Hewlett-Packard Company

TPC Benchmark™ C
Full Disclosure Report
for
HP ProLiant DL585-G1/2.4GHz
using
Microsoft SQL Server 2000 Enterprise Edition SP3
and
Windows Server 2003, Enterprise Edition SP1

First Edition
May 2004

First Edition –May 2004

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All performance data contained in this report were obtained in a rigorously controlled environment. Results obtained in other operating environments may vary significantly. HP does not warrant or represent that a user can or will achieve similar performance expressed in transactions per minute (tpmC) or normalized price/performance ($/tpmC). No warranty of system performance or price/performance is expressed or implied in this report.

Printed in U.S.A., 2004

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Preface

The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.3.

TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

Abstract

Overview

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant DL585-G1. The operating system used for the benchmark was Windows Server 2003, Enterprise Edition SP1. The DBMS used was Microsoft SQL Server 2000 Enterprise Edition SP3.

TPC Benchmark C Metrics

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

123,027 tpmC
$3.50per tpmC

The availability date is October 31, 2004.

Standard and Executive Summary Statements

The following pages contain executive summary of results for this benchmark.

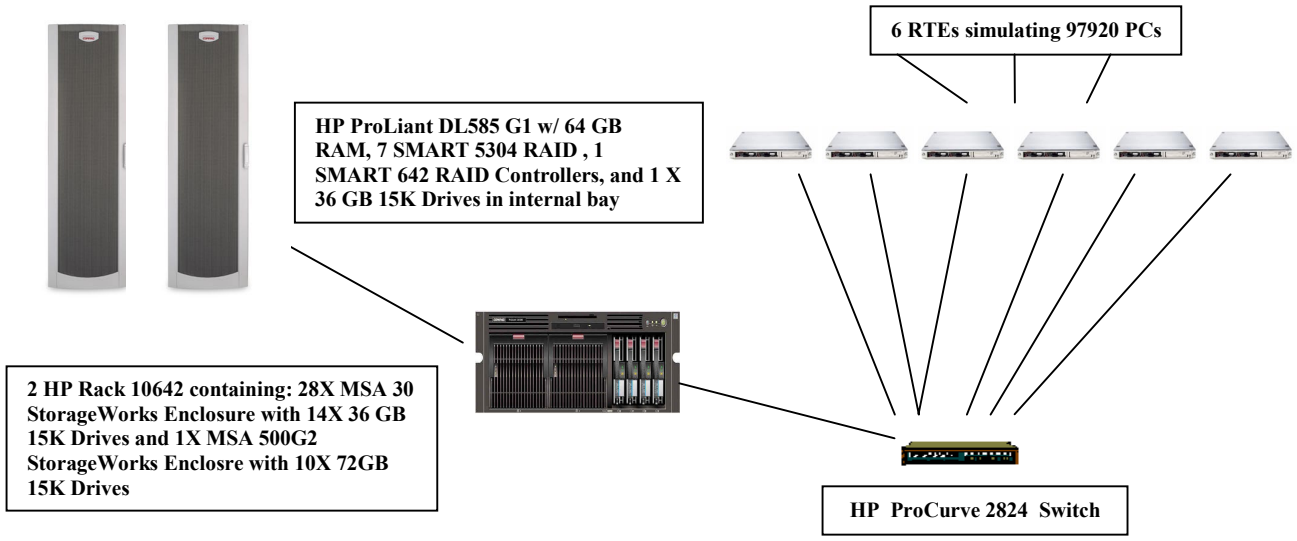
Auditor

The benchmark configuration, environment and methodology were audited by Tom Sawyer of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

Hewlett-Packard Company	HP ProLiant DL585-G1/2.4GHz C/S with 6 HP ProLiant DL360R	TPC-C Rev. 5.3 **Report Date: May 3, 2004**

Total System Cost	TPC-C Throughput	Price/Performance	Availability Date
$430,583	**123,027**	**$3.50**	**October 31, 2004**

Processors	Database Manager	Operating System	Other Software	Number of Users
4 AMD Opteron 2.4 GHz – Server 6 Intel Xeon 3.06 GHz – Clients	Microsoft SQL Server 2000 Enterprise Edition SP3	Windows Server 2003, Enterprise Edition SP1	Microsoft Visual C++ Microsoft COM+	**97920**



	Server		Each Client	
System Components	Quantity	Description	Quantity	Description
Processor	4	2.4 GHz AMD Opteron w/ 1M Cache	2	3.06 GHz Intel Xeon w/ 512K cache
Memory	16	4 GB DDR (2 X 2 GB)	2	512MB
Disk Controllers	1	Integrated Smart 5i Controller	1	Integrated SMART 5i Controller
	7	SMART 5304 Array Controllers		
	1	SMART 642 Array Controller		
Disk Drives	10	72 GB SCSI Drive	1	18.2 GB SCSI Drive
	393	36 GB SCSI Drive		
Total Storage		14,001.06 GB		18.2 GB

Hewlett-Packard Company	HP ProLiant DL585 2.4GHz-4P Client/Server	TPC-C Rev. 5.3 Report Date: 3-May-04

Description	Part Number	Third Party Brand	Pricing	Unit Price	Qty	Extended Price	3 yr. Maint. Price
Server Hardware							
DL585 2.4GHz (2P) 2GB (4 x 512 KB)- Americas	365504-001		1	12,999	1	12,999	
DL585 Opteron 850 2.4GHz-1MB Processor Option Kit	366725-B21		1	4,099	2	8,198	
4GB PC2100 DDR SDRAM DIMM 2x2048 WW	300682-B21		1	3,499	16	55,984	
MSA30 storage enclosure	302969-B21		1	2,978	28	83,384	
MSA500G2 Starter Kit (includes MSA500G2 + 2 SA-642 HBAs)	335880-B21		1	5,349	1	5,349	
MSA500G2 Redundant controller	335881-B21		1	2,499	1	2,499	
Smart Array 5304/256 Controller	283551-B21		1	2,247	7	15,729	
Compaq S7500 17" Carbon/Silver S7500 NH/MPR GSA LTNA	261606-169		1	145	1	145	
PS/2 scroll mse HP carbonite	DK725AV		1	10	1	10	
HP Enhanced Keyboard	DG170AV#ABA		1	10	1	10	
Rack 10642 (42U) Standard Pallet WW	245161-B21		1	1,359	2	2,718	
UPS R1500 XR Low Voltage US	204404-001		1	866	1	866	
36GB 15K U320 Pluggable Hard Drive	286776-B22		1	429	393	168,597	
36GB 15K U320 Pluggable Hard Drive (10% Spares external drives)	286776-B22		1	429	40		17,160
72GB 15K U320 Pluggable Hard Drive	286778-B22		1	659	10	6,590	
72GB 15K U320 Pluggable Hard Drive (2 spares)	286778-B22		1	659	2		1,318
FM-MI724-36 3YR 24X7 4HR 500 SERIES SVR	401782-002		1	1,795	1		1,795
FM-4E724-36 3YR 24X7/4HR EMPTY DISK ENCL	171242-002		1	157	28		4,396
HP CP 3Y 4H 24x7 MSA500	U6456A/E		1	1,950	1		1,950
					Subtotal	**363,078**	**26,619**
Server Software							
Microsoft SQL Server 2000 Enterprise Edition(per processor)	810-00846	Microsoft	2	16,541	4	66,164	Incl Below
Microsoft Visual C++ Standard	254-00170	Microsoft	2	109	1	109	Incl Below
Microsoft Windows 2003 Server, Enterprise Edition SP1	P72-00264	Microsoft	2	2,399	1	2,399	Incl Below
Database Server Support Package 1-year term	PRO-PRORS-16U-01	Microsoft	2	1,950	3		5,850
					Subtotal	**68,672**	**5,850**
Client Hardware							
DL360 G3 X3.06GHz 512KB 1024MB 1P RCK US Dual Integrated Gigabit NIC, Integrated Smart Array Controller 5i	322471-001		1	2,699	6	16,194	
X3.06/533-1M DL360G3 ALL	322472-B21		1	699	6	4,194	
18GB 15K U320 Pluggable Hard Drive WW	286775-B22		1	269	6	1,614	
FM-EL724-36 3YR 24X7 4HR ENTRY 300 SVR	162675-002		1	599	6		3,594
					Subtotal	**22,002**	**3,594**
Client Software							
Windows Server 2003, Standard Edition	P73-00295	Microsoft	2	738	6	4,428	Incl. Above
					Subtotal	**4,428**	**0**
User Connectivity							
HP ProCurve Switch 2824	J4903A#ABA		1	2032	1	2,032	
HP Care Packs for HP ProCurve Networking products 3 Yr 4 hr/24x7	U2856A		1	1080	1		1,080
					Subtotal	**2,032**	**1,080**
Large Purchase and Cash discount (See Note 1)	16.0%		1			**($61,938)**	**($4,834)**
					Total	**$398,274**	**$32,309**

Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.

Three-Year Cost of Ownership:	**$430,583**
tpmC Rating:	**123027.42**
$ / tpmC:	**$3.50**

Pricing: 1=HP Direct 2= Microsoft

Note 1 = Discount based on HP Direct guidence and large cash purchase level.

Note:The benchmark results and test methodology were audited by Tom Sawyer of Performance Metrics, Inc.

Numerical Quantities Summary

MQTH, Computed Maximum Qualified Throughput 123,027tpmC

Response Times (in seconds)	Average	90%	Maximum
New-Order	0.25	0.44	5.13
Payment	0.19	0.36	3.97
Order-Status	0.20	0.37	5.07
Delivery (interactive portion)	0.14	0.24	1.66
Delivery (deferred portion)	0.10	0.15	0.50
Stock-Level	0.48	0.72	2.15
Menu	0.14	0.25	1.68

Transaction Mix, in percent of total transaction	
New-Order	44.90%
Payment	43.05%
Order-Status	4.00%
Delivery	4.01%
Stock-Level	4.03%

Emulation Delay (in seconds)	Resp.Time	Menu
New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

Keying/Think Times (in seconds)	Min.	Average	Max.
New-Order	18.00/0.00	18.02/12.09	18.04/120.91
Payment	3.00/0.00	3.02/12.09	3.04/120.91
Order-Status	2.00/0.00	2.02/10.08	2.04/100.81
Delivery (interactive)	2.00/0.00	2.02/5.07	2.04/50.71
Stock-Level	2.00/0.00	2.02/5.07	2.04/50.70

Test Duration	
Ramp-up time	21 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	34,196,463
Ramp down time	3 minutes

Checkpointing	
Number of checkpoints	4
Checkpoint interval	30 minutes

General Items

Test Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

Application Code and Definition Statements

The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.

Appendix A contains all source code implemented in this benchmark.

Parameter Settings

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including by not limited to:

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

This requirement can be satisfied by providing a full list of all parameters.

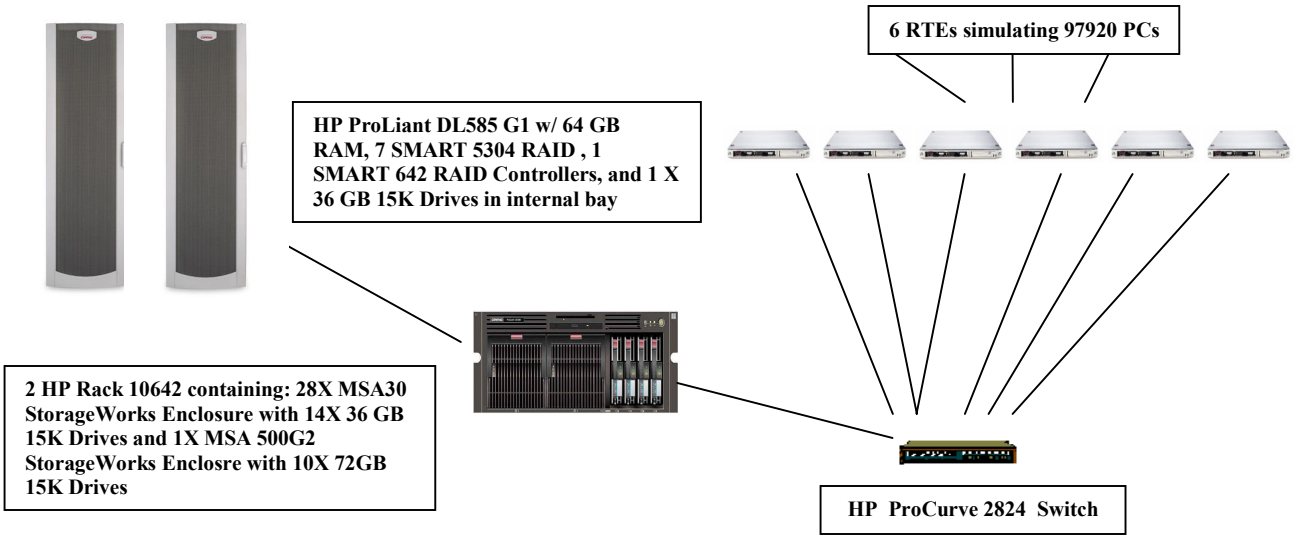
Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

Configuration Items

Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.

The configuration diagram for both the tested and priced systems are the same and included on the following page.

Figure 1. Benchmarked and Priced Configuration



Clause 1 Related Items

Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.
The tested configuration consisted of 392 drives at 36GB for database data, 1 36GB drive for the operating system, and 10 drives at 72GB for database log. There were 392 X 36GB drives for database data on seven SMART 5304 controllers, 10 X 72GB drives for the SMART 642 controller connected to an MSA 500G2, and 1 X 36GB drives for the integrated Smart 5i controller.

Benchmarked Configuration:

Integrated Smart 5i Controller, Array A
LOGICAL DRIVE C: Total Capacity = 33.91 GB
Microsoft Windows Server 2003, Enterprise Edition SP1

SMART-642 Controller, Slot 8, Array A
LOGICAL DRIVE E: Total Capacity = 339.17 GB RAID 0+1
MSSQL_tpcc_log

SMART-5304 Controller, Slot 1, Array A
LOGICAL DRIVE G: Total Capacity = 90.81GB RAID 0
Cs_fg
LOGICAL DRIVE N: Total Capacity = 40.03GB RAID 0
Misc_fg
LOGICAL DRIVE X: Total Capacity = 884.26GB RAID 0+1
Tpcc backup

SMART-5304 Controller, Slot 2, Array A
LOGICAL DRIVE H: Total Capacity = 90.81GB RAID 0
Cs_fg
LOGICAL DRIVE O: Total Capacity = 40.03GB RAID 0
Misc_fg
LOGICAL DRIVE Y: Total Capacity = 884.26GB RAID 0+1
Tpcc backup

SMART-5304 Controller, Slot 3, Array A
LOGICAL DRIVE F: Total Capacity = 90.81GB RAID 0
Cs_fg
LOGICAL DRIVE M: Total Capacity = 40.03GB RAID 0
Misc_fg
LOGICAL DRIVE W: Total Capacity = 884.26GB RAID 0+1
Tpcc backup

SMART-5304 Controller, Slot 4, Array A

LOGICAL DRIVE J:	Total Capacity = 90.81GB	RAID 0
Cs_fg		
LOGICAL DRIVE Q:	Total Capacity = 40.03GB	RAID 0
Misc_fg		

SMART-5304 Controller, Slot 5, Array A

LOGICAL DRIVE L:	Total Capacity = 90.81GB	RAID 0
Cs_fg		
LOGICAL DRIVE S:	Total Capacity = 40.03GB	RAID 0
Misc_fg		

SMART-5304 Controller, Slot 6, Array A

LOGICAL DRIVE K:	Total Capacity = 90.81GB	RAID 0
Cs_fg		
LOGICAL DRIVE R:	Total Capacity = 40.03GB	RAID 0
Misc_fg		
LOGICAL DRIVE Z:	Total Capacity = 884.26GB	RAID 0+1
Tpcc backup		

SMART-5304 Controller, Slot 7, Array A

LOGICAL DRIVE I:	Total Capacity = 90.81GB	RAID 0
Cs_fg		
LOGICAL DRIVE P:	Total Capacity = 40.03GB	RAID 0
Misc_fg		

Priced Configuration vs. Measured Configuration:

The measured and priced configurations do not differ.

Insert and Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.

All insert and delete functions were fully operational during the entire benchmark.

Partitioning

While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.

No partitioning was used in this benchmark.

Replication, Duplication or Additions

Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.

No replications, duplications or additional attributes were used in this benchmark.

Clause 2 Related Items

Random Number Generation

The method of verification for the random number generation must be described.

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none was found.

Input/Output Screen Layout

The actual layout of the terminal input/output screens must be disclosed.

All screen layouts followed the specifications exactly.

Priced Terminal Feature Verification

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

Presentation Manager or Intelligent Terminal

Any usage of presentation managers or intelligent terminals must be explained.

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

Transaction Statistics

Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.

Table 2.1 Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%

Statistic		Value
	Accessed by last name	60.01%
Order Status	Accessed by last name	60.08%
Transaction Mix	New Order	44.90%
	Payment	43.05%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

Queuing Mechanism

The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.

Clause 3 Related Items

Transaction System Properties (ACID)

The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.

All ACID property tests were successful. The executions are described below.

Atomicity

The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.

Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

Consistency

Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

Isolation

Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

Durability

The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.

Durable Media Failure

Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed:

- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTEs were started with 10% of the benchmark users.
- The test was allowed to run for a minimum of 10 minutes.
- One log disk was removed from the drive cabinet.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the users status on the RTE.
- One of the data disks was removed from the drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE was shut down.
- A dump of the transaction log was taken and the Microsoft SQL Server was shutdown.
- A new log disk was inserted into the log drive cabinet. A new data disk was inserted into the data drive cabinet. After the RAID recovery process finished, the system was rebooted and Microsoft SQL Server was started.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 13 and 14 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Instantaneous Interruption and Loss of Memory

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 9792 warehouses under a full load of 97920 users. The following steps were executed:

- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 97920 users.
- The test was allowed to run for a minimum of 10 minutes.
- Pulling the power cords from the SUT induced system crash and loss of memory. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was shutdown.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.
- Step 1 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 9 and 10 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Clause 4 Related Items

Initial Cardinality of Tables

The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

Table 4.1 Number of Rows for Server

Table	Cardinality as built
Warehouse	9792
District	97920
Customer	293,760,000
History	293,760,000
Orders	293,760,000
New Order	88,128,000
Order Line	2,937,594,567
Stock	979,200,000
Item	100,000
Deleted Warehouses	0

Database Layout

The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.

The benchmarked configuration used 7 SMART-5304 Array controllers with 4 SCSI channels each. Each controller is capable of accessing up to 14 disk drives per channel, and supports RAID 0, RAID 0+1, RAID 5, and ADG per each logical volume configured. The data tables were stored on 7 RAID arrays of (56) 36GB 15K drives each. Each array was configured as RAID 0 and housed a logical drives for database data. Some of these controllers also housed a RAID 0+1 volume used for backup of the database. The SMART-642 Array controller connected to an MSA 500G2 which had one array consisting of (10) 72GB 15K drives, and housed a RAID 0+1 logical volume for the database log .The operating system was housed internally on the integrated Smart 5i controller on a RAID 1 set of (2) 36GB 15K drives of which one drive was removed, at all times, during the test. The Array Accelerators on the data controllers were configured as 100% write cache and were enabled for all logical drives. The SMART 642 controller had no physical cache module installed, but the redundant controllers in the MSA 500G2 had cache enabled for the transaction log. All RAID volumes used hardware RAID.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the file groups and tables is included in Appendix B.

Type of Database

A statement must be provided that describes:

- *The data model implemented by DBMS used (e.g. relational, network, hierarchical).*
- *The database interface (e.g. embedded, call level) and access language (e.g. SQL, DL/1, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 2000 Enterprise Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

Database Mapping

The mapping of database partitions/replications must be explicitly described.

The database was not replicated.

60 Day Space

Details of the 60-day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d_next_o_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

The details of both the 8-hour transaction log space requirement and the 60-day space requirement is shown in Appendix D.

Clause 5 Related Items

Throughput

Measured tpmC must be reported

Measured tpmC	123,027 tpmC
Price per tpmC	$3.50per tpmC

Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.

Table 5.2: Response Times

Type	Average	90th %	Maximum
New-Order	0.25	0.44	5.13
Payment	0.19	0.36	3.97
Order-Status	0.20	0.37	5.07
Interactive Delivery	0.14	0.24	1.66
Deferred Delivery	0.10	0.15	0.50
Stock-Level	0.48	0.72	2.15
Menu	0.14	0.25	1.68

Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 5.3: Keying Times

Type	Minimum	Average	Maximum
New-Order	18.00	18.02	18.04
Payment	3.00	3.02	3.04
Order-Status	2.00	2.02	2.04
Interactive Delivery	2.00	2.02	2.04
Stock-Level	2.00	2.02	2.04

Table 5.4: Think Times

Type	Minimum	Average	Maximum
New-Order	0.00	12.09	120.91
Payment	0.00	12.09	120.91
Order-Status	0.00	10.08	100.81
Interactive Delivery	0.00	5.07	50.71
Stock-Level	0.00	5.07	50.70

Response Time Frequency Distribution Curves and Other Graphs

Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.

The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.

Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.

Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.

A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.

Figure 2. New Order Response Time Distribution

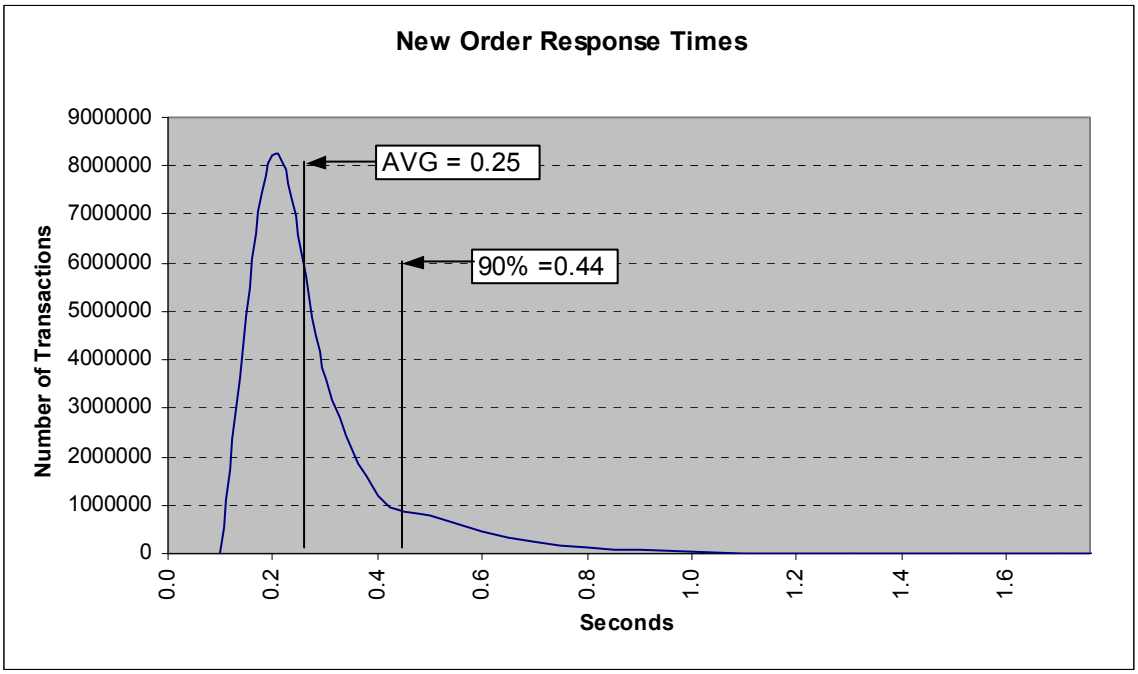


Figure 3. Payment Response Time Distribution

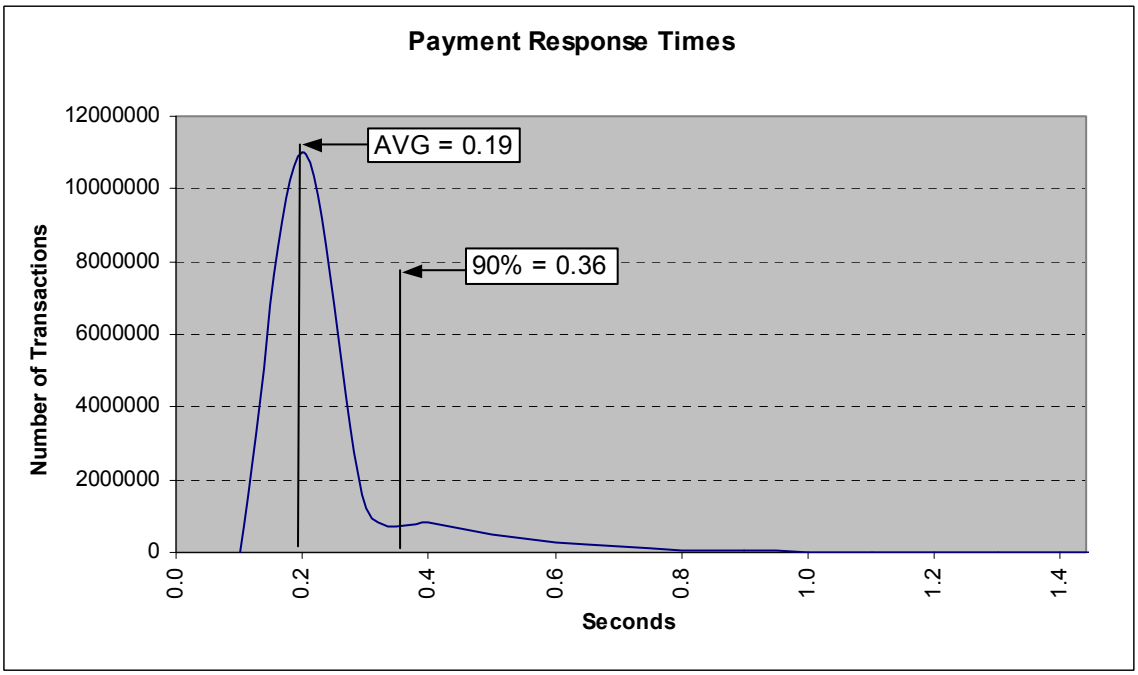


Figure 4. Order Status Response Time Distribution

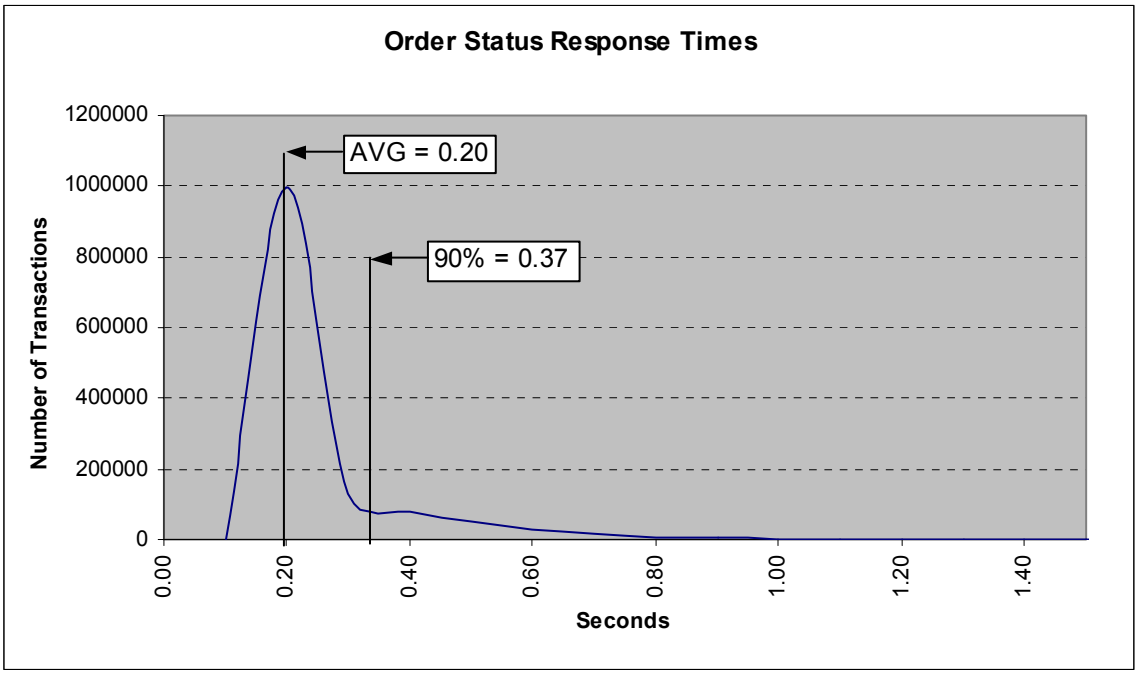


Figure 5. Delivery Response Time Distribution

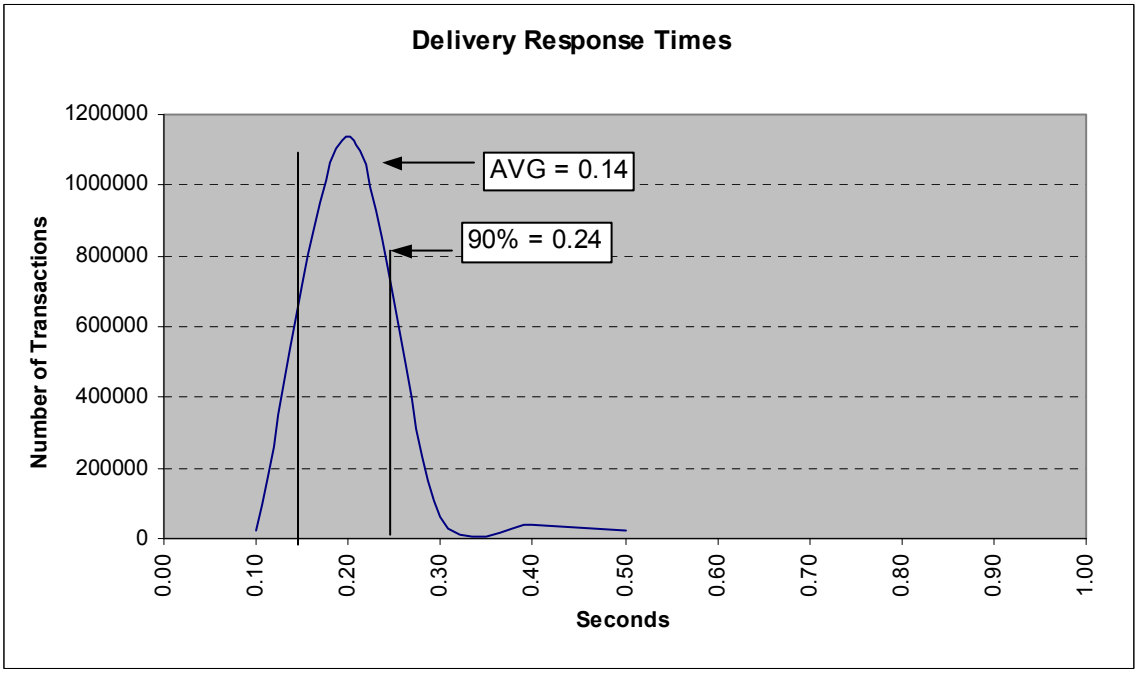


Figure 6. Stock Level Response Time Distribution

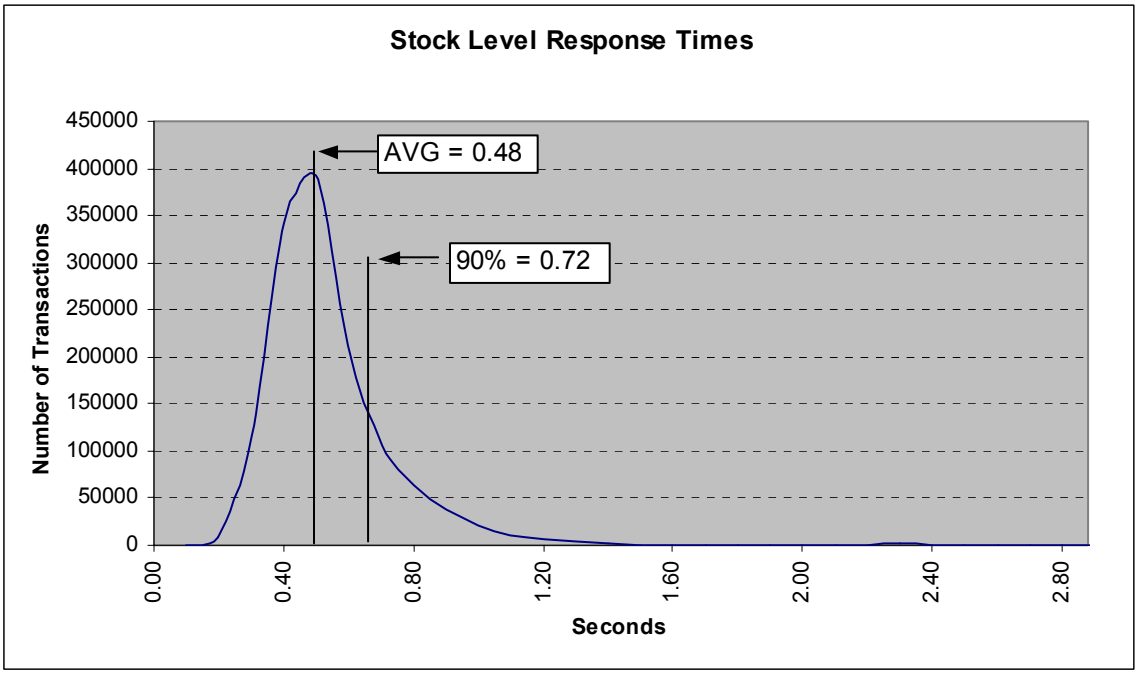


Figure 7. Response Time vs. Throughput

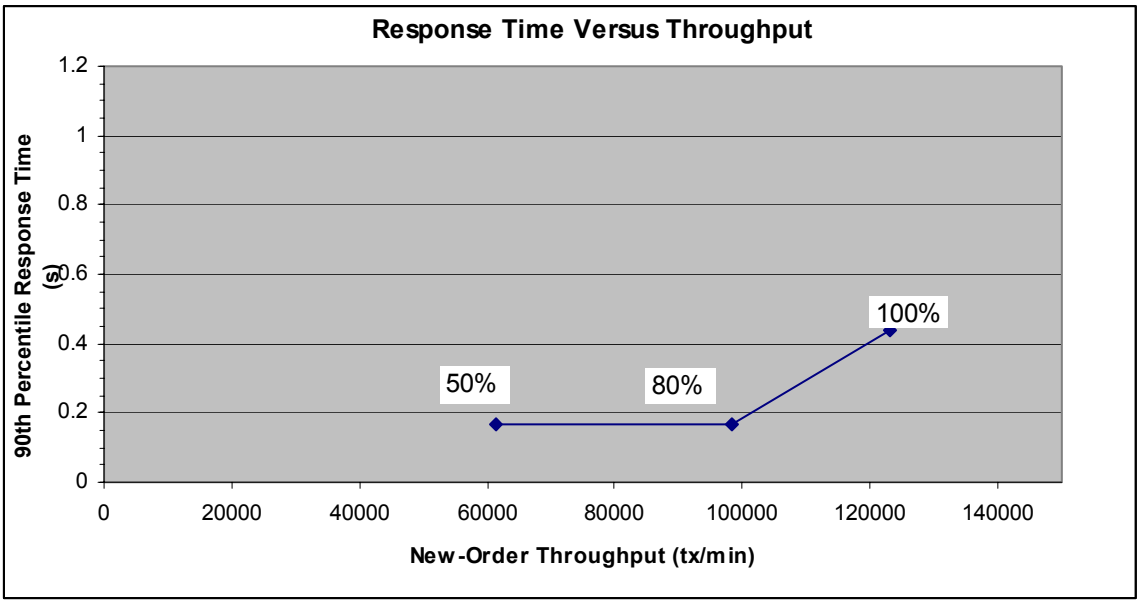


Figure 8. New Order Think Time Distribution

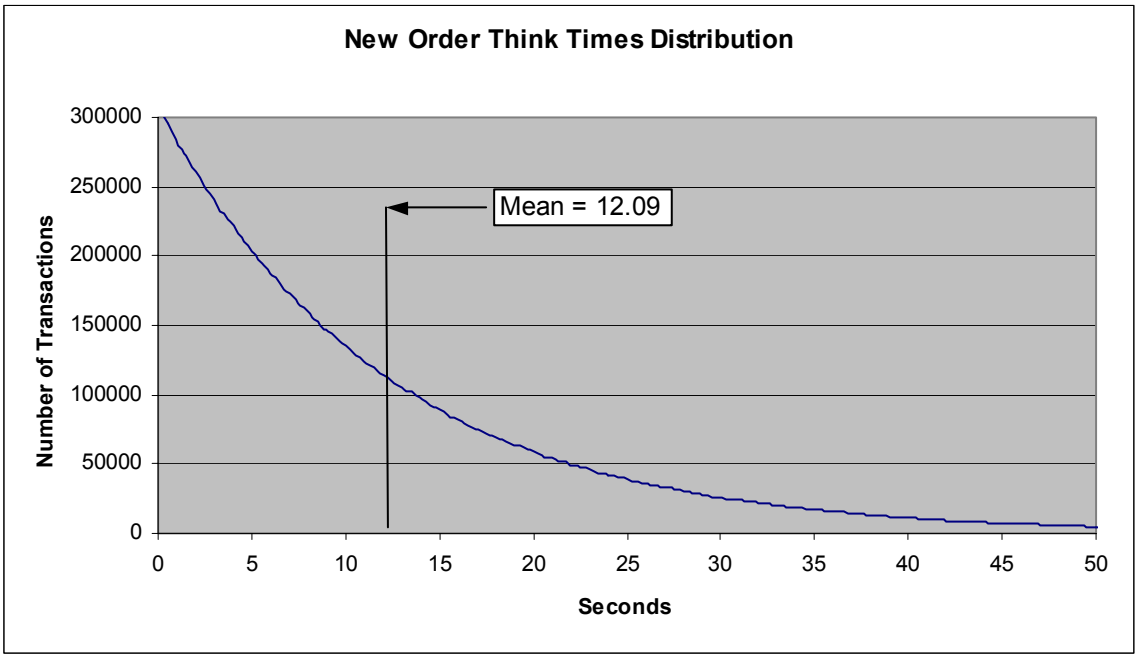
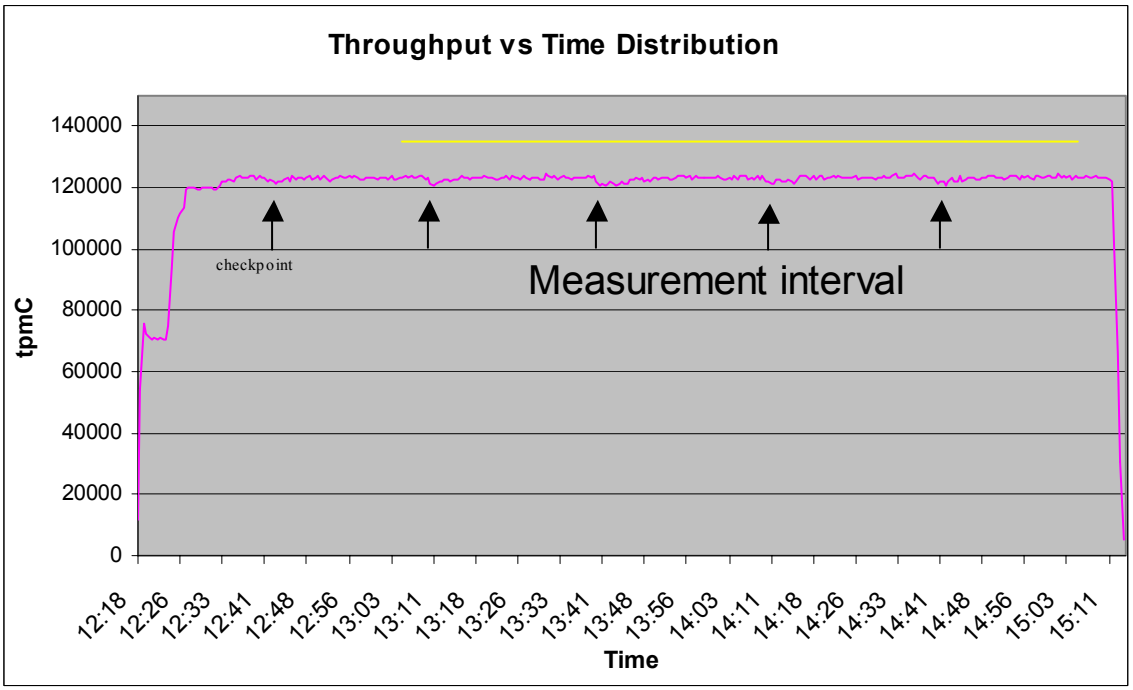


Figure 9. Throughput vs. Time Distribution



Steady State Determination

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 10.

Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and timestamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was timestamped. The return of the screen with the required response data was timestamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server over gigabit Ethernet LANs using DBLIB and RPC calls.

To perform checkpoints at specific intervals, the SQL Server *recovery interval* was set to 80 and a script was written to schedule multiple checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes so that the checkpoint interval was an integral multiple of the measurement interval, which was 120 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 10.

Measurement Period Duration

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.

The reported measured interval was exactly 120 minutes long.

Regulation of Transaction Mix

The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.

The RTE was given a weighted random distribution, which was not adjusted during the run.

Transaction Statistics

The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.

Table 5.5: Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%
	Accessed by last name	60.01%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.08%
Transaction Mix	New Order	44.90%
	Payment	43.05%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

Checkpoint Count and Location

The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.

The initial checkpoint was started 21 minutes after the start of the ramp-up. Subsequent checkpoints occurred every 30 minutes. Each checkpoint in the measurement interval lasted approximately 20 minutes. The measurement interval contains four checkpoints.

Checkpoint Duration

The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.

Checkpoint Start Time	Duration
13:09:48pm.	20 minutes, 0 second
13:39:55pm.	20 minutes, 0 seconds
14:09:52pm.	20 minutes, 0 seconds
14:39:49pm.	20 minutes, 0 seconds

Clause 6 Related Items

RTE Descriptions

If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input is listed in Appendix A.

Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.

The driver system consisted of 6 HP ProLiant servers. These driver machines emulated the users' web browsers.

Functional Diagrams

A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

Networks

The network configuration of both the tested services and proposed (target) services that are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.

The bandwidth of the networks used in the tested/priced configuration must be disclosed.

In the tested configuration, 6 driver (RTE) machines were connected through a gigabit Ethernet switch to the client machines at 1Gbs, thus providing the path from the RTEs to the clients. The server (SUT) was connected to the clients through a gigabit Ethernet switch on a separate LAN.

The priced configuration was connected in the same manner as the tested configuration.

Operator Intervention

If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

Clause 7 Related Items

System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- **Maximum Qualified Throughput** **123,027 tpmC**
- **Price per tpmC** **$3.50per tpmC**
- **Availability** **October 31, 2004**

Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

Usage Pricing

For any usage pricing, the sponsor must disclose:

- *Usage level at which the component was priced.*
- *A statement of the company policy allowing such pricing.*

The component pricing based on usage is shown below:

- 6 Microsoft Windows Server 2003, Standard Edition
- 1 Microsoft Windows Server 2003, Enterprise Edition SP1
- 1 Microsoft SQL Server 2000 Enterprise Edition SP3 (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.

Clause 9 Related Items

Auditor's Report

The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.

This implementation of the TPC Benchmark C was audited by Tom Sawyer of Performance Metrics, Inc.

Performance Metrics, Inc.
137 Yankton St., Suite 101
Folsom, CA 95630
(phone) (916) 985-1131
(fax) (916) 985-1185
e-mail: lorna@perfmetrics.com

Availability of the Full Disclosure Report

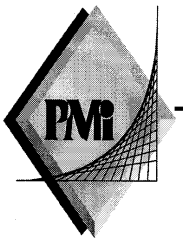
The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.

Requests for this TPC Benchmark C Full Disclosure Report should be sent to:

TPC
Presidio of San Francisco
Building 572B Ruger St. (surface)
P.O. Box 29920 (mail)
San Francisco, CA 94129-0920

or

Hewlett-Packard Company
Database Performance Engineering
P.O. Box 692000
Houston, TX 77269-2000



PERFORMANCE METRICS INC.
TPC Certified Auditors

April 26, 2004

Mr. David Adams
Hewlett-Packard Company
Database Performance Lab
20555 SH 249
Houston, TX 77070

I have verified the TPC Benchmark™ C client/server for the following configuration:

Platform:	HP ProLiant DL585 2.4GHz-4P
Database Manager:	Microsoft SQL Server 2000 Enterprise Edition
Operating System:	Microsoft Windows Server 2003 + SP1, Enterprise Edition
Transaction Manager:	Microsoft COM+

Server: HP ProLiant DL585 2.4GHz-4P				
CPUs	Memory	Disks	90% Response	tpmC
4 Opteron @ 2.4 GHz	Main: 64 GB cache: 1MB	393 36GB 10 72GB	**0.44**	**123,027.42**

Client: 6 HP ProLiant DL360-G3		
CPUs	Memory	Disks
1 Intel Xeon™ Processor @ 3.06 GHz	Main: 512 MB Cache: 512KB	1 @ 18GB

137 Yankton St. Suite 101, Folsom 95630
(916) 985-1131 fax: (916) 985-1185 email: Lorna@PerfMetrics.com

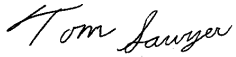
In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database was properly sized and populated.
- The database was properly scaled with 9,792 warehouses all of which were used.
- The ACID properties were met. The loss-of-system and loss-of-memory durability test was performed on the measured system. All other ACID tests were performed on a similarly configured system.
- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was configured on the measured system.
- Eight hours of dynamic table growth space was configured on the measured system.
- The 60-day space calculation was verified; the measured system had sufficient storage.
- Measurement cycle times included a delay of 0.1 seconds.
- There were 97,920 user contexts present on the system.
- Each group of emulated users started with the same random number seed.
- The NURand constants used for database load and at run time were 123 and 25.
- The steady state portion of the test was 2 hours.
- One checkpoint was taken before the measured interval.
- Four checkpoints were taken during the measured interval.
- The system pricing was checked for major components and maintenance.

Auditor Notes:

None

Sincerely,



Tom Sawyer
Auditor

137 Yankton St. Suite 101, Folsom 95630
(916) 985-1131 fax: (916) 985-1185 email: Lorna@PerfMetrics.com

Appendix A: Source Code

The client source code is listed below.

Methods.h

```
/*        FILE:               METHODS.H
 *                                    Microsoft
TPC-C Kit Ver. 4.20.000
 *                                    Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                    not yet
audited
 *
 *        PURPOSE:  Header file for COM components.
 *
 *  Change history:
 *                  4.20.000 - first version
 */


enum COMPONENT_ERROR
{
          ERR_MISSING_REGISTRY_ENTRIES = 1,
          ERR_LOADDLL_FAILED,
          ERR_GETPROCADDR_FAILED,
          ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
          public:
                    CCOMPONENT_ERR(COMPONENT_ERROR
Err)
                    {
                              m_Error = Err;
                              m_szTextDetail = NULL;
                              m_SystemErr = 0;
                              m_szErrorText = NULL;
                    };

                    CCOMPONENT_ERR(COMPONENT_ERROR
Err, char *szTextDetail, DWORD dwSystemErr)
                    {
                              m_Error = Err;
                              m_szTextDetail = new
char[strlen(szTextDetail)+1];
                              strcpy( m_szTextDetail,
szTextDetail );
                              m_SystemErr =
dwSystemErr;
                              m_szErrorText = NULL;
                    };

                    ~CCOMPONENT_ERR()
                    {
                              if (m_szTextDetail !=
NULL)
                                        delete []
m_szTextDetail;
                              if (m_szErrorText !=
NULL)
                                        delete []
m_szErrorText;
                    };

                    COMPONENT_ERROR     m_Error;
                    char
          *m_szTextDetail;
                    char
          *m_szErrorText;
                    DWORD
          m_SystemErr;

                    int ErrorType() {return
ERR_TYPE_COMPONENT;};
                    int ErrorNum() {return m_Error;};
                    char *ErrorText();
};


static void WriteMessageToEventLog(LPTSTR lpszMsg);


////////////////////////////////////////////////////
//////////////////////
// CTPCC_Common
class CTPCC_Common :
          public ITPCC,
          public IObjectControl,
          public IObjectConstruct,
          public
CComObjectRootEx<CComSingleThreadModel>
{
public:
BEGIN_COM_MAP(CTPCC_Common)
          COM_INTERFACE_ENTRY(ITPCC)
          COM_INTERFACE_ENTRY(IObjectControl)
          COM_INTERFACE_ENTRY(IObjectConstruct)
END_COM_MAP()

          CTPCC_Common();
          ~CTPCC_Common();

// ITPCC
public:
          HRESULT __stdcall NewOrder(
          VARIANT txn_in, VARIANT* txn_out);
          HRESULT __stdcall Payment(
          VARIANT txn_in, VARIANT* txn_out);
          HRESULT __stdcall Delivery(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out);
          HRESULT __stdcall OrderStatus(
          VARIANT txn_in, VARIANT* txn_out);

          HRESULT __stdcall CallSetComplete();

// IObjectControl
          STDMETHODIMP_(BOOL) CanBePooled() { return
m_bCanBePooled; }
          STDMETHODIMP Activate() { return S_OK; }
          // we don't support COM Services
transactions (no enlistment)
          STDMETHODIMP_(void) Deactivate() { /*
nothing to do */ }

// IObjectConstruct
          STDMETHODIMP Construct(IDispatch * pUnk);

          // helper methods
private:
          BOOL                m_bCanBePooled;
          CTPCC_BASE          *m_pTxn;

          struct COM_DATA
          {
                    int retval;
                    int error;
                    union
                    {
                              NEW_ORDER_DATA
          NewOrder;
                              PAYMENT_DATA
          Payment;
                              DELIVERY_DATA
          Delivery;
                              STOCK_LEVEL_DATA
          StockLevel;
                              ORDER_STATUS_DATA
          OrderStatus;
                    } u;
          };

};

////////////////////////////////////////////////////
//////////////////////
// CTPCC
class CTPCC :
          public CTPCC_Common,
          public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

BEGIN_COM_MAP(CTPCC)
          COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
          COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()
```

```
};


/////////////////////////////////////////////////
//////////////////////
// CNewOrder
class CNewOrder :
          public CTPCC_Common,
          public CComCoClass<CNewOrder,
&CLSID_NewOrder>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

BEGIN_COM_MAP(CNewOrder)
          COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
          COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
//        HRESULT __stdcall NewOrder(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall Payment(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
          HRESULT __stdcall OrderStatus(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};


          ////////////////////////////////////////
////////////////////////////////
// COrderStatus
class COrderStatus :
          public CTPCC_Common,
          public CComCoClass<COrderStatus,
&CLSID_OrderStatus>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

BEGIN_COM_MAP(COrderStatus)
          COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
          COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
          HRESULT __stdcall NewOrder(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall Payment(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
//        HRESULT __stdcall OrderStatus(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};


/////////////////////////////////////////////////
//////////////////////
// CPayment
class CPayment :
          public CTPCC_Common,
          public CComCoClass<CPayment,
&CLSID_Payment>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

BEGIN_COM_MAP(CPayment)
          COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
          COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
          HRESULT __stdcall NewOrder(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//        HRESULT __stdcall Payment(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
          HRESULT __stdcall OrderStatus(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};


/////////////////////////////////////////////////
//////////////////////
// CStockLevel
class CStockLevel :
          public CTPCC_Common,
          public CComCoClass<CStockLevel,
&CLSID_StockLevel>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

BEGIN_COM_MAP(CStockLevel)
          COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
          COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
          HRESULT __stdcall NewOrder(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
          HRESULT __stdcall Payment(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//        HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
          HRESULT __stdcall OrderStatus(
          VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};
```

ReadRegistry.cpp

```
/*        FILE:               READREGISTRY.CPP
 *                                  Microsoft
TPC-C Kit Ver. 4.20.000
 *                                  Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                  not yet
audited
 *
 *        PURPOSE:  Implementation for TPC-C Tuxedo
class.
 *        Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *  Change history:
 *                  4.20.000 - first version
 */


/* FUNCTION: ReadTPCCRegistrySettings
 *
 * PURPOSE:         This function reads the NT
registry for startup parameters. There parameters are
 *                          under the TPCC key.
 *
 * RETURNS          FALSE = no errors
 *                          TRUE  = error reading
registry
 */
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
)
{
          HKEY      hKey;
          DWORD     size;
          DWORD     type;
          DWORD     dwTmp;
          char      szTmp[256];

          if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) !=
ERROR_SUCCESS )
                    return TRUE;

          // determine database protocol to use; may
be either ODBC or DBLIB
          pReg->eDB_Protocol = Unspecified;
          size = sizeof(szTmp);
```

```
        if ( RegQueryValueEx(hKey, "DB_Protocol",
0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
        {
                if ( !stricmp(szTmp,
szDBNames[ODBC]) )
                        pReg->eDB_Protocol =
ODBC;
                else if ( !stricmp(szTmp,
szDBNames[DBLIB]) )
                        pReg->eDB_Protocol =
DBLIB;
        }

        pReg->eTxnMon = None;
        // determine txn monitor to use; may be
either TUXEDO, or blank
        size = sizeof(szTmp);
        if ( RegQueryValueEx(hKey, "TxnMonitor", 0,
&type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
        {
                if ( !stricmp(szTmp,
szTxnMonNames[TUXEDO]) )
                        pReg->eTxnMon = TUXEDO;
                else if ( !stricmp(szTmp,
szTxnMonNames[ENCINA]) )
                        pReg->eTxnMon = ENCINA;
                else if ( !stricmp(szTmp,
szTxnMonNames[COM]) )
                        pReg->eTxnMon = COM;
        }

        pReg->bCOM_SinglePool = FALSE;
        size = sizeof(szTmp);
        if ( RegQueryValueEx(hKey,
"COM_SinglePool", 0, &type, (BYTE *)&szTmp, &size) ==
ERROR_SUCCESS )
        {
                if ( !stricmp(szTmp, "YES") )
                        pReg->bCOM_SinglePool =
TRUE;
        }

        pReg->dwMaxConnections = 0;
        size = sizeof(dwTmp);
        if ( ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
                && (type == REG_DWORD) )
                pReg->dwMaxConnections = dwTmp;

        pReg->dwMaxPendingDeliveries = 0;
        size = sizeof(dwTmp);
        if ( ( RegQueryValueEx(hKey,
"MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
                && (type == REG_DWORD) )
                pReg->dwMaxPendingDeliveries =
dwTmp;

        pReg->dwNumberOfDeliveryThreads = 0;
        size = sizeof(dwTmp);
        if ( ( RegQueryValueEx(hKey,
"NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
                && (type == REG_DWORD) )
                pReg->dwNumberOfDeliveryThreads =
dwTmp;

        size = sizeof( pReg->szPath );
        if ( RegQueryValueEx(hKey, "Path", 0,
&type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS
)
                pReg->szPath[0] = 0;

        size = sizeof( pReg->szDbServer );
        if ( RegQueryValueEx(hKey, "DbServer", 0,
&type, (BYTE *)&pReg->szDbServer, &size) !=
ERROR_SUCCESS )
                pReg->szDbServer[0] = 0;

        size = sizeof( pReg->szDbName );
        if ( RegQueryValueEx(hKey, "DbName", 0,
&type, (BYTE *)&pReg->szDbName, &size) !=
ERROR_SUCCESS )
                pReg->szDbName[0] = 0;

        size = sizeof( pReg->szDbUser );
        if ( RegQueryValueEx(hKey, "DbUser", 0,
&type, (BYTE *)&pReg->szDbUser, &size) !=
ERROR_SUCCESS )
                pReg->szDbUser[0] = 0;

        size = sizeof( pReg->szDbPassword );
        if ( RegQueryValueEx(hKey, "DbPassword", 0,
&type, (BYTE *)&pReg->szDbPassword, &size) !=
ERROR_SUCCESS )
                pReg->szDbPassword[0] = 0;

        RegCloseKey(hKey);

        return FALSE;
}
```

ReadRegistry.h

```
/*      FILE:               ReadRegistry.h
 *                                  Microsoft
TPC-C Kit Ver. 4.20.000
 *                                  Copyright
Microsoft, 1999
 *            All Rights Reserved
 *
 *                                  not audited
 *
 *      PURPOSE:  Header for registry related code.
 *
 *  Change history:
 *                  4.20.000 - first version
 */

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC",
"DBLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO",
"ENCINA", "COM" };

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{
        enum DBPROTOCOL eDB_Protocol;
        enum TXNMON eTxnMon;
        BOOL bCOM_SinglePool;
        DWORD dwMaxConnections;
        DWORD dwMaxPendingDeliveries;
        DWORD dwNumberOfDeliveryThreads;
        char szPath[128];
        char szDbServer[32];
        char szDbName[32];
        char szDbUser[32];
        char szDbPassword[32];
} TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
);
```

WebcInt.dsw

```
Microsoft Developer Studio Workspace File, Format
Version 6.00
# WARNING: DO NOT EDIT OR DELETE THIS WORKSPACE FILE!

###############################################################
############################

Project:
"db_dblib_dll"=.\db_dblib_dll\db_dblib_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
############################

Project: "db_odbc_dll"=.\db_odbc_dll\db_odbc_dll.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
```

```
}}}

###################################################
#########################

Project: "install"=.\install\install.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name isapi_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tuxapp
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_com_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_tuxedo_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_all
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
}}}

###################################################
#########################

Project: "isapi_dll"=.\isapi_dll\isapi_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_tuxedo_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_com_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_encina_dll
    End Project Dependency
}}}

###################################################
#########################

Project: "tm_com_dll"=.\tm_com_dll\tm_com_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_all
    End Project Dependency
}}}

###################################################
#########################

Project:
"tm_encina_dll"=.\tm_encina_dll\tm_encina_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###################################################
#########################

Project:
"tm_tuxedo_dll"=.\tm_tuxedo_dll\tm_tuxedo_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###################################################
#########################

Project:
"tpcc_com_all"=.\tpcc_com_all\tpcc_com_all.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
}}}

###################################################
#########################

Project: "tpcc_com_ps"=.\tpcc_com_ps\tpcc_com_ps.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###################################################
#########################

Project: "tuxapp"=.\tuxapp\tuxapp.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
}}}

###################################################
#########################

Global:

Package=<5>
{{{
}}}

Package=<3>
{{{
}}}

###################################################
#########################
```

WebcInt.dsw

```
Microsoft Developer Studio Workspace File, Format
Version 6.00
# WARNING: DO NOT EDIT OR DELETE THIS WORKSPACE FILE!

###############################################################
#########################

Project:
"db_dblib_dll"=.\db_dblib_dll\db_dblib_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
#########################

Project: "db_odbc_dll"=.\db_odbc_dll\db_odbc_dll.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
#########################

Project: "install"=.\install\install.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name isapi_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tuxapp
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_com_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_tuxedo_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_all
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
}}}

###############################################################
#########################

Project: "isapi_dll"=.\isapi_dll\isapi_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_tuxedo_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_com_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tm_encina_dll
    End Project Dependency
}}}

###############################################################
#########################

Project: "tm_com_dll"=.\tm_com_dll\tm_com_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name tpcc_com_all
    End Project Dependency
}}}

###############################################################
#########################

Project:
"tm_encina_dll"=.\tm_encina_dll\tm_encina_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
#########################

Project:
"tm_tuxedo_dll"=.\tm_tuxedo_dll\tm_tuxedo_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
#########################

Project:
"tpcc_com_all"=.\tpcc_com_all\tpcc_com_all.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name tpcc_com_ps
    End Project Dependency
}}}

###############################################################
#########################

Project: "tpcc_com_ps"=.\tpcc_com_ps\tpcc_com_ps.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

###############################################################
#########################
```

```
Project: "tuxapp"=.\tuxapp\tuxapp.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
    Begin Project Dependency
    Project_Dep_Name db_dblib_dll
    End Project Dependency
    Begin Project Dependency
    Project_Dep_Name db_odbc_dll
    End Project Dependency
}}}

##############################################################
##########################

Global:

Package=<5>
{{{
}}}

Package=<3>
{{{
}}}

##############################################################
##########################
```

db_dblib_dll.dsp

```
# Microsoft Developer Studio Project File -
Name="db_dblib_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_dblib_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak"
CFG="db_dblib_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_dblib_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF  "$(CFG)" == "db_dblib_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ntwdblib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /machine:I386
/out:".\bin/tpcc_dblib.dll"

!ELSEIF  "$(CFG)" == "db_dblib_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ntwdblib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".\bin/tpcc_dblib.dll" /pdbtype:sept

!ELSEIF  "$(CFG)" == "db_dblib_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_dblib"
# PROP BASE Intermediate_Dir "db_dblib"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 ntwdblib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
```

```
/machine:I386 /out:".\bin/tpcc_dblib.dll"
/pdbtype:sept
# ADD LINK32 icap.lib ntwdblib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".\bin/tpcc_dblib.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "db_dblib_dll - Win32 Release"
# Name "db_dblib_dll - Win32 Debug"
# Name "db_dblib_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_dblib.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project
```

db_odbc_dll.dsp

```
# Microsoft Developer Studio Project File -
Name="db_odbc_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_odbc_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak" CFG="db_odbc_dll
- Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_odbc_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF  "$(CFG)" == "db_odbc_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".\bin/tpcc_odbc.dll"

!ELSEIF  "$(CFG)" == "db_odbc_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "WIN32" /D
"_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".\bin/tpcc_odbc.dll"
/pdbtype:sept

!ELSEIF  "$(CFG)" == "db_odbc_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_odbc_"
# PROP BASE Intermediate_Dir "db_odbc_"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
```

```
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".\bin/tpcc_odbc.dll"
/pdbtype:sept
# ADD LINK32 icap.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:windows
/dll /debug /machine:I386 /out:".\bin/tpcc_odbc.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "db_odbc_dll - Win32 Release"
# Name "db_odbc_dll - Win32 Debug"
# Name "db_odbc_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_odbc.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project
```

dlldata.c

```
/*********************************************************
*****
   DllData file -- generated by MIDL compiler

        DO NOT ALTER THIS FILE

   This file is regenerated by MIDL on every IDL file
compile.

   To completely reconstruct this file, delete it and
rerun MIDL
   on all the IDL files in this DLL, specifying this
file for the
   /dlldata command line option

*********************************************************
****/


#include <rpcproxy.h>

#ifdef __cplusplus
extern "C"   {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )


PROXYFILE_LIST_START
/* Start of list */
  REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END


DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
}  /*extern "C" */
#endif

/* end of generated dlldata file */
```

error.h

```
/*        FILE:               ERROR.H
 *                                          Microsoft
TPC-C Kit Ver. 4.20.000
 *                                          Copyright
Microsoft, 1999
 *             All Rights Reserved
 *
 *                                          Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *        PURPOSE:  Header file for error exception
classes.
 *
 *  Change history:
 *                 4.20.000 - updated rev number to
match kit
 *                 4.21.000 - fixed bug: ~CBaseErr
needed to be declared virtual
 */

#pragma once

#ifndef _INC_STRING
          #include <string.h>
#endif

const int m_szMsg_size = 512;
const int m_szApp_size = 64;
const int m_szLoc_size = 64;

//error message structure used in ErrorText routines
typedef struct _SERRORMSG
{
          int                iError;
                    //error id of message
          char      szMsg[256];
          //message to sent to browser
} SERRORMSG;

typedef enum _ErrorLevel
{
          ERR_FATAL_LEVEL                          =
1,
          ERR_WARNING_LEVEL             = 2,
          ERR_INFORMATION_LEVEL         = 3
} ErrorLevel;


#define ERR_TYPE_LOGIC
                                                   -1
          //logic error in program; internal error
#define ERR_SUCCESS
                                                   0
          //success (a non-error error)
#define ERR_BAD_ITEM_ID
                                                   1
          //expected abort record in txnRecord
#define ERR_TYPE_DELIVERY_POST
                              2
          //expected delivery post failed
#define   ERR_TYPE_WEBDLL
                                                   3
          //tpcc web generated error
#define   ERR_TYPE_SQL
                                                   4
          //sql server generated error
#define   ERR_TYPE_DBLIB
                                                   5
          //dblib generated error
#define   ERR_TYPE_ODBC
                                                   6
          //odbc generated error
```

```
#define ERR_TYPE_SOCKET
                                7
          //error on communication socket client rte
only
#define ERR_TYPE_DEADLOCK
                                8
          //dblib and odbc only deadlock condition
#define ERR_TYPE_COM
                                9
          //error from COM call
#define ERR_TYPE_TUXEDO
                                10
          //tuxedo error
#define ERR_TYPE_OS
                                11
          //operating system error
#define ERR_TYPE_MEMORY
                                12
          //memory allocation error
#define ERR_TYPE_TPCC_ODBC
                                13
          //error from tpcc odbc txn module
#define ERR_TYPE_TPCC_DBLIB
                                14
          //error from tpcc dblib txn module
#define ERR_TYPE_DELISRV
                                15
          //delivery server error
#define ERR_TYPE_TXNLOG
                                16
          //txn log error
#define ERR_TYPE_BCCONN
                                17
          //Benchcraft connection class
#define ERR_TYPE_TPCC_CONN
                                18
          //Benchcraft connection class
#define ERR_TYPE_ENCINA
                                19
          //Encina error
#define ERR_TYPE_COMPONENT
                                20
          //error from COM component
#define ERR_TYPE_RTE
                                21
          //Benchcraft rte
#define ERR_TYPE_AUTOMATION
                                22
          //Benchcraft automation errors
#define ERR_TYPE_DRIVER
                                23
          //Driver engine errors
#define ERR_TYPE_RTE_BASE
                                24
          //Framework errors
#define   ERR_BUF_OVERFLOW
                                25
          //Buffer overflow during receive
// TPC-W error types
#define ERR_TYPE_TPCW_CONN
                                50
          //Benchcraft connection class
#define ERR_TYPE_TPCW_HTML
                                51
          //error from TpcwHtml dll
#define ERR_TYPE_TPCW_USER
                                52
          //error from TPC-W user class
#define ERR_TYPE_TPCW_ENG_BASE
                                53
#define ERR_TYPE_TPCW_ENG_OS
                    54
#define ERR_TYPE_HTML_RESP
                                55
#define ERR_TYPE_TPCW_ODBC
                                56
#define ERR_TYPE_SCHANNEL
                                57

#define ERR_INS_MEMORY
          "Insufficient Memory to continue."
#define ERR_UNKNOWN
          "Unknown error."
#define ERR_MSG_BUF_SIZE                512
#define INV_ERROR_CODE                          -1
#define ERR_INS_BUF_OVERFLOW    "Insufficient Buffer
size to recieve HTML pages."



class CBaseErr
{
public:

          CBaseErr(LPCTSTR szLoc = NULL)
          {
                    m_idMsg             =
INV_ERROR_CODE;


                    if (szLoc)
                    {
                              m_szLoc = new
char[m_szLoc_size];
                              strcpy(m_szLoc, szLoc);
                    }
                    else
                              m_szLoc   = NULL;

                    m_szApp             = new
char[m_szApp_size];

          GetModuleFileName(GetModuleHandle(NULL),
m_szApp, m_szApp_size);
          }




          CBaseErr(int idMsg, LPCTSTR szLoc = NULL)
          {
                    m_idMsg             = idMsg;


                    if (szLoc)
                    {
                              m_szLoc = new
char[m_szLoc_size];
                              strcpy(m_szLoc, szLoc);
                    }
                    else
                              m_szLoc   = NULL;

                    m_szApp             = new
char[m_szApp_size];

          GetModuleFileName(GetModuleHandle(NULL),
m_szApp, m_szApp_size);
          }

          virtual ~CBaseErr(void)
          {
                    if (m_szApp)
                              delete [] m_szApp;
                    if (m_szLoc)
                              delete [] m_szLoc;
          };

          virtual void Draw(HWND hwnd, LPCTSTR szStr
= NULL)
          {
                    int                 j = 0;
                    char      szTmp[512];

                    if (szStr)
                              j = wsprintf(szTmp,
"%s\n",szStr);
                    if (ErrorNum() != INV_ERROR_CODE)
                              j += wsprintf(szTmp+j,
"Error = %d\n", ErrorNum());
                    if (m_szLoc)
                              j += wsprintf(szTmp+j,
"Location = %s\n", GetLocation());

                    j += wsprintf(szTmp+j, "%s\n",
ErrorText());

                    ::MessageBox(hwnd, szTmp,
m_szApp, MB_OK);
          }

          char *GetApp(void) { return m_szApp; }
          char *GetLocation(void) { return m_szLoc; }
          virtual int ErrorNum() { return m_idMsg; }



          virtual int ErrorType() = 0;  // a value
which distinguishes the kind of error that occurred
          virtual char *ErrorText() = 0; // a string
(i.e., human readable) representation of the error


protected:
          char      *m_szApp;
          char      *m_szLoc; // code location where
the error occurred
          int                 m_idMsg;
```

```
        //short   m_errType;
};

class CSocketErr : public CBaseErr
{
public:
        enum Action
        {
                eNone = 0,
                eSend,
                eSocket,
                eBind,
                eConnect,
                eListen,
                eHost,
                eRecv,
                eGetHostByName,
                eWSACreateEvent,
                eWSASend,
                eWSASendImage,
                eWSAGetOverlappedResult,
                eWSARecv,
                eWSARecvImage,
                eWSAWaitForMultipleEvents,
                eWSAStartup,
                eWSAResetEvent,
                eNonRetryable,
        };

        CSocketErr(Action eAction, LPCTSTR
szLocation = NULL);

        ~CSocketErr()
        {
                if (m_szErrorText != NULL)
                        delete []
m_szErrorText;
        };

        Action    m_eAction;
        char      *m_szErrorText;

        int ErrorType() { return ERR_TYPE_SOCKET;};
        char *ErrorText(void);

};

class CSystemErr : public CBaseErr
{
public:
        enum Action
        {
                eNone = 0,
                eTransactNamedPipe,
                eWaitNamedPipe,
                eSetNamedPipeHandleState,
                eCreateFile,
                eCreateProcess,
                eCallNamedPipe,
                eCreateEvent,
                eCreateThread,
                eVirtualAlloc,
                eReadFile = 10,
                eWriteFile,
                eMapViewOfFile,
                eCreateFileMapping,
                eInitializeSecurityDescriptor,
                eSetSecurityDescriptorDacl,
                eCreateNamedPipe,
                eConnectNamedPipe,
                eWaitForSingleObject,
                eRegOpenKeyEx,
                eRegQueryValueEx = 20,
                ebeginthread,
                eRegEnumValue,
                eRegSetValueEx,
                eRegCreateKeyEx,
                eWaitForMultipleObjects,
                eRegisterClassEx,
                eCreateWindow,
                eCreateSemaphore,
                eFSeek,
                eFRead,
                eFWrite,
                eTmpFile,
                eSetFilePointer,
                eNew,
        };

                        CSystemErr(Action
eAction, LPCTSTR szLocation);
                        CSystemErr(int iError,
Action eAction, LPCTSTR szLocation);
        int             ErrorType() { return
ERR_TYPE_OS;};
        char    *ErrorText(void);
        void    Draw(HWND hwnd, LPCTSTR szStr =
NULL);

        Action    m_eAction;

private:
        char m_szMsg[ERR_MSG_BUF_SIZE];
};

class CMemoryErr : public CBaseErr
{
public:
        CMemoryErr();

        int ErrorType() {return ERR_TYPE_MEMORY;}
        char *ErrorText() {return ERR_INS_MEMORY;}
};


class CBufferOverflowErr : public CBaseErr
{
        public:
        CBufferOverflowErr(int,LPTSTR);

        int ErrorType() {return ERR_BUF_OVERFLOW;}

        char *ErrorText() {return
ERR_INS_BUF_OVERFLOW;}
};
```

install.h

```
//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//

#define IDD_DIALOG1                             101
#define IDI_ICON1                               102
#define IDR_TPCCDLL                             103
#define IDD_DIALOG2                             105
#define IDI_ICON2                               106
#define IDR_DELIVERY                            107
#define IDD_DIALOG3                             108

#define BN_LOG
          1001
#define ED_KEEP
          1002
#define ED_THREADS
          1003
#define ED_THREADS2
          1004
#define IDC_PATH
          1007
#define IDC_VERSION
          1009
#define IDC_RESULTS
          1010
#define IDC_PROGRESS1
          1011
#define IDC_STATUS
          1012
#define IDC_BUTTON1
          1013
#define ED_MAXCONNECTION
          1014
#define ED_IIS_MAX_THEAD_POOL_LIMIT
          1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE
          1017
#define ED_IIS_THREAD_TIMEOUT
          1018
#define ED_IIS_LISTEN_BACKLOG
          1019
#define IDC_DBLIB
          1021
#define IDC_ODBC
          1022
#define IDC_CONNECT_POOL
                    1023
#define ED_USER_CONNECT_DELAY_TIME
          1024

// Next default values for new objects
//
```

install.h

```
//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//

#define IDD_DIALOG1                             101
#define IDI_ICON1                               102
#define IDR_TPCCDLL                             103
#define IDD_DIALOG2                             105
#define IDI_ICON2                               106
#define IDR_DELIVERY                            107
#define IDD_DIALOG3                             108

#define BN_LOG
          1001
#define ED_KEEP
          1002
#define ED_THREADS
          1003
#define ED_THREADS2
          1004
#define IDC_PATH
          1007
#define IDC_VERSION
          1009
#define IDC_RESULTS
          1010
#define IDC_PROGRESS1
          1011
#define IDC_STATUS
          1012
#define IDC_BUTTON1
          1013
#define ED_MAXCONNECTION
          1014
#define ED_IIS_MAX_THEAD_POOL_LIMIT
          1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE
          1017
#define ED_IIS_THREAD_TIMEOUT
          1018
#define ED_IIS_LISTEN_BACKLOG
          1019
#define IDC_DBLIB
          1021
#define IDC_ODBC
          1022
#define IDC_CONNECT_POOL
                  1023
#define ED_USER_CONNECT_DELAY_TIME
          1024

// Next default values for new objects
//
```

install.rc

```
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//////////////////////////////////////////////////////
//////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

//////////////////////////////////////////////////////
//////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

//////////////////////////////////////////////////////
//////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif //_WIN32

//////////////////////////////////////////////////////
//////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_MODALFRAME | DS_CENTER | WS_MINIMIZEBOX |
WS_POPUP | WS_CAPTION |
    WS_SYSMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT        ED_THREADS,164,45,34,12,ES_RIGHT
| ES_NUMBER,
                    WS_EX_RTLREADING
    EDITTEXT
ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,
                    WS_EX_RTLREADING
    EDITTEXT
ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,
                    WS_EX_RTLREADING
    CONTROL
"None",IDC_TM_NONE,"Button",BS_AUTORADIOBUTTON |
                    WS_GROUP |
WS_TABSTOP,43,100,33,10
    CONTROL
"COM",IDC_TM_MTS,"Button",BS_AUTORADIOBUTTON |
                    WS_TABSTOP,43,113,32,10
    CONTROL
"TUXEDO",IDC_TM_TUXEDO,"Button",BS_AUTORADIOBUTTON |
                    WS_TABSTOP,106,100,46,10
    CONTROL
"ENCINA",IDC_TM_ENCINA,"Button",BS_AUTORADIOBUTTON |
                    WS_DISABLED |
WS_TABSTOP,106,113,43,10
    EDITTEXT
ED_DB_SERVER,131,152,67,12,ES_AUTOHSCROLL
    EDITTEXT
ED_DB_USER_ID,131,165,67,12,ES_AUTOHSCROLL
    EDITTEXT
ED_DB_PASSWORD,131,178,67,12,ES_AUTOHSCROLL
    EDITTEXT
ED_DB_NAME,131,191,67,12,ES_AUTOHSCROLL
    CONTROL
"DBLIB",IDC_DBLIB,"Button",BS_AUTORADIOBUTTON |
WS_GROUP |
                    WS_TABSTOP,45,219,39,12
    CONTROL
"ODBC",IDC_ODBC,"Button",BS_AUTORADIOBUTTON |
WS_TABSTOP,
                    91,219,39,12
    EDITTEXT
ED_IIS_MAX_THEAD_POOL_LIMIT,164,263,34,12,ES_RIGHT |
                    ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,164,277,34,12,ES_RI
GHT |
                    ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT
ED_IIS_THREAD_TIMEOUT,164,291,34,12,ES_RIGHT |
ES_NUMBER,
                    WS_EX_RTLREADING
    EDITTEXT
ED_IIS_LISTEN_BACKLOG,164,305,34,12,ES_RIGHT |
ES_NUMBER,
                    WS_EX_RTLREADING
    DEFPUSHBUTTON   "OK",IDOK,53,331,50,14
    PUSHBUTTON      "Cancel",IDCANCEL,119,331,50,14
    EDITTEXT
IDC_PATH,106,26,91,13,ES_AUTOHSCROLL | ES_READONLY
    LTEXT           "Number of Delivery
Threads:",IDC_STATIC,35,45,115,12
    LTEXT           "Max Number of
Connections:",IDC_STATIC,35,73,115,12
    RTEXT           "Version
4.11",IDC_VERSION,120,4,89,9
    LTEXT           "IIS Max Thread Pool
Limit:",IDC_STATIC,36,263,115,12
    LTEXT           "Web Service Backlog Queue
Size:",IDC_STATIC,36,277,115,
                    12
    LTEXT           "IIS Thread Timeout
(seconds):",IDC_STATIC,36,291,115,12
    LTEXT           "IIS Listen
Backlog:",IDC_STATIC,36,307,115,10
    GROUPBOX        "Database
Interface",IDC_STATIC,35,208,163,27,WS_GROUP
    LTEXT           "Installation
directory:",IDC_STATIC,35,29,71,10
    GROUPBOX        "Transaction
Monitor",IDC_STATIC,33,90,165,37
    LTEXT           "Server
Name:",IDC_STATIC,35,155,56,8
```

```
    LTEXT           "User ID:",IDC_STATIC,35,168,60,8
    LTEXT           "User
Password:",IDC_STATIC,35,181,83,8
    LTEXT           "Database
Name:",IDC_STATIC,35,194,54,8
    GROUPBOX        "SQL Server Connection
Properties",IDC_STATIC,22,139,187,
                    102
    GROUPBOX        "Web Client
Properties",IDC_STATIC,22,15,187,118
    GROUPBOX        "IIS
Settings",IDC_STATIC,22,247,187,79
    LTEXT           "Max Pending
Deliveries:",IDC_STATIC,35,59,115,12
END

IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFOREGROUND | DS_3DLOOK | DS_CENTER |
WS_POPUP | WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
    DEFPUSHBUTTON   "OK",IDOK,33,45,50,9
    CTEXT           "HTML TPC-C Installation
Successfull",IDC_RESULTS,7,22,
                    102,18,0,WS_EX_CLIENTEDGE
    ICON
IDI_ICON2,IDC_STATIC,50,7,18,20,SS_REALSIZEIMAGE,
                    WS_EX_TRANSPARENT
END

IDD_DIALOG3 DIALOG DISCARDABLE  0, 0, 91, 40
STYLE DS_SYSMODAL | DS_MODALFRAME | DS_3DLOOK |
DS_CENTER | WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
    CONTROL
"Progress1",IDC_PROGRESS1,"msctls_progress32",WS_BORD
ER,
                    7,20,77,13
    CTEXT
"Static",IDC_STATUS,7,7,77,12,SS_SUNKEN
END

IDD_DIALOG4 DIALOG DISCARDABLE  0, 0, 291, 202
STYLE DS_MODALFRAME | DS_CENTER | WS_POPUP |
WS_CAPTION | WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT
IDC_LICENSE,7,7,271,167,ES_MULTILINE | ES_AUTOVSCROLL
|
                    ES_AUTOHSCROLL | ES_READONLY |
WS_VSCROLL | WS_HSCROLL
    DEFPUSHBUTTON   "I &Agree",IDOK,87,181,50,14
    PUSHBUTTON      "&Cancel",IDCANCEL,153,181,50,14
END


//////////////////////////////////////////////////////
//////////////////////


//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 22
        RIGHTMARGIN, 209
        VERTGUIDE, 35
        VERTGUIDE, 198
        TOPMARGIN, 4
        BOTTOMMARGIN, 345
    END

    IDD_DIALOG2, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 109
        TOPMARGIN, 7
        BOTTOMMARGIN, 54
    END

    IDD_DIALOG3, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 84
        TOPMARGIN, 7
        BOTTOMMARGIN, 33
    END

    IDD_DIALOG4, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 278
        TOPMARGIN, 7
        BOTTOMMARGIN, 195
    END
END
#endif    // APSTUDIO_INVOKED


#ifdef APSTUDIO_INVOKED
//////////////////////////////////////////////////////
//////////////////////
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include ""afxres.h""\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\r\n"
    "\0"
END

#endif    // APSTUDIO_INVOKED


//////////////////////////////////////////////////////
//////////////////////
//
// Icon
//

// Icon with lowest ID value placed first to ensure
application icon
// remains consistent on all systems.
IDI_ICON1               ICON    DISCARDABLE
"icon1.ico"
IDI_ICON2               ICON    DISCARDABLE
"icon2.ico"

//////////////////////////////////////////////////////
//////////////////////
//
// TPCCDLL
//

IDR_TPCCDLL             TPCCDLL DISCARDABLE
"..\\..\\isapi_dll\\bin\\tpcc.dll"

#ifndef _MAC
//////////////////////////////////////////////////////
//////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
 FILEVERSION 0,4,20,0
 PRODUCTVERSION 0,4,20,0
 FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
 FILEFLAGS 0x1L
#else
 FILEFLAGS 0x0L
#endif
 FILEOS 0x40004L
 FILETYPE 0x1L
 FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C Web Client
Installer\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "install\0"
            VALUE "FileVersion", "0, 4, 20, 0\0"
            VALUE "InternalName", "install\0"
            VALUE "LegalCopyright", "Copyright ©
1999\0"
```

```
            VALUE "OriginalFilename", "install.exe\0"
            VALUE "ProductName", "Microsoft
install\0"
            VALUE "ProductVersion", "0, 4, 20, 0\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

#endif    // !_MAC


/////////////////////////////////////////////////
//////////////////////
//
// LICENSE
//

IDR_LICENSE1            LICENSE DISCARDABLE
"license.txt"

/////////////////////////////////////////////////
//////////////////////
//
// DBLIB_DLL
//

IDR_DBLIB_DLL           DBLIB_DLL DISCARDABLE
"..\\..\\db_dblib_dll\\bin\\tpcc_dblib.dll"

/////////////////////////////////////////////////
//////////////////////
//
// ODBC_DLL
//

IDR_ODBC_DLL            ODBC_DLL DISCARDABLE
"..\\..\\db_odbc_dll\\bin\\tpcc_odbc.dll"

/////////////////////////////////////////////////
//////////////////////
//
// TUXEDO_APP
//

IDR_TUXEDO_APP          TUXEDO_APP DISCARDABLE
"..\\..\\tuxapp\\bin\\tuxapp.exe"

/////////////////////////////////////////////////
//////////////////////
//
// TUXEDO_DLL
//

IDR_TUXEDO_DLL          TUXEDO_DLL DISCARDABLE
"..\\..\\tm_tuxedo_dll\\bin\\tpcc_tuxedo.dll"

/////////////////////////////////////////////////
//////////////////////
//
// COM_DLL
//

IDR_COM_DLL             COM_DLL DISCARDABLE
"..\\..\\tm_com_dll\\bin\\tpcc_com.dll"

/////////////////////////////////////////////////
//////////////////////
//
// COM_PS_DLL
//

IDR_COMPS_DLL           COM_PS_DLL DISCARDABLE
"..\\..\\tpcc_com_ps\\bin\\tpcc_com_ps.dll"

/////////////////////////////////////////////////
//////////////////////
//
// COM_ALL_DLL
//

IDR_COMALL_DLL          COM_ALL_DLL DISCARDABLE
"..\\..\\tpcc_com_all\\bin\\tpcc_com_all.dll"

/////////////////////////////////////////////////
//////////////////////
//
// COM_TYPLIB
//

IDR_COMTYPLIB_DLL       COM_TYPLIB DISCARDABLE
"..\\..\\tpcc_com_all\\src\\tpcc_com_all.tlb"

#endif    // English (U.S.) resources
/////////////////////////////////////////////////
//////////////////////



#ifndef APSTUDIO_INVOKED
/////////////////////////////////////////////////
//////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//


/////////////////////////////////////////////////
//////////////////////
#endif    // not APSTUDIO_INVOKED
```

install_com.cpp

```
/*        FILE:               INSTALL_COM.CPP
 *                                    Microsoft
TPC-C Kit Ver. 4.20.000
 *                                    Copyright
Microsoft, 1999
 *             All Rights Reserved
 *
 *                                          not audited
 *
 *        PURPOSE:  installation code for COM
application for TPC-C Web Kit
 *        Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *  Change history:
 *                  4.20.000 - first version
 */

#define _WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
          BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
          ICOMAdminCatalog*   pCOMAdminCat = NULL;
          ICatalogCollection* pCatalogCollectionApp
= NULL;
          ICatalogCollection* pCatalogCollectionCo
= NULL;
          ICatalogCollection* pCatalogCollectionItf
= NULL;
          ICatalogCollection*
          pCatalogCollectionMethod = NULL;

          ICatalogObject*
          pCatalogObjectApp    = NULL;
          ICatalogObject*
          pCatalogObjectCo     = NULL;
          ICatalogObject*
          pCatalogObjectItf    = NULL;
          ICatalogObject*
          pCatalogObjectMethod = NULL;

          _bstr_t
          bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
          _bstr_t
          bstrDllPath = szDllPath;
          _variant_t
          vTmp, vKey;
          long
          lActProp, lCount, lCountCo, lCountItf,
lCountMethod;
          bool
          bTmp;


          CoInitializeEx(NULL, COINIT_MULTITHREADED);

          HRESULT hr =
CoCreateInstance(CLSID_COMAdminCatalog,
```

```
                                        NULL,

        CLSCTX_INPROC_SERVER,

        IID_ICOMAdminCatalog,

                                        (void**)
&pCOMAdminCat);

        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Applications";

        // Attempt to connect to "Applications" in
the Catalog
        hr = pCOMAdminCat->GetCollection(bstrTemp,

                                        (IDispatch**)
&pCatalogCollectionApp);
        if (!SUCCEEDED(hr)) goto Error;

        // Attempt to load the "Applications"
collection
        hr = pCatalogCollectionApp->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionApp-
>get_Count(&lCount);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through applications to delete
existing "TPC-C" application (if any)
        while (lCount > 0)
        {
                hr = pCatalogCollectionApp-
>get_Item(lCount - 1, (IDispatch**)
&pCatalogObjectApp);
                if (!SUCCEEDED(hr)) goto Error;

                hr = pCatalogObjectApp-
>get_Name(&vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                if (wcscmp(vTmp.bstrVal, L"TPC-
C"))
                {
                        lCount--;
                        continue;
                }
                else
                {
                        hr =
pCatalogCollectionApp->Remove(lCount - 1);
                        if (!SUCCEEDED(hr))
goto Error;
                        break;
                }
        }

        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        // add the new application
        hr = pCatalogCollectionApp-
>Add((IDispatch**) &pCatalogObjectApp);
        if (!SUCCEEDED(hr)) goto Error;

        // set properties
        bstrTemp = "Name";
        vTmp = "TPC-C";
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // set as a library (in process)
application
        bstrTemp = "Activation";
        lActProp = COMAdminActivationInproc;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // set security level to process
        bstrTemp = "AccessChecksLevel";
        lActProp =
COMAdminAccessChecksApplicationLevel;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the Components
collection later
        hr = pCatalogObjectApp->get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        // save changes (app creation) so component
installation will work
        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogObjectApp->Release();
        pCatalogObjectApp = NULL;

        bstrTemp  = "TPC-C";
                  // app name
        bstrTemp2 =         bstrDllPath +
"tpcc_com_all.dll";         // DLL
        bstrTemp3 =         bstrDllPath +
"tpcc_com_all.tlb";         // type library (TLB)
        bstrTemp4 =         bstrDllPath +
"tpcc_com_ps.dll";          // proxy/stub dll

        hr = pCOMAdminCat-
>InstallComponent(bstrTemp,

        bstrTemp2,

        bstrTemp3,

        bstrTemp4);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Components";
        hr = pCatalogCollectionApp-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionCo);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo-
>get_Count(&lCountCo);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through components in
application and set the properties
        while (lCountCo > 0)
        {
                hr = pCatalogCollectionCo-
>get_Item(lCountCo - 1, (IDispatch**)
&pCatalogObjectCo);
                if (!SUCCEEDED(hr)) goto Error;

                // used for debugging (view the
name)
                hr = pCatalogObjectCo-
>get_Name(&vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp = "ConstructionEnabled";
                bTmp = TRUE;
                vTmp = bTmp;
                hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp = "ConstructorString";
                bstrTemp2 = "dummy string (do not
remove)";
                vTmp = bstrTemp2;
                hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp =
"JustInTimeActivation";
                bTmp = TRUE;
                vTmp = bTmp;
                hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp = "MaxPoolSize";
```

```
                    vTmp.Clear();       // clear
variant so it isn't stored as a bool (_variant_t
feature)
                    vTmp = (long)30;
                    hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                    if (!SUCCEEDED(hr)) goto Error;

                    bstrTemp =
"ObjectPoolingEnabled";
                    bTmp = TRUE;
                    vTmp = bTmp;
                    hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                    if (!SUCCEEDED(hr)) goto Error;



                    // save key to get the
InterfacesForComponent collection
                    hr = pCatalogObjectCo-
>get_Key(&vKey);
                    if (!SUCCEEDED(hr)) goto Error;

                    bstrTemp =
"InterfacesForComponent";
                    hr = pCatalogCollectionCo-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionItf);
                    if (!SUCCEEDED(hr)) goto Error;

                    hr = pCatalogCollectionItf-
>Populate();
                    if (!SUCCEEDED(hr)) goto Error;

                    hr = pCatalogCollectionItf-
>get_Count(&lCountItf);
                    if (!SUCCEEDED(hr)) goto Error;

                    // iterate through interfaces in
component
                    while (lCountItf > 0)
                    {
                              hr =
pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
                              if (!SUCCEEDED(hr))
goto Error;

                              // save key to get the
MethodsForInterface collection
                              hr = pCatalogObjectItf-
>get_Key(&vKey);
                              if (!SUCCEEDED(hr))
goto Error;

                              bstrTemp =
"MethodsForInterface";
                              hr =
pCatalogCollectionItf->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionMethod);
                              if (!SUCCEEDED(hr))
goto Error;

                              hr =
pCatalogCollectionMethod->Populate();
                              if (!SUCCEEDED(hr))
goto Error;

                              hr =
pCatalogCollectionMethod->get_Count(&lCountMethod);
                              if (!SUCCEEDED(hr))
goto Error;

                              // iterate through
methods of interface
                              while (lCountMethod >
0)
                              {
                                        hr =
pCatalogCollectionMethod->get_Item(lCountMethod - 1,
(IDispatch**) &pCatalogObjectMethod);
                                        if
(!SUCCEEDED(hr)) goto Error;

                                        bstrTemp =
"AutoComplete";
                                        bTmp = TRUE;
                                        vTmp = bTmp;
                                        hr =
pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
                                        if
(!SUCCEEDED(hr)) goto Error;


                    pCatalogObjectMethod->Release();

                    pCatalogObjectMethod = NULL;

                                        lCountMethod-
-;
                              }

                              // save changes
                              hr =
pCatalogCollectionMethod->SaveChanges(&lActProp);
                              if (!SUCCEEDED(hr))
goto Error;

                              pCatalogObjectItf-
>Release();
                              pCatalogObjectItf =
NULL;

                              lCountItf--;

                    }


                    pCatalogObjectCo->Release();
                    pCatalogObjectCo = NULL;

                    lCountCo--;
          }
```

```
          // save changes
          hr = pCatalogCollectionCo-
>SaveChanges(&lActProp);
          if (!SUCCEEDED(hr)) goto Error;

          pCatalogCollectionApp->Release();
          pCatalogCollectionApp = NULL;

          pCatalogCollectionCo->Release();
          pCatalogCollectionCo = NULL;

          pCatalogCollectionItf->Release();
          pCatalogCollectionItf = NULL;

          pCatalogCollectionMethod->Release();
          pCatalogCollectionMethod = NULL;


Error:
          CoUninitialize();

          if (!SUCCEEDED(hr))
          {
                    LPTSTR lpBuf;
                    DWORD dwRes =
FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
FORMAT_MESSAGE_FROM_SYSTEM,

                                                  NULL,

                                                  hr,


          MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),

                                                  (LPTSTR)
&lpBuf,

                                                  0,

                                                  NULL);
//                  _tprintf(__T("Error adding
components.  HRESULT: 0x%x\n%s"), hr, lpBuf);
                    return TRUE;
          }
          else
                    return FALSE;
}
```

isapi_dll.dsp

```
# Microsoft Developer Studio Project File -
Name="isapi_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=isapi_dll - Win32 IceCAP
```

```
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak" CFG="isapi_dll -
Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "isapi_dll - Win32 Release" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 IceCAP" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF  "$(CFG)" == "isapi_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "NDEBUG" /D
"WIN32" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib
..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnlog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /machine:I386
/nodefaultlib:"LIBCMT" /out:".\bin/tpcc.dll"
# SUBTRACT LINK32 /nodefaultlib

!ELSEIF  "$(CFG)" == "isapi_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "_DEBUG" /D
"WIN32" /D "_WINDOWS" /FR /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\common\txnlog\lib\debug\rtetime.lib
..\common\txnlog\lib\debug\spinlock.lib
..\common\txnlog\lib\debug\error.lib
..\common\txnlog\lib\debug\txnlog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/nodefaultlib:"LIBCMTD" /out:".\bin/tpcc.dll"
/pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /nodefaultlib

!ELSEIF  "$(CFG)" == "isapi_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "isapi_dl"
# PROP BASE Intermediate_Dir "isapi_dl"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /GX /Zi /Od /D
"_DEBUG" /D "WIN32" /D "_WINDOWS" /FR /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /GX /Zi /O2 /D "NDEBUG" /D
"ICECAP" /D "WIN32" /D "_WINDOWS" /FR /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".\bin/tpcc.dll" /pdbtype:sept
# SUBTRACT BASE LINK32 /profile /pdb:none
# ADD LINK32 icap.lib
..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib
..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnlog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".\bin/tpcc.dll" /pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /map

!ENDIF

# Begin Target

# Name "isapi_dll - Win32 Release"
# Name "isapi_dll - Win32 Debug"
# Name "isapi_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp, *.def, *.rc"
# Begin Source File

SOURCE=.\src\tpcc.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.rc
# End Source File
# End Group
```

```
# Begin Group "Header Files"

# PROP Default_Filter "*.h, *.hpp"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=..\common\src\ReadRegistry.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.h
# End Source File
# Begin Source File

SOURCE=..\db_dblib_dll\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=..\db_odbc_dll\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=..\tm_tuxedo_dll\src\tpcc_tux.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project
```

rtetime.h

```
/* FILE: rtetime.h : header file
 * Copyright 1997 Microsoft Corp., All rights
reserved.
 *
 * Source code licensed to Tandem Computers  for
Internal
 * use only.  Redistribution of source or object
files or
 * any derivative works is prohibited. By agreement,
this
 * notice may not be removed.
 *
 * Authors: Charles Levine, Philip Durr
 *                              Microsoft Corp.
 *
 */

//FILE: RTETIME.H

#define   MAX_JULIAN_TIME
          0x7FFFFFFFFFFFFFFF
#define JULIAN_TIME __int64
#define   TC_TIME             DWORD
extern "C"
{
BOOL                InitJulianTime(LPSYSTEMTIME
lpInitTime);
JULIAN_TIME         GetJulianTime(void);
DWORD               MyTickCount(void);
void                GetJulianAndTC(JULIAN_TIME
*pJulian, DWORD *pTC);
JULIAN_TIME         ConvertTo64BitTime(int iYear, int
iMonth, int iDay, int iHour, int iMinute, int
iSecond);
JULIAN_TIME         Get64BitTime(LPSYSTEMTIME
lpInitTime);
int                           JulianDay( int yr, int
mm, int dd );
void                JulianToTime(JULIAN_TIME
julianTS, int* yr, int* mm, int* dd, int *hh, int
*mi, int *ss );
void                JulianToCalendar( int day, int*
yr, int* mm, int* dd );
}
```

spinlock.h

```
/*        FILE: SPINLOCK.H
 *
 * Copyright 1997 Microsoft Corp., All rights
reserved.
 *
 * Source code licensed to Tandem Computers  for
Internal
 * use only.  Redistribution of source or object
files or
 * any derivative works is prohibited. By agreement,
this
 * notice may not be removed.
 *
 * Authors: Mike Parkes, Charles Levine, Philip Durr
 *                              Microsoft Corp.
 */

#ifndef _INC_Spinlock

          const LONG LockClosed         = 1;
          const LONG LockOpen           = 0;

          /*****************************************
**********************
           *
           *   Spinlock and Semaphore locking.
           *
           *   This class provides a very
conservative locking scheme.
           *   The assumption behind the code is that
locks will be
           *   held for a very short time.  When a
lock is taken a memory
           *   location is exchanged.  All other
threads that want this
           *   lock wait by spinning and sometimes
sleeping on a semaphore
           *   until it becomes free again.  The only
other choice is not
           *   to wait at all and move on to do
something else.  This
           *   module should normally be used in
conjunction with cache
           *   aligned memory in minimize cache line
misses.
           *

**************************************************
**********/

          class Spinlock
          {
                    // Private data.
                    HANDLE
Semaphore;
                    volatile LONG
m_Spinlock;
                    volatile LONG
Waiting;

                    #ifdef _DEBUG
                              // Counters for
debugging builds.
                              volatile LONG
          TotalLocks;
                              volatile LONG
          TotalSleeps;
                              volatile LONG
          TotalSpins;
                              volatile LONG
          TotalWaits;
                    #endif

                    public:
                              // Public functions.

                              Spinlock( void );

                              inline BOOL ClaimLock(
BOOL Wait = TRUE );
                              inline void
ReleaseLock( void );
                              ~Spinlock( void );
                              // Disabled operations.
                              Spinlock( const
Spinlock & Copy );
                              void operator=( const
Spinlock & Copy );

                    private:
                              // Private functions.
                              inline BOOL
ClaimSpinlock( volatile LONG *sl );
```

```
                              void WaitForLock( void
);
                              void WakeAllSleepers(
void );
          };

          /*****************************************
*******************
           *
           *   A guaranteed atomic exchange.
           *
           *   An attempt is made to claim the
Spinlock.  This action is
           *   guaranteed to be atomic.
           *

************************************************
*********/

          inline BOOL Spinlock::ClaimSpinlock(
volatile LONG *Spinlock )
          {
                    #ifdef _DEBUG
                              InterlockedIncrement(
(LPLONG) & TotalLocks );
                    #endif
                    return ( ((*Spinlock) ==
LockOpen) && (InterlockedExchange( (LPLONG)Spinlock,
LockClosed ) == LockOpen) );
          }

          /*****************************************
*********
           *
           *   Claim the Spinlock.
           *
           *   Claim the lock if available else wait
or exit.
           *

************************************************/

          inline BOOL Spinlock::ClaimLock( BOOL Wait
)
          {
                    if ( ! ClaimSpinlock( (volatile
LONG*) & m_Spinlock ) )
                    {
                              if ( Wait )

          WaitForLock();
                              return Wait;
                    }
                    return TRUE;
          }

          /*****************************************
**************
           *
           *   Release the Spinlock.
           *
           *   Release the lock and if needed wakeup
any sleepers.
           *

************************************************
***/

          inline void Spinlock::ReleaseLock( void )
          {
                    m_Spinlock = LockOpen;
                    if ( Waiting > 0 )
                              WakeAllSleepers();
          }

          #define _INC_Spinlock

#endif
```

tm_com_dll.dsp

```
# Microsoft Developer Studio Project File -
Name="tm_com_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_com_dll - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak" CFG="tm_com_dll -
Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_com_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_com_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF  "$(CFG)" == "tm_com_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".\bin/tpcc_com.dll"

!ELSEIF  "$(CFG)" == "tm_com_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
```

```
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".\bin/tpcc_com.dll" /pdbtype:sept

!ENDIF

# Begin Target

# Name "tm_com_dll - Win32 Release"
# Name "tm_com_dll - Win32 Debug"
# Begin Source File

SOURCE=.\src\tpcc_com.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com.h
# End Source File
# End Target
# End Project
```

tpcc.def

```
LIBRARY TPCC.DLL

EXPORTS

          GetExtensionVersion @1
          HttpExtensionProc   @2
          TerminateExtension  @3
```

tpcc.def

```
LIBRARY TPCC.DLL

EXPORTS

          GetExtensionVersion @1
          HttpExtensionProc   @2
          TerminateExtension  @3
```

tpcc.h

```
/*        FILE:               TPCC.H
 *                                        Microsoft
TPC-C Kit Ver. 4.20.000
 *                                        Copyright
Microsoft, 1999
 *             All Rights Reserved
 *
 *                                        Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *        PURPOSE:  Header file for ISAPI TPCC.DLL,
defines structures and functions used in the isapi
tpcc.dll.
 *
 */

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE
                  101
#define _APS_NEXT_COMMAND_VALUE
                              40001
#define _APS_NEXT_CONTROL_VALUE
                              1000
#define _APS_NEXT_SYMED_VALUE
                  101

#define TP_MAX_RETRIES
                                        50


//note that the welcome form must be processed first
as terminal ids assigned here, once the
//terminal id is assigned then the forms can be
processed in any order.
#define WELCOME_FORM
                              1
          //beginning form no term id assigned, form
id
#define MAIN_MENU_FORM
                              2
          //term id assigned main menu form id
#define NEW_ORDER_FORM
                              3
          //new order form id
#define PAYMENT_FORM
                              4
          //payment form id
#define DELIVERY_FORM
                              5
          //delivery form id
#define ORDER_STATUS_FORM
                  6                   //order
status id
#define STOCK_LEVEL_FORM
                  7                   //stock level
form id

//This macro is used to prevent the compiler error
unused formal parameter
#define UNUSEDPARAM(x) (x = x)


//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
          int                         iNextFree;
                                      //index of
next free element or -1 if this entry in use.
          int                         w_id;
                                      //warehouse
id assigned at welcome form
          int                         d_id;
                                      //district id
assigned at welcome form

          int                         iSyncId;
                              //syncronization id
          int                         iTickCount;
                                      //time of
last access;

          CTPCC_BASE          *pTxn;

} CLIENTDATA, *PCLIENTDATA;


//This structure is used to define the operational
interface for terminal id support
typedef struct _TERM
{
          int                         iNumEntries;

          //total allocated terminal array entries
          int                         iFreeList;

          //next available terminal array element or
-1 if none
          int
          iMasterSyncId;
                    //syncronization id
          CLIENTDATA          *pClientData;
                                      //pointer to
allocated client data
} TERM;

typedef TERM *PTERM;
                                      //pointer to
terminal structure type


          enum WEBERROR
          {
                    NO_ERR,
                    ERR_COMMAND_UNDEFINED,
                    ERR_D_ID_INVALID,
                    ERR_DELIVERY_CARRIER_ID_RANGE,
                    ERR_DELIVERY_CARRIER_INVALID,
                    ERR_DELIVERY_MISSING_OCD_KEY,
                    ERR_DELIVERY_THREAD_FAILED,
                    ERR_GETPROCADDR_FAILED,
                    ERR_HTML_ILL_FORMED,
                    ERR_INVALID_SYNC_CONNECTION,
                    ERR_INVALID_TERMID,
                    ERR_LOADDLL_FAILED,
                    ERR_MAX_CONNECTIONS_EXCEEDED,
                    ERR_MEM_ALLOC_FAILED,
                    ERR_MISSING_REGISTRY_ENTRIES,
```

```
                ERR_NEWORDER_CUSTOMER_INVALID,
                ERR_NEWORDER_CUSTOMER_KEY,
                ERR_NEWORDER_DISTRICT_INVALID,
                ERR_NEWORDER_FORM_MISSING_DID,
                ERR_NEWORDER_ITEMID_INVALID,
                ERR_NEWORDER_ITEMID_RANGE,

        ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
                ERR_NEWORDER_MISSING_IID_KEY,
                ERR_NEWORDER_MISSING_QTY_KEY,
                ERR_NEWORDER_MISSING_SUPPW_KEY,
                ERR_NEWORDER_NOITEMS_ENTERED,
                ERR_NEWORDER_QTY_INVALID,
                ERR_NEWORDER_QTY_RANGE,
                ERR_NEWORDER_QTY_WITHOUT_SUPPW,
                ERR_NEWORDER_SUPPW_INVALID,
                ERR_NO_SERVER_SPECIFIED,
                ERR_ORDERSTATUS_CID_AND_CLT,
                ERR_ORDERSTATUS_CID_INVALID,
                ERR_ORDERSTATUS_CLT_RANGE,
                ERR_ORDERSTATUS_DID_INVALID,
                ERR_ORDERSTATUS_MISSING_CID_CLT,
                ERR_ORDERSTATUS_MISSING_CID_KEY,
                ERR_ORDERSTATUS_MISSING_CLT_KEY,
                ERR_ORDERSTATUS_MISSING_DID_KEY,
                ERR_PAYMENT_CDI_INVALID,
                ERR_PAYMENT_CID_AND_CLT,
                ERR_PAYMENT_CUSTOMER_INVALID,
                ERR_PAYMENT_CWI_INVALID,
                ERR_PAYMENT_DISTRICT_INVALID,
                ERR_PAYMENT_HAM_INVALID,
                ERR_PAYMENT_HAM_RANGE,
                ERR_PAYMENT_LAST_NAME_TO_LONG,
                ERR_PAYMENT_MISSING_CDI_KEY,
                ERR_PAYMENT_MISSING_CID_CLT,
                ERR_PAYMENT_MISSING_CID_KEY,
                ERR_PAYMENT_MISSING_CLT,
                ERR_PAYMENT_MISSING_CLT_KEY,
                ERR_PAYMENT_MISSING_CWI_KEY,
                ERR_PAYMENT_MISSING_DID_KEY,
                ERR_PAYMENT_MISSING_HAM_KEY,

        ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
                ERR_STOCKLEVEL_THRESHOLD_INVALID,
                ERR_STOCKLEVEL_THRESHOLD_RANGE,
                ERR_VERSION_MISMATCH,
                ERR_W_ID_INVALID
        };

class CWEBCLNT_ERR : public CBaseErr
{
        public:

                CWEBCLNT_ERR(WEBERROR Err)
                {
                        m_Error = Err;
                        m_szTextDetail = NULL;
                        m_SystemErr = 0;
                        m_szErrorText = NULL;
                };

                CWEBCLNT_ERR(WEBERROR Err, char
*szTextDetail, DWORD dwSystemErr)
                {
                        m_Error = Err;
                        m_szTextDetail = new
char[strlen(szTextDetail)+1];
                        strcpy( m_szTextDetail,
szTextDetail );
                        m_SystemErr =
dwSystemErr;
                        m_szErrorText = NULL;
                };

                ~CWEBCLNT_ERR()
                {
                        if (m_szTextDetail !=
NULL)
                                delete []
m_szTextDetail;
                        if (m_szErrorText !=
NULL)
                                delete []
m_szErrorText;
                };

                WEBERROR  m_Error;
                char
        *m_szTextDetail;    //
                char
        *m_szErrorText;
                DWORD               m_SystemErr;

                int ErrorType() {return
ERR_TYPE_WEBDLL;};
                int ErrorNum() {return m_Error;};
                char *ErrorText();

};

//These constants have already been defined in
engstut.h, but since we do
//not want to include it in the delisrv executable
#define   TXN_EVENT_START               2
#define   TXN_EVENT_STOP                4
#define TXN_EVENT_WARNING     6
        //used to record a warning into the log

//function prototypes

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int  GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int  TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
          *pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(short w_id, short
o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);
```

tpcc.rc

```
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////////////////////
//////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
```

```
//
#include "afxres.h"

/////////////////////////////////////////////////
//////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

/////////////////////////////////////////////////
//////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif //_WIN32

#ifndef _MAC
/////////////////////////////////////////////////
//////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
 FILEVERSION 0,4,0,0
 PRODUCTVERSION 0,4,0,0
 FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
 FILEFLAGS 0x1L
#else
 FILEFLAGS 0x0L
#endif
 FILEOS 0x40004L
 FILETYPE 0x2L
 FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C HTML DLL Server
(DBLIB)\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "TPC-C HTML DLL
Server (DBLIB)\0"
            VALUE "FileVersion", "0, 4, 0, 0\0"
            VALUE "InternalName", "tpcc\0"
            VALUE "LegalCopyright", "Copyright ©
1997\0"
            VALUE "OriginalFilename", "tpcc.dll\0"
            VALUE "ProductName", "Microsoft tpcc\0"
            VALUE "ProductVersion", "0, 4, 0, 0\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

#endif    // !_MAC


#ifdef APSTUDIO_INVOKED
/////////////////////////////////////////////////
//////////////////////
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include ""afxres.h""\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\r\n"
    "\0"
END

#endif    // APSTUDIO_INVOKED


/////////////////////////////////////////////////
//////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOG DISCARDABLE  0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
    DEFPUSHBUTTON   "OK",IDOK,129,7,50,14
    PUSHBUTTON      "Cancel",IDCANCEL,129,24,50,14
END


/////////////////////////////////////////////////
//////////////////////
//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 179
        TOPMARGIN, 7
        BOTTOMMARGIN, 88
    END
END

#endif    // APSTUDIO_INVOKED

#endif    // English (U.S.) resources
/////////////////////////////////////////////////
//////////////////////



#ifndef APSTUDIO_INVOKED
/////////////////////////////////////////////////
//////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//


/////////////////////////////////////////////////
//////////////////////
#endif    // not APSTUDIO_INVOKED
```

tpcc_com.cpp

```
/*        FILE:               TPCC_COM.CPP
 *                                      Microsoft
TPC-C Kit Ver. 4.20.000
 *                                      Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                      not yet
audited
 *
 *        PURPOSE:  Source file for TPC-C COM+ class
implementation.
 *        Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *  Change history:
 *                  4.20.000 - first version
 */

// needed for CoinitializeEx
#define _WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl  __declspec( dllexport )

#include "..\..\common\src\trans.h"
          //tpckit transaction header contains
definations of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"
```

```
// wrapper routine for class constructor
__declspec(dllexport) CTPCC_COM* CTPCC_COM_new(BOOL
bSinglePool)
{
          return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
          HRESULT hr = NULL;
          long lRet = 0;
          ULONG ulTmpSize = 0;

          m_pTxn                          = NULL;
          m_pNewOrder                     = NULL;
          m_pPayment                      = NULL;
          m_pStockLevel       = NULL;
          m_pOrderStatus      = NULL;

          m_bSinglePool       = bSinglePool;

          ulTmpSize = (ULONG) sizeof(COM_DATA);
          VariantInit(&m_vTxn);
          m_vTxn.vt = VT_SAFEARRAY;

          m_vTxn.parray =
SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
          if (!m_vTxn.parray)
                    throw new CCOMERR( E_FAIL );

          memset((void*)m_vTxn.parray-
>pvData,0,ulTmpSize);
          m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

          hr = CoInitializeEx(NULL,
COINIT_MULTITHREADED);
          if (FAILED(hr))
          {
                    throw new CCOMERR( hr );
          }

          // create components
          if (m_bSinglePool)
          {
                    hr = CoCreateInstance(CLSID_TPCC,
NULL, CLSCTX_SERVER, IID_ITPCC, (void
**)&m_pNewOrder);
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    // all txns will use same
component
                    m_pPayment = m_pNewOrder;
                    m_pStockLevel = m_pNewOrder;
                    m_pOrderStatus = m_pNewOrder;
          }
          else
          {
                    // use different components for
each txn
                    hr =
CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pNewOrder);
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    hr =
CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pPayment);
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    hr =
CoCreateInstance(CLSID_StockLevel, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pStockLevel);
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    hr =
CoCreateInstance(CLSID_OrderStatus, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pOrderStatus);
                    if (FAILED(hr))
                              throw new CCOMERR(hr);
          }

          // call setcomplete to release each
component back into pool
          hr = m_pNewOrder->CallSetComplete();
          if (FAILED(hr))
                    throw new CCOMERR(hr);

          if (!m_bSinglePool)
          {
                    hr = m_pPayment-
>CallSetComplete();
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    hr = m_pStockLevel-
>CallSetComplete();
                    if (FAILED(hr))
                              throw new CCOMERR(hr);

                    hr = m_pOrderStatus-
>CallSetComplete();
                    if (FAILED(hr))
                              throw new CCOMERR(hr);
          }
}

CTPCC_COM::~CTPCC_COM()
{
          if (m_pTxn)
                    SafeArrayDestroy(m_vTxn.parray);

          ReleaseInterface(m_pNewOrder);
          if (!m_bSinglePool)
          {
                    ReleaseInterface(m_pPayment);
                    ReleaseInterface(m_pStockLevel);
                    ReleaseInterface(m_pOrderStatus);
          }
          CoUninitialize();
}

void CTPCC_COM::NewOrder()
{
          VARIANT   vTxn_out;

          HRESULT hr = m_pNewOrder->NewOrder(m_vTxn,
&vTxn_out);
          if (FAILED(hr))
                    throw new CCOMERR( hr );
          memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
          SafeArrayDestroy(vTxn_out.parray);

          if ( m_pTxn->ErrorType != ERR_SUCCESS )
                    throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::Payment()
{
          VARIANT   vTxn_out;

          HRESULT hr = m_pPayment->Payment(m_vTxn,
&vTxn_out);
          if (FAILED(hr))
                    throw new CCOMERR( hr );
          memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
          SafeArrayDestroy(vTxn_out.parray);

          if ( m_pTxn->ErrorType != ERR_SUCCESS )
                    throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::StockLevel()
{
          VARIANT   vTxn_out;

          HRESULT hr = m_pStockLevel-
>StockLevel(m_vTxn, &vTxn_out);
          if (FAILED(hr))
                    throw new CCOMERR( hr );
          memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
          SafeArrayDestroy(vTxn_out.parray);

          if ( m_pTxn->ErrorType != ERR_SUCCESS )
                    throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
          VARIANT   vTxn_out;

          HRESULT hr = m_pOrderStatus-
>OrderStatus(m_vTxn, &vTxn_out);
          if (FAILED(hr))
                    throw new CCOMERR( hr );
          memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
```

```
        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
                throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}
```

tpcc_com.h

```
/*      FILE:               TPCC_COM.H
 *                                  Microsoft
TPC-C Kit Ver. 4.20.000
 *                                  Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                  not yet
audited
 *
 *      PURPOSE:  Header file for TPC-C COM+ class
implementation.
 *
 *  Change history:
 *                  4.20.000 - first version
 */

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl  __declspec( dllimport )
#endif

class CCOMERR : public CBaseErr
{
        private:
                char m_szErrorText[64];

        public:
                // use this interface for genuine
COM errors
                CCOMERR( HRESULT hr )
                {
                        m_hr = hr;
                        m_iErrorType = 0;
                        m_iError = 0;
                }

                // use this interface to
impersonate a non-COM error type
                CCOMERR( int iErrorType, int
iError )
                {
                        m_iErrorType =
iErrorType;
                        m_iError = iError;
                        m_hr = S_OK;
                }

                int             m_hr;
                int             m_iErrorType;
                int             m_iError;

                // A CCOMERR class can
impersonate another class, which happens if the error
                // was not actually a COM
Services error, but was simply transmitted back via
COM.
                int ErrorType()
                {
                        if (m_iErrorType == 0)
                                return
ERR_TYPE_COM;
                        else
                                return
m_iErrorType;
                }

                int ErrorNum() {return m_hr;}

                char *ErrorText()
                {
                        if (m_hr == S_OK)
                                sprintf(
m_szErrorText, "Error: Class %d, error # %d",
m_iErrorType, m_iError );
                        else
                                sprintf(
m_szErrorText, "Error: COM HRESULT %x", m_hr );
                        return m_szErrorText;
                }
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
        private:
                BOOL m_bSinglePool;

                // COM Interface pointers
                ITPCC*
        m_pNewOrder;
                ITPCC*
        m_pPayment;
                ITPCC*
        m_pStockLevel;
                ITPCC*
        m_pOrderStatus;

                struct COM_DATA
                {
                        int ErrorType;
                        int error;
                        union
                        {

        NEW_ORDER_DATA                  NewOrder;
                                        PAYMENT_DATA
                Payment;
                                        DELIVERY_DATA
                Delivery;

        STOCK_LEVEL_DATA    StockLevel;

        ORDER_STATUS_DATA   OrderStatus;
                        } u;
                } *m_pTxn;

                VARIANT m_vTxn;
        public:
                CTPCC_COM(BOOL bSinglePool);
                ~CTPCC_COM(void);

                inline PNEW_ORDER_DATA
        BuffAddr_NewOrder()         { return
&m_pTxn->u.NewOrder;    };
                inline PPAYMENT_DATA
        BuffAddr_Payment()          { return
&m_pTxn->u.Payment;     };
                inline PDELIVERY_DATA
        BuffAddr_Delivery()         { return
&m_pTxn->u.Delivery;    };
                inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel()       { return
&m_pTxn->u.StockLevel;  };
                inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus()      { return
&m_pTxn->u.OrderStatus; };

                void NewOrder                   ();
                void Payment                    ();
                void StockLevel                 ();
                void OrderStatus    ();
                void Delivery                   ()
{ throw new CCOMERR(E_NOTIMPL); }  // not supported
};


inline void ReleaseInterface(IUnknown *pUnk)
{
        if (pUnk)
        {
                pUnk->Release();
                pUnk = NULL;
        }
}


// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM*
CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM)(BOOL);
```

tpcc_com_all_i.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */
```

```
/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
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 /* File created by MIDL compiler version 5.03.0280
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/* at Thu Dec 13 23:13:14 2001
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run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED
```

```
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MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

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CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


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0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


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CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_all_i.c

```
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#else
#include <guiddef.h>
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#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
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DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

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#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
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    unsigned short s1;
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    unsigned char  c[8];
} IID;

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#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED
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MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
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        const type name =
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0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
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CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


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run,appending), ms_ext, c_ext, robust
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    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
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#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
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#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
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#undef INITGUID
#else
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#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
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#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_all_i.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}
```

```
#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_all.h

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
```

```
*/
//@@MIDL_FILE_HEADING(  )


/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __tpcc_com_all_h__
#define __tpcc_com_all_h__

/* Forward Declarations */

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

#endif    /* __TPCC_FWD_DEFINED__ */


#ifndef __NewOrder_FWD_DEFINED__
#define __NewOrder_FWD_DEFINED__

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#endif    /* __NewOrder_FWD_DEFINED__ */


#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#endif    /* __OrderStatus_FWD_DEFINED__ */


#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#endif    /* __Payment_FWD_DEFINED__ */


#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#endif    /* __StockLevel_FWD_DEFINED__ */


/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */




extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;


#ifndef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */


EXTERN_C const IID LIBID_TPCCLib;

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus

class DECLSPEC_UUID("122A3128-2520-11D3-BA71-
00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus

class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-
00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus

class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-
00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus

class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-
00C04FBFE08B")
Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus

class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-
00C04FBFE08B")
StockLevel;
#endif
#endif /* __TPCCLib_LIBRARY_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif
```

tpcc_com_all_i.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/
```

```
 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}
```

```
#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_all.rc

```
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////////////////////
////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

////////////////////////////////////////////////////
////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////////////////////
////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif //_WIN32

#ifdef APSTUDIO_INVOKED
////////////////////////////////////////////////////
////////////////////////
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include ""winres.h""\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "1 TYPELIB ""tpcc_com_all.tlb""\r\n"
    "\0"
END

#endif    // APSTUDIO_INVOKED


#ifndef _MAC
////////////////////////////////////////////////////
////////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
 FILEVERSION 1,0,0,1
 PRODUCTVERSION 1,0,0,1
 FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
 FILEFLAGS 0x1L
#else
 FILEFLAGS 0x0L
#endif
 FILEOS 0x4L
 FILETYPE 0x2L
 FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904B0"
        BEGIN
            VALUE "CompanyName", "\0"
            VALUE "FileDescription", "tpcc_com_all
Module\0"
            VALUE "FileVersion", "1, 0, 0, 1\0"
            VALUE "InternalName", "TPCCNEWORDER\0"
            VALUE "LegalCopyright", "Copyright
1997\0"
            VALUE "OriginalFilename",
"tpcc_com_all.DLL\0"
            VALUE "ProductName", "tpcc_com_all
Module\0"
            VALUE "ProductVersion", "1, 0, 0, 1\0"
            VALUE "OLESelfRegister", "\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

#endif    // !_MAC


////////////////////////////////////////////////////
////////////////////////
//
// REGISTRY
//

IDR_TPCC                REGISTRY DISCARDABLE
"tpcc_com_all.rgs"
IDR_NEWORDER            REGISTRY DISCARDABLE
"tpcc_com_no.rgs"
IDR_ORDERSTATUS         REGISTRY DISCARDABLE
"tpcc_com_os.rgs"
IDR_PAYMENT             REGISTRY DISCARDABLE
"tpcc_com_pay.rgs"
IDR_STOCKLEVEL          REGISTRY DISCARDABLE
"tpcc_com_sl.rgs"

////////////////////////////////////////////////////
////////////////////////
//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME            "tpcc_com_all"
END

#endif    // English (U.S.) resources
////////////////////////////////////////////////////
////////////////////////



#ifndef APSTUDIO_INVOKED
////////////////////////////////////////////////////
////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
```

```
//
1 TYPELIB "tpcc_com_all.tlb"

/////////////////////////////////////////////////
//////////////////////
#endif    // not APSTUDIO_INVOKED
```

tpcc_com_all_i.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
```

```
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_all_i.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
```


```
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/
```

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:14 2001
 */
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif


#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char  c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
        const type name =
{l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00
,0xC0,0x4F,0xBF,0xE0,0x8B);


MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0
x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif



#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_no.rgs

```
HKCR
{
          TPCC.NewOrder.1 = s 'NewOrder Class'
          {
                    CLSID = s '{975BAABF-84A7-11D2-
BA47-00C04FBFE08B}'
          }
          TPCC.NewOrder = s 'NewOrder Class'
          {
                    CurVer = s 'TPCC.NewOrder.1'
          }
          NoRemove CLSID
          {
                    ForceRemove {975BAABF-84A7-11D2-
BA47-00C04FBFE08B} = s 'NewOrder Class'
                    {
                              ProgID = s
'TPCC.NewOrder.1'

          VersionIndependentProgID = s
'TPCC.NewOrder'
                              InprocServer32 = s
'%MODULE%'
                              {
                                        val
ThreadingModel = s 'Both'
                              }
                    }
          }
}
```

tpcc_com_os.rgs

```
HKCR
{
          TPCC.OrderStatus.1 = s 'OrderStatus Class'
          {
                    CLSID = s '{266836AD-A50D-11D2-
BA4E-00C04FBFE08B}'
          }
          TPCC.OrderStatus = s 'OrderStatus Class'
          {
                    CurVer = s 'TPCC.OrderStatus.1'
          }
          NoRemove CLSID
          {
                    ForceRemove {266836AD-A50D-11D2-
BA4E-00C04FBFE08B} = s 'OrderStatus Class'
                    {
                              ProgID = s
'TPCC.OrderStatus.1'

          VersionIndependentProgID = s
'TPCC.OrderStatus'
                              InprocServer32 = s
'%MODULE%'
                              {
```

```
                                        val
ThreadingModel = s 'Both'
                        }
                }
        }
}
```

tpcc_com_pay.rgs

```
HKCR
{
        TPCC.Payment.1 = s 'Payment Class'
        {
                CLSID = s '{CD02F7EF-A4FA-11D2-
BA4E-00C04FBFE08B}'
        }
        TPCC.Payment = s 'Payment Class'
        {
                CurVer = s 'TPCC.Payment.1'
        }
        NoRemove CLSID
        {
                ForceRemove {CD02F7EF-A4FA-11D2-
BA4E-00C04FBFE08B} = s 'Payment Class'
                {
                        ProgID = s
'TPCC.Payment.1'

        VersionIndependentProgID = s 'TPCC.Payment'
                        InprocServer32 = s
'%MODULE%'
                        {
                                val
ThreadingModel = s 'Both'
                        }
                }
        }
}
```

tpcc_com_ps_p.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   997
#define PROC_FORMAT_STRING_SIZE   193
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    34,
    68,
    102,
    136,
    170
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
```

```
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN32__)
#error  Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error   -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif


static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/*  8 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                                NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,                /*
3 */

          /* Parameter txn_in */

/* 16 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                                NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 22 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                                NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 28 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                                NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */  0x8,                /* FC_LONG */
                                0x0,                /*
0 */

          /* Procedure Payment */

/* 34 */  0x33,               /* FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/* 36 */  NdrFcLong( 0x0 ),   /* 0 */
/* 40 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
```

```
#if !defined(_MIPS_)
/* 42 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */  NdrFcShort( 0x0 ),  /* 0 */
/* 46 */  NdrFcShort( 0x8 ),  /* 8 */
/* 48 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 50 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 56 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 62 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Delivery */

/* 68 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 70 */  NdrFcLong( 0x0 ),   /* 0 */
/* 74 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */  NdrFcShort( 0x0 ),  /* 0 */
/* 80 */  NdrFcShort( 0x8 ),  /* 8 */
/* 82 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 84 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 90 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 96 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
```

```
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8,              /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure StockLevel */

/* 102 */ 0x33,             /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ),   /* 0 */
/* 108 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */
/* 114 */ NdrFcShort( 0x8 ),  /* 8 */
/* 116 */ 0x7,              /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,              /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 136 */ 0x33,             /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ),   /* 0 */
/* 142 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ),  /* 0 */
/* 148 */ NdrFcShort( 0x8 ),  /* 8 */
/* 150 */ 0x7,              /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
```

```
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 170 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ),   /* 0 */
/* 176 */ NdrFcShort( 0x8 ),  /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ),  /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
                            NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ),  /* 0 */
/* 182 */ NdrFcShort( 0x8 ),  /* 8 */
/* 184 */ 0x4,                /* Oi2 Flags:  has
return, */
                            0x1,                /*
1 */

          /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ),  /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0
        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x3b0 ),          /* Offset=
944 (948) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x2 ),  /* Offset= 2 (14) */
/* 14 */  NdrFcShort( 0x10 ), /* 16 */
/* 16 */  NdrFcShort( 0x2b ), /* 43 */
/* 18 */  NdrFcLong( 0x3 ),   /* 3 */
/* 22 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 24 */  NdrFcLong( 0x11 ),  /* 17 */
/* 28 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 30 */  NdrFcLong( 0x2 ),   /* 2 */
/* 34 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 36 */  NdrFcLong( 0x4 ),   /* 4 */
/* 40 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 42 */  NdrFcLong( 0x5 ),   /* 5 */
/* 46 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 48 */  NdrFcLong( 0xb ),   /* 11 */
/* 52 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 54 */  NdrFcLong( 0xa ),   /* 10 */
/* 58 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 60 */  NdrFcLong( 0x6 ),   /* 6 */
/* 64 */  NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */  NdrFcLong( 0x7 ),   /* 7 */
/* 70 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 72 */  NdrFcLong( 0x8 ),   /* 8 */
/* 76 */  NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */  NdrFcLong( 0xd ),   /* 13 */
/* 82 */  NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */  NdrFcLong( 0x9 ),   /* 9 */
/* 88 */  NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 94 */  NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */  NdrFcLong( 0x24 ),  /* 36 */
/* 100 */ NdrFcShort( 0x308 ),          /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 106 */ NdrFcShort( 0x302 ),          /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 112 */ NdrFcShort( 0x300 ),          /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ),          /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ),          /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ),          /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ),          /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ),          /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 178 */ NdrFcShort( 0x2de ),          /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ),          /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 190 */ NdrFcShort( 0x2da ),          /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ),  /* 16 */
/* 196 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ),  /* 18 */
/* 202 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ),  /* 19 */
```

```
/* 208 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ),  /* 22 */
/* 214 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ),  /* 23 */
/* 220 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ),   /* 14 */
/* 226 */ NdrFcShort( 0x2be ),          /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ),          /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ),          /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 244 */ NdrFcShort( 0x280 ),          /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 250 */ NdrFcShort( 0x27e ),          /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 256 */ NdrFcShort( 0x278 ),          /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 262 */ NdrFcShort( 0x272 ),          /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ),   /* 0 */
/* 268 */ NdrFcShort( 0x0 ),  /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ),   /* 1 */
/* 274 */ NdrFcShort( 0x0 ),  /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(275) */
/* 278 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 280 */ NdrFcShort( 0x8 ),  /* 8 */
/* 282 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 284 */
                            0x12, 0x0,          /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ),  /* Offset= 12 (298) */
/* 288 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 290 */ NdrFcShort( 0x2 ),  /* 2 */
/* 292 */ 0x9,                /* Corr desc: FC_ULONG
*/
                            0x0,                /*
*/
/* 294 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 296 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 298 */
                            0x17,               /*
FC_CSTRUCT */
                            0x3,                /*
3 */
/* 300 */ NdrFcShort( 0x8 ),  /* 8 */
/* 302 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (288) */
/* 304 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 306 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 308 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ),   /* 0 */
/* 314 */ NdrFcShort( 0x0 ),  /* 0 */
/* 316 */ NdrFcShort( 0x0 ),  /* 0 */
/* 318 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 320 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 322 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 326 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 332 */ NdrFcShort( 0x0 ),  /* 0 */
/* 334 */ NdrFcShort( 0x0 ),  /* 0 */
/* 336 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 338 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 340 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 344 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ),  /* Offset= 2 (348) */
/* 348 */
                            0x12, 0x0,          /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ),          /* Offset=
508 (858) */
/* 352 */
                            0x2a,               /*
FC_ENCAPSULATED_UNION */
                            0x49,               /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ),  /* 10 */
/* 358 */ NdrFcLong( 0x8 ),   /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ),   /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ),   /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ),   /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ),  /* 36 */
/* 386 */ NdrFcShort( 0x114 ),          /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 392 */ NdrFcShort( 0x130 ),          /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ),  /* 16 */
/* 398 */ NdrFcShort( 0x148 ),          /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ),   /* 2 */
/* 404 */ NdrFcShort( 0x160 ),          /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ),   /* 3 */
/* 410 */ NdrFcShort( 0x178 ),          /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ),  /* 20 */
/* 416 */ NdrFcShort( 0x190 ),          /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(417) */
/* 420 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 422 */ NdrFcShort( 0x4 ),  /* 4 */
/* 424 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 430 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ),  /* 4 */
/* 434 */ NdrFcShort( 0x0 ),  /* 0 */
/* 436 */ NdrFcShort( 0x1 ),  /* 1 */
/* 438 */ NdrFcShort( 0x0 ),  /* 0 */
/* 440 */ NdrFcShort( 0x0 ),  /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xffffff6e ),     /* Offset= -
146 (298) */
```

```
/* 446 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 448 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 450 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 452 */ NdrFcShort( 0x8 ),  /* 8 */
/* 454 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 456 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ),  /* 4 */
/* 460 */ NdrFcShort( 0x4 ),  /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (420) */
/* 466 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 468 */ 0x8,              /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 470 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 472 */ NdrFcShort( 0x0 ),  /* 0 */
/* 474 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 476 */ NdrFcShort( 0x0 ),  /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 482 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 484 */ NdrFcShort( 0xffffff50 ),     /* Offset= -
176 (308) */
/* 486 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 488 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 490 */ NdrFcShort( 0x8 ),  /* 8 */
/* 492 */ NdrFcShort( 0x0 ),  /* 0 */
/* 494 */ NdrFcShort( 0x6 ),  /* Offset= 6 (500) */
/* 496 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 498 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 500 */
                            0x11, 0x0,          /*
FC_RP */
/* 502 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (470) */
/* 504 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 510 */ NdrFcShort( 0x0 ),  /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 516 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff40 ),     /* Offset= -
192 (326) */
/* 520 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x8 ),  /* 8 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 532 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (504) */
/* 538 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x4 ),  /* 4 */
/* 542 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 548 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ),  /* 4 */
/* 552 */ NdrFcShort( 0x0 ),  /* 0 */
/* 554 */ NdrFcShort( 0x1 ),  /* 1 */
/* 556 */ NdrFcShort( 0x0 ),  /* 0 */
/* 558 */ NdrFcShort( 0x0 ),  /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ),          /* Offset=
386 (948) */
/* 564 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 566 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 568 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 570 */ NdrFcShort( 0x8 ),  /* 8 */
/* 572 */ NdrFcShort( 0x0 ),  /* 0 */
/* 574 */ NdrFcShort( 0x6 ),  /* Offset= 6 (580) */
/* 576 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 578 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 580 */
                            0x11, 0x0,          /*
FC_RP */
/* 582 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (538) */
/* 584 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ),  /* 47 */
/* 590 */ NdrFcShort( 0x0 ),  /* 0 */
/* 592 */ NdrFcShort( 0x0 ),  /* 0 */
/* 594 */ 0xc0,             /* 192 */
                            0x0,                /*
0 */
/* 596 */ 0x0,              /* 0 */
```

```
                                0x0,                    /*
0 */
/* 598 */ 0x0,                  /* 0 */
                                0x0,                    /*
0 */
/* 600 */ 0x0,                  /* 0 */
                                0x46,                   /*
70 */
/* 602 */
                                0x1b,                   /*
FC_CARRAY */
                                0x0,                    /*
0 */
/* 604 */ NdrFcShort( 0x1 ),    /* 1 */
/* 606 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 608 */ NdrFcShort( 0x4 ),    /* 4 */
/* 610 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 612 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 614 */ NdrFcShort( 0x10 ),   /* 16 */
/* 616 */ NdrFcShort( 0x0 ),    /* 0 */
/* 618 */ NdrFcShort( 0xa ),    /* Offset= 10 (628) */
/* 620 */ 0x8,                  /* FC_LONG */
                                0x8,                    /*
FC_LONG */
/* 622 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 624 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (584) */
/* 626 */ 0x36,                 /* FC_POINTER */
                                0x5b,                   /*
FC_END */
/* 628 */
                                0x12, 0x0,              /*
FC_UP */
/* 630 */ NdrFcShort( 0xfffffffe4 ),    /* Offset= -
28 (602) */
/* 632 */
                                0x1b,                   /*
FC_CARRAY */
                                0x3,                    /*
3 */
/* 634 */ NdrFcShort( 0x4 ),    /* 4 */
/* 636 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 638 */ NdrFcShort( 0x0 ),    /* 0 */
/* 640 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 642 */
                                0x48,                   /*
FC_VARIABLE_REPEAT */
                                0x49,                   /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ),    /* 4 */
/* 646 */ NdrFcShort( 0x0 ),    /* 0 */
/* 648 */ NdrFcShort( 0x1 ),    /* 1 */
/* 650 */ NdrFcShort( 0x0 ),    /* 0 */
/* 652 */ NdrFcShort( 0x0 ),    /* 0 */
/* 654 */ 0x12, 0x0,            /* FC_UP */
/* 656 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (612) */
/* 658 */
                                0x5b,                   /*
FC_END */

                                0x8,                    /*
FC_LONG */
/* 660 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 662 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 664 */ NdrFcShort( 0x8 ),    /* 8 */
/* 666 */ NdrFcShort( 0x0 ),    /* 0 */
/* 668 */ NdrFcShort( 0x6 ),    /* Offset= 6 (674) */
/* 670 */ 0x8,                  /* FC_LONG */
                                0x36,                   /*
FC_POINTER */
/* 672 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 674 */
                                0x11, 0x0,              /*
FC_RP */
/* 676 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (632) */
/* 678 */
                                0x1d,                   /*
FC_SMFARRAY */
                                0x0,                    /*
0 */
/* 680 */ NdrFcShort( 0x8 ),    /* 8 */
/* 682 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 684 */
                                0x15,                   /*
FC_STRUCT */
                                0x3,                    /*
3 */
/* 686 */ NdrFcShort( 0x10 ),   /* 16 */
/* 688 */ 0x8,                  /* FC_LONG */
                                0x6,                    /*
FC_SHORT */
/* 690 */ 0x6,                  /* FC_SHORT */
                                0x4c,                   /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0,                  /* 0 */
                                NdrFcShort( 0xffffffc1
),     /* Offset= -15 (678) */
                                0x5b,                   /*
FC_END */
/* 696 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 698 */ NdrFcShort( 0x18 ),   /* 24 */
/* 700 */ NdrFcShort( 0x0 ),    /* 0 */
/* 702 */ NdrFcShort( 0xa ),    /* Offset= 10 (712) */
/* 704 */ 0x8,                  /* FC_LONG */
                                0x36,                   /*
FC_POINTER */
/* 706 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 708 */ NdrFcShort( 0xffffffe8 ),     /* Offset= -
24 (684) */
/* 710 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 712 */
                                0x11, 0x0,              /*
FC_RP */
/* 714 */ NdrFcShort( 0xffffff0c ),     /* Offset= -
244 (470) */
/* 716 */
                                0x1b,                   /*
FC_CARRAY */
                                0x0,                    /*
0 */
/* 718 */ NdrFcShort( 0x1 ),    /* 1 */
/* 720 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 722 */ NdrFcShort( 0x0 ),    /* 0 */
/* 724 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 726 */
                                0x16,                   /*
FC_PSTRUCT */
                                0x3,                    /*
3 */
/* 728 */ NdrFcShort( 0x8 ),    /* 8 */
/* 730 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 732 */
                                0x46,                   /*
FC_NO_REPEAT */
                                0x5c,                   /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ),    /* 4 */
/* 736 */ NdrFcShort( 0x4 ),    /* 4 */
/* 738 */ 0x12, 0x0,            /* FC_UP */
```

```
/* 740 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (716) */
/* 742 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 744 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 746 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 748 */ NdrFcShort( 0x2 ),    /* 2 */
/* 750 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 752 */ NdrFcShort( 0x0 ),    /* 0 */
/* 754 */ 0x6,                  /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 756 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 758 */ NdrFcShort( 0x8 ),    /* 8 */
/* 760 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 762 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ),    /* 4 */
/* 766 */ NdrFcShort( 0x4 ),    /* 4 */
/* 768 */ 0x12, 0x0,            /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (746) */
/* 772 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 774 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 776 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 778 */ NdrFcShort( 0x4 ),    /* 4 */
/* 780 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 782 */ NdrFcShort( 0x0 ),    /* 0 */
/* 784 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 786 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 788 */ NdrFcShort( 0x8 ),    /* 8 */
/* 790 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 792 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ),    /* 4 */
/* 796 */ NdrFcShort( 0x4 ),    /* 4 */
/* 798 */ 0x12, 0x0,            /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (776) */
/* 802 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 804 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 806 */
                                0x1b,               /*
FC_CARRAY */
                                0x7,                /*
7 */
/* 808 */ NdrFcShort( 0x8 ),    /* 8 */
/* 810 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 812 */ NdrFcShort( 0x0 ),    /* 0 */
/* 814 */ 0xb,                  /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 816 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),    /* 8 */
/* 820 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 822 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ),    /* 4 */
/* 826 */ NdrFcShort( 0x4 ),    /* 4 */
/* 828 */ 0x12, 0x0,            /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (806) */
/* 832 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 834 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 836 */
                                0x15,               /*
FC_STRUCT */
                                0x3,                /*
3 */
/* 838 */ NdrFcShort( 0x8 ),    /* 8 */
/* 840 */ 0x8,                  /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 842 */ 0x5c,                 /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 844 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 846 */ NdrFcShort( 0x8 ),    /* 8 */
/* 848 */ 0x7,                  /* Corr desc: FC_USHORT
*/
                                0x0,                /*
*/
/* 850 */ NdrFcShort( 0xffd8 ),         /* -40 */
/* 852 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                /*
0 */
/* 854 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (836) */
/* 856 */ 0x5c,                 /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 858 */
                                0x1a,               /*
FC_BOGUS_STRUCT */
                                0x3,                /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ),    /* Offset= 0 (864) */
/* 866 */ 0x6,                  /* FC_SHORT */
                                0x6,                /*
FC_SHORT */
/* 868 */ 0x38,                 /* FC_ALIGNM4 */
```

```
                            0x8,                /*
FC_LONG */
/* 870 */ 0x8,              /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0,              /* 0 */
                            NdrFcShort( 0xfffffdf7
),        /* Offset= -521 (352) */
                            0x5b,               /*
FC_END */
/* 876 */
                            0x12, 0x0,          /*
FC_UP */
/* 878 */ NdrFcShort( 0xffffffef6 ),     /* Offset= -
266 (612) */
/* 880 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 882 */ 0x1,              /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 884 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 886 */ 0x6,              /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 888 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 890 */ 0x8,              /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 892 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 894 */ 0xa,              /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 896 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,              /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 900 */
                            0x12, 0x0,          /*
FC_UP */
/* 902 */ NdrFcShort( 0xfffffd90 ),     /* Offset= -
624 (278) */
/* 904 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xfffffd92 ),     /* Offset= -
622 (284) */
/* 908 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (308) */
/* 912 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ),     /* Offset= -
588 (326) */
/* 916 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ),     /* Offset= -
574 (344) */
/* 920 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 922 */ NdrFcShort( 0x2 ),  /* Offset= 2 (924) */
/* 924 */
                            0x12, 0x0,          /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,              /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 934 */ 0x1,              /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 936 */ 0x8,              /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 938 */ 0xb,              /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 940 */
                            0x12, 0x0,          /*
FC_UP */
/* 942 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (928) */
/* 944 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,              /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 948 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x0 ),  /* Offset= 0 (954) */
/* 956 */ 0x8,              /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 958 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 960 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 962 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ),     /* Offset= -
958 (6) */
/* 966 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 968 */ 0xb4,             /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ),     /* Offset= -
974 (2) */
/* 978 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 980 */ NdrFcShort( 0x6 ),  /* Offset= 6 (986) */
/* 982 */
                            0x13, 0x0,          /*
FC_OP */
/* 984 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (948) */
/* 986 */ 0xb4,             /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 988 */ NdrFcShort( 0x0 ),  /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ),  /* 0 */
/* 994 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (982) */
                            0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)
```

```
int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY
```

```
/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   979
#define PROC_FORMAT_STRING_SIZE   253
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
```

```
#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    44,
    88,
    132,
    176,
    220
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];
```

```
static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN64__)
#error  Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
/*  8 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 16 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 18 */  NdrFcShort( 0x20 ), /* 32 */
/* 20 */  NdrFcShort( 0x20 ), /* 32 */
/* 22 */  NdrFcShort( 0x0 ),  /* 0 */
/* 24 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 26 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 28 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 30 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 32 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 34 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 36 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 38 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 40 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 42 */  0x8,                /* FC_LONG */
                                0x0,                /*
0 */

          /* Procedure Payment */

/* 44 */  0x33,               /* FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/* 46 */  NdrFcLong( 0x0 ),   /* 0 */
/* 50 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
/* 52 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 54 */  NdrFcShort( 0x0 ),  /* 0 */
/* 56 */  NdrFcShort( 0x8 ),  /* 8 */
/* 58 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 60 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 62 */  NdrFcShort( 0x20 ), /* 32 */
/* 64 */  NdrFcShort( 0x20 ), /* 32 */
/* 66 */  NdrFcShort( 0x0 ),  /* 0 */
/* 68 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 70 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 72 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 76 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 78 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 82 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
```

```
/* 84 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Delivery */

/* 88 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 90 */  NdrFcLong( 0x0 ),   /* 0 */
/* 94 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
/* 96 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */  NdrFcShort( 0x0 ),  /* 0 */
/* 100 */ NdrFcShort( 0x8 ),  /* 8 */
/* 102 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 104 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ),  /* 0 */
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure StockLevel */

/* 132 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ),   /* 0 */
/* 138 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ),  /* 0 */
/* 144 */ NdrFcShort( 0x8 ),  /* 8 */
/* 146 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 148 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ),  /* 0 */
/* 156 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 176 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ),   /* 0 */
/* 182 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ),  /* 0 */
/* 188 */ NdrFcShort( 0x8 ),  /* 8 */
/* 190 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 192 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ),  /* 0 */
/* 200 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */
```

```
/* 202 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

         /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

         /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

         /* Procedure CallSetComplete */

/* 220 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ),   /* 0 */
/* 226 */ NdrFcShort( 0x8 ),  /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ),  /* 0 */
/* 232 */ NdrFcShort( 0x8 ),  /* 8 */
/* 234 */ 0x44,               /* Oi2 Flags:  has
return, has ext, */
                            0x1,                /*
1 */
/* 236 */ 0xa,                /* 10 */
                            0x1,                /*
Ext Flags:  new corr desc, */
/* 238 */ NdrFcShort( 0x0 ),  /* 0 */
/* 240 */ NdrFcShort( 0x0 ),  /* 0 */
/* 242 */ NdrFcShort( 0x0 ),  /* 0 */
/* 244 */ NdrFcShort( 0x0 ),  /* 0 */

         /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ),  /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0
        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x39e ),          /* Offset=
926 (930) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 14 */  NdrFcShort( 0x2 ),  /* Offset= 2 (16) */
/* 16 */  NdrFcShort( 0x10 ), /* 16 */
/* 18 */  NdrFcShort( 0x2b ), /* 43 */
/* 20 */  NdrFcLong( 0x3 ),   /* 3 */
/* 24 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 26 */  NdrFcLong( 0x11 ),  /* 17 */
/* 30 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 32 */  NdrFcLong( 0x2 ),   /* 2 */
/* 36 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 38 */  NdrFcLong( 0x4 ),   /* 4 */
/* 42 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 44 */  NdrFcLong( 0x5 ),   /* 5 */
/* 48 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 50 */  NdrFcLong( 0xb ),   /* 11 */
/* 54 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 56 */  NdrFcLong( 0xa ),   /* 10 */
/* 60 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 62 */  NdrFcLong( 0x6 ),   /* 6 */
/* 66 */  NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */  NdrFcLong( 0x7 ),   /* 7 */
/* 72 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 74 */  NdrFcLong( 0x8 ),   /* 8 */
/* 78 */  NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */  NdrFcLong( 0xd ),   /* 13 */
/* 84 */  NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */  NdrFcLong( 0x9 ),   /* 9 */
/* 90 */  NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 96 */  NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */  NdrFcLong( 0x24 ),  /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ),          /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ),          /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ),          /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ),          /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ),          /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ),          /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ),          /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ),          /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ),          /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ),          /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ),          /* Offset=
710 (902) */
```

```
/* 194 */ NdrFcLong( 0x10 ),  /* 16 */
/* 198 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ),  /* 18 */
/* 204 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ),  /* 19 */
/* 210 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ),  /* 22 */
/* 216 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ),  /* 23 */
/* 222 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ),   /* 14 */
/* 228 */ NdrFcShort( 0x2aa ),          /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ),          /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ),          /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 246 */ NdrFcShort( 0x26c ),          /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 252 */ NdrFcShort( 0x26a ),          /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 258 */ NdrFcShort( 0x264 ),          /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 264 */ NdrFcShort( 0x25e ),          /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ),   /* 0 */
/* 270 */ NdrFcShort( 0x0 ),  /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ),   /* 1 */
/* 276 */ NdrFcShort( 0x0 ),  /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(277) */
/* 280 */
                                0x15,               /*
FC_STRUCT */
                                0x7,                /*
7 */
/* 282 */ NdrFcShort( 0x8 ),  /* 8 */
/* 284 */ 0xb,                /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 286 */
                                0x12, 0x0,          /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ),  /* Offset= 14 (302) */
/* 290 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 292 */ NdrFcShort( 0x2 ),  /* 2 */
/* 294 */ 0x9,                /* Corr desc: FC_ULONG
*/
                                0x0,                /*
*/
/* 296 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 298 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 300 */ 0x6,                /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 302 */
                                0x17,               /*
FC_CSTRUCT */
                                0x3,                /*
3 */
/* 304 */ NdrFcShort( 0x8 ),  /* 8 */
/* 306 */ NdrFcShort( 0xfffffff0 ),     /* Offset= -
16 (290) */
/* 308 */ 0x8,                /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 310 */ 0x5c,               /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 312 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ),   /* 0 */
/* 318 */ NdrFcShort( 0x0 ),  /* 0 */
/* 320 */ NdrFcShort( 0x0 ),  /* 0 */
/* 322 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 326 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 328 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 330 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 336 */ NdrFcShort( 0x0 ),  /* 0 */
/* 338 */ NdrFcShort( 0x0 ),  /* 0 */
/* 340 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 344 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 346 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 348 */
                                0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ),  /* Offset= 2 (352) */
/* 352 */
                                0x12, 0x0,          /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ),          /* Offset=
486 (840) */
/* 356 */
                                0x2a,               /*
FC_ENCAPSULATED_UNION */
                                0x89,               /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ),  /* 10 */
/* 362 */ NdrFcLong( 0x8 ),   /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ),   /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ),   /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ),   /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ),  /* 36 */
/* 390 */ NdrFcShort( 0x104 ),          /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 396 */ NdrFcShort( 0x120 ),          /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ),  /* 16 */
/* 402 */ NdrFcShort( 0x13a ),          /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ),   /* 2 */
/* 408 */ NdrFcShort( 0x150 ),          /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ),   /* 3 */
/* 414 */ NdrFcShort( 0x166 ),          /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ),  /* 20 */
/* 420 */ NdrFcShort( 0x17c ),          /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(421) */
/* 424 */
                                0x21,               /*
FC_BOGUS_ARRAY */
                                0x3,                /*
3 */
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 430 */ NdrFcShort( 0x0 ),  /* 0 */
/* 432 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 434 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 438 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 440 */
                                0x12, 0x0,          /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffff74 ),     /* Offset= -
140 (302) */
```

```
/* 444 */ 0x5c,              /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 446 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ),  /* 0 */
/* 452 */ NdrFcShort( 0x6 ),  /* Offset= 6 (458) */
/* 454 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 456 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 458 */
                              0x11, 0x0,         /*
FC_RP */
/* 460 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (424) */
/* 462 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 464 */ NdrFcShort( 0x0 ),  /* 0 */
/* 466 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 468 */ NdrFcShort( 0x0 ),  /* 0 */
/* 470 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 472 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 476 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 478 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                              0x0,               /*
0 */
/* 480 */ NdrFcShort( 0xffffff58 ),     /* Offset= -
168 (312) */
/* 482 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 484 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ),  /* 0 */
/* 490 */ NdrFcShort( 0x6 ),  /* Offset= 6 (496) */
/* 492 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 494 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 496 */
                              0x11, 0x0,         /*
FC_RP */
/* 498 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (462) */
/* 500 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 502 */ NdrFcShort( 0x0 ),  /* 0 */
/* 504 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 510 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 514 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                              0x0,               /*
0 */
/* 518 */ NdrFcShort( 0xffffff44 ),     /* Offset= -
188 (330) */
/* 520 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 522 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 532 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 534 */
                              0x11, 0x0,         /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (500) */
/* 538 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 540 */ NdrFcShort( 0x0 ),  /* 0 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 548 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 552 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 554 */
                              0x12, 0x0,         /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ),          /* Offset=
374 (930) */
/* 558 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 560 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ),  /* 0 */
/* 566 */ NdrFcShort( 0x6 ),  /* Offset= 6 (572) */
/* 568 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 570 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 572 */
                              0x11, 0x0,         /*
FC_RP */
/* 574 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (538) */
/* 576 */
                              0x2f,              /*
FC_IP */
                              0x5a,              /*
FC_CONSTANT_IID */
/* 578 */ NdrFcLong( 0x2f ),  /* 47 */
/* 582 */ NdrFcShort( 0x0 ),  /* 0 */
/* 584 */ NdrFcShort( 0x0 ),  /* 0 */
/* 586 */ 0xc0,               /* 192 */
                              0x0,               /*
0 */
/* 588 */ 0x0,                /* 0 */
                              0x0,               /*
0 */
/* 590 */ 0x0,                /* 0 */
                              0x0,               /*
0 */
/* 592 */ 0x0,                /* 0 */
                              0x46,              /*
70 */
/* 594 */
                              0x1b,              /*
FC_CARRAY */
                              0x0,               /*
0 */
/* 596 */ NdrFcShort( 0x1 ),  /* 1 */
/* 598 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 600 */ NdrFcShort( 0x4 ),  /* 4 */
/* 602 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 604 */ 0x1,                /* FC_BYTE */
                              0x5b,              /*
FC_END */
/* 606 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
```

```
                            0x3,                /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ),  /* 0 */
/* 612 */ NdrFcShort( 0xc ),  /* Offset= 12 (624) */
/* 614 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 616 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 618 */ NdrFcShort( 0xffffffd6 ),     /* Offset= -
42 (576) */
/* 620 */ 0x39,               /* FC_ALIGNM8 */
                            0x36,               /*
FC_POINTER */
/* 622 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 624 */
                            0x12, 0x0,          /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (594) */
/* 628 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 630 */ NdrFcShort( 0x0 ),  /* 0 */
/* 632 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 634 */ NdrFcShort( 0x0 ),  /* 0 */
/* 636 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 638 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 642 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 644 */
                            0x12, 0x0,          /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (606) */
/* 648 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 650 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ),  /* 0 */
/* 656 */ NdrFcShort( 0x6 ),  /* Offset= 6 (662) */
/* 658 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 660 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 662 */
                            0x11, 0x0,          /*
FC_RP */
/* 664 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (628) */
/* 666 */
                            0x1d,               /*
FC_SMFARRAY */
                            0x0,                /*
0 */
/* 668 */ NdrFcShort( 0x8 ),  /* 8 */
/* 670 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 672 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8,                /* FC_LONG */
                            0x6,                /*
FC_SHORT */
/* 678 */ 0x6,                /* FC_SHORT */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0,                /* 0 */
                            NdrFcShort( 0xfffffff1
),        /* Offset= -15 (666) */
                            0x5b,               /*
FC_END */
/* 684 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ),  /* 0 */
/* 690 */ NdrFcShort( 0xa ),  /* Offset= 10 (700) */
/* 692 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 694 */ 0x36,               /* FC_POINTER */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0,                /* 0 */
                            NdrFcShort( 0xfffffe7
),        /* Offset= -25 (672) */
                            0x5b,               /*
FC_END */
/* 700 */
                            0x11, 0x0,          /*
FC_RP */
/* 702 */ NdrFcShort( 0xffffff10 ),     /* Offset= -
240 (462) */
/* 704 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 706 */ NdrFcShort( 0x1 ),  /* 1 */
/* 708 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 710 */ NdrFcShort( 0x0 ),  /* 0 */
/* 712 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 714 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 716 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ),  /* 0 */
/* 722 */ NdrFcShort( 0x6 ),  /* Offset= 6 (728) */
/* 724 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 726 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 728 */
                            0x12, 0x0,          /*
FC_UP */
/* 730 */ NdrFcShort( 0xfffffff6 ),     /* Offset= -
26 (704) */
/* 732 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 734 */ NdrFcShort( 0x2 ),  /* 2 */
/* 736 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 738 */ NdrFcShort( 0x0 ),  /* 0 */
/* 740 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 742 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 744 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ),  /* 0 */
/* 750 */ NdrFcShort( 0x6 ),  /* Offset= 6 (756) */
/* 752 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 754 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 756 */
                            0x12, 0x0,          /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffff6 ),     /* Offset= -
26 (732) */
/* 760 */
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```
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 762 */ NdrFcShort( 0x4 ),  /* 4 */
/* 764 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 766 */ NdrFcShort( 0x0 ),  /* 0 */
/* 768 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 770 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 772 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ),  /* 0 */
/* 778 */ NdrFcShort( 0x6 ),  /* Offset= 6 (784) */
/* 780 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 782 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 784 */
                            0x12, 0x0,          /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (760) */
/* 788 */
                            0x1b,               /*
FC_CARRAY */
                            0x7,                /*
7 */
/* 790 */ NdrFcShort( 0x8 ),  /* 8 */
/* 792 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 794 */ NdrFcShort( 0x0 ),  /* 0 */
/* 796 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 798 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 800 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ),  /* 0 */
/* 806 */ NdrFcShort( 0x6 ),  /* Offset= 6 (812) */
/* 808 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 810 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 812 */
                            0x12, 0x0,          /*
FC_UP */
/* 814 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (788) */
/* 816 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 822 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 824 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 826 */ NdrFcShort( 0x8 ),  /* 8 */
/* 828 */ 0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 830 */ NdrFcShort( 0xffc8 ),         /* -56 */
/* 832 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 834 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 836 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (816) */
/* 838 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 840 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ),  /* Offset= 0 (846) */
/* 848 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 850 */ 0x38,               /* FC_ALIGNM4 */
                            0x8,                /*
FC_LONG */
/* 852 */ 0x8,                /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4,                /* 4 */
                            NdrFcShort( 0xfffffe0d
),        /* Offset= -499 (356) */
                            0x5b,               /*
FC_END */
/* 858 */
                            0x12, 0x0,          /*
FC_UP */
/* 860 */ NdrFcShort( 0xffffff02 ),     /* Offset= -
254 (606) */
/* 862 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 864 */ 0x1,                /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 866 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 868 */ 0x6,                /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 870 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 872 */ 0x8,                /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 874 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 876 */ 0xa,                /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 878 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 880 */ 0xc,                /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 882 */
                            0x12, 0x0,          /*
FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ),     /* Offset= -
604 (280) */
/* 886 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (286) */
/* 890 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ),     /* Offset= -
580 (312) */
/* 894 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffdca ),     /* Offset= -
566 (330) */
/* 898 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ),     /* Offset= -
552 (348) */
/* 902 */
```

```
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ),  /* Offset= 2 (906) */
/* 906 */
                            0x12, 0x0,          /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6,                /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 916 */ 0x1,                /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 918 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 920 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 922 */
                            0x12, 0x0,          /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (910) */
/* 926 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 928 */ 0x2,                /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 930 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ),  /* 0 */
/* 936 */ NdrFcShort( 0x0 ),  /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ),     /* Offset= -
940 (6) */
/* 948 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ),  /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ),     /* Offset= -
956 (2) */
/* 960 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 962 */ NdrFcShort( 0x6 ),  /* Offset= 6 (968) */
/* 964 */
                            0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (964) */

                            0x0

        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_ps_p.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
```

```
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   997
#define PROC_FORMAT_STRING_SIZE   193
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")

static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    34,
    68,
    102,
    136,
    170
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN32__)
#error  Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error   -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif


static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */
```

```
                            0x33,               /*
FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/*  8 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 16 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 22 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 28 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Payment */

/* 34 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 36 */  NdrFcLong( 0x0 ),   /* 0 */
/* 40 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 42 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */  NdrFcShort( 0x0 ),  /* 0 */
/* 46 */  NdrFcShort( 0x8 ),  /* 8 */
/* 48 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 50 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 56 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 62 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
```

```
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Delivery */

/* 68 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 70 */  NdrFcLong( 0x0 ),   /* 0 */
/* 74 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */  NdrFcShort( 0x0 ),  /* 0 */
/* 80 */  NdrFcShort( 0x8 ),  /* 8 */
/* 82 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 84 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 90 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 96 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure StockLevel */

/* 102 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ),   /* 0 */
/* 108 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */
/* 114 */ NdrFcShort( 0x8 ),  /* 8 */
/* 116 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
```

```
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 136 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ),   /* 0 */
/* 142 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ),  /* 0 */
/* 148 */ NdrFcShort( 0x8 ),  /* 8 */
/* 150 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 170 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ),   /* 0 */
/* 176 */ NdrFcShort( 0x8 ),  /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ),  /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
                            NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ),  /* 0 */
/* 182 */ NdrFcShort( 0x8 ),  /* 8 */
/* 184 */ 0x4,                /* Oi2 Flags:  has
return, */
                            0x1,                /*
1 */

          /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ),  /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0
        }
    };
```

```
static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                                NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                                0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x3b0 ),          /* Offset=
944 (948) */
/*  6 */
                                0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                                0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                                0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x2 ),  /* Offset= 2 (14) */
/* 14 */  NdrFcShort( 0x10 ), /* 16 */
/* 16 */  NdrFcShort( 0x2b ), /* 43 */
/* 18 */  NdrFcLong( 0x3 ),   /* 3 */
/* 22 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 24 */  NdrFcLong( 0x11 ),  /* 17 */
/* 28 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 30 */  NdrFcLong( 0x2 ),   /* 2 */
/* 34 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 36 */  NdrFcLong( 0x4 ),   /* 4 */
/* 40 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 42 */  NdrFcLong( 0x5 ),   /* 5 */
/* 46 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 48 */  NdrFcLong( 0xb ),   /* 11 */
/* 52 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 54 */  NdrFcLong( 0xa ),   /* 10 */
/* 58 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 60 */  NdrFcLong( 0x6 ),   /* 6 */
/* 64 */  NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */  NdrFcLong( 0x7 ),   /* 7 */
/* 70 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 72 */  NdrFcLong( 0x8 ),   /* 8 */
/* 76 */  NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */  NdrFcLong( 0xd ),   /* 13 */
/* 82 */  NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */  NdrFcLong( 0x9 ),   /* 9 */
/* 88 */  NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 94 */  NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */  NdrFcLong( 0x24 ),  /* 36 */
/* 100 */ NdrFcShort( 0x308 ),         /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 106 */ NdrFcShort( 0x302 ),          /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 112 */ NdrFcShort( 0x300 ),          /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ),          /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ),          /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ),          /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ),          /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ),          /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 178 */ NdrFcShort( 0x2de ),          /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ),          /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 190 */ NdrFcShort( 0x2da ),          /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ),  /* 16 */
/* 196 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ),  /* 18 */
/* 202 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ),  /* 19 */
/* 208 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ),  /* 22 */
/* 214 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ),  /* 23 */
/* 220 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ),   /* 14 */
/* 226 */ NdrFcShort( 0x2be ),          /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ),          /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ),          /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 244 */ NdrFcShort( 0x280 ),          /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 250 */ NdrFcShort( 0x27e ),          /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 256 */ NdrFcShort( 0x278 ),          /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 262 */ NdrFcShort( 0x272 ),          /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ),   /* 0 */
/* 268 */ NdrFcShort( 0x0 ),  /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ),   /* 1 */
/* 274 */ NdrFcShort( 0x0 ),  /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(275) */
/* 278 */
                                0x15,               /*
FC_STRUCT */
                                0x7,                /*
7 */
/* 280 */ NdrFcShort( 0x8 ),  /* 8 */
/* 282 */ 0xb,                /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 284 */
                                0x12, 0x0,          /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ),  /* Offset= 12 (298) */
/* 288 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 290 */ NdrFcShort( 0x2 ),  /* 2 */
/* 292 */ 0x9,                /* Corr desc: FC_ULONG
*/
                                0x0,                /*
*/
/* 294 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 296 */ 0x6,                /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 298 */
                                0x17,               /*
FC_CSTRUCT */
                                0x3,                /*
3 */
/* 300 */ NdrFcShort( 0x8 ),  /* 8 */
/* 302 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (288) */
/* 304 */ 0x8,                /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 306 */ 0x5c,               /* FC_PAD */
```

```
                                0x5b,               /*
FC_END */
/* 308 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ),   /* 0 */
/* 314 */ NdrFcShort( 0x0 ),  /* 0 */
/* 316 */ NdrFcShort( 0x0 ),  /* 0 */
/* 318 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 320 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 322 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 326 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 332 */ NdrFcShort( 0x0 ),  /* 0 */
/* 334 */ NdrFcShort( 0x0 ),  /* 0 */
/* 336 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 338 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 340 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 344 */
                                0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ),  /* Offset= 2 (348) */
/* 348 */
                                0x12, 0x0,          /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ),          /* Offset=
508 (858) */
/* 352 */
                                0x2a,               /*
FC_ENCAPSULATED_UNION */
                                0x49,               /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ),  /* 10 */
/* 358 */ NdrFcLong( 0x8 ),   /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ),   /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ),   /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ),   /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ),  /* 36 */
/* 386 */ NdrFcShort( 0x114 ),          /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 392 */ NdrFcShort( 0x130 ),          /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ),  /* 16 */
/* 398 */ NdrFcShort( 0x148 ),          /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ),   /* 2 */
/* 404 */ NdrFcShort( 0x160 ),          /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ),   /* 3 */
/* 410 */ NdrFcShort( 0x178 ),          /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ),  /* 20 */
/* 416 */ NdrFcShort( 0x190 ),          /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(417) */
/* 420 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 422 */ NdrFcShort( 0x4 ),  /* 4 */
/* 424 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 430 */
                                0x48,               /*
FC_VARIABLE_REPEAT */
                                0x49,               /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ),  /* 4 */
/* 434 */ NdrFcShort( 0x0 ),  /* 0 */
/* 436 */ NdrFcShort( 0x1 ),  /* 1 */
/* 438 */ NdrFcShort( 0x0 ),  /* 0 */
/* 440 */ NdrFcShort( 0x0 ),  /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xffffff6e ),     /* Offset= -
146 (298) */
/* 446 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 448 */ 0x5c,               /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 450 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 452 */ NdrFcShort( 0x8 ),  /* 8 */
/* 454 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 456 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ),  /* 4 */
/* 460 */ NdrFcShort( 0x4 ),  /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (420) */
/* 466 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 468 */ 0x8,                /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 470 */
                                0x21,               /*
FC_BOGUS_ARRAY */
                                0x3,                /*
3 */
/* 472 */ NdrFcShort( 0x0 ),  /* 0 */
/* 474 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 476 */ NdrFcShort( 0x0 ),  /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 482 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                /*
0 */
/* 484 */ NdrFcShort( 0xffffff50 ),     /* Offset= -
176 (308) */
/* 486 */ 0x5c,               /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 488 */
                                0x1a,               /*
FC_BOGUS_STRUCT */
                                0x3,                /*
3 */
/* 490 */ NdrFcShort( 0x8 ),  /* 8 */
/* 492 */ NdrFcShort( 0x0 ),  /* 0 */
/* 494 */ NdrFcShort( 0x6 ),  /* Offset= 6 (500) */
/* 496 */ 0x8,                /* FC_LONG */
                                0x36,               /*
FC_POINTER */
/* 498 */ 0x5c,               /* FC_PAD */
```

```
                            0x5b,               /*
FC_END */
/* 500 */
                            0x11, 0x0,          /*
FC_RP */
/* 502 */ NdrFcShort( 0xffffffe0 ),     /* Offset= -
32 (470) */
/* 504 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 510 */ NdrFcShort( 0x0 ),  /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff40 ),     /* Offset= -
192 (326) */
/* 520 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x8 ),  /* 8 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 532 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xffffffe0 ),     /* Offset= -
32 (504) */
/* 538 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x4 ),  /* 4 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
```

```
/* 548 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ),  /* 4 */
/* 552 */ NdrFcShort( 0x0 ),  /* 0 */
/* 554 */ NdrFcShort( 0x1 ),  /* 1 */
/* 556 */ NdrFcShort( 0x0 ),  /* 0 */
/* 558 */ NdrFcShort( 0x0 ),  /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ),          /* Offset=
386 (948) */
/* 564 */
                            0x5b,               /*
FC_END */


                            0x8,                /*
FC_LONG */
/* 566 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 568 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 570 */ NdrFcShort( 0x8 ),  /* 8 */
/* 572 */ NdrFcShort( 0x0 ),  /* 0 */
/* 574 */ NdrFcShort( 0x6 ),  /* Offset= 6 (580) */
/* 576 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 578 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 580 */
                            0x11, 0x0,          /*
FC_RP */
/* 582 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (538) */
/* 584 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ),  /* 47 */
/* 590 */ NdrFcShort( 0x0 ),  /* 0 */
/* 592 */ NdrFcShort( 0x0 ),  /* 0 */
/* 594 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 596 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 598 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 600 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 602 */
```

```
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 604 */ NdrFcShort( 0x1 ),  /* 1 */
/* 606 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 608 */ NdrFcShort( 0x4 ),  /* 4 */
/* 610 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 612 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ),  /* 0 */
/* 618 */ NdrFcShort( 0xa ),  /* Offset= 10 (628) */
/* 620 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 622 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 624 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
40 (584) */
/* 626 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 628 */
                            0x12, 0x0,          /*
FC_UP */
/* 630 */ NdrFcShort( 0xffffffe4 ),     /* Offset= -
28 (602) */
/* 632 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 634 */ NdrFcShort( 0x4 ),  /* 4 */
/* 636 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 638 */ NdrFcShort( 0x0 ),  /* 0 */
/* 640 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 642 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ),  /* 4 */
/* 646 */ NdrFcShort( 0x0 ),  /* 0 */
/* 648 */ NdrFcShort( 0x1 ),  /* 1 */
/* 650 */ NdrFcShort( 0x0 ),  /* 0 */
```

```
/* 652 */ NdrFcShort( 0x0 ),  /* 0 */
/* 654 */ 0x12, 0x0,          /* FC_UP */
/* 656 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (612) */
/* 658 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 660 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 662 */
                               0x1a,               /*
FC_BOGUS_STRUCT */
                               0x3,                /*
3 */
/* 664 */ NdrFcShort( 0x8 ),  /* 8 */
/* 666 */ NdrFcShort( 0x0 ),  /* 0 */
/* 668 */ NdrFcShort( 0x6 ),  /* Offset= 6 (674) */
/* 670 */ 0x8,                /* FC_LONG */
                               0x36,               /*
FC_POINTER */
/* 672 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 674 */
                               0x11, 0x0,          /*
FC_RP */
/* 676 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (632) */
/* 678 */
                               0x1d,               /*
FC_SMFARRAY */
                               0x0,                /*
0 */
/* 680 */ NdrFcShort( 0x8 ),  /* 8 */
/* 682 */ 0x1,                /* FC_BYTE */
                               0x5b,               /*
FC_END */
/* 684 */
                               0x15,               /*
FC_STRUCT */
                               0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8,                /* FC_LONG */
                               0x6,                /*
FC_SHORT */
/* 690 */ 0x6,                /* FC_SHORT */
                               0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffff1
),        /* Offset= -15 (678) */
                               0x5b,               /*
FC_END */
/* 696 */
                               0x1a,               /*
FC_BOGUS_STRUCT */
                               0x3,                /*
3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ),  /* 0 */
/* 702 */ NdrFcShort( 0xa ),  /* Offset= 10 (712) */
/* 704 */ 0x8,                /* FC_LONG */
                               0x36,               /*
FC_POINTER */
/* 706 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                               0x0,                /*
0 */
/* 708 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (684) */
/* 710 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 712 */
                               0x11, 0x0,          /*
FC_RP */
/* 714 */ NdrFcShort( 0xfffffff0c ),     /* Offset= -
244 (470) */
/* 716 */
                               0x1b,               /*
FC_CARRAY */
                               0x0,                /*
0 */
/* 718 */ NdrFcShort( 0x1 ),  /* 1 */
/* 720 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 722 */ NdrFcShort( 0x0 ),  /* 0 */
/* 724 */ 0x1,                /* FC_BYTE */
                               0x5b,               /*
FC_END */
/* 726 */
                               0x16,               /*
FC_PSTRUCT */
                               0x3,                /*
3 */
/* 728 */ NdrFcShort( 0x8 ),  /* 8 */
/* 730 */
                               0x4b,               /*
FC_PP */
                               0x5c,               /*
FC_PAD */
/* 732 */
                               0x46,               /*
FC_NO_REPEAT */
                               0x5c,               /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ),  /* 4 */
/* 736 */ NdrFcShort( 0x4 ),  /* 4 */
/* 738 */ 0x12, 0x0,          /* FC_UP */
/* 740 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (716) */
/* 742 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 744 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 746 */
                               0x1b,               /*
FC_CARRAY */
                               0x1,                /*
1 */
/* 748 */ NdrFcShort( 0x2 ),  /* 2 */
/* 750 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 752 */ NdrFcShort( 0x0 ),  /* 0 */
/* 754 */ 0x6,                /* FC_SHORT */
                               0x5b,               /*
FC_END */
/* 756 */
                               0x16,               /*
FC_PSTRUCT */
                               0x3,                /*
3 */
/* 758 */ NdrFcShort( 0x8 ),  /* 8 */
/* 760 */
                               0x4b,               /*
FC_PP */
                               0x5c,               /*
FC_PAD */
/* 762 */
                               0x46,               /*
FC_NO_REPEAT */
                               0x5c,               /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ),  /* 4 */
/* 766 */ NdrFcShort( 0x4 ),  /* 4 */
/* 768 */ 0x12, 0x0,          /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (746) */
/* 772 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 774 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 776 */
                               0x1b,               /*
FC_CARRAY */
                               0x3,                /*
3 */
/* 778 */ NdrFcShort( 0x4 ),  /* 4 */
/* 780 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 782 */ NdrFcShort( 0x0 ),  /* 0 */
/* 784 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 786 */
                               0x16,               /*
FC_PSTRUCT */
```

```
                                0x3,                    /*
3 */
/* 788 */ NdrFcShort( 0x8 ),  /* 8 */
/* 790 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 792 */
                                0x46,                   /*
FC_NO_REPEAT */
                                0x5c,                   /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ),  /* 4 */
/* 796 */ NdrFcShort( 0x4 ),  /* 4 */
/* 798 */ 0x12, 0x0,          /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (776) */
/* 802 */
                                0x5b,                   /*
FC_END */

                                0x8,                    /*
FC_LONG */
/* 804 */ 0x8,                /* FC_LONG */
                                0x5b,                   /*
FC_END */
/* 806 */
                                0x1b,                   /*
FC_CARRAY */
                                0x7,                    /*
7 */
/* 808 */ NdrFcShort( 0x8 ),  /* 8 */
/* 810 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 812 */ NdrFcShort( 0x0 ),  /* 0 */
/* 814 */ 0xb,                /* FC_HYPER */
                                0x5b,                   /*
FC_END */
/* 816 */
                                0x16,                   /*
FC_PSTRUCT */
                                0x3,                    /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 822 */
                                0x46,                   /*
FC_NO_REPEAT */
                                0x5c,                   /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ),  /* 4 */
/* 826 */ NdrFcShort( 0x4 ),  /* 4 */
/* 828 */ 0x12, 0x0,          /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (806) */
/* 832 */
                                0x5b,                   /*
FC_END */

                                0x8,                    /*
FC_LONG */
/* 834 */ 0x8,                /* FC_LONG */
                                0x5b,                   /*
FC_END */
/* 836 */
                                0x15,                   /*
FC_STRUCT */
                                0x3,                    /*
3 */
/* 838 */ NdrFcShort( 0x8 ),  /* 8 */
/* 840 */ 0x8,                /* FC_LONG */
                                0x8,                    /*
FC_LONG */
/* 842 */ 0x5c,               /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 844 */
                                0x1b,                   /*
FC_CARRAY */
                                0x3,                    /*
3 */
/* 846 */ NdrFcShort( 0x8 ),  /* 8 */
/* 848 */ 0x7,                /* Corr desc: FC_USHORT
*/
                                0x0,                    /*
*/
/* 850 */ NdrFcShort( 0xffd8 ),         /* -40 */
/* 852 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 854 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (836) */
/* 856 */ 0x5c,               /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 858 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ),  /* Offset= 0 (864) */
/* 866 */ 0x6,                /* FC_SHORT */
                                0x6,                    /*
FC_SHORT */
/* 868 */ 0x38,               /* FC_ALIGNM4 */
                                0x8,                    /*
FC_LONG */
/* 870 */ 0x8,                /* FC_LONG */
                                0x4c,                   /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0,                /* 0 */
                                NdrFcShort( 0xfffffdf7
),        /* Offset= -521 (352) */
                                0x5b,                   /*
FC_END */

/* 876 */
                                0x12, 0x0,              /*
FC_UP */
/* 878 */ NdrFcShort( 0xfffffef6 ),     /* Offset= -
266 (612) */
/* 880 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 882 */ 0x1,                /* FC_BYTE */
                                0x5c,                   /*
FC_PAD */
/* 884 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 886 */ 0x6,                /* FC_SHORT */
                                0x5c,                   /*
FC_PAD */
/* 888 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 890 */ 0x8,                /* FC_LONG */
                                0x5c,                   /*
FC_PAD */
/* 892 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 894 */ 0xa,                /* FC_FLOAT */
                                0x5c,                   /*
FC_PAD */
/* 896 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,                /* FC_DOUBLE */
                                0x5c,                   /*
FC_PAD */
/* 900 */
                                0x12, 0x0,              /*
FC_UP */
/* 902 */ NdrFcShort( 0xffffff90 ),     /* Offset= -
624 (278) */
/* 904 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xffffff92 ),     /* Offset= -
622 (284) */
/* 908 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (308) */
/* 912 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ),     /* Offset= -
588 (326) */
/* 916 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ),     /* Offset= -
574 (344) */
/* 920 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
```

```
/* 922 */ NdrFcShort( 0x2 ),  /* Offset= 2 (924) */
/* 924 */
                            0x12, 0x0,          /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,                /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 934 */ 0x1,                /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 936 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 938 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 940 */
                            0x12, 0x0,          /*
FC_UP */
/* 942 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (928) */
/* 944 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,                /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 948 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x0 ),  /* Offset= 0 (954) */
/* 956 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 958 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 960 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 962 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ),     /* Offset= -
958 (6) */
/* 966 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ),     /* Offset= -
974 (2) */
/* 978 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 980 */ NdrFcShort( 0x6 ),  /* Offset= 6 (986) */
/* 982 */
                            0x13, 0x0,          /*
FC_OP */
/* 984 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (948) */
/* 986 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 988 */ NdrFcShort( 0x0 ),  /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ),  /* 0 */
/* 994 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (982) */

                            0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }
    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
```

```
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   979
#define PROC_FORMAT_STRING_SIZE   253
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    44,
    88,
    132,
    176,
    220
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN64__)
#error  Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
/*  8 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 16 */  0xa,                /* 10 */
```

```
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 18 */  NdrFcShort( 0x20 ), /* 32 */
/* 20 */  NdrFcShort( 0x20 ), /* 32 */
/* 22 */  NdrFcShort( 0x0 ),  /* 0 */
/* 24 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 26 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 28 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 30 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 32 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 34 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 36 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 38 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 40 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 42 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Payment */

/* 44 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 46 */  NdrFcLong( 0x0 ),   /* 0 */
/* 50 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
/* 52 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 54 */  NdrFcShort( 0x0 ),  /* 0 */
/* 56 */  NdrFcShort( 0x8 ),  /* 8 */
/* 58 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 60 */  0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 62 */  NdrFcShort( 0x20 ), /* 32 */
/* 64 */  NdrFcShort( 0x20 ), /* 32 */
/* 66 */  NdrFcShort( 0x0 ),  /* 0 */
/* 68 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 70 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 72 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 76 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 78 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 82 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 84 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Delivery */

/* 88 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 90 */  NdrFcLong( 0x0 ),   /* 0 */
/* 94 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
/* 96 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */  NdrFcShort( 0x0 ),  /* 0 */
/* 100 */ NdrFcShort( 0x8 ),  /* 8 */
/* 102 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 104 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ),  /* 0 */
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
```

```
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure StockLevel */

/* 132 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ),   /* 0 */
/* 138 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                            NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ),  /* 0 */
/* 144 */ NdrFcShort( 0x8 ),  /* 8 */
/* 146 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                            0x3,                /*
3 */
/* 148 */ 0xa,                /* 10 */
                            0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ),  /* 0 */
/* 156 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 176 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ),   /* 0 */
/* 182 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                            NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ),  /* 0 */
/* 188 */ NdrFcShort( 0x8 ),  /* 8 */
/* 190 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                            0x3,                /*
3 */
/* 192 */ 0xa,                /* 10 */
                            0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ),  /* 0 */
/* 200 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 220 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ),   /* 0 */
/* 226 */ NdrFcShort( 0x8 ),  /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ),  /* 0 */
/* 232 */ NdrFcShort( 0x8 ),  /* 8 */
/* 234 */ 0x44,               /* Oi2 Flags:  has
return, has ext, */
                            0x1,                /*
1 */
/* 236 */ 0xa,                /* 10 */
                            0x1,                /*
Ext Flags:  new corr desc, */
/* 238 */ NdrFcShort( 0x0 ),  /* 0 */
/* 240 */ NdrFcShort( 0x0 ),  /* 0 */
/* 242 */ NdrFcShort( 0x0 ),  /* 0 */
/* 244 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ),  /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */
```

```
                            0x0
        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x39e ),          /* Offset=
926 (930) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 14 */  NdrFcShort( 0x2 ),  /* Offset= 2 (16) */
/* 16 */  NdrFcShort( 0x10 ), /* 16 */
/* 18 */  NdrFcShort( 0x2b ), /* 43 */
/* 20 */  NdrFcLong( 0x3 ),   /* 3 */
/* 24 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 26 */  NdrFcLong( 0x11 ),  /* 17 */
/* 30 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 32 */  NdrFcLong( 0x2 ),   /* 2 */
/* 36 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 38 */  NdrFcLong( 0x4 ),   /* 4 */
/* 42 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 44 */  NdrFcLong( 0x5 ),   /* 5 */
/* 48 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 50 */  NdrFcLong( 0xb ),   /* 11 */
/* 54 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 56 */  NdrFcLong( 0xa ),   /* 10 */
/* 60 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 62 */  NdrFcLong( 0x6 ),   /* 6 */
/* 66 */  NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */  NdrFcLong( 0x7 ),   /* 7 */
/* 72 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 74 */  NdrFcLong( 0x8 ),   /* 8 */
/* 78 */  NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */  NdrFcLong( 0xd ),   /* 13 */
/* 84 */  NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */  NdrFcLong( 0x9 ),   /* 9 */
/* 90 */  NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 96 */  NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */  NdrFcLong( 0x24 ),  /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ),          /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ),          /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ),          /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ),          /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ),          /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ),          /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ),          /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ),          /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ),          /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ),          /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ),          /* Offset=
710 (902) */
/* 194 */ NdrFcLong( 0x10 ),  /* 16 */
/* 198 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ),  /* 18 */
/* 204 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ),  /* 19 */
/* 210 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ),  /* 22 */
/* 216 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ),  /* 23 */
/* 222 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ),   /* 14 */
/* 228 */ NdrFcShort( 0x2aa ),          /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ),          /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ),          /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 246 */ NdrFcShort( 0x26c ),          /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 252 */ NdrFcShort( 0x26a ),          /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 258 */ NdrFcShort( 0x264 ),          /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 264 */ NdrFcShort( 0x25e ),          /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ),   /* 0 */
/* 270 */ NdrFcShort( 0x0 ),  /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ),   /* 1 */
/* 276 */ NdrFcShort( 0x0 ),  /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(277) */
/* 280 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 282 */ NdrFcShort( 0x8 ),  /* 8 */
/* 284 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 286 */
                            0x12, 0x0,          /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ),  /* Offset= 14 (302) */
/* 290 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 292 */ NdrFcShort( 0x2 ),  /* 2 */
/* 294 */ 0x9,                /* Corr desc: FC_ULONG
*/
                            0x0,                /*
*/
/* 296 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 298 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 300 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 302 */
                            0x17,               /*
FC_CSTRUCT */
```

```
                            0x3,                /*
3 */
/* 304 */ NdrFcShort( 0x8 ),  /* 8 */
/* 306 */ NdrFcShort( 0xfffffff0 ),     /* Offset= -
16 (290) */
/* 308 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 310 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 312 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ),   /* 0 */
/* 318 */ NdrFcShort( 0x0 ),  /* 0 */
/* 320 */ NdrFcShort( 0x0 ),  /* 0 */
/* 322 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 326 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 328 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 330 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 336 */ NdrFcShort( 0x0 ),  /* 0 */
/* 338 */ NdrFcShort( 0x0 ),  /* 0 */
/* 340 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 344 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 346 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 348 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ),  /* Offset= 2 (352) */
/* 352 */
                            0x12, 0x0,          /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ),          /* Offset=
486 (840) */
/* 356 */
                            0x2a,               /*
FC_ENCAPSULATED_UNION */
                            0x89,               /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ),  /* 10 */
/* 362 */ NdrFcLong( 0x8 ),   /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ),   /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ),   /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ),   /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ),  /* 36 */
/* 390 */ NdrFcShort( 0x104 ),          /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 396 */ NdrFcShort( 0x120 ),          /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ),  /* 16 */
/* 402 */ NdrFcShort( 0x13a ),          /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ),   /* 2 */
/* 408 */ NdrFcShort( 0x150 ),          /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ),   /* 3 */
/* 414 */ NdrFcShort( 0x166 ),          /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ),  /* 20 */
/* 420 */ NdrFcShort( 0x17c ),          /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(421) */
/* 424 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 430 */ NdrFcShort( 0x0 ),  /* 0 */
/* 432 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 434 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 438 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 440 */
                            0x12, 0x0,          /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffff74 ),     /* Offset= -
140 (302) */
/* 444 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 446 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ),  /* 0 */
/* 452 */ NdrFcShort( 0x6 ),  /* Offset= 6 (458) */
/* 454 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 456 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 458 */
                            0x11, 0x0,          /*
FC_RP */
/* 460 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (424) */
/* 462 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 464 */ NdrFcShort( 0x0 ),  /* 0 */
/* 466 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 468 */ NdrFcShort( 0x0 ),  /* 0 */
/* 470 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 472 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 476 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 478 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 480 */ NdrFcShort( 0xffffff58 ),     /* Offset= -
168 (312) */
/* 482 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 484 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ),  /* 0 */
/* 490 */ NdrFcShort( 0x6 ),  /* Offset= 6 (496) */
/* 492 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 494 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 496 */
                            0x11, 0x0,          /*
FC_RP */
/* 498 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (462) */
/* 500 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 502 */ NdrFcShort( 0x0 ),  /* 0 */
/* 504 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
```

```
                            0x0,                /*
*/
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 510 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 514 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff44 ),     /* Offset= -
188 (330) */
/* 520 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 532 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (500) */
/* 538 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x0 ),  /* 0 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 548 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 552 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 554 */
                            0x12, 0x0,          /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ),          /* Offset=
374 (930) */
/* 558 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 560 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ),  /* 0 */
/* 566 */ NdrFcShort( 0x6 ),  /* Offset= 6 (572) */
/* 568 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 570 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 572 */
                            0x11, 0x0,          /*
FC_RP */
/* 574 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (538) */
/* 576 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 578 */ NdrFcLong( 0x2f ),  /* 47 */
/* 582 */ NdrFcShort( 0x0 ),  /* 0 */
/* 584 */ NdrFcShort( 0x0 ),  /* 0 */
/* 586 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 588 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 590 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 592 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 594 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 596 */ NdrFcShort( 0x1 ),  /* 1 */
/* 598 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 600 */ NdrFcShort( 0x4 ),  /* 4 */
/* 602 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 604 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 606 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ),  /* 0 */
/* 612 */ NdrFcShort( 0xc ),  /* Offset= 12 (624) */
/* 614 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 616 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 618 */ NdrFcShort( 0xffffffd6 ),     /* Offset= -
42 (576) */
/* 620 */ 0x39,               /* FC_ALIGNM8 */
                            0x36,               /*
FC_POINTER */
/* 622 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 624 */
                            0x12, 0x0,          /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffffe0 ),    /* Offset= -
32 (594) */
/* 628 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 630 */ NdrFcShort( 0x0 ),  /* 0 */
/* 632 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 634 */ NdrFcShort( 0x0 ),  /* 0 */
/* 636 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 638 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 642 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 644 */
                            0x12, 0x0,          /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (606) */
/* 648 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 650 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ),  /* 0 */
/* 656 */ NdrFcShort( 0x6 ),  /* Offset= 6 (662) */
/* 658 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 660 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 662 */
                            0x11, 0x0,          /*
FC_RP */
/* 664 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (628) */
/* 666 */
                            0x1d,               /*
FC_SMFARRAY */
                            0x0,                /*
0 */
/* 668 */ NdrFcShort( 0x8 ),  /* 8 */
```

```
/* 670 */ 0x1,                /* FC_BYTE */
                               0x5b,                /*
FC_END */
/* 672 */
                               0x15,                /*
FC_STRUCT */
                               0x3,                 /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8,                /* FC_LONG */
                               0x6,                 /*
FC_SHORT */
/* 678 */ 0x6,                /* FC_SHORT */
                               0x4c,                /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffff1
),        /* Offset= -15 (666) */
                               0x5b,                /*
FC_END */
/* 684 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ),  /* 0 */
/* 690 */ NdrFcShort( 0xa ),  /* Offset= 10 (700) */
/* 692 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 694 */ 0x36,               /* FC_POINTER */
                               0x4c,                /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffe7
),        /* Offset= -25 (672) */
                               0x5b,                /*
FC_END */
/* 700 */
                               0x11, 0x0,           /*
FC_RP */
/* 702 */ NdrFcShort( 0xffffff10 ),     /* Offset= -
240 (462) */
/* 704 */
                               0x1b,                /*
FC_CARRAY */
                               0x0,                 /*
0 */
/* 706 */ NdrFcShort( 0x1 ),  /* 1 */
/* 708 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 710 */ NdrFcShort( 0x0 ),  /* 0 */
/* 712 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 714 */ 0x1,                /* FC_BYTE */
                               0x5b,                /*
FC_END */
/* 716 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ),  /* 0 */
/* 722 */ NdrFcShort( 0x6 ),  /* Offset= 6 (728) */
/* 724 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 726 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 728 */
                               0x12, 0x0,           /*
FC_UP */
/* 730 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (704) */
/* 732 */
                               0x1b,                /*
FC_CARRAY */
                               0x1,                 /*
1 */
/* 734 */ NdrFcShort( 0x2 ),  /* 2 */
/* 736 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 738 */ NdrFcShort( 0x0 ),  /* 0 */
/* 740 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 742 */ 0x6,                /* FC_SHORT */
                               0x5b,                /*
FC_END */
/* 744 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ),  /* 0 */
/* 750 */ NdrFcShort( 0x6 ),  /* Offset= 6 (756) */
/* 752 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 754 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 756 */
                               0x12, 0x0,           /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (732) */
/* 760 */
                               0x1b,                /*
FC_CARRAY */
                               0x3,                 /*
3 */
/* 762 */ NdrFcShort( 0x4 ),  /* 4 */
/* 764 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 766 */ NdrFcShort( 0x0 ),  /* 0 */
/* 768 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 770 */ 0x8,                /* FC_LONG */
                               0x5b,                /*
FC_END */
/* 772 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ),  /* 0 */
/* 778 */ NdrFcShort( 0x6 ),  /* Offset= 6 (784) */
/* 780 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 782 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 784 */
                               0x12, 0x0,           /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (760) */
/* 788 */
                               0x1b,                /*
FC_CARRAY */
                               0x7,                 /*
7 */
/* 790 */ NdrFcShort( 0x8 ),  /* 8 */
/* 792 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 794 */ NdrFcShort( 0x0 ),  /* 0 */
/* 796 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 798 */ 0xb,                /* FC_HYPER */
                               0x5b,                /*
FC_END */
/* 800 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ),  /* 0 */
/* 806 */ NdrFcShort( 0x6 ),  /* Offset= 6 (812) */
/* 808 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 810 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 812 */
                               0x12, 0x0,           /*
FC_UP */
/* 814 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (788) */
/* 816 */
                               0x15,                /*
FC_STRUCT */
```

```
                            0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 822 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 824 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 826 */ NdrFcShort( 0x8 ),  /* 8 */
/* 828 */ 0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 830 */ NdrFcShort( 0xffc8 ),         /* -56 */
/* 832 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 834 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 836 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (816) */
/* 838 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 840 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ),  /* Offset= 0 (846) */
/* 848 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 850 */ 0x38,               /* FC_ALIGNM4 */
                            0x8,                /*
FC_LONG */
/* 852 */ 0x8,                /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4,                /* 4 */
                            NdrFcShort( 0xfffffe0d
),        /* Offset= -499 (356) */
                            0x5b,               /*
FC_END */
/* 858 */
                            0x12, 0x0,          /*
FC_UP */
/* 860 */ NdrFcShort( 0xffffff02 ),     /* Offset= -
254 (606) */
/* 862 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 864 */ 0x1,                /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 866 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 868 */ 0x6,                /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 870 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 872 */ 0x8,                /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 874 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 876 */ 0xa,                /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 878 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 880 */ 0xc,                /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 882 */
                            0x12, 0x0,          /*
FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ),     /* Offset= -
604 (280) */
/* 886 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (286) */
/* 890 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ),     /* Offset= -
580 (312) */
/* 894 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffdca ),     /* Offset= -
566 (330) */
/* 898 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ),     /* Offset= -
552 (348) */
/* 902 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ),  /* Offset= 2 (906) */
/* 906 */
                            0x12, 0x0,          /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6,                /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 916 */ 0x1,                /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 918 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 920 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 922 */
                            0x12, 0x0,          /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (910) */
/* 926 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 928 */ 0x2,                /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 930 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ),  /* 0 */
/* 936 */ NdrFcShort( 0x0 ),  /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ),     /* Offset= -
940 (6) */
/* 948 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ),  /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ),     /* Offset= -
956 (2) */
/* 960 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
```

```
/* 962 */ NdrFcShort( 0x6 ),  /* Offset= 6 (968) */
/* 964 */
                               0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                               0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (964) */

                               0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_ps.h

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )


/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION__
#error this stub requires an updated version of
<rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifndef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifndef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

/* Forward Declarations */

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif    /* __ITPCC_FWD_DEFINED__ */


/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */




extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifndef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object]
*/


EXTERN_C const IID IID_ITPCC;

#if defined(__cplusplus) && !defined(CINTERFACE)

    MIDL_INTERFACE("FEEE6AA2-84B1-11d2-BA47-
00C04FBFE08B")
    ITPCC : public IUnknown
    {
    public:
        virtual HRESULT __stdcall NewOrder(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

        virtual HRESULT __stdcall Payment(
            /* [in] */ VARIANT txn_in,
```

```
            /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

        virtual HRESULT __stdcall Delivery(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

        virtual HRESULT __stdcall StockLevel(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

        virtual HRESULT __stdcall OrderStatus(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

        virtual HRESULT __stdcall CallSetComplete(
void) = 0;

    };

#else     /* C style interface */

    typedef struct ITPCCVtbl
    {
        BEGIN_INTERFACE

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR
*QueryInterface )(
            ITPCC __RPC_FAR * This,
            /* [in] */ REFIID riid,
            /* [iid_is][out] */ void __RPC_FAR
*__RPC_FAR *ppvObject);

        ULONG ( STDMETHODCALLTYPE __RPC_FAR *AddRef
)(
            ITPCC __RPC_FAR * This);

        ULONG ( STDMETHODCALLTYPE __RPC_FAR *Release
)(
            ITPCC __RPC_FAR * This);

        HRESULT ( __stdcall __RPC_FAR *NewOrder )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( __stdcall __RPC_FAR *Payment )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( __stdcall __RPC_FAR *Delivery )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( __stdcall __RPC_FAR *StockLevel )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( __stdcall __RPC_FAR *OrderStatus )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( __stdcall __RPC_FAR
*CallSetComplete )(
            ITPCC __RPC_FAR * This);

        END_INTERFACE
    } ITPCCVtbl;

    interface ITPCC
    {
        CONST_VTBL struct ITPCCVtbl __RPC_FAR
*lpVtbl;
    };


#ifdef COBJMACROS


#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This)->lpVtbl ->
QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This)    \
    (This)->lpVtbl -> AddRef(This)

#define ITPCC_Release(This)   \
    (This)->lpVtbl -> Release(This)


#define ITPCC_NewOrder(This,txn_in,txn_out)       \
    (This)->lpVtbl -> NewOrder(This,txn_in,txn_out)

#define ITPCC_Payment(This,txn_in,txn_out)        \
    (This)->lpVtbl -> Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out)       \
    (This)->lpVtbl -> Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out)     \
    (This)->lpVtbl -> StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out)    \
    (This)->lpVtbl ->
OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This)     \
    (This)->lpVtbl -> CallSetComplete(This)

#endif /* COBJMACROS */


#endif    /* C style interface */



HRESULT __stdcall ITPCC_NewOrder_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);


void __RPC_STUB ITPCC_NewOrder_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);


HRESULT __stdcall ITPCC_Payment_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);


void __RPC_STUB ITPCC_Payment_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);


HRESULT __stdcall ITPCC_Delivery_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);


void __RPC_STUB ITPCC_Delivery_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);


HRESULT __stdcall ITPCC_StockLevel_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);


void __RPC_STUB ITPCC_StockLevel_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);


HRESULT __stdcall ITPCC_OrderStatus_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);


void __RPC_STUB ITPCC_OrderStatus_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);
```

```
HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
    ITPCC __RPC_FAR * This);


void __RPC_STUB ITPCC_CallSetComplete_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);



#endif    /* __ITPCC_INTERFACE_DEFINED__ */


/* Additional Prototypes for ALL interfaces */

unsigned long             __RPC_USER
VARIANT_UserSize(     unsigned long __RPC_FAR *,
unsigned long            , VARIANT __RPC_FAR * );
unsigned char __RPC_FAR * __RPC_USER
VARIANT_UserMarshal(  unsigned long __RPC_FAR *,
unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
unsigned char __RPC_FAR * __RPC_USER
VARIANT_UserUnmarshal(unsigned long __RPC_FAR *,
unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
void                      __RPC_USER
VARIANT_UserFree(     unsigned long __RPC_FAR *,
VARIANT __RPC_FAR * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif
```

tpcc_com_ps_p.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   997
#define PROC_FORMAT_STRING_SIZE   193
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    34,
    68,
    102,
    136,
    170
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
```

```
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN32__)
#error  Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error   -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif


static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/*  8 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                                NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,                /*
3 */

          /* Parameter txn_in */

/* 16 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                                NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 22 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                                NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 28 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                                NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */  0x8,                /* FC_LONG */
                                0x0,                /*
0 */

          /* Procedure Payment */

/* 34 */  0x33,               /* FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/* 36 */  NdrFcLong( 0x0 ),   /* 0 */
/* 40 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
```

```
/* 42 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */  NdrFcShort( 0x0 ),  /* 0 */
/* 46 */  NdrFcShort( 0x8 ),  /* 8 */
/* 48 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 50 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 56 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 62 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Delivery */

/* 68 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 70 */  NdrFcLong( 0x0 ),   /* 0 */
/* 74 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */  NdrFcShort( 0x0 ),  /* 0 */
/* 80 */  NdrFcShort( 0x8 ),  /* 8 */
/* 82 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 84 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 90 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 96 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
```

```
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8,              /* FC_LONG */
                            0x0,                /*
0 */

         /* Procedure StockLevel */

/* 102 */ 0x33,             /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ),   /* 0 */
/* 108 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */
/* 114 */ NdrFcShort( 0x8 ),  /* 8 */
/* 116 */ 0x7,              /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

         /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

         /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

         /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,              /* FC_LONG */
                            0x0,                /*
0 */

         /* Procedure OrderStatus */

/* 136 */ 0x33,             /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ),   /* 0 */
/* 142 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ),  /* 0 */
/* 148 */ NdrFcShort( 0x8 ),  /* 8 */
/* 150 */ 0x7,              /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

         /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

         /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
```

```
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 170 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ),   /* 0 */
/* 176 */ NdrFcShort( 0x8 ),  /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ),  /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
                            NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ),  /* 0 */
/* 182 */ NdrFcShort( 0x8 ),  /* 8 */
/* 184 */ 0x4,                /* Oi2 Flags:  has
return, */
                            0x1,                /*
1 */

          /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ),  /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0

        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x3b0 ),          /* Offset=
944 (948) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x2 ),  /* Offset= 2 (14) */
/* 14 */  NdrFcShort( 0x10 ), /* 16 */
/* 16 */  NdrFcShort( 0x2b ), /* 43 */
/* 18 */  NdrFcLong( 0x3 ),   /* 3 */
/* 22 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 24 */  NdrFcLong( 0x11 ),  /* 17 */
/* 28 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 30 */  NdrFcLong( 0x2 ),   /* 2 */
/* 34 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 36 */  NdrFcLong( 0x4 ),   /* 4 */
/* 40 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 42 */  NdrFcLong( 0x5 ),   /* 5 */
/* 46 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 48 */  NdrFcLong( 0xb ),   /* 11 */
/* 52 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 54 */  NdrFcLong( 0xa ),   /* 10 */
/* 58 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 60 */  NdrFcLong( 0x6 ),   /* 6 */
/* 64 */  NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */  NdrFcLong( 0x7 ),   /* 7 */
/* 70 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 72 */  NdrFcLong( 0x8 ),   /* 8 */
/* 76 */  NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */  NdrFcLong( 0xd ),   /* 13 */
/* 82 */  NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */  NdrFcLong( 0x9 ),   /* 9 */
/* 88 */  NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 94 */  NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */  NdrFcLong( 0x24 ),  /* 36 */
/* 100 */ NdrFcShort( 0x308 ),          /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 106 */ NdrFcShort( 0x302 ),          /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 112 */ NdrFcShort( 0x300 ),          /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ),          /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ),          /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ),          /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ),          /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ),          /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 178 */ NdrFcShort( 0x2de ),          /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ),          /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 190 */ NdrFcShort( 0x2da ),          /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ),  /* 16 */
/* 196 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ),  /* 18 */
/* 202 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ),  /* 19 */
/* 208 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ),  /* 22 */
```

```
/* 214 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ),  /* 23 */
/* 220 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ),   /* 14 */
/* 226 */ NdrFcShort( 0x2be ),          /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ),          /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ),          /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 244 */ NdrFcShort( 0x280 ),          /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 250 */ NdrFcShort( 0x27e ),          /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 256 */ NdrFcShort( 0x278 ),          /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 262 */ NdrFcShort( 0x272 ),          /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ),   /* 0 */
/* 268 */ NdrFcShort( 0x0 ),  /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ),   /* 1 */
/* 274 */ NdrFcShort( 0x0 ),  /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(275) */
/* 278 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 280 */ NdrFcShort( 0x8 ),  /* 8 */
/* 282 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 284 */
                            0x12, 0x0,          /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ),  /* Offset= 12 (298) */
/* 288 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 290 */ NdrFcShort( 0x2 ),  /* 2 */
/* 292 */ 0x9,                /* Corr desc: FC_ULONG
*/
                            0x0,                /*
*/
/* 294 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 296 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 298 */
                            0x17,               /*
FC_CSTRUCT */
                            0x3,                /*
3 */
/* 300 */ NdrFcShort( 0x8 ),  /* 8 */
/* 302 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (288) */
/* 304 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 306 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 308 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ),   /* 0 */
/* 314 */ NdrFcShort( 0x0 ),  /* 0 */
/* 316 */ NdrFcShort( 0x0 ),  /* 0 */
/* 318 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 320 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 322 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 326 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 332 */ NdrFcShort( 0x0 ),  /* 0 */
/* 334 */ NdrFcShort( 0x0 ),  /* 0 */
/* 336 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 338 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 340 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 344 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ),  /* Offset= 2 (348) */
/* 348 */
                            0x12, 0x0,          /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ),          /* Offset=
508 (858) */
/* 352 */
                            0x2a,               /*
FC_ENCAPSULATED_UNION */
                            0x49,               /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ),  /* 10 */
/* 358 */ NdrFcLong( 0x8 ),   /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ),   /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ),   /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ),   /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ),  /* 36 */
/* 386 */ NdrFcShort( 0x114 ),          /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 392 */ NdrFcShort( 0x130 ),          /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ),  /* 16 */
/* 398 */ NdrFcShort( 0x148 ),          /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ),   /* 2 */
/* 404 */ NdrFcShort( 0x160 ),          /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ),   /* 3 */
/* 410 */ NdrFcShort( 0x178 ),          /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ),  /* 20 */
/* 416 */ NdrFcShort( 0x190 ),          /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(417) */
/* 420 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 422 */ NdrFcShort( 0x4 ),  /* 4 */
/* 424 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 430 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ),  /* 4 */
/* 434 */ NdrFcShort( 0x0 ),  /* 0 */
/* 436 */ NdrFcShort( 0x1 ),  /* 1 */
/* 438 */ NdrFcShort( 0x0 ),  /* 0 */
/* 440 */ NdrFcShort( 0x0 ),  /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xffffff6e ),     /* Offset= -
146 (298) */
/* 446 */
```

```
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 448 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 450 */

                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 452 */ NdrFcShort( 0x8 ),  /* 8 */
/* 454 */

                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 456 */

                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ),  /* 4 */
/* 460 */ NdrFcShort( 0x4 ),  /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (420) */
/* 466 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 468 */ 0x8,              /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 470 */

                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 472 */ NdrFcShort( 0x0 ),  /* 0 */
/* 474 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 476 */ NdrFcShort( 0x0 ),  /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 482 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 484 */ NdrFcShort( 0xffffff50 ),     /* Offset= -
176 (308) */
/* 486 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 488 */

                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 490 */ NdrFcShort( 0x8 ),  /* 8 */
/* 492 */ NdrFcShort( 0x0 ),  /* 0 */
/* 494 */ NdrFcShort( 0x6 ),  /* Offset= 6 (500) */
/* 496 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 498 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 500 */

                            0x11, 0x0,          /*
FC_RP */
/* 502 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (470) */
/* 504 */

                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 510 */ NdrFcShort( 0x0 ),  /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 516 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff40 ),     /* Offset= -
192 (326) */
/* 520 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */

                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x8 ),  /* 8 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 532 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 534 */

                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (504) */
/* 538 */

                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x4 ),  /* 4 */
/* 542 */ 0x19,             /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */

                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 548 */

                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ),  /* 4 */
/* 552 */ NdrFcShort( 0x0 ),  /* 0 */
/* 554 */ NdrFcShort( 0x1 ),  /* 1 */
/* 556 */ NdrFcShort( 0x0 ),  /* 0 */
/* 558 */ NdrFcShort( 0x0 ),  /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ),          /* Offset=
386 (948) */
/* 564 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 566 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 568 */

                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 570 */ NdrFcShort( 0x8 ),  /* 8 */
/* 572 */ NdrFcShort( 0x0 ),  /* 0 */
/* 574 */ NdrFcShort( 0x6 ),  /* Offset= 6 (580) */
/* 576 */ 0x8,              /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 578 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 580 */

                            0x11, 0x0,          /*
FC_RP */
/* 582 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (538) */
/* 584 */

                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ),  /* 47 */
/* 590 */ NdrFcShort( 0x0 ),  /* 0 */
/* 592 */ NdrFcShort( 0x0 ),  /* 0 */
/* 594 */ 0xc0,             /* 192 */
                            0x0,                /*
0 */
/* 596 */ 0x0,              /* 0 */
```

```
                                0x0,                    /*
0 */
/* 598 */ 0x0,                  /* 0 */
                                0x0,                    /*
0 */
/* 600 */ 0x0,                  /* 0 */
                                0x46,                   /*
70 */
/* 602 */
                                0x1b,                   /*
FC_CARRAY */
                                0x0,                    /*
0 */
/* 604 */ NdrFcShort( 0x1 ),    /* 1 */
/* 606 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 608 */ NdrFcShort( 0x4 ),    /* 4 */
/* 610 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 612 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 614 */ NdrFcShort( 0x10 ),   /* 16 */
/* 616 */ NdrFcShort( 0x0 ),    /* 0 */
/* 618 */ NdrFcShort( 0xa ),    /* Offset= 10 (628) */
/* 620 */ 0x8,                  /* FC_LONG */
                                0x8,                    /*
FC_LONG */
/* 622 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 624 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (584) */
/* 626 */ 0x36,                 /* FC_POINTER */
                                0x5b,                   /*
FC_END */
/* 628 */
                                0x12, 0x0,              /*
FC_UP */
/* 630 */ NdrFcShort( 0xfffffffe4 ),    /* Offset= -
28 (602) */
/* 632 */
                                0x1b,                   /*
FC_CARRAY */
                                0x3,                    /*
3 */
/* 634 */ NdrFcShort( 0x4 ),    /* 4 */
/* 636 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 638 */ NdrFcShort( 0x0 ),    /* 0 */
/* 640 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 642 */
                                0x48,                   /*
FC_VARIABLE_REPEAT */
                                0x49,                   /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ),    /* 4 */
/* 646 */ NdrFcShort( 0x0 ),    /* 0 */
/* 648 */ NdrFcShort( 0x1 ),    /* 1 */
/* 650 */ NdrFcShort( 0x0 ),    /* 0 */
/* 652 */ NdrFcShort( 0x0 ),    /* 0 */
/* 654 */ 0x12, 0x0,            /* FC_UP */
/* 656 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (612) */
/* 658 */
                                0x5b,                   /*
FC_END */

                                0x8,                    /*
FC_LONG */
/* 660 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 662 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 664 */ NdrFcShort( 0x8 ),    /* 8 */
/* 666 */ NdrFcShort( 0x0 ),    /* 0 */
/* 668 */ NdrFcShort( 0x6 ),    /* Offset= 6 (674) */
/* 670 */ 0x8,                  /* FC_LONG */
                                0x36,                   /*
FC_POINTER */
/* 672 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 674 */
                                0x11, 0x0,              /*
FC_RP */
/* 676 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (632) */
/* 678 */
                                0x1d,                   /*
FC_SMFARRAY */
                                0x0,                    /*
0 */
/* 680 */ NdrFcShort( 0x8 ),    /* 8 */
/* 682 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 684 */
                                0x15,                   /*
FC_STRUCT */
                                0x3,                    /*
3 */
/* 686 */ NdrFcShort( 0x10 ),   /* 16 */
/* 688 */ 0x8,                  /* FC_LONG */
                                0x6,                    /*
FC_SHORT */
/* 690 */ 0x6,                  /* FC_SHORT */
                                0x4c,                   /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0,                  /* 0 */
                                NdrFcShort( 0xffffffc1
),     /* Offset= -15 (678) */
                                0x5b,                   /*
FC_END */
/* 696 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 698 */ NdrFcShort( 0x18 ),   /* 24 */
/* 700 */ NdrFcShort( 0x0 ),    /* 0 */
/* 702 */ NdrFcShort( 0xa ),    /* Offset= 10 (712) */
/* 704 */ 0x8,                  /* FC_LONG */
                                0x36,                   /*
FC_POINTER */
/* 706 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 708 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (684) */
/* 710 */ 0x5c,                 /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 712 */
                                0x11, 0x0,              /*
FC_RP */
/* 714 */ NdrFcShort( 0xffffff0c ),     /* Offset= -
244 (470) */
/* 716 */
                                0x1b,                   /*
FC_CARRAY */
                                0x0,                    /*
0 */
/* 718 */ NdrFcShort( 0x1 ),    /* 1 */
/* 720 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 722 */ NdrFcShort( 0x0 ),    /* 0 */
/* 724 */ 0x1,                  /* FC_BYTE */
                                0x5b,                   /*
FC_END */
/* 726 */
                                0x16,                   /*
FC_PSTRUCT */
                                0x3,                    /*
3 */
/* 728 */ NdrFcShort( 0x8 ),    /* 8 */
/* 730 */
                                0x4b,                   /*
FC_PP */
                                0x5c,                   /*
FC_PAD */
/* 732 */
                                0x46,                   /*
FC_NO_REPEAT */
                                0x5c,                   /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ),    /* 4 */
/* 736 */ NdrFcShort( 0x4 ),    /* 4 */
/* 738 */ 0x12, 0x0,            /* FC_UP */
```

```
/* 740 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (716) */
/* 742 */
                                0x5b,               /*
FC_END */

                                0x8,                /*
FC_LONG */
/* 744 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 746 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 748 */ NdrFcShort( 0x2 ),    /* 2 */
/* 750 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 752 */ NdrFcShort( 0x0 ),    /* 0 */
/* 754 */ 0x6,                  /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 756 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 758 */ NdrFcShort( 0x8 ),    /* 8 */
/* 760 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 762 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ),    /* 4 */
/* 766 */ NdrFcShort( 0x4 ),    /* 4 */
/* 768 */ 0x12, 0x0,            /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (746) */
/* 772 */
                                0x5b,               /*
FC_END */

                                0x8,                /*
FC_LONG */
/* 774 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 776 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 778 */ NdrFcShort( 0x4 ),    /* 4 */
/* 780 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 782 */ NdrFcShort( 0x0 ),    /* 0 */
/* 784 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 786 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 788 */ NdrFcShort( 0x8 ),    /* 8 */
/* 790 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 792 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ),    /* 4 */
/* 796 */ NdrFcShort( 0x4 ),    /* 4 */
/* 798 */ 0x12, 0x0,            /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (776) */
/* 802 */
                                0x5b,               /*
FC_END */

                                0x8,                /*
FC_LONG */
/* 804 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 806 */
                                0x1b,               /*
FC_CARRAY */
                                0x7,                /*
7 */
/* 808 */ NdrFcShort( 0x8 ),    /* 8 */
/* 810 */ 0x19,                 /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 812 */ NdrFcShort( 0x0 ),    /* 0 */
/* 814 */ 0xb,                  /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 816 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),    /* 8 */
/* 820 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 822 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ),    /* 4 */
/* 826 */ NdrFcShort( 0x4 ),    /* 4 */
/* 828 */ 0x12, 0x0,            /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (806) */
/* 832 */
                                0x5b,               /*
FC_END */

                                0x8,                /*
FC_LONG */
/* 834 */ 0x8,                  /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 836 */
                                0x15,               /*
FC_STRUCT */
                                0x3,                /*
3 */
/* 838 */ NdrFcShort( 0x8 ),    /* 8 */
/* 840 */ 0x8,                  /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 842 */ 0x5c,                 /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 844 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 846 */ NdrFcShort( 0x8 ),    /* 8 */
/* 848 */ 0x7,                  /* Corr desc: FC_USHORT
*/
                                0x0,                /*
*/
/* 850 */ NdrFcShort( 0xffd8 ),         /* -40 */
/* 852 */ 0x4c,                 /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                /*
0 */
/* 854 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (836) */
/* 856 */ 0x5c,                 /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 858 */
                                0x1a,               /*
FC_BOGUS_STRUCT */
                                0x3,                /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ),    /* Offset= 0 (864) */
/* 866 */ 0x6,                  /* FC_SHORT */
                                0x6,                /*
FC_SHORT */
/* 868 */ 0x38,                 /* FC_ALIGNM4 */
```

```
                            0x8,                /*
FC_LONG */
/* 870 */ 0x8,              /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0,              /* 0 */
                            NdrFcShort( 0xfffffdf7
),        /* Offset= -521 (352) */
                            0x5b,               /*
FC_END */
/* 876 */
                            0x12, 0x0,          /*
FC_UP */
/* 878 */ NdrFcShort( 0xffffef6 ),     /* Offset= -
266 (612) */
/* 880 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 882 */ 0x1,              /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 884 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 886 */ 0x6,              /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 888 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 890 */ 0x8,              /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 892 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 894 */ 0xa,              /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 896 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,              /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 900 */
                            0x12, 0x0,          /*
FC_UP */
/* 902 */ NdrFcShort( 0xfffffd90 ),     /* Offset= -
624 (278) */
/* 904 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xfffffd92 ),     /* Offset= -
622 (284) */
/* 908 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (308) */
/* 912 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ),     /* Offset= -
588 (326) */
/* 916 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ),     /* Offset= -
574 (344) */
/* 920 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 922 */ NdrFcShort( 0x2 ),  /* Offset= 2 (924) */
/* 924 */
                            0x12, 0x0,          /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,              /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 934 */ 0x1,              /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 936 */ 0x8,              /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 938 */ 0xb,              /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 940 */
                            0x12, 0x0,          /*
FC_UP */
/* 942 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (928) */
/* 944 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,              /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 948 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x0 ),  /* Offset= 0 (954) */
/* 956 */ 0x8,              /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 958 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 960 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 962 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ),     /* Offset= -
958 (6) */
/* 966 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 968 */ 0xb4,             /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ),     /* Offset= -
974 (2) */
/* 978 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 980 */ NdrFcShort( 0x6 ),  /* Offset= 6 (986) */
/* 982 */
                            0x13, 0x0,          /*
FC_OP */
/* 984 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (948) */
/* 986 */ 0xb4,             /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 988 */ NdrFcShort( 0x0 ),  /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ),  /* 0 */
/* 994 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (982) */
                            0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)
```

```
int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY
```

```
/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   979
#define PROC_FORMAT_STRING_SIZE   253
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
```

```
#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    44,
    88,
    132,
    176,
    220
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];
```

```
static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN64__)
#error  Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
/*  8 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 16 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 18 */  NdrFcShort( 0x20 ), /* 32 */
/* 20 */  NdrFcShort( 0x20 ), /* 32 */
/* 22 */  NdrFcShort( 0x0 ),  /* 0 */
/* 24 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 26 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 28 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 30 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 32 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 34 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 36 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 38 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 40 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 42 */  0x8,                /* FC_LONG */
                                0x0,                /*
0 */

          /* Procedure Payment */

/* 44 */  0x33,               /* FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/* 46 */  NdrFcLong( 0x0 ),   /* 0 */
/* 50 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
/* 52 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 54 */  NdrFcShort( 0x0 ),  /* 0 */
/* 56 */  NdrFcShort( 0x8 ),  /* 8 */
/* 58 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 60 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 62 */  NdrFcShort( 0x20 ), /* 32 */
/* 64 */  NdrFcShort( 0x20 ), /* 32 */
/* 66 */  NdrFcShort( 0x0 ),  /* 0 */
/* 68 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 70 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 72 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 76 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 78 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 82 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
```

```
/* 84 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Delivery */

/* 88 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 90 */  NdrFcLong( 0x0 ),   /* 0 */
/* 94 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
/* 96 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */  NdrFcShort( 0x0 ),  /* 0 */
/* 100 */ NdrFcShort( 0x8 ),  /* 8 */
/* 102 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 104 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ),  /* 0 */
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure StockLevel */

/* 132 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ),   /* 0 */
/* 138 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ),  /* 0 */
/* 144 */ NdrFcShort( 0x8 ),  /* 8 */
/* 146 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 148 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ),  /* 0 */
/* 156 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 176 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ),   /* 0 */
/* 182 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ),  /* 0 */
/* 188 */ NdrFcShort( 0x8 ),  /* 8 */
/* 190 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 192 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ),  /* 0 */
/* 200 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */
```

```
/* 202 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

         /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

         /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

         /* Procedure CallSetComplete */

/* 220 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ),   /* 0 */
/* 226 */ NdrFcShort( 0x8 ),  /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ),  /* 0 */
/* 232 */ NdrFcShort( 0x8 ),  /* 8 */
/* 234 */ 0x44,               /* Oi2 Flags:  has
return, has ext, */
                            0x1,                /*
1 */
/* 236 */ 0xa,                /* 10 */
                            0x1,                /*
Ext Flags:  new corr desc, */
/* 238 */ NdrFcShort( 0x0 ),  /* 0 */
/* 240 */ NdrFcShort( 0x0 ),  /* 0 */
/* 242 */ NdrFcShort( 0x0 ),  /* 0 */
/* 244 */ NdrFcShort( 0x0 ),  /* 0 */

         /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ),  /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0
        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x39e ),          /* Offset=
926 (930) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 14 */  NdrFcShort( 0x2 ),  /* Offset= 2 (16) */
/* 16 */  NdrFcShort( 0x10 ), /* 16 */
/* 18 */  NdrFcShort( 0x2b ), /* 43 */
/* 20 */  NdrFcLong( 0x3 ),   /* 3 */
/* 24 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 26 */  NdrFcLong( 0x11 ),  /* 17 */
/* 30 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 32 */  NdrFcLong( 0x2 ),   /* 2 */
/* 36 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 38 */  NdrFcLong( 0x4 ),   /* 4 */
/* 42 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 44 */  NdrFcLong( 0x5 ),   /* 5 */
/* 48 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 50 */  NdrFcLong( 0xb ),   /* 11 */
/* 54 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 56 */  NdrFcLong( 0xa ),   /* 10 */
/* 60 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 62 */  NdrFcLong( 0x6 ),   /* 6 */
/* 66 */  NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */  NdrFcLong( 0x7 ),   /* 7 */
/* 72 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 74 */  NdrFcLong( 0x8 ),   /* 8 */
/* 78 */  NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */  NdrFcLong( 0xd ),   /* 13 */
/* 84 */  NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */  NdrFcLong( 0x9 ),   /* 9 */
/* 90 */  NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 96 */  NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */  NdrFcLong( 0x24 ),  /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ),          /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ),          /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ),          /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ),          /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ),          /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ),          /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ),          /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ),          /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ),          /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ),          /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ),          /* Offset=
710 (902) */
```

```
/* 194 */ NdrFcLong( 0x10 ),  /* 16 */
/* 198 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ),  /* 18 */
/* 204 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ),  /* 19 */
/* 210 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ),  /* 22 */
/* 216 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ),  /* 23 */
/* 222 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ),   /* 14 */
/* 228 */ NdrFcShort( 0x2aa ),          /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ),          /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ),          /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 246 */ NdrFcShort( 0x26c ),          /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 252 */ NdrFcShort( 0x26a ),          /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 258 */ NdrFcShort( 0x264 ),          /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 264 */ NdrFcShort( 0x25e ),          /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ),   /* 0 */
/* 270 */ NdrFcShort( 0x0 ),  /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ),   /* 1 */
/* 276 */ NdrFcShort( 0x0 ),  /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(277) */
/* 280 */
                                0x15,                /*
FC_STRUCT */
                                0x7,                 /*
7 */
/* 282 */ NdrFcShort( 0x8 ),  /* 8 */
/* 284 */ 0xb,                /* FC_HYPER */
                                0x5b,                /*
FC_END */
/* 286 */
                                0x12, 0x0,           /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ),  /* Offset= 14 (302) */
/* 290 */
                                0x1b,                /*
FC_CARRAY */
                                0x1,                 /*
1 */
/* 292 */ NdrFcShort( 0x2 ),  /* 2 */
/* 294 */ 0x9,                /* Corr desc: FC_ULONG
*/
                                0x0,                 /*
*/
/* 296 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 298 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 300 */ 0x6,                /* FC_SHORT */
                                0x5b,                /*
FC_END */
/* 302 */
                                0x17,                /*
FC_CSTRUCT */
                                0x3,                 /*
3 */
/* 304 */ NdrFcShort( 0x8 ),  /* 8 */
/* 306 */ NdrFcShort( 0xfffffff0 ),     /* Offset= -
16 (290) */
/* 308 */ 0x8,                /* FC_LONG */
                                0x8,                 /*
FC_LONG */
/* 310 */ 0x5c,               /* FC_PAD */
                                0x5b,                /*
FC_END */
/* 312 */
                                0x2f,                /*
FC_IP */
                                0x5a,                /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ),   /* 0 */
/* 318 */ NdrFcShort( 0x0 ),  /* 0 */
/* 320 */ NdrFcShort( 0x0 ),  /* 0 */
/* 322 */ 0xc0,               /* 192 */
                                0x0,                 /*
0 */
/* 324 */ 0x0,                /* 0 */
                                0x0,                 /*
0 */
/* 326 */ 0x0,                /* 0 */
                                0x0,                 /*
0 */
/* 328 */ 0x0,                /* 0 */
                                0x46,                /*
70 */
/* 330 */
                                0x2f,                /*
FC_IP */
                                0x5a,                /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 336 */ NdrFcShort( 0x0 ),  /* 0 */
/* 338 */ NdrFcShort( 0x0 ),  /* 0 */
/* 340 */ 0xc0,               /* 192 */
                                0x0,                 /*
0 */
/* 342 */ 0x0,                /* 0 */
                                0x0,                 /*
0 */
/* 344 */ 0x0,                /* 0 */
                                0x0,                 /*
0 */
/* 346 */ 0x0,                /* 0 */
                                0x46,                /*
70 */
/* 348 */
                                0x12, 0x10,          /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ),  /* Offset= 2 (352) */
/* 352 */
                                0x12, 0x0,           /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ),          /* Offset=
486 (840) */
/* 356 */
                                0x2a,                /*
FC_ENCAPSULATED_UNION */
                                0x89,                /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ),  /* 10 */
/* 362 */ NdrFcLong( 0x8 ),   /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ),   /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ),   /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ),   /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ),  /* 36 */
/* 390 */ NdrFcShort( 0x104 ),          /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 396 */ NdrFcShort( 0x120 ),          /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ),  /* 16 */
/* 402 */ NdrFcShort( 0x13a ),          /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ),   /* 2 */
/* 408 */ NdrFcShort( 0x150 ),          /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ),   /* 3 */
/* 414 */ NdrFcShort( 0x166 ),          /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ),  /* 20 */
/* 420 */ NdrFcShort( 0x17c ),          /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(421) */
/* 424 */
                                0x21,                /*
FC_BOGUS_ARRAY */
                                0x3,                 /*
3 */
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                 /*
*/
/* 430 */ NdrFcShort( 0x0 ),  /* 0 */
/* 432 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 434 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 438 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 440 */
                                0x12, 0x0,           /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffff74 ),     /* Offset= -
140 (302) */
```

```
/* 444 */ 0x5c,              /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 446 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ),  /* 0 */
/* 452 */ NdrFcShort( 0x6 ),  /* Offset= 6 (458) */
/* 454 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 456 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 458 */
                              0x11, 0x0,         /*
FC_RP */
/* 460 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (424) */
/* 462 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 464 */ NdrFcShort( 0x0 ),  /* 0 */
/* 466 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 468 */ NdrFcShort( 0x0 ),  /* 0 */
/* 470 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 472 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 476 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 478 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                              0x0,               /*
0 */
/* 480 */ NdrFcShort( 0xffffff58 ),     /* Offset= -
168 (312) */
/* 482 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 484 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ),  /* 0 */
/* 490 */ NdrFcShort( 0x6 ),  /* Offset= 6 (496) */
/* 492 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 494 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 496 */
                              0x11, 0x0,         /*
FC_RP */
/* 498 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (462) */
/* 500 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 502 */ NdrFcShort( 0x0 ),  /* 0 */
/* 504 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 510 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 514 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                              0x0,               /*
0 */
/* 518 */ NdrFcShort( 0xffffff44 ),     /* Offset= -
188 (330) */
/* 520 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 522 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 532 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 534 */
                              0x11, 0x0,         /*
FC_RP */
/* 536 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (500) */
/* 538 */
                              0x21,              /*
FC_BOGUS_ARRAY */
                              0x3,               /*
3 */
/* 540 */ NdrFcShort( 0x0 ),  /* 0 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 548 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 552 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 554 */
                              0x12, 0x0,         /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ),          /* Offset=
374 (930) */
/* 558 */ 0x5c,               /* FC_PAD */
                              0x5b,              /*
FC_END */
/* 560 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
                              0x3,               /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ),  /* 0 */
/* 566 */ NdrFcShort( 0x6 ),  /* Offset= 6 (572) */
/* 568 */ 0x8,                /* FC_LONG */
                              0x39,              /*
FC_ALIGNM8 */
/* 570 */ 0x36,               /* FC_POINTER */
                              0x5b,              /*
FC_END */
/* 572 */
                              0x11, 0x0,         /*
FC_RP */
/* 574 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (538) */
/* 576 */
                              0x2f,              /*
FC_IP */
                              0x5a,              /*
FC_CONSTANT_IID */
/* 578 */ NdrFcLong( 0x2f ),  /* 47 */
/* 582 */ NdrFcShort( 0x0 ),  /* 0 */
/* 584 */ NdrFcShort( 0x0 ),  /* 0 */
/* 586 */ 0xc0,               /* 192 */
                              0x0,               /*
0 */
/* 588 */ 0x0,                /* 0 */
                              0x0,               /*
0 */
/* 590 */ 0x0,                /* 0 */
                              0x0,               /*
0 */
/* 592 */ 0x0,                /* 0 */
                              0x46,              /*
70 */
/* 594 */
                              0x1b,              /*
FC_CARRAY */
                              0x0,               /*
0 */
/* 596 */ NdrFcShort( 0x1 ),  /* 1 */
/* 598 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,               /*
*/
/* 600 */ NdrFcShort( 0x4 ),  /* 4 */
/* 602 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 604 */ 0x1,                /* FC_BYTE */
                              0x5b,              /*
FC_END */
/* 606 */
                              0x1a,              /*
FC_BOGUS_STRUCT */
```

```
                            0x3,                /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ),  /* 0 */
/* 612 */ NdrFcShort( 0xc ),  /* Offset= 12 (624) */
/* 614 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 616 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 618 */ NdrFcShort( 0xffffffd6 ),     /* Offset= -
42 (576) */
/* 620 */ 0x39,               /* FC_ALIGNM8 */
                            0x36,               /*
FC_POINTER */
/* 622 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 624 */
                            0x12, 0x0,          /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffffe0 ),     /* Offset= -
32 (594) */
/* 628 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 630 */ NdrFcShort( 0x0 ),  /* 0 */
/* 632 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 634 */ NdrFcShort( 0x0 ),  /* 0 */
/* 636 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 638 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 642 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 644 */
                            0x12, 0x0,          /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (606) */
/* 648 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 650 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ),  /* 0 */
/* 656 */ NdrFcShort( 0x6 ),  /* Offset= 6 (662) */
/* 658 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 660 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 662 */
                            0x11, 0x0,          /*
FC_RP */
/* 664 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (628) */
/* 666 */
                            0x1d,               /*
FC_SMFARRAY */
                            0x0,                /*
0 */
/* 668 */ NdrFcShort( 0x8 ),  /* 8 */
/* 670 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 672 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8,                /* FC_LONG */
                            0x6,                /*
FC_SHORT */
/* 678 */ 0x6,                /* FC_SHORT */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0,                /* 0 */
                            NdrFcShort( 0xfffffff1
),        /* Offset= -15 (666) */
                            0x5b,               /*
FC_END */
/* 684 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ),  /* 0 */
/* 690 */ NdrFcShort( 0xa ),  /* Offset= 10 (700) */
/* 692 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 694 */ 0x36,               /* FC_POINTER */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0,                /* 0 */
                            NdrFcShort( 0xfffffe7
),        /* Offset= -25 (672) */
                            0x5b,               /*
FC_END */
/* 700 */
                            0x11, 0x0,          /*
FC_RP */
/* 702 */ NdrFcShort( 0xffffff10 ),     /* Offset= -
240 (462) */
/* 704 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 706 */ NdrFcShort( 0x1 ),  /* 1 */
/* 708 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 710 */ NdrFcShort( 0x0 ),  /* 0 */
/* 712 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 714 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 716 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ),  /* 0 */
/* 722 */ NdrFcShort( 0x6 ),  /* Offset= 6 (728) */
/* 724 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 726 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 728 */
                            0x12, 0x0,          /*
FC_UP */
/* 730 */ NdrFcShort( 0xfffffff6 ),     /* Offset= -
26 (704) */
/* 732 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 734 */ NdrFcShort( 0x2 ),  /* 2 */
/* 736 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 738 */ NdrFcShort( 0x0 ),  /* 0 */
/* 740 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 742 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 744 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ),  /* 0 */
/* 750 */ NdrFcShort( 0x6 ),  /* Offset= 6 (756) */
/* 752 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 754 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 756 */
                            0x12, 0x0,          /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffff6 ),     /* Offset= -
26 (732) */
/* 760 */
```

```
                                0x1b,                   /*
FC_CARRAY */
                                0x3,                    /*
3 */
/* 762 */ NdrFcShort( 0x4 ),  /* 4 */
/* 764 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 766 */ NdrFcShort( 0x0 ),  /* 0 */
/* 768 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 770 */ 0x8,                /* FC_LONG */
                                0x5b,                   /*
FC_END */
/* 772 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ),  /* 0 */
/* 778 */ NdrFcShort( 0x6 ),  /* Offset= 6 (784) */
/* 780 */ 0x8,                /* FC_LONG */
                                0x39,                   /*
FC_ALIGNM8 */
/* 782 */ 0x36,               /* FC_POINTER */
                                0x5b,                   /*
FC_END */
/* 784 */
                                0x12, 0x0,              /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (760) */
/* 788 */
                                0x1b,                   /*
FC_CARRAY */
                                0x7,                    /*
7 */
/* 790 */ NdrFcShort( 0x8 ),  /* 8 */
/* 792 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                    /*
*/
/* 794 */ NdrFcShort( 0x0 ),  /* 0 */
/* 796 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 798 */ 0xb,                /* FC_HYPER */
                                0x5b,                   /*
FC_END */
/* 800 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ),  /* 0 */
/* 806 */ NdrFcShort( 0x6 ),  /* Offset= 6 (812) */
/* 808 */ 0x8,                /* FC_LONG */
                                0x39,                   /*
FC_ALIGNM8 */
/* 810 */ 0x36,               /* FC_POINTER */
```

```
                                0x5b,                   /*
FC_END */
/* 812 */
                                0x12, 0x0,              /*
FC_UP */
/* 814 */ NdrFcShort( 0xfffffffe6 ),     /* Offset= -
26 (788) */
/* 816 */
                                0x15,                   /*
FC_STRUCT */
                                0x3,                    /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */ 0x8,                /* FC_LONG */
                                0x8,                    /*
FC_LONG */
/* 822 */ 0x5c,               /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 824 */
                                0x1b,                   /*
FC_CARRAY */
                                0x3,                    /*
3 */
/* 826 */ NdrFcShort( 0x8 ),  /* 8 */
/* 828 */ 0x7,                /* Corr desc: FC_USHORT
*/
                                0x0,                    /*
*/
/* 830 */ NdrFcShort( 0xffc8 ),         /* -56 */
/* 832 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 834 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                    /*
0 */
/* 836 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (816) */
/* 838 */ 0x5c,               /* FC_PAD */
                                0x5b,                   /*
FC_END */
/* 840 */
                                0x1a,                   /*
FC_BOGUS_STRUCT */
                                0x3,                    /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ),  /* Offset= 0 (846) */
/* 848 */ 0x6,                /* FC_SHORT */
                                0x6,                    /*
FC_SHORT */
/* 850 */ 0x38,               /* FC_ALIGNM4 */
                                0x8,                    /*
FC_LONG */
/* 852 */ 0x8,                /* FC_LONG */
                                0x4c,                   /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4,                /* 4 */
                                NdrFcShort( 0xfffffe0d
),        /* Offset= -499 (356) */
```

```
                                0x5b,                   /*
FC_END */
/* 858 */
                                0x12, 0x0,              /*
FC_UP */
/* 860 */ NdrFcShort( 0xffffff02 ),     /* Offset= -
254 (606) */
/* 862 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 864 */ 0x1,                /* FC_BYTE */
                                0x5c,                   /*
FC_PAD */
/* 866 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 868 */ 0x6,                /* FC_SHORT */
                                0x5c,                   /*
FC_PAD */
/* 870 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 872 */ 0x8,                /* FC_LONG */
                                0x5c,                   /*
FC_PAD */
/* 874 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 876 */ 0xa,                /* FC_FLOAT */
                                0x5c,                   /*
FC_PAD */
/* 878 */
                                0x12, 0x8,              /*
FC_UP [simple_pointer] */
/* 880 */ 0xc,                /* FC_DOUBLE */
                                0x5c,                   /*
FC_PAD */
/* 882 */
                                0x12, 0x0,              /*
FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ),     /* Offset= -
604 (280) */
/* 886 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (286) */
/* 890 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ),     /* Offset= -
580 (312) */
/* 894 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffdca ),     /* Offset= -
566 (330) */
/* 898 */
                                0x12, 0x10,             /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ),     /* Offset= -
552 (348) */
/* 902 */
```

```
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ),  /* Offset= 2 (906) */
/* 906 */
                            0x12, 0x0,          /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6,                /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 916 */ 0x1,                /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 918 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 920 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 922 */
                            0x12, 0x0,          /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (910) */
/* 926 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 928 */ 0x2,                /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 930 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ),  /* 0 */
/* 936 */ NdrFcShort( 0x0 ),  /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ),     /* Offset= -
940 (6) */
/* 948 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ),  /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ),     /* Offset= -
956 (2) */
/* 960 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 962 */ NdrFcShort( 0x6 ),  /* Offset= 6 (968) */
/* 964 */
                            0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (964) */

                            0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_ps_p.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
```

```
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   997
#define PROC_FORMAT_STRING_SIZE   193
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")

static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    34,
    68,
    102,
    136,
    170
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN32__)
#error  Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error   -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif


static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */
```

```
                            0x33,               /*
FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/*  8 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 16 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 22 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 28 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Payment */

/* 34 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 36 */  NdrFcLong( 0x0 ),   /* 0 */
/* 40 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 42 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */  NdrFcShort( 0x0 ),  /* 0 */
/* 46 */  NdrFcShort( 0x8 ),  /* 8 */
/* 48 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 50 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 56 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 62 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
```

```
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Delivery */

/* 68 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 70 */  NdrFcLong( 0x0 ),   /* 0 */
/* 74 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */  NdrFcShort( 0x0 ),  /* 0 */
/* 80 */  NdrFcShort( 0x8 ),  /* 8 */
/* 82 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 84 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 90 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 96 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure StockLevel */

/* 102 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ),   /* 0 */
/* 108 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */
/* 114 */ NdrFcShort( 0x8 ),  /* 8 */
/* 116 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
```

```
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 136 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ),   /* 0 */
/* 142 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ),  /* 0 */
/* 148 */ NdrFcShort( 0x8 ),  /* 8 */
/* 150 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 170 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ),   /* 0 */
/* 176 */ NdrFcShort( 0x8 ),  /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ),  /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
                            NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ),  /* 0 */
/* 182 */ NdrFcShort( 0x8 ),  /* 8 */
/* 184 */ 0x4,                /* Oi2 Flags:  has
return, */
                            0x1,                /*
1 */

          /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ),  /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

                            0x0
        }
    };
```

```
static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                                NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                                0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x3b0 ),          /* Offset=
944 (948) */
/*  6 */
                                0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                                0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                                0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x2 ),  /* Offset= 2 (14) */
/* 14 */  NdrFcShort( 0x10 ), /* 16 */
/* 16 */  NdrFcShort( 0x2b ), /* 43 */
/* 18 */  NdrFcLong( 0x3 ),   /* 3 */
/* 22 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 24 */  NdrFcLong( 0x11 ),  /* 17 */
/* 28 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 30 */  NdrFcLong( 0x2 ),   /* 2 */
/* 34 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 36 */  NdrFcLong( 0x4 ),   /* 4 */
/* 40 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 42 */  NdrFcLong( 0x5 ),   /* 5 */
/* 46 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 48 */  NdrFcLong( 0xb ),   /* 11 */
/* 52 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 54 */  NdrFcLong( 0xa ),   /* 10 */
/* 58 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 60 */  NdrFcLong( 0x6 ),   /* 6 */
/* 64 */  NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */  NdrFcLong( 0x7 ),   /* 7 */
/* 70 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 72 */  NdrFcLong( 0x8 ),   /* 8 */
/* 76 */  NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */  NdrFcLong( 0xd ),   /* 13 */
/* 82 */  NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */  NdrFcLong( 0x9 ),   /* 9 */
/* 88 */  NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 94 */  NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */  NdrFcLong( 0x24 ),  /* 36 */
/* 100 */ NdrFcShort( 0x308 ),         /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ),         /* 16420 */
/* 106 */ NdrFcShort( 0x302 ),         /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ),         /* 16401 */
/* 112 */ NdrFcShort( 0x300 ),         /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ),         /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ),         /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ),         /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ),         /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ),         /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ),         /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ),         /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ),         /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ),         /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ),         /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ),         /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ),         /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ),         /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ),         /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ),         /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ),         /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ),         /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ),         /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ),         /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ),         /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ),         /* 16393 */
/* 178 */ NdrFcShort( 0x2de ),         /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ),         /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ),         /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ),         /* 16396 */
/* 190 */ NdrFcShort( 0x2da ),         /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ),  /* 16 */
/* 196 */ NdrFcShort( 0x8002 ),        /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ),  /* 18 */
/* 202 */ NdrFcShort( 0x8006 ),        /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ),  /* 19 */
/* 208 */ NdrFcShort( 0x8008 ),        /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ),  /* 22 */
/* 214 */ NdrFcShort( 0x8008 ),        /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ),  /* 23 */
/* 220 */ NdrFcShort( 0x8008 ),        /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ),   /* 14 */
/* 226 */ NdrFcShort( 0x2be ),         /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ),         /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ),         /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ),         /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ),         /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ),         /* 16402 */
/* 244 */ NdrFcShort( 0x280 ),         /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ),         /* 16403 */
/* 250 */ NdrFcShort( 0x27e ),         /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ),         /* 16406 */
/* 256 */ NdrFcShort( 0x278 ),         /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ),         /* 16407 */
/* 262 */ NdrFcShort( 0x272 ),         /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ),   /* 0 */
/* 268 */ NdrFcShort( 0x0 ),  /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ),   /* 1 */
/* 274 */ NdrFcShort( 0x0 ),  /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ),    /* Offset= -1
(275) */
/* 278 */
                                0x15,               /*
FC_STRUCT */
                                0x7,                /*
7 */
/* 280 */ NdrFcShort( 0x8 ),  /* 8 */
/* 282 */ 0xb,                /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 284 */
                                0x12, 0x0,          /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ),  /* Offset= 12 (298) */
/* 288 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 290 */ NdrFcShort( 0x2 ),  /* 2 */
/* 292 */ 0x9,                /* Corr desc: FC_ULONG
*/
                                0x0,                /*
*/
/* 294 */ NdrFcShort( 0xfffc ),        /* -4 */
/* 296 */ 0x6,                /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 298 */
                                0x17,               /*
FC_CSTRUCT */
                                0x3,                /*
3 */
/* 300 */ NdrFcShort( 0x8 ),  /* 8 */
/* 302 */ NdrFcShort( 0xfffffff2 ),    /* Offset= -
14 (288) */
/* 304 */ 0x8,                /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 306 */ 0x5c,               /* FC_PAD */
```

```
                                0x5b,               /*
FC_END */
/* 308 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ),   /* 0 */
/* 314 */ NdrFcShort( 0x0 ),  /* 0 */
/* 316 */ NdrFcShort( 0x0 ),  /* 0 */
/* 318 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 320 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 322 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 326 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 332 */ NdrFcShort( 0x0 ),  /* 0 */
/* 334 */ NdrFcShort( 0x0 ),  /* 0 */
/* 336 */ 0xc0,               /* 192 */
                                0x0,                /*
0 */
/* 338 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 340 */ 0x0,                /* 0 */
                                0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                                0x46,               /*
70 */
/* 344 */
                                0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ),  /* Offset= 2 (348) */
/* 348 */
                                0x12, 0x0,          /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ),          /* Offset=
508 (858) */
/* 352 */
                                0x2a,               /*
FC_ENCAPSULATED_UNION */
                                0x49,               /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ),  /* 10 */
/* 358 */ NdrFcLong( 0x8 ),   /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ),   /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ),   /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ),   /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ),  /* 36 */
/* 386 */ NdrFcShort( 0x114 ),          /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 392 */ NdrFcShort( 0x130 ),          /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ),  /* 16 */
/* 398 */ NdrFcShort( 0x148 ),          /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ),   /* 2 */
/* 404 */ NdrFcShort( 0x160 ),          /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ),   /* 3 */
/* 410 */ NdrFcShort( 0x178 ),          /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ),  /* 20 */
/* 416 */ NdrFcShort( 0x190 ),          /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(417) */
/* 420 */
                                0x1b,               /*
FC_CARRAY */
                                0x3,                /*
3 */
/* 422 */ NdrFcShort( 0x4 ),  /* 4 */
/* 424 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 430 */
                                0x48,               /*
FC_VARIABLE_REPEAT */
                                0x49,               /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ),  /* 4 */
/* 434 */ NdrFcShort( 0x0 ),  /* 0 */
/* 436 */ NdrFcShort( 0x1 ),  /* 1 */
/* 438 */ NdrFcShort( 0x0 ),  /* 0 */
/* 440 */ NdrFcShort( 0x0 ),  /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xffffff6e ),     /* Offset= -
146 (298) */
/* 446 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 448 */ 0x5c,               /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 450 */
                                0x16,               /*
FC_PSTRUCT */
                                0x3,                /*
3 */
/* 452 */ NdrFcShort( 0x8 ),  /* 8 */
/* 454 */
                                0x4b,               /*
FC_PP */
                                0x5c,               /*
FC_PAD */
/* 456 */
                                0x46,               /*
FC_NO_REPEAT */
                                0x5c,               /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ),  /* 4 */
/* 460 */ NdrFcShort( 0x4 ),  /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (420) */
/* 466 */
                                0x5b,               /*
FC_END */
                                0x8,                /*
FC_LONG */
/* 468 */ 0x8,                /* FC_LONG */
                                0x5b,               /*
FC_END */
/* 470 */
                                0x21,               /*
FC_BOGUS_ARRAY */
                                0x3,                /*
3 */
/* 472 */ NdrFcShort( 0x0 ),  /* 0 */
/* 474 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                                0x0,                /*
*/
/* 476 */ NdrFcShort( 0x0 ),  /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 482 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                0x0,                /*
0 */
/* 484 */ NdrFcShort( 0xffffff50 ),     /* Offset= -
176 (308) */
/* 486 */ 0x5c,               /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 488 */
                                0x1a,               /*
FC_BOGUS_STRUCT */
                                0x3,                /*
3 */
/* 490 */ NdrFcShort( 0x8 ),  /* 8 */
/* 492 */ NdrFcShort( 0x0 ),  /* 0 */
/* 494 */ NdrFcShort( 0x6 ),  /* Offset= 6 (500) */
/* 496 */ 0x8,                /* FC_LONG */
                                0x36,               /*
FC_POINTER */
/* 498 */ 0x5c,               /* FC_PAD */
```

```
                            0x5b,               /*
FC_END */
/* 500 */
                            0x11, 0x0,          /*
FC_RP */
/* 502 */ NdrFcShort( 0xfffffe0 ),     /* Offset= -
32 (470) */
/* 504 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 510 */ NdrFcShort( 0x0 ),  /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ),     /* -1 */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff40 ),     /* Offset= -
192 (326) */
/* 520 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x8 ),  /* 8 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 532 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffe0 ),     /* Offset= -
32 (504) */
/* 538 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x4 ),  /* 4 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
```

```
/* 548 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ),  /* 4 */
/* 552 */ NdrFcShort( 0x0 ),  /* 0 */
/* 554 */ NdrFcShort( 0x1 ),  /* 1 */
/* 556 */ NdrFcShort( 0x0 ),  /* 0 */
/* 558 */ NdrFcShort( 0x0 ),  /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ),          /* Offset=
386 (948) */
/* 564 */
                            0x5b,               /*
FC_END */


                            0x8,                /*
FC_LONG */
/* 566 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 568 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 570 */ NdrFcShort( 0x8 ),  /* 8 */
/* 572 */ NdrFcShort( 0x0 ),  /* 0 */
/* 574 */ NdrFcShort( 0x6 ),  /* Offset= 6 (580) */
/* 576 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 578 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 580 */
                            0x11, 0x0,          /*
FC_RP */
/* 582 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (538) */
/* 584 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ),  /* 47 */
/* 590 */ NdrFcShort( 0x0 ),  /* 0 */
/* 592 */ NdrFcShort( 0x0 ),  /* 0 */
/* 594 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 596 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 598 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 600 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 602 */
```

```
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 604 */ NdrFcShort( 0x1 ),  /* 1 */
/* 606 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 608 */ NdrFcShort( 0x4 ),  /* 4 */
/* 610 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 612 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ),  /* 0 */
/* 618 */ NdrFcShort( 0xa ),  /* Offset= 10 (628) */
/* 620 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 622 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 624 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (584) */
/* 626 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 628 */
                            0x12, 0x0,          /*
FC_UP */
/* 630 */ NdrFcShort( 0xfffffffe4 ),     /* Offset= -
28 (602) */
/* 632 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 634 */ NdrFcShort( 0x4 ),  /* 4 */
/* 636 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 638 */ NdrFcShort( 0x0 ),  /* 0 */
/* 640 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 642 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ),  /* 4 */
/* 646 */ NdrFcShort( 0x0 ),  /* 0 */
/* 648 */ NdrFcShort( 0x1 ),  /* 1 */
/* 650 */ NdrFcShort( 0x0 ),  /* 0 */
```

```
/* 652 */ NdrFcShort( 0x0 ),  /* 0 */
/* 654 */ 0x12, 0x0,          /* FC_UP */
/* 656 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (612) */
/* 658 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 660 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 662 */
                               0x1a,               /*
FC_BOGUS_STRUCT */
                               0x3,                /*
3 */
/* 664 */ NdrFcShort( 0x8 ),  /* 8 */
/* 666 */ NdrFcShort( 0x0 ),  /* 0 */
/* 668 */ NdrFcShort( 0x6 ),  /* Offset= 6 (674) */
/* 670 */ 0x8,                /* FC_LONG */
                               0x36,               /*
FC_POINTER */
/* 672 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 674 */
                               0x11, 0x0,          /*
FC_RP */
/* 676 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (632) */
/* 678 */
                               0x1d,               /*
FC_SMFARRAY */
                               0x0,                /*
0 */
/* 680 */ NdrFcShort( 0x8 ),  /* 8 */
/* 682 */ 0x1,                /* FC_BYTE */
                               0x5b,               /*
FC_END */
/* 684 */
                               0x15,               /*
FC_STRUCT */
                               0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8,                /* FC_LONG */
                               0x6,                /*
FC_SHORT */
/* 690 */ 0x6,                /* FC_SHORT */
                               0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffff1
),        /* Offset= -15 (678) */
                               0x5b,               /*
FC_END */
/* 696 */
                               0x1a,               /*
FC_BOGUS_STRUCT */
                               0x3,                /*
3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ),  /* 0 */
/* 702 */ NdrFcShort( 0xa ),  /* Offset= 10 (712) */
/* 704 */ 0x8,                /* FC_LONG */
                               0x36,               /*
FC_POINTER */
/* 706 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                               0x0,                /*
0 */
/* 708 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (684) */
/* 710 */ 0x5c,               /* FC_PAD */
                               0x5b,               /*
FC_END */
/* 712 */
                               0x11, 0x0,          /*
FC_RP */
/* 714 */ NdrFcShort( 0xfffffff0c ),     /* Offset= -
244 (470) */
/* 716 */
                               0x1b,               /*
FC_CARRAY */
                               0x0,                /*
0 */
/* 718 */ NdrFcShort( 0x1 ),  /* 1 */
/* 720 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 722 */ NdrFcShort( 0x0 ),  /* 0 */
/* 724 */ 0x1,                /* FC_BYTE */
                               0x5b,               /*
FC_END */
/* 726 */
                               0x16,               /*
FC_PSTRUCT */
                               0x3,                /*
3 */
/* 728 */ NdrFcShort( 0x8 ),  /* 8 */
/* 730 */
                               0x4b,               /*
FC_PP */
                               0x5c,               /*
FC_PAD */
/* 732 */
                               0x46,               /*
FC_NO_REPEAT */
                               0x5c,               /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ),  /* 4 */
/* 736 */ NdrFcShort( 0x4 ),  /* 4 */
/* 738 */ 0x12, 0x0,          /* FC_UP */
/* 740 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (716) */
/* 742 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 744 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 746 */
                               0x1b,               /*
FC_CARRAY */
                               0x1,                /*
1 */
/* 748 */ NdrFcShort( 0x2 ),  /* 2 */
/* 750 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 752 */ NdrFcShort( 0x0 ),  /* 0 */
/* 754 */ 0x6,                /* FC_SHORT */
                               0x5b,               /*
FC_END */
/* 756 */
                               0x16,               /*
FC_PSTRUCT */
                               0x3,                /*
3 */
/* 758 */ NdrFcShort( 0x8 ),  /* 8 */
/* 760 */
                               0x4b,               /*
FC_PP */
                               0x5c,               /*
FC_PAD */
/* 762 */
                               0x46,               /*
FC_NO_REPEAT */
                               0x5c,               /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ),  /* 4 */
/* 766 */ NdrFcShort( 0x4 ),  /* 4 */
/* 768 */ 0x12, 0x0,          /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (746) */
/* 772 */
                               0x5b,               /*
FC_END */

                               0x8,                /*
FC_LONG */
/* 774 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 776 */
                               0x1b,               /*
FC_CARRAY */
                               0x3,                /*
3 */
/* 778 */ NdrFcShort( 0x4 ),  /* 4 */
/* 780 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                /*
*/
/* 782 */ NdrFcShort( 0x0 ),  /* 0 */
/* 784 */ 0x8,                /* FC_LONG */
                               0x5b,               /*
FC_END */
/* 786 */
                               0x16,               /*
FC_PSTRUCT */
```

```
                              0x3,                /*
3 */
/* 788 */ NdrFcShort( 0x8 ),  /* 8 */
/* 790 */
                              0x4b,               /*
FC_PP */
                              0x5c,               /*
FC_PAD */
/* 792 */
                              0x46,               /*
FC_NO_REPEAT */
                              0x5c,               /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ),  /* 4 */
/* 796 */ NdrFcShort( 0x4 ),  /* 4 */
/* 798 */ 0x12, 0x0,          /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (776) */
/* 802 */
                              0x5b,               /*
FC_END */

                              0x8,                /*
FC_LONG */
/* 804 */ 0x8,                /* FC_LONG */
                              0x5b,               /*
FC_END */
/* 806 */
                              0x1b,               /*
FC_CARRAY */
                              0x7,                /*
7 */
/* 808 */ NdrFcShort( 0x8 ),  /* 8 */
/* 810 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                              0x0,                /*
*/
/* 812 */ NdrFcShort( 0x0 ),  /* 0 */
/* 814 */ 0xb,                /* FC_HYPER */
                              0x5b,               /*
FC_END */
/* 816 */
                              0x16,               /*
FC_PSTRUCT */
                              0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */
                              0x4b,               /*
FC_PP */
                              0x5c,               /*
FC_PAD */
/* 822 */
                              0x46,               /*
FC_NO_REPEAT */
                              0x5c,               /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ),  /* 4 */
/* 826 */ NdrFcShort( 0x4 ),  /* 4 */
/* 828 */ 0x12, 0x0,          /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffff8 ),     /* Offset= -
24 (806) */
/* 832 */
                              0x5b,               /*
FC_END */

                              0x8,                /*
FC_LONG */
/* 834 */ 0x8,                /* FC_LONG */
                              0x5b,               /*
FC_END */
/* 836 */
                              0x15,               /*
FC_STRUCT */
                              0x3,                /*
3 */
/* 838 */ NdrFcShort( 0x8 ),  /* 8 */
/* 840 */ 0x8,                /* FC_LONG */
                              0x8,                /*
FC_LONG */
/* 842 */ 0x5c,               /* FC_PAD */
                              0x5b,               /*
FC_END */
/* 844 */
                              0x1b,               /*
FC_CARRAY */
                              0x3,                /*
3 */
/* 846 */ NdrFcShort( 0x8 ),  /* 8 */
/* 848 */ 0x7,                /* Corr desc: FC_USHORT
*/
                              0x0,                /*
*/
/* 850 */ NdrFcShort( 0xffd8 ),         /* -40 */
/* 852 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                              0x0,                /*
0 */
/* 854 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (836) */
/* 856 */ 0x5c,               /* FC_PAD */
                              0x5b,               /*
FC_END */
/* 858 */
                              0x1a,               /*
FC_BOGUS_STRUCT */
                              0x3,                /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ),  /* Offset= 0 (864) */
/* 866 */ 0x6,                /* FC_SHORT */
                              0x6,                /*
FC_SHORT */
/* 868 */ 0x38,               /* FC_ALIGNM4 */
                              0x8,                /*
FC_LONG */
/* 870 */ 0x8,                /* FC_LONG */
                              0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0,                /* 0 */
                              NdrFcShort( 0xfffffdf7
),        /* Offset= -521 (352) */
                              0x5b,               /*
FC_END */
/* 876 */
                              0x12, 0x0,          /*
FC_UP */
/* 878 */ NdrFcShort( 0xfffffef6 ),     /* Offset= -
266 (612) */
/* 880 */
                              0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 882 */ 0x1,                /* FC_BYTE */
                              0x5c,               /*
FC_PAD */
/* 884 */
                              0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 886 */ 0x6,                /* FC_SHORT */
                              0x5c,               /*
FC_PAD */
/* 888 */
                              0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 890 */ 0x8,                /* FC_LONG */
                              0x5c,               /*
FC_PAD */
/* 892 */
                              0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 894 */ 0xa,                /* FC_FLOAT */
                              0x5c,               /*
FC_PAD */
/* 896 */
                              0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,                /* FC_DOUBLE */
                              0x5c,               /*
FC_PAD */
/* 900 */
                              0x12, 0x0,          /*
FC_UP */
/* 902 */ NdrFcShort( 0xffffff90 ),     /* Offset= -
624 (278) */
/* 904 */
                              0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xffffff92 ),     /* Offset= -
622 (284) */
/* 908 */
                              0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (308) */
/* 912 */
                              0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ),     /* Offset= -
588 (326) */
/* 916 */
                              0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ),     /* Offset= -
574 (344) */
/* 920 */
                              0x12, 0x10,         /*
FC_UP [pointer_deref] */
```

```
/* 922 */ NdrFcShort( 0x2 ),  /* Offset= 2 (924) */
/* 924 */
                           0x12, 0x0,          /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                           0x15,               /*
FC_STRUCT */
                           0x7,                /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,                /* FC_SHORT */
                           0x1,                /*
FC_BYTE */
/* 934 */ 0x1,                /* FC_BYTE */
                           0x38,               /*
FC_ALIGNM4 */
/* 936 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 938 */ 0xb,                /* FC_HYPER */
                           0x5b,               /*
FC_END */
/* 940 */
                           0x12, 0x0,          /*
FC_UP */
/* 942 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (928) */
/* 944 */
                           0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,                /* FC_CHAR */
                           0x5c,               /*
FC_PAD */
/* 948 */
                           0x1a,               /*
FC_BOGUS_STRUCT */
                           0x7,                /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x0 ),  /* Offset= 0 (954) */
/* 956 */ 0x8,                /* FC_LONG */
                           0x8,                /*
FC_LONG */
/* 958 */ 0x6,                /* FC_SHORT */
                           0x6,                /*
FC_SHORT */
/* 960 */ 0x6,                /* FC_SHORT */
                           0x6,                /*
FC_SHORT */
/* 962 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                           0x0,                /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ),     /* Offset= -
958 (6) */
/* 966 */ 0x5c,               /* FC_PAD */
                           0x5b,               /*
FC_END */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                           0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ),     /* Offset= -
974 (2) */
/* 978 */
                           0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 980 */ NdrFcShort( 0x6 ),  /* Offset= 6 (986) */
/* 982 */
                           0x13, 0x0,          /*
FC_OP */
/* 984 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (948) */
/* 986 */ 0xb4,               /* FC_USER_MARSHAL */
                           0x83,               /*
131 */
/* 988 */ NdrFcShort( 0x0 ),  /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ),  /* 0 */
/* 994 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (982) */

                           0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }
    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
```

```
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   979
#define PROC_FORMAT_STRING_SIZE   253
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    44,
    88,
    132,
    176,
    220
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN64__)
#error  Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
/*  8 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 16 */  0xa,                /* 10 */
```

```
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 18 */  NdrFcShort( 0x20 ), /* 32 */
/* 20 */  NdrFcShort( 0x20 ), /* 32 */
/* 22 */  NdrFcShort( 0x0 ),  /* 0 */
/* 24 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 26 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 28 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 30 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 32 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 34 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 36 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 38 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 40 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 42 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Payment */

/* 44 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 46 */  NdrFcLong( 0x0 ),   /* 0 */
/* 50 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
/* 52 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 54 */  NdrFcShort( 0x0 ),  /* 0 */
/* 56 */  NdrFcShort( 0x8 ),  /* 8 */
/* 58 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 60 */  0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 62 */  NdrFcShort( 0x20 ), /* 32 */
/* 64 */  NdrFcShort( 0x20 ), /* 32 */
/* 66 */  NdrFcShort( 0x0 ),  /* 0 */
/* 68 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 70 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 72 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 76 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 78 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 82 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 84 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Delivery */

/* 88 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 90 */  NdrFcLong( 0x0 ),   /* 0 */
/* 94 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
/* 96 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */  NdrFcShort( 0x0 ),  /* 0 */
/* 100 */ NdrFcShort( 0x8 ),  /* 8 */
/* 102 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 104 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ),  /* 0 */
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
```

```
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure StockLevel */

/* 132 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ),   /* 0 */
/* 138 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                            NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ),  /* 0 */
/* 144 */ NdrFcShort( 0x8 ),  /* 8 */
/* 146 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                            0x3,                /*
3 */
/* 148 */ 0xa,                /* 10 */
                            0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ),  /* 0 */
/* 156 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 176 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ),   /* 0 */
/* 182 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                            NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ),  /* 0 */
/* 188 */ NdrFcShort( 0x8 ),  /* 8 */
/* 190 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                            0x3,                /*
3 */
/* 192 */ 0xa,                /* 10 */
                            0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ),  /* 0 */
/* 200 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                            NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                            NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                            NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure CallSetComplete */

/* 220 */ 0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ),   /* 0 */
/* 226 */ NdrFcShort( 0x8 ),  /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ),  /* 0 */
/* 232 */ NdrFcShort( 0x8 ),  /* 8 */
/* 234 */ 0x44,               /* Oi2 Flags:  has
return, has ext, */
                            0x1,                /*
1 */
/* 236 */ 0xa,                /* 10 */
                            0x1,                /*
Ext Flags:  new corr desc, */
/* 238 */ NdrFcShort( 0x0 ),  /* 0 */
/* 240 */ NdrFcShort( 0x0 ),  /* 0 */
/* 242 */ NdrFcShort( 0x0 ),  /* 0 */
/* 244 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ),  /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8,                /* FC_LONG */
                            0x0,                /*
0 */
```

```
                            0x0
        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x39e ),          /* Offset=
926 (930) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 14 */  NdrFcShort( 0x2 ),  /* Offset= 2 (16) */
/* 16 */  NdrFcShort( 0x10 ), /* 16 */
/* 18 */  NdrFcShort( 0x2b ), /* 43 */
/* 20 */  NdrFcLong( 0x3 ),   /* 3 */
/* 24 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 26 */  NdrFcLong( 0x11 ),  /* 17 */
/* 30 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 32 */  NdrFcLong( 0x2 ),   /* 2 */
/* 36 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 38 */  NdrFcLong( 0x4 ),   /* 4 */
/* 42 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 44 */  NdrFcLong( 0x5 ),   /* 5 */
/* 48 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 50 */  NdrFcLong( 0xb ),   /* 11 */
/* 54 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 56 */  NdrFcLong( 0xa ),   /* 10 */
/* 60 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 62 */  NdrFcLong( 0x6 ),   /* 6 */
/* 66 */  NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */  NdrFcLong( 0x7 ),   /* 7 */
/* 72 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 74 */  NdrFcLong( 0x8 ),   /* 8 */
/* 78 */  NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */  NdrFcLong( 0xd ),   /* 13 */
/* 84 */  NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */  NdrFcLong( 0x9 ),   /* 9 */
/* 90 */  NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 96 */  NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */  NdrFcLong( 0x24 ),  /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ),          /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ),          /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ),          /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ),          /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ),          /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ),          /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ),          /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ),          /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ),          /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ),          /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ),          /* Offset=
710 (902) */
/* 194 */ NdrFcLong( 0x10 ),  /* 16 */
/* 198 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ),  /* 18 */
/* 204 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ),  /* 19 */
/* 210 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ),  /* 22 */
/* 216 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ),  /* 23 */
/* 222 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ),   /* 14 */
/* 228 */ NdrFcShort( 0x2aa ),          /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ),          /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ),          /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 246 */ NdrFcShort( 0x26c ),          /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 252 */ NdrFcShort( 0x26a ),          /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 258 */ NdrFcShort( 0x264 ),          /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 264 */ NdrFcShort( 0x25e ),          /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ),   /* 0 */
/* 270 */ NdrFcShort( 0x0 ),  /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ),   /* 1 */
/* 276 */ NdrFcShort( 0x0 ),  /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(277) */
/* 280 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 282 */ NdrFcShort( 0x8 ),  /* 8 */
/* 284 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 286 */
                            0x12, 0x0,          /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ),  /* Offset= 14 (302) */
/* 290 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 292 */ NdrFcShort( 0x2 ),  /* 2 */
/* 294 */ 0x9,                /* Corr desc: FC_ULONG
*/
                            0x0,                /*
*/
/* 296 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 298 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 300 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 302 */
                            0x17,               /*
FC_CSTRUCT */
```

```
                            0x3,                /*
3 */
/* 304 */ NdrFcShort( 0x8 ),  /* 8 */
/* 306 */ NdrFcShort( 0xfffffff0 ),     /* Offset= -
16 (290) */
/* 308 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 310 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 312 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ),   /* 0 */
/* 318 */ NdrFcShort( 0x0 ),  /* 0 */
/* 320 */ NdrFcShort( 0x0 ),  /* 0 */
/* 322 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 324 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 326 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 328 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 330 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 336 */ NdrFcShort( 0x0 ),  /* 0 */
/* 338 */ NdrFcShort( 0x0 ),  /* 0 */
/* 340 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 342 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 344 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 346 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 348 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ),  /* Offset= 2 (352) */
/* 352 */
                            0x12, 0x0,          /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ),          /* Offset=
486 (840) */
/* 356 */
                            0x2a,               /*
FC_ENCAPSULATED_UNION */
                            0x89,               /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ),  /* 10 */
/* 362 */ NdrFcLong( 0x8 ),   /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ),   /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ),   /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ),   /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ),  /* 36 */
/* 390 */ NdrFcShort( 0x104 ),          /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 396 */ NdrFcShort( 0x120 ),          /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ),  /* 16 */
/* 402 */ NdrFcShort( 0x13a ),          /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ),   /* 2 */
/* 408 */ NdrFcShort( 0x150 ),          /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ),   /* 3 */
/* 414 */ NdrFcShort( 0x166 ),          /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ),  /* 20 */
/* 420 */ NdrFcShort( 0x17c ),          /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(421) */
/* 424 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 430 */ NdrFcShort( 0x0 ),  /* 0 */
/* 432 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 434 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 438 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 440 */
                            0x12, 0x0,          /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffff74 ),     /* Offset= -
140 (302) */
/* 444 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 446 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ),  /* 0 */
/* 452 */ NdrFcShort( 0x6 ),  /* Offset= 6 (458) */
/* 454 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 456 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 458 */
                            0x11, 0x0,          /*
FC_RP */
/* 460 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (424) */
/* 462 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 464 */ NdrFcShort( 0x0 ),  /* 0 */
/* 466 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 468 */ NdrFcShort( 0x0 ),  /* 0 */
/* 470 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 472 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 476 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 478 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 480 */ NdrFcShort( 0xffffff58 ),     /* Offset= -
168 (312) */
/* 482 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 484 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ),  /* 0 */
/* 490 */ NdrFcShort( 0x6 ),  /* Offset= 6 (496) */
/* 492 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 494 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 496 */
                            0x11, 0x0,          /*
FC_RP */
/* 498 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (462) */
/* 500 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 502 */ NdrFcShort( 0x0 ),  /* 0 */
/* 504 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
```

```
                            0x0,                /*
*/
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 510 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 514 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff44 ),     /* Offset= -
188 (330) */
/* 520 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 532 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffdc ),    /* Offset= -
36 (500) */
/* 538 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x0 ),  /* 0 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 548 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 552 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 554 */
                            0x12, 0x0,          /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ),          /* Offset=
374 (930) */
/* 558 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 560 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ),  /* 0 */
/* 566 */ NdrFcShort( 0x6 ),  /* Offset= 6 (572) */
/* 568 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 570 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 572 */
                            0x11, 0x0,          /*
FC_RP */
/* 574 */ NdrFcShort( 0xfffffffdc ),    /* Offset= -
36 (538) */
/* 576 */
                            0x2f,               /*
FC_IP */
                            0x5a,               /*
FC_CONSTANT_IID */
/* 578 */ NdrFcLong( 0x2f ),  /* 47 */
/* 582 */ NdrFcShort( 0x0 ),  /* 0 */
/* 584 */ NdrFcShort( 0x0 ),  /* 0 */
/* 586 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 588 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 590 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 592 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 594 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 596 */ NdrFcShort( 0x1 ),  /* 1 */
/* 598 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 600 */ NdrFcShort( 0x4 ),  /* 4 */
/* 602 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 604 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 606 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ),  /* 0 */
/* 612 */ NdrFcShort( 0xc ),  /* Offset= 12 (624) */
/* 614 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 616 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 618 */ NdrFcShort( 0xffffffd6 ),     /* Offset= -
42 (576) */
/* 620 */ 0x39,               /* FC_ALIGNM8 */
                            0x36,               /*
FC_POINTER */
/* 622 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 624 */
                            0x12, 0x0,          /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffffe0 ),    /* Offset= -
32 (594) */
/* 628 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 630 */ NdrFcShort( 0x0 ),  /* 0 */
/* 632 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 634 */ NdrFcShort( 0x0 ),  /* 0 */
/* 636 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 638 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 642 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 644 */
                            0x12, 0x0,          /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (606) */
/* 648 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 650 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ),  /* 0 */
/* 656 */ NdrFcShort( 0x6 ),  /* Offset= 6 (662) */
/* 658 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 660 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 662 */
                            0x11, 0x0,          /*
FC_RP */
/* 664 */ NdrFcShort( 0xfffffffdc ),    /* Offset= -
36 (628) */
/* 666 */
                            0x1d,               /*
FC_SMFARRAY */
                            0x0,                /*
0 */
/* 668 */ NdrFcShort( 0x8 ),  /* 8 */
```

```
/* 670 */ 0x1,                /* FC_BYTE */
                               0x5b,                /*
FC_END */
/* 672 */
                               0x15,                /*
FC_STRUCT */
                               0x3,                 /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8,                /* FC_LONG */
                               0x6,                 /*
FC_SHORT */
/* 678 */ 0x6,                /* FC_SHORT */
                               0x4c,                /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffff1
),        /* Offset= -15 (666) */
                               0x5b,                /*
FC_END */
/* 684 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ),  /* 0 */
/* 690 */ NdrFcShort( 0xa ),  /* Offset= 10 (700) */
/* 692 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 694 */ 0x36,               /* FC_POINTER */
                               0x4c,                /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0,                /* 0 */
                               NdrFcShort( 0xfffffffe7
),        /* Offset= -25 (672) */
                               0x5b,                /*
FC_END */
/* 700 */
                               0x11, 0x0,           /*
FC_RP */
/* 702 */ NdrFcShort( 0xffffff10 ),     /* Offset= -
240 (462) */
/* 704 */
                               0x1b,                /*
FC_CARRAY */
                               0x0,                 /*
0 */
/* 706 */ NdrFcShort( 0x1 ),  /* 1 */
/* 708 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 710 */ NdrFcShort( 0x0 ),  /* 0 */
/* 712 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 714 */ 0x1,                /* FC_BYTE */
                               0x5b,                /*
FC_END */
/* 716 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ),  /* 0 */
/* 722 */ NdrFcShort( 0x6 ),  /* Offset= 6 (728) */
/* 724 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 726 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 728 */
                               0x12, 0x0,           /*
FC_UP */
/* 730 */ NdrFcShort( 0xffffffe6 ),     /* Offset= -
26 (704) */
/* 732 */
                               0x1b,                /*
FC_CARRAY */
                               0x1,                 /*
1 */
/* 734 */ NdrFcShort( 0x2 ),  /* 2 */
/* 736 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 738 */ NdrFcShort( 0x0 ),  /* 0 */
/* 740 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 742 */ 0x6,                /* FC_SHORT */
                               0x5b,                /*
FC_END */
/* 744 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ),  /* 0 */
/* 750 */ NdrFcShort( 0x6 ),  /* Offset= 6 (756) */
/* 752 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 754 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 756 */
                               0x12, 0x0,           /*
FC_UP */
/* 758 */ NdrFcShort( 0xffffffe6 ),     /* Offset= -
26 (732) */
/* 760 */
                               0x1b,                /*
FC_CARRAY */
                               0x3,                 /*
3 */
/* 762 */ NdrFcShort( 0x4 ),  /* 4 */
/* 764 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 766 */ NdrFcShort( 0x0 ),  /* 0 */
/* 768 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 770 */ 0x8,                /* FC_LONG */
                               0x5b,                /*
FC_END */
/* 772 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ),  /* 0 */
/* 778 */ NdrFcShort( 0x6 ),  /* Offset= 6 (784) */
/* 780 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 782 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 784 */
                               0x12, 0x0,           /*
FC_UP */
/* 786 */ NdrFcShort( 0xffffffe6 ),     /* Offset= -
26 (760) */
/* 788 */
                               0x1b,                /*
FC_CARRAY */
                               0x7,                 /*
7 */
/* 790 */ NdrFcShort( 0x8 ),  /* 8 */
/* 792 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                               0x0,                 /*
*/
/* 794 */ NdrFcShort( 0x0 ),  /* 0 */
/* 796 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 798 */ 0xb,                /* FC_HYPER */
                               0x5b,                /*
FC_END */
/* 800 */
                               0x1a,                /*
FC_BOGUS_STRUCT */
                               0x3,                 /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ),  /* 0 */
/* 806 */ NdrFcShort( 0x6 ),  /* Offset= 6 (812) */
/* 808 */ 0x8,                /* FC_LONG */
                               0x39,                /*
FC_ALIGNM8 */
/* 810 */ 0x36,               /* FC_POINTER */
                               0x5b,                /*
FC_END */
/* 812 */
                               0x12, 0x0,           /*
FC_UP */
/* 814 */ NdrFcShort( 0xffffffe6 ),     /* Offset= -
26 (788) */
/* 816 */
                               0x15,                /*
FC_STRUCT */
```

```
                            0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 822 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 824 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 826 */ NdrFcShort( 0x8 ),  /* 8 */
/* 828 */ 0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 830 */ NdrFcShort( 0xffc8 ),         /* -56 */
/* 832 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 834 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 836 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (816) */
/* 838 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 840 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xffffffec ),     /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ),  /* Offset= 0 (846) */
/* 848 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 850 */ 0x38,               /* FC_ALIGNM4 */
                            0x8,                /*
FC_LONG */
/* 852 */ 0x8,                /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4,                /* 4 */
                            NdrFcShort( 0xfffffe0d
),        /* Offset= -499 (356) */
                            0x5b,               /*
FC_END */
/* 858 */
                            0x12, 0x0,          /*
FC_UP */
/* 860 */ NdrFcShort( 0xffffff02 ),     /* Offset= -
254 (606) */
/* 862 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 864 */ 0x1,                /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 866 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 868 */ 0x6,                /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 870 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 872 */ 0x8,                /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 874 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 876 */ 0xa,                /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 878 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 880 */ 0xc,                /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 882 */
                            0x12, 0x0,          /*
FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ),     /* Offset= -
604 (280) */
/* 886 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (286) */
/* 890 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ),     /* Offset= -
580 (312) */
/* 894 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffdca ),     /* Offset= -
566 (330) */
/* 898 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ),     /* Offset= -
552 (348) */
/* 902 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ),  /* Offset= 2 (906) */
/* 906 */
                            0x12, 0x0,          /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6,                /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 916 */ 0x1,                /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 918 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 920 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 922 */
                            0x12, 0x0,          /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (910) */
/* 926 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 928 */ 0x2,                /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 930 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ),  /* 0 */
/* 936 */ NdrFcShort( 0x0 ),  /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ),     /* Offset= -
940 (6) */
/* 948 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ),  /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ),     /* Offset= -
956 (2) */
/* 960 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
```

```
/* 962 */ NdrFcShort( 0x6 ),  /* Offset= 6 (968) */
/* 964 */
                            0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xfffffffdc ),     /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (964) */

                            0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_ps_p.c

```
#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   997
#define PROC_FORMAT_STRING_SIZE   193
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    34,
    68,
    102,
    136,
    170
    };
```

```
static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN32__)
#error  Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error   -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif


static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/*  8 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                                NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,                /*
3 */

          /* Parameter txn_in */

/* 16 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                                NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 22 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                                NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
```

```
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 28 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Payment */

/* 34 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 36 */  NdrFcLong( 0x0 ),   /* 0 */
/* 40 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 42 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */  NdrFcShort( 0x0 ),  /* 0 */
/* 46 */  NdrFcShort( 0x8 ),  /* 8 */
/* 48 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 50 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 56 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 62 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */  0x8,                /* FC_LONG */
                            0x0,                /*
0 */

          /* Procedure Delivery */

/* 68 */  0x33,               /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 70 */  NdrFcLong( 0x0 ),   /* 0 */
/* 74 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */  NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                            NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                            NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */  NdrFcShort( 0x0 ),  /* 0 */
/* 80 */  NdrFcShort( 0x8 ),  /* 8 */
/* 82 */  0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                            0x3,                /*
3 */

          /* Parameter txn_in */

/* 84 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */  NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
```

```
/* 88 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 90 */  NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */  NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                              NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                              NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                              NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */  NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 96 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */  NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                              NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                              NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                              NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure StockLevel */

/* 102 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ),   /* 0 */
/* 108 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                              NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                              NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                              NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */
/* 114 */ NdrFcShort( 0x8 ),  /* 8 */
/* 116 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                              0x3,                /*
3 */

          /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                              NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                              NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                              NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                              NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                              NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                              NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

          /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                              NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                              NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                              NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure OrderStatus */

/* 136 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ),   /* 0 */
/* 142 */ NdrFcShort( 0x7 ),  /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                              NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                              NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                              NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ),  /* 0 */
/* 148 */ NdrFcShort( 0x8 ),  /* 8 */
/* 150 */ 0x7,                /* Oi2 Flags:  srv must
size, clt must size, has return, */
                              0x3,                /*
3 */
```

```
         /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ),  /* x86 Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
MIPS Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
PPC Stack size/offset = 8 */
#endif
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

         /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                            NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                            NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ),          /* Type
Offset=986 */

         /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                            NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                            NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,                  /* FC_LONG */
                            0x0,                /*
0 */

         /* Procedure CallSetComplete */

/* 170 */ 0x33,                 /* FC_AUTO_HANDLE */
                            0x6c,               /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ),    /* 0 */
/* 176 */ NdrFcShort( 0x8 ),   /* 8 */
#ifndef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ),  /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
                            NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ),  /* 0 */
/* 182 */ NdrFcShort( 0x8 ),  /* 8 */
/* 184 */ 0x4,                  /* Oi2 Flags:  has
return, */
                            0x1,                /*
1 */

         /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ),  /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
                            NdrFcShort( 0x8 ),  /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8,                  /* FC_LONG */
                            0x0,                /*
0 */

                            0x0

        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                            NdrFcShort( 0x0 ),  /*
0 */
/*  2 */
                            0x12, 0x0,          /*
FC_UP */
/*  4 */  NdrFcShort( 0x3b0 ),          /* Offset=
944 (948) */
/*  6 */
                            0x2b,               /*
FC_NON_ENCAPSULATED_UNION */
                            0x9,                /*
FC_ULONG */
/*  8 */  0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x2 ),  /* Offset= 2 (14) */
/* 14 */  NdrFcShort( 0x10 ), /* 16 */
/* 16 */  NdrFcShort( 0x2b ), /* 43 */
/* 18 */  NdrFcLong( 0x3 ),   /* 3 */
/* 22 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 24 */  NdrFcLong( 0x11 ),  /* 17 */
/* 28 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 30 */  NdrFcLong( 0x2 ),   /* 2 */
/* 34 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 36 */  NdrFcLong( 0x4 ),   /* 4 */
/* 40 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 42 */  NdrFcLong( 0x5 ),   /* 5 */
/* 46 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 48 */  NdrFcLong( 0xb ),   /* 11 */
/* 52 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 54 */  NdrFcLong( 0xa ),   /* 10 */
/* 58 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 60 */  NdrFcLong( 0x6 ),   /* 6 */
/* 64 */  NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */  NdrFcLong( 0x7 ),   /* 7 */
/* 70 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 72 */  NdrFcLong( 0x8 ),   /* 8 */
/* 76 */  NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */  NdrFcLong( 0xd ),   /* 13 */
/* 82 */  NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */  NdrFcLong( 0x9 ),   /* 9 */
/* 88 */  NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */  NdrFcLong( 0x2000 ),         /* 8192 */
/* 94 */  NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */  NdrFcLong( 0x24 ),  /* 36 */
/* 100 */ NdrFcShort( 0x308 ),          /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 106 */ NdrFcShort( 0x302 ),          /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 112 */ NdrFcShort( 0x300 ),          /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ),          /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ),          /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ),          /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ),          /* 16388 */
```

```
/* 130 */ NdrFcShort( 0x2fa ),          /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ),          /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ),          /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ),          /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 178 */ NdrFcShort( 0x2de ),          /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ),          /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 190 */ NdrFcShort( 0x2da ),          /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ),  /* 16 */
/* 196 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ),  /* 18 */
/* 202 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ),  /* 19 */
/* 208 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ),  /* 22 */
/* 214 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ),  /* 23 */
/* 220 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ),   /* 14 */
/* 226 */ NdrFcShort( 0x2be ),          /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ),          /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ),          /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 244 */ NdrFcShort( 0x280 ),          /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 250 */ NdrFcShort( 0x27e ),          /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 256 */ NdrFcShort( 0x278 ),          /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 262 */ NdrFcShort( 0x272 ),          /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ),   /* 0 */
/* 268 */ NdrFcShort( 0x0 ),  /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ),   /* 1 */
/* 274 */ NdrFcShort( 0x0 ),  /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(275) */
/* 278 */
                                0x15,               /*
FC_STRUCT */
                                0x7,                /*
7 */
/* 280 */ NdrFcShort( 0x8 ),  /* 8 */
/* 282 */ 0xb,                 /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 284 */
                                0x12, 0x0,          /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ),  /* Offset= 12 (298) */
/* 288 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 290 */ NdrFcShort( 0x2 ),  /* 2 */
/* 292 */ 0x9,                 /* Corr desc: FC_ULONG
*/
                                0x0,                /*
*/
/* 294 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 296 */ 0x6,                 /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 298 */
                                0x17,               /*
FC_CSTRUCT */
                                0x3,                /*
3 */
/* 300 */ NdrFcShort( 0x8 ),  /* 8 */
/* 302 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (288) */
/* 304 */ 0x8,                 /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 306 */ 0x5c,                /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 308 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ),   /* 0 */
/* 314 */ NdrFcShort( 0x0 ),  /* 0 */
/* 316 */ NdrFcShort( 0x0 ),  /* 0 */
/* 318 */ 0xc0,                /* 192 */
                                0x0,                /*
0 */
/* 320 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 322 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 324 */ 0x0,                 /* 0 */
                                0x46,               /*
70 */
/* 326 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 332 */ NdrFcShort( 0x0 ),  /* 0 */
/* 334 */ NdrFcShort( 0x0 ),  /* 0 */
/* 336 */ 0xc0,                /* 192 */
                                0x0,                /*
0 */
/* 338 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 340 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 342 */ 0x0,                 /* 0 */
                                0x46,               /*
70 */
/* 344 */
                                0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ),  /* Offset= 2 (348) */
/* 348 */
                                0x12, 0x0,          /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ),          /* Offset=
508 (858) */
/* 352 */
                                0x2a,               /*
FC_ENCAPSULATED_UNION */
                                0x49,               /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ),  /* 10 */
/* 358 */ NdrFcLong( 0x8 ),   /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ),   /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ),   /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ),   /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ),  /* 36 */
/* 386 */ NdrFcShort( 0x114 ),          /* Offset=
276 (662) */
/* 388 */ NdrFcLong( 0x800d ),          /* 32781 */
/* 392 */ NdrFcShort( 0x130 ),          /* Offset=
304 (696) */
/* 394 */ NdrFcLong( 0x10 ),  /* 16 */
/* 398 */ NdrFcShort( 0x148 ),          /* Offset=
328 (726) */
/* 400 */ NdrFcLong( 0x2 ),   /* 2 */
```

```
/* 404 */ NdrFcShort( 0x160 ),          /* Offset=
352 (756) */
/* 406 */ NdrFcLong( 0x3 ),   /* 3 */
/* 410 */ NdrFcShort( 0x178 ),          /* Offset=
376 (786) */
/* 412 */ NdrFcLong( 0x14 ),  /* 20 */
/* 416 */ NdrFcShort( 0x190 ),          /* Offset=
400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(417) */
/* 420 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 422 */ NdrFcShort( 0x4 ),  /* 4 */
/* 424 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 430 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ),  /* 4 */
/* 434 */ NdrFcShort( 0x0 ),  /* 0 */
/* 436 */ NdrFcShort( 0x1 ),  /* 1 */
/* 438 */ NdrFcShort( 0x0 ),  /* 0 */
/* 440 */ NdrFcShort( 0x0 ),  /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xffffff6e ),     /* Offset= -
146 (298) */
/* 446 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 448 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 450 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 452 */ NdrFcShort( 0x8 ),  /* 8 */
/* 454 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 456 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ),  /* 4 */
/* 460 */ NdrFcShort( 0x4 ),  /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffd4 ),     /* Offset= -
44 (420) */
/* 466 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 468 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 470 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 472 */ NdrFcShort( 0x0 ),  /* 0 */
/* 474 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 476 */ NdrFcShort( 0x0 ),  /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 482 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 484 */ NdrFcShort( 0xffffff50 ),     /* Offset= -
176 (308) */
/* 486 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 488 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 490 */ NdrFcShort( 0x8 ),  /* 8 */
/* 492 */ NdrFcShort( 0x0 ),  /* 0 */
/* 494 */ NdrFcShort( 0x6 ),  /* Offset= 6 (500) */
/* 496 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 498 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 500 */
                            0x11, 0x0,          /*
FC_RP */
/* 502 */ NdrFcShort( 0xfffffe0 ),      /* Offset= -
32 (470) */
/* 504 */
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 510 */ NdrFcShort( 0x0 ),  /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff40 ),     /* Offset= -
192 (326) */
/* 520 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 522 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x8 ),  /* 8 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                            0x36,               /*
FC_POINTER */
/* 532 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 534 */
                            0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffe0 ),      /* Offset= -
32 (504) */
/* 538 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x4 ),  /* 4 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 548 */
                            0x48,               /*
FC_VARIABLE_REPEAT */
                            0x49,               /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ),  /* 4 */
/* 552 */ NdrFcShort( 0x0 ),  /* 0 */
/* 554 */ NdrFcShort( 0x1 ),  /* 1 */
/* 556 */ NdrFcShort( 0x0 ),  /* 0 */
/* 558 */ NdrFcShort( 0x0 ),  /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ),          /* Offset=
386 (948) */
```

```
/* 564 */
                        0x5b,               /*
FC_END */

                        0x8,                /*
FC_LONG */
/* 566 */ 0x5c,         /* FC_PAD */
                        0x5b,               /*
FC_END */
/* 568 */
                        0x1a,               /*
FC_BOGUS_STRUCT */
                        0x3,                /*
3 */
/* 570 */ NdrFcShort( 0x8 ),  /* 8 */
/* 572 */ NdrFcShort( 0x0 ),  /* 0 */
/* 574 */ NdrFcShort( 0x6 ),  /* Offset= 6 (580) */
/* 576 */ 0x8,         /* FC_LONG */
                        0x36,               /*
FC_POINTER */
/* 578 */ 0x5c,         /* FC_PAD */
                        0x5b,               /*
FC_END */
/* 580 */
                        0x11, 0x0,          /*
FC_RP */
/* 582 */ NdrFcShort( 0xfffffffd4 ),     /* Offset= -
44 (538) */
/* 584 */
                        0x2f,               /*
FC_IP */
                        0x5a,               /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ),  /* 47 */
/* 590 */ NdrFcShort( 0x0 ),  /* 0 */
/* 592 */ NdrFcShort( 0x0 ),  /* 0 */
/* 594 */ 0xc0,         /* 192 */
                        0x0,                /*
0 */
/* 596 */ 0x0,          /* 0 */
                        0x0,                /*
0 */
/* 598 */ 0x0,          /* 0 */
                        0x0,                /*
0 */
/* 600 */ 0x0,          /* 0 */
                        0x46,               /*
70 */
/* 602 */
                        0x1b,               /*
FC_CARRAY */
                        0x0,                /*
0 */
/* 604 */ NdrFcShort( 0x1 ),  /* 1 */
/* 606 */ 0x19,         /* Corr desc:  field
pointer, FC_ULONG */
                        0x0,                /*
*/
/* 608 */ NdrFcShort( 0x4 ),  /* 4 */
/* 610 */ 0x1,          /* FC_BYTE */
                        0x5b,               /*
FC_END */
/* 612 */
                        0x1a,               /*
FC_BOGUS_STRUCT */
                        0x3,                /*
3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ),  /* 0 */
/* 618 */ NdrFcShort( 0xa ),  /* Offset= 10 (628) */
/* 620 */ 0x8,          /* FC_LONG */
                        0x8,                /*
FC_LONG */
/* 622 */ 0x4c,         /* FC_EMBEDDED_COMPLEX
*/
                        0x0,                /*
0 */
/* 624 */ NdrFcShort( 0xfffffffd8 ),     /* Offset= -
40 (584) */
/* 626 */ 0x36,         /* FC_POINTER */
                        0x5b,               /*
FC_END */
/* 628 */
                        0x12, 0x0,          /*
FC_UP */
/* 630 */ NdrFcShort( 0xffffffe4 ),     /* Offset= -
28 (602) */
/* 632 */
                        0x1b,               /*
FC_CARRAY */
                        0x3,                /*
3 */
/* 634 */ NdrFcShort( 0x4 ),  /* 4 */
/* 636 */ 0x19,         /* Corr desc:  field
pointer, FC_ULONG */
                        0x0,                /*
*/
/* 638 */ NdrFcShort( 0x0 ),  /* 0 */
/* 640 */
                        0x4b,               /*
FC_PP */
                        0x5c,               /*
FC_PAD */
/* 642 */
                        0x48,               /*
FC_VARIABLE_REPEAT */
                        0x49,               /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ),  /* 4 */
/* 646 */ NdrFcShort( 0x0 ),  /* 0 */
/* 648 */ NdrFcShort( 0x1 ),  /* 1 */
/* 650 */ NdrFcShort( 0x0 ),  /* 0 */
/* 652 */ NdrFcShort( 0x0 ),  /* 0 */
/* 654 */ 0x12, 0x0,          /* FC_UP */
/* 656 */ NdrFcShort( 0xfffffffd4 ),     /* Offset= -
44 (612) */
/* 658 */
                        0x5b,               /*
FC_END */

                        0x8,                /*
FC_LONG */
/* 660 */ 0x5c,         /* FC_PAD */
                        0x5b,               /*
FC_END */
/* 662 */
                        0x1a,               /*
FC_BOGUS_STRUCT */
                        0x3,                /*
3 */
/* 664 */ NdrFcShort( 0x8 ),  /* 8 */
/* 666 */ NdrFcShort( 0x0 ),  /* 0 */
/* 668 */ NdrFcShort( 0x6 ),  /* Offset= 6 (674) */
/* 670 */ 0x8,          /* FC_LONG */
                        0x36,               /*
FC_POINTER */
/* 672 */ 0x5c,         /* FC_PAD */
                        0x5b,               /*
FC_END */
/* 674 */
                        0x11, 0x0,          /*
FC_RP */
/* 676 */ NdrFcShort( 0xfffffffd4 ),     /* Offset= -
44 (632) */
/* 678 */
                        0x1d,               /*
FC_SMFARRAY */
                        0x0,                /*
0 */
/* 680 */ NdrFcShort( 0x8 ),  /* 8 */
/* 682 */ 0x1,          /* FC_BYTE */
                        0x5b,               /*
FC_END */
/* 684 */
                        0x15,               /*
FC_STRUCT */
                        0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8,          /* FC_LONG */
                        0x6,                /*
FC_SHORT */
/* 690 */ 0x6,          /* FC_SHORT */
                        0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0,          /* 0 */
                        NdrFcShort( 0xfffffff1
),        /* Offset= -15 (678) */
                        0x5b,               /*
FC_END */
/* 696 */
                        0x1a,               /*
FC_BOGUS_STRUCT */
                        0x3,                /*
3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ),  /* 0 */
/* 702 */ NdrFcShort( 0xa ),  /* Offset= 10 (712) */
/* 704 */ 0x8,          /* FC_LONG */
                        0x36,               /*
FC_POINTER */
/* 706 */ 0x4c,         /* FC_EMBEDDED_COMPLEX
*/
                        0x0,                /*
0 */
/* 708 */ NdrFcShort( 0xffffffe8 ),     /* Offset= -
24 (684) */
/* 710 */ 0x5c,         /* FC_PAD */
```

```
                            0x5b,               /*
FC_END */
/* 712 */
                            0x11, 0x0,          /*
FC_RP */
/* 714 */ NdrFcShort( 0xffffff0c ),     /* Offset= -
244 (470) */
/* 716 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 718 */ NdrFcShort( 0x1 ),  /* 1 */
/* 720 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 722 */ NdrFcShort( 0x0 ),  /* 0 */
/* 724 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 726 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 728 */ NdrFcShort( 0x8 ),  /* 8 */
/* 730 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 732 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ),  /* 4 */
/* 736 */ NdrFcShort( 0x4 ),  /* 4 */
/* 738 */ 0x12, 0x0,          /* FC_UP */
/* 740 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (716) */
/* 742 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 744 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 746 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 748 */ NdrFcShort( 0x2 ),  /* 2 */
/* 750 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 752 */ NdrFcShort( 0x0 ),  /* 0 */
/* 754 */ 0x6,                /* FC_SHORT */
```

```
                            0x5b,               /*
FC_END */
/* 756 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 758 */ NdrFcShort( 0x8 ),  /* 8 */
/* 760 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 762 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ),  /* 4 */
/* 766 */ NdrFcShort( 0x4 ),  /* 4 */
/* 768 */ 0x12, 0x0,          /* FC_UP */
/* 770 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (746) */
/* 772 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 774 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 776 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 778 */ NdrFcShort( 0x4 ),  /* 4 */
/* 780 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 782 */ NdrFcShort( 0x0 ),  /* 0 */
/* 784 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 786 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 788 */ NdrFcShort( 0x8 ),  /* 8 */
/* 790 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 792 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ),  /* 4 */
```

```
/* 796 */ NdrFcShort( 0x4 ),  /* 4 */
/* 798 */ 0x12, 0x0,          /* FC_UP */
/* 800 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (776) */
/* 802 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 804 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 806 */
                            0x1b,               /*
FC_CARRAY */
                            0x7,                /*
7 */
/* 808 */ NdrFcShort( 0x8 ),  /* 8 */
/* 810 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 812 */ NdrFcShort( 0x0 ),  /* 0 */
/* 814 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 816 */
                            0x16,               /*
FC_PSTRUCT */
                            0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */
                            0x4b,               /*
FC_PP */
                            0x5c,               /*
FC_PAD */
/* 822 */
                            0x46,               /*
FC_NO_REPEAT */
                            0x5c,               /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ),  /* 4 */
/* 826 */ NdrFcShort( 0x4 ),  /* 4 */
/* 828 */ 0x12, 0x0,          /* FC_UP */
/* 830 */ NdrFcShort( 0xfffffffe8 ),     /* Offset= -
24 (806) */
/* 832 */
                            0x5b,               /*
FC_END */

                            0x8,                /*
FC_LONG */
/* 834 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 836 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 838 */ NdrFcShort( 0x8 ),  /* 8 */
```

```
/* 840 */ 0x8,              /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 842 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 844 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 846 */ NdrFcShort( 0x8 ),  /* 8 */
/* 848 */ 0x7,              /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 850 */ NdrFcShort( 0xffd8 ),        /* -40 */
/* 852 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 854 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (836) */
/* 856 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 858 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xffffffee ),     /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ),  /* Offset= 0 (864) */
/* 866 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 868 */ 0x38,             /* FC_ALIGNM4 */
                            0x8,                /*
FC_LONG */
/* 870 */ 0x8,              /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0,              /* 0 */
                            NdrFcShort( 0xfffffdf7
),        /* Offset= -521 (352) */
                            0x5b,               /*
FC_END */
/* 876 */
                            0x12, 0x0,          /*
FC_UP */
/* 878 */ NdrFcShort( 0xfffffef6 ),     /* Offset= -
266 (612) */
/* 880 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 882 */ 0x1,              /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 884 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 886 */ 0x6,              /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 888 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 890 */ 0x8,              /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 892 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 894 */ 0xa,              /* FC_FLOAT */
                            0x5c,               /*
FC_PAD */
/* 896 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,              /* FC_DOUBLE */
                            0x5c,               /*
FC_PAD */
/* 900 */
                            0x12, 0x0,          /*
FC_UP */
/* 902 */ NdrFcShort( 0xfffffd90 ),     /* Offset= -
624 (278) */
/* 904 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xfffffd92 ),     /* Offset= -
622 (284) */
/* 908 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (308) */
/* 912 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ),     /* Offset= -
588 (326) */
/* 916 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ),     /* Offset= -
574 (344) */
/* 920 */
                            0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 922 */ NdrFcShort( 0x2 ),  /* Offset= 2 (924) */
/* 924 */
                            0x12, 0x0,          /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                            0x15,               /*
FC_STRUCT */
                            0x7,                /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,              /* FC_SHORT */
                            0x1,                /*
FC_BYTE */
/* 934 */ 0x1,              /* FC_BYTE */
                            0x38,               /*
FC_ALIGNM4 */
/* 936 */ 0x8,              /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 938 */ 0xb,              /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 940 */
                            0x12, 0x0,          /*
FC_UP */
/* 942 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (928) */
/* 944 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,              /* FC_CHAR */
                            0x5c,               /*
FC_PAD */
/* 948 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x7,                /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x0 ),  /* Offset= 0 (954) */
/* 956 */ 0x8,              /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 958 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 960 */ 0x6,              /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 962 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ),     /* Offset= -
958 (6) */
/* 966 */ 0x5c,             /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 968 */ 0xb4,             /* FC_USER_MARSHAL */
                            0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ),     /* Offset= -
974 (2) */
/* 978 */
                            0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 980 */ NdrFcShort( 0x6 ),  /* Offset= 6 (986) */
/* 982 */
                            0x13, 0x0,          /*
FC_OP */
/* 984 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (948) */
```

```
/* 986 */ 0xb4,               /* FC_USER_MARSHAL */
                               0x83,               /*
131 */
/* 988 */ NdrFcShort( 0x0 ),  /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ),  /* 0 */
/* 994 */ NdrFcShort( 0xffffffff4 ),     /* Offset= -
12 (982) */

                               0x0
        }
    };

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/


#pragma warning( disable: 4049 )  /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */


 /* File created by MIDL compiler version 5.03.0280
*/
/* at Thu Dec 13 23:13:08 2001
 */
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), W1, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
    error checks: allocation ref bounds_check enum
stub_data
    VC __declspec() decoration level:
         __declspec(uuid()), __declspec(selectany),
__declspec(novtable)
         DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY


/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif


#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__


#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE   979
#define PROC_FORMAT_STRING_SIZE   253
#define TRANSMIT_AS_TABLE_SIZE    0
#define WIRE_MARSHAL_TABLE_SIZE   1

typedef struct _MIDL_TYPE_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ TYPE_FORMAT_STRING_SIZE ];
    } MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
    {
    short          Pad;
    unsigned char  Format[ PROC_FORMAT_STRING_SIZE ];
    } MIDL_PROC_FORMAT_STRING;


extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;


/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */


/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */


/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */


extern const MIDL_STUB_DESC Object_StubDesc;


extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
    {
    0,
    44,
    88,
    132,
    176,
    220
    };

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
    };
```

```
static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
    {
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
    };

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
    {
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0,  /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0,  /* Reserved3 */
    0,  /* Reserved4 */
    0   /* Reserved5 */
    };

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
        {

            {
            VARIANT_UserSize
            ,VARIANT_UserMarshal
            ,VARIANT_UserUnmarshal
            ,VARIANT_UserFree
            }

        };


#if !defined(__RPC_WIN64__)
#error  Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
    {
        0,
        {

          /* Procedure NewOrder */

                                0x33,               /*
FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/*  2 */  NdrFcLong( 0x0 ),   /* 0 */
/*  6 */  NdrFcShort( 0x3 ),  /* 3 */
#ifndef _ALPHA_
/*  8 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 10 */  NdrFcShort( 0x0 ),  /* 0 */
/* 12 */  NdrFcShort( 0x8 ),  /* 8 */
/* 14 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 16 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 18 */  NdrFcShort( 0x20 ), /* 32 */
/* 20 */  NdrFcShort( 0x20 ), /* 32 */
/* 22 */  NdrFcShort( 0x0 ),  /* 0 */
/* 24 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 26 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 28 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 30 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 32 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 34 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 36 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 38 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 40 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 42 */  0x8,                /* FC_LONG */
                                0x0,                /*
0 */

          /* Procedure Payment */

/* 44 */  0x33,               /* FC_AUTO_HANDLE */
                                0x6c,               /*
Old Flags:  object, Oi2 */
/* 46 */  NdrFcLong( 0x0 ),   /* 0 */
/* 50 */  NdrFcShort( 0x4 ),  /* 4 */
#ifndef _ALPHA_
/* 52 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 54 */  NdrFcShort( 0x0 ),  /* 0 */
/* 56 */  NdrFcShort( 0x8 ),  /* 8 */
/* 58 */  0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                /*
3 */
/* 60 */  0xa,                /* 10 */
                                0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 62 */  NdrFcShort( 0x20 ), /* 32 */
/* 64 */  NdrFcShort( 0x20 ), /* 32 */
```

```
/* 66 */  NdrFcShort( 0x0 ),  /* 0 */
/* 68 */  NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 70 */  NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 72 */  NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 74 */  NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 76 */  NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 78 */  NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 80 */  NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 82 */  NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 84 */  NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 86 */  0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure Delivery */

/* 88 */  0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 90 */  NdrFcLong( 0x0 ),   /* 0 */
/* 94 */  NdrFcShort( 0x5 ),  /* 5 */
#ifndef _ALPHA_
/* 96 */  NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 98 */  NdrFcShort( 0x0 ),  /* 0 */
/* 100 */ NdrFcShort( 0x8 ),  /* 8 */
/* 102 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 104 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ),  /* 0 */
/* 112 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,                /* FC_LONG */
                              0x0,                /*
0 */

          /* Procedure StockLevel */

/* 132 */ 0x33,               /* FC_AUTO_HANDLE */
                              0x6c,               /*
Old Flags:  object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ),   /* 0 */
/* 138 */ NdrFcShort( 0x6 ),  /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                              NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ),  /* 0 */
/* 144 */ NdrFcShort( 0x8 ),  /* 8 */
/* 146 */ 0x47,               /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                              0x3,                /*
3 */
/* 148 */ 0xa,                /* 10 */
                              0x7,                /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ),  /* 0 */
/* 156 */ NdrFcShort( 0x0 ),  /* 0 */

          /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                              NdrFcShort( 0x8 ),  /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                              NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                              NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
```

```
/* 174 */ 0x8,                  /* FC_LONG */
                                0x0,                  /*
0 */

          /* Procedure OrderStatus */

/* 176 */ 0x33,                 /* FC_AUTO_HANDLE */
                                0x6c,                 /*
Old Flags:  object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ),     /* 0 */
/* 182 */ NdrFcShort( 0x7 ),    /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ),    /* 0 */
/* 188 */ NdrFcShort( 0x8 ),    /* 8 */
/* 190 */ 0x47,                 /* Oi2 Flags:  srv must
size, clt must size, has return, has ext, */
                                0x3,                  /*
3 */
/* 192 */ 0xa,                  /* 10 */
                                0x7,                  /*
Ext Flags:  new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ),    /* 0 */
/* 200 */ NdrFcShort( 0x0 ),    /* 0 */

          /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
                                NdrFcShort( 0x8 ),    /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type
Offset=950 */

          /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),         /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type
Offset=968 */

          /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,                  /* FC_LONG */
                                0x0,                  /*
0 */

          /* Procedure CallSetComplete */

/* 220 */ 0x33,                 /* FC_AUTO_HANDLE */
                                0x6c,                 /*
Old Flags:  object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ),     /* 0 */
/* 226 */ NdrFcShort( 0x8 ),    /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ),    /* 0 */
/* 232 */ NdrFcShort( 0x8 ),    /* 8 */
/* 234 */ 0x44,                 /* Oi2 Flags:  has
return, has ext, */
                                0x1,                  /*
1 */
/* 236 */ 0xa,                  /* 10 */
                                0x1,                  /*
Ext Flags:  new corr desc, */
/* 238 */ NdrFcShort( 0x0 ),    /* 0 */
/* 240 */ NdrFcShort( 0x0 ),    /* 0 */
/* 242 */ NdrFcShort( 0x0 ),    /* 0 */
/* 244 */ NdrFcShort( 0x0 ),    /* 0 */

          /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ),    /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8,                  /* FC_LONG */
                                0x0,                  /*
0 */

                                0x0

        }
    };

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
    {
        0,
        {
                                NdrFcShort( 0x0 ),    /*
0 */
/*  2 */
                                0x12, 0x0,            /*
FC_UP */
/*  4 */  NdrFcShort( 0x39e ),          /* Offset=
926 (930) */
/*  6 */
                                0x2b,                 /*
FC_NON_ENCAPSULATED_UNION */
                                0x9,                  /*
FC_ULONG */
/*  8 */  0x7,                 /* Corr desc: FC_USHORT
*/
                                0x0,                  /*
*/
/* 10 */  NdrFcShort( 0xfff8 ),         /* -8 */
/* 12 */  NdrFcShort( 0x1 ),   /* Corr flags:  early,
*/
/* 14 */  NdrFcShort( 0x2 ),   /* Offset= 2 (16) */
/* 16 */  NdrFcShort( 0x10 ), /* 16 */
/* 18 */  NdrFcShort( 0x2b ), /* 43 */
/* 20 */  NdrFcLong( 0x3 ),    /* 3 */
/* 24 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 26 */  NdrFcLong( 0x11 ),   /* 17 */
/* 30 */  NdrFcShort( 0x8001 ),         /* Simple arm
type: FC_BYTE */
/* 32 */  NdrFcLong( 0x2 ),    /* 2 */
/* 36 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 38 */  NdrFcLong( 0x4 ),    /* 4 */
/* 42 */  NdrFcShort( 0x800a ),         /* Simple arm
type: FC_FLOAT */
/* 44 */  NdrFcLong( 0x5 ),    /* 5 */
/* 48 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 50 */  NdrFcLong( 0xb ),    /* 11 */
/* 54 */  NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 56 */  NdrFcLong( 0xa ),    /* 10 */
/* 60 */  NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 62 */  NdrFcLong( 0x6 ),    /* 6 */
/* 66 */  NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */  NdrFcLong( 0x7 ),    /* 7 */
/* 72 */  NdrFcShort( 0x800c ),         /* Simple arm
type: FC_DOUBLE */
/* 74 */  NdrFcLong( 0x8 ),    /* 8 */
/* 78 */  NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */  NdrFcLong( 0xd ),    /* 13 */
/* 84 */  NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */  NdrFcLong( 0x9 ),    /* 9 */
/* 90 */  NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */  NdrFcLong( 0x2000 ),          /* 8192 */
/* 96 */  NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */  NdrFcLong( 0x24 ),   /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ),          /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ),          /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ),          /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ),          /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ),          /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ),          /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ),          /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ),          /* 16387 */
```

```
/* 126 */ NdrFcShort( 0x2e8 ),          /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ),          /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ),          /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ),          /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ),          /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ),          /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ),          /* Offset=
722 (866) */
/* 146 */ NdrFcLong( 0x400a ),          /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ),          /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ),          /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ),          /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ),          /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ),          /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ),          /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ),          /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ),          /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ),          /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ),          /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ),          /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ),          /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ),          /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ),          /* Offset=
710 (902) */
/* 194 */ NdrFcLong( 0x10 ),  /* 16 */
/* 198 */ NdrFcShort( 0x8002 ),         /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ),  /* 18 */
/* 204 */ NdrFcShort( 0x8006 ),         /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ),  /* 19 */
/* 210 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ),  /* 22 */
/* 216 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ),  /* 23 */
/* 222 */ NdrFcShort( 0x8008 ),         /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ),   /* 14 */
/* 228 */ NdrFcShort( 0x2aa ),          /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ),          /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ),          /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ),          /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ),          /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ),          /* 16402 */
/* 246 */ NdrFcShort( 0x26c ),          /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ),          /* 16403 */
/* 252 */ NdrFcShort( 0x26a ),          /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ),          /* 16406 */
/* 258 */ NdrFcShort( 0x264 ),          /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ),          /* 16407 */
/* 264 */ NdrFcShort( 0x25e ),          /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ),   /* 0 */
/* 270 */ NdrFcShort( 0x0 ),  /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ),   /* 1 */
/* 276 */ NdrFcShort( 0x0 ),  /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(277) */
/* 280 */
                                0x15,               /*
FC_STRUCT */
                                0x7,                /*
7 */
/* 282 */ NdrFcShort( 0x8 ),  /* 8 */
/* 284 */ 0xb,                 /* FC_HYPER */
                                0x5b,               /*
FC_END */
/* 286 */
                                0x12, 0x0,          /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ),  /* Offset= 14 (302) */
/* 290 */
                                0x1b,               /*
FC_CARRAY */
                                0x1,                /*
1 */
/* 292 */ NdrFcShort( 0x2 ),  /* 2 */
/* 294 */ 0x9,                 /* Corr desc: FC_ULONG
*/
                                0x0,                /*
*/
/* 296 */ NdrFcShort( 0xfffc ),         /* -4 */
/* 298 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 300 */ 0x6,                 /* FC_SHORT */
                                0x5b,               /*
FC_END */
/* 302 */
                                0x17,               /*
FC_CSTRUCT */
                                0x3,                /*
3 */
/* 304 */ NdrFcShort( 0x8 ),  /* 8 */
/* 306 */ NdrFcShort( 0xfffffff0 ),     /* Offset= -
16 (290) */
/* 308 */ 0x8,                 /* FC_LONG */
                                0x8,                /*
FC_LONG */
/* 310 */ 0x5c,                /* FC_PAD */
                                0x5b,               /*
FC_END */
/* 312 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ),   /* 0 */
/* 318 */ NdrFcShort( 0x0 ),  /* 0 */
/* 320 */ NdrFcShort( 0x0 ),  /* 0 */
/* 322 */ 0xc0,                /* 192 */
                                0x0,                /*
0 */
/* 324 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 326 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 328 */ 0x0,                 /* 0 */
                                0x46,               /*
70 */
/* 330 */
                                0x2f,               /*
FC_IP */
                                0x5a,               /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ),         /* 132096 */
/* 336 */ NdrFcShort( 0x0 ),  /* 0 */
/* 338 */ NdrFcShort( 0x0 ),  /* 0 */
/* 340 */ 0xc0,                /* 192 */
                                0x0,                /*
0 */
/* 342 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 344 */ 0x0,                 /* 0 */
                                0x0,                /*
0 */
/* 346 */ 0x0,                 /* 0 */
                                0x46,               /*
70 */
/* 348 */
                                0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ),  /* Offset= 2 (352) */
/* 352 */
                                0x12, 0x0,          /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ),          /* Offset=
486 (840) */
/* 356 */
                                0x2a,               /*
FC_ENCAPSULATED_UNION */
                                0x89,               /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ),  /* 10 */
/* 362 */ NdrFcLong( 0x8 ),   /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ),   /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ),   /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ),   /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ),  /* 36 */
/* 390 */ NdrFcShort( 0x104 ),          /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ),          /* 32781 */
```

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/* 396 */ NdrFcShort( 0x120 ),          /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ),  /* 16 */
/* 402 */ NdrFcShort( 0x13a ),          /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ),   /* 2 */
/* 408 */ NdrFcShort( 0x150 ),          /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ),   /* 3 */
/* 414 */ NdrFcShort( 0x166 ),          /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ),  /* 20 */
/* 420 */ NdrFcShort( 0x17c ),          /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ),     /* Offset= -1
(421) */
/* 424 */
                           0x21,               /*
FC_BOGUS_ARRAY */
                           0x3,                /*
3 */
/* 426 */ NdrFcShort( 0x0 ),  /* 0 */
/* 428 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                           0x0,                /*
*/
/* 430 */ NdrFcShort( 0x0 ),  /* 0 */
/* 432 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 434 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 438 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 440 */
                           0x12, 0x0,          /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffff74 ),     /* Offset= -
140 (302) */
/* 444 */ 0x5c,               /* FC_PAD */
                           0x5b,               /*
FC_END */
/* 446 */
                           0x1a,               /*
FC_BOGUS_STRUCT */
                           0x3,                /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ),  /* 0 */
/* 452 */ NdrFcShort( 0x6 ),  /* Offset= 6 (458) */
/* 454 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 456 */ 0x36,               /* FC_POINTER */
                           0x5b,               /*
FC_END */
/* 458 */
                           0x11, 0x0,          /*
FC_RP */
/* 460 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (424) */
/* 462 */
                           0x21,               /*
FC_BOGUS_ARRAY */
                           0x3,                /*
3 */
/* 464 */ NdrFcShort( 0x0 ),  /* 0 */
/* 466 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                           0x0,                /*
*/
/* 468 */ NdrFcShort( 0x0 ),  /* 0 */
/* 470 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 472 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 476 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 478 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                           0x0,                /*
0 */
/* 480 */ NdrFcShort( 0xffffff58 ),     /* Offset= -
168 (312) */
/* 482 */ 0x5c,               /* FC_PAD */
                           0x5b,               /*
FC_END */
/* 484 */
                           0x1a,               /*
FC_BOGUS_STRUCT */
                           0x3,                /*
3 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ),  /* 0 */
/* 490 */ NdrFcShort( 0x6 ),  /* Offset= 6 (496) */
/* 492 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 494 */ 0x36,               /* FC_POINTER */
                           0x5b,               /*
FC_END */
/* 496 */
                           0x11, 0x0,          /*
FC_RP */
/* 498 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (462) */
/* 500 */
                           0x21,               /*
FC_BOGUS_ARRAY */
                           0x3,                /*
3 */
/* 502 */ NdrFcShort( 0x0 ),  /* 0 */
/* 504 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                           0x0,                /*
*/
/* 506 */ NdrFcShort( 0x0 ),  /* 0 */
/* 508 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 510 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 514 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 516 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                           0x0,                /*
0 */
/* 518 */ NdrFcShort( 0xffffff44 ),     /* Offset= -
188 (330) */
/* 520 */ 0x5c,               /* FC_PAD */
                           0x5b,               /*
FC_END */
/* 522 */
                           0x1a,               /*
FC_BOGUS_STRUCT */
                           0x3,                /*
3 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ),  /* 0 */
/* 528 */ NdrFcShort( 0x6 ),  /* Offset= 6 (534) */
/* 530 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 532 */ 0x36,               /* FC_POINTER */
                           0x5b,               /*
FC_END */
/* 534 */
                           0x11, 0x0,          /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (500) */
/* 538 */
                           0x21,               /*
FC_BOGUS_ARRAY */
                           0x3,                /*
3 */
/* 540 */ NdrFcShort( 0x0 ),  /* 0 */
/* 542 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                           0x0,                /*
*/
/* 544 */ NdrFcShort( 0x0 ),  /* 0 */
/* 546 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 548 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 552 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 554 */
                           0x12, 0x0,          /*
FC_UP */
/* 556 */ NdrFcShort( 0x176 ),          /* Offset=
374 (930) */
/* 558 */ 0x5c,               /* FC_PAD */
                           0x5b,               /*
FC_END */
/* 560 */
                           0x1a,               /*
FC_BOGUS_STRUCT */
                           0x3,                /*
3 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ),  /* 0 */
/* 566 */ NdrFcShort( 0x6 ),  /* Offset= 6 (572) */
/* 568 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 570 */ 0x36,               /* FC_POINTER */
                           0x5b,               /*
FC_END */
/* 572 */
                           0x11, 0x0,          /*
FC_RP */
/* 574 */ NdrFcShort( 0xfffffffc ),     /* Offset= -
36 (538) */
/* 576 */
                           0x2f,               /*
FC_IP */
```

```
                            0x5a,               /*
FC_CONSTANT_IID */
/* 578 */ NdrFcLong( 0x2f ),  /* 47 */
/* 582 */ NdrFcShort( 0x0 ),  /* 0 */
/* 584 */ NdrFcShort( 0x0 ),  /* 0 */
/* 586 */ 0xc0,               /* 192 */
                            0x0,                /*
0 */
/* 588 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 590 */ 0x0,                /* 0 */
                            0x0,                /*
0 */
/* 592 */ 0x0,                /* 0 */
                            0x46,               /*
70 */
/* 594 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 596 */ NdrFcShort( 0x1 ),  /* 1 */
/* 598 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 600 */ NdrFcShort( 0x4 ),  /* 4 */
/* 602 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 604 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 606 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ),  /* 0 */
/* 612 */ NdrFcShort( 0xc ),  /* Offset= 12 (624) */
/* 614 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 616 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 618 */ NdrFcShort( 0xffffffd6 ),     /* Offset= -
42 (576) */
/* 620 */ 0x39,               /* FC_ALIGNM8 */
                            0x36,               /*
FC_POINTER */
/* 622 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 624 */
                            0x12, 0x0,          /*
FC_UP */
/* 626 */ NdrFcShort( 0xfffffe0 ),     /* Offset= -
32 (594) */
/* 628 */
```

```
                            0x21,               /*
FC_BOGUS_ARRAY */
                            0x3,                /*
3 */
/* 630 */ NdrFcShort( 0x0 ),  /* 0 */
/* 632 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 634 */ NdrFcShort( 0x0 ),  /* 0 */
/* 636 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 638 */ NdrFcLong( 0xffffffff ),      /* -1 */
/* 642 */ NdrFcShort( 0x0 ),  /* Corr flags:  */
/* 644 */
                            0x12, 0x0,          /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffd8 ),     /* Offset= -
40 (606) */
/* 648 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 650 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ),  /* 0 */
/* 656 */ NdrFcShort( 0x6 ),  /* Offset= 6 (662) */
/* 658 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 660 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 662 */
                            0x11, 0x0,          /*
FC_RP */
/* 664 */ NdrFcShort( 0xffffffdc ),     /* Offset= -
36 (628) */
/* 666 */
                            0x1d,               /*
FC_SMFARRAY */
                            0x0,                /*
0 */
/* 668 */ NdrFcShort( 0x8 ),  /* 8 */
/* 670 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 672 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8,                /* FC_LONG */
                            0x6,                /*
FC_SHORT */
/* 678 */ 0x6,                /* FC_SHORT */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0,                /* 0 */
```

```
                            NdrFcShort( 0xffffffd1
),        /* Offset= -15 (666) */
                            0x5b,               /*
FC_END */
/* 684 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ),  /* 0 */
/* 690 */ NdrFcShort( 0xa ),  /* Offset= 10 (700) */
/* 692 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 694 */ 0x36,               /* FC_POINTER */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0,                /* 0 */
                            NdrFcShort( 0xffffffe7
),        /* Offset= -25 (672) */
                            0x5b,               /*
FC_END */
/* 700 */
                            0x11, 0x0,          /*
FC_RP */
/* 702 */ NdrFcShort( 0xffffff10 ),     /* Offset= -
240 (462) */
/* 704 */
                            0x1b,               /*
FC_CARRAY */
                            0x0,                /*
0 */
/* 706 */ NdrFcShort( 0x1 ),  /* 1 */
/* 708 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 710 */ NdrFcShort( 0x0 ),  /* 0 */
/* 712 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 714 */ 0x1,                /* FC_BYTE */
                            0x5b,               /*
FC_END */
/* 716 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ),  /* 0 */
/* 722 */ NdrFcShort( 0x6 ),  /* Offset= 6 (728) */
/* 724 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 726 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 728 */
                            0x12, 0x0,          /*
FC_UP */
/* 730 */ NdrFcShort( 0xffffffe6 ),     /* Offset= -
26 (704) */
```

```
/* 732 */
                            0x1b,               /*
FC_CARRAY */
                            0x1,                /*
1 */
/* 734 */ NdrFcShort( 0x2 ),  /* 2 */
/* 736 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 738 */ NdrFcShort( 0x0 ),  /* 0 */
/* 740 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 742 */ 0x6,                /* FC_SHORT */
                            0x5b,               /*
FC_END */
/* 744 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ),  /* 0 */
/* 750 */ NdrFcShort( 0x6 ),  /* Offset= 6 (756) */
/* 752 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 754 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 756 */
                            0x12, 0x0,          /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffe6 ),     /* Offset= -
26 (732) */
/* 760 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 762 */ NdrFcShort( 0x4 ),  /* 4 */
/* 764 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 766 */ NdrFcShort( 0x0 ),  /* 0 */
/* 768 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 770 */ 0x8,                /* FC_LONG */
                            0x5b,               /*
FC_END */
/* 772 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ),  /* 0 */
/* 778 */ NdrFcShort( 0x6 ),  /* Offset= 6 (784) */
/* 780 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 782 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 784 */
                            0x12, 0x0,          /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffe6 ),     /* Offset= -
26 (760) */
/* 788 */
                            0x1b,               /*
FC_CARRAY */
                            0x7,                /*
7 */
/* 790 */ NdrFcShort( 0x8 ),  /* 8 */
/* 792 */ 0x19,               /* Corr desc:  field
pointer, FC_ULONG */
                            0x0,                /*
*/
/* 794 */ NdrFcShort( 0x0 ),  /* 0 */
/* 796 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 798 */ 0xb,                /* FC_HYPER */
                            0x5b,               /*
FC_END */
/* 800 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ),  /* 0 */
/* 806 */ NdrFcShort( 0x6 ),  /* Offset= 6 (812) */
/* 808 */ 0x8,                /* FC_LONG */
                            0x39,               /*
FC_ALIGNM8 */
/* 810 */ 0x36,               /* FC_POINTER */
                            0x5b,               /*
FC_END */
/* 812 */
                            0x12, 0x0,          /*
FC_UP */
/* 814 */ NdrFcShort( 0xfffffe6 ),     /* Offset= -
26 (788) */
/* 816 */
                            0x15,               /*
FC_STRUCT */
                            0x3,                /*
3 */
/* 818 */ NdrFcShort( 0x8 ),  /* 8 */
/* 820 */ 0x8,                /* FC_LONG */
                            0x8,                /*
FC_LONG */
/* 822 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 824 */
                            0x1b,               /*
FC_CARRAY */
                            0x3,                /*
3 */
/* 826 */ NdrFcShort( 0x8 ),  /* 8 */
/* 828 */ 0x7,                /* Corr desc: FC_USHORT
*/
                            0x0,                /*
*/
/* 830 */ NdrFcShort( 0xffc8 ),        /* -56 */
/* 832 */ NdrFcShort( 0x1 ),  /* Corr flags:  early,
*/
/* 834 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                            0x0,                /*
0 */
/* 836 */ NdrFcShort( 0xffffffec ),    /* Offset= -
20 (816) */
/* 838 */ 0x5c,               /* FC_PAD */
                            0x5b,               /*
FC_END */
/* 840 */
                            0x1a,               /*
FC_BOGUS_STRUCT */
                            0x3,                /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xffffffec ),    /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ),  /* Offset= 0 (846) */
/* 848 */ 0x6,                /* FC_SHORT */
                            0x6,                /*
FC_SHORT */
/* 850 */ 0x38,               /* FC_ALIGNM4 */
                            0x8,                /*
FC_LONG */
/* 852 */ 0x8,                /* FC_LONG */
                            0x4c,               /*
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4,                /* 4 */
                            NdrFcShort( 0xfffffe0d
),        /* Offset= -499 (356) */
                            0x5b,               /*
FC_END */
/* 858 */
                            0x12, 0x0,          /*
FC_UP */
/* 860 */ NdrFcShort( 0xffffff02 ),    /* Offset= -
254 (606) */
/* 862 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 864 */ 0x1,                /* FC_BYTE */
                            0x5c,               /*
FC_PAD */
/* 866 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 868 */ 0x6,                /* FC_SHORT */
                            0x5c,               /*
FC_PAD */
/* 870 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 872 */ 0x8,                /* FC_LONG */
                            0x5c,               /*
FC_PAD */
/* 874 */
                            0x12, 0x8,          /*
FC_UP [simple_pointer] */
```

```
/* 876 */ 0xa,                /* FC_FLOAT */
                           0x5c,               /*
FC_PAD */
/* 878 */
                           0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 880 */ 0xc,                /* FC_DOUBLE */
                           0x5c,               /*
FC_PAD */
/* 882 */
                           0x12, 0x0,          /*
FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ),     /* Offset= -
604 (280) */
/* 886 */
                           0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ),     /* Offset= -
602 (286) */
/* 890 */
                           0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ),     /* Offset= -
580 (312) */
/* 894 */
                           0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffdca ),     /* Offset= -
566 (330) */
/* 898 */
                           0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ),     /* Offset= -
552 (348) */
/* 902 */
                           0x12, 0x10,         /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ),  /* Offset= 2 (906) */
/* 906 */
                           0x12, 0x0,          /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                           0x15,               /*
FC_STRUCT */
                           0x7,                /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6,                /* FC_SHORT */
                           0x1,                /*
FC_BYTE */
/* 916 */ 0x1,                /* FC_BYTE */
                           0x38,               /*
FC_ALIGNM4 */
/* 918 */ 0x8,                /* FC_LONG */
                           0x39,               /*
FC_ALIGNM8 */
/* 920 */ 0xb,                /* FC_HYPER */
                           0x5b,               /*
FC_END */
/* 922 */
                           0x12, 0x0,          /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ),     /* Offset= -
14 (910) */
/* 926 */
                                       0x12, 0x8,          /*
FC_UP [simple_pointer] */
/* 928 */ 0x2,                /* FC_CHAR */
                                       0x5c,               /*
FC_PAD */
/* 930 */
                                       0x1a,               /*
FC_BOGUS_STRUCT */
                                       0x7,                /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ),  /* 0 */
/* 936 */ NdrFcShort( 0x0 ),  /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                                       0x8,                /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                                       0x6,                /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                                       0x6,                /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                       0x0,                /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ),     /* Offset= -
940 (6) */
/* 948 */ 0x5c,               /* FC_PAD */
                                       0x5b,               /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                                       0x83,               /*
131 */
/* 952 */ NdrFcShort( 0x0 ),  /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ),  /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ),     /* Offset= -
956 (2) */
/* 960 */
                                       0x11, 0x4,          /*
FC_RP [alloced_on_stack] */
/* 962 */ NdrFcShort( 0x6 ),  /* Offset= 6 (968) */
/* 964 */
                                       0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xfffffffdc ),    /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                                       0x83,               /*
131 */
/* 970 */ NdrFcShort( 0x0 ),  /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ),  /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ),     /* Offset= -
12 (964) */

                                       0x0
        }
    };
```

```
const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};


#define _tpcc_com_ps_CHECK_IID(n)
          IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{

    if(!_tpcc_com_ps_CHECK_IID(0))
        {
        *pIndex = 0;
        return 1;
        }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0  /* Filler3 */
};


#endif /* defined(_M_IA64) || defined(_M_AXP64)*/
```

tpcc_com_sl.rgs

```
HKCR
{
          TPCC.StockLevel.1 = s 'StockLevel Class'
          {
                    CLSID = s '{2668369E-A50D-11D2-
BA4E-00C04FBFE08B}'
          }
          TPCC.StockLevel = s 'StockLevel Class'
          {
                    CurVer = s 'TPCC.StockLevel.1'
          }
          NoRemove CLSID
          {
                    ForceRemove {2668369E-A50D-11D2-
BA4E-00C04FBFE08B} = s 'StockLevel Class'
                    {
                              ProgID = s
'TPCC.StockLevel.1'

          VersionIndependentProgID = s
'TPCC.StockLevel'
                              InprocServer32 = s
'%MODULE%'
                              {
                                        val
ThreadingModel = s 'Both'
                              }
                    }
          }
}
```

tpcc_dblib.cpp

```
/*        FILE:               TPCC_DBLIB.CPP
 *                                  Microsoft
TPC-C Kit Ver. 4.20.000
 *                                  Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                  Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *        PURPOSE:  Implements dblib calls for TPC-C
txns.
 *        Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *  Change history:
 *                  4.20.000 - updated rev number to
match kit
 *                  4.10.001 - not deleting error
class in catch handler on deadlock retry;
 *                                        not a
functional bug, but a memory leak
 *                                        - had to
tweak some declarations to compile with latest SDK;
no functional change
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl  __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define   DEFCLPACKSIZE
          4096

// version string; must match return value from
tpcc_version stored proc
const char          sVersion[] = "4.10.000";

const                         iMaxRetries = 10;
          // how many retries on deadlock
static    long      iConnectionCount = 0;  // number
of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
          switch( ul_reason_for_call )
          {
                    case DLL_PROCESS_ATTACH:

          DisableThreadLibraryCalls(hModule);
                              dbinit();           //
initialize dblib
                              break;

                    case DLL_PROCESS_DETACH:
                              dbexit();           //
close all dblib structures/connections
                              break;

                    default:
                              /* nothing */;
          }
          return TRUE;
}

int err_handler(DBPROCESS *dbproc, int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
          CTPCC_DBLIB
          *pConn;

          assert(dbproc != NULL);
          pConn =
(CTPCC_DBLIB*)dbgetuserdata(dbproc);

          if (pConn != NULL)
          {
                    pConn->SetDbLibError( severity,
dberr, oserr, dberrstr, oserrstr );
          }
          return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT
msgno, int msgstate, int severity, char *msgtext)
 *
 * PURPOSE:         This function handles DB-Library
SQL Server error messages
 *
 * ARGUMENTS:       DBPROCESS           *dbproc
                    DBPROCESS id pointer
 *                                       DBINT
                    msgno
          message number
 *                                       int
                                  msgstate
          message state
 *                                       int
                                  severity
          message severity
 *                                       char
                    *msgtext            printable
message description
 *
 * RETURNS:                  int
                    INT_CONTINUE        continue if
error is SQLETIME else INT_CANCEL action
 *
                                  INT_CANCEL
          cancel operation
 *
 * COMMENTS:        This function also sets the dead
lock dbproc variable if necessary.
 *
 */

// typedef INT (SQLAPI *DBMSGHANDLE_PROC)(PDBPROCESS,
DBINT, INT, INT, LPCSTR, LPCSTR, LPCSTR,
DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int
msgstate, int severity,
                                                  LPCSTR
msgtext, LPCSTR srvname, LPCSTR procname, DBUSMALLINT
line)
{
```

```
        CTPCC_DBLIB
        *pConn;

        assert(dbproc != NULL);
        pConn =
(CTPCC_DBLIB*)dbgetuserdata(dbproc);

        if (pConn != NULL)
        {
                pConn->SetSqlError( msgno,
msgstate, severity, msgtext );
        }

        return 0;
}

/* FUNCTION: void UtilStrCpy(char * pDest, char *
pSrc, int n)
 *
 * PURPOSE:         This function copies n characters
from string pSrc to pDst and places a
 *                          null character at the
end of the destination string.
 *
 * ARGUMENTS:       char
        *pDest    destination string pointer
 *                                  char
                  *pSrc     source string pointer
 *                                  int
                  n
        number of characters to copy
 *
 * RETURNS:                 None
 *
 * COMMENTS:        Unlike strncpy this function
ensures that the result string is
 *                                  always null
terminated.
 *
 */

inline static void UtilStrCpy(char * pDest, const
BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

        return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
 *
 */

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
        int i;

        static SERRORMSG errorMsgs[] =
        {
                { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server"   },
                { ERR_INVALID_CUST,
        "Invalid Customer id,name."
                                                },
                { ERR_NO_SUCH_ORDER,
        "No orders found for customer."
                                                },
                { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded."
                        },
                { 0,
                        ""


        }
        };

        static char szNotFound[] = "Unknown error
number.";

        for(i=0; errorMsgs[i].szMsg[0]; i++)
        {
                if ( m_errno ==
errorMsgs[i].iError )
                        break;
        }
        if ( !errorMsgs[i].szMsg[0] )
                return szNotFound;
        else
                return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
        LPCSTR szServer,            // name of
SQL server
        LPCSTR szUser,                          //
user name for login
        LPCSTR szPassword,          // password
for login
        LPCSTR szHost,                          //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
        LPCSTR szDatabase )         // name of
database to use
{
        return new CTPCC_DBLIB( szServer, szUser,
szPassword, szHost, szDatabase );
}


CTPCC_DBLIB::CTPCC_DBLIB (
        LPCSTR szServer,            // name of
SQL server
        LPCSTR szUser,                          //
user name for login
        LPCSTR szPassword,          // password
for login
        LPCSTR szHost,                          //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
        LPCSTR szDatabase )         // name of
database to use
{
        LOGINREC  *login;
        const BYTE          *pData;

        // initialization
        m_dbproc = NULL;
        m_DbLibErr = (CDBLIBERR*)NULL;
        m_SqlErr = (CSQLERR*)NULL;

        m_MaxRetries = 10;          // how many
retries on deadlock

        // increase max number of connections if
getting close
        if ( dbgetmaxprocs() < (iConnectionCount+5)
)
        {
                if (
dbsetmaxprocs(iConnectionCount+10) == FAIL )

        ThrowError(CDBLIBERR::eDbSetMaxProcs);
        }

        // allocate a login structure
        login = dblogin();
        if (login == NULL)
                ThrowError(CDBLIBERR::eLogin);
        InterlockedIncrement( &iConnectionCount );

        // register error and message handler
functions
        if (dbprocerrhandle(login, err_handler) ==
NULL)

        ThrowError(CDBLIBERR::eDbProcHandler);

        if (dbprocmsghandle(login, msg_handler) ==
NULL)

        ThrowError(CDBLIBERR::eDbProcHandler);


        DBSETLUSER(login, szUser);
        DBSETLPWD(login, szPassword);
        DBSETLHOST(login, szHost);
        DBSETLPACKET(login, (unsigned
short)DEFCLPACKSIZE);
        DBSETLVERSION(login, DBVER60);
        // use dblib ver 6.0 client behavior

        // set time to wait for login
        if (dbsetlogintime(60) == FAIL)
                ThrowError(CDBLIBERR::eDbSet);

        // set time to wait for statement execution
        if (dbsettime(180) == FAIL)
                ThrowError(CDBLIBERR::eDbSet);

        m_dbproc = dbopen(login, szServer);

        // deallocate login structure before
checking for success
        dbfreelogin( login );
```

```
        if (m_dbproc == NULL)
                ThrowError(CDBLIBERR::eDbOpen);

        // save address of class instance so that
the message and error handler
        // can get to data.
        dbsetuserdata(m_dbproc, (LPVOID)this);

        // Use the the right database
        if (dbuse(m_dbproc, szDatabase) == FAIL)
                ThrowError(CDBLIBERR::eDbUse);

        dbcmd(m_dbproc, "set nocount on ");
                // do not return row counts
        dbcmd(m_dbproc, "set XACT_ABORT ON");
        // rollback transaction on abort

        if (dbsqlexec(m_dbproc) == FAIL)

        ThrowError(CDBLIBERR::eDbSqlExec);

        DiscardNextResults(2);

        // verify that version of stored procs on
server is correct
        dbrpcinit(m_dbproc, "tpcc_version", 0);

        if (dbrpcexec(m_dbproc) == FAIL)

        ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc) != SUCCEED)

        ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc) != REG_ROW)

        ThrowError(CDBLIBERR::eDbNextRow);

        char szSrvVersion[16];
        pData=dbdata(m_dbproc, 1);
        if (pData)
                UtilStrCpy(szSrvVersion, pData,
dbdatlen(m_dbproc, 1));
        else
                szSrvVersion[0]=0;
        if (strcmp(szSrvVersion,sVersion))
                throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );


        DiscardNextRows(0);
        DiscardNextResults(0);
}


CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
        // close db connection and deallocate
resources
        dbclose(m_dbproc);
        InterlockedDecrement( &iConnectionCount );
        if (m_DbLibErr != NULL)
                delete m_DbLibErr;
        if (m_SqlErr != NULL)
                delete m_SqlErr;
}

void CTPCC_DBLIB::SetDbLibError(int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
        delete m_DbLibErr;
        m_DbLibErr = new
CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr,
oserr);

        if (dberrstr != NULL)
        {
                m_DbLibErr->m_dberrstr = new
char[ strlen(dberrstr)+1 ];
                strcpy( m_DbLibErr->m_dberrstr,
dberrstr );
        }

        if (oserrstr != NULL)
        {
                m_DbLibErr->m_oserrstr = new
char[ strlen(oserrstr)+1 ];
                strcpy( m_DbLibErr->m_oserrstr,
oserrstr );
        }

}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno,
int msgstate, int severity, LPCSTR msgtext )
{
        if (m_SqlErr == NULL)
                m_SqlErr = new CSQLERR();

        m_SqlErr->m_msgno = msgno;
        m_SqlErr->m_msgstate = msgstate;
        m_SqlErr->m_severity = severity;

        delete [] m_SqlErr->m_msgtext;
        if (msgtext != NULL)
        {
                m_SqlErr->m_msgtext = new char[
strlen(msgtext)+1 ];
                strcpy( m_SqlErr->m_msgtext,
msgtext );
        }
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION
eAction )
{
        // discard anything still in return buffer
        DiscardNextRows(-1);
        DiscardNextResults(-1);

        // check for SQL Server error first;  if
yes, throw it and ignore any DBLib error.
        if (m_SqlErr != NULL)
        {
                CSQLERR             *pSqlErr;
                pSqlErr = m_SqlErr;
                m_SqlErr = NULL;    // clear our
pointer to instance; catch handler will delete
                throw pSqlErr;
        }

        CDBLIBERR *pDbLibErr;
        if (m_DbLibErr == NULL)
                // this case isn't expected to
happen, since it means that an error was returned
                // but the error handlers were
not called.
                pDbLibErr = new
CDBLIBERR(eAction);
        else
        {
                pDbLibErr = m_DbLibErr;
                pDbLibErr->m_eAction = eAction;
                m_DbLibErr = NULL;            //
clear our pointer to instance; catch handler will
delete
        }

        throw pDbLibErr;
}

// Read and discard rows until no more.  Throw an
exception if number of rows read doesn't
// match number of rows expected.  The row count will
be ignored if the expected count value
// passed in is negative.  A typical use of this
routine is to verify that there are no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
        int                 iRowsRead = 0;
        RETCODE   rc;

        while (TRUE)
        {
                rc = dbnextrow(m_dbproc);
                if (rc == NO_MORE_ROWS)
                        break;
                if (rc == FAIL)
                {
                        if (iExpectedCount >=
0)

        ThrowError(CDBLIBERR::eDbNextRow);
                        else
                                break;
                }
                iRowsRead++;
        }

        if ((iExpectedCount >= 0) &&
                (iExpectedCount != iRowsRead))

        ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more.  Throw an
exception if number of result sets read doesn't
```

```
// match number expected.  The result set count will
be ignored if the expected count value
// passed in is negative.  A typical use of this
routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int
iExpectedCount)
{
          int                 iResultsRead = 0;
          RETCODE   rc;

          while (TRUE)
          {
                    rc = dbresults(m_dbproc);
                    if (rc == NO_MORE_RESULTS)
                              break;
                    if (rc == FAIL)
                    {
                              if (iExpectedCount >=
0)

          ThrowError(CDBLIBERR::eDbResults);
                              else
                                        break;
                    }

                    DiscardNextRows(-1);
                    iResultsRead++;
          }

          if ((iExpectedCount >= 0) &&
                    (iExpectedCount != iResultsRead))

          ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
          int                           iTryCount =
0;
          const BYTE          *pData;

          ResetError();

          while (TRUE)
          {
                    try
                    {
                              dbrpcinit(m_dbproc,
"tpcc_stocklevel", 0);

                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.w_id);                // @w_id
smallint
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.StockLevel.d_id);                // @d_id
tinyint
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.threshold);   // @threshhold
smallint

                              if (dbrpcexec(m_dbproc)
== FAIL)

          ThrowError(CDBLIBERR::eDbRpcExec);

                              if (dbresults(m_dbproc)
!= SUCCEED)

          ThrowError(CDBLIBERR::eDbResults);

                              if (dbnextrow(m_dbproc)
!= REG_ROW)

          ThrowError(CDBLIBERR::eDbNextRow);

                              if
(pData=dbdata(m_dbproc, 1))

          m_txn.StockLevel.low_stock = *((long *)
pData);

                              DiscardNextRows(0);
                              DiscardNextResults(0);


          m_txn.StockLevel.exec_status_code = eOK;
                              return;
                    }
                    catch (CSQLERR *e)
                    {
                              if ((e->m_msgno == 1205
||
                                        (e->m_msgno
== iErrOleDbProvider &&
                                        strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
                                        (++iTryCount
<= iMaxRetries))
                              {
                                        // hit
deadlock; backoff for increasingly longer period
                                        delete e;
                                        Sleep(10 *
iTryCount);
                              }
                              else
                                        throw;
                    }
          }         // while (TRUE)

          //if (iTryCount)
          //        throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}


void CTPCC_DBLIB::NewOrder()
{
          int                           i;
          DBINT               commit_flag;
          DBDATETIME          datetime;
          DBDATEREC daterec;

          int                           iTryCount =
0;
          const BYTE          *pData;

          ResetError();

          while (TRUE)
          {
                    try
                    {
                              dbrpcinit(m_dbproc,
"tpcc_neworder", 0);

                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.NewOrder.w_id);
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.d_id);
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.c_id);
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_ol_cnt);

                              // check whether any
order lines are for a remote warehouse

          m_txn.NewOrder.o_all_local = 1;
                              for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
                              {
                                        if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                                        {

          m_txn.NewOrder.o_all_local = 0;  // at
least one remote warehouse

          break;
                                        }
                              }
                              dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_all_local);

                              for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
                              {

          dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);

          dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);

          dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
                              }
```

```
                        if (dbrpcexec(m_dbproc)
== FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

                        // Get order line
results
        m_txn.NewOrder.total_amount = 0;
                        for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
                        {
                                if
(dbresults(m_dbproc) != SUCCEED)
        ThrowError(CDBLIBERR::eDbResults);
                                if
(dbnumcols(m_dbproc) != 5)
        ThrowError(CDBLIBERR::eWrongNumCols);
                                if
(dbnextrow(m_dbproc) != REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);

        if(pData=dbdata(m_dbproc, 1))
        UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name,
pData, dbdatlen(m_dbproc, 1));
        if(pData=dbdata(m_dbproc, 2))
        m_txn.NewOrder.OL[i].ol_stock =
(*(DBSMALLINT *) pData);
        if(pData=dbdata(m_dbproc, 3))
        UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_ge
neric, pData, dbdatlen(m_dbproc, 3));
        if(pData=dbdata(m_dbproc, 4))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,4),
        SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);
        if(pData=dbdata(m_dbproc, 5))


        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5),
        SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);
        m_txn.NewOrder.total_amount =
m_txn.NewOrder.total_amount +
m_txn.NewOrder.OL[i].ol_amount;


        DiscardNextRows(0);
                        }

                        // get remaining values
for w_tax, d_tax, o_id, c_last, c_discount, c_credit,
o_entry_d, commit_flag
                        if (dbresults(m_dbproc)
!= SUCCEED)
        ThrowError(CDBLIBERR::eDbResults);
                        if (dbnextrow(m_dbproc)
!= REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);
                        if (dbnumcols(m_dbproc)
!= 8)
        ThrowError(CDBLIBERR::eWrongNumCols);
                        if
(pData=dbdata(m_dbproc, 1))


        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,1), SQLFLT8, (BYTE
*)&m_txn.NewOrder.w_tax, 8);
                        if
(pData=dbdata(m_dbproc, 2))


        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,2), SQLFLT8, (BYTE
*)&m_txn.NewOrder.d_tax, 8);
                        if
(pData=dbdata(m_dbproc, 3))
        m_txn.NewOrder.o_id = (*(DBINT *) pData);
                        if
(pData=dbdata(m_dbproc, 4))
        UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));
                        if
(pData=dbdata(m_dbproc, 5))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5), SQLFLT8, (BYTE
*)&m_txn.NewOrder.c_discount, 8);
                        if
(pData=dbdata(m_dbproc, 6))
        UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
                        if
(pData=dbdata(m_dbproc, 7))
                        {
                                datetime =
*((DBDATETIME *) pData);
        dbdatecrack(m_dbproc, &daterec, &datetime);
        m_txn.NewOrder.o_entry_d.year   =
daterec.year;
        m_txn.NewOrder.o_entry_d.month  =
daterec.month;
        m_txn.NewOrder.o_entry_d.day    =
daterec.day;
        m_txn.NewOrder.o_entry_d.hour   =
daterec.hour;
        m_txn.NewOrder.o_entry_d.minute =
daterec.minute;
        m_txn.NewOrder.o_entry_d.second =
daterec.second;
                        }
                        if
(pData=dbdata(m_dbproc, 8))
                                commit_flag =
(*(DBTINYINT *) pData);

                        DiscardNextRows(0);
                        DiscardNextResults(0);


                        if (commit_flag == 1)
                        {
        m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));
        m_txn.NewOrder.exec_status_code = eOK;
                        }
                        else
        m_txn.NewOrder.exec_status_code =
eInvalidItem;
                        return;
                }
                catch (CSQLERR *e)
                {
                        if ((e->m_msgno == 1205
||
                                (e->m_msgno
== iErrOleDbProvider &&
                                strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
```

```
                                        (++iTryCount
<= iMaxRetries))
                                {
                                        // hit
deadlock; backoff for increasingly longer period
                                        delete e;
                                        Sleep(10 *
iTryCount);
                                }
                                else
                                        throw;
                        }
                }       // while (TRUE)

//      if (iTryCount)
//              throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}


void CTPCC_DBLIB::Payment()
{
        DBDATETIME          datetime;
        DBDATEREC daterec;

        int                             iTryCount =
0;
        const BYTE          *pData;

        ResetError();

        while (TRUE)
        {
                try
                {
                        dbrpcinit(m_dbproc,
"tpcc_payment", 0);

                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Payment.w_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Payment.c_w_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLFLT8, -1, -1, (BYTE *)
&m_txn.Payment.h_amount);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.d_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.c_d_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_id);

                        // if customer id is
zero, then payment is by name
                        if (m_txn.Payment.c_id
== 0)

        dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char
*)m_txn.Payment.c_last);

                                if (dbrpcexec(m_dbproc)
== FAIL)

        ThrowError(CDBLIBERR::eDbRpcExec);

                                if (dbresults(m_dbproc)
!= SUCCEED)

        ThrowError(CDBLIBERR::eDbResults);

                                if (dbnextrow(m_dbproc)
!= REG_ROW)

        ThrowError(CDBLIBERR::eDbNextRow);

                                if (dbnumcols(m_dbproc)
!= 27)

        ThrowError(CDBLIBERR::eWrongNumCols);

                                if
(pData=dbdata(m_dbproc, 1))

        m_txn.Payment.c_id = *((DBINT *) pData);
                                if
(pData=dbdata(m_dbproc, 2))

        UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));
                                if
(pData=dbdata(m_dbproc, 3))
                                {
                                        datetime =
*((DBDATETIME *) pData);

        dbdatecrack(m_dbproc, &daterec, &datetime);

        m_txn.Payment.h_date.year   = daterec.year;

        m_txn.Payment.h_date.month  =
daterec.month;

        m_txn.Payment.h_date.day    = daterec.day;

        m_txn.Payment.h_date.hour   = daterec.hour;

        m_txn.Payment.h_date.minute =
daterec.minute;

        m_txn.Payment.h_date.second =
daterec.second;
                                }
                                if
(pData=dbdata(m_dbproc, 4))

        UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));
                                if
(pData=dbdata(m_dbproc, 5))

        UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
                                if
(pData=dbdata(m_dbproc, 6))

        UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
                                if
(pData=dbdata(m_dbproc, 7))

        UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
                                if
(pData=dbdata(m_dbproc, 8))

        UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
                                if
(pData=dbdata(m_dbproc, 9))

        UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
                                if
(pData=dbdata(m_dbproc, 10))

        UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
                                if
(pData=dbdata(m_dbproc, 11))

        UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
                                if
(pData=dbdata(m_dbproc, 12))

        UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
                                if
(pData=dbdata(m_dbproc, 13))

        UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
                                if
(pData=dbdata(m_dbproc, 14))

        UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));
                                if
(pData=dbdata(m_dbproc, 15))

        UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
                                if
(pData=dbdata(m_dbproc, 16))

        UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
                                if
(pData=dbdata(m_dbproc, 17))
```

```
        UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
                        if
(pData=dbdata(m_dbproc, 18))

        UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
                        if
(pData=dbdata(m_dbproc, 19))

        UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
                        if
(pData=dbdata(m_dbproc, 20))

        UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
                        if
(pData=dbdata(m_dbproc, 21))

        UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
                        if
(pData=dbdata(m_dbproc, 22))
                        {
                                datetime =
*((DBDATETIME *) pData);

        dbdatecrack(m_dbproc, &daterec, &datetime);

        m_txn.Payment.c_since.year   =
daterec.year;

        m_txn.Payment.c_since.month  =
daterec.month;

        m_txn.Payment.c_since.day    = daterec.day;

        m_txn.Payment.c_since.hour   =
daterec.hour;

        m_txn.Payment.c_since.minute =
daterec.minute;

        m_txn.Payment.c_since.second =
daterec.second;
                        }

        if(pData=dbdata(m_dbproc, 23))

        UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));

        if(pData=dbdata(m_dbproc, 24))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,24), SQLFLT8, (BYTE
*)&m_txn.Payment.c_credit_lim, 8);

        if(pData=dbdata(m_dbproc, 25))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,25), SQLFLT8, (BYTE
*)&m_txn.Payment.c_discount, 8);

        if(pData=dbdata(m_dbproc, 26))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,26), SQLFLT8, (BYTE
*)&m_txn.Payment.c_balance, 8);

        if(pData=dbdata(m_dbproc, 27))

        UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));

                        DiscardNextRows(0);
                        DiscardNextResults(0);


                        if (m_txn.Payment.c_id
== 0)
                                throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
                        else

        m_txn.Payment.exec_status_code = eOK;

                        return;
                }
                catch (CSQLERR *e)
                {
                        if ((e->m_msgno == 1205
||
                                (e->m_msgno
== iErrOleDbProvider &&
                                strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
                                (++iTryCount
<= iMaxRetries))
                        {
                                // hit
deadlock; backoff for increasingly longer period
                                delete e;
                                Sleep(10 *
iTryCount);
                        }
                        else
                                throw;
                }
        }       // while (TRUE)

//      if (iTryCount)
//              throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}



void CTPCC_DBLIB::OrderStatus()
{
        int                     i;
        DBDATETIME          datetime;
        DBDATEREC daterec;
        int                     iTryCount =
0;
        RETCODE             rc;
        const BYTE          *pData;

        ResetError();

        while (TRUE)
        {
                try
                {
                        dbrpcinit(m_dbproc,
"tpcc_orderstatus", 0);

                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.OrderStatus.w_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.OrderStatus.d_id);
                        dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.c_id);

                        // if customer id is
zero, then order status is by name
                        if
(m_txn.OrderStatus.c_id == 0)

        dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.OrderStatus.c_last), (unsigned char
*)m_txn.OrderStatus.c_last);


                        if (dbrpcexec(m_dbproc)
== FAIL)

        ThrowError(CDBLIBERR::eDbRpcExec);

                        // Get order lines
                        if (dbresults(m_dbproc)
!= SUCCEED)
                        {
                                if
((m_DbLibErr == NULL) && (m_SqlErr == NULL))

        throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
                                else

        ThrowError(CDBLIBERR::eDbResults);
                        }

                        if (dbnumcols(m_dbproc)
!= 5)

        ThrowError(CDBLIBERR::eWrongNumCols);

                        i = 0;
                        while (TRUE)
                        {
```

```
                                        rc =
dbnextrow(m_dbproc);
                                        if (rc ==
NO_MORE_ROWS)
          break;
                                        if (rc !=
REG_ROW)
          ThrowError(CDBLIBERR::eDbNextRow);


          if(pData=dbdata(m_dbproc, 1))

          m_txn.OrderStatus.OL[i].ol_supply_w_id =
(*(DBSMALLINT *) pData);

          if(pData=dbdata(m_dbproc, 2))

          m_txn.OrderStatus.OL[i].ol_i_id = (*(DBINT
*) pData);

          if(pData=dbdata(m_dbproc, 3))

          m_txn.OrderStatus.OL[i].ol_quantity =
(*(DBSMALLINT *) pData);

          if(pData=dbdata(m_dbproc, 4))

          dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,4),

                    SQLFLT8, (BYTE
*)&m_txn.OrderStatus.OL[i].ol_amount, 8);

          if(pData=dbdata(m_dbproc, 5))
                                        {

          datetime = *((DBDATETIME *) pData);

          dbdatecrack(m_dbproc, &daterec, &datetime);

          m_txn.OrderStatus.OL[i].ol_delivery_d.year
= daterec.year;

          m_txn.OrderStatus.OL[i].ol_delivery_d.month
= daterec.month;

          m_txn.OrderStatus.OL[i].ol_delivery_d.day
= daterec.day;

          m_txn.OrderStatus.OL[i].ol_delivery_d.hour
= daterec.hour;

          m_txn.OrderStatus.OL[i].ol_delivery_d.minut
e = daterec.minute;

          m_txn.OrderStatus.OL[i].ol_delivery_d.secon
d = daterec.second;
                                        }
                                        i++;
                              }
          m_txn.OrderStatus.o_ol_cnt = i;

                                        if (dbresults(m_dbproc)
!= SUCCEED)
          ThrowError(CDBLIBERR::eDbResults);

                                        if (dbnextrow(m_dbproc)
!= REG_ROW)
          ThrowError(CDBLIBERR::eDbNextRow);

                                        if (dbnumcols(m_dbproc)
!= 8)
          ThrowError(CDBLIBERR::eWrongNumCols);


          if(pData=dbdata(m_dbproc, 1))

          m_txn.OrderStatus.c_id = (*(DBINT *)
pData);

          if(pData=dbdata(m_dbproc, 2))

          UtilStrCpy(m_txn.OrderStatus.c_last, pData,
dbdatlen(m_dbproc,2));

          if(pData=dbdata(m_dbproc, 3))

          UtilStrCpy(m_txn.OrderStatus.c_first,
pData, dbdatlen(m_dbproc,3));

          if(pData=dbdata(m_dbproc, 4))

          UtilStrCpy(m_txn.OrderStatus.c_middle,
pData, dbdatlen(m_dbproc, 4));

          if(pData=dbdata(m_dbproc, 5))
                                        {
                                                  datetime =
*((DBDATETIME *) pData);

          dbdatecrack(m_dbproc, &daterec, &datetime);

          m_txn.OrderStatus.o_entry_d.year   =
daterec.year;

          m_txn.OrderStatus.o_entry_d.month  =
daterec.month;

          m_txn.OrderStatus.o_entry_d.day    =
daterec.day;

          m_txn.OrderStatus.o_entry_d.hour   =
daterec.hour;

          m_txn.OrderStatus.o_entry_d.minute =
daterec.minute;
          m_txn.OrderStatus.o_entry_d.second =
daterec.second;
                                        }

          if(pData=dbdata(m_dbproc, 6))

          m_txn.OrderStatus.o_carrier_id =
(*(DBSMALLINT *) pData);

          if(pData=dbdata(m_dbproc, 7))

          dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,7),

            SQLFLT8, (BYTE
*)&m_txn.OrderStatus.c_balance, 8);

          if(pData=dbdata(m_dbproc, 8))

          m_txn.OrderStatus.o_id = (*(DBINT *)
pData);

                                        DiscardNextRows(0);
                                        DiscardNextResults(0);


                                        if
(m_txn.OrderStatus.o_ol_cnt == 0)
                                                  throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER
);
                                        else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                                                  throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
                                        else

          m_txn.OrderStatus.exec_status_code = eOK;

                                        return;
                    }
                    catch (CSQLERR *e)
                    {
                                        if ((e->m_msgno == 1205
||
                                                  (e->m_msgno
== iErrOleDbProvider &&
                                                  strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
                                                  (++iTryCount
<= iMaxRetries))
                                        {
                                                  // hit
deadlock; backoff for increasingly longer period
                                                  delete e;
                                                  Sleep(10 *
iTryCount);
                                        }
                                        else
                                                  throw;
                    }
```

```
	}	// while (TRUE)

//	if (iTryCount)
//		throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}


void CTPCC_DBLIB::Delivery()
{
	int				i;
	int				iTryCount =
0;
	const BYTE		*pData;

	ResetError();

	while (TRUE)
	{
		try
		{
			dbrpcinit(m_dbproc,
"tpcc_delivery", 0);

			dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Delivery.w_id);
			dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Delivery.o_carrier_id);

			if (dbrpcexec(m_dbproc)
== FAIL)

	ThrowError(CDBLIBERR::eDbRpcExec);

			if (dbresults(m_dbproc)
!= SUCCEED)

	ThrowError(CDBLIBERR::eDbResults);

			if (dbnextrow(m_dbproc)
!= REG_ROW)

	ThrowError(CDBLIBERR::eDbNextRow);

			if (dbnumcols(m_dbproc)
!= 10)

	ThrowError(CDBLIBERR::eWrongNumCols);

			for (i=0; i<10; i++)
			{
				if (pData =
dbdata(m_dbproc, i+1))

	m_txn.Delivery.o_id[i] = *((DBINT *)pData);
			}

			DiscardNextRows(0);
			DiscardNextResults(0);

	m_txn.Delivery.exec_status_code = eOK;
				return;
			}
			catch (CSQLERR *e)
			{
				if ((e->m_msgno == 1205
||
					(e->m_msgno
== iErrOleDbProvider &&
					strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
					(++iTryCount
<= iMaxRetries))
				{
					// hit
deadlock; backoff for increasingly longer period
					delete e;
					Sleep(10 *
iTryCount);
				}
				else
					throw;
			}
		}	// while (TRUE)

//	if (iTryCount)
//		throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
	if (m_DbLibErr != NULL)
	{
		delete m_DbLibErr;
		m_DbLibErr = (CDBLIBERR*)NULL;
	}

	if (m_SqlErr != NULL)
	{
		delete m_SqlErr;
		m_SqlErr = (CSQLERR*)NULL;
	}
	return;
}
```

tpcc_dblib.h

```
/*	FILE:		TPCC_DBLIB.H
 *					Microsoft
TPC-C Kit Ver. 4.20.000
 *					Copyright
Microsoft, 1999
 *		All Rights Reserved
 *
 *					Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *	PURPOSE:  Header file for TPC-C txn class
implementation.
 *
 *  Change history:
 *		4.20.000 - updated rev number to
match kit
 */
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void   // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl  __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
	public:

		CSQLERR(void)
		{
			m_msgno = 0;
			m_msgstate = 0;
			m_severity = 0;
			m_msgtext = NULL;
		};

		~CSQLERR()
		{
			delete [] m_msgtext;
		};

		int		m_msgno;
		int		m_msgstate;
		int		m_severity;
		char	*m_msgtext;

		int ErrorType() {return
ERR_TYPE_SQL;};
		int ErrorNum() {return m_msgno;};
		char *ErrorText() {return
m_msgtext;};

};

class CDBLIBERR : public CBaseErr
{
	public:
		enum ACTION
		{
			eNone,
			eUnknown,
			eLogin,
		// error from dblogin
			eDbOpen,
	// error from dbopen
```

```
                        eDbUse,
                // error from dbuse
                        eDbSqlExec,
                // error from dbsqlexec
                        eDbSet,
                // error from one of the dbset*
routines
                        eDbNextRow,
                // error from dbnextrow
                        eWrongRowCount,
        // more or less rows returned than expected
                        eWrongNumCols,
        // more or less columns returned than
expected
                        eDbResults,
                // error from dbresults
                        eDbRpcExec,
                // error from dbrpcexec
                        eDbSetMaxProcs,
        // error from dbsetmaxprocs
                        eDbProcHandler
        // error from either dbprocerrhandle or
dbprocmsghandle
                };

                CDBLIBERR(ACTION eAction, int
severity = 0, int dberror = 0, int oserr = 0)
                {
                        m_eAction = eAction;
                        m_severity = severity;
                        m_dberror = dberror;
                        m_oserr = oserr;

                        m_dberrstr = NULL;
                        m_oserrstr = NULL;
                };

                ~CDBLIBERR()
                {
                        delete [] m_dberrstr;
                        delete [] m_oserrstr;
                };

                ACTION    m_eAction;
                int               m_severity;
                int               m_dberror;
                int               m_oserr;
                char   *m_dberrstr;
                char   *m_oserrstr;

                int ErrorType() {return
ERR_TYPE_DBLIB;};
                int ErrorNum() {return
m_dberror;};
                char *ErrorText() {return
m_dberrstr;};

};

class CTPCC_DBLIB_ERR : public CBaseErr
{
        public:
                enum CTPCC_DBLIB_ERRS
                {
                        ERR_WRONG_SP_VERSION =
1,      // "Wrong version of stored procs on
database server"
                        ERR_INVALID_CUST,
                // "Invalid Customer id,name."
                        ERR_NO_SUCH_ORDER,
                // "No orders found for
customer."
                        ERR_RETRIED_TRANS,
                // "Retries before transaction
succeeded."
                };

                CTPCC_DBLIB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

                CTPCC_DBLIB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

                int             m_errno;
                int             m_iTryCount;

                int ErrorType() {return
ERR_TYPE_TPCC_DBLIB;};
                int ErrorNum() {return m_errno;};

                char *ErrorText();
};

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
        private:
                // declare variables and private
functions here...
                PDBPROCESS          m_dbproc;
                CDBLIBERR *m_DbLibErr;
        // not allocated until needed (maybe never)
                CSQLERR             *m_SqlErr;
                                // not allocated until
needed (maybe never)
                int
        m_MaxRetries;               // retry
count on deadlock

                void DiscardNextRows(int
iExpectedCount);
                void DiscardNextResults(int
iExpectedCount);
                void ThrowError(
CDBLIBERR::ACTION eAction );
                void ResetError();

                union
                {
                        NEW_ORDER_DATA
        NewOrder;
                        PAYMENT_DATA
        Payment;
                        DELIVERY_DATA
        Delivery;
                        STOCK_LEVEL_DATA
        StockLevel;
                        ORDER_STATUS_DATA
        OrderStatus;
                };
        m_txn;

        public:
                CTPCC_DBLIB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase );
                ~CTPCC_DBLIB(void);

                inline PNEW_ORDER_DATA
        BuffAddr_NewOrder()         { return
&m_txn.NewOrder;    };
                inline PPAYMENT_DATA
        BuffAddr_Payment()          { return
&m_txn.Payment;     };
                inline PDELIVERY_DATA
        BuffAddr_Delivery()         { return
&m_txn.Delivery;    };
                inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel()       { return
&m_txn.StockLevel;  };
                inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus()      { return
&m_txn.OrderStatus; };

                void NewOrder                ();
                void Payment                 ();
                void Delivery                ();
                void StockLevel              ();
                void OrderStatus    ();


                // these are public because they
must be called from the dblib err_handler and
msg_hangler
                // outside of the class
                void SetDbLibError(int severity,
int dberr, int oserr, LPCSTR dberrstr, LPCSTR
oserrstr);
                void SetSqlError( int msgno, int
msgstate, int severity, LPCSTR msgtext );

};

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
          ( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCSTR);
```

tpcc_odbc.cpp

```
/*        FILE:               TPCC_ODBC.CPP
 *                                  Microsoft
TPC-C Kit Ver. 4.20.000
```

```
 *                                     Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                     Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *        PURPOSE:  Implements ODBC calls for TPC-C
txns.
 *        Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *  Change history:
 *                  4.20.000 - updated rev number to
match kit
 *                  4.10.001 - not deleting error
class in catch handler on deadlock retry;
 *                                          not a
functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl  __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

// version string; must match return value from
tpcc_version stored proc
const char          sVersion[] = "4.10.000";

const iMaxRetries = 10;                 // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV;
                    // ODBC environment handle

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
          switch( ul_reason_for_call )
          {
                    case DLL_PROCESS_ATTACH:
          DisableThreadLibraryCalls(hModule);
                              if (
SQLAllocHandleStd(SQL_HANDLE_ENV, SQL_NULL_HANDLE,
&henv) != SQL_SUCCESS )
                                        return FALSE;
                              break;

                    case DLL_PROCESS_DETACH:
                              if (henv != NULL)

          SQLFreeEnv(henv);
                              break;

                    default:
                              /* nothing */;
          }
          return TRUE;
}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
 *
 */

char* CTPCC_ODBC_ERR::ErrorText(void)
{
          int i;

          static SERRORMSG errorMsgs[] =
          {
                    { ERR_WRONG_SP_VERSION,
          "Wrong version of stored procs on database
server"   },
                    { ERR_INVALID_CUST,
          "Invalid Customer id,name."
                                                  },
                    { ERR_NO_SUCH_ORDER,
          "No orders found for customer."
                                                  },
                    { ERR_RETRIED_TRANS,
          "Retries before transaction succeeded."
                              },
                    { 0,
                              ""



          }
          };

          static char szNotFound[] = "Unknown error
number.";

          for(i=0; errorMsgs[i].szMsg[0]; i++)
          {
                    if ( m_errno ==
errorMsgs[i].iError )
                              break;
          }
          if ( !errorMsgs[i].szMsg[0] )
                    return szNotFound;
          else
                    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ODBC* CTPCC_ODBC_new(
          LPCSTR szServer,              // name of
SQL server
          LPCSTR szUser,                          //
user name for login
          LPCSTR szPassword,            // password
for login
          LPCSTR szHost,                          //
not used
          LPCSTR szDatabase )           // name of
database to use
{
          return new CTPCC_ODBC( szServer, szUser,
szPassword, szHost, szDatabase );
}


CTPCC_ODBC::CTPCC_ODBC (
          LPCSTR szServer,
          // name of SQL server
          LPCSTR szUser,
                    // user name for login
          LPCSTR szPassword,
          // password for login
          LPCSTR szHost,
                    // not used
          LPCSTR szDatabase
          // name of database to use
          )
{
          RETCODE             rc;

          // initialization
          m_hdbc = SQL_NULL_HDBC;
          m_hstmt = SQL_NULL_HSTMT;

          m_hstmtNewOrder = SQL_NULL_HSTMT;
          m_hstmtPayment = SQL_NULL_HSTMT;
          m_hstmtDelivery = SQL_NULL_HSTMT;
          m_hstmtOrderStatus = SQL_NULL_HSTMT;
          m_hstmtStockLevel = SQL_NULL_HSTMT;

          m_descNewOrderCols1 = SQL_NULL_HDESC;
          m_descNewOrderCols2 = SQL_NULL_HDESC;
          m_descOrderStatusCols1 = SQL_NULL_HDESC;
          m_descOrderStatusCols2 = SQL_NULL_HDESC;


          if ( SQLAllocHandle(SQL_HANDLE_DBC, henv,
&m_hdbc) != SQL_SUCCESS )

          ThrowError(CODBCERR::eAllocHandle);

          if ( SQLSetConnectOption(m_hdbc,
SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )

          ThrowError(CODBCERR::eConnOption);

          {
                    char
          szConnectStr[256];
```

```
                char
        szOutStr[1024];
                SQLSMALLINT
        iOutStrLen;

                sprintf( szConnectStr,
"DRIVER=SQL
Server;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
                        szServer, szUser,
szPassword, szDatabase );

                rc = SQLDriverConnect(m_hdbc,
NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
                        (SQLCHAR*)szOutStr,
sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );

                if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

        ThrowError(CODBCERR::eConnect);
        }

        if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
&m_hstmt) != SQL_SUCCESS)

        ThrowError(CODBCERR::eAllocHandle);

        {
                char                buffer[128];

                // set some options affecting
connection behavior
                strcpy(buffer, "set nocount on
set XACT_ABORT ON");
                rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
                if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

        ThrowError(CODBCERR::eExecDirect);

                // verify that version of stored
procs on server is correct
                char db_sp_version[10];
                strcpy(buffer, "{call
tpcc_version}");
                rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
                if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

        ThrowError(CODBCERR::eExecDirect);
                if ( SQLBindCol(m_hstmt, 1,
SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version),
NULL) != SQL_SUCCESS )

        ThrowError(CODBCERR::eBindCol);
                if ( SQLFetch(m_hstmt) ==
SQL_ERROR )

        ThrowError(CODBCERR::eFetch);
                if
(strcmp(db_sp_version,sVersion))
                        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION
);

                SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmt);
        }

        // Bind parameters for each of the
transactions
        InitNewOrderParams();
        InitPaymentParams();
        InitOrderStatusParams();
        InitDeliveryParams();
        InitStockLevelParams();
}

CTPCC_ODBC::~CTPCC_ODBC( void )
{
        // note: descriptors are automatically
released when the connection is dropped
        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtNewOrder);
        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtPayment);
        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtDelivery);
        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtOrderStatus);
        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtStockLevel);

        SQLDisconnect(m_hdbc);
        SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction
)
{
        RETCODE             rc;
        SDWORD              lNativeError;
        char                szState[6];
        char
        szMsg[SQL_MAX_MESSAGE_LENGTH];
        char
        szTmp[6*SQL_MAX_MESSAGE_LENGTH];
        CODBCERR   *pODBCErr;
        // not allocated until needed (maybe never)

        pODBCErr = new CODBCERR();

        pODBCErr->m_NativeError = 0;
        pODBCErr->m_eAction = eAction;
        pODBCErr->m_bDeadLock = FALSE;

        szTmp[0] = 0;
        while (TRUE)
        {
                rc = SQLError(henv, m_hdbc,
m_hstmt, (BYTE *)&szState, &lNativeError,

(BYTE *)&szMsg, sizeof(szMsg), NULL);
                if (rc == SQL_NO_DATA)
                        break;

                // check for deadlock
                if (lNativeError == 1205 ||
(lNativeError == iErrOleDbProvider &&
                        strstr(szMsg,
sErrTimeoutExpired) != NULL))
                        pODBCErr->m_bDeadLock =
TRUE;

                // capture the (first) database
error
                if (pODBCErr->m_NativeError == 0
&& lNativeError != 0)
                        pODBCErr->m_NativeError
= lNativeError;

                // quit if there isn't enough
room to concatenate error text
                if ( (strlen(szMsg) + 2) >
(sizeof(szTmp) - strlen(szTmp)) )
                        break;

                // include line break after first
error msg
                if (szTmp[0] != 0)
                        strcat( szTmp, "\n");
                strcat( szTmp, szMsg );
        }

        if (pODBCErr->m_odbcerrstr != NULL)
        {
                delete [] pODBCErr->m_odbcerrstr;
                pODBCErr->m_odbcerrstr = NULL;
        }

        if (strlen(szTmp) > 0)
        {
                pODBCErr->m_odbcerrstr = new
char[ strlen(szTmp)+1 ];
                strcpy( pODBCErr->m_odbcerrstr,
szTmp );
        }

        SQLFreeStmt(m_hstmt, SQL_CLOSE);
        throw pODBCErr;
}

void CTPCC_ODBC::InitStockLevelParams()
{
        if (   SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

        m_hstmt = m_hstmtStockLevel;

        int i = 0;
        if (   SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
```

```
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindParam);

          if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG,
&m_txn.StockLevel.low_stock, 0, NULL) != SQL_SUCCESS
)
                    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::StockLevel()
{
          RETCODE             rc;
          int                           iTryCount =
0;

          m_hstmt = m_hstmtStockLevel;

          while (TRUE)
          {
                    try
                    {
                              rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"{call
tpcc_stocklevel(?,?,?)}", SQL_NTS);
                              if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

          ThrowError(CODBCERR::eExecDirect);

                              if ( SQLFetch(m_hstmt)
== SQL_ERROR )

          ThrowError(CODBCERR::eFetch);

                              SQLFreeStmt(m_hstmt,
SQL_CLOSE);


          m_txn.StockLevel.exec_status_code = eOK;
                              break;
                    }
                    catch (CODBCERR *e)
                    {
                              if ((!e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                        throw;

                              // hit deadlock;
backoff for increasingly longer period
                              delete e;
                              Sleep(10 * iTryCount);
                    }
          }

//        if (iTryCount)
//                  throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitNewOrderParams()
{
          if (   SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
                    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols1) != SQL_SUCCESS
                    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols2) != SQL_SUCCESS
                    )

          ThrowError(CODBCERR::eAllocHandle);

          m_hstmt = m_hstmtNewOrder;

          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          int i = 0;
          if (   SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindParam);

          for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
j++)
          {
                    if (   SQLBindParameter(m_hstmt,
++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
                              ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
                              ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
                              )

          ThrowError(CODBCERR::eBindParam);
          }

          // set the bind offset pointer
          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_BindOffset,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          i = 0;
          if (   SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name,
sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,   &m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
!= SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindCol);

          // associate the column bindings for the
second result set
          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          i = 0;
          if (   SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,    &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,    &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG,     &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,      &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,    &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,      &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
```

```
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG,      &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
               )
                    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::NewOrder()
{
          int
          i;
          RETCODE                                   rc;
          int
          iTryCount = 0;

                                                     //
0         1         2

                                                     //
012345678901234567890123456789
          wchar_t
          szSqlTemplate[] = L"{call
tpcc_neworder(?,?,?,?,?,"


L"?,?,?,?,?,?,?,?,?,?,?,?,?,?,"


L"?,?,?,?,?,?,?,?,?,?,?,?,?,?,"


L"?,?,?,?,?,?,?,?,?,?,?,?,?,?)}";

          m_hstmt = m_hstmtNewOrder;

          // associate the parameter and column
bindings for this transaction
          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          // clip statement buffer based on number of
parameters
          // fixed part is 29 chars and variable part
is 6 chars per line item
          i = 29 + m_txn.NewOrder.o_ol_cnt*6;
          wcscpy( &szSqlTemplate[i], L")}" );

          // check whether any order lines are for a
remote warehouse
          m_txn.NewOrder.o_all_local = 1;
          for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
          {
                    if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                    {

          m_txn.NewOrder.o_all_local = 0;  // at
least one remote warehouse
                              break;
                    }
          }

          while (TRUE)
          {
                    try
                    {
                              m_BindOffset = 0;
                              rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)szSqlTemplate,
SQL_NTS);
                              if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

          ThrowError(CODBCERR::eExecDirect);

                              // Get order line
results

          m_txn.NewOrder.total_amount = 0;
                              for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
                              {
                                        // set the
bind offset value...
                                        m_BindOffset
= i * sizeof(m_txn.NewOrder.OL[0]);
                                        if (
SQLFetch(m_hstmt) == SQL_ERROR)

          ThrowError(CODBCERR::eFetch);

                                        // move to
the next resultset
                                        if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

          ThrowError(CODBCERR::eMoreResults);


          m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
                              }

                              // associate the column
bindings for the second result set
                              if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

                              if ( SQLFetch(m_hstmt)
== SQL_ERROR)

          ThrowError(CODBCERR::eFetch);

                              SQLFreeStmt(m_hstmt,
SQL_CLOSE);
                              if (m_no_commit_flag ==
1)
                              {

          m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

          m_txn.NewOrder.exec_status_code = eOK;
                              }
                              else

          m_txn.NewOrder.exec_status_code =
eInvalidItem;

                              break;
                    }
                    catch (CODBCERR *e)
                    {
                              if ((!e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                        throw;

                              // hit deadlock;
backoff for increasingly longer period
                              delete e;
                              Sleep(10 * iTryCount);
                    }
          }

//        if (iTryCount)
//                  throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitPaymentParams()
{
          if (   SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtPayment) != SQL_SUCCESS )

          ThrowError(CODBCERR::eAllocHandle);

          m_hstmt = m_hstmtPayment;

          int i = 0;
          if (   SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_DOUBLE, SQL_NUMERIC, 6, 2,
&m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
```

```
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.Payment.c_last), 0,
&m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last),
NULL) != SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindParam);

          i = 0;
          if (   SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG,      &m_txn.Payment.c_id,             0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_last,
          sizeof(m_txn.Payment.c_last), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.h_date,
          0, NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.w_street_1,
          sizeof(m_txn.Payment.w_street_1), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.w_street_2,
          sizeof(m_txn.Payment.w_street_2), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.w_city,
          sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.w_state,
          sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.w_zip,
          sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.d_street_1,
          sizeof(m_txn.Payment.d_street_1), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.d_street_2,
          sizeof(m_txn.Payment.d_street_2), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.d_city,
          sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.d_state,
          sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.d_zip,
          sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_first,
          sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_middle,
          sizeof(m_txn.Payment.c_middle), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_street_1,
          sizeof(m_txn.Payment.c_street_1), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_street_2,
          sizeof(m_txn.Payment.c_street_2), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_city,
          sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_state,
          sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_zip,
          sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_phone,
          sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since,
          0, NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_credit,
          sizeof(m_txn.Payment.c_credit), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,     &m_txn.Payment.c_credit_lim,0, NULL)
!= SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,     &m_txn.Payment.c_discount,       0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE,     &m_txn.Payment.c_balance,        0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,       &m_txn.Payment.c_data,
          sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::Payment()
{
          RETCODE             rc;
          int                              iTryCount =
0;

          m_hstmt = m_hstmtPayment;

          if (m_txn.Payment.c_id != 0)
                    m_txn.Payment.c_last[0] = 0;

          while (TRUE)
          {
                    try
                    {
                              rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"{call
tpcc_payment(?,?,?,?,?,?,?)}", SQL_NTS);
                              if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

          ThrowError(CODBCERR::eExecDirect);

                              if ( SQLFetch(m_hstmt)
== SQL_ERROR)

          ThrowError(CODBCERR::eFetch);

                              SQLFreeStmt(m_hstmt,
SQL_CLOSE);

                              if (m_txn.Payment.c_id
== 0)
                                        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
                              else

          m_txn.Payment.exec_status_code = eOK;

                              break;
                    }
                    catch (CODBCERR *e)
                    {
                              if ((!e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                        throw;

                              // hit deadlock;
backoff for increasingly longer period
                              delete e;
                              Sleep(10 * iTryCount);
                    }
          }

//        if (iTryCount)
//                  throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
          if (   SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
                    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
                    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
```

```
                    )

          ThrowError(CODBCERR::eAllocHandle);

          m_hstmt = m_hstmtOrderStatus;

          if (   SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          int i = 0;
          if (   SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindParam);

          // configure block cursor
          if (   SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER)sizeof(m_txn.OrderStatus.OL[0]), 0) !=
SQL_SUCCESS
                    || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS
                    )

          ThrowError(CODBCERR::eSetStmtAttr);

          i = 0;
          if (   SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT,
&m_txn.OrderStatus.OL[0].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_i_id, 0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.OL[0].ol_quantity,
0, NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) !=
SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindCol);

          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          i = 0;
          if (   SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_first,
sizeof(m_txn.OrderStatus.c_first), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_middle,
sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d,
0, NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0,
NULL) != SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL)
!= SQL_SUCCESS
                    || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) !=
SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::OrderStatus()
{
          int
                    iTryCount = 0;
          RETCODE
          rc;

          m_hstmt = m_hstmtOrderStatus;

          if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

          ThrowError(CODBCERR::eSetStmtAttr);

          if (m_txn.OrderStatus.c_id != 0)
                    m_txn.OrderStatus.c_last[0] = 0;

          while (TRUE)
          {
                    try
                    {
                              // configure block
cursor
                              if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

                              rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"{call
tpcc_orderstatus(?,?,?,?)}", SQL_NTS);
                              if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

                    ThrowError(CODBCERR::eExecDirect);

                              // configure block
cursor
                              if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) !=
SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

                              rc = SQLFetchScroll(
m_hstmt, SQL_FETCH_NEXT, 0 );
                              if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

                    ThrowError(CODBCERR::eFetchScroll);


                    m_txn.OrderStatus.o_ol_cnt =
(short)m_RowsFetched;

                              if
(m_txn.OrderStatus.o_ol_cnt != 0)
                              {
                                        if (
SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

                                        if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

                    ThrowError(CODBCERR::eMoreResults);

                                        if ( (rc =
SQLFetch(m_hstmt)) == SQL_ERROR)

                    ThrowError(CODBCERR::eFetch);
                              }

                              SQLFreeStmt(m_hstmt,
SQL_CLOSE);
```

```
                              if
(m_txn.OrderStatus.o_ol_cnt == 0)
                                        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
                              else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                                        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
                              else

          m_txn.OrderStatus.exec_status_code = eOK;

                              break;
                    }
                    catch (CODBCERR *e)
                    {
                              if ((!e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                        throw;

                              // hit deadlock;
backoff for increasingly longer period
                              delete e;
                              Sleep(10 * iTryCount);
                    }
          }

//        if (iTryCount)
//                  throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitDeliveryParams()
{
          if (   SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS )

          ThrowError(CODBCERR::eAllocHandle);

          m_hstmt = m_hstmtDelivery;

          int i = 0;
          if (   SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
                    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
                    )
                    ThrowError(CODBCERR::eBindParam);

          for (i=0;i<10;i++)
          {
                    if ( SQLBindCol(m_hstmt,
(UWORD)(i+1), SQL_C_SLONG, &m_txn.Delivery.o_id[i],
0, NULL) != SQL_SUCCESS )

          ThrowError(CODBCERR::eBindCol);
          }
}

void CTPCC_ODBC::Delivery()
{
          RETCODE             rc;
          int                           iTryCount =
0;

          m_hstmt = m_hstmtDelivery;

          while (TRUE)
          {
                    try
                    {
                              rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"{call
tpcc_delivery(?,?)}", SQL_NTS);
                              if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

          ThrowError(CODBCERR::eExecDirect);

                              if ( SQLFetch(m_hstmt)
== SQL_ERROR )

          ThrowError(CODBCERR::eFetch);

                              SQLFreeStmt(m_hstmt,
SQL_CLOSE);

          m_txn.Delivery.exec_status_code = eOK;
                              break;
                    }
                    catch (CODBCERR *e)
                    {
                              if ((!e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                        throw;

                              // hit deadlock;
backoff for increasingly longer period
                              delete e;
                              Sleep(10 * iTryCount);
                    }
          }

//        if (iTryCount)
//                  throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}
```

tpcc_odbc.h

```
/*        FILE:               TPCC_ODBC.H
 *                            Microsoft
TPC-C Kit Ver. 4.20.000
 *                            Copyright
Microsoft, 1999
 *             All Rights Reserved
 *                                  Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *        PURPOSE:  Header file for TPC-C txn class
implementation.
 *
 *  Change history:
 *                 4.20.000 - updated rev number to
match kit
 */
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl  __declspec( dllimport )
#endif

class CODBCERR : public CBaseErr
{
          public:
                    enum ACTION
                    {
                              eNone,
                              eUnknown,
                              eAllocConn,
                    // error from SQLAllocConnect
                              eAllocHandle,
          // error from SQLAllocHandle
                              eConnOption,
          // error from SQLSetConnectOption
                              eConnect,
          // error from SQLConnect
                              eAllocStmt,
                    // error from SQLAllocStmt
                              eExecDirect,
          // error from SQLExecDirect
                              eBindParam,
                    // error from SQLBindParameter
                              eBindCol,
          // error from SQLBindCol
                              eFetch,
                    // error from SQLFetch
                              eFetchScroll,
          // error from SQLFetchScroll
                              eMoreResults,
          // error from SQLMoreResults
                              ePrepare,
          // error from SQLPrepare
                              eExecute,
          // error from SQLExecute
                              eSetEnvAttr,
          // error from SQLSetEnvAttr
                              eSetStmtAttr
          // error from SQLSetStmtAttr
                    };

                    CODBCERR(void)
                    {
                              m_eAction = eNone;
                              m_NativeError = 0;
```

```
                        m_bDeadLock = FALSE;
                        m_odbcerrstr = NULL;
                };

                ~CODBCERR()
                {
                        if (m_odbcerrstr !=
NULL)
                                delete []
m_odbcerrstr;
                };

                ACTION    m_eAction;
                int
        m_NativeError;
                BOOL      m_bDeadLock;
                char   *m_odbcerrstr;

                int ErrorType() {return
ERR_TYPE_ODBC;};
                int ErrorNum() {return
m_NativeError;};
                char *ErrorText() {return
m_odbcerrstr;};

};

class CTPCC_ODBC_ERR : public CBaseErr
{
        public:
                enum TPCC_ODBC_ERRS
                {
                        ERR_WRONG_SP_VERSION =
1,      // "Wrong version of stored procs on
database server"
                        ERR_INVALID_CUST,
                // "Invalid Customer id,name."
                        ERR_NO_SUCH_ORDER,
                // "No orders found for
customer."
                        ERR_RETRIED_TRANS,
                // "Retries before transaction
succeeded."
                };

                CTPCC_ODBC_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

                CTPCC_ODBC_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

                int                m_errno;
                int                m_iTryCount;

                int ErrorType() {return
ERR_TYPE_TPCC_ODBC;};
                int ErrorNum() {return m_errno;};

                char *ErrorText();
};

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
        private:
                // declare variables and private
functions here...
                BOOL               m_bDeadlock;
                // transaction was selected as
deadlock victim
                int
        m_MaxRetries;              // retry
count on deadlock

                SQLHENV            m_henv;
                        // ODBC environment
handle
                SQLHDBC            m_hdbc;
                SQLHSTMT  m_hstmt;
        // the current hstmt

                SQLHSTMT  m_hstmtNewOrder;
                SQLHSTMT  m_hstmtPayment;
                SQLHSTMT  m_hstmtDelivery;
                SQLHSTMT  m_hstmtOrderStatus;
                SQLHSTMT  m_hstmtStockLevel;

                SQLHDESC  m_descNewOrderCols1;
                SQLHDESC  m_descNewOrderCols2;
                SQLHDESC  m_descOrderStatusCols1;
                SQLHDESC  m_descOrderStatusCols2;

                // new-order specific fields
                SQLUINTEGER        m_BindOffset;
                SQLUINTEGER
        m_RowsFetched;
                int
        m_no_commit_flag;

                void ThrowError( CODBCERR::ACTION
eAction );

                void InitNewOrderParams();
                void InitPaymentParams();
                void InitDeliveryParams();
                void InitStockLevelParams();
                void InitOrderStatusParams();

                union
                {
                        NEW_ORDER_DATA
        NewOrder;
                        PAYMENT_DATA
        Payment;
                        DELIVERY_DATA
        Delivery;
                        STOCK_LEVEL_DATA
        StockLevel;
                        ORDER_STATUS_DATA
        OrderStatus;
                }
        m_txn;

        public:
                CTPCC_ODBC(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase);
                ~CTPCC_ODBC(void);

                inline PNEW_ORDER_DATA
        BuffAddr_NewOrder()        { return
&m_txn.NewOrder;    };
                inline PPAYMENT_DATA
        BuffAddr_Payment()         { return
&m_txn.Payment;     };
                inline PDELIVERY_DATA
        BuffAddr_Delivery()        { return
&m_txn.Delivery;    };
                inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel()      { return
&m_txn.StockLevel;  };
                inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus()     { return
&m_txn.OrderStatus; };

                void NewOrder                ();
                void Payment                 ();
                void Delivery                ();
                void StockLevel              ();
                void OrderStatus    ();

};


// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new
          ( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC)(LPCSTR, LPCSTR,
LPCSTR, LPCSTR, LPCSTR);
```

trans.h

```
/*        FILE:               TRANS.H
 *                                      Microsoft
TPC-C Kit Ver. 4.20.000
 *                                      Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 *                                      Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 *        PURPOSE:  Header file for TPC-C structure
templates.
 *
 *  Change history:
 *                4.20.000 - updated rev number to
match kit
 */
#pragma once
```

```
// String length constants
#define SERVER_NAME_LEN           20
#define DATABASE_NAME_LEN         20
#define USER_NAME_LEN             20
#define PASSWORD_LEN              20
#define TABLE_NAME_LEN            20
#define I_DATA_LEN                50
#define I_NAME_LEN                24
#define BRAND_LEN                  1
#define LAST_NAME_LEN             16
#define W_NAME_LEN                10
#define ADDRESS_LEN               20
#define STATE_LEN                  2
#define ZIP_LEN                    9
#define S_DIST_LEN                24
#define S_DATA_LEN                50
#define D_NAME_LEN                10
#define FIRST_NAME_LEN            16
#define MIDDLE_NAME_LEN            2
#define PHONE_LEN                 16
#define DATETIME_LEN              30
#define CREDIT_LEN                 2
#define C_DATA_LEN               250
#define H_DATA_LEN                24
#define DIST_INFO_LEN             24
#define MAX_OL_NEW_ORDER_ITEMS    15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN                25
#define OL_DIST_INFO_LEN                  24

// TIMESTAMP_STRUCT is provided by the ODBC header
file sqltypes.h, but is not available
// when compiling with dblib, so redefined here.
Note: we are using the symbol "__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if
TIMESTAMP_STRUCT has been declared.
#ifndef __SQLTYPES
        typedef struct
        {
                        short
        /* SQLSMALLINT */   year;
                        unsigned short      /*
SQLUSMALLINT */     month;
                        unsigned short      /*
SQLUSMALLINT */     day;
                        unsigned short      /*
SQLUSMALLINT */     hour;
                        unsigned short      /*
SQLUSMALLINT */     minute;
                        unsigned short      /*
SQLUSMALLINT */     second;
                        unsigned long       /*
SQLUINTEGER */      fraction;
        } TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after
transaction completes
enum EXEC_STATUS
{
        eOK,                        // 0
        "Transaction commited."
        eInvalidItem,       // 1      "Item number
is not valid."
        eDeliveryFailed     // 2      "Delivery
Post Failed."
};

// transaction structures
typedef struct
{
        // input params
        short
        ol_supply_w_id;
        long
        ol_i_id;
        short
        ol_quantity;

        // output params
        char
        ol_i_name[I_NAME_LEN+1];
        char
        ol_brand_generic[BRAND_LEN+1];
        double
        ol_i_price;
        double
        ol_amount;
        short
        ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
        // input params
        short               w_id;
        short               d_id;
        long                c_id;
        short               o_ol_cnt;

        // output params
        EXEC_STATUS
        exec_status_code;
        char
        c_last[LAST_NAME_LEN+1];
        char                c_credit[CREDIT_LEN+1];
        double              c_discount;
        double              w_tax;
        double              d_tax;
        long                                o_id;
        short
        o_commit_flag;
        TIMESTAMP_STRUCT    o_entry_d;
        short               o_all_local;
        double              total_amount;
        OL_NEW_ORDER_DATA
        OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{       // input params
        short
w_id;
        short
d_id;
        long
c_id;
        short
c_d_id;
        short
c_w_id;
        double
h_amount;
        char
c_last[LAST_NAME_LEN+1];

        // output params
        EXEC_STATUS
exec_status_code;
        TIMESTAMP_STRUCT     h_date;
        char
w_street_1[ADDRESS_LEN+1];
        char
w_street_2[ADDRESS_LEN+1];
        char
w_city[ADDRESS_LEN+1];
        char
w_state[STATE_LEN+1];
        char
w_zip[ZIP_LEN+1];
        char
d_street_1[ADDRESS_LEN+1];
        char
d_street_2[ADDRESS_LEN+1];
        char
d_city[ADDRESS_LEN+1];
        char
d_state[STATE_LEN+1];
        char
d_zip[ZIP_LEN+1];
        char
c_first[FIRST_NAME_LEN+1];
        char
c_middle[MIDDLE_NAME_LEN + 1];
        char
c_street_1[ADDRESS_LEN+1];
        char
c_street_2[ADDRESS_LEN+1];
        char
c_city[ADDRESS_LEN+1];
        char
c_state[STATE_LEN+1];
        char
c_zip[ZIP_LEN+1];
        char
c_phone[PHONE_LEN+1];
        TIMESTAMP_STRUCT     c_since;
        char
c_credit[CREDIT_LEN+1];
        double
c_credit_lim;
        double
c_discount;
        double
c_balance;
        char
c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;
```

```
typedef struct
{
          long
          ol_i_id;
          short
          ol_supply_w_id;
          short
          ol_quantity;
          double
          ol_amount;
          TIMESTAMP_STRUCT    ol_delivery_d;
} OL_ORDER_STATUS_DATA;

typedef struct
{         // input params
          short                w_id;
          short                d_id;
          long                 c_id;
          char
c_last[LAST_NAME_LEN+1];

          // output params
          EXEC_STATUS
exec_status_code;
          char
c_first[FIRST_NAME_LEN+1];
          char
c_middle[MIDDLE_NAME_LEN+1];
          double               c_balance;
          long                 o_id;
          TIMESTAMP_STRUCT     o_entry_d;
          short                o_carrier_id;
          OL_ORDER_STATUS_DATA
OL[MAX_OL_ORDER_STATUS_ITEMS];
          short                o_ol_cnt;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;


typedef struct
{         // input params
          short                          w_id;
          short                          o_carrier_id;

          // output params
          EXEC_STATUS
          exec_status_code;
          SYSTEMTIME                     queue_time;
          long
          o_id[10];           // id's of delivered
orders for districts 1 to 10
} DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery
transactions and for writing them to the delivery
server.
typedef struct _DELIVERY_TRANSACTION
{
          SYSTEMTIME          queue;
          //time delivery transaction queued
          short               w_id;
          //delivery warehouse
          short               o_carrier_id;
          //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{         // input params
          short
          w_id;
          short
          d_id;
          short
          threshold;

          // output params
          EXEC_STATUS
          exec_status_code;
          long
          low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;
```

txn_base.h

```
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*z¨,NÐE-`□J□ÈÀ□8x¾ G….-□□□Ä‡DÙm|□¥m
```

txnlog.h

```
/*        FILE:               TXNLOG.H
 *                                        Microsoft
TPC-C Kit Ver. 4.10.000
 *                                        not yet
audited
 *
 *        PURPOSE:  Header file for txn log class
 *                                        Copyright
Microsoft, 1999
 *              All Rights Reserved
 *
 */

#pragma once

    typedef struct _TXN_NEWORDER
          {
        BYTE        OL_Count;           //range 0 to
31
        BYTE        OL_Remote_Count;    //range 0 to
31
        WORD        c_id;
        int                     o_id;
          } TXN_NEWORDER;

    typedef struct _TXN_PAYMENT
          {
        BYTE        CustByName;
        BYTE        IsRemote;
          } TXN_PAYMENT;

    typedef struct _TXN_ORDERSTATUS
          {
                BYTE      CustByName;
          } TXN_ORDERSTATUS;

          typedef union _TXN_DETAILS
          {
                TXN_NEWORDER        NewOrder;
                TXN_PAYMENT
          Payment;
                TXN_ORDERSTATUS     OrderStatus;
          } TXN_DETAILS;


          // Common header for all records in txn
log.  The TxnType field is
          // a switch which identifies the particular
variant.
          #define TXN_REC_TYPE_CONTROL            1
          //
          #define TXN_REC_TYPE_TPCC
          2         // replaces TRANSACTION_TYPE_TPCC
          #define TXN_REC_TYPE_TPCC_DELIV_DEF     3


          typedef struct _TXN_RECORD_HEADER
          {
                    JULIAN_TIME         TxnStartT0;
                    // start of txn
                    BYTE      TxnType;
          // one of TXN_REC_TYPE_*
                    BYTE      TxnSubType;
                    // depends on TxnType
          } TXN_RECORD_HEADER, *PTXN_RECORD_HEADER;


          typedef struct _TXN_RECORD_CONTROL
          {
                    // common header; must exactly
match TXN_RECORD_HEADER
                    JULIAN_TIME         TxnStartT0;
                    // start of txn
                    BYTE      TxnType;
          // = TXN_REC_TYPE_CONTROL
                    BYTE      TxnSubType;
                    // depends on TxnType
                    // end of common header

                    DWORD     Len;
                    // number of bytes after this
field
          } TXN_RECORD_CONTROL, *PTXN_RECORD_CONTROL;


          // TPC-C Txn Record Layout:
          //
    //'TxnStartT0' is a Julian timestamp
corresponding to the moment the
    //txn is sent to the SUT, i.e., beginning of
response time.  Deltas
    //are in milliseconds.  Note that if RTDelay > 0,
then the txn was
```

```
    //delayed by this amount.  The delay occurs at
the beginning of the
    //response time.  So if RTDelay > 0, then the txn
was actually sent
    //at TxnStartT0 + RTDelay.
    //
    //Graphically:
    //
    //  time -->
    //
    //    |--- Menu  ---|-- Keying  --|-- Response --
|--- Think  --|
    //     <- DeltaT1 -> <- DeltaT2 -> <- DeltaT4  ->
<- DeltaT3 ->
    //                                ^
    //                                ^ TxnStartT0
    //
    //RTDelay is the amount of response time delay
included in DeltaT4.
    //RTDelay is recorded per txn because this value
can be changed on
    //the fly, and so may vary from txn to txn.
    //
    //TxnStatus is the txn completion code.  It is
used to indicate errors.
    //For example, in the New Order txn, 1% of txns
abort.  TxnStatus will
    //reflect this.

          typedef struct _TXN_RECORD_TPCC
          {
                    // common header; must exactly
match TXN_RECORD_HEADER
                    JULIAN_TIME         TxnStartT0;
                    // start of txn
                    BYTE      TxnType;
          // = TXN_REC_TYPE_TPCC
                    BYTE      TxnSubType;
                    // depends on TxnType
                    // end of common header


                    int     DeltaT1;              //
menu time (ms)
                    int     DeltaT2;              //
keying time (ms)
                    int     DeltaT3;              //
think time (ms)
                    int     DeltaT4;              //
response time (ms)
                    int     RTDelay;              //
response time delay (ms)
                    int                 TxnError;
          // error code providing more detail for
TxnStatus
                    int                 w_id;
                    // warehouse ID
                    BYTE      d_id;
          // assigned district ID for this thread
                    BYTE      d_id_ThisTxn;       //
district ID chosen for this particular
                    BYTE      TxnStatus;
          // completion status for txn to indicate
errors
                    BYTE      reserved;           //
for word alignment
                    TXN_DETAILS         TxnDetails;
          //
          } TXN_RECORD_TPCC, *PTXN_RECORD_TPCC;

          // TPC-C Deferred Delivery Txn Record
Layout:
          //
    //Incorporating delivery transaction information
into the above
          //structure would increase the size of
TXN_DETAILS from 8 to 42 bytes.
    //Hence, we store delivery transaction details in
a separate structure.
    //
          typedef struct _TXN_RECORD_TPCC_DELIV_DEF
          {
                    // common header; must exactly
match TXN_RECORD_HEADER
                    JULIAN_TIME         TxnStartT0;
                    // start of txn
                    BYTE      TxnType;
          // = TXN_REC_TYPE_TPCC_DELIV_DEF
                    BYTE      TxnSubType;
                    // = 0
                    // end of common header


                    int     DeltaT4;              //
response time (ms)
                    int                 DeltaTxnExec;
          // execution time (ms)
                    int                 w_id;
                    // warehouse ID
                    BYTE      TxnStatus;
          // completion status for txn to indicate
errors
                    BYTE      reserved;           //
for word alignment
                    short   o_carrier_id;         //
carrier id
                    long      o_id[10];           //
returned delivery transaction ids
          } TXN_RECORD_TPCC_DELIV_DEF,
*PTXN_RECORD_TPCC_DELIV_DEF;



#define             TXN_LOG_VERSION               2
#define             TXN_DATA_START
          4096      // offset in log file where log
records start
#define             TXN_LOG_EYE_CATCHER "BC"      //
signature bytes at the start of log file


          ////////////////////////////////////////////
////////////////////////////////
          // The transaction log has a header as the
first 4K block.
          //
          typedef struct _TXN_LOG_HEADER
          {
                    char
          EyeCatcher[2];      // signature bytes;
should always be "BC"
                    int
          LogVersion;                   // set to
TXN_LOG_VERSION
                    JULIAN_TIME
          BeginTxnTS;                   // timestamp
of first (lowest) txn start
                    JULIAN_TIME
          EndTxnTS;           // timestamp of last
(highest) txn completion time
                    int
          iRecCount;                    // number of
records in log file
                    BOOL
          bLogSorted;
                    int
          iFileSize;                    // file size
in bytes

                    // the record map provides a fast
way to get close to a particular timestamp in a
sorted log file.
          //                    struct
          //                    {
          //                              JULIAN_TIME
          TS;                             // timestamp
of record
          //                              int
          //                    iPos;               // byte
position in file
          //                    }
          RecMap[RecMapSize];
          //#define             RecMapSize
          200

          } TXN_LOG_HEADER, *PTXN_LOG_HEADER;

          /* Header of the sorted pointers blocks in
Temp file (in merging). */
          typedef struct BLOCK_HEADER {
                    long      BlockPos;
                    __int64 CurPos;
                    DWORD     BytesRead;
                    int                 nRecords;
                    BYTE      *offset;  /* offset of
pointers to records in the log file */
          } BLOCK_HEADER, *PBLOCK_HEADER;



#define   READ_BUFFER_SIZE              64*1024
#define   WRITE_BUFFER_SIZE              8*1024

#define   NUM_READ_BUFFERS              1
#define   NUM_WRITE_BUFFERS             2
#define   MAX_NUM_BUFFERS                           2

// flags passed in to the constructor
#define   TXN_LOG_WRITE                 0x01
#define   TXN_LOG_READ                  0x02
#define   TXN_LOG_SORTED                0x04
```

```
#define TXN_LOG_CRASHOPEN     0x08                //
if set, invalid headers will be tolerated; used for
recovery

#define   TXN_LOG_OS_ERROR    1
#define   TXN_LOG_NOT_SORTED  2

#define SKIP_CTRL_RECS                  1

class CTxnLog
{
          private:
                    DWORD               iBufferSize;
                                        //buffer allocated size
                    DWORD
          iBytesFreeInBuffer;           //total bytes
available for use in buffer
                    int
          iNumBuffers;
          //buffers in use
                    int
          iActiveBuffer;
          //indicates which buffer is active: 0 or 1
                    int
          iIoBuffer;
          //buffer for any pending IO operation
//                  int
          iFilePointer;
          //position in file.
                    LARGE_INTEGER       lFilePointer;
                    //position in file.
                    int
          iNextRec;
          //when reading, ordinal value of next
record

                    // A "save point" is remembered
each time GetNextRecord is called with a start time
specified.
                    // The next time it is called, if
start time is after the save point, we start scanning
from the
                    // save point.  This is
particularly useful in FindBestInterval, where the
log is scanned repeatedly.
                    JULIAN_TIME
          SavePtTime;
//                  int
          iSavePtFilePointer;
                    LARGE_INTEGER
          lSavePtFilePointer;
                    int
          iSavePtNextRec;

                    JULIAN_TIME         lastTS;
                                        //when
writing sorted output, used to verify records are
sorted
                    BOOL                bWrite;
                                        //writing log
file
                    BOOL                bCrashOpen;
                                        // tolerate
bad headers and consistency checks

                    BOOL
          bLogSorted;                               //
is log file sorted?  applies to both input and output
                    JULIAN_TIME
          BeginTxnTS;                               //
timestamp of first (lowest) txn start
                    JULIAN_TIME
          EndTxnTS;                 // timestamp
of last (highest) txn completion time
                    int
          iRecCount;                                //
number of records in log file

                    BYTE                *pCurrent;
                                        //ptr to
current buffer
                    BYTE
          *pBuffer[MAX_NUM_BUFFERS];

                    PTXN_RECORD_HEADER  *TxnArray;
                    //transaction record pointer
array for sort

                    DWORD               dwError;
                    HANDLE              hTxnFile;
                              //handle to log file
                    HANDLE              hMapFile;
                              //map file used when
sorting the log
                    HANDLE              hIoComplete;
                              //event to signify that
there are no pending IOs
                    HANDLE              hLogFileIo;
                              //event to
signal the IO thread to write the inactive buffer

                    Spinlock  Spin;
                              //spin lock to protect
the txn log file buffers

                    FILE
          *tmpFile;           //temp file for merging
sorted pieces
                    PBLOCK_HEADER
          tmpHeaders;                   //sorted
pointers block header
                    BYTE
          **recPointers;      //record pointer
buffers for each sorted block
                    PTXN_RECORD_HEADER  *recBuffers;
          //record buffers for each sorted block
                    int
          *PointersRead;
          //# of pointers processed in each block
                    BOOL      *BlockAvailable;
                    //whether to check a particular
block for jmin

                    int                 nBlocks;
                    int                 jmin;

          //index (block-wise) of the lowest
timestamp record
                    int
          iAvgRecordLen;
          //average record length

                    int
          iSortedReturnedCount;
          //keeps track of the # of sorted records
returned through GetSortedRecord()


                    int Write(BYTE *ptr, DWORD Size);
                    static void LogFileIO(CTxnLog *);

                    void LoadBuffers(int j);
                    //used in sort/merge to load
record buffers

          public:

                    CTxnLog::CTxnLog(LPCTSTR
szFileName, DWORD dwOpts);
                    ~CTxnLog(void);

                    int WriteToLog(PTXN_RECORD_TPCC
pTxnRcrd);
                    int
WriteToLog(PTXN_RECORD_TPCC_DELIV_DEF pTxnRcrd);
                    int
WriteToLog(PTXN_RECORD_CONTROL pCtrlRec);
                    int WriteToLog(PTXN_RECORD_HEADER
pCtrlRec);

                    int WriteCtrlRecToLog(BYTE
SubType, LPTSTR lpStr, DWORD dwLen);

                    void
CloseTransactionLogFile(void);

                    PTXN_RECORD_HEADER
GetNextRecord(BOOL bSkipCtrlRecs = FALSE);
                    PTXN_RECORD_HEADER
GetNextRecord(JULIAN_TIME SeekTimeT0, BOOL
bSkipCtrlRecs = FALSE);

                    int Sort(void);
                    PTXN_RECORD_HEADER
GetSortedRecord();

                    inline BOOL IsSorted(void) {
return bLogSorted; };
                    inline JULIAN_TIME BeginTS(void)
{ return BeginTxnTS; };
                    inline JULIAN_TIME EndTS(void) {
return EndTxnTS; };
                    inline int RecordCount(void) {
return iRecCount; };
};

class CTXNLOG_ERR : public CBaseErr
```

```
{
          public:
                    enum CTXNLOG_ERRS
                    {
                              ERR_BAD_FILE_FORMAT,
                    // "File format is invalid."

          ERR_UNKNOWN_LOG_VERSION,      // "Log file
version is unknown."
                              ERR_BROKEN_LOG_FILE,
                    // "Log file is broken."
                              ERR_LOG_NOT_SORTED,
                    // "Log file is not sorted"
                              ERR_INVALID_TIME_SEQ,
                    // "Internal Error: Record Time
Sequence invalid."
                    };

                    CTXNLOG_ERR(int iErr) :
CBaseErr(iErr) {};

                    int ErrorType() {return
ERR_TYPE_TXNLOG;};

                    char *ErrorText()
                    {
                              static char *szMsgs[] =
{
                                        "File format
is invalid.",
                                        "Log file
version is unknown.",
                                        "Log file is
broken.",
                                        "Log file is
not sorted",
                                        "Internal
Error: Record Time Sequence invalid.",
                                        ""
                              };

                              for(int i = 0;
szMsgs[i][0]; i++)
                              {
                                        if ( m_idMsg
== i )

          break;
                              }

                              return(szMsgs[i][0] ?
szMsgs[i] : ERR_UNKNOWN);
                    };
};
```

Appendix B: Database Design

The TPC-C database was created with the following Transact-SQL scripts:

VerifyTpccLoad.sql

```
--  File:     VERIFYTPCCLOAD.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Performs series of TPCC database checks
to verify
--              that database load completed
correctly

print     " "
select    convert(char(30), getdate(),9)
print     " "

use tpcc
go

--        ************************************
--
--        Check rows per table from SYSINDEXES
--
--        ************************************

print     'WAREHOUSE TABLE'

select    rows
from      sysindexes
where     id        = object_id("warehouse")
go

print     'DISTRICT TABLE = (10 * No of warehouses)'

select    rows
from      sysindexes
where     id        =object_id("district")
go

print     'ITEM TABLE = 100,000'

select    rows
from      sysindexes
where     id        =object_id("item")
go

print     'CUSTOMER TABLE = (30,000 * No of
warehouses)'

select    rows
from      sysindexes
where     id        =object_id("customer")
go

print 'ORDERS TABLE = (30,000 * No of warehouses)'

select    rows
from      sysindexes
where     id        =object_id("orders")
go

print     'HISTORY TABLE = (30,000 * No of
warehouses)'

select    rows
from      sysindexes
where     id        =object_id("history")
go

print     'STOCK TABLE = (100,000 * No of
warehouses)'

select    rows
from      sysindexes
where     id        =object_id("stock")
go

print     'ORDER_LINE TABLE = (300,000 * No of
warehouses + some change)'

select    rows
from      sysindexes
where     id        =object_id("order_line")
go

print     'NEW_ORDER TABLE = (9000 * No of
warehouses)'

select    rows
from      sysindexes
where     id        =object_id("new_order")
go

--        *************
--
--        Check indices
--
--        *************

print '**************Index Check*****************'

use tpcc
go

sp_helpindex        customer
go

sp_helpindex        stock
go

sp_helpindex        district
go

sp_helpindex        item
go

sp_helpindex        new_order
go

sp_helpindex        orders
go

sp_helpindex        order_line
go

sp_helpindex        warehouse
go
```

backup.sql

```
--  File:     BACKUP.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates backup of tpcc database


declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

dump database tpcc to tpccback3, tpccback4 with init,
stats = 1

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

backupdev.sql

```
--  File:     BACKUPDEVB.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates tpcc database Backup Devices


use master
go

--  create backup devices
```

```
exec sp_addumpdevice
'disk','tpccback3','W:\tpccback3.dmp'
go
exec sp_addumpdevice
'disk','tpccback4','Z:\tpccback4.dmp'
go
```

createdb.sql

```
--  File:     CREATEDB.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates tpcc database and backup files
for 9792 warehouses


use master
go

--        Create temporary table for timing

if exists ( select name from sysobjects where name =
'tpcc_timer' )
          drop table tpcc_timer
go

create table tpcc_timer
(
          start_date
          char(30),
          end_date
          char(30)
)

insert    into tpcc_timer values (0,0)
go

--        Store starting time

update    tpcc_timer
set       start_date          = (select
convert(char(30), getdate(),9))
go

--  create main database files

CREATE DATABASE tpcc
ON PRIMARY
(         NAME                = MSSQL_tpcc_root,
          FILENAME  = "C:\MSSQL_tpcc_root.mdf",
          SIZE                = 8MB,
          FILEGROWTH          =0),

FILEGROUP MSSQL_cs_fg
(         NAME                = MSSQL_cs1,
          FILENAME  = "F:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs2,
          FILENAME  = "G:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs3,
          FILENAME  = "H:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs4,
          FILENAME  = "I:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs5,
          FILENAME  = "J:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs6,
          FILENAME  = "K:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_cs7,
          FILENAME  = "L:",
          SIZE                = 92600MB,
          FILEGROWTH          = 0),

FILEGROUP MSSQL_misc_fg
(         NAME                = MSSQL_misc1,
          FILENAME  = "M:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc2,
          FILENAME  = "N:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc3,
          FILENAME  = "O:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc4,
          FILENAME  = "P:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc5,
          FILENAME  = "Q:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc6,
          FILENAME  = "R:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0),
(         NAME                = MSSQL_misc7,
          FILENAME  = "S:",
          SIZE                = 40500MB,
          FILEGROWTH          = 0)
LOG ON
(         NAME                =MSSQL_tpcc_log,
          FILENAME  ="E:",
          SIZE                =325000MB,
          FILEGROWTH          =0)


-- Store ending time
update    tpcc_timer
set       end_date  = (select convert(char(30),
getdate(),9))
go

select "Elapsed time (in seconds): ",
datediff(second,(select start_date from
tpcc_timer),(select end_date from tpcc_timer))

--        remove temporary table

if exists ( select name from sysobjects where name =
'tpcc_timer' )
          drop table tpcc_timer
go
```

config.sql

```
--  File:     CONFIG.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.00
--            Copyright Microsoft, 1996
--  Purpose:  Collects SQL Server configuration
parameters


print " "
select convert(char(30), getdate(),9)
print " "
go

sp_configure "show advanced",1
go
reconfigure with override
go
exec sp_configure "affinity mask",              15
exec sp_configure "cost threshold for parallelism",
5
exec sp_configure "index create memory",        704
exec sp_configure "lightweight pooling",        1
exec sp_configure "awe enabled",                1
exec sp_configure "locks",                      0
exec sp_configure "max degree of parallelism",  1
exec sp_configure "max server memory",          63800
exec sp_configure "max worker threads",         600
exec sp_configure "min memory per query",       512
exec sp_configure "min server memory",          0
exec sp_configure "nested triggers",            1
exec sp_configure "network packet size",        2048
exec sp_configure "open objects",               0
exec sp_configure "priority boost",               1
exec sp_configure "recovery interval",          80
exec sp_configure "set working set size",       0
exec sp_configure "user connections",           0

go

reconfigure with override
go
sp_configure
go
```

dbopt1.sql

```
--  File:     DBOPT1.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Sets database options for data load


use master
go

exec sp_dboption tpcc,'select into/bulkcopy',true
exec sp_dboption tpcc,'trunc. log on chkpt.',true
go

use tpcc
go

checkpoint
go
```

dbopt2.sql

```
--  File:     DBOPT2.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Resets database options after data load

sp_dboption tpcc,'select into/bulkcopy',FALSE
GO

sp_dboption tpcc,'trunc. log on chkpt.',FALSE
GO

sp_dboption tpcc,'torn page detection',FALSE
GO


USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE   @msg                varchar(50)

--                                                --
--        OPTIONS FOR SQL SERVER 8.0              --
-- Set option values for user-defined indexes --
--                                                --

SET       @msg      = ' '
PRINT     @msg
SET       @msg      = 'Setting SQL Server
indexoptions'
PRINT     @msg
SET       @msg      = ' '
PRINT     @msg

EXEC sp_indexoption 'customer',
          'DisAllowPageLocks',          TRUE
EXEC sp_indexoption 'district',
          'DisAllowPageLocks',          TRUE
EXEC sp_indexoption 'warehouse',
          'DisAllowPageLocks',          TRUE
EXEC sp_indexoption 'stock',  'DisAllowPageLocks',
          TRUE
EXEC sp_indexoption 'order_line',
          'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'orders', 'DisAllowRowLocks',
          TRUE
EXEC sp_indexoption 'new_order',
          'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'item',
          'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'item',
          'DisAllowPageLocks',          TRUE
GO

Print ' '
Print '******************'
Print 'Pre-specified Locking Hierarchy:'
Print '     Lockflag = 0 ==> No pre-specified
hierarchy'
Print '   Lockflag = 1 ==> Lock at Page-level then
Table-level'
Print '   Lockflag = 2 ==> Lock at Row-level then
Table-level'
Print '   Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT    name,lockflags
FROM      sysindexes
WHERE     object_id('warehouse')        = id OR
          object_id('district')         = id OR
          object_id('customer')         = id OR
          object_id('stock')  = id OR
          object_id('orders') = id OR
          object_id('order_line')       = id OR
          object_id('history')          = id OR
          object_id('new_order')        = id OR
          object_id('item')   = id
ORDER     BY lockflags asc
GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc,        'auto update
statistics',        FALSE
EXEC sp_dboption tpcc,        'auto create
statistics',        FALSE
GO

EXEC sp_tableoption 'district',
          'pintable',true
EXEC sp_tableoption 'warehouse',
          'pintable',true
EXEC sp_tableoption 'new_order',
          'pintable',true
EXEC sp_tableoption 'item',
          'pintable',true
GO
```

delivery.sql

```
--  File:     DELIVERY.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates delivery transaction stored
procedure
--
--        Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name =
"tpcc_delivery" )
          drop procedure tpcc_delivery
go

create proc tpcc_delivery     @w_id
smallint,

                                          @o_carrier_id
smallint
as


declare @d_id       tinyint,
        @o_id       int,
        @c_id       int,
        @total      numeric(12,2),
        @oid1       int,
        @oid2       int,
        @oid3       int,
        @oid4       int,
        @oid5       int,
        @oid6       int,
        @oid7       int,
        @oid8       int,
        @oid9       int,
        @oid10      int
```

```
select @d_id = 0

begin tran d

          while (@d_id < 10)
          begin

                  select      @d_id  = @d_id + 1,
                              @total = 0,
                              @o_id  = 0

                    select    top 1
                              @o_id     = no_o_id
                    from      new_order (serializable
updlock)
                    where     no_w_id   = @w_id and
                              no_d_id   = @d_id
                    order     by no_o_id asc

                  if (@@rowcount <> 0)
                    begin

--  claim the order for this district

                              delete    new_order
                              where     no_w_id   =
@w_id and
                                        no_d_id   =
@d_id and
                                        no_o_id   =
@o_id

--  set carrier_id on this order (and get customer
id)

                              update    orders
                              set       o_carrier_id
          = @o_carrier_id,
                                        @c_id
          = o_c_id
                              where     o_w_id
          = @w_id and
                                        o_d_id
          = @d_id and
                                        o_id
          = @o_id

--  set date in all lineitems for this order (and sum
amounts)

                              update    order_line
                              set       ol_delivery_d
          = getdate(),
                                        @total
          = @total + ol_amount
                              where     ol_w_id
          = @w_id and
                                        ol_d_id
          = @d_id and
                                        ol_o_id
          = @o_id

--  accummulate lineitem amounts for this order into
customer

                              update    customer
                              set       c_balance =
c_balance + @total,

          c_delivery_cnt      = c_delivery_cnt + 1

                              where     c_w_id
          = @w_id and
                                        c_d_id
          = @d_id and
                                        c_id
          = @c_id

                    end

          select @oid1 = case @d_id when  1  then
@o_id else @oid1 end,
                 @oid2 = case @d_id when  2  then @o_id
else @oid2 end,
                 @oid3 = case @d_id when  3  then @o_id
else @oid3 end,
                 @oid4 = case @d_id when  4  then @o_id
else @oid4 end,
                 @oid5 = case @d_id when  5  then @o_id
else @oid5 end,
                 @oid6 = case @d_id when  6  then @o_id
else @oid6 end,
                 @oid7 = case @d_id when  7  then @o_id
else @oid7 end,
                 @oid8 = case @d_id when  8  then @o_id
else @oid8 end,
                 @oid9 = case @d_id when  9  then @o_id
else @oid9 end,
                 @oid10 = case @d_id when 10 then @o_id
else @oid10 end

    end

commit tran d

-- return delivery data to client

select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go
```

getargs.c

```
//        File:               GETARGS.C
//                                        Microsoft
TPC-C Kit Ver. 4.22
//                                        Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001
//        Purpose:  Source file for command line
processing


// Includes
#include "tpcc.h"

//=================================================
==================
//
// Function name: GetArgsLoader
//
//=================================================
==================

void GetArgsLoader(int argc, char **argv,
TPCCLDR_ARGS *pargs)
{
    int             i;
    char  *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n",
(int) GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server                       =  SERVER;
    pargs->user                         =  USER;
    pargs->password                     =  PASSWORD;
    pargs->database                     =  DATABASE;
    pargs->batch                        =  BATCH;
    pargs->num_warehouses               =  UNDEF;
          pargs->tables_all                         =
TRUE;
          pargs->table_item                         =
FALSE;
          pargs->table_warehouse                    =
FALSE;
          pargs->table_customer                     =
FALSE;
          pargs->table_orders                       =
FALSE;
          pargs->loader_res_file                    =
LOADER_RES_FILE;
          pargs->pack_size                          =
DEFLDPACKSIZE;
          pargs->starting_warehouse     =
DEF_STARTING_WAREHOUSE;
          pargs->build_index                        =
BUILD_INDEX;
          pargs->index_order                        =
INDEX_ORDER;
```

```
        pargs->index_script_path      =
INDEX_SCRIPT_PATH;
        pargs->scale_down                       =
SCALE_DOWN;

    /* check for zero command line args */
    if ( argc == 1 )
                    GetArgsLoaderUsage();

    for (i = 1; i < argc; ++i)
    {
                    if (argv[i][0] != '-' &&
argv[i][0] != '/')
                    {
                    printf("\nUnrecognized command");
                    GetArgsLoaderUsage();
                    exit(1);
                    }

                    ptr = argv[i];

                    switch (ptr[1])
                    {
                    case 'h':     /* Fall throught */
                    case 'H':

        GetArgsLoaderUsage();
                                        break;

                    case 'D':
                                        pargs-
>database = ptr+2;
                                        break;

                    case 'P':
                                        pargs-
>password = ptr+2;
                                        break;

                    case 'S':
                                        pargs->server
= ptr+2;
                                        break;

                    case 'U':
                                        pargs->user =
ptr+2;
                                        break;

                    case 'b':
                                        pargs->batch
= atol(ptr+2);
                                        break;

                    case 'W':
                                        pargs-
>num_warehouses = atol(ptr+2);
                                        break;

                    case 's':
                                        pargs-
>starting_warehouse = atol(ptr+2);
                                        break;

                    case 't':
                                        {

            pargs->tables_all = FALSE;
                                                if
(strcmp(ptr+2,"item") == 0)

            pargs->table_item = TRUE;

            else if (strcmp(ptr+2,"warehouse") == 0)

            pargs->table_warehouse = TRUE;

            else if (strcmp(ptr+2,"customer") == 0)

            pargs->table_customer = TRUE;

            else if (strcmp(ptr+2,"orders") == 0)

            pargs->table_orders = TRUE;

            else
                                                {

            printf("\nUnrecognized command");

            GetArgsLoaderUsage();

            exit(1);
                                                }


            break;
                                        }
                                case 'f':
                                        pargs-
>loader_res_file = ptr+2;
                                        break;
                                case 'p':
                                        pargs-
>pack_size = atol(ptr+2);
                                        break;
                                case 'i':
                                        pargs-
>build_index = atol(ptr+2);
                                        break;
                                case 'o':
                                        pargs-
>index_order = atol(ptr+2);
                                        break;
                                case 'c':
                                        pargs-
>scale_down = atol(ptr+2);
                                        break;
                        case 'd':
                                        pargs-
>index_script_path = ptr+2;
                                        break;

                    default:
                                GetArgsLoaderUsage();
                                exit(-1);
                                break;
                    }
    }

    /* check for required args */
    if (pargs->num_warehouses == UNDEF )
    {
                    printf("Number of Warehouses is
required\n");
                    exit(-2);
    }

    return;
}


//=================================================
==================
//
// Function name: GetArgsLoaderUsage
//
//=================================================
==================

void GetArgsLoaderUsage()
{

#ifdef DEBUG
    printf("[%ld]DBG: Entering
GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif


    printf("TPCCLDR:\n\n");
          printf("Parameter
Default\n");
          printf("-----------------------------------
-------------------------\n");
    printf("-W Number of Warehouses to Load
Required \n");
    printf("-S Server
%s\n", SERVER);
    printf("-U Username
%s\n", USER);
    printf("-P Password
%s\n", PASSWORD);
    printf("-D Database
%s\n", DATABASE);
          printf("-b Batch Size
%ld\n", (long) BATCH);
          printf("-p TDS packet size
%ld\n", (long) DEFLDPACKSIZE);
          printf("-f Loader Results Output Filename
%s\n", LOADER_RES_FILE);
          printf("-s Starting Warehouse
%ld\n", (long) DEF_STARTING_WAREHOUSE);
```

```
          printf("-i Build Option (data = 0, data and
index = 1)        %ld\n", (long) BUILD_INDEX);
          printf("-o Cluster Index Build Order
(before = 1, after = 0)  %ld\n", (long) INDEX_ORDER);
          printf("-c Build Scaled Database (normal =
0, tiny = 1)       %ld\n", (long) SCALE_DOWN);
          printf("-d Index Script Path
%s\n", INDEX_SCRIPT_PATH);
          printf("-t Table to Load
all tables \n");
    printf("   [item|warehouse|customer|orders]\n");
    printf("   Notes: \n");
    printf("     - the '-t' parameter may be included
multiple times to \n");
    printf("       specify multiple tables to be
loaded \n");
    printf("     - 'item' loads ITEM table \n");
    printf("     - 'warehouse' loads WAREHOUSE,
DISTRICT, and STOCK tables \n");
    printf("     - 'customer' loads CUSTOMER and
HISTORY tables \n");
    printf("     - 'orders' load NEW-ORDER, ORDERS,
ORDER-LINE tables \n");

          printf("\nNote:  Command line switches are
case sensitive.\n");

    exit(0);
}
```

idxcuscl.sql

```
--  File:     IDXCUSCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on customer
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name =
'customer_c1' )
          drop index customer.customer_c1

create unique clustered index customer_c1 on
customer(c_w_id, c_d_id, c_id)
          on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxcusnc.sql

```
--  File:     IDXCUSNC.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates non-clustered index on customer
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'customer_nc1' )
          drop index customer.customer_nc1

create unique nonclustered index customer_nc1 on
customer(c_w_id, c_d_id, c_last, c_first, c_id)
          on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxdiscl.sql

```
--  File:     IDXDISCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on district
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name =
'district_c1' )
          drop index district.district_c1

create unique clustered index  district_c1 on
district(d_w_id, d_id)
          with fillfactor=100 on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxitmcl.sql

```
--  File:     IDXITMCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on item table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'item_c1' )
          drop index item.item_c1

create unique clustered index item_c1 on item(i_id)
          on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxnodcl.sql

```
--  File:     IDXNODCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on new_order
table
```

```
use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'new_order_c1' )
          drop index new_order.new_order_c1

create unique clustered index new_order_c1 on
new_order(no_w_id, no_d_id, no_o_id)
          on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxodlcl.sql

```
--  File:     IDXODLCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on order_line
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'order_line_c1' )
          drop index order_line.order_line_c1

create unique clustered index order_line_c1 on
order_line(ol_w_id, ol_d_id, ol_o_id, ol_number)
          on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxordcl.sql

```
--  File:     IDXORDCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on orders table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'orders_c1' )
          drop index orders.orders_c1

create unique clustered index orders_c1 on
orders(o_w_id, o_d_id, o_id)
          on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxordnc.sql

```
--  File:     IDXORDNC.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates non-clustered index on orders
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'orders_nc1' )
          drop index orders.orders_nc1

create index orders_nc1 on orders(o_w_id, o_d_id,
o_c_id, o_id)
          on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxstkcl.sql

```
--  File:     IDXSTKCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on stock table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where  name =
'stock_c1' )
          drop index stock.stock_c1

create unique clustered index stock_c1 on
stock(s_i_id, s_w_id)
          on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

idxwarcl.sql

```
--  File:     IDXWARCL.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates clustered index on warehouse
table


use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
```

```
select "Start date:",
convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name =
'warehouse_c1' )
          drop index warehouse.warehouse_c1

create unique clustered index warehouse_c1 on
warehouse(w_id)
          with fillfactor=100 on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go
```

neword.sql

```
--  File:     NEWORD.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates new order transaction stored
procedure
--
--        Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name =
"tpcc_neworder" )
          drop procedure tpcc_neworder
go

create proc tpcc_neworder

          @w_id           smallint,

          @d_id           tinyint,

          @c_id           int,

          @o_ol_cnt       tinyint,

          @o_all_local    tinyint,

          @i_id1  int = 0, @s_w_id1  smallint = 0,
@ol_qty1  smallint = 0,

          @i_id2  int = 0, @s_w_id2  smallint = 0,
@ol_qty2  smallint = 0,

          @i_id3  int = 0, @s_w_id3  smallint = 0,
@ol_qty3  smallint = 0,

          @i_id4  int = 0, @s_w_id4  smallint = 0,
@ol_qty4  smallint = 0,

          @i_id5  int = 0, @s_w_id5  smallint = 0,
@ol_qty5  smallint = 0,

          @i_id6  int = 0, @s_w_id6  smallint = 0,
@ol_qty6  smallint = 0,

          @i_id7  int = 0, @s_w_id7  smallint = 0,
@ol_qty7  smallint = 0,

          @i_id8  int = 0, @s_w_id8  smallint = 0,
@ol_qty8  smallint = 0,

          @i_id9  int = 0, @s_w_id9  smallint = 0,
@ol_qty9  smallint = 0,

          @i_id10 int = 0, @s_w_id10 smallint = 0,
@ol_qty10 smallint = 0,

          @i_id11 int = 0, @s_w_id11 smallint = 0,
@ol_qty11 smallint = 0,

          @i_id12 int = 0, @s_w_id12 smallint = 0,
@ol_qty12 smallint = 0,

          @i_id13 int = 0, @s_w_id13 smallint = 0,
@ol_qty13 smallint = 0,

          @i_id14 int = 0, @s_w_id14 smallint = 0,
@ol_qty14 smallint = 0,

          @i_id15 int = 0, @s_w_id15 smallint = 0,
@ol_qty15 smallint = 0



as
declare   @w_tax          numeric(4,4),
        @d_tax          numeric(4,4),
        @c_last         char(16),
        @c_credit       char(2),
        @c_discount     numeric(4,4),
        @i_price        numeric(5,2),
        @i_name         char(24),
        @i_data         char(50),
        @o_entry_d      datetime,
        @remote_flag    int,
        @s_quantity     smallint,
        @s_data         char(50),
        @s_dist         char(24),
          @li_no          int,
          @o_id               int,
          @commit_flag    tinyint,
        @li_id          int,
        @li_s_w_id      smallint,
        @li_qty         smallint,
          @ol_number          int,
          @c_id_local         int

begin

begin transaction n

--  get district tax and next availible order id and
update
--  plus initialize local variables

          update    district
          set       @d_tax       = d_tax,
                    @o_id        = d_next_o_id,
                    d_next_o_id  = d_next_o_id + 1,
                    @o_entry_d   = getdate(),
                    @li_no       = 0,
                    @commit_flag = 1
          where     d_w_id       = @w_id and
                    d_id         = @d_id

--  process orderlines

          while (@li_no < @o_ol_cnt)
          begin

                    select @li_no = @li_no + 1


--  set i_id, s_w_id, and qty for this lineitem

                    select    @li_id = case @li_no
                                        when 1 then
@i_id1
                                        when 2 then
@i_id2
                                        when 3 then
@i_id3
                                        when 4 then
@i_id4
                                        when 5 then
@i_id5
                                        when 6 then
@i_id6
                                        when 7 then
@i_id7
                                        when 8 then
@i_id8
                                        when 9 then
@i_id9
                                        when 10 then
@i_id10
                                        when 11 then
@i_id11
                                        when 12 then
@i_id12
                                        when 13 then
@i_id13
                                        when 14 then
@i_id14
                                        when 15 then
@i_id15
                                        end,

                              @li_s_w_id = case
@li_no
```

```
                                        when 1
then @s_w_id1
                                        when 2
then @s_w_id2
                                        when 3
then @s_w_id3
                                        when 4
then @s_w_id4
                                        when 5
then @s_w_id5
                                        when 6
then @s_w_id6
                                        when 7
then @s_w_id7
                                        when 8
then @s_w_id8
                                        when 9
then @s_w_id9
                                        when 10
then @s_w_id10
                                        when 11
then @s_w_id11
                                        when 12
then @s_w_id12
                                        when 13
then @s_w_id13
                                        when 14
then @s_w_id14
                                        when 15
then @s_w_id15
                                        end,

                              @li_qty = case  @li_no
                                        when 1 then
@ol_qty1
                                        when 2 then
@ol_qty2
                                        when 3 then
@ol_qty3
                                        when 4 then
@ol_qty4
                                        when 5 then
@ol_qty5
                                        when 6 then
@ol_qty6
                                        when 7 then
@ol_qty7
                                        when 8 then
@ol_qty8
                                        when 9 then
@ol_qty9
                                        when 10
then @ol_qty10
                                        when 11
then @ol_qty11
                                        when 12
then @ol_qty12
                                        when 13
then @ol_qty13
                                        when 14
then @ol_qty14
                                        when 15
then @ol_qty15
                                        end

--  get item data (no one updates item)

                    select    @i_price = i_price,
                              @i_name  = i_name,
                              @i_data  = i_data
                    from      item (tablock
repeatableread)
                    where     i_id = @li_id

--  update stock values

                    update    stock
                    set       s_ytd               =
s_ytd + @li_qty,
                              @s_quantity         =
s_quantity   = s_quantity - @li_qty +

                       case when (s_quantity - @li_qty < 10)
then 91 else 0 end,
                              s_order_cnt         =
s_order_cnt + 1,
                              s_remote_cnt        =
s_remote_cnt + case when (@li_s_w_id = @w_id) then 0
else 1 end,
                              @s_data             =
s_data,
                              @s_dist             =
case @d_id

when 1  then s_dist_01

when 2  then s_dist_02

when 3  then s_dist_03

when 4  then s_dist_04

when 5  then s_dist_05

when 6  then s_dist_06

when 7  then s_dist_07

when 8  then s_dist_08

when 9  then s_dist_09

when 10 then s_dist_10

end
                    where     s_i_id              =
@li_id and
                              s_w_id              =
@li_s_w_id

--  if there actually is a stock (and item) with
these ids, go to work

                    if (@@rowcount > 0)
                    begin

--  insert order_line data (using data from item and
stock)

                              insert into order_line
values(@o_id,
                    @d_id,

                    @w_id,

                    @li_no,

                    @li_id,

                    @li_s_w_id,

                    "dec 31, 1899",

                    @li_qty,

                    @i_price * @li_qty,

                    @s_dist)

--  send line-item data to client

                              select    @i_name,
                                        @s_quantity,
                                        b_g = case
when ( (patindex("%ORIGINAL%",@i_data) > 0) and

            (patindex("%ORIGINAL%",@s_data) > 0) )
                                                  then
"B" else "G" end,
                                        @i_price,
                                        @i_price *
@li_qty

                    end
                    else
                    begin

--  no item (or stock) found - triggers rollback
condition

                              select "",0,"",0,0
                              select @commit_flag = 0

                    end
          end

--  get customer last name, discount, and credit
rating

          select    @c_last     = c_last,
                    @c_discount = c_discount,
                    @c_credit   = c_credit,
                    @c_id_local = c_id
          from      customer (repeatableread)
          where     c_id                = @c_id and
                    c_w_id              = @w_id and
                    c_d_id              = @d_id
```

```
--  insert fresh row into orders table

          insert into orders values (   @o_id,

          @d_id,

          @w_id,

          @c_id_local,

          @o_entry_d,
                                                0,

          @o_ol_cnt,

          @o_all_local)

--  insert corresponding row into new-order table

          insert into new_order values (
          @o_id,

          @d_id,

          @w_id)

--  select warehouse tax

          select    @w_tax    = w_tax
          from      warehouse (repeatableread)
          where     w_id      = @w_id

          if (@commit_flag = 1)

                    commit transaction n
          else

--  all that work for nuthin!!!

                    rollback transaction n

--  return order data to client

          select    @w_tax,
                    @d_tax,
                    @o_id,
                    @c_last,
                    @c_discount,
                    @c_credit,
                    @o_entry_d,
                    @commit_flag

end

go
```

ordstat.sql

```
--  File:     ORDSTAT.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates order status transaction stored
procedure
--
--        Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name =
"tpcc_orderstatus" )
          drop procedure   tpcc_orderstatus
go

create proc tpcc_orderstatus  @w_id     smallint,
                                        @d_id
          tinyint,

                                        @c_id
          int,                          @c_last
          char(16) = ""


as

declare @c_balance            numeric(12,2),
        @c_first              char(16),
        @c_middle             char(2),
        @o_id                           int,
        @o_entry_d            datetime,
        @o_carrier_id                   smallint,
        @cnt                            smallint

begin tran o

if (@c_id = 0)
          begin

--  get customer id and info using last name

                    select    @cnt      =
(count(*)+1)/2
                    from      customer
(repeatableread)
                    where     c_last    = @c_last and
                              c_w_id    = @w_id and
                              c_d_id    = @d_id


                    set       rowcount @cnt


                    select    @c_id               =
c_id,
                              @c_balance          =
c_balance,
                                 @c_first         =
c_first,
                                 @c_last          =
c_last,
                                 @c_middle        =
c_middle
                    from      customer
(repeatableread)
                    where     c_last              =
@c_last and
                              c_w_id              =
@w_id and
                              c_d_id              =
@d_id
                    order     by c_w_id, c_d_id,
c_last, c_first

                    set       rowcount 0
          end

          else

          begin

--  get customer info if by id

                    select    @c_balance          =
c_balance,
                              @c_first  = c_first,
                              @c_middle = c_middle,
                              @c_last             =
c_last
                    from      customer
(repeatableread)
                    where     c_id                =
@c_id and
                              c_d_id              =
@d_id and
                              c_w_id              =
@w_id

                    select    @cnt      = @@rowcount

          end

--  if no such customer

          if (@cnt = 0)
          begin
                    raiserror("Customer not
found",18,1)
                    goto custnotfound
          end

--  get order info

          select    @o_id               = o_id,
                    @o_entry_d          = o_entry_d,
                    @o_carrier_id       =
o_carrier_id
          from      orders (serializable)
          where     o_c_id              = @c_id and
                    o_d_id              = @d_id and
                    o_w_id              = @w_id
          order     by o_id asc

--  select order lines for the current order

          select    ol_supply_w_id,
                    ol_i_id,
                    ol_quantity,
```

```
                ol_amount,
                ol_delivery_d
        from    order_line (repeatableread)
        where   ol_o_id = @o_id and
                ol_d_id = @d_id and
                ol_w_id = @w_id

custnotfound:

commit tran o

--  return data to client

select  @c_id,
        @c_last,
        @c_first,
        @c_middle,

        @o_entry_d,
        @o_carrier_id,
        @c_balance,
        @o_id

go
```

payment.sql

```
--  File:     PAYMENT.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates payment transaction stored
procedure
--
--        Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name =
"tpcc_payment" )
        drop procedure tpcc_payment
go

create proc tpcc_payment      @w_id
smallint,
                                        @c_w_id
smallint,
                                        @h_amount
numeric(6,2),
                                        @d_id
tinyint,
                                        @c_d_id
tinyint,
                                        @c_id
int,
                                        @c_last
char(16) = ""
as
declare  @w_street_1     char(20),
         @w_street_2     char(20),
         @w_city         char(20),
         @w_state        char(2),
         @w_zip          char(9),
         @w_name         char(10),
         @d_street_1     char(20),
         @d_street_2     char(20),
         @d_city         char(20),
         @d_state        char(2),
         @d_zip          char(9),
         @d_name         char(10),
         @c_first        char(16),
         @c_middle       char(2),
         @c_street_1     char(20),
         @c_street_2     char(20),
         @c_city         char(20),
         @c_state        char(2),
         @c_zip          char(9),
         @c_phone        char(16),
         @c_since        datetime,
         @c_credit       char(2),
         @c_credit_lim   numeric(12,2),
         @c_balance      numeric(12,2),
         @c_discount     numeric(4,4),
         @data           char(500),
         @c_data         char(500),
         @datetime       datetime,
         @w_ytd          numeric(12,2),
         @d_ytd          numeric(12,2),
         @cnt            smallint,
         @val            smallint,
         @screen_data          char(200),
           @d_id_local         tinyint,
           @w_id_local         smallint,
           @c_id_local         int

select @screen_data = ""

begin tran p

--  get payment date

          select    @datetime = getdate()

          if (@c_id = 0)
          begin

--  get customer id and info using last name

                    select    @cnt      = count(*)
                    from      customer
(repeatableread)
                    where     c_last    = @c_last and
                              c_w_id    = @c_w_id and
                              c_d_id    = @c_d_id



                    select    @val = (@cnt + 1) / 2
                    set       rowcount @val

                    select    @c_id     = c_id
                    from      customer
(repeatableread)
                    where     c_last    = @c_last and
                              c_w_id    = @c_w_id and
                              c_d_id    = @c_d_id
                    order     by c_last, c_first

                    set       rowcount 0
          end

--  get customer info and update balances

          update    customer
          set       @c_balance          = c_balance
          = c_balance - @h_amount,
                    c_payment_cnt       =
c_payment_cnt + 1,
                    c_ytd_payment       =
c_ytd_payment + @h_amount,
                    @c_first  = c_first,
                    @c_middle = c_middle,
                    @c_last             = c_last,
                    @c_street_1         = c_street_1,
                    @c_street_2         = c_street_2,
                    @c_city             = c_city,
                    @c_state  = c_state,
                    @c_zip              = c_zip,
                    @c_phone  = c_phone,
                    @c_credit = c_credit,
                    @c_credit_lim       =
c_credit_lim,
                    @c_discount         = c_discount,
                    @c_since  = c_since,
                    @data               = c_data,

                    @c_id_local         = c_id
          where     c_id                = @c_id and
                    c_w_id              = @c_w_id and
                    c_d_id              = @c_d_id

--  if customer has bad credit get some more info

          if (@c_credit = "BC")
          begin

--        compute new info

                    select @c_data      =
convert(char(5),@c_id) +

convert(char(4),@c_d_id) +

convert(char(5),@c_w_id) +

convert(char(4),@d_id) +

convert(char(5),@w_id) +

convert(char(19),@h_amount) +
```

```
substring(@data, 1, 458)

--  update customer info

                    update    customer
                    set       c_data    = @c_data

                    where     c_id      = @c_id and
                              c_w_id    = @c_w_id and
                              c_d_id    = @c_d_id

                    select    @screen_data =
substring (@c_data,1,200)
          end

--  get district data and update year-to-date

          update    district
          set       d_ytd               = d_ytd +
@h_amount,
                    @d_street_1         = d_street_1,
                    @d_street_2         = d_street_2,
                    @d_city             = d_city,
                    @d_state  = d_state,
                    @d_zip              = d_zip,
                    @d_name             = d_name,
                    @d_id_local         = d_id
          where     d_w_id              = @w_id and
                    d_id                = @d_id

--  get warehouse data and update year-to-date

          update    warehouse
          set       w_ytd               = w_ytd +
@h_amount,
                    @w_street_1         = w_street_1,
                    @w_street_2         = w_street_2,
                    @w_city             = w_city,
                    @w_state  = w_state,
                    @w_zip              = w_zip,
                    @w_name             = w_name,
                    @w_id_local         = w_id
          where     w_id                = @w_id

--  create history record

          insert into history values (  @c_id_local,

          @c_d_id,

          @c_w_id,

          @d_id_local,

          @w_id_local,

          @datetime,

          @h_amount,

          @w_name + "    " + @d_name)
commit tran p
```

```
--  return data to client

select    @c_id,
          @c_last,
          @datetime,
          @w_street_1,
          @w_street_2,
          @w_city,
          @w_state,
          @w_zip,
          @d_street_1,
          @d_street_2,
          @d_city,
          @d_state,
          @d_zip,
          @c_first,
          @c_middle,
          @c_street_1,
          @c_street_2,
          @c_city,
          @c_state,
          @c_zip,
          @c_phone,
          @c_since,
          @c_credit,
          @c_credit_lim,
          @c_discount,
          @c_balance,
          @screen_data

go
```

random.c

```
//        File:               RANDOM.C
//                                          Microsoft
TPC-C Kit Ver. 4.22
//                                          Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001
//        Purpose:  Random number generation routines
for database loader


// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A            16807
#define M       2147483647
#define Q           127773      /* M div A */
#define R             2836      /* M mod A */
#define Thread      __declspec(thread)

// Globals
long      Thread Seed = 0;       /* thread local seed
*/
```

```
/*************************************************
************************
*
*
* random -
*
*       Implements a GOOD pseudo random number
generator.  This generator     *
*       will/should? run the complete period before
repeating.                *
*
*
* Copied from:
*
*       Random Numbers Generators: Good Ones Are Hard
to Find.                *
*       Communications of the ACM - October 1988
Volume 31 Number 10          *
*
*
* Machine Dependencies:
*
*       long must be 2 ^ 31 - 1 or greater.
*
*
*
*************************************************
************************/

/*************************************************
************************
* seed - load the Seed value used in irand and drand.
Should be used before  *
*       first call to irand or drand.
*
*************************************************
************************/

void seed(long val)
{

#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int)
GetCurrentThreadId());
          printf("Old Seed %ld New Seed %ld\n",Seed,
val);
#endif

    if ( val < 0 )
              val = abs(val);

    Seed = val;

}


/*************************************************
************************
*
*
* irand - returns a 32 bit integer pseudo random
number with a period of     *
```

```
*       1 to 2 ^ 32 - 1.
*
*
*
* parameters:
*
*       none.
*
*
*
* returns:
*
*       32 bit integer - defined as long ( see above
).                      *
*
*
* side effects:
*
*       seed get recomputed.
*
*****************************************************
**********************/

long irand()
{
    register long    s;      /* copy of seed */
    register long    test;   /* test flag */
    register long    hi;     /* tmp value for speed
*/
    register long    lo;     /* tmp value for speed
*/

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int)
GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
                    Seed = test;
    else
                    Seed = test + M;

    return( Seed );
}


/*****************************************************
************************
*
*
* drand - returns a double pseudo random number
between 0.0 and 1.0.          *
*       See irand.
*
*****************************************************
**********************/
double drand()
{

#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int)
GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}


//=================================================
====================
// Function   : RandomNumber
//
// Description:
//=================================================
====================
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n",
(int) GetCurrentThreadId());
#endif

          if ( upper == lower )         /* pgd 08-13-
96 perf enhancement */
                    return lower;

          upper++;

    if ( upper <= lower )
                    rand_num = upper;
    else
                    rand_num = lower + irand() %
(upper - lower); /* pgd 08-13-96 perf enhancement */


#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld
==> %ld\n",
                                            (int)
GetCurrentThreadId(), lower, upper, rand_num);
#endif


    return rand_num;
}


#if 0

//Orginal code pgd 08/13/96

long RandomNumber(long lower,
                                                long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n",
(int) GetCurrentThreadId());
#endif

          upper++;

    if ((upper <= lower))
                    rand_num = upper;
    else
                    rand_num = lower + irand() %
((upper > lower) ? upper - lower : upper);


#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld
==> %ld\n",
                                            (int)
GetCurrentThreadId(), lower, upper, rand_num);
#endif


    return rand_num;
}
#endif

//=================================================
====================
// Function   : NURand
//
// Description:
//=================================================
====================
long NURand(int iConst,
              long x,
              long y,
              long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int)
GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) |
RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int)
GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}
```

removedb.sql

```
--  File:     REMOVEDB.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
```

```
--  Purpose:  Removes tpcc database and backup files


use master
go

--  remove any existing database and backup files

exec sp_dbremove tpcc, dropdev
go

exec sp_dropdevice 'tpccback1'
exec sp_dropdevice 'tpccback2'
go
```

restore.sql

```
--  File:     RESTORE.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Loads database backup from backup files


declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:",
convert(varchar(30),@startdate,9)

load database tpcc from tpccback1, tpccback2 with
stats = 1, replace

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ",
datediff(second, @startdate, @enddate)

go

sp_dboption tpcc,'torn page detection','false'
go
```

sqlshutdown.sql

```
use tpcc
go
checkpoint
go
shutdown
go
```

stocklev.sql

```
--  File:     STOCKLEV.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates stock level transaction stored
procedure
--
--        Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name =
"tpcc_stocklevel" )
          drop procedure tpcc_stocklevel
go

create proc tpcc_stocklevel   @w_id
          smallint,
                                        @d_id
          tinyint,
                                        @threshhold
          smallint
as

declare   @o_id_low int,
          @o_id_high int

select    @o_id_low = (d_next_o_id - 20),
          @o_id_high          = (d_next_o_id - 1)
from      district
where     d_w_id              = @w_id and
          d_id                = @d_id

select    count(distinct(s_i_id))
from      stock, order_line
where     ol_w_id             =  @w_id and
          ol_d_id             =  @d_id and
          ol_o_id                between @o_id_low
and
                                  @o_id_high and
          s_w_id              =  ol_w_id and
          s_i_id              =  ol_i_id and
          s_quantity          <  @threshhold

go
```

strings.c

```
//        File:               STRINGS.C
//                                  Microsoft
TPC-C Kit Ver. 4.22
//                                  Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001
//        Purpose:  Source file for database loader
string functions


// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>


//================================================
==================
//
// Function name: MakeAddress
//
//================================================
==================

void MakeAddress(char *street_1,
                                                char
*street_2,
                                                char *city,
                                                char *state,
                                                char *zip)
{

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAddress()\n",
(int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2,  2, STATE_LEN, state);
    MakeZipNumberString( 9,  9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("[%ld]DBG: MakeAddress: street_1: %s,
street_2: %s, city: %s, state: %s, zip: %s\n",
                                  (int)
GetCurrentThreadId(), street_1, street_2, city,
state, zip);
#endif

    return;

}


//================================================
==================
//
// Function name: LastName
//
//================================================
==================

void LastName(int  num,
                              char *name)
{
    static char *n[] =
    {
                    "BAR" , "OUGHT", "ABLE" , "PRI"
, "PRES",
                    "ESE" , "ANTI" , "CALLY",
"ATION", "EING"
    };

#ifdef DEBUG
    printf("[%ld]DBG: Entering LastName()\n", (int)
GetCurrentThreadId());
```

```
#endif

    if ((num >= 0) && (num < 1000))
    {
                    strcpy(name, n[(num/100)%10]);
                    strcat(name, n[(num/10)%10]);
                    strcat(name, n[(num/1)%10]);

                    if (strlen(name) < LAST_NAME_LEN)
                    {

          PaddString(LAST_NAME_LEN, name);
                    }

    }
    else
    {
                    printf("\nError in LastName()...
num <%ld> out of range (0,999)\n", num);
                    exit(-1);
    }


#ifdef DEBUG
    printf("[%ld]DBG: LastName: num = [%d] ==>
[%d][%d][%d]\n",
                                (int)
GetCurrentThreadId(), num, num/100, (num/10)%10,
num%10);
          printf("[%ld]DBG: LastName: String = %s\n",
(int) GetCurrentThreadId(), name);
#endif

    return;

}


//=================================================
==================
//
// Function name: MakeAlphaString
//
//=================================================
==================

//philipdu 08/13/96 Changed MakeAlphaString to use A-
Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x .. y]
//(respectively, n-string [x .. y]) represents a
string of random alphanumeric
//(respectively, numeric) characters of a random
length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and
0..9.  The only other
//requirement is that the character set used "must be
able to represent a minimum
//of 128 different characters".  We are using 8-bit
chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing
chars into the text fields.

//-CLevine 08/13/96

int MakeAlphaString( int  x, int  y, int  z, char
*str)
{
          int                 len;
          int                 i;
    char    cc = 'a';
          static    char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnop
qrstuvwxyz";
          static    int       chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n",
(int) GetCurrentThreadId());
#endif

          len= RandomNumber(x, y);

          for (i=0; i<len; i++)
          {
                    cc = chArray[RandomNumber(0,
chArrayMax)];
        str[i] = cc;
    }
          if ( len < z )
                    memset(str+len, ' ', z - len);
          str[len] = 0;

    return len;
}


//=================================================
==================
//
// Function name: MakeOriginalAlphaString
//
//=================================================
==================

int MakeOriginalAlphaString(int  x,

              int  y,

                    int  z,

              char *str,

          int  percent)
{
    int             len;
    int             val;
    int             start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering
MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif

    // verify prercentage is valid
    if ((percent < 0) || (percent > 100))
    {
                    printf("MakeOrigianlAlphaString:
Invalid percentage: %d\n", percent);
                    exit(-1);
    }

    // verify string is at least 8 chars in length
    if ((x + y) <= 8)
    {
                    printf("MakeOriginalAlphaString:
string length must be >= 8\n");
                    exit(-1);
    }

    // Make Alpha String
    len = MakeAlphaString(x,y, z, str);

    val = RandomNumber(1,100);
    if (val <= percent)
    {
                    start = RandomNumber(0, len - 8);
                    strncpy(str + start, "ORIGINAL",
8);
    }


#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: :
%s\n",
                                (int)
GetCurrentThreadId(), str);
#endif

    return strlen(str);
}


//=================================================
==================
//
// Function name: MakeNumberString
//
//=================================================
==================
int MakeNumberString(int  x, int  y, int  z, char
*str)
{
          char tmp[16];

          //MakeNumberString is always called
MakeZipNumberString(16, 16, 16, string)

          memset(str, '0', 16);
          itoa(RandomNumber(0, 99999999), tmp, 10);
          memcpy(str, tmp, strlen(tmp));

          itoa(RandomNumber(0, 99999999), tmp, 10);
          memcpy(str+8, tmp, strlen(tmp));

          str[16] = 0;

    return 16;
```

```
}


//================================================
==================
//
// Function name: MakeZipNumberString
//
//================================================
==================
int MakeZipNumberString(int  x, int  y, int  z, char
*str)
{
          char tmp[16];

          //MakeZipNumberString is always called
MakeZipNumberString(9, 9, 9, string)

          strcpy(str, "000011111");

          itoa(RandomNumber(0, 9999), tmp, 10);
          memcpy(str, tmp, strlen(tmp));

    return 9;
}


//================================================
==================
//
// Function name: InitString
//
//================================================
==================
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int)
GetCurrentThreadId());
#endif

          memset(str, ' ', len);
    str[len] = 0;
}


//================================================
==================
// Function name: InitAddress
//
// Description:
//
//================================================
==================

void InitAddress(char *street_1, char *street_2, char
*city, char *state, char *zip)
{
          memset(street_1, ' ', ADDRESS_LEN+1);
          memset(street_2, ' ', ADDRESS_LEN+1);
          memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1]     = 0;

          memset(state, ' ', STATE_LEN+1);
    state[STATE_LEN+1] = 0;

          memset(zip, ' ', ZIP_LEN+1);
    zip[ZIP_LEN+1] = 0;
}


//================================================
==================
//
// Function name: PaddString
//
//================================================
==================

void PaddString(int max, char *name)
{
          int                 len;

          len = strlen(name);
          if ( len < max )
                    memset(name+len, ' ', max - len);
          name[max] = 0;

          return;
}
```

tables.sql

```
--  File:     TABLES.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Creates TPC-C tables


use tpcc
go

--
--  Remove all existing TPC-C tables
--

if exists ( select name from sysobjects where name =
'warehouse' )
          drop table warehouse
go
if exists ( select name from sysobjects where name =
'district' )
          drop table district
go
if exists ( select name from sysobjects where name =
'customer' )
          drop table customer
go
if exists ( select name from sysobjects where name =
'history' )
          drop table history
go
if exists ( select name from sysobjects where name =
'new_order' )
          drop table new_order
go
if exists ( select name from sysobjects where name =
'orders' )
          drop table orders
go
if exists ( select name from sysobjects where name =
'order_line' )
          drop table order_line
go
if exists ( select name from sysobjects where name =
'item' )
          drop table item
go
if exists ( select name from sysobjects where name =
'stock' )
          drop table stock
go

--
--  Create new tables
--

create table warehouse
(
          w_id
          smallint,
          w_name
          char(10),
          w_street_1
          char(20),
          w_street_2
          char(20),
          w_city
          char(20),
          w_state
          char(2),
          w_zip
          char(9),
          w_tax
          numeric(4,4),
          w_ytd
          numeric(12,2)
) on MSSQL_misc_fg
go

create table district
(
          d_id
          tinyint,
          d_w_id
          smallint,
          d_name
          char(10),
          d_street_1
          char(20),
          d_street_2
          char(20),
```

```
          d_city                                  char(20),
          d_state                                 char(2),
          d_zip                                   char(9),
          d_tax                                   numeric(4,4),
          d_ytd                                   numeric(12,2),
          d_next_o_id                             int
) on MSSQL_misc_fg
go

create table customer
(
          c_id                                    int,
          c_d_id                                  tinyint,
          c_w_id                                  smallint,
          c_first                                 char(16),
          c_middle                                char(2),
          c_last                                  char(16),
          c_street_1                              char(20),
          c_street_2                              char(20),
          c_city                                  char(20),
          c_state                                 char(2),
          c_zip                                   char(9),
          c_phone                                 char(16),
          c_since                                 datetime,
          c_credit                                char(2),
          c_credit_lim                            numeric(12,2),
          c_discount                              numeric(4,4),
          c_balance                               numeric(12,2),
          c_ytd_payment                           numeric(12,2),
          c_payment_cnt                           smallint,
          c_delivery_cnt                          smallint,
          c_data                                  char(500)
) on MSSQL_cs_fg
go

create table history
(
          h_c_id                                  int,
          h_c_d_id                                tinyint,
          h_c_w_id                                smallint,
          h_d_id                                  tinyint,
          h_w_id                                  smallint,
          h_date                                  datetime,
          h_amount                                numeric(6,2),
          h_data                                  char(24)
) on MSSQL_misc_fg
go

create table new_order
(
          no_o_id                                 int,
          no_d_id                                 tinyint,
          no_w_id                                 smallint
) on MSSQL_misc_fg
go

create table orders
(
          o_id                                    int,
          o_d_id                                  tinyint,
          o_w_id                                  smallint,
          o_c_id                                  int,
          o_entry_d                               datetime,
          o_carrier_id                            tinyint,
          o_ol_cnt                                tinyint,
          o_all_local                             tinyint
) on MSSQL_misc_fg
go

create table order_line
(
          ol_o_id                                 int,
          ol_d_id                                 tinyint,
          ol_w_id                                 smallint,
          ol_number                               tinyint,
          ol_i_id                                 int,
          ol_supply_w_id                          smallint,
          ol_delivery_d                           datetime,
          ol_quantity                             smallint,
          ol_amount                               numeric(6,2),
          ol_dist_info                            char(24)
) on MSSQL_misc_fg
go

create table item
(
          i_id                                    int,
          i_im_id                                 int,
          i_name                                  char(24),
          i_price                                 numeric(5,2),
          i_data                                  char(50)
) on MSSQL_misc_fg
go

create table stock
(
          s_i_id                                  int,
          s_w_id                                  smallint,
          s_quantity                              smallint,
          s_dist_01                               char(24),
          s_dist_02                               char(24),
          s_dist_03                               char(24),
          s_dist_04                               char(24),
          s_dist_05                               char(24),
          s_dist_06                               char(24),
          s_dist_07                               char(24),
          s_dist_08                               char(24),
          s_dist_09                               char(24),
          s_dist_10                               char(24),
          s_ytd                                   int,
          s_order_cnt                             smallint,
          s_remote_cnt                            smallint,
          s_data                                  char(50)
) on MSSQL_cs_fg
go
```

time.c

```
//        File:               TIME.C
//                                                  Microsoft
TPC-C Kit Ver. 4.22
//                                                  Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001
//        Purpose:  Source file for time functions


// Includes
#include "tpcc.h"

// Globals
static long start_sec;


//=================================================
====================
```

```
//
// Function name: TimeNow
//
//================================================
====================

long TimeNow()
{
   long             time_now;
   struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int)
GetCurrentThreadId());
#endif

   _ftime(&el_time);

   time_now = ((el_time.time - start_sec) * 1000) +
el_time.millitm;

   return time_now;
}
```

tpcc.h

```
//        File:               TPCC.H
//                                    Microsoft
TPC-C Kit Ver. 4.22
//                                    Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001
//        Purpose:  Header file for TPC-C database
loader


// Build number of TPC Benchmark Kit
#define TPCKIT_VER  "4.22"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>
#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>

// ODBC headers
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

// General constants
#define MILLI                               1000
#define FALSE                               0
#define TRUE                                1
#define UNDEF
            -1
#define MINPRINTASCII
32
#define MAXPRINTASCII
126

// Default environment constants
#define SERVER                              ""
#define DATABASE
          "tpcc"
#define USER
          "sa"
#define PASSWORD                              ""

// Default loader arguments
#define BATCH                         10000
#define DEFLDPACKSIZE
          32768
#define LOADER_RES_FILE
"logs\\load.out"
#define LOADER_NURAND_C
123
#define DEF_STARTING_WAREHOUSE                1
#define BUILD_INDEX
          1         // build both data and indexes
#define INDEX_ORDER
          1         // build indexes before load
#define SCALE_DOWN
          0   // build a normal scale database
#define INDEX_SCRIPT_PATH     "scripts"

typedef struct
{
    char
          *server;
    char
          *database;
    char
          *user;
    char
          *password;
          BOOL
          tables_all;                         //
set if loading all tables
          BOOL
          table_item;                         //
set if loading ITEM table specifically
          BOOL
          table_warehouse;    // set if loading
WAREHOUSE, DISTRICT, and STOCK
          BOOL
          table_customer;               // set if
loading CUSTOMER and HISTORY
          BOOL
          table_orders;                 // set if
loading NEW-ORDER, ORDERS, ORDER-LINE
    long
          num_warehouses;
    long
          batch;
    long
          verbose;
          long
          pack_size;
          char
          *loader_res_file;
          char
          *synch_servername;
          long
          case_sensitivity;
          long
          starting_warehouse;
          long
          build_index;
          long
          index_order;
          long
          scale_down;
          char
          *index_script_path;
} TPCCLDR_ARGS;

// String length constants
          #define SERVER_NAME_LEN            20
          #define DATABASE_NAME_LEN          20
          #define USER_NAME_LEN              20
          #define PASSWORD_LEN               20
          #define TABLE_NAME_LEN             20
          #define I_DATA_LEN                 50
          #define I_NAME_LEN                 24
          #define BRAND_LEN                   1
          #define LAST_NAME_LEN              16
          #define W_NAME_LEN                 10
          #define ADDRESS_LEN                20
          #define STATE_LEN                   2
          #define ZIP_LEN                     9
          #define S_DIST_LEN                 24
          #define S_DATA_LEN                 50
          #define D_NAME_LEN                 10
          #define FIRST_NAME_LEN             16
          #define MIDDLE_NAME_LEN             2
          #define PHONE_LEN                  16
          #define CREDIT_LEN                  2
          #define C_DATA_LEN                500
          #define H_DATA_LEN                 24
          #define DIST_INFO_LEN              24
          #define MAX_OL_NEW_ORDER_ITEMS     15
          #define MAX_OL_ORDER_STATUS_ITEMS  15
          #define STATUS_LEN                 25
          #define OL_DIST_INFO_LEN
24
          #define C_SINCE_LEN
             23
          #define H_DATE_LEN
             23
          #define OL_DELIVERY_D_LEN
23
          #define O_ENTRY_D_LEN              23


// Functions in random.c
void      seed();
long      irand();
```

```
double    drand();
void      WUCreate();
short     WURand();
long      RandomNumber(long lower, long upper);

// Functions in getargs.c;
void      GetArgsLoader();
void      GetArgsLoaderUsage();

// Functions in time.c
long      TimeNow();

// Functions in strings.c
void      MakeAddress();
void      LastName();
int       MakeAlphaString();
int       MakeOriginalAlphaString();
int       MakeNumberString();
int       MakeZipNumberString();
void      InitString();
void      InitAddress();
void      PaddString();
```

tpccldr.c

```
//        File:               TPCCLDR.C
//                                      Microsoft
TPC-C Kit Ver. 4.22
//                                      Copyright
Microsoft, 2000, 2001
//        Purpose:  Source file for TPC-C database
loader


// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS                100000
#define MAXITEMS_SCALE_DOWN             100
#define CUSTOMERS_PER_DISTRICT  3000
#define CUSTOMERS_SCALE_DOWN  30
#define DISTRICT_PER_WAREHOUSE  10
#define ORDERS_PER_DISTRICT     3000
#define ORDERS_SCALE_DOWN       30
#define MAX_CUSTOMER_THREADS    2
#define MAX_ORDER_THREADS       3
#define MAX_MAIN_THREADS        4

// Functions declarations

void HandleErrorDBC (SQLHDBC  hdbc1);

void CheckSQL();
void CheckDataBase();

long NURand();
void LoadItem();
void LoadWarehouse();
void Stock();
void District();

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures

typedef struct
{
    long                ol;
    long                ol_i_id;
    short               ol_supply_w_id;
    short               ol_quantity;
    double              ol_amount;
    char
ol_dist_info[DIST_INFO_LEN+1];
          char
          ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long                o_id;
    short               o_d_id;
    short               o_w_id;
    long                o_c_id;
    short               o_carrier_id;
    short               o_ol_cnt;
    short               o_all_local;
          ORDER_LINE_STRUCT   o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long                                c_id;
    short                               c_d_id;
    short                               c_w_id;
          char
          c_first[FIRST_NAME_LEN+1];
    char
          c_middle[MIDDLE_NAME_LEN+1];
    char
          c_last[LAST_NAME_LEN+1];
    char
          c_street_1[ADDRESS_LEN+1];
    char
          c_street_2[ADDRESS_LEN+1];
    char
          c_city[ADDRESS_LEN+1];
    char
          c_state[STATE_LEN+1];
    char
          c_zip[ZIP_LEN+1];
    char
          c_phone[PHONE_LEN+1];
    char
          c_credit[CREDIT_LEN+1];
    double
          c_credit_lim;
    double
          c_discount;
//  fix to avoid ODBC float to numeric conversion
problem.
//  double
          c_balance;
          char
          c_balance[6];

    double
          c_ytd_payment;
          short
          c_payment_cnt;
          short
          c_delivery_cnt;
          char
          c_data[C_DATA_LEN+1];
          double
          h_amount;
    char
          h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
          char
          c_last[LAST_NAME_LEN+1];
          char
          c_first[FIRST_NAME_LEN+1];
    long                                c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long                time_start;
} LOADER_TIME_STRUCT;


// Global variables

char      szLastError[300];

HENV      henv;

HDBC      v_hdbc;
                    // for SQL Server version
verification
HDBC      i_hdbc1;
          // for ITEM table
```

```
HDBC      w_hdbc1;
          // for WAREHOUSE, DISTRICT, STOCK
HDBC      c_hdbc1;
          // for CUSTOMER
HDBC      c_hdbc2;
          // for HISTORY
HDBC      o_hdbc1;
          // for ORDERS
HDBC      o_hdbc2;
          // for NEW-ORDER

HDBC      o_hdbc3;
          // for ORDER-LINE

HSTMT     v_hstmt;
          // for SQL Server version verification
HSTMT     i_hstmt1;
HSTMT     w_hstmt1;
HSTMT     c_hstmt1, c_hstmt2;
HSTMT     o_hstmt1, o_hstmt2, o_hstmt3;

ORDERS_STRUCT   orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long            orders_rows_loaded;
long            new_order_rows_loaded;
long            order_line_rows_loaded;
long            history_rows_loaded;
long            customer_rows_loaded;
long            stock_rows_loaded;
long            district_rows_loaded;
long            item_rows_loaded;
long            warehouse_rows_loaded;
long            main_time_start;
long            main_time_end;
long                            max_items;
long                            customers_per_district;
long                            orders_per_district;
long                            first_new_order;
long                            last_new_order;


TPCCLDR_ARGS    *aptr, args;


//==================================================
====================
//
// Function name: main
//
//==================================================
====================

int main(int  argc, char **argv)
{

          DWORD
dwThreadID[MAX_MAIN_THREADS];
          HANDLE          hThread[MAX_MAIN_THREADS];
          FILE            *fLoader;
          char            buffer[255];
          int                                     i;

          for (i=0; i<MAX_MAIN_THREADS; i++)
                    hThread[i] = NULL;


printf("\n*****************************************
********");
          printf("\n*
*");
          printf("\n*  Microsoft SQL Server
*");
          printf("\n*
*");
          printf("\n*  TPC-C BENCHMARK KIT:  Database
loader          *");
          printf("\n*  Version %s
*", TPCKIT_VER);
          printf("\n*
*");
          printf("\n*********************************
*****************\n\n");

    // process command line arguments

    aptr = &args;
    GetArgsLoader(argc, argv, aptr);

          // verify database and tables exist before
attempting to load

          CheckSQL();
          CheckDataBase();

          printf("Build interface is ODBC.\n");

          if (aptr->build_index == 0)
                    printf("Data load only - no index
creation.\n");
          else
                    printf("Data load and index
creation.\n");

          if (aptr->index_order == 0)
                    printf("Clustered indexes will be
created after bulk load.\n");
          else
                    printf("Clustered indexes will be
created before bulk load.\n");

          // set database scale values
          if (aptr->scale_down == 1)
          {
                    printf("*** Scaled Down Database
***\n");
                    max_items = MAXITEMS_SCALE_DOWN;
                    customers_per_district =
CUSTOMERS_SCALE_DOWN;
                    orders_per_district =
ORDERS_SCALE_DOWN;
                    first_new_order = 0;
                    last_new_order  = 30;
          }
          else
          {
                    max_items = MAXITEMS;
                    customers_per_district =
CUSTOMERS_PER_DISTRICT;
                    orders_per_district =
ORDERS_PER_DISTRICT;
                    first_new_order = 2100;
                    last_new_order  = 3000;
          }


          // open connections to SQL Server

          OpenConnections();

          // open file for loader results
    fLoader = fopen(aptr->loader_res_file, "w");

    if (fLoader == NULL)
          {
                    printf("Error, loader result file
open failed.");
                    exit(-1);
          }

    // start loading data

    sprintf(buffer,"TPC-C load started for %ld
warehouses.\n",aptr->num_warehouses);

          printf("%s",buffer);
          fprintf(fLoader,"%s",buffer);

          main_time_start = (TimeNow() / MILLI);

          // start parallel load threads


          if (aptr->tables_all || aptr->table_item)
          {
                    fprintf(fLoader, "\nStarting
loader threads for: item\n");


                    hThread[0] = CreateThread(NULL,

                                        0,


(LPTHREAD_START_ROUTINE) LoadItem,

                                        NULL,

                                        0,

                                        &dwThreadID[0]);

                    if (hThread[0] == NULL)
                    {
                              printf("Error, failed
in creating creating thread = 0.\n");
                              exit(-1);
                    }
          }
```

```
        if (aptr->tables_all || aptr-
>table_warehouse)
        {
                fprintf(fLoader, "Starting loader
threads for: warehouse\n");

                hThread[1] = CreateThread(NULL,

                        0,


(LPTHREAD_START_ROUTINE) LoadWarehouse,

                        NULL,

                        0,

                        &dwThreadID[1]);

                if (hThread[1] == NULL)
                {
                        printf("Error, failed
in creating creating thread = 1.\n");
                        exit(-1);
                }
        }

        if (aptr->tables_all || aptr-
>table_customer)
        {
                fprintf(fLoader, "Starting loader
threads for: customer\n");

                hThread[2] = CreateThread(NULL,

                        0,


(LPTHREAD_START_ROUTINE) LoadCustomer,

                        NULL,

                        0,

                        &dwThreadID[2]);

                if (hThread[2] == NULL)
                {
                        printf("Error, failed
in creating creating main thread = 2.\n");
                        exit(-1);
                }
        }

        if (aptr->tables_all || aptr->table_orders)
        {
                fprintf(fLoader, "Starting loader
threads for: orders\n");

                hThread[3] = CreateThread(NULL,

                        0,


(LPTHREAD_START_ROUTINE) LoadOrders,

                        NULL,

                        0,

                        &dwThreadID[3]);

                if (hThread[3] == NULL)
                {
                        printf("Error, failed
in creating creating main thread = 3.\n");
                        exit(-1);
                }
        }

        // Wait for threads to finish...
        for (i=0; i<MAX_MAIN_THREADS; i++)
        {
                if (hThread[i] != NULL)
                {
                        WaitForSingleObject(
hThread[i], INFINITE );

        CloseHandle(hThread[i]);
                        hThread[i] = NULL;
                }
        }

        main_time_end = (TimeNow() / MILLI);

    sprintf(buffer,"\nTPC-C load completed
successfully in %ld minutes.\n",
                        (main_time_end -
main_time_start)/60);

        printf("%s",buffer);
        fprintf(fLoader, "%s", buffer);

        fclose(fLoader);

        SQLFreeEnv(henv);

    exit(0);

        return 0;
}


//=================================================
====================
//
// Function name: LoadItem
//
//=================================================
====================

void LoadItem()
{
    long            i_id;
        long            i_im_id;
    char            i_name[I_NAME_LEN+1];
    double                  i_price;
    char            i_data[I_DATA_LEN+1];
        char            name[20];
        long            time_start;
        RETCODE         rc;
        DBINT           rcint;
        char            bcphint[128];

        // Seed with unique number
        seed(1);

        printf("Loading item table...\n");

        // if build index before load
        if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
                BuildIndex("idxitmcl");

        InitString(i_name, I_NAME_LEN+1);
        InitString(i_data, I_DATA_LEN+1);

        sprintf(name, "%s..%s", aptr->database,
"item");

        rc = bcp_init(i_hdbc1, name, NULL,
"logs\\item.err", DB_IN);
        if (rc != SUCCEED)
                HandleErrorDBC(i_hdbc1);

        if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
        {
                sprintf(bcphint, "tablock, order
(i_id), ROWS_PER_BATCH = 100000");
                rc = bcp_control(i_hdbc1,
BCPHINTS, (void*) bcphint);
                if (rc != SUCCEED)

        HandleErrorDBC(i_hdbc1);
        }

        rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
        if (rc != SUCCEED)
                HandleErrorDBC(i_hdbc1);

        rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id,
0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 2);
        if (rc != SUCCEED)
                HandleErrorDBC(i_hdbc1);

        rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0,
I_NAME_LEN, NULL, 0, 0, 3);
        if (rc != SUCCEED)
                HandleErrorDBC(i_hdbc1);

        rc = bcp_bind(i_hdbc1, (BYTE *) &i_price,
0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 4);
        if (rc != SUCCEED)
                HandleErrorDBC(i_hdbc1);
```

```
          rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0,
I_DATA_LEN, NULL, 0, 0, 5);
          if (rc != SUCCEED)
                    HandleErrorDBC(i_hdbc1);

          time_start = (TimeNow() / MILLI);

          item_rows_loaded = 0;

          for (i_id = 1; i_id <= max_items; i_id++)
          {
                    i_im_id = RandomNumber(1L,
10000L);

                    MakeAlphaString(14, 24,
I_NAME_LEN, i_name);

                    i_price = ((float)
RandomNumber(100L, 10000L))/100.0;

                    MakeOriginalAlphaString(26, 50,
I_DATA_LEN, i_data, 10);

                    rc = bcp_sendrow(i_hdbc1);

                    if (rc != SUCCEED)

          HandleErrorDBC(i_hdbc1);

                    item_rows_loaded++;
                    CheckForCommit(i_hdbc1, i_hstmt1,
item_rows_loaded, "item", &time_start);
          }

          rcint = bcp_done(i_hdbc1);
          if (rcint < 0)
                    HandleErrorDBC(i_hdbc1);


          printf("Finished loading item table.\n");


          SQLFreeStmt(i_hstmt1, SQL_DROP);
          SQLDisconnect(i_hdbc1);
          SQLFreeConnect(i_hdbc1);

          // if build index after load
          if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
                    BuildIndex("idxitmcl");

}


//=================================================
=========================
//
// Function   : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District
as Warehouses are created
//
//=================================================
=========================

void LoadWarehouse()
{
    short w_id;
    char  w_name[W_NAME_LEN+1];
    char  w_street_1[ADDRESS_LEN+1];
    char  w_street_2[ADDRESS_LEN+1];
    char  w_city[ADDRESS_LEN+1];
    char  w_state[STATE_LEN+1];
    char  w_zip[ZIP_LEN+1];
    double          w_tax;
    double          w_ytd;
          char      name[20];
          long      time_start;
          RETCODE   rc;
          DBINT     rcint;
          char      bcphint[128];


          // Seed with unique number
          seed(2);

          printf("Loading warehouse table...\n");

          // if build index before load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
                    BuildIndex("idxwarcl");

          InitString(w_name, W_NAME_LEN+1);
          InitAddress(w_street_1, w_street_2, w_city,
w_state, w_zip);

          sprintf(name, "%s..%s", aptr->database,
"warehouse");

          rc = bcp_init(w_hdbc1, name, NULL,
"logs\\whouse.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(w_id), ROWS_PER_BATCH = %d", aptr->num_warehouses);
                    rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);
          }

          rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 1);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0,
W_NAME_LEN, NULL, 0, 0, 2);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1,
0, ADDRESS_LEN, NULL, 0, 0, 3);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2,
0, ADDRESS_LEN, NULL, 0, 0, 4);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0,
ADDRESS_LEN, NULL, 0, 0, 5);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0,
STATE_LEN, NULL, 0, 0, 6);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0,
ZIP_LEN, NULL, 0, 0, 7);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 8);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          time_start = (TimeNow() / MILLI);

          warehouse_rows_loaded = 0;

          for (w_id = (short)aptr-
>starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
          {
                    MakeAlphaString(6,10, W_NAME_LEN,
w_name);

                    MakeAddress(w_street_1,
w_street_2, w_city, w_state, w_zip);

                    w_tax = ((float)
RandomNumber(0L,2000L))/10000.00;

                    w_ytd = 300000.00;

                    rc = bcp_sendrow(w_hdbc1);
                    if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);

                    warehouse_rows_loaded++;
```

```
                    CheckForCommit(w_hdbc1, i_hstmt1,
warehouse_rows_loaded, "warehouse", &time_start);
          }

          rcint = bcp_done(w_hdbc1);
          if (rcint < 0)
                    HandleErrorDBC(w_hdbc1);


          printf("Finished loading warehouse
table.\n");

          // if build index after load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
                    BuildIndex("idxwarcl");

          stock_rows_loaded = 0;
          district_rows_loaded = 0;

          District();
          Stock();

}


//=================================================
==================
//
// Function   : District
//
//=================================================
====================

void District()
{
    short d_id;
    short d_w_id;
    char  d_name[D_NAME_LEN+1];
    char  d_street_1[ADDRESS_LEN+1];
    char  d_street_2[ADDRESS_LEN+1];
    char  d_city[ADDRESS_LEN+1];
    char  d_state[STATE_LEN+1];
    char  d_zip[ZIP_LEN+1];
    double          d_tax;
    double          d_ytd;
          char      name[20];
    long  d_next_o_id;
          long      time_start;
          int                 w_id;
          RETCODE   rc;
          DBINT     rcint;
          char      bcphint[128];

          // Seed with unique number
          seed(4);

          printf("Loading district table...\n");

          // build index before load
          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
                    BuildIndex("idxdiscl");
```

```
          InitString(d_name, D_NAME_LEN+1);
          InitAddress(d_street_1, d_street_2, d_city,
d_state, d_zip);
          sprintf(name, "%s..%s", aptr->database,
"district");

          rc = bcp_init(w_hdbc1, name, NULL,
"logs\\district.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(d_w_id, d_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 10));
                    rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);
          }

          rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 1);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0,
D_NAME_LEN, NULL, 0, 0, 3);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1,
0, ADDRESS_LEN, NULL, 0, 0, 4);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2,
0, ADDRESS_LEN, NULL, 0, 0, 5);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0,
ADDRESS_LEN, NULL, 0, 0, 6);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0,
STATE_LEN, NULL, 0, 0, 7);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0,
ZIP_LEN, NULL, 0, 0, 8);
          if (rc != SUCCEED)
```

```
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 10);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *)
&d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
11);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          d_ytd  = 30000.0;

          d_next_o_id = orders_per_district+1;

          time_start = (TimeNow() / MILLI);

          for (w_id = aptr->starting_warehouse; w_id
<= aptr->num_warehouses; w_id++)
          {
                    d_w_id = w_id;

                    for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
                    {

          MakeAlphaString(6,10,D_NAME_LEN, d_name);

                              MakeAddress(d_street_1,
d_street_2, d_city, d_state, d_zip);

                              d_tax = ((float)
RandomNumber(0L,2000L))/10000.00;

                              rc =
bcp_sendrow(w_hdbc1);
                              if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);

                              district_rows_loaded++;
                              CheckForCommit(w_hdbc1,
w_hstmt1, district_rows_loaded, "district",
&time_start);
                    }
     }

          rcint = bcp_done(w_hdbc1);
          if (rcint < 0)
                    HandleErrorDBC(w_hdbc1);


          printf("Finished loading district
table.\n");

          // if build index after load...
```

```
        if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
                BuildIndex("idxdiscl");

    return;
}


//================================================
==================
//
// Function   : Stock
//
//================================================
==================

void Stock()
{
    long  s_i_id;
    short s_w_id;
    short s_quantity;
    char  s_dist_01[S_DIST_LEN+1];
    char  s_dist_02[S_DIST_LEN+1];
    char  s_dist_03[S_DIST_LEN+1];
    char  s_dist_04[S_DIST_LEN+1];
    char  s_dist_05[S_DIST_LEN+1];
    char  s_dist_06[S_DIST_LEN+1];
    char  s_dist_07[S_DIST_LEN+1];
    char  s_dist_08[S_DIST_LEN+1];
    char  s_dist_09[S_DIST_LEN+1];
    char  s_dist_10[S_DIST_LEN+1];
    long  s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char  s_data[S_DATA_LEN+1];
    short len;
          char      name[20];
          long      time_start;
          RETCODE   rc;
          DBINT     rcint;
          char      bcphint[128];

          // Seed with unique number
          seed(3);

          // if build index before load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
                BuildIndex("idxstkcl");

          sprintf(name, "%s..%s", aptr->database,
"stock");

          rc = bcp_init(w_hdbc1, name, NULL,
"logs\\stock.err", DB_IN);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                sprintf(bcphint, "tablock, order
(s_i_id, s_w_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 100000));
                rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
                if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);
          }

          rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *)
&s_quantity, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01,
0, S_DIST_LEN, NULL, 0, 0, 4);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02,
0, S_DIST_LEN, NULL, 0, 0, 5);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03,
0, S_DIST_LEN, NULL, 0, 0, 6);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04,
0, S_DIST_LEN, NULL, 0, 0, 7);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05,
0, S_DIST_LEN, NULL, 0, 0, 8);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06,
0, S_DIST_LEN, NULL, 0, 0, 9);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07,
0, S_DIST_LEN, NULL, 0, 0, 10);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08,
0, S_DIST_LEN, NULL, 0, 0, 11);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09,
0, S_DIST_LEN, NULL, 0, 0, 12);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10,
0, S_DIST_LEN, NULL, 0, 0, 13);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 14);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *)
&s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
15);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *)
&s_remote_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
16);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0,
S_DATA_LEN, NULL, 0, 0, 17);
          if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

          s_ytd = s_order_cnt = s_remote_cnt = 0;

          time_start = (TimeNow() / MILLI);

          printf("...Loading stock table\n");

          for (s_i_id=1; s_i_id <= max_items;
s_i_id++)
          {

                for (s_w_id = (short)aptr-
>starting_warehouse; s_w_id <= aptr->num_warehouses;
s_w_id++)
                {

                      s_quantity =
(short)RandomNumber(10L,100L);
                      len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
                      len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
                      len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
                      len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
                      len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
```

```
                              len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
                              len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
                              len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
                              len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
                              len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);

                              len =
MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

                              rc =
bcp_sendrow(w_hdbc1);
                              if (rc != SUCCEED)

          HandleErrorDBC(w_hdbc1);

                              stock_rows_loaded++;
                              CheckForCommit(w_hdbc1,
w_hstmt1, stock_rows_loaded, "stock", &time_start);

                    }
          }

          rcint = bcp_done(w_hdbc1);
          if (rcint < 0)
                    HandleErrorDBC(w_hdbc1);


          printf("Finished loading stock table.\n");

          SQLFreeStmt(w_hstmt1, SQL_DROP);
          SQLDisconnect(w_hdbc1);
          SQLFreeConnect(w_hdbc1);

          // if build index after load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
                    BuildIndex("idxstkcl");

          return;
}


//=================================================
====================
//
// Function   : LoadCustomer
//
//=================================================
====================

void LoadCustomer()
{
          LOADER_TIME_STRUCT
customer_time_start;
          LOADER_TIME_STRUCT      history_time_start;
          short                         w_id;
    short                         d_id;
          DWORD
          dwThreadID[MAX_CUSTOMER_THREADS];
          HANDLE
          hThread[MAX_CUSTOMER_THREADS];
          char                          name[20];
          RETCODE
          rc;
          DBINT
          rcint;
          char
          bcphint[128];
          char
          cmd[256];
          // SQLRETURN
          rc_1;
          // SQLSMALLINT
          recnum, MsgLen;
          // SQLCHAR
                    SqlState[6],
Msg[SQL_MAX_MESSAGE_LENGTH];
          // SQLINTEGER
          NativeError;

          // Seed with unique number
          seed(5);

          printf("Loading customer and history
tables...\n");

          // if build index before load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
                    BuildIndex("idxcuscl");

          // Initialize bulk copy
          sprintf(name, "%s..%s", aptr->database,
"customer");

          rc = bcp_init(c_hdbc1, name, NULL,
"logs\\customer.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(c_w_id, c_d_id, c_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 30000));
                    rc = bcp_control(c_hdbc1,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)

          HandleErrorDBC(c_hdbc1);
          }

          sprintf(name, "%s..%s", aptr->database,
"history");

          rc = bcp_init(c_hdbc2, name, NULL,
"logs\\history.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

          sprintf(bcphint, "tablock");
          rc = bcp_control(c_hdbc2, BCPHINTS, (void*)
bcphint);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

          customer_rows_loaded    = 0;
          history_rows_loaded     = 0;

          CustomerBufInit();

          customer_time_start.time_start = (TimeNow()
/ MILLI);
          history_time_start.time_start = (TimeNow()
/ MILLI);

          for (w_id = (short)aptr-
>starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
          {
                    for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
                    {

                              CustomerBufLoad(d_id,
w_id);

                              // Start parallel
loading threads here...

                              // Start customer table
thread

                              printf("...Loading
customer table for: d_id = %d, w_id = %d\n", d_id,
w_id);

                              hThread[0] =
CreateThread(NULL,

                                        0,


(LPTHREAD_START_ROUTINE) LoadCustomerTable,


&customer_time_start,

                                        0,


&dwThreadID[0]);

                              if (hThread[0] == NULL)
                              {

          printf("Error, failed in creating creating
thread = 0.\n");
                                        exit(-1);
                              }
```

```
                              // Start History table
thread
                              printf("...Loading
history table for: d_id = %d, w_id = %d\n", d_id,
w_id);
                              hThread[1] =
CreateThread(NULL,
                                        0,

(LPTHREAD_START_ROUTINE) LoadHistoryTable,

&history_time_start,
                                        0,

&dwThreadID[1]);
                              if (hThread[1] == NULL)
                              {
          printf("Error, failed in creating creating
thread = 1.\n");
                                        exit(-1);
                              }
                              WaitForSingleObject(
hThread[0], INFINITE );
                              WaitForSingleObject(
hThread[1], INFINITE );
                              if
(CloseHandle(hThread[0]) == FALSE)
                              {
          printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
                              }
                              if
(CloseHandle(hThread[1]) == FALSE)
                              {
          printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
                              }

                    }

          }

          // flush the bulk connection
          rcint = bcp_done(c_hdbc1);
          if (rcint < 0)
                    HandleErrorDBC(c_hdbc1);
          rcint = bcp_done(c_hdbc2);
          if (rcint < 0)
                    HandleErrorDBC(c_hdbc2);


          printf("Finished loading customer
table.\n");

          // if build index after load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
                    BuildIndex("idxcuscl");

          // build non-clustered index
          if (aptr->build_index == 1)
                    BuildIndex("idxcusnc");

          // Output the NURAND used for the loader
into C_FIRST for C_ID = 1,
          // C_W_ID = 1, and C_D_ID = 1
          sprintf(cmd, "isql -S%s -U%s -P%s -d%s -e -
Q\"update customer set c_first = 'C_LOAD = %d' where
c_id = 1 and c_w_id = 1 and c_d_id = 1\" >
logs\\nurand_load.log",
                                        aptr->server,
                                        aptr->user,
                                        aptr-
>password,
                                        aptr-
>database,
          LOADER_NURAND_C);

          system(cmd);

          SQLFreeStmt(c_hstmt1, SQL_DROP);
          SQLDisconnect(c_hdbc1);
          SQLFreeConnect(c_hdbc1);

          SQLFreeStmt(c_hstmt2, SQL_DROP);
          SQLDisconnect(c_hdbc2);
          SQLFreeConnect(c_hdbc2);


    return;

}


//=================================================
====================
//
// Function   : CustomerBufInit
//
//=================================================
====================

void CustomerBufInit()
{
          int     i;

          for (i=0;i<customers_per_district;i++)
          {
                    customer_buf[i].c_id = 0;
                    customer_buf[i].c_d_id = 0;
                    customer_buf[i].c_w_id = 0;


          strcpy(customer_buf[i].c_first,"");

          strcpy(customer_buf[i].c_middle,"");

          strcpy(customer_buf[i].c_last,"");

          strcpy(customer_buf[i].c_street_1,"");

          strcpy(customer_buf[i].c_street_2,"");

          strcpy(customer_buf[i].c_city,"");

          strcpy(customer_buf[i].c_state,"");
                    strcpy(customer_buf[i].c_zip,"");

          strcpy(customer_buf[i].c_phone,"");

          strcpy(customer_buf[i].c_credit,"");

                    customer_buf[i].c_credit_lim = 0;
                    customer_buf[i].c_discount =
(float) 0;

                    //  fix to avoid ODBC float to
numeric conversion problem.
                    //
          customer_buf[i].c_balance = 0;

          strcpy(customer_buf[i].c_balance,"");

                    customer_buf[i].c_ytd_payment =
0;
                    customer_buf[i].c_payment_cnt =
0;
                    customer_buf[i].c_delivery_cnt =
0;


          strcpy(customer_buf[i].c_data,"");


                    customer_buf[i].h_amount = 0;


          strcpy(customer_buf[i].h_data,"");

          }



}


//=================================================
====================
//
// Function   : CustomerBufLoad
//
```

```
// Fills shared buffer for HISTORY and CUSTOMER
//================================================
==================

void CustomerBufLoad(int d_id, int w_id)
{
        long                                    i;
    CUSTOMER_SORT_STRUCT
c[CUSTOMERS_PER_DISTRICT];


        for (i=0;i<customers_per_district;i++)
        {
                if (i < 1000)
                        LastName(i,
c[i].c_last);
                else

        LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);


        MakeAlphaString(8,16,FIRST_NAME_LEN,
c[i].c_first);

                c[i].c_id = i+1;

        }

        printf("...Loading customer buffer for:
d_id = %d, w_id = %d\n",
                        d_id, w_id);

        for (i=0;i<customers_per_district;i++)
        {

                customer_buf[i].c_d_id = d_id;
                customer_buf[i].c_w_id = w_id;
                customer_buf[i].h_amount = 10.0;

                customer_buf[i].c_ytd_payment  =
10.0;

                customer_buf[i].c_payment_cnt  =
1;
                customer_buf[i].c_delivery_cnt =
0;

                // Generate CUSTOMER and HISTORY
data

                customer_buf[i].c_id = c[i].c_id;

                strcpy(customer_buf[i].c_first,
c[i].c_first);
                strcpy(customer_buf[i].c_last,
c[i].c_last);


                customer_buf[i].c_middle[0] =
'O';
                customer_buf[i].c_middle[1] =
'E';

        MakeAddress(customer_buf[i].c_street_1,

customer_buf[i].c_street_2,

customer_buf[i].c_city,

customer_buf[i].c_state,

customer_buf[i].c_zip);

                MakeNumberString(16, 16,
PHONE_LEN, customer_buf[i].c_phone);

                if (RandomNumber(1L, 100L) > 10)

        customer_buf[i].c_credit[0] = 'G';
                else

        customer_buf[i].c_credit[0] = 'B';
                customer_buf[i].c_credit[1] =
'C';

                customer_buf[i].c_credit_lim =
50000.0;
                customer_buf[i].c_discount =
((float) RandomNumber(0L, 5000L)) / 10000.0;


                //  fix to avoid ODBC float to
numeric conversion problem.
                //  customer_buf[i].c_balance = -
10.0;

        strcpy(customer_buf[i].c_balance,"-10.0");

                MakeAlphaString(300, 500,
C_DATA_LEN, customer_buf[i].c_data);

                // Generate HISTORY data
                MakeAlphaString(12, 24,
H_DATA_LEN, customer_buf[i].h_data);

        }
}

//================================================
==================
//
// Function   : LoadCustomerTable
//
//================================================
==================

void LoadCustomerTable(LOADER_TIME_STRUCT
*customer_time_start)
{
        int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;
    char        c_first[FIRST_NAME_LEN+1];
    char        c_middle[MIDDLE_NAME_LEN+1];
    char        c_last[LAST_NAME_LEN+1];
    char        c_street_1[ADDRESS_LEN+1];
    char        c_street_2[ADDRESS_LEN+1];
    char        c_city[ADDRESS_LEN+1];
    char        c_state[STATE_LEN+1];
    char        c_zip[ZIP_LEN+1];
    char        c_phone[PHONE_LEN+1];
    char        c_credit[CREDIT_LEN+1];
    double      c_credit_lim;
    double      c_discount;

        //  fix to avoid ODBC float to numeric
conversion problem.
        //  double                  c_balance;
        char                c_balance[6];

    double      c_ytd_payment;
    short       c_payment_cnt;
    short       c_delivery_cnt;
    char        c_data[C_DATA_LEN+1];
        char                c_since[C_SINCE_LEN+1];

        RETCODE             rc;

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

        rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0,
FIRST_NAME_LEN, NULL, 0, 0, 4);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0,
MIDDLE_NAME_LEN,NULL, 0, 0, 5);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0,
LAST_NAME_LEN, NULL, 0, 0, 6);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0,
ADDRESS_LEN, NULL, 0, 0, 7);
        if (rc != SUCCEED)
                HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0,
ADDRESS_LEN, NULL,0,0, 8);
        if (rc != SUCCEED)
```

```
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0,
ADDRESS_LEN, NULL, 0, 0, 9);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0,
STATE_LEN, NULL, 0, 0, 10);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0,
ZIP_LEN, NULL, 0, 0, 11);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0,
PHONE_LEN, NULL, 0, 0, 12);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

          rc = bcp_bind(c_hdbc1, (BYTE *) &c_since,
0, C_SINCE_LEN, NULL, 0, SQLCHARACTER, 13);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0,
CREDIT_LEN, NULL, 0, 0, 14);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 15);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 16);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);


          //  fix to avoid ODBC float to numeric
conversion problem.
    //  rc = bcp_bind(c_hdbc1, (BYTE *) &c_balance,
0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 17);
          //  if (rc != SUCCEED)
          //        HandleErrorDBC(c_hdbc1);
    rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5,
NULL, 0, SQLCHARACTER, 17);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);


    rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment,
0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 18);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt,
0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 19);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *)
&c_delivery_cnt,0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
20);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, 500,
NULL, 0, 0, 21);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

    for (i = 0; i < customers_per_district; i++)
    {
                    c_id = customer_buf[i].c_id;
                    c_d_id = customer_buf[i].c_d_id;
                    c_w_id = customer_buf[i].c_w_id;

                    strcpy(c_first,
customer_buf[i].c_first);
                    strcpy(c_middle,
customer_buf[i].c_middle);
                    strcpy(c_last,
customer_buf[i].c_last);
                    strcpy(c_street_1,
customer_buf[i].c_street_1);
                    strcpy(c_street_2,
customer_buf[i].c_street_2);
                    strcpy(c_city,
customer_buf[i].c_city);
                    strcpy(c_state,
customer_buf[i].c_state);
                    strcpy(c_zip,
customer_buf[i].c_zip);
                    strcpy(c_phone,
customer_buf[i].c_phone);
                    strcpy(c_credit,
customer_buf[i].c_credit);

                    FormatDate(&c_since);


                    c_credit_lim =
customer_buf[i].c_credit_lim;
                    c_discount =
customer_buf[i].c_discount;

                    //  fix to avoid ODBC float to
numeric conversion problem.
                    //  c_balance =
customer_buf[i].c_balance;
                    strcpy(c_balance,
customer_buf[i].c_balance);

                    c_ytd_payment =
customer_buf[i].c_ytd_payment;
                    c_payment_cnt =
customer_buf[i].c_payment_cnt;
                    c_delivery_cnt =
customer_buf[i].c_delivery_cnt;
                    strcpy(c_data,
customer_buf[i].c_data);

                    // Send data to server
                    rc = bcp_sendrow(c_hdbc1);
                    if (rc != SUCCEED)

          HandleErrorDBC(c_hdbc1);

                    customer_rows_loaded++;
                    CheckForCommit(c_hdbc1, c_hstmt1,
customer_rows_loaded, "customer",
&customer_time_start->time_start);
    }

}


//================================================
==================
//
// Function   : LoadHistoryTable
//
//================================================
==================

void LoadHistoryTable(LOADER_TIME_STRUCT
*history_time_start)
{
          int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;
          double    h_amount;
    char        h_data[H_DATA_LEN+1];
          char                h_date[H_DATE_LEN+1];

          RETCODE             rc;

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 4);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 5);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);
```

```
          rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0,
H_DATE_LEN, NULL, 0, SQLCHARACTER, 6);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 7);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0,
H_DATA_LEN, NULL, 0, 0, 8);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

    for (i = 0; i < customers_per_district; i++)
    {
                    c_id = customer_buf[i].c_id;
                    c_d_id = customer_buf[i].c_d_id;
                    c_w_id = customer_buf[i].c_w_id;
                    h_amount =
customer_buf[i].h_amount;
                    strcpy(h_data,
customer_buf[i].h_data);


                    FormatDate(&h_date);


                    // send to server
                    rc = bcp_sendrow(c_hdbc2);
                    if (rc != SUCCEED)


          HandleErrorDBC(c_hdbc2);

                    history_rows_loaded++;
                    CheckForCommit(c_hdbc2, c_hstmt2,
history_rows_loaded, "history", &history_time_start-
>time_start);
    }

}


//=================================================
=========-===============
//
// Function   : LoadOrders
//
//=================================================
=========================

void LoadOrders()
{
          LOADER_TIME_STRUCT      orders_time_start;
          LOADER_TIME_STRUCT
new_order_time_start;
          LOADER_TIME_STRUCT
order_line_time_start;
          short                         w_id;
    short                     d_id;
          DWORD
          dwThreadID[MAX_ORDER_THREADS];
          HANDLE
          hThread[MAX_ORDER_THREADS];
          char                              name[20];
          RETCODE
          rc;
          char
          bcphint[128];

          // seed with unique number
          seed(6);

          printf("Loading orders...\n");

          // if build index before load...
          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                              BuildIndex("idxordcl");
                              BuildIndex("idxnodcl");
                              BuildIndex("idxodlcl");
          }

          // initialize bulk copy
          sprintf(name, "%s..%s", aptr->database,
"orders");

          rc = bcp_init(o_hdbc1, name, NULL,
"logs\\orders.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc1);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(o_w_id, o_d_id, o_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 30000));
                    rc = bcp_control(o_hdbc1,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)

          HandleErrorDBC(o_hdbc1);
          }

          sprintf(name, "%s..%s", aptr->database,
"new_order");

          rc = bcp_init(o_hdbc2, name, NULL,
"logs\\neword.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc2);

          if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(no_w_id, no_d_id, no_o_id), ROWS_PER_BATCH = %u",
(aptr->num_warehouses * 9000));
                    rc = bcp_control(o_hdbc2,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)
          HandleErrorDBC(o_hdbc2);
          }

          sprintf(name, "%s..%s", aptr->database,
"order_line");

          rc = bcp_init(o_hdbc3, name, NULL,
"logs\\ordline.err", DB_IN);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
          {
                    sprintf(bcphint, "tablock, order
(ol_w_id, ol_d_id, ol_o_id, ol_number),
ROWS_PER_BATCH = %u", (aptr->num_warehouses *
300000));
                    rc = bcp_control(o_hdbc3,
BCPHINTS, (void*) bcphint);
                    if (rc != SUCCEED)

          HandleErrorDBC(o_hdbc3);
          }

          orders_rows_loaded      = 0;
          new_order_rows_loaded   = 0;
          order_line_rows_loaded  = 0;

          OrdersBufInit();

          orders_time_start.time_start = (TimeNow() /
MILLI);
          new_order_time_start.time_start =
(TimeNow() / MILLI);
          order_line_time_start.time_start =
(TimeNow() / MILLI);

          for (w_id = (short)aptr-
>starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
          {
                    for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
                    {

                              OrdersBufLoad(d_id,
w_id);

                              // start parallel
loading threads here...

                              // start Orders table
thread

                              printf("...Loading
Order Table for: d_id = %d, w_id = %d\n", d_id,
w_id);

                              hThread[0] =
CreateThread(NULL,
```

```
                                        0,

(LPTHREAD_START_ROUTINE) LoadOrdersTable,

&orders_time_start,

                                        0,

&dwThreadID[0]);

                                if (hThread[0] == NULL)
                                {

          printf("Error, failed in creating creating
thread = 0.\n");
                                        exit(-1);
                                }

                                // start NewOrder table
thread

                                printf("...Loading New-
Order Table for: d_id = %d, w_id = %d\n", d_id,
w_id);

                                hThread[1] =
CreateThread(NULL,

                                        0,

(LPTHREAD_START_ROUTINE) LoadNewOrderTable,

&new_order_time_start,

                                        0,

&dwThreadID[1]);

                                if (hThread[1] == NULL)
                                {

          printf("Error, failed in creating creating
thread = 1.\n");
                                        exit(-1);
                                }

                                // start Order-Line
table thread

                                printf("...Loading
Order-Line Table for: d_id = %d, w_id = %d\n", d_id,
w_id);

                                hThread[2] =
CreateThread(NULL,

                                        0,

(LPTHREAD_START_ROUTINE) LoadOrderLineTable,

&order_line_time_start,

                                        0,

&dwThreadID[2]);

                                if (hThread[2] == NULL)
                                {

          printf("Error, failed in creating creating
thread = 2.\n");
                                        exit(-1);
                                }

                                WaitForSingleObject(
hThread[0], INFINITE );
                                WaitForSingleObject(
hThread[1], INFINITE );
                                WaitForSingleObject(
hThread[2], INFINITE );

                                if
(CloseHandle(hThread[0]) == FALSE)
                                {

          printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
                                }

                                if
(CloseHandle(hThread[1]) == FALSE)
                                {

          printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
                                }

                                if
(CloseHandle(hThread[2]) == FALSE)
                                {

          printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
                                }

                        }
          }

          printf("Finished loading orders.\n");


    return;
}

//================================================
====================
//
// Function   : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and
ORDERLINE
//
//================================================
====================

void OrdersBufInit()
{
          int     i;
          int                 j;

          for (i=0;i<orders_per_district;i++)
          {
                    orders_buf[i].o_id = 0;
                    orders_buf[i].o_d_id = 0;
                    orders_buf[i].o_w_id = 0;
                    orders_buf[i].o_c_id = 0;
                    orders_buf[i].o_carrier_id = 0;
                    orders_buf[i].o_ol_cnt = 0;
                    orders_buf[i].o_all_local = 0;

                    for (j=0;j<=14;j++)
                    {

          orders_buf[i].o_ol[j].ol = 0;

          orders_buf[i].o_ol[j].ol_i_id = 0;

          orders_buf[i].o_ol[j].ol_supply_w_id = 0;

          orders_buf[i].o_ol[j].ol_quantity = 0;

          orders_buf[i].o_ol[j].ol_amount = 0;

          strcpy(orders_buf[i].o_ol[j].ol_dist_info,"
");
                    }
          }



}


//================================================
====================
//
// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and
ORDERLINE
//
//================================================
====================

void OrdersBufLoad(int d_id, int w_id)
{
```

```
        int     cust[ORDERS_PER_DISTRICT+1];
        long    o_id;
        short   ol;

        printf("...Loading Order Buffer for: d_id =
%d, w_id = %d\n",
                        d_id, w_id);

        GetPermutation(cust, orders_per_district);

        for
(o_id=0;o_id<orders_per_district;o_id++)
        {

                // Generate ORDER and NEW-ORDER
data

                orders_buf[o_id].o_d_id = d_id;
                orders_buf[o_id].o_w_id = w_id;
                orders_buf[o_id].o_id = o_id+1;
                orders_buf[o_id].o_c_id =
cust[o_id+1];
                orders_buf[o_id].o_ol_cnt =
(short)RandomNumber(5L, 15L);

                if (o_id < first_new_order)
                {

        orders_buf[o_id].o_carrier_id =
(short)RandomNumber(1L, 10L);

        orders_buf[o_id].o_all_local  = 1;
                }
                else
                {

        orders_buf[o_id].o_carrier_id = 0;

        orders_buf[o_id].o_all_local  = 1;
                }

                for (ol=0;
ol<orders_buf[o_id].o_ol_cnt; ol++)
                {


        orders_buf[o_id].o_ol[ol].ol = ol+1;

        orders_buf[o_id].o_ol[ol].ol_i_id =
RandomNumber(1L, max_items);

        orders_buf[o_id].o_ol[ol].ol_supply_w_id =
w_id;

        orders_buf[o_id].o_ol[ol].ol_quantity = 5;
                        MakeAlphaString(24, 24,
OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

                        // Generate ORDER-LINE
data
                        if (o_id <
first_new_order)
                                {

        orders_buf[o_id].o_ol[ol].ol_amount = 0;
                                        // Added to
insure ol_delivery_d set properly during load


        FormatDate(&orders_buf[o_id].o_ol[ol].ol_de
livery_d);

                                }
                                else
                                {

        orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
                                        // Added to
insure ol_delivery_d set properly during load


                                        // odbc
datetime format

        strcpy(orders_buf[o_id].o_ol[ol].ol_deliver
y_d,"1899-12-31 00:00:00.000");


                                }
                        }
        }
}


//=================================================
==================
//
// Function   : LoadOrdersTable
//
//=================================================
==================

void LoadOrdersTable(LOADER_TIME_STRUCT
*orders_time_start)
{
        int         i;
    long        o_id;
        short     o_d_id;
        short     o_w_id;
    long        o_c_id;
    short       o_carrier_id;
    short       o_ol_cnt;
    short       o_all_local;
        char
        o_entry_d[O_ENTRY_D_LEN+1];
        RETCODE             rc;
        DBINT               rcint;

        // bind ORDER data
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

        rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d,
0, O_ENTRY_D_LEN, NULL, 0, SQLCHARACTER, 5);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 6);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 7);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 8);
        if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc1);

    for (i = 0; i < orders_per_district; i++)
    {
                o_id         =
orders_buf[i].o_id;
                o_d_id       =
orders_buf[i].o_d_id;
                o_w_id       =
orders_buf[i].o_w_id;
                o_c_id       =
orders_buf[i].o_c_id;
                o_carrier_id =
orders_buf[i].o_carrier_id;
                o_ol_cnt     =
orders_buf[i].o_ol_cnt;
                o_all_local  =
orders_buf[i].o_all_local;

                FormatDate(&o_entry_d);

                // send data to server
                rc = bcp_sendrow(o_hdbc1);
                if (rc != SUCCEED)


        HandleErrorDBC(o_hdbc1);

                orders_rows_loaded++;
```

```
                    CheckForCommit(o_hdbc1, o_hstmt1,
orders_rows_loaded, "orders", &orders_time_start-
>time_start);
    }

          // rcint = bcp_batch(o_hdbc1);
          // if (rcint < 0)
          //        HandleErrorDBC(o_hdbc1);


          if ((o_w_id == aptr->num_warehouses) &&
(o_d_id == 10))
          {
                    rcint = bcp_done(o_hdbc1);

                    if (rcint < 0)

          HandleErrorDBC(o_hdbc1);

                    SQLFreeStmt(o_hstmt1, SQL_DROP);
                    SQLDisconnect(o_hdbc1);
                    SQLFreeConnect(o_hdbc1);

                    // if build index after load...
                    if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
                              BuildIndex("idxordcl");

                    // build non-clustered index
                    if (aptr->build_index == 1)
                              BuildIndex("idxordnc");
          }

}


//=================================================
==================
//
// Function   : LoadNewOrderTable
//
//=================================================
==================

void LoadNewOrderTable(LOADER_TIME_STRUCT
*new_order_time_start)
{
    int         i;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
          RETCODE             rc;
          DBINT               rcint;

          // Bind NEW-ORDER data

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc2);

          for (i = first_new_order; i <
last_new_order; i++)
          {
                    o_id    = orders_buf[i].o_id;
                    o_d_id  = orders_buf[i].o_d_id;
                    o_w_id  = orders_buf[i].o_w_id;

                    rc = bcp_sendrow(o_hdbc2);
                    if (rc != SUCCEED)


          HandleErrorDBC(o_hdbc2);

                    new_order_rows_loaded++;

                    CheckForCommit(o_hdbc2, o_hstmt2,
new_order_rows_loaded, "new_order",
&new_order_time_start->time_start);
          }

          // rcint = bcp_batch(o_hdbc2);
          // if (rcint < 0)
          //        HandleErrorDBC(o_hdbc2);


          if ((o_w_id == aptr->num_warehouses) &&
(o_d_id == 10))
          {
                    rcint = bcp_done(o_hdbc2);

                    if (rcint < 0)

          HandleErrorDBC(o_hdbc2);

                    SQLFreeStmt(o_hstmt2, SQL_DROP);
                    SQLDisconnect(o_hdbc2);
                    SQLFreeConnect(o_hdbc2);

                    // if build index after load...
                    if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
                              BuildIndex("idxnodcl");

          }

}


//=================================================
==================
//
// Function   : LoadOrderLineTable
//
//=================================================
==================

void LoadOrderLineTable(LOADER_TIME_STRUCT
*order_line_time_start)
{
          int         i,j;
    long        o_id;
          short     o_d_id;
          short     o_w_id;
    long        ol;
          long      ol_i_id;
    short       ol_supply_w_id;
    short       ol_quantity;
    double      ol_amount;
    char        ol_dist_info[DIST_INFO_LEN+1];
          char
          ol_delivery_d[OL_DELIVERY_D_LEN+1];
          RETCODE             rc;
          DBINT               rcint;

          // bind ORDER-LINE data
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 2);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 3);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, 5);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_supply_w_id,
0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, 6);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

          rc = bcp_bind(o_hdbc3, (BYTE *)
&ol_delivery_d, 0, OL_DELIVERY_D_LEN, NULL, 0,
SQLCHARACTER, 7);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, 8);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, 9);
```

```
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0,
DIST_INFO_LEN, NULL, 0, 0, 10);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc3);

          for (i = 0; i < orders_per_district; i++)
    {
                    o_id    = orders_buf[i].o_id;
                    o_d_id  = orders_buf[i].o_d_id;
                    o_w_id  = orders_buf[i].o_w_id;

                    for (j=0; j <
orders_buf[i].o_ol_cnt; j++)
                    {
                              ol             =
orders_buf[i].o_ol[j].ol;
                              ol_i_id        =
orders_buf[i].o_ol[j].ol_i_id;
                              ol_supply_w_id =
orders_buf[i].o_ol[j].ol_supply_w_id;
                              ol_quantity    =
orders_buf[i].o_ol[j].ol_quantity;
                              ol_amount      =
orders_buf[i].o_ol[j].ol_amount;


          strcpy(ol_delivery_d,orders_buf[i].o_ol[j].
ol_delivery_d);


          strcpy(ol_dist_info,orders_buf[i].o_ol[j].o
l_dist_info);

                              rc =
bcp_sendrow(o_hdbc3);
                              if (rc != SUCCEED)


          HandleErrorDBC(o_hdbc3);


          order_line_rows_loaded++;
                              CheckForCommit(o_hdbc3,
o_hstmt3, order_line_rows_loaded, "order_line",
&order_line_time_start->time_start);
                    }

          }

          // rcint = bcp_batch(o_hdbc3);
          // if (rcint < 0)
          //        HandleErrorDBC(o_hdbc3);


          if ((o_w_id == aptr->num_warehouses) &&
(o_d_id == 10))
          {
                    rcint = bcp_done(o_hdbc3);

                    if (rcint < 0)
                              HandleErrorDBC(o_hdbc3);

                              SQLFreeStmt(o_hstmt3, SQL_DROP);
                              SQLDisconnect(o_hdbc3);
                              SQLFreeConnect(o_hdbc3);

                              // if build index after load...
                              if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
                                        BuildIndex("idxodlcl");

          }

}


//================================================
==================
//
// Function   : GetPermutation
//
//================================================
==================

void GetPermutation(int perm[], int n)
{
          int i, r, t;

          for (i=1;i<=n;i++)
                    perm[i] = i;

          for (i=1;i<=n;i++)
          {
                    r = RandomNumber(i,n);
                    t = perm[i];
                    perm[i] = perm[r];
                    perm[r] = t;
          }

}


//================================================
==================
//
// Function   : CheckForCommit
//
//================================================
==================

void CheckForCommit(HDBC hdbc,

          HSTMT hstmt,
                                        int
rows_loaded,

          char *table_name,
                                        long
*time_start)
{

    long  time_end, time_diff;

          // DBINT  rcint;

    if ( !(rows_loaded % aptr->batch) )
    {

                    // rcint = bcp_batch(hdbc);
                    // if (rcint < 0)
                    //        HandleErrorDBC(hdbc);


                    time_end = (TimeNow() / MILLI);
                    time_diff = time_end -
*time_start;

                    printf("-> Loaded %ld rows into
%s in %ld sec - Total = %d (%.2f rps)\n",
                              aptr->batch,
                              table_name,
                                        time_diff,
                              rows_loaded,
                                        (float) aptr-
>batch / (time_diff ? time_diff : 1L));

                    *time_start = time_end;
    }

    return;
}


//================================================
==================
//
// Function   : OpenConnections
//
//================================================
==================

void OpenConnections()
{

          RETCODE         rc;

          char
          szDriverString[300];
          char
          szDriverStringOut[1024];
          SQLSMALLINT
          cbDriverStringOut;


          SQLAllocHandle(SQL_HANDLE_ENV,
SQL_NULL_HANDLE, &henv );

          SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION,
(void*)SQL_OV_ODBC3, 0 );

          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&i_hdbc1);
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&w_hdbc1);
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&c_hdbc1);
```

```
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&c_hdbc2);
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc1);
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc2);
          SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc3);

          SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
          SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );

          // Open connections to SQL Server

          // Connection 1

          sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

            aptr->server,

            aptr->user,

            aptr->password,

            aptr->database );

          rc = SQLSetConnectOption (i_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
          if (rc != SUCCEED)
                    HandleErrorDBC(i_hdbc1);

          rc = SQLDriverConnect ( i_hdbc1,

NULL,

          (SQLCHAR*)&szDriverString[0] ,

          SQL_NTS,

          (SQLCHAR*)&szDriverStringOut[0],

          sizeof(szDriverStringOut),

          &cbDriverStringOut,

          SQL_DRIVER_NOPROMPT );
          if (rc != SUCCEED)
                    HandleErrorDBC(i_hdbc1);

          // Connection 2

          sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

            aptr->server,

            aptr->user,

            aptr->password,

            aptr->database );

          rc = SQLSetConnectOption (w_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          rc = SQLDriverConnect ( w_hdbc1,

                    NULL,

                    (SQLCHAR*)&szDriverString[0] ,

                    SQL_NTS,

                    (SQLCHAR*)&szDriverStringOut[0],

                    sizeof(szDriverStringOut),

                    &cbDriverStringOut,

                    SQL_DRIVER_NOPROMPT );
          if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);

          // Connection 3

          sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

            aptr->server,

            aptr->user,

            aptr->password,

            aptr->database );

          rc = SQLSetConnectOption (c_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

          rc = SQLDriverConnect ( c_hdbc1,

                    NULL,

                    (SQLCHAR*)&szDriverString[0] ,

                    SQL_NTS,

                    (SQLCHAR*)&szDriverStringOut[0],

                    sizeof(szDriverStringOut),

                    &cbDriverStringOut,

                    SQL_DRIVER_NOPROMPT );
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc1);

          // Connection 4

          sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

            aptr->server,

            aptr->user,

            aptr->password,

            aptr->database );

          rc = SQLSetConnectOption (c_hdbc2,
SQL_PACKET_SIZE, aptr->pack_size);
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

          rc = SQLDriverConnect ( c_hdbc2,

                    NULL,

                    (SQLCHAR*)&szDriverString[0] ,

                    SQL_NTS,

                    (SQLCHAR*)&szDriverStringOut[0],

                    sizeof(szDriverStringOut),

                    &cbDriverStringOut,

                    SQL_DRIVER_NOPROMPT );
          if (rc != SUCCEED)
                    HandleErrorDBC(c_hdbc2);

          // Connection 5

          sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

            aptr->server,

            aptr->user,

            aptr->password,

            aptr->database );

          rc = SQLSetConnectOption (o_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
          if (rc != SUCCEED)
                    HandleErrorDBC(o_hdbc1);
```

```
        rc = SQLDriverConnect ( o_hdbc1,

                  NULL,

                  (SQLCHAR*)&szDriverString[0] ,

                  SQL_NTS,

                  (SQLCHAR*)&szDriverStringOut[0],

                  sizeof(szDriverStringOut),

                  &cbDriverStringOut,

                  SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
                  HandleErrorDBC(o_hdbc1);

        // Connection 6

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

          aptr->server,

          aptr->user,

          aptr->password,

          aptr->database );

        rc = SQLSetConnectOption (o_hdbc2,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
                  HandleErrorDBC(o_hdbc2);

        rc = SQLDriverConnect ( o_hdbc2,

                  NULL,

                  (SQLCHAR*)&szDriverString[0] ,

                  SQL_NTS,

                  (SQLCHAR*)&szDriverStringOut[0],

                  sizeof(szDriverStringOut),

                  &cbDriverStringOut,

                  SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
                  HandleErrorDBC(o_hdbc2);

        // Connection 7

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

          aptr->server,

          aptr->user,

          aptr->password,

          aptr->database );

        rc = SQLSetConnectOption (o_hdbc3,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
                  HandleErrorDBC(o_hdbc3);

        rc = SQLDriverConnect ( o_hdbc3,

                  NULL,

                  (SQLCHAR*)&szDriverString[0] ,

                  SQL_NTS,

                  (SQLCHAR*)&szDriverStringOut[0],

                  sizeof(szDriverStringOut),

                  &cbDriverStringOut,

                  SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
                  HandleErrorDBC(o_hdbc3);

}

//================================================
==================
//
// Function name: BuildIndex
//
//================================================
==================

void BuildIndex(char          *index_script)
{
        char      cmd[256];

        printf("Starting index creation:
%s\n",index_script);

        sprintf(cmd, "isql -S%s -U%s -P%s -e -
i%s\\%s.sql > logs\\%s.log",
                                          aptr->server,
                                          aptr->user,
                                          aptr-
>password,
                                          aptr-
>index_script_path,
                                          index_script,

        index_script);

        system(cmd);

        printf("Finished index creation:
%s\n",index_script);
}

void HandleErrorDBC (SQLHDBC  hdbc1)
{

        SQLCHAR           SqlState[6],
Msg[SQL_MAX_MESSAGE_LENGTH];
        SQLINTEGER  NativeError;
        SQLSMALLINT i, MsgLen;
        SQLRETURN   rc2;
        char              timebuf[128];
        char              datebuf[128];
        FILE              *fp1;

        i = 1;
        while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC
, hdbc1, i, SqlState , &NativeError,
                                                Msg,
sizeof(Msg) , &MsgLen )) != SQL_NO_DATA )
        {

                  sprintf( szLastError , "%s" ,
Msg );

                  _strtime(timebuf);
                  _strdate(datebuf);

                  printf( "[%s : %s] %s\n" ,
datebuf, timebuf, szLastError);

                  fp1 =
fopen("logs\\tpccldr.err","w");
                  if (fp1 == NULL)
                            printf("ERROR:  Unable
to open errorlog file.\n");
                  else
                  {
                            fprintf(fp1, "[%s : %s]
%s\n" , datebuf, timebuf, szLastError);
                            fclose(fp1);
                  }

                  i++;

        }
}

void HandleErrorSTMT (HSTMT  hstmt1)
{

        SQLCHAR           SqlState[6],
Msg[SQL_MAX_MESSAGE_LENGTH];
        SQLINTEGER  NativeError;
        SQLSMALLINT i, MsgLen;
        SQLRETURN   rc2;
        char              timebuf[128];
        char              datebuf[128];
        FILE              *fp1;

        i = 1;
        while (( rc2 =
SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
&NativeError,
```

```
                                        Msg,
sizeof(Msg) , &MsgLen )) != SQL_NO_DATA )
        {

                sprintf( szLastError , "%s" ,
Msg );

                _strtime(timebuf);
                _strdate(datebuf);

                printf( "[%s : %s] %s\n" ,
datebuf, timebuf, szLastError);

                fp1 =
fopen("logs\\tpccldr.err","w");
                if (fp1 == NULL)
                        printf("ERROR:  Unable
to open errorlog file.\n");
                else
                {
                        fprintf(fp1, "[%s : %s]
%s\n" , datebuf, timebuf, szLastError);
                        fclose(fp1);
                }

                i++;

        }
}


void FormatDate ( char* szTimeCOutput )
{

        struct tm when;
        time_t now;

        time( &now );
        when  = *localtime( &now );

        mktime( &when );

        // odbc datetime format
        strftime( szTimeCOutput , 30 , "%Y-%m-%d
%H:%M:%S.000", &when );

        return;

}

//====================================================
====================
//
// Function   : CheckSQL
//
//====================================================
====================

void CheckSQL()
{

        RETCODE         rc;

        char
        szDriverString[300];
        char
        szDriverStringOut[1024];
        int
        SQLBuildFlag;
        char                            resp;

        SQLSMALLINT
        cbDriverStringOut;
        SQLCHAR
        SQLVersion[19];
        SQLINTEGER
        SQLVersionInd;



        SQLAllocHandle(SQL_HANDLE_ENV,
SQL_NULL_HANDLE, &henv );

        SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION,
(void*)SQL_OV_ODBC3, 0 );

        SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&v_hdbc);

        SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );

        // Open connection to SQL Server

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s" ,

          aptr->server,

          aptr->user,

          aptr->password );

        if ( SQLSetConnectAttr( v_hdbc,
SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr->pack_size,
SQL_IS_UINTEGER ) != SQL_SUCCESS )
                HandleErrorDBC(v_hdbc);

        rc = SQLDriverConnect ( v_hdbc,

NULL,

        (SQLCHAR*)&szDriverString[0] ,

        SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],

        sizeof(szDriverStringOut),

        &cbDriverStringOut,

        SQL_DRIVER_NOPROMPT );

        if ((rc != SQL_SUCCESS) && (rc !=
SQL_SUCCESS_WITH_INFO))
                HandleErrorDBC(v_hdbc);

        if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc
, &v_hstmt) != SQL_SUCCESS )
                HandleErrorSTMT(v_hstmt);

        rc = SQLBindCol(v_hstmt, 4, SQL_C_CHAR,
&SQLVersion, sizeof(SQLVersion), &SQLVersionInd);

        // issue SQL Server extended stored
procedure (xp_msver) to determine installed version

        rc = SQLExecDirect(v_hstmt, "EXECUTE
xp_msver ProductVersion", SQL_NTS);

        if ((rc != SQL_SUCCESS) && (rc !=
SQL_SUCCESS_WITH_INFO))
                HandleErrorSTMT(v_hstmt);

        rc = SQLFetch(v_hstmt);

        if (rc != SQL_SUCCESS)
                HandleErrorDBC(v_hdbc);

        // Check build number to ensure 8.00.194 or
higher

        SQLBuildFlag = 1;

        // first check the Major version

        if ( SQLVersion[0] == '8' )

        {
                if (( SQLVersion[2] == '0') & (
SQLVersion[3] == '0' )        )
                {
                        if ( SQLVersion[5] ==
'1' )
                        {
                                if (
(SQLVersion[6] == '9') &  (SQLVersion[7] == '4') )

                                {

        SQLBuildFlag = 0;

        printf("You are using SQL Server version =
%9s\n\n", SQLVersion);
                                }
                                else
                                {

        SQLBuildFlag = 1;
                                }
                        }
                        else
                        {
                                if (
SQLVersion[5] == '3' )
                                {
                                        if
( (SQLVersion[6] >= 53) & (SQLVersion[7] >= 48) )
```

```
                                                {

        SQLBuildFlag = 0;

        printf("You are using SQL Server version =
%9s\n\n", SQLVersion);
                                                }

        else
                                                {

        SQLBuildFlag = 1;
                                                }
                                        }
                                }
                        }
        }
        else
        {
                SQLBuildFlag = 1;
        }

        if ( SQLBuildFlag == 1 )
        {
                printf("NOTE:  The SQL Server
version you are using is not supported\n");
                printf("for TPC-C benchmarking.
You currently have SQL Server version
%9s\n",SQLVersion);
                printf("installed.  Please
upgrade to Microsoft SQL Server 2000 (8.00.0194) or
better.\n");
                printf("and re-run the SETUP
program.\n\n");
                printf("Do you wish to continue
with setup? (Y/N): ");
                resp = getchar();
                if ( ( resp == 'N' ) || (resp ==
'n') )
                {
                        printf("\nSetup
Aborted!\n");
                        exit(1);
                }
        }

        SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
        SQLDisconnect(v_hdbc);
        SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

        return;

}


//================================================
==================
//
// Function   : CheckDataBase
//
//================================================
==================
void CheckDataBase()
{

        RETCODE         rc;

        char
        szDriverString[300];
        char
        szDriverStringOut[1024];
        char
        TablesBitMap[9] = {"000000000"};
        int                                     i,
ExitFlag;

        SQLSMALLINT
        cbDriverStringOut;
        SQLCHAR                         TabName[10];
        SQLINTEGER                      TabNameInd,
TabCount, TabCountInd;


        ExitFlag = 0;

        SQLAllocHandle(SQL_HANDLE_ENV,
SQL_NULL_HANDLE, &henv );

        SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION,
(void*)SQL_OV_ODBC3, 0 );

        SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&v_hdbc);

        SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );

        // Open connection to SQL Server

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

          aptr->server,

          aptr->user,

          aptr->password,

          aptr->database );

        rc = SQLSetConnectAttr( v_hdbc,
SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr->pack_size,
SQL_IS_UINTEGER );
        if (rc != SQL_SUCCESS)
                HandleErrorDBC(v_hdbc);

        rc = SQLDriverConnect ( v_hdbc,

NULL,

        (SQLCHAR*)&szDriverString[0] ,

        SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],

        sizeof(szDriverStringOut),

        &cbDriverStringOut,

        SQL_DRIVER_NOPROMPT );

        // if the rc is SQL_ERROR, the the TPCC
database probably does not exist
        if (rc == SQL_ERROR)
        {
                printf("The database TPCC does
not appear to exist!\n");
                printf("\nCheck LOGS\\ directory
for database creation errors.\n");

                // cleanup database connections
and handles
                SQLFreeHandle(SQL_HANDLE_STMT,
v_hstmt);
                SQLDisconnect(v_hdbc);
                SQLFreeHandle(SQL_HANDLE_DBC,
v_hdbc);

                // since there is not a database,
exit back to SETUP.CMD
                exit(1);
        }

        if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc
, &v_hstmt) != SQL_SUCCESS )
                HandleErrorDBC(v_hdbc);

        if ( SQLBindCol(v_hstmt, 1, SQL_C_ULONG,
&TabCount, 0, &TabCountInd) != SQL_SUCCESS )
                HandleErrorSTMT(v_hstmt);

        // count the number of user tables from
sysobjects
        rc = SQLExecDirect(v_hstmt, "select
count(*) from sysobjects where xtype = \'U\'",
SQL_NTS);
        if ((rc != SQL_SUCCESS) && (rc !=
SQL_SUCCESS_WITH_INFO))
                HandleErrorSTMT(v_hstmt);

        if ( SQLFetch(v_hstmt) != SQL_SUCCESS )
                HandleErrorSTMT(v_hstmt);

        // if the number of tables is less than 9,
select all the user tables in TPCC
        if (TabCount != 9)
        {
                SQLFreeHandle(SQL_HANDLE_STMT,
v_hstmt);

                SQLAllocHandle(SQL_HANDLE_STMT,
v_hdbc , &v_hstmt);

                if ( SQLBindCol(v_hstmt, 1,
SQL_C_CHAR, &TabName, sizeof(TabName), &TabNameInd)
!= SQL_SUCCESS )
```

```
          HandleErrorSTMT(v_hstmt);

                    // select the list of user tables
into a result set
                    rc = SQLExecDirect(v_hstmt,
"select * from sysobjects where xtype = \'U\'",
SQL_NTS);
                    if ((rc != SQL_SUCCESS) && (rc !=
SQL_SUCCESS_WITH_INFO))

          HandleErrorSTMT(v_hstmt);

                    // go through the result set and
set the bitmap for each found table
                    // set the bitmap to '1' if the
table name is found

                    while ((rc = SQLFetch(v_hstmt))
!= SQL_NO_DATA)
                    {
                              switch( TabName[0] )
                              {
                              case 'w':

          TablesBitMap[0] = '1';
                                        break;
                              case 'd':

          TablesBitMap[1] = '1';
                                        break;
                              case 'c':

          TablesBitMap[2] = '1';
                                        break;
                              case 'h':

          TablesBitMap[3] = '1';
                                        break;
                              case 'n':

          TablesBitMap[4] = '1';
                                        break;
                              case 'o':
                                        if
(TabName[5] = 's')

          TablesBitMap[5] = '1';
                                        if
(TabName[5] = '_')

          TablesBitMap[6] = '1';
                                        break;
                              case 'i':

          TablesBitMap[7] = '1';
                                        break;
                              case 's':

          TablesBitMap[8] = '1';
                                        break;
                              }
                    }

                    // a '0' ExitFlag means do NOT
exit the loader early, a '1' means exit the loader
early
                    ExitFlag = 0;

                    // interate through the bitmap to
display which table(s) is actually missing
                    for (i = 0; i <= 8; i++)
                    {
                              switch(i)
                              {
                              case 0:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Warehouse table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 1:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The District table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 2:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Customer table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 3:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The History table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 4:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The New_Order table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 5:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Orders table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 6:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Order_Line table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 7:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Item table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              case 8:
                                        if
(TablesBitMap[i] == '0')
                                        {

          printf("The Stock table is missing or
damaged.\n");

          ExitFlag = 1;
                                        }
                                        break;
                              }
                    }

                    // if one or more tables are
missing, display message and exit the loader
                    if (ExitFlag = 1)
                    {
                              printf("\nExiting TPC-C
Loader!\n");
                              printf("\nCheck LOGS\\
directory for database\n");
                              printf("or table
creation errors.\n");
```

```
                        // cleanup database
connections and handles

        SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
                        SQLDisconnect(v_hdbc);

        SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

                        exit(1);
                }
        }

        // cleanup database connections and handles
        SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
        SQLDisconnect(v_hdbc);
        SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

        return;
}
```

version.sql

```
--  File:     VERSION.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.22
--            Copyright Microsoft, 2001
--  Purpose:  Returns version level of TPC-C stored
procs
--  Note:     Always update the return value of this
proc for
--            any interface changes or "must have"
bug fixes.
--
--  The value returned by this SP defines the
"interface level",
--  which must match between the stored procs and the
client code.
--  The interface level may be down rev from the
current kit.  This
--  indicates that the interface hasn't changed since
that version.

use tpcc
go

if exists ( select name from sysobjects where name =
"tpcc_version" )
        drop procedure tpcc_version
go

create proc tpcc_version
as
declare   @version  char(8)

begin
        select @version = "4.10.000"
        select @version as "Version"
end

go
```

null-txns.sql

```
-- TPC-C Null Txn Stored Procs
-- Microsoft TPC-C Kit
-- 8/17/99
--
-- This script will create stored procs which accept
the same parameters and return correctly formed
-- results sets to match the standard TPC-C stored
procs.  Of course, the advantage is that these
-- stored procs place almost no load on SQL Server
and do not require a database.
--
-- The purpose of these stored procs is to size and
test the web client without the need of a fully
-- scaled database.
--
drop proc tpcc_delivery
drop proc tpcc_neworder
drop proc tpcc_orderstatus
drop proc tpcc_payment
drop proc tpcc_stocklevel
drop proc tpcc_version
drop table order_line_null
go

create proc tpcc_delivery     @w_id
smallint,


          @o_carrier_id   smallint
as


declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

declare @delaytime varchar(30)

-- uniform random delay of 0 - 1 second; avg = 0.50
select @delaytime = '00:00:0' +
cast(cast((rand()*1.00) as decimal(4,3)) as char(5))
waitfor delay @delaytime

select 3001, 3001, 3001, 3001, 3001, 3001, 3001,
3001, 3001, 3001


GO
```

```
create proc tpcc_neworder

          @w_id           smallint,

          @d_id           tinyint,

          @c_id           int,

          @o_ol_cnt       tinyint,

          @o_all_local    tinyint,

          @i_id1  int = 0, @s_w_id1 smallint = 0,
@ol_qty1 smallint = 0,

          @i_id2  int = 0, @s_w_id2 smallint = 0,
@ol_qty2 smallint = 0,

          @i_id3  int = 0, @s_w_id3 smallint = 0,
@ol_qty3 smallint = 0,

          @i_id4  int = 0, @s_w_id4 smallint = 0,
@ol_qty4 smallint = 0,

          @i_id5  int = 0, @s_w_id5 smallint = 0,
@ol_qty5 smallint = 0,

          @i_id6  int = 0, @s_w_id6 smallint = 0,
@ol_qty6 smallint = 0,

          @i_id7  int = 0, @s_w_id7 smallint = 0,
@ol_qty7 smallint = 0,

          @i_id8  int = 0, @s_w_id8 smallint = 0,
@ol_qty8 smallint = 0,

          @i_id9  int = 0, @s_w_id9 smallint = 0,
@ol_qty9 smallint = 0,

          @i_id10 int = 0, @s_w_id10 smallint = 0,
@ol_qty10 smallint = 0,

          @i_id11 int = 0, @s_w_id11 smallint = 0,
@ol_qty11 smallint = 0,

          @i_id12 int = 0, @s_w_id12 smallint = 0,
@ol_qty12 smallint = 0,

          @i_id13 int = 0, @s_w_id13 smallint = 0,
@ol_qty13 smallint = 0,

          @i_id14 int = 0, @s_w_id14 smallint = 0,
@ol_qty14 smallint = 0,

          @i_id15 int = 0, @s_w_id15 smallint = 0,
@ol_qty15 smallint = 0



as
declare   @w_tax          numeric(4,4),
        @d_tax          numeric(4,4),
```

```
        @c_last         char(16),
        @c_credit       char(2),
        @c_discount     numeric(4,4),
        @i_price        numeric(5,2),
        @i_name         char(24),
        @o_entry_d      datetime,
          @li_no          int,
          @o_id               int,
          @commit_flag    tinyint,
        @li_id          int,
        @li_qty         smallint

declare @delaytime varchar(30)

begin
    -- uniform random delay of 0 - 0.6 second; avg =
0.3
    select @delaytime = '00:00:0' +
cast(cast((rand()*0.60) as decimal(4,3)) as char(5))
    waitfor delay @delaytime

    --  process orderlines

          select @commit_flag = 1, @li_no = 0

    while (@li_no < @o_ol_cnt)
          begin

          select @li_id = case @li_no
                               when 1 then @i_id1
                                   when 2 then @i_id2
                                   when 3 then @i_id3
                                   when 4 then @i_id4
                                   when 5 then @i_id5
                                   when 6 then @i_id6
                                   when 7 then @i_id7
                                   when 8 then @i_id8
                                   when 9 then @i_id9
                                   when 10 then
@i_id10
                                   when 11 then
@i_id11
                                   when 12 then
@i_id12
                                   when 13 then
@i_id13
                                   when 14 then
@i_id14
                                   when 15 then
@i_id15
                                   end


          select @li_no = @li_no + 1
            select @i_price = 23.45, @li_qty = @li_no

            if (@li_id = 999999)
                     begin
                     select '',0,'',0,0
                     select @commit_flag = 0
                     end
            else
                     begin
                     select 'Item Name blah',17,'G',
@i_price, @i_price * @li_qty
                     end

          end

--  return order data to client

          select    @w_tax = 0.1234,
                    @d_tax = 0.0987,
                    @o_id = 3001,
                    @c_last = 'BAROUGHTABLE',
                    @c_discount = 0.2198,
                    @c_credit = 'GC',
                    @o_entry_d = getdate()

          select    @w_tax,
                    @d_tax,
                    @o_id,
                    @c_last,
                    @c_discount,
                    @c_credit,
                    @o_entry_d,
                    @commit_flag

end

GO

create proc tpcc_orderstatus @w_id
          smallint,

                     @d_id              tinyint,



                     @c_id              int,

                     @c_last  char(16) = ''


as

declare @c_balance            numeric(12,2),
        @c_first              char(16),
        @c_middle             char(2),
        @o_id                           int,
        @o_entry_d            datetime,
        @o_carrier_id                   smallint,
          @ol_cnt                       smallint

declare @delaytime varchar(30)


    -- uniform random delay of 0 - 0.2 second; avg =
0.1
    select @delaytime = '00:00:0' +
cast(cast((rand()*0.20) as decimal(4,3)) as char(5))
    waitfor delay @delaytime

          select
                @c_id      = 113,
                @c_balance = -10.00,
                @c_first   = '8YCodgytqCj8',
                @c_middle  = 'OE',
                @c_last    = 'OUGHTOUGHTABLE',
                @o_id          = 3456,
                @o_entry_d = getdate(),
                @o_carrier_id = 1

          select @ol_cnt = (rand() * 11) + 5
          SET ROWCOUNT @ol_cnt

          select
                    ol_supply_w_id,
                    ol_i_id,
                  ol_quantity,
                  ol_amount,
                  ol_delivery_d
          from order_line_null

          select @c_id,
             @c_last,
             @c_first,
             @c_middle,

             @o_entry_d,
             @o_carrier_id,
             @c_balance,
             @o_id


GO

create proc tpcc_payment @w_id           smallint,

           @c_w_id         smallint,

           @h_amount       numeric(6,2),

           @d_id           tinyint,

           @c_d_id         tinyint,

           @c_id           int,

           @c_last         char(16) = ''


as
declare  @w_street_1     char(20),
         @w_street_2     char(20),
         @w_city         char(20),
         @w_state        char(2),
         @w_zip          char(9),
         @w_name         char(10),
         @d_street_1     char(20),
         @d_street_2     char(20),
         @d_city         char(20),
         @d_state        char(2),
         @d_zip          char(9),
         @d_name         char(10),
         @c_first        char(16),
         @c_middle       char(2),
         @c_street_1     char(20),
         @c_street_2     char(20),
```

```
        @c_city         char(20),
        @c_state        char(2),
        @c_zip          char(9),
        @c_phone        char(16),
        @c_since        datetime,
        @c_credit       char(2),
        @c_credit_lim   numeric(12,2),
        @c_balance      numeric(12,2),
        @c_discount     numeric(4,4),
        @data           char(500),
        @c_data         char(500),
        @datetime       datetime,
        @w_ytd          numeric(12,2),
        @d_ytd          numeric(12,2),
        @cnt            smallint,
        @val            smallint,
        @screen_data          char(200),
                    @d_id_local         tinyint,
                    @w_id_local         smallint,
                    @c_id_local         int

declare @delaytime varchar(30)

    -- uniform random delay of 0 - 0.3 second; avg =
0.15
    select @delaytime = '00:00:0' +
cast(cast((rand()*0.30) as decimal(4,3)) as char(5))
    waitfor delay @delaytime

    select @screen_data = ''


--  get customer info and update balances

        select
                    @d_street_1 = 'rqSHHakqyV',
                    @d_street_2 = 'zZ98nW3BR2s',
                    @d_city     = 'ArNr4GNFV9',
                    @d_state    = 'aV',
                    @d_zip      = '453511111'

--  get warehouse data and update year-to-date

        select
                    @w_street_1 = 'rqSHHakqyV',
                    @w_street_2 = 'zZ98nW3BR2s',
                    @w_city     = 'ArNr4GNFV9',
                    @w_state    = 'aV',
                    @w_zip      = '453511111'

        select
                    @c_id            = 123,
                    @c_balance     = -10000.00,
                    @c_first       = 'KmR03Xureb',
                    @c_middle      = 'OE',
                    @c_last        = 'BAROUGHTBAR',
                    @c_street_1    =
'QpGdOHjv8mR9vNI8V',
                    @c_street_2    =
'dzKoCObBqbC3yu',
                    @c_city        =
'zAKZXdC037FQxq',
                    @c_state       = 'QA',
                    @c_zip         = '700311111',
                    @c_phone       =
'2967264064528555',
                    @c_credit      = 'GC',
                    @c_credit_lim  = 50000.00,
                    @c_discount    = 0.3069,
                    @c_since       = getdate(),
                    @datetime      = getdate()



--  return data to client

select  @c_id,
                    @c_last,
                    @datetime,
                    @w_street_1,
                    @w_street_2,
                    @w_city,
                    @w_state,
                    @w_zip,
                    @d_street_1,
                    @d_street_2,
                    @d_city,
                    @d_state,
                    @d_zip,
                    @c_first,
                    @c_middle,
                    @c_street_1,
                    @c_street_2,
                    @c_city,
                    @c_state,
                    @c_zip,
                    @c_phone,
                    @c_since,
                    @c_credit,
                    @c_credit_lim,
                    @c_discount,
                    @c_balance,
                    @screen_data


GO

create proc tpcc_stocklevel   @w_id
          smallint,

          @d_id               tinyint,

          @threshhold         smallint
as

declare @delaytime varchar(30)

    -- uniform random delay of 0 - 3.6 second; avg =
1.8
    select @delaytime = '00:00:0' +
cast(cast((rand()*3.60) as decimal(4,3)) as char(5))
    waitfor delay @delaytime

    select 49

GO
```

```
create proc tpcc_version
as
declare @version    char(8)

begin
          select @version = '4.10.000'
          select @version as 'Version'
end

GO

CREATE TABLE order_line_null (
          [ol_i_id] [int] NOT NULL ,
          [ol_supply_w_id] [smallint] NOT NULL ,
          [ol_delivery_d] [datetime] NOT NULL ,
          [ol_quantity] [smallint] NOT NULL ,
          [ol_amount] [numeric](6, 2) NOT NULL
) ON [PRIMARY]
GO

insert into order_line_null values ( 101, 1,
getdate(), 1, 123.45 )
insert into order_line_null values ( 102, 1,
getdate(), 2, 123.45 )
insert into order_line_null values ( 103, 1,
getdate(), 3, 123.45 )
insert into order_line_null values ( 104, 1,
getdate(), 4, 123.45 )
insert into order_line_null values ( 105, 1,
getdate(), 5, 123.45 )
insert into order_line_null values ( 106, 1,
getdate(), 1, 123.45 )
insert into order_line_null values ( 107, 1,
getdate(), 2, 123.45 )
insert into order_line_null values ( 108, 1,
getdate(), 3, 123.45 )
insert into order_line_null values ( 109, 1,
getdate(), 4, 123.45 )
insert into order_line_null values ( 110, 1,
getdate(), 5, 123.45 )
insert into order_line_null values ( 111, 1,
getdate(), 1, 123.45 )
insert into order_line_null values ( 112, 1,
getdate(), 2, 123.45 )
insert into order_line_null values ( 113, 1,
getdate(), 3, 123.45 )
insert into order_line_null values ( 114, 1,
getdate(), 4, 123.45 )
insert into order_line_null values ( 115, 1,
getdate(), 5, 123.45 )

GO
```

RunSQLCfg.sql

```
/*  TPC-C Benchmark Kit
*/
/*
*/
```

```
/*  RUNSQLCFG.SQL
*/
/*
*/
/*  This script file is used to set runtime server
configuration parameters   */
/*
*/


exec sp_configure "show advanced option", 1
go

reconfigure with override
go

/* change this value to approximately the number of
connected users */
exec sp_configure "max worker threads",255

/* increase priority of user threads */
exec sp_configure "priority boost",1

/* disable automatic checkpointing */
exec sp_configure "recovery interval",32767

/* change to a mask appropriate for the number of
processors on the server */
exec sp_configure "affinity mask",0xf

/* enable fibers */
exec sp_configure "lightweight pooling",1

go

reconfigure with override
go
```

Appendix C: Tunable Parameters

Microsoft SQL Server 2000 Startup Parameters

```
start sqlservr.exe -c -x -t3502 -T3428 -g124

Where:
-c        Start SQL Server independently of the
Windows NT Service Control Manager
-x        Disables the keeping of CPU time and cache-
hit ratio statistics
-t3502  Prints a message to the SQL Server log at the
start and end of each checkpoint
-T3428 Fast recovery flag
-g44   Specify the amount of virtual  address space
in MB, SQL Server will leave available for memory
allocations, excluding the buffer pool and threads
stack, such as dynamically- loaded DLLs, extended
procedure calls, etc. Incorrect use of this option
can lead to conditions under which SQL Server may not
start or may encounter runtime errors.

File locations:
sqlserver.exe                 C:\SQL
Server\MSSQL\BINN
ERRORLOG            C:\SQL Server\MSSQL\LOG
```

Boot.ini Parameters

```
[boot loader]
timeout=30
default=multi(0)disk(0)rdisk(0)partition(1)\WINDOWS
[operating systems]
multi(0)disk(0)rdisk(0)partition(1)\WINDOWS="Windows
Server 2003, Enterprise" /noexecute /fastdetect /pae
```

Microsoft SQL Server 2000 Configuration Parameters

```
C:\David_server\Scripts>osql -E
1> sp_configure
2> go
 name                                 minimum
maximum     config_value
        run_value
 ----------------------------------- ----------- ----
------- ------------
        -----------
 affinity mask                       -2147483648
2147483647           15
                15
 allow updates                                0
1            0
                0
 awe enabled                                  0
1            1
                1
 c2 audit mode                                0
1            0
                0
 cost threshold for parallelism               0
32767            5
                5
 Cross DB Ownership Chaining                  0
1            0
                0
 cursor threshold                            -1
2147483647           -1
               -1
 default full-text language                   0
2147483647         1033
              1033
 default language                             0
9999            0
                0
 fill factor (%)                              0
100            0
                0
 index create memory (KB)                   704
2147483647          704
              704
 lightweight pooling                          0
1            1
                1
 locks                                     5000
2147483647            0
                0
 max degree of parallelism                    0
32            1
                1
 max server memory (MB)                       4
2147483647        63800
              63800
 max text repl size (B)                       0
2147483647        65536
              65536
 max worker threads                          32
32767          600
               600
 media retention                              0
365            0
                0
 min memory per query (KB)                  512
2147483647          512
               512
 min server memory (MB)                       0
2147483647            0
                0
 nested triggers                              0
1            1
                1
 network packet size (B)                    512
65536          4096
               4096
 open objects                                 0
2147483647            0
                0
 priority boost                               0
1            1
                1
 query governor cost limit                    0
2147483647            0
                0
 query wait (s)                              -1
2147483647           -1
               -1
 recovery interval (min)                      0
32767           80
                80
 remote access                                0
1            1
                1
 remote login timeout (s)                     0
2147483647           20
               20
 remote proc trans                            0
1            0
                0
 remote query timeout (s)                     0
2147483647          600
               600
 scan for startup procs                       0
1            0
                0
 set working set size                         0
1            0
                0
 show advanced options                        0
1            1
                1
 two digit year cutoff                     1753
9999         2049
               2049
 user connections                             0
32767            0
```

```
                0
 user options                                   0
32767           0
                0
```

Benchcraft Profile

```
Profile:  Firebird_9792_2nics_12
File Path:
          C:\Benchcraft\Firebird_9792_2nics_12.pro
Version:  3

          Number of Engines: 12

                    Name: RTE2
                    Description:
                    Directory: c:\blog\rte2.log
                    Machine: n13
                    Parameter Set: 1.4
                    Index: 100000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER53164609
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: RTE1
                    Description:
                    Directory: c:\blog\rte1.log
                    Machine: n12
                    Parameter Set: 1.4
                    Index: 700000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER44265281
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: RTE3
                    Description:
                    Directory: c:\blog\rte3.log
                    Machine: n14
                    Parameter Set: 1.4
                    Index: 200000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER3439676359
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: RTE4
                    Description:
                    Directory: c:\blog\rte4.log
                    Machine: n15
                    Parameter Set: 1.4
                    Index: 300000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER4439706187
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: RTE5
                    Description:
                    Directory: c:\blog\rte5.log
                    Machine: n16
                    Parameter Set: 1.4
                    Index: 400000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER5346413218
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: RTE6
                    Description:
                    Directory: c:\blog\rte6.log
                    Machine: n12
                    Parameter Set: 1.4
                    Index: 500000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER62226046
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

                    Name: RTE7
                    Description:
                    Directory: c:\blog\rte7.log
                    Machine: n13
                    Parameter Set: 1.4
                    Index: 600000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER72289718
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

                    Name: RTE8
                    Description:
                    Directory: c:\blog\rte8.log
                    Machine: n14
                    Parameter Set: 1.4
                    Index: 700000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER82325578
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

                    Name: RTE9
                    Description:
                    Directory: c:\blog\rte9.log
                    Machine: n15
                    Parameter Set: 1.4
                    Index: 800000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER92360187
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

                    Name: RTE10
                    Description:
                    Directory: c:\blog\rte10.log
                    Machine: n16
                    Parameter Set: 1.4
                    Index: 900000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER102399796
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

                    Name: DRIVER11
                    Description:
                    Directory: c:\blog\rte11.log
                    Machine: N1
                    Parameter Set: 1.4
                    Index: 1000000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER1122682203
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 0

                    Name: DRIVER12
                    Description:
                    Directory: c:\blog\rte12.log
                    Machine: N1
                    Parameter Set: 1.4
                    Index: 1100000000
                    Seed: 4678
                    Configured Users: 8160
                    Pipe Name: DRIVER1222731546
                    Connect Rate: 100000
                    Start Rate: 100000
                    Max. Concurrency: 8160
                    Concurrency Rate: 0
                    CLIENT_NURAND: 25
                    CPU: 1

          Number of User groups: 12

                    Driver Engine: RTE1
                    IIS Server: cr150
                    SQL Server: firebird
```

```
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1 - 816
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE2
IIS Server: cr151
SQL Server: firebird
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 817 - 1632
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE3
IIS Server: cr152
SQL Server: firebird
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1633 - 2448
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE4
IIS Server: cr153
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2449 - 3264
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE5
IIS Server: cr154
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3265 - 4080
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE6
IIS Server: cr150
SQL Server: firebird
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4081 - 4896
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE7
IIS Server: cr151
SQL Server: firebird
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4897 - 5712
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE8
IIS Server: cr152
SQL Server: firebird
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5713 - 6528
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE9
IIS Server: cr153
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 6529 - 7344
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: RTE10
IIS Server: cr154
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 7345 - 8160
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: DRIVER11
IIS Server: cl155
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 8161 - 8976
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Driver Engine: DRIVER12
IIS Server: cl155
SQL Server: firebirdb
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 8977 - 9792
w_id Min Warehouse: 1
w_id Max Warehouse: 9792
Scale: Normal
User Count: 8160
District id: 1
Scale Down: No

Number of Parameter Sets: 66


~Default
Default Parameter Set
                                        Txn     Think
Key     RT      RT      Menu
                                        Weight  Time
Time    Delay   Fence   Delay
                New Order               10.00
12.05       18.01       0.10    5.00        0.10
                Payment                 10.00
12.05        3.01       0.10    5.00        0.10
                Delivery                 1.00
5.05         2.01       0.10    5.00        0.10
                Stock Level              1.00
5.05         2.01       0.10   20.00        0.10
                Order Status             1.00
10.05        2.01       0.10    5.00        0.10

Tuned Distribution

                                        Txn     Think
Key     RT      RT      Menu
                                        Weight  Time
Time    Delay   Fence   Delay
                New Order               44.75
12.05       18.01       0.10    5.00        0.10
                Payment                 43.10
12.05        3.01       0.10    5.00        0.10
                Delivery                 4.05
5.05         2.01       0.10    5.00        0.10
                Stock Level              4.05
5.05         2.01       0.10   20.00        0.10
                Order Status             4.05
10.05        2.01       0.10    5.00        0.10

No Think

                                        Txn     Think
Key     RT      RT      Menu
                                        Weight  Time
Time    Delay   Fence   Delay
                New Order               10.00
0.00         0.00       0.00    5.00        0.00
                Payment                 10.00
0.00         0.00       0.00    5.00        0.00
                Delivery                 1.00
0.00         0.00       0.00    5.00        0.00
                Stock Level              1.00
0.00         0.00       0.00   20.00        0.00
```

```
                    Order Status        1.00
0.00          0.00        0.00       5.00       0.00

                    95%

                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
13.00       18.01        0.10       5.00       0.10
                    Payment             43.10
13.00        3.01        0.10       5.00       0.10
                    Delivery             4.05
6.00         2.01        0.10       5.00       0.10
                    Stock Level          4.05
6.00         2.01        0.10      20.00       0.10
                    Order Status         4.05
11.00        2.01        0.10       5.00       0.10

                    90%

                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.83
16.00       18.01        0.10       5.00       0.10
                    Payment             43.05
16.00        3.01        0.10       5.00       0.10
                    Delivery             4.04
9.00         2.01        0.10       5.00       0.10
                    Stock Level          4.04
9.00         2.01        0.10      20.00       0.10
                    Order Status         4.04
14.00        2.01        0.10       5.00       0.10

                    3.0

                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
36.15        0.00        0.10       5.00       0.10
                    Payment             43.10
36.15        0.00        0.10       5.00       0.10
                    Delivery             4.05
15.15        0.00        0.10       5.00       0.10
                    Stock Level          4.05
15.15        0.00        0.10      20.00       0.10
                    Order Status         4.05
30.15        0.00        0.10       5.00       0.10

                    4.0
                    4.0 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
48.20       18.01        0.10       5.00       0.10
                    Payment             43.10
48.20        3.01        0.10       5.00       0.10
                    Delivery             4.05
20.20        2.01        0.10       5.00       0.10
                    Stock Level          4.05
20.20        2.01        0.10      20.00       0.10
                    Order Status         4.05
40.20        2.01        0.10       5.00       0.10

                    3.8
                    3.8 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
45.70       18.01        0.10       5.00       0.10
                    Payment             43.10
45.70        3.01        0.10       5.00       0.10
                    Delivery             4.05
19.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
19.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
38.10        2.01        0.10       5.00       0.10

                    3.6
                    3.6 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
43.30       18.01        0.10       5.00       0.10
                    Payment             43.10
43.30        3.01        0.10       5.00       0.10
                    Delivery             4.05
18.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
18.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
36.18        2.01        0.10       5.00       0.10

                    3.4
                    3.4 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
40.90       18.01        0.10       5.00       0.10
                    Payment             43.10
40.90        3.01        0.10       5.00       0.10
                    Delivery             4.05
17.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
17.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
17.10        2.01        0.10       5.00       0.10

                    3.2
                    3.2 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
38.50       18.01        0.10       5.00       0.10
                    Payment             43.10
38.50        3.01        0.10       5.00       0.10
                    Delivery             4.05
16.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
16.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
32.10        2.01        0.10       5.00       0.10

                    2.8
                    2.8 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
33.74       18.01        0.10       5.00       0.10
                    Payment             43.10
33.74        3.01        0.10       5.00       0.10
                    Delivery             4.05
14.14        2.01        0.10       5.00       0.10
                    Stock Level          4.05
14.14        2.01        0.10      20.00       0.10
                    Order Status         4.05
28.14        2.01        0.10       5.00       0.10

                    2.6
                    2.6 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
31.30       18.01        0.10       5.00       0.10
                    Payment             43.10
31.30        3.01        0.10       5.00       0.10
                    Delivery             4.05
13.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
13.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
26.10        2.01        0.10       5.00       0.10

                    2.4
                    2.4 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
28.90       18.01        0.10       5.00       0.10
                    Payment             43.10
28.90        3.01        0.10       5.00       0.10
                    Delivery             4.05
12.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
12.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
24.10        2.01        0.10       5.00       0.10

                    2.2
                    2.2 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
28.90       18.01        0.10       5.00       0.10
                    Payment             43.10
28.90        3.01        0.10       5.00       0.10
                    Delivery             4.05
12.10        2.01        0.10       5.00       0.10
                    Stock Level          4.05
12.10        2.01        0.10      20.00       0.10
                    Order Status         4.05
24.12        2.01        0.10       5.00       0.10

                    2.0
                    2.0 tt
                                              Txn      Think
Key      RT       RT       Menu
                                           Weight   Time
Time     Delay    Fence    Delay
                    New Order           44.75
24.10       18.01        0.10       5.00       0.10
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                    Payment           43.10
24.10        3.01       0.10       5.00       0.10
                    Delivery           4.05
10.10        2.01       0.10       5.00       0.10
                    Stock Level        4.05
10.10        2.01       0.10      20.00       0.10
                    Order Status       4.05
20.10        2.01       0.10       5.00       0.10

                    5.0
                    5.0 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
60.25       18.01       0.10       5.00       0.10
                    Payment           43.10
60.25        3.01       0.10       5.00       0.10
                    Delivery           4.05
25.25        2.01       0.10       5.00       0.10
                    Stock Level        4.05
25.25        2.01       0.10      20.00       0.10
                    Order Status       4.05
50.25        2.01       0.10       5.00       0.10

                    4.5
                    4.5 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
54.20       18.01       0.10       5.00       0.10
                    Payment           43.10
54.20        3.01       0.10       5.00       0.10
                    Delivery           4.05
22.70        2.01       0.10       5.00       0.10
                    Stock Level        4.05
22.70        2.01       0.10      20.00       0.10
                    Order Status       4.05
45.20        2.01       0.10       5.00       0.10

                    3.5
                    3.5 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
42.10       18.01       0.10       5.00       0.10
                    Payment           43.10
42.10        3.01       0.10       5.00       0.10
                    Delivery           4.05
17.60        2.01       0.10       5.00       0.10
                    Stock Level        4.05
17.60        2.01       0.10      20.00       0.10
                    Order Status       4.05
35.10        2.01       0.10       5.00       0.10

                    1.8
                    1.8 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
21.60       18.01       0.10       5.00       0.10
                    Payment           43.10
21.60        3.01       0.10       5.00       0.10
                    Delivery           4.05
9.09         2.01       0.10       5.00       0.10
                    Stock Level        4.05
9.09         2.01       0.10      20.00       0.10
                    Order Status       4.05
18.09        2.01       0.10       5.00       0.10

                    4.2
                    4.2 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
54.20       18.01       0.10       5.00       0.10
                    Payment           43.10
54.20        3.01       0.10       5.00       0.10
                    Delivery           4.05
22.70        2.01       0.10       5.00       0.10
                    Stock Level        4.05
22.70        2.01       0.10      20.00       0.10
                    Order Status       4.05
45.20        2.01       0.10       5.00       0.10

                    1.6
                    1.6 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
19.20       18.01       0.10       5.00       0.10
                    Payment           43.10
19.20        3.01       0.10       5.00       0.10
                    Delivery           4.05
8.08         2.01       0.10       5.00       0.10
                    Stock Level        4.05
8.08         2.01       0.10      20.00       0.10
                    Order Status       4.05
16.08        2.01       0.10       5.00       0.10

                    1.4
                    1.4 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
16.87       18.01       0.10       5.00       0.10
                    Payment           43.10
16.87        3.01       0.10       5.00       0.10
                    Delivery           4.05
7.07         2.01       0.10       5.00       0.10
                    Stock Level        4.05
7.07         2.01       0.10      20.00       0.10
                    Order Status       4.05
14.07        2.01       0.10       5.00       0.10

                    1.2
                    1.2 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.83
14.46       18.01       0.10       5.00       0.10
                    Payment           43.05
14.46        3.01       0.10       5.00       0.10
                    Delivery           4.04
6.06         2.01       0.10       5.00       0.10
                    Stock Level        4.04
6.06         2.01       0.10      20.00       0.10
                    Order Status       4.04
12.06        2.01       0.10       5.00       0.10
                    3.5
                    3.5 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
42.10       18.01       0.10       5.00       0.10
                    Payment           43.10
42.10        3.01       0.10       5.00       0.10
                    Delivery           4.05
17.60        2.01       0.10       5.00       0.10
                    Stock Level        4.05
17.60        2.01       0.10      20.00       0.10
                    Order Status       4.05
35.10        2.01       0.10       5.00       0.10

                    1.9
                    1.9 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.75
22.89       18.01       0.10       5.00       0.10
                    Payment           43.10
22.89        3.01       0.10       5.00       0.10
                    Delivery           4.05
9.59         2.01       0.10       5.00       0.10
                    Stock Level        4.05
9.59         2.01       0.10      20.00       0.10
                    Order Status       4.05
19.09        2.01       0.10       5.00       0.10

                    1.1
                    1.1 tt
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.83
13.25       18.01       0.10       5.00       0.10
                    Payment           43.05
13.25        3.01       0.10       5.00       0.10
                    Delivery           4.04
5.55         2.01       0.10       5.00       0.10
                    Stock Level        4.04
5.55         2.01       0.10      20.00       0.10
                    Order Status       4.04
11.05        2.01       0.10       5.00       0.10

                    1.05 better
                    1.05 tt better
                                          Txn      Think
Key      RT       RT       Menu
                                       Weight   Time
Time     Delay    Fence    Delay
                    New Order          44.92
12.65       18.01       0.10       5.00       0.10
                    Payment           43.01
12.65        3.01       0.10       5.00       0.10
                    Delivery           4.02
5.30         2.01       0.10       5.00       0.10
                    Stock Level        4.03
5.30         2.01       0.10      20.00       0.10
                    Order Status       4.02
10.55        2.01       0.10       5.00       0.10

                    1.09
                    1.09 tt
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```
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
13.13       18.01       0.10       5.00       0.10
                Payment            43.05
13.13        3.01       0.10       5.00       0.10
                Delivery            4.04
5.50         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.50         2.01       0.10      20.00       0.10
                Order Status        4.04
10.95        2.01       0.10       5.00       0.10

                1.08
                1.08 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
13.01       18.01       0.10       5.00       0.10
                Payment            43.05
13.01        3.01       0.10       5.00       0.10
                Delivery            4.04
5.45         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.45         2.01       0.10      20.00       0.10
                Order Status        4.04
10.85        2.01       0.10       5.00       0.10

                1.07
                1.07 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
12.89       18.01       0.10       5.00       0.10
                Payment            43.05
12.89        3.01       0.10       5.00       0.10
                Delivery            4.04
5.40         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.40         2.01       0.10      20.00       0.10
                Order Status        4.04
10.75        2.01       0.10       5.00       0.10

                1.06
                1.06 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
12.77       18.01       0.10       5.00       0.10
                Payment            43.05
12.77        3.01       0.10       5.00       0.10
                Delivery            4.04
5.35         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.35         2.01       0.10      20.00       0.10
                Order Status        4.04
10.65        2.01       0.10       5.00       0.10

                1.15
                1.15 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.75
13.85       18.01       0.10       5.00       0.10
                Payment            43.10
13.85        3.01       0.10       5.00       0.10
                Delivery            4.05
5.80         2.01       0.10       5.00       0.10
                Stock Level         4.05
5.80         2.01       0.10      20.00       0.10
                Order Status        4.05
11.55        2.01       0.10       5.00       0.10

                1.25
                1.25 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
15.06       18.01       0.10       5.00       0.10
                Payment            43.05
15.06        3.01       0.10       5.00       0.10
                Delivery            4.04
6.31         2.01       0.10       5.00       0.10
                Stock Level         4.04
6.31         2.01       0.10      20.00       0.10
                Order Status        4.04
12.56        2.01       0.10       5.00       0.10

                1.3
                1.3 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
15.66       18.01       0.10       5.00       0.10
                Payment            43.05
15.66        3.01       0.10       5.00       0.10
                Delivery            4.04
6.56         2.01       0.10       5.00       0.10
                Stock Level         4.04
6.56         2.01       0.10      20.00       0.10
                Order Status        4.04
13.06        2.01       0.10       5.00       0.10

                1.12
                1.12 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.75
13.49       18.01       0.10       5.00       0.10
                Payment            43.10
13.49        3.01       0.10       5.00       0.10
                Delivery            4.05
5.65         2.01       0.10       5.00       0.10
                Stock Level         4.05
5.65         2.01       0.10      20.00       0.10
                Order Status        4.05
11.25        2.01       0.10       5.00       0.10

                1.18
                1.18 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.75
14.21       18.01       0.10       5.00       0.10
                Payment            43.10
14.21        3.01       0.10       5.00       0.10
                Delivery            4.05
5.95         2.01       0.10       5.00       0.10
                Stock Level         4.05
5.95         2.01       0.10      20.00       0.10
                Order Status        4.05
11.85        2.01       0.10       5.00       0.10

                1.22
                1.22 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.75
14.70       18.01       0.10       5.00       0.10
                Payment            43.10
14.70        3.01       0.10       5.00       0.10
                Delivery            4.05
6.16         2.01       0.10       5.00       0.10
                Stock Level         4.05
6.16         2.01       0.10      20.00       0.10
                Order Status        4.05
12.26        2.01       0.10       5.00       0.10

                1.28
                1.28 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.75
15.42       18.01       0.10       5.00       0.10
                Payment            43.10
15.42        3.01       0.10       5.00       0.10
                Delivery            4.05
6.46         2.01       0.10       5.00       0.10
                Stock Level         4.05
6.46         2.01       0.10      20.00       0.10
                Order Status        4.05
12.86        2.01       0.10       5.00       0.10

                1.04
                1.04 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
12.53       18.01       0.10       5.00       0.10
                Payment            43.05
12.53        3.01       0.10       5.00       0.10
                Delivery            4.04
5.25         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.25         2.01       0.10      20.00       0.10
                Order Status        4.04
10.45        2.01       0.10       5.00       0.10

                1.03
                1.03 tt
                                    Txn     Think
Key     RT      RT      Menu                Weight  Time
Time    Delay   Fence   Delay
                New Order          44.83
12.41       18.01       0.10       5.00       0.10
                Payment            43.05
12.41        3.01       0.10       5.00       0.10
                Delivery            4.04
5.20         2.01       0.10       5.00       0.10
                Stock Level         4.04
5.20         2.01       0.10      20.00       0.10
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                    Order Status       4.04
10.35        2.01       0.10      5.00       0.10

                    1.02
                    1.02 tt
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
12.29       18.01       0.10      5.00       0.10
                    Payment            43.05
12.29        3.01       0.10      5.00       0.10
                    Delivery            4.04
5.15         2.01       0.10      5.00       0.10
                    Stock Level         4.04
5.15         2.01       0.10     20.00       0.10
                    Order Status       4.04
10.25        2.01       0.10      5.00       0.10

                    1.01
                    1.01 tt
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
12.17       18.01       0.10      5.00       0.10
                    Payment            43.05
12.17        3.01       0.10      5.00       0.10
                    Delivery            4.04
5.10         2.01       0.10      5.00       0.10
                    Stock Level         4.04
5.10         2.01       0.10     20.00       0.10
                    Order Status       4.04
10.15        2.01       0.10      5.00       0.10

                    1.005_best
                    1.005 tt best
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.88
12.11       18.01       0.10      5.00       0.10
                    Payment            43.02
12.11        3.01       0.10      5.00       0.10
                    Delivery            4.03
5.07         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.07         2.01       0.10     20.00       0.10
                    Order Status       4.03
10.10        2.01       0.10      5.00       0.10

                    1.001_best
                    1.001 tt best
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.90
12.06       18.01       0.10      5.00       0.10
                    Payment            43.06
12.06        3.01       0.10      5.00       0.10
                    Delivery            4.00
5.06         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.06         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.06        2.01       0.10      5.00       0.10

                    1.03 better
                    1.03 tt more aggressive
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.41       18.01       0.10      5.00       0.10
                    Payment            43.01
12.41        3.01       0.10      5.00       0.10
                    Delivery            4.02
5.20         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.20         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.35        2.01       0.10      5.00       0.10

                    1.005 better
                    1.005 tt more aggressive
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.90
12.11       18.01       0.10      5.00       0.10
                    Payment            43.05
12.11        3.01       0.10      5.00       0.10
                    Delivery            4.01
5.07         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.07         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.10        2.01       0.10      5.00       0.10

                    1.02 better
                    1.02 tt more aggressive
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.29       18.01       0.10      5.00       0.10
                    Payment            43.01
12.29        3.01       0.10      5.00       0.10
                    Delivery            4.02
5.15         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.15         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.25        2.01       0.10      5.00       0.10

                    1.01 best
                    1.01 tt best
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.90
12.17       18.01       0.10      5.00       0.10
                    Payment            43.05
12.17        3.01       0.10      5.00       0.10
                    Delivery            4.01
5.10         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.10         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.15        2.01       0.10      5.00       0.10

                    1.02 best
                    1.02 tt best
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.96
12.29       18.01       0.10      5.00       0.10
                    Payment            43.00
12.29        3.01       0.10      5.00       0.10
                    Delivery            4.00
5.15         2.01       0.10      5.00       0.10
                    Stock Level         4.03
5.15         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.25        2.01       0.10      5.00       0.10

                    1.03 best
                    1.03 tt best
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.96
12.41       18.01       0.10      5.00       0.10
                    Payment            43.01
12.41        3.01       0.10      5.00       0.10
                    Delivery            4.01
5.20         2.01       0.10      5.00       0.10
                    Stock Level         4.01
5.20         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.35        2.01       0.10      5.00       0.10

                    5.5
                    5.5 tt
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
66.28       18.01       0.10      5.00       0.10
                    Payment            43.05
66.28        3.01       0.10      5.00       0.10
                    Delivery            4.04
27.77        2.01       0.10      5.00       0.10
                    Stock Level         4.04
27.77        2.01       0.10     20.00       0.10
                    Order Status       4.04
55.27        2.01       0.10      5.00       0.10

                    6.0
                    6.0 tt
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
72.30       18.01       0.10      5.00       0.10
                    Payment            43.05
72.30        3.01       0.10      5.00       0.10
                    Delivery            4.04
30.30        2.01       0.10      5.00       0.10
                    Stock Level         4.04
30.30        2.01       0.10     20.00       0.10
                    Order Status       4.04
60.30        2.01       0.10      5.00       0.10

                    6.5
                    6.5 tt
                                          Txn     Think
Key     RT      RT      Menu
                                       Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
79.53       18.01       0.10      5.00       0.10
```

```
                    Payment           43.05
79.53        3.01       0.10      5.00       0.10
                    Delivery           4.04
33.33        2.01       0.10      5.00       0.10
                    Stock Level        4.04
33.33        2.01       0.10     20.00       0.10
                    Order Status       4.04
66.33        2.01       0.10      5.00       0.10

                    7.0
                    7.0 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
84.35       18.01       0.10      5.00       0.10
                    Payment           43.05
84.35        3.01       0.10      5.00       0.10
                    Delivery           4.04
35.35        2.01       0.10      5.00       0.10
                    Stock Level        4.04
35.35        2.01       0.10     20.00       0.10
                    Order Status       4.04
70.35        2.01       0.10      5.00       0.10

                    7.5
                    7.5 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
90.38       18.01       0.10      5.00       0.10
                    Payment           43.05
90.38        3.01       0.10      5.00       0.10
                    Delivery           4.04
37.88        2.01       0.10      5.00       0.10
                    Stock Level        4.04
37.88        2.01       0.10     20.00       0.10
                    Order Status       4.04
75.38        2.01       0.10      5.00       0.10

                    8.0
                    8.0 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
96.40       18.01       0.10      5.00       0.10
                    Payment           43.05
96.40        3.01       0.10      5.00       0.10
                    Delivery           4.04
40.40        2.01       0.10      5.00       0.10
                    Stock Level        4.04
40.40        2.01       0.10     20.00       0.10
                    Order Status       4.04
80.40        2.01       0.10      5.00       0.10

                    8.5
                    8.5 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
102.43      18.01       0.10      5.00       0.10
                    Payment           43.05
192.43       3.01       0.10      5.00       0.10
                    Delivery           4.04
42.92        2.01       0.10      5.00       0.10
                    Stock Level        4.04
42.92        2.01       0.10     20.00       0.10
                    Order Status       4.04
85.42        2.01       0.10      5.00       0.10

                    9.0
                    9.0 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
108.45      18.01       0.10      5.00       0.10
                    Payment           43.05
108.45       3.01       0.10      5.00       0.10
                    Delivery           4.04
45.45        2.01       0.10      5.00       0.10
                    Stock Level        4.04
45.45        2.01       0.10     20.00       0.10
                    Order Status       4.04
90.45        2.01       0.10      5.00       0.10

                    9.5
                    9.5 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
114.47      18.01       0.10      5.00       0.10
                    Payment           43.05
114.47       3.01       0.10      5.00       0.10
                    Delivery           4.04
47.98        2.01       0.10      5.00       0.10
                    Stock Level        4.04
47.98        2.01       0.10     20.00       0.10
                    Order Status       4.04
95.47        2.01       0.10      5.00       0.10

                    10
                    10 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.83
120.50      18.01       0.10      5.00       0.10
                    Payment           43.05
120.50       3.01       0.10      5.00       0.10
                    Delivery           4.04
50.50        2.01       0.10      5.00       0.10
                    Stock Level        4.04
50.50        2.01       0.10     20.00       0.10
                    Order Status       4.04
100.50       2.01       0.10      5.00       0.10

                    1.02 better
                    1.02 more agressive
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.05       18.01       0.10      5.00       0.10
                    Payment           43.01
12.05        3.01       0.10      5.00       0.10
                    Delivery           4.02
5.05         2.01       0.10      5.00       0.10
                    Stock Level        4.03
5.05         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.05        2.01       0.10      5.00       0.10

                    1.01 better
                    1.01 more aggressive
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.17       18.01       0.10      5.00       0.10
                    Payment           43.01
12.17        3.01       0.10      5.00       0.10
                    Delivery           4.02
5.10         2.01       0.10      5.00       0.10
                    Stock Level        4.03
5.10         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.15        2.01       0.10      5.00       0.10

                    1.001 better
                    1.001 more aggressive
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.06       18.01       0.10      5.00       0.10
                    Payment           43.01
12.06        3.01       0.10      5.00       0.10
                    Delivery           4.02
5.06         2.01       0.10      5.00       0.10
                    Stock Level        4.03
5.06         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.06        2.01       0.10      5.00       0.10

                    FullSpeed
                    1.000 tt
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.92
12.05       18.01       0.10      5.00       0.10
                    Payment           43.01
12.05        3.01       0.10      5.00       0.10
                    Delivery           4.02
5.05         2.01       0.10      5.00       0.10
                    Stock Level        4.03
5.05         2.01       0.10     20.00       0.10
                    Order Status       4.02
10.05        2.01       0.10      5.00       0.10

                    1.003 best
                    1.003 best
                                         Txn     Think
Key     RT      RT      Menu
                                      Weight  Time
Time    Delay   Fence   Delay
                    New Order          44.90
12.09       18.01       0.10      5.00       0.10
                    Payment           43.05
12.09        3.01       0.10      5.00       0.10
                    Delivery           4.01
5.07         2.01       0.10      5.00       0.10
                    Stock Level        4.03
5.07         2.01       0.10     20.00       0.10
                    Order Status       4.01
10.08        2.01       0.10      5.00       0.10
```

Internet Information Server Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
InetInfo
Class Name:         <NO CLASS>
Last Write Time:    12/2/2003 - 3:04 PM

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
InetInfo\Parameters
Class Name:         <NO CLASS>
Last Write Time:    1/8/2004 - 10:36 AM
Value 0
  Name:             ListenBackLog
  Type:             REG_DWORD
  Data:             0x19

Value 1
  Name:             PoolThreadLimit
  Type:             REG_DWORD
  Data:             0x7fe

Value 2
  Name:             ThreadTimeout
  Type:             REG_DWORD
  Data:             0x15180


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
InetInfo\Performance
Class Name:         <NO CLASS>
Last Write Time:    12/2/2003 - 3:05 PM
Value 0
  Name:             Library
  Type:             REG_SZ
  Data:             infoctrs.dll

Value 1
  Name:             Open
  Type:             REG_SZ
  Data:             OpenINFOPerformanceData

Value 2
  Name:             Close
  Type:             REG_SZ
  Data:             CloseINFOPerformanceData

Value 3
  Name:             Collect
  Type:             REG_SZ
  Data:             CollectINFOPerformanceData

Value 4
  Name:             PerfIniFile
  Type:             REG_SZ
  Data:             infoctrs.ini

Value 5
  Name:             Last Counter
  Type:             REG_DWORD
  Data:             0x9a6

Value 6
  Name:             Last Help
  Type:             REG_DWORD
  Data:             0x9a7

Value 7
  Name:             First Counter
  Type:             REG_DWORD
  Data:             0x966

Value 8
  Name:             First Help
  Type:             REG_DWORD
  Data:             0x967

Value 9
  Name:             Object List
  Type:             REG_SZ
  Data:             2406

Value 10
  Name:             Library Validation Code
  Type:             REG_BINARY
  Data:
00000000   00 8b fc c3 17 b9 c3 01 - 00 20 00 00 00
00 00 00  ..üÃ.¹Ã.. .....


Value 11
  Name:             WbemAdapFileSignature
  Type:             REG_BINARY
  Data:
00000000   4c c3 d3 e7 44 ca 56 e0 - f3 e8 a0 14 52
26 fb 0f  LÃÓçDÊVàóè .R&û.


Value 12
  Name:             WbemAdapFileTime
  Type:             REG_BINARY
  Data:
aa 69 79 c3 17 b9 c3 01 -
ªiyÃ.¹Ã.

Value 13
  Name:             WbemAdapFileSize
  Type:             REG_DWORD
  Data:             0x2000

Value 14
  Name:             WbemAdapStatus
  Type:             REG_DWORD
  Data:             0
```

World Wide Web Service Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC
Class Name:         <NO CLASS>
Last Write Time:    2/19/2004 - 10:10 AM
Value 0
  Name:             Type
  Type:             REG_DWORD
  Data:             0x20

Value 1
  Name:             Start
  Type:             REG_DWORD
  Data:             0x2

Value 2
  Name:             ErrorControl
  Type:             REG_DWORD
  Data:             0x1

Value 3
  Name:             ImagePath
  Type:             REG_EXPAND_SZ
  Data:             %SystemRoot%\System32\svchost.exe
-k iissvcs

Value 4
  Name:             DisplayName
  Type:             REG_SZ
  Data:             World Wide Web Publishing Service

Value 5
  Name:             DependOnService
  Type:             REG_MULTI_SZ
  Data:             RPCSS
                    HTTPFilter
                    IISADMIN

Value 6
  Name:             DependOnGroup
  Type:             REG_MULTI_SZ
  Data:

Value 7
  Name:             ObjectName
  Type:             REG_SZ
  Data:             LocalSystem

Value 8
  Name:             Description
  Type:             REG_SZ
  Data:             Provides Web connectivity and
administration through the Internet Information
Services Manager

Value 9
  Name:             FailureActions
```

```
  Type:            REG_BINARY
  Data:
00000000   80 51 01 00 00 00 00 00 - 00 00 00 00 03
00 00 00  .Q.............
00000010   14 00 00 00 01 00 00 00 - 01 00 00 00 01
00 00 00  ................
01 00 00 00 01 00 00 00 - 01 00 00 00
............


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Parameters
Class Name:        <NO CLASS>
Last Write Time:   2/19/2004 - 10:10 AM
Value 0
  Name:            MajorVersion
  Type:            REG_DWORD
  Data:            0x6

Value 1
  Name:            MinorVersion
  Type:            REG_DWORD
  Data:            0

Value 2
  Name:            InstallPath
  Type:            REG_SZ
  Data:            C:\WINDOWS\system32\inetsrv

Value 3
  Name:            AccessDeniedMessage
  Type:            REG_SZ
  Data:            Error: Access is Denied.

Value 4
  Name:            ServiceDll
  Type:            REG_EXPAND_SZ
  Data:
C:\WINDOWS\system32\inetsrv\iisw3adm.dll

Value 5
  Name:            IIS5IsolationModeIpmName
  Type:            REG_SZ
  Data:            \\.\pipe\iisipm65f8e6e2-c77d-49e8-
a882-40cbab70f069

Value 6
  Name:            AcceptExOutstanding
  Type:            REG_DWORD
  Data:            0x28


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Parameters\ADCLaunch
Class Name:        <NO CLASS>
Last Write Time:   12/2/2003 - 3:04 PM

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Parameters\ADCLaunch\AdvancedDataFactory
Class Name:        <NO CLASS>
Last Write Time:   12/2/2003 - 3:04 PM

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Parameters\ADCLaunch\RDSServer.DataFactory
Class Name:        <NO CLASS>
Last Write Time:   12/2/2003 - 3:04 PM

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Performance
Class Name:        <NO CLASS>
Last Write Time:   12/2/2003 - 3:05 PM
Value 0
  Name:            Library
  Type:            REG_SZ
  Data:
C:\WINDOWS\system32\inetsrv\w3ctrs.dll

Value 1
  Name:            Open
  Type:            REG_SZ
  Data:            OpenW3PerformanceData

Value 2
  Name:            Close
  Type:            REG_SZ
  Data:            CloseW3PerformanceData

Value 3
  Name:            Collect
  Type:            REG_SZ
  Data:            CollectW3PerformanceData

Value 4
  Name:            PerfIniFile
  Type:            REG_SZ
  Data:            w3ctrs.ini

Value 5
  Name:            Last Counter
  Type:            REG_DWORD
  Data:            0xa9e

Value 6
  Name:            Last Help
  Type:            REG_DWORD
  Data:            0xa9f

Value 7
  Name:            First Counter
  Type:            REG_DWORD
  Data:            0x9a8

Value 8
  Name:            First Help
  Type:            REG_DWORD
  Data:            0x9a9

Value 9
  Name:            Object List
  Type:            REG_SZ
  Data:            2472 2646

Value 10
  Name:            Library Validation Code
  Type:            REG_BINARY
  Data:
00000000   00 3f c1 c8 17 b9 c3 01 - 00 5e 00 00 00
00 00 00  .?ÁÈ.¹Ã..^.....


Value 11
  Name:            WbemAdapFileSignature
  Type:            REG_BINARY
  Data:
00000000   39 e3 6c 2c b4 be 59 f5 - 17 7c c4 d5 2f
dc f7 1a  9ãl,´¾Yõ.|ÄÕ/Ü÷.


Value 12
  Name:            WbemAdapFileTime
  Type:            REG_BINARY
  Data:
5e e2 42 c8 17 b9 c3 01 -
^âBÈ.¹Ã.

Value 13
  Name:            WbemAdapFileSize
  Type:            REG_DWORD
  Data:            0x5e00

Value 14
  Name:            WbemAdapStatus
  Type:            REG_DWORD
  Data:            0


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Security
Class Name:        <NO CLASS>
Last Write Time:   12/2/2003 - 3:04 PM
Value 0
  Name:            Security
  Type:            REG_BINARY
  Data:
00000000   01 00 14 80 90 00 00 00 - 9c 00 00 00 14
00 00 00  ................
00000010   30 00 00 00 02 00 1c 00 - 01 00 00 00 02
80 14 00  0...............
00000020   ff 01 0f 00 01 01 00 00 - 00 00 00 01 00
00 00 00  ÿ...............
00000030   02 00 60 00 04 00 00 00 - 00 00 14 00 fd
01 02 00  ..`.........ý...
00000040   01 01 00 00 00 00 00 05 - 12 00 00 00 00
00 18 00  ................
00000050   ff 01 0f 00 01 02 00 00 - 00 00 00 05 20
00 00 00  ÿ........... ...
00000060   20 02 00 00 00 00 14 00 - 8d 01 02 00 01
01 00 00   ................
00000070   00 00 00 05 0b 00 00 00 - 00 00 18 00 fd
01 02 00  ............ý...
00000080   01 02 00 00 00 00 00 05 - 20 00 00 00 23
02 00 00  ........ ...#...
```

```
00000090   01 01 00 00 00 00 00 05 - 12 00 00 00 01
01 00 00  ................
00 00 00 05 12 00 00 00 -
........


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
W3SVC\Enum
Class Name:         <NO CLASS>
Last Write Time:    2/19/2004 - 10:10 AM
Value 0
  Name:             0
  Type:             REG_SZ
  Data:             Root\LEGACY_W3SVC\0000

Value 1
  Name:             Count
  Type:             REG_DWORD
  Data:             0x1

Value 2
  Name:             NextInstance
  Type:             REG_DWORD
  Data:             0x1
```

TPCC Application Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC
Class Name:         <NO CLASS>
Last Write Time:    2/16/2004 - 11:13 AM
Value 0
  Name:             Path
  Type:             REG_SZ
  Data:             C:\Inetpub\wwwroot\

Value 1
  Name:             NumberOfDeliveryThreads
  Type:             REG_DWORD
  Data:             0x14

Value 2
  Name:             MaxConnections
  Type:             REG_DWORD
  Data:             0x7530

Value 3
  Name:             MaxPendingDeliveries
  Type:             REG_DWORD
  Data:             0x7d0

Value 4
  Name:             DB_Protocol
  Type:             REG_SZ
  Data:             DBLIB

Value 5
  Name:             TxnMonitor
  Type:             REG_SZ
  Data:             COM

Value 6
  Name:             DbServer
  Type:             REG_SZ
  Data:             Firebird

Value 7
  Name:             DbName
  Type:             REG_SZ
  Data:             tpcc

Value 8
  Name:             DbUser
  Type:             REG_SZ
  Data:             sa

Value 9
  Name:             DbPassword
  Type:             REG_SZ
  Data:

Value 10
  Name:             COM_SinglePool
  Type:             REG_SZ
  Data:             YES

Value 11
  Name:             <NO NAME>
  Type:             REG_SZ
  Data:


Windows Registry Editor Version 5.00

[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC]
"Path"="C:\\Inetpub\\wwwroot\\"
"NumberOfDeliveryThreads"=dword:0000000e
"MaxConnections"=dword:0000399e
"MaxPendingDeliveries"=dword:000005dc
"DB_Protocol"="DBLIB"
"TxnMonitor"="COM"
"DbServer"="armageddon"
"DbName"="tpcc"
"DbUser"="sa"
"DbPassword"=""
"COM_SinglePool"="YES"
```

Server Bus Performance Driver Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb
Class Name:         <NO CLASS>
Last Write Time:    2/19/2004 - 9:38 AM
Value 0
  Name:             Type
  Type:             REG_DWORD
  Data:             0x1

Value 1
  Name:             Start
  Type:             REG_DWORD
  Data:             0

Value 2
  Name:             ErrorControl
  Type:             REG_DWORD
  Data:             0x1

Value 3
  Name:             Tag
  Type:             REG_DWORD
  Data:             0x102

Value 4
  Name:             ImagePath
  Type:             REG_EXPAND_SZ
  Data:             system32\DRIVERS\hpqcissb.sys

Value 5
  Name:             DisplayName
  Type:             REG_SZ
  Data:             Smart Array Controllers Non-
Miniport Bus Driver

Value 6
  Name:             Group
  Type:             REG_SZ
  Data:             port


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Parameters
Class Name:         <NO CLASS>
Last Write Time:    2/17/2004 - 3:27 PM
Value 0
  Name:             CompletionMode
  Type:             REG_DWORD
  Data:             0x2

Value 1
  Name:             CosTimerRate
```

```
  Type:            REG_DWORD
  Data:            0x1


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Parameters\Controller0
Class Name:        <NO CLASS>
Last Write Time:   2/11/2004 - 6:24 PM
Value 0
  Name:            CompletionMode
  Type:            REG_DWORD
  Data:            0x1


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Security
Class Name:        <NO CLASS>
Last Write Time:   1/17/2004 - 2:10 AM
Value 0
  Name:            Security
  Type:            REG_BINARY
  Data:
00000000   01 00 14 80 90 00 00 00 - 9c 00 00 00 14
00 00 00  ................
00000010   30 00 00 00 02 00 1c 00 - 01 00 00 00 02
80 14 00  0...............
00000020   ff 01 0f 00 01 01 00 00 - 00 00 00 01 00
00 00 00  ÿ...............
00000030   02 00 60 00 04 00 00 00 - 00 00 14 00 fd
01 02 00  ..`.........ý...
00000040   01 01 00 00 00 00 00 05 - 12 00 00 00 00
00 18 00  ................
00000050   ff 01 0f 00 01 02 00 00 - 00 00 00 05 20
00 00 00  ÿ........... ...
00000060   20 02 00 00 00 00 14 00 - 8d 01 02 00 01
01 00 00   ...............
00000070   00 00 00 05 0b 00 00 00 - 00 00 18 00 fd
01 02 00  ............ý...
00000080   01 02 00 00 00 00 00 05 - 20 00 00 00 23
02 00 00  ........ ...#...
00000090   01 01 00 00 00 00 00 05 - 12 00 00 00 01
01 00 00  ................
00 00 00 05 12 00 00 00 -
........


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Enum
Class Name:        <NO CLASS>
Last Write Time:   2/19/2004 - 9:38 AM
Value 0
  Name:            0
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_01\4&24b9e8
52&0&3840

Value 1
  Name:            Count
  Type:            REG_DWORD
  Data:            0x8

Value 2
  Name:            NextInstance
  Type:            REG_DWORD
  Data:            0x8

Value 3
  Name:            1
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&24b9e8
52&0&4040

Value 4
  Name:            2
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&25f4d2
ac&0&6848

Value 5
  Name:            3
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&9630b5
6&0&7050

Value 6
  Name:            4
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&2534a5
7b&0&4858

Value 7
  Name:            5
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&2534a5
7b&0&5058

Value 8
  Name:            6
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&62ba2c
a&0&5860

Value 9
  Name:            7
  Type:            REG_SZ
  Data:
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\4&62ba2c
a&0&6060
```

Server Disk Device Performance Driver Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd
Class Name:        <NO CLASS>
Last Write Time:   2/19/2004 - 9:38 AM
Value 0
  Name:            Type
  Type:            REG_DWORD
  Data:            0x1

Value 1
  Name:            Start
  Type:            REG_DWORD
  Data:            0

Value 2
  Name:            ErrorControl
  Type:            REG_DWORD
  Data:            0x1

Value 3
  Name:            Tag
  Type:            REG_DWORD
  Data:            0x102

Value 4
  Name:            ImagePath
  Type:            REG_EXPAND_SZ
  Data:            system32\DRIVERS\hpqcissd.sys

Value 5
  Name:            DisplayName
  Type:            REG_SZ
  Data:            Smart Array Controllers Non-
Miniport Disk Driver

Value 6
  Name:            Group
  Type:            REG_SZ
  Data:            Primary Disk


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd\Security
Class Name:        <NO CLASS>
Last Write Time:   1/17/2004 - 2:11 AM
Value 0
  Name:            Security
  Type:            REG_BINARY
  Data:
00000000   01 00 14 80 90 00 00 00 - 9c 00 00 00 14
00 00 00  ................
```

```
00000010   30 00 00 00 02 00 1c 00 - 01 00 00 00 02
80 14 00  0.............
00000020   ff 01 0f 00 01 01 00 00 - 00 00 00 01 00
00 00 00  ÿ.............
00000030   02 00 60 00 04 00 00 00 - 00 00 14 00 fd
01 02 00  ..`.........ý...
00000040   01 01 00 00 00 00 00 05 - 12 00 00 00 00
00 18 00  ..............
00000050   ff 01 0f 00 01 02 00 00 - 00 00 00 05 20
00 00 00  ÿ........... ...
00000060   20 02 00 00 00 00 14 00 - 8d 01 02 00 01
01 00 00   ..............
00000070   00 00 00 05 0b 00 00 00 - 00 00 18 00 fd
01 02 00  ............ý...
00000080   01 02 00 00 00 00 00 05 - 20 00 00 00 23
02 00 00  ........ ...#...
00000090   01 01 00 00 00 00 00 05 - 12 00 00 00 01
01 00 00  ..............
00 00 00 05 12 00 00 00 -
........


Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd\Enum
Class Name:        <NO CLASS>
Last Write Time:   2/19/2004 - 9:38 AM
Value 0
  Name:            0
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\5&156cd7e2&0&
0000014001000000

Value 1
  Name:            Count
  Type:            REG_DWORD
  Data:            0x13

Value 2
  Name:            NextInstance
  Type:            REG_DWORD
  Data:            0x13

Value 3
  Name:            1
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&28b216e
6&0&0000004000000000

Value 4
  Name:            2
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&28b216e
6&0&0100004000000000

Value 5
  Name:            3
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&28b216e
6&0&0200004000000000

Value 6
  Name:            4
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&1f6c26&
0&0000004000000000

Value 7
  Name:            5
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&1f6c26&
0&0100004000000000

Value 8
  Name:            6
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&1f6c26&
0&0200004000000000

Value 9
  Name:            7
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&18f8e1e
&0&0000004000000000

Value 10
  Name:            8
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&18f8e1e
&0&0100004000000000

Value 11
  Name:            9
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&18f8e1e
&0&0200004000000000

Value 12
  Name:            10
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&208896b
c&0&0000004000000000

Value 13
  Name:            11
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&208896b
c&0&0100004000000000

Value 14
  Name:            12
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&17b7fb4
5&0&0000004000000000

Value 15
  Name:            13
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&17b7fb4
5&0&0100004000000000

Value 16
  Name:            14
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&4a1e610
&0&0000004000000000

Value 17
  Name:            15
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&4a1e610
&0&0100004000000000

Value 18
  Name:            16
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&4a1e610
&0&0200004000000000

Value 19
  Name:            17
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&d728187
&0&0000004000000000

Value 20
  Name:            18
  Type:            REG_SZ
  Data:
HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\5&d728187
&0&0100004000000000
```

System Summary

```
System Information report written at: 04/23/04
08:42:16
System Name: FIREBIRD
[System Summary]

Item      Value
OS Name   Microsoft(R) Windows(R) Server 2003,
Enterprise Edition
Version   5.2.3790 Service Pack 1, v.1173 Build 3790
```

```
OS Manufacturer     Microsoft Corporation
Activation Status   Activation Pending (12 days
remaining)
System Name         FIREBIRD
System Manufacturer HP
System Model        ProLiant DL585 G1
System Type         X86-based PC
Processor x86 Family 15 Model 5 Stepping 10
AuthenticAMD ~2399 Mhz
Processor x86 Family 15 Model 5 Stepping 10
AuthenticAMD ~2399 Mhz
Processor x86 Family 15 Model 5 Stepping 10
AuthenticAMD ~2399 Mhz
Processor x86 Family 15 Model 5 Stepping 10
AuthenticAMD ~2399 Mhz
BIOS Version/Date   HP A01, 3/31/2004
SMBIOS Version      2.3
Windows Directory   C:\WINDOWS
System Directory    C:\WINDOWS\system32
Boot Device         \Device\HarddiskVolume20
Locale    United States
Hardware Abstraction Layer    Version =
"5.2.3790.1173 (dnsrv.040318-1805)"
User Name Not Available
Time Zone Central Daylight Time
Total Physical Memory         65,536.00 MB
Available Physical Memory     293.23 MB
Total Virtual Memory          65.95 GB
Available Virtual Memory      2.96 GB
Page File Space     2.11 GB
Page File C:\pagefile.sys

[Hardware Resources]



[Conflicts/Sharing]

Resource  Device
I/O Port 0x0000A000-0x0000AFFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x0000A000-0x0000AFFF          Smart Array
5300 Controller (Non-Miniport)

Memory Address 0xF7800000-0xF7BFFFFF    PCI standard
PCI-to-PCI bridge
Memory Address 0xF7800000-0xF7BFFFFF    Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x00000000-0x000003AF          PCI bus
I/O Port 0x00000000-0x000003AF          Direct memory
access controller

Memory Address 0xF7C00000-0xF7FFFFFF    PCI standard
PCI-to-PCI bridge
Memory Address 0xF7C00000-0xF7FFFFFF    Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x000003C0-0x000003DF          PCI bus
I/O Port 0x000003C0-0x000003DF          PCI standard
PCI-to-PCI bridge
I/O Port 0x000003C0-0x000003DF          RAGE XL PCI
Family (Microsoft Corporation)

I/O Port 0x00009000-0x00009FFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00009000-0x00009FFF          Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x00006000-0x00006FFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00006000-0x00006FFF          Smart Array
642 Controller (Non-Miniport)

Memory Address 0xF7400000-0xF7FFFFFF    PCI bus
Memory Address 0xF7400000-0xF7FFFFFF    PCI standard
PCI-to-PCI bridge
Memory Address 0xF7400000-0xF7FFFFFF    Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x00005000-0x00005FFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00005000-0x00005FFF          Compaq Smart
Array 5i Controller

I/O Port 0x000000A0-0x000000A1          Motherboard
resources
I/O Port 0x000000A0-0x000000A1          Programmable
interrupt controller

IRQ 19    Standard OpenHCD USB Host Controller
IRQ 19    Standard OpenHCD USB Host Controller

Memory Address 0xA0000-0xBFFFF          PCI bus
Memory Address 0xA0000-0xBFFFF          PCI standard
PCI-to-PCI bridge
Memory Address 0xA0000-0xBFFFF          RAGE XL PCI
Family (Microsoft Corporation)

Memory Address 0xF7600000-0xF77FFFFF    PCI standard
PCI-to-PCI bridge
Memory Address 0xF7600000-0xF77FFFFF    Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x00007000-0x0000AFFF          PCI bus
I/O Port 0x00007000-0x0000AFFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00007000-0x0000AFFF          Smart Array
5300 Controller (Non-Miniport)

Memory Address 0xF7200000-0xF73FFFFF    PCI standard
PCI-to-PCI bridge
Memory Address 0xF7200000-0xF73FFFFF    Smart Array
5300 Controller (Non-Miniport)

Memory Address 0xF5F00000-0xF73FFFFF    PCI bus
Memory Address 0xF5F00000-0xF73FFFFF    PCI standard
PCI-to-PCI bridge

Memory Address 0xF5E00000-0xF5EFFFFF    PCI bus
Memory Address 0xF5E00000-0xF5EFFFFF    PCI standard
PCI-to-PCI bridge

I/O Port 0x000003B0-0x000003BB          PCI bus
I/O Port 0x000003B0-0x000003BB          PCI standard
PCI-to-PCI bridge

I/O Port 0x000003B0-0x000003BB          RAGE XL PCI
Family (Microsoft Corporation)

I/O Port 0x00004000-0x00004FFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00004000-0x00004FFF          Base System
Device

I/O Port 0x00008000-0x00008FFF          PCI standard
PCI-to-PCI bridge
I/O Port 0x00008000-0x00008FFF          Smart Array
5300 Controller (Non-Miniport)

I/O Port 0x00000020-0x00000021          Motherboard
resources
I/O Port 0x00000020-0x00000021          Programmable
interrupt controller


[DMA]

Resource  Device    Status
Channel 7 Direct memory access controller         OK

Channel 2 Standard floppy disk controller         OK


[Forced Hardware]

Device    PNP Device ID

[I/O]

Resource  Device    Status
0x00000000-0x000003AF         PCI bus   OK
0x00000000-0x000003AF         Direct memory access
controller          OK
0x000003B0-0x000003BB         PCI bus   OK
0x000003B0-0x000003BB         PCI standard PCI-to-PCI
bridge    OK
0x000003B0-0x000003BB         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x000003C0-0x000003DF         PCI bus   OK
0x000003C0-0x000003DF         PCI standard PCI-to-PCI
bridge    OK
0x000003C0-0x000003DF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x000003E0-0x00000FFF         PCI bus   OK
0x00001000-0x00006FFF         PCI bus   OK
0x00004000-0x00004FFF         PCI standard PCI-to-PCI
bridge    OK
0x00004000-0x00004FFF         Base System Device  OK

0x00004800-0x000048FF         Base System Device  OK

0x00004400-0x000044FF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x00000A79-0x00000A79         ISAPNP Read Data Port
          OK
0x00000279-0x00000279         ISAPNP Read Data Port
          OK
0x00000274-0x00000277         ISAPNP Read Data Port
          OK
```

```
0x00000020-0x00000021         Motherboard resources
         OK
0x00000020-0x00000021         Programmable interrupt
controller          OK
0x00000050-0x00000051         Motherboard resources
         OK
0x00000092-0x00000092         Motherboard resources
         OK
0x000000A0-0x000000A1         Motherboard resources
         OK
0x000000A0-0x000000A1         Programmable interrupt
controller          OK
0x000000F0-0x000000F1         Motherboard resources
         OK
0x00000230-0x00000233         Motherboard resources
         OK
0x00000260-0x00000267         Motherboard resources
         OK
0x000004D0-0x000004D1         Motherboard resources
         OK
0x00000800-0x0000081F         Motherboard resources
         OK
0x00000900-0x00000903         Motherboard resources
         OK
0x00000904-0x00000907         Motherboard resources
         OK
0x00000908-0x0000090B         Motherboard resources
         OK
0x0000090C-0x0000092E         Motherboard resources
         OK
0x0000092F-0x0000092F         Motherboard resources
         OK
0x00000930-0x000009FF         Motherboard resources
         OK
0x00000C80-0x00000C87         Motherboard resources
         OK
0x00000CF9-0x00000CF9         Motherboard resources
         OK
0x00000040-0x00000043         System timer        OK

0x00000080-0x0000008F         Direct memory access
controller          OK
0x000000C0-0x000000DF         Direct memory access
controller          OK
0x00000061-0x00000061         System speaker      OK

0x00000060-0x00000060         Standard 101/102-Key or
Microsoft Natural PS/2 Keyboard         OK
0x00000064-0x00000064         Standard 101/102-Key or
Microsoft Natural PS/2 Keyboard         OK
0x0000002E-0x0000002F         Extended IO Bus     OK

0x00000220-0x00000223         Extended IO Bus     OK

0x00000240-0x0000025F         Extended IO Bus     OK

0x00000070-0x00000073         Extended IO Bus     OK

0x000003F8-0x000003FF         Communications Port
(COM1)    OK
0x000003F2-0x000003F5         Standard floppy disk
controller          OK
0x000003F7-0x000003F7         Standard floppy disk
controller          OK
0x00002000-0x0000200F         AMD-8111 PCI Bus Master
IDE Controller      OK
0x000001F0-0x000001F7         Primary IDE Channel OK

0x000003F6-0x000003F6         Primary IDE Channel OK

0x00005000-0x00005FFF         PCI standard PCI-to-PCI
bridge    OK
0x00005000-0x00005FFF         Compaq Smart Array 5i
Controller          OK
0x00006000-0x00006FFF         PCI standard PCI-to-PCI
bridge    OK
0x00006000-0x00006FFF         Smart Array 642
Controller (Non-Miniport)     OK
0x00006400-0x000064FF         Smart Array 5300
Controller (Non-Miniport)     OK
0x00007000-0x0000AFFF         PCI bus   OK
0x00007000-0x0000AFFF         PCI standard PCI-to-PCI
bridge    OK
0x00007000-0x0000AFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0x00008000-0x00008FFF         PCI standard PCI-to-PCI
bridge    OK
0x00008000-0x00008FFF         Smart Array 5300
Controller (Non-Miniport)     OK
0x00009000-0x00009FFF         PCI standard PCI-to-PCI
bridge    OK
0x00009000-0x00009FFF         Smart Array 5300
Controller (Non-Miniport)     OK
0x00009400-0x000094FF         Smart Array 5300
Controller (Non-Miniport)     OK
0x0000A000-0x0000AFFF         PCI standard PCI-to-PCI
bridge    OK
0x0000A000-0x0000AFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0x0000A400-0x0000A4FF         Smart Array 5300
Controller (Non-Miniport)     OK

[IRQs]

Resource  Device    Status
IRQ 11    Microsoft ACPI-Compliant System         OK

IRQ 19    Standard OpenHCD USB Host Controller    OK

IRQ 19    Standard OpenHCD USB Host Controller    OK

IRQ 7     Base System Device  OK
IRQ 10    Base System Device  OK
IRQ 0     System timer        OK
IRQ 1     Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard       OK
IRQ 12    PS/2 Compatible Mouse         OK
IRQ 4     Communications Port (COM1)    OK
IRQ 6     Standard floppy disk controller         OK

IRQ 14    Primary IDE Channel OK
IRQ 18    Compaq Smart Array 5i Controller        OK

IRQ 25    HP NC7782 Gigabit Server Adapter        OK

IRQ 24    HP NC7782 Gigabit Server Adapter #2     OK

IRQ 28    Smart Array 642 Controller (Non-Miniport)
          OK
IRQ 30    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 32    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 36    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 40    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 42    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 44    Smart Array 5300 Controller (Non-Miniport)
          OK
IRQ 46    Smart Array 5300 Controller (Non-Miniport)
          OK

[Memory]

Resource  Device    Status
0xA0000-0xBFFFF     PCI bus   OK
0xA0000-0xBFFFF     PCI standard PCI-to-PCI bridge
          OK
0xA0000-0xBFFFF     RAGE XL PCI Family (Microsoft
Corporation)        OK
0xF5E00000-0xF5EFFFFF         PCI bus   OK
0xF5E00000-0xF5EFFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF5F00000-0xF73FFFFF         PCI bus   OK
0xF5F00000-0xF73FFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF70F0000-0xF70F0FFF         Standard OpenHCD USB
Host Controller     OK
0xF70E0000-0xF70E0FFF         Standard OpenHCD USB
Host Controller     OK
0xF70B0000-0xF70B01FF         Base System Device  OK

0xF70A0000-0xF70A07FF         Base System Device  OK

0xF7090000-0xF7091FFF         Base System Device  OK

0xF7000000-0xF707FFFF         Base System Device  OK

0xF6000000-0xF6FFFFFF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0xF5FF0000-0xF5FF0FFF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0xF7100000-0xF71FFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF71C0000-0xF71FFFFF         Compaq Smart Array 5i
Controller          OK
0xF5EF0000-0xF5EF3FFF         Compaq Smart Array 5i
Controller          OK
0xF71B0000-0xF71BFFFF         HP NC7782 Gigabit
Server Adapter      OK
0xF71A0000-0xF71AFFFF         HP NC7782 Gigabit
Server Adapter #2   OK
0xF7200000-0xF73FFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF7200000-0xF73FFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
```

```
0xF73F0000-0xF73F1FFF         Smart Array 642
Controller (Non-Miniport)     OK
0xF7380000-0xF73BFFFF         Smart Array 642
Controller (Non-Miniport)     OK
0xF7340000-0xF737FFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7400000-0xF7FFFFFF         PCI bus   OK
0xF7400000-0xF7FFFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF7400000-0xF7FFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF75C0000-0xF75FFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7600000-0xF77FFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF7600000-0xF77FFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF77C0000-0xF77FFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7800000-0xF7BFFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF7800000-0xF7BFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7BC0000-0xF7BFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7A00000-0xF7AFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF79C0000-0xF79FFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7C00000-0xF7FFFFFF         PCI standard PCI-to-PCI
bridge    OK
0xF7C00000-0xF7FFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7FC0000-0xF7FFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7E00000-0xF7EFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK
0xF7DC0000-0xF7DFFFFF         Smart Array 5300
Controller (Non-Miniport)     OK

[Components]



[Multimedia]



[Audio Codecs]

CODEC     Manufacturer        Description
          Status    File      Version   Size
          Creation Date
c:\windows\system32\sl_anet.acm         Sipro Lab
Telecom Inc.        Sipro Lab Telecom Audio Codec OK
          C:\WINDOWS\system32\SL_ANET.ACM
          3.02      84.00 KB (86,016 bytes)
          3/22/2004 6:00 AM
c:\windows\system32\msaud32.acm         Microsoft
Corporation         Windows Media Audio Codec     OK
          C:\WINDOWS\system32\MSAUD32.ACM
          8.00.00.4487        288.00 KB (294,912
bytes)    3/22/2004 6:00 AM
c:\windows\system32\msg723.acm          Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSG723.ACM
          5.2.3790.1173       116.00 KB (118,784
bytes)    3/5/2004 9:23 AM
c:\windows\system32\msadp32.acm         Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSADP32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          14.50 KB (14,848 bytes)       3/22/2004
6:00 AM
c:\windows\system32\tssoft32.acm        DSP GROUP,
INC.                OK
          C:\WINDOWS\system32\TSSOFT32.ACM
          1.01      9.50 KB (9,728 bytes)
          3/22/2004 6:00 AM
c:\windows\system32\msg711.acm          Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSG711.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          10.00 KB (10,240 bytes)       3/22/2004
6:00 AM
c:\windows\system32\msgsm32.acm         Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSGSM32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          20.50 KB (20,992 bytes)       3/22/2004
6:00 AM
c:\windows\system32\l3codeca.acm        Fraunhofer
Institut Integrierte Schaltungen IIS    Fraunhofer
IIS MPEG Layer-3 Codec        OK
          C:\WINDOWS\system32\L3CODECA.ACM        1,
9, 0, 0305          284.00 KB (290,816 bytes)
          3/22/2004 6:00 AM
c:\windows\system32\imaadp32.acm        Microsoft
Corporation                   OK
          C:\WINDOWS\system32\IMAADP32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          15.50 KB (15,872 bytes)       3/22/2004
6:00 AM

[Video Codecs]

CODEC     Manufacturer        Description
          Status    File      Version   Size
          Creation Date
c:\windows\system32\msh261.drv          Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSH261.DRV
          5.2.3790.1173       180.00 KB (184,320
bytes)    3/5/2004 9:23 AM
c:\windows\system32\tsbyuv.dll          Microsoft
Corporation                   OK
          C:\WINDOWS\system32\TSBYUV.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          8.00 KB (8,192 bytes)         3/24/2003
7:50 PM
c:\windows\system32\msyuv.dll Microsoft Corporation
          OK
          C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0
(srv03_rtm.030324-2048)       16.50 KB (16,896 bytes)
          3/24/2003 7:49 PM
c:\windows\system32\msvidc32.dll        Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSVIDC32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          26.50 KB (27,136 bytes)       3/22/2004
6:00 AM
c:\windows\system32\msrle32.dll         Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSRLE32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          10.50 KB (10,752 bytes)       3/22/2004
6:00 AM
c:\windows\system32\iyuv_32.dll         Microsoft
Corporation                   OK
          C:\WINDOWS\system32\IYUV_32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          45.00 KB (46,080 bytes)       3/24/2003
7:49 PM
c:\windows\system32\msh263.drv          Microsoft
Corporation                   OK
          C:\WINDOWS\system32\MSH263.DRV
          5.2.3790.1173       288.00 KB (294,912
bytes)    3/18/2004 4:48 PM

[CD-ROM]

Item      Value
Drive     D:
Description         CD-ROM Drive
Media Loaded        No
Media Type          CD-ROM
Name      TEAC CD-224E
Manufacturer        (Standard CD-ROM drives)
Status    OK
Transfer Rate       Not Available
SCSI Target ID      0
PNP Device ID       IDE\CDROMTEAC_CD-
224E_____________________________9.9A____\5&2DC47F1C&0
&0.0.0
Driver    c:\windows\system32\drivers\cdrom.sys
(5.2.3790.1173 (dnsrv.040318-1805), 49.50 KB (50,688
bytes), 3/22/2004 6:00 AM)

[Sound Device]

Item      Value

[Display]

Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)

PNP Device ID
          PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
Adapter Type        ATI RAGE XL PCI (B41), ATI
Technologies Inc. compatible
Adapter Description RAGE XL PCI Family (Microsoft
Corporation)
Adapter RAM         8.00 MB (8,388,608 bytes)
Installed Drivers   ati2drad.dll
Driver Version      5.10.3663.6013
INF File  atiixpad.inf (ati2mpad section)
```

```
Color Planes        1
Color Table Entries 4294967296
Resolution          800 x 600 x 60 hertz
Bits/Pixel          32
Memory Address      0xF6000000-0xF6FFFFFF
I/O Port  0x00004400-0x000044FF
Memory Address      0xF5FF0000-0xF5FF0FFF
I/O Port  0x000003B0-0x000003BB
I/O Port  0x000003C0-0x000003DF
Memory Address      0xA0000-0xBFFFF
Driver    c:\windows\system32\drivers\ati2mpad.sys
(5.10.3663.6013, 335.38 KB (343,424 bytes), 1/4/2004
12:15 AM)

[Infrared]

Item      Value

[Input]



[Keyboard]

Item      Value
Description         Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name      Enhanced (101- or 102-key)
Layout    00000409
PNP Device ID       ACPI\PNP0303\4&1C7DEDE8&0
Number of Function Keys       12
I/O Port  0x00000060-0x00000060
I/O Port  0x00000064-0x00000064
IRQ Channel         IRQ 1
Driver    c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/22/2004 6:00 AM)

[Pointing Device]

Item      Value
Hardware Type       PS/2 Compatible Mouse
Number of Buttons   3
Status    OK
PNP Device ID       ACPI\PNP0F13\4&1C7DEDE8&0
Power Management Supported    No
Double Click Threshold        6
Handedness          Right Handed Operation
IRQ Channel         IRQ 12
Driver    c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/22/2004 6:00 AM)

[Modem]

Item      Value

[Network]



[Adapter]

Item      Value
Name      [00000001] RAS Async Adapter
Adapter Type        Not Available
Product Type        RAS Async Adapter
Installed Yes
PNP Device ID       Not Available
Last Reset          4/22/2004 10:05 AM
Index     1
Service Name        AsyncMac
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available

Name      [00000002] WAN Miniport (L2TP)
Adapter Type        Not Available
Product Type        WAN Miniport (L2TP)
Installed Yes
PNP Device ID       ROOT\MS_L2TPMINIPORT\0000
Last Reset          4/22/2004 10:05 AM
Index     2
Service Name        Rasl2tp
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\rasl2tp.sys
(5.2.3790.1173 (dnsrv.040318-1805), 73.00 KB (74,752
bytes), 3/22/2004 6:00 AM)

Name      [00000003] WAN Miniport (PPTP)
Adapter Type        Wide Area Network (WAN)
Product Type        WAN Miniport (PPTP)
Installed Yes
PNP Device ID       ROOT\MS_PPTPMINIPORT\0000
Last Reset          4/22/2004 10:05 AM
Index     3
Service Name        PptpMiniport
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         50:50:54:50:30:30
Driver    c:\windows\system32\drivers\raspptp.sys
(5.2.3790.1173 (dnsrv.040318-1805), 62.50 KB (64,000
bytes), 3/22/2004 6:00 AM)

Name      [00000004] WAN Miniport (PPPOE)
Adapter Type        Wide Area Network (WAN)
Product Type        WAN Miniport (PPPOE)
Installed Yes
PNP Device ID       ROOT\MS_PPPOEMINIPORT\0000
Last Reset          4/22/2004 10:05 AM
Index     4
Service Name        RasPppoe
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         33:50:6F:45:30:30
Driver    c:\windows\system32\drivers\raspppoe.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 38.00 KB (38,912
bytes), 3/22/2004 6:00 AM)

Name      [00000005] Direct Parallel
Adapter Type        Not Available
Product Type        Direct Parallel
Installed Yes
PNP Device ID       ROOT\MS_PTIMINIPORT\0000
Last Reset          4/22/2004 10:05 AM
Index     5
Service Name        Raspti
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\raspti.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 18.50 KB (18,944
bytes), 3/22/2004 6:00 AM)

Name      [00000006] WAN Miniport (IP)
Adapter Type        Not Available
Product Type        WAN Miniport (IP)
Installed Yes
PNP Device ID       ROOT\MS_NDISWANIP\0000
Last Reset          4/22/2004 10:05 AM
Index     6
Service Name        NdisWan
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.1173 (dnsrv.040318-1805), 100.00 KB
(102,400 bytes), 3/22/2004 6:00 AM)

Name      [00000007] HP NC7782 Gigabit Server Adapter

Adapter Type        Ethernet 802.3
Product Type        HP NC7782 Gigabit Server Adapter

Installed Yes
```

```
PNP Device ID
         PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3038
Last Reset          4/22/2004 10:05 AM
Index     7
Service Name        q57w2k
IP Address          130.169.208.1
IP Subnet 255.255.0.0
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         00:0B:CD:C4:C7:A0
Memory Address      0xF71B0000-0xF71BFFFF
IRQ Channel         IRQ 25
Driver    c:\windows\system32\drivers\q57xp32.sys
(7.35.0.0 built by: WinDDK, 110.50 KB (113,152
bytes), 1/15/2004 9:30 PM)

Name      [00000008] HP NC7782 Gigabit Server Adapter

Adapter Type        Ethernet 802.3
Product Type        HP NC7782 Gigabit Server Adapter

Installed Yes
PNP Device ID
         PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3138
Last Reset          4/22/2004 10:05 AM
Index     8
Service Name        q57w2k
IP Address          130.168.208.12
IP Subnet 255.255.0.0
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         00:0B:CD:C4:C7:A1
Memory Address      0xF71A0000-0xF71AFFFF
IRQ Channel         IRQ 24
Driver    c:\windows\system32\drivers\q57xp32.sys
(7.35.0.0 built by: WinDDK, 110.50 KB (113,152
bytes), 1/15/2004 9:30 PM)

[Protocol]

Item      Value
Name      MSAFD Tcpip [TCP/IP]
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          16 bytes
Maximum Message Size          0 bytes
Message Oriented    No
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       Yes
Supports Graceful Closing     Yes
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD Tcpip [UDP/IP]
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          16 bytes
Maximum Message Size          63.93 KB (65,467 bytes)

Message Oriented    Yes
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         Yes

Name      RSVP UDP Service Provider
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          16 bytes
Maximum Message Size          63.93 KB (65,467 bytes)

Message Oriented    Yes
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption Yes
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         Yes

Name      RSVP TCP Service Provider
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          16 bytes
Maximum Message Size          0 bytes
Message Oriented    No
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption Yes
Supports Expedited Data       Yes
Supports Graceful Closing     Yes
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{3F271861-8B93-40FA-8195-
EF4E7FCBA266}] SEQPACKET 3
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{3F271861-8B93-40FA-8195-
EF4E7FCBA266}] DATAGRAM 3
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{9F4A45D9-BC39-4B8B-AB69-
5DB021F3A72A}] SEQPACKET 0
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{9F4A45D9-BC39-4B8B-AB69-
5DB021F3A72A}] DATAGRAM 0
```

```
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{C9AADEDF-6B65-4D92-A4D6-
D9F8D6EAA4E8}] SEQPACKET 1
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{C9AADEDF-6B65-4D92-A4D6-
D9F8D6EAA4E8}] DATAGRAM 1
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{9C47CAE5-9799-4E1E-A92E-
4D3D2644658E}] SEQPACKET 2
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{9C47CAE5-9799-4E1E-A92E-
4D3D2644658E}] DATAGRAM 2
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

[WinSock]

Item      Value
File      c:\windows\system32\winsock.dll
Size      2.80 KB (2,864 bytes)
Version   3.10

File      c:\windows\system32\wsock32.dll
Size      22.00 KB (22,528 bytes)
Version   5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]



[Serial]

Item      Value
Name      Communications Port (COM1)
Status    OK
PNP Device ID       ACPI\PNP0501\0
Maximum Input Buffer Size     0
Maximum Output Buffer Size    No
Settable Baud Rate  Yes
Settable Data Bits  Yes
Settable Flow Control         Yes
Settable Parity     Yes
Settable Parity Check         Yes
Settable Stop Bits  Yes
Settable RLSD       Yes
Supports RLSD       Yes
Supports 16 Bit Mode          No
Supports Special Characters   No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity    None
Busy      No
Abort Read/Write on Error     No
Binary Mode Enabled Yes
Continue XMit on XOff         No
CTS Outflow Control No
Discard NULL Bytes  No
DSR Outflow Control 0
DSR Sensitivity     0
DTR Flow Control Type         Enable
EOF Character       0
Error Replace Character       0
Error Replacement Enabled     No
Event Character     0
Parity Check Enabled          No
RTS Flow Control Type         Enable
XOff Character      19
XOffXMit Threshold  512
XOn Character       17
XOnXMit Threshold   2048
XOnXOff InFlow Control        0
XOnXOff OutFlow Control       0
IRQ Channel         IRQ 4
I/O Port  0x000003F8-0x000003FF
Driver    c:\windows\system32\drivers\serial.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 76.00 KB (77,824
bytes), 3/22/2004 6:00 AM)

[Parallel]

Item      Value

[Storage]



[Drives]

Item      Value
Drive     A:
Description         3 1/2 Inch Floppy Drive

Drive     C:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      33.91 GB (36,410,552,320 bytes)
Free Space          27.50 GB (29,531,607,040 bytes)

Volume Name
Volume Serial Number          A8BBB354
```

```
Drive     D:
Description         CD-ROM Disc

Drive     E:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     F:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     G:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     H:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     I:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     J:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     K:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     L:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     M:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     N:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     O:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     P:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     Q:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     R:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     S:
Description         Local Fixed Disk
Compressed          Not Available
File System         Not Available
Size      Not Available
Free Space          Not Available
Volume Name         Not Available
Volume Serial Number          Not Available

Drive     W:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      884.26 GB (949,468,712,960 bytes)
Free Space          523.63 GB (562,247,852,032 bytes)

Volume Name         Back3
Volume Serial Number          84CB3D56

Drive     X:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      884.26 GB (949,468,712,960 bytes)
Free Space          218.76 GB (234,892,279,808 bytes)

Volume Name         Back1
Volume Serial Number          84EB18EC

Drive     Y:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      884.26 GB (949,468,712,960 bytes)
Free Space          218.77 GB (234,900,799,488 bytes)

Volume Name         Back2
Volume Serial Number          A8F662AF

Drive     Z:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      884.26 GB (949,468,712,960 bytes)
Free Space          522.29 GB (560,809,230,336 bytes)

Volume Name         Back4
Volume Serial Number          20D58331

[Disks]

Item      Value
Description         \\.\PHYSICALDRIVE12
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
```

```
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #12, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE13
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #13, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE7
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #7, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE8
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #8, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE9
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      884.26 GB (949,468,746,240 bytes)
Total Cylinders     115,433
Total Sectors       1,854,431,145
Total Tracks        29,435,415
Tracks/Cylinder     255
Partition Disk #9, Partition #0
Partition Size      884.26 GB (949,468,713,984 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE4
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #4, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE5
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #5, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE6
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      884.26 GB (949,468,746,240 bytes)
Total Cylinders     115,433
Total Sectors       1,854,431,145
Total Tracks        29,435,415
Tracks/Cylinder     255
Partition Disk #6, Partition #0
Partition Size      884.26 GB (949,468,713,984 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE10
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #10, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)
```

```
Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE11
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #11, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE1
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #1, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE2
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #2, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE3
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      884.26 GB (949,468,746,240 bytes)
Total Cylinders     115,433
Total Sectors       1,854,431,145
Total Tracks        29,435,415
Tracks/Cylinder     255
Partition Disk #3, Partition #0
Partition Size      884.26 GB (949,468,713,984 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE14
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #14, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE15
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #15, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE16
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      884.26 GB (949,468,746,240 bytes)
Total Cylinders     115,433
Total Sectors       1,854,431,145
Total Tracks        29,435,415
Tracks/Cylinder     255
Partition Disk #16, Partition #0
Partition Size      884.26 GB (949,468,713,984 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE17
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      90.81 GB (97,510,694,400 bytes)
Total Cylinders     11,855
Total Sectors       190,450,575
Total Tracks        3,023,025
Tracks/Cylinder     255
Partition Disk #17, Partition #0
Partition Size      90.81 GB (97,510,662,144 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE18
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
```

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Sectors/Track       63
Size      40.03 GB (42,985,313,280 bytes)
Total Cylinders     5,226
Total Sectors       83,955,690
Total Tracks        1,332,630
Tracks/Cylinder     255
Partition Disk #18, Partition #0
Partition Size      40.03 GB (42,985,281,024 bytes)

Partition Starting Offset     32,256 bytes

Description         \\.\PHYSICALDRIVE0
Manufacturer        Not Available
Model     Not Available
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  Not Available
SCSI Logical Unit   Not Available
SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track       63
Size      339.18 GB (364,190,722,560 bytes)
Total Cylinders     44,277
Total Sectors       711,310,005
Total Tracks        11,290,635
Tracks/Cylinder     255
Partition Disk #0, Partition #0
Partition Size      339.17 GB (364,182,465,024 bytes)

Partition Starting Offset     32,256 bytes

Description         Disk drive
Manufacturer        (Standard disk drives)
Model     Disk drive
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  0
SCSI Logical Unit   0
SCSI Port 1
SCSI Target ID      4
Sectors/Track       32
Size      33.91 GB (36,414,750,720 bytes)
Total Cylinders     8,716
Total Sectors       71,122,560
Total Tracks        2,222,580
Tracks/Cylinder     255
Partition Disk #19, Partition #0
Partition Size      33.91 GB (36,410,556,416 bytes)

Partition Starting Offset     16,384 bytes

[SCSI]

Item      Value
Name      Compaq Smart Array 5i Controller
Manufacturer        Compaq
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\4&82820FC&0&2038
Memory Address      0xF71C0000-0xF71FFFFF
I/O Port  0x00005000-0x00005FFF
Memory Address      0xF5EF0000-0xF5EF3FFF
IRQ Channel         IRQ 18
Driver    c:\windows\system32\drivers\cpqcissm.sys
(5.48.0.32 Build 3 (NT.040127-1043), 16.00 KB (16,384
bytes), 3/22/2004 6:00 AM)

Name      Smart Array 642 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_0
1\4&24B9E852&0&3840
Memory Address      0xF73F0000-0xF73F1FFF
I/O Port  0x00006000-0x00006FFF
Memory Address      0xF7380000-0xF73BFFFF
IRQ Channel         IRQ 28
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&24B9E852&0&4040
Memory Address      0xF7340000-0xF737FFFF
Memory Address      0xF7200000-0xF73FFFFF
I/O Port  0x00006400-0x000064FF
IRQ Channel         IRQ 30
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&25F4D2AC&0&6848
Memory Address      0xF75C0000-0xF75FFFFF
Memory Address      0xF7400000-0xF7FFFFFF
I/O Port  0x00007000-0x0000AFFF
IRQ Channel         IRQ 32
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&9630B56&0&7050
Memory Address      0xF77C0000-0xF77FFFFF
Memory Address      0xF7600000-0xF77FFFFF
I/O Port  0x00008000-0x00008FFF
IRQ Channel         IRQ 36
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&2534A57B&0&4858
Memory Address      0xF7BC0000-0xF7BFFFFF
Memory Address      0xF7A00000-0xF7AFFFFF
I/O Port  0x00009000-0x00009FFF
IRQ Channel         IRQ 40
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&2534A57B&0&5058
Memory Address      0xF79C0000-0xF79FFFFF
Memory Address      0xF7800000-0xF7BFFFFF
I/O Port  0x00009400-0x000094FF
IRQ Channel         IRQ 42
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&62BA2CA&0&5860
Memory Address      0xF7FC0000-0xF7FFFFFF
Memory Address      0xF7E00000-0xF7EFFFFF
I/O Port  0x0000A000-0x0000AFFF
IRQ Channel         IRQ 44
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

Name      Smart Array 5300 Controller (Non-Miniport)

Manufacturer        Hewlett-Packard
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&62BA2CA&0&6060
Memory Address      0xF7DC0000-0xF7DFFFFF
Memory Address      0xF7C00000-0xF7FFFFFF
I/O Port  0x0000A400-0x0000A4FF
```

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IRQ Channel         IRQ 46
Driver    c:\windows\system32\drivers\hpqcissb.sys
(5.6.2.32 built by: WinDDK, 38.00 KB (38,912 bytes),
1/15/2004 8:57 PM)

[IDE]

Item      Value
Name      AMD-8111 PCI Bus Master IDE Controller
Manufacturer        Advanced Micro Devices
Status    OK
PNP Device ID
          PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
I/O Port  0x00002000-0x0000200F
Driver    c:\windows\system32\drivers\amdide.sys
(5.2.3790.1173 (dnsrv.040318-1805), 7.50 KB (7,680
bytes), 3/22/2004 6:00 AM)

Name      Primary IDE Channel
Manufacturer        (Standard IDE ATA/ATAPI
controllers)
Status    OK
PNP Device ID       PCIIDE\IDECHANNEL\4&21637DBD&0&0

I/O Port  0x000001F0-0x000001F7
I/O Port  0x000003F6-0x000003F6
IRQ Channel         IRQ 14
Driver    c:\windows\system32\drivers\atapi.sys
(5.2.3790.1173 (dnsrv.040318-1805), 89.50 KB (91,648
bytes), 3/22/2004 6:00 AM)

[Printing]

Name      Driver    Port Name Server Name

[Problem Devices]

Device    PNP Device ID       Error Code
Base System Device
          PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018 The drivers for this device are
not installed.
Base System Device
          PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1218 The drivers for this device are
not installed.

[USB]

Device    PNP Device ID
Standard OpenHCD USB Host Controller
          PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
USB Root Hub        USB\ROOT_HUB\5&9B4CD91&0
Standard OpenHCD USB Host Controller
          PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0118
USB Root Hub        USB\ROOT_HUB\5&194CD4CC&0

[Software Environment]

[System Drivers]

Name      Description         File      Type
          Started   Start Mode          State
          Status    Error Control       Accept Pause
          Accept Stop
abiosdsk  Abiosdsk  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Ignore    No        No
acpi      Microsoft ACPI Driver
          c:\windows\system32\drivers\acpi.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

acpiec    ACPIEC
          c:\windows\system32\drivers\acpiec.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

adpu160m  adpu160m  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
adpu320   adpu320   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
afcnt     afcnt     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
afd       AFD Networking Support Environment
          c:\windows\system32\drivers\afd.sys
          Kernel Driver       Yes       Auto
          Running   OK        Normal    No        Yes

aha154x   Aha154x   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aic78u2   aic78u2   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aic78xx   aic78xx   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aliide    AliIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
amddiag   AMD Diagnostic I/O Driver
          c:\windows\system32\drivers\amddiag.sys
          Kernel Driver       No        System
          Stopped   OK        Normal    No        No

amdide    AmdIde
          c:\windows\system32\drivers\amdide.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

asyncmac  RAS Asynchronous Media Driver
          c:\windows\system32\drivers\asyncmac.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

atapi     Standard IDE/ESDI Hard Disk Controller
          c:\windows\system32\drivers\atapi.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

atdisk    Atdisk    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Ignore    No        No
ati2mpad  ati2mpad
          c:\windows\system32\drivers\ati2mpad.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

atmarpc   ATM ARP Client Protocol
          c:\windows\system32\drivers\atmarpc.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

audstub   Audio Stub Driver
          c:\windows\system32\drivers\audstub.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

beep      Beep
          c:\windows\system32\drivers\beep.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

bus_use   bus_use.sys
          \??\c:\windows\system32\drivers\bus_use.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

cbidf2k   cbidf2k
          c:\windows\system32\drivers\cbidf2k.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

cd20xrnt  cd20xrnt  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cdfs      Cdfs
          c:\windows\system32\drivers\cdfs.sys
          File System Driver  Yes       Disabled
          Running   OK        Normal    No        Yes

cdrom     CD-ROM Driver
          c:\windows\system32\drivers\cdrom.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

changer   Changer   Not Available       Kernel Driver
          No        System    Stopped   OK
          Ignore    No        No
clusdisk  Cluster Disk Driver
          c:\windows\system32\drivers\clusdisk.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

cmdide    CmdIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpqarray  Cpqarray  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
```

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cpqarry2  cpqarry2  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpqcissm  cpqcissm
          c:\windows\system32\drivers\cpqcissm.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

cpqfcalm  cpqfcalm  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpuspy    CpuSpy Driver
          \??\c:\windows\system32\drivers\cpuspy.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

crcdisk   CRC Disk Filter Driver
          c:\windows\system32\drivers\crcdisk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dac960nt  dac960nt  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
dellcerc  dellcerc  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
dfsdriver DfsDriver
          c:\windows\system32\drivers\dfs.sys
          File System Driver  Yes       Boot
          Running   OK        Normal    No        Yes

disk      Disk Driver
          c:\windows\system32\drivers\disk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dmboot    dmboot
          c:\windows\system32\drivers\dmboot.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

dmio      Logical Disk Manager Driver
          c:\windows\system32\drivers\dmio.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dmload    dmload
          c:\windows\system32\drivers\dmload.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dpti2o    dpti2o    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
fastfat   Fastfat
          c:\windows\system32\drivers\fastfat.sys
          File System Driver  Yes       Disabled
          Running   OK        Normal    No        Yes

fdc       Floppy Disk Controller Driver
          c:\windows\system32\drivers\fdc.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

fips      Fips
          c:\windows\system32\drivers\fips.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

flpydisk  Floppy Disk Driver
          c:\windows\system32\drivers\flpydisk.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

fltmgr    FltMgr
          c:\windows\system32\drivers\fltmgr.sys
          File System Driver  Yes       Boot
          Running   OK        Normal    No        Yes

ftdisk    Volume Manager Driver
          c:\windows\system32\drivers\ftdisk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

gpc       Generic Packet Classifier
          c:\windows\system32\drivers\msgpc.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

hpn       hpn       Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
hpqcissb  Smart Array Controllers Non-Miniport Bus
Driver    c:\windows\system32\drivers\hpqcissb.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

hpqcissd  Smart Array Controllers Non-Miniport Disk
Driver    c:\windows\system32\drivers\hpqcissd.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

hpt3xx    hpt3xx    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
http      HTTP
          c:\windows\system32\drivers\http.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

i2omgmt   i2omgmt   Not Available       Kernel Driver
          No        System    Stopped   OK
          Normal    No        No
i2omp     i2omp     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
i8042prt  i8042 Keyboard and PS/2 Mouse Port Driver
          c:\windows\system32\drivers\i8042prt.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

iirsp     iirsp     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No

imapi     CD-Burning Filter Driver
          c:\windows\system32\drivers\imapi.sys
          Kernel Driver       No        System
          Stopped   OK        Normal    No        No

intelide  IntelIde  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
interruptaffinityfilter       Interrupt Affinity
Filter    c:\windows\system32\drivers\intfiltr.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

ipfilterdriver      IP Traffic Filter Driver
          c:\windows\system32\drivers\ipfltdrv.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipinip    IP in IP Tunnel Driver
          c:\windows\system32\drivers\ipinip.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipnat     IP Network Address Translator
          c:\windows\system32\drivers\ipnat.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipsec     IPSEC driver
          c:\windows\system32\drivers\ipsec.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

ipsraidn  ipsraidn  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
isapnp    PnP ISA/EISA Bus Driver
          c:\windows\system32\drivers\isapnp.sys
          Kernel Driver       Yes       Boot
          Running   OK        Critical  No        Yes

kbdclass  Keyboard Class Driver
          c:\windows\system32\drivers\kbdclass.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

ksecdd    KSecDD
          c:\windows\system32\drivers\ksecdd.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

lp6nds35  lp6nds35  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
mnmdd     mnmdd
          c:\windows\system32\drivers\mnmdd.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

modem     Modem
          c:\windows\system32\drivers\modem.sys
          Kernel Driver       No        Manual
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          Stopped   OK        Ignore    No        No

mouclass  Mouse Class Driver
          c:\windows\system32\drivers\mouclass.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

mountmgr  Mount Point Manager
          c:\windows\system32\drivers\mountmgr.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

mraid35x  mraid35x  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
mrxdav    WebDav Client Redirector
          c:\windows\system32\drivers\mrxdav.sys
          File System Driver  No        Manual
          Stopped   OK        Normal    No        No

mrxsmb    MRXSMB
          c:\windows\system32\drivers\mrxsmb.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

msfs      Msfs
          c:\windows\system32\drivers\msfs.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

mssmbios  Microsoft System Management BIOS Driver
          c:\windows\system32\drivers\mssmbios.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

multevent MultEvent Driver
          \??\c:\windows\system32\drivers\multeventdr
iver.sys  Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

mup       Mup
          c:\windows\system32\drivers\mup.sys
          File System Driver  Yes       Boot
          Running   OK        Normal    No        Yes

ndis      NDIS System Driver
          c:\windows\system32\drivers\ndis.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

ndistapi  Remote Access NDIS TAPI Driver
          c:\windows\system32\drivers\ndistapi.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ndisuio   NDIS Usermode I/O Protocol
          c:\windows\system32\drivers\ndisuio.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ndiswan   Remote Access NDIS WAN Driver
          c:\windows\system32\drivers\ndiswan.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ndproxy   NDIS Proxy
          c:\windows\system32\drivers\ndproxy.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

netbios   NetBIOS Interface
          c:\windows\system32\drivers\netbios.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

netbt     NetBios over Tcpip
          c:\windows\system32\drivers\netbt.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

nfrd960   nfrd960   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
npfs      Npfs
          c:\windows\system32\drivers\npfs.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

ntfs      Ntfs
          c:\windows\system32\drivers\ntfs.sys
          File System Driver  Yes       Disabled
          Running   OK        Normal    No        Yes

null      Null
          c:\windows\system32\drivers\null.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

parport   Parport
          c:\windows\system32\drivers\parport.sys
          Kernel Driver       No        Manual
          Stopped   OK        Ignore    No        No

partmgr   Partition Manager
          c:\windows\system32\drivers\partmgr.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

pci       PCI Bus Driver
          c:\windows\system32\drivers\pci.sys
          Kernel Driver       Yes       Boot
          Running   OK        Critical  No        Yes

pciide    PCIIde
          c:\windows\system32\drivers\pciide.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

pcmcia    Pcmcia
          c:\windows\system32\drivers\pcmcia.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

pdcomp    PDCOMP    Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No

pdframe   PDFRAME   Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
pdreli    PDRELI    Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
pdrframe  PDRFRAME  Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
perc2     perc2     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
perc2hib  perc2hib  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
pptpminiport        WAN Miniport (PPTP)
          c:\windows\system32\drivers\raspptp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

processor Processor Driver
          c:\windows\system32\drivers\processr.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ptilink   Direct Parallel Link Driver
          c:\windows\system32\drivers\ptilink.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

q57w2k    HP NC7782 Gigabit Server Adapter
          c:\windows\system32\drivers\q57xp32.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ql1080    ql1080    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql10wnt   Ql10wnt   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql12160   ql12160   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql1240    ql1240    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql1280    ql1280    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2100    ql2100    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2200    ql2200    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2300    ql2300    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
rasacd    Remote Access Auto Connection Driver
          c:\windows\system32\drivers\rasacd.sys
          Kernel Driver       Yes       System
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          Running   OK        Normal    No        Yes

rasl2tp   WAN Miniport (L2TP)
          c:\windows\system32\drivers\rasl2tp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

raspppoe  Remote Access PPPOE Driver
          c:\windows\system32\drivers\raspppoe.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

raspti    Direct Parallel
          c:\windows\system32\drivers\raspti.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

rdbss     Rdbss
          c:\windows\system32\drivers\rdbss.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

rdpcdd    RDPCDD
          c:\windows\system32\drivers\rdpcdd.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

rdpdr     Terminal Server Device Redirector Driver
          c:\windows\system32\drivers\rdpdr.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

rdpwd     RDPWD
          c:\windows\system32\drivers\rdpwd.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

redbook   Digital CD Audio Playback Filter Driver
          c:\windows\system32\drivers\redbook.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

secdrv    Secdrv
          c:\windows\system32\drivers\secdrv.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

serenum   Serenum Filter Driver
          c:\windows\system32\drivers\serenum.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

serial    Serial port driver
          c:\windows\system32\drivers\serial.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

sfloppy   Sfloppy
          c:\windows\system32\drivers\sfloppy.sys
          Kernel Driver       No        System
          Stopped   OK        Ignore    No        No

simbad    Simbad    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sparrow   Sparrow   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
srv       Srv
          c:\windows\system32\drivers\srv.sys
          File System Driver  Yes       Manual
          Running   OK        Normal    No        Yes

swenum    Software Bus Driver
          c:\windows\system32\drivers\swenum.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

symc810   symc810   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
symc8xx   symc8xx   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
symmpi    symmpi    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sym_hi    sym_hi    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sym_u3    sym_u3    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
tcpip     TCP/IP Protocol Driver
          c:\windows\system32\drivers\tcpip.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

tdpipe    TDPIPE
          c:\windows\system32\drivers\tdpipe.sys
          Kernel Driver       No        Manual
          Stopped   OK        Ignore    No        No

tdtcp     TDTCP
          c:\windows\system32\drivers\tdtcp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

termdd    Terminal Device Driver
          c:\windows\system32\drivers\termdd.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

toside    TosIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
udfs      Udfs
          c:\windows\system32\drivers\udfs.sys
          File System Driver  No        Disabled
          Stopped   OK        Normal    No        No

ultra     ultra     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No

update    Microcode Update Driver
          c:\windows\system32\drivers\update.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

usbehci   Microsoft USB 2.0 Enhanced Host Controller
Miniport Driver
          c:\windows\system32\drivers\usbehci.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

usbhub    USB2 Enabled Hub
          c:\windows\system32\drivers\usbhub.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

usbohci   Microsoft USB Open Host Controller Miniport
Driver    c:\windows\system32\drivers\usbohci.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

usbstor   USB Mass Storage Driver
          c:\windows\system32\drivers\usbstor.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

vgasave   VGA Display Controller.
          c:\windows\system32\drivers\vga.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

viaide    ViaIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
volsnap   Storage volumes
          c:\windows\system32\drivers\volsnap.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

wanarp    Remote Access IP ARP Driver
          c:\windows\system32\drivers\wanarp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

wdica     WDICA     Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
wlbs      Network Load Balancing
          c:\windows\system32\drivers\wlbs.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No


[Signed Drivers]

Device Name         Signed    Device Class
          Driver Version      Driver Date
          Manufacturer        INF Name  Driver Name
          Device ID
Not Available       Not Available       Not Available
          Not Available       Not Available       Not
Available Not Available       Not Available
          HTREE\ROOT\0
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ACPI Multiprocessor PC        Not Available
          COMPUTER  Not Available       Not Available
          (Standard computers)          Not Available
          Not Available       ROOT\ACPI_HAL\0000
Microsoft ACPI-Compliant System         No
          SYSTEM    5.2.3790.0          10/1/2002
          Microsoft acpi.inf  Not Available
          ACPI_HAL\PNP0C08\0
Processor No        PROCESSOR 5.2.3790.1173
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_5\_0
Processor No        PROCESSOR 5.2.3790.1173
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_5\_1
Processor No        PROCESSOR 5.2.3790.1173
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_5\_2
Processor No        PROCESSOR 5.2.3790.1173
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_5\_3
ACPI Power Button   No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0C0C\2&DABA3FF&0
ACPI Lid  No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0C0D\2&DABA3FF&0
PCI bus   No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A03\7
PCI standard PCI-to-PCI bridge          No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          PCI\VEN_1022&DEV_7460&SUBSYS_00000000&REV_0
7\3&20FEA912&0&18
Standard OpenHCD USB Host Controller    No        USB
          5.2.3790.0          10/1/2002 (Standard USB
Host Controller)    usbport.inf         Not Available
          PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
USB Root Hub        No        USB       5.2.3790.0
          10/1/2002 (Standard USB Host Controller)
          usbport.inf         Not Available
          USB\ROOT_HUB\5&9B4CD91&0
Standard OpenHCD USB Host Controller    No        USB
          5.2.3790.0          10/1/2002 (Standard USB
Host Controller)    usbport.inf         Not Available
          PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0118
USB Root Hub        No        USB       5.2.3790.0
          10/1/2002 (Standard USB Host Controller)
          usbport.inf         Not Available
          USB\ROOT_HUB\5&194CD4CC&0
Base System Device  Not Available       UNKNOWN   Not
Available Not Available       Not Available       Not
Available Not Available
          PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018
Base System Device  Not Available       UNKNOWN   Not
Available Not Available       Not Available       Not
Available Not Available
          PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1218
RAGE XL PCI Family (Microsoft Corporation)        No
          DISPLAY   5.10.2600.6014      8/8/2001  ATI
Technologies Inc.   atiixpad.inf        Not Available
          PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
Default Monitor     No        MONITOR   5.1.2001.0
          6/6/2001  (Standard monitor types)
          monitor.inf         Not Available
          DISPLAY\DEFAULT_MONITOR\5&38B1FFCB&0&800000
00&01&03
PCI standard ISA bridge       No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_7468&SUBSYS_00000000&REV_0
5\3&20FEA912&0&20
ISAPNP Read Data Port         No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ISAPNP\READDATAPORT\0
Motherboard resources         No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ACPI\PNP0C02\0
Programmable interrupt controller       No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          ACPI\PNP0000\4&1C7DEDE8&0
System timer        No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0100\4&1C7DEDE8&0
Direct memory access controller         No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          ACPI\PNP0200\4&1C7DEDE8&0
System speaker      No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0800\4&1C7DEDE8&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard  No        KEYBOARD  5.2.3790.0
          10/1/2002 (Standard keyboards)
          keyboard.inf        Not Available
          ACPI\PNP0303\4&1C7DEDE8&0
PS/2 Compatible Mouse         No        MOUSE
          5.2.3790.0          10/1/2002 Microsoft
          msmouse.inf         Not Available
          ACPI\PNP0F13\4&1C7DEDE8&0
Extended IO Bus     No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A06\4&1C7DEDE8&0
Communications Port No        PORTS     5.2.3790.0
          10/1/2002 (Standard port types)
          msports.inf         Not Available
          ACPI\PNP0501\0
Standard floppy disk controller         No        FDC
          5.2.3790.0          10/1/2002 (Standard
floppy disk controllers)      fdc.inf   Not Available
          ACPI\PNP0700\5&1C430410&0
Floppy disk drive   No        FLOPPYDISK
          5.2.3790.0          10/1/2002 (Standard
floppy disk drives) flpydisk.inf        Not Available
          FDC\GENERIC_FLOPPY_DRIVE\6&2F72E85F&0&0
AMD-8111 PCI Bus Master IDE Controller  No        HDC
          5.2.3790.1173       10/1/2002 Advanced
Micro Devices       mshdc.inf Not Available
          PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
Primary IDE Channel No        HDC       5.2.3790.1173
          10/1/2002 (Standard IDE ATA/ATAPI
controllers)        mshdc.inf Not Available
          PCIIDE\IDECHANNEL\4&21637DBD&0&0
CD-ROM Drive        No        CDROM     5.2.3790.0
          10/1/2002 (Standard CD-ROM drives)
          cdrom.inf Not Available
          IDE\CDROMTEAC_CD-
224E_____________________________9.9A____\5&2DC47F1C&0
&0.0.0
AMD-8111 System Management Controller   No
          SYSTEM    5.2.3790.1173       10/1/2002 AMD
          machine.inf         Not Available
          PCI\VEN_1022&DEV_746B&SUBSYS_32050E11&REV_0
5\3&20FEA912&0&23
PCI standard PCI-to-PCI bridge          No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&20FEA912&0&38
Compaq Smart Array 5i Controller        No
          SCSIADAPTER         5.2.3790.1173
          10/1/2002 Compaq    pnpscsi.inf         Not
Available
          PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\4&82820FC&0&2038
Compaq Virtual LUN  No        SYSTEM    5.2.3790.0
          10/1/2002 Compaq    scsidev.inf         Not
Available
          SCSI\OTHER&VEN_COMPAQ&PROD_SCSI_COMMUNICATE
&REV_CISS\5&208597A6&0&000
Disk drive          No        DISKDRIVE 5.2.3790.0
          10/1/2002 (Standard disk drives)
          disk.inf  Not Available
          SCSI\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME&RE
V_2.36\5&208597A6&0&040
HP NC7782 Gigabit Server Adapter        No        NET
          7.35.0.0  11/21/2003        Hewlett-
Packard Company     oem0.inf  Not Available
          PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3038
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HP NC7782 Gigabit Server Adapter        No        NET
          7.35.0.0  11/21/2003          Hewlett-
Packard Company     oem0.inf  Not Available
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0\4&82820FC&0&3138
AMD-8131 HyperTransport(tm) IOAPIC Controller     No
          SYSTEM    5.2.3790.1173       10/1/2002 AMD
          machine.inf         Not Available
          PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&20FEA912&0&39
PCI standard PCI-to-PCI bridge          No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
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2\3&20FEA912&0&40
Smart Array 642 Controller (Non-Miniport)         No
          SCSIADAPTER         5.6.59.32 4/8/2003
          Hewlett-Packard     oem1.inf  Not Available
          PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_0
1\4&24B9E852&0&3840
Smart Array Logical Volume    No        DISKDRIVE
          5.6.56.32 4/8/2003  Hewlett-Packard
          oem2.inf  Not Available
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56CD7E2&0&0000014001000000
Smart Array 5300 Controller (Non-Miniport)        No
          SCSIADAPTER         5.6.59.32 4/8/2003
          Hewlett-Packard     oem1.inf  Not Available
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          5.6.56.32 4/8/2003  Hewlett-Packard
          oem2.inf  Not Available
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          5.6.56.32 4/8/2003  Hewlett-Packard
          oem2.inf  Not Available
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Smart Array Logical Volume    No        DISKDRIVE
          5.6.56.32 4/8/2003  Hewlett-Packard
          oem2.inf  Not Available
          HPQCISS\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME
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AMD-8131 HyperTransport(tm) IOAPIC Controller     No
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          machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C0
PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
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PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
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PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C8
PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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0\3&20FEA912&0&C9
PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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0\3&20FEA912&0&D1
PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
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0\3&20FEA912&0&D9
PCI standard host CPU bridge  No        SYSTEM
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system devices)     machine.inf         Not Available
          PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&DA
PCI standard host CPU bridge  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
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0\3&20FEA912&0&DB
PCI bus   No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A03\8
PCI standard PCI-to-PCI bridge          No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available
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2\3&33B859B7&0&48
Smart Array 5300 Controller (Non-Miniport)        No
          SCSIADAPTER         5.6.59.32 4/8/2003
          Hewlett-Packard     oem1.inf  Not Available
          PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\4&25F4D2AC&0&6848
Smart Array Logical Volume    No        DISKDRIVE
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          oem2.inf  Not Available
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          5.6.56.32 4/8/2003  Hewlett-Packard
          oem2.inf  Not Available
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          oem2.inf  Not Available
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AMD-8131 HyperTransport(tm) IOAPIC Controller     No
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          PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
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PCI standard PCI-to-PCI bridge          No
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          (Standard system devices)     machine.inf
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2\3&33B859B7&0&50
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          Hewlett-Packard     oem1.inf  Not Available
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PCI standard PCI-to-PCI bridge          No
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          (Standard system devices)     machine.inf
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Smart Array 5300 Controller (Non-Miniport)        No
          SCSIADAPTER         5.6.59.32 4/8/2003
          Hewlett-Packard     oem1.inf  Not Available
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PCI standard PCI-to-PCI bridge          No
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          (Standard system devices)     machine.inf
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Smart Array 5300 Controller (Non-Miniport)        No
          SCSIADAPTER         5.6.59.32 4/8/2003
          Hewlett-Packard     oem1.inf  Not Available
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          machine.inf         Not Available
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ACPI Fixed Feature Button     No        SYSTEM
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system devices)     machine.inf         Not Available
          ACPI\FIXEDBUTTON\2&DABA3FF&0
Logical Disk Manager          No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
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Volume Manager      No        SYSTEM    5.2.3790.1173
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ROOT\FTDISK\0000
Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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14OFFSET7E00LENGTH16B416A000
Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
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C3OFFSET7E00LENGTH16B416A000
Generic volume      No        VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
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C4OFFSET7E00LENGTHA021F5600
Generic volume      No        VOLUME    5.2.3790.0
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Available
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D8OFFSET7E00LENGTH16B416A000
Generic volume      No        VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
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D9OFFSET7E00LENGTHA021F5600
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
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Available
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Generic volume      No        VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
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AFD Networking Support Environment      Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_AFD\0000
Beep      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_BEEP\0000

CRC Disk Filter Driver        Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_CRCDISK\0000
dmboot    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_DMBOOT\0000

dmload    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_DMLOAD\0000

Fips      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_FIPS\0000

Generic Packet Classifier     Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_GPC\0000
IPSEC driver          Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_IPSEC\0000
ksecdd    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_KSECDD\0000

mnmdd     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_MNMDD\0000

mountmgr  Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_MOUNTMGR\0000
MultEvent Driver    Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_MULTEVENT\0000
NDIS System Driver  Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_NDIS\0000
Remote Access NDIS TAPI Driver          Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_NDISTAPI\0000
NDIS Usermode I/O Protocol    Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_NDISUIO\0000
NDProxy   Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_NDPROXY\0000
NetBios over Tcpip  Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_NETBT\0000
Null      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_NULL\0000

Partition Manager   Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_PARTMGR\0000
PCIIde    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_PCIIDE\0000

Remote Access Auto Connection Driver    Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_RASACD\0000
RDPCDD    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_RDPCDD\0000

RDPWD     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_RDPWD\0000

TCP/IP Protocol Driver        Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_TCPIP\0000
TDTCP     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_TDTCP\0000

VGA Display Controller.       Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_VGASAVE\0000
volsnap   Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_VOLSNAP\0000
Remote Access IP ARP Driver   Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_WANARP\0000
Audio Codecs        No        MEDIA     5.2.3790.0
          10/1/2002 (Standard system devices)
          wave.inf  Not Available
          ROOT\MEDIA\MS_MMACM
Legacy Audio Drivers          No        MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMDRV
Media Control Devices         No        MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMMCI
Legacy Video Capture Devices  No        MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMVCD
Video Codecs        No        MEDIA     5.2.3790.0
          10/1/2002 (Standard system devices)
          wave.inf  Not Available
          ROOT\MEDIA\MS_MMVID
WAN Miniport (L2TP) No        NET       5.2.3790.1173
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_L2TPMINIPORT\0000
WAN Miniport (IP)   No        NET       5.2.3790.1173
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_NDISWANIP\0000
WAN Miniport (PPPOE)          No        NET
          5.2.3790.1173       10/1/2002 Microsoft
          netrasa.inf         Not Available
          ROOT\MS_PPPOEMINIPORT\0000
WAN Miniport (PPTP) No        NET       5.2.3790.1173
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_PPTPMINIPORT\0000
Direct Parallel     No        NET       5.2.3790.1173
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_PTIMINIPORT\0000
Terminal Server Device Redirector       No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\RDPDR\0000
Terminal Server Keyboard Driver         No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\RDP_KBD\0000
Terminal Server Mouse Driver  No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ROOT\RDP_MOU\0000
Plug and Play Software Device Enumerator          No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\SYSTEM\0000
Microcode Update Device       No        SYSTEM
          5.2.3790.1173       10/1/2002 (Standard
```

```
system devices)     machine.inf         Not Available
          ROOT\SYSTEM\0001
Microsoft System Management BIOS Driver No
          SYSTEM    5.2.3790.1173       10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\SYSTEM\0002

[Environment Variables]

Variable  Value     User Name
ComSpec   %SystemRoot%\system32\cmd.exe <SYSTEM>
Path
          %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\system32\WBEM;C:\Program Files\Microsoft SQL
Server\80\Tools\BINN          <SYSTEM>
windir    %SystemRoot%        <SYSTEM>
OS        Windows_NT          <SYSTEM>
PROCESSOR_ARCHITECTURE        x86       <SYSTEM>
PROCESSOR_LEVEL     15        <SYSTEM>
PROCESSOR_IDENTIFIER          x86 Family 15 Model 5
Stepping 10, AuthenticAMD     <SYSTEM>
PROCESSOR_REVISION  050a      <SYSTEM>
NUMBER_OF_PROCESSORS          4         <SYSTEM>
ClusterLog          C:\WINDOWS\Cluster\cluster.log
          <SYSTEM>
PATHEXT
          .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH     <SYSTEM>
TEMP      %SystemRoot%\TEMP   <SYSTEM>
TMP       %SystemRoot%\TEMP   <SYSTEM>
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\SYSTEM
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\SYSTEM
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\LOCAL SERVICE
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\LOCAL SERVICE
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\NETWORK SERVICE
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\NETWORK SERVICE
TEMP      %USERPROFILE%\Local Settings\Temp
          FIREBIRD\Administrator
TMP       %USERPROFILE%\Local Settings\Temp
          FIREBIRD\Administrator

[Print Jobs]

Document  Size      Owner     Notify    Status
          Time Submitted      Start Time
          Until Time          Elapsed Time
          Pages Printed       Job ID    Priority
          Parameters          Driver    Print
Processor Host Print Queue    Data Type Name

[Network Connections]

Local Name          Remote Name         Type
          Status    User Name

[Running Tasks]

Name      Path      Process ID          Priority  Min
Working Set         Max Working Set     Start Time
          Version   Size      File Date
system idle process Not Available       0         0
          Not Available       Not Available       Not
Available Not Available       Not Available       Not
Available
system    Not Available       4         8         0
          1413120   Not Available       Not Available
          Not Available       Not Available
smss.exe  Not Available       368       11
          204800    1413120   4/22/2004 10:13 AM  Not
Available Not Available       Not Available
csrss.exe Not Available       588       13        Not
Available Not Available       4/22/2004 10:13 AM  Not
Available Not Available       Not Available
winlogon.exe        c:\windows\system32\winlogon.exe
          620       13        204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 495.50 KB (507,392 bytes)
          3/22/2004 6:00 AM
services.exe        c:\windows\system32\services.exe
          700       9         204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 113.50 KB (116,224 bytes)
          3/22/2004 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 728       9
          204800    1413120   4/22/2004 10:13 AM
          5.2.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       3/22/2004
6:00 AM
svchost.exe         c:\windows\system32\svchost.exe
          876       8         204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
          3/22/2004 6:00 AM
svchost.exe         c:\windows\system32\svchost.exe
          940       8         204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
          3/22/2004 6:00 AM
svchost.exe         Not Available       1180      8
          Not Available       Not Available
          4/22/2004 10:13 AM  Not Available       Not
Available Not Available
svchost.exe         Not Available       1208      8
          Not Available       Not Available
          4/22/2004 10:13 AM  Not Available       Not
Available Not Available
svchost.exe         c:\windows\system32\svchost.exe
          1252      8         204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
          3/22/2004 6:00 AM
msdtc.exe Not Available       1604      8         Not
Available Not Available       4/22/2004 10:13 AM  Not
Available Not Available       Not Available
svchost.exe         c:\windows\system32\svchost.exe
          1772      8         204800    1413120
          4/22/2004 10:13 AM  5.2.3790.1173
(dnsrv.040318-1805) 15.00 KB (15,360 bytes)
          3/22/2004 6:00 AM

wmiprvse.exe        Not Available       1832      8
          Not Available       Not Available
          4/22/2004 10:14 AM  Not Available       Not
Available Not Available
csrss.exe Not Available       348       13        Not
Available Not Available       4/22/2004 10:18 AM  Not
Available Not Available       Not Available
winlogon.exe        c:\windows\system32\winlogon.exe
          416       13        204800    1413120
          4/22/2004 10:18 AM  5.2.3790.1173
(dnsrv.040318-1805) 495.50 KB (507,392 bytes)
          3/22/2004 6:00 AM
rdpclip.exe         c:\windows\system32\rdpclip.exe
          920       8         204800    1413120
          4/22/2004 10:18 AM  5.2.3790.1173
(dnsrv.040318-1805) 59.00 KB (60,416 bytes)
          3/5/2004 9:22 AM
explorer.exe        c:\windows\explorer.exe
          1164      8         204800    1413120
          4/22/2004 10:18 AM  6.00.3790.1173
(dnsrv.040318-1805) 1.02 MB (1,070,592 bytes)
          3/22/2004 6:00 AM
sqlmangr.exe        c:\program files\microsoft sql
server\80\tools\binn\sqlmangr.exe       1360      8
          204800    1413120   4/22/2004 10:18 AM
          2000.080.0760.00    72.57 KB (74,308 bytes)
          1/15/2004 9:39 PM
wpabaln.exe         c:\windows\system32\wpabaln.exe
          1972      8         204800    1413120
          4/22/2004 10:20 AM  5.2.3790.0
(srv03_rtm.030324-2048)       31.00 KB (31,744 bytes)
          3/22/2004 6:00 AM
logon.scr Not Available       1352      4         Not
Available Not Available       4/22/2004 10:24 AM  Not
Available Not Available       Not Available
sqlservr.exe        c:\sql
server\mssql\binn\sqlservr.exe          1068      13
          204800    1413120   4/22/2004 12:28 PM
          2000.080.0760.00    7.17 MB (7,520,337
bytes)    1/21/2004 8:48 AM
helpctr.exe
          c:\windows\pchealth\helpctr\binaries\helpct
r.exe     820       8         204800    1413120
          4/23/2004 8:40 AM   5.2.3790.1173
(dnsrv.040318-1805) 722.00 KB (739,328 bytes)
          3/5/2004 9:23 AM
helpsvc.exe
          c:\windows\pchealth\helpctr\binaries\helpsv
c.exe     1536      8         204800    1413120
          4/23/2004 8:40 AM   5.2.3790.1173
(dnsrv.040318-1805) 844.00 KB (864,256 bytes)
          3/5/2004 9:23 AM
wmiprvse.exe        Not Available       1268      8
          Not Available       Not Available
          4/23/2004 8:40 AM   Not Available       Not
Available Not Available

[Loaded Modules]

Name      Version   Size      File Date Manufacturer
          Path
winlogon  5.2.3790.1173 (dnsrv.040318-1805)
          495.50 KB (507,392 bytes)     3/22/2004
```

```
6:00 AM   Microsoft Corporation
          c:\windows\system32\winlogon.exe
ntdll     5.2.3790.1173 (dnsrv.040318-1805)
          788.50 KB (807,424 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdll.dll
kernel32  5.2.3790.1173 (dnsrv.040318-1805)
          1,005.50 KB (1,029,632 bytes) 3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\kernel32.dll
msvcrt    7.0.3790.1173 (dnsrv.040318-1805)
          321.50 KB (329,216 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msvcrt.dll
advapi32  5.2.3790.1173 (dnsrv.040318-1805)
          616.00 KB (630,784 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\advapi32.dll
rpcrt4    5.2.3790.1173 (dnsrv.040318-1805)
          650.00 KB (665,600 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rpcrt4.dll
user32    5.2.3790.1173 (dnsrv.040318-1805)
          595.50 KB (609,792 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\user32.dll
gdi32     5.2.3790.1173 (dnsrv.040318-1805)
          281.00 KB (287,744 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\gdi32.dll
userenv   5.2.3790.1173 (dnsrv.040318-1805)
          757.50 KB (775,680 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\userenv.dll
nddeapi   5.2.3790.0 (srv03_rtm.030324-2048)
          16.00 KB (16,384 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\nddeapi.dll
crypt32   5.131.3790.1173 (dnsrv.040318-1805)
          600.50 KB (614,912 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\crypt32.dll
msasn1    5.2.3790.1173 (dnsrv.040318-1805)
          59.50 KB (60,928 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msasn1.dll
secur32   5.2.3790.1173 (dnsrv.040318-1805)
          63.50 KB (65,024 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\secur32.dll
winsta    5.2.3790.1173 (dnsrv.040318-1805)
          61.50 KB (62,976 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winsta.dll
netapi32  5.2.3790.1173 (dnsrv.040318-1805)
          356.50 KB (365,056 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netapi32.dll
profmap   5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\profmap.dll
regapi    5.2.3790.1173 (dnsrv.040318-1805)
          54.50 KB (55,808 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\regapi.dll
ws2_32    5.2.3790.1173 (dnsrv.040318-1805)
          86.00 KB (88,064 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ws2_32.dll
ws2help   5.2.3790.1173 (dnsrv.040318-1805)
          20.50 KB (20,992 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ws2help.dll
psapi     5.2.3790.0 (srv03_rtm.030324-2048)
          21.50 KB (22,016 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\psapi.dll
version   5.2.3790.0 (srv03_rtm.030324-2048)
          17.00 KB (17,408 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\version.dll
setupapi  5.2.3790.1173 (dnsrv.040318-1805)
          1.06 MB (1,112,064 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\setupapi.dll
msgina    5.2.3790.1173 (dnsrv.040318-1805)
          1.15 MB (1,210,880 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msgina.dll
shsvcs    6.00.3790.1173 (dnsrv.040318-1805)
          122.00 KB (124,928 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shsvcs.dll
shlwapi   6.00.3790.1173 (dnsrv.040318-1805)
          309.00 KB (316,416 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shlwapi.dll
sfc       5.2.3790.0 (srv03_rtm.030324-2048)
          4.50 KB (4,608 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\sfc.dll
sfc_os    5.2.3790.1173 (dnsrv.040318-1805)
          134.00 KB (137,216 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\sfc_os.dll
wintrust  5.131.3790.1173 (dnsrv.040318-1805)
          176.50 KB (180,736 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wintrust.dll
ole32     5.2.3790.1173 (dnsrv.040318-1805)
          1.29 MB (1,350,144 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ole32.dll
imagehlp  5.2.3790.0 (srv03_rtm.030324-2048)
          142.50 KB (145,920 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\imagehlp.dll
comctl32  6.0 (dnsrv.040318-1805)       905.00 KB
(926,720 bytes)     3/5/2004 9:12 AM    Microsoft
Corporation
          c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_6.0.3790.1173_x-
ww_77752147\comctl32.dll
winscard  5.2.3790.0 (srv03_rtm.030324-2048)
          98.50 KB (100,864 bytes)      3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winscard.dll
wtsapi32  5.2.3790.1173 (dnsrv.040318-1805)
          17.50 KB (17,920 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wtsapi32.dll
winmm     5.2.3790.1173 (dnsrv.040318-1805)
          178.00 KB (182,272 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winmm.dll
sxs       5.2.3790.1173 (dnsrv.040318-1805)
          723.00 KB (740,352 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\sxs.dll
shell32   6.00.3790.1173 (dnsrv.040318-1805)
          8.11 MB (8,500,736 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shell32.dll
wldap32   5.2.3790.1173 (dnsrv.040318-1805)
          178.50 KB (182,784 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wldap32.dll
rsaenh    5.2.3790.1173 (dnsrv.040318-1805)
          180.98 KB (185,320 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rsaenh.dll
cscdll    5.2.3790.1173 (dnsrv.040318-1805)
          105.50 KB (108,032 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\cscdll.dll
wlnotify  5.2.3790.1173 (dnsrv.040318-1805)
          97.50 KB (99,840 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wlnotify.dll
winspool  5.2.3790.1173 (dnsrv.040318-1805)
          160.00 KB (163,840 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winspool.drv
mpr       5.2.3790.0 (srv03_rtm.030324-2048)
          56.00 KB (57,344 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mpr.dll
oleaut32  5.2.3790.1173       488.50 KB (500,224
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\oleaut32.dll
comctl32  5.82 (dnsrv.040318-1805)      560.00 KB
(573,440 bytes)     3/5/2004 9:12 AM    Microsoft
Corporation
          c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_5.82.3790.1173_x-
ww_1800dbc2\comctl32.dll
uxtheme   6.00.3790.1173 (dnsrv.040318-1805)
          212.50 KB (217,600 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\uxtheme.dll
mprapi    5.2.3790.1173 (dnsrv.040318-1805)
          94.00 KB (96,256 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mprapi.dll
activeds  5.2.3790.1173 (dnsrv.040318-1805)
          209.50 KB (214,528 bytes)     3/22/2004
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6:00 AM   Microsoft Corporation
          c:\windows\system32\activeds.dll
adsldpc   5.2.3790.1173 (dnsrv.040318-1805)
          151.00 KB (154,624 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\adsldpc.dll
credui    5.2.3790.0 (srv03_rtm.030324-2048)
          159.00 KB (162,816 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\credui.dll
atl       3.05.2283 83.00 KB (84,992 bytes)
          3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\atl.dll
rtutils   5.2.3790.1173 (dnsrv.040318-1805)
          34.00 KB (34,816 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rtutils.dll
samlib    5.2.3790.1173 (dnsrv.040318-1805)
          43.50 KB (44,544 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\samlib.dll
clbcatq   2001.12.4720.1173 (dnsrv.040318-1805)
          525.00 KB (537,600 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\clbcatq.dll
comres    2001.12.4720.0 (srv03_rtm.030324-2048)
          778.00 KB (796,672 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\comres.dll
wbemprox  5.2.3790.1173 (dnsrv.040318-1805)
          20.00 KB (20,480 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wbemprox.dll
wbemcomn  5.2.3790.1173 (dnsrv.040318-1805)
          239.00 KB (244,736 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wbem\wbemcomn.dll
wbemsvc   5.2.3790.0 (srv03_rtm.030324-2048)
          42.50 KB (43,520 bytes)       1/15/2004
8:33 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemsvc.dll
fastprox  5.2.3790.1173 (dnsrv.040318-1805)
          444.00 KB (454,656 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\fastprox.dll
msvcp60   6.05.2144.0         388.00 KB (397,312
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\msvcp60.dll
ntdsapi   5.2.3790.0 (srv03_rtm.030324-2048)
          76.00 KB (77,824 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsapi.dll
dnsapi    5.2.3790.1173 (dnsrv.040318-1805)
          148.50 KB (152,064 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\dnsapi.dll
services  5.2.3790.1173 (dnsrv.040318-1805)
          113.50 KB (116,224 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\services.exe
scesrv    5.2.3790.1173 (dnsrv.040318-1805)
          334.00 KB (342,016 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\scesrv.dll
authz     5.2.3790.1173 (dnsrv.040318-1805)
          68.50 KB (70,144 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\authz.dll
umpnpmgr  5.2.3790.0 (srv03_rtm.030324-2048)
          121.50 KB (124,416 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\umpnpmgr.dll
ncobjapi  5.2.3790.1173 (dnsrv.040318-1805)
          41.00 KB (41,984 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ncobjapi.dll
eventlog  5.2.3790.1173 (dnsrv.040318-1805)
          66.50 KB (68,096 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\eventlog.dll
netevent  5.2.3790.0 (srv03_rtm.030324-2048)
          224.00 KB (229,376 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netevent.dll
lsass     5.2.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\lsass.exe
lsasrv    5.2.3790.1173 (dnsrv.040318-1805)
          810.00 KB (829,440 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\lsasrv.dll
samsrv    5.2.3790.1173 (dnsrv.040318-1805)
          462.50 KB (473,600 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\samsrv.dll
cryptdll  5.2.3790.1173 (dnsrv.040318-1805)
          34.00 KB (34,816 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\cryptdll.dll
msprivs   5.2.3790.0 (srv03_rtm.030324-2048)
          46.50 KB (47,616 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msprivs.dll
kerberos  5.2.3790.1173 (dnsrv.040318-1805)
          344.00 KB (352,256 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\kerberos.dll
msv1_0    5.2.3790.1173 (dnsrv.040318-1805)
          137.50 KB (140,800 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msv1_0.dll
iphlpapi  5.2.3790.1173 (dnsrv.040318-1805)
          91.00 KB (93,184 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\iphlpapi.dll
netlogon  5.2.3790.1173 (dnsrv.040318-1805)
          429.00 KB (439,296 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netlogon.dll
w32time   5.2.3790.1173 (dnsrv.040318-1805)
          235.00 KB (240,640 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\w32time.dll
schannel  5.2.3790.1173 (dnsrv.040318-1805)
          150.50 KB (154,112 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\schannel.dll
wdigest   5.2.3790.1173 (dnsrv.040318-1805)
          69.50 KB (71,168 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wdigest.dll
rassfm    5.2.3790.1173 (dnsrv.040318-1805)
          21.00 KB (21,504 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rassfm.dll
kdcsvc    5.2.3790.1173 (dnsrv.040318-1805)
          222.50 KB (227,840 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\kdcsvc.dll
ntdsa     5.2.3790.1173 (dnsrv.040318-1805)
          1.60 MB (1,681,408 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsa.dll
ntdsatq   5.2.3790.1173 (dnsrv.040318-1805)
          32.00 KB (32,768 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsatq.dll
mswsock   5.2.3790.1173 (dnsrv.040318-1805)
          257.00 KB (263,168 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mswsock.dll
esent     5.2.3790.1173 (dnsrv.040318-1805)
          1.02 MB (1,065,472 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\esent.dll
scecli    5.2.3790.1173 (dnsrv.040318-1805)
          195.00 KB (199,680 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\scecli.dll
wshtcpip  5.2.3790.0 (srv03_rtm.030324-2048)
          18.00 KB (18,432 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wshtcpip.dll
ipsecsvc  5.2.3790.1173 (dnsrv.040318-1805)
          194.50 KB (199,168 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ipsecsvc.dll
oakley    5.2.3790.1173 (dnsrv.040318-1805)
          337.00 KB (345,088 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\oakley.dll
winipsec  5.2.3790.0 (srv03_rtm.030324-2048)
          34.50 KB (35,328 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winipsec.dll
pstorsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          24.00 KB (24,576 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\pstorsvc.dll
psbase    5.2.3790.0 (srv03_rtm.030324-2048)
          81.00 KB (82,944 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\psbase.dll
dssenh    5.2.3790.1173 (dnsrv.040318-1805)
          134.98 KB (138,216 bytes)     3/22/2004
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6:00 AM   Microsoft Corporation
          c:\windows\system32\dssenh.dll
wlbsctrl  5.2.3790.0 (srv03_rtm.030324-2048)
          78.00 KB (79,872 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wlbsctrl.dll
svchost   5.2.3790.1173 (dnsrv.040318-1805)
          15.00 KB (15,360 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\svchost.exe
rpcss     5.2.3790.1173 (dnsrv.040318-1805)
          316.00 KB (323,584 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rpcss.dll
ntmarta   5.2.3790.1173 (dnsrv.040318-1805)
          122.50 KB (125,440 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntmarta.dll
termsrv   5.2.3790.1173 (dnsrv.040318-1805)
          225.50 KB (230,912 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\termsrv.dll
icaapi    5.2.3790.1173 (dnsrv.040318-1805)
          11.00 KB (11,264 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\icaapi.dll
mstlsapi  5.2.3790.1173 (dnsrv.040318-1805)
          111.50 KB (114,176 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mstlsapi.dll
rdpwsx    5.2.3790.1173 (dnsrv.040318-1805)
          95.63 KB (97,928 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\rdpwsx.dll
wkssvc    5.2.3790.1173 (dnsrv.040318-1805)
          132.50 KB (135,680 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wkssvc.dll
wiarpc    5.2.3790.1173 (dnsrv.040318-1805)
          31.00 KB (31,744 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wiarpc.dll
dmserver  5.2.3790.0 (srv03_rtm.030324-2048)
          24.00 KB (24,576 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\dmserver.dll
srvsvc    5.2.3790.1173 (dnsrv.040318-1805)
          92.50 KB (94,720 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\srvsvc.dll
wmisvc    5.2.3790.1173 (dnsrv.040318-1805)
          135.50 KB (138,752 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wmisvc.dll
vssapi    5.2.3790.1173 (dnsrv.040318-1805)
          542.00 KB (555,008 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\vssapi.dll
es        2001.12.4720.1173 (dnsrv.040318-1805)
          219.00 KB (224,256 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\es.dll
winrnr    5.2.3790.0 (srv03_rtm.030324-2048)
          15.00 KB (15,360 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\winrnr.dll
rasadhlp  5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasadhlp.dll
browser   5.2.3790.0 (srv03_rtm.030324-2048)
          70.50 KB (72,192 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\browser.dll
netrap    5.2.3790.0 (srv03_rtm.030324-2048)
          11.50 KB (11,776 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netrap.dll
wbemcore  5.2.3790.1173 (dnsrv.040318-1805)
          508.50 KB (520,704 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wbemcore.dll
esscli    5.2.3790.1173 (dnsrv.040318-1805)
          237.00 KB (242,688 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\esscli.dll
wmiutils  5.2.3790.1173 (dnsrv.040318-1805)
          90.50 KB (92,672 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wmiutils.dll
repdrvfs  5.2.3790.1173 (dnsrv.040318-1805)
          168.00 KB (172,032 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\repdrvfs.dll
wmiprvsd  5.2.3790.1173 (dnsrv.040318-1805)
          411.00 KB (420,864 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wmiprvsd.dll
wbemess   5.2.3790.1173 (dnsrv.040318-1805)
          256.50 KB (262,656 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\wbemess.dll
ncprov    5.2.3790.1173 (dnsrv.040318-1805)
          43.00 KB (44,032 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\wbem\ncprov.dll
netman    5.2.3790.1173 (dnsrv.040318-1805)
          241.50 KB (247,296 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netman.dll
rasapi32  5.2.3790.1173 (dnsrv.040318-1805)
          246.00 KB (251,904 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasapi32.dll
rasman    5.2.3790.1173 (dnsrv.040318-1805)
          62.50 KB (64,000 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasman.dll
tapi32    5.2.3790.0 (srv03_rtm.030324-2048)
          175.00 KB (179,200 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\tapi32.dll
wzcsvc    5.2.3790.1173 (dnsrv.040318-1805)
          292.50 KB (299,520 bytes)     3/18/2004
5:04 PM   Microsoft Corporation
          c:\windows\system32\wzcsvc.dll
wmi       5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wmi.dll
dhcpcsvc  5.2.3790.1173 (dnsrv.040318-1805)
          116.00 KB (118,784 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\dhcpcsvc.dll
wzcsapi   5.2.3790.1173 (dnsrv.040318-1805)
          34.00 KB (34,816 bytes)       3/18/2004
5:04 PM   Microsoft Corporation
          c:\windows\system32\wzcsapi.dll
netshell  5.2.3790.1173 (dnsrv.040318-1805)
          1.75 MB (1,834,496 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netshell.dll
clusapi   5.2.3790.1173 (dnsrv.040318-1805)
          63.00 KB (64,512 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\clusapi.dll
hnetcfg   5.2.3790.1173 (dnsrv.040318-1805)
          244.00 KB (249,856 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\hnetcfg.dll
wininet   6.00.3790.1173 (dnsrv.040318-1805)
          651.00 KB (666,624 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wininet.dll
rasdlg    5.2.3790.1173 (dnsrv.040318-1805)
          644.50 KB (659,968 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasdlg.dll
ntlsapi   5.2.3790.0 (srv03_rtm.030324-2048)
          8.00 KB (8,192 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntlsapi.dll
pchsvc    5.2.3790.0 (srv03_rtm.030324-2048)
          31.50 KB (32,256 bytes)       1/15/2004
8:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\pchsvc
.dll
actxprxy  6.00.3790.0 (srv03_rtm.030324-2048)
          95.00 KB (97,280 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\actxprxy.dll
netcfgx   5.2.3790.1173 (dnsrv.040318-1805)
          731.50 KB (749,056 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netcfgx.dll
xactsrv   5.2.3790.1173 (dnsrv.040318-1805)
          87.50 KB (89,600 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\xactsrv.dll
ersvc     5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ersvc.dll
rdpsnd    5.2.3790.0 (srv03_rtm.030324-2048)
          18.00 KB (18,432 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\rdpsnd.dll
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scredir   5.2.3790.1173 (dnsrv.040318-1805)
          27.00 KB (27,648 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\scredir.dll
cscui     5.2.3790.1173 (dnsrv.040318-1805)
          327.00 KB (334,848 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\cscui.dll
msacm32   5.2.3790.0 (srv03_rtm.030324-2048)
          21.00 KB (21,504 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msacm32.drv
msacm32   5.2.3790.0 (srv03_rtm.030324-2048)
          67.50 KB (69,120 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msacm32.dll
imaadp32  5.2.3790.0 (srv03_rtm.030324-2048)
          15.50 KB (15,872 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\imaadp32.acm
msadp32   5.2.3790.0 (srv03_rtm.030324-2048)
          14.50 KB (14,848 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msadp32.acm
msg711    5.2.3790.0 (srv03_rtm.030324-2048)
          10.00 KB (10,240 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msg711.acm
msgsm32   5.2.3790.0 (srv03_rtm.030324-2048)
          20.50 KB (20,992 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msgsm32.acm
tssoft32  1.01      9.50 KB (9,728 bytes)
          3/22/2004 6:00 AM   DSP GROUP, INC.
          c:\windows\system32\tssoft32.acm
tsd32     1.03      16.50 KB (16,896 bytes)
          3/22/2004 6:00 AM   DSP GROUP, INC.
          c:\windows\system32\tsd32.dll
msg723    5.2.3790.1173       116.00 KB (118,784
bytes)    3/5/2004 9:23 AM    Microsoft Corporation
          c:\windows\system32\msg723.acm
msaud32   8.00.00.4487        288.00 KB (294,912
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\msaud32.acm
sl_anet   3.02      84.00 KB (86,016 bytes)
          3/22/2004 6:00 AM   Sipro Lab Telecom Inc.
          c:\windows\system32\sl_anet.acm
l3codeca  1, 9, 0, 0305       284.00 KB (290,816
bytes)    3/22/2004 6:00 AM   Fraunhofer Institut
Integrierte Schaltungen IIS
          c:\windows\system32\l3codeca.acm
rdpclip   5.2.3790.1173 (dnsrv.040318-1805)
          59.00 KB (60,416 bytes)       3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\rdpclip.exe
wsock32   5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wsock32.dll
explorer  6.00.3790.1173 (dnsrv.040318-1805)
          1.02 MB (1,070,592 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\explorer.exe
browseui  6.00.3790.1173 (dnsrv.040318-1805)
          1.09 MB (1,140,736 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\browseui.dll
shdocvw   6.00.3790.1173 (dnsrv.040318-1805)
          1.44 MB (1,507,840 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shdocvw.dll
apphelp   5.2.3790.1173 (dnsrv.040318-1805)
          131.00 KB (134,144 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\apphelp.dll
themeui   6.00.3790.1173 (dnsrv.040318-1805)
          361.00 KB (369,664 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\themeui.dll
msimg32   5.2.3790.0 (srv03_rtm.030324-2048)
          4.50 KB (4,608 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msimg32.dll
linkinfo  5.2.3790.1173 (dnsrv.040318-1805)
          18.50 KB (18,944 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\linkinfo.dll
ntshrui   6.00.3790.0 (srv03_rtm.030324-2048)
          136.00 KB (139,264 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntshrui.dll
urlmon    6.00.3790.1173 (dnsrv.040318-1805)
          541.00 KB (553,984 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\urlmon.dll
webcheck  6.00.3790.0 (srv03_rtm.030324-2048)
          261.50 KB (267,776 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\webcheck.dll
stobject  5.2.3790.1173 (dnsrv.040318-1805)
          121.50 KB (124,416 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\stobject.dll
batmeter  6.00.3790.0 (srv03_rtm.030324-2048)
          28.50 KB (29,184 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\batmeter.dll
powrprof  6.00.3790.0 (srv03_rtm.030324-2048)
          14.50 KB (14,848 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\powrprof.dll
printui   5.2.3790.1173 (dnsrv.040318-1805)
          570.00 KB (583,680 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\printui.dll
cfgmgr32  5.2.3790.0 (srv03_rtm.030324-2048)
          17.50 KB (17,920 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\cfgmgr32.dll
drprov    5.2.3790.1173 (dnsrv.040318-1805)
          13.00 KB (13,312 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\drprov.dll
ntlanman  5.2.3790.0 (srv03_rtm.030324-2048)
          41.00 KB (41,984 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntlanman.dll
netui0    5.2.3790.0 (srv03_rtm.030324-2048)
          75.50 KB (77,312 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netui0.dll
netui1    5.2.3790.0 (srv03_rtm.030324-2048)
          184.00 KB (188,416 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\netui1.dll
davclnt   5.2.3790.0 (srv03_rtm.030324-2048)
          23.50 KB (24,064 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\davclnt.dll
browselc  6.00.3790.0 (srv03_rtm.030324-2048)
          62.00 KB (63,488 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\browselc.dll
shdoclc   6.00.3790.0 (srv03_rtm.030324-2048)
          588.50 KB (602,624 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shdoclc.dll
sqlmangr  2000.080.0760.00    72.57 KB (74,308 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\program files\microsoft sql
server\80\tools\binn\sqlmangr.exe
sqlunirl  2000.080.0728.00    176.56 KB (180,800
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\sqlunirl.dll
comdlg32  6.00.3790.1173 (dnsrv.040318-1805)
          273.00 KB (279,552 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\comdlg32.dll
w95scm    2000.080.0760.00    48.56 KB (49,728 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\program files\microsoft sql
server\80\tools\binn\w95scm.dll
odbc32    3.525.1111.0 (dnsrv.040318-1805)
          232.00 KB (237,568 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\odbc32.dll
sqlsvc    2000.080.0760.00    92.56 KB (94,784 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\program files\microsoft sql
server\80\tools\binn\sqlsvc.dll
odbcbcp   2000.085.1111.00 (dnsrv.040318-1805)
          24.00 KB (24,576 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\odbcbcp.dll
sqlresld  2000.080.0382.00    28.56 KB (29,248 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\program files\microsoft sql
server\80\tools\binn\sqlresld.dll
odbcint   3.525.1111.0 (dnsrv.040318-1805)
          92.00 KB (94,208 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\odbcint.dll
resutils  5.2.3790.1173 (dnsrv.040318-1805)
          62.50 KB (64,000 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\resutils.dll
sqlsvc    2000.080.0194.00    24.00 KB (24,576 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
```

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          c:\program files\microsoft sql
server\80\tools\binn\resources\1033\sqlsvc.rll
sqlmangr  2000.080.0194.00    96.00 KB (98,304 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\program files\microsoft sql
server\80\tools\binn\resources\1033\sqlmangr.rll
wpabaln   5.2.3790.0 (srv03_rtm.030324-2048)
          31.00 KB (31,744 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\wpabaln.exe
sqlservr  2000.080.0760.00    7.17 MB (7,520,337
bytes)    1/21/2004 8:48 AM   Microsoft Corporation
          c:\sql server\mssql\binn\sqlservr.exe
opends60  2000.080.0194.00    24.06 KB (24,639 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\opends60.dll
ums       2000.080.0760.00    52.55 KB (53,808 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\ums.dll
sqlsort   2000.080.0760.00    576.56 KB (590,396
bytes)    1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\sqlsort.dll
msvcirt   7.0.3790.0 (srv03_rtm.030324-2048)
          50.00 KB (51,200 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msvcirt.dll
shimeng   5.2.3790.1173 (dnsrv.040318-1805)
          77.50 KB (79,360 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shimeng.dll
aclayers  5.2.3790.1173 (dnsrv.040318-1805)
          432.50 KB (442,880 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\apppatch\aclayers.dll
sqlevn70  2000.080.0760.00    28.00 KB (28,672 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql
server\mssql\binn\resources\1033\sqlevn70.rll
xolehlp   2001.12.4720.0 (srv03_rtm.030324-2048)
          8.50 KB (8,704 bytes)         1/15/2004
8:33 PM   Microsoft Corporation
          c:\windows\system32\xolehlp.dll
msdtcprx  2001.12.4720.1173 (dnsrv.040318-1805)
          497.00 KB (508,928 bytes)     3/5/2004 9:22
AM        Microsoft Corporation
          c:\windows\system32\msdtcprx.dll
mtxclu    2001.12.4720.1173 (dnsrv.040318-1805)
          80.00 KB (81,920 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mtxclu.dll
ssnetlib  2000.080.0760.00    80.56 KB (82,492 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\ssnetlib.dll
ssnmpn70  2000.080.0534.00    24.56 KB (25,148 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\ssnmpn70.dll
security  5.2.3790.0 (srv03_rtm.030324-2048)
          5.50 KB (5,632 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\security.dll
ssmslpcn  2000.080.0760.00    28.56 KB (29,244 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\ssmslpcn.dll
sqloledb  2000.085.1111.00 (dnsrv.040318-1805)
          532.00 KB (544,768 bytes)     3/5/2004 9:23
AM        Microsoft Corporation         c:\program
files\common files\system\ole db\sqloledb.dll
msdart    2.81.1111.0 (dnsrv.040318-1805)
          164.00 KB (167,936 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msdart.dll
msdatl3   2.81.1111.0 (dnsrv.040318-1805)
          96.00 KB (98,304 bytes)       3/5/2004 9:23
AM        Microsoft Corporation         c:\program
files\common files\system\ole db\msdatl3.dll
oledb32   2.81.1111.0 (dnsrv.040318-1805)
          504.00 KB (516,096 bytes)     3/5/2004 9:23
AM        Microsoft Corporation         c:\program
files\common files\system\ole db\oledb32.dll
oledb32r  2.81.1111.0 (dnsrv.040318-1805)
          68.00 KB (69,632 bytes)       3/5/2004 9:23
AM        Microsoft Corporation         c:\program
files\common files\system\ole db\oledb32r.dll
xpstar    2000.080.0760.00    280.56 KB (287,296
bytes)    1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\xpstar.dll
sqlresld  2000.080.0382.00    28.56 KB (29,248 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\sqlresld.dll
sqlsvc    2000.080.0760.00    92.56 KB (94,784 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\sqlsvc.dll
w95scm    2000.080.0760.00    48.56 KB (49,728 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql server\mssql\binn\w95scm.dll
shfolder  6.00.3790.0 (srv03_rtm.030324-2048)
          23.00 KB (23,552 bytes)       3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\shfolder.dll
sqlsvc    2000.080.0194.00    24.00 KB (24,576 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql
server\mssql\binn\resources\1033\sqlsvc.rll
xpstar    2000.080.0760.00    36.00 KB (36,864 bytes)
          1/15/2004 9:39 PM   Microsoft Corporation
          c:\sql
server\mssql\binn\resources\1033\xpstar.rll
helpctr   5.2.3790.1173 (dnsrv.040318-1805)
          722.00 KB (739,328 bytes)     3/5/2004 9:23
AM        Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\helpct
r.exe
hcappres  5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         1/15/2004
8:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\hcappr
es.dll
itss      5.2.3790.1173 (dnsrv.040318-1805)
          119.50 KB (122,368 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\itss.dll
msxml3    8.50.2135.0         1.32 MB (1,383,936
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\msxml3.dll
winhttp   5.2.3790.1173 (dnsrv.040318-1805)
          332.50 KB (340,480 bytes)     3/5/2004 9:12
AM        Microsoft Corporation
          c:\windows\winsxs\x86_microsoft.windows.win
http_6595b64144ccf1df_5.1.3790.1173_x-
ww_70a6a373\winhttp.dll
pchshell  5.2.3790.0 (srv03_rtm.030324-2048)
          100.50 KB (102,912 bytes)     1/15/2004
8:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\pchshe
ll.dll
mlang     6.00.3790.1173 (dnsrv.040318-1805)
          581.00 KB (594,944 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mlang.dll
mshtml    6.00.3790.1173 (dnsrv.040318-1805)
          3.03 MB (3,179,520 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mshtml.dll
msimtf    5.2.3790.1173 (dnsrv.040318-1805)
          173.00 KB (177,152 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msimtf.dll
msctf     5.2.3790.1173 (dnsrv.040318-1805)
          328.00 KB (335,872 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\msctf.dll
jscript   5.6.0.8822          472.00 KB (483,328
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\jscript.dll
msls31    3.10.349.0          147.00 KB (150,528
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\msls31.dll
imm32     5.2.3790.1173 (dnsrv.040318-1805)
          112.50 KB (115,200 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\imm32.dll
mshtmled  6.00.3790.0 (srv03_rtm.030324-2048)
          443.50 KB (454,144 bytes)     3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\mshtmled.dll
vbscript  5.6.0.8822          444.00 KB (454,656
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\vbscript.dll
mfc42     6.06.4035.0         960.00 KB (983,040
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\mfc42.dll
msinfo    5.2.3790.1173 (dnsrv.040318-1805)
          360.50 KB (369,152 bytes)     3/5/2004 9:23
AM        Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\msinfo
.dll
mfc42u    6.06.4035.0         960.00 KB (983,040
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\mfc42u.dll
riched32  5.2.3790.0 (srv03_rtm.030324-2048)
          3.50 KB (3,584 bytes)         3/22/2004
6:00 AM   Microsoft Corporation
          c:\windows\system32\riched32.dll
riched20  5.31.23.1218        406.00 KB (415,744
bytes)    3/22/2004 6:00 AM   Microsoft Corporation
          c:\windows\system32\riched20.dll
helpsvc   5.2.3790.1173 (dnsrv.040318-1805)
          844.00 KB (864,256 bytes)     3/5/2004 9:23
AM        Microsoft Corporation
```

```
        c:\windows\pchealth\helpctr\binaries\helpsv
c.exe

[Services]

Display Name        Name      State     Start Mode
          Service Type        Path      Error Control
          Start Name          Tag ID
Alerter   Alerter   Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Application Layer Gateway Service       ALG
          Stopped   Manual    Own Process
          c:\windows\system32\alg.exe   Normal    NT
AUTHORITY\LocalService        0
Application Management        AppMgmt   Stopped
          Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Windows Audio       AudioSrv  Stopped   Disabled
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Background Intelligent Transfer Service BITS
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Computer Browser    Browser   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Indexing Service    CiSvc     Stopped   Disabled
          Share Process
          c:\windows\system32\cisvc.exe Normal
          LocalSystem         0
ClipBook  ClipSrv   Stopped   Disabled  Own Process
          c:\windows\system32\clipsrv.exe
          Normal    LocalSystem         0
COM+ System Application       COMSysApp Stopped
          Disabled  Own Process
          c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
          Normal    LocalSystem         0
Cryptographic Services        CryptSvc  Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Distributed File System       Dfs       Stopped
          Disabled  Own Process
          c:\windows\system32\dfssvc.exe
          Normal    LocalSystem         0
DHCP Client         Dhcp      Stopped   Disabled
          Share Process
          c:\windows\system32\svchost.exe -k
networkservice      Normal    NT
AUTHORITY\NetworkService      0
Logical Disk Manager Administrative Service
          dmadmin   Stopped   Manual    Share Process
          c:\windows\system32\dmadmin.exe /com
          Normal    LocalSystem         0
Logical Disk Manager          dmserver  Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
DNS Client          Dnscache  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k
networkservice      Normal    NT
AUTHORITY\NetworkService      0
Error Reporting Service       ERSvc     Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k winerr
          Ignore    LocalSystem         0
Event Log Eventlog  Running   Auto      Share Process
          c:\windows\system32\services.exe
          Normal    LocalSystem         0
COM+ Event System   EventSystem         Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Help and Support    helpsvc   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Human Interface Device Access HidServ   Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
HTTP SSL  HTTPFilter          Stopped   Manual
          Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
IMAPI CD-Burning COM Service  ImapiService
          Stopped   Disabled  Own Process
          c:\windows\system32\imapi.exe Normal
          LocalSystem         0
Intersite Messaging IsmServ   Stopped   Disabled  Own
Process   c:\windows\system32\ismserv.exe
          Normal    LocalSystem         0
Kerberos Key Distribution Center        kdc
          Stopped   Disabled  Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Server    lanmanserver        Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Workstation         lanmanworkstation   Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
License Logging     LicenseService      Stopped
          Disabled  Own Process
          c:\windows\system32\llssrv.exe
          Normal    NT AUTHORITY\NetworkService   0

TCP/IP NetBIOS Helper         LmHosts   Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Messenger Messenger Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
NetMeeting Remote Desktop Sharing       mnmsrvc
          Stopped   Manual    Own Process
          c:\windows\system32\mnmsrvc.exe
          Normal    LocalSystem         0
Distributed Transaction Coordinator     MSDTC
          Running   Auto      Own Process
          c:\windows\system32\msdtc.exe Normal    NT
AUTHORITY\NetworkService      1
Windows Installer   MSIServer Stopped   Manual
          Share Process
          c:\windows\system32\msiexec.exe /v
          Normal    LocalSystem         0
MSSQLSERVER         MSSQLSERVER         Stopped
          Manual    Own Process
          c:\sqlser~1\mssql\binn\sqlservr.exe
          Normal    LocalSystem         0
MSSQLServerADHelper MSSQLServerADHelper Stopped
          Manual    Own Process         c:\program
files\microsoft sql server\80\tools\binn\sqladhlp.exe
          Normal    LocalSystem         0
Network DDE         NetDDE    Stopped   Disabled
          Share Process
          c:\windows\system32\netdde.exe
          Normal    LocalSystem         0
Network DDE DSDM    NetDDEdsdm          Stopped
          Disabled  Share Process
          c:\windows\system32\netdde.exe
          Normal    LocalSystem         0
Net Logon Netlogon  Stopped   Manual    Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Network Connections Netman    Running   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Network Location Awareness (NLA)        Nla
          Running   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
File Replication    NtFrs     Stopped   Manual    Own
Process   c:\windows\system32\ntfrs.exe Ignore
          LocalSystem         0
NT LM Security Support Provider         NtLmSsp
          Stopped   Manual    Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Removable Storage   NtmsSvc   Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Plug and Play       PlugPlay  Running   Auto
          Share Process
          c:\windows\system32\services.exe
          Normal    LocalSystem         0
IPSEC Services      PolicyAgent         Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Protected Storage   ProtectedStorage    Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
```

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Remote Access Auto Connection Manager   RasAuto
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Access Connection Manager        RasMan
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Desktop Help Session Manager     RDSessMgr
          Stopped   Manual    Own Process
          c:\windows\system32\sessmgr.exe
          Normal    LocalSystem         0
Routing and Remote Access     RemoteAccess
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Registry     RemoteRegistry      Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k regsvc
          Normal    NT AUTHORITY\LocalService     0

Remote Procedure Call (RPC) Locator     RpcLocator
          Stopped   Manual    Own Process
          c:\windows\system32\locator.exe
          Normal    NT AUTHORITY\NetworkService   0

Remote Procedure Call (RPC)   RpcSs     Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k rpcss
          Normal    LocalSystem         0
Resultant Set of Policy Provider        RSoPProv
          Stopped   Manual    Share Process
          c:\windows\system32\rsopprov.exe
          Normal    LocalSystem         0
Special Administration Console Helper   sacsvr
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Security Accounts Manager     SamSs     Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Smart Card          SCardSvr  Stopped   Manual
          Share Process
          c:\windows\system32\scardsvr.exe
          Ignore    NT AUTHORITY\LocalService     0

Task Scheduler      Schedule  Stopped   Disabled
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Secondary Logon     seclogon  Stopped   Disabled
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
System Event Notification     SENS      Stopped
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Internet Connection Firewall (ICF) / Internet
Connection Sharing (ICS)      SharedAccess
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Shell Hardware Detection      ShellHWDetection
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
Print Spooler       Spooler   Stopped   Disabled  Own
Process   c:\windows\system32\spoolsv.exe
          Normal    LocalSystem         0
SQLSERVERAGENT      SQLSERVERAGENT      Stopped
          Manual    Own Process
          c:\sqlser~1\mssql\binn\sqlagent.exe
          Normal    LocalSystem         0
Windows Image Acquisition (WIA)         stisvc
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k imgsvc
          Normal    NT AUTHORITY\LocalService     0

Microsoft Software Shadow Copy Provider swprv
          Stopped   Manual    Own Process
          c:\windows\system32\svchost.exe -k swprv
          Normal    LocalSystem         0
Performance Logs and Alerts   SysmonLog Stopped
          Auto      Own Process
          c:\windows\system32\smlogsvc.exe
          Normal    NT Authority\NetworkService   0

Telephony TapiSrv   Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k tapisrv
          Normal    LocalSystem         0
Terminal Services   TermService         Running
          Manual    Share Process
          c:\windows\system32\svchost.exe -k termsvcs
          Normal    LocalSystem         0
Themes    Themes    Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Telnet    TlntSvr   Stopped   Disabled  Own Process
          c:\windows\system32\tlntsvr.exe
          Normal    NT AUTHORITY\LocalService     0

Distributed Link Tracking Server        TrkSvr
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Distributed Link Tracking Client        TrkWks
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Terminal Services Session Directory     Tssdis
          Stopped   Disabled  Own Process
          c:\windows\system32\tssdis.exe
          Normal    LocalSystem         0
Upload Manager      uploadmgr Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Uninterruptible Power Supply  UPS       Stopped
          Manual    Own Process
          c:\windows\system32\ups.exe   Normal    NT
AUTHORITY\LocalService        0
Virtual Disk Service          vds       Stopped
          Manual    Own Process
          c:\windows\system32\vds.exe   Normal
          LocalSystem         0
Volume Shadow Copy  VSS       Stopped   Manual    Own
Process   c:\windows\system32\vssvc.exe Normal
          LocalSystem         0
Windows Time        W32Time   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
WebClient WebClient Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
WinHTTP Web Proxy Auto-Discovery Service
          WinHttpAutoProxySvc Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Windows Management Instrumentation      winmgmt
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
Portable Media Serial Number Service    WmdmPmSN
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Windows Management Instrumentation Driver Extensions
          Wmi       Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
WMI Performance Adapter       WmiApSrv  Stopped
          Manual    Own Process
          c:\windows\system32\wbem\wmiapsrv.exe
          Normal    LocalSystem         0
Automatic Updates   wuauserv  Stopped   Disabled
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Wireless Configuration        WZCSVC    Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0

[Program Groups]

Group Name          Name      User Name
Accessories         Default User:Accessories
          Default User
Accessories\Accessibility     Default
User:Accessories\Accessibility          Default User

Accessories\Entertainment     Default
User:Accessories\Entertainment          Default User

Java Web Start      Default User:Java Web Start
          Default User
Startup   Default User:Startup          Default User

Accessories         All Users:Accessories         All
Users
Accessories\Accessibility     All
Users:Accessories\Accessibility         All Users
```

```
Accessories\Communications    All
Users:Accessories\Communications         All Users
Accessories\Entertainment     All
Users:Accessories\Entertainment          All Users
Accessories\System Tools      All
Users:Accessories\System Tools           All Users
Administrative Tools          All
Users:Administrative Tools    All Users
AMD System Analysis Tools     All Users:AMD System
Analysis Tools      All Users
AMD System Analysis Tools\CpuSpy         All Users:AMD
System Analysis Tools\CpuSpy  All Users
Microsoft SQL Server          All Users:Microsoft SQL
Server    All Users
Startup   All Users:Startup   All Users
Accessories         NT AUTHORITY\SYSTEM:Accessories
          NT AUTHORITY\SYSTEM
Accessories\Accessibility     NT
AUTHORITY\SYSTEM:Accessories\Accessibility        NT
AUTHORITY\SYSTEM
Accessories\Entertainment     NT
AUTHORITY\SYSTEM:Accessories\Entertainment        NT
AUTHORITY\SYSTEM
Java Web Start      NT AUTHORITY\SYSTEM:Java Web
Start     NT AUTHORITY\SYSTEM
Startup   NT AUTHORITY\SYSTEM:Startup   NT
AUTHORITY\SYSTEM
Accessories
          FIREBIRD\Administrator:Accessories
          FIREBIRD\Administrator
Accessories\Accessibility
          FIREBIRD\Administrator:Accessories\Accessib
ility     FIREBIRD\Administrator
Accessories\Entertainment
          FIREBIRD\Administrator:Accessories\Entertai
nment     FIREBIRD\Administrator
Administrative Tools
          FIREBIRD\Administrator:Administrative Tools
          FIREBIRD\Administrator
Startup   FIREBIRD\Administrator:Startup
          FIREBIRD\Administrator

[Startup Programs]

Program   Command   User Name Location
desktop   desktop.ini         NT AUTHORITY\SYSTEM
          Startup
desktop   desktop.ini         FIREBIRD\Administrator
          Startup
desktop   desktop.ini          .DEFAULT  Startup
desktop   desktop.ini         All Users Common
Startup
IDW Logging Tool    c:\windows\system32\idwlog.exe -3
          All Users Common Startup
Service Manager
          c:\progra~1\micros~1\80\tools\binn\sqlmangr
.exe  /n  All Users Common Startup

[OLE Registration]

Object    Local Server
Sound (OLE2)        sndrec32.exe
Media Clip          mplay32.exe
Video Clip          mplay32.exe /avi
MIDI Sequence       mplay32.exe /mid
Sound     Not Available
Media Clip          Not Available
WordPad Document    "%programfiles%\windows
nt\accessories\wordpad.exe"
Windows Media Services DRM Storage object         Not
Available
Bitmap Image        mspaint.exe

[Windows Error Reporting]

Time      Type      Details

[Internet Settings]



[Internet Explorer]

[ Following are sub-categories of this main category
]
[Summary]

Item      Value
Version   6.0.3790.0
Build     63790
Application Path    C:\Program Files\Internet
Explorer
Language  English (United States)
Active Printer      Not Available

Cipher Strength     128-bit
Content Advisor     Disabled
IEAK Install        No

[File Versions]

File      Version   Size      Date      Path
          Company
actxprxy.dll        6.0.3790.0          95 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

advpack.dll         6.0.3790.0          94 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

asctrls.ocx         6.0.3790.0          90 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

browselc.dll        6.0.3790.0          62 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

browseui.dll        6.0.3790.1173       1,114 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

cdfview.dll         6.0.3790.0          144 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

comctl32.dll        5.82.3790.1173      560 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

dxtrans.dll         6.3.3790.0          198 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

dxtmsft.dll         6.3.3790.0          344 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iecont.dll          <File Missing>      Not Available
          Not Available       Not Available       Not
Available
iecontlc.dll        <File Missing>      Not Available
          Not Available       Not Available       Not
Available
iedkcs32.dll        16.0.3790.1173      304 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iepeers.dll         6.0.3790.0          230 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iesetup.dll         6.0.3790.0          59 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

ieuinit.inf         Not Available       20 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Not Available
iexplore.exe        6.0.3790.0          90 KB
          3/25/2003 7:00:00 AM          C:\Program
Files\Internet Explorer       Microsoft Corporation

imgutil.dll         5.2.3790.0          35 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inetcpl.cpl         6.0.3790.0          303 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inetcplc.dll        6.0.3790.0          109 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inseng.dll          6.0.3790.0          72 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mlang.dll 6.0.3790.1173       581 KB    3/22/2004
7:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
msencode.dll        2002.10.4.0         112 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Not Available
```

```
mshta.exe 6.0.3790.1173       28 KB     3/22/2004
7:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
mshtml.dll          6.0.3790.1173       3,105 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtml.tlb          6.0.3790.0          1,319 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtmled.dll        6.0.3790.0          444 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtmler.dll        6.0.3790.0          55 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msident.dll         6.0.3790.0          47 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msidntld.dll        6.0.3790.0          15 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msiefttp.dll        6.0.3790.1173       232 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msrating.dll        6.0.3790.0          132 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mstime.dll          6.0.3790.0          491 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

occache.dll         6.0.3790.0          89 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

proctexe.ocx        6.3.3790.0          78 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Intel Corporation
sendmail.dll        6.0.3790.1173       53 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shdoclc.dll         6.0.3790.0          589 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shdocvw.dll         6.0.3790.1173       1,473 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shfolder.dll        6.0.3790.0          23 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation
```

```
shlwapi.dll         6.0.3790.1173       309 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

tdc.ocx   1.3.0.3130          58 KB     3/22/2004
7:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
url.dll   6.0.3790.0          36 KB     3/22/2004
7:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll          6.0.3790.1173       541 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

webcheck.dll        6.0.3790.0          262 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

wininet.dll         6.0.3790.1173       651 KB
          3/22/2004 7:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation


[Connectivity]

Item      Value
Connection Preference         Never dial

LAN Settings

AutoConfigProxy     wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy     Disabled
ProxyServer
ProxyOverride

[Cache]

[ Following are sub-categories of this main category
]
[Summary]

Item      Value
Page Refresh Type   Automatic
Temporary Internet Files Folder         C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space    Not Available
Available Disk Space          Not Available
Maximum Cache Size  Not Available
Available Cache Size          Not Available

[List of Objects]

Program File        Status    CodeBase
No cached object information available


[Content]

[ Following are sub-categories of this main category
]
```

```
[Summary]

Item      Value
Content Advisor     Disabled

[Personal Certificates]

Issued To Issued By Validity  Signature Algorithm
No personal certificate information available


[Other People Certificates]

Issued To Issued By Validity  Signature Algorithm
No other people certificate information available


[Publishers]

Name
No publisher information available

[Security]

Zone      Security Level
My Computer         Custom
Local intranet      Custom
Trusted sites       Medium
Internet  High
Restricted sites    Custom
```

Client Summary

```
System Information report written at: 02/14/04
11:35:08
System Name: CL150
[System Summary]

Item      Value
OS Name   Microsoft(R) Windows(R) Server 2003,
Standard Edition
Version   5.2.3790  Build 3790
OS Manufacturer     Microsoft Corporation
System Name         CL150
System Manufacturer HP
System Model        ProLiant DL360 G3
System Type         X86-based PC
Processor x86 Family 15 Model 2 Stepping 5
GenuineIntel ~3065 Mhz
Processor x86 Family 15 Model 2 Stepping 5
GenuineIntel ~3065 Mhz
Processor x86 Family 15 Model 2 Stepping 5
GenuineIntel ~3065 Mhz
Processor x86 Family 15 Model 2 Stepping 5
GenuineIntel ~3065 Mhz
BIOS Version/Date   HP P31, 7/4/2003
SMBIOS Version      2.3
Windows Directory   C:\WINDOWS
System Directory    C:\WINDOWS\system32
Boot Device         \Device\HarddiskVolume1
```

```
Locale    United States
Hardware Abstraction Layer    Version = "5.2.3790.0
(srv03_rtm.030324-2048)"
User Name CL150\Administrator
Time Zone Central Standard Time
Total Physical Memory         1,024.00 MB
Available Physical Memory     791.61 MB
Total Virtual Memory          3.41 GB
Available Virtual Memory      3.06 GB
Page File Space     2.41 GB
Page File C:\pagefile.sys

[Hardware Resources]



[Conflicts/Sharing]

Resource  Device
I/O Port 0x00000000-0x00000CFF          PCI bus
I/O Port 0x00000000-0x00000CFF          PCI bus
I/O Port 0x00000000-0x00000CFF          Direct memory
access controller

I/O Port 0x000003C0-0x000003DF          PCI bus
I/O Port 0x000003C0-0x000003DF          RAGE XL PCI
Family (Microsoft Corporation)

Memory Address 0xA0000-0xBFFFF          PCI bus
Memory Address 0xA0000-0xBFFFF          RAGE XL PCI
Family (Microsoft Corporation)

I/O Port 0x000003B0-0x000003BB          PCI bus
I/O Port 0x000003B0-0x000003BB          RAGE XL PCI
Family (Microsoft Corporation)


[DMA]

Resource  Device    Status
Channel 7 Direct memory access controller         OK

Channel 2 Standard floppy disk controller         OK


[Forced Hardware]

Device    PNP Device ID

[I/O]

Resource  Device    Status
0x00000000-0x00000CFF         PCI bus   OK
0x00000000-0x00000CFF         PCI bus   OK
0x00000000-0x00000CFF         Direct memory access
controller          OK
0x000003B0-0x000003BB         PCI bus   OK
0x000003B0-0x000003BB         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x000003C0-0x000003DF         PCI bus   OK
0x000003C0-0x000003DF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x00002400-0x000024FF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0x00002800-0x000028FF         Compaq Smart Array 5i
Controller          OK
0x00001800-0x000018FF         Base System Device  OK

0x00002C00-0x00002CFF         Base System Device  OK

0x00000A79-0x00000A79         ISAPNP Read Data Port
          OK
0x00000279-0x00000279         ISAPNP Read Data Port
          OK
0x00000274-0x00000277         ISAPNP Read Data Port
          OK
0x00000F50-0x00000F58         Motherboard resources
          OK
0x00000408-0x0000040F         Motherboard resources
          OK
0x00000092-0x00000092         Motherboard resources
          OK
0x00000900-0x00000903         Motherboard resources
          OK
0x00000910-0x00000911         Motherboard resources
          OK
0x00000920-0x00000923         Motherboard resources
          OK
0x00000930-0x00000937         Motherboard resources
          OK
0x00000940-0x00000947         Motherboard resources
          OK
0x00000950-0x00000957         Motherboard resources
          OK
0x00000C06-0x00000C08         Motherboard resources
          OK
0x00000C14-0x00000C14         Motherboard resources
          OK
0x00000C49-0x00000C4A         Motherboard resources
          OK
0x00000C50-0x00000C52         Motherboard resources
          OK
0x00000C6C-0x00000C6F         Motherboard resources
          OK
0x00000010-0x0000001F         Motherboard resources
          OK
0x00000230-0x00000233         Motherboard resources
          OK
0x00000260-0x00000267         Motherboard resources
          OK
0x000004D0-0x000004D1         Motherboard resources
          OK
0x00000700-0x0000070F         Motherboard resources
          OK
0x00000800-0x0000081F         Motherboard resources
          OK
0x00000C80-0x00000C83         Motherboard resources
          OK
0x00000CD4-0x00000CD7         Motherboard resources
          OK
0x00000CF9-0x00000CF9         Motherboard resources
          OK
0x00000020-0x00000021         Programmable interrupt
controller          OK
0x000000A0-0x000000A1         Programmable interrupt
controller          OK
0x00000C00-0x00000C01         Programmable interrupt
controller          OK
0x00000040-0x00000043         System timer        OK

0x00000080-0x0000008F         Direct memory access
controller          OK
0x000000C0-0x000000DF         Direct memory access
controller          OK
0x0000040B-0x0000040B         Direct memory access
controller          OK
0x000004D6-0x000004D6         Direct memory access
controller          OK
0x00000061-0x00000061         System speaker      OK

0x00000060-0x00000060         Standard 101/102-Key or
Microsoft Natural PS/2 Keyboard         OK
0x00000064-0x00000064         Standard 101/102-Key or
Microsoft Natural PS/2 Keyboard         OK
0x0000002E-0x0000002F         Extended IO Bus     OK

0x00000220-0x00000223         Extended IO Bus     OK

0x00000240-0x0000025F         Extended IO Bus     OK

0x00000070-0x00000073         Extended IO Bus     OK

0x000003F8-0x000003FF         Communications Port
(COM1)    OK
0x000003F2-0x000003F5         Standard floppy disk
controller          OK
0x000003F7-0x000003F7         Standard floppy disk
controller          OK
0x00002000-0x0000200F         CSB5 IDE Controller OK

0x000001F0-0x000001F7         Primary IDE Channel OK

0x000003F6-0x000003F6         Primary IDE Channel OK

0x00000170-0x00000177         Secondary IDE Channel
          OK
0x00000376-0x00000376         Secondary IDE Channel
          OK

[IRQs]

Resource  Device    Status
IRQ 9     Microsoft ACPI-Compliant System         OK

IRQ 31    Compaq Smart Array 5i Controller        OK

IRQ 5     Base System Device  OK
IRQ 7     Base System Device  OK
IRQ 0     System timer        OK
IRQ 1     Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard       OK
IRQ 12    PS/2 Compatible Mouse         OK
IRQ 4     Communications Port (COM1)    OK
IRQ 6     Standard floppy disk controller         OK

IRQ 14    Primary IDE Channel OK
```

```
IRQ 10    ServerWorks (RCC) PCI to USB Open Host
Controller          OK
IRQ 30    BCM5703 Gigabit Ethernet #2   OK
IRQ 29    BCM5703 Gigabit Ethernet      OK

[Memory]

Resource  Device    Status
0xA0000-0xBFFFF     PCI bus   OK
0xA0000-0xBFFFF     RAGE XL PCI Family (Microsoft
Corporation)        OK
0xF5D00000-0xF6FFFFFF         PCI bus   OK
0xF6000000-0xF6FFFFFF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0xF5FF0000-0xF5FF0FFF         RAGE XL PCI Family
(Microsoft Corporation)       OK
0xF5F80000-0xF5FBFFFF         Compaq Smart Array 5i
Controller          OK
0xF5DF0000-0xF5DF3FFF         Compaq Smart Array 5i
Controller          OK
0xF5F70000-0xF5F701FF         Base System Device  OK

0xF5F60000-0xF5F607FF         Base System Device  OK

0xF5F50000-0xF5F51FFF         Base System Device  OK

0xF5E80000-0xF5EFFFFF         Base System Device  OK

0xF5E70000-0xF5E70FFF         ServerWorks (RCC) PCI
to USB Open Host Controller   OK
0xF7E00000-0xF7EFFFFF         PCI bus   OK
0xF7EF0000-0xF7EFFFFF         BCM5703 Gigabit
Ethernet #2         OK
0xF7F00000-0xF7FFFFFF         PCI bus   OK
0xF7FF0000-0xF7FFFFFF         BCM5703 Gigabit
Ethernet  OK

[Components]



[Multimedia]



[Audio Codecs]

CODEC     Manufacturer        Description
          Status    File      Version   Size
          Creation Date
c:\windows\system32\sl_anet.acm         Sipro Lab
Telecom Inc.        Sipro Lab Telecom Audio Codec OK
          C:\WINDOWS\system32\SL_ANET.ACM
          3.02      84.00 KB (86,016 bytes)
          3/25/2003 6:00 AM
c:\windows\system32\msaud32.acm         Microsoft
Corporation         Windows Media Audio Codec     OK
          C:\WINDOWS\system32\MSAUD32.ACM
          8.00.00.4487        288.00 KB (294,912
bytes)    3/25/2003 6:00 AM
c:\windows\system32\tssoft32.acm        DSP GROUP,
INC.                OK
          C:\WINDOWS\system32\TSSOFT32.ACM
          1.01      9.50 KB (9,728 bytes)
          3/25/2003 6:00 AM
c:\windows\system32\msadp32.acm         Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSADP32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          14.50 KB (14,848 bytes)       3/25/2003
6:00 AM
c:\windows\system32\msg711.acm          Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSG711.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          10.00 KB (10,240 bytes)       3/25/2003
6:00 AM
c:\windows\system32\msg723.acm          Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSG723.ACM
          4.4.4000  116.00 KB (118,784 bytes)
          12/2/2003 1:35 PM
c:\windows\system32\l3codeca.acm        Fraunhofer
Institut Integrierte Schaltungen IIS    Fraunhofer
IIS MPEG Layer-3 Codec      OK
          C:\WINDOWS\system32\L3CODECA.ACM        1,
9, 0, 0305          284.00 KB (290,816 bytes)
          3/25/2003 6:00 AM
c:\windows\system32\msgsm32.acm         Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSGSM32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          20.50 KB (20,992 bytes)       3/25/2003
6:00 AM
c:\windows\system32\imaadp32.acm        Microsoft
Corporation                 OK
          C:\WINDOWS\system32\IMAADP32.ACM
          5.2.3790.0 (srv03_rtm.030324-2048)
          15.50 KB (15,872 bytes)       3/25/2003
6:00 AM

[Video Codecs]

CODEC     Manufacturer        Description
          Status    File      Version   Size
          Creation Date
c:\windows\system32\msh261.drv          Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSH261.DRV
          4.4.4000  180.00 KB (184,320 bytes)
          12/2/2003 1:35 PM
c:\windows\system32\msh263.drv          Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSH263.DRV
          4.4.4000  284.00 KB (290,816 bytes)
          3/24/2003 7:46 PM
c:\windows\system32\tsbyuv.dll          Microsoft
Corporation                 OK
          C:\WINDOWS\system32\TSBYUV.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          8.00 KB (8,192 bytes)         3/24/2003
7:50 PM
c:\windows\system32\msrle32.dll         Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSRLE32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          10.50 KB (10,752 bytes)       3/25/2003
6:00 AM
c:\windows\system32\msvidc32.dll        Microsoft
Corporation                 OK
          C:\WINDOWS\system32\MSVIDC32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          26.50 KB (27,136 bytes)       3/25/2003
6:00 AM
c:\windows\system32\iyuv_32.dll         Microsoft
Corporation                 OK
          C:\WINDOWS\system32\IYUV_32.DLL
          5.2.3790.0 (srv03_rtm.030324-2048)
          45.00 KB (46,080 bytes)       3/24/2003
7:49 PM
c:\windows\system32\msyuv.dll Microsoft Corporation
                OK
          C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0
(srv03_rtm.030324-2048)       16.50 KB (16,896 bytes)
          3/24/2003 7:49 PM

[CD-ROM]

Item      Value
Drive     D:
Description         CD-ROM Drive
Media Loaded        No
Media Type          CD-ROM
Name      COMPAQ CRN-8245B
Manufacturer        (Standard CD-ROM drives)
Status    OK
Transfer Rate       Not Available
SCSI Target ID      0
PNP Device ID       IDE\CDROMCOMPAQ_CRN-
8245B_____________________2.19____\5&FB0C83D&0&0.0
.0
Driver    c:\windows\system32\drivers\cdrom.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 49.50 KB (50,688
bytes), 3/25/2003 6:00 AM)

[Sound Device]

Item      Value

[Display]

Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)

PNP Device ID
          PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
Adapter Type        ATI RAGE XL PCI (B41), ATI
Technologies Inc. compatible
Adapter Description RAGE XL PCI Family (Microsoft
Corporation)
Adapter RAM         8.00 MB (8,388,608 bytes)
Installed Drivers   ati2drad.dll
Driver Version      5.10.3663.6013
INF File  atiixpad.inf (ati2mpad section)
Color Planes        1
Color Table Entries 4294967296
Resolution          1024 x 768 x 60 hertz
Bits/Pixel          32
```

```
Memory Address      0xF6000000-0xF6FFFFFF
I/O Port  0x00002400-0x000024FF
Memory Address      0xF5FF0000-0xF5FF0FFF
I/O Port  0x000003B0-0x000003BB
I/O Port  0x000003C0-0x000003DF
Memory Address      0xA0000-0xBFFFF
Driver    c:\windows\system32\drivers\ati2mpad.sys
(5.10.3663.6013, 335.38 KB (343,424 bytes), 12/2/2003
7:28 AM)

[Infrared]

Item      Value

[Input]



[Keyboard]

Item      Value
Description         Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name      Enhanced (101- or 102-key)
Layout    00000409
PNP Device ID       ACPI\PNP0303\4&35118DFF&0
Number of Function Keys       12
I/O Port  0x00000060-0x00000060
I/O Port  0x00000064-0x00000064
IRQ Channel         IRQ 1
Driver    c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/25/2003 6:00 AM)

[Pointing Device]

Item      Value
Hardware Type       PS/2 Compatible Mouse
Number of Buttons   5
Status    OK
PNP Device ID       ACPI\PNP0F13\4&35118DFF&0
Power Management Supported    No
Double Click Threshold      6
Handedness          Right Handed Operation
IRQ Channel         IRQ 12
Driver    c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 68.50 KB (70,144
bytes), 3/25/2003 6:00 AM)

[Modem]

Item      Value

[Network]



[Adapter]

Item      Value
Name      [00000001] BCM5703 Gigabit Ethernet
Adapter Type        Ethernet 802.3
Product Type        BCM5703 Gigabit Ethernet
Installed Yes
PNP Device ID
          PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&1070020&0&10
Last Reset          2/14/2004 11:17 AM
Index     1
Service Name        b57w2k
IP Address          130.172.11.150
IP Subnet 255.255.0.0
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         00:0B:CD:AF:78:A8
Memory Address      0xF7FF0000-0xF7FFFFFF
IRQ Channel         IRQ 29
Driver    c:\windows\system32\drivers\b57xp32.sys
(2.91.0.0 built by: WinDDK, 137.00 KB (140,288
bytes), 12/2/2003 7:28 AM)

Name      [00000002] BCM5703 Gigabit Ethernet
Adapter Type        Ethernet 802.3
Product Type        BCM5703 Gigabit Ethernet
Installed Yes
PNP Device ID
          PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&13C0B0C5&0&10
Last Reset          2/14/2004 11:17 AM
Index     2
Service Name        b57w2k
IP Address          130.168.40.150
IP Subnet 255.255.0.0
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         00:0B:CD:AF:76:05
Memory Address      0xF7EF0000-0xF7EFFFFF
IRQ Channel         IRQ 30
Driver    c:\windows\system32\drivers\b57xp32.sys
(2.91.0.0 built by: WinDDK, 137.00 KB (140,288
bytes), 12/2/2003 7:28 AM)

Name      [00000003] RAS Async Adapter
Adapter Type        Not Available
Product Type        RAS Async Adapter
Installed Yes
PNP Device ID       Not Available
Last Reset          2/14/2004 11:17 AM
Index     3
Service Name        AsyncMac
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available

Name      [00000004] WAN Miniport (L2TP)
Adapter Type        Not Available
Product Type        WAN Miniport (L2TP)
Installed Yes
PNP Device ID       ROOT\MS_L2TPMINIPORT\0000
Last Reset          2/14/2004 11:17 AM
Index     4
Service Name        Rasl2tp
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\rasl2tp.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 77.00 KB (78,848
bytes), 3/25/2003 6:00 AM)

Name      [00000005] WAN Miniport (PPTP)
Adapter Type        Wide Area Network (WAN)
Product Type        WAN Miniport (PPTP)
Installed Yes
PNP Device ID       ROOT\MS_PPTPMINIPORT\0000
Last Reset          2/14/2004 11:17 AM
Index     5
Service Name        PptpMiniport
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         50:50:54:50:30:30
Driver    c:\windows\system32\drivers\raspptp.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 70.50 KB (72,192
bytes), 3/25/2003 6:00 AM)

Name      [00000006] WAN Miniport (PPPOE)
Adapter Type        Wide Area Network (WAN)
Product Type        WAN Miniport (PPPOE)
Installed Yes
PNP Device ID       ROOT\MS_PPPOEMINIPORT\0000
Last Reset          2/14/2004 11:17 AM
Index     6
Service Name        RasPppoe
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         33:50:6F:45:30:30
Driver    c:\windows\system32\drivers\raspppoe.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 38.00 KB (38,912
bytes), 3/25/2003 6:00 AM)

Name      [00000007] Direct Parallel
Adapter Type        Not Available
Product Type        Direct Parallel
Installed Yes
```

```
PNP Device ID       ROOT\MS_PTIMINIPORT\0000
Last Reset          2/14/2004 11:17 AM
Index     7
Service Name        Raspti
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\raspti.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 18.50 KB (18,944
bytes), 3/25/2003 6:00 AM)

Name      [00000008] WAN Miniport (IP)
Adapter Type        Not Available
Product Type        WAN Miniport (IP)
Installed Yes
PNP Device ID       ROOT\MS_NDISWANIP\0000
Last Reset          2/14/2004 11:17 AM
Index     8
Service Name        NdisWan
IP Address          Not Available
IP Subnet Not Available
Default IP Gateway  Not Available
DHCP Enabled        No
DHCP Server         Not Available
DHCP Lease Expires  Not Available
DHCP Lease Obtained Not Available
MAC Address         Not Available
Driver    c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 96.50 KB (98,816
bytes), 3/25/2003 6:00 AM)

[Protocol]

Item      Value
Name      MSAFD Tcpip [TCP/IP]
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          16 bytes
Maximum Message Size          0 bytes
Message Oriented    No
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       Yes
Supports Graceful Closing     Yes
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD Tcpip [UDP/IP]
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          16 bytes
Maximum Message Size          63.93 KB (65,467 bytes)

Message Oriented    Yes
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         Yes

Name      RSVP UDP Service Provider
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          16 bytes
Maximum Message Size          63.93 KB (65,467 bytes)

Message Oriented    Yes
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption Yes
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         Yes

Name      RSVP TCP Service Provider
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          16 bytes
Maximum Message Size          0 bytes
Message Oriented    No
Minimum Address Size          16 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption Yes
Supports Expedited Data       Yes
Supports Graceful Closing     Yes
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{FDE1477B-FEF2-484F-9D7A-
DD194791227F}] SEQPACKET 0
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{FDE1477B-FEF2-484F-9D7A-
DD194791227F}] DATAGRAM 0
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{F4618C9E-7A46-4C5C-A1F1-
743C65EF5CD1}] SEQPACKET 1
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{F4618C9E-7A46-4C5C-A1F1-
743C65EF5CD1}] DATAGRAM 1
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
```

```
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{895EB6BE-D28C-4964-AEA7-
949A96D8B71B}] SEQPACKET 2
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{895EB6BE-D28C-4964-AEA7-
949A96D8B71B}] DATAGRAM 2
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{D44BD543-74C4-41FE-9447-
ED617C7AF6E5}] SEQPACKET 3
Connectionless Service        No
Guarantees Delivery Yes
Guarantees Sequencing         Yes
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         No
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{D44BD543-74C4-41FE-9447-
ED617C7AF6E5}] DATAGRAM 3
Connectionless Service        Yes
Guarantees Delivery No
Guarantees Sequencing         No
Maximum Address Size          20 bytes
Maximum Message Size          62.50 KB (64,000 bytes)

Message Oriented    Yes
Minimum Address Size          20 bytes
Pseudo Stream Oriented        No
Supports Broadcasting         Yes
Supports Connect Data         No
Supports Disconnect Data      No
Supports Encryption No
Supports Expedited Data       No
Supports Graceful Closing     No
Supports Guaranteed Bandwidth No
Supports Multicasting         No

[WinSock]

Item      Value
File      c:\windows\system32\winsock.dll
Size      2.80 KB (2,864 bytes)
Version   3.10

File      c:\windows\system32\wsock32.dll
Size      22.00 KB (22,528 bytes)
Version   5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]



[Serial]

Item      Value
Name      Communications Port (COM1)
Status    OK
PNP Device ID       ACPI\PNP0501\0
Maximum Input Buffer Size     0
Maximum Output Buffer Size    No
Settable Baud Rate  Yes
Settable Data Bits  Yes
Settable Flow Control         Yes
Settable Parity     Yes
Settable Parity Check         Yes
Settable Stop Bits  Yes
Settable RLSD       Yes
Supports RLSD       Yes
Supports 16 Bit Mode          No
Supports Special Characters   No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity    None
Busy      No
Abort Read/Write on Error     No
Binary Mode Enabled Yes
Continue XMit on XOff         No
CTS Outflow Control No
Discard NULL Bytes  No
DSR Outflow Control 0
DSR Sensitivity     0
DTR Flow Control Type         Enable
EOF Character       0
Error Replace Character       0
Error Replacement Enabled     No
Event Character     0
Parity Check Enabled          No
RTS Flow Control Type         Enable
XOff Character      19
XOffXMit Threshold  512
XOn Character       17
XOnXMit Threshold   2048
XOnXOff InFlow Control        0
XOnXOff OutFlow Control       0
IRQ Channel         IRQ 4
I/O Port  0x000003F8-0x000003FF
Driver    c:\windows\system32\drivers\serial.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 76.00 KB (77,824
bytes), 3/25/2003 6:00 AM)

[Parallel]

Item      Value

[Storage]



[Drives]

Item      Value
Drive     A:
Description         3 1/2 Inch Floppy Drive

Drive     C:
Description         Local Fixed Disk
Compressed          No
File System         NTFS
Size      16.95 GB (18,203,181,056 bytes)
Free Space          13.94 GB (14,964,445,184 bytes)

Volume Name
Volume Serial Number          B8F55C4C

Drive     D:
Description         CD-ROM Disc

[Disks]

Item      Value
Description         Disk drive
Manufacturer        (Standard disk drives)
```

```
Model     COMPAQ LOGICAL VOLUME SCSI Disk Device
Bytes/Sector        512
Media Loaded        Yes
Media Type          Fixed hard disk
Partitions          1
SCSI Bus  4
SCSI Logical Unit   0
SCSI Port 2
SCSI Target ID      0
Sectors/Track       32
Size      16.95 GB (18,203,197,440 bytes)
Total Cylinders     4,357
Total Sectors       35,553,120
Total Tracks        1,111,035
Tracks/Cylinder     255
Partition Disk #0, Partition #0
Partition Size      16.95 GB (18,203,181,056 bytes)

Partition Starting Offset     16,384 bytes

[SCSI]

Item      Value
Name      Compaq Smart Array 5i Controller
Manufacturer        Compaq
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&20
Memory Address      0xF5F80000-0xF5FBFFFF
I/O Port  0x00002800-0x000028FF
Memory Address      0xF5DF0000-0xF5DF3FFF
IRQ Channel         IRQ 31
Driver    c:\windows\system32\drivers\cpqcissm.sys
(5.8.74.1 built by: Microsoft, 13.00 KB (13,312
bytes), 3/25/2003 6:00 AM)

[IDE]

Item      Value
Name      CSB5 IDE Controller
Manufacturer        ServerWorks
Status    OK
PNP Device ID
          PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
I/O Port  0x00002000-0x0000200F
Driver    c:\windows\system32\drivers\pciide.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 5.50 KB (5,632
bytes), 3/25/2003 6:00 AM)

Name      Primary IDE Channel
Manufacturer        (Standard IDE ATA/ATAPI
controllers)
Status    OK
PNP Device ID       PCIIDE\IDECHANNEL\4&1024D5C6&0&0

I/O Port  0x000001F0-0x000001F7
I/O Port  0x000003F6-0x000003F6
IRQ Channel         IRQ 14
Driver    c:\windows\system32\drivers\atapi.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 89.00 KB (91,136
bytes), 3/25/2003 6:00 AM)

Name      Secondary IDE Channel
Manufacturer        (Standard IDE ATA/ATAPI
controllers)
Status    OK
PNP Device ID       PCIIDE\IDECHANNEL\4&1024D5C6&0&1

I/O Port  0x00000170-0x00000177
I/O Port  0x00000376-0x00000376
Driver    c:\windows\system32\drivers\atapi.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 89.00 KB (91,136
bytes), 3/25/2003 6:00 AM)

[Printing]

Name      Driver    Port Name Server Name

[Problem Devices]

Device    PNP Device ID       Error Code
Base System Device
          PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&28   The drivers for this device are
not installed.
Base System Device
          PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&2A   The drivers for this device are
not installed.

[USB]

Device    PNP Device ID
ServerWorks (RCC) PCI to USB Open Host Controller
          PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
5\3&267A616A&0&7A
USB Root Hub        USB\ROOT_HUB\4&AF5358C&0

[Software Environment]



[System Drivers]

Name      Description         File      Type
          Started   Start Mode          State
          Status    Error Control       Accept Pause
          Accept Stop
abiosdsk  Abiosdsk  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Ignore    No        No
acpi      Microsoft ACPI Driver
          c:\windows\system32\drivers\acpi.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

acpiec    ACPIEC
          c:\windows\system32\drivers\acpiec.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

adpu160m  adpu160m  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No

adpu320   adpu320   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
afcnt     afcnt     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
afd       AFD Networking Support Environment
          c:\windows\system32\drivers\afd.sys
          Kernel Driver       Yes       Auto
          Running   OK        Normal    No        Yes

aha154x   Aha154x   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aic78u2   aic78u2   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aic78xx   aic78xx   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
aliide    AliIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
alkernel  Altiris Kernel Driver
          c:\windows\system32\drivers\alkernel.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

asyncmac  RAS Asynchronous Media Driver
          c:\windows\system32\drivers\asyncmac.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

atapi     Standard IDE/ESDI Hard Disk Controller
          c:\windows\system32\drivers\atapi.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

atdisk    Atdisk    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Ignore    No        No
ati2mpad  ati2mpad
          c:\windows\system32\drivers\ati2mpad.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

atmarpc   ATM ARP Client Protocol
          c:\windows\system32\drivers\atmarpc.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

audstub   Audio Stub Driver
          c:\windows\system32\drivers\audstub.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

b57w2k    BCM5703 Gigabit Ethernet
          c:\windows\system32\drivers\b57xp32.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

beep      Beep
          c:\windows\system32\drivers\beep.sys
```

```
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

cbidf2k   cbidf2k
          c:\windows\system32\drivers\cbidf2k.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

cd20xrnt  cd20xrnt  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cdfs      Cdfs
          c:\windows\system32\drivers\cdfs.sys
          File System Driver  Yes       Disabled
          Running   OK        Normal    No        Yes

cdrom     CD-ROM Driver
          c:\windows\system32\drivers\cdrom.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

changer   Changer   Not Available       Kernel Driver
          No        System    Stopped   OK
          Ignore    No        No
clusdisk  Cluster Disk Driver
          c:\windows\system32\drivers\clusdisk.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

cmdide    CmdIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpqarray  Cpqarray  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpqarry2  cpqarry2  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
cpqcissm  cpqcissm
          c:\windows\system32\drivers\cpqcissm.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

cpqfcalm  cpqfcalm  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
crcdisk   CRC Disk Filter Driver
          c:\windows\system32\drivers\crcdisk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dac960nt  dac960nt  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
dellcerc  dellcerc  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
dfsdriver DfsDriver
          c:\windows\system32\drivers\dfs.sys
          File System Driver  Yes       Boot
          Running   OK        Normal    No        Yes

disk      Disk Driver
          c:\windows\system32\drivers\disk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dmboot    dmboot
          c:\windows\system32\drivers\dmboot.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

dmio      Logical Disk Manager Driver
          c:\windows\system32\drivers\dmio.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dmload    dmload
          c:\windows\system32\drivers\dmload.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

dpti2o    dpti2o    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
fastfat   Fastfat
          c:\windows\system32\drivers\fastfat.sys
          File System Driver  No        Disabled
          Stopped   OK        Normal    No        No

fdc       Floppy Disk Controller Driver
          c:\windows\system32\drivers\fdc.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

fips      Fips
          c:\windows\system32\drivers\fips.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

flpydisk  Floppy Disk Driver
          c:\windows\system32\drivers\flpydisk.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ftdisk    Volume Manager Driver
          c:\windows\system32\drivers\ftdisk.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

gpc       Generic Packet Classifier
          c:\windows\system32\drivers\msgpc.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

hpn       hpn       Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
hpt3xx    hpt3xx    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
http      HTTP
          c:\windows\system32\drivers\http.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

i2omgmt   i2omgmt   Not Available       Kernel Driver
          No        System    Stopped   OK
          Normal    No        No
i2omp     i2omp     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
i8042prt  i8042 Keyboard and PS/2 Mouse Port Driver
          c:\windows\system32\drivers\i8042prt.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

iirsp     iirsp     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
imapi     CD-Burning Filter Driver
          c:\windows\system32\drivers\imapi.sys
          Kernel Driver       No        System
          Stopped   OK        Normal    No        No

intelide  IntelIde  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ipfilterdriver      IP Traffic Filter Driver
          c:\windows\system32\drivers\ipfltdrv.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipinip    IP in IP Tunnel Driver
          c:\windows\system32\drivers\ipinip.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipnat     IP Network Address Translator
          c:\windows\system32\drivers\ipnat.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

ipsec     IPSEC driver
          c:\windows\system32\drivers\ipsec.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

ipsraidn  ipsraidn  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
irenum    IR Enumerator Service
          c:\windows\system32\drivers\irenum.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

isapnp    PnP ISA/EISA Bus Driver
          c:\windows\system32\drivers\isapnp.sys
          Kernel Driver       Yes       Boot
          Running   OK        Critical  No        Yes

kbdclass  Keyboard Class Driver
          c:\windows\system32\drivers\kbdclass.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes
```

```
ksecdd    KSecDD
          c:\windows\system32\drivers\ksecdd.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

lp6nds35  lp6nds35  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
mnmdd     mnmdd
          c:\windows\system32\drivers\mnmdd.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

modem     Modem
          c:\windows\system32\drivers\modem.sys
          Kernel Driver       No        Manual
          Stopped   OK        Ignore    No        No

mouclass  Mouse Class Driver
          c:\windows\system32\drivers\mouclass.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

mountmgr  Mount Point Manager
          c:\windows\system32\drivers\mountmgr.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

mraid35x  mraid35x  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
mrxdav    WebDav Client Redirector
          c:\windows\system32\drivers\mrxdav.sys
          File System Driver  No        Manual
          Stopped   OK        Normal    No        No

mrxsmb    MRXSMB
          c:\windows\system32\drivers\mrxsmb.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

msfs      Msfs
          c:\windows\system32\drivers\msfs.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

mup       Mup
          c:\windows\system32\drivers\mup.sys
          File System Driver  Yes       Boot
          Running   OK        Normal    No        Yes

ndis      NDIS System Driver
          c:\windows\system32\drivers\ndis.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

ndistapi  Remote Access NDIS TAPI Driver
          c:\windows\system32\drivers\ndistapi.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ndisuio   NDIS Usermode I/O Protocol
          c:\windows\system32\drivers\ndisuio.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ndiswan   Remote Access NDIS WAN Driver
          c:\windows\system32\drivers\ndiswan.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ndproxy   NDIS Proxy
          c:\windows\system32\drivers\ndproxy.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

netbios   NetBIOS Interface
          c:\windows\system32\drivers\netbios.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

netbt     NetBios over Tcpip
          c:\windows\system32\drivers\netbt.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

nfrd960   nfrd960   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
npfs      Npfs
          c:\windows\system32\drivers\npfs.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

ntfs      Ntfs
          c:\windows\system32\drivers\ntfs.sys
          File System Driver  Yes       Disabled
          Running   OK        Normal    No        Yes

null      Null
          c:\windows\system32\drivers\null.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

parport   Parport
          c:\windows\system32\drivers\parport.sys
          Kernel Driver       No        Manual
          Stopped   OK        Ignore    No        No

partmgr   Partition Manager
          c:\windows\system32\drivers\partmgr.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

pci       PCI Bus Driver
          c:\windows\system32\drivers\pci.sys
          Kernel Driver       Yes       Boot
          Running   OK        Critical  No        Yes

pciide    PCIIde
          c:\windows\system32\drivers\pciide.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

pcmcia    Pcmcia
          c:\windows\system32\drivers\pcmcia.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

pdcomp    PDCOMP    Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
pdframe   PDFRAME   Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
pdreli    PDRELI    Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
pdrframe  PDRFRAME  Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
perc2     perc2     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
perc2hib  perc2hib  Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
pptpminiport        WAN Miniport (PPTP)
          c:\windows\system32\drivers\raspptp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

processor Processor Driver
          c:\windows\system32\drivers\processr.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ptilink   Direct Parallel Link Driver
          c:\windows\system32\drivers\ptilink.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

ql1080    ql1080    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql10wnt   Ql10wnt   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql12160   ql12160   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql1240    ql1240    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql1280    ql1280    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2100    ql2100    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2200    ql2200    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
ql2300    ql2300    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
rasacd    Remote Access Auto Connection Driver
          c:\windows\system32\drivers\rasacd.sys
          Kernel Driver       Yes       System
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          Running   OK        Normal    No        Yes

rasl2tp   WAN Miniport (L2TP)
          c:\windows\system32\drivers\rasl2tp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

raspppoe  Remote Access PPPOE Driver
          c:\windows\system32\drivers\raspppoe.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

raspti    Direct Parallel
          c:\windows\system32\drivers\raspti.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

rdbss     Rdbss
          c:\windows\system32\drivers\rdbss.sys
          File System Driver  Yes       System
          Running   OK        Normal    No        Yes

rdpcdd    RDPCDD
          c:\windows\system32\drivers\rdpcdd.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

rdpdr     Terminal Server Device Redirector Driver
          c:\windows\system32\drivers\rdpdr.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

rdpwd     RDPWD
          c:\windows\system32\drivers\rdpwd.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

redbook   Digital CD Audio Playback Filter Driver
          c:\windows\system32\drivers\redbook.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

secdrv    Secdrv
          c:\windows\system32\drivers\secdrv.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No

serenum   Serenum Filter Driver
          c:\windows\system32\drivers\serenum.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

serial    Serial port driver
          c:\windows\system32\drivers\serial.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

sfloppy   Sfloppy
          c:\windows\system32\drivers\sfloppy.sys
          Kernel Driver       No        System
          Stopped   OK        Ignore    No        No

simbad    Simbad    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sparrow   Sparrow   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
srv       Srv
          c:\windows\system32\drivers\srv.sys
          File System Driver  Yes       Manual
          Running   OK        Normal    No        Yes

startdss  startdss
          c:\windows\system32\drivers\startdss.sys
          Kernel Driver       No        Disabled
          Stopped   OK        Normal    No        No

swenum    Software Bus Driver
          c:\windows\system32\drivers\swenum.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

symc810   symc810   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
symc8xx   symc8xx   Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
symmpi    symmpi    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sym_hi    sym_hi    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
sym_u3    sym_u3    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
tcpip     TCP/IP Protocol Driver
          c:\windows\system32\drivers\tcpip.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

tdpipe    TDPIPE
          c:\windows\system32\drivers\tdpipe.sys
          Kernel Driver       No        Manual
          Stopped   OK        Ignore    No        No

tdtcp     TDTCP
          c:\windows\system32\drivers\tdtcp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Ignore    No        Yes

termdd    Terminal Device Driver
          c:\windows\system32\drivers\termdd.sys
          Kernel Driver       Yes       System
          Running   OK        Normal    No        Yes

toside    TosIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
udfs      Udfs
          c:\windows\system32\drivers\udfs.sys
          File System Driver  No        Disabled
          Stopped   OK        Normal    No        No

ultra     ultra     Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
update    Microcode Update Driver
          c:\windows\system32\drivers\update.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

usbhub    USB2 Enabled Hub
          c:\windows\system32\drivers\usbhub.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

usbohci   Microsoft USB Open Host Controller Miniport
Driver    c:\windows\system32\drivers\usbohci.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

vgasave   VGA Display Controller.
          c:\windows\system32\drivers\vga.sys
          Kernel Driver       Yes       System
          Running   OK        Ignore    No        Yes

viaide    ViaIde    Not Available       Kernel Driver
          No        Disabled  Stopped   OK
          Normal    No        No
volsnap   Storage volumes
          c:\windows\system32\drivers\volsnap.sys
          Kernel Driver       Yes       Boot
          Running   OK        Normal    No        Yes

wanarp    Remote Access IP ARP Driver
          c:\windows\system32\drivers\wanarp.sys
          Kernel Driver       Yes       Manual
          Running   OK        Normal    No        Yes

wdica     WDICA     Not Available       Kernel Driver
          No        Manual    Stopped   OK
          Ignore    No        No
wlbs      Network Load Balancing
          c:\windows\system32\drivers\wlbs.sys
          Kernel Driver       No        Manual
          Stopped   OK        Normal    No        No


[Signed Drivers]

Device Name         Signed    Device Class
          Driver Version      Driver Date
          Manufacturer        INF Name  Driver Name
          Device ID
Not Available       Not Available       Not Available
          Not Available       Not Available       Not
Available Not Available       Not Available
          HTREE\ROOT\0
ACPI Multiprocessor PC        Yes       COMPUTER
          5.2.3790.0          10/1/2002 (Standard
computers)          hal.inf   Not Available
          ROOT\ACPI_HAL\0000
Microsoft ACPI-Compliant System         Yes
          SYSTEM    5.2.3790.0          10/1/2002
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          Microsoft acpi.inf  Not Available
          ACPI_HAL\PNP0C08\0
Processor Yes       PROCESSOR 5.2.3790.0
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_0
Processor Yes       PROCESSOR 5.2.3790.0
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_1
Processor Yes       PROCESSOR 5.2.3790.0
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_6
Processor Yes       PROCESSOR 5.2.3790.0
          10/1/2002 (Standard processor types)
          cpu.inf   Not Available
          ACPI\GENUINEINTEL_-
_X86_FAMILY_15_MODEL_2\_7
PCI bus   Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A03\0
ServerWorks (RCC) CMIC_LE Processor to PCI Bridge(*)
          Yes       SYSTEM    5.2.3790.0
          10/1/2002 ServerWorks (RCC)   machine.inf
          Not Available
          PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_3
1\3&267A616A&0&00
ServerWorks (RCC) CMIC_LE Processor to PCI Bridge(*)
          Yes       SYSTEM    5.2.3790.0
          10/1/2002 ServerWorks (RCC)   machine.inf
          Not Available
          PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_0
0\3&267A616A&0&01
ServerWorks (RCC) CMIC_LE Processor to PCI Bridge(*)
          Yes       SYSTEM    5.2.3790.0
          10/1/2002 ServerWorks (RCC)   machine.inf
          Not Available
          PCI\VEN_1166&DEV_0014&SUBSYS_00000000&REV_0
0\3&267A616A&0&02
RAGE XL PCI Family (Microsoft Corporation)        Yes
          DISPLAY   5.10.2600.6014      8/8/2001  ATI
Technologies Inc.   atiixpad.inf        Not Available
          PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
Plug and Play Monitor         Yes       MONITOR
          5.1.2001.0          6/6/2001  (Standard
monitor types)      monitor.inf         Not Available
          DISPLAY\AVO0000\4&89B5141&0&80000001&00&03

Compaq Smart Array 5i Controller        Yes
          SCSIADAPTER         5.2.3790.0
          10/1/2002 Compaq    pnpscsi.inf         Not
Available
          PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&20
Compaq Virtual LUN  Yes       SYSTEM    5.2.3790.0
          10/1/2002 Compaq    scsidev.inf         Not
Available
          SCSI\OTHER&VEN_COMPAQ&PROD_SCSI_COMMUNICATE
&REV_CISS\4&14B53AE3&0&000
Disk drive          Yes       DISKDRIVE 5.2.3790.0
          10/1/2002 (Standard disk drives)
          disk.inf  Not Available
          SCSI\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME&RE
V_2.36\4&14B53AE3&0&400
Base System Device  Not Available       UNKNOWN   Not
Available Not Available       Not Available       Not
Available Not Available
          PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&28
Base System Device  Not Available       UNKNOWN   Not
Available Not Available       Not Available       Not
Available Not Available
          PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&2A
PCI standard ISA bridge       Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          PCI\VEN_1166&DEV_0201&SUBSYS_00000000&REV_9
3\3&267A616A&0&78
ISAPNP Read Data Port         Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ISAPNP\READDATAPORT\0
Motherboard resources         Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ACPI\PNP0C02\0
Programmable interrupt controller       Yes
          SYSTEM    5.2.3790.0          10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          ACPI\PNP0000\4&35118DFF&0
System timer        Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0100\4&35118DFF&0
Direct memory access controller         Yes
          SYSTEM    5.2.3790.0          10/1/2002
          (Standard system devices)     machine.inf
          Not Available
          ACPI\PNP0200\4&35118DFF&0
System speaker      Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0800\4&35118DFF&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard  Yes       KEYBOARD  5.2.3790.0
          10/1/2002 (Standard keyboards)
          keyboard.inf        Not Available
          ACPI\PNP0303\4&35118DFF&0
PS/2 Compatible Mouse         Yes       MOUSE
          5.2.3790.0          10/1/2002 Microsoft
          msmouse.inf         Not Available
          ACPI\PNP0F13\4&35118DFF&0
Extended IO Bus     Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A06\4&35118DFF&0
Communications Port Yes       PORTS     5.2.3790.0
          10/1/2002 (Standard port types)
          msports.inf         Not Available
          ACPI\PNP0501\0
Standard floppy disk controller         Yes       FDC
          5.2.3790.0          10/1/2002 (Standard
floppy disk controllers)      fdc.inf   Not Available
          ACPI\PNP0700\5&13237358&0
Floppy disk drive   Yes       FLOPPYDISK
          5.2.3790.0          10/1/2002 (Standard
floppy disk drives) flpydisk.inf        Not Available
          FDC\GENERIC_FLOPPY_DRIVE\6&1C650E5D&0&0
CSB5 IDE Controller Yes       HDC       5.2.3790.0
          10/1/2002 ServerWorks         mshdc.inf Not
Available
          PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
Primary IDE Channel Yes       HDC       5.2.3790.0
          10/1/2002 (Standard IDE ATA/ATAPI
controllers)        mshdc.inf Not Available
          PCIIDE\IDECHANNEL\4&1024D5C6&0&0
CD-ROM Drive        Yes       CDROM     5.2.3790.0
          10/1/2002 (Standard CD-ROM drives)
          cdrom.inf Not Available
          IDE\CDROMCOMPAQ_CRN-
8245B_____________________2.19____\5&FB0C83D&0&0.0
.0
Secondary IDE Channel         Yes       HDC
          5.2.3790.0          10/1/2002 (Standard IDE
ATA/ATAPI controllers)        mshdc.inf Not Available
          PCIIDE\IDECHANNEL\4&1024D5C6&0&1
ServerWorks (RCC) PCI to USB Open Host Controller Yes
          USB       5.2.3790.0          10/1/2002
          ServerWorks (RCC)   usbport.inf         Not
Available
          PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
5\3&267A616A&0&7A
USB Root Hub        Yes       USB       5.2.3790.0
          10/1/2002 (Standard USB Host Controller)
          usbport.inf         Not Available
          USB\ROOT_HUB\4&AF5358C&0
Serverworks Champion CSB5 - SouthBridge 5 LPC     Yes
          SYSTEM    5.2.3790.0          10/1/2002
          ServerWorks (RCC)   machine.inf         Not
Available
          PCI\VEN_1166&DEV_0225&SUBSYS_00000000&REV_0
0\3&267A616A&0&7B
ServerWorks Grand Champion CIOB_X2 - I/O Bridge 133
Mhz       Yes       SYSTEM    5.2.3790.0
          10/1/2002 ServerWorks (RCC)   machine.inf
          Not Available
          PCI\VEN_1166&DEV_0101&SUBSYS_00000000&REV_0
5\3&267A616A&0&88
ServerWorks Grand Champion CIOB_X2 - I/O Bridge 133
Mhz       Yes       SYSTEM    5.2.3790.0
          10/1/2002 ServerWorks (RCC)   machine.inf
          Not Available
          PCI\VEN_1166&DEV_0101&SUBSYS_00000000&REV_0
5\3&267A616A&0&8A
PCI bus   Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A03\1
BCM5703 Gigabit Ethernet      Yes       NET
          2.91.0.0  10/1/2002 Narrowcom netb57xp.inf
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          Not Available
          PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&13C0B0C5&0&10
PCI bus   Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\PNP0A03\2
BCM5703 Gigabit Ethernet      Yes       NET
          2.91.0.0  10/1/2002 Narrowcom netb57xp.inf
          Not Available
          PCI\VEN_14E4&DEV_16A7&SUBSYS_00CB0E11&REV_0
2\3&1070020&0&10
ACPI Thermal Zone   Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ACPI\THERMALZONE\THM0
ACPI Fixed Feature Button     Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ACPI\FIXEDBUTTON\2&DABA3FF&0
Logical Disk Manager          Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ROOT\DMIO\0000
Volume Manager      Yes       SYSTEM    5.2.3790.0
          10/1/2002 (Standard system devices)
          machine.inf         Not Available
          ROOT\FTDISK\0000
Generic volume      Yes       VOLUME    5.2.3790.0
          10/1/2002 Microsoft volume.inf          Not
Available
          STORAGE\VOLUME\1&30A96598&0&SIGNATURED707D7
07OFFSET4000LENGTH43CFE8000
AFD Networking Support Environment      Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_AFD\0000
Altiris Kernel Driver         Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_ALKERNEL\0000
Beep      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_BEEP\0000

CRC Disk Filter Driver        Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_CRCDISK\0000
dmboot    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_DMBOOT\0000

dmload    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_DMLOAD\0000

Fips      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_FIPS\0000

Generic Packet Classifier     Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_GPC\0000
HTTP      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_HTTP\0000

IPSEC driver        Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_IPSEC\0000
ksecdd    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_KSECDD\0000

mnmdd     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_MNMDD\0000

mountmgr  Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_MOUNTMGR\0000
NDIS System Driver  Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_NDIS\0000
Remote Access NDIS TAPI Driver          Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_NDISTAPI\0000
NDIS Usermode I/O Protocol    Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_NDISUIO\0000
NDProxy   Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_NDPROXY\0000
NetBios over Tcpip  Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_NETBT\0000
Null      Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_NULL\0000

Partition Manager   Not Available       LEGACYDRIVER
          Not Available       Not Available       Not
Available Not Available       Not Available
          ROOT\LEGACY_PARTMGR\0000
Remote Access Auto Connection Driver    Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_RASACD\0000
RDPCDD    Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_RDPCDD\0000

RDPWD     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_RDPWD\0000

startdss  Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_STARTDSS\0000
TCP/IP Protocol Driver        Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_TCPIP\0000
TDTCP     Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available       ROOT\LEGACY_TDTCP\0000

VGA Display Controller.       Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_VGASAVE\0000
volsnap   Not Available       LEGACYDRIVER        Not
Available Not Available       Not Available       Not
Available Not Available
          ROOT\LEGACY_VOLSNAP\0000
Remote Access IP ARP Driver   Not Available
          LEGACYDRIVER        Not Available       Not
Available Not Available       Not Available       Not
Available ROOT\LEGACY_WANARP\0000
Audio Codecs        Yes       MEDIA     5.2.3790.0
          10/1/2002 (Standard system devices)
          wave.inf  Not Available
          ROOT\MEDIA\MS_MMACM
Legacy Audio Drivers          Yes       MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMDRV
Media Control Devices         Yes       MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMMCI
Legacy Video Capture Devices  Yes       MEDIA
          5.2.3790.0          10/1/2002 (Standard
system devices)     wave.inf  Not Available
          ROOT\MEDIA\MS_MMVCD
Video Codecs        Yes       MEDIA     5.2.3790.0
          10/1/2002 (Standard system devices)
          wave.inf  Not Available
          ROOT\MEDIA\MS_MMVID
WAN Miniport (L2TP) Yes       NET       5.2.3790.0
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_L2TPMINIPORT\0000
WAN Miniport (IP)   Yes       NET       5.2.3790.0
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_NDISWANIP\0000
WAN Miniport (PPPOE)          Yes       NET
          5.2.3790.0          10/1/2002 Microsoft
          netrasa.inf         Not Available
          ROOT\MS_PPPOEMINIPORT\0000
WAN Miniport (PPTP) Yes       NET       5.2.3790.0
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_PPTPMINIPORT\0000
Direct Parallel     Yes       NET       5.2.3790.0
          10/1/2002 Microsoft netrasa.inf         Not
Available ROOT\MS_PTIMINIPORT\0000
Terminal Server Device Redirector       Yes
          SYSTEM    5.2.3790.0          10/1/2002
```

```
          (Standard system devices)     machine.inf
          Not Available       ROOT\RDPDR\0000
Terminal Server Keyboard Driver         Yes
          SYSTEM    5.2.3790.0          10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\RDP_KBD\0000
Terminal Server Mouse Driver  Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ROOT\RDP_MOU\0000
Plug and Play Software Device Enumerator          Yes
          SYSTEM    5.2.3790.0          10/1/2002
          (Standard system devices)     machine.inf
          Not Available       ROOT\SYSTEM\0000
Microcode Update Device       Yes       SYSTEM
          5.2.3790.0          10/1/2002 (Standard
system devices)     machine.inf         Not Available
          ROOT\SYSTEM\0001

[Environment Variables]

Variable  Value     User Name
ComSpec   %SystemRoot%\system32\cmd.exe <SYSTEM>
Path
          %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\80\Tools\BINN          <SYSTEM>
windir    %SystemRoot%        <SYSTEM>
OS        Windows_NT          <SYSTEM>
PROCESSOR_ARCHITECTURE        x86       <SYSTEM>
PROCESSOR_LEVEL     15        <SYSTEM>
PROCESSOR_IDENTIFIER          x86 Family 15 Model 2
Stepping 5, GenuineIntel      <SYSTEM>
PROCESSOR_REVISION  0205      <SYSTEM>
NUMBER_OF_PROCESSORS          4         <SYSTEM>
ClusterLog          C:\WINDOWS\Cluster\cluster.log
          <SYSTEM>
PATHEXT
          .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH     <SYSTEM>
TEMP      %SystemRoot%\TEMP   <SYSTEM>
TMP       %SystemRoot%\TEMP   <SYSTEM>
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\SYSTEM
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\SYSTEM
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\LOCAL SERVICE
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\LOCAL SERVICE
TEMP      %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\NETWORK SERVICE
TMP       %USERPROFILE%\Local Settings\Temp       NT
AUTHORITY\NETWORK SERVICE
TEMP      %USERPROFILE%\Local Settings\Temp
          CL150\Administrator
TMP       %USERPROFILE%\Local Settings\Temp
          CL150\Administrator

[Print Jobs]

Document  Size      Owner     Notify    Status
          Time Submitted      Start Time
          Until Time          Elapsed Time
          Pages Printed       Job ID    Priority
          Parameters          Driver    Print
Processor Host Print Queue    Data Type Name

[Network Connections]

Local Name          Remote Name         Type
          Status    User Name

[Running Tasks]

Name      Path      Process ID          Priority  Min
Working Set         Max Working Set     Start Time
          Version   Size      File Date
system idle process Not Available       0         0
          Not Available       Not Available       Not
Available Not Available       Not Available       Not
Available
system    Not Available       4         8         0
          1413120   Not Available       Not Available
          Not Available       Not Available
smss.exe  Not Available       340       11
          204800    1413120   2/14/2004 11:17 AM  Not
Available Not Available       Not Available
csrss.exe Not Available       536       13        Not
Available Not Available       2/14/2004 11:17 AM  Not
Available Not Available       Not Available
winlogon.exe        c:\windows\system32\winlogon.exe
          560       13        204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       536.50 KB (549,376
bytes)    3/25/2003 6:00 AM
services.exe        c:\windows\system32\services.exe
          604       9         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       102.00 KB (104,448
bytes)    3/25/2003 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 616       9
          204800    1413120   2/14/2004 11:17 AM
          5.2.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       3/25/2003
6:00 AM
svchost.exe         c:\windows\system32\svchost.exe
          780       8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          3/25/2003 6:00 AM
svchost.exe         c:\windows\system32\svchost.exe
          828       8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          3/25/2003 6:00 AM
svchost.exe         Not Available       988       8
          Not Available       Not Available
          2/14/2004 11:17 AM  Not Available       Not
Available Not Available
svchost.exe         Not Available       1060      8
          Not Available       Not Available
          2/14/2004 11:17 AM  Not Available       Not
Available Not Available
svchost.exe         c:\windows\system32\svchost.exe
          1072      8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          3/25/2003 6:00 AM
spoolsv.exe         c:\windows\system32\spoolsv.exe
          1296      8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       55.00 KB (56,320 bytes)
          3/25/2003 6:00 AM
msdtc.exe Not Available       1328      8         Not
Available Not Available       2/14/2004 11:17 AM  Not
Available Not Available       Not Available
aclient.exe         c:\program
files\altiris\aclient\aclient.exe      1480      8
          204800    1413120   2/14/2004 11:17 AM
          5.6.124   3.83 MB (4,018,252 bytes)
          1/15/2004 1:36 PM
svchost.exe         c:\windows\system32\svchost.exe
          1516      8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          3/25/2003 6:00 AM
inetinfo.exe
          c:\windows\system32\inetsrv\inetinfo.exe
          1584      8         204800    1413120
          2/14/2004 11:17 AM  6.0.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          12/2/2003 3:03 PM
svchost.exe         Not Available       1788      8
          Not Available       Not Available
          2/14/2004 11:17 AM  Not Available       Not
Available Not Available
dfssvc.exe          c:\windows\system32\dfssvc.exe
          472       8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       130.50 KB (133,632
bytes)    3/25/2003 6:00 AM
svchost.exe         c:\windows\system32\svchost.exe
          1004      8         204800    1413120
          2/14/2004 11:17 AM  5.2.3790.0
(srv03_rtm.030324-2048)       13.00 KB (13,312 bytes)
          3/25/2003 6:00 AM
wmiprvse.exe        Not Available       1836      8
          Not Available       Not Available
          2/14/2004 11:19 AM  Not Available       Not
Available Not Available
explorer.exe        c:\windows\explorer.exe
          1280      8         204800    1413120
          2/14/2004 11:30 AM  6.00.3790.0
(srv03_rtm.030324-2048)       1,008.50 KB (1,032,704
bytes)    3/25/2003 6:00 AM
aclntusr.exe        c:\program
files\altiris\aclient\aclntusr.exe      1656      8
          204800    1413120   2/14/2004 11:30 AM  5,
6, 0, 50  176.00 KB (180,224 bytes)     1/15/2004
1:36 PM
helpctr.exe
          c:\windows\pchealth\helpctr\binaries\helpct
r.exe     2040      8         204800    1413120
          2/14/2004 11:30 AM  5.2.3790.0
(srv03_rtm.030324-2048)       764.00 KB (782,336
bytes)    12/2/2003 1:35 PM
wmiprvse.exe        Not Available       700       8
          Not Available       Not Available
```

```
          2/14/2004 11:30 AM  Not Available       Not
Available Not Available
helpsvc.exe
          c:\windows\pchealth\helpctr\binaries\helpsv
c.exe     1688      8         204800    1413120
          2/14/2004 11:30 AM  5.2.3790.0
(srv03_rtm.030324-2048)       720.00 KB (737,280
bytes)    12/2/2003 1:35 PM

[Loaded Modules]

Name      Version   Size      File Date Manufacturer
          Path
winlogon  5.2.3790.0 (srv03_rtm.030324-2048)
          536.50 KB (549,376 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winlogon.exe
ntdll     5.2.3790.0 (srv03_rtm.030324-2048)
          722.50 KB (739,840 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdll.dll
kernel32  5.2.3790.0 (srv03_rtm.030324-2048)
          965.00 KB (988,160 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\kernel32.dll
msvcrt    7.0.3790.0 (srv03_rtm.030324-2048)
          319.50 KB (327,168 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msvcrt.dll
advapi32  5.2.3790.0 (srv03_rtm.030324-2048)
          559.50 KB (572,928 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\advapi32.dll
rpcrt4    5.2.3790.0 (srv03_rtm.030324-2048)
          643.50 KB (658,944 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rpcrt4.dll
user32    5.2.3790.0 (srv03_rtm.030324-2048)
          562.00 KB (575,488 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\user32.dll
gdi32     5.2.3790.0 (srv03_rtm.030324-2048)
          263.00 KB (269,312 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\gdi32.dll
userenv   5.2.3790.0 (srv03_rtm.030324-2048)
          732.50 KB (750,080 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\userenv.dll
nddeapi   5.2.3790.0 (srv03_rtm.030324-2048)
          16.00 KB (16,384 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\nddeapi.dll
crypt32   5.131.3790.0 (srv03_rtm.030324-2048)
          598.00 KB (612,352 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\crypt32.dll
msasn1    5.2.3790.0 (srv03_rtm.030324-2048)
          58.00 KB (59,392 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msasn1.dll
secur32   5.2.3790.0 (srv03_rtm.030324-2048)
          63.00 KB (64,512 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\secur32.dll
winsta    5.2.3790.0 (srv03_rtm.030324-2048)
          51.00 KB (52,224 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winsta.dll
netapi32  5.2.3790.0 (srv03_rtm.030324-2048)
          317.00 KB (324,608 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netapi32.dll
profmap   5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\profmap.dll
regapi    5.2.3790.0 (srv03_rtm.030324-2048)
          48.50 KB (49,664 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\regapi.dll
ws2_32    5.2.3790.0 (srv03_rtm.030324-2048)
          87.50 KB (89,600 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ws2_32.dll
ws2help   5.2.3790.0 (srv03_rtm.030324-2048)
          19.50 KB (19,968 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ws2help.dll
psapi     5.2.3790.0 (srv03_rtm.030324-2048)
          21.50 KB (22,016 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\psapi.dll
version   5.2.3790.0 (srv03_rtm.030324-2048)
          17.00 KB (17,408 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\version.dll
setupapi  5.2.3790.0 (srv03_rtm.030324-2048)
          1,014.50 KB (1,038,848 bytes) 3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\setupapi.dll
msgina    5.2.3790.0 (srv03_rtm.030324-2048)
          1.14 MB (1,191,936 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msgina.dll
shsvcs    6.00.3790.0 (srv03_rtm.030324-2048)
          121.50 KB (124,416 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\shsvcs.dll
shlwapi   6.00.3790.0 (srv03_rtm.030324-2048)
          281.00 KB (287,744 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\shlwapi.dll
sfc       5.2.3790.0 (srv03_rtm.030324-2048)
          4.50 KB (4,608 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\sfc.dll
sfc_os    5.2.3790.0 (srv03_rtm.030324-2048)
          133.00 KB (136,192 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\sfc_os.dll
wintrust  5.131.3790.0 (srv03_rtm.030324-2048)
          161.50 KB (165,376 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wintrust.dll
ole32     5.2.3790.0 (srv03_rtm.030324-2048)
          1.13 MB (1,187,328 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ole32.dll
imagehlp  5.2.3790.0 (srv03_rtm.030324-2048)
          142.50 KB (145,920 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\imagehlp.dll
comctl32  6.0 (srv03_rtm.030324-2048)   907.00 KB
(928,768 bytes)     12/2/2003 7:24 AM   Microsoft
Corporation
          c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_6.0.100.0_x-
ww_8417450b\comctl32.dll
winscard  5.2.3790.0 (srv03_rtm.030324-2048)
          98.50 KB (100,864 bytes)      3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winscard.dll
wtsapi32  5.2.3790.0 (srv03_rtm.030324-2048)
          17.50 KB (17,920 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wtsapi32.dll
sxs       5.2.3790.0 (srv03_rtm.030324-2048)
          733.00 KB (750,592 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\sxs.dll
winmm     5.2.3790.0 (srv03_rtm.030324-2048)
          166.00 KB (169,984 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winmm.dll
shell32   6.00.3790.0 (srv03_rtm.030324-2048)
          7.79 MB (8,166,400 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\shell32.dll
wldap32   5.2.3790.0 (srv03_rtm.030324-2048)
          158.00 KB (161,792 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wldap32.dll
rsaenh    5.2.3790.0 (srv03_rtm.030324-2048)
          176.83 KB (181,072 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rsaenh.dll
cscdll    5.2.3790.0 (srv03_rtm.030324-2048)
          99.00 KB (101,376 bytes)      3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cscdll.dll
wlnotify  5.2.3790.0 (srv03_rtm.030324-2048)
          87.50 KB (89,600 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wlnotify.dll
winspool  5.2.3790.0 (srv03_rtm.030324-2048)
          140.00 KB (143,360 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winspool.drv
mpr       5.2.3790.0 (srv03_rtm.030324-2048)
          56.00 KB (57,344 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mpr.dll
comctl32  5.82 (srv03_rtm.030324-2048)  561.00 KB
(574,464 bytes)     12/2/2003 7:24 AM   Microsoft
Corporation
          c:\windows\winsxs\x86_microsoft.windows.com
```

```
mon-controls_6595b64144ccf1df_5.82.0.0_x-
ww_8a69ba05\comctl32.dll
uxtheme   6.00.3790.0 (srv03_rtm.030324-2048)
          196.00 KB (200,704 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\uxtheme.dll
samlib    5.2.3790.0 (srv03_rtm.030324-2048)
          49.00 KB (50,176 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\samlib.dll
clbcatq   2001.12.4720.0 (srv03_rtm.030324-2048)
          481.00 KB (492,544 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\clbcatq.dll
oleaut32  5.2.3790.0          486.00 KB (497,664
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\oleaut32.dll
comres    2001.12.4720.0 (srv03_rtm.030324-2048)
          778.00 KB (796,672 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\comres.dll
cscui     5.2.3790.0 (srv03_rtm.030324-2048)
          305.00 KB (312,320 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cscui.dll
ntmarta   5.2.3790.0 (srv03_rtm.030324-2048)
          114.00 KB (116,736 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntmarta.dll
services  5.2.3790.0 (srv03_rtm.030324-2048)
          102.00 KB (104,448 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\services.exe
scesrv    5.2.3790.0 (srv03_rtm.030324-2048)
          316.50 KB (324,096 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\scesrv.dll
authz     5.2.3790.0 (srv03_rtm.030324-2048)
          67.00 KB (68,608 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\authz.dll
umpnpmgr  5.2.3790.0 (srv03_rtm.030324-2048)
          121.50 KB (124,416 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\umpnpmgr.dll
ncobjapi  5.2.3790.0 (srv03_rtm.030324-2048)
          34.50 KB (35,328 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ncobjapi.dll
msvcp60   6.05.2144.0         388.00 KB (397,312
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\msvcp60.dll
eventlog  5.2.3790.0 (srv03_rtm.030324-2048)
          60.50 KB (61,952 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\eventlog.dll
lsass     5.2.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\lsass.exe
lsasrv    5.2.3790.0 (srv03_rtm.030324-2048)
          780.50 KB (799,232 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\lsasrv.dll
samsrv    5.2.3790.0 (srv03_rtm.030324-2048)
          452.00 KB (462,848 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\samsrv.dll
cryptdll  5.2.3790.0 (srv03_rtm.030324-2048)
          34.00 KB (34,816 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cryptdll.dll
dnsapi    5.2.3790.0 (srv03_rtm.030324-2048)
          147.50 KB (151,040 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\dnsapi.dll
ntdsapi   5.2.3790.0 (srv03_rtm.030324-2048)
          76.00 KB (77,824 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsapi.dll
msprivs   5.2.3790.0 (srv03_rtm.030324-2048)
          46.50 KB (47,616 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msprivs.dll
kerberos  5.2.3790.0 (srv03_rtm.030324-2048)
          332.50 KB (340,480 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\kerberos.dll
msv1_0    5.2.3790.0 (srv03_rtm.030324-2048)
          127.00 KB (130,048 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msv1_0.dll
netlogon  5.2.3790.0 (srv03_rtm.030324-2048)
          409.00 KB (418,816 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netlogon.dll
w32time   5.2.3790.0 (srv03_rtm.030324-2048)
          216.00 KB (221,184 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\w32time.dll
iphlpapi  5.2.3790.0 (srv03_rtm.030324-2048)
          82.50 KB (84,480 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\iphlpapi.dll
schannel  5.2.3790.0 (srv03_rtm.030324-2048)
          149.50 KB (153,088 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\schannel.dll
wdigest   5.2.3790.0 (srv03_rtm.030324-2048)
          61.00 KB (62,464 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wdigest.dll
rassfm    5.2.3790.0 (srv03_rtm.030324-2048)
          20.50 KB (20,992 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rassfm.dll
kdcsvc    5.2.3790.0 (srv03_rtm.030324-2048)
          221.00 KB (226,304 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\kdcsvc.dll
ntdsa     5.2.3790.0 (srv03_rtm.030324-2048)
          1.45 MB (1,520,640 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsa.dll
ntdsatq   5.2.3790.0 (srv03_rtm.030324-2048)
          32.00 KB (32,768 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntdsatq.dll
mswsock   5.2.3790.0 (srv03_rtm.030324-2048)
          254.00 KB (260,096 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mswsock.dll
esent     5.2.3790.0 (srv03_rtm.030324-2048)
          1.01 MB (1,056,256 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\esent.dll
scecli    5.2.3790.0 (srv03_rtm.030324-2048)
          179.50 KB (183,808 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\scecli.dll
wshtcpip  5.2.3790.0 (srv03_rtm.030324-2048)
          18.00 KB (18,432 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wshtcpip.dll
ipsecsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          162.50 KB (166,400 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ipsecsvc.dll
oakley    5.2.3790.0 (srv03_rtm.030324-2048)
          325.50 KB (333,312 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\oakley.dll
winipsec  5.2.3790.0 (srv03_rtm.030324-2048)
          34.50 KB (35,328 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winipsec.dll
pstorsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          24.00 KB (24,576 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\pstorsvc.dll
psbase    5.2.3790.0 (srv03_rtm.030324-2048)
          81.00 KB (82,944 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\psbase.dll
dssenh    5.2.3790.0 (srv03_rtm.030324-2048)
          131.33 KB (134,480 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\dssenh.dll
wlbsctrl  5.2.3790.0 (srv03_rtm.030324-2048)
          78.00 KB (79,872 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wlbsctrl.dll
svchost   5.2.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\svchost.exe
rpcss     5.2.3790.0 (srv03_rtm.030324-2048)
          276.50 KB (283,136 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rpcss.dll
termsrv   5.2.3790.0 (srv03_rtm.030324-2048)
          216.50 KB (221,696 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\termsrv.dll
icaapi    5.2.3790.0 (srv03_rtm.030324-2048)
          10.50 KB (10,752 bytes)       12/2/2003
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1:31 PM   Microsoft Corporation
          c:\windows\system32\icaapi.dll
mstlsapi  5.2.3790.0 (srv03_rtm.030324-2048)
          104.50 KB (107,008 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mstlsapi.dll
activeds  5.2.3790.0 (srv03_rtm.030324-2048)
          189.00 KB (193,536 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\activeds.dll
adsldpc   5.2.3790.0 (srv03_rtm.030324-2048)
          142.50 KB (145,920 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\adsldpc.dll
credui    5.2.3790.0 (srv03_rtm.030324-2048)
          159.00 KB (162,816 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\credui.dll
atl       3.05.2283 83.00 KB (84,992 bytes)
          3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\atl.dll
rdpwsx    5.2.3790.0 (srv03_rtm.030324-2048)
          80.13 KB (82,056 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\rdpwsx.dll
wzcsvc    5.2.3790.0 (srv03_rtm.030324-2048)
          272.50 KB (279,040 bytes)     3/25/2003
6:15 AM   Microsoft Corporation
          c:\windows\system32\wzcsvc.dll
rtutils   5.2.3790.0 (srv03_rtm.030324-2048)
          32.00 KB (32,768 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rtutils.dll
wmi       5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wmi.dll
dhcpcsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          101.50 KB (103,936 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\dhcpcsvc.dll
rastls    5.2.3790.0 (srv03_rtm.030324-2048)
          155.00 KB (158,720 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rastls.dll
cryptui   5.131.3790.0 (srv03_rtm.030324-2048)
          473.50 KB (484,864 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cryptui.dll
mprapi    5.2.3790.0 (srv03_rtm.030324-2048)
          81.00 KB (82,944 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mprapi.dll
rasapi32  5.2.3790.0 (srv03_rtm.030324-2048)
          227.50 KB (232,960 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasapi32.dll
rasman    5.2.3790.0 (srv03_rtm.030324-2048)
          56.50 KB (57,856 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasman.dll
tapi32    5.2.3790.0 (srv03_rtm.030324-2048)
          175.00 KB (179,200 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\tapi32.dll
raschap   5.2.3790.0 (srv03_rtm.030324-2048)
          106.00 KB (108,544 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\raschap.dll
schedsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          176.00 KB (180,224 bytes)     12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\system32\schedsvc.dll
wiarpc    5.2.3790.0 (srv03_rtm.030324-2048)
          30.00 KB (30,720 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wiarpc.dll
msidle    6.00.3790.0 (srv03_rtm.030324-2048)
          5.50 KB (5,632 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msidle.dll
audiosrv  5.2.3790.0 (srv03_rtm.030324-2048)
          38.00 KB (38,912 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\audiosrv.dll
wkssvc    5.2.3790.0 (srv03_rtm.030324-2048)
          125.00 KB (128,000 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wkssvc.dll
cryptsvc  5.2.3790.0 (srv03_rtm.030324-2048)
          51.00 KB (52,224 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cryptsvc.dll
certcli   5.2.3790.0 (srv03_rtm.030324-2048)
          228.00 KB (233,472 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\certcli.dll
vssapi    5.2.3790.0 (srv03_rtm.030324-2048)
          528.00 KB (540,672 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\vssapi.dll
dmserver  5.2.3790.0 (srv03_rtm.030324-2048)
          24.00 KB (24,576 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\dmserver.dll
es        2001.12.4720.0 (srv03_rtm.030324-2048)
          221.50 KB (226,816 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\es.dll
pchsvc    5.2.3790.0 (srv03_rtm.030324-2048)
          31.50 KB (32,256 bytes)       12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\pchsvc
.dll
srvsvc    5.2.3790.0 (srv03_rtm.030324-2048)
          89.00 KB (91,136 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\srvsvc.dll
seclogon  5.2.3790.0 (srv03_rtm.030324-2048)
          16.50 KB (16,896 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\seclogon.dll
sens      5.2.3790.0 (srv03_rtm.030324-2048)
          35.50 KB (36,352 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\sens.dll
trkwks    5.2.3790.0 (srv03_rtm.030324-2048)
          85.00 KB (87,040 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\trkwks.dll
wuauserv  5.4.3790.0 (srv03_rtm.030324-2048)
          10.50 KB (10,752 bytes)       12/2/2003
1:32 PM   Microsoft Corporation
          c:\windows\system32\wuauserv.dll
wuaueng   5.4.3790.0 (srv03_rtm.030324-2048)
          188.50 KB (193,024 bytes)     12/2/2003
1:32 PM   Microsoft Corporation
          c:\windows\system32\wuaueng.dll
advpack   6.00.3790.0 (srv03_rtm.030324-2048)
          93.50 KB (95,744 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\advpack.dll
wininet   6.00.3790.0 (srv03_rtm.030324-2048)
          609.00 KB (623,616 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wininet.dll
wmisvc    5.2.3790.0 (srv03_rtm.030324-2048)
          131.00 KB (134,144 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wmisvc.dll
winrnr    5.2.3790.0 (srv03_rtm.030324-2048)
          15.00 KB (15,360 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\winrnr.dll
comsvcs   2001.12.4720.0 (srv03_rtm.030324-2048)
          1.14 MB (1,199,616 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\comsvcs.dll
browser   5.2.3790.0 (srv03_rtm.030324-2048)
          70.50 KB (72,192 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\browser.dll
rasadhlp  5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasadhlp.dll
netrap    5.2.3790.0 (srv03_rtm.030324-2048)
          11.50 KB (11,776 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netrap.dll
winhttp   5.2.3790.0 (srv03_rtm.030324-2048)
          327.50 KB (335,360 bytes)     12/2/2003
7:24 AM   Microsoft Corporation
          c:\windows\winsxs\x86_microsoft.windows.win
http_6595b64144ccf1df_5.1.0.0_x-
ww_e0651936\winhttp.dll
wbemcore  5.2.3790.0 (srv03_rtm.030324-2048)
          457.00 KB (467,968 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemcore.dll
esscli    5.2.3790.0 (srv03_rtm.030324-2048)
          235.50 KB (241,152 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\esscli.dll
wbemcomn  5.2.3790.0 (srv03_rtm.030324-2048)
          211.50 KB (216,576 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wbem\wbemcomn.dll
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fastprox  5.2.3790.0 (srv03_rtm.030324-2048)
          443.00 KB (453,632 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\fastprox.dll
wmiutils  5.2.3790.0 (srv03_rtm.030324-2048)
          90.50 KB (92,672 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wmiutils.dll
repdrvfs  5.2.3790.0 (srv03_rtm.030324-2048)
          165.00 KB (168,960 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\repdrvfs.dll
wmiprvsd  5.2.3790.0 (srv03_rtm.030324-2048)
          405.50 KB (415,232 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wmiprvsd.dll
wbemess   5.2.3790.0 (srv03_rtm.030324-2048)
          256.50 KB (262,656 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemess.dll
ncprov    5.2.3790.0 (srv03_rtm.030324-2048)
          43.00 KB (44,032 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\ncprov.dll
wbemsvc   5.2.3790.0 (srv03_rtm.030324-2048)
          42.50 KB (43,520 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemsvc.dll
sensapi   5.2.3790.0 (srv03_rtm.030324-2048)
          6.00 KB (6,144 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\sensapi.dll
actxprxy  6.00.3790.0 (srv03_rtm.030324-2048)
          95.00 KB (97,280 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\actxprxy.dll
netman    5.2.3790.0 (srv03_rtm.030324-2048)
          209.00 KB (214,016 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netman.dll
wzcsapi   5.2.3790.0 (srv03_rtm.030324-2048)
          24.50 KB (25,088 bytes)       3/25/2003
6:15 AM   Microsoft Corporation
          c:\windows\system32\wzcsapi.dll
netshell  5.2.3790.0 (srv03_rtm.030324-2048)
          1.67 MB (1,747,456 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netshell.dll
clusapi   5.2.3790.0 (srv03_rtm.030324-2048)
          56.00 KB (57,344 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\clusapi.dll
netcfgx   5.2.3790.0 (srv03_rtm.030324-2048)
          726.00 KB (743,424 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netcfgx.dll
hnetcfg   5.2.3790.0 (srv03_rtm.030324-2048)
          243.50 KB (249,344 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\hnetcfg.dll
wbemprox  5.2.3790.0 (srv03_rtm.030324-2048)
          17.50 KB (17,920 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemprox.dll
wbemcons  5.2.3790.0 (srv03_rtm.030324-2048)
          69.00 KB (70,656 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\wbem\wbemcons.dll
rasdlg    5.2.3790.0 (srv03_rtm.030324-2048)
          642.00 KB (657,408 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\rasdlg.dll
spoolsv   5.2.3790.0 (srv03_rtm.030324-2048)
          55.00 KB (56,320 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\spoolsv.exe
spoolss   5.2.3790.0 (srv03_rtm.030324-2048)
          79.00 KB (80,896 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\spoolss.dll
localspl  5.2.3790.0 (srv03_rtm.030324-2048)
          304.50 KB (311,808 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\localspl.dll
cnbjmon   5.2.3680.0 (Lab03_dev(skatari).020509-1043)
          45.50 KB (46,592 bytes)       3/24/2003
7:48 PM   Microsoft Corporation
          c:\windows\system32\cnbjmon.dll
pjlmon    5.2.3790.0 (srv03_rtm.030324-2048)
          15.00 KB (15,360 bytes)       3/24/2003
7:49 PM   Microsoft Corporation
          c:\windows\system32\pjlmon.dll
tcpmon    5.2.3790.0 (srv03_rtm.030324-2048)
          44.00 KB (45,056 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\tcpmon.dll
mgmtapi   5.2.3790.0 (srv03_rtm.030324-2048)
          14.00 KB (14,336 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mgmtapi.dll
snmpapi   5.2.3790.0 (srv03_rtm.030324-2048)
          17.50 KB (17,920 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\snmpapi.dll
wsnmp32   5.2.3790.0 (srv03_rtm.030324-2048)
          39.50 KB (40,448 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wsnmp32.dll
usbmon    5.2.3790.0 (srv03_rtm.030324-2048)
          17.00 KB (17,408 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\usbmon.dll
wshqos    5.2.3790.0 (srv03_rtm.030324-2048)
          23.00 KB (23,552 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wshqos.dll
win32spl  5.2.3790.0 (srv03_rtm.030324-2048)
          94.50 KB (96,768 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\win32spl.dll
inetpp    5.2.3790.0 (srv03_rtm.030324-2048)
          71.50 KB (73,216 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\inetpp.dll
icmp      5.2.3790.0 (srv03_rtm.030324-2048)
          4.50 KB (4,608 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\icmp.dll
aclient   5.6.124   3.83 MB (4,018,252 bytes)
          1/15/2004 1:36 PM   Altiris, Inc.
          c:\program
files\altiris\aclient\aclient.exe
comdlg32  6.00.3790.0 (srv03_rtm.030324-2048)
          261.00 KB (267,264 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\comdlg32.dll
wsock32   5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\wsock32.dll
riched32  5.2.3790.0 (srv03_rtm.030324-2048)
          3.50 KB (3,584 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\riched32.dll
riched20  5.31.23.1218        406.00 KB (415,744
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\riched20.dll
ersvc     5.2.3790.0 (srv03_rtm.030324-2048)
          22.00 KB (22,528 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ersvc.dll
inetinfo  6.0.3790.0 (srv03_rtm.030324-2048)
          13.00 KB (13,312 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\inetinfo.exe

iisutil   6.0.3790.0 (srv03_rtm.030324-2048)
          177.00 KB (181,248 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\iisutil.dll
rpcref    6.0.3790.0 (srv03_rtm.030324-2048)
          4.00 KB (4,096 bytes)         12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\rpcref.dll
iisrtl    6.0.3790.0 (srv03_rtm.030324-2048)
          129.00 KB (132,096 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\iisrtl.dll
iisadmin  6.0.3790.0 (srv03_rtm.030324-2048)
          18.50 KB (18,944 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\iisadmin.dll

coadmin   6.0.3790.0 (srv03_rtm.030324-2048)
          48.50 KB (49,664 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\coadmin.dll
admwprox  6.0.3790.0 (srv03_rtm.030324-2048)
          44.00 KB (45,056 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\admwprox.dll
iiscfg    6.0.3790.0 (srv03_rtm.030324-2048)
          1.06 MB (1,116,160 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\iiscfg.dll
metadata  6.0.3790.0 (srv03_rtm.030324-2048)
          218.50 KB (223,744 bytes)     12/2/2003
```

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3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\metadata.dll

msxml3    8.40.9419.0         1.28 MB (1,337,344
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\msxml3.dll
svcext    6.0.3790.0 (srv03_rtm.030324-2048)
          41.50 KB (42,496 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\svcext.dll
security  5.2.3790.0 (srv03_rtm.030324-2048)
          5.50 KB (5,632 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\security.dll
iismap    6.0.3790.0 (srv03_rtm.030324-2048)
          55.00 KB (56,320 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\iismap.dll
wamreg    6.0.3790.0 (srv03_rtm.030324-2048)
          52.00 KB (53,248 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\wamreg.dll
w3ssl     6.0.3790.0 (srv03_rtm.030324-2048)
          15.00 KB (15,360 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\w3ssl.dll
strmfilt  6.0.3790.0 (srv03_rtm.030324-2048)
          70.50 KB (72,192 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\strmfilt.dll
httpapi   5.2.3790.0 (srv03_rtm.030324-2048)
          26.50 KB (27,136 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\httpapi.dll
w3core    6.0.3790.0 (srv03_rtm.030324-2048)
          329.50 KB (337,408 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3core.dll
w3cache   6.0.3790.0 (srv03_rtm.030324-2048)
          21.00 KB (21,504 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3cache.dll
w3tp      6.0.3790.0 (srv03_rtm.030324-2048)
          12.50 KB (12,800 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3tp.dll
w3dt      6.0.3790.0 (srv03_rtm.030324-2048)
          36.00 KB (36,864 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3dt.dll
w3comlog  6.0.3790.0 (srv03_rtm.030324-2048)
          9.50 KB (9,728 bytes)         12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3comlog.dll

lonsint   6.0.3790.0 (srv03_rtm.030324-2048)
          11.50 KB (11,776 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\lonsint.dll
iisres    6.0.3790.0 (srv03_rtm.030324-2048)
          119.50 KB (122,368 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\iisres.dll

w3isapi   6.0.3790.0 (srv03_rtm.030324-2048)
          61.50 KB (62,976 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\w3isapi.dll
comadmin  2001.12.4720.0 (srv03_rtm.030324-2048)
          185.00 KB (189,440 bytes)     12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\com\comadmin.dll
mfcsubs   2001.12.4720.0 (srv03_rtm.030324-2048)
          21.50 KB (22,016 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mfcsubs.dll
colbact   2001.12.4720.0 (srv03_rtm.030324-2048)
          57.50 KB (58,880 bytes)       12/2/2003
1:31 PM   Microsoft Corporation
          c:\windows\system32\colbact.dll
gzip      6.0.3790.0 (srv03_rtm.030324-2048)
          23.00 KB (23,552 bytes)       12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\gzip.dll
dfssvc    5.2.3790.0 (srv03_rtm.030324-2048)
          130.50 KB (133,632 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\dfssvc.exe
resutils  5.2.3790.0 (srv03_rtm.030324-2048)
          59.00 KB (60,416 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\resutils.dll
mfc42u    6.05.3014.0         960.00 KB (983,040
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\mfc42u.dll
iisw3adm  6.0.3790.0 (srv03_rtm.030324-2048)
          199.50 KB (204,288 bytes)     12/2/2003
3:03 PM   Microsoft Corporation
          c:\windows\system32\inetsrv\iisw3adm.dll

explorer  6.00.3790.0 (srv03_rtm.030324-2048)
          1,008.50 KB (1,032,704 bytes) 3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\explorer.exe
browseui  6.00.3790.0 (srv03_rtm.030324-2048)
          1.01 MB (1,057,280 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\browseui.dll
shdocvw   6.00.3790.0 (srv03_rtm.030324-2048)
          1.33 MB (1,393,664 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\shdocvw.dll
apphelp   5.2.3790.0 (srv03_rtm.030324-2048)
          122.00 KB (124,928 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\apphelp.dll
themeui   6.00.3790.0 (srv03_rtm.030324-2048)
          360.50 KB (369,152 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\themeui.dll
msimg32   5.2.3790.0 (srv03_rtm.030324-2048)
          4.50 KB (4,608 bytes)         3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msimg32.dll
linkinfo  5.2.3790.0 (srv03_rtm.030324-2048)
          16.50 KB (16,896 bytes)       3/25/2003

6:00 AM   Microsoft Corporation
          c:\windows\system32\linkinfo.dll
ntshrui   6.00.3790.0 (srv03_rtm.030324-2048)
          136.00 KB (139,264 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntshrui.dll
urlmon    6.00.3790.0 (srv03_rtm.030324-2048)
          501.50 KB (513,536 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\urlmon.dll
webcheck  6.00.3790.0 (srv03_rtm.030324-2048)
          261.50 KB (267,776 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\webcheck.dll
stobject  5.2.3790.0 (srv03_rtm.030324-2048)
          117.50 KB (120,320 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\stobject.dll
batmeter  6.00.3790.0 (srv03_rtm.030324-2048)
          28.50 KB (29,184 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\batmeter.dll
powrprof  6.00.3790.0 (srv03_rtm.030324-2048)
          14.50 KB (14,848 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\powrprof.dll
shdoclc   6.00.3790.0 (srv03_rtm.030324-2048)
          588.50 KB (602,624 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\shdoclc.dll
printui   5.2.3790.0 (srv03_rtm.030324-2048)
          536.50 KB (549,376 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\printui.dll
cfgmgr32  5.2.3790.0 (srv03_rtm.030324-2048)
          17.50 KB (17,920 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\cfgmgr32.dll
drprov    5.2.3790.0 (srv03_rtm.030324-2048)
          12.50 KB (12,800 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\drprov.dll
ntlanman  5.2.3790.0 (srv03_rtm.030324-2048)
          41.00 KB (41,984 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\ntlanman.dll
netui0    5.2.3790.0 (srv03_rtm.030324-2048)
          75.50 KB (77,312 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netui0.dll
netui1    5.2.3790.0 (srv03_rtm.030324-2048)
          184.00 KB (188,416 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\netui1.dll
davclnt   5.2.3790.0 (srv03_rtm.030324-2048)
          23.50 KB (24,064 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\davclnt.dll
browselc  6.00.3790.0 (srv03_rtm.030324-2048)
          62.00 KB (63,488 bytes)       3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\browselc.dll
```

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aclntusr  5, 6, 0, 50         176.00 KB (180,224
bytes)    1/15/2004 1:36 PM             c:\program
files\altiris\aclient\aclntusr.exe
helpctr   5.2.3790.0 (srv03_rtm.030324-2048)
          764.00 KB (782,336 bytes)     12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\helpct
r.exe
hcappres  5.2.3790.0 (srv03_rtm.030324-2048)
          6.50 KB (6,656 bytes)         12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\hcappr
es.dll
itss      5.2.3790.0 (srv03_rtm.030324-2048)
          119.50 KB (122,368 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\itss.dll
pchshell  5.2.3790.0 (srv03_rtm.030324-2048)
          100.50 KB (102,912 bytes)     12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\pchshe
ll.dll
mlang     6.00.3790.0 (srv03_rtm.030324-2048)
          570.00 KB (583,680 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mlang.dll
mshtml    6.00.3790.0 (srv03_rtm.030324-2048)
          2.78 MB (2,916,352 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mshtml.dll
msimtf    5.2.3790.0 (srv03_rtm.030324-2048)
          149.00 KB (152,576 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msimtf.dll
msctf     5.2.3790.0 (srv03_rtm.030324-2048)
          287.00 KB (293,888 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\msctf.dll
jscript   5.6.0.8515          436.00 KB (446,464
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\jscript.dll
msls31    3.10.349.0          147.00 KB (150,528
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\msls31.dll
imm32     5.2.3790.0 (srv03_rtm.030324-2048)
          105.50 KB (108,032 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\imm32.dll
mshtmled  6.00.3790.0 (srv03_rtm.030324-2048)
          443.50 KB (454,144 bytes)     3/25/2003
6:00 AM   Microsoft Corporation
          c:\windows\system32\mshtmled.dll
vbscript  5.6.0.8515          404.00 KB (413,696
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\vbscript.dll
mfc42     6.05.3014.0         960.00 KB (983,040
bytes)    3/25/2003 6:00 AM   Microsoft Corporation
          c:\windows\system32\mfc42.dll
msinfo    5.2.3790.0 (srv03_rtm.030324-2048)
          358.50 KB (367,104 bytes)     12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\msinfo
.dll
helpsvc   5.2.3790.0 (srv03_rtm.030324-2048)
          720.00 KB (737,280 bytes)     12/2/2003
1:35 PM   Microsoft Corporation
          c:\windows\pchealth\helpctr\binaries\helpsv
c.exe

[Services]

Display Name        Name      State     Start Mode
          Service Type        Path      Error Control
          Start Name          Tag ID
Altiris Client Service        AClient   Running
          Auto      Own Process         c:\program
files\altiris\aclient\aclient.exe -service
          Normal    LocalSystem         0
Alerter   Alerter   Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Application Layer Gateway Service       ALG
          Stopped   Manual    Own Process
          c:\windows\system32\alg.exe   Normal    NT
AUTHORITY\LocalService        0
Application Management        AppMgmt   Stopped
          Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Windows Audio       AudioSrv  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Background Intelligent Transfer Service BITS
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Computer Browser    Browser   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Indexing Service    CiSvc     Stopped   Disabled
          Share Process
          c:\windows\system32\cisvc.exe Normal
          LocalSystem         0
ClipBook  ClipSrv   Stopped   Disabled  Own Process
          c:\windows\system32\clipsrv.exe
          Normal    LocalSystem         0
COM+ System Application       COMSysApp Stopped
          Manual    Own Process
          c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
          Normal    LocalSystem         0
Cryptographic Services        CryptSvc  Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Distributed File System       Dfs       Running
          Auto      Own Process
          c:\windows\system32\dfssvc.exe
          Normal    LocalSystem         0
DHCP Client         Dhcp      Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k
networkservice      Normal    NT
AUTHORITY\NetworkService      0
Logical Disk Manager Administrative Service
          dmadmin   Stopped   Manual    Share Process
          c:\windows\system32\dmadmin.exe /com
          Normal    LocalSystem         0
Logical Disk Manager          dmserver  Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
DNS Client          Dnscache  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k
networkservice      Normal    NT
AUTHORITY\NetworkService      0
Error Reporting Service       ERSvc     Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k winerr
          Ignore    LocalSystem         0
Event Log Eventlog  Running   Auto      Share Process
          c:\windows\system32\services.exe
          Normal    LocalSystem         0
COM+ Event System   EventSystem         Running
          Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Help and Support    helpsvc   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Human Interface Device Access HidServ   Stopped
          Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
HTTP SSL  HTTPFilter          Running   Manual
          Share Process
          c:\windows\system32\inetsrv\inetinfo.exe
          Normal    LocalSystem         0
IIS Admin Service   IISADMIN  Running   Auto
          Share Process
          c:\windows\system32\inetsrv\inetinfo.exe
          Normal    LocalSystem         0
IMAPI CD-Burning COM Service  ImapiService
          Stopped   Disabled  Own Process
          c:\windows\system32\imapi.exe Normal
          LocalSystem         0
Intersite Messaging IsmServ   Stopped   Disabled  Own
Process   c:\windows\system32\ismserv.exe
          Normal    LocalSystem         0
Kerberos Key Distribution Center        kdc
          Stopped   Disabled  Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Server    lanmanserver        Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Workstation         lanmanworkstation   Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
License Logging     LicenseService      Stopped
          Disabled  Own Process
```

```
          c:\windows\system32\llssrv.exe
          Normal    NT AUTHORITY\NetworkService   0

TCP/IP NetBIOS Helper         LmHosts   Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Messenger Messenger Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
NetMeeting Remote Desktop Sharing       mnmsrvc
          Stopped   Disabled  Own Process
          c:\windows\system32\mnmsrvc.exe
          Normal    LocalSystem         0
Distributed Transaction Coordinator     MSDTC
          Running   Auto      Own Process
          c:\windows\system32\msdtc.exe Normal    NT
AUTHORITY\NetworkService      0
Windows Installer   MSIServer Stopped   Manual
          Share Process
          c:\windows\system32\msiexec.exe /v
          Normal    LocalSystem         0
Network DDE         NetDDE    Stopped   Disabled
          Share Process
          c:\windows\system32\netdde.exe
          Normal    LocalSystem         0
Network DDE DSDM    NetDDEdsdm          Stopped
          Disabled  Share Process
          c:\windows\system32\netdde.exe
          Normal    LocalSystem         0
Net Logon Netlogon  Stopped   Manual    Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Network Connections Netman    Running   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Network Location Awareness (NLA)        Nla
          Running   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
File Replication    NtFrs     Stopped   Manual    Own
Process   c:\windows\system32\ntfrs.exe Ignore
          LocalSystem         0
NT LM Security Support Provider         NtLmSsp
          Stopped   Manual    Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Removable Storage   NtmsSvc   Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Plug and Play       PlugPlay  Running   Auto
          Share Process
          c:\windows\system32\services.exe
          Normal    LocalSystem         0
IPSEC Services      PolicyAgent         Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Protected Storage   ProtectedStorage    Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Remote Access Auto Connection Manager   RasAuto
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Access Connection Manager        RasMan
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Desktop Help Session Manager     RDSessMgr
          Stopped   Manual    Own Process
          c:\windows\system32\sessmgr.exe
          Normal    LocalSystem         0
Routing and Remote Access     RemoteAccess
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Remote Registry     RemoteRegistry      Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k regsvc
          Normal    NT AUTHORITY\LocalService     0

Remote Procedure Call (RPC) Locator     RpcLocator
          Stopped   Manual    Own Process
          c:\windows\system32\locator.exe
          Normal    NT AUTHORITY\NetworkService   0

Remote Procedure Call (RPC)   RpcSs     Running
          Auto      Share Process
          c:\windows\system32\svchost -k rpcss
          Normal    LocalSystem         0
Resultant Set of Policy Provider        RSoPProv
          Stopped   Manual    Share Process
          c:\windows\system32\rsopprov.exe
          Normal    LocalSystem         0
Special Administration Console Helper   sacsvr
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Security Accounts Manager     SamSs     Running
          Auto      Share Process
          c:\windows\system32\lsass.exe Normal
          LocalSystem         0
Smart Card          SCardSvr  Stopped   Manual
          Share Process
          c:\windows\system32\scardsvr.exe
          Ignore    NT AUTHORITY\LocalService     0

Task Scheduler      Schedule  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Secondary Logon     seclogon  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
System Event Notification     SENS      Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Internet Connection Firewall (ICF) / Internet
Connection Sharing (ICS)      SharedAccess
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Shell Hardware Detection      ShellHWDetection
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
Print Spooler       Spooler   Running   Auto      Own
Process   c:\windows\system32\spoolsv.exe
          Normal    LocalSystem         0
Windows Image Acquisition (WIA)         stisvc
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k imgsvc
          Normal    NT AUTHORITY\LocalService     0

Microsoft Software Shadow Copy Provider swprv
          Stopped   Manual    Own Process
          c:\windows\system32\svchost.exe -k swprv
          Normal    LocalSystem         0
Performance Logs and Alerts   SysmonLog Stopped
          Manual    Own Process
          c:\windows\system32\smlogsvc.exe
          Normal    NT Authority\NetworkService   0

Telephony TapiSrv   Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k tapisrv
          Normal    LocalSystem         0
Terminal Services   TermService         Running
          Manual    Share Process
          c:\windows\system32\svchost.exe -k termsvcs
          Normal    LocalSystem         0
Themes    Themes    Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Telnet    TlntSvr   Stopped   Disabled  Own Process
          c:\windows\system32\tlntsvr.exe
          Normal    NT AUTHORITY\LocalService     0

Distributed Link Tracking Server        TrkSvr
          Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Distributed Link Tracking Client        TrkWks
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Terminal Services Session Directory     Tssdis
          Stopped   Disabled  Own Process
          c:\windows\system32\tssdis.exe
          Normal    LocalSystem         0
Upload Manager      uploadmgr Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Uninterruptible Power Supply  UPS       Stopped
          Manual    Own Process
          c:\windows\system32\ups.exe   Normal    NT
AUTHORITY\LocalService        0
Virtual Disk Service          vds       Stopped
          Manual    Own Process
          c:\windows\system32\vds.exe   Normal
          LocalSystem         0
```

```
Volume Shadow Copy  VSS       Stopped   Manual    Own
Process   c:\windows\system32\vssvc.exe Normal
          LocalSystem         0
Windows Time        W32Time   Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
World Wide Web Publishing Service       W3SVC
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k iissvcs
          Normal    LocalSystem         0
WebClient WebClient Stopped   Disabled  Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
WinHTTP Web Proxy Auto-Discovery Service
          WinHttpAutoProxySvc Stopped   Manual
          Share Process
          c:\windows\system32\svchost.exe -k
localservice        Normal    NT
AUTHORITY\LocalService        0
Windows Management Instrumentation      winmgmt
          Running   Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Ignore    LocalSystem         0
Portable Media Serial Number Service    WmdmPmSN
          Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Windows Management Instrumentation Driver Extensions
          Wmi       Stopped   Manual    Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
WMI Performance Adapter       WmiApSrv  Stopped
          Manual    Own Process
          c:\windows\system32\wbem\wmiapsrv.exe
          Normal    LocalSystem         0
Automatic Updates   wuauserv  Running   Auto
          Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0
Wireless Configuration        WZCSVC    Running
          Auto      Share Process
          c:\windows\system32\svchost.exe -k netsvcs
          Normal    LocalSystem         0

[Program Groups]

Group Name          Name      User Name
Accessories         Default User:Accessories
          Default User
Accessories\Accessibility     Default
User:Accessories\Accessibility          Default User

Accessories\Entertainment     Default
User:Accessories\Entertainment          Default User

Startup   Default User:Startup          Default User

Accessories         All Users:Accessories         All
Users
Accessories\Accessibility     All
Users:Accessories\Accessibility         All Users
Accessories\Communications    All
Users:Accessories\Communications        All Users
Accessories\Entertainment     All
Users:Accessories\Entertainment         All Users
Accessories\System Tools      All
Users:Accessories\System Tools          All Users
Administrative Tools          All
Users:Administrative Tools    All Users
Microsoft SQL Server          All Users:Microsoft SQL
Server    All Users
Startup   All Users:Startup   All Users
Accessories         NT AUTHORITY\SYSTEM:Accessories
          NT AUTHORITY\SYSTEM
Accessories\Accessibility     NT
AUTHORITY\SYSTEM:Accessories\Accessibility        NT
AUTHORITY\SYSTEM
Accessories\Entertainment     NT
AUTHORITY\SYSTEM:Accessories\Entertainment        NT
AUTHORITY\SYSTEM
Startup   NT AUTHORITY\SYSTEM:Startup   NT
AUTHORITY\SYSTEM
Accessories         CL150\Administrator:Accessories
          CL150\Administrator
Accessories\Accessibility
          CL150\Administrator:Accessories\Accessibili
ty        CL150\Administrator
Accessories\Entertainment
          CL150\Administrator:Accessories\Entertainme
nt        CL150\Administrator
Administrative Tools
          CL150\Administrator:Administrative Tools
          CL150\Administrator
Startup   CL150\Administrator:Startup
          CL150\Administrator

[Startup Programs]

Program   Command   User Name Location
desktop   desktop.ini         NT AUTHORITY\SYSTEM
          Startup
desktop   desktop.ini         CL150\Administrator
          Startup
desktop   desktop.ini         .DEFAULT  Startup
desktop   desktop.ini         All Users Common
Startup
AClntUsr  c:\program
files\altiris\aclient\aclntusr.exe      All Users
          HKLM\SOFTWARE\Microsoft\Windows\CurrentVers
ion\Run

[OLE Registration]

Object    Local Server
Sound (OLE2)        sndrec32.exe
Media Clip          mplay32.exe
Video Clip          mplay32.exe /avi
MIDI Sequence       mplay32.exe /mid
Sound     Not Available
Media Clip          Not Available
WordPad Document    "%programfiles%\windows
nt\accessories\wordpad.exe"
Windows Media Services DRM Storage object         Not
Available
Bitmap Image        mspaint.exe

[Windows Error Reporting]

Time      Type      Details

[Internet Settings]



[Internet Explorer]

[ Following are sub-categories of this main category
]
[Summary]

Item      Value
Version   6.0.3790.0
Build     63790
Application Path    C:\Program Files\Internet
Explorer
Language  English (United States)
Active Printer      Not Available

Cipher Strength     128-bit
Content Advisor     Disabled
IEAK Install        No

[File Versions]

File      Version   Size      Date      Path
          Company
actxprxy.dll        6.0.3790.0          95 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

advpack.dll         6.0.3790.0          94 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

asctrls.ocx         6.0.3790.0          90 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

browselc.dll        6.0.3790.0          62 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

browseui.dll        6.0.3790.0          1,033 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

cdfview.dll         6.0.3790.0          144 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

comctl32.dll        5.82.3790.0         561 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

dxtrans.dll         6.3.3790.0          198 KB
          3/25/2003 6:00:00 AM
```

```
          C:\WINDOWS\system32 Microsoft Corporation

dxtmsft.dll         6.3.3790.0          344 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iecont.dll          <File Missing>      Not Available
          Not Available       Not Available       Not
Available
iecontlc.dll        <File Missing>      Not Available
          Not Available       Not Available       Not
Available
iedkcs32.dll        16.0.3790.0         300 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iepeers.dll         6.0.3790.0          230 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

iesetup.dll         6.0.3790.0          59 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

ieuinit.inf         Not Available       20 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Not Available
iexplore.exe        6.0.3790.0          90 KB
          3/25/2003 6:00:00 AM          C:\Program
Files\Internet Explorer       Microsoft Corporation

imgutil.dll         5.2.3790.0          35 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inetcpl.cpl         6.0.3790.0          303 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inetcplc.dll        6.0.3790.0          109 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

inseng.dll          6.0.3790.0          72 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mlang.dll 6.0.3790.0          570 KB    3/25/2003
6:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
msencode.dll        2002.10.4.0         112 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Not Available
mshta.exe 6.0.3790.0          26 KB     3/25/2003
6:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
mshtml.dll          6.0.3790.0          2,848 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtml.tlb          6.0.3790.0          1,319 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtmled.dll        6.0.3790.0          444 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mshtmler.dll        6.0.3790.0          55 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msident.dll         6.0.3790.0          47 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msidntld.dll        6.0.3790.0          15 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msieftp.dll         6.0.3790.0          230 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

msrating.dll        6.0.3790.0          132 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

mstime.dll          6.0.3790.0          491 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

occache.dll         6.0.3790.0          89 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

proctexe.ocx        6.3.3790.0          78 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Intel Corporation
sendmail.dll        6.0.3790.0          52 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shdoclc.dll         6.0.3790.0          589 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shdocvw.dll         6.0.3790.0          1,361 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shfolder.dll        6.0.3790.0          23 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

shlwapi.dll         6.0.3790.0          281 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

tdc.ocx   1.3.0.3130          58 KB     3/25/2003
6:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation
url.dll   6.0.3790.0          36 KB     3/25/2003
6:00:00 AM          C:\WINDOWS\system32 Microsoft
Corporation

urlmon.dll          6.0.3790.0          502 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

webcheck.dll        6.0.3790.0          262 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation

wininet.dll         6.0.3790.0          609 KB
          3/25/2003 6:00:00 AM
          C:\WINDOWS\system32 Microsoft Corporation


[Connectivity]

Item      Value
Connection Preference         Never dial

LAN Settings

AutoConfigProxy     Not Available
AutoProxyDetectMode Enabled
AutoConfigURL
Proxy     Disabled
ProxyServer
ProxyOverride

[Cache]

[ Following are sub-categories of this main category
]
[Summary]

Item      Value
Page Refresh Type   Automatic
Temporary Internet Files Folder         C:\Documents
and Settings\NetworkService\Local Settings\Temporary
Internet Files
Total Disk Space    Not Available
Available Disk Space          Not Available
Maximum Cache Size  Not Available
Available Cache Size          Not Available

[List of Objects]

Program File        Status    CodeBase
No cached object information available


[Content]

[ Following are sub-categories of this main category
]
[Summary]

Item      Value
Content Advisor     Disabled

[Personal Certificates]

Issued To Issued By Validity  Signature Algorithm
No personal certificate information available
```

```
[Other People Certificates]

Issued To Issued By Validity  Signature Algorithm
No other people certificate information available


[Publishers]

Name
No publisher information available

[Security]

Zone      Security Level
My Computer         Custom
Local intranet      Medium-low
Trusted sites       Medium
Internet  High
Restricted sites    High
```

Microsoft SQL Server 2000 Installation Procedures

```
Microsoft SQL Server 2000 Installation Procedures
Type of installation: custom
During the custom installation, use the default
settings for all except the following two areas:
Services accounts:
SQL Server - local system account
SQL Server Agent - local system account
Set the sort order/collation as SQL Collation binary
sort order/Latin_1_General
```

Microsoft COM Component Configuration Parameters

```
The component services tool in Windows 2000
was used to change the queue settings for the
TPCC COM+ single queue component. The
single queue component was set to enable
object pooling, object construction, just in time
activation, and component supports events and
statistics. The min and max pool size for the
single queue component on the client was 70.
Delivery threads were set under the TPCC key
in the registry. The construction string was Dummy
String
```

Appendix D: 60-Day Space

TPC-C 60 Day Space Requirements

Warehouses	**9,792**				TpmC	**123,027.42**
Table	Rows	Data KB	Index KB	Extra 5% KB	8hr Space	Total Space KB
Warehouse	9,792	**1,048**	**64**	56		1168
District	97,920	**10,888**	**88**	549		11525
Customer	293,760,000	**213,643,640**	**12,739,024**	11,319,133		237701797
History	293,760,000	**16,320,008**	**56**		3,327,961	16320064
New_order	88,128,000	**1,393,336**	**3,224**	69,828		1466388
Orders	293,760,000	**9,004,144**	**4,094,448**		15,789,354	13098592
Order_line	2,937,594,567	**183,599,664**	**388,624**		41,262,588	183988288
Item	100,000	**9,528**	**80**	480		10088
Stock	979,200,000	**313,344,008**	**585,280**	15,696,464		329625752
Total		737,326,264	17,810,888	27,086,510	60,379,903	782,223,662

	MSSQL_misc	MSSQL_cs_fg
Warehouse	1168	
District	11525	
Customer		237701797
History	19648025	
New_order	1466388	
Orders	28887946	
Order_line	225250876	
Item	10088	
Stock		329625752
Total	275,276,016	567,327,550
files=	**7**	**7**
size=	**5,184,000**	**11,852,800**
Total=	36,288,000	82,969,600
8K blocks	290,304,000	663,756,800
	OK	OK

MB		
Dynamic Space	204,027	Sum of Data for Order, Orderline and History
Static Space	559,863	Sum of Data+Index+5%-Dynamic Space
Free Space	na	Total Allocated Spac - (Dynamic + Static Space)
Daily Growth	41,015	(Dynamic Space/(W*62.5))*tpmc
Daily Spread	-	(Free Space -1.5*Daily Growth) Zero Assumed

60 Day Space MB	3,020,739					
60 Day Space GB	2,949.94	GB				
Log Size	325,000.00	MB				
KB Per New Order	4.91	KB				
8 hr log MB	283,055	MB				
8 hr log GB	276.4208	GB				
Space Usage	GB Needed	Disks Measured	GB Priced	Disk Size	Formatted Size	
60 Day Space DB	2,949.94	392	13288.80	36.4GB	33.900	
			0.00			
			0.00			
Total DB			13288.80			
8-hr log + mirror	552.8416	10	678.36	72.8GB	67.84	
OS, Swap	3	1	33.90	36.4GB	33.900	
Total Storage	3,505.78	GB	14,001.06	GB		

tpmC	123,027.42									
	Data Before KB	Index Before KB	Data After KB	Index After KB	Data Grow KB	Index Grow KB	Total Grow KB	KB/New-Order	8-Hr Growth KB	8-Hr Growth MB
History	16,320,008	56	17,657,064	208	1,337,056	152	1,337,208	0.0564	3,327,961.10	3,249.96
Order	9,004,144	4,094,448	11,228,544	8,214,368	2,224,400	4,119,920	6,344,320	0.2674	15,789,353.75	15,419.29
Order-Line	183,599,664	388,624	199,790,552	777,456	16,190,888	388,832	16,579,720	0.6987	41,262,588.29	40,295.50
										58,964.75

	sum(*) Before	sum(*) After	Num New-
d_next_o_id	293,857,920	317,586,070	23,728,150

	Before MB	After MB	Grow MB	KB/New-Order	8-Hr Growth MB	8-Hr Growth GB
Log	3766.45	117500.75	113734.29	4.9083	283,054.92	276.42
				5,026.0577	bytes	

325000	1.1589088		36.154076
Database tpcc log used (%)			

Appendix E: Third Party Letters

Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-6399

Tel 425 882 8080
Fax 425 936 7329
http://www.microsoft.com/

Microsoft

April 27, 2004

Hewlett-Packard Company
David Adams
PO Box 692000
MS150402
Houston, TX 77070

Mr. Adams:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars ($).

Part Number	Description	Unit Price	Quantity	Price
810-00846	**SQL Server 2000 Enterprise Edition** *Per processor licensing* *Discount Schedule: Open Program Level C* *Unit Price reflects a 17% discount from the retail unit price of $19,999.*	$16,541	4	$66,164
P73-00295	**Windows Server 2003, Standard Edition** *Server license only - No CALs* *Discount Schedule: Open Program - No Level* *Unit Price reflects a 26% discount from the retail unit price of $999.*	$738	6	$4,428
P72-00264	**Windows Server 2003, Enterprise Edition** *Server license only - No CALs* *Discount Schedule: Open Program - No Level* *Unit Price reflects a 40% discount from the retail unit price of $3,999.*	$2,399	1	$2,399
254-00170	**Visual C++ Standard** *No discounts applied*	$109	1	$109
PRO-PRORS-16U-01	**Database Server Support Package** *1 Year Term*	$1,950	3	$5,850

All products are currently orderable through Microsoft's normal distribution channels.
This quote is valid for the next 90 days.
If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or jamiere@microsoft.com.

Reference ID: PCdaad0427045946
Please include this Reference ID in any correspondence regarding this price quote.