



# Hewlett-Packard Company

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TPC Benchmark™ C  
Full Disclosure Report  
for  
HP ProLiant DL585-G1/2.8GHz  
using  
Microsoft SQL Server 2005 Enterprise Edition  
and  
Windows Server 2003, Enterprise Edition SP1

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**First Edition**  
**Submitted for Review**  
**September 30, 2005**

First Edition –September 2005

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# Preface

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The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.4.

## TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

# *Abstract*

---

## **Overview**

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant DL585-G1. The operating system used for the benchmark was Windows Server 2003, Enterprise Edition. The DBMS used was Microsoft SQL Server 2005 Enterprise Edition.

## **TPC Benchmark C Metrics**

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

138,845 tpmC  
\$3.04 per tpmC USD

The availability date is November 8, 2005.

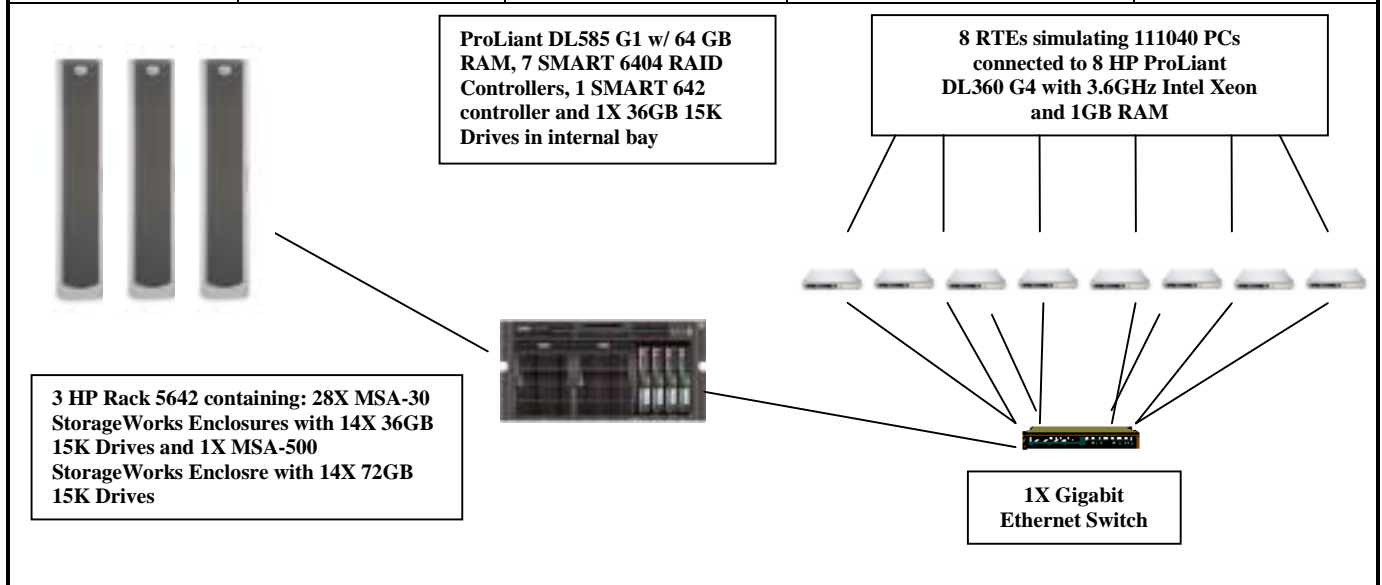
## **Standard and Executive Summary Statements**

The following pages contain executive summary of results for this benchmark.

## **Auditor**

The benchmark configuration, environment and methodology were audited by Lorna Livingtree of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

<b>Hewlett-Packard Company</b>		ProLiant DL585-G1/2.8GHz C/S with 8 ProLiant DL360R G4		TPC-C Rev. 5.4 Report Date: Sept 30, 2005					
Total System Cost		TPC-C Throughput		Price/Performance		Availability Date			
<b>\$422,068 USD</b>		<b>138,845</b>		<b>\$3.04 USD</b>		<b>Nov 8, 2005</b>			
Processors		Database Manager		Operating System		Other Software		Number of Users	
4 AMD Opteron 2.8 GHz – Server 10 Intel Xeon 3.6 GHz – Clients		Microsoft SQL Server 2005 Enterprise Edition		Windows Server 2003, Enterprise Edition SP1		Microsoft Visual C++ Microsoft COM+		<b>111040</b>	



	Server		Each Client	
System Components	Quantity	Description	Quantity	Description
Processor	4	2.8 GHz AMD Opteron w/ 1MB Cache	6@1 2@2	3.6GHz Intel Xeon w/ 1MB cache
Memory	16	4 GB DDR	4	256MB
Disk Controllers	1	Integrated Smart 5i Controller	1	Integrated SMART 5i Controller
	7	SMART 6404 Array Controllers		
	1	SMART 642 Array Controller		
Disk Drives	14	72GB SCSI Drive	1	36 GB SCSI Drives
	393	36GB SCSI Drive		
Total Storage		14,277.96GB		36 GB

Hewlett-Packard	HP ProLiant DL585 2.8GHz/4P			TPC-C Rev. 5.4		
Company	Client/Server			Report Date:	30-Sep-05	
Description	Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price
<b>Server Hardware</b>						
		<b>Brand</b>	<b>Pricing</b>			
ProLiant DL585 O850 2.8GHz (1 MB) x 2	397296-001	1	12,699	1	12,699	
- 2 GB PC2100 DDR, Integrated Smart Array Controller 5i,						
- Dual Port NC7782 embedded NIC						
2.8GHz/SC (PC2700)	397820-B21	1	4,049	2	8,098	
HP 8GB Reg PC2700 2x4GB Memory	395409-B21	1	7,499	8	59,992	
MSA30 SB storage enclosure	302969-B21	1	2,829	28	79,212	
HP Modular Smart Array 500 G2 Storage	335880-B21	1	4,499	1	4,499	
- 1 MSA500 G2 controller w/ 256 MB cache, 2 SA642 controllers						
HP Modular Smart Array 500 G2 Controller	335881-B21	1	2,499	1	2,499	
HP T500 Uninterruptible Power System	361475-001	1	99	1	99	
HP Smart Array 6404/256MB Controller	273914-B21	1	1,899	7	13,293	
HP s7540 17in. CRT Monitor	PF997AA#ABA	1	149	1	149	
HP PS/2 Scroll Mouse carbonite	DG169AV	1	5	1	5	
HP Enhanced Keyboard	DG170AV#ABA	1	10	1	10	
HP 5642 Unassembled Rack	358254-B21	1	689	3	2,067	
36GB 15K U320 Pluggable Hard Drive	286776-B22	1	299	392	117,208	
36GB 15K U320 Pluggable Hard Drive (OS)	286776-B22	1	299	1	299	
72GB 15K U320 Pluggable Hard Drive	286778-B22	1	529	14	7,406	
FM-MI724-36 3YR 24X7 4HR 500 SERIES SVR	401782-002	1	1,795	1		1,795
MSA30 Carepaq 3yr 4hr 24x7	U8130E	1	1,827	28		51,156
MSA500 Carepaq 3yr 4hr 24x7	U6456E	1	1,950	1		1,950
				<b>Subtotal</b>	<b>307,535</b>	<b>54,901</b>
<b>Server Software</b>						
Microsoft SQL Server 2005 Enterprise Edition(per processor)	810-00846	Microsoft	2	19,909	4	79,636
Microsoft Visual C++ Standard	254-00170	Microsoft	2	109	1	109
Microsoft Windows 2003 Server, Enterprise Edition SP1	P73-00295	Microsoft	2	2,334	1	2,334
Microsoft Professional Support - 1 incident		Microsoft	2	245	1	245
				<b>Subtotal</b>	<b>82,079</b>	<b>245</b>
<b>Client Hardware</b>						
HP DL360G4 X3.6GHz/1GB+A11 SCSI US Rack Server	360528-001	1	2,799	8	22,392	
HP s7540 17in. CRT Monitor	PF997AA#ABA	1	149	8	1,192	
HP PS/2 Scroll Mouse carbonite	DG169AV	1	5	8	40	
HP Enhanced Keyboard	DG170AV#ABA	1	10	8	80	
Intel Xeon 3.6GHz 1MB DL360G4 Processor	354583-B21	1	999	2	1,998	
36GB 15K U320 Pluggable Hard Drive	286776-B22	1	299	8	2,392	
HP 3y 4h 24x7 ProLiant DL360 HW Support	U4497E	1	550	8		4,400
				<b>Subtotal</b>	<b>28,094</b>	<b>4,400</b>
<b>Client Software</b>						
Microsoft Windows 2000 Server	C11-00821	Microsoft	2	738	8	5,904
				<b>Subtotal</b>	<b>5,904</b>	<b>0</b>
<b>User Connectivity</b>						
HP Procurve 2824 switch	J4903A	1	2499	1	2,499	
HP CP for HP ProCurve Networking products 3 Yr 4 hr/24x7	U2856E	1	1000	1		1,000
				<b>Subtotal</b>	<b>2,499</b>	<b>0</b>
Large Purchase and Cash discount (all listed HP products where brand = 1)		16.0%	1		<b>(\$54,100)</b>	<b>(\$9,488)</b>
				<b>Total</b>	<b>\$372,011</b>	<b>\$50,058</b>
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.				<b>Three-Year Cost of Ownership: USD 422,068</b>		
Pricing: 1=HP Direct 2= Microsoft				<b>tpmC Rating: 138,845</b>		
Note 1 = Discount based on HP Direct guidance and large cash purchase level.				<b>\$/ tpmC: USD 3.04</b>		
Note:The benchmark results and test methodology were audited by Lorna Livingtree of Performance Metrics, Inc.						



## Numerical Quantities Summary

**MQTH, Computed Maximum Qualified Throughput**

**138,845 tpmC**

<b>Response Times (in seconds)</b>	<b>Average</b>	<b>90%</b>	<b>Maximum</b>
New-Order	0.39	0.65	16.12
Payment	0.37	0.64	15.90
Order-Status	0.39	0.65	13.23
Delivery (interactive portion)	0.11	0.11	1.65
Delivery (deferred portion)	0.13	0.16	4.45
Stock-Level	0.38	0.65	14.25
Menu	0.11	0.11	1.66

### **Transaction Mix, in percent of total transaction**

New-Order	44.92%
Payment	43.03%
Order-Status	4.00%
Delivery	4.01%
Stock-Level	4.03%

### **Emulation Delay (in seconds)**

**Resp.Time      Menu**

New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

### **Keying/Think Times (in seconds)**

**Min.      Average      Max.**

New-Order	18.02/0.00	18.03/12.06	18.18/120.53
Payment	3.02/0.00	3.03/12.07	3.18/120.53
Order-Status	2.02/0.00	2.03/10.07	2.17/100.53
Delivery (interactive)	2.02/0.00	2.03/5.07	2.16/50.52
Stock-Level	2.02/0.00	2.03/5.06	2.15/50.53

### **Test Duration**

Ramp-up time	53 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	38,577,909
Ramp down time	5 minutes

### **Checkpointing**

Number of checkpoints	4
Checkpoint interval	30 minutes

# General Items

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## Test Sponsor

*A statement identifying the benchmark sponsor(s) and other participating companies must be provided.*

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

## Application Code and Definition Statements

*The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.*

Appendix A contains all source code implemented in this benchmark.

## Parameter Settings

*Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including by not limited to:*

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

*This requirement can be satisfied by providing a full list of all parameters.*

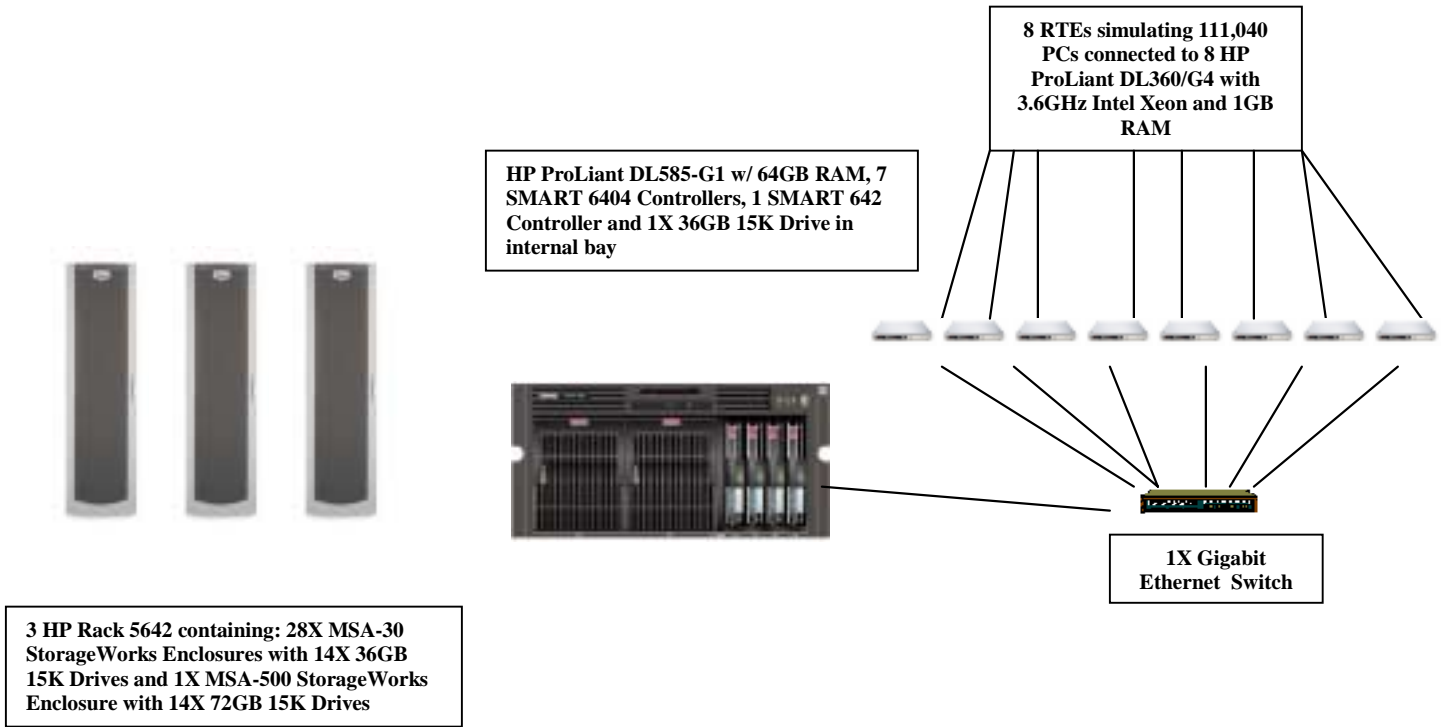
Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

## Configuration Items

*Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.*

The configuration diagram for both the tested and priced systems are the same and included on the following page.

**Figure 1. Benchmarked and Priced Configuration**



# Clause 1 Related Items

---

## Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

## Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.

The tested configuration consisted of: 392 drives at 36GB for database data, (1) 36GB drive for the operating system, and 14 drives at 72GB for database log. There were (56) 36GB drives for database data on each of the seven SMART 6404 controllers, (14) 72GB drives on the MSA-500 controller (which is in turn connected to the SMART 642 controller), and (1) 36GB drive for the O/S on the integrated Smart 5i controller.

### Benchmarked Configuration:

#### SMART 5i Integrated Controller, Array A

LOGICAL DRIVE C: Total Capacity = 36GB

Microsoft Windows 2003 Server, Enterprise Edition

#### SMART-642 Controller/MSA-500 Controller, Slot 8, Array A

LOGICAL DRIVE E: Total Capacity = 474.85 GB RAID 0+1

MSSQL\_tpcc\_log

#### SMART-6404 Controller, Slot 1, Array A

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc1

LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0

Z:\tpcc\cs\cs1

LOGICAL DRIVE: Total Capacity = 436.21 GB RAID 0+1

W:\

#### SMART-6404 Controller, Slot 1, Array B

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc2

LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0

Z:\tpcc\cs\cs2

#### SMART-6404 Controller, Slot 2, Array A

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc3

LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0

Z:\tpcc\cs\cs3

LOGICAL DRIVE: Total Capacity = 436.21 GB RAID 0+1

X:\

**SMART-6404 Controller, Slot 2, Array B**

LOGICAL DRIVE: Z:\tpcc\misc\misc4 Total Capacity =28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs4 Total Capacity =48.33 GB RAID 0

**SMART-6404 Controller, Slot 3, Array A**

LOGICAL DRIVE: Z:\tpcc\misc\misc5 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs5 Total Capacity = 48.33 GB RAID 0  
LOGICAL DRIVE: Y:\ Total Capacity = 436.21 GB RAID 0+1

**SMART-6404 Controller, Slot 3, Array B**

LOGICAL DRIVE: Z:\tpcc\misc\misc6 Total Capacity =28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs6 Total Capacity =48.33 GB RAID 0

**SMART-6404 Controller, Slot 4, Array A**

LOGICAL DRIVE: Z:\tpcc\misc\misc7 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs7 Total Capacity = 48.33 GB RAID 0  
LOGICAL DRIVE: Z:\ Total Capacity = 436.21 GB RAID 0+1

**SMART-6404 Controller, Slot 4, Array B**

LOGICAL DRIVE: Z:\tpcc\misc\misc8 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs8 Total Capacity = 48.33 GB RAID 0

**SMART-6404 Controller, Slot 5, Array A**

LOGICAL DRIVE: Z:\tpcc\misc\misc9 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs9 Total Capacity = 48.33 GB RAID 0

**SMART-6404 Controller, Slot 5, Array B**

LOGICAL DRIVE: Z:\tpcc\misc\misc10 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs10 Total Capacity = 48.33 GB RAID 0

**SMART-6404 Controller, Slot 6, Array A**

LOGICAL DRIVE: Z:\tpcc\misc\misc11 Total Capacity = 28.80 GB RAID 0  
LOGICAL DRIVE: Z:\tpcc\cs\cs11 Total Capacity = 48.33 GB RAID 0

**SMART-6404 Controller, Slot 6, Array B**

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc12  
LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0  
Z:\tpcc\cs\cs12

**SMART-6404 Controller, Slot 7, Array A**

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc13  
LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0  
Z:\tpcc\cs\cs13

**SMART-6404 Controller, Slot 7, Array B**

LOGICAL DRIVE: Total Capacity = 28.80 GB RAID 0

Z:\tpcc\misc\misc14  
LOGICAL DRIVE: Total Capacity = 48.33 GB RAID 0  
Z:\tpcc\cs\cs14

**Priced Configuration vs. Measured Configuration:**

The measured and priced configurations were the same.

**Insert and Delete Operations**

*It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.*

All insert and delete functions were fully operational during the entire benchmark.

**Partitioning**

*While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.*

No partitioning was used in this benchmark.

**Replication, Duplication or Additions**

*Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.*

No replications, duplications or additional attributes were used in this benchmark.

# Clause 2 Related Items

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## Random Number Generation

*The method of verification for the random number generation must be described.*

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none were found.

## Input/Output Screen Layout

*The actual layout of the terminal input/output screens must be disclosed.*

All screen layouts followed the specifications exactly.

## Priced Terminal Feature Verification

*The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).*

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

## Presentation Manager or Intelligent Terminal

*Any usage of presentation managers or intelligent terminals must be explained.*

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

## Transaction Statistics

*Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.*

**Table 2.1 Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%

Statistic		Value
	Accessed by last name	60.00%
Order Status	Accessed by last name	60.11%
Transaction Mix	New Order	44.92%
	Payment	43.03%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

### **Queuing Mechanism**

*The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.*

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.



# Clause 3 Related Items

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## Transaction System Properties (ACID)

*The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.*

All ACID tests with the exception of loss-of-data tests were performed on the fully scaled database. All ACID property tests were successful. The executions are described below.

### Atomicity

*The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.*

#### Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

#### Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

### Consistency

*Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.*

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

### Isolation

*Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.*

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

## **Durability**

*The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.*

### **Durable Media Failure**

#### Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed:

- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTEs were started with 10% of the benchmark users.
- The test was allowed to run for a minimum of 10 minutes.
- One log disk was removed from the drive cabinet.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the users status on the RTE.
- One of the data disks was removed from the drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE was shut down.
- A dump of the transaction log was taken and the Microsoft SQL Server was shutdown.
- A new log disk was inserted into the log drive cabinet. A new data disk was inserted into the data drive cabinet. After the RAID recovery process finished, the system was rebooted and Microsoft SQL Server was started.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 12 and 13 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

### **Instantaneous Interruption and Loss of Memory**

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 11300 warehouses under a full load of 111040 users. The following steps were executed:

- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 111040 users.
- The test was allowed to run for a minimum of 10 minutes.
- A checkpoint was performed.
- System crash and loss of memory were induced by disconnecting the power cords. The power cords were then physically removed from the SUT. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was shutdown.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.
- Step 1 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.

- The counts in step 10 and 11 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

# Clause 4 Related Items

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## Initial Cardinality of Tables

The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

**Table 4.1 Number of Rows for Server**

Table	Cardinality as built
Warehouse	11,300
District	11,3000
Customer	339,000,000
History	339,000,000
Orders	339,000,000
New Order	101,700,000
Order Line	3,389,994,271
Stock	1,130,000,000
Item	100,000
Unused Warehouses	196

## Database Layout

The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.

The benchmarked configuration used 7 SMART-6404 Array controllers with 4 SCSI channels each. Each controller is capable of accessing up to 14 disk drives per channel, and supports RAID 0, RAID 0+1, and RAID 5 per each logical volume configured. The data tables were stored on 14 RAID arrays of (28) 36GB 15K drives each. Each array was configured as RAID 0 and housed logical drives for database data. Some of these controllers also housed a RAID 0+1 volume used for backup of the database. The SMART-642 Array controller was connected to an HP StorageWorks MSA-500 controller which had one array consisting of (14) 72 GB 15K drives, and housed a RAID 0+1 logical volume for the database log. The operating system was housed internally on the integrated Smart 5i controller as one 36GB 15K drive. The Array Accelerators on the data controllers were configured as 100% write cache and were enabled for all logical drives on those controllers. The MSA-500 controller for the transaction log had the mirrored cache enabled. All RAID volumes used hardware RAID.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the filegroups and tables is included in Appendix B.

## Type of Database

A statement must be provided that describes:

- The data model implemented by DBMS used (e.g. relational, network, hierarchical).
- The database interface (e.g. embedded, call level) and access language (e.g. SQL, DL/I, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.

Microsoft SQL Server 2005 Enterprise Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

## Database Mapping

The mapping of database partitions/replications must be explicitly described.

The database was not replicated.

## 60 Day Space

Details of the 60-day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d\_next\_o\_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

The details of both the 8-hour transaction log space requirement and the 60-day space requirement is shown in Appendix D.

# Clause 5 Related Items

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## Throughput

*Measured tpmC must be reported*

Measured tpmC            138,845 tpmC  
Price per tpmC            \$3.04 USD per tpmC

## Response Times

*Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.*

**Table 5.2: Response Times**

Type	Average	90 <sup>th</sup> %	Maximum
New-Order	0.39	0.65	16.12
Payment	0.37	0.64	15.90
Order-Status	0.39	0.65	13.23
Interactive Delivery	0.11	0.11	1.65
Deferred Delivery	0.13	0.16	4.45
Stock-Level	0.38	0.65	14.25
Menu	0.11	0.11	1.66

## Keying and Think Times

*The minimum, the average, and the maximum keying and think times must be reported for each transaction type.*

**Table 5.3: Keying Times**

Type	Minimum	Average	Maximum
New-Order	18.02	18.03	18.18
Payment	3.02	3.03	3.18
Order-Status	2.02	2.03	2.17
Interactive Delivery	2.02	2.03	2.16
Stock-Level	2.02	2.03	2.15

**Table 5.4: Think Times**

Type	Minimum	Average	Maximum
New-Order	0.00	12.06	120.53
Payment	0.00	12.07	120.53
Order-Status	0.00	10.07	100.53
Interactive Delivery	0.00	5.07	50.52
Stock-Level	0.00	5.06	50.53

**Response Time Frequency Distribution Curves and Other Graphs**

*Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.*

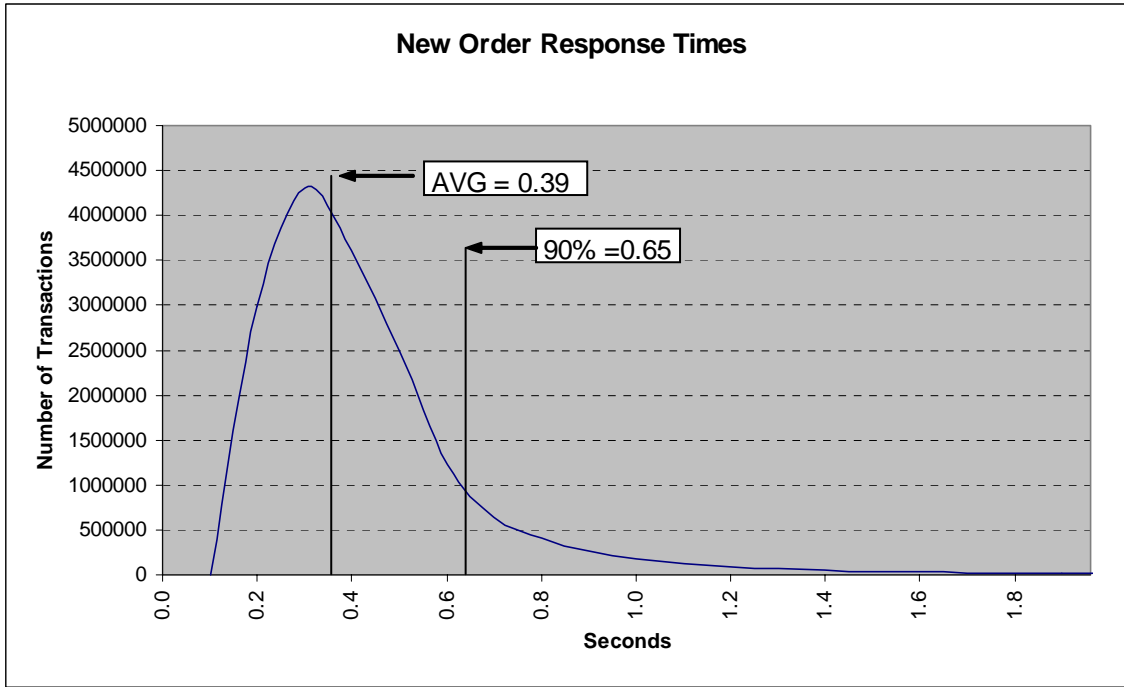
*The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.*

*Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.*

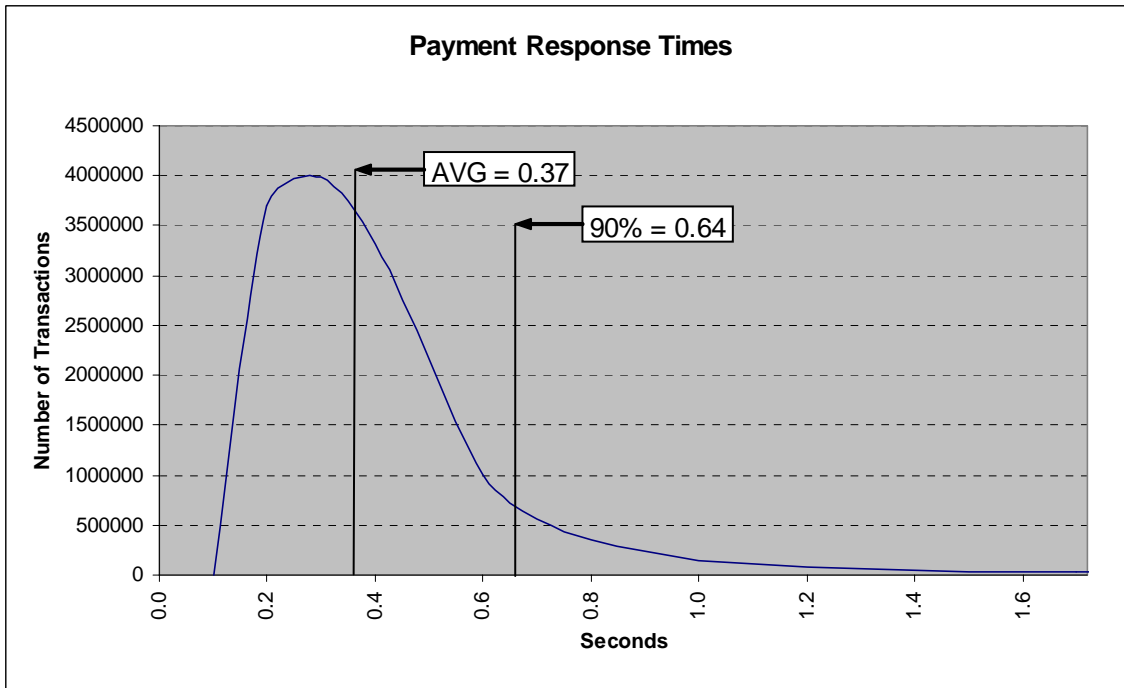
*Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.*

*A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.*

**Figure 2. New Order Response Time Distribution**

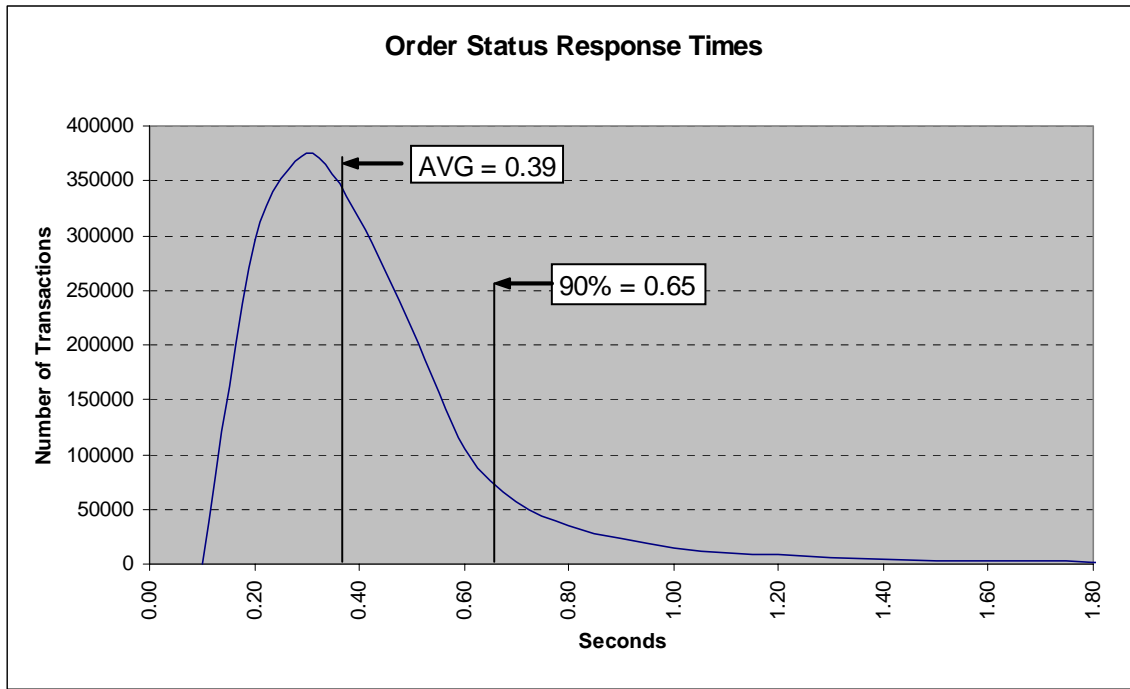


**Figure 3. Payment Response Time Distribution**

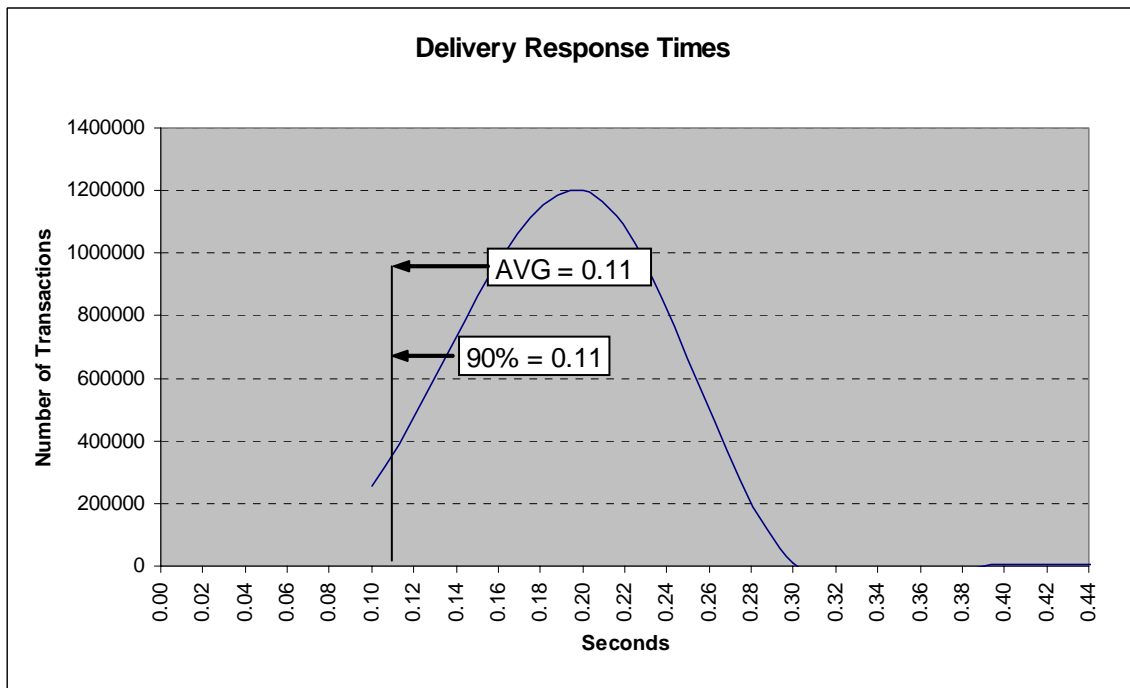




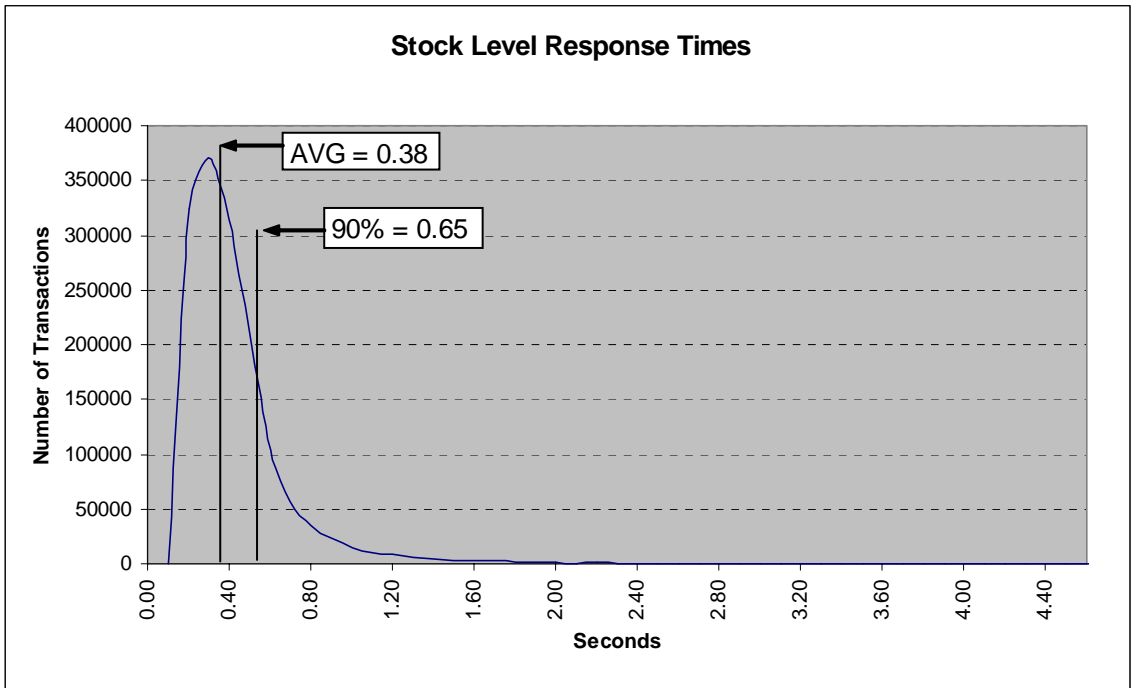
**Figure 4. Order Status Response Time Distribution**



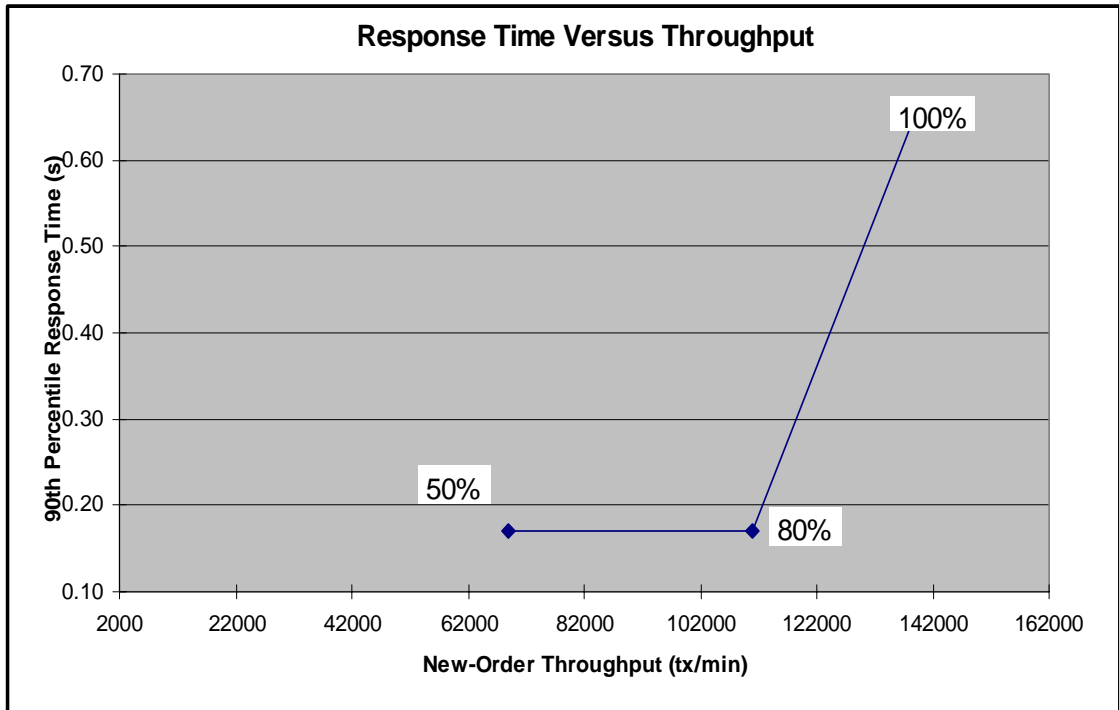
**Figure 5. Delivery Response Time Distribution**



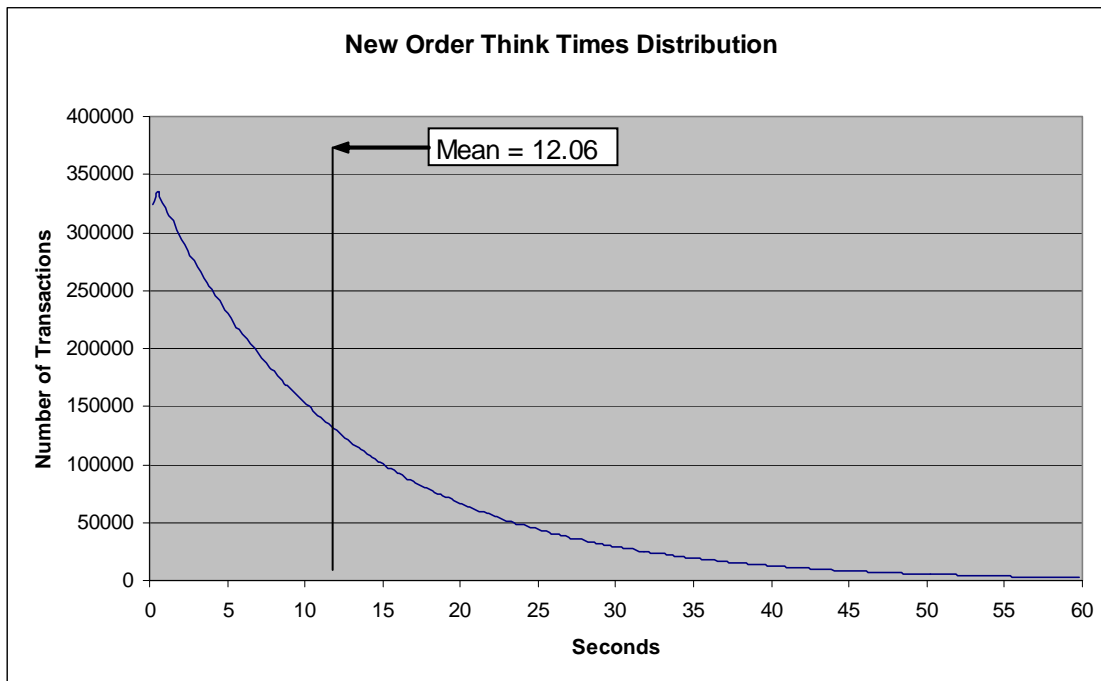
**Figure 6. Stock Level Response Time Distribution**



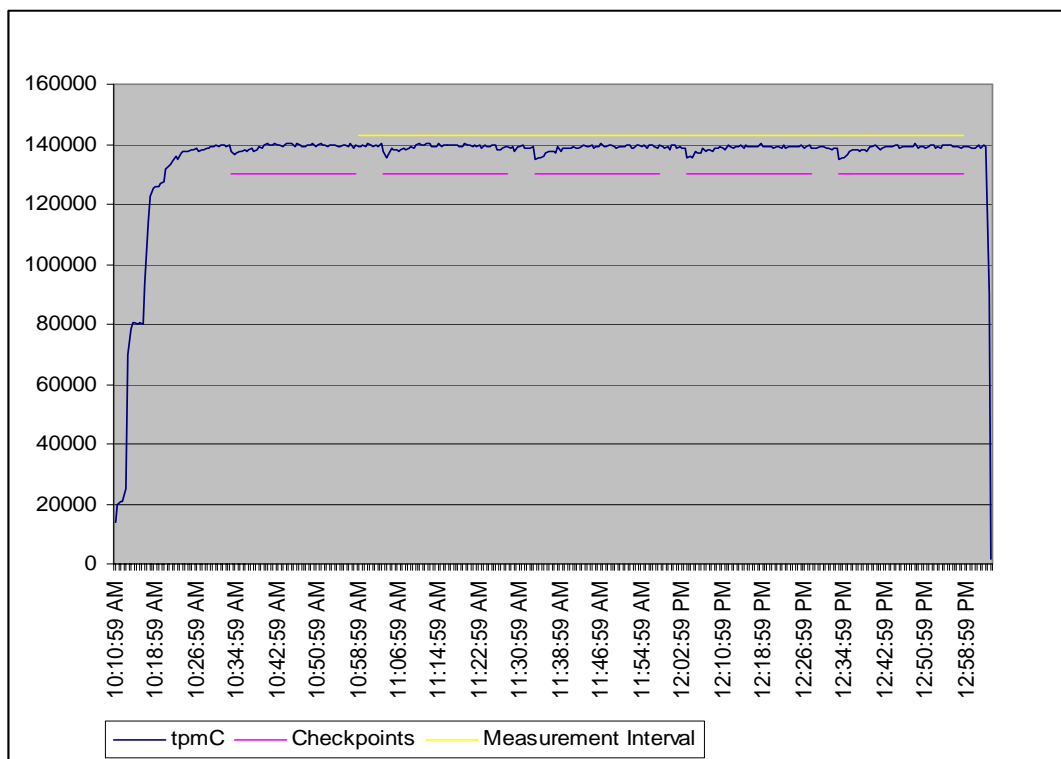
**Figure 7. Response Time vs. Throughput**



**Figure 8. New Order Think Time Distribution**



**Figure 9. Throughput vs. Time Distribution**



## **Steady State Determination**

*The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.*

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 9.

## **Work Performed During Steady State**

*A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.*

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and time stamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was time stamped. The return of the screen with the required response data was time stamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server over the TCP/IP protocol using the gigabit Ethernet link and ODBC/RPC calls.

To perform checkpoints at specific intervals, the checkpoint was issued with the 1700 value and a script was written to schedule checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes so that the checkpoint interval was an integral multiple of the measurement interval, which was 120 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 9.

## **Measurement Period Duration**

*A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.*

The reported measured interval was exactly 120 minutes long.

## Regulation of Transaction Mix

*The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.*

The RTE was given a weighted random distribution, which was not adjusted during the run.

## Transaction Statistics

*The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.*

**Table 5.5: Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%
	Accessed by last name	60.00%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.11%
Transaction Mix	New Order	44.92%
	Payment	43.03%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

## Checkpoint Count and Location

*The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.*

The initial checkpoint was started 27 minutes after the start of the ramp-up. Subsequent checkpoints occurred every 30 minutes. Each checkpoint in the measurement interval lasted approximately 25 minutes. The measurement interval contains four checkpoints.

## Checkpoint Duration

*The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.*

Checkpoint Start Time	Duration
11:03:48 a.m.	25 minutes, 00 seconds
11:33:45 a.m.	25 minutes, 00 seconds
12:03:42 p.m.	25 minutes, 00 seconds
12:33:39 p.m.	25 minutes, 00 seconds

# Clause 6 Related Items

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## RTE Descriptions

*If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.*

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input is listed in Appendix A.

## Emulated Components

*It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.*

The driver system consisted of 8 HP ProLiant servers. These driver machines emulated the users' web browsers.

## Functional Diagrams

*A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.*

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

## Networks

*The network configuration of both the tested services and proposed (target) services that are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.*

*The bandwidth of the networks used in the tested/priced configuration must be disclosed.*

In the tested configuration, 8 driver (RTE) machines were connected through a gigabit ethernet switch to the client machines at 1Gbs, thus providing the path from the RTEs to the clients. The server (SUT) was connected to the clients through a gigabit ethernet connection using a switch on a separate LAN.

The priced configuration was connected in the same manner as the tested configuration.

## Operator Intervention

*If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.*

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

# Clause 7 Related Items

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## System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

## Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- |                                       |                            |
|---------------------------------------|----------------------------|
| • <b>Maximum Qualified Throughput</b> | <b>138,845 tpmC</b>        |
| • <b>Price per tpmC</b>               | <b>\$3.04 USD per tpmC</b> |
| • <b>Availability</b>                 | <b>Nov 8, 2005</b>         |

## Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

## Usage Pricing

For any usage pricing, the sponsor must disclose:

- Usage level at which the component was priced.
- A statement of the company policy allowing such pricing.

The component pricing based on usage is shown below:

- 8 Microsoft Windows 2000 Server
- 1 Microsoft Windows 2003 Server, Enterprise Edition
- 4 Microsoft SQL Server 2005 Enterprise Edition (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.



# Clause 9 Related Items

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## **Auditor's Report**

*The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.*

This implementation of the TPC Benchmark C was audited by Lorna Livingtree of Performance Metrics, Inc.

Performance Metrics, Inc.  
PO Box 984  
Klamath, CA 95548  
(phone) (916) 985-1131  
(fax) (916) 985-1185  
e-mail: lorna@perfmetrics.com

## **Availability of the Full Disclosure Report**

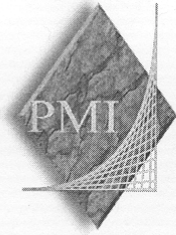
*The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.*

Requests for this TPC Benchmark C Full Disclosure Report should be sent to:

Transaction Processing Performance Council  
Presidio of San Francisco  
Building 572B Ruger St. (surface)  
P.O. Box 29920 (mail)  
San Francisco, CA 94129-0920  
Voice: 415-561-6272  
Fax: 415-561-6120  
Email: info@tpc.org

or

Hewlett-Packard Company  
Database Performance Engineering  
P.O. Box 692000  
Houston, TX 77269-2000



**PERFORMANCE METRICS INC.**  
TPC Certified Auditors

September 20, 2005

Mr. Brean Campbell  
Hewlett-Packard Company  
20555 SH 249  
Houston, TX 77077

I have verified by remote the TPC Benchmark™ C for the following configuration:

Platform: HP ProLiant DL585 G1 4P  
Database Manager: Microsoft SQL Server 2005 Enterprise Edition  
Operating System: Microsoft Windows 2003 Server Enterprise Edition SP1  
Transaction Monitor: COM+

System Under Test: HP ProLiant DL585 G1with:				
CPU's	Memory	Disks (total)	90% Response	TpmC
4 AMD Opteron single core @2.8GHz	Main: 64 GB	392 @36GB 14 @ 72GB 1 @ 36GB (os)	0.65	138,845
6 clients: DL360G4 each with:				
1 Intel Xeon @3.6 GHz	Main: 1 GB	1 @ 36GB	Na	Na
2 clients: DL360G4 each with:				
2 Intel Xeon @3.6 GHz	Main: 1 GB	1 @ 36GB	Na	Na

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.

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(707) 482-0523 fax: (707) 482-0575 email: LornaL@PerfMetrics.com

Page 1

**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

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- The database files were properly sized.
- The database was properly scaled with 11,300 warehouses, of which 11,104 were active during the measured interval.
- The ACID properties were successfully demonstrated.
- Data loss durability was demonstrated on a subset of the SUT configured with a database properly populated for 1,200 warehouses.
- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was present on the tested system.
- Eight hours of growth space for the dynamic tables was present on the tested system.
- The data for the 60 days space calculation was verified.
- The controller cache for the log disks was enabled and mirrored.
- The steady state portion of the test was 120 minutes.
- One checkpoint was taken in steady state before the measured interval opened.
- Four checkpoints were completed inside the measured interval.
- The system pricing was checked for major components and maintenance.
- Third party quotes were verified for compliance.
- Client pricing was verified to be compliant with all requirements for substitution.

Auditor Notes:

None.

Sincerely,



Lorna Livingtree  
Auditor

# Appendix A: Source Code

The client source code is listed below.

## delivery.h

```
/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _delivery_v1_0_included
#define _delivery_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _delivery_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
#endif
```

```
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCDelivery(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#ifdef __cplusplus
extern "C" {
#endif
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _delivery_v1_0_epv_t {
void ( IDL_STD_STDCALL *_delivery_GetAppId)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCDelivery)(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _delivery_v1_0_epv_t;
extern rpc_if_handle_t _delivery_v1_0_c_ifspec;
extern rpc_if_handle_t _delivery_v1_0_s_ifspec;
#ifdef __cplusplus
#pragma extern_model __restore
#endif
#ifdef __cplusplus
}
#endif
#endif
```

## neworder.h

```
/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _neworder_v1_0_included
#define _neworder_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _neworder_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCNewOrder(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
#endif
```

```

#endif
);
extern void IDL_STD_STDCALL _impTPCCNOInfo(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [out] */ dbInfo_data_t *dataP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _neworder_v1_0_epv_t {
void ( IDL_STD_STDCALL *_neworder_GetAppId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNewOrder)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNOInfo)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [out] */ dbInfo_data_t *dataP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _neworder_v1_0_epv_t;
extern rpc_if_handle_t _neworder_v1_0_c_ifspec;
extern rpc_if_handle_t _neworder_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif
#endif
#endif

```

```

}
#else
#endif
#endif

```

---

## \_orderstatus.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _orderstatus_v1_0_included
#define _orderstatus_v1_0_included
#endif
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifdef nbase_v0_0_included
#include "dce\nbase.h"
#endif

#ifdef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif

#ifdef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif

#ifdef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif

#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _orderstatus_GetAppId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
#endif
extern void IDL_STD_STDCALL _impTPCCOrderStatus(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,

```

```

    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _orderstatus_v1_0_epv_t {
void ( IDL_STD_STDCALL *_orderstatus_GetAppId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCOrderStatus)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _orderstatus_v1_0_epv_t;
extern rpc_if_handle_t _orderstatus_v1_0_c_ifspec;
extern rpc_if_handle_t _orderstatus_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif
#endif
#endif

#ifdef __cplusplus
}
#endif

```

---

## \_payment.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _payment_v1_0_included
#define _payment_v1_0_included
#endif
#include IDLBASE_H

```

```

#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _payment_GetApplId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCPayment(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif

```

```

typedef struct _payment_v1_0_epv_t {
void ( IDL_STD_STDCALL * _payment_GetApplId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL * _impTPCCPayment)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _payment_v1_0_epv_t;
extern rpc_if_handle_t _payment_v1_0_c_ifspec;
extern rpc_if_handle_t _payment_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif



---


stocklevel.h


---


/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _stocklevel_v1_0_included
#define _stocklevel_v1_0_included
#endif
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"

```

```

#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _stocklevel_GetApplId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCStockLevel(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _stocklevel_v1_0_epv_t {
void ( IDL_STD_STDCALL * _stocklevel_GetApplId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL * _impTPCCStockLevel)(
#ifdef IDL_PROTOTYPES

```

```

/* [in] */ handle_t trpc_h,
/* [in] */ idl_ulong_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _stocklevel_v1_0_epv_t;
extern rpc_if_handle_t _stocklevel_v1_0_c_ifspec;
extern rpc_if_handle_t _stocklevel_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif

```

## **client\_utils.c**

```

/* client_utils.c
*/

#include <stdio.h>
#include <time.h>
#include <windows.h>
#include <winperf.h>
#include <winsock.h>
#include "client_utils.h"

#define Li2Double(x) ((double)((x).HighPart) *
4.294967296E9 + (double)((x).LowPart))

static LARGE_INTEGER pFreq;
static double sFreq;
static int print_thread_id = 1;
static int user_id = 0;
static char *user_code = "C";

/*
 * get_thread_id
 * A function that returns the thread ID of the
current thread
*/
static int get_thread_id()
{
return(GetCurrentThreadId());
}

/*
 * get_prefix
 * Format the output prefix for printing:

```

```

* It contains the user_id, 'C' or 'T'
depending on whether it
* is a terminal or a client and optional a
thread identifier
* The prefix is written in the buffer passed
in by the caller.
*/
static void get_prefix(char *buffer)
{
if (print_thread_id) {
int thread_id = get_thread_id();
sprintf(buffer, "%s%d-%s-
%d)%s",
user_id < 10 ? " " : user_id <
100 ? " " : "",
user_id,
user_code,
thread_id,
thread_id < 10 ? " " : "");
} else {
sprintf(buffer, "%s(%2d-%s)",
user_id < 10 ? " " : "", user_id,
user_code);
}
}

/*
 * err_printf
 * A var-arg function that appends the current
time and
* other data to the print request and sends it
to stderr
* if it is not a web client, to a file if it is
*/
void err_printf(char *format, ...)
{
time_t cur_time;
char time_str[30];
char line_prefix[50];
va_list ap;

va_start(ap, format);

cur_time = time(&cur_time);
strftime(time_str, 29, "%X",
localtime(&cur_time));

get_prefix(line_prefix);

fprintf(ERROROUT, "%s %s - ", line_prefix,
time_str);
vfprintf(ERROROUT, format, ap);
fflush(ERROROUT);

va_end(ap);
}

/*
 * encina_error_message
*/

```

```

* Report an encina error message by interpreting it
and writing
* it to both the logfile (if any) and to standard
error
*/
void encina_error_message(char *msg, unsigned long n)
{
char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
encina_StatusToString(n,
ENCINA_MAX_STATUS_STRING_SIZE, errorMsg);
err_printf("ERROR: %s. Error code = %s (%d 0x%x)
\n", msg, errorMsg, n, n);
}

int get_time_init()
{
QueryPerformanceFrequency(&pFreq);
sFreq=Li2Double(pFreq);
return 0;
}

int get_local_time(time_type *timeP)
{
double cur_t;
LARGE_INTEGER counter;

QueryPerformanceCounter(&counter);
cur_t = Li2Double(counter) / sFreq;
timeP->sec = (long)cur_t;
/* timeP->usec = ((long)cur_t - timeP->sec) *
1000000;*/
timeP->usec = (long)((cur_t - timeP->sec) *
1000000);
return 0;
}

/*
 * time_diff_ms
 * Return the difference in milliseconds between
two times
*/
int time_diff_ms(struct timeval *t2, struct timeval
*t1)
{
int t_diff;

t_diff = (t2->tv_usec + 1000000 - t1->tv_usec +
500) / 1000 +
(t2->tv_sec - t1->tv_sec - 1) * 1000;

return(t_diff);
}

/*
 * perfClntDataInit:
 * Initialization for the shared file mapping.
 *
 * return: pointer to the shared memory space
 *
 * This routine creates a named mapped memory section
that is used

```

```

* to communicate the TPCC performance data to the
extensible
* counter DLL for NT perfmon.
*/
total_tran_count_t *perfClntDataInit()
{
    HANDLE hMappedObject;
    total_tran_count_t *pClntInfo = NULL;
    TCHAR szMappedObjectName[] =
TEXT("TPCC_CLNT_COUNTER_BLOCK");

    /* create named section for the performance
data */
    hMappedObject =
CreateFileMapping((HANDLE)0xFFFFFFFF,
    NULL,
    PAGE_READWRITE,
    0,
    sizeof(total_tran_count_t),
    szMappedObjectName);
    if (hMappedObject == NULL) {
        err_printf("perfClntDataInit:
CreateFileMapping failed %x\n",
            GetLastError());
    } else {
        pClntInfo = NULL;
        /* map the section and assign the counter
block pointer
* to this section of memory
*/
        pClntInfo = (total_tran_count_t *)
MapViewOfFile(hMappedObject,
            FILE_MAP_ALL_ACCESS,
            0,
            0,
            0);
        if (pClntInfo == NULL) {
            err_printf("perfClntDataInit:
MapViewOfFile failed %x\n",
                GetLastError());
        } else {
            err_printf("perfClntDataInit:
MapViewOfFile success %n");
        }
    }
    return(pClntInfo);
}

```

## **client\_utils.h**

```

#ifndef TPCC_CLIENT_UTILS_H
#define TPCC_CLIENT_UTILS_H

#include <stdio.h>
#include <time.h>
#include <dce/rpc.h>
#include <dce/dce_error.h>
#include <encina/encina.h>

```

```

#include <stdlib.h>
#include <utils/trace.h>
#include <winsock.h>
#include "mon_client.h"
#include "../include/tpcc_type.h"

extern FILE * errtpcc;
extern FILE * logtpcc;
extern int debug;
extern char log_file_name[];
extern void logprintf( char *format, ...);
extern void err_printf( char *format, ...);
extern void encina_error_message(char *msg, unsigned
long n);
extern int time_diff_ms(struct timeval *t2, struct
timeval *t1);

typedef struct {
    int num;
    int errs;
    double RTtotal[2]; // 1 for server RT and 0 for
client RT
    int RTcount;
} tran_info_t;

/*
* total_tran_count_t
*
* structure that holds the total count of
transaction of each type
* as well as the reposne times.
*/
typedef struct {
    tran_info_t tran[MAX_TRAN_TYPE + 1];
    int errors;
    double time;
} total_tran_count_t;

/* enc_status_t
* structure that holds error information
*/
typedef struct {
    int status;
    int line;
    char file[268];
    unsigned long encinaError;
    char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
} enc_status_t;

#define FALSE 0
#define TRUE 1

#define DPRINT(args) if (0) err_printf args

#define CHECK_ENVIRON(str,var) if (str == NULL) {
fprintf(ERROROUT, \
        "%s environment variable is
not defined.\n",var); }

```

```

#define CHK_STATUS(st, val, _errMsg)
\
    if(st) {
\
        enc_status.status=val;
\
        strcpy(enc_status.file, __FILE__);
\
        enc_status.line= __LINE__;
\
        enc_status.encinaError = st;
\
        if(_errMsg)strcpy(enc_status.errorMsg,
_errMsg);
\
        if(st!=1) return;
\
    }

#define UTIL_IDENT(a) a

#if ENCINA_C_ANSI_STRING_TOKEN_SUPPORT
#define UTIL_STRING(a) # a
#define UTIL_CONCAT(a, b) a ## b
#else /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */
#define UTIL_STRING(a) "a"
#define UTIL_CONCAT(a, b) UTIL_IDENT(a)b
#endif /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */

/* ENCINA_CALL: Make fail-fast calls on the various
services. */
#define ENCINA_CALL(proc_name,call) \
{
    unsigned long _status; \
    ENCINA_CALL_RC(proc_name,call,_status); \
    if (_status) exit_program(_status); \
}

#define ENCINA_CALL_RC(proc_name,call,rc)
\
{
\
    char _errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
\
    DPRINT(("ENCINA_CALL_RC: before call %s\n",
proc_name));
\
    rc = (call);
\
    DPRINT(("ENCINA_CALL_RC: after call %s\n",
proc_name));
\
    if (rc) {
\
        encina_StatusToString(rc,
ENCINA_MAX_STATUS_STRING_SIZE, \
            _errorMsg);
\
        err_printf( "%x \n", rc);
\
        err_printf( "%s \n", _errorMsg);
\
    }

```



```

err_printf( "%s \n", proc_name);
\
}
\
}

void err_printf(char *format, ...);
void encina_error_message(char *msg, unsigned long
n);
int get_time_init();
int get_local_time(time_type *timeP);
int time_diff_ms(struct timeval *t2, struct timeval
*t1);

#endif /* TPCC_CLIENT_UTILS_H */

```

## **databuf.h**

```

/*
 * databuf.h
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:11 $
 * $Log: databuf.h,v $
 * Revision 4.2 95/05/16 10:55:31 10:55:31 tpcc
(TPCC Benchmark)
 * Added necessary RCS ident strings
 *
 * Revision 4.1 95/05/09 15:21:02 15:21:02 strue
(Scott Truesdale)
 * New code from Transarc - initial version
 *
 * Revision 3.2 95/04/03 17:43:09 17:43:09 strue
(Scott Truesdale)
 * Changes from Transarc - added sql error handling
in client; cleaned up debug handling with macros;
added check on db paramters via call to server.
 *
 * Revision 3.1 95/04/03 15:10:30 15:10:30 strue
(Scott Truesdale)
 * Base of rev 3 - shipped to transarc
 *
 *
 *
 * $TALog: databuf.h,v $
 * Revision 1.1 1998/11/06 21:10:11 dongfeng
 * - Move all files common to client and server to
tpcc/common
 * directory
 * [added by delta dongfeng-23677-TPCC-new-directory-
structures, r1.1]
 *
 * Revision 1.3 1998/10/22 15:33:04 wenjian
 * Make changes to Encina server code to connect with
SQL server and add
 * callsql.c and sql directory.
 *
 * Add ERR_BAD_ITEM_ID, which is returned by SLQnew
and same as INVALID_NEWO

```

```

 * [from r1.2 by delta wenjian-23529-TPCC-integrate-
with-SQL-server, r1.1]
 *
 * Revision 1.2 1998/01/23 15:07:47 oz
 * - Updated the SP TPCC directory to the latest
files used
 * during the SP tpcc audit.
 * [from r1.1 by delta oz-20774-TPCC-update-to-
latest-SP-version-11-27, r1.1]
 *
 * Revision 1.1 1997/04/20 11:57:57 oz
 * - This is the code base modified at IBM
Poughkeepsie
 * by Ofer Zajicek and Radha Sivaramakrishnan for
the
 * SP scaling test for TPCC.
 * [added by delta oz-19782-TPCC-add-ibm-sp-code,
r1.1]
 *
 * Revision 1.31 1995/10/30 19:10:54 oz
 * [merge of changes from 1.29 to 1.30 into 1.27]
 *
 * Revision 1.30 1995/10/27 15:41:30 oz
 * - Modified the tpc-c code to work with the new
informix
 * sql code that is in ex_trans.ec
 * [from r1.29 by delta oz-16761-TPCC-modify-code-to-
work-with-oracle, r1.1]
 *
 * Revision 1.27 1995/10/20 18:44:30 ctipper
 * [merge of changes from 1.17 to 1.25 into 1.22]
 *
 * Revision 1.25 1995/10/20 18:15:34 ctipper
 * Incorporate changes per code review.
 *
 * - add DISTRIBUTED_TRAN_FAILED,
TPCC_DB_INFO_PARTIAL, and
 * TPCC_DB_INFO_FAILED error codes to tpcc_rc_t
 * - got rid of MAX_NUM_SERVERS variables
 * [from r1.23 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.2]
 *
 * Revision 1.23 1995/10/13 17:00:26 ctipper
 * This delta encompasses all changes necessary to do
distributed, XA
 * transactions with the TPCC benchmark. This
includes the changes
 * necessary to build with Informix version 6.
 *
 * Each client still talks to only one server,
however, if a distributed
 * transaction is necessary, the client sends the
request to a different
 * interface of that server which then forwards all
or part of the
 * request on to the appropriate remote server.
 *
 * - added new error codes to the tpcc_rc_t
enumeration.
 * - defined MAX_NUM_SERVERS to be 10

```

```

 * [from r1.19 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.1]
 *
 * Revision 1.19 1995/09/20 21:02:39 oz
 * -Corrected code for the payment transaction
 * - The distributed case now no longer uses
 * stored procedures
 * [from r1.18 by delta oz-16547-TPCC-add-
distributed-transactions, r1.2]
 *
 * Revision 1.18 1995/09/20 17:51:10 oz
 * - Added distributed transactions for the new order
and
 * payment transaction
 *
 * - Added new error codes
 * [from r1.17 by delta oz-16547-TPCC-add-
distributed-transactions, r1.1]
 *
 * Revision 1.22 1995/10/02 20:31:07 oz
 * - Corrected definition of ERROR()
 * [from r1.21 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.3]
 *
 * Revision 1.21 1995/10/02 18:51:45 oz
 * - Added definitions needed for utils.c and
liberty.c
 * [from r1.20 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.2]
 *
 * Revision 1.20 1995/10/02 15:52:35 oz
 * - Modified the TPC-C benchmark to be compatible
with the RTE.
 * - There are now 3 terminal processes:
 * emulator: the old terminal process with a
built in
 * simple emulator
 * curses: An interactive terminal process using
curses
 * liberty: An interactive terminal process to be
used with
 * the RTE compatible with the liberty
freedom terminal.
 *
 * - Define TRUE and FALSE only if they are not
already defined.
 * (curses.h defines TRUE)
 * - Removed READ_TO_DATE and YEAR_TO_SECOND
 * - Added term_type_t
 * - Added
 * GOOD_INPUT (0)
 * WRONG_INPUT (10)
 * [from r1.17 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.1]
 *
 * Revision 1.17 1995/07/28 15:28:23 oz
 * - Added a -null and -no_marshallng option to TPCC
 *
 * - Added INVALID_TRAN_TYPE return code
 * [from r1.16 by delta oz-16070-TPCC-add-null-and-
marshalling-test, r1.1]

```

```

*
* Revision 1.16 1995/07/18 17:02:38 oz
* - Added a DCE_ERROR error code
* [from r1.15 by delta oz-15938-TPCC-add-dce-only-
client, r1.1]
*
* Revision 1.15 1995/05/22 19:50:48 shl
* [merge of changes from 1.12 to 1.13 into 1.14]
*
* Revision 1.13 1995/05/18 15:11:27 oz
* [from r1.12 by delta oz-15290-TPCC-incorporate-hp-
drop-of-05-16-95, r1.1]
*
* Revision 1.14 1995/05/22 17:26:35 ctipper
* [merge of changes from 1.5 to 1.9 into 1.11]
*
* [*** log entries omitted ***]
*
*/

#ifndef __TPCC_DATABUF_H__
#define __TPCC_DATABUF_H__

#define I_NAME_LEN 24
#define I_DATA 50
#define W_NAME_LEN 10
#define ADDR_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define DIST_INFO_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define H_DATA_LEN 24
#define CARRIER_LEN 2
#define C_LAST_LEN 17
#define C_MID_LEN 2
#define PHONE_LEN 16
#define CREDIT_LEN 2
#define C_DATA_LEN 500
#define BC_DTA_LEN 23

#define YEAR_TO_DATE 1
#define YEAR_TO_SECOND 2

#define ERROR(x) fprintf(stderr, "Error:
%s\n", #x), exit(11)

#define MAX_STR_LEN 255
#define MAX_OL 15

#ifndef TRUE
#define TRUE 1
#endif
#ifndef FALSE
#define FALSE 0
#endif

#define CANCEL -1

#define DATETIME_LEN 19

```

```

#define D_PER_W 10

#define COLLECTOR 1 /* ctipper
5/3/95 */

#define ERR_BAD_ITEM_ID 1 /* copied from sql/tpcc.h
*/
#define RPC_ERROR -2
#define SUCCESS_CODE 0

#define CHAR_NULL '\0' /* strue
1/23/95 */

typedef enum {
liberty_term,
curses_term,
emulator_term
} term_type_t;

typedef enum {
GOOD_INPUT = 0,

SQL_ERROR = 2,
DCE_ERROR = 4,
NO_SUCH_LAST_NAME = 5,
INVALID_TRAN_TYPE = 6,
INVALID_HANDLE = 7,

WRONG_INPUT = 10,

DISTRIBUTED_TRAN_FAILED = 15,

TPCC_DB_INFO_PARTIAL = 20,
TPCC_DB_INFO_FAILED,

TPCC_ERROR_BEGIN_NEWO = 110,

TPCC_ERROR_DECL_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_PREP_NEWO_SEL_STCK,
TPCC_ERROR_DECL_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK,
TPCC_ERROR_NEWO_SELECT,
TPCC_ERROR_NEWO_UPD_STCK,
TPCC_ERROR_DIST_NEWO_UPD_STCK,
TPCC_ERROR_NEWO_SELECT_2,
TPCC_ERROR_DECL_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_DECL_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_NEWO_SEL_DIST,

```

```

TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_PREP_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_INS_OL,
TPCC_ERROR_OPEN_NEWO_INS_OL,
TPCC_ERROR_OPEN_DIST_NEWO_INS_OL,
TPCC_ERROR_PUT_NEWO_INS_OL,
TPCC_ERROR_PUT_DIST_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE,
TPCC_ERROR_EXECUTE_NEWO_UPD_INS,
TPCC_ERROR_UPDATE_NEWO_NEXT_OID,
TPCC_ERROR_PREP_NEWO_INS,
TPCC_ERROR_EXECUTE_DIST_NEWO_INS,
TPCC_ERROR_EXECUTE_NEWO_COMMIT,
TPCC_ERROR_ROLLBACK_NEWO,
TPCC_ERROR_REMOTE_OL_SELECT,
TPCC_ERROR_REMOTE_OL_UPDATE,

TPCC_ERROR_OPEN_ORDS_CNT_CID = 200,
TPCC_ERROR_FETCH_ORDS_CNT_CID,
TPCC_ERROR_OPEN_ORDS_SEL_CLAST,
TPCC_ERROR_FETCH_ORDS_SEL_CLAST,
TPCC_ERROR_OPEN_ORDS_SEL_CID,
TPCC_ERROR_FETCH_ORDS_SEL_CID,
TPCC_ERROR_OPEN_ORDS_SEL_OLDORD,
TPCC_ERROR_FETCH_ORDS_OLDORD,
TPCC_ERROR_OPEN_ORDS_SEL_OL,
TPCC_ERROR_FETCH_ORDS_SEL_OL,
TPCC_ERROR_EXECUTE_ORDS_COMMIT,

TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID = 300,
TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID,
TPCC_ERROR_EXECUTE_DELIVERY_COMMIT,
TPCC_ERROR_OPEN_DELIVERY_SEL_ORD,
TPCC_ERROR_FETCH_DELIVERY_SEL_ORD,
TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY,
TPCC_ERROR_SELECT_DELIVERY_ORDER_ID,
TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID,
TPCC_ERROR_SELECT_DELIVERY_BALANCE,

TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID = 400,
TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID,
TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID,
TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID,
TPCC_ERROR_OPEN_STOCKLEVEL_FIND,
TPCC_ERROR_FETCH_STOCKLEVEL_FIND,
TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT,

TPCC_ERROR_OPEN_PAYMENT_CNT_CID = 500,
TPCC_ERROR_FETCH_PAYMENT_CNT_CID,
TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST,
TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST,
TPCC_ERROR_OPEN_PAYMENT_SEL_CID,
TPCC_ERROR_FETCH_PAYMENT_SEL_CID,
TPCC_ERROR_DECL_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_PAYMENT_SEL_DIST,

```

```

TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_DECL_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID,
TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST,
TPCC_ERROR_SELECT_PAYMENT_W_YTD,
TPCC_ERROR_SELECT_PAYMENT_D_YTD,
TPCC_ERROR_BEGIN_PAYMENT,
TPCC_ERROR_EXECUTE_PAYMENT_COMMIT,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_NAME,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_ID,
TPCC_ERROR_PAYMENT_UPDATE_DIST,
TPCC_ERROR_PAYMENT_UPDATE_WH,
TPCC_ERROR_PAYMENT_INSERT_HISTORY,
TPCC_ERROR_EXECUTE_PAYMENT_WH_DIST
} tpcc_rc_t;

typedef enum {
    TPCC_DEADLOCK_MSG = 10,
    TPCC_RETRY_MSG
} tpcc_msg_t;

#endif /* __TPCC_DATABUF_H__ */

```

## delivery.h

```

#ifndef TRANSARC_delivery_h
#define TRANSARC_delivery_h

#include <trpc/trpc.h>
#include "_delivery.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define delivery_v1_0_c_ifspec
    _delivery_v1_0_c_ifspec
#define delivery_v1_0_s_ifspec
    _delivery_v1_0_s_ifspec

typedef struct delivery_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCDelivery) (
#ifdef IDL_PROTOTYPES

```

```

    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus

#endif
);

} delivery_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCDelivery (
#ifdef IDL_PROTOTYPES

    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus

#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

extern delivery_v1_0_epv_t
    _delivery_v1_0_client_epv;
extern _delivery_v1_0_epv_t
    _delivery_v1_0_manager_epv;
extern rpc_mgr_epv_t
    _delivery_v1_0_mgr_epv;

```

```

#include <encina/c_epilogue.h>
#endif /* TRANSARC_delivery_h */

```

## dlldata.c

```

/*****
****
DllData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file
compile.

To completely reconstruct this file, delete it and
rerun MIDL
on all the IDL files in this DLL, specifying this
file for the
/dlldata command line option

****/

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /*extern "C" */
#endif

/* end of generated dlldata file */

```

## install.c

```

/* FILE: INSTALL.C
* Microsoft
TPC-C Kit Ver. 4.51.000
* Copyright
Microsoft, 2003
* All Rights Reserved
*
* not audited

```

```

*
* PURPOSE: Automated installation
application for TPC-C Web Kit
* Contact: Charles Levine
(clevine@microsoft.com)
*
* Change history:
* 4.20.000 - added COM installation
steps
* 4.50.000 - added IIS6 configuration options
* 4.51.000 - added routines to copy
Visual Studio runtime module (MSVCR70.DLL)
* to
SystemRoot\System32
*/

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "..\..\common\src\ReadRegistry.h"
#include <process.h>

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON hIcon;
HINSTANCE hInst;

DWORD versionExeMS;
DWORD versionExeLS;
DWORD versionExeMM;
DWORD versionDllMS;
DWORD versionDllLS;

// TPC-C registry settings
TPCCREGISTRYDATA Reg;

static int iPoolThreadLimit;
static int iMaxPoolThreads;
static int iThreadTimeout;
static int iListenBackLog;
static int iAcceptExOutstanding;
static int iUriEnableCache;
static int iUriScavengerPeriod;
static int iMaxConnections;

static int iIISMajorVersion;
static int iNumberOfProcessors;

static int iMaxPhysicalMemory;
//max physical memory in MB
static char szLastFileName[64]; //
last file we worked on (for error reporting)

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);

```

```

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd,
char *szDllPath, char *szWindowsPath);
static void ReadRegistrySettings(void);
static void WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char
*szFileName);
static int CopyFiles(HWND hDlg, char *szDllPath, char
*szWindowsPath);
static BOOL GetInstallPath(char
*szDllPath);
static BOOL GetWindowsInstallPath(char *szWindowsPath);
static void GetVersionInfo(char
*szDLLPath, char *szExePath);
static BOOL CheckWWWWebService(void);
static BOOL StartWWWWebService(void);
static BOOL StopWWWWebService(void);
static void UpdateDialog(HWND
hDlg);
static void ConfigureIIS6(HWND
hwnd, HWND hDlg);

SYSTEM_INFO siSysInfo;

BOOL install_com(char *szDllPath);

#include "..\..\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE
hPrevInstance, LPSTR lpCmdLine, int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance,
MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG4), GetDesktopWindow(),
LicenseDlgProc);
    if ( iRc )
    {
        iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG1), GetDesktopWindow(),
MainDlgProc);
        if ( iRc )
        {

```

```

        DialogBoxParam(hInstance,
MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(),
UpdatedDlgProc, (LPARAM)iRc);
    }
}

DestroyIcon(hIcon);
return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    HGLOBAL hRes;
    HRSRC hResInfo;
    BYTE *pSrc, *pDst;
    DWORD dwSize;
    static HFONT hFont;

    switch(uMsg)
    {
        case WM_INITDIALOG:
            hFont = CreateFont(-12,
0, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, 0, "Arial");
            SendMessage(
GetDlgItem(hwnd, IDR_LICENSE1), WM_SETFONT,
(WPARAM)hFont, MAKELPARAM(0, 0) );
            PostMessage(hwnd,
WM_INITTEXT, (WPARAM)0, (LPARAM)0);
            return TRUE;
        case WM_INITTEXT:
            hResInfo =
FindResource(hInst, MAKEINTRESOURCE(IDR_LICENSE1),
"LICENSE");
            dwSize =
SizeofResource(hInst, hResInfo);
            hRes =
LoadResource(hInst, hResInfo );
            pSrc = (BYTE
*)LockResource(hRes);
            pDst = (unsigned char
*)malloc(dwSize+1);
            if ( pDst )
            {
                memcpy(pDst,
pSrc, dwSize);
                pDst[dwSize]
= 0;

                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pDst);
                free(pDst);
            }
            else
            {
                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pSrc);
                return TRUE;
            }
        case WM_DESTROY:
            DeleteObject(hFont);

```

```

        return TRUE;
    case WM_COMMAND:
        if ( wParam == IDOK )
            EndDialog(hwnd, TRUE);
        if ( wParam == IDCANCEL
)
            EndDialog(hwnd, FALSE);
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    switch(uMsg)
    {
        case WM_INITDIALOG:
            switch(lParam)
            {
                case 1:
                case 2:

                    SetDlgItemText(hwnd, IDC_RESULTS, "TPC-C
Web Client Installed");

                    break;
            }
            return TRUE;
        case WM_COMMAND:
            if ( wParam == IDOK )
                EndDialog(hwnd, TRUE);
            break;
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    PAINTSTRUCT                ps;
    MEMORYSTATUS               memoryStatus;
    OSVERSIONINFO              VI;
    char                        szTmp[256];
    static char                 szDllPath[256];
    static char                 szWindowsPath[256];
    static char                 szExePath[256];

    switch(uMsg)
    {
        case WM_INITDIALOG:

```

```

        GlobalMemoryStatus(&memoryStatus);
        iMaxPhysicalMemory =
(memoryStatus.dwTotalPhys/ 1048576);

        if (
GetWindowsInstallPath(szWindowsPath) )
        {
            MessageBox(hwnd, "Error: Cannot determine
Windows System Root.", NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, FALSE);
            return TRUE;
        }
        if (
GetInstallPath(szDllPath) )
        {
            MessageBox(hwnd, "Error internet service
inetsrv is not installed.", NULL, MB_ICONSTOP |
MB_OK);
            EndDialog(hwnd, FALSE);
            return TRUE;
        }
        // set default values
        ZeroMemory( &Reg,
sizeof(Reg) );

        Reg.dwNumberOfDeliveryThreads = 4;
        Reg.dwMaxConnections =
100;

        Reg.dwMaxPendingDeliveries = 100;
        Reg.eDB_Protocol =
DBLIB;

        Reg.eTxnMon = None;
        strcpy(Reg.szDbServer,
"");
        strcpy(Reg.szDbName,
"tpcc");
        strcpy(Reg.szDbUser,
"sa");
        strcpy(Reg.szDbPassword,
"");

        iPoolThreadLimit =
iMaxPhysicalMemory * 2;
        iThreadTimeout = 86400;
        iListenBackLog = 15;
        iAcceptExOutstanding =
40;

        ReadTPCCRegistrySettings( &Reg );
        ReadRegistrySettings();

```

```

        // copy the hardware
information to the SYSTEM_INFO structure
        GetSystemInfo(&siSysInfo);
        // store the number of
processors on this system
        iNumberOfProcessors =
siSysInfo.dwNumberOfProcessors;

        GetModuleFileName(hInst, szExePath,
sizeof(szExePath));
        GetVersionInfo(szDllPath, szExePath);

        wsprintf(szTmp,
"Version %d.%2d.%3d", versionExeMS, versionExeMM,
versionExeLS);
        SetDlgItemText(hwnd,
IDC_VERSION, szTmp);

        SetDlgItemText(hwnd,
IDC_PATH, szDllPath);

        SetDlgItemText(hwnd,
ED_DB_SERVER, Reg.szDbServer);
        SetDlgItemText(hwnd,
ED_DB_USER_ID, Reg.szDbUser);
        SetDlgItemText(hwnd,
ED_DB_PASSWORD, Reg.szDbPassword);
        SetDlgItemText(hwnd,
ED_DB_NAME, Reg.szDbName);

        SetDlgItemInt(hwnd,
ED_THREADS, Reg.dwNumberOfDeliveryThreads, FALSE);
        SetDlgItemInt(hwnd,
ED_MAXCONNECTION, Reg.dwMaxConnections, FALSE);
        SetDlgItemInt(hwnd,
ED_MAXDELIVERIES, Reg.dwMaxPendingDeliveries, FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, iPoolThreadLimit,
FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, iThreadTimeout, FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, iListenBackLog, FALSE);
        SetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,
iAcceptExOutstanding, FALSE);

        CheckDlgButton(hwnd,
IDC_DBLIB, 0);
        CheckDlgButton(hwnd,
IDC_ODBC, 0);
        if ( Reg.eDB_Protocol
== DBLIB )
            CheckDlgButton(hwnd, IDC_DBLIB, 1);
        else
            CheckDlgButton(hwnd, IDC_ODBC, 1);

```

```

// check OS version
level for COM. Must be at least Windows 2000
VI.dwOSVersionInfoSize
= sizeof(VI);
GetVersionEx( &VI );
if (VI.dwMajorVersion <
5)
{
    HWND hDlg =
GetDlgItem( hwnd, IDC_TM_MTS );
    EnableWindow(
hDlg, 0 ); // disable COM option
    if
(Reg.eTxnMon == COM)
        Reg.eTxnMon = None;
}
CheckDlgButton(hwnd,
IDC_TM_NONE, 0);
CheckDlgButton(hwnd,
IDC_TM_TUXEDO, 0);
CheckDlgButton(hwnd,
IDC_TM_MTS, 0);
CheckDlgButton(hwnd,
IDC_TM_ENCINA, 0);
switch (Reg.eTxnMon)
{
case None:
    CheckDlgButton(hwnd, IDC_TM_NONE, 1);
    break;
case TUXEDO:
    CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
    break;
case ENCINA:
    CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
    break;
case COM:
    CheckDlgButton(hwnd, IDC_TM_MTS, 1);
    break;
}
return TRUE;
case WM_PAINT:
    if ( IsIconic(hwnd) )
    {
BeginPaint(hwnd, &ps);
DrawIcon(ps.hdc, 0, 0, hIcon);
EndPaint(hwnd, &ps);
    }
    break;
case WM_COMMAND:

```

```

if ( HIWORD(wParam) ==
BN_CLICKED )
{
    switch(
LOWORD(wParam) )
{
case IDC_DBLIB:
    return TRUE;
case IDC_ODBC:
    return TRUE;
case IDOK:
    ProcessOK(hwnd, szDllPath, szWindowsPath);
    return TRUE;
case IDCANCEL:
    EndDialog(hwnd, FALSE);
    return TRUE;
default:
    return FALSE;
}
}
break;
default:
    break;
}
return FALSE;
}

static void ProcessOK(HWND hwnd, char *szDllPath,
char *szWindowsPath)
{
    int d;
    HWND hDlg;
    int rc;
    BOOL bSvcRunning;

    char szFullName[256];
    char szErrMsg[128];

    // read settings from dialog
    Reg.dwNumberOfDeliveryThreads =
GetDlgItemInt(hwnd, ED_THREADS, &d, FALSE);
    Reg.dwMaxConnections = GetDlgItemInt(hwnd,
ED_MAXCONNECTION, &d, FALSE);
    Reg.dwMaxPendingDeliveries =
GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d, FALSE);

    GetDlgItemText(hwnd, ED_DB_SERVER,
Reg.szDbServer, sizeof(Reg.szDbServer));

```

```

GetDlgItemText(hwnd, ED_DB_USER_ID,
Reg.szDbUser, sizeof(Reg.szDbUser));
GetDlgItemText(hwnd, ED_DB_PASSWORD,
Reg.szDbPassword, sizeof(Reg.szDbPassword));
GetDlgItemText(hwnd, ED_DB_NAME,
Reg.szDbName, sizeof(Reg.szDbName));

if ( IsDlgButtonChecked(hwnd, IDC_DBLIB) )
{
    Reg.eDB_Protocol = DBLIB;
    rc = 1;
}
else if ( IsDlgButtonChecked(hwnd,
IDC_ODBC) )
{
    Reg.eDB_Protocol = ODBC;
    rc = 2;
}

if ( IsDlgButtonChecked(hwnd, IDC_TM_NONE) )
    Reg.eTxnMon = None;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_TUXEDO) )
    Reg.eTxnMon = TUXEDO;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_MTS) )
    Reg.eTxnMon = COM;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_ENCINA) )
    Reg.eTxnMon = ENCINA;

iPoolThreadLimit = GetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, &d, FALSE);
iThreadTimeout = GetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, &d, FALSE);
iListenBackLog = GetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, &d, FALSE);
iAcceptExOutstanding = GetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);

ShowWindow(hwnd, SW_HIDE);
hDlg = CreateDialog(hInst,
MAKEINTRESOURCE(IDD_DIALOG3), hwnd, CopyDlgProc);
ShowWindow(hDlg, SW_SHOWNA);
UpdateDialog(hDlg);

// check to see if the web services are
running
bSvcRunning = CheckWWWWebService();
if ( bSvcRunning )
{
    SetDlgItemText(hDlg, IDC_STATUS,
"Stopping Web Service.");
    SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    StopWWWWebService();
}

```

```

        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    // write binaries to inetpub\wwwroot
    rc = CopyFiles(hDlg, szDllPath,
szWindowsPath);
    if ( !rc )
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error(s)
occured when creating " );
        strcat( szErrTxt, szLastFileName
);
        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // while we have the web services shutdown,
check to see if this
// is IIS6. If it is, then call
ConfigureIIS6
    if ( iIISMajorVersion == 6 )
    {
        ConfigureIIS6(hwnd, hDlg);
    }

    //if we stopped service restart it.
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS,
"Starting Web Service.");
        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
        StartWWWebService();
    }

    // update registry
    SetDlgItemText(hDlg, IDC_STATUS, "Updating
Registry.");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    WriteRegistrySettings(szDllPath);

    // register com proxy stub
    strcpy(szFullName, szDllPath);
    strcat(szFullName, "tpcc_com_ps.dll");
    if (!RegisterDLL(szFullName))
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error occured
when registering " );
        strcat( szErrTxt, szFullName );

```

```

        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // if using COM
    if (Reg.eTxnMon == COM)
    {
        SetDlgItemText(hDlg, IDC_STATUS,
"Configuring COM.");
        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        if (install_com(szDllPath))
        {
            ShowWindow(hwnd,
SW_SHOWNA);
            DestroyWindow(hDlg);
            strcpy( szErrTxt,
"Error occured when configuring COM settings." );
            MessageBox(hwnd,
szErrTxt, NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, 0);
            return;
        }

        Sleep(100);

        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        EndDialog(hwnd, rc);
        return;
    }

static void ReadRegistrySettings(void)
{
    HKEY    hKey;
    DWORD  size;
    DWORD  type;

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\InetStp", 0, KEY_READ, &hKey)
== ERROR_SUCCESS )
    {
        size = sizeof(iIISMajorVersion);
        if ( RegQueryValueEx(hKey,
"MajorVersion", 0, &type, (char *)&iIISMajorVersion,
&size) == ERROR_SUCCESS )
        {
            if ( !iIISMajorVersion
                )
                iIISMajorVersion = 5;
        }

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param
eters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )

```

```

    {
        if ( iIISMajorVersion == 6 )
        {
            // since IIS6 handles
the pool thread parameters differently, we need to
fill in the dialog
            // with the
MaxPoolThreads rather than PoolThreadLimit
            // for ease of coding,
we are just going to stuff the value into
iPoolThreadLimit
            size = sizeof(iPoolThreadLimit);
            if (
RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type,
(char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                if ( !iPoolThreadLimit
                    )
                    iPoolThreadLimit = iMaxPhysicalMemory * 2;
            else
            {
                size =
sizeof(iPoolThreadLimit);
                if (
RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type,
(char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                    if ( !iPoolThreadLimit
                        )
                        iPoolThreadLimit = iMaxPhysicalMemory * 2;
            }

            size = sizeof(iThreadTimeout);
            if ( RegQueryValueEx(hKey,
"ThreadTimeout", 0, &type, (char *)&iThreadTimeout,
&size) == ERROR_SUCCESS )
                if ( !iThreadTimeout )
                    iThreadTimeout = 86400;

            size = sizeof(iListenBackLog);
            if ( RegQueryValueEx(hKey,
"ListenBackLog", 0, &type, (char *)&iListenBackLog,
&size) == ERROR_SUCCESS )
                if ( !iListenBackLog )
                    iListenBackLog = 15;

            RegCloseKey(hKey);
        }

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramete
rs", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
        {
            size =
sizeof(iAcceptExOutstanding);
            if ( RegQueryValueEx(hKey,
"AcceptExOutstanding", 0, &type, (char
*)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )

```

```

        if (
!iAcceptExOutstanding )

            iAcceptExOutstanding = 40;

            RegCloseKey(hKey);
        }
        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\HTTP\\Parameter
s", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
        {
            size = sizeof(iUriEnableCache);
            if ( RegQueryValueEx(hKey,
"UriEnableCache", 0, &type, (char *)&iUriEnableCache,
&size) == ERROR_SUCCESS )
                if ( !iUriEnableCache )

                    iUriEnableCache = 0;

            size =
sizeof(iUriScavengerPeriod);
            if ( RegQueryValueEx(hKey,
"UriScavengerPeriod", 0, &type, (char
*)&iUriScavengerPeriod, &size) == ERROR_SUCCESS )
                if (
!iUriScavengerPeriod )

                    iUriScavengerPeriod = 10800;

            size = sizeof(iMaxConnections);
            if ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (char *)&iMaxConnections,
&size) == ERROR_SUCCESS )
                if ( !iMaxConnections )

                    iMaxConnections = 100000;

            RegCloseKey(hKey);
        }
}

static void WriteRegistrySettings(char *szDllPath)
{
    HKEY    hKey;
    DWORD   dwDisposition;
    char    szTmp[256];
    char    *ptr;
    int     iRc;

    if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, NULL,
REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey,
&dwDisposition) == ERROR_SUCCESS )
    {
        strcpy(szTmp, szDllPath);
        ptr = strstr(szTmp, "tpcc");
        if ( ptr )
            *ptr = 0;
    }
}

```

```

        RegSetValueEx(hKey, "Path", 0,
REG_SZ, szTmp, strlen(szTmp)+1);

        RegSetValueEx(hKey,
"NumberOfDeliveryThreads", 0, REG_DWORD, (char
*)&Reg.dwNumberOfDeliveryThreads,
sizeof(Reg.dwNumberOfDeliveryThreads));
        RegSetValueEx(hKey,
"MaxConnections", 0, REG_DWORD, (char
*)&Reg.dwMaxConnections,
sizeof(Reg.dwMaxConnections));
        RegSetValueEx(hKey,
"MaxPendingDeliveries", 0, REG_DWORD, (char
*)&Reg.dwMaxPendingDeliveries,
sizeof(Reg.dwMaxPendingDeliveries));

        RegSetValueEx(hKey,
"DB_Protocol", 0, REG_SZ,
szDBNames[Reg.eDB_Protocol],
strlen(szDBNames[Reg.eDB_Protocol])+1);
        RegSetValueEx(hKey, "TxnMonitor",
0, REG_SZ, szTxnMonNames[Reg.eTxnMon],
strlen(szTxnMonNames[Reg.eTxnMon])+1);

        RegSetValueEx(hKey, "DbServer",
0, REG_SZ, Reg.szDbServer, strlen(Reg.szDbServer)+1);
        RegSetValueEx(hKey, "DbName", 0,
REG_SZ, Reg.szDbName, strlen(Reg.szDbName)+1);
        RegSetValueEx(hKey, "DbUser", 0,
REG_SZ, Reg.szDbUser, strlen(Reg.szDbUser)+1);
        RegSetValueEx(hKey, "DbPassword",
0, REG_SZ, Reg.szDbPassword,
strlen(Reg.szDbPassword)+1);

        strcpy(szTmp, "YES");
        RegSetValueEx(hKey,
"COM_SinglePool", 0, REG_SZ, szTmp, strlen(szTmp)+1);

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param
eters", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        // if this is IIS6, then we need
to treat the PoolThreadLimit differently
        // if IIS6, then PoolThreadLimit
is the maximum number of threads for the entire
system.
        // IIS6 added MaxPoolThreads
which controls the number of threads per processor.
For IIS6
        // we will set MaxPoolThreads to
the value the user provided in the dialog and then
set

```

```

        // PoolThreadLimit to
MaxPoolThreads * number of processors on this system
        if ( iIISMajorVersion == 6 )
        {
            iMaxPoolThreads =

iPoolThreadLimit;
            iPoolThreadLimit =
iMaxPoolThreads * iNumberOfProcessors;
            RegSetValueEx(hKey,
"PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
            RegSetValueEx(hKey,
"MaxPoolThreads", 0, REG_DWORD, (char
*)&iMaxPoolThreads, sizeof(iMaxPoolThreads));
        }
        else
        {
            RegSetValueEx(hKey,
"PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));

            RegSetValueEx(hKey,
"ThreadTimeout", 0, REG_DWORD, (char
*)&iThreadTimeout, sizeof(iThreadTimeout));
            RegSetValueEx(hKey,
"ListenBackLog", 0, REG_DWORD, (char
*)&iListenBackLog, sizeof(iListenBackLog));

            RegFlushKey(hKey);
            RegCloseKey(hKey);
        }
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramet
ers", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey,
"AcceptExOutstanding", 0, REG_DWORD, (char
*)&iAcceptExOutstanding,
sizeof(iAcceptExOutstanding));

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    return;
}

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    if ( uMsg == WM_INITDIALOG )
    {
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETRANGE, 0, MAKELPARAM(0, 16));
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1, 0);
    }
}

```



```

        return TRUE;
    }
    return FALSE;
}

BOOL RegisterDLL(char *szFileName)
{
    HINSTANCE hLib;
    FARPROC lpDllEntryPoint;

    hLib = LoadLibrary(szFileName);
    if ( hLib == NULL )
        return FALSE;
    // Find the entry point.
    lpDllEntryPoint = GetProcAddress(hLib,
"DllRegisterServer");
    if (lpDllEntryPoint != NULL)
    {
        return ((*lpDllEntryPoint)() ==
S_OK);
    }
    else
        return FALSE; //unable to
locate entry point
}

BOOL FileFromResource( char *szResourceName, int
iResourceId, char *szDllPath, char *szFileName )
{
    HGLOBAL hDLL;
    HRSRC hResInfo;
    HANDLE hFile;
    DWORD dwSize;
    BYTE *pSrc;
    DWORD d;
    char szFullName[256];

    hResInfo = FindResource(hInst,
MAKEINTRESOURCE(iResourceId), szResourceName);

    strcpy(szFullName, szDllPath);
    strcat(szFullName, szFileName);

    dwSize = SizeofResource(hInst, hResInfo);
    hDLL = LoadResource(hInst, hResInfo );
    pSrc = (BYTE *)LockResource(hDLL);
    remove(szFullName);

    if ( !(hFile = CreateFile(szFullName,
GENERIC_WRITE, 0, NULL, CREATE_ALWAYS,
FILE_ATTRIBUTE_NORMAL, NULL)) )
        return FALSE;

    if ( !WriteFile(hFile, pSrc, dwSize, &d,
NULL) )
        return FALSE;

    CloseHandle(hFile);

    UnlockResource(hDLL);

```

```

    FreeResource(hDLL);
    return TRUE;
}

static int CopyFiles(HWND hDlg, char *szDllPath, char
*szWindowsPath)
{
    SetDlgItemText(hDlg, IDC_STATUS, "Copying
Files...");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install TPCC.DLL
    strcpy( szLastFileName, "tpcc.dll" );
    if (!FileFromResource( "TPCCDLL",
IDR_TPCCDLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install MSVCR70.DLL
    strcpy( szLastFileName, "msvcr70.dll" );
    if (!FileFromResource( "MSVCR70",
IDR_MSVCRT701, szWindowsPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_dblib.dll
    strcpy( szLastFileName, "tpcc_dblib.dll" );
    if (!FileFromResource( "DBLIB_DLL",
IDR_DBLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_odbc.dll
    strcpy( szLastFileName, "tpcc_odbc.dll" );
    if (!FileFromResource( "ODBC_DLL",
IDR_ODBC_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tuxapp.exe
    strcpy( szLastFileName, "tuxapp.exe" );
    if (!FileFromResource( "TUXEDO_APP",
IDR_TUXEDO_APP, szDllPath, szLastFileName ))
        return 0;
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    //UpdateDialog(hDlg);

    // install tpcc_tuxedo.dll

```

```

    strcpy( szLastFileName, "tpcc_tuxedo.dll"
);
    if (!FileFromResource( "TUXEDO_DLL",
IDR_TUXEDO_DLL, szDllPath, szLastFileName ))
        return 0;
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    //UpdateDialog(hDlg);

    // install tpcc_com.dll
    strcpy( szLastFileName, "tpcc_com.dll" );
    if (!FileFromResource( "COM_DLL",
IDR_COM_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.tlb
    strcpy( szLastFileName, "tpcc_com_all.tlb"
);
    if (!FileFromResource( "COM_TYPLIB",
IDR_COMTYPLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_ps.dll
    strcpy( szLastFileName, "tpcc_com_ps.dll"
);
    if (!FileFromResource( "COM_PS_DLL",
IDR_COMPS_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.dll
    strcpy( szLastFileName, "tpcc_com_all.dll"
);
    if (!FileFromResource( "COM_ALL_DLL",
IDR_COMALL_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    return 1;
}

static BOOL GetInstallPath(char *szDllPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;

```

```

int len;
int iRc;

// Registry key
HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\InetStp\PathWWW
Root is used to find the
// IIS default web site directory and
determine that IIS is installed.

szDllPath[0] = 0;
bRc = TRUE;
if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\Microsoft\InetStp", 0, KEY_ALL_ACCESS,
&hKey) == ERROR_SUCCESS )
{
    sv = sizeof(szData);
    iRc = RegQueryValueEx( hKey,
"PathWWWRoot", NULL, NULL, szData, &sv ); // used by
IIS 5.0 & 6.0
    if (iRc == ERROR_SUCCESS)
    {
        bRc = FALSE;
        strcpy(szDllPath,
szData);
        len =
strlen(szDllPath);
        if ( szDllPath[len-1]
!= '\\' )
        {
            szDllPath[len] = '\\';
            szDllPath[len+1] = 0;
        }
        RegCloseKey(hKey);
    }
    return bRc;
}

static BOOL GetWindowsInstallPath(char
*szWindowsPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;
    int len;
    int iRc;

// Registry key
HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows
NT\CurrentVersion\SystemRoot is used to find the
// system root to install the VC70 DLL.

szWindowsPath[0] = 0;
bRc = TRUE;

```

```

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\Microsoft\Windows NT\CurrentVersion", 0,
KEY_ALL_ACCESS, &hKey) == ERROR_SUCCESS )
    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey,
"SystemRoot", NULL, NULL, szData, &sv );
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szWindowsPath,
szData);
            len =
strlen(szWindowsPath);
            if ( szWindowsPath[len-
1] != '\\' )
            {
                szWindowsPath[len] = '\\';
                szWindowsPath[len+1] = 0;
                // now append the path
                strcat(szWindowsPath,
"SYSTEM32\");
            }
            RegCloseKey(hKey);
        }
        return bRc;
    }
}

static void GetVersionInfo(char *szDLLPath, char
*szExePath)
{
    DWORD d;
    DWORD dwSize;
    DWORD dwBytes;
    char *ptr;
    VS_FIXEDFILEINFO *vs;

    versionDllMS = 0;
    versionDllLS = 0;
    if ( _access(szDLLPath, 00) == 0 )
    {
        dwSize =
GetFileVersionInfoSize(szDLLPath, &d);
        if ( dwSize )
        {
            ptr = (char
*)malloc(dwSize);
            GetFileVersionInfo(szDLLPath, 0, dwSize,
ptr);
            VerQueryValue(ptr,
"\",&vs, &dwBytes);

```

```

            versionDllMS = vs-
>dwProductVersionMS;
            versionDllLS = vs-
>dwProductVersionLS;
        }
        versionExeMS = 0x7FFF;
        versionExeLS = 0x7FFF;
        dwSize = GetFileVersionInfoSize(szExePath,
&d);
        if ( dwSize )
        {
            ptr = (char *)malloc(dwSize);
            GetFileVersionInfo(szExePath, 0,
dwSize, ptr);
            VerQueryValue(ptr, "\",&vs,
&dwBytes);
            versionExeMS = vs-
>dwProductVersionMS;
            versionExeLS = LOWORD(vs-
>dwProductVersionLS);
            versionExeMM = HIWORD(vs-
>dwProductVersionLS);
            free(ptr);
        }
        return;
    }

static BOOL CheckWWWWebService(void)
{
    SC_HANDLE schSCManager;
    SC_HANDLE schService;
    SERVICE_STATUS ssStatus;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

    if (! ControlService(schService,
SERVICE_CONTROL_STOP, &ssStatus) )
        goto ServiceNotRunning;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

    CloseServiceHandle(schService);
    return TRUE;
}

ServiceNotRunning:

```

```

        CloseServiceHandle(schService);
        return FALSE;
    }

static BOOL StartWWWebService(void)
{
    SC_HANDLE          schSCManager;
    SC_HANDLE          schService;
    SERVICE_STATUS     ssStatus;
    DWORD              dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
    SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
    TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! StartService(schService, 0, NULL) )
        goto StartWWWebErr;
    //start Service pending, Check the status
    until the service is running.
    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StartWWWebErr;
    while( ssStatus.dwCurrentState !=
    SERVICE_RUNNING)
    {
        dwOldCheckPoint =
    ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
    !QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
    ssStatus.dwCheckPoint) //Break if
    the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
        goto StartWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{

```

```

    SC_HANDLE          schSCManager;
    SC_HANDLE          schService;
    SERVICE_STATUS     ssStatus;
    DWORD              dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
    SC_MANAGER_ALL_ACCESS);
    //schService = OpenService(schSCManager,
    TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    schService = OpenService(schSCManager,
    TEXT("IISADMIN"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;

    if ( !ControlService(schService,
    SERVICE_CONTROL_STOP, &ssStatus) )
        goto StopWWWebErr;
    //start Service pending, Check the status
    until the service is running.
    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
    {
        dwOldCheckPoint =
    ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
    !QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
    ssStatus.dwCheckPoint) //Break if
    the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{

```

```

    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0,
    PM_REMOVE) )
    {
        TranslateMessage(&msg);
        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

static void ConfigureIIS6(HWND hwnd, HWND hDlg)
{
    int          irc;
    char         szErrTxt[128];
    FILE         *fErrorFile;

    SetDlgItemText(hDlg, IDC_STATUS,
    "Configuring IIS6...");
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    irc = system("IIS6_CONFIG.CMD");

    // since the return code from the command
    file is always 1,
    // check to see if the file iis6_config.err
    exists
    // if it does, then something hosed
    fErrorFile = fopen("IIS6_CONFIG.err","r");
    if ( fErrorFile != NULL )
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "IIS6
    configuration error." );
        strcat( szErrTxt, "Check
    iis6_config.err" );
        MessageBox(hwnd, szErrTxt, NULL,
    MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }
}



---


install.h


---


//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//
#define IDD_DIALOG1          101
#define IDI_ICON1           102
#define IDR_TPCCDLL         103
#define IDD_DIALOG2        105
#define IDI_ICON2           106

```

```

#define IDR_DELIVERY 107
#define IDD_DIALOG3 108

#define BN_LOG
1001
#define ED_KEEP
1002
#define ED_THREADS
1003
#define ED_THREADS2
1004
#define IDC_PATH
1007
#define IDC_VERSION
1009
#define IDC_RESULTS
1010
#define IDC_PROGRESS1
1011
#define IDC_STATUS
1012
#define IDC_BUTTON1
1013
#define ED_MAXCONNECTION
1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT
1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE
1017
#define ED_IIS_THREAD_TIMEOUT
1018
#define ED_IIS_LISTEN_BACKLOG
1019
#define IDC_DBLIB
1021
#define IDC_ODBC
1022
#define IDC_CONNECT_POOL
1023
#define ED_USER_CONNECT_DELAY_TIME
1024

// Next default values for new objects
//

install.rc
// Microsoft Visual C++ generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

```

```

////////////////////////////////////
////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

////////////////////////////////////
////////////////////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER |
WS_MINIMIZEBOX | WS_POPUP |
WS_CAPTION | WS_SYSMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif", 0, 0, 0x1
BEGIN
    EDITTEXT        ED_THREADS,164,45,34,12,ES_RIGHT
    | ES_NUMBER,
    WS_EX_RTLREADING

    EDITTEXT
    ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,
    WS_EX_RTLREADING

    EDITTEXT
    ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,
    WS_EX_RTLREADING

    CONTROL
    "None",IDC_TM_NONE,"Button",BS_AUTORADIOBUTTON |
    WS_GROUP |
    WS_TABSTOP,43,100,33,10

    CONTROL
    "COM",IDC_TM_MTS,"Button",BS_AUTORADIOBUTTON |
    WS_TABSTOP,43,113,32,10

    CONTROL
    "TUXEDO",IDC_TM_TUXEDO,"Button",BS_AUTORADIOBUTTON |
    WS_TABSTOP,106,100,46,10

    CONTROL
    "ENCINA",IDC_TM_ENCINA,"Button",BS_AUTORADIOBUTTON |
    WS_DISABLED |
    WS_TABSTOP,106,113,43,10

    EDITTEXT
    ED_DB_SERVER,131,152,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_USER_ID,131,165,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_PASSWORD,131,178,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_NAME,131,191,67,12,ES_AUTOHSCROLL

```

```

CONTROL
"DBLIB",IDC_DBLIB,"Button",BS_AUTORADIOBUTTON |
WS_GROUP |
WS_TABSTOP,45,219,39,12

CONTROL
"ODBC",IDC_ODBC,"Button",BS_AUTORADIOBUTTON |
WS_TABSTOP,
91,219,39,12

EDITTEXT
ED_IIS_MAX_THREAD_POOL_LIMIT,164,263,34,12,ES_RIGHT |
ES_NUMBER,WS_EX_RTLREADING

EDITTEXT
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,164,277,34,12,ES_RI
GHT |
ES_NUMBER,WS_EX_RTLREADING

EDITTEXT
ED_IIS_THREAD_TIMEOUT,164,291,34,12,ES_RIGHT |
ES_NUMBER,
WS_EX_RTLREADING

EDITTEXT
ED_IIS_LISTEN_BACKLOG,164,305,34,12,ES_RIGHT |
ES_NUMBER,
WS_EX_RTLREADING

DEFPUSHBUTTON "OK",IDOK,53,331,50,14
PUSHBUTTON "Cancel",IDCANCEL,119,331,50,14

EDITTEXT
IDC_PATH,106,26,91,13,ES_AUTOHSCROLL | ES_READONLY
LTEXT "Number of Delivery
Threads:",IDC_STATIC,35,45,115,12
LTEXT "Max Number of
Connections:",IDC_STATIC,35,73,115,12
RTEXT "Version
4.11",IDC_VERSION,120,4,89,9
LTEXT "IIS Max Thread Pool
Limit:",IDC_STATIC,36,263,115,12
LTEXT "Web Service Backlog Queue
Size:",IDC_STATIC,36,277,115,
12
LTEXT "IIS Thread Timeout
(seconds):",IDC_STATIC,36,291,115,12
LTEXT "IIS Listen
Backlog:",IDC_STATIC,36,307,115,10
GROUPBOX "Database
Interface",IDC_STATIC,35,208,163,27,WS_GROUP
LTEXT "Installation
directory:",IDC_STATIC,35,29,71,10
GROUPBOX "Transaction
Monitor",IDC_STATIC,33,90,165,37
LTEXT "Server
Name:",IDC_STATIC,35,155,56,8
LTEXT "User ID:",IDC_STATIC,35,168,60,8
LTEXT "User
Password:",IDC_STATIC,35,181,83,8
LTEXT "Database
Name:",IDC_STATIC,35,194,54,8
GROUPBOX "SQL Server Connection
Properties",IDC_STATIC,22,139,187,
102
GROUPBOX "Web Client
Properties",IDC_STATIC,22,15,187,118

```

```

GROUPBOX "IIS
Settings", IDC_STATIC, 22, 247, 187, 79
LTEXT "Max Pending
Deliveries:", IDC_STATIC, 35, 59, 115, 12
END

IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFONT | DS_SETFOREGROUND | DS_3DLOOK |
DS_CENTER | WS_POPUP |
WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
DEFPUSHBUTTON "OK", IDOK, 33, 45, 50, 9
CTEXT "HTML TPC-C Installation
Successful", IDC_RESULTS, 7, 22,
102, 18, 0, WS_EX_CLIENTEDGE
ICON
IDI_ICON2, IDC_STATIC, 50, 7, 18, 20, SS_REALSIZEIMAGE,
WS_EX_TRANSPARENT
END

IDD_DIALOG3 DIALOG 0, 0, 91, 40
STYLE DS_SYSMODAL | DS_SETFONT | DS_MODALFRAME |
DS_3DLOOK | DS_CENTER |
WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
CONTROL
"Progress1", IDC_PROGRESS1, "msctls_progress32", WS_BORD
ER,
7, 20, 77, 13
CTEXT
"Static", IDC_STATUS, 7, 7, 77, 12, SS_SUNKEN
END

IDD_DIALOG4 DIALOG 0, 0, 291, 202
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER |
WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
EDITTEXT
IDC_LICENSE, 7, 7, 271, 167, ES_MULTILINE | ES_AUTOVSCROLL
|
ES_AUTOHSCROLL | ES_READONLY |
WS_VSCROLL | WS_HSCROLL
DEFPUSHBUTTON "I &Agree", IDOK, 87, 181, 50, 14
PUSHBUTTON "&Cancel", IDCANCEL, 153, 181, 50, 14
END

//
//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED

```

```

GUIDELINES DESIGNINFO
BEGIN
IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 22
RIGHTMARGIN, 209
VERTGUIDE, 35
VERTGUIDE, 198
TOPMARGIN, 4
BOTTOMMARGIN, 345
END

IDD_DIALOG2, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 109
TOPMARGIN, 7
BOTTOMMARGIN, 54
END

IDD_DIALOG3, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 84
TOPMARGIN, 7
BOTTOMMARGIN, 33
END

IDD_DIALOG4, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 278
TOPMARGIN, 7
BOTTOMMARGIN, 195
END
END
#endif // APSTUDIO_INVOKED

#ifdef APSTUDIO_INVOKED
//
//
// TEXTINCLUDE
//
1 TEXTINCLUDE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE
BEGIN
#include "afxres.h"\r\n
"\0"
END

3 TEXTINCLUDE
BEGIN
"\r\n"
"\0"
END

```

```

END
#endif // APSTUDIO_INVOKED

//
//
// Icon
//
// Icon with lowest ID value placed first to ensure
application icon
// remains consistent on all systems.
IDI_ICON1 ICON
"icon1.ico"
IDI_ICON2 ICON
"icon2.ico"

//
//
// TPCDDL
//
IDR_TPCDDL TPCDDL
"..\\..\\sapi_dll\\bin\\tpcc.dll"

//
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,50,0
PRODUCTVERSION 0,4,50,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C Web Client
Installer"
VALUE "CompanyName", "Microsoft"
VALUE "FileDescription", "install"
VALUE "FileVersion", "0, 4, 20, 0"
VALUE "InternalName", "install"
VALUE "LegalCopyright", "Copyright ©
1999"
VALUE "OriginalFilename", "install.exe"
VALUE "ProductName", "Microsoft install"

```

```

        VALUE "ProductVersion", "0, 4, 20, 0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END

////////////////////////////////////
//
// LICENSE
//
IDR_LICENSE1          LICENSE
"license.txt"

////////////////////////////////////
//
// DBLIB_DLL
//
IDR_DBLIB_DLL          DBLIB_DLL
"..\\..\\db_dblib_dll\\bin\\Release\\tpcc_dblib.dll"

////////////////////////////////////
//
// ODBC_DLL
//
IDR_ODBC_DLL          ODBC_DLL
"..\\..\\db_odbc_dll\\bin\\Release\\tpcc_odbc.dll"

////////////////////////////////////
//
// TUXEDO_APP
//
IDR_TUXEDO_APP          TUXEDO_APP
"..\\..\\tuxapp\\bin\\tuxapp.exe"

////////////////////////////////////
//
// TUXEDO_DLL
//
IDR_TUXEDO_DLL          TUXEDO_DLL
"..\\..\\tm_tuxedo_dll\\bin\\tpcc_tuxedo.dll"

////////////////////////////////////
//
// COM_DLL
//

```

```

IDR_COM_DLL          COM_DLL
"..\\..\\tm_com_dll\\bin\\tpcc_com.dll"

////////////////////////////////////
//
// COM_PS_DLL
//
IDR_COMPS_DLL          COM_PS_DLL
"..\\..\\tpcc_com_ps\\bin\\tpcc_com_ps.dll"

////////////////////////////////////
//
// COM_ALL_DLL
//
IDR_COMALL_DLL          COM_ALL_DLL
"..\\..\\tpcc_com_all\\bin\\tpcc_com_all.dll"

////////////////////////////////////
//
// COM_TYPLIB
//
IDR_COMTYPLIB_DLL          COM_TYPLIB
"..\\..\\tpcc_com_all\\src\\tpcc_com_all.tlb"

////////////////////////////////////
//
// MSVCRT70
//
IDR_MSVCRT70          MSVCRT70
"C:\\WINDOWS\\system32\\msvcr70.dll"
#endif // English (U.S.) resources

////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
#endif // not APSTUDIO_INVOKED

```

## **install\_com.cp**

**p**

```

/* FILE:          INSTALL_COM.CPP
 *               Microsoft
 * TPC-C Kit Ver. 4.51.000
 *               Copyright
 * Microsoft, 1999
 *               All Rights Reserved
 *
 *               not audited
 *
 * PURPOSE:      installation code for COM
 * application for TPC-C Web Kit
 * Contact:      Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 *               4.20.000 - first version
 */

#define WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp
= NULL;
    ICatalogCollection* pCatalogCollectionCo
= NULL;
    ICatalogCollection* pCatalogCollectionItf
= NULL;
    ICatalogCollection*
pCatalogCollectionMethod = NULL;
    ICatalogObject*
pCatalogObjectApp = NULL;
    ICatalogObject*
pCatalogObjectCo = NULL;
    ICatalogObject*
pCatalogObjectItf = NULL;
    ICatalogObject*
pCatalogObjectMethod = NULL;

    _bstr_t
bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
    _bstr_t
bstrDllPath = szDllPath;

```

```

        _variant_t
        vTmp, vKey;
        long
        lActProp, lCount, lCountCo, lCountItf,
lCountMethod;
        bool
        bTmp;

        CoInitializeEx(NULL, COINIT_MULTITHREADED);

        HRESULT hr =
CoCreateInstance(CLSID_COMAdminCatalog,

                NULL,

                CLSCTX_INPROC_SERVER,

                IID_ICOMAdminCatalog,

                (void**)
&pCOMAdminCat);

        if (!SUCCEEDED(hr)) goto Error;
        bstrTemp = "Applications";

        // Attempt to connect to "Applications" in
the Catalog
        hr = pCOMAdminCat->GetCollection(bstrTemp,

                (IDispatch**)
&pCatalogCollectionApp);
        if (!SUCCEEDED(hr)) goto Error;

        // Attempt to load the "Applications"
collection
        hr = pCatalogCollectionApp->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionApp-
>get_Count(&lCount);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through applications to delete
existing "TPC-C" application (if any)
        while (lCount > 0)
        {
                hr = pCatalogCollectionApp-
>get_Item(lCount - 1, (IDispatch**)
&pCatalogObjectApp);
                if (!SUCCEEDED(hr)) goto Error;

                hr = pCatalogObjectApp-
>get_Name(&vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                if (wcsncmp(vTmp.bstrVal, L"TPC-
C"))

```

```

        {
                lCount--;
                continue;
        }
        else
        {
                hr =
pCatalogCollectionApp->Remove(lCount - 1);
                if (!SUCCEEDED(hr))
goto Error;

                break;
        }
        }

        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        // add the new application
        hr = pCatalogCollectionApp-
>Add((IDispatch**) &pCatalogObjectApp);
        if (!SUCCEEDED(hr)) goto Error;

        // set properties
        bstrTemp = "Name";
        vTmp = "TPC-C";
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // set as a library (in process)
        application
        bstrTemp = "Activation";
        lActProp = COMAdminActivationInproc;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // set security level to process
        bstrTemp = "AccessChecksLevel";
        lActProp =
COMAdminAccessChecksApplicationLevel;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the Components
collection later
        hr = pCatalogObjectApp->get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        // save changes (app creation) so component
installation will work
        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogObjectApp->Release();
        pCatalogObjectApp = NULL;

```

```

        bstrTemp = "TPC-C";
        // app name
        bstrTemp2 = bstrDllPath +
"tpcc_com_all.dll"; // DLL
        bstrTemp3 = bstrDllPath +
"tpcc_com_all.tlb"; // type library (TLB)
        bstrTemp4 = bstrDllPath +
"tpcc_com_ps.dll"; // proxy/stub dll

        hr = pCOMAdminCat-
>InstallComponent(bstrTemp,

                bstrTemp2,

                bstrTemp3,

                bstrTemp4);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Components";
        hr = pCatalogCollectionApp-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionCo);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo-
>get_Count(&lCountCo);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through components in
application and set the properties
        while (lCountCo > 0)
        {
                hr = pCatalogCollectionCo-
>get_Item(lCountCo - 1, (IDispatch**)
&pCatalogObjectCo);
                if (!SUCCEEDED(hr)) goto Error;

                // used for debugging (view the
name)
                hr = pCatalogObjectCo-
>get_Name(&vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp = "ConstructionEnabled";
                bTmp = TRUE;
                vTmp = bTmp;
                hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
                if (!SUCCEEDED(hr)) goto Error;

                bstrTemp = "ConstructorString";

```

```

        bstrTemp2 = "dummy string (do not
remove)";
        vTmp = bstrTemp2;
        hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"JustInTimeActivation";
        bTmp = TRUE;
        vTmp = bTmp;
        hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "MaxPoolSize";
        vTmp.Clear(); // clear
variant so it isn't stored as a bool (_variant_t
feature)
        vTmp = (long)30;
        hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"ObjectPoolingEnabled";
        bTmp = TRUE;
        vTmp = bTmp;
        hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the
InterfacesForComponent collection
        hr = pCatalogObjectCo-
>get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"InterfacesForComponent";
        hr = pCatalogCollectionCo-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionItf);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionItf-
>Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionItf-
>get_Count(&lCountItf);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through interfaces in
component
        while (lCountItf > 0)
        {

```

```

                hr =
pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
                if (!SUCCEEDED(hr))
                goto Error;

                // save key to get the
MethodsForInterface collection
                hr = pCatalogObjectItf-
>get_Key(&vKey);
                if (!SUCCEEDED(hr))
                goto Error;

                bstrTemp =
"MethodsForInterface";
                hr =
pCatalogCollectionItf->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionMethod);
                if (!SUCCEEDED(hr))
                goto Error;

                hr =
pCatalogCollectionMethod->Populate();
                if (!SUCCEEDED(hr))
                goto Error;

                hr =
pCatalogCollectionMethod->get_Count(&lCountMethod);
                if (!SUCCEEDED(hr))
                goto Error;

                // iterate through
methods of interface
                while (lCountMethod >
0)
                {
                        hr =
pCatalogCollectionMethod->get_Item(lCountMethod - 1,
(IDispatch**) &pCatalogObjectMethod);
                        if
(!SUCCEEDED(hr)) goto Error;

                        bstrTemp =
"AutoComplete";
                        bTmp = TRUE;
                        vTmp = bTmp;
                        hr =
pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
                        if
(!SUCCEEDED(hr)) goto Error;

                        pCatalogObjectMethod->Release();
                        pCatalogObjectMethod = NULL;

                        lCountMethod-
-;
                }

                // save changes

```

```

                hr =
pCatalogCollectionMethod->SaveChanges(&lActProp);
                if (!SUCCEEDED(hr))
                goto Error;

                pCatalogObjectItf-
>Release();
                pCatalogObjectItf =
NULL;

                lCountItf--;
        }

        pCatalogObjectCo->Release();
        pCatalogObjectCo = NULL;

        lCountCo--;
    }

    // save changes
    hr = pCatalogCollectionCo-
>SaveChanges(&lActProp);
    if (!SUCCEEDED(hr)) goto Error;

    pCatalogCollectionApp->Release();
    pCatalogCollectionApp = NULL;

    pCatalogCollectionCo->Release();
    pCatalogCollectionCo = NULL;

    pCatalogCollectionItf->Release();
    pCatalogCollectionItf = NULL;

    pCatalogCollectionMethod->Release();
    pCatalogCollectionMethod = NULL;

Error:
    CoUninitialize();

    if (!SUCCEEDED(hr))
    {
        LPTSTR lpBuf;
        DWORD dwRes =
FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
FORMAT_MESSAGE_FROM_SYSTEM,
                NULL,
                hr,
                MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),
                (LPTSTR)
&lpBuf,
                0,

```



```

                NULL);
//          _tprintf(_T("Error adding
components. HRESULT: 0x%x\n%s"), hr, lpBuf);
                return TRUE;
        }
        else
                return FALSE;
}

```

## license.txt

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## Methods.h

```
/* FILE: METHODS.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not yet
 * audited
 *
 * PURPOSE: Header file for COM components.
 *
 * Change history:
 * 4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
```

```
CCOMPONENT_ERR(COMPONENT_ERROR
Err)
{
    m_Error = Err;
    m_szTextDetail = NULL;
    m_SystemErr = 0;
    m_szErrorText = NULL;
};

CCOMPONENT_ERR(COMPONENT_ERROR
Err, char *szTextDetail, DWORD dwSystemErr)
{
    m_Error = Err;
    m_szTextDetail = new
char[strlen(szTextDetail)+1];
    strcpy( m_szTextDetail,
szTextDetail );
    m_SystemErr =
dwSystemErr;
    m_szErrorText = NULL;
};

~CCOMPONENT_ERR()
{
    if (m_szTextDetail !=
NULL)
        delete []
m_szTextDetail;
    if (m_szErrorText !=
NULL)
        delete []
m_szErrorText;
};

COMPONENT_ERROR m_Error;
char
*m_szTextDetail;
char
*m_szErrorText;
DWORD
m_SystemErr;

int ErrorType() {return
ERR_TYPE_COMPONENT};
char *ErrorTypeStr() { return
"COMPONENT"; }
int ErrorNum() {return m_Error};
char *ErrorText();

static void WriteMessageToEventLog(LPTSTR lpszMsg);

////////////////////////////////////
////////////////////////////////////
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
```

```

        public
CComObjectRootEx<CComSingleThreadModel>
{
public:
BEGIN_COM_MAP(CTPCC_Common)
    COM_INTERFACE_ENTRY(ITPCC)
    COM_INTERFACE_ENTRY(IObjectControl)
    COM_INTERFACE_ENTRY(IObjectConstruct)
END_COM_MAP()

    CTPCC_Common();
    ~CTPCC_Common();

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Delivery(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out);
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out);

    HRESULT __stdcall CallSetComplete();

// IObjectControl
    STDMETHODIMP_(BOOL) CanBePooled() { return
m_bCanBePooled; }
    STDMETHODIMP Activate() { return S_OK; }
    // we don't support COM Services
    transactions (no enlistment)
    STDMETHODIMP_(void) Deactivate() { /*
nothing to do */ }

// IObjectConstruct
    STDMETHODIMP Construct(IDispatch * pUnk);

// helper methods
private:
    BOOL m_bCanBePooled;
    CTPCC_BASE *m_pTxn;

    struct COM_DATA
    {
        int retval;
        int error;
        union
        {
            NEW_ORDER_DATA
            PAYMENT_DATA
            DELIVERY_DATA
            STOCK_LEVEL_DATA
        }
    };
};

```

```

ORDER_STATUS_DATA
OrderStatus;
    };
};

////////////////////////////////////
// CTPCC
class CTPCC :
    public CTPCC_Common,
    public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

    BEGIN_COM_MAP(CTPCC)
        //COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx<CComSingleThreadModel>)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()
};

////////////////////////////////////
// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder,
&CLSID_NewOrder>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

    BEGIN_COM_MAP(CNewOrder)
        // COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

// ITPCC
public:
//
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

////////////////////////////////////
// COrderStatus
class COrderStatus :
    public CTPCC_Common,
    public CComCoClass<COrderStatus,
&CLSID_OrderStatus>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

    BEGIN_COM_MAP(COrderStatus)
        // COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    //
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment,
&CLSID_Payment>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

    BEGIN_COM_MAP(CPayment)
        // COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    //
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

        HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel,
&CLSID_StockLevel>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

BEGIN_COM_MAP(CStockLevel)
//      COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
        HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
        HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

## **mon\_client.c**

```

/*
 *      mon_client.c
 */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdarg.h>
#include <time.h>
#include <pthread.h>
#include <tpm/mon/mon.h>
#include <utils/trace.h>
#include "../include/delivery.h"
#include "../include/neworder.h"
#include "../include/payment.h"
#include "../include/stocklevel.h"

```

```

#include "../include/orderstatus.h"
#include "../include/tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

extern total_tran_count_t *perfClntDataInit();
static void read_mon_environment(void);

static char *cellName;
static int envRetrieval = 0;
static int useSecurity = FALSE;
static CRITICAL_SECTION  init_lock;
static total_tran_count_t *pClientInfo=NULL; /*
keep stats for the client process */
static num_active_threads = 0;
static int iStatsFrequency = 1;
FILE *errtpcc;
char *errFile = "C:/temp/tpcc_encina.out";
enc_status_t enc_status;

#define NewOrder_code      NEWO_TRANS
#define Payment_code      PAYMENT_TRANS
#define OrderStatus_code  ORDER_STAT_TRANS
#define Delivery_code     DELIVERY_TRANS
#define StockLevel_code   STOCK_TRANS

#define INT_ENV_VALUE(var, default) \
    (var = getenv(#var) ? atoi(getenv(#var)) : default)

#define PRE_RPC_WORK(headerP, tran, sub_tran) \
    if (iStatsFrequency > 0) \
        pre_rpc(headerP, tran, sub_tran);

    else
        \
            (headerP)->stats = 0;
#define POST_RPC_WORK(headerP, tran) \
    if (iStatsFrequency > 0) \
        post_rpc(headerP, tran)

/* CALTPCC
 * Macro to sends 1 RPC and then handles any errors.
 *
 * The macro takes the name of the RPC (e.g.,
NewOrder)
 * and makes the RPC by calling the appropriate
function
 * (e.g., impTPCCNewOrder).
 */
#define
CALLTPCC(name,length,dataP,header,trpcStatusP)
\
{
\
UTIL_CONCAT(impTPCC,name)(length,dataP,&header,trpcSt
atusP);
    if (*(trpcStatusP)) {
\

```

```

        char msg[100];
        \
        sprintf(msg, "TRPC error during impTPCC%s",
UTIL_STRING(name)); \
        header.returncode = TRPC_ERROR;
        \
        encina_error_message(msg, *(trpcStatusP));
        \
    } else if ((header.returncode != TPCC_SUCCESS) &&
        \
            (header.returncode != INVALID_NEWO)) {
        \
        char msg[100];
        \
        sprintf(msg, "App error during impTPCC%s: ",
UTIL_STRING(name)); \
        encina_error_message(msg, header.returncode);
        \
    }
}

/*
 * pre_rpc -- For debug purposes
 *
 * Called before an RPC is made.
 * Set the state of the thread and keep track of the
time the RPC is sent.
 * This is used by the Background thread to report
the state of the client.
 */
static void pre_rpc(data_header *headerP,
        int tran_type,
        int sub_tran_type)
{
    if (iStatsFrequency < 1) {
        headerP->stats = 0;
    } else {
        int num;
        num = ++ (pClientInfo->tran[tran_type].num);
        headerP->stats = (num % iStatsFrequency==0) ?
1 : 0;
        if (headerP->stats)
            { /* measure the time for RT */
                get_local_time(&headerP->clnt_start);
                headerP->srv_start.sec = 0; /*
initialize the server time */
                headerP->srv_start.usec = 0;
                headerP->srv_end.sec = 0;
                headerP->srv_end.usec = 0;
            }
    }
}

/*
 * post_rpc
 *
 * Called when the RPC returns from the server
 */

```

```

* Keeps track of the client response time and the
server response time
* as well as the state of the thread. This is used
by the background
* debug thread to report the state of the client
*/
static void post_rpc(data_header *headerP,
                    int tran_type)
{
    double time_diff;
    int tran_failed;
    struct timeval start_time, end_time;

    if (headerP->stats)
        get_local_time(&headerP-
>clnt_end);
    else
        return;

    /* Store the info for each client.
    * Note: Since we don't use mutex for performance
    reason, pClientInfo
    * may not be accurate if more than one
    thread work on the same
    * data at a same time. But this should
    give us reasonable info.
    */
    if ((headerP->returncode == TPCC_SUCCESS) ||
        (headerP->returncode == INVALID_NEWO)) {
        tran_failed = 0;
    } else {
        pClientInfo->tran[tran_type].errs ++;
        pClientInfo->errors ++;
        tran_failed = 1;
    }
    if (headerP->stats && tran_type <= MAX_TRAN_TYPE
    && tran_type > 0
        && !tran_failed) {
        /* update total server round trip response
        time */
        start_time.tv_sec = headerP-
>srv_start.sec;
        start_time.tv_usec = headerP-
>srv_start.usec;
        end_time.tv_sec = headerP->srv_end.sec;
        end_time.tv_usec = headerP->srv_end.usec;
        time_diff = time_diff_ms(&end_time,
&start_time);
        pClientInfo->tran[tran_type].RTtotal[1] +=
time_diff;
        DPRINT(("srv start_time %d.%d, end_time
%d.%d, time_diff %f\n",
start_time.tv_sec,
start_time.tv_usec,
end_time.tv_sec,
end_time.tv_usec,
time_diff));

        /* update total client round trip response
        time */

```

```

        start_time.tv_sec = headerP-
>clnt_start.sec;
        start_time.tv_usec = headerP-
>clnt_start.usec;
        end_time.tv_sec = headerP->clnt_end.sec;
        end_time.tv_usec = headerP-
>clnt_end.usec;
        time_diff = time_diff_ms(&end_time,
&start_time);
        pClientInfo->tran[tran_type].RTtotal[0] +=
time_diff;
        DPRINT(("clnt start_time %d.%d, end_time
%d.%d, time_diff %f\n",
start_time.tv_sec,
start_time.tv_usec,
end_time.tv_sec,
end_time.tv_usec,
time_diff));

        /* update num for the number of trans
        which have RT measured */
        pClientInfo->tran[tran_type].RTcount ++;
    }
}

/*
* The following send*** functions are called from
CTPCC_ENCINA class.
*/

/*
* send_new_order
* Send a new order request to the server
*/
int send_new_order(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, NEWO_TRANS, 0);

    CALLTPCC(NewOrder,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, NEWO_TRANS);
    if (header.returncode == INVALID_NEWO)
        return TPCC_SUCCESS;
    else
        return header.returncode;
}

/*
* send_payment
* Send a payment request to the server
*/
int send_payment(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, PAYMENT_TRANS, 0);

```

```

    CALLTPCC(Payment,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, PAYMENT_TRANS);
    return header.returncode;
}

/*
* send_order_status
* Send a order status request to the server
*/
int send_order_status(long length, unsigned char
*dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, ORDER_STAT_TRANS, 0);

    CALLTPCC(OrderStatus,length,dataP,header,&trpcStatus)
;
    POST_RPC_WORK(&header, ORDER_STAT_TRANS);
    return header.returncode;
}

/*
* send_delivery
* Send a delivery request to the server
*/
int send_delivery(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, DELIVERY_TRANS, 0);

    CALLTPCC(Delivery,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, DELIVERY_TRANS);
    return header.returncode;
}

/*
* send_stock_level
* Send a stock level request to the server
*/
int send_stock_level(long length, unsigned char
*dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, STOCK_TRANS, 0);

    CALLTPCC(StockLevel,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, STOCK_TRANS);
    return header.returncode;
}

/*
* Enroll the client:

```

```

*      get the necessary handles.
*      This function should be called only once. Use
static var client_enrolled to control it.
*/
void enroll_client()
{
    static char *clientName="tpcc_client";
    unsigned long status ;
    static int  client_enrolled = 0;
    unsigned32  client_authnLevel;
    unsigned32  client_authzSvc;
    time_type  a_time;
    char  err_msg[100];

    MUTEX_INIT(&init_lock);
    get_local_time(&a_time);
    srand(a_time.sec ^ a_time.usec);

    MUTEX_LOCK(&init_lock);
    if (client_enrolled) {
        MUTEX_UNLOCK(&init_lock);
        return;
    }

    /* open output file for tracing */
    errtpcc = fopen(errFile, "w");
    if(!errtpcc)
    {
        sprintf(err_msg, "Cannot open
file %s", errFile);
        CHK_STATUS(1,
ERROR_FILE_NOT_FOUND,err_msg);
    }

    get_time_init();
    // initialize the space for perfmon
    pClientInfo = perfClntDataInit();
    if (pClientInfo == NULL) // in case something
wrong
        pClientInfo =
malloc(sizeof(total_tran_count_t));
    memset(pClientInfo, 0,
sizeof(total_tran_count_t));

    read_mon_environment();

    if(!cellName)
        CHK_STATUS(30, CELL_NAME_UNAVAILABLE,
"ENCINA_TPM_CELL is not set!");

    if (useSecurity) {
        client_authnLevel =
rpc_c_protect_level_connect;
        client_authzSvc =
rpc_c_authz_dce;
    } else {
        client_authnLevel =
rpc_c_protect_level_none;
        client_authzSvc =
rpc_c_authz_none;
    }
}

```

```

if (envRetrieval == 0) {
    ENCINA_CALL_RC("mon_RetrieveEnable",mon_RetrieveEnabl
e(FALSE),status);
    CHK_STATUS(status, MON_RETRIEVEENABLE_FAILED,
"mon_RetrieveEnable failed");
}

err_printf("enroll_client: calling mon_InitClient
\n");

ENCINA_CALL_RC("mon_InitClient",mon_InitClient(client
Name,cellName),status);
CHK_STATUS(status, MON_INITCLIENT_FAILED,
"mon_InitClient failed");

DPRINT(("mon_SecuritySetDefaults-> authn %d,
authz %d\n",
client_authnLevel, client_authzSvc));
ENCINA_CALL_RC("mon_SecuritySetDefaults",
mon_SecuritySetDefaults(client_authnLevel,c
lient_authzSvc),
status);
CHK_STATUS(status, MON_SECURITYSET_FAILED,
"mon_SecuritySetDefaults failed");

ENCINA_CALL_RC("mon_SetHandleCacheRefreshInterval",
mon_SetHandleCacheRefreshInterval(300),
status);
CHK_STATUS(status, MON_SETREFRESHINTERVAL_FAILED,
"mon_SetHandleCacheRefreshInterval
failed");

{
    dbInfo_data_t data;
    trpc_status_t trpcStatus;
    /* Get DB Info -- currently id does not do
anything
but it will tell us if there is a server
out there.
Better to know instead of when all the
terminals
are up and ready
*/
    impTPCCNOInfo(&data, &trpcStatus);
    if (trpcStatus) {
        char msg[100];
        sprintf(msg, "TRPC error during db info
at init.");
        encina_error_message(msg, trpcStatus);
        CHK_STATUS(33,NOINFO_TRPC_ERROR,
"TRPC error during db info at
init");
    }
}

client_enrolled = 1;

```

```

MUTEX_UNLOCK(&init_lock);
err_printf("end of enroll_client\n");
}

/*-----*/
/*      Read environment paramaters and registry
entries      */
/*-----*/
static void read_mon_environment()
{
    char *env_str;
    char *registryKey =
"SOFTWARE\\TransarcCorporation\\TxTpcc";
    HKEY  hKey;
    DWORD size;
    DWORD type;
    char  szTmp[256];

    cellName = getenv("ENCINA_TPM_CELL");
    CHECK_ENVIRON(cellName, "ENCINA_TPM_CELL");

    if (env_str = getenv("TPCC_ENV_RETRIEVE")) {
        envRetrieval = atoi(env_str);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
registryKey, 0, KEY_READ, &hKey) != ERROR_SUCCESS )
        return;

    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "StatsFrequency", 0,
&type, szTmp, &size)==ERROR_SUCCESS)
        iStatsFrequency = atoi(szTmp);

    RegCloseKey(hKey);
}



---


mon_client.h


---


/*
*      mon_client.h
*
*/

#ifndef MON_CLIENT_H
#define MON_CLIENT_H

#define MUTEX_T CRITICAL_SECTION
#define MUTEX_LOCK(a) EnterCriticalSection(a)
#define MUTEX_UNLOCK(a) LeaveCriticalSection(a)
#define MUTEX_INIT(mut)
InitializeCriticalSection(mut)
#define MUTEX_DESTROY(mut) DeleteCriticalSection(mut)
#define ERROROUT errtpcc

/*initialization status */
#define INIT_SUCCESS 0

```

```

#define INIT_FAILED 1
#define CELL_NAME_UNAVAILABLE 2
#define MON_RETRIEVEENABLE_FAILED 3
#define MON_INITCLIENT_FAILED 4
#define MON_SECURITYSET_FAILED 5
#define MON_SETREFRESHINTERVAL_FAILED 6
#define NOINFO_TRPC_ERROR 7
#define ENROLL_CLIENT_EXCEPTION 8
#define ERROROUT_FILE_NOT_FOUND 9
#define LOG_FILE_NOT_FOUND 10
#define TPCC_KEY_NOT_FOUND 11
#define TERM_ALLOC_FAILED 12

/*
 * Routines and declarations that are common to all
 * clients
 */
#if defined(__cplusplus)
extern "C" {
#endif
int send_new_order(long, unsigned char *);
int send_payment(long, unsigned char *);
int send_order_status(long, unsigned char *);
int send_delivery(long, unsigned char *);
int send_stock_level(long, unsigned char *);
void enroll_client();
#if defined(__cplusplus)
}
#endif

#endif /* MON_CLIENT_H */

```

## neworder.h

```

#ifndef TRANSARC_neworder_h
#define TRANSARC_neworder_h

#include <trpc/trpc.h>
#include "_neworder.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define neworder_v1_0_c_ifspec
    _neworder_v1_0_c_ifspec
#define neworder_v1_0_s_ifspec
    _neworder_v1_0_s_ifspec

typedef struct neworder_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCNewOrder) (

```

```

#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
};

void (ENCINA_STUB_CALLING *impTPCCNOInfo) (
#ifdef IDL_PROTOTYPES
    dbInfo_data_t *dataP,
    trpc_status_t *trpcStatus
#endif
);

} neworder_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNewOrder (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNOInfo (
#ifdef IDL_PROTOTYPES
    dbInfo_data_t *dataP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t          trpcHandle,
    trpc_tranInfo_t        *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t        *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

```

```

#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t          trpcHandle,
    trpc_tranInfo_t        *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

extern neworder_v1_0_epv_t
    neworder_v1_0_client_epv;
extern _neworder_v1_0_epv_t
    neworder_v1_0_manager_epv;
extern rpc_mgr_epv_t
    neworder_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_neworder_h */

```

## orderstatus.h

```

#ifndef TRANSARC_orderstatus_h
#define TRANSARC_orderstatus_h

#include <trpc/trpc.h>
#include "_orderstatus.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifndef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define orderstatus_v1_0_c_ifspec
    _orderstatus_v1_0_c_ifspec
#define orderstatus_v1_0_s_ifspec
    _orderstatus_v1_0_s_ifspec

typedef struct orderstatus_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCOrderStatus) (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

} orderstatus_v1_0_epv_t;

```

```

DLEXPOR void ENCINA_STUB_CALLING impTPCCOrderStatus
(
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

extern orderstatus_v1_0_epv_t
orderstatus_v1_0_client_epv;
extern _orderstatus_v1_0_epv_t
orderstatus_v1_0_manager_epv;
extern rpc_mgr_epv_t
orderstatus_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_orderstatus_h */

payment.h
#ifdef TRANSARC_payment_h

```

```

#define TRANSARC_payment_h

#include <trpc/trpc.h>
#include "_payment.h"

#include <encina/c_prologue.h>

#ifdef BUILDDDL
#define DLEXPOR __declspec( dllexport )
#else
#define DLEXPOR extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define payment_v1_0_c_ifspec_payment_v1_0_c_ifspec
#define payment_v1_0_s_ifspec_payment_v1_0_s_ifspec

typedef struct payment_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCPayment) (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);
} payment_v1_0_epv_t;

DLEXPOR void ENCINA_STUB_CALLING impTPCCPayment (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

```

```

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

extern payment_v1_0_epv_t
payment_v1_0_client_epv;
extern _payment_v1_0_epv_t
payment_v1_0_manager_epv;
extern rpc_mgr_epv_t
payment_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_payment_h */

ReadRegistry.c
pp
/* FILE: READREGISTRY.CPP
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999
* All Rights Reserved
* not yet
audited
*
* PURPOSE: Implementation for TPC-C Tuxedo
class.
* Contact: Charles Levine
(clevine@microsoft.com)
* Change history:
* 4.20.000 - first version
*/

/* FUNCTION: ReadTPCCRegistrySettings
*
* PURPOSE: This function reads the NT
registry for startup parameters. There parameters are
* under the TPCC key.
*
* RETURNS FALSE = no errors

```



```

*
registry TRUE = error reading
*/
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
)
{
    HKEY hKey;
    DWORD size;
    DWORD type;
    DWORD dwTmp;
    char szTmp[256];

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) !=
ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may
be either ODBC or DBLIB
    pReg->eDB_Protocol = Unspecified;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "DB_Protocol",
0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szDBNames[ODBC]) )
            pReg->eDB_Protocol =
ODBC;
        else if ( !strcmp(szTmp,
szDBNames[DBLIB]) )
            pReg->eDB_Protocol =
DBLIB;
    }

    pReg->eTxnMon = None;
    // determine txn monitor to use; may be
either TUXEDO, or blank
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "TxnMonitor", 0,
&type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szTxnMonNames[TUXEDO]) )
            pReg->eTxnMon = TUXEDO;
        else if ( !strcmp(szTmp,
szTxnMonNames[ENCINA]) )
            pReg->eTxnMon = ENCINA;
        else if ( !strcmp(szTmp,
szTxnMonNames[COM]) )
            pReg->eTxnMon = COM;
    }

    pReg->bCOM_SinglePool = FALSE;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey,
"COM_SinglePool", 0, &type, (BYTE *)&szTmp, &size) ==
ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, "YES") )
            pReg->bCOM_SinglePool =
TRUE;
    }
}

```

```

}
pReg->dwMaxConnections = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxConnections = dwTmp;

pReg->dwMaxPendingDeliveries = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxPendingDeliveries =
dwTmp;

pReg->dwNumberOfDeliveryThreads = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwNumberOfDeliveryThreads =
dwTmp;

size = sizeof( pReg->szPath );
if ( RegQueryValueEx(hKey, "Path", 0,
&type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS
)
    pReg->szPath[0] = 0;

size = sizeof( pReg->szDbServer );
if ( RegQueryValueEx(hKey, "DbServer", 0,
&type, (BYTE *)&pReg->szDbServer, &size) !=
ERROR_SUCCESS )
    pReg->szDbServer[0] = 0;

size = sizeof( pReg->szDbName );
if ( RegQueryValueEx(hKey, "DbName", 0,
&type, (BYTE *)&pReg->szDbName, &size) !=
ERROR_SUCCESS )
    pReg->szDbName[0] = 0;

size = sizeof( pReg->szDbUser );
if ( RegQueryValueEx(hKey, "DbUser", 0,
&type, (BYTE *)&pReg->szDbUser, &size) !=
ERROR_SUCCESS )
    pReg->szDbUser[0] = 0;

size = sizeof( pReg->szDbPassword );
if ( RegQueryValueEx(hKey, "DbPassword", 0,
&type, (BYTE *)&pReg->szDbPassword, &size) !=
ERROR_SUCCESS )
    pReg->szDbPassword[0] = 0;

size = sizeof( pReg->szSPPrefix );

```

```

if ( RegQueryValueEx(hKey, L"SPPrefix", 0,
&type, (BYTE *)&pReg->szSPPrefix, &size) !=
ERROR_SUCCESS )
    pReg->szSPPrefix[0] = L'\0';

pReg->dwConnectDelay = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"ConnectDelay", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwConnectDelay = dwTmp;

pReg->bCallNoDuplicatesNewOrder = FALSE;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"CallNoDuplicatesNewOrder", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->bCallNoDuplicatesNewOrder =
dwTmp;

RegCloseKey(hKey);

return FALSE;
}

```

## ReadRegistry.h

```

/* FILE: ReadRegistry.h
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
* not audited
* PURPOSE: Header for registry related code.
* Change history:
* 4.20.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC",
"DBLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO",
"ENCINA", "COM" };

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{
    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
}

```

```

        DWORD dwMaxPendingDeliveries;
        DWORD dwNumberOfDeliveryThreads;
        char szPath[128];
        char szDbServer[32];
        char szDbName[32];
        char szDbUser[32];
        char szDbPassword[32];
        wchar_t szSPPrefix[32];
        //tpcc_odbc.dll stored procedures prefix
        DWORD dwConnectDelay; // delay in
ms to use in pacing connection open and close
        BOOL bCallNoDuplicatesNewOrder; //
whether to check for non-duplicate item ids and call
a different New Order SP
    } TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
);

```

## RESOURCE.H

```

//{{NO_DEPENDENCIES}}
// Microsoft Visual C++ generated include file.
// Used by install.rc
//
#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108
#define IDR_LICENSE1 112
#define IDD_DIALOG4 113
#define IDR_TPCCOBJ1 117
#define IDR_TPCCSTUB1 118
#define IDR_DBLIB_DLL 122
#define IDR_ODBC_DLL 123
#define IDR_TUXEDO_APP 124
#define IDR_TUXEDO_DLL 125
#define IDR_COM_DLL 126
#define IDR_COMPS_DLL 127
#define IDR_COMALL_DLL 128
#define IDR_COMTYPLIB_DLL 129
#define IDR_MSVCRT701 130
#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010
#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_MAXDELIVERIES 1016
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018

```

```

#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_LICENSE 1022
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_DB_SERVER 1023
#define ED_USER_CONNECT_DELAY_TIME 1024
#define ED_DB_USER_ID 1024
#define IDC_MTS 1025
#define IDC_TM_MTS 1025
#define IDC_TM_TUXEDO 1026
#define IDC_TM_NONE 1027
#define ED_DB_PASSWORD 1028
#define ED_DB_NAME 1029
#define IDC_TM_ENCINA 1030

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifndef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 131
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1031
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

## stocklevel.h

```

#ifdef TRANSARC_stocklevel_h
#define TRANSARC_stocklevel_h

#include <trpc/trpc.h>
#include "_stocklevel.h"

#include <encina/c_prologue.h>

#ifdef BUILDDDL
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define stocklevel_v1_0_c_ifspec
        _stocklevel_v1_0_c_ifspec
#define stocklevel_v1_0_s_ifspec
        _stocklevel_v1_0_s_ifspec

typedef struct stocklevel_v1_0_epv {
    void (ENCINA_STUB_CALLING *impTPCCStockLevel) (
#ifdef IDL_PROTOTYPES
        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

```

```

#endif
    );
} stocklevel_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCStockLevel
(
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t handle,
    trpc_handle_t trpcHandle,
    trpc_tranInfo_t *tranInfoP,
    trpc_ifSpec_t *ifSpecP
#endif
);

extern stocklevel_v1_0_epv_t
        stocklevel_v1_0_client_epv;
extern _stocklevel_v1_0_epv_t
        stocklevel_v1_0_manager_epv;
extern rpc_mgr_epv_t
        stocklevel_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#ifdef /* TRANSARC_stocklevel_h */

```

# tpcc.cpp

```
/* FILE: TPCC.C Microsoft
 *
 * TPC-C Kit Ver. 4.20.000 Copyright
 *
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 *
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Main module for TPCC.DLL which is
 * an ISAPI service dll.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 *
 * 4.20.000 - reworked error
 * handling; added options for COM and Encina txn
 * monitors
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"

#include "..\..\common\txnlog\include\rtetime.h"
#include "..\..\common\txnlog\include\spinlock.h"
#include "..\..\common\txnlog\include\txnlog.h"

// Database layer includes
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns
```

```
// Txn monitor layer includes
#include "..\..\tm_com_dll\src\tpcc_com.h"
// COM Services implementation on
TPC-C txns
#include "..\..\tm_tuxedo_dll\src\tpcc_tux.h"
// interface to Tuxedo libraries
#include "..\..\tm_encina_dll\src\tpcc_enc.h"
// interface to Encina libraries

#include "httpext.h"
//ISAPI DLL information header
#include "tpcc.h"
//this dlls specific structure, value e.t.
header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish
input and output flavors
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char
szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version
level of this web client interface.
// The RTE must be synchronized with the interface
level on login, otherwise the login
// will fail. This is a sanity check to catch
problems resulting from mismatched versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "420"

static CRITICAL_SECTION
TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;
TYPE_CTPCC_TUXEDO *pCTPCC_TUXEDO_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_post_init;
TYPE_CTPCC_COM *pCTPCC_COM_new;

// For deferred Delivery txns:
CTxnLog
*txnDelilog = NULL;
//used to log delivery transaction
information

HANDLE
hWorkerSemaphore = INVALID_HANDLE_VALUE;
```

```
HANDLE
hDoneEvent =
INVALID_HANDLE_VALUE;
HANDLE
*pDeliHandles = NULL;

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD
dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBuffCriticalSection;
//critical section for delivery
transactions cache
DELIVERY_TRANSACTION *pDelBuff
= NULL;

DWORD
dwDelBuffSize = 100;
// size of circular buffer for delivery

txns
DWORD
dwDelBuffFreeCount;
// number of buffers free

DWORD
dwDelBuffBusyIndex = 0;
//
index position of entry waiting to be delivered
DWORD
dwDelBuffFreeIndex = 0;
//
index position of unused entry

// Critical section to synchronize connection open
and close.
//
CRITICAL_SECTION hConnectCriticalSection;

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: DllMain
 *
 * PURPOSE: This function is the entry point
 * for the DLL. This implementation is based on the
 * fact that
 * DLL_PROCESS_ATTACH is only called from the inet
 * service once.
 *
 * ARGUMENTS: HANDLE hModule
 * module handle
 *
 * ul_reason_for_call reason for call
 * LPVOID
 *
 * lpReserved
 * reserved for future use
 *
 * RETURNS: BOOL FALSE
 * errors occurred in
 * initialization
 *
 * TRUE
 * successfully initialized
 */
DLL
```

```

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    DWORD i;
    char szEvent[LEN_ERR_STRING] = "\0";
    char szLogFile[128];
    char szDllName[128];

    // debugging...
    // DebugBreak();

    try
    {
        switch( ul_reason_for_call )
        {
            case
            DLL_PROCESS_ATTACH:
                {
                    DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
                    GetComputerName(szMyComputerName, &dwSize);
                    szMyComputerName[dwSize] = 0;
                }

                DisableThreadLibraryCalls((HMODULE)hModule)
            ;

                InitializeCriticalSection(&TermCriticalSection);

                ReadTPCCRegistrySettings( &Reg ) )
                if (
                    throw new CWEBCLNT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

                    dwDelBuffSize
= min( Reg.dwMaxPendingDeliveries, 10000 ); // min
with 10000 as a sanity constraint

                    dwNumDeliveryThreads = min(
Reg.dwNumberOfDeliveryThreads, 100 ); // min with
100 as a sanity constraint

                    TermInit();
                // load DLL
                if
                (Reg.eTxnMon == TUXEDO)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_tuxedo.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );

```

```

if
(hLibInstanceTm == NULL)

                throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                //
                get function pointer to wrapper for class constructor

                pCTPCC_TUXEDO_new = (TYPE_CTPCC_TUXEDO*)
GetProcAddress(hLibInstanceTm, "CTPCC_TUXEDO_new");
                if
                (pCTPCC_TUXEDO_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else if
                (Reg.eTxnMon == ENCINA)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_encina.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );
                if
                (hLibInstanceTm == NULL)

                    throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );
                //
                get function pointer to wrapper for class constructor

                pCTPCC_ENCINA_new = (TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_new");

                pCTPCC_ENCINA_post_init =
(TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_post_init
");
                if
                (pCTPCC_ENCINA_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else if
                (Reg.eTxnMon == COM)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_com.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );
                if
                (hLibInstanceTm == NULL)

                    throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

```

```

//
                get function pointer to wrapper for class constructor

                pCTPCC_COM_new = (TYPE_CTPCC_COM*)
GetProcAddress(hLibInstanceTm, "CTPCC_COM_new");
                if
                (pCTPCC_COM_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                // load DLL
                for database connection
                if
                ((Reg.eTxnMon == None) || (dwNumDeliveryThreads > 0))
                {
                    if
                    (Reg.eDB_Protocol == DBLIB)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_dblib.dll");

                        hLibInstanceDb = LoadLibrary( szDllName );

                        if (hLibInstanceDb == NULL)

                            throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                        // get function pointer to wrapper for
class constructor

                        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");

                        if (pCTPCC_DBLIB_new == NULL)

                            throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                    }
                    else if (Reg.eDB_Protocol == ODBC)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_odbc.dll");

                        hLibInstanceDb = LoadLibrary( szDllName );

                        if (hLibInstanceDb == NULL)

                            throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );
                    }
                }

```

```

        // get function pointer to wrapper for
class constructor

        pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");

        if (pCTPCC_ODBC_new == NULL)

                throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

        }

        if

(dwNumDeliveryThreads)

        {

//
Initialize delivery delay critical section

//
InitializeCriticalSection(&hConnectCritical
Section);

//
for deferred delivery txns:

        hDoneEvent = CreateEvent( NULL, TRUE /*
manual reset */, FALSE /* initially not signalled */,
NULL );

        InitializeCriticalSection(&DelBuffCriticalS
ection);

        hWorkerSemaphore = CreateSemaphore( NULL,
0, dwDelBuffSize, NULL );

        dwDelBuffFreeCount = dwDelBuffSize;

        InitJulianTime(NULL);

//
create unique log file name based on delilog-yyymmdd-
hhmm.log

        SYSTEMTIME Time;

        GetLocalTime( &Time );

        wsprintf( szLogFile, "%sdelivery-
%2.2d%2.2d%2.2d-%2.2d%2.2d-%2.2ds%2.2dms.log",

                Reg.szPath, Time.wYear % 100, Time.wMonth,
Time.wDay, Time.wHour, Time.wMinute, Time.wSecond,
Time.wMilliseconds );

        txnDelilog = new CTxnLog(szLogFile,
TXN_LOG_WRITE);

```

```

        //write event into txn log for START

        txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName,
sizeof(szMyComputerName));

//
allocate structures for delivery buffers and thread
mgmt

        pDeliHandles = new
HANDLE(dwNumDeliveryThreads);

        pDelBuff = new
DELIVERY_TRANSACTION(dwDelBuffSize);

//
launch DeliveryWorkerThread to perform actual
delivery txns

        for(i=0; i<dwNumDeliveryThreads; i++)

        {

                pDeliHandles[i] = (HANDLE) _beginthread(
DeliveryWorkerThread, 0, NULL );

                if (pDeliHandles[i] ==
INVALID_HANDLE_VALUE)

                        throw new CWBCLNT_ERR(
ERR_DELIVERY_THREAD_FAILED );

        }

        break;

        case

DLL_PROCESS_DETACH:

        if

(dwNumDeliveryThreads)

        {

                if

(txnDelilog != NULL)

        {

                //write event into txn log for STOP

                txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName,
sizeof(szMyComputerName));

                // This will do a clean shutdown of the
delivery log file

                CTxnLog *txnDelilogLocal = txnDelilog;

                txnDelilog= NULL;

                delete txnDelilogLocal;

```

```

        }

        delete [] pDeliHandles;

        delete [] pDelBuff;

        CloseHandle( hWorkerSemaphore );

        CloseHandle( hDoneEvent );

        DeleteCriticalSection(&DelBuffCriticalSecti
on);

//
Delete delivery delay critical section

//
DeleteCriticalSection(&hConnectCriticalSecti
on);

DeleteCriticalSection(&TermCriticalSection)

;

        if

(hLibInstanceTm != NULL)

        FreeLibrary( hLibInstanceTm );

        hLibInstanceTm = NULL;

        if

(hLibInstanceDb != NULL)

        FreeLibrary( hLibInstanceDb );

        hLibInstanceDb = NULL;

        Sleep(500);
        break;

        default:

                /* nothing

        }

        catch (CBaseErr *e)

        {

                TCHAR szMsg[256];

                _sntprintf(szMsg, sizeof(szMsg),
"%s error, code %d: %s",

                        e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());

                WriteMessageToEventLog( szMsg );

                delete e;

                TerminateExtension(0);

                return FALSE;

```

```

    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception. DLL could not load."));
        TerminateExtension(0);
        return FALSE;
    }
    return TRUE;
}

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the
inet service when the DLL is first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer
passed in structure in which to place
expected version number.
*
* RETURNS: TRUE inet service
expected return value.
*/

BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO
*pVer)
{
    pVer->dwExtensionVersion =
MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);
    lstrcpyn(pVer->lpszExtensionDesc, "TPC-C
Server.", HSE_MAX_EXT_DLL_NAME_LEN);

    // TODO: why do we need this here instead
of in the DLL attach?
    if (Reg.eTxnMon == ENCINA)
        pCTPCC_ENCINA_post_init();

    return TRUE;
}

/* FUNCTION: TerminateExtension
*
* PURPOSE: This function is called by the
inet service when the DLL is about to be unloaded.
*
* Release all resources
in anticipation of being unloaded.
*
* RETURNS: TRUE inet service
expected return value.
*/

BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDeliHandles)
    {
        SetEvent( hDoneEvent );
        for(DWORD i=0;
i<dwNumDeliveryThreads; i++)

```

```

        WaitForSingleObject(
pDeliHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
*
* PURPOSE: This function is the main entry
point for the TPCC DLL. The internet service
*
* calls this function
passing in the http string.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB structure pointer to passed in
internet
*
* service information.
*
* RETURNS: DWORD
HSE_STATUS_SUCCESS
connection can be dropped if
error
*
* HSE_STATUS_SUCCESS_AND_KEEP_CONN
keep connect valid comment sent
*
* COMMENTS: None
*/

DWORD WINAPI
HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int iCmd, FormId,
TermId, iSyncId;
    char szBuffer[4096];

    int lpbSize;
    static char szHeader[] = "200 Ok";
    DWORD dwSize = 6;
    // initial value is strlen(szHeader)
    char szHeader1[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd,
&FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {

```

```

            if ( TermId < 0 ||
TermId >= Term.iNumEntries ||
Term.pClientData[TermId].iNextFree != -1 )
            {
                //
                debugging...
                char
szTmp[128];
                wsprintf(
szTmp, "Invalid term ID; TermId = %d", TermId );
                WriteMessageToEventLog( szTmp );
                throw new
CWEBCLNT_ERR( ERR_INVALID_TERMID );
            }
            //must have a valid
syncid here since termid is valid
            if (iSyncId !=
Term.pClientData[TermId].iSyncId)
                throw new
CWEBCLNT_ERR( ERR_INVALID_SYNC_CONNECTION );
            //set use time
            Term.pClientData[TermId].iTickCount =
GetTickCount();
        }

        switch(iCmd)
        {
        case 0:
            WelcomeForm(pECB,
szBuffer);
            break;
        case 1:
            switch( FormId )
            {
            case
WELCOME_FORM:
            case
MAIN_MENU_FORM:
            case
NEW_ORDER_FORM:
                ProcessNewOrderForm(pECB, TermId,
szBuffer);
                break;
            case
PAYMENT_FORM:
                ProcessPaymentForm(pECB, TermId, szBuffer);
                break;
            case
DELIVERY_FORM:

```

```

        ProcessDeliveryForm(pECB, TermId,
szBuffer);
        break;
        case
ORDER_STATUS_FORM:
        ProcessOrderStatusForm(pECB, TermId,
szBuffer);
        break;
        case
STOCK_LEVEL_FORM:
        ProcessStockLevelForm(pECB, TermId,
szBuffer);
        break;
    }
    case 2: // new-order selected
from menu; display new-order input form
        MakeNewOrderForm(TermId, NULL, INPUT_FORM,
szBuffer);
        break;
    case 3: // payment selected
from menu; display payment input form
        MakePaymentForm(TermId,
NULL, INPUT_FORM, szBuffer);
        break;
    case 4: // delivery selected
from menu; display delivery input form
        MakeDeliveryForm(TermId, NULL, INPUT_FORM,
szBuffer);
        break;
    case 5: // order-status
selected from menu; display order-status input form
        MakeOrderStatusForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
    case 6: // stock-level selected
from menu; display stock-level input form
        MakeStockLevelForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
    case 7: // ExitCmd
        TermDelete(TermId);
        WelcomeForm(pECB,
szBuffer);
        break;
        case 8:
            SubmitCmd(pECB,
szBuffer);
            break;
        case 9: // menu
            MakeMainMenuForm(TermId,
Term.pClientData[TermId].iSyncId, szBuffer);
            break;
        case 10: // CMD=Clear
            // resets all
connections: should only be used when no other
connections are active
            TermDeleteAll();
            TermInit();
            WelcomeForm(pECB,
szBuffer);
            break;
        case 11: // CMD=Stats
            StatsCmd(pECB,
szBuffer);
            break;
    }
    catch (CBaseErr *e)
    {
        ErrorForm( pECB, e->ErrorType(),
e->ErrorNum(), TermId, iSyncId, e->ErrorText(),
szBuffer );
        delete e;
    }
    catch (...)
    {
        ErrorForm( pECB, ERR_TYPE_WEBDLL,
0, TermId, iSyncId, "Error: Unhandled exception in
Web Client.", szBuffer );
    }
#ifdef ICECAP
    StopCAP();
#endif
    lpbSize = strlen(szBuffer);
    wsprintf(szHeader1,
"Content-Type:
text/html\r\n"
"Content-Length:
%d\r\n"
"Connection: Keep-
Alive\r\n\r\n", lpbSize);
    strcat( szHeader1, szBuffer );
    (*pECB->ServerSupportFunction)(pECB-
>ConnID, HSE_REQ_SEND_RESPONSE_HEADER, szHeader,
(LPDWORD) &dwSize, (LPDWORD)szHeader1);
    //finish up and keep connection
pECB->dwHttpStatusCode = 200;
}
return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
}

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
EVENTLOG_ERROR_TYPE, // event type
0, // event category
0, // event ID
NULL, // current user's
SID
2, // strings in
lpszStrings
0, // no bytes of raw
data
(LPCTSTR *)lpszStrings, // array of
error strings
NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

/* FUNCTION: DeliveryWorkerThread
*
* PURPOSE: This function processes deferred
delivery txns. There are typically several
* threads running this
routine. The number of threads is determined by an
entry
* read from the registry.
The thread waits for work by waiting on semaphore.
* When a delivery txn is
posted, the semaphore is released. After processing
* the delivery txn,
information is logged to record the txn status and
execution
* time.
*/
/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE *pTxn = NULL;

```

```

DELIVERY_TRANSACTION
delivery;
PDELIVERY_DATA
pDeliveryData;
TXN_RECORD_TPCC_DELIV_DEF    txnDeliRec;

DWORD
index;
HANDLE
handles[2];

SYSTEMTIME                trans_end;
//delivery transaction finished
time                       SYSTEMTIME                trans_start;
//delivery transaction start time

assert(txnDeliLog != NULL);

try
{
    if (Reg.eDB_Protocol == ODBC)
    {
        if (Reg.dwConnectDelay
> 0)
        {
            Synchronize connect (for VIA)
            //
            //

            EnterCriticalSection(&hConnectCriticalSection);

            Sleep(Reg.dwConnectDelay);

            pTxn =
pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword,

            szMyComputerName, Reg.szDbName,

            Reg.szSPPrefix,
Reg.bCallNoDuplicatesNewOrder );

            LeaveCriticalSection(&hConnectCriticalSection);
        }
        else
        {
            if (Reg.eDB_Protocol ==
DBLIB)
                pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        }
    }
}

```

```

        pDeliveryData = pTxn-
>BuffAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in
Delivery Txn thread. Could not connect to database.
"
        "%s.
Server=%s, User=%s, Password=%s, Database=%s",
e-
>ErrorText(), Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, Reg.szDbName );
        WriteMessageToEventLog( szTmp );
        delete e;
        goto ErrorExit;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
        goto ErrorExit;
    }

    while (TRUE)
    {
        try
        {
            //while delivery thread
running, i.e. user has not requested termination
            while (TRUE)
            {
                // need to
wait for multiple objects: program exit or worker
semaphore;
                handles[0] =
hDoneEvent;
                handles[1] =
hWorkerSemaphore;
                index =
WaitForMultipleObjects( 2, &handles[0], FALSE,
INFINITE );
                if (index ==
WAIT_OBJECT_0)
                    goto ErrorExit;

                ZeroMemory(&txnDeliRec,
sizeof(txnDeliRec));

                txnDeliRec.TxnType =
TXN_REC_TYPE_TPCC_DELIV_DEF;

                // make a
local copy of current entry from delivery buffer and
increment buffer index

```

```

            EnterCriticalSection(&DelBuffCriticalSection);
            delivery =
*(pDelBuff+dwDelBuffBusyIndex);
            dwDelBuffFreeCount++;
            dwDelBuffBusyIndex++;
            if
(dwDelBuffBusyIndex == dwDelBuffSize) // wrap-
around if at end of buffer
                dwDelBuffBusyIndex = 0;

            LeaveCriticalSection(&DelBuffCriticalSection);
        }

        pDeliveryData->w_id = delivery.w_id;
        pDeliveryData->o_carrier_id =
delivery.o_carrier_id;

        txnDeliRec.w_id = pDeliveryData->w_id;
        txnDeliRec.o_carrier_id = pDeliveryData-
>o_carrier_id;

        txnDeliRec.TxnStartT0 =
Get64BitTime(&delivery.queue);

        GetLocalTime(
&trans_start );
        pTxn-
GetLocalTime(
&trans_end );

        //log txn
        txnDeliRec.TxnStatus = ERR_SUCCESS;
        for (int i=0;
i<10; i++)
            txnDeliRec.o_id[i] = pDeliveryData-
>o_id[i];

        txnDeliRec.DeltaT4 =
(int)(Get64BitTime(&trans_end) -
txnDeliRec.TxnStartT0);

        txnDeliRec.DeltaTxnExec =
(int)(Get64BitTime(&trans_end) -
Get64BitTime(&trans_start));

        if
(txnDeliLog != NULL)

```



```

    txnDelilog->WriteToLog(&txnDeliRec);
    }
    } catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "%s
Error (code %d) in Delivery Txn thread. %s",
e->ErrorTypeStr(), e->ErrorNum(), e->ErrorText() );
        WriteMessageToEventLog(
szTmp );

        // log the error txn
        txnDeliRec.TxnStatus =
e->ErrorType();
        if (txnDelilog != NULL)
            txnDelilog->WriteToLog(&txnDeliRec);

        delete e;
    }
    catch (...)
    {
        // unhandled exception;
        shouldn't happen; not much we can do...

        WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
    }
}

ErrorExit:
if (Reg.dwConnectDelay > 0)
{
    // Synchronize disconnect (for
VIA)
    //
    EnterCriticalSection(&hConnectCriticalSecti
on);

    Sleep(Reg.dwConnectDelay);

    delete pTxn;

    LeaveCriticalSection(&hConnectCriticalSecti
on);
}

_endthread();

/* FUNCTION: PostDeliveryInfo
*
* PURPOSE: This function enters the delivery
txn into the deferred delivery buffer.
*

```

```

* RETURNS:          BOOL    FALSE
                  delivery information posted successfully
*
                  TRUE     error cannot post delivery info
*/
BOOL PostDeliveryInfo(long w_id, short o_carrier_id)
{
    BOOL bError;

    EnterCriticalSection(&DelBuffCriticalSectio
n);
    if (dwDelBuffFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuff+dwDelBuffFreeIndex)-
        = w_id;
        (pDelBuff+dwDelBuffFreeIndex)-
        = o_carrier_id;

        GetLocalTime(&(pDelBuff+dwDelBuffFreeIndex)
->queue);

        dwDelBuffFreeCount--;
        dwDelBuffFreeIndex++;
        if (dwDelBuffFreeIndex ==
dwDelBuffSize)
            dwDelBuffFreeIndex = 0;
        // wrap-around if at end of
buffer
    }
    else
        // No free buffers. Return an
error, which indicates that the delivery buffer is
full.
        // Most likely, the number of
delivery worker threads needs to be increased to keep
up
        // with the txn rate.
        bError = TRUE;

    LeaveCriticalSection(&DelBuffCriticalSectio
n);

    if (!bError)
        // increment worker semaphore to
wake up a worker thread
        ReleaseSemaphore(
hWorkerSemaphore, 1, NULL );

    return bError;
}

/* FUNCTION: ProcessQueryString
*
* PURPOSE: This function extracts the
relevant information out of the http command passed
in from
*
* the browser.
*
* COMMENTS: If this is the initial connection
i.e. client is at welcome screen then

```

```

*
* there will
not be a terminal id or current form id. If this is
the case
*
* then the
pTermid and pFormid return values are undefined.
*/

void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;

    //allowable client command strings i.e.
CMD=command
    static char *szCmds[] =
    {
        "Process", "..NewOrder..",
        "..Payment..", "..Delivery..", "..Order-Status..",
        "..Stock-Level..",
        "..Exit..", "Submit", "Menu",
        "Clear", "Stats", ""
    };

    *pCmd = 0; // default is
the login
screen
    *pTermId = 0;

    // if no params (i.e., empty query string),
then return login screen
    if (strlen(pECB->lpszQueryString) == 0)
        return;

    // parse FORMID, TERMID, and SYNCID
    *pFormId = GetIntKeyValue(&ptr, "FORMID",
NO_ERR, NO_ERR);
    *pTermId = GetIntKeyValue(&ptr, "TERMID",
NO_ERR, NO_ERR);
    *pSyncId = GetIntKeyValue(&ptr, "SYNCID",
NO_ERR, NO_ERR);

    // parse CMD
    GetKeyValue(&ptr, "CMD", szBuffer,
sizeof(szBuffer), ERR_COMMAND_UNDEFINED);

    // see which command it matches
    for(i=0; i++)
    {
        if (szCmds[i][0] == 0)
            // no more; no match;
return error
        throw new CWEBCLNT_ERR(
ERR_COMMAND_UNDEFINED );
        if ( !strcmp(szCmds[i], szBuffer)
)
        {
            *pCmd = i+1;
            break;
        }
    }
}

```

```

    }
}

/* FUNCTION: void WelcomeForm
 *
 */

void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    char szTmp[1024];

    //welcome to tpc-c html form buffer, this
is first form client sees.
strcpy( szBuffer,
"<HTML><HEAD><TITLE>TPC-C Web
Client</TITLE></HEAD><BODY>"

    "<B><BIG>Microsoft TPC-C Web Client (ver
4.20)</BIG></B> <BR> <BR>"

    "<font face=\\"Courier New\\"><PRE>"
    "Compiled: \"__DATE__\", \"__TIME__\" <BR>"
    "Source:  \"__FILE__\" (\"__TIMESTAMP__\")
<BR>"
    "</PRE></font>"

    "<FORM ACTION=\\"tpcc.dll\" METHOD=\\"GET\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"STATUSID\"
VALUE=\\"0\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"ERROR\"
VALUE=\\"0\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"FORMID\"
VALUE=\\"1\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"TERMINID\"
VALUE=\\"0\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"SYNCID\"
VALUE=\\"0\">"
    "<INPUT TYPE=\\"hidden\" NAME=\\"VERSION\"
VALUE=\\"\" WEBCLIENT_VERSION \">"
    );

    sprintf( szTmp,
    "Configuration
Settings: <BR><font face=\\"Courier New\\"
color=\\"blue\"><PRE>"

    "Txn Monitor          = <B>%s</B><BR>"
    "Database protocol    = <B>%s</B><BR>"
    "Max Connections     = <B>%d</B><BR>"

```

```

of Delivery Threads = <B>%d</B><BR>"
    "#
    "Max Pending Deliveries = <B>%d</B><BR>"

    szTxnMonNames[Reg.eTxnMon],
    szDBNames[Reg.eDB_Protocol],
    Reg.dwMaxConnections,
    dwNumDeliveryThreads, dwDelBuffSize );
    strcat( szBuffer, szTmp);

    if (Reg.eTxnMon == COM)
    {
        sprintf( szTmp,
        "COM Single
Pool = <B>%s</B><BR>",
        Reg.bCOM_SinglePool ?
"YES" : "NO" );
        strcat( szBuffer, szTmp);
    }
    strcat( szBuffer, "</PRE></font>");

    if (Reg.eTxnMon == None)
        // connection options may be
specified when not using a txn monitor
        sprintf( szTmp,
        "Please enter
your database options for this connection:<BR>"

        "<font face=\\"Courier New\\"
color=\\"blue\"><PRE>"

        "DB Server = <INPUT NAME=\\"db_server\"
SIZE=20 VALUE=\\"%s\"><BR>"

        "DB User ID = <INPUT NAME=\\"db_user\"
SIZE=20 VALUE=\\"%s\"><BR>"

        "DB Password = <INPUT NAME=\\"db_passwd\"
SIZE=20 VALUE=\\"%s\"><BR>"

        "DB Name = <INPUT NAME=\\"db_name\"
SIZE=20 VALUE=\\"%s\"><BR>"

        "</PRE></font>"

    Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
    Reg.szDbName );
    else
        // if using a txn monitor,
connection options are determined from registry;
can't
        // set per user. show options
fyi
        sprintf( szTmp,
        "Database
options which will be used by the transaction
monitor:<BR>"

        "<font face=\\"Courier New\\"
color=\\"blue\"><PRE>"

        "DB Server = <B>%s</B><BR>"

```

```

    "DB User ID = <B>%s</B><BR>"
    "DB Password = <B>%s</B><BR>"
    "DB Name = <B>%s</B><BR>"

    "</PRE></font>"

    Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
    Reg.szDbName );
    strcat( szBuffer, szTmp);

    sprintf( szTmp,
    "Please enter your
Warehouse and District for this session:<BR>"

    "<font face=\\"Courier New\\"
color=\\"blue\"><PRE> ");
    strcat( szBuffer, szTmp);
    strcat( szBuffer,
    "Warehouse ID = <INPUT
NAME=\\"w_id\" SIZE=6><BR>"

    "District ID = <INPUT NAME=\\"d_id\"
SIZE=2><BR>"

    "</PRE></font><HR>"

    "<INPUT TYPE=\\"submit\" NAME=\\"CMD\"
VALUE=\\"Submit\">"

    "</FORM></BODY></HTML>");
}

/* FUNCTION: SubmitCmd
 *
 * PURPOSE: This function allocated a new
terminal id in the Term structure array.
 *
 */

void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int iNewTerm;
    char *ptr = pECB->lpszQueryString;

    char szVersion[32] = { 0 };
    char szServer[32] = { 0 };
    char szUser[32] = "sa";

    char szPassword[32] = { 0 };
    char szDatabase[32] = "tpcc";

    // validate version field; the version
field ensures that the RTE is synchronized with the
web client
    GetKeyValue(&ptr, "VERSION", szVersion,
sizeof(szVersion), ERR_VERSION_MISMATCH);
    if ( strcmp( szVersion, WEBCLIENT_VERSION )
)

```

```

        throw new CWEBCLNT_ERR(
ERR_VERSION_MISMATCH );
        if (Reg.eTxnMon == None)
        {
            // parse Server name
            GetKeyValue(&ptr, "db_server",
szServer, sizeof(szServer), ERR_NO_SERVER_SPECIFIED);
            // parse User name
            GetKeyValue(&ptr, "db_user",
szUser, sizeof(szUser), NO_ERR);
            // parse Password
            GetKeyValue(&ptr, "db_passwd",
szPassword, sizeof(szPassword), NO_ERR);
            // parse Database name
            GetKeyValue(&ptr, "db_name",
szDatabase, sizeof(szDatabase), NO_ERR);
        }

        // parse warehouse ID
        int w_id = GetIntKeyValue(&ptr, "w_id",
ERR_HTML_ILL_FORMED, ERR_W_ID_INVALID);
        if ( w_id < 1 )
            throw new CWEBCLNT_ERR(
ERR_W_ID_INVALID );

        // parse district ID
        int d_id = GetIntKeyValue(&ptr, "d_id",
ERR_HTML_ILL_FORMED, ERR_D_ID_INVALID);
        if ( d_id < 1 || d_id > 10 )
            throw new CWEBCLNT_ERR(
ERR_D_ID_INVALID );

        iNewTerm = TermAdd();

        Term.pClientData[iNewTerm].w_id = w_id;
        Term.pClientData[iNewTerm].d_id = d_id;

        try
        {
            if (Reg.eTxnMon == TUXEDO)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_TUXEDO_new();
            else if (Reg.eTxnMon == ENCINA)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_ENCINA_new();
            else if (Reg.eTxnMon == COM)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_COM_new( Reg.bCOM_SinglePool );
            else if (Reg.eDB_Protocol ==
ODBC)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_ODBC_new( szServer, szUser, szPassword,
szMyComputerName,

```

```

        szDatabase, Reg.szSPPrefix,

        Reg.bCallNoDuplicatesNewOrder );
        else if (Reg.eDB_Protocol ==
DBLIB)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_DBLIB_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
        }
        catch (...)
        {
            TermDelete(iNewTerm);
            throw; // pass
exception upward
        }

        MakeMainMenuForm(iNewTerm,
Term.pClientData[iNewTerm].iSyncId, szBuffer);
    }

    /* FUNCTION: StatsCmd
    *
    * PURPOSE: This function returns to the
    browser the total number of active terminal ids.
    *
    * This routine is for
    development/debugging purposes.
    *
    */

    void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
    {
        int i;
        int iTTotal;

        EnterCriticalSection(&TermCriticalSection);

        iTTotal = 0;
        for(i=0; i<Term.iNumEntries; i++)
        {
            if (Term.pClientData[i].iNextFree
== -1)

                iTTotal++;
        }

        LeaveCriticalSection(&TermCriticalSection);

        wsprintf( szBuffer,

            "<HTML><HEAD><TITLE>TPC-C Web Client
Stats</TITLE></HEAD>"

            "<BODY><B><BIG> Total
Active Connections: %d </BIG></B><BR></BODY></HTML>"
            , iTTotal );
    }

    char *CWEBCLNT_ERR::ErrorText()

```

```

{
    static SERRORMSG errorMsgs[] =
    {
        {
            ERR_COMMAND_UNDEFINED,

            "Command undefined."
        },
        {
            ERR_D_ID_INVALID,

            "Invalid District ID Must be 1 to 10."
        },
        {
            ERR_DELIVERY_CARRIER_ID_RANGE,

            "Delivery Carrier ID out of range
must be 1 - 10."
        },
        {
            ERR_DELIVERY_CARRIER_INVALID,

            "Delivery Carrier ID invalid must be
numeric 1 - 10."
        },
        {
            ERR_DELIVERY_MISSING_OCD_KEY,

            "Delivery missing Carrier ID key \"OCD*\"."
        },
        {
            ERR_DELIVERY_THREAD_FAILED,

            "Could not start delivery worker
thread."
        },
        {
            ERR_GETPROCADDR_FAILED,

            "Could not map proc in DLL. GetProcAddr
error. DLL="
        },
        {
            ERR_HTML_ILL_FORMED,

            "Required key field is missing from HTML
string."
        },
        {
            ERR_INVALID_SYNC_CONNECTION,

            "Invalid Terminal Sync ID."
        },
        {
            ERR_INVALID_TERMID,

            "Invalid Terminal ID."
        },
        {
            ERR_LOADDLL_FAILED,

            "Load of DLL failed. DLL="
        },
        {
            ERR_MAX_CONNECTIONS_EXCEEDED,

            "No connections available. Max Connections
is probably too low."
        },
        {
            ERR_MISSING_REGISTRY_ENTRIES,

```

```

"Required registry entries are missing.
Rerun INSTALL to correct." },
{
  ERR_NEWORDER_CUSTOMER_INVALID,
  "New Order customer id invalid
data type, range = 1 to 3000." },
{
  ERR_NEWORDER_CUSTOMER_KEY,
  "New Order missing Customer key
\"CID*\"." },
{
  ERR_NEWORDER_DISTRICT_INVALID,
  "New Order District ID Invalid
range 1 - 10." },
{
  ERR_NEWORDER_FORM_MISSING_DID,
  "New Order missing District key
\"DID*\"." },
{
  ERR_NEWORDER_ITEMID_INVALID,
  "New Order Item Id is wrong data type, must
be numeric." },
{
  ERR_NEWORDER_ITEMID_RANGE,
  "New Order Item Id is out of
range. Range = 1 to 999999." },
{
  ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
  "New Order Item_Id field entered without a
corresponding Supp_W." },
{
  ERR_NEWORDER_MISSING_IID_KEY,
  "New Order missing Item Id key \"IID*\"." },
{
  ERR_NEWORDER_MISSING_QTY_KEY,
  "New Order Missing Qty key \"Qty##*\"." },
{
  ERR_NEWORDER_MISSING_SUPPW_KEY,
  "New Order missing Supp_W key
\"SP##*\"." },
{
  ERR_NEWORDER_NOITEMS_ENTERED,
  "New Order No order lines entered." },
{
  ERR_NEWORDER_QTY_INVALID,
  "New Order Qty invalid must be
numeric range 1 - 99." },
{
  ERR_NEWORDER_QTY_RANGE,

```

```

"New Order Qty is out of range. Range = 1
to 99." },
{
  ERR_NEWORDER_QTY_WITHOUT_SUPPW,
  "New Order Qty field entered
without a corresponding Supp_W." },
{
  ERR_NEWORDER_SUPPW_INVALID,
  "New Order Supp_W invalid data
type must be numeric." },
{
  ERR_NO_SERVER_SPECIFIED,
  "No Server name specified." },
{
  ERR_ORDERSTATUS_CID_AND_CLT,
  "Order Status Only Customer ID or Last Name
may be entered, not both." },
{
  ERR_ORDERSTATUS_CID_INVALID,
  "Order Status Customer ID invalid, range
must be numeric 1 - 3000." },
{
  ERR_ORDERSTATUS_CLT_RANGE,
  "Order Status Customer last name
longer than 16 characters." },
{
  ERR_ORDERSTATUS_DID_INVALID,
  "Order Status District invalid, value must
be numeric 1 - 10." },
{
  ERR_ORDERSTATUS_MISSING_CID_CLT,
  "Order Status Either Customer ID or Last
Name must be entered." },
{
  ERR_ORDERSTATUS_MISSING_CID_KEY,
  "Order Status missing Customer key
\"CID*\"." },
{
  ERR_ORDERSTATUS_MISSING_CLT_KEY,
  "Order Status missing Customer Last Name
key \"CLT*\"." },
{
  ERR_ORDERSTATUS_MISSING_DID_KEY,
  "Order Status missing District key
\"DID*\"." },
{
  ERR_PAYMENT_CDI_INVALID,
  "Payment Customer district
invalid must be numeric." },
{
  ERR_PAYMENT_CID_AND_CLT,
  "Payment Only Customer ID or Last
Name may be entered, not both." },
{
  ERR_PAYMENT_CUSTOMER_INVALID,

```

```

"Payment Customer data type invalid, must
be numeric." },
{
  ERR_PAYMENT_CWI_INVALID,
  "Payment Customer Warehouse
invalid, must be numeric." },
{
  ERR_PAYMENT_DISTRICT_INVALID,
  "Payment District ID is invalid, must be 1
- 10." },
{
  ERR_PAYMENT_HAM_INVALID,
  "Payment Amount invalid data type
must be numeric." },
{
  ERR_PAYMENT_HAM_RANGE,
  "Payment Amount out of range, 0 - 9999.99." },
{
  ERR_PAYMENT_LAST_NAME_TO_LONG,
  "Payment Customer last name
longer than 16 characters." },
{
  ERR_PAYMENT_MISSING_CDI_KEY,
  "Payment missing Customer district key
\"CDI*\"." },
{
  ERR_PAYMENT_MISSING_CID_CLT,
  "Payment Either Customer ID or Last
Name must be entered." },
{
  ERR_PAYMENT_MISSING_CID_KEY,
  "Payment missing Customer Key \"CID*\"." },
{
  ERR_PAYMENT_MISSING_CLT_KEY,
  "Payment missing Customer Last Name key
\"CLT*\"." },
{
  ERR_PAYMENT_MISSING_CWI_KEY,
  "Payment missing Customer Warehouse key
\"CWI*\"." },
{
  ERR_PAYMENT_MISSING_DID_KEY,
  "Payment missing District Key \"DID*\"." },
{
  ERR_PAYMENT_MISSING_HAM_KEY,
  "Payment missing Amount key \"HAM*\"." },
{

```

```

        {
            ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
            "Stock Level; missing Threshold key
            \"TT*\".",
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_INVALID,
            "Stock Level; Threshold value must be in
            the range = 1 - 99.",
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_RANGE,
            "Stock Level Threshold out of
            range, range must be 1 - 99.",
        },
        {
            ERR_VERSION_MISMATCH,
            "Invalid version field. RTE and Web Client
            are probably out of sync.",
        },
        {
            ERR_W_ID_INVALID,
            "Invalid Warehouse ID."
        }
    },
    {
        0,
        ""
    }
};

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown
        error number." );
        break;
    }
    if (m_Error ==
    errorMsgs[i].iError)
    {
        strcpy( szTmp,
        errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    vsprintf( szTmp+strlen(szTmp), "
    Error=%d", m_SystemErr );

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

```

```

/* FUNCTION: GetKeyValue
 *
 * PURPOSE:      This function parses a http
                 formatted string for specific key values.
 *
 * ARGUMENTS:   char
                 *pQueryString      http string from client
                 browser
                 *pKey              char          key
                 value to look for
                 *pValue           char
                 character array into which to place key's
                 *                int
                 maximum length of key value array.
                 *                WEBERROR
                 err
                 error value to throw
 *
 * RETURNS:     nothing.
 *
 * ERROR:       if (the pKey value is not found)
                 then
                 *                if
                 (err == 0)
                 *                return (empty string)
                 *                else
                 *                throw CWEBCLNT_ERR(err)
 *
 * COMMENTS:    http keys are formatted either
                 KEY=value& or KEY=value\0. This DLL formats
                 *                TPC-C input
                 fields in such a manner that the keys can be
                 extracted in the
                 *                above manner.
                 */

void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err)
{
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorExit;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating
    null
    while( *ptr && *ptr != '&' && iMax)
    {
        *pValue++ = *ptr++;
    }
}

```

```

        iMax--;
    }
    *pValue = 0; // terminating null
    *pQueryString = ptr;
    return;

ErrorExit:
    if (err != NO_ERR)
        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string
}

/* FUNCTION: GetIntKeyValue
 *
 * PURPOSE:      This function parses a http
                 formatted string for a specific key value.
 *
 * ARGUMENTS:   char
                 *pQueryString      http string from client
                 browser
                 *pKey              char          key
                 value to look for
                 *                WEBERROR
                 NoKeyErr          error value to throw if
                 key not found
                 *                WEBERROR
                 NotIntErr        error value to throw if
                 value not numeric
                 *                integer
                 * RETURNS:
                 * ERROR:       if (the pKey value is not found)
                 then
                 *                if
                 (NoKeyErr != NO_ERR)
                 *                throw CWEBCLNT_ERR(err)
                 *                else
                 *                return 0
                 *                else if (non-
                 numeric char found) then
                 *                if
                 (NotIntErr != NO_ERR) then
                 *                throw CWEBCLNT_ERR(err)
                 *                else
                 *                return 0
                 *
 * COMMENTS:    http keys are formatted either
                 KEY=value& or KEY=value\0. This DLL formats
                 *                TPC-C input
                 fields in such a manner that the keys can be
                 extracted in the
                 *                above manner.
                 */

```

```

int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr)
{
    char *ptr0;
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorNoKey;
    ptr++;

    ptr0 = ptr;                // remember
starting point
    // scan string until a terminator (null or
    &) or a non-digit
    while( *ptr && *ptr != '&' && isdigit(*ptr) )
        ptr++;

    // make sure we stopped scanning for the
right reason
    if ((ptr0 == ptr) || (*ptr && *ptr != '&'))
    {
        if (NotIntErr != NO_ERR)
            throw new CWBCLNT_ERR(
NoKeyErr );
        return 0;
    }

    *pQueryString = ptr;
    return atoi(ptr0);

ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWBCLNT_ERR( NoKeyErr
);
    return 0;
}

/* FUNCTION: TermInit
 *
 * PURPOSE:      This function initializes the
client terminal structure; it is called when the
TPCC.DLL
 *
 *               is first loaded by the
inet service.
 *
 */
void TermInit(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries =
Reg.dwMaxConnections+1;

    Term.pClientData = NULL;

```

```

    Term.pClientData =
(PCLIENTDATA)malloc(Term.iNumEntries *
sizeof(CLIENTDATA));
    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWBCLNT_ERR(
ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData,
Term.iNumEntries * sizeof(CLIENTDATA) );

    Term.iFreeList =
Term.iNumEntries-1;
    // build free list
    // note: Term.pClientData[0].iNextFree gets
set to -1, which marks it as "in use".
    // This is intentional, as the zero
entry is used as an anchor and never
    //
    // allocated as an actual
terminal.
    for(int i=0; i<Term.iNumEntries; i++)
        Term.pClientData[i].iNextFree =
i-1;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermDeleteAll
 *
 * PURPOSE:      This function frees allocated
resources associated with the terminal structure.
 *
 * ARGUMENTS:    none
 *
 * RETURNS:      None
 *
 * COMMENTS:     This function is called only when
the inet service unloads the TPCC.DLL
 *
 */
void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)
            delete
Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if ( Term.pClientData )
        free(Term.pClientData);
    Term.pClientData = NULL;

```

```

        LeaveCriticalSection(&TermCriticalSection);
    }

/* FUNCTION: TermAdd
 *
 * PURPOSE:      This function assigns a terminal
id which is used to identify a client browser.
 *
 * RETURNS:      int
                assigned terminal id
 *
 */
int TermAdd(void)
{
    DWORD i;
    int iNewTerm, iTickCount;

    if (Term.iNumEntries == 0)
        return -1;

    EnterCriticalSection(&TermCriticalSection);
    if (Term.iFreeList != 0)
    {
        // position is available
        iNewTerm = Term.iFreeList;
        Term.iFreeList =
Term.pClientData[iNewTerm].iNextFree;

        Term.pClientData[iNewTerm].iNextFree = -1;
        // indicates this position is in use
    }
    else
    {
        // no open slots, so find the
slot that hasn't been used in the longest time and
reuse it
        for(iNewTerm=1, i=1,
iTickCount=0x7FFFFFFF; i<Reg.dwMaxConnections; i++)
        {
            if (iTickCount >
Term.pClientData[i].iTickCount)
            {
                iTickCount =
Term.pClientData[i].iTickCount;
                iNewTerm = i;
            }
        }
        // if oldest term is less than
one minute old, it probably means that more
connections
        // are being attempted than were
specified as "Max Connections" at install. In this
case,
        // do not bump existing
connection; instead, return error to requestor.
        if ((GetTickCount() - iTickCount)
< 60000)
        {
            LeaveCriticalSection(&TermCriticalSection);

```

```

        throw new CWBECLNT_ERR(
ERR_MAX_CONNECTIONS_EXCEEDED );
    }
}

Term.pClientData[iNewTerm].iTickCount =
GetTickCount();
Term.pClientData[iNewTerm].iSyncId =
Term.iMasterSyncId++;
Term.pClientData[iNewTerm].pTxn = NULL;

LeaveCriticalSection(&TermCriticalSection);
return iNewTerm;
}

/* FUNCTION: TermDelete
 *
 * PURPOSE:      This function makes a terminal
entry in the Term array available for reuse.
 *
 * ARGUMENTS:   int          id
                Terminal id of client exiting
 *
 */

void TermDelete(int id)
{
    if ( id > 0 && id < Term.iNumEntries )
    {
        delete Term.pClientData[id].pTxn;

        // put onto free list

EnterCriticalSection(&TermCriticalSection);

        Term.pClientData[id].iNextFree =
Term.iFreeList;
        Term.iFreeList = id;

LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
 */

void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer )
{
    wsprintf(szBuffer,
" <HTML><HEAD><TITLE>TPC-C
Error</TITLE></HEAD><BODY>"
" <FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"

```

```

" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
" <BOLD>An Error
Occurred</BOLD><BR><BR>"
" %s"
" <BR><BR><HR>"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
" </FORM></BODY></HTML>"
, iType, iErrorNum,
MAIN_MENU_FORM, iTermId, iSyncId, szErrorText );
}

/* FUNCTION: MakeMainMenuForm
 */

void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm)
{
    wsprintf(szForm,
" <HTML><HEAD><TITLE>TPC-C Main
Menu</TITLE></HEAD><BODY>"
" <Select Desired
Transaction.<BR><HR>"
" <FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"

```

```

" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
" </FORM></BODY></HTML>"
, MAIN_MENU_FORM, iTermId,
iSyncId);
}

/* FUNCTION: MakeStockLevelForm
 *
 * PURPOSE:      This function constructs the
Stock Level HTML page.
 *
 * COMMENTS:     The internal client buffer is
created when the terminal id is assigned and should
not
                be freed
                except when the client terminal id is no longer
needed.
 */

void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm)
{
    int          c;

    c = wsprintf(szForm,
" <HTML><HEAD><TITLE>TPC-C Stock
Level</TITLE></HEAD><FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
" <PRE><font face=\"Courier\">
Stock-Level<BR>"
" Warehouse: %6.6d District:
%2.2d<BR> <BR>,"
" STOCK_LEVEL_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id,
Term.pClientData[iTermId].d_id;

    if ( bInput )
    {
        strcpy(szForm+c,
"Stock Level Threshold:
<INPUT NAME=\"TT*\" SIZE=2><BR> <BR>"
"low stock:
</font><BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR></PRE><HR>"

```

```

        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\"> "
    }
    else
    {
        wsprintf(szForm+c,
        "Stock Level Threshold:
%2.2d<BR> <BR>"
        "low stock:
%3.3d</font> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
        " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR></PRE><HR>"
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\"> "
        "</FORM></HTML>"
        , pStockLevelData-
>threshold, pStockLevelData->low_stock);
    }
}

/* FUNCTION: MakeNewOrderForm
*
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
except when the client terminal id is no longer
needed.
*/

void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm)
{
    int i, c;
    BOOL bValid;
    static char szBR[] = " <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR>";

    if (!bInput)
        assert( pNewOrderData-
>exec_status_code == eOK || pNewOrderData-
>exec_status_code == eInvalidItem );

    bValid = (bInput || (pNewOrderData-
>exec_status_code == eOK));

```

```

        c = wsprintf(szForm,
        "<HTML><HEAD><TITLE>TPC-C New
Order</TITLE></HEAD><BODY>"
        " <FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
        " <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
        " <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
        " <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
        " <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
        " <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">
New Order<BR>"
        , bValid ? 0 : ERR_BAD_ITEM_ID,
NEW_ORDER_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);

    if ( bInput )
    {
        c += wsprintf(szForm+c,
        "Warehouse: %6.6d ", Term.pClientData[iTermId].w_id
        );

        strcpy( szForm+c,
        "District: <INPUT
NAME=\"DID*\" SIZE=1>
Date:<BR>"
        "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
        "Order Number:
Number of Lines: W_tax: D_tax:<BR>
<BR>"
        " Supp_W Item_Id Item
Name Qty Stock B/G Price
Amount<BR>"
        " <INPUT
NAME=\"SP00*\" SIZE=4> <INPUT NAME=\"IID00*\"
SIZE=6> <INPUT
NAME=\"Qty00*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\"
SIZE=6> <INPUT
NAME=\"Qty01*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\"
SIZE=6> <INPUT
NAME=\"Qty02*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\"
SIZE=6> <INPUT
NAME=\"Qty03*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\"
SIZE=6> <INPUT
NAME=\"Qty04*\" SIZE=1><BR>"

```

```

        " <INPUT
NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\"
SIZE=6> <INPUT
NAME=\"Qty05*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\"
SIZE=6> <INPUT
NAME=\"Qty06*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\"
SIZE=6> <INPUT
NAME=\"Qty07*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\"
SIZE=6> <INPUT
NAME=\"Qty08*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\"
SIZE=6> <INPUT
NAME=\"Qty09*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP10*\" SIZE=4> <INPUT NAME=\"IID10*\"
SIZE=6> <INPUT
NAME=\"Qty10*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP11*\" SIZE=4> <INPUT NAME=\"IID11*\"
SIZE=6> <INPUT
NAME=\"Qty11*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP12*\" SIZE=4> <INPUT NAME=\"IID12*\"
SIZE=6> <INPUT
NAME=\"Qty12*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP13*\" SIZE=4> <INPUT NAME=\"IID13*\"
SIZE=6> <INPUT
NAME=\"Qty13*\" SIZE=1><BR>"
        " <INPUT
NAME=\"SP14*\" SIZE=4> <INPUT NAME=\"IID14*\"
SIZE=6> <INPUT
NAME=\"Qty14*\" SIZE=1><BR>"
        "Execution Status:
Total:<BR>"
        "</font></PRE><HR>"
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\"> "
        " <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\"> "
        "</FORM></HTML>"
    );
    }
    else
    {
        c += wsprintf(szForm+c,
        "Warehouse: %6.6d District: %2.2d
Date: ",
        pNewOrderData->w_id,
pNewOrderData->d_id);
        if ( bValid )
        {

```



```

        c += sprintf(szForm+c,
"%2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
        pNewOrderData->o_entry_d.day,
        pNewOrderData->o_entry_d.month,
        pNewOrderData->o_entry_d.year,
        pNewOrderData->o_entry_d.hour,
        pNewOrderData->o_entry_d.minute,
        pNewOrderData->o_entry_d.second);
    }
    c += sprintf(szForm+c,
"<BR>Customer: %4.4d Name: %-16s Credit: %-2s",
    pNewOrderData->c_id,
    pNewOrderData->c_last, pNewOrderData->c_credit);
    if ( bValid )
    {
        c += sprintf(szForm+c,
"%%Disc: %5.2f <BR>"
"Order Number: %8.8d Number of Lines:
%2.2d W_tax: %5.2f D_tax: %5.2f <BR> <BR>"
" Supp_W Item_Id Item Name
Qty Stock B/G Price Amount<BR>",
100.0*pNewOrderData->c_discount,
pNewOrderData->o_id,
pNewOrderData->o_ol_cnt,
100.0 *
pNewOrderData->w_tax,
100.0 *
pNewOrderData->d_tax);
        for(i=0;
i<pNewOrderData->o_ol_cnt; i++)
        {
            c +=
sprintf(szForm+c, "%6.6d %6.6d %-24s %2.2d
%3.3d %1.1s %$6.2f %$7.2f <BR>",
pNewOrderData->OL[i].ol_supply_w_id,
pNewOrderData->OL[i].ol_i_id,
pNewOrderData->OL[i].ol_i_name,
pNewOrderData->OL[i].ol_quantity,
pNewOrderData->OL[i].ol_stock,

```

```

pNewOrderData->OL[i].ol_brand_generic,
pNewOrderData->OL[i].ol_i_price,
pNewOrderData->OL[i].ol_amount );
        }
        else
        {
            c += sprintf(szForm+c,
"%Disc:<BR>"
"Order
Number: %8.8d Number of Lines: W_tax:
D_tax:<BR> <BR>"
" Supp_W
Item_Id Item Name Qty Stock B/G
Price Amount<BR>"
pNewOrderData->o_id);
            i = 0;
        }
        strncpy( szForm+c, szBR, (15-i)*5 );
        c += (15-i)*5;
        if ( bValid )
            c += sprintf(szForm+c,
"Execution Status: Transaction committed.
Total: %$8.2f ",
pNewOrderData->total_amount);
        else
            c += sprintf(szForm+c,
"Execution Status: Item number is not valid.
Total:");
        strcpy(szForm+c,
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
" </FORM></HTML>"
);
    }
}
/* FUNCTION: MakePaymentForm
*

```

```

* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
* except when the client terminal id is no longer
needed.
*/
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm)
{
    int c;
    c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C
Payment</TITLE></HEAD><BODY>"
" <FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"\">"
" <PRE><font face=\"Courier\">
Payment<BR>"
"Date: "
, PAYMENT_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);
    if ( !bInput )
    {
        c += sprintf(szForm+c, "%2.2d-
%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
pPaymentData-
>h_date.day,
pPaymentData-
>h_date.month,
pPaymentData-
>h_date.year,
pPaymentData-
>h_date.hour,
pPaymentData-
>h_date.minute,
pPaymentData-
>h_date.second);
    }
    if ( bInput )
    {
        c += sprintf(szForm+c,
" <BR> <BR>Warehouse:
%6.6d"
"
District: <INPUT NAME=\"DID\" SIZE=1><BR> <BR> <BR>
<BR> <BR>"

```



```

        strcpy(szForm+c,
                "District: <INPUT
NAME=\"DID*\" SIZE=1><BR>"
                "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
<INPUT NAME=\"CLT*\" SIZE=23><BR>"
                "Cust-Balance:<BR>
<BR>"
                "Order-Number:
                Carrier-
Entry-Date:
Number:<BR>"
                "Supply-W Item-Id
Qty Amount Delivery-Date<BR> <BR> <BR> <BR>
<BR>"
                " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> </font></PRE>"
                "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\"><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
                "</BODY></FORM></HTML>"
);
        }
        else
        {
                c += sprintf(szForm+c,
                "District: %2.2d<BR>"
                "Customer: %4.4d
Name: %-16s %-2s %-16s<BR>",
                pOrderStatusData->d_id,
                pOrderStatusData->c_id,
                pOrderStatusData->c_first, pOrderStatusData->c_middle,
                pOrderStatusData->c_last);
                c += sprintf(szForm+c, "Cust-
Balance: %9.2f<BR> <BR>",
                pOrderStatusData->c_balance);
                c += sprintf(szForm+c,
                "Order-Number: %8.8d
Entry-Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d
Carrier-Number: %2.2d<BR>"
                "Supply-W Item-Id
Qty Amount Delivery-Date<BR>",
                pOrderStatusData->o_id,
                pOrderStatusData->o_entry_d.day,
                pOrderStatusData->o_entry_d.month,
                pOrderStatusData->o_entry_d.year,
                pOrderStatusData->o_entry_d.hour,
                pOrderStatusData->o_entry_d.minute,
                pOrderStatusData->o_entry_d.second,
                pOrderStatusData->o_carrier_id);

```

```

        for(i=0; i< pOrderStatusData-
>o_ol_cnt; i++)
        {
                c += sprintf(szForm+c,
                "%6.6d %6.6d %2.2d %8.2f %2.2d-
%2.2d-%4.4d<BR>",
                pOrderStatusData->OL[i].ol_supply_w_id,
                pOrderStatusData->OL[i].ol_i_id,
                pOrderStatusData->OL[i].ol_quantity,
                pOrderStatusData->OL[i].ol_amount,
                pOrderStatusData->OL[i].ol_delivery_d.day,
                pOrderStatusData->OL[i].ol_delivery_d.month,
                pOrderStatusData->OL[i].ol_delivery_d.year);
        }
        strcpy( szForm+c, szBR, (15-i)*5
);
        c += (15-i)*5;
        strcpy(szForm+c,
                "</font></PRE><HR><INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
                "</BODY></FORM></HTML>"
);
        }
        /* FUNCTION: MakeDeliveryForm
        *
        * COMMENTS: The internal client buffer is
        created when the terminal id is assigned and should
        not
        * be freed
        * except when the client terminal id is no longer
        needed.
        */
        void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm)
        {
                int c;

```

```

                c = sprintf(szForm,
                "<HTML><HEAD><TITLE>TPC-C
Delivery</TITLE></HEAD><BODY>"
                "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
                "<PRE><font face=\"Courier\">
Delivery<BR>"
                "Warehouse: %6.6d<BR> <BR>",
                (!bInput && (pDeliveryData-
>exec_status_code != eOK)) ? ERR_TYPE_DELIVERY_POST :
0,
                DELIVERY_FORM, iTermId,
                Term.pClientData[iTermId].iSyncId,
                Term.pClientData[iTermId].w_id);
                if ( bInput )
                {
                        strcpy( szForm+c,
                                "Carrier Number: <INPUT
NAME=\"OCD*\" SIZE=1><BR> <BR>"
                                "Execution Status: <BR>
<BR> <BR> <BR> <BR> <BR> <BR>
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE><HR>"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
                                "</BODY></FORM></HTML>"
                );
                }
                else
                {
                        sprintf( szForm+c,
                                "Carrier Number:
%2.2d<BR> <BR>"
                                "Execution Status: %s
<BR> <BR> <BR> <BR> <BR> <BR>
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE>"
                                "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..NewOrder..\">"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
                                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"

```

```

                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
                "</BODY></FORM></HTML>"
                , pDeliveryData-
    }
    (pDeliveryData-
    >exec_status_code == eOK) ? "Delivery has been
    queued." : "Delivery Post Failed "
    );
}

/* FUNCTION: ProcessNewOrderForm
 *
 * PURPOSE: This function gets and validates
the input data from the new order form
 *           filling in the required
input variables. it then calls the SQLNewOrder
 *           transaction, constructs
the output form and writes it back to client
 *           browser.
 */

void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PNEW_ORDER_DATA    pNewOrder;

    pNewOrder = Term.pClientData[iTermId].pTxn-
    >BuffAddr_NewOrder();

    ZeroMemory(pNewOrder,
    sizeof(NEW_ORDER_DATA));
    pNewOrder->w_id =
    Term.pClientData[iTermId].w_id;
    GetNewOrderData(pECB->lpszQueryString,
    pNewOrder);

    Term.pClientData[iTermId].pTxn->NewOrder();

    pNewOrder = Term.pClientData[iTermId].pTxn-
    >BuffAddr_NewOrder();
    MakeNewOrderForm(iTermId, pNewOrder,
    OUTPUT_FORM, szBuffer );
}

/* FUNCTION: void ProcessPaymentForm
 *
 * PURPOSE: This function gets and validates
the input data from the payment form
 *           filling in the required
input variables. It then calls the SQLPayment
 *           transaction, constructs
the output form and writes it back to client
 *           browser.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB    passed in structure pointer from
inetsrv.

```

```

                int
                iTermId    client browser terminal id
            */
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PPAYMENT_DATA    pPayment;

    pPayment = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Payment();
    ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
    pPayment->w_id =
    Term.pClientData[iTermId].w_id;
    GetPaymentData(pECB->lpszQueryString,
    pPayment);

    Term.pClientData[iTermId].pTxn->Payment();

    pPayment = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Payment();
    MakePaymentForm(iTermId, pPayment,
    OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessOrderStatusForm
 *
 * PURPOSE: This function gets and validates
the input data from the Order Status
 *           form filling in the
required input variables. It then calls the
 *           SQLOrderStatus
transaction, constructs the output form and writes it
 *           back to client browser.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB    passed in structure pointer from
inetsrv.
                int
                iTermId    client browser terminal id
            */
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PORDER_STATUS_DATA    pOrderStatus;

    pOrderStatus =
    Term.pClientData[iTermId].pTxn-
    >BuffAddr_OrderStatus();
    ZeroMemory(pOrderStatus,
    sizeof(ORDER_STATUS_DATA));
    pOrderStatus->w_id =
    Term.pClientData[iTermId].w_id;
    GetOrderStatusData(pECB->lpszQueryString,
    pOrderStatus);
}

```

```

                Term.pClientData[iTermId].pTxn-
    >OrderStatus();

    pOrderStatus =
    Term.pClientData[iTermId].pTxn-
    >BuffAddr_OrderStatus();
    MakeOrderStatusForm(iTermId, pOrderStatus,
    OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessDeliveryForm
 *
 * PURPOSE: This function gets and validates
the input data from the delivery form
 *           filling in the required
input variables. It then calls the PostDeliveryInfo
 *           Api, The client is then
informed that the transaction has been posted.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB    passed in structure pointer from
inetsrv.
                int
                iTermId    client browser terminal id
            */
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB->lpszQueryString;
    PDELIVERY_DATA    pDelivery;

    pDelivery = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Delivery();
    ZeroMemory(pDelivery,
    sizeof(DELIVERY_DATA));
    pDelivery->w_id =
    Term.pClientData[iTermId].w_id;

    pDelivery->o_carrier_id =
    GetIntKeyValue(&ptr, "OCD*",
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_CARRIER_INVALID);
    if ( pDelivery->o_carrier_id > 10 ||
    pDelivery->o_carrier_id < 1 )
        throw new CWEBCLNT_ERR(
    ERR_DELIVERY_CARRIER_ID_RANGE );

    if (dwNumDeliveryThreads)
    {
        //post delivery info
        if ( PostDeliveryInfo(pDelivery-
    >w_id, pDelivery->o_carrier_id ) )
            pDelivery-
    >exec_status_code = eDeliveryFailed;
        else
            pDelivery-
    >exec_status_code = eOK;
    }
}

```

```

    }
    else // delivery is done synchronously if
no delivery threads configured
        Term.pClientData[iTermId].pTxn-
>Delivery();

    pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
    MakeDeliveryForm(iTermId, pDelivery,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessStockLevelForm
 *
 * PURPOSE:      This function gets and validates
the input data from the Stock Level
 *              form filling in the
required input variables. It then calls the
 *              SQLStockLevel
transaction, constructs the output form and writes it
 *              back to client browser.
 *
 * ARGUMENTS:    EXTENSION_CONTROL_BLOCK
 *                *pECB      passed in structure pointer from
inetsrv.
 *
 *                int
 *
 *                iTermId  client browser terminal id
 */

void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB-
>lpszQueryString;

    PSTOCK_LEVEL_DATA  pStockLevel;

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    ZeroMemory( pStockLevel,
sizeof(STOCK_LEVEL_DATA) );

    pStockLevel->w_id =
Term.pClientData[iTermId].w_id;
    pStockLevel->d_id =
Term.pClientData[iTermId].d_id;

    pStockLevel->threshold =
GetIntKeyValue(&ptr, "TT*",
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID);
    if ( pStockLevel->threshold >= 100 ||
pStockLevel->threshold < 0 )
        throw new CWBCLNT_ERR(
ERR_STOCKLEVEL_THRESHOLD_RANGE );

    Term.pClientData[iTermId].pTxn-
>StockLevel();

```

```

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    MakeStockLevelForm(iTermId, pStockLevel,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: GetNewOrderData
 *
 * PURPOSE:      This function extracts and
validates the new order form data from an http
command string.
 *
 * ARGUMENTS:    LPSTR
                lpszQueryString      client
browser http command string
 *
 *                NEW_ORDER_DATA  *pNewOrderData
                pointer to new order data structure
 *
 *              */

void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData)
{
    char szTmp[26];
    int i;
    short items;
    int ol_i_id, ol_quantity;
    char *ptr = lpszQueryString;

    static char szSP[MAX_OL_NEW_ORDER_ITEMS][6]
=
"SP03*", "SP04*", {"SP00*", "SP01*", "SP02*",
"SP05*", "SP06*", "SP07*",
"SP08*", "SP09*", "SP10*", "SP11*", "SP12*",
"SP13*", "SP14*"};
    static char
szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
{"IID00*", "IID01*", "IID02*",
"IID03*", "IID04*", "IID05*", "IID06*", "IID07*",
"IID08*", "IID09*", "IID10*", "IID11*", "IID12*",
"IID13*", "IID14*"};
    static char
szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
{"Qty00*", "Qty01*", "Qty02*",
"Qty03*", "Qty04*", "Qty05*", "Qty06*", "Qty07*",
"Qty08*", "Qty09*", "Qty10*", "Qty11*", "Qty12*",
"Qty13*", "Qty14*"};

    pNewOrderData->d_id = GetIntKeyValue(&ptr,
"DID", ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_DISTRICT_INVALID);

```

```

    pNewOrderData->c_id = GetIntKeyValue(&ptr,
"CID*", ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_CUSTOMER_INVALID);

    for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS;
i++)
    {
        GetIntKeyValue(&ptr, szSP[i], szTmp,
sizeof(szTmp), ERR_NEWORDER_MISSING_SUPPW_KEY);
        if ( szTmp[0] )
        {
            if ( !IsNumeric(szTmp)
)
                throw new
CWBCLNT_ERR( ERR_NEWORDER_SUPPW_INVALID );
            pNewOrderData-
>OL[items].ol_supply_w_id = atoi(szTmp);

            ol_i_id =
pNewOrderData->OL[items].ol_i_id =
GetIntKeyValue(&ptr, szIID[i],
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_ITEMID_INVALID);
            if ( ol_i_id > 999999
|| ol_i_id < 1 )
                throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_RANGE );

            ol_quantity =
pNewOrderData->OL[items].ol_quantity =
GetIntKeyValue(&ptr, szQty[i],
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_QTY_INVALID);
            if ( ol_quantity > 99
|| ol_quantity < 1 )
                throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_RANGE );

            items++;
        }
        else
        {
            // nothing entered for
supply warehouse, so item id and qty must also be
blank
            GetIntKeyValue(&ptr,
szIID[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_IID_KEY);
            if ( szTmp[0] )
                throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

            GetIntKeyValue(&ptr,
szQty[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_QTY_KEY);
            if ( szTmp[0] )
                throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_WITHOUT_SUPPW );
        }
    }
}

```

```

        if ( items == 0 )
            throw new CWBCLNT_ERR(
ERR_NEWORDER_NOITEMS_ENTERED );
    }
    pNewOrderData->o_ol_cnt = items;
}

/* FUNCTION: GetPaymentData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * ARGUMENTS:   LPSTR
                lpszQueryString      client
browser http command string
 *
                PAYMENT_DATA
                pointer to
 *pPaymentData
payment data structure
 */

void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;
    BOOL    bCustIdBlank;
    int     iLen;

    pPaymentData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_DISTRICT_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_CUSTOMER_INVALID );
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr,
"CWI*", ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_d_id = GetIntKeyValue(&ptr,
"CDI*", ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_CDI_INVALID);

    if ( bCustIdBlank )
    {
        // customer id is blank, so last
name must be entered

```

```

        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_MISSING_CID_CLT );

        _strupr( szTmp );
        if ( strlen(szTmp) >
LAST_NAME_LEN )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_LAST_NAME_TO_LONG );

        strcpy(pPaymentData->c_last,
szTmp);
        // pad with spaces so that the
client layer doesn't have to do it
        // before passing parameters to
stored procedure
        iLen = strlen(pPaymentData-
>c_last);
        memset(pPaymentData->c_last +
iLen, ' ', LAST_NAME_LEN - iLen);
        pPaymentData-
>c_last[LAST_NAME_LEN] = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWBCLNT_ERR(
ERR_PAYMENT_CID_AND_CLT );
    }

    GetKeyValue(&ptr, "HAM*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_HAM_KEY);
    if (!IsDecimal(szTmp))
        throw new CWBCLNT_ERR(
ERR_PAYMENT_HAM_INVALID );
    pPaymentData->h_amount = atof(szTmp);
    if ( pPaymentData->h_amount >= 10000.00 ||
pPaymentData->h_amount < 0 )
        throw new CWBCLNT_ERR(
ERR_PAYMENT_HAM_RANGE );
}

/* FUNCTION: GetOrderStatusData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * ARGUMENTS:   LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;
    int     iLen;

```

```

        pOrderStatusData->d_id =
GetIntKeyValue(&ptr, "DID*",
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_ORDERSTATUS_DID_INVALID);

        GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CID_KEY);
        if ( szTmp[0] == 0 )
        {
            // customer id is blank, so last
name must be entered
            pOrderStatusData->c_id = 0;
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
            if ( szTmp[0] == 0 )
                throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_MISSING_CID_CLT );

            _strupr( szTmp );
            if ( strlen(szTmp) >
LAST_NAME_LEN )
                throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CLT_RANGE );

            strcpy(pOrderStatusData->c_last,
szTmp);
            // pad with spaces so that the
client layer doesn't have to do it
            // before passing parameters to
stored procedure
            iLen = strlen(pOrderStatusData-
>c_last);
            memset(pOrderStatusData->c_last +
iLen, ' ', LAST_NAME_LEN - iLen);
            pOrderStatusData-
>c_last[LAST_NAME_LEN] = 0;
        }
        else
        {
            // parse customer id and verify
that last name was NOT entered
            if ( !IsNumeric(szTmp) )
                throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CID_INVALID );
            pOrderStatusData->c_id =
atoi(szTmp);
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
            if ( szTmp[0] != 0 )
                throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_CID_AND_CLT );
        }
    }

}

/* FUNCTION: BOOL IsNumeric(char *ptr)
 *
 * PURPOSE:      This function determines if a
string is numeric. It fails if any characters other
 *
 *               than numeric and null
 *               terminator are present.
 *

```

```

* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE   if
string is not all numeric
*
                  TRUE       if string contains only numeric
characters i.e. '0' - '9'
*/

BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    return ( !*ptr );
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
*
* PURPOSE:        This function determines if a
string is a non-negative decimal value.
*                It fails if any characters other than a
series of numbers followed by
*                a decimal point,
another series of numbers, and a null terminator are
present.
*
* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE   if
string is not a valid non-negative decimal value
*
                  TRUE       if string is OK
*/

BOOL IsDecimal(char *ptr)
{
    char *dotptr;
    BOOL  bValid;

    if ( *ptr == 0 )
        return FALSE;

    // find decimal point
    dotptr = strchr( ptr, '.' );
    if (dotptr == NULL)
        // no decimal point, so just
check for numeric
        return IsNumeric(ptr);
    *dotptr = 0; // temporarily replace
decimal with a terminator

    if ( *ptr != 0 )
        bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotptr+1) == 0)

```

```

        return FALSE; // nothing but a
decimal point is bad
    else
        bValid = TRUE;

    if (*(dotptr+1) != 0)
        // check text after decimal point
        bValid &= IsNumeric(dotptr+1);

    *dotptr = '.'; // replace decimal point
    return bValid;
}

```

## tpcc.h

```

/* FILE:          TPCC.H
*
*                Microsoft
TPC-C Kit Ver. 4.20.000
*                Copyright
Microsoft, 1999
*                All Rights Reserved
*
*                Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*                PURPOSE: Header file for ISAPI TPCC.DLL,
defines structures and functions used in the isapi
tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE
101
#define _APS_NEXT_COMMAND_VALUE
40001
#define _APS_NEXT_CONTROL_VALUE
1000
#define _APS_NEXT_SYMED_VALUE
101

#define TP_MAX_RETRIES
50

//note that the welcome form must be processed first
as terminal ids assigned here, once the
//terminal id is assigned then the forms can be
processed in any order.
#define WELCOME_FORM
1
//beginning form no term id assigned, form
id
#define MAIN_MENU_FORM
2
//term id assigned main menu form id
#define NEW_ORDER_FORM
3
//new order form id

```

```

#define PAYMENT_FORM
4
//payment form id
#define DELIVERY_FORM
5
//delivery form id
#define ORDER_STATUS_FORM
6
//order
status id
#define STOCK_LEVEL_FORM
7
//stock level
form id

//This macro is used to prevent the compiler error
unused formal parameter
#define UNUSEDPARAM(x) (x = x)

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
    int                iNextFree;
//index of
next free element or -1 if this entry in use.
    int                w_id;
//warehouse
id assigned at welcome form
    int                d_id;
//district id
assigned at welcome form

    int                iSyncId;
//synchronization id
    int                iTickCount;
//time of
last access:

    CTPCC_BASE        *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational
interface for terminal id support
typedef struct _TERM
{
    int                iNumEntries;
//total allocated terminal array entries
    int                iFreeList;
//next available terminal array element or
-1 if none
    int                iMasterSyncId;
//synchronization id
    CLIENTDATA        *pClientData;
//pointer to
allocated client data
} TERM;

```

```

typedef TERM *PTERM;
//pointer to
terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_ILL_FORMED,
    ERR_INVALID_SYNC_CONNECTION,
    ERR_INVALID_TERMID,
    ERR_LOADDLL_FAILED,
    ERR_MAX_CONNECTIONS_EXCEEDED,
    ERR_MEM_ALLOC_FAILED,
    ERR_MISSING_REGISTRY_ENTRIES,
    ERR_NEWORDER_CUSTOMER_INVALID,
    ERR_NEWORDER_CUSTOMER_KEY,
    ERR_NEWORDER_DISTRICT_INVALID,
    ERR_NEWORDER_FORM_MISSING_DID,
    ERR_NEWORDER_ITEMID_INVALID,
    ERR_NEWORDER_ITEMID_RANGE,
    ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
    ERR_NEWORDER_MISSING_IID_KEY,
    ERR_NEWORDER_MISSING_QTY_KEY,
    ERR_NEWORDER_MISSING_SUPPW_KEY,
    ERR_NEWORDER_NOITEMS_ENTERED,
    ERR_NEWORDER_QTY_INVALID,
    ERR_NEWORDER_QTY_RANGE,
    ERR_NEWORDER_QTY_WITHOUT_SUPPW,
    ERR_NEWORDER_SUPPW_INVALID,
    ERR_NO_SERVER_SPECIFIED,
    ERR_ORDERSTATUS_CID_AND_CLT,
    ERR_ORDERSTATUS_CID_INVALID,
    ERR_ORDERSTATUS_CLT_RANGE,
    ERR_ORDERSTATUS_DID_INVALID,
    ERR_ORDERSTATUS_MISSING_CID_CLT,
    ERR_ORDERSTATUS_MISSING_CID_KEY,
    ERR_ORDERSTATUS_MISSING_CLT_KEY,
    ERR_ORDERSTATUS_MISSING_DID_KEY,
    ERR_PAYMENT_CDI_INVALID,
    ERR_PAYMENT_CID_AND_CLT,
    ERR_PAYMENT_CUSTOMER_INVALID,
    ERR_PAYMENT_CWI_INVALID,
    ERR_PAYMENT_DISTRICT_INVALID,
    ERR_PAYMENT_HAM_INVALID,
    ERR_PAYMENT_HAM_RANGE,
    ERR_PAYMENT_LAST_NAME_TOO_LONG,
    ERR_PAYMENT_MISSING_CDI_KEY,
    ERR_PAYMENT_MISSING_CID_CLT,
    ERR_PAYMENT_MISSING_CID_KEY,
    ERR_PAYMENT_MISSING_CLT,
    ERR_PAYMENT_MISSING_CLT_KEY,

```

```

    ERR_PAYMENT_MISSING_CWI_KEY,
    ERR_PAYMENT_MISSING_DID_KEY,
    ERR_PAYMENT_MISSING_HAM_KEY,
    ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
    ERR_STOCKLEVEL_THRESHOLD_INVALID,
    ERR_STOCKLEVEL_THRESHOLD_RANGE,
    ERR_VERSION_MISMATCH,
    ERR_W_ID_INVALID
};

class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };
    CWEBCLNT_ERR(WEBERROR Err, char
    *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new
        char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
        szTextDetail );
        m_SystemErr =
        dwSystemErr;
        m_szErrorText = NULL;
    };
    ~CWEBCLNT_ERR()
    {
        if (m_szTextDetail !=
        NULL)
            delete []
            m_szTextDetail;
        if (m_szErrorText !=
        NULL)
            delete []
            m_szErrorText;
    };
    WEBERROR m_Error;
    char
    *m_szTextDetail; //
    char
    *m_szErrorText;
    DWORD m_SystemErr;
    int ErrorType() {return
    ERR_TYPE_WEBDLL;};
    char *ErrorTypeStr() { return
    "WEBCLIENT"; }
    int ErrorNum() {return m_Error;};
    char *ErrorText();

```

```

};

//These constants have already been defined in
engstat.h, but since we do
//not want to include it in the delisrv executable
#define TXN_EVENT_START 2
#define TXN_EVENT_STOP 4
#define TXN_EVENT_WARNING 6
//used to record a warning into the log

//function prototypes

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);

```



```

void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(long w_id, short o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

```

## ***tpcc.rc***

```

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

//
//
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef _MAC
//
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L

```

```

#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C HTML DLL Server
(DBLIB)\0"
VALUE "CompanyName", "Microsoft\0"
VALUE "FileDescription", "TPC-C HTML DLL
Server (DBLIB)\0"
VALUE "FileVersion", "0, 4, 0, 0\0"
VALUE "InternalName", "tpcc\0"
VALUE "LegalCopyright", "Copyright ©
1997\0"
VALUE "OriginalFilename", "tpcc.dll\0"
VALUE "ProductName", "Microsoft tpcc\0"
VALUE "ProductVersion", "0, 4, 0, 0\0"
END
END
BLOCK "VarFileInfo"
BEGIN
VALUE "Translation", 0x409, 1200
END
END

#endif // !_MAC

#ifdef APSTUDIO_INVOKED
//
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
#include "afxres.h"\r\n
"\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
"\r\n"
"\0"
END

#endif // APSTUDIO_INVOKED

//
//

```

```

//
// Dialog
//
IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE_DS_MODALFRAME | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14
END

//
//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 179
TOPMARGIN, 7
BOTTOMMARGIN, 88
END
#endif // APSTUDIO_INVOKED

#ifdef English (U.S.) resources
//
//

#ifdef APSTUDIO_INVOKED
//
//
// Generated from the TEXTINCLUDE 3 resource.
//

//
//
// not APSTUDIO_INVOKED


```

## ***tpcc\_com.cpp***

```

/* FILE: TPCC_COM.CPP
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999

```

```

*           All Rights Reserved
*
*           not yet
audited
*
*           PURPOSE: Source file for TPC-C COM+ class
implementation.
*           Contact: Charles Levine
(clevine@microsoft.com)
*
*           Change history:
*           4.20.000 - first version
*/

// needed for CoInitializeEx
#define _WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_COM* CTPCC_COM_new(BOOL
bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn = NULL;
    m_pNewOrder = NULL;
    m_pPayment = NULL;
    m_pStockLevel = NULL;
    m_pOrderStatus = NULL;

    m_bSinglePool = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray =
SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

```

```

        memset((void*)m_vTxn.parray-
>pvData,0,ulTmpSize);
        m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

        hr = CoInitializeEx(NULL,
COINIT_MULTITHREADED);
        if (FAILED(hr))
        {
            throw new CCOMERR( hr );
        }

        // create components
        if (m_bSinglePool)
        {
            hr = CoCreateInstance(CLSID_TPCC,
NULL, CLSCTX_SERVER, IID_ITPCC, (void
**)&m_pNewOrder);
            if (FAILED(hr))
                throw new CCOMERR(hr);

            // all txns will use same
            component
                m_pPayment = m_pNewOrder;
                m_pStockLevel = m_pNewOrder;
                m_pOrderStatus = m_pNewOrder;
            }
            else
            {
                // use different components for
each txn
                hr =
CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pNewOrder);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pPayment);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_StockLevel, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pStockLevel);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_OrderStatus, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **)&m_pOrderStatus);
                if (FAILED(hr))
                    throw new CCOMERR(hr);
            }

            // call setcomplete to release each
component
            back into pool
            hr = m_pNewOrder->CallSetComplete();
            if (FAILED(hr))

```

```

                throw new CCOMERR(hr);

                if (!m_bSinglePool)
                {
                    hr = m_pPayment-
>CallSetComplete();
                    if (FAILED(hr))
                        throw new CCOMERR(hr);

                    hr = m_pStockLevel-
>CallSetComplete();
                    if (FAILED(hr))
                        throw new CCOMERR(hr);

                    hr = m_pOrderStatus-
>CallSetComplete();
                    if (FAILED(hr))
                        throw new CCOMERR(hr);
                }
            }
        }

CTPCC_COM::~~CTPCC_COM()
{
    if (m_pTxn)
        SafeArrayDestroy(m_vTxn.parray);

    ReleaseInterface(m_pNewOrder);
    if (!m_bSinglePool)
    {
        ReleaseInterface(m_pPayment);
        ReleaseInterface(m_pStockLevel);
        ReleaseInterface(m_pOrderStatus);
    }
    CoUninitialize();
}

void CTPCC_COM::NewOrder()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pNewOrder->NewOrder(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::Payment()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pPayment->Payment(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );

```

```

        memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
            throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
    }

void CTPCC_COM::StockLevel()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pStockLevel-
>StockLevel(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pOrderStatus-
>OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData,vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

```

## tpcc\_com.h

```

/* FILE: TPCC_COM.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not yet
 * audited
 *
 * PURPOSE: Header file for TPC-C COM+ class
 * implementation.
 *
 * Change history:
 *
 * 4.20.000 - first version

```

```

*/

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#else
#define DllDecl
#endif

class CCOMERR : public CBaseErr
{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine
    COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to
    impersonate a non-COM error type
    CCOMERR( int iErrorType, int
iError )
    {
        m_iErrorType =
iErrorType;
        m_iError = iError;
        m_hr = S_OK;
    }

    int m_hr;
    int m_iErrorType;
    int m_iError;

    // A CCOMERR class can
    impersonate another class, which happens if the error
    // was not actually a COM
    Services error, but was simply transmitted back via
    COM.
    int ErrorType()
    {
        if (m_iErrorType == 0)
            return
ERR_TYPE_COM;
        else
            return
m_iErrorType;
    }

    char *ErrorTypeStr() { return
"COM"; }

```

```

int ErrorNum() {return m_hr;}

char *ErrorText()
{
    if (m_hr == S_OK)
        sprintf(
m_szErrorText, "Error: Class %d, error # %d",
m_iErrorType, m_iError );
    else
        sprintf(
m_szErrorText, "Error: COM HRESULT %x", m_hr );
    return m_szErrorText;
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

    // COM Interface pointers
    ITPCC*
m_pNewOrder;
    ITPCC*
m_pPayment;
    ITPCC*
m_pStockLevel;
    ITPCC*
m_pOrderStatus;

    struct COM_DATA
    {
        int ErrorType;
        int error;
        union
        {
            NEW_ORDER_DATA    NewOrder;
            PAYMENT_DATA      DELIVERY_DATA
            Payment;
            DELIVERY_DATA      Delivery;

            STOCK_LEVEL_DATA  StockLevel;
            ORDER_STATUS_DATA  OrderStatus;
        } u;
    } *m_pTxn;

public:
    CTPCC_COM(BOOL bSinglePool);
    ~CTPCC_COM(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
&m_pTxn->u.NewOrder; };
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
&m_pTxn->u.Payment; };

```

```

        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_pTxn->u.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_pTxn->u.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_pTxn->u.OrderStatus; };

        void NewOrder          ();
        void Payment           ();
        void StockLevel        ();
        void OrderStatus      ();
        void Delivery          ();
{ throw new CCOMERR(E_NOTIMPL); } // not supported
};

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM*
CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM)(BOOL);

```

## **tpcc\_com\_all.c**

### **pp**

```

/* FILE: TPCC_COM_ALL.CPP
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
class.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

```

```

#define STRICT
#define WIN32_WINNT 0x0400
#define _ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atlbase.h>
//You may derive a class from CComModule and use it
if you want to override
//something, but do not change the name of _Module
extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
//#include <atlimpl.cpp>
#include <comsvcs.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h"
//tpckit transaction
header contains definitions of structures specific to
TPC-C
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_i.c"
#include "Methods.h"
#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)
    OBJECT_ENTRY(CLSID_TPCC, CTPCC)
    OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
    OBJECT_ENTRY(CLSID_OrderStatus,
COrderStatus)
    OBJECT_ENTRY(CLSID_Payment, CPayment)
    OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

```

```

static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;

// Critical section to synchronize connection open
and close.
//
CRITICAL_SECTION hConnectCriticalSection;

////////////////////////////////////
////////////////////////////////////
// DLL Entry Point

extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD
dwReason, LPVOID /*lpReserved*/)
{
    char szDllName[128];
    try
    {
        if (dwReason ==
DLL_PROCESS_ATTACH)
        {
            _Module.Init(ObjectMap,
hInstance);
            DisableThreadLibraryCalls(hInstance);
            DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;
            GetComputerName(szMyComputerName, &dwSize);
            szMyComputerName[dwSize] = 0;
            if (
ReadTPCCRegistrySettings( &Reg ))
                throw new
CCOMPONENT_ERR( ERR_MISSING_REGISTRY_ENTRIES );
            if (Reg.eDB_Protocol ==
DBLIB)
            {
                strcpy(
szDllName, Reg.szPath );
                strcat(
szDllName, "tpcc_dblib.dll");
                hLibInstanceDb = LoadLibrary( szDllName );
                if
(hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );
                // get
function pointer to wrapper for class constructor

```

```

        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
        if
(pCTPCC_DBLIB_new == NULL)
        throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
        else if
(Reg.eDB_Protocol == ODBC)
        {
                strcpy(
szDllName, Reg.szPath );
                strcat(
szDllName, "tpcc_odbc.dll");

                hLibInstanceDb = LoadLibrary( szDllName );
                if
(hLibInstanceDb == NULL)
                throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get
function pointer to wrapper for class constructor

                pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
                if
(pCTPCC_ODBC_new == NULL)
                throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else
                throw new
CCOMPONENT_ERR( ERR_UNKNOWN_DB_PROTOCOL );

                if (Reg.dwConnectDelay
> 0)
                {
                        InitializeCriticalSection(&hConnectCritical
Section);
                }
                else if (dwReason ==
DLL_PROCESS_DETACH)
                _Module.Term();
        }
        catch (CBaseErr *e)
        {
                TCHAR szMsg[256];

                _sntprintf(szMsg, sizeof(szMsg),
"%s error, code %d: %s",
                e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());

```

```

        WriteMessageToEventLog( szMsg );

        delete e;
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception in object DllMain"));
        return FALSE;
    }
    return TRUE; // OK
}

////////////////////////////////////
////////////////////////////////////
// Used to determine whether the DLL can be unloaded
by OLE

STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK :
S_FALSE;
}

////////////////////////////////////
////////////////////////////////////
// Returns a class factory to create an object of the
requested type

STDAPI DllGetClassObject(REFCLSID rclsid, REFIID
riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid,
ppv);
}

////////////////////////////////////
////////////////////////////////////
// DllRegisterServer - Adds entries to the system
registry

STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all
interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

////////////////////////////////////
////////////////////////////////////
// DllUnregisterServer - Removes entries from the
system registry

STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

```

```

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("tpcc_com_all.dll"));

    _sprintf(szMsg, TEXT("Error in COM+ TPC-C
Component: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
                EVENTLOG_ERROR_TYPE, // event type
                0, // event category
                0, // event ID
                NULL, // current user's
SID
                2, // strings in
lpszStrings
                0, // no bytes of raw
data
                (LPCTSTR *)lpszStrings, // array of
error strings
                NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
*
*/

char* CCOMPONENT_ERR::ErrorText(void)
{
    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
},
        { ERR_LOADDLL_FAILED,
"Load of DLL failed. DLL="

```

```

        },
        { ERR_GETPROCADDR_FAILED,
          "Could not map proc in DLL. GetProcAddr
error. DLL="
        },
        { ERR_UNKNOWN_DB_PROTOCOL,
          "Unknown database protocol specified in
registry."
        },
        { 0, ""
        }
    };

    char szTmp[256];
    int i = 0;
    while (TRUE)
    {
        if (errorMsgs[i].szMsg[0] == 0)
        {
            strcpy( szTmp, "Unknown
error number." );
            break;
        }
        if (m_Error ==
errorMsgs[i].iError)
        {
            strcpy( szTmp,
errorMsgs[i].szMsg );
            break;
        }
        i++;
    }

    if (m_szTextDetail)
        strcat( szTmp, m_szTextDetail );
    if (m_SystemErr)
        wsprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );

    m_szErrorText = new char[strlen(szTmp)+1];
    strcpy( m_szErrorText, szTmp );
    return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~CTPCC_Common()
{
    // Pace connection close for VIA.
    //
    if (Reg.dwConnectDelay > 0)
    {

```

```

        EnterCriticalSection(&hConnectCriticalSecti
on);

        Sleep(Reg.dwConnectDelay);
    }

    if (m_pTxn)
    {
        delete m_pTxn;
    }

    if (Reg.dwConnectDelay > 0)
    {
        LeaveCriticalSection(&hConnectCriticalSecti
on);
    }

    HRESULT CTPCC_Common::CallSetComplete()
    {
        IObjectContext* pObjectContext = NULL;

        // get our object context
        HRESULT hr = CoGetObjectContext(
IID_IObjectContext, (void **)&pObjectContext );
        pObjectContext->SetComplete();
        ReleaseInterface(pObjectContext);
        return hr;
    }

    //
    // called by the ctor activator
    //
    STDMETHODIMP CTPCC_Common::Construct(IDispatch *
pUnk)
    {
        // Code to access construction string, if
needed later...
        // if (!pUnk)
        // return E_UNEXPECTED;
        // IObjectConstructString * pString
= NULL;
        // HRESULT hr = pUnk-
>QueryInterface(IID_IObjectConstructString, (void
**)&pString);
        // pString->Release();

        try
        {
            // Pace connection creation for
VIA.
            //
            if (Reg.dwConnectDelay > 0)
            {
                EnterCriticalSection(&hConnectCriticalSecti
on);

```

```

                Sleep(Reg.dwConnectDelay);
            }

            if (Reg.eDB_Protocol == ODBC)
                m_pTxn =
pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword,

                szMyComputerName, Reg.szDbName,

                Reg.szSPPrefix,
Reg.bCallNoDuplicatesNewOrder );
            else if (Reg.eDB_Protocol ==
DBLIB)
                m_pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );

            if (Reg.dwConnectDelay > 0)
            {
                LeaveCriticalSection(&hConnectCriticalSecti
on);
            }
        } catch (CBaseErr *e)
        {
            TCHAR szMsg[256];

            _sntprintf(szMsg, sizeof(szMsg),
"%s error in CTPCC_Common::Construct, code %d: %s",
e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());
            WriteMessageToEventLog( szMsg );
            delete e;
            return E_FAIL;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception in object ::Construct"));
            return E_FAIL;
        }

        return S_OK;
    }

    HRESULT CTPCC_Common::NewOrder(VARIANT txn_in,
VARIANT* txn_out)
    {
        PNEW_ORDER_DATA pNewOrder;
        COM_DATA *pData;
        try
        {
            pData = (COM_DATA*)txn_in.parray-
>pvData;

```

```

        pNewOrder = m_pTxn-
>BuffAddr_NewOrder();

        memcpy(pNewOrder, &pData-
>u.NewOrder, sizeof(NEW_ORDER_DATA));

        m_pTxn->NewOrder(); //

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector(VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);

        pData = (COM_DATA*) txn_out-
>parray->pvData;

        memcpy( &pData->u.NewOrder,
pNewOrder, sizeof(NEW_ORDER_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::Payment(VARIANT txn_in,
VARIANT* txn_out)
{
    PPAYMENT_DATA    pPayment;
    COM_DATA          *pData;

```

```

        try
        {
            pData = (COM_DATA*)txn_in.parray-
>pvData;
            pPayment = m_pTxn-
>BuffAddr_Payment();

            memcpy(pPayment, &pData-
>u.Payment, sizeof(PAYMENT_DATA));

            m_pTxn->Payment(); //

            do the actual txn

            VariantInit(txn_out);
            txn_out->vt = VT_SAFEARRAY;
            txn_out->parray =
SafeArrayCreateVector( VT_UI1,

            txn_in.parray->rgsabound-
>cElements,

            txn_in.parray->rgsabound-
>cElements);

            pData = (COM_DATA*) txn_out-
>parray->pvData;

            memcpy( &pData->u.Payment,
pPayment, sizeof(PAYMENT_DATA));

            pData->retval = ERR_SUCCESS;
            pData->error = 0;
            return S_OK;
        }
        catch (CBaseErr *e)
        {
            // check for lost database
            connection; if yes, component is toast
            if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
                m_bCanBePooled = FALSE;

            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();
            delete e;
            return E_FAIL;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));

            pData->retval = ERR_TYPE_LOGIC;
            pData->error = 0;
            m_bCanBePooled = FALSE;
            return E_FAIL;
        }
    }
}

```

```

HRESULT CTPCC_Common::StockLevel(VARIANT txn_in,
VARIANT* txn_out)
{
    PSTOCK_LEVEL_DATA pStockLevel;
    COM_DATA          *pData;

    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pStockLevel = m_pTxn-
>BuffAddr_StockLevel();

        memcpy(pStockLevel, &pData-
>u.StockLevel, sizeof(STOCK_LEVEL_DATA));

        m_pTxn->StockLevel();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);

        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.StockLevel,
pStockLevel, sizeof(STOCK_LEVEL_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
    }
}

```

```

        return E_FAIL;
    }
}

HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in,
VARIANT* txn_out)
{
    ORDER_STATUS_DATA pOrderStatus;
    COM_DATA *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pOrderStatus = m_pTxn-
>BuffAddr_OrderStatus();

        memcpy(pOrderStatus, &pData-
>u.OrderStatus, sizeof(ORDER_STATUS_DATA));

        m_pTxn->OrderStatus();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.OrderStatus,
pOrderStatus, sizeof(ORDER_STATUS_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( (e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
                (e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
    }
}

```

```

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

tpcc_com_all.h

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, Wl, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADER( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __tpcc_com_all_h__
#define __tpcc_com_all_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

```

```

#endif /* __TPCC_FWD_DEFINED__ */

#ifndef __NewOrder_FWD_DEFINED__
#define __NewOrder_FWD_DEFINED__

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#endif /* __NewOrder_FWD_DEFINED__ */

#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#endif /* __OrderStatus_FWD_DEFINED__ */

#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#endif /* __Payment_FWD_DEFINED__ */

#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#endif /* __StockLevel_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

```



```

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

#ifdef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus
class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus
class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus
class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus
class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")

```

```

Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus
class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif /* __TPCCLib_LIBRARY_DEFINED__ */

/* Additional Prototypes for ALL interfaces */
/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

-----
tpcc_com_all.r
c
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

//
//
// English (U.S.) resources

#ifdef __cplusplus
extern "C" {
#endif

// If !defined(AFX_RESOURCE_DLL) ||
// defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef APSTUDIO_INVOKED

```

```

//
//
//
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
#include "winres.h"\r\n
"\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
"1 TYPelib "tpcc_com_all.tlb"\r\n
"\0"
END

#endif // APSTUDIO_INVOKED

#ifdef _MAC
//
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 1,0,0,1
PRODUCTVERSION 1,0,0,1
FILEPLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x4L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904B0"
BEGIN
VALUE "CompanyName", "\0"
VALUE "FileDescription", "tpcc_com_all
Module\0"
VALUE "FileVersion", "1, 0, 0, 1\0"
VALUE "InternalName", "TPCCNEWORDER\0"
VALUE "LegalCopyright", "Copyright
1997\0"
VALUE "OriginalFilename",
"tpcc_com_all.DLL\0"
VALUE "ProductName", "tpcc_com_all
Module\0"

```

```

        VALUE "ProductVersion", "1, 0, 0, 1\0"
        VALUE "OLESelfRegister", "\0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END
#endif // !_MAC

////////////////////////////////////
////////////////////////////////////
//
// REGISTRY
//

IDR_TPCC            REGISTRY DISCARDABLE
"tpcc_com_all.rgs"
IDR_NEWORDER       REGISTRY DISCARDABLE
"tpcc_com_no.rgs"
IDR_ORDERSTATUS    REGISTRY DISCARDABLE
"tpcc_com_os.rgs"
IDR_PAYMENT        REGISTRY DISCARDABLE
"tpcc_com_pay.rgs"
IDR_STOCKLEVEL     REGISTRY DISCARDABLE
"tpcc_com_sl.rgs"

////////////////////////////////////
////////////////////////////////////
//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME        "tpcc_com_all"
END

#endif // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

## ***tpcc\_com\_all.rgs***

```

HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
    {
        CLSID = s '{122A3128-2520-11D3-BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {
        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-BA71-00C04FBFE08B} = s 'TPCC Class'
    }
    'TPCC.AllTxns.1'
        ProgID = s
        VersionIndependentProgID = s 'TPCC.AllTxns'
        InprocServer32 = s
    '%MODULE%'
        {
            val
            ThreadingModel = s 'Both'
        }
    }
}

```

## ***tpcc\_com\_all.i.c***

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, W1, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext , c_ext

```

```

error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
const type name = \
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

```

```

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib, 0x122A3117, 0x2520, 0x11D3, 0xBA, 0x71, 0x00,
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC, 0x122A3128, 0x2520, 0x11D3, 0xBA, 0x71, 0x00, 0x
C0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xCD02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64)*/

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, w1, Zp8, env=Win64 (32b run,appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data

```

```

VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#ifdef _M_IA64 || defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else /* !_MIDL_USE_GUIDDEF_

#ifdef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif /* __IID_DEFINED__

#ifdef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif /* CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

```

```

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib, 0x122A3117, 0x2520, 0x11D3, 0xBA, 0x71, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC, 0x122A3128, 0x2520, 0x11D3, 0xBA, 0x71, 0x00, 0x
C0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xCD02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AMD64)*/

```

## ***tpcc\_com\_no.r*** ***gs***

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-
BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-
BA47-00C04FBFE08B} = s 'NewOrder Class'
    }
}

```

```

        {
            ProgID = s
'TPCC.NewOrder.1'

            VersionIndependentProgID = s
'TPCC.NewOrder'

            InprocServer32 = s
'%MODULE%'
        {
            val
ThreadingModel = s 'Both'
        }
    }
}

```

## tpcc\_com\_os.rgs

```

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {
        CLSID = s '{266836AD-A50D-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.OrderStatus = s 'OrderStatus Class'
    {
        CurVer = s 'TPCC.OrderStatus.1'
    }
    NoRemove CLSID
    {
        ForceRemove {266836AD-A50D-11D2-BA4E-00C04FBFE08B} = s 'OrderStatus Class'
    }
    ProgID = s
'TPCC.OrderStatus.1'

    VersionIndependentProgID = s
'TPCC.OrderStatus'

    InprocServer32 = s
'%MODULE%'
    {
        val
ThreadingModel = s 'Both'
    }
}
}

```

## tpcc\_com\_pay.rgs

```

HKCR
{

```

```

    TPCC.Payment.1 = s 'Payment Class'
    {
        CLSID = s '{CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.Payment = s 'Payment Class'
    {
        CurVer = s 'TPCC.Payment.1'
    }
    NoRemove CLSID
    {
        ForceRemove {CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B} = s 'Payment Class'
    }
    ProgID = s
'TPCC.Payment.1'

    VersionIndependentProgID = s 'TPCC.Payment'
    InprocServer32 = s
'%MODULE%'
    {
        val
ThreadingModel = s 'Both'
    }
}
}

```

## tpcc\_com\_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, Wl, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifdef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

```

```

#include "rpc.h"
#include "rpcndr.h"

#ifdef __RPCNDR_H_VERSION__
#error this stub requires an updated version of
<rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifdef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifdef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifdef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C"{
#endif

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void * );

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifdef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object]
*/

EXTERN_C const IID IID_ITPCC;

```

```

#if defined(__cplusplus) && !defined(CINTERFACE)

    MIDL_INTERFACE("FEEE6AA2-84B1-11d2-BA47-
00C04FBFE08B")
    ITPCC : public IUnknown
    {
    public:
    virtual HRESULT __stdcall NewOrder(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Payment(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall Delivery(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall StockLevel(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall OrderStatus(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out) = 0;

    virtual HRESULT __stdcall CallSetComplete(
        void) = 0;

    };

#else /* C style interface */

    typedef struct ITPCCVtbl
    {
        BEGIN_INTERFACE

        HRESULT ( STDMETHODCALLTYPE *QueryInterface
        )(
            ITPCC * This,
            /* [in] */ REFIID riid,
            /* [iid_is][out] */ void **ppvObject);

        ULONG ( STDMETHODCALLTYPE *AddRef )(
            ITPCC * This);

        ULONG ( STDMETHODCALLTYPE *Release )(
            ITPCC * This);

        HRESULT ( __stdcall *NewOrder )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( __stdcall *Payment )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( __stdcall *Delivery )(

```

```

        ITPCC * This,
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT *txn_out);

        HRESULT ( __stdcall *StockLevel )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( __stdcall *OrderStatus )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( __stdcall *CallSetComplete )(
            ITPCC * This);

        END_INTERFACE
    } ITPCCVtbl;

    interface ITPCC
    {
        CONST_VTBL struct ITPCCVtbl *lpVtbl;
    };

#ifdef COBJMACROS

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This)->lpVtbl -> QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
    (This)->lpVtbl -> AddRef(This)

#define ITPCC_Release(This) \
    (This)->lpVtbl -> Release(This)

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This)->lpVtbl -> NewOrder(This,txn_in,txn_out)

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This)->lpVtbl -> Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This)->lpVtbl -> Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This)->lpVtbl -> StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This)->lpVtbl -> OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This) \
    (This)->lpVtbl -> CallSetComplete(This)

#endif /* COBJMACROS */

```

```

#endif /* C style interface */

HRESULT __stdcall ITPCC_NewOrder_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IrpStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_Payment_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IrpStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_Delivery_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IrpStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_StockLevel_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
    IrpStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_OrderStatus_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,

```

```

/* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
    ITPCC * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

unsigned long             __RPC_USER
VARIANT_UserSize(        unsigned long *, unsigned long
, VARIANT * );
unsigned char * __RPC_USER VARIANT_UserMarshal(
unsigned long *, unsigned char *, VARIANT * );
unsigned char * __RPC_USER
VARIANT_UserUnmarshal(unsigned long *, unsigned char
*, VARIANT * );
void                    __RPC_USER
VARIANT_UserFree(        unsigned long *, VARIANT * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

```

## ***tpcc\_com\_ps\_i*** **.C**

```

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, Wl, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

#if !defined(_M_IA64) && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

```

```

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}
#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xC
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64)*/

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, Wl, Zp8, env=Win64 (32b run,appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

#if defined(_M_IA64) || defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

```

```

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEB6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AMD64)*/

```

## tpcc\_com\_ps\_ p.c

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AMD64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifdef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

#include "rpcproxy.h"
#ifdef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 1023
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

```

```

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

static RPC_SYNTAX_IDENTIFIER _RpcTransferSyntax =
{{0x8A885D04,0x1CEB,0x11C9,{0x9F,0xE8,0x08,0x00,0x2B,
0x10,0x48,0x60}},{2,0}};

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
extern const MIDL_STUBLESS_PROXY_INFO
ITPCC_ProxyInfo;

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

#if !defined(__RPC_WIN32__)
#error Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error -Oif or -Oicf, [wire_marshall] or
[user_marshall] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        FC_AUTO_HANDLE /*/ 0x33, /*/
        Old Flags: object, Oi2 /*/
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
        /* 8 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */

```

```

/* 10 */ NdrFcShort( 0x0 ), /* 0 */
/* 12 */ NdrFcShort( 0x8 ), /* 8 */
/* 14 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 16 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 18 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 20 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 22 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 24 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 26 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 30 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 32 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure Payment */

/* 34 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 36 */ NdrFcLong( 0x0 ), /* 0 */
/* 40 */ NdrFcShort( 0x4 ), /* 4 */
/* 42 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 44 */ NdrFcShort( 0x0 ), /* 0 */
/* 46 */ NdrFcShort( 0x8 ), /* 8 */
/* 48 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 50 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 52 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 54 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

```

```

/* Parameter txn_out */

/* 56 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 58 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 60 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 64 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 66 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure Delivery */

/* 68 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 70 */ NdrFcLong( 0x0 ), /* 0 */
/* 74 */ NdrFcShort( 0x5 ), /* 5 */
/* 76 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 78 */ NdrFcShort( 0x0 ), /* 0 */
/* 80 */ NdrFcShort( 0x8 ), /* 8 */
/* 82 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 84 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 86 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 88 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 90 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 92 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 94 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 98 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */

```

```

/* 100 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure StockLevel */

/* 102 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */
/* 116 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 122 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 128 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 134 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure OrderStatus */

/* 136 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */

```



```

/* 150 */ 0x7,          /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,          /*
3 */

        /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 156 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

        /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 162 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

        /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 168 */ 0x8,          /* FC_LONG */
                                0x0,          /*
0 */

        /* Procedure CallSetComplete */

/* 170 */ 0x33,          /* FC_AUTO_HANDLE */
                                0x6c,          /*
Old Flags:  object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
/* 178 */ NdrFcShort( 0x8 ), /* x86 Stack
size/offset = 8 */
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4,          /* Oi2 Flags:  has
return, */
                                0x1,          /*
1 */

        /* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
/* 188 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 190 */ 0x8,          /* FC_LONG */
                                0x0,          /*
0 */

                                0x0

```

```

}
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
    0,
    {
        0 /*
        /* 2 */
        FC_UP /*
        /* 4 */ NdrFcShort( 0x3ca ), /* Offset=
        970 (974) */
        /* 6 */
        FC_NON_ENCAPSULATED_UNION /*
        /* 9,
        FC_ULONG /*
        /* 8 */ 0x7,          /* Corr desc: FC_USHORT
        */
        0x0,          /*
        /* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
        /* 12 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
        /* 14 */ NdrFcShort( 0x10 ), /* 16 */
        /* 16 */ NdrFcShort( 0x2f ), /* 47 */
        /* 18 */ NdrFcLong( 0x14 ), /* 20 */
        /* 22 */ NdrFcShort( 0x800b ), /* Simple arm
        type: FC_HYPER */
        /* 24 */ NdrFcLong( 0x3 ), /* 3 */
        /* 28 */ NdrFcShort( 0x8008 ), /* Simple arm
        type: FC_LONG */
        /* 30 */ NdrFcLong( 0x11 ), /* 17 */
        /* 34 */ NdrFcShort( 0x8001 ), /* Simple arm
        type: FC_BYTE */
        /* 36 */ NdrFcLong( 0x2 ), /* 2 */
        /* 40 */ NdrFcShort( 0x8006 ), /* Simple arm
        type: FC_SHORT */
        /* 42 */ NdrFcLong( 0x4 ), /* 4 */
        /* 46 */ NdrFcShort( 0x800a ), /* Simple arm
        type: FC_FLOAT */
        /* 48 */ NdrFcLong( 0x5 ), /* 5 */
        /* 52 */ NdrFcShort( 0x800c ), /* Simple arm
        type: FC_DOUBLE */
        /* 54 */ NdrFcLong( 0xb ), /* 11 */
        /* 58 */ NdrFcShort( 0x8006 ), /* Simple arm
        type: FC_SHORT */
        /* 60 */ NdrFcLong( 0xa ), /* 10 */
        /* 64 */ NdrFcShort( 0x8008 ), /* Simple arm
        type: FC_LONG */
        /* 66 */ NdrFcLong( 0x6 ), /* 6 */
        /* 70 */ NdrFcShort( 0xe8 ), /* Offset= 232 (302) */
        /* 72 */ NdrFcLong( 0x7 ), /* 7 */
        /* 76 */ NdrFcShort( 0x800c ), /* Simple arm
        type: FC_DOUBLE */
        /* 78 */ NdrFcLong( 0x8 ), /* 8 */
        /* 82 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
        /* 84 */ NdrFcLong( 0xd ), /* 13 */
        /* 88 */ NdrFcShort( 0xf4 ), /* Offset= 244 (332) */

```

```

/* 90 */ NdrFcLong( 0x9 ), /* 9 */
/* 94 */ NdrFcShort( 0x100 ), /* Offset=
256 (350) */
/* 96 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 100 */ NdrFcShort( 0x10c ), /* Offset=
268 (368) */
/* 102 */ NdrFcLong( 0x24 ), /* 36 */
/* 106 */ NdrFcShort( 0x31a ), /* Offset=
794 (900) */
/* 108 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 112 */ NdrFcShort( 0x314 ), /* Offset=
788 (900) */
/* 114 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 118 */ NdrFcShort( 0x312 ), /* Offset=
786 (904) */
/* 120 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 124 */ NdrFcShort( 0x310 ), /* Offset=
784 (908) */
/* 126 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 130 */ NdrFcShort( 0x30e ), /* Offset=
782 (912) */
/* 132 */ NdrFcLong( 0x4014 ), /* 16404 */
/* 136 */ NdrFcShort( 0x30c ), /* Offset=
780 (916) */
/* 138 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 142 */ NdrFcShort( 0x30a ), /* Offset=
778 (920) */
/* 144 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 148 */ NdrFcShort( 0x308 ), /* Offset=
776 (924) */
/* 150 */ NdrFcLong( 0x400b ), /* 16395 */
/* 154 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (908) */
/* 156 */ NdrFcLong( 0x400a ), /* 16394 */
/* 160 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (912) */
/* 162 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 166 */ NdrFcShort( 0x2fa ), /* Offset=
762 (928) */
/* 168 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 172 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (924) */
/* 174 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 178 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (932) */
/* 180 */ NdrFcLong( 0x400d ), /* 16397 */
/* 184 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (936) */
/* 186 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 190 */ NdrFcShort( 0x2ee ), /* Offset=
750 (940) */
/* 192 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 196 */ NdrFcShort( 0x2ec ), /* Offset=
748 (944) */
/* 198 */ NdrFcLong( 0x400c ), /* 16396 */
/* 202 */ NdrFcShort( 0x2ea ), /* Offset=
746 (948) */
/* 204 */ NdrFcLong( 0x10 ), /* 16 */
/* 208 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 210 */ NdrFcLong( 0x12 ), /* 18 */

```

```

/* 214 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 216 */ NdrFcLong( 0x13 ), /* 19 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0x15 ), /* 21 */
/* 226 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 228 */ NdrFcLong( 0x16 ), /* 22 */
/* 232 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 234 */ NdrFcLong( 0x17 ), /* 23 */
/* 238 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 240 */ NdrFcLong( 0xe ), /* 14 */
/* 244 */ NdrFcShort( 0x2c8 ), /* Offset=
712 (956) */
/* 246 */ NdrFcLong( 0x400e ), /* 16398 */
/* 250 */ NdrFcShort( 0x2cc ), /* Offset=
716 (966) */
/* 252 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 256 */ NdrFcShort( 0x2ca ), /* Offset=
714 (970) */
/* 258 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 262 */ NdrFcShort( 0x286 ), /* Offset=
646 (908) */
/* 264 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 268 */ NdrFcShort( 0x284 ), /* Offset=
644 (912) */
/* 270 */ NdrFcLong( 0x4015 ), /* 16405 */
/* 274 */ NdrFcShort( 0x282 ), /* Offset=
642 (916) */
/* 276 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 280 */ NdrFcShort( 0x278 ), /* Offset=
632 (912) */
/* 282 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 286 */ NdrFcShort( 0x272 ), /* Offset=
626 (912) */
/* 288 */ NdrFcLong( 0x0 ), /* 0 */
/* 292 */ NdrFcShort( 0x0 ), /* Offset= 0 (292) */
/* 294 */ NdrFcLong( 0x1 ), /* 1 */
/* 298 */ NdrFcShort( 0x0 ), /* Offset= 0 (298) */
/* 300 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(299) */
/* 302 */
FC_STRUCT */
0x15, /*
7 */
0x7, /*
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 308 */
0x12, 0x0, /*
FC_UP */
/* 310 */ NdrFcShort( 0xc ), /* Offset= 12 (322) */
/* 312 */
0x1b, /*
FC_CARRAY */

```

```

0x1, /*
1 */
/* 314 */ NdrFcShort( 0x2 ), /* 2 */
/* 316 */ 0x9, /* Corr desc: FC_ULONG
*/
0x0, /*
*/
/* 318 */ NdrFcShort( 0xffffc ), /* -4 */
/* 320 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 322 */
0x17, /*
FC_CSTRUCT */
0x3, /*
3 */
/* 324 */ NdrFcShort( 0x8 ), /* 8 */
/* 326 */ NdrFcShort( 0xffffffff2 ), /* Offset= -
14 (312) */
/* 328 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 330 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 332 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 334 */ NdrFcLong( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ NdrFcShort( 0x0 ), /* 0 */
/* 342 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 344 */ 0x0, /* 0 */
0x0, /*
0 */
/* 346 */ 0x0, /* 0 */
0x0, /*
0 */
/* 348 */ 0x0, /* 0 */
0x46, /*
70 */
/* 350 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 352 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 356 */ NdrFcShort( 0x0 ), /* 0 */
/* 358 */ NdrFcShort( 0x0 ), /* 0 */
/* 360 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 362 */ 0x0, /* 0 */
0x0, /*
0 */
/* 364 */ 0x0, /* 0 */

```

```

0x0, /*
0 */
/* 366 */ 0x0, /* 0 */
0x46, /*
70 */
/* 368 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 370 */ NdrFcShort( 0x2 ), /* Offset= 2 (372) */
/* 372 */
0x12, 0x0, /*
FC_UP */
/* 374 */ NdrFcShort( 0x1fc ), /* Offset=
508 (882) */
/* 376 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x49, /*
73 */
/* 378 */ NdrFcShort( 0x18 ), /* 24 */
/* 380 */ NdrFcShort( 0xa ), /* 10 */
/* 382 */ NdrFcLong( 0x8 ), /* 8 */
/* 386 */ NdrFcShort( 0x58 ), /* Offset= 88 (474) */
/* 388 */ NdrFcLong( 0xd ), /* 13 */
/* 392 */ NdrFcShort( 0x78 ), /* Offset= 120 (512) */
/* 394 */ NdrFcLong( 0x9 ), /* 9 */
/* 398 */ NdrFcShort( 0x94 ), /* Offset= 148 (546) */
/* 400 */ NdrFcLong( 0xc ), /* 12 */
/* 404 */ NdrFcShort( 0xbc ), /* Offset= 188 (592) */
/* 406 */ NdrFcLong( 0x24 ), /* 36 */
/* 410 */ NdrFcShort( 0x114 ), /* Offset=
276 (686) */
/* 412 */ NdrFcLong( 0x800d ), /* 32781 */
/* 416 */ NdrFcShort( 0x130 ), /* Offset=
304 (720) */
/* 418 */ NdrFcLong( 0x10 ), /* 16 */
/* 422 */ NdrFcShort( 0x148 ), /* Offset=
328 (750) */
/* 424 */ NdrFcLong( 0x2 ), /* 2 */
/* 428 */ NdrFcShort( 0x160 ), /* Offset=
352 (780) */
/* 430 */ NdrFcLong( 0x3 ), /* 3 */
/* 434 */ NdrFcShort( 0x178 ), /* Offset=
376 (810) */
/* 436 */ NdrFcLong( 0x14 ), /* 20 */
/* 440 */ NdrFcShort( 0x190 ), /* Offset=
400 (840) */
/* 442 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(441) */
/* 444 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 446 */ NdrFcShort( 0x4 ), /* 4 */
/* 448 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */

```

```

FC_PP */                                0x4b,          /*
FC_PAD */                                0x5c,          /*
/* 454 */
FC_VARIABLE_REPEAT */                    0x48,          /*
FC_FIXED_OFFSET */
/* 456 */ NdrFcShort( 0x4 ), /* 4 */
/* 458 */ NdrFcShort( 0x0 ), /* 0 */
/* 460 */ NdrFcShort( 0x1 ), /* 1 */
/* 462 */ NdrFcShort( 0x0 ), /* 0 */
/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ 0x12, 0x0, /* FC_UP */
/* 468 */ NdrFcShort( 0xfffff6e ), /* Offset= -
146 (322) */
/* 470 */
FC_END */                                0x5b,          /*
FC_LONG */                                0x8,           /*
/* 472 */ 0x5c, /* FC_PAD */
FC_END */                                0x5b,          /*
/* 474 */
FC_PSTRUCT */                             0x16,         /*
FC_PP */                                0x3,           /*
3 */
/* 476 */ NdrFcShort( 0x8 ), /* 8 */
/* 478 */
FC_PP */                                0x4b,          /*
FC_PAD */                                0x5c,          /*
/* 480 */
FC_NO_REPEAT */                           0x46,         /*
FC_PAD */                                0x5c,          /*
/* 482 */ NdrFcShort( 0x4 ), /* 4 */
/* 484 */ NdrFcShort( 0x4 ), /* 4 */
/* 486 */ 0x11, 0x0, /* FC_RP */
/* 488 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (444) */
/* 490 */
FC_END */                                0x5b,          /*
FC_LONG */                                0x8,           /*
/* 492 */ 0x8, /* FC_LONG */
FC_END */                                0x5b,          /*
/* 494 */
FC_BOGUS_ARRAY */                         0x21,         /*
FC_BOGUS_ARRAY */                         0x3,           /*
3 */

```

```

/* 496 */ NdrFcShort( 0x0 ), /* 0 */
/* 498 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
/* 500 */ NdrFcShort( 0x0 ), /* 0 */
/* 502 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 506 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 508 */ NdrFcShort( 0xfffff50 ), /* Offset= -
176 (332) */
/* 510 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 512 */
FC_BOGUS_STRUCT */                       0x1a,         /*
FC_BOGUS_STRUCT */                       0x3,           /*
3 */
/* 514 */ NdrFcShort( 0x8 ), /* 8 */
/* 516 */ NdrFcShort( 0x0 ), /* 0 */
/* 518 */ NdrFcShort( 0x6 ), /* Offset= 6 (524) */
/* 520 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 522 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 524 */
0x11, 0x0, /*
FC_RP */
/* 526 */ NdrFcShort( 0xffffffe0 ), /* Offset= -
32 (494) */
/* 528 */
FC_BOGUS_ARRAY */                         0x21,         /*
FC_BOGUS_ARRAY */                         0x3,           /*
3 */
/* 530 */ NdrFcShort( 0x0 ), /* 0 */
/* 532 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 534 */ NdrFcShort( 0x0 ), /* 0 */
/* 536 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 540 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 542 */ NdrFcShort( 0xfffff40 ), /* Offset= -
192 (350) */
/* 544 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 546 */
FC_END */                                0x1a,         /*
FC_BOGUS_STRUCT */                       0x3,           /*
3 */

```

```

/* 548 */ NdrFcShort( 0x8 ), /* 8 */
/* 550 */ NdrFcShort( 0x0 ), /* 0 */
/* 552 */ NdrFcShort( 0x6 ), /* Offset= 6 (558) */
/* 554 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 556 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 558 */
0x11, 0x0, /*
FC_RP */
/* 560 */ NdrFcShort( 0xffffffe0 ), /* Offset= -
32 (528) */
/* 562 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 564 */ NdrFcShort( 0x4 ), /* 4 */
/* 566 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 568 */ NdrFcShort( 0x0 ), /* 0 */
/* 570 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 572 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 574 */ NdrFcShort( 0x4 ), /* 4 */
/* 576 */ NdrFcShort( 0x0 ), /* 0 */
/* 578 */ NdrFcShort( 0x1 ), /* 1 */
/* 580 */ NdrFcShort( 0x0 ), /* 0 */
/* 582 */ NdrFcShort( 0x0 ), /* 0 */
/* 584 */ 0x12, 0x0, /* FC_UP */
/* 586 */ NdrFcShort( 0x184 ), /* Offset=
388 (974) */
/* 588 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 590 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 592 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 594 */ NdrFcShort( 0x8 ), /* 8 */
/* 596 */ NdrFcShort( 0x0 ), /* 0 */
/* 598 */ NdrFcShort( 0x6 ), /* Offset= 6 (604) */
/* 600 */ 0x8, /* FC_LONG */

```

0x36, /*	/* 650 */ 0x36, /* FC_POINTER */	0x11, 0x0, /*
FC_POINTER */	0x5b, /*	FC_RP */
/* 602 */ 0x5c, /* FC_PAD */	/* 652 */	/* 700 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
0x5b, /*	0x12, 0x0, /*	44 (656) */
FC_END */	FC_UP */	/* 702 */
/* 604 */	/* 654 */ NdrFcShort( 0xfffffe4 ), /* Offset= -	0x1d, /*
0x11, 0x0, /*	28 (626) */	FC_SMPARRAY */
FC_RP */	/* 656 */	0x0, /*
/* 606 */ NdrFcShort( 0xfffffd4 ), /* Offset= -	FC_CARRAY */	0 */
44 (562) */	3 */	/* 704 */ NdrFcShort( 0x8 ), /* 8 */
/* 608 */	/* 658 */ NdrFcShort( 0x4 ), /* 4 */	/* 706 */ 0x1, /* FC_BYTE */
0x2f, /*	/* 660 */ 0x19, /* Corr desc: field	0x5b, /*
FC_IP */	pointer, FC_ULONG */	FC_END */
0x5a, /*	*/	/* 708 */
FC_CONSTANT_IID */	/* 662 */ NdrFcShort( 0x0 ), /* 0 */	0x15, /*
/* 610 */ NdrFcLong( 0x2f ), /* 47 */	/* 664 */	FC_STRUCT */
/* 614 */ NdrFcShort( 0x0 ), /* 0 */	0x0, /*	0x3, /*
/* 616 */ NdrFcShort( 0x0 ), /* 0 */	/* 666 */	3 */
/* 618 */ 0xc0, /* 192 */	FC_PP */	/* 710 */ NdrFcShort( 0x10 ), /* 16 */
0x0, /*	0x4b, /*	/* 712 */ 0x8, /* FC_LONG */
0 */	FC_PAD */	0x6, /*
/* 620 */ 0x0, /* 0 */	/* 666 */	FC_SHORT */
0x0, /*	0x5c, /*	/* 714 */ 0x6, /* FC_SHORT */
0 */	FC_VARIABLE_REPEAT */	0x4c, /*
/* 622 */ 0x0, /* 0 */	0x48, /*	FC_EMBEDDED_COMPLEX */
0x0, /*	FC_FIXED_OFFSET */	/* 716 */ 0x0, /* 0 */
/* 624 */ 0x0, /* 0 */	/* 668 */ NdrFcShort( 0x4 ), /* 4 */	NdrFcShort( 0xfffff1
0x46, /*	/* 670 */ NdrFcShort( 0x0 ), /* 0 */	), /* Offset= -15 (702) */
70 */	/* 672 */ NdrFcShort( 0x1 ), /* 1 */	0x5b, /*
/* 626 */	/* 674 */ NdrFcShort( 0x0 ), /* 0 */	FC_END */
0x1b, /*	/* 676 */ NdrFcShort( 0x0 ), /* 0 */	/* 720 */
FC_CARRAY */	/* 678 */ 0x12, 0x0, /* FC_UP */	0x1a, /*
0x0, /*	/* 680 */ NdrFcShort( 0xfffffd4 ), /* Offset= -	FC_BOGUS_STRUCT */
/* 628 */ NdrFcShort( 0x1 ), /* 1 */	44 (636) */	0x3, /*
/* 630 */ 0x19, /* Corr desc: field	/* 682 */	3 */
pointer, FC_ULONG */	0x5b, /*	/* 722 */ NdrFcShort( 0x18 ), /* 24 */
0x0, /*	FC_END */	/* 724 */ NdrFcShort( 0x0 ), /* 0 */
/* 632 */ NdrFcShort( 0x4 ), /* 4 */	0x8, /*	/* 726 */ NdrFcShort( 0xa ), /* Offset= 10 (736) */
/* 634 */ 0x1, /* FC_BYTE */	FC_LONG */	/* 728 */ 0x8, /* FC_LONG */
0x5b, /*	/* 684 */ 0x5c, /* FC_PAD */	0x36, /*
FC_END */	0x5b, /*	FC_POINTER */
/* 636 */	FC_END */	/* 730 */ 0x4c, /* FC_EMBEDDED_COMPLEX
0x1a, /*	/* 686 */	*/
FC_BOGUS_STRUCT */	0x1a, /*	0x0, /*
0x3, /*	FC_BOGUS_STRUCT */	0 */
3 */	0x3, /*	/* 732 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
/* 638 */ NdrFcShort( 0x10 ), /* 16 */	3 */	24 (708) */
/* 640 */ NdrFcShort( 0x0 ), /* 0 */	/* 688 */ NdrFcShort( 0x8 ), /* 8 */	/* 734 */ 0x5c, /* FC_PAD */
/* 642 */ NdrFcShort( 0xa ), /* Offset= 10 (652) */	/* 690 */ NdrFcShort( 0x0 ), /* 0 */	0x5b, /*
/* 644 */ 0x8, /* FC_LONG */	/* 692 */ NdrFcShort( 0x6 ), /* Offset= 6 (698) */	FC_END */
0x8, /*	/* 694 */ 0x8, /* FC_LONG */	/* 736 */
FC_LONG */	0x36, /*	0x11, 0x0, /*
/* 646 */ 0x4c, /* FC_EMBEDDED_COMPLEX	FC_POINTER */	FC_RP */
*/	/* 696 */ 0x5c, /* FC_PAD */	/* 738 */ NdrFcShort( 0xfffff0c ), /* Offset= -
0x0, /*	0x5b, /*	244 (494) */
0 */	FC_END */	/* 740 */
/* 648 */ NdrFcShort( 0xfffffd8 ), /* Offset= -	/* 698 */	0x1b, /*
40 (608) */	FC_END */	FC_CARRAY */
	/* 698 */	0x0, /*
		0 */
		/* 742 */ NdrFcShort( 0x1 ), /* 1 */

```

/* 744 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 746 */ NdrFcShort( 0x0 ), /* 0 */
/* 748 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 750 */
FC_PSTRUCT */
0x16, /*
3 */
/* 752 */ NdrFcShort( 0x8 ), /* 8 */
/* 754 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 756 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 758 */ NdrFcShort( 0x4 ), /* 4 */
/* 760 */ NdrFcShort( 0x4 ), /* 4 */
/* 762 */ 0x12, 0x0, /* FC_UP */
/* 764 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (740) */
/* 766 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 768 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 770 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 772 */ NdrFcShort( 0x2 ), /* 2 */
/* 774 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 776 */ NdrFcShort( 0x0 ), /* 0 */
/* 778 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 780 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 782 */ NdrFcShort( 0x8 ), /* 8 */
/* 784 */
0x4b, /*
FC_PP */

```

```

0x5c, /*
FC_PAD */
/* 786 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 788 */ NdrFcShort( 0x4 ), /* 4 */
/* 790 */ NdrFcShort( 0x4 ), /* 4 */
/* 792 */ 0x12, 0x0, /* FC_UP */
/* 794 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (770) */
/* 796 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 798 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 800 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 802 */ NdrFcShort( 0x4 ), /* 4 */
/* 804 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 806 */ NdrFcShort( 0x0 ), /* 0 */
/* 808 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 810 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 812 */ NdrFcShort( 0x8 ), /* 8 */
/* 814 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 816 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 818 */ NdrFcShort( 0x4 ), /* 4 */
/* 820 */ NdrFcShort( 0x4 ), /* 4 */
/* 822 */ 0x12, 0x0, /* FC_UP */
/* 824 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (800) */
/* 826 */
0x5b, /*
FC_END */

```

```

0x8, /*
FC_LONG */
/* 828 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 830 */
0x1b, /*
FC_CARRAY */
0x7, /*
7 */
/* 832 */ NdrFcShort( 0x8 ), /* 8 */
/* 834 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 836 */ NdrFcShort( 0x0 ), /* 0 */
/* 838 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 840 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 842 */ NdrFcShort( 0x8 ), /* 8 */
/* 844 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 846 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 848 */ NdrFcShort( 0x4 ), /* 4 */
/* 850 */ NdrFcShort( 0x4 ), /* 4 */
/* 852 */ 0x12, 0x0, /* FC_UP */
/* 854 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (830) */
/* 856 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 858 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 860 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 862 */ NdrFcShort( 0x8 ), /* 8 */
/* 864 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 866 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */

```

```

/* 868 */
FC_CARRAY */
3 */
/* 870 */ NdrFcShort( 0x8 ), /* 8 */
/* 872 */ 0x7, /* Corr desc: FC_USHORT */
0x0, /*
/* 874 */ NdrFcShort( 0xffd8 ), /* -40 */
/* 876 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 878 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (860) */
/* 880 */ 0x5c, /* FC_PAD */
FC_END */
/* 882 */
FC_BOGUS_STRUCT */
3 */
/* 884 */ NdrFcShort( 0x28 ), /* 40 */
/* 886 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (868) */
/* 888 */ NdrFcShort( 0x0 ), /* Offset= 0 (888) */
/* 890 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 892 */ 0x8, /* FC_LONG */
FC_LONG */
/* 894 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 896 */ NdrFcShort( 0xffffdf8 ), /* Offset= -
520 (376) */
/* 898 */ 0x5c, /* FC_PAD */
FC_END */
/* 900 */
FC_UP */
/* 902 */ NdrFcShort( 0xffffef6 ), /* Offset= -
266 (636) */
/* 904 */
FC_UP [simple_pointer] */
/* 906 */ 0x1, /* FC_BYTE */
FC_PAD */
/* 908 */
FC_UP [simple_pointer] */
/* 910 */ 0x6, /* FC_SHORT */
FC_PAD */

```

```

/* 912 */
FC_UP [simple_pointer] */
/* 914 */ 0x8, /* FC_LONG */
FC_PAD */
/* 916 */
FC_UP [simple_pointer] */
/* 918 */ 0xb, /* FC_HYPER */
FC_PAD */
/* 920 */
FC_UP [simple_pointer] */
/* 922 */ 0xa, /* FC_FLOAT */
FC_PAD */
/* 924 */
FC_UP [simple_pointer] */
/* 926 */ 0xc, /* FC_DOUBLE */
FC_PAD */
/* 928 */
FC_UP */
/* 930 */ NdrFcShort( 0xffffd8c ), /* Offset= -
628 (302) */
/* 932 */
FC_UP [pointer_deref] */
/* 934 */ NdrFcShort( 0xffffd8e ), /* Offset= -
626 (308) */
/* 936 */
FC_UP [pointer_deref] */
/* 938 */ NdrFcShort( 0xffffda2 ), /* Offset= -
606 (332) */
/* 940 */
FC_UP [pointer_deref] */
/* 942 */ NdrFcShort( 0xffffdb0 ), /* Offset= -
592 (350) */
/* 944 */
FC_UP [pointer_deref] */
/* 946 */ NdrFcShort( 0xffffdbe ), /* Offset= -
578 (368) */
/* 948 */
FC_UP [pointer_deref] */
/* 950 */ NdrFcShort( 0x2 ), /* Offset= 2 (952) */
/* 952 */
FC_UP */
/* 954 */ NdrFcShort( 0x14 ), /* Offset= 20 (974) */
/* 956 */
FC_STRUCT */

```

```

7 */
/* 958 */ NdrFcShort( 0x10 ), /* 16 */
/* 960 */ 0x6, /* FC_SHORT */
FC_BYTE */
/* 962 */ 0x1, /* FC_BYTE */
FC_LONG */
/* 964 */ 0xb, /* FC_HYPER */
FC_END */
/* 966 */
FC_UP */
/* 968 */ NdrFcShort( 0xfffff4 ), /* Offset= -
12 (956) */
/* 970 */
FC_UP [simple_pointer] */
/* 972 */ 0x2, /* FC_CHAR */
FC_PAD */
/* 974 */
FC_BOGUS_STRUCT */
7 */
/* 976 */ NdrFcShort( 0x20 ), /* 32 */
/* 978 */ NdrFcShort( 0x0 ), /* 0 */
/* 980 */ NdrFcShort( 0x0 ), /* Offset= 0 (980) */
/* 982 */ 0x8, /* FC_LONG */
FC_LONG */
/* 984 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 986 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 988 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 990 */ NdrFcShort( 0xffffc28 ), /* Offset= -
984 (6) */
/* 992 */ 0x5c, /* FC_PAD */
FC_END */
/* 994 */ 0xb4, /* FC_USER_MARSHAL */
131 */
/* 996 */ NdrFcShort( 0x0 ), /* 0 */
/* 998 */ NdrFcShort( 0x10 ), /* 16 */
/* 1000 */ NdrFcShort( 0x0 ), /* 0 */
/* 1002 */ NdrFcShort( 0xffffc18 ), /*
Offset= -1000 (2) */
/* 1004 */
FC_RP [allocated_on_stack] */

```

```

/* 1006 */      NdrFcShort( 0x6 ), /* Offset= 6
(1012) */
/* 1008 */
                                0x13, 0x0, /*
FC_OP */
/* 1010 */      NdrFcShort( 0xffffffffdc ), /*
Offset= -36 (974) */
/* 1012 */      0xb4, /*
FC_USER_MARSHAL */
                                0x83, /*
131 */
/* 1014 */      NdrFcShort( 0x0 ), /* 0 */
/* 1016 */      NdrFcShort( 0x10 ), /* 16 */
/* 1018 */      NdrFcShort( 0x0 ), /* 0 */
/* 1020 */      NdrFcShort( 0xffffffff4 ), /*
Offset= -12 (1008) */
                                0x0
    }
};

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xc0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xc0,0
x4F,0xbf,0xe0,0x8b}} */

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,

```

```

102,
136,
170
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *) (INT_PTR) -1 /* ITPCC::NewOrder */ ,
    (void *) (INT_PTR) -1 /* ITPCC::Payment */ ,
    (void *) (INT_PTR) -1 /* ITPCC::Delivery */ ,
    (void *) (INT_PTR) -1 /* ITPCC::StockLevel */ ,
    (void *) (INT_PTR) -1 /* ITPCC::OrderStatus */ ,
    (void *) (INT_PTR) -1 /* ITPCC::CallSetComplete
*/
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,

```

```

0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x600015b, /* MIDL Version 6.0.347 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* cs routines */
    0, /* proxy/server info */
    0 /* Reserved5 */
};

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,

```

```

(const PCInterfaceName * ) &
_tpsc_com_ps_interfaceNamesList,
0, // no delegation
& _tpcc_com_ps_IID_Lookup,
1,
2,
0, /* table of [async_uuid] interfaces */
0, /* Filler1 */
0, /* Filler2 */
0 /* Filler3 */
};

#endif /* !defined(_M_IA64) && !defined(_M_AMD64)*/

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win64 (32b run,appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if defined(_M_IA64) || defined(_M_AMD64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 1003
#define PROC_FORMAT_STRING_SIZE 253

```

```

#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

static RPC_SYNTAX_IDENTIFIER _RpcTransferSyntax =
{{{0x8A885D04,0x1CEB,0x11C9,{0x9F,0xE8,0x08,0x00,0x2B,
0x10,0x48,0x60}},{2,0}};

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
extern const MIDL_STUBLESS_PROXY_INFO
ITPCC_ProxyInfo;

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

#if !defined(_RPC_WIN64_)
#error Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        FC_AUTO_HANDLE /* 0x33, */ /*
        Old Flags: object, Oi2 */
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
        /* 8 */ NdrFcShort( 0x30 ), /* ia64 Stack
        size/offset = 48 */
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
    }
}

```

```

/* 14 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 16 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 18 */ NdrFcShort( 0x20 ), /* 32 */
/* 20 */ NdrFcShort( 0x20 ), /* 32 */
/* 22 */ NdrFcShort( 0x0 ), /* 0 */
/* 24 */ NdrFcShort( 0x0 ), /* 0 */
/* Parameter txn_in */
/* 26 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 28 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 30 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */
/* Parameter txn_out */
/* 32 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 34 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 36 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */
/* Return value */
/* 38 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 40 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 42 */ 0x8, /* FC_LONG */
0x0, /*
0 */
/* Procedure Payment */
/* 44 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 46 */ NdrFcLong( 0x0 ), /* 0 */
/* 50 */ NdrFcShort( 0x4 ), /* 4 */
/* 52 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 54 */ NdrFcShort( 0x0 ), /* 0 */
/* 56 */ NdrFcShort( 0x8 ), /* 8 */
/* 58 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 60 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */

```



```

/* 62 */ NdrFcShort( 0x20 ), /* 32 */
/* 64 */ NdrFcShort( 0x20 ), /* 32 */
/* 66 */ NdrFcShort( 0x0 ), /* 0 */
/* 68 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 70 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 72 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 74 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 76 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 78 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 80 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 82 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 84 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 86 */ 0x8, /* FC_LONG */
0 *, /* 0x0, */

    /* Procedure Delivery */

/* 88 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* 0x6c, */
Old Flags: object, Oi2 */
/* 90 */ NdrFcLong( 0x0 ), /* 0 */
/* 94 */ NdrFcShort( 0x5 ), /* 5 */
/* 96 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 98 */ NdrFcShort( 0x0 ), /* 0 */
/* 100 */ NdrFcShort( 0x8 ), /* 8 */
/* 102 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
3 *, /* 0x3, */
/* 104 */ 0xa, /* 10 */
0x7, /* 0x7, */
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ), /* 0 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

```

```

/* 114 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 116 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 118 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 122 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 124 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 128 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 130 */ 0x8, /* FC_LONG */
0 *, /* 0x0, */

    /* Procedure StockLevel */

/* 132 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* 0x6c, */
Old Flags: object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ), /* 0 */
/* 138 */ NdrFcShort( 0x6 ), /* 6 */
/* 140 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 142 */ NdrFcShort( 0x0 ), /* 0 */
/* 144 */ NdrFcShort( 0x8 ), /* 8 */
/* 146 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
3 *, /* 0x3, */
/* 148 */ 0xa, /* 10 */
0x7, /* 0x7, */
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ), /* 0 */
/* 156 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 160 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 162 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

```

```

/* 164 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 166 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 168 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 172 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 174 */ 0x8, /* FC_LONG */
0 *, /* 0x0, */

    /* Procedure OrderStatus */

/* 176 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* 0x6c, */
Old Flags: object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x7 ), /* 7 */
/* 184 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 186 */ NdrFcShort( 0x0 ), /* 0 */
/* 188 */ NdrFcShort( 0x8 ), /* 8 */
/* 190 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
3 *, /* 0x3, */
/* 192 */ 0xa, /* 10 */
0x7, /* 0x7, */
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ), /* 0 */
/* 200 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 204 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 206 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 210 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 212 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

```

```

/* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 216 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 218 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure CallSetComplete */

/* 220 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ), /* 0 */
/* 226 */ NdrFcShort( 0x8 ), /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ), /* 0 */
/* 232 */ NdrFcShort( 0x8 ), /* 8 */
/* 234 */ 0x44, /* Oi2 Flags: has
return, has ext, */
0x1, /*
1 */
/* 236 */ 0xa, /* 10 */
0x1, /*
Ext Flags: new corr desc, */
/* 238 */ NdrFcShort( 0x0 ), /* 0 */
/* 240 */ NdrFcShort( 0x0 ), /* 0 */
/* 242 */ NdrFcShort( 0x0 ), /* 0 */
/* 244 */ NdrFcShort( 0x0 ), /* 0 */

/* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 250 */ 0x8, /* FC_LONG */
0x0, /*
0 */
0x0
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
0,
{
NdrFcShort( 0x0 ), /*
0 */
/* 2 */
0x12, 0x0, /*
FC_UP */
/* 4 */ NdrFcShort( 0x3b6 ), /* Offset=
950 (954) */
/* 6 */

```

```

0x2b, /*
FC_NON_ENCAPSULATED_UNION */
0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (16) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2f ), /* 47 */
/* 20 */ NdrFcLong( 0x14 ), /* 20 */
/* 24 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 26 */ NdrFcLong( 0x3 ), /* 3 */
/* 30 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 32 */ NdrFcLong( 0x11 ), /* 17 */
/* 36 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 38 */ NdrFcLong( 0x2 ), /* 2 */
/* 42 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 44 */ NdrFcLong( 0x4 ), /* 4 */
/* 48 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 50 */ NdrFcLong( 0x5 ), /* 5 */
/* 54 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 56 */ NdrFcLong( 0xb ), /* 11 */
/* 60 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 62 */ NdrFcLong( 0xa ), /* 10 */
/* 66 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 68 */ NdrFcLong( 0x6 ), /* 6 */
/* 72 */ NdrFcShort( 0xe8 ), /* Offset= 232 (304) */
/* 74 */ NdrFcLong( 0x7 ), /* 7 */
/* 78 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 80 */ NdrFcLong( 0x8 ), /* 8 */
/* 84 */ NdrFcShort( 0xe2 ), /* Offset= 226 (310) */
/* 86 */ NdrFcLong( 0xd ), /* 13 */
/* 90 */ NdrFcShort( 0xf6 ), /* Offset= 246 (336) */
/* 92 */ NdrFcLong( 0x9 ), /* 9 */
/* 96 */ NdrFcShort( 0x102 ), /* Offset=
258 (354) */
/* 98 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 102 */ NdrFcShort( 0x10e ), /* Offset=
270 (372) */
/* 104 */ NdrFcLong( 0x24 ), /* 36 */
/* 108 */ NdrFcShort( 0x304 ), /* Offset=
772 (880) */
/* 110 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 114 */ NdrFcShort( 0x2fe ), /* Offset=
766 (880) */
/* 116 */ NdrFcLong( 0x4011 ), /* 16401 */

```

```

/* 120 */ NdrFcShort( 0x2fc ), /* Offset=
764 (884) */
/* 122 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 126 */ NdrFcShort( 0x2fa ), /* Offset=
762 (888) */
/* 128 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 132 */ NdrFcShort( 0x2f8 ), /* Offset=
760 (892) */
/* 134 */ NdrFcLong( 0x4014 ), /* 16404 */
/* 138 */ NdrFcShort( 0x2fe ), /* Offset=
758 (896) */
/* 140 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 144 */ NdrFcShort( 0x2f4 ), /* Offset=
756 (900) */
/* 146 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 150 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (904) */
/* 152 */ NdrFcLong( 0x400b ), /* 16395 */
/* 156 */ NdrFcShort( 0x2dc ), /* Offset=
732 (888) */
/* 158 */ NdrFcLong( 0x400a ), /* 16394 */
/* 162 */ NdrFcShort( 0x2da ), /* Offset=
730 (892) */
/* 164 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 168 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (908) */
/* 170 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 174 */ NdrFcShort( 0x2da ), /* Offset=
730 (904) */
/* 176 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 180 */ NdrFcShort( 0x2dc ), /* Offset=
732 (912) */
/* 182 */ NdrFcLong( 0x400d ), /* 16397 */
/* 186 */ NdrFcShort( 0x2da ), /* Offset=
730 (916) */
/* 188 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 192 */ NdrFcShort( 0x2d8 ), /* Offset=
728 (920) */
/* 194 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 198 */ NdrFcShort( 0x2d6 ), /* Offset=
726 (924) */
/* 200 */ NdrFcLong( 0x400c ), /* 16396 */
/* 204 */ NdrFcShort( 0x2d4 ), /* Offset=
724 (928) */
/* 206 */ NdrFcLong( 0x10 ), /* 16 */
/* 210 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 212 */ NdrFcLong( 0x12 ), /* 18 */
/* 216 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 218 */ NdrFcLong( 0x13 ), /* 19 */
/* 222 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0x15 ), /* 21 */
/* 228 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 230 */ NdrFcLong( 0x16 ), /* 22 */
/* 234 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 236 */ NdrFcLong( 0x17 ), /* 23 */

```

```

/* 240 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 242 */ NdrFcLong( 0xe ), /* 14 */
/* 246 */ NdrFcShort( 0x2b2 ), /* Offset=
690 (936) */
/* 248 */ NdrFcLong( 0x400e ), /* 16398 */
/* 252 */ NdrFcShort( 0x2b6 ), /* Offset=
694 (946) */
/* 254 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 258 */ NdrFcShort( 0x2b4 ), /* Offset=
692 (950) */
/* 260 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 264 */ NdrFcShort( 0x270 ), /* Offset=
624 (888) */
/* 266 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 270 */ NdrFcShort( 0x26e ), /* Offset=
622 (892) */
/* 272 */ NdrFcLong( 0x4015 ), /* 16405 */
/* 276 */ NdrFcShort( 0x26c ), /* Offset=
620 (896) */
/* 278 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 282 */ NdrFcShort( 0x262 ), /* Offset=
610 (892) */
/* 284 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 288 */ NdrFcShort( 0x25c ), /* Offset=
604 (892) */
/* 290 */ NdrFcLong( 0x0 ), /* 0 */
/* 294 */ NdrFcShort( 0x0 ), /* Offset= 0 (294) */
/* 296 */ NdrFcLong( 0x1 ), /* 1 */
/* 300 */ NdrFcShort( 0x0 ), /* Offset= 0 (300) */
/* 302 */ NdrFcShort( 0xffffffff ), /* Offset=-1
(301) */
/* 304 */
FC_STRUCT */
0x15, /*
0x7, /*
7 */
/* 306 */ NdrFcShort( 0x8 ), /* 8 */
/* 308 */ 0xb, /* FC_HYPER */
FC_END */
/* 310 */
0x12, 0x0, /*
FC_UP */
/* 312 */ NdrFcShort( 0xe ), /* Offset= 14 (326) */
/* 314 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 316 */ NdrFcShort( 0x2 ), /* 2 */
/* 318 */ 0x9, /* Corr desc: FC_ULONG
*/
0x0, /*
*/
/* 320 */ NdrFcShort( 0xfffc ), /* -4 */
/* 322 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 324 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */

```

```

/* 326 */
FC_CSTRUCT */
0x17, /*
0x3, /*
3 */
/* 328 */ NdrFcShort( 0x8 ), /* 8 */
/* 330 */ NdrFcShort( 0xffffffff0 ), /* Offset=-
16 (314) */
/* 332 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 334 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 336 */
0x2E, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 338 */ NdrFcLong( 0x0 ), /* 0 */
/* 342 */ NdrFcShort( 0x0 ), /* 0 */
/* 344 */ NdrFcShort( 0x0 ), /* 0 */
/* 346 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 348 */ 0x0, /* 0 */
0x0, /*
0 */
/* 350 */ 0x0, /* 0 */
0x0, /*
0 */
/* 352 */ 0x0, /* 0 */
0x46, /*
70 */
/* 354 */
0x2E, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 356 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 360 */ NdrFcShort( 0x0 ), /* 0 */
/* 362 */ NdrFcShort( 0x0 ), /* 0 */
/* 364 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 366 */ 0x0, /* 0 */
0x0, /*
0 */
/* 368 */ 0x0, /* 0 */
0x0, /*
0 */
/* 370 */ 0x0, /* 0 */
0x46, /*
70 */
/* 372 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 374 */ NdrFcShort( 0x2 ), /* Offset= 2 (376) */
/* 376 */
0x12, 0x0, /*
FC_UP */

```

```

/* 378 */ NdrFcShort( 0x1e4 ), /* Offset=
484 (862) */
/* 380 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x89, /*
137 */
/* 382 */ NdrFcShort( 0x20 ), /* 32 */
/* 384 */ NdrFcShort( 0xa ), /* 10 */
/* 386 */ NdrFcLong( 0x8 ), /* 8 */
/* 390 */ NdrFcShort( 0x50 ), /* Offset= 80 (470) */
/* 392 */ NdrFcLong( 0xd ), /* 13 */
/* 396 */ NdrFcShort( 0x70 ), /* Offset= 112 (508) */
/* 398 */ NdrFcLong( 0x9 ), /* 9 */
/* 402 */ NdrFcShort( 0x90 ), /* Offset= 144 (546) */
/* 404 */ NdrFcLong( 0xc ), /* 12 */
/* 408 */ NdrFcShort( 0xb0 ), /* Offset= 176 (584) */
/* 410 */ NdrFcLong( 0x24 ), /* 36 */
/* 414 */ NdrFcShort( 0x102 ), /* Offset=
258 (672) */
/* 416 */ NdrFcLong( 0x800d ), /* 32781 */
/* 420 */ NdrFcShort( 0x11e ), /* Offset=
286 (706) */
/* 422 */ NdrFcLong( 0x10 ), /* 16 */
/* 426 */ NdrFcShort( 0x138 ), /* Offset=
312 (738) */
/* 428 */ NdrFcLong( 0x2 ), /* 2 */
/* 432 */ NdrFcShort( 0x14e ), /* Offset=
334 (766) */
/* 434 */ NdrFcLong( 0x3 ), /* 3 */
/* 438 */ NdrFcShort( 0x164 ), /* Offset=
356 (794) */
/* 440 */ NdrFcLong( 0x14 ), /* 20 */
/* 444 */ NdrFcShort( 0x17a ), /* Offset=
378 (822) */
/* 446 */ NdrFcShort( 0xffffffff ), /* Offset=-1
(445) */
/* 448 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 454 */ NdrFcShort( 0x0 ), /* 0 */
/* 456 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 458 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 462 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 464 */
0x12, 0x0, /*
FC_UP */
/* 466 */ NdrFcShort( 0xffffffff74 ), /* Offset=-
140 (326) */
/* 468 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 470 */

```

```

                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 472 */ NdrFcShort( 0x10 ), /* 16 */
/* 474 */ NdrFcShort( 0x0 ), /* 0 */
/* 476 */ NdrFcShort( 0x6 ), /* Offset= 6 (482) */
/* 478 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 480 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 482 */
                                0x11, 0x0,      /*
FC_RP */
/* 484 */ NdrFcShort( 0xfffffdc ), /* Offset= -
36 (448) */
/* 486 */
                                0x21,          /*
FC_BOGUS_ARRAY */
                                0x3,          /*
3 */
/* 488 */ NdrFcShort( 0x0 ), /* 0 */
/* 490 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 492 */ NdrFcShort( 0x0 ), /* 0 */
/* 494 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 496 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 500 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 502 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 504 */ NdrFcShort( 0xfffff58 ), /* Offset= -
168 (336) */
/* 506 */ 0x5c, /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 508 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 510 */ NdrFcShort( 0x10 ), /* 16 */
/* 512 */ NdrFcShort( 0x0 ), /* 0 */
/* 514 */ NdrFcShort( 0x6 ), /* Offset= 6 (520) */
/* 516 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 518 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 520 */
                                0x11, 0x0,      /*
FC_RP */
/* 522 */ NdrFcShort( 0xfffffdc ), /* Offset= -
36 (486) */

```

```

/* 524 */
FC_BOGUS_ARRAY */
                                0x21,          /*
0x3,          /*
3 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 530 */ NdrFcShort( 0x0 ), /* 0 */
/* 532 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 534 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 538 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 540 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 542 */ NdrFcShort( 0xfffff44 ), /* Offset= -
188 (354) */
/* 544 */ 0x5c, /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 546 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 548 */ NdrFcShort( 0x10 ), /* 16 */
/* 550 */ NdrFcShort( 0x0 ), /* 0 */
/* 552 */ NdrFcShort( 0x6 ), /* Offset= 6 (558) */
/* 554 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 556 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 558 */
                                0x11, 0x0,      /*
FC_RP */
/* 560 */ NdrFcShort( 0xfffffdc ), /* Offset= -
36 (524) */
/* 562 */
                                0x21,          /*
FC_BOGUS_ARRAY */
                                0x3,          /*
3 */
/* 564 */ NdrFcShort( 0x0 ), /* 0 */
/* 566 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 568 */ NdrFcShort( 0x0 ), /* 0 */
/* 570 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 572 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 576 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 578 */
                                0x12, 0x0,      /*
FC_UP */

```

```

/* 580 */ NdrFcShort( 0x176 ), /* Offset=
374 (954) */
/* 582 */ 0x5c, /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 584 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 586 */ NdrFcShort( 0x10 ), /* 16 */
/* 588 */ NdrFcShort( 0x0 ), /* 0 */
/* 590 */ NdrFcShort( 0x6 ), /* Offset= 6 (596) */
/* 592 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 594 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 596 */
                                0x11, 0x0,      /*
FC_RP */
/* 598 */ NdrFcShort( 0xfffffdc ), /* Offset= -
36 (562) */
/* 600 */
                                0x2f,          /*
FC_IP */
                                0x5a,          /*
FC_CONSTANT_IID */
/* 602 */ NdrFcLong( 0x2f ), /* 47 */
/* 606 */ NdrFcShort( 0x0 ), /* 0 */
/* 608 */ NdrFcShort( 0x0 ), /* 0 */
/* 610 */ 0xc0, /* 192 */
                                0x0,          /*
0 */
/* 612 */ 0x0, /* 0 */
                                0x0,          /*
0 */
/* 614 */ 0x0, /* 0 */
                                0x0,          /*
0 */
/* 616 */ 0x0, /* 0 */
                                0x46,          /*
70 */
/* 618 */
                                0x1b,          /*
FC_CARRAY */
                                0x0,          /*
0 */
/* 620 */ NdrFcShort( 0x1 ), /* 1 */
/* 622 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 624 */ NdrFcShort( 0x4 ), /* 4 */
/* 626 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 628 */ 0x1, /* FC_BYTE */
                                0x5b,          /*
FC_END */
/* 630 */

```

```

Ox1a, /*
FC_BOGUS_STRUCT */ Ox3, /*
3 */
/* 632 */ NdrFcShort( 0x18 ), /* 24 */
/* 634 */ NdrFcShort( 0x0 ), /* 0 */
/* 636 */ NdrFcShort( 0xa ), /* Offset= 10 (646) */
/* 638 */ 0x8, /* FC_LONG */
Ox8, /*
FC_LONG */
/* 640 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
/*
Ox0, /*
0 */
/* 642 */ NdrFcShort( 0xfffffd6 ), /* Offset= -
42 (600) */
/* 644 */ 0x36, /* FC_POINTER */
Ox5b, /*
FC_END */
/* 646 */
Ox12, 0x0, /*
FC_UP */
/* 648 */ NdrFcShort( 0xfffffe2 ), /* Offset= -
30 (618) */
/* 650 */
Ox21, /*
FC_BOGUS_ARRAY */
Ox3, /*
3 */
/* 652 */ NdrFcShort( 0x0 ), /* 0 */
/* 654 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
Ox0, /*
*/
/* 656 */ NdrFcShort( 0x0 ), /* 0 */
/* 658 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 660 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 664 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 666 */
Ox12, 0x0, /*
FC_UP */
/* 668 */ NdrFcShort( 0xfffffda ), /* Offset= -
38 (630) */
/* 670 */ 0x5c, /* FC_PAD */
Ox5b, /*
FC_END */
/* 672 */
Ox1a, /*
FC_BOGUS_STRUCT */
Ox3, /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ NdrFcShort( 0x0 ), /* 0 */
/* 678 */ NdrFcShort( 0x6 ), /* Offset= 6 (684) */
/* 680 */ 0x8, /* FC_LONG */
Ox40, /*
FC_STRUCTUREPAD4 */
/* 682 */ 0x36, /* FC_POINTER */
Ox5b, /*
FC_END */

```

```

/* 684 */
FC_RP */ Ox11, 0x0, /*
/* 686 */ NdrFcShort( 0xfffffde ), /* Offset= -
36 (650) */
/* 688 */
Ox1d, /*
FC_SMPARRAY */
Ox0, /*
0 */
/* 690 */ NdrFcShort( 0x8 ), /* 8 */
/* 692 */ 0x1, /* FC_BYTE */
Ox5b, /*
FC_END */
/* 694 */
Ox15, /*
FC_STRUCT */
Ox3, /*
3 */
/* 696 */ NdrFcShort( 0x10 ), /* 16 */
/* 698 */ 0x8, /* FC_LONG */
Ox6, /*
FC_SHORT */
/* 700 */ 0x6, /* FC_SHORT */
Ox4c, /*
FC_EMBEDDED_COMPLEX */
/* 702 */ 0x0, /* 0 */
NdrFcShort( 0xfffffff1
), /* Offset= -15 (688) */
Ox5b, /*
FC_END */
/* 706 */
Ox1a, /*
FC_BOGUS_STRUCT */
Ox3, /*
3 */
/* 708 */ NdrFcShort( 0x20 ), /* 32 */
/* 710 */ NdrFcShort( 0x0 ), /* 0 */
/* 712 */ NdrFcShort( 0xa ), /* Offset= 10 (722) */
/* 714 */ 0x8, /* FC_LONG */
Ox40, /*
FC_STRUCTUREPAD4 */
/* 716 */ 0x36, /* FC_POINTER */
Ox4c, /*
FC_EMBEDDED_COMPLEX */
/* 718 */ 0x0, /* 0 */
NdrFcShort( 0xffffffe7
), /* Offset= -25 (694) */
Ox5b, /*
FC_END */
/* 722 */
Ox11, 0x0, /*
FC_RP */
/* 724 */ NdrFcShort( 0xffffff12 ), /* Offset= -
238 (486) */
/* 726 */
Ox1b, /*
FC_CARRAY */
Ox0, /*
0 */
/* 728 */ NdrFcShort( 0x1 ), /* 1 */

```

```

/* 730 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
Ox0, /*
*/
/* 732 */ NdrFcShort( 0x0 ), /* 0 */
/* 734 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 736 */ 0x1, /* FC_BYTE */
Ox5b, /*
FC_END */
/* 738 */
Ox1a, /*
FC_BOGUS_STRUCT */
Ox3, /*
3 */
/* 740 */ NdrFcShort( 0x10 ), /* 16 */
/* 742 */ NdrFcShort( 0x0 ), /* 0 */
/* 744 */ NdrFcShort( 0x6 ), /* Offset= 6 (750) */
/* 746 */ 0x8, /* FC_LONG */
Ox40, /*
FC_STRUCTUREPAD4 */
/* 748 */ 0x36, /* FC_POINTER */
Ox5b, /*
FC_END */
/* 750 */
Ox12, 0x0, /*
FC_UP */
/* 752 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (726) */
/* 754 */
Ox1b, /*
FC_CARRAY */
Ox1, /*
1 */
/* 756 */ NdrFcShort( 0x2 ), /* 2 */
/* 758 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
Ox0, /*
*/
/* 760 */ NdrFcShort( 0x0 ), /* 0 */
/* 762 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 764 */ 0x6, /* FC_SHORT */
Ox5b, /*
FC_END */
/* 766 */
Ox1a, /*
FC_BOGUS_STRUCT */
Ox3, /*
3 */
/* 768 */ NdrFcShort( 0x10 ), /* 16 */
/* 770 */ NdrFcShort( 0x0 ), /* 0 */
/* 772 */ NdrFcShort( 0x6 ), /* Offset= 6 (778) */
/* 774 */ 0x8, /* FC_LONG */
Ox40, /*
FC_STRUCTUREPAD4 */
/* 776 */ 0x36, /* FC_POINTER */
Ox5b, /*
FC_END */
/* 778 */

```

```

                                0x12, 0x0,      /*
FC_UP */
/* 780 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (754) */
/* 782 */
                                0x1b,      /*
FC_CARRAY */
                                0x3,      /*
3 */
/* 784 */ NdrFcShort( 0x4 ), /* 4 */
/* 786 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,      /*
*/
/* 788 */ NdrFcShort( 0x0 ), /* 0 */
/* 790 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 792 */ 0x8, /* FC_LONG */
                                0x5b,      /*
FC_END */
/* 794 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 796 */ NdrFcShort( 0x10 ), /* 16 */
/* 798 */ NdrFcShort( 0x0 ), /* 0 */
/* 800 */ NdrFcShort( 0x6 ), /* Offset= 6 (806) */
/* 802 */ 0x8, /* FC_LONG */
                                0x40,      /*
FC_STRUCTPAD4 */
/* 804 */ 0x36, /* FC_POINTER */
                                0x5b,      /*
FC_END */
/* 806 */
                                0x12, 0x0,      /*
FC_UP */
/* 808 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (782) */
/* 810 */
                                0x1b,      /*
FC_CARRAY */
                                0x7,      /*
7 */
/* 812 */ NdrFcShort( 0x8 ), /* 8 */
/* 814 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,      /*
*/
/* 816 */ NdrFcShort( 0x0 ), /* 0 */
/* 818 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 820 */ 0xb, /* FC_HYPER */
                                0x5b,      /*
FC_END */
/* 822 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 824 */ NdrFcShort( 0x10 ), /* 16 */

```

```

/* 826 */ NdrFcShort( 0x0 ), /* 0 */
/* 828 */ NdrFcShort( 0x6 ), /* Offset= 6 (834) */
/* 830 */ 0x8, /* FC_LONG */
                                0x40,      /*
FC_STRUCTPAD4 */
/* 832 */ 0x36, /* FC_POINTER */
                                0x5b,      /*
FC_END */
/* 834 */
                                0x12, 0x0,      /*
FC_UP */
/* 836 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (810) */
/* 838 */
                                0x15,      /*
FC_STRUCT */
                                0x3,      /*
3 */
/* 840 */ NdrFcShort( 0x8 ), /* 8 */
/* 842 */ 0x8, /* FC_LONG */
                                0x8,      /*
FC_LONG */
/* 844 */ 0x5c, /* FC_PAD */
                                0x5b,      /*
FC_END */
/* 846 */
                                0x1b,      /*
FC_CARRAY */
                                0x3,      /*
3 */
/* 848 */ NdrFcShort( 0x8 ), /* 8 */
/* 850 */ 0x7, /* Corr desc: FC_USHORT
*/
                                0x0,      /*
*/
/* 852 */ NdrFcShort( 0xffc8 ), /* -56 */
/* 854 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 856 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
                                0x0,      /*
0 */
/* 858 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (838) */
/* 860 */ 0x5c, /* FC_PAD */
                                0x5b,      /*
FC_END */
/* 862 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 864 */ NdrFcShort( 0x38 ), /* 56 */
/* 866 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (846) */
/* 868 */ NdrFcShort( 0x0 ), /* Offset= 0 (868) */
/* 870 */ 0x6, /* FC_SHORT */
                                0x6,      /*
FC_SHORT */
/* 872 */ 0x8, /* FC_LONG */

```

```

                                0x8,      /*
FC_LONG */
/* 874 */ 0x40, /* FC_STRUCTPAD4 */
                                0x4c,      /*
FC_EMBEDDED_COMPLEX */
/* 876 */ 0x0, /* 0 */
                                NdrFcShort( 0xfffffe0f
), /* Offset= -497 (380) */
                                0x5b,      /*
FC_END */
/* 880 */
                                0x12, 0x0,      /*
FC_UP */
/* 882 */ NdrFcShort( 0xfffff04 ), /* Offset= -
252 (630) */
/* 884 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 886 */ 0x1, /* FC_BYTE */
                                0x5c,      /*
FC_PAD */
/* 888 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 890 */ 0x6, /* FC_SHORT */
                                0x5c,      /*
FC_PAD */
/* 892 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 894 */ 0x8, /* FC_LONG */
                                0x5c,      /*
FC_PAD */
/* 896 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 898 */ 0xb, /* FC_HYPER */
                                0x5c,      /*
FC_PAD */
/* 900 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 902 */ 0xa, /* FC_FLOAT */
                                0x5c,      /*
FC_PAD */
/* 904 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 906 */ 0xc, /* FC_DOUBLE */
                                0x5c,      /*
FC_PAD */
/* 908 */
                                0x12, 0x0,      /*
FC_UP */
/* 910 */ NdrFcShort( 0xffffda2 ), /* Offset= -
606 (304) */
/* 912 */
                                0x12, 0x10,      /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xffffda4 ), /* Offset= -
604 (310) */

```

```

/* 916 */
FC_UP [pointer_deref] /*
/* 918 */ NdrFcShort( 0xffffdba ), /* Offset= -
582 (336) */
/* 920 */
FC_UP [pointer_deref] /*
/* 922 */ NdrFcShort( 0xffffdc8 ), /* Offset= -
568 (354) */
/* 924 */
FC_UP [pointer_deref] /*
/* 926 */ NdrFcShort( 0xffffdd6 ), /* Offset= -
554 (372) */
/* 928 */
FC_UP [pointer_deref] /*
/* 930 */ NdrFcShort( 0x2 ), /* Offset= 2 (932) */
/* 932 */
FC_UP /*
/* 934 */ NdrFcShort( 0x14 ), /* Offset= 20 (954) */
/* 936 */
FC_STRUCT /*
/* 938 */ NdrFcShort( 0x10 ), /* 16 */
/* 940 */ 0x6,
FC_BYTE /*
/* 942 */ 0x1,
FC_LONG /*
/* 944 */ 0xb,
FC_END /*
/* 946 */
FC_UP /*
/* 948 */ NdrFcShort( 0xffffff4 ), /* Offset= -
12 (936) */
/* 950 */
FC_UP [simple_pointer] /*
/* 952 */ 0x2,
FC_PAD /*
/* 954 */
FC_BOGUS_STRUCT /*
/* 956 */ NdrFcShort( 0x20 ), /* 32 */
/* 958 */ NdrFcShort( 0x0 ), /* 0 */
/* 960 */ NdrFcShort( 0x0 ), /* Offset= 0 (960) */
/* 962 */ 0x8,
FC_LONG /*
/* 964 */ 0x6,

```

```

0x6,
FC_SHORT /*
/* 966 */ 0x6,
FC_SHORT /*
/* 968 */ 0x4c,
0 /*
/* 970 */ NdrFcShort( 0xfffffc3c ), /* Offset= -
964 (6) */
/* 972 */ 0x5c,
FC_END /*
/* 974 */ 0xb4,
131 /*
/* 976 */ NdrFcShort( 0x0 ), /* 0 */
/* 978 */ NdrFcShort( 0x18 ), /* 24 */
/* 980 */ NdrFcShort( 0x0 ), /* 0 */
/* 982 */ NdrFcShort( 0xfffffc2c ), /* Offset= -
980 (2) */
/* 984 */
FC_RP [allocated_on_stack] /*
/* 986 */ NdrFcShort( 0x6 ), /* Offset= 6 (992) */
/* 988 */
FC_OP /*
/* 990 */ NdrFcShort( 0xffffffdc ), /* Offset= -
36 (954) */
/* 992 */ 0xb4,
131 /*
/* 994 */ NdrFcShort( 0x0 ), /* 0 */
/* 996 */ NdrFcShort( 0x18 ), /* 24 */
/* 998 */ NdrFcShort( 0x0 ), /* 0 */
/* 1000 */ NdrFcShort( 0xfffffff4 ), /*
Offset= -12 (988) */
}
};
static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
{
VARIANT_UserSize
,VARIANT_UserMarshal
,VARIANT_UserUnmarshal
,VARIANT_UserFree
}
};
/* Standard interface: __MIDL_itf_tpc_com_ps_0000,
ver. 0.0,

```

```

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */
/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xc0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */
/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEEB6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */
#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
0,
44,
88,
132,
176,
220
};
static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
&Object_StubDesc,
__MIDL_ProcFormatString.Format,
&ITPCC_FormatStringOffsetTable[-3],
0,
0,
0
};
static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
&Object_StubDesc,
__MIDL_ProcFormatString.Format,
&ITPCC_FormatStringOffsetTable[-3],
0,
0,
0,
0
};
CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
&ITPCC_ProxyInfo,
&IID_ITPCC,
IUnknown_QueryInterface_Proxy,
IUnknown_AddRef_Proxy,
IUnknown_Release_Proxy ,
(void *) (INT_PTR) -1 /* ITPCC::NewOrder */ ,
(void *) (INT_PTR) -1 /* ITPCC::Payment */ ,
(void *) (INT_PTR) -1 /* ITPCC::Delivery */ ,
(void *) (INT_PTR) -1 /* ITPCC::StockLevel */ ,

```

```

        (void *) (INT_PTR) -1 /* ITPCC::OrderStatus */ ,
        (void *) (INT_PTR) -1 /* ITPCC::CallSetComplete
*/
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x600015b, /* MIDL Version 6.0.347 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* cs routines */
    0, /* proxy/server info */
    0 /* Reserved5 */
};

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

```

```

#define _tpcc_com_ps_CHECK_IID(n)
        IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName *) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    &_tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0 /* Filler3 */
};

```

```

#endif /* defined(_M_IA64) || defined(_M_AMD64) */

```

## ***tpcc\_com\_sl.rg***

### **S**

```

HKCR
{
    TPCC.StockLevel.1 = s 'StockLevel Class'
    {
        CLSID = s '{2668369E-A50D-11D2-
BA4E-00C04FBFE08B}'
    }
    TPCC.StockLevel = s 'StockLevel Class'
    {
        CurVer = s 'TPCC.StockLevel.1'
    }
    NoRemove CLSID
    {
        ForceRemove {2668369E-A50D-11D2-
BA4E-00C04FBFE08B} = s 'StockLevel Class'

```

```

        {
            ProgID = s
            'TPCC.StockLevel.1'

            VersionIndependentProgID = s
            'TPCC.StockLevel'

            InprocServer32 = s
            '%MODULE%'
            {
                val
                ThreadingModel = s 'Both'
            }
        }
    }
}

```

## ***tpcc\_dblib.cpp***

```

/* FILE: TPCC_DBLIB.CPP
* Microsoft
TPC-C Kit Ver. 4.42.000
* Copyright
Microsoft, 2002
* All Rights Reserved
* Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Implements dblib calls for TPC-C
txns.
* Contact: Charles Levine
(clevine@microsoft.com)
*
* Change history:
* 4.42.000 - changed w_id fields
from short to long to support >32K warehouses
* 4.20.000 - updated rev number to
match kit
* 4.10.001 - not deleting error
class in catch handler on deadlock retry;
* not a
functional bug, but a memory leak
* - had to
tweak some declarations to compile with latest SDK;
no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqlldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

```



```

// need to declare functions for export
#define DllDecl __declspec( dlllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPCKSIZE
4096

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10;
// how many retries on deadlock
static long iConnectionCount = 0; // number
of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit(); //
            initialize dblib
            break;
        case DLL_PROCESS_DETACH:
            dbexit(); //
            close all dblib structures/connections
            break;
        default:
            /* nothing */;
    }
    return TRUE;
}

int err_handler(DBPROCESS *dbproc, int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetDbLibError( severity,
        dberr, oserr, dberrstr, oserrstr );
    }
}

```

```

}
return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT
msgno, int msgstate, int severity, char *msgtext)
*
* PURPOSE: This function handles DB-Library
SQL Server error messages
*
* ARGUMENTS: DBPROCESS *dbproc
DBPROCESS id pointer
DBINT
message number
int
message state
int
severity
message severity
char
printable
*msgtext
message description
*
* RETURNS: int
INT_CONTINUE continue if
error is SQLETIME else INT_CANCEL action
*
INT_CANCEL
cancel operation
*
* COMMENTS: This function also sets the dead
lock dbproc variable if necessary.
*
*/

// typedef INT (SQLAPI *DBMSGHANDLE_PROC)(PDBPROCESS,
DBINT, INT, INT, LPCSTR, LPCSTR, LPCSTR,
DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int
msgstate, int severity,
LPCSTR
msgtext, LPCSTR srvname, LPCSTR procname, DBUSMALLINT
line)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetSqlError( msgno,
        msgstate, severity, msgtext );
    }

    return 0;
}

```

```

}

/* FUNCTION: void UtilStrCpy(char * pDest, char *
pSrc, int n)
*
* PURPOSE: This function copies n characters
from string pSrc to pDest and places a
* null character at the
end of the destination string.
*
* ARGUMENTS: char
* pDest destination string pointer
char
* pSrc source string pointer
int
n
number of characters to copy
*
* RETURNS: None
*
* COMMENTS: Unlike strncpy this function
ensures that the result string is
always null
terminated.
*
*/

inline static void UtilStrCpy(char * pDest, const
BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
*
*/

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
        "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
        "No orders found for customer." },
        { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded." },
        { 0, "" }
    },
}

```

```

    }
};
static char szNotFound[] = "Unknown error
number.";
for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
workstation name: shows up in sp_who: max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase ) // name of
database to use
{
    return new CTPCC_DBLIB( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_DBLIB::CTPCC_DBLIB (
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
workstation name: shows up in sp_who: max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase ) // name of
database to use
{
    LOGINREC *login;
    const BYTE *pData;

    // initialization
    m_dbproc = NULL;
    m_DbLibErr = (CDBLIBERR*)NULL;
    m_SqlErr = (CSQLERR*)NULL;

    m_MaxRetries = 10; // how many
retries on deadlock

```

```

// increase max number of connections if
getting close
if ( dbgetmaxprocs() < (iConnectionCount+5)
)
{
    if (
dbsetmaxprocs(iConnectionCount+10) == FAIL )

        ThrowError(CDBLIBERR::eDbSetMaxProcs);
}

// allocate a login structure
login = dblogin();
if (login == NULL)
    ThrowError(CDBLIBERR::eLogin);
InterlockedIncrement( &iConnectionCount );

// register error and message handler
functions
if ( dbprocerrhandle(login, err_handler) ==
NULL)

    ThrowError(CDBLIBERR::eDbProcHandler);

if ( dbprocmsghandle(login, msg_handler) ==
NULL)

    ThrowError(CDBLIBERR::eDbProcHandler);

DBSETLUSER(login, szUser);
DBSETLPWD(login, szPassword);
DBSETLHOST(login, szHost);
DBSETLPACKET(login, (unsigned
short)DEFCLPCKSIZE);
DBSETLVERSION(login, DBVER60);
// use dblib ver 6.0 client behavior

// set time to wait for login
if (dbsetlogintime(60) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// set time to wait for statement execution
if (dbsettime(180) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

m_dbproc = dbopen(login, szServer);

// deallocate login structure before
checking for success
dbfreelogin( login );

if (m_dbproc == NULL)
    ThrowError(CDBLIBERR::eDbOpen);

// save address of class instance so that
the message and error handler
// can get to data.
dbsetuserdata(m_dbproc, (LPVOID)this);

```

```

// Use the the right database
if (dbuse(m_dbproc, szDatabase) == FAIL)
    ThrowError(CDBLIBERR::eDbUse);

dbcmd(m_dbproc, "set nocount on ");
// do not return row counts
dbcmd(m_dbproc, "set XACT_ABORT ON");
// rollback transaction on abort

if (dbsqlexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbSqlExec);

DiscardNextResults(2);

// verify that version of stored procs on
server is
correct
dbrpcinit(m_dbproc, "tpcc_version", 0);

if (dbrpcexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbRpcExec);

if (dbresults(m_dbproc) != SUCCEED)
    ThrowError(CDBLIBERR::eDbResults);

if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

char szSrvVersion[16];
pData=dbdata(m_dbproc, 1);
if (pData)
    UtilStrCpy(szSrvVersion, pData,
dbdatlen(m_dbproc, 1));
else
    szSrvVersion[0]=0;
if (strcmp(szSrvVersion,sVersion))
    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );

DiscardNextRows(0);
DiscardNextResults(0);
}

CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
    // close db connection and deallocate
resources
    dbclose(m_dbproc);
    InterlockedDecrement( &iConnectionCount );
    if (m_DbLibErr != NULL)
        delete m_DbLibErr;
    if (m_SqlErr != NULL)
        delete m_SqlErr;
}

```

```

void CTPCC_DBLIB::SetDbLibError(int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    delete m_DbLibErr;
    m_DbLibErr = new
CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr,
oserr);

    if (dberrstr != NULL)
    {
        m_DbLibErr->m_dberrstr = new
char[ strlen(dberrstr)+1 ];
        strcpy( m_DbLibErr->m_dberrstr,
dberrstr );
    }

    if (oserrstr != NULL)
    {
        m_DbLibErr->m_oserrstr = new
char[ strlen(oserrstr)+1 ];
        strcpy( m_DbLibErr->m_oserrstr,
oserrstr );
    }
}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno,
int msgstate, int severity, LPCSTR msgtext )
{
    if (m_SqlErr == NULL)
        m_SqlErr = new CSQLERR();

    m_SqlErr->m_msgno = msgno;
    m_SqlErr->m_msgstate = msgstate;
    m_SqlErr->m_severity = severity;

    delete [] m_SqlErr->m_msgtext;
    if (msgtext != NULL)
    {
        m_SqlErr->m_msgtext = new char[
strlen(msgtext)+1 ];
        strcpy( m_SqlErr->m_msgtext,
msgtext );
    }
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION
eAction )
{
    // discard anything still in return buffer
    DiscardNextRows(-1);
    DiscardNextResults(-1);

    // check for SQL Server error first; if
yes, throw it and ignore any DBLib error.
    if (m_SqlErr != NULL)
    {
        CSQLERR *pSqlErr;
        pSqlErr = m_SqlErr;
        m_SqlErr = NULL; // clear our
pointer to instance; catch handler will delete

```

```

        throw pSqlErr;
    }

    CDBLIBERR *pDbLibErr;
    if (m_DbLibErr == NULL)
        // this case isn't expected to
happen, since it means that an error was returned
        // but the error handlers were
        not called.
        pDbLibErr = new
CDBLIBERR(eAction);
    else
    {
        pDbLibErr = m_DbLibErr;
        pDbLibErr->m_eAction = eAction;
        m_DbLibErr = NULL; //
clear our pointer to instance; catch handler will
delete
    }

    throw pDbLibErr;
}

// Read and discard rows until no more. Throw an
exception if number of rows read doesn't
// match number of rows expected. The row count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
    int iRowsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbnextrow(m_dbproc);
        if (rc == NO_MORE_ROWS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)

                ThrowError(CDBLIBERR::eDbNextRow);
            else
                break;
        }
        iRowsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iRowsRead))

        ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more. Throw an
exception if number of result sets read doesn't

```

```

// match number expected. The result set count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int
iExpectedCount)
{
    int iResultsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbresults(m_dbproc);
        if (rc == NO_MORE_RESULTS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)

                ThrowError(CDBLIBERR::eDbResults);
            else
                break;
        }

        DiscardNextRows(-1);
        iResultsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iResultsRead))

        ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int iTryCount =
0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_stocklevel", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.StockLevel.w_id); // @w_id int
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.StockLevel.d_id); // @d_id
            tinyint
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)

```

```

&m_txn.StockLevel.threshold); // @threshold
smallint
                                if (dbrpcexec(m_dbproc)
== FAIL)
                                ThrowError(CDBLIBERR::eDbRpcExec);
                                if (dbresults(m_dbproc)
!= SUCCEEDED)
                                ThrowError(CDBLIBERR::eDbResults);
                                if (dbnextrow(m_dbproc)
!= REG_ROW)
                                ThrowError(CDBLIBERR::eDbNextRow);
                                if
(pData=dbdata(m_dbproc, 1))
                                m_txn.StockLevel.low_stock = *((long *)
pData);
                                DiscardNextRows(0);
                                DiscardNextResults(0);
                                m_txn.StockLevel.exec_status_code = eOK;
                                return;
                                }
                                catch (CSQLERR *e)
                                {
                                    if ((e->m_msgno == 1205
||
                                (e->m_msgno
== iErrOleDbProvider &&
                                strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
                                (++iTryCount
<= iMaxRetries))
                                {
                                    // hit
                                deadlock; backoff for increasingly longer period
                                delete e;
                                Sleep(10 *
                                iTryCount);
                                }
                                else
                                throw;
                                }
                                // while (TRUE)
                                }
                                //if (iTryCount)
                                // throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::NewOrder()

```

```

{
    int                i;
    DBINT              commit_flag;
    DBDATETIME         datetime;
    DBDATETIME         daterec;

    int                iTryCount =
0;
    const BYTE         *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_neworder", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.w_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.d_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.c_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_ol_cnt);

            // check whether any
            order lines are for a remote warehouse
            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0; // at
                    least one remote warehouse

                    break;
                }
            }
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_all_local);

            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);

```

```

                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);

                dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
            }

            if (dbrpcexec(m_dbproc)
== FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            // Get order line
            results
                m_txn.NewOrder.total_amount = 0;
                for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
                {
                    if
(dbresults(m_dbproc) != SUCCEEDED)
                    ThrowError(CDBLIBERR::eDbResults);

                    if
(dbnumcols(m_dbproc) != 5)
                    ThrowError(CDBLIBERR::eWrongNumCols);

                    if
(dbnextrow(m_dbproc) != REG_ROW)
                    ThrowError(CDBLIBERR::eDbNextRow);

                    if(pData=dbdata(m_dbproc, 1))
                        UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name,
pData, dbdatlen(m_dbproc, 1));

                    if(pData=dbdata(m_dbproc, 2))
                        m_txn.NewOrder.OL[i].ol_stock =
(*(DBSMALLINT *) pData);

                    if(pData=dbdata(m_dbproc, 3))
                        UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_ge
neric, pData, dbdatlen(m_dbproc, 3));

                    if(pData=dbdata(m_dbproc, 4))
                        dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);

                    if(pData=dbdata(m_dbproc, 5))

```

```

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 5),
        SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);

        m_txn.NewOrder.total_amount =
m_txn.NewOrder.total_amount +
m_txn.NewOrder.OL[i].ol_amount;

        DiscardNextRows(0);
    }

    // get remaining values
for w_tax, d_tax, o_id, c_last, c_discount, c_credit,
o_entry_d, commit_flag
    if (dbresults(m_dbproc)
!= SUCCEEDED)
        ThrowError(CDBLIBERR::eDbResults);

    if (dbnextrow(m_dbproc)
!= REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);

    if (dbnumcols(m_dbproc)
!= 8)
        ThrowError(CDBLIBERR::eWrongNumCols);

    if
(pData=dbdata(m_dbproc, 1))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,1), SQLFLT8, (BYTE
*)&m_txn.NewOrder.w_tax, 8);

    if
(pData=dbdata(m_dbproc, 2))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,2), SQLFLT8, (BYTE
*)&m_txn.NewOrder.d_tax, 8);

    if
(pData=dbdata(m_dbproc, 3))

        m_txn.NewOrder.o_id = (*(DBINT *) pData);

    if
(pData=dbdata(m_dbproc, 4))

```

```

        UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));
    if
(pData=dbdata(m_dbproc, 5))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5), SQLFLT8, (BYTE
*)&m_txn.NewOrder.c_discount, 8);

    if
(pData=dbdata(m_dbproc, 6))

        UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
    if
(pData=dbdata(m_dbproc, 7))
    {
        datetime =
        (*(DBDATETIME *) pData);
        dbdatecrack(m_dbproc, &daterec, &datetime);

        m_txn.NewOrder.o_entry_d.year =
daterec.year;

        m_txn.NewOrder.o_entry_d.month =
daterec.month;

        m_txn.NewOrder.o_entry_d.day =
daterec.day;

        m_txn.NewOrder.o_entry_d.hour =
daterec.hour;

        m_txn.NewOrder.o_entry_d.minute =
daterec.minute;

        m_txn.NewOrder.o_entry_d.second =
daterec.second;
    }
    if
(pData=dbdata(m_dbproc, 8))
        commit_flag =
        (*(DBTINYINT *) pData);

        DiscardNextRows(0);
        DiscardNextResults(0);

        if (commit_flag == 1)
        {
            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

            m_txn.NewOrder.exec_status_code = eOK;
        }
        else

```

```

        m_txn.NewOrder.exec_status_code =
eInvalidItem;

        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205

||
        (e->m_msgno
== iErrOleDbProvider &&
        strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL) &&
        (++iTryCount
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)

    // if (iTryCount)
    // throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::Payment()
{
    DBDATETIME datetime;
    DBDATEREC daterec;

    int iTryCount =
0;
    const BYTE *pData;

    ResetError();
    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_payment", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.w_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_w_id);

```

```

        dbrpcparam(m_dbproc,
NULL, 0, SQLFLT8, -1, -1, (BYTE *)
&m_txn.Payment.h_amount);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.d_id);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.c_d_id);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_id);

// if customer id is
zero, then payment is by name
if (m_txn.Payment.c_id
== 0)

        dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char
*)m_txn.Payment.c_last);

== FAIL)
        if (dbrpcexec(m_dbproc)

                ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)
!= SUCCEED)
                ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 27)
                ThrowError(CDBLIBERR::eWrongNumCols);

        if
(pData=dbdata(m_dbproc, 1))
                m_txn.Payment.c_id = *((DBINT *) pData);
        if
(pData=dbdata(m_dbproc, 2))
                UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));
        if
(pData=dbdata(m_dbproc, 3))
        {
                datetime =
*((DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.Payment.h_date.year = daterec.year;

```

```

                m_txn.Payment.h_date.month =
daterec.month;
                m_txn.Payment.h_date.day = daterec.day;
                m_txn.Payment.h_date.hour = daterec.hour;
                m_txn.Payment.h_date.minute =
daterec.minute;
                m_txn.Payment.h_date.second =
daterec.second;
        }
        if
(pData=dbdata(m_dbproc, 4))
                UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));
        if
(pData=dbdata(m_dbproc, 5))
                UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
        if
(pData=dbdata(m_dbproc, 6))
                UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))
                UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
        if
(pData=dbdata(m_dbproc, 8))
                UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
        if
(pData=dbdata(m_dbproc, 9))
                UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
        if
(pData=dbdata(m_dbproc, 10))
                UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
        if
(pData=dbdata(m_dbproc, 11))
                UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
        if
(pData=dbdata(m_dbproc, 12))
                UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
        if
(pData=dbdata(m_dbproc, 13))

```

```

                UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
        if
(pData=dbdata(m_dbproc, 14))
                UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));
        if
(pData=dbdata(m_dbproc, 15))
                UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
        if
(pData=dbdata(m_dbproc, 16))
                UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
        if
(pData=dbdata(m_dbproc, 17))
                UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
        if
(pData=dbdata(m_dbproc, 18))
                UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
        if
(pData=dbdata(m_dbproc, 19))
                UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
        if
(pData=dbdata(m_dbproc, 20))
                UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
        if
(pData=dbdata(m_dbproc, 21))
                UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
        if
(pData=dbdata(m_dbproc, 22))
        {
                datetime =
*((DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.Payment.c_since.year =
daterec.year;
                m_txn.Payment.c_since.month =
daterec.month;
                m_txn.Payment.c_since.day = daterec.day;
                m_txn.Payment.c_since.hour =
daterec.hour;

```

```

        m_txn.Payment.c_since.minute =
daterec.minute;
        m_txn.Payment.c_since.second =
daterec.second;
    }
    if(pData=dbdata(m_dbproc, 23))
        UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));
    if(pData=dbdata(m_dbproc, 24))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,24), SQLFLT8, (BYTE
*)&m_txn.Payment.c_credit_lim, 8);
    if(pData=dbdata(m_dbproc, 25))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,25), SQLFLT8, (BYTE
*)&m_txn.Payment.c_discount, 8);
    if(pData=dbdata(m_dbproc, 26))
        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,26), SQLFLT8, (BYTE
*)&m_txn.Payment.c_balance, 8);
    if(pData=dbdata(m_dbproc, 27))
        UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));
        DiscardNextRows(0);
        DiscardNextResults(0);
    if (m_txn.Payment.c_id
== 0)
        throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
    else
        m_txn.Payment.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
(e->m_msgno
== iErrOleDbProvider &&
strchr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
(++iTryCount
<= iMaxRetries))
    {

```

```

        // hit
        deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 *
iTryCount);
    }
    else
        throw;
    }
    // while (TRUE)
    {
        if (iTryCount)
            throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }
    void CTPCC_DBLIB::OrderStatus()
    {
        int i;
        DBDATETIME datetime;
        DBDATEREC daterec;
        int iTryCount =
0;
        RETCODE rc;
        const BYTE *pData;
        ResetError();
        while (TRUE)
        {
            try
            {
                dbrpcinit(m_dbproc,
"tpcc_orderstatus", 0);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.w_id);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.OrderStatus.d_id);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.c_id);
                // if customer id is
                zero, then order status is by name
                if
                (m_txn.OrderStatus.c_id == 0)
                    dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.OrderStatus.c_last), (unsigned char
*)&m_txn.OrderStatus.c_last);
                if (dbrpcexec(m_dbproc)
== FAIL)

```

```

                ThrowError(CDBLIBERR::eDbRpcExec);
                // Get order lines
                if (dbresults(m_dbproc)
!= SUCCEEDED)
                {
                    if
                    ((m_DbLibErr == NULL) && (m_SqlErr == NULL))
                        throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
                    else
                        ThrowError(CDBLIBERR::eDbResults);
                }
                if (dbnumcols(m_dbproc)
!= 5)
                    ThrowError(CDBLIBERR::eWrongNumCols);
                i = 0;
                while (TRUE)
                {
                    rc =
dbrpcnextrow(m_dbproc);
                    if (rc ==
NO_MORE_ROWS)
                        break;
                    if (rc !=
REG_ROW)
                        ThrowError(CDBLIBERR::eDbNextRow);
                    if(pData=dbdata(m_dbproc, 1))
                        m_txn.OrderStatus.OL[i].ol_supply_w_id =
(* (DBSMALLINT *) pData);
                    if(pData=dbdata(m_dbproc, 2))
                        m_txn.OrderStatus.OL[i].ol_i_id = (*(DBINT
*) pData);
                    if(pData=dbdata(m_dbproc, 3))
                        m_txn.OrderStatus.OL[i].ol_quantity =
(* (DBSMALLINT *) pData);
                    if(pData=dbdata(m_dbproc, 4))
                        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.OL[i].ol_amount, 8);
                    if(pData=dbdata(m_dbproc, 5))

```

```

        {
            datetime = *((DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);
            m_txn.OrderStatus.OL[i].ol_delivery_d.year
            = daterec.year;
            m_txn.OrderStatus.OL[i].ol_delivery_d.month
            = daterec.month;
            m_txn.OrderStatus.OL[i].ol_delivery_d.day
            = daterec.day;
            m_txn.OrderStatus.OL[i].ol_delivery_d.hour
            = daterec.hour;
            m_txn.OrderStatus.OL[i].ol_delivery_d.minute
            = daterec.minute;
            m_txn.OrderStatus.OL[i].ol_delivery_d.second
            = daterec.second;
        }
        i++;
    }
    m_txn.OrderStatus.o_ol_cnt = i;

    if (dbresults(m_dbproc)
    != SUCCEEDED)
        ThrowError(CDBLIBERR::eDbResults);
    if (dbnextrow(m_dbproc)
    != REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);
    if (dbnumcols(m_dbproc)
    != 8)
        ThrowError(CDBLIBERR::eWrongNumCols);

    if(pData=dbdata(m_dbproc, 1))
        m_txn.OrderStatus.c_id = (*(DBINT *)
        pData);
    if(pData=dbdata(m_dbproc, 2))
        UtilStrCpy(m_txn.OrderStatus.c_last, pData,
        dbdatlen(m_dbproc,2));
    if(pData=dbdata(m_dbproc, 3))
        UtilStrCpy(m_txn.OrderStatus.c_first,
        pData, dbdatlen(m_dbproc,3));

```

```

        if(pData=dbdata(m_dbproc, 4))
            UtilStrCpy(m_txn.OrderStatus.c_middle,
            pData, dbdatlen(m_dbproc, 4));
        if(pData=dbdata(m_dbproc, 5))
        {
            datetime =
            *((DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);
            m_txn.OrderStatus.o_entry_d.year =
            daterec.year;
            m_txn.OrderStatus.o_entry_d.month =
            daterec.month;
            m_txn.OrderStatus.o_entry_d.day =
            daterec.day;
            m_txn.OrderStatus.o_entry_d.hour =
            daterec.hour;
            m_txn.OrderStatus.o_entry_d.minute =
            daterec.minute;
            m_txn.OrderStatus.o_entry_d.second =
            daterec.second;
        }
        if(pData=dbdata(m_dbproc, 6))
            m_txn.OrderStatus.o_carrier_id =
            (*(DBSMALLINT *) pData);
        if(pData=dbdata(m_dbproc, 7))
            dbconvert(m_dbproc, SQLNUMERIC,
            (LPCBYTE)pData, dbdatlen(m_dbproc,7),
            SQLFLT8, (BYTE
            *)&m_txn.OrderStatus.c_balance, 8);
        if(pData=dbdata(m_dbproc, 8))
            m_txn.OrderStatus.o_id = (*(DBINT *)
            pData);
            DiscardNextRows(0);
            DiscardNextResults(0);
            if
            (m_txn.OrderStatus.o_ol_cnt == 0)
                throw new
                CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER
                );

```

```

        else if
        (m_txn.OrderStatus.c_id == 0 &&
        m_txn.OrderStatus.c_last[0] == 0)
            throw new
            CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
            m_txn.OrderStatus.exec_status_code = eOK;
            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205
            (e->m_msgno
            == iErrOleDbProvider &&
            strstr(e-
            >m_msgtext, sErrTimeoutExpired) != NULL) &&
            (++iTryCount
            <= iMaxRetries))
            {
                // hit
                deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 *
                iTryCount);
            }
            else
                throw;
        }
        // while (TRUE)
        // if (iTryCount)
        // throw new
        CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
        iTryCount);
    }

    void CTPCC_DBLIB::Delivery()
    {
        int i;
        int iTryCount =
        0;
        const BYTE *pData;
        ResetError();
        while (TRUE)
        {
            try
            {
                dbrpcinit(m_dbproc,
                "tpcc_delivery", 0);
                dbrpcparam(m_dbproc,
                NULL, 0, SQLINT4, -1, -1, (BYTE *)
                &m_txn.Delivery.w_id);
            }

```



```

        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Delivery.o_carrier_id);

        if (dbrpcexec(m_dbproc)
== FAIL)
            ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)
!= SUCCEEDED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 10)
            ThrowError(CDBLIBERR::eWrongNumCols);

        for (i=0; i<10; i++)
        {
            if (pData =
dbdata(m_dbproc, i+1))
                m_txn.Delivery.o_id[i] = *(DBINT *)pData;

            DiscardNextRows(0);
            DiscardNextResults(0);

            m_txn.Delivery.exec_status_code = eOK;
            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
<= iMaxRetries))
                {
                    // hit
                    deadlock; backoff for increasingly longer period
                    delete e;
                    Sleep(10 *
iTryCount);
                }
            else
                throw;
        }
    } // while (TRUE)
}

```

```

//         if (iTryCount)
//             throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }

    return;
}

```

## ***tpcc\_dblib.h***

```

/* FILE: TPC_C_DBLIB.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C txn class
 * implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:

```

```

CSQLERR(void)
{
    m_msgno = 0;
    m_msgstate = 0;
    m_severity = 0;
    m_msgtext = NULL;
};

~CSQLERR()
{
    delete [] m_msgtext;
};

int m_msgno;
int m_msgstate;
int m_severity;
char *m_msgtext;

int ErrorType()
{return ERR_TYPE_SQL;};
char* ErrorTypeStr() { return
"SQL"; }
int ErrorNum()
{return m_msgno;};
char* ErrorText() {return
m_msgtext;};
};

class CDBLIBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eLogin,
        // error from dblogin
        eDbOpen,
        // error from dbopen
        eDbUse,
        // error from dbuse
        eDbSqlExec,
        // error from dbsqlexec
        eDbSet,
        // error from one of the dbset*
    };

    routines
    {
        eDbNextRow,
        // error from dbnextrow
        eWrongRowCount,
        // more or less rows returned than expected
        eWrongNumCols,
        // more or less columns returned than
        expected
    };

    {
        eDbResults,
        // error from dbresults
        eDbRpcExec,
        // error from dbrpcexec
        eDbSetMaxProcs,
        // error from dbsetmaxprocs
    };
};

```

```

        eDbProcHandler
        // error from either dbprocerrhandle or
        dbprocmsgshandle
    };

    CDBLIBERR(ACTION eAction, int
severity = 0, int dberror = 0, int oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };

    ~CDBLIBERR()
    {
        delete [] m_dberrstr;
        delete [] m_oserrstr;
    };

    ACTION    m_eAction;
    int       m_severity;
    int       m_dberror;
    int       m_oserr;
    char      *m_dberrstr;
    char      *m_oserrstr;

    int       ErrorType()
    {return ERR_TYPE_DBLIB;};
    char*     ErrorTypeStr() { return
"DBLIB"; }
    int       ErrorNum()
    {return m_dberror;};
    char*     ErrorText() {return
m_dberrstr;};
    int       ErrorAction()
    { return (int)m_eAction; }

class CTPCC_DBLIB_ERR : public CBaseErr
{
    public:
        enum CTPCC_DBLIB_ERRS
        {
            ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
            ERR_INVALID_CUST,
// "Invalid Customer id,name."
            ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
            ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
        };
};

```

```

        CTPCC_DBLIB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_DBLIB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

    int       m_errno;
    int       m_iTryCount;

    int       ErrorType()
    {return ERR_TYPE_TPCC_DBLIB;};
    char*     ErrorTypeStr() { return
"TPCC_DBLIB"; }
    int       ErrorNum()
    {return m_errno;};

    char*     ErrorText();

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
    private:
        // declare variables and private
        functions here...
        PDBPROCESS    m_dbproc;
        CDBLIBERR *m_DbLibErr;
        // not allocated until needed (maybe never)
        CSQLErr      *m_SqlErr;
        // not allocated until
        needed (maybe never)
        int
        m_MaxRetries; // retry
        count on deadlock

        void DiscardNextRows(int
iExpectedCount);
        void DiscardNextResults(int
iExpectedCount);
        void ThrowError(
CDBLIBERR::ACTION eAction );
        void ResetError();

    union
    {
        NEW_ORDER_DATA
        NewOrder;
        PAYMENT_DATA
        Payment;
        DELIVERY_DATA
        Delivery;
        STOCK_LEVEL_DATA
        StockLevel;
        ORDER_STATUS_DATA
        OrderStatus;
    };
    m_txn;
    public:

```

```

        CTPCC_DBLIB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase );
        ~CTPCC_DBLIB(void);

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn.Payment; };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

        void NewOrder        ();
        void Payment         ();
        void Delivery        ();
        void StockLevel     ();
        void OrderStatus    ();

        // these are public because they
        must be called from the dblib err_handler and
        msg_hangler
        // outside of the class
        void SetDbLibError(int severity,
int dberr, int oserr, LPCSTR dberrstr, LPCSTR
oserrstr);
        void SetSqlError( int msgno, int
msgstate, int severity, LPCSTR msgtext );
    };

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCSTR);

tpcc_enc.cpp
// ctpcc_enc.cpp: implementation of the CTPCC_ENCINA
class.
//
//
//
#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>

```

```

#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains definitions of
structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_enc.h"
#include "..\include\tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

static CRITICAL_SECTION      TpCriticalSection;
extern "C" char *errFile;

BOOL WINAPIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

DisableThreadLibraryCalls(hModule);

InitializeCriticalSection(&TpCriticalSection);
        break;

        case DLL_PROCESS_DETACH:

DeleteCriticalSection(&TpCriticalSection);
        break;

        default:
            /* nothing */;
    }
    return TRUE;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_new()
{
    return new CTPCC_ENCINA();
}

// wrapper routine for enroll_client
__declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_post_init()

```

```

{
    enroll_client();
    return NULL;
}

// constructor and destructor
CTPCC_ENCINA::CTPCC_ENCINA()
{
    // Add initialization of ENCINA
    Structures if any
    m_txn = (ENC_DATA
*)malloc(sizeof(ENC_DATA));
    if (m_txn == NULL)
        throw new
CENCERR(ERR_TYPE_MEMORY, ERR_FATAL_LEVEL);
}

CTPCC_ENCINA::~CTPCC_ENCINA()
{
    // free the data structure allocated with
tpalloc
    free((char *)m_txn);
}

void CTPCC_ENCINA::NewOrder()
{
    // question: if we need to prepare the
data?
    if (send_new_order(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Payment()
{
    if (send_payment(sizeof(ENC_DATA), (unsigned char
*)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Delivery()
{
    // Note: Delivery txn code in the tuxedo
server does not implement logging of the delivery
    // txn results, so cannot be used as
is to run an auditable TPC-C result. For that
    // reason, delivery txns should not
be done via Tuxedo.
    // The code is included for
completeness.

```

```

//m_txn->u.Delivery.exec_status_code =
eDeliveryFailed;
//return;

// Note: If we use the delivery thread in
tpcc.dll, it is not possible to get to this
// point for delivery txns. But if we
use Encina delivery server, the code is
// needed. It is suggested using the
delivery thread in tpcc.dll since it is
// convenient and provides best
performance.
    GetLocalTime(&m_txn-
>u.Delivery.queue_time);

    if (send_delivery(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        m_txn-
>u.Delivery.exec_status_code = eDeliveryFailed;
    else
        m_txn-
>u.Delivery.exec_status_code = eOK;
}

void CTPCC_ENCINA::StockLevel()
{
    if (send_stock_level(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::OrderStatus()
{
    if (send_order_status(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

char *CENCERR::ErrorText()
{
    if (m_iErrorType == TRPC_ERROR)
    {
        sprintf( m_szErrorText, "Error:
ENCINA TRPC error (see log file %s for details)",
errFile);
    }
    else
        sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
    return m_szErrorText;
};

```

## tpcc\_enc.h

```
/* FILE: TPCC_ENCINA.H
 * Microsoft
 * TPC-C Kit Ver. 4.10.000
 * not yet audited
 * PURPOSE: Header file for TPC-C Encina
 * class implementation.
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 */

#if !defined(_TPCC_ENCINA_H_)
#define _TPCC_ENCINA_H_

#pragma once

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifndef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CTPCC_ENCINA : public CTPCC_BASE
{
private:
    struct ENC_DATA
    {
        int
        ErrorType;
        int
        error;

        union
        {
            NEW_ORDER_DATA      NewOrder;
            PAYMENT_DATA        Payment;
            DELIVERY_DATA       Delivery;

            STOCK_LEVEL_DATA    StockLevel;
            ORDER_STATUS_DATA   OrderStatus;
        } u;
    } *m_txn;

public:
    CTPCC_ENCINA();
    virtual ~CTPCC_ENCINA();
```

```
        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
        &m_txn->u.NewOrder; };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
        &m_txn->u.Payment; };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
        &m_txn->u.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
        &m_txn->u.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
        &m_txn->u.OrderStatus; };

        void NewOrder      ();
        void Payment      ();
        void Delivery      ();
        void StockLevel    ();
        void OrderStatus   ();
    };

class CENCERR : public CBaseErr
{
private:
    char m_szErrorText[64];
public:
    int m_errno;

    // int m_iErrorType;
    // match ErrorType in CTPCC_ENCINA
    // int m_iError;
    // machine error in CTPCC_ENCINA

    // use this interface for genuine
    Encina errors
    CENCERR( int iErr )
    {
        m_errno = iErr; //
        m_iErrorType =
    ERR_TYPE_ENCINA;
        m_iError = 0; //
    only meaningful if m_errno == TPEOS
    };

    // use this interface to
    impersonate a non-Encina error type
    CENCERR( int iErrorType, int
    iError )
    {
        m_iErrorType =
        m_iError = iError;
        m_errno = iError; //
    }

    ???
};
```

```
        // A CENCERR class can
        impersonate another class, which happens if the error
        // was not actually a Tuxedo
        error, but was simply transmitted back via Tuxedo.
        int ErrorType()
        {
            return m_iErrorType;
        }

        int ErrorNum() {return m_errno;};
        char *ErrorText();

};

// wrapper routine for class constructor:
extern "C" __declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_new();
extern "C" __declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_post_init();

typedef CTPCC_ENCINA* (TYPE_CTPCC_ENCINA)();

#endif // !defined(_TPCC_ENCINA_H_)
```

## tpcc\_odbc.cpp

```
/* FILE: TPCC_ODBC.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.42.000
 * Copyright
 * Microsoft, 2002
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Implements ODBC calls for TPC-C
 * txns.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.42.000 - changed w_id fields
 * from short to long to support >32K warehouses
 * 4.20.000 - updated rev number to
 * match kit
 * 4.10.001 - not deleting error
 * class in catch handler on deadlock retry;
 * not a
 * functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
```

```

// #define COMPILE_FOR_SNAC // define that to
// compile for SQL Native Client; comment out to use
// MDAC

#ifdef COMPILE_FOR_SNAC
#include <odbcss.h>
#else
// Compile for SNAC
#include <sqlncli.h>
#endif

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

// version string; must match return value from
// tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV;
// ODBC environment handle

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
switch( ul_reason_for_call )
{
case DLL_PROCESS_ATTACH:

DisableThreadLibraryCalls(hModule);
if (
SQLAllocHandleStd(SQL_HANDLE_ENV, SQL_NULL_HANDLE,
&henv) != SQL_SUCCESS )
return FALSE;
break;

case DLL_PROCESS_DETACH:
if ( henv != NULL )
SQLFreeEnv(henv);
break;

default:
/* nothing */;
}
return TRUE;
}

```

```

}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
*
*/
char* CTPCC_ODBC_ERR::ErrorText(void)
{
int i;

static SERRORMSG errorMsgs[] =
{
{ ERR_WRONG_SP_VERSION,
"Wrong version of stored procs on database
server" },
{ ERR_INVALID_CUST,
"Invalid Customer id,name." },
{ ERR_NO_SUCH_ORDER,
"No orders found for customer." },
{ ERR_RETRIED_TRANS,
"Retries before transaction succeeded." },
{ 0, "" }
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
if ( m_errno ==
errorMsgs[i].iError )
break;
}
if ( !errorMsgs[i].szMsg[0] )
return szNotFound;
else
return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ODBC* CTPCC_ODBC_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase, // name of
database to use
LPCWSTR szSPPrefix, // prefix to
append to the stored procedure names

```

```

BOOL bCallNoDuplicatesNewOrder ) // whether
to check for non-duplicate items in NewOrder and call
a new SP
{
return new CTPCC_ODBC( szServer, szUser,
szPassword, szHost, szDatabase, szSPPrefix,
bCallNoDuplicatesNewOrder );
}

CTPCC_ODBC::CTPCC_ODBC (
LPCSTR szServer,
// name of SQL server
LPCSTR szUser,
// user name for login
LPCSTR szPassword,
// password for login
LPCSTR szHost,
// not used
LPCSTR szDatabase,
// name of database to use
LPCWSTR szSPPrefix,
// prefix to append to the stored procedure
names
BOOL bCallNoDuplicatesNewOrder //
whether to check for non-duplicate items in NewOrder
and call a new SP
)
:
m_bCallNoDuplicatesNewOrder(bCallNoDuplicatesNewOrder)
{
RETCODE rc;

// initialization
m_hdbc = SQL_NULL_HDBC;
m_hstmt = SQL_NULL_HSTMT;

m_hstmtNewOrder = SQL_NULL_HSTMT;
m_hstmtPayment = SQL_NULL_HSTMT;
m_hstmtDelivery = SQL_NULL_HSTMT;
m_hstmtOrderStatus = SQL_NULL_HSTMT;
m_hstmtStockLevel = SQL_NULL_HSTMT;

m_descNewOrderCols1 = SQL_NULL_HDESC;
m_descNewOrderCols2 = SQL_NULL_HDESC;
m_descOrderStatusCols1 = SQL_NULL_HDESC;
m_descOrderStatusCols2 = SQL_NULL_HDESC;

wcsncpy(m_szSPPrefix, szSPPrefix,
sizeof(m_szSPPrefix)/sizeof(m_szSPPrefix[0]));

if ( SQLAllocHandle(SQL_HANDLE_DBC, henv,
&m_hdbc) != SQL_SUCCESS )
ThrowError(CODBCERR::eAllocHandle);

if ( SQLSetConnectOption(m_hdbc,
SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )

```

```

ThrowError(CODBCERR::eConnOption);

{
    char
    szConnectStr[256];
    char
    szOutStr[1024];
    SQLSMALLINT
    iOutStrLen;

#ifdef COMPILE_FOR_SNAC
    sprintf( szConnectStr,
"DRIVER=SQL
Server:SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
            szServer, szUser,
szPassword, szDatabase );
#else
    // Compile for SNAC
    sprintf( szConnectStr,
"DRIVER=SQL Native
Client:SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
            szServer, szUser,
szPassword, szDatabase );
#endif
    rc = SQLDriverConnect(m_hdbc,
NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
(SQLCHAR*)szOutStr,
sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );

    if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

        ThrowError(CODBCERR::eConnect);
}

if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
&m_hstmt) != SQL_SUCCESS)

    ThrowError(CODBCERR::eAllocHandle);

{
    char                buffer[128];

    // set some options affecting
connection behavior
    strcpy(buffer, "set nocount on
set XACT_ABORT ON");

    rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
    if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

        ThrowError(CODBCERR::eExecDirect);

    // verify that version of stored
procs on server is correct
    char db_sp_version[10];
    strcpy(buffer, "{call
tpcc_version}");

```

```

        rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);
        if ( SQLBindCol(m_hstmt, 1,
SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version),
NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
        if ( SQLFetch(m_hstmt) ==
SQL_ERROR )

            ThrowError(CODBCERR::eFetch);
        if
        (strcmp(db_sp_version,sVersion))
            throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION
);

        SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmt);
    }

    // Bind parameters for each of the
transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_ODBC::~CTPCC_ODBC( void )
{
    // note: descriptors are automatically
released when the connection is dropped
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtOrderStatus);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtStockLevel);

    SQLDisconnect(m_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction
)
{
    RETCODE                rc;
    SDWORD                 lNativeError;
    char                   szState[6];
    char
    szMsg[SQL_MAX_MESSAGE_LENGTH];

```

```

    char
    szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    CODBCERR *pODBCErr;
    // not allocated until needed (maybe never)

    pODBCErr = new CODBCERR();

    pODBCErr->m_NativeError = 0;
    pODBCErr->m_eAction = eAction;
    pODBCErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;
    while (TRUE)
    {
        rc = SQLError(henv, m_hdbc,
m_hstmt, (BYTE *)&szState, &lNativeError,
(BYTE *)&szMsg, sizeof(szMsg), NULL);
        if (rc == SQL_NO_DATA)
            break;

        // check for deadlock
        if (lNativeError == 1205 ||
(lNativeError == iErrOleDbProvider &&
strstr(szMsg,
sErrTimeoutExpired) != NULL))
            pODBCErr->m_bDeadLock =
TRUE;

        // capture the (first) database
error
        if (pODBCErr->m_NativeError == 0
&& lNativeError != 0)
            pODBCErr->m_NativeError
= lNativeError;

        // quit if there isn't enough
room to concatenate error text
        if ( (strlen(szMsg) + 2) >
(sizeof(szTmp) - strlen(szTmp)) )
            break;

        // include line break after first
error msg
        if (szTmp[0] != 0)
            strcat( szTmp, "\n");
        strcat( szTmp, szMsg );
    }

    if (pODBCErr->m_odbcerrstr != NULL)
    {
        delete [] pODBCErr->m_odbcerrstr;
        pODBCErr->m_odbcerrstr = NULL;
    }

    if (strlen(szTmp) > 0)
    {
        pODBCErr->m_odbcerrstr = new
char[ strlen(szTmp)+1 ];
        strcpy( pODBCErr->m_odbcerrstr,
szTmp );
    }

```

```

    }

    SQLFreeStmt(m_hstmt, SQL_CLOSE);
    throw pODBCErr;
}

void CTPCC_ODBC::InitStockLevelParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
        m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtStockLevel;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
        &m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG,
        &m_txn.StockLevel.low_stock, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose Stock Level statement
    _snprintf(m_szStockLevelCommand,
        sizeof(m_szStockLevelCommand)/sizeof(m_szStockLevelCo
        mmand[0]),
        L" {call %stpcck_stocklevel
        (? ,?,?)", m_szSPPrefix);
}

void CTPCC_ODBC::StockLevel()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, m_szStockLevelCommand,
SQL_NTS);

            if (rc != SQL_SUCCESS
            && rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

```

```

        if ( SQLFetch(m_hstmt)
        == SQL_ERROR )

            ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            m_txn.StockLevel.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock)
            || (++iTryCount > iMaxRetries))

                throw;

            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }

        // if (iTryCount)
        // throw new
        CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
        iTryCount);
    }

void CTPCC_ODBC::InitNewOrderParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
        m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
        &m_hstmtNewOrderNoDuplicates) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderCols1) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderCols2) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderNoDuplicatesCols1) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderNoDuplicatesCols2) != SQL_SUCCESS
        )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW( m_hstmt,
        SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
        SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

```

```

        int i = 0;
        if ( SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindParam);

        for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
        j++)
        {
            if ( SQLBindParameter(m_hstmt,
            ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
            &m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
            SQL_SUCCESS
            ||
            SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
            SQL_C_SLONG, SQL_INTEGER, 0, 0,
            &m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
            SQL_SUCCESS
            ||
            SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
            SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
            &m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
            SQL_SUCCESS
            )

                ThrowError(CODBCERR::eBindParam);
        }

        // set the bind offset pointer
        if ( SQLSetStmtAttrW( m_hstmt,
        SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_BindOffset,
        SQL_IS_POINTER ) != SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
        &m_txn.NewOrder.OL[0].ol_i_name,
        sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
        SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
        SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
        NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
        SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
        sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
        != SQL_SUCCESS

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);

    // associate the column bindings for the
second result set
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose the New Order statement
    _snwprintf(m_szNewOrderCommand,
sizeof(m_szNewOrderCommand)/sizeof(m_szNewOrderComman
d[0]),
        // 0      1      2
        //
012345678901234567890123456789
        L"{call
%stppcc_neworder(?,?,?,?,?,?,?,?,?,?,?,?,?,
?,?,?,?,?,
L"?,?,?,?,?,?,?,?,?,?,?,?,?,
?,?,?,?,?})", m_szSPPrefix);

```

```

        m_iBeginNewOrderVariablePart = 29 +
wcslen(m_szSPPrefix); // fixed part + prefix
part

        //////////////////////////////////////
        //////////////////////////////////////
        //
        // Now initialize New Order that
works on no duplicate (w_id,i_id) pairs
        // and returns one result set for
lineitem details.
        //
        //
        m_hstmt = m_hstmtNewOrderNoDuplicates;

        if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols1, SQL_IS_POINTER ) !=
SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindParam);

        for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
j++)
        {
            if ( SQLBindParameter(m_hstmt,
++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
                ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
                ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
            )

                ThrowError(CODBCERR::eBindParam);

```

```

    }

    // set row-wise binding
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER)sizeof(m_txn.NewOrder.OL[0]),
SQL_IS_UIINTEGER) != SQL_SUCCESS
        || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name,
sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    // associate the column bindings for the
second result set
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
    )

```



```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,      &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG,      &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose the New Order statement
    _snwprintf(m_szNewOrderNoDuplicatesCommand,
sizeof(m_szNewOrderNoDuplicatesCommand)/sizeof(m_szNewOrderNoDuplicatesCommand[0]),
        L"{call
%stpc_neworder_new(?,?,?,?,?,?,?,?,?,?,?,?,?,
?,?,?,?,?,?,?,"
        L"?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,
?,?)", m_szSPPrefix);

    m_iBeginNewOrderNoDuplicatesVariablePart =
33 + wcslen(m_szSPPrefix); // fixed part + prefix
part
}

//
// Returns true if there are duplicate
(warehouse_id, item_id)
// lineitem pairs in New Order input
parameters.
//
bool CTPCC_ODBC::DuplicatesInNewOrder()
{
    int i, j;

    for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
++i)
    {
        for (j = i+1; j <
m_txn.NewOrder.o_ol_cnt; ++j)
        {
            if
(m_txn.NewOrder.OL[i].ol_i_id ==
m_txn.NewOrder.OL[j].ol_i_id)
            {
                return true;
            }
        }
    }

    return false;
}

void CTPCC_ODBC::NewOrder()
{
    if (m_bCallNoDuplicatesNewOrder)
    {
        if (DuplicatesInNewOrder())

```

```

        {
            NewOrderDuplicates();
        }
        else
        {
            NewOrderNoDuplicates();
        }
    }
    else
    {
        NewOrderDuplicates();
    }
}

void CTPCC_ODBC::NewOrderDuplicates()
{
    int
i;
    RETCODE          rc;
    int
iTryCount = 0;

    0          1          2          //
    012345678901234567890123456789
    wchar_t
szSqlTemplate[iMAX_SP_NAME_LEN];

    tpcc_neworder(?,?,?,?,," // L"{call
L"?,?,?,?,?,?,?,?,?,?,?,?,?,
L"?,?,?,?,?,?,?,?,?,?,?,?,?,
L"?,?,?,?,?,?,?,?,?,?,?,?,?,
L"?,?,?,?,?,?,?,?,?,?,?,?,?}"; //
    m_hstmt = m_hstmtNewOrder;

    // associate the parameter and column
bindings for this transaction
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    // clip statement buffer based on number of
parameters
    // fixed part is 29 chars and variable part
is 6 chars per line item
    wcsncpy(szSqlTemplate, m_szNewOrderCommand);
    i = m_iBeginNewOrderVariablePart +
m_txn.NewOrder.o_ol_cnt*6;
    wcsncpy( &szSqlTemplate[i], L" )";

```

```

        // check whether any order lines are for a
remote warehouse
        m_txn.NewOrder.o_all_local = 1;
        for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
        {
            if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
            {
                m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
                break;
            }
        }
        while (TRUE)
        {
            try
            {
                m_BindOffset = 0;
                rc =
SQLExecDirectW(m_hstmt, szSqlTemplate, SQL_NTS);
                if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)
                    ThrowError(CODBCERR::eExecDirect);

                // Get order line
                results

                m_txn.NewOrder.total_amount = 0;
                for (i = 0;
i < m_txn.NewOrder.o_ol_cnt; i++)
                {
                    // set the
                    m_BindOffset
= i * sizeof(m_txn.NewOrder.OL[0]);
                    if (
SQLFetch(m_hstmt) == SQL_ERROR)
                        ThrowError(CODBCERR::eFetch);

                    // move to
                    the next resultset
                    if (
SQLMoreResults(m_hstmt) == SQL_ERROR )
                        ThrowError(CODBCERR::eMoreResults);

                    m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
                }

                // associate the column
bindings for the second result set

```

```

        if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    if ( SQLFetch(m_hstmt)
== SQL_ERROR)

        ThrowError(CODBCERR::eFetch);

    SQLFreeStmt(m_hstmt,
SQL_CLOSE);

    if (m_no_commit_flag ==
1)

        {

            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

            m_txn.NewOrder.exec_status_code = eOK;
        }
        else

            m_txn.NewOrder.exec_status_code =
eInvalidItem;

        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

//      if (iTryCount)
//          throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

//
//      No lineitem duplicates optimized version.
//
void CTPCC_ODBC::NewOrderNoDuplicates()
{
    int
    i;
    RETCODE                                rc;
    int
    iTryCount = 0;

```

```

0      1      2      3      //
0123456789012345678901234567890123      //
wchar_t
szSqlTemplate[iMAX_SP_NAME_LEN];

tpcc_neworder_new(?,?,?,?,"      // L"(call
L"?,?,?,?,?,?,?,?,?,?,?,?,?"      //
L"?,?,?,?,?,?,?,?,?,?,?,?,?"      //
L"?,?,?,?,?,?,?,?,?,?,?,?,?"      //
L"?,?,?,?,?,?,?,?,?,?,?,?,?"      //
m_hstmt = m_hstmtNewOrderNoDuplicates;
// associate the parameter and column
bindings for this transaction
if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols1, SQL_IS_POINTER ) !=
SQL_SUCCESS )

    ThrowError(CODBCERR::eSetStmtAttr);

// clip statement buffer based on number of
parameters
// fixed part is 33 chars and variable part
is 6 chars per line item
wcsncpy(szSqlTemplate,
m_szNewOrderNoDuplicatesCommand);
i =
m_iBeginNewOrderNoDuplicatesVariablePart +
m_txn.NewOrder.o_ol_cnt*6;
wcsncpy( &szSqlTemplate[i], L")" );

// check whether any order lines are for a
remote warehouse
m_txn.NewOrder.o_all_local = 1;
for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
    {
        if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
        {
            m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
            break;
        }
    }

while (TRUE)

```

```

{
    try
    {
        // configure block
        cursor
        if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        rc =
SQLExecDirectW(m_hstmt, szSqlTemplate, SQL_NTS);
        if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);

        // configure block
        cursor
        if
(SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_NEW_ORDER_ITEMS, 0) !=
SQL_SUCCESS)

            ThrowError(CODBCERR::eSetStmtAttr);

        // Get order line
        results
        if ( SQLFetch(m_hstmt)
== SQL_ERROR)

            ThrowError(CODBCERR::eFetch);

        m_txn.NewOrder.total_amount = 0;
        for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
        {
            m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
        }

        // associate the column
bindings for the second result set
        if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        // move to the next
        resultset
        if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

            ThrowError(CODBCERR::eMoreResults);

```

```

        if ( SQLFetch(m_hstmt)
== SQL_ERROR)
        {
            ThrowError(CODBCERR::eFetch);
        }
        SQLFreeStmt(m_hstmt,
SQL_CLOSE);
        if (m_no_commit_flag ==
1)
        {
            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));
            m_txn.NewOrder.exec_status_code = eOK;
        }
        else
        {
            m_txn.NewOrder.exec_status_code =
eInvalidItem;
            break;
        }
        catch (CODBCERR *e)
        {
            if (!e->m_bDeadLock)
            {
                throw;
            }
            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }
    // if (iTryCount)
    // throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitPaymentParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtPayment) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtPayment;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS

```

```

        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_DOUBLE, SQL_NUMERIC, 6, 2,
&m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.Payment.c_last), 0,
&m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last),
NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.Payment.c_id,
0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_last,
sizeof(m_txn.Payment.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.h_date,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_1,
sizeof(m_txn.Payment.w_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_2,
sizeof(m_txn.Payment.w_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_city,
sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_state,
sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_zip,
sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_1,
sizeof(m_txn.Payment.d_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_2,
sizeof(m_txn.Payment.d_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_city,

```

```

        sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_state,
sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_zip,
sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_first,
sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_middle,
sizeof(m_txn.Payment.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_1,
sizeof(m_txn.Payment.c_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_2,
sizeof(m_txn.Payment.c_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_city,
sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_state,
sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_zip,
sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_phone,
sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_credit,
sizeof(m_txn.Payment.c_credit), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_credit_lim, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_discount,
0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_balance,
0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_data,

```

```

        sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);

    //Compose Payment statement
    _snwprintf(m_szPaymentCommand,
sizeof(m_szPaymentCommand)/sizeof(m_szPaymentCommand[
0]),
        L" {call %stppcc_payment
(?,?,?,?,,?)", m_szSPPrefix);
}

void CTPCC_ODBC::Payment()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, m_szPaymentCommand, SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR)

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            if (m_txn.Payment.c_id
== 0)

                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else

                m_txn.Payment.exec_status_code = eOK;

                break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

                throw;

            // hit deadlock;
            backoff for increasingly longer period

```

```

        delete e;
        Sleep(10 * iTryCount);
    }
}

//      if (iTryCount)
//          throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
)

    ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
)

        ThrowError(CODBCERR::eBindParam);

    // configure block cursor
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER)sizeof(m_txn.OrderStatus.OL[0]), 0) !=
SQL_SUCCESS
|| SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS
)

```

```

        ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_supply_w_id,
0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_i_id, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.OL[0].ol_quantity,
0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) !=
SQL_SUCCESS
)

            ThrowError(CODBCERR::eBindCol);

        if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_first,
sizeof(m_txn.OrderStatus.c_first), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_middle,
sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d,
0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL)
!= SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) !=
SQL_SUCCESS
)

            ThrowError(CODBCERR::eBindCol);

```

```

        //Compose Order Status statement
        _snwprintf(m_szOrderStatusCommand,
sizeof(m_szOrderStatusCommand)/sizeof(m_szOrderStatus
Command[0]),
                L"{call %stpc_orderstatus
(?,?,?,?)", m_szSPPrefix);
}

void CTPCC_ODBC::OrderStatus()
{
    int        iTryCount = 0;
    RETCODE
    rc;

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block
            cursor
                if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

            rc =
SQLExecDirectW(m_hstmt, m_szOrderStatusCommand,
SQL_NTS);
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

                ThrowError(CODBCERR::eExecDirect);

            // configure block
            cursor
                if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) !=
SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLFetchScroll(
m_hstmt, SQL_FETCH_NEXT, 0 );
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

```

```

        ThrowError(CODBCERR::eFetchScroll);

        m_txn.OrderStatus.o_ol_cnt =
(short)m_RowsFetched;

        if
(m_txn.OrderStatus.o_ol_cnt != 0)
        {
            if (
SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

                ThrowError(CODBCERR::eSetStmtAttr);

            if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

                ThrowError(CODBCERR::eMoreResults);

            if ( rc =
SQLFetch(m_hstmt) == SQL_ERROR)

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            if
(m_txn.OrderStatus.o_ol_cnt == 0)
                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
            else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else

                m_txn.OrderStatus.exec_status_code = eOK;

            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock))
                throw;

            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)

```

```

        // throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitDeliveryParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
)
        ThrowError(CODBCERR::eBindParam);

    for (i=0;i<10;i++)
    {
        if ( SQLBindCol(m_hstmt,
(UWORD)(i+1), SQL_C_SLONG, &m_txn.Delivery.o_id[i],
0, NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
    }

    //Compose Delivery statement
    _snwprintf(m_szDeliveryCommand,
sizeof(m_szDeliveryCommand)/sizeof(m_szDeliveryComman
d[0]),
                L"{call %stpc_delivery (?,?,?)",
m_szSPPrefix);
}

void CTPCC_ODBC::Delivery()
{
    RETCODE        rc;
    int            iTryCount =
0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, m_szDeliveryCommand,
SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

```

```

                if ( SQLFetch(m_hstmt)
== SQL_ERROR )
                    ThrowError(CODBCERR::eFetch);
                    SQLFreeStmt(m_hstmt,
SQL_CLOSE);
                    m_txn.Delivery.exec_status_code = eOK;
                    break;
                }
                catch (CODBCERR *e)
                {
                    if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                        throw;
                    // hit deadlock;
                    backoff for increasingly longer period
                    delete e;
                    Sleep(10 * iTryCount);
                }
            }
            // if (iTryCount)
            //     throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

## ***tpcc\_odbc.h***

```

/* FILE: TPCC_ODBC.H
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C txn class
implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

```

```

#define iMAX_SP_NAME_LEN 256 //maximum length of a
stored procedure name with parameters

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn,
        // error from SQLAllocConnect
        eAllocHandle,
        // error from SQLAllocHandle
        eConnOption,
        // error from SQLSetConnectOption
        eConnect,
        // error from SQLConnect
        eAllocStmt,
        // error from SQLAllocStmt
        eExecDirect,
        // error from SQLExecDirect
        eBindParam,
        // error from SQLBindParameter
        eBindCol,
        // error from SQLBindCol
        eFetch,
        // error from SQLFetch
        eFetchScroll,
        // error from SQLFetchScroll
        eMoreResults,
        // error from SQLMoreResults
        ePrepare,
        // error from SQLPrepare
        eExecute,
        // error from SQLExecute
        eSetEnvAttr,
        // error from SQLSetEnvAttr
        eSetStmtAttr,
        // error from SQLSetStmtAttr
    };

    CODBCERR(void)
    {
        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_odbcerrstr = NULL;
    };

    ~CODBCERR()
    {
        if (m_odbcerrstr !=
NULL)
            delete []
m_odbcerrstr;
    };

    ACTION m_eAction;
    int
m_NativeError;

```

```

        BOOL m_bDeadLock;
        char *m_odbcerrstr;

        int
        ErrorType()
        {return ERR_TYPE_ODBC;};
        char*
        ErrorTypeStr() { return
"ODBC"; }
        int
        ErrorNum()
        {return m_NativeError;};
        char*
        ErrorText() {return
m_odbcerrstr;};
        int
        ErrorAction()
        { return (int)m_eAction; }
    };

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS
    {
        ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
        ERR_INVALID_CUST,
        // "Invalid Customer id,name."
        ERR_NO_SUCH_ORDER,
        // "No orders found for
customer."
        ERR_RETRIED_TRANS,
        // "Retries before transaction
succeeded."
    };

    CTPCC_ODBC_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_ODBC_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

        int m_errno;
        int m_iTryCount;

        int
        ErrorType()
        {return ERR_TYPE_TPCC_ODBC;};
        char*
        ErrorTypeStr() { return
"TPCC ODBC"; }
        int
        ErrorNum()
        {return m_errno;};
        char*
        ErrorText();
    };

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
private:
    // declare variables and private
functions here...
    BOOL m_bDeadlock;
    // transaction was selected as
deadlock victim

```

```

        int
        m_MaxRetries;          // retry
count on deadlock

        SQLHENV          m_henv;
        // ODBC environment

handle
        SQLHDBC          m_hdbc;
        SQLHSTMT m_hstmt;
        // the current hstmt

        SQLHSTMT m_hstmtNewOrder;
        SQLHSTMT
        m_hstmtNewOrderNoDuplicates; // NewOrder
with one result set for lineitem details
        SQLHSTMT m_hstmtPayment;
        SQLHSTMT m_hstmtDelivery;
        SQLHSTMT m_hstmtOrderStatus;
        SQLHSTMT m_hstmtStockLevel;

        SQLHDESC m_descNewOrderCols1;
        SQLHDESC m_descNewOrderCols2;
        SQLHDESC
        m_descNewOrderNoDuplicatesCols1; //
NewOrder with one result set for lineitem details
        SQLHDESC
        m_descNewOrderNoDuplicatesCols2; //
NewOrder with one result set for lineitem details
        SQLHDESC m_descOrderStatusCols1;
        SQLHDESC m_descOrderStatusCols2;

        wchar_t
        m_szSPPrefix[32]; // stored procedures
prefix

        wchar_t
        m_szNewOrderCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szNewOrderNoDuplicatesCommand[iMAX_SP_NAME
E_LEN];

        int
        m_iBeginNewOrderVariablePart; // begining
of the variable part in NewOrder statement
        int
        m_iBeginNewOrderNoDuplicatesVariablePart;
// begining of the variable part in
NewOrder statement
        wchar_t
        m_szPaymentCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szDeliveryCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szOrderStatusCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szStockLevelCommand[iMAX_SP_NAME_LEN];

        // new-order specific fields
        SQLUIINTEGER m_BindOffset;
        SQLUIINTEGER
        m_RowsFetched;

```

```

        int
        m_no_commit_flag;

        // tpcc_neworder_new flag
        BOOL
        m_bCallNoDuplicatesNewOrder;

        void ThrowError( CODBCERR::ACTION
eAction );

        void InitNewOrderParams();
        void InitPaymentParams();
        void InitDeliveryParams();
        void InitStockLevelParams();
        void InitOrderStatusParams();

        union
        {
                NEW_ORDER_DATA
                NewOrder;
                PAYMENT_DATA
                Payment;
                DELIVERY_DATA
                Delivery;
                STOCK_LEVEL_DATA
                StockLevel;
                ORDER_STATUS_DATA
                OrderStatus;
        }
        m_txn;

        bool DuplicatesInNewOrder();
        void NewOrderDuplicates();
        void NewOrderNoDuplicates();

public:
        CTPCC_ODBC(          LPCSTR
szServer, LPCSTR szUser, LPCSTR szPassword,

        LPCSTR szHost, LPCSTR szDatabase,

        LPCWSTR szSPPrefix, BOOL
bCallNoDuplicatesNewOrder);
        ~CTPCC_ODBC(void);

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn.Payment; };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

```

```

        void NewOrder          ();
        void Payment           ();
        void Delivery          ();
        void StockLevel        ();
        void OrderStatus       ();
};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new
(
        LPCSTR szServer, LPCSTR szUser,
        LPCSTR szPassword,
        LPCSTR szHost, LPCSTR szDatabase,
        LPCWSTR szSPPrefix, BOOL
bCallNoDuplicatesNewOrder );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC)(LPCSTR, LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCWSTR, BOOL);

tpcc_tux.cpp
/* FILE: TPCC_TUX.CPP
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
class.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#ifdef ICECAP

```

```

// for IceCAP profiling
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_tux.h"
// interface to Tuxedo libraries

static TPINIT
*tpinf;
static DWORD
TLSIsTpInitedKey;
static CRITICAL_SECTION
TpCriticalSection;

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

            DisableThreadLibraryCalls(hModule);

            // create thread local
storage to determine Tuxedo initialization per
thread.
            // it really should be
possible to do this in the DLL_THREAD_ATTACH call,
but
            // Ed says he could not
get it to work.
            // assumption:value
init'd to 0
            TLSIsTpInitedKey =
TlsAlloc();
            if ((tpinf = (TPINIT
*)tpalloc("TPINIT", NULL, sizeof(TPINIT))) == NULL)
            {
                // int TpRc =
tperrno;
                return FALSE;
            }
            tpinf->flags |=
TPMULTICONTEXTS;

            InitializeCriticalSection(&TpCriticalSectio
n);
            break;

        case DLL_PROCESS_DETACH:

```

```

TlsFree(TLSIsTpInitedKey);
DeleteCriticalSection(&TpCriticalSection);
break;
    default:
        /* nothing */;
    }
    return TRUE;
}

static void ThrTpInit()
{
    static int num_tpinit=0;
    int iRc, TpRc;

    // has this thread been initialized? check
thread local storage
    if(!TlsGetValue(TLSIsTpInitedKey))
    {
        EnterCriticalSection(&TpCriticalSection);
        itoa(++num_tpinit, tpinf-
>cltname, 10);

        iRc = tpinit(tpinf);
        TpRc = tperrno;

        LeaveCriticalSection(&TpCriticalSection);

        if (iRc < 0)
            throw new CTUXERR(
tperrno );

        int value = 1;

        TlsSetValue(TLSIsTpInitedKey,&value);
    }

    // wrapper routine for class constructor
__declspec(dllexport) CTPCC_TUXEDO*
CTPCC_TUXEDO_new()
{
    return new CTPCC_TUXEDO();
}

CTPCC_TUXEDO::~CTPCC_TUXEDO()
{
    // Add initialization of Tuxedo
Structures
    m_txn = (TUX_DATA *)tpalloc("CARRAY", NULL,
sizeof(TUX_DATA));
    if (m_txn == NULL)
        throw new CTUXERR( tperrno );
}

CTPCC_TUXEDO::~~CTPCC_TUXEDO()
{

```

```

// free the data structure allocated with
tpalloc
    tpfree((char *)m_txn);
}

void CTPCC_TUXEDO::NewOrder()
{
    long ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("NEWORDER", (char *)m_txn, ilen,
(char **)&m_txn, (long *)olen, TPSIGRSTRT) == -1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::Payment()
{
    long ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("PAYMENT", (char *)m_txn, ilen,
(char **)&m_txn, (long *)olen, TPSIGRSTRT) == -1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::Delivery()
{
    int iRc;
    long ilen, *olen;

    // Note: Delivery txn code in the tuxedo
server does not implement logging of the delivery
txn results, so cannot be used as
is to run an auditable TPC-C result. For that
reason, delivery txns should not
be done via tuxedo.
    // The code is included for
completeness.
    m_txn->u.Delivery.exec_status_code =
eDeliveryFailed;
    return;

    // normal path...

    ThrTpInit();

```



```

        GetLocalTime(&m_txn-
>u.Delivery.queue_time);
        ilen = sizeof(TUX_DATA);
        olen = &ilen;

        if ((iRc = tpacall("DELIVERY", (char
*)m_txn, ilen, TPNOREPLY)) == -1)
        {
            int TpRc = tperrno;
            m_txn-
>u.Delivery.exec_status_code = eDeliveryFailed;
        }
        else
            m_txn-
>u.Delivery.exec_status_code = eOK;
    }

void CTPCC_TUXEDO::StockLevel()
{
    long    ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("STOCKLEVEL", (char *)m_txn,
ilen, (char **)m_txn, (long *)olen, TPSIGRSTRT) == -
1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::OrderStatus()
{
    long    ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("ORDERSTATUS", (char *)m_txn,
ilen, (char **)m_txn, (long *)olen, TPSIGRSTRT) == -
1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

char *CTUXERR::ErrorText()
{
    if (m_iErrorType == 0)

```

```

        {
            if (m_errno == TPEOS)
                sprintf( m_szErrorText,
"Error: TUXEDO error # %d, OS error # %d", m_errno,
m_iError );
            else
                sprintf( m_szErrorText,
"Error: TUXEDO error # %d", m_errno );
        }
        else
            sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
        return m_szErrorText;
    };
};

```

## ***tpcc\_tux.h***

```

/* FILE: TPC_C_TUX.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C Tuxedo
 * class implementation.
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_TUXEDO : public CTPCC_BASE
{
private:
    struct TUX_DATA
    {
        int
        ErrorType;
        int
        error;

        union
        {
            NEW_ORDER_DATA
            NewOrder;

```

```

            PAYMENT_DATA
            Payment;
            DELIVERY_DATA
            Delivery;

            STOCK_LEVEL_DATA
            StockLevel;

            ORDER_STATUS_DATA
            OrderStatus;
        } u;
    } *m_txn;

public:
    CTPCC_TUXEDO();
    ~CTPCC_TUXEDO(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
&m_txn->u.NewOrder; };
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
&m_txn->u.Payment; };
    inline PDELIVERY_DATA
    BuffAddr_Delivery() { return
&m_txn->u.Delivery; };
    inline PSTOCK_LEVEL_DATA
    BuffAddr_StockLevel() { return
&m_txn->u.StockLevel; };
    inline PORDER_STATUS_DATA
    BuffAddr_OrderStatus() { return
&m_txn->u.OrderStatus; };

    void NewOrder ();
    void Payment ();
    void Delivery ();
    void StockLevel ();
    void OrderStatus ();
};

class CTUXERR : public CBaseErr
{
private:
    // TODO: should use the sz_Msg
    field of the base class instead
    char m_szErrorText[64];

public:
    // use this interface for genuine
    Tuxedo errors
    CTUXERR( int iErr )
    {
        m_errno = iErr;
        m_iErrorType = 0;
        m_iError =
};

    GetLastError(); // only meaningful if m_errno ==
TPEOS

    // use this interface to
    impersonate a non-Tuxedo error type

```

```

iError )          CTUXERR( int iErrorType, int
                  {
                    m_iErrorType =
iErrorType;      m_iError = iError;
                  m_errno = 0;
                  }
                  int          m_errno;
                  int          m_iErrorType;
                  int          m_iError;

// A CTUXERR class can
impersonate another class, which happens if the error
error, but was simply transmitted back via Tuxedo.
int ErrorType()
{
    if (m_iErrorType == 0)
ERR_TYPE_TUXEDO;
        return
    else
        return
m_iErrorType;
}

int ErrorNum() {return m_errno;}
char *ErrorText();

};

// wrapper routine for class constructor
extern "C" __declspec(dlllexport) CTPCC_TUXEDO*
CTPCC_TUXEDO_new();

typedef CTPCC_TUXEDO* (TYPE_CTPCC_TUXEDO)();

```

## tpcc\_type.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef tpcc_types_v1_0_included
#define tpcc_types_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#endif

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#define NAME_LENGTH (32)
#define NEWO_INTERFACE (1)
#define PAYMENT_INTERFACE (2)
#define ORDER_STAT_INTERFACE (4)
#define DELIVERY_INTERFACE (8)
#define STOCK_INTERFACE (16)

```

```

#define ONLINE_INTERFACES (23)
#define ALL_INTERFACE (65535)
#define NEWO_TRANS (1)
#define PAYMENT_TRANS (2)
#define ORDER_STAT_TRANS (3)
#define DELIVERY_TRANS (4)
#define STOCK_TRANS (5)
#define MAX_TRAN_TYPE (5)
#define TPCC_SUCCESS (0)
#define TRPC_ERROR (1)
#define INVALID_NEWO (100)
typedef struct {
    idl_long_int sec;
    idl_long_int usec;
} time_type;
typedef struct {
    idl_short_int returncode;
    idl_short_int stats;
    time_type srv_start;
    time_type srv_end;
    time_type clnt_start;
    time_type clnt_end;
} data_header;
typedef struct {
    idl_long_int first_wh;
    idl_long_int last_wh;
    idl_long_int server_id;
} dbInfo_data_t;

#ifdef __cplusplus
}
#endif
#endif

```

## trans.h

```

/* FILE: TRANS.H Microsoft
 * TPC-C Kit Ver. 4.42.000 Copyright
 * Microsoft, 2002
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C structure
 * templates.
 * Change history:
 * 4.42.000 - changed w_id fields
 * from short to long to support >32K warehouses
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

// String length constants

```

```

#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define DATETIME_LEN 30
#define CREDIT_LEN 2
#define C_DATA_LEN 250
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN 24

```

```

// TIMESTAMP_STRUCT is provided by the ODBC header
// file sqltypes.h, but is not available
// when compiling with dblink, so redefined here.
// Note: we are using the symbol "__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if
// TIMESTAMP_STRUCT has been declared.
#ifdef __SQLTYPES
typedef struct
{
    short
    year;
    unsigned short /*
SQLUSMALLINT */ month;
    unsigned short /*
SQLUSMALLINT */ day;
    unsigned short /*
SQLUSMALLINT */ hour;
    unsigned short /*
SQLUSMALLINT */ minute;
    unsigned short /*
SQLUSMALLINT */ second;
    unsigned long /*
SQLUIINTEGER */ fraction;
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after
// transaction completes
enum EXEC_STATUS
{
    eOK, // 0
    "Transaction committed."

```

```

        eInvalidItem, // 1 "Item number
is not valid."
        eDeliveryFailed // 2 "Delivery
Post Failed."
};

// transaction structures
typedef struct
{
    // input params
    long
    ol_supply_w_id;
    long
    ol_i_id;
    short
    ol_quantity;

    // output params
    char
    ol_i_name[I_NAME_LEN+1];
    char
    ol_brand_generic[BRAND_LEN+1];
    double
    ol_i_price;
    double
    ol_amount;
    short
    ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    long c_id;
    short o_ol_cnt;

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_last[LAST_NAME_LEN+1];
    char
    c_credit[CREDIT_LEN+1];
    double
    c_discount;
    double
    w_tax;
    double
    d_tax;
    long o_id;
    short
    o_commit_flag;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_all_local;
    double
    total_amount;
    OL_NEW_ORDER_DATA
    OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
    // input params
    long
    w_id;

```

```

    short
    d_id;
    long
    c_id;
    short
    c_d_id;
    long
    c_w_id;
    double
    h_amount;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    TIMESTAMP_STRUCT
    h_date;
    char
    w_street_1[ADDRESS_LEN+1];
    char
    w_street_2[ADDRESS_LEN+1];
    char
    w_city[ADDRESS_LEN+1];
    char
    w_state[STATE_LEN+1];
    char
    w_zip[ZIP_LEN+1];
    char
    d_street_1[ADDRESS_LEN+1];
    char
    d_street_2[ADDRESS_LEN+1];
    char
    d_city[ADDRESS_LEN+1];
    char
    d_state[STATE_LEN+1];
    char
    d_zip[ZIP_LEN+1];
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN + 1];
    char
    c_street_1[ADDRESS_LEN+1];
    char
    c_street_2[ADDRESS_LEN+1];
    char
    c_city[ADDRESS_LEN+1];
    char
    c_state[STATE_LEN+1];
    char
    c_zip[ZIP_LEN+1];
    char
    c_phone[PHONE_LEN+1];
    TIMESTAMP_STRUCT
    c_since;
    char
    c_credit[CREDIT_LEN+1];
    double
    c_credit_lim;
    double
    c_discount;

```

```

    double
    c_balance;
    char
    c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
    long
    ol_i_id;
    long
    ol_supply_w_id;
    short
    ol_quantity;
    double
    ol_amount;
    TIMESTAMP_STRUCT
    ol_delivery_d;
} OL_ORDER_STATUS_DATA;

typedef struct
{
    // input params
    long w_id;
    short d_id;
    long c_id;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN+1];
    double
    c_balance;
    long
    o_id;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_carrier_id;
    OL_ORDER_STATUS_DATA
    OL[MAX_OL_ORDER_STATUS_ITEMS];
    short
    o_ol_cnt;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

typedef struct
{
    // input params
    long w_id;
    short o_carrier_id;

    // output params
    EXEC_STATUS
    exec_status_code;
    SYSTEMTIME
    queue_time;
    long
    o_id[10]; // id's of delivered
orders for districts 1 to 10
} DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery
transactions and for writing them to the delivery
server.

```

```

typedef struct _DELIVERY_TRANSACTION
{
    SYSTEMTIME    queue;
    //time delivery transaction queued
    long         w_id;
    //delivery warehouse
    short        o_carrier_id;
    //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{
    // input params
    long         w_id;
    short        d_id;
    short        threshold;

    // output params
    EXEC_STATUS  exec_status_code;
    long         low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

## tuxapp.cpp

```

/* FILE: TUXAPP.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Implementation for TPC-C Tuxedo
 * server.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <iostream.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

```

```

#include <io.h>
#include <assert.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns
#include "tuxapp.h"

char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

// configuration settings from registry
TPCCREGISTRYDATA    Reg;

CTPCC_BASE          *pTxn = NULL;

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: tpsvrinit ( int argc, char *argv[] )
 *
 * PURPOSE: Initialize the Server to Database
 * connection.
 *
 * RETURNS: int 0
 *          Success
 *          Failure -1
 */

int tpsvrinit ( int argc, char *argv[] )
{
    try
    {
        DWORD dwSize =
            MAX_COMPUTERNAME_LENGTH+1;
        GetComputerName(szMyComputerName,
            &dwSize);

        szMyComputerName[dwSize] = 0;

        if ( ReadTPCCRegistrySettings(
            &Reg ) )
            throw new CTUXAPP_ERR(
                ERR_MISSING_REGISTRY_ENTRIES );
    }
}

```

```

GetParameters(argc, argv);

switch (Reg.eDB_Protocol)
{
    case ODBC:
        pTxn = new CTPCC_ODBC(
            Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
            szMyComputerName, Reg.szDbName );
        break;
    case DBLIB:
        pTxn = new CTPCC_DBLIB(
            Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
            szMyComputerName, Reg.szDbName );
        break;
}
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog(e-
>ErrorText());
    delete e;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled
exception."));
}

return 0;

}

/* FUNCTION: tpsvrdone ( void )
 *
 */

void tpsvrdone ( void )
{
    delete pTxn;
    pTxn = NULL;
}

/* FUNCTION: BOOL GetParameters(int argc, char
 *argv[] )
 *
 * PURPOSE: This function parses the command
 * line passed in to the delivery executable,
 * initializing
 * and filling in global
 * variable parameters.
 *
 * ARGUMENTS: int argc
 *            number of command line arguments passed to
 * delivery
 *            char
 *            *argv[] array of command line argument
 * pointers
 *
 */

static void GetParameters(int argc, char *argv[])

```

```

{
    // advance through args until "--" is found
    for(int j=0; j<argc; j++)
    {
        if (strcmp(argv[j],"--") == 0)
            break;
    }

    for(int i=j+1; i<argc; i++)
    {
        if ( argv[i][0] == '-' ||
        argv[i][0] == '/' )
        {
            switch(argv[i][1])
            {
                case 'S':
                    strcpy(Reg.szDbServer, argv[i]+2);
                    break;

                case 'D':
                    strcpy(Reg.szDbName, argv[i]+2);
                    break;

                case 'P':
                    strcpy(Reg.szDbPassword, argv[i]+2);
                    break;

                case 'U':
                    strcpy(Reg.szDbUser, argv[i]+2);
                    break;

                default:
                    cout << "Microsoft TPC-C Kit" << endl;
                    cout << "Tuxedo Server" << endl << endl;
                    cout << "Usage:" << endl;

                    cout << "    tuxapp [<tuxedo-args>] -- -
S<sql-server> [-D<database>] [-U<user>] [-
P<password>]" << endl << endl;

                    cout << "All parameters default to values
in registry." << endl;

                    throw new CTUXAPP_ERR( ERR_BAD_SYNTAX );
            }
        }
    }

    static void WriteMessageToEventLog(LPTSTR lpszMsg)
    {
        TCHAR    szMsg[256];
        HANDLE    hEventSource;
        LPTSTR    lpszStrings[2];

```

```

        // Use event logging to log the error.
        //
        hEventSource = RegisterEventSource(NULL,
TEXT("TUXAPP.EXE"));

        _stprintf(szMsg, TEXT("Error in TUXAPP.EXE: "));
        lpszStrings[0] = szMsg;
        lpszStrings[1] = lpszMsg;

        if (hEventSource != NULL)
        {
            ReportEvent(hEventSource, // handle of event
source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's
SID
            2, // strings in
lpszStrings
            0, // no bytes of raw
data
            (LPCWSTR *)lpszStrings, // array of
error strings
            NULL); // no raw data

            (VOID) DeregisterEventSource(hEventSource);
        }
    }

    void NEWORDER( TPSVCINFO *rqst )
    {
        PNEW_ORDER_DATA    pNewOrder;
        TUX_DATA            *pData;
        const int           iSize = sizeof(pData-
>u.NewOrder);

        try
        {
            pData = (TUX_DATA*)rqst->data;
            pData->retval = ERR_SUCCESS;
            pData->error = 0;

            pNewOrder = pTxn-
>BuffAddr_NewOrder();
            assert( rqst->len ==
sizeof(TUX_DATA) );
            memcpy(pNewOrder, &pData-
>u.NewOrder, iSize );

            pTxn->NewOrder();
            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
        catch (CBaseErr *e)
        {
            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();

```

```

            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
            delete e;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));
            pData->retval = ERR_TYPE_LOGIC;
            pData->error = 0;
            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
    }

    void PAYMENT( TPSVCINFO *rqst )
    {
        PPAYMENT_DATA    pPayment;
        TUX_DATA          *pData;
        const int         iSize = sizeof(pData-
>u.Payment);

        try
        {
            pData = (TUX_DATA*)rqst->data;
            pData->retval = ERR_SUCCESS;
            pData->error = 0;

            pPayment = pTxn-
>BuffAddr_Payment();
            assert( rqst->len ==
sizeof(TUX_DATA) );
            memcpy(pPayment, &pData-
>u.Payment, iSize );

            pTxn->Payment();
            memcpy( &pData->u.Payment,
pPayment, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
        catch (CBaseErr *e)
        {
            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();
            memcpy( &pData->u.Payment,
pPayment, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
            delete e;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));

```

```

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Payment,
pPayment, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

// Note: Delivery txn code below does not implement
// logging of the delivery
// txn results, so cannot be used as is to run
// an auditable TPC-C result.
// The code is included for completeness.
void DELIVERY( TPSVCINFO *rqst )
{
    PDELIVERY_DATA    pDelivery;
    TUX_DATA           *pData;
    const int          iSize = sizeof(pData-
>u.Delivery);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pDelivery = pTxn-
>BuffAddr_Delivery();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pDelivery, &pData-
>u.Delivery, iSize );

        pTxn->Delivery();

        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Delivery,
pDelivery, iSize );
    }
}

```

```

        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void STOCKLEVEL( TPSVCINFO *rqst )
{
    PSTOCK_LEVEL_DATA pStockLevel;
    TUX_DATA           *pData;
    const int          iSize =
sizeof(pData->u.StockLevel);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pStockLevel = pTxn-
>BuffAddr_StockLevel();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pStockLevel, &pData-
>u.StockLevel, iSize );

        pTxn->StockLevel();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void ORDERSTATUS( TPSVCINFO *rqst )
{
    PORDER_STATUS_DATA pOrderStatus;
    TUX_DATA           *pData;
    const int          iSize = sizeof(pData-
>u.OrderStatus);
}

```

```

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pOrderStatus = pTxn-
>BuffAddr_OrderStatus();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pOrderStatus, &pData-
>u.OrderStatus, iSize );

        pTxn->OrderStatus();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

/* FUNCTION: CTUXAPP_ERR::ErrorText
 *
 */

char* CTUXAPP_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
},
        { ERR_BAD_SYNTAX,
"Syntax error in input
parameters."
},
    },
}

```

```

        { ERR_UNKNOWN_DB_PROTOCOL,
"Unknown database protocol specified in
registry."
        },
        { 0,
        ""
        }
    };

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_Error ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

```

## tuxapp.h

```

/* FILE: TUXAPP.H Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C Tuxedo
server.
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

enum TUXERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_BAD_SYNTAX,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CTUXAPP_ERR : public CBaseErr
{
public:
    TUXERROR m_Error;

```

```

CTUXAPP_ERR(TUXERROR Err) {
m_Error = Err; };
~CTUXAPP_ERR() {};

int ErrorType() {return
ERR_TYPE_TUXEDO;};

int ErrorNum() {return m_Error;};
char *ErrorText();

};

struct TUX_DATA
{
    int
    retval;
    int
    error;

    union
    {
        NEW_ORDER_DATA
        NewOrder;
        PAYMENT_DATA
        Payment;
        DELIVERY_DATA
        Delivery;
        STOCK_LEVEL_DATA StockLevel;
        ORDER_STATUS_DATA OrderStatus;
    } u;
};

static void GetParameters(int argc, char *argv[]);
static void WriteMessageToEventLog(LPTSTR lpszMsg);

#if defined(__cplusplus)
extern "C" {
#endif

void NEWORDER( TPSVCINFO *rqst );
void PAYMENT( TPSVCINFO *rqst );
void DELIVERY( TPSVCINFO *rqst );
void STOCKLEVEL( TPSVCINFO *rqst );
void ORDERSTATUS( TPSVCINFO *rqst );

#if defined(__cplusplus)
}
#endif

```

## tuxmain.c

```

/* FILE: TUXMAIN.C Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *

```

```

 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
server.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

#include <stdio.h>
#include <xa.h>
#include <atmi.h>

#if defined(__cplusplus)
extern "C" {
#endif
extern int _tmrunserver _((int));
extern void DELIVERY _((TPSVCINFO *));
extern void NEWORDER _((TPSVCINFO *));
extern void ORDERSTATUS _((TPSVCINFO *));
extern void PAYMENT _((TPSVCINFO *));
extern void STOCKLEVEL _((TPSVCINFO *));
#if defined(__cplusplus)
}
#endif

static struct tmdsptchtbl_t_tmdsptchtbl[] = {
    { "DELIVERY", "DELIVERY", (void (*)
_((TPSVCINFO *)) DELIVERY, 0, 0 },
    { "NEWORDER", "NEWORDER", (void (*)
_((TPSVCINFO *)) NEWORDER, 1, 0 },
    { "ORDERSTATUS", "ORDERSTATUS", (void (*)
_((TPSVCINFO *)) ORDERSTATUS, 2, 0 },
    { "PAYMENT", "PAYMENT", (void (*)
_((TPSVCINFO *)) PAYMENT, 3, 0 },
    { "STOCKLEVEL", "STOCKLEVEL", (void (*)
_((TPSVCINFO *)) STOCKLEVEL, 4, 0 },
    { NULL, NULL, NULL, 0, 0 }
};

#ifndef _TMDLLIMPORT
#define _TMDLLIMPORT
#endif

_TMDLLIMPORT extern struct xa_switch_t tnull_switch;

struct tmsvargs_t tmsvargs = {
    NULL,
    &tmdsptchtbl[0],
    0,
    tpsvrinit,
    tpsvrdone,
    _tmrunserver, /* PRIVATE */
    NULL, /* RESERVED
*/

```

```

        NULL,          /* RESERVED
*/
        NULL,          /* RESERVED
*/
        NULL          /* RESERVED
*/
};

struct tmsvrargs_t *
#ifdef _TMPROTOTYPES
_tmgetsvrargs(void)
#else
_tmgetsvrargs()
#endif
{
    tmsvrargs.xa_switch = &tmsnull_switch;
    return(&tmsvrargs);
}

int
#ifdef _TMPROTOTYPES
main(int argc, char **argv)
#else
main(argc,argv)
int argc;
char **argv;
#endif
{
#ifdef TMMAINEXIT
#include "mainexit.h"
#endif

    return( _tmstartserver( argc, argv,
_tmgetsvrargs()));
}

```

## txn\_base.h

```

/* FILE: TXN_BASE.H
*
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
*
* Version
* 4.10.000 audited by Richard Gimarc, Performance
* Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C txn class
* implementation.
*
* Change history:
* 4.20.000 - updated rev number to
* match kit
*/
#pragma once

```

```

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_BASE
{
public:
    CTPCC_BASE(void) {};
    virtual ~CTPCC_BASE(void) {};

    virtual PNEW_ORDER_DATA
BuffAddr_NewOrder() = 0;
    virtual PPAYMENT_DATA
BuffAddr_Payment() = 0;
    virtual PDELIVERY_DATA
BuffAddr_Delivery() = 0;
    virtual PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() = 0;
    virtual PORDER_STATUS_DATA
BuffAddr_OrderStatus() = 0;

    virtual void NewOrder
() = 0;
    virtual void Payment
() = 0;
    virtual void Delivery
() = 0;
    virtual void StockLevel
() = 0;
    virtual void OrderStatus
() = 0;
};

```

## tpcc\_oledb.cpp

```

/* FILE: TPCC_OLEDB.CPP
* Microsoft
* TPC-C Kit Ver. 4.42.000
* Copyright
* Microsoft, 2004
* Written by
* Sergey Vasilevskiy
* All Rights Reserved
*
* PURPOSE: Implements OLEDB calls for TPC-C
* txns.
* Contact: Charles Levine
* (clevine@microsoft.com)
*/
#include <windows.h>
#include <stdio.h>
#include <assert.h>

```

```

#include <stddef.h>

#define DBINITCONSTANTS
#include <oledb.h>
// #include <sqloledb.h> // Use MDAC
#include <sqlncli.h> // Use SNAC
#include <oledberr.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_oledb.h"

#ifdef SQL_MAX_MESSAGE_LENGTH
#define SQL_MAX_MESSAGE_LENGTH 512
#endif

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

// this needs to be the same as the max length of
machine/database/user/password in Benchcraft
(engstut.h)
const static int iMaxNameLen = 32;

BOOL WINAPI DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);

            break;

        case DLL_PROCESS_DETACH:
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}

/* FUNCTION: CTPCC_OLEDB_ERR::ErrorText

```



```

*
*/
char* CTPCC_OLEDB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
        "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
        "No orders found for customer." },
        { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded." },
        { 0, "" }
    };

}
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_OLEDB* CTPCC_OLEDB_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase, // name of
database to use
LPCWSTR szSPPrefix ) //
prefix to append to the stored procedure names
{
    return new CTPCC_OLEDB( szServer, szUser,
szPassword, szHost, szDatabase, szSPPrefix );
}

```

```

CTPCC_OLEDB::CTPCC_OLEDB (
    LPCSTR szServer, // name of SQL server
    LPCSTR szUser, // user name for login
    LPCSTR szPassword, // password for login
    LPCSTR szHost, // not used
    LPCSTR szDatabase, // name of database to use
    LPCWSTR szSPPrefix // prefix to append to the stored procedure
names
)
: m_pIMalloc(NULL)
{
    int
    iRc;
    int
    i;
    HRESULT hr;

    IDBInitialize*
    pIDBInitialize = NULL; //
data source interface
    IDBProperties*
    pIDBProperties = NULL;
    ICommandText*
    pICommandText;
    // SQL command without parameters
    wchar_t
    szwServer[iMaxNameLen]; //
Unicode string used to convert to BSTR
    wchar_t
    szwDatabase[iMaxNameLen]; // Unicode
string used to convert to BSTR
    wchar_t
    szwUser[iMaxNameLen]; //
Unicode string used to convert to BSTR
    wchar_t
    szwPassword[iMaxNameLen]; // Unicode
string used to convert to BSTR

    // Copy stored procedures prefix
    wcsncpy(m_szSPPrefix, szSPPrefix,
sizeof(m_szSPPrefix)/sizeof(m_szSPPrefix[0]));

    // Convert single byte ANSI strings to
Unicode (for later conversion to BSTR)
    iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szServer, (int)strlen(szServer)+1,
szwServer, iMaxNameLen);
    iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szDatabase,
(int)strlen(szDatabase)+1, szwDatabase, iMaxNameLen);
    iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szUser, (int)strlen(szUser)+1,
szwUser, iMaxNameLen);
}

```

```

    iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szPassword,
(int)strlen(szPassword)+1, szwPassword, iMaxNameLen);

    // Initialize COM library to be able to use
OLE-DB interfaces
    CoInitialize(NULL);

    // Initialization - create SQLOLEDB
component
    //hr = CoCreateInstance(CLSID_SQLOLEDB, //
GUID of SQLOLEDB component
    // Compile for SNAC
    hr = CoCreateInstance(CLSID_SQLNCLI, //
GUID of SQLNCLI component
    NULL,
    // not defining an aggregate
component, so NULL
    CLSCTX_INPROC_SERVER, //
run the component in our process
    IID_IDBInitialize,
    (void **) &pIDBInitialize);

    /*
    Initialize the property values needed
    to establish the connection.
    */
    for(i = 0; i < 4; i++)
        VariantInit(&m_InitProperties[i].vValue);
    //Server name.
    m_InitProperties[0].dwPropertyID =
DBPROP_INIT_DATASOURCE;
    m_InitProperties[0].vValue.vt = VT_BSTR;
    m_InitProperties[0].vValue.bstrVal=
SysAllocString(szwServer);
    m_InitProperties[0].dwOptions =
DBPROP_OPTIONS_REQUIRED;
    m_InitProperties[0].colid = DB_NULLID;
    //Database.
    m_InitProperties[1].dwPropertyID =
DBPROP_INIT_CATALOG;
    m_InitProperties[1].vValue.vt = VT_BSTR;
    m_InitProperties[1].vValue.bstrVal=
SysAllocString(szwDatabase);
    m_InitProperties[1].dwOptions =
DBPROP_OPTIONS_REQUIRED;
    m_InitProperties[1].colid = DB_NULLID;
    //Username (login).
    m_InitProperties[2].dwPropertyID =
DBPROP_AUTH_USERID;
    m_InitProperties[2].vValue.vt = VT_BSTR;
    m_InitProperties[2].vValue.bstrVal=
SysAllocString(szwUser);
    m_InitProperties[2].dwOptions =
DBPROP_OPTIONS_REQUIRED;
    m_InitProperties[2].colid = DB_NULLID;
    //Password.
    m_InitProperties[3].dwPropertyID =
DBPROP_AUTH_PASSWORD;
    m_InitProperties[3].vValue.vt = VT_BSTR;
    m_InitProperties[3].vValue.bstrVal=
SysAllocString(szwPassword);
}

```

```

    m_InitProperties[3].dwOptions    =
DBPROP_OPTIONS_REQUIRED;
    m_InitProperties[3].colid       = DB_NULLID;
    /*
Construct the DBPROPSET
structure(m_rgInitPropSet). The
DBPROPSET structure is used to pass an array of
DBPROP
structures (m_InitProperties) to the
SetProperties method.
*/
    m_rgInitPropSet.guidPropertySet =
DBPROPSET_DBINIT;
    m_rgInitPropSet.cProperties     = 4;
    m_rgInitPropSet.rgProperties    =
m_InitProperties;
    //Set initialization properties.
    if (FAILED(hr = pIDBInitialize-
>QueryInterface(IID_IDBProperties,
                (void **)&pIDBProperties)))
    {
        ThrowError(pIDBInitialize,
COLEDBERR::eQueryInterface, "CTPCC_OLEDB()");
    }

    hr = pIDBProperties->SetProperties(1,
&m_rgInitPropSet);

    pIDBProperties->Release();
    //Now establish the connection to the data
source.
    hr = pIDBInitialize->Initialize();

    // Free BSTR property strings
    for(i = 0; i < 4; i++)
    {
SysFreeString(m_InitProperties[i].vValue.bstrVal);
    }

    hr = pIDBInitialize-
>QueryInterface(IID_IDBCreateSession, (void
**)&m_pIDBCreateSession);

    // Releasing this has no effect on the SQL
Server connection
// of the data source object because of the
reference maintained by
// m_pIDBCreateSession.
    pIDBInitialize->Release();
    pIDBInitialize = NULL;

    hr = m_pIDBCreateSession-
>CreateSession(NULL, IID_IDBCreateCommand, (IUnknown
**)&m_pIDBCreateCommand);
    if (FAILED(hr))
    {

```

```

        ThrowError(m_pIDBCreateSession,
COLEDBERR::eCreateSession, "CTPCC_OLEDB()");
    }

    hr = m_pIDBCreateCommand-
>CreateCommand(NULL, IID_ICommandText, (IUnknown
**)&pICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
COLEDBERR::eCreateCommand, "CTPCC_OLEDB()");
    }

    hr = pICommandText-
>SetCommandText(DBGUID_SQL, L"set nocount on set
XACT_ABORT ON");
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eSetCommandText, "CTPCC_OLEDB()");
    }

    hr = pICommandText->Execute(NULL, IID_NULL,
NULL, NULL, NULL);
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eExecute, "CTPCC_OLEDB()");
    }

    pICommandText->Release();

    // verify that version of stored procs on
server is correct
    CheckSPVersion();

    // Get IMalloc interface
    hr = CoGetMalloc(1, (LPMALLOC
*)&m_pIMalloc);

    // Bind parameters for each of the
transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_OLEDB::~CTPCC_OLEDB( void )
{
    if (m_pIMalloc != NULL)
    {
        m_pIMalloc->Release();
    }
    m_pIPaymentCommand->Release();
    m_pIDBCreateCommand->Release();
    m_pIDBCreateSession->Release();

    CoUninitialize(); // uninitialized COM
library

```

```

}

/*
* Check stored procedures version on the
server.
*/
void CTPCC_OLEDB::CheckSPVersion()
{
    HRESULT hr;
    char
db_sp_version[10];
    ICommandText* pICommandText;
    IAccessor* pIAccessor;
    IRowset* pRowset;
    const ULONG nOutputParams
= 1;
    // output 1st result set columns
    HACCESSOR
hTpccVersionOutputAccessor;
    // Structure to bind in accessor
    DBBINDING
acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];
    LONG cRows = 1;
    // number of rows returned in the rowset
    ULONG
cRowsObtained;
    HROW rghRow;
    //returned row handles
    HROW* prghRow =
&rghRow;

    hr = m_pIDBCreateCommand-
>CreateCommand(NULL, IID_ICommandText, (IUnknown
**)&pICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
COLEDBERR::eCreateCommand, "CheckSPVersion()");
    }

    hr = pICommandText-
>SetCommandText(DBGUID_SQL, L"{call tpcc_version}");
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eSetCommandText, "CheckSPVersion()");
    }

    hr = pICommandText-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eQueryInterface, "CheckSPVersion()");
    }

    // Now fill the binding information for
result set 1 output columns

```

```

        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset
        SetBinding(&acOutputDBBinding[0], 0,
sizeof(db_sp_version), DBTYPE_STR);

        hr = pIAccessor->CreateAccessor(
DBACCESSOR_ROWDATA,
nOutputParams,
acOutputDBBinding,
sizeof(db_sp_version),

&hTpcVersionOutputAccessor,
acOutputDBBindStatus);

        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "CheckSPVersion()");
        }

        hr = pICommandText->Execute(NULL,
IID_IRowset, NULL, NULL, (IUnknown **)&pRowset);
        if (FAILED(hr))
        {
            ThrowError(pICommandText,
COLEDBERR::eExecute, "CheckSPVersion()");
        }

        // Fetch the result row handle(s)
        hr = pRowset->GetNextRows(DB_NULL_HCHAPTER,
0, cRows, &cRowsObtained, &prghRow);
        if (FAILED(hr))
        {
            ThrowError(pICommandText,
COLEDBERR::eGetNextRows, "CheckSPVersion()");
        }

        // Fetch the actual row data by handle
        hr = pRowset->GetData(rghRow,
hTpcVersionOutputAccessor, &db_sp_version);
        if (FAILED(hr))
        {
            ThrowError(pICommandText,
COLEDBERR::eGetData, "CheckSPVersion()");
        }

        // Release row(s)
        hr = pRowset->Release();

        pICommandText->Release();

        // Check the retrieved version
        if (strcmp(db_sp_version,sVersion))
            throw new
CTPCC_OLEDB_ERR(
CTPCC_OLEDB_ERR::ERR_WRONG_SP_VERSION );
    }

```

```

void CTPCC_OLEDB::ThrowError( IUnknown*
pObjectWithError, COLEDBERR::ACTION eAction, LPCTSTR
szLocation)
{
    HRESULT
hr;
    //char
szState[6];
    char
szMsg[SQL_MAX_MESSAGE_LENGTH];
    char
szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    COLEDBERR
*pOLEDBErr;
    //
not allocated until needed (maybe never)
    int
iLen;
    // Interfaces
    IErrorInfo*
    pIErrorInfoAll
= NULL;
    IErrorInfo*
    pIErrorInfoRecord
= NULL;
    IErrorRecords*
    pIErrorRecords
= NULL;
    ISupportErrorInfo*
    pISupportErrorInfo
= NULL;
    ISQLServerErrorInfo*
    pISQLServerErrorInfo = NULL;
    ISQLErrorInfo*
    pISQLErrorInfo = NULL;

    // Information used when cannot get custom
error object
    ERRORINFO
BasicErrorInfo;
    BSTR
bstrDescription;
    // Number of error records.
    ULONG
nRecs;
    ULONG
nRec;

    // SQL Server error information from
ISQLServerErrorInfo.
    SSERRORINFO*
    pSSErrorInfo =
NULL;
    OLECHAR*
    pSSErrorStrings =
NULL;

    assert(pObjectWithError != NULL);

    pOLEDBErr = new COLEDBERR(szLocation);

    pOLEDBErr->m_NativeError = 0;
    pOLEDBErr->m_eAction = eAction;
    pOLEDBErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;

    // Only ask for error information if the
interface supports it.

```

```

    // Note: SMOLEDB provider supports error
interface, so this check is
    // for good style only.
    hr = pObjectWithError-
>QueryInterface(IID_ISupportErrorInfo, (void**)
&pISupportErrorInfo);
    if (FAILED(hr))
    {
        _snprintf(szMsg, sizeof(szMsg),
"SupportErrorInfo interface not supported (hr=0x%X)",
hr);
        pOLEDBErr->m_OLEDBErrStr = new
char[strlen(szMsg)+1];
        strcpy(pOLEDBErr->m_OLEDBErrStr,
szMsg);
        throw pOLEDBErr;
    }
    /*if (FAILED(pISupportErrorInfo-
>InterfaceSupportsErrorInfo(IID_InterfaceWithError)))
    {
        _snprintf(szMsg, sizeof(szMsg),
"InterfaceWithError interface not supported");
        pOLEDBErr->m_OLEDBErrStr = new
char[strlen(szMsg)+1];
        strcpy(pOLEDBErr->m_OLEDBErrStr,
szMsg);
        return;
    }*/

    // Do not test the return of GetErrorInfo.
It can succeed and return
    // a NULL pointer in pIErrorInfoAll. Simply
test the pointer.
    GetErrorInfo(0, &pIErrorInfoAll);

    if (pIErrorInfoAll != NULL)
    {
        // Test to see if it's a valid
OLE DB IErrorInfo interface
        // exposing a list of records.
        if (SUCCEEDED(pIErrorInfoAll-
>QueryInterface(IID_IErrorRecords, (void**)
&pIErrorRecords)))
        {
            pIErrorRecords-
>GetRecordCount(&nRecs);

            // Within each record,
retrieve information from each
            // of the defined
interfaces.
            for (nRec = 0; nRec <
nRecs; nRec++)
            {
                // Request
the generic SQL error interface.

                pIErrorRecords->GetCustomErrorObject(nRec,

```

```

IID_ISQLErrorInfo, // generic SQL error
interface
    (IUnknown**) &pISQLErrorInfo);

    if
    (pISQLErrorInfo != NULL)
    {
        //
        Request SQL Server-specific error interface, not the
        generic SQL error interface.

        pISQLErrorInfo->QueryInterface(
            IID_ISQLServerErrorInfo, // SQL Server
            error interface

            (void**) &pISQLServerErrorInfo);
    }

    // Test to
    // get error
    information from ISQLServerErrorInfo.
    if
    (pISQLServerErrorInfo != NULL)
    {
        pISQLServerErrorInfo-
        >GetErrorInfo(&pSSErrorInfo, &pSSErrorStrings);

        //
        ISQLServerErrorInfo::GetErrorInfo succeeds
        //
        even when it has nothing to return. Test the
        //
        pointers before using.
        if
        (pSSErrorInfo)
        {

            // First, add the error message.

            // Convert Unicode error string to ANSI.
            WideCharToMultiByte(CP_THREAD_ACP, 0,
                pSSErrorInfo->pwszMessage, -1,
                szMsg, sizeof(szMsg),
                NULL, NULL);

            // quit if there isn't enough room to
            concatenate error text

```

```

        if ( (strlen(szMsg) + 2) > (sizeof(szTmp) -
        strlen(szTmp)) )

            break;

        // include line break after first error msg
        if (szTmp[0] != 0)
            strcat( szTmp, "\r\n");

        // concatenate the error record to the
        overall error message
        strcat( szTmp, szMsg );

        // Second, add the stored procedure name
        and line number, if available.

        if (wcslen(pSSErrorInfo->pwszProcedure)>0)
        {
            // Prefix with a line break
            iLen = sprintf(szMsg,
                "\r\nProcedure: ");

            // Convert Unicode error string
            to ANSI.

            WideCharToMultiByte(CP_THREAD_ACP, 0,
                pSSErrorInfo-
                >pwszProcedure, -1,
                &szMsg[iLen],
                sizeof(szMsg) - iLen,
                NULL, NULL);

            // Check if have space to add the
            line number.
            // Assume the line number takes
            no more than 3 digits.
            if ((strlen(szMsg) + 4)<
                sizeof(szMsg))
            {

```

```

                _snprintf(&szMsg[strlen(szMsg)],
                sizeof(szMsg),
                ":%d",
                pSSErrorInfo->wLineNumber);
            }

            // quit if there isn't enough
            room to concatenate error text
            if ( (strlen(szMsg) + 2) >
                (sizeof(szTmp) - strlen(szTmp)) )
                break;

            // concatenate the error record
            to the overall error message
            strcat( szTmp, szMsg );

            // copy the overall error string
            to the exception
            pOLEDBErr->m_OLEDBErrStr = new
            char[strlen(szTmp)+1];
            strcpy(pOLEDBErr->m_OLEDBErrStr,
                szTmp);
        }

        // Third, capture the (first) database
        error
        if (pOLEDBErr->m_NativeError == 0 &&
            pSSErrorInfo->lNative != 0)
        {
            pOLEDBErr->m_NativeError =
            pSSErrorInfo->lNative;

            // Check for deadlock error code
            and set the deadlock flag
            if (pSSErrorInfo->lNative ==
                1205)
            {
                pOLEDBErr->m_bDeadLock
                = TRUE;
            }
        }
    }
}

```

```

    }

    // IMalloc::Free needed to release
    references
    // on returned values.
    if (m_pIMalloc != NULL)
    {
        m_pIMalloc-
    >Free(pSSErrorStrings);
        m_pIMalloc->Free(pSSErrorInfo);
    }

    pISQLServerErrorInfo->Release();
    }
    else
    {
        Custom error object is not supported.
        Use general OLE-DB error interface.
        //
        Get the numeric error code
        pIErrorRecords->GetBasicErrorInfo(nRec,
        &BasicErrorInfo);
        if
        (pOLEDBErr->m_NativeError == 0)
        {
            // Get the failed call HRESULT code, which
            is not really the native error
            pOLEDBErr->m_NativeError =
            BasicErrorInfo.hrError;
        }
        //
        Try to get the string description of the error.
        pIErrorRecords->GetErrorInfo(nRec,
        LOCALE_USER_DEFAULT,
        (IErrorInfo**)&pIErrorInfoRecord);
        if
        (pIErrorInfoRecord)
        {
            pIErrorInfoRecord-
        >GetDescription(&bstrDescription);

```

```

    // Convert Unicode error string to ANSI.
    WideCharToMultiByte(CP_THREAD_ACP, 0,
        bstrDescription, -1,
        szMsg, sizeof(szMsg),
        NULL, NULL);

    pOLEDBErr->m_OLEDBErrStr = new
    char[strlen(szMsg)+1];
    strcpy(pOLEDBErr->m_OLEDBErrStr, szMsg);
}
} // for()
} // if
(SUCCEEDED(pIErrorInfoAll-
>QueryInterface(IID_IErrorRecords, (void**)
&pIErrorRecords)))
else
{
    // No IErrorRecords
    interface supported. Use default IErrorInfo.
    // Note: SQLOLEDB
    supports IErrorRecords, so this check is for good
    style only.
    _snprintf(szMsg,
    sizeof(szMsg), "IErrorRecords interface not
    supported");
    pOLEDBErr-
    >m_OLEDBErrStr = new char[strlen(szMsg)+1];
    strcpy(pOLEDBErr-
    >m_OLEDBErrStr, szMsg);
}
pIErrorInfoAll->Release();
}
else
{
    // No IErrorInfo interface
    supported.
    // Note: SQLOLEDB supports
    IErrorInfo, so this check is for good style only.
    _snprintf(szMsg, sizeof(szMsg),
    "IErrorInfo interface not supported");
    pOLEDBErr->m_OLEDBErrStr = new
    char[strlen(szMsg)+1];
    strcpy(pOLEDBErr->m_OLEDBErrStr,
    szMsg);
}
throw pOLEDBErr;
}

```

```

/*
 *
 * Create a new command object from the SQL
    text passed in.
 *
 */
void CTPCC_OLEDB::CreateCommand(wchar_t*
szSQLCommand, // I: SQL
query for the command

                                ICommandText**
ppICommandText // O: returned command object
)
{
    HRESULT hr;

    // Create a new command object
    hr = m_pIDBCreateCommand-
    >CreateCommand(NULL, IID_ICommandText, (IUnknown
    **)ppICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
        COLEDBERR::eCreateCommand,
        "CTPCC_OLEDB::CreateCommand");
    }

    // Set command text
    hr = (*ppICommandText)-
    >SetCommandText(DBGUID_SQL, szSQLCommand);
    if (FAILED(hr))
    {
        ThrowError(*ppICommandText,
        COLEDBERR::eSetCommandText,
        "CTPCC_OLEDB::CreateCommand");
    }

    // Prepare the command
    PrepareCommand(*ppICommandText);
}

/*
 * QueryInterface and Prepare in one function
    for simplicity.
 * DEFERRED PREPARE property is set to off to
    prepare immediately.
 */
void CTPCC_OLEDB::PrepareCommand(ICommandText*
pICommandText)
{
    HRESULT hr;
    ICommandPrepare* pICommandPrepare;
    ICommandProperties* pICommandProperties;
    DBPROPSET
    rowSetPropSet;
    DBPROP
    rowSetProp;

    // Set the deferred prepare property to
    false.

```

```

        rowSetProp.dwPropertyID =
SSPROP_DEFERPREPARE;
        memset(&rowSetProp.vValue, 0,
sizeof(rowSetProp.vValue));
        rowSetProp.dwOptions =
DBPROPOPTIONS_REQUIRED;
        rowSetProp.colid = DB_NULLID;

        rowSetPropSet.cProperties = 1;
        rowSetPropSet.guidPropertySet =
DBPROPSET_SQLSERVERROWSSET;
        rowSetPropSet.rgProperties = &rowSetProp;

        // Query interface for setting properties
        hr = piCommandText-
>QueryInterface(IID ICommandProperties, (void
**) &piCommandProperties);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Set the property set
        hr = piCommandProperties->SetProperties(1,
&rowSetPropSet);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Get interface for preparing commands
        hr = piCommandText-
>QueryInterface(IID ICommandPrepare, (void
**) &piCommandPrepare);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Prepare Payment command
        hr = piCommandPrepare->Prepare(0xFFFFFFFF);
        if (FAILED(hr))
        {
            ThrowError(piCommandPrepare,
COLEDBERR::ePrepare, "CTPCC_OLEDB::PrepareCommand");
        }
    }

/*
 * Initialize fields of an array of bindings
structures.
 * Needs to be called before setting
individual parameter/column bindings.
 */

```

```

void CTPCC_OLEDB::InitBindings(DBBINDING*
pDBBindings, // IO: array of bindings

        int iCount, // I: number of
elements in the array

        eBindingType BindingType) //
I: what the bindings will be used for
(parameters/columns)
{
    int i;

    for(i = 0; i < iCount; i++)
    {
        pDBBindings[i].iOrdinal = i + 1;
        pDBBindings[i].obLength = 0;
        pDBBindings[i].obStatus = 0;
        pDBBindings[i].pTypeInfo = NULL;
        pDBBindings[i].pObject = NULL;
        pDBBindings[i].pBindExt = NULL;
        pDBBindings[i].dwPart = DBPART_VALUE;

        switch (BindingType)
        {
            case eInputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_INPUT;
                break;
            case eOutputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_OUTPUT;
                break;
            case eInputOutputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_INPUT | DBPARAMIO_OUTPUT;
                break;
            case eOutputColumn:
                pDBBindings[i].eParamIO
= DBPARAMIO_NOTPARAM;
                break;
            default:
                assert(false); //
this should never happen
        }

        pDBBindings[i].dwMemOwner =
DBMEMOWNER_CLIENTOWNED;
        pDBBindings[i].dwFlags = 0;
        pDBBindings[i].bPrecision = 0;
        pDBBindings[i].bScale = 0;
    }
}

/*
 * Perform binding for one parameter or output
column.
 */
void CTPCC_OLEDB::SetBinding(DBBINDING* pDBBinding,
// I: binding row structure

```

```

        size_t obValue, // I: parameter (column) offset in the user
buffer

        size_t cbMaxLen, //
I: parameter (column) length

        DBTYPE wType // I: parameter (column) type
    )
{
    pDBBinding->obValue = (ULONG)obValue;
    pDBBinding->cbMaxLen = (ULONG)cbMaxLen;
    pDBBinding->wType = wType;
}

void CTPCC_OLEDB::InitStockLevelParams()
{
    int i;

    HRESULT
hr;
    wchar_t
szName[IMAX_SP_NAME_LEN];
    IAccessor*
piAccessor;
    const ULONG
nInputParams = 3; // input parameters
const ULONG
nOutputParams = 1; // output 1st result

    set columns
    // Structure to bind in accessor
    DBBINDING
acInputDBBinding[nInputParams];
    DBBINDSTATUS
acInputDBBindStatus[nInputParams];
    DBBINDING
acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];

    // Set command text
    _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"%s{call
%stppcc_stocklevel (?,?,?)", m_szSPPrefix);

    // Create and Prepare a new command object
for StockLevel.
    CreateCommand(szName,
&m_piStockLevelCommand);

    // Describe the consumer buffer by filling
in the array
// of DBBINDING structures. Each binding
associates
// a single parameter to the consumer's buffer.
    InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

```

```

        i = 0;
        // StockLevel parameter 1
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, w_id),
sizeof(m_txn.StockLevel.w_id), DBTYPE_I4);

        // StockLevel parameter 2
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, d_id),
sizeof(m_txn.StockLevel.d_id), DBTYPE_UI1);

        // StockLevel parameter 3
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, threshold),
sizeof(m_txn.StockLevel.threshold), DBTYPE_I2);

        hr = m_pIStockLevelCommand-
>QueryInterface(IID_IAccessor, (void **)&piAccessor);
        if (FAILED(hr))
        {
            ThrowError(m_pIStockLevelCommand,
COLEDBERR::eQueryInterface,
"InitStockLevelParams()");
        }

        hr = piAccessor->CreateAccessor(
            DBACCESSOR_PARAMETERDATA,
            nInputParams,
            acInputDBBinding,
            sizeof(STOCK_LEVEL_DATA),

&m_hStockLevelInputAccessor,
            acInputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor,
"InitStockLevelParams()");
        }

        m_StockLevelExecuteParams.cParamSets = 1;
        m_StockLevelExecuteParams.hAccessor =
m_hStockLevelInputAccessor;
        m_StockLevelExecuteParams.pData =
&m_txn.StockLevel;

        // Now fill the binding information for
result set 1 output columns
        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset that may return
more than one row.
        i = 0;
        // StockLevel output column 1
        SetBinding(&acOutputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, low_stock),
sizeof(m_txn.StockLevel.low_stock), DBTYPE_I4);

        hr = piAccessor->CreateAccessor(

```

```

            DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
            nOutputParams,
            acOutputDBBinding,
            sizeof(STOCK_LEVEL_DATA),

&m_hStockLevelOutputAccessor,
            acOutputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor,
"InitStockLevelParams()");
        }
    }

void CTPCC_OLEDB::StockLevel()
{
    HRESULT          hr;
    int              i;
    iTryCount = 0;
    IRowset*         pRowset;
    LONG             cRows = 1;
    // number of rows returned in the rowset
    ULONG           cRowsObtained;
    HROW            rghRow;
    //returned row handles
    HROW*           prghRow =
&rghRow;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
command
            hr =
m_pIStockLevelCommand->Execute(NULL, IID_IRowset,
&m_StockLevelExecuteParams, NULL,

(IUnknown **)&pRowset);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eExecute, "StockLevel()");
            }

            // Fetch the result row
handle(s)
            hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eGetNextRows, "StockLevel()");
            }
        }
    }
}

```

```

            // Fetch the actual row
data by handle
            hr = pRowset-
>GetData(rghRow, m_hStockLevelOutputAccessor,
&m_txn.StockLevel);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eGetData, "StockLevel()");
            }

            // Release row(s)
            hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
            // Release rowset
            hr = pRowset-
>Release();

            m_txn.StockLevel.exec_status_code = eOK;
            break;
        }
        catch (COLEDBERR *e)
        {
            if (!e->m_bDeadLock)
            {
                if (++iTryCount > iMaxRetries)
                    throw;

                // hit deadlock;
                // backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
        }

        // if (iTryCount)
        // throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }

void CTPCC_OLEDB::InitNewOrderParams()
{
    int              i, j, iOlCount;
    HRESULT          hr;
    wchar_t          szName[MAX_SP_NAME_LEN];
    IAccessor*       piAccessor;
    const ULONG      nInputParams = 5 +
3*MAX_OL_NEW_ORDER_ITEMS; // input parameters
    const ULONG      nOutputParams = 5; // output 1st result
set columns
}

```

```

const ULONG
nOutputParams2 = 8; // output 2nd result
set columns
// Structure to bind in accessor
DBBINDING
acInputDBBinding[nInputParams];
DBBINDSTATUS
acInputDBBindStatus[nInputParams];
DBBINDING
acOutputDBBinding[nOutputParams];
DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];
DBBINDING
acOutputDBBinding2[nOutputParams2];
DBBINDSTATUS
acOutputDBBindStatus2[nOutputParams2];

// Describe the consumer buffer by filling
in the array
// of DBBINDING structures. Each binding
associates
// a single parameter to the consumer's buffer.
InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

i = 0;
// NewOrder parameter 1
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, w_id),
sizeof(m_txn.NewOrder.w_id), DBTYPE_I4);

// NewOrder parameter 2
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, d_id),
sizeof(m_txn.NewOrder.d_id), DBTYPE_UI1);

// NewOrder parameter 3
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, c_id),
sizeof(m_txn.NewOrder.c_id), DBTYPE_I4);

// NewOrder parameter 4
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, o_ol_cnt),
sizeof(m_txn.NewOrder.o_ol_cnt), DBTYPE_UI1);

// NewOrder parameter 5
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, o_all_local),
sizeof(m_txn.NewOrder.o_all_local), DBTYPE_UI1);

for (j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
{
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_i_id),
sizeof(m_txn.NewOrder.OL[j].ol_i_id), DBTYPE_I4);

SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_supply_w_id),

```

```

sizeof(m_txn.NewOrder.OL[j].ol_supply_w_id),
DBTYPE_I4);

SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_quantity),
sizeof(m_txn.NewOrder.OL[j].ol_quantity), DBTYPE_I2);
}

// Now fill the binding information for
result set 1 output columns
InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

// Binding for the order line rowsets (each
consist of one row).
// Bind to offsets of the OL_NEW_ORDER_DATA
structure instead of NEW_ORDER_DATA.
// IRowset::GetData() will be passed
individual array slots OL[i] to fetch the data
// from the row set.

i = 0;
// NewOrder output column 1
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_i_name),
sizeof(m_txn.NewOrder.OL[0].ol_i_name), DBTYPE_STR);

// NewOrder output column 2
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_stock),
sizeof(m_txn.NewOrder.OL[0].ol_stock), DBTYPE_I2);

// NewOrder output column 3
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_brand_generic),
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic),
DBTYPE_STR);

// NewOrder output column 4
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_i_price),
sizeof(m_txn.NewOrder.OL[0].ol_i_price), DBTYPE_R8);

// NewOrder output column 5
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_amount),
sizeof(m_txn.NewOrder.OL[0].ol_amount), DBTYPE_R8);

// Now fill the binding information for
result set 2 output columns
InitBindings(&acOutputDBBinding2[0],
nOutputParams2, eOutputColumn);

i = 0;
// NewOrder output column 1

```

```

SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, w_tax),
sizeof(m_txn.NewOrder.w_tax), DBTYPE_R8);

// NewOrder output column 2
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, d_tax),
sizeof(m_txn.NewOrder.d_tax),
DBTYPE_R8);

// NewOrder output column 3
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_id),
sizeof(m_txn.NewOrder.o_id),
DBTYPE_I4);

// NewOrder output column 4
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_last),
sizeof(m_txn.NewOrder.c_last), DBTYPE_STR);

// NewOrder output column 5
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_discount),
sizeof(m_txn.NewOrder.c_discount), DBTYPE_R8);

// NewOrder output column 6
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_credit),
sizeof(m_txn.NewOrder.c_credit), DBTYPE_STR);

// NewOrder output column 7
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_entry_d),
sizeof(m_txn.NewOrder.o_entry_d),
DBTYPE_DBTIMESTAMP);

// NewOrder output column 8
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_commit_flag),
sizeof(m_txn.NewOrder.o_commit_flag), DBTYPE_I2);

for (j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
{
// Set command text first

// Print the fixed first portion
of parameters
i = _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"call %stpc_neworder (?,?,?,?,"
m_szSPPrefix);

// Now print the variable portion
depending on the number of order line parameters
for (iOlCount = 0; iOlCount <= j;
+iOlCount)
{
i +=
_snwprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L",?,?,?");

```



```

    }
    // Print the fixed end
    if (j != MAX_OL_NEW_ORDER_ITEMS -
1)
    {
        // append 'default' for
the parameters that are not used
        i +=
        _snwprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L",default}");
    }
    else // using all 15 order
line parameters
    {
        i +=
        _snwprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L")");
    }
    // Create and Prepare a new
command object for NewOrder.
    CreateCommand(szName,
&m_pINewOrderCommand[j]);
    // Now create the input accessor
for this prepared command
    hr = m_pINewOrderCommand[j]-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(m_pINewOrderCommand[j],
COLEDBERR::eQueryInterface, "InitNewOrderParams()");
    }
    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_PARAMETERDATA,
        3 * (j + 1),
        acInputDBBinding,
        sizeof(NEW_ORDER_DATA),
        &m_hNewOrderInputAccessor[j],
        acInputDBBindStatus);
    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
    }

```

```

        m_NewOrderExecuteParams[j].cParamSets = 1;
        //
m_NewOrderExecuteParams.hAccessor is set dynamically
at run-time
        // based on the number of new
order items for the particular transaction call.
        m_NewOrderExecuteParams[j].hAccessor =
m_hNewOrderInputAccessor[j];
        m_NewOrderExecuteParams[j].pData
= &m_txn.NewOrder;
        // Create accessor for the first
rowset
        hr = pIAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA |
            DBACCESSOR_OPTIMIZED,
            nOutputParams,
            acOutputDBBinding,
            sizeof(OL_NEW_ORDER_DATA),
            &m_hNewOrderOutputAccessor[j],
            acOutputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
        }
        // Create accessor for the second
rowset
        hr = pIAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA, //
cannot be optimized too because #1 accessor is
nOutputParams2,
            acOutputDBBinding2,
            sizeof(NEW_ORDER_DATA),
            &m_hNewOrderOutputAccessor2[j],
            acOutputDBBindStatus2);
        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
        }
        pIAccessor->Release();
    }
}
void CTPCC_OLEDB::NewOrder()
{
    HRESULT                hr;
    int
iTryCount = 0;
    IMultipleResults*      pMultipleResults;
    IRowset*               pRowset;
    IRowset*               pRowset2;

```

```

        LONG
cRows = 1; // number of rows
returned in the 1st rowset
        ULONG
cRowsObtained;
        HROW
rghRows; //returned row handles
for the 1st result set
        HROW*
prghRows = &rghRows;
        LONG
cRows2 = 1; // number of rows
returned in the 2nd rowset
        ULONG
cRowsObtained2;
        HROW
rghRows2; //returned row handle
for the 2nd result set
        HROW*
prghRows2 = &rghRows2;
        int
i;
        long
lRowsAffected; // the number of
affected rows for a rowset
        int
iHandleIndex; // index into the
handle arrays based on the orders count
        // check whether any order lines are for a
remote warehouse
        m_txn.NewOrder.o_all_local = 1;
        for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
        {
            if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
            {
                m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
                break;
            }
        }
        iHandleIndex = m_txn.NewOrder.o_ol_cnt - 1;
// for convenience
        while (TRUE)
        {
            try
            {
                // Execute the prepared
command (according to the number of new orders)
                // Ask for
IMultipleResults because it returns 2 rowsets.
                hr =
m_pINewOrderCommand[iHandleIndex]->Execute(

```

<pre> NULL, IID_MultipleResults,  &amp;m_NewOrderExecuteParams[iHandleIndex],  NULL,  (IUnknown **)&amp;pMultipleResults     if (FAILED(hr))     {          ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eExecute, "NewOrder()");     }      //////////////////////////////////////     // Get order line results      //////////////////////////////////////      m_txn.NewOrder.total_amount = 0;     for (i = 0; i &lt; m_txn.NewOrder.o_ol_cnt; ++i)     {         // Get the         first rowset object         hr = pMultipleResults-&gt;GetResult(NULL, 0, IID_IRowset, &amp;lRowsAffected, (IUnknown **)&amp;pRowset);         if (FAILED(hr))         {             char szTmp[256];              _snprintf(szTmp, sizeof(szTmp), "NewOrder() result set %d, hr=0x%X", i, hr);              ThrowError(m_pINewOrderCommand[m_txn.NewOrd er.o_ol_cnt - 1], COLEDBERR::eGetResult, szTmp);         }          // Fetch the         result row handle(s)         hr = pRowset- &gt;GetNextRows(DB_NULL_HCHAPTER, 0, cRows, &amp;cRowsObtained, &amp;prghRows);         if (FAILED(hr))         {             ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eGetNextRows, "NewOrder()"); </pre>	<pre> } // Fetch the actual row data by handle hr = pRowset- &gt;GetData(rghRows, m_hNewOrderOutputAccessor[iHandleIndex], &amp;m_txn.NewOrder.OL[i]); if (FAILED(hr)) {     ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eGetData, "NewOrder()"); }      m_txn.NewOrder.total_amount += m_txn.NewOrder.OL[i].ol_amount;  // Release row(s) hr = pRowset- &gt;ReleaseRows(cRowsObtained, prghRows, NULL, NULL, NULL); // Release rowset hr = pRowset- &gt;Release(); }      //////////////////////////////////////     // Get the second rowset object hr = pMultipleResults- &gt;GetResult(NULL, 0, IID_IRowset, &amp;lRowsAffected, (IUnknown **)&amp;pRowset2); if (FAILED(hr)) {     char szTmp[256];      _snprintf(szTmp, sizeof(szTmp), "NewOrder() result set %d, hr=%d", i, hr);      ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eGetResult, szTmp); }  // Fetch the result row handle(s) hr = pRowset2- &gt;GetNextRows(DB_NULL_HCHAPTER, 0, cRows2, &amp;cRowsObtained2, &amp;prghRows2); if (FAILED(hr)) { </pre>	<pre>         ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eGetNextRows, "NewOrder()");     } }  // Fetch the actual row data by handle hr = pRowset2- &gt;GetData(rghRows2, m_hNewOrderOutputAccessor2[iHandleIndex], &amp;m_txn.NewOrder); if (FAILED(hr)) {     ThrowError(m_pINewOrderCommand[iHandleIndex ], COLEDBERR::eGetData, "NewOrder()"); }  // Release row(s) hr = pRowset2- &gt;ReleaseRows(cRowsObtained2, prghRows2, NULL, NULL, NULL); // Release rowset hr = pRowset2- &gt;Release();  // Release the common MultipleResults interface hr = pMultipleResults- &gt;Release();  if (m_txn.NewOrder.o_all_local == 1) {     m_txn.NewOrder.total_amount *= ((1 + m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 - m_txn.NewOrder.c_discount));      m_txn.NewOrder.exec_status_code = eOK; } else {     m_txn.NewOrder.exec_status_code = eInvalidItem; }  break; } catch (COLEDBERR *e) {     if (!e-&gt;m_bDeadLock)     {         ++iTryCount &gt; iMaxRetries)             throw;          // hit deadlock;         backoff for increasingly longer period         delete e;         Sleep(10 * iTryCount);     } } </pre>
--	---	---

```

    }
}
// if (iTryCount)
// throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_OLEDB::InitPaymentParams()
{
    int
        i;
    HRESULT
        hr;
    wchar_t
        szName[IMAX_SP_NAME_LEN];
    IAccessor*
        pIAccessor;
    const ULONG
        nInputParams = 7; // input parameters
        const ULONG
        nOutputParams = 27; // output result set
    columns
        // Structure to bind in accessor
        DBBINDING
        acInputDBBinding[nInputParams];
        DBBINDSTATUS
        acInputDBBindStatus[nInputParams];
        DBBINDING
        acOutputDBBinding[nOutputParams];
        DBBINDSTATUS
        acOutputDBBindStatus[nOutputParams];

    // Set command text
    _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]), L"{call
%stpc_payment(?,?,?,?,?,?)}", m_szSPPrefix);

    // Create and Prepare a new command object
for Payment.
    CreateCommand(szName, &m_pIPaymentCommand);

    // Describe the consumer buffer by filling
in the array
    // of DBBINDING structures. Each binding
associates
    // a single parameter to the consumer's buffer.
    InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

    i = 0;
    // Payment parameter 1
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, w_id),
sizeof(m_txn.Payment.w_id), DBTYPE_I4);

    // Payment parameter 2

```

```

    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_w_id),
sizeof(m_txn.Payment.c_w_id), DBTYPE_I4);

    // Payment parameter 3
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, h_amount),
sizeof(m_txn.Payment.h_amount), DBTYPE_R8);

    // Payment parameter 4
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, d_id),
sizeof(m_txn.Payment.d_id), DBTYPE_UI1);

    // Payment parameter 5
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_d_id),
sizeof(m_txn.Payment.c_d_id), DBTYPE_UI1);

    // Payment parameter 6
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_id),
sizeof(m_txn.Payment.c_id), DBTYPE_I4);

    // Payment parameter 7
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_last),
sizeof(m_txn.Payment.c_last), DBTYPE_STR);

    hr = m_pIPaymentCommand-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(m_pIPaymentCommand,
COLEDBERR::eQueryInterface, "InitPaymentParams()");
    }

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_PARAMETERDATA,
        nInputParams,
        acInputDBBinding,
        sizeof(PAYMENT_DATA),
        &m_hPaymentInputAccessor,
        acInputDBBindStatus);

    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitPaymentParams()");
    }

    m_PaymentExecuteParams.cParamSets = 1;
    m_PaymentExecuteParams.hAccessor =
m_hPaymentInputAccessor;
    m_PaymentExecuteParams.pData =
&m_txn.Payment;

    // Now fill the binding information for
output columns
    InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

```

```

    i = 0;
    // Payment output column 1
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_id),
sizeof(m_txn.Payment.c_id), DBTYPE_I4);

    // Payment output column 2
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_last),
sizeof(m_txn.Payment.c_last), DBTYPE_STR);

    // Payment output column 3
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, h_date),
sizeof(m_txn.Payment.h_date), DBTYPE_DBTIMESTAMP);

    // Payment output column 4
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_street_1),
sizeof(m_txn.Payment.w_street_1), DBTYPE_STR);

    // Payment output column 5
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_street_2),
sizeof(m_txn.Payment.w_street_2), DBTYPE_STR);

    // Payment output column 6
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_city),
sizeof(m_txn.Payment.w_city), DBTYPE_STR);

    // Payment output column 7
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_state),
sizeof(m_txn.Payment.w_state), DBTYPE_STR);

    // Payment output column 8
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_zip),
sizeof(m_txn.Payment.w_zip), DBTYPE_STR);

    // Payment output column 9
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_1),
sizeof(m_txn.Payment.d_street_1), DBTYPE_STR);

    // Payment output column 10
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_2),
sizeof(m_txn.Payment.d_street_2), DBTYPE_STR);

    // Payment output column 11
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_city),
sizeof(m_txn.Payment.d_city), DBTYPE_STR);

    // Payment output column 12
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_state),
sizeof(m_txn.Payment.d_state), DBTYPE_STR);

```

```

        // Payment output column 13
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_zip),
sizeof(m_txn.Payment.d_zip), DBTYPE_STR);

        // Payment output column 14
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_first),
sizeof(m_txn.Payment.c_first), DBTYPE_STR);

        // Payment output column 15
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_middle),
sizeof(m_txn.Payment.c_middle), DBTYPE_STR);

        // Payment output column 16
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_1),
sizeof(m_txn.Payment.d_street_1), DBTYPE_STR);

        // Payment output column 17
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_2),
sizeof(m_txn.Payment.d_street_2), DBTYPE_STR);

        // Payment output column 18
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_city),
sizeof(m_txn.Payment.d_city), DBTYPE_STR);

        // Payment output column 19
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_state),
sizeof(m_txn.Payment.d_state), DBTYPE_STR);

        // Payment output column 20
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_zip),
sizeof(m_txn.Payment.d_zip), DBTYPE_STR);

        // Payment output column 21
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_phone),
sizeof(m_txn.Payment.c_phone), DBTYPE_STR);

        // Payment output column 22
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_since),
sizeof(m_txn.Payment.c_since), DBTYPE_DBTIMESTAMP);

        // Payment output column 23
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_credit),
sizeof(m_txn.Payment.c_credit), DBTYPE_STR);

        // Payment output column 24
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_credit_lim),
sizeof(m_txn.Payment.c_credit_lim), DBTYPE_R8);

        // Payment output column 25

```

```

        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_discount),
sizeof(m_txn.Payment.c_discount), DBTYPE_R8);

        // Payment output column 26
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_balance),
sizeof(m_txn.Payment.c_balance), DBTYPE_R8);

        // Payment output column 27
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_data),
sizeof(m_txn.Payment.c_data), DBTYPE_STR);

        hr = piAccessor->CreateAccessor(
                                DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
                                nOutputParams,
                                acOutputDBBinding,
                                sizeof(PAYMENT_DATA),
&m_hPaymentOutputAccessor,
                                acOutputDBBindStatus);

        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "InitPaymentParams()");
        }

void CTPCC_OLEDB::Payment()
{
    HRESULT                hr;
    int                    iTryCount = 0;
    IRowset*               pRowset;
    LONG                   cRows = 1;
    // number of rows returned in the rowset
    ULONG                 cRowsObtained;
    HROW                   rghRow;
    //returned row handles
    HROW*                  prghRow =
&rghRow;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
            command                hr =
m_pIPaymentCommand->Execute(NULL, IID_IRowset,
&m_PaymentExecuteParams, NULL,

(IUnknown **)&pRowset);

```

```

                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eExecute, "Payment()");
                                }

                                // Fetch the result row
                                handle(s)                hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eGetNextRows, "Payment()");
                                }

                                // Fetch the actual row
                                data by handle                hr = pRowset-
>GetData(rghRow, m_hPaymentOutputAccessor,
&m_txn.Payment);
                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eGetData, "Payment()");
                                }

                                // Release row(s)
                                hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
                                // Release rowset
                                hr = pRowset-
>Release();

                                if (m_txn.Payment.c_id
== 0)
                                    throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_INVALID_CUST );
                                else
                                    m_txn.Payment.exec_status_code = eOK;

                                break;
                            }
                            catch (COLEDBERR *e)
                            {
                                if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                                    throw;

                                // hit deadlock;
                                backoff for increasingly longer period
                                delete e;
                                Sleep(10 * iTryCount);
                            }
                        }
                    }
                }
            }
        }
    }
}

```

```

//      if (iTryCount)
//          throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_OLEDB::InitOrderStatusParams()
{
    int            i;
    HRESULT        hr;
    wchar_t        szName[iMAX_SP_NAME_LEN];
    IAccessor*     pIAccessor;
    const ULONG    nInputParams = 4; // input parameters
    const ULONG    nOutputParams = 5; // output 1st result
set columns
    const ULONG    nOutputParams2 = 8; // output 2nd result
set columns
    // Structure to bind in accessor
    DBBINDING
    acInputDBBinding[nInputParams];
    DBBINDSTATUS
    acInputDBBindStatus[nInputParams];
    DBBINDING
    acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
    acOutputDBBindStatus[nOutputParams];
    DBBINDING
    acOutputDBBinding2[nOutputParams2];
    DBBINDSTATUS
    acOutputDBBindStatus2[nOutputParams2];

    // Set command text
    _snprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"call
%stpc_orderstatus(?,?,?)", m_szSPPrefix);

    // Create and Prepare a new command object
    for OrderStatus.
    CreateCommand(szName,
&m_pIOrderStatusCommand);

    // Describe the consumer buffer by filling
    in the array
    // of DBBINDING structures. Each binding
    associates
    // a single parameter to the consumer's buffer.
    InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

    i = 0;
    // OrderStatus parameter 1

```

```

        SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, w_id),
sizeof(m_txn.OrderStatus.w_id), DBTYPE_I4);

    // OrderStatus parameter 2
    SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, d_id),
sizeof(m_txn.OrderStatus.d_id), DBTYPE_UI1);

    // OrderStatus parameter 3
    SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, c_id),
sizeof(m_txn.OrderStatus.c_id), DBTYPE_I4);

    // OrderStatus parameter 4
    SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, c_last),
sizeof(m_txn.OrderStatus.c_last), DBTYPE_STR);

    hr = m_pIOrderStatusCommand-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eQueryInterface,
"InitOrderStatusParams()");
    }

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_PARAMETERDATA,
        nInputParams,
        acInputDBBinding,
        sizeof(ORDER_STATUS_DATA),
        &m_hOrderStatusInputAccessor,
        acInputDBBindStatus);

    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
    }

    m_OrderStatusExecuteParams.cParamSets = 1;
    m_OrderStatusExecuteParams.hAccessor =
m_hOrderStatusInputAccessor;
    m_OrderStatusExecuteParams.pData =
&m_txn.OrderStatus;

    // Now fill the binding information for
    result set 1 output columns
    InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

    // Binding for a rowset that may return
    more than one row.
    // Bind to offsets of the
    OL_ORDER_STATUS_DATA structure instead of
    ORDER_STATUS_DATA.

```

```

    // IRowset::GetData() will be passed
    individual array slots OL[i] to fetch the data
    // from the row set.

    i = 0;
    // OrderStatus output column 1
    SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_supply_w_id),
sizeof(m_txn.OrderStatus.OL[0].ol_supply_w_id),
DBTYPE_I4);

    // OrderStatus output column 2
    SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_i_id),
sizeof(m_txn.OrderStatus.OL[0].ol_i_id), DBTYPE_I4);

    // OrderStatus output column 3
    SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_quantity),
sizeof(m_txn.OrderStatus.OL[0].ol_quantity),
DBTYPE_I2);

    // OrderStatus output column 4
    SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_amount),
sizeof(m_txn.OrderStatus.OL[0].ol_amount),
DBTYPE_R8);

    // OrderStatus output column 5
    SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_delivery_d),
sizeof(m_txn.OrderStatus.OL[0].ol_delivery_d),
DBTYPE_DBTIMESTAMP);

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
        nOutputParams,
        acOutputDBBinding,
        sizeof(OL_ORDER_STATUS_DATA),
        &m_hOrderStatusOutputAccessor,
        acOutputDBBindStatus);

    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
    }

    // Now fill the binding information for
    result set 2 output columns
    InitBindings(&acOutputDBBinding2[0],
nOutputParams2, eOutputColumn);

    i = 0;
    // OrderStatus output column 1
    SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_id),
sizeof(m_txn.OrderStatus.c_id), DBTYPE_I4);

```

```

// OrderStatus output column 2
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_last),
sizeof(m_txn.OrderStatus.c_last), DBTYPE_STR);

// OrderStatus output column 3
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_first),
sizeof(m_txn.OrderStatus.c_first), DBTYPE_STR);

// OrderStatus output column 4
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_middle),
sizeof(m_txn.OrderStatus.c_middle), DBTYPE_STR);

// OrderStatus output column 5
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_entry_d),
sizeof(m_txn.OrderStatus.o_entry_d),
DBTYPE_DBTIMESTAMP);

// OrderStatus output column 7
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_carrier_id),
sizeof(m_txn.OrderStatus.o_carrier_id), DBTYPE_I2);

// OrderStatus output column 8
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_balance),
sizeof(m_txn.OrderStatus.c_balance), DBTYPE_R8);

// OrderStatus output column 9
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_id),
sizeof(m_txn.OrderStatus.o_id), DBTYPE_I4);

hr = pIAccessor->CreateAccessor(
    DBACCESSOR_ROWDATA, //
cannot be optimized too because #1 accessor is
    nOutputParams2,
    acOutputDBBinding2,
    sizeof(NEW_ORDER_DATA),
&m_hOrderStatusOutputAccessor2,
    acOutputDBBindStatus2);

if (FAILED(hr))
{
    ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
}

void CTPCC_OLEDB::OrderStatus()
{
    HRESULT hr;
    int
    iTryCount = 0;
    IMultipleResults* pMultipleResults;
    IRowset* pRowset;

```

```

IRowset* pRowset2;
LONG
cRows = MAX_OL_ORDER_STATUS_ITEMS; //
number of rows returned in the 1st rowset
ULONG
cRowsObtained;
HROW
rghRows[MAX_OL_ORDER_STATUS_ITEMS];
//returned row handles for the 1st result
set
HROW*
prghRows = &rghRows[0];
LONG
cRows2 = 1; // number of rows
returned in the 2nd rowset
ULONG
cRowsObtained2;
HROW
rghRows2; //returned row handle
for the 2nd result set
HROW*
prghRows2 = &rghRows2;
int
i;
long
lRowsAffected; // the number of
affected rows for a rowset

if (m_txn.OrderStatus.c_id != 0)
    m_txn.OrderStatus.c_last[0] = 0;

while (TRUE)
{
    try
    {
        // Execute the prepared
command
        // Ask for
IMultipleResults because it returns 2 rowsets.
        hr =
m_pIOrderStatusCommand->Execute(NULL,
IID_IMultipleResults, &m_OrderStatusExecuteParams,
NULL,

(IUnknown **)&pMultipleResults);
        if (FAILED(hr))
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eExecute, "OrderStatus()");
        }

////////////////////////////////////
// Get order line
results
////////////////////////////////////

```

```

// Get the first rowset
object
hr = pMultipleResults-
>GetResult(NULL, 0, IID_IRowset, &lRowsAffected,
(IUnknown **)&pRowset);
if (FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetResult, "OrderStatus()");
}

// Fetch the result row
handle(s)
hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRows);
if (FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetNextRows, "OrderStatus()");
}

m_txn.OrderStatus.o_ol_cnt =
(short)cRowsObtained;

// Get the data from
multiple rows in this rowset
for (i = 0; i <
m_txn.OrderStatus.o_ol_cnt; ++i)
{
    // Fetch the
actual row data by handle
hr = pRowset-
>GetData(rghRows[i], m_hOrderStatusOutputAccessor,
&m_txn.OrderStatus.OL[i]);
if
(FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetData, "OrderStatus()");
}

// Release row(s)
hr = pRowset-
>ReleaseRows(cRowsObtained, prghRows, NULL, NULL,
NULL);
// Release rowset
hr = pRowset-
>Release();

////////////////////////////////////
// Get the second
rowset object
////////////////////////////////////

```

```

        if
(m_txn.OrderStatus.o_ol_cnt > 0)
    {
        hr =
pMultipleResults->GetResult(NULL, 0, IID_IRowset,
&lRowsAffected, (IUnknown **)&pRowset2);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetResult, "OrderStatus()");
        }
        // Fetch the
result row handle(s)
        hr =
pRowset2->GetNextRows(DB_NULL_HCHAPTER, 0, cRows2,
&cRowsObtained2, &prghRows2);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetNextRows, "OrderStatus()");
        }
        // Fetch the
actual row data by handle
        hr =
pRowset2->GetData(rgRows2,
m_hOrderStatusOutputAccessor2, &m_txn.OrderStatus);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetData, "OrderStatus()");
        }
        // Release
row(s)
        hr =
pRowset2->Release();
    }
    // Release the common
MultipleResults interface
    hr = pMultipleResults-
>Release();

    if
(m_txn.OrderStatus.o_ol_cnt == 0)
        throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_NO_SUCH_ORDER
);
        else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
            throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_INVALID_CUST );

```

```

        else
            m_txn.OrderStatus.exec_status_code = eOK;
            break;
        }
        catch (COLEDBERR *e)
        {
            if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                throw;
            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
        if (iTryCount)
            throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }
    void CTPCC_OLEDB::InitDeliveryParams()
    {
        int            i;
        HRESULT
        hr;
        wchar_t
        szName[IMAX_SP_NAME_LEN];
        IAccessor*
        pIAccessor;
        const ULONG
        nInputParams = 2; // input parameters
        const ULONG
        nOutputParams = 10; // output 1st result
        set columns
        // Structure to bind in accessor
        DBBINDING
        acInputDBBinding[nInputParams];
        DBBINDSTATUS
        acInputDBBindStatus[nInputParams];
        DBBINDING
        acOutputDBBinding[nOutputParams];
        DBBINDSTATUS
        acOutputDBBindStatus[nOutputParams];

        // Set command text
        _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"{call %stppcc_delivery
(?,?)", m_szSPPrefix);

        // Create and Prepare a new command object
        CreateCommand(szName,
&m_pIDeliveryCommand);
    }

```

```

        // Describe the consumer buffer by filling
in the array
        // of DBBINDING structures. Each binding
associates
        // a single parameter to the consumer's buffer.
        InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

        i = 0;
        // Delivery parameter 1
        SetBinding(&acInputDBBinding[i++],
offsetof(DELIVERY_DATA, w_id),
sizeof(m_txn.Delivery.w_id), DBTYPE_I4);

        // Delivery parameter 2
        SetBinding(&acInputDBBinding[i++],
offsetof(DELIVERY_DATA, o_carrier_id),
sizeof(m_txn.Delivery.o_carrier_id), DBTYPE_I2);

        hr = m_pIDeliveryCommand-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
        if (FAILED(hr))
        {
            ThrowError(m_pIDeliveryCommand,
COLEDBERR::eQueryInterface, "InitDeliveryParams()");
        }

        hr = pIAccessor->CreateAccessor(
DBACCESSOR_PARAMETERDATA,
nInputParams,
acInputDBBinding,
sizeof(DELIVERY_DATA),
&m_hDeliveryInputAccessor,
acInputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitDeliveryParams()");
        }

        m_DeliveryExecuteParams.cParamSets = 1;
        m_DeliveryExecuteParams.hAccessor =
m_hDeliveryInputAccessor;
        m_DeliveryExecuteParams.pData =
&m_txn.Delivery;

        // Now fill the binding information for
result set 1 output columns
        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset that may return
more than
one row.
        for (i = 0; i < 10; ++i)
        {
            // Delivery output column 1
            SetBinding(&acOutputDBBinding[i],
offsetof(DELIVERY_DATA, o_id[i]),
sizeof(m_txn.Delivery.o_id[i]), DBTYPE_I4);

```

```

    }

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
        nOutputParams,
        acOutputDBBinding,
        sizeof(DELIVERY_DATA),
&m_hDeliveryOutputAccessor,
        acOutputDBBindStatus);
    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitDeliveryParams()");
    }
}

void CTPCC_OLEDB::Delivery()
{
    HRESULT                hr;
    int                    iTryCount = 0;
    IRowset*               pRowset;
    LONG                   cRows = 1;
    // number of rows returned in the rowset
    ULONG
    cRowsObtained;
    HROW                   rgRow;
    //returned row handles
    HROW*                  prghRow =
&rgRow;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
command                hr =
m_pIDeliveryCommand->Execute(NULL, IID_IRowset,
&m_DeliveryExecuteParams, NULL,

(IUnknown **)&pRowset);
            if (FAILED(hr))
            {
                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eExecute, "Delivery()");
            }

            // Fetch the result row
handle(s)                hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
            if (FAILED(hr))
            {

```

```

                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eGetNextRows, "Delivery()");
            }

            // Fetch the actual row
data by handle            hr = pRowset-
>GetData(rgRow, m_hDeliveryOutputAccessor,
&m_txn.Delivery);
            if (FAILED(hr))
            {
                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eGetData, "Delivery()");
            }

            // Release row(s)
hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
            // Release rowset
hr = pRowset-
>Release();

            m_txn.Delivery.exec_status_code = eOK;

            break;
        }
        catch (COLEDBERR *e)
        {
            if (!(e->m_bDeadLock))
            {
                ++iTryCount > iMaxRetries)
                throw;

                // hit deadlock;
                // error from QueryInterface
                backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
        }

        // if (iTryCount)
        // throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }
}

tpcc_oledb.h
/* FILE: TPC_C_OLEDB.H
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999-2004
 * Written by
Sergey Vasilevskiy
 * All Rights Reserved
 *

```

```

 *
 *
 * PURPOSE: Header file for TPC-C txn class
OLE DB implementation.
 *
 *
 */
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

#define IMAX_SP_NAME_LEN 256 //maximum length of a
stored procedure name with parameters

// Type of parameter and result set column bindings.
enum eBindingType
{
    eInputParameter,
    eOutputParameter,
    eInputOutputParameter,
    eOutputColumn
};

class COLEDBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eQueryInterface,
        // error from QueryInterface
        eCreateSession,
        eCreateCommand,
        eSetCommandText,
        eExecute,

        // = 6

        eCreateAccessor,
        ePrepare,
        eGetNextRows,
        eGetData,
        eGetResult

        // = 11
    };

    COLEDBERR(LPCTSTR szLoc)
        : CBaseErr(szLoc)
    {
        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_OLEDBErrStr = NULL;
    };

    ~COLEDBERR()
    {

```



```

        if (m_OLEDBErrStr !=
NULL)
        delete []
m_OLEDBErrStr;
    };

    ACTION    m_eAction;
    int
    m_NativeError;
    BOOL      m_bDeadLock;
    char      *m_OLEDBErrStr;

    int
    ErrorType()
{return ERR_TYPE_OLEDB;};
    char*
    ErrorTypeStr() { return
"OLEDB"; }
    int
    ErrorNum()
{return m_NativeError;};
    char*
    ErrorText() {return
m_OLEDBErrStr;};
    int
    ErrorAction()
{ return (int)m_eAction; }
};

class CTPCC_OLEDB_ERR : public CBaseErr
{
    public:
        enum TPCC_OLEDB_ERRS
        {
            ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
            ERR_INVALID_CUST,
// "Invalid Customer id,name."
            ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
            ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
        };

        CTPCC_OLEDB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

        CTPCC_OLEDB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

        int
        m_errno;
        int
        m_iTryCount;

        int
        ErrorType()
{return ERR_TYPE_TPCC_OLEDB;};
        char*
        ErrorTypeStr() { return
"TPCC OLEDB"; }
        int
        ErrorNum()
{return m_errno;};

        char*
        ErrorText();

```

```

};

class DllDecl CTPCC_OLEDB : public CTPCC_BASE
{
    private:
        // declare variables and private
        functions here...
        BOOL
        m_bDeadlock; //
        transaction was selected as deadlock victim
        int
        m_MaxRetries;
        // retry count on deadlock

        DBPROPSET
        m_rgInitPropSet; //
        initialization property set used to establish a
        connection

        DBPROP
        m_InitProperties[4]; //
        individual initialization properties

        IDBCreateSession*
        m_pIDBCreateSession; // session
        (connection) interface

        IDBCreateCommand*
        m_pIDBCreateCommand; // SQL
        command creation interface

        IMalloc*
        m_pIMalloc;
        // Needed to release error strings.

        // StockLevel
        ICommandText*
        m_pIStockLevelCommand;
        HACCESSOR
        m_hStockLevelInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hStockLevelOutputAccessor; // accessor
        to bind output columns

        DBPARAMS
        m_StockLevelExecuteParams; //
        parameter structure for Execute

        // NewOrder
        // One prepared command for each
        possible number of new order line items
        ICommandText*
        m_pINewOrderCommand[MAX_OL_NEW_ORDER_ITEMS]
        ;
        // accessors to bind input
        parameters
        // one for each possible number
        of new order line items
        HACCESSOR
        m_hNewOrderInputAccessor[MAX_OL_NEW_ORDER_I
TEMS];
        // accessor to bind output
        columns of the first rowset

```

```

        HACCESSOR
        m_hNewOrderOutputAccessor[MAX_OL_NEW_ORDER_
ITEMS];
        // accessor to bind output
        columns of the second rowset
        HACCESSOR
        m_hNewOrderOutputAccessor2[MAX_OL_NEW_ORDER
_ITEMS];
        // parameter structure for
        Execute
        DBPARAMS
        m_NewOrderExecuteParams[MAX_OL_NEW_ORDER_IT
EMS];

        // Payment
        ICommandText*
        m_pIPaymentCommand;
        HACCESSOR
        m_hPaymentInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hPaymentOutputAccessor; // accessor
        to bind output columns
        DBPARAMS
        m_PaymentExecuteParams; //
        parameter structure for Execute

        // OrderStatus
        ICommandText*
        m_pIOrderStatusCommand;
        HACCESSOR
        m_hOrderStatusInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hOrderStatusOutputAccessor; // accessor
        to bind output columns
        HACCESSOR
        m_hOrderStatusOutputAccessor2; //
        accessor to bind output columns
        DBPARAMS
        m_OrderStatusExecuteParams; //
        parameter structure for Execute

        // Delivery
        ICommandText*
        m_pIDeliveryCommand;
        HACCESSOR
        m_hDeliveryInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hDeliveryOutputAccessor; // accessor
        to bind output columns
        DBPARAMS
        m_DeliveryExecuteParams; // parameter
        structure for Execute

        wchar_t
        m_szSPPrefix[32]; // stored
        procedures prefix

```

```

// new-order specific fields

int
    m_no_commit_flag;

void ThrowError( IUnknown*
pObjectWithError, COLEDBERR::ACTION eAction, LPCTSTR
szLocation );

void CheckSPVersion();

void InitNewOrderParams();
void InitPaymentParams();
void InitDeliveryParams();
void InitStockLevelParams();
void InitOrderStatusParams();

// Helper function to create and
prepare a command
void CreateCommand(wchar_t*
szSQLCommand, ICommandText** ppICommandText);
// Helper function to prepare a
command
void PrepareCommand(ICommandText*
pICommand);

// Helper function to fill one
binding
// Used for both input parameter
and output column bindings
void SetBinding(DBBINDING*
pDBBinding, size_t obValue, size_t obMaxLen, DBTYPE
wType);

// Helper function to initialize
an array of bindings
void InitBindings(DBBINDING*
pDBBindings, int iCount, eBindingType BindingType);

union
{
    NEW_ORDER_DATA
NewOrder;
    PAYMENT_DATA
Payment;
    DELIVERY_DATA
Delivery;
    STOCK_LEVEL_DATA
StockLevel;
    ORDER_STATUS_DATA
OrderStatus;
}
m_txn;

public:
    CTPCC_OLEDB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase, LPCWSTR szSPPrefix);
    ~CTPCC_OLEDB(void);

```

```

inline PNEW_ORDER_DATA
BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
inline PPAYMENT_DATA
BuffAddr_Payment() { return
&m_txn.Payment; };
inline PDELIVERY_DATA
BuffAddr_Delivery() { return
&m_txn.Delivery; };
inline PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
inline PORDER_STATUS_DATA
BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

void NewOrder        ();
void Payment         ();
void Delivery        ();
void StockLevel      ();
void OrderStatus     ();

};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_OLEDB* CTPCC_OLEDB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase, LPCWSTR
szSPPrefix );

typedef CTPCC_OLEDB* (TYPE_CTPCC_OLEDB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCWSTR);

```

## ***tpcc\_com\_all\resource.h***

```

//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by tpcc_com_all.rc
//
#define IDS_PROJNAME            100
#define IDR_TPCC               101
#define IDR_NEWORDER           102
#define IDR_ORDERSTATUS        103
#define IDR_PAYMENT            104
#define IDR_STOCKLEVEL         105

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE        202
#define _APS_NEXT_COMMAND_VALUE        32768
#define _APS_NEXT_CONTROL_VALUE        201
#define _APS_NEXT_SYMED_VALUE         106
#endif
#endif

```

## ***isapi\_dll\resour ce.h***

```

//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by tpcc.rc
//
#define IDD_DIALOG1            101

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE        102
#define _APS_NEXT_COMMAND_VALUE        40001
#define _APS_NEXT_CONTROL_VALUE        1000
#define _APS_NEXT_SYMED_VALUE         101
#endif
#endif

```

# Appendix B: Database Design

The TPC-C database was created with the following Transact-SQL scripts:

## **removedb.sql**

```
-----  
-- File:    REMOVEDB.SQL  
--          Microsoft TPC-C Benchmark Kit Ver. 4.62  
--          Copyright Microsoft, 2005  
-----
```

```
USE master  
GO
```

```
-----  
-- remove any existing database and backup files  
-----
```

```
EXEC sp_dbremove tpcc, dropdev  
GO
```

```
EXEC sp_dropdevice 'tpccback1'  
EXEC sp_dropdevice 'tpccback2'  
EXEC sp_dropdevice 'tpccback3'  
EXEC sp_dropdevice 'tpccback4'  
GO
```

## **backupdev.sql**

```
-----  
-- File:    BACKUPDEV.SQL  
--          Microsoft TPC-C Benchmark Kit Ver. 4.62  
--          Copyright Microsoft, 2005  
-----
```

```
USE master  
GO
```

```
-----  
-- create backup devices  
-----
```

```
EXEC sp_addumpdevice 'disk', 'tpccback1', 'w:\tpccback1.dmp'  
GO  
EXEC sp_addumpdevice 'disk', 'tpccback2', 'x:\tpccback2.dmp'
```

```
GO  
EXEC sp_addumpdevice 'disk', 'tpccback3', 'y:\tpccback3.dmp'  
GO  
EXEC sp_addumpdevice 'disk', 'tpccback4', 'z:\tpccback4.dmp'  
GO
```

## **version.sql**

```
-----  
-- File:    VERSION.SQL  
--          Microsoft TPC-C Benchmark Kit Ver. 4.62  
--          Copyright Microsoft, 2005  
--  
--          Extracts current version of SQL Server  
-----
```

```
USE master  
GO
```

```
SELECT CONVERT(char(20), SERVERPROPERTY('ProductVersion')),  
       CONVERT(char(20), SERVERPROPERTY('ProductLevel')),  
       CONVERT(char(29), SERVERPROPERTY('Edition'))  
GO
```

```
SELECT CONVERT(char(30), GETDATE(), 21)  
GO
```

## **createdb.sql**

```
-----  
-- File:    CREATEDB.SQL  
--          Microsoft TPC-C Benchmark Kit Ver. 4.62  
--          Copyright Microsoft, 2005  
-----
```

```
SET ANSI_NULL_DFLT_OFF ON  
GO
```

```
USE master  
GO
```

```
-----  
-- Create temporary table for timing  
-----
```

```
IF EXISTS( SELECT name FROM sysobjects WHERE name = 'tpcc_timer' )  
    DROP TABLE tpcc_timer
```

```
GO
```

```
CREATE TABLE tpcc_timer  
    (start_date CHAR(30),  
     end_date CHAR(30))  
GO
```

```
INSERT INTO tpcc_timer VALUES(0,0)  
GO
```

```
-----  
-- Store starting time
```

```

-----
UPDATE tpcc_timer
SET start_date = (SELECT CONVERT(CHAR(30), GETDATE(), 21))
GO

```

```

-----
-- create main database files
-----

```

```

CREATE DATABASE tpcc
ON PRIMARY
(
    NAME = MSSQL_tpcc_root,
    FILENAME = 'z:\MSSQL_tpcc_root.mdf',
    SIZE = 8MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_misc_fg
(
    NAME = MSSQL_misc1,
    FILENAME = 'z:\tpcc\misc\misc1\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc2,
    FILENAME = 'z:\tpcc\misc\misc2\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc3,
    FILENAME = 'z:\tpcc\misc\misc3\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc4,
    FILENAME = 'z:\tpcc\misc\misc4\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc5,
    FILENAME = 'z:\tpcc\misc\misc5\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc6,
    FILENAME = 'z:\tpcc\misc\misc6\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc7,
    FILENAME = 'z:\tpcc\misc\misc7\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc8,
    FILENAME = 'z:\tpcc\misc\misc8\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc9,
    FILENAME = 'z:\tpcc\misc\misc9\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc10,
    FILENAME = 'z:\tpcc\misc\misc10\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc11,
    FILENAME = 'z:\tpcc\misc\misc11\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc12,
    FILENAME = 'z:\tpcc\misc\misc12\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),

```

```

(
    NAME = MSSQL_misc13,
    FILENAME = 'z:\tpcc\misc\misc13\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc14,
    FILENAME = 'z:\tpcc\misc\misc14\'',
    SIZE = 29000MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_cs_fg
(
    NAME = MSSQL_cs1,
    FILENAME = 'z:\tpcc\cs\cs1\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs2,
    FILENAME = 'z:\tpcc\cs\cs2\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs3,
    FILENAME = 'z:\tpcc\cs\cs3\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs4,
    FILENAME = 'z:\tpcc\cs\cs4\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs5,
    FILENAME = 'z:\tpcc\cs\cs5\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs6,
    FILENAME = 'z:\tpcc\cs\cs6\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs7,
    FILENAME = 'z:\tpcc\cs\cs7\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs8,
    FILENAME = 'z:\tpcc\cs\cs8\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs9,
    FILENAME = 'z:\tpcc\cs\cs9\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs10,
    FILENAME = 'z:\tpcc\cs\cs10\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs11,
    FILENAME = 'z:\tpcc\cs\cs11\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs12,
    FILENAME = 'z:\tpcc\cs\cs12\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs13,
    FILENAME = 'z:\tpcc\cs\cs13\'',
    SIZE = 49000MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs14,
    FILENAME = 'z:\tpcc\cs\cs14\'',

```

```

        SIZE                = 49000MB,
        FILEGROWTH          = 0)
LOG ON
(
    NAME                    = MSSQL_tpcc_log,
    FILENAME = 'E:',
    SIZE                    = 480000MB,
    FILEGROWTH              = 0)
COLLATE Latin1_General_BIN
GO

-----
-- Store ending time
-----
UPDATE tpcc_timer
SET end_date = (SELECT CONVERT(CHAR(30), GETDATE(), 21))
GO

SELECT DATEDIFF(second,(SELECT start_date FROM tpcc_timer),(SELECT end_date FROM
tpcc_timer))
GO

-----
-- remove temporary table
-----
IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_timer' )
    DROP TABLE tpcc_timer
GO

```

## dbopt1.sql

```

-----
-- File:  DBOPT1.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
-- Sets database options for load
-----
USE master
GO

ALTER DATABASE tpcc SET RECOVERY BULK_LOGGED
GO

EXEC sp_dboption tpcc,'trunc. log on chkpt.',TRUE
GO

ALTER DATABASE tpcc SET TORN_PAGE_DETECTION OFF
GO

ALTER DATABASE tpcc SET PAGE_VERIFY NONE
GO

USE tpcc
GO

CHECKPOINT
GO

```

## dbopt2.sql

```

-----
-- File:  DBOPT2.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
-- Sets database options after load
-----
ALTER DATABASE tpcc SET RECOVERY FULL
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE @msg          varchar(50)

-----
-- OPTIONS FOR SQL SERVER 2000
-- Set option values for user-defined indexes
-----

SET @msg = ' '
PRINT @msg
SET @msg = 'Setting SQL Server indexoptions'
PRINT @msg
SET @msg = ' '
PRINT @msg

EXEC sp_indexoption 'customer', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'district', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'warehouse', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'stock', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'order_line', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'orders', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'new_order', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowPageLocks', FALSE
GO

Print ' '
Print '*****'
Print 'Pre-specified Locking Hierarchy:'
Print ' Lockflag = 0 ==> No pre-specified hierarchy'
Print ' Lockflag = 1 ==> Lock at Page-level then Table-level'
Print ' Lockflag = 2 ==> Lock at Row-level then Table-level'
Print ' Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT name,
       lockflags

```

```

FROM sysindexes
WHERE object_id('warehouse') = id OR
      object_id('district') = id OR
      object_id('customer') = id OR
      object_id('stock') = id OR
      object_id('orders') = id OR
      object_id('order_line') = id OR
      object_id('history') = id OR
      object_id('new_order') = id OR
      object_id('item') = id

ORDER BY lockflags asc
GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc, 'auto update statistics', FALSE
EXEC sp_dboption tpcc, 'auto create statistics', FALSE
GO

DECLARE @db_id int,
        @tbl_id int

SET @db_id = DB_ID('tpcc')
SET @tbl_id = OBJECT_ID('tpcc..warehouse')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..district')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..new_order')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..item')
DBCC PINTABLE (@db_id, @tbl_id)
GO

```

## RunSQLCfg.sql

```

-----
-- File: RUNSQLCFG.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Sets suggested runtime server configuration
-- parameters
--
-----
EXEC sp_configure 'show advanced option', 1
GO

RECONFIGURE WITH OVERRIDE
GO

-----
-- change this value to approximately the number of connected users
-----
EXEC sp_configure 'max worker threads',255

```

```

-----
-- increase priority of user threads
-----
EXEC sp_configure 'priority boost',1

-----
-- disable automatic checkpointing
-----
EXEC sp_configure 'recovery interval',32767

-----
-- change to a mask appropriate for the number of processors on the server
-----
EXEC sp_configure 'affinity mask',0xf

-----
-- enable fibers
-----
EXEC sp_configure 'lightweight pooling',1
GO

RECONFIGURE WITH OVERRIDE
GO

```

## VerifyTpccLoad.sql

```

-----
-- File: VerifyTPCCLoad.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-----
SET NOCOUNT ON
PRINT ' '
SELECT CONVERT(Char(30), GETDATE(), 21)
PRINT ' '

USE tpcc
GO

IF EXISTS (SELECT name
           FROM sysobjects
           WHERE name = 'TPCC_INFO' AND
                 type = 'U')
DROP TABLE TPCC_INFO
GO

PRINT 'WAREHOUSE TABLE'
SELECT count_big(*)
FROM warehouse
GO

PRINT 'DISTRICT TABLE = (10 * No of warehouses)'
SELECT count_big(*)
FROM district
GO

PRINT 'ITEM TABLE = 100,000'
SELECT count_big(*)
FROM item
GO

```

```

PRINT 'CUSTOMER TABLE = (30,000 * No of warehouses)'
SELECT count_big(*)
FROM customer
GO

PRINT 'ORDERS TABLE = (30,000 * No of warehouses)'
SELECT count_big(*)
FROM orders
GO

PRINT 'HISTORY TABLE = (30,000 * No of warehouses)'
SELECT count_big(*)
FROM history
GO

PRINT 'STOCK TABLE = (100,000 * No of warehouses)'
SELECT count_big(*)
FROM stock
GO

PRINT 'ORDER_LINE TABLE = (300,000 * No of warehouses + some change)'
SELECT count_big(*)
FROM order_line
GO

PRINT 'NEW_ORDER TABLE = (9000 * No of warehouses)'
SELECT count_big(*)
FROM new_order
GO

CREATE TABLE TPCC_INFO
(
    INFO_DATE          datetime,
    NUM_WAREHOUSE      bigint,
    WAREHOUSE_TARGET   bigint,
    NUM_DISTRICT       bigint,
    DISTRICT_TARGET    bigint,
    NUM_ITEM            bigint,
    ITEM_TARGET        bigint,
    NUM_CUSTOMER       bigint,
    CUSTOMER_TARGET    bigint,
    NUM_ORDERS         bigint,
    ORDERS_TARGET      bigint,
    ORDERS_TARGET_LOW  bigint,
    ORDERS_TARGET_HIGH bigint,
    NUM_ORDER_LINE     bigint,
    ORDER_LINE_TARGET  bigint,
    ORDER_LINE_TARGET_LOW  bigint,
    ORDER_LINE_TARGET_HIGH  bigint,
    NUM_NEW_ORDER      bigint,
    NEW_ORDER_TARGET   bigint,
    NEW_ORDER_TARGET_LOW  bigint,
    NEW_ORDER_TARGET_HIGH  bigint,
    NUM_HISTORY        bigint,
    HISTORY_TARGET     bigint,
    NUM_STOCK          bigint,
    STOCK_TARGET       bigint)
GO

DECLARE @NUM_WAREHOUSE      bigint,
        @WAREHOUSE_TARGET  bigint,
        @NUM_DISTRICT      bigint,
        @DISTRICT_TARGET   bigint,

```

```

        @NUM_ITEM          bigint,
        @ITEM_TARGET       bigint,
        @NUM_CUSTOMER      bigint,
        @CUSTOMER_TARGET   bigint,
        @NUM_ORDERS        bigint,
        @ORDERS_TARGET     bigint,
        @ORDERS_TARGET_LOW  bigint,
        @ORDERS_TARGET_HIGH  bigint,
        @NUM_ORDER_LINE    bigint,
        @ORDER_LINE_TARGET  bigint,
        @ORDER_LINE_TARGET_LOW  bigint,
        @ORDER_LINE_TARGET_HIGH  bigint,
        @NUM_NEW_ORDER     bigint,
        @NEW_ORDER_TARGET   bigint,
        @NEW_ORDER_TARGET_LOW  bigint,
        @NEW_ORDER_TARGET_HIGH  bigint,
        @NUM_HISTORY       bigint,
        @HISTORY_TARGET    bigint,
        @NUM_STOCK         bigint,
        @STOCK_TARGET      bigint

-- set the local variables prior to inserting them into the TPCC_INFO table
SELECT @NUM_WAREHOUSE = COUNT_BIG(*)
FROM warehouse

SELECT @NUM_DISTRICT = COUNT_BIG(*)
FROM district

SELECT @NUM_ITEM = COUNT_BIG(*)
FROM item

SELECT @NUM_CUSTOMER = COUNT_BIG(*)
FROM customer

SELECT @NUM_ORDERS = COUNT_BIG(*)
FROM orders

SELECT @NUM_ORDER_LINE = COUNT_BIG(*)
FROM order_line

SELECT @NUM_NEW_ORDER = COUNT_BIG(*)
FROM new_order

SELECT @NUM_HISTORY = COUNT_BIG(*)
FROM history

SELECT @NUM_STOCK = COUNT_BIG(*)
FROM stock

--- now calculate and set the target values
SELECT @WAREHOUSE_TARGET = @NUM_WAREHOUSE,
       @DISTRICT_TARGET = @NUM_WAREHOUSE * 10,
       @ITEM_TARGET = 100000,
       @CUSTOMER_TARGET = @NUM_WAREHOUSE * 30000,
       @ORDERS_TARGET = @NUM_WAREHOUSE * 30000,
       @ORDERS_TARGET_LOW = @ORDERS_TARGET - FLOOR(@ORDERS_TARGET * .01),
       @ORDERS_TARGET_HIGH = @ORDERS_TARGET + FLOOR(@ORDERS_TARGET * .01),
       @ORDER_LINE_TARGET = @NUM_WAREHOUSE * 300000,
       @ORDER_LINE_TARGET_LOW = @ORDER_LINE_TARGET - FLOOR(@ORDER_LINE_TARGET *
.01),
       @ORDER_LINE_TARGET_HIGH = @ORDER_LINE_TARGET + FLOOR(@ORDER_LINE_TARGET *
.01),
       @NEW_ORDER_TARGET = @NUM_WAREHOUSE * 9000,

```

```

        @NEW_ORDER_TARGET_LOW = @NEW_ORDER_TARGET - FLOOR(@NEW_ORDER_TARGET *
.01),
        @NEW_ORDER_TARGET_HIGH = @NEW_ORDER_TARGET + FLOOR(@NEW_ORDER_TARGET *
.01),
        @HISTORY_TARGET = @NUM_WAREHOUSE * 30000,
        @STOCK_TARGET = @NUM_WAREHOUSE * 100000

```

```

--- insert the values into TPCC_INFO
INSERT INTO TPCC_INFO VALUES (GETDATE(),
        @NUM_WAREHOUSE,
        @WAREHOUSE_TARGET,
        @NUM_DISTRICT,
        @DISTRICT_TARGET,
        @NUM_ITEM,
        @ITEM_TARGET,
        @NUM_CUSTOMER,
        @CUSTOMER_TARGET,
        @NUM_ORDERS,
        @ORDERS_TARGET,
        @ORDERS_TARGET_LOW,
        @ORDERS_TARGET_HIGH,
        @NUM_ORDER_LINE,
        @ORDER_LINE_TARGET,
        @ORDER_LINE_TARGET_LOW,
        @ORDER_LINE_TARGET_HIGH,
        @NUM_NEW_ORDER,
        @NEW_ORDER_TARGET,
        @NEW_ORDER_TARGET_LOW,
        @NEW_ORDER_TARGET_HIGH,
        @NUM_HISTORY,
        @HISTORY_TARGET,
        @NUM_STOCK,
        @STOCK_TARGET)

```

GO

--- output the row counts from the build

```

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| WAREHOUSE TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_WAREHOUSE AS 'Warehouse Rows',
WAREHOUSE_TARGET AS 'Warehouse Target',
CASE WHEN (NUM_WAREHOUSE = WAREHOUSE_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Warehouse Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| DISTRICT TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_DISTRICT AS 'District Rows',
DISTRICT_TARGET AS 'District Target',
CASE WHEN (NUM_DISTRICT = DISTRICT_TARGET)
THEN 'OK!'

```

```

ELSE 'ERROR!!!'
END AS 'District Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ITEM TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_ITEM AS 'Item Rows',
ITEM_TARGET AS 'Item Target',
CASE WHEN (NUM_ITEM = ITEM_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Item Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| CUSTOMER TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_CUSTOMER AS 'Customer Rows',
CUSTOMER_TARGET AS 'Customer Target',
CASE WHEN (NUM_CUSTOMER = CUSTOMER_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Customer Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ORDERS TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_ORDERS AS 'Orders Rows',
ORDERS_TARGET AS 'Orders Target',
CASE WHEN (NUM_ORDERS = ORDERS_TARGET)
THEN 'OK!'
WHEN (NUM_ORDERS BETWEEN ORDERS_TARGET_LOW AND ORDERS_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'Orders Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ORDER LINE TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_ORDER_LINE AS 'Order Line Rows',

```



```

ORDER_LINE_TARGET AS 'Order Line Target',
CASE WHEN (NUM_ORDER_LINE = ORDER_LINE_TARGET)
THEN 'OK!'
WHEN (NUM_ORDER_LINE BETWEEN ORDER_LINE_TARGET_LOW AND
ORDER_LINE_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'Orders Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| NEW ORDER TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_NEW_ORDER AS 'New Order Rows',
NEW_ORDER_TARGET AS 'New Order Target',
CASE WHEN (NUM_NEW_ORDER = NEW_ORDER_TARGET)
THEN 'OK!'
WHEN (NUM_NEW_ORDER BETWEEN NEW_ORDER_TARGET_LOW AND
NEW_ORDER_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'New Order Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| HISTORY TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_HISTORY AS 'History Rows',
HISTORY_TARGET AS 'History Target',
CASE WHEN (NUM_HISTORY = HISTORY_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'New Order Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| STOCK TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT(CHAR(30),INFO_DATE,21) AS 'Date',
NUM_STOCK AS 'Stock Rows',
STOCK_TARGET AS 'Stock Target',
CASE WHEN (NUM_STOCK = STOCK_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Stock Message'
FROM TPCC_INFO
GO
-----

```

```

-- Check Indexes
-----
USE tpcc
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| TPC-C INDEXES |'
PRINT '-----'
EXEC sp_helpindex warehouse
EXEC sp_helpindex district
EXEC sp_helpindex item
EXEC sp_helpindex customer
EXEC sp_helpindex orders
EXEC sp_helpindex order_line
EXEC sp_helpindex new_order
EXEC sp_helpindex history
EXEC sp_helpindex stock
GO

```

## **backup.sql**

```

-----
-- File: BACKUP.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
-----

DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
        CONVERT(VARCHAR(30),@startdate, 21)

DUMP DATABASE tpcc TO tpccback1, tpccback2, tpccback3, tpccback4 WITH init, stats =
1

SELECT @enddate = GETDATE()
SELECT 'End date: ',
        CONVERT(VARCHAR(30),@enddate, 21)
SELECT 'Elapsed time (in seconds): ',
        DATEDIFF(second, @startdate, @enddate)
GO

```

## **restore.sql**

```

-----
-- File: RESTORE.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
-----

DECLARE @startdate DATETIME,
        @enddate DATETIME

```

```

SELECT @startdate = GETDATE()
SELECT 'Start date:',
      CONVERT(VARCHAR(30),@startdate, 21)

LOAD DATABASE tpcc FROM tpccback1, tpccback2, tpccback3, tpccback4 WITH replace,
stats = 1

SELECT @enddate = GETDATE()
SELECT 'End date: ',
      CONVERT(VARCHAR(30),@enddate, 21)
SELECT 'Elapsed time (in seconds): ',
      DATEDIFF(second, @startdate, @enddate)
GO

```

## ***sqlshutdown.sql***

```

-----
-- File:      SQLSHUTDOWN.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Checkpoints tpcc database and issues a shutdown
-----
USE tpcc
GO

CHECKPOINT
GO

SHUTDOWN
GO

```

## ***idxcuscl.sql***

```

-----
-- File:      IDXCUSCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates clustered index on customer table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
      CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'customer_c1' )
  DROP INDEX customer.customer_c1

CREATE UNIQUE CLUSTERED INDEX customer_c1 ON customer(c_w_id, c_d_id, c_id)
  ON MSSQL_cs_fg

SELECT @enddate = GETDATE()

```

```

SELECT 'End date:',
      CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
      DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxcusnc.sql***

```

-----
-- File:      IDXCUSNC.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates non-clustered index on customer table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
      CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'customer_nc1' )
  DROP INDEX customer.customer_nc1

CREATE UNIQUE NONCLUSTERED INDEX customer_nc1 ON customer(c_w_id, c_d_id, c_last,
c_first, c_id)
  ON MSSQL_cs_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
      CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
      DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxdiscl.sql***

```

-----
-- File:      IDXDISCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates clustered index on district table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
      CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'district_c1' )

```

```

DROP INDEX district.district_cl

CREATE UNIQUE CLUSTERED INDEX district_cl ON district(d_w_id, d_id)
WITH FILLFACTOR=100 ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxitmcl.sql***

```

-----
-- File:      IDXITMCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
--          Creates clustered index on item table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'item_cl' )
DROP INDEX item.item_cl

CREATE UNIQUE CLUSTERED INDEX item_cl ON item(i_id)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxnodcl.sql***

```

-----
-- File:      IDXNODCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
--          Creates clustered index on new-order table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,

```

```

        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'new_order_cl' )
DROP INDEX new_order.new_order_cl

CREATE UNIQUE CLUSTERED INDEX new_order_cl ON new_order(no_w_id, no_d_id, no_o_id)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxodlcl.sql***

```

-----
-- File:      IDXODLCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
--          Creates clustered index on order-line table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'order_line_cl' )
DROP INDEX order_line.order_line_cl

CREATE UNIQUE CLUSTERED INDEX order_line_cl ON order_line(ol_w_id, ol_d_id, ol_o_id,
ol_number)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxordcl.sql***

```

-----
-- File:      IDXORDCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
--

```

```

--      Copyright Microsoft, 2005      --
--      Creates clustered index on orders table      --
--      -----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'orders_cl' )
    DROP INDEX orders.orders_cl

CREATE UNIQUE CLUSTERED INDEX orders_cl ON orders(o_w_id, o_d_id, o_id)
    ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxstkcl.sql***

```

--      File:  IDXSTKCL.SQL      --
--      Microsoft TPC-C Benchmark Kit Ver. 4.62      --
--      Copyright Microsoft, 2005      --
--      Creates clustered index on stock table      --
--      -----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'stock_cl' )
    DROP INDEX stock.stock_cl

CREATE UNIQUE CLUSTERED INDEX stock_cl ON stock(s_i_id, s_w_id)
    ON MSSQL_cs_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxwarcl.sql***

```

--      File:  IDXWARCL.SQL      --
--      Microsoft TPC-C Benchmark Kit Ver. 4.62      --
--      Copyright Microsoft, 2005      --
--      Creates clustered index on warehouse table      --
--      -----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'warehouse_cl' )
    DROP INDEX warehouse.warehouse_cl

CREATE UNIQUE CLUSTERED INDEX warehouse_cl ON warehouse(w_id)
    WITH FILLFACTOR=100 ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

## ***idxhiscl.sql***

```

--      File:  IDXHISCL.SQL      --
--      Microsoft TPC-C Benchmark Kit Ver. 4.62      --
--      Copyright Microsoft, 2005      --
--      Creates clustered index on history table      --
--      -----
--      CAUTION: This index is only beneficial for systems      --
--      CAUTION: with 8 or more processors.      --
--      CAUTION: It may negatively impact performance on      --
--      CAUTION: systems with less than 8 processors.      --
--      -----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

```

```

IF EXISTS ( SELECT name FROM sysindexes WHERE name = 'history_cl' )
    DROP INDEX history.history_cl

CREATE UNIQUE CLUSTERED INDEX history_cl ON history(h_c_w_id, h_date, h_c_d_id,
h_c_id, h_amount)
    ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
    CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
    DATEDIFF(second, @startdate, @enddate)
GO

```

## tables.sql

```

-----
-- File:      TABLES.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.62
--           Copyright Microsoft, 2005
--
--           Creates TPC-C tables
-----

SET ANSI_NULL_DFLT_OFF ON
GO

USE tpcc
GO

-----
-- Remove all existing TPC-C tables
-----
if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go
if exists ( select name from sysobjects where name = 'district' )
    drop table district
go
if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go
if exists ( select name from sysobjects where name = 'history' )
    drop table history
go
if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go
if exists ( select name from sysobjects where name = 'orders' )
    drop table orders
go
if exists ( select name from sysobjects where name = 'order_line' )
    drop table order_line
go
if exists ( select name from sysobjects where name = 'item' )
    drop table item
go
if exists ( select name from sysobjects where name = 'stock' )
    drop table stock
go

```

```

-----
-- Create new tables
-----
create table warehouse
(
    w_id                int,
    w_ytd               money,
    w_tax               smallmoney,
    w_name              char(10),
    w_street_1          char(20),
    w_street_2          char(20),
    w_city              char(20),
    w_state             char(2),
    w_zip              char(9)
) on MSSQL_misc_fg
go

create table district
(
    d_id                tinyint,
    d_w_id              int,
    d_ytd               money,
    d_next_o_id         int,
    d_tax               smallmoney,
    d_name              char(10),
    d_street_1          char(20),
    d_street_2          char(20),
    d_city              char(20),
    d_state             char(2),
    d_zip              char(9)
) on MSSQL_misc_fg
go

create table customer
(
    c_id                int,
    c_d_id              tinyint,
    c_w_id              int,
    c_discount           smallmoney,
    c_credit_lim        money,
    c_last              char(16),
    c_first             char(16),
    c_credit            char(2),
    c_balance           money,
    c_ytd_payment       money,
    c_payment_cnt       smallint,
    c_delivery_cnt      smallint,
    c_street_1          char(20),
    c_street_2          char(20),
    c_city              char(20),
    c_state             char(2),
    c_zip              char(9),
    c_phone            char(16),
    c_since             datetime,
    c_middle            char(2),
    c_data              char(500)
) on MSSQL_cs_fg
go

-- Use the following table option if using c_data varchar(max)
-- sp_tableoption 'customer','large value types out of row','1'
-- go

```

```

create table history
(
    h_c_id          int,
    h_c_d_id        tinyint,
    h_c_w_id        int,
    h_d_id          tinyint,
    h_w_id          int,
    h_date          datetime,
    h_amount        smallmoney,
    h_data          char(24)
) on MSSQL_misc_fg
go

create table new_order
(
    no_o_id         int,
    no_d_id         tinyint,
    no_w_id         int
) on MSSQL_misc_fg
go

create table orders
(
    o_id           int,
    o_d_id         tinyint,
    o_w_id         int,
    o_c_id         int,
    o_carrier_id   tinyint,
    o_ol_cnt       tinyint,
    o_all_local    tinyint,
    o_entry_d      datetime
) on MSSQL_misc_fg
go

create table order_line
(
    ol_o_id        int,
    ol_d_id        tinyint,
    ol_w_id        int,
    ol_number      tinyint,
    ol_i_id        int,
    ol_delivery_d  datetime,
    ol_amount      smallmoney,
    ol_supply_w_id int,
    ol_quantity    smallint,
    ol_dist_info   char(24)
) on MSSQL_misc_fg
go

create table item
(
    i_id          int,
    i_name        char(24),
    i_price       smallmoney,
    i_data        char(50),
    i_im_id       int
) on MSSQL_misc_fg
go

create table stock
(
    s_i_id        int,
    s_w_id        int,

```

```

    s_quantity    smallint,
    s_ytd         int,
    s_order_cnt   smallint,
    s_remote_cnt  smallint,
    s_data        char(50),
    s_dist_01     char(24),
    s_dist_02     char(24),
    s_dist_03     char(24),
    s_dist_04     char(24),
    s_dist_05     char(24),
    s_dist_06     char(24),
    s_dist_07     char(24),
    s_dist_08     char(24),
    s_dist_09     char(24),
    s_dist_10     char(24)
) on MSSQL_cs_fg
go

```

## neword.sql

```

-----
--
-- File:      NEWORD.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
--          Creates neworder stored procedure
--
--          Interface Level:      4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_neworder' )
    DROP PROCEDURE tpcc_neworder
GO

CREATE PROCEDURE      tpcc_neworder
    @w_id              int,
    @d_id              tinyint,
    @c_id              int,
    @o_ol_cnt          tinyint,
    @o_all_local       tinyint,
    @i_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
    @i_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
    @i_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
    @i_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
    @i_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
    @i_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
    @i_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
    @i_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
    @i_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
    @i_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
    @i_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
    @i_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,

```

```

        @i_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
        @i_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
        @i_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

AS
DECLARE @w_tax          smallmoney,
        @d_tax          smallmoney,
        @c_last         char(16),
        @c_credit       char(2),
        @c_discount     smallmoney,
        @i_price        smallmoney,
        @i_name         char(24),
        @i_data         char(50),
        @o_entry_d      datetime,
        @remote_flag    int,
        @s_quantity     smallint,
        @s_data         char(50),
        @s_dist         char(24),
        @li_no          int,
        @o_id           int,
        @commit_flag    tinyint,
        @li_id          int,
        @li_s_w_id      int,
        @li_qty         smallint,
        @ol_number      int,
        @c_id_local     int

BEGIN

BEGIN TRANSACTION n

-----
-- get district tax and next available order id and update
-- plus initialize local variables
-----
UPDATE district
SET   @d_tax      = d_tax,
      @o_id       = d_next_o_id,
      d_next_o_id = d_next_o_id + 1,
      @o_entry_d  = GETDATE(),
      @li_no      = 0,
      @commit_flag = 1
WHERE d_w_id      = @w_id AND
      d_id        = @d_id

-----
-- process orderlines
-----
WHILE (@li_no < @o_ol_cnt)
BEGIN
    SELECT @li_no = @li_no + 1

-----
-- set i_id, s_w_id, and qty for this lineitem
-----
    SELECT @li_id = CASE @li_no
        WHEN 1 THEN @i_id1
        WHEN 2 THEN @i_id2
        WHEN 3 THEN @i_id3
        WHEN 4 THEN @i_id4
        WHEN 5 THEN @i_id5
        WHEN 6 THEN @i_id6

```

```

        WHEN 7 THEN @i_id7
        WHEN 8 THEN @i_id8
        WHEN 9 THEN @i_id9
        WHEN 10 THEN @i_id10
        WHEN 11 THEN @i_id11
        WHEN 12 THEN @i_id12
        WHEN 13 THEN @i_id13
        WHEN 14 THEN @i_id14
        WHEN 15 THEN @i_id15
    END,

    @li_s_w_id = CASE @li_no
        WHEN 1 THEN @s_w_id1
        WHEN 2 THEN @s_w_id2
        WHEN 3 THEN @s_w_id3
        WHEN 4 THEN @s_w_id4
        WHEN 5 THEN @s_w_id5
        WHEN 6 THEN @s_w_id6
        WHEN 7 THEN @s_w_id7
        WHEN 8 THEN @s_w_id8
        WHEN 9 THEN @s_w_id9
        WHEN 10 THEN @s_w_id10
        WHEN 11 THEN @s_w_id11
        WHEN 12 THEN @s_w_id12
        WHEN 13 THEN @s_w_id13
        WHEN 14 THEN @s_w_id14
        WHEN 15 THEN @s_w_id15
    END,

    @li_qty = CASE @li_no
        WHEN 1 THEN @ol_qty1
        WHEN 2 THEN @ol_qty2
        WHEN 3 THEN @ol_qty3
        WHEN 4 THEN @ol_qty4
        WHEN 5 THEN @ol_qty5
        WHEN 6 THEN @ol_qty6
        WHEN 7 THEN @ol_qty7
        WHEN 8 THEN @ol_qty8
        WHEN 9 THEN @ol_qty9
        WHEN 10 THEN @ol_qty10
        WHEN 11 THEN @ol_qty11
        WHEN 12 THEN @ol_qty12
        WHEN 13 THEN @ol_qty13
        WHEN 14 THEN @ol_qty14
        WHEN 15 THEN @ol_qty15
    END

-----
-- get item data (no one updates item)
-----
    SELECT @i_price = i_price,
           @i_name  = i_name,
           @i_data  = i_data
    FROM   item WITH (repeatableread)
    WHERE  i_id     = @li_id

-----
-- update stock values
-----
    UPDATE stock
    SET   s_ytd      = s_ytd + @li_qty,
          @s_quantity = s_quantity - @li_qty +

```

```

CASE WHEN (s_quantity - @li_qty < 10) THEN 91
ELSE 0 END,
    s_order_cnt = s_order_cnt + 1,
    s_remote_cnt = s_remote_cnt +
        CASE WHEN (@li_s_w_id = @w_id) THEN 0 ELSE 1
END,
    @s_data = s_data,
    @s_dist = CASE @d_id
        WHEN 1 THEN s_dist_01
        WHEN 2 THEN s_dist_02
        WHEN 3 THEN s_dist_03
        WHEN 4 THEN s_dist_04
        WHEN 5 THEN s_dist_05
        WHEN 6 THEN s_dist_06
        WHEN 7 THEN s_dist_07
        WHEN 8 THEN s_dist_08
        WHEN 9 THEN s_dist_09
        WHEN 10 THEN s_dist_10
    END
WHERE s_i_id = @li_id AND
      s_w_id = @li_s_w_id

-----
-- if there actually is a stock (and item) with these ids, go to work
-----
IF (@@rowcount > 0)
BEGIN
-----
-- insert order_line data (using data from item and stock)
-----
INSERT INTO order_line VALUES( @o_id,
                                @d_id,
                                @w_id,
                                @li_no,
                                @li_id,
                                'dec 31, 1899',
                                @i_price * @li_qty,
                                @li_s_w_id,
                                @li_qty,
                                @s_dist)

-----
-- send line-item data to client
-----
SELECT @i_name,
       @s_quantity,
       b_g = CASE WHEN ( (patindex('%ORIGINAL%',@i_data) > 0) AND
(patindex('%ORIGINAL%',@s_data) > 0) )
                                THEN 'B' ELSE 'G' END,
       @i_price,
       @i_price * @li_qty
END
ELSE
BEGIN
-----
-- no item (or stock) found - triggers rollback condition
-----
SELECT '',0,0,0,0
SELECT @commit_flag = 0
END
-----

```

```

-- get customer last name, discount, and credit rating
-----
SELECT @c_last = c_last,
       @c_discount = c_discount,
       @c_credit = c_credit,
       @c_id_local = c_id
FROM customer WITH (repeatableread)
WHERE c_id = @c_id AND
      c_w_id = @w_id AND
      c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
INSERT INTO orders VALUES ( @o_id,
                             @d_id,
                             @w_id,
                             @c_id_local,
                             0,
                             @o_ol_cnt,
                             @o_all_local,
                             @o_entry_d)

-----
-- insert corresponding row into new-order table
-----
INSERT INTO new_order VALUES ( @o_id,
                                @d_id,
                                @w_id)

-----
-- select warehouse tax
-----
SELECT @w_tax = w_tax
FROM warehouse WITH (repeatableread)
WHERE w_id = @w_id

IF (@commit_flag = 1)
    COMMIT TRANSACTION n
ELSE
-----
-- all that work for nuthin!!!
-----
ROLLBACK TRANSACTION n

-----
-- return order data to client
-----
SELECT @w_tax,
       @d_tax,
       @o_id,
       @c_last,
       @c_discount,
       @c_credit,
       @o_entry_d,
       @commit_flag
END
GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON

```



GO

## delivery.sql

```
-----
--
-- File:      DELIVERY.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.62
--           Copyright Microsoft, 2005
--
--           Creates delivery stored procedure
--
--           Interface Level:      4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_delivery' )
  DROP PROCEDURE tpcc_delivery
GO

CREATE PROC tpcc_delivery
    @w_id          int,
    @o_carrier_id smallint
AS
DECLARE @d_id      tinyint,
        @o_id      int,
        @c_id      int,
        @total     money,
        @oid1      int,
        @oid2      int,
        @oid3      int,
        @oid4      int,
        @oid5      int,
        @oid6      int,
        @oid7      int,
        @oid8      int,
        @oid9      int,
        @oid10     int

SELECT @d_id = 0

BEGIN TRANSACTION d
  WHILE (@d_id < 10)
    BEGIN
      SELECT @d_id = @d_id + 1,
             @total = 0,
             @o_id = 0

      SELECT TOP 1
             @o_id = no_o_id
      FROM   new_order WITH (serializable uplock)
      WHERE  no_w_id = @w_id AND
```

```

             no_d_id = @d_id
ORDER BY no_o_id ASC

IF (@@rowcount <> 0)
  BEGIN
    -- claim the order for this district
    DELETE new_order
    WHERE  no_w_id = @w_id AND
           no_d_id = @d_id AND
           no_o_id = @o_id

    -- set carrier_id on this order (and get customer id)
    UPDATE orders
    SET    o_carrier_id = @o_carrier_id,
           @c_id = o_c_id
    WHERE  o_w_id = @w_id AND
           o_d_id = @d_id AND
           o_id = @o_id

    -- set date in all lineitems for this order (and sum amounts)
    UPDATE order_line
    SET    ol_delivery_d = GETDATE(),
           @total = @total + ol_amount
    WHERE  ol_w_id = @w_id AND
           ol_d_id = @d_id AND
           ol_o_id = @o_id

    -- accumulate lineitem amounts for this order into customer
    UPDATE customer
    SET    c_balance = c_balance + @total,
           c_delivery_cnt = c_delivery_cnt + 1
    WHERE  c_w_id = @w_id AND
           c_d_id = @d_id AND
           c_id = @c_id
  END

  SELECT @oid1 = CASE @d_id WHEN 1 THEN @o_id ELSE @oid1 END,
         @oid2 = CASE @d_id WHEN 2 THEN @o_id ELSE @oid2 END,
         @oid3 = CASE @d_id WHEN 3 THEN @o_id ELSE @oid3 END,
         @oid4 = CASE @d_id WHEN 4 THEN @o_id ELSE @oid4 END,
         @oid5 = CASE @d_id WHEN 5 THEN @o_id ELSE @oid5 END,
         @oid6 = CASE @d_id WHEN 6 THEN @o_id ELSE @oid6 END,
         @oid7 = CASE @d_id WHEN 7 THEN @o_id ELSE @oid7 END,
         @oid8 = CASE @d_id WHEN 8 THEN @o_id ELSE @oid8 END,
         @oid9 = CASE @d_id WHEN 9 THEN @o_id ELSE @oid9 END,
         @oid10 = CASE @d_id WHEN 10 THEN @o_id ELSE @oid10 END

  COMMIT TRANSACTION d

  -- return delivery data to client

  SELECT @oid1,
         @oid2,
         @oid3,
         @oid4,
         @oid5,
         @oid6,
         @oid7,
         @oid8,
         @oid9,
         @oid10
GO
```

```
SET QUOTED_IDENTIFIER OFF
GO
```

```
SET ANSI_NULLS ON
GO
```

## ordstat.sql

```
-----
-- File:   ORDSTAT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates order status stored procedure
--
-- Interface Level:   4.20.000
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_orderstatus' )
    DROP PROCEDURE tpcc_orderstatus
GO

CREATE PROCEDURE tpcc_orderstatus
    @w_id int,
    @d_id tinyint,

    @c_id int,
    @c_last char(16) = ''

AS
DECLARE @c_balance money,
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint

BEGIN TRANSACTION o
IF (@c_id = 0)
    BEGIN
        -----
        -- get customer id and info using last name
        -----
        SELECT @cnt = (count(*)+1)/2
        FROM customer WITH (repeatableread)
        WHERE c_last = @c_last AND
              c_w_id = @w_id AND
              c_d_id = @d_id

        SET rowcount @cnt
    
```

```

        SELECT @c_id = c_id,
               @c_balance = c_balance,
               @c_first = c_first,
               @c_last = c_last,
               @c_middle = c_middle
        FROM customer WITH (repeatableread)
        WHERE c_last = @c_last AND
              c_w_id = @w_id AND
              c_d_id = @d_id

        ORDER BY c_w_id, c_d_id, c_last, c_first

        SET rowcount 0
    END
ELSE
    BEGIN
        -----
        -- get customer info if by id
        -----
        SELECT @c_balance = c_balance,
               @c_first = c_first,
               @c_middle = c_middle,
               @c_last = c_last
        FROM customer WITH (repeatableread)
        WHERE c_id = @c_id AND
              c_d_id = @d_id AND
              c_w_id = @w_id

        SELECT @cnt = @@rowcount
    END

    -----
    -- if no such customer
    -----
    IF (@cnt = 0)
        BEGIN
            RAISERROR('Customer not found',18,1)
            GOTO custnotfound
        END

    -----
    -- get order info
    -----
    SELECT @o_id = o_id,
           @o_entry_d = o_entry_d,
           @o_carrier_id = o_carrier_id
    FROM orders WITH (serializable)
    WHERE o_c_id = @c_id AND
          o_d_id = @d_id AND
          o_w_id = @w_id

    ORDER BY o_id ASC

    -----
    -- select order lines for the current order
    -----
    SELECT ol_supply_w_id,
           ol_i_id,
           ol_quantity,
           ol_amount,
           ol_delivery_d
    FROM order_line WITH (repeatableread)
    WHERE ol_o_id = @o_id AND
          ol_d_id = @d_id AND

```

```

        ol_w_id = @w_id

custnotfound:

COMMIT TRANSACTION o

-----
-- return data to client
-----
SELECT  @c_id,
        @c_last,
        @c_first,
        @c_middle,
        @o_entry_d,
        @o_carrier_id,
        @c_balance,
        @o_id

GO

```

## payment.sql

```

-----
-- File:      PAYMENT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates payment stored procedure
--
-- Interface Level:      4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_payment' )
    DROP PROCEDURE tpcc_payment
GO

CREATE PROCEDURE      tpcc_payment
        @w_id          int,
        @c_w_id        int,
        @h_amount      smallmoney,
        @d_id          tinyint,
        @c_d_id        tinyint,
        @c_id          int,
        @c_last        char(16) = ""
AS
DECLARE @w_street_1   char(20),
        @w_street_2   char(20),
        @w_city        char(20),
        @w_state       char(2),
        @w_zip         char(9),
        @w_name        char(10),
        @d_street_1    char(20),

```

```

        @d_street_2    char(20),
        @d_city        char(20),
        @d_state       char(2),
        @d_zip         char(9),
        @d_name        char(10),
        @c_first       char(16),
        @c_middle      char(2),
        @c_street_1    char(20),
        @c_street_2    char(20),
        @c_city        char(20),
        @c_state       char(2),
        @c_zip         char(9),
        @c_phone       char(16),
        @c_since       datetime,
        @c_credit       char(2),
        @c_credit_lim  money,
        @c_balance     money,
        @c_discount   smallmoney,
        @c_data        char(42),
        @datetime      datetime,
        @w_ytd         money,
        @d_ytd         money,
        @cnt           smallint,
        @val           smallint,
        @screen_data   char(200),
        @d_id_local    tinyint,
        @w_id_local    int,
        @c_id_local    int

SELECT  @screen_data = ""

BEGIN TRANSACTION p
-- get payment date
SELECT  @datetime = GETDATE()

IF (@c_id = 0)
BEGIN
-- get customer id and info using last name
SELECT  @cnt = COUNT(*)
FROM    customer WITH (repeatableread)
WHERE   c_last = @c_last AND
        c_w_id = @c_w_id AND
        c_d_id = @c_d_id

SELECT  @val = (@cnt + 1) / 2

SET     rowcount @val

SELECT  @c_id = c_id
FROM    customer WITH (repeatableread)
WHERE   c_last = @c_last AND
        c_w_id = @c_w_id AND
        c_d_id = @c_d_id
ORDER  BY c_last, c_first

SET     rowcount 0

END

-- get customer info and update balances
UPDATE  customer
SET     @c_balance = c_balance = c_balance - @h_amount,
        c_payment_cnt = c_payment_cnt + 1,

```

```

        c_ytd_payment = c_ytd_payment + @h_amount,
        @c_first      = c_first,
        @c_middle     = c_middle,
        @c_last       = c_last,
        @c_street_1   = c_street_1,
        @c_street_2   = c_street_2,
        @c_city       = c_city,
        @c_state      = c_state,
        @c_zip        = c_zip,
        @c_phone      = c_phone,
        @c_credit     = c_credit,
        @c_credit_lim = c_credit_lim,
        @c_discount   = c_discount,
        @c_since      = c_since,
        @c_id_local   = c_id
WHERE   c_id      = @c_id AND
        c_w_id    = @c_w_id AND
        c_d_id    = @c_d_id

-- if customer has bad credit get some more info
IF (@c_credit = "BC")
BEGIN
    -- compute new info
    SELECT @c_data = convert(char(5),@c_id) +
                   convert(char(4),@c_d_id) +
                   convert(char(5),@c_w_id) +
                   convert(char(4),@d_id) +
                   convert(char(5),@w_id) +
                   convert(char(19),@h_amount)

    -- update customer info
    UPDATE customer
    SET   c_data      = @c_data + substring(c_data, 1, 458),
         @screen_data = @c_data + substring(c_data, 1, 158)

    WHERE c_id      = @c_id AND
          c_w_id    = @c_w_id AND
          c_d_id    = @c_d_id
END

-- get district data and update year-to-date
UPDATE district
SET   d_ytd      = d_ytd + @h_amount,
      @d_street_1 = d_street_1,
      @d_street_2 = d_street_2,
      @d_city     = d_city,
      @d_state    = d_state,
      @d_zip      = d_zip,
      @d_name     = d_name,
      @d_id_local = d_id
WHERE d_w_id    = @w_id AND
      d_id      = @d_id

-- get warehouse data and update year-to-date
UPDATE warehouse
SET   w_ytd      = w_ytd + @h_amount,
      @w_street_1 = w_street_1,
      @w_street_2 = w_street_2,
      @w_city     = w_city,
      @w_state    = w_state,
      @w_zip      = w_zip,
      @w_name     = w_name,
      @w_id_local = w_id

```

```

WHERE   w_id      = @w_id

-- create history record
INSERT INTO history VALUES (@c_id_local,
                             @c_d_id,
                             @c_w_id,
                             @d_id_local,
                             @w_id_local,
                             @datetime,
                             @h_amount,
                             @w_name + ' ' + @d_name)

COMMIT TRANSACTION p

-- return data to client
SELECT @c_id,
       @c_last,
       @datetime,
       @w_street_1,
       @w_street_2,
       @w_city,
       @w_state,
       @w_zip,
       @d_street_1,
       @d_street_2,
       @d_city,
       @d_state,
       @d_zip,
       @c_first,
       @c_middle,
       @c_street_1,
       @c_street_2,
       @c_city,
       @c_state,
       @c_zip,
       @c_phone,
       @c_since,
       @c_credit,
       @c_credit_lim,
       @c_discount,
       @c_balance,
       @screen_data

GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

```

---

## stocklev.sql

---

```

-- File: STOCKLEV.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.62
-- Copyright Microsoft, 2005
--
-- Creates stock level stored procedure
--
-- Interface Level: 4.20.000
--

```

```

-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name = 'tpcc_stocklevel' )
    DROP PROCEDURE tpcc_stocklevel
GO

CREATE PROCEDURE    tpcc_stocklevel
                   @w_id          int,
                   @d_id          tinyint,
                   @threshold     smallint
AS
DECLARE @o_id_low  int,
        @o_id_high int

SELECT @o_id_low  = (d_next_o_id - 20),
       @o_id_high = (d_next_o_id - 1)
FROM   district
WHERE  d_w_id    = @w_id AND
       d_id      = @d_id

SELECT COUNT(DISTINCT(s_i_id))
FROM   stock,
       order_line
WHERE  ol_w_id    = @w_id AND
       ol_d_id    = @d_id and
       ol_o_id    BETWEEN @o_id_low AND
                           @o_id_high AND
       s_w_id     = ol_w_id AND
       s_i_id     = ol_i_id AND
       s_quantity < @threshold

OPTION (ORDER GROUP)
GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

```

## ***neworder\_rownum\_newdb.sql***

```

SET QUOTED_IDENTIFIER OFF
GO
SET ANSI_NULLS OFF
GO
-- 8666: full showplan text info (to see if rowset sharing)
dbcc traceon(8666)
go
-- prevent sort over tvf
dbcc traceon(8710)
go
use tpcc

```

```

go

drop procedure tpcc_neworder_new
go
-- neworder_new v2.5 6/23/05 PeterCa
-- lq stock/order_line/client. upd district & ins neworder.
-- cust/warehouse select together, ins order separate
-- uses rownumber to distinct w any transform
-- uses in-memory sort for distinct on iid,wid
-- uses charindex
-- will rollback if (@i_idX,@s_w_idX pairs not unique) OR (@i_idX not unique).
create proc tpcc_neworder_new
    @w_id          int,
    @d_id          tinyint,
    @c_id          int,
    @o_ol_cnt      tinyint,
    @o_all_local   tinyint,
    @i_id1 int = 0, @s_w_id1 int = 0, @ol_qty1 smallint = 0,
    @i_id2 int = 0, @s_w_id2 int = 0, @ol_qty2 smallint = 0,
    @i_id3 int = 0, @s_w_id3 int = 0, @ol_qty3 smallint = 0,
    @i_id4 int = 0, @s_w_id4 int = 0, @ol_qty4 smallint = 0,
    @i_id5 int = 0, @s_w_id5 int = 0, @ol_qty5 smallint = 0,
    @i_id6 int = 0, @s_w_id6 int = 0, @ol_qty6 smallint = 0,
    @i_id7 int = 0, @s_w_id7 int = 0, @ol_qty7 smallint = 0,
    @i_id8 int = 0, @s_w_id8 int = 0, @ol_qty8 smallint = 0,
    @i_id9 int = 0, @s_w_id9 int = 0, @ol_qty9 smallint = 0,
    @i_id10 int = 0, @s_w_id10 int = 0, @ol_qty10 smallint = 0,
    @i_id11 int = 0, @s_w_id11 int = 0, @ol_qty11 smallint = 0,
    @i_id12 int = 0, @s_w_id12 int = 0, @ol_qty12 smallint = 0,
    @i_id13 int = 0, @s_w_id13 int = 0, @ol_qty13 smallint = 0,
    @i_id14 int = 0, @s_w_id14 int = 0, @ol_qty14 smallint = 0,
    @i_id15 int = 0, @s_w_id15 int = 0, @ol_qty15 smallint = 0

as
begin
declare @o_id          int,
        @d_tax         smallmoney,
        @o_entry_d     datetime,
        @commit_flag   tinyint

begin transaction n

-- get district tax and next available order id and update
-- insert corresponding row into new-order table
-- plus initialize local variables

update  district
set     @d_tax      = d_tax,
        @o_id       = d_next_o_id,
        d_next_o_id = d_next_o_id + 1,
        @o_entry_d  = getdate(),
        @commit_flag = 1
output deleted.d_next_o_id,@d_id,@w_id into new_order
where   d_w_id     = @w_id and
        d_id       = @d_id

-- update stock from stock join (item join (params))
-- output to orderline, output to client
-- NOTE: @@rowcount != @ol_o_cnt
--       if (@i_idX,@s_w_idX pairs not unique) OR (@i_idX not unique).

```

```

update stock
  set      s_ytd          = s_ytd + info.ol_qty,
          s_quantity     = s_quantity - info.ol_qty +
                        case when (s_quantity - info.ol_qty < 10) then 91 else
0 end,
          s_order_cnt    = s_order_cnt + 1,
          s_remote_cnt   = s_remote_cnt +
                        case when (info.w_id = @w_id) then 0 else 1 end

output @o_id,@d_id,@w_id,info.lino,
       info.i_id,"dec 31, 1899",
       info.i_price * info.ol_qty,
       info.w_id,info.ol_qty,
       case @d_id when 1 then inserted.s_dist_01
                when 2 then inserted.s_dist_02
                when 3 then inserted.s_dist_03
                when 4 then inserted.s_dist_04
                when 5 then inserted.s_dist_05
                when 6 then inserted.s_dist_06
                when 7 then inserted.s_dist_07
                when 8 then inserted.s_dist_08
                when 9 then inserted.s_dist_09
                when 10 then inserted.s_dist_10
       end
into order_line

output info.i_name,inserted.s_quantity,
       case when ((charindex("ORIGINAL",info.i_data) > 0) and
                 (charindex("ORIGINAL",inserted.s_data) > 0)
)
       then "B" else "G" end,
       info.i_price,info.i_price*info.ol_qty

from
stock inner join

(select iid,wid,
       lino,ol_qty,
       i_price,
       i_name,
       i_data
from
       (select iid,wid,lino,qty,
              row_number() over (partition by iid,wid order by iid,wid) from
              (select @i_id1,@s_w_id1,1,@ol_qty1 union all
                select @i_id2,@s_w_id2,2,@ol_qty2 union all
                select @i_id3,@s_w_id3,3,@ol_qty3 union all
                select @i_id4,@s_w_id4,4,@ol_qty4 union all
                select @i_id5,@s_w_id5,5,@ol_qty5 union all
                select @i_id6,@s_w_id6,6,@ol_qty6 union all
                select @i_id7,@s_w_id7,7,@ol_qty7 union all
                select @i_id8,@s_w_id8,8,@ol_qty8 union all
                select @i_id9,@s_w_id9,9,@ol_qty9 union all
                select @i_id10,@s_w_id10,10,@ol_qty10 union all
                select @i_id11,@s_w_id11,11,@ol_qty11 union all
                select @i_id12,@s_w_id12,12,@ol_qty12 union all
                select @i_id13,@s_w_id13,13,@ol_qty13 union all
                select @i_id14,@s_w_id14,14,@ol_qty14 union all
                select @i_id15,@s_w_id15,15,@ol_qty15) as uo1(iid,wid,lino,qty)
              ) as ol(iid,wid,lino,ol_qty,rownum)
inner join
       item (repeatableread) on i_id = iid -- filters out invalid items
       and rownum=1

```

```

) as info(i_id,w_id,lino,ol_qty,i_price,i_name,i_data)
on      s_i_id          = info.i_id and
       s_w_id          = info.w_id

if (@@rowcount <> @o_ol_cnt) -- must have an invalid item
   select @commit_flag = 0 -- 2.4.2.3 requires rest to proceed

-- insert fresh row into orders table
insert into orders values ( @o_id,
                           @d_id,
                           @w_id,
                           @c_id,
                           0,
                           @o_ol_cnt,
                           @o_all_local,
                           @o_entry_d)

-- get customer last name, discount, and credit rating
-- get warehouse tax
-- return order_data to client

       select w_tax,@d_tax,@o_id,
              c_last,c_discount,c_credit,
              @o_entry_d,@commit_flag
       from
       warehouse(repeatableread),customer(repeatableread)
       where  w_id      = @w_id and
              c_id      = @c_id and
              c_w_id     = @w_id and
              c_d_id     = @d_id

-- @@rowcount checks that previous select found a valid customer
if ((@commit_flag = 1) and (@@rowcount = 1))
   commit transaction n
else -- all that work for nothing.
   rollback transaction n

end
go
set showplan_text on
go
{call tpcc_neworder_new(1,1,1,10,1,
1,1,1,2,1,1,3,1,1,4,1,1,5,1,1,6,1,1,7,1,1,8,1,1,9,1,1,10,1,1)}
go

getargs.c
-----
//      File:          GETARGS.C
//
//      Microsoft TPC-C Kit Ver. 4.51
//      Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001, 2002, 2003
//      Purpose:      Source file for command line processing

// Includes
#include "tpcc.h"

//=====
//

```

```

// Function name: GetArgsLoader
//
//=====
void GetArgsLoader(int argc, char **argv, TPCCLDR_ARGS *pargs)
{
    int    i;
    char  *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n", (int) GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server      = SERVER;
    pargs->user        = USER;
    pargs->password    = PASSWORD;
    pargs->database    = DATABASE;
    pargs->batch       = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->tables_all  = TRUE;
    pargs->table_item  = FALSE;
    pargs->table_warehouse = FALSE;
    pargs->table_customer = FALSE;
    pargs->table_orders  = FALSE;
    pargs->loader_res_file = LOADER_RES_FILE;
    pargs->log_path      = LOADER_LOG_PATH;
    pargs->pack_size    = DEFLDPACKSIZE;
    pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
    pargs->build_index  = BUILD_INDEX;
    pargs->index_order  = INDEX_ORDER;
    pargs->index_script_path = INDEX_SCRIPT_PATH;
    pargs->scale_down   = SCALE_DOWN;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsLoaderUsage();

    for ( i = 1; i < argc; ++i)
    {
        if (argv[i][0] != '-' && argv[i][0] != '/')
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case '?': /* Fall throught */
                GetArgsLoaderUsage();
                break;

            case 'D':
                pargs->database = ptr+2;
                break;

            case 'P':
                pargs->password = ptr+2;
                break;

```

```

        case 'S':
            pargs->server = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'b':
            pargs->batch = atol(ptr+2);
            break;

        case 'W':
            pargs->num_warehouses = atol(ptr+2);
            break;

        case 's':
            pargs->starting_warehouse = atol(ptr+2);
            break;

        case 't':
            {
                pargs->tables_all = FALSE;
                if (strcmp(ptr+2,"item") == 0)
                    pargs->table_item =
                    TRUE;
                else if (strcmp(ptr+2,"warehouse")
                    == 0)
                    pargs->table_warehouse =
                    TRUE;
                else if (strcmp(ptr+2,"customer")
                    == 0)
                    pargs->table_customer =
                    TRUE;
                else if (strcmp(ptr+2,"orders") ==
                    0)
                    pargs->table_orders =
                    TRUE;
                else
                {
                    printf("\nUnrecognized command");
                    GetArgsLoaderUsage();
                    exit(1);
                }
                break;
            }

        case 'f':
            pargs->loader_res_file = ptr+2;
            break;

        case 'L':
            pargs->log_path = ptr+2;
            break;

        case 'p':
            pargs->pack_size = atol(ptr+2);
            break;

        case 'i':
            pargs->build_index = atol(ptr+2);
            break;

```

```

        case 'o':
            pargs->index_order = atol(ptr+2);
            break;

        case 'c':
            pargs->scale_down = atol(ptr+2);
            break;

        case 'd':
            pargs->index_script_path = ptr+2;
            break;

        default:
            GetArgsLoaderUsage();
            exit(-1);
            break;
    }

    /* check for required args */
    if (pargs->num_warehouses == UNDEF )
    {
        printf("Number of Warehouses is required\n");
        exit(-2);
    }

    return;
}

//=====
//
// Function name: GetArgsLoaderUsage
//
//=====
void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCldr:\n\n");
    printf("Parameter                                Default\n");
    printf("-----");

\n);
    printf("-W Number of Warehouses to Load                Required \n");
    printf("-S Server                                           %s\n", SERVER);
    printf("-U Username                                           %s\n", USER);
    printf("-P Password                                           %s\n", PASSWORD);
    printf("-D Database                                           %s\n", DATABASE);
    printf("-b Batch Size                                         %ld\n",
(long) BATCH);
    printf("-p TDS packet size                                   %ld\n",
(long) DEF_LDPACKSIZE);
    printf("-L Loader BCP Log Path                               %s\n",
LOADER_LOG_PATH);
    printf("-f Loader Results Output Filename                 %s\n",
LOADER_RES_FILE);

```

```

        printf("-s Starting Warehouse                               %ld\n",
(long) DEF_STARTING_WAREHOUSE);
        printf("-i Build Option (data = 0, data and index = 1)    %ld\n",
(long) BUILD_INDEX);
        printf("-o Cluster Index Build Order (before = 1, after = 0) %ld\n",
(long) INDEX_ORDER);
        printf("-c Build Scaled Database (normal = 0, tiny = 1)    %ld\n",
(long) SCALE_DOWN);
        printf("-d Index Script Path                                %s\n",
INDEX_SCRIPT_PATH);
        printf("-t Table to Load                                    all tables\n");

    printf(" [item|warehouse|customer|orders]\n");
    printf(" Notes: \n");
    printf(" - the '-t' parameter may be included multiple times to \n");
    printf(" specify multiple tables to be loaded \n");
    printf(" - 'item' loads ITEM table \n");
    printf(" - 'warehouse' loads WAREHOUSE, DISTRICT, and STOCK tables \n");
    printf(" - 'customer' loads CUSTOMER and HISTORY tables \n");
    printf(" - 'orders' load NEW-ORDER, ORDERS, ORDER-LINE tables \n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

```

## random.c

```

// File: RANDOM.C
// Microsoft TPC-C Kit Ver. 4.62
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001, 2002, 2005
// Purpose: Random number generation routines for database loader

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A 16807
#define M 2147483647
#define Q 127773 /* M div A */
#define R 2836 /* M mod A */
#define Thread __declspec(thread)

// Globals
long Thread Seed = 0; /* thread local seed */

/*****
 *
 * random -
 * Implements a GOOD pseudo random number generator. This generator
 * will/should? run the complete period before repeating.
 *
 * Copied from:
 * Random Numbers Generators: Good Ones Are Hard to Find.
 * Communications of the ACM - October 1988 Volume 31 Number 10
 *
 * Machine Dependencies:
 */

```



```

*      long must be 2 ^ 31 - 1 or greater.
*
*
*****/

/*****
* seed - load the Seed value used in irand and drand.  Should be used before *
*      first call to irand or drand.
*
*****/

void seed(long val)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n",Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
*
* irand - returns a 32 bit integer pseudo random number with a period of
*      1 to 2 ^ 32 - 1.
*
* parameters:
*      none.
*
* returns:
*      32 bit integer - defined as long ( see above ).
*
* side effects:
*      seed get recomputed.
*
*****/

long irand()
{
    register long    s;      /* copy of seed */
    register long    test;   /* test flag */
    register long    hi;     /* tmp value for speed */
    register long    lo;     /* tmp value for speed */

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

```

```

/*****
*
* drand - returns a double pseudo random number between 0.0 and 1.0.
*      See irand.
*
*****/

double drand()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    if ( upper == lower ) /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )
        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-96
perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
        (int) GetCurrentThreadId(), lower, upper,
        rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96

long RandomNumber(long lower,
                  long upper)
{
    long rand_num;
}

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() % ((upper > lower) ? upper - lower :
upper);

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
(int) GetCurrentThreadId(), lower, upper,
rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,
            long y,
            long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int) GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

## strings.c

```

// File: STRINGS.C
// Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001, 2002, 2003
// Purpose: Source file for database loader string functions

// Includes
#include "tpcc.h"

```

```

#include <string.h>
#include <ctype.h>

//=====
//
// Function name: MakeAddress
//
//=====

void MakeAddress(char *street_1,
                char *street_2,
                char *city,
                char *state,
                char *zip)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAddress()\n", (int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2,  2, STATE_LEN, state);
    MakeZipNumberString( 9,  9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("[%ld]DBG: MakeAddress: street_1: %s, street_2: %s, city: %s, state: %s,
zip: %s\n",
(int) GetCurrentThreadId(), street_1, street_2, city,
state, zip);
#endif

    return;
}

//=====
//
// Function name: LastName
//
//=====

void LastName(int num,
             char *name)
{
    static char *n[] =
    {
        "BAR" , "OUGHT" , "ABLE" , "PRI" , "PRES",
        "ESE" , "ANTI" , "CALLY" , "ATION" , "EING"
    };

#ifdef DEBUG
    printf("[%ld]DBG: Entering LastName()\n", (int) GetCurrentThreadId());
#endif

    if ((num >= 0) && (num < 1000))
    {
        strcpy(name, n[(num/100)%10]);
        strcat(name, n[(num/10)%10]);
        strcat(name, n[(num/1)%10]);
    }
}

```

```

        if (strlen(name) < LAST_NAME_LEN)
        {
            PaddString(LAST_NAME_LEN, name);
        }
    }
    else
    {
        printf("\nError in LastName()... num <%ld> out of range
(0,999)\n", num);
        exit(-1);
    }

#ifdef DEBUG
    printf("[%ld]DBG: LastName: num = [%d] ==> [%d][%d][%d]\n",
        (int) GetCurrentThreadId(), num, num/100, (num/10)%10,
num%10);
    printf("[%ld]DBG: LastName: String = %s\n", (int) GetCurrentThreadId(),
name);
#endif

    return;
}

//=====
//
// Function name: MakeAlphaString
//
//=====

//philipdu 08/13/96 Changed MakeAlphaString to use A-Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x .. y]
//(respectively, n-string [x .. y]) represents a string of random alphanumeric
//(respectively, numeric) characters of a random length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and 0..9. The only other
//requirement is that the character set used "must be able to represent a minimum
//of 128 different characters". We are using 8-bit chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing chars into the text fields.
//--CLevine 08/13/96

int MakeAlphaString( int x, int y, int z, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
    static int chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n", (int) GetCurrentThreadId());
#endif

    len= RandomNumber(x, y);

    for (i=0; i<len; i++)
        str[i] = chArray[RandomNumber(0,chArrayMax)];
    str[len] = 0;

```

```

    return len;
}

int MakeAlphaStringPadded( int minLen, int maxLen, int padLen, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
    static int chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaStringPadded()\n", (int)
GetCurrentThreadId());
#endif

    len= RandomNumber(minLen, maxLen);

    for (i=0; i<len; i++)
        str[i] = chArray[RandomNumber(0,chArrayMax)];
    if (len < padLen)
        memset(str+len, ' ', padLen - len);
    str[padLen] = 0;
    return padLen;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====

int MakeOriginalAlphaString(int x,
                            int y,
                            int z,
                            char *str,
                            int percent)
{
    int len;
    int val;
    int start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif

    // verify percentage is valid
    if ((percent < 0) || (percent > 100))
    {
        printf("MakeOriginalAlphaString: Invalid percentage: %d\n",
percent);
        exit(-1);
    }

    // verify string is at least 8 chars in length
    if (x < 8)
    {
        printf("MakeOriginalAlphaString: string length must be >= 8\n");

```

```

        exit(-1);
    }

    // Make Alpha String
    len = MakeAlphaString(x,y, z, str);

    val = RandomNumber(1,100);
    if (val <= percent)
    {
        start = RandomNumber(0, len - 8);
        strncpy(str + start, "ORIGINAL", 8);
    }

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: : %s\n",
           (int) GetCurrentThreadId(), str);
#endif

    return len;
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeNumberString is always called MakeZipNumberString(16, 16, 16,
string)

    memset(str, '0', 16);
    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str+8, tmp, strlen(tmp));

    str[16] = 0;

    return 16;
}

//=====
//
// Function name: MakeZipNumberString
//
//=====
int MakeZipNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeZipNumberString is always called MakeZipNumberString(9, 9, 9,
string)

    strcpy(str, "000011111");

    itoa(RandomNumber(0, 9999), tmp, 10);

```

```

        memcpy(str, tmp, strlen(tmp));

    return 9;
}

//=====
//
// Function name: InitString
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int) GetCurrentThreadId());
#endif

    memset(str, ' ', len);
    str[len] = 0;
}

//=====
// Function name: InitAddress
//
// Description:
//
//=====
void InitAddress(char *street_1, char *street_2, char *city, char *state, char *zip)
{
    memset(street_1, ' ', ADDRESS_LEN+1);
    memset(street_2, ' ', ADDRESS_LEN+1);
    memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1] = 0;

    memset(state, ' ', STATE_LEN+1);
    state[STATE_LEN+1] = 0;

    memset(zip, ' ', ZIP_LEN+1);
    zip[ZIP_LEN+1] = 0;
}

//=====
//
// Function name: PaddString
//
//=====
void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if ( len < max )
        memset(name+len, ' ', max - len);
    name[max] = 0;

    return;
}

```

```

}

time.c
// File: TIME.C
// Microsoft TPC-C Kit Ver. 4.62
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001, 2002, 2005
// Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
// Function name: TimeNow
//=====

long TimeNow()
{
    long time_now;
    struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int) GetCurrentThreadId());
#endif

    _ftime(&el_time);

    time_now = ((el_time.time - start_sec) * 1000) + el_time.millitm;

    return time_now;
}

tpcc.h
// File: TPCC.H
// Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001, 2002, 2003, 2005
// Purpose: Header file for TPC-C database loader

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.51"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>

#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>
#include <math.h>

// ODBC headers
#include <sql.h>
#include <sqlext.h>
#include <odbc.h>

// General constants
#define MILLI 1000
#define FALSE 0
#define TRUE 1
#define UNDEF -1
#define MINPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER ""
#define DATABASE "tpcc"
#define USER "sa"
#define PASSWORD ""

// Default loader arguments
#define BATCH 10000
#define DEFLDPACKSIZE 32768
#define LOADER_RES_FILE "C:\\MSTPCC.450\\SETUP\\LOGS\\load.out"
#define LOADER_LOG_PATH "C:\\MSTPCC.450\\SETUP\\LOGS\\"
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX 1 // build both
// data and indexes
#define INDEX_ORDER 1 // build
// indexes before load
#define SCALE_DOWN 0 // build a normal
// scale database
#define INDEX_SCRIPT_PATH "scripts"

typedef struct
{
    char *server;
    char *database;
    char *user;
    char *password;
    char *tables_all;
    BOOL // set if loading all tables
    BOOL table_item;
    // set if loading ITEM table specifically
    BOOL table_warehouse; // set if
// loading WAREHOUSE, DISTRICT, and STOCK
    BOOL table_customer; //
// set if loading CUSTOMER and HISTORY
    BOOL table_orders; //
// set if loading NEW-ORDER, ORDERS, ORDER-LINE
    long num_warehouses;
    long batch;
    long verbose;
    long pack_size;
}

```

```

char          *loader_res_file;
char          *log_path;
char          *synch_servername;
long          case_sensitivity;
long          starting_warehouse;
long          build_index;
long          index_order;
long          scale_down;
char          *index_script_path;
} TPCCLDR_ARGS;

// String length constants
#define SERVER_NAME_LEN      20
#define DATABASE_NAME_LEN   20
#define USER_NAME_LEN       20
#define PASSWORD_LEN        20
#define TABLE_NAME_LEN    20
#define I_DATA_LEN          50
#define I_NAME_LEN          24
#define BRAND_LEN           1
#define LAST_NAME_LEN       16
#define W_NAME_LEN          10
#define ADDRESS_LEN         20
#define STATE_LEN           2
#define ZIP_LEN              9
#define S_DIST_LEN          24
#define S_DATA_LEN          50
#define D_NAME_LEN          10
#define FIRST_NAME_LEN      16
#define MIDDLE_NAME_LEN     2
#define PHONE_LEN           16
#define CREDIT_LEN          2
#define C_DATA_LEN          500
#define H_DATA_LEN          24
#define DIST_INFO_LEN       24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN          25
#define OL_DIST_INFO_LEN    24
#define C_SINCE_LEN         23
#define H_DATE_LEN          23
#define OL_DELIVERY_D_LEN   23
#define O_ENTRY_D_LEN       23

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

// Functions in getargs.c;
void GetArgsLoader();
void GetArgsLoaderUsage();

// Functions in time.c
long TimeNow();

// Functions in strings.c
void MakeAddress();
void LastName();

```

```

int MakeAlphaString();
int MakeAlphaStringPadded();
int MakeOriginalAlphaString();
int MakeNumberString();
int MakeZipNumberString();
void InitString();
void InitAddress();
void PaddString();

```

## tpccldr.c

```

=====
// File: TPCCLDR.C
// Microsoft TPC-C Kit Ver. 4.51
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001, 2002, 2003
// Purpose: Source file for TPC-C database loader
=====
// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS 10000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4
#define MAX_SQL_ERRORS 10

// Functions declarations
void HandleErrorDBC (SQLHDBC hdbc1);
long NURand();
void LoadItem();
void LoadWarehouse();
void Stock();
void District();
void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();
void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void CheckForCommit_Big();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures
typedef struct

```

```

{
    double                ol_i_id;
    long                  ol_supply_w_id;
    short                 ol_quantity;
    double                ol_amount;
    char                  ol_dist_info[DIST_INFO_LEN+1];
    char                  ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long                  o_id;
    short                o_d_id;
    long                 o_w_id;
    long                 o_c_id;
    short                o_carrier_id;
    short                o_ol_cnt;
    short                o_all_local;
    ORDER_LINE_STRUCT   o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long                 c_id;
    short                c_d_id;
    long                 c_w_id;
    char                 c_first[FIRST_NAME_LEN+1];
    char                 c_middle[MIDDLE_NAME_LEN+1];
    char                 c_last[LAST_NAME_LEN+1];
    char                 c_street_1[ADDRESS_LEN+1];
    char                 c_street_2[ADDRESS_LEN+1];
    char                 c_city[ADDRESS_LEN+1];
    char                 c_state[STATE_LEN+1];
    char                 c_zip[ZIP_LEN+1];
    char                 c_phone[PHONE_LEN+1];
    char                 c_credit[CREDIT_LEN+1];
    double               c_credit_lim;
    double               c_discount;
    char                 c_balance[6];
    double               c_ytd_payment;
    short                c_payment_cnt;
    short                c_delivery_cnt;
    char                 c_data[C_DATA_LEN+1];
    double               h_amount;
    char                 h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
    char                 c_last[LAST_NAME_LEN+1];
    char                 c_first[FIRST_NAME_LEN+1];
    long                 c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long                 time_start;
} LOADER_TIME_STRUCT;

// Global variables

```

```

char                szLastError[300];

HENV                henv;

HDBC                v_hdbc;
Server version verification
HDBC                i_hdbc1;
HDBC                w_hdbc1;
DISTRICT, STOCK
HDBC                c_hdbc1;
HDBC                c_hdbc2;
HDBC                o_hdbc1;
HDBC                o_hdbc2;

HDBC                o_hdbc3;

HSTMT               v_hstmt;
version verification
HSTMT               i_hstmt1;
HSTMT               w_hstmt1;
HSTMT               c_hstmt1, c_hstmt2;
HSTMT               o_hstmt1, o_hstmt2, o_hstmt3;

int                 total_db_errors;

ORDERS_STRUCT       orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT     customer_buf[CUSTOMERS_PER_DISTRICT];
long                orders_rows_loaded;
double              new_order_rows_loaded;
double              order_line_rows_loaded;
long                history_rows_loaded;
long                customer_rows_loaded;
double              stock_rows_loaded;
long                district_rows_loaded;
long                item_rows_loaded;
long                warehouse_rows_loaded;
long                main_time_start;
long                main_time_end;
long                max_items;
long                customers_per_district;
long                orders_per_district;
long                first_new_order;
long                last_new_order;

TPCCLDR_ARGS       *aptr, args;

//=====
//
// Function name: main
//
//=====
int main(int argc, char **argv)
{
    DWORD            dwThreadID[MAX_MAIN_THREADS];
    HANDLE           hThread[MAX_MAIN_THREADS];
    FILE             *fLoader;
    char             buffer[255];
    int              i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

```

```

printf("\n*****");
printf("\n*                               *");
printf("\n* Microsoft SQL Server             *");
printf("\n*                               *");
printf("\n* TPC-C BENCHMARK KIT: Database loader *");
printf("\n* Version %s                        *, TPCKIT_VER);
printf("\n*                               *");
printf("\n*****\n\n");

// process command line arguments
aptr = &args;
GetArgsLoader(argc, argv, aptr);

printf("Build interface is ODBC.\n");

if (aptr->build_index == 0)
    printf("Data load only - no index creation.\n");
else
    printf("Data load and index creation.\n");

if (aptr->index_order == 0)
    printf("Clustered indexes will be created after bulk load.\n");
else
    printf("Clustered indexes will be created before bulk load.\n");

// set database scale values
if (aptr->scale_down == 1)
{
    printf("**** Scaled Down Database ****\n");
    max_items = MAXITEMS_SCALE_DOWN;
    customers_per_district = CUSTOMERS_SCALE_DOWN;
    orders_per_district = ORDERS_SCALE_DOWN;
    first_new_order = 0;
    last_new_order = 30;
}
else
{
    max_items = MAXITEMS;
    customers_per_district = CUSTOMERS_PER_DISTRICT;
    orders_per_district = ORDERS_PER_DISTRICT;
    first_new_order = 2100;
    last_new_order = 3000;
}

// open connections to SQL Server
OpenConnections();

// open file for loader results
fLoader = fopen(aptr->loader_res_file, "w");

if (fLoader == NULL)
{
    printf("Error, loader result file open failed.");
    exit(-1);
}

// start loading data
sprintf(buffer, "TPC-C load started for %ld warehouses.\n", aptr->num_warehouses);
if (aptr->scale_down == 1)
{
    sprintf(buffer, "SCALED DOWN DATABASE.\n");
}

```

```

printf("%s", buffer);
fprintf(fLoader, "%s", buffer);

main_time_start = (TimeNow() / MILLI);

// start parallel load threads
if (aptr->tables_all || aptr->table_item)
{
    fprintf(fLoader, "\nStarting loader threads for: item\n");
    hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
                                &dwThreadID[0]);
    if (hThread[0] == NULL)
    {
        printf("Error, failed in creating creating thread =
0.\n");
        exit(-1);
    }
    if (aptr->tables_all || aptr->table_warehouse)
    {
        fprintf(fLoader, "Starting loader threads for: warehouse\n");
        hThread[1] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadWarehouse,
                                NULL,
                                0,
                                &dwThreadID[1]);
        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread =
1.\n");
            exit(-1);
        }
    }
    if (aptr->tables_all || aptr->table_customer)
    {
        fprintf(fLoader, "Starting loader threads for: customer\n");
        hThread[2] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadCustomer,
                                NULL,
                                0,

```



```

&dwThreadID[2]);
        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 2.\n");
            exit(-1);
        }
    }
    if (aptr->tables_all || aptr->table_orders)
    {
        fprintf(fLoader, "Starting loader threads for: orders\n");
        hThread[3] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrders,
NULL,
                                0,
&dwThreadID[3]);
        if (hThread[3] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 3.\n");
            exit(-1);
        }
    }
    // Wait for threads to finish...
    for (i=0; i<MAX_MAIN_THREADS; i++)
    {
        if (hThread[i] != NULL)
        {
            WaitForSingleObject( hThread[i], INFINITE );
            CloseHandle(hThread[i]);
            hThread[i] = NULL;
        }
    }
    main_time_end = (TimeNow() / MILLI);
    sprintf(buffer, "\nTPC-C load completed successfully in %ld minutes.\n",
            (main_time_end - main_time_start)/60);
    printf("%s",buffer);
    fprintf(fLoader, "%s", buffer);
    fclose(fLoader);
    SQLFreeEnv(henv);
    exit(0);
    return 0;
}
//=====

```

```

//
// Function name: LoadItem
//
//=====
void LoadItem()
{
    int
        long        i;
        long        i_id;
        long        i_im_id;
    char        i_name[I_NAME_LEN+1];
    double      i_price;
    char        i_data[I_DATA_LEN+1];
        char        name[20];
        long        time_start;
    RETCODE     rc;
    DBINT       rcint;
    char        bcphint[128];
    char        err_log_path[256];

    // Seed with unique number
    seed(11);

    printf("Loading item table..\n");

    //if build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxitmcl");

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s..%s", aptr->database, "item");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "item.err");
    rc = bcp_init(i_hdbc1, name, NULL, err_log_path , DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (i_id), ROWS_PER_BATCH =
100000");
        rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(i_hdbc1);
    }

    i = 0;
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, SQL_VARLEN_DATA, "", 1, 0,
++i);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(i_hdbc1);
rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

time_start = (TimeNow() / MILLI);

item_rows_loaded = 0;

for (i_id = 1; i_id <= max_items; i_id++)
{
    i_im_id = RandomNumber(1L, 10000L);

    MakeAlphaStringPadded(14, 24, I_NAME_LEN, i_name);

    i_price = ((float) RandomNumber(100L, 10000L))/100.0;

    MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

    rc = bcp_sendrow(i_hdbc1);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    item_rows_loaded++;
    CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item",
&time_start);
}

rcint = bcp_done(i_hdbc1);
if (rcint < 0)
    HandleErrorDBC(i_hdbc1);

printf("Finished loading item table.\n");

SQLFreeStmt(i_hstmt1, SQL_DROP);
SQLDisconnect(i_hdbc1);
SQLFreeConnect(i_hdbc1);

// if build index after load
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxitmc1");
}

//=====
//
// Function   : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//
//=====
void LoadWarehouse()
{
    int         i;
    long        w_id;
    char        w_name[W_NAME_LEN+1];
    char        w_street_1[ADDRESS_LEN+1];
    char        w_street_2[ADDRESS_LEN+1];
    char        w_city[ADDRESS_LEN+1];
    char        w_state[STATE_LEN+1];
    char        w_zip[ZIP_LEN+1];
    double      w_tax;

```

```

double        w_ytd;
char          name[20];
long          time_start;
RETCODE      rc;
DBINT        rcint;
char         bcphint[128];
char         err_log_path[256];

// Seed with unique number
seed(2);

printf("Loading warehouse table...\n");

// if build index before load...
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxwarcl");

InitString(w_name, W_NAME_LEN+1);
InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

sprintf(name, "%s.%s", aptr->database, "warehouse");

strcpy(err_log_path, aptr->log_path);
strcat(err_log_path, "whouse.err");
rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);

if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (w_id), ROWS_PER_BATCH = %d",
aptr->num_warehouses);
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);
}

i = 0;
rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0, W_NAME_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0, ADDRESS_LEN, NULL, 0, 0, ++i);

```

```

if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) w_state, 0, STATE_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) w_zip, 0, ZIP_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);

time_start = (TimeNow() / MILLI);

warehouse_rows_loaded = 0;

w_id++)
for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
{
    MakeAlphaStringPadded(6,10, W_NAME_LEN, w_name);

    MakeAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

    w_ytd = 300000.00;

    rc = bcp_sendrow(w_hdbcl);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbcl);

    warehouse_rows_loaded++;
    CheckForCommit(w_hdbcl, i_hstmt1, warehouse_rows_loaded,
"warehouse", &time_start);
}

rcint = bcp_done(w_hdbcl);
if (rcint < 0)
    HandleErrorDBC(w_hdbcl);

printf("Finished loading warehouse table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxwarcl");

stock_rows_loaded = 0;
district_rows_loaded = 0;

District();
Stock();
}

//=====
//
// Function   : District
//
//=====
void District()
{
    int         i;
    short       d_id;
    long        d_w_id;
    char        d_name[D_NAME_LEN+1];
    char        d_street_1[ADDRESS_LEN+1];
    char        d_street_2[ADDRESS_LEN+1];

```

```

char        d_city[ADDRESS_LEN+1];
char        d_state[STATE_LEN+1];
char        d_zip[ZIP_LEN+1];
double       d_tax;
double       d_ytd;
char         name[20];
long         d_next_o_id;
long         time_start;
long         w_id;
RETCODE     rc;
DBINT       rcint;
char        bcphint[128];
char        err_log_path[256];

// Seed with unique number
seed(4);

printf("Loading district table...\n");

// build index before load
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxdiscl");

InitString(d_name, D_NAME_LEN+1);
InitAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
sprintf(name, "%s.%s", aptr->database, "district");

strcpy(err_log_path, aptr->log_path);
strcat(err_log_path, "district.err");
rc = bcp_init(w_hdbcl, name, NULL, err_log_path, DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (d_w_id, d_id), ROWS_PER_BATCH
= %u", (aptr->num_warehouses * 10));
    rc = bcp_control(w_hdbcl, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbcl);
}

i = 0;
rc = bcp_bind(w_hdbcl, (BYTE *) &d_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) &d_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) &d_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) &d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);
rc = bcp_bind(w_hdbcl, (BYTE *) &d_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbcl);

```

```

rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0, D_NAME_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0, ADDRESS_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0, STATE_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);
rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0, ZIP_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

d_ytd = 30000.0;

d_next_o_id = orders_per_district+1;

time_start = (TimeNow() / MILLI);

for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
{
    d_w_id = w_id;

    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        MakeAlphaStringPadded(6,10,D_NAME_LEN, d_name);

        MakeAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

        d_tax = ((float) RandomNumber(0L,2000L))/10000.00;

        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

        district_rows_loaded++;
        CheckForCommit(w_hdbc1, w_hstmt1,
district_rows_loaded, "district", &time_start);
    }

    rcint = bcp_done(w_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(w_hdbc1);

    printf("Finished loading district table.\n");

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxdiscl");

return;
}

```

```

//=====
//
// Function : Stock
//
//=====
void Stock()
{
    int i;
    long s_i_id;
    long s_w_id;

    short s_quantity;
    char s_dist_01[S_DIST_LEN+1];
    char s_dist_02[S_DIST_LEN+1];
    char s_dist_03[S_DIST_LEN+1];
    char s_dist_04[S_DIST_LEN+1];
    char s_dist_05[S_DIST_LEN+1];
    char s_dist_06[S_DIST_LEN+1];
    char s_dist_07[S_DIST_LEN+1];
    char s_dist_08[S_DIST_LEN+1];
    char s_dist_09[S_DIST_LEN+1];
    char s_dist_10[S_DIST_LEN+1];
    long s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char s_data[S_DATA_LEN+1];
    short len;
    char name[20];
    long time_start;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];
    char err_log_path[256];

    // Seed with unique number
    seed(3);

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxstkcl");

    sprintf(name, "%s.%s", aptr->database, "stock");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "stock.err");
    rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (s_i_id, s_w_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 100000));
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
    }

    i = 0;
    rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
}

```

```

        rc = bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_remote_cnt, 0, SQL_VARLEN_DATA, NULL,
0, SQLINT2, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0, SQL_VARLEN_DATA, "", 1, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10, 0, S_DIST_LEN, NULL, 0, 0,
++i);
        if (rc != SUCCEED)

```

```

        HandleErrorDBC(w_hdbc1);
        s_ytd = s_order_cnt = s_remote_cnt = 0;
        time_start = (TimeNow() / MILLI);
        printf("...Loading stock table\n");
        for (s_i_id=1; s_i_id <= max_items; s_i_id++)
        {
            for (s_w_id = (long)aptr->starting_warehouse; s_w_id <= aptr-
>num_warehouses; s_w_id++)
            {
                s_quantity = (short)RandomNumber(10L,100L);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
                len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);
                len = MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);
                rc = bcp_sendrow(w_hdbc1);
                if (rc != SUCCEED)
                    HandleErrorDBC(w_hdbc1);
                stock_rows_loaded++;
                CheckForCommit_Big(w_hdbc1, w_hstmt1,
stock_rows_loaded, "stock", &time_start);
            }
        }
        rcint = bcp_done(w_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);
        printf("Finished loading stock table.\n");
        SQLFreeStmt(w_hstmt1, SQL_DROP);
        SQLDisconnect(w_hdbc1);
        SQLFreeConnect(w_hdbc1);
        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxstkcl");
        return;
    }
}
//=====
//
// Function : LoadCustomer
//
//=====
void LoadCustomer()

```

```

{
    LOADER_TIME_STRUCT    customer_time_start;
    LOADER_TIME_STRUCT    history_time_start;
    long                    w_id;
short
    short                    d_id;
    DWORD                    dwThreadID[MAX_CUSTOMER_THREADS];
    HANDLE                    hThread[MAX_CUSTOMER_THREADS];
    char                    name[20];
    RETCODE                    rc;
    DBINT                    rcint;
    char                    bcphint[128];
    char                    cmd[256];
    int                    num_procs;
    char                    err_log_path_cust[256];
    char                    err_log_path_hist[256];

    // Seed with unique number
    seed(5);

    printf("Loading customer and history tables...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxcuscl");
        // check the number of processors on this system
        // if 8 or more processors, then build index on History.
        // if less than 8 processors, do not build the index
        num_procs = atoi(getenv( "NUMBER_OF_PROCESSORS" ));
        if ( num_procs >= 8 )
            BuildIndex("idxhiscl");
    }

    // Initialize bulk copy
    sprintf(name, "%s.%s", aptr->database, "customer");

    strcpy(err_log_path_cust, aptr->log_path);
    strcat(err_log_path_cust, "customer.err");
    rc = bcp_init(c_hdbc1, name, NULL, err_log_path_cust, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (c_w_id, c_d_id, c_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(c_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(c_hdbc1);
    }

    sprintf(name, "%s.%s", aptr->database, "history");

    rc = bcp_init(c_hdbc2, name, NULL, "logs\\history.err", DB_IN);
    strcpy(err_log_path_hist, aptr->log_path);
    strcat(err_log_path_hist, "history.err");
    rc = bcp_init(c_hdbc2, name, NULL, err_log_path_hist, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    sprintf(bcphint, "tablock");
    rc = bcp_control(c_hdbc2, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(c_hdbc2);

        customer_rows_loaded = 0;
        history_rows_loaded = 0;

        CustomerBufInit();

        customer_time_start.time_start = (TimeNow() / MILLI);
        history_time_start.time_start = (TimeNow() / MILLI);

        for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
        {
            for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
            {

                CustomerBufLoad(d_id, w_id);

                // Start parallel loading threads here...
                // Start customer table thread
                printf("...Loading customer table for: d_id = %d, w_id
= %d\n", d_id, w_id);

                hThread[0] = CreateThread(NULL,

                    0,

                    (LPTHREAD_START_ROUTINE) LoadCustomerTable,

                    &customer_time_start,

                    0,

                    &dwThreadID[0]);

                if (hThread[0] == NULL)
                {
                    printf("Error, failed in creating creating
thread = 0.\n");
                    exit(-1);
                }

                // Start History table thread
                printf("...Loading history table for: d_id = %d, w_id
= %d\n", d_id, w_id);

                hThread[1] = CreateThread(NULL,

                    0,

                    (LPTHREAD_START_ROUTINE) LoadHistoryTable,

                    &history_time_start,

                    0,

                    &dwThreadID[1]);

                if (hThread[1] == NULL)
                {
                    printf("Error, failed in creating creating
thread = 1.\n");
                    exit(-1);
                }
            }
        }
    }
}

```

```

    }

    WaitForSingleObject( hThread[0], INFINITE );
    WaitForSingleObject( hThread[1], INFINITE );

    if (CloseHandle(hThread[0]) == FALSE)
    {
        printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
    }

    if (CloseHandle(hThread[1]) == FALSE)
    {
        printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
    }
}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)
    HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
    HandleErrorDBC(c_hdbc2);

printf("Finished loading customer table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
{
    BuildIndex("idxcuscl");
    // check the number of processors on this system
    // if 8 or more processors, then build index on History.
    // if less than 8 processors, do not build the index
    num_procs = atoi(getenv( "NUMBER_OF_PROCESSORS" ));
    if (num_procs >= 8)
        BuildIndex("idxhiscl");
}

// build non-clustered index
if (aptr->build_index == 1)
    BuildIndex("idxcusnc");

// Output the NURAND used for the loader into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1
sprintf(cmd, "osql -S%s -U%s -P%s -d%s -e -Q\"update customer set c_first
= 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1\" > %snurand_load.log",
aptr->server,
aptr->user,
aptr->password,
aptr->database,
LOADER_NURAND_C,
aptr->log_path);

system(cmd);

SQLFreeStmt(c_hstmt1, SQL_DROP);
SQLDisconnect(c_hdbc1);
SQLFreeConnect(c_hdbc1);

```

```

SQLFreeStmt(c_hstmt2, SQL_DROP);
SQLDisconnect(c_hdbc2);
SQLFreeConnect(c_hdbc2);

return;
}

//=====
//
// Function : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    long i;

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;

        strcpy(customer_buf[i].c_balance,"");

        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");
    }
}

//=====
//
// Function : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, long w_id)
{
    long i;
    CUSTOMER_SORT_STRUCT c[CUSTOMERS_PER_DISTRICT];

    for (i=0;i<customers_per_district;i++)
    {

```

```

        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

        MakeAlphaStringPadded(8,16,FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;
        customer_buf[i].c_ytd_payment = 10.0;
        customer_buf[i].c_payment_cnt = 1;
        customer_buf[i].c_delivery_cnt = 0;
        customer_buf[i].c_id = c[i].c_id;
        strcpy(customer_buf[i].c_first, c[i].c_first);
        strcpy(customer_buf[i].c_last, c[i].c_last);
        customer_buf[i].c_middle[0] = 'O';
        customer_buf[i].c_middle[1] = 'E';
        MakeAddress(customer_buf[i].c_street_1,
            customer_buf[i].c_street_2,
            customer_buf[i].c_city,
            customer_buf[i].c_state,
            customer_buf[i].c_zip);
        MakeNumberString(16, 16, PHONE_LEN, customer_buf[i].c_phone);

        if (RandomNumber(1L, 100L) > 10)
            customer_buf[i].c_credit[0] = 'G';
        else
            customer_buf[i].c_credit[0] = 'B';
        customer_buf[i].c_credit[1] = 'C';
        customer_buf[i].c_credit_lim = 50000.0;
        customer_buf[i].c_discount = ((float) RandomNumber(0L, 5000L)) /
10000.0;

        strcpy(customer_buf[i].c_balance,"-10.0");
        MakeAlphaStringPadded(300, 500, C_DATA_LEN,
customer_buf[i].c_data);

        // Generate HISTORY data
        MakeAlphaStringPadded(12, 24, H_DATA_LEN,
customer_buf[i].h_data);
    }
}

//=====
//
// Function   : LoadCustomerTable
//
//=====
void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    long      long      i;
    long      c_id;
    short     c_d_id;
    long      c_w_id;

```

```

char        c_first[FIRST_NAME_LEN+1];
char        c_middle[MIDDLE_NAME_LEN+1];
char        c_last[LAST_NAME_LEN+1];
char        c_street_1[ADDRESS_LEN+1];
char        c_street_2[ADDRESS_LEN+1];
char        c_city[ADDRESS_LEN+1];
char        c_state[STATE_LEN+1];
char        c_zip[ZIP_LEN+1];
char        c_phone[PHONE_LEN+1];
char        c_credit[CREDIT_LEN+1];
double      c_credit_lim;
double      c_discount;

char        c_balance[6];
double      c_ytd_payment;
short       c_payment_cnt;
short       c_delivery_cnt;
char        c_data[C_DATA_LEN+1];

char        c_since[C_SINCE_LEN+1];
RETCODE     rc;

i = 0;
rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0, LAST_NAME_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0, FIRST_NAME_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0, CREDIT_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5, NULL, 0, SQLCHARACTER, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

```



```

rc = bcp_bind(c_hdbc1, (BYTE *) &c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0, ADDRESS_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0, ADDRESS_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0, ADDRESS_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0, STATE_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0, ZIP_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0, PHONE_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_since, 0, C_SINCE_LEN, NULL, 0,
SQLCHARACTER, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0, MIDDLE_NAME_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, C_DATA_LEN, NULL, 0, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first, customer_buf[i].c_first);
    strcpy(c_middle, customer_buf[i].c_middle);
    strcpy(c_last, customer_buf[i].c_last);
    strcpy(c_street_1, customer_buf[i].c_street_1);
    strcpy(c_street_2, customer_buf[i].c_street_2);
    strcpy(c_city, customer_buf[i].c_city);
    strcpy(c_state, customer_buf[i].c_state);
    strcpy(c_zip, customer_buf[i].c_zip);
    strcpy(c_phone, customer_buf[i].c_phone);
    strcpy(c_credit, customer_buf[i].c_credit);

    FormatDate(&c_since);

    c_credit_lim = customer_buf[i].c_credit_lim;
    c_discount = customer_buf[i].c_discount;
    strcpy(c_balance, customer_buf[i].c_balance);
    c_ytd_payment = customer_buf[i].c_ytd_payment;
    c_payment_cnt = customer_buf[i].c_payment_cnt;
    c_delivery_cnt = customer_buf[i].c_delivery_cnt;
    strcpy(c_data, customer_buf[i].c_data);

    // Send data to server

```

```

rc = bcp_sendrow(c_hdbc1);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

customer_rows_loaded++;
CheckForCommit(c_hdbc1, c_hstmt1, customer_rows_loaded,
"customer", &customer_time_start->time_start);
}
}

//=====
//
// Function : LoadHistoryTable
//
//=====
void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    long        i;
    long        c_id;
    short       c_d_id;
    long        c_w_id;
    double      h_amount;
    char        h_data[H_DATA_LEN+1];
    char        h_date[H_DATE_LEN+1];
    RETCODE     rc;

    i = 0;
rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0, H_DATE_LEN, NULL, 0,
SQLCHARACTER, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0, H_DATA_LEN, NULL, 0, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;

```

```

        c_w_id = customer_buf[i].c_w_id;
        h_amount = customer_buf[i].h_amount;
        strcpy(h_data, customer_buf[i].h_data);

        FormatDate(&h_date);

        // send to server
        rc = bcp_sendrow(c_hdbc2);
        if (rc != SUCCEEDED)
            HandleErrorDBC(c_hdbc2);

        history_rows_loaded++;
        CheckForCommit(c_hdbc2, c_hstmt2, history_rows_loaded,
"history", &history_time_start->time_start);
    }
}

//=====
//
// Function   : LoadOrders
//
//=====
void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;
    LOADER_TIME_STRUCT    new_order_time_start;
    LOADER_TIME_STRUCT    order_line_time_start;
    long                  w_id;
    short                 d_id;
    DWORD                 dwThreadID[MAX_ORDER_THREADS];
    HANDLE                 hThread[MAX_ORDER_THREADS];
    char                   name[20];
    RETCODE                rc;
    char                   bcphint[128];
    char                   err_log_path_ord[256];
    char                   err_log_path_nord[256];
    char                   err_log_path_ordl[256];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxordc1");
        BuildIndex("idxnordc1");
        BuildIndex("idxordlc1");
    }

    // initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "orders");

    rc = bcp_init(o_hdbc1, name, NULL, "logs\\orders.err", DB_IN);
    strcpy(err_log_path_ord, aptr->log_path);
    strcat(err_log_path_ord, "orders.err");
    rc = bcp_init(o_hdbc1, name, NULL, err_log_path_ord, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {

```

```

        sprintf(bcphint, "tablock, order (o_w_id, o_d_id, o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(o_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc1);
    }

    sprintf(name, "%s..%s", aptr->database, "new_order");

    rc = bcp_init(o_hdbc2, name, NULL, "logs\\neword.err", DB_IN);
    strcpy(err_log_path_nord, aptr->log_path);
    strcat(err_log_path_nord, "neword.err");
    rc = bcp_init(o_hdbc2, name, NULL, err_log_path_nord, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (no_w_id, no_d_id, no_o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 9000));
        rc = bcp_control(o_hdbc2, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc2);
    }

    sprintf(name, "%s..%s", aptr->database, "order_line");

    rc = bcp_init(o_hdbc3, name, NULL, "logs\\ordline.err", DB_IN);
    strcpy(err_log_path_ordl, aptr->log_path);
    strcat(err_log_path_ordl, "ordline.err");
    rc = bcp_init(o_hdbc3, name, NULL, err_log_path_ordl, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (ol_w_id, ol_d_id, ol_o_id,
ol_number), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 300000));
        rc = bcp_control(o_hdbc3, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc3);
    }

    orders_rows_loaded = 0;
    new_order_rows_loaded = 0;
    order_line_rows_loaded = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() / MILLI);
    new_order_time_start.time_start = (TimeNow() / MILLI);
    order_line_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = (long)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
    {
        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id, w_id);

            // start parallel loading threads here...
            // start Orders table thread

```

```

        printf("...Loading Order Table for: d_id = %d, w_id =
%d\n", d_id, w_id);

        hThread[0] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadOrdersTable,
&orders_time_start,
0,
&dwThreadID[0]);

        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating
thread = 0.\n");
            exit(-1);
        }

        // start NewOrder table thread
        printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);

        hThread[1] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadNewOrderTable,
&new_order_time_start,
0,
&dwThreadID[1]);

        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating
thread = 1.\n");
            exit(-1);
        }

        // start Order-Line table thread
        printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);

        hThread[2] = CreateThread(NULL,

0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_time_start,
0,
&dwThreadID[2]);

        if (hThread[2] == NULL)
        {

```

```

            printf("Error, failed in creating creating
thread = 2.\n");
            exit(-1);
        }

        WaitForSingleObject( hThread[0], INFINITE );
        WaitForSingleObject( hThread[1], INFINITE );
        WaitForSingleObject( hThread[2], INFINITE );

        if (CloseHandle(hThread[0]) == FALSE)
        {
            printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
        }

        if (CloseHandle(hThread[1]) == FALSE)
        {
            printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
        }

        if (CloseHandle(hThread[2]) == FALSE)
        {
            printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
        }
    }

    printf("Finished loading orders.\n");

    return;
}

//=====
//
// Function   : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufInit()
{
    int    i;
    int    j;

    for (i=0;i<orders_per_district;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;

```

```

                strcpy(orders_buf[i].o_ol[j].ol_dist_info,"");
            }
        }
    }

//=====
//
// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufLoad(short d_id, long w_id)
{
    int     cust[ORDERS_PER_DISTRICT+1];
    long    o_id;
    long    ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, orders_per_district);

    for (o_id=0;o_id<orders_per_district;o_id++)
    {
        // Generate ORDER and NEW-ORDER data
        orders_buf[o_id].o_d_id = d_id;
        orders_buf[o_id].o_w_id = w_id;
        orders_buf[o_id].o_id = o_id+1;
        orders_buf[o_id].o_c_id = cust[o_id+1];
        orders_buf[o_id].o_ol_cnt = (short)RandomNumber(5L, 15L);

        if (o_id < first_new_order)
        {
            orders_buf[o_id].o_carrier_id =
(short)RandomNumber(1L, 10L);
            orders_buf[o_id].o_all_local = 1;
        }
        else
        {
            orders_buf[o_id].o_carrier_id = 0;
            orders_buf[o_id].o_all_local = 1;
        }

        for (ol=0; ol<orders_buf[o_id].o_ol_cnt; ol++)
        {
            orders_buf[o_id].o_ol[ol].ol = ol+1;
            orders_buf[o_id].o_ol[ol].ol_i_id = RandomNumber(1L,
max_items);
            orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
            orders_buf[o_id].o_ol[ol].ol_quantity = 5;
            MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

            // Generate ORDER-LINE data
            if (o_id < first_new_order)
            {
                orders_buf[o_id].o_ol[ol].ol_amount = 0;
                // Added to insure ol_delivery_d set
properly during load

```

```

                FormatDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);
            }
            else
            {
                orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
                // Added to insure ol_delivery_d set
properly during load
                // odbc datetime format

                strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"1899-12-31 00:00:00.000");
            }
        }
    }

//=====
//
// Function   : LoadOrdersTable
//
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int     i;
    long    o_id;
    short   o_d_id;
    long    o_w_id;
    long    o_c_id;
    short   o_carrier_id;
    short   o_ol_cnt;
    short   o_all_local;
    char    o_entry_d[O_ENTRY_D_LEN+1];
    RETCODE rc;
    DBINT   rcint;

    // bind ORDER data
    i = 0;
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

```

```

rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);
rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d, 0, O_ENTRY_D_LEN, NULL, 0,
SQLCHARACTER, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc1);

for (i = 0; i < orders_per_district; i++)
{
    o_id      = orders_buf[i].o_id;
    o_d_id    = orders_buf[i].o_d_id;
    o_w_id    = orders_buf[i].o_w_id;
    o_c_id    = orders_buf[i].o_c_id;
    o_carrier_id = orders_buf[i].o_carrier_id;
    o_ol_cnt  = orders_buf[i].o_ol_cnt;
    o_all_local = orders_buf[i].o_all_local;

    FormatDate(&o_entry_d);

    // send data to server
    rc = bcp_sendrow(o_hdbc1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    orders_rows_loaded++;
    CheckForCommit(o_hdbc1, o_hstmt1, orders_rows_loaded, "orders",
&orders_time_start->time_start);
}

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc1);

    SQLFreeStmt(o_hstmt1, SQL_DROP);
    SQLDisconnect(o_hdbc1);
    SQLFreeConnect(o_hdbc1);

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxordcl");

    // build non-clustered index
    if (aptr->build_index == 1)
        BuildIndex("idxordnc");
}
}

//=====
//
// Function : LoadNewOrderTable
//
//=====
void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    long      i;
    long      o_id;
    short     o_d_id;
    long      o_w_id;
    RETCODE   rc;

```

```

DBINT      rcint;

// Bind NEW-ORDER data
i = 0;
rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc2);
rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc2);
rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEEDED)
    HandleErrorDBC(o_hdbc2);

for (i = first_new_order; i < last_new_order; i++)
{
    o_id      = orders_buf[i].o_id;
    o_d_id    = orders_buf[i].o_d_id;
    o_w_id    = orders_buf[i].o_w_id;

    rc = bcp_sendrow(o_hdbc2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    new_order_rows_loaded++;
    CheckForCommit_Big(o_hdbc2, o_hstmt2, new_order_rows_loaded,
"new_order", &new_order_time_start->time_start);
}

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc2);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc2);

    SQLFreeStmt(o_hstmt2, SQL_DROP);
    SQLDisconnect(o_hdbc2);
    SQLFreeConnect(o_hdbc2);

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxmodcl");
}
}

//=====
//
// Function : LoadOrderLineTable
//
//=====
void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    long      i;
    long      j;
    long      o_id;
    short     o_d_id;
    long      o_w_id;
    double    ol;
    long      ol_i_id;
    long      ol_supply_w_id;

```

```

short      ol_quantity;
double     ol_amount;
char       ol_dist_info[DIST_INFO_LEN+1];
char       char          ol_delivery_d[OL_DELIVERY_D_LEN+1];
RETCODE    rc;
DBINT      rcint;

// bind ORDER-LINE data
i = 0;
rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_delivery_d, 0, OL_DELIVERY_D_LEN,
NULL, 0, SQLCHARACTER, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_supply_w_id, 0, SQL_VARLEN_DATA, NULL,
0, SQLINT4, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, ++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0, DIST_INFO_LEN, NULL, 0, 0,
++i);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

for (i = 0; i < orders_per_district; i++)
{
    o_id      = orders_buf[i].o_id;
    o_d_id    = orders_buf[i].o_d_id;
    o_w_id    = orders_buf[i].o_w_id;

    for (j=0; j < orders_buf[i].o_ol_cnt; j++)
    {
        ol          = orders_buf[i].o_ol[j].ol;
        ol_i_id     = orders_buf[i].o_ol[j].ol_i_id;
        ol_supply_w_id = orders_buf[i].o_ol[j].ol_supply_w_id;
        ol_quantity = orders_buf[i].o_ol[j].ol_quantity;
    }
}

```

```

ol_amount      = orders_buf[i].o_ol[j].ol_amount;

strcpy(ol_delivery_d, orders_buf[i].o_ol[j].ol_delivery_d);

strcpy(ol_dist_info, orders_buf[i].o_ol[j].ol_dist_info);

rc = bcp_sendrow(o_hdbc3);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

order_line_rows_loaded++;

CheckForCommit_Big(o_hdbc3, o_hstmt3,
order_line_rows_loaded, "order_line", &order_line_time_start->time_start);
}

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc3);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc3);

    SQLFreeStmt(o_hstmt3, SQL_DROP);
    SQLDisconnect(o_hdbc3);
    SQLFreeConnect(o_hdbc3);

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxodlcl");
}

}

//=====
//
// Function : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1; i<=n; i++)
        perm[i] = i;

    for (i=1; i<=n; i++)
    {
        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
HSTMT hstmt,

```

```

                long rows_loaded,
                char *table_name,
                long *time_start)
{
    long time_end, time_diff;

    if ( !(rows_loaded % aptr->batch) )
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("-> Loaded %ld rows into %s in %ld sec - Total = %d (%.2f
rps)\n",
                aptr->batch,
                table_name,
                time_diff,
                rows_loaded,
                (float) aptr->batch / (time_diff ? time_diff
: 1L));

        *time_start = time_end;
    }
    return;
}
//=====
// Function : CheckForCommit_Big
//=====
void CheckForCommit_Big(HDBC hdbc,
                        HSTMT hstmt,
                        double rows_loaded,
                        char *table_name,
                        long *time_start)
{
    long time_end, time_diff;

    if ( !(fmod(rows_loaded,aptr->batch) ) )
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("-> Loaded %ld rows into %s in %ld sec - Total = %.0f
(%.2f rps)\n",
                aptr->batch,
                table_name,
                time_diff,
                rows_loaded,
                (float) aptr->batch / (time_diff ? time_diff
: 1L));

        *time_start = time_end;
    }
    return;
}
//=====
//

```

```

// Function : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char szDriverString[300];
    char szDriverStringOut[1024];
    SQLSMALLINT cbDriverStringOut;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv , &i_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &w_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &c_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &c_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc3);

    SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

    // Open connections to SQL Server
    // Connection 1
    sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                aptr->server,
                aptr->user,
                aptr->password,
                aptr->database );

    rc = SQLSetConnectOption ( i_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = SQLDriverConnect ( i_hdbc1,
                            NULL,
                            (SQLCHAR*)&szDriverString[0] ,
                            SQL_NTS,
                            (SQLCHAR*)&szDriverStringOut[0],
                            sizeof(szDriverStringOut),
                            &cbDriverStringOut,

```

```

SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(i_hdbc1);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 2
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( w_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = SQLDriverConnect ( w_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(w_hdbc1);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 3
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( c_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc1);

rc = SQLDriverConnect ( c_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],

```

```

sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(c_hdbc1);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 4
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( c_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

rc = SQLDriverConnect ( c_hdbc2,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(c_hdbc2);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 5
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( o_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = SQLDriverConnect ( o_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

```



```

                                SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc1);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 6
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

rc = SQLSetConnectOption (o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

rc = SQLDriverConnect ( o_hdbc2,
                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),
                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc2);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

// Connection 7
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

rc = SQLSetConnectOption (o_hdbc3, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

rc = SQLDriverConnect ( o_hdbc3,

```

```

                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),
                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc3);
    printf("TPC-C Loader aborted!\n");
    exit(9);
}

}

//=====
//
// Function name: BuildIndex
//
//=====
void BuildIndex(char
                *index_script)
{
    char    cmd[256];

    printf("Starting index creation:  %s\n",index_script);

    sprintf(cmd, "osql -S%s -U%s -P%s -e -i%s\\%s.sql > %s%s.log",
            aptr->server,
            aptr->user,
            aptr->password,
            aptr->index_script_path,
            index_script,
            aptr->log_path,
            index_script);

    system(cmd);

    printf("Finished index creation:  %s\n",index_script);
}

//=====
//
// Function name: HandleErrorDBC
//
//=====
void HandleErrorDBC (SQLHDBC hdbc1)
{
    SQLCHAR        SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLLEN         NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN      rc2;
    char           timebuf[128];
    char           datebuf[128];
    char           err_log_path[256];
    FILE           *fpl;

```

```

        i = 1;
        while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC , hdbc1, i, SqlState ,
&NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
SQL_NO_DATA )
        {
            sprintf( szLastError , "%s" , Msg );

            _strtime(timebuf);
            _strdate(datebuf);

            printf( "[%s : %s] %s\n==>SQLState: %s\n" , datebuf, timebuf,
szLastError, SqlState);

            strcpy(err_log_path,aptr->log_path);
            strcat(err_log_path,"tpccldr.err");
            fp1 = fopen(err_log_path,"a+");
            if (fp1 == NULL)
                printf("ERROR: Unable to open errorlog file.\n");
            else
            {
                fprintf(fp1, "[%s : %s] %s\nSQLState: %s\n" , datebuf,
timebuf, szLastError, SqlState);
                fclose(fp1);
            }

            i++;
        }
}

//=====
//
// Function   : HandleErrorSTMT
//
//=====
void HandleErrorSTMT (HSTMT hstmt1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLLEN           NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char             timebuf[128];
    char             datebuf[128];
    char             err_log_path[256];
    FILE             *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
&NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
SQL_NO_DATA )
    {
        if (total_db_errors >= MAX_SQL_ERRORS)
        {
            printf(">>>> Maximum SQL errors of %d exceeded.
Terminating TPCCLDR.<<<<\n",total_db_errors);
            exit(9);
        }
        total_db_errors++;

        sprintf( szLastError , "%s" , Msg );

        _strtime(timebuf);

```

```

        _strdate(datebuf);

        printf( "[%s : %s] %s\nSQLState: %s\n" , datebuf, timebuf,
szLastError, SqlState);

        strcpy(err_log_path,aptr->log_path);
        strcat(err_log_path,"tpccldr.err");
        fp1 = fopen(err_log_path,"a+");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\nSQLState: %s\n" , datebuf,
timebuf, szLastError, SqlState);
            fclose(fp1);
        }

        i++;
    }
}

//=====
//
// Function   : FormatDate
//
//=====
void FormatDate ( char* szTimeCOutput )
{
    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );

    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOutput , 30 , "%Y-%m-%d %H:%M:%S.000" , &when );

    return;
}

```

# Appendix C: Tunable Parameters

## Microsoft SQL Server 2005 Installation Procedures

Microsoft SQL Server 2005 Installation Procedures  
Type of installation: custom  
During the custom installation, use the default settings for all except the following two areas:  
Services accounts:  
SQL Server - local system account  
SQL Server Agent - local system account  
Set the sort order/collation as Latin1\_General\_Bin

## Microsoft SQL Server Startup Parameters

```
start sqlservr.exe -c -x -T3502 -T677 -T8011 -T8012 -  
T8018 -T8019 -T661 -T8710
```

Where:

```
-c          Start SQL Server independently of the  
Windows NT Service Control Manager  
-x          Disables the keeping of CPU time and cache-  
hit ratio statistics  
-t3502     Prints a message to the SQL Server log at the  
start and end of each checkpoint  
-T677      Disable checks in Access Methods, flag not  
needed in RTM, disabled by default.  
-T8011     Disable diagnostics for resource monitor  
-T8012     Disable ring buffer for scheduler  
-T8018     Disable exceptions rung buffer  
-T8019     Disable stack collection for exception ring  
buffer  
-T661      Disable ghost writer  
-T8710     Disable HP checks.
```

## Microsoft SQL Server TCP/IP Config

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib]  
"ForceEncryption"=dword:00000000  
"HideInstance"=dword:00000000  
"Certificate"=""  
"DisplayName"="SQL Server Network Configuration"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\AdminCon  
nection]  
"DisplayName"="Dedicated Administrative Connection"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\AdminCon  
nection\Tcp]  
"TcpDynamicPorts"="1434"  
"DisplayName"="TCP/IP"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Np]  
"Enabled"=dword:00000000  
"LocalAccessOnly"=dword:00000000  
"PipeName"="\\\\.\\pipe\\sql\\query"  
"DisplayName"="Named Pipes"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Sm]  
"Enabled"=dword:00000001  
"DisplayName"="Shared Memory"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Tcp]  
"Enabled"=dword:00000001  
"ListenOnAllIPs"=dword:00000001  
"NoDelay"=dword:00000000  
"KeepAlive"=dword:00007530  
"DisplayName"="TCP/IP"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Tcp\IP1]  
"Enabled"=dword:00000000  
"Active"=dword:00000001  
"TcpPort"="1433"  
"TcpDynamicPorts"=""  
"DisplayName"="Specific IP Address"  
"IpAddress"="130.169.206.34"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Tcp\IP2]
```

```
"Enabled"=dword:00000000  
"Active"=dword:00000001  
"TcpPort"="1433"  
"TcpDynamicPorts"=""  
"DisplayName"="Specific IP Address"  
"IpAddress"="130.168.206.33"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Tcp\IP3]  
"Enabled"=dword:00000000  
"Active"=dword:00000001  
"TcpPort"="1433"  
"TcpDynamicPorts"=""  
"DisplayName"="Specific IP Address"  
"IpAddress"="127.0.0.1"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Tcp\IPAL  
1]  
"TcpPort"="2001[0x1], 2002[0x2], 2003[0x4],  
2004[0x8]"  
"TcpDynamicPorts"=""  
"DisplayName"="Any IP Address"
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\MSSQL.1\MSSQLServer\SuperSocketNetLib\Via]  
"Enabled"=dword:00000000  
"DefaultServerPort"="0:1433"  
"ListenInfo"="0:1433"  
"DisplayName"="VIA"
```

## Microsoft SQL Server Node Configuration

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\90\NodeConfiguration]
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\90\NodeConfiguration\Node0]  
"CPUMask"=dword:00000001
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\90\NodeConfiguration\Node1]  
"CPUMask"=dword:00000002
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\90\NodeConfiguration\Node2]  
"CPUMask"=dword:00000004
```

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Microsoft SQL  
Server\90\NodeConfiguration\Node3]  
"CPUMask"=dword:00000008
```

# Microsoft SQL Server Configuration Parameters

name	config_value	run_value	minimum
Ad Hoc Distributed Queries			0
1	0	0	
affinity I/O mask			-2147483648
2147483647	0	0	
affinity mask			-2147483648
2147483647	15	15	
Agent XPs			0
1	0	0	
allow updates			0
1	0	0	
awe enabled			0
1	1	1	
blocked process threshold			0
86400	0	0	
c2 audit mode			0
1	0	0	
clr enabled			0
1	0	0	
cost threshold for parallelism			0
32767	5	5	
cross db ownership chaining			0
1	0	0	
cursor threshold			-1
2147483647	-1	-1	
Database Mail XPs			0
1	0	0	
default full-text language			0
2147483647	1033	1033	
default language			0
9999	0	0	
default trace enabled			0
1	0	0	
disallow results from triggers			0
1	0	0	
fill factor (%)			0
100	0	0	
ft crawl bandwidth (max)			0
32767	100	100	
ft crawl bandwidth (min)			0
32767	0	0	
ft notify bandwidth (max)			0
32767	100	100	
ft notify bandwidth (min)			0
32767	0	0	
in-doubt xact resolution			0
2	0	0	
index create memory (KB)			704
2147483647	0	0	

lightweight pooling			0
1	1	1	
locks			5000
2147483647	0	0	
max degree of parallelism			0
64	1	1	
max full-text crawl range			0
256	4	4	
max server memory (MB)			16
2147483647	63700	63700	
max text repl size (B)			0
2147483647	65536	65536	
max worker threads			128
32767	405	405	
media retention			0
365	0	0	
min memory per query (KB)			512
2147483647	1024	1024	
min server memory (MB)			0
2147483647	0	0	
nested triggers			0
1	1	1	
network packet size (B)			512
32767	4096	4096	
Ole Automation Procedures			0
1	0	0	
open objects			0
2147483647	0	0	
PH timeout (s)			1
3600	60	60	
precompute rank			0
1	0	0	
priority boost			0
1	1	1	
query governor cost limit			0
2147483647	0	0	
query wait (s)			-1
2147483647	-1	-1	
recovery interval (min)			0
32767	32767	32767	
remote access			0
1	1	1	
remote admin connections			0
1	0	0	
remote login timeout (s)			0
2147483647	20	20	
remote proc trans			0
1	0	0	
remote query timeout (s)			0
2147483647	600	600	
Replication XPs			0
1	0	0	
scan for startup procs			0
1	0	0	
server trigger recursion			0
1	1	1	
set working set size			0
1	0	0	
show advanced options			0
1	1	1	
SMO and DMO XPs			0
1	1	1	

SQL Mail XPs			0
1	0	0	
transform noise words			0
1	0	0	
two digit year cutoff			1753
9999	2049	2049	
user connections			0
32767	0	0	
user options			0
32767	0	0	
Web Assistant Procedures			0
1	0	0	
xp_cmdshell			0
1	0	0	

# Database Server System Configuration

System Information report written at: 09/19/05 15:03:36

System Name: SCOTTSDALE  
[System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) Server 2003, Enterprise Edition
Version	5.2.3790 Service Pack 1 Build 3790
Other OS Description	Not Available
OS Manufacturer	Microsoft Corporation
System Name	SCOTTSDALE
System Manufacturer	HP
System Model	ProLiant DL585 G1
System Type	X86-based PC
Processor	x86 Family 15 Model 37 Stepping 1 AuthenticAMD ~2799 Mhz
Processor	x86 Family 15 Model 37 Stepping 1 AuthenticAMD ~2799 Mhz
Processor	x86 Family 15 Model 37 Stepping 1 AuthenticAMD ~2799 Mhz
Processor	x86 Family 15 Model 37 Stepping 1 AuthenticAMD ~2799 Mhz
BIOS Version/Date	HP A01, 8/9/2005
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolume34
Locale	United States
Hardware Abstraction Layer	Version = "5.2.3790.1830 (srv03_spl_rtm.050324-1447)"
User Name	SCOTTSDALE\Administrator
Time Zone	Central Daylight Time
Total Physical Memory	65,367.27 MB
Available Physical Memory	3.13 GB
Total Virtual Memory	1.26 GB
Available Virtual Memory	1.14 GB
Page File Space	2.00 GB
Page File	C:\pagefile.sys

[Hardware Resources]		I/O Port 0x00000A0-0x00000A1		Motherboard resources		I/O Port 0x0000020-0x0000021		Motherboard resources	
[Conflicts/Sharing]		I/O Port 0x00000A0-0x00000A1		Programmable interrupt controller		I/O Port 0x0000020-0x0000021		Programmable interrupt controller	
Resource	Device	IRQ 19	Standard OpenHCD USB Host Controller	IRQ 19	Standard OpenHCD USB Host Controller	[DMA]			
I/O Port 0x0000A000-0x0000BFFF	PCI standard	Memory Address 0xA0000-0xBFFFF	PCI bus	Memory Address 0xA0000-0xBFFFF	PCI standard	Resource	Device	Status	
PCI-to-PCI bridge		PCI-to-PCI bridge		PCI-to-PCI bridge		Channel 7	Direct memory access controller		OK
I/O Port 0x0000A000-0x0000BFFF	PCI standard	Memory Address 0xA0000-0xBFFFF	Standard VGA Graphics Adapter	Memory Address 0xF7B00000-0xF7BFFFFF	PCI standard	Channel 2	Standard floppy disk controller		OK
PCI-to-PCI bridge		Smart Array		PCI-to-PCI bridge		[Forced Hardware]			
I/O Port 0x0000A000-0x0000BFFF	Smart Array			Memory Address 0xF7B00000-0xF7BFFFFF	PCI standard	Device	PNP Device ID		
I/O Port 0x00000000-0x000003AF	PCI bus			PCI-to-PCI bridge		[I/O]			
I/O Port 0x00000000-0x000003AF	Direct memory access controller			Memory Address 0xF7B00000-0xF7BFFFFF	PCI standard	Resource	Device	Status	
				PCI-to-PCI bridge		0x00000000-0x000003AF	PCI bus	OK	
Memory Address 0xF7C00000-0xF7DFFFFF	PCI standard	I/O Port 0x00007000-0x00007FFF	PCI standard	I/O Port 0x00007000-0x00007FFF	Smart Array	0x00000000-0x000003AF	Direct memory access controller		OK
PCI-to-PCI bridge		PCI-to-PCI bridge		6400 Controller (Non-Miniport)		0x000003B0-0x000003BB	PCI bus	OK	
Memory Address 0xF7C00000-0xF7DFFFFF	PCI standard					0x000003B0-0x000003BB	PCI standard	PCI-to-PCI bridge	OK
PCI-to-PCI bridge				Memory Address 0xF5F00000-0xF79FFFFF	PCI bus	0x000003B0-0x000003BB	Standard VGA Graphics Adapter		OK
I/O Port 0x000003C0-0x000003DF	PCI bus			Memory Address 0xF5F00000-0xF79FFFFF	PCI standard	0x000003B0-0x000003BB	Standard VGA Graphics Adapter		OK
I/O Port 0x000003C0-0x000003DF	PCI standard			PCI-to-PCI bridge		0x000003C0-0x000003DF	PCI bus	OK	
PCI-to-PCI bridge				Memory Address 0xF5E00000-0xF5EFFFFF	PCI bus	0x000003C0-0x000003DF	PCI standard	PCI-to-PCI bridge	OK
I/O Port 0x000003C0-0x000003DF	Standard VGA Graphics Adapter			PCI-to-PCI bridge		0x000003C0-0x000003DF	Standard VGA Graphics Adapter		OK
				Memory Address 0xF5E00000-0xF5EFFFFF	PCI standard	0x000003C0-0x000003DF	Standard VGA Graphics Adapter		OK
Memory Address 0xF7E00000-0xF7FFFFFF	PCI standard			PCI-to-PCI bridge		0x000003E0-0x00000FFF	PCI bus	OK	
PCI-to-PCI bridge				I/O Port 0x000003B0-0x000003BB	PCI bus	0x00001000-0x00007FFF	PCI bus	OK	
Memory Address 0xF7E00000-0xF7FFFFFF	PCI standard			I/O Port 0x000003B0-0x000003BB	PCI standard	0x00004000-0x00004FFF	PCI standard	PCI-to-PCI bridge	OK
PCI-to-PCI bridge				PCI-to-PCI bridge		0x00004000-0x00004FFF	Base System Device		OK
I/O Port 0x00009000-0x00009FFF	PCI standard			I/O Port 0x00004000-0x00004FFF	PCI standard	0x00004800-0x000048FF	Base System Device		OK
PCI-to-PCI bridge				PCI-to-PCI bridge		0x00004400-0x000044FF	Standard VGA Graphics Adapter		OK
I/O Port 0x00009000-0x00009FFF	PCI standard			I/O Port 0x000003B0-0x000003BB	Standard VGA Graphics Adapter				
PCI-to-PCI bridge				PCI-to-PCI bridge		0x0000A79-0x0000A79	ISAPNP Read Data Port		
I/O Port 0x00009000-0x00009FFF	Smart Array			I/O Port 0x000003B0-0x000003BB	Standard VGA Graphics Adapter				
6400 Controller (Non-Miniport)				Graphics Adapter		0x0000279-0x0000279	ISAPNP Read Data Port		
				I/O Port 0x00004000-0x00004FFF	PCI standard	0x0000274-0x0000277	ISAPNP Read Data Port		
I/O Port 0x00006000-0x00007FFF	PCI standard			PCI-to-PCI bridge		0x0000020-0x0000021	Motherboard resources		
PCI-to-PCI bridge				I/O Port 0x0000C000-0x0000DFFF	PCI standard	0x0000020-0x0000021	Programmable interrupt controller		OK
I/O Port 0x00006000-0x00007FFF	Smart Array			PCI-to-PCI bridge		0x0000050-0x0000051	Motherboard resources		OK
642 Controller (Non-Miniport)				I/O Port 0x0000C000-0x0000DFFF	Smart Array	0x0000092-0x0000092	Motherboard resources		OK
				6400 Controller (Non-Miniport)		0x00000A0-0x00000A1	Motherboard resources		OK
Memory Address 0xF7A00000-0xF7FFFFFF	PCI bus			I/O Port 0x00008000-0x0000DFFF	PCI bus	0x00000A0-0x00000A1	Motherboard resources		OK
Memory Address 0xF7A00000-0xF7FFFFFF	PCI standard			PCI-to-PCI bridge		0x00000A0-0x00000A1	Programmable interrupt controller		OK
PCI-to-PCI bridge				I/O Port 0x00008000-0x0000DFFF	PCI standard				
Memory Address 0xF7A00000-0xF7FFFFFF	PCI standard			PCI-to-PCI bridge					
PCI-to-PCI bridge				I/O Port 0x00008000-0x0000DFFF	Smart Array				
I/O Port 0x0000B000-0x0000BFFF	PCI standard			6400 Controller (Non-Miniport)					
PCI-to-PCI bridge				I/O Port 0x0000D000-0x0000DFFF	PCI standard				
I/O Port 0x0000B000-0x0000BFFF	Smart Array			PCI-to-PCI bridge					
6400 Controller (Non-Miniport)				I/O Port 0x0000D000-0x0000DFFF	Smart Array				
				6400 Controller (Non-Miniport)					
I/O Port 0x00005000-0x00005FFF	PCI standard			I/O Port 0x0000D000-0x0000DFFF	PCI standard				
PCI-to-PCI bridge				PCI-to-PCI bridge					
I/O Port 0x00005000-0x00005FFF	Compaq Smart Array 5i Controller			I/O Port 0x0000D000-0x0000DFFF	Smart Array				
				6400 Controller (Non-Miniport)					

0x00000F0-0x00000F1 OK	Motherboard resources	0x00000376-0x00000376 OK	Secondary IDE Channel	0x0000D000-0x0000DFFF Controller (Non-Miniport) OK	Smart Array 6400
0x00000230-0x00000233 OK	Motherboard resources	0x00005000-0x00005FFF bridge OK	PCI standard PCI-to-PCI	0x0000D400-0x0000D4FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400
0x00000260-0x00000267 OK	Motherboard resources	0x00005000-0x00005FFF Controller OK	Compaq Smart Array 5i		
0x000004D0-0x000004D1 OK	Motherboard resources	0x00006000-0x00007FFF bridge OK	PCI standard PCI-to-PCI	[IRQs]	
0x00000800-0x0000081F OK	Motherboard resources	0x00006000-0x00007FFF Controller (Non-Miniport)	Smart Array 642	Resource Device Status	
0x00000900-0x00000903 OK	Motherboard resources	0x00007000-0x00007FFF bridge OK	PCI standard PCI-to-PCI	IRQ 9 Microsoft ACPI-Compliant System	OK
0x00000904-0x00000907 OK	Motherboard resources	0x00007000-0x00007FFF Controller (Non-Miniport)	Smart Array 6400	IRQ 19 Standard OpenHCD USB Host Controller	OK
0x00000908-0x0000090B OK	Motherboard resources	0x00007400-0x000074FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 19 Standard OpenHCD USB Host Controller	OK
0x0000090C-0x0000092E OK	Motherboard resources			IRQ 7 Base System Device	OK
0x0000092F-0x0000092F OK	Motherboard resources	0x00008000-0x0000DFFF bridge OK	PCI bus OK	IRQ 10 Base System Device	OK
0x00000930-0x000009FF OK	Motherboard resources	0x00008000-0x0000DFFF bridge OK	PCI standard PCI-to-PCI	IRQ 0 System timer	OK
0x00000C80-0x00000C87 OK	Motherboard resources	0x00008000-0x0000DFFF Controller (Non-Miniport)	Smart Array 6400	IRQ 1 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x00000CF9-0x00000CF9 OK	Motherboard resources	0x00008400-0x000084FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 12 PS/2 Compatible Mouse	OK
0x000002F8-0x000002FF OK	Motherboard resources			IRQ 4 Communications Port (COM1)	OK
0x00000040-0x00000043 OK	System timer	0x00009000-0x00009FFF bridge OK	PCI standard PCI-to-PCI	IRQ 6 Standard floppy disk controller	OK
0x00000080-0x0000008F controller OK	Direct memory access	0x00009000-0x00009FFF bridge OK	PCI standard PCI-to-PCI	IRQ 14 Primary IDE Channel	OK
0x000000C0-0x000000DF controller OK	Direct memory access	0x00009000-0x00009FFF Controller (Non-Miniport)	Smart Array 6400	IRQ 18 Compaq Smart Array 5i Controller	OK
0x00000061-0x00000061 OK	System speaker	0x00009400-0x000094FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 25 HP NC7782 Gigabit Server Adapter	OK
0x00000060-0x00000060 Microsoft Natural PS/2 Keyboard OK	Standard 101/102-Key or	0x0000A000-0x0000BFFF bridge OK	PCI standard PCI-to-PCI	IRQ 24 HP NC7782 Gigabit Server Adapter #2	OK
0x00000064-0x00000064 Microsoft Natural PS/2 Keyboard OK	Standard 101/102-Key or	0x0000A000-0x0000BFFF bridge OK	PCI standard PCI-to-PCI	IRQ 28 Smart Array 642 Controller (Non-Miniport)	OK
0x0000002E-0x0000002F OK	Extended IO Bus	0x0000A000-0x0000BFFF Controller (Non-Miniport)	Smart Array 6400	IRQ 30 Smart Array 6400 Controller (Non-Miniport)	OK
0x00000220-0x00000223 OK	Extended IO Bus	0x0000A400-0x0000A4FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 31 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
0x00000240-0x0000025F OK	Extended IO Bus			IRQ 32 Smart Array 6400 Controller (Non-Miniport)	OK
0x00000070-0x00000073 OK	Extended IO Bus	0x0000B000-0x0000BFFF bridge OK	PCI standard PCI-to-PCI	IRQ 33 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
0x000003F8-0x000003FF COM1 OK	Communications Port	0x0000B000-0x0000BFFF Controller (Non-Miniport)	Smart Array 6400	IRQ 36 Smart Array 6400 Controller (Non-Miniport)	OK
0x000003F2-0x000003F5 controller OK	Standard floppy disk	0x0000B400-0x0000B4FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 37 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
0x000003F7-0x000003F7 controller OK	Standard floppy disk			IRQ 40 Smart Array 6400 Controller (Non-Miniport)	OK
0x00002000-0x0000200F PCI IDE Controller OK	Standard Dual Channel	0x0000C000-0x0000DFFF bridge OK	PCI standard PCI-to-PCI	IRQ 41 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
0x000001F0-0x000001F7 OK	Primary IDE Channel	0x0000C000-0x0000DFFF Controller (Non-Miniport)	Smart Array 6400	IRQ 42 Smart Array 6400 Controller (Non-Miniport)	OK
0x000003F6-0x000003F6 OK	Primary IDE Channel	0x0000C400-0x0000C4FF Controller U320 Expansion Module (Non-Miniport)	Smart Array 6400	IRQ 43 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
0x00000170-0x00000177 OK	Secondary IDE Channel			IRQ 44 Smart Array 6400 Controller (Non-Miniport)	OK
		0x0000D000-0x0000DFFF bridge OK	PCI standard PCI-to-PCI	IRQ 45 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
				IRQ 46 Smart Array 6400 Controller (Non-Miniport)	OK
				IRQ 47 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)	OK
				[Memory]	

Resource Device Status  
 0xA0000-0xBFFFF PCI bus OK  
 0xA0000-0xBFFFF PCI standard PCI-to-PCI bridge OK  
 0xA0000-0xBFFFF Standard VGA Graphics Adapter OK  
  
 0xF5E00000-0xF5FFFFFF PCI bus OK  
 0xF5E00000-0xF5FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF5F00000-0xF79FFFFFF PCI bus OK  
 0xF5F00000-0xF79FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF76F0000-0xF76F0FFF Standard OpenHCD USB  
 0xF76E0000-0xF76E0FFF Host Controller OK  
 0xF76E0000-0xF76E0FFF Standard OpenHCD USB  
 0xF76B0000-0xF76B01FF Host Controller OK  
 0xF76B0000-0xF76B01FF Base System Device OK  
  
 0xF76A0000-0xF76A07FF Base System Device OK  
  
 0xF7690000-0xF7691FFF Base System Device OK  
  
 0xF7600000-0xF767FFFF Base System Device OK  
  
 0xF6000000-0xF6FFFFFF Standard VGA Graphics Adapter OK  
 0xF5FF0000-0xF5FF0FFF Standard VGA Graphics Adapter OK  
 0xF7700000-0xF77FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF77C0000-0xF77FFFFFF Compaq Smart Array 5i Controller OK  
 0xF5EF0000-0xF5EF3FFF Compaq Smart Array 5i Controller OK  
 0xF77B0000-0xF77BFFFF HP NC7782 Gigabit Server Adapter OK  
 0xF77A0000-0xF77AFFFF HP NC7782 Gigabit Server Adapter #2 OK  
 0xF7800000-0xF79FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF78F0000-0xF78F1FFF Smart Array 642 Controller (Non-Miniport) OK  
 0xF7880000-0xF78BFFFF Smart Array 642 Controller (Non-Miniport) OK  
 0xF7900000-0xF799FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF79F0000-0xF79F1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7970000-0xF7971FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 0xF7A00000-0xF7FFFFFF PCI bus OK  
 0xF7A00000-0xF7FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7A00000-0xF7FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7AF0000-0xF7AF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7A70000-0xF7A71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK

0xF7B00000-0xF7BFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7B00000-0xF7BFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7BF0000-0xF7BF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7B70000-0xF7B71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 0xF7C00000-0xF7DFFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7C00000-0xF7DFFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7CF0000-0xF7CF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7C70000-0xF7C71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 0xF7D00000-0xF7DFFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7DF0000-0xF7DF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7D70000-0xF7D71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 0xF7E00000-0xF7FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7E00000-0xF7FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7EF0000-0xF7EF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7E70000-0xF7E71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 0xF7F00000-0xF7FFFFFF PCI standard PCI-to-PCI bridge OK  
 0xF7FF0000-0xF7FF1FFF Smart Array 6400 Controller (Non-Miniport) OK  
 0xF7F70000-0xF7F71FFF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
  
 [Components]  
  
 [Multimedia]  
  
 [Audio Codecs]  
  
 CODEC Manufacturer Description Status File Version Size Creation Date  
 c:\windows\system32\l3codeca.acm Fraunhofer Institut Integrierte Schaltungen IIS Fraunhofer IIS MPEG Layer-3 Codec C:\WINDOWS\system32\L3CODECA.ACM 1, 9, 0, 0305 284.00 KB (290,816 bytes) 3/25/2003 6:00 AM  
 c:\windows\system32\sl\_anet.acm Sipro Lab Telecom Inc. Sipro Lab Telecom Audio Codec OK

C:\WINDOWS\system32\SL\_ANET.ACM  
 3.02 84.00 KB (86,016 bytes)  
 3/25/2003 6:00 AM  
 c:\windows\system32\msgsm32.acm Microsoft Corporation OK  
 C:\WINDOWS\system32\MSGSM32.ACM  
 5.2.3790.0 (srv03\_rtm.030324-2048)  
 20.50 KB (20,992 bytes) 3/25/2003 6:00 AM  
 c:\windows\system32\msg723.acm Microsoft Corporation OK  
 C:\WINDOWS\system32\MSG723.ACM  
 5.2.3790.1830 120.00 KB (122,880 bytes)  
 6/14/2005 3:23 PM  
 c:\windows\system32\imaadp32.acm Microsoft Corporation OK  
 C:\WINDOWS\system32\IMAADP32.ACM  
 5.2.3790.0 (srv03\_rtm.030324-2048)  
 15.50 KB (15,872 bytes) 3/25/2003 6:00 AM  
 c:\windows\system32\msaud32.acm Microsoft Corporation Windows Media Audio Codec OK  
 C:\WINDOWS\system32\MSAUD32.ACM  
 8.00.00.4487 288.00 KB (294,912 bytes)  
 3/25/2003 6:00 AM  
 c:\windows\system32\tsoft32.acm DSP GROUP, INC. OK  
 C:\WINDOWS\system32\TSSOFT32.ACM  
 1.01 9.50 KB (9,728 bytes)  
 3/25/2003 6:00 AM  
 c:\windows\system32\msg711.acm Microsoft Corporation OK  
 C:\WINDOWS\system32\MSG711.ACM  
 5.2.3790.0 (srv03\_rtm.030324-2048)  
 10.00 KB (10,240 bytes) 3/25/2003 6:00 AM  
 c:\windows\system32\msadp32.acm Microsoft Corporation OK  
 C:\WINDOWS\system32\MSADP32.ACM  
 5.2.3790.0 (srv03\_rtm.030324-2048)  
 14.50 KB (14,848 bytes) 3/25/2003 6:00 AM  
  
 [Video Codecs]  
  
 CODEC Manufacturer Description Status File Version Size Creation Date  
 c:\windows\system32\msh263.driv Microsoft Corporation OK  
 C:\WINDOWS\system32\MSH263.DRV  
 5.2.3790.1830 288.00 KB (294,912 bytes)  
 6/14/2005 3:23 PM  
 c:\windows\system32\msyuv.dll Microsoft Corporation OK  
 C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0 (srv03\_rtm.030324-2048) 16.50 KB (16,896 bytes) 3/24/2003 7:49 PM  
 c:\windows\system32\iyuv\_32.dll Microsoft Corporation OK  
 C:\WINDOWS\system32\IYUV\_32.DLL  
 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)

```

46.50 KB (47,616 bytes)      6/14/2005
3:23 PM
c:\windows\system32\msvidc32.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSVIDC32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
26.50 KB (27,136 bytes)      3/25/2003
6:00 AM
c:\windows\system32\tsbyuv.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\TSBYUV.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes)      3/24/2003
7:50 PM
c:\windows\system32\msrle32.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSRLE32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
10.50 KB (10,752 bytes)      3/25/2003
6:00 AM
c:\windows\system32\msh261.drv      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSH261.DRV
5.2.3790.1830      184.00 KB (188,416
bytes)      6/14/2005 3:23 PM

```

[CD-ROM]

```

Item      Value
Drive     D:
Description      CD-ROM Drive
Media Loaded     No
Media Type      CD-ROM
Name            COMPAQ CD-224E
Manufacturer     (Standard CD-ROM drives)
Status          OK
Transfer Rate    Not Available
SCSI Target ID  0
PNP Device ID    IDE\CDROMCOMPAQ_CD-
224E_____A.8D____\5&2DC47F1C&0&0
.0.0
Driver      c:\windows\system32\drivers\cdrom.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 51.00 KB
(52,224 bytes), 3/25/2003 6:00 AM)

```

[Sound Device]

```
Item      Value
```

[Display]

```

Item      Value
Name      Standard VGA Graphics Adapter
PNP Device ID
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
Adapter Type      ATI MACH64, (Standard display
types) compatible
Adapter Description      Standard VGA Graphics Adapter
Adapter RAM        7.94 MB (8,323,072 bytes)
Installed Drivers
vga.dll,framebuf.dll,vga256.dll,vga64k.dll

```

```

Driver Version      5.2.3790.1830
INF File display.inf (vga section)
Color Planes        1
Color Table Entries 16777216
Resolution          1024 x 768 x 1 hertz
Bits/Pixel          24
Memory Address      0xF6000000-0xF6FFFFFF
I/O Port           0x00004400-0x000044FF
Memory Address      0xF5FF0000-0xF5FF0FFF
I/O Port           0x000003B0-0x000003BB
I/O Port           0x000003C0-0x000003DF
Memory Address      0xA0000-0xBFFFFF
Driver              c:\windows\system32\drivers\vgapnp.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 23.50 KB
(24,064 bytes), 9/18/2005 8:48 AM)

```

[Infrared]

```
Item      Value
```

[Input]

[Keyboard]

```

Item      Value
Description      Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name            Enhanced (101- or 102-key)
Layout          00000409
PNP Device ID    ACPI\PNP0303\4&1C7DEDE8&0
Number of Function Keys      12
I/O Port        0x00000060-0x0000006F
I/O Port        0x00000064-0x00000064
IRQ Channel      IRQ 1
Driver           c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 54.50 KB
(55,808 bytes), 3/25/2003 6:00 AM)

```

[Pointing Device]

```

Item      Value
Hardware Type      PS/2 Compatible Mouse
Number of Buttons  5
Status           OK
PNP Device ID      ACPI\PNP0F13\4&1C7DEDE8&0
Power Management Supported      No
Double Click Threshold      6
Handedness         Right Handed Operation
IRQ Channel        IRQ 12
Driver             c:\windows\system32\drivers\i8042prt.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 54.50 KB
(55,808 bytes), 3/25/2003 6:00 AM)

```

[Modem]

```
Item      Value
```

[Network]

[Adapter]

```

Item      Value
Name      [00000001] RAS Async Adapter
Adapter Type      Not Available
Product Type      RAS Async Adapter
Installed Yes
PNP Device ID      Not Available
Last Reset        9/19/2005 2:58 PM
Index           1
Service Name      AsyncMac
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway      Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires    Not Available
DHCP Lease Obtained  Not Available
MAC Address       Not Available

Name      [00000002] WAN Miniport (L2TP)
Adapter Type      Not Available
Product Type      WAN Miniport (L2TP)
Installed Yes
PNP Device ID      ROOT\MS_L2TPMINIPOINT\0000
Last Reset        9/19/2005 2:58 PM
Index           2
Service Name      Rasl2tp
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway      Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires    Not Available
DHCP Lease Obtained  Not Available
MAC Address       Not Available
Driver         c:\windows\system32\drivers\rasl2tp.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 66.00 KB
(67,584 bytes), 3/25/2003 6:00 AM)

Name      [00000003] WAN Miniport (PPTP)
Adapter Type      Wide Area Network (WAN)
Product Type      WAN Miniport (PPTP)
Installed Yes
PNP Device ID      ROOT\MS_PPTPMINIPOINT\0000
Last Reset        9/19/2005 2:58 PM
Index           3
Service Name      PptpMiniport
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway      Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires    Not Available
DHCP Lease Obtained  Not Available
MAC Address       50:50:54:50:30:30
Driver         c:\windows\system32\drivers\rasppptp.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 61.00 KB
(62,464 bytes), 3/25/2003 6:00 AM)

Name      [00000004] WAN Miniport (PPPOE)
Adapter Type      Wide Area Network (WAN)
Product Type      WAN Miniport (PPPOE)

```



```

Installed Yes
PNP Device ID      ROOT\MS_PPPPOEMINI\PORT\0000
Last Reset        9/19/2005 2:58 PM
Index             4
Service Name      Raspppoe
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       33:50:6F:45:30:30
Driver            c:\windows\system32\drivers\raspppoe.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 40.00 KB
(40,960 bytes), 3/25/2003 6:00 AM)

Name [00000005] Direct Parallel
Adapter Type      Not Available
Product Type      Direct Parallel
Installed Yes
PNP Device ID      ROOT\MS_PTIMINI\PORT\0000
Last Reset        9/19/2005 2:58 PM
Index             5
Service Name      Raspti
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       Not Available
Driver            c:\windows\system32\drivers\raspti.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 19.50 KB
(19,968 bytes), 3/25/2003 6:00 AM)

Name [00000006] WAN Miniport (IP)
Adapter Type      Not Available
Product Type      WAN Miniport (IP)
Installed Yes
PNP Device ID      ROOT\MS_NDISWANIP\0000
Last Reset        9/19/2005 2:58 PM
Index             6
Service Name      NdisWan
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       Not Available
Driver            c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 91.00 KB
(93,184 bytes), 3/25/2003 6:00 AM)

Name [00000007] HP NC7770 Gigabit Server Adapter
Adapter Type      Not Available
Product Type      HP NC7770 Gigabit Server Adapter

Installed Yes

```

```

PNP Device ID      Not Available
Last Reset        9/19/2005 2:58 PM
Index             7
Service Name      q57w2k
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       Not Available

Name [00000008] HP NC7770 Gigabit Server Adapter
Adapter Type      Not Available
Product Type      HP NC7770 Gigabit Server Adapter

Installed Yes
PNP Device ID      Not Available
Last Reset        9/19/2005 2:58 PM
Index             8
Service Name      q57w2k
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       Not Available

Name [00000009] HP NC7782 Gigabit Server Adapter
Adapter Type      Ethernet 802.3
Product Type      HP NC7782 Gigabit Server Adapter

Installed Yes
PNP Device ID      PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3038
Last Reset        9/19/2005 2:58 PM
Index             9
Service Name      q57w2k
IP Address        130.168.206.33
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       00:0B:CD:C4:C9:99
Memory Address    0xF77B0000-0xF77BFFFF
IRQ Channel       IRQ 25
Driver            c:\windows\system32\drivers\q57xp32.sys
(7.103.0.0 built by: WinDDK, 125.25 KB (128,256
bytes), 6/14/2005 3:14 PM)

Name [00000010] HP NC7782 Gigabit Server Adapter
Adapter Type      Ethernet 802.3
Product Type      HP NC7782 Gigabit Server Adapter

```

```

Installed Yes
PNP Device ID      PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3138
Last Reset        9/19/2005 2:58 PM
Index             10
Service Name      q57w2k
IP Address        130.169.206.34
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       00:0B:CD:C4:C9:98
Memory Address    0xF77A0000-0xF77AFFFF
IRQ Channel       IRQ 24
Driver            c:\windows\system32\drivers\q57xp32.sys
(7.103.0.0 built by: WinDDK, 125.25 KB (128,256
bytes), 6/14/2005 3:14 PM)

Name [00000011] HP NC7770 Gigabit Server Adapter
Adapter Type      Not Available
Product Type      HP NC7770 Gigabit Server Adapter

Installed Yes
PNP Device ID      Not Available
Last Reset        9/19/2005 2:58 PM
Index             11
Service Name      q57w2k
IP Address        Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled      No
DHCP Server       Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address       Not Available

[Protocol]

Item      Value
Name      MSFDF Tcpip [TCP/IP]
Connectionless Service No
Guarantees Delivery Yes
Guarantees Sequencing Yes
Maximum Address Size 16 bytes
Maximum Message Size 0 bytes
Message Oriented No
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting No
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data Yes
Supports Graceful Closing Yes
Supports Guaranteed Bandwidth No
Supports Multicasting No

Name      MSFDF Tcpip [UDP/IP]
Connectionless Service Yes

```

Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 16 bytes  
 Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting Yes

Name RSVP UDP Service Provider  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 16 bytes  
 Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption Yes  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting Yes

Name RSVP TCP Service Provider  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 16 bytes  
 Maximum Message Size 0 bytes  
 Message Oriented No  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption Yes  
 Supports Expedited Data Yes  
 Supports Graceful Closing Yes  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{4B8726D1-63B1-4C7E-A80F-3BB2C35581B2}] SEQPACKE 6  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{4B8726D1-63B1-4C7E-A80F-3BB2C35581B2}] DATAGRAM 6  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{7F1FF71A-EC45-48BC-BBA2-1F03AEB64A8F}] SEQPACKE 5  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{7F1FF71A-EC45-48BC-BBA2-1F03AEB64A8F}] DATAGRAM 5  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{6441BAC3-773E-4211-BD5A-15F7088E76DF}] SEQPACKE 4  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{6441BAC3-773E-4211-BD5A-15F7088E76DF}] DATAGRAM 4  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAPFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{6E58A2D6-E938-4735-9FE3-48DOC14F0E63}] SEQPACKE 3  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{6E58A2D6-E938-4735-9FE3-48D0C14F0E63}] DATAGRAM 3  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{FCA6ACAB-21FE-49A9-859C-D3D7D68E9324}] SEQPACKET 0  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{FCA6ACAB-21FE-49A9-859C-D3D7D68E9324}] DATAGRAM 0  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{1657DD1D-1E83-4FD6-8F8C-8F533E640DDF}] SEQPACKET 1  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{1657DD1D-1E83-4FD6-8F8C-8F533E640DDF}] DATAGRAM 1  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D308AD08-B2DC-47F4-B63A-450EFCBFA184}] SEQPACKET 2  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D308AD08-B2DC-47F4-B63A-450EFCBFA184}] DATAGRAM 2  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

[WinSock]

Item	Value
File	c:\windows\system32\winsock.dll
Size	2.80 KB (2,864 bytes)
Version	3.10
File	c:\windows\system32\wssock32.dll
Size	22.00 KB (22,528 bytes)
Version	5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]

[Serial]

Item	Value
Name	Communications Port (COM1)
Status	OK
PNP Device ID	ACPI\PNP0501\0
Maximum Input Buffer Size	0
Maximum Output Buffer Size	No
Settable Baud Rate	Yes
Settable Data Bits	Yes
Settable Flow Control	Yes
Settable Parity	Yes
Settable Parity Check	Yes
Settable Stop Bits	Yes
Settable RLSD	Yes

```

Supports RLSD           Yes
Supports 16 Bit Mode    No
Supports Special Characters No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy No
Abort Read/Write on Error No
Binary Mode Enabled Yes
Continue XMit on XOff    No
CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled No
Event Character 0
Parity Check Enabled No
RTS Flow Control Type Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Channel IRQ 4
I/O Port 0x000003F8-0x000003FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 64.00 KB
(65,536 bytes), 3/25/2003 6:00 AM)

[Parallel]

Item Value

[Storage]

[Drives]

Item Value
Drive A: 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 33.91 GB (36,410,552,320 bytes)
Free Space 24.86 GB (26,696,830,976 bytes)

Volume Name
Volume Serial Number 204C4854

Drive D:
Description CD-ROM Disc

Drive E:
Description Local Fixed Disk

```

```

Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive V:
Description Network Connection
Provider Name \\inforb\audit_fdr

Drive W:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.21 GB (468,380,311,552 bytes)
Free Space 226.09 GB (242,766,442,496 bytes)

Volume Name tpccback1
Volume Serial Number C80591EF

Drive X:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.21 GB (468,380,311,552 bytes)
Free Space 226.09 GB (242,766,495,744 bytes)

Volume Name tpccback2
Volume Serial Number 181AB61F

Drive Y:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.21 GB (468,380,311,552 bytes)
Free Space 223.41 GB (239,883,472,896 bytes)

Volume Name tpccback3
Volume Serial Number 04D1DDE8

Drive Z:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.21 GB (468,380,311,552 bytes)
Free Space 207.80 GB (223,121,920,000 bytes)

Volume Name tpccback4
Volume Serial Number 887839A8

[Disks]

Item Value
Description \\.\PHYSICALDRIVE0
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available

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```

SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 474.85 GB (509,868,656,640 bytes)
Total Cylinders 61,988
Total Sectors 995,837,220
Total Tracks 15,806,940
Tracks/Cylinder 255
Partition Disk #0, Partition #0
Partition Size 474.85 GB (509,868,624,384 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE25
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 28.80 GB (30,927,052,800 bytes)
Total Cylinders 3,760
Total Sectors 60,404,400
Total Tracks 958,800
Tracks/Cylinder 255
Partition Disk #25, Partition #0
Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE26
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 48.34 GB (51,901,516,800 bytes)
Total Cylinders 6,310
Total Sectors 101,370,150
Total Tracks 1,609,050
Tracks/Cylinder 255
Partition Disk #26, Partition #0
Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE20
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk

```

Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #20, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE21  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #21, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE22  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.21 GB (468,380,344,320 bytes)  
 Total Cylinders 56,944  
 Total Sectors 914,805,360  
 Total Tracks 14,520,720  
 Tracks/Cylinder 255  
 Partition Disk #22, Partition #0  
 Partition Size 436.21 GB (468,380,312,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE5  
 Manufacturer Not Available  
 Model Not Available

Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #5, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE6  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #6, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE7  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.21 GB (468,380,344,320 bytes)  
 Total Cylinders 56,944  
 Total Sectors 914,805,360  
 Total Tracks 14,520,720  
 Tracks/Cylinder 255  
 Partition Disk #7, Partition #0  
 Partition Size 436.21 GB (468,380,312,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE8  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #8, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE9  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #9, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE27  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #27, Partition #0

Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE28  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 48.34 GB (51,901,516,800 bytes)  
Total Cylinders 6,310  
Total Sectors 101,370,150  
Total Tracks 1,609,050  
Tracks/Cylinder 255  
Partition Disk #28, Partition #0  
Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE29  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 28.80 GB (30,927,052,800 bytes)  
Total Cylinders 3,760  
Total Sectors 60,404,400  
Total Tracks 958,800  
Tracks/Cylinder 255  
Partition Disk #29, Partition #0  
Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE30  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 48.34 GB (51,901,516,800 bytes)  
Total Cylinders 6,310  
Total Sectors 101,370,150

Total Tracks 1,609,050  
Tracks/Cylinder 255  
Partition Disk #30, Partition #0  
Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE23  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 28.80 GB (30,927,052,800 bytes)  
Total Cylinders 3,760  
Total Sectors 60,404,400  
Total Tracks 958,800  
Tracks/Cylinder 255  
Partition Disk #23, Partition #0  
Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE24  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 48.34 GB (51,901,516,800 bytes)  
Total Cylinders 6,310  
Total Sectors 101,370,150  
Total Tracks 1,609,050  
Tracks/Cylinder 255  
Partition Disk #24, Partition #0  
Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE31  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63

Size 28.80 GB (30,927,052,800 bytes)  
Total Cylinders 3,760  
Total Sectors 60,404,400  
Total Tracks 958,800  
Tracks/Cylinder 255  
Partition Disk #31, Partition #0  
Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE32  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 48.34 GB (51,901,516,800 bytes)  
Total Cylinders 6,310  
Total Sectors 101,370,150  
Total Tracks 1,609,050  
Tracks/Cylinder 255  
Partition Disk #32, Partition #0  
Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE18  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 28.80 GB (30,927,052,800 bytes)  
Total Cylinders 3,760  
Total Sectors 60,404,400  
Total Tracks 958,800  
Tracks/Cylinder 255  
Partition Disk #18, Partition #0  
Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE19  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available

SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #19, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE10  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #10, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE11  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #11, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE12  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk

Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.21 GB (468,380,344,320 bytes)  
 Total Cylinders 56,944  
 Total Sectors 914,805,360  
 Total Tracks 14,520,720  
 Tracks/Cylinder 255  
 Partition Disk #12, Partition #0  
 Partition Size 436.21 GB (468,380,312,064 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE1  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #1, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE2  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #2, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE3  
 Manufacturer Not Available  
 Model Not Available

Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #3, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE4  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #4, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE13  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #13, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE14  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.33 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #14, Partition #0  
 Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE15  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 28.80 GB (30,927,052,800 bytes)  
 Total Cylinders 3,760  
 Total Sectors 60,404,400  
 Total Tracks 958,800  
 Tracks/Cylinder 255  
 Partition Disk #15, Partition #0  
 Partition Size 28.80 GB (30,927,020,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE16  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 48.34 GB (51,901,516,800 bytes)  
 Total Cylinders 6,310  
 Total Sectors 101,370,150  
 Total Tracks 1,609,050  
 Tracks/Cylinder 255  
 Partition Disk #16, Partition #0

Partition Size 48.33 GB (51,893,259,264 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE17  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.21 GB (468,380,344,320 bytes)  
 Total Cylinders 56,944  
 Total Sectors 914,805,360  
 Total Tracks 14,520,720  
 Tracks/Cylinder 255  
 Partition Disk #17, Partition #0  
 Partition Size 436.21 GB (468,380,312,064 bytes)

Partition Starting Offset 32,256 bytes

Description Disk drive  
 Manufacturer (Standard disk drives)  
 Model COMPAQ LOGICAL VOLUME SCSI Disk Device  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus 0  
 SCSI Logical Unit 0  
 SCSI Port 2  
 SCSI Target ID 4  
 Sectors/Track 32  
 Size 33.91 GB (36,414,750,720 bytes)  
 Total Cylinders 8,716  
 Total Sectors 71,122,560  
 Total Tracks 2,222,580  
 Tracks/Cylinder 255  
 Partition Disk #33, Partition #0  
 Partition Size 33.91 GB (36,410,556,416 bytes)

Partition Starting Offset 16,384 bytes

[SCSI]

Item	Value
Name	Compaq Smart Array 5i Controller
Manufacturer	Compaq
Status	OK
PNP Device ID	PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_01\4&82820FC&0&2038
Memory Address	0xF77C0000-0xF77FFFFF
I/O Port	0x00005000-0x00005FFF
Memory Address	0xF5EF0000-0xF5EF3FFF
IRQ Channel	IRQ 18

Driver c:\windows\system32\drivers\cpqciissm.sys  
 (5.48.0.32 Build 3 (NT.041001-1408), 18.00 KB (18,432 bytes), 3/25/2003 6:00 AM)

Name Smart Array 642 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409B0E11&REV\_01\4&24B9E852&0&3840  
 Memory Address 0xF78F0000-0xF78F1FFF  
 I/O Port 0x00006000-0x00007FFF  
 Memory Address 0xF7880000-0xF78BFFFF  
 IRQ Channel IRQ 28  
 Driver c:\windows\system32\drivers\hpqciissb.sys  
 (5.14.2.32 built by: kadambi, 39.00 KB (39,936 bytes), 6/14/2005 3:52 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_01\5&34813DC5&0&204040  
 Memory Address 0xF79F0000-0xF79F1FFF  
 I/O Port 0x00007000-0x00007FFF  
 IRQ Channel IRQ 30  
 Driver c:\windows\system32\drivers\hpqciissb.sys  
 (5.14.2.32 built by: kadambi, 39.00 KB (39,936 bytes), 6/14/2005 3:52 PM)

Name Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409D0E11&REV\_01\5&34813DC5&0&284040  
 Memory Address 0xF7970000-0xF7971FFF  
 I/O Port 0x00007400-0x000074FF  
 IRQ Channel IRQ 31  
 Driver c:\windows\system32\drivers\hpqciissb.sys  
 (5.14.2.32 built by: kadambi, 39.00 KB (39,936 bytes), 6/14/2005 3:52 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_01\5&56DD264&0&206848  
 Memory Address 0xF7AF0000-0xF7AF1FFF  
 I/O Port 0x00008000-0x0000DFFF  
 IRQ Channel IRQ 32  
 Driver c:\windows\system32\drivers\hpqciissb.sys  
 (5.14.2.32 built by: kadambi, 39.00 KB (39,936 bytes), 6/14/2005 3:52 PM)

Name Smart Array 6400 Controller U320 Expansion Module (Non-Miniport)



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Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&56DD264&0&286848
Memory Address   0xF7A70000-0xF7A71FFF
I/O Port        0x00008400-0x000084FF
IRQ Channel      IRQ 33
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&25998046&0&207050
Memory Address   0xF7BF0000-0xF7BF1FFF
I/O Port        0x00009000-0x000090FF
IRQ Channel      IRQ 36
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&25998046&0&287050
Memory Address   0xF7B70000-0xF7B71FFF
I/O Port        0x00009400-0x000094FF
IRQ Channel      IRQ 37
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&1B3A307E&0&204858
Memory Address   0xF7CF0000-0xF7CF1FFF
I/O Port        0x0000A000-0x0000A0FF
IRQ Channel      IRQ 40
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&1B3A307E&0&284858
Memory Address   0xF7C70000-0xF7C71FFF
I/O Port        0x0000A400-0x0000A4FF

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IRQ Channel      IRQ 41
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&12699507&0&205058
Memory Address   0xF7DF0000-0xF7DF1FFF
I/O Port        0x0000B000-0x0000B0FF
IRQ Channel      IRQ 42
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&12699507&0&285058
Memory Address   0xF7D70000-0xF7D71FFF
I/O Port        0x0000B400-0x0000B4FF
IRQ Channel      IRQ 43
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller (Non-Miniport)

Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&30FCE3FC&0&205860
Memory Address   0xF7EF0000-0xF7EF1FFF
I/O Port        0x0000C000-0x0000C0FF
IRQ Channel      IRQ 44
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&30FCE3FC&0&285860
Memory Address   0xF7E70000-0xF7E71FFF
I/O Port        0x0000C400-0x0000C4FF
IRQ Channel      IRQ 45
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller (Non-Miniport)

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Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&282C4885&0&206060
Memory Address   0xF7FF0000-0xF7FF1FFF
I/O Port        0x0000D000-0x0000D0FF
IRQ Channel      IRQ 46
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

Name             Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer      Hewlett-Packard
Status            OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&282C4885&0&286060
Memory Address   0xF7F70000-0xF7F71FFF
I/O Port        0x0000D400-0x0000D4FF
IRQ Channel      IRQ 47
Driver           c:\windows\system32\drivers\hpcqissb.sys
(5.14.2.32 built by: kadambi, 39.00 KB (39,936
bytes), 6/14/2005 3:52 PM)

[IDE]

Item             Value
Name             Standard Dual Channel PCI IDE Controller

Manufacturer      (Standard IDE ATA/ATAPI
controllers)
Status            OK
PNP Device ID    PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
I/O Port        0x00002000-0x000020FF
Driver           c:\windows\system32\drivers\pciide.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 5.50 KB (5,632
bytes), 3/25/2003 6:00 AM)

Name             Primary IDE Channel
Manufacturer      (Standard IDE ATA/ATAPI
controllers)
Status            OK
PNP Device ID    PCI\IDE\IDECHANNEL\4&21637DBD&0&0

I/O Port        0x000001F0-0x000001F7
I/O Port        0x000003F6-0x000003F6
IRQ Channel      IRQ 14
Driver           c:\windows\system32\drivers\atapi.sys
(5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 93.50 KB
(95,744 bytes), 3/25/2003 6:00 AM)

Name             Secondary IDE Channel
Manufacturer      (Standard IDE ATA/ATAPI
controllers)
Status            OK
PNP Device ID    PCI\IDE\IDECHANNEL\4&21637DBD&0&1

I/O Port        0x00000170-0x00000177
I/O Port        0x00000376-0x00000376

```

Driver c:\windows\system32\drivers\atapi.sys  
 (5.2.3790.1830 (srv03\_sp1\_rtm.050324-1447), 93.50 KB  
 (95,744 bytes), 3/25/2003 6:00 AM)

[Printing]

Name	Driver	Port Name	Server Name
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[Problem Devices]

Device	PNP Device ID	Error Code
Base System Device	PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_01\4&12365AD0&0&1018	The drivers for this device are not installed.
Base System Device	PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_01\4&12365AD0&0&1218	The drivers for this device are not installed.

[USB]

Device	PNP Device ID
Standard OpenHCD USB Host Controller	PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0B\4&12365AD0&0&0018
Standard OpenHCD USB Host Controller	PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0B\4&12365AD0&0&0118

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Start Mode	Status	Error Control	Accept	Pause
abiosdsk	Abiosdsk	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Running	OK	Normal	No	No	Yes
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	Stopped	OK	Normal	No	No	No
adpu160m	adpu160m	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
adpu320	adpu320	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
afcnc	afcnc	Not Available	Kernel Driver	No	Disabled	Stopped	OK		

afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Running	OK	Normal	No	Yes	
ahal54x	Ahal54x	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78u2	aic78u2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78xx	aic78xx	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aliide	AliIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
amdk8	AMD K8 Processor Driver	c:\windows\system32\drivers\amdk8.sys	Kernel Driver	Running	OK	Normal	No	Manual	Yes
asynccmac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynccmac.sys	Kernel Driver	Stopped	OK	Normal	No	No	No
atapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\atapi.sys	Kernel Driver	Running	OK	Normal	No	Boot	Yes
atdisk	Atdisk	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
ati2mpad	ati2mpad	c:\windows\system32\drivers\ati2mpad.sys	Kernel Driver	Stopped	OK	No	Manual	Ignore	No
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	Stopped	OK	Normal	No	Manual	No
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Running	OK	Normal	No	Manual	Yes
b57w2k	BCM5701 Gigabit Ethernet	c:\windows\system32\drivers\b57xp32.sys	Kernel Driver	Stopped	OK	Normal	No	Manual	No
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Running	OK	Normal	No	System	Yes
cbidf2k	cbidf2k	c:\windows\system32\drivers\cbidf2k.sys	Kernel Driver			No	Disabled		

cd20xrnt	cd20xrnt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cdfs	Cdfs	c:\windows\system32\drivers\cdfs.sys	File System Driver	Running	OK	Normal	No	Disabled	Yes
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Running	OK	Normal	No	System	Yes
changer	Changer	Not Available	Kernel Driver	No	System	Stopped	OK		
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	Stopped	OK	Normal	No	Disabled	No
cmdide	CmdIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqarray	Cpqarray	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqarray2	cpqarray2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqcissm	cpqcissm	c:\windows\system32\drivers\cpqcissm.sys	Kernel Driver	Running	OK	Normal	No	Boot	Yes
cpqfcalm	cpqfcalm	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpuspy3	CpuSpy3 Driver	\\?\c:\windows\system32\drivers\cpuspy3.sys	Kernel Driver	Stopped	OK	Normal	No	Manual	No
crdisk	CRC Disk Filter Driver	c:\windows\system32\drivers\crdisk.sys	Kernel Driver	Running	OK	Normal	No	Boot	Yes
dac960nt	dac960nt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dellcerc	dellcerc	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dfsdriver	DfsDriver	c:\windows\system32\drivers\dfs.sys	File System Driver	Running	OK	Normal	No	Boot	Yes
disk	Disk Driver	c:\windows\system32\drivers\disk.sys							



	Running	OK	Normal	No	Yes		Running	OK	Normal	No	Yes		Running	OK	Normal	No	Yes	
mssmbios	Microsoft System Management BIOS Driver c:\windows\system32\drivers\mssmbios.sys Kernel Driver Yes Manual Running OK Normal No Yes					null	Null c:\windows\system32\drivers\null.sys Kernel Driver Yes System Running OK Normal No Yes					q57w2k	HP NC7770 Gigabit Server Adapter c:\windows\system32\drivers\q57xp32.sys Kernel Driver Yes Manual Running OK Normal No Yes					
multevent	MultEvent Driver \??\c:\windows\system32\drivers\multeventdr					parport	Parport c:\windows\system32\drivers\parport.sys Kernel Driver No Manual Stopped OK Ignore No No					ql1080	ql1080 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
iver.sys	Kernel Driver No Manual Stopped OK Normal No No					partmgr	Partition Manager c:\windows\system32\drivers\partmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes					ql10wnt	ql10wnt Not Available Kernel Driver No Disabled Stopped OK Normal No No					
mup	Mup c:\windows\system32\drivers\mup.sys File System Driver Yes Boot Running OK Normal No Yes					pci	PCI Bus Driver c:\windows\system32\drivers\pci.sys Kernel Driver Yes Boot Running OK Critical No Yes					ql12160	ql12160 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
ndis	NDIS System Driver c:\windows\system32\drivers\ndis.sys Kernel Driver Yes Boot Running OK Normal No Yes					pciide	PCIIde c:\windows\system32\drivers\pciide.sys Kernel Driver Yes Boot Running OK Normal No Yes					ql1240	ql1240 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
ndistapi	Remote Access NDIS TAPI Driver c:\windows\system32\drivers\ndistapi.sys Kernel Driver Yes Manual Running OK Normal No Yes					pcmcia	Pcmcia c:\windows\system32\drivers\pcmcia.sys Kernel Driver No Disabled Stopped OK Normal No No					ql1280	ql1280 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
ndisuio	NDIS Usermode I/O Protocol c:\windows\system32\drivers\ndisuio.sys Kernel Driver No Manual Stopped OK Normal No No					pdcomp	PDCOMP Not Available Kernel Driver No Manual Stopped OK Ignore No No					ql2100	ql2100 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
ndiswan	Remote Access NDIS WAN Driver c:\windows\system32\drivers\ndiswan.sys Kernel Driver Yes Manual Running OK Normal No Yes					pdframe	PDFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No					ql2200	ql2200 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
ndproxy	NDIS Proxy c:\windows\system32\drivers\ndproxy.sys Kernel Driver Yes Manual Running OK Normal No Yes					pdreli	PDRELI Not Available Kernel Driver No Manual Stopped OK Ignore No No					ql2300	ql2300 Not Available Kernel Driver No Disabled Stopped OK Normal No No					
netbios	NetBIOS Interface c:\windows\system32\drivers\netbios.sys File System Driver Yes System Running OK Normal No Yes					pdrframe	PDRFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No					rasacd	Remote Access Auto Connection Driver c:\windows\system32\drivers\rasacd.sys Kernel Driver Yes System Running OK Normal No Yes					
netbt	NetBios over Tcpip c:\windows\system32\drivers\netbt.sys Kernel Driver Yes System Running OK Normal No Yes					perc2	perc2 Not Available Kernel Driver No Disabled Stopped OK Normal No No					rasl2tp	WAN Miniport (L2TP) c:\windows\system32\drivers\rasl2tp.sys Kernel Driver Yes Manual Running OK Normal No Yes					
nfrd960	nfrd960 Not Available Kernel Driver No Disabled Stopped OK Normal No No					perc2hib	perc2hib Not Available Kernel Driver No Disabled Stopped OK Normal No No					raspppoe	Remote Access PPPOE Driver c:\windows\system32\drivers\raspppoe.sys Kernel Driver Yes Manual Running OK Normal No Yes					
npfs	Npfs c:\windows\system32\drivers\npfs.sys File System Driver Yes System Running OK Normal No Yes					pptpminiport	WAN Miniport (PPTP) c:\windows\system32\drivers\rasppptp.sys Kernel Driver Yes Manual Running OK Normal No Yes					raspti	Direct Parallel c:\windows\system32\drivers\raspti.sys Kernel Driver Yes Manual Running OK Normal No Yes					
ntfs	Ntfs c:\windows\system32\drivers\ntfs.sys File System Driver Yes Disabled					processor	Processor Driver c:\windows\system32\drivers\processr.sys Kernel Driver No Manual Stopped OK Normal No No					rdbss	Rdbss c:\windows\system32\drivers\rdbss.sys File System Driver Yes System Running OK Normal No Yes					
						ptilink	Direct Parallel Link Driver c:\windows\system32\drivers\ptilink.sys Kernel Driver Yes Manual					rdpcdd	RDPCDD c:\windows\system32\drivers\rdpcdd.sys Kernel Driver Yes System Running OK Ignore No Yes					
													rdpdr	Terminal Server Device Redirector Driver c:\windows\system32\drivers\rdpdr.sys				

	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
rdpwd	RDPWD				
	c:\windows\system32\drivers\rdpwd.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Ignore	No	Yes	
redbook	Digital CD Audio Playback Filter Driver				
	c:\windows\system32\drivers\redbook.sys				
	Kernel Driver	Yes	System		
	Running OK	Normal	No	Yes	
secdrv	Secdrv				
	c:\windows\system32\drivers\secdrv.sys				
	Kernel Driver	No	Manual		
	Stopped OK	Normal	No	No	
serenum	Serenum Filter Driver				
	c:\windows\system32\drivers\serenum.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
serial	Serial port driver				
	c:\windows\system32\drivers\serial.sys				
	Kernel Driver	Yes	System		
	Running OK	Ignore	No	Yes	
sfloppy	Sfloppy				
	c:\windows\system32\drivers\sfloppy.sys				
	Kernel Driver	No	System		
	Stopped OK	Ignore	No	No	
simbad	Simbad	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
sparrow	Sparrow	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
srv	Srv				
	c:\windows\system32\drivers\srv.sys				
	File System Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
swenum	Software Bus Driver				
	c:\windows\system32\drivers\swenum.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
symc810	symc810	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
symc8xx	symc8xx	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
symmpi	symmpi	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
sym_hi	sym_hi	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	

sym_u3	sym_u3	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
tcpip	TCP/IP Protocol Driver				
	c:\windows\system32\drivers\tcpip.sys				
	Kernel Driver	Yes	System		
	Running OK	Normal	No	Yes	
tdpipe	TDPIPE				
	c:\windows\system32\drivers\tdpipe.sys				
	Kernel Driver	No	Manual		
	Stopped OK	Ignore	No	No	
tdtcp	TDTCP				
	c:\windows\system32\drivers\tdtcp.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Ignore	No	Yes	
termdd	Terminal Device Driver				
	c:\windows\system32\drivers\termdd.sys				
	Kernel Driver	Yes	System		
	Running OK	Normal	No	Yes	
toside	TosIde	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
udfs	Udfs				
	c:\windows\system32\drivers\udfs.sys				
	File System Driver	No	Disabled		
	Stopped OK	Normal	No	No	
ultra	ultra	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
update	Microcode Update Driver				
	c:\windows\system32\drivers\update.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
usbhub	Microsoft USB Standard Hub Driver				
	c:\windows\system32\drivers\usbhub.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
usbohci	Microsoft USB Open Host Controller Miniport Driver				
	c:\windows\system32\drivers\usbohci.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
usbstor	USB Mass Storage Driver				
	c:\windows\system32\drivers\usbstor.sys				
	Kernel Driver	No	Manual		
	Stopped OK	Normal	No	No	
vga	vga				
	c:\windows\system32\drivers\vgapnp.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Ignore	No	Yes	
vgasave	VGA Display Controller.				
	c:\windows\system32\drivers\vga.sys				
	Kernel Driver	No	System		

	Stopped	OK	Ignore	No	No
viaide	ViaIde	Not Available		Kernel Driver	
	Normal	Disabled	Stopped	OK	
volsnap	Storage volumes				
	c:\windows\system32\drivers\volsnap.sys				
	Kernel Driver	Yes	Boot		
	Running OK	Normal	No	Yes	
wanarp	Remote Access IP ARP Driver				
	c:\windows\system32\drivers\wanarp.sys				
	Kernel Driver	Yes	Manual		
	Running OK	Normal	No	Yes	
wdica	WDICA	Not Available		Kernel Driver	
	Ignore	No	Manual	Stopped	OK
wlbs	Network Load Balancing				
	c:\windows\system32\drivers\wlbs.sys				
	Kernel Driver	No	Manual		
	Stopped OK	Normal	No	No	
	[Signed Drivers]				
	Device Name	Signed	Device Class		
		Driver Version	Driver Date		
		Manufacturer	INF Name	Driver Name	
		Device ID			
	Microsoft	System Management	BIOS Driver	Yes	
		SYSTEM	5.2.3790.1830	10/1/2002	
		(Standard system devices)	machine.inf		
		Not Available	ROOT\SYSTEM\0002		
	Microcode	Update Device	Yes	SYSTEM	
		5.2.3790.0	10/1/2002	(Standard	
	system devices)	machine.inf		Not Available	
		ROOT\SYSTEM\0001			
	Plug and	Play Software Device Enumerator		Yes	
		SYSTEM	5.2.3790.0	10/1/2002	
		(Standard system devices)	machine.inf		
		Not Available	ROOT\SYSTEM\0000		
	Terminal	Server Mouse Driver	Yes	SYSTEM	
		5.2.3790.0	10/1/2002	(Standard	
	system devices)	machine.inf		Not Available	
		ROOT\RDP_MOU\0000			
	Terminal	Server Keyboard Driver	Yes	SYSTEM	
		SYSTEM	5.2.3790.0	10/1/2002	
		(Standard system devices)	machine.inf		
		Not Available	ROOT\RDP_KBD\0000		
	Terminal	Server Device Redirector	Yes	SYSTEM	
		SYSTEM	5.2.3790.0	10/1/2002	
		(Standard system devices)	machine.inf		
		Not Available	ROOT\RDPDR\0000		
	Direct	Parallel	Yes	NET	5.2.3790.0
		10/1/2002	Microsoft netrasa.inf		Not
	Available	ROOT\MS_PTMINIPORT\0000			
	WAN	Miniport (PPTP)	Yes	NET	5.2.3790.0
		10/1/2002	Microsoft netrasa.inf		Not
	Available	ROOT\MS_PPTPMINIPORT\0000			
	WAN	Miniport (PPPOE)	Yes	NET	5.2.3790.0
		5.2.3790.0	10/1/2002	Microsoft	

netrasa.inf	Not Available		
ROOT\MS_PPP0EMINIPOINT\0000			
WAN Miniport (IP)	Yes	NET	5.2.3790.0
10/1/2002 Microsoft netrasa.inf	Not		
Available	ROOT\MS_NDISWANIP\0000		
WAN Miniport (L2TP)	Yes	NET	5.2.3790.0
10/1/2002 Microsoft netrasa.inf	Not		
Available	ROOT\MS_L2TPMINIPOINT\0000		
Video Codecs	Yes	MEDIA	5.2.3790.0
10/1/2002 (Standard system devices)			
wave.inf	Not Available		
ROOT\MEDIA\MS_MMVID			
Legacy Video Capture Devices	Yes	MEDIA	
5.2.3790.0	10/1/2002 (Standard		
system devices)	wave.inf	Not Available	
ROOT\MEDIA\MS_MMVCD			
Media Control Devices	Yes	MEDIA	
5.2.3790.0	10/1/2002 (Standard		
system devices)	wave.inf	Not Available	
ROOT\MEDIA\MS_MMMCI			
Legacy Audio Drivers	Yes	MEDIA	
5.2.3790.0	10/1/2002 (Standard		
system devices)	wave.inf	Not Available	
ROOT\MEDIA\MS_MMDRV			
Audio Codecs	Yes	MEDIA	5.2.3790.0
10/1/2002 (Standard system devices)			
wave.inf	Not Available		
ROOT\MEDIA\MS_MMACM			
Remote Access IP ARP Driver	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not	
Available	ROOT\LEGACY_WANARP\0000		
volsnap	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_VOLSNAP\0000		
TDTCP	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_TDTCP\0000	
TCP/IP Protocol Driver	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_TCPIP\0000		
RDPWD	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_RDPWD\0000	
RDPCCDD	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_RDPCCDD\0000	
Remote Access Auto Connection Driver	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_RASACD\0000		
Partition Manager	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_PARTMGR\0000		
Null	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not

Available	Not Available	ROOT\LEGACY_NULL\0000	
NetBios over Tcpip	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not	
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_NETBT\0000		
NDProxy	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_NDPROXY\0000		
NDIS Usermode I/O Protocol	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_NDISUIO\0000		
Remote Access NDIS TAPI Driver	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_NDIS_TAPI\0000		
NDIS System Driver	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_NDIS\0000		
MultEvent Driver	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_MULTIEVENT\0000		
mountmgr	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_MOUNTMGR\0000		
mnmdd	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_MNMD\0000	
ksecdd	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_KSECDD\0000	
IPSEC driver	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_IPSEC\0000		
HpCISSs2	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_HPCISSS2\0000		
Generic Packet Classifier	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_GPC\0000		
Fips	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_FIPS\0000	
dmload	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_DMLOAD\0000	
dmboot	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_DMBOOT\0000	

CRC Disk Filter Driver	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_CRCDISK\0000		
CpuSpy3 Driver	Not Available	LEGACYDRIVER	
Not Available	Not Available	Not Available	Not
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_CPUSPY3\0000		
Beep	Not Available	LEGACYDRIVER	Not
Available	Not Available	Not Available	Not
Available	Not Available	ROOT\LEGACY_BEEP\0000	
AFD Networking Support Environment	Not Available		
LEGACYDRIVER	Not Available	Not	
Available	Not Available	Not Available	Not
Available	ROOT\LEGACY_AFD\0000		
Generic volume	Yes	VOLUME	5.2.3790.0
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATURECE4ACE		
4A0FFSET4000LENGTH87A3D0000			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
510FFSET7E00LENGTHC15144C00			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
520FFSET7E00LENGTH73364E200			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
530FFSET7E00LENGTHC15144C00			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
540FFSET7E00LENGTH73364E200			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
550FFSET7E00LENGTHC15144C00			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
560FFSET7E00LENGTH73364E200			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02		
570FFSET7E00LENGTH73364E200			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		
Available	STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01		
A80FFSET7E00LENGTH73364E200			
Generic volume	Yes	VOLUME	5.2.3790.1830
10/1/2002 Microsoft volume.inf	Not		

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Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02
5FOFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02
50OFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE5552C8
28OFFSET7E00LENGTHT6D0DA46200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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5BOFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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5COFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A9OFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
AAOFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE5552C8
2FOFFSET7E00LENGTHT6D0DA46200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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ABOFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
ACOFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
ADOFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
AEOFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE5552C8
32OFFSET7E00LENGTHT6D0DA46200

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Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
AFOFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A0OFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A1OFFSET7E00LENGTHTC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A2OFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A3OFFSET7E00LENGTHT6D0DA46200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E01
A4OFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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A5OFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02
46OFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02
47OFFSET7E00LENGTHT73364E200
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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58OFFSET7E00LENGTHC15144C00
Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
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Generic volume Yes VOLUME 5.2.3790.1830
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATUREB69E02
5EOFFSET7E00LENGTHT6B689CA00
Volume Manager Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)

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machine.inf Not Available
ROOT\FTDISK\0000
Logical Disk Manager Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\DMIO\0000
ACPI Fixed Feature Button Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\FIXEDBUTTON\2&DABA3FF&0
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&33B859B7&0&61
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
45B2707&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
45B2707&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&282C4885&0&286060
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
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670E50&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
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670E50&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&282C4885&0&206060
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1830 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&62BA2CA&0&6060
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC6BFB6&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC6BFB6&0&0000004000000000

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Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oeml.inf Not Available
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Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
5200E66&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
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Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oeml.inf Not Available
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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&60
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&33B859B7&0&59
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&2
E9E32CC&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&2
E9E32CC&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
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Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
6A3488B&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available

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HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
6A3488B&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
6A3488B&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&12699507&0&205058
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1830 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&2534A57B&0&0508
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
A915E4E&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
A915E4E&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&1B3A307E&0&284858
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&A
B01D09&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&A
B01D09&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&A
B01D09&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&1B3A307E&0&204858
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&2534A57B&0&04858
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf

```

```

Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&58
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&33B859B7&0&51
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&9
BFB032&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&9
BFB032&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&25998046&0&287050
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
B81CB25&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
B81CB25&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
B81CB25&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oeml.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&25998046&0&207050
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&9630B56&0&7050
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&50
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&33B859B7&0&49
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard

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oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC08C08&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC08C08&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&56DD264&0&286848
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
BB4D19C&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
BB4D19C&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
BB4D19C&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&56DD264&0&206848
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&25F4D2AC&0&6848
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&48
PCI bus Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A03\8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&DB
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1830
10/1/2002 AMD machine.inf Not
Available
PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&DA
AMD Address Map Configuration Yes SYSTEM
5.2.3790.1830 10/1/2002 AMD

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machine.inf Not Available
PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D9
AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D3
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1830
10/1/2002 AMD machine.inf Not
Available
PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D2
AMD Address Map Configuration Yes SYSTEM
5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D1
AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D0
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&CB
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1830
10/1/2002 AMD machine.inf Not
Available
PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&CA
AMD Address Map Configuration Yes SYSTEM
5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C9
AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C3
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1830
10/1/2002 AMD machine.inf Not
Available
PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C2
AMD Address Map Configuration Yes SYSTEM
5.2.3790.1830 10/1/2002 AMD

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machine.inf Not Available
PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C1
AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1100&SUBSYS_00000000&REV_0
0\3&20FEA912&0&C0
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&20FEA912&0&41
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&4
F22543&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&4
F22543&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.14.2.32 2/8/2005 Hewlett-Packard
oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&34813DC5&0&284040
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&4
B48C0D&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&4
B48C0D&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&34813DC5&0&204040
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1830 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
3\4&24B9E852&0&4040
Smart Array Logical Volume No DISKDRIVE
5.8.2.32 2/8/2005 Hewlett-Packard
oem2.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\5&1
56CD7E2&0&0000014001000000
Smart Array 642 Controller (Non-Miniport) No
SCSIADAPTER 5.14.2.32 2/8/2005
Hewlett-Packard oem1.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_0
1\4&24B9E852&0&3840
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf

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Not Available  
PCI\VEN\_1022&DEV\_7450&SUBSYS\_00000000&REV\_1  
2\3&20FEA912&0&40  
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes  
SYSTEM 5.2.3790.1830 10/1/2002 AMD  
machine.inf Not Available  
PCI\VEN\_1022&DEV\_7451&SUBSYS\_00000000&REV\_0  
1\3&20FEA912&0&39  
HP NC7782 Gigabit Server Adapter Yes NET  
7.103.0.0 1/27/2005 Hewlett-Packard Company  
oem0.inf Not Available  
PCI\VEN\_14E4&DEV\_1648&SUBSYS\_00D00E11&REV\_1  
0\4&82820FC&0&3138  
HP NC7782 Gigabit Server Adapter Yes NET  
7.103.0.0 1/27/2005 Hewlett-Packard Company  
oem0.inf Not Available  
PCI\VEN\_14E4&DEV\_1648&SUBSYS\_00D00E11&REV\_1  
0\4&82820FC&0&3038  
Disk drive Yes DISKDRIVE 5.2.3790.0  
10/1/2002 (Standard disk drives)  
disk.inf Not Available  
SCSI\DISK&VEN\_COMPAQ&PROD\_LOGICAL\_VOLUME&RE  
V\_2.58\5&208597A6&0&040  
Compaq Virtual LUN Yes SYSTEM 5.2.3790.0  
10/1/2002 Compaq scsidesv.inf Not  
Available  
SCSI\OTHER&VEN\_COMPAQ&PROD\_SCSI\_COMMUNICATE  
&REV\_CISS\5&208597A6&0&000  
Compaq Smart Array 5i Controller Yes  
SCSIADAPTER 5.2.3790.0  
10/1/2002 Compaq pnpsscsi.inf Not  
Available  
PCI\VEN\_0E11&DEV\_B178&SUBSYS\_40800E11&REV\_0  
1\4&82820FC&0&2038  
PCI standard PCI-to-PCI bridge Yes  
SYSTEM 5.2.3790.0 10/1/2002  
(Standard system devices) machine.inf  
Not Available  
PCI\VEN\_1022&DEV\_7450&SUBSYS\_00000000&REV\_1  
2\3&20FEA912&0&38  
AMD-8111 System Management Controller Yes  
SYSTEM 5.2.3790.0 10/1/2002 AMD  
machine.inf Not Available  
PCI\VEN\_1022&DEV\_746B&SUBSYS\_32050E11&REV\_0  
5\3&20FEA912&0&23  
Secondary IDE Channel Yes HDC  
5.2.3790.0 10/1/2002 (Standard IDE  
ATA/ATAPI controllers) mshdc.inf Not Available  
PCIIDE\IDECHANNEL\4&21637DBD&0&1  
CD-ROM Drive Yes CDROM 5.2.3790.0  
10/1/2002 (Standard CD-ROM drives)  
cdrom.inf Not Available  
IDE\CDROMCOMPAQ\_CD-  
224E\_\_\_\_\_A.8D\_\_\_\_\_5&2DC47F1C&0&0  
.0.0  
Primary IDE Channel Yes HDC 5.2.3790.0  
10/1/2002 (Standard IDE ATA/ATAPI  
controllers) mshdc.inf Not Available  
PCIIDE\IDECHANNEL\4&21637DBD&0&0  
Standard Dual Channel PCI IDE Controller Yes  
HDC 5.2.3790.0 10/1/2002  
(Standard IDE ATA/ATAPI controllers)  
mshdc.inf Not Available

PCI\VEN\_1022&DEV\_7469&SUBSYS\_32040E11&REV\_0  
3\3&20FEA912&0&21  
Floppy disk drive Yes FLOPPYDISK  
5.2.3790.0 10/1/2002 (Standard  
floppy disk drives) flpydisk.inf Not Available  
FDC\GENERIC\_FLOPPY\_DRIVE\6&2F72E85F&0&0  
Standard floppy disk controller Yes FDC  
5.2.3790.0 10/1/2002 (Standard  
floppy disk controllers) fdc.inf Not Available  
ACPI\PNP0700\5&1C430410&0  
Communications Port Yes PORTS 5.2.3790.0  
10/1/2002 (Standard port types)  
msports.inf Not Available  
ACPI\PNP0501\0  
Extended IO Bus Yes SYSTEM 5.2.3790.0  
10/1/2002 (Standard system devices)  
machine.inf Not Available  
ACPI\PNP0A06\4&1C7DEDE8&0  
PS/2 Compatible Mouse Yes MOUSE  
5.2.3790.0 10/1/2002 Microsoft  
mmouse.inf Not Available  
ACPI\PNP0F13\4&1C7DEDE8&0  
Standard 101/102-Key or Microsoft Natural PS/2  
Keyboard Yes KEYBOARD 5.2.3790.0  
10/1/2002 (Standard keyboards)  
keyboard.inf Not Available  
ACPI\PNP0303\4&1C7DEDE8&0  
System speaker Yes SYSTEM 5.2.3790.0  
10/1/2002 (Standard system devices)  
machine.inf Not Available  
ACPI\PNP0800\4&1C7DEDE8&0  
Direct memory access controller Yes  
SYSTEM 5.2.3790.0 10/1/2002  
(Standard system devices) machine.inf  
Not Available  
ACPI\PNP0200\4&1C7DEDE8&0  
System timer Yes SYSTEM 5.2.3790.0  
10/1/2002 (Standard system devices)  
machine.inf Not Available  
ACPI\PNP0100\4&1C7DEDE8&0  
Programmable interrupt controller Yes  
SYSTEM 5.2.3790.0 10/1/2002  
(Standard system devices) machine.inf  
Not Available  
ACPI\PNP0000\4&1C7DEDE8&0  
Motherboard resources Yes SYSTEM  
5.2.3790.0 10/1/2002 (Standard  
system devices) machine.inf Not Available  
ACPI\PNP0C02\0  
ISAPNP Read Data Port Yes SYSTEM  
5.2.3790.0 10/1/2002 (Standard  
system devices) machine.inf Not Available  
ISAPNP\READDATAPORT\0  
PCI standard ISA bridge Yes SYSTEM  
5.2.3790.0 10/1/2002 (Standard  
system devices) machine.inf Not Available  
PCI\VEN\_1022&DEV\_7468&SUBSYS\_00000000&REV\_0  
5\3&20FEA912&0&20  
Plug and Play Monitor Yes MONITOR  
5.1.2001.0 6/6/2001 (Standard  
monitor types) monitor.inf Not Available  
DISPLAY\AVO0000\5&38B1FFCB&0&12345678&01&03

Standard VGA Graphics Adapter Yes DISPLAY  
5.2.3790.0 10/1/2002 (Standard  
display types) display.inf Not Available  
PCI\VEN\_1002&DEV\_4752&SUBSYS\_001E0E11&REV\_2  
7\4&12365AD0&0&1818  
Base System Device Not Available UNKNOWN Not  
Available Not Available Not Available Not  
Available Not Available  
PCI\VEN\_0E11&DEV\_B204&SUBSYS\_B2060E11&REV\_0  
1\4&12365AD0&0&1218  
Base System Device Not Available UNKNOWN Not  
Available Not Available Not Available Not  
Available Not Available  
PCI\VEN\_0E11&DEV\_B203&SUBSYS\_B2060E11&REV\_0  
1\4&12365AD0&0&1018  
USB Root Hub Yes USB 5.2.3790.0  
10/1/2002 (Standard USB Host Controller)  
usbport.inf Not Available  
USB\ROOT\_HUB\5&194CD4CC&0  
Standard OpenHCD USB Host Controller Yes USB  
5.2.3790.0 10/1/2002 (Standard USB  
Host Controller) usbport.inf Not Available  
PCI\VEN\_1022&DEV\_7464&SUBSYS\_32020E11&REV\_0  
B\4&12365AD0&0&0118  
USB Root Hub Yes USB 5.2.3790.0  
10/1/2002 (Standard USB Host Controller)  
usbport.inf Not Available  
USB\ROOT\_HUB\5&9B4CD91&0  
Standard OpenHCD USB Host Controller Yes USB  
5.2.3790.0 10/1/2002 (Standard USB  
Host Controller) usbport.inf Not Available  
PCI\VEN\_1022&DEV\_7464&SUBSYS\_32020E11&REV\_0  
B\4&12365AD0&0&0018  
PCI standard PCI-to-PCI bridge Yes  
SYSTEM 5.2.3790.0 10/1/2002  
(Standard system devices) machine.inf  
Not Available  
PCI\VEN\_1022&DEV\_7460&SUBSYS\_00000000&REV\_0  
7\3&20FEA912&0&18  
PCI bus Yes SYSTEM 5.2.3790.0  
10/1/2002 (Standard system devices)  
machine.inf Not Available  
ACPI\PNP0A03\7  
AMD K8 Processor Yes PROCESSOR 5.2.3790.1830  
10/1/2002 Advanced Micro Devices  
cpu.inf Not Available  
ACPI\AUTHENTICAMD\_-  
\_X86\_FAMILY\_15\_MODEL\_37\3  
AMD K8 Processor Yes PROCESSOR 5.2.3790.1830  
10/1/2002 Advanced Micro Devices  
cpu.inf Not Available  
ACPI\AUTHENTICAMD\_-  
\_X86\_FAMILY\_15\_MODEL\_37\2  
AMD K8 Processor Yes PROCESSOR 5.2.3790.1830  
10/1/2002 Advanced Micro Devices  
cpu.inf Not Available  
ACPI\AUTHENTICAMD\_-  
\_X86\_FAMILY\_15\_MODEL\_37\1  
AMD K8 Processor Yes PROCESSOR 5.2.3790.1830  
10/1/2002 Advanced Micro Devices  
cpu.inf Not Available  
ACPI\AUTHENTICAMD\_-  
\_X86\_FAMILY\_15\_MODEL\_37\0

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Microsoft ACPI-Compliant System      Yes
SYSTEM 5.2.3790.0                    10/1/2002
Microsoft ACPI.inf Not Available
ACPI_HAL\PNPFC08\0
ACPI Multiprocessor PC               Yes      COMPUTER
5.2.3790.0                           10/1/2002 (Standard
computers) hal.inf Not Available
ROOT\ACPI_HAL\0000
Not Available Not Available Not Available
Not Available Not Available Not Available
Available Not Available Not Available
HTREE\ROOT\0

```

[Environment Variables]

```

Variable Value User Name
ClusterLog C:\WINDOWS\Cluster\cluster.log
<SYSTEM>
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
FP_NO_HOST_CHECK NO <SYSTEM>
NUMBER_OF_PROCESSORS 4 <SYSTEM>
OS Windows_NT <SYSTEM>
Path C:\Program Files\Microsoft Visual Studio
8\Common7\IDE\PrivateAssemblies;C:\Program
Files\Microsoft SQL
Server\90\Tools\Binn\VSShell\Common7\IDE;C:\Program
Files\Microsoft SQL
Server\90\DTS\Binn;%SystemRoot%\system32;%SystemRoot
%;%SystemRoot%\System32\Wbem;C:\Program
Files\Microsoft SQL
Server\MSSQL.1\MSSQL\Binn;C:\Program Files\Microsoft
SQL Server\90\Tools\Binn\ <SYSTEM>
PATHEXT
.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 37
Stepping 1, AuthenticAMD <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_REVISION 2501 <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
windir %SystemRoot% <SYSTEM>
lib C:\Program Files\SQLXML 4.0\bin\
<SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TEMP %USERPROFILE%\Local Settings\Temp
SCOTTSDALE\Administrator
TMP %USERPROFILE%\Local Settings\Temp
SCOTTSDALE\Administrator

```

[Print Jobs]

```

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Print
Processor Host Print Queue Data Type Name

```

[Network Connections]

```

Local Name Remote Name Type
Status User Name
V: \\inforb\audit_fdr Disk Current
Connection SCOTTSDALE\bcampbell

```

[Running Tasks]

```

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Not Available Not Available
system Not Available 4 8 0
1413120 Not Available Not Available
smss.exe Not Available 1460 11
204800 1413120 9/19/2005 3:00 PM Not
Available Not Available Not Available
csrss.exe Not Available 1588 13 Not
Available Not Available 9/19/2005 3:00 PM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
1676 13 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 497.00 KB (508,928
bytes) 6/14/2005 3:23 PM
services.exe c:\windows\system32\services.exe
1736 9 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 107.50 KB (110,080
bytes) 3/25/2003 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 1748 9
204800 1413120 9/19/2005 3:00 PM
5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
1920 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
svchost.exe c:\windows\system32\svchost.exe
1996 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
svchost.exe Not Available 220 8
9/19/2005 3:00 PM Not Available Not
Available Not Available
Available Not Available

```

```

svchost.exe Not Available 364 8
Not Available Not Available
9/19/2005 3:00 PM Not Available Not
Available Not Available
svchost.exe c:\windows\system32\svchost.exe
400 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
spoolsv.exe c:\windows\system32\spoolsv.exe
772 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 57.00 KB (58,368 bytes)
6/14/2005 3:23 PM
msdtc.exe Not Available 808 8 Not
Available Not Available 9/19/2005 3:00 PM Not
Available Not Available
svchost.exe c:\windows\system32\svchost.exe
1020 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
svchost.exe Not Available 1148 8
Not Available Not Available
9/19/2005 3:00 PM Not Available Not
Available Not Available
dllhost.exe c:\windows\system32\dllhost.exe
1280 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.0
(srv03_rtm.030324-2048) 5.50 KB (5,632 bytes)
3/25/2003 6:00 AM
msftesql.exe c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftesql.exe 1348 8
204800 1413120 9/19/2005 3:00 PM
12.0.5211.0 86.70 KB (88,784 bytes)
4/11/2005 2:51 AM
dfssvc.exe c:\windows\system32\dfssvc.exe
324 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 160.50 KB (164,352
bytes) 6/14/2005 3:23 PM
svchost.exe c:\windows\system32\svchost.exe
296 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
explorer.exe c:\windows\explorer.exe
1116 8 204800 1413120
9/19/2005 3:00 PM 6.00.3790.1830
(srv03_spl_rtm.050324-1447) 1.00 MB (1,050,624
bytes) 6/14/2005 3:23 PM
svchost.exe c:\windows\system32\svchost.exe
1872 8 204800 1413120
9/19/2005 3:00 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 14.00 KB (14,336 bytes)
6/14/2005 3:23 PM
wmiprvse.exe Not Available 724 8
Not Available Not Available
9/19/2005 3:00 PM Not Available Not
Available Not Available
helpctr.exe c:\windows\pchealth\helpctr\binaries\helpct
r.exe 3044 8 204800 1413120

```

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9/19/2005 3:01 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 778.00 KB (796,672
bytes) 6/14/2005 3:23 PM
helpsvc.exe c:\windows\pchealth\helpctr\binaries\helpsv
c.exe 3144 8 204800 1413120
9/19/2005 3:01 PM 5.2.3790.1830
(srv03_spl_rtm.050324-1447) 745.00 KB (762,880
bytes) 6/14/2005 3:23 PM
wmiprvse.exe Not Available 3152 8
Not Available Not Available
9/19/2005 3:01 PM Not Available Not
Available Not Available

[Loaded Modules]

Name Version Size File Date Manufacturer
Path
winlogon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
497.00 KB (508,928 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\winlogon.exe
ntdll 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
748.50 KB (766,464 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ntdll.dll
kernel32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1,014.00 KB (1,038,336 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\kernel32.dll
advapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
605.50 KB (620,032 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\advapi32.dll
rpcrt4 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
627.00 KB (642,048 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\rpcrt4.dll
crypt32 5.131.3790.1830 (srv03_spl_rtm.050324-1447)
582.00 KB (595,968 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\crypt32.dll
msasn1 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
56.50 KB (57,856 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\msasn1.dll
msvcrt 7.0.3790.1830 (srv03_spl_rtm.050324-1447)
340.50 KB (348,672 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\msvcrt.dll
user32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
574.50 KB (588,288 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\user32.dll
gdi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
273.00 KB (279,552 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\gdi32.dll
nddeapi 5.2.3790.0 (srv03_rtm.030324-2048)
16.00 KB (16,384 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\nddeapi.dll

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profmap 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
22.50 KB (23,040 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\profmap.dll
netapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
341.50 KB (349,696 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\netapi32.dll
userenv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
771.00 KB (789,504 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\userenv.dll
psapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
20.00 KB (20,480 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\psapi.dll
regapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
55.00 KB (56,320 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\regapi.dll
secur32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
64.00 KB (65,536 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\secur32.dll
setupapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.03 MB (1,079,808 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\setupapi.dll
version 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
18.00 KB (18,432 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\version.dll
winsta 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
54.50 KB (55,808 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\winsta.dll
ws2_32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
82.00 KB (83,968 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\ws2_32.dll
ws2help 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.50 KB (19,968 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\ws2help.dll
msgina 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.16 MB (1,211,904 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\msgina.dll
shsvcs 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
131.50 KB (134,656 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\shsvcs.dll
shlwapi 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
313.50 KB (321,024 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\shlwapi.dll
sfc 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\sfc.dll
sfc_os 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
138.00 KB (141,312 bytes) 6/14/2005

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3:23 PM Microsoft Corporation
c:\windows\system32\sfc_os.dll
wintrust 5.131.3790.1830 (srv03_spl_rtm.050324-1447)
162.00 KB (165,888 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\wintrust.dll
imagehlp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
145.50 KB (148,992 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\imagehlp.dll
ole32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.19 MB (1,245,184 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\ole32.dll
comctl32 6.0 (srv03_spl_rtm.050324-1447)
1.00 MB (1,051,136 bytes) 3/24/2005
8:41 PM Microsoft Corporation
c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df_6.0.3790.1830_x-
ww_7ae38ccf\comctl32.dll
winscard 5.2.3790.0 (srv03_rtm.030324-2048)
98.50 KB (100,864 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\winscard.dll
wtsapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.00 KB (19,456 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\wtsapi32.dll
winmm 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
172.50 KB (176,640 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\winmm.dll
sxs 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
743.50 KB (761,344 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\sxs.dll
shell32 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
7.99 MB (8,379,392 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\shell32.dll
wldap32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
174.50 KB (178,688 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\wldap32.dll
rsaenh 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
183.98 KB (188,392 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\rsaenh.dll
csdcll 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
100.00 KB (102,400 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\csdcll.dll
dimentfy 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.00 KB (19,456 bytes) 6/14/2005
3:24 PM Microsoft Corporation
c:\windows\system32\dimentsfy.dll
wlnotify 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
94.50 KB (96,768 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\wlnotify.dll
mpr 5.2.3790.0 (srv03_rtm.030324-2048)
56.00 KB (57,344 bytes) 3/25/2003

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6:00 AM Microsoft Corporation  
 c:\windows\system32\mpr.dll  
 oleaut32 5.2.3790.1830 543.00 KB (556,032 bytes) 3/25/2003 6:00 AM Microsoft Corporation  
 c:\windows\system32\oleaut32.dll  
 winspool 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 147.00 KB (150,528 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\winspool.drv  
 comctl32 5.82 (srv03\_spl\_rtm.050324-1447) 585.00 KB (599,040 bytes) 3/24/2005  
 8:41 PM Microsoft Corporation  
 c:\windows\winsxs\x86\_microsoft.windows.com-  
 mon-controls\_6595b64144ccfd1f\_5.82.3790.1830\_x-  
 ww\_lb6f474a\comctl32.dll  
 uxtheme 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447) 202.00 KB (206,848 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\uxtheme.dll  
 samlib 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 46.50 KB (47,616 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\samlib.dll  
 cscui 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 319.50 KB (327,168 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\cscui.dll  
 clbcatq 2001.12.4720.0 (srv03\_spl\_rtm.050324-1447) 502.50 KB (514,560 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\clbcatq.dll  
 comres 2001.12.4720.0 (srv03\_rtm.030324-2048) 778.00 KB (796,672 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\comres.dll  
 ntmarta 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 120.50 KB (123,392 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ntmarta.dll  
 xpsp2res 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 2.76 MB (2,897,920 bytes) 6/14/2005  
 3:24 PM Microsoft Corporation  
 c:\windows\system32\xpsp2res.dll  
 services 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 107.50 KB (110,080 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\services.exe  
 ncobjapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 36.00 KB (36,864 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ncobjapi.dll  
 msvcp60 6.05.2144.0 388.00 KB (397,312 bytes) 3/25/2003 6:00 AM Microsoft Corporation  
 c:\windows\system32\msvcp60.dll  
 scesrv 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 327.00 KB (334,848 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\scesrv.dll  
 authz 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 66.50 KB (68,096 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\authz.dll

umpnpgmr 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 126.50 KB (129,536 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\umpnpgmr.dll  
 eventlog 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 67.50 KB (69,120 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\eventlog.dll  
 lsass 5.2.3790.0 (srv03\_rtm.030324-2048) 13.00 KB (13,312 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\lsass.exe  
 lsasrv 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 803.00 KB (822,272 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\lsasrv.dll  
 ntdsapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 71.00 KB (72,704 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ntdsapi.dll  
 dnsapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 153.50 KB (157,184 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\dnsapi.dll  
 samsrv 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 450.50 KB (461,312 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\samsrv.dll  
 cryptdll 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 32.00 KB (32,768 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\cryptdll.dll  
 msprvs 5.2.3790.0 (srv03\_rtm.030324-2048) 46.50 KB (47,616 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msprvs.dll  
 kerberos 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 340.50 KB (348,672 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\kerberos.dll  
 msv1\_0 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 141.00 KB (144,384 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\msv1\_0.dll  
 iphlpapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 92.50 KB (94,720 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\iphlpapi.dll  
 netlogon 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 409.50 KB (419,328 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\netlogon.dll  
 w32time 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 222.00 KB (227,328 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\w32time.dll  
 schannel 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 141.00 KB (144,384 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\schannel.dll  
 wdigest 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 74.00 KB (75,776 bytes) 6/14/2005

3:23 PM Microsoft Corporation  
 c:\windows\system32\wdigest.dll  
 rassfm 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 23.00 KB (23,552 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rassfm.dll  
 kdcsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 213.50 KB (218,624 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\kdcsvc.dll  
 ntlsa 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 1.45 MB (1,516,032 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ntlsa.dll  
 esent 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 1,022.50 KB (1,047,040 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\esent.dll  
 ntdsatq 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 29.50 KB (30,208 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ntdsatq.dll  
 mswsock 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 250.50 KB (256,512 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\mswsock.dll  
 scecli 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 186.50 KB (190,976 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\scecli.dll  
 ws03res 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 793.50 KB (812,544 bytes) 6/14/2005  
 3:24 PM Microsoft Corporation  
 c:\windows\system32\ws03res.dll  
 ipsecsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 180.50 KB (184,832 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ipsecsvc.dll  
 oakley 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 264.00 KB (270,336 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\oakley.dll  
 winipsec 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 35.50 KB (36,352 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\winipsec.dll  
 pstorsvc 5.2.3790.0 (srv03\_rtm.030324-2048) 24.00 KB (24,576 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\pstorsvc.dll  
 psbase 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 84.00 KB (86,016 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\psbase.dll  
 hnetcfg 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447) 343.50 KB (351,744 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\hnetcfg.dll  
 wshtccpip 5.2.3790.0 (srv03\_rtm.030324-2048) 18.00 KB (18,432 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wshtccpip.dll

dssenh 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 139.98 KB (143,336 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\dssenh.dll  
 wlbctrl 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 82.00 KB (83,968 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wlbctrl.dll  
 svchost 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 14.00 KB (14,336 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\svchost.exe  
 rpcss 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 406.00 KB (415,744 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rpcss.dll  
 schedsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 197.50 KB (202,240 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\schedsvc.dll  
 msidle 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 6.50 KB (6,656 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\msidle.dll  
 wkssvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 130.00 KB (133,120 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wkssvc.dll  
 wiarpc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 32.50 KB (33,280 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wiarpc.dll  
 aelupsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 26.00 KB (26,624 bytes) 6/14/2005  
 3:24 PM Microsoft Corporation  
 c:\windows\system32\aelupsvc.dll  
 apphelp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 146.50 KB (150,016 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\apphelp.dll  
 cryptsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 55.50 KB (56,832 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\cryptsvc.dll  
 certcli 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 227.00 KB (232,448 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\certcli.dll  
 atl 3.05.2283 83.00 KB (84,992 bytes)  
 3/25/2003 6:00 AM Microsoft Corporation  
 c:\windows\system32\atl.dll  
 vssapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 548.00 KB (561,152 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\vssapi.dll  
 dmserver 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 25.50 KB (26,112 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\dmserver.dll  
 es 2001.12.4720.1830 (srv03\_spl\_rtm.050324-1447)  
 233.00 KB (238,592 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\es.dll

pchsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 39.00 KB (39,936 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\pchealth\helpctr\binaries\pchsvc  
 .dll  
 srvsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 93.50 KB (95,744 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\srvsvc.dll  
 netman 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 258.50 KB (264,704 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\netman.dll  
 mprapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 89.00 KB (91,136 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\mprapi.dll  
 activeds 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 194.00 KB (198,656 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\activeds.dll  
 adslrpc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 146.00 KB (149,504 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\adslrpc.dll  
 credui 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 162.00 KB (165,888 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\credui.dll  
 rtutils 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 34.50 KB (35,328 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rtutils.dll  
 netshell 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 1.73 MB (1,812,992 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\netshell.dll  
 clusapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 60.00 KB (61,440 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\clusapi.dll  
 rasapi32 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 239.50 KB (245,248 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rasapi32.dll  
 rasman 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 61.50 KB (62,976 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rasman.dll  
 tapi32 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 179.50 KB (183,808 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\tapi32.dll  
 wininet 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 646.00 KB (661,504 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wininet.dll  
 wzcsapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 41.00 KB (41,984 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wzcsapi.dll  
 wzcsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 364.50 KB (373,248 bytes) 6/14/2005

3:23 PM Microsoft Corporation  
 c:\windows\system32\wzcsvc.dll  
 wmi 5.2.3790.0 (srv03\_rtm.030324-2048)  
 6.50 KB (6,656 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wmi.dll  
 dhcpcsvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 113.50 KB (116,224 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\dhcpcsvc.dll  
 seclogon 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 18.50 KB (18,944 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\seclogon.dll  
 sens 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 36.50 KB (37,376 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\sens.dll  
 trkwks 5.2.3790.0 (srv03\_rtm.030324-2048)  
 85.00 KB (87,040 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\trkwks.dll  
 wuauerv 5.7.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 8.00 KB (8,192 bytes) 6/14/2005  
 3:24 PM Microsoft Corporation  
 c:\windows\system32\wuauerv.dll  
 wuaueng 5.7.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 1.18 MB (1,232,896 bytes) 6/14/2005  
 3:24 PM Microsoft Corporation  
 c:\windows\system32\wuaueng.dll  
 advpack 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 98.00 KB (100,352 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\advpack.dll  
 cabinet 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 81.50 KB (83,456 bytes) 3/24/2005  
 7:35 PM Microsoft Corporation  
 c:\windows\system32\cabinet.dll  
 mspatcha 5.2.3790.0 (srv03\_rtm.030324-2048)  
 29.00 KB (29,696 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mspatcha.dll  
 shfolder 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 24.50 KB (25,088 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\shfolder.dll  
 winhttp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 353.00 KB (361,472 bytes) 3/24/2005  
 8:41 PM Microsoft Corporation  
 c:\windows\winsxs\x86\_microsoft.windows.win  
 http\_6595b64144ccf1df\_5.1.3790.1830\_x-  
 ww\_74150efb\winhttp.dll  
 wmiisvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 140.00 KB (143,360 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wmiisvc.dll  
 comsvcs 2001.12.4720.1830 (srv03\_spl\_rtm.050324-1447)  
 1.19 MB (1,248,256 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\comsvcs.dll  
 browser 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 76.50 KB (78,336 bytes) 6/14/2005

3:23 PM Microsoft Corporation  
 c:\windows\system32\browser.dll  
 actxprxy 6.00.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 96.50 KB (98,816 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\actxprxy.dll  
 netrap 5.2.3790.0 (srv03\_rtm.030324-2048)  
 11.50 KB (11,776 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\netrap.dll  
 netcfgx 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 763.00 KB (781,312 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\netcfgx.dll  
 wbemprox 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 20.50 KB (20,992 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemprox.dll  
 wbemcomm 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 221.00 KB (226,304 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcomm.dll  
 wbemcore 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 497.50 KB (509,440 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcore.dll  
 esscli 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 250.00 KB (256,000 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\esscli.dll  
 fastprox 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 471.00 KB (482,304 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\fastprox.dll  
 wbemsvc 5.2.3790.0 (srv03\_rtm.030324-2048)  
 42.50 KB (43,520 bytes) 6/14/2005  
 2:53 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemsvc.dll  
 wmiutils 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 93.50 KB (95,744 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wmiutils.dll  
 repdrvfs 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 172.50 KB (176,640 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\repdrvfs.dll  
 wmiprvsd 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 404.00 KB (413,696 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wmiprvsd.dll  
 wbemess 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 271.50 KB (278,016 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemess.dll  
 rasmans 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 176.00 KB (180,224 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rasmans.dll  
 rastapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 62.00 KB (63,488 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rastapi.dll

ncprov 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 46.50 KB (47,616 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\ncprov.dll  
 rasppp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 205.00 KB (209,920 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rasppp.dll  
 ntlslapi 5.2.3790.0 (srv03\_rtm.030324-2048)  
 8.00 KB (8,192 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntlsapi.dll  
 raschap 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 119.50 KB (122,368 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\raschap.dll  
 rastls 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 180.00 KB (184,320 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rastls.dll  
 cryptui 5.131.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 496.50 KB (508,416 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\cryptui.dll  
 ipbootp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 36.00 KB (36,864 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ipbootp.dll  
 rasdlg 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 663.00 KB (678,912 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rasdlg.dll  
 rasadhlp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 7.50 KB (7,680 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\rasadhlp.dll  
 wbemcons 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 45.50 KB (46,592 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcons.dll  
 msxml3 8.70.1104.0 1.06 MB (1,107,456  
 bytes) 6/14/2005 3:23 PM Microsoft Corporation  
 c:\windows\system32\msxml3.dll  
 spoolsv 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 57.00 KB (58,368 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\spoolsv.exe  
 spoolss 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 85.00 KB (87,040 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\spoolss.dll  
 localspl 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 339.00 KB (347,136 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\localspl.dll  
 cnbjmon 5.2.3790.1224 (dnsvr(skatar).040514-1058)  
 46.50 KB (47,616 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\cnbjmon.dll  
 pjlmmon 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 15.00 KB (15,360 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\pjlmmon.dll

tcpmon 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 47.00 KB (48,128 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\tcpmon.dll  
 wsnmp32 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 43.00 KB (44,032 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wsnmp32.dll  
 tcpmib 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 17.50 KB (17,920 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\tcpmib.dll  
 wsock32 5.2.3790.0 (srv03\_rtm.030324-2048)  
 22.00 KB (22,528 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wsock32.dll  
 mgmtapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 15.50 KB (15,872 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mgmtapi.dll  
 snmpapi 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 19.50 KB (19,968 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\snmpapi.dll  
 usbmon 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 17.00 KB (17,408 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\usbmon.dll  
 winnrn 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 17.00 KB (17,408 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\winnrn.dll  
 wshqos 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 24.00 KB (24,576 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\wshqos.dll  
 win32spl 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 100.50 KB (102,912 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\win32spl.dll  
 inetpp 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 75.00 KB (76,800 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\inetpp.dll  
 icmp 5.2.3790.0 (srv03\_rtm.030324-2048)  
 4.50 KB (4,608 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\icmp.dll  
 ersvc 5.2.3790.1830 (srv03\_spl\_rtm.050324-1447)  
 24.00 KB (24,576 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\ersvc.dll  
 dllhost 5.2.3790.0 (srv03\_rtm.030324-2048)  
 5.50 KB (5,632 bytes) 3/25/2003  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\dllhost.exe  
 txflg 2001.12.4720.1830 (srv03\_spl\_rtm.050324-  
 1447) 96.50 KB (98,816 bytes) 6/14/2005  
 3:23 PM Microsoft Corporation  
 c:\windows\system32\txflg.dll  
 msftesql 12.0.5211.0 86.70 KB (88,784 bytes)  
 4/11/2005 2:51 AM Microsoft Corporation

```

c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftesql.exe
msfte 12.0.5211.0 2.30 MB (2,411,216
bytes) 4/11/2005 2:51 AM Microsoft Corporation
c:\program files\microsoft sql
server\mssql.1\mssql\bin\msfte.dll
dbghelp 6.4.0004.3 (vbl_core(jshay).041001-1326)
966.21 KB (989,400 bytes) 5/24/2005
9:13 PM Microsoft Corporation c:\program
files\microsoft sql
server\mssql.1\mssql\bin\dbghelp.dll
dfssvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
160.50 KB (164,352 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\dfssvc.exe
resutils 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
63.50 KB (65,024 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\resutils.dll
termsrv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
239.00 KB (244,736 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\termsrv.dll
icaapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
12.50 KB (12,800 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\icaapi.dll
matlsapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
116.00 KB (118,784 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\matlsapi.dll
rdpswx 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
101.63 KB (104,072 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\rdpswx.dll
explorer 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
1.00 MB (1,050,624 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\explorer.exe
browseui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
1,009.00 KB (1,033,216 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\browseui.dll
shdocvw 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
1.43 MB (1,502,720 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\shdocvw.dll
themeui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
377.50 KB (386,560 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\themeui.dll
msimg32 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msimg32.dll
linkinfo 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.00 KB (19,456 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\linkinfo.dll
ntshrui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
140.00 KB (143,360 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\ntshrui.dll

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webcheck 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
272.50 KB (279,040 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\webcheck.dll
stobject 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
120.50 KB (123,392 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\stobject.dll
batmeter 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
31.50 KB (32,256 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\batmeter.dll
powrprof 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
16.50 KB (16,896 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\powrprof.dll
urlmon 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
673.00 KB (689,152 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\urlmon.dll
browsec 6.00.3790.0 (srv03_rtm.030324-2048)
62.00 KB (63,488 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\browsec.dll
shdoclc 6.00.3790.0 (srv03_rtm.030324-2048)
588.50 KB (602,624 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\shdoclc.dll
mprui 5.2.3790.0 (srv03_rtm.030324-2048)
49.00 KB (50,176 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\mprui.dll
netui0 5.2.3790.0 (srv03_rtm.030324-2048)
75.50 KB (77,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netui0.dll
netui2 5.2.3790.0 (srv03_rtm.030324-2048)
309.50 KB (316,928 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netui2.dll
netui1 5.2.3790.0 (srv03_rtm.030324-2048)
184.00 KB (188,416 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netui1.dll
comdlg32 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
274.50 KB (281,088 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\comdlg32.dll
netmsg 5.2.3790.0 (srv03_rtm.030324-2048)
178.00 KB (182,272 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\netmsg.dll
netplwiz 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
855.00 KB (875,520 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\netplwiz.dll
drprov 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
14.00 KB (14,336 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\drprov.dll
ntlanman 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
43.50 KB (44,544 bytes) 6/14/2005

```

```

3:23 PM Microsoft Corporation
c:\windows\system32\ntlanman.dll
davclnt 5.2.3790.0 (srv03_rtm.030324-2048)
23.50 KB (24,064 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\davclnt.dll
tapisrv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
248.50 KB (254,464 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\tapisrv.dll
unimdm 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
203.00 KB (207,872 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\unimdm.tsp
uniplat 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
13.00 KB (13,312 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\uniplat.dll
kmddsp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
34.50 KB (35,328 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\kmddsp.tsp
ndptsp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
47.00 KB (48,128 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\ndptsp.tsp
ipconf 5.2.3790.0 (srv03_rtm.030324-2048)
16.50 KB (16,896 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\ipconf.tsp
h323 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
259.50 KB (265,728 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\h323.tsp
hidphone 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
29.50 KB (30,208 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\hidphone.tsp
hid 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
18.50 KB (18,944 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\hid.dll
helpctr 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
778.00 KB (796,672 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpctr
.exe
hcappres 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 6/14/2005
2:55 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\hcappr
es.dll
itss 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
133.50 KB (136,704 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\system32\itss.dll
pchshell 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
104.50 KB (107,008 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchsh
e
ll.dll
mlang 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
577.50 KB (591,360 bytes) 6/14/2005

```



```

3:23 PM Microsoft Corporation
mshtml c:\windows\system32\mlang.dll
6.00.3790.1830 (srv03_spl_rtm.050324-1447)
2.96 MB (3,108,864 bytes) 6/14/2005
3:23 PM Microsoft Corporation
msls31 c:\windows\system32\mshtml.dll
3.10.349.0 142.00 KB (145,408
bytes) 6/14/2005 3:23 PM Microsoft Corporation
msimtf c:\windows\system32\msls31.dll
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
156.00 KB (159,744 bytes) 6/14/2005
3:23 PM Microsoft Corporation
msctf c:\windows\system32\msimtf.dll
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
311.00 KB (318,464 bytes) 6/14/2005
3:23 PM Microsoft Corporation
jscrip c:\windows\system32\msctf.dll
5.6.0.8827 448.00 KB (458,752
bytes) 6/14/2005 3:23 PM Microsoft Corporation
imm32 c:\windows\system32\jscrip.dll
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
108.00 KB (110,592 bytes) 6/14/2005
3:23 PM Microsoft Corporation
mshtml c:\windows\system32\imm32.dll
6.00.3790.1830 (srv03_spl_rtm.050324-1447)
454.50 KB (465,408 bytes) 6/14/2005
3:23 PM Microsoft Corporation
vbscript c:\windows\system32\mshtml.dll
5.6.0.8827 392.00 KB (401,408
bytes) 6/14/2005 3:23 PM Microsoft Corporation
msinfo c:\windows\system32\vbscript.dll
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
376.00 KB (385,024 bytes) 6/14/2005
3:23 PM Microsoft Corporation
.mfc42u c:\windows\pchealth\helpctr\binaries\msinfo
6.06.8063.0 1.11 MB (1,163,776
bytes) 6/14/2005 3:23 PM Microsoft Corporation
odbc32 c:\windows\system32\mfc42u.dll
3.526.1830.0 (srv03_spl_rtm.050324-1447)
240.00 KB (245,760 bytes) 6/14/2005
3:23 PM Microsoft Corporation
odbcint c:\windows\system32\odbc32.dll
3.526.1830.0 (srv03_spl_rtm.050324-1447)
92.00 KB (94,208 bytes) 6/14/2005
3:23 PM Microsoft Corporation
riched32 c:\windows\system32\odbcint.dll
5.2.3790.0 (srv03_rtm.030324-2048)
3.50 KB (3,584 bytes) 3/25/2003
6:00 AM Microsoft Corporation
riched20 c:\windows\system32\riched32.dll
5.31.23.1224 439.00 KB (449,536
bytes) 6/14/2005 3:23 PM Microsoft Corporation
helpsvc c:\windows\system32\riched20.dll
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
745.00 KB (762,880 bytes) 6/14/2005
3:23 PM Microsoft Corporation
c.exe c:\windows\pchealth\helpctr\binaries\helpsv
[Services]

```

```

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Application Experience Lookup Service AeLookupSvc
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
ASP.NET State Service aspnet_state
Stopped Manual Own Process
c:\windows\microsoft.net\framework\v2.0.507
27\aspnet_state.exe Normal NT
AUTHORITY\NetworkService 0
Windows Audio AudioSrv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service CiSvc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
.NET Runtime Optimization Service v2.0.50215_X86
clr_optimization_v2.0.50215_32
Stopped Manual Own Process
c:\windows\microsoft.net\framework\v2.0.502
15\mscorsvw.exe Ignore LocalSystem 0
COM+ System Application COMSysApp Running
Auto Own Process
c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DCOM Server Process Launcher DcomLaunch
Running Auto Share Process
c:\windows\system32\svchost.exe -k
dcoclanch Normal LocalSystem 0

```

```

Distributed File System Dfs Running
Auto Own Process
c:\windows\system32\dfssvc.exe
Normal LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmadmin Stopped Manual Share Process
c:\windows\system32\dmadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Stopped Manual
Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
IMAPI CD-Burning COM Service ImapiService
Stopped Disabled Own Process
c:\windows\system32\imapi.exe Normal
LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\windows\system32\ismserv.exe
Normal LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process

```

```

c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
License Logging LicenseService Stopped
Disabled Own Process
c:\windows\system32\llssrv.exe
Normal NT AUTHORITY\NetworkService 0

TCP/IP NetBIOS Helper LmHosts Running
Auto Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Messenger Messenger Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Disabled Own Process
c:\windows\system32\mnmsrvc.exe
Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process
c:\windows\system32\msdtc.exe Normal NT
AUTHORITY\NetworkService 0
msftesql msftesql Running Auto Own Process
"c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftesql.exe" -s:mssql.1 -
f:mssqlserver Normal LocalSystem 0

Windows Installer MSIServer Stopped Manual
Share Process
c:\windows\system32\msiexec.exe /v
Normal LocalSystem 0
SQL Server (MSSQLSERVER) MSSQLSERVER
Stopped Manual Own Process
"c:\program files\microsoft sql
server\mssql.1\mssql\bin\sqlservr.exe" -smssqlserver
Normal LocalSystem 0
SQL Server Active Directory Helper
MSSQLServerADHelper Stopped Disabled Own
Process "c:\program files\microsoft sql
server\90\shared\sqladhip90.exe" Normal NT
AUTHORITY\NETWORK SERVICE 0
Network DDE NetDDE Stopped Manual
Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Disabled Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Location Awareness (NLA) Nla
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

```

File Replication NtFrfs Stopped Manual Own
Process c:\windows\system32\ntfrfs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Running Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Office Source Engine ose Stopped
Manual Own Process "c:\program
files\common files\microsoft shared\source
engine\ose.exe" Normal LocalSystem 0

Plug and Play PlugPlay Running Auto
Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
IPSEC Services PolicyAgent Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Running Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
Stopped Manual Own Process
c:\windows\system32\sessmgr.exe
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry RemoteRegistry Running
Auto Share Process
c:\windows\system32\svchost.exe -k regsvcs
Normal NT AUTHORITY\LocalService 0

Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\windows\system32\locator.exe
Normal LocalSystem 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\windows\system32\svchost.exe -k rpcss
Normal LocalSystem 0
Resultant Set of Policy Provider RSOPProv
Stopped Manual Share Process
c:\windows\system32\rsopprov.exe
Normal LocalSystem 0
Special Administration Console Helper sacsvr
Stopped Manual Share Process

```

```

c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\windows\system32\scardsvr.exe
Ignore NT AUTHORITY\LocalService 0

Task Scheduler Schedule Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Secondary Logon seclogon Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Firewall/Internet Connection Sharing (ICS)
SharedAccess Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Print Spooler Spooler Running Auto Own
Process c:\windows\system32\spoolsv.exe
Normal LocalSystem 0
SQL Server Browser SQLBrowser Stopped
Disabled Own Process "c:\program
files\microsoft sql server\90\shared\sqlbrowser.exe"
Normal LocalSystem 0
SQL Server Agent (MSSQLSERVER)
SQLSERVERAGENT Stopped Disabled Own
Process "c:\program files\microsoft sql
server\mssql.1\mssql\bin\sqlagent90.exe" -i
mssqlserver Normal LocalSystem 0

SQL Server VSS Writer SQLWriter Stopped
Disabled Own Process "c:\program
files\microsoft sql server\90\shared\sqlwriter.exe"
Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k imgsvc
Normal NT AUTHORITY\LocalService 0

Microsoft Software Shadow Copy Provider swprv
Stopped Manual Own Process
c:\windows\system32\svchost.exe -k swprv
Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\windows\system32\smlogsvc.exe
Normal NT Authority\NetworkService 0

```

```

Telephony TapiSrv Running Manual Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Manual Share Process
c:\windows\system32\svchost.exe -k termsvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0

Distributed Link Tracking Server TrkSvr
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Windows User Mode Driver Framework UMWdf
Stopped Manual Own Process
c:\windows\system32\wdfmgr.exe
Normal NT AUTHORITY\LocalService 0

Upload Manager uploadmgr Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\windows\system32\ups.exe
Normal LocalSystem 0
Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe
Normal LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process

```

```

c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Portable Media Serial Number Service WmdmPmSN
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiapsrv.exe
Normal LocalSystem 0
Automatic Updates wuauerv Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCSVC Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Provisioning Service xmlprov Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Startup Default User:Startup Default User

Accessories All Users:Accessories All
Users
Accessories\Accessibility All
Users:Accessories\Accessibility All Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
AMD System Analysis Tools All Users:AMD System
Analysis Tools All Users
AMD System Analysis Tools\CpuSpy All Users:AMD
System Analysis Tools\CpuSpy All Users
AMD System Analysis Tools\MultEvent All Users:AMD
System Analysis Tools\MultEvent All Users
Microsoft SQL Server 2005 CTP All Users:Microsoft SQL
Server 2005 CTP All Users
Microsoft SQL Server 2005 CTP\Analysis Services All
Users:Microsoft SQL Server 2005 CTP\Analysis Services
All Users

```

```

Microsoft SQL Server 2005 CTP\Configuration Tools All
Users:Microsoft SQL Server 2005 CTP\Configuration
Tools All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials All Users:Microsoft SQL Server 2005
CTP\Documentation and Tutorials All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials\Tutorials All Users:Microsoft SQL Server
2005 CTP\Documentation and Tutorials\Tutorials All
Users
Microsoft SQL Server 2005 CTP\Performance Tools All
Users:Microsoft SQL Server 2005 CTP\Performance Tools
All Users
Microsoft Visual Studio 2005 Beta 2 All
Users:Microsoft Visual Studio 2005 Beta 2 All
Users
Startup All Users:Startup All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM
Accessories
SCOTTSDALE\Administrator:Accessories
SCOTTSDALE\Administrator
Accessories\Accessibility
SCOTTSDALE\Administrator:Accessories\Access
ibility SCOTTSDALE\Administrator
Accessories\Entertainment
SCOTTSDALE\Administrator:Accessories\Entert
ainment SCOTTSDALE\Administrator
Administrative Tools
SCOTTSDALE\Administrator:Administrative
Tools SCOTTSDALE\Administrator
Startup SCOTTSDALE\Administrator:Startup
SCOTTSDALE\Administrator

[Startup Programs]

Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini
desktop SCOTTSDALE\Administrator Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available

```

WordPad Document "%programfiles%\windows  
 nt\accessories\wordpad.exe"  
 Windows Media Services DRM Storage object Not  
 Available  
 Bitmap Image mspaint.exe

[Windows Error Reporting]

Time Type Details

[Internet Settings]

[Internet Explorer]

[ Following are sub-categories of this main category ]

[Summary]

Item	Value
Version	6.0.3790.1830
Build	63790.1830
Application Path	C:\Program Files\Internet Explorer
Language	English (United States)
Active Printer	Not Available

Cipher Strength	128-bit
Content Advisor	Disabled
IEAK Install	No

[File Versions]

File	Version	Size	Date	Path
actxprxy.dll	6.0.3790.1830	97 KB	3/24/2005 5:55:26 PM	C:\WINDOWS\system32 Microsoft Corporation
advpack.dll	6.0.3790.1830	98 KB	3/24/2005 5:55:28 PM	C:\WINDOWS\system32 Microsoft Corporation
asctrls.ocx	6.0.3790.0	90 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browsecl.dll	6.0.3790.0	62 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseui.dll	6.0.3790.1830	1,009 KB	3/24/2005 5:56:10 PM	C:\WINDOWS\system32 Microsoft Corporation
cdfview.dll	6.0.3790.1830	149 KB	3/24/2005 5:56:32 PM	C:\WINDOWS\system32 Microsoft Corporation
comctl32.dll	5.82.3790.1830	585 KB	3/24/2005 5:57:56 PM	

File	Version	Size	Date	Path
dxtrans.dll	6.3.3790.1830	205 KB	3/24/2005 6:00:58 PM	C:\WINDOWS\system32 Microsoft Corporation
dxtmsft.dll	6.3.3790.1830	355 KB	3/24/2005 6:00:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iecont.dll	<File Missing>	Not Available	Not Available	Not Available
iecontlc.dll	<File Missing>	Not Available	Not Available	Not Available
iedkcs32.dll	16.0.3790.1830	324 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iepeers.dll	6.0.3790.1830	248 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iesetup.dll	6.0.3790.1830	61 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
ieuunit.inf	Not Available	24 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Not Available
iexplore.exe	6.0.3790.1830	92 KB	3/24/2005 6:04:58 PM	C:\Program Files\Internet Explorer Microsoft Corporation
imgutil.dll	6.0.3790.1830	38 KB	3/24/2005 6:05:04 PM	C:\WINDOWS\system32 Microsoft Corporation
inetcpl.cpl	6.0.3790.1830	358 KB	3/24/2005 6:05:06 PM	C:\WINDOWS\system32 Microsoft Corporation
inetcplc.dll	6.0.3790.0	109 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inseng.dll	6.0.3790.1830	94 KB	3/24/2005 6:05:06 PM	C:\WINDOWS\system32 Microsoft Corporation
mlang.dll	6.0.3790.1830	578 KB	3/24/2005 6:07:20 PM	C:\WINDOWS\system32 Microsoft Corporation
msencode.dll	2002.10.4.0	112 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 ???w??
mshta.exe	6.0.3790.1830	30 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3790.1830	3,036 KB	3/24/2005 6:07:26 PM	

File	Version	Size	Date	Path
mshtml.tlb	6.0.3790.1830	1,320 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3790.1830	455 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtmlr.dll	6.0.3790.1830	56 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
msident.dll	6.0.3790.1830	48 KB	3/24/2005 6:07:28 PM	C:\WINDOWS\system32 Microsoft Corporation
msidntld.dll	6.0.3790.0	15 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msieftp.dll	6.0.3790.1830	244 KB	3/24/2005 6:07:28 PM	C:\WINDOWS\system32 Microsoft Corporation
msrating.dll	6.0.3790.1830	144 KB	3/24/2005 6:07:36 PM	C:\WINDOWS\system32 Microsoft Corporation
mstime.dll	6.0.3790.1830	523 KB	3/24/2005 6:07:38 PM	C:\WINDOWS\system32 Microsoft Corporation
occache.dll	6.0.3790.1830	94 KB	3/24/2005 6:08:34 PM	C:\WINDOWS\system32 Microsoft Corporation
proctexe.ocx	6.3.3790.1830	83 KB	3/24/2005 6:12:26 PM	C:\WINDOWS\system32 Intel Corporation
sendmail.dll	6.0.3790.1830	56 KB	3/24/2005 6:13:36 PM	C:\WINDOWS\system32 Microsoft Corporation
shdoclc.dll	6.0.3790.0	589 KB	3/25/2003 7:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shdocvw.dll	6.0.3790.1830	1,468 KB	3/24/2005 6:13:36 PM	C:\WINDOWS\system32 Microsoft Corporation
shfolder.dll	6.0.3790.1830	25 KB	3/24/2005 6:13:36 PM	C:\WINDOWS\system32 Microsoft Corporation
shlwapi.dll	6.0.3790.1830	314 KB	3/24/2005 6:13:40 PM	C:\WINDOWS\system32 Microsoft Corporation

```

tdc.ocx 1.3.0.3130 58 KB 3/25/2003
7:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
url.dll 6.0.3790.1830 37 KB 3/24/2005
6:26:12 PM C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll 6.0.3790.1830 673 KB
3/24/2005 6:26:12 PM
C:\WINDOWS\system32 Microsoft Corporation

webcheck.dll 6.0.3790.1830 273 KB
3/24/2005 6:26:16 PM
C:\WINDOWS\system32 Microsoft Corporation

wininet.dll 6.0.3790.1830 646 KB
3/24/2005 6:26:18 PM
C:\WINDOWS\system32 Microsoft Corporation

```

[Connectivity]

Item	Value
Connection Preference	Never dial

LAN Settings

```

AutoConfigProxy wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride

```

[Cache]

[ Following are sub-categories of this main category ]  
[Summary]

Item	Value
Page Refresh Type	Automatic
Temporary Internet Files Folder	C:\Documents and Settings\Administrator\Local Settings\Temporary Internet Files
Total Disk Space	Not Available
Available Disk Space	Not Available
Maximum Cache Size	Not Available
Available Cache Size	Not Available

[List of Objects]

Program File	Status	CodeBase
No cached object information available		

[Content]

[ Following are sub-categories of this main category ]  
[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No personal certificate information available			

[Other People Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No other people certificate information available			

[Publishers]

Name
No publisher information available

[Security]

Zone	Security Level
My Computer	Custom
Local intranet	Custom
Trusted sites	Custom
Internet	Custom
Restricted sites	Custom

## Server Bus Performance Driver Registry Parameters

REGEDIT4

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpqcissb]
"Type"=dword:00000001
"Start"=dword:00000000
"ErrorControl"=dword:00000001
"Tag"=dword:00000102
"ImagePath"=hex(2):73,79,73,74,65,6d,33,32,5c,44,52,49,56,45,52,53,5c,68,70,71,\
63,69,73,73,62,2e,73,79,73,00
"DisplayName"="Smart Array Controllers Non-Miniport Bus Driver"
"Group"="port"

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpqcissb\Parameters]
"CompletionMode"=dword:00000002
"CosTimerRate"=dword:00000005

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpqcissb\Parameters\Controller0]
"CompletionMode"=dword:00000001

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpqcissb\Security]
"Security"=hex:01,00,14,80,b8,00,00,00,c4,00,00,00,14,00,00,00,30,00,00,00,02,\

```

```

00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00,00,00,00,01,00,00,\

```

```

00,00,02,00,88,00,06,00,00,00,00,00,14,00,fd,01,02,00,01,01,00,00,00,00,\

```

```

05,12,00,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00,00,00,05,20,00,00,00,\

```

```

20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00,00,05,04,00,00,00,\

```

```

00,14,00,8d,01,02,00,01,01,00,00,00,00,00,05,06,00,00,00,00,14,00,00,01,\

```

```

00,00,01,01,00,00,00,00,00,05,0b,00,00,00,00,00,18,00,fd,01,02,00,01,02,00,\

```

```

00,00,00,00,05,20,00,00,00,23,02,00,00,01,01,00,00,00,00,05,12,00,00,00,\

```

```

01,01,00,00,00,00,00,05,12,00,00,00

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpqcissb\Enum]
"0"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\4&24b9e852&0&3840"
"Count"=dword:0000000f
"NextInstance"=dword:0000000f

```

```

"1"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&34813dc5&0&204040"
"2"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&34813dc5&0&284040"

```

```

"3"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&56dd264&0&206848"
"4"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&56dd264&0&286848"

```

```

"5"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&25998046&0&207050"
"6"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&25998046&0&287050"

```

```

"7"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&1b3a307e&0&204858"
"8"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&1b3a307e&0&284858"

```

```

"9"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&12699507&0&205058"
"10"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&12699507&0&285058"

```

```

"11"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&30fce3fc&0&205860"
"12"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&30fce3fc&0&285860"

```

```

"13"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&282c4885&0&206060"
"14"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&282c4885&0&286060"

```

# Server Disk Device Performance Driver Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd]
"Type"=dword:00000001
"Start"=dword:00000000
"ErrorControl"=dword:00000001
"Tag"=dword:00000102
"ImagePath"=hex(2):73,79,73,74,65,6d,33,32,5c,44,52,4
9,56,45,52,53,5c,68,70,71,\
63,69,73,73,64,2e,73,79,73,00
"DisplayName"="Smart Array Controllers Non-Miniport  
Disk Driver"
"Group"="Primary Disk"
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd\Security]
"Security"=hex:01,00,14,80,b8,00,00,00,c4,00,00,00,14
,00,00,00,30,00,00,00,02,\
```

```
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,01,00,00,\
```

```
00,00,02,00,88,00,06,00,00,00,00,14,00,fd,01,02,00
,01,01,00,00,00,00,00,\
```

```
05,12,00,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00
,00,00,05,20,00,00,00,\
```

```
20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00
,00,05,04,00,00,00,00,\
```

```
00,14,00,8d,01,02,00,01,01,00,00,00,00,00,05,06,00,00
,00,00,00,14,00,00,01,\
```

```
00,00,01,01,00,00,00,00,05,0b,00,00,00,00,00,18,00
,fd,01,02,00,01,02,00,\
```

```
00,00,00,00,05,20,00,00,00,23,02,00,00,01,01,00,00,00
,00,00,05,12,00,00,00,\
01,01,00,00,00,00,05,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd\Enum]
"0"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\5&156c
d7e2&0000014001000000"
"Count"=dword:00000021
"NextInstance"=dword:00000021
```

```
"1"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&4b48
c0d&0&000004000000000"
"2"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&4b48
c0d&0&0100004000000000"
"3"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&4f22
543&0&000004000000000"
"4"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&4f22
543&0&0100004000000000"
"5"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&000004000000000"
"6"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&0100004000000000"
"7"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&0200004000000000"
"8"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec0
8c08&0&000004000000000"
"9"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec0
8c08&0&0100004000000000"
"10"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&000004000000000"
"11"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0100004000000000"
"12"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0200004000000000"
"13"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&9bf
b032&0&000004000000000"
"14"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&9bf
b032&0&0100004000000000"
"15"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&000004000000000"
"16"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0100004000000000"
"17"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0200004000000000"
"18"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3a9
15e4e&0&000004000000000"
"19"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3a9
15e4e&0&0100004000000000"
"20"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&000004000000000"
"21"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0100004000000000"
"22"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0200004000000000"
"23"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&2e9
e32cc&0&000004000000000"
"24"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&2e9
e32cc&0&0100004000000000"
"25"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&152
00e66&0&000004000000000"
"26"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&152
00e66&0&0100004000000000"
"27"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
6fbf6&0&000004000000000"
"28"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
6fbf6&0&0100004000000000"
"29"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&267
0e50&0&000004000000000"
"30"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&267
0e50&0&0100004000000000"
"31"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&000004000000000"
"32"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&0100004000000000"
```

```
"32"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&0100004000000000"
```

# Web Client Hardware Configuration

System Information report written at: 09/19/2005  
12:15:25 PM  
[System Information]

[ Following are sub-categories of this main category ]

[System Summary]

Item	Value
OS Name	Microsoft Windows 2000 Server
Version	5.0.2195 Service Pack 4 Build 2195
OS Manufacturer	Microsoft Corporation
System Name	CL55
System Manufacturer	HP
System Model	ProLiant DL360 G4
System Type	X86-based PC
Processor x86 Family 15 Model 4 Stepping 1	
GenuineIntel ~3600 Mhz	
Processor x86 Family 15 Model 4 Stepping 1	
GenuineIntel ~3600 Mhz	
BIOS Version	12/02/04
Windows Directory	C:\WINNT
System Directory	C:\WINNT\system32
Boot Device	\Device\Harddisk0\Partition1
Locale	United States
User Name	CL55\Administrator
Time Zone	Central Daylight Time
Total Physical Memory	1,048,056 KB
Available Physical Memory	876,528 KB
Total Virtual Memory	2,782,760 KB
Available Virtual Memory	2,528,260 KB
Page File Space	1,734,704 KB
Page File	C:\pagefile.sys

[Hardware Resources]

[ Following are sub-categories of this main category ]

[Conflicts/Sharing]

Resource	Device
IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	Standard Universal PCI to USB Host Controller
IRQ 5	Universal Serial Bus (USB) Controller
IRQ 5	Base System Device

```

IRQ 5      Base System Device

[DMA]

Channel   Device      Status
7         Direct memory access controller      OK
2         Standard floppy disk controller    OK

[Forced Hardware]

Device    PNP Device ID
No Forced Hardware

[I/O]

Address Range   Device      Status
0x0000-0x0CF7  PCI bus      OK
0x0000-0x0CF7  Direct memory access controller      OK
0x0D00-0xFFFF  PCI bus      OK
0x4000-0x4FFF  PCI standard PCI-to-PCI bridge
0x4000-0x4FFF  Smart Array 6i      OK
0x2000-0x201F  Standard Universal PCI to USB
Host Controller      OK
0x2020-0x203F  Standard Universal PCI to USB
Host Controller      OK
0x3000-0x30FF  ATI Technologies Inc. RAGE XL PCI
0x03B0-0x03BB  ATI Technologies Inc. RAGE XL PCI
0x03C0-0x03DF  ATI Technologies Inc. RAGE XL PCI
0x1800-0x18FF  Base System Device OK
0x3400-0x34FF  Base System Device OK
0x0A79-0x0A79  ISAPNP Read Data Port      OK
0x0279-0x0279  ISAPNP Read Data Port      OK
0x0274-0x0277  ISAPNP Read Data Port      OK
0x0070-0x0077  Motherboard resources      OK
0x0408-0x040F  Motherboard resources      OK
0x04D0-0x04D1  Motherboard resources      OK
0x0020-0x003F  Motherboard resources      OK
0x00A0-0x00BF  Motherboard resources      OK
0x0090-0x009F  Motherboard resources      OK
0x0050-0x0053  Motherboard resources      OK
0x0700-0x071F  Motherboard resources      OK
0x0800-0x083F  Motherboard resources      OK
0x0900-0x097F  Motherboard resources      OK
0x0010-0x001F  Motherboard resources      OK
0x0C80-0x0C83  Motherboard resources      OK
0x0CD4-0x0CD7  Motherboard resources      OK
0x0F50-0x0F58  Motherboard resources      OK
0x02F8-0x02FF  Motherboard resources      OK
0x0040-0x0043  System timer      OK
0x0080-0x008F  Direct memory access controller      OK
0x00C0-0x00DF  Direct memory access controller      OK
0x0061-0x0061  System speaker      OK
0x0060-0x0060  Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard      OK
0x0064-0x0064  Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard      OK

```

```

0x002E-0x002F  Extended IO Bus      OK
0x004E-0x004F  Extended IO Bus      OK
0x0220-0x025F  Extended IO Bus      OK
0x0280-0x029F  Extended IO Bus      OK
0x03F8-0x03FF  Communications Port (COM1)      OK
0x03F2-0x03F5  Standard floppy disk controller
0x03F7-0x03F7  Standard floppy disk controller
0x0500-0x050F  Standard Dual Channel PCI IDE
Controller      OK
0x01F0-0x01F7  Primary IDE Channel OK
0x03F6-0x03F6  Primary IDE Channel OK
0x0170-0x0177  Secondary IDE Channel      OK
0x0376-0x0376  Secondary IDE Channel      OK

[IRQs]

IRQ Number   Device
9            Microsoft ACPI-Compliant System
16           PCI standard PCI-to-PCI bridge
16           PCI standard PCI-to-PCI bridge
16           PCI standard PCI-to-PCI bridge
16           Standard Universal PCI to USB Host
Controller
24           Smart Array 6i
25           HP NC7782 Gigabit Server Adapter
26           HP NC7782 Gigabit Server Adapter #2
19           Standard Universal PCI to USB Host
Controller
5            Universal Serial Bus (USB) Controller
5            Base System Device
5            Base System Device
1            Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard
12           PS/2 Compatible Mouse
4            Communications Port (COM1)
6            Standard floppy disk controller
14           Primary IDE Channel

[Memory]

Range   Device      Status
0xA0000-0xBFFFF  PCI bus      OK
0xA0000-0xBFFFF  ATI Technologies Inc. RAGE XL PCI
0x40000000-0xFEBFFFFFF  PCI bus      OK
0xFDF00000-0xFDFFFFFFF  PCI standard PCI-to-PCI
bridge      OK
0xFDF00000-0xFDF1FFFF  Smart Array 6i      OK
0xFDF80000-0xFDFBFFFF  Smart Array 6i      OK
0xFDF70000-0xFDF7FFFF  HP NC7782 Gigabit
Server Adapter      OK
0xFDF60000-0xFDF6FFFF  HP NC7782 Gigabit
Server Adapter #2   OK
0xFBEEF0000-0xFBEEF000F  Intel(R) 6300ESB
Watchdog Timer - 25AB      OK
0xFBEE0000-0xFBEE03FF  Universal Serial Bus
(USB) Controller    OK
0xFC000000-0xFCFFFFFF  ATI Technologies Inc.
RAGE XL PCI      OK
0xFBFF0000-0xFBFF0FFF  ATI Technologies Inc.
RAGE XL PCI      OK

```

```

0xFBFE0000-0xFBFE01FF  Base System Device      OK
0xFBFD0000-0xFBFD07FF  Base System Device      OK
0xFBFC0000-0xFBFC1FFF  Base System Device      OK
0xFBFB0000-0xFBFB7FFF  Base System Device      OK
0xE0000000-0xE0FFFFFF  Motherboard resources
0xFEBFFC00-0xFEBFFFFF  Standard Dual Channel
PCI IDE Controller    OK

[Components]

[ Following are sub-categories of this main category ]

[Multimedia]

[ Following are sub-categories of this main category ]

[Audio Codecs]

Codec      Manufacturer      Description
Status     File              Version      Size
Creation Date

c:\winnt\system32\iac25_32.ax Intel Corporation
Indeo® audio software      OK
C:\WINNT\system32\IAC25_32.AX 2.05.53
195.00 KB (199,680 bytes)    12/7/1999

7:00:00 AM
c:\winnt\system32\msg723.acm Microsoft Corporation
C:\WINNT\system32\MSG723.ACM 4.4.3385
106.77 KB (109,328 bytes)    9/13/2002

5:46:03 PM
c:\winnt\system32\msadp32.acm Microsoft Corporation
C:\WINNT\system32\MSADP32.ACM 5.00.2134.1
14.77 KB (15,120 bytes)     12/7/1999

7:00:00 AM
c:\winnt\system32\tssoft32.acm DSP GROUP,
INC.
C:\WINNT\system32\TSSOFT32.ACM
1.01 9.27 KB (9,488 bytes)
12/7/1999 7:00:00 AM

c:\winnt\system32\msg711.acm Microsoft Corporation
C:\WINNT\system32\MSG711.ACM 5.00.2134.1
10.27 KB (10,512 bytes)     12/7/1999

7:00:00 AM
c:\winnt\system32\lhacm.acm Microsoft Corporation
C:\WINNT\system32\LHACM.ACM 4.4.3385
33.27 KB (34,064 bytes)     9/13/2002

5:46:04 PM
c:\winnt\system32\msgsm32.acm Microsoft Corporation
C:\WINNT\system32\MSGSM32.ACM 5.00.2134.1
22.27 KB (22,800 bytes)     12/7/1999

7:00:00 AM
c:\winnt\system32\imaadp32.acm Microsoft
Corporation
C:\WINNT\system32\IMAADP32.ACM

```

5.00.2195.6612 16.27 KB (16,656 bytes)  
8/16/2005 3:14:07 PM

[Video Codecs]

Codec	Manufacturer	Description
	Status File Version Size	
	Creation Date	
c:\winnt\system32\ir50_32.dll	Intel Corporation	
	Indeo® video 5.10 OK	
	C:\WINNT\system32\IR50_32.DLL	
	R.5.10.15.2.55	737.50 KB (755,200 bytes)
	12/7/1999 7:00:00 AM	
c:\winnt\system32\msh261.drv	Microsoft Corporation	
	OK	
	C:\WINNT\system32\MSH261.DRV	4.4.3385
	163.77 KB (167,696 bytes)	9/13/2002
5:46:04 PM		
c:\winnt\system32\msvidc32.dll	Microsoft Corporation	
	OK	
	C:\WINNT\system32\MSVIDC32.DLL	
	5.00.2134.1	27.27 KB (27,920 bytes)
	12/7/1999 7:00:00 AM	
c:\winnt\system32\msh263.drv	Microsoft Corporation	
	OK	
	C:\WINNT\system32\MSH263.DRV	4.4.3385
	252.27 KB (258,320 bytes)	9/13/2002
5:45:39 PM		
c:\winnt\system32\msrle32.dll	Microsoft Corporation	
	OK	
	C:\WINNT\system32\MSRLE32.DLL	
	5.00.2195.6612	10.77 KB (11,024 bytes)
	8/16/2005 3:14:13 PM	
c:\winnt\system32\ir32_32.dll	Intel(R) Corporation	
	OK	
	C:\WINNT\system32\IR32_32.DLL	Not Available
	194.50 KB (199,168 bytes)	12/7/1999
7:00:00 AM		
c:\winnt\system32\iccvvid.dll	Radius Inc.	
	OK	
	C:\WINNT\system32\ICCVVID.DLL	
	1.10.0.6	108.00 KB (110,592 bytes)
	12/7/1999 7:00:00 AM	

[CD-ROM]

Item	Value
Drive	D:
Description	CD-ROM Drive
Media Loaded	False
Media Type	CD-ROM
Name	COMPAQ CRN-8245B
Manufacturer	(Standard CD-ROM drives)
Status	OK
Transfer Rate	Not Available
SCSI Target ID	0
PNP Device ID	IDE\CDROMCOMPAQ_CRN-8245B
	2.19____\5&180B77CF&0&0.0.0

[Sound Device]

Item	Value
------	-------

No sound devices

[Display]

Item	Value
Name	ATI Technologies Inc. RAGE XL PCI
PNP Device ID	PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_27\4&2183A681&0&18F0
Adapter Type	ATI RAGE XL PCI, ATI Technologies Inc. compatible
Adapter Description	ATI Technologies Inc. RAGE XL PCI
Adapter RAM	8.00 MB (8,388,608 bytes)
Installed Drivers	atidrab.dll
Driver Version	5.00.2179.1
INF File	display.inf (atirage3 section)
Color Planes	1
Color Table Entries	65536
Resolution	640 x 480 x 60 hertz
Bits/Pixel	16

[Infrared]

Item	Value
No infrared devices	

[Input]

[ Following are sub-categories of this main category ]

[Keyboard]

Item	Value
Description	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
Name	Enhanced (101- or 102-key)
Layout	00000409
PNP Device ID	ACPI\PNP0303\4&1F443D2A&0
NumberOfFunctionKeys	12

[Pointing Device]

Item	Value
Hardware Type	PS/2 Compatible Mouse
Number of Buttons	2
Status	OK
PNP Device ID	ACPI\PNP0F13\4&1F443D2A&0
Power Management Supported	False
Double Click Threshold	6
Handedness	Right Handed Operation

[Modem]

Item	Value
No modems	

[Network]

[ Following are sub-categories of this main category ]

[Adapter]

Item	Value
Name	[00000000] RAS Async Adapter
Adapter Type	Not Available
Product Name	RAS Async Adapter
Installed True	
PNP Device ID	Not Available
Last Reset	9/19/2005 4:42:12 AM
Index	0
Service Name	AsyncMac
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	Not Available

Name	Value
[00000001] WAN Miniport (L2TP)	
Adapter Type	Not Available
Product Name	WAN Miniport (L2TP)
Installed True	
PNP Device ID	ROOT\MS_L2TPMINIPORT\0000
Last Reset	9/19/2005 4:42:12 AM
Index	1
Service Name	Rasl2tp
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	Rasl2tp
Driver	c:\winnt\system32\drivers\rasl2tp.sys (52112, 5.00.2195.6655)

Name	Value
[00000002] WAN Miniport (PPTP)	
Adapter Type	Wide Area Network (WAN)
Product Name	WAN Miniport (PPTP)
Installed True	
PNP Device ID	ROOT\MS_PPTPMINIPORT\0000
Last Reset	9/19/2005 4:42:12 AM
Index	2
Service Name	PptpMiniport
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	50:50:54:50:30:30
Service Name	PptpMiniport
Driver	c:\winnt\system32\drivers\raspptp.sys (48464, 5.00.2195.6711)



```

Name [00000003] Direct Parallel
Adapter Type Not Available
Product Name Direct Parallel
Installed True
PNP Device ID ROOT\MS_PTMINIPORT\0000
Last Reset 9/19/2005 4:42:12 AM
Index 3
Service Name Raspti
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Service Name Raspti
Driver c:\winnt\system32\drivers\raspti.sys
(16880, 5.00.2146.1)

Name [00000004] WAN Miniport (IP)
Adapter Type Not Available
Product Name WAN Miniport (IP)
Installed True
PNP Device ID ROOT\MS_NDISWANIP\0000
Last Reset 9/19/2005 4:42:12 AM
Index 4
Service Name NdisWan
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Service Name NdisWan
Driver c:\winnt\system32\drivers\ndiswan.sys
(93360, 5.00.2195.6699)

Name [00000005] Compaq NC7780 Gigabit Server
Adapter
Adapter Type Not Available
Product Name Compaq NC7780 Gigabit Server
Adapter
Installed True
PNP Device ID Not Available
Last Reset 9/19/2005 4:42:12 AM
Index 5
Service Name q57w2k
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled True
DHCP Server 130.168.253.2
DHCP Lease Expires 9/16/2002 7:03:07 PM
DHCP Lease Obtained 9/15/2002 7:03:07 PM
MAC Address 00:13:21:B1:EE:17
Service Name Not Available

Name [00000006] Compaq NC7780 Gigabit Server
Adapter

```

```

Adapter Type Not Available
Product Name Compaq NC7780 Gigabit Server
Adapter
Installed True
PNP Device ID Not Available
Last Reset 9/19/2005 4:42:12 AM
Index 6
Service Name q57w2k
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:13:21:B1:EE:17
Service Name Not Available

Name [00000007] Compaq NC3123 Fast Ethernet NIC
Adapter Type Not Available
Product Name Compaq NC3123 Fast Ethernet NIC
Installed True
PNP Device ID Not Available
Last Reset 9/19/2005 4:42:12 AM
Index 7
Service Name N100
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled True
DHCP Server 130.168.253.2
DHCP Lease Expires 9/16/2002 3:58:55 PM
DHCP Lease Obtained 9/15/2002 3:58:55 PM
MAC Address 00:13:21:B1:EE:17
Service Name Not Available

Name [00000008] Compaq NC7781 Gigabit Server
Adapter
Adapter Type Not Available
Product Name Compaq NC7781 Gigabit Server
Adapter
Installed True
PNP Device ID Not Available
Last Reset 9/19/2005 4:42:12 AM
Index 8
Service Name q57w2k
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:13:21:B1:EE:17
Service Name Not Available

Name [00000009] Compaq NC7781 Gigabit Server
Adapter
Adapter Type Not Available
Product Name Compaq NC7781 Gigabit Server
Adapter
Installed True
PNP Device ID Not Available

```

```

Last Reset 9/19/2005 4:42:12 AM
Index 9
Service Name q57w2k
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:13:21:B1:EE:17
Service Name Not Available

Name [00000010] HP NC7782 Gigabit Server Adapter
Adapter Type Ethernet 802.3
Product Name HP NC7782 Gigabit Server Adapter
Installed True
PNP Device ID
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&19638ECB&0&10E0
Last Reset 9/19/2005 4:42:12 AM
Index 10
Service Name q57w2k
IP Address 130.172.11.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:13:21:B1:EE:18
Service Name q57w2k
IRQ Number 25
Driver c:\winnt\system32\drivers\q57w2k.sys
(192247, 7.80.0.0)

Name [00000011] HP NC7782 Gigabit Server Adapter
Adapter Type Ethernet 802.3
Product Name HP NC7782 Gigabit Server Adapter
Installed True
PNP Device ID
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&19638ECB&0&11E0
Last Reset 9/19/2005 4:42:12 AM
Index 11
Service Name q57w2k
IP Address 130.168.40.55
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:13:21:B1:EE:17
Service Name q57w2k
IRQ Number 26
Driver c:\winnt\system32\drivers\q57w2k.sys
(192247, 7.80.0.0)

[Protocol]
Item Value

```

Name MSAFD Tcpip [TCP/IP]  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 16 bytes  
 MaximumMessageSize 0 bytes  
 MessageOriented False  
 MinimumAddressSize 16 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData True  
 SupportsGracefulClosing True  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD Tcpip [UDP/IP]  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 16 bytes  
 MaximumMessageSize 65467 bytes  
 MessageOriented True  
 MinimumAddressSize 16 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting True

Name RSVP UDP Service Provider  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 16 bytes  
 MaximumMessageSize 65467 bytes  
 MessageOriented True  
 MinimumAddressSize 16 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption True  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting True

Name RSVP TCP Service Provider  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 16 bytes  
 MaximumMessageSize 0 bytes  
 MessageOriented False  
 MinimumAddressSize 16 bytes  
 PseudoStreamOriented False

SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption True  
 SupportsExpeditedData True  
 SupportsGracefulClosing True  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{37E5A54E-FF18-486C-B3AD-E80449420A01}] SEQPACKET 8  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{37E5A54E-FF18-486C-B3AD-E80449420A01}] DATAGRAM 8  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{4D85C014-5E76-48CF-93EA-317E0F725486}] SEQPACKET 7  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False

SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{4D85C014-5E76-48CF-93EA-317E0F725486}] DATAGRAM 7  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}] SEQPACKET 6  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}] DATAGRAM 6  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False

SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{EFD5741D-3A14-456C-98EB-17ABC580A075}] SEQPACKE 5  
ConnectionlessService False  
GuaranteesDelivery True  
GuaranteesSequencing True  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting False  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{EFD5741D-3A14-456C-98EB-17ABC580A075}] DATAGRAM 5  
ConnectionlessService True  
GuaranteesDelivery False  
GuaranteesSequencing False  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting True  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{4249431A-469E-4735-A292-01AA526741FC}] SEQPACKE 4  
ConnectionlessService False  
GuaranteesDelivery True  
GuaranteesSequencing True  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting False  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{4249431A-469E-4735-A292-01AA526741FC}] DATAGRAM 4  
ConnectionlessService True  
GuaranteesDelivery False  
GuaranteesSequencing False  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting True  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] SEQPACKE 3  
ConnectionlessService False  
GuaranteesDelivery True  
GuaranteesSequencing True  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting False  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] DATAGRAM 3  
ConnectionlessService True  
GuaranteesDelivery False  
GuaranteesSequencing False  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting True  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] SEQPACKE 0

ConnectionlessService False  
GuaranteesDelivery True  
GuaranteesSequencing True  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting False  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] DATAGRAM 0  
ConnectionlessService True  
GuaranteesDelivery False  
GuaranteesSequencing False  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting True  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] SEQPACKE 1  
ConnectionlessService False  
GuaranteesDelivery True  
GuaranteesSequencing True  
MaximumAddressSize 20 bytes  
MaximumMessageSize 64000 bytes  
MessageOriented True  
MinimumAddressSize 20 bytes  
PseudoStreamOriented False  
SupportsBroadcasting False  
SupportsConnectData False  
SupportsDisconnectData False  
SupportsEncryption False  
SupportsExpeditedData False  
SupportsGracefulClosing False  
SupportsGuaranteedBandwidth False  
SupportsMulticasting False

Name MSAFD NetBIOS  
[\\Device\\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] DATAGRAM 1  
ConnectionlessService True  
GuaranteesDelivery False  
GuaranteesSequencing False

```

MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

```

```

Name MSAFD NetBIOS
[\\Device\NetBT_Tcpip_{3F1BA297-E685-416B-82D7-70E771CC8745}] SEQPACKET 2
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

```

```

Name MSAFD NetBIOS
[\\Device\NetBT_Tcpip_{3F1BA297-E685-416B-82D7-70E771CC8745}] DATAGRAM 2
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

```

[WinSock]

```

Item Value
File c:\winnt\system32\winsock.dll
Version 3.10
Size 2.80 KB (2,864 bytes)

File c:\winnt\system32\wsock32.dll

```

```

Version 5.00.2195.6603
Size 21.27 KB (21,776 bytes)

```

[Ports]

[ Following are sub-categories of this main category ]

[Serial]

```

Item Value
Name COM1
Status OK
PNP Device ID ACPI\PNP0501\0
Maximum Input Buffer Size 0
Maximum Output Buffer Size False
Settable Baud Rate True
Settable Data Bits True
Settable Flow Control True
Settable Parity True
Settable Parity Check True
Settable Stop Bits True
Settable RLSL True
Supports RLSL True
Supports 16 Bit Mode False
Supports Special Characters False
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy 0
Abort Read/Write on Error 0
Binary Mode Enabled -1
Continue XMit on XOff 0
CTS Outflow Control 0
Discard NULL Bytes 0
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled 0
Event Character 0
Parity Check Enabled 0
RTS Flow Control Type Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Number 4
I/O Port 0x03F8-0x03FF
Driver c:\winnt\system32\drivers\serial.sys
(62736, 5.00.2195.6655)

```

[Parallel]

```

Item Value
No parallel port information

```

[Storage]

[ Following are sub-categories of this main category ]

[Drives]

```

Item Value
Drive A:
Description 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed False
File System NTFS
Size 33.91 GB (36,414,734,336 bytes)
Free Space 16.26 GB (17,455,595,520 bytes)
Volume Name
Volume Serial Number C8B488FA
Partition Disk #0, Partition #0
Partition Size 33.91 GB (36,414,734,336 bytes)
Starting Offset 16384 bytes
Drive Description Disk drive
Drive Manufacturer (Standard disk drives)
Drive Model HP LOGICAL VOLUME SCSI Disk
Device
Drive BytesPerSector 512
Drive MediaLoaded True
Drive MediaType Fixed hard disk media
Drive Partitions 1
Drive SCSIBus 0
Drive SCSILogicalUnit 0
Drive SCSIPort 2
Drive SCSTargetId 4
Drive SectorsPerTrack 32
Drive Size 36414750720 bytes
Drive TotalCylinders 8716
Drive TotalSectors 71122560
Drive TotalTracks 2222580
Drive TracksPerCylinder 255

```

[SCSI]

```

Item Value
Name Smart Array 6i
Caption Smart Array 6i
Driver cpqcissm
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_40910E11&REV_0
1\4&19638ECB&0&08E0
Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_40910E11&REV_0
1\4&19638ECB&0&08E0
Device Map Not Available
Index Not Available
Max Number Controlled Not Available
IRQ Number 24
I/O Port 0x4000-0x4FFF
Driver c:\winnt\system32\drivers\cpqcissm.sys
(16512, 5.64.0.32 Build 7 (x86))

```

[Printing]

Name Port Name Server Name  
No printing information

[Problem Devices]

Device PNP Device ID Error Code  
Universal Serial Bus (USB) Controller  
PCI\VEN\_8086&DEV\_25AD&SUBSYS\_32010E11&REV\_0  
2\3&61AAA01&0&EF 28  
Base System Device  
PCI\VEN\_0E11&DEV\_B203&SUBSYS\_B2060E11&REV\_0  
1\4&2183A681&0&20F0 28  
Base System Device  
PCI\VEN\_0E11&DEV\_B204&SUBSYS\_B2060E11&REV\_0  
1\4&2183A681&0&22F0 28

[USB]

Device PNP Device ID  
Standard Universal PCI to USB Host Controller  
PCI\VEN\_8086&DEV\_25A9&SUBSYS\_32010E11&REV\_0  
2\3&61AAA01&0&E8  
USB Root Hub USB\ROOT\_HUB\4&312B1C17&0  
Standard Universal PCI to USB Host Controller  
PCI\VEN\_8086&DEV\_25AA&SUBSYS\_32010E11&REV\_0  
2\3&61AAA01&0&E9  
USB Root Hub USB\ROOT\_HUB\4&24B43ADC&0

[Software Environment]

[ Following are sub-categories of this main category ]

[Drivers]

Name	Description	File	Type
	Started Start Mode	State	
	Status Error Control	Accept Pause	
	Accept Stop		
abiosdsk	Abiosdsk Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Ignore False False		
abp480n5	abp480n5 Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
acpi	Microsoft ACPI Driver	c:\winnt\system32\drivers\acpi.sys	
	Kernel Driver True	Boot	
	Running OK Normal	False	
	True		
acpiec	ACPIEC	c:\winnt\system32\drivers\acpiec.sys	
	Kernel Driver False	Disabled	
	Stopped OK Normal	False	
	False		
adpu160m	adpu160m Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
afd	AFD Networking Support Environment	c:\winnt\system32\drivers\afd.sys	

	Kernel Driver	True	Auto
	Running OK	Normal	False
	True		
ahal54x	Ahal54x Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
aicl16x	aicl16x Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
aic78u2	aic78u2 Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
aic78xx	aic78xx Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
alkernel	Altiris Kernel Driver	c:\winnt\system32\drivers\alkernel.sys	
	Kernel Driver True	Manual	
	Running OK Normal	False	
	True		
ami0nt	ami0nt Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
amsint	amsint Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
asc	asc Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
asc3350p	asc3350p Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
asc3550	asc3550 Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
asynccmac	RAS Asynchronous Media Driver	c:\winnt\system32\drivers\asynccmac.sys	
	Kernel Driver False	Manual	
	Stopped OK Normal	False	
	False		
atapi	Standard IDE/ESDI Hard Disk Controller	c:\winnt\system32\drivers\atapi.sys	
	Kernel Driver True	Boot	
	Running OK Normal	False	
	True		
atdisk	Atdisk Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Ignore False False		
atirage3	atirage3	c:\winnt\system32\drivers\atimpab.sys	
	Kernel Driver True	Manual	
	Running OK Ignore	False	
	True		
atmarpc	ATM ARP Client Protocol	c:\winnt\system32\drivers\atmarpc.sys	
	Kernel Driver False	Manual	
	Stopped OK Normal	False	
	False		
audstub	Audio Stub Driver	c:\winnt\system32\drivers\audstub.sys	
	Kernel Driver True	Manual	
	Running OK Normal	False	
	True		

beep	Beep	c:\winnt\system32\drivers\beep.sys	
	Kernel Driver True	System	
	Running OK Normal	False	
	True		
buslogic	BusLogic Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
cd20xrnt	cd20xrnt Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
cdaudio	Cdaudio	c:\winnt\system32\drivers\cdaudio.sys	
	Kernel Driver False	System	
	Stopped OK Ignore	False	
	False		
cdfs	Cdfs	c:\winnt\system32\drivers\cdfs.sys	
	File System Driver True	Disabled	
	Running OK Normal	False	
	True		
cdrom	CD-ROM Driver	c:\winnt\system32\drivers\cdrom.sys	
	Kernel Driver True	System	
	Running OK Normal	False	
	True		
changer	Changer Not Available	Kernel Driver	
	False System Stopped	OK	
	Ignore False False		
cpqarray	Cpqarray Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
cpqarray2	cpqarray2 Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
cpqcissm	cpqcissm	c:\winnt\system32\drivers\cpqcissm.sys	
	Kernel Driver True	Boot	
	Running OK Normal	False	
	True		
cpqfcalm	cpqfcalm Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
cpqfws2e	cpqfws2e Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
dac960nt	dac960nt Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
deckzpsx	deckzpsx Not Available	Kernel Driver	
	False Disabled Stopped	OK	
	Normal False False		
dfsdriver	DfsDriver	c:\winnt\system32\drivers\dfs.sys	
	File System Driver True	Boot	
	Running OK Normal	False	
	True		
disk	Disk Driver	c:\winnt\system32\drivers\disk.sys	
	Kernel Driver True	Boot	
	Running OK Normal	False	
	True		
diskperf	Diskperf	c:\winnt\system32\drivers\diskperf.sys	

	Kernel Driver	True	Boot	
	Running	OK	Normal	False
dmboot	dmboot	True	False	
	c:\winnt\system32\drivers\dmboot.sys			
	Kernel Driver	False	Disabled	
	Stopped	OK	Normal	False
dmio	Logical Disk Manager Driver			
	c:\winnt\system32\drivers\dmio.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
dmload	dmload	True	False	
	c:\winnt\system32\drivers\dmload.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
efs	EFS	c:\winnt\system32\drivers\efs.sys		
	File System Driver	True	Disabled	
	Running	OK	Normal	False
fastfat	Fastfat	True	False	
	c:\winnt\system32\drivers\fastfat.sys			
	File System Driver	True	Disabled	
	Running	OK	Normal	False
fd16_700	Fd16_700	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
fdc	Floppy Disk Controller Driver			
	c:\winnt\system32\drivers\fdc.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
fips	Fips	True	False	
	c:\winnt\system32\drivers\fips.sys			
	Kernel Driver	True	Auto	
	Running	OK	Normal	False
fireport	fireport	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
flashpnt	flashpnt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
flpydisk	Floppy Disk Driver			
	c:\winnt\system32\drivers\flpydisk.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
ftdisk	Volume Manager Driver			
	c:\winnt\system32\drivers\ftdisk.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
gpc	Generic Packet Classifier			
	c:\winnt\system32\drivers\msgpc.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver			
	c:\winnt\system32\drivers\i8042prt.sys			

	Kernel Driver	True	System	
	Running	OK	Normal	False
ini910u	ini910u	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
intelide	IntelIde	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
ipfilterdriver	IP Traffic Filter Driver			
	c:\winnt\system32\drivers\ipfltdrv.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
ipinip	IP in IP Tunnel Driver			
	c:\winnt\system32\drivers\ipinip.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
ipnat	IP Network Address Translator			
	c:\winnt\system32\drivers\ipnat.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
ipsec	IPSEC driver			
	c:\winnt\system32\drivers\ipsec.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
ipsraidn	ipsraidn	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
irenum	IR Enumerator Service			
	c:\winnt\system32\drivers\irenum.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
isapnp	PnP ISA/EISA Bus Driver			
	c:\winnt\system32\drivers\isapnp.sys			
	Kernel Driver	True	Boot	
	Running	OK	Critical	False
kbdclass	Keyboard Class Driver			
	c:\winnt\system32\drivers\kbdclass.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
ksecdd	KSecDD	True	False	
	c:\winnt\system32\drivers\ksecdd.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
lbrtfdc	lbrtfdc	Not Available	Kernel Driver	
	False	System	Stopped	OK
	Ignore	False	False	
lp6nds35	lp6nds35	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
mmdd	mmdd	Normal	False	
	c:\winnt\system32\drivers\mmdd.sys			
	Kernel Driver	True	System	
	Running	OK	Ignore	False
	True			

modem	Modem			
	c:\winnt\system32\drivers\modem.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Ignore	False
mouclass	Mouse Class Driver			
	c:\winnt\system32\drivers\mouclass.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
mountmgr	MountMgr	True	False	
	c:\winnt\system32\drivers\mountmgr.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
mrraid35x	mrraid35x	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
mrxsmmb	MRXSMB			
	c:\winnt\system32\drivers\mrxsmmb.sys			
	File System Driver	True	System	
	Running	OK	Normal	False
msfs	Msfs	True	False	
	c:\winnt\system32\drivers\msfs.sys			
	File System Driver	True	System	
	Running	OK	Normal	False
mskssrv	Microsoft Streaming Service Proxy			
	c:\winnt\system32\drivers\mskssrv.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
mspclock	Microsoft Streaming Clock Proxy			
	c:\winnt\system32\drivers\mspclock.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
mspqm	Microsoft Streaming Quality Manager Proxy			
	c:\winnt\system32\drivers\mspqm.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
mup	Mup	c:\winnt\system32\drivers\mup.sys		
	File System Driver	True	Boot	
	Running	OK	Normal	False
n100	Compaq Ethernet or Fast Ethernet NIC NT Driver			
	c:\winnt\system32\drivers\n100nt5.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
nrcr710	Nrcr710	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
ndis	NDIS System Driver			
	c:\winnt\system32\drivers\ndis.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
ndistapi	Remote Access NDIS TAPI Driver			
	c:\winnt\system32\drivers\ndistapi.sys			
	Kernel Driver	True	Manual	

```

Running OK Normal False
True
ndisuiio NDIS Usermode I/O Protocol
c:\winnt\system32\drivers\ndisuiio.sys
Kernel Driver False Manual
Stopped OK Normal False
False
ndiswan Remote Access NDIS WAN Driver
c:\winnt\system32\drivers\ndiswan.sys
Kernel Driver True Manual
Running OK Normal False
True
ndproxy NDIS Proxy
c:\winnt\system32\drivers\ndproxy.sys
Kernel Driver True Manual
Running OK Normal False
True
netbios NetBIOS Interface
c:\winnt\system32\drivers\netbios.sys
File System Driver True System
Running OK Normal False
True
netbt NetBios over Tcpip
c:\winnt\system32\drivers\netbt.sys
Kernel Driver True System
Running OK Normal False
True
netdetect NetDetect
c:\winnt\system32\drivers\netdtect.sys
Kernel Driver False Manual
Stopped OK Normal False
False
npfs Npfs
c:\winnt\system32\drivers\npfs.sys
File System Driver True System
Running OK Normal False
True
ntfs Ntfs
c:\winnt\system32\drivers\ntfs.sys
File System Driver True Disabled
Running OK Normal False
True
null Null
c:\winnt\system32\drivers\null.sys
Kernel Driver True System
Running OK Normal False
True
nwlnkflt IPX Traffic Filter Driver
c:\winnt\system32\drivers\nwlnkflt.sys
Kernel Driver False Manual
Stopped OK Normal False
False
nwlnkfwd IPX Traffic Forwarder Driver
c:\winnt\system32\drivers\nwlnkfwd.sys
Kernel Driver False Manual
Stopped OK Normal False
False
openhci Microsoft USB Open Host Controller Driver
c:\winnt\system32\drivers\openhci.sys
Kernel Driver False Manual
Stopped OK Normal False
False

```

```

parallel Parallel
c:\winnt\system32\drivers\parallel.sys
Kernel Driver False Auto
Stopped OK Ignore False
False
parport Parport
c:\winnt\system32\drivers\parport.sys
Kernel Driver False Auto
Stopped OK Ignore False
False
partmgr PartMgr
c:\winnt\system32\drivers\partmgr.sys
Kernel Driver True Boot
Running OK Normal False
True
parvdm ParVdm
c:\winnt\system32\drivers\parvdm.sys
Kernel Driver False Auto
Stopped OK Ignore False
False
pci PCI Bus Driver
c:\winnt\system32\drivers\pci.sys
Kernel Driver True Boot
Running OK Critical False
True
pcidump PCIDump Not Available Kernel Driver
False System Stopped OK
Ignore False False
pciide PCIIDE
c:\winnt\system32\drivers\pciide.sys
Kernel Driver True Boot
Running OK Normal False
True
pccmca Pccmca
c:\winnt\system32\drivers\pccmca.sys
Kernel Driver False Disabled
Stopped OK Normal False
False
pdcomp PDCOMP Not Available Kernel Driver
False Manual Stopped OK
Ignore False False
pdframe PDFRAME Not Available Kernel Driver
False Manual Stopped OK
Ignore False False
pdreli PDRELI Not Available Kernel Driver
False Manual Stopped OK
Ignore False False
pdrframe PDRFRAME Not Available Kernel Driver
False Manual Stopped OK
Ignore False False
pptpminiport WAN Miniport (PPTP)
c:\winnt\system32\drivers\rasppptp.sys
Kernel Driver True Manual
Running OK Normal False
True
ptilink Direct Parallel Link Driver
c:\winnt\system32\drivers\ptilink.sys
Kernel Driver True Manual
Running OK Normal False
True
q57w2k HP NC7782 Gigabit Server Adapter
c:\winnt\system32\drivers\q57w2k.sys
Kernel Driver True Manual

```

```

Running OK Normal False
True
ql1080 ql1080 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
ql10wnt ql10wnt Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
ql1240 ql1240 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
ql2100 ql2100 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
rasacd Remote Access Auto Connection Driver
c:\winnt\system32\drivers\rasacd.sys
Kernel Driver True System
Running OK Normal False
True
rasl2tp WAN Miniport (L2TP)
c:\winnt\system32\drivers\rasl2tp.sys
Kernel Driver True Manual
Running OK Normal False
True
raspti Direct Parallel
c:\winnt\system32\drivers\raspti.sys
Kernel Driver True Manual
Running OK Normal False
True
rca Microsoft Streaming Network Raw Channel
Access c:\winnt\system32\drivers\rca.sys
Kernel Driver False Manual
Stopped OK Normal False
False
rdbss Rdbss
c:\winnt\system32\drivers\rdbss.sys
File System Driver True System
Running OK Normal False
True
rdpdr Terminal Server Device Redirector Driver
c:\winnt\system32\drivers\rdpdr.sys
Kernel Driver True Manual
Running OK Normal False
True
rdpwd RDPWD
c:\winnt\system32\drivers\rdpwd.sys
Kernel Driver True Manual
Running OK Ignore False
True
redbook Digital CD Audio Playback Filter Driver
c:\winnt\system32\drivers\redbook.sys
Kernel Driver False System
Stopped OK Normal False
False
serenum Serenum Filter Driver
c:\winnt\system32\drivers\serenum.sys
Kernel Driver True Manual
Running OK Normal False
True
serial Serial port driver
c:\winnt\system32\drivers\serial.sys
Kernel Driver True System

```

```

Running OK Ignore False
True
False
sfloppy Sfloppy
c:\winnt\system32\drivers\sfloppy.sys
Kernel Driver False System
Stopped OK Ignore False
False
sglfb sglfb Not Available Kernel Driver
False System Stopped OK
Normal False False
simbad Simbad Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
sparrow Sparrow Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
spud Special Purpose Utility Driver
c:\winnt\system32\drivers\spud.sys
Kernel Driver True Manual
Running OK Normal False
True
srv Srv c:\winnt\system32\drivers\srv.sys
File System Driver True Manual
Running OK Normal False
True
swenum Software Bus Driver
c:\winnt\system32\drivers\swenum.sys
Kernel Driver True Manual
Running OK Normal False
True
symc810 symc810 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
symc8xx symc8xx Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
sym_hi sym_hi Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
tcpip TCP/IP Protocol Driver
c:\winnt\system32\drivers\tcpip.sys
Kernel Driver True System
Running OK Normal False
True
tdasync TDASYNC
c:\winnt\system32\drivers\tdasync.sys
Kernel Driver False Manual
Stopped OK Ignore False
False
tdipx TDIPX
c:\winnt\system32\drivers\tdipx.sys
Kernel Driver False Manual
Stopped OK Ignore False
False
tdnetb TDNETB
c:\winnt\system32\drivers\tdnetb.sys
Kernel Driver False Manual
Stopped OK Ignore False
False
tdpipe TDPIPE
c:\winnt\system32\drivers\tdpipe.sys
Kernel Driver False Manual

```

```

Stopped OK Ignore False
False
tdspix TDSPIX
c:\winnt\system32\drivers\tdspix.sys
Kernel Driver False Manual
Stopped OK Ignore False
False
tdtcp TDTCP
c:\winnt\system32\drivers\tdtcp.sys
Kernel Driver True Manual
Running OK Ignore False
True
termdd Terminal Device Driver
c:\winnt\system32\drivers\termdd.sys
Kernel Driver True Auto
Running OK Normal False
True
tga tga Not Available Kernel Driver
False System Stopped OK
Ignore False False
udfs Udfs
c:\winnt\system32\drivers\udfs.sys
File System Driver False Disabled
Stopped OK Normal False
False
uhcd Microsoft USB Universal Host Controller
Driver
c:\winnt\system32\drivers\uhcd.sys
Kernel Driver True Manual
Running OK Normal False
True
ultra66 ultra66 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
update Microcode Update Driver
c:\winnt\system32\drivers\update.sys
Kernel Driver True Manual
Running OK Normal False
True
usbhub Microsoft USB Standard Hub Driver
c:\winnt\system32\drivers\usbhub.sys
Kernel Driver True Manual
Running OK Normal False
True
vgasave VgaSave c:\winnt\system32\drivers\vga.sys
Kernel Driver True System
Running OK Ignore False
True
wanarp Remote Access IP ARP Driver
c:\winnt\system32\drivers\wanarp.sys
Kernel Driver True Manual
Running OK Normal False
True
wdica WDICA Not Available Kernel Driver
False Manual Stopped OK
Ignore False False

[Environment Variables]

Variable Value User Name
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
Os2LibPath %SystemRoot%\system32\os2\dll;
<SYSTEM>

```

```

Path
%SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\90\Tools\bin\ <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 4
Stepping 1, GenuineIntel <SYSTEM>
PROCESSOR_REVISION 0401 <SYSTEM>
NUMBER_OF_PROCESSORS 2 <SYSTEM>
PATHEXT .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
; .WSH <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
lib C:\Program Files\SQLXML 4.0\bin\
<SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp
CL55\Administrator
TMP %USERPROFILE%\Local Settings\Temp
CL55\Administrator

[Jobs]

[ Following are sub-categories of this main category
]

[Print]

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Name
Print Processor Host Print Queue
Data Type Name

Unknown Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown

[Network Connections]

Local Name Remote Name Type
Status User Name
E: \\inforb\audit_fdr Disk OK

[Running Tasks]

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Unknown Unknown Unknown
system Not Available 8 8 0
1413120 Not Available Unknown
Unknown Unknown
smss.exe c:\winnt\system32\smss.exe 184 11
204800 1413120 9/19/2005 9:42:23 AM

```



```

5.00.2195.6601 44.77 KB (45,840 bytes)
8/16/2005 2:52:28 PM
csrss.exe Not Available 208 13 Not
Available Not Available 9/19/2005 9:42:25 AM
Unknown Unknown Unknown
winlogon.exe c:\winnt\system32\winlogon.exe
204 13 204800 1413120
9/19/2005 9:42:25 AM
5.00.2195.6714 176.77 KB (181,008
bytes)
8/16/2005 3:14:25 PM
services.exe c:\winnt\system32\services.exe
260 9 204800 1413120
9/19/2005 9:42:26 AM
5.00.2195.6700 87.27 KB (89,360 bytes)
8/16/2005 2:52:28 PM
lsass.exe c:\winnt\system32\lsass.exe 272 9
204800 1413120 9/19/2005 9:42:26 AM
5.00.2195.6695 32.77 KB (33,552 bytes)
8/16/2005 2:52:28 PM
termsrv.exe c:\winnt\system32\termsrv.exe 388
10 204800 1413120 9/19/2005
9:42:27 AM
5.00.2195.6696 139.27 KB
(142,608 bytes)
8/16/2005 3:14:23 PM
acllient.exe c:\program
files\altiris\acllient\acllient.exe 480 8
204800 1413120 9/19/2005 9:42:27 AM
6.1.401 4.63 MB (4,857,932 bytes)
6/5/2003 1:55:46 PM
regsvcs.exe c:\winnt\system32\regsvcs.exe 512
8 204800 1413120 9/19/2005
9:42:28 AM
5.00.2195.6701 66.77 KB
(68,368 bytes)
8/16/2005 3:14:19 PM
rsys.exe c:\benchmark\rsys.exe 528 8
204800 1413120 9/19/2005 9:42:28 AM
Not Available 32.00 KB (32,768 bytes)
9/13/2002 6:30:57 PM
svchost.exe c:\winnt\system32\svchost.exe 556
8 204800 1413120 9/19/2005
9:42:28 AM
5.00.2134.1 7.77 KB
(7,952 bytes)
12/7/1999 7:00:00 AM
svchost.exe c:\winnt\system32\svchost.exe 636
8 204800 1413120 9/19/2005
9:42:31 AM
5.00.2134.1 7.77 KB
(7,952 bytes)
12/7/1999 7:00:00 AM
svchost.exe c:\winnt\system32\svchost.exe 664
8 204800 1413120 9/19/2005
9:42:31 AM
5.00.2134.1 7.77 KB
(7,952 bytes)
12/7/1999 7:00:00 AM
mstask.exe c:\winnt\system32\mstask.exe 692
8 204800 1413120 9/19/2005
9:42:31 AM
4.71.2195.6704 116.77 KB
(119,568 bytes)
8/16/2005 3:14:14 PM
winmgmt.exe c:\winnt\system32\wbem\winmgmt.exe 740
8 204800 1413120 9/19/2005
9:42:32 AM
1.50.1085.0100 192.10 KB
(196,706 bytes)
8/16/2005 3:14:30 PM
inetinfo.exe c:\winnt\system32\inetrv\inetinfo.exe 764
8 204800 1413120 9/19/2005
9:42:32 AM
5.00.0984.14.27 KB (14,608 bytes)
8/16/2005 3:15:30 PM

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dfssvc.exe c:\winnt\system32\dfssvc.exe 876
8 204800 1413120 9/19/2005
9:42:40 AM
5.00.2195.6664 88.77 KB
(90,896 bytes)
8/16/2005 3:14:02 PM
svchost.exe c:\winnt\system32\svchost.exe
1088 8 204800 1413120
9/19/2005 9:42:49 AM
5.00.2134.1
7.77 KB (7,952 bytes)
12/7/1999
7:00:00 AM
logon.scr c:\winnt\system32\logon.scr 684 4
204800 1413120 9/19/2005 9:57:38 AM
5.00.2195.6601 127.77 KB (130,832
bytes)
8/16/2005 3:14:09 PM
csrss.exe Not Available 1168 13 Not
Available Not Available 9/19/2005 12:13:55 PM
Unknown Unknown Unknown
winlogon.exe c:\winnt\system32\winlogon.exe
1108 13 204800 1413120
9/19/2005 12:13:55 PM
5.00.2195.6714 176.77 KB (181,008
bytes)
8/16/2005 3:14:25 PM
rdpclip.exe c:\winnt\system32\rdpclip.exe
1080 8 204800 1413120
9/19/2005 12:13:57 PM
5.00.2174.1
39.77 KB (40,720 bytes)
9/13/2002
5:45:10 PM
explorer.exe c:\winnt\explorer.exe 996
8 204800 1413120 9/19/2005
12:13:57 PM
5.00.3700.6690 237.77 KB
(243,472 bytes)
8/16/2005 3:14:26 PM
aclntusr.exe c:\program
files\altiris\aclntusr\aclntusr.exe 944 8
204800 1413120 9/19/2005 12:13:57 PM
6, 1, 401 180.00 KB (184,320 bytes)
6/5/2003 1:55:47 PM
tardis.exe c:\program files\tardis 2000
v1.4\tardis.exe 1232 8 204800
1413120 9/19/2005 12:13:58 PM
5,
0, 1, 4 308.00 KB (315,392 bytes)
9/13/2002
6:21:25 PM
mmc.exe c:\winnt\system32\mmc.exe 1280 8
204800 1413120 9/19/2005 12:14:30 PM
5.00.2195.6601 589.27 KB (603,408
bytes)
8/16/2005 3:14:10 PM
rsvps.exe c:\winnt\system32\rsvps.exe 1452 8
204800 1413120 9/19/2005 12:15:13 PM
5.00.2195.6663 172.77 KB (176,912
bytes)
8/16/2005 3:14:20 PM

[Loaded Modules]

Name Version Size File Date Manufacturer
Path
traffic.dll 5.00.2195.6613 30.77 KB
(31,504 bytes)
8/16/2005 3:14:23 PM
Microsoft Corporation
c:\winnt\system32\traffic.dll
rsvps.exe 5.00.2195.6663 172.77 KB (176,912
bytes)
8/16/2005 3:14:20 PM
Microsoft
Corporation
c:\winnt\system32\rsvps.exe
wbemprox.dll 1.50.1085.0100 40.10 KB
(41,061 bytes)
8/16/2005 3:14:29 PM

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Microsoft Corporation
c:\winnt\system32\wbem\wbemprox.dll
mlang.dll 5.00.3700.6655 510.77 KB (523,024
bytes)
8/16/2005 3:14:10 PM
Microsoft
Corporation
c:\winnt\system32\mlang.dll
cabinet.dll 5.00.2147.1 54.77 KB
(56,080 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cabinet.dll
msinfo32.dll 5.00.2195.6601 312.27 KB
(319,760 bytes)
8/16/2005 3:14:31 PM
Microsoft Corporation
c:\program
files\common files\microsoft
shared\msinfo\msinfo32.dll
mmcndmgr.dll 5.00.2195.6601 816.27 KB
(835,856 bytes)
8/16/2005 3:14:10 PM
Microsoft Corporation
c:\winnt\system32\mmcndmgr.dll
msvcps5.dll 5.00.7051 552.50 KB (565,760
bytes)
12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\msvcps5.dll
mmc.exe 5.00.2195.6601 589.27 KB (603,408
bytes)
8/16/2005 3:14:10 PM
Microsoft
Corporation
c:\winnt\system32\mmc.exe
rapilib.dll 5.00.2195.6601 24.77 KB
(25,360 bytes)
8/16/2005 3:14:19 PM
Microsoft Corporation
c:\winnt\system32\rapilib.dll
rsvpsp.dll 5.00.2195.6611 75.27 KB
(77,072 bytes)
8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\rsvpsp.dll
tardis.exe 5, 0, 1, 4 308.00 KB
(315,392 bytes)
9/13/2002 6:21:25 PM
H.C.Mingham-Smith Ltd.
c:\program
files\tardis 2000 v1.4\tardis.exe
aclntusr.exe 6, 1, 401 180.00 KB (184,320
bytes)
6/5/2003 1:55:47 PM
c:\program
files\altiris\aclntusr\aclntusr.exe
shdoclc.dll 5.00.3700.6668 324.50 KB
(332,288 bytes)
8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\shdoclc.dll
netplwiz.dll 5.00.2195.6601 169.77 KB
(173,840 bytes)
8/16/2005 3:14:16 PM
Microsoft Corporation
c:\winnt\system32\netplwiz.dll
netmsg.dll 5.00.2137.1 152.50 KB
(156,160 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netmsg.dll
netui2.dll 5.00.2134.1 280.27 KB
(286,992 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netui2.dll
mprui.dll 5.00.2195.6601 54.77 KB (56,080 bytes)
8/16/2005 3:14:10 PM
Microsoft
Corporation
c:\winnt\system32\mprui.dll
urlmon.dll 5.00.3700.6705 442.77 KB
(453,392 bytes)
8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\urlmon.dll

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faxshell.dll 5.00.2134.1 8.27 KB
(8,464 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\faxshell.dll
msacm32.dll 5.00.2134.1 65.27 KB
(66,832 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msacm32.dll
avifil32.dll 5.00.2195.6612 76.77 KB
(78,608 bytes) 8/16/2005 3:13:57 PM
Microsoft Corporation
c:\winnt\system32\avifil32.dll
msvfw32.dll 5.00.2195.6612 113.77 KB
(116,496 bytes) 8/16/2005 3:14:14 PM
Microsoft Corporation
c:\winnt\system32\msvfw32.dll
docprop2.dll 5.00.2178.1 297.77 KB
(304,912 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\docprop2.dll
linkinfo.dll 5.00.2134.1 15.77 KB
(16,144 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\linkinfo.dll
browselc.dll 5.00.3700.6661 34.50 KB
(35,328 bytes) 8/16/2005 3:13:57 PM
Microsoft Corporation
c:\winnt\system32\browselc.dll
powrprof.dll 5.00.3502.6601 13.27 KB
(13,584 bytes) 8/16/2005 3:14:18 PM
Microsoft Corporation
c:\winnt\system32\powrprof.dll
batmeter.dll 5.00.3502.6601 20.27 KB
(20,752 bytes) 8/16/2005 3:13:57 PM
Microsoft Corporation
c:\winnt\system32\batmeter.dll
stobject.dll 5.00.2195.6601 79.27 KB
(81,168 bytes) 8/16/2005 3:14:23 PM
Microsoft Corporation
c:\winnt\system32\stobject.dll
msi.dll 3.1.4000.2435 2.76 MB (2,890,240
bytes) 9/13/2002 6:08:04 PM
Microsoft Corporation
c:\winnt\system32\msi.dll
webcheck.dll 5.00.3502.6601 251.77 KB
(257,808 bytes) 8/16/2005 3:14:25 PM
Microsoft Corporation
c:\winnt\system32\webcheck.dll
ntshrui.dll 5.00.2134.1 46.77 KB
(47,888 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ntshrui.dll
mydocs.dll 5.00.3502.6601 55.77 KB
(57,104 bytes) 8/16/2005 3:14:15 PM
Microsoft Corporation
c:\winnt\system32\mydocs.dll
browseui.dll 5.00.3700.6661 789.27 KB
(808,208 bytes) 8/16/2005 3:13:57 PM
Microsoft Corporation
c:\winnt\system32\browseui.dll
shdocvw.dll 5.00.3700.6668 1.06 MB
(1,107,728 bytes) 8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\shdocvw.dll

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explorer.exe 5.00.3700.6690 237.77 KB
(243,472 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\explorer.exe
rdpclip.exe 5.00.2174.1 39.77 KB
(40,720 bytes) 9/13/2002 5:45:10 PM
Microsoft Corporation
c:\winnt\system32\rdpclip.exe
wzcsapi.dll 5.00.2195.6604 29.27 KB
(29,968 bytes) 8/16/2005 3:14:36 PM
Microsoft Corporation
c:\winnt\system32\wzcsapi.dll
wzcdlg.dll 5.00.2195.6604 51.27 KB
(52,496 bytes) 8/16/2005 3:14:36 PM
Microsoft Corporation
c:\winnt\system32\wzcdlg.dll
cscui.dll 5.00.2195.6705 237.27 KB (242,960
bytes) 8/16/2005 3:14:01 PM
Microsoft Corporation
c:\winnt\system32\cscui.dll
logon.scr 5.00.2195.6601 127.77 KB (130,832
bytes) 8/16/2005 3:14:09 PM
Microsoft Corporation
c:\winnt\system32\logon.scr
h323.tsp 5.00.2195.6699 248.77 KB (254,736
bytes) 8/16/2005 3:14:06 PM
Microsoft Corporation
c:\winnt\system32\h323.tsp
ipconf.tsp 5.00.2143.1 10.77 KB
(11,024 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ipconf.tsp
ndptsp.tsp 5.00.2143.1 38.27 KB
(39,184 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ndptsp.tsp
kmddsp.tsp 5.00.2150.1 17.77 KB
(18,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\kmddsp.tsp
uniplat.dll 5.00.2195.6601 14.27 KB
(14,608 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\uniplat.dll
unimdm.tsp 5.00.2195.6601 199.27 KB
(204,048 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\unimdm.tsp
tapisrv.dll 5.00.2195.6666 169.27 KB
(173,328 bytes) 8/16/2005 3:14:23 PM
Microsoft Corporation
c:\winnt\system32\tapisrv.dll
dfssvc.exe 5.00.2195.6664 88.77 KB
(90,896 bytes) 8/16/2005 3:14:02 PM
Microsoft Corporation
c:\winnt\system32\dfssvc.exe
httpext.dll 5.00.0984.240.77 KB (246,544
bytes) 8/16/2005 3:15:31 PM
Microsoft Corporation
c:\winnt\system32\inetrv\httpext.dll
msvcr80.dll 8.00.50215.312 600.00 KB
(614,400 bytes) 5/22/2005 11:47:14 PM
Microsoft Corporation
c:\winnt\microsoft.net\framework\v2.0.50215
\msvcr80.dll

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```

aspnet_filter.dll 2.0.50215.312 (beta2PLUS.050215-
3100) 8.50 KB (8,704 bytes) 5/23/2005
12:36:36 AM
Microsoft Corporation
c:\winnt\microsoft.net\framework\v2.0.50215
\aspnet_filter.dll
md5filt.dll 5.00.0984.32.77 KB (33,552 bytes)
8/16/2005 3:15:10 PM
Microsoft Corporation
c:\winnt\system32\inetrv\md5filt.dll
gzip.dll 5.00.0984.30.27 KB (30,992 bytes)
8/16/2005 3:14:54 PM
Microsoft Corporation
c:\winnt\system32\inetrv\gzip.dll
compfilt.dll 5.00.0984.22.77 KB (23,312 bytes)
8/16/2005 3:15:30 PM
Microsoft Corporation
c:\winnt\system32\inetrv\compfilt.dll
sspifilt.dll 5.00.0984.42.77 KB (43,792 bytes)
8/16/2005 3:14:58 PM
Microsoft Corporation
c:\winnt\system32\inetrv\sspifilt.dll
iscomlog.dll 5.00.0984.24.27 KB (24,848 bytes)
8/16/2005 3:15:26 PM
Microsoft Corporation
c:\winnt\system32\inetrv\iscomlog.dll
lonsint.dll 5.00.0984.11.77 KB (12,048 bytes)
8/16/2005 3:14:57 PM
Microsoft Corporation
c:\winnt\system32\inetrv\lonsint.dll
inetsloc.dll 5.00.0984.20.27 KB (20,752 bytes)
8/16/2005 3:15:30 PM
Microsoft Corporation
c:\winnt\system32\inetrv\inetsloc.dll
iisfecnv.dll 5.00.0984.7.27 KB (7,440 bytes)
8/16/2005 3:43:34 PM
Microsoft Corporation
c:\winnt\system32\inetrv\iisfecnv.dll
isatq.dll 5.00.0984.61.27 KB (62,736 bytes)
8/16/2005 3:15:03 PM
Microsoft Corporation
c:\winnt\system32\inetrv\isatq.dll
infocomm.dll 5.00.0984.242.27 KB (248,080
bytes) 8/16/2005 3:15:30 PM
Microsoft Corporation
c:\winnt\system32\inetrv\infocomm.dll
w3svc.dll 5.00.0984.338.27 KB (346,384 bytes)
8/16/2005 3:15:05 PM
Microsoft Corporation
c:\winnt\system32\inetrv\w3svc.dll
security.dll 5.00.2154.1 5.77 KB
(5,904 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\security.dll
svcext.dll 5.00.0984.39.77 KB (40,720 bytes)
8/16/2005 3:15:11 PM
Microsoft Corporation
c:\winnt\system32\inetrv\svcext.dll
admexs.dll 5.00.0984.27.77 KB (28,432 bytes)
8/16/2005 3:15:32 PM
Microsoft Corporation
c:\winnt\system32\inetrv\admexs.dll
wamreg.dll 5.00.0984.45.77 KB (46,864 bytes)
8/16/2005 3:15:09 PM
Microsoft Corporation

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Corporation  
 c:\winnt\system32\inetsrv\wamreg.dll  
 metadata.dll 5.00.0984 68.77 KB (70,416 bytes)  
 8/16/2005 3:15:17 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\metadata.dll  
 iismap.dll 5.00.0984 56.27 KB (57,616 bytes)  
 8/16/2005 3:15:24 PM Microsoft Corporation  
 c:\winnt\system32\iismap.dll  
 nsepm.dll 5.00.0984 43.27 KB (44,304 bytes)  
 8/16/2005 3:15:01 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\nsepm.dll  
 admwprox.dll 5.00.0984 31.77 KB (32,528 bytes)  
 8/16/2005 3:43:34 PM Microsoft Corporation  
 c:\winnt\system32\admwprox.dll  
 coadmin.dll 5.00.0984 39.77 KB (40,720 bytes)  
 8/16/2005 3:15:30 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\coadmin.dll  
 iisadmin.dll 5.00.0984 15.77 KB (16,144 bytes)  
 8/16/2005 3:15:25 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\iisadmin.dll  
 rpcpref.dll 5.00.0984 4.27 KB (4,368 bytes)  
 8/16/2005 3:15:12 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\rpcpref.dll  
 iisrtl.dll 5.00.0984 121.27 KB (124,176 bytes)  
 8/16/2005 3:15:23 PM Microsoft Corporation  
 c:\winnt\system32\iisrtl.dll  
 inetinfo.exe 5.00.0984 14.27 KB (14,608 bytes)  
 8/16/2005 3:15:30 PM Microsoft Corporation  
 c:\winnt\system32\inetsrv\inetinfo.exe  
 netui1.dll 5.00.2134.1 210.27 KB (215,312 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\netui1.dll  
 netui0.dll 5.00.2195.6601 70.27 KB (71,952 bytes)  
 8/16/2005 3:14:16 PM Microsoft Corporation  
 c:\winnt\system32\netui0.dll  
 ntlanman.dll 5.00.2195.6601 35.27 KB (36,112 bytes)  
 8/16/2005 2:52:28 PM Microsoft Corporation  
 c:\winnt\system32\ntlanman.dll  
 wshnetbs.dll 5.00.2134.1 7.77 KB (7,952 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\wshnetbs.dll  
 provthrd.dll 1.50.1085.0000 68.07 KB (69,708 bytes)  
 9/13/2002 5:45:53 PM Microsoft Corporation  
 c:\winnt\system32\wbem\provthrd.dll  
 ntevt.dll 1.50.1085.0072 192.06 KB (196,671 bytes)  
 8/16/2005 3:14:29 PM Microsoft Corporation  
 c:\winnt\system32\wbem\ntevt.dll  
 perfos.dll 5.00.2155.1 21.27 KB (21,776 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\perfos.dll

framedyn.dll 1.50.1085.0076 164.07 KB (168,009 bytes)  
 8/16/2005 3:14:28 PM Microsoft Corporation  
 c:\winnt\system32\wbem\framedyn.dll  
 cimwin32.dll 1.50.1085.0103 1.04 MB (1,089,637 bytes)  
 8/16/2005 3:14:28 PM Microsoft Corporation  
 c:\winnt\system32\wbem\cimwin32.dll  
 wbemsvc.dll 1.50.1085.0007 40.07 KB (41,036 bytes)  
 8/16/2005 3:14:29 PM Microsoft Corporation  
 c:\winnt\system32\wbem\wbemsvc.dll  
 wbemess.dll 1.50.1085.0100 364.09 KB (372,825 bytes)  
 8/16/2005 3:14:29 PM Microsoft Corporation  
 c:\winnt\system32\wbem\wbemess.dll  
 fastprox.dll 1.50.1085.0100 152.10 KB (155,749 bytes)  
 8/16/2005 3:14:28 PM Microsoft Corporation  
 c:\winnt\system32\wbem\fastprox.dll  
 wbemcore.dll 1.50.1085.0100 632.09 KB (647,257 bytes)  
 8/16/2005 3:14:29 PM Microsoft Corporation  
 c:\winnt\system32\wbem\wbemcore.dll  
 wbemcomn.dll 1.50.1085.0100 692.09 KB (708,696 bytes)  
 8/16/2005 3:14:29 PM Microsoft Corporation  
 c:\winnt\system32\wbem\wbemcomn.dll  
 winmgmt.exe 1.50.1085.0100 192.10 KB (196,706 bytes)  
 8/16/2005 3:14:30 PM Microsoft Corporation  
 c:\winnt\system32\wbem\winmgmt.exe  
 msidle.dll 5.00.2920.0000 6.27 KB (6,416 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\msidle.dll  
 mstask.exe 4.71.2195.6704 116.77 KB (119,568 bytes)  
 8/16/2005 3:14:14 PM Microsoft Corporation  
 c:\winnt\system32\mstask.exe  
 wmi.dll 5.00.2191.1 6.27 KB (6,416 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\wmi.dll  
 netshell.dll 5.00.2195.6604 466.27 KB (477,456 bytes)  
 8/16/2005 3:14:16 PM Microsoft Corporation  
 c:\winnt\system32\netshell.dll  
 netman.dll 5.00.2195.6660 93.27 KB (95,504 bytes)  
 8/16/2005 3:14:15 PM Microsoft Corporation  
 c:\winnt\system32\netman.dll  
 resutils.dll 5.00.2195.6702 39.77 KB (40,720 bytes)  
 8/16/2005 3:14:20 PM Microsoft Corporation  
 c:\winnt\system32\resutils.dll  
 clusapi.dll 5.00.2195.6683 54.27 KB (55,568 bytes)  
 8/16/2005 3:13:59 PM Microsoft Corporation  
 c:\winnt\system32\clusapi.dll  
 mtxclu.dll 2000.2.3504.0 51.27 KB (52,496 bytes)  
 8/16/2005 3:14:15 PM Microsoft Corporation  
 c:\winnt\system32\mtxclu.dll

msdtcprx.dll 2000.2.3504.0 690.77 KB (707,344 bytes)  
 8/16/2005 3:14:11 PM Microsoft Corporation  
 c:\winnt\system32\msdtcprx.dll  
 comsvcs.dll 2000.2.3504.0 1.38 MB (1,448,208 bytes)  
 8/16/2005 3:14:00 PM Microsoft Corporation  
 c:\winnt\system32\comsvcs.dll  
 ntmsdba.dll 5.00.2195.6655 169.27 KB (173,328 bytes)  
 8/16/2005 3:14:17 PM Microsoft Corporation  
 c:\winnt\system32\ntmsdba.dll  
 ipbootp.dll 5.00.2168.1 33.77 KB (34,576 bytes)  
 12/7/1999 7:00:00 AM Microsoft Corporation  
 c:\winnt\system32\ipbootp.dll  
 cryptui.dll 5.131.2195.6628 433.27 KB (443,664 bytes)  
 8/16/2005 3:14:01 PM Microsoft Corporation  
 c:\winnt\system32\cryptui.dll  
 rastls.dll 5.00.2195.6680 98.27 KB (100,624 bytes)  
 8/16/2005 3:14:19 PM Microsoft Corporation  
 c:\winnt\system32\rastls.dll  
 raschap.dll 5.00.2195.6663 59.27 KB (60,688 bytes)  
 8/16/2005 3:14:19 PM Microsoft Corporation  
 c:\winnt\system32\raschap.dll  
 rasppp.dll 5.00.2195.6626 194.27 KB (198,928 bytes)  
 8/16/2005 3:14:19 PM Microsoft Corporation  
 c:\winnt\system32\rasppp.dll  
 rastapi.dll 5.00.2195.6604 52.77 KB (54,032 bytes)  
 8/16/2005 2:52:28 PM Microsoft Corporation  
 c:\winnt\system32\rastapi.dll  
 rasdlg.dll 5.00.2195.6625 516.77 KB (529,168 bytes)  
 8/16/2005 2:52:28 PM Microsoft Corporation  
 c:\winnt\system32\rasdlg.dll  
 netcfgx.dll 5.00.2195.6604 534.77 KB (547,600 bytes)  
 8/16/2005 3:14:15 PM Microsoft Corporation  
 c:\winnt\system32\netcfgx.dll  
 rasmans.dll 5.00.2195.6696 149.77 KB (153,360 bytes)  
 8/16/2005 3:14:19 PM Microsoft Corporation  
 c:\winnt\system32\rasmans.dll  
 sens.dll 5.00.2195.6627 37.27 KB (38,160 bytes)  
 8/16/2005 3:14:21 PM Microsoft Corporation  
 c:\winnt\system32\sens.dll  
 ntmssvc.dll 5.00.2195.6655 391.77 KB (401,168 bytes)  
 8/16/2005 3:14:17 PM Microsoft Corporation  
 c:\winnt\system32\ntmssvc.dll  
 sensapi.dll 5.00.2195.6627 7.27 KB (7,440 bytes)  
 8/16/2005 3:14:21 PM Microsoft Corporation  
 c:\winnt\system32\sensapi.dll  
 winhttp.dll 5.1.2600.1188 (xpsp2.030318-2132) 303.50 KB (310,784 bytes)  
 8/16/2005 3:14:38 PM Microsoft Corporation  
 c:\winnt\system32\winhttp.dll

```

txfaux.dll      2000.2.3504.0      388.27 KB
(397,584 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\txfaux.dll
es.dll         2000.2.3504.0      227.77 KB (233,232
bytes) 8/16/2005 3:14:04 PM
Microsoft Corporation
c:\winnt\system32\es.dll
wininet.dll   5.00.3700.6713     455.77 KB
(466,704 bytes) 8/16/2005 3:14:25 PM
Microsoft Corporation
c:\winnt\system32\wininet.dll
util.dll      5.00.2195.6701     25.77 KB
(26,384 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\util.dll
wtsapi32.dll  5.00.2134.1        14.27 KB
(14,608 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\wtsapi32.dll
advpack.dll   5.00.3502.6601     86.77 KB
(88,848 bytes) 8/16/2005 3:13:56 PM
Microsoft Corporation
c:\winnt\system32\advpack.dll
wuaueng.dll  5.4.3630.2554 built by: lab04_n
188.00 KB (192,512 bytes) 8/16/2005
3:14:38 PM
Microsoft Corporation
c:\winnt\system32\wuaueng.dll
wuauaserv.dll 5.4.3630.2554 built by: lab04_n
9.00 KB (9,216 bytes) 8/16/2005
3:14:38 PM
Microsoft Corporation
c:\winnt\system32\wuauaserv.dll
clbcatq.dll  2000.2.3504.0      498.27 KB
(510,224 bytes) 8/16/2005 3:13:59 PM
Microsoft Corporation
c:\winnt\system32\clbcatq.dll
rpcss.dll    5.00.2195.6702     233.77 KB (239,376
bytes) 8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\rpcss.dll
svchost.exe  5.00.2134.1        7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\svchost.exe
rsys.exe     Not Available      32.00 KB (32,768 bytes)
9/13/2002 6:30:57 PM
Not Available
c:\benchmark\rsys.exe
regsvc.exe   5.00.2195.6701     66.77 KB
(68,368 bytes) 8/16/2005 3:14:19 PM
Microsoft Corporation
c:\winnt\system32\regsvc.exe
ntmarta.dll  5.00.2195.6666     100.27 KB
(102,672 bytes) 8/16/2005 3:14:17 PM
Microsoft Corporation
c:\winnt\system32\ntmarta.dll
psapi.dll    5.00.2134.1        28.27 KB (28,944 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\psapi.dll
riched20.dll 5.30.23.1215       421.77 KB
(431,888 bytes) 8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\riched20.dll
riched32.dll 5.00.2134.1        3.77 KB
(3,856 bytes) 12/7/1999 7:00:00 AM

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```

Microsoft Corporation
c:\winnt\system32\riched32.dll
comdlg32.dll 5.00.3700.6693     235.77 KB
(241,424 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\comdlg32.dll
aclient.exe  6.1.401 4.63 MB (4,857,932
bytes) 6/5/2003 1:55:46 PM Altiris, Inc.
c:\program
files\altiris\aclient\aclient.exe
rdpwsx.dll   5.00.2195.6697     97.90 KB
(100,248 bytes) 8/16/2005 3:14:19 PM
Microsoft Corporation
c:\winnt\system32\rdpwsx.dll
ntlsapi.dll  5.00.2195.6601     6.77 KB
(6,928 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\ntlsapi.dll
mstlsapi.dll 5.00.2195.6659     25.77 KB
(26,384 bytes) 8/16/2005 3:14:14 PM
Microsoft Corporation
c:\winnt\system32\mstlsapi.dll
icaapi.dll   5.00.2195.6654     122.77 KB
(125,712 bytes) 8/16/2005 3:14:06 PM
Microsoft Corporation
c:\winnt\system32\icaapi.dll
regapi.dll   5.00.2195.6602     35.27 KB
(36,112 bytes) 8/16/2005 3:14:19 PM
Microsoft Corporation
c:\winnt\system32\regapi.dll
termsrv.exe  5.00.2195.6696     139.27 KB
(142,608 bytes) 8/16/2005 3:14:23 PM
Microsoft Corporation
c:\winnt\system32\termsrv.exe
dssenh.dll  5.00.2195.6612     143.77 KB
(147,216 bytes) 8/16/2005 3:14:35 PM
Microsoft Corporation
c:\winnt\system32\dssenh.dll
oakley.dll   5.00.2195.6662     435.77 KB
(446,224 bytes) 8/16/2005 3:14:17 PM
Microsoft Corporation
c:\winnt\system32\oakley.dll
mfc42u.dll   6.00.9586.0        988.05 KB
(1,011,764 bytes) 8/16/2005 3:14:09 PM
Microsoft Corporation
c:\winnt\system32\mfc42u.dll
polagent.dll 5.00.2195.6655     109.27 KB
(111,888 bytes) 8/16/2005 3:14:18 PM
Microsoft Corporation
c:\winnt\system32\polagent.dll
scecli.dll  5.00.2195.6704     111.77 KB
(114,448 bytes) 8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\scecli.dll
esent.dll    6.1.3940.31 1.08 MB (1,135,376
bytes) 8/16/2005 3:14:04 PM
Microsoft Corporation
c:\winnt\system32\esent.dll
mwssock.dll  5.00.2195.6603     62.77 KB
(64,272 bytes) 8/16/2005 3:14:14 PM
Microsoft Corporation
c:\winnt\system32\mwssock.dll
ntdsatq.dll  5.00.2195.6620     31.27 KB
(32,016 bytes) 8/16/2005 3:14:16 PM

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Microsoft Corporation
c:\winnt\system32\ntdsatq.dll
ntdsa.dll    5.00.2195.6697     1016.27 KB (1,040,656
bytes) 8/16/2005 3:14:16 PM
Microsoft Corporation
c:\winnt\system32\ntdsa.dll
kdcsvc.dll   5.00.2195.6627     144.77 KB
(148,240 bytes) 8/16/2005 3:14:09 PM
Microsoft Corporation
c:\winnt\system32\kdcsvc.dll
sfmapi.dll   5.00.2134.1        38.77 KB
(39,696 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\sfmapi.dll
rassfm.dll   5.00.2195.6604     21.27 KB
(21,776 bytes) 8/16/2005 3:14:19 PM
Microsoft Corporation
c:\winnt\system32\rassfm.dll
rsabase.dll  5.00.2195.6619     129.27 KB
(132,368 bytes) 6/19/2003 12:05:04 PM
Microsoft Corporation
c:\winnt\system32\rsabase.dll
schannel.dll 5.00.2195.6705     144.27 KB
(147,728 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\schannel.dll
netlogon.dll 5.00.2195.6695     363.27 KB
(371,984 bytes) 8/16/2005 3:14:15 PM
Microsoft Corporation
c:\winnt\system32\netlogon.dll
kerberos.dll 5.00.2195.6666     207.77 KB
(212,752 bytes) 8/16/2005 3:14:09 PM
Microsoft Corporation
c:\winnt\system32\kerberos.dll
msprivs.dll  5.00.2195.6695     46.00 KB
(47,104 bytes) 8/16/2005 3:14:13 PM
Microsoft Corporation
c:\winnt\system32\msprivs.dll
samsrv.dll   5.00.2195.6697     380.77 KB
(389,904 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\samsrv.dll
lsasrv.dll   5.00.2195.6695     506.77 KB
(518,928 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\lsasrv.dll
lsass.exe    5.00.2195.6695     32.77 KB (33,552 bytes)
8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\lsass.exe
wmicore.dll  5.00.2195.6611     72.77 KB
(74,512 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wmicore.dll
browser.dll  5.00.2195.6693     67.27 KB
(68,880 bytes) 8/16/2005 3:13:57 PM
Microsoft Corporation
c:\winnt\system32\browser.dll
trkwks.dll   5.00.2195.6623     88.27 KB
(90,384 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\trkwks.dll
psbase.dll  5.00.2195.6661     112.77 KB
(115,472 bytes) 8/16/2005 3:14:18 PM

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```

Microsoft Corporation
c:\winnt\system32\psbase.dll
cryptsvc.dll 5.00.2195.6661 74.27 KB
(76,048 bytes) 8/16/2005 3:14:01 PM
Microsoft Corporation
c:\winnt\system32\cryptsvc.dll
cfgmgr32.dll 5.00.2134.1 16.77 KB
(17,168 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cfgmgr32.dll
dmserver.dll 2195.6605.297.3 11.77 KB
(12,048 bytes) 8/16/2005 3:14:03 PM
VERITAS Software Corp.
c:\winnt\system32\dmserver.dll
seclogon.dll 5.00.2195.6707 16.77 KB
(17,168 bytes) 8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\seclogon.dll
cryptdll.dll 5.00.2195.6607 43.27 KB
(44,304 bytes) 8/16/2005 3:14:01 PM
Microsoft Corporation
c:\winnt\system32\cryptdll.dll
wkssvc.dll 5.00.2195.6692 95.77 KB
(98,064 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\wkssvc.dll
srvsvc.dll 5.00.2195.6697 81.77 KB
(83,728 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\srvsvc.dll
lmhsvc.dll 5.00.2195.6601 9.77 KB
(10,000 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\lmhsvc.dll
eventlog.dll 5.00.2195.6716 46.77 KB
(47,888 bytes) 8/16/2005 3:14:05 PM
Microsoft Corporation
c:\winnt\system32\eventlog.dll
ntdsapi.dll 5.00.2195.6666 56.27 KB
(57,616 bytes) 8/16/2005 3:14:16 PM
Microsoft Corporation
c:\winnt\system32\ntdsapi.dll
sceerv.dll 5.00.2195.6704 248.77 KB
(254,736 bytes) 8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\sceerv.dll
umpnpmgr.dll 5.00.2182.1 86.27 KB
(88,336 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\umpnpmgr.dll
services.exe 5.00.2195.6700 87.27 KB
(89,360 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\services.exe
msv1_0.dll 5.00.2195.6680 114.77 KB
(117,520 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\msv1_0.dll
rasadhlp.dll 5.00.2168.1 7.27 KB
(7,440 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rasadhlp.dll

```

```

winnr.dll 5.00.2160.1 18.77 KB
(19,216 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winnr.dll
rnr20.dll 5.00.2195.6603 35.77 KB (36,624 bytes)
8/16/2005 3:14:20 PM Microsoft
Corporation c:\winnt\system32\rnr20.dll
dhcpcsvc.dll 5.00.2195.6685 90.77 KB
(92,944 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\dhcpcsvc.dll
tapi32.dll 5.00.2195.6664 123.77 KB
(126,736 bytes) 8/16/2005 3:14:23 PM
Microsoft Corporation
c:\winnt\system32\tapi32.dll
rasman.dll 5.00.2195.6604 54.77 KB
(56,080 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\rasman.dll
rasapi32.dll 5.00.2195.6625 192.77 KB
(197,392 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\rasapi32.dll
rtutils.dll 5.00.2168.1 43.77 KB
(44,816 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rtutils.dll
adslrpc.dll 5.00.2195.6701 130.77 KB
(133,904 bytes) 8/16/2005 3:13:56 PM
Microsoft Corporation
c:\winnt\system32\adslrpc.dll
activeds.dll 5.00.2195.6601 177.77 KB
(182,032 bytes) 8/16/2005 3:13:54 PM
Microsoft Corporation
c:\winnt\system32\activeds.dll
oleaut32.dll 2.40.4522 612.27 KB (626,960
bytes) 8/16/2005 2:52:28 PM Microsoft
Corporation c:\winnt\system32\oleaut32.dll
mprapi.dll 5.00.2181.1 79.27 KB
(81,168 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mprapi.dll
icmp.dll 5.00.2134.1 7.27 KB (7,440 bytes)
12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\icmp.dll
iphlpapi.dll 5.00.2195.6602 68.27 KB
(69,904 bytes) 8/16/2005 3:14:07 PM
Microsoft Corporation
c:\winnt\system32\iphlpapi.dll
wshtcpip.dll 5.00.2195.6601 17.27 KB
(17,680 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wshtcpip.dll
msafd.dll 5.00.2195.6602 106.27 KB (108,816
bytes) 8/16/2005 3:14:10 PM Microsoft
Corporation c:\winnt\system32\msafd.dll
mpr.dll 5.00.2195.6611 53.77 KB (55,056 bytes)
8/16/2005 3:14:10 PM Microsoft
Corporation c:\winnt\system32\mpr.dll
winspool.drv 5.00.2195.6659 111.27 KB
(113,936 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\winspool.drv

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```

wincard.dll 5.00.2195.6609 77.27 KB
(79,120 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wincard.dll
atl.dll 3.00.9435 73.06 KB (74,810 bytes)
8/16/2005 3:13:57 PM Microsoft
Corporation c:\winnt\system32\atl.dll
certcli.dll 5.00.2195.6619 132.27 KB
(135,440 bytes) 8/16/2005 3:13:59 PM
Microsoft Corporation
c:\winnt\system32\certcli.dll
wlnotify.dll 5.00.2195.6706 56.27 KB
(57,616 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wlnotify.dll
cscdll.dll 5.00.2195.6713 98.77 KB
(101,136 bytes) 8/16/2005 3:14:01 PM
Microsoft Corporation
c:\winnt\system32\cscdll.dll
lz32.dll 5.00.2195.6611 9.77 KB (10,000 bytes)
8/16/2005 3:14:09 PM Microsoft
Corporation c:\winnt\system32\lz32.dll
version.dll 5.00.2195.6623 15.77 KB
(16,144 bytes) 8/16/2005 3:14:25 PM
Microsoft Corporation
c:\winnt\system32\version.dll
rsaenh.dll 5.00.2195.6611 131.77 KB
(134,928 bytes) 8/16/2005 3:14:36 PM
Microsoft Corporation
c:\winnt\system32\rsaenh.dll
mscat32.dll 5.131.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mscat32.dll
ole32.dll 5.00.2195.6692 972.77 KB (996,112
bytes) 8/16/2005 3:14:17 PM Microsoft
Corporation c:\winnt\system32\ole32.dll
imagehlp.dll 5.00.2195.6613 125.77 KB
(128,784 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\imagehlp.dll
msasn1.dll 5.00.2195.6666 51.77 KB
(53,008 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\msasn1.dll
crypt32.dll 5.131.2195.6661 468.27 KB
(479,504 bytes) 8/16/2005 3:14:00 PM
Microsoft Corporation
c:\winnt\system32\crypt32.dll
wintrust.dll 5.131.2195.6624 162.27 KB
(166,160 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wintrust.dll
shlwapi.dll 5.00.3502.6601 282.77 KB
(289,552 bytes) 8/16/2005 3:14:22 PM
Microsoft Corporation
c:\winnt\system32\shlwapi.dll
shell32.dll 5.00.3700.6705 2.27 MB
(2,383,632 bytes) 8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\shell32.dll
msgina.dll 5.00.2195.6669 326.27 KB
(334,096 bytes) 8/16/2005 3:14:12 PM

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Microsoft Corporation
c:\winnt\system32\msgina.dll
comctl32.dll 5.81 537.77 KB (550,672
bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\comctl32.dll
setupapi.dll 5.00.2195.6622 556.77 KB
(570,128 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\setupapi.dll
winmm.dll 5.00.2161.1 184.77 KB (189,200
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winmm.dll
winsta.dll 5.00.2195.6701 38.27 KB
(39,184 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\winsta.dll
wsock32.dll 5.00.2195.6603 21.27 KB
(21,776 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wsock32.dll
dnsapi.dll 5.00.2195.6680 131.77 KB
(134,928 bytes) 8/16/2005 3:14:03 PM
Microsoft Corporation
c:\winnt\system32\dnsapi.dll
wldap32.dll 5.00.2195.6666 158.27 KB
(162,064 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\wldap32.dll
ws2help.dll 5.00.2134.1 17.77 KB
(18,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ws2help.dll
ws2_32.dll 5.00.2195.6601 68.27 KB
(69,904 bytes) 8/16/2005 3:14:26 PM
Microsoft Corporation
c:\winnt\system32\ws2_32.dll
samlib.dll 5.00.2195.6666 48.77 KB
(49,936 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\samlib.dll
netrap.dll 5.00.2134.1 11.27 KB
(11,536 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netrap.dll
netapi32.dll 5.00.2195.6601 304.27 KB
(311,568 bytes) 8/16/2005 3:14:15 PM
Microsoft Corporation
c:\winnt\system32\netapi32.dll
profmap.dll 5.00.2195.6610 29.27 KB
(29,968 bytes) 8/16/2005 3:14:18 PM
Microsoft Corporation
c:\winnt\system32\profmap.dll
secur32.dll 5.00.2195.6695 47.77 KB
(48,912 bytes) 8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\secur32.dll
sfc.dll 5.00.2195.6673 92.80 KB (95,024 bytes)
8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\sfc.dll
nddeapi.dll 5.00.2195.6661 15.77 KB
(16,144 bytes) 8/16/2005 3:14:15 PM
Microsoft Corporation
c:\winnt\system32\nddeapi.dll

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```

userenv.dll 5.00.2195.6711 380.77 KB
(389,904 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\userenv.dll
user32.dll 5.00.2195.6688 393.77 KB
(403,216 bytes) 8/16/2005 3:14:24 PM
Microsoft Corporation
c:\winnt\system32\user32.dll
gdi32.dll 5.00.2195.6660 228.27 KB (233,744
bytes) 8/16/2005 3:14:05 PM
Microsoft Corporation
c:\winnt\system32\gdi32.dll
rpcrt4.dll 5.00.2195.6701 443.77 KB
(454,416 bytes) 8/16/2005 3:14:20 PM
Microsoft Corporation
c:\winnt\system32\rpcrt4.dll
advapi32.dll 5.00.2195.6710 378.27 KB
(387,344 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\advapi32.dll
kernel32.dll 5.00.2195.6688 725.77 KB
(743,184 bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\kernel32.dll
msvrt.dll 6.10.9844.0 280.05 KB
(286,773 bytes) 6/19/2003 12:05:04 PM
Microsoft Corporation
c:\winnt\system32\msvrt.dll
winlogon.exe 5.00.2195.6714 176.77 KB
(181,008 bytes) 8/16/2005 3:14:25 PM
Microsoft Corporation
c:\winnt\system32\winlogon.exe
sfcfiles.dll 5.00.2195.6717 948.27 KB
(971,024 bytes) 8/16/2005 3:14:21 PM
Microsoft Corporation
c:\winnt\system32\sfcfiles.dll
ntdll.dll 5.00.2195.6685 480.27 KB (491,792
bytes) 8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\ntdll.dll
smss.exe 5.00.2195.6601 44.77 KB (45,840 bytes)
8/16/2005 2:52:28 PM
Microsoft Corporation
c:\winnt\system32\smss.exe

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Altiris Client Service AClient Running
Auto Own Process c:\program
files\altiris\aclient\aclient.exe -service
Normal LocalSystem 0
Alerter Alerter Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Application Management AppMgmt Stopped
Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
ASP.NET State Service aspnet_state
Stopped Manual Own Process
c:\winnt\microsoft.net\framework\v2.0.50215
\aspnet_state.exe Normal .\ASPNET 0

```

```

Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k bitsgroup
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Indexing Service cisvc Stopped Manual
Share Process
c:\winnt\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Manual Own Process
c:\winnt\system32\clipsrv.exe Normal
LocalSystem 0
.NET Runtime Optimization Service v2.0.50215_X86
clr_optimization_v2.0.50215_32
Stopped Manual Own Process
c:\winnt\microsoft.net\framework\v2.0.50215
\mscorsvw.exe Ignore LocalSystem 0
Distributed File System Dfs Running
Auto Own Process
c:\winnt\system32\dfsrv.exe Normal
LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Logical Disk Manager Administrative Service
dmadmin Stopped Manual Share Process
c:\winnt\system32\dmadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
DNS Client Dnscache Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Fax Service Fax Stopped Manual Own
Process c:\winnt\system32\faxsvc.exe Normal
LocalSystem 0
IIS Admin Service IISADMIN Running Auto
Share Process
c:\winnt\system32\inetrv\inetinfo.exe
Normal LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\winnt\system32\ismsserv.exe Normal
LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process

```

```

c:\winnt\system32\services.exe
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
License Logging Service LicenseService
Stopped Manual Own Process
c:\winnt\system32\llssrv.exe Normal
LocalSystem 0
TCP/IP NetBIOS Helper Service LmHosts Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Messenger Messenger Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Manual Own Process
c:\winnt\system32\mnmsrvc.exe Normal
LocalSystem 0
Distributed Transaction Coordinator MSDTC
Stopped Manual Own Process
c:\winnt\system32\msdtc.exe Normal
LocalSystem 0
Windows Installer MSIServer Stopped Manual
Share Process
c:\winnt\system32\msiexec.exe /v
Normal LocalSystem 0
Network DDE NetDDE Stopped Manual
Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Manual Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process c:\winnt\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Running Auto
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
IPSEC Policy Agent PolicyAgent Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0

```

```

Protected Storage ProtectedStorage Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Running Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry Service RemoteRegistry
Running Auto Own Process
c:\winnt\system32\regsvc.exe Normal
LocalSystem 0
Remote Command Service RMSYS Running
Auto Own Process
c:\benchcraft\rsys.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\winnt\system32\locator.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\winnt\system32\svchost -k rpcss
Normal LocalSystem 0
QoS RSVP RSVP Running Manual Own Process
c:\winnt\system32\rsvp.exe -s Normal
LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Smart Card Helper SCardDrv Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Task Scheduler Schedule Running Auto
Share Process
c:\winnt\system32\mstask.exe Normal
LocalSystem 0
RunAs Service seclogon Running Auto
Share Process
c:\winnt\system32\services.exe
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Sharing SharedAccess
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

```

Print Spooler Spooler Stopped Manual Own
Process c:\winnt\system32\spoolsv.exe Normal
LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\winnt\system32\smlogsv.exe
Normal LocalSystem 0
Telephony Tapisrv Running Manual Share Process
c:\winnt\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Auto Own Process
c:\winnt\system32\termsrv.exe Normal
LocalSystem 0
Telnet TlntSvr Stopped Manual Own Process
c:\winnt\system32\tlntsvr.exe Normal
LocalSystem 0
Distributed Link Tracking Server TrkSvr
Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\winnt\system32\ups.exe Normal
LocalSystem 0
Utility Manager UtilMan Stopped Manual Own
Process c:\winnt\system32\utilman.exe Normal
LocalSystem 0
Windows Time W32Time Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
World Wide Web Publishing Service W3SVC
Running Auto Share Process
c:\winnt\system32\inetresrv\inetinfo.exe
Normal LocalSystem 0
Windows Management Instrumentation WinMgmt
Running Auto Own Process
c:\winnt\system32\wbem\winmgmt.exe
Ignore LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Running Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Automatic Updates wuauclt Running Auto
Share Process
c:\winnt\system32\svchost.exe -k wugroup
Normal LocalSystem 0
Wireless Configuration WZCSVC Stopped
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]
Group Name Name User Name
Accessories Default User:Accessories
Default User

```

```

Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Accessories\System Tools Default
User:Accessories\System Tools Default User
Startup Default User:Startup Default User
Accessories All Users:Accessories All
Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\Microsoft Script Debugger All
Users:Accessories\Microsoft Script Debugger All
Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
Microsoft SQL Server 2005 CTP All Users:Microsoft SQL
Server 2005 CTP All Users
Microsoft SQL Server 2005 CTP\Configuration Tools All
Users:Microsoft SQL Server 2005 CTP\Configuration
Tools All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials All Users:Microsoft SQL Server 2005
CTP\Documentation and Tutorials All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials\Tutorials All Users:Microsoft SQL Server
2005 CTP\Documentation and Tutorials\Tutorials All
Users
Startup All Users:Startup All Users
Tardis All Users:Tardis All Users
Accessories CL55\Administrator:Accessories
CL55\Administrator
Accessories\Accessibility
CL55\Administrator:Accessories\Accessibilit
y
CL55\Administrator
Accessories\Entertainment
CL55\Administrator:Accessories\Entertainmen
t
CL55\Administrator
Accessories\System Tools
CL55\Administrator:Accessories\System Tools
CL55\Administrator
Administrative Tools
CL55\Administrator:Administrative Tools
CL55\Administrator
Startup CL55\Administrator:Startup
CL55\Administrator

[Startup Programs]

Program Command User Name Location
Tardis 2000 c:\progra-1\tardis-1.4\tardis.exe
All Users Common Startup
ACIntUser c:\program
files\altiris\aclnt\aclntusr.exe All Users
ion\Run HKLM\SOFTWARE\Microsoft\Windows\CurrentVers
ion\Run

[OLE Registration]

```

```

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available
Image Document "C:\Program Files\Windows
NT\Accessories\ImageVue\KodakImg.exe"
WordPad Document "%ProgramFiles%\Windows
NT\Accessories\WORDPAD.EXE"
Windows Media Services DRM Storage object Not
Available
DDSContainerCtl Class Not Available
Bitmap Image mspaint.exe

[Internet Explorer 5]

[ Following are sub-categories of this main category
]

[Summary]

Item Value
Version 5.00.3700.1000
Build 53700.1000
Product ID 51876-270-9567332-05753
Application Path C:\Program Files\Internet
Explorer
Language English (United States)
Active Printer Not Available

Cipher Strength 168-bit
Content Advisor Disabled
IEAK Install No

[File Versions]

File Version Size Date Path
advapi32.dll 5.0.2195.6710 378 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
advpack.dll 5.0.3502.6601 87 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
browselc.dll 5.0.3700.6661 35 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
browseui.dll 5.0.3700.6661 789 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
ckcnv.exe 5.0.2189.1 9 KB
8:00:00 AM C:\WINNT\system32 Microsoft
Corporation
comctl32.dll 5.81.3502.6601 538 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
crypt32.dll 5.131.2195.6661 468 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation

```

```

ehnsig.dll <File Missing> Not Available
Not Available Not Available Not
Available
iemigrat.dll <File Missing> Not Available
Not Available Not Available Not
Available
iesetup.dll 5.0.3502.6601 57 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
iexplore.exe 5.0.2920.0 59 KB
12/7/1999 8:00:00 AM C:\Program
Files\Internet Explorer Microsoft Corporation
imagehlp.dll 5.0.2195.6613 126 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
imghelp.dll <File Missing> Not Available
Not Available Not Available Not
Available
inseng.dll 5.0.3502.6601 72 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
jobexec.dll 5.0.0.1 47 KB
8:00:00 AM C:\WINNT\system32 Microsoft
Corporation
jscript.dll 5.1.0.8513 476 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
jsproxy.dll 5.0.2920.0 13 KB
12/7/1999 8:00:00 AM
C:\WINNT\system32 Microsoft Corporation
msaahtml.dll <File Missing> Not Available
Not Available Not Available Not
Available
mshtml.dll 5.0.3700.6699 2299 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
msoss.dll <File Missing> Not Available Not
Available Not Available
msxml.dll 8.0.6730.0 502 KB
12:05:04 PM C:\WINNT\system32 Microsoft
Corporation
occache.dll 5.0.3502.6601 86 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
ole32.dll 5.0.2195.6692 973 KB
12:05:04 PM C:\WINNT\system32 Microsoft
Corporation
oleaut32.dll 2.40.4522.0 612 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
olepro32.dll 5.0.4522.0 160 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
rsabase.dll 5.0.2195.6619 129 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
rsaenh.dll 5.0.2195.6611 132 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
rsapi32.dll <File Missing> Not Available
Not Available Not Available Not
Available

```



```

rsasig.dll <File Missing> Not Available
Available Not Available Not Available Not
schannel.dll 5.1.2195.6705 144 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
shdoc401.dll <File Missing> Not Available
Not Available Not Available Not
Available
shdocvw.dll 5.0.3700.6668 1082 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
shell32.dll 5.0.3700.6705 2328 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
shlwapi.dll 5.0.3502.6601 283 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
url.dll 5.0.3502.6601 82 KB
12:05:04 PM C:\WINNT\system32 Microsoft
Corporation
urlmon.dll 5.0.3700.6705 443 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
vbscript.dll 5.1.0.7426 428 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
webcheck.dll 5.0.3502.6601 252 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
win.com 5.0.2134.1 24 KB
8:00:00 AM C:\WINNT\system32 Microsoft
Corporation
wininet.dll 5.0.3700.6713 456 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
winsock.dll 3.10.0.103 3 KB
12/7/1999 8:00:00 AM
C:\WINNT\system32 Microsoft Corporation
wintrust.dll 5.131.2195.6624 162 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
wsock.vxd <File Missing> Not Available Not
Available Not Available Not Available
wsock32.dll 5.0.2195.6603 21 KB
6/19/2003 12:05:04 PM
C:\WINNT\system32 Microsoft Corporation
wsock32n.dll <File Missing> Not Available
Not Available Not Available Not
Available

[Connectivity]

Item Value
Connection Preference Never dial
EnableHttp1.1 1
ProxyHttp1.1 0

LAN Settings

AutoConfigProxy wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL

```

```

Proxy Disabled
ProxyServer
ProxyOverride

[Cache]

[ Following are sub-categories of this main category ]

[Summary]

Item Value
Page Refresh Type Automatic
Temporary Internet Files Folder C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space 34727 MB
Available Disk Space 16646 MB
Maximum Cache Size 542 MB
Available Cache Size 542 MB

[List of Objects]

Program File Status CodeBase
No cached object information available

[Content]

[ Following are sub-categories of this main category ]

[Summary]

Item Value
Content Advisor Disabled

[Personal Certificates]

Issued To Issued By Validity Signature Algorithm
Administrator Administrator 9/13/2002 to
8/20/2102 sha1RSA

[Other People Certificates]

Issued To Issued By Validity Signature Algorithm
No other people certificate information available

[Publishers]

Name
No publisher information available

[Security]

Zone Security Level
Local intranet Medium-low
Trusted sites Low
Internet Medium
Restricted sites High

```

## Microsoft COM Component Configuration Parameters

The component services tool in Windows 2000 was used to change the queue settings for the TPCC COM+ queue components. All tpcc queue components were set to enable object pooling, object construction, just in time activation, and component supports events and statistics. The construction string was Server = myserver; UID= sa; pwd=; DATABASE= tpcc; The single queue TpcAllTxn object was used, with the Min and Max both being set to 40 queues. Delivery threads were set under the TPCC key in the registry.

## Internet Information Server Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Parameters]
"ListenBackLog"=dword:00000019
"DispatchEntries"=hex(7):4c,44,41,50,53,56,43,00,00
"PoolThreadLimit"=dword:000007fe
"ThreadTimeout"=dword:00015180
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Performance]
"Library"="infoctrs.dll"
"Open"="OpenINFOPerformanceData"
"Close"="CloseINFOPerformanceData"
"Collect"="CollectINFOPerformanceData"
"Last Counter"=dword:00000842
"Last Help"=dword:00000843
"First Counter"=dword:00000802
"First Help"=dword:00000803
"Library Validation
Code"=hex:02,2e,64,8f,95,a2,c5,01,10,25,00,00,00,00,0,0,0
"WbemAdapFileTime"=hex:00,a0,38,ed,84,36,c3,01
"WbemAdapFileSize"=dword:00002510
"WbemAdapStatus"=dword:00000000
```

# World Wide Web Service Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC]
"Type"=dword:00000020
"Start"=dword:00000002
"ErrorControl"=dword:00000001
"ImagePath"=hex(2):43,3a,5c,57,49,4e,4e,54,5c,53,79,7
3,74,65,6d,33,32,5c,69,6e,\
```

```
65,74,73,72,76,5c,69,6e,65,74,69,6e,66,6f,2e,65,78,65
,00
"DisplayName"="World Wide Web Publishing Service"
"DependOnService"=hex(7):49,49,53,41,44,4d,49,4e,00,0
0
"DependOnGroup"=hex(7):00
"ObjectName"="LocalSystem"
"Description"="Provides Web connectivity and
administration through the Internet Information
Services snap-in."
"FailureActions"=hex:ff,ff,ff,ff,00,00,00,00,00,00,00
,00,03,00,00,00,70,57,0c,\
```

```
00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00
,00,00,00,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\ASP]
"NOTE"="This is for backward compatibility only."
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\ASP\Parameters]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters]
"MajorVersion"=dword:00000005
"MinorVersion"=dword:00000000
"InstallPath"="C:\\WINNT\\System32\\inetsrv"
"CertMapList"="C:\\WINNT\\System32\\inetsrv\\iisrmap
.dll"
"AccessDeniedMessage"="Error: Access is Denied."
"Filter DLLs"=""
"LogFileDirectory"="C:\\WINNT\\System32\\LogFiles"
"AcceptExOutstanding"=dword:00000028
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\AdvancedDataFactory]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\RDSServer.DataFactory]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Script Map]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Virtual Roots]
"/"="c:\\inetpub\\wwwroot,,207"
"/Scripts"="c:\\inetpub\\scripts,,1"
"/IISHelp"="c:\\winnt\\help\\iishelp,,1"
"/IISAdmin"="C:\\WINNT\\System32\\inetsrv\\iisadmin,,
1"
"/IISamples"="c:\\inetpub\\iisamples,,1"
"/MSADC"="c:\\program files\\common
files\\system\\msadc,,1"
"/_vti_bin"="C:\\Program Files\\Common
Files\\Microsoft Shared\\Web Server
Extensions\\40\\isapi,,1"
"/Printers"="C:\\WINNT\\web\\printers,,201"
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Performance]
"Library"="w3ctrs.dll"
"Open"="OpenW3PerformanceData"
"Close"="CloseW3PerformanceData"
"Collect"="CollectW3PerformanceData"
"Last Counter"=dword:000008e6
"Last Help"=dword:000008e7
"First Counter"=dword:00000844
"First Help"=dword:00000845
"Library Validation
Code"=hex:ec,84,5e,90,95,a2,c5,01,10,1d,00,00,00,00,0
0,00
"WbemAdapFileTime"=hex:00,a0,38,ed,84,36,c3,01
"WbemAdapFileSize"=dword:00001d10
"WbemAdapStatus"=dword:00000000
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Security]
"Security"=hex:01,00,14,80,a0,00,00,00,ac,00,00,00,14
,00,00,00,30,00,00,00,02,\
```

```
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,00,01,00,00,\
```

```
00,00,02,00,70,00,04,00,00,00,00,00,18,00,fd,01,02,00
,01,01,00,00,00,00,00,\
```

```
05,12,00,00,00,74,00,6f,00,00,00,1c,00,ff,01,0f,00,01
,02,00,00,00,00,00,05,\
```

```
20,00,00,00,20,02,00,00,72,00,73,00,00,00,18,00,8d,01
,02,00,01,01,00,00,00,\
```

```
00,00,05,0b,00,00,00,20,02,00,00,00,00,1c,00,fd,01,02
,00,01,02,00,00,00,00,\
```

```
00,05,20,00,00,00,23,02,00,00,72,00,73,00,01,01,00,00
,00,00,00,05,12,00,00,\
```

```
00,01,01,00,00,00,00,00,05,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Enum]
"0"="Root\LEGACY_W3SVC\0000"
"Count"=dword:00000001
"NextInstance"=dword:00000001
```

# TPCC Application Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC]
"Path"="C:\\inetpub\\wwwroot\\"
"NumberOfDeliveryThreads"=dword:0000000a
"MaxConnections"=dword:000059d8
"MaxPendingDeliveries"=dword:000007d0
"DB_Protocol"="ODBC"
"TxnMonitor"="COM"
"DbName"="tpcc"
"DbUser"="sa"
"DbPassword"=""
"COM_SinglePool"="YES"
"CallNoDuplicatesNewOrder"=dword:00000001
"DbServer"="mesa_ip"
"ConnectDelay"=dword:00000001
```

# Benchcraft Profile

```
Profile: mesa_11104_8cl_bal
File Path: C:\Program
Files\BenchCraft\mesa_11104_8cl_bal.xml
Version: 5
```

Number of Engines: 8

```
Name: N31
Description:
Directory: c:\blog\rtel.log
Machine: n31
Parameter Set: FullSpeed
Index: 700000000
Seed: 4678
Configured Users: 13830
Pipe Name: DRIVER44265281
Connect Rate: 5000
Start Rate: 5000
Max. Concurrency: 14080
Concurrency Rate: 20
CLIENT_NURAND: 25
```

CPU: 0  
 Additional Options:

Name: N32  
 Description:  
 Directory: c:\blog\rte2.log  
 Machine: n32  
 Parameter Set: FullSpeed  
 Index: 100000000  
 Seed: 4678  
 Configured Users: 13830  
 Pipe Name: DRIVER2356275906  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: N33  
 Description:  
 Directory: c:\blog\rte3.log  
 Machine: n33  
 Parameter Set: FullSpeed  
 Index: 200000000  
 Seed: 4678  
 Configured Users: 13930  
 Pipe Name: DRIVER3356313875  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: N34  
 Description:  
 Directory: c:\blog\rte4.log  
 Machine: n34  
 Parameter Set: FullSpeed  
 Index: 300000000  
 Seed: 4678  
 Configured Users: 13930  
 Pipe Name: DRIVER4356346296  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: N35  
 Description:  
 Directory: c:\blog\rte5.log  
 Machine: N35  
 Parameter Set: FullSpeed  
 Index: 400000000  
 Seed: 4678  
 Configured Users: 13680  
 Pipe Name: DRIVER5325359

Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: N44  
 Description:  
 Directory: c:\blog\rte6.log  
 Machine: N44  
 Parameter Set: FullSpeed  
 Index: 500000000  
 Seed: 4678  
 Configured Users: 13680  
 Pipe Name: DRIVER6362078  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: xN21  
 Description:  
 Directory: c:\blog\rte7.log  
 Machine: N21  
 Parameter Set: FullSpeed  
 Index: 600000000  
 Seed: 4678  
 Configured Users: 14080  
 Pipe Name: DRIVER7388671  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Name: xN22  
 Description:  
 Directory: c:\blog\rte8.log  
 Machine: N22  
 Parameter Set: FullSpeed  
 Index: 800000000  
 Seed: 4678  
 Configured Users: 14080  
 Pipe Name: DRIVER8434562  
 Connect Rate: 5000  
 Start Rate: 5000  
 Max. Concurrency: 14080  
 Concurrency Rate: 20  
 CLIENT\_NURAND: 25  
 CPU: 0  
 Additional Options:

Number of User groups: 8

Driver Engine: N31  
 IIS Server: cr55

SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 1 - 1383  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 13830  
 District id: 1  
 Scale Down: No

Driver Engine: N32  
 IIS Server: cr56  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 1384 - 2766  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 13830  
 District id: 1  
 Scale Down: No

Driver Engine: N33  
 IIS Server: cr57  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 2767 - 4159  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 13930  
 District id: 1  
 Scale Down: No

Driver Engine: N34  
 IIS Server: cr58  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 4160 - 5552  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 13930  
 District id: 1  
 Scale Down: No

Driver Engine: N35  
 IIS Server: cr59  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 5553 - 6920  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104

Scale: Normal  
 User Count: 13680  
 District id: 1  
 Scale Down: No

Driver Engine: N44  
 IIS Server: cr60  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 6921 - 8288  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 13680  
 District id: 1  
 Scale Down: No

Driver Engine: xN21  
 IIS Server: cr79  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 8289 - 9696  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 14080  
 District id: 1  
 Scale Down: No

Driver Engine: xN22  
 IIS Server: cr80  
 SQL Server: mesa  
 Database: tpcc  
 User: sa  
 Protocol: HTML  
 w\_id Range: 9697 - 11104  
 w\_id Min Warehouse: 1  
 w\_id Max Warehouse: 11104  
 Scale: Normal  
 User Count: 14080  
 District id: 1  
 Scale Down: No

Number of Parameter Sets: 63

~Default  
 Default Parameter Set

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
12.05	18.01		0.10	5.00	0.10
			Payment	10.00	
12.05	3.01		0.10	5.00	0.10
			Delivery	1.00	
5.05	2.01		0.10	5.00	0.10

5.05	2.01		0.10	20.00	0.10
10.05	2.01		0.10	5.00	0.10

Tuned Distribution

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
12.05	18.01		0.10	5.00	0.10
			Payment	43.10	
12.05	3.01		0.10	5.00	0.10
			Delivery	4.05	
5.05	2.01		0.10	5.00	0.10
			Stock Level	4.05	
5.05	2.01		0.10	20.00	0.10
			Order Status	4.05	
10.05	2.01		0.10	5.00	0.10

No Think

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
0.00	0.00		0.00	5.00	0.00
			Payment	10.00	
0.00	0.00		0.00	5.00	0.00
			Delivery	1.00	
0.00	0.00		0.00	5.00	0.00
			Stock Level	1.00	
0.00	0.00		0.00	20.00	0.00
			Order Status	1.00	
0.00	0.00		0.00	5.00	0.00

95%

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
13.00	18.01		0.10	5.00	0.10
			Payment	43.10	
13.00	3.01		0.10	5.00	0.10
			Delivery	4.05	
6.00	2.01		0.10	5.00	0.10
			Stock Level	4.05	
6.00	2.01		0.10	20.00	0.10
			Order Status	4.05	
11.00	2.01		0.10	5.00	0.10

90%

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
13.00	18.01		0.10	5.00	0.10
			Payment	43.10	
13.00	3.01		0.10	5.00	0.10
			Delivery	4.05	
6.00	2.01		0.10	5.00	0.10
			Stock Level	4.05	
6.00	2.01		0.10	20.00	0.10
			Order Status	4.05	
11.00	2.01		0.10	5.00	0.10

16.00	18.01		0.10	5.00	0.10
			New Order	44.83	
16.00	3.01		0.10	5.00	0.10
			Payment	43.05	
16.00	3.01		0.10	5.00	0.10
			Delivery	4.04	
9.00	2.01		0.10	5.00	0.10
			Stock Level	4.04	
9.00	2.01		0.10	20.00	0.10
			Order Status	4.04	
14.00	2.01		0.10	5.00	0.10

3.0

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
36.15	0.00		0.10	5.00	0.10
			Payment	43.10	
36.15	0.00		0.10	5.00	0.10
			Delivery	4.05	
15.15	0.00		0.10	5.00	0.10
			Stock Level	4.05	
15.15	0.00		0.10	20.00	0.10
			Order Status	4.05	
30.15	0.00		0.10	5.00	0.10

4.0

4.0 tt

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
48.20	18.01		0.10	5.00	0.10
			Payment	43.10	
48.20	3.01		0.10	5.00	0.10
			Delivery	4.05	
20.20	2.01		0.10	5.00	0.10
			Stock Level	4.05	
20.20	2.01		0.10	20.00	0.10
			Order Status	4.05	
40.20	2.01		0.10	5.00	0.10

3.8

3.8 tt

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
45.70	18.01		0.10	5.00	0.10
			Payment	43.10	
45.70	3.01		0.10	5.00	0.10
			Delivery	4.05	
19.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
19.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
38.10	2.01		0.10	5.00	0.10

3.6

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
43.30	18.01		0.10	5.00	0.10
			Payment	43.10	
43.30	3.01		0.10	5.00	0.10
			Delivery	4.05	
18.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
18.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
36.18	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
40.90	18.01		0.10	5.00	0.10
			Payment	43.10	
40.90	3.01		0.10	5.00	0.10
			Delivery	4.05	
17.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
17.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
17.10	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
38.50	18.01		0.10	5.00	0.10
			Payment	43.10	
38.50	3.01		0.10	5.00	0.10
			Delivery	4.05	
16.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
16.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
32.10	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
33.74	18.01		0.10	5.00	0.10
			Payment	43.10	
33.74	3.01		0.10	5.00	0.10
			Delivery	4.05	
14.14	2.01		0.10	5.00	0.10

14.14	2.01			Stock Level	4.05
				0.10	20.00
				0.10	0.10
28.14	2.01			Order Status	4.05
				0.10	5.00
				0.10	0.10
				2.6	
				2.6 tt	

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
31.30	18.01		0.10	5.00	0.10
			Payment	43.10	
31.30	3.01		0.10	5.00	0.10
			Delivery	4.05	
13.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
13.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
26.10	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
28.90	18.01		0.10	5.00	0.10
			Payment	43.10	
28.90	3.01		0.10	5.00	0.10
			Delivery	4.05	
12.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
12.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
24.10	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
28.90	18.01		0.10	5.00	0.10
			Payment	43.10	
28.90	3.01		0.10	5.00	0.10
			Delivery	4.05	
12.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
12.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
24.12	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
28.90	18.01		0.10	5.00	0.10
			Payment	43.10	
28.90	3.01		0.10	5.00	0.10
			Delivery	4.05	
12.10	2.01		0.10	5.00	0.10
			Stock Level	4.05	
12.10	2.01		0.10	20.00	0.10
			Order Status	4.05	
24.12	2.01		0.10	5.00	0.10

24.10	18.01			New Order	44.75
				0.10	5.00
				0.10	0.10
24.10	3.01			Payment	43.10
				0.10	5.00
				0.10	0.10
10.10	2.01			Delivery	4.05
				0.10	5.00
				0.10	0.10
10.10	2.01			Stock Level	4.05
				0.10	20.00
				0.10	0.10
20.10	2.01			Order Status	4.05
				0.10	5.00
				0.10	0.10
				5.0	
				5.0 tt	

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
60.25	18.01		0.10	5.00	0.10
			Payment	43.10	
60.25	3.01		0.10	5.00	0.10
			Delivery	4.05	
25.25	2.01		0.10	5.00	0.10
			Stock Level	4.05	
25.25	2.01		0.10	20.00	0.10
			Order Status	4.05	
50.25	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
54.20	18.01		0.10	5.00	0.10
			Payment	43.10	
54.20	3.01		0.10	5.00	0.10
			Delivery	4.05	
22.70	2.01		0.10	5.00	0.10
			Stock Level	4.05	
22.70	2.01		0.10	20.00	0.10
			Order Status	4.05	
45.20	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
42.10	18.01		0.10	5.00	0.10
			Payment	43.10	
42.10	3.01		0.10	5.00	0.10
			Delivery	4.05	
17.60	2.01		0.10	5.00	0.10
			Stock Level	4.05	
17.60	2.01		0.10	20.00	0.10
			Order Status	4.05	
35.10	2.01		0.10	5.00	0.10

1.8

1.8 tt						
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
21.60	18.01		0.10	5.00	0.10	
			Payment	43.10		
21.60	3.01		0.10	5.00	0.10	
			Delivery	4.05		
9.09	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
9.09	2.01		0.10	20.00	0.10	
			Order Status	4.05		
18.09	2.01		0.10	5.00	0.10	
			4.2			
			4.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
54.20	18.01		0.10	5.00	0.10	
			Payment	43.10		
54.20	3.01		0.10	5.00	0.10	
			Delivery	4.05		
22.70	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
22.70	2.01		0.10	20.00	0.10	
			Order Status	4.05		
45.20	2.01		0.10	5.00	0.10	
			1.6			
			1.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
19.20	18.01		0.10	5.00	0.10	
			Payment	43.10		
19.20	3.01		0.10	5.00	0.10	
			Delivery	4.05		
8.08	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
8.08	2.01		0.10	20.00	0.10	
			Order Status	4.05		
16.08	2.01		0.10	5.00	0.10	
			1.4			
			1.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
16.87	18.01		0.10	5.00	0.10	
			Payment	43.10		
16.87	3.01		0.10	5.00	0.10	
			Delivery	4.05		
7.07	2.01		0.10	5.00	0.10	

7.07						
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.83		
14.46	18.01		0.10	5.00	0.10	
			Payment	43.05		
14.46	3.01		0.10	5.00	0.10	
			Delivery	4.04		
6.06	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
6.06	2.01		0.10	20.00	0.10	
			Order Status	4.04		
12.06	2.01		0.10	5.00	0.10	
			3.5			
			3.5 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
42.10	18.01		0.10	5.00	0.10	
			Payment	43.10		
42.10	3.01		0.10	5.00	0.10	
			Delivery	4.05		
17.60	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
17.60	2.01		0.10	20.00	0.10	
			Order Status	4.05		
35.10	2.01		0.10	5.00	0.10	
			1.9			
			1.9 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.75		
22.89	18.01		0.10	5.00	0.10	
			Payment	43.10		
22.89	3.01		0.10	5.00	0.10	
			Delivery	4.05		
9.59	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
9.59	2.01		0.10	20.00	0.10	
			Order Status	4.05		
19.09	2.01		0.10	5.00	0.10	
			1.1			
			1.1 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

13.25						
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.83		
13.25	18.01		0.10	5.00	0.10	
			Payment	43.05		
13.25	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.55	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.55	2.01		0.10	20.00	0.10	
			Order Status	4.04		
11.05	2.01		0.10	5.00	0.10	
			1.05 better			
			1.05 tt better			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.92		
12.65	18.01		0.10	5.00	0.10	
			Payment	43.01		
12.65	3.01		0.10	5.00	0.10	
			Delivery	4.02		
5.30	2.01		0.10	5.00	0.10	
			Stock Level	4.03		
5.30	2.01		0.10	20.00	0.10	
			Order Status	4.02		
10.55	2.01		0.10	5.00	0.10	
			1.09			
			1.09 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.83		
13.13	18.01		0.10	5.00	0.10	
			Payment	43.05		
13.13	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.50	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.50	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.95	2.01		0.10	5.00	0.10	
			1.08			
			1.08 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
			New Order	44.83		
13.01	18.01		0.10	5.00	0.10	
			Payment	43.05		
13.01	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.45	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.45	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.85	2.01		0.10	5.00	0.10	
			1.07			

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1.07 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
12.89 18.01 New Order 0.10 5.00 44.83 0.10
12.89 3.01 Payment 0.10 5.00 43.05 0.10
5.40 2.01 Delivery 0.10 5.00 4.04 0.10
5.40 2.01 Stock Level 0.10 20.00 4.04 0.10
10.75 2.01 Order Status 0.10 5.00 4.04 0.10

1.06
1.06 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
12.77 18.01 New Order 0.10 5.00 44.83 0.10
12.77 3.01 Payment 0.10 5.00 43.05 0.10
5.35 2.01 Delivery 0.10 5.00 4.04 0.10
5.35 2.01 Stock Level 0.10 20.00 4.04 0.10
10.65 2.01 Order Status 0.10 5.00 4.04 0.10

1.15
1.15 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
13.85 18.01 New Order 0.10 5.00 44.75 0.10
13.85 3.01 Payment 0.10 5.00 43.10 0.10
5.80 2.01 Delivery 0.10 5.00 4.05 0.10
5.80 2.01 Stock Level 0.10 20.00 4.05 0.10
11.55 2.01 Order Status 0.10 5.00 4.05 0.10

1.25
1.25 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
15.06 18.01 New Order 0.10 5.00 44.83 0.10
15.06 3.01 Payment 0.10 5.00 43.05 0.10
6.31 2.01 Delivery 0.10 5.00 4.04 0.10

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6.31 2.01 Stock Level 0.10 20.00 4.04 0.10
12.56 2.01 Order Status 0.10 5.00 4.04 0.10

1.3
1.3 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
15.66 18.01 New Order 0.10 5.00 44.83 0.10
15.66 3.01 Payment 0.10 5.00 43.05 0.10
6.56 2.01 Delivery 0.10 5.00 4.04 0.10
6.56 2.01 Stock Level 0.10 20.00 4.04 0.10
13.06 2.01 Order Status 0.10 5.00 4.04 0.10

1.12
1.12 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
13.49 18.01 New Order 0.10 5.00 44.75 0.10
13.49 3.01 Payment 0.10 5.00 43.10 0.10
5.65 2.01 Delivery 0.10 5.00 4.05 0.10
5.65 2.01 Stock Level 0.10 20.00 4.05 0.10
11.25 2.01 Order Status 0.10 5.00 4.05 0.10

1.18
1.18 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
14.21 18.01 New Order 0.10 5.00 44.75 0.10
14.21 3.01 Payment 0.10 5.00 43.10 0.10
5.95 2.01 Delivery 0.10 5.00 4.05 0.10
5.95 2.01 Stock Level 0.10 20.00 4.05 0.10
11.85 2.01 Order Status 0.10 5.00 4.05 0.10

1.22
1.22 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time

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14.70 18.01 New Order 0.10 5.00 44.75 0.10
14.70 3.01 Payment 0.10 5.00 43.10 0.10
6.16 2.01 Delivery 0.10 5.00 4.05 0.10
6.16 2.01 Stock Level 0.10 20.00 4.05 0.10
12.26 2.01 Order Status 0.10 5.00 4.05 0.10

1.28
1.28 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
15.42 18.01 New Order 0.10 5.00 44.75 0.10
15.42 3.01 Payment 0.10 5.00 43.10 0.10
6.46 2.01 Delivery 0.10 5.00 4.05 0.10
6.46 2.01 Stock Level 0.10 20.00 4.05 0.10
12.86 2.01 Order Status 0.10 5.00 4.05 0.10

1.04
1.04 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
12.53 18.01 New Order 0.10 5.00 44.83 0.10
12.53 3.01 Payment 0.10 5.00 43.05 0.10
5.25 2.01 Delivery 0.10 5.00 4.04 0.10
5.25 2.01 Stock Level 0.10 20.00 4.04 0.10
10.45 2.01 Order Status 0.10 5.00 4.04 0.10

1.03
1.03 tt
Key RT RT Menu Txn Think
Time Delay Fence Delay Weight Time
12.41 18.01 New Order 0.10 5.00 44.83 0.10
12.41 3.01 Payment 0.10 5.00 43.05 0.10
5.20 2.01 Delivery 0.10 5.00 4.04 0.10
5.20 2.01 Stock Level 0.10 20.00 4.04 0.10
10.35 2.01 Order Status 0.10 5.00 4.04 0.10

1.02

```

```

1.02 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.29  18.01      New Order   44.83
           0.10   5.00   0.10
12.29  3.01      Payment   43.05
           0.10   5.00   0.10
5.15   2.01      Delivery   4.04
           0.10   5.00   0.10
5.15   2.01      Stock Level 4.04
           0.10  20.00   0.10
10.25  2.01      Order Status 4.04
           0.10   5.00   0.10

1.01
1.01 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.17  18.01      New Order   44.83
           0.10   5.00   0.10
12.17  3.01      Payment   43.05
           0.10   5.00   0.10
5.10   2.01      Delivery   4.04
           0.10   5.00   0.10
5.10   2.01      Stock Level 4.04
           0.10  20.00   0.10
10.15  2.01      Order Status 4.04
           0.10   5.00   0.10

1.005_best
1.005 tt best
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.11  18.02      New Order   44.92
           0.10   5.00   0.10
12.11  3.01      Payment   43.01
           0.10   5.00   0.10
5.07   2.01      Delivery   4.02
           0.10   5.00   0.10
5.07   2.01      Stock Level 4.03
           0.10  20.00   0.10
10.10  2.01      Order Status 4.02
           0.10   5.00   0.10

1.03 better
1.03 tt more aggressive
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.41  18.01      New Order   44.92
           0.10   5.00   0.10
12.41  3.01      Payment   43.01
           0.10   5.00   0.10
5.20   2.01      Delivery   4.02
           0.10   5.00   0.10

```

```

Stock Level   4.03
5.20   2.01   0.10  20.00  0.10
Order Status 4.02
10.35  2.01   0.10   5.00   0.10

1.02 better
1.02 tt more aggressive
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.29  18.01      New Order   44.92
           0.10   5.00   0.10
12.29  3.01      Payment   43.01
           0.10   5.00   0.10
5.15   2.01      Delivery   4.02
           0.10   5.00   0.10
5.15   2.01      Stock Level 4.03
           0.10  20.00   0.10
10.25  2.01      Order Status 4.02
           0.10   5.00   0.10

1.01 best
1.01 tt best
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.17  18.01      New Order   44.90
           0.10   5.00   0.10
12.17  3.01      Payment   43.05
           0.10   5.00   0.10
5.10   2.01      Delivery   4.01
           0.10   5.00   0.10
5.10   2.01      Stock Level 4.03
           0.10  20.00   0.10
10.15  2.01      Order Status 4.01
           0.10   5.00   0.10

1.02 best
1.02 tt best
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.29  18.01      New Order   44.96
           0.10   5.00   0.10
12.29  3.01      Payment   43.00
           0.10   5.00   0.10
5.15   2.01      Delivery   4.00
           0.10   5.00   0.10
5.15   2.01      Stock Level 4.03
           0.10  20.00   0.10
10.25  2.01      Order Status 4.01
           0.10   5.00   0.10

1.03 best
1.03 tt best
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
12.41  18.01      New Order   44.96
           0.10   5.00   0.10
12.41  3.01      Payment   43.01
           0.10   5.00   0.10
5.20   2.01      Delivery   4.02
           0.10   5.00   0.10

```

```

New Order   44.96
12.41  18.01   0.10   5.00   0.10
Payment   43.01
12.41  3.01   0.10   5.00   0.10
Delivery   4.01
5.20   2.01   0.10   5.00   0.10
Stock Level 4.01
5.20   2.01   0.10  20.00   0.10
Order Status 4.01
10.35  2.01   0.10   5.00   0.10

5.5
5.5 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
66.28  18.01      New Order   44.83
           0.10   5.00   0.10
66.28  3.01      Payment   43.05
           0.10   5.00   0.10
27.77  2.01      Delivery   4.04
           0.10   5.00   0.10
27.77  2.01      Stock Level 4.04
           0.10  20.00   0.10
55.27  2.01      Order Status 4.04
           0.10   5.00   0.10

6.0
6.0 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
72.30  18.01      New Order   44.83
           0.10   5.00   0.10
72.30  3.01      Payment   43.05
           0.10   5.00   0.10
30.30  2.01      Delivery   4.04
           0.10   5.00   0.10
30.30  2.01      Stock Level 4.04
           0.10  20.00   0.10
60.30  2.01      Order Status 4.04
           0.10   5.00   0.10

6.5
6.5 tt
Key   RT   RT   Menu   Txn   Think
Time  Delay Fence Delay   Weight Time
79.53  18.01      New Order   44.83
           0.10   5.00   0.10
79.53  3.01      Payment   43.05
           0.10   5.00   0.10
33.33  2.01      Delivery   4.04
           0.10   5.00   0.10
33.33  2.01      Stock Level 4.04
           0.10  20.00   0.10
66.33  2.01      Order Status 4.04
           0.10   5.00   0.10

7.0

```



Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
7.0 tt					
84.35	18.01		New Order 0.10	44.83	0.10
84.35	3.01		Payment 0.10	43.05	0.10
35.35	2.01		Delivery 0.10	4.04	0.10
35.35	2.01		Stock Level 0.10	20.00	0.10
70.35	2.01		Order Status 0.10	4.04	0.10
7.5					
7.5 tt					
90.38	18.01		New Order 0.10	44.83	0.10
90.38	3.01		Payment 0.10	43.05	0.10
37.88	2.01		Delivery 0.10	4.04	0.10
37.88	2.01		Stock Level 0.10	20.00	0.10
75.38	2.01		Order Status 0.10	4.04	0.10
8.0					
8.0 tt					
96.40	18.01		New Order 0.10	44.83	0.10
96.40	3.01		Payment 0.10	43.05	0.10
40.40	2.01		Delivery 0.10	4.04	0.10
40.40	2.01		Stock Level 0.10	20.00	0.10
80.40	2.01		Order Status 0.10	4.04	0.10
8.5					
8.5 tt					
102.43	18.01		New Order 0.10	44.83	0.10
192.43	3.01		Payment 0.10	43.05	0.10
42.92	2.01		Delivery 0.10	4.04	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
Stock Level 4.04					
42.92	2.01		0.10	20.00	0.10
Order Status 4.04					
85.42	2.01		0.10	5.00	0.10
9.0					
9.0 tt					
Txn Think					
Weight Time					
108.45	18.01		New Order 0.10	44.83	0.10
108.45	3.01		Payment 0.10	43.05	0.10
45.45	2.01		Delivery 0.10	4.04	0.10
45.45	2.01		Stock Level 0.10	20.00	0.10
90.45	2.01		Order Status 0.10	4.04	0.10
9.5					
9.5 tt					
Txn Think					
Weight Time					
114.47	18.01		New Order 0.10	44.83	0.10
114.47	3.01		Payment 0.10	43.05	0.10
47.98	2.01		Delivery 0.10	4.04	0.10
47.98	2.01		Stock Level 0.10	20.00	0.10
95.47	2.01		Order Status 0.10	4.04	0.10
10					
10 tt					
Txn Think					
Weight Time					
120.50	18.01		New Order 0.10	44.83	0.10
120.50	3.01		Payment 0.10	43.05	0.10
50.50	2.01		Delivery 0.10	4.04	0.10
50.50	2.01		Stock Level 0.10	20.00	0.10
100.50	2.01		Order Status 0.10	4.04	0.10
1.02 better					
1.02 more aggressive					
Txn Think					
Weight Time					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
New Order 44.92					
12.05	18.01		0.10	5.00	0.10
Payment 43.01					
12.05	3.01		0.10	5.00	0.10
Delivery 4.02					
5.05	2.01		0.10	5.00	0.10
Stock Level 4.03					
5.05	2.01		0.10	20.00	0.10
Order Status 4.02					
10.05	2.01		0.10	5.00	0.10
1.01 better					
1.01 more aggressive					
Txn Think					
Weight Time					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
New Order 44.92					
12.17	18.01		0.10	5.00	0.10
Payment 43.01					
12.17	3.01		0.10	5.00	0.10
Delivery 4.02					
5.10	2.01		0.10	5.00	0.10
Stock Level 4.03					
5.10	2.01		0.10	20.00	0.10
Order Status 4.02					
10.15	2.01		0.10	5.00	0.10
1.001 better					
1.001 more aggressive					
Txn Think					
Weight Time					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
New Order 44.92					
12.06	18.01		0.10	5.00	0.10
Payment 43.01					
12.06	3.01		0.10	5.00	0.10
Delivery 4.02					
5.06	2.01		0.10	5.00	0.10
Stock Level 4.03					
5.06	2.01		0.10	20.00	0.10
Order Status 4.02					
10.06	2.01		0.10	5.00	0.10
FullSpeed					
1.000 tt					
Txn Think					
Weight Time					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
New Order 44.92					
12.05	18.01		0.10	5.00	0.10
Payment 43.01					
12.05	3.01		0.10	5.00	0.10
Delivery 4.02					
5.05	2.01		0.10	5.00	0.10
Stock Level 4.03					
5.05	2.01		0.10	20.00	0.10
Order Status 4.02					
10.05	2.01		0.10	5.00	0.10

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## **HP Specific Drivers**

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The following Microsoft Windows 2003 Server device drivers were replaced with HP-specific device drivers:

- The Microsoft SMART-64x Array Controller default device driver (CPQCISSM.SYS) was replaced with the HP SMART-64x Array Controller Non-miniport Performance Drivers for Microsoft Windows 2003 Server (hpqcissb.sys and hpqcissd.sys).

# *Appendix D: 60-Day Space*

TPC-C 60 Day Space Requirements						
Warehouses	11300				TpmC	<b>138,845.56</b>
Table	Rows	Data KB	Index KB	Extra 5% KB	8hr Space	Total Space KB
Warehouse	11,300	1,208	120	66		1394
District	113,000	12,560	144	635		13339
Customer	339,000,000	246,545,456	15,382,864	13,096,416		275024736
History	339,000,000	19,795,640	74,024		4,367,901	19869664
NewOrder	101,700,000	1,812,032	4,624	90,833		1907489
Orders	339,000,000	11,069,392	25,280		6,605,384	11094672
OrderLine	3,389,994,271	222,294,712	523,624		81,484,819	222818336
Item	100,000	9,416	136	478		10030
Stock	1,130,000,000	361,600,000	762,504	18,118,125		380480629
Total		863,140,416	16,773,320	31,306,553	92,458,104	911,220,289
	MB					
Dynamic Space	247,226	Sum of Data for Order, Orderline and History				
Static Space	642,637	Sum of Data+Index+5%-Dynamic Space				
Free Space	na	Total Allocated Spac - ( Dynamic + Static Space)				
Daily Growth	48,604	(Dynamic Space/(W*62.5))*tpmc				
Daily Spread	-	(Free Space -1.5*Daily Growth) Zero Assumed				
60 Day Space MB	3,558,852					
60 Day Space GB	3,475.44	GB				
Log Size	480,000.00	MB				
KB Per New Order	6.48	KB				
8 hr log MB	421,753	MB				
8 hr log GB	411.8678	GB				
		Disks	Disks	Formatted	Space	
Space Usage	GB Needed	Measured	Size	Size	Available	
180 Day Space DB	3,475.44	0	18GB	16.900	0.00	
		0	9GB	8.473	0.00	
		392	36GB	33.914	13294.29	
Total DB		392.00			<b>13294.29</b>	
8-hr log + mirror	823.7355	0	18GB	16.900	<b>949.76</b>	
		14	72GB	67.84		
OS, Swap	3	1	36GB	33.914	33.91	
Total Storage	4,302.18	GB			14,277.96	

ipmC		138,845.56													
		Data Before KB	Index Before KB	Data After KB	Index After KB	Data Grow KB	Index Grow KB	Total Grow KB	KB/New-Order	8-Hr Growth KB	8-Hr Growth MB				
History		19,795,640	74,024	21441648	148032	1,646,008	74,008	1,720,016	0.0655	4,367,901.37	4,265.53				
Order		11,069,392	25,280	13645840	49936	2,576,448	24,656	2,601,104	0.0991	6,605,383.75	6,450.57				
Order-Line		222,294,712	523,624	253862488	1043384	31,567,776	519,760	32,087,536	1.2227	81,484,819.07	79,575.02				
		sum(*)									90,291.12				
d_next_o_id		Before				Num									
		339,113,000		365,357,173		New-Order									
						26,244,173									
Log		Before MB		After MB		Grow MB				8-Hr Growth MB	8-Hr Growth GB				
		24739.79		190819.83		166080.04				421,752.60	411.87				
Database tpcc log used (%)									KB/New-Order	6.4801					
480000		5.1541233		39.754131					6.635.6650	bytes					

# *Appendix E:* *Third Party Letters*

Microsoft Corporation  
One Microsoft Way  
Redmond, WA 98052-6399

Tel 425 882 8080  
Fax 425 936 7329  
<http://www.microsoft.com/>

**Microsoft**

September 20, 2005

Hewlett-Packard Company  
Brean Campbell  
20555 SH 249  
MS 150402  
Houston, TX 77040

Mr. Campbell:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-00846	<b>SQL Server 2005 Enterprise (x86) Edition</b> <i>Per Processor Licensing</i> <i>Discount Schedule: Open Program - Level C</i> <i>Unit Price reflects a 15% discount from the retail unit price of \$23,424.</i>	\$19,909	4	\$79,636
P73-00295	<b>Windows Server 2003, Enterprise Edition</b> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 41% discount from the retail unit price of \$3,999.</i>	\$2,334	1	\$2,334
C11-00821	<b>Windows 2000 Server</b> <i>Server License Only - No CALs</i> <i>Discount Schedule: No Level</i> <i>Unit Price reflects a 8% discount from the retail unit price of \$799.</i>	\$738	8	\$5,904
254-00170	<b>Visual C++ Standard Edition</b> <i>Discount Schedule: No Discounts Applied</i>	\$109	1	\$109
	<b>Microsoft Problem Resolution Services</b> <i>Professional Support</i> <i>(1 incident)</i>	\$245	1	\$245

Some products may not be currently orderable but will be available through Microsoft's normal distribution channels by November 8, 2005.

This quote is valid for the next 90 days.

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or [jamiere@microsoft.com](mailto:jamiere@microsoft.com).

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or [jamiere@microsoft.com](mailto:jamiere@microsoft.com).

Reference ID: PCbrca0507028263.  
Please include this Reference ID in any correspondence regarding this price quote.