

Bull Escala PL600R c/s

using

Oracle9i Database Enterprise Edition 9.0.1

IBM Websphere Application Server Enterprise Edition Version 3.0

TPC Benchmark™ C

Full Disclosure Report

Submitted For Review

July 3, 2001



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First Edition July 3, 2001


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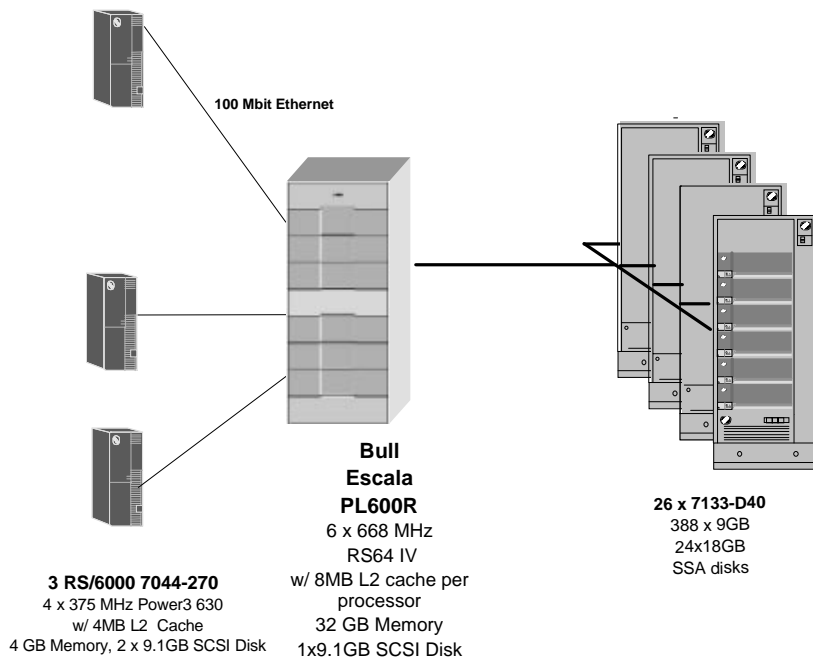
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	Bull Escala		TPC-C Rev. 5.0	
ORACLE	PL600R C/S		Report Date July 3, 2001	
Total System Cost	TPC-C Throughput	Price/Performance	Availability Date	
\$1,638,835	57,346.93 tpmC	\$28.57/tpmC	Available	
Processors	Database Manager	Operating System	Other Software	No. Users
6 x IBM RS64 IV	Oracle9i Database Enterprise Edition 9.0.1 for AIX - Based System	AIX 4.3.3 +APAR IY17356	Websphere Application Server Enterprise Edition Version 3.0	45 360



System Components	Clients		Server	
	Quantity	Description	Quantity	Description
Processor	3	4 x 375 MHz Power3 W/4MB L2 cache each	1	6 x 668 MHz IBM RS64 IV w/ 8MB L2 cache each
Memory		4 GB		32 GB
Disk Controllers	1	SCSI-2 (Integrated)	1	SCSI-2 (Integrated)
Disk Drives			7	SSA Adapters
	2	9.1 GB SCSI each client	388	9GB SSA Disk
			24	18 GB SSA disk
Total Storage		16.93 GB each client	1	9.1 GB SCSI Disk
Terminals	3	System Console	1	3,650.25 GB System Console



ORACLE

BULL
Escala PL600R

TPC-C Rev. 5.0

Report Date: July 3, 2001

Table with 8 columns: Description, Part Number, Brand, Pricing, Unit Price, Quantity, Extended Price, 3-year Maint. Price. Rows include Server Hardware, Server Software, Client Hardware, and Client Software.

Notes:

Pricing: 1-Bull 2-Oracle
Audited by Francois Raab of InfoSizing

Three-Year Cost of Ownership: \$1 638 835
tpmC Rating: 57346,93
\$/ tpmC: 28,57

Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflects standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark specifications.If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.

Numerical Quantities Summary for the Bull Escala PL600R

MQTH, computed Maximum Qualified Throughput: 57,346.93 tpmC

<u>Response Times (in seconds)</u>	<u>90th %</u>	<u>Average</u>	<u>Maximum</u>
New Order	0.68	0.33	26.20
Payment	0.62	0.29	26.09
Order-Status	0.67	0.32	24.45
Delivery (interactive)	0.19	0.10	2.14
Delivery (deferred)	0.31	0.17	3.96
Stock-Level	0.89	0.50	10.26
Menu	0.00	0.00	2.25

<u>Transaction Mix, in percent of total transactions</u>	<u>Percent</u>
New Order	44.89%
Payment	43.02%
Order-Status	4.02%
Delivery	4.02%
Stock-Level	4.02%

<u>Keying/Think Times (in seconds)</u>	<u>Min.</u>	<u>Average</u>	<u>Max.</u>
New Order	18.00/0.01	18.01/12.02	18.16/120.20
Payment	3.00/0.01	3.01/12.02	3.15/120.27
Order-Status	2.00/0.01	2.01/10.03	2.11/100.10
Delivery	2.00/0.01	2.01/5.01	2.11/50.20
Stock-Level	2.00/0.01	2.01/5.02	2.12/50.20

Test Duration

Ramp-up Time	36 min
Measurement interval	2 hours
Transactions during measurement interval (all types)	15,326,602
Ramp-down time	10 minutes

Checkpointing

Number of checkpoints	4
Checkpoint interval	29 min 40 sec

Abstract

This report documents the full disclosure information required by the TPC Benchmark™ C Standard Specification Revision 5.0 dated February 26, 2001 for measurements on the Bull Escala PL600R.

The software used on the Bull Escala PL600R includes AIX Version 4.3.3 operating system + APAR IY17356, Oracle9i Server database manager, and Websphere Application Server Enterprise Edition Version 3.0 for AIX transaction manager.

Bull Escala PL600R

Company Name	System Name	Data Base Software	Operating System Software
Bull SA Oracle Corporation	Escala PL600R	Oracle9i Database Enterprise Edition 9.0.1 for AIX - Based System	AIX Version 4.3.3 +APAR IY17356

Total System Cost	TPC-C Throughput	Price/Performance
<ul style="list-style-type: none">• Hardware• Software• 3 Years Maintenance	Sustained maximum throughput of system running TPC-C expressed in transactions per minute	Total system cost/tpmC
\$1,638,835	57,346.93 tpm-C	\$28.57 per tpm-C

Preface

TPC Benchmark™ C Standard Specification was developed by the Transaction Processing Performance Council (TPC). It was released on August 13, 1992 and updated with revision 5.0 on February 26, 2001.

This is the full disclosure report for benchmark testing of the Bull Escala PL600R according to the TPC Benchmark™ C Standard Specification.

TPC Benchmark™ C exercises the system components necessary to perform tasks associated with that class of on-line transaction processing (OLTP) environments emphasizing a mixture of read-only and update intensive transactions. This is a complex OLTP application environment exercising a breadth of system components associated by such environments characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Data bases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

This benchmark defines four on-line transactions and one deferred transaction, intended to emulate functions that are common to many OLTP applications. However, this benchmark does not reflect the entire range of OLTP requirements. The extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarks when critical capacity planning and/or product evaluation decisions are contemplated.

The performance metric reported by TPC-C is a “business throughput” measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

1. General Items

1.1 Application Code Disclosure

The application program (as defined in Clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input and output functions.

Appendix A contains the RS/6000 application code for the five TPC Benchmark™ C transactions. Appendix D contains the terminal functions and layouts.

1.2 Benchmark Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This benchmark was sponsored by Bull SA and Oracle Corporation.

1.3 Parameter Settings

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including but not limited to:

- *Data Base tuning options*
- *Recovery/commit options*
- *Consistency/locking options*
- *Operating system and application configuration parameters.*

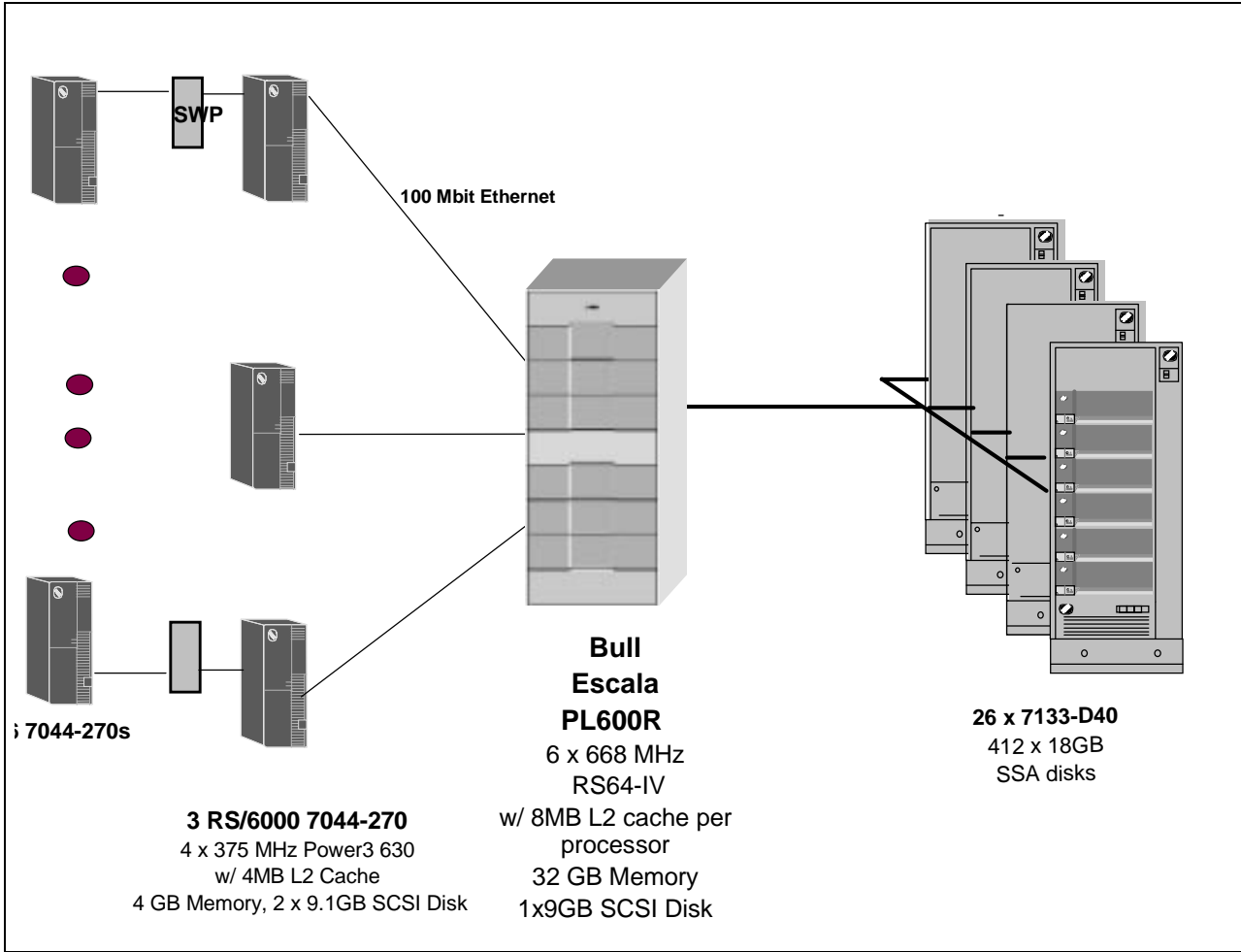
Appendix B contains the system, data base, and application parameters changed from their default values used in these TPC Benchmark™ C tests.

1.4 Configuration Diagrams

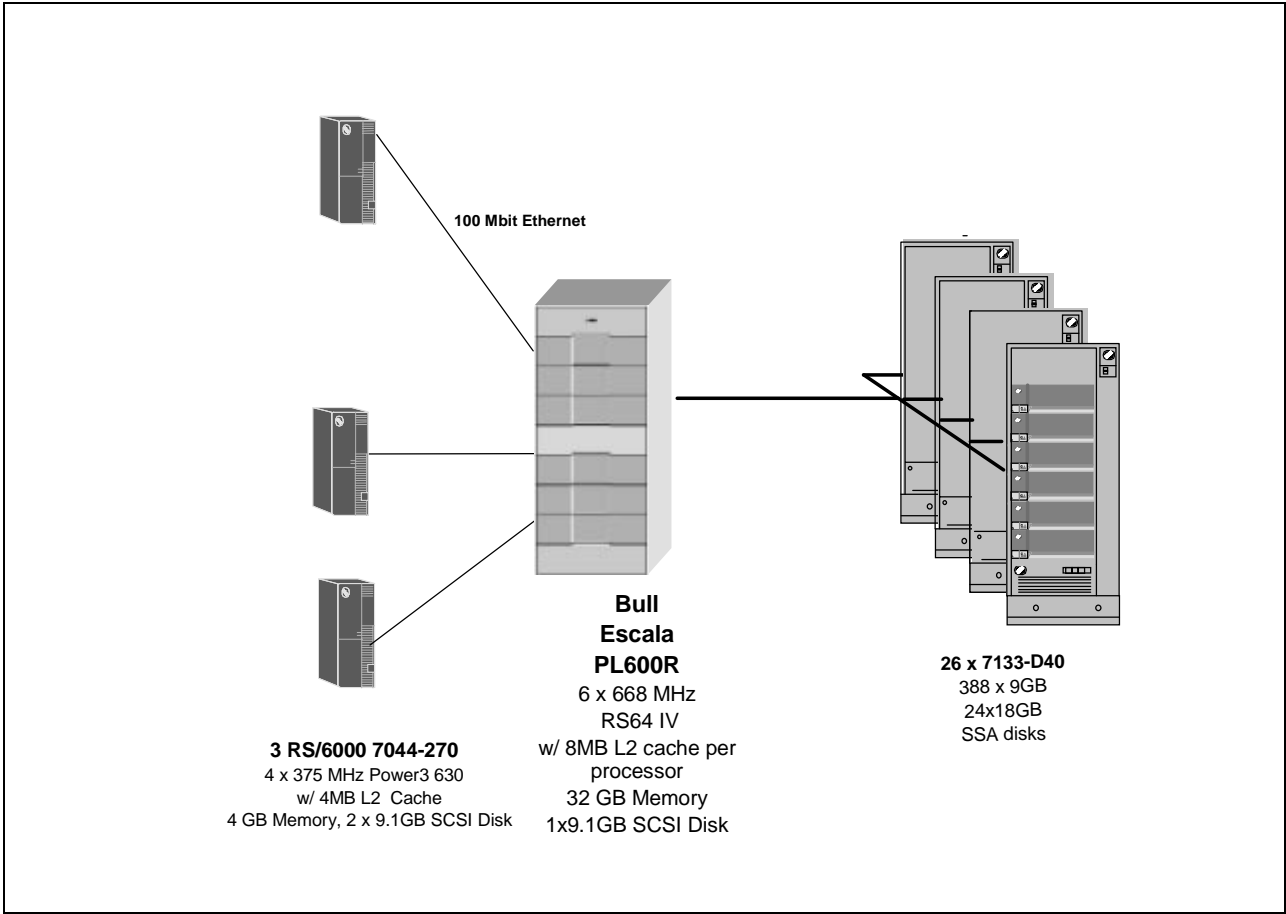
Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences. This includes, but is not limited to:

- *Number and type of processors*
- *Size of allocated memory, and any specific mapping/partitioning of memory unique to the test*
- *Number and type of disk units (and controllers, if applicable)*
- *Number of channels or bus connections to disk units, including the protocol type*
- *Number of LAN (e.g. Ethernet) connections, including routers, work stations, terminals, etc, that were physically used in the test or are incorporated into the pricing structure (see Clause 8.1.8)*
- *Type and run-time execution location of software components (e.g. DBMS, client processes, transaction monitors, software drivers, etc)*

Bull ESCALA PL600R Benchmark Configuration



Bull ESCALA PL600R Priced Configuration



2. Clause 1: Logical Data Base Design Related Items

2.1 Table Definitions

Listings must be provided for all table definition statements and all other statements used to setup the data base.

Appendix C contains the table definitions and the database load programs used to build the data base.

2.2 Database Organization

The physical organization of tables and indices, within the data base, must be disclosed.

Physical space was allocated to Oracle9i Server on the server disks according to the details provided in Appendix C. The size of the space segments on each disk was calculated to provide even distribution of data across the disk subsystem.

2.3 Insert and/or Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restriction in the SUT data base implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the maximum key value for these new rows.

There were no restrictions on insert and/or delete operations to any of the tables. The space required for an additional five percent of the initial table cardinality was allocated to Oracle9i Server and priced as static space.

2.4 Horizontal or Vertical Partitioning

While there are few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.

Partitioning was not used for any of the measurement reported in this full disclosure.

3. Clause 2: Transaction and Terminal Profiles Related Items

3.1 Verification for the Random Number Generator

The method of verification for the random number generation must be disclosed.

The `srandom()`, `getpid()` and `gettimeofday()` functions are used to produce unique random seeds for each driver. The drivers use these seeds to seed the `srand()`, `srandom()` and `srand48()` functions. Random numbers are produced using wrappers around the standard system random number generators.

The negative exponential distribution uses the following function to generate the distribution. This function has the property of producing a negative exponential curve with a specified average and a maximum value 4 times the average.

```
const double RANDOM_4_Z = 0.89837799236185
const double RANDOM_4_K = 0.97249842407114

double neg_exp_4(double average {
    return - average * (1/RANDOM_4_Z * log (1 - RANDOM_4_K * drand48()));
})
```

The random functions used by the driver system and the data base generation program were verified. The `C_LAST` column was queried to verify the random values produced by the database generation program. After a measurement, the `HISTORY`, `ORDER`, and `ORDER_LINE` tables were queried to verify the randomness of values generated by the driver. The rows were counted and grouped by customer and item numbers.

Here is an example of one SQL query used to verify the random number generation functions:

- `create table TEMP (W_ID int, D_ID, C_LAST char(16), CNTR int);`
- `insert into TEMP select C_W_ID, C_D_ID, C_LAST, COUNT(*) from CUSTOMER group by C_W_ID, C_D_ID, C_LAST;`
- `select CNTR, COUNT(*) from TEMP group by CNTR order by 1;`

3.2 Input/Output Screens

The actual layouts of the terminal input/output screens must be disclosed.

The screen layouts corresponds exactly to the layout corresponding in clauses 2.4.3, 2.5.3, 2.6.3, 2.7.3 and 2.8.3 of the TPC-C specifications.

3.3 Priced Terminal Features

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

The emulated workstations, IBM RS/6000 Model 43P-170, are commercially available and support all of the requirements in Clause 2.2.2.4.

3.4 Presentation Managers

Any usage of presentation managers or intelligent terminals must be explained.

The RS/6000 Model 43P-170 workstations did not involve screen presentations, message bundling or local storage of TPC-C rows. All screen processing was handled by the client system. All data manipulation was handled by the server system.

3.5 Home and Remote Order-lines

The percentage of home and remote order-lines in the New-Order transactions must be disclosed.

Table 3-1 show the percentage of home and remote transactions that occurred during the measurement period for the New-Order transactions.

3.6 New-Order Rollback Transactions

The percentage of New-Order transactions that were rolled back as a result of an illegal item number must be disclosed.

Table 3-1 show the percentage of New-Order transactions that were rolled back due to an illegal item being entered.

3.7 Number of Items per Order

The number of items per order entered by New-Order transactions must be disclosed.

Table 3-1 show the average number of items ordered per New-Order transaction.

3.8 Home and Remote Payment Transactions

The percentage of home and remote Payment transactions must be disclosed.

Table 3-1 show the percentage of home and remote transactions that occurred during the measurement period for the Payment transactions.

3.9 Non-Primary Key Transactions

The percentage of Payment and Order-Status transactions that used non-primary key (C_LAST) access to the data base must be disclosed.

Table 3-1 show the percentage of non-primary key accesses to the data base by the Payment and Order-Status transactions.

3.10 Skipped Delivery Transactions

The percentage of Delivery transactions that were skipped as a result of an insufficient number of rows in the NEW-ORDER table must be disclosed.

Table 3-1 show the percentage of Delivery transactions missed due to a shortage of supply of rows in the NEW-ORDER table.

3.11 Mix of Transaction Types

The mix (i.e. percentages) of transaction types seen by the SUT must be disclosed.

Table 3-1 show the mix percentage for each of the transaction types executed by the SUT.

3.12 Queueing Mechanism of Delivery

The queueing mechanism used to defer execution of the Delivery transaction must be disclosed.

The Delivery transaction was submitted using an RPC call to an IBM Websphere Application Server Enterprise Edition Version 3.0, Encina interface transaction manager (TM). Websphere returns an immediate response to the calling program and schedules the work to be performed. This allows the Delivery transaction to be submitted, obtain an interactive response and queue the actual data base transaction for deferred execution. Please see the application code in Appendix A for details.

Table 3-1 Numerical Quantities for Transaction and Terminal Profiles

New Order	Bull Escala PL600R
Percentage of Home order lines	99.0%
Percentage of Remote order lines	1.00%
Percentage of Rolled Back Transactions	0.99%
Average Number of Items per order	9,99
Payment	
Percentage of Home transactions	85.01%
Percentage of Remote transactions	14.99%
Non-Primary Key Access	
Percentage of Payment using C_LAST	60.01%
Percentage of Order-Status using C_LAST	60.02%
Delivery	
Delivery transactions skipped	0
Transaction Mix	
New-Order	44.89%
Payment	43.02%
Order-Status	4.02%
Delivery	4.02%
Stock-Level	4.02%

4. Clause 3: Transaction and System Properties

The results of the ACID test must be disclosed along with a description of how the ACID requirements were met.

All ACID tests were conducted according to specification.

4.1 Atomicity Requirements

The system under test must guarantee that data base transactions are atomic; the system will either perform all individual operations on the data, or will assure that no partially-completed operations leave any effects on the data.

4.1.1 Atomicity of Completed Transaction

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have been changed appropriately.

The following steps were performed to verify the Atomicity of completed transactions.

1. The balance was retrieved from the CUSTOMER table for a random Customer, District and Warehouse giving BALANCE_1.
2. The Payment transaction was executed for the Customer, District and Warehouse used in step 1.
3. The balance was retrieved again for the Customer used in step 1 and step 2 giving BALANCE_2. It was verified that BALANCE_1 was greater than BALANCE_2 by AMT.

4.1.2 Atomicity of Aborted Transactions

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and substitute a ROLLBACK of the transaction for the COMMIT of the transaction. Verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have NOT been changed.

The following steps were performed to verify the Atomicity of the aborted Payment transaction:

1. The Payment application code was changed to execute a rollback of the transaction instead of performing the commit.
2. Using the balance, BALANCE_2, from the CUSTOMER table retrieved for the completed transaction, the Payment transaction was executed for the Customer, District, and Warehouse used in step 1 of the section 4.1.1, using a payment amount (AMT) of 410.00. The transaction rolled back due to the change in the application code from step 1.
3. The balance was retrieved again for the Customer used for step 2 giving BALANCE_3. It was verified that BALANCE_2 was equal to BALANCE_3.

4.2 Consistency Requirements

Consistency is the property of the application that requires any execution of a data base transaction to take the data base from one consistent state to another, assuming that the data base is initially in a consistent state.

Verify that the data base is initially consistent by verifying that it meets the consistency conditions defined in Clauses 3.3.2.1 to 3.3.2.4. Describe the steps used to do this in sufficient detail so that the steps are independently repeatable.

4.2.1 Consistency Condition 1

Entries in the WAREHOUSE and DISTRICT tables must satisfy the relationship:

$$\bullet W_YTD = \text{sum}(D_YTD)$$

for each warehouse defined by ($W_ID = D_W_ID$)

4.2.2 Consistency Condition 2

Entries in the *DISTRICT*, *ORDER*, and *NEW-ORDER* tables must satisfy the relationship:

$$\bullet D_NEXT_O_ID - 1 = \max(O_ID) = \max(NO_O_ID)$$

for each district defined by $(D_W_ID = O_W_ID = NO_W_ID)$ and $(D_ID = O_D_ID = NO_D_ID)$. This condition does not apply to the *NEW-ORDER* table for any districts which have no outstanding new orders.

4.2.3 Consistency Condition 3

Entries in the *New-Order* table must satisfy the relationship:

$$\bullet \max(NO_O_ID) - \min(NO_O_ID) + 1 = [\text{number of rows in the New-Order table for this district}]$$

for each district defined by NO_W_ID and NO_D_ID . This condition does not apply to any districts which have no outstanding new orders.

4.2.4 Consistency Condition 4

Entries in the *ORDER* and *ORDER-LINE* tables must satisfy the relationship:

$$\bullet \text{sum}(O_OL_CNT) = [\text{number of rows in the ORDER-LINE table for this district}]$$

for each district defined by $(O_W_ID = OL_W_ID)$ and $(O_D_ID = OL_D_ID)$.

4.2.5 Consistency Tests

Verify that the data base is initially consistent by verifying that it meets the consistency conditions defined in Clauses 3.3.2.1 to 3.3.2.4. Describe the steps used to do this in sufficient detail so that the steps are independently repeatable.

The consistency conditions defined in 4.2.1 through 4.2.4 were tested using a shell script to issue queries to the database. All queries showed that the data base was in a consistent state.

After executing transactions at full load for approximately sixty minutes the shell script was executed again. All queries show that the database was still in a consistent state.

4.3 Isolation Requirements

Operations of concurrent data base transactions must yield results which are indistinguishable from the results which would be obtained by forcing each transaction to be serially executed to completion in some order.

4.3.1 Isolation Test 1

This test demonstrates isolation for read-write conflicts of *Order-Status* and *New-Order* transactions.

1. An Order status transaction T0 was executed for a randomly selected customer, and the order returned was as recorded. Transaction T0 was committed.
2. A new-order transaction T1 was started for the same customer used in T0. T1 was stopped immediately prior to commit.
3. An order-status transaction T2 was started for the same customer used in T1. Transaction T2 completed and was committed without being blocked by T1. T2 returned the same order that T0 had returned.
4. T1 completed and was committed.
5. An order-status transaction T3 was started for the same customer used in T1. T3 returned the order inserted by T1.

This result demonstrates serialization of T2 before T1. It has equivalent validity to the outcome specified in the Standard which supposes T1 to be serialized before T2.

4.3.2 Isolation Test 2

This test demonstrates isolation for read-write conflicts of Order-Status and New-Order transactions when the New-Order transaction is rolled back.

The following steps were performed to satisfy the test of isolation for Order-Status and a rolled back New-Order transactions:

1. An Order status transaction T0 was executed for a randomly selected customer, and the order returned was recorded. Transaction T0 was committed.
2. A new-order transaction T1 with an invalid item was started for the same customer used in T0. Transaction T1 was stopped prior to rollback.
3. An order-status transaction T2 was started for the same customer used in T1. T2 completed and was committed without being blocked by T1. Transaction T2 returned the same order that T0 had returned.
4. T1 was rollback.
5. An order-status transaction T3 was started for the same customer used in T1. T3 returned the same order that T0 returned.

4.3.3 Isolation Test 3

This test demonstrates isolation for write-write conflicts of two New-Order transactions.

The following steps were performed to verify isolation of two New-Order transactions:

1. The D_NEXT_O_ID of a randomly selected district was retrieved.
2. A new-order transaction T1 was started for a randomly selected customer within the district used in step 1. T1 was stopped immediately prior to commit.
3. Another new-order transaction was started for the same customer used in T1. Transaction T2 waited.
4. T1 completed. T2 completed and was committed.
5. The order number returned by T1 was the same as the D_NEXT_O_ID retrieved in step 1. The order number returned by T2 was one greater than the order number returned by T1.
6. The D_NEXT_O_ID of the same district was retrieved again. It had been incremented by two (it was one greater than the order number returned by T2).

4.3.4 Isolation Test 4

This test demonstrates isolation for write-write conflicts of two New-Order transactions when one transaction is rolled back.

The following steps were performed to verify the isolation of two New-Order transactions after one is rolled back:

1. The D_NEXT_O_ID of a randomly selected district was retrieved.
2. A new-order transaction T1 with an invalid item was started for a randomly selected customer with the district used in step 1. T1 was stopped immediately prior to rollback.
3. Another new-order transaction was started for the same customer used in T1. T2 waited.
4. T1 was allowed to rollback. T2 completed and was committed.
5. The order number returned by T2 was the same as the D_NEXT_O_ID retrieved in step 1.
6. The D_NEXT_O_ID of the same district was retrieved again. It had been incremented by one (it was one greater than the order number returned by T2).

4.3.5 Isolation Test 5

This test demonstrates isolation for write-write conflicts of Payment and Delivery transactions.

The following steps were performed to successfully conduct this test:

1. A query was executed to find out the customer who would be updated by the next delivery transaction for a randomly selected warehouse and district.
2. The C_BALANCE of the customer found in step 1 is retrieved.
3. A delivery transaction T1 was started for the same warehouse used in step 1. T1 was stopped immediately prior to the commit of the database transaction corresponding to the district used in step 1.
4. A payment transaction T2 was started for the same customer found in step 1. T2 waited.
5. T1 was allowed to complete. T2 completed and was committed.
6. The C_BALANCE of the customer found in step 1 was retrieved again. The C_BALANCE reflected the results of both T1 and T2.

4.3.6 Isolation Test 6

This test demonstrates isolation for write-write conflicts of Payment and Delivery transactions when the Delivery transaction is rolled back.

The following steps were performed to successfully conduct this test:

1. A query was executed to find out the customer who would be updated by the next delivery transaction for a randomly selected warehouse and district.
2. The C_BALANCE of the customer found in step 1 is retrieved
3. A delivery transaction T1 was started for the same warehouse used in step 1. T1 was stopped immediately prior to the rollback of the database transaction corresponding to the district used in step 1.
4. A payment transaction T2 was started for the same customer found in step 1. Transaction T2 waited.
5. T1 was allowed to rollback. T2 completed and was committed.
6. The C_BALANCE of the customer found in step 1 was retrieved again. The C_BALANCE reflected the results of only Transaction T2.

4.3.7 Isolation Test 7

This test demonstrates repeatable reads for the New-Order transaction while an interactive transaction updates the price of an item.

The following steps were performed to successfully conduct this test:

1. The I_PRICE of two randomly selected items were retrieved.
2. A new-order transaction T2 with a group of items X and Y was started. T2 was stopped immediately, after retrieving the prices of all items. The prices of items X and Y retrieved matched those values retrieved in step 1.
3. A transaction T3 was started to increase the price of items X and Y by 10%.
4. T3 did not stall and no transaction was rolled back. T3 was committed.
5. T2 was resumed, and the prices of all items were retrieved again within T2. The prices of items X and Y matched those retrieved in step 1.
6. T2 was committed.
7. The prices of items X and Y were retrieved again. The values matched the values set by T3.

4.3.8 Isolation Test 8

This test demonstrates isolation for phantom protection between a Delivery and a New-Order transaction.

The following steps were performed to successfully conduct this test:

1. The NO_D_ID of all new order rows for a randomly selected warehouse and district was changed. The changes were committed.
2. A delivery transaction T1 was started for the selected customer.
3. T1 was stopped immediately after reading the new order table for the selected warehouse and district . No qualifying rows were found.
4. A new order transaction T2 was started for the same warehouse and district. T2 completed and was committed without being blocked by T1.
5. T1 was resumed and the new order table was read again. No qualifying row was found.
6. T1 completed and was committed.
7. The NO_D_ID of all new order rows for the selected warehouse and district was restored to the original value. The changes were committed.

4.3.9 Isolation Test 9

This test demonstrates isolation for phantom protection between an Order-Status and a New-Order transaction.

The following steps were performed to successfully conduct this test:

1. An order status transaction T1 was started for a randomly selected customer.
2. T1 was stopped immediately after reading the order table for the selected customer The most recent order for that customer was found.
3. A new order transaction T2 was started for the same customer. T2 completed and was committed without being blocked by T1.
4. T1 was resumed and the order table was read again to determine the most recent order for the same customer. The order found was the same as the one found in step 2.
5. T1 completed and was committed.

4.4 Durability Requirements

The tested system must guarantee durability: the ability to preserve the effects of committed transactions and insure data base consistency after recovery from any one of the failures listed in Clause 3.5.3

4.4.1 Permanent Unrecoverable Failure of any Single Durable Medium

Permanent irrecoverable failure of any single durable medium containing TPC-C data base tables or recovery log data.

Failure of Durable Medium containing recovery log data and Instantaneous Interruption and Memory Failure.

This test was conducted on a fully scaled database. The following steps were performed successfully.

1. The current count of the total number of orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving SUM_1.
2. A test was started and allowed to run for twelve minutes.
3. One of the disks containing the transaction log data was powered off. Since the log was on a raid disk, Oracle9i continued to process the transactions successfully.
4. The test continued for another 1 1/2 minutes.

5. The system was immediately shut down by switching the Emergency Power Off , thereby removing system power.
6. The disk from step 3 was powered back on.
7. The system was powered back on and rebooted.
8. Step 1 is performed returning the value for SUM_2. It was verified that SUM_2 was equal to SUM_1 plus the completed New_Order transactions recorded by the RTE and that no entries existed for rolled-back transactions.
9. Consistency condition 3 was verified.

Failure of Durable Medium containing TPC-C data base tables.

The following steps were successfully performed to pass the Durability test of failure of a disk unit with data base tables:

1. The contents of a disk containing a TPCC table was backed up by copying it to another disk.
2. The current count of the total number of orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving SUM_1.
3. A scaled-down test was started and allowed to run until steady state.
4. The disk containing the TPCC table was powered off.
5. The run was stopped.
6. The disk from step 4 was powered back on and was restored from the backup copy in step 1.
7. Oracle9i was restarted and its transaction log was used to roll forward through the transactions that had completed since the run had started.
8. Step 2 was performed returning SUM_2. It was verified that SUM_2 was equal to SUM_1 plus the completed New_Order transactions recorded by the RTE and that no entries existed for rolled-back transactions.
9. Consistency condition 3 was verified.

Failure of Durable Fast Write Cache on SSA Adapter for Redo Logs

The following steps were successfully performed to pass the Durability test for failure of a durable medium that contains transient redo log transactions:

1. The SSA adapter for the Redo logs contains a cache that is powered by an onboard battery which will retain its contents if the adapter fails, or system power goes off. This test was performed in two parts:
 - A) failure of the adapter/system power
 - B) failure of the onboard battery
2. Test (A) was performed with the power-off test of the log above. After the system was powered off, the cache was removed from its current adapter and re-inserted into the system before rebooting.
3. Data on the cache was recovered successfully by meeting the requirements listed in the power-off test of the logs above.
4. Test (B). The current count of the total number of orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table, giving SUM_1.
5. Test (B) was conducted by inducing a battery failure during a test run. Once the system had reached steady state, the battery was failed using a toggle switch. The system recorded the failure, flushed out its vram contents and quit using the cache. Error notices were posted into the system error log.
6. The run continued without the cache.
7. Step 4 was performed returning SUM_2. It was verified that SUM_2 was equal to SUM_1 plus the completed New_Order transactions recorded by the RTE and that no entries existed for rolled-back transactions.
8. Consistency condition 3 was verified..

5. Clause 4: Scaling and Data Base Population Related Items

5.1 Cardinality of Tables

The cardinality (e.g., the number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed.

Table 5-1 portrays the TPC Benchmark™ C defined tables and the number of rows for each table as they were built initially. Table 5-1 Initial Cardinality of Tables. While 5,300 warehouses were built only 4,536 were used during the tests. The unused warehouses were deleted.

Table Name	Number of Rows
Warehouse	4 536
District	53 000
Customer	159 000 000
History	159 000 000
Order	159 000 000
New Order	47 700 000
Order Line	1 589 927 600
Stock	530 000 000
Item	100 000

5.2 Distribution of Tables and Logs

The distribution of tables and logs across all media must be explicitly depicted for the tested and priced systems.

The following table depicts the data base configuration of the system tested.

Table 5-2. Bull Escala PL600R Data Distribution Benchmark Configuration

Cntrl	Disk	Contents	Capacity(each disk)
ssa0	hdisk2-11	lvcust1-10	18 GB
ssa0	hdisk12-21	lvcust11-20	18 GB
ssa0	hdisk22-31	lvcust21-30	18 GB
ssa0	hdisk32-41	lvcust31-40	18 GB
ssa0	hdisk42-51	lvcust41-50	18 GB
ssa0	hdisk52-61	lvcust51-60	18 GB
ssa0	hdisk62-71	lvcust61-70	18 GB
ssa0	hdisk72-81	lvcust71-80	18 GB
ssa0	hdisk82-91	lvcust81-90	18 GB
ssa1	hdisk98-107	lvstock61-70	18 GB
ssa1	hdisk108-117	lvstock71-80	18 GB
ssa1	hdisk118-127	lvstock81-90	18 GB
ssa1	hdisk128-138	lvstock91-100	18 GB

Cntrl	Disk	Contents	Capacity
ssa1	hdisk139-148	lvstock101-110	18 GB
ssa1	hdisk149-158	lvstock111-120	18 GB
ssa1	hdisk159-167	lvstock121-130	18 GB
ssa1	hdisk168-177	lvstock131-140	18 GB
ssa1	hdisk178-180,182-188	lvstock141-150	18 GB
ssa2	hdisk194-220	lvordl16-lvordl27,lvordl1-lvordl15	18 GB
ssa2	hdisk221-226	lvnord1, lvord1, lvhist1, lvsys1, lvnord3	18 GB
ssa2	hdisk228-231	lvi2cus1-lvi2cus4	18 GB
ssa2	hdisk232-235	lvi1ord1-lvi1ord4	18 GB
ssa2	hdisk236-244	lvi2ord1-lvi2ord3, lvi2ord10-lvi2ord12	18 GB
ssa2	hdisk245-253	lvi2ord13-lvi2ord15, lvi2ord4-lvi2ord6	18 GB
ssa2	hdisk254-258	lvi2ord16-lvi2ord18, lvi2ord7-lvi2ord9	18 GB
ssa2	hdisk259-262	lvroll1-lvroll3, lvstk1-lvstk3, lvtpec_cntl1-lvtpec_cntl3	18 GB
ssa2	hdisk263-266,271-272	lvi2ord16-lvi2ord18, lvi2ord7-lvi2ord9	18 GB
ssa2	hdisk267-268	lvi2ord10-lvi2ord12, lvi2ord1-lvi2ord3	18 GB
ssa2	hdisk269-270	lvi2ord13-lvi2ord15,lvi2ord4-lvi2ord6	18 GB
ssa2	hdisk271-272	lvi2ord16-lvi2ord18,lvi2ord7-lvi2ord9	18 GB
ssa2	hdisk273-276	lvi1ord1-lvi1ord4	18 GB
ssa2	hdisk277	lvnord1, lvord1, lvhist1, lvsys1	18 GB
ssa3	hdisk290-299	lvstock1-lvstock10	18 GB
ssa3	hdisk300-309	lvstock11-lvstock20	18 GB
ssa3	hdisk310-319	lvstock21-lvstock30	18 GB
ssa3	hdisk320-329	lvstock31-lvstock40	18 GB
ssa3	hdisk330-339	lvstock41-lvstock50	18 GB
ssa4	hdisk278, hdisk354	log (RAID 5)	2x6x18GB
ssa5	hdisk355, hdisk356	log (RAID 5)	2x6x18GB
ssa6	hdisk357-366	lvstock151-lvstock160	18 GB
ssa6	hdisk367-376	lvstock161-lvstock170	18 GB
ssa6	hdisk377-386	lvstock171-lvstock180	18 GB
ssa6	hdisk387-393	lvstock181-lvstock187	18 GB
ssa6	hdisk394-403	lvcust91-lvcust10, lvnord2	18 GB
ssa6	hdisk404-415	lvcust10-lvcust112	18 GB

5.3 Data Base Model Implemented

A statement must be provided that describes the data base model implemented by the DBMS used.

The database manager used for this testing was Oracle9i Database Enterprise Edition 9.0.1 for AIX based System from Oracle Corp. Oracle9i Database Enterprise Edition 9.0.1 is a relational DBMS.

5.4 Partitions/Replications Mapping

The mapping of data base partitions/replications must be explicitly described.

No horizontal nor vertical partitioning were implemented for this TPC-C test.

5.5 60 day space calculations

Bull Escala PL600R

TPM	57346,93					
Warehouses	5300					
SEGMENT	TYPE	TSPACE	BLOCKS	FIVE_PCT	DAILY_GROW	TOTAL
CUSTOMER	TABLE	CUST	39750005	1987500	0	41 737 505,25
DISTRICT	TABLE	WARE	26502	1325	0	27 827,10
HISTORY	TABLE	HIST	2266088	0	392312	2 658 399,52
ICUSTOMER	INDEX	ICUST1	1082880	54144	0	1 137 024,00
ICUSTOMER2	INDEX	ICUST2	1912064	95603	0	2 007 667,20
IDISTRICT	INDEX	WARE	512	26	0	537,60
IITEM	INDEX	ITEMS	512	26	0	537,60
INORD	INDEX	NORD	424960	21248	0	446 208,00
IORDERS	INDEX	IORD1	1344000	67200	0	1 411 200,00
IORDERS2	INDEX	IORD2	1568000	78400	0	1 646 400,00
IORDL	INDEX	ORDL	29018880	0	5023830	34 042 709,98
ISTOCK	INDEX	ISTR	2795520	139776	0	2 935 296,00
ITEM	TABLE	ITEMS	3031	152	0	3 182,55
IWAREHOUSE	INDEX	WARE	256	13	0	268,80
ORDERS	TABLE	ORD	1572091	0	272165	1 844 255,81
ROLL_SEG	SYS	ROLL	114176	0	0	114 176,00
STOCK	TABLE	STOCKS	48181820	2409091	0	50 590 911,00
SYSTEM	SYS	SYSTEM	342272	0	0	342 272,00
WAREHOUSE	TABLE	WARE	2652	133	0	2 784,60
Total			130 406 221	4 854 636	5 688 306	140 949 163,00
Dynamic space			32 857 059			
Static space			102 403 798			
Free space			5 688 306			
Daily growth			5 688 306			
Daily spread			0 Oracle may be configured such that daily spread is 0			
60-day space (blk.)			443 702 176			
Block size (bytes)			4 096			
60-day (GB)			1 692,59			
			new_order	8846903,00		
Log block size			512 Redo blocks written	237436119,00		
Log blocks /pmC			26,84	Number of log blocks used in one tpmC		
8-hour log (GB)			352,27			
Disk	Disk	SUT	SUT	Priced	Priced	Space usage (GB)
Type	Formatted Capacity	# of disks	Capacity(GB)	# of disks	Capacity(GB)	DB+paging 3285,88 RAID 355,91 OS 8,47
9,1	8672	388	3285,88	388	3285,88	
RAID(6-18.1GB)	91113	4	355,91	4	355,91	Total Space 3650,25

6. Clause 5: Performance Metrics and Response Time Related Items

6.1 Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the Menu response time.

Table 6-1 list the response times and the ninetieth percentiles for each of the transaction types for the measured system.

6.2 Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 6-1 list the TPC-C keying and think times for the measured system.

Table 6-1. Bull ESCALA PL600R Response, Think and Keying Times

Response Times	New Order	Payment	Order Status	Delivery (int./def.)	Stock Level	Menus
90 %	0,68	0,62	0,67	0.19/0.31	0,89	0
Average	0,33	0,29	0,32	0.10/0.17	0,5	0.00
Maximum	26,2	26,09	24,45	2.14/3.96	10,26	2,25
			Think Times			
Minimum	0,01	0,01	0,01	0,01	0,01	N/A
Average	12,02	12,02	10,03	5,01	5,02	N/A
Maximum	120,20	120,27	100,10	50,20	50,20	N/A
			Keying Times			
Minimum	18,00	3,00	2,00	2,00	2,00	N/A
Average	18,01	3,01	2,01	2,01	2,01	N/A
Maximum	18,16	3,15	2,11	2,11	2,12	N/A

6.3 Response Time Frequency Distribution

Response time frequency distribution curves must be reported for each transaction type.

Figure 6-3-1. Bull ESCALA PL600R New-Order Response Time Distribution

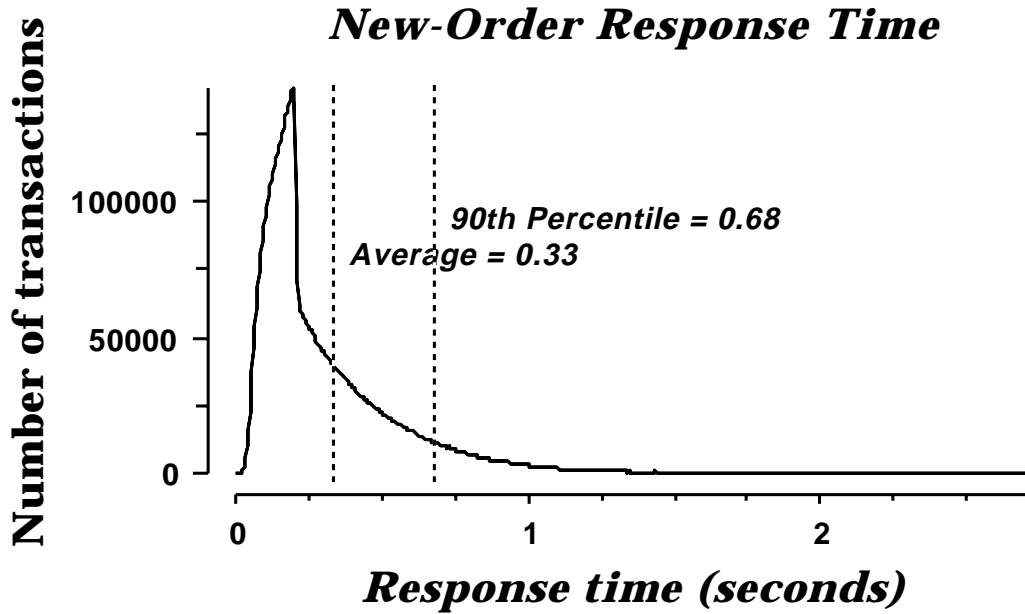


Figure 6-3-2. Bull ESCALA PL600R Payment Response Time Distribution

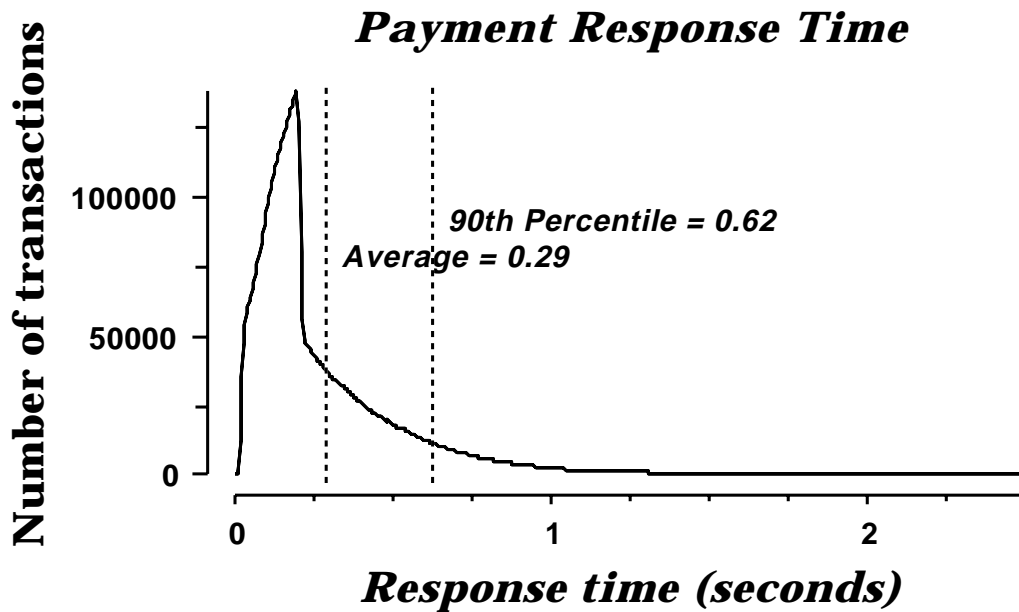


Figure 6-3-3. Bull ESCALA PL600R Order-Status Response Time Distribution

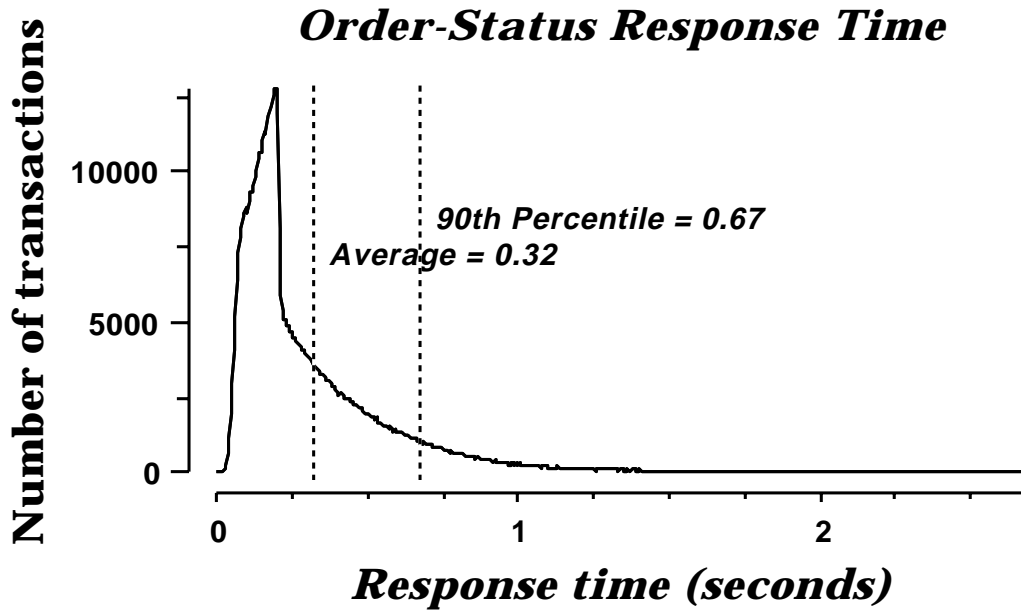


Figure 6-3-4. Bull ESCALA PL600R Delivery (Interactive) Response Time Distribution

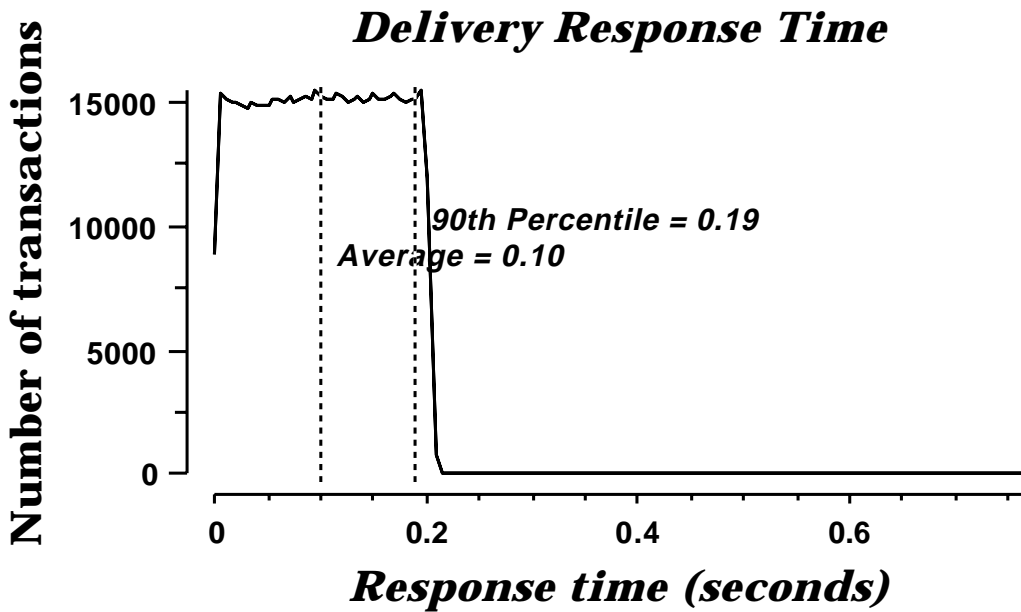


Figure 6-3-5. Bull ESCALA PL600R Delivery (Deferred) Response Time Distribution

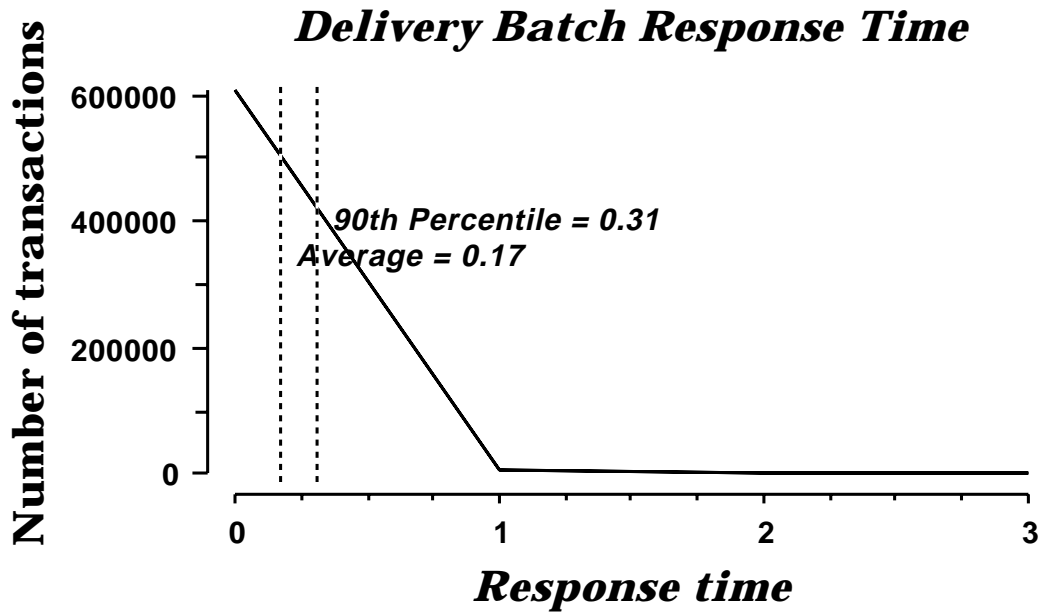
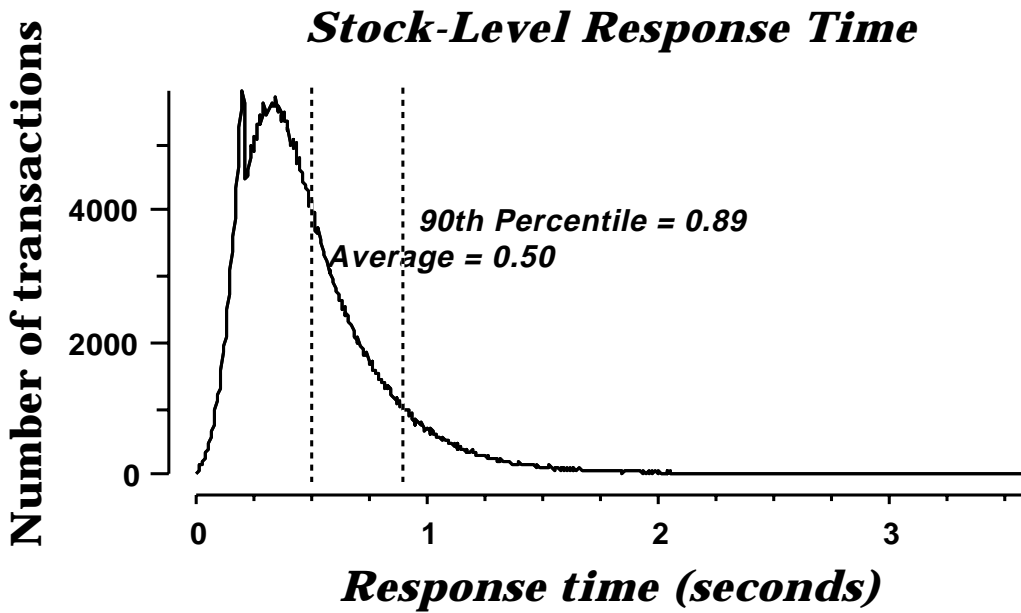


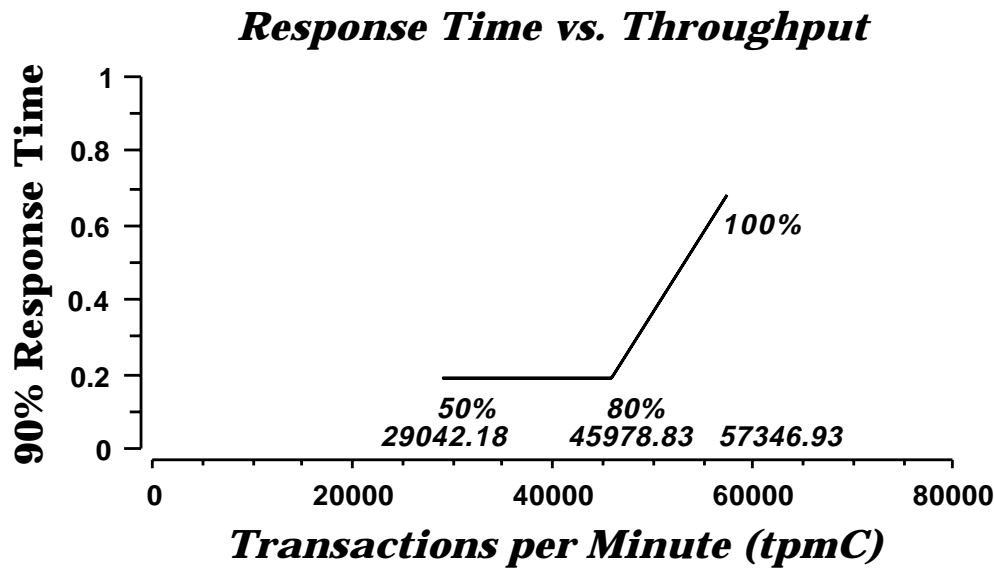
Figure 6-3-6. Bull ESCALA PL600R Stock Level Response Time Distribution



6.4 Performance Curve for Response Time versus Throughput

The performance curve for response times versus throughput must be reported for the New-Order transaction.

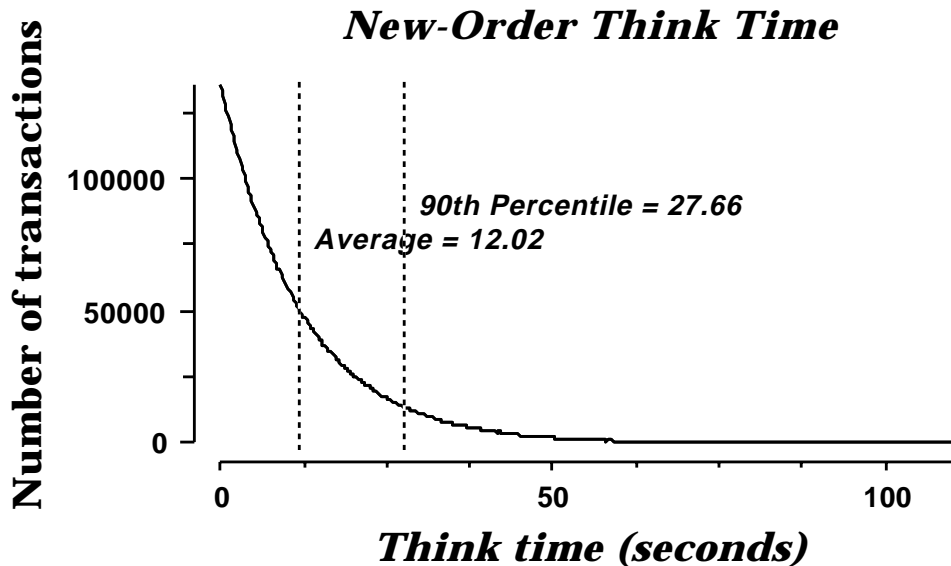
Figure 6-4-1. Bull ESCALA PL600R New-Order Response Time vs. Throughput



6.5 Think Time Frequency Distribution

A graph of the think time frequency distribution must be reported for the New-Order transaction.

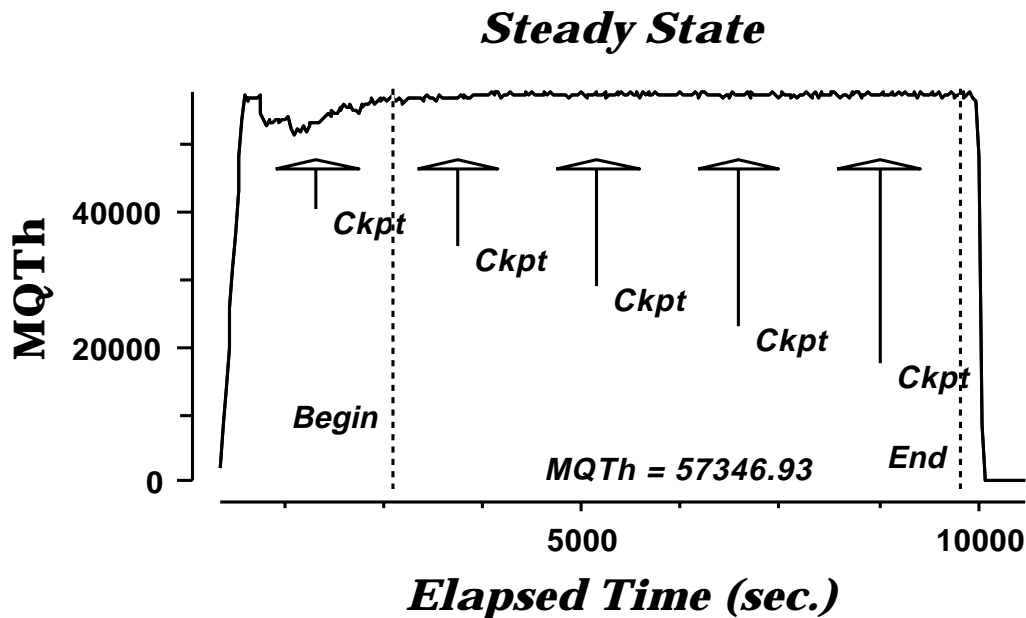
Figure 6-5-1. Bull ESCALA PL600R New-Order Think Time Distribution



6.6 Throughput versus Elapsed Time

A graph of throughput versus elapsed time must be reported for the New-Order transaction.

Figure 6-6-1. New-Order Throughput vs. Elapsed Time



6.7 Steady State Determination

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be described.

All the emulated users were allowed to logon and do transactions. The time stamping interval was set to start after several minutes of rampup. Refer to the Numerical Quantities Summary pages for the rampup time. Figure 6.6.1 New-Order throughput versus Elapsed Time graph shows that the system was in steady state at the beginning of the Measurement Interval.

6.8 Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example check pointing, writing redo/undo log records, etc), actually occurred during the measurement interval must be reported.

6.8.1 Transaction Flow

For each of the TPC Benchmark™ C transaction types, the following steps are executed:

IBM Websphere Application Server Enterprise Edition Version 3.0, Encina interface, was used as a transaction manager (TM). Each transaction was divided into three programs. The front end program handled all screen I/O, a database client program which connected to the database and served as a Websphere Server (a back end program), and a database server program which handled all database operations at the SUT. Both the front end and back end programs ran on the client system. The front end program communicates with the database client program through DCE RPCs. The database client program communicates with the Server system over Ethernet using SQL*Net calls. Besides calling Websphere Application Server Enterprise Edition Encina initialization code during startup, all other functions are transparent to the application code. Encina routes the transaction and balances the load according to the options defined in the configuration file in appendix B.2, The transaction flow is described below.

- Each client machine is a node in an Encina Cell.

- Two servers are configured in each node: one processes the delivery transactions and one all other transaction.
- The delivery server is configured with one processing agent with 2 server manager DCE threads, and 3 background threads to process deferred deliveries. Each background thread has one connection to the database.
- The other server is configured with 49 processing agents. Each processing agent has 1 server manager DCE threads. Each thread has one connection to the database.
- When the Encina clients are started, they connect to Encina cell.
- When terminals are started, each terminal connects to the Encina client. The client spawns a thread for each connection to handle that connection. The thread executes the 'process_terminal' routine. The process_terminal displays the TPC-C transaction menu on the user terminal.
- The TPC-C user chooses the transaction type and proceeds to fill the screen fields required for transaction.
- The process_terminal accepts all values entered by the user and transmits those values to one of the TPC_C backend programs. The transaction is performed through a DCE RPC. There is an interface for each TPC-C transaction type and each TPC-C backend program exports one or more of these interfaces. (The delivery servers export only the delivery interface, the other servers export the other four interfaces, and only those). Encina transparently routes the RPC to one of the servers exporting the corresponding interface.
- A TPC-C backend server program receives an RPC and proceeds to execute all database operations related to the request. All information entered on the user terminal is contained in the RPC.
- Once the transaction is committed, the server program fills in the output parameters. The RPC is then sent back to the client program.
- When the RPC returns to the client, the process_terminal routine writes the transaction out on the user terminal.

6.8.2 Database Transaction

All database operations are performed by the TPC-C back-end programs. The process is described below:

Using SQL*Net calls, the TPC-C back-end program interacts with Oracle9i Server to perform SQL data manipulations such as update, select, delete and insert, as required by the transaction. After all database operations are performed for a transaction, the transaction is committed.

Oracle9i Server proceeds to update the database as follows:

When Oracle9i Server changes a database table with an update, insert, or delete operation, the change is initially made in memory, not on disk. When there is not enough space in the memory buffer to read in or write additional data pages, Oracle9i Server will make space by flushing some modified pages to disk. Modified pages are also written to disk when a checkpoint occurs. Before a change is made to the database, it is first recorded in the transaction log. This ensures that the database can be recovered completely in the event of a failure. Using the transaction log, transactions that started but did not complete prior to a failure can be undone, and transactions recorded as complete in the transaction log but not yet written to disk can be redone.

6.8.3 Checkpoints

A checkpoint is the process of writing all modified data pages to disk. The TPC-C benchmark was setup to automatically checkpoint every 30 minutes. One checkpoint occurs during the rampup period, with four other occurring during the measurement interval. The checkpoints duration were 11min 23sec, 9min 15sec, 9min 13sec, 9min 9 sec, 9min 11sec.

6.9 Measurement Interval

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.

A two hour Measurement Interval was used. Further, the measurement interval is a multiple of the checkpoint interval. This demonstrates that a different measurement interval over the eight hour period would yield similar throughput results. No connections were lost during the run.

7. Clause 6: SUT, Driver, and Communication Definition Related Items

7.1 RTE Availability

If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs to the RTE had been used.

An internally developed RTE was used for these tests. Appendix D contains the scripts used in the testing.

7.2 Functionality and Performance of Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to that of the priced system.

In the benchmark configuration the Remote Terminal Emulator (RTE) communicates with the client system over Ethernet. The 6 RS/6000 Model 7044-270 emulates a network of 45,360 RS/6000 Model 43P-170 workstations. The communications mechanism used in the benchmark and priced configurations are the same. In the benchmark configuration a separate Ethernet LAN was used to connect two driver systems to a 7044-270 client system. In other words, there were several separate LAN segments between every one driver to one client. Each LAN segment in the priced configuration is used to connect 840 workstations.

7.3 Network Bandwidth

The bandwidth of the network(s) used in the tested/priced configuration must be disclosed.

The Ethernet used in the LAN complies with the IEEE 802.3 standard and has a bandwidth of 10 Megabits per second Half Duplex. Each LAN segment in the Bull ESCALA PL600R configuration connected 840 workstations.

7.4 Operator Intervention

If the configuration requires operator intervention, the mechanism and the frequency of this intervention must be disclosed.

No operator intervention is required to sustain the reported throughput during the eight hour period.

8. Clause 7: Pricing Related Items

8.1 Hardware and Programs Used

A detailed list of the hardware and software used in the priced system must be reported. Each item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery date. If package-pricing is used, contents of the package must be disclosed. Pricing source(s) and effective date(s) must also be reported.

The detailed list of hardware and programs for the priced configuration is listed in the pricing sheet (refer to the executive summary statement). Prices for all Bull S.A. products are US list prices. Each priced configuration consists of an integrated system package, additional components and third party components. The prices for all products and features that are provided by Bull are available the same day as product or feature availability.

For items quoted Bull, there are two cases:

- Standard Bull items (as Escala PL600R); normal Bull quotation
- IBM items: Bull is IBM partner solution. That means Bull may sell IBM products, making his own quotation

Pricing for IBM Websphere Application Server Enterprise Edition Version 3.0 is for Txseries License only.

8.2 Three Year Cost of System Configuration

The total 3-year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The price sheets for the Escala PL600R are contained on the first pages.

The price sheets for the IBM RS/6000 and SSA disks are also contained on the first pages.

Bull provides complete hardware and software solutions to end-users and offers customers dollar volume discounts based on the total system price (total 3 year system cost, including all hardware, all software and maintenance charges).

Volume Revenue Discount

The Bull-supplied hardware and software is discounted by 45% from list price, based on the dollar value of this configuration only.

MAINTENANCE

The three years support pricing for Bull S.A. consists of one year warranty included in the system package price and two years support price, defined as golden care in the "global care" Bull maintenance offer.

If the customer wants to commit for a **3 year hardware maintenance** service starting at delivery time (therefore, including the warranty period), he can pay a One time Fee and will benefit of 15% discount.

For IBM products, the basis for the discounts used are:

3-year Term Maintenance Contract Discount

This discount is available for customers who sign a 3-year maintenance agreement on the hardware. A discount of 3% is available for customers when they sign a 3-year maintenance agreement

Scope incentive

A 2% discount is applied for a ServiceElect contract that combines hardware maintenance with one or more services, which in this pricing report the selected service is Support Line.

3-year Maintenance Prepay Discount

This is a discount for prepayment of maintenance costs. A discount of 10.36% is available for this configuration based on payment for 3 years maintenance at time of purchase. This discount is applied to the balance after the 3-year term maintenance contract discount and Scope discount is applied.

8.3 Availability Dates

The committed delivery date for general availability (availability date) of products used in the price calculations must be reported. When the priced system includes products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

All products are generally available today .

8.4 Statement of tpmC and Price/Performance

A statement of the measured tpmC, as well as the respective calculations for 3-year pricing, price/performance (price/tpmC), and the availability date must be disclosed.

System	tpmC	3-year System Cost	\$/tpmC	Availability Date
Bull ESCALA PL600R	57 346,93	\$1,638,835	\$28.57	All HS/SW available

9. Clause 9: Audit Related Items

If the benchmark has been independently audited, then the auditor's name, address, phone number, and a brief audit summary report indicating compliance must be included in the Full Disclosure Report. A statement should be included, specifying when the complete audit report will become available and who to contact in order to obtain a copy.

The auditor's attestation letter is included in this section of this report

Benchmark Sponsor: Jean-Francois Lemere
 Bull S.A.
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 38432 Echirolles
 France

Ray Glasstone
 Manager DSS performance.
 Oracle Corporation
 100 Oracle Parkway
 Redwood Shores, CA 94065

June 17, 2001

I remotely verified the TPC Benchmark™ C performance of the following Client/Server configuration:

Platform: **Bull Escala PL600R c/s**
 Operating system: **AIX 4.3.3 + APAR IY17356**
 Database Manager: **Oracle9i-Enterprise Edition 9.0.1 for AIX – Based System**
 Transaction Manager: **Websphere Application Server Enterprise Edition 3.0**

The results were:

CPU's Speed	Memory	Disks	NewOrder 90% Response Time	tpmC
Server: Bull Escala PL600R				
6 x RS64-IV (668 MHz)	32 GB Main (8MB L2 Cache per processor)	388 x 9 GB 24 x 18 GB 1 x 9.1 GB	0.68 Seconds	57,346.93
Three (3) Clients: RS/6000 7044-270 (Specification for each)				
4 x Power3 (375 MHz)	4 GB Main (4 MB L2 Cache per processor)	2 x 9.1 GB	n/a	n/a

In my opinion, these performance results were produced in compliance with the TPC's requirements for the benchmark. The following verification items were given special attention:

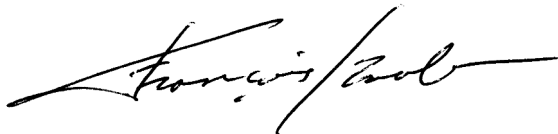
- The database records were the proper size

- The database was properly scaled and populated
- The required ACID properties were met
- The transactions were correctly implemented
- Input data was generated according to the specified percentages
- The transaction cycle times included the required keying and think times
- The reported response times were correctly measured.
- All 90% response times were under the specified maximums
- At least 90% of all delivery transactions met the 80 Second completion time limit
- The reported measurement interval was 120 minutes (7200 seconds)
- The reported measurement interval was representative of steady state conditions
- Four checkpoints were taken during the reported measurement interval
- The 60 day storage requirement was correctly computed
- The system pricing was verified for major components and maintenance

Additional Audit Notes:

The measured system included (388) IBM Ultrastar 10K rpm drives (18.2GB disks) that were substituted by (388) IBM Ultrastar 10K rpm drives (9 GB disks) in the priced configuration. Based on the specifications of these disks and on additional performance data collected on these disks, it is my opinion that this substitution does not have a material effect on the reported performance.

Respectfully Yours,

A handwritten signature in black ink, appearing to read "François Raab", written in a cursive style.

François Raab, President

Appendix A: TPC-C Application

Source

A.1 Client/Terminal Handler code

callora.c

```
/*
 * callora.c
 *
 * $Revision: 1.3 $
 * $Date: 1999/05/06 21:28:29 $
 * $Log: callora.c,v $
 *
 * $TALog: callora.c,v $
 * Revision 1.3 1999/05/06 21:28:29 oz
 * - Removed all the .. from the includes
 * - Added -I. to the makefiles instead
 * - Moved all the thread related code and connection
 *   selection to serverMon.c
 *
 * - get_db_ready now does not take the number of connections
 * - Export create_connection() and clean_connection(void *)
 * - All the transactions take a connection pointer as a first param
 * [from r1.2 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.2 1999/04/19 20:14:48 oz
 * - Moved all the simulated code to server.c
 * - Created nulldb.c for compilation with no DB
 * [from r1.1 by delta oz-24331-TPCC-move-sim-code-to-common-file, r1.1]
 *
 * Revision 1.1 1999/04/19 14:37:27 oz
 * [added by delta wenjian-23742-TPCC-update-with-Ralieggh-code, r1.3]
 *
 * Revision 1.15 1998/10/22 20:51:00 wenjian
 * [merge of changes from 1.6 to 1.14 into 1.12]
 *
 * Revision 1.14 1998/10/08 14:17:57 dongfeng
 * Add codes for doing web-based tpcc.
 * [from r1.6 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1]
 *
 * Revision 1.12 1998/09/04 19:17:54 wenjian
 * Add new variables: more_srv_work, period_to_add_rt, and
 * period_to_check_tran to replace the original constants in
 * order to control the increment of server RT.
 * [from r1.11 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.5]
 *
 * Revision 1.11 1998/08/28 18:29:56 wenjian
 * This delta sync the TPCC code with Austin.
 *
 * Modify get_wait_time():
 * - add rt_increment so that the wait time is increased in a certain time;
 * - rt_increment is reset to 0 at the beginning of each run
 * - the waiting time is different for different tran type.
 * [from r1.8 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.1]
 *
 * Revision 1.8 1998/08/18 14:38:37 wenjian
 * Change the wait time for NewOrder to 0.23 second
 * [from r1.6 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.4]
 *
 * Revision 1.6 1998/06/17 15:28:50 wenjian
 * - Reduce matrix size
 * - In get_wait_time(), the waiting time is decided by transaction type.
 * [from r1.5 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.2]
 *
 * Revision 1.5 1998/02/17 22:06:58 wenjian
 * Define macro RANDOM as rand on NT and random on other platforms
 * [from r1.4 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
 *
 * Revision 1.4 1998/01/23 15:07:42 oz
 * - Updated the SP TPCC directory to the latest files used
 * during the SP tpcc audit.
 * [from r1.3 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
 *
 * Revision 1.1 1997/07/22 21:17:14 radha
 * [added by delta radha-20360-TPCC-integrate-with-Oracle-7322-drivers, r1.1]
 *
 */

#include <stdio.h>
#include <time.h>
#include <string.h>
#include "serverDebug.h"

#ifdef MULTIPLE_INTERFACE
#include "common/neworder.h"
#include "common/payment.h"

```

```
#include "common/stocklevel.h"
#include "common/orderstatus.h"
#else
#include "common/tpcc_trans.h"
#endif
#include "common/databuf.h"
#include "server.h"

#ifdef WIN32
#include <winsock.h>
#endif

#include "tpcc_info.h"

#ifdef WIN32
#define RANDOM rand
#else
#define RANDOM random
#endif

extern int server_null_test;
extern void *create_ora_connection();

#ifdef DEBUG_SERVER
#define PRINT_NEW_IN(a, b) fprintf(stderr, "%s\n", b); print_new_in(a)
#define PRINT_NEW_ORDER(a, b) fprintf(stderr, "%s\n", b); print_new_order(a)
#define PRINT_NEW_RES(rc, a) \
    fprintf(stderr, "<R do_new_order, rc=%d, transtatus=%d, duplicates=%d, all_local=%d\n", \
        rc, (a)->s_transtatus, (a)->s_all_local, (a)->duplicate_items)
#else
#define PRINT_NEW_RES(rc, a)
#define PRINT_NEW_ORDER(a, b)
#define PRINT_NEW_IN(a, b)
#define PRINT_DIST_NEW_ORDER(a, b)
#endif

#define TPCC_RET_SCP(a,b,len) \
    strncpy((char *)dataP->b, (char *)oraStruct.a, len); \
    (char *)dataP->b[(len)-1] = '\0'
#define TPCC_CP(a,b) oraStruct.a = dataP->b
#define TPCC_SCP(a,b,len) strncpy((char *)oraStruct.a, (char *)dataP->b, len)
#define TPCC_RET_CP(a,b) dataP->b = oraStruct.a

#define TPCCP_RET_SCP(a,b,len) \
    strncpy((char *)dataP->b, (char *)oraStructP->a, len); \
    dataP->b[(len)-1] = '\0'
#define TPCCP_CP(a,b) oraStructP->a = dataP->b
#define TPCCP_SCP(a,b,len) strncpy((char *)oraStructP->a, (char *)dataP->b, len)
#define TPCCP_RET_CP(a,b) dataP->b = oraStructP->a

/*
 * Talk to Oracle
 */
int get_db_ready(char *dbName, int flag)
{
    int rc;
    char dvryFileName[100];
    extern char *tpcc_serverName;

    AUDITLOG("> get_db_ready to %s flag %d\n", dbName, flag);
    if (server_null_test) return(0);

    fprintf(stderr, ">> get_db_ready, db: %s, flag %d\n", dbName, flag);

    sprintf(dvryFileName, "/home/encina/runs/deliveries/%s",
        tpcc_serverName);
    rc = TPCInit(serverIdNumber, "tpcc", "tpcc", dvryFileName);
    err_printf("TPCinit(%d, tpcc, tpcc, %s) returned %d\n",
        serverIdNumber, dvryFileName, rc);

    if (rc) {
        fprintf(stderr, "TPCinit(%d, tpcc, tpcc, %s) returned %d\n",
            serverIdNumber, dvryFileName, rc);
    }

    AUDITLOG("< get_db_ready rc %d\n", rc);
    return(rc);
}

void *create_connection() {
    return create_ora_connection();
}

void do_delivery(cnP, dataP)
void *cnP;
delivery_data_t *dataP;
{
    struct delstruct oraStruct;
    int rc;

    AUDITLOG("> do_delivery\n");

    TPCC_CP(delin.w_id, w_id);
    TPCC_CP(delin.o_carrier_id, o_carrier_id);
    TPCC_CP(delin.qtime, start_queue);
    TPCC_CP(delin.in_timing_int, queued_time);

```

<pre> DPRINT(("Calling TPCdel: w_id %d, o_carrier_id %d, %f qtime, %d in_timing_int)", oraStruct.delin.w_id, oraStruct.delin.o_carrier_id, oraStruct.delin.qtime, oraStruct.delin.in_timing_int); rc = TPCdel(cnP, &oraStruct); if ((rc != 0) && (rc != -666)) { err_printf("Error TPCdel: terror %d, rc %d, retry %d, w_id %d, o_carrier_id %d, %f qtime, %din_timing_int", oraStruct.delout.terror, rc, oraStruct.delout.retry, oraStruct.delin.w_id, oraStruct.delin.o_carrier_id, oraStruct.delin.qtime, oraStruct.delin.in_timing_int); } dataP->header.returncode = rc == 0 ? TPCC_SUCCESS : oraStruct.delout.terror; AUDITLOG(("< do_delivery rc %d\n", rc)); } void copyout_order_status(orderStatus_data_t *dataP, struct ordstruct *oraStructP) { int i; TPCCP_RET_CP(ordout.c_balance, c_balance); TPCCP_RET_CP(ordout.o_id, o_id); TPCCP_RET_CP(ordout.o_carrier_id, o_carrier_id); TPCCP_RET_CP(ordout.o_ol_cnt, o_ol_cnt); TPCCP_RET_CP(ordout.c_id, c_id); #define I_CP(ind, a, b) dataP->item[ind].b = oraStructP->ordout.a[ind] #define I_SCP(ind, a, b, len) \ strcpy((char *)dataP->item[ind].b, (char *)oraStructP->ordout.a[ind], len); \ dataP->item[ind].b[(len) - 1] = '\0' for (i=0; i<oraStructP->ordout.o_ol_cnt && i < 15; i++) { I_CP(i, ol_amount, ol_amount); I_CP(i, ol_i_id, ol_i_id); I_CP(i, ol_supply_w_id, ol_supply_w_id); I_CP(i, ol_quantity, ol_quantity); I_SCP(i, ol_delivery_d, delivery_date, 11); } #undef I_CP #undef I_SCP TPCCP_RET_SCP(ordout.c_first, c_first, 17); TPCCP_RET_SCP(ordout.c_middle, c_middle, 3); TPCCP_RET_SCP(ordout.c_last, c_last, 17); TPCCP_RET_SCP(ordout.o_entry_d, entry_date, 20); } void do_order_status(cnP, dataP) void *cnP; orderStatus_data_t *dataP; { struct ordstruct oraStruct; int i, rc; AUDITLOG(("> do_order_status\n")); TPCC_CP(ordin.w_id, w_id); TPCC_CP(ordin.d_id, d_id); TPCC_CP(ordin.c_id, c_id); oraStruct.ordin.bylastname = ((dataP->c_id == 0) ? 1 : 0); TPCC_SCP(ordin.c_last, c_last, 17); DEBUGP(("Calling TPCord: w_id %d, d_id %d, c_id %d, bylastname %d, c_last %s\n", oraStruct.ordin.w_id, oraStruct.ordin.d_id, oraStruct.ordin.c_id, oraStruct.ordin.bylastname, oraStruct.ordin.c_last)); rc = TPCord(cnP, &oraStruct); if (rc != 0) { err_printf("Error TPCord: terror %d, rc %d, retry %d, w_id %d, d_id %d, c_id %d, bylastname %d, c_last %s\n", oraStruct.ordout.terror, rc, oraStruct.ordout.retry, oraStruct.ordin.w_id, oraStruct.ordin.d_id, oraStruct.ordin.c_id, oraStruct.ordin.bylastname, oraStruct.ordin.c_last); } copyout_order_status(dataP, &oraStruct); dataP->header.returncode = rc == 0 ? TPCC_SUCCESS : oraStruct.ordout.terror; AUDITLOG(("< do_order_stats rc %d\n", dataP->header.returncode)); } void do_stock_level(cnP, dataP) void *cnP; stockLevel_data_t *dataP; { struct stostruct oraStruct; /* What's this comment?? -- srs: i only did this one to check the links */ int rc; AUDITLOG(("> do_stock_level\n")); TPCC_CP(stoin.w_id, w_id); TPCC_CP(stoin.d_id, d_id); TPCC_CP(stoin.threshold, threshold); DEBUGP(("Calling TPCsto: w_id %d, d_id %d, threshold %d\n", oraStruct.stoin.w_id, oraStruct.stoin.d_id, oraStruct.stoin.threshold)); rc = TPCsto(cnP, &oraStruct); if (rc != 0) { </pre>	<pre> err_printf("Error TPCsto: terror %d, rc %d, retry %d, w_id %d, d_id %d, threshold %d\n", oraStruct.stout.terror, rc, oraStruct.stout.retry, oraStruct.stoin.w_id, oraStruct.stoin.d_id, oraStruct.stoin.threshold); } TPCC_RET_CP(stout.low_stock, stock_count); dataP->header.returncode = rc == 0 ? TPCC_SUCCESS : oraStruct.stout.terror; DEBUGP(("do_stock_lev returning %d\n", dataP->header.returncode)); AUDITLOG(("< do_stock_level rc %d\n", dataP->header.returncode)); } void copyin_payment(dataP, oraStructP) payment_data_t *dataP; struct paystruct *oraStructP; { TPCCP_CP(payin.w_id, w_id); TPCCP_CP(payin.d_id, d_id); TPCCP_CP(payin.c_w_id, c_w_id); TPCCP_CP(payin.c_d_id, c_d_id); TPCCP_CP(payin.c_id, c_id); oraStructP->payin.bylastname = ((dataP->c_id == 0) ? 1 : 0); TPCCP_CP(payin.h_amount, h_amount); TPCCP_SCP(payin.c_last, c_last, 17); } void copyout_payment(dataP, oraStructP) payment_data_t *dataP; struct paystruct *oraStructP; { TPCCP_RET_SCP(payout.w_street_1, w_street_1, 21); TPCCP_RET_SCP(payout.w_street_2, w_street_2, 21); TPCCP_RET_SCP(payout.w_city, w_city, 21); TPCCP_RET_SCP(payout.w_state, w_state, 3); TPCCP_RET_SCP(payout.w_zip, w_zip, 10); TPCCP_RET_SCP(payout.d_street_1, d_street_1, 21); TPCCP_RET_SCP(payout.d_street_2, d_street_2, 21); TPCCP_RET_SCP(payout.d_city, d_city, 21); TPCCP_RET_SCP(payout.d_state, d_state, 3); TPCCP_RET_SCP(payout.d_zip, d_zip, 10); TPCCP_RET_CP(payout.c_id, c_id); TPCCP_RET_SCP(payout.c_first, c_first, 17); TPCCP_RET_SCP(payout.c_middle, c_middle, 3); TPCCP_RET_SCP(payout.c_last, c_last, 17); TPCCP_RET_SCP(payout.c_street_1, c_street_1, 21); TPCCP_RET_SCP(payout.c_street_2, c_street_2, 21); TPCCP_RET_SCP(payout.c_city, c_city, 21); TPCCP_RET_SCP(payout.c_state, c_state, 3); TPCCP_RET_SCP(payout.c_zip, c_zip, 10); TPCCP_RET_SCP(payout.c_phone, c_phone, 17); TPCCP_RET_SCP(payout.c_since, c_date, 11); TPCCP_RET_SCP(payout.c_credit, c_credit, 3); TPCCP_RET_CP(payout.c_credit_lim, c_credit_lim); TPCCP_RET_CP(payout.c_discount, c_discount); TPCCP_RET_CP(payout.c_balance, c_balance); TPCCP_RET_SCP(payout.c_data, c_data, 20); TPCCP_RET_SCP(payout.h_date, pay_date, 20); strcpy((char *)dataP->w_name, "W_NAME"); strcpy((char *)dataP->d_name, "D_NAME"); /* Ignore c_ytd_payment, c_payment_cnt */ } void do_payment(cnP, dataP) void *cnP; payment_data_t *dataP; { struct paystruct oraStruct; int firstWh, secondWh; int rc; AUDITLOG(("> do_payment\n")); copyin_payment(dataP, &oraStruct); #if 0 err_printf("TPCpay: w_id %d, D_id %d, C_w_id %d, c_id %d, bylastname %d, amount %.2f, c_last %s (%s)\n", oraStruct.payin.w_id, oraStruct.payin.d_id, oraStruct.payin.c_w_id, oraStruct.payin.c_id, oraStruct.payin.bylastname, oraStruct.payin.h_amount, oraStruct.payin.c_last, dataP->c_last); #endif rc = TPCpay(cnP, &oraStruct); #if 0 err_printf("< TPCpay terror %d, rc %d, retry %d\n", oraStruct.payout.terror, rc, oraStruct.payout.retry); #endif </pre>
---	--


```

dataP->header.num_rms = 1;
if (rc != 0) {
    err_printf("Error TPCpay: terror %d, rc %d, retry %d, w_id %d, D_id %d, C_w_id %d, c_id %d,
    bylastname %d, amount %.2f, c_last %s (%s)\n",
        oraStruct.payout.terror, rc, oraStruct.payout.retry,
            oraStruct.payin.w_id,
            oraStruct.payin.d_id,
            oraStruct.payin.c_w_id,
            oraStruct.payin.c_id,
            oraStruct.payin.bylastname,
            oraStruct.payin.h_amount,
            oraStruct.payin.c_last ? oraStruct.payin.c_last : "-NULL-",
            (char *)dataP->c_last ? (char *)dataP->c_last : "-NULL-");
}

copyout_payment(dataP, &oraStruct);

dataP->header.returncode = rc == 0 ? TPCC_SUCCESS : oraStruct.payout.terror;
AUDITLOG("< do_payment rc %d\n", dataP->header.returncode);
}

static void copyin_new_order(dataP, oraStructP)
newOrder_data_t *dataP;
struct newstruct *oraStructP;
{
    int i;

    TPCCP_CP(newin.w_id, w_id);
    TPCCP_CP(newin.d_id, d_id);
    TPCCP_CP(newin.c_id, c_id);

#define NO_I_CP(ind,a,b) oraStructP->a[ind] = dataP->item[ind].b
#define NO_I_SCP(ind,a,b,len) strncpy((char *)oraStructP->a[ind], (char *)dataP->item[ind].b, len)

    /* tpccpl.c loops over 15 items, we do the same */
    for (i=0; i<15; i++) {
        NO_I_CP(i, newin.ol_i_id, ol_i_id);
        NO_I_CP(i, newin.ol_supply_w_id, ol_supply_w_id);
        NO_I_CP(i, newin.ol_quantity, ol_quantity);
#define DEBUG_SERVER
        fprintf(stderr, "NewOrder: Item %d, supplyWh %d (local %d)\n",
            i,
            oraStructP->newin.ol_supply_w_id[i],
            oraStructP->newin.w_id);
#define ENDIF
    }
    /* Ignore all_local field, total_items,
     * tpccpl.c doesn't use them
     */
#undef NO_I_CP
#undef NO_I_SCP
}

void copyout_new_order(dataP, oraStructP)
newOrder_data_t *dataP;
struct newstruct *oraStructP;
{
    int i;

    TPCCP_RET_CP(newout.o_id, o_id);
    TPCCP_RET_CP(newout.o_ol_cnt, o_ol_cnt);
    TPCCP_RET_SCP(newout.c_last, c_last, 17);
    TPCCP_RET_SCP(newout.c_credit, c_credit, 3);
    TPCCP_RET_CP(newout.c_discount, c_discount);
    TPCCP_RET_CP(newout.w_tax, w_tax);
    TPCCP_RET_CP(newout.d_tax, d_tax);
    TPCCP_RET_SCP(newout.o_entry_d, entry_date, 20);
    TPCCP_RET_CP(newout.total_amount, total);
    TPCCP_RET_SCP(newout.status, statusline, 26);

#define NO_RET_CP(ind,a,b) dataP->item[ind].b = oraStructP->newout.a[ind]
#define NO_RET_SCP(ind,a,b,len) strncpy((char *)dataP->item[ind].b, (char *)oraStructP->newout.a[ind], len)

    for (i=0; i<oraStructP->newout.o_ol_cnt && i<15; i++) {
        NO_RET_SCP(i, i_name, name_i, 25);
        NO_RET_CP(i, s_quantity, s_quantity);
        dataP->item[i].brand_generic[0] = oraStructP->newout.brand_generic[i];
        dataP->item[i].brand_generic[1] = '\0';
        NO_RET_CP(i, i_price, price);
        NO_RET_CP(i, ol_amount, ol_amount);
        /* Ignore s_idx and s_dist */
    }
    if (oraStructP->newout.status[0] != '\0') {
        DEBUGP("TPCnew: status -- %s\n", oraStructP->newout.status);
        dataP->items_valid = 0;
    } else {
        dataP->items_valid = 1;
    }
}

#undef NO_RET_CP
#undef NO_RET_SCP
}

void do_new_order(cnP, dataP)
void *cnP;
newOrder_data_t *dataP;

```

```

static int num_calls = 0;
int i;
struct newstruct oraStruct;
int rc;

AUDITLOG("> do_new_order\n");

/* Copy the structure into the TPCC structure. */
copyin_new_order(dataP, &oraStruct);

DEBUGP("<- TPCnew %d items to wh %d\n",
    dataP->o_ol_cnt, dataP->w_id);
dataP->header.num_rms = 1;

#if 0
err_printf("Error TPCnew : w_id %d, d_id %d, c_id %d, o_ol_cnt %d (out cnt %d)\n",
    oraStruct.newin.w_id, oraStruct.newin.d_id,
    oraStruct.newin.c_id, dataP->o_ol_cnt, oraStruct.newout.o_ol_cnt);
for (i=0; i<15; i++) {
    err_printf("ol_i_id %d, ol_supply_w_id %d, ol_quantity %d\n",
        oraStruct.newin.ol_i_id[i], oraStruct.newin.ol_supply_w_id[i],
        oraStruct.newin.ol_quantity[i]);
}
#endif

rc = TPCnew(cnP, &oraStruct);

#if 0
err_printf("< TPCnew terror %d, rc %d, retry %d\n",
    oraStruct.newout.terror, rc, oraStruct.newout.retry);
#endif

if (rc != 0) {
    err_printf("Error TPCnew : terror %d, rc %d, retry %d, w_id %d, d_id %d, c_id %d, o_ol_cnt %d (out
    cnt %d)\n",
        oraStruct.newout.terror, rc, oraStruct.newout.retry,
        oraStruct.newin.w_id, oraStruct.newin.d_id,
        oraStruct.newin.c_id, dataP->o_ol_cnt, oraStruct.newout.o_ol_cnt);
    for (i=0; i<15; i++) {
        err_printf("ol_i_id %d, ol_supply_w_id %d, ol_quantity %d\n",
            oraStruct.newin.ol_i_id[i], oraStruct.newin.ol_supply_w_id[i],
            oraStruct.newin.ol_quantity[i]);
    }
}
DEBUGP("<- TPCnew %d\n", rc);

/* copy out results */
copyout_new_order(dataP, &oraStruct);

if (rc == 0) {
    dataP->header.returncode =
        dataP->items_valid ? TPCC_SUCCESS : INVALID_NEWO;
}

#if 0
if (dataP->items_valid && (++num_calls % 500) == 0) {
    int i;
    err_printf("TPCnew Success: w_id %d, d_id %d, c_id %d, o_ol_cnt %d, Oid %d\n",
        oraStruct.newin.w_id, oraStruct.newin.d_id,
        oraStruct.newin.c_id, oraStruct.newout.o_ol_cnt,
        oraStruct.newout.o_id);
    for (i=0; i<15 && i<oraStruct.newout.o_ol_cnt; i++) {
        err_printf(" %2d: i_id %5d, sw_id %4d, qty %d, price %.2f amt %.2f\n",
            i, oraStruct.newin.ol_i_id[i],
            oraStruct.newin.ol_supply_w_id[i],
            oraStruct.newout.i_price[i],
            oraStruct.newout.ol_amount[i]);
    }
}
#endif
} else {
    dataP->header.returncode = oraStruct.newout.terror;
}

AUDITLOG("< do_new_order rc %d\n", dataP->header.returncode);
}

/* (C)1997 IBM Corporation */
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <sys/types.h>
#include <ctype.h>
#include <string.h>
#include <math.h>

#include "screen.h"
#include "encina.h"

extern "C" void set_client_debug_state(void *contextP, int state, int tran);

Encina encina;

extern "C" int client_login(int infd, int outfd, int *w_idP, int *d_idP)
{

```

client.C

<pre> * * client_bg_thread.c * * \$Revision: 1.17 \$ * \$Date: 1999/05/06 21:28:25 \$ * \$Log: \$ * * * \$TALog: client_bg_thread.c.v \$ * Revision 1.17 1999/05/06 21:28:25 oz * - Removed all the .. from the includes * - Added -. to the makefiles instead * - Moved all the thread related code and connection * selection to serverMon.c * [from r1.13 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5] * * Revision 1.13 1999/01/29 20:16:31 wenjian * Small changes to make check_threads more robust * [from r1.12 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.7] * * Revision 1.12 1998/12/28 20:07:11 wenjian * - Change client_info to a pointer pClientInfo for flexibility. * [from r1.11 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.5] * * Revision 1.11 1998/12/14 20:27:53 wenjian * Made corresponding changes due to data structure change of tran_info_t. * [from r1.10 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3] * * Revision 1.10 1998/12/11 16:14:18 wenjian * Add code for checking statistic data in a single variable and collecting * statistic data based on iStatsFrequency. * * - Add new check_threads() in order to use the single statistic var. * [from r1.9 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1] * * Revision 1.9 1998/12/08 23:03:48 wenjian * Add (or rename) Makefile for each platform (AIX and NT). Reorganize the * files a little bit. * * - Change path for tran_stat.h * - Add ifdef before getStatsForm since it is only used by NT * [from r1.8 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.1] * * Revision 1.8 1998/12/07 20:04:11 wenjian * Clean up * [from r1.7 by delta wenjian-23742-TPCC-update-with-Raleigh-code, r1.2] * * Revision 1.7 1998/11/24 21:45:58 wenjian * - Add #ifdef MULTIPLE_INTERFACE * - Take care special case for check_threads * [from r1.6 by delta wenjian-23742-TPCC-update-with-Raleigh-code, r1.1] * * Revision 1.6 1998/11/09 16:59:35 wenjian * In this revision, most of the changes are related to the directory of header * files after directory reorganization. Other changes include adding or removing * files to put them in the right directories. Makefiles are written for NT * platform so that nmake is working on NT now. Need a top level Makefile for all * the directories. * [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2] * * Revision 1.5 1998/11/09 14:48:14 wenjian * In an effort to make a new directory structure for TPCC, this delta * creates two directories: tpcc/client and tpcc/server. All the files * for this revision are copied from tpcc/sp-tpcc without any change. * Further change may be needed for some files due to the change of * the directory structure. * [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1] * * Revision 1.29 1998/11/06 16:10:54 wenjian * - Move gettimeofday() in check_threads out of the for loop * - Minor change for cleanup * [from r1.28 by delta wenjian-23646-TPCC-clean-up-source-code, r1.1] * * Revision 1.28 1998/10/26 15:17:53 dongfeng * remove #include <sys/times.h> from NT tests * [from r1.27 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.4] * * Revision 1.27 1998/10/22 21:05:37 wenjian * [merge of changes from 1.12 to 1.26 into 1.25] * * Revision 1.26 1998/10/22 19:18:31 dongfeng * [from r1.24 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.2] * * Revision 1.24 1998/10/08 14:17:59 dongfeng * Add codes for doing web-based tpcc. * [from r1.12 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1] * * Revision 1.25 1998/10/08 18:03:00 gerstl * Changes to allow configurations where some servers only service * specific transaction types. Split transaction interfaces by type. * [from r1.23 by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1] * * Revision 1.23 1998/09/03 16:07:11 wenjian * Change GET_USER_SYS_TIME to GET_CLIENT_USAGE * [from r1.19 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.3] * * Revision 1.19 1998/08/18 13:35:41 wenjian * - Clean up including header files </pre>	<pre> * - Remove client_report() and socket_print_rt_avg() * - Use #ifdef for the call of getUserSysTime() * [from r1.16 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.7] * * Revision 1.16 1998/07/08 18:15:42 wenjian * Add getUserSysTime(). * [from r1.15 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.6] * * Revision 1.15 1998/07/02 18:28:51 wenjian * Change client_status_report to send more information of the * client process. These changes are matched with changes in * tpcc_monitor.c. * [from r1.9 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.5] * * Revision 1.7 1998/04/29 19:47:40 wenjian * - Add client_status_report to communicate with tpcc_monitor * - Add socket_print_rt_avg * [from r1.6 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.1] * * Revision 1.6 1998/02/17 22:12:40 wenjian * [merge of changes from 1.3 to 1.4 into 1.5] * * Revision 1.4 1998/02/17 16:04:40 oz * - Split the login into two parts to allow for special logins * - If the warehouse ID is 0, this is a special login to * query the client for status * * - check_threads: Return the number of threads * - New function: client_report * [from r1.3 by delta oz-21864-TPCC-split-client-login-screen, r1.1] * * Revision 1.5 1998/02/17 22:06:59 wenjian * Add necessary head files for win32 * [from r1.3 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1] * * Revision 1.3 1998/01/29 22:53:34 oz * - Use pthread delay instead of sleep * [from r1.2 by delta oz-21749-TPCC-use-pthread-delay-for-bg-thread, r1.1] * * Revision 1.2 1998/01/26 20:37:34 oz * - Remove all the code associated with explicit binding * * - Removed include of mon_client_utils.h * [from r1.1 by delta oz-21697-TPCC-remove-explicit-binding-code, r1.1] * * Revision 1.1 1998/01/26 16:19:22 oz * - moved all the code pertaining to the background * thread to its own file and all the data structures * to client_utils.h * [added by delta oz-21689-TPCC-move-client-bg-thread-to-separate-file, r1.1] * * */ */ * client_bg_thread * A file used for debug purposes only. * * It implements a background thread that once a minute checks the * state of all the threads and reports the state of the client. * * */ */ #include <stdio.h> #include <stdlib.h> #include <string.h> #include <stdarg.h> #include <time.h> #ifdef WIN32 #include <sys/times.h> /* for getUserSysTime */ #endif #ifdef solaris #include <dce/pthread.h> #else #include <pthread.h> #endif /* solaris */ #include <tpm/mon/mon.h> #include <utils/trace.h> #include "common/delivery.h" #ifdef MULTIPLE_INTERFACE #include "common/neworder.h" #include "common/payment.h" #include "common/stocklevel.h" #include "common/orderstatus.h" #else #include "common/tpcc_trans.h" #endif #include "common/utilities.h" #include "client_utils.h" #include "common/do_tpcc.h" #include "client.h" #include "encina_client.h" #include "tools/tran_stat.h" #include "common/get_local_time.h" #ifdef WIN32 #define read(A,B,C) recv(A,B,C,0) #define write(A,B,C) send(A,B,C,0) </pre>
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#endif

#if 1
#define PRINT_AV(total, num, str) \
{ \
    if ((num) > 0) { \
        fprintf(ERROROUT, " %s %.0f,", str, (double)(total)/(num)); \
    } \
}
#else
#define PRINT_AV(a,b,c)
#endif

static void check_threads(total_tran_count_t *tran_ctP, int *numP, int *numInitP);
static struct timeval *client_last_time(thread_descr_t *descrP);
void getUserSysTime(struct timeval *user_time, struct timeval *sys_time);

/*
 * client_last_time
 */
/* Each thread maintains the current state it is in and the time
 * it entered this state.
 * This routine returns a pointer to the structure in the thread
 * data that contains the time corresponding to the threads current
 * state.
 * Typical use:
 * - Set the state, then call gettimeofday on the pointer
 * returned by this function.
 */
static struct timeval *client_last_time(thread_descr_t *descrP)
{
    struct timeval *lastTimeP = &descrP->done;
    switch (descrP->state) {
        case thread_state_init: /* Thread is initializing - no trans yet */
            lastTimeP = &descrP->init;
            break;
        case thread_state_called: /* Tran type was sent by the RTE */
            lastTimeP = &descrP->called;
            break;
        case thread_state_returned: /* Final screen sent to RTE */
            lastTimeP = &descrP->returned;
            break;
        case thread_state_sent: /* Sent to server */
            lastTimeP = &descrP->sent;
            break;
        case thread_state_received: /* Received reply from server */
            lastTimeP = &descrP->received;
            break;
        case thread_state_done: /* The thread exited */
            lastTimeP = &descrP->done;
            break;
        default:
            err_printf("client_last_time: bad state: %d\n", descrP->state);
            lastTimeP = &descrP->done;
            break;
    }
    return(lastTimeP);
}

void set_client_debug_state(void *contextP, int state, int tran)
{
    thread_info_t *thread_context = (thread_info_t *)contextP;
    struct timezone tz;
    thread_descr_t *descrP = &thread_context->descr;

    descrP->state = state;

    gettimeofday(client_last_time(descrP), &tz);
    if (state == thread_state_called) descrP->tran = tran;
}

/* How often to report the state of a thread:
 * If it is in the thread_state_init phase: report if it has been in
 * that state for more than 5 minutes.
 * Report if it takes the terminal more than 3 minutes to generate the next
 * transaction. Otherwise, report if anything takes longer than 60 seconds.
 */
#define THREAD_STATE_REPORT_DELTA(state) \
((state) == thread_state_init ? 300 : \
(state) == thread_state_returned ? 180 : 60)

static char *thread_state_to_str(int state)
{
    char *ret_val = "-Unknown-";
    switch (state) {
        case thread_state_init: ret_val = "state_init"; break;
        case thread_state_called: ret_val = "state_called"; break;
        case thread_state_sent: ret_val = "state_sent"; break;
        case thread_state_received: ret_val = "state_received"; break;
        case thread_state_done: ret_val = "state_done"; break;
        case thread_state_returned: ret_val = "state_returned"; break;
    }
    return(ret_val);
}

static void print_rt_avg(total_tran_count_t *curP,
                        total_tran_count_t *prevP,

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                        int type)
{
    int i;
    static char *names[] = {"0", "no", "pa", "os", "dl", "sl"};
    err_printf("%s RT avg:", type ? "server": "client");

    for (i=1; i<=MAX_TRAN_TYPE; i++) {
        int num_trans = curP->tran[i].RTcount - prevP->tran[i].RTcount;
        double rt_diff = curP->tran[i].RTtotal[type] - prevP->tran[i].RTtotal[type];
        PRINT_AV(rt_diff, num_trans, names[i]);
    }
    fprintf(ERROROUT, "\n");
}

/*
 * A background thread that keeps tabs on the state of all the
 * threads of the client. (For Debug)
 */
static void *bg_thread(void *argP)
{
    static int sleep_time = 60000; /* in ms */
    static struct timespec time_wait = {60, 0};
    struct timespec sleep_end;

    total_tran_count_t tran_ct, tran_reported[2];
    int total_newo, total_tran_err;
    struct timeval cur_time;
    struct timezone tz;
    struct timeval time_reported[2];

    gettimeofday(&time_reported[0], &tz);
    time_reported[1] = time_reported[0];

    memset(&tran_reported[0], '\0', 2 * sizeof(tran_reported[0]));

    while (1) {
        double time_diff1, time_diff2;
        double tran_diff1, tran_diff2;
        double prev_newo1, prev_newo2;
        double err_diff1, err_diff2;

        check_threads(&tran_ct, NULL, NULL);

        total_tran_err = tran_ct.errors;
        total_newo = tran_ct.tran[NEWO_TRANS].num-tran_ct.tran[NEWO_TRANS].errs;

        gettimeofday(&cur_time, &tz);
        time_diff1 = time_diff_ms(&cur_time, &time_reported[0]);
        prev_newo1 = tran_reported[0].tran[NEWO_TRANS].num -
        tran_reported[0].tran[NEWO_TRANS].errs;
        tran_diff1 = total_newo - prev_newo1;
        err_diff1 = total_tran_err - tran_reported[0].errors;

        time_diff2 = time_diff_ms(&cur_time, &time_reported[1]);
        prev_newo2 = tran_reported[1].tran[NEWO_TRANS].num -
        tran_reported[1].tran[NEWO_TRANS].errs;
        tran_diff2 = total_newo - prev_newo2;
        err_diff2 = total_tran_err - tran_reported[1].errors;
        if (total_newo != 0 && tran_diff2 > 0) {
            err_printf("bg_thread: TPM: %.0f (last %.0f sec), %.0f (last %.0f sec)\n",
                tran_diff1 / time_diff1 * 60000, time_diff1 / 1000.,
                tran_diff2 / time_diff2 * 60000, time_diff2 / 1000.);
            /* print av server response time for all transactions */
            print_rt_avg(&tran_ct, &tran_reported[1], 0);
            print_rt_avg(&tran_ct, &tran_reported[1], 1);
        }

        if (err_diff2 != 0) {
            err_printf("bg_thread: errPM %1f (last %.0f sec)\n",
                err_diff2 / time_diff2 * 60000, time_diff2 / 1000.);
        }
        tran_reported[0] = tran_reported[1];
        tran_reported[1] = tran_ct;
        time_reported[0] = time_reported[1];
        time_reported[1] = cur_time;
        pthread_delay_np(&time_wait);
    }
}

#ifdef KEEP_TERMINAL_INFO
static void check_threads(total_tran_count_t *tran_ctP, int *num_threadsP, int *num_threadsInitP)
{
    struct timezone tz;
    int num_per_state[NUM_STATES];
    int total_stuck = 0;
    static int init_printed = 0;
    int total_tran_err;
    int num_active = 0;

    MUTEX_LOCK(&init_lock);

    if (info_list == NULL || (info_list_len < 1)) {
        if (num_threadsP)
            *num_threadsP = 0;
        if (num_threadsInitP)
            *num_threadsInitP = 0;
        memset(tran_ctP, '\0', sizeof(*tran_ctP));
    }
}

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} else {
    int i,j;
    struct timeval cur_time;
    int num_init = 0, num_done = 0;

    for (i=0; i<NUM_STATES; i++) num_per_state[i] = 0;

    gettimeofday(&cur_time, &tz);
    memset(&tran_ctP, '0', sizeof(*tran_ctP));
    for (i=0; i<info_list_len; i++) {
        struct timeval *client_timeP;
        int time_diff;
        thread_descr_t *descrP;
        int delta;
        if (info_list[i] == NULL || !info_list[i]->initialized) {
            continue;
        }
        if (!info_list[i]->done) num_active++;
        descrP = &info_list[i]->descr;
        delta = THREAD_STATE_REPORT_DELTA(descrP->state);
        client_timeP = client_last_time(descrP);

        for (j=1; j<=MAX_TRAN_TYPE; j++) {
            tran_ctP->tran[j].num += info_list[i]->tran[j].num;
            tran_ctP->tran[j].errs += info_list[i]->tran[j].errs;
            tran_ctP->tran[j].RTcount += info_list[i]->tran[j].RTcount;
            tran_ctP->tran[j].RTtotal[0] += info_list[i]->tran[j].RTtotal[0];
            tran_ctP->tran[j].RTtotal[1] += info_list[i]->tran[j].RTtotal[1];
            tran_ctP->errors += info_list[i]->tran[j].errs;
        }

        time_diff = cur_time.tv_sec - client_timeP->tv_sec;
        DPRINT(("bg_thread: thread %d (index %d) state %s tran %d for %d sec\n",
            info_list[i]->thread_id, i,
            thread_state_to_str(descrP->state),
            descrP->tran,
            time_diff));
        if (descrP->state == thread_state_init) {
            num_init++;
        } else if (descrP->state == thread_state_done) {
            num_done++;
        } else if (time_diff > delta) {
            num_per_state[descrP->state]++;
            total_stuck++;
            if (!descrP->printed) {
                err_printf("bg_thread: thread %d (index %d) state %s tran %d stuck for %d
sec\n",
                    info_list[i]->thread_id, i,
                    thread_state_to_str(descrP->state),
                    descrP->tran,
                    time_diff);
                descrP->printed = 1;
            }
        } else if (descrP->printed) {
            err_printf("bg_thread: thread %d (index %d) state %s tran %d unstuck.\n",
                info_list[i]->thread_id, i,
                thread_state_to_str(descrP->state),
                descrP->tran);
            descrP->printed = 0;
        }
    }
}

if (num_threadsP)
    *num_threadsP = num_active;
if (num_threadsInitP)
    *num_threadsInitP = num_init;

if (num_init > 0) {
    err_printf("bg_thread: %d threads still in the init state\n",
        num_init);
} else if (!init_printed) {
    err_printf("bg_thread: All %d threads are running\n",
        info_list_len);
    init_printed = 1;
}

if (num_active != info_list_len)
    err_printf("%d threads of %d are still active\n",
        num_active, info_list_len);

if (num_done > 0) {
    err_printf("bg_thread: %d threads done so far.\n", num_done);
}

if (total_stuck > 0) {
    err_printf("bg_thread: Summary %d stuck: ", total_stuck);
    for (i=0; i<NUM_STATES; i++) {
        if (num_per_state[i] > 0) {
            fprintf(ERRROUT, "%d %s, ",
                num_per_state[i], thread_state_to_str(i));
        }
    }
    fprintf(ERRROUT, "\n");
}
total_tran_err = 0;
for (i=0; i<=MAX_TRAN_TYPE; i++)
    total_tran_err += tran_ctP->tran[i].errs;
if (total_tran_err > 0) {
    err_printf("bg_thread: %d errs: %d no, %d pa, %d os, %d sl\n",
        total_tran_err,
        tran_ctP->tran[NEWO_TRANS].errs,
        tran_ctP->tran[PAYMENT_TRANS].errs,
        tran_ctP->tran[ORDER_STAT_TRANS].errs,
        tran_ctP->tran[STOCK_TRANS].errs);
}
}
MUTEX_UNLOCK(&init_lock);
}

#else
static void check_threads(total_tran_count_t *tran_ctP, int *num_threadsP, int *num_threadsInitP)
{
    int i;
    extern total_tran_count_t *pClientInfo;

    if (num_threadsP != NULL)
        *num_threadsP = 0;
    if (num_threadsInitP != NULL)
        *num_threadsInitP = 0;

    memcpy(tran_ctP, pClientInfo, sizeof(total_tran_count_t));

    /* report error info */
    if (pClientInfo->errors > 0) {
        err_printf("bg_thread: %d errs: %d no, %d pa, %d os, %d sl\n",
            pClientInfo->errors,
            pClientInfo->tran[NEWO_TRANS].errs,
            pClientInfo->tran[PAYMENT_TRANS].errs,
            pClientInfo->tran[ORDER_STAT_TRANS].errs,
            pClientInfo->tran[STOCK_TRANS].errs);
    }
}

#endif

void start_bg_debug_thread()
{
    int rc;
    pthread_attr_t attr;
    pthread_t thread;

    if (rc = pthread_attr_create(&attr)) {
        err_printf("start_bg_debug_thread: pthread_attr_create failed: %d\n", rc);
        return;
    }
    if ((rc = pthread_create(&thread,
        attr,
        bg_thread,
        (pthread_addr_t) NULL)) != 0) {
        err_printf("start_bg_debug_thread: pthread_create failed: %d\n", rc);
        return;
    }
    if (rc = pthread_detach(&thread) != 0) {
        err_printf("start_bg_debug_thread: pthread_detach failed %d\n", rc);
        return;
    }
}

/* client_status_report:
 * mainly copied from bg_thread
 */
void *client_status_report(int fileno)
{
    static struct timespec time_wait = {60, 0};

    total_tran_count_t tran_ct;
    tran_info_t *curP;
    struct timeval cur_time;
    struct timezone tz;
    char buf[1024], cmd='\0';
    int i, cnt=0;

    /* a loop for communication with tpcc_monitor */
    while (cmd != 'q') {
        struct timeval cur_time;
        struct timeval user_time={0,0}, sys_time={0,0};
        struct timezone tz;
        int num_threads, num_threadsInit;

        memset(&tran_ct, 0, sizeof(tran_ct));

        /* read next cmd from the socket */
        read(fileno, buf, 1);
        cmd = buf[0];
        /* DPRINT(("c\n",cmd)); */
        if (cmd=='q') {
            break;
        }

        check_threads(&tran_ct, &num_threads, &num_threadsInit);
        gettimeofday(&cur_time, &tz);
#ifdef GET_CLIENT_USAGE
        getUserSysTime(&user_time, &sys_time);
#endif
    }

    /* The tpcc_monitor has to read the data in the same order

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* to get the correct data.
*/
    prefix_sprintf(buf,"n");
    write(fileno,buf,strlen(buf));
    sprintf(buf,"%d %d %d %d %d %d\n",
        cur_time.tv_sec, cur_time.tv_usec,
        tran_ct.tran[NEWO_TRANS].num-tran_ct.tran[NEWO_TRANS].errs,
        tran_ct.errors, num_threads, num_threadsInit);
    write(fileno, buf, strlen(buf));
    sprintf(buf,"%d %d %d %d %d %d\n", user_time.tv_sec,user_time.tv_usec,
        sys_time.tv_sec, sys_time.tv_usec);
    write(fileno, buf, strlen(buf));
for (i=0, curP=tran_ct.tran; i<=MAX_TRAN_TYPE; i++, curP++) {
    if (i==0) continue;
    sprintf(buf,"%d %d %d %d %d %d\n",
        i, curP->RTtotal, curP->errs, curP->RTtotal[0],
        curP->RTtotal[1]);
    write(fileno, buf, strlen(buf));
}
    write(fileno, ENDMMSG, strlen(ENDMSG));
}
}
}
*/ for AIX only */
void getUserSysTime(struct timeval *user_time, struct timeval *sys_time)
{
#ifdef defined(AIX)
    struct rusage rubuff;

    if (getrusage(RUSAGE_SELF,&rubuff) == 0) {
        user_time->tv_sec = rubuff.ru_utime.tv_sec;
        user_time->tv_usec = rubuff.ru_utime.tv_usec;

        sys_time->tv_sec = rubuff.ru_stime.tv_sec;
        sys_time->tv_usec = rubuff.ru_stime.tv_usec;
    } else {
        user_time->tv_sec = user_time->tv_sec = 0;
        sys_time->tv_sec = sys_time->tv_sec = 0;
    }
#endif
#ifdef defined(solaris)
    /* WARNING: not test it yet */
    struct tms t;
    static long ticks = 0;
    register long n;

    if (ticks == 0) ticks = sysconf(_SC_CLK_TCK);

    (void)times(&t);

    user_time->tv_sec = t.tms_utime / ticks;
    user_time->tv_usec = (t.tms_utime % ticks) * 1000000 / ticks;

    sys_time->tv_sec = t.tms_stime / ticks;
    sys_time->tv_usec = (t.tms_stime % ticks) * 1000000 / ticks;
#else
    user_time->tv_sec = 0;
    user_time->tv_usec = 1000;

    sys_time->tv_sec = 0;
    sys_time->tv_usec = 1000;
#endif
}
}

#ifdef WEB_TPCC_CLIENT
extern void getStatsForm(char* outBufP, char* rawStatsP, int interval);

int web_client_status(char* szFormP, int cmd, int interval)
{
    total_tran_count_t tran_ct;
    tran_info_t *curP;
    struct timeval cur_time;
    struct timezone tz;
    int i, cnt=0;
    int num_threads, num_threadsInit;
    char *statusP;
    char tempP[512];

    if(cmd==1)
        statusP = szFormP;
    else
        statusP = tempP;

    *statusP = '\0';
    memset(&tran_ct, 0, sizeof(tran_ct));

    if(cmd == 2) /* quit */
        return 1;

    check_threads(&tran_ct, &num_threads, &num_threadsInit);
    gettimeofday(&cur_time, &tz);

    prefix_sprintf(statusP,"n");
    sprintf(statusP+strlen(statusP), "%d %d %d %d %d %d\n", cur_time.tv_sec,
        cur_time.tv_usec,
        tran_ct.tran[NEWO_TRANS].num-tran_ct.tran[NEWO_TRANS].errs,
        tran_ct.errors,

```

```

        num_threads, num_threadsInit);
    sprintf(statusP+strlen(statusP), "0 0 0 0\n");
    for (i=0, curP=tran_ct.tran; i<=MAX_TRAN_TYPE; i++, curP++) {
        if (i==0) continue;
        sprintf(statusP+strlen(statusP), "%d %d %d %d %d %d\n",
            i, curP->RTcount, curP->errs, curP->RTtotal[0],
            curP->RTtotal[1]);
    }

    if(cmd != 1)
        getStatsForm(szFormP, statusP, interval);

    return 0;
}
#endif

/*
 * client_listen.c
 *
 * $Revision: 1.8 $
 * $Date: 1999/05/06 21:28:26 $
 * $Lo: $
 *
 *
 * $TALog: client_listen.c,v $
 * Revision 1.8 1999/05/06 21:28:26 oz
 * - Removed all the .. from the includes
 * - Added -I. to the makefiles instead
 * - Moved all the thread related code and connection
 * selection to serverMon.c
 * [from r1.7 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.7 1999/01/29 20:16:32 wenjian
 * Change logprintf to err_printf
 * [from r1.6 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.7]
 *
 * Revision 1.6 1998/11/09 16:59:36 wenjian
 * In this revision, most of the changes are related to the directory of header
 * files after directory reorganization. Other changes include adding or removing
 * files to put them in the right directories. Makefiles are written for NT
 * platform so that nmake is working on NT now. Need a top level Makefile for all
 * the directories.
 * [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
 *
 * Revision 1.5 1998/11/09 14:48:14 wenjian
 * In an effort to make a new directory structure for TPCC, this delta
 * creates two directories: tpcc/client and tpcc/server. All the files
 * for this revision are copied from tpcc/sp-tpcc without any change.
 * Further change may be needed for some files due to the change of
 * the directory structure.
 * [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
 *
 * Revision 1.30 1998/09/26 10:56:25 oz
 * - renamed thread_init and thread_done to clnt_thread_init and
 * clnt_thread_done respectively because of name conflicts on AIX4.3
 * [from r1.22 by delta oz-23339-TPCC-update-for-NT, r1.2]
 *
 * Revision 1.22 1998/08/18 14:38:38 wenjian
 * Minor change
 * [from r1.18 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.4]
 *
 * Revision 1.18 1998/04/29 19:47:41 wenjian
 * - Use fd instead of stream on NT
 * - Add code to consider tpcc_monitor as a special client login
 * - Use TRY and CATCH_ALL to deal with exceptions
 * [from r1.17 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.1]
 *
 * Revision 1.17 1998/02/17 22:13:28 wenjian
 * [merge of changes from 1.14 to 1.15 into 1.16]
 *
 * Revision 1.15 1998/02/17 16:04:41 oz
 * - Split the login into two parts to allow for special logins
 * - If the warehouse ID is 0, this is a special login to
 * query the client for status
 *
 * - First, login
 * - If the w_id is bigger than 0: normal thread.
 * - Otherwise, call client_report.
 * [from r1.14 by delta oz-21864-TPCC-split-client-login-screen, r1.1]
 *
 * Revision 1.16 1998/02/17 22:06:59 wenjian
 * Add head files and define macros for win32
 * [from r1.14 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
 *
 * Revision 1.14 1998/01/28 22:24:48 oz
 * [from r1.13 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.4]
 *
 * Revision 1.13 1998/01/26 16:19:22 oz
 * - moved all the code pertaining to the background
 * thread to its own file and all the data structures
 * to client_utils.h
 * [from r1.12 by delta oz-21689-TPCC-move-client-bg-thread-to-separate-file, r1.1]
 *
 * Revision 1.12 1998/01/24 14:17:04 oz
 * - User server name to identify server and name delivery file
 * - Use env variable HOME instead of /home/encina if HOME is set
 *

```

client_listen.c

```

* - Print the thread ID on thread exit as well
* [from r1.11 by delta oz-21687-TPCC-use-server-name-to-identify-process, r1.1]
*
* Revision 1.11 1998/01/23 15:07:44 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.10 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*
* Exported functions:
*     make_connections
*
* Private functions:
*     process_terminal
*
*/

/* client_listen.c
* Code in the client that listens for requests from the
* terminal processes and submits them for processing.
*
* There is one listening function: make_connection.
* That function calls cnm_ManageConnection which never returns
* and so it is best to call it in its own independent thread.
*
* As soon as cnm_ManageConnections receives a connection it
* starts a new thread and calls process_terminal in that
* thread passing in the file descriptor for the new connection.
*
* Note that the client does not need to know in advance how many
* terminals it will talk to.
*
* The function process_terminal reads initializes the thread
* and then calls client_init to process all the requests from
* that terminal.
*/

#include <stdlib.h>
#ifdef WIN32
#include <io.h>
#else
#include <stdio.h>
#include <sys/types.h>
#include <tc/tc.h>
#include "common/do_tpcc.h"
#include "common/tpcc_type.h"

#endif

#ifdef (solaris)
#include <dce/pthread.h>
#else /* solaris */
#include <pthread.h>
#endif /* solaris */

#include "client_utils.h"
#ifdef WIN32
#include "cnm.h"
#else
#include <cnm/cnm.h>
#endif

#ifdef WIN32
#define close      _close
#define fileno     _fileno
#endif

/* State about the terminal stored by the terminal thread
* work_entry: The work entry to be used by this terminal thread.
*/
typedef struct {
    int profiling;
    int terminal_id;
    void *handle_contextP;
} terminal_context_t;

/**
** Function Prototypes
**/
static void process_terminal(cnm_arg_t *argP);

extern void client_init(int, int, int, void *);
extern void client_login(int, int, int *, int *);

/*
* process_terminal
*
* The argument we get is a file descriptor for a terminal
* process. We read from that file to receive input and send
* output back to that file.
*/
static void process_terminal(cnm_arg_t *argP)
{
    int w_id, d_id;
    terminal_context_t terminal_context;
    tpcc_data_t tran_data;
    int fdIn;
    pthread_t thread = pthread_self();
    int thread_id = pthread_getunique_np(&thread);

```

```

struct timespec rand_sleep;
#ifdef _AIX
tid_t tid = thread_self();
#else
int tid = thread_id;
#endif

#ifdef WIN32
fdIn = argP->fd;
#else
fdIn = fileno(argP->stream);
#endif /* WIN32 */

/*
* Default terminal context
* This may be updated later by the terminal
*/
terminal_context.terminal_id = -1;
terminal_context.profilng = 0;

TRY {
    client_login(fdIn, fdIn, &w_id, &d_id);
    if (w_id > 0) {
        /* Initialize the server handle and other thread structures */
        terminal_context.handle_contextP = (void *)clnt_thread_init();

        err_printf("Tid: %d (0x%x) w_id %d, d_id %d\n", tid, tid, w_id, d_id);
        client_init(fdIn, fdIn, w_id, d_id, terminal_context.handle_contextP);
        err_printf("Thread done - Tid %d (0x%x)\n", tid, tid);
        clnt_thread_done(terminal_context.handle_contextP);
    } else {
        err_printf("Starting Auxiliary Thread, Tid %d (0x%x)\n", tid, tid);
        client_status_report(fdIn);
        err_printf("End of Auxiliary Thread, Tid %d (0x%x)\n", tid, tid);
    }
} CATCH_ALL {
    err_printf("An exception happened\n");
    logprintf("End of Auxiliary Thread, Tid %d (0x%x)\n", tid, tid);
}
ENDTRY

close(fdIn);
}

/*
* make_connections
*
* Listen for connections on a socket.
* Whenever a connection is made, start a thread to talk
* to the terminal.
* This functions is spawned on its own thread.
*/
void make_connections(argP)
void *argP;
{
    int port = (int)argP;
    char port_descr[28];
    int rc;

    DPRINT(("Using socket %d\n", port));
    err_printf("Using thread stack size default\n");
    sprintf(port_descr, "ncacn_ip_tcp[%d]", port);
    rc = cnm_ManageConnections(port_descr,
                                (cnm_userRoutine_t)process_terminal,
                                NULL,
                                0, /* Max Connections */
                                1); /* Spawn threads */

    err_printf("cnm_ManageConnections returned %d\n", rc);
}

client_listen.h

/*
* client_listen.h
*
* $Revision: 1.5 $
* $Date: 1998/11/09 14:48:14 $
* $Log: $
*
* $TALog: client_listen.h,v $
* Revision 1.5 1998/11/09 14:48:14 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.1 1997/04/20 11:57:55 oz
* - This is the code base modified at IBM Poughkeepsie
* by Ofer Zajicek and Radha Sivaramakrishnan for the
* SP scaling test for TPCC.
* [added by delta oz-19782-TPCC-add-ibm-sp-code, r1.1]
*
* Revision 1.1 1995/07/09 18:12:10 oz
* - Modified the client side of the TPCC benchmark to have multithreaded
* clients. There is a terminal process for each terminal -- when
* not using the terminal emulator each terminal process emulates one

```

```

* terminal. The terminal processes communication with the client
* process using a unix socket.
*
* On the client side there is a thread for each terminal process.
* That thread receives the request from the terminal and puts it on
* a queue. There is one processing thread that dequeues the requests
* and sends them to the server for processing.
* [added by delta oz-15875-TPCC-reduce-the-number-of-clients, r1.1]
*
*/

```

```

* client_listen.h
*/

```

```

#ifndef TPCC_CLIENT_LISTEN_H
#define TPCC_CLIENT_LISTEN_H

```

```

void make_connections(void *argP);
#endif /* TPCC_CLIENT_LISTEN_H */

```

client main.c

```

#include "string.h"
#include "tpcc.h"

```

```

extern void client_init(int infd, int outfd, int w_id, int d_id, void *conP);
extern void client_login(int infd, int outfd, int *w_idP, int *d_idP);

```

```

main()
{
    int w_id, d_id;
    client_login(0, 1, &w_id, &d_id);
    client_init(0, 1, w_id, d_id, (void *)0);
}

```

```

int send_new_order(void *contextP, NewOrder_data *data) {
    int i;

```

```

    data->s_W_ID = 11;
    data->s_D_ID = 22;
    data->s_C_ID = 3333;
    strcpy((char *)data->s_C_LAST, "1234567890123456");
    strcpy((char *)data->s_C_CREDIT, "BC");
    data->s_C_DISCOUNT = 0.1556;
    data->s_O_ID = 4444;
    strcpy((char *)data->s_O_ENTRY_D, "1992-10-2 12:33:11");
    strcpy((char *)data->s_status_line, "123456789012345678901234");
    data->s_total_amount = 12.98;
    data->s_transtatus = 0;
    data->s_W_TAX = 0.1234;
    data->s_D_TAX = 0.5678;

```

```

    for (i=0; i < data->s_O_OL_CNT; i++) {
        strcpy((char *)data->item[i].s_I_NAME, "123456789012345678901234");
        data->item[i].s_S_QUANTITY = i + 1;
        data->item[i].s_brand_generic[0] = 'B';
        data->item[i].s_I_PRICE = i + 1;
        data->item[i].s_OL_AMOUNT = i + 1;
    }
    return 0;
}

```

```

int send_payment(void *contextP, Payment_data *data) {

```

```

    data->s_W_ID = 11;
    data->s_D_ID = 22;
    data->s_C_ID = 3333;
    data->s_C_W_ID = 44;
    data->s_C_D_ID = 55;
    data->s_H_AMOUNT = 9.55;
    strcpy((char *)data->s_W_STREET_1, "12345678901234567890");
    strcpy((char *)data->s_W_STREET_2, "12345678901234567890");
    strcpy((char *)data->s_W_CITY, "12345678901234567890");
    strcpy((char *)data->s_W_STATE, "PR");
    strcpy((char *)data->s_W_ZIP, "123456789");
    strcpy((char *)data->s_D_STREET_1, "12345678901234567890");
    strcpy((char *)data->s_D_STREET_2, "12345678901234567890");
    strcpy((char *)data->s_D_CITY, "12345678901234567890");
    strcpy((char *)data->s_D_STATE, "PR");
    strcpy((char *)data->s_D_ZIP, "123456789");
    strcpy((char *)data->s_C_FIRST, "1234567890123456");
    strcpy((char *)data->s_C_MIDDLE, "12");
    strcpy((char *)data->s_C_LAST, "1234567890123456");
    strcpy((char *)data->s_C_STREET_1, "12345678901234567890");
    strcpy((char *)data->s_C_STREET_2, "12345678901234567890");
    strcpy((char *)data->s_C_CITY, "12345678901234567890");
    strcpy((char *)data->s_C_STATE, "PR");
    strcpy((char *)data->s_C_ZIP, "123456789");
    strcpy((char *)data->s_C_PHONE, "1234567890123456");
    strcpy((char *)data->s_C_SINCE, "1992-23-22 21:11:11");
    strcpy((char *)data->s_H_DATE, "1992-10-2 12:33:11");
    strcpy((char *)data->s_C_CREDIT, "BC");
    data->s_C_CREDIT_LIM = 5000;
    data->s_C_DISCOUNT = 0.10;

```

```

    data->s_C_BALANCE = 122.10;
    strcpy((char *)data->s_C_DATA,
"1234567890123456789012345678901234567890123456789012345678901234567890");
    return 0;
}

```

```

int send_order_status(void *contextP, OrderStatus_data *data) {
    int i;

```

```

    data->s_W_ID = 11;
    data->s_D_ID = 22;
    data->s_C_ID = 3333;
    strcpy((char *)data->s_C_FIRST, "1234567890123456");
    strcpy((char *)data->s_C_MIDDLE, "12");
    strcpy((char *)data->s_C_LAST, "1234567890123456");
    data->s_C_BALANCE = 122.10;
    data->s_O_ID = 44;
    strcpy((char *)data->s_O_ENTRY_D, "1992-10-2 12:33:11");
    data->s_O_CARRIER_ID = 55;
    data->s_ol_cnt = 10;

```

```

    for (i=0; i < data->s_ol_cnt; i++) {
        data->item[i].s_OL_SUPPLY_W_ID = i + 1;
        data->item[i].s_OL_I_ID = i + 1;
        data->item[i].s_OL_QUANTITY = i + 1;
        data->item[i].s_OL_AMOUNT = i + 1;
        strcpy((char *)data->item[i].s_OL_DELIVERY_D, "1992-10-2 12:33:11");
    }
    return 0;
}

```

```

int send_delivery(void *contextP, Delivery_data *data) {
    strcpy((char *)data->s_exec_status, "Delivery has been queued");
    return 0;
}

```

```

int send_stock_level(void *contextP, StockLevel_data *data) {
    data->s_low_stock = 22;
    return 0;
}

```

client utils.c

```

/*
 *
 * client_utils.c
 *
 * $Revision: 1.9 $
 * $Date: 1999/05/06 21:28:26 $
 * $Log: $
 *
 *
 * $TALog: client_utils.c.v $
 * Revision 1.9 1999/05/06 21:28:26 oz
 * - Removed all the .. from the includes
 * - Added -I.. to the makefiles instead
 * - Moved all the thread related code and connection
 * selection to serverMon.c
 * [from r1.7 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.7 1998/12/11 16:37:57 wenjian
 * Move some common functions from client/client_utils.c to common/tpcc_utils.c.
 * In this version, we only move time_diff_ms(). Need some work in order to
 * move other functions like ERROUT.
 *
 * - Move time_diff_ms() to common/tpcc_utils.c
 * [from r1.6 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.2]
 *
 * Revision 1.6 1998/11/09 16:59:36 wenjian
 * In this revision, most of the changes are related to the directory of header
 * files after directory reorganization. Other changes include adding or removing
 * files to put them in the right directories. Makefiles are written for NT
 * platform so that nmake is working on NT now. Need a top level Makefile for all
 * the directories.
 * [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
 *
 * Revision 1.5 1998/11/09 14:48:14 wenjian
 * In an effort to make a new directory structure for TPCC, this delta
 * creates two directories: tpcc/client and tpcc/server. All the files
 * for this revision are copied from tpcc/sp-tpcc without any change.
 * Further change may be needed for some files due to the change of
 * the directory structure.
 * [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
 *
 * Revision 1.9 1998/10/08 14:18:00 dongfeng
 * Add codes for doing web-based tpcc.
 * [from r1.7 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1]
 *
 * Revision 1.7 1998/04/29 19:47:42 wenjian
 * - Add prefix_sprintf
 * - Remove ENCINA_C_CALLING_CONVENTION from err_printf
 * [from r1.6 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.1]
 *
 * Revision 1.6 1998/02/17 22:07:00 wenjian
 * Minor changes for NT

```



```

* [from r1.5 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
*
* Revision 1.5 1998/01/24 14:17:04 oz
* - User server name to identify server and name delivery file
* - Use env variable HOME instead of /home/encina if HOME is set
*
* - Flush the logfile after each write
* [from r1.4 by delta oz-21687-TPCC-use-server-name-to-identify-process, r1.1]
*
* Revision 1.4 1998/01/23 15:07:46 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.3 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*
* client_utils.c
* Generic utilities used by the client processes
*/

#include <stdio.h>
#include <time.h>
#include <string.h>
#include <stdarg.h>

#if defined (solaris)
#include <dce/pthread.h>
#else /* solaris */
#include <pthread.h>
#endif

#include "common/databuf.h"
#include "client_utils.h"
#include "common/do_tpcc.h"
#include "common/tpcc_type.h"

#define CASE(a) case a: retVal = #a; break

int print_thread_id = 1;
extern int user_id;
extern char *user_code;
/*
* Translate the tpcc return code to a string value
*/
static char *TpccRcToStr(rc)
tpcc_rc_t rc;
{
    char *retVal;
    switch (rc) {
        CASE(INVALID_NEWO);
        CASE(INVALID_HANDLE);
        CASE(SQL_ERROR);
        CASE(TRPC_ERROR);
        CASE(DCE_ERROR);
        CASE(NO_SUCH_LAST_NAME);
        CASE(INVALID_TRAN_TYPE);
        CASE(TPCC_ERROR_BEGIN_NEWO);
        CASE(TPCC_ERROR_DECL_NEWO_SEL_ITEM);
        CASE(TPCC_ERROR_OPEN_NEWO_SEL_ITEM);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM);
        CASE(TPCC_ERROR_FETCH_NEWO_SEL_ITEM);
        CASE(TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM);
        CASE(TPCC_ERROR_PREP_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_DECL_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_OPEN_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_FETCH_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK);
        CASE(TPCC_ERROR_NEWO_SELECT);
        CASE(TPCC_ERROR_NEWO_UPD_STCK);
        CASE(TPCC_ERROR_DIST_NEWO_UPD_STCK);
        CASE(TPCC_ERROR_NEWO_SELECT_2);
        CASE(TPCC_ERROR_DECL_NEWO_SEL_CUST);
        CASE(TPCC_ERROR_OPEN_NEWO_SEL_CUST);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST);
        CASE(TPCC_ERROR_FETCH_NEWO_SEL_CUST);
        CASE(TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST);
        CASE(TPCC_ERROR_DECL_NEWO_SEL_DIST);
        CASE(TPCC_ERROR_OPEN_NEWO_SEL_DIST);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_SEL_DIST);
        CASE(TPCC_ERROR_FETCH_NEWO_SEL_DIST);
        CASE(TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST);
        CASE(TPCC_ERROR_PREP_NEWO_INS_OL);
        CASE(TPCC_ERROR_DECL_NEWO_INS_OL);
        CASE(TPCC_ERROR_OPEN_NEWO_INS_OL);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_INS_OL);
        CASE(TPCC_ERROR_PUT_NEWO_INS_OL);
        CASE(TPCC_ERROR_PUT_DIST_NEWO_INS_OL);
        CASE(TPCC_ERROR_DECL_NEWO_SEL_WARE);
        CASE(TPCC_ERROR_OPEN_NEWO_SEL_WARE);
        CASE(TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE);
        CASE(TPCC_ERROR_FETCH_NEWO_SEL_WARE);
        CASE(TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE);
        CASE(TPCC_ERROR_EXECUTE_NEWO_UPD_INS);
        CASE(TPCC_ERROR_UPDATE_NEWO_NEXT_OID);
        CASE(TPCC_ERROR_PREP_NEWO_INS);
        CASE(TPCC_ERROR_EXECUTE_DIST_NEWO_INS);
        CASE(TPCC_ERROR_EXECUTE_NEWO_COMMIT);
        CASE(TPCC_ERROR_ROLLBACK_NEWO);
    }
}

```

```

CASE(TPCC_ERROR_REMOTE_OL_SELECT);
CASE(TPCC_ERROR_REMOTE_OL_UPDATE);
CASE(TPCC_ERROR_OPEN_ORDS_CNT_CID);
CASE(TPCC_ERROR_FETCH_ORDS_CNT_CID);
CASE(TPCC_ERROR_OPEN_ORDS_SEL_CLAST);
CASE(TPCC_ERROR_FETCH_ORDS_SEL_CLAST);
CASE(TPCC_ERROR_OPEN_ORDS_SEL_CID);
CASE(TPCC_ERROR_FETCH_ORDS_SEL_CID);
CASE(TPCC_ERROR_OPEN_ORDS_SEL_OLDORD);
CASE(TPCC_ERROR_FETCH_ORDS_OLDORD);
CASE(TPCC_ERROR_OPEN_ORDS_SEL_OL);
CASE(TPCC_ERROR_FETCH_ORDS_SEL_OL);
CASE(TPCC_ERROR_EXECUTE_ORDS_COMMIT);
CASE(TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID);
CASE(TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID);
CASE(TPCC_ERROR_EXECUTE_DELIVERY_COMMIT);
CASE(TPCC_ERROR_OPEN_DELIVERY_SEL_ORD);
CASE(TPCC_ERROR_FETCH_DELIVERY_SEL_ORD);
CASE(TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL);
CASE(TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL);
CASE(TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY);
CASE(TPCC_ERROR_SELECT_DELIVERY_ORDER_ID);
CASE(TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID);
CASE(TPCC_ERROR_SELECT_DELIVERY_BALANCE);
CASE(TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID);
CASE(TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID);
CASE(TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID);
CASE(TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID);
CASE(TPCC_ERROR_OPEN_STOCKLEVEL_FIND);
CASE(TPCC_ERROR_FETCH_STOCKLEVEL_FIND);
CASE(TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT);
CASE(TPCC_ERROR_OPEN_PAYMENT_CNT_CID);
CASE(TPCC_ERROR_FETCH_PAYMENT_CNT_CID);
CASE(TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST);
CASE(TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST);
CASE(TPCC_ERROR_OPEN_PAYMENT_SEL_CID);
CASE(TPCC_ERROR_FETCH_PAYMENT_SEL_CID);
CASE(TPCC_ERROR_DECL_PAYMENT_SEL_DIST);
CASE(TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST);
CASE(TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST);
CASE(TPCC_ERROR_DECL_PAYMENT_SEL_WARE);
CASE(TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE);
CASE(TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE);
CASE(TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST);
CASE(TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID);
CASE(TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST);
CASE(TPCC_ERROR_SELECT_PAYMENT_W_YTD);
CASE(TPCC_ERROR_SELECT_PAYMENT_D_YTD);
CASE(TPCC_ERROR_BEGIN_PAYMENT);
CASE(TPCC_ERROR_EXECUTE_PAYMENT_COMMIT);

    default: retVal = "-Unknown-"; break;
}
return(retVal);
}

/*
* get_thread_id
* A function that returns the thread ID of the current thread
*/
int get_thread_id()
{
    #ifdef WEB_TPCC_CLIENT
    return(GetCurrentThreadId());
    #else
    pthread_t thread = pthread_self();
    int thread_id = pthread_getunique_np(&thread);
    return(thread_id);
    #endif
}

#define A_CASE(a,b) case a: retVal = b; break
/*
* Translate the transaction code to its name - for formatting
*/
char *clientUtils_TransCodeToName(type)
int type;
{
    char *retVal = "-Unknown-";
    switch (type) {
        A_CASE(NEWO_TRANS, "NEWOR");
        A_CASE(PAYMENT_TRANS, "PAYMN");
        A_CASE(ORDER_STAT_TRANS, "ORDER");
        A_CASE(DELIVERY_TRANS, "DELIV");
        A_CASE(STOCK_TRANS, "STOCK");
    }
    return(retVal);
}

/*
* Print the return status of a TPCC transaction
* and the corresponding SQL codes and ISAM codes
*/
void clientUtils_ReportReturn(msg, statusP)
char *msg;
data_header *statusP;

```

```

switch (statusP->returncode) {
case SUCCESS_CODE:
    err_printf("After %s, rc = %d\n", msg, statusP->returncode);
    break;
case SQL_ERROR:
    err_printf("ERROR: After %s, rc = SQL_ERROR, SQL=%d, ISAM=%d\n", msg,
        statusP->sql_code,
        statusP->isam_code);
    break;
case INVALID_NEWO:
    err_printf("After %s, rc = INVALID_NEWO\n", msg);
    break;
case DCE_ERROR:
    err_printf("ERROR: After %s, rc = DCE_ERROR\n", msg);
    break;
case TRPC_ERROR:
    err_printf("ERROR: After %s, rc = TRPC_ERROR\n", msg);
    break;
case NO_SUCH_LAST_NAME:
    err_printf("After %s, rc = NO_SUCH_LAST_NAME.\n", msg);
    break;
case DISTRIBUTED_TRAN_FAILED:
    err_printf("After %s, rc = DISTRIBUTED_TRAN_FAILED.\n", msg);
    break;
default:
    err_printf("ERROR: After %s, rc = %s (%d), SQL=%d, ISAM=%d\n", msg,
        TpcRcToStr(statusP->returncode),
        statusP->returncode,
        statusP->sql_code, statusP->isam_code);
    break;
}
}

/*
 * clientUtils_SetReturnCode
 *
 * Set the return code in the dataP union.
 * dataP is a pointer to a union of all the transaction types.
 * Each member of the union has a header field that contains
 * a return code. Set the returncode value of the header field
 * for dataP to be code.
 */
void clientUtils_SetReturnCode(dataP, code)
tpcc_data_t *dataP;
tpcc_rc_t code;
{
switch (dataP->tran_type) {
case NEWO_TRANS: {
    newOrder_data_t *ptr = &dataP->data.new_order;
    ptr->header.returncode = code;
    break;
}
case PAYMENT_TRANS: {
    payment_data_t *ptr = &dataP->data.payment;
    ptr->header.returncode = code;
    break;
}
case ORDER_STAT_TRANS: {
    orderStatus_data_t *ptr = &dataP->data.order_status;
    ptr->header.returncode = code;
    break;
}
case DELIVERY_TRANS: {
    delivery_data_t *ptr = &dataP->data.delivery;
    ptr->header.returncode = code;
    break;
}
case STOCK_TRANS: {
    stockLevel_data_t *ptr = &dataP->data.stock_level;
    ptr->header.returncode = code;
    break;
}
}
}

/*
 * get_prefix
 *
 * Format the output prefix for printing:
 * It contains the user_id, 'C' or 'T' depending on whether it
 * is a terminal or a client and optional a thread identifier
 * The prefix is written in the buffer passed in by the caller.
 */
void get_prefix(buffer)
char *buffer;
{
if (print_thread_id) {
    int thread_id = get_thread_id();
    sprintf(buffer, "%s(%d-%s-%d)%s",
        user_id < 10 ? " " : user_id < 100 ? " " : "",
        user_id,
        user_code,
        thread_id,
        thread_id < 10 ? " " : "");
} else {
    sprintf(buffer, "%s(%2d-%s)",
        user_id < 10 ? " " : "", user_id, user_code);
}
}
}

}

/*
 * err_printf
 *
 * A var-arg function that appends the current time and
 * other data to the print request and sends it to stderr
 * if it is not a web client, to a file if it is
 */
void err_printf(char *format, ...)
{
time_t cur_time;
char time_str[30];
char line_prefix[50];
va_list ap;

va_start(ap, format);

cur_time = time(&cur_time);
strftime(time_str, 29, "%X", localtime(&cur_time));

get_prefix(line_prefix);

fprintf(ERROROUT, "%s %s - ", line_prefix, time_str);
vfprintf(ERROROUT, format, ap);
#ifdef WEB_TPCC_CLIENT
fflush(ERROROUT);
#endif
va_end(ap);
}

/*
 * logprintf
 *
 * A var-arg function that prints both to standard error to
 * the log file. It prepends every line with the current time
 * and the user id.
 */
void logprintf(char *format, ...)
{
time_t cur_time;
char time_str[30];
char line_prefix[50];
va_list ap;

va_start(ap, format);

cur_time = time(&cur_time);
strftime(time_str, 29, "%X", localtime(&cur_time));

get_prefix(line_prefix);

fprintf(logtpcc ? logtpcc : ERROROUT, "%s %s - ", line_prefix, time_str);
vfprintf(logtpcc ? logtpcc : ERROROUT, format, ap);
if (logtpcc)
    fflush(logtpcc);

if (debug && logtpcc) {
    fprintf(ERROROUT, "%s %s - ", line_prefix, time_str);
    vfprintf(ERROROUT, format, ap);
}

va_end(ap);
}

void prefix_sprintf(char *buf, char *format, ...)
{
time_t cur_time;
char time_str[30];
char line_prefix[50];
char info[256];
va_list ap;

va_start(ap, format);

cur_time = time(&cur_time);
strftime(time_str, 29, "%X", localtime(&cur_time));

get_prefix(line_prefix);

sprintf(buf, "%s %s - ", line_prefix, time_str);
vsprintf(info, format, ap);
strcat(buf, info);

va_end(ap);
}

}

}

/*
 *
 *
 * client_utils.h
 *
 * $Revision: 1.11 $
 * $Date: 1999/05/06 21:28:26 $
 * $Log: $
 *
 */

```

client_utils.h

```

*
*
* $TALog: client_utils.h,v $
* Revision 1.11 1999/05/06 21:28:26 oz
* - Removed all the .. from the includes
* - Added -L. to the makefiles instead
* - Moved all the thread related code and connection
* selection to serverMon.c
* [from r1.8 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
*
* Revision 1.8 1998/12/14 20:27:54 wenjian
* Made corresponding changes due to data structure change of tran_info_t.
*
* - Change data structure tran_info_t
* [from r1.7 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3]
*
* Revision 1.7 1998/12/11 16:14:19 wenjian
* Add code for checking statistic data in a single variable and collecting
* statistic data based on iStatsFrequency.
*
* - Add total_num_trans to tran_info_t;
* [from r1.6 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1]
*
* Revision 1.6 1998/11/09 16:59:37 wenjian
* In this revision, most of the changes are related to the directory of header
* files after directory reorganization. Other changes include adding or removing
* files to put them in the right directories. Makefiles are written for NT
* platform so that nmake is working on NT now. Need a top level Makefile for all
* the directories.
* [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
*
* Revision 1.5 1998/11/09 14:48:15 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.4 1998/11/09 14:26:51 wenjian
* Change enc_status to a data structure that has fields:
* - Status code
* - Line Number
* - File Name
* - Encina Error Code
* - Error Msg
* Remove statusMsgs in web_tpcc.c
*
* Add definition of enc_status_t
* [from r1.19 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.6]
*
* Revision 1.19 1998/10/22 21:13:07 wenjian
* [merge of changes from 1.11 to 1.18 into 1.14]
*
* Revision 1.18 1998/10/22 19:18:32 dongfeng
* [from r1.17 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.2]
*
* Revision 1.17 1998/10/08 14:18:00 dongfeng
* Add codes for doing web-based tpcc.
* [from r1.11 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1]
*
* Revision 1.14 1998/08/18 14:38:39 wenjian
* Minor change
* [from r1.13 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.4]
*
* Revision 1.13 1998/08/18 13:35:42 wenjian
* Remove NUM_NEXT_REPORTS since it is no use.
* [from r1.11 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.7]
*
* Revision 1.11 1998/06/17 15:28:51 wenjian
* Add 'double time' in struct total_tran_count_t.
* [from r1.10 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.2]
*
* Revision 1.10 1998/04/29 19:47:43 wenjian
* - Define ENDMMSG marking the end of socket message between tpcc_client
* and tpcc_monitor
* - Remove ENCINA_C_CALLING_CONVENTION from err_printf
* [from r1.9 by delta wenjian-22495-TPCC-add-new-feature-to-monitor-tpcc-clients, r1.1]
*
* Revision 1.9 1998/02/17 22:13:41 wenjian
* [merge of changes from 1.6 to 1.7 into 1.8]
*
* Revision 1.7 1998/02/17 16:04:41 oz
* - Split the login into two parts to allow for special logins
* - If the warehouse ID is 0, this is a special login to
* query the client for status
* [from r1.6 by delta oz-21864-TPCC-split-client-login-screen, r1.1]
*
* Revision 1.8 1998/02/17 22:07:00 wenjian
* Minor changes for NT
* [from r1.6 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
*
* Revision 1.6 1998/01/26 16:43:32 oz
* - Removed the code for collecting stats in the client
* and dumping them before exit.
*
* - Removed timeP and time_allocated from thread_info_t
* [from r1.5 by delta oz-21691-TPCC-remove-client-stats-code, r1.1]
*

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* Revision 1.5 1998/01/26 16:19:23 oz
* - moved all the code pertaining to the background
* thread to its own file and all the data structures
* to client_utils.h
* [from r1.4 by delta oz-21689-TPCC-move-client-bg-thread-to-separate-file, r1.1]
*
* Revision 1.4 1998/01/23 15:07:47 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.3 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*
* client_utils.h
* Generic utilities used by the client processes
*/

#ifdef TPCC_CLIENT_UTILS_H
#define TPCC_CLIENT_UTILS_H

#include "common/tpcc_type.h"
#include <stdio.h>
#include <time.h>
#include <encina/encina.h>
#include "client.h"
#ifdef WIN32
#include <winsock.h>
#endif

/*
* err_printf
* Print a string to stderr after prefixing it with the client
* info and the current time.
* logprintf
* Prints as above to the log file.
*/

#ifdef WEB_TPCC_CLIENT
extern FILE * errtpcc;
#endif
extern FILE * logtpcc;
extern char log_file_name[];
extern void logprintf( char *format, ...);
extern void err_printf( char *format, ...);
extern void prefix_sprintf( char *buf, char *format, ...);

/* tran_timing_t: for debug:
* Keep track of the timestamps of all the transactions
* and dump it out upon exit. There is an array of timestamps
* per thread and each thread dumps it when it exits.
*/
typedef struct {
int server;
int terminal;
int tran;
int sub_tran; /* Subclass: for NewOrder and payment: 1=>hasRemote */
struct timeval start; /* Time received from terminal */
struct timeval send; /* Time the RPC was made (explicit only) */
struct timeval svr_start; /* Time received by server */
struct timeval svr_done; /* Time sent by server */
struct timeval end; /* Time sent to terminal */
int num_rms; /* Number of RMs the tran involved */
int tran_failed;
} tran_timing_t;

typedef enum {
thread_state_init = 0,
thread_state_called,
thread_state_sent,
thread_state_received,
thread_state_returned,
thread_state_done
} thread_state_t;

#define NUM_STATES thread_state_done
#define ENDMMSG "..." /* a special string to mark the end of a message */

typedef struct {
thread_state_t state;
int tran;
struct timeval init, called, sent, received, returned, done;
int printed, done_printed;
} thread_descr_t;

typedef struct {
int num;
int errs;
double RTtotal[2];
int RTcount;
} tran_info_t;
/*
* total_tran_count_t
*
* structure that holds the total count of transaction of each type
* as well as the reponse times.
*/
typedef struct {
tran_info_t tran[MAX_TRAN_TYPE + 1];
int errors;

```

<pre> double time; /* used for tools/tpcc_monitor.c */ } total_tran_count_t; * enc_status_t * structure that holds error information */ typedef struct { int status; int line; char file[268]; unsigned long encinaError; char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE]; } enc_status_t; * * thread_info_t * * per thread information kept by this module */ typedef struct { int thread_index; int thread_id; int initialized; tran_timing_t last_tran; int num_trans; int consecutive_errors; thread_descr_t descr; tran_info_t tran[MAX_TRAN_TYPE + 1]; int done; } thread_info_t; int time_diff_ms(struct timeval *t2, struct timeval *t1); extern int debug; #define DPRINT(args) if (debug) err_printf args extern MUTEX_T init_lock; extern int info_list_len; extern thread_info_t **info_list; /* List of all the thread info */ * * A global variable by which the process would like to * identify itself in the prefix to output */ extern int user_id; * * clientUtils_ReportReturn * Called when a transaction is returned in order to error codes */ extern void clientUtils_ReportReturn(char *msg, data_header *statusP); #define CHECK_ENVIRON(str,var) if (str == NULL) { fprintf(ERROROUT, \ "%s environment variable is not defined.\n",var); } char *clientUtils_TranCodeToName(int type); #endif /* TPCC_CLIENT_UTILS_H */ </pre>	<pre> * during the SP tpcc audit. * [from r1.1 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1] * * Revision 1.1 1997/04/20 11:57:57 oz * - This is the code base modified at IBM Poughkeepsie * by Ofer Zajicek and Radha Sivaramakrishnan for the * SP scaling test for TPCC. * [added by delta oz-19782-TPCC-add-ibm-sp-code, r1.1] * * Revision 1.31 1995/10/30 19:10:54 oz * [merge of changes from 1.29 to 1.30 into 1.27] * * Revision 1.30 1995/10/27 15:41:30 oz * - Modified the tpc-c code to work with the new informix * sql code that is in ex_trans.ec * [from r1.29 by delta oz-16761-TPCC-modify-code-to-work-with-oracle, r1.1] * * Revision 1.27 1995/10/20 18:44:30 ctipper * [merge of changes from 1.17 to 1.25 into 1.22] * * Revision 1.25 1995/10/20 18:15:34 ctipper * Incorporate changes per code review. * * - add DISTRIBUTED_TRAN_FAILED, TPCC_DB_INFO_PARTIAL, and * TPCC_DB_INFO_FAILED error codes to tpc_rc_t * - got rid of MAX_NUM_SERVERS variables * [from r1.23 by delta ctipper-16547-TPCC-more-distributed-trans, r1.2] * * Revision 1.23 1995/10/13 17:00:26 ctipper * This delta encompasses all changes necessary to do distributed, XA * transactions with the TPCC benchmark. This includes the changes * necessary to build with Informix version 6. * * Each client still talks to only one server, however, if a distributed * transaction is necessary, the client sends the request to a different * interface of that server which then forwards all or part of the * request on to the appropriate remote server. * * - added new error codes to the tpc_rc_t enumeration. * - defined MAX_NUM_SERVERS to be 10 * [from r1.19 by delta ctipper-16547-TPCC-more-distributed-trans, r1.1] * * Revision 1.19 1995/09/20 21:02:39 oz * - Corrected code for the payment transaction * - The distributed case now no longer uses * stored procedures * [from r1.18 by delta oz-16547-TPCC-add-distributed-transactions, r1.2] * * Revision 1.18 1995/09/20 17:51:10 oz * - Added distributed transactions for the new order and * payment transaction * * - Added new error codes * [from r1.17 by delta oz-16547-TPCC-add-distributed-transactions, r1.1] * * Revision 1.22 1995/10/02 20:31:07 oz * - Corrected definition of ERROR() * [from r1.21 by delta oz-16638-tpcc-modify-terminal-for-RTE, r1.3] * * Revision 1.21 1995/10/02 18:51:45 oz * - Added definitions needed for utils.c and liberty.c * [from r1.20 by delta oz-16638-tpcc-modify-terminal-for-RTE, r1.2] * * Revision 1.20 1995/10/02 15:52:35 oz * - Modified the TPC-C benchmark to be compatible with the RTE. * - There are now 3 terminal processes: * emulator: the old terminal process with a built in * simple emulator * curses: An interactive terminal process using curses * liberty: An interactive terminal process to be used with * the RTE compatible with the liberty freedom terminal. * * - Define TRUE and FALSE only if they are not already defined. * (curses.h defines TRUE) * - Removed READ_TO_DATE and YEAR_TO_SECOND * - Added term_type_t * - Added * GOOD_INPUT (0) * WRONG_INPUT (10) * [from r1.17 by delta oz-16638-tpcc-modify-terminal-for-RTE, r1.1] * * Revision 1.17 1995/07/28 15:28:23 oz * - Added a -null and -no_marshall option to TPCC * * - Added INVALID_TRAN_TYPE return code * [from r1.16 by delta oz-16070-TPCC-add-null-and-marshalling-test, r1.1] * * Revision 1.16 1995/07/18 17:02:38 oz * - Added a DCE_ERROR error code * [from r1.15 by delta oz-15938-TPCC-add-dce-only-client, r1.1] * * Revision 1.15 1995/05/22 19:50:48 shl * [merge of changes from 1.12 to 1.13 into 1.14] * * Revision 1.13 1995/05/18 15:11:27 oz * [from r1.12 by delta oz-15290-TPCC-incorporate-hp-drop-of-05-16-95, r1.1] * * Revision 1.14 1995/05/22 17:26:35 ctipper * [merge of changes from 1.5 to 1.9 into 1.11] </pre>
---	--

datbuf.h

```

*
* [*** log entries omitted ***]
*
*/

#ifndef __TPCC_DATABUF_H__
#define __TPCC_DATABUF_H__

#define I_NAME_LEN 24
#define I_DATA 50
#define W_NAME_LEN 10
#define ADDR_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define DIST_INFO_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define H_DATA_LEN 24
#define CARRIER_LEN 2
#define C_LAST_LEN 17
#define C_MID_LEN 2
#define PHONE_LEN 16
#define CREDIT_LEN 2
#define C_DATA_LEN 500
#define BC_DTA_LEN 23

#define YEAR_TO_DATE 1
#define YEAR_TO_SECOND 2

#define ERROR(x) fprintf(stderr, "Error: %s\n", #x), exit(11)

#define MAX_STR_LEN 255
#define MAX_OL 15

#ifndef TRUE
#define TRUE 1
#endif
#ifndef FALSE
#define FALSE 0
#endif

#define CANCEL -1

#define DATETIME_LEN 19

#define D_PER_W 10

#define COLLECTOR 1 /* ctipper 5/3/95 */

#define ERR_BAD_ITEM_ID 1 /* copied from sql/tpcc.h */
#define RPC_ERROR -2
#define SUCCESS_CODE 0

#define CHAR_NULL '\0' /* strue 1/23/95 */

typedef enum {
liberty_term,
curses_term,
emulator_term
} term_type_t;

typedef enum {
TPCC_SUCCESS = 0,
GOOD_INPUT = 0,

INVALID_NEWO = 100,
SQL_ERROR = 2,
TRPC_ERROR = 3,
DCE_ERROR = 4,
NO_SUCH_LAST_NAME = 5,
INVALID_TRAN_TYPE = 6,
INVALID_HANDLE = 7,

WRONG_INPUT = 10,

DISTRIBUTED_TRAN_FAILED = 15,

TPCC_DB_INFO_PARTIAL = 20,
TPCC_DB_INFO_FAILED,

TPCC_ERROR_BEGIN_NEWO = 110,

TPCC_ERROR_DECL_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_PREP_NEWO_SEL_STCK,
TPCC_ERROR_DECL_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK,
TPCC_ERROR_NEWO_SELECT,
TPCC_ERROR_NEWO_UPD_STCK,
TPCC_ERROR_DIST_NEWO_UPD_STCK,
TPCC_ERROR_NEWO_SELECT_2,
TPCC_ERROR_DECL_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_NEWO_SEL_CUST,

TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_DECL_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_PREP_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_INS_OL,
TPCC_ERROR_OPEN_NEWO_INS_OL,
TPCC_ERROR_OPEN_DIST_NEWO_INS_OL,
TPCC_ERROR_PUT_NEWO_INS_OL,
TPCC_ERROR_PUT_DIST_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE,
TPCC_ERROR_EXECUTE_NEWO_UPD_INS,
TPCC_ERROR_UPDATE_NEWO_NEXT_OID,
TPCC_ERROR_PREP_NEWO_INS,
TPCC_ERROR_EXECUTE_DIST_NEWO_INS,
TPCC_ERROR_EXECUTE_NEWO_COMMIT,
TPCC_ERROR_ROLLBACK_NEWO,
TPCC_ERROR_REMOTE_OL_SELECT,
TPCC_ERROR_REMOTE_OL_UPDATE,

TPCC_ERROR_OPEN_ORDS_CNT_CID = 200,
TPCC_ERROR_FETCH_ORDS_CNT_CID,
TPCC_ERROR_OPEN_ORDS_SEL_CLAST,
TPCC_ERROR_FETCH_ORDS_SEL_CLAST,
TPCC_ERROR_OPEN_ORDS_SEL_CID,
TPCC_ERROR_FETCH_ORDS_SEL_CID,
TPCC_ERROR_OPEN_ORDS_SEL_OLDORD,
TPCC_ERROR_FETCH_ORDS_OLDORD,
TPCC_ERROR_OPEN_ORDS_SEL_OL,
TPCC_ERROR_FETCH_ORDS_SEL_OL,
TPCC_ERROR_EXECUTE_ORDS_COMMIT,

TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID = 300,
TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID,
TPCC_ERROR_EXECUTE_DELIVERY_COMMIT,
TPCC_ERROR_OPEN_DELIVERY_SEL_ORD,
TPCC_ERROR_FETCH_DELIVERY_SEL_ORD,
TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY,
TPCC_ERROR_SELECT_DELIVERY_ORDER_ID,
TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID,
TPCC_ERROR_SELECT_DELIVERY_BARRIER,

TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID = 400,
TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID,
TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID,
TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID,
TPCC_ERROR_OPEN_STOCKLEVEL_FIND,
TPCC_ERROR_FETCH_STOCKLEVEL_FIND,
TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT,

TPCC_ERROR_OPEN_PAYMENT_CNT_CID = 500,
TPCC_ERROR_FETCH_PAYMENT_CNT_CID,
TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST,
TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST,
TPCC_ERROR_OPEN_PAYMENT_SEL_CID,
TPCC_ERROR_FETCH_PAYMENT_SEL_CID,
TPCC_ERROR_DECL_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_DECL_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID,
TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST,
TPCC_ERROR_SELECT_PAYMENT_W_YTD,
TPCC_ERROR_SELECT_PAYMENT_D_YTD,
TPCC_ERROR_BEGIN_PAYMENT,
TPCC_ERROR_EXECUTE_PAYMENT_COMMIT,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_NAME,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_ID,
TPCC_ERROR_PAYMENT_UPDATE_DIST,
TPCC_ERROR_PAYMENT_UPDATE_WH,
TPCC_ERROR_PAYMENT_INSERT_HISTORY,
TPCC_ERROR_EXECUTE_PAYMENT_WH_DIST
} tpcc_rc_t;

typedef enum {
TPCC_DEADLOCK_MSG = 10,
TPCC_RETRY_MSG
} tpcc_msg_t;

#endif /* __TPCC_DATABUF_H__ */

```

debug.c

```
#include <stdio.h>
#include <string.h>
#include <stdarg.h>
#include <sys/stat.h>
#include <errno.h>
#include <math.h>
#include <time.h>
#include <fcntl.h>
#include <unistd.h>
#ifdef WIN32
#include <process.h>
#else
#include <termio.h>
#endif

int print_thread_id = 0;
int user_id = 1;
char *user_code = "C";

int get_thread_id()
{
    return(0);
}

/*
 * get_prefix
 * Format the output prefix for printing:
 * It contains the user_id, 'C' or 'T' depending on whether it
 * is a terminal or a client and optional a thread identifier
 * The prefix is written in the buffer passed in by the caller.
 */
void get_prefix(buffer)
char *buffer;
{
    if (print_thread_id) {
        int thread_id = get_thread_id();
        sprintf(buffer, "%s(%d-%s-%d)%s",
                user_id < 10 ? " " : user_id < 100 ? " " : "",
                user_id,
                user_code,
                thread_id,
                thread_id < 10 ? " " : "");
    } else {
        sprintf(buffer, "%s(%2d-%s)",
                user_id < 10 ? " " : "", user_id, user_code);
    }
}

/*
 * err_printf
 * A var-arg function that appends the current time and
 * other data to the print request and sends it to stderr
 */
void err_printf(char *format, ...)
{
    static int initialized = 0;
    static FILE *debug_f = NULL;
    time_t cur_timet;
    char time_str[30];
    char line_prefix[50];
    va_list ap;

    va_start(ap, format);

    if (!initialized) {
        char fileName[45];
        initialized = 1;
        sprintf(fileName, "DebugFile.%d", getpid());
        debug_f = fopen(fileName, "w");
    }

    cur_timet = time(&cur_timet);
    strftime(time_str, 29, "%X", localtime(&cur_timet));

    get_prefix(line_prefix);

    if (debug_f) {
        fprintf(debug_f, "%s %s - ", line_prefix, time_str);
        vfprintf(debug_f, format, ap);
        fflush(debug_f);
    }

    va_end(ap);
}

void set_client_debug_state(void *contextP, int state, int tran)
{
}
```

delivery.tacf

```
*
* Copyright (C) 1991, 1990 Transarc Corporation
* All Rights Reserved
```

```
*/
/*
 * neworder.tacf -- attribute configuration file for tpcc server.
 * used for transparent binding
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:11 $
 * $Log: tpcc.tacf,v $
 *
 * STALog: delivery.tacf,v $
 * Revision 1.1 1998/11/06 21:10:11 dongfeng
 * - Move all files common to client and server to tpcc/common
 * directory
 * [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
 *
 * Revision 1.1 1997/04/20 11:57:57 oz
 * - This is the code base modified at IBM Poughkeepsie
 * by Ofer Zajicek and Radha Sivaramakrishnan for the
 * SP scaling test for TPCC.
 * [added by delta oz-19782-TPCC-add-ibm-sp-code, r1.1]
 *
 * Revision 1.3 1996/01/12 16:06:44 oz
 * - Added transaction specific servers: there are 5 different interfaces
 * one for each transaction type.
 * [added by delta oz-16955-TPCC-add-transaction-specific-servers, r1.1]
 */
```

```
[implicit_handle (mon_handle_t handle)]
interface delivery
{
}
```

delivery.tidl

```
*/
* id: Sid: $
*
* component_name: encina benchmarks
*
* the following functions list may not be complete.
* functions defined by/via macros may not be included.
*
* functions:
* <fill_me_in>
*
* origins: transarc corp.
*
* (c) copyright transarc corp. 1995, 1993
* all rights reserved
* licensed materials - property of transarc
*
* us government users restricted rights - use, duplication or
* disclosure restricted by gsa adp schedule contract with transarc corp
*/
/*
 * history
 * $tag: $
 */
```

```
/*
 * delivery.tidl -- interface definition file for tpccserver.
 */
```

```
* $Revision: 1.11 $
* $date: 1995/10/20 21:55:05 $
* $Log: tpcc.tidl,v $
*/
```

```
[uuid(d714d8f8-2105-11cf-830f-0800093b9834), version(1.0)]
```

```
interface delivery
{
import "tpm/mon/mon_handle.idl";
import "tpcc_type.idl";
```

```
[nontransactional] void
impTPCCDelivery([in,out] delivery_data_t *dataP,
                [out] trpc_status_t *trpcStatus);
```

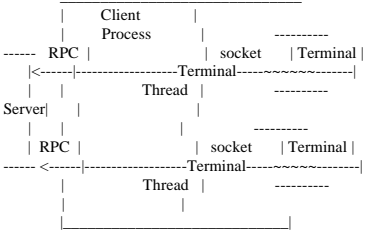
do tpcc.c

```
*/
* do_tpcc.c
*
* $Revision: 1.12 $
* $Date: 1999/05/06 21:28:26 $
* $Log: do_tpcc.c,v $
*
* STALog: do_tpcc.c,v $
* Revision 1.12 1999/05/06 21:28:26 oz
* - Removed all the .. from the includes
* - Added -I. to the makefiles instead
* - Moved all the thread related code and connection
* selection to serverMon.c
* [from r1.8 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
```

```

*
* Revision 1.8 1999/01/29 20:16:32 wenjian
* Call init_encina_client since client_init has been renamed to
* init_encina_client
* [from r1.7 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.7]
*
* Revision 1.7 1998/12/09 14:44:53 wenjian
* Add a call to client_init() in main
* [from r1.6 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.3]
*
* Revision 1.6 1998/11/09 16:59:37 wenjian
* In this revision, most of the changes are related to the directory of header
* files after directory reorganization. Other changes include adding or removing
* files to put them in the right directories. Makefiles are written for NT
* platform so that nmake is working on NT now. Need a top level Makefile for all
* the directories.
* [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
*
* Revision 1.5 1998/11/09 14:48:15 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.15 1998/02/17 22:07:01 wenjian
* Define macros to deal with the different function names on NT
* [from r1.14 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
*
* Revision 1.14 1998/01/26 20:37:34 oz
* - Remove all the code associated with explicit binding
*
* - Removed bindingType
* - Removed client_first_wh and client_last_wh
* - Removed command line args: binding, offset, war
* [from r1.13 by delta oz-21697-TPCC-remove-explicit-binding-code, r1.1]
*
* Revision 1.13 1998/01/26 15:33:31 oz
* - Changed default binding to transparent
* [from r1.12 by delta oz-21671-TPCC-merge-online-transaction-interfaces, r1.2]
*
* Revision 1.12 1998/01/24 14:17:05 oz
* - User server name to identify server and name delivery file
* - Use env variable HOME instead of /home/encina if HOME is set
* [from r1.11 by delta oz-21687-TPCC-use-server-name-to-identify-process, r1.1]
*
* Revision 1.11 1998/01/23 15:07:48 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.10 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
* Revision 1.8 1997/08/04 19:50:41 oz
* [from r1.7 by delta oz-20506-TPCC-convert-to-new-format-of-connection-manager, r1.2]
*
*
*=====
* do_tpcc.c
*
*
* This is the main client program for the TPCC benchmark using Encina.
*
* The client program is multi-threaded: there is one thread for each
* terminal and one thread to process incoming connections.
*
* When the client starts up it starts a listening thread. That thread
* calls the encina function cnm_ManageConnections and provides it a
* port number. The client spawns a thread (through cnm_ManageConnections)
* for each terminal that connects to it. That thread receives the input
* from the terminal and translates it to a transaction data structure
* (such as payment_data_t or newOrder_data_t). The terminal thread
* (in the client) then sends an RPC over to the server to process the request.

```



```

#include <stdarg.h>
#include <sys/stat.h>
#include <errno.h>
#include <math.h>
#include <time.h>
#include <fcntl.h>
#ifdef WIN32
#include <termio.h>
#endif
#include <unistd.h>
#include <sys/ipc.h>
#include <tpm/mon/mon_client.h>
#include <tc/tc.h>
#include <dce/rpc.h>

#if defined (solaris)
#include <dce/pthread.h>
#else /* solaris */
#include <pthread.h>
#endif

#include "common/tpcc_type.h"
#include "common/utilities.h"
#include "client_utils.h"
#include "common/do_tpcc.h"
#include "client_listen.h"
#include "client.h"

extern char *sys_errlist[]; /* Translations of errno file errors */

#ifdef WIN32
#define STRCMP _stricmp
#else
#define STRCMP strcmp
#endif

/*
 * ENTERING
 * A macro that is called before processing a TPCC transaction.
 * If debug mode is enabled it prints a message containing the name
 * of the transaction being executed.
 */
#define ENTERING(msg) if (debug) err_printf("Entering %s\n", msg)

#define MAX_CONSECUTIVE_ERRS 3000

/*
 * RETURNED
 * A macro that is called after a transaction has been processed.
 * If the transaction failed it reports an error.
 * In debug mode it also emits a message indicating the processing
 * has been completed.
 */
#define RETURNED(msg, hdrP)
{
    if (((hdrP)->returncode == TPCC_SUCCESS) ||
        ((hdrP)->returncode == INVALID_NEWO)) {
        consecutiveErrors = 0;
    } else {
        consecutiveErrors++;
    }
    if (debug ||
        (((hdrP)->returncode != SUCCESS_CODE) &&
         ((hdrP)->returncode != INVALID_NEWO))) {
        clientUtils_ReportReturn(msg, hdrP);
        if (consecutiveErrors > MAX_CONSECUTIVE_ERRS) {
            err_printf("Too many consecutive errors (%d)\n",
                       consecutiveErrors);
            exit_program(1);
        }
    }
}

int useSecurity = FALSE;
int null_test = 0;
int client_lock_handles = 0;

/* The following are global to the client */
char *LOG_FILE_DIR = "runs/threads";
int user_id;
int user_port = 4011;
char *user_code = "C"; /* Prefix for output to identify this
                        * process as a client or a terminal
                        */

int consecutiveErrors = 0;
char *result_dir;

int debug = 0;
char log_file_name[100];
int logtrans = 0;
FILE *logtpcc = NULL;

static void check_parms(int argc, char *argv[]);
static void print_header(int argc, char *argv[]);

/*=====*/

main(argc, argv)

```

```

int argc;
char *argv[];
{
    check_parms(argc,argv); /* Read and parse the command line parameters */

    err_printf("Client %d starting.\n", user_id);

    init_encina_client(user_id);
    enroll_client(user_id); /* enroll as a client */

    /*
     * Open log file
     */
    logtpcc = fopen(log_file_name, "w");
    print_header(argc, argv); /* Print a test header to the logfile **/

    /*
     * Start the listening thread:
     * This call will not return
     */
    make_connections((void *)user_port);

    exit_program(0);
    return(0); /* to satisfy lint */
} /****** end of main *****/

=====*/
/*
 * User must supply user_id as a parm and all other parameters
 * as environment variables.
 */
/*-----
 * Check Parameters
 * Check the parameters passed in.
 *
 * Not all the parameters are relevant for this executable.
 * This code is shared between the regular Encina Monitor
 * based TPC-C client and other test clients that do not
 * use the Encina Monitor. The type of this executable is
 * in client_type and is set to mon_client for the TPCC
 * Monitor based client (the audited client).
 *-----
 */
static void check_parms (argc,argv)
int argc;
char *argv[];
{
    char *host_name = getenv("HOST");
    char *home_dir = getenv("HOME");
    int next_arg = 1;
    int errors = 0;
    char *progName;
    int print_help = 0;

    user_id = -1;
    result_dir = ".";

    while (next_arg < argc) {
        if (!STRCMP("-debug", argv[next_arg])) {
            /* Enable debug mode (for testing) */
            debug = 1;
        } else if (!STRCMP("-dir", argv[next_arg])) {
            /* The directory for the client output */
            result_dir = argv[next_arg];
        } else if (!STRCMP("-log", argv[next_arg])) {
            /* A less intrusive form of debug mode */
            logtrans = 1;
        } else if (!STRCMP("-id", argv[next_arg])) {
            /* The id of this client */
            user_id = atoi(argv[next_arg]);
        } else if (!STRCMP("-port", argv[next_arg])) {
            /* The id of this client */
            user_port = atoi(argv[next_arg]);
            if (user_id < 0) user_id = user_port;
        } else if (!STRCMP("-security", argv[next_arg])) {
            /* Enable security between the client and the server.
             * This is enabled by default
             */
            useSecurity = TRUE;
        } else if (!STRCMP("-noSecurity", argv[next_arg])) {
            /* Disable security between the client and the server.
             * This is enabled by default
             */
            useSecurity = FALSE;
        } else if (!STRCMP("-null", argv[next_arg])) {
            /* For testing: do not access the data in the DB */
            logprintf("Performing NULL test\n");
            null_test = 1;
        } else if (!STRCMP("-lock", argv[next_arg])) {
            logprintf("Locking longterm handles\n");
            client_lock_handles = atoi(argv[next_arg]);
        } else {
            printf("invalid parameter: %s\n", argv[next_arg]);
            print_help = 1;
        }
    }
}

```

```

        break;
    }
    next_arg++;
}

if (user_id < 0) {
    printf(" Missing User Id\n");
    print_help = 1;
}

if (print_help) {
    progName = strchr(argv[0], '/');
    progName = (progName ? progName + 1 : argv[0]);

    printf("\nusage:\n You can specify the following in any order\n");
    printf(" You must specify the Id\n");

    printf(" -id <num>    The user ID for this client\n");
    printf(" -dir <dir>    Directory for output (default '\.')\n");
    printf(" -debug        enable debugging\n");
    printf(" -log          log all activity to a file\n");
    printf(" -security     enable secure communications between the client and PA\n");
    printf(" -null        NULL test: the server immediately returns\n");

    exit(-1);
}

sprintf(log_file_name, "%s/%s/C.%s.%d",
        home_dir ? home_dir : "/home/encina",
        LOG_FILE_DIR,
        host_name ? host_name : "host", user_id);
}

/*
 * print_header:
 * Print some feedback to the user on the client configuration
 */
static void print_header(int argc, char *argv[])
{
    int i;
    if (!logtpcc)
        return;

    logprintf("Client %d starting a %s test.\n",
            user_id,
            null_test ? "NULL" : "DB");

    logprintf("Params: ");

    for (i=0; i<argc; i++) {
        fprintf(logtpcc, "%s ", argv[i]);
    }
    fprintf(logtpcc, "\n");
    fflush(logtpcc);
}

}

do tpcc.h

/*
 * do_tpcc.h
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/09 16:00:05 $
 * $Log: do_tpcc.h,v $
 *
 * $TALog: do_tpcc.h,v $
 * Revision 1.1 1998/11/09 16:00:05 dongfeng
 * Move do_tpcc.h to common directory
 * [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.4]
 *
 * Revision 1.7 1998/01/23 15:07:49 oz
 * - Updated the SP TPCC directory to the latest files used
 * during the SP tpcc audit.
 * [from r1.6 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
 *
 *
 */

#ifndef _DO_TPCC_H_INCLUDED_
#define _DO_TPCC_H_INCLUDED_

#include <dce/rpc.h>
#include <trpc/trpc.h>
#include "databuf.h"

#define WRONG_INPUT 0
#define NEW_ORDER 1
#define PAYMENT 2
#define ORDER_STATUS 3
#define DELIVERY 4
#define STOCK_LEVEL 5
#define QUIT 9
#define MIN_OL 5
#define MAX_FLDS 200 /* Maximum fields in a TPC-C form */

#define THRESHOLD_LEN 2

#define ON 1
#define OFF 0

```



```

#define YES 1
#define NO 0

#define INSIZE 1024

#define DO_ROLLBACK 1
#define DONT_ROLLBACK 0

/** The response time requirements for the transactions in seconds.
** 90% of the transactions are required to have a response time less
** than or equal to the value below.
**/
#define NEWORD_90RT 5
#define PAYMENT_90RT 5
#define ORDSTAT_90RT 5
#define DELIVERY_90RT 5 /* 5 for interactive or 80 for background */
#define STOCKLEV_90RT 20

*
* What type of client is this?
*/
typedef enum {
tk_client,
dce_client,
mon_client,
db_client
} client_type_t;

extern client_type_t client_type;

typedef enum {
transparent, explicit, longTerm, noReservation
} binding_t;

/* Handle from client to PA is now described using both the paHandle
and the mondHandle. */
#define NUM_TRANS 5
#define NEWO_ERR 6
#define PAYMENT_ERR 7
#define ORD_STAT_ERR 8
#define DELIVERY_ERR 9
#define STOCK_ERR 10
#define NEWO_ROLLBACK 11
#define END_OF_WINDOW 0xff
#define BEGIN_WINDOW 0xaa
#ifdef SHORT_WAITS
#define NEWO_MEAN_THINK_TIME 122
#define PAYMENT_MEAN_THINK_TIME 122
#define ORDER_STAT_MEAN_THINK_TIME 102
#define DELIVERY_MEAN_THINK_TIME 51
#define STOCK_MEAN_THINK_TIME 51
#define NEWO_MIN_KEY_TIME 185
#define PAYMENT_MIN_KEY_TIME 31
#define ORDER_STAT_MIN_KEY_TIME 21
#define DELIVERY_MIN_KEY_TIME 21
#define STOCK_MIN_KEY_TIME 21
#else
#define NEWO_MEAN_THINK_TIME 61
#define PAYMENT_MEAN_THINK_TIME 61
#define ORDER_STAT_MEAN_THINK_TIME 51
#define DELIVERY_MEAN_THINK_TIME 26
#define STOCK_MEAN_THINK_TIME 26
#define NEWO_MIN_KEY_TIME 93
#define PAYMENT_MIN_KEY_TIME 16
#define ORDER_STAT_MIN_KEY_TIME 11
#define DELIVERY_MIN_KEY_TIME 11
#define STOCK_MIN_KEY_TIME 11
#endif

#endif /* _DO_TPCC_H_INCLUDED_ */

encina.C

/* (C)1997 IBM Corporation */
/*****
*/
*/
*/
File: tuxclient.h
*/
/*****

#include <stdlib.h>
#include "inout.h"
#include "encina.h"

extern "C" {
}

extern "C" send_new_order(void *contextP, NewOrder_data *dataP);
extern "C" send_payment(void *contextP, Payment_data *dataP);
extern "C" send_stock_level(void *contextP, StockLevel_data *dataP);
extern "C" send_order_status(void *contextP, OrderStatus_data *dataP);
extern "C" send_delivery(void *contextP, Delivery_data *dataP);

void Encina::cleanup() {
}

Encina::Encina() {
return;
}

Encina::~Encina() {
return;
}

int Encina::tran(NewOrder_data *dataP, void *contextP, char *servname) {
send_new_order(contextP, dataP);
return 0;
}

int Encina::tran(Payment_data *dataP, void *contextP, char *servname) {
send_payment(contextP, dataP);
return 0;
}

int Encina::tran(OrderStatus_data *dataP, void *contextP, char *servname) {
send_order_status(contextP, dataP);
return 0;
}

int Encina::tran(StockLevel_data *dataP, void *contextP, char *servname) {
send_stock_level(contextP, dataP);
return 0;
}

int Encina::tran(Delivery_data *dataP, void *contextP, char *servname) {
send_delivery(contextP, dataP);
return 0;
}

int Encina::tran(char *servname) {
return -1;
}

int Encina::atran(char *servname) {
return 0;
}

encina.h

/* (C)1997 IBM Corporation */
/*****
*/
*/
File: tuxclient.h
*/
/*****

#ifdef ENCINA_H
#define ENCINA_H

const int TMINBUFSIZE = 1536;

class Encina {
public:
static void cleanup();
int tran(char *servname);
int tran(NewOrder_data *dataP, void *contextP, char *servname);
int tran(Payment_data *dataP, void *contextP, char *servname);
int tran(StockLevel_data *dataP, void *contextP, char *servname);
int tran(OrderStatus_data *dataP, void *contextP, char *servname);
int tran(Delivery_data *dataP, void *contextP, char *servname);
int atran(char *servname);
Encina();
~Encina();
};

extern Encina encina;

#endif

encina_client.c

/*
*
* encina_client.c
*
* $Revision: 1.7 $
* $Date: 1999/05/06 21:28:26 $
* $Log: $
*
* $TALog: encina_client.c.v $
* Revision 1.7 1999/05/06 21:28:26 oz
* - Removed all the .. from the includes
* - Added -I.. to the makefiles instead

```

```

* - Moved all the thread related code and connection
* selection to serverMon.c
* [from r1.6 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
*
* Revision 1.6 1998/11/09 16:59:37 wenjian
* In this revision, most of the changes are related to the directory of header
* files after directory reorganization. Other changes include adding or removing
* files to put them in the right directories. Makefiles are written for NT
* platform so that nmake is working on NT now. Need a top level Makefile for all
* the directories.
* [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
*
* Revision 1.5 1998/11/09 14:48:16 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.5 1998/01/23 15:07:51 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.4 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*
*/
*
* encina_client.c
*
* The Encina related code in the client that is common to both
* the monitor client and the toolkit client.
*/
#include <stdio.h>
#include <string.h>
#include <stdarg.h>
#include <trpc/trpc.h>
#include <encina/encina.h>
#include "common/utilities.h"
#include "client_utils.h"
#include "encina_client.h"

static trpc_handle_t bind_to_server(char *name);

/*
* encina_error_message
*
* Report an encina error message by interpreting it and writing
* it to both the logfile (if any) and to standard error
*/
void encina_error_message(msg, n)
char *msg;
unsigned long n;
{
char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
encina_StatusToString(n, ENCINA_MAX_STATUS_STRING_SIZE, errorMsg);
err_printf("ERROR: %s. Error code = %s (%d 0x%x)\n", msg, errorMsg, n, n);
}

/*
* encina_error
*
* This is called for FATAL errors. It reports the error and exits.
*/
void encina_error(funcName, n)
char *funcName;
unsigned long n;
{
char msg[128];
sprintf("%s failed", funcName);
encina_error_message(msg, n);
exit_program(1);
}

/*
* secure_handle
*
* Secure a handle to an encina server.
* This can be called with either a PA handle or with
* a trpc handle to a toolkit server.
*/
void secure_handle(trpc_handle_t handle, int use_security)
{
trpc_binding_handle_t rpcHandle;
unsigned long status = 0;
unsigned char *serverPrincipal;

ENCINA_CALL("trpc_GetRpcHandleFromBinding",
trpc_GetRpcHandleFromBinding(handle, &rpcHandle));

rpc_mgmt_inq_server_princ_name(rpcHandle, rpc_c_authn_default,
&serverPrincipal, &status);

```

```

if (use_security) {
DPRINT(("rpc_binding_set_auth_info -> principal %s, protect %d, authn %d authz %d\n",
serverPrincipal, rpc_c_protect_level_connect,
rpc_c_authn_default, rpc_c_authz_dce));

rpc_binding_set_auth_info(rpcHandle, serverPrincipal,
rpc_c_protect_level_connect,
rpc_c_authn_default,
NULL,
rpc_c_authz_dce,
&status);
} else {
DPRINT(("rpc_binding_set_auth_info -> principal %s, protect %d, authn %d authz %d\n",
serverPrincipal, rpc_c_protect_level_none,
rpc_c_authn_default, rpc_c_authz_dce));

rpc_binding_set_auth_info(rpcHandle, serverPrincipal,
rpc_c_protect_level_none,
rpc_c_authn_default,
NULL,
rpc_c_authz_dce,
&status);
}
}

if (status != rpc_s_ok) {
switch (status) {
case rpc_s_invalid_binding :
printf("rpc binding invalid *****\n");
break;
case rpc_s_wrong_kind_of_binding :
printf("rpc binding is the wrong kind\n");
break;
case rpc_s_unknown_authn_service :
printf("rpc authn service unknown\n");
break;
} /* switch */
bde_Exit(1);
}
}

encina_client.h

/*
* encina_client.h
*
* $Revision: 1.5 $
* $Date: 1998/11/09 14:48:16 $
* $Log: $
*
* $STALog: encina_client.h,v $
* Revision 1.5 1998/11/09 14:48:16 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.5 1998/01/23 15:07:52 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.4 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
* Declarations common to monitor version and toolkit version
*/

#ifndef ENCINA_CLIENT_H
#define ENCINA_CLIENT_H

#include <trpc/trpc.h>

void encina_error_message(char *msg, unsigned long n);
void encina_error(char *funcName, unsigned long n);
void secure_handle(trpc_handle_t handle, int use_security);

#endif /* ENCINA_CLIENT_H */

field.C

/* (C)1997 IBM Corporation */
#include <stdio.h>
#include "field.h"
#include "inout.h"
#include "format.h"
#if 0
#if USE_ALLOCA
#include <alloca.h>
#endif
#endif
extern char const * const blanks;

```

```

extern char const * const underscores;
extern char const * const backspaces;
extern int position(InOut *ioP, int x, int y);

Field *genfield(InOut *ioP, int x, int y, int len, int *ptr) {
    return new IntField(ioP, x, y, len, ptr);
}
Field *genfield(InOut *ioP, int x, int y, int len, short *ptr) {
    return new ShortField(ioP, x, y, len, ptr);
}
Field *genfield(InOut *ioP, int x, int y, int len, long *ptr) {
    return new LongField(ioP, x, y, len, ptr);
}
Field *genfield(InOut *ioP, int x, int y, int len, char *ptr) {
    return new TextField(ioP, x, y, len, ptr);
}
Field *genfield(InOut *ioP, int x, int y, int len, double *ptr) {
    return new MoneyField(ioP, x, y, len, ptr);
}
Field *genfield(InOut *ioP, int x, int y, int len, unsigned char *ptr) {
    return new Int8Field(ioP, x, y, len, ptr);
}

/*****
Field
*****/
Field::Field(InOut *inoutP, int size, char *str)
: ioP(inoutP), len(size), pos(0), changed(0), need_redisplay(0)
{
    need_free_string = need_free = 0;
    if (str == NULL) {
        string = new char[len+1];
        need_free_string = 1;
    } else {
        string = str;
    }
    ok_func = NULL;
    ok_data = NULL;
    string[0] = 0;
}

Field::Field(InOut *ioP, int inx, int iny, int size, char *str)
: ioP(ioP), x(inx), y(iny), len(size), pos(0), changed(0), need_redisplay(0)
{
    need_free_string = need_free = 0;
    if (str == NULL) {
        string = new char[len+1];
        need_free_string = 1;
    } else {
        string = str;
    }
    ok_func = NULL;
    ok_data = NULL;
    string[0] = 0;
}

int Field::reset() {
    pos=0;
    changed=0;
    return 0;
}

Field::~Field() {
    if (need_free_string)
        delete [] string;
}

int Field::finalize_field() {
    changed = 0;
    string[pos] = 0;
    return 0;
}

int Field::display_field(int use_underscores) {
    position(ioP, x, y);
    ioP->write(string);
    if (use_underscores) {
        ioP->write(underscores, len-pos);
    } else {
        ioP->write(blanks, len-pos);
    }
    return 0;
}

int Field::get_key() {
    char key;
    int cc;
    cc = ioP->read(&key, 1);

    return (cc == 0) ? EOF : key ;
}

int Field::add_char(int key) {
    if (pos >= len || (!isprint(key) && key != ' ')) {
        ioP->write("\a", 1);
        return 1;
    }
    changed = 1;
    string[pos] = key;
    ioP->write(&string[pos+1], 1);
    return 0;
}

int Field::backspace() {
    ioP->write("\b\b", 3);
}

changed = 1;
pos--;
return 0;
}

int Field::start_position () {
    position(ioP, x, y);
    return 0;
}

int Field::get_field (int need_pos) {
    int key;

    if (need_pos)
        position(ioP, x, y);
    if (pos != 0) {
        need_redisplay = 1;
        ioP->write(string, pos);
        ioP->write(underscores, len-pos);
        if (len-pos < 6)
            ioP->write(backspaces, len-pos);
        else
            position(ioP, x+pos, y);
    }

    ioP->mark();
    while (1) {
        key = get_key();
        switch(key) {
            case EOF:
                return EOF;

            case '\r': /* Carriage Return */
            case '\n': /* Newline */
                ioP->hold();
                if (changed) {
                    finalize_field();
                }
                ioP->pop();
                display_field(1);
                return ENTER;
                break;

            case '\t': /* Tab */
            case '\006': /* Ctrl-F */
            case '\016': /* Ctrl-N */
                if (changed) {
                    finalize_field();
                }
                ioP->pop();
                display_field(1);
                return NEXT_FIELD;
                break;

            case '\002': /* Ctrl-B */
            case '\020': /* Ctrl-P */
                if (changed) {
                    finalize_field();
                }
                ioP->pop();
                display_field(1);
                return PREV_FIELD;
                break;

            case '\b': /* Backspace */
            case '\177': /* Del */
                if (pos > 0) {
                    backspace();
                } else
                    ioP->write("\a", 1);
                break;

            case '\014': /* Ctrl-L */
                ioP->pop();
                return REDISPLAY;

            case '\030': /* Ctrl-X */
            case '\003': /* Ctrl-C */
                ioP->unmark();
                return ABORT;

            default:
                add_char(key);
        }
    }

/*****
IntField
*****/
IntField::IntField(InOut *ioP, int inx, int iny, int size, int *val) : Field(ioP, inx, iny, size), value(val) {
    if (value==NULL) {
        value = new int;
        need_free=1;
    }
}

IntField::IntField(InOut *ioP, int size, int *val) : Field(ioP, size), value(val) {
    if (value==NULL) {
        value = new int;
        need_free=1;
    }
}
}

```

```

IntField::~IntField() {
    if (need_free)
        delete value;
}

int IntField::add_char(int key) {
    if (pos < len && isdigit(key)) {
        changed = 1;
        string[pos] = key;
        ioP->write(&string[pos++], 1);
        return 0;
    }
    ioP->write("a", 1);
    return 1;
}

int IntField::display_field(int use_underscores) {
    int firstchar;
#ifdef USE_ALLOCA
    char *buf = (char *)alloca(len+1);
#else
    char *buf = new char[len+1];
#endif
    memset(buf, 'x', len);
    if (pos)
        firstchar = format_int(buf, len+1, *value);
    else
        firstchar = len;
    position(ioP, x, y);
    if (use_underscores) {
        ioP->write(underscores, firstchar);
        ioP->write(buf+firstchar, len-firstchar);
    } else {
        ioP->write(buf, len);
    }
    return 0;
}

int IntField::finalize_field() {
    changed = 0;
    string[pos] = 0;
    if (value != NULL)
        *value = atoi(string);
    return 0;
}

ShortField
ShortField::ShortField(InOut *ioP, int inx, int iny, int size, short *val) : Field(ioP, inx, iny, size), value(val) {
    if (value==NULL) {
        value = new short;
        need_free=1;
    }
}

ShortField::ShortField(InOut *ioP, int size, short *val) : Field(ioP, size), value(val) {
    if (value==NULL) {
        value = new short;
        need_free=1;
    }
}

ShortField::~ShortField() {
    if (need_free)
        delete value;
}

int ShortField::add_char(int key) {
    if (pos < len && isdigit(key)) {
        changed = 1;
        string[pos] = key;
        ioP->write(&string[pos++], 1);
        return 0;
    }
    ioP->write("a", 1);
    return 1;
}

int ShortField::display_field(int use_underscores) {
    int firstchar;
#ifdef USE_ALLOCA
    char *buf = (char *)alloca(len+1);
#else
    char *buf = new char[len+1];
#endif
    if (pos)
        firstchar = format_short(buf, len+1, *value);
    else
        firstchar = len;
    position(ioP, x, y);
    if (use_underscores) {
        ioP->write(underscores, firstchar);
        ioP->write(buf+firstchar, len-firstchar);
    } else {
        ioP->write(buf, len);
    }
    return 0;
}

int ShortField::finalize_field() {
    changed = 0;
    string[pos] = 0;
    if (value != NULL)
        *value = atoi(string);
}

return 0;
}

ShortField
ShortField::ShortField(InOut *ioP, int inx, int iny, int size, unsigned char *val) : Field(ioP, inx, iny, size),
value(val) {
    if (value==NULL) {
        value = new unsigned char;
        need_free=1;
    }
}

Int8Field::Int8Field(InOut *ioP, int size, unsigned char *val) : Field(ioP, size), value(val) {
    if (value==NULL) {
        value = new unsigned char;
        need_free=1;
    }
}

Int8Field::~Int8Field() {
    if (need_free)
        delete value;
}

int Int8Field::add_char(int key) {
    if (pos < len && isdigit(key)) {
        changed = 1;
        string[pos] = key;
        ioP->write(&string[pos++], 1);
        return 0;
    }
    ioP->write("a", 1);
    return 1;
}

int Int8Field::display_field(int use_underscores) {
    int firstchar;
#ifdef USE_ALLOCA
    char *buf = (char *)alloca(len+1);
#else
    char *buf = new char[len+1];
#endif
    if (pos)
        firstchar = format_char(buf, len+1, *value);
    else
        firstchar = len;
    position(ioP, x, y);
    if (use_underscores) {
        ioP->write(underscores, firstchar);
        ioP->write(buf+firstchar, len-firstchar);
    } else {
        ioP->write(buf, len);
    }
    return 0;
}

int Int8Field::finalize_field() {
    changed = 0;
    string[pos] = 0;
    if (value != NULL)
        *value = atoi(string);
    return 0;
}

LongField
LongField::LongField(InOut *ioP, int inx, int iny, int size, long *val) : Field(ioP, inx, iny, size), value(val) {
    if (value==NULL) {
        value = new long;
        need_free=1;
    }
}

LongField::LongField(InOut *ioP, int size, long *val) : Field(ioP, size), value(val) {
    if (value==NULL) {
        value = new long;
        need_free=1;
    }
}

LongField::~LongField() {
    if (need_free)
        delete value;
}

int LongField::add_char(int key) {
    if (pos < len && isdigit(key)) {
        changed = 1;
        string[pos] = key;
        ioP->write(&string[pos++], 1);
        return 0;
    }
    ioP->write("a", 1);
    return 1;
}

int LongField::display_field(int use_underscores) {
    int firstchar;
#ifdef USE_ALLOCA
    char *buf = (char *)alloca(len+1);
#else
    char *buf = new char[len+1];
#endif
    if (pos)
        firstchar = format_int(buf, len+1, *value);
    else
        firstchar = len;
    position(ioP, x, y);
    if (use_underscores) {
        ioP->write(underscores, firstchar);
        ioP->write(buf+firstchar, len-firstchar);
    } else {
        ioP->write(buf, len);
    }
    return 0;
}

int LongField::finalize_field() {
    changed = 0;
    string[pos] = 0;
    if (value != NULL)
        *value = atoi(string);
}

```

<pre> else firstchar = format_long(buf, len+1, *value); firstchar = len; position(ioP, x, y); if (use_underscores) { ioP->write(underscores, firstchar); ioP->write(buf+firstchar, len-firstchar); } else { ioP->write(buf, len); } return 0; } int LongField::finalize_field() { changed = 0; string[pos] = 0; if (value != NULL) *value = atoi(string); return 0; } MoneyField MoneyField::MoneyField(InOut *ioP, int inx, int iny, int size, double *val) : Field(ioP, inx, iny, size), value(val) { seen_dollar = seen_sign = seen_dot = seen_digit = 0; if (value==NULL) { value = new double; need_free=1; } } MoneyField::MoneyField(InOut *ioP, int size, double *val) : Field(ioP, size), value(val) { seen_dollar = seen_sign = seen_dot = seen_digit = 0; if (value==NULL) { value = new double; need_free=1; } } MoneyField::~MoneyField() { if (need_free) delete value; } int MoneyField::add_char(int key) { do { if (pos >= len) break; if (key == '\$') { if (!(pos == 0 (pos == 1 && seen_sign))) break; seen_dollar = 1; } else if (key == '-') { if (!(pos == 0 (pos == 1 && seen_dollar))) break; seen_sign = 1; } else if (key == '.') { if (seen_dot) break; seen_dot = 1; } else if (!isdigit(key)) break; if (seen_dot) { if (seen_dot >= 4) break; seen_dot++; } changed = 1; string[pos] = key; ioP->write(&string[pos++], 1); return 0; } while (0); ioP->write("\a", 1); return 1; } int MoneyField::backspace() { ioP->write("\b\b", 3); changed = 1; pos--; if (seen_dot) seen_dot--; if (string[pos] == '-') seen_sign = 0; if (string[pos] == '\$') seen_dollar = 0; if (string[pos] == '.') seen_dot = 0; return 0; } int MoneyField::display_field(int use_underscores) { int firstchar; #ifdef USE_ALLOCA char *buf = (char *)alloca(len+1); #else char *buf = new char[len+1]; #endif if (pos) firstchar = format_money(buf, len+1, *value); else firstchar = len; position(ioP, x, y); if (use_underscores) { ioP->write(underscores, firstchar); ioP->write(buf+firstchar, len-firstchar); </pre>	<pre> } else { ioP->write(buf, len); } return 0; } int MoneyField::finalize_field() { changed = 0; string[pos] = 0; if (value != NULL) { *value = atof(string + seen_dollar + seen_sign); if (seen_sign) *value = -*value; } return 0; } int MoneyField::reset() { Field::reset(); seen_dollar = seen_sign = seen_dot = seen_digit = 0; return 0; } TextField TextField::TextField(InOut *ioP, int inx, int iny, int size, char *str) : Field(ioP, inx, iny, size, str) { value=TextField::string; } TextField::TextField(InOut *ioP, int size, char *str) : Field(ioP, size, str) { value=TextField::string; } int TextField::add_char(int key) { if (pos >= len (!isalnum(key) && key != '.' && key != ',')) { ioP->write("\a", 1); return 1; } changed = 1; string[pos] = key; ioP->write(&string[pos++], 1); return 0; } field.h /* (C)1997 IBM Corporation */ #ifndef INCLUDE_FIELD_H #define INCLUDE_FIELD_H #include "inout.h" class Field { public: enum return_codes { INVALID, ENTER, NEXT_FIELD, PREV_FIELD, ABORT, REDISPLAY }; InOut *ioP; int x, y; const int len; int pos; int changed; int need_redisplay; char *string; int (*ok_func)(void *data); int need_free; int need_free_string; void *ok_data; Field(InOut *ioP, int size, char *string=NULL); Field(InOut *ioP, int x, int y, int size, char *string=NULL); virtual ~Field(); virtual int get_field (int need_pos=1); int get_key (); virtual int backspace(); virtual int reset(); virtual int start_position(); virtual int add_char(int key); virtual int display_field(int use_underscores=0); virtual int finalize_field(); class Error { public: enum { USER_ABORT }; }; }; class Int8Field : public Field { public: unsigned char *value; int add_char(int key); int display_field(int use_underscores=0); int finalize_field(); Int8Field(InOut *ioP, int x, int y, int size, unsigned char *value=NULL); Int8Field(InOut *ioP, int size, unsigned char *value=NULL); virtual ~Int8Field(); }; class ShortField : public Field { public: short *value; int add_char(int key); </pre>
---	---

```

int display_field(int use_underscores=0);
int finalize_field();

ShortField(InOut *ioP, int x, int y, int size, short *value=NULL);
ShortField(InOut *ioP, int size, short *value=NULL);
virtual ~ShortField();
};

class IntField : public Field {
public:
    int *value;
    int add_char(int key);
    int display_field(int use_underscores=0);
    int finalize_field();

    IntField(InOut *ioP, int x, int y, int size, int *value=NULL);
    IntField(InOut *ioP, int size, int *value=NULL);
    virtual ~IntField();
};

class LongField : public Field {
public:
    long *value;
    int add_char(int key);
    int display_field(int use_underscores=0);
    int finalize_field();

    LongField(InOut *ioP, int x, int y, int size, long *value=NULL);
    LongField(InOut *ioP, int size, long *value=NULL);
    virtual ~LongField();
};

class MoneyField : public Field {
public:
    int seen_dollar, seen_sign, seen_dot, seen_digit;
    double *value;
    int add_char(int key);
    int reset();
    int backspace();
    int display_field(int use_underscores=0);
    int finalize_field();
    MoneyField(InOut *ioP, int x, int y, int size, double *value=NULL);
    MoneyField(InOut *ioP, int size, double *value=NULL);
    virtual ~MoneyField();
};

class TextField : public Field {
public:
    char *value;
    int add_char(int key);
    TextField(InOut *ioP, int x, int y, int size, char *value=NULL);
    TextField(InOut *ioP, int size, char *value=NULL);
};

Field *genfield(InOut *ioP, int x, int y, int len, int *ptr);
Field *genfield(InOut *ioP, int x, int y, int len, short *ptr);
Field *genfield(InOut *ioP, int x, int y, int len, long *ptr);
Field *genfield(InOut *ioP, int x, int y, int len, char *ptr);
Field *genfield(InOut *ioP, int x, int y, int len, unsigned char *ptr);
Field *genfield(InOut *ioP, int x, int y, int len, double *ptr);

#endif /* INCLUDE_FIELD_H */

```

format.C

```

/* (C)1997 IBM Corporation */
#include <string.h>
#include <math.h>

int format_char(char *buf, int size, char val) {
    int neg, pos;
    pos = size;
    buf[--pos] = 0;
    if (val == 0 && pos > 0) {
        buf[--pos] = '0';
        neg = 0;
    } else {
        neg = (val < 0) ? 1 : 0;
        if (neg) val = -val;
        while (val && pos > 0) {
            buf[--pos] = (val % 10) + '0';
            val /= 10;
        }
    }
    /* Too long */
    if (!pos && (val || neg)) {
        memset(buf, '*', size);
        return -1;
    }
    if (neg)
        buf[--pos] = '-';
    if (pos)
        memset(buf, '', pos);
    return pos;
}

int format_short(char *buf, int size, short val) {

```

```

    int neg, pos;
    pos = size;
    buf[--pos] = 0;
    if (val == 0 && pos > 0) {
        buf[--pos] = '0';
        neg = 0;
    } else {
        neg = (val < 0) ? 1 : 0;
        if (neg) val = -val;
        while (val && pos > 0) {
            buf[--pos] = (val % 10) + '0';
            val /= 10;
        }
    }
    /* Too long */
    if (!pos && (val || neg)) {
        memset(buf, '*', size);
        return -1;
    }
    if (neg)
        buf[--pos] = '-';
    if (pos)
        memset(buf, '', pos);
    return pos;
}

int format_int(char *buf, int size, int val) {
    int neg, pos;
    pos = size;
    buf[--pos] = 0;
    if (val == 0 && pos > 0) {
        buf[--pos] = '0';
        neg = 0;
    } else {
        neg = (val < 0) ? 1 : 0;
        if (neg) val = -val;
        while (val && pos > 0) {
            buf[--pos] = (val % 10) + '0';
            val /= 10;
        }
    }
    /* Too long */
    if (!pos && (val || neg)) {
        memset(buf, '*', size);
        return -1;
    }
    if (neg)
        buf[--pos] = '-';
    if (pos)
        memset(buf, '', pos);
    return pos;
}

int format_long(char *buf, int size, long val) {
    int neg, pos;
    pos = size;
    buf[--pos] = 0;
    if (val == 0 && pos > 0) {
        buf[--pos] = '0';
        neg = 0;
    } else {
        neg = (val < 0) ? 1 : 0;
        if (neg) val = -val;
        while (val && pos > 0) {
            buf[--pos] = (val % 10) + '0';
            val /= 10;
        }
    }
    /* Too long */
    if (!pos && (val || neg)) {
        memset(buf, '*', size);
        return -1;
    }
    if (neg)
        buf[--pos] = '-';
    if (pos)
        memset(buf, '', pos);
    return pos;
}

int format_float(char *buf, int size, int dec, double val) {
    static double pow10[] = { 1, 10, 100, 1000, 10000, 100000, 1000000 };
    int neg, pos;
    pos = size;
    buf[--pos] = 0;
    #ifdef WIN32
        val = rint(val * pow10[dec]);
    #else /* there is no rint on NT. Use floor instead */
        val = floor(val * pow10[dec]+0.5);
    #endif
    neg = (val < 0) ? 1 : 0;
    if (neg) val = -val;

    while (val >= 1 && pos > 0) {
        if (!dec--) {
            buf[--pos] = '-';
            continue;
        }
        buf[--pos] = (int)fmod(val, 10) + '0';
        val /= 10;
    }
}

```

```

if (dec >= 0) {
    while (dec >= 0 && pos > 0) {
        if (!dec--) {
            buf[--pos] = '.';
        } else {
            buf[--pos] = '0';
        }
    }
    if (pos > 0)
        buf[--pos] = '0';
}
/* Too long */
if (!pos && (val >= 1 || neg)) {
    memset(buf, '*', size);
    return -1;
}
if (neg)
    buf[--pos] = '-';
if (pos)
    memset(buf, ' ', pos);
return pos;
}

int format_money(char *buf, int size, double val) {
    int pos;
    pos = format_float(buf, size, 2, val);
    if (pos > 0)
        buf[--pos] = '$';
    return pos;
}

int format_date(char *buf, int size, unsigned char *val) {
    memcpy(buf, val, size);
    buf[size]=0;
    return 0;
}

int format_phone(char *buf, int size, unsigned char *phone) {
    buf[0] = phone[0];
    buf[1] = phone[1];
    buf[2] = phone[2];
    buf[3] = phone[3];
    buf[4] = phone[4];
    buf[5] = phone[5];
    buf[6] = '-';
    buf[7] = phone[6];
    buf[8] = phone[7];
    buf[9] = phone[8];
    buf[10] = '-';
    buf[11] = phone[9];
    buf[12] = phone[10];
    buf[13] = phone[11];
    buf[14] = '-';
    buf[15] = phone[12];
    buf[16] = phone[13];
    buf[17] = phone[14];
    buf[18] = phone[15];
    buf[19] = '\0';
    return size;
}

int format_zip(char *buf, int size, unsigned char *zip) {
    buf[0] = zip[0];
    buf[1] = zip[1];
    buf[2] = zip[2];
    buf[3] = zip[3];
    buf[4] = zip[4];
    buf[5] = '-';
    buf[6] = zip[5];
    buf[7] = zip[6];
    buf[8] = zip[7];
    buf[9] = zip[8];
    buf[10] = '\0';
    return size;
}

```

format.h

```

/* (C)1997 IBM Corporation */
#if !defined(INCLUDE_FORMAT_H)
#define INCLUDE_FORMAT_H

int format_char (char *buf, int size, char val);
int format_int (char *buf, int size, int val);
int format_long (char *buf, int size, long val);
int format_short(char *buf, int size, short val);
int format_float(char *buf, int size, int dec, double val);
int format_money(char *buf, int size, double val);
int format_date (char *buf, int size, unsigned char *val);
int format_phone(char *buf, int size, unsigned char *phone);
int format_zip (char *buf, int size, unsigned char *zip);

#endif /* INCLUDE_FORMAT_H */

```

get local time.c

*

```

*         get_local_time.c
*
* $Revision: 1.2 $
* $Date: 1998/11/06 21:42:02 $
* $Log: $
*
*
* $TALog: get_local_time.c,v $
* Revision 1.2 1998/11/06 21:42:02 dongfeng
* - Add makefile-nt
*
* - cast cur_t from double to long to get rid of some warnings.
* [from r1.1 by delta dongfeng-23677-TPCC-new-directory-structures, r1.2]
*
* Revision 1.1 1998/11/06 21:10:12 dongfeng
* - Move all files common to client and server to tpcc/common
* directory
* [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
*
* Revision 1.2 1998/10/22 19:18:33 dongfeng
* [added by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.2]
*
*/

#ifdef WIN32
#include "get_local_time.h"
#else
#include <sys/time.h>
#endif
#include <stdio.h>

#define Li2Double(x) ((double)(x).HighPart) * 4.294967296E9 + (double)(x).LowPart)

#ifdef WIN32
LARGE_INTEGER pFreq;
double sFreq;

get_time_init()
{
    QueryPerformanceFrequency(&pFreq);
    sFreq=Li2Double(pFreq);
}

get_local_time(struct timeval *timeP)
{
    double cur_t;
    LARGE_INTEGER counter;

    QueryPerformanceCounter(&counter);
    cur_t = Li2Double(counter) / sFreq;
    timeP->tv_sec = (long)cur_t;
    timeP->tv_usec = ((long)cur_t - timeP->tv_sec) * 1000000;
}

int gettimeofday(struct timeval *curTimeP, struct timezone *timezoneP)
{
    get_local_time(curTimeP);
    return 1;
}

#else
get_time_init()
{
}

get_local_time(struct timeval *timeP)
{
    struct timezone tz;

    gettimeofday(timeP, &tz);
}

#endif

#ifdef _GET_LOCAL_TIME_H_
#define _GET_LOCAL_TIME_H_

#ifdef WIN32
#include <windows.h>
#include <winsock.h>

/*
 * gettimeofday is not available in the Microsoft C/C++ Run Time
 * and the Win32 API.
 */

*
* It is not used and just for unix compatibility.
*/
struct timezone {
    char a;
};

get_time_init();

```

get local time.h

```
int gettimeofday(struct timeval *curTimeP, struct timezone *timezoneP);
```

```
#endif
```

```
#endif
```

inout.C

```
/* (C)1997 IBM Corporation */
```

```
#include <string.h>
```

```
#ifndef WIN32
```

```
#include <strings.h>
```

```
#endif
```

```
#include <unistd.h>
```

```
#include <stdlib.h>
```

```
#ifdef WIN32
```

```
#include <io.h>
```

```
#include <winsock.h>
```

```
#endif
```

```
#include <stdio.h>
```

```
#include <ctype.h>
```

```
#include <errno.h>
```

```
#include "screen.h"
```

```
extern char *sys_errlist[];
```

```
#if 1
```

```
void InOut::write(const void *buf, size_t size) {
```

```
    if (IOError) return;
```

```
    debug("write(%*s, %d);\n", size, size, buf, size);
```

```
    output.queue(buf, size);
```

```
    if (!Hold && input.len() == 0) { /* Don't write anything until there is no input */
```

```
        flush();
```

```
    }
```

```
}
```

```
ssize_t InOut::read(void *buf, size_t size) {
```

```
    int rc;
```

```
    if (IOError) return(0);
```

```
    while (input.len() < size) {
```

```
#ifdef WIN32
```

```
        rc = recv(in_fd, (char *)input.ptr(), input.free(), 0);
```

```
#else
```

```
        rc = ::read(in_fd, input.ptr(), input.free());
```

```
#endif
```

```
    debug("::read(%*s, %d) = %d;\n", rc, rc, input.ptr(), input.free(), rc);
```

```
    if (inlog) {
```

```
        fwrite(input.ptr(), rc, 1, inlog);
```

```
        fflush(inlog);
```

```
    }
```

```
    if (rc > 0) {
```

```
        input.queue(rc);
```

```
    } else if (rc <= 0) {
```

```
        IOError = 1;
```

```
        return(0);
```

```
    }
```

```
}
```

```
memcpy(buf, input.ptr(), size);
```

```
input.dequeue(size);
```

```
debug("read(%*s, %d) = %d;\n", size, size, buf, size, size);
```

```
return size;
```

```
}
```

```
#else
```

```
void InOut::write(const void *buf, size_t size) {
```

```
    debug("write(%*s, %d);\n", buf, size);
```

```
#ifdef WIN32
```

```
    send(out_fd, (char *)buf, size, 0);
```

```
#else
```

```
    ::write(out_fd, buf, size);
```

```
#endif
```

```
}
```

```
ssize_t InOut::read(void *buf, size_t size) {
```

```
    int rc;
```

```
    rc = ::read(in_fd, buf, size);
```

```
    debug("read(%*s, %d) = %d;\n", buf, size, rc);
```

```
    return rc;
```

```
}
```

```
#endif
```

```
void InOut::flush() {
```

```
    debug("flush();\n");
```

```
    Hold = 0;
```

```
    if (IOError) return;
```

```
    while (output.len()) {
```

```
        debug("::write(%*s, %d);\n", output.len(), output.len(), output.ptr(), output.len());
```

```
#ifdef WIN32
```

```
        int rc = send(out_fd, (char *)output.ptr(), output.len(), 0);
```

```
#else
```

```
        int rc = ::write(out_fd, output.ptr(), output.len());
```

```
#endif
```

```
    if (outlog) {
```

```
        fwrite(output.ptr(), rc, 1, outlog);
```

```
        fflush(outlog);
```

```
    }
```

```
    if (rc > 0) {
```

```
        output.dequeue(rc);
```

```
    } else if (rc < 0) {
```

```
        err_printf("Error writing data!\n");
```

```
        IOError = 1;
```

```
        return;
```

```
    }
```

```
}
```

```
void InOut::write(const void *buf) {
```

```
    write(buf, strlen((const char *)buf));
```

```
}
```

```
InOut::InOut(int in, int out) : input(256), output(2048) {
```

```
#ifdef WIN32
```

```
    struct termios buf;
```

```
#endif
```

```
#ifdef DEBUG
```

```
{
```

```
    char buf[256];
```

```
    sprintf(buf, "logs/debug.%d", getpid());
```

```
    debugfile = fopen(buf, "w");
```

```
    sprintf(buf, "logs/in.%d", getpid());
```

```
    inlog = fopen(buf, "w");
```

```
    sprintf(buf, "logs/out.%d", getpid());
```

```
    outlog = fopen(buf, "w");
```

```
}
```

```
#endif
```

```
int rc;
```

```
Hold = 0;
```

```
debugfile = inlog = outlog = (FILE *)0;
```

```
IOError = 0;
```

```
in_fd = in;
```

```
if (out < 0)
```

```
    out_fd = in;
```

```
else
```

```
    out_fd = out;
```

```
#ifdef WIN32
```

```
    if ((rc = tcgetattr(in_fd, &save_term)) < 0) {
```

```
        return;
```

```
    }
```

```
buf = save_term;
```

```
buf.c_lflag &&= ~(ECHO | ICANON); /* echo off, canonical mode off */
```

```
buf.c_cc[VMIN] = 1; /* Case B: 1 byte at a time, no timer */
```

```
buf.c_cc[VTIME] = 0;
```

```
err_printf("echo off - tcsetattr on %d\n", in_fd);
```

```
if (tcsetattr(in_fd, TCSAFLUSH, &buf) < 0)
```

```
    return;
```

```
#endif
```

```
}
```

```
InOut::~InOut() {
```

```
#ifdef WIN32
```

```
    return;
```

```
#else
```

```
    if (tcsetattr(in_fd, TCSAFLUSH, &save_term) < 0)
```

```
        return;
```

```
#endif
```

```
}
```

inout.h

```
/* (C)1997 IBM Corporation */
```

```
#ifndef INOUT_H
```

```
#define INOUT_H
```

```
#include <unistd.h>
```

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#include <ctype.h>
```

```
#ifdef WIN32
```

```
#include <termios.h>
```

```
#endif
```

```
#include <stdarg.h>
```

```
#include <string.h>
```

```
#include "tpcc.h"
```

```
/* This is for a VT100 */
```

```
#if 1
```

```
#define ESC "\033"
```

```
#define ESCc "\033"
```

```
#else
```

```
#define ESCc '^'
```

```
#define ESC '^'
```

```
#endif
```

```
#define TRIGGER "\021"
```

```
#define TRIGGERc '\021'
```

```
extern "C" err_printf(...);
```



```

#define POS(x,y) ESC "[" #y ";" #x "H"
#define CLEAR_EOS ESC "J"

#ifdef WIN32
typedef int ssize_t;
#endif

class InOut {
private:
    class Buffer {
    private:
        int BufSize;
        enum { NUMMARKS=8 };
        char *buffer;
        int marks[NUMMARKS];

    public:
        int Pos;
        int Start;

        int num_marks;
        Buffer(int size) {
            BufSize = size;
            buffer = new char [BufSize];
            Pos = Start = 0;
            num_marks = 0;
        }
        int pos() { return Pos; };
        void pos(int P) { Pos = P; };
        int start() { return Start; };
        void start(int S) { Start = S; };
        int len() { return Pos-Start; };
        int free() { return BufSize-Pos-1; };
        void *ptr() { return &buffer[Start]; };
        int lastmark() { if (num_marks) return marks[num_marks-1]; return 999; };

        void mark() {
            if (num_marks < NUMMARKS)
                marks[num_marks++] = Pos;
            else {
                fprintf(stderr, "Buffer mark overflow\n");
                exit (1);
            }
        }
        void unmark() {
            if (num_marks <= 0)
                return;
            num_marks--;
        }
        void pop() {
            if (num_marks <= 0)
                return;
            if (marks[num_marks-1] >= Start) {
                Pos=marks[--num_marks];
            } else {
                num_marks=0;
            }
        }
    }
    void queue(int size) {
        Pos += size;
    }
    void queue(const void *buf, int size) {
        /* If this is too big see if we can move what we have over */
        if (size+Pos >= BufSize) {
            if (size + len() >= BufSize) {
                fprintf(stderr, "Buffer overflow\n");
                exit (1);
            }
            /* This requires memcpy to be "safe" */
            if (Start + len() >= BufSize) {
                fprintf(stderr, "Strange Error: Start %d + len %d >= size %d\n",
                    Start, len(), BufSize);
                exit(1);
            }
            memcpy(buffer, &buffer[Start], len());
            Pos -= Start;

            /* Fix up our marks*/
            int count = 0;
            for (int i = 0; i < num_marks; i++) {
                if (marks[i] - Start >= 0)
                    marks[count++] = marks[i] - Start;
            }
            num_marks = count;
            Start = 0;

            memcpy(&buffer[Pos], buf, size);
            Pos += size;
        }
    }
    void dequeue(int size) {
        Start += size;
        if (Start >= Pos) {
            /* Fix up our marks*/
            int count = 0;
            for (int i = 0; i < num_marks; i++) {
                if (marks[i] - Start >= 0)
                    marks[count++] = marks[i] - Start;
            }
            num_marks = count;
        }
    }
};

```

```

        Start = Pos = 0;
    }
};
int in_fd, out_fd;
int Hold;
#ifdef WIN32
    struct termios save_term;
#endif
Buffer input;
Buffer output;
FILE *debugfile;
FILE *inlog, *outlog;
public:
    int IOError;
    ssize_t read(void *buf, size_t size);
    void write(const void *buf, size_t size);
    void write(const void *buf);
    void flush();
    void mark() { debug("mark()\n"); output.mark(); };
    void unmark() { debug("unmark()\n"); output.unmark(); };
    void pop() { debug("pop()\n\n"); output.pop(); };
    void hold() { debug("hold()\n"); Hold = 1; };
#ifdef DEBUG
    void debug(char *fmt, ...) {
        va_list args;

        fprintf(debugfile, "Start=%2d, Pos=%2d, Marks=%2d(%03d): ", output.Start, output.Pos,
            output.num_marks, output.lastmark());
        va_start(args,fmt);
        vfprintf (debugfile, fmt, args);
        va_end (args);
        ::fflush(debugfile);
    }
#else
    void debug(char *fmt, ...) {};
#endif
    InOut(int in=0, int out=1);
    ~InOut();
};

```

```

extern char const * const blanks;
extern char const * const underscores;
extern char const * const backspaces;

int format_int(char *buf, int size, int val);
int format_float(char *buf, int size, int dec, double val);
int format_money(char *buf, int size, double val);

```

```
#endif /* INOUT_H */
```

mon client.c

```

/*
 *      mon_client.c
 *
 * $Revision: 1.27 $
 * $Date: 1999/05/26 16:29:52 $
 * $Log: $
 *
 * $TALog: mon_client.c,v $
 * Revision 1.27 1999/05/26 16:29:52 wenjian
 * Sync with Austin code, and sync code for Oracle DB and SQL server.
 * [from r1.26 by delta wenjian-24433-TPCC-clean-up-and-update, r1.2]
 *
 * Revision 1.26 1999/05/06 21:28:26 oz
 * - Removed all the .. from the includes
 * - Added -I.. to the makefiles instead
 * - Moved all the thread related code and connection
 * selection to serverMon.c
 * [from r1.16 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.16 1999/01/29 20:16:33 wenjian
 * - Rename client_init to init_encina_client because we have another
 * client_init in screen/client.C
 * - Add code to read StatsFrequency from .tpccrc (UNIX only)
 * [from r1.15 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.7]
 *
 * Revision 1.15 1999/01/12 20:52:55 wenjian
 * Call initialization function to create the shared file mapping between
 * it and the corresponding dll.
 * [from r1.14 by delta wenjian-23856-TPCC-integrate-with-NT-performance-monitor, r1.1]
 *
 * Revision 1.14 1998/12/28 20:07:12 wenjian
 * - Change client_info to a pointer pClientInfo for flexibility.
 * [from r1.13 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.5]
 *
 * Revision 1.13 1998/12/16 17:17:41 wenjian
 * - Change (iStatsFrequency <= 1) to (iStatsFrequency < 1) in pre_rpc.
 * [from r1.12 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.4]
 *
 * Revision 1.12 1998/12/14 20:27:54 wenjian
 * Made corresponding changes due to data structure change of tran_info_t.
 * [from r1.11 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3]
 *
 * Revision 1.11 1998/12/11 16:14:19 wenjian

```

<pre> * Add code for checking statistic data in a single variable and collecting * statistic data based on iStatsFrequency. * * - Add code to store statistic data in a single var * - Collect statistic data once every iStatsFrequency transactions * [from r1.10 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1] * * Revision 1.10 1998/12/08 23:03:49 wenjian * Add (or rename) Makefile for each platform (AIX and NT). Reorganize the * files a little bit. * * - Define variable iStatsFrequency for AIX * [from r1.9 by delta wenjian-23787-TPCC-integrate-code-for-AIX-and-NT, r1.1] * * Revision 1.9 1998/12/08 18:55:19 wenjian * In pre_rpc, set headerP->stats to iStatsFrequency * [from r1.8 by delta wenjian-23785-TPCC-pass-statsFrequency-from-client-to-server, r1.1] * * Revision 1.8 1998/12/07 20:04:12 wenjian * Clean up * [from r1.7 by delta wenjian-23742-TPCC-update-with-Raleigh-code, r1.2] * * Revision 1.7 1998/11/24 21:45:59 wenjian * - Add #ifdef MULTIPLE_INTERFACE * - Check if we need to collect statistics for response time * - Do mutex_lock for terminal_context_init * [from r1.6 by delta wenjian-23742-TPCC-update-with-Raleigh-code, r1.1] * * Revision 1.6 1998/11/09 16:59:38 wenjian * In this revision, most of the changes are related to the directory of header * files after directory reorganization. Other changes include adding or removing * files to put them in the right directories. Makefiles are written for NT * platform so that nmake is working on NT now. Need a top level Makefile for all * the directories. * [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2] * * Revision 1.5 1998/11/09 14:48:16 wenjian * In an effort to make a new directory structure for TPCC, this delta * creates two directories: tpcc/client and tpcc/server. All the files * for this revision are copied from tpcc/sp-tpcc without any change. * Further change may be needed for some files due to the change of * the directory structure. * [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1] * * Revision 1.43 1998/11/06 16:10:55 wenjian * - Minor change to reduce the print statement * [from r1.42 by delta wenjian-23646-TPCC-clean-up-source-code, r1.1] * * Revision 1.42 1998/10/27 14:57:51 dongfeng * Change enc_status to a data structure that has fields: * - Status code * - Line Number * - File Name * - Encina Error Code * - Error Msg * Remove statusMsgs in web_tpcc.c * [from r1.41 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.6] * * Revision 1.41 1998/10/26 14:41:34 dongfeng * Add Init command in web client so when something bad happens during * initialization web client sends back error information and allows * reinitialization instead of killing IIS server. * * Define Macro CHK_STATUS instead of using #ifdef * [from r1.40 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.3] * * Revision 1.40 1998/10/22 21:24:11 wenjian * [merge of changes from 1.23 to 1.39 into 1.38] * * Revision 1.39 1998/10/22 19:18:34 dongfeng * [from r1.37 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.2] * * Revision 1.37 1998/10/08 14:18:01 dongfeng * Add codes for doing web-based tpcc. * [from r1.23 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1] * * Revision 1.38 1998/10/08 18:03:01 gerstl * Changes to allow configurations where some servers only service * specific transaction types. Split transaction interfaces by type. * [from r1.36 by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1] * * Revision 1.36 1998/10/07 15:14:22 gerstl * [merge of changes from 1.26 to 1.31 into 1.34] * * Revision 1.31 1998/09/04 19:17:56 wenjian * Remove log_file_handle and related code. * [from r1.29 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.5] * * Revision 1.29 1998/08/28 18:30:00 wenjian * This delta sync the TPCC code with Austin. * * Remove UNCOND_EVENT in CALLTPCC, pre_rpc and post_rpc. * [from r1.26 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.1] * * Revision 1.34 1998/09/26 10:56:26 oz * - renamed thread_init and thread_done to clnt_thread_init and * clnt_thread_done respectively because of name conflicts on AIX4.3 * [from r1.26 by delta oz-23339-TPCC-update-for-NT, r1.2] </pre>	<pre> * Revision 1.26 1998/08/18 14:38:41 wenjian * Remove adl.h from this file since it is not ported on NT. Use corresponding * rpc protect levels and authz levels to replace ADL_..... macros defined in * adl.h * [from r1.23 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.4] * * Revision 1.23 1998/06/17 15:05:45 wenjian * Somehow, read and write didn't work for socket on NT, although they * are supposed to work. As a work-around way, use recv and send for * NT in this revision. We may change them back if the problem is gone. * * Define SKIP_RPC and add code to do tests without calling DCE. * This addition is for test purpose only. * [from r1.22 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.2] * * Revision 1.22 1998/02/17 22:13:49 wenjian * [merge of changes from 1.19 to 1.20 into 1.21] * * Revision 1.20 1998/02/17 16:04:42 oz * - Split the login into two parts to allow for special logins * - If the warehouse ID is 0, this is a special login to * query the client for status * * - Keep track of threads that have been initialized and also * threads that are done. * [from r1.19 by delta oz-21864-TPCC-split-client-login-screen, r1.1] * * Revision 1.21 1998/02/17 22:07:03 wenjian * Minor changes for NT * [from r1.19 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1] * * Revision 1.19 1998/01/26 20:37:35 oz * - Remove all the code associated with explicit binding * * - Removed GET_SERVER_INDEX * - Removed bindingType * - Removed explicit binding from CALLTPCC * - Removed calls to cancel_all_reservations and to init_handles * [from r1.18 by delta oz-21697-TPCC-remove-explicit-binding-code, r1.1] * * Revision 1.18 1998/01/26 16:43:32 oz * - Removed the code for collecting stats in the client * and dumping them before exit. * * - Removed pre_rpc_stats and post_rpc_stats * - Removed code to write the stats out * [from r1.17 by delta oz-21691-TPCC-remove-client-stats-code, r1.1] * * Revision 1.17 1998/01/26 16:19:23 oz * - moved all the code pertaining to the background * thread to its own file and all the data structures * to client_utils.h * [from r1.16 by delta oz-21689-TPCC-move-client-bg-thread-to-separate-file, r1.1] * * Revision 1.16 1998/01/26 15:33:32 oz * - call impTPCCNOInfo to make sure there is a server out there * [from r1.15 by delta oz-21671-TPCC-merge-online-transaction-interfaces, r1.2] * * Revision 1.15 1998/01/23 21:58:51 oz * - In order to simplify the Encina TPCC code: Merge the four * online transactions into 1 interface * - Moved all the scripts to a scripts subdirectory * - Removed unused files * [from r1.14 by delta oz-21671-TPCC-merge-online-transaction-interfaces, r1.1] * * Revision 1.14 1998/01/23 15:07:53 oz * - Updated the SP TPCC directory to the latest files used * during the SP tpcc audit. * [from r1.13 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1] * * * */ #include "common/get_local_time.h" #include <stdio.h> #include <stdlib.h> #include <string.h> #include <stdarg.h> #include <time.h> #if defined (solaris) #include <dce/pthread.h> #else /* solaris */ #include <pthread.h> #endif /* solaris */ #include <tpm/mon/mon.h> #include <utils/trace.h> #include "common/delivery.h" #ifdef MULTIPLE_INTERFACE #include "common/neworder.h" #include "common/payment.h" #include "common/stocklevel.h" #include "common/orderstatus.h" #else #include "common/tpcc_trans.h" #endif #include "common/utilities.h" #include "client_utils.h" #include "common/do_tpcc.h" </pre>
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```

#include "client.h"
#include "encina_client.h"

#if 0
#define SKIP_RPC
#endif

extern void start_bg_debug_thread(void);
extern total_tran_count_t *perfCntDataInit();

#define MAX_CONSECUTIVE_ERRORS 20

static void read_mon_environment(void);
static void client_trace(char *comp, int value, int add);
static void dump_pa_ring_buffer(trpc_handle_t pa_handle);

extern int warehouse_offset;

unsigned32 client_authLevel;
unsigned32 client_authzSvc;

char *cellName;
int envRetrieval = 0;

static total_tran_count_t total_counts; /* counts of transactions over
                                         * the entire test
                                         */

#ifdef WEB_TPCC_CLIENT
#undef CHK_STATUS
#define CHK_STATUS(status, val, a) if(status) { exit_program(status); }
MUTEX_T init_lock;
static int iStatsFrequency = 1;
#else
extern enc_status_t enc_status;
CRITICAL_SECTION init_lock;
extern int iStatsFrequency;
#endif
int info_list_len = 0;
thread_info_t **info_list = NULL; /* List of all the thread info
                                   * structures. This can be used
                                   * upon exit to cancel all the
                                   * reservations
                                   */
total_tran_count_t *pClientInfo=NULL; /* keep stats for the client process */
static num_active_threads = 0;

#define NewOrder_code NEWO_TRANS
#define Payment_code PAYMENT_TRANS
#define OrderStatus_code ORDER_STAT_TRANS
#define Delivery_code DELIVERY_TRANS
#define StockLevel_code STOCK_TRANS

extern int useSecurity;

#define INT_ENV_VALUE(var, default) \
    (var = getenv(#var) ? atoi(getenv(#var)) : default)

#define PRE_RPC_WORK(contextP, dataP, tran, sub_tran) \
    if (contextP != NULL) \
        pre_rpc(contextP, &(dataP)->header, tran, sub_tran)
#define POST_RPC_WORK(contextP, dataP, tran) \
    if (contextP != NULL) \
        post_rpc(contextP, &(dataP)->header, tran)
#define TIME_STR_P(infoP) (&(infoP)->last_tran)

/* CALTPCC
 * Macro to sends 1 RPC and then handles any errors.
 *
 * The macro takes the name of the RPC (e.g., NewOrder)
 * and makes the RPC by calling the appropriate function
 * (e.g., impTPCCNewOrder).
 */
#ifdef SKIP_RPC
#define CALLTPCC(name, infoP, data, trpcStatusP) \
    { \
        struct timezone tz; \
        struct timespec timeP; \
        char tran_type[30]; \
        strcpy(tran_type, UTIL_STRING(name)); \
        timeP.tv_sec = 0; \
        timeP.tv_nsec = 190000000; \
        if ( strcmp(tran_type, "NewOrder") == 0 ) \
            timeP.tv_nsec = 450000000; \
        if ( strcmp(tran_type, "Payment") == 0 ) \
            timeP.tv_nsec = 900000000; \
        pthread_delay_np(&timeP); \
        gettimeofday(&TIME_STR_P(infoP)->send, &tz); \
    } \
#else
#define CALLTPCC(name, infoP, data, trpcStatusP) \
    { \
        struct timezone tz; \
        \
        if (infoP) gettimeofday(&TIME_STR_P(infoP)->send, &tz); \
        UTIL_CONCAT(impTPCC, name)(data, trpcStatusP); \
        if (*(trpcStatusP)) { \
            char msg[100]; \
            sprintf(msg, "TRPC error during impTPCC%s", UTIL_STRING(name)); \

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```

        (data)->header.returncode = TRPC_ERROR; \
        encina_error_message(msg, *(trpcStatusP)); \
    } else if (((data)->header.returncode != TPCC_SUCCESS) && \
              ((data)->header.returncode != INVALID_NEWO)) { \
        char msg[100]; \
        sprintf(msg, "App error during impTPCC%s: ", UTIL_STRING(name)); \
        encina_error_message(msg, (data)->header.returncode); \
    } \
    } \
#endif

/*
 * pre_rpc -- For debug purposes
 *
 * Called before an RPC is made.
 * Set the state of the thread and keep track of the time the RPC is sent.
 * This is used by the Background thread to report the state of the client.
 */
static void pre_rpc(thread_info_t *thread_infoP,
                   data_header *headerP,
                   int tran_type,
                   int sub_tran_type)
{
    tran_timing_t *curP;
    struct timezone tz;

    curP = &thread_infoP->last_tran;
    curP->terminal = thread_infoP->thread_index;
    curP->tran = tran_type;
    curP->sub_tran = sub_tran_type;

    if (iStatsFrequency < 1) {
        headerP->stats = 0;
    } else {
        int num;
        num = ++(pClientInfo->tran[tran_type].num);
        headerP->stats = (num % iStatsFrequency == 0) ? 1 : 0;
    }
    if (headerP->stats) { /* measure the time for RT */
        gettimeofday(&curP->start, &tz);
        headerP->start_time.sec = 0;
        headerP->start_time.usec = 0;
        headerP->end_time.sec = 0;
        headerP->end_time.usec = 0;
    }
#ifdef KEEP_TERMINAL_INFO
    set_client_debug_state((void *)thread_infoP, thread_state_sent, tran_type);
#endif
}

/*
 * post_rpc
 *
 * Called when the RPC returns from the server
 *
 * Keeps track of the client response time and the server response time
 * as well as the state of the thread. This is used by the background
 * debug thread to report the state of the client
 */
static void post_rpc(thread_info_t *thread_infoP,
                    data_header *headerP,
                    int tran_type)
{
    double time_diff_s, time_diff_c;
    tran_timing_t *curP;
    struct timezone tz;

    if (!thread_infoP) return;

    curP = &thread_infoP->last_tran;

    curP->server = headerP->dtype; /* The server sets this by convention */
    if (headerP->stats) {
        curP->svr_start.tv_sec = headerP->start_time.sec;
        curP->svr_start.tv_usec = headerP->start_time.usec;
        curP->svr_done.tv_sec = headerP->end_time.sec;
        curP->svr_done.tv_usec = headerP->end_time.usec;

        gettimeofday(&curP->end, &tz);
    }
#ifdef KEEP_TERMINAL_INFO
    /* Store the info for each terminal */
    thread_infoP->num_trans++;
    thread_infoP->tran[tran_type].num++;
    if ((headerP->returncode == TPCC_SUCCESS) ||
        (headerP->returncode == INVALID_NEWO)) {
        thread_infoP->consecutive_errors = 0;
        curP->tran_failed = 0;
    }
    if (headerP->returncode == INVALID_NEWO) {
        curP->sub_tran |= 0x100;
    }
} else {
    thread_infoP->tran[tran_type].errs++;
    thread_infoP->consecutive_errors++;
    curP->tran_failed = 1;
}
}

```

<pre> if (headerP->stats && tran_type <= MAX_TRAN_TYPE && tran_type > 0 && !curP->tran_failed) { set_client_debug_state((void *)thread_infoP, thread_state_received, 0); /* update total server round trip response time */ time_diff_s = time_diff_ms(&(curP->srvr_done), &(curP->srvr_start)); thread_infoP->tran[tran_type].RTtotal[1] += time_diff_s; /* update total client round trip response time */ time_diff_c = time_diff_ms(&(curP->end), &(curP->start)); thread_infoP->tran[tran_type].RTtotal[0] += time_diff_c; /* update num for the number of trans which have RT measured */ thread_infoP->tran[tran_type].RTcount ++; } #else /* Store the info for each client. * Note: since we don't use mutex for performance reason, pClientInfo * may not be accurate if more than one thread work on the same * data at a same time. But this can reduce the overhead caused * by scanning info_list for each terminal. */ if ((headerP->returncode == TPCC_SUCCESS) (headerP->returncode == INVALID_NEWO)) { curP->tran_failed = 0; if (headerP->returncode == INVALID_NEWO) { curP->sub_tran = 0x100; } } else { pClientInfo->tran[tran_type].errs ++; pClientInfo->errors ++; curP->tran_failed = 1; } if (headerP->stats && tran_type <= MAX_TRAN_TYPE && tran_type > 0 && !curP->tran_failed) { /* update total server round trip response time */ time_diff_s = time_diff_ms(&(curP->srvr_done), &(curP->srvr_start)); pClientInfo->tran[tran_type].RTtotal[1] += time_diff_s; /* update total client round trip response time */ time_diff_c = time_diff_ms(&(curP->end), &(curP->start)); pClientInfo->tran[tran_type].RTtotal[0] += time_diff_c; /* update num for the number of trans which have RT measured */ pClientInfo->tran[tran_type].RTcount ++; } #endif /* * exit_program - restores original terminal attributes before leaving the * program. */ void exit_program(err) short int err; { if (err) fprintf(ERROROUT, "exit_program: Error Code = %d\n", err); MUTEX_LOCK(&init_lock); /** Cancel all the longterm reservations (if any) * and write out the time-stamps */ if (info_list && (info_list_len > 0)) { int i; for (i=0; i<info_list_len; i++) { if (info_list[i] && info_list[i]->initialized) { info_list[i]->initialized = 0; } } } MUTEX_UNLOCK(&init_lock); if (logtpcc) { fclose(logtpcc); } else { if (logtpcc = fopen(log_file_name, "w")) { fprintf(logtpcc, "ERROR: Client exiting before SYNC with error %d\n", err); fclose(logtpcc); } } mon_ExitClient(err); } #ifdef WEB_TPCC_CLIENT exit(err); #endif /* * clnt_thread_init */ </pre>	<pre> * This function must be called by each work thread * It returns a pointer to a context that must be passed * on calls back to this module. * There is 1 threadInfo entry in an array for each executor thread. * When an executor thread is started the first thing it does is call * this clnt_thread_init function. This function creates a context for the * thread and if longterm reservations are used this function * initializes the pa handle. */ void *clnt_thread_init(void) { int thread_index; struct timezone tz; thread_info_t *thread_infoP; if (iStatsFrequency < 1) return(NULL); thread_infoP = (thread_info_t *)calloc(1, sizeof(thread_info_t)); thread_infoP->descr.state = thread_state_init; gettimeofday(&thread_infoP->descr.init, &tz); thread_infoP->initialized = 1; MUTEX_LOCK(&init_lock); thread_index = info_list_len++; thread_infoP->thread_index = thread_index; thread_infoP->thread_id = get_thread_id(); num_active_threads++; info_list = (thread_info_t **)realloc((void *)info_list, sizeof(thread_info_t *) * info_list_len); info_list[thread_index] = thread_infoP; MUTEX_UNLOCK(&init_lock); if (num_active_threads % 200 == 0) err_printf("Thread %d Initialized (currently %d are active).\n", thread_index, num_active_threads); return(thread_infoP); } /* * clnt_thread_done * * Called before a thread exits. * Perform some cleanup. */ void clnt_thread_done(contextP) void *contextP; { int all_done = 0; int j; thread_info_t *infoP = (thread_info_t *)contextP; if (!infoP) return; MUTEX_LOCK(&init_lock); num_active_threads--; #if 0 err_printf("> thread_done, %d active\n", num_active_threads); #endif set_client_debug_state((void *)infoP, thread_state_done, 0); infoP->done = 1; if (num_active_threads == 0) { all_done = 1; } if (info_list[infoP->thread_index] != infoP) { fprintf(ERROROUT, "Strange error: expected to find %d in info_list[%d] and found %d instead\n", infoP, infoP->thread_index, info_list[infoP->thread_index]); } MUTEX_UNLOCK(&init_lock); if (all_done) { int i; thread_info_t **curP; #if 0 fprintf(ERROROUT, "All Done - exiting\n"); #endif MUTEX_LOCK(&init_lock); for (i=0, curP=info_list; i<info_list_len; i++, curP++) { free(*curP); } free(info_list); info_list = NULL; info_list_len = 0; MUTEX_UNLOCK(&init_lock); } } </pre>
---	---

```

        exit(0);
#endif
}
}
}
}
*
* The following send_*** functions are called from the screen
* module after the transaction data is received in order to
* send the data to the server for processing.
*
*/
*
* send_new_order
* Send a new order request to the server
*/
void send_new_order(contextP, dataP)
void *contextP;
newOrder_data_t *dataP;
{
    thread_info_t *thread_context = (thread_info_t *)contextP;
    trpc_status_t trpcStatus;

    DPRINT("New Order, w_id %d, %d orders\n", dataP->w_id, dataP->o_ol_cnt);
    PRE_RPC_WORK(thread_context, dataP, NEWO_TRANS, dataP->o_all_local == 0);
    CALLTPCC(NewOrder,thread_context,dataP,&trpcStatus);
    POST_RPC_WORK(thread_context, dataP, NEWO_TRANS);
}
*
* send_payment
* Send a payment request to the server
*/
void send_payment(contextP, dataP)
void *contextP;
payment_data_t *dataP;
{
    trpc_status_t trpcStatus;
    thread_info_t *thread_context = (thread_info_t *)contextP;

    PRE_RPC_WORK(thread_context, dataP, PAYMENT_TRANS,
        dataP->w_id != dataP->c_w_id);
    CALLTPCC(Payment,thread_context,dataP,&trpcStatus);
    POST_RPC_WORK(thread_context, dataP, PAYMENT_TRANS);
}
*
* send_order_status
* Send an order status request to the server
*/
void send_order_status(contextP, dataP)
void *contextP;
orderStatus_data_t *dataP;
{
    trpc_status_t trpcStatus;
    thread_info_t *thread_context = (thread_info_t *)contextP;

    PRE_RPC_WORK(thread_context, dataP, ORDER_STAT_TRANS, 0);
    CALLTPCC(OrderStatus,thread_context,dataP,&trpcStatus);
    POST_RPC_WORK(thread_context, dataP, ORDER_STAT_TRANS);
}
*
* send_delivery
* Send a delivery request to the server
*/
void send_delivery(contextP, dataP)
void *contextP;
delivery_data_t *dataP;
{
    trpc_status_t trpcStatus;
    thread_info_t *thread_context = (thread_info_t *)contextP;

    PRE_RPC_WORK(thread_context, dataP, DELIVERY_TRANS, 0);
    CALLTPCC(Delivery,thread_context,dataP,&trpcStatus);
    POST_RPC_WORK(thread_context, dataP, DELIVERY_TRANS);
}
*
* send_stock_level
* Send a stock level request to the server
*/
void send_stock_level(contextP, dataP)
void *contextP;
stockLevel_data_t *dataP;
{
    trpc_status_t trpcStatus;
    thread_info_t *thread_context = (thread_info_t *)contextP;

    PRE_RPC_WORK(thread_context, dataP, STOCK_TRANS, 0);
    CALLTPCC(StockLevel,thread_context,dataP,&trpcStatus);
    POST_RPC_WORK(thread_context, dataP, STOCK_TRANS);
}
int too_many_errors(contextP)
void *contextP;
{
    thread_info_t *thread_context = (thread_info_t *)contextP;
}

return (thread_context->consecutive_errors > MAX_CONSECUTIVE_ERRORS);
}
/*
* Enroll the client:
* Perform the needed initialization
*/
void init_encina_client(user_id)
int user_id;
{
    int i;
    mon_status_t monStatus;
    char *env_str;
    char serverName[48];
    struct timezone tz;
    struct timeval a_time;
    unsigned long status;
    FILE *rcFile;

#ifdef WIN32
    get_time_init();
    pClientInfo = perfCntDataInit();
#endif
    if (pClientInfo == NULL)
        pClientInfo = malloc(sizeof(total_tran_count_t));
    memset(pClientInfo, 0, sizeof(total_tran_count_t));

    read_mon_environment();

    if(!cellName)
        CHK_STATUS(30, CELL_NAME_UNAVAILABLE,
            "ENCINA_TPM_CELL is not set!");

    MUTEX_INIT(&init_lock);

    info_list = NULL;
    info_list_len = 0;

#ifdef WEB_TPCC_CLIENT
    /* initialize iStatsFrequency */
    iStatsFrequency = 1;
    rcFile = fopen("~/tpccrc", "r");
    if (rcFile!=NULL) {
        char buf[100];
        int num = 1;
        while (1) { /* read the whole rcFile */
            num = fscanf(rcFile,"%s",buf);
            if (num<=0) break;
            if (strcasemp(buf,"StatsFrequency")==0) {
                fscanf(rcFile,"%d", &iStatsFrequency);
                break;
            }
        }
    }
    err_printf("iStatsFrequency=%d\n", iStatsFrequency);
#endif

    gettimeofday(&a_time, &tz);
#ifdef WIN32
    srand(a_time.tv_sec ^ a_time.tv_usec);
#else
    srand48(a_time.tv_sec ^ a_time.tv_usec);
#endif
}

/*
* Enroll the client:
* get the necessary handles.
*/
void enroll_client(user_id)
int user_id;
{
    int i;
    mon_status_t monStatus;
    char *env_str;
    char serverName[48];
    static char *clientName="tpcc_client";
    unsigned long status;
    static int client_enrolled = 0;

    MUTEX_LOCK(&init_lock);
    if (client_enrolled) {
        MUTEX_UNLOCK(&init_lock);
        return;
    }
    if (useSecurity) {
        client_authnLevel = rpc_c_protect_level_connect;
        client_authzSvc = rpc_c_authz_dce;
    } else {
        client_authnLevel = rpc_c_protect_level_none;
        client_authzSvc = rpc_c_authz_none;
    }

    if (envRetrieval == 0) {
        ENCINA_CALL_RC("mon_RetrieveEnable",mon_RetrieveEnable(FALSE),status);
        CHK_STATUS(status, MON_RETRIEVEENABLE_FAILED,
            "mon_RetrieveEnable failed");
    }
}

```

```

DPRINT("Cell name: %s\n", cellName));

ENCINA_CALL_RC("mon_InitClient",mon_InitClient(clientName,cellName),
status);
CHK_STATUS(status, MON_INITCLIENT_FAILED,
"mon_InitClient failed");

DPRINT("mon_SecuritySetDefaults-> authn %d, authz %d\n",
client_authnLevel, client_authzSvc);
ENCINA_CALL_RC("mon_SecuritySetDefaults",
mon_SecuritySetDefaults(client_authnLevel,client_authzSvc),
status);
CHK_STATUS(status, MON_SECURITYSET_FAILED,
"mon_SecuritySetDefaults failed");

ENCINA_CALL_RC("mon_SetHandleCacheRefreshInterval",
mon_SetHandleCacheRefreshInterval(300), status);
CHK_STATUS(status, MON_SETREFRESHINTERVAL_FAILED,
"mon_SetHandleCacheRefreshInterval failed");

{
dbInfo_data_t data;
trpc_status_t trpcStatus;
/* Get DB Info -- currently id does not do anything
but it will tell us if there is a server out there.
Better to know instead of when all the terminals
are up and ready
*/
impTPCCNOInfo(&data, &trpcStatus);
if (trpcStatus) {
char msg[100];
sprintf(msg, "TRPC error during db info at init.");
encina_error_message(msg, trpcStatus);
CHK_STATUS(33,NOINFO_TRPC_ERROR,
"TRPC error during db info at init");
}
}

/* Start bg_thread for debug purpose and performance tuning.
* In the final test, we do not start it in order to get the
* best performance.
* On NT, bg_thread may use lots of CPU. But we need to verify it.
*/
if (1)
start_bg_debug_thread();

client_enrolled = 1;
MUTEX_UNLOCK(&init_lock);
}

/*-----*/
/* Read environment paramaters */
/*-----*/
static void read_mon_environment()
{
char *env_str;

cellName = getenv("ENCINA_TPM_CELL");
CHECK_ENVIRON(cellName, "ENCINA_TPM_CELL");

if (env_str = getenv("TPCC_ENV_RETRIEVE")) {
envRetrieval = atoi(env_str);
}
}

/*
* dump_pa_ring_buffer() -- For Debugging --
* Dump the ring buffer in the PA we are talking to
* Only works if we are using long term reservation
*/
static void dump_pa_ring_buffer(pa_handle)
trpc_handle_t pa_handle;
{
err_printf("Dumping Ring Buffer of server\n");
admin_trace_DumpRingBuffer((handle_t)pa_handle, "stderr");
}

/* terminal_context_init:
* The same function as thread_init in the thread-pool version.
*
* This function must be called by each terminal when using
* thread pool. After a terminal is logged on, the first thing
* it does is to call this function.
* This function creates a context for the terminal.
* It returns a pointer to a context that must be passed
* on calls back to this module.
*/
void *terminal_context_init(int fdIn)
{
int thread_index;
struct timezone tz;
thread_info_t *thread_infoP;

if (iStatsFrequency < 1)
return(NULL);

```

```

thread_infoP = (thread_info_t *)calloc(1, sizeof(thread_info_t));

thread_infoP->descr.state = thread_state_init;
gettimeofday(&thread_infoP->descr.init, &tz);
thread_infoP->initialized = 1;

MUTEX_LOCK(&init_lock);
thread_index = info_list_len++;
thread_infoP->thread_index = thread_index;
thread_infoP->thread_id = fdIn;

num_active_threads++;
info_list =
(thread_info_t **)realloc((void *)info_list, \
sizeof(thread_info_t *) * \
info_list_len);
info_list[thread_index] = thread_infoP;

MUTEX_UNLOCK(&init_lock);

if (num_active_threads % 200 == 0)
err_printf("Terminal %d Initialized (currently %d are\
active).\n", \
thread_index, num_active_threads);

return(thread_infoP);
}

```

neworder.tacf

```

/*
* Copyright (C) 1991, 1990 Transarc Corporation
* All Rights Reserved
*/
/*
* neworder.tacf -- attribute configuration file for tpcc server.
* used for transparent binding
*
* $Revision: 1.1 $
* $Date: 1998/11/06 21:10:13 $
* $Log: neworder.tacf,v $
*
* $STALog: neworder.tacf,v $
* Revision 1.1 1998/11/06 21:10:13 dongfeng
* - Move all files common to client and server to tpcc/common
* directory
* [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
*
* Revision 1.2 1998/10/08 18:03:01 gerstl
* Changes to allow configurations where some servers only service
* specific transaction types. Split transaction interfaces by type.
* [added by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1]
*
*
*/

[implicit_handle (mon_handle_t handle)]
interface neworder
{
}

```

neworder.tidl

```

/*
* id: Sid: $
*
* component_name: encina benchmarks
*
* the following functions list may not be complete.
* functions defined by/via macros may not be included.
*
* functions:
* <fill_me_in>
*
* origins: transarc corp.
*
* (c) copyright transarc corp. 1995, 1993
* all rights reserved
* licensed materials - property of transarc
*
* us government users restricted rights - use, duplication or
* disclosure restricted by gsa adp schedule contract with transarc corp
*/
/*
* history
* $Stalog: $
*/

/*
* neworder.tidl -- interface definition file for tpccserver.
*

```

```

* $revision: 1.0 $
* $date: 1995/10/20 21:55:05 $
* $log: tpcc.tidl.v $
*/

[
  uuid(f7065094-5e04-11d2-b351-9e621208aa77),
  version(1.0)
]
interface neworder
{
import "tpm/mon/mon_handle.idl";
import "tpcc_type.idl";

[nontransactional] void
  impTPCCNewOrder([in,out] newOrder_data_t *dataP,
                  [out] trpc_status_t * trpcStatus);
[nontransactional] void
  impTPCCNOInfo([out] dbInfo_data_t *dataP,
               [out] trpc_status_t * trpcStatus);
}

orderstatus.tacf

/*
* Copyright (C) 1991, 1990 Transarc Corporation
* All Rights Reserved
*/
/*
* orderstatus.tacf -- attribute configuration file for tpcc server.
* used for transparent binding
*/
* $Revision: 1.1 $
* $Date: 1998/11/06 21:10:14 $
* $Log: $
*
* $TALog: orderstatus.tacf.v $
* Revision 1.1 1998/11/06 21:10:14 dongfeng
* - Move all files common to client and server to tpcc/common
* directory
* [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
*
* Revision 1.2 1998/10/08 18:03:02 gerstl
* Changes to allow configurations where some servers only service
* specific transaction types. Split transaction interfaces by type.
* [added by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1]
*
*/

[implicit_handle (mon_handle_t handle)]
interface orderstatus
{
}

orderstatus.tidl

/*
* id: Sid: $
*
* component_name: encina benchmarks
*
* the following functions list may not be complete.
* functions defined by/via macros may not be included.
*
* functions:
* <fill_me_in>
*
* origins: transarc corp.
*
* (c) copyright transarc corp. 1995, 1993
* all rights reserved
* licensed materials - property of transarc
*
* us government users restricted rights - use, duplication or
* disclosure restricted by gsa adp schedule contract with transarc corp
*/
* history
* $talog: $
*/
* orderstatus.tidl -- interface definition file for tpccserver.
*
* $revision: 1.0 $
* $date: 1995/10/20 21:55:05 $
* $log: tpcc.tidl.v $
*/

[
  uuid(06287200-5e05-11d2-8984-9e621208aa77),
  version(1.0)
]
interface orderstatus
{

```

```

import "tpm/mon/mon_handle.idl";
import "tpcc_type.idl";

[nontransactional] void
  impTPCCOrderStatus([in,out] orderStatus_data_t *dataP,
                    [out] trpc_status_t * trpcStatus);
}

payment.tacf

/*
* Copyright (C) 1991, 1990 Transarc Corporation
* All Rights Reserved
*/
/*
* payment.tacf -- attribute configuration file for tpcc server.
* used for transparent binding
*/
* $Revision: 1.1 $
*
*/

[implicit_handle (mon_handle_t handle)]
interface payment
{
}

payment.tidl

/*
* payment.tidl -- interface definition file for tpccserver.
*
* $revision: 1.0 $
* $date: 1995/10/20 21:55:05 $
* $log: tpcc.tidl.v $
*/

[
  uuid(1341a902-5e05-11d2-bb70-9e621208aa77),
  version(1.0)
]
interface payment
{
import "tpm/mon/mon_handle.idl";
import "tpcc_type.idl";

[nontransactional] void
  impTPCCPayment([in,out] payment_data_t *dataP,
                 [out] trpc_status_t * trpcStatus);
}

screen.C

/* (C)1997 IBM Corporation */
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <sys/types.h>
#include <ctype.h>
#include <string.h>
#include <math.h>

#include "screen.h"
#include "format.h"
#include "encina.h"

#define USE_INSULTS
#define LOCAL_SESSION_DATA

extern "C" err_printf(...);

extern char const * const blanks;
extern char const * const underscores;
extern char const * const backspaces;

static int clear_eos(InOut *ioP);
static int clear_eos(char *buf);
static int string_empty(char const *text);
static int pos_zero(int const *val);
static int pos_nonzeros(int const **val);

/*****
Screen
*****/
int Screen::reset() {
  int has_data=0;
  pos=0;
  if (dataptr) memset(dataptr, 0, data_len);
  for (int i = 0; fields[i] != NULL; i++) {
    fields[i]->reset();
  }
  return 0;
};

```

```

int Screen::present_empty_fields() {
    if (empty_fields)
        threadP->write(empty_fields, empty_fields_len);
    // threadP->write(end_str, end_str_len);
    return 0;
}

int Screen::present() {
    threadP->write(screen, screen_len);
    threadP->write(session_data, session_data_len);
    if (has_data) {
        for (int i = 0; fields[i] != NULL; i++) {
            fields[i]->display_field(1);
        }
        threadP->write(end_str, end_str_len);
    } else {
        present_empty_fields();
    }
    return 0;
};

int Screen::user_input() {
    int key;
    has_data = 1;
    fields[pos]->start_position();
    threadP->flush();
    // threadP->mark();
    key = fields[pos]->get_field(0);
    do {
        switch (key) {
            case EOF:
                return 0;
                break;
            case Field::NEXT_FIELD:
                if (fields[++pos] == NULL) {
                    pos = 0;
                }
                break;
            case Field::PREV_FIELD:
                if (--pos < 0) {
                    while (fields[++pos] != NULL);
                    pos--;
                }
                break;
            case Field::REDISPLAY:
                present();
                break;
            case Field::ABORT:
                position(1, 2);
                threadP->write(end_str, end_str_len);
                return 0;
            case Field::ENTER:
                if (validate()) {
                    // threadP->pop();
                    return 1;
                }
                break;
        }
        key = fields[pos]->get_field(0);
    } while (1);
    return 0;
}

Screen::~Screen() {
    if (fields != NULL) {
        for (int lpos = 0; fields[lpos] != NULL; lpos++) {
            delete fields[lpos];
        }
        delete [] fields;
    }
    fields=NULL;
}

int Screen::display_status(int status) {
    position(threadP, status_x, status_y);
    threadP->write("Execution Status: ");
    if (status == TRAN_OK) {
        threadP->write("Transaction Committed");
    } else if (status == INVALID_ITEM) {
        threadP->write("Item number is not valid");
    } else {
        threadP->write("ERROR: Rollback --");
        threadP->write("Rollback --");
        char buff[6];
        format_int(buff, 5, status);
        threadP->write(buff, 5);
    }
    return 0;
}

int Screen::handle() {
    threadP->debug("%s - reset\n", tran_type);
    reset();

    threadP->debug("%s - present\n", tran_type);
    threadP->hold();
    present();
    threadP->write(TRIGGER, 1);
    threadP->debug("%s - user_input\n", tran_type);
    if (!user_input()) {
        threadP->write(end_str, end_str_len);
        threadP->write(TRIGGER, 1);
        return -1;
    }
    threadP->flush();
    threadP->hold();
    threadP->debug("%s - process\n", tran_type);
    if (process()) {
        threadP->write(end_str, end_str_len);
        threadP->write(TRIGGER, 1);
        return -1;
    }
    threadP->debug("%s - respond\n", tran_type);
    respond();
    // position(threadP, 1, 2);
    threadP->write(end_str, end_str_len);
    threadP->write(TRIGGER, 1);
    threadP->flush();
    return 0;
}

/******
NewOrder
******/
int NewOrder::reset() {
    Screen::reset();
    pos=start_field;
    memset(dataptr, 0, sizeof(*data));
    return 0;
};

NewOrder::NewOrder(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = NEWORDER_SERVICE;
    dataptr = data = new NewOrder_data;
    data_len = sizeof(NewOrder_data);

    status_x = 1;
    status_y = 24;

    screen = static_screen;
    empty_fields = static_empty_fields;
#ifdef LOCAL_SESSION_DATA
    session_data = new char[static_session_data_len+1];
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#else
    session_data = static_session_data;
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#endif
    screen_len = static_screen_len;
    empty_fields_len = static_empty_fields_len;
    session_data_len = static_session_data_len;

    int lpos = 0;
    fields = new Field *[2+MAX_ITEMS*3+1];
    for (int i = 0; i < MAX_ITEMS; i++) {
        fields[lpos++] = genfield(threadP, 3, 9+i, 5, &data->item[i].s_OL_SUPPLY_W_ID);
        fields[lpos++] = genfield(threadP, 10, 9+i, 6, &data->item[i].s_OL_I_ID);
        fields[lpos++] = genfield(threadP, 45, 9+i, 2, &data->item[i].s_OL_QUANTITY);
    }
#ifdef USE_SMART_FIELDS
    if (i > 0) {
        int **tmp = new int *[4];
        tmp[0] = &fields[lpos-6]->pos;
        tmp[1] = &fields[lpos-5]->pos;
        tmp[2] = &fields[lpos-4]->pos;
        tmp[3] = NULL;
        fields[pos-3]->ok_func = (int (*)(void*))pos_nonzeros;
        fields[pos-3]->ok_data = tmp;
        fields[pos-2]->ok_func = (int (*)(void*))pos_nonzeros;
        fields[pos-2]->ok_data = tmp;
        fields[pos-1]->ok_func = (int (*)(void*))pos_nonzeros;
        fields[pos-1]->ok_data = tmp;
    }
#endif
}

int NewOrder::validate() {
    if (!fields[start_field]->pos) {
        pos=start_field;
        message(threadP, "District ID is a required field");
        return 0;
    }
    if (!fields[start_field+1]->pos) {
        pos=start_field+1;
        message(threadP, "Customer ID is a required field");
        return 0;
    }
}

int last=-1;
data->s_O_OL_CNT = 0;
data->s_all_local = 1;
data->s_W_ID = user_dataP->warehouse;
for (int i = 0; i < MAX_ITEMS*3; i+=3) {
    if (fields[i]->pos || fields[i+1]->pos || fields[i+2]->pos) {
        if (!fields[i]->pos) {
            pos=i;
        }
    }
}

```



```

#if defined(USE_INSULTS)
    message(threadP, "Yeah, I think this is a bogus field too.");
#else
    message(threadP, "Warehouse ID is a required field");
#endif

    return 0;
    if (!fields[i+1]->pos) {
        pos=i+1;
#if defined(USE_INSULTS)
        message(threadP, "Umm, WHAT did you want?");
#else
        message(threadP, "Item ID is a required field");
#endif

        return 0;
    }
    if (data->item[i/3].s_OL_QUANTITY <= 0) {
        pos=i+2;
#if defined(USE_INSULTS)
        message(threadP, "So something plus nothing is...");
#else
        message(threadP, "Please enter a quantity greater than 0");
#endif

        return 0;
    }
    if (data->item[i/3].s_OL_SUPPLY_W_ID != data->s_W_ID) {
        data->s_all_local=0;
    }
    data->s_O_OL_CNT++;
} else if (last < 0) {
    last = i;
}
}
if (data->s_O_OL_CNT <= 0) {
    pos=0;
#if defined(USE_INSULTS)
    message(threadP, "It's kind of pointless without ordering something isn't it?");
#else
    message(threadP, "Please enter an item to order");
#endif

    return 0;
}
// Compress the order lines: some of them may be empty
int ind;
for (i=0, ind=0; ind<data->s_O_OL_CNT ; i++) {
    if (fields[i*3]->pos) {
        if (i > ind) {
            data->item[ind] = data->item[i];
        }
        ind ++;
    }
}
if (i > ind) {
    int j;
    for (j=ind; j<i; j++) {
        /* At least one empty line was skipped */
        data->item[j].s_OL_SUPPLY_W_ID = 0;
        data->item[j].s_OL_I_ID = 0;
        data->item[j].s_OL_QUANTITY = 0;
    }
}
return 1;
}

int NewOrder::respond() {
    int i;
    double amount, total_amount, cost;
    char buf[32];
    position(threadP, 1, 9); clear_eos(threadP);
    position(threadP, 25, 5); threadP->write(data->s_C_LAST);
    position(threadP, 52, 5); threadP->write(data->s_C_CREDIT);
    position(threadP, 15, 6); format_int(buf, 9, data->s_O_ID); threadP->write(buf, 8);
    position(threadP, 48, 6); format_int(buf, 3, data->s_O_OL_CNT); threadP->write(buf, 2);
    position(threadP, 61, 4); format_date(buf, 20, data->s_O_ENTRY_D); threadP->write(buf, 19);
    position(threadP, 64, 5); format_float(buf, 6, 2, data->s_C_DISCOUNT/100); threadP->write(buf, 5);
    position(threadP, 59, 6); format_float(buf, 6, 2, data->s_W_TAX/100); threadP->write(buf, 5);
    position(threadP, 74, 6); format_float(buf, 6, 2, data->s_D_TAX/100); threadP->write(buf, 5);
    total_amount = 0;
    for (i=0; i < data->s_O_OL_CNT; i++) {
        position(threadP, 3, 9+i); format_int(buf, 6, data->item[i].s_OL_SUPPLY_W_ID);
        threadP->write(buf, 5);
        position(threadP, 10, 9+i); format_int(buf, 7, data->item[i].s_OL_I_ID); threadP->write(
buf, 6);
        position(threadP, 19, 9+i); threadP->write( data->item[i].s_L_NAME);
        position(threadP, 45, 9+i); format_int(buf, 3, data->item[i].s_OL_QUANTITY);
        threadP->write(buf, 2);
        position(threadP, 51, 9+i); format_int(buf, 4, data->item[i].s_S_QUANTITY);
        threadP->write(buf, 3);
        position(threadP, 58, 9+i); threadP->write(&data->item[i].s_brand_generic, 1);
        position(threadP, 62, 9+i); format_money(buf, 8, data->item[i].s_L_PRICE);
        threadP->write(buf, 7);
        position(threadP, 71, 9+i); format_money(buf, 10, data->item[i].s_OL_AMOUNT);
        threadP->write(buf, 9);
    }
    /* Clear the screen of any empty input fields */
    position(threadP, 63, 24); threadP->write("Total:");
    position(threadP, 70, 24); format_money( buf, 10, data->s_total_amount ); threadP->write( buf, 9 );

    return 0;
}

/*****
Payment
*****/
Payment::Payment(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = PAYMENT_SERVICE;
    dataptr = data = new Payment_data;
    data_len = sizeof(Payment_data);

    int lpos = 0;
    screen = static_screen;
    empty_fields = static_empty_fields;
#ifdef LOCAL_SESSION_DATA
    session_data = new char[static_session_data_len+1];
    sprintf(session_data, "%s%5d", POS(12,6), user_dataP->warehouse);
#else
    session_data = static_session_data;
    sprintf(session_data, "%s%5d", POS(12,6), user_dataP->warehouse);
#endif
    screen_len = static_screen_len;
    empty_fields_len = static_empty_fields_len;
    session_data_len = static_session_data_len;

    fields = new Field *[7];
    fields[lpos++] = genfield(threadP, 52, 6, 2, &data->s_D_ID); /* District */
    fields[lpos++] = genfield(threadP, 11, 11, 4, &data->s_C_ID); /* Customer # */
    fields[lpos++] = genfield(threadP, 29, 12, 16, (char *)data->s_C_LAST); /* Name */
    fields[lpos++] = genfield(threadP, 33, 11, 5, &data->s_C_W_ID); /* Cust-Warehouse */
    fields[lpos++] = genfield(threadP, 54, 11, 2, &data->s_C_D_ID); /* Cust-District */
    fields[lpos++] = genfield(threadP, 23, 17, 8, &data->s_H_AMOUNT); /* Amount Paid */
    fields[lpos++] = NULL;
#ifdef USE_SMART_FIELDS
    fields[1]->ok_func = (int (*)(void*))pos_zero;
    fields[1]->ok_data = &fields[2]->pos;
    fields[2]->ok_func = (int (*)(void*))pos_zero;
    fields[2]->ok_data = &fields[1]->pos;
#endif
}

int Payment::validate() {
    if (!fields[0]->pos) {
        pos=0;
        message(threadP, "District ID is a required field");
        return 0;
    }
    if (fields[1]->pos) {
#ifdef USE_BYNAME
        data->s_byname = 0;
#endif
#ifdef USE_BYNAME
        data->s_byname = 1;
#endif
    } else {
        pos=1;
        message(threadP, "Customer ID or Name is required");
        return 0;
    }
    if (!fields[3]->pos) {
        pos=3;
        message(threadP, "Customer Warehouse is a required field");
        return 0;
    }
    if (!fields[4]->pos) {
        pos=4;
        message(threadP, "Customer District is a required field");
        return 0;
    }
    if (data->s_H_AMOUNT <= 0) {
        pos=5;
        message(threadP, "Enter a positive amount");
        return 0;
    }
    data->s_W_ID = user_dataP->warehouse;

    return 1;
}

int Payment::respond() {
    if (data->s_transtatus != TRAN_OK) {
        display_status(data->s_transtatus);
        return -1;
    }
}

```

```

char buf[32];
position(threadP, 52, 6); format_int(buf, 3, data->s_D_ID); threadP->write(buf, 2);
position(threadP, 33, 11); format_int(buf, 5, data->s_C_W_ID); threadP->write(buf, 4);
position(threadP, 54, 11); format_int(buf, 3, data->s_C_D_ID); threadP->write(buf, 2);
position(threadP, 7, 4); threadP->write( data->s_H_DATE );
position(threadP, 1, 7); threadP->write( data->s_W_STREET_1);
position(threadP, 42, 7); threadP->write( data->s_D_STREET_1);
position(threadP, 1, 8); threadP->write( data->s_W_STREET_2);
position(threadP, 42, 8); threadP->write( data->s_D_STREET_2);
position(threadP, 1, 9); threadP->write( data->s_W_CITY);
position(threadP, 22, 9); threadP->write( data->s_W_STATE);
position(threadP, 25, 9); format_zip(buf, 10, data->s_W_ZIP); threadP->write(buf, 10);
position(threadP, 42, 9); threadP->write( data->s_D_CITY);
position(threadP, 63, 9); threadP->write( data->s_D_STATE);
position(threadP, 66, 9); format_zip(buf, 10, data->s_D_ZIP); threadP->write(buf, 10);
position(threadP, 11, 11); format_int(buf, 5, data->s_C_ID); threadP->write(buf, 4);
position(threadP, 9, 12); threadP->write( data->s_C_FIRST);
position(threadP, 26, 12); threadP->write( data->s_C_MIDDLE);
position(threadP, 29, 12); threadP->write( data->s_C_LAST);
position(threadP, 58, 12); format_date(buf, 10, data->s_C_SINCE); threadP->write( buf, 10);
position(threadP, 9, 13); threadP->write( data->s_C_STREET_1);
position(threadP, 58, 13); threadP->write( data->s_C_CREDIT);
position(threadP, 9, 14); threadP->write( data->s_C_STREET_2);
position(threadP, 58, 14); format_float(buf, 6, 2, data->s_C_DISCOUNT/100); threadP->write(buf, 6);
position(threadP, 9, 15); threadP->write( data->s_C_CITY);
position(threadP, 30, 15); threadP->write( data->s_C_STATE);
position(threadP, 33, 15); format_zip(buf, 10, data->s_C_ZIP); threadP->write(buf, 10);
position(threadP, 58, 15); format_phone(buf, 18, data->s_C_PHONE ); threadP->write(buf, 18);
position(threadP, 17, 17); format_money( buf, 15, data->s_H_AMOUNT); threadP->write(buf, 14);
position(threadP, 55, 17); format_money( buf, 16, data->s_C_BALANCE); threadP->write(buf, 15);
position(threadP, 17, 18); format_money( buf, 15, data->s_C_CREDIT_LIM); threadP->write(buf, 14);

if (data->s_C_CREDIT[0] == 'B' && data->s_C_CREDIT[1] == 'C') {
    int i, size = strlen((char *)data->s_C_DATA);
    for (i = 0; i < 4; i++) {
        position(threadP, 12, 20+i);
        threadP->write(data->s_C_DATA, (size > 50)?50:size);
        size -= 50;
        if (size <= 0) break;
    }
}

return 0;
}

OrderStatus
OrderStatus::OrderStatus(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = ORDERSTATUS_SERVICE;
    dataptr = data = new OrderStatus_data;
    data_len = sizeof(OrderStatus_data);

    status_x=1;
    status_y=25;

    int pos = 0;
    screen = static_screen;
    empty_fields = static_empty_fields;
#ifdef LOCAL_SESSION_DATA
    session_data = new char[static_session_data_len+1];
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#else
    session_data = static_session_data;
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#endif
    screen_len = static_screen_len;
    empty_fields_len = static_empty_fields_len;
    session_data_len = static_session_data_len;

    fields = new Field *[4];
    fields[pos++] = genfield(threadP, 29, 4, 2, &data->s_D_ID); /* District */
    fields[pos++] = genfield(threadP, 11, 5, 4, &data->s_C_ID); /* Customer ID */
    fields[pos++] = genfield(threadP, 44, 5, 16, (char *)data->s_C_LAST); /* Customer Name */
    fields[pos++] = NULL;
#ifdef USE_SMART_FIELDS
    fields[1]->ok_func = (int (*)(void*))pos_zero;
    fields[1]->ok_data = &fields[2]->pos;
    fields[2]->ok_func = (int (*)(void*))pos_zero;
    fields[2]->ok_data = &fields[1]->pos;
#endif
};

int OrderStatus::validate() {
    if (!fields[0]->pos) {
        pos=0;
        message(threadP, "District ID is a required field");
        return 0;
    }
    if (fields[1]->pos) {
#ifdef defined(USE_BYNAME)
        data->s_byname = 0;
#endif
    } else if (fields[2]->pos) {
#ifdef defined(USE_BYNAME)
        data->s_byname = 1;
#endif
    }
}

} else {
    pos=1;
    message(threadP, "Customer ID or Name is required");
    return 0;
}

data->s_W_ID = user_dataP->warehouse;

return 1;
}

int OrderStatus::respond() {
    display_status(data->s_transtatus);
    if (data->s_transtatus != TRAN_OK)
        return -1;
}

char buf[32];

position(threadP, 11, 5); format_int(buf, 5, data->s_C_ID); threadP->write(buf, 4);
position(threadP, 24, 5); threadP->write(data->s_C_FIRST);
position(threadP, 41, 5); threadP->write(data->s_C_MIDDLE);
position(threadP, 44, 5); threadP->write(data->s_C_LAST);
position(threadP, 15, 6); format_money(buf, 11, data->s_C_BALANCE); threadP->write(buf, 10);
position(threadP, 15, 8); format_int(buf, 9, data->s_O_ID); threadP->write(buf, 8);
position(threadP, 38, 8); format_date(buf, 19, data->s_O_ENTRY_D); threadP->write(buf);
if (data->s_O_CARRIER_ID > 0) {
    position(threadP, 76, 8);
    format_int(buf, 3, data->s_O_CARRIER_ID);
    threadP->write(buf, 2);
}

for (int i=0; i < data->s_ol_cnt; i++) {
    position(threadP, 3, i+10);
    format_int(buf, 6, data->item[i].s_OL_SUPPLY_W_ID);
    threadP->write(buf, 5);

    position(threadP, 14, i+10);
    format_int(buf, 7, data->item[i].s_OL_I_ID);
    threadP->write(buf, 6);

    position(threadP, 25, i+10);
    format_int(buf, 3, data->item[i].s_OL_QUANTITY);
    threadP->write(buf, 2);

    position (threadP, 32, i+10);
    format_money(buf, 10, data->item[i].s_OL_AMOUNT);
    threadP->write(buf, 9);

    position (threadP, 47, i+10);
    format_date(buf, 20, data->item[i].s_OL_DELIVERY_D);
    threadP->write(buf, 19);
}

return 0;
}

Delivery
Delivery::Delivery(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = DELIVERY_SERVICE;
    dataptr = data = new Delivery_data;
    data_len = sizeof(Delivery_data);

    status_x = 1;
    status_y = 8;

    int pos = 0;
    screen = static_screen;
    empty_fields = static_empty_fields;
#ifdef LOCAL_SESSION_DATA
    session_data = new char[static_session_data_len+1];
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#else
    session_data = static_session_data;
    sprintf(session_data, "%s%5d", POS(12,4), user_dataP->warehouse);
#endif
    screen_len = static_screen_len;
    empty_fields_len = static_empty_fields_len;
    session_data_len = static_session_data_len;

    fields = new Field *[2];
    fields[pos++] = genfield(threadP, 17, 6, 2, &data->s_O_CARRIER_ID); /* Carrier Number */

    fields[pos++] = NULL;
};

int Delivery::validate() {
    if (!fields[0]->pos) {
        pos=0;
        message(threadP, "Carrier ID is a required field");
        return 0;
    }
}

time((time_t *)&(data->s_queued_time));

data->s_W_ID = user_dataP->warehouse;

return 1;
}

```

```

int Delivery::respond() {
    if (data->s_transtatus == TRAN_OK) {
        position(threadP, status_x, status_y);
        threadP->write("Execution Status: Delivery has been queued");
    } else {
        display_status(data->s_transtatus);
        return -1;
    }
    return 0;
}

/*****
StockLevel
*****/
StockLevel::StockLevel(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = STOCKLEVEL_SERVICE;
    dataptr = data = new StockLevel_data;
    data_len = sizeof(StockLevel_data);

    status_x = 1;
    status_y = 10;

    int pos = 0;
    screen = static_screen;
    empty_fields = static_empty_fields;
    session_data = static_session_data;
#ifdef LOCAL_SESSION_DATA
    session_data = new char[static_session_data_len+1];
    sprintf(session_data, "%s%5d%s%2d", POS(12,4), user_dataP->warehouse,
                                                    POS(29,4),
user_dataP->district);
#else
    session_data = static_session_data;
    sprintf(session_data, "%s%5d%s%2d", POS(12,4), user_dataP->warehouse,
                                                    POS(29,4),
user_dataP->district);
#endif
    screen_len = static_screen_len;
    empty_fields_len = static_empty_fields_len;
    session_data_len = static_session_data_len;

    fields = new Field *[2];
    fields[pos++] = genfield(threadP, 24, 6, 2, &data->s_threshold ); /* Threshold */
    fields[pos++] = NULL;
};

int StockLevel::validate() {
    if (data->s_threshold <= 0) {
        pos=0;
        message(threadP, "A positive non-zero threshold is required");
        return 0;
    }
    data->s_W_ID = user_dataP->warehouse;
    data->s_D_ID = user_dataP->district;

    return 1;
}

int StockLevel::respond() {
    display_status(data->s_transtatus);
    if (data->s_transtatus != TRAN_OK)
        return -1;

    position(threadP, 12, 8);
    char buf[5];
    format_int(buf, 4, data->s_low_stock);
    threadP->write(buf, 4);

    return 0;
}

/*****
perform
*****/
int NewOrder::process() {
    if (tran_type == NULL)
        return 0;

    if (encina.tran(data, threadP->contextP, tran_type) < 0) {
        return -1;
    }
    return 0;
}

int Payment::process() {
    if (tran_type == NULL)
        return 0;

    if (encina.tran(data, threadP->contextP, tran_type) < 0) {
        return -1;
    }
    return 0;
}

int StockLevel::process() {
    if (tran_type == NULL)
        return 0;
}

if (encina.tran(data, threadP->contextP, tran_type) < 0) {
    return -1;
}
return 0;
}

int OrderStatus::process() {
    if (tran_type == NULL)
        return 0;

    if (encina.tran(data, threadP->contextP, tran_type) < 0) {
        return -1;
    }
    return 0;
}

int Delivery::process() {
    if (tran_type == NULL)
        return 0;

    if (encina.tran(data, threadP->contextP, tran_type) < 0) {
        return -1;
    }
    return 0;
}

int Screen::process() {
    if (tran_type == NULL)
        return 0;

    return 0;
}

/*****
Login
*****/
Login::Login(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = NULL;
    status_x=1;
    status_y=24;

    dataptr = NULL;
    data_len = 0;

    int pos = 0;
    screen = static_screen;
    screen_len = static_screen_len;
    empty_fields = static_empty_fields;
    empty_fields_len = static_empty_fields_len;

    fields = new Field *[3];
    fields[pos++] = genfield(threadP, 16, 5, 5, &(udP->warehouse) ); //Warehouse
    fields[pos++] = genfield(threadP, 34, 5, 2, &(udP->district) ); //District
    fields[pos++] = NULL;
};

int Login::validate() {
    if (!fields[0]->pos) {
        pos=0;
        message(threadP, "Warehouse ID is a required field");
        return 0;
    }
    if (!fields[1]->pos) {
        pos=1;
        message(threadP, "District ID is a required field");
        return 0;
    }

    return 1;
}

/*****
Menu
*****/
Menu::Menu(User_data *udP, Thread_data *threadP) : Screen(udP, threadP) {
    tran_type = NULL;
    status_x=1;
    status_y=24;

    int pos = 0;
    screen = static_screen;
    screen_len = static_screen_len;
    empty_fields = NULL;
    empty_fields_len = 0;

    fields = NULL;
};

/*****
Static data
*****/
char const * const blanks = " ";
char const * const underscores = "_____";
char const * const backspaces = "\b\b\b\b\b\b\b\b\b\b";

/*****
Utility Functions
*****/

```

```

*****/
static int string_empty(char const *data) {
    return data[0] == 0;
}
static int pos_zero(int const *val) {
    return *val == 0;
}
static int pos_nonzeros(int const **val) {
    int const **ptr;
    for (ptr = val; *ptr; ptr++) {
        if (**ptr == 0)
            return 0;
    }
    return 1;
}
int position(int x, int y, char *buf) {
    int pos = 0;
    buf[pos++] = ESCc;
    buf[pos++] = 'I';
    if (y >= 10) buf[pos++] = (y / 10) + '0';
    buf[pos++] = (y % 10) + '0';
    buf[pos++] = ':';
    if (x >= 10) buf[pos++] = (x / 10) + '0';
    buf[pos++] = (x % 10) + '0';
    buf[pos++] = 'H';
    buf[pos++] = 0;
    return 0;
}
int position(InOut *threadP, int x, int y) {
    char buf[16];
    position(x, y, buf);
    threadP->write(buf);
    return 0;
}
static int clear_eos(InOut *threadP) {
    threadP->write(ESC "I");
    return 0;
}
int message(InOut *threadP, char const *text, int need_flush) {
    position(threadP, 1,25);
    threadP->write(text);
    clear_eos(threadP);
    if (need_flush)
        threadP->flush();
    return 0;
}
static int clear_eos(char *buf) {
    buf[0] = ESCc;
    buf[1] = 'I';
    buf[2] = 'J';
    return 0;
}

```

screen.h

```

/* (C)1997 IBM Corporation */
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <ctype.h>
#ifdef WIN32
#include <termios.h>
#endif
#include <time.h>

#include "field.h"
#include "inout.h"
#include "tpcc.h"

extern int position(int x, int y, char *buf);
extern int position(InOut *ioP, int x, int y);
extern int message(InOut *ioP, char const *text, int need_flush=1);

class User_data {
public:
    int warehouse;
    int district;
};

class Thread_data : public InOut {
public:
    void *contextP;
    Thread_data(int infd, int outfd, void *conP) : InOut(infd, outfd), contextP(conP) {};
};

class Screen {
protected:
    static char const end_str[];
    static int end_str_len;
    int has_data;
    void *dataptr;

```

```

char *tran_type;
char const *screen;
char const *empty_fields;
char *session_data;
int screen_len;
int session_data_len;
int empty_fields_len;
int pos;
int status_x, status_y;
int data_len;
Thread_data *threadP;

public:
    User_data *user_dataP;
    Field **fields;
    virtual char const *isa() { return "Screen"; };
    virtual int reset();
    virtual int present();
    virtual int present_empty_fields();
    virtual int process();
    virtual int user_input();
    virtual int validate() { return 1; };
    virtual int respond() { return 0; };
    int handle();
    int display_status(int status);
    Screen(User_data *udP, Thread_data *thrP) {
        user_dataP = udP;
        threadP = thrP;
        has_data = 0;
        pos = 0;
        fields = NULL;
        screen = empty_fields = session_data = NULL;
        screen_len = session_data_len = empty_fields_len = 0;
    };
    virtual ~Screen();
};

class Login : public Screen {
protected:
    static char const static_screen[];
    static char const static_empty_fields[];
    static char static_session_data[];
    static int static_screen_len;
    static int static_empty_fields_len;
    static int static_session_data_len;
public:
    int validate();
    Login::Login(User_data *udP, Thread_data *thrP);
};

class NewOrder : public Screen {
protected:
    static char const static_screen[];
    static char const static_empty_fields[];
    static char static_session_data[];
    static int static_screen_len;
    static int static_empty_fields_len;
    static int static_session_data_len;
    int start_field;
    void swap_fields(int i, int j);
public:
    NewOrder_data *data;

    int reset();
    NewOrder::NewOrder(User_data *udP, Thread_data *thrP);
    int validate();
    int process();
    int respond();
};

class Payment : public Screen {
protected:
    static char const static_screen[];
    static char const static_empty_fields[];
    static char static_session_data[];
    static int static_screen_len;
    static int static_empty_fields_len;
    static int static_session_data_len;
public:
    Payment_data *data;
    int validate();
    int process();
    int respond();
    Payment(User_data *udP, Thread_data *thrP);
};

class OrderStatus : public Screen {
protected:
    static char const static_screen[];
    static char const static_empty_fields[];
    static char static_session_data[];
    static int static_screen_len;
    static int static_empty_fields_len;
    static int static_session_data_len;
public:
    OrderStatus_data *data;
    int validate();
    int process();
    int respond();
};

```

```

OrderStatus(User_data *udP, Thread_data *thrP);
};

class Delivery : public Screen {
protected:
static char const static_screen[];
static char const static_empty_fields[];
static char static_session_data[];
static int static_screen_len;
static int static_empty_fields_len;
static int static_session_data_len;
public:
Delivery_data *data;
int validate();
int process();
int respond();

Delivery(User_data *udP, Thread_data *thrP);
};

class StockLevel : public Screen {
protected:
static char const static_screen[];
static char const static_empty_fields[];
static char static_session_data[];
static int static_screen_len;
static int static_empty_fields_len;
static int static_session_data_len;
public:
StockLevel_data *data;
int validate();
int process();
int respond();

StockLevel(User_data *udP, Thread_data *thrP);
};

class Menu : public Screen {
protected:
static char const static_screen[];
static char const static_empty_fields[];
static char static_session_data[];
static int static_screen_len;
static int static_empty_fields_len;
static int static_session_data_len;
public:
Menu(User_data *udP, Thread_data *thrP);
};

```

screen data.C

```

/* (C)1997 IBM Corporation */
#include "screen.h"

char const NewOrder::static_screen[] =
POS( 1, 3) CLEAR_EOS
POS(36, 3) "New Order"
POS( 1, 4) "Warehouse"
POS(19, 4) "District:"
POS(55, 4) "Date:"
POS( 1, 5) "Customer:"

POS(19, 5) "Name:"
POS(44, 5) "Credit:"
POS(57, 5) "Disc.:"
POS( 1, 6) "Order Number:"
POS(25, 6) "Number of Lines:"
POS(52, 6) "W_Tax:"
POS(67, 6) "D_Tax:"
POS( 2, 8) "Supp_W Item_Num Item_Name"
POS(44, 8) "Qty Stock B/G Price Amount"
;

char const NewOrder::static_empty_fields[] =
POS(29, 4) "_____" /* District */
POS(12, 5) "_____" /* Customer */

POS( 3, 9) "_____"
POS(10, 9) "_____"
POS(45, 9) "_____"
POS( 3,10) "_____"
POS(10,10) "_____"
POS(45,10) "_____"
POS( 3,11) "_____"
POS(10,11) "_____"
POS(45,11) "_____"
POS( 3,12) "_____"
POS(10,12) "_____"
POS(45,12) "_____"
POS( 3,13) "_____"
POS(10,13) "_____"
POS(45,13) "_____"
POS( 3,14) "_____"
POS(10,14) "_____"
POS(45,14) "_____"

```

```

POS( 3,15) "_____"
POS(10,15) "_____"
POS(45,15) "_____"
POS( 3,16) "_____"
POS(10,16) "_____"
POS(45,16) "_____"
POS( 3,17) "_____"
POS(10,17) "_____"
POS(45,17) "_____"
POS( 3,18) "_____"
POS(10,18) "_____"
POS(45,18) "_____"
POS( 3,19) "_____"
POS(10,19) "_____"
POS(45,19) "_____"
POS( 3,20) "_____"
POS(10,20) "_____"
POS(45,20) "_____"
POS( 3,21) "_____"
POS(10,21) "_____"
POS(45,21) "_____"
POS( 3,22) "_____"
POS(10,22) "_____"
POS(45,22) "_____"
POS( 3,23) "_____"
POS(10,23) "_____"
POS(45,23) "_____"
;

char NewOrder::static_session_data[] =
POS(12,4) "#####" /* Warehouse Id */
;

int NewOrder::static_screen_len = sizeof(NewOrder::static_screen) - 1;
int NewOrder::static_empty_fields_len = sizeof(NewOrder::static_empty_fields) - 1;
int NewOrder::static_session_data_len = sizeof(NewOrder::static_session_data) - 1;

/* Payment */
char const Payment::static_screen[] =
POS( 1, 3) CLEAR_EOS
POS(38,3) "Payment"
POS( 1, 4) "Date:"
POS( 1, 6) "Warehouse:"
POS(42,6) "District:"
POS( 1,11) "Customer:"
POS(17,11) "Cust-Warehouse:"
POS(39,11) "Cust-District:"
POS( 1,12) "Name:"
POS(50,12) "Since:"
POS(50,13) "Credit:"
POS(50,14) "%Disc:"
POS(50,15) "Phone:"
POS( 1,17) "Amount Paid:"
POS(37,17) "New Cust-Balance:"
POS( 1,18) "Credit Limit:"
POS( 1,20) "Cust-Data:"
;

char const Payment::static_empty_fields[] =
POS( 52, 6) "_____" /* District */
POS(11,11) "_____" /* Customer # */
POS(33,11) "_____" /* Cust-Warehouse */
POS(54,11) "_____" /* Cust-District */
POS(29,12) "_____" /* Name */
POS(23,17) "_____" /* Amount Paid */
;

char Payment::static_session_data[] =
POS(12,6) "#####" /* Warehouse */
;

int Payment::static_screen_len = sizeof(Payment::static_screen) - 1;
int Payment::static_empty_fields_len = sizeof(Payment::static_empty_fields) - 1;
int Payment::static_session_data_len = sizeof(Payment::static_session_data) - 1;

/* Order Status */
char const OrderStatus::static_screen[] =
POS( 1, 3) CLEAR_EOS
POS(35, 3) "Order-Status"
POS( 1, 4) "Warehouse:"
POS(19, 4) "District:"
POS( 1, 5) "Customer:"
POS(18, 5) "Name:"
POS( 1, 6) "Cust-Balance:"
POS( 1, 8) "Order-Number"
POS(26, 8) "Entry-Date:"
POS(60, 8) "Carrier-Number:"
POS( 1, 9) "Supply-W"
POS(14, 9) "Item-Num"
POS(25, 9) "Qty"
POS(33, 9) "Amount"
POS(45, 9) "Delivery-Date"
;

char const OrderStatus::static_empty_fields[] =
POS(29, 4) "_____" /* District */
POS(11, 5) "_____" /* Customer ID */
POS(44, 5) "_____" /* Customer Name */
;

char OrderStatus::static_session_data[] =

```

```

POS(12, 4) "#####" /* Warehouse */
:
int OrderStatus::static_screen_len = sizeof(OrderStatus::static_screen) - 1;
int OrderStatus::static_empty_fields_len = sizeof(OrderStatus::static_empty_fields) - 1;
int OrderStatus::static_session_data_len = sizeof(OrderStatus::static_session_data) - 1;

/* Delivery */
char const Delivery::static_screen[] =
    POS(1,3) CLEAR_EOS
    POS(38,3) "Delivery"
    POS(1,4) "Warehouse:"
    POS(1,6) "Carrier Number:"

char const Delivery::static_empty_fields[] =
    POS(17,6) "___" /* Carrier Number */

char Delivery::static_session_data[] =
    POS(12,4) "#####" /* Warehouse */

int Delivery::static_screen_len = sizeof(Delivery::static_screen) - 1;
int Delivery::static_empty_fields_len = sizeof(Delivery::static_empty_fields) - 1;
int Delivery::static_session_data_len = sizeof(Delivery::static_session_data) - 1;

/* Stock level */
char const StockLevel::static_screen[] =
    POS(1,3) CLEAR_EOS
    POS(35,3) "Stock-Level"
    POS(1,4) "Warehouse:"
    POS(19,4) "District:"
    POS(1,6) "Stock Level Threshold:"
    POS(1,8) "Low Stock:"

char const StockLevel::static_empty_fields[] =
    POS(24,6) "___" /* Threshold */

char StockLevel::static_session_data[] =
    POS(12,4) "#####" /* Warehouse */
    POS(29,4) "##" /* District */

int StockLevel::static_screen_len = sizeof(StockLevel::static_screen) - 1;
int StockLevel::static_empty_fields_len = sizeof(StockLevel::static_empty_fields) - 1;
int StockLevel::static_session_data_len = sizeof(StockLevel::static_session_data) - 1;

/* Login */
char const Login::static_screen[] =
    POS(1,1) CLEAR_EOS
    POS(30,3) "Please login."
    POS(5,5) "Warehouse:"
    POS(24,5) "District:"

char const Login::static_empty_fields[] =
    POS(16,5) "_____" /* Warehouse */
    POS(34,5) "_____" /* District */

int Login::static_screen_len = sizeof(Login::static_screen) - 1;
int Login::static_empty_fields_len = sizeof(Login::static_empty_fields) - 1;

/* Menu */
char const Menu::static_screen[] =
    POS(1,1) CLEAR_EOS
    "(1)New-Order (2)Payment (3)Order-Status (4)Delivery (5)StockLevel (9)Exit"

int Menu::static_screen_len = sizeof(Menu::static_screen) - 1;

/* end string */
char const Screen::end_str[] = "\033[H\n";
int Screen::end_str_len = sizeof(Screen::end_str) - 1;


```

server.c

```

/*
 * server.c
 */
 * $Revision: 1.11 $
 * $Date: 1999/05/06 21:28:30 $
 * $Log: server.c,v $
 *
 * $TALog: server.c,v $
 * Revision 1.11 1999/05/06 21:28:30 oz
 * - Removed all the .. from the includes
 * - Added -I. to the makefiles instead
 * - Moved all the thread related code and connection
 * selection to serverMon.c
 * [from r1.10 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.10 1999/04/19 20:14:48 oz
 * - Moved all the simulated code to server.c
 * - Created nulldb.c for compilation with no DB
 * [from r1.8 by delta oz-24331-TPCC-move-sim-code-to-common-file, r1.1]
 *
 * Revision 1.9 1999/04/14 18:11:56 wenjian
 * Make changes so that the web client data structures for transactions
 * are same as the data structures used in SQL server. It is an important
 * change to integrate with MS TPCC kit. It will also avoid copyin/copyout
 * for each transaction.

```

```

* [from r1.8 by delta wenjian-24134-TPCC-make-client-data-structure-same-as-server, r1.1]
*
* Revision 1.8 1998/12/11 16:37:58 wenjian
* Move some common functions from client/client_utils.c to common/tpcc_utils.c.
* In this version, we only move time_diff_ms(). Need some work in order to
* move other functions like ERROROUT.
*
* - Move time_diff_ms() to common/tpcc_utils.c
* [from r1.7 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.2]
*
* Revision 1.7 1998/12/11 16:14:20 wenjian
* Add code for checking statistic data in a single variable and collecting
* statistic data based on iStatsFrequency.
*
* - Add time_diff_ms()
* [from r1.6 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1]
*
* Revision 1.6 1998/11/09 16:59:47 wenjian
* In this revision, most of the changes are related to the directory of header
* files after directory reorganization. Other changes include adding or removing
* files to put them in the right directories. Makefiles are written for NT
* platform so that nmake is working on NT now. Need a top level Makefile for all
* the directories.
* [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
*
* Revision 1.5 1998/11/09 14:48:24 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.13 1998/11/06 16:10:56 wenjian
* - Change num_mults from 5 to 20
* [from r1.12 by delta wenjian-23646-TPCC-clean-up-source-code, r1.1]
*
* Revision 1.12 1998/10/22 16:25:12 wenjian
* Multi-threaded version.
*
* - Define deliLog for the output of delivery server
* - Stop printing to stderr in err_print() since it seems to be too
* expensive on NT. Print to file instead.
* [from r1.11 by delta wenjian-23529-TPCC-integrate-with-SQL-server, r1.2]
*
* Revision 1.11 1998/06/17 15:05:48 wenjian
* Somehow, read and write didn't work for socket on NT, although they
* are supposed to work. As a work-around way, use recv and send for
* NT in this revision. We may change them back if the problem is gone.
*
* Use recv and send for socket read and write.
* [from r1.10 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.2]
*
* Revision 1.10 1998/02/17 22:07:06 wenjian
* Define macros to deal with the different function names on NT
* [from r1.9 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1]
*
* Revision 1.9 1998/01/23 15:08:48 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.8 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*/
/*
 * TPCC Server
 *
 * There are currently three versions of the TPCC benchmark
 * implemented here: An Encina monitor based benchmark,
 * an Encina Toolkit based benchmark and a DCE only benchmark.
 *
 * This file, server.c, contains all the code that is common to
 * all the versions. Each server has its own main file:
 * serverMon.c for the monitor server, serverTK.c for the toolkit
 * server and serverDce.c for the dce server.
 *
 * Each server is comprised of three main modules: the server specific
 * one (mentioned above), the common one, in this file, and the
 * server part, which is in the SQL files DBInfo.ec, dBInit.ec,
 * delivery.ec, newOrder.ec, orderStatus.ec, payment.ec, stockLevel.ec.
 */
#include <sys/types.h>
#ifdef WIN32
#include <sys/socket.h>
#include <sys/errno.h>
#else
#include <winsock.h>
#include <io.h>
#endif
#include <fcntl.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#ifdef SOLARIS
#include <dce/pthread.h>
#else /* solaris */
#include <pthread.h>

```

<pre> #endif #include <utils/trace.h> #include <tpm/mon.h> #include "common/utilities.h" #include "server.h" #include "common/tpcc_type.h" #include "common/do_tpcc.h" #include <time.h> #define DEFINE_SERVER_DEBUG #include "serverDebug.h" #if defined(solaris) extern int errno; #endif #ifdef WIN32 #define O_RDONLY _O_RDONLY #define read(A,B,C) _recv(A,B,C,0) #define open _open #define close _close #endif #define SIM_ERROR_CODE TPCC_SUCCESS #ifdef WIN32 #define RANDOM rand #else #define RANDOM random #endif #define TPCC_HOME "/tmp" #define TIME_PREFIX_LEN 50 extern char sys_errlist[]; extern time_diff_ms(struct timeval *, struct timeval *); void dprint(char *format, ...); /* * Global variables common to all types of servers */ FILE *server_logtrans = NULL; FILE *deliLog = NULL; int logtrans = -1; FILE *dvry_log = NULL; /* FILE structure for delivery log */ int dvry_log_fd = -1; /* File descriptor for delivery log */ int status_log = -1; /* File descriptor for status log */ FILE *deliveryLog = NULL; FILE *deliveryOut = NULL; int serverIdNumber = 0; /* The ID of the server * This is used to identify output */ int serverPid = 0; int num_mults = 80; /* The number of times the matrices are * multiplied (in order to spend some time) */ int server_null_test = 0; int server_init = 0; /* The time (in seconds) the test started * This is used by the deferred delivery * which reports its times as elapsed time * since start time */ int null_with_sleep = 1; /* Sleep for some time when simulating trans */ void err_print(char *format, ...); void logprint(char *format, ...); void open_log_files() { /* open DVRY_LOG to keep delivery transactions logs*/ char logname[MAX_STR_LEN], fname[MAX_STR_LEN]; char buffer[MAX_STR_LEN]; char *tpcc_home; char *log_dir; int bytes; int current_fp; int current; log_dir = getenv("DELIVERY_LOGS"); if (log_dir == NULL) { fprintf(stderr, "DELIVERY_LOGS not specified, using %s\n", TPCC_HOME); log_dir = TPCC_HOME; } * sprintf(buffer, "%s/status.%d", log_dir, getpid()); status_log = creat(buffer, 0666); * tpcc_home = getenv("TPCC_HOME"); if (tpcc_home == NULL) { fprintf(stderr, "TPCC_HOME not specified, using /tmp\n"); tpcc_home = "/tmp"; } sprintf(fname, "%s/CURRENT", tpcc_home); current_fp = open(fname, O_RDONLY); </pre>	<pre> bytes = read(current_fp, buffer, MAX_STR_LEN); if (bytes == -1) { fprintf(stderr, "Could not read CURRENT file.\n"); exit(1); } buffer[bytes] = '\0'; current = atoi(buffer); close(current_fp); dvry_log = NULL; } /* * logprint() -- variable argument function used to print error * and debug statements. Function is called when * any of the debug macros (defined in serverDebug.h) * are used. */ /* * get_thread_id * A function that returns the thread ID of the current thread */ int get_thread_id() { pthread_t thread = pthread_self(); int thread_id = pthread_getunique_np(&thread); return(thread_id); } void print_time_prefix(FILE *file) { time_t cur_time; char time_str[30]; cur_time = time(&cur_time); strftime(time_str, 29, "%X", localtime(&cur_time)); fprintf(file, "%4d %5d %4d %s - ", serverIdNumber, serverPid, get_thread_id(), time_str); } char *get_time_prefix(char *buffer) { time_t cur_time; char time_str[30]; int len; cur_time = time(&cur_time); strftime(time_str, 29, "%X", localtime(&cur_time)); len = sprintf(buffer, "%4d %5d %4d %s - ", serverIdNumber, serverPid, get_thread_id(), time_str); if (len >= TIME_PREFIX_LEN) { fprintf(stderr, "TIME_PREFIX_LEN (%d) too small: %d\n", TIME_PREFIX_LEN, len); exit(12); } return(buffer); } void logprint(char *format, ...) { char formatBuffer[200]; char *fmt = formatBuffer; int fmtLen; va_list ap; va_start(ap, format); fmtLen = TIME_PREFIX_LEN + strlen(format) + 2; if (fmtLen > sizeof(formatBuffer)) { fmt = (char *)malloc(fmtLen); } get_time_prefix(fmt); strcat(fmt, format); if (server_logtrans) { fprintf(server_logtrans, fmt, ap); fflush(server_logtrans); } else { fprintf(stderr, fmt, ap); } if (fmt != formatBuffer) free(fmt); va_end(ap); } void err_print(char *format, ...) { char formatBuffer[200]; char *fmt = formatBuffer; int fmtLen; char timeBuffer[128]; va_list ap; va_start(ap, format); fmtLen = TIME_PREFIX_LEN + strlen(format) + 2; </pre>
---	---

```

if (fmtLen > sizeof(formatBuffer)) {
    fmt = (char *)malloc(fmtLen);
}
get_time_prefix(fmt);
strcat(fmt, format);
if (server_logtrans) {
    fprintf(server_logtrans, fmt, ap);
    fflush(server_logtrans);
} else {
    fprintf(stderr, fmt, ap);
}

if (fmt != formatBuffer) free(fmt);
va_end(ap);
}

/*
 * dprint() -- variable argument function used to print debug
 * statements; for use with DPRINT macro.
 */

void dprint(char *format, ...)
{
    va_list ap;
    va_start(ap, format);

    print_time_prefix(stderr);
    fprintf(stderr, format, ap);

    va_end(ap);
}

/** Code that has to do with null servers and simulated DBs */

void mat_mult(int);

#define ROWS 5
#define COLS 5

double matrix_a[ROWS][COLS] = {
    {1.2, 3.4, 2.3, 4.6, 5.2},
    {2.3, 4.5, 1.2, 9.4, 3.1},
    {3.4, 5.2, 3.8, 6.5, 1.6},
    {1.2, 5.3, 6.1, 2.9, 3.8},
    {2.4, 1.2, 3.4, 7.2, 1.0}
};

double matrix_b[ROWS][COLS] = {
    {3.4, 5.9, 2.8, 3.4, 5.6},
    {7.2, 9.3, 4.6, 5.2, 1.3},
    {6.4, 5.2, 8.3, 9.4, 2.3},
    {7.2, 3.4, 6.9, 8.1, 2.3},
    {2.3, 4.5, 7.2, 3.4, 5.8}
};

/* Num of ms to add to RT */
static int rt_increment = 0;

/* Num of ms to add to rt_increment after a certain time. */
static int more_srv_work = 0;

/* how often (in second) to add more_srv_work to rt_increment*/
static int period_to_add_rt = 7*60;

/* how often (in second) to check if there is transaction */
static int period_to_check_tran = 10;

static struct timespec *get_wait_time(struct timespec *timeP, int tran)
{
    int ran = RANDOM() % 1000;
    int wait;

    if (0) {
        if (ran > 998) {
            timeP->tv_sec = 10;
        } else if (ran > 990) {
            timeP->tv_sec = 5;
        } else if (ran > 970) {
            timeP->tv_sec = 1;
        } else {
            timeP->tv_sec = 0;
        }
        timeP->tv_nsec = 50000000;
        if (tran == NEWO_TRANS) {
            timeP->tv_nsec *= 2;
            timeP->tv_sec *= 2;
        }
    } else {
        int time_ms = 0;
        if (tran == NEWO_TRANS) {
            time_ms = 195;
        } else if (tran == PAYMENT_TRANS) {
            time_ms = 50;
        } else if (tran == ORDER_STAT_TRANS) {
            time_ms = 115;
        } else if (tran == STOCK_TRANS) {
            time_ms = 10;
        } else if (tran == DELIVERY_TRANS) {
            time_ms = 0;
        }
        time_ms += rt_increment;
        timeP->tv_sec = 0;
        timeP->tv_nsec = time_ms * 1000000;
    }
    return(timeP);
}

/** A simulated new order transaction */
void sim_new_order(dataP)
newOrder_data_t *dataP;
{
    int i;
    static int next_id = 100;
    struct timespec wait_time;
    static int lasttime = 0;
    struct timeval now;
    static int periods = 0;

    get_local_time(&now);
    if (now.tv_sec - lasttime > period_to_check_tran) {
        static trans[3]; /* Keep the counts for the last 5 periods */
        lasttime = now.tv_sec;

        if ((trans[1] - trans[0] < 2) &&
            (trans[2] - trans[1] < 2)) {
            rt_increment = 0;
            periods = 0;
            more_srv_work = getenv("TPCC_MORE_SERVER_WORK") ?
                atoi(getenv("TPCC_MORE_SERVER_WORK")) : 0;
            err_printf("Nothing much happening - resetting test\n");
        } else {
            periods++;
            if (periods % (period_to_add_rt / period_to_check_tran) == 0) {
                rt_increment += more_srv_work;
                err_printf("rt_increment now %d\n", rt_increment);
            }
        }
        trans[0] = trans[1];
        trans[1] = trans[2];
        trans[2] = next_id;
    }

    if (null_with_sleep)
        pthread_delay_np(get_wait_time(&wait_time, NEWO_TRANS));

    mat_mult(num_mults);
    sprintf((char *)dataP->c_last, "BARBARBAR");
    sprintf((char *)dataP->c_credit, "GC");
    dataP->c_discount = 0.33;
    dataP->o_id = next_id++;
    sprintf((char *)dataP->entry_date, "17-12-1995.12:33:56");
    dataP->total = 99.1;
    dataP->w_tax = 0.729;
    dataP->d_tax = 0.15;
    for (i=0; i<dataP->o_ol_cnt; i++) {
        dataP->item[i].price = dataP->item[i].ol_i_id % 1000;
        sprintf((char *)dataP->item[i].name_i, "item %d", i);
        dataP->item[i].s_quantity = i;
        dataP->item[i].brand_generic[0] = i%2 ? 'O' : 'E';
        dataP->item[i].brand_generic[1] = '\0';
        dataP->item[i].ol_amount =
            dataP->item[i].price * dataP->item[i].ol_quantity;
    }

    if ((dataP->item[dataP->o_ol_cnt - 1].ol_i_id < 1) ||
        (dataP->item[dataP->o_ol_cnt - 1].ol_i_id > 100000)) {
        dataP->header.returncode = INVALID_NEWO;
    } else if (RANDOM() % 90 == 0) {
        dataP->header.returncode = SIM_ERROR_CODE;
    } else {
        dataP->header.returncode = TPCC_SUCCESS;
    }
    return;
}

/** A simulated payment transaction */
void sim_payment(dataP)
payment_data_t *dataP;
{
    struct timespec wait_time;

    if (null_with_sleep)
        pthread_delay_np(get_wait_time(&wait_time, PAYMENT_TRANS));
    mat_mult(num_mults);

    dataP->c_id = 1;
    dataP->c_credit_lim = 100.9;
    dataP->c_discount = 0.2;
    dataP->c_balance = 11.1;

    sprintf((char *)dataP->c_first, "%-16s", "c_first");
    sprintf((char *)dataP->c_middle, "%-2s", "MI");
    sprintf((char *)dataP->c_last, "%-16s", "c_last");
    sprintf((char *)dataP->c_street_1, "%-20s", "c_street_1");
    sprintf((char *)dataP->c_street_2, "%-20s", "c_street_2");
    sprintf((char *)dataP->c_city, "%-20s", "c_city");
    sprintf((char *)dataP->c_state, "%-2s", "PA");
}

```



```

sprintf((char *)dataP->c_zip, "%-9s", "15211111");
sprintf((char *)dataP->c_phone, "%-16s", "6522573904218222");
sprintf((char *)dataP->c_date, "%-19s", "28-11-1995");
sprintf((char *)dataP->c_credit, "%-2s", "GC");
sprintf((char *)dataP->pay_date, "%-19s", "17-12-1995.12:39:13");
sprintf((char *)dataP->d_street_1, "%-20s", "d_street_1");
sprintf((char *)dataP->d_street_2, "%-20s", "d_street_2");
sprintf((char *)dataP->d_city, "%-20s", "d_city");
sprintf((char *)dataP->d_state, "%-2s", "PA");
sprintf((char *)dataP->d_zip, "%-9s", "15211111");
sprintf((char *)dataP->w_street_1, "%-20s", "w_street_1");
sprintf((char *)dataP->w_street_2, "%-20s", "w_street_2");
sprintf((char *)dataP->w_city, "%-20s", "w_city");
sprintf((char *)dataP->w_state, "%-2s", "OH");
sprintf((char *)dataP->w_zip, "%-9s", "14241111");

if (RANDOM() % 70 == 0) {
    dataP->header.returncode = SIM_ERROR_CODE;
} else {
    dataP->header.returncode = TPCC_SUCCESS;
}
}

/** A simulated stock level transaction */
void sim_stock_level(dataP)
stockLevel_data_t *dataP;
{
    struct timespec wait_time;

    if (null_with_sleep)
        pthread_delay_np(get_wait_time(&wait_time, STOCK_TRANS));

    mat_mult(num_mults);

    dataP->stock_count = 12;
    if (RANDOM() % 80 == 0) {
        dataP->header.returncode = SIM_ERROR_CODE;
    } else {
        dataP->header.returncode = TPCC_SUCCESS;
    }
}

/** A simulated delivery transaction */
void sim_delivery(dataP)
delivery_data_t *dataP;
{
    struct timespec wait_time;

    if (null_with_sleep)
        pthread_delay_np(get_wait_time(&wait_time, DELIVERY_TRANS));

    dataP->start_queue = 2.2;
    dataP->header.returncode = TPCC_SUCCESS;
}

/** A simulated order status transaction */
void sim_order_status(dataP)
orderStatus_data_t *dataP;
{
    int i;
    struct timespec wait_time;

    if (null_with_sleep)
        pthread_delay_np(get_wait_time(&wait_time, ORDER_STAT_TRANS));

    mat_mult(num_mults);

    dataP->c_id = dataP->c_id ? dataP->c_id : 99;
    strcpy((char *)dataP->c_first, "Jerome");
    strcpy((char *)dataP->c_middle, "LB");
    strcpy((char *)dataP->c_last, "Trevoe");
    dataP->c_balance = 90.78;
    dataP->o_id = 99;
    strcpy((char *)dataP->entry_date, "06-12-1995.16:42:28");
    dataP->o_carrier_id = 9;
    dataP->o_ol_cnt = 7;

    for (i=0; i<dataP->o_ol_cnt; i++) {
        dataP->item[i].ol_supply_w_id = 1;
        dataP->item[i].ol_i_id = dataP->w_id * 10 + dataP->d_id;
        dataP->item[i].ol_quantity = 10 * (i+1);
        dataP->item[i].ol_amount = dataP->item[i].ol_quantity * 10.1;
        strcpy((char *)dataP->item[i].delivery_date, "NOT DELIVR");
    }

    if (RANDOM() % 90 == 0) {
        dataP->header.returncode = SIM_ERROR_CODE;
    } else {
        dataP->header.returncode = 0;
    }
}

/**
 * mat_mult
 * Multiply the above two matrices
 */

```

```

static void mat_mult(iter)
int iter;
{
    float res[ROWS][COLS];
    int i, j, k;
    int a_num_rows = ROWS;
    int a_num_columns = COLS;
    int b_num_rows = ROWS;
    int b_num_columns = COLS;

    for (; iter>0; iter--) {
        for (i=0; i<a_num_rows; i++) {
            for (j=0; j<b_num_columns; j++) {
                res[i][j] = 0;
                for (k=0; k<b_num_rows; k++) {
                    res[i][j] += matrix_a[i][k] * matrix_b[k][j];
                }
                matrix_a[i][j] = res[i][j];
            }
        }
        pthread_yield();
    }
}

```

server.h

```

/**
 * server.h
 */
* $Revision: 1.11 $
* $Date: 1999/05/06 21:28:31 $
* $Log: $
*
* $STALog: server.h.v $
* Revision 1.11 1999/05/06 21:28:31 oz
* - Removed all the .. from the includes
* - Added -I.. to the makefiles instead
* - Moved all the thread related code and connection
* selection to serverMon.c
* [from r1.9 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
*
* Revision 1.9 1999/01/12 20:52:59 wenjian
* Define MAPOBJNAMEFORMAT so that the server processes and dll can communicate
* via the shared file mappings.
* [from r1.8 by delta wenjian-23856-TPCC-integrate-with-NT-performance-monitor, r1.1]
*
* Revision 1.8 1998/12/14 20:27:57 wenjian
* Made corresponding changes due to data structure change of tran_info_t.
*
* - change server_tran_t
* [from r1.7 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3]
*
* Revision 1.7 1998/12/11 16:14:20 wenjian
* Add code for checking statistic data in a single variable and collecting
* statistic data based on iStatsFrequency.
*
* - Add server_tran_t and server_info_t
* [from r1.6 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1]
*
* Revision 1.6 1998/11/09 16:59:48 wenjian
* In this revision, most of the changes are related to the directory of header
* files after directory reorganization. Other changes include adding or removing
* files to put them in the right directories. Makefiles are written for NT
* platform so that nmake is working on NT now. Need a top level Makefile for all
* the directories.
* [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2]
*
* Revision 1.5 1998/11/09 14:48:25 wenjian
* In an effort to make a new directory structure for TPCC, this delta
* creates two directories: tpcc/client and tpcc/server. All the files
* for this revision are copied from tpcc/sp-tpcc without any change.
* Further change may be needed for some files due to the change of
* the directory structure.
* [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1]
*
* Revision 1.9 1998/10/22 15:33:05 wenjian
* Make changes to Encina server code to connect with SQL server and add
* callsql.c and sql directory.
*
* Add delivery_sql_t to deal with SYSTEMTIME struct used in SQL
* [from r1.7 by delta wenjian-23529-TPCC-integrate-with-SQL-server, r1.1]
*
* Revision 1.7 1998/01/23 15:08:50 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.6 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*/

/** server.h */

/** Declarations common to all the server modules */

```

```

#ifndef TPCC_SERVER_H
#define TPCC_SERVER_H

#include "common/tpcc_type.h"

#define get_dbname_from_id(i) rmlist[i].dbName
#define MAPOBJNAMEFORMAT "srv_%s_PA%d"

#ifdef WIN32
typedef struct {
    delivery_data_t data;
    SYSTEMTIME queue_time;
} delivery_sql_t;
#endif

typedef enum {
    mon_server = 11
} server_type_t;

typedef struct {
    int num;
    double RTtotal;
    int RTcount;
} server_tran_t;

typedef struct {
    server_tran_t tran[MAX_TRAN_TYPE + 1];
    int total_trans;
} server_info_t;

extern int server_no_db;
extern int serverIdNumber;
extern int server_init;
extern server_type_t server_type;
extern int get_db_for_wh(int);

#endif /* TPCC_SERVER_H */

```

serverDebug.h

```

*
* serverDebug.h
*
* $Revision: 1.5 $
* $Date: 1998/11/09 14:48:25 $
* $Log: serverDebug.h,v $
* Revision 4.4 95/05/16 10:55:40 tpcc (TPCC Benchmark)
* Added necessary RCS ident strings
*
*/
#ifndef SERVER_DEBUG
#define SERVER_DEBUG

#include <utils/trace.h>

#ifdef DEFINE_SERVER_DEBUG
long serverDebug = 0;
#else
extern long serverDebug;
#endif

#ifdef TRACE_TRANS
#define TRACETRAN(list) logprintf list
#else
#define TRACETRAN(list)
#endif

#ifdef DEBUG_SERVER
#define AUDITLOG(list) if (serverDebug & AUDIT_TRANS) UNCOND_EVENT list
#define NEWOLOG(list) if (serverDebug & DBG_NEWO) err_printf list
#define PAYLOG(list) if (serverDebug & DBG_PAY) err_printf list
#define OSLOG(list) if (serverDebug & DBG_OS) err_printf list
#define STKLOG(list) if (serverDebug & DBG_STK) err_printf list
#define DEBUGP(list) if (serverDebug) err_printf list
#else
#define AUDITLOG(list)
#define NEWOLOG(list)
#define PAYLOG(list)
#define OSLOG(list)
#define STKLOG(list)
#define DELLOG(list)
#define DEBUGP(list)
#endif

#define ERRLOG(list) err_printf list
#define SQL_RET_CODE(var, code) var = (code)

/* Fix DPRINT to write on a debugging unit that can get set differently
for delivery */

#ifdef UNIT_TEST
#define DPRINT(list) dprint list
#define DELPRINT(list) delprint list
#else
#define DPRINT(list)
#define DELPRINT(list)

```

```

#endif

#define DBG_NEWO      0x0001
#define DBG_PAY      0x0002
#define DBG_OS       0x0004
#define DBG_STK      0x0008
#define DBG_DEL      0x0010
#define DBG_ERR      0x0020
#define AUDIT_TRANS  0x0100

#endif /* SERVER_DEBUG */

```

serverMon.c

```

/*
 * serverMon.c
 *
 * $Revision: 1.23 $
 * $Date: 1999/05/28 19:44:17 $
 * $Log: serverEncina.c,v $
 *
 * $TALog: serverMon.c,v $
 * Revision 1.23 1999/05/28 19:44:17 wenjian
 * Add create_null_connection and clean_null_connection so that
 * we can run with NULL DB.
 * [from r1.22 by delta wenjian-24433-TPCC-clean-up-and-update, r1.4]
 *
 * Revision 1.22 1999/05/28 14:30:22 wenjian
 * - Fix a bug for calling get_thread_data()
 * [from r1.21 by delta wenjian-24433-TPCC-clean-up-and-update, r1.3]
 *
 * Revision 1.21 1999/05/26 16:29:59 wenjian
 * Sync with Austin code, and sync code for Oracle DB and SQL server.
 *
 * - Fix some minor bugs
 * [from r1.20 by delta wenjian-24433-TPCC-clean-up-and-update, r1.2]
 *
 * Revision 1.20 1999/05/06 21:28:31 oz
 * - Removed all the .. from the includes
 * - Added -I.. to the makefiles instead
 * - Moved all the thread related code and connection
 * selection to serverMon.c
 *
 * - Added connection and thread related code.
 * - pre_DB and post_DB always get called.
 * - get_db_ready has only 2 parameters
 * - added tran_info_t, total_tran_count_t, and thread_info_t
 * - Added clean_thread_data and get_thread_data
 * - Preallocate all the connections if necessary after
 * initializing the DB.
 * - A connection is created by calling the DB specific
 * create_connection() which returns a void* handle to
 * be passed to all the transactions.
 * [from r1.18 by delta oz-24309-TPCC-add-oracle8.1-code, r1.5]
 *
 * Revision 1.18 1999/04/20 15:11:28 oz
 * [merge of changes from 1.13 to 1.17 into 1.12]
 *
 * Revision 1.17 1999/04/19 20:14:49 oz
 * - Moved all the simulated code to server.c
 * - Created nulldb.c for compilation with no DB
 * [from r1.13 by delta oz-24331-TPCC-move-sim-code-to-common-file, r1.1]
 *
 * Revision 1.12 1999/01/12 20:53:00 wenjian
 * - Call initialization function perfSrvDataInit to create the shared file
 * mapping for this server process
 * - Change server_info to pServerInfo
 * [from r1.11 by delta wenjian-23856-TPCC-integrate-with-NT-performance-monitor, r1.1]
 *
 * Revision 1.11 1998/12/14 20:27:58 wenjian
 * Made corresponding changes due to data structure change of tran_info_t.
 *
 * - Made changes for server_tran_t
 * - Add tran_type to FUNCTION_BEGIN, FUNCTION_END, pre_DB, and post_DB
 * [from r1.10 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3]
 *
 * Revision 1.10 1998/12/11 16:14:20 wenjian
 * Add code for checking statistic data in a single variable and collecting
 * statistic data based on iStatsFrequency.
 *
 * - Change pre_oracle to pre_DB, post_oracle to post_DB
 * - Add code to collect server RT in a global var
 * [from r1.9 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.1]
 *
 * Revision 1.9 1998/12/08 18:55:22 wenjian
 * - Remove "statsFrequency=" command line argument.
 * - Check rpc header for stats
 * [from r1.8 by delta wenjian-23785-TPCC-pass-statsFrequency-from-client-to-server, r1.1]
 *
 * Revision 1.8 1998/12/07 20:04:16 wenjian
 * Remove interfaces for explicit bindings
 * [from r1.7 by delta wenjian-23742-TPCC-update-with-Ralieghe-code, r1.2]
 *
 * Revision 1.7 1998/11/24 21:46:03 wenjian
 * - Remove COLLECT_TIMESTAMPS; use command line argument iStatsFrequency
 * instead
 * - Take care of MULTIPLE_INTERFACE and SINGLE_INTERFACE
 * [from r1.6 by delta wenjian-23742-TPCC-update-with-Ralieghe-code, r1.1]

```

<pre> * Revision 1.6 1998/11/09 16:59:48 wenjian * In this revision, most of the changes are related to the directory of header * files after directory reorganization. Other changes include adding or removing * files to put them in the right directories. Makefiles are written for NT * platform so that nmake is working on NT now. Need a top level Makefile for all * the directories. * [from r1.5 by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.2] * * Revision 1.5 1998/11/09 14:48:25 wenjian * In an effort to make a new directory structure for TPCC, this delta * creates two directories: tpcc/client and tpcc/server. All the files * for this revision are copied from tpcc/sp-tpcc without any change. * Further change may be needed for some files due to the change of * the directory structure. * [added by delta wenjian-23677-TPCC-reorganize-directory-structure, r1.1] * * Revision 1.36 1998/11/06 16:10:56 wenjian * - Increase the range for the number of threads communicating to the DB. * - Print warning if the number of threads is out of the range. * [from r1.35 by delta wenjian-23646-TPCC-clean-up-source-code, r1.1] * * Revision 1.35 1998/10/22 21:30:47 wenjian * [merge of changes from 1.20 to 1.29 into 1.34] * * Revision 1.29 1998/10/08 14:18:02 dongfeng * Add codes for doing web-based tpcc. * [from r1.20 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.1] * * Revision 1.34 1998/10/22 19:43:38 wenjian * [merge of changes from 1.28 to 1.32 into 1.30] * * Revision 1.32 1998/10/22 16:25:13 wenjian * Multi-threaded version. * * - Open server_logtrans for err_printf() and deliLog for delivery server * - Call get_time_init() for get_local_time * - Changes for multi-threaded version * [from r1.31 by delta wenjian-23529-TPCC-integrate-with-SQL-server, r1.2] * * Revision 1.31 1998/10/22 15:33:05 wenjian * Make changes to Encina server code to connect with SQL server and add * callsql.c and sql directory. * * - Add SYSTEMTIME *queue_time to deferred_dvry_t for NT * - Allocate space and set value for queue_time * - Pass delivery_sql_t instead of delivery_data_t for SQLdel on NT * [from r1.28 by delta wenjian-23529-TPCC-integrate-with-SQL-server, r1.1] * * Revision 1.30 1998/10/08 18:03:03 gerstl * Changes to allow configurations where some servers only service * specific transaction types. Split transaction interfaces by type. * * Transaction interface support is based upon a bitmap passed to the * server. * [from r1.28 by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1] * * Revision 1.28 1998/10/07 15:49:49 gerstl * [merge of changes from 1.22 to 1.26 into 1.27] * * Revision 1.26 1998/09/03 20:22:02 wenjian * Sync with Austin code: mostly use serviMon.c in Austin. * [from r1.25 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.4] * * Revision 1.25 1998/09/03 16:07:12 wenjian * Remove UNCOND_EVENT which is not in austin code. * [from r1.24 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.3] * * Revision 1.24 1998/09/02 15:43:30 wenjian * Define num_worker_threads. * [from r1.23 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.2] * * Revision 1.23 1998/08/28 18:30:02 wenjian * This delta sync the TPCC code with Austin. * * - Take care of 1 thread per PA * - Update with Austin code * - Remove the old code starting from #ifdef THIS_WAS_THE_OLD_CODE * - Remove impTPCCdvryInfo() * [from r1.22 by delta wenjian-23183-TPCC-sync-AIX-code-with-Austin, r1.1] * * Revision 1.27 1998/09/26 10:27:33 oz * Changes for NT. * [from r1.22 by delta oz-23339-TPCC-update-for-NT, r1.1] * * Revision 1.22 1998/08/18 14:38:43 wenjian * Minor change * [from r1.20 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.4] * * Revision 1.20 1998/02/17 22:07:06 wenjian * Minor changes for NT * [from r1.19 by delta wenjian-21750-TPCC-changes-for-porting-on-NT, r1.1] * * Revision 1.19 1998/01/30 15:12:28 oz * - Remove the explicit binding functions from the tidl * files and from serverMon.c * [from r1.18 by delta oz-21697-TPCC-remove-explicit-binding-code, r1.2] * * Revision 1.18 1998/01/24 14:17:06 oz </pre>	<pre> * - User server name to identify server and name delivery file * - Use env variable HOME instead of /home/encina if HOME is set * * - Removed the machine list * The server ID is computed from the first number found in the host name * [from r1.17 by delta oz-21687-TPCC-use-server-name-to-identify-process, r1.1] * * Revision 1.17 1998/01/23 21:59:00 oz * - In order to simplify the Encina TPCC code: Merge the four * online transactions into 1 interface * - Moved all the scripts to a scripts subdirectory * - Removed unused files * [from r1.16 by delta oz-21671-TPCC-merge-online-transaction-interfaces, r1.1] * * Revision 1.16 1998/01/23 15:08:53 oz * - Updated the SP TPCC directory to the latest files used * during the SP tpcc audit. * [from r1.15 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1] * * * serverMon.c * * Code that is monitor specific. * */ #include <sys/types.h> #ifdef WIN32 #include <unistd.h> #else #include <process.h> #include <winsock.h> #endif #include <stdio.h> #include <stdarg.h> #include <time.h> #include <tmx/tmxa.h> #include <tc/tc.h> #include <tpm/mon/mon_server.h> #ifdef solaris #include <dce/pthread.h> #else /* solaris */ #include <pthread.h> #endif /* solaris */ #include <utils/trace.h> #include "common/databuf.h" #include "common/utilities.h" #include "serverDebug.h" #include "common/delivery.h" #ifdef MULTIPLE_INTERFACE #include "common/neworder.h" #include "common/payment.h" #include "common/stocklevel.h" #include "common/orderstatus.h" #else #include "common/tpcc_trans.h" #endif #include "server.h" #define FUNCTION_BEGIN(name, dataP, tran_type, infoP) \ pre_DB(name, &(dataP)->header, tran_type, infoP); #define FUNCTION_END(name, dataP, tran_type, infoP) \ post_DB(name, &(dataP)->header, tran_type, infoP); #ifdef WIN32 #define CASECMP(x,y) _stricmp(x,y) == 0 #define getpid _getpid extern void TPCexit(); #else #define CASECMP(x,y) strcmp(x,y) == 0 extern void TPCexit(); #endif extern void *create_connection(); extern void clean_connection(void *); extern int get_db_ready(char *, int); inModule("serverMon"); static void start_deferred_delivery_threads(); static void queue_delivery(delivery_data_t *dataP); static void *create_null_connection(); static void clean_null_connection(void *ptr); extern int server_null_test; extern void err_printf(char *format, ...); extern int get_db_ready(char *, int); extern void logprintf(char *format, ...); extern server_info_t *perSrvDataInit(char *, int); extern void *start_bg_thread(); static void get_mon_server_env(); server_type_t server_type = mon_server; </pre>
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char *tpcc_serverName = NULL;
char *dbName = NULL;
int total_num_warehouses;
int num_deferred_dvry_threads = 1;
int num_worker_threads = 1;
int dvry_queue_size = 3000;
server_info_t *pServerInfo = NULL;
char oracle_home[256]; /* will be used in tpccpl.c */

typedef struct {
    pthread_mutex_t    lock;
    pthread_cond_t    q_cond;
    pthread_cond_t    work_cond;

    int                num_waiters; /* Number of new requests waiting */

    int                head, tail;
    int                allocated; /* Total size of the queue */
    int                size; /* Num elements currently there */
#ifdef WIN32
    SYSTEMTIME        *queue_time;
#endif
    delivery_data_t   *data;
} deferred_dvry_t;

static deferred_dvry_t deferred_dvry_data;
#define MAX_DVRY_QUEUE deferred_dvry_data.allocated

/*
 * Information about one transaction type
 */
typedef struct {
    int num;
    int errs;
    double RT;
} tran_info_t;

/*
 * total_tran_count_t
 *
 * structure that holds the total count of transaction of each type
 * as well as the reposne times.
 */
typedef struct {
    tran_info_t tran[MAX_TRAN_TYPE + 1];
    int errors;
} total_tran_count_t;

typedef struct {
    void *cnP; /* DB specific connection to be used by this thread */

    int calls; /* Number of times it was used */
    int errors; /* Total number of errors on this connection */
    int calls_last_err; /* Number of calls when the last error occurred */
    int consecutive_errs; /* Number of consecutive errs */
    int connect_time; /* Time (seconds) connections was created */

    /* For debug */
    int state; /* State of the connection */
    struct timeval tran_time; /* Time this tran started */
    int cur_tran_type;
    void *cur_tran_dataP;
    total_tran_count_t stat;
    int printed;
} thread_info_t;

#define SVR_STATE_NONE 0
#define SVR_STATE_SENT 1
#define SVR_STATE_REPLIED 2
#define SVR_STATE_ERR 3

/* Connection related data structures */
static void clean_thread_data(void *ptr);

pthread_key_t thread_key;
pthread_mutex_t init_lock;
thread_info_t *info_array = NULL; /* Array of thread data */
int num_threads = 0; /* number of threads that have already been init */
int next_thread = 0; /* next thread id: next entry in the array */

int preallocate_cn = 1; /* Should all connections be preallocated */
int num_connections = 0;
int num_allocated = 0;

static thread_info_t *get_thread_data();

static void display_mon_env()
{
    char *env_str;
    char envMsg[64];

#define DISPLAY_ENV_VAR(var) \
    if ((env_str = getenv(var)) != NULL) { \
        UNCOND_EVENT("%s == '%s'\n", var, env_str); \
    } else { \
        UNCOND_EVENT("%s not set\n", var); \
    }

    UNCOND_EVENT("TPCC Server display env. ID: %d\n", serverIdNumber);

    /*
     * For debugging purpose: have the first PA
     * display the following information
     */

    if ((serverIdNumber & 0xff) == 0) {
        DISPLAY_ENV_VAR("RPC_SUPPORTED_PROTSEQS");
        DISPLAY_ENV_VAR("RPC_UNSUPPORTED_NETADDRS");
        DISPLAY_ENV_VAR("ENCINA_BINDING_TIMEOUT");
        DISPLAY_ENV_VAR("ENCINA_THREAD_POOL_QUEUE_LENGTH");
        DISPLAY_ENV_VAR("ENCINA_THREAD_POOL_QUEUE_LENGTH");
        DISPLAY_ENV_VAR("ENCINA_TPOOL_SIZE");
        DISPLAY_ENV_VAR("ENCINA_RPC_THREAD_STACK_SIZE");
    }

    /* get_server_index() -- This is used for debug purposes only
     *
     * Return the server index for this server.
     * By convention, all the client machines hvae similar
     * names with different numbers, as in client1 client2, ...
     * If the convention is followed the server index is the first
     * number found. Otherwise, it is 0.
     */
    static int get_server_index()
    {
        int i, ind;
        char host_name[128];
        if (0 == gethostname(host_name, sizeof(host_name))) {
            err_printf("Machine is on host %s\n", host_name);
            ind = strcspn(host_name, "0123456789");
            return(atol(host_name + ind));
        }

        return(0);
    }

    static parse_cmd_line(int argc, char *argv[], char **scheduling, int *interface_type)
    {
        int nextInd = 1;
        char usageStr[128];
        int envRetrieval;
        if ((nextInd + 3) > argc) {
            sprintf(usageStr,
                "Not enough parameters. Usage: %s [-no_db] interfaces schedulingPolicy envRetrievalFlag\n",
                argv[0]);
            fprintf(stderr, "%s\n", usageStr);
            mon_TerminateServer(usageStr);
        } else {
            if (strcmp(argv[nextInd], "-no_db") == 0) {
                server_null_test = 1;
                fprintf(stderr, "==== NULL test ===-\n");
                nextInd++;
            }
            *interface_type = strtol(argv[nextInd++], NULL, 0);
            *scheduling = argv[nextInd++];
            envRetrieval = atoi(argv[nextInd++]);

            while (nextInd < argc) {
                if (strcmp(argv[nextInd], "db:") == 0) {
                    dbName = argv[nextInd] + 3;
                    nextInd++;
                } else if (strcmp(argv[nextInd], "dvry=") == 0) {
                    num_deferred_dvry_threads = atol(argv[nextInd] + 5);
                    if (num_deferred_dvry_threads < 0 || num_deferred_dvry_threads > 200) {
                        err_printf("num_deferred_dvry_threads was %d (>200), reset to 10\n",
                            num_deferred_dvry_threads);
                        num_deferred_dvry_threads = 10;
                    }
                    nextInd++;
                } else if (strcmp(argv[nextInd], "dvryQ=") == 0) {
                    dvry_queue_size = atol(argv[nextInd] + 6);
                    if (dvry_queue_size < 1 || dvry_queue_size > 200000)
                        dvry_queue_size = 10;
                    nextInd++;
                } else {
                    serverDebug = atol(argv[nextInd++]);
                }
            }
        }
    }

    static void set_scheduling(char *scheduling)

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<pre> mon_paAccess_t paAccess; UNCOND_EVENT("Setting Scheduling Policy: %s\n", scheduling); if(CASECMP(scheduling, "MON_CONCURRENT_SHARED")) { paAccess = MON_CONCURRENT_SHARED; } else if(CASECMP(scheduling, "MON_EXCLUSIVE")) { num_deferred_dvry_threads = 1; paAccess = MON_EXCLUSIVE; } else if(CASECMP(scheduling, "MON_SHARED")) { num_deferred_dvry_threads = 1; paAccess = MON_SHARED; } else { err_printf("Invalid Policy: %s\n", scheduling); mon_TerminateServer("Invalid scheduling policy specified."); } ENCINA_CALL("mon_SetSchedulingPolicy", mon_SetSchedulingPolicy(paAccess)); } static void register_interfaces(int interface_type) { extern FILE *deliLog; char *env_str; int env_val; UNCOND_EVENT("Registering interfaces\n"); num_worker_threads = 0; /* interface_type is a bitmap of the interfaces this * server needs to support. */ #ifdef MULTIPLE_INTERFACE if (interface_type & NEWO_INTERFACE) { ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(neworder,1,0))); } if (interface_type & PAYMENT_INTERFACE) { ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(payment,1,0))); } if (interface_type & ORDER_STAT_INTERFACE) { ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(orderstatus,1,0))); } if (interface_type & STOCK_INTERFACE) { ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(stocklevel,1,0))); } #else if (interface_type & ONLINE_INTERFACES) { ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(tpccTrans,1,0))); } #endif if (interface_type & DELIVERY_INTERFACE) { #ifdef WIN32 deliLog = fopen("deliLog.out", "w"); #endif if (num_deferred_dvry_threads > 0) { start_deferred_delivery_threads(); } ENCINA_CALL("mon_InitServerInterface", mon_InitServerInterface(MON_SERVER_INTERFACE(delivery,1,0))); } else { num_deferred_dvry_threads = 0; } /* ENCINA_TPOOL_SIZE and ENCINA_APPL_TPOOL_SIZE * are set in tpccCommon.tcl for each * server started. If we are delivery only, we don't care * about it, otherwise we need to adjust num_worker_threads */ if (interface_type & ONLINE_INTERFACES) { if ((env_str = getenv("ENCINA_APPL_TPOOL_SIZE")) != NULL) { env_val = atoi(env_str); if (env_val >= 0 && env_val < 1000) num_worker_threads += env_val; else { err_printf("ENCINA_APPL_TPOOL_SIZE was %d, reset to 10\n", env_val); num_worker_threads += 10; } } } if ((env_str = getenv("ENCINA_TPOOL_SIZE")) != NULL) { env_val = atoi(env_str); if (env_val >= 0 && env_val < 1000) num_worker_threads += env_val; else { err_printf("ENCINA_TPOOL_SIZE was %d, reset to 10\n", env_val); num_worker_threads += 5; } } if (num_worker_threads < 1) num_worker_threads = 1; } </pre>	<pre> void main(argc,argv) int argc; char *argv[]; { extern FILE *server_logtrans; int rc; int pa_num; char *scheduling = ""; int rmlid; char intermediary[256]; extern int serverPid; int interface_type = ALL_INTERFACE; int status; inFunction("server_Init"); /* hard code first for a quick test */ /* getenv didn't work, though we have ORACLE_HOME defined */ /* strcpy(oracle_home,getenv("ORACLE_HOME")); */ strcpy(oracle_home, "/home/oracle815/app/oracle/product/8.1.5"); server_logtrans = fopen("server_print.out", "w"); get_time_init(); serverPid = getpid(); UNCOND_EVENT("TPCC Server Starting\n"); /* Use the top 8 bits of the serverIdNumber to store the server index */ serverIdNumber = (get_server_index() & 0xff) * 1000; parse_cmd_line(argc, argv, &scheduling, &interface_type); display_mon_env(); DEBUGP(("Debug level set at %d\n", serverDebug)); DEBUGP(("Creating thread data key")); if(status = pthread_keycreate(&thread_key, clean_thread_data)) { fprintf(stderr, "init_global_data : pthread_keycreate failed: %d\n", status); mon_TerminateServer("Cannot create a key for the thread data"); } mon_RetrieveEnable(FALSE); err_printf("Setting scheduling %s.\n", scheduling); set_scheduling(scheduling); err_printf(" Registering interfaces \n"); register_interfaces(interface_type); err_printf("Calling mon_init\n"); ENCINA_CALL("mon_InitServer", mon_InitServer()); ENCINA_CALL("mon_SetHandleCacheRefreshInterval", mon_SetHandleCacheRefreshInterval(300)); pa_num = mon_RetrievePaNum(); tpcc_serverName = mon_RetrieveServerId(); if (pa_num > 0) serverIdNumber += pa_num; err_printf("PA Number %d, serverId %d (%s)\n", pa_num, serverIdNumber, tpcc_serverName); num_connections = num_deferred_dvry_threads + num_worker_threads; if ((rc = get_db_ready(dbName, 0)) != 0) { char msg[128]; sprintf(msg, "failed to open database tpcc/tpcc: %d", rc); WARNING("%s\n", msg); err_printf("%s\n", msg); mon_TerminateServer(msg); } if (preallocate_cn num_connections == 1) { int i; thread_info_t *curP; /* Preallocate all the desired connections */ logprintf("Preallocating %d connections to the DB\n", num_connections); info_array = (thread_info_t*)calloc(num_connections, sizeof(*info_array)); for (i=0, curP = info_array; i<num_connections; i++, curP++) { if (server_null_test) curP->cnP = create_null_connection(); else curP->cnP = create_connection(); } num_allocated = num_connections; } /* initialize pServerInfo */ #ifdef WIN32 pServerInfo = perfSrvDataInit(tpcc_serverName, pa_num); #endif if (pServerInfo == NULL) pServerInfo = malloc(sizeof(server_info_t)); memset(pServerInfo,0,sizeof(server_info_t)); #ifdef WIN32 start_bg_thread(); </pre>
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#endif
err_printf(">> Calling mon_BeginService()\n");

ENCINA_CALL("mon_BeginService", mon_BeginService());

fprintf(stderr, "mon_BeginService returned ... terminating\n");
TPCexit();
}

static void clean_thread_data(void *ptr) {
    thread_info_t *threadP = (thread_info_t *)ptr;
    if (server_null_test)
        clean_null_connection(threadP->cnP);
    else
        clean_connection(threadP->cnP);
    err_printf("Closing connection 0x%p. Called %d, %d errors\n",
        threadP->cnP, threadP->calls, threadP->errors);
}

/*
 * The routine executed by the deferred delivery thread
 *
 * Logic:
 *     Wait until there is a valid request in the deferred delivery data.
 *     After processing the request data_valid is set to FALSE
 *     (allowing new requests to be queued).
 * This is a simple fixed size queue implemented in a cyclic array
 */
static void deferred_delivery()
{
    thread_info_t *infoP;
    pthread_mutex_lock(&deferred_dvry_data.lock);

    while (1) {
        if (deferred_dvry_data.size > 0) {
            /*
             * There is a request to be processed
             */
            int ind = deferred_dvry_data.head % MAX_DVRY_QUEUE;
#ifdef WIN32
            delivery_sql_t dbData;
            dbData.data = deferred_dvry_data.data[ind];
            dbData.queue_time = deferred_dvry_data.queue_time[ind];
#else
            delivery_data_t data = deferred_dvry_data.data[ind];
#endif

            deferred_dvry_data.head ++;
            deferred_dvry_data.size --;

            if (deferred_dvry_data.num_waiters > 0)
                pthread_cond_signal(&deferred_dvry_data.q_cond);

            if (deferred_dvry_data.head % 1000 == 0) {
                err_printf("Processed %d deferred deliveries so far, queue size %d\n",
                    deferred_dvry_data.head,
                    deferred_dvry_data.size);
            }

            if (deferred_dvry_data.head > deferred_dvry_data.tail) {
                err_printf("Error: Deferred Queue: head %d > tail %d\n",
                    deferred_dvry_data.head,
                    deferred_dvry_data.tail);
                continue;
            }
            pthread_mutex_unlock(&deferred_dvry_data.lock);
#ifdef WIN32
            if (server_null_test) {
                sim_delivery(&dbData);
            } else {
                infoP = get_thread_data();
                do_delivery(infoP->cnP, &dbData);
            }
#else
            if (server_null_test) {
                sim_delivery(&data);
            } else {
                infoP = get_thread_data();
                do_delivery(infoP->cnP, &data);
            }
#endif
        }

        DPRINT("Deferred: Locking\n");
        pthread_mutex_lock(&deferred_dvry_data.lock);
    } else {
        /*
         * Wait for a request to be queued
         */
        DPRINT("Deferred delivery waiting\n");
        pthread_cond_wait(&deferred_dvry_data.work_cond,
            &deferred_dvry_data.lock);
        DPRINT("Deferred: Awake\n");
    }
}

/*
 * queue_delivery
 *
 * Queue a delivery request to be processed in the background
 * The queue is implemented as a simple queue of size 1.
 * if data_valid is true: there is already a request waiting in the queue
 * Sleep on a condition variable until the queue is empty.
 * Once the queue is empty put the request in the queue, wake up the
 * background thread and leave.
 */
static void queue_delivery(dataP)
    delivery_data_t *dataP;
{
    struct timeval now;
    int waited = 0;
    static int last_report_time = 0;
#ifdef WIN32
    SYSTEMTIME queue_time;
#endif

    DPRINT(("queue: Locking\n"));
    pthread_mutex_lock(&deferred_dvry_data.lock);
    DPRINT(("queue: Locked\n"));

    while (deferred_dvry_data.size >= MAX_DVRY_QUEUE) {
        /* The request queue is full
         * Wait until a request is processed and removed from the queue.
         */
        deferred_dvry_data.num_waiters ++;
        DPRINT((">> queue_delivery: %d waiters, size %d\n",
            deferred_dvry_data.num_waiters, deferred_dvry_data.size));
        DPRINT(("Queue Delivery waiting, %d waiters\n",
            deferred_dvry_data.num_waiters));
        pthread_cond_wait(&deferred_dvry_data.q_cond,
            &deferred_dvry_data.lock);
        deferred_dvry_data.num_waiters --;
        waited ++;
    }
    DPRINT(("Queueing delivery\n"));
    /*
     * There is room in the queue.
     * Enter the request and wake up the background thread
     */
#ifdef WIN32
    GetLocalTime(&queue_time);
    deferred_dvry_data.size ++;
    deferred_dvry_data.data[deferred_dvry_data.tail % MAX_DVRY_QUEUE] = *dataP;
    deferred_dvry_data.queue_time[deferred_dvry_data.tail % MAX_DVRY_QUEUE] = queue_time;
#else
    get_local_time(&now);
    dataP->start_queue = (double)now.tv_sec + (now.tv_usec / 1000000.0);
    deferred_dvry_data.size ++;
    deferred_dvry_data.data[deferred_dvry_data.tail % MAX_DVRY_QUEUE] = *dataP;
    if (now.tv_sec - last_report_time > 29) {
        err_printf("queue_delivery - %d waiters, size %d\n",
            deferred_dvry_data.num_waiters, deferred_dvry_data.size);
        last_report_time = now.tv_sec;
    }
#endif
}

/*
 * start_deferred_delivery_threads
 *
 * Initialize the deferred delivery data structure and start
 * a background thread to process the delivery requests
 */
static void start_deferred_delivery_threads()
{
    pthread_t thread;
    int i;
    int rc;

    pthread_mutex_init(&deferred_dvry_data.lock, pthread_mutexattr_default);
    pthread_cond_init(&deferred_dvry_data.work_cond, pthread_condattr_default);
    pthread_cond_init(&deferred_dvry_data.q_cond, pthread_condattr_default);
    deferred_dvry_data.num_waiters = 0;
    deferred_dvry_data.head = 0;
    deferred_dvry_data.tail = 0;
    deferred_dvry_data.size = 0;
    deferred_dvry_data.allocated = dvry_queue_size;
    deferred_dvry_data.data =
        (delivery_data_t *)malloc(dvry_queue_size * sizeof(delivery_data_t));
#ifdef WIN32
    deferred_dvry_data.queue_time =

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        (SYSTEMTIME *)malloc(dvry_queue_size * sizeof(SYSTEMTIME));
#endif
/*
 * Create the background delivery thread.
 */
err_printf("Starting %d deferred delivery threads, queue size %d\n",
          num_deferred_dvry_threads,
          dvry_queue_size);
for (i=0; i<num_deferred_dvry_threads; i++) {
    if ((rc = pthread_create(&thread,
                           pthread_attr_default,
                           (pthread_startroutine_t)deferred_delivery,
                           (pthread_addr_t)0) != 0) {
        WARNING("Failed to create delivery thread rc=%d\n", rc);
        exit(1);
    }
    (void)pthread_detach(&thread);
}
}

void exit_program(code)
int code;
{
char errMsg[55];
sprintf(errMsg, "exit_program called with code %d", code);
fprintf(stderr, "%s\n", errMsg);

TPCexit();

mon_TerminateServer(errMsg);
}

static char *thread_state_to_str(int state)
{
char *retval;
switch(state) {
    case SVR_STATE_NONE: retval = "None"; break;
    case SVR_STATE_SENT: retval = "Sent"; break;
    case SVR_STATE_REPLIED: retval = "Replied"; break;
    case SVR_STATE_ERR: retval = "Err"; break;
    default: retval = "unknown"; break;
}
return retval;
}

static thread_info_t *get_thread_data() {
thread_info_t *dataP;
struct timeval cur_time;

/* Get a thread structure.
 * Each thread always uses the same connection.
 * The first time the thread tries to talk to the DB it creates
 * a connection, initializes it and stores it in a thread global
 * data structure.
 *
 * There is a special case for the single connection case: If there
 * is exactly one connection then it is global and not per thread.
 * There may be many threads but it is assumed that the application is
 * responsible for synchronizing the threads so that no two threads
 * ever use the connection at the same time.
 */
if (num_connections == 1) {
    dataP = &info_array[0];
} else {
    pthread_getspecific(thread_key, (pthread_addr_t *)&dataP);
}
if (dataP == NULL) { /* No connection assigned to this thread */
    pthread_mutex_lock(&init_lock); /* Initialize a connection */
    get_local_time(&cur_time);

    fprintf(stderr, "get_cn> initializing thread slot\n");

    if (preallocate_cn) {
        if (next_thread >= num_allocated) {
            fprintf(stderr, "Too many threads, not enough connections\n");
            mon_TerminateServer("Too many threads, not enough connections");
        }
        dataP = &info_array[next_thread++];
    } else {
        dataP = (thread_info_t *)malloc(sizeof(thread_info_t));
        memset(dataP, (char)0, sizeof(*dataP));
        if (server_null_test)
            dataP->cnP = create_null_connection();
        else
            dataP->cnP = create_connection();
    }
    pthread_setspecific(thread_key, dataP); /* Store it */

    fprintf(stderr, "get_cn> initialized connection 0x%x\n", dataP);
    pthread_mutex_unlock(&init_lock);
}
return dataP;
}

static void pre_DB(char *name, data_header *headerP,

```

```

        int tran_type, thread_info_t *infoP)
{
    struct timeval tp;
    DPRINT("> %s", name);
    get_local_time(&tp);
    if (infoP != NULL) {
        infoP->cur_tran_type = tran_type;
        infoP->calls++;
        infoP->state = SVR_STATE_SENT;
        infoP->tran_time = tp;
    }

    headerP->start_time.sec = tp.tv_sec;
    headerP->start_time.usec = tp.tv_usec;
}

static void post_DB(char *name, data_header *headerP,
                   int tran_type, thread_info_t *infoP)
{
    struct timeval tp;
    DPRINT("< %s\n", name);
    get_local_time(&tp);
    headerP->end_time.sec = tp.tv_sec;
    headerP->end_time.usec = tp.tv_usec;
    headerP->dtype = serverIdNumber;

    if (infoP != NULL){
        infoP->tran_time = tp;
        infoP->state = SVR_STATE_REPLIED;
    }

    pServerInfo->tran[tran_type].num++;
    /* store the RT info for this server */
    if (tran_type <= MAX_TRAN_TYPE && tran_type > 0) {
        pServerInfo->tran[tran_type].RTtotal +=
            time_diff_ms(&headerP->end_time, &headerP->start_time);
        pServerInfo->tran[tran_type].RTcount++;
    }
}

/*
 * ----- The following are the entry points
 * for the RPCs arriving at the Server
 */

void impTPCCDbInfo(dataP, trpcStatus)
dbInfo_data_t *dataP;
trpc_status_t *trpcStatus;
{
    UNCOND_EVENT("> impTPCCDbInfo");
    err_printf("> impTPCCDbInfo");
    dataP->server_id = serverIdNumber;
    err_printf("< impTPCCDbInfo");
}

void impTPCCNOInfo(dataP, trpcStatus)
dbInfo_data_t *dataP;
trpc_status_t *trpcStatus;
{
    impTPCCDbInfo(dataP, trpcStatus);
}

void impTPCCNewOrder(dataP, trpcStatus)
newOrder_data_t *dataP;
trpc_status_t *trpcStatus;
{
    static int numCalls = 0;
    thread_info_t *infoP = get_thread_data();
    FUNCTION_BEGIN("NewOrder", dataP, NEWO_TRANS, infoP);
    if (server_null_test) {
        sim_new_order(dataP);
    } else {
        do_new_order(infoP->cnP, dataP);
    }

    if ((dataP->header.returncode != TPCC_SUCCESS) &&
        (dataP->header.returncode != INVALID_NEWO)) {
        logprintf("< impTPCCNewOrder; rc=%d, sql=%d, isam=%d\n",
                dataP->header.returncode,
                dataP->header.sql_code,
                dataP->header.isam_code);
    } else if (dataP->header.returncode == INVALID_NEWO) {
        DPRINT("< impTPCCNewOrder INVALID_NEWO\n");
    }
    if (++numCalls % 10000 == 0) {
        err_printf("impTPCCNewOrder so far %d\n", numCalls);
    }
    FUNCTION_END("NewOrder", dataP, NEWO_TRANS, infoP);
}

void impTPCCPayment(dataP, trpcStatus)
payment_data_t *dataP;
trpc_status_t *trpcStatus;
{

```

```

static int numCalls = 0;
thread_info_t *infoP = get_thread_data();
FUNCTION_BEGIN("Payment", dataP, PAYMENT_TRANS, infoP);
if (server_null_test) {
    sim_payment(dataP);
} else {
    do_payment(infoP->cnP, dataP);
}

if (dataP->header.returncode != TPCC_SUCCESS) {
    logprintf("< impTPCCPayment; rc=%d, sql=%d, isam=%d\n",
             dataP->header.returncode,
             dataP->header.sql_code,
             dataP->header.isam_code);
}
if (++numCalls % 10000 == 0) {
    err_printf("impTPCCPayment so far %d\n", numCalls);
}
FUNCTION_END("Payment", dataP, PAYMENT_TRANS, infoP);
}

void impTPCCOrderStatus(dataP, trpcStatus)
orderStatus_data_t *dataP;
trpc_status_t *trpcStatus;
{
    thread_info_t *infoP = get_thread_data();
    FUNCTION_BEGIN("OrderStatus", dataP, ORDER_STAT_TRANS, infoP);
    if (server_null_test) {
        sim_order_status(dataP);
    } else {
        do_order_status(infoP->cnP, dataP);
    }

    if (dataP->header.returncode != TPCC_SUCCESS) {
        logprintf("< impTPCCOrderStatus; rc=%d, sql=%d, isam=%d\n",
                 dataP->header.returncode,
                 dataP->header.sql_code,
                 dataP->header.isam_code);
    }
    FUNCTION_END("OrderStatus", dataP, ORDER_STAT_TRANS, infoP);
}

void impTPCCStockLevel(dataP, trpcStatus)
stockLevel_data_t *dataP;
trpc_status_t *trpcStatus;
{
    thread_info_t *infoP = get_thread_data();
    FUNCTION_BEGIN("StockLevel", dataP, STOCK_TRANS, infoP);
    if (server_null_test) {
        sim_stock_level(dataP);
    } else {
        do_stock_level(infoP->cnP, dataP);
    }

    if (dataP->header.returncode != TPCC_SUCCESS) {
        logprintf("< impTPCCStockLevel; rc=%d, sql=%d, isam=%d\n",
                 dataP->header.returncode,
                 dataP->header.sql_code,
                 dataP->header.isam_code);
    }
    FUNCTION_END("StockLevel", dataP, STOCK_TRANS, infoP);
}

void impTPCCDelivery(dataP, trpcStatus)
delivery_data_t *dataP;
trpc_status_t *trpcStatus;
{
#ifdef WIN32
    delivery_sql_t dbData;
#endif

    thread_info_t *infoP = NULL;
    FUNCTION_BEGIN("DELIVERY", dataP, DELIVERY_TRANS, infoP);
    if (num_deferred_dvry_threads > 0) {
        queue_delivery(dataP);
    } else {
#ifdef WIN32
        if (server_null_test) {
            sim_delivery(&dbData);
        } else {
            infoP = get_thread_data();
            do_delivery(infoP->cnP, &dbData);
        }
    }
#else
        if (server_null_test) {
            sim_delivery(dataP);
        } else {
            infoP = get_thread_data();
            do_delivery(infoP->cnP, dataP);
        }
    }
#endif

    if (dataP->header.returncode != TPCC_SUCCESS) {
        logprintf("< impTPCCDelivery; rc=%d, sql=%d, isam=%d\n",
                 dataP->header.returncode,
                 dataP->header.sql_code,

```

```

        dataP->header.isam_code);
    }
    FUNCTION_END("DELIVERY", dataP, DELIVERY_TRANS, infoP);
}

/* functions in order to run with NULL database */
static void *create_null_connection() {
    static cn_num = 0;
    int *id = (int *)malloc(sizeof(int));
    *id = cn_num++;
    return id;
}

static void clean_null_connection(void *ptr) {
    free(ptr);
    return;
}

```

stocklevel.tacf

```

/*
 * Copyright (C) 1991, 1990 Transarc Corporation
 * All Rights Reserved
 */
/*
 * stocklevel.tacf -- attribute configuration file for tpcc server.
 * used for transparent binding
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:16 $
 * $Log: tpcc.tacf,v $
 *
 * $TALog: stocklevel.tacf,v $
 * Revision 1.1 1998/11/06 21:10:16 dongfeng
 * - Move all files common to client and server to tpcc/common
 * directory
 * [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
 *
 * Revision 1.2 1998/10/08 18:03:04 gerstl
 * Changes to allow configurations where some servers only service
 * specific transaction types. Split transaction interfaces by type.
 * [added by delta gerstl-23515-TPCC-allow-separate-online-transaction-interfaces, r1.1]
 *
 *
 *
 */

```

```

[implicit_handle (mon_handle_t handle)]
interface stocklevel
{
}

```

stocklevel.tidl

```

/*
 * id: Sid: $
 *
 * component_name: encina benchmarks
 *
 * the following functions list may not be complete.
 * functions defined by/via macros may not be included.
 *
 * functions:
 * <fill_me_in>
 *
 * origins: transarc corp.
 *
 * (c) copyright transarc corp. 1995, 1993
 * all rights reserved
 * licensed materials - property of transarc
 *
 * us government users restricted rights - use, duplication or
 * disclosure restricted by gsa adp schedule contract with transarc corp
 */
/*
 * history
 * $talog: $
 */
/*
 * stocklevel.tidl -- interface definition file for tpccserver.
 *
 * $revision: 1.0 $
 * $date: 1995/10/20 21:55:05 $
 * $log: tpcc.tidl,v $
 */
[
    uuid(1dda58c8-5e05-11d2-bd18-9e621208aa77),
    version(1.0)
]
interface stocklevel
{
    import "tpm/mon/mon_handle.idl";
    import "tpcc_type.idl";

    [nontransactional] void
        impTPCCStockLevel([in,out] stockLevel_data_t *dataP,

```



```
[out] tpc_status_t * tpcStatus);
```

tpcc.h

```

#ifndef TPCCH_H_INCLUDED
#define TPCCH_H_INCLUDED
/*****
 *
 * File: tpcc.h
 * created: 8-26-91
 *
 * program description:
 *
 * This module contains global variables and data definitions
 * for the tpcc application.
 *****/
#include "../common/tpcc_type.h"

#define TPCCH

/*-----*/
/* Global numbers, constants,... */
/*-----*/

#define INVALID_ITEM 100
#define TRAN_OK 0
#define REMOTE_WAREHOUSE 17

#define FORM_DATE 1
#define FORM_DATETIME 2

#define MAX_ITEMS 15

/*-----*/
/* transaction structures */
/*-----*/

typedef orderStatus_data_t OrderStatus_data;
typedef newOrder_data_t NewOrder_data;
typedef stockLevel_data_t StockLevel_data;
typedef delivery_data_t Delivery_data;
typedef payment_data_t Payment_data;

/*****
 * Compatibility for older .sqc files
 *****/
#define s_C_BALANCE c_balance
#define s_C_CITY c_city
#define s_C_CREDIT c_credit
#define s_C_CREDIT_LIM c_credit_lim
#define s_C_DATA c_data
#define s_C_DISCOUNT c_discount
#define s_C_D_ID c_d_id
#define s_C_FIRST c_first
#define s_C_ID c_id
#define s_C_LAST c_last
#define s_C_MIDDLE c_middle
#define s_C_PHONE c_phone
#define s_C_SINCE c_date
#define s_C_STATE c_state
#define s_C_STREET_1 c_street_1
#define s_C_STREET_2 c_street_2
#define s_C_W_ID c_w_id
#define s_C_ZIP c_zip
#define s_D_CITY d_city
#define s_D_ID d_id
#define s_D_STATE d_state
#define s_D_STREET_1 d_street_1
#define s_D_STREET_2 d_street_2
#define s_D_TAX d_tax
#define s_D_ZIP d_zip
#define s_H_AMOUNT h_amount
#define s_H_DATE pay_date
#define s_I_NAME name_i
#define s_I_PRICE price
#define s_OL_AMOUNT ol_amount
#define s_OL_DELIVERY_D ol_delivery_date
#define s_OL_I_ID ol_i_id
#define s_OL_QUANTITY ol_quantity
#define s_OL_SUPPLY_W_ID ol_supply_w_id
#define s_O_CARRIER_ID o_carrier_id
#define s_O_ENTRY_D entry_date
#define s_O_ID o_id
#define s_O_OL_CNT o_ol_cnt
#define s_S_QUANTITY s_quantity
#define S_QUANTITY quantity
#define s_W_CITY w_city
#define s_W_ID w_id
#define s_W_STATE w_state
#define s_W_STREET_1 w_street_1
#define s_W_STREET_2 w_street_2
#define s_W_TAX w_tax
#define s_W_ZIP w_zip

```

```

#define s_all_local o_all_local
#define s_brand_generic brand_generic
#define s_exec_status exec_status
#define s_low_stock stock_count
#define s_ol_cnt o_ol_cnt
#define s_queued_time queued_time
#define s_status_line statusline
#define s_threshold threshold
#define s_total_amount total
#define s_transtatus header.returncode

#if 0
#define NEWORDER_SERVICE "NEWORD"
#define PAYMENT_SERVICE "PAYMENT"
#define DELIVERY_SERVICE "DELIVERY"
#define STOCKLEVEL_SERVICE "STOCKLEV"
#define ORDERSTATUS_SERVICE "ORDSTAT"
#else
#define NEWORDER_SERVICE "neword_sql"
#define PAYMENT_SERVICE "payment_sql"
#define DELIVERY_SERVICE "delivery_sql"
#define STOCKLEVEL_SERVICE "stocklev_sql"
#define ORDERSTATUS_SERVICE "ordstat_sql"
#endif

```

```
#endif /* TPCCH_H_INCLUDED */
```

tpcc.tacf

```

/*
 * Copyright (C) 1991, 1990 Transarc Corporation
 * All Rights Reserved
 */
/*
 * tpcc.tacf -- attribute configuration file for tpcc server.
 * used for transparent binding
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:17 $
 * $Log: tpcc.tacf,v $
 * Revision 4.2 95/05/16 10:55:49 10:55:49 tpcc (TPCC Benchmark)
 * Added necessary RCS ident strings
 */

```

```

[implicit_handle (mon_handle_t handle)]
interface tpccTransactions
{
}

```

tpcc_trans.tacf

```

/*
 * Copyright (C) 1991, 1990 Transarc Corporation
 * All Rights Reserved
 */
/*
 * neworder.tacf -- attribute configuration file for tpcc server.
 * used for transparent binding
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:17 $
 * $Log: tpcc_trans.tacf,v $
 *
 * $TALog: tpcc_trans.tacf,v $
 * Revision 1.1 1998/11/06 21:10:17 dongfeng
 * - Move all files common to client and server to tpcc/common
 * directory
 * [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
 *
 * Revision 1.1 1997/06/16 22:04:48 oz
 * - Integration with Data Dependent Routing: Phase 1
 * Separated the all the binding related code into its own files.
 * - Added mon_client_utils.[ch] that export binding related calls.
 * - Added a TPCC_USE_DDR compile time switch
 * - Added tpcc_trans.tidl: All the functions in one interface.
 * [added by delta oz-20170-TPCC-add-data-dependent-routing, r1.1]
 *
 *
 *
 */

```

```

[implicit_handle (mon_handle_t handle)]
interface tpccTrans
{
}

```

tpcc_trans.tidl

```

/*
 * id: Sid: S
 *
 * component_name: encina benchmarks
 *
 */

```

```

* the following functions list may not be complete.
* functions defined by/via macros may not be included.
*
* functions:
* <fill_me_in>
*
* origins: transarc corp.
*
* (c) copyright transarc corp. 1995, 1993
* all rights reserved
* licensed materials - property of transarc
*
* us government users restricted rights - use, duplication or
* disclosure restricted by gsa adp schedule contract with transarc corp
*/
*
* history
* $talog: $
*/
*
* tpcc_trans.tidl -- interface definition file for tpccserver.
*
* $Revision: 1.11 $
* $date: 1995/10/20 21:55:05 $
* $log: tpcc.tidl,v $
*/
uuid(955d7288-e672-11d0-bcef-9e621234aa77), version(1.0)

interface tpccTrans
{
import "tpm/mon/mon_handle.idl";
import "tpcc_type.idl";

nontransactional] void
    impTPCCNewOrder([in,out] newOrder_data_t *dataP,
                    [out] trpc_status_t * trpcStatus);

nontransactional] void
    impTPCCPayment([in,out] payment_data_t *dataP,
                  [out] trpc_status_t * trpcStatus);

nontransactional] void
    impTPCCOrderStatus([in,out] orderStatus_data_t *dataP,
                       [out] trpc_status_t * trpcStatus);

nontransactional] void
    impTPCCStockLevel([in,out] stockLevel_data_t *dataP,
                      [out] trpc_status_t * trpcStatus);

nontransactional] void
    impTPCCNOInfo([out] dbInfo_data_t *dataP,
                  [out] trpc_status_t * trpcStatus);
}

tpcc_type.idl

*
* tpcc_type.idl
*
* $Revision: 1.2 $
* $Date: 1998/12/08 18:55:21 $
* $Log: $
*
* $TALog: tpcc_type.idl,v $
* Revision 1.2 1998/12/08 18:55:21 wenjian
* Add "int stats" to data_header structure
* [from r1.1 by delta wenjian-23785-TPCC-pass-statsFrequency-from-client-to-server, r1.1]
*
* Revision 1.1 1998/11/06 21:10:17 dongfeng
* - Move all files common to client and server to tpcc/common
* directory
* [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
*
* Revision 1.11 1998/01/24 14:17:07 oz
* - User server name to identify server and name delivery file
* - Use env variable HOME instead of /home/encina if HOME is set
*
* - Added const ONLINE_INTERFACES
* [from r1.10 by delta oz-21687-TPCC-use-server-name-to-identify-process, r1.1]
*
* Revision 1.10 1998/01/23 15:09:11 oz
* - Updated the SP TPCC directory to the latest files used
* during the SP tpcc audit.
* [from r1.9 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*
*/
uuid(008c6338-2b0a-1001-a9ab-02608c2f015a), version(1)
}
interface tpcc_types {

```

```

const long NAME_LENGTH = 32;

const long NEWO_INTERFACE = 0x01;
const long PAYMENT_INTERFACE = 0x02;
const long ORDER_STAT_INTERFACE = 0x04;
const long DELIVERY_INTERFACE = 0x08;
const long STOCK_INTERFACE = 0x10;
const long ONLINE_INTERFACES = NEWO_INTERFACE | PAYMENT_INTERFACE |
ORDER_STAT_INTERFACE | STOCK_INTERFACE;
const long ALL_INTERFACE = 0xffff;

const long NEWO_TRANS = 1;
const long PAYMENT_TRANS = 2;
const long ORDER_STAT_TRANS = 3;
const long DELIVERY_TRANS = 4;
const long STOCK_TRANS = 5;
const long MAX_TRAN_TYPE = 5;

typedef struct {
    long int sec;
    long int usec;
} time_type;

typedef struct {
    short int dtype;
    short int returncode;
    long int sql_code;
    long int isam_code;
    long int num_rms;

    short int stats; /* For instrument only */
    time_type start_time; /* For Debug Purposes only */
    time_type end_time; /* For Debug Purposes only */
} data_header;

/* Definitions for payment transaction
*
* payment_data_t
*
* An in-out structure for payment transaction.
* It contains all the input parameters as well as the output parameters.
*/
typedef struct {
    data_header header;
    short int w_id;
    short int d_id;
    short int c_id;
    short int c_w_id;
    short int c_d_id;
    short int byname;
    double h_amount;
    char pay_date[20];

    char w_name[11];
    char w_street_1[21];
    char w_street_2[21];
    char w_city[21];
    char w_state[3];
    char w_zip[10];

    char d_name[11];
    char d_street_1[21];
    char d_street_2[21];
    char d_city[21];
    char d_state[3];
    char d_zip[10];

    char c_first[17]; /* was C_LAST_LEN already includes +1 */
    char c_middle[3];
    char c_last[17];
    char c_phone[17];
    char c_credit[3];
    char c_street_1[21];
    char c_street_2[21];
    char c_city[21];
    char c_state[3];
    char c_zip[10];
    double c_credit_lim;
    double c_balance;
    double c_discount;
    double c_ytd_payment;
    short int c_payment_cnt;
    char c_date[20];
    char c_data[201];
} payment_data_t;

/* Definitions for new order transaction */
typedef struct {
    short int ol_supply_w_id;
    short int ol_quantity;
    short int s_quantity;
    long int ol_i_id;
    char name_i[25];
    char brand_generic[2];
    double price;
    double ol_amount;
    long int s_idx;
    char s_dist[25];

```

<pre> } OL_TABLE, newOrder_item_t; typedef struct { data_header header; short int w_id; short int d_id; short int c_id; short int o_ol_cnt; short int o_all_local; short int items_valid; /* true if all valid */ short int total_items; long int o_id; double w_tax; double d_tax; double total; double c_discount; char entry_date[20]; char c_last[17]; char c_credit[3]; char statusline[26]; OL_TABLE item[15]; } newOrder_data_t; /* Definitions for order status transaction */ typedef struct { long int ol_i_id; short int ol_supply_w_id; short int ol_quantity; double ol_amount; char delivery_date[20]; } orderStatusItem_t; typedef struct { data_header header; short int w_id; short int d_id; short int c_id; short int o_id; short int o_ol_cnt; short int byname; short o_carrier_id; char c_last[17]; char c_first[17]; char c_middle[3]; char entry_date[20]; double c_balance; orderStatusItem_t item[15]; } orderStatus_data_t; /* Definitions for stock level transaction */ typedef struct { data_header header; short int w_id; short int d_id; short int threshold; long int stock_count; } stockLevel_data_t; /* Definitions for delivery transaction */ typedef struct { data_header header; short int w_id; short int o_carrier_id; long int queued_time; short status; char exec_status[50]; double start_queue; } delivery_data_t; typedef struct { long int first_wh; long int last_wh; long int server_id; } dbInfo_data_t; /* * A union of all the transactions */ typedef union switch(long int tran_type) data { case NEWO_TRANS: newOrder_data_t new_order; case PAYMENT_TRANS: payment_data_t payment; case ORDER_STAT_TRANS: orderStatus_data_t order_status; case DELIVERY_TRANS: delivery_data_t delivery; case STOCK_TRANS: stockLevel_data_t stock_level; } tpcc_data_t; </pre> <p style="text-align: center;"><u>tpcc utils.c</u></p> <pre> * * tpcc_utils.c * </pre>	<pre> * \$Revision: 1.2 \$ * \$Date: 1998/12/14 20:27:57 \$ * \$Log: \$ * * * * \$TALog: tpcc_utils.c,v \$ * Revision 1.2 1998/12/14 20:27:57 wenjian * Made corresponding changes due to data structure change of tran_info_t. * * - Add header file winsock.h for NT platform * [from r1.1 by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.3] * * Revision 1.1 1998/12/11 16:37:58 wenjian * Move some common functions from client/client_utils.c to common/tpcc_utils.c. * In this version, we only move time_diff_ms(). Need some work in order to * move other functions like ERROUT. * * - A file including utility functions for both client and server * [added by delta wenjian-23788-TPCC-use-single-stats-var-for-each-client-and-server, r1.2] * * * * tpcc_utils.c * Generic utilities used by the client and server processes */ #include <stdio.h> #include <time.h> #include <string.h> #include <stdarg.h> #if defined (solaris) #include <dce/pthread.h> #else /* solaris */ #include <pthread.h> #endif #include "databuf.h" #include "do_tpcc.h" #include "tpcc_type.h" #ifdef WIN32 #include <winsock.h> #endif /* * time_diff_ms * Return the difference in milliseconds between two times */ int time_diff_ms(t2, t1) struct timeval *t2, *t1; { int t_diff; t_diff = (t2->tv_usec + 1000000 - t1->tv_usec + 500) / 1000 + (t2->tv_sec - t1->tv_sec - 1) * 1000; return(t_diff); } </pre> <p style="text-align: center;"><u>util.h</u></p> <pre> #ifdef LOCAL_UTIL_H #define LOCAL_UTIL_H #include "util_token.h" #define UTIL_ALLOC(ptr, type, size) \ ptr = (type)malloc(size); \ if (ptr==NULL) { \ fprintf(stderr, "UTIL_ALLOC failed\n"); \ exit(1); \ } #endif </pre> <p style="text-align: center;"><u>util alloc.h</u></p> <pre> /* * util_alloc.h * * \$Revision: 1.1 \$ * \$Date: 1998/11/06 21:10:18 \$ * \$Log: util_alloc.h,v \$ * Revision 4.2 95/05/16 10:55:43 10:55:43 tpcc (TPCC Benchmark) * Added necessary RCS ident strings * */ #ifdef TRANSARC_UTIL_ALLOC_H #define TRANSARC_UTIL_ALLOC_H </pre>
---	---

```

/*
 * UTIL_[ALLOC, REALLOC, NEW, FREE] -- macros that wrap calls to
 * malloc, realloc, free. The allocation macros check the return
 * value, a NULL pointer is converted into a fatal error.
 */
#define UTIL_ALLOC_ROBUST(ptr, type, size) \
    ((ptr) = (type) malloc(size))

#define UTIL_ALLOC(ptr, type, size) \
do { \
    if (UTIL_ALLOC_ROBUST(ptr, type, size) == 0) \
        util_MemoryError("UTIL_ALLOC", __FILE__, __LINE__); \
} while (0)

#define UTIL_REALLOC_ROBUST(ptr, type, size) \
    (ptr = (type) realloc((void *) ptr, size))

#define UTIL_REALLOC(ptr, type, size) \
do { \
    if (UTIL_REALLOC_ROBUST(ptr, type, size) == 0) \
        util_MemoryError("UTIL_REALLOC", __FILE__, __LINE__); \
} while (0)

#define UTIL_FREE(ptr) \
do { \
    if (!ptr) { \
        util_MemoryError("UTIL_FREE", __FILE__, __LINE__); \
    } \
    free((void *) (ptr)); \
    ptr = 0; /* Make all free'd pointers zero. */ \
} while (0)

#define UTIL_ALLOC_ARRAY_ROBUST(ptr, type, number) \
    ((ptr) = (type *) malloc(sizeof(type) * (number)))

#define UTIL_ALLOC_ARRAY(ptr, type, number) \
do { \
    if (UTIL_ALLOC_ARRAY_ROBUST(ptr, type, number) == 0) \
        util_MemoryError("UTIL_ALLOC_ARRAY", __FILE__, __LINE__); \
} while (0)

#define UTIL_COPY_STRING_ROBUST(to, from) \
    (((to) = (char *) malloc(strlen((char *) (from)) + 1)) ? \
    strcpy((char *) (to), (char *) (from)) : 0)

#define UTIL_COPY_STRING(to, from) \
do { \
    if (UTIL_COPY_STRING_ROBUST(to, from) == 0) \
        util_MemoryError("UTIL_COPY_STRING", __FILE__, __LINE__); \
} while (0)

#endif /* TRANSARC_UTIL_ALLOC_H */

                util token.h

```

```

/*
 * Revision 1.5 1995/01/12 20:34:22 psu
 * put comment on ## fix in the code
 */
 * try to make sure people don't change the use of ##
 * [from r1.4 by delta psu-13196-client-interoperate-with-oracle-pro-c-2, r1.2]
 *
 * Revision 1.4 1995/01/12 15:48:28 psu
 * fix use of ## to make pro*c happy
 *
 * pro*c 2.0 can't deal with a ## b ## c, change to a ## b##c.
 * [from r1.3 by delta psu-13196-client-interoperate-with-oracle-pro-c-2, r1.1]
 *
 * Revision 1.3 1994/02/04 17:22:22 pinaki
 * Update copyright.
 * [from r1.2 by delta pinaki-0000-update-copyright-for-1.1, r1.1]
 *
 * Revision 1.2 1993/12/18 22:06:57 mwyoung
 * [from r1.1 by delta mwyoung-10043-util-always-offer-UTIL_IDENT, r1.1]
 *
 * Revision 1.1 1993/12/03 22:00:04 mwyoung
 * Split the various features into separate files, so that they can
 * be included separately.
 * [added by delta mwyoung-9848-utils-split-util.h-into-separately-usable-parts, r1.1]
 */
#ifndef TRANSARC_UTIL_TOKEN_H
#define TRANSARC_UTIL_TOKEN_H

#include <encina/c_prologue.h>

/* UTIL_IDENT -- the identity function */
#define UTIL_IDENT(a)          a

/*
 * UTIL_[STRING, CONCAT, CONCAT3] -- macros for converting into, and
 * concatenating together, strings.
 */

/* Note, the a ## b##c is needed to make some broken cpp's work correctly.
 * This was originally put here for Oracle Pro*C 2.0, but other compilers
 * may have similar problems.
 */

#if ENCINA_C_ANSI_STRING_TOKEN_SUPPORT
#define UTIL_STRING(a)      # a
#define UTIL_CONCAT(a, b)  a ## b
#define UTIL_CONCAT3(a,b,c) a ## b##c
#else /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */
#define UTIL_STRING(a)      "a"
#define UTIL_CONCAT(a, b)  UTIL_IDENT(a)b
#define UTIL_CONCAT3(a,b,c) UTIL_CONCAT(a,b)c
#endif /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */

#include <encina/c_epilogue.h>
#endif /* TRANSARC_UTIL_TOKEN_H */

                utilities.h

/*
 * ID: $Id: utilities.h,v 1.1 1998/11/06 21:10:19 dongfeng Exp $
 *
 * COMPONENT_NAME: Encina Toolkit Server Core
 *
 * ORIGINS: Transarc Corp.
 *
 * (C) COPYRIGHT Transarc Corp. 1995
 * All Rights Reserved
 * Licensed Materials - Property of Transarc
 *
 * US Government Users Restricted Rights - Use, duplication or
 * disclosure restricted by GSA ADP Schedule Contract with Transarc Corp
 * $Revision: 1.1 $
 * $Log: utilities.h,v $
 *
 * $STALog: utilities.h,v $
 * Revision 1.1 1998/11/06 21:10:19 dongfeng
 * - Move all files common to client and server to tpcc/common
 * directory
 * [added by delta dongfeng-23677-TPCC-new-directory-structures, r1.1]
 *
 * Revision 1.7 1998/10/27 14:57:52 dongfeng
 * Change enc_status to a data structure that has fields:
 * - Status code
 * - Line Number
 * - File Name
 * - Encina Error Code
 * - Error Msg
 * Remove statusMsgs in web_tpcc.c
 * [from r1.6 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.6]
 *
 * Revision 1.6 1998/10/22 19:18:37 dongfeng
 * [from r1.5 by delta dongfeng-23067-TPCC-add-web-based-tpcc-client, r1.2]
 *
 * Revision 1.5 1998/01/23 15:09:16 oz
 * - Updated the SP TPCC directory to the latest files used

```

```

* during the SP tpcc audit.
* [from r1.4 by delta oz-20774-TPCC-update-to-latest-SP-version-11-27, r1.1]
*
*/
*
* utilities.h -- holds declarations, macros, and constants used by the
* telshop/merchandise client-server program.
*
* $Date: 1998/11/06 21:10:19 S
*/

#ifndef UTILITIES_H
#define UTILITIES_H

#include <dce/rpc.h>
#include <dce/dce_error.h>
#include <encina/encina.h>
#include <stdlib.h>

#include <utils/trace.h>
#include "util_alloc.h"

/* Boolean type, and its constants */

#define FALSE 0
#define TRUE 1

#if ENCINA_C_ANSI_STRING_TOKEN_SUPPORT
#define UTIL_STRING(a) #a
#define UTIL_CONCAT(a, b) a ## b
#define UTIL_CONCAT3(a,b,c) a ## b ## c
#else /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */
#define UTIL_STRING(a) "a"
#define UTIL_CONCAT(a, b) UTIL_IDENT(a)b
#define UTIL_CONCAT3(a,b,c) UTIL_CONCAT(a,b)c
#endif /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */

/* ENCINA_CALL: Make fail-fast calls on the various services. */

/* Macro delimiters */

#define BEGIN_MACRO do {
#define END_MACRO } while (0)

/* FATAL -- Failure. Print error message and exit the program */
void exit_program();

#ifndef FATAL
#define FATAL(args)
BEGIN_MACRO
printf args;
exit(1);
END_MACRO
#endif

/* ENCINA_CALL: Make fail-fast calls on the various services. */

#define ENCINA_CALL_RC(proc_name,call,rc)
BEGIN_MACRO
char _errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
rc = (call);
if (rc) {
encina_StatusToString(rc, ENCINA_MAX_STATUS_STRING_SIZE,
_errorMsg);

err_printf( "%x \n", rc);
err_printf( "%s \n", _errorMsg);
err_printf( "%s \n", proc_name);
}
END_MACRO

#define ENCINA_CALL(proc_name,call)
BEGIN_MACRO
unsigned long _status;
ENCINA_CALL_RC(proc_name,call,_status);
if (_status) exit_program(_status);
END_MACRO

typedef enum {
action_exit,
action_continue
} error_action_t;

#define CHECK_DCE_STATUS(_status, _msg, _action)
{
int error_stat;
unsigned long _rc = (_status);
unsigned char error_string[dce_c_error_string_len];
if ((_status) != rpc_s_ok) {
dce_error_inq_text(_rc, error_string, &error_stat);
err_printf("%s failed, error: %s (%d)\n", _msg, error_string, _rc);
}
}

```

```

if ((_action) == action_exit)
exit(-1);
}
}

#define DCE_CALL(call, args)
{
call args;
CHECK_DCE_STATUS(status, UTIL_STRING(call), action_exit);
}

/* MALLOC_CHECK -- Make sure there is memory to be allocated;
* fail if there is not. */

#define MALLOC_CHECK(memP)
BEGIN_MACRO
if (!(memP))
FATAL(("Out of memory.\n"));
END_MACRO

/* ASSERT -- internal checks that assure the program is running correctly.
* Use to check program correctness, not user input. */

#ifndef ASSERT
#define ASSERT(condition)
BEGIN_MACRO
if (!(condition))
FATAL((" %s (%d): Assertion failed.\n", __FILE__, __LINE__));
END_MACRO
#endif

#define RAND(lim1, lim2) ((int)(drand48()*((lim2)-(lim1)+1)) + (lim1))

#ifndef BAD_STATUS
#define BAD_STATUS(call, status)
BEGIN_MACRO
char _errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
encina_StatusToString(status, ENCINA_MAX_STATUS_STRING_SIZE,
_errorMsg);
logprintf( "%s (%d)\n", UTIL_STRING(call), _errorMsg, status);
exit(1);
END_MACRO
#endif

#ifndef boolean_t
#define boolean_t
#endif

#ifndef EXPORT
#define EXPORT
#endif

#ifndef IMPORT
#define IMPORT extern
#endif

/* For web_tpcc_client */
#define CHK_STATUS(st, val, _errorMsg)
BEGIN_MACRO
if(st) {
enc_status.status=val;
strcpy(enc_status.file, __FILE__);
enc_status.line=__LINE__;
enc_status.encinaError = st;
if(_errorMsg)strcpy(enc_status.errorMsg, _errorMsg);
if(st!=1) return;
}
END_MACRO

#endif /* UTILITIES_H */

```

A.2 Client Transaction Code

initpay.sql

```

CREATE OR REPLACE PACKAGE initpay
AS
TYPE rowidarray IS TABLE OF ROWID INDEX BY BINARY_INTEGER;
row_id          rowidarray;
cust_rowid      ROWID;
dist_name       VARCHAR2(11);
ware_name       VARCHAR2(11);
c_num           BINARY_INTEGER;

```

```

PROCEDURE pay_init;
END initpay;
/
CREATE OR REPLACE PACKAGE BODY initpay AS
  PROCEDURE pay_init IS
  BEGIN
    NULL;
  END pay_init;
END initpay;
/
exit

                                payz.sql

DECLARE /* payz */
not_serializable EXCEPTION;
PRAGMA EXCEPTION_INIT(not_serializable,-8177);
deadlock EXCEPTION;
PRAGMA EXCEPTION_INIT(deadlock,-60);
snapshot_too_old EXCEPTION;
PRAGMA EXCEPTION_INIT(snapshot_too_old,-1555);
BEGIN
LOOP BEGIN
  UPDATE warehouse
  SET w_ytd = w_ytd+ :h_amount
  WHERE w_id = :w_id
  RETURNING w_name,
            w_street_1, w_street_2, w_city, w_state, w_zip
  INTO initpay.ware_name,
        :w_street_1, :w_street_2, :w_city, :w_state, :w_zip;

--Bulk fetch
SELECT rowid
BULK COLLECT INTO initpay.row_id
FROM customer
WHERE c_d_id = :c_d_id AND c_w_id = :c_w_id AND c_last = :c_last
ORDER BY c_last, c_d_id, c_w_id, c_first;

--Store number of rows processed
initpay.c_num := sql%rowcount;
initpay.cust_rowid := initpay.row_id((initpay.c_num) / 2);

UPDATE customer
SET c_balance = c_balance - :h_amount,
    c_ytd_payment = c_ytd_payment+ :h_amount,
    c_payment_cnt = c_payment_cnt+1
WHERE rowid = initpay.cust_rowid
RETURNING
  c_id, c_first, c_middle, c_last, c_street_1, c_street_2,
  c_city, c_state, c_zip, c_phone,
  c_since, c_credit, c_credit_lim,
  c_discount, c_balance
INTO :c_id, :c_first, :c_middle, :c_last,
:c_street_1, :c_street_2, :c_city, :c_state,
:c_zip, :c_phone, :c_since, :c_credit,
:c_credit_lim, :c_discount, :c_balance;

:c_data := '';
IF :c_credit = 'BC' THEN
  UPDATE customer
  SET c_data = substr ((to_char (:c_id) || ' ' ||
                        to_char (:c_d_id) || ' ' ||
                        to_char (:c_w_id) || ' ' ||
                        to_char (:d_id) || ' ' ||
                        to_char (:w_id) || ' ' ||
                        to_char (:h_amount/100, '9999.99') || ' ')
                    || c_data, 1, 500)
  WHERE rowid = initpay.cust_rowid
  RETURNING substr(c_data,1, 200)
  INTO :c_data;

END IF;

UPDATE district
SET d_ytd = d_ytd+ :h_amount
WHERE d_id = :d_id
  AND d_w_id = :w_id
RETURNING d_name, d_street_1, d_street_2, d_city,
          d_state, d_zip
INTO initpay.dist_name, :d_street_1, :d_street_2, :d_city,
:d_state, :d_zip;

INSERT INTO history (h_c_id, h_c_d_id, h_c_w_id, h_d_id, h_w_id,
                    h_amount, h_date, h_data)
VALUES (:c_id, :c_d_id, :c_w_id, :d_id, :w_id, :h_amount,
:c_date, initpay.ware_name || ' ' || initpay.dist_name);

--Sanjay-No commit needed iff Commit on Success done
-- COMMIT;
-- EXIT;

EXCEPTION
  WHEN not_serializable OR deadlock OR snapshot_too_old THEN
    ROLLBACK;
    :retry := :retry + 1;
END;

```

```

END LOOP;
END;

```

paynz.sql

```

DECLARE /* paynz */
-- cust_rowid      ROWID;
-- dist_name       VARCHAR2(11);
-- ware_name       VARCHAR2(11);
not_serializable  EXCEPTION;
PRAGMA EXCEPTION_INIT(not_serializable,-8177);
deadlock          EXCEPTION;
PRAGMA EXCEPTION_INIT(deadlock,-60);
snapshot_too_old  EXCEPTION;
PRAGMA EXCEPTION_INIT(snapshot_too_old,-1555);
BEGIN
LOOP BEGIN
  UPDATE warehouse
  SET w_ytd = w_ytd + :h_amount
  WHERE w_id = :w_id
  RETURNING w_name, w_street_1, w_street_2, w_city, w_state, w_zip
  INTO initpay.ware_name, :w_street_1, :w_street_2, :w_city,
:w_state, :w_zip;

  UPDATE customer
  SET c_balance = c_balance - :h_amount,
      c_ytd_payment = c_ytd_payment + :h_amount,
      c_payment_cnt = c_payment_cnt+1
  WHERE c_id = :c_id AND c_d_id = :c_d_id AND
        c_w_id = :c_w_id
  RETURNING rowid, c_first, c_middle, c_last, c_street_1,
            c_street_2, c_city, c_state, c_zip, c_phone,
            c_since, c_credit, c_credit_lim,
            c_discount, c_balance
  INTO initpay.cust_rowid, :c_first, :c_middle, :c_last, :c_street_1,
:c_street_2, :c_city, :c_state, :c_zip, :c_phone,
:c_since, :c_credit, :c_credit_lim,
:c_discount, :c_balance;

  IF SQL%NOTFOUND THEN
    raise NO_DATA_FOUND;
  END IF;

-- :c_data := '';

  IF :c_credit = 'BC' THEN
    UPDATE customer
    SET c_data= substr ((to_char (:c_id) || ' ' ||
                        to_char (:c_d_id) || ' ' ||
                        to_char (:c_w_id) || ' ' ||
                        to_char (:d_id) || ' ' ||
                        to_char (:w_id) || ' ' ||
                        to_char (:h_amount, '9999.99') || ' ')
                    || c_data, 1, 500)
    WHERE rowid = initpay.cust_rowid
    RETURNING substr(c_data,1, 200)
    INTO :c_data;

  END IF;

  UPDATE district
  SET d_ytd = d_ytd + :h_amount
  WHERE d_id = :d_id
    AND d_w_id = :w_id
  RETURNING d_name, d_street_1, d_street_2, d_city, d_state, d_zip
  INTO initpay.dist_name, :d_street_1, :d_street_2, :d_city, :d_state,
:d_zip;

  IF SQL%NOTFOUND THEN
    raise NO_DATA_FOUND;
  END IF;

  INSERT INTO history (h_c_id, h_c_d_id, h_c_w_id, h_d_id, h_w_id,
                      h_amount, h_date, h_data)
  VALUES (:c_id, :c_d_id, :c_w_id, :d_id, :w_id, :h_amount,
          :c_date, initpay.ware_name || ' ' || initpay.dist_name);

EXCEPTION
  WHEN not_serializable OR deadlock OR snapshot_too_old THEN
    ROLLBACK;
    :retry := :retry + 1;
  END;

END LOOP;
END;

```

pldel.c

```

#ifdef RCSID
static char *RCSid =
"$Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/pldel.c,v
1.2 1999/04/15 12:16:51 oz Exp $ Copyr (c) 1994 Oracle";

```

```

#endif /* RCSID */

/*=====
| Copyright (c) 1996 Oracle Corp, Redwood Shores, CA
| OPEN SYSTEMS PERFORMANCE GROUP
| All Rights Reserved
|=====
FILENAME
| pldel.c
| DESCRIPTION
| OCI version of DELIVERY transaction in TPC-C benchmark.
|=====*/

#include "tpcc.h"
#include "plora.h"
#ifdef TUX
#include <userlog.h>
#endif

#include "tpccflags.h"

#ifdef ISO
#define SQLTXTO "SELECT substr(value,1,5) FROM v$parameter \
WHERE name = 'instance_number'"
#endif

#ifdef PLSQDEL
#define SQLTXT "BEGIN delivery.deliver (:w_id, :carrier_id, :order_id, \
:retry); END;"
#else
#ifdef DMLRETDDEL
#define SQLTXT1 "DELETE FROM new_order WHERE no_d_id = :d_id \
AND no_w_id = :w_id and rownum <= 1 \
RETURNING no_o_id into :o_id"
#else
#define SQLTXT1A "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 1, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 1 AND o_w_id = :w_id AND o_d_id = 1 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1B "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 2, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 2 AND o_w_id = :w_id AND o_d_id = 2 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1C "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 3, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 3 AND o_w_id = :w_id AND o_d_id = 3 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1D "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 4, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 4 AND o_w_id = :w_id AND o_d_id = 4 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1E "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 5, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 5 AND o_w_id = :w_id AND o_d_id = 5 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1F "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 6, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 6 AND o_w_id = :w_id AND o_d_id = 6 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1G "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 7, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 7 AND o_w_id = :w_id AND o_d_id = 7 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1H "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 8, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 8 AND o_w_id = :w_id AND o_d_id = 8 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"

```

```

#define SQLTXT1I "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 9, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 9 AND o_w_id = :w_id AND o_d_id = 9 AND \
o_id = no_o_id AND rownum <= 1 UNION ALL \
"
#define SQLTXT1J "\
SELECT /*+ USE_NL(NEW_ORDER ORDERS) ORDERED */ 10, no_o_id, new_order.rowid, o_c_id, \
orders.rowid \
FROM new_order, orders \
WHERE no_w_id = :w_id AND no_d_id = 10 AND o_w_id = :w_id AND o_d_id = 10 AND \
o_id = no_o_id AND rownum <= 1"
#endif

#define SQLTXT2 "DELETE FROM new_order WHERE rowid = :no_rowid"
#endif

#ifdef DMLRETDDEL
#define SQLTXT3 "UPDATE orders SET o_carrier_id = :carrier_id \
WHERE o_id = :o_id and o_d_id = :d_id and o_w_id = :w_id \
returning o_c_id into :o_c_id"
#else
#define SQLTXT3 "UPDATE orders SET o_carrier_id = :carrier_id \
WHERE rowid = :o_rowid"
#endif

#ifdef DMLRETDDEL
#define SQLTXT4 "UPDATE /*+ buffer */ order_line SET ol_delivery_d = :cr_date \
WHERE ol_w_id = :w_id AND ol_d_id = :d_id AND ol_o_id = :o_id \
RETURNING ol_amount into :ol_amount"
#else
#define SQLTXT4 "UPDATE order_line SET ol_delivery_d = :cr_date \
WHERE ol_w_id = :w_id AND ol_d_id = :d_id AND ol_o_id = :o_id"
#endif

#define SQLTXT5A "\
SELECT :d_id1, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id1 AND ol_o_id = :o_id1 UNION ALL \
SELECT :d_id2, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id2 AND ol_o_id = :o_id2 UNION ALL \
"
#define SQLTXT5B "\
SELECT :d_id3, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id3 AND ol_o_id = :o_id3 UNION ALL \
SELECT :d_id4, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id4 AND ol_o_id = :o_id4 UNION ALL \
"
#define SQLTXT5C "\
SELECT :d_id5, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id5 AND ol_o_id = :o_id5 UNION ALL \
SELECT :d_id6, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id6 AND ol_o_id = :o_id6 UNION ALL \
"
#define SQLTXT5D "\
SELECT :d_id7, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id7 AND ol_o_id = :o_id7 UNION ALL \
SELECT :d_id8, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id8 AND ol_o_id = :o_id8 UNION ALL \
"
#define SQLTXT5E "\
SELECT :d_id9, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id9 AND ol_o_id = :o_id9 UNION ALL \
SELECT :d_id10, SUM(ol_amount) FROM order_line WHERE ol_w_id = :w_id AND \
ol_d_id = :d_id10 AND ol_o_id = :o_id10"
#endif

#ifdef PLSQDEL
#define SQLTXT6 "UPDATE customer SET c_balance = c_balance + :amt, \
c_delivery_cnt = c_delivery_cnt + 1 WHERE c_w_id = :w_id AND \
c_d_id = :d_id AND c_id = :c_id"
#endif

#define NDISTS 10
#define ROWIDLEN 20

struct delctx {
    sb2 del_o_id_ind[NDISTS];
    sb2 cons_ind[NDISTS];
    sb2 w_id_ind[NDISTS];
    sb2 d_id_ind[NDISTS];
    sb2 c_id_ind[NDISTS];
    sb2 del_date_ind[NDISTS];
    sb2 carrier_id_ind[NDISTS];
    sb2 amt_ind[NDISTS];
    sb2 no_rowid_ind[NDISTS];
    sb2 o_rowid_ind[NDISTS];
    #if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
    sb2 inum_ind;
    #endif

    #ifdef DMLRETDDEL
    ub4 del_o_id_len[NDISTS];
    ub4 c_id_len[NDISTS];
    int oid_ctx;
    #endif

```

```

int cid_ctx;
OCIBind *olamt_bp;
#else
ub2 del_o_id_len[NDISTS];
ub2 c_id_len[NDISTS];
#endif

ub2 cons_len[NDISTS];
ub2 w_id_len[NDISTS];
ub2 d_id_len[NDISTS];
ub2 del_date_len[NDISTS];
ub2 carrier_id_len[NDISTS];
ub2 amt_len[NDISTS];
ub2 no_rowid_len[NDISTS];
ub2 no_rowid_ptr_len[NDISTS];
ub2 o_rowid_len[NDISTS];
ub2 o_rowid_ptr_len[NDISTS];
#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
ub2 inum_len;
#endif

ub2 del_o_id_rcode[NDISTS];
ub2 cons_rcode[NDISTS];
ub2 w_id_rcode[NDISTS];
ub2 d_id_rcode[NDISTS];
ub2 c_id_rcode[NDISTS];
ub2 del_date_rcode[NDISTS];
ub2 carrier_id_rcode[NDISTS];
ub2 amt_rcode[NDISTS];
ub2 no_rowid_rcode[NDISTS];
ub2 o_rowid_rcode[NDISTS];
#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
ub2 inum_rcode;
#endif

int del_o_id[NDISTS];
int cons[NDISTS];
int w_id[NDISTS];
int d_id[NDISTS];
int c_id[NDISTS];
int carrier_id[NDISTS];
int amt[NDISTS];
ub4 del_o_id_rcnt;
int retry;
OCIRowid *no_rowid_ptr[NDISTS];
OCIRowid *o_rowid_ptr[NDISTS];
OCIDate del_date[NDISTS];
#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
char inum[10];
#endif

OCISmt *curd0;
OCISmt *curd1;
OCISmt *curd2;
OCISmt *curd3;
OCISmt *curd4;
OCISmt *curd5;
OCISmt *curd6;
OCISmt *curdtest;

OCIBind *w_id_bp;
OCIBind *w_id_bp3;
OCIBind *w_id_bp4;
OCIBind *w_id_bp5;
OCIBind *w_id_bp6;
OCIBind *d_id_bp;
OCIBind *d_id_bp3;
OCIBind *d_id_bp4;
OCIBind *d_id_bp6;
OCIBind *o_id_bp;
OCIBind *cr_date_bp;
OCIBind *c_id_bp;
OCIBind *c_id_bp3;
OCIBind *no_rowid_bp;
OCIBind *carrier_id_bp;
OCIBind *o_rowid_bp;
OCIBind *del_o_id_bp;
OCIBind *del_o_id_bp3;
OCIBind *amt_bp;
OCIBind *bstr1_bp[10];
OCIBind *bstr2_bp[10];
OCIBind *retry_bp;
OCIDefine *inum_dp;
OCIDefine *d_id_dp;
OCIDefine *del_o_id_dp;
OCIDefine *no_rowid_dp;
OCIDefine *c_id_dp;
OCIDefine *o_rowid_dp;
OCIDefine *cons_dp;
OCIDefine *amt_dp;

int norow;
};

typedef struct delctx delctx;

/* delctx *dctx; */

#ifdef DMLRETDL
struct amtctx {
int ol_amt[NDISTS][NITEMS];
sb2 ol_amt_ind[NDISTS][NITEMS];
ub4 ol_amt_len[NDISTS][NITEMS];
ub2 ol_amt_rcode[NDISTS][NITEMS];
int ol_cnt[NDISTS];
};
typedef struct amtctx amtctx;
/* amtctx *actx; */

#endif

#ifdef DMLRETDL
extern sb4 no_data();

sb4 TPC_oid_data(dvoid *ctxp, OCIBind *bp, ub4 iter, ub4 index,
dvoid **bufpp, ub4 **alenp, ub1 *piecep,
dvoid **indpp, ub2 **rcodepp)
{
delctx *dctx = (delctx *)ctxp;
*bufpp = &dctx->del_o_id[iter];
*indpp = &dctx->del_o_id_ind[iter];
dctx->del_o_id_len[iter]=sizeof(dctx->del_o_id[0]);
*alenp = &dctx->del_o_id_len[iter];
*rcodepp = &dctx->del_o_id_rcode[iter];
*piecep = OCI_ONE_PIECE;
return (OCI_CONTINUE);
}

sb4 cid_data(dvoid *ctxp, OCIBind *bp, ub4 iter, ub4 index,
dvoid **bufpp, ub4 **alenp, ub1 *piecep,
dvoid **indpp, ub2 **rcodepp)
{
delctx *dctx = (delctx *)ctxp;
*bufpp = &dctx->c_id[iter];
*indpp = &dctx->c_id_ind[iter];
dctx->c_id_len[iter]=sizeof(dctx->c_id[0]);
*alenp = &dctx->c_id_len[iter];
*rcodepp = &dctx->c_id_rcode[iter];
*piecep = OCI_ONE_PIECE;
return (OCI_CONTINUE);
}

sb4 amt_data(dvoid *ctxp, OCIBind *bp, ub4 iter, ub4 index,
dvoid **bufpp, ub4 **alenp, ub1 *piecep,
dvoid **indpp, ub2 **rcodepp)
{
amtctx *actx;
actx =(amtctx *)ctxp;
actx->ol_cnt[iter]=actx->ol_cnt[iter]+1;
*bufpp = &actx->ol_amt[iter][index];
*indpp = &actx->ol_amt_ind[iter][index];
actx->ol_amt_len[iter][index]=sizeof(actx->ol_amt[0][0]);
*alenp = &actx->ol_amt_len[iter][index];
*rcodepp = &actx->ol_amt_rcode[iter][index];
*piecep = OCI_ONE_PIECE;
return (OCI_CONTINUE);
}

#endif

tkvcldinit (ora_cn_data_t *ora_SlotDataP)
{
int ij;
char bstr1[10];
char bstr2[10];
text stmbuf[SQL_BUF_SIZE];

delctx *dctx;
amtctx *actx;
global_delivery_t *delP;
OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc;
OCIServer *tpcsrv = ora_SlotDataP->tpcsrv;
OCIError *errhp = ora_SlotDataP->errhp;
OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc;
OCISession *tpcusr = ora_SlotDataP->tpcusr;
OCISmt *curi = ora_SlotDataP->curi;

dctx = (delctx *) malloc (sizeof(delctx));
memset(dctx,(char)0,sizeof(delctx));
dctx->norow = 0;

ora_SlotDataP->dctx = (void *)dctx;
delP = (global_delivery_t *)malloc(sizeof(global_delivery_t));
memset(delP, (char)0, sizeof(global_delivery_t));
ora_SlotDataP->delP = delP;

#ifdef DMLRETDL
actx = (amtctx *) malloc (sizeof(amtctx));
memset(actx,(char)0,sizeof(amtctx));
ora_SlotDataP->actx = (void *)actx;
#else
for(i=0;i<NDISTS;i++) {
OCIERROR(errhp, OCIDescriptorAlloc(tpcenv,(dvoid*)&dctx->o_rowid_ptr[i],
OCI_DTYPE_ROWID,0,(dvoid**)0));
OCIERROR(errhp, OCIDescriptorAlloc(tpcenv,(dvoid*)&dctx->no_rowid_ptr[i],

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OCI_DTYPE_ROWID,0,(dvoid**0));
}
#endif
#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd0), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, SQLTXT0);
OCISStmtPrepare(dctx->curd0, errhp, stmbuf, strlen((char *)stmbuf),OCI_NTV_SYNTAX,
OCI_DEFAULT);

OCIDFNRA(dctx->curd0, dctx->inum_dp, errhp, 1, dctx->inum, SIZ(dctx->inum), SQLT_STR,
&(dctx->inum_ind), &(dctx->inum_len), &(dctx->inum_rcode));
#endif

/* If PLSQDEL and ISO? are both defined, then they both try to use
curd0! This could cause a problem. Will try to fix later - VMM 12/30/97 */

#ifdef PLSQDEL
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd0), OCI_HTYPE_STMT,
0, (dvoid**0));
printf ((char *) stmbuf, SQLTXT);
OCISStmtPrepare(dctx->curd0, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);
OCIBND(dctx->curd0, dctx->w_id_bp, errhp, "w_id", ADR(delP->w_id), SIZ(int),
SQLT_INT);
OCIBND(dctx->curd0, dctx->carrier_id_bp, errhp, "carrier_id",
ADR(dctx->carrier_id), SIZ(int), SQLT_INT);

OCIBNDRAA(dctx->curd0, dctx->o_id_bp, errhp, "order_id",
dctx->del_o_id, SIZ(int), SQLT_INT, dctx->del_o_id_ind,
dctx->del_o_id_len, dctx->del_o_id_rcode, NDISTS,
&dctx->del_o_id_rcnt);
OCIBND(dctx->curd0, dctx->retry_bp, errhp, "retry", ADR(dctx->retry),
SIZ(int), SQLT_INT);
#else
#ifdef DMLRETDEL
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd1), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, "%s", SQLTXT1);
OCISStmtPrepare(dctx->curd1, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX,
OCI_DEFAULT);

OCIBND(dctx->curd1, dctx->w_id_bp, errhp, "w_id", dctx->w_id, SIZ(int),
SQLT_INT);
OCIBNDRA(dctx->curd1, dctx->d_id_bp, errhp, "d_id", dctx->d_id, SIZ(int),
SQLT_INT, NULL, NULL, NULL);

OCIBNDRAD(dctx->curd1, dctx->del_o_id_bp, errhp, "o_id",
SIZ(int), SQLT_INT, NULL,
(dvoid *)dctx->no_data, TPC_oid_data);
#else

OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd1), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, "%s%s%s%s%s%s%s", SQLTXT1A,
SQLTXT1B,
SQLTXT1C,
SQLTXT1D,
SQLTXT1E,
SQLTXT1F,
SQLTXT1G,
SQLTXT1H,
SQLTXT1I,
SQLTXT1J
);
OCISStmtPrepare(dctx->curd1, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX,
OCI_DEFAULT);

OCIERROR(errhp,
OCIAttrSet(dctx->curd1, OCI_HTYPE_STMT, (dvoid *)&dctx->norow, 0,
OCI_ATTR_PREFETCH_ROWS, errhp));

/* bind variables */
OCIBND(dctx->curd1, dctx->w_id_bp, errhp, "w_id", ADR(delP->w_id), SIZ(int), SQLT_INT);

OCIDFNRA(dctx->curd1, dctx->d_id_dp, errhp, 1, dctx->d_id, SIZ(int),
SQLT_INT, dctx->d_id_ind, dctx->d_id_len, dctx->d_id_rcode);
OCIDFNRA(dctx->curd1, dctx->del_o_id_dp, errhp, 2, dctx->del_o_id,
SIZ(int), SQLT_INT, dctx->del_o_id_ind,
dctx->del_o_id_len, dctx->del_o_id_rcode);
OCIDFNRA(dctx->curd1, dctx->no_rowid_dp, errhp, 3, dctx->no_rowid_ptr,
SIZ(OCIRowid *), SQLT_RDD, dctx->no_rowid_ind,
dctx->no_rowid_len, dctx->no_rowid_rcode);
OCIDFNRA(dctx->curd1, dctx->c_id_dp, errhp, 4, dctx->c_id, SIZ(dctx->c_id[0]),
SQLT_INT, dctx->c_id_ind, dctx->c_id_len, dctx->c_id_rcode);
OCIDFNRA(dctx->curd1, dctx->o_rowid_dp, errhp, 5, dctx->o_rowid_ptr,
SIZ(OCIRowid *), SQLT_RDD, dctx->o_rowid_ind,
dctx->o_rowid_len, dctx->o_rowid_rcode);
#endif
#endif

/* open second cursor */
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd2), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, SQLTXT2);
OCISStmtPrepare(dctx->curd2, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);

/* bind variables */
OCIBNDRA(dctx->curd2, dctx->no_rowid_bp, errhp, "no_rowid", &(dctx->no_rowid_ptr[0]),
SIZ(dctx->no_rowid_ptr[0]), SQLT_RDD, dctx->no_rowid_ind,
dctx->no_rowid_len, dctx->no_rowid_rcode);
#endif /*DMLRETDEL*/

/* open third cursor */
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd3), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, SQLTXT3);
OCISStmtPrepare(dctx->curd3, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);

/* bind variables */
OCIBNDRA(dctx->curd3, dctx->carrier_id_bp, errhp, "carrier_id", dctx->carrier_id,
SIZ(dctx->carrier_id[0]), SQLT_INT, dctx->carrier_id_ind,
dctx->carrier_id_len, dctx->carrier_id_rcode);
#ifdef DMLRETDEL
OCIBNDRA(dctx->curd3, dctx->w_id_bp3, errhp, "w_id", dctx->w_id, SIZ(int),
SQLT_INT, NULL, NULL, NULL);
OCIBNDRA(dctx->curd3, dctx->d_id_bp3, errhp, "d_id", dctx->d_id, SIZ(int),
SQLT_INT, NULL, NULL, NULL);
OCIBNDRA(dctx->curd3, dctx->del_o_id_bp3, errhp, "o_id", dctx->del_o_id,
SIZ(int), SQLT_INT, NULL, NULL, NULL);
OCIBNDRAD(dctx->curd3, dctx->c_id_bp3, errhp, "o_c_id", SIZ(int),
SQLT_INT, NULL, (dvoid *)dctx->no_data, cid_data);
#else
OCIBNDRA(dctx->curd3, dctx->o_rowid_bp, errhp, "o_rowid", &(dctx->o_rowid_ptr[0]),
SIZ(dctx->o_rowid_ptr[0]), SQLT_RDD, dctx->o_rowid_ind,
dctx->o_rowid_ptr_len, dctx->o_rowid_rcode);
#endif
#endif

/* open fourth cursor */
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd4), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, SQLTXT4);
OCISStmtPrepare(dctx->curd4, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);

/* bind variables */
OCIBND(dctx->curd4, dctx->w_id_bp4, errhp, "w_id", dctx->w_id,
SIZ(int), SQLT_INT);
OCIBND(dctx->curd4, dctx->d_id_bp4, errhp, "d_id", dctx->d_id,
SIZ(int), SQLT_INT);
OCIBND(dctx->curd4, dctx->o_id_bp, errhp, "o_id", dctx->del_o_id,
SIZ(int), SQLT_INT);
OCIBND(dctx->curd4, dctx->cr_date_bp, errhp, "cr_date", dctx->del_date,
SIZ(OCIDate), SQLT_ODT);
#ifdef DMLRETDEL
OCIBNDRAD(dctx->curd4, dctx->olamt_bp, errhp, "o_l_amount",
SIZ(int), SQLT_INT, NULL, actx->no_data, amt_data);
#else

/* open fifth cursor */
OCIHandleAlloc(tpcenv, (dvoid **>(&dctx->curd5), OCI_HTYPE_STMT, 0, (dvoid**0));
printf ((char *) stmbuf, "%s%s%s%s", SQLTXT5A,
SQLTXT5B,
SQLTXT5C,
SQLTXT5D,
SQLTXT5E
);
OCISStmtPrepare(dctx->curd5, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);

OCIERROR(errhp,
OCIAttrSet(dctx->curd5, OCI_HTYPE_STMT, (dvoid *)&dctx->norow, 0,
OCI_ATTR_PREFETCH_ROWS, errhp));

/* bind variables */
OCIBND(dctx->curd5, dctx->w_id_bp, errhp, "w_id", ADR(delP->w_id), SIZ(delP->w_id), SQLT_INT);
for (i = 0; i < NDISTS; i++) {
printf (bstr1, "d_id%d", i + 1);
printf (bstr2, "o_id%d", i + 1);
OCIBNDRA(dctx->curd5, dctx->bstr1_bp[i], errhp, bstr1, ADR(dctx->d_id[i]),
SIZ(dctx->d_id[0]), SQLT_INT, &(dctx->d_id_ind[i]),
&(dctx->d_id_len[i]), &(dctx->d_id_rcode[i]));
OCIBNDRA(dctx->curd5, dctx->bstr2_bp[i], errhp, bstr2, ADR(dctx->del_o_id[i]),
SIZ(dctx->del_o_id[0]), SQLT_INT, &(dctx->del_o_id_ind[i]),
&(dctx->del_o_id_len[i]), &(dctx->del_o_id_rcode[i]));
}
OCIDFNRA(dctx->curd5, dctx->cons_dp, errhp, 1, dctx->cons, SIZ(dctx->cons[0]), SQLT_INT,

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dctx->cons_ind,dctx->cons_len,dctx->cons_rcode);
OCIDFNRA(dctx->curd5,dctx->amt_dp,errhp,2,dctx->amt,SIZ(dctx->amt(0)),SQLT_INT,
dctx->amt_ind,dctx->amt_len,dctx->amt_rcode);
#endif
/* open sixth cursor */

OCIHandleAlloc(tpcenv, (dvoid **)&dctx->curd6, OCI_HTYPE_STMT, 0, (dvoid**)0);
sprintf((char *) stmbuf, SQLTXT6);
OCISmtPrepare(dctx->curd6, errhp, stmbuf, strlen((char *)stmbuf),
OCI_NTV_SYNTAX, OCI_DEFAULT);

/* bind variables */

OCIBND(dctx->curd6,dctx->amt_bp,errhp,":amt",dctx->amt,SIZ(int),
SQLT_INT);
OCIBND(dctx->curd6,dctx->w_id_bp,errhp,":w_id",dctx->w_id,SIZ(int),
SQLT_INT);
OCIBND(dctx->curd6,dctx->d_id_bp,errhp,":d_id",dctx->d_id,SIZ(int),
SQLT_INT);
OCIBND(dctx->curd6,dctx->c_id_bp,errhp,":c_id",dctx->c_id,SIZ(int),
SQLT_INT);
#endif
return (0);
}

void shiftdata(delctx *dctx,int from)
{
int i;
for (i=from;i<NDISTS-1; i++)
{
dctx->del_o_id_ind[i] = dctx->del_o_id_ind[i+1];
dctx->del_o_id[i] = dctx->del_o_id[i+1];
dctx->w_id[i] = dctx->w_id[i+1];
dctx->d_id[i] = dctx->d_id[i+1];
dctx->carrier_id[i] = dctx->carrier_id[i+1];
}
}

kvcd(ora_cn_data_t *ora_SlotDataP)
{
int i, j, v;
int rpc, rcount, count;
int invalid;
int tmp_id;
int tmp_amt;

delctx *dctx = (delctx *)ora_SlotDataP->dctx;
#ifdef DMLRETDDEL /* VMM 1/13/98 */
amtctx *actx = (amtctx *)ora_SlotDataP->actx;
#endif /* DMLRETDDEL */
global_delivery_t *delP = ora_SlotDataP->delP;
OCIEnv *tpcenv = ora_SlotDataP->tpcenv;
OCIServer *tpcsrv = ora_SlotDataP->tpcsrv;
OCIError *errhp = ora_SlotDataP->errhp;
OCISvcCtx *tpscvc = ora_SlotDataP->tpscvc;
OCISession *tpcusr = ora_SlotDataP->tpcusr;
OCISmt *curi = ora_SlotDataP->curi;

#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
int hasno;
int reread;
char sdate[30];

OCISmtExecute(tpscvc,dctx->curd0,errhp,1,0,0,0,OCI_DEFAULT);
sysdate (sdate);
printf ("Delivery started at %s on node %s\n", sdate, dctx->inum);
#endif
#ifdef PLSQDEL
for (i = 0; i < NDISTS; i++)
{
dctx->del_o_id_ind[i] = TRUE;
dctx->del_o_id_len[i] = sizeof(int);
}

OCIERROR(errhp,
OCISmtExecute(tpscvc,dctx->curd0,errhp,1,0,0,0,OCI_DEFAULT));

for (i = 0; i < NDISTS; i++)
{
delP->del_o_id[i] = 0;
if (dctx->del_o_id_ind[i] == 0)
{
delP->del_o_id[i] = dctx->del_o_id[i];
}
}
#else
retry:

#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
reread = 1;
#endif
#endif

```

```

iso:

invalid = 0;

/* initialization for array operations */

for (i = 0; i < NDISTS; i++) {
dctx->del_o_id_ind[i] = TRUE;
dctx->cons_ind[i] = TRUE;
dctx->w_id_ind[i] = TRUE;
dctx->d_id_ind[i] = TRUE;
dctx->c_id_ind[i] = TRUE;
dctx->del_date_ind[i] = TRUE;
dctx->carrier_id_ind[i] = TRUE;
dctx->amt_ind[i] = TRUE;
dctx->no_rowid_ind[i] = TRUE;
dctx->o_rowid_ind[i] = TRUE;

dctx->del_o_id_len[i] = SIZ(dctx->del_o_id(0));
dctx->cons_len[i] = SIZ(dctx->cons(0));
dctx->w_id_len[i] = SIZ(dctx->w_id(0));
dctx->d_id_len[i] = SIZ(dctx->d_id(0));
dctx->c_id_len[i] = SIZ(dctx->c_id(0));
dctx->del_date_len[i] = DEL_DATE_LEN;
dctx->carrier_id_len[i] = SIZ(dctx->carrier_id(0));
dctx->amt_len[i] = SIZ(dctx->amt(0));
dctx->no_rowid_len[i] = ROWIDLEN;
dctx->o_rowid_len[i] = ROWIDLEN;
dctx->o_rowid_ptr_len[i] = SIZ(dctx->o_rowid_ptr(0));
dctx->no_rowid_ptr_len[i] = SIZ(dctx->no_rowid_ptr(0));

dctx->w_id[i] = delP->w_id;
dctx->d_id[i] = i + 1;
dctx->carrier_id[i] = delP->o_carrier_id;
memcpy(&dctx->del_date[i],&delP->cr_date,sizeof(OCIDate));
}

#ifdef DMLRETDDEL /* VMM 1/13/98 */
memset(actx,char0,sizeof(amtctx));
#endif /* DMLRETDDEL */
/* array select from new_order and orders tables */

delP->execstatus=OCISmtExecute(tpscvc,dctx->curd1,errhp,NDISTS,0,0,0,OCI_DEFAULT);
if((delP->execstatus != OCI_SUCCESS) && (delP->execstatus != OCI_NO_DATA)) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVERR) {
delP->retries++;
goto retry;
} else {
return -1;
}
}
/* mark districts with no new order */
OCIAttrGet(dctx->curd1,OCI_HTYPE_STMT,&rcount,0,OCI_ATTR_ROW_COUNT,errhp);
rpc = rcount;
#ifdef DMLRETDDEL /* we have to compress the array here */
if (rcount != NDISTS )
{
int j = 0;
for (i=0; i < NDISTS; i++)
{
if (dctx->del_o_id_ind[j] == 0) /* there is data here */
j++;
else
shiftdata(dctx, j);
}
}
#else
invalid = NDISTS - rcount;
for (i = rpc; i < NDISTS; i++) {
dctx->del_o_id_ind[i] = NA;
dctx->w_id_ind[i] = NA;
dctx->d_id_ind[i] = NA;
dctx->c_id_ind[i] = NA;
dctx->carrier_id_ind[i] = NA;
dctx->no_rowid_ind[i] = NA;
dctx->o_rowid_ind[i] = NA;
}
}
#endif

#if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
if (invalid) {
sysdate (sdate);
for (i = 1; i <= NDISTS; i++) {
hasno = 0;
for (j = 0; j < rpc; j++) {
if (dctx->d_id[j] == i) {
hasno = 1;
break;
}
}
if (hasno)
printf ("Delivery [dist %d] found no new order at %s\n", i, sdate);
}
if (reread) {

```

```

sleep (60);
sysdate (sdate);
printf ("Delivery wake up at %s\n", sdate);
reread = 0;
goto iso;
}
}
#endif

#ifndef DMLRETDDEL
/* array delete of new_order table */
delP->execstatus=OCISmtExecute(tpscvc,dctx->curd2,errhp,rpc,0,0,OCI_DEFAULT);
if(delP->execstatus != OCI_SUCCESS) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVER) {
delP->retries++;
goto retry;
} else {
return -1;
}
}

/* mark districts with no new order */
OCIAttrGet(dctx->curd2,OCI_HTYPE_STMT,&rcount,0,OCI_ATTR_ROW_COUNT,errhp);

if (rcount != rpc) {
#ifdef TUX
userlog ("Error in TPC-C server %d: %d rows selected, %d rows deleted\n",
proc_no, rpc, dctx->curd2,rc);
#else
fprintf (stderr,
"Error in TPC-C server %d: %d rows selected, %d rows deleted\n",
proc_no, rpc, rcount);
#endif /* TUX */
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
return (DEL_ERROR);
}
#endif /* DMLRETDDEL */

delP->execstatus=OCISmtExecute(tpscvc,dctx->curd3,errhp,rpc,0,0,OCI_DEFAULT);
if(delP->execstatus != OCI_SUCCESS) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVER) {
delP->retries++;
goto retry;
} else {
return -1;
}
}

OCIAttrGet(dctx->curd3,OCI_HTYPE_STMT,&rcount,0,OCI_ATTR_ROW_COUNT,errhp);

if (rcount != rpc) {
#ifdef TUX
userlog ("Error in TPC-C server %d: %d rows selected, %d ords updated\n",
proc_no, rpc, rcount);
#else
fprintf (stderr,
"Error in TPC-C server %d: %d rows selected, %d ords updated\n",
proc_no, rpc, rcount);
#endif
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
return (-1);
}

/* array update of order_line table */
delP->execstatus=OCISmtExecute(tpscvc,dctx->curd4,errhp,rpc,0,0,OCI_DEFAULT);
if(delP->execstatus != OCI_SUCCESS) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVER) {
delP->retries++;
goto retry;
} else {
return -1;
}
}
#endif DMLRETDDEL
OCIAttrGet(dctx->curd4,OCI_HTYPE_STMT,&rcount,NULL,OCI_ATTR_ROW_COUNT,errhp);
/* add up amounts */
count=0;
for (i=0;i<rpc;++)
{
dctx->amt[i]=0;
for (j=0;j<actx->ol_cnt[i];j++)
if (actx->ol_amt_rcode[i][j] == 0)
{
dctx->amt[i] = dctx->amt[i] + actx->ol_amt[i][j];
count = count+1;
}
}
if (rcount > rpc*NITEMS) {
userlog ("Error in TPC-C server %d: %d ordrns updated, %d ordl updated\n",
proc_no, rpc, rcount);
}
#else
/* array select from order_line table */
delP->execstatus=OCISmtExecute(tpscvc,dctx->curd5,errhp,rpc,0,0,OCI_DEFAULT);
if((delP->execstatus != OCI_SUCCESS) && (delP->execstatus != OCI_NO_DATA)) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVER) {
delP->retries++;
goto retry;
} else {
return -1;
}
}

OCIAttrGet(dctx->curd5,OCI_HTYPE_STMT,&rcount,0,OCI_ATTR_ROW_COUNT,errhp);
if (rcount != rpc) {
#ifdef TUX
userlog ("Error in TPC-C server %d: %d rows selected, %d ordl selected\n",
proc_no, rpc, rcount);
#else
fprintf (stderr,
"Error in TPC-C server %d: %d rows selected, %d ordl selected\n",
proc_no, rpc, rcount);
#endif
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
return (-1);
}

/* reorder amount selected if necessary */

for (i = 0; i < rpc; i++) {
if (dctx->cons[i] != dctx->d_id[i]) {
#ifdef TUX
userlog ("TPC-C server %d: reordering amount\n", proc_no);
#else
fprintf (stderr, "TPC-C server %d: reordering amount\n", proc_no);
#endif
for (j = i + 1; j < rpc; j++) {
if (dctx->cons[j] == dctx->d_id[i]) {
tmp_id = dctx->cons[i];
dctx->cons[i] = dctx->cons[j];
dctx->cons[j] = tmp_id;
tmp_amt = dctx->amt[i];
dctx->amt[i] = dctx->amt[j];
dctx->amt[j] = tmp_amt;
break;
}
}
if (j >= rpc) {
#ifdef TUX
userlog ("Error in TPC-C server %d: missing ordl?\n", proc_no);
#else
fprintf (stderr,
"Error in TPC-C server %d: missing ordl?\n", proc_no);
#endif
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
return (-1);
}
}
}
#ifdef ISO5 || defined(ISO6)
printf ("d_id:amount\n");
for (i = 0; i < rpc; i++)
printf ("%d:%.2f ", dctx->d_id[i], (float)dctx->amt[i]/100);
printf ("\n");
#endif

/* array update of customer table */
#ifdef ISO5 || defined(ISO6)
execstatus=OCISmtExecute(tpscvc,dctx->curd6,errhp,rpc,0,0,OCI_DEFAULT);
#else
delP->execstatus=OCISmtExecute(tpscvc,dctx->curd6,errhp,rpc,0,0,OCI_COMMIT_ON_SUCCESS | OCI_DEFAULT);
#endif

if(delP->execstatus != OCI_SUCCESS) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
delP->errcode = OCIERROR(errhp,delP->execstatus);
if(delP->errcode == NOT_SERIALIZABLE) {
delP->retries++;
goto retry;
} else if (delP->errcode == RECOVER) {
delP->retries++;
goto retry;
} else {
return -1;
}
}

```

```

}

OCIAttrGet(dctx->curd6,OCI_HTYPE_STMT,&rcount,0,OCI_ATTR_ROW_COUNT,errhp);

if (rcount != rpc) {
#ifdef TUX
    userlog ("Error in TPC-C server %d: %d rows selected, %d cust updated\n",
        proc_no, rpc, rcount);
#else
    fprintf (stderr,
        "Error in TPC-C server %d: %d rows selected, %d cust updated\n",
        proc_no, rpc, rcount);
#endif
}

OCITransRollback(tpcsvc, errhp, OCI_DEFAULT);
return (-1);
}

#if defined(ISO5) || defined(ISO6)
    sysdate (sdate);
#endif
#ifdef ISO5
    printf ("Delivery sleep before commit at %s\n", sdate);
#else
    printf ("Delivery sleep before abort at %s\n", sdate);
#endif
#ifdef ISO6
    sleep (60);
    sysdate (sdate);
    printf ("Delivery wake up at %s\n", sdate);
#endif

#ifdef ISO6
    printf("Delivery ISO6 Rolling back.\n");
    OCITransRollback(tpcsvc, errhp, OCI_DEFAULT);
#endif

#ifdef ISO5
    OCITransCommit(tpcsvc, errhp, OCI_DEFAULT);
#endif

#if defined(ISO5) || defined(ISO6)
    sysdate (sdate);
    printf ("Delivery completed at: %s\n", sdate);
#endif

/* return o_id's in district id order */

for (i = 0; i < NDISTS; i++)
    delP->del_o_id[i] = 0;
for (i = 0; i < rpc; i++)
    delP->del_o_id[dctx->d_id[i] - 1] = dctx->del_o_id[i];
#endif

return (0);
}

void tkvcdone (ora_cn_data_t *ora_SlotDataP)
{
    delctx *dctx = (delctx *)ora_SlotDataP->dctx;
    global_delivery_t *delP = ora_SlotDataP->delP;

    if (dctx)
    {
        #if defined(ISO) || defined(ISO5) || defined(ISO6) || defined(ISO8)
            OCIHandleFree((dvoid *)dctx->curd0,OCI_HTYPE_STMT);
        #endif
        #ifdef PLSQDEL
            OCIHandleFree((dvoid *)dctx->curd0,OCI_HTYPE_STMT);
        #else
            /* Again the above will cause a problem if both PLSQDEL and ISO are
            defined - VMM 12/30/97 */
            OCIHandleFree((dvoid *)dctx->curd1,OCI_HTYPE_STMT);
            OCIHandleFree((dvoid *)dctx->curd2,OCI_HTYPE_STMT);
            OCIHandleFree((dvoid *)dctx->curd3,OCI_HTYPE_STMT);
            OCIHandleFree((dvoid *)dctx->curd4,OCI_HTYPE_STMT);
            OCIHandleFree((dvoid *)dctx->curd5,OCI_HTYPE_STMT);
            OCIHandleFree((dvoid *)dctx->curd6,OCI_HTYPE_STMT);
        #endif
        free (dctx);
        ora_SlotDataP->dctx = NULL;
    }

    if (delP) {
        free(delP);
        ora_SlotDataP->delP = NULL;
    }
}

plnew.c

#ifdef RCSID
static char *RCSid =
"$Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/plnew.c,v
1.3 1999/05/26 16:29:56 wenjian Exp $ Copyr (c) 1994 Oracle";
#endif /* RCSID */

```

```

/*=====
Copyright (c) 1996, 1997, 1998 Oracle Corp. Redwood Shores, CA
OPEN SYSTEMS PERFORMANCE GROUP
All Rights Reserved
=====
FILENAME
plnew.c
DESCRIPTION
OCI version (using PL/SQL stored procedure) of
NEW ORDER transaction in TPC-C benchmark.
*/

#include "tpcc.h"
#include "plora.h"
#ifdef TUX
#include <userlog.h>
#endif
#include "tpccflags.h"

extern void err_printf(char *format, ...);

#define PLSQLNO

#ifdef PLSQLNO
#define SQLTXT2 "BEGIN initnew.new_init(:idx1arr); END;"
#else
#define SQLTXT2 "UPDATE stock SET s_order_cnt = s_order_cnt + 1, \
s_ytd = s_ytd + :ol_quantity, s_remote_cnt = s_remote_cnt + :s_remote, \
s_quantity = :s_quantity \
WHERE rowid = :s_rowid"

#define SQLTXT3 "\
SELECT 0,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :10 AND s_w_id = :30 AND s_i_id = i_id UNION ALL \
SELECT 1,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :11 AND s_w_id = :31 AND s_i_id = i_id UNION ALL \
SELECT 2,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :12 AND s_w_id = :32 AND s_i_id = i_id UNION ALL \
SELECT 3,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :13 AND s_w_id = :33 AND s_i_id = i_id UNION ALL \
SELECT 4,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :14 AND s_w_id = :34 AND s_i_id = i_id UNION ALL \
SELECT 5,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :15 AND s_w_id = :35 AND s_i_id = i_id UNION ALL \
SELECT 6,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :16 AND s_w_id = :36 AND s_i_id = i_id UNION ALL \
SELECT 7,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :17 AND s_w_id = :37 AND s_i_id = i_id UNION ALL \
SELECT 8,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :18 AND s_w_id = :38 AND s_i_id = i_id UNION ALL \
SELECT 9,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :19 AND s_w_id = :39 AND s_i_id = i_id UNION ALL \
SELECT 10,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :20 AND s_w_id = :40 AND s_i_id = i_id UNION ALL \
SELECT 11,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :21 AND s_w_id = :41 AND s_i_id = i_id UNION ALL \
SELECT 12,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :22 AND s_w_id = :42 AND s_i_id = i_id UNION ALL \
SELECT 13,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :23 AND s_w_id = :43 AND s_i_id = i_id UNION ALL \
SELECT 14,stock.rowid,i_price,i_name,i_data,s_dist_%02d,s_data,s_quantity \
FROM item,stock WHERE i_id = :24 AND s_w_id = :44 AND s_i_id = i_id"

#define SQLTXT4 "INSERT INTO order_line \
(ol_o_id, ol_d_id, ol_w_id, ol_number, ol_delivery_d, ol_i_id, \
ol_supply_w_id, ol_quantity, ol_amount, ol_dist_info) \
VALUES (:ol_o_id, :ol_d_id, \
:ol_w_id, :ol_number, null_date, :ol_i_id, :ol_supply_w_id, :ol_quantity, \
:ol_amount, :ol_dist_info)"
#endif /* PLSQLNO */

#define NITEMS 15
#define ROWIDLEN 20
#define OCIROWLEN 20

sb4 no_data(dvoid *ctxp, OCIBind *bp, ub4 iter, ub4 index,
dvoid **bufpp, ub4 *alenp, ub1 *piecep,
dvoid **indpp)
{
    *bufpp = (dvoid*)0;
    *alenp = 0;
    *indpp = (dvoid*)0;
    *piecep = OCI_ONE_PIECE;
    return (OCI_CONTINUE);
}

struct newctx {
sb2 no_l_i_id_ind[NITEMS];
sb2 no_l_supply_w_id_ind[NITEMS];
sb2 no_l_quantity_ind[NITEMS];
sb2 no_l_amount_ind[NITEMS];
sb2 i_name_ind[NITEMS];
sb2 s_quantity_ind[NITEMS];
sb2 i_price_ind[NITEMS];
sb2 ol_w_id_ind[NITEMS];
sb2 ol_d_id_ind[NITEMS];
sb2 ol_o_id_ind[NITEMS];
sb2 ol_number_ind[NITEMS];
sb2 cons_ind[NITEMS];

```

<pre> sb2 s_rowid_ind[NITEMS]; sb2 s_remote_ind[NITEMS]; sb2 s_quant_ind[NITEMS]; sb2 i_data_ind[NITEMS]; sb2 s_data_ind[NITEMS]; sb2 s_dist_info_ind[NITEMS]; sb2 ol_dist_info_ind[NITEMS]; sb2 null_date_ind[NITEMS]; #ifdef PLSQLNO sb2 s_bg_ind[NITEMS]; #endif ub2 nol_i_id_len[NITEMS]; ub2 nol_supply_w_id_len[NITEMS]; ub2 nol_quantity_len[NITEMS]; ub2 nol_amount_len[NITEMS]; ub2 s_quantity_len[NITEMS]; ub2 i_name_len[NITEMS]; ub2 i_price_len[NITEMS]; ub2 i_data_len[NITEMS]; ub2 s_dist_info_len[NITEMS]; ub2 s_data_len[NITEMS]; ub2 ol_w_id_len[NITEMS]; ub2 ol_d_id_len[NITEMS]; ub2 ol_o_id_len[NITEMS]; ub2 ol_number_len[NITEMS]; ub2 cons_len[NITEMS]; ub2 s_rowid_len[NITEMS]; ub2 s_remote_len[NITEMS]; ub2 s_quant_len[NITEMS]; ub2 ol_dist_info_len[NITEMS]; ub2 null_date_len[NITEMS]; #ifdef PLSQLNO ub2 s_bg_len[NITEMS]; #endif ub2 nol_i_id_rcode[NITEMS]; ub2 nol_supply_w_id_rcode[NITEMS]; ub2 nol_quantity_rcode[NITEMS]; ub2 nol_amount_rcode[NITEMS]; ub2 i_name_rcode[NITEMS]; ub2 s_quantity_rcode[NITEMS]; ub2 i_price_rcode[NITEMS]; ub2 ol_w_id_rcode[NITEMS]; ub2 ol_d_id_rcode[NITEMS]; ub2 ol_o_id_rcode[NITEMS]; ub2 ol_number_rcode[NITEMS]; ub2 cons_rcode[NITEMS]; ub2 s_rowid_rcode[NITEMS]; ub2 s_remote_rcode[NITEMS]; ub2 s_quant_rcode[NITEMS]; ub2 i_data_rcode[NITEMS]; ub2 s_data_rcode[NITEMS]; ub2 s_dist_info_rcode[NITEMS]; ub2 ol_dist_info_rcode[NITEMS]; ub2 null_date_rcode[NITEMS]; #ifdef PLSQLNO ub2 s_bg_rcode[NITEMS]; #endif int ol_w_id[NITEMS]; int ol_d_id[NITEMS]; int ol_o_id[NITEMS]; int ol_number[NITEMS]; int cons[NITEMS]; OCIRowid *s_rowid_ptr[NITEMS]; int s_remote[NITEMS]; char i_data[NITEMS][51]; char s_data[NITEMS][51]; char s_dist_info[NITEMS][25]; OCIDate null_date[NITEMS]; /* base date for null date entry */ OCISmt *cum1; #ifdef PLSQLNO OCIBind *ol_i_id_bp; OCIBind *ol_supply_w_id_bp; OCIBind *i_price_bp; OCIBind *i_name_bp; OCIBind *s_bg_bp; OCIBind *s_data_bp; OCIBind *i_data_bp; ub4 nol_i_count; ub4 nol_s_count; ub4 nol_q_count; ub4 nol_item_count; ub4 nol_name_count; ub4 nol_qty_count; ub4 nol_bg_count; ub4 nol_am_count; ub4 s_remote_count; ub4 s_data_count; ub4 i_data_count; #endif OCISmt *cum2; OCISmt *cum3[10]; OCIBind *ol_i_id_bp4; OCIBind *ol_supply_w_id_bp4; OCIBind *ol_quantity_bp; </pre>	<pre> OCIBind *ol_quantity_bp4; OCIBind *s_remote_bp; OCIBind *s_quantity_bp; OCISmt *cum4; OCIBind *w_id_bp; OCIBind *d_id_bp; OCIBind *c_id_bp; OCIBind *o_all_local_bp; OCIBind *o_all_cnt_bp; OCIBind *w_tax_bp; OCIBind *d_tax_bp; OCIBind *o_id_bp; OCIBind *c_discount_bp; OCIBind *c_credit_bp; OCIBind *c_last_bp; OCIBind *retries_bp; OCIBind *cr_date_bp; OCIBind *s_rowid_bp; OCIBind *id_bp[10][15]; OCIBind *sd_bp[10][15]; OCIDefine *Dscons[10]; OCIDefine *Ds_rowid[10]; OCIDefine *Di_price[10]; OCIDefine *Di_data[10]; OCIDefine *Ds_dist_info[10]; OCIDefine *Ds_data[10]; OCIDefine *Ds_quantity[10]; OCIDefine *Di_name[10]; OCIBind *ol_o_id_bp; OCIBind *ol_d_id_bp; OCIBind *ol_w_id_bp; OCIBind *ol_number_bp; OCIBind *ol_amount_bp; OCIBind *ol_dist_info_bp; OCIBind *null_date_bp; sb2 w_id_ind; ub2 w_id_len; ub2 w_id_rc; sb2 d_id_ind; ub2 d_id_len; ub2 d_id_rc; sb2 c_id_ind; ub2 c_id_len; ub2 c_id_rc; sb2 o_all_local_ind; ub2 o_all_local_len; ub2 o_all_local_rc; sb2 o_all_cnt_ind; ub2 o_all_cnt_len; ub2 o_all_cnt_rc; sb2 w_tax_ind; ub2 w_tax_len; ub2 w_tax_rc; sb2 d_tax_ind; ub2 d_tax_len; ub2 d_tax_rc; sb2 o_id_ind; ub2 o_id_len; ub2 o_id_rc; sb2 c_discount_ind; ub2 c_discount_len; ub2 c_discount_rc; sb2 c_credit_ind; ub2 c_credit_len; ub2 c_credit_rc; sb2 c_last_ind; ub2 c_last_len; ub2 c_last_rc; sb2 retries_ind; ub2 retries_len; ub2 retries_rc; sb2 cr_date_ind; ub2 cr_date_len; ub2 cr_date_rc; int cs; int norow; /* context holders */ int i_name_ctx; int i_data_ctx; int i_price_ctx; int s_data_ctx; int s_dist_info_ctx; int s_quantity_ctx; }; </pre>
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typedef struct newctx newctx;

/* newctx *nctx; */

kvcninit (ora_cn_data_t *ora_SlotDataP)
{
    int i, j;
    text stmbuff[16*1024];
    char id[4];
    char sd[4];

    newctx *nctx;
    OCIEnv *tpcenv = ora_SlotDataP->tpcenv;
    OCIServer *tpcsrv = ora_SlotDataP->tpcsrv;
    OCIErrr *errhp = ora_SlotDataP->errhp;
    OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc;
    OCISession *tpcusr = ora_SlotDataP->tpcusr;
    OCISmt *curi = ora_SlotDataP->curi;
    global_newOrder_t *newP;

    nctx = (newctx *) malloc (sizeof(newctx));
    memset(nctx, (char)0, sizeof(newctx));
    ora_SlotDataP->nctx = (void *)nctx;

    ora_SlotDataP->globals = (global_newOrder_t *)malloc(sizeof(global_newOrder_t));
    memset(ora_SlotDataP->globals, (char)0, sizeof(global_newOrder_t));
    newP = ora_SlotDataP->globals;

    nctx->cs = 1;
    nctx->norow=0;
    for(i=0; i<NITEMS; i++) {
        OCIErrr(errhp, OCIDescriptorAlloc(tpcenv, (dvoid**) &nctx->s_rowid_ptr[i],
            OCI_DTYPE_ROWID, 0, (dvoid**)0));
    }
    nctx->w_id_ind = TRUE;
    nctx->w_id_len = sizeof(newP->w_id);
    nctx->d_id_ind = TRUE;
    nctx->d_id_len = sizeof(newP->d_id);
    nctx->c_id_ind = TRUE;
    nctx->c_id_len = sizeof(newP->c_id);
    nctx->o_all_local_ind = TRUE;
    nctx->o_all_local_len = sizeof(newP->o_all_local);
    nctx->o_o_cnt_ind = TRUE;
    nctx->o_o_cnt_len = sizeof(newP->o_o_cnt);
    nctx->w_tax_ind = TRUE;
    nctx->w_tax_len = 0;
    nctx->d_tax_ind = TRUE;
    nctx->d_tax_len = 0;
    nctx->o_id_ind = TRUE;
    nctx->o_id_len = sizeof(newP->o_id);
    nctx->c_discount_ind = TRUE;
    nctx->c_discount_len = 0;
    nctx->c_credit_ind = TRUE;
    nctx->c_credit_len = 0;
    nctx->c_last_ind = TRUE;
    nctx->c_last_len = 0;
    nctx->retries_ind = TRUE;
    nctx->retries_len = sizeof(newP->retries);
    nctx->cr_date_ind = TRUE;
    nctx->cr_date_len = sizeof(newP->cr_date);

    /* open first cursor */
    OCIErrr(errhp, OCIHandleAlloc(tpcenv, (dvoid **) (&nctx->cur1),
        OCI_HTYPE_STMT, 0, (dvoid **)0));
#ifdef PLSQLNO
    sqlfile("tkvcpnew.sql", stmbuff);
#else
    sqlfile("tkvcbnew.sql", stmbuff);
#endif
    OCIErrr(errhp, OCISmtPrepare(nctx->cur1, errhp, stmbuff, strlen(char *)stmbuff,
        OCI_NT_V_SYNTAX, OCI_DEFAULT));

    /* bind variables */
    OCIBNDR(nctx->cur1, nctx->w_id_bp, errhp, "w_id", ADR(newP->w_id), SIZ(newP->w_id),
        SIZ(int), &nctx->w_id_ind, &nctx->w_id_len, &nctx->w_id_rc);
    OCIBNDR(nctx->cur1, nctx->d_id_bp, errhp, "d_id", ADR(newP->d_id), SIZ(newP->d_id),
        SIZ(int), &nctx->d_id_ind, &nctx->d_id_len, &nctx->d_id_rc);
    OCIBNDR(nctx->cur1, nctx->c_id_bp, errhp, "c_id", ADR(newP->c_id), SIZ(newP->c_id),
        SIZ(int), &nctx->c_id_ind, &nctx->c_id_len, &nctx->c_id_rc);
    OCIBNDR(nctx->cur1, nctx->o_all_local_bp, errhp, "o_all_local",
        ADR(newP->o_all_local), SIZ(newP->o_all_local), SIZ(int), &nctx->o_all_local_ind,
        &nctx->o_all_local_len, &nctx->o_all_local_rc);
    OCIBNDR(nctx->cur1, nctx->o_o_cnt_bp, errhp, "o_o_cnt", ADR(newP->o_o_cnt),
        SIZ(newP->o_o_cnt), SIZ(int), &nctx->o_o_cnt_ind, &nctx->o_o_cnt_len,
        &nctx->o_o_cnt_rc);
    OCIBNDR(nctx->cur1, nctx->w_tax_bp, errhp, "w_tax", ADR(newP->w_tax), SIZ(newP->w_tax),
        SIZ(int), &nctx->w_tax_ind, &nctx->w_tax_len, &nctx->w_tax_rc);
    OCIBNDR(nctx->cur1, nctx->d_tax_bp, errhp, "d_tax", ADR(newP->d_tax), SIZ(newP->d_tax),
        SIZ(int), &nctx->d_tax_ind, &nctx->d_tax_len, &nctx->d_tax_rc);
    OCIBNDR(nctx->cur1, nctx->o_id_bp, errhp, "o_id", ADR(newP->o_id), SIZ(newP->o_id),
        SIZ(int), &nctx->o_id_ind, &nctx->o_id_len, &nctx->o_id_rc);
    OCIBNDR(nctx->cur1, nctx->c_discount_bp, errhp, "c_discount",
        ADR(newP->c_discount), SIZ(newP->c_discount), SIZ(int), &nctx->c_discount_ind,
        &nctx->c_discount_len, &nctx->c_discount_rc);
    OCIBNDR(nctx->cur1, nctx->c_credit_bp, errhp, "c_credit", newP->c_credit,
        SIZ(newP->c_credit), SIZ(int), &nctx->c_credit_ind, &nctx->c_credit_len, &nctx->c_credit_rc);
    OCIBNDR(nctx->cur1, nctx->retries_bp, errhp, "retries", newP->retries,
        SIZ(newP->retries), SIZ(int), &nctx->retries_ind, &nctx->retries_len, &nctx->retries_rc);
    OCIBNDR(nctx->cur1, nctx->cr_date_bp, errhp, "cr_date", &nctx->cr_date, SIZ(OCIDate),
        SIZ(int), &nctx->cr_date_ind, &nctx->cr_date_len, &nctx->cr_date_rc);

#ifdef PLSQLNO
    OCIBNDRAA(nctx->cur1, nctx->ol_i_id_bp, errhp, "ol_i_id", newP->ol_i_id,
        SIZ(int), SIZ(int), SIZ(int), &nctx->ol_i_id_ind, &nctx->ol_i_id_len,
        &nctx->ol_i_id_rcode, NITEMS, &nctx->ol_i_id_count);
    OCIBNDRAA(nctx->cur1, nctx->ol_supply_w_id_bp, errhp, "ol_supply_w_id",
        newP->ol_supply_w_id, SIZ(int), SIZ(int), SIZ(int), &nctx->ol_supply_w_id_ind,
        &nctx->ol_supply_w_id_len, &nctx->ol_supply_w_id_rcode,
        NITEMS, &nctx->ol_s_count);
    OCIBNDRAA(nctx->cur1, nctx->ol_quantity_bp, errhp, "ol_quantity", newP->ol_quantity,
        SIZ(int), SIZ(int), SIZ(int), &nctx->ol_quantity_ind, &nctx->ol_quantity_len,
        &nctx->ol_quantity_rcode, NITEMS, &nctx->ol_q_count);
    OCIBNDRAA(nctx->cur1, nctx->i_price_bp, errhp, "i_price", newP->i_price, SIZ(float),
        SIZ(int), SIZ(int), &nctx->i_price_ind, &nctx->i_price_len, &nctx->i_price_rcode,
        NITEMS, &nctx->ol_item_count);
    OCIBNDRAA(nctx->cur1, nctx->i_name_bp, errhp, "i_name", newP->i_name,
        SIZ(newP->i_name[0]), SIZ(int), &nctx->i_name_ind, &nctx->i_name_len,
        &nctx->i_name_rcode, NITEMS, &nctx->ol_name_count);
    OCIBNDRAA(nctx->cur1, nctx->s_quantity_bp, errhp, "s_quantity", newP->s_quantity,
        SIZ(int), SIZ(int), SIZ(int), &nctx->s_quant_ind, &nctx->s_quant_len,
        &nctx->s_quant_rcode, NITEMS, &nctx->ol_qty_count);
    OCIBNDRAA(nctx->cur1, nctx->s_bg_bp, errhp, "brand_generic", newP->brand_generic,
        SIZ(char), SIZ(int), SIZ(int), &nctx->s_bg_ind, &nctx->s_bg_len,
        &nctx->s_bg_rcode, NITEMS, &nctx->ol_bg_count);
    OCIBNDRAA(nctx->cur1, nctx->ol_amount_bp, errhp, "ol_amount", newP->ol_amount,
        SIZ(int), SIZ(int), SIZ(int), &nctx->ol_amount_ind, &nctx->ol_amount_len,
        &nctx->ol_amount_rcode, NITEMS, &nctx->ol_am_count);
    OCIBNDRAA(nctx->cur1, nctx->s_remote_bp, errhp, "s_remote", newP->s_remote,
        SIZ(int), SIZ(int), SIZ(int), &nctx->s_remote_ind, &nctx->s_remote_len,
        &nctx->s_remote_rcode, NITEMS, &nctx->s_remote_count);

    /* open second cursor */
    OCIErrr(errhp, OCIHandleAlloc(tpcenv, (dvoid **) (&nctx->cur2), OCI_HTYPE_STMT,
        0, (dvoid **)0));
    sprintf((char *) stmbuff, SQLTEXT2);
    OCIErrr(errhp, OCISmtPrepare(nctx->cur2, errhp, stmbuff,
        strlen(char *)stmbuff, OCI_NT_V_SYNTAX, OCI_DEFAULT));

    /* execute second cursor to init newinit package */
    {
        int idx1arr[NITEMS];
        OCIBind *idx1arr_bp;
        ub2 idx1arr_len[NITEMS];
        ub2 idx1arr_rcode[NITEMS];
        sb2 idx1arr_ind[NITEMS];
        ub4 idx1arr_count;
        ub2 idx;

        for (idx = 0; idx < NITEMS; idx++) {
            idx1arr[idx] = idx + 1;
            idx1arr_ind[idx] = TRUE;
            idx1arr_len[idx] = sizeof(int);
        }
        idx1arr_count = NITEMS;
        newP->o_o_cnt = NITEMS;

        /* Bind array */
        OCIBNDRAA(nctx->cur2, idx1arr_bp, errhp, "idx1arr", idx1arr,
            SIZ(int), SIZ(int), SIZ(int), idx1arr_ind, idx1arr_len,
            idx1arr_rcode, NITEMS, &idx1arr_count);

        newP->execstatus = OCISmtExecute(tpcsvc, nctx->cur2, errhp, 1, 0, 0, OCI_DEFAULT);
        if(newP->execstatus != OCI_SUCCESS) {
            OCITransRollback(tpcsvc, errhp, OCI_DEFAULT);
            newP->errcode = OCIErrr(errhp, newP->execstatus);
            return -1;
        }
    }
#else
    /* open second cursor */
    OCIErrr(errhp, OCIHandleAlloc(tpcenv, (dvoid **) (&nctx->cur2), OCI_HTYPE_STMT,
        0, (dvoid **)0));
    sprintf((char *) stmbuff, SQLTEXT2);
    OCIErrr(errhp, OCISmtPrepare(nctx->cur2, errhp, stmbuff,
        strlen(char *)stmbuff, OCI_NT_V_SYNTAX, OCI_DEFAULT));

    /* bind variables */
    OCIBNDRA(nctx->cur2, nctx->s_quantity_bp, errhp, "s_quantity", newP->s_quantity,
        SIZ(int), SIZ(int), SIZ(int), &nctx->s_quant_ind, &nctx->s_quant_len,
        &nctx->s_quant_rcode);
    OCIBNDRA(nctx->cur2, nctx->s_rowid_bp, errhp, "s_rowid", nctx->s_rowid_ptr,
        sizeof(nctx->s_rowid_ptr[0]), SIZ(int), &nctx->s_rowid_ind,
        &nctx->s_rowid_len, &nctx->s_rowid_rcode);
    OCIBNDRA(nctx->cur2, nctx->ol_quantity_bp, errhp, "ol_quantity", newP->ol_quantity,
        SIZ(int), SIZ(int), SIZ(int), &nctx->ol_quantity_ind, &nctx->ol_quantity_len,

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<pre> nctx->nol_quantity_rcode); OCIBNDRA(nctx->cum2, nctx->s_remote_bp, errhp, ":s_remote",nctx->s_remote, SIZ(int), SOLT_INT,nctx->s_remote_ind,nctx->s_remote_len, nctx->s_remote_rcode); /* open third cursor and bind variables */ for (i = 0; i < 10; i++) { j = i + 1; OCIERROR(errhp,OCIHandleAlloc(tpcenv, (dvoid **)&(nctx->cum3)[i], OCI_HTYPE_STMT, 0, (dvoid**)0)); sprintf((char *) stmbuf, SOLTXT3, j, j, j, j, j, j, j, j, j, j, j, j, j, j, j, j, j, j); OCIERROR(errhp,OCIStmtPrepare((nctx->cum3)[i], errhp, stmbuf, strlen((char *)stmbuf),OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(nctx->cum3[i],OCI_HTYPE_STMT,(dvoid **)&nctx->norow,0, OCI_ATTR_PREFETCH_ROWS,errhp)); for (j = 0; j < NITEMS; j++) { sprintf(id, "%d", j + 10); sprintf(sd, "%d", j + 30); OCIBNDRA((nctx->cum3)[i],(nctx->id_bp)[i][j],errhp,id,ADR(newP->nol_i_id[j]), SIZ(int),SOLT_INT, &nctx->nol_i_id_ind[j],&nctx->nol_i_id_len[j], &nctx->nol_i_id_rcode[j]); OCIBNDRA((nctx->cum3)[i],(nctx->sd_bp)[i][j],errhp,sd, ADR(nol_supply_w_id[j]),SIZ(int),SOLT_INT, &nctx->nol_supply_w_id_ind[j],&nctx->nol_supply_w_id_len[j], &nctx->nol_supply_w_id_rcode[j]); nctx->nol_i_id_ind[j] = NA; nctx->nol_supply_w_id_ind[j] = NA; nctx->nol_i_id_len[j] = sizeof(int); nctx->nol_supply_w_id_len[j] = sizeof(int); } OCIDEF((nctx->cum3)[i],(nctx->Dcons)[i],errhp,1,&(nctx->cons[0]), SIZ(nctx->cons[0]),SOLT_INT); OCIDEF((nctx->cum3)[i],(nctx->Ds_rowid)[i],errhp,2, nctx->s_rowid_ptr, sizeof(nctx->s_rowid_ptr[0]), SOLT_RDD); OCIDEF((nctx->cum3)[i],(nctx->Di_price)[i],errhp,3,newP->i_price,SIZ(int), SOLT_INT); OCIDFNRA((nctx->cum3)[i],(nctx->Di_name)[i],errhp,4,newP->i_name, SIZ(i_name[0]),SOLT_STR, nctx->i_name_ind,nctx->i_name_len, nctx->i_name_rcode); OCIDFNRA((nctx->cum3)[i],(nctx->Di_data)[i],errhp,5,nctx->i_data, SIZ(nctx->i_data[0]), SOLT_STR, NULL,nctx->i_data_len,NULL); OCIDFNRA((nctx->cum3)[i],(nctx->Ds_dist_info)[i],errhp,6, nctx->s_dist_info, SIZ(nctx->s_dist_info[0]),SOLT_STR, NULL,nctx->s_dist_info_len, NULL); OCIDFNRA((nctx->cum3)[i],(nctx->Ds_data)[i],errhp,7,nctx->s_data, SIZ(nctx->s_data[0]),SOLT_STR,NULL,nctx->s_data_len,NULL); OCIDEF((nctx->cum3)[i],(nctx->Ds_quantity)[i],errhp,8,newP->s_quantity, SIZ(int),SOLT_INT); } /* open fourth cursor */ OCIHandleAlloc(tpcenv, (dvoid **)&(nctx->cum4), OCI_HTYPE_STMT, 0, (dvoid**)0); sprintf((char *) stmbuf, SOLTXT4); OCIStmtPrepare(nctx->cum4, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT); /* bind variables */ OCIBNDRA(nctx->cum4, nctx->ol_o_id_bp,errhp,"ol_o_id",nctx->ol_o_id, SIZ(int),SOLT_INT, NULL,nctx->ol_o_id_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_d_id_bp,errhp,"ol_d_id",nctx->ol_d_id, SIZ(int),SOLT_INT, NULL,nctx->ol_d_id_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_w_id_bp,errhp,"ol_w_id",nctx->ol_w_id, SIZ(int),SOLT_INT, NULL,nctx->ol_w_id_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_number_bp,errhp,"ol_number",nctx->ol_number, SIZ(int),SOLT_INT, NULL,nctx->ol_number_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_i_id_bp4,errhp,"ol_i_id",newP->nol_i_id,SIZ(int), SOLT_INT, NULL,nctx->nol_i_id_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_supply_w_id_bp4,errhp,"ol_supply_w_id", newP->nol_supply_w_id,SIZ(int),SOLT_INT, NULL, nctx->nol_supply_w_id_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_quantity_bp4,errhp,"ol_quantity",newP->nol_quantity, SIZ(int),SOLT_INT, NULL,nctx->nol_quantity_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_amount_bp,errhp,"ol_amount",newP->nol_amount, SIZ(int),SOLT_INT, NULL,nctx->nol_amount_len, NULL); OCIBNDRA(nctx->cum4, nctx->ol_dist_info_bp,errhp,"ol_dist_info", nctx->s_dist_info, SIZ(nctx->s_dist_info[0]),SOLT_AFC, NULL, nctx->ol_dist_info_len, NULL); OCIBNDRA(nctx->cum4, nctx->null_date_bp,errhp,"null_date",nctx->>null_date, SIZ(OCIDate), SOLT_ODT,NULL, </pre>	<pre> nctx->>null_date_len, NULL); /* set up the null date Null date is 15-sep-11 */ for (i=0;i<NITEMS;i++) { OCIDateSetDate(&nctx->>null_date[i],(sb2)1811,(ub1)9,(ub1)15); } #endif return (0); } tkvcn (ora_cn_data_t *ora_SlotDataP) { int i, j, k; int rpc, rpc3, rowoff, iters,rcount; ub4 flags; int failed = 0; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpscvc = ora_SlotDataP->tpscvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCIStmt *curi = ora_SlotDataP->curi; global_newOrder_t *newP = ora_SlotDataP->globals; newctx *nctx = (newctx *)ora_SlotDataP->nctx; retry: newP->status = 0; /* number of invalid items */ /* get number of order lines, and check if all are local */ newP->o_ol_cnt = NITEMS; newP->o_all_local = 1; for (i = 0; i < NITEMS; i++) { if (newP->nol_i_id[i] == 0) { newP->o_ol_cnt = i; break; } if (newP->nol_supply_w_id[i] != newP->w_id) { nctx->s_remote[i] = 1; newP->o_all_local = 0; } else nctx->s_remote[i] = 0; } nctx->w_id_ind = TRUE; nctx->w_id_len = sizeof(newP->w_id); nctx->d_id_ind = TRUE; nctx->d_id_len = sizeof(newP->d_id); nctx->c_id_ind = TRUE; nctx->c_id_len = sizeof(newP->c_id); nctx->o_all_local_ind = TRUE; nctx->o_all_local_len = sizeof(newP->o_all_local); nctx->o_ol_cnt_ind = TRUE; nctx->o_ol_cnt_len = sizeof(newP->o_ol_cnt); nctx->w_tax_ind = TRUE; nctx->w_tax_len = 0; nctx->d_tax_ind = TRUE; nctx->d_tax_len = 0; nctx->o_id_ind = TRUE; nctx->o_id_len = sizeof(newP->o_id); nctx->c_discount_ind = TRUE; nctx->c_discount_len = 0; nctx->c_credit_ind = TRUE; nctx->c_credit_len = 0; nctx->c_last_ind = TRUE; nctx->c_last_len = 0; nctx->retries_ind = TRUE; nctx->retries_len = sizeof(newP->retries); nctx->cr_date_ind = TRUE; nctx->cr_date_len = sizeof(newP->cr_date); #endif PLSQLNO /* this is the row count */ rcount = newP->o_ol_cnt; nctx->nol_i_count = newP->o_ol_cnt; nctx->nol_q_count = newP->o_ol_cnt; nctx->nol_s_count = newP->o_ol_cnt; nctx->s_remote_count = newP->o_ol_cnt; nctx->nol_qty_count = 0; nctx->nol_bg_count = 0; nctx->nol_item_count = 0; nctx->nol_name_count = 0; nctx->nol_am_count = 0; /* following not relevant */ nctx->s_data_count = newP->o_ol_cnt; nctx->i_data_count = newP->o_ol_cnt; /* initialization for array operations */ for (i = 0; i < newP->o_ol_cnt; i++) { nctx->ol_w_id[i] = newP->w_id; </pre>
--	--

```

nctx->ol_d_id[i] = newP->d_id;
nctx->ol_number[i] = i + 1;
nctx->null_date_ind[i] = TRUE;
nctx->ol_i_id_ind[i] = 0;
nctx->ol_supply_w_id_ind[i] = TRUE;
nctx->ol_quantity_ind[i] = TRUE;
nctx->ol_amount_ind[i] = TRUE;
nctx->ol_w_id_ind[i] = TRUE;
nctx->ol_d_id_ind[i] = TRUE;
nctx->ol_o_id_ind[i] = TRUE;
nctx->ol_number_ind[i] = TRUE;
nctx->ol_dist_info_ind[i] = TRUE;
nctx->s_remote_ind[i] = TRUE;
nctx->s_data_ind[i] = TRUE;
nctx->i_data_ind[i] = TRUE;
nctx->s_quant_ind[i] = TRUE;
nctx->s_bg_ind[i] = TRUE;
nctx->cons_ind[i] = TRUE;
nctx->s_rowid_ind[i] = TRUE;
nctx->ol_i_id_len[i] = sizeof(int);
nctx->ol_supply_w_id_len[i] = sizeof(int);
nctx->ol_quantity_len[i] = sizeof(int);
nctx->ol_amount_len[i] = sizeof(int);
nctx->ol_w_id_len[i] = sizeof(int);
nctx->ol_d_id_len[i] = sizeof(int);
nctx->ol_o_id_len[i] = sizeof(int);
nctx->ol_number_len[i] = sizeof(int);
nctx->ol_dist_info_len[i] = nctx->s_dist_info_len[i];
nctx->null_date_len[i] = sizeof(OCIDate);
nctx->s_remote_len[i] = sizeof(int);
nctx->s_data_len[i] = sizeof(int);
nctx->i_data_len[i] = sizeof(int);
nctx->s_quant_len[i] = sizeof(int);
nctx->s_rowid_len[i] = sizeof(nctx->s_rowid_ptr[0]);
nctx->cons_len[i] = sizeof(int);
nctx->i_name_len[i] = 0;
nctx->s_bg_len[i] = 0;
}
for (i = newP->o_ol_cnt; i < NITEMS; i++) {
nctx->ol_i_id_ind[i] = NA;
nctx->ol_supply_w_id_ind[i] = NA;
nctx->ol_quantity_ind[i] = NA;
nctx->ol_amount_ind[i] = NA;
nctx->ol_w_id_ind[i] = NA;
nctx->ol_d_id_ind[i] = NA;
nctx->ol_o_id_ind[i] = NA;
nctx->ol_number_ind[i] = NA;
nctx->ol_dist_info_ind[i] = NA;
nctx->null_date_ind[i] = NA;
nctx->s_remote_ind[i] = NA;
nctx->s_data_ind[i] = NA;
nctx->i_data_ind[i] = NA;
nctx->s_quant_ind[i] = NA;
nctx->s_bg_ind[i] = NA;
nctx->cons_ind[i] = NA;
nctx->s_rowid_ind[i] = NA;

nctx->ol_i_id_len[i] = 0;
nctx->ol_supply_w_id_len[i] = 0;
nctx->ol_quantity_len[i] = 0;
nctx->ol_amount_len[i] = 0;
nctx->ol_w_id_len[i] = 0;
nctx->ol_d_id_len[i] = 0;
nctx->ol_o_id_len[i] = 0;
nctx->ol_number_len[i] = 0;
nctx->ol_dist_info_len[i] = 0;
nctx->null_date_len[i] = 0;
nctx->s_remote_len[i] = 0;
nctx->i_data_len[i] = 0;
nctx->s_data_len[i] = 0;
nctx->s_quant_len[i] = 0;
nctx->s_rowid_len[i] = 0;
nctx->cons_len[i] = 0;
nctx->i_name_len[i] = 0;
nctx->s_bg_len[i] = 0;
}

newP->execstatus = OCIStmExecute(tpscvc,nctx->curr1,errhp,1,0,0,
OCI_DEFAULT | OCI_COMMIT_ON_SUCCESS);

#else
newP->execstatus = OCIStmExecute(tpscvc,nctx->curr1,errhp,1,0,0,OCI_DEFAULT);
#endif

if(newP->execstatus != OCI_SUCCESS) {
OCITransRollback(tpscvc,errhp,OCI_DEFAULT);
newP->errcode = OCIERROR(errhp,newP->execstatus);
if(newP->errcode == NOT_SERIALIZABLE) {
newP->retries++;
goto retry;
} else if (newP->errcode == RECOVER) {
newP->retries++;
goto retry;
}
else {
return -1;
}
}

#endif

#ifdef PLSQLNO
/* did the txn succeed ? */
if (rcount != newP->o_ol_cnt)
{
newP->status = rcount - newP->o_ol_cnt;
newP->o_ol_cnt = rcount;
}
#endif

#ifdef DEBUG
err_printf("tkvcn (NO): w_id = %d, d_id = %d, c_id = %d\n",w_id, d_id, c_id);
#endif

#ifdef PLSQLNO
/* initialization for array operations */

for (i = 0; i < o_ol_cnt; i++) {
nctx->ol_w_id[i] = w_id;
nctx->ol_d_id[i] = d_id;
nctx->ol_number[i] = i + 1;
nctx->null_date_ind[i] = TRUE;
nctx->ol_i_id_ind[i] = TRUE;
nctx->ol_supply_w_id_ind[i] = TRUE;
nctx->ol_quantity_ind[i] = TRUE;
nctx->ol_amount_ind[i] = TRUE;
nctx->ol_w_id_ind[i] = TRUE;
nctx->ol_d_id_ind[i] = TRUE;
nctx->ol_o_id_ind[i] = TRUE;
nctx->ol_number_ind[i] = TRUE;
nctx->ol_dist_info_ind[i] = TRUE;
nctx->s_remote_ind[i] = TRUE;
nctx->s_quant_ind[i] = TRUE;
nctx->cons_ind[i] = TRUE;
nctx->s_rowid_ind[i] = TRUE;

nctx->ol_i_id_len[i] = sizeof(int);
nctx->ol_supply_w_id_len[i] = sizeof(int);
nctx->ol_quantity_len[i] = sizeof(int);
nctx->ol_amount_len[i] = sizeof(int);
nctx->ol_w_id_len[i] = sizeof(int);
nctx->ol_d_id_len[i] = sizeof(int);
nctx->ol_o_id_len[i] = sizeof(int);
nctx->ol_number_len[i] = sizeof(int);
nctx->ol_dist_info_len[i] = nctx->s_dist_info_len[i];
nctx->null_date_len[i] = sizeof(OCIDate);
nctx->s_remote_len[i] = sizeof(int);
nctx->s_quant_len[i] = sizeof(int);
nctx->s_rowid_len[i] = sizeof(nctx->s_rowid_ptr[0]);
nctx->cons_len[i] = sizeof(int);
}

for (i = o_ol_cnt; i < NITEMS; i++) {
nctx->ol_i_id_ind[i] = NA;
nctx->ol_supply_w_id_ind[i] = NA;
nctx->ol_quantity_ind[i] = NA;
nctx->ol_amount_ind[i] = NA;
nctx->ol_w_id_ind[i] = NA;
nctx->ol_d_id_ind[i] = NA;
nctx->ol_o_id_ind[i] = NA;
nctx->ol_number_ind[i] = NA;
nctx->ol_dist_info_ind[i] = NA;
nctx->null_date_ind[i] = NA;
nctx->s_remote_ind[i] = NA;
nctx->s_quant_ind[i] = NA;
nctx->cons_ind[i] = NA;
nctx->s_rowid_ind[i] = NA;

nctx->ol_i_id_len[i] = 0;
nctx->ol_supply_w_id_len[i] = 0;
nctx->ol_quantity_len[i] = 0;
nctx->ol_amount_len[i] = 0;
nctx->ol_w_id_len[i] = 0;
nctx->ol_d_id_len[i] = 0;
nctx->ol_o_id_len[i] = 0;
nctx->ol_number_len[i] = 0;
nctx->ol_dist_info_len[i] = 0;
nctx->null_date_len[i] = 0;
nctx->s_remote_len[i] = 0;
nctx->s_quant_len[i] = 0;
nctx->s_rowid_len[i] = 0;
nctx->cons_len[i] = 0;
}

rpc3 = SellItemStk (nctx, newP, tpscvc, errhp);
if (rpc3 == -2)
goto retry;
else if (rpc3 == -1)
return (-1);

/* compute order line amounts, total amount and stock quantities */

total_amount = 0.0;
for (i = 0; i < newP->o_ol_cnt; i++)
{
nctx->ol_o_id[i] = newP->o_id;
if (nctx->ol_i_id_ind[i] != NA) {
newP->s_quantity[i] -= newP->ol_quantity[i];
if (newP->s_quantity[i] < 0)
}
}

```



```

newP->s_quantity[i] += 91;
newP->no_l_amount[i] = (newP->no_l_quantity[i] * newP->i_price[i]);
newP->total_amount += newP->no_l_amount[i];
if (strchr (nctx->l_data[i], "ORIGINAL") &&
    strchr (nctx->s_data[i], "ORIGINAL"))
    newP->brand_gen[i] = 'B';
else
    newP->brand_gen[i] = 'G';
}
}
total_amount *= ((float)(10000 - c_discount)/10000) * (1.0 + ((float)(d_tax)/10000) +
(float)(w_tax)/10000);
newP->total_amount = newP->total_amount/100;

rpc = UpdStk2 (nctx, newP, tpsvc, errhp);
if (rpc == -2)
    goto retry;
else if (rpc == -1)
    return (-1);

/* error processing - will keep it separated for readability */
/* number of items selected != number of stock updated */

if (rpc3 != rpc) {
    userlog ("Error in TPC-C server %d: %d rows of item read, ",
            newP->proc_no, rpc3);
    userlog ("          but %d rows of stock updated\n", rpc);
    /* rollback */
    OCITransRollback(tpsvc, errhp, OCI_DEFAULT);
    return (-1);
}

/* common code for insert into order_line */
for (i=0; i < newP->o_ol_cnt; i++) /* move district info in place */
{
    nctx->o_l_dist_info_len[i] = nctx->s_dist_info_len[i];
}

/* array insert into order line table */
flags = (newP->status ? OCI_DEFAULT : (OCI_DEFAULT|OCI_COMMIT_ON_SUCCESS));
if ((newP->o_ol_cnt - newP->status) > 0)
{
    newP->execstatus = OCISmtExecute(tpsvc, nctx->curr4, errhp, newP->o_ol_cnt - newP->status,
    0,0,0,flags);
    if(newP->execstatus != OCI_SUCCESS) {
        OCITransRollback(tpsvc, errhp, OCI_DEFAULT);
        newP->errcode = OCIERROR(errhp, execstatus);
        if(newP->errcode == NOT_SERIALIZABLE) {
            newP->retries++;
            goto retry;
        } else if (newP->errcode == RECOVER) {
            newP->retries++;
            goto retry;
        } else {
            return -1;
        }
    }
    OCIAtrGet(nctx->curr4, OCI_HTYPE_STMT, &rcount, NULL,
    OCI_ATTR_ROW_COUNT, errhp);
    if (rcount != (newP->o_ol_cnt - newP->status))
    {
        userlog ("Error in TPC-C server %d: array insert failed\n",
            newP->proc_no);

        /* rollback */
        OCITransRollback(tpsvc, errhp, OCI_DEFAULT);
        return (-1);
    }
}

/* commit if no invalid item */

if (newP->status) {
    OCITransRollback(tpsvc, errhp, OCI_DEFAULT);
    fflush(stdout);
}

#else
newP->total_amount = 0.0;
for (i = 0; i < newP->o_ol_cnt; i++)
{
    if (nctx->no_l_id_ind[i] != NA) {
        newP->total_amount += newP->no_l_amount[i];
    }
}
newP->total_amount *= ((float)(10000 - newP->c_discount)/10000) * (1.0 + ((float)(newP->d_tax)/
10000) + ((float)(newP->w_tax)/10000));
newP->total_amount = newP->total_amount/100;
#endif
return (0);
}

void tkvcndone (ora_cn_data_t *ora_SlotDataP)
{

```

```

int i;
newctx *nctx = (newctx *)ora_SlotDataP->nctx;
global_newOrder_t *newP = ora_SlotDataP->globals;

if (nctx)
{
    OCIHandleFree((dvoid *)nctx->curr1, OCI_HTYPE_STMT);
    OCIHandleFree((dvoid *)nctx->curr2, OCI_HTYPE_STMT);
    for (i = 0; i < 10; i++)
        OCIHandleFree((dvoid *)nctx->curr3)[i], OCI_HTYPE_STMT);
    OCIHandleFree((dvoid *)nctx->curr4, OCI_HTYPE_STMT);
    free (nctx);
}
if (newP) {
    err_printf("free_handles> newP: 0x%x\n", newP);
    free(newP);
    ora_SlotDataP->globals = NULL;
}
}

/* the arrays are initialized based on a successful select from */
/* stock/item. We need to shift the values in the orderline array */
/* one position up to compensate when we have an invalid item */

shiftitemstock (i, j, nctx, newP)

int i, j;
newctx *nctx;
global_newOrder_t *newP;
{
    /* shift up the values for the stock table */
    nctx->s_remote[i] = nctx->s_remote[j];

    /* shift up the order_line values */

    nctx->no_l_id_ind[i] = nctx->no_l_id_ind[j];
    newP->no_l_id[i] = newP->no_l_id[j];

    nctx->no_l_quantity_ind[i] = nctx->no_l_quantity_ind[j];
    newP->no_l_quantity[i] = newP->no_l_quantity[j];

    nctx->no_l_supply_w_id_ind [i] = nctx->no_l_supply_w_id_ind[j];
    newP->no_l_supply_w_id[i] = newP->no_l_supply_w_id[j];
}

#if 0
/* TODO - this routine is not ever called. So, no changes for now */

swapitemstock (i, j)

int i, j;

{

    int k;
    int temp1;
    int tempf;
    char tempstr[52];
    ub2 tempub2;
    sb2 tempub2;
    OCIRowid *tmpRID;

    tempub2 = nctx->cons_ind[i];
    nctx->cons_ind[i] = nctx->cons_ind[j];
    nctx->cons_ind[j] = tempub2;
    tempub2 = nctx->cons_len[i];
    nctx->cons_len[i] = nctx->cons_len[j];
    nctx->cons_len[j] = tempub2;
    tempub2 = nctx->cons_rcode[i];
    nctx->cons_rcode[i] = nctx->cons_rcode[j];
    nctx->cons_rcode[j] = tempub2;
    temp1 = nctx->cons[i];
    nctx->cons[i] = nctx->cons[j];
    nctx->cons[j] = temp1;

    tempub2 = nctx->s_rowid_ind[i];
    nctx->s_rowid_ind[i] = nctx->s_rowid_ind[j];
    nctx->s_rowid_ind[j] = tempub2;
    tempub2 = nctx->s_rowid_len[i];
    nctx->s_rowid_len[i] = nctx->s_rowid_len[j];
    nctx->s_rowid_len[j] = tempub2;
    tempub2 = nctx->s_rowid_rcode[i];
    nctx->s_rowid_rcode[i] = nctx->s_rowid_rcode[j];
    nctx->s_rowid_rcode[j] = tempub2;
    tmpRID = nctx->s_rowid_ptr[i];
    nctx->s_rowid_ptr[i] = nctx->s_rowid_ptr[j];
    nctx->s_rowid_ptr[j] = tmpRID;

    tempub2 = nctx->i_price_ind[i];
    nctx->i_price_ind[i] = nctx->i_price_ind[j];
    nctx->i_price_ind[j] = tempub2;
    tempub2 = nctx->i_price_len[i];
    nctx->i_price_len[i] = nctx->i_price_len[j];
    nctx->i_price_len[j] = tempub2;
    tempub2 = nctx->i_price_rcode[i];
    nctx->i_price_rcode[i] = nctx->i_price_rcode[j];
    nctx->i_price_rcode[j] = tempub2;
    tempf = i_price[i];

```

```

i_price[i] = i_price[j];
i_price[j] = tempf;

tempsb2 = nctx->i_name_ind[i];
nctx->i_name_ind[i] = nctx->i_name_ind[j];
nctx->i_name_ind[j] = tempsb2;
tempub2 = nctx->i_name_len[i];
nctx->i_name_len[i] = nctx->i_name_len[j];
nctx->i_name_len[j] = tempub2;
tempub2 = nctx->i_name_rcode[i];
nctx->i_name_rcode[i] = nctx->i_name_rcode[j];
nctx->i_name_rcode[j] = tempub2;
strncpy (tempstr, i_name[i], 25);
strncpy (i_name[i], i_name[j], 25);
strncpy (i_name[j], tempstr, 25);

tempsb2 = nctx->i_data_ind[i];
nctx->i_data_ind[i] = nctx->i_data_ind[j];
nctx->i_data_ind[j] = tempsb2;
tempub2 = nctx->i_data_len[i];
nctx->i_data_len[i] = nctx->i_data_len[j];
nctx->i_data_len[j] = tempub2;
tempub2 = nctx->i_data_rcode[i];
nctx->i_data_rcode[i] = nctx->i_data_rcode[j];
nctx->i_data_rcode[j] = tempub2;
strncpy (tempstr, nctx->i_data[i], 51);
strncpy (nctx->i_data[i], nctx->i_data[j], 51);
strncpy (nctx->i_data[j], tempstr, 51);

tempsb2 = nctx->s_quantity_ind[i];
nctx->s_quantity_ind[i] = nctx->s_quantity_ind[j];
nctx->s_quantity_ind[j] = tempsb2;
tempub2 = nctx->s_quantity_len[i];
nctx->s_quantity_len[i] = nctx->s_quantity_len[j];
nctx->s_quantity_len[j] = tempub2;
tempub2 = nctx->s_quantity_rcode[i];
nctx->s_quantity_rcode[i] = nctx->s_quantity_rcode[j];
nctx->s_quantity_rcode[j] = tempub2;
tempi = s_quantity[i];
s_quantity[i] = s_quantity[j];
s_quantity[j] = tempi;

tempsb2 = nctx->s_dist_info_ind[i];
nctx->s_dist_info_ind[i] = nctx->s_dist_info_ind[j];
nctx->s_dist_info_ind[j] = tempsb2;
tempub2 = nctx->s_dist_info_len[i];
nctx->s_dist_info_len[i] = nctx->s_dist_info_len[j];
nctx->s_dist_info_len[j] = tempub2;
tempub2 = nctx->s_dist_info_rcode[i];
nctx->s_dist_info_rcode[i] = nctx->s_dist_info_rcode[j];
nctx->s_dist_info_rcode[j] = tempub2;
strncpy (tempstr, nctx->s_dist_info[i], 25);
strncpy (nctx->s_dist_info[i], nctx->s_dist_info[j], 25);
strncpy (nctx->s_dist_info[j], tempstr, 25);

tempsb2 = nctx->s_data_ind[i];
nctx->s_data_ind[i] = nctx->s_data_ind[j];
nctx->s_data_ind[j] = tempsb2;
tempub2 = nctx->s_data_len[i];
nctx->s_data_len[i] = nctx->s_data_len[j];
nctx->s_data_len[j] = tempub2;
tempub2 = nctx->s_data_rcode[i];
nctx->s_data_rcode[i] = nctx->s_data_rcode[j];
nctx->s_data_rcode[j] = tempub2;
strncpy (tempstr, nctx->s_data[i], 51);
strncpy (nctx->s_data[i], nctx->s_data[j], 51);
strncpy (nctx->s_data[j], tempstr, 51);
}
#endif

SellItemStk (nctx, newP, tpcsvc, errhp)
newctx *nctx;
global_newOrder_t *newP;
OCISvcCtx *tpcsvc;
OCIError *errhp;
{
    int i, j, rpc3, rcount;

    /* array select from item and stock tables */
    newP->execstatus=OCISmtExecute(tpcsvc,(nctx->curr3)[newP->d_id-1],errhp,newP->o_ol_cnt,
        0,0,0,OCI_DEFAULT);
    if((newP->execstatus != OCI_SUCCESS) && (newP->execstatus != OCI_NO_DATA)) {
        newP->errcode = OCIERROR(errhp,newP->execstatus);
        if(newP->errcode == NOT_SERIALIZABLE) {
            newP->retries++;
            OCITransRollback(tpcsvc,errhp,OCI_DEFAULT);
            return (-2);
        } else if (newP->errcode == RECOVER) {
            /* In case of NO_DATA this should NOT return, but simply fall through */
            OCITransRollback(tpcsvc,errhp,OCI_DEFAULT);
            newP->retries++;
            return (-2);
        } else {
            OCITransRollback(tpcsvc,errhp,OCI_DEFAULT);
            return (-1);
        }
    }
}

}
/* mark invalid items */
OCIAttrGet((nctx->curr3)[newP->d_id-1], OCI_HTYPE_STMT,&rcount,NULL,
    OCI_ATTR_ROW_COUNT, errhp);
rpc3 = rcount;

/* the result is in order, so we have to shift up to fill */
/* the slot for the line with the invalid item. */
/* If more than one item is wrong, this is not an simulated */
/* error and we'll blow off */

if ((newP->status = newP->o_ol_cnt - rcount) >1)
{
    userlog ("TPC-C server %d: more than 1 invalid item?\n", proc_no);
    return (rpc3);
}
if (newP->status == 0) return (rpc3);

/* find the invalid item, transfer the rowid information */

for (i = 0; i < newP->o_ol_cnt; i++) {
    if (nctx->cons[i] != i) break; /* this item is invalid */
}

    userlog ("TPC-C server %d: reordering items and stocks\n",
        proc_no);

/* not the last item - shift up */

for (j = i; j < newP->o_ol_cnt-1; j++)
{
    shiftitemstock (j, j+1, nctx, newP);
}
/* zero the last item */
i = newP->o_ol_cnt-1;
nctx->nol_i_id_ind[i] = NA;
nctx->nol_supply_w_id_ind[i] = NA;
nctx->nol_quantity_ind[i] = NA;
nctx->nol_amount_ind[i] = NA;
nctx->ol_w_id_ind[i] = NA;
nctx->ol_d_id_ind[i] = NA;
nctx->ol_o_id_ind[i] = NA;
nctx->null_date_ind[i] = NA;
nctx->ol_number_ind[i] = NA;
nctx->ol_dist_info_ind[i] = NA;
nctx->s_remote_ind[i] = NA;
nctx->s_quant_ind[i] = NA;

nctx->nol_i_id_len[i] = 0;
nctx->nol_supply_w_id_len[i] = 0;
nctx->nol_quantity_len[i] = 0;
nctx->nol_amount_len[i] = 0;
nctx->ol_w_id_len[i] = 0;
nctx->ol_d_id_len[i] = 0;
nctx->ol_o_id_len[i] = 0;
nctx->ol_number_len[i] = 0;
nctx->ol_dist_info_len[i] = 0;
nctx->null_date_ind[i] = 0;
nctx->s_remote_len[i] = 0;
nctx->s_quant_len[i] = 0;

return (rpc3);
}

UpdStk2 (nctx, newP, tpcsvc, errhp)
newctx *nctx;
global_newOrder_t *newP;
OCISvcCtx *tpcsvc;
OCIError *errhp;
{
    int rpc, rowoff, iters,rcount;

    /* array update of stock table */

    newP->execstatus = OCISmtExecute(tpcsvc,nctx->curr2,errhp,newP->o_ol_cnt-newP->status,0,0,0,
        OCI_DEFAULT);
    if(newP->execstatus != OCI_SUCCESS) {
        OCITransRollback(tpcsvc,errhp,OCI_DEFAULT);
        newP->errcode = OCIERROR(errhp,newP->execstatus);
        if(newP->errcode == NOT_SERIALIZABLE) {
            newP->retries++;
            return (-2);
        } else if (newP->errcode == RECOVER) {
            newP->retries++;
            return (-2);
        } else {
            return -1;
        }
    }
    OCIAttrGet(nctx->curr2,OCI_HTYPE_STMT,&rcount,NULL, OCI_ATTR_ROW_COUNT, errhp);
    rpc = rcount;

    if (rpc != (newP->o_ol_cnt - newP->status)) {
        userlog ("Error in TPC-C server %d: array update failed\n",

```



```

"Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1.1_mt/RCS/plord.c.v
1.2 1999/04/15 12:16:51 oz Exp $ Copyr (c) 1994 Oracle";
#endif /* RCSID */

=====
| Copyright (c) 1995 Oracle Corp. Redwood Shores, CA |
| OPEN SYSTEMS PERFORMANCE GROUP |
| All Rights Reserved |
=====
FILENAME
| plord.c
DESCRIPTION
| OCI version (using PL/SQL anonymous block) of
| ORDER STATUS transaction in TPC-C benchmark.
=====*/

#include "tpcc.h"
#include "plora.h" /* */
#include "tpccflags.h"

#ifdef PLSQLORD
#define SQLTXT "BEGIN orderstatus.getstatus (:w_id, :d_id, :c_id, :byln, \
:c_last, :c_first, :c_middle, :c_balance, :o_id, :o_entry_d, :o_cr_id, \
:o_ol_cnt, :ol_s_w_id, :ol_i_id, :ol_quantity, :ol_amount, :ol_d_d); END;"
#else
#define SQLCUR0 "SELECT rowid FROM customer \
WHERE c_d_id = :d_id AND c_w_id = :w_id AND c_last = :c_last \
ORDER BY c_last, c_d_id, c_w_id, c_first"

#define SQLCUR1 "SELECT c_id, c_balance, c_first, c_middle, c_last, \
o_id, o_entry_d, o_carrier_id, o_ol_cnt \
FROM customer, orders \
WHERE customer.rowid = :cust_rowid \
AND o_d_id = c_d_id AND o_w_id = c_w_id AND o_c_id = c_id \
ORDER BY o_c_id, o_d_id, o_w_id, o_id DESC"

#define SQLCUR2 "SELECT c_balance, c_first, c_middle, c_last, \
o_id, o_entry_d, o_carrier_id, o_ol_cnt \
FROM customer, orders \
WHERE c_id = :c_id AND c_d_id = :d_id AND c_w_id = :w_id \
AND o_d_id = c_d_id AND o_w_id = c_w_id AND o_c_id = c_id \
ORDER BY o_c_id, o_d_id, o_w_id, o_id DESC"

#define SQLCUR3 "SELECT ol_i_id, ol_supply_w_id, ol_quantity, ol_amount, \
ol_delivery_d \
FROM order_line \
WHERE ol_d_id = :d_id AND ol_w_id = :w_id AND ol_o_id = :o_id"

#define SQLCUR4 "SELECT count(c_last) FROM customer \
WHERE c_d_id = :d_id AND c_w_id = :w_id AND c_last = :c_last"
#endif

struct ordctx {
sb2 c_rowid_ind[100];
sb2 ol_supply_w_id_ind[NITEMS];
sb2 ol_i_id_ind[NITEMS];
sb2 ol_quantity_ind[NITEMS];
sb2 ol_amount_ind[NITEMS];
sb2 ol_delivery_d_ind[NITEMS];
sb2 ol_w_id_ind;
sb2 ol_d_id_ind;
sb2 ol_o_id_ind;
sb2 c_id_ind;
sb2 c_first_ind;
sb2 c_middle_ind;
sb2 c_balance_ind;
sb2 c_last_ind;
sb2 o_id_ind;
sb2 o_entry_d_ind;
sb2 o_carrier_id_ind;
sb2 o_ol_cnt_ind;

ub4 c_rowid_len[100];
ub2 ol_supply_w_id_len[NITEMS];
ub2 ol_i_id_len[NITEMS];
ub2 ol_quantity_len[NITEMS];
ub2 ol_amount_len[NITEMS];
ub2 ol_delivery_d_len[NITEMS];
ub2 ol_w_id_len;
ub2 ol_d_id_len;
ub2 ol_o_id_len;

ub2 c_rowid_rcode[100];
ub2 ol_supply_w_id_rcode[NITEMS];
ub2 ol_i_id_rcode[NITEMS];
ub2 ol_quantity_rcode[NITEMS];
ub2 ol_amount_rcode[NITEMS];
ub2 ol_delivery_d_rcode[NITEMS];
ub2 ol_w_id_rcode;
ub2 ol_d_id_rcode;
ub2 ol_o_id_rcode;

ub4 ol_supply_w_id_csize;
ub4 ol_i_id_csize;

```

```

ub4 ol_quantity_csize;
ub4 ol_amount_csize;
ub4 ol_delivery_d_csize;
ub4 ol_w_id_csize;
ub4 ol_d_id_csize;
ub4 ol_o_id_csize;

OCIStmt *curo0;
OCIBind *w_id_bp0;
OCIBind *d_id_bp0;
OCIBind *c_id_bp;
OCIBind *c_last_bp;
OCIBind *c_first_bp;
OCIBind *c_middle_bp;
OCIBind *c_balance_bp;
OCIBind *o_entry_d_bp;
OCIBind *o_cr_id_bp;
OCIBind *o_ol_cnt_bp;
OCIBind *ol_i_id_bp;
OCIBind *ol_supply_w_id_bp;
OCIBind *ol_quantity_bp;
OCIBind *ol_amount_bp;
OCIBind *ol_d_base_bp;
ub4 ol_i_id_cnt;
ub4 ol_sup_cnt;
ub4 ol_qty_cnt;
ub4 ol_amt_cnt;
ub4 ol_del_d_cnt;
#else
OCIStmt *curo1;
OCIStmt *curo2;
OCIStmt *curo3;
OCIStmt *curo4;
OCIBind *w_id_bp2;
OCIBind *w_id_bp3;
OCIBind *w_id_bp4;
OCIBind *d_id_bp2;
OCIBind *d_id_bp3;
OCIBind *d_id_bp4;
OCIBind *c_last_bp4;
OCIBind *o_id_bp;
OCIBind *c_rowid_bp;
OCIDefine *c_rowid_dp;
OCIDefine *c_last_dp;
OCIDefine *c_last_dp1;
OCIDefine *c_id_dp;
OCIDefine *c_first_dp1;
OCIDefine *c_first_dp2;
OCIDefine *c_middle_dp1;
OCIDefine *c_middle_dp2;
OCIDefine *c_balance_dp1;
OCIDefine *c_balance_dp2;
OCIDefine *o_id_dp1;
OCIDefine *o_id_dp2;
OCIDefine *o_entry_d_dp1;
OCIDefine *o_entry_d_dp2;
OCIDefine *o_cr_id_dp1;
OCIDefine *o_cr_id_dp2;
OCIDefine *o_ol_cnt_dp1;
OCIDefine *o_ol_cnt_dp2;
OCIDefine *ol_d_dp;
OCIDefine *ol_i_id_dp;
OCIDefine *ol_supply_w_id_dp;
OCIDefine *ol_quantity_dp;
OCIDefine *ol_amount_dp;
OCIDefine *ol_d_base_dp;
OCIDefine *c_count_dp;
OCIRowid *c_rowid_ptr[100];
int cs;
int cust_idx;
int norow;
int rcount;
int somerows;
#endif
};

typedef struct ordctx ordctx;

struct defctx
{
boolean reexec;
ub4 count;
};
typedef struct defctx defctx;

struct defctx_ordctx {
defctx *ctxp;
ordctx *octx;
};
typedef struct defctx_ordctx defctx_ordctx;

/* ordctx *octx; */

/* defctx cbctx; */

#ifdef PLSQLORD
sb4 rid_data(dvoid *ctxp_octx, OCIDefine *dp, ub4 iter,

```

<pre> dvoid **bufpp, ub4 **alenp, ub1 *piecep, dvoid **indpp, ub2 **rcodepp) { ub4 i; defctx *ctxp = ((defctx_ordctx *)ctxp_ordctx)->ctxp; ordctx *octx = ((defctx_ordctx *)ctxp_ordctx)->octx; if (((defctx*)ctxp)->reexec)* if this is the second execute - use entry 0 */ { i = 0; ((defctx*)ctxp)->count--; /* count down */ } else i = iter; *bufpp = octx->c_rowid_ptr[i]; *indpp = &octx->c_rowid_ind[i]; *alenp = &octx->c_rowid_len[i]; *rcodepp = &octx->c_rowid_rcode[i]; *piecep = OCI_ONE_PIECE; return (OCI_CONTINUE); } #endif kvcoinit (ora_cn_data_t *ora_SlotDataP) { int i; text stmbuf[SQL_BUF_SIZE]; ordctx *octx; defctx *cbctx; global_order_t *ordP; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpscvc = ora_SlotDataP->tpscvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCIStmt *curi = ora_SlotDataP->curi; defctx_ordctx *ctxp_ordctx; octx = (ordctx *) malloc (sizeof(ordctx)); memset(octx, char)0, sizeof(ordctx)); ora_SlotDataP->octx = (void *)octx; /* */ cbctx = (defctx *) malloc (sizeof(defctx)); memset(cbctx, char)0, sizeof(defctx)); ora_SlotDataP->cbctx = (void *)cbctx; /* */ /* allocate the space */ ctxp_ordctx = (defctx_ordctx *) malloc (sizeof(defctx_ordctx)); ora_SlotDataP->ctxp_ordctx = (void *)ctxp_ordctx; ora_SlotDataP->ordP = (global_order_t *) malloc (sizeof(global_order_t)); memset(ora_SlotDataP->ordP, char)0, sizeof(global_order_t)); ordP = ora_SlotDataP->ordP; #ifdef PLSQLORD octx->cs = 1; octx->norow = 0; octx->somerows = 10; /* get the rowid handles */ for (i=0; i<100; i++) { OCIERROR(errhp, OCIDescriptorAlloc(tpcenv, (dvoid **)&octx->c_rowid_ptr[i], OCI_DTYPE_ROWID, 0, (dvoid **)0)); } #endif OCIERROR(errhp, OCIHandleAlloc(tpcenv, (dvoid **)&octx->curo0, OCI_HTYPE_STMT, 0, (dvoid **)0)); OCIERROR(errhp, OCIHandleAlloc(tpcenv, (dvoid **)&octx->curo1, OCI_HTYPE_STMT, 0, (dvoid **)0)); #ifdef PLSQLORD OCIERROR(errhp, OCIHandleAlloc(tpcenv, (dvoid **)&octx->curo2, OCI_HTYPE_STMT, 0, (dvoid **)0)); OCIERROR(errhp, OCIHandleAlloc(tpcenv, (dvoid **)&octx->curo3, OCI_HTYPE_STMT, 0, (dvoid **)0)); OCIERROR(errhp, OCIHandleAlloc(tpcenv, (dvoid **)&octx->curo4, OCI_HTYPE_STMT, 0, (dvoid **)0)); #endif #ifdef PLSQLORD sprintf((char *) stmbuf, SQLTXT); OCIERROR(errhp, OCIStmtPrepare(octx->curo0, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); #else /* c_id = 0, use find customer by lastname. Get an array or rowid's back */ sprintf((char *) stmbuf, SQLCUR0); OCIERROR(errhp, OCIStmtPrepare(octx->curo0, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(octx->curo0, OCI_HTYPE_STMT, (dvoid *)&octx->norow, 0, OCI_ATTR_PREFETCH_ROWS, errhp)); /* get order/customer info back based on rowid */ sprintf((char *) stmbuf, SQLCUR1); </pre>	<pre> OCIERROR(errhp, OCIStmtPrepare(octx->curo1, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(octx->curo1, OCI_HTYPE_STMT, (dvoid *)&octx->norow, 0, OCI_ATTR_PREFETCH_ROWS, errhp)); /* c_id = 0, use lastname to find customer */ sprintf((char *) stmbuf, SQLCUR2); OCIERROR(errhp, OCIStmtPrepare(octx->curo2, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(octx->curo2, OCI_HTYPE_STMT, (dvoid *)&octx->norow, 0, OCI_ATTR_PREFETCH_ROWS, errhp)); sprintf((char *) stmbuf, SQLCUR3); OCIERROR(errhp, OCIStmtPrepare(octx->curo3, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(octx->curo3, OCI_HTYPE_STMT, (dvoid *)&octx->norow, 0, OCI_ATTR_PREFETCH_ROWS, errhp)); sprintf((char *) stmbuf, SQLCUR4); OCIERROR(errhp, OCIStmtPrepare(octx->curo4, errhp, stmbuf, strlen((char *) stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIAttrSet(octx->curo4, OCI_HTYPE_STMT, (dvoid *)&octx->norow, 0, OCI_ATTR_PREFETCH_ROWS, errhp)); #endif for (i = 0; i < NITEMS; i++) { octx->ol_supply_w_id_ind[i] = TRUE; octx->ol_i_id_ind[i] = TRUE; octx->ol_quantity_ind[i] = TRUE; octx->ol_amount_ind[i] = TRUE; octx->ol_delivery_d_ind[i] = TRUE; octx->ol_supply_w_id_len[i] = sizeof(int); octx->ol_i_id_len[i] = sizeof(int); octx->ol_quantity_len[i] = sizeof(int); octx->ol_amount_len[i] = sizeof(int); octx->ol_delivery_d_len[i] = sizeof(ordP->ol_d_base[0]); } octx->ol_supply_w_id_csiz = NITEMS; octx->ol_i_id_csiz = NITEMS; octx->ol_quantity_csiz = NITEMS; octx->ol_amount_csiz = NITEMS; octx->ol_delivery_d_csiz = NITEMS; octx->ol_w_id_csiz = NITEMS; octx->ol_o_id_csiz = NITEMS; octx->ol_d_id_csiz = NITEMS; octx->ol_w_id_ind = TRUE; octx->ol_d_id_ind = TRUE; octx->ol_o_id_ind = TRUE; octx->ol_w_id_len = sizeof(int); octx->ol_d_id_len = sizeof(int); octx->ol_o_id_len = sizeof(int); /* bind variables */ #ifdef PLSQLORD OCIBND(octx->curo0, octx->w_id_bp0, errhp, "w_id", ADR(ordP->w_id), SIZ(int), SQLT_INT); OCIBND(octx->curo0, octx->d_id_bp0, errhp, "d_id", ADR(ordP->d_id), SIZ(int), SQLT_INT); OCIBND(octx->curo0, octx->c_id_bp, errhp, "c_id", ADR(ordP->c_id), SIZ(c_id), SQLT_INT); OCIBND(octx->curo0, octx->byln_bp, errhp, "byln", ADR(ordP->bylastname), SIZ(int), SQLT_INT); OCIBND(octx->curo0, octx->c_last_bp, errhp, "c_last", ordP->c_last, SIZ(ordP->c_last), SQLT_STR); OCIBND(octx->curo0, octx->c_first_bp, errhp, "c_first", ordP->c_first, SIZ(ordP->c_first), SQLT_STR); OCIBND(octx->curo0, octx->c_middle_bp, errhp, "c_middle", ordP->c_middle, SIZ(ordP->c_middle), SQLT_STR); OCIBND(octx->curo0, octx->c_balance_bp, errhp, "c_balance", ADR(ordP->c_balance), SIZ(float), SFLT_FLT); OCIBND(octx->curo0, octx->c_id_bp, errhp, "o_id", ADR(ordP->o_id), SIZ(int), SQLT_INT); OCIBND(octx->curo0, octx->o_entry_d_bp, errhp, "o_entry_d", ordP->o_entry_d, SIZ(ordP->o_entry_d), SQLT_STR); OCIBND(octx->curo0, octx->o_cr_id_bp, errhp, "o_cr_id", ADR(ordP->o_carrier_id), SIZ(int), SQLT_INT); OCIBND(octx->curo0, octx->o_ol_cnt_bp, errhp, "o_ol_cnt", ADR(ordP->o_ol_cnt), SIZ(int), SQLT_INT); OCIBNDRAA(octx->curo0, octx->ol_i_id_bp, errhp, "ol_i_id", ordP->ol_i_id, SIZ(int), SQLT_INT, octx->ol_i_id_ind, octx->ol_i_id_len, octx->ol_i_id_rcode, NITEMS, &octx->ol_i_id_cnt); OCIBNDRAA(octx->curo0, octx->ol_supply_w_id_bp, errhp, "ol_s_w_id", ordP->ol_supply_w_id, SIZ(int), SQLT_INT, octx->ol_supply_w_id_ind, octx->ol_supply_w_id_len, octx->ol_supply_w_id_rcode, NITEMS, &octx->ol_sup_cnt); OCIBNDRAA(octx->curo0, octx->ol_quantity_bp, errhp, "ol_quantity", ordP->ol_quantity, SIZ(int), SFLT_INT, </pre>
--	---

```

octx->ol_quantity_ind,octx->ol_quantity_len,
octx->ol_quantity_rcode,NITEMS,&octx->ol_qty_cnt);
OCIBNDRAA(octx->uro0,octx->ol_amount_bp,errhp,"ol_amount",ordP->ol_amount,
SIZ(float),SQLT_FLT,octx->ol_amount_ind,
octx->ol_amount_len, octx->ol_amount_rcode,NITEMS,
&octx->ol_amt_cnt);
OCIBNDRAA(octx->uro0,octx->ol_d_base_bp,errhp,"ol_d_d",ordP->ol_d_base,
SIZ(OCIDate),SQLT_ODT,octx->ol_delivery_d_ind,
octx->ol_delivery_d_len, octx->ol_delivery_d_rcode,NITEMS,
&octx->ol_del_d_cnt);
#else
/* c_id (customer id) is not known */
OCIBND(octx->uro0,octx->w_id_bp0,errhp,"w_id",ADR(ordP->w_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro0,octx->d_id_bp0,errhp,"d_id",ADR(ordP->d_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro0,octx->c_last_bp,errhp,"c_last",ordP->c_last,SIZ(ordP->c_last),
SQLT_STR);
ctxp_octx->ctxp = cbctx;
ctxp_octx->octx = octx;
OCIDFNDRY(octx->uro0,octx->c_rowid_dp,errhp,1,octx->c_rowid_ptr,
SIZ(OYINrowid*), SQLT_RDD, octx->c_rowid_ind, (dvoid *)ctxp_octx, rid_data);
OCIBND(octx->uro1,octx->c_rowid_dp,errhp,"cust_rowid",
&octx->c_rowid_ptr[octx->cust_idx],
sizeof(octx->c_rowid_ptr[0]),SQLT_RDD);
OCIDDEF(octx->uro1,octx->c_id_dp,errhp,1,ADR(ordP->c_id),SIZ(int),SQLT_INT);
OCIDDEF(octx->uro1,octx->c_balance_dp1,errhp,2,ADR(ordP->c_balance),
SIZ(double),SQLT_FLT);
OCIDDEF(octx->uro1,octx->c_first_dp1,errhp,3,ordP->c_first,SIZ(ordP->c_first)-1,
SQLT_CHR);
OCIDDEF(octx->uro1,octx->c_middle_dp1,errhp,4,ordP->c_middle,
SIZ(ordP->c_middle)-1,SQLT_AFC);
OCIDDEF(octx->uro1,octx->c_last_dp1,errhp,5,ordP->c_last,SIZ(ordP->c_last)-1,
SQLT_CHR);
OCIDDEF(octx->uro1,octx->o_id_dp1,errhp,6,ADR(ordP->o_id),SIZ(int),SQLT_INT);
OCIDDEF(octx->uro1,octx->o_entry_d_dp1,errhp,7,
&ordP->o_entry_d_base,SIZ(OCIDate),SQLT_ODT);
OCIDDEF(octx->uro1,octx->o_cr_id_dp1,errhp,8,ADR(ordP->o_carrier_id),
SIZ(int),SQLT_INT);
OCIDDEF(octx->uro1,octx->o_ol_cnt_dp1,errhp,9,ADR(ordP->o_ol_cnt),
SIZ(int),SQLT_INT);
/* Bind for third cursor , no-zero customer id */
OCIBND(octx->uro2,octx->w_id_bp2,errhp,"w_id",ADR(ordP->w_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro2,octx->d_id_bp2,errhp,"d_id",ADR(ordP->d_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro2,octx->c_id_bp,errhp,"c_id",ADR(ordP->c_id),SIZ(int),SQLT_INT);
OCIDDEF(octx->uro2,octx->c_balance_dp2,errhp,1,ADR(ordP->c_balance),
SIZ(double),SQLT_FLT);
OCIDDEF(octx->uro2,octx->c_first_dp2,errhp,2,ordP->c_first,SIZ(ordP->c_first)-1,
SQLT_CHR);
OCIDDEF(octx->uro2,octx->c_middle_dp2,errhp,3,ordP->c_middle,
SIZ(ordP->c_middle)-1,SQLT_AFC);
OCIDDEF(octx->uro2,octx->c_last_dp2,errhp,4,ordP->c_last,SIZ(ordP->c_last)-1, SQLT_CHR);
OCIDDEF(octx->uro2,octx->o_id_dp2,errhp,5,ADR(ordP->o_id),SIZ(int),SQLT_INT);
OCIDDEF(octx->uro2,octx->o_entry_d_dp2,errhp,6, &ordP->o_entry_d_base,
SIZ(OCIDate),SQLT_ODT);
OCIDDEF(octx->uro2, octx->o_cr_id_dp2,errhp,7,ADR(ordP->o_carrier_id),
SIZ(int), SQLT_INT);
OCIDDEF(octx->uro2,octx->o_ol_cnt_dp2,errhp,8,ADR(ordP->o_ol_cnt),
SIZ(int),SQLT_INT);
/* Bind for last cursor */
OCIBND(octx->uro3,octx->w_id_bp3,errhp,"w_id",ADR(ordP->w_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro3,octx->d_id_bp3,errhp,"d_id",ADR(ordP->d_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro3,octx->o_id_bp,errhp,"o_id",ADR(ordP->o_id),SIZ(int),SQLT_INT);
OCIDFNRA(octx->uro3, octx->ol_i_id_dp, errhp, 1, ordP->ol_i_id,SIZ(int),SQLT_INT,
octx->ol_i_id_ind,octx->ol_i_id_len, octx->ol_i_id_rcode);
OCIDFNRA(octx->uro3,octx->ol_supply_w_id_dp,errhp,2, ordP->ol_supply_w_id,
SIZ(int),SQLT_INT, octx->ol_supply_w_id_ind,
octx->ol_supply_w_id_len, octx->ol_supply_w_id_rcode);
OCIDFNRA(octx->uro3, octx->ol_quantity_dp,errhp,3, ordP->ol_quantity,SIZ(int),
SQLT_INT, octx->ol_quantity_ind,octx->ol_quantity_len,
octx->ol_quantity_rcode);
OCIDFNRA(octx->uro3,octx->ol_amount_dp,errhp,4,ordP->ol_amount, SIZ(int),
SQLT_INT,octx->ol_amount_ind, octx->ol_amount_len,
octx->ol_amount_rcode);
OCIDFNRA(octx->uro3,octx->ol_d_base_dp,errhp,5,ordP->ol_d_base,SIZ(OCIDate),
SQLT_ODT, octx->ol_delivery_d_ind,octx->ol_delivery_d_len,
octx->ol_delivery_d_rcode);
OCIBND(octx->uro4,octx->w_id_bp4,errhp,"w_id",ADR(ordP->w_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro4,octx->d_id_bp4,errhp,"d_id",ADR(ordP->d_id),SIZ(int),SQLT_INT);
OCIBND(octx->uro4,octx->c_last_bp4,errhp,"c_last",ordP->c_last,SIZ(ordP->c_last),
SQLT_STR);
OCIDDEF(octx->uro4,octx->c_count_dp,errhp,1,ADR(octx->rcount),SIZ(int),
SQLT_INT);
#endif
return (0);
}
kvcvo (ora_cn_data_t *ora_SlotDataP)

```

```

{
int i;
int rcount;

/* */
ordctx *octx = (ordctx *)ora_SlotDataP->octx;
defctx *cbctx = (defctx *)ora_SlotDataP->cbctx;
global_order_t *ordP = ora_SlotDataP->ordP;
OCIEEnv *tpcenv = ora_SlotDataP->tpcenv;
OCIServer *tpcsrv = ora_SlotDataP->tpcsrv;
OCIErr *errhp = ora_SlotDataP->errhp;
OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc;
OCISession *tpcusr = ora_SlotDataP->tpcusr;
OCISmt *curi = ora_SlotDataP->curi;

for (i = 0; i < NITEMS; i++) {
octx->ol_supply_w_id_ind[i] = TRUE;
octx->ol_i_id_ind[i] = TRUE;
octx->ol_quantity_ind[i] = TRUE;
octx->ol_amount_ind[i] = TRUE;
octx->ol_delivery_d_ind[i] = TRUE;
octx->ol_supply_w_id_len[i] = sizeof(int);
octx->ol_i_id_len[i] = sizeof(int);
octx->ol_quantity_len[i] = sizeof(int);
octx->ol_amount_len[i] = sizeof(int);
octx->ol_delivery_d_len[i] = sizeof(OCIDate);
}
octx->ol_supply_w_id_csize = NITEMS;
octx->ol_i_id_csize = NITEMS;
octx->ol_quantity_csize = NITEMS;
octx->ol_amount_csize = NITEMS;
octx->ol_delivery_d_csize = NITEMS;
#ifdef PLSQLORD
octx->ol_i_id_cnt = 0;
octx->ol_sup_cnt = 0;
octx->ol_qty_cnt = 0;
octx->ol_amt_cnt = 0;
octx->ol_de_d_cnt = 0;
OCIErr *errhp;
OCISmtExecute(tpcsvc,octx->uro0,errhp,1,0,0,OCI_DEFAULT);
#else
retry:
if (ordP->bylastname)
{
cbctx->reexec = FALSE;
ordP->execstat = OCISmtExecute(tpcsvc,octx->uro0,errhp,100,0,0,OCI_DEFAULT);
/* will get OCI_NO_DATA if <100 found */
if ((ordP->execstatus != OCI_NO_DATA) && (ordP->execstatus != OCI_SUCCESS))
{
ordP->errcode = OCIErr *errhp, ordP->execstatus);
if ((ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVER))
{
OCITransCommit(tpcsvc,errhp,OCI_DEFAULT);
ordP->retries++;
goto retry;
} else {
return -1;
}
}
}
if (ordP->execstatus == OCI_NO_DATA) /* there are no more rows */
{
/* get rowcount, find middle one */
OCIAttrGet(octx->uro0,OCI_HTYPE_STMT,&rcount,NULL,OCI_ATTR_ROW_COUNT,errhp);
if (rcount < 1)
{
userlog("ORDERSTATUS rcount=%d\n",rcount);
return (-1);
}
octx->cust_idx = (rcount+1)/2 ;
}
else
{
/* count the number of rows */
ordP->execstat = OCISmtExecute(tpcsvc,octx->uro4,errhp,1,0,0,OCI_DEFAULT);
if ((ordP->execstatus != OCI_NO_DATA) && (ordP->execstatus != OCI_SUCCESS))
{
if ((ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVER))
{
OCITransCommit(tpcsvc,errhp,OCI_DEFAULT);
ordP->retries++;
goto retry;
} else {
return -1;
}
}
if (octx->rcount+1 < 2*10)
octx->cust_idx = (octx->rcount+1)/2 ;
else
/* */
{
cbctx->reexec = TRUE;
cbctx->count = (octx->rcount+1)/2 ;
ordP->execstat = OCISmtExecute(tpcsvc,octx->uro0,errhp,cbctx->count,
0,0,OCI_DEFAULT);
/* will get OCI_NO_DATA if <100 found */
if (cbctx->count > 0)
{
userlog ("did not get all rows ");
}
}
}
}

```

```

return (-1);
}

if ((ordP->execstatus != OCI_NO_DATA) && (ordP->execstatus != OCI_SUCCESS))
{
ordP->errcode=OCIERROR(errhp, ordP->execstatus);
if (ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVERR)
{
OCITransCommit(tpcsvc, errhp, OCI_DEFAULT);
ordP->retries++;
goto retry;
} else {
return -1;
}
}
}
octx->cust_idx=0;
}

ordP->execstatus=OCIStmtExecute(tpcsvc, octx->куро1, errhp, 1, 0, 0, OCI_DEFAULT);
if (ordP->execstatus != OCI_SUCCESS)
{
ordP->errcode=OCIERROR(errhp, ordP->execstatus);
OCITransCommit(tpcsvc, errhp, OCI_DEFAULT);
if (ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVERR)
{
ordP->retries++;
goto retry;
} else {
return -1;
}
}
}
else
{
ordP->execstatus=OCIStmtExecute(tpcsvc, octx->куро2, errhp, 1, 0, 0, OCI_DEFAULT);
if (ordP->execstatus != OCI_SUCCESS)
{
ordP->errcode=OCIERROR(errhp, ordP->execstatus);
OCITransCommit(tpcsvc, errhp, OCI_DEFAULT);
if (ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVERR)
{
ordP->retries++;
goto retry;
} else
{
return -1;
}
}
}
}
octx->ol_w_id_ind = TRUE;
octx->ol_d_id_ind = TRUE;
octx->ol_o_id_ind = TRUE;
octx->ol_w_id_len = sizeof(int);
octx->ol_d_id_len = sizeof(int);
octx->ol_o_id_len = sizeof(int);

ordP->execstatus = OCIStmtExecute(tpcsvc, octx->куро3, errhp, ordP->o_ol_cnt, 0, 0, 0,
OCI_DEFAULT | OCI_COMMIT_ON_SUCCESS);
if (ordP->execstatus != OCI_SUCCESS)
{
ordP->errcode=OCIERROR(errhp, ordP->execstatus);
OCITransCommit(tpcsvc, errhp, OCI_DEFAULT);
if (ordP->errcode == NOT_SERIALIZABLE) || (ordP->errcode == RECOVERR)
{
ordP->retries++;
goto retry;
} else
{
return -1;
}
}
}
#endif
/* clean up and convert the delivery dates */
for (i = 0; i < ordP->o_ol_cnt; i++)
{
if (octx->ol_delivery_d_ind[i] == -1) /* null date in field */
strncpy((char*)ordP->ol_delivery_d[i], "01-01-1811", 10);
else
{
ordP->ol_del_len[i] = sizeof(ordP->ol_delivery_d[i]);
OCIERROR(errhp, OCIDateToText(errhp, &ordP->ol_d_base[i],
(text*)SHORTDATE, strlen(SHORTDATE), (text*)0, 0, &ordP->ol_del_len[i], ordP->ol_delivery_d[i]));
}
}
/*
cvtmym(ol_d_base[i], ol_delivery_d[i]);
*/
}
return (0);
}

```

```

void tkvcodone (ora_cn_data_t *ora_SlotDataP)
{
/* TODO: Should we free the cursor handles?? */

if (ora_SlotDataP->octx) {
free (ora_SlotDataP->octx);
ora_SlotDataP->octx = NULL;
}
if (ora_SlotDataP->ordP) {
free(ora_SlotDataP->ordP);
ora_SlotDataP->ordP = NULL;
}
}



plpay.c



#ifdef RCSID
static char *RCSid =
"$Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/plpay.c,v
1.3 1999/05/26 16:29:58 wenjian Exp S Copyr (c) 1994 Oracle";
#endif /* RCSID */

/*=====
| Copyright (c) 1995 Oracle Corp, Redwood Shores, CA |
| OPEN SYSTEMS PERFORMANCE GROUP |
| All Rights Reserved |
+=====
| FILENAME
| plpay.c
| DESCRIPTION
| OCI version (using PL/SQL stored procedure) of
| PAYMENT transaction in TPC-C benchmark.
+=====*/

#include <oci.h>
#include "tpcc.h"
#include "plora.h" /* */
#include "tpccflags.h"

#define SQLTXT_INIT "BEGIN initpay.pay_init; END;"
#define SQLTXT_STP "begin payment.dopayment(:w_id,:d_id,:c_w_id,:c_d_id, \
:c_id,:by_lname,:h_amount,:c_last,:w_street_1,:w_street_2, \
:w_city,:w_state,:w_zip,:d_street_1,:d_street_2,:d_city, \
:d_state,:d_zip,:c_first,:c_middle,:c_street_1, \
:c_street_2,:c_city,:c_state,:c_zip,:c_phone,:c_since, \
:c_credit,:c_credit_lim,:c_discount,:c_balance,:c_data, \
:cr_date,:retry); end;"

struct payctx {
OCIStmt *curpi;
OCIStmt *curp0;
OCIStmt *curp1;
OCIBind *w_id_bp;
OCIBind *w_id_bp1;
sb2 w_id_ind;
ub2 w_id_len;
ub2 w_id_rc;

OCIBind *d_id_bp;
OCIBind *d_id_bp1;
sb2 d_id_ind;
ub2 d_id_len;
ub2 d_id_rc;

OCIBind *c_w_id_bp;
OCIBind *c_w_id_bp1;
sb2 c_w_id_ind;
ub2 c_w_id_len;
ub2 c_w_id_rc;

OCIBind *c_d_id_bp;
OCIBind *c_d_id_bp1;
sb2 c_d_id_ind;
ub2 c_d_id_len;
ub2 c_d_id_rc;

OCIBind *c_id_bp;
OCIBind *c_id_bp1;
sb2 c_id_ind;
ub2 c_id_len;
ub2 c_id_rc;

OCIBind *by_lname_bp;

OCIBind *h_amount_bp;
OCIBind *h_amount_bp1;
sb2 h_amount_ind;
ub2 h_amount_len;
ub2 h_amount_rc;

OCIBind *c_last_bp;
OCIBind *c_last_bp1;
sb2 c_last_ind;
ub2 c_last_len;
ub2 c_last_rc;

```

<pre> OCIBind *w_street_1_bp; OCIBind *w_street_1_bp1; sb2 w_street_1_ind; ub2 w_street_1_len; ub2 w_street_1_rc; OCIBind *w_street_2_bp; OCIBind *w_street_2_bp1; sb2 w_street_2_ind; ub2 w_street_2_len; ub2 w_street_2_rc; OCIBind *w_city_bp; OCIBind *w_city_bp1; sb2 w_city_ind; ub2 w_city_len; ub2 w_city_rc; OCIBind *w_state_bp; OCIBind *w_state_bp1; sb2 w_state_ind; ub2 w_state_len; ub2 w_state_rc; OCIBind *w_zip_bp; OCIBind *w_zip_bp1; sb2 w_zip_ind; ub2 w_zip_len; ub2 w_zip_rc; OCIBind *d_street_1_bp; OCIBind *d_street_1_bp1; sb2 d_street_1_ind; ub2 d_street_1_len; ub2 d_street_1_rc; OCIBind *d_street_2_bp; OCIBind *d_street_2_bp1; sb2 d_street_2_ind; ub2 d_street_2_len; ub2 d_street_2_rc; OCIBind *d_city_bp; OCIBind *d_city_bp1; sb2 d_city_ind; ub2 d_city_len; ub2 d_city_rc; OCIBind *d_state_bp; OCIBind *d_state_bp1; sb2 d_state_ind; ub2 d_state_len; ub2 d_state_rc; OCIBind *d_zip_bp; OCIBind *d_zip_bp1; sb2 d_zip_ind; ub2 d_zip_len; ub2 d_zip_rc; OCIBind *c_first_bp; OCIBind *c_first_bp1; sb2 c_first_ind; ub2 c_first_len; ub2 c_first_rc; OCIBind *c_middle_bp; OCIBind *c_middle_bp1; sb2 c_middle_ind; ub2 c_middle_len; ub2 c_middle_rc; OCIBind *c_street_1_bp; OCIBind *c_street_1_bp1; sb2 c_street_1_ind; ub2 c_street_1_len; ub2 c_street_1_rc; OCIBind *c_street_2_bp; OCIBind *c_street_2_bp1; sb2 c_street_2_ind; ub2 c_street_2_len; ub2 c_street_2_rc; OCIBind *c_city_bp; OCIBind *c_city_bp1; sb2 c_city_ind; ub2 c_city_len; ub2 c_city_rc; OCIBind *c_state_bp; OCIBind *c_state_bp1; sb2 c_state_ind; ub2 c_state_len; ub2 c_state_rc; OCIBind *c_zip_bp; OCIBind *c_zip_bp1; sb2 c_zip_ind; </pre>	<pre> ub2 c_zip_len; ub2 c_zip_rc; OCIBind *c_phone_bp; OCIBind *c_phone_bp1; sb2 c_phone_ind; ub2 c_phone_len; ub2 c_phone_rc; OCIBind *c_since_bp; OCIBind *c_since_bp1; sb2 c_since_ind; ub2 c_since_len; ub2 c_since_rc; OCIBind *c_credit_bp; OCIBind *c_credit_bp1; sb2 c_credit_ind; ub2 c_credit_len; ub2 c_credit_rc; OCIBind *c_credit_lim_bp; OCIBind *c_credit_lim_bp1; sb2 c_credit_lim_ind; ub2 c_credit_lim_len; ub2 c_credit_lim_rc; OCIBind *c_discount_bp; OCIBind *c_discount_bp1; sb2 c_discount_ind; ub2 c_discount_len; ub2 c_discount_rc; OCIBind *c_balance_bp; OCIBind *c_balance_bp1; sb2 c_balance_ind; ub2 c_balance_len; ub2 c_balance_rc; OCIBind *c_data_bp; OCIBind *c_data_bp1; sb2 c_data_ind; ub2 c_data_len; ub2 c_data_rc; OCIBind *h_date_bp; OCIBind *h_date_bp1; sb2 h_date_ind; ub2 h_date_len; ub2 h_date_rc; OCIBind *retries_bp; OCIBind *retries_bp1; sb2 retries_ind; ub2 retries_len; ub2 retries_rc; OCIBind *cr_date_bp; OCIBind *cr_date_bp1; sb2 cr_date_ind; ub2 cr_date_len; ub2 cr_date_rc; OCIBind *byln_bp; sb2 byln_ind; ub2 byln_len; ub2 byln_rc; }; typedef struct payctx payctx; /* payctx *pctx; */ tkvcpinit (ora_cn_data_t *ora_SlotDataP) { /* */ char *ora_home = getenv("ORACLE_HOME"); char sql_file_name[256]; payctx *pctx; global_payment_t *payP; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCIStmt *curi = ora_SlotDataP->curi; text stmbuf[SQL_BUF_SIZE]; if (!ora_home) { err_printf("Cannot find env variable ORACLE_HOME\n"); exit(13); } pctx = (payctx *)malloc(sizeof(payctx)); </pre>
--	---

<pre> memset(pctx,(char)0,sizeof(payctx)); ora_SlotDataP->pctx = (void *)pctx; ora_SlotDataP->payP = (global_payment_t *)malloc(sizeof(global_payment_t)); memset(ora_SlotDataP->payP,(char)0,sizeof(global_payment_t)); payP = ora_SlotDataP->payP; /* cursor for init */ OCIERROR(errhp,OCIHandleAlloc(tpcenv, (dvoid **)&(pctx->curp1)), OCI_HTYPE_STMT,0,(dvoid**0)); OCIERROR(errhp,OCIHandleAlloc(tpcenv, (dvoid **)&(pctx->curp0)), OCI_HTYPE_STMT,0,(dvoid**0)); OCIERROR(errhp,OCIHandleAlloc(tpcenv, (dvoid **)&(pctx->curp1)), OCI_HTYPE_STMT,0,(dvoid**0)); /* build the init statement and execute it */ sprintf((char*)stmbuf, SQLTXT_INIT); OCIERROR(errhp,OCIStmtPrepare(pctx->curp1, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); OCIERROR(errhp, OCIStmtExecute(tpcenv,pctx->curp1,errhp,1,0,0,OCI_DEFAULT)); #endif PLSQLPAY /* prepare the stub for calling pls sql stored procedure */ sprintf((char*)stmbuf, SQLTXT_STP); OCIERROR(errhp,OCIStmtPrepare(pctx->curp0, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); #else /* customer id != 0, go by last name */ sqlfile("paynz.sql",stmbuf); OCIERROR(errhp,OCIStmtPrepare(pctx->curp0, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); /* customer id == 0, go by last name */ sqlfile("payz.sql",stmbuf); /* sqlfile opens SO/bench/.../blocks/... */ OCIERROR(errhp,OCIStmtPrepare(pctx->curp1, errhp, stmbuf, strlen((char *)stmbuf), OCI_NTV_SYNTAX, OCI_DEFAULT)); #endif pctx->w_id_ind = TRUE; pctx->w_id_len = SIZ(payP->w_id); pctx->d_id_ind = TRUE; pctx->d_id_len = SIZ(payP->d_id); pctx->c_w_id_ind = TRUE; pctx->c_w_id_len = SIZ(payP->c_w_id); pctx->c_d_id_ind = TRUE; pctx->c_d_id_len = SIZ(payP->c_d_id); pctx->c_id_ind = TRUE; pctx->c_id_len = 0; pctx->h_amount_ind = SIZ(payP->h_amount); pctx->h_amount_ind = TRUE; pctx->c_last_ind = TRUE; pctx->c_last_len = 0; pctx->w_street_1_ind = TRUE; pctx->w_street_1_len = 0; pctx->w_street_2_ind = TRUE; pctx->w_street_2_len = 0; pctx->w_city_ind = TRUE; pctx->w_city_len = 0; pctx->w_state_ind = TRUE; pctx->w_state_len = 0; pctx->w_zip_ind = TRUE; pctx->w_zip_len = 0; pctx->d_street_1_ind = TRUE; pctx->d_street_1_len = 0; pctx->d_street_2_ind = TRUE; pctx->d_street_2_len = 0; pctx->d_city_ind = TRUE; pctx->d_city_len = 0; pctx->d_state_ind = TRUE; pctx->d_state_len = 0; pctx->d_zip_ind = TRUE; pctx->d_zip_len = 0; pctx->c_first_ind = TRUE; pctx->c_first_len = 0; pctx->c_middle_ind = TRUE; pctx->c_middle_len = 0; pctx->c_street_1_ind = TRUE; pctx->c_street_1_len = 0; pctx->c_street_2_ind = TRUE; pctx->c_street_2_len = 0; pctx->c_city_ind = TRUE; pctx->c_city_len = 0; pctx->c_state_ind = TRUE; pctx->c_state_len = 0; pctx->c_zip_ind = TRUE; pctx->c_zip_len = 0; pctx->c_phone_ind = TRUE; pctx->c_phone_len = 0; pctx->c_since_ind = TRUE; pctx->c_since_len = 0; pctx->c_credit_ind = TRUE; pctx->c_credit_len = 0; pctx->c_credit_lim_ind = TRUE; pctx->c_credit_lim_len = 0; </pre>	<pre> pctx->c_discount_ind = TRUE; pctx->c_discount_len = 0; pctx->c_balance_ind = TRUE; pctx->c_balance_len = sizeof(double); pctx->c_data_ind = TRUE; pctx->c_data_len = 0; pctx->h_date_ind = TRUE; pctx->h_date_len = 0; pctx->retries_ind = TRUE; pctx->retries_len = 0; pctx->cr_date_ind = TRUE; pctx->cr_date_len = 7; /* bind variables */ OCIBNDR(pctx->curp0, pctx->w_id_bp, errhp, "w_id",ADR(payP->w_id),SIZ(int), SQLT_INT, &pctx->w_id_ind, NULL, NULL); OCIBNDR(pctx->curp0, pctx->d_id_bp, errhp, "d_id",ADR(payP->d_id),SIZ(int), SQLT_INT, &pctx->d_id_ind, NULL, NULL); OCIBND(pctx->curp0, pctx->c_w_id_bp, errhp, "c_w_id",ADR(payP->c_w_id),SIZ(int), SQLT_INT); OCIBND(pctx->curp0, pctx->c_d_id_bp, errhp, "c_d_id",ADR(payP->c_d_id),SIZ(int), SQLT_INT); OCIBND(pctx->curp0, pctx->c_id_bp, errhp, "c_id",ADR(payP->c_id),SIZ(int), SQLT_INT); #endif PLSQLPAY OCIBND(pctx->curp0, pctx->by_lname_bp, errhp, "by_lname",ADR(payP->bylastname), SIZ(int), SQLT_INT); #endif OCIBNDR(pctx->curp0, pctx->h_amount_bp, errhp, "h_amount",ADR(payP->h_amount), SIZ(int),SQLT_INT, &pctx->h_amount_ind, &pctx->h_amount_len, &pctx->h_amount_rc); OCIBNDR(pctx->curp0, pctx->c_last_bp, errhp, "c_last",payP->c_last,SIZ(payP->c_last), SQLT_STR, &pctx->c_last_ind, &pctx->c_last_len, &pctx->c_last_rc); OCIBND(pctx->curp0, pctx->w_street_1_bp, errhp, "w_street_1",payP->w_street_1, SIZ(payP->w_street_1),SQLT_STR, &pctx->w_street_1_ind, &pctx->w_street_1_len, &pctx->w_street_1_rc); OCIBND(pctx->curp0, pctx->w_street_2_bp, errhp, "w_street_2",payP->w_street_2, SIZ(payP->w_street_2),SQLT_STR, &pctx->w_street_2_ind, &pctx->w_street_2_len, &pctx->w_street_2_rc); OCIBNDR(pctx->curp0, pctx->w_city_bp, errhp, "w_city",payP->w_city,SIZ(payP->w_city), SQLT_STR, &pctx->w_city_ind, &pctx->w_city_len, &pctx->w_city_rc); OCIBNDR(pctx->curp0, pctx->w_state_bp, errhp, "w_state",payP->w_state,SIZ(payP->w_state), SQLT_STR, &pctx->w_state_ind, &pctx->w_state_len, &pctx->w_state_rc); OCIBNDR(pctx->curp0, pctx->w_zip_bp, errhp, "w_zip",payP->w_zip,SIZ(payP->w_zip), SQLT_STR, &pctx->w_zip_ind, &pctx->w_zip_len, &pctx->w_zip_rc); OCIBND(pctx->curp0, pctx->d_street_1_bp, errhp, "d_street_1",payP->d_street_1, SIZ(payP->d_street_1),SQLT_STR, &pctx->d_street_1_ind, &pctx->d_street_1_len, &pctx->d_street_1_rc); OCIBNDR(pctx->curp0, pctx->d_street_2_bp, errhp, "d_street_2",payP->d_street_2, SIZ(payP->d_street_2),SQLT_STR, &pctx->d_street_2_ind, &pctx->d_street_2_len, &pctx->d_street_2_rc); OCIBNDR(pctx->curp0, pctx->d_city_bp, errhp, "d_city",payP->d_city,SIZ(payP->d_city), SQLT_STR, &pctx->d_city_ind, &pctx->d_city_len, &pctx->d_city_rc); OCIBNDR(pctx->curp0, pctx->d_state_bp, errhp, "d_state",payP->d_state,SIZ(payP->d_state), SQLT_STR, &pctx->d_state_ind, &pctx->d_state_len, &pctx->d_state_rc); OCIBNDR(pctx->curp0, pctx->d_zip_bp, errhp, "d_zip",payP->d_zip,SIZ(payP->d_zip), SQLT_STR, &pctx->d_zip_ind, &pctx->d_zip_len, &pctx->d_zip_rc); OCIBNDR(pctx->curp0, pctx->c_first_bp, errhp, "c_first",payP->c_first,SIZ(payP->c_first), SQLT_STR, &pctx->c_first_ind, &pctx->c_first_len, &pctx->c_first_rc); OCIBNDR(pctx->curp0, pctx->c_middle_bp, errhp, "c_middle",payP->c_middle,2, SQLT_AFC, &pctx->c_middle_ind, &pctx->c_middle_len, &pctx->c_middle_rc); OCIBNDR(pctx->curp0, pctx->c_street_1_bp, errhp, "c_street_1",payP->c_street_1, SIZ(payP->c_street_1),SQLT_STR, &pctx->c_street_1_ind, &pctx->c_street_1_len, &pctx->c_street_1_rc); OCIBNDR(pctx->curp0, pctx->c_street_2_bp, errhp, "c_street_2",payP->c_street_2, SIZ(payP->c_street_2),SQLT_STR, &pctx->c_street_2_ind, &pctx->c_street_2_len, &pctx->c_street_2_rc); OCIBNDR(pctx->curp0, pctx->c_city_bp, errhp, "c_city",payP->c_city,SIZ(payP->c_city), SQLT_STR, &pctx->c_city_ind, &pctx->c_city_len, &pctx->c_city_rc); OCIBNDR(pctx->curp0, pctx->c_state_bp, errhp, "c_state",payP->c_state,SIZ(payP->c_state), SQLT_STR, &pctx->c_state_ind, &pctx->c_state_len, &pctx->c_state_rc); OCIBNDR(pctx->curp0, pctx->c_zip_bp, errhp, "c_zip",payP->c_zip,SIZ(payP->c_zip), SQLT_STR, &pctx->c_zip_ind, &pctx->c_zip_len, &pctx->c_zip_rc); OCIBNDR(pctx->curp0, pctx->c_phone_bp, errhp, "c_phone",payP->c_phone,SIZ(payP->c_phone), SQLT_STR, &pctx->c_phone_ind, &pctx->c_phone_len, &pctx->c_phone_rc); OCIBNDR(pctx->curp0, pctx->c_since_bp, errhp, "c_since", &payP->c_since, SIZ(OCIDate), SQLT_ODT, &pctx->c_since_ind, &pctx->c_since_len, &pctx->c_since_rc); OCIBNDR(pctx->curp0, pctx->c_credit_bp, errhp, "c_credit",payP->c_credit, SIZ(payP->c_credit),SQLT_CHR, &pctx->c_credit_ind, &pctx->c_credit_len, &pctx->c_credit_rc); OCIBNDR(pctx->curp0, pctx->c_credit_lim_bp, errhp, "c_credit_lim", ADR(payP->c_credit_lim),SIZ(int), SQLT_INT, &pctx->c_credit_lim_ind, &pctx->c_credit_lim_len, &pctx->c_credit_lim_rc); OCIBNDR(pctx->curp0, pctx->c_discount_bp, errhp, "c_discount", ADR(payP->c_discount),SIZ(float), SQLT_FLT, &pctx->c_discount_ind, &pctx->c_discount_len, &pctx->c_discount_rc); OCIBNDR(pctx->curp0, pctx->c_balance_bp, errhp, "c_balance",ADR(payP->c_balance), SIZ(double),SQLT_FLT, &pctx->c_balance_ind, &pctx->c_balance_len, &pctx->c_balance_rc); OCIBNDR(pctx->curp0, pctx->c_data_bp, errhp, "c_data",payP->c_data,SIZ(payP->c_data), SQLT_STR, &pctx->c_data_ind, &pctx->c_data_len, &pctx->c_data_rc); /* OCIBNDR(pctx->curp0, pctx->h_date_bp, errhp, "h_date",payP->h_date,SIZ(payP->h_date), </pre>
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<pre> SQLT_STR, &ptcx->h_date_ind, &ptcx->h_date_len, &ptcx->h_date_rc); */ OCIBNDR(ptcx->curp0, ptcx->retries_bp, errhp, "retry", ADR(payP->retries), SIZ(int), SQLT_INT, &ptcx->retries_ind, &ptcx->retries_len, &ptcx->retries_rc); OCIBNDR(ptcx->curp0, ptcx->cr_date_bp, errhp, "cr_date", ADR(payP->cr_date), SIZ(OCIDate), SQLT_ODT, &ptcx->cr_date_ind, &ptcx->cr_date_len, &ptcx->cr_date_rc); #endif PLSQLPAY * ---- Binds for the second cursor */ OCIBNDR(ptcx->curp1, ptcx->w_id_bp1, errhp, "w_id", ADR(payP->w_id), SIZ(int), SQLT_INT, &ptcx->w_id_ind, &ptcx->w_id_len, &ptcx->w_id_rc); OCIBNDR(ptcx->curp1, ptcx->d_id_bp1, errhp, "d_id", ADR(payP->d_id), SIZ(int), SQLT_INT, &ptcx->d_id_ind, &ptcx->d_id_len, &ptcx->d_id_rc); OCIBND(ptcx->curp1, ptcx->c_w_id_bp1, errhp, "c_w_id", ADR(payP->c_w_id), SIZ(int), SQLT_INT); OCIBND(ptcx->curp1, ptcx->c_d_id_bp1, errhp, "c_d_id", ADR(payP->c_d_id), SIZ(int), SQLT_INT); OCIBNDR(ptcx->curp1, ptcx->c_id_bp1, errhp, "c_id", ADR(payP->c_id), SIZ(int), SQLT_INT, &ptcx->c_id_ind, &ptcx->c_id_len, &ptcx->c_id_rc); OCIBNDR(ptcx->curp1, ptcx->h_amount_bp1, errhp, "h_amount", ADR(payP->h_amount), SIZ(int), SQLT_INT, &ptcx->h_amount_ind, &ptcx->h_amount_len, &ptcx->h_amount_rc); OCIBND(ptcx->curp1, ptcx->c_last_bp1, errhp, "c_last", payP->c_last, SIZ(payP->c_last), SQLT_STR); OCIBNDR(ptcx->curp1, ptcx->w_street_1_bp1, errhp, "w_street_1", payP->w_street_1, SIZ(payP->w_street_1), SQLT_STR, &ptcx->w_street_1_ind, &ptcx->w_street_1_len, &ptcx->w_street_1_rc); OCIBNDR(ptcx->curp1, ptcx->w_street_2_bp1, errhp, "w_street_2", payP->w_street_2, SIZ(payP->w_street_2), SQLT_STR, &ptcx->w_street_2_ind, &ptcx->w_street_2_len, &ptcx->w_street_2_rc); OCIBNDR(ptcx->curp1, ptcx->w_city_bp1, errhp, "w_city", payP->w_city, SIZ(payP->w_city), SQLT_STR, &ptcx->w_city_ind, &ptcx->w_city_len, &ptcx->w_city_rc); OCIBNDR(ptcx->curp1, ptcx->w_state_bp1, errhp, "w_state", payP->w_state, SIZ(payP->w_state), SQLT_STR, &ptcx->w_state_ind, &ptcx->w_state_len, &ptcx->w_state_rc); OCIBNDR(ptcx->curp1, ptcx->w_zip_bp1, errhp, "w_zip", payP->w_zip, SIZ(payP->w_zip), SQLT_STR, &ptcx->w_zip_ind, &ptcx->w_zip_len, &ptcx->w_zip_rc); OCIBNDR(ptcx->curp1, ptcx->d_street_1_bp1, errhp, "d_street_1", payP->d_street_1, SIZ(payP->d_street_1), SQLT_STR, &ptcx->d_street_1_ind, &ptcx->d_street_1_len, &ptcx->d_street_1_rc); OCIBNDR(ptcx->curp1, ptcx->d_street_2_bp1, errhp, "d_street_2", payP->d_street_2, SIZ(payP->d_street_2), SQLT_STR, &ptcx->d_street_2_ind, &ptcx->d_street_2_len, &ptcx->d_street_2_rc); OCIBNDR(ptcx->curp1, ptcx->d_city_bp1, errhp, "d_city", payP->d_city, SIZ(payP->d_city), SQLT_STR, &ptcx->d_city_ind, &ptcx->d_city_len, &ptcx->d_city_rc); OCIBNDR(ptcx->curp1, ptcx->d_state_bp1, errhp, "d_state", payP->d_state, SIZ(payP->d_state), SQLT_STR, &ptcx->d_state_ind, &ptcx->d_state_len, &ptcx->d_state_rc); OCIBNDR(ptcx->curp1, ptcx->d_zip_bp1, errhp, "d_zip", payP->d_zip, SIZ(payP->d_zip), SQLT_STR, &ptcx->d_zip_ind, &ptcx->d_zip_len, &ptcx->d_zip_rc); OCIBNDR(ptcx->curp1, ptcx->c_first_bp1, errhp, "c_first", payP->c_first, SIZ(payP->c_first), SQLT_STR, &ptcx->c_first_ind, &ptcx->c_first_len, &ptcx->c_first_rc); OCIBNDR(ptcx->curp1, ptcx->c_middle_bp1, errhp, "c_middle", payP->c_middle, SQLT_AFC, &ptcx->c_middle_ind, &ptcx->c_middle_len, &ptcx->c_middle_rc); OCIBNDR(ptcx->curp1, ptcx->c_street_1_bp1, errhp, "c_street_1", payP->c_street_1, SIZ(payP->c_street_1), SQLT_STR, &ptcx->c_street_1_ind, &ptcx->c_street_1_len, &ptcx->c_street_1_rc); OCIBNDR(ptcx->curp1, ptcx->c_street_2_bp1, errhp, "c_street_2", payP->c_street_2, SIZ(payP->c_street_2), SQLT_STR, &ptcx->c_street_2_ind, &ptcx->c_street_2_len, &ptcx->c_street_2_rc); OCIBNDR(ptcx->curp1, ptcx->c_city_bp1, errhp, "c_city", payP->c_city, SIZ(payP->c_city), SQLT_STR, &ptcx->c_city_ind, &ptcx->c_city_len, &ptcx->c_city_rc); OCIBNDR(ptcx->curp1, ptcx->c_state_bp1, errhp, "c_state", payP->c_state, SIZ(payP->c_state), SQLT_STR, &ptcx->c_state_ind, &ptcx->c_state_len, &ptcx->c_state_rc); OCIBNDR(ptcx->curp1, ptcx->c_zip_bp1, errhp, "c_zip", payP->c_zip, SIZ(payP->c_zip), SQLT_STR, &ptcx->c_zip_ind, &ptcx->c_zip_len, &ptcx->c_zip_rc); OCIBNDR(ptcx->curp1, ptcx->c_phone_bp1, errhp, "c_phone", payP->c_phone, SIZ(payP->c_phone), SQLT_STR, &ptcx->c_phone_ind, &ptcx->c_phone_len, &ptcx->c_phone_rc); OCIBNDR(ptcx->curp1, ptcx->c_since_bp1, errhp, "c_since", &payP->c_since, SIZ(OCIDate), SQLT_ODT, &ptcx->c_since_ind, &ptcx->c_since_len, &ptcx->c_since_rc); OCIBNDR(ptcx->curp1, ptcx->c_credit_bp1, errhp, "c_credit", payP->c_credit, SIZ(payP->c_credit), SQLT_CHR, &ptcx->c_credit_ind, &ptcx->c_credit_len, &ptcx->c_credit_rc); OCIBNDR(ptcx->curp1, ptcx->c_credit_lim_bp1, errhp, "c_credit_lim", ADR(payP->c_credit_lim), SIZ(int), SQLT_INT, &ptcx->c_credit_lim_ind, &ptcx->c_credit_lim_len, &ptcx->c_credit_lim_rc); OCIBNDR(ptcx->curp1, ptcx->c_discount_bp1, errhp, "c_discount", ADR(payP->c_discount), SIZ(int), SQLT_FLT, &ptcx->c_discount_ind, &ptcx->c_discount_len, &ptcx->c_discount_rc); OCIBNDR(ptcx->curp1, ptcx->c_balance_bp1, errhp, "c_balance", ADR(payP->c_balance), SIZ(double), SQLT_FLT, &ptcx->c_balance_ind, &ptcx->c_balance_len, &ptcx->c_balance_rc); OCIBNDR(ptcx->curp1, ptcx->c_data_bp1, errhp, "c_data", payP->c_data, SIZ(payP->c_data), SQLT_STR, &ptcx->c_data_ind, &ptcx->c_data_len, &ptcx->c_data_rc); */ OCIBNDR(ptcx->curp1, ptcx->h_date_bp1, errhp, "h_date", payP->h_date, SIZ(payP->h_date), SQLT_STR, &ptcx->h_date_ind, &ptcx->h_date_len, &ptcx->h_date_rc); */ OCIBNDR(ptcx->curp1, ptcx->retries_bp1, errhp, "retry", ADR(payP->retries), SIZ(int), SQLT_INT, &ptcx->retries_ind, &ptcx->retries_len, &ptcx->retries_rc); OCIBNDR(ptcx->curp1, ptcx->cr_date_bp1, errhp, "cr_date", ADR(payP->cr_date), SIZ(OCIDate), SQLT_ODT, &ptcx->cr_date_ind, &ptcx->cr_date_len, &ptcx->cr_date_rc); </pre>	<pre> #endif return (0); } tkvcpl (ora_cn_data_t *ora_SlotDataP) { /* */ payctx *ptcx = ora_SlotDataP->ptcx; global_payment_t *payP = ora_SlotDataP->payP; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpscvc = ora_SlotDataP->tpscvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCISmt *curi = ora_SlotDataP->curi; retry: ptcx->w_id_ind = TRUE; ptcx->w_id_len = SIZ(payP->w_id); ptcx->d_id_ind = TRUE; ptcx->d_id_len = SIZ(payP->d_id); ptcx->c_w_id_ind = TRUE; ptcx->c_w_id_len = 0; ptcx->c_d_id_ind = TRUE; ptcx->c_d_id_len = 0; ptcx->c_id_ind = TRUE; ptcx->c_id_len = 0; ptcx->h_amount_len = SIZ(payP->h_amount); ptcx->h_amount_ind = TRUE; ptcx->c_last_ind = TRUE; ptcx->c_last_len = SIZ(payP->c_last); ptcx->w_street_1_ind = TRUE; ptcx->w_street_1_len = 0; ptcx->w_street_2_ind = TRUE; ptcx->w_street_2_len = 0; ptcx->w_state_ind = TRUE; ptcx->w_state_len = 0; ptcx->w_zip_ind = TRUE; ptcx->w_zip_len = 0; ptcx->d_street_1_ind = TRUE; ptcx->d_street_1_len = 0; ptcx->d_street_2_ind = TRUE; ptcx->d_street_2_len = 0; ptcx->d_city_ind = TRUE; ptcx->d_city_len = 0; ptcx->d_state_ind = TRUE; ptcx->d_state_len = 0; ptcx->d_zip_ind = TRUE; ptcx->d_zip_len = 0; ptcx->c_first_ind = TRUE; ptcx->c_first_len = 0; ptcx->c_state_ind = TRUE; ptcx->c_state_len = 0; ptcx->c_zip_ind = TRUE; ptcx->c_zip_len = 0; ptcx->c_phone_ind = TRUE; ptcx->c_phone_len = 0; ptcx->c_since_ind = TRUE; ptcx->c_since_len = 0; ptcx->c_credit_ind = TRUE; ptcx->c_credit_len = 0; ptcx->c_credit_lim_ind = TRUE; ptcx->c_credit_lim_len = 0; ptcx->c_discount_ind = TRUE; ptcx->c_discount_len = 0; ptcx->c_balance_ind = TRUE; ptcx->c_balance_len = sizeof(double); ptcx->c_data_ind = TRUE; ptcx->c_data_len = 0; ptcx->h_date_ind = TRUE; ptcx->h_date_len = 0; ptcx->retries_ind = TRUE; ptcx->retries_len = 0; ptcx->cr_date_ind = TRUE; ptcx->cr_date_len = 7; #endif PLSQLPAY payP->execstatus = OCISmtExecute(tpscvc, ptcx->curp0, errhp, 1, 0, 0, OCI_DEFAULT) OCI_COMMIT_ON_SUCCESS; } else if (payP->bylastname) { </pre>
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<pre> payP->execstatus=OCIStmtExecute(tpcsvc,ptcx->curp1,errhp,1,0,0,0,OCI_DEFAULT OCI_COMMIT_ON_SUCCESS); } else { payP->execstatus=OCIStmtExecute(tpcsvc,ptcx->curp0,errhp,1,0,0,0,OCI_DEFAULT OCI_COMMIT_ON_SUCCESS); } #endif if(payP->execstatus != OCI_SUCCESS) { OCITransRollback(tpcsvc,errhp,OCI_DEFAULT); payP->errcode = OCIERROR(errhp,payP->execstatus); if(payP->errcode == NOT_SERIALIZABLE) { payP->retries++; goto retry; } else if (payP->errcode == RECOVER) { payP->retries++; goto retry; } else { return -1; } } return 0; } void tkvcpdone (ora_cn_data_t *ora_SlotDataP) { /* TODO: Should we free the cursor handles?? */ if(ora_SlotDataP->ptcx) { free(ora_SlotDataP->ptcx); ora_SlotDataP->ptcx = NULL; } if (ora_SlotDataP->payP) { free(ora_SlotDataP->payP); ora_SlotDataP->payP = NULL; } } plsto.c #ifdef RCSID static char *RCSID = "Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/plsto.c.v 1.2 1999/04/15 12:16:52 oz Exp \$ Copyr (c) 1994 Oracle"; #endif /* RCSID */ ===== Copyright (c) 1994 Oracle Corp. Redwood Shores, CA OPEN SYSTEMS PERFORMANCE GROUP All Rights Reserved ===== FILENAME plsto.c DESCRIPTION OCI version of STOCK LEVEL transaction in TPC-C benchmark. ===== #include "tpcc.h" #include "plora.h" /* */ #include "tpccflags.h" #ifdef PLSQLSTO #define SQLTXT "BEGIN stocklevel.getstocklevel (:w_id, :d_id, :threshold, \ -low_stock); END;" #else #define SQLTXT "SELECT /*+ nocache(stock) */ \ count (DISTINCT s_i_id) \ FROM order_line, stock, district \ WHERE d_id = :d_id AND d_w_id = :w_id AND \ d_id = ol_d_id AND d_w_id = ol_w_id AND \ ol_i_id = s_i_id AND ol_w_id = s_w_id AND \ s_quantity < :threshold AND \ ol_o_id BETWEEN (d_next_o_id - 20) AND (d_next_o_id - 1)" /* query using functional index */ /* #define SQLTXT "SELECT count (DISTINCT s_i_id) \ FROM order_line, stock, district \ WHERE d_id = :d_id AND d_w_id = :w_id AND \ d_id = ol_d_id AND d_w_id = ol_w_id AND \ ol_o_id BETWEEN (d_next_o_id - 20) AND (d_next_o_id - 1) AND \ decode(SIGN(s_quantity -21), -1, s_w_id*100000 + s_i_id, NULL) \ = ol_w_id*100000 + ol_i_id AND \ s_quantity < :threshold;" */ #endif struct stoctx { OCIStmt *curs; OCIBind *w_id_bp; OCIBind *d_id_bp; OCIBind *threshold_bp; </pre>	<pre> #ifdef PLSQLSTO OCIBind *low_stock_bp; #else OCIDefine *low_stock_bp; #endif int norow; }; typedef struct stoctx stoctx; /* stoctx *sctx; */ tkvcsinit (ora_cn_data_t *ora_SlotDataP) { /* */ stoctx *sctx; global_stock_t *stoP; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCIStmt *curi = ora_SlotDataP->curi; text stmbuf[SQL_BUF_SIZE]; sctx = (stoctx *)malloc(sizeof(stoctx)); memset(sctx,(char)0,sizeof(stoctx)); ora_SlotDataP->sctx = (void *)sctx; ora_SlotDataP->stoP = (global_stock_t *)malloc(sizeof(global_stock_t)); memset(ora_SlotDataP->stoP,(char)0,sizeof(global_stock_t)); stoP = ora_SlotDataP->stoP; sctx->norow=0; OCIERROR(errhp, OCIHandleAlloc(tpcenv,(dvoid*)&sctx->curs,OCI_HTYPE_STMT,0,(dvoid**)0)); sprintf ((char *) stmbuf, SQLTXT); OCIERROR(errhp,OCIStmtPrepare(sctx->curs,errhp,stmbuf,strlen((char *)stmbuf), OCI_NTV_SYNTAX,OCI_DEFAULT)); #ifdef PLSQLSTO OCIERROR(errhp, OCIAttrSet(sctx->curs,OCI_HTYPE_STMT,(dvoid*)&sctx->norow,0, OCI_ATTR_PREFETCH_ROWS,errhp)); #endif /* bind variables */ OCIBND(sctx->curs,sctx->w_id_bp,errhp, ":w_id", ADR(stoP->w_id),sizeof(int), SQLT_INT); OCIBND(sctx->curs,sctx->d_id_bp,errhp, ":d_id", ADR(stoP->d_id),sizeof(int), SQLT_INT); OCIBND(sctx->curs,sctx->threshold_bp,errhp, ":threshold", ADR(stoP->threshold), sizeof(int),SQLT_INT); #ifdef PLSQLSTO OCIBND(sctx->curs,sctx->low_stock_bp,errhp,":low_stock", ADR(stoP->low_stock), sizeof(int), SQLT_INT); #endif #else OCIDEFINE(sctx->curs,sctx->low_stock_bp,errhp, 1, ADR(stoP->low_stock), sizeof(int), SQLT_INT); #endif return (0); } tkvcs (ora_cn_data_t *ora_SlotDataP) { stoctx *sctx = (stoctx *)ora_SlotDataP->sctx; global_stock_t *stoP = ora_SlotDataP->stoP; OCIEnv *tpcenv = ora_SlotDataP->tpcenv; OCIServer *tpcsrv = ora_SlotDataP->tpcsrv; OCIError *errhp = ora_SlotDataP->errhp; OCISvcCtx *tpcsvc = ora_SlotDataP->tpcsvc; OCISession *tpcusr = ora_SlotDataP->tpcusr; OCIStmt *curi = ora_SlotDataP->curi; retry: stoP->execstatus= OCIStmtExecute(tpcsvc,sctx->curs,errhp,1,0,0,0, OCI_COMMIT_ON_SUCCESS OCI_DEFAULT); if (stoP->execstatus != OCI_SUCCESS) { stoP->errcode=OCIERROR(errhp,stoP->execstatus); OCITransCommit(tpcsvc,errhp,OCI_DEFAULT); if((stoP->errcode == NOT_SERIALIZABLE) (stoP->errcode == RECOVER)) { stoP->retries++; goto retry; } else { return -1; } } } </pre>
--	---

```

return (0);
}

void tkvcsdone (ora_cn_data_t *ora_SlotDataP)
{
/* */
stoctx *sctx = (stoctx *)ora_SlotDataP->sctx;
if (sctx) {
free(sctx);
ora_SlotDataP->sctx = NULL;
}
if (ora_SlotDataP->stoP) {
free(ora_SlotDataP->stoP);
ora_SlotDataP->stoP = NULL;
}
}
}

```

tkvcin.in.sql

```

-- The initnew package for storing variables used in the
-- New Order anonymous block

```

```

CREATE OR REPLACE PACKAGE initnew
AS
TYPE intarray IS TABLE OF INTEGER index by binary_integer;
TYPE distarray IS TABLE OF VARCHAR(24) index by binary_integer;
nulldate DATE;
s_dist distarray;
idx1arr intarray;
s_remote intarray;
PROCEDURE new_init(idxarr intarray);
END initnew;
/
show errors;

CREATE OR REPLACE PACKAGE BODY initnew AS
PROCEDURE new_init (idxarr intarray)
IS
BEGIN
-- initialize null date
nulldate := TO_DATE('01-01-1811', 'MM-DD-YYYY');
idx1arr := idxarr;
END new_init;
END initnew;
/
show errors
exit

```

tkvcpnew.sql

```

-- New Order Anonymous block

```

```

DECLARE
idx BINARY_INTEGER;
dummy_local BINARY_INTEGER;
not_serializable EXCEPTION;
PRAGMA EXCEPTION_INIT(not_serializable,-8177);
deadlock EXCEPTION;
PRAGMA EXCEPTION_INIT(deadlock,-60);
snapshot_too_old EXCEPTION;
PRAGMA EXCEPTION_INIT(snapshot_too_old,-1555);
PROCEDURE u1 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_01,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
brand_generic;
END u1;

PROCEDURE u2 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)

```

```

AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_02,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u2;

PROCEDURE u3 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_03,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u3;

PROCEDURE u4 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_04,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u4;

PROCEDURE u5 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_05,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u5;

PROCEDURE u6 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_06,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))
BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u6;

PROCEDURE u7 IS
BEGIN
FORALL idx IN 1 .. :o_ol_cnt
UPDATE stock_item
SET s_order_cnt = s_order_cnt + 1,
s_ytd = s_ytd + :ol_quantity(idx),
s_remote_cnt = s_remote_cnt + :s_remote(idx),
s_quantity = s_quantity - :ol_quantity(idx) +
DECODE(sign(s_quantity - :ol_quantity(idx)) -
10),-1,91,0)
WHERE i_id = :ol_i_id(idx)
AND s_w_id = :ol_supply_w_id(idx)
RETURNING i_price, i_name, s_quantity, s_dist_07,
DECODE (instr(i_data,'original'), 0, 'G',
DECODE(instr(s_data,'original'), 0, 'G', 'B'))

```

```

BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u7;

PROCEDURE u8 IS
BEGIN
  FORALL idx IN 1 .. :o_ol_cnt
  UPDATE stock_item
  SET s_order_cnt = s_order_cnt + 1,
  s_ytd = s_ytd + :ol_quantity(idx),
  s_remote_cnt = s_remote_cnt + :s_remote(idx),
  s_quantity = s_quantity - :ol_quantity(idx) +
  DECODE(sign(s_quantity - :ol_quantity(idx) -
(10),-1,91.0)
  WHERE i_id = :ol_i_id(idx)
  AND s_w_id = :ol_supply_w_id(idx)
  RETURNING i_price, i_name, s_quantity, s_dist_08,
  DECODE(instr(i_data,'original'), 0, 'G',
  DECODE(instr(s_data,'original'), 0, 'G', 'B'))
  BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u8;

PROCEDURE u9 IS
BEGIN
  FORALL idx IN 1 .. :o_ol_cnt
  UPDATE stock_item
  SET s_order_cnt = s_order_cnt + 1,
  s_ytd = s_ytd + :ol_quantity(idx),
  s_remote_cnt = s_remote_cnt + :s_remote(idx),
  s_quantity = s_quantity - :ol_quantity(idx) +
  DECODE(sign(s_quantity - :ol_quantity(idx) -
(10),-1,91.0)
  WHERE i_id = :ol_i_id(idx)
  AND s_w_id = :ol_supply_w_id(idx)
  RETURNING i_price, i_name, s_quantity, s_dist_09,
  DECODE(instr(i_data,'original'), 0, 'G',
  DECODE(instr(s_data,'original'), 0, 'G', 'B'))
  BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u9;

PROCEDURE u10 IS
BEGIN
  FORALL idx IN 1 .. :o_ol_cnt
  UPDATE stock_item
  SET s_order_cnt = s_order_cnt + 1,
  s_ytd = s_ytd + :ol_quantity(idx),
  s_remote_cnt = s_remote_cnt + :s_remote(idx),
  s_quantity = s_quantity - :ol_quantity(idx) +
  DECODE(sign(s_quantity - :ol_quantity(idx) -
(10),-1,91.0)
  WHERE i_id = :ol_i_id(idx)
  AND s_w_id = :ol_supply_w_id(idx)
  RETURNING i_price, i_name, s_quantity, s_dist_10,
  DECODE(instr(i_data,'original'), 0, 'G',
  DECODE(instr(s_data,'original'), 0, 'G', 'B'))
  BULK COLLECT INTO :i_price, :i_name, :s_quantity, initnew.s_dist,
:brand_generic;
END u10;

PROCEDURE fix_items IS
rows_lost      BINARY_INTEGER;
max_index      BINARY_INTEGER;
temp_index     BINARY_INTEGER;
BEGIN
-- gotta shift price, name, s_quantity, brand_generic, s_dist, ol_amount
idx := 1;
-- found 0 bad rows
rows_lost := 0;
-- so many rows in out array to begin with
max_index := sql%rowcount;

  WHILE (max_index != :o_ol_cnt) LOOP

-- find item where item ids dont match
  WHILE (idx <= sql%rowcount AND
  sql%bulk_rowcount(idx + rows_lost) = 1)
  LOOP
    idx := idx + 1;
  END LOOP;

-- shift the items please
temp_index := max_index;
WHILE (temp_index >= idx + rows_lost) LOOP
  :i_price(temp_index + 1) := :i_price(temp_index);
  :i_name(temp_index + 1) := :i_name(temp_index);
  :s_quantity(temp_index + 1) := :s_quantity(temp_index);
  initnew.s_dist(temp_index + 1) := initnew.s_dist(temp_index);
  :brand_generic(temp_index + 1) := :brand_generic(temp_index);
  temp_index := temp_index - 1;
END LOOP;

-- values for the non-existent items if not at end
IF (idx + rows_lost <= :o_ol_cnt) THEN
  :i_price(idx + rows_lost) := 0;
  :i_name(idx + rows_lost) := NULL;
  :s_quantity(idx + rows_lost) := 0;
  initnew.s_dist(idx + rows_lost) := NULL;

:brand_generic(idx + rows_lost) := NULL;

-- one more bad row
rows_lost := rows_lost + 1;
max_index := max_index + 1;
END IF;

  END LOOP;
END fix_items;

BEGIN
LOOP BEGIN
UPDATE district SET d_next_o_id = d_next_o_id + 1
WHERE d_id = :d_id AND d_w_id = :w_id
RETURNING d_tax, d_next_o_id-1
INTO :d_tax, :o_id;

SELECT c_discount, c_last, c_credit, w_tax
INTO :c_discount, :c_last, :c_credit, :w_tax
FROM customer, warehouse
WHERE c_id = :c_id AND c_d_id = :d_id AND c_w_id = :w_id
AND w_id = :w_id;

INSERT INTO new_order (no_o_id, no_d_id, no_w_id)
VALUES (:o_id, :d_id, :w_id);
INSERT INTO orders (o_id,o_d_id, o_w_id, o_c_id, o_entry_d,
o_carrier_id, o_ol_cnt, o_all_local)
VALUES (:o_id, :d_id, :w_id, :c_id,
:cr_date, 11, :o_ol_cnt, :o_all_local);

-- copying :d_id in local variable .
dummy_local := :d_id;

IF (dummy_local = 1) THEN u1; END IF;
IF (dummy_local = 2) THEN u2; END IF;
IF (dummy_local = 3) THEN u3; END IF;
IF (dummy_local = 4) THEN u4; END IF;
IF (dummy_local = 5) THEN u5; END IF;
IF (dummy_local = 6) THEN u6; END IF;
IF (dummy_local = 7) THEN u7; END IF;
IF (dummy_local = 8) THEN u8; END IF;
IF (dummy_local = 9) THEN u9; END IF;
IF (dummy_local = 10) THEN u10; END IF;

-- cache the no of rows processed
dummy_local := sql%rowcount;

-- fix the rows if necessary
IF (dummy_local != :o_ol_cnt) THEN fix_items; END IF;

-- calculate ol_amount

FOR idx IN 1 ..:o_ol_cnt LOOP
:ol_amount(idx):=:ol_quantity(idx)*:i_price(idx);
END LOOP;

FORALL idx IN 1..:o_ol_cnt
-- doesnt hurt if we insert entries for invalid item too
INSERT INTO order_line
(ol_o_id, ol_d_id, ol_w_id, ol_number, ol_delivery_d, ol_i_id,
ol_supply_w_id, ol_quantity, ol_amount, ol_dist_info)
VALUES (:o_id, :d_id, :w_id, initnew.idx1arr(idx), initnew.nulldate,
:ol_i_id(idx), :ol_supply_w_id(idx),
:ol_quantity(idx), :ol_amount(idx), initnew.s_dist(idx));

--If there are no errors, then just return without COMMITING
--The COMMIT is done on the driver side by OCI
-- If there are errors, then rollback and set o_ol_cnt to the processed value
IF (dummy_local != :o_ol_cnt) THEN
:o_ol_cnt := dummy_local;
ROLLBACK;
END IF;

EXIT;

EXCEPTION
WHEN not_serializable OR deadlock OR snapshot_too_old THEN
ROLLBACK;
:retry := :retry + 1;
END;
END LOOP;
END;

```

tpcc.h

```

/*
* $Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/oracle8.1_mt/RCS/tpcc.h,v 1.1
1999/04/14 19:03:06 wenjian Exp $ Copyr (c) 1993 Oracle

```

```

*/
=====+
| Copyright (c) 1995 Oracle Corp. Redwood Shores, CA |
| OPEN SYSTEMS PERFORMANCE GROUP |
| All Rights Reserved |
=====+
| FILENAME
| tpc.h
| DESCRIPTION
| Include file for TPC-C benchmark programs.
=====+*/

#ifndef TPCC_H
#define TPCC_H

#ifndef FALSE
# define FALSE 0
#endif

#ifndef TRUE
# define TRUE 1
#endif

#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>

#include <oratypes.h>
#include <oci.h>
#include <ocidfn.h>
/*
#ifdef __STDC__
#include "ociapr.h"
#else
#include "ocikpr.h"
#endif
*/

typedef struct cda_def csrdef;
typedef struct cda_def ldadef;

/* TPC-C transaction functions */

extern int TPCinit ();
extern int TPCnew ();
extern int TPCpay ();
extern int TPCord ();
extern int TPCdel ();
extern int TPCsto ();
extern int TPCexit ();
extern int TPCdumpinit ();
extern int TPCdumpnew ();
extern int TPCdumppay ();
extern int TPCdumpord ();
extern int TPCdumpdel ();
extern int TPCdumpsto ();
extern int TPCdumpexit ();

/* Error codes */

#define RECOVER -10
#define IRRECERR -20
#define NOERR 111
#define DEL_ERROR -666
#define DEL_DATE_LEN 7
#define NDISTS 10
#define NITEMS 15
#define SQL_BUF_SIZE 8192

#define FULLDATE "dd-mon-yy.hh:mi:ss"
#define SHORTDATE "dd-mm-yyyy"

#define DELRT 80.0

extern int tkvcninit ();
extern int tkvcpnit ();
extern int tkvcvoinit ();
extern int tkvcdinit ();
extern int tkvcsinit ();

extern int tkvcn ();
extern int tkvcp ();
extern int tkvco ();
extern int tkvcd ();
extern int tkvcs ();

extern void tkvcndone ();
extern void tkvcpdone ();
extern void tkvcvdone ();
extern void tkvcdone ();
extern void tkvcsdone ();

extern int tkvcss (); /* for alter session to get memory size and trace */
extern boolean multitrans;

```

```

extern int ord_init;

extern errprt ();
extern int ocierror(char *fname, int lineno, OCIError *errhp, sword status);
extern int sqlfile(char *fname, text *linebuf);

extern FILE *lfp;
extern FILE *fopen ();
extern int proc_no;
extern int doid[];

#if 0
extern int execstatus;
extern int errcode;

extern OCIEnv *tpcenv;
extern OCIServer *tpcsrv;
extern OCIError *errhp;
extern OCISvcCtx *tpcsvc;
extern OCISession *tpcusr;
extern OCISmt *curmtest;
/* The bind and define handles for each transaction are
   included in their respective header files. */

/* for stock-level transaction */

extern int w_id;
extern int d_id;
extern int c_id;
extern int threshold;
extern int low_stock;

/* for delivery transaction */

extern int del_o_id[10];
extern int carrier_id;
extern int retries;

/* for order-status transaction */

extern int bylastname;
extern char c_last[17];
extern char c_first[17];
extern char c_middle[3];
extern double c_balance;
extern int o_id;
extern text o_entry_d[20];
extern int o_carrier_id;
extern int o_o_cnt;
extern int ol_supply_w_id[15];
extern int ol_i_id[15];
extern int ol_quantity[15];
extern int ol_amount[15];
extern ub4 ol_del_len[15];
extern text ol_delivery_d[15][11];

/* for payment transaction */

extern int c_w_id;
extern int c_d_id;
extern int h_amount;
extern char w_street_1[21];
extern char w_street_2[21];
extern char w_city[21];
extern char w_state[3];
extern char w_zip[10];
extern char d_street_1[21];
extern char d_street_2[21];
extern char d_city[21];
extern char d_state[3];
extern char d_zip[10];
extern char c_street_1[21];
extern char c_street_2[21];
extern char c_city[21];
extern char c_state[3];
extern char c_zip[10];
extern char c_phone[17];
extern text c_since_d[11];
extern char c_credit[3];
extern int c_credit_lim;
extern float c_discount;
extern char c_data[201];
extern text h_date[20];

/* for new order transaction */

extern int nol_i_id[15];
extern int nol_supply_w_id[15];
extern int nol_quantity[15];
extern int nol_quant10[15];
extern int nol_quant91[15];
extern int nol_ydqty[15];
extern int nol_amount[15];
extern int o_all_local;
extern float w_tax;
extern float d_tax;

```

```

extern float total_amount;
extern char i_name[15][25];
extern int i_name_strlen[15];
extern ub2 i_name_strlen_len[15];
extern ub2 i_name_strlen_rcode[15];
extern ub4 i_name_strlen_csize;
extern int s_quantity[15];
extern char brand_gen[15];
extern ub2 brand_gen_len[15];
extern ub2 brand_gen_rcode[15];
extern ub4 brand_gen_csize;
extern int i_price[15];
extern char brand_generic[15][1];
extern int status;
extern int tracelevel;

/* Miscellaneous */
extern OCIDate cr_date;
extern OCIDate c_since;
extern OCIDate o_entry_d_base;
extern OCIDate ol_d_base[15];
#endif

#ifndef DISCARD
#define DISCARD (void)
#endif

#ifndef sword
#define sword int
#endif

#define VER7 2

#define NA -1 /* ANSI SQL NULL */
#define NLT 1 /* length for string null terminator */
#define DEADLOCK 60 /* ORA-00060: deadlock */
#define NO_DATA_FOUND 1403 /* ORA-01403: no data found */
#define NOT_SERIALIZABLE 8177 /* ORA-08177: transaction not serializable */
#define SNAPSHOT_TOO_OLD 1555 /* ORA-01555: snapshot too old */

#ifndef NULLP
#define NULLP (void *)NULL
#endif /* NULLP */

#define ADR(object) ((ub1 *)&(object))
#define SIZ(object) ((sword)sizeof(object))

typedef char date[24+NLT];
typedef char varchar2;

#define min(x,y) ((x) < (y)) ? (x) : (y)

#define OCIERROR(errp,function)
ocierror(__FILE__,__LINE__,(errp),(function));

#define OCIBND(stmp, bndp, errp, sqlvar, progvl, ftype)
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(bndp),OCI_HTYPE_BIND,0,(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindByName((stmp), &(bndp), (errp), \
(text *)sqlvar, strlen(sqlvar)), \
(progvl), (progvl), (ftype),0,0,0,0,OCI_DEFAULT));

#define OCIBNDRA(stmp,bndp,errp,sqlvar,progvl,ftype,indp,alen,arcode) \
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(bndp),OCI_HTYPE_BIND,0,(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindByName((stmp),&(bndp),(errp),(text *)sqlvar,strlen(sqlvar)), \
(progvl),(progvl),(ftype),(indp),(alen),(arcode),0,0,OCI_DEFAULT));

#define OCIBNDRAD(stmp,bndp,errp,sqlvar,progvl,ftype,indp,ctxp,cbf_nodata,cbf_data) \
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(bndp),OCI_HTYPE_BIND,0,(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindByName((stmp),&(bndp),(errp),(text *)sqlvar), \
strlen(sqlvar),0,(progvl),(ftype), \
indp,0,0,0,OCI_DATA_AT_EXEC)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindDynamic((bndp),(errp),(ctxp),(cbf_nodata),(cbf_data)));

#define OCIBNDR(stmp,bndp,errp,sqlvar,progvl,ftype,indp,alen,arcode) \
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(bndp),OCI_HTYPE_BIND,0,(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindByName((stmp),&(bndp),(errp),(text *)sqlvar,strlen(sqlvar)), \
(progvl),(progvl),(ftype),(indp),(alen),(arcode),0,0,OCI_DEFAULT));

#define OCIBNDRAA(stmp,bndp,errp,sqlvar,progvl,ftype,indp,alen,arcode,ms,cu) \
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(bndp),OCI_HTYPE_BIND,0,(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIBindByName((stmp),&(bndp),(errp),(text *)sqlvar,strlen(sqlvar)), \
(progvl),(progvl),(ftype),(indp),(alen),(arcode),(ms),(cu),OCI_DEFAULT));

#define OCIDEFINE(stmp,dfnp,errp,pos,progvl,ftype) \
OCIDefineByPos((stmp),&(dfnp),(errp),(pos),(progvl),(ftype), \
0,0,0,OCI_DEFAULT);

#define OCIDEF(stmp,dfnp,errp,pos,progvl,ftype) \
OCIHandleAlloc((stmp),(dvoid*)&(dfnp),OCI_HTYPE_DEFINE,0, \
(dvoid**0)); \
OCIDefineByPos((stmp),&(dfnp),(errp),(pos),(progvl),(progvl), \
(ftype),NULL,NULL,NULL,OCI_DEFAULT); \

#define OCIDFNRA(stmp,dfnp,errp,pos,progvl,ftype,indp,alen,arcode) \
OCIHandleAlloc((stmp),(dvoid*)&(dfnp),OCI_HTYPE_DEFINE,0, \
(dvoid**0)); \
OCIDefineByPos((stmp),&(dfnp),(errp),(pos),(progvl), \
(progvl),(ftype),(indp),(alen), \
(arcode),OCI_DEFAULT);

#define OCIDFNDR(stmp,dfnp,errp,pos,progvl,ftype,indp,ctxp,cbf_data) \
ocierror(__FILE__,__LINE__,(errp), \
OCIHandleAlloc((stmp),(dvoid*)&(dfnp),OCI_HTYPE_DEFINE,0, \
(dvoid**0)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIDefineByPos((stmp),&(dfnp),(errp),(pos),(progvl),(progvl), \
(indp),NULL,NULL,OCI_DYNAMIC_FETCH)); \
ocierror(__FILE__,__LINE__,(errp), \
OCIDefineDynamic((dfnp),(errp),(ctxp),(cbf_data)));

#endif

/* New order */

struct newinstruct {
int w_id;
int d_id;
int c_id;
int ol_i_id[15];
int ol_supply_w_id[15];
int ol_quantity[15];
};

struct newoutstruct {
int terror;
int o_id;
int o_ol_cnt;
char c_last[17];
char c_credit[3];
float c_discount;
float w_tax;
float d_tax;
char o_entry_d[20];
float total_amount;
char i_name[15][25];
int s_quantity[15];
char brand_generic[15];
float i_price[15];
float ol_amount[15];
char status[26];
int retry;
};

struct newstruct {
struct newinstruct newin;
struct newoutstruct newout;
};

/* Payment */

struct payinstruct {
int w_id;
int d_id;
int c_w_id;
int c_d_id;
int c_id;
int bylastname;
int h_amount;
char c_last[17];
};

struct payoutstruct {
int terror;
char w_street_1[21];
char w_street_2[21];
char w_city[21];
char w_state[3];
char w_zip[10];
char d_street_1[21];
char d_street_2[21];
char d_city[21];
char d_state[3];
char d_zip[10];
int c_id;
char c_first[17];
char c_middle[3];
char c_last[17];
char c_street_1[21];
};

```

<pre> char c_street_2[21]; char c_city[21]; char c_state[3]; char c_zip[10]; char c_phone[17]; char c_since[11]; char c_credit[3]; double c_credit_lim; float c_discount; double c_balance; char c_data[201]; char h_date[20]; int retry; }; struct paystruct { struct payinstruct payin; struct payoutstruct payout; }; /* Order status */ struct ordinstruct { int w_id; int d_id; int c_id; int bylastname; char c_last[17]; }; struct ordoutstruct { int terror; int c_id; char c_last[17]; char c_first[17]; char c_middle[3]; double c_balance; int o_id; char o_entry_d[20]; int o_carrier_id; int o_ol_cnt; int ol_supply_w_id[15]; int ol_i_id[15]; int ol_quantity[15]; float ol_amount[15]; char ol_delivery_d[15][11]; int retry; }; struct ordstruct { struct ordinstruct ordin; struct ordoutstruct ordout; }; /* Delivery */ struct delinstruct { int w_id; int o_carrier_id; double qtime; int in_timing_int; }; struct deloutstruct { int terror; int retry; }; struct delstruct { struct delinstruct delin; struct deloutstruct delout; }; /* Stock level */ struct stoinstruct { int w_id; int d_id; int threshold; }; struct stoutstruct { int terror; int low_stock; int retry; }; struct stostuct { struct stoinstruct stoin; struct stoutstruct stout; }; #endif #endif </pre>	<p style="text-align: right;"><u>tpcc_info.h</u></p> <pre> /* * \$Header: */ /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/tpcc_info.h.v 1.1 1999/04/14 19:03:06 wenjian Exp \$ Copyr (c) 1993 Oracle */ /*=====+ Copyright (c) 1995 Oracle Corp, Redwood Shores, CA OPEN SYSTEMS PERFORMANCE GROUP All Rights Reserved +=====+ FILENAME tpcc.h DESCRIPTION Include file for TPC-C benchmark programs. +=====+*/ #ifndef TPCC_INFO_H #define TPCC_INFO_H /* New order */ struct newinstruct { int w_id; int d_id; int c_id; int ol_i_id[15]; int ol_supply_w_id[15]; int ol_quantity[15]; }; struct newoutstruct { int terror; int o_id; int o_ol_cnt; char c_last[17]; char c_credit[3]; float c_discount; float w_tax; float d_tax; char o_entry_d[20]; float total_amount; char i_name[15][25]; int s_quantity[15]; char brand_generic[15]; float i_price[15]; float ol_amount[15]; char status[26]; int retry; }; struct newstruct { struct newinstruct newin; struct newoutstruct newout; }; /* Payment */ struct payinstruct { int w_id; int d_id; int c_w_id; int c_d_id; int c_id; int bylastname; int h_amount; char c_last[17]; }; struct payoutstruct { int terror; char w_street_1[21]; char w_street_2[21]; char w_city[21]; char w_state[3]; char w_zip[10]; char d_street_1[21]; char d_street_2[21]; char d_city[21]; char d_state[3]; char d_zip[10]; int c_id; char c_first[17]; char c_middle[3]; char c_last[17]; char c_street_1[21]; char c_street_2[21]; char c_city[21]; char c_state[3]; char c_zip[10]; char c_phone[17]; char c_since[11]; char c_credit[3]; double c_credit_lim; float c_discount; </pre>
---	--


```

double c_balance;
char c_data[201];
char h_date[20];
int retry;
};

struct paystruct {
    struct payinstruct payin;
    struct payoutstruct payout;
};

/* Order status */

struct ordinstruct {
    int w_id;
    int d_id;
    int c_id;
    int bylastname;
    char c_last[17];
};

struct ordoutstruct {
    int terror;
    int c_id;
    char c_last[17];
    char c_first[17];
    char c_middle[3];
    double c_balance;
    int o_id;
    char o_entry_d[20];
    int o_carrier_id;
    int o_ol_cnt;
    int ol_supply_w_id[15];
    int ol_i_id[15];
    int ol_quantity[15];
    float ol_amount[15];
    char ol_delivery_d[15][11];
    int retry;
};

struct ordstruct {
    struct ordinstruct ordin;
    struct ordoutstruct ordout;
};

/* Delivery */

struct delinstruct {
    int w_id;
    int o_carrier_id;
    double qtime;
    int in_timing_int;
};

struct deloutstruct {
    int terror;
    int retry;
};

struct delstruct {
    struct delinstruct delin;
    struct deloutstruct delout;
};

/* Stock level */

struct stoinstruct {
    int w_id;
    int d_id;
    int threshold;
};

struct stooutstruct {
    int terror;
    int low_stock;
    int retry;
};

struct stostruct {
    struct stoinstruct stoin;
    struct stooutstruct stoout;
};

#endif

tpccflags.h

/* #define DMLRETNO */
#define PLSOLNO
#define DMLRETDEL
/* #define PLSQLORD */

tpccpl.c

#ifdef RCSID
static char *RCSid =
    "$Header: /afs/transarc.com/project/encina/rcs/test/src/benchmarks/tpcc/server/ora8.1_mt/RCS/tpccpl.c,v 1.7 1999/05/26 16:29:59 wenjian Exp $ Copyr (c) 1994 Oracle";
#endif /* RCSID */

/*=====+
| Copyright (c) 1994 Oracle Corp, Redwood Shores, CA |
| OPEN SYSTEMS PERFORMANCE GROUP |
| All Rights Reserved |
+=====+
| FILENAME
| tpccpl.c
| DESCRIPTION
| TPC-C transactions in PL/SQL.
+=====*/

#include <stdio.h>
#include <time.h>
#include "tpcc.h"
#ifdef TUX
#include <userlog.h>
#else
#include <stdarg.h>
#endif
#ifdef MULTI_THREADED
#include <dce/pthread.h>
#endif
#include "plora.h"

#define SQLTXT "alter session set isolation_level = serializable"
#define SQLTXTTRC "alter session set sql_trace = true"
#define SQLTXTTIM "alter session set timed_statistics = true"

int proc_no;
static char *db_uid;
static char *db_pwd;

/** Delivery file infomation: Global.
 * One output file for deliveries for the server
 */
static char delivery_file_name[100];

#ifdef MULTI_THREADED
pthread_mutex_t dvry_log_lock;
#define DVRY_LOCK pthread_mutex_lock(&dvry_log_lock);
#define DVRY_UNLOCK pthread_mutex_unlock(&dvry_log_lock);
#define DVRY_LOCK_INIT pthread_mutex_init(&dvry_log_lock, pthread_mutexattr_default);
#else
#define DVRY_LOCK
#define DVRY_UNLOCK
#define DVRY_LOCK_INIT
#endif
FILE *lfp;
FILE *fopen ();

#ifdef ORA_NT
extern double dpbtimef();
#define gettime dpbtimef
#else
double gettime ();
#endif

/** Initialization of one connection */
static void initOCHandles(ora_cn_data_t *cn_dataP, char* uid, char *pwd);

static int init_cn_data(ora_cn_data_t *dataP);

extern char oracle_home[256];

/* NewOrder Binding stuff */

#ifdef TUX
void userlog (char* fmtp, ...)
{
    va_list va;
    va_start(va,fmtp);
    vfprintf(stderr,fmtp,va);
    va_end(va);
}
#endif

/* vmm313 void ocierror(fname, lineno, errhp, status) */
int ocierror(fname, lineno, errhp, status)
char *fname;
int lineno;
OCIError *errhp;
sword status;
{
    text errbuf[512];
    ub4 buflen;
    sb4 errcode;
    sb4 lstat;
    ub4 recno=2;

    switch (status) {

```

```

case OCI_SUCCESS:
    break;
case OCI_SUCCESS_WITH_INFO:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_SUCCESS_WITH_INFO\n");
    lstat = OCIErrorGet (errhp, recno++, (text *) NULL, &errcode, errbuf,
        (ub4) sizeof(errbuf), OCI_HTYPE_ERROR);
    fprintf(stderr,"Error - %s\n", errbuf);
    break;
case OCI_NEED_DATA:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_NEED_DATA\n");
    return (IRRECERR);
case OCI_NO_DATA:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_NO_DATA\n");
    return (IRRECERR);
case OCI_ERROR:
    lstat = OCIErrorGet (errhp, (ub4) 1,
        (text *) NULL, &errcode, errbuf,
        (ub4) sizeof(errbuf), OCI_HTYPE_ERROR);
    if (errcode == NOT_SERIALIZABLE) return (errcode);
    while (lstat != OCI_NO_DATA)
    {
        fprintf(stderr,"Module %s Line %d\n", fname, lineno);
        fprintf(stderr,"Error - %s\n", errbuf);
        lstat = OCIErrorGet (errhp, recno++, (text *) NULL, &errcode, errbuf,
            (ub4) sizeof(errbuf), OCI_HTYPE_ERROR);
    }
    return (errcode);
/* vmm313 TPCexit(1); */
/* vmm313 exit(1); */
case OCI_INVALID_HANDLE:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_INVALID_HANDLE\n");
    TPCexit(1);
    exit(-1);
case OCI_STILL_EXECUTING:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_STILL_EXECUTING\n");
    return (IRRECERR);
case OCI_CONTINUE:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Error - OCI_CONTINUE\n");
    return (IRRECERR);
default:
    fprintf(stderr,"Module %s Line %d\n", fname, lineno);
    fprintf(stderr,"Status - %s\n", status);
    return (IRRECERR);
}
return (RECOVERERR);
}

FILE *vopen(fnam,mode)
char *fnam;
char *mode;
{
FILE *fd;

#ifdef DEBUG
    fprintf(stderr, "tkvopen() fnam: %s, mode: %s\n", fnam, mode);
#endif

    fd = fopen((char *)fnam,(char *)mode);
    if (!fd){
        fprintf(stderr," fopen on %s failed %d\n",fnam,fd);
        exit(-1);
    }
    return(fd);
}

int sqlfile(fnam,linebuf)
char *fnam;
text *linebuf;
{
FILE *fd;
int nulpt = 0;
char realfile[512];

#ifdef DEBUG
    fprintf(stderr, "sqlfile() fnam: %s, linebuf: %s\n", fnam, linebuf);
#endif

    sprintf(realfile,"%s/bench/tpc/tpcc/blocks/%s",oracle_home,fnam);
    fd = vopen(realfile,"r");
    while (fgets((char *)linebuf+nulpt, SQL_BUF_SIZE,fd))
    {
        nulpt = strlen((char *)linebuf);
    }
    return(nulpt);
}

#ifdef NOT
void vgetdate (unsigned char *oradt)
{
    struct tm *loctime;
    time_t int_time;

```

```

    struct ORADATE {
        unsigned char century;
        unsigned char year;
        unsigned char month;
        unsigned char day;
        unsigned char hour;
        unsigned char minute;
        unsigned char second;
    } Date;
    int century;
    int cnvrtOK;

    /* assume convert is successful */
    cnvrtOK = 1;

    /* get the current date and time as an integer */
    time( &int_time);

    /* Convert the current date and time into local time */
    loctime = localtime( &int_time);

    century = (1900+loctime->tm_year) / 100;

    Date.century = (unsigned char)(century + 100);
    if (Date.century < 119 || Date.century > 120) cnvrtOK = 0;
    Date.year = (unsigned char)(loctime->tm_year+100);
    if (Date.year < 100 || Date.year > 199) cnvrtOK = 0;
    Date.month = (unsigned char)(loctime->tm_mon + 1);
    if (Date.month < 1 || Date.month > 12) cnvrtOK = 0;
    Date.day = (unsigned char)loctime->tm_mday;
    if (Date.day < 1 || Date.day > 31) cnvrtOK = 0;
    Date.hour = (unsigned char)(loctime->tm_hour + 1);
    if (Date.hour < 1 || Date.hour > 24) cnvrtOK = 0;
    Date.minute = (unsigned char)(loctime->tm_min + 1);
    if (Date.minute < 1 || Date.minute > 60) cnvrtOK = 0;
    Date.second = (unsigned char)(loctime->tm_sec + 1);
    if (Date.second < 1 || Date.second > 60) cnvrtOK = 0;

    if (cnvrtOK)
        memcpy(oradt,&Date,7);
    else
        *oradt = '0';

    return;
}

void cvtdmy (unsigned char *oradt, char *outdate)
{
    struct ORADATE {
        unsigned char century;
        unsigned char year;
        unsigned char month;
        unsigned char day;
        unsigned char hour;
        unsigned char minute;
        unsigned char second;
    } Date;

    int day,month,year;

    memcpy(&Date,oradt,7);

    year = (Date.century-100)*100 + Date.year-100;
    month = Date.month;
    day = Date.day;
    sprintf(outdate,"%02d-%02d-%4d0",day,month,year);

    return;
}

void cvtdmyhms (unsigned char *oradt, char *outdate)
{
    struct ORADATE {
        unsigned char century;
        unsigned char year;
        unsigned char month;
        unsigned char day;
        unsigned char hour;
        unsigned char minute;
        unsigned char second;
    } Date;

    int day,month,year;
    int hour,min,sec;

    memcpy(&Date,oradt,7);

    year = (Date.century-100)*100 + Date.year-100;
    month = Date.month;
    day = Date.day;
    hour = Date.hour - 1;
    min = Date.minute - 1;
    sec = Date.second - 1;

```

```

sprintf(outdate,"%02d-%02d-%4d %02d:%02d:%02d\0",
        day,month,year,hour,min,sec);

return;
}
#endif

TPCexit ()
{
    if (lfp) {
        fclose (lfp);
        lfp = NULL;
    }
}

/* clean_connection
 *
 * Called to clean a connection.
 * When using pthread this is registered during pthread_create
 * and called automatically by pthread when the thread exits.
 */
void clean_connection(void *ptr)
{
    /* free trans specific cursor handles first and later the ora handles */
    ora_cn_data_t *cn_dataP = (ora_cn_data_t *)ptr;

    if (cn_dataP != NULL) {
        OCIServer *tpcsrv;
        OCISession *tpcsur;
        OCIEncv *tpcenv;
        OCIError *errhp;
        OCISvcCtx *tpcsvc;

        fprintf(stderr, "clean_connection, Freeing OCI handles\n");
        tkvcndone(cn_dataP);
        tkvcpdone(cn_dataP);
        tkvcodone(cn_dataP);
        tkvcddone(cn_dataP);
        tkvcddone(cn_dataP);
        tkvcddone(cn_dataP);

        /* free OCI handles */
        if (tpcsrv = cn_dataP->tpcsrv) {
            fprintf(stderr, "free_handles> OCIHandleFree tpcsrv\n");
            OCIHandleFree((dvoid *)tpcsrv, OCI_HTYPE_SESSION);
        }
        if (tpcsvc = cn_dataP->tpcsvc) {
            fprintf(stderr, "free_handles> OCIHandleFree tpcsvc\n");
            OCIHandleFree((dvoid *)tpcsvc, OCI_HTYPE_SVCCTX);
        }
        if (errhp = cn_dataP->errhp) {
            fprintf(stderr, "free_handles> OCIHandleFree errhp\n");
            OCIHandleFree((dvoid *)errhp, OCI_HTYPE_ERROR);
        }
        if (tpcsrv = cn_dataP->tpcsrv) {
            fprintf(stderr, "free_handles> OCIHandleFree tpcsrv\n");
            OCIHandleFree((dvoid *)tpcsrv, OCI_HTYPE_SERVER);
        }
        if (tpcenv = cn_dataP->tpcenv) {
            fprintf(stderr, "free_handles> OCIHandleFree tpcenv\n");
            OCIHandleFree((dvoid *)tpcenv, OCI_HTYPE_ENV);
        }
    }

    fprintf(stderr, "free_handles> free cn_dataP\n");
}

TPCinit (id, uid, pwd, dvryFileName)
int id;
char *uid;
char *pwd;
char *dvryFileName;
{
    int i;
    text stmbuf[100];

    fprintf(stderr, "TPCinit id %d, uid %s pwd %s\n", id, uid, pwd);

    DVRY_LOCK_INIT;

    proc_no = id;
    db_uid = (char *)calloc(strlen(uid) + 1, sizeof(char));
    strcpy(db_uid, uid);
    db_pwd = (char *)calloc(strlen(pwd) + 1, sizeof(char));
    strcpy(db_pwd, pwd);

    err_printf("dvryFileName is %s\n", dvryFileName);
    sprintf (delivery_file_name, "%s.%d", dvryFileName, proc_no);
    err_printf("delivery_file_name is %s\n", delivery_file_name);
#ifdef USE_ORACLE_WAY
    if ((lfp = fopen (delivery_file_name, "w")) == NULL) {
#ifdef TUX
        userlog ("Error in TPC-C server %d: Failed to open %s\n",
                proc_no, delivery_file_name);
#else

```

<pre> } if (status = tkvcpinit (cnP)) { /* payment */ fprintf(stderr, "tkvcpinit failed: %d\n", status); TPCexit (); return (status); } if (status = tkvcoinit (cnP)) { /* order status */ fprintf(stderr, "tkvcoinit failed: %d\n", status); TPCexit (); return (status); } if (status = tkvcdinit (cnP)) { /* delivery */ fprintf(stderr, "tkvcdinit failed: %d\n", status); TPCexit (); return (status); } if (status = tkvcsinit (cnP)) { /* stock level */ fprintf(stderr, "tkvcsinit failed: %d\n", status); TPCexit (); return (status); } return 0; } void *create_ora_connection() { ora_cn_data_t *cnP = (ora_cn_data_t *)malloc(sizeof(ora_cn_data_t)); init_cn_data(cnP); return (void *)cnP; } ***** The Transaction Code *****/ TPCnew (cnP, str) void *cnP; struct newstruct *str; { int i; ora_cn_data_t *cn_dataP = (ora_cn_data_t *)cnP; global_newOrder_t *newP = cn_dataP->globals; OCIError *errhp = cn_dataP->errhp; newP->w_id = str->newin.w_id; newP->d_id = str->newin.d_id; newP->c_id = str->newin.c_id; for (i = 0; i < 15; i++) { newP->no_l_id[i] = str->newin.ol_i_id[i]; newP->no_l_supply_w_id[i] = str->newin.ol_supply_w_id[i]; newP->no_l_quantity[i] = str->newin.ol_quantity[i]; } newP->retries = 0; } /* vgetdate(newP->cr_date); */ OCIERROR(errhp,OCIDateSysDate(errhp,&newP->cr_date)); if (str->newout.terror = tkvcn (cn_dataP)) { if (str->newout.terror != RECOVERR) str->newout.terror = IRRECERR; str->newout.retry = newP->retries; return (-1); } /* fill in date for o_entry_d from time in beginning of txn*/ /* cvtmthms(newP->cr_date,newP->o_entry_d); */ newP->datelen = sizeof(newP->o_entry_d); OCIERROR(errhp, OCIDateToText(errhp,&newP->cr_date,(text*)FULLDATE,SIZ(FULLDATE),(text*)0,0, &newP->datelen,newP->o_entry_d)); str->newout.terror = NOERR; str->newout.o_id = newP->o_id; str->newout.o_ol_cnt = newP->o_ol_cnt; strcpy (str->newout.c_last, newP->c_last, 17); strcpy (str->newout.c_credit, newP->c_credit, 3); str->newout.c_discount = newP->c_discount; str->newout.w_tax = newP->w_tax; str->newout.d_tax = newP->d_tax; strcpy (str->newout.o_entry_d, (char*)newP->o_entry_d, 20); str->newout.total_amount = newP->total_amount; for (i = 0; i < newP->o_ol_cnt; i++) { strcpy (str->newout.i_name[i], newP->i_name[i], 25); str->newout.s_quantity[i] = newP->s_quantity[i]; str->newout.brand_generic[i] = newP->brand_gen[i]; str->newout.i_price[i] = (float)(newP->i_price[i])/100; str->newout.ol_amount[i] = (float)(newP->ol_amount[i])/100; } if (newP->status) strcpy (str->newout.status, "Item number is not valid"); else str->newout.status[0] = '\0'; str->newout.retry = newP->retries; return (0); </pre>	<pre> } TPCpay (cnP, str) void *cnP; struct paystruct *str; { ora_cn_data_t *cn_dataP = (ora_cn_data_t *)cnP; global_payment_t *payP = cn_dataP->payP; OCIError *errhp = cn_dataP->errhp; payP->w_id = str->payin.w_id; payP->d_id = str->payin.d_id; payP->c_w_id = str->payin.c_w_id; payP->c_d_id = str->payin.c_d_id; payP->h_amount = str->payin.h_amount; payP->bylastname = str->payin.bylastname; /* vgetdate(payP->cr_date); */ OCIERROR(errhp,OCIDateSysDate(errhp,&payP->cr_date)); if (payP->bylastname) { payP->c_id = 0; strcpy (payP->c_last, str->payin.c_last, 17); } else { payP->c_id = str->payin.c_id; strcpy (payP->c_last, " "); } payP->retries = 0; if (str->payout.terror = tkvcp (cn_dataP)) { if (str->payout.terror != RECOVERR) str->payout.terror = IRRECERR; return (-1); } /* cvtmthms(cr_date,h_date); */ payP->hlen=SIZ(payP->h_date); OCIERROR(errhp,OCIDateToText(errhp,&payP->cr_date, (text*)FULLDATE,strlen(FULLDATE),(text*)0,0,&payP->hlen,payP->h_date)); /* cvtmthms(c_since,c_since_d); */ payP->sinclen=SIZ(payP->c_since_d); OCIERROR(errhp,OCIDateToText(errhp,&payP->c_since, (text*)SHORTDATE,strlen(SHORTDATE),(text*)0,0,&payP->sinclen,payP->c_since_d)); str->payout.terror = NOERR; strcpy (str->payout.w_street_1, payP->w_street_1, 21); strcpy (str->payout.w_street_2, payP->w_street_2, 21); strcpy (str->payout.w_city, payP->w_city, 21); strcpy (str->payout.w_state, payP->w_state, 3); strcpy (str->payout.w_zip, payP->w_zip, 10); strcpy (str->payout.d_street_1, payP->d_street_1, 21); strcpy (str->payout.d_street_2, payP->d_street_2, 21); strcpy (str->payout.d_city, payP->d_city, 21); strcpy (str->payout.d_state, payP->d_state, 3); strcpy (str->payout.d_zip, payP->d_zip, 10); str->payout.c_id = payP->c_id; strcpy (str->payout.c_first, payP->c_first, 17); strcpy (str->payout.c_middle, payP->c_middle, 3); strcpy (str->payout.c_last, payP->c_last, 17); strcpy (str->payout.c_street_1, payP->c_street_1, 21); strcpy (str->payout.c_street_2, payP->c_street_2, 21); strcpy (str->payout.c_city, payP->c_city, 21); strcpy (str->payout.c_state, payP->c_state, 3); strcpy (str->payout.c_zip, payP->c_zip, 10); strcpy (str->payout.c_phone, payP->c_phone, 17); strcpy (str->payout.c_since, (char*)payP->c_since_d, 11); strcpy (str->payout.c_credit, payP->c_credit, 3); str->payout.c_credit_lim = (float)(payP->c_credit_lim)/100; str->payout.c_discount = payP->c_discount; str->payout.c_balance = (float)(payP->c_balance)/100; strcpy (str->payout.c_data, payP->c_data, 201); strcpy (str->payout.h_date, (char*)payP->h_date, 20); str->payout.retry = payP->retries; return (0); } TPCord (cnP, str) void *cnP; struct ordstruct *str; { ora_cn_data_t *cn_dataP = (ora_cn_data_t *)cnP; </pre>
---	---

<pre> global_order_t *ordP = cn_dataP->ordP; int i; ordP->w_id = str->ordin.w_id; ordP->d_id = str->ordin.d_id; ordP->bylastname = str->ordin.bylastname; if (ordP->bylastname) { ordP->c_id = 0; strncpy (ordP->c_last, str->ordin.c_last, 17); } else { ordP->c_id = str->ordin.c_id; strcpy (ordP->c_last, ""); } ordP->retries = 0; if (str->ordout.error == tkvco (cn_dataP)) { if (str->ordout.error != RECOVERR) str->ordout.error = IRRECERR; return (-1); } str->ordout.error = NOERR; str->ordout.c_id = ordP->c_id; strncpy (str->ordout.c_last, ordP->c_last, 17); strncpy (str->ordout.c_first, ordP->c_first, 17); strncpy (str->ordout.c_middle, ordP->c_middle, 3); str->ordout.c_balance = ordP->c_balance/100; str->ordout.o_id = ordP->o_id; strncpy (str->ordout.o_entry_d, (char*)ordP->o_entry_d, 20); if (ordP->o_carrier_id == 11) str->ordout.o_carrier_id = 0; else str->ordout.o_carrier_id = ordP->o_carrier_id; str->ordout.o_ol_cnt = ordP->o_ol_cnt; for (i = 0; i < ordP->o_ol_cnt; i++) { ordP->o_l_delivery_d[i][10] = '\0'; if (!strcmp((char*)ordP->o_l_delivery_d[i], "01-01-1811")) strncpy((char*)ordP->o_l_delivery_d[i], "NOT DELIVR", 10); str->ordout.ol_supply_w_id[i] = ordP->o_l_supply_w_id[i]; str->ordout.ol_i_id[i] = ordP->o_l_i_id[i]; str->ordout.ol_quantity[i] = ordP->o_l_quantity[i]; str->ordout.ol_amount[i] = (float)(ordP->o_l_amount[i])/100; strncpy (str->ordout.ol_delivery_d[i], (char*)ordP->o_l_delivery_d[i], 11); } str->ordout.retry = ordP->retries; return (0); } TPCdel (cnP, str) void *cnP; struct delstruct *str; { ora_cn_data_t *cn_dataP = (ora_cn_data_t *)cnP; global_delivery_t *delP = cn_dataP->delP; OCIError *errhp = cn_dataP->errhp; double tr_end, tr_begin; int i, skipped; struct timeval cur_time; static int tran_cntr=0; int pos, len; int queue_time, start_time, end_time; char stdout_buf[1024]; /* Open the delivery log file if needed */ if (lfp == NULL) { DVRY_LOCK; if (lfp == NULL) { err_printf("TPCdel: delivery_file_name is %s\n", delivery_file_name); if ((lfp = fopen (delivery_file_name, "w")) == NULL) { fprintf (stderr, "Error in TPC-C server: Failed to open %s\n", delivery_file_name); DVRY_UNLOCK; return(-1); } err_printf("Opened delivery file %s\n", delivery_file_name); } DVRY_UNLOCK; } #ifdef USE_ORACLE_DVRY_FORMAT gettimeofday(&cur_time, NULL); tr_begin = (double)cur_time.tv_sec + 1.0e-6 * (double)cur_time.tv_usec; start_time = cur_time.tv_sec; #endif delP->w_id = str->delin.w_id; delP->o_carrier_id = str->delin.o_carrier_id; delP->retries = 0; /* vgetdate(cr_date); */ OCIERROR(errhp, OCIDateSysDate(errhp, &delP->cr_date)); if (str->delout.error == tkvcd (cn_dataP)) { if (str->delout.error == DEL_ERROR) </pre>	<pre> return DEL_ERROR; if (str->delout.error != RECOVERR) str->delout.error = IRRECERR; return (-1); } #ifdef USE_ORACLE_DVRY_FORMAT tr_end = gettimeofday(); DVRY_LOCK; fprintf (lfp, "%d %d %f %f %d %d", str->delin.in_timing_int, (tr_end - str->delin.qtime) <= DELRT ? 1 : 0, str->delin.qtime, tr_end, delP->w_id, delP->o_carrier_id); for (i = 0; i < 10; i++) { fprintf (lfp, " %d %d", i + 1, delP->del_o_id[i]); if (delP->del_o_id[i] <= 0) { #ifdef TUX userlog ("DELIVERY: no new order for w_id: %d, d_id %d\n", delP->w_id, i + 1); #else fprintf (stderr, "DELIVERY: no new order for w_id: %d, d_id %d\n", delP->w_id, i + 1); #endif } } fprintf (lfp, " %d\n", delP->retries); #else /* not USE_ORACLE_DVRY_FORMAT */ gettimeofday(&cur_time, NULL); tr_end = (double)cur_time.tv_sec + 1.0e-6 * (double)cur_time.tv_usec; end_time = cur_time.tv_sec; queue_time = str->delin.qtime; pos = 0; DVRY_LOCK; ++tran_cntr; pos += sprintf(&stdout_buf[pos], "--Tran %d Queue %.3f Start %.3f\n", tran_cntr, str->delin.qtime, tr_begin); pos += sprintf(&stdout_buf[pos], "W_ID: %d, CARRIER_ID: %d", str->delin.w_id, str->delin.o_carrier_id); if (str->delout.error == DEL_ERROR) { pos += sprintf(&stdout_buf[pos], "\nDelivery transaction failed (DEL_ERROR)\n"); } else if (str->delout.error != 0) { pos += sprintf(&stdout_buf[pos], "Delivery transaction failed (%d)", str->delout.error); } else { int skipped[10]; int num_skipped = 0; for (i = 0; i < 10; i++) { if (delP->del_o_id[i] <= 0) { skipped[i] = 1; num_skipped++; } else { skipped[i] = 0; } pos += sprintf(&stdout_buf[pos], " %d", delP->del_o_id[i]); } pos += sprintf(&stdout_buf[pos], "\n"); if (num_skipped > 0) { for (i=0; i<10; i++) { if (skipped[i] == 1) { pos += sprintf(&stdout_buf[pos], "D_ID %d has no new orders.\n", i+1); } } } } fprintf(lfp, "%send-time: %.3f\n", stdout_buf, tr_end); fflush(lfp); #endif /* USE_ORACLE_DVRY_FORMAT */ DVRY_UNLOCK; str->delout.error = NOERR; str->delout.retry = delP->retries; return (0); } TPCsto (cnP, str) void *cnP; struct stostruct *str; { ora_cn_data_t *cn_dataP = (ora_cn_data_t *)cnP; global_stock_t *stoP = cn_dataP->stoP; stoP->w_id = str->stoin.w_id; stoP->d_id = str->stoin.d_id; stoP->threshold = str->stoin.threshold; stoP->retries = 0; if (str->stoout.error == tkvcs (cn_dataP)) { </pre>
--	---

```
if (str->stoout.terror != RECOVER)
    str->stoout.terror = IRRECERR;
return (-1);
}

str->stoout.terror = NOERR;
str->stoout.low_stock = stoP->low_stock;
str->stoout.retry = stoP->retries;

return (0);
}
```

views.sql

```
create or replace view wh_cust
(w_id, w_tax, c_id, c_d_id, c_w_id, c_discount, c_last, c_credit)
as select w.w_id, w.w_tax,
        c.c_id, c.c_d_id, c.c_w_id, c.c_discount, c.c_last, c.c_credit
from customer c, warehouse w
where w.w_id = c.c_w_id
/

create or replace view wh_dist
(w_id, d_id, d_tax, d_next_o_id, w_tax )
as select w.w_id, d.d_id, d.d_tax, d.d_next_o_id, w.w_tax
from district d, warehouse w
where w.w_id = d.d_w_id
/

create or replace view stock_item
(i_id, s_w_id, i_price, i_name, i_data, s_data, s_quantity,
s_order_cnt, s_ytd, s_remote_cnt,
s_dist_01, s_dist_02, s_dist_03, s_dist_04, s_dist_05,
s_dist_06, s_dist_07, s_dist_08, s_dist_09, s_dist_10)
as
select i.i_id, s.w_id, i.i_price, i.i_name, i.i_data, s_data, s_quantity,
s_order_cnt, s_ytd, s_remote_cnt,
s_dist_01, s_dist_02, s_dist_03, s_dist_04, s_dist_05,
s_dist_06, s_dist_07, s_dist_08, s_dist_09, s_dist_10
from stock s, item i
where i.i_id = s.s_i_id
/
exit
```

APPENDIX B: Tunable Parameters

B.1 Database Parameters

```
# SHeader: p_run.ora 7030100.1 95/07/14 18:49:15 plai Generic<base> $ Copyr (c) 1993 Oracle
#
#=====  
# Copyright (c) 1995 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# FILENAME  
# p_run.ora  
# DESCRIPTION  
# Oracle parameter file for running TPC-C.  
#=====  
control_files = /dev/rlvtppc_cntl1, /dev/rlvtppc_cntl2, /dev/rlvtppc_cntl3  
  
compatible = 8.1.6.0.0  
  
java_pool_size = 1M  
  
db_block_size = 4096  
db_name = tpcc  
  
disk_asynch_io = TRUE  
  
#timed_statistics = TRUE  
  
db_writer_processes = 6  
fast_start_io_target = 0  
_db_aging_stay_count = 1  
  
_db_percent_hot_keep = 50  
_db_percent_hot_recycle = 50  
  
_spin_count = 40000  
processes = 500  
sessions = 750  
shared_pool_size = 39000000  
shared_pool_reserved_size= 10000000  
large_pool_size = 9500000  
parallel_max_servers = 200  
  
lock_sga = TRUE  
enqueue_resources = 30000  
_enable_list_io = FALSE  
cursor_space_for_time = TRUE  
open_cursors = 1000  
hash_join_enabled = FALSE  
  
db_block_lru_latches = 90 # multiplum of dbw  
#*****  
db_block_max_dirty_target= 3600000 # db_block_buffers/2  
_db_block_hash_buckets = 14400000 # db_block_buffers * 2  
buffer_pool_keep = buffers:5472000,lru_latches:72 # 76% db_block_buffer  
buffer_pool_recycle = buffers:17391, lru_latches:12  
db_block_buffers = 7200000 #  
#*****  
  
log_archive_start = FALSE  
log_buffer = 6291456 # 1.0M x cpu  
log_checkpoint_interval = 0  
db_files = 410  
  
gc_releasable_locks = 0  
_disable_incremental_checkpoints= TRUE  
distributed_transactions = 0  
max_dump_file_size = 3000  
log_checkpoints_to_alert = TRUE  
recovery_parallelism = 24  
  
dml_locks = 500  
replication_dependency_tracking= FALSE  
transactions = 1500  
transactions_per_rollback_segment= 1  
max_rollback_segments = 800  
  
parallel_automatic_tuning = TRUE  
#_dump_MTTR_to_trace = TRUE  
  
transaction_auditing=false  
db_file_multiblock_read_count=1  
_db_file_noncontig_mblock_read_count= 1  
  
  
  
_log_simultaneous_copies=48  
#log_small_entry_max_size=175  
#db_block_lru_extended_statistics = FALSE  
  
rollback_segments = (  
t1,t2,t3,t4,t5,t6,t7,t8,t9,t10,\  
t11,t12,t13,t14,t15,t16,t17,t18,t19,t20,\  
t21,t22,t23,t24,t25,t26,t27,t28,t29,t30,\  
t31,t32,t33,t34,t35,t36,t37,t38,t39,t40,\  
t41,t42,t43,t44,t45,t46,t47,t48,t49,t50,\  
t51,t52,t53,t54,t55,t56,t57,t58,t59,t60,\  
t61,t62,t63,t64,t65,t66,t67,t68,t69,t70,\  
t71,t72,t73,t74,t75,t76,t77,t78,t79,t80,\  
t81,t82,t83,t84,t85,t86,t87,t88,t89,t90,\  
t91,t92,t93,t94,t95,t96,t97,t98,t99,t100,\  
t101,t102,t103,t104,t105,t106,t107,t108,t109,t110,\  
t111,t112,t113,t114,t115,t116,t117,t118,t119,t120,\  
t121,t122,t123,t124,t125,t126,t127,t128,t129,t130,\  
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t301,t302,t303,t304,t305,t306,t307,t308,t309,t310,\  
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t531,t532,t533,t534,t535,t536,t537,t538,t539,t540,\  
t541,t542,t543,t544,t545,t546,t547,t548,t549,t550,\  
t551,t552,t553,t554,t555,t556,t557,t558,t559,t560,\  
t561,t562,t563,t564,t565,t566,t567,t568,t569,t570,\  
t571,t572,t573,t574,t575,t576,t577,t578,t579,t580,\  
t581,t582,t583,t584,t585,t586,t587,t588,t589,t590,\  
t591,t592,t593,t594,t595,t596,t597,t598,t599,t600,\  
t601,t602,t603,t604,t605,t606,t607,t608,t609,t610,\  
t611,t612,t613,t614,t615,t616,t617,t618,t619,t620,\  
t621,t622,t623,t624,t625,t626,t627,t628,t629,t630,\  
t631,t632,t633,t634,t635,t636,t637,t638,t639,t640,\  
t641,t642,t643,t644,t645,t646,t647,t648,t649,t650,\  
t651,t652,t653,t654,t655,t656,t657,t658,t659,t660,\  
t661,t662,t663,t664,t665,t666,t667,t668,t669,t670,\  
t671,t672,t673,t674,t675,t676,t677,t678,t679,t680,\  
t681,t682,t683,t684,t685,t686,t687,t688,t689,t690,\  
t691,t692,t693,t694,t695,t696,t697,t698,t699,t700)
```

B.2 Transaction Monitor Parameters

tpccrc

```
CellLogVolume ecmlog  
CellDataVolume ecmdata  
NodeLogVolume enmlog  
TpccApplicationDirectory /home/encina  
TpccDbServer oratpcc  
StatsFrequency 10  
Version 1.0  
Servers:delivery PAS 2 Threads 3 Name del IFS ---D- Dvry 2  
Servers:online1 PAS 49 Threads 1 Name on1 IFS NPO-S Dvry 0
```

B.3 AIX Parameters

Bull Escala PL600R

OS PARAMETERS

keylock	normal	State of system keylock at boot time	False
maxbuf	20	Maximum number of pages in block I/O BUFFER CACHE	True
maxmbuf	0	Maximum Kbytes of real memory allowed for MBUFS	True
maxuproc	40000	Maximum number of PROCESSES allowed per user	True
autorestart	false	Automatically REBOOT system after a crash	True
lostat	false	Continuously maintain DISK I/O history	True
realmem	33554432	Amount of usable physical memory in Kbytes	False
conslogin	enable	System Console Login	False
fwversion	IBM,M2P01047	Firmware version and revision levels	False
maxpout	0	HIGH water mark for pending write I/Os per file	True
minpout	0	LOW water mark for pending write I/Os per file	True
fullcore	false	Enable full CORE dump	True
pre430core	false	Use pre-430 style CORE dump	True
rtasversion	1	Open Firmware RTAS version	False
modelname	IBM,7026-6H1	Machine name	False
systemid	IBM,011009756	Hardware system identifier	False
boottype	disk	N/A	False
SW_dist_intr	false	Enable SW distribution of interrupts	True
cpuguard	disable	CPU Guard	True

Vmtune -S 1
Vmtune -M 95
Schedtune -t 1
Bosdebug -H on

Appendix C: Database Setup Code

C.1 Database Creation Scripts

addfile.sh

```
#!/bin/ksh
#
# $Header: addfile.sh 7030100.1 96/05/02 10:30:04 plai Generic<base> $ Copyr (c) 1995 Oracle
#
#=====  
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# FILENAME  
# addfile.sh  
# DESCRIPTION  
# Add datafile to a tablespace.  
# USAGE  
# addfile.sh <tablespace> <data file> <size>  
#=====  
FILE=`basename $2`  
  
if [ -d ./outdir ]  
then  
echo `date` > ./outdir/${FILE}.addf  
fi  
  
svrmgrl <<!  
connect internal  
set echo on  
alter tablespace $1 add datafile '$2' size $3 reuse;  
exit;  
!  
  
if [ -d ./outdir ]  
then  
echo `date` >> ./outdir/${FILE}.addf  
fi
```

addfs.sh

```
#!/bin/ksh
#
#=====  
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# FILENAME  
# addfs.sh  
# DESCRIPTION  
# Add tablespace to database.  
# USAGE  
# addfs.sh <tablespace> <data file> <size> <# of files>  
#=====  
  
.setenv  
  
tablespace=$1  
datafile=$2  
size=$3  
nfiles=$4  
let total=$nfiles+1  
  
i=2  
while [ $i -le $total ]  
do  
j=1  
while [ $j -le 20 ]  
do  
if [ $i -le $total ]  
then  
echo "addfile.sh $tablespace ${datafile}$i $size"  
addfile.sh $tablespace ${datafile}$i $size &  
let i=$i+1  
let j=$j+1  
else  
j=21  
fi  
done  
wait  
done
```

addroll.sh

```
#!/bin/ksh
#
#=====  
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# FILENAME  
# addts.sh  
# DESCRIPTION  
# Add tablespace to database.  
# USAGE  
# addts.sh <tablespace> <data file> <size>  
#=====  
echo 'ORACLE_HOME=' $ORACLE_HOME  
echo 'ORACLE_SID=' $ORACLE_SID  
  
FILE=`basename $1`  
  
if [ -d ./outdir ]  
then  
echo `date` > ./outdir/${FILE}.addts  
fi  
  
# create tablespace roll datafile '$1' size $2 reuse extent management local uniform size 40K nologging ;  
  
svrmgrl <<!  
connect internal  
create tablespace roll datafile '$1' size $2 reuse;  
  
exit;  
!  
  
if [ -d ./outdir ]  
then  
echo `date` >> ./outdir/${FILE}.addts  
fi
```

addts.sh

```
#!/bin/ksh
#
#=====  
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# FILENAME  
# addts.sh  
# DESCRIPTION  
# Add tablespace to database.  
# USAGE  
# addts.sh <tablespace> <data file> <size>  
#=====  
FILE=`basename $2`  
  
if [ -d ./outdir ]  
then  
echo `date` > ./outdir/${FILE}.addts  
fi  
  
svrmgrl <<!  
connect internal  
set echo on  
create tablespace $1 datafile '$2' size $3 reuse extent management local uniform size $4 nologging ;  
  
exit;  
!  
  
if [ -d ./outdir ]  
then  
echo `date` >> ./outdir/${FILE}.addts  
fi
```

alter_temp.sh

```
#!/bin/ksh
#
# alter_temp 80301 98/7/7 15:45 vmakhija  
# Copyright (c) 1998 Oracle  
#  
#=====  
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |  
# OPEN SYSTEMS PERFORMANCE GROUP |  
# All Rights Reserved |  
#=====  
# NAME  
# alter_temp  
# DESCRIPTION  
# Usage: alter_temp.sh [options]  
#=====  
#
```

```

setenv

sqlplus system/manager <<!
alter user tpcc temporary tablespace temp;
quit;
!

svrmgrl <<!
connect internal
alter tablespace temp
default storage (initial 20M next 20M pctincrease 0);
exit;
!
!

benchdb.sh

#!/bin/ksh
#
# benchdb.sh 8030100 98/7/7 15:45 vmakhija
# Copyr (c) 1998 Oracle
#
#
#=====  

# Copyright (c) 1997 Oracle Corp. Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# FILENAME  

# benchdb.sh  

# DESCRIPTION  

# Usage: benchdb.sh [options]  

# -n do not create new tpcc database  

# -c do not run catalog scripts  

#=====  

#
setenv

while [ "$#" != "0" ]
do
case $1 in
-n) shift
NO_CREATE="y"  

;;
-c) shift
NO_CAT="y"  

;;
-s) shift
SKIP="y"  

;;
*) echo "Bad arg: $1"  

exit 1;  

;;
esac
done

#
# Create database if NO_CREATE unset
#
if [ "$NO_CREATE" = "" ]
then
svrmgrl <<!
set echo on
connect internal
startup pfile=$TPCC_ADMIN/p_create.ora nomount
create database tpcc controlfile reuse maxdatafiles 700
datafile '/dev/rlvsys1' size 1337M reuse
logfile '/dev/rlvlog1' size 2047M reuse,  

'/dev/rlvlog2' size 2047M reuse;
exit
!
#
# Create more rollback segments
#
svrmgrl <<!
connect internal
create rollback segment s1 storage (initial 200k minextents 2 next 200k);
create rollback segment s2 storage (initial 200k minextents 2 next 200k);
create rollback segment s3 storage (initial 200k minextents 2 next 200k);
create rollback segment s4 storage (initial 200k minextents 2 next 200k);
create rollback segment s5 storage (initial 200k minextents 2 next 200k);
create rollback segment s6 storage (initial 200k minextents 2 next 200k);
create rollback segment s7 storage (initial 200k minextents 2 next 200k);
create rollback segment s8 storage (initial 200k minextents 2 next 200k);
create rollback segment s9 storage (initial 200k minextents 2 next 200k);
create rollback segment s10 storage (initial 200k minextents 2 next 200k);
create rollback segment s11 storage (initial 200k minextents 2 next 200k);
create rollback segment s12 storage (initial 200k minextents 2 next 200k);
create rollback segment s13 storage (initial 200k minextents 2 next 200k);
create rollback segment s14 storage (initial 200k minextents 2 next 200k);
create rollback segment s15 storage (initial 200k minextents 2 next 200k);
create rollback segment s16 storage (initial 200k minextents 2 next 200k);
create rollback segment s17 storage (initial 200k minextents 2 next 200k);
create rollback segment s18 storage (initial 200k minextents 2 next 200k);
create rollback segment s19 storage (initial 200k minextents 2 next 200k);
create rollback segment s20 storage (initial 200k minextents 2 next 200k);
create rollback segment s21 storage (initial 200k minextents 2 next 200k);
create rollback segment s22 storage (initial 200k minextents 2 next 200k);
create rollback segment s23 storage (initial 200k minextents 2 next 200k);
create rollback segment s24 storage (initial 200k minextents 2 next 200k);
create rollback segment s25 storage (initial 200k minextents 2 next 200k);
create rollback segment s26 storage (initial 200k minextents 2 next 200k);
create rollback segment s27 storage (initial 200k minextents 2 next 200k);
create rollback segment s28 storage (initial 200k minextents 2 next 200k);
create rollback segment s29 storage (initial 200k minextents 2 next 200k);
create rollback segment s30 storage (initial 200k minextents 2 next 200k);
shutdown;
exit;
!
fi
#
# Startup database with params file that includes new rollback segments
#
svrmgrl <<!
connect internal
startup pfile=$TPCC_ADMIN/p_build.ora;
connect system/manager
create tablespace temp datafile
'/dev/rlvtemp1' size 2047M reuse
default storage
(initial 20M next 20M pctincrease 0 maxextents unlimited);
exit;
!
#
# Add tablespaces in parallel
#
if [ "$SKIP" = "" ]
then
addts.sh items /dev/rlvitem 31M 2M &
addts.sh ware /dev/rlvware 127M 1M &
addts.sh stocks /dev/rlvstock1 1087M 543M &
addts.sh cust /dev/rlvcust1 1471M 735M &
addts.sh nord /dev/rlvnord1 831M 83M &
addts.sh iord1 /dev/rlvi1ord1 2106M 105M &
addts.sh iord2 /dev/rlvi2ord1 703M 35M &
addts.sh icust1 /dev/rlvi1cus1 4703M 235M &
addts.sh istk /dev/rlvistk1 5471M 273M &
addts.sh ord /dev/rlvord1 7295M 729M &
addts.sh ordl /dev/rlvordl1 9919M 495M &
addroll.sh /dev/rlvroll1 223M &
addts.sh hist /dev/rlvhist1 10495M 524M &
addts.sh icust2 /dev/rlvi2cus1 1951M 97M &
fi
wait
#
# Add datafiles to tablespaces in parallel
#
addfs.sh roll /dev/rlvroll 223M 1
wait
addfs.sh cust /dev/rlvcust 1471M 111
wait
addfs.sh hist /dev/rlvhist 10495M 1
wait
addfs.sh ord /dev/rlvord 7295M 1
wait
addfs.sh nord /dev/rlvnord 831M 1
wait
addfs.sh istk /dev/rlvistk 5471M 1
wait
addfs.sh ordl /dev/rlvordl 9919M 26
wait
addfs.sh stocks /dev/rlvstock 1087M 186
wait
addfs.sh icust2 /dev/rlvi2cus 1951M 3
wait
addfs.sh iord1 /dev/rlvi1ord 2106M 3
wait
addfs.sh iord2 /dev/rlvi2ord 703M 17
wait
addfs.sh temp /dev/rlvtemp 2047M 29
wait
#
# run catalog if NO_CAT unset
#

```

```

if [ "$SNO_CAT" = "" ]
then
svrmgrl <<|
set echo off;
connect sys/change_on_install;
@?/rdbs/admin/catalog;
@?/rdbs/admin/catproc;
@?/rdbs/admin/catparr;
exit;
!
fi

benchsetup.sh

#!/bin/ksh

# benchsetup 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
# =====+
# Copyright (c) 1998 Oracle Corp. Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====+
# NAME
# benchsetup
# DESCRIPTION
# Usage: benchsetup.sh [options]
# =====+
#
# setenv

STEP=0
START=0
END=0
CONTINUE=1
PROGRAM=$0

function usage {
echo ""
echo "Usage: SPROGNAME [<start> <stop>] [<start>] [-step <stepno>]"
echo " [<start> <stop>] - allows user to run a specified"
echo " range of steps."
echo " [<start>] - runs from step number <start> till"
echo " the end of the script."
echo " [-step <stepno>] - runs only step number <stepno> and"
echo " then stops."
echo ""
echo " STEP FUNCTION"
echo "-----"
echo " 0 Create DB."
echo " 1 Create user tpcc."
echo " 2 Create warehouse table."
echo " 3 Create district table."
echo " 4 Create history table."
echo " 5 Create Orders table."
echo " 6 Create New-order table."
echo " 7 Create Orderline table."
echo " 8 Create Item table."
echo " 9 Create Customer table."
echo " 10 Create Stock table."
echo " 11 Create rollback segments."
echo " 12 Load New-order."
echo " 13 Load History."
echo " 14 Load Order/Orderline."
echo " 15 Load Warehouse."
echo " 16 Load District."
echo " 17 Load Item."
echo " 18 Load Customer."
echo " 19 Load Stock"
echo " 20 Alter temp space."
echo " 21 Create Warehouse index."
echo " 22 Create District index."
echo " 23 Create Item index."
echo " 24 Create Customer index."
echo " 25 Create Customer2 index."
echo " 26 Create Stock index."
echo " 27 Create Orders index."
echo " 28 Create Orders2 index."
echo " 29 Create New-order index."
echo " 30 Create Orderline index."
echo " 31 Re-alter temp space."
echo " 32 Analyze."
echo " 33 Create TPC-C reports tables."
echo " 34 Create stored proc."
echo " 35 Space rpts / etc."
echo " 36 Alter extents and Lock tables."
echo " 37 Run catalog scripts."
echo " 38 Shutdown database."
echo "-----"
}

exit 1;

function runnable {
if [ -a ".stop" ]
then

```

```

exit 1;
fi
if [ $STEP -ge $START ]
then
if [ $STEP -le $END ]
then
STEP=`expr $STEP + 1`;
return 0;
else
if [ $CONTINUE = 0 ]
then
STEP=`expr $STEP + 1`;
return 0;
fi
fi
STEP=`expr $STEP + 1`;
return 1;
}

case $# in
0) usage
CONTINUE=0
;;
1) case $1 in
-h) usage
;;
*) START=$1
CONTINUE=0
;;
esac
;;
2) case $1 in
-step) shift
START=$1
END=$1
CONTINUE=1
;;
*) START=$1
shift
END=$1
CONTINUE=1
;;
esac
;;
*) usage
;;
esac

if [ ! -d $BUILD_HOME ]
then
mkdir $BUILD_HOME
fi

if [ ! -d $LOAD_SCRIPTS ]
then
mkdir $LOAD_SCRIPTS
fi

if [ ! -d $SOUTDIR ]
then
mkdir $SOUTDIR
fi

date

if runnable
then
${LOAD_SCRIPTS}/benchdb.sh > ${OUTDIR}/benchdb.out 2>&1
echo "Switching Logs ..."
${TPCC_UTILS}/switchlog.sh >> ${OUTDIR}/switchlog.out 2>&1
fi

if runnable
then
echo "Creating user ..."
${LOAD_SCRIPTS}/create_user.sh > ${OUTDIR}/create_user.out 2>&1
fi

if runnable
then
echo "Creating warehouse ..."
${LOAD_SCRIPTS}/create_ware.sh > ${OUTDIR}/create_ware.out 2>&1
fi

if runnable
then
echo "Creating district ..."
${LOAD_SCRIPTS}/create_dist.sh > ${OUTDIR}/create_dist.out 2>&1
fi

if runnable
then
echo "Creating history ..."
${LOAD_SCRIPTS}/create_hist.sh > ${OUTDIR}/create_hist.out 2>&1
fi

```

<pre> if runnable then echo "Creating orders ..." \${LOAD_SCRIPTS}/create_ordr.sh > \${OUTDIR}/create_ordr.out 2>&1 fi if runnable then echo "Creating new-order ..." \${LOAD_SCRIPTS}/create_nord.sh > \${OUTDIR}/create_nord.out 2>&1 fi if runnable then echo "Creating order-line ..." \${LOAD_SCRIPTS}/create_ordl.sh > \${OUTDIR}/create_ordl.out 2>&1 fi if runnable then echo "Creating item ..." \${LOAD_SCRIPTS}/create_item.sh > \${OUTDIR}/create_item.out 2>&1 fi if runnable then echo "Creating customer ..." \${LOAD_SCRIPTS}/create_cust.sh > \${OUTDIR}/create_cust.out 2>&1 & fi if runnable then echo "Creating stock ..." \${LOAD_SCRIPTS}/create_stok.sh > \${OUTDIR}/create_stok.out 2>&1 & fi wait if runnable then echo "Creating rollback segment ..." \${LOAD_SCRIPTS}/tpcc_rol.sh > \${OUTDIR}/tpcc_rol.out 2>&1 & fi echo "Switching Logs ..." \${TPCC_UTILS}/switchlog.sh >> \${OUTDIR}/switchlog.out 2>&1 if runnable then echo "Loading new-order ..." \${LOAD_SCRIPTS}/load_nord.sh > \${OUTDIR}/load_nord.out 2>&1 fi if runnable then echo "Loading history ..." \${LOAD_SCRIPTS}/load_hist.sh > \${OUTDIR}/load_hist.out 2>&1 fi if runnable then echo "Loading orders and order-line ..." \${LOAD_SCRIPTS}/load_ordr.sh > \${OUTDIR}/load_ordr.out 2>&1 fi echo "Switching Logs ..." \${TPCC_UTILS}/switchlog.sh >> \${OUTDIR}/switchlog.out 2>&1 if runnable then echo "Loading warehouse ..." \${LOAD_SCRIPTS}/load_ware.sh > \${OUTDIR}/load_ware.out 2>&1 fi if runnable then echo "Loading district ..." \${LOAD_SCRIPTS}/load_dist.sh > \${OUTDIR}/load_dist.out 2>&1 fi if runnable then echo "Loading item ..." \${LOAD_SCRIPTS}/load_item.sh > \${OUTDIR}/load_item.out 2>&1 fi if runnable then echo "Loading customer ..." \${LOAD_SCRIPTS}/load_cust.sh > \${OUTDIR}/load_cust.out 2>&1 fi if runnable then echo "Loading stock ..." \${LOAD_SCRIPTS}/load_stok.sh > \${OUTDIR}/load_stok.out 2>&1 fi </pre>	<pre> wait echo "Switching Logs ..." \${TPCC_UTILS}/switchlog.sh >> \${OUTDIR}/switchlog.out 2>&1 if runnable then echo "Alter temp ..." \${LOAD_SCRIPTS}/alter_temp.sh > \${OUTDIR}/alter_temp.out 2>&1 fi if runnable then echo "Creating warehouse index ..." \${LOAD_SCRIPTS}/create_iware.sh > \${OUTDIR}/create_iware.out 2>&1 fi if runnable then echo "Creating district index ..." \${LOAD_SCRIPTS}/create_idist.sh > \${OUTDIR}/create_idist.out 2>&1 fi if runnable then echo "Creating item index ..." \${LOAD_SCRIPTS}/create_iitem.sh > \${OUTDIR}/create_iitem.out 2>&1 fi if runnable then echo "Creating customer index ..." \${LOAD_SCRIPTS}/create_icust.sh > \${OUTDIR}/create_icust.out 2>&1 fi if runnable then echo "Creating customer2 index ..." \${LOAD_SCRIPTS}/create_icust2.sh > \${OUTDIR}/create_icust2.out 2>&1 fi if runnable then echo "Creating stock index ..." \${LOAD_SCRIPTS}/create_istok.sh > \${OUTDIR}/create_istok.out 2>&1 fi if runnable then echo "Creating orders index ..." \${LOAD_SCRIPTS}/create_iordr.sh > \${OUTDIR}/create_iordr.out 2>&1 fi if runnable then echo "Creating orders2 index ..." \${LOAD_SCRIPTS}/create_iordr2.sh > \${OUTDIR}/create_iordr2.out 2>&1 fi if runnable then echo "No need to create inord" #\${LOAD_SCRIPTS}/create_inord.sh > \${OUTDIR}/create_inord.out 2>&1 fi if runnable then echo "No need to create iordl" #\${LOAD_SCRIPTS}/create_iordl.sh > \${OUTDIR}/create_iordl.out 2>&1 fi if runnable then echo "Re-alter temp ..." \${LOAD_SCRIPTS}/realter_temp.sh > \${OUTDIR}/realter_temp.out 2>&1 fi if runnable then echo "Analyze ..." sqlplus tpcc/tpcc @\${TPCC_SQL}/tpcc_ana > \${OUTDIR}/tpcc_ana.out 2>&1 fi if runnable then echo "Creating report tables ..." \${LOAD_SCRIPTS}/tpcc_reports.sh > \${OUTDIR}/tpcc_reports.out 2>&1 fi if runnable then echo "Creating stored procs ..." \${LOAD_SCRIPTS}/tpcc_stored_proc.sh > \${OUTDIR}/tpcc_stored_prod.out 2>&1 \${TPCC_UTILS}/create_cache_views.sh > \${OUTDIR}/create_cache_views.out 2>&1 fi if runnable then </pre>
--	--

```

echo "Space rpts / etc. ..."
${LOAD_SCRIPTS}/tpcc_misc.sh > ${OUTDIR}/tpcc_misc.out 2>&1
fi

if runnable
then
echo "Alter extents and lock ..."
${LOAD_SCRIPTS}/alter.sh > ${OUTDIR}/alter.out 2>&1
${LOAD_SCRIPTS}/altundef.sh > ${OUTDIR}/altundef.out 2>&1
${TPCC_UTILS}/dml.sh > ${OUTDIR}/dml.out 2>&1
fi

if runnable
then
echo "Running catalog scripts ..."
${LOAD_SCRIPTS}/cat.sh > ${OUTDIR}/cat.out 2>&1
fi

if runnable
then
svrmgrl <<!
connect internal;
alter system switch logfile;
alter system switch logfile;
shutdown;
exit;
!
fi

date

```

cat.sh

```

#!/bin/ksh

# benchsetup 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# NAME
# benchsetup
# DESCRIPTION
# Usage: benchsetup.sh [options]
#
#
# .setenv

svrmgrl <<!
set echo off;
connect sys/change_on_install;
@ ?/rdbms/admin/catparr;
exit;
!

```

create cust.sh

```

#!/bin/ksh

# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
# .setenv

sqlplus tpcc/tpcc @cust

```

create dist.sh

```

#!/bin/ksh

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |

```

```

# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
# .setenv

sqlplus tpcc/tpcc @dist

```

create hist.sh

```

#!/bin/ksh

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
# .setenv

sqlplus tpcc/tpcc @hist

```

create icust.sh

```

#!/bin/ksh

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
# .setenv

sqlplus tpcc/tpcc @icust

```

create icust2.sh

```

#!/bin/ksh

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
# .setenv

sqlplus tpcc/tpcc @icust2

```

create idist.sh

```

#!/bin/ksh

```

```

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @idist

create iitem.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @iitem

create iordr.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @iordr

create iordr2.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @iordr2

```

```

create istok.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @istok

create.item.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @item

create iware.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

sqlplus tpcc/tpcc @iware

create nord.sh

#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
=====
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#
=====
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
#
.setenv

```

```
sqlplus tpcc/tpcc @nord
```

create ordl.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#=====#
#
# setenv
```

```
sqlplus tpcc/tpcc @ordl
```

create ordr.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#=====#
#
# setenv
```

```
sqlplus tpcc/tpcc @ordr
```

create stok.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#=====#
#
# setenv
```

```
sqlplus tpcc/tpcc @stok
```

create user.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#=====#
#
```

```
. setenv
```

```
svrmgrl <<!
```

```
rem
rem =====#
rem Copyright (c) 1997 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====#
rem FILENAME
rem tpcc_user.sql
rem DESCRIPTION
rem Create user for TPC-C database.
rem =====#
rem
```

```
rem
rem Create TPCC userid and connect to it.
rem
connect internal;
grant connect,resource,unlimited tablespace to tpcc identified by tpcc;
alter user tpcc temporary tablespace temp;
connect tpcc/tpcc;
exit;
```

```
!
```

create ware.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# create_<obj>.sh
# DESCRIPTION
# Usage: create_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#=====#
#
# setenv
```

```
sqlplus tpcc/tpcc @ware
```

dml.sh

```
#
# $Header: dml.sh 7030100.1 96/05/02 10:22:52 plai Generic<base> $ Copyr (c) 1995 Oracle
#
#=====#
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# FILENAME
# dml.sh
# DESCRIPTION
# Disable table locks for TPC-C tables.
# USAGE
# dml.sh
#=====#/
```

```
sqlplus tpcc/tpcc <<!  
alter table warehouse disable table lock;  
alter table district disable table lock;  
alter table customer disable table lock;  
alter table history disable table lock;  
alter table item disable table lock;  
alter table stock disable table lock;  
alter table orders disable table lock;  
alter table new_order disable table lock;  
alter table order_line disable table lock;  
quit;
```

```
!
```

load cust.sh

```
#!/bin/ksh
#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
#=====#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
#=====#
# NAME
```

```

# load_<obj>.sh
# DESCRIPTION
# Usage: load_<obj>.sh [options]
#
# =====
#
setenv

#
# Load customer table (in parallel with loading stock table)
#
I=1
SW=1
INC=53
let EW=$SW+$INC-1
J=1
X=$J
while [ $J -le 10 ]
do
  let X=$J*10
  while [ $I -le $X ]
  do
    echo "j = $J, x = $X, sw = $SW, ew = $EW"
    tpcload -M $MULT -c -b $SW -e $EW > ${OUTDIR}/cust${I}.out 2>&1 &
    I=`expr $I + 1`
    SW=`expr $SW + $INC`
    EW=`expr $EW + $INC`
  done
  wait
  J=`expr $J + 1`
done

#INC=20
#let EW=$SW+$INC-1
#J=1
#while [ $J -le 10 ]
#do
#echo "j = $J, i = $I, sw = $SW, ew = $EW"
# print "tpcload -M $MULT -c -b $SW -e $EW > ${OUTDIR}/cust${I}.out 2>&1 &"
# I=`expr $I + 1`
# SW=`expr $SW + $INC`
# EW=`expr $EW + $INC`
# J=`expr $J + 1`
#done

wait

#! /bin/ksh

# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
# =====
#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====
# NAME
# load_<obj>.sh
# DESCRIPTION
# Usage: load_<obj>.sh [options]
#
# =====
#
setenv

tpcload -M $MULT -d

#! /bin/ksh

#
# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle Corp.
#
# =====
#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====
# FILENAME
# pload.sh
# DESCRIPTION
# Usage: load_<obj>.sh [options]
# -mu <multiplier> (# of warehouses)
#
# =====
#
setenv

if echo "c" | grep c >/dev/null 2>&1; then
  N='-n'
else
  C='^c'

```

load dist.sh

load hist.sh

load item.sh

```

fi
export N C

while [ "$#" != "0" ]
do
  case $1 in
    -mu) shift
      if [ "$1" != "" ]
      then
        MULT=$1
        shift
      fi
      ;;
    -nd) shift
      NO_DB="y"
      ;;
    -nt) shift
      NO_TAB="y"
      ;;
    -nx) shift
      NO_IND="y"
      ;;
    *) echo "Bad arg: $1"
      exit 1;
      ;;
  esac
done

if [ "$MULT" = "" ]
then
  echo $N "Database multiplier (# of warehouses)? [1]" $C
  read MULT
  if [ "$MULT" = "" ]
  then
    MULT=1
  fi
fi

if [ ! -d $BUILD_HOME ]
then
  mkdir $BUILD_HOME
fi

if [ ! -d $LOAD_SCRIPTS ]
then
  mkdir $LOAD_SCRIPTS
fi

if [ ! -d $LDIR ]
then
  mkdir $LDIR
fi

if [ ! -d $OUTDIR ]
then
  mkdir $OUTDIR
fi
#
# Load history table
#
I=1
SW=1
INC=53
let EW=$SW+$INC-1
J=1
X=$J
while [ $J -le 5 ]
do
  let X=$J*20
  while [ $I -le $X ]
  do
    echo "j = $J, x = $X, sw = $SW, ew = $EW"
    tpcload -M $MULT -h -b $SW -e $EW > ${LDIR}/hist${I}.dat 2> ${OUTDIR}/hist${I}.out &
    I=`expr $I + 1`
    SW=`expr $SW + $INC`
    EW=`expr $EW + $INC`
  done
  wait
  J=`expr $J + 1`
done
wait

#! /bin/ksh

# load_<obj>.sh 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
# =====
#
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====

```



```

fi
if [ ! -d $OUTDIR ]
then
mkdir $OUTDIR
fi
#
# Load order and order-line table
#
i=1
$W=1
$INC=53
let EW=$$W+$INC-1
J=1
X=$J
while [ $J -le 5 ]
do
let X=$J*20
while [ $I -le $X ]
do
echo "j = $J, x = $X, sw = $$W, ew = $$EW"
tpccload -M $MULT -o ${LDIR}/ordline${I}.dat -b $$W -e $$EW > \
${LDIR}/order${I}.dat 2> ${OUTDIR}/order${I}.out &
I=`expr $I + 1`
$W=`expr $$W + $INC`
$EW=`expr $$EW + $INC`
done
wait
J=`expr $J + 1`
done
done
wait

load_stok.sh

#!/bin/ksh

# load_<obj> 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
#=====  

# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# NAME  

# load_<obj>.sh  

# DESCRIPTION  

# Usage: load_<obj>.sh [options]  

#=====  

#  

. setenv
#
# Load stock table (in parallel with loading customer table)
#
i=1
$SI=1
$EI=2500
$INC=2500
while [ $I -le 40 ]
do
tpccload -M $MULT -S -j $SI -k $EI > ${OUTDIR}/stk${I}.out 2>&1 &
I=`expr $I + 1`
$SI=`expr $SI + $INC`
$EI=`expr $EI + $INC`
done
done
wait

load_ware.sh

#!/bin/ksh

# load_<obj> 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
#=====  

# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# NAME  

# load_<obj>.sh  

# DESCRIPTION  

# Usage: load_<obj>.sh [options]  

#=====  

#  

. setenv

tpccload -M $MULT -w

```

```

realter_temp.sh

#!/bin/ksh

# realter_temp 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
#=====  

# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# NAME  

# realter_temp  

# DESCRIPTION  

# Usage: realter_temp.sh [options]  

#=====  

#  

. setenv

svrmgrl <<!  

connect internal  

alter tablespace temp  

default storage (initial 20K next 20K pctincrease 50);  

exit;
!

switchlog.sh

#
# $Header: switchlog.sh 7030100.1 96/05/02 10:20:11 plai Generic<base> $ Copyr (c) 1995 Oracle
#
#=====  

# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# FILENAME  

# switchlog.sh  

# DESCRIPTION  

# Switch to next log file twice.  

# USAGE  

# switchlog.sh  

#=====*//

svrmgrl lmode=y <<!  

connect internal;  

alter system switch logfile;  

alter system switch logfile;  

exit;
!

tpcc_rol.sh

#!/bin/ksh
#
#
#=====  

# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |  

# OPEN SYSTEMS PERFORMANCE GROUP |  

# All Rights Reserved |  

#=====  

# FILENAME  

# tpccrol.sh  

# DESCRIPTION  

# Script file for creating the roll;back segments.  

#=====  

#  

. setenv

svrmgrl <<!  

connect internal;  

@$LOAD_SCRIPTS/tpcc_rol;  

exit;
!

tpcc_rol.sql

rem
rem=====  

rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |  

rem OPEN SYSTEMS PERFORMANCE GROUP |  

rem All Rights Reserved |  

rem=====  

rem FILENAME  

rem tpcc_rol.sql  

rem DESCRIPTION  

rem Create rollback segments for TPCC database.  

rem=====  


```



```

STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t659
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t660
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t661
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t662
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t663
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t664
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t665
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t666
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t667
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t668
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t669
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t670
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t671
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t672
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t673
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t674
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t675
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t676
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t677
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t678
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t679
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t680
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t681
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t682
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t683
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t684
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t685
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t686
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t687
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t688
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t689
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t690
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t691
TABLESPACE roll

```

```

STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t692
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t693
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t694
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t695
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t696
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t697
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t698
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t699
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
CREATE ROLLBACK SEGMENT t700
TABLESPACE roll
STORAGE (initial 100K next 100K minextents 2);
host date;

Exit;

```

tpcc stored proc.sh

```

#!/bin/ksh

# tpcc_stored_proc 80301 98/7/7 15:45 vmakhija
# Copyright (c) 1998 Oracle
#
# =====+
# Copyright (c) 1998 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====+
# NAME
# tpcc_stored_proc
# DESCRIPTION
# Usage: tpcc_stored_proc.sh [options]
# =====+
#
. setenv

sqlplus tpcc/tpcc @$TPCC_BLOCKS/views
sqlplus tpcc/tpcc @$TPCC_BLOCKS/pay
sqlplus tpcc/tpcc @$TPCC_BLOCKS/payz
sqlplus tpcc/tpcc @$TPCC_BLOCKS/initpay
sqlplus tpcc/tpcc @$TPCC_BLOCKS/tkvcinim

```

undml.sh

```

#
# $Header: undml.sh 7030100.2 96/05/02 10:29:30 plai Generic<base> $ Copyr (c) 1995 Oracle
#
# =====+
# Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
# OPEN SYSTEMS PERFORMANCE GROUP |
# All Rights Reserved |
# =====+
# FILENAME
# undml.sh
# DESCRIPTION
# Enable table locks for TPC-C tables.
# USAGE
# undml.sh
# =====+*/

sqlplus tpcc/tpcc <<!  

alter table warehouse enable table lock;  

alter table district enable table lock;  

alter table customer enable table lock;  

alter table history enable table lock;  

alter table item enable table lock;  

alter table stock enable table lock;  

alter table orders enable table lock;  

alter table new_order enable table lock;  

alter table order_line enable table lock;  

quit;

```

C.2 SQL Scripts

cust.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem tpcc_tab2.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem drop cluster ccluster including tables;
rem drop table customer;

set timing on

rem
rem CUSTOMER table
rem
rem hash is (c_w_id * 30000 + c_d_id * 3000 + c_id)

create cluster ccluster (
  c_id number(5,0),
  c_d_id number(2,0),
  c_w_id number(5,0)
)
  single table
hashkeys 159000000
hash is ((c_id * 53000) + (c_w_id * 10) + c_d_id)
size 850
intrans 3
pctfree 0
tablespace cust
storage (buffer_pool recycle);

create table customer (
  c_id number(5,0),
  c_d_id number(2,0),
  c_w_id number(5,0),
  c_discount number,
  c_credit char(2),
  c_last varchar2(16),
  c_first varchar2(16),
  c_credit_lim number,
  c_balance number,
  c_ytd_payment number,
  c_payment_cnt number,
  c_delivery_cnt number,
  c_street_1 varchar2(20),
  c_street_2 varchar2(20),
  c_city varchar2(20),
  c_state char(2),
  c_zip char(9),
  c_phone char(16),
  c_since date,
  c_middle char(2),
  c_data varchar2(500)
)
cluster ccluster (c_id, c_d_id, c_w_id);

rem
rem done
rem

exit;
```

dist.sql

```
Rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem dist.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====+
rem
rem
rem DROP all first
```

```
rem
rem drop table district;
rem drop cluster dcluster including tables;
```

set timing on

```
rem
rem DISTRICT table
rem
```

```
create cluster dcluster (
  d_w_id number(5,0),
  d_id number(2,0)
)
  single table
hashkeys 32000
hash is (d_w_id) * 10 + d_id
size 1536
intrans 3
pctfree 0
tablespace ware;
```

```
create table district (
  d_id number(2,0),
  d_w_id number(5,0),
  d_ytd number,
  d_tax number,
  d_next_o_id number,
  d_name varchar2(10),
  d_street_1 varchar2(20),
  d_street_2 varchar2(20),
  d_city varchar2(20),
  d_state char(2),
  d_zip char(9)
)
```

```
cluster dcluster (d_w_id, d_id);
```

```
rem
rem done
rem
```

exit;

hist.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem hist.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem drop table history;

set timing on

rem
rem HISTORY table
rem

create table history (
  h_c_id number,
  h_c_d_id number,
  h_c_w_id number,
  h_d_id number,
  h_w_id number,
  h_date date,
  h_amount number,
  h_data varchar2(24)
)
  tablespace hist
intrans 4
pctfree 5
storage (freelist groups 20 freelists 20 minextents 40
  buffer_pool recycle );

rem
rem done
rem

exit;
```

icust.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem icust.sql
rem DESCRIPTION
rem Create customer index for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem drop index icustomer;
set timing on
rem
rem ICUST1 index
rem
rem
rem create unique index icustomer on customer(c_w_id, c_d_id, c_id)
rem tablespace icust1
rem initrans 3
rem parallel 6
rem pctfree 1
rem storage (freelist groups 13 freelists 22);
rem
rem
rem done
rem
rem
rem exit;
```

icust2.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem icust2.sql
rem DESCRIPTION
rem Create customer index 2 for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem alter table customer enable table lock;
rem drop index icustomer2;
set timing on
rem
rem ICUST2 index
rem
rem
rem create unique index icustomer2 on customer(c_last, c_d_id, c_w_id, c_first)
rem tablespace icust2
rem initrans 3
rem parallel 6
rem pctfree 1
rem storage (freelist groups 13 freelists 22);
rem
rem
rem done
rem
rem
rem exit;
```

idist.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem dist.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====+
rem
rem
```

```
rem
rem DROP all first
rem
rem drop index idistrict;
set timing on
rem
rem DISTRICT index
rem
rem
rem create unique index idistrict on district(d_w_id, d_id)
rem tablespace ware
rem initrans 3
rem pctfree 5;
rem
rem done
rem
rem
rem exit;
```

item.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem item.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem drop index item;
set timing on
rem
rem ITEM index
rem
rem
rem create unique index item on item(i_id)
rem tablespace items
rem initrans 4
rem pctfree 5
rem storage (freelist groups 13 freelists 22
rem buffer_pool keep);
rem
rem done
rem
rem
rem exit;
```

iordr.sql

```
rem
rem =====+
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====+
rem FILENAME
rem iordr.sql
rem DESCRIPTION
rem Create orders index for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem drop index iorders;
set timing on
rem
rem alter table orders enable table lock;
rem ORDERS index
rem
rem
rem create unique index iorders on orders(o_w_id, o_d_id, o_id)
rem tablespace iord1
rem initrans 3
rem parallel 25
rem pctfree 1
rem storage (freelist groups 20 freelists 20 );
rem
rem alter table orders disable table lock;
rem
rem done
```

```

rem
exit;

                                iorder2.sql

rem
=====+
rem   Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem   OPEN SYSTEMS PERFORMANCE GROUP |
rem   All Rights Reserved |
rem =====+
rem FILENAME
rem   iorder2.sql
rem DESCRIPTION
rem   Create orders index 2 for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem   drop index iorders2;

set timing on

rem
rem ORDERS index 2
rem
create unique index iorders2 on orders(o_c_id, o_d_id, o_w_id, o_id)
tablespace iord2
initrans 4
parallel 25
pctfree 25
storage (freelist groups 20 freelists 20 minextents 120);

rem
rem done
rem
exit;

                                istok.sql

rem
=====+
rem   Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem   OPEN SYSTEMS PERFORMANCE GROUP |
rem   All Rights Reserved |
rem =====+
rem FILENAME
rem   istok.sql
rem DESCRIPTION
rem   Create stock index for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem   drop index istock;

set timing on

rem
rem STOCK index
rem
create unique index istock on stock(s_i_id, s_w_id)
tablespace istk
initrans 3
parallel 8
pctfree 1
storage (freelist groups 13 freelists 22);

rem
rem done
rem
exit;

                                item.sql

rem
=====+
rem   Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem   OPEN SYSTEMS PERFORMANCE GROUP |
rem   All Rights Reserved |
rem =====+
rem FILENAME
rem   item.sql

```

```

rem DESCRIPTION
rem   Create ITEM table for TPC-C database.
rem =====+
rem
rem
rem DROP item cluster and table
rem
rem   drop cluster icluster including tables;
rem   drop table item;

rem
rem   set timing on;

rem
rem ITEM table
rem
create cluster icluster (
  i_id      number (6,0)
)
single
table

hashkeys 100000
hash is i_id
size 120
initrans 3
pctfree 0
tablespace items
storage (buffer_pool keep);

create table item (
  i_id      number(6,0),
  i_name    varchar2(24),
  i_price   number,
  i_data    varchar2(50),
  i_im_id   number
)
cluster icluster(i_id);

rem
rem done
rem
exit;

                                iware.sql

rem
=====+
rem   Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem   OPEN SYSTEMS PERFORMANCE GROUP |
rem   All Rights Reserved |
rem =====+
rem FILENAME
rem   iware.sql
rem DESCRIPTION
rem   Create warehouse index for TPC-C database.
rem =====+
rem
rem
rem DROP all first
rem
rem   drop index iwarehouse;

set timing on

rem
rem WAREHOUSE index
rem
create unique index iwarehouse on warehouse (w_id)
tablespace ware
initrans 3
pctfree 1;

rem
rem done
rem
exit;

                                nord.sql

rem
=====+
rem   Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem   OPEN SYSTEMS PERFORMANCE GROUP |
rem   All Rights Reserved |
rem =====+
rem FILENAME
rem   nord.sql
rem DESCRIPTION
rem   Create customer table for TPC-C database.
rem =====+
rem

```



```

rem
rem DROP all first
rem
rem      alter table new_order enable table lock;
rem      drop table new_order;

set timing on

rem
rem NEW_ORDER table
rem
create table new_order (
  no_w_id      number,
  no_d_id      number,
  no_o_id      number,
                constraint inord primary key (no_w_id, no_d_id, no_o_id)
)
  organization index tablespace nord
initrans 4
pctfree 5
storage ( freelist groups 20 freelists 20 minextents 20 );

rem      alter table new_order disable table lock;

rem
rem done
rem
exit;

```

ordl.sql

```

rem
rem =====+
rem      Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem      OPEN SYSTEMS PERFORMANCE GROUP |
rem      All Rights Reserved |
rem =====+

```

```

rem FILENAME
rem      ordl.sql
rem DESCRIPTION
rem      Create customer table for TPC-C database.
rem =====+
rem

```

```

rem
rem DROP all first
rem
rem      drop table order_line;

```

```

set timing on

rem
rem ORDER_LINE table
rem
create table order_line (
  ol_w_id      number,
  ol_d_id      number,
  ol_o_id      number,
  ol_number    number,
  ol_i_id      number,
  ol_delivery_d date,
  ol_amount    number,
  ol_supply_w_id number,
  ol_quantity  number,
  ol_dist_info char(24),
                constraint iordl primary key (ol_w_id, ol_d_id, ol_o_id, ol_number)
)
  organization index tablespace ordl
initrans 4
pctfree 5
storage ( freelist groups 20 freelists 20 minextents 177 );

rem
rem done
rem
exit;

```

ordr.sql

```

rem
rem =====+
rem      Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem      OPEN SYSTEMS PERFORMANCE GROUP |
rem      All Rights Reserved |
rem =====+

```

```

rem FILENAME
rem      ordr.sql
rem DESCRIPTION
rem      Create customer table for TPC-C database.
rem =====+
rem

```

```

rem
rem DROP all first
rem
rem      drop table orders;

set timing on

rem
rem ORDERS table
rem
create table orders (
  o_id      number,
  o_w_id    number,
  o_d_id    number,
  o_c_id    number,
  o_carrier_id number,
  o_ol_cnt  number,
  o_all_local number,
  o_entry_d date
)
  tablespace ord
initrans 4
pctfree 5
storage ( freelist groups 43 freelists 19);

rem
rem done
rem
exit;

```

stok.sql

```

rem
rem =====+
rem      Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem      OPEN SYSTEMS PERFORMANCE GROUP |
rem      All Rights Reserved |
rem =====+

```

```

rem FILENAME
rem      tpcc_tab3.sql
rem DESCRIPTION
rem      Create stock table for TPC-C database.
rem =====+
rem

```

```

rem
rem DROP all first
rem
rem      drop cluster scluster including tables;
rem      drop table stock;

```

```

set timing on

rem
rem STOCK table
rem
create cluster scluster (
  s_i_id number(6,0),
  s_w_id number(5,0)
)
  single table
hashkeys 530000000
hash is (s_i_id * 5300 + s_w_id)
size 350
initrans 3
pctfree 0
tablespace stocks
storage (freelist groups 4 freelists 11 buffer_pool keep);

rem

```

```

create table stock (
  s_i_id      number(6,0),
  s_w_id      number(5,0),
  s_quantity  number,
  s_ytd       number,
  s_order_cnt number,
  s_remote_cnt number,
  s_data      varchar2(50),
  s_dist_01   char(24),
  s_dist_02   char(24),
  s_dist_03   char(24),
  s_dist_04   char(24),
  s_dist_05   char(24),
  s_dist_06   char(24),
  s_dist_07   char(24),
  s_dist_08   char(24),
  s_dist_09   char(24),
  s_dist_10   char(24)
)
cluster scluster (s_i_id, s_w_id);

rem

```

```

rem done
rem

```

```

exit;

                                tpcc ana.sql

rem
rem =====
rem Copyright (c) 1995 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====
rem FILENAME
rem tpcc_ana.sql
rem DESCRIPTION
rem Analyze all tables and indexes of TPC-C database.
rem =====
rem

set timing on;
analyze table warehouse compute statistics;
analyze table district compute statistics;
analyze table item estimate statistics;
analyze table history estimate statistics;
analyze table customer estimate statistics;
analyze table stock estimate statistics;
analyze table orders estimate statistics;
analyze table new_order estimate statistics;
analyze table order_line estimate statistics;
analyze cluster icluster estimate statistics;
analyze cluster scluster estimate statistics;
analyze cluster ccluster estimate statistics;
analyze index iwarehouse compute statistics;
analyze index idistrict compute statistics;
analyze index icustomer estimate statistics;
analyze index icustomer2 estimate statistics;
analyze index istock estimate statistics;
analyze index item estimate statistics;
analyze index iorders estimate statistics;
analyze index iorders2 estimate statistics;
analyze index inew_order estimate statistics;
analyze index iorder_line estimate statistics;
quit;

                                ware.sql

rem
rem =====
rem Copyright (c) 1996 Oracle Corp, Redwood Shores, CA |
rem OPEN SYSTEMS PERFORMANCE GROUP |
rem All Rights Reserved |
rem =====
rem FILENAME
rem ware.sql
rem DESCRIPTION
rem Create customer table for TPC-C database.
rem =====
rem

rem DROP all first
rem
rem drop table warehouse;
rem drop cluster wcluster including tables;

set timing on

rem
rem WAREHOUSE table
rem
rem create cluster wcluster (
rem w_id number (5,0)
rem )
rem single table
rem hashkeys 5300
rem hash is w_id
rem size 1536
rem intrans 3
rem pctfree 0
rem tablespaces ware;

rem create table warehouse (
rem w_id number(5,0),
rem w_ytd number,
rem w_tax number,
rem w_name varchar2(10),
rem w_street_1 varchar2(20),
rem w_street_2 varchar2(20),
rem w_city varchar2(20),
rem w_state char(2),
rem w_zip char(9)
rem )
rem cluster wcluster (w_id);

rem

```

```

rem done
rem

exit;

                                C.3 Data Generation Code

                                tpccload.c

#ifdef RCSID
static char *RCSid =
"$Header: tpccload.c 7030100.1 96/05/13 16:20:36 plai Generic<base> $ Copyr (c) 1993 Oracle";
#endif /* RCSID */

/* =====
| Copyright (c) 1994 Oracle Corp, Redwood Shores, CA |
| OPEN SYSTEMS PERFORMANCE GROUP |
| All Rights Reserved |
===== */

| FILENAME
| tpccload.c
| DESCRIPTION
| Load or generate TPC-C database tables.
| Usage: tpccload -M <# of warehouses> [options]
| options: -A load all tables
|          -w load warehouse table
|          -d load district table
|          -c load customer table
|          -i load item table
|          -s load stock table (cluster around s_w_id)
|          -S load stock table (cluster around s_i_id)
|          -h load history table
|          -n load new-order table
|          -o <oline file> load order and order-line table
|          -b <ware#> beginning warehouse number
|          -e <ware#> ending warehouse number
|          -j <item#> beginning item number (with -S)
|          -k <item#> ending item number (with -S)
|          -g generate rows to standard output
| ===== */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <time.h>
#include <sys/types.h>
#include "tpcc.h"

#define DISTARR 10 /* district insert array size */
#define CUSTARR 100 /* customer insert array size */
#define STOCARR 100 /* stock insert array size */
#define ITEMARR 100 /* item insert array size */
#define HISTARR 100 /* history insert array size */
#define ORDEARR 100 /* order insert array size */
#define NEWOARR 100 /* new order insert array size */

#define DISTFAC 10 /* max. district id */
#define CUSTFAC 3000 /* max. customer id */
#define STOCFAC 100000 /* max. stock id */
#define ITEMFAC 100000 /* max. item id */
#define HISTFAC 30000 /* history / warehouse */
#define ORDEFAC 3000 /* order / district */
#define NEWOFAC 900 /* new order / district */

#define C 0 /* constant in non-uniform dist. eqt. */
#define CNUM1 1 /* first constant in non-uniform dist. eqt. */
#define CNUM2 2 /* second constant in non-uniform dist. eqt. */
#define CNUM3 3 /* third constant in non-uniform dist. eqt. */

#define SEED 2 /* seed for random functions */

#define SQLTXTW "INSERT INTO warehouse (w_id, w_ytd, w_tax, w_name, w_street_1, w_street_2, w_city, w_state, w_zip) VALUES (cw_id, 30000000, :w_tax, :w_name, :w_street_1, :w_street_2, :w_city, :w_state, :w_zip)"

#define SQLTXTD "INSERT INTO district (d_id, d_w_id, d_ytd, d_tax, d_next_o_id, d_name, d_street_1, d_street_2, d_city, d_state, d_zip) VALUES (:d_id, :d_w_id, 30000000, :d_tax, 3001, :d_name, :d_street_1, :d_street_2, :d_city, :d_state, :d_zip)"

#define SQLTXTC "INSERT INTO customer (C_ID, C_D_ID, C_W_ID, C_FIRST, C_MIDDLE, C_LAST, C_STREET_1, C_STREET_2, C_CITY, C_STATE, C_ZIP, C_PHONE, C_SINCE, C_CREDIT, C_CREDIT_LIM, C_DISCOUNT, C_BALANCE, C_YTD_PAYMENT, C_PAYMENT_CNT, C_DELIVERY_CNT, C_DATA) VALUES (:c_id, :c_d_id, :c_w_id, :c_first, :c_middle, :c_last, :c_street_1, :c_street_2, :c_city, :c_state, :c_zip, :c_phone, SYSDATE, :c_credit, 5000000, :c_discount, -1000, 1000, 1, :c_data)"

#define SQLTXTH "INSERT INTO history (h_c_id, h_c_d_id, h_c_w_id, h_d_id, h_w_id, h_date, h_amount, h_data) VALUES (:h_c_id, :h_c_d_id, :h_c_w_id, :h_d_id, :h_w_id, SYSDATE, 1000, :h_data)"

```

<pre> #define SQLTXTS "INSERT INTO stock (s_i_id, s_w_id, s_quantity, s_dist_01, s_dist_02, s_dist_03, s_dist_04, s_dist_05, s_dist_06, s_dist_07, s_dist_08, s_dist_09, s_dist_10, s_ytd, s_order_cnt, s_remote_cnt, s_data) \ VALUES (:s_i_id, :s_w_id, :s_quantity, \ :s_dist_01, :s_dist_02, :s_dist_03, :s_dist_04, :s_dist_05, :s_dist_06, \ :s_dist_07, :s_dist_08, :s_dist_09, :s_dist_10, 0, 0, 0, :s_data)" #define SQLXTTI "INSERT INTO item (i_id, i_im_id, i_name, i_price, \ i_data)" #define SQLTXTO1 "INSERT INTO orders (O_ID, O_D_ID, O_W_ID, O_C_ID, O_ENTRY_D, O_CARRIER_ID, O_OL_CNT, O_ALL_LOCAL) \ VALUES (:o_id, :o_d_id, :o_w_id, :o_c_id, \ SYSDATE, :o_carrier_id, :o_ol_cnt, 1)" #define SQLTXTO2 "INSERT INTO orders (O_ID, O_D_ID, O_W_ID, O_C_ID, O_ENTRY_D, O_CARRIER_ID, O_OL_CNT, O_ALL_LOCAL) \ VALUES (:o_id, :o_d_id, :o_w_id, :o_c_id, \ SYSDATE, 1, :o_ol_cnt, 1)" #define SQLXTOL1 "INSERT INTO order_line (OL_O_ID, OL_D_ID, OL_W_ID, OL_NUMBER, OL_DELIVERY_D, OL_I_ID, OL_SUPPLY_W_ID, OL_QUANTITY, OL_AMOUNT, OL_DIST_INFO) \ VALUES (:ol_o_id, :ol_d_id, \ :ol_w_id, :ol_number, SYSDATE, :ol_i_id, :ol_supply_w_id, 5, 0, \ :ol_dist_info)" #define SQLXTOL2 "INSERT INTO order_line (OL_O_ID, OL_D_ID, OL_W_ID, OL_NUMBER, OL_DELIVERY_D, OL_I_ID, OL_SUPPLY_W_ID, OL_QUANTITY, OL_AMOUNT, OL_DIST_INFO) \ VALUES (:ol_o_id, :ol_d_id, \ :ol_w_id, :ol_number, to_date('01-Jan-1811'), :ol_i_id, :ol_supply_w_id, 5, :ol_amount, \ :ol_dist_info)" #define SQLXTNO "INSERT INTO new_order (no_o_id, no_d_id, no_w_id) VALUES (:no_o_id, :no_d_id, :no_w_id)" ldadef tpclda; csrdef curw, curd, curc, curh, curs, curi, curo1, curo2, curol1, curol2, curno; unsigned long tpclda[256]; static char *lastname[] = { "BAR", "OUGHT", "ABLE", "PRI", "PRES", "ESE", "ANTI", "CALLY", "ATION", "EING" }; char num9[10]; char num16[17]; char str2[3]; char str24[15][25]; int randperm3000[3000]; myusage() { fprintf(stderr, "\n"); fprintf(stderr, "Usage: tpccloud -M <multiplier> [options]\n"); fprintf(stderr, "options:\n"); fprintf(stderr, "\t-A :tload all tables\n"); fprintf(stderr, "\t-w :tload warehouse table\n"); fprintf(stderr, "\t-d :tload district table\n"); fprintf(stderr, "\t-c :tload customer table\n"); fprintf(stderr, "\t-i :tload item table\n"); fprintf(stderr, "\t-s :tload stock table (cluster around s_w_id)\n"); fprintf(stderr, "\t-S :tload stock table (cluster around s_i_id)\n"); fprintf(stderr, "\t-h :tload history table\n"); fprintf(stderr, "\t-n :tload new-order table\n"); fprintf(stderr, "\t-o <oline file> :tload order and order-line table\n"); fprintf(stderr, "\t-b <ware#> :tbeginning warehouse number\n"); fprintf(stderr, "\t-e <ware#> :tending warehouse number\n"); fprintf(stderr, "\t-j <item#> :tbeginning item number (with -S)\n"); fprintf(stderr, "\t-k <item#> :tending item number (with -S)\n"); fprintf(stderr, "\t-g :tgenerate rows to standard output\n"); fprintf(stderr, "\n"); exit(1); } errprt (lda, cur) csrdef *lda; csrdef *cur; { </pre>	<pre> text msg[2048]; if (cur->rc) { oerhms (lda, cur->rc, msg, 2048); fprintf (stderr, "TPC-C load error: %s\n", msg); } } quit () { if (oclose (&curw)) errprt (&tpclda, &curw); if (oclose (&curd)) errprt (&tpclda, &curd); if (oclose (&curc)) errprt (&tpclda, &curc); if (oclose (&curh)) errprt (&tpclda, &curh); if (oclose (&curs)) errprt (&tpclda, &curs); if (oclose (&curi)) errprt (&tpclda, &curi); if (oclose (&curo1)) errprt (&tpclda, &curo1); if (oclose (&curo2)) errprt (&tpclda, &curo2); if (oclose (&curol1)) errprt (&tpclda, &curol1); if (oclose (&curol2)) errprt (&tpclda, &curol2); if (oclose (&curno)) errprt (&tpclda, &curno); if (ologof (&tpclda)) fprintf (stderr, "TPC-C load error: Error in logging off\n"); } main (argc, argv) int argc; char *argv[]; { char *uid="tpcc/tpcc"; text sqlbuf[1024]; int scale=0; int i, j; int loop; int loopcount; int cid; int dwid; int cdid; int cwid; int sid; int swid; int olcnt; int nrows; int row; int w_id; char w_name[11]; char w_street_1[21]; char w_street_2[21]; char w_city[21]; char w_state[2]; char w_zip[9]; float w_tax; int d_id[10]; int d_w_id[10]; char d_name[10][11]; char d_street_1[10][21]; char d_street_2[10][21]; char d_city[10][21]; char d_state[10][2]; char d_zip[10][9]; float d_tax[10]; int c_id[100]; int c_d_id[100]; </pre>
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<pre> int c_w_id[100]; char c_first[100][17]; char c_last[100][17]; char c_street_1[100][21]; char c_street_2[100][21]; char c_city[100][21]; char c_state[100][2]; char c_zip[100][9]; char c_phone[100][16]; char c_credit[100][2]; float c_discount[100]; char c_data[100][501]; int i_id[100]; int i_im_id[100]; int i_price[100]; char i_name[100][25]; char i_data[100][51]; int s_i_id[100]; int s_w_id[100]; int s_quantity[100]; char s_dist_01[100][24]; char s_dist_02[100][24]; char s_dist_03[100][24]; char s_dist_04[100][24]; char s_dist_05[100][24]; char s_dist_06[100][24]; char s_dist_07[100][24]; char s_dist_08[100][24]; char s_dist_09[100][24]; char s_dist_10[100][24]; char s_data[100][51]; int h_w_id[100]; int h_d_id[100]; int h_c_id[100]; char h_data[100][25]; int o_id[100]; int o_d_id[100]; int o_w_id[100]; int o_c_id[100]; int o_carrier_id[100]; int o_ol_cnt[100]; int ol_o_id[15]; int ol_d_id[15]; int ol_w_id[15]; int ol_number[15]; int ol_i_id[15]; int ol_supply_w_id[15]; int ol_amount[15]; char ol_dist_info[15][24]; int no_o_id[100]; int no_d_id[100]; int no_w_id[100]; char sdate[30]; double begin_time, end_time; double begin_cpu, end_cpu; double gettimeofday(), getcpu(); extern int getopt(); extern char *optarg; extern int optind, opterr; char *argstr="M:AwdcisShno:b:e;j:k:g"; int opt; int do_A=0; int do_w=0; int do_d=0; int do_i=0; int do_c=0; int do_s=0; int do_S=0; int do_h=0; int do_o=0; int do_n=0; int gen=0; int bware=1; int eware=0; int bitem=1; int eitem=0; FILE *olfp=NULL; char olfname[100]; #define FIRSTNAME_WITH_CLAST #ifdef FIRSTNAME_WITH_CLAST char firstname_with_clast[100]; sprintf(firstname_with_clast, "C_LAST=%d", CNUM1); #endif /* FIRSTNAME_WITH_CLAST */ /*-----+ Parse command line -- look for scale factor. +-----*/ </pre>	<pre> if (argc == 1) { myusage (); } while ((opt = getopt (argc, argv, argstr)) != -1) { switch (opt) { case '?': myusage (); break; case 'M': scale = atoi (optarg); break; case 'A': do_A = 1; break; case 'w': do_w = 1; break; case 'd': do_d = 1; break; case 'c': do_c = 1; break; case 'i': do_i = 1; break; case 's': do_s = 1; break; case 'S': do_S = 1; break; case 'h': do_h = 1; break; case 'n': do_n = 1; break; case 'o': do_o = 1; strcpy (olfname, optarg); break; case 'b': bware = atoi (optarg); break; case 'e': eware = atoi (optarg); break; case 'j': bitem = atoi (optarg); break; case 'k': eitem = atoi (optarg); break; case 'g': gen = 1; break; default: fprintf (stderr, "THIS SHOULD NEVER HAPPEN!!!\n"); fprintf (stderr, "reached default case in getopt ()\n"); myusage (); } } /*-----* Rudimentary error checking +-----*/ if (scale < 1) { fprintf (stderr, "Invalid scale factor: %d\n", scale); myusage (); } if (!(do_A do_w do_d do_c do_i do_s do_S do_h do_o do_n)) { fprintf (stderr, "What should I load???\n"); myusage (); } if (gen && (do_A (do_w + do_d + do_c + do_i + do_s + do_S + do_h + do_o + do_n > 1))) { fprintf (stderr, "Can only generate table one at a time\n"); myusage (); } if (do_S && (do_A do_s)) { fprintf (stderr, "Cluster stock table around s_w_id or s_i_id?\n"); myusage (); } if (eware <= 0) eware = scale; if (eitem <= 0) eitem = STOCFAC; if (do_S) { if ((bitem < 1) (bitem > STOCFAC)) { fprintf (stderr, "Invalid beginning item number: %d\n", bitem); myusage (); } if ((eitem < bitem) (eitem > STOCFAC)) { fprintf (stderr, "Invalid ending item number: %d\n", eitem); myusage (); } } if ((bware < 1) (bware > scale)) { fprintf (stderr, "Invalid beginning warehouse number: %d\n", bware); myusage (); } if ((eware < bware) (eware > scale)) { fprintf (stderr, "Invalid ending warehouse number: %d\n", eware); myusage (); } </pre>
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<pre> } if (gen && do_o) { if ((olfp = fopen (olfname, "w")) == NULL) { fprintf (stderr, "Can't open '%s' for writing order lines\n", olfname); myusage (); } } -----+ Prepare to insert into database. +-----*/ sysdate (sdate); if (!gen) { /* log on to Oracle */ if (orlon (&tpclda, (ub1 *) tpchda, (text *) uid, -1, (text *) 0, -1, 0)) { fprintf (stderr, "TPC-C load error: Error in logging on\n"); errprt (&tpclda, &tpclda); exit (1); } fprintf (stderr, "\nConnected to Oracle userid '%s'.\n", uid); /* turn off auto-commit */ if (ocof (&tpclda)) { errprt (&tpclda, &tpclda); ologof (&tpclda); exit (1); } /* open cursors */ if (oopen (&curw, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curw); ologof (&tpclda); exit (1); } if (oopen (&curd, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curd); oclose (&curw); ologof (&tpclda); exit (1); } if (oopen (&curc, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curc); oclose (&curw); oclose (&curd); ologof (&tpclda); exit (1); } if (oopen (&curh, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curh); oclose (&curw); oclose (&curd); oclose (&curc); ologof (&tpclda); exit (1); } if (oopen (&curs, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curs); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); ologof (&tpclda); exit (1); } if (oopen (&curi, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curi); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); ologof (&tpclda); exit (1); } if (oopen (&curo1, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curo1); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); oclose (&curi); ologof (&tpclda); exit (1); } } </pre>	<pre> if (oopen (&curo2, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curo2); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); oclose (&curi); oclose (&curo1); ologof (&tpclda); exit (1); } if (oopen (&curo1, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curo1); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); oclose (&curi); oclose (&curo1); oclose (&curo2); ologof (&tpclda); exit (1); } if (oopen (&curo2, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curo2); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); oclose (&curi); oclose (&curo1); oclose (&curo2); ologof (&tpclda); exit (1); } if (oopen (&curno, &tpclda, (text *) 0, -1, -1, (text *) uid, -1)) { errprt (&tpclda, &curno); oclose (&curw); oclose (&curd); oclose (&curc); oclose (&curh); oclose (&curs); oclose (&curi); oclose (&curo1); oclose (&curo2); oclose (&curo1); oclose (&curo2); ologof (&tpclda); exit (1); } /* parse statements */ sprintf ((char *) sqlbuf, SQLTXTW); if (oparse (&curw, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curw); quit (); exit (1); } sprintf ((char *) sqlbuf, SQLTXTD); if (oparse (&curd, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curd); quit (); exit (1); } sprintf ((char *) sqlbuf, SQLTXTC); if (oparse (&curc, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curc); quit (); exit (1); } sprintf ((char *) sqlbuf, SQLTXTH); if (oparse (&curh, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curh); quit (); exit (1); } sprintf ((char *) sqlbuf, SQLTXTS); if (oparse (&curs, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curs); quit (); exit (1); } sprintf ((char *) sqlbuf, SQLTXTI); if (oparse (&curi, sqlbuf, -1, 0, 1)) { errprt (&tpclda, &curi); quit (); } </pre>
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exit (1);
}

sprintf ((char *) sqlbuf, SQLTXTO1);
if (oparse (&curo1, sqlbuf, -1, 0, 1)) {
errrpt (&tpclda, &curo1);
quit ();
exit (1);
}

sprintf ((char *) sqlbuf, SQLTXTO2);
if (oparse (&curo2, sqlbuf, -1, 0, 1)) {
errrpt (&tpclda, &curo2);
quit ();
exit (1);
}

sprintf ((char *) sqlbuf, SQLXTOL1);
if (oparse (&curo1, sqlbuf, -1, 0, 1)) {
errrpt (&tpclda, &curo1);
quit ();
exit (1);
}

sprintf ((char *) sqlbuf, SQLXTOL2);
if (oparse (&curo2, sqlbuf, -1, 0, 1)) {
errrpt (&tpclda, &curo2);
quit ();
exit (1);
}

sprintf ((char *) sqlbuf, SQLXTNO);
if (oparse (&curno, sqlbuf, -1, 0, 1)) {
errrpt (&tpclda, &curno);
quit ();
exit (1);
}

/* bind variables */

/* warehouse */

if (obndrv (&curw, (text *) ":w_id", -1, (ub1 *) &w_id, sizeof (w_id),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_name", -1, (ub1 *) w_name, 11,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_street_1", -1, (ub1 *) w_street_1, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_street_2", -1, (ub1 *) w_street_2, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_city", -1, (ub1 *) w_city, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_state", -1, (ub1 *) w_state, 2,
SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_zip", -1, (ub1 *) w_zip, 9,
SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

if (obndrv (&curw, (text *) ":w_tax", -1, (ub1 *) &w_tax, sizeof (w_tax),
SQLT_FLT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curw);
quit ();
exit (1);
}

/* district */

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if (obndrv (&curd, (text *) ":d_id", -1, (ub1 *) d_id, sizeof (int),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_w_id", -1, (ub1 *) d_w_id, sizeof (int),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_name", -1, (ub1 *) d_name, 11,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_street_1", -1, (ub1 *) d_street_1, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_street_2", -1, (ub1 *) d_street_2, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_city", -1, (ub1 *) d_city, 21,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_state", -1, (ub1 *) d_state, 2,
SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_zip", -1, (ub1 *) d_zip, 9,
SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

if (obndrv (&curd, (text *) ":d_tax", -1, (ub1 *) d_tax, sizeof (int),
SQLT_FLT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curd);
quit ();
exit (1);
}

/* customer */

if (obndrv (&curc, (text *) ":c_id", -1, (ub1 *) c_id, sizeof (int),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curc);
quit ();
exit (1);
}

if (obndrv (&curc, (text *) ":c_d_id", -1, (ub1 *) c_d_id, sizeof (int),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curc);
quit ();
exit (1);
}

if (obndrv (&curc, (text *) ":c_w_id", -1, (ub1 *) c_w_id, sizeof (int),
SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curc);
quit ();
exit (1);
}

if (obndrv (&curc, (text *) ":c_first", -1, (ub1 *) c_first, 17,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curc);
quit ();
exit (1);
}

if (obndrv (&curc, (text *) ":c_last", -1, (ub1 *) c_last, 17,
SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) {
errrpt (&tpclda, &curc);
quit ();
exit (1);
}

```

<pre> } if (obndrv (&curc, (text *) "c_street_1", -1, (ub1 *) c_street_1, 21, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_street_2", -1, (ub1 *) c_street_2, 21, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_city", -1, (ub1 *) c_city, 21, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_state", -1, (ub1 *) c_state, 2, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_zip", -1, (ub1 *) c_zip, 9, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_phone", -1, (ub1 *) c_phone, 16, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_credit", -1, (ub1 *) c_credit, 2, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_discount", -1, (ub1 *) c_discount, sizeof (int), SQLT_FLT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "c_data", -1, (ub1 *) c_data, 501, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } /* item */ if (obndrv (&curi, (text *) "i_id", -1, (ub1 *) i_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curi); quit (); exit (1); } if (obndrv (&curi, (text *) "i_im_id", -1, (ub1 *) i_im_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curi); quit (); exit (1); } if (obndrv (&curi, (text *) "i_name", -1, (ub1 *) i_name, 25, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curi); quit (); exit (1); } if (obndrv (&curi, (text *) "i_price", -1, (ub1 *) i_price, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curi); quit (); exit (1); } if (obndrv (&curi, (text *) "i_data", -1, (ub1 *) i_data, 51, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { </pre>	<pre> errrpt (&tpclda, &curi); quit (); exit (1); } /* stock */ if (obndrv (&curc, (text *) "s_i_id", -1, (ub1 *) s_i_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_w_id", -1, (ub1 *) s_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_quantity", -1, (ub1 *) s_quantity, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_01", -1, (ub1 *) s_dist_01, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_02", -1, (ub1 *) s_dist_02, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_03", -1, (ub1 *) s_dist_03, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_04", -1, (ub1 *) s_dist_04, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_05", -1, (ub1 *) s_dist_05, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_06", -1, (ub1 *) s_dist_06, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_07", -1, (ub1 *) s_dist_07, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_08", -1, (ub1 *) s_dist_08, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_09", -1, (ub1 *) s_dist_09, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_dist_10", -1, (ub1 *) s_dist_10, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errrpt (&tpclda, &curc); quit (); exit (1); } if (obndrv (&curc, (text *) "s_data", -1, (ub1 *) s_data, 51, </pre>
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<pre> SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } /* history */ if (obndrv (&curh, (text *) ":h_c_id", -1, (ub1 *) h_c_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } if (obndrv (&curh, (text *) ":h_c_d_id", -1, (ub1 *) h_d_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } if (obndrv (&curh, (text *) ":h_c_w_id", -1, (ub1 *) h_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } if (obndrv (&curh, (text *) ":h_d_id", -1, (ub1 *) h_d_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } if (obndrv (&curh, (text *) ":h_w_id", -1, (ub1 *) h_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } if (obndrv (&curh, (text *) ":h_data", -1, (ub1 *) h_data, 25, SQLT_STR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curh); quit (); exit (1); } /* order_line (delivered) */ if (obndrv (&curol1, (text *) ":ol_o_id", -1, (ub1 *) ol_o_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_d_id", -1, (ub1 *) ol_d_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_w_id", -1, (ub1 *) ol_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_number", -1, (ub1 *) ol_number, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_i_id", -1, (ub1 *) ol_i_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_supply_w_id", -1, (ub1 *) ol_supply_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":ol_dist_info", -1, (ub1 *) ol_dist_info, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); } </pre>	<pre> exit (1); } /* order_line (not delivered) */ if (obndrv (&curol2, (text *) ":ol_o_id", -1, (ub1 *) ol_o_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_d_id", -1, (ub1 *) ol_d_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_w_id", -1, (ub1 *) ol_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_number", -1, (ub1 *) ol_number, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_i_id", -1, (ub1 *) ol_i_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_supply_w_id", -1, (ub1 *) ol_supply_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_amount", -1, (ub1 *) ol_amount, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } if (obndrv (&curol2, (text *) ":ol_dist_info", -1, (ub1 *) ol_dist_info, 24, SQLT_CHR, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol2); quit (); exit (1); } /* orders (delivered) */ if (obndrv (&curol1, (text *) ":o_id", -1, (ub1 *) o_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":o_d_id", -1, (ub1 *) o_d_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":o_w_id", -1, (ub1 *) o_w_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":o_c_id", -1, (ub1 *) o_c_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } if (obndrv (&curol1, (text *) ":o_carrier_id", -1, (ub1 *) o_carrier_id, sizeof (int), SQLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1)) { errprt (&tpclda, &curol1); quit (); exit (1); } </pre>
---	--


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if (obndrv (&curo1, (text *) "o_cnt", -1, (ub1 *) o_o_cnt,
  sizeof (int), SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo1);
  quit ();
  exit (1);
}

/* orders (not delivered) */

if (obndrv (&curo2, (text *) "o_id", -1, (ub1 *) o_o_id, sizeof (int),
  SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo2);
  quit ();
  exit (1);
}

if (obndrv (&curo2, (text *) "o_d_id", -1, (ub1 *) o_d_id, sizeof (int),
  SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo2);
  quit ();
  exit (1);
}

if (obndrv (&curo2, (text *) "o_w_id", -1, (ub1 *) o_w_id, sizeof (int),
  SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo2);
  quit ();
  exit (1);
}

if (obndrv (&curo2, (text *) "o_c_id", -1, (ub1 *) o_c_id, sizeof (int),
  SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo2);
  quit ();
  exit (1);
}

if (obndrv (&curo2, (text *) "o_o_cnt", -1, (ub1 *) o_o_cnt,
  sizeof (int), SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curo2);
  quit ();
  exit (1);
}

/* new order */

if (obndrv (&curno, (text *) "no_o_id", -1, (ub1 *) no_o_id,
  sizeof (int), SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curno);
  quit ();
  exit (1);
}

if (obndrv (&curno, (text *) "no_d_id", -1, (ub1 *) no_d_id,
  sizeof (int), SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curno);
  quit ();
  exit (1);
}

if (obndrv (&curno, (text *) "no_w_id", -1, (ub1 *) no_w_id,
  sizeof (int), SOLT_INT, -1, (sb2 *) 0, (text *) 0, -1, -1) {
  errrpt (&tpclda, &curno);
  quit ();
  exit (1);
}

}

/*-----+
| Initialize random number generator
+-----*/

srand (SEED);
srand48 (SEED);
initperm ();

/*-----+
| Load the WAREHOUSE table.
+-----*/

if (do_A || do_w) {
  nrows = aware - bware + 1;

  fprintf (stderr, "Loading/generating warehouse: w%d - w%d (%d rows)\n",
    bware, aware, nrows);

  begin_time = gettime ();
  begin_cpu = getcpu ();

  for (loop = bware; loop <= aware; loop++) {

    w_tax = (rand () % 2001);
    randstr (w_name, 6, 10);
    randstr (w_street_1, 10, 20);
    randstr (w_street_2, 10, 20);
    randstr (w_city, 10, 20);
    randstr (str2, 2, 2);
    randnum (num9, 9);
  }
}

```

```

num9[4] = num9[5] = num9[6] = num9[7] = num9[8] = '1';

if (gen) {
  printf ("%d 30000000 %6.4f %s %s %s %s %s\n", loop, w_tax,
    w_name, w_street_1, w_street_2, w_city, str2, num9);
  fflush (stdout);
}
else {
  w_id = loop;
  strncpy (w_state, str2, 2);
  strncpy (w_zip, num9, 9);

  if (oexec (&curw) {
    errrpt (&tpclda, &curw);
    orol (&tpclda);
    fprintf (stderr, "Aborted at warehouse %d\n", loop);
    quit ();
    exit (1);
  }
  else if (ocom (&tpclda) {
    errrpt (&tpclda, &tpclda);
    orol (&tpclda);
    fprintf (stderr, "Aborted at warehouse %d\n", loop);
    quit ();
    exit (1);
  }
}

end_time = gettime ();
end_cpu = getcpu ();
fprintf (stderr, "Done. %d rows loaded/generated in %10.2f sec. (%10.2f cpu)\n",
  nrows, end_time - begin_time, end_cpu - begin_cpu);
}

/*-----+
| Load the DISTRICT table.
+-----*/

if (do_A || do_d) {
  nrows = (aware - bware + 1) * DISTFAC;

  fprintf (stderr, "Loading/generating district: w%d - w%d (%d rows)\n",
    bware, aware, nrows);

  begin_time = gettime ();
  begin_cpu = getcpu ();

  dwid = bware - 1;

  for (row = 0; row < nrows; ) {
    dwid++;

    for (i = 0; i < DISTARR; i++, row++) {
      d_tax[i] = (rand () % 2001);
      randstr (d_name[i], 6, 10);
      randstr (d_street_1[i], 10, 20);
      randstr (d_street_2[i], 10, 20);
      randstr (d_city[i], 10, 20);
      randstr (str2, 2, 2);
      randnum (num9, 9);
      num9[4] = num9[5] = num9[6] = num9[7] = num9[8] = '1';

      if (gen) {
        /* printf ("%d %d %s %s %s %s %s %d 30000.0 3001\n",
          i + 1, dwid, d_name[i], d_street_1[i], d_street_2[i],
          d_city[i], str2, num9, d_tax[i]); */
        /* Reordered columns */
        printf ("%d %d 3000000 %6.4f 3001 %s %s %s %s %s\n",
          i + 1, dwid, d_tax[i], d_name[i], d_street_1[i],
          d_street_2[i], d_city[i], str2, num9);
      }
      else {
        d_id[i] = i + 1;
        d_w_id[i] = dwid;
        strncpy (d_state[i], str2, 2);
        strncpy (d_zip[i], num9, 9);
      }
    }
  }

  if (gen) {
    fflush (stdout);
  }
  else {
    if (oexn (&curd, DISTARR, 0) {
      errrpt (&tpclda, &curd);
      orol (&tpclda);
      fprintf (stderr, "Aborted at warehouse %d, district 1\n", dwid);
      quit ();
      exit (1);
    }
    else if (ocom (&tpclda) {
      errrpt (&tpclda, &tpclda);
      orol (&tpclda);
      fprintf (stderr, "Aborted at warehouse %d, district 1\n", dwid);
      quit ();
      exit (1);
    }
  }
}
}

```



```

randstr (h_data[i], 12, 24);
if (gen) {
    printf ("%d %d %d %d %s 1000 %s\n", cid, cdid, cwid, cdid,
           cwid, sdate, h_data[i]);
}
}

if (gen) {
    fflush (stdout);
}
else {
    if (oexn (&curh, HISTARR, 0)) {
        errprt (&tpclda, &curh);
        orol (&tpclda);
        fprintf (stderr, "Aborted at w_id %d, d_id %d, c_id %d\n",
                h_w_id[0], h_d_id[0], h_c_id[0]);
        quit ();
        exit (1);
    }
    else if (ocom (&tpclda)) {
        errprt (&tpclda, &tpclda);
        orol (&tpclda);
        fprintf (stderr, "Aborted at w_id %d, d_id %d, c_id %d\n",
                h_w_id[0], h_d_id[0], h_c_id[0]);
        quit ();
        exit (1);
    }
}

if ((++loopcount) % 50)
    fprintf (stderr, ".");
else
    fprintf (stderr, "%d rows committed\n ", row);
}

end_time = gettime ();
end_cpu = getcpu ();
fprintf (stderr, "Done. %d rows loaded/generated in %10.2f sec. (%10.2f cpu)\n\n",
        nrows, end_time - begin_time, end_cpu - begin_cpu);
}

+-----+
| Load the ORDERS and ORDER-LINE table. |
+-----+

if (do_A || do_o) {
    nrows = (eware - bware + 1) * ORDEFAC * DISTFAC;

    fprintf (stderr, "Loading/generating orders and order-line: w%d - w%d (%d ord, ~%d ord)\n ",
            bware, ewart, nrows, nrows * 10);

    begin_time = gettime ();
    begin_cpu = getcpu ();

    cid = 0;
    cdid = 1;
    cwid = bware;
    loopcount = 0;

    for (row = 0; row < nrows; ) {
        for (i = 0; i < ORDEARR; i++, row++) {
            cid++;
            if (cid > ORDEFAC) { /* cycle cust id */
                cid = 1; /* cheap mod */
                cdid++; /* shift district cycle */
            }
            if (cdid > DISTFAC) {
                cdid = 1;
                cwid++; /* shift warehouse cycle */
            }
        }
        o_carrier_id[i] = rand () % 10 + 1;
        o_ol_cnt[i] = olcnt = rand () % 11 + 5;

        if (gen) {
            if (cid < 2101) {
                printf ("%d %d %d %d %s %d %d 1\n", cid, cdid, cwid,
                       randperm3000[cid - 1], sdate, o_carrier_id[i],
                       o_ol_cnt[i]);
            }
            else {
                /* set carrierid to 11 instead of null */
                printf ("%d %d %d %d %s 11 %d 1\n", cid, cdid, cwid,
                       randperm3000[cid - 1], sdate, o_ol_cnt[i]);
            }
        }
        else {
            o_id[i] = cid;
            o_d_id[i] = cdid;
            o_w_id[i] = cwid;
            o_c_id[i] = randperm3000[cid - 1];
        }

        for (j = 0; j < o_ol_cnt[i]; j++) {
            ol_i_id[j] = sid = lrand48 () % 100000 + 1;
            if (cid < 2101)
                ol_amount[j] = 0;
            else
                ol_amount[j] = (lrand48 () % 999999 + 1);
            randstr (str24[j], 24, 24);

```

```

if (gen) {
    if (cid < 2101) {
        fprintf (olfp, "%d %d %d %d %s %d %d 5 %ld %s\n", cid,
                cdid, cwid, j + 1, sdate, ol_i_id[j], cwid,
                ol_amount[j], str24[j]);
    }
    else {
        /* Insert a default date instead of null date */
        fprintf (olfp, "%d %d %d %d 01-Jan-1811 %d %d 5 %ld %s\n", cid,
                cdid, cwid, j + 1, ol_i_id[j], cwid,
                ol_amount[j], str24[j]);
    }
}
else {
    ol_o_id[j] = cid;
    ol_d_id[j] = cdid;
    ol_w_id[j] = cwid;
    ol_number[j] = j + 1;
    ol_supply_w_id[j] = cwid;
    strncpy (ol_dist_info[j], str24[j], 24);
}
}

if (gen) {
    fflush (olfp);
}
else {
    if (cid < 2101) {
        if (oexn (&culro1, olcnt, 0)) {
            errprt (&tpclda, &culro1);
            orol (&tpclda);
            fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n",
                    cwid, cdid, cid);
            quit ();
            exit (1);
        }
        else if (ocom (&tpclda)) {
            errprt (&tpclda, &tpclda);
            orol (&tpclda);
            fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n",
                    cwid, cdid, cid);
            quit ();
            exit (1);
        }
    }
    else {
        if (oexn (&culro2, olcnt, 0)) {
            errprt (&tpclda, &culro2);
            orol (&tpclda);
            fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n",
                    cwid, cdid, cid);
            quit ();
            exit (1);
        }
        else if (ocom (&tpclda)) {
            errprt (&tpclda, &tpclda);
            orol (&tpclda);
            fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n",
                    cwid, cdid, cid);
            quit ();
            exit (1);
        }
    }
}
}

if (gen) {
    fflush (stdout);
}
else {
    if (cid < 2101) {
        if (oexn (&culro1, ORDEARR, 0)) {
            errprt (&tpclda, &culro1);
            orol (&tpclda);
            fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ",
                    cwid, cdid, cid);
            quit ();
            exit (1);
        }
    }
    else if (ocom (&tpclda)) {
        errprt (&tpclda, &tpclda);
        orol (&tpclda);
        fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ",
                cwid, cdid, cid);
        quit ();
        exit (1);
    }
}
else {
    if (oexn (&culro2, ORDEARR, 0)) {
        errprt (&tpclda, &culro2);
        orol (&tpclda);
        fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ",
                cwid, cdid, cid);
        quit ();
        exit (1);
    }
    else if (ocom (&tpclda)) {

```

<pre> errprt (&tpclda, &tpclda); orol (&tpclda); fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ", cwdid, cdid, cid); quit (); exit (1); } } } if (++loopcount) % 50) fprintf (stderr, "."); else fprintf (stderr, "%d orders committed\n ", row); } end_time = gettimeofday (); end_cpu = getcpu (); fprintf (stderr, "Done. %d orders loaded/generated in %10.2f sec. (%10.2f cpu)\n\n", nrows, end_time - begin_time, end_cpu - begin_cpu); } *-----+ Load the NEW-ORDER table. +-----*/ if (do_A do_n) { nrows = (eware - bware + 1) * NEWOFAC * DISTFAC; fprintf (stderr, "Loading/generating new-order: w%d - w%d (%d rows)\n ", bware, aware, nrows); begin_time = gettimeofday (); begin_cpu = getcpu (); cid = 0; cdid = 1; cwdid = bware; loopcount = 0; for (row = 0; row < nrows;) { for (i = 0; i < NEWOARR; i++, row++) { cid++; if (cid > NEWOFAC) { cid = 1; cdid++; if (cdid > DISTFAC) { cdid = 1; cwdid++; } } if (gen) { printf ("%d %d %d\n", cid + 2100, cdid, cwdid); } else { no_o_id[i] = cid + 2100; no_d_id[i] = cdid; no_w_id[i] = cwdid; } } if (gen) { fflush (stdout); } else { if (oexn (&curmo, NEWOARR, 0) { errprt (&tpclda, &curmo); orol (&tpclda); fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ", cwdid, cdid, cid + 2100); quit (); exit (1); } else if (ocom (&tpclda)) { errprt (&tpclda, &tpclda); orol (&tpclda); fprintf (stderr, "Aborted at w_id %d, d_id %d, o_id %d\n ", cwdid, cdid, cid + 2100); quit (); exit (1); } } if (++loopcount) % 45) fprintf (stderr, "."); else fprintf (stderr, "%d rows committed\n ", row); } end_time = gettimeofday (); end_cpu = getcpu (); fprintf (stderr, "Done. %d rows loaded/generated in %10.2f sec. (%10.2f cpu)\n\n", nrows, end_time - begin_time, end_cpu - begin_cpu); } *-----+ clean up and exit. +-----*/ </pre>	<pre> if (olfp) fclose (olfp); if (!gen) quit (); exit (0); } initperm () { int i; int pos; int temp; /* init randperm3000 */ for (i = 0; i < 3000; i++) randperm3000[i] = i + 1; for (i = 3000; i > 0; i--) { pos = rand () % i; temp = randperm3000[i - 1]; randperm3000[i - 1] = randperm3000[pos]; randperm3000[pos] = temp; } } randstr (str, x, y) char *str; int x; int y; { int i, j; int len; len = (rand () % (y - x + 1)) + x; for (i = 0; i < len; i++) { j = rand () % 62; if (j < 26) str[i] = (char) (j + 'a'); else if (j < 52) str[i] = (char) (j - 26 + 'A'); else str[i] = (char) (j - 52 + '0'); } str[len] = '\0'; } randdatastr (str, x, y) char *str; int x; int y; { int i, j; int len; int pos; len = (rand () % (y - x + 1)) + x; for (i = 0; i < len; i++) { j = rand () % 62; if (j < 26) str[i] = (char) (j + 'a'); else if (j < 52) str[i] = (char) (j - 26 + 'A'); else str[i] = (char) (j - 52 + '0'); } str[len] = '\0'; if ((rand () % 10) == 0) { pos = (rand () % (len - 8)); str[pos] = 'O'; str[pos + 1] = 'R'; str[pos + 2] = 'T'; str[pos + 3] = 'G'; str[pos + 4] = 'I'; str[pos + 5] = 'N'; str[pos + 6] = 'A'; str[pos + 7] = 'L'; } } } </pre>
--	---

```

randnum (str, len)

char *str;
int len;

{
    int i;

    for (i = 0; i < len; i++)
        str[i] = (char) (rand () % 10 + '0');
    str[len] = '\0';
}

```

```

randlastname (str, id)

char *str;
int id;

{
    id = id % 1000;
    strcpy (str, lastname[id / 100]);
    strcat (str, lastname[(id / 10) % 10]);
    strcat (str, lastname[id % 10]);
}

```

```

NURand (A, x, y, cnum)

int A, x, y, cnum;

{
    int a, b;

    a = lrand48 () % (A + 1);
    b = (lrand48 () % (y - x + 1)) + x;
    return (((a | b) + cnum) % (y - x + 1)) + x;
}

```

```

sysdate (sdate)

char *sdate;

{
    time_t tp;
    struct tm *tmptr;

    time (&tp);
    tmptr = localtime (&tp);
    strftime (sdate, 29, "%d-%b-%Y", tmptr);
}

```

C4. Loader

Dist.ctl

```

-- $Header: cust.ctl 7030100.1 95/08/07 15:46:36 plai Generic<base> $ Copyr (c) 1994 Oracle
-----
-- Copyright (c) 1994 Oracle Corp, Redwood Shores, CA |
-- OPEN SYSTEMS PERFORMANCE GROUP |
-- All Rights Reserved |
-----
-- FILENAME
-- cust.ctl
-- DESCRIPTION
-- This is a SQL*Loader control file. It is used for
-- loading customers to the tpcc database.
-- USAGE
-- sqlldr[st] <user_name> /<password> <SQL*Loader control file>

```

```

-----*/
OPTIONS (DIRECT = TRUE, PARALLEL = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE district
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
    D_ID                integer external,
    D_W_ID              integer external,
    D_YTD               integer external,
    D_TAX               integer external,
    D_NEXT_O_ID         integer external,
    D_NAME               CHAR(10),
    D_STREET_1          CHAR(20),
    D_STREET_2          CHAR(20),
    D_CITY               CHAR(20),
    D_STATE              CHAR(2),
    D_ZIP                CHAR(9)
)

```

Hist.ctl

```

--
-- $Header: hist.ctl 7030100.1 95/08/07 15:47:23 plai Generic<base> $ Copyr (c) 1994 Oracle
--
-----
-- Copyright (c) 1994 Oracle Corp, Redwood Shores, CA |
-- OPEN SYSTEMS PERFORMANCE GROUP |
-- All Rights Reserved |
-----
-- FILENAME
-- hist.ctl
-- DESCRIPTION
-- This is a SQL*Loader control file. It is used for
-- loading history rows to the tpcc database.
-- USAGE
-- sqlldr[st] <user_name> /<password> <SQL*Loader control file>
-----*/

```

```

OPTIONS (DIRECT = TRUE, PARALLEL = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE history
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
    h_c_id              integer external,
    h_c_d_id            integer external,
    h_c_w_id            integer external,
    h_d_id              integer external,
    h_w_id              integer external,
    h_date               date "DD-Mon-YYYY",
    h_amount             integer external,
    h_data               char(24)
)

```

Neword.ctl

```

--
-- $Header: neword.ctl 7030100.1 95/08/07 15:47:44 plai Generic<base> $ Copyr (c) 1994 Oracle
--
-----
-- Copyright (c) 1994 Oracle Corp, Redwood Shores, CA |
-- OPEN SYSTEMS PERFORMANCE GROUP |
-- All Rights Reserved |
-----
-- FILENAME
-- neword.ctl
-- DESCRIPTION
-- This is a SQL*Loader control file. It is used for
-- loading new orders to the tpcc database.
-- USAGE
-- sqlldr[st] <user_name> /<password> <SQL*Loader control file>
-----*/
OPTIONS (DIRECT = TRUE, PARALLEL = FALSE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE new_order

```

```

APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
  no_o_id      integer external,
  no_d_id      integer external,
  no_w_id      integer external
)

Order.ctl

-- $Header: order.ctl 7030100.1 95/08/07 15:54:01 plai Generic<base> $ Copyr (c) 1994 Oracle
--
=====
--      Copyright (c) 1994 Oracle Corp, Redwood Shores, CA   |
--      OPEN SYSTEMS PERFORMANCE GROUP                       |
--      All Rights Reserved                                   |
=====
-- FILENAME
--      order.ctl
-- DESCRIPTION
--      This is a SQL*Loader control file. It is used for
--      loading orders to the tpc database.
-- USAGE
--      sqlldr[st] <user_name>/<password> <SQL*Loader control file>
=====*/

OPTIONS (DIRECT = TRUE, PARALLEL = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE orders
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
  o_id         integer external,
  o_d_id       integer external,
  o_w_id       integer external,
  o_c_id       integer external,
  o_entry_d    date "DD-Mon-YYYY",
  o_carrier_id integer external,
  o_ol_cnt     integer external,
  o_all_local  integer external
)

Ordline.ctl

-- $Header: ordline.ctl 7030100.1 95/08/07 15:54:11 plai Generic<base> $ Copyr (c) 1994 Oracle
--
=====
--      Copyright (c) 1994 Oracle Corp, Redwood Shores, CA   |
--      OPEN SYSTEMS PERFORMANCE GROUP                       |
--      All Rights Reserved                                   |
=====
-- FILENAME
--      ordline.ctl
-- DESCRIPTION
--      This is a SQL*Loader control file. It is used for
--      loading order lines to the tpc database.
-- USAGE
--      sqlldr[st] <user_name>/<password> <SQL*Loader control file>
=====*/

OPTIONS (DIRECT = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE order_line
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
  ol_o_id      integer external,
  ol_d_id      integer external,
  ol_w_id      integer external,
  ol_number    integer external,
  ol_delivery_d date "DD-Mon-YYYY",
  ol_i_id      integer external,
  ol_supply_w_id integer external,
  ol_quantity  integer external,
  ol_amount    integer external,
  ol_dist_info char(24)
)

Stock.ctl

```

```

-- $Header: stock.ctl 7030100.1 95/08/07 15:54:18 plai Osd<base> $ Copyr (c) 1994 Oracle
--
=====
--      Copyright (c) 1994 Oracle Corp, Redwood Shores, CA   |
--      OPEN SYSTEMS PERFORMANCE GROUP                       |
--      All Rights Reserved                                   |
=====
-- FILENAME
--      stock.ctl
-- DESCRIPTION
--      This is a SQL*Loader control file. It is used for
--      loading stocks to the tpc database.
-- USAGE
--      sqlldr[st] <user_name>/<password> <SQL*Loader control file>
=====*/

OPTIONS (DIRECT = TRUE, PARALLEL = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE stock
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
  s_i_id       integer external,
  s_w_id       integer external,
  s_quantity   integer external,
  s_dist_01    char(24),
  s_dist_02    char(24),
  s_dist_03    char(24),
  s_dist_04    char(24),
  s_dist_05    char(24),
  s_dist_06    char(24),
  s_dist_07    char(24),
  s_dist_08    char(24),
  s_dist_09    char(24),
  s_dist_10    char(24),
  s_ytd        integer external,
  s_order_cnt  integer external,
  s_remote_cnt integer external,
  s_data       char(50)
)

Ware.ctl

-- $Header: cust.ctl 7030100.1 95/08/07 15:46:36 plai Generic<base> $ Copyr (c) 1994 Oracle
--
=====
--      Copyright (c) 1994 Oracle Corp, Redwood Shores, CA   |
--      OPEN SYSTEMS PERFORMANCE GROUP                       |
--      All Rights Reserved                                   |
=====
-- FILENAME
--      cust.ctl
-- DESCRIPTION
--      This is a SQL*Loader control file. It is used for
--      loading customers to the tpc database.
-- USAGE
--      sqlldr[st] <user_name>/<password> <SQL*Loader control file>
=====*/

OPTIONS (DIRECT = TRUE, PARALLEL = TRUE)

UNRECOVERABLE

LOAD DATA
APPEND

INTO TABLE warehouse
APPEND
FIELDS TERMINATED BY WHITESPACE OPTIONALLY ENCLOSED BY ""
(
  W_ID         integer external,
  W_YTD        integer external,
  W_TAX        float external,
  W_NAME       CHAR(10),
  W_STREET_1   CHAR(20),
  W_STREET_2   CHAR(20),
  W_CITY       CHAR(20),
  W_STATE      CHAR(2),
  W_ZIP        CHAR(9)
)

```

Appendix D: RTE Scripts

D.1 RTE Parameters

*/ For Oracle in the tpcload program C_LAST =1. C-Delta be the difference */
*/between C-LOAD and C-Run. C-Delta must be a value between 65..119 including the */
*/ values of 65 and 119 and excluding the value of 96 and 112 */

MASTER "master1"

/*---- SUT -----*/
SUT="tpcc2.austin.ibm.com"
/*-----*/

LASTC=86
MEASUREMENT="1"

WAREHOUSES=4536

/*---- SLAVES -----*/

SLAVES driver3a, driver3b, driver3c, driver3d, driver2a, driver2b, driver2c, driver2d, driver5a, driver5b,
driver5c, driver5d, driver6a, driver6b, driver6c, driver6d, driver1a, driver1b, driver1c, driver1d, driver4a,
driver4b, driver4c, driver4d

*/
SLAVES driver1a
*/

/*-----*/

/*---- CLIENTS -----*/

MAIN_CLIENT = client1
CLIENT_REAL = "client1 client2 client3"
/*-----*/

/*---- more client stuff -----*/

CLIENT client11 oracle orif1db
CLIENT client12 oracle orif1db
CLIENT client13 oracle orif1db
CLIENT client14 oracle orif1db
CLIENT client15 oracle orif1db
CLIENT client16 oracle orif1db
CLIENT client17 oracle orif1db
CLIENT client18 oracle orif1db
CLIENT client19 oracle orif1db
CLIENT client110 oracle orif1db
CLIENT client111 oracle orif1db
CLIENT client112 oracle orif1db
CLIENT client113 oracle orif1db
CLIENT client114 oracle orif1db
CLIENT client115 oracle orif1db
CLIENT client116 oracle orif1db
CLIENT client117 oracle orif1db
CLIENT client118 oracle orif1db

CLIENT client21 oracle orif1db
CLIENT client22 oracle orif1db
CLIENT client23 oracle orif1db
CLIENT client24 oracle orif1db
CLIENT client25 oracle orif1db
CLIENT client26 oracle orif1db
CLIENT client27 oracle orif1db
CLIENT client28 oracle orif1db
CLIENT client29 oracle orif1db
CLIENT client210 oracle orif1db
CLIENT client211 oracle orif1db
CLIENT client212 oracle orif1db
CLIENT client213 oracle orif1db
CLIENT client214 oracle orif1db
CLIENT client215 oracle orif1db
CLIENT client216 oracle orif1db
CLIENT client217 oracle orif1db
CLIENT client218 oracle orif1db

CLIENT client31 oracle orif1db
CLIENT client32 oracle orif1db
CLIENT client33 oracle orif1db
CLIENT client34 oracle orif1db
CLIENT client35 oracle orif1db
CLIENT client36 oracle orif1db
CLIENT client37 oracle orif1db
CLIENT client38 oracle orif1db
CLIENT client39 oracle orif1db
CLIENT client310 oracle orif1db
CLIENT client311 oracle orif1db

CLIENT client312 oracle orif1db
CLIENT client313 oracle orif1db
CLIENT client314 oracle orif1db
CLIENT client315 oracle orif1db
CLIENT client316 oracle orif1db
CLIENT client317 oracle orif1db
CLIENT client318 oracle orif1db

/*-----*/

TELNET telnet 23
SOCKET socket 199703

/*---- Sockets -----*/

SOCKET_NETWORK socket1 6700 driver1a
SOCKET_NETWORK socket2 6701 driver1b
SOCKET_NETWORK socket3 6702 driver1c
SOCKET_NETWORK socket4 6703 driver1d
SOCKET_NETWORK socket5 6704 driver1a
SOCKET_NETWORK socket6 6705 driver1b
SOCKET_NETWORK socket7 6706 driver1c
SOCKET_NETWORK socket8 6707 driver1d
SOCKET_NETWORK socket9 6708 driver1a
SOCKET_NETWORK socket10 6709 driver1b
SOCKET_NETWORK socket11 6710 driver1c
SOCKET_NETWORK socket12 6711 driver1d
SOCKET_NETWORK socket13 6712 driver1a
SOCKET_NETWORK socket14 6713 driver1b
SOCKET_NETWORK socket15 6714 driver1c
SOCKET_NETWORK socket16 6715 driver1d
SOCKET_NETWORK socket17 6716 driver1a
SOCKET_NETWORK socket18 6717 driver1b
SOCKET_NETWORK socket19 6718 driver1c
SOCKET_NETWORK socket20 6719 driver1d
SOCKET_NETWORK socket21 6720 driver1a
SOCKET_NETWORK socket22 6721 driver1b
SOCKET_NETWORK socket23 6722 driver1c
SOCKET_NETWORK socket24 6723 driver1d
SOCKET_NETWORK socket25 6724 driver1a
SOCKET_NETWORK socket26 6725 driver1b
SOCKET_NETWORK socket27 6726 driver1c
SOCKET_NETWORK socket28 6727 driver1d
SOCKET_NETWORK socket29 6728 driver1a
SOCKET_NETWORK socket30 6729 driver1b
SOCKET_NETWORK socket31 6730 driver1c
SOCKET_NETWORK socket32 6731 driver1d
SOCKET_NETWORK socket33 6732 driver1a
SOCKET_NETWORK socket34 6733 driver1b
SOCKET_NETWORK socket35 6734 driver1c
SOCKET_NETWORK socket36 6735 driver1d
SOCKET_NETWORK socket37 6736 driver2a
SOCKET_NETWORK socket38 6737 driver2b
SOCKET_NETWORK socket39 6738 driver2c
SOCKET_NETWORK socket40 6739 driver2d
SOCKET_NETWORK socket41 6740 driver2a
SOCKET_NETWORK socket42 6741 driver2b
SOCKET_NETWORK socket43 6742 driver2c
SOCKET_NETWORK socket44 6743 driver2d
SOCKET_NETWORK socket45 6744 driver2a
SOCKET_NETWORK socket46 6745 driver2b
SOCKET_NETWORK socket47 6746 driver2c
SOCKET_NETWORK socket48 6747 driver2d
SOCKET_NETWORK socket49 6748 driver2a
SOCKET_NETWORK socket50 6749 driver2b
SOCKET_NETWORK socket51 6750 driver2c
SOCKET_NETWORK socket52 6751 driver2d
SOCKET_NETWORK socket53 6752 driver2a
SOCKET_NETWORK socket54 6753 driver2b
SOCKET_NETWORK socket55 6754 driver2c
SOCKET_NETWORK socket56 6755 driver2d
SOCKET_NETWORK socket57 6756 driver2a
SOCKET_NETWORK socket58 6757 driver2b
SOCKET_NETWORK socket59 6758 driver2c
SOCKET_NETWORK socket60 6759 driver2d
SOCKET_NETWORK socket61 6760 driver2a
SOCKET_NETWORK socket62 6761 driver2b
SOCKET_NETWORK socket63 6762 driver2c
SOCKET_NETWORK socket64 6763 driver2d
SOCKET_NETWORK socket65 6764 driver2a
SOCKET_NETWORK socket66 6765 driver2b
SOCKET_NETWORK socket67 6766 driver2c
SOCKET_NETWORK socket68 6767 driver2d
SOCKET_NETWORK socket69 6768 driver2a
SOCKET_NETWORK socket70 6769 driver2b
SOCKET_NETWORK socket71 6770 driver2c
SOCKET_NETWORK socket72 6771 driver2d

SOCKET_NETWORK socket73 6700 driver3a
SOCKET_NETWORK socket74 6701 driver3b
SOCKET_NETWORK socket75 6702 driver3c
SOCKET_NETWORK socket76 6703 driver3d
SOCKET_NETWORK socket77 6704 driver3a
SOCKET_NETWORK socket78 6705 driver3b
SOCKET_NETWORK socket79 6706 driver3c
SOCKET_NETWORK socket80 6707 driver3d
SOCKET_NETWORK socket81 6708 driver3a
SOCKET_NETWORK socket82 6709 driver3b
SOCKET_NETWORK socket83 6710 driver3c
SOCKET_NETWORK socket84 6711 driver3d

SOCKET_NETWORK socket85	6712 driver3a	SOCKET_NETWORK socket183	6738 driver6c
SOCKET_NETWORK socket86	6713 driver3b	SOCKET_NETWORK socket184	6739 driver6d
SOCKET_NETWORK socket87	6714 driver3c	SOCKET_NETWORK socket185	6740 driver6a
SOCKET_NETWORK socket88	6715 driver3d	SOCKET_NETWORK socket186	6741 driver6b
SOCKET_NETWORK socket89	6716 driver3a	SOCKET_NETWORK socket187	6742 driver6c
SOCKET_NETWORK socket90	6717 driver3b	SOCKET_NETWORK socket188	6743 driver6d
SOCKET_NETWORK socket91	6718 driver3c	SOCKET_NETWORK socket189	6744 driver6a
SOCKET_NETWORK socket92	6719 driver3d	SOCKET_NETWORK socket190	6745 driver6b
SOCKET_NETWORK socket93	6720 driver3a	SOCKET_NETWORK socket191	6746 driver6c
SOCKET_NETWORK socket94	6721 driver3b	SOCKET_NETWORK socket192	6747 driver6d
SOCKET_NETWORK socket95	6722 driver3c	SOCKET_NETWORK socket193	6748 driver6a
SOCKET_NETWORK socket96	6723 driver3d	SOCKET_NETWORK socket194	6749 driver6b
SOCKET_NETWORK socket97	6724 driver3a	SOCKET_NETWORK socket195	6750 driver6c
SOCKET_NETWORK socket98	6725 driver3b	SOCKET_NETWORK socket196	6751 driver6d
SOCKET_NETWORK socket99	6726 driver3c	SOCKET_NETWORK socket197	6752 driver6a
SOCKET_NETWORK socket100	6727 driver3d	SOCKET_NETWORK socket198	6753 driver6b
SOCKET_NETWORK socket101	6728 driver3a	SOCKET_NETWORK socket199	6754 driver6c
SOCKET_NETWORK socket102	6729 driver3b	SOCKET_NETWORK socket200	6755 driver6d
SOCKET_NETWORK socket103	6730 driver3c	SOCKET_NETWORK socket201	6756 driver6a
SOCKET_NETWORK socket104	6731 driver3d	SOCKET_NETWORK socket202	6757 driver6b
SOCKET_NETWORK socket105	6732 driver3a	SOCKET_NETWORK socket203	6758 driver6c
SOCKET_NETWORK socket106	6733 driver3b	SOCKET_NETWORK socket204	6759 driver6d
SOCKET_NETWORK socket107	6734 driver3c	SOCKET_NETWORK socket205	6760 driver6a
SOCKET_NETWORK socket108	6735 driver3d	SOCKET_NETWORK socket206	6761 driver6b
SOCKET_NETWORK socket109	6736 driver4a	SOCKET_NETWORK socket207	6762 driver6c
SOCKET_NETWORK socket110	6737 driver4b	SOCKET_NETWORK socket208	6763 driver6d
SOCKET_NETWORK socket111	6738 driver4c	SOCKET_NETWORK socket209	6764 driver6a
SOCKET_NETWORK socket112	6739 driver4d	SOCKET_NETWORK socket210	6765 driver6b
SOCKET_NETWORK socket113	6740 driver4a	SOCKET_NETWORK socket211	6766 driver6c
SOCKET_NETWORK socket114	6741 driver4b	SOCKET_NETWORK socket212	6767 driver6d
SOCKET_NETWORK socket115	6742 driver4c	SOCKET_NETWORK socket213	6768 driver6a
SOCKET_NETWORK socket116	6743 driver4d	SOCKET_NETWORK socket214	6769 driver6b
SOCKET_NETWORK socket117	6744 driver4a	SOCKET_NETWORK socket215	6770 driver6c
SOCKET_NETWORK socket118	6745 driver4b	SOCKET_NETWORK socket216	6771 driver6d
SOCKET_NETWORK socket119	6746 driver4c	/*-----*/	
SOCKET_NETWORK socket120	6747 driver4d	OUTPUTNAME="./runs/master"	
SOCKET_NETWORK socket121	6748 driver4a	CPU=6	
SOCKET_NETWORK socket122	6749 driver4b		
SOCKET_NETWORK socket123	6750 driver4c		
SOCKET_NETWORK socket124	6751 driver4d		
SOCKET_NETWORK socket125	6752 driver4a		
SOCKET_NETWORK socket126	6753 driver4b	#if 1	
SOCKET_NETWORK socket127	6754 driver4c	BEGIN_WAIT=5:00	
SOCKET_NETWORK socket128	6755 driver4d	RAMPUP=35:00	
SOCKET_NETWORK socket129	6756 driver4a	RUNTIME=2:00:00	
SOCKET_NETWORK socket130	6757 driver4b	RAMPDOWN_WAIT=5:00	
SOCKET_NETWORK socket131	6758 driver4c	RAMPDOWN=10:00	
SOCKET_NETWORK socket132	6759 driver4d	#else	
SOCKET_NETWORK socket133	6760 driver4a	BEGIN_WAIT=4:00	
SOCKET_NETWORK socket134	6761 driver4b	RAMPUP=5:00	
SOCKET_NETWORK socket135	6762 driver4c	RUNTIME=5:00	
SOCKET_NETWORK socket136	6763 driver4d	RAMPDOWN_WAIT=0:15	
SOCKET_NETWORK socket137	6764 driver4a	RAMPDOWN=5:00	
SOCKET_NETWORK socket138	6765 driver4b	#endif	
SOCKET_NETWORK socket139	6766 driver4c	INTERVAL=1:00 /* Interval to calculate mix from */	
SOCKET_NETWORK socket140	6767 driver4d		
SOCKET_NETWORK socket141	6768 driver4a	LOGIN_MAX_LOAD = 4	
SOCKET_NETWORK socket142	6769 driver4b	LOGIN_BEGIN = 0 /* skip login state if set to 1 */	
SOCKET_NETWORK socket143	6770 driver4c	NOBEGIN = 0	
SOCKET_NETWORK socket144	6771 driver4d	KEYSTROKE_PACKET_SIZE = 0	
SOCKET_NETWORK socket145	6700 driver5a	MAX_CONCURRENT_SPAWN = 10	
SOCKET_NETWORK socket146	6701 driver5b	SPAWN_COUNT = 4	
SOCKET_NETWORK socket147	6702 driver5c		
SOCKET_NETWORK socket148	6703 driver5d	MIN_PORT = 8088	
SOCKET_NETWORK socket149	6704 driver5a	MAX_PORT = 8089	
SOCKET_NETWORK socket150	6705 driver5b		
SOCKET_NETWORK socket151	6706 driver5c	/* User variables. Think, Emulex Delay, %desired, %min, %max */	
SOCKET_NETWORK socket152	6707 driver5d	#if 1 /* Testing */	
SOCKET_NETWORK socket153	6708 driver5a	NEWORDER = "12.02, 0, 0"	
SOCKET_NETWORK socket154	6709 driver5b	PAYMENT = "12.02, 0, 0, 43.03, 43.03, 43.03 "	
SOCKET_NETWORK socket155	6710 driver5c	ORDSTAT = "10.01, 0, 0, 4.02, 4.02, 4.02 "	
SOCKET_NETWORK socket156	6711 driver5d	DELIVERY = "05.02, 0, 0, 4.02, 4.02, 4.02 "	
SOCKET_NETWORK socket157	6712 driver5a	STOCKLEV = "05.02, 0, 0, 4.02, 4.02, 4.02 "	
SOCKET_NETWORK socket158	6713 driver5b	#elif 0 /* From rtparams.null */	
SOCKET_NETWORK socket159	6714 driver5c	NEWORDER = "12.25, 0.42, 0.38"	
SOCKET_NETWORK socket160	6715 driver5d	PAYMENT = "12.25, 0.19, 0.23, 43.2, 41.1, 45.3 "	
SOCKET_NETWORK socket161	6716 driver5a	ORDSTAT = "10.50, 0.39, 0.21, 4.1, 3.9, 4.3 "	
SOCKET_NETWORK socket162	6717 driver5b	DELIVERY = "05.5, 0.19, 0.15, 4.1, 3.9, 4.3 "	
SOCKET_NETWORK socket163	6718 driver5c	STOCKLEV = "05.5, 0.25, 0.18, 4.1, 3.9, 4.3 "	
SOCKET_NETWORK socket164	6719 driver5d	#elif 0 /* From Pookeepsie */	
SOCKET_NETWORK socket165	6720 driver5a	NEWORDER = "16.25, 0.42, 0.38"	
SOCKET_NETWORK socket166	6721 driver5b	PAYMENT = "16.25, 0.19, 0.23, 43.15, 43.15, 43.15 "	
SOCKET_NETWORK socket167	6722 driver5c	ORDSTAT = "14.50, 0.39, 0.21, 4.03, 4.03, 4.03 "	
SOCKET_NETWORK socket168	6723 driver5d	DELIVERY = "09.50, 0.19, 0.15, 4.03, 4.03, 4.03 "	
SOCKET_NETWORK socket169	6724 driver5a	STOCKLEV = "09.50, 0.25, 0.18, 4.03, 4.03, 4.03 "	
SOCKET_NETWORK socket170	6725 driver5b	#endif	
SOCKET_NETWORK socket171	6726 driver5c	/*---- Starting users on sockets -----*/	
SOCKET_NETWORK socket172	6727 driver5d	START client11 socket1 210	
SOCKET_NETWORK socket173	6728 driver5a	START client12 socket2 210	
SOCKET_NETWORK socket174	6729 driver5b	START client13 socket3 210	
SOCKET_NETWORK socket175	6730 driver5c	START client14 socket4 210	
SOCKET_NETWORK socket176	6731 driver5d	START client15 socket5 210	
SOCKET_NETWORK socket177	6732 driver5a	START client16 socket6 210	
SOCKET_NETWORK socket178	6733 driver5b	START client17 socket7 210	
SOCKET_NETWORK socket179	6734 driver5c	START client18 socket8 210	
SOCKET_NETWORK socket180	6735 driver5d	START client19 socket9 210	
SOCKET_NETWORK socket181	6736 driver6a	START client11 socket10 210	
SOCKET_NETWORK socket182	6737 driver6b	START client12 socket11 210	

START client13 socket12 210	START client210 socket109 210
START client14 socket13 210	START client211 socket110 210
START client15 socket14 210	START client212 socket111 210
START client16 socket15 210	START client213 socket112 210
START client17 socket16 210	START client214 socket113 210
START client18 socket17 210	START client215 socket114 210
START client19 socket18 210	START client216 socket115 210
START client11 socket19 210	START client217 socket116 210
START client12 socket20 210	START client218 socket117 210
START client13 socket21 210	START client210 socket118 210
START client14 socket22 210	START client211 socket119 210
START client15 socket23 210	START client212 socket120 210
START client16 socket24 210	START client213 socket121 210
START client17 socket25 210	START client214 socket122 210
START client18 socket26 210	START client215 socket123 210
START client19 socket27 210	START client216 socket124 210
START client11 socket28 210	START client217 socket125 210
START client12 socket29 210	START client218 socket126 210
START client13 socket30 210	START client210 socket127 210
START client14 socket31 210	START client211 socket128 210
START client15 socket32 210	START client212 socket129 210
START client16 socket33 210	START client213 socket130 210
START client17 socket34 210	START client214 socket131 210
START client18 socket35 210	START client215 socket132 210
START client19 socket36 210	START client216 socket133 210
START client110 socket37 210	START client217 socket134 210
START client111 socket38 210	START client218 socket135 210
START client112 socket39 210	START client210 socket136 210
START client113 socket40 210	START client211 socket137 210
START client114 socket41 210	START client212 socket138 210
START client115 socket42 210	START client213 socket139 210
START client116 socket43 210	START client214 socket140 210
START client117 socket44 210	START client215 socket141 210
START client118 socket45 210	START client216 socket142 210
START client110 socket46 210	START client217 socket143 210
START client111 socket47 210	START client218 socket144 210
START client112 socket48 210	
START client113 socket49 210	START client31 socket145 210
START client114 socket50 210	START client32 socket146 210
START client115 socket51 210	START client33 socket147 210
START client116 socket52 210	START client34 socket148 210
START client117 socket53 210	START client35 socket149 210
START client118 socket54 210	START client36 socket150 210
START client110 socket55 210	START client37 socket151 210
START client111 socket56 210	START client38 socket152 210
START client112 socket57 210	START client39 socket153 210
START client113 socket58 210	START client31 socket154 210
START client114 socket59 210	START client32 socket155 210
START client115 socket60 210	START client33 socket156 210
START client116 socket61 210	START client34 socket157 210
START client117 socket62 210	START client35 socket158 210
START client118 socket63 210	START client36 socket159 210
START client110 socket64 210	START client37 socket160 210
START client111 socket65 210	START client38 socket161 210
START client112 socket66 210	START client39 socket162 210
START client113 socket67 210	START client31 socket163 210
START client114 socket68 210	START client32 socket164 210
START client115 socket69 210	START client33 socket165 210
START client116 socket70 210	START client34 socket166 210
START client117 socket71 210	START client35 socket167 210
START client118 socket72 210	START client36 socket168 210
	START client37 socket169 210
START client21 socket73 210	START client38 socket170 210
START client22 socket74 210	START client39 socket171 210
START client23 socket75 210	START client31 socket172 210
START client24 socket76 210	START client32 socket173 210
START client25 socket77 210	START client33 socket174 210
START client26 socket78 210	START client34 socket175 210
START client27 socket79 210	START client35 socket176 210
START client28 socket80 210	START client36 socket177 210
START client29 socket81 210	START client37 socket178 210
START client21 socket82 210	START client38 socket179 210
START client22 socket83 210	START client39 socket180 210
START client23 socket84 210	
START client24 socket85 210	START client310 socket181 210
START client25 socket86 210	START client311 socket182 210
START client26 socket87 210	START client312 socket183 210
START client27 socket88 210	START client313 socket184 210
START client28 socket89 210	START client314 socket185 210
START client29 socket90 210	START client315 socket186 210
START client21 socket91 210	START client316 socket187 210
START client22 socket92 210	START client317 socket188 210
START client23 socket93 210	START client318 socket189 210
START client24 socket94 210	START client310 socket190 210
START client25 socket95 210	START client311 socket191 210
START client26 socket96 210	START client312 socket192 210
START client27 socket97 210	START client313 socket193 210
START client28 socket98 210	START client314 socket194 210
START client29 socket99 210	START client315 socket195 210
START client21 socket100 210	START client316 socket196 210
START client22 socket101 210	START client317 socket197 210
START client23 socket102 210	START client318 socket198 210
START client24 socket103 210	START client310 socket199 210
START client25 socket104 210	START client311 socket200 210
START client26 socket105 210	START client312 socket201 210
START client27 socket106 210	START client313 socket202 210
START client28 socket107 210	START client314 socket203 210
START client29 socket108 210	START client315 socket204 210

```

START client316 socket205 210
START client317 socket206 210
START client318 socket207 210
START client310 socket208 210
START client311 socket209 210
START client312 socket210 210
START client313 socket211 210
START client314 socket212 210
START client315 socket213 210
START client316 socket214 210
START client317 socket215 210
START client318 socket216 210

```

```

/*-----*/

```

```

#define TES_FLAG_TRACE 0x00000010
#define TES_FLAG_KEYSTROKE_TIME 0x00000200
#define TES_FLAG_LOCAL_LOG 0x00000400
#define TES_FLAG_LOCAL_TRACE 0x00000800
#define TES_FLAG_LOCAL_IPRINT 0x00004000

```

```

#if 0
/* SETFLAG ALL TES_FLAG_TRACE */
SETFLAG ALL TES_FLAG_LOCAL_TRACE
SETFLAG ALL TES_FLAG_LOCAL_IPRINT
#endif

```

```

#if 0
SETFLAG client31 telnet 1 TES_FLAG_KEYSTROKE_TIME
#endif

```

D.2 user master.C

```

*****
/* user_master.C Audit: 05/30/96 */
*****

```

```

static char *rcsid="$Id: user_master.C,v 1.1 1999/02/22 06:31:05 channui Exp $";

```

```

#include <iostream.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <unistd.h>
#define _H_CUR01
#include <cur00.h>
#undef _H_CUR01
extern "C" {
#include "data/cur01.h"
int wrefresh(WINDOW *);
int wclrtoeol(WINDOW *);
int setupterm(char*,FILE*,int*);
int nodelay(int);
int keypad(int);
int wgetch(WINDOW *);
}
#include "data/rte.h"
#include "data/Stats.h"
#include "data/misc.h"
#include "user_tpc.h"

```

```

struct header_s {
int slave;
int num;
int type;
int num_timestamps;
int user_data_length;
int data_type;
};

```

```

char *get_variable(char *name);
int get_variable(char *name, int *number);
int send_global_data(void);
int make_ratios(double *buffer);
extern int ramp_up_complete;
extern int interval_start_time, interval_stop_time;
extern "C" int strcasecmp(char *s1, char *s2);
extern "C" int strcmp(char *s1, char *s2, int n);

```

```

struct UserSpawnData {
int Warehouse;
int District;
};

```

```

/* user_master.C */
int user_statistics_print(void);
// int user_spawn(int *length, char *buffer);
int user_spawn(int min, int max, int number, int *length, char *buffer);
int user_finished(int length, char *buffer);

```

```

extern SlaveStatus slave_status[MAX_SLAVES];

```

```

extern Stats status[MAX_TRAN_TYPE][MAX_TIMES];
extern WINDOW *statistics_win;
extern UserGlobal *shmglobal;

```

```

/* Transaction mix parameters */
double ratio_desired[6], ratio_min[6], ratio_max[6], ratio_range[6];
char *ratio_names[] = { "RTE", "NEWORDER", "PAYMENT", "ORDSTAT", "DELIVERY",
"STOCKLEV", NULL };
char *Status_Names[] = { "Menu", "Keying", "Response", "Think" };

```

```

char *transaction_names[] = { "RTE", "New Order", "Payment", "Order Stat",
"Delivery", "Stock Level", NULL };

```

```

static int current_status = 2, status_needs_refresh = 1;

```

```

int user_statistics_print(void) {
int i;
static int count = 0;
double ratios[6];
if (status_needs_refresh) {
count = 0;
status_needs_refresh = 0;
wmove (statistics_win, 0, 0);
wprintw (statistics_win, "%11s %8s %8s %8s %8s %6s %6s %6s",
Status_Names[current_status], "90%", "Avg", "Min", "Max",
"Samples", "Ratio", "Mix", "Think");
}
make_ratios(ratios);

```

```

for (i = 1; i <= 5; i++) {
/* The reason we do this is because calculating the percentiles
is expensive */
if (count % 10 == 0) {
wmove (statistics_win, i, 0);
wprintw (statistics_win, "%11s %8.2f",
transaction_names[i], status[i][current_status].ninety()/1000.0);
count = 0;
}
wmove (statistics_win, i, 21);
wprintw (statistics_win, "%8.2f %8.2f %8.2f %8d %6.2f %6.2f %6.2f",
status[i][current_status].average()/1000.0,
status[i][current_status].min()/1000.0,
status[i][current_status].max()/1000.0,
status[i][current_status].samples(),
ratios[i], shmglobal->chances[i],
status[i][3].average()/1000.0);
}
wmove (statistics_win, 7, 0);

```

```

extern int runtime_counts[MAX_TRAN_TYPE];
extern int begin_time, ramp_up, run_time;
int start = interval_start_time;
int stop = interval_stop_time;
double interval = ((double)(stop-start) / (1000*60));
double samples = status[1][2].samples();
if (interval <= 0 || samples <= 0) {
wprintw (statistics_win, "TPM-C: %7s / ", "-----");
} else {
wprintw (statistics_win, "TPM-C: %7.2f / ", samples/interval);
}
samples = runtime_counts[1];
if (samples > 0) {
start = begin_time+(ramp_up>=0)?ramp_up:0;
if (run_time > 0 && stop > begin_time + ramp_up + run_time) {
stop = begin_time + ramp_up + run_time;
}
interval = (double)(stop - start)/(1000.0*60.0);
wprintw (statistics_win, "%7.2f", samples/interval);
} else {
wprintw (statistics_win, "-----");
}

```

```

count++;
return RTE_OK;
}

```

```

extern int login_begin;
int login_max_load;

```

```

const int MAX_WAREHOUSES=20000;
/* All of this 10 stuff is district size. Should be a constant.
Maybe fix that later */
int num_warehouses = -1;
int warehouses[MAX_WAREHOUSES*10];
int user_spawn(int min, int max, int number, int *length, char *buffer) {
//int user_spawn(int number, int *length, char *buffer) {
int i, min_index;
int adj_wh = num_warehouses; // adjusted warehouse number
UserSpawnData *ptr = (UserSpawnData *)buffer;
*length = sizeof(*ptr);

```

```

// min_index = 0;
// for (i = 1; i < (num_warehouses)*10 && i < MAX_WAREHOUSES*10; i++) {
//
// if both min and max are zero, running START, otherwise running
// START_RANGE. Must also determine what the ending warehouse number
// will be for said range
//

```

```

if (min == 0 && max == 0) {
min++;
}

```

```

    } else {
        min_index = 0;
        adj_wh = max; // inclusive range of wh-s
        min = min * 10;
        min_index = min;
    }
    for (i = min; i < (adj_wh)*10 && i < MAX_WAREHOUSES*10; i++) {
        if (warehouses[i] < warehouses[min_index]) {
            min_index = i;
        }
    }

    ptr->Warehouse = min_index / 10 + 1;
    ptr->District = min_index % 10 + 1;
    warehouses[min_index]++;
    /* iprint (IPRINT_INFO, "Driver for Warehouse %d, District %d started. warehouses[%d]++ = %d\n",
    ptr->Warehouse, ptr->District, min_index, warehouses[min_index]); */
    return RTE_OK;
}

int user_finished(int length, char *buffer) {
    UserSpawnData *ptr = (UserSpawnData *)buffer;
    int temp = (ptr->Warehouse-1)*10+ptr->District-1;
    warehouses[temp]--;
    /* iprint (IPRINT_INFO, "Driver for Warehouse %d, District %d died. warehouses[%d]-- = %d\n",
    ptr->Warehouse, ptr->District, temp, warehouses[temp]); */
    return RTE_OK;
}

double limit(double min, double max, double val) {
    if (val < min)
        return min;
    if (val > max)
        return max;
    return val;
}

int make_ratios(double *buffer) {
    int neword = status[NEWORDER][0].samples();
    int payment = status[PAYMENT][0].samples();
    int ordstat = status[ORDSTAT][0].samples();
    int delivery = status[DELIVERY][0].samples();
    int stocklev = status[STOCKLEV][0].samples();
    int total = neword + payment + ordstat + delivery + stocklev;
    int i;

    if (total == 0) {
        buffer[NEWORDER] = 100.0;
        for (i = 2; i < 6; i++) {
            buffer[i] = ratio_desired[i];
            buffer[NEWORDER] -= buffer[i];
        }
        return 0;
    }

    buffer[PAYMENT] = (double)payment / (double)total * 100.0;
    buffer[ORDSTAT] = (double)ordstat / (double)total * 100.0;
    buffer[DELIVERY] = (double)delivery / (double)total * 100.0;
    buffer[STOCKLEV] = (double)stocklev / (double)total * 100.0;
    buffer[NEWORDER] = 100.0 - buffer[PAYMENT] - buffer[ORDSTAT] -
        buffer[DELIVERY] - buffer[STOCKLEV];

    return total;
}

int user_global_update(int *length, char *buffer) {
    UserGlobal *shmglobal = (UserGlobal *)buffer;
    static double last[6];
    static last_test_state = 0;
    static int users_last=-1;
    double ratios[6];
    double current[6];
    int i, different = 0;
    int desired = 0;
    int host_busy, all_zero;

    *length = sizeof(*shmglobal);

    make_ratios(ratios);

    /* Calculate ratios we want for next time */
    /* Note: we just keep on with the desired values until ramp-up is complete
    this at least starts us out without any humps or spikes in the
    graph */
    if (ramp_up_complete) {
        current[NEWORDER] = 100.0;
        for (i = 2; i < 6; i++) {
            if (ratio_desired[i] > ratios[i]) {
                current[i] = ratio_max[i];
            } else {
                current[i] = 2*ratio_desired[i] - ratios[i];
                if (current[i] < ratio_min[i])
                    current[i] = ratio_min[i];
            }
        }
        current[NEWORDER] -= current[i];
    } else {
        for (i = 1; i < 6; i++) {
            current[i] = ratio_desired[i];
        }

        /* Add up all the users */
        /* This needs to be changed to be more transparent */
        shmglobal->total_users = 0;
        for (i = 0; i < MAX_SLAVES; i++) {
            shmglobal->total_users += slave_status[i].active;
            desired += slave_status[i].desired;
        }

        /* Count up number of warehouses we WANT to have */
        if (num_warehouses < 0) {
            num_warehouses = (desired-1)/10+1;
        }
        shmglobal->max_warehouses = num_warehouses;

        host_busy = 0;
        all_zero = 1;
        for (i = 1; i <= 5; i++) {
            if (status[i][current_status].average() != 0) {
                all_zero = 0;
            }
            if (status[i][current_status].average()/1000.0 > login_max_load) {
                host_busy = 1;
            }
        }
        if (shmglobal->host_busy && all_zero) {
            host_busy = 1;
        }

        if (host_busy != shmglobal->host_busy) {
            shmglobal->host_busy = host_busy;
            different = 1;
        }

        for (i = 2; i < 6; i++) {
            if (current[i] != last[i])
                different = 1;
        }

        if (last_test_state != shmglobal->test_state) {
            different = 1;
            last_test_state = shmglobal->test_state;
        }

        /* Don't send if it's the same as last time
        if (!different && shmglobal->total_users == users_last) {
            return RTE_ERROR;
        }

        users_last = shmglobal->total_users;
        for (i = 1; i < 6; i++) {
            shmglobal->chances[i] = last[i] = current[i];
        }

        return RTE_OK;
    }

    int user_isbusy() {
        return shmglobal->host_busy;
    }

    int parse_array(char *string, int max, int *buffer) {
        int i, rc;
        char *ptr;
        char *temp = strdup(string);
        ptr = strtok(temp, ",");
        for (i = 0; ptr && i < max; i++) {
            rc = sscanf(ptr, "%d", &buffer[i]);
            if (rc < 1) {
                free(temp);
                return i;
            }
            ptr = strtok(NULL, ",");
        }
        free(temp);
        return i;
    }

    int parse_array(char *string, int max, double *buffer) {
        int i, rc;
        char *ptr;
        char *temp = strdup(string);
        ptr = strtok(temp, ",");
        for (i = 0; ptr && i < max; i++) {
            rc = sscanf(ptr, "%lf", &buffer[i]);
            if (rc < 1) {
                free(temp);
                return i;
            }
            ptr = strtok(NULL, ",");
        }
        free(temp);
        return i;
    }
}

```

```

int user_init() {
    double dbuffer[32];
    int rc, i;
    char *ptr;

    if (get_variable("KEYSTROKE_SLEEP", &shmglobal->keystroke_sleep) != RTE_OK) {
        shmglobal->keystroke_sleep = 0;
    }
    if (get_variable("LOGIN_TIMEOUT", &shmglobal->login_timeout) != RTE_OK) {
        shmglobal->login_timeout = 120; /* 2 minutes */
    }
    if (get_variable("KEYSTROKE_PACKET_SIZE", &shmglobal->keystroke_packet_size) != RTE_OK) {
        shmglobal->keystroke_packet_size = 0;
    }
    shmglobal->login_timeout *= 1000;
    if (get_variable("LOGIN_MAX_LOAD", &login_max_load) != RTE_OK) {
        login_max_load = 2;
    }
    if (get_variable("WAREHOUSES", &num_warehouses) != RTE_OK) {
        num_warehouses = -1;
    }
    if (get_variable("LASTC", &shmglobal->lastc) != RTE_OK) {
        shmglobal->lastc = 193; /* 2 minutes */
    }
    iprint(IPRINT_INFO, "Login Timeout = %s\n", mstoa(shmglobal->login_timeout, 0));
    iprint(IPRINT_INFO, "Keystroke Sleep = %s\n", mstoa(shmglobal->keystroke_sleep*1000, 0));
    iprint(IPRINT_INFO, "Keystroke Packet Size = %d\n", shmglobal->keystroke_packet_size);
    if (num_warehouses >= 0) {
        iprint(IPRINT_INFO, "Fixed Warehouses to = %d\n", num_warehouses);
    }
}

if (!(ptr = get_variable("NEWORDER"))) {
    iprint_error("Error. NEWORDER variable not found\n");
    exit(1);
}

if (parse_array(ptr, 3, dbuffer) != 3) {
    iprint_error("Error. NEWORDER should be think, emulex_menu, emulex_response");
    exit(1);
}

shmglobal->think [NEWORDER] = dbuffer[0];
shmglobal->emulex_menu [NEWORDER] = dbuffer[1];
shmglobal->emulex_response[NEWORDER] = dbuffer[2];
shmglobal->test_state = 0;

for (i = 2; i < 6; i++) {
    if (!(ptr = get_variable(ratio_names[i])) ||
        (parse_array(ptr, 6, dbuffer) != 6)) {
        iprint(_FILE_, _LINE_, IPRINT_ERROR,
            "Error. %s should be think, emulex_menu, emulex_response, desired, min, max",
            ratio_names[i]);
        exit(1);
    }
    shmglobal->think[i] = dbuffer[0];
    shmglobal->emulex_menu[i] = dbuffer[1];
    shmglobal->emulex_response[i] = dbuffer[2];
    ratio_desired[i] = dbuffer[3];
    ratio_min[i] = dbuffer[4];
    ratio_max[i] = dbuffer[5];
    ratio_range[i] = ratio_max[i] - ratio_min[i];
}

return RTE_OK;
}

int user_extra_data(header_s *header) {
    int i;
    int num_timestamps;

    if (header->data_type != RTE_ITEM_KEYSTROKE_TIMES)
        return RTE_OK;
    int *times = (int *) (char *) header + sizeof(struct header_s);
    num_timestamps = header->user_data_length / 4 - 1;

    iprint (IPRINT_TRACE, "Keystroke times = ");
    for (i = 0; i < num_timestamps; i++) {
        iprint (IPRINT_TRACE, "%d ", times[i]);
    }
    iprint (IPRINT_TRACE, "\n", times[i]);

    return RTE_OK;
}

int user_process_command(char *command) {
    char buffer[256], *ptr;
    int i, found, len;
    strncpy (buffer, command, 256);
    ptr = strtok (buffer, " \t");
    found = 0;
    printf ("user_process_command(%s)\n", ptr);
    if (!strncasecmp (ptr, "pause")) {
        shmglobal->test_state = 1;
    } else if (!strncasecmp (ptr, "warmup")) {
        shmglobal->test_state = 2;
    } else if (!strncasecmp (ptr, "notest")) {
        shmglobal->test_state = 0;
    } else if (strncasecmp (ptr, "login_max_load?")) {
        iprint (IPRINT_WARNING, "Current LOGIN_MAX_LOAD = %d\n", login_max_load);
    } else if (!strncasecmp (command, "login_max_load=", 15)) {

```

```

        login_max_load=atoi(command+15);
        iprint (IPRINT_WARNING, "Set LOGIN_MAX_LOAD = %d\n", login_max_load);
    } else if (!strncasecmp (ptr, "display")) {
        while (ptr && (ptr = strtok(NULL, " \t"))) {
            if (*ptr == '0')
                continue;
            for (i = 0; i < 5; i++) {
                len = min(strlen(Status_Names[i]), strlen(ptr));
                if (!strncasecmp (ptr, Status_Names[i], len)) {
                    status_needs_refresh = found = 1;
                    current_status = i;
                    return RTE_OK;
                }
            }
            iprint (IPRINT_WARNING, "Unknown type to display: %s\n", ptr);
        }
    } else {
        iprint (IPRINT_WARNING, "Unknown Command: %s\n", command);
        return RTE_ERROR;
    }
}

int transaction_process () {
    return RTE_OK;
}

int user_begin() {
    return RTE_OK;
}

void user_make_header(char *buffer) {
    int i;
    struct user_data_header *data = (struct user_data_header *)buffer;
}

```

D.3 user_slave.C

```

/* *****
/* user_slave.C Audit: 05/30/96 */
/* *****

static char *resid="$Id: user_slave.C,v 1.1 1999/02/22 06:31:06 channui Exp $";

/* *****
/* ** TPCC FILE FOR ALL USERS **
/* *****

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/time.h>
#include "rte_slave.h"
#include "user_tpcc.h"

/* This MUST match the corresponding one in client's inout.h file! */
#define TRIGGER "021"
// #define NOSLEEP
// Increased EXPECT_TIMEOUT from 600000 - oz 10/20/97
#define EXPECT_TIMEOUT 6000000
#define KEYWAIT_FUDGE 5000

extern SHM_Slave *shm;
extern TableEntrySlave *shmentry;
extern DriverStatus *status;
extern echo_trace(char *);
extern echo_trace();
extern char *expect_save;

const char *SQL_TPERRNO_MESSAGE = "tperno";
const char *SQL_RTN_MESSAGE = "rtm";
const char *SQL_FATAL_MESSAGE = "SQL Fatal Error";
const char *ROLLBACK_MESSAGE = "Item number is not valid";

int WHSEID; /* warehouse number for each users */

/* *****
/* The "uniform()" function has range of the absolute value of the
/* difference between the min. and the max values upto 2147483647.
/* *****
/* ----- */
/* NURand */
/* ----- */
/* A: 255 for C_LAST, 1023 for C_ID, 8191 for OL_I_ID */
/* X: 0 for C_LAST, 1 for C_ID and OL_I_ID */
/* Y: 999 for C_LAST, 3000 for C_ID, 100000 for OL_I_ID */
/* ----- */
long
NURand(int A, int x, int y, long cval)
{
    return (((long) uniform((long) 0, (long) A) | (long) uniform((long) x, (long) y)) + cval) % (y - x + 1) + x;
}

/* ----- */
/* getname */
/* ----- */

```

```

/* generates a random number from 0 to 999 inclusive */
/* a random name is generated by associating a random */
/* string with each digit of the generated number */
/* three strings are concatenated to generate lastname */
/*-----*/
char *
getname()
{
    char *last_name_parts[] =
    {
        "BAR",
        "OUGHT",
        "ABLE",
        "PRI",
        "PRES",
        "ESE",
        "ANTI",
        "CALLY",
        "ATION",
        "EING"
    };
    static char lastname[128];
    int random_num;

#if 1
    random_num = NURand(255, 0, 999, shmglobal->lastc);
#else
    random_num = NURand(255, 0, 999, LASTC);
#endif
    strcpy(lastname, last_name_parts[random_num / 100]);
    random_num %= 100;
    strcat(lastname, last_name_parts[random_num / 10]);
    random_num %= 10;
    strcat(lastname, last_name_parts[random_num]);
    return (lastname);
}

typedef struct gen_tran_s {
    int invalid;
    void *data;
    long len;
    long keywait;
    long type;
    char *menu;
    char *request;
} gen_tran_t;

int generic_transaction( gen_tran_t *data ) {
    char buffer[2048];
    static int consecutive_errs = 0;
    int rc;
    set_typing_delay(0);
    fprintf(IPRINT_TRACE, "> generic_transaction sleep (%d)\n", data->type);
#ifdef NOSLEEP
    if (shmglobal->test_state == 0)
        transaction_sleep_do();
#endif

#ifdef EXPECT_TIMEOUT
    int timeout = EXPECT_TIMEOUT;
#else
    int timeout = 0;
#endif

    // Start the transaction (MENU)
    fprintf(IPRINT_TRACE, "> generic_transaction start (%d)\n", data->type);
    transaction_start(data->type, data->len, data->data);

    fprintf(IPRINT_TRACE, "> transmit data->menu\n");
    transmit(data->menu);
    echo_trace("Waiting for Menu (DELIVERY)");
    if (expect(TRIGGER, timeout) == ERROR) {
        fprintf(IPRINT_ERROR, "Slave %d: Failed to receive %s screen\n",
            shmentry->num, data->menu);
        return (ERROR);
    }
#ifdef NOSLEEP
    usleep(shmglobal->emulex_menu[data->type]*1000000.0+0.9);
#endif

    // Send our request (KEYING)
    transaction_mark(WHERE_NOW);
    echo_trace("Keying");

#ifdef NOSLEEP
    usleep(data->keywait*1000000+KEYWAIT_FUDGE); // Keying delay
#endif
    // Wait for response (RESPONSE)
    transaction_mark(WHERE_NOW);

    fprintf(IPRINT_TRACE, "> transmit data->request\n");
    transmit(data->request);

    echo_trace("Wait for Response");
    if (expect(TRIGGER, timeout) == ERROR) {
        fprintf(IPRINT_ERROR, "Slave %d: Failed to receive %s response\n",
            shmentry->num, data->menu);
        return (ERROR);
    }
}

```

```

#ifdef NOSLEEP
    usleep(shmglobal->emulex_response[data->type]*1000000.0+0.9);
#endif

// Look for errors and set our think time (THINK)
transaction_mark(WHERE_NOW);
if (expect_after_match("ERROR: ")) {
    data->invalid = 1;
    fprintf(IPRINT_ERROR, "Slave %d: %s found %s\n",
        shmentry->num, data->menu, "ERROR:");
    // Very dangerous, keep going rather than exiting...
    return RTE_ERROR;
    // Check for consecutive errors and if there are more than
    // 4 of them exit - allow for transient errors to make
    // tuning and testing easier -oz
    // In either case the transaction is marked as invalid and
    // will be reported as an error by the analyze program.
    // if (consecutive_errs++ > 4)
    //     return RTE_ERROR;
} else {
    consecutive_errs = 0;
}
echo_trace("Thinking");
transaction_sleep_set(neg_exp_4(shmglobal->think[data->type])*1000.0);
fprintf(IPRINT_TRACE, "< generic_transaction finish\n");
return (RTE_OK);
}

/***** Delivery Transaction *****/
int
Delivery()
{
    static struct delivery_struct delivery, delivery_new;
    int rc;
    char *ptr;
    char buffer[256];
    gen_tran_t tran;

    tran.invalid = 0;
    tran.data = &delivery;
    tran.len = sizeof(delivery);
    tran.keywait = 2;
    tran.type = DELIVERY;
    tran.menu = "4";
    tran.request = buffer;

    // Set up all data for new transactions
    delivery_new.carrier = uniform(1, 10); // carrier # 1 to 10

    // Now create the actual request
    ptr = buffer;
    ptr += sprintf(ptr, "%d\n", delivery_new.carrier);

    // Go do the transaction
    rc = generic_transaction(&tran);
    delivery = delivery_new;
    delivery.invalid = tran.invalid;

    return (rc);
}

/***** New Order Transaction *****/
int NewOrder() {
    static struct neword_struct neword, neword_new;
    int i, rc, whses, low_whse=1;
    char buffer[2048];
    char *ptr;
    const char *ptr2;
    gen_tran_t tran;

    tran.invalid = 0;
    tran.data = &neword;
    tran.len = sizeof(neword);
    tran.keywait = 18;
    tran.type = NEWORDER;
    tran.menu = "1";
    tran.request = buffer;

    neword_new.rollback=0;

    /*** SECTION TO DETERMINE ROLLBACK TRANSACTION FOR 1% OF NEW ORDERS ***/
    neword_new.did = uniform(1, 10); // district number
    neword_new.cid = NURand(1023, 1, 3000, CUSTC); // customer # 1 to 3000
    neword_new.nloop = uniform(5, 15); // number of items to order (5-15)
    neword_new.olremote=0; // find total number of remote order-lines

    whses = shmglobal->max_warehouses;

    for (i = 0; i < neword_new.nloop; i++) {
        // Warehouse Number
        neword_new.item[i].olswid = WHSEID;
        if (whses > 1 && (uniform(0.0, 100.0) < 1.0)) {
            /* for 1% of items (if * uniform()==0) */
            /* Generate a uniform whse number that's different from WHSEID */
            neword_new.item[i].olswid =

```

```

        (long) uniform((long) low_whse, (long) whses-1);
        if (neword_new.item[i].olswid >= WHSEID)
            neword_new.item[i].olswid++;
        neword_new.olremote++; // find total number of remote order-lines
    }
    // Item number 1-100000
    neword_new.item[i].oliid = NURand(8191, 1, 100000, ITEM);
    // Quantity 1-10
    neword_new.item[i].olquantity = uniform(1, 10);
}
/* end of for n_loop */
// We occasionally force a transaction to have invalid data to force a
// rollback
if (uniform(1, 5000) <= 50)
    neword_new.item[neword_new.nloop-1].oliid = 999999;

neword_new.olremote = (neword_new.olremote > 0);

// Now create the actual request
ptr = buffer;
ptr += sprintf(ptr, "%d\t%d", neword_new.did, neword_new.cid);
for (i = 0; i < neword_new.nloop; i++) {
    ptr += sprintf(ptr, "%d\t%d\t%d",
        neword_new.item[i].olswid,
        neword_new.item[i].oliid,
        neword_new.item[i].olquantity);
}
ptr += sprintf(ptr, "\n");

// Go do the transaction
rc = generic_transaction(&tran);
neword = neword_new;
neword.invalid = tran.invalid;

// Check for a rollback
if (expect_after_match(ROLLBACK_MESSAGE)) {
    neword.rollback=1;
    echo_trace ("Found rollback!\n");
}

// Grab the orderID from the
if (!(ptr2 = expect_after_match("033[6;15H]")) {
    echo_trace ("Didn't find order-id for neworder");
    iprint (IPRINT_ERROR, "Neworder didn't have Order-ID");
    neword.oid = -1;
} else {
    neword.oid = atoi(ptr2+8);
}

// This is really not useful since we aren't going to be sending individual
// keystrokes anymore
if (shmentry->flags & TES_FLAG_KEYSTROKE_TIME) {
    log_data(RTE_ITEM_KEYSTROKE_TIMES,
        keystroke_length*sizeof(int), keystroke_times);
}

return (rc);
}

*****
***      Order Status Transaction      ***
*****

int OrderStatus() {
    static struct ordstat_struct ordstat, ordstat_new;
    char    buffer[2048];
    int     rc;
    char    *ptr;
    gen_tran_t  tran;

    tran.invalid = 0;
    tran.data    = &ordstat;
    tran.len     = sizeof(ordstat);
    tran.keywait = 2;
    tran.type    = ORDSTAT;
    tran.menu    = "3";
    tran.request = buffer;

    // Set up all data for new transactions
    ordstat_new.did = uniform(1, 10); // district number 1 to 10 */
    if (uniform(1, 100) <= 60) { /* for 60% of transactions */
        char *tmp = getname();
        strcpy(ordstat_new.clas, tmp); // by customer last name */
        if (ordstat_new.clas[0] < 'A' || ordstat_new.clas[0] > 'Z') {
            iprint (IPRINT_ERROR,
                "ASSERTION: OrderStatus getname() returns invalid name! %s\n",
                ordstat_new.clas);
            return RTE_ERROR;
        }
        ordstat_new.byname = 1;
        ordstat_new.cid = 0;
    } else {
        ordstat_new.cid = NURand(1023, 1, 3000, CUSTC); // cust. # 1 to 3000 */
        ordstat_new.byname = 0;
        ordstat_new.clas[0] = (char) NULL;
    }

    // Now create the actual request
    ptr = buffer;
    ptr += sprintf(ptr, "%d\t", ordstat_new.did);
}

if (ordstat_new.byname) {
    ptr += sprintf(ptr, "%t%s\n", ordstat_new.clas);
} else {
    ptr += sprintf(ptr, "%d\n", ordstat_new.cid);
}

// Go do the transaction
rc = generic_transaction(&tran);
ordstat = ordstat_new;
ordstat.invalid = tran.invalid;

return (rc);
}

*****
***      Payment Transaction      ***
*****

int Payment()
{
    static struct payment_struct payment, payment_new;
    int     dollars, cents, rc, whses, low_whse = 1;
    char    buffer[2048];
    char    *ptr;
    gen_tran_t  tran;

    tran.invalid = 0;
    tran.data    = &payment;
    tran.len     = sizeof(payment);
    tran.keywait = 3;
    tran.type    = PAYMENT;
    tran.menu    = "2";
    tran.request = buffer;

    payment_new.did = uniform(1, 10); // district number 1 to 10 */
    if (uniform(1, 100) <= 60) { /* for 60% of transactions */
        strcpy(payment_new.clas, getname(), 17); // by customer last name
        if (payment_new.clas[0] < 'A' || payment_new.clas[0] > 'Z') {
            iprint (IPRINT_ERROR,
                "ASSERTION: payment_new getname() returns invalid name! %s\n",
                payment_new.clas);
            return RTE_ERROR;
        }
        payment_new.byname = 1;
        payment_new.cid = 0;
    } else {
        payment_new.cid = NURand(1023, 1, 3000, CUSTC); // cust. # 1 to 3000 */
        payment_new.byname = 0;
        payment_new.clas[0] = (char) NULL;
    }

    whses = shmglobal->max_warehouses;

    if (whses < 2 || uniform(1, 100) <= 85) { /* for 85 % of transactions */
        payment_new.cwid = WHSEID;
        payment_new.ccid = payment_new.did;
        payment_new.remote = 0;
    } else {
        // for 15 % of transactions */
        payment_new.cwid = (long) uniform((long) low_whse, (long) whses-1);
        if (payment_new.cwid >= WHSEID)
            payment_new.cwid++;

        payment_new.remote = 1;
        payment_new.ccid = uniform(1, 10); // district 1 to 10 */
    }

    dollars = uniform(1, 5000); /* dollar amt = 1 to 5000 */
    if (dollars == 5000)
        cents = 0;
    else
        cents = uniform(0, 99);

    payment_new.amount = ((double) dollars) + ((double) cents) / 100.0;

    // Now create the actual request
    ptr = buffer;
    ptr += sprintf(ptr, "%d\t", payment_new.did);
    if (payment_new.byname) {
        ptr += sprintf(ptr, "%t%s\t", payment_new.clas);
    } else {
        ptr += sprintf(ptr, "%d\t\t", payment_new.cid);
    }
    ptr += sprintf(ptr, "%d\t%d\t", payment_new.cwid, payment_new.ccid);
    ptr += sprintf(ptr, "%d.%02d\n", dollars, cents);

    // Go do the transaction
    rc = generic_transaction(&tran);
    payment = payment_new;
    payment.invalid = tran.invalid;

    return (rc);
}

*****
***      Stock Level Transaction      ***
*****

int StockLevel()
{

```

```

static struct stocklev_struct stocklevel, stocklevel_new;
char    buffer[2048];
int     rc;
char    *ptr;
gen_tran_t  tran;

tran.invalid = 0;
tran.data  = &stocklevel;
tran.len   = sizeof(stocklevel);
tran.keywait = 2;
tran.type  = STOCKLEV;
tran.menu  = "5";
tran.request = buffer;

stocklevel_new.invalid = 0;
stocklevel_new.threshold = uniform(10, 20);          /* uniform no. between 10 and
                                                    * 20 */

// Now create the actual request
ptr = buffer;
ptr += sprintf(ptr, "%d\n", stocklevel_new.threshold);

// Go do the transaction
rc = generic_transaction(&tran);
stocklevel = stocklevel_new;
stocklevel.invalid = tran.invalid;

return (rc);
}

/*****
*** MAIN()          ***
*****/
int
user_transaction()
{
    char    logout[32];
    double  ntask;
    int     resp;
    static int task = 0;

    if (shmentry->flags & TES_FLAG_KEYSTROKE_TIME) {
        int rc;
        /* Wait for specified period of time */
        sleep (shmglobal->keystroke_sleep);
        /* Quit after one transaction */
        shm->lock(shmentry->pid);
        shmentry->flags |= TES_FLAG_DIE;
        shm->unlock(shmentry->pid);
        rc = NewOrder();
        iprint (IPRINT_INFO, "Slave %d: Keystroke timing setting die flag\n", shmentry->num);
        return rc;
    }

    #if 1
    switch (shmglobal->test_state) {
    case 0: // Normal
        break;
    case 1: // pause
        sleep (1);
        return RTE_OK;
    case 2: // warmup
        switch(task++) {
        case 0: return Delivery();
        case 1: return OrderStatus();
        case 2: return Payment();
        case 3: return StockLevel();
        case 4: task = 0; return NewOrder();
        }
    }
    /*****
    *** CHOOSE ONE OF THE TRANSACTIONS          ***
    *****/
    ntask = (double) uniform(0.0, 100.0);
    if (ntask <= shmglobal->chances[DELIVERY]) {
        return Delivery();
    }
    ntask -= shmglobal->chances[DELIVERY];
    if (ntask <= shmglobal->chances[ORDSTAT]) {
        return OrderStatus();
    }
    ntask -= shmglobal->chances[ORDSTAT];
    if (ntask <= shmglobal->chances[PAYMENT]) {
        return Payment();
    }
    ntask -= shmglobal->chances[PAYMENT];
    if (ntask <= shmglobal->chances[STOCKLEV]) {
        return StockLevel();
    }
    return NewOrder();
    #else
    // this code should be shared between all of the users on a slave
    // int the best case it should be shared between all of the slaves,
    // but that would be too costly.
    // for now it is done on a per user basis. If this thing is ever
    // modified to be threaded then it will probably go to the per-process
    // basis. Although with shared memory, it would be possible to go to
    // per-slave. Actually, before this code is put into use it must be
    // fixed up to share across processes. Right now it will take, on average,

```

```

// 22 minutes for one user to just key in the 100 entries.

// use a card deck with no replacement to fulfill the requirements
{
    int deck[100], count=-1, i, size=1, tmp;
    // lock deck
    if (count < 0) {
        // deck is empty fill it up
        count = 0;
        for (i = 0; i < 43 * size; i++) {
            deck[count++] = Payment;
        }
        for (i = 0; i < 4 * size; i++) {
            deck[count++] = StockLevel;
        }
        for (i = 0; i < 4 * size; i++) {
            deck[count++] = OrderStatus;
        }
        for (i = 0; i < 4 * size; i++) {
            deck[count++] = Delivery;
        }
        for (; count < 100 * size; i++) {
            deck[count++] = NewOrder;
        }
        // randomize the deck
        for (i = 0; i < 100 * size; i++) {
            int tmp;
            int pick = uniform(i+1, 100);
            tmp = deck[i];
            deck[i] = deck[pick];
            deck[pick] = tmp;
        }
        tmp = deck[count--];
        // unlock deck
        switch(tmp) {
        case Delivery: return Delivery();
        case OrderStatus: return OrderStatus();
        case Payment: return Payment();
        case StockLevel: return StockLevel();
        case NewOrder: return NewOrder();
        }
    }
}

#endif

#if 0
if (resp != RTE_OK) {          /* logoff if response is not correct */
    strcpy(logout, "9\n");    /* menu option 9 */
    transmit(logout);
    resp = expect("tpcc_estux_inf:");
    return (ERROR);
} else
    return (RTE_OK);
#endif

/* end of main */

int user_parameter_change(void) {
    #if 0
    int i;
    iprint(IPRINT_TRACE, "Slave %d: total_users = %d\n", shmentry->num);
    iprint(IPRINT_TRACE, "Slave %d: chances = ", shmentry->num);
    for (i = 0; i < MAX_TRAN_TYPE; i++)
        iprint(IPRINT_TRACE, "%6.2f ", shmglobal->chances[i]);
    iprint(IPRINT_TRACE, "\nSlave %d: think = ", shmentry->num);
    for (i = 0; i < MAX_TRAN_TYPE; i++)
        iprint(IPRINT_TRACE, "%6.2f ", shmglobal->think[i]);
    iprint(IPRINT_TRACE, "\n");
    #endif
    return RTE_OK;
}

int user_login(char *user, char *password, void *data) {
    UserLocal *localdata = (UserLocal *)data;
    int rc;
    int timeout_value = shmglobal->login_timeout;
    char buffer[32];
    set_typing_delay(0);

    rc = expect (TRIGGER, timeout_value);
    if (rc == RTE_ERROR) {
        iprint (IPRINT_ERROR, "Slave %d: didn't find Warehouse prompt\n", shmentry->num);
    }
    sprintf(buffer, "%d\n", localdata->Warehouse, localdata->District);
    transmit(buffer);
    iprint (IPRINT_TRACE, "Slave %d: Warehouse=%d, District=%d, pid=%d\n", shmentry->num,
    localdata->Warehouse, localdata->District, getpid());

    rc = expect (TRIGGER, timeout_value);
    if (rc != RTE_OK) {
        iprint (IPRINT_ERROR, "Slave %d: Failed logging in\n", shmentry->num);
        return RTE_ERROR;
    }
    return RTE_OK;
}

int user_init () {
    extern int expect_save_active;
    WHSEID = shmlocal->Warehouse;

```



```

status->max_transmit = shmglobal->keystroke_packet_size;
expect_save_active = 1;
return RTE_OK;
}

int user_logout () {
    transmit("9");
    iprint (IPRINT_TRACE, "Slave %d: Warehouse=%d, District=%d\n", shmentry->num,
shmlocal->Warehouse, shmlocal->District);
    return RTE_OK;
}

int user_cleanup () {
    transaction_sleep_do();
    transaction_start(0, 0, NULL); // Just something to clear out the buffer...
    return RTE_OK;
}

int user_spawn_ok() {
    int rc, hb;
    hb = ((UserGlobal *) (shm->global_data))->host_busy;
    rc = hb?RTE_ERROR:RTE_OK;
    return rc;
}

```

D.4 user tpcc.h

```

/*****
*/ user_tpcc.h Audit: 05/30/96 */
/*****

/* $Id: user_tpcc.h,v 1.1 1999/02/22 06:31:06 channui Exp $ */

#ifndef USER_TPCC_H
#define USER_TPCC_H
/*****
*** run-time constant for customer last name from 0 to 255, ***/
*** run-time constant for customer id from 0 to 1023, ***/
*** run-time constant for item id from 0 to 8191. ***/
/*****
*/ #define LASTC 117 */
/* Change for 3.1 */
#define LASTC 193
#define CUSTC 319
#define ITEM_C 3849

/*****
*** response type
***/
/*****
*/ #define OK 1 */
/* #define ERROR -1 */

/*****
*** transaction type
***/
/*****
#define NEWORDER 1
#define PAYMENT 2
#define ORDSTAT 3
#define DELIVERY 4
#define STOCKLEV 5

/*****
*** transaction structures
***/
/*****
struct neword_struct {
    char invalid; /* transaction completed successfully */
    long did;
    long cid;
    long oid; /* Order-ID returned from client */
    long nloop; /* number of order line, avg = 15 */
    char oremote; /* 1 for remote order, 10% */
    long olremote; /* number of remote order line, 1% */
    char rollback; /* actually saw rollback text on screen */
    struct items_struct {
        long olswid;
        long oliid;
        long olquantity;
    } item[15];
};

struct payment_struct {
    char invalid; /* transaction completed successfully */
    long did;
    long cid;
    long cwid;
    long cdid;
    char clast[17];
    double amount;
    char byname; /* 1 for by last name, 0 for by id */
    char remote; /* 1 for remote warehouse, 0 otherwise */
};

```

```

struct ordstat_struct {
    char invalid; /* transaction completed successfully */
    long did;
    long cid;
    char clast[17];
    char byname; /* 1 for by last name, 0 for by id */
};

struct delivery_struct {
    char invalid; /* transaction completed successfully */
    char carrier;
};

struct stocklev_struct {
    char invalid; /* transaction completed successfully */
    long threshold;
};

struct generic_struct {
    char invalid; /* transaction completed successfully */
};

union transaction_info {
    char invalid;
    struct generic_struct generic;
    struct neword_struct neword;
    struct payment_struct payment;
    struct ordstat_struct ordstat;
    struct delivery_struct delivery;
    struct stocklev_struct stocklev;
};

struct UserGlobal {
    int total_users;
    int max_warehouses;
    int keystroke_sleep;
    int login_timeout;
    int keystroke_packet_size;
    int lastc;
    int test_state;
    int host_busy;
    double chances[MAX_TRAN_TYPE];
    double think[MAX_TRAN_TYPE];
    double emulex_response[MAX_TRAN_TYPE];
    double emulex_menu [MAX_TRAN_TYPE];
};

struct UserLocal {
    int Warehouse;
    int District;
};

struct user_data_header {
};

extern UserGlobal *shmglobal;
extern UserLocal *shmlocal;

#endif

```