



TPC Benchmark™ H
Full Disclosure Report

Sun Microsystems Sun Fire™ X4500
Using IBM DB2 9.1

Submitted for Review
Report Date October 12, 2007

TPC Benchmark H Full Disclosure Report

First Printing

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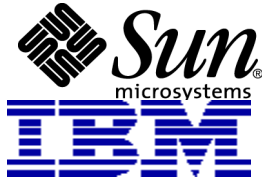
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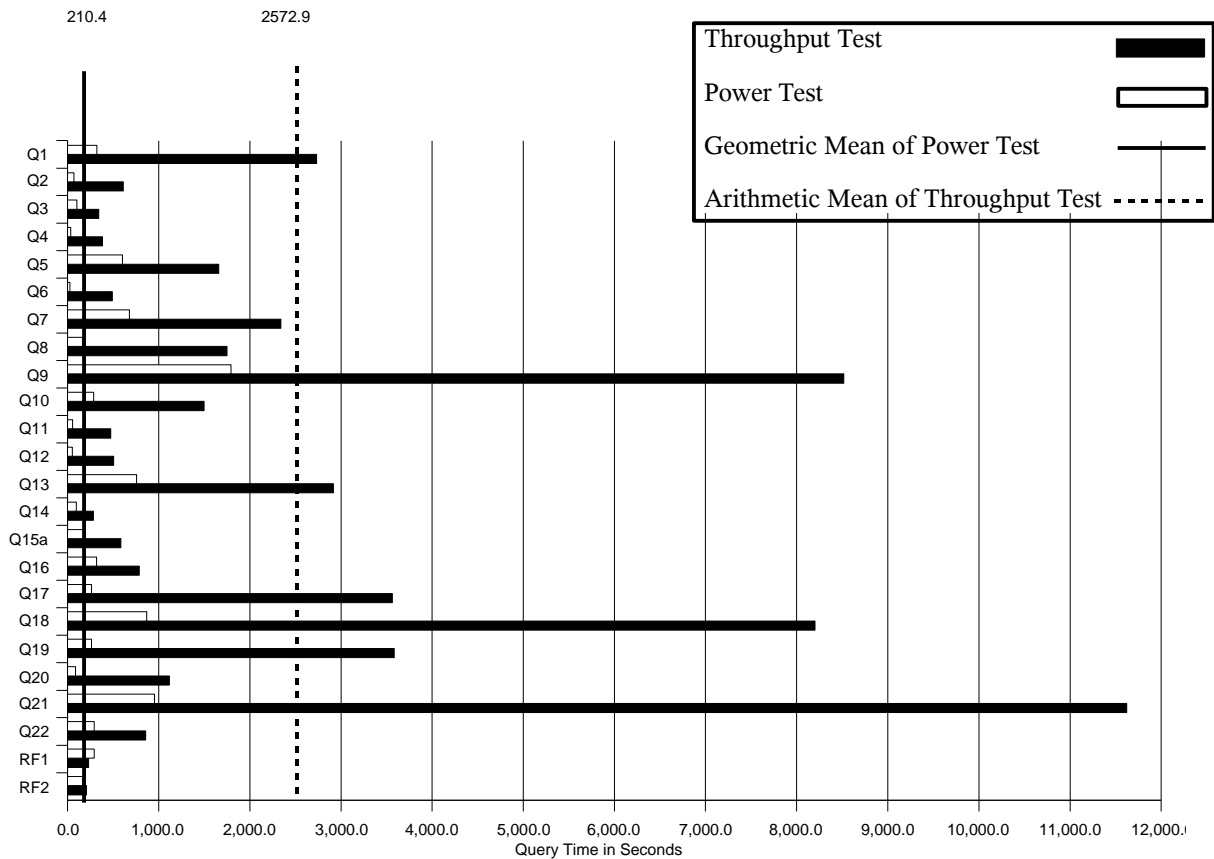


**Sun Fire™ X4500 Server
with IBM DB2 9.1**

TPC-H Rev. 2.6

October 12, 2007

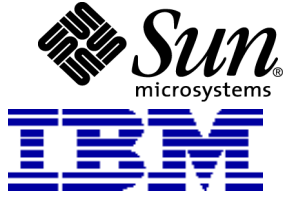
Total System Cost		Composite Query per Hour Metric		Price/Performance
\$1,136,536 USD		38,672.4 QphH@3000GB		\$29.39 USD \$/QphH@3000GB
Database Size	Database Manager	Operating System	Other Software	Availability Date
3000GB	IBM DB2 9.1	Solaris 10		October 12, 2007



Database Load Time = 3:39	Load Includes Backup: N	Total Data Storage/Database Size=74.5
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RAID (Base tables): N	RAID (Base tables and auxiliary data structures): N	RAID (All): Y
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System Configuration: 10 Sun Fire™ X4500 Servers, each server with:
 Processors: 2 AMD Dual Core Opteron Model 285 on 2 chips, 4 cores, 4 threads
 Memory: 16 GB memory
 Disks: 48 465.8 GB SATA Disk Drives @ 7200rpm
 Total Storage: 218.3 TB (in this calculation one TB is defined as 1024*1024*1024*1024 bytes)



Sun Fire™ X4500 Server with IBM DB2 9.1

TPC-H Rev. 2.6

October 12, 2007

Description	Part Number	Source	Unit Price	Qty	Ext. Price	3 Yr. Maint.	
Server Hardware							
Sun Fire X4500 x64 Server	A76-PGZ2-16G-HMH	1	34,995	10	349,950	86,760	
Sun Rack 1000-38	SR2-21038A	1	3,075	2	6,150	1,008	
CCB/Pwr strips, 1000-38	9233A-2	1	500	4	2,000		
MPS PWR 30A/single phase	9241A-2	1	1,000	4	4,000		
Pwr Jmpr cbles rack 1.0mx1	X9237-1-A	1	6	22	132		
Belkin 8' CAT5e Patch Cable, Snagless Molded, RJ45, Gray	443112	4	8	30	235		
APC Smart-UPS RM 3000VA USB	592697	4	1,332	5	6,662		
3 Year DOP Warranty w/ADH \$701-\$2000	1135230	4	284	5		1,420	
NETGEAR JGS524 24-port Gigabit Ethernet Switch	652859	4	270	2	540		
NETGEAR 3 Year ProSupport Maintenance Contract - OnCall 24x7 - Category 1	867761	4	132	2		264	
<i>Server Hardware Subtotal</i>					369,669	89,188	
Server Software							
Solaris 10 Media		3	30	1	30	0	
Sun Studio 11 C/C++ Media		1	10	1	10	3,060	
DB2 ESE 9 Value Unit Lic/1 year Maintenance		2	278.52	2000	557,040	0	
DB2 ESE SW Maintenance Renewal – 1Year		2	13.27	4000		53,080	
DB2 DPF License & 1 year maintenance		2	74.32	2000	148,640		
DB2 DPF Maintenance Renewal – 1Year		2	3.54	4000		14,160	
<i>Server Software Subtotal</i>					705,720	70,300	
Sun Volume Discounts (18%) and Support Prepayment (35%)		1			-66,540	-31,790	
					Total	1,008,848	127,698
Service for all Sun products is from Sun Microsystems, Inc. and is based on SunSpectrum Instant Upgrade Gold 7x24					3 Yr. Cost	1,136,546	
Service for DB2 products is from IBM Corp.					QphH@3000GB	38,672	
					\$/QphH@3000GB	\$29.39	

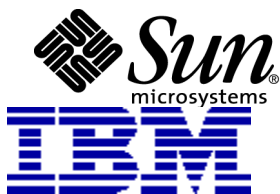
Notes (Source):

1. Sun Store U.S. (<http://store.sun.com>)
2. IBM Corp.
3. Download from SunSolve
4. cdw.com

All prices are in USD

Audited by: François Raab, InfoSizing, Inc. (www.sizing.com)

Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the standard components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchase are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.



**Sun Fire™ 25K Server
with IBM DB2 9.1**

TPC-H Rev. 2.6

October 12, 2007

Numerical Quantities

Measurement Results:

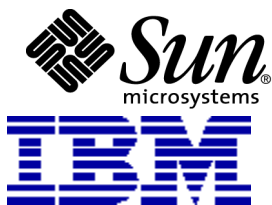
Database Scale Factor	= 3000GB
Total Data Storage / Database Size	= 74.5
Start of database load time	= 09-21-2007 21:35:28
End of database load time	= 09-22-2007 01:14:55
Database Load Time	= 3:39
Query Streams for Throughput Test	= 8
TPC-H Power	= 51,320.0
TPC-H Throughput	= 29,141.8
TPC-H Composite Query-per-Hour Rating (QphH@3000GB)	= 38,672.4
Total System Price Over 3 Years	= \$1,136,536
TPC-H Price/Performance Metric (\$/QphH@3000GB)	= \$29.39

Measurement Intervals:

Measurement Interval in Throughput Test (Ts)	= 65,226 seconds
--	------------------

Duration of Stream Execution:

Stream Id	Seed Used	Date and Time Stamps						Duration
		Query Start		RF1 Start		RF2 Start		Queries
		Query End		RF1 End		RF2 End		RFs
00	923011455	9/22/07	1:54:31	9/22/07	1:49:41	9/22/07	4:12:09	2:17:38
		9/22/07	4:12:09	9/22/07	1:54:31	9/22/07	4:14:56	0:07:37
01	923011456	9/22/07	4:15:00	9/22/07	4:15:15	9/22/07	21:28:04	17:00:12
		9/22/07	21:15:11	9/22/07	21:28:04	9/22/07	21:31:11	0:15:44
02	923011457	9/22/07	4:15:00	9/22/07	21:31:11	9/22/07	21:34:52	16:56:35
		9/22/07	21:11:34	9/22/07	21:34:52	9/22/07	21:38:14	0:07:03
03	923011458	9/22/07	4:15:00	9/22/07	21:38:14	9/22/07	21:41:55	17:09:18
		9/22/07	21:24:18	9/22/07	21:41:55	9/22/07	21:45:13	0:06:59
04	923011459	9/22/07	4:15:00	9/22/07	21:45:13	9/22/07	21:48:50	16:33:31
		9/22/07	20:48:31	9/22/07	21:48:50	9/22/07	21:52:12	0:06:59
05	923011460	9/22/07	4:15:00	9/22/07	21:52:12	9/22/07	21:55:56	16:58:56
		9/22/07	21:13:56	9/22/07	21:55:56	9/22/07	21:59:57	0:07:45
06	923011461	9/22/07	4:15:00	9/22/07	21:59:57	9/22/07	22:03:43	16:44:05
		9/22/07	20:59:05	9/22/07	22:03:43	9/22/07	22:07:25	0:07:28
07	923011462	9/22/07	4:15:00	9/22/07	22:07:25	9/22/07	22:11:08	16:08:54
		9/22/07	20:23:54	9/22/07	22:11:08	9/22/07	22:14:42	0:07:17
08	923011463	9/22/07	4:15:00	9/22/07	22:14:42	9/22/07	22:18:22	17:03:44
		9/22/07	21:18:44	9/22/07	22:18:22	9/22/07	22:22:06	0:07:24



Sun Fire™ 25K Server
with IBM DB2 9.1

TPC-H Rev. 2.6

October 12, 2007

TPC-H Timing Interval (in seconds)

Stream ID	Q1	Q2	Q3	Q4	Q5	Q6	Q7	Q8
00	322.1	69.5	102.5	34.8	601.9	26.3	677.8	162.0
01	1,026.3	739.9	520.3	84.9	1,635.0	407.4	2,488.9	2,332.5
02	4,422.0	785.4	458.4	427.3	1,636.2	661.9	1,950.3	1,970.5
03	4,745.4	856.8	104.5	404.1	1,812.8	461.1	2,772.6	1,991.5
04	4,588.3	468.6	270.4	382.9	1,868.6	675.2	3,109.6	1,096.4
05	1,967.5	623.8	380.0	470.9	1,717.4	717.0	2,826.2	2,142.4
06	1,926.4	589.3	498.9	296.6	1,965.8	541.6	1,973.1	1,804.0
07	2,149.4	783.8	449.2	496.3	1,937.2	675.9	2,769.0	2,113.3
08	3,446.0	584.4	301.9	272.4	1,751.0	266.0	2,486.2	2,117.4
Minimum	322.1	69.5	102.5	34.8	601.9	26.3	677.8	162.0
Average	2,732.6	611.3	342.9	318.9	1,658.4	492.5	2,339.3	1,747.8
Maximum	4,745.4	856.8	520.3	496.3	1,965.8	717.0	3,109.6	2,332.5

Stream ID	Q9	Q10	Q11	Q12	Q13	Q14	Q15a	Q16
00	1,794.6	285.2	54.2	52.0	758.5	95.5	176.6	317.6
01	10,800.8	1,684.8	935.3	392.4	3,628.1	321.2	768.9	998.6
02	10,709.6	1,677.7	746.0	658.8	4,041.0	291.0	517.0	760.5
03	8,037.0	1,731.5	450.2	55.1	2,294.1	324.6	866.3	445.8
04	8,566.5	1,370.4	529.9	627.0	2,876.2	307.2	563.2	1,065.7
05	9,122.2	1,695.6	502.8	879.7	3,532.6	313.0	662.0	775.9
06	11,079.6	1,799.9	584.5	445.6	2,790.8	248.9	581.2	1,042.2
07	7,853.6	1,797.5	389.7	756.6	2,402.1	313.8	525.9	831.5
08	8,698.5	1,423.7	69.3	683.2	3,924.0	333.9	611.9	850.4
Minimum	1,794.6	285.2	54.2	52.0	758.5	95.5	176.6	317.6
Average	8,518.0	1,496.3	473.5	505.6	2,916.4	283.2	585.9	787.6
Maximum	11,079.6	1,799.9	935.3	879.7	4,041.0	333.9	866.3	1,065.7

Stream ID	Q17	Q18	Q19	Q20	Q21	Q22	RF1	RF2
00	261.7	869.8	262.2	86.6	954.3	291.8	290.8	167.2
01	2,771.7	10,225.0	4,600.5	959.5	13,050.3	839.7	226.0	187.7
02	4,249.8	8,631.3	4,131.9	1,766.6	9,697.2	804.6	221.1	201.3
03	3,707.4	9,709.3	3,899.9	988.9	15,136.2	963.0	221.0	197.8
04	2,986.4	8,999.7	3,816.2	879.7	13,712.5	850.5	217.7	202.1
05	4,978.2	9,469.2	2,909.1	1,497.5	12,877.5	1,075.5	224.0	240.7
06	4,673.4	9,280.4	3,643.4	1,489.5	12,356.8	633.4	225.9	221.7
07	3,469.2	9,284.3	4,731.6	1,438.7	11,871.7	1,093.2	223.0	214.5
08	4,961.5	7,339.7	4,258.7	944.7	14,933.8	1,165.7	219.9	223.9
Minimum	261.7	869.8	262.2	86.6	954.3	291.8	217.7	167.2
Average	3,562.1	8,201.0	3,583.7	1,116.9	11,621.1	857.5	229.9	206.3
Maximum	4,978.2	10,225.0	4,731.6	1,766.6	15,136.2	1,165.7	290.8	240.7

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October 10, 2007

I verified the TPC Benchmark™ H performance of the following configuration:

Platform: **Sun Fire™ X4500 Server, 10-node Cluster**
 Database Manager: **IBM DB2 9.1**
 Operating System: **Solaris 10**

The results were:

CPU (Speed)	Memory	Disks	QphH @3000GB
10-node Cluster of Sun Fire™ X4500 Servers (each node with)			
2 x AMD Dual Core Opteron Model 285 (2.6 GHz)	16 GB Main	48 x 465.8 GB 7200rpm SATA	38,672.4

In my opinion, this performance result was produced in compliance with the TPC's requirements for the benchmark. The following verification items were given special attention:

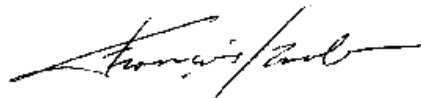
- The database records were defined with the proper layout and size
- The database population was generated using DBGEN
- The database was properly scaled to 3,000GB and populated accordingly
- The compliance of the database auxiliary data structures was verified
- The database load time was correctly measured and reported

- The required ACID properties were verified and met
- The query input variables were generated by QGEN
- The query text was produced using minor modifications and one query variant
- The execution of the queries against the SF1 database produced compliant answers
- A compliant implementation specific layer was used to drive the tests
- The throughput tests involved 8 query streams
- The ratio between the longest and the shortest query was such that no query timing was adjusted
- The execution times for queries and refresh functions were correctly measured and reported
- The repeatability of the measured results was verified
- The required amount of database log was configured
- The system pricing was verified for major components and maintenance
- The major pages from the FDR were verified for accuracy

Additional Audit Notes:

none.

Respectfully Yours,



François Raab
President

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TPC Benchmark H Overview

The TPC Benchmark™ H (TPC-H) is a Decision Support benchmark. It is a suite of business-oriented ad-hoc queries and concurrent modifications. The queries and the data populating the database have been chosen to have broad industry-wide relevance while maintaining a sufficient degree of ease of implementation. This benchmark illustrates Decision Support systems that:

- Examine large volumes of data
- Execute queries with a high degree of complexity
- Give answers to critical business questions

TPC-H evaluates the performance of various Decision Support systems by the execution of sets of queries against a standard database under controlled conditions. The TPC-H queries:

- Give answers to real-world business questions
- Simulate generated ad-hoc queries
- Are far more complex than most OLTP transactions
- Include a rich breadth of operators and selectivity constraints
- Generate intensive activity on the part of the database server component of the system under test
- Are executed against a database complying to specific population and scaling requirements
- Are implemented with constraints derived from staying closely synchronized with an on-line production database

1. General Items

1.1 Benchmark Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

Sun Microsystems, Inc. and IBM Corp. are the sponsors of this TPC-H benchmark.

1.2 Parameter Settings

Settings must be provided for all customer-tunable parameters and options that have been changed from the defaults found in actual products, including but not limited to:

- *Database Tuning Options*
- *Optimizer/Query execution options*
- *Query processing tool/language configuration parameters*
- *Recovery/commit options*
- *Consistency/locking options*
- *Operating system and configuration parameters*
- *Configuration parameters and options for any other software component incorporated into the pricing structure*
- *Compiler optimization options*

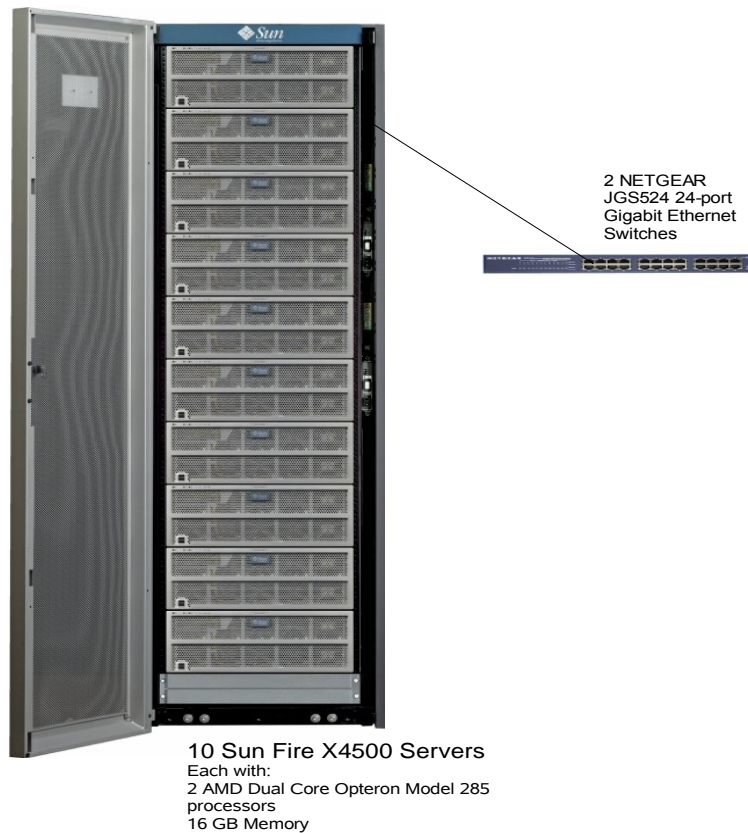
Appendix A contains the Solaris and DB2 parameters used in this benchmark.

1.3 Configuration Diagram

Provide diagrams of both the measured and priced configurations, accompanied by a description of the differences.

10 Sun Fire™ X4500 Servers, each server configured with:

- 2 Dual Core AMD Opteron(tm) Processor 285 processors
- 16 GB memory
- 1 Ethernet controllers
- 48 500GB, 7200 rpm SATA disk drives
- priced configuration
 - 5 APC Smart-UPS RM 3000VA Uninterrupted Power Supplies



Measured Configuration



2 NETGEAR
JGS524 24-port
Gigabit Ethernet
Switches



5 APC Smart-UPS RM
3000VA

10 Sun Fire X4500 Servers
Each with:
2 AMD Dual Core Opteron Model 285
processors
16 GB Memory

Priced Configuration

2. Clause 1 Logical Database Design

2.1 Database Definition Statements

Listings must be provided for all table definition statements and all other statements used to set up the test and qualification databases.

Appendix B contains the programs and scripts that create and analyze the tables and indexes for the TPC-H database.

2.2 Physical Organization

The physical organization of tables and indices within the test and qualification databases must be disclosed. If the column ordering of any table is different from that specified in Clause 1.4, it must be noted.

No record clustering or index clustering was used. Column ordering was changed for some tables. Refer to the table create statements in Appendix B for further details.

2.3 Horizontal Partitioning

Horizontal partitioning of tables and rows in the test and qualification databases (see Clause 1.5.4) must be disclosed.

Horizontal partitioning was used for all tables except NATION and REGION. Refer to the table/index create statements in Appendix B for more details.

2.4 Replication

Any replication of physical objects must be disclosed and must conform to the requirements of Clause 1.5.6.

No replication was used.

3. Clause 2 Queries and Refresh Functions

3.1 Query Language

The query language used to implement the queries must be identified.

SQL was the query language used to implement all queries.

3.2 Verifying Method for Random Number Generation

The method of verification for the random number generation must be described unless the supplied DBGEN and QGEN were used.

TPC supplied versions 2.6.0 of DBGEN and QGEN were used for this TPC-H benchmark.

3.3 Generating Values for Substitution Parameters

The method used to generate values for substitution parameters must be disclosed. If QGEN is not used for this purpose, then the source code of any non-commercial tool used must be disclosed. If QGEN is used, the version number, release number, modification number, and patch level of QGEN must be disclosed.

The supplied QGEN version 2.6.0 was used to generate the substitution parameters.

3.4 Query Text and Output Data from Qualification Database

The executable query text used for query validation must be disclosed along with the corresponding output data generated during the execution of the query text against the qualification database. If minor modifications (see Clause 2.2.3) have been applied to any functional query definitions or approved variants in order to obtain executable query text, these modifications must be disclosed and justified. The justification for a particular minor query modification can apply collectively to all queries for which it has been used. The output data for the power and throughput tests must be made available electronically upon request.

Appendix C contains the qualification query text and query output.

3.5 Query Substitution Parameters and Seeds Used

The query substitution parameters used for all performance tests must be disclosed in tabular format, along with the seeds used to generate these parameters.

Appendix D contains the seed and query substitution parameters.

3.6 Query Isolation Level

The isolation level used to run the queries must be disclosed. If the isolation level does not map closely to the levels defined in Clause 3.4, additional descriptive detail must be provided.

The queries and transactions were run with isolation level 3 (repeatable read).

3.7 Source Code of Refresh Functions

The details of how the refresh functions were implemented must be disclosed (including source code of any non-commercial program used).

The refresh function is part of the driver code included in Appendix E.

4. Clause 3 Database System Properties

4.1 ACID Properties

The ACID (Atomicity, Consistency, Isolation and Durability) properties of transaction processing systems must be supported by the system under test during the timed portion of this benchmark. Since TPC-H is not a transaction processing benchmark, the ACID properties must be evaluated outside the timed portion of the test.

Source code for the ACID test is included in Appendix B.

4.2 Atomicity

The system under test must guarantee that transactions are atomic; the system will either perform all individual operations on the data, or will assure that no partially-completed operations leave any effects on the data.

4.2.1 Completed Transaction

*Perform the ACID Transaction for a randomly selected set of input data and verify that the appropriate rows have been changed in the **ORDERS**, **LINEITEM**, and **HISTORY** tables*

1. The total price from the **ORDERS** table and the extended price from the **LINEITEM** table were retrieved for a randomly selected order key.
2. The ACID Transaction was performed using the order key from step 1.
3. The ACID Transaction committed.
4. The total price from the **ORDERS** table and the extended price from the **LINEITEM** table were retrieved for the same order key. It was verified that the appropriate rows had been changed.

4.2.2 Aborted Transaction

*Perform the ACID Transaction for a randomly selected set of input data, substituting a **ROLLBACK** of the transaction for the **COMMIT** of the transaction. Verify that the appropriate rows have not been changed in the **ORDERS**, **LINEITEM**, and **HISTORY** tables.*

1. The total price from the **ORDERS** table and the extended price from the **LINEITEM** table were retrieved for a randomly selected order key.
2. The ACID Transaction was performed using the order key from step 1. The transaction was stopped prior to the commit.
3. The ACID Transaction was **ROLLED BACK**.
4. The total price from the **ORDERS** table and the extended price from the **LINEITEM** table were retrieved for the same order key. It was verified that the appropriate rows had not been changed.

4.3 Consistency

Consistency is the property of the application that requires any execution of transactions to take the database from one consistent state to another.

4.3.1 Consistency Test

Verify that ORDERS and LINEITEM tables are initially consistent, submit the prescribed number of ACID Transactions with randomly selected input parameters, and re-verify the consistency of the ORDERS and LINEITEM.

1. The consistency of the ORDERS and LINEITEM tables was verified based on a sample of order keys.
2. 100 ACID Transactions were submitted by each of ten execution streams.
3. The consistency of the ORDERS and LINEITEM tables was re-verified.

4.4 Isolation

Operations of concurrent transactions must yield results which are indistinguishable from the results which would be obtained by forcing each transaction to be serially executed to completion in the proper order.

4.4.1 Read-Write Conflict with Commit

Demonstrate isolation for the read-write conflict of a read-write transaction and a read-only transaction when the read-write transaction is committed.

1. An ACID Transaction was started for a randomly selected O_KEY, L_KEY, and DELTA. The ACID Transaction was suspended prior to COMMIT.
2. An ACID Query was started for the same O_KEY used in step 1. The ACID Query blocked and did not see the uncommitted changes made by the ACID Transaction.
3. The ACID Transaction was resumed and COMMITTED.
4. The ACID Query completed. It returned the data as committed by the ACID Transaction.

4.4.2 Read-Write Conflict with Rollback

Demonstrate isolation for the read-write conflict of a read-write transaction and a read-only transaction when the read-write transaction is rolled back.

1. An ACID Transaction was started for a randomly selected O_KEY, L_KEY, and DELTA. The ACID Transaction was suspended prior to ROLLBACK.
2. An ACID Query was started for the same O_KEY used in step 1. The ACID Query did not see the uncommitted changes made by the ACID Transaction.
3. The ACID Transaction was ROLLED BACK.
4. The ACID Query completed.

4.4.3 Write-Write Conflict with Commit

Demonstrate isolation for the write-write conflict of two update transactions when the first transaction is committed.

1. An ACID Transaction, T1, was started for a randomly selected O_KEY, L_KEY, and DELTA. T1 was suspended prior to COMMIT.
2. Another ACID Transaction, T2, was started using the same O_KEY and L_KEY and a randomly selected DELTA.
3. T2 waited.

-
4. T1 was allowed to COMMIT and T2 completed.
 5. It was verified that $T2.L_EXTENDEDPRICE = T1.L_EXTENDEDPRICE + (\Delta T1.L_EXTENDEDPRICE/T1.L_QUANTITY)$

4.4.4 Write-Write Conflict with Rollback

Demonstrate isolation for the write-write conflict of two update transactions when the first transaction is rolled back.

1. An ACID Transaction, T1, was started for a randomly selected O_KEY, L_KEY, and DELTA. T1 was suspended prior to ROLLBACK.
2. Another ACID Transaction, T2, was started using the same O_KEY and L_KEY and a randomly selected DELTA.
3. T2 waited.
4. T1 was allowed to ROLLBACK and T2 completed.
5. It was verified that $T2.L_EXTENDEDPRICE = T1.L_EXTENDEDPRICE$.

4.4.5 Concurrent Progress of Read and Write Transactions

Demonstrate the ability of read and write transactions affecting different database tables to make progress concurrently.

1. An ACID Transaction, T1, was started for a randomly selected O_KEY, L_KEY, and DELTA. T1 was suspended prior to ROLLBACK.
2. Another Transaction, T2, was started which did the following:

For random values of PS_PARTKEY and PS_SUPPKEY, all columns of the PARTSUPP table for which PS_PARTKEY and PS_SUPPKEY are equal, are returned.
3. T2 completed.
4. T1 was allowed to COMMIT.
5. It was verified that appropriate rows in ORDERS, LINEITEM and HISTORY tables were changed.

4.4.6 Read-Only Query Conflict with Update Transaction

Demonstrate that the continuous submission of arbitrary (read-only) queries against one or more tables of the database does not indefinitely delay update transactions affecting those tables from making progress.

1. A Transaction, T1, executing Q1 against the qualification database, was started using a randomly selected DELTA.
2. An ACID Transaction T2, was started for a randomly selected O_KEY, L_KEY and DELTA.
3. T2 completed and appropriate rows in the ORDERS, LINEITEM and HISTORY tables had been changed.
4. Transaction T1 completed executing Q1.

4.5 Durability

The SUT must guarantee durability: the ability to preserve the effects of committed transactions and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.

4.5.1 Failure of a Durable Medium

Guarantee the database and committed updates are preserved across a permanent irrecoverable failure of any single durable medium containing TPC-H database tables or recovery log tables.

The disks containing TPC-H tables and log files were mirrored. During the durability test the disk containing one side of a data file mirror was removed from its cabinet. Similarly the disk containing one side of a log file mirror was removed from its cabinet. The test continued uninterrupted, using the remaining side of the mirror.

4.5.2 System Crash

Guarantee the database and committed updates are preserved across an instantaneous interruption (system crash/system hang) in processing which requires the system to reboot to recover.

The system crash and memory failure tests were combined. Power to the server was turned off by flipping breakers at the main electrical panel during the durability test. When power was restored, the system rebooted and the database was restarted. The durability success file and the HISTORY table were compared successfully

4.5.3 Memory Failure

Guarantee the database and committed updates are preserved across failure of all or part of memory (loss of contents).

See section 4.5.2

5. Clause 4 Scaling and Database Population

5.1 Ending Cardinality of Tables

The cardinality (i.e., the number of rows) of each table of the test database, as it existed at the completion of the database load (see clause 4.2.5) must be disclosed.

Table	Rows
Orders	4,500,000,000
Lineitem	18,000,048,306
Customer	450,000,000
Part	600,000,000
Supplier	30,000,000
Partsupp	2,400,000,000
Nation	25
Region	5

5.2 Distribution of Tables and Logs Across Media

The distribution of tables and logs across all media must be explicitly described.

- With the exception of the Nation and Region tables, all tables, indexes and the temporary tablespace were mirrored and striped across 44 disks on each node.
- The Nation and Region tables and indexes resided on a 2 disk mirror on one node
- The system catalog resided on a 2 disk mirror on one node and was NFS mounted by all other nodes.
- The log files resided on a 2 disk mirror on each node.
- For more details refer to disk configuration section in Appendix B.

5.3 Database partition/replication mapping

The mapping of database partitions/replications must be explicitly described.

The database was not replicated.

Horizontal partitioning was used for base tables LINEITEM, ORDERS, PARTSUPP, PART, SUPPLIER and CUSTOMER. The details for this partitioning can be understood by examining the syntax of the table and index definition statements in Appendix B.

5.4 RAID Feature

Implementations may use some form of RAID to ensure high availability. If used for data, auxiliary storage (e.g. indexes) or temporary space, the level of RAID must be disclosed for each device.

Table/Index	RAID type
tables	RAID 10
indexes	RAID 10
temp tablespace	RAID 10
log	RAID 1
System catalog	RAID 1

5.5 Modifications to the DBGEN

Any modifications to the DBGEN (see Clause 4.2.1) source code must be disclosed. In the event that a program other than DBGEN was used to populate the database, it must be disclosed in its entirety.

The supplied DBGEN version 2.6.0 was used to generate the database population for this benchmark.

5.6 Database Load Time

The database load time for the test database (see clause 4.3) must be disclosed.

The database load time was 3 hours 39 minutes

5.7 Data Storage Ratio

The data storage ratio must be disclosed. It is computed as the ratio between the total amount of priced disk space, and the chosen test database size as defined in Clause 4.1.3.

The data storage ratio is computed from the following information:

* Disk manufacturer definition of one GB is 10^9 bytes

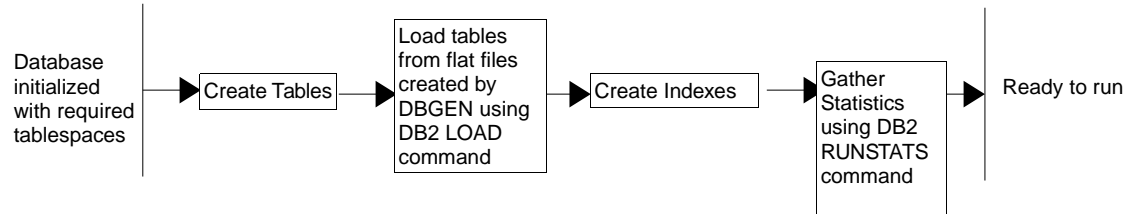
**In this calculation one GB is defined as 2^{30} bytes

Disk Type	# Of Disks	Space Per Disk*	Sub-Total Disk Space**
SATA	480	465.76	218.3TB
		Total Space	218.3 TB
		Data Storage Ratio	74.5

5.8 Database Load Mechanism Details and Illustration

The details of the database load must be described, including a block diagram illustrating the overall process.

The database was loaded using data generation stored on flat files all on the tested and priced configurations.



5.9 Qualification Database Configuration

Any differences between the configuration of the qualification database and the test database must be disclosed.

The qualification database used identical scripts to create and load the data with adjustments for the size difference.

5.10 Dataset verification

Verify that the rows in the loaded database after the performance test are correct by comparing some small number of rows extracted at random from any two files of the corresponding Base, Insert and Delete reference data set files for each table and the corresponding rows of the database.

Verified according to the specification.

5.11 Referential Integrity

Verify referential integrity in the database after the initial load.

Verified according to the specification.

6. Clause 5 Performance Metrics and Execution Rules

6.1 System Activity Between Load and Performance Tests

Any system activity on the SUT that takes place between the conclusion of the load test and the beginning of the performance test must be fully disclosed.

1. Auditor requested queries were run against the database to verify the correctness of the load

6.2 Steps in the Power Test

The details of the steps followed to implement the power test (e.g., system boot, database restart, etc.) must be disclosed.

The following steps were used to implement the power test:

1. RF1 Refresh Transaction
2. Stream 00 Execution
3. RF2 Refresh Transaction

6.3 Timing Intervals for Each Query and Refresh Functions

The timing intervals for each query and for both refresh functions must be reported for the power test.

The power test timing intervals are:

	Q1	Q2	Q3	Q4	Q5	Q6	Q7	Q8a	Q9	Q10	Q11	Q12
Stream 00	322.1	69.5	102.5	34.8	601.9	26.3	677.8	162.0	1794.6	285.2	54.2	52.0
	Q13	Q14	Q15	Q16	Q17	Q18	Q19	Q20	Q21	Q22	RF1	RF2
Stream 00	758.5	95.5	176.6	317.6	261.7	869.8	262.2	86.6	954.3	291.8	290.8	167.2

6.4 Number of Streams for the Throughput Test

The number of execution streams used for the throughput test must be disclosed.

Eight streams were used for the throughput test.

6.5 Start and End Date/Times for Each Query Stream

The start time and finish time for each query stream must be reported for the throughput test.

The throughput test start time and finish time for each stream are contained in the Numerical Quantity Summary earlier in this document.

6.6 Total Elapsed Time of the Measurement Interval

The total elapsed time of the measurement interval must be reported for the throughput test.

The total elapsed time of the throughput test is contained in the Numerical Quantity Summary earlier in this document.

6.7 Refresh Function Start Date/Time and Finish Date/Time

Start and finish time for each refresh function in the refresh stream must be reported for the throughput test.

The start and finish times for each refresh function in the refresh stream are contained in the Numerical Quantity Summary earlier in this document.

6.8 Timing Intervals for Each Query and Each Refresh Function for Each Stream

The timing intervals for each query of each stream and each refresh function must be reported for the throughput test.

The timing intervals for each query and each refresh function for the throughput test are contained in the Numerical Quantity Summary earlier in this document.

6.9 Performance Metrics

The computed performance metric, related numerical quantities and price performance metric must be reported.

The performance metrics, and the numbers on which they are based, are contained in the Numerical Quantity Summary earlier in this document.

6.10 The Performance Metric and Numerical Quantities from Both Runs

The performance metric and numerical quantities from both runs must be disclosed.

Performance results from the first two executions of the TPC-H benchmark indicated the following percent difference for the metric points:

Run ID	QppH@3000GB	QthH@3000GB	QphH@3000GB
Run 1	51,320.0	29,141.8	38,672.4
Run 2	52,562.2	28,813.1	38,916.3

6.11 System Activity Between Performance Tests

Any activity on the SUT that takes place between the conclusion of Run1 and the beginning of Run2 must be disclosed.

There was no activity on the SUT between run1 and run2.

7. Clause 6 SUT and Driver Implementation

7.1 Driver

A detailed description of how the driver performs its functions must be supplied, including any related source code or scripts. This description should allow an independent reconstruction of the driver.

Appendix E, “Implementation-Specific Layer/Driver Code”, contains the source code used for the driver and all scripts used in connection with it.

The Power test is invoked by calling `tpcdbatch` with the stream number 0 specified, an indication that the refresh functions must be run, and the SQL file that contains the power stream queries.

The Throughput test is invoked by initiating a call to `tpcdbatch` for every query stream that will be run. `tpcdbatch` gets the stream number for each of the streams, and the SQL file specific to that stream number as the queries to execute. The refresh function is initiated as a separate call to `tpcdbatch` with the SQL script for the refresh functions and the total number of query streams specified.

7.2 Implementation-Specific Layer

If an implementation-specific layer is used, then a detailed description of how it performs its functions must be supplied, including any related source code or scripts. This description should allow an independent reconstruction of the implementation-specific layer.

The implementation specific layer is a single executable SQL application that uses embedded dynamic SQL to process the EQT generated by QGEN. The application is called `tpcdbatch` to indicate that it processes a batch of TPC-H queries, although it is completely capable of processing any arbitrary SQL statement (both DML and DDL). A separate instance of `tpcdbatch` is invoked for each stream. Each instance establishes a distinct connection to the database server through which the EQT is transmitted to the database and the results are returned through the implementation specific layer to the driver. When an instance of `tpcdbatch` is invoked, it is provided with a context of whether it is running a power test, query stream or refresh stream, as well as an input file containing the 22 queries and/or refresh functions. `tpcdbatch` then connects to the database, performs any session initialization as well as preparing output files required by the auditor. Then it proceeds to read from the input file and processes each query or refresh function in turn.

For queries, each query is prepared, described, and a cursor is opened and used to fetch the required number of rows. After the last row has been retrieved a commit is issued. For the refresh functions, during the database build all data is first split for each node using the `db2split` utility. For RF1, the data for each node is further split into n equal portions for both the `lineitem` and `orders` tables taking care that the records for the same orderkey remain in the same set. For RF2, the data for each node is further split into m equal portions. During the run, when `tpcdbatch` encounters a call to execute RF1, it first calls a shell script which loads these n sets of data into n sets of temporary tables (one each for `lineitem` and `orders`). Then `tpcdbatch` forks off n children to do an insert with subselect into the original `lineitem` and `orders` tables. When `tpcdbatch` encounters a call to execute RF2, it calls a shell script that loads these data into a single staging `t` table. Then `tpcdbatch` forks off p children (where $p * x = m$) to do x sets of deletes from the `orders` and `lineitem` tables with a subselect from the staging table.

7.3 Profile-Directed Optimization

If profile-directed optimization as described in Clause 5.2.9 is used, such use must be disclosed.

Profile-directed optimization was not used.

8. Clause 7 Pricing

8.1 Hardware and Software Used

A detailed list of hardware and software used in the priced system must be reported. Each item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery date. If package-pricing is used, contents of the package must be disclosed. Pricing source(s) and effective date(s) of price(s) must also be reported.

Refer to the Executive Summary.

8.2 Total Three Year Price

The total 3-year price of the entire configuration must be reported, including hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The total 3-year price of the configuration is \$1,136,536. For details of pricing, see the second page of the Executive Summary.

The following generally available discounts to any buyer with like conditions were applied to the priced configuration:

- a 35% Sun support volume and yearly pre-payment discount
- an 18% discount from list for Sun supplied system components

8.3 Availability Date

The committed delivery date for general availability of products used in the price calculations must be reported. When the priced system includes products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

All Hardware and Software components are available immediately.

9. Auditor's Information and Attestation Letter

The auditor's agency name, address, phone number, and Attestation letter with a brief audit summary report indicating compliance must be included in the full disclosure report. A statement should be included specifying who to contact in order to obtain further information regarding the audit process.

The auditor's attestation letter is included at the front of this report.

Appendix A. Solaris 10 and DB2 Parameters

This Appendix contains Solaris kernel parameters and environment variables and DB2 configuration parameters.

DB2 Parameters

(altered from default)

dbmcfg_for_load.sql

```
update database manager configuration using svcename
50000 numdb 1 cpuspeed -1 COMM_BANDWIDTH -1 sheapthres
1250000 instance_memory 0 max_querydegree -1
health_mon off FCM_NUM_BUFFERS 16384 FCM_NUM_CHANNELS
AUTOMATIC num_initagents 0 num_poolagents 0
intra_parallel no diagpath /tpch/db2dump;
```

dbcfg_for_load.sql

```
update database manager configuration using svcename
50000 numdb 1 cpuspeed -1 COMM_BANDWIDTH -1 sheapthres
1250000 instance_memory 0 max_querydegree -1
health_mon off FCM_NUM_BUFFERS 16384 FCM_NUM_CHANNELS
AUTOMATIC num_initagents 0 num_poolagents 0
intra_parallel no diagpath /tpch/db2dump;
```

dbmcg_for_run.sql

```
update database manager configuration using numdb 1
cpuspeed 1.889377e-07 COMM_BANDWIDTH 1.000000e-01
instance_memory 0 max_querydegree any health_mon off
FCM_NUM_BUFFERS 30000 FCM_NUM_CHANNELS AUTOMATIC
num_initagents 0 num_poolagents 0 intra_parallel no;
```

dbcfg_for_run.sql

```
update database configuration for tpcd using
stat_heap_sz 2048 util_heap_sz 5000 database_memory
computed_sorheap 18432 CHNGPGS_THRESH 60
NUM_IOCLEANERS 2 num_ioservers 4 locklist 40000;
```

run_db2set.sh

```
db2set DB2_EXTENDED_OPTIMIZATION=Y
db2set DB2_ANTIJOIN=ON
db2set DB2_STRIPED_CONTAINERS=ON
db2set DB2_LIKE_VARCHAR=Y,Y
db2set DB2BPVARS=bpvars.txt
db2set DB2_FORCE_FCM_BP=ON
db2set DB2COMM=tcPIP
db2set DB2_PARALLEL_IO=*
```

bpvars.txt

```
NUMPREFETCHQUEUES=2
PREFETCHQUEUESIZE=200
```

db2nodes.cfg

```
0 45k11ge1 0
1 45k11ge1 1
2 45k11ge1 2
3 45k11ge1 3
4 45k1ge1 0
5 45k1ge1 1
6 45k1ge1 2
7 45k1ge1 3
8 45k2ge1 0
9 45k2ge1 1
10 45k2ge1 2
11 45k2ge1 3
12 45k3ge1 0
13 45k3ge1 1
14 45k3ge1 2
```

```
15 45k3ge1 3
16 45k4ge1 0
17 45k4ge1 1
18 45k4ge1 2
19 45k4ge1 3
20 45k5ge1 0
21 45k5ge1 1
22 45k5ge1 2
23 45k5ge1 3
24 45k6ge1 0
25 45k6ge1 1
26 45k6ge1 2
27 45k6ge1 3
28 45k7ge1 0
29 45k7ge1 1
30 45k7ge1 2
31 45k7ge1 3
32 45k8ge1 0
33 45k8ge1 1
34 45k8ge1 2
35 45k8ge1 3
36 45k9ge1 0
37 45k9ge1 1
38 45k9ge1 2
39 45k9ge1 3
```

Solaris Parameters

(altered from default)

/etc/system

```
set md_mirror:md_resync_bufsz = 2048
set md:mirrored_root_flag=1
set sata:sata_func_enable = 0x5
set maxphys=1048576
set md:md_maxphys=1048576
```

/etc/project:

```
:0::::
user.root:1::::
noproject:2::::
default:3::::process.max-sem-
nsems=(priv,8192,deny);project.max-sem-
ids=(priv,8192,deny);project.max-shm-
memory=(priv,12884901888,deny);project.max-shm-
ids=(priv,8192,deny);project.max-locked-
memory=(priv,12884901888,deny);project.max-msg-
ids=(priv,8192,deny)
group.staff:10::::
```

Appendix B. Programs and Scripts

Database Load Scripts

buildtpcd

```
#!/usr/bin/perl
#####
#####
## Licensed Materials - Property of IBM
##
## Governed under the terms of the International
## License Agreement for Non-Warranted Sample Code.
##
## (C) COPYRIGHT International Business Machines Corp.
## 1990 - 2005
## All Rights Reserved.
##
## US Government Users Restricted Rights - Use,
## duplication or
## disclosure restricted by GSA ADP Schedule Contract
## with IBM Corp.
#####
#####
# usage buildtpcd [QUAL]
# ASSUMPTIONS: all ddl files have commits in them!
($myName = $0) =~ s@.*/@@; $usage="
Usage: buildtpcd [QUAL]
      where QUAL is the optional parameter saying to
      build the qualification
      database (sf = .1 = 100MB)\n";

$qual="";
if (@ARGV == 1){
    $qual = $ARGV[0];
}

# get TPC-D specific environment variables
#-----#
# Use the macros in here so that they can handle the
# platform differences. #
# macro.pl should be sourced from cmvc, other people
# wrote and maintain it. #
#-----#

require "getvars";
require "macro.pl";
require "tpcdmacro.pl";
require "version";

# Make output unbuffered.
select(STDOUT);
$| = 1 ;
#-----#
# verify that necessary environment variables for
# building the database #
# are present. Default those that aren't necessary
#
#-----#

# variables that must be specified for script to run
@reqVars = ("TPCD_PLATFORM",
            "TPCD_PRODUCT",
            "TPCD_VERSION",
            "TPCD_DBNAME",
            "TPCD_MODE",
            "TPCD_SF",
            "TPCD_DDLPATH",
            "TPCD_AUDIT",
            "TPCD_AUDIT_DIR",
            "TPCD_BUILD_STAGE");

# variables default to 'NULL' if unspecified
@defNullVars = ("TPCD_LOAD_SCRIPT",
                "TPCD_LOAD_SCRIPT_QUAL",
                "TPCD_INPUT",
```

```
"TPCD_QUAL_INPUT",
"TPCD_DBGEN",
"TPCD_LOGPRIMARY",
"TPCD_LOGSECOND",
"TPCD_LOGFILSIZ",
"TPCD_LOG_DIR",
"TPCD_MACHINE",
"TPCD_AGENTPRI",
"TPCD_STAGING_TABLE_DDL",
"TPCD_PRELOAD_STAGING_TABLE_SCRIPT",
"TPCD_DELETE_STAGING_TABLE_SQL",
"TPCD_RUNSTATSHORT",
"TPCD_ADD_RI",
"TPCD_AST",
"TPCD_DBM_CONFIG",
"TPCD_EXPLAIN_DDL",
"TPCD_NODEGROUP_DEF",
"TPCD_BUFFERPOOL_DEF",
"TPCD_LOAD_DB2SET_SCRIPT",
"TPCD_DB2SET_SCRIPT",
"TPCD_LOG_DIR_SETUP_SCRIPT",
"TPCD_LOAD_CONFIGFILE",
"TPCD_LOAD_DBM_CONFIGFILE",
"TPCD_TEMP");

&setVar(@reqVars, "ERROR");
&setVar(@defNullVars, "NULL");

if ( $qual eq "QUAL" ){
    @reqQualVars = ("TPCD_QUAL_DBNAME",
                   "TPCD_QUAL_DDL",
                   "TPCD_QUAL_TBSP_DDL",
                   "TPCD_QUALCONFIGFILE",
                   "TPCD_DBM_QUALCONFIG",
                   "TPCD_LOAD_QUALCONFIGFILE",
                   "TPCD_LOAD_DBM_QUALCONFIGFILE");

    &setVar(@reqQualVars, "ERROR");

    if ( ($ENV{"TPCD_QUAL_INPUT"}) eq "NULL" ){
        if (((($ENV{"TPCD_DBGEN"}) eq "NULL") ||
              (($ENV{"TPCD_TEMP"}) eq "NULL"))){
            die "TPCD_DBGEN and TPCD_TEMP must be set
if flatfiles are not provided.\n";
        }
    }

    $platform=$ENV{"TPCD_PLATFORM"};

    if (length($ENV{"TPCD_DBPATH"}) <= 0){
        # if no db pathname specified, build the db in the
        # home directory
        if ( $platform eq "aix" ||
            $platform eq "sun" ||
            $platform eq "ptx" ||
            $platform eq "hp" ||
            $platform eq "linux"){
            $ENV{"TPCD_DBPATH"} = $ENV{"HOME"};
        }
        elsif ( $platform eq "nt" ){
            $ENV{"TPCD_DBPATH"} = $ENV{"HOMEDRIVE"};
        }
        else{
            die "platform '$platform' not supported
yet\n";
        }
    }
    if ( ($ENV{"TPCD_INPUT"}) eq "NULL" ){
        if (((($ENV{"TPCD_DBGEN"}) eq "NULL") ||
              (($ENV{"TPCD_TEMP"}) eq "NULL"))){
            die "TPCD_DBGEN and TPCD_TEMP must be set if
flatfiles are not provided.\n";
        }
    }
#-----#
#-----#
# ddl script files found under custom directory
#
#-----#
#-----#
```



```

if (length($ENV{"TPCD_DDL"}) <= 0){
    $ENV{"TPCD_DDL"} = "dss.ddl";
}
if (length($ENV{"TPCD_TBSP_DDL"}) <= 0){
    $ENV{"TPCD_TBSP_DDL"} = "dss.tbsp.ddl";
}
if (length($ENV{"TPCD_INDEXDDL"}) <= 0){
    $ENV{"TPCD_INDEXDDL"} = "dss.index.H";
}
if (length($ENV{"TPCD_RUNSTATS"}) <= 0){
    $ENV{"TPCD_RUNSTATS"} = "dss.runstats";
}
if (length($ENV{"TPCD_CONFIGFILE"}) <= 0){
    $ENV{"TPCD_CONFIGFILE"} = "dbcfg_for_run";
}

#-----#
# other settings
#
#-----#

if (length($ENV{"TPCD_BACKUP_DIR"}) <= 0){
    $ENV{"TPCD_BACKUP_DIR"} =
"$delimdev${delim}null";
}
if (length($ENV{"TPCD_COPY_DIR"}) <= 0){
    $ENV{"TPCD_COPY_DIR"} = "$delimdev${delim}null";
}
if (length($ENV{"TPCD_TEMP"}) <= 1){
    $ENV{"TPCD_TEMP"} = "/u/$instance/sql/lib/tmp";
}
if (length($ENV{"TPCD_PHYS_NODE"}) <= 0){
    $ENV{"TPCD_NODEGROUP_DEF"}="NULL"
}
if (length($ENV{"TPCD_GENERATE_SEED_FILE"}) <= 0){
    $ENV{"TPCD_GENERATE_SEED_FILE"} = "no";
}
if (length($ENV{"TPCD_SORTBUF"}) <= 0){
    $ENV{"TPCD_SORTBUF"} = 4096;
}
if (length($ENV{"TPCD_LOAD_PARALLELISM"}) <= 0){
    $ENV{"TPCD_LOAD_PARALLELISM"} = 0;
}
if (length($ENV{"TPCD_LOADSTATS"}) <= 0){
    $ENV{"TPCD_LOADSTATS"} = "no";
}
if (length($ENV{"TPCD_FASTPARSE"}) <= 0){
    $ENV{"TPCD_FASTPARSE"} = "no";
}
if (length($ENV{"TPCD_LOG"}) <= 0){
    $ENV{"TPCD_LOG"} = "no";
}
if (length($ENV{"TPCD_SMPDEGREE"}) <= 0 ){
    $ENV{"TPCD_SMPDEGREE"} = 1;
}
if (length($ENV{"TPCD_ACTIVATE"}) <= 0){
    $ENV{"TPCD_ACTIVATE"} = "no";
}
if (length($ENV{"TPCD_APPEND_ON"}) <= 0){
    $ENV{"TPCD_APPEND_ON"}="yes"
}
if (length($ENV{"TPCD_GENERATE_SEED_FILE"}) <= 0){
    $ENV{"TPCD_GENERATE_SEED_FILE"}="no";
}

#setup global variables
$tpcdVersion= $ENV{"TPCD_VERSION"};
$buildStage= $ENV{"TPCD_BUILD_STAGE"};
$mode= $ENV{"TPCD_MODE"};
$delim = $ENV{"TPCD_PATH_DELIM"};
$sep = $ENV{"COMMAND_SEP"};
$ddlpath= $ENV{"TPCD_DDL_PATH"};
$extraindex= $ENV{"TPCD_EXTRAINDEX"};
$earlyindex= $ENV{"TPCD_EARLYINDEX"};
$loadstats= $ENV{"TPCD_LOADSTATS"};
$addRI= $ENV{"TPCD_ADD_RI"};
$astFile= $ENV{"TPCD_AST"};
$genSeed= $ENV{"TPCD_GENERATE_SEED_FILE"};
$log= $ENV{"TPCD_LOG"};
$activate= $ENV{"TPCD_ACTIVATE"};
$RealAudit= $ENV{"TPCD_AUDIT"};
$auditDir= $ENV{"TPCD_AUDIT_DIR"};

$loadsetScript=
$ENV{"TPCD_LOAD_DB2SET_SCRIPT"};
$user= $ENV{"USER"};
$logDirScript=
$ENV{"TPCD_LOG_DIR_SETUP_SCRIPT"};
$logprimary= $ENV{"TPCD_LOG_PRIMARY"};
$logsecond= $ENV{"TPCD_LOG_SECOND"};
$logfilsiz= $ENV{"TPCD_LOG_FILSIZ"};
$dbpath = $ENV{"TPCD_DB_PATH"};
$explainDDL= $ENV{"TPCD_EXPLAIN_DDL"};
$platform= $ENV{"TPCD_PLATFORM"};
$bufferpooldef= $ENV{"TPCD_BUFFERPOOL_DEF"};
$stagingTbl = $ENV{"TPCD_STAGING_TABLE_DDL"};
$preloadSampleUF=
$ENV{"TPCD_PRELOAD_STAGING_TABLE_SCRIPT"};
$deleteSampleUF=
$ENV{"TPCD_DELETE_STAGING_TABLE_SQL"};
$machine= $ENV{"TPCD_MACHINE"};
$runstatShort =
$ENV{"TPCD_RUNSTATSHORT"};
$runstats = $ENV{"TPCD_RUNSTATS"};
$smpdegree = $ENV{"TPCD_SMPDEGREE"};
$agentpri = $ENV{"TPCD_AGENTPRI"};
$setScript = $ENV{"TPCD_DB2SET_SCRIPT"};
$backupdir = $ENV{"TPCD_BACKUP_DIR"};
$nodegroupdef= $ENV{"TPCD_NODEGROUP_DEF"};
$dbgen= $ENV{"TPCD_DBGEN"};
$appendOn= $ENV{"TPCD_APPEND_ON"};
$indexddl= $ENV{"TPCD_INDEXDDL"};

if($qual eq "QUAL"){
    $logDir= $ENV{"TPCD_LOG_QUAL_DIR"};
    $dbname= $ENV{"TPCD_QUAL_DBNAME"};
    $input= $ENV{"TPCD_QUAL_INPUT"};
    $sf= $ENV{"TPCD_QUAL_SF"};

$loadconfigfile=$ENV{"TPCD_LOAD_QUALCONFIGFILE"};
$loadDBMconfig=
$ENV{"TPCD_LOAD_DBM_QUALCONFIGFILE"};
$loadscript = $ENV{"TPCD_LOAD_SCRIPT_QUAL"};
$configfile = $ENV{"TPCD_QUALCONFIGFILE"};
$dbmconfig = $ENV{"TPCD_DBM_QUALCONFIG"};
$ddl= $ENV{"TPCD_QUAL_DDL"};
$tblspddl= $ENV{"TPCD_QUAL_TBSP_DDL"};
}else{
    $logDir= $ENV{"TPCD_LOG_DIR"};
    $dbname= $ENV{"TPCD_DBNAME"};
    $input= $ENV{"TPCD_INPUT"};
    $sf= $ENV{"TPCD_SF"};
    $loadconfigfile=$ENV{"TPCD_LOAD_CONFIGFILE"};
    $loadDBMconfig=
$ENV{"TPCD_LOAD_DBM_CONFIGFILE"};
    $loadscript = $ENV{"TPCD_LOAD_SCRIPT"};
    $configfile = $ENV{"TPCD_CONFIGFILE"};
    $dbmconfig = $ENV{"TPCD_DBM_CONFIG"};
    $ddl= $ENV{"TPCD_DDL"};
    $tblspddl= $ENV{"TPCD_TBSP_DDL"};
}

if (( $mode eq "uni" ) || ( $mode eq "smp" )){
    $all_ln="once";
    $all_pn="once";
    $once="once";
}
else{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

#-----#
# echo parameter settings to acknowledge what is
being built #
# and set db2set options for database load
#
#-----#

&printSummary;

print "\nSleeping for 15 seconds to give you a chance
to reconsider...\n";
sleep 15;

```

```

if ( $platform eq "nt" ){
  if (( $mode eq "uni" ) || ( $mode eq "smp" )){
    #spaces required for NT
    $src=&doddb_nocconn("db2set DB2OPTIONS=\ -t -v
+c\";db2set DB2NTNOCACHE=ON",$all_ln);
  }
  else{
    $src=&doddb_nocconn("db2set DB2OPTIONS=\\\" -t -v
+c\\\"";db2set DB2NTNOCACHE=ON",$all_ln);
  }
}
else{
  if (( $mode eq "uni" ) || ( $mode eq "smp" )){
    $src=&doddb_nocconn("db2set DB2OPTIONS=\ -t -v
+c\\"", $all_ln);
  }
  else{
    $src=&doddb_nocconn("db2set DB2OPTIONS=\\\" -t -v
+c\\\"\"", $all_ln);
  }
}
if ( $rc != 0 ){
  die "failure setting db2 environment variable : rc
= $rc\n";
}

#-----#
# set the db2 env vars for loading, from the
TPCD_LOAD_DB2SET_SCRIPT script #
#-----#

if ( $loadsetScript ne "NULL" )
{
  if ( $platform eq "nt" ){
    if (( $mode eq "uni" ) || ( $mode eq "smp" )){
      $src=system("${ddlpath}${delim}$loadsetScript");
    }
    else{
      $src=system(" rah \" cd ${ddlpath} &
$loadsetScript\" ");
    }
  }
  else{
    $src=system("${ddlpath}${delim}$loadsetScript")
;
  }
  ($rc == 0) || die "failure loading db2set parms
from $loadsetScript \n";
}

!&stopStart || die;
#-----#
# Begin complete build: TPCD_BUILDSTAGE = ALL
#
#-----#

if($buildStage eq "ALL") {
  #create the database
  $rc = &createDb;
  ($rc == 0) || die "ERROR:[$0] create database
failed. rc = $rc\n ";
  &setLog;
};

$rc = &setLoadConfig;

#-----#
# Begin build from CreateTablespace or early Indexes
#
#-----#

if( $buildStage eq "ALL" ||
  $buildStage eq "CRTTBSP" ||
  ($buildStage eq "INDEX" && $earlyindex eq "yes")){
  !&createNodegroups || print "ERROR:[$0] create
nodegroups failed.\n";
  !&createBufferPools || print "ERROR:[$0] create
bufferpools failed.\n";
  &outtime("*** Start of audited Load Time -

```

```

starting to create tables");
  !&createTablespaces || print "WARNING:[$0]
create tablespaces error.\n";
  !&createExplainTbls || print "ERROR:[$0]
create EXPLAIN tables failed.\n";
  !&createTables || print "ERROR:[$0] create
tables failed.\n";

  mkdir("${delim}tmp${delim}$instance",0777);

  # if earlyindex requested, create indexes
  if ( $earlyindex eq "yes" ){
    !&createIndexes("early") || die
"ERROR:[$0] create early indexes failed.\n";
  }
  # start the dbgen and load....call the
specific mode for loading (uni,smp,mln)
  !&loadData || die "ERROR:[$0] failure during
load data\n";

  # remove the update.pair.num file so when
setupDir runs, it doesn't
  # hang waiting for an answer on nt

&rm("${auditDir}${delim}$dbname.$user.update.pair.num");
  # verify that the audit directory exists
  $filename="$auditDir";
  if (-e $filename){
    # set up the
$auditDir/$dbname.$user.update.pair.num file
    # to start at update pair 1

$filename="$auditDir${delim}$dbname.$user.update.pair.
num";
  }else{
    mkdir ("$auditDir", 0775) || die
"cannot mkdir $auditDir";
  }
  print "setting update pair num to 1\n";
  system("echo 1 > $filename");
};
#-----#
# Begin build from Index or Load
#
#-----#

if( $buildStage eq "ALL" ||
  $buildStage eq "CRTTBSP" ||
  $buildStage eq "LOAD" ||
  $buildStage eq "INDEX"){

  # if indexes haven't been created, do so now
  if ( $earlyindex ne "yes" ){
    !&createIndexes("normal") || die
"ERROR:[$0] create indexes failed.\n";
  }
  if ( $extraindex ne "no" ){
    !&createIndexes("extra") || die
"ERROR:[$0] create extra indexes failed.\n";
  }
}; # end create/load/index phase of the build

#-----#
# Begin build from runstats
#
#-----#

if( $buildStage eq "ALL" ||
  $buildStage eq "CRTTBSP" ||
  $buildStage eq "LOAD" ||
  $buildStage eq "INDEX" ||
  $buildStage eq "RUNSTATS"){
  # if statistics not gathered on the load, run
runstats (we have to run the
  # stats at the same time as the index creation
whether it be both during load,
  # or after load)
  # We need to run the runstats as well if we
have specified an extra index file
  # for "after load" indexes
  if (( $loadstats eq "no" ) || ( $earlyindex eq

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```

"no" ) || ( $extraindex ne "no" ) ){
    &doRunStats;
}
};

-----#
# End build phase: all/load/index/runstats
#
-----#
# Add RI/AST, set run configuration
#
-----#

if ( $addRI ne "NULL" ){
    &outtime("*** Adding RI constraints started");
    &dodb2file($dbname, "$ddlpath${delim}$addRI", $once);
;
    &outtime("*** Adding RI constraints completed");
}

#add the AST if it has been requested
if ( $astFile ne "NULL" ){
    &outtime("*** Adding AST started");
    &dodb2file($dbname, "$ddlpath${delim}$astFile", $once);
}
    &outtime("*** Adding AST completed");
}

# check tbsp info
&dodb_conn($dbname, "db2 list tablespaces show
detail", $once);

# set the configuration
&outtime("*** Set Configuration started");
&outtime("*** Setting degree of parallelism");

&setConfiguration;
# if logging is enabled, we must take a backup of the
database
if ( $log eq "yes" ){
    &createBackup;
}

# stop and restart the database to get config parms
recognized
!&stopStart || die;

&outtime("*** Set Configuration completed");
&outtime("*** End of audited Load Time");

#create generated seeds
if ( $genSeed ne "no" ){
    $rc = system("perl createmseedme.pl 1000");
    # ($rc != 0) || warn "createmseedme failed\n";
    if ( $rc != 0 ) {
        warn "createmseedme failed\n";
    }
}

-----#
# Call buildtpcdbatch to compile tpcdbatch
#
-----#
# - if we are in real audit mode then we have to do a
number of things #
# set up the audit directory structure and the run
directory structure #
# so that once we have completed the buildtpcd, we
are ready to run. #
# first remove any old "update pair number" file so
we won't be prompted #
# doing setupDir.
#
# - before we stop the database for the final time
#
# if we are in the real audit mode then run
dbtables and dbcheck before #
# we print out the notice that we're ready to run
performance tests #
# if we are building the qualification database

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```

then we'll bind to both #
# the dbname database and the qualification
database #
#-----#
-----#

$rc = system("perl buildtpcdbatch $qual");
($rc == 0 ) || die "buildtpcdbatch failed rc=$rc\n";

if ( $RealAudit eq "yes" ){

&rm("$auditDir${delim}tools${delim}tpcd.runsetup");
    system("perl setupRun");
    if ( $qual eq "QUAL" ){
        $verifyType="q";
    }
    else{
        $verifyType="t";
    }
    system("perl tablesdb $verifyType");

&dodb2file($dbname, "$auditDir${delim}tools${delim}firs
t10rows.sql", $once);
}

#-----#
# Create Catalog info
#
#-----#
-----#
$rc = system("perl catinfo.pl b");
($rc == 0 ) || warn "catinfo failed!!! rc = $rc\n";

$rc=system("db2stop");
($rc == 0 ) || die "failure during db2stop rc = $rc
\n";

&outtime("*** Ready to run the performance tests once
the dbm has restarted");

if ( $RealAudit ne "yes" ){
    # if we are not in a real audit, then we can
restart the database manager
    # if we are in a real audit, then we don't want to
do this until the
    # power test starts
    $rc=system("db2start");
    ($rc == 0 ) || die "failure during db2start rc =
$rc\n";
    if ( $activate eq "yes" ){
        &dodb_noconn("activate database
$dbname", $once);
    }
}

&outtime("*** Finished creating the database");
#-----#
# finished creating the database
#
#-----#
-----#
# Function: setLog
#
#-----#
-----#
sub setLog{
    # update the log information first
    # set up the log directory before we do any
index creation
    my $rc;
    my $setLogs;
    my $setLogString;

    if ($logDirScript ne "NULL"){
        system
("$ddlpath${delim}$logDirScript");
        # using shell script instead
        #system ("perl

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$ddlpath${delim}$logDirScript");
    }
    elsif ( $logDir ne "NULL" ){
        &dodb_noconn("db2 update database
configuration for $dbname using newlogpath
$logDir", $all_ln);
    }
    $setLogs=0;
    $setLogString="";
    if ( $logprimary ne "NULL" ){
        $setLogString.="db2 update db cfg for
$dbname using logprimary $logprimary";
        $setLogs=1;
    }
    if ( $logsecond ne "NULL" ){
        if ( $setLogs != 0 ){
            $setLogString.=" $sep ";
        }
        $setLogString.="db2 update db cfg for
$dbname using logsecond $logsecond";
        $setLogs=1;
    }
    if ( $logfilsiz ne "NULL" ){
        if ( $setLogs != 0 ){
            $setLogString.=" $sep ";
        }
        $setLogString.="db2 update db cfg for
$dbname using logfilsiz $logfilsiz";
        $setLogs=1;
    }
    if ( $setLogs != 0 ){
        $setLogString.=" $sep ";
    }
    $setLogString.="db2 update db cfg for $dbname
using logbufsz 128";
    $rc = &dodb_noconn("$setLogString", $all_ln);
}

#-----#
# Function: createDb
#
#-----#
sub createDb{
    &outtime("*** Starting to create the
database");
    # setup required variables
    my $rc;
    $rc = &dodb_noconn("db2 \\"create database
$dbname on $dbpath collate using identity pagesize 32
k with 'TPC-D $sf GB'\\"", $once);
    ($rc == 0) || return($rc);
    # reset the db and dbm configuration before we
start
    &dodb_noconn("db2 reset database configuration
for $dbname", $all_ln);
    &dodb_conn($dbname, "db2 alter bufferpool
ibmdefaultbp size -1 $sep \
db2 commit", $once);
    &dodb_conn($dbname, "db2 grant connect on database to
public $sep \
db2 commit", $once);
    &dodb_noconn("db2 reset database manager
configuration", $once);
}

#-----#
# Function: createNodegroups
#
#-----#
sub createNodegroups{
    &outtime("*** Creating the nodegroups.");
    my $rc;
    if ( $nodegroupdef ne "NULL" ){
        $rc =
&dodb2file($dbname, "$ddlpath${delim}$nodegroupdef", $once);
    }
}

#-----#

```

```

# Function: createExplainTbls
#
#-----#
sub createExplainTbls{
    &outtime("*** Creating the EXPLAIN tables.");
    my $rc;
    my $explnPathFile;
    my $home;
    my $sqlpath;

    if ( $explainDDL ne "NULL" ){
        $explnPathFile="$explainDDL";
    }
    else{
        if ( $platform eq "ptx" ){
            $home=$ENV{"HOME"};
            $sqlpath="$home${delim}sqllib";
        }
        if ( $platform ne "nt" ){
            $home=$ENV{"HOME"};
            $sqlpath="$home${delim}sqllib";
        }
        else{
            $sqlpath=$ENV{"DB2PATH"};
        }
    }
    $explnPathFile="$sqlpath${delim}misc${delim}EXPLAIN.DD
L";
    $rc = &dodb_conn($dbname,
    "db2 -tvf $explnPathFile $sep \
db2 alter table explain_instance locksize table
append on $sep \
db2 alter table explain_statement locksize
table append on $sep \
db2 alter table explain_argument locksize table
append on $sep \
db2 alter table explain_object locksize table
append on $sep \
db2 alter table explain_operator locksize table
append on $sep \
db2 alter table explain_predicate locksize
table append on $sep \
db2 alter table explain_stream locksize table
append on ",
    $once);
}

#-----#
# Function: createBufferPools
#
#-----#
sub createBufferPools{
    my $rc;
    &outtime("*** Creating the bufferpools");

    if ( $buffpooldef ne "NULL" ){
        #run the create bufferpool ddl

        $rc =
&dodb2file($dbname, "$ddlpath${delim}$buffpooldef", $once);
    }
}

#-----#
# Function: createTablespaces
#
#-----#
sub createTablespaces{
    &outtime("*** Ready to start creating the
tablespaces");
    # setup required variables
    my $rc;
    $rc =
&dodb2file($dbname, "$ddlpath${delim}$tblspddl", $once);
    ($rc == 0) || return $rc;
    # create/populate the staging tables
    if ( $stagingTbl ne "NULL" ){
        # staging tables must be created for
both test and qualification database
        # but they do not need to be populated
    }
}

```

```

for the qualification database
    $src =
&dodb2file($dbname, "$ddlpath${delim}$stagingTbl", $once
);
    ($src == 0) || return $src;
    if ( $qual ne "QUAL" ) {
        if ( $preloadSampleUF ne
"NULL" ) {
            # preload the sample UF
data for statistics gathering
            $src = system ("perl
$ddlpath${delim}$preloadSampleUF");
            #($src == 0) || return
$src;
        }
        if ( $deleteSampleUF ne "NULL" )
        {
            # delete the sample rows
now that stats have been gathered
            $src =
&dodb2file($dbname, "$ddlpath${delim}$deleteSampleUF", $
once);
            #($src == 0) || return
$src;
        }
    }
}

#-----#
# Function: createTables
#
#-----#
sub createTables{
    my $src;
    $src =
&dodb2file($dbname, "$ddlpath${delim}$ddl", $once);
    ($src == 0) || return $src;
    # update the locksize on the non-updated tables
to be table level locking
    # update the tables for appendmode
    if ($appendOn eq "yes"){
        $src = &dodb_conn($dbname,
            "db2 alter table tpcd.nation
locksize table $sep \
            db2 alter table tpcd.region
locksize table $sep \
            db2 alter table tpcd.customer
locksize table $sep \
            db2 alter table tpcd.supplier
locksize table $sep \
            db2 alter table tpcd.part
locksize table $sep \
            db2 alter table tpcd.partsupp
locksize table ",
                $once);
    }
    else{
        $src = &dodb_conn($dbname,
            "db2 alter table tpcd.nation
locksize table $sep \
            db2 alter table tpcd.region
locksize table $sep \
            db2 alter table tpcd.customer
locksize table $sep \
            db2 alter table tpcd.supplier
locksize table $sep \
            db2 alter table tpcd.part
locksize table $sep \
            db2 alter table tpcd.partsupp
locksize table ",
                $once);
    }
}

#-----#
# Function: createIndexes
#
#-----#
sub createIndexes{
    # setup required variables
    local @args = @_;
        my $indexType = @args[0];
        my $src;
        &outtime("*** Starting to create $indexType
indexes");
        if( $indexType eq "extra"){
            $src =
&dodb2file($dbname, "$ddlpath${delim}$extraindex", $once
);
        }elseif ($indexType eq "early" || $indexType eq
"normal"){
            $src =
&dodb2file($dbname, "$ddlpath${delim}$indexddl", $once);
        }
        &outtime("*** Create $indexType index
completed");
        return $src;
    }

#-----#
# Function: setLoadConfig
#
#-----#
sub setLoadConfig{
    &outtime("*** Setting LOAD configuration.");
    my $src;
    my $buffpage;
    my $sortheap;
    my $sheapthres;
    my $util_heap_sz;
    my $ioservers;
    my $ioclhrs=
        1;
    my $chngpgs=
        60;

    if($loadDBMconfig ne "NULL"){
        $src =
&dodb2file_noconn("$ddlpath${delim}$loadDBMconfig", $on
ce);
    }
    else{
        $src = &dodb_noconn("db2 update dbm cfg
using sheapthres $sheapthres", $once);
    }

    if (($loadconfigfile eq "") || ($loadconfigfile
eq "NULL")){
        if ( $machine eq "small" ){
            $buffpage = 5000;
            $sortheap = 3000;
            $sheapthres = 8000;
            $util_heap_sz = 5000;
            $ioservers = 6;
        }
        elseif ( $machine eq "medium" ){
            $buffpage = 10000;
            $sortheap = 8000;
            $sheapthres = 20000;
            $util_heap_sz = 10000;
            $ioservers = 10;
        }
        elseif ( $machine eq "big" ){
            $buffpage = 30000;
            $sortheap = 20000;
            $sheapthres = 50000;
            $util_heap_sz = 30000;
            $ioservers = 20;
        }
        else {
            die "Neither a LOAD config
filename nor a valid machine size has \
been specified!\n";
        }
    }
    $src = &dodb_noconn("db2 update db cfg
for $dbname using buffpage $buffpage $sep \
db2 update db cfg for $dbname using
sortheap $sortheap $sep \
db2 update db cfg for $dbname using
num_iocleaners $ioclhrs $sep \
db2 update db cfg for $dbname using
num_ioservers $ioservers $sep \
db2 update db cfg for $dbname using

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```

util_heap_sz $util_heap_sz $sep \
                db2 update db cfg for $dbname using
chnngpgs_thresh $chnngpgs", $all_ln);
    }
    else{
        $rc =
&dodb2file_noconn("$ddlpath${delim}$loadconfigfile", $a
ll_ln);
    }
    { $rc == 0 } || return $rc;
# if($loadDBMconfig ne "") || ($loadDBMconfig ne
"NULL"){
#         $rc =
&dodb2file_noconn("$ddlpath${delim}$loadDBMconfig", $on
ce);
#     }
#     else{
#         $rc = &dodb_noconn("db2 update dbm cfg
using sheapthres $sheapthres", $once);
#     }
    { $rc == 0 } || return $rc;
&dodb_noconn("db2 terminate", $once);
$rc = &stopStart;
return $rc;
}
#-----#
# Function: loadData
#
#-----#
sub loadData{
# start the dbgen and load....call the
specific mode for loading (uni,smp,mln)
my $rc;
if ( ( $mode eq "uni" ) || ( $mode eq "smp" ) ){
&outtime("*** Starting the load");
# call the appropriate dbgen/load for
uni/smp
if ( $loadscript eq "NULL"){
$rc = system("perl genloaduni
$qual");
}
{ $rc == 0 } || print "ERROR:[${0}
genloaduni failed rc = $rc\n";
}
else{
$rc =
&dodb2file_noconn("$ddlpath${delim}$loadscript", $once)
;
{ $rc == 0 } || print "ERROR:[${0}
load script: $loadscript failed. rc = $rc\n";
}
}
elseif ( $mode eq "mln" ) {
&outtime("*** Starting the load");
# call the appropriate
dbgen/split/(sort)/load for mln
if ( $loadscript eq "NULL"){
$rc = system("perl genloadmln
$qual");
}
{ $rc == 0 } || print "ERROR:[${0}
genloadmln failed. rc = $rc\n";
}
else{
#system("$ddlpath${delim}$loadscript");
$rc =
&dodb2file_noconn("$ddlpath${delim}$loadscript");
{ $rc == 0 } || print "ERROR:[${0}
load script $loadscript failed. rc = $rc\n";
}
}
}
elseif ( $mode eq "mpp" ){
&outtime("*** Starting the load");
# call the appropriate
dbgen/split/(sort)/load for mpp
if ( $loadscript eq "NULL"){
$rc = system("perl genloadmpp
$qual");
}
{ $rc == 0 } || print
"ERROR:[${0} genloadmpp failed. rc = $rc\n";
}
else{
#system("$ddlpath${delim}$load
script");

```

```

$rc =
&dodb2file_noconn("$ddlpath${delim}$loadscript");
{ $rc == 0 } || print
"ERROR:[${0} load script $loadscript failed. rc =
$rc\n";
}
}
else{
print "TPCD_MODE not set to one of uni,
smp, mln or mpp\n";
$rc = 1;
}
{ $rc == 0 } || &outtime("*** Load complete");
return $rc;
}
#-----#
# Function: doRunStats
#
#-----#
sub doRunStats{
# if loadstats not gathered, then index stats
not gathered either.
&outtime("*** Runstats started");
if ( $runstatShort ne "NULL" ){
# we've specified a second runstats
file...This runstats file should do
# runstats for all table except lineitem.
The lineitem runstats command
# should be left in the main runstats
file.
if ( $platform eq "aix" || $platform eq
"sun" || $platform eq "ptx" ){
print "runstats from
$ddlpath${delim}$runstatShort running now\n";
$rc = system("db2 -tvf
\"$ddlpath${delim}$runstatShort\" >
\"$auditDir${delim}tools${delim}runstatShort.out\" &
");
print "rc from runstatshort=$rc\n";
}
elseif ( $platform eq "nt" ){
system("start db2 -tvf
$ddlpath${delim}$runstatShort");
}
else
{
print "Don't know how to start in
background on $platform\n";
print "therefore running runstats
serially\n";
&dodb2file($dbname, "$ddlpath${delim}$r
unstatShort", $once);
}
# run the full runstats, or the remainder of
what wasn't put into the short
# runstats file. You should be sure that this
runstats will take longer
# than the short runstats that is running in
the background, otherwise
# setting the config will happen before this
is done.
&dodb2file($dbname, "$ddlpath${delim}$runstats
", $once);
&outtime("*** Runstats completed");
}
}
#-----#
# Function: setConfiguration
#
#-----#
sub setConfiguration{
my $ret = 0;
&dodb_noconn("db2 update database manager
configuration using max_querydegree
$smpdegree", $once);
&dodb_noconn("db2 update database configuration
for $dbname using dft_degree $smpdegree", $all_ln);
#mujib &dodb_noconn("db2 update database manager
configuration using max_querydegree
$smpdegree", $once);

```

```

&dodb2file_noconn("${ddlpath}${delim}$dbmconfig", $once
);
&dodb2file_noconn("${ddlpath}${delim}$configfile", $all
_ln);
#mujib
&dodb2file_noconn("${ddlpath}${delim}$dbmconfig", $once
);
    if ( $agentpri ne "NULL" ){
        &dodb_noconn("db2 update dbm cfg using
AGENTPRI $agentpri", $once);
    }
    # set the db2 environment variables for running
the benchmark
    if ( $setScript ne "NULL" ){
        if ( $platform eq "aix" || $platform eq
"sun" || $platform eq "ptx"){
$ret=system("${ddlpath}${delim}$setScript");
        }
        elseif ( $platform eq "nt" ){
            if (( $mode eq "uni" ) || ( $mode eq
"smp" )){
                $ret = system("perl
${ddlpath}${delim}$setScript");
            }
            else{
                $ret = system(" rah \" cd
${ddlpath} & $setScript\" ");
            }
        }
        #($ret == 0 ) || die "failure setting
runtime db2set parms from $setScript \n";
    }
}
#-----#
# Function: createBackup
#
#-----#
sub createBackup{
    my $src;
    &dodb_noconn("db2 update database configuration
for $dbname using LOGRETAIN yes", $all_ln);
    print "\n NOTE: DO NOT RESET THE DATABASE
CONFIGURATION or you will lose logretain\n";
    # force a connection to the database on all
nodes to ensure LOGRETAIN is
    # set in effect.
    # An error message will print to screen if the
logretain is set properly
    # i.e. SQL116N A connection to or activation of
database <database name>
    # cannot be made.
    # This is expected and the lack of this error
message should be seen as an
    # error in the database build.
    &dodb_conn($dbname, "db2 \"select count(*) from
tpcd.region\"", $all_ln);

    if ( $qual eq "QUAL" ){
        &outtime("*** Starting the backup");
        if (( $mode eq "mln" ) || ( $mode eq
"mpp")){
            # must back up catalog node
first...assume node 00
            $src=system("db2_all \'}]<<+000< db2
\"backup database $dbname to $backupdir without
prompting\" \' ");
            ($src == 0 ) || print "ERROR: backup
of catalog node failed rc = $rc\n";
            # back up remaining nodes
            $src=system("db2_all \'}]<<-000<
db2 backup database $dbname to $backupdir without
prompting\" ");
            ($src == 0 ) || print "ERROR: backup
of remaining nodes failed rc = $rc\n";
        }
        else{
            $src = &dodb_noconn("db2 backup
database $dbname to $backupdir", $once);
        }
        ($src == 0 ) || &outtime("*** Finished

```

```

the backup");
        }
        else{
            # This is the test database. Clause
3.1.4 states that "the test sponsor is
            # not required to make or have backup
copies of the test database; however
            # all other mechanisms that guarantee
durability of the qualification
            # database must be enabled in the same
way for the test database".
            # According to this clause we do need
to keep the backup of the database.
            $src = &dodb_noconn("db2dart $dbname
/CHST /WHAT DBBP OFF", $all_ln);
        }
        return $src;
    }
}
#-----#
# Function: printSummary
#
#-----#
sub printSummary{
    if ( $buildStage ne "ALL" ){
        print " ***** STARTING the build process at
the $buildStage Stage *****\n";
    }
    print "Building a TPC-D Version $tpcdVersion
$sf GB database on $dbpath with: \n";
    print "   Mode = $mode \n";
    print "   Tablespace ddl in
$ddlpath${delim}$tbspddl \n";
    if ( $nodegroupdef ne "NULL" ){
        print "   Nodegroup ddl in
$ddlpath${delim}$nodegroupdef \n";
    }
    if ( $buffpooldef ne "NULL" ){
        print "   Bufferpool ddl in
$ddlpath${delim}$buffpooldef \n";
    }
    print "   Table ddl in $ddlpath${delim}$ddl
\n";
    print "   Index ddl in
$ddlpath${delim}$indexddl\n";
    if ( $extraindex ne "no" ){
        print "   Indices to create after the load
$ddlpath${delim}$extraindex\n";
    }
    if ( $loadscript eq "NULL"){
        if ( $input eq "NULL" ){
            print "   Data generated by DBGEN in
$dbgen\n";
        }
        else{
            print "   Data loaded from flat files
in $input\n";
        }
    }
    if ( $earlyindex eq "yes" ){
        print "   Indexes created before loading\n";
    }
    else{
        print "   Indexes created after loading\n";
    }
    if ( $addRI ne "NULL" ){
        print "   RI being used from
$ddlpath${delim}$addRI\n";
    }
    if ( $astFile ne "NULL" ){
        print "   AST being used from
$ddlpath${delim}$astFile\n";
    }
    if ( $loadstats eq "yes" ){
        if ( $earlyindex eq "yes" ){
            print "   Statistics for tables and indexes
gathered during load\n";
        }
        else{
            if ( $runstatShort eq "NULL" ){
                print "   Statistics for tables and
indexes gathered after load using
$ddlpath${delim}$runstats \n";
            }
        }
    }
}

```

```

        else{
            print "    Statistics for tables and
indexes gathered after load using
$ddlpath${delim}$runstats and
$ddlpath${delim}$runstatShort\n";
        }
    }
    else{
        if ( $runstatShort eq "NULL" ){
            print "    Statistics for tables and indexes
gathered after load using $ddlpath${delim}$runstats
\n";
        }
        else{
            print "    Statistics for tables and indexes
gathered after load using $ddlpath${delim}$runstats
and $ddlpath${delim}$runstatShort\n";
        }
    }
    if ( $loadconfigfile ne "NULL" ){
        print "    Database Configuration parameters
for LOAD taken from
$ddlpath${delim}$loadconfigfile\n";
    }
    if ( $loadDBMconfig ne "NULL" ){
        print "    Database manager Configuration
parameters for LOAD taken from
$ddlpath${delim}$loadDBMconfig\n";
    }
    if ( $configfile ne "NULL" ){
        print "    Database Configuration parameters
taken from $ddlpath${delim}$configfile\n";
    }
    else{
        print "    Database Configuration paramters
taken from
$ddlpath${delim}dbcfg_for_run${sfReal}GB\n";
        $configfile="dbcfg_for_run${sfReal}GB";
    }
    if ( $dbmconfig ne "NULL" ){
        print "    Database Manager Configuration
parameters taken from $ddlpath${delim}$dbmconfig\n";
    }
    else{
        print "    Database Manager Configuration
paramters taken from
$ddlpath${delim}dss.dbmconfig${sfReal}GB\n";
        $configfile="dss.dbmconfig${sfReal}GB";
    }
    #print "    Copy image for load command created
in $copydir\n";
    if ( $log eq "yes" ){
        print "    Backup files placed in
$backupdir\n";
    }
    else{
        print "    No backup will be taken.\n";
    }
    print "    Log retain set to $log\n";
    if ( $logDir eq "NULL" ){
        print "    Log files remain in database
path\n";
    }
    else{
        print "    Log file path set to $logDir\n";
    }
    if ( $logprimary eq "NULL" ){
        print "    Log Primary left at default\n";
    }
    else{
        print "    Log Primary set to
$logprimary\n";
    }
    if ( $logsecond eq "NULL" ){
        print "    Log Second left at default\n";
    }
    else{
        print "    Log second set to $logsecond\n";
    }
    if ( $logfilsiz eq "NULL" ){
        print "    Logfilsiz left at default\n";
    }
    else{
        print "    Logfilsiz set to $logfilsiz\n";
    }
}

```

```

        if (($loadconfigfile eq "") || ($loadconfigfile
eq "NULL")){
            print "    Machine size set to $machine so the
following configuration\n";
            print "    parameters are used for load,
create index and runstats: \n";
            print "    BUFFPAGE = $buffpage \n";
            print "    SORTHEAP = $sortheap \n";
            print "    SHEAPTHRES = $sheapthres\n";
            print "    NUM_IOSERVERS = $ioservers\n";
            print "    NUM_IOCLEANERS = $ioclnrs\n";
            print "    CHNGPGS_THRESH = $chngpgs\n";
            print "    UTIL_HEAP_SZ = $util_heap_sz\n";
            print "    Degree of parallelism
(dft_degree and max_querydegree) set to $smpdegree\n";
            print "    Parameters for load are: temp
file
            = $ldtemp\n";
            print "                                sort
buf
            = $sortbuf\n";
            print "                                ld
parallelism = $load_parallelism\n";
            if ( $fparse eq "yes" ){
                print "
FASTPARSE used on load\n";
            }
        }
        if ( $loadscript ne "NULL"){
            print "    Load commands in
$ddlpath${delim}$loadscript\n";
        }
        print "    Degree of parallelism (dft_degree and
max_querydegree) set to $smpdegree\n";
        if ( $agentpri ne "NULL" ){
            print "    AGENTPRI set to $agentpri\n";
        }
        if ( $activate eq "yes" ){
            print "    Database will be activated when
build is complete\n";
        }
        if ( $explainDDL ne "NULL" ){
            print "    EXPLAIN DDL being used from
$ddlpath${delim}$explainDDL\n";
        }
        else{
            print "    EXPLAIN DDL being used from
default sqllib directory\n";
        }
    }
}

```

1;

tpcd.setup

```

=====
TPCD_PLATFORM=sun
TPCD_VERSION=2
TPCD_DBNAME=TPCDQUAL
TPCD_WORKLOAD=H
TPCD_AUDIT_DIR=/export/home/db2inst1/tpch
TPCD_PRODUCT=v5
TPCD_MODE=mln
TPCD_PHYS_NODE=1
TPCD_LN_PER_PN=4
TPCD_SF=1
TPCD_BUILD_STAGE=ALL
TPCD_DBPATH=/tpch/dbpath
TPCD_DDLPATH=/export/home/db2inst1/tpch/custom_qual
TPCD_BUFFERPOOL_DEF=create_bufferpools.ddl
TPCD_NODEGROUP_DEF=create_dbpartgrps.ddl
TPCD_EXPLAIN_DDL=NULL
TPCD_TBSP_DDL=create_tablespaces.ddl
TPCD_DDL=create_tables.ddl
TPCD_QUAL_TBSP_DDL=create_tablespaces.ddl
TPCD_QUAL_DDL=create_tables.ddl
TPCD_INDEXDDL=create_indexes.ddl
TPCD_EXTRAINDEX=no
TPCD_ADD_RI=NULL
TPCD_AST=NULL
TPCD_RUNSTATS=runstats.ddl
TPCD_RUNSTATSHORT=NULL
TPCD_DBGEN=/export/home/db2inst1/tpch/appendix.v2.6
TPCD_INPUT=/tpch/flat
TPCD_QUAL_INPUT=NULL
TPCD_TAILOR_DIR=/export/home/db2inst1/tpch/tailor
TPCD_EARLYINDEX=no
TPCD_LOAD_DB2SET_SCRIPT=run_db2set.sh
TPCD_LOAD_CONFIGFILE=dbcfg_for_load.sql

```



```

TPCD_LOAD_DBM_CONFIGFILE=dbmcfg_for_load.sql
TPCD_LOAD_QUALCONFIGFILE=dbcfg_for_load.sql
TPCD_LOAD_DBM_QUALCONFIGFILE=dbmcfg_for_load.sql
TPCD_LOADSTATS=NO
TPCD_TEMP=/export/home/db2inst1/tpch/tmp
TPCD_SORTBUF=4096
TPCD_LOAD_PARALLELISM=0
TPCD_COPY_DIR=/dev/null
TPCD_FASTPARSE=yes
TPCD_LOG_DIR_SETUP_SCRIPT=set_newlogpath.sh
TPCD_BACKUP_DIR=NULL
TPCD_LOGPRIMARY=NULL
TPCD_LOGFILSIZ=NULL
TPCD_LOGSECOND=NULL
TPCD_LOG_DIR=NULL
TPCD_LOG_QUAL_DIR=NULL
TPCD_LOG=no
TPCD_DB2SET_SCRIPT=NULL
TPCD_CONFIGFILE=dbcfg_for_run.sql
TPCD_DBM_CONFIG=dbmcfg_for_run.sql
TPCD_QUALCONFIGFILE=dbcfg_for_run.sql
TPCD_DBM_QUALCONFIG=dbcfg_for_run.sql
TPCD_MACHINE=NULL
TPCD_SMPDEGREE=1
TPCD_AGENTPRI=NULL
TPCD_ACTIVATE=no
TPCD_AUDIT=no
TPCD_TMP_DIR=/export/home/db2inst1/tpch/tmp
TPCD_SHARED_TEMP_FULL_PATHNAME=/export/home/db2inst1/s
qllib/tmp
TPCD_QUERY_TEMPLATE_DIR=standard.V2
TPCD_QUAL_DBNAME=TPCDQUAL
TPCD_NUMSTREAM=8
TPCD_FLATFILES=/ff1/data/updates
TPCD_STAGING_TABLE_DDL=createUFTables
TPCD_PRELOAD_STAGING_TABLE_SCRIPT=NULL
TPCD_DELETE_STAGING_TABLE_SQL=NULL
TPCD_UPDATE_IMPORT=false
TPCD_SPLIT_UPDATES=40
TPCD_CONCURRENT_INSERTS=20
TPCD_CONCURRENT_INSERTS_LOAD=4
TPCD_SPLIT_DELETES=40
TPCD_CONCURRENT_DELETES=20
TPCD_GEN_UPDATEPAIRS=22
TPCD_GENERATE_SEED_FILE=yes
TPCD_RUN_ON_MULTIPLE_NODES=NO
TPCD_STATS_INTERVAL=31
TPCD_STATS_THRU_INT=300
TPCD_GATHER_STATS=off
TPCD_UFTEMP=DATA_INDEX
TPCD_HAVECOMPILER=yes
TPCD_SLEEP=5
TPCD_INLISTMAX=default
TPCD_LOAD_SCRIPT=load_tables.clp
TPCD_LOAD_SCRIPT_QUAL=load_tables.clp
TPCD_ROOTPRIV=no
TPCD_DB2LOG=/tpch/db2dump
TPCD_APPEND_ON=no

```

set_newlogpath.sh

```

db2_all "<<+0<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+1<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+2<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+3<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+4<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+5<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+6<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+7<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+8<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+9<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+10<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+11<db2 update db cfg for tpcd using

```

```

newlogpath /dev/md/rdsk/d804"
db2_all "<<+12<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+13<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+14<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+15<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+16<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+17<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+18<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+19<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+20<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+21<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+22<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+23<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+24<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+25<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+26<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+27<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+28<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+29<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+30<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+31<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+32<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+33<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+34<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+35<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"
db2_all "<<+36<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d801"
db2_all "<<+37<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d802"
db2_all "<<+38<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d803"
db2_all "<<+39<db2 update db cfg for tpcd using
newlogpath /dev/md/rdsk/d804"

```

create_dbpartgrps.ddl

```

connect to tpcd;
-- create database partition groups
CREATE DATABASE PARTITION GROUP "NG_ALL" ON
DBPARTITIONNUMS (0 to 39);
CREATE DATABASE PARTITION GROUP "NG_NODE1" ON
DBPARTITIONNUMS (1);
COMMIT;

```

create_bufferpools.ddl

```

connect to tpcd;
alter bufferpool ibmdefaultbp size 200;
commit work;
create bufferpool BP32K all nodes size 43900 pagesize
32K;
commit work;
ALTER BUFFERPOOL BP32K NUMBLOCKPAGES 8000 BLOCKSIZE
16;
COMMIT WORK;

```

create_tablespaces.ddl

```

=====
connect to tpcd;

CREATE TABLESPACE DATA_INDEX IN DATABASE PARTITION
GROUP NG_ALL PAGESIZE 32768 MANAGED BY DATABASE
  USING (DEVICE '/dev/md/rdsk/d100' 3906336) ON
DBPARTITIONNUMS (0,4,8,12,16,20,24,28,32,36)
  USING (DEVICE '/dev/md/rdsk/d200' 3906336) ON
DBPARTITIONNUMS (1,5,9,13,17,21,25,29,33,37)
  USING (DEVICE '/dev/md/rdsk/d300' 3906336) ON
DBPARTITIONNUMS (2,6,10,14,18,22,26,30,34,38)
  USING (DEVICE '/dev/md/rdsk/d400' 3906336) ON
DBPARTITIONNUMS (3,7,11,15,19,23,27,31,35,39)
  EXTENTSIZE 16
  PREFETCHSIZE 32
  BUFFERPOOL BP32K;

CREATE TEMPORARY TABLESPACE TEMP32K PAGESIZE 32768
MANAGED BY DATABASE
  USING (DEVICE '/dev/md/rdsk/d101' 16384000)
ON DBPARTITIONNUMS (0,4,8,12,16,20,24,28,32,36)
  USING (DEVICE '/dev/md/rdsk/d201' 16384000)
ON DBPARTITIONNUMS (1,5,9,13,17,21,25,29,33,37)
  USING (DEVICE '/dev/md/rdsk/d301' 16384000)
ON DBPARTITIONNUMS (2,6,10,14,18,22,26,30,34,38)
  USING (DEVICE '/dev/md/rdsk/d401' 16384000)
ON DBPARTITIONNUMS (3,7,11,15,19,23,27,31,35,39)
  EXTENTSIZE 16
  PREFETCHSIZE 32
  BUFFERPOOL BP32K;

CREATE TABLESPACE SMALL_DATA
IN NODEGROUP NG_NODE1
MANAGED BY SYSTEM USING
('/tpch/dbpath/small_data')
;

drop tablespace temp32k;

commit work;

```

create_tables.ddl

```

=====
connect to tpcd;

CREATE TABLE TPCD.NATION ( N_NATIONKEY INTEGER
NOT NULL,
N_NAME CHAR(25) NOT NULL,
N_REGIONKEY INTEGER NOT NULL,
N_COMMENT VARCHAR(152) NOT NULL WITH DEFAULT)
IN SMALL_DATA;

CREATE TABLE TPCD.REGION ( R_REGIONKEY INTEGER
NOT NULL,
R_NAME CHAR(25) NOT NULL,
R_COMMENT VARCHAR(152) NOT NULL WITH DEFAULT)
IN SMALL_DATA;

CREATE TABLE TPCD.PART ( P_PARTKEY INTEGER
NOT NULL,
P_NAME VARCHAR(55) NOT NULL,
P_MFGR CHAR(25) NOT NULL,
P_BRAND CHAR(10) NOT NULL,
P_TYPE VARCHAR(25) NOT NULL,
P_SIZE INTEGER NOT NULL,
P_CONTAINER CHAR(10) NOT NULL,
P_RETAILPRICE FLOAT NOT NULL,
P_COMMENT VARCHAR(23) NOT NULL WITH DEFAULT )
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(P_PARTKEY) USING HASHING;

CREATE TABLE TPCD.SUPPLIER ( S_SUPPKEY INTEGER
NOT NULL,
S_NAME CHAR(25) NOT NULL,
S_ADDRESS VARCHAR(40) NOT NULL,
S_NATIONKEY INTEGER NOT NULL,
S_PHONE CHAR(15) NOT NULL,
S_ACCTBAL FLOAT NOT NULL,
S_COMMENT VARCHAR(101) NOT NULL WITH DEFAULT)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(S_SUPPKEY);

```

```

CREATE TABLE TPCD.PARTSUPP ( PS_PARTKEY
INTEGER NOT NULL,
PS_SUPPKEY INTEGER NOT NULL,
PS_AVAILQTY INTEGER NOT NULL,
PS_SUPPLYCOST FLOAT NOT NULL,
PS_COMMENT VARCHAR(199) NOT NULL WITH DEFAULT)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(PS_PARTKEY) USING HASHING;

CREATE TABLE TPCD.CUSTOMER ( C_CUSTKEY INTEGER
NOT NULL,
C_NAME CHAR(25) NOT NULL,
C_ADDRESS VARCHAR(40) NOT NULL,
C_NATIONKEY INTEGER NOT NULL,
C_PHONE CHAR(15) NOT NULL,
C_ACCTBAL FLOAT NOT NULL,
C_MKTSEGMENT CHAR(10) NOT NULL,
C_COMMENT VARCHAR(117) NOT NULL WITH DEFAULT)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(C_CUSTKEY);

CREATE TABLE TPCD.ORDERS ( O_ORDERKEY BIGINT
NOT NULL,
O_CUSTKEY INTEGER NOT NULL,
O_ORDERSTATUS CHAR(1) NOT NULL,
O_TOTALPRICE FLOAT NOT NULL,
O_ORDERDATE DATE NOT NULL,
O_ORDERPRIORITY CHAR(15) NOT NULL,
O_CLERK CHAR(15) NOT NULL,
O_SHIPPRIORITY INTEGER NOT NULL,
O_COMMENT VARCHAR(79) NOT NULL WITH DEFAULT
-- PRIMARY KEY
(O_ORDERKEY)
)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(O_ORDERKEY) USING HASHING
ORGANIZE BY ( ( O_ORDERDATE ) );

CREATE TABLE TPCD.LINEITEM ( L_ORDERKEY BIGINT
NOT NULL,
L_PARTKEY INTEGER NOT NULL,
L_SUPPKEY INTEGER NOT NULL,
L_LINENUMBER INTEGER NOT NULL,
L_QUANTITY FLOAT NOT NULL,
L_EXTENDEDPRICE FLOAT NOT NULL,
L_DISCOUNT FLOAT NOT NULL,
L_TAX FLOAT NOT NULL,
L_RETURNFLAG CHAR(1) NOT NULL,
L_LINestatus CHAR(1) NOT NULL,
L_SHIPDATE DATE NOT NULL,
L_COMMITDATE DATE NOT NULL,
L_RECEIPTDATE DATE NOT NULL,
L_SHIPINSTRUCT CHAR(25) NOT NULL,
L_SHIPMODE CHAR(10) NOT NULL,
L_COMMENT VARCHAR(44) NOT NULL WITH DEFAULT
-- PRIMARY KEY
(L_ORDERKEY, L_LINENUMBER)
)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(L_ORDERKEY) USING HASHING
ORGANIZE BY ( ( L_SHIPDATE ) );

COMMIT WORK;

```

load_tables.clp

```

connect to tpcd;

values(current timestamp, 'TS*** Load Supplier
Started');
LOAD FROM
supplier.tbl.sorted
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_supplier.msg
REPLACE INTO tpcd.SUPPLIER
NONRECOVERABLE DATA BUFFER 256

```

```

PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;
values(current timestamp, 'TS*** Load Supplier
Finished');

values(current timestamp, 'TS*** Load Lineitem
Started');
LOAD FROM
lineitem.tbl.sorted
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_lineitem.msg
REPLACE INTO tpcd.LINEITEM
NONRECOVERABLE DATA BUFFER 256
PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;
values(current timestamp, 'TS*** Load Lineitem
Finished');

values(current timestamp, 'TS*** Load Orders
Started');
LOAD FROM
orders.tbl.sorted
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_orders.msg
REPLACE INTO tpcd.ORDERS
NONRECOVERABLE DATA BUFFER 256
PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;
values(current timestamp, 'TS*** Load Orders
Finished');

values(current timestamp, 'TS*** Load Customer
Started');
LOAD FROM
customer.tbl.sorted
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_customer.msg
REPLACE INTO tpcd.CUSTOMER
NONRECOVERABLE DATA BUFFER 256
PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;
values(current timestamp, 'TS*** Load Customer
Finished');

values(current timestamp, 'TS*** Load Partsupp
Started');
LOAD FROM
partsupp.tbl.1
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_partsupp.msg
REPLACE INTO tpcd.PARTSUPP
NONRECOVERABLE DATA BUFFER 256
PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;
values(current timestamp, 'TS*** Load Partsupp
Finished');

values(current timestamp, 'TS*** Load Part Started');
LOAD FROM
part.tbl.sorted
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES /export/home/db2inst1/tpch/temp/load_part.msg
REPLACE INTO tpcd.PART
NONRECOVERABLE DATA BUFFER 256
PARTITIONED DB CONFIG MODE LOAD_ONLY
PART_FILE_LOCATION /tpch/flat;

```

```

values(current timestamp, 'TS*** Load Part Finished');

values(current timestamp, 'TS*** Load Region
Started');
LOAD FROM
/tpch/flat/region.tbl
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_region.msg
REPLACE INTO tpcd.REGION
NONRECOVERABLE DATA BUFFER 256;
values(current timestamp, 'TS*** Load Region
Finished');

values(current timestamp, 'TS*** Load Nation
Started');
LOAD FROM
/tpch/flat/nation.tbl
OF DEL
MODIFIED BY COLDEL|
FASTPARSE ANYORDER
MESSAGES
/export/home/db2inst1/tpch/temp/load_nation.msg
REPLACE INTO tpcd.NATION
NONRECOVERABLE DATA BUFFER 256;
values(current timestamp, 'TS*** Load Nation
Finished');

commit work;

connect reset;

terminate;

```

```

=====
create_indexes.ddl
=====

connect to tpcd;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.R_RK ON TPCD.REGION
(R_REGIONKEY ASC) PCTFREE 0;
commit work;

alter table tpcd.region add primary key (r_regionkey);
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.N_NK ON TPCD.NATION
(N_NATIONKEY ASC) PCTFREE 0;
commit work;

alter table tpcd.nation add primary key (n_nationkey);
commit work;

values(current timestamp);

CREATE INDEX TPCD.N_RK ON TPCD.NATION (N_REGIONKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.S_SK ON TPCD.SUPPLIER
(S_SUPPKEY ASC) PCTFREE 0;
commit work;

alter table tpcd.supplier add primary key (s_suppkey);
commit work;

values(current timestamp);

CREATE INDEX TPCD.S_NK ON TPCD.SUPPLIER (S_NATIONKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.PS_PKSK ON TPCD.PARTSUPP

```

```

(PS_PARTKEY ASC, PS_SUPPKEY ASC) PCTFREE 0;
commit work;

values(current timestamp);

alter table tpcd.partsupp add primary key (ps_partkey,
ps_suppkey);
commit work;

values(current timestamp);

CREATE INDEX TPCD.PS_PK ON TPCD.PARTSUPP (PS_PARTKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.PS_SKPK ON TPCD.PARTSUPP
(PS_SUPPKEY ASC, PS_PARTKEY ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE INDEX TPCD.PS_SK ON TPCD.PARTSUPP (PS_SUPPKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.P_PK ON TPCD.PART (P_PARTKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

alter table tpcd.part add primary key (p_partkey);
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.C_CK ON TPCD.CUSTOMER
(C_CUSTKEY ASC) PCTFREE 0;
commit work;

values(current timestamp);

alter table tpcd.customer add primary key (c_custkey);
commit work;

CREATE INDEX TPCD.C_NK ON TPCD.CUSTOMER (C_NATIONKEY
ASC) PCTFREE 0;
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.O_OK ON TPCD.ORDERS
(O_ORDERKEY ASC);
commit work;

values(current timestamp);

alter table tpcd.orders add primary key (o_orderkey);
commit work;

CREATE INDEX TPCD.O_CK ON TPCD.ORDERS (O_CUSTKEY ASC);
commit work;

values(current timestamp);

CREATE UNIQUE INDEX TPCD.L_OKLN ON TPCD.LINEITEM
(L_ORDERKEY ASC, L_LINENUMBER ASC);
commit work;

values(current timestamp);

alter table tpcd.lineitem add primary key (l_orderkey,
l_linenumber);
commit work;

values(current timestamp);

select
substr(tbname,1,10),substr(name,1,18),create_time from
sysibm.sysindexes where tbcreator='TPCD' order by 3;

```

runstats.ddl

```

connect to tpcd;

values (current timestamp, 'TS*** runstats nation
START like ');
RUNSTATS ON TABLE TPCD.NATION WITH DISTRIBUTION on all
columns
and columns (
n_name like statistics,
n_comment like statistics )
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done nation
');
RUNSTATS ON TABLE TPCD.REGION WITH DISTRIBUTION on all
columns
and columns (
r_name like statistics,
r_comment like statistics )
AND detailed INDEXES ALL;
commit;
RUNSTATS ON TABLE TPCD.SUPPLIER WITH DISTRIBUTION on
all
columns
and columns (
s_name like statistics,
s_address like statistics,
s_phone like statistics,
s_comment like statistics)
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done part
');
RUNSTATS ON TABLE TPCD.PART WITH DISTRIBUTION on all
columns
and columns (
p_name like statistics,
p_mfgr like statistics,
p_brand like statistics,
p_type like statistics,
p_container like statistics,
p_comment like statistics)
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done
partsupp ');
RUNSTATS ON TABLE TPCD.PARTSUPP WITH DISTRIBUTION on
all
columns
and columns (
ps_comment like statistics)
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done
customer ');
RUNSTATS ON TABLE TPCD.CUSTOMER WITH DISTRIBUTION on
all
columns
and columns (
c_name like statistics,
c_address like statistics,
c_phone like statistics,
c_mktsegment like statistics,
c_comment like statistics)
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done orders
');
RUNSTATS ON TABLE TPCD.ORDERS WITH DISTRIBUTION on all
columns
and columns (
o_orderstatus like statistics,
o_orderpriority like statistics,
o_clerk like statistics,
o_comment like statistics)
AND detailed INDEXES ALL;
commit;
values (current timestamp, 'TS*** runstats done
lineitem ');
RUNSTATS ON TABLE TPCD.LINEITEM WITH DISTRIBUTION on
all
columns
and columns (
l_returnflag like statistics,

```

```

l_linestatus like statistics,
l_shipinstruct like statistics,
l_shipmode like statistics,
l_comment like statistics)
AND detailed INDEXES ALL;
COMMIT WORK;
values (current timestamp, 'TS*** runstats END like');

```

createufiles

```

connect to tpcd;

drop table TPCDTEMP.ORDERS_NEW;
drop table TPCDTEMP.ORDERS_DEL;
drop table TPCDTEMP.LINEITEM_NEW;

commit;

CREATE TABLE TPCDTEMP.ORDERS_NEW ( APP_ID INTEGER NOT
NULL,
                O_ORDERKEY      INTEGER
NOT NULL,
                O_CUSTKEY       INTEGER
NOT NULL,
                O_ORDERSTATUS   CHAR(1)
NOT NULL,
                O_TOTALPRICE    FLOAT NOT
NULL,
                O_ORDERDATE     DATE NOT
NULL,
                O_ORDERPRIORITY CHAR(15)
NOT NULL,
                O_CLERK         CHAR(15)
NOT NULL,
                O_SHIPPRIORITY  INTEGER
NOT NULL,
                O_COMMENT
VARCHAR(79) NOT NULL WITH DEFAULT)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(O_ORDERKEY) USING HASHING;

CREATE INDEX TPCDTEMP.I_ORDERS_NEW ON
TPCDTEMP.ORDERS_NEW
(APP_ID,
 O_ORDERKEY,
 O_CUSTKEY,
 O_ORDERSTATUS,
 O_TOTALPRICE,
 O_ORDERDATE,
 O_ORDERPRIORITY,
 O_CLERK,
 O_SHIPPRIORITY,
 O_COMMENT);

CREATE TABLE TPCDTEMP.ORDERS_DEL ( APP_ID      INTEGER
NOT NULL,
                O_ORDERKEY      INTEGER
NOT NULL)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(O_ORDERKEY) USING HASHING;

CREATE UNIQUE INDEX TPCDTEMP.I_ORDERS_DEL ON
TPCDTEMP.ORDERS_DEL
(APP_ID,
 O_ORDERKEY);

CREATE TABLE TPCDTEMP.LINEITEM_NEW ( APP_ID INTEGER
NOT NULL,
                L_ORDERKEY      INTEGER NOT
NULL,
                L_PARTKEY       INTEGER NOT
NULL,
                L_SUPPKEY       INTEGER NOT
NULL,
                L_LINENUMBER    INTEGER NOT
NULL,
                L_QUANTITY      FLOAT NOT
NULL,
                L_EXTENDEDPRICE FLOAT

```

```

NOT NULL,
                L_DISCOUNT    FLOAT NOT
NULL,
                L_TAX          FLOAT NOT
NULL,
                L_RETURNFLAG   CHAR(1) NOT
NULL,
                L_LINESTATUS   CHAR(1) NOT
NULL,
                L_SHIPDATE     DATE NOT
NULL,
                L_COMMITDATE   DATE NOT
NULL,
                L_RECEIPTDATE  DATE NOT
NULL,
                L_SHIPINSTRUCT CHAR(25)
NOT NULL,
                L_SHIPMODE     CHAR(10)
NOT NULL,
                L_COMMENT
VARCHAR(44) NOT NULL WITH DEFAULT)
IN DATA_INDEX
INDEX IN DATA_INDEX
PARTITIONING KEY(L_ORDERKEY);

CREATE INDEX TPCDTEMP.I_LINEITEM_NEW ON
TPCDTEMP.LINEITEM_NEW
(APP_ID ASC);

COMMIT WORK;

alter table tpcdtemp.orders_new locksize table;
alter table tpcdtemp.orders_del locksize table;
alter table tpcdtemp.lineitem_new locksize table;

COMMIT WORK;

connect reset;

```

preloaduf

```

#!/bin/ksh
#####
#####
## Licensed Materials - Property of IBM
##
## Governed under the terms of the International
## License Agreement for Non-Warranted Sample Code.
##
## (C) COPYRIGHT International Business Machines Corp.
## 1990 - 2005
## All Rights Reserved.
##
## US Government Users Restricted Rights - Use,
## duplication or
## disclosure restricted by GSA ADP Schedule Contract
## with IBM Corp.
#####
#####

# Please indicate which pair you want to use for the
# preloading of the
# update functions. This pair can NOT be used for the
# actual benchmark.
# In general we pre-load the pair which the largest
# number. For example
# if we created 12 pairs, we'll preload pair 12. This
# number is the parameter
# passed to ploaduf1 and ploaduf2 to load the data.

toolsDir=/export/home/db2inst1/tpch/tools

${toolsDir}/ploaduf1 20
${toolsDir}/ploaduf2 20

db2 "connect to tpcd"
db2 "RUNSTATS ON TABLE TPCDTEMP.LINEITEM_NEW WITH
DISTRIBUTION AND DETAILED INDEXES ALL"
db2 "RUNSTATS ON TABLE TPCDTEMP.ORDERS_NEW WITH
DISTRIBUTION AND DETAILED INDEXES ALL"
db2 "RUNSTATS ON TABLE TPCDTEMP.ORDERS_DEL WITH
DISTRIBUTION AND DETAILED INDEXES ALL"
db2 "terminate"

```

ACID Test Source Code

acid.sqc

```
/*
#####
##### */
/* ## Licensed Materials - Property of IBM
*/
/* ##
*/
/* ## Governed under the terms of the International
*/
/* ## License Agreement for Non-Warranted Sample Code.
*/
/* ##
*/
/* ## (C) COPYRIGHT International Business Machines
Corp. 1990 - 2005 */
/* ## All Rights Reserved.
*/
/* ##
*/
/* ## US Government Users Restricted Rights - Use,
duplication or */
/* ## disclosure restricted by GSA ADP Schedule
Contract with IBM Corp. */
#####
##### */
*****
*****/
/* File: acid.sqc
*/
*****
*****/

/* changes:
*
* 961109 jel add EXEC SQL CLOSE for each cursor
in acidT
*
* 980225 gav to avoid bug in db2pe v1r2
port to NT
* 981103 kal added ast_acidQ for isolation test
7
* 981103 kal changed ast query to be the same as
that used in
*
* consistency tests. Fixed so the
long lEprice is
*
* cast to a double. Changed so uses
3 decimal points of
*
* precision.
*/

#include "acid.h"

#if (defined(SQLPTX) || defined(SQLWINT) ||
defined(SQLSUN) || defined(Linux))
double nearest(double);
#endif /* SQLPTX */

#define DEADLOCK -911

/*
#define TRUNC2(d) ((floor((d)*100.0))/100.0)
*/
/*
#define TRUNC2(d) ((floor(nearest((d)*100.0)))*0.01)
*/
/*
#define TRUNC2(d)
((floor(nearest((d)*1000.0)/10.0)/100.0))
*/
#define TRUNC2(d)
((floor(nearest((d)*100000.0)/1000.0)/100.0))

void sqlerror(char *, struct sqlca *);

EXEC SQL INCLUDE SQLCA;
EXEC SQL BEGIN DECLARE SECTION;
char dbname[8]; /* = "tpcd"; */
EXEC SQL END DECLARE SECTION;
```

```
#ifdef SQLWINT

/*
** redefine gettimeofday so I don't have to
** change too much aix-specific code
*/
/*#typedef struct timeval { unsigned tv_sec; unsigned
tv_usec; }; */
typedef struct timezone { int dummy; };
struct timeb timer;

void gettimeofday( struct timeval *tv, struct
timezone *tz)
{
ftime(&timer);
tv->tv_sec = timer.time;
tv->tv_usec = timer.millitm * 1000;
tz->dummy = 0;
}
#endif

/*-----*/
/* acidQ
*/
/*-----*/
int acidQ (struct acidQ_struct *acid)
{
time_t timeT;
FILE *out;
char out_fn[50];
struct timeval tv;
struct timezone tz;
int mypid;
int rc = 0;

EXEC SQL BEGIN DECLARE SECTION;
sqlint32 okey;
sqlint32 lEprice;
double eprice;
EXEC SQL END DECLARE SECTION;

okey = acid->o_key;

/* mypid = getpid(); */
mypid = acid->tag;

sprintf(out_fn,
"%s%cacidQ.out.%d",getenv("TPCD_TMP_DIR"),del(),mypid)
;
out=fopen(out_fn,"a");
if (out == NULL)
{
fprintf(stderr, "ERROR input file %s could not be
appended to!!\n",out_fn);
}

gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "\n----- START of acidQ tag: %d
-----\n\n",mypid);
fprintf(out, "acidQ tag: %d, begin transaction
time: (%s %06uu) %s",
mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
fprintf(out, "okey: %d\n", okey);

gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "acidQ tag: %d, before read of
LINEITEM: (%s %06uu) %s",
mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));

/*
** use the same sql code as used in the
consistsql.pl to
** run the consistency acid queries. Note we
assign an long int
** to lEprice (we make it 10s of pennies by *
1000). Then divide
** by 1000.0 and cast it to a double (eprice) for
printing
*/
}
#endif
```

```

*/
EXEC SQL
SELECT
  INTEGER(DECIMAL(SUM(DECIMAL(INTEGER(INTEGER(DEC
IMAL
  (INTEGER(100*DECIMAL(L_EXTENDEDPRI
CE,20,3)),
20,3) *
  (1-L_DISCOUNT)) *
(1+L_TAX)),20,3)/100.0),20,3) * 1000)
  into :lEprice
FROM
  TPCD.LINEITEM
WHERE
  L_ORDERKEY = :okey;

if (sqlca.sqlcode != 0) {
  rc = sqlca.sqlcode;
  fprintf(out,"acidQ **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
  sqlerror("acidQ: select sum(l_extendedprice)",
&sqlca);
  goto Qerror;
}
eprice = (double)lEprice / 1000.0; /* translate to
double for printout*/

gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out,"ACID tag: %d, after read of LINEITEM:
(%us %06uu) %s",
  mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
fprintf(out, "okey: %d \t sum(l_extendedprice):
%0.3f\n",
  okey, eprice);

EXEC SQL COMMIT;
if (sqlca.sqlcode != 0) {
  rc = sqlca.sqlcode;
  fprintf(out,"acidQ **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
  sqlerror("acidQ: COMMIT", &sqlca);
  goto Qerror;
}
acid->l_extendedprice = eprice;

rc = 0;
goto Qexit;

Qerror:
EXEC SQL rollback work;
if (sqlca.sqlcode != 0) sqlerror("acidQ: ROLLBACK
FAILED", &sqlca);

Qexit:
fprintf(out, "\n----- END of acidQ tag: %d
-----\n\n",mypid);
fflush(out);fclose(out);
return(rc);
}

/*-----*/
/*          ast_acidQ
*/
/*-----*/
int ast_acidQ (struct acidQ_struct *acid)
{
  time_t timeT;
  FILE *out;
  char out_fn[50];
  struct timeval tv;
  struct timezone tz;
  int mypid;
  int rc = 0;

  EXEC SQL BEGIN DECLARE SECTION;
  double  ast_lEprice;
  double  ast_eprice;
  EXEC SQL END DECLARE SECTION;

  /* mypid = getpid(); */

  mypid = acid->tag;

  sprintf(out_fn,
"%s%cast_acidQ.out.%d",getenv("TPCD_TMP_DIR"),del(),my
pid);
  out=fopen(out_fn,"a");
  gettimeofday(&tv, &tz);
  time(&timeT);
  fprintf(out, "\n----- START of ast_acidQ tag:
%d
-----\n\n",mypid);
  fprintf(out, "ast_acidQ tag: %d, begin transaction
time: (%us %06uu) %s",
  mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));

  gettimeofday(&tv, &tz);
  time(&timeT);
  fprintf(out,"ast_acidQ tag: %d, before read of
LINEITEM: (%us %06uu) %s",
  mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));

  /*
  ** use the same query acidQ except don't select for
  specific okey.
  ** this ensures that the ast will be used instead
  of the base table
  ** Have to use ast_lEprice as double since this sum
  is so big
  */
  EXEC SQL
  SELECT
    SUM ( L_EXTENDEDPRI
CE*(1-L_DISCOUNT)*(1 +
L_TAX))
  into :ast_lEprice
  FROM
    TPCD.LINEITEM;

  if (sqlca.sqlcode != 0) {
    rc = sqlca.sqlcode;
    fprintf(out,"ast_acidQ **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
    sqlerror("ast_acidQ: select
sum(l_extendedprice)", &sqlca);
    goto Qerror;
  }
  ast_eprice = ast_lEprice; /* use ast_eprice for
printout to be consistent*/

  gettimeofday(&tv, &tz);
  time(&timeT);
  fprintf(out,"AST_ACID tag: %d, after read of
LINEITEM: (%us %06uu) %s",
  mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
  fprintf(out, "sum(l_extendedprice): %0.3f\n",
  ast_eprice);

  EXEC SQL COMMIT;
  if (sqlca.sqlcode != 0) {
    rc = sqlca.sqlcode;
    fprintf(out,"ast_acidQ **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
    sqlerror("ast_acidQ: COMMIT", &sqlca);
    goto Qerror;
  }
  acid->l_extendedprice = ast_eprice;

  rc = 0;
  goto Qexit;

  Qerror:
  EXEC SQL rollback work;
  if (sqlca.sqlcode != 0) sqlerror("ast_acidQ:
ROLLBACK FAILED", &sqlca);

  Qexit:
  fprintf(out, "\n----- END of ast_acidQ tag: %d
-----\n\n",mypid);
  fflush(out);fclose(out);
  return(rc);
}

/*-----*/
/*          acidT
*/

```

```

/*-----*/
-----*/
int acidT (struct acidT_struct *acid)
{
    time_t timeT;
    FILE *out;
    char out_fn[50];
    struct timeval tv;
    struct timezone tz;
    int mypid;
    int rc = 0;

    EXEC SQL BEGIN DECLARE SECTION;
    sqlint32      o_key, l_key, delta;
    sqlint32      l_partkey, l_suppkey;
    double        l_quantity, l_tax, l_discount,
l_extendedprice;
    double        o_totalprice;
    double        new_quantity, rprice, cost, new_extprice,
new_ototal, ototal;
    EXEC SQL END DECLARE SECTION;

    EXEC SQL DECLARE l_cursor CURSOR FOR
    SELECT l_partkey, l_suppkey, l_quantity,
    l_tax, l_discount,
    l_extendedprice
    FROM tpcd.lineitem
    WHERE l_orderkey = :o_key
    AND l_linenumber = :l_key
    FOR UPDATE OF l_extendedprice, l_quantity;

    EXEC SQL DECLARE o_cursor CURSOR FOR
    SELECT o_totalprice
    FROM tpcd.orders
    WHERE o_orderkey = :o_key
    FOR UPDATE OF o_totalprice;

    if (acid->termination < 0 || acid->termination > 3)
acid->termination = 0;
    o_key = acid->o_key;
    l_key = acid->l_key;
    delta = acid->delta;

    if (acid->logging) {
        /* mypid = getpid(); */
        mypid = acid->tag;
        sprintf(out_fn,
"%s%cacidT.out.%d",getenv("TPCD_TMP_DIR"),del(),mypid)
;
        out=fopen(out_fn,"a");
        gettimeofday(&tv, &tz);
        time(&timeT);
        fprintf(out, "\n----- START of acidT tag: %d
-----\n\n",mypid);
        fprintf(out, "acidT tag: %d, begin transaction
time: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        fprintf(out, "o_key: %d\tl_key: %d\tdelta:
%d\n", o_key, l_key, delta);
    }
    #ifdef DEBUG
        printf("o_key: %d\tl_key: %d\tdelta: %d\n", o_key,
l_key, delta);
    #endif

    retry_tran:

    if (acid->logging) {
        gettimeofday(&tv, &tz);
        time(&timeT);
        fprintf(out, "acidT tag: %d, before read of
LINEITEM: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
    }

    EXEC SQL OPEN l_cursor;
    if (sqlca.sqlcode != 0) {
        if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
        rc = sqlca.sqlcode;
        if (acid->logging) {
            fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } else {
            fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } /* endif */
        sqlerror("acidT: OPEN l_cursor", &sqlca);
        goto Terror;
    }

    EXEC SQL FETCH l_cursor INTO
        :l_partkey, :l_suppkey, :l_quantity, :l_tax,
        :l_discount, :l_extendedprice;
    if (sqlca.sqlcode != 0) {
        if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
        rc = sqlca.sqlcode;
        if (acid->logging) {
            fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } else {
            fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } /* endif */
        sqlerror("acidT: FETCH l_cursor", &sqlca);
        goto Terror;
    }

    #ifdef DEBUG
        printf("l_quantity = %0.3f\n", l_quantity);
        printf("l_tax = %0.3f \n", l_tax);
        printf("l_discount = %0.3f \n", l_discount);
        printf("l_extendedprice = %0.3f \n",
l_extendedprice);
    #endif

    if (acid->logging) {
        gettimeofday(&tv, &tz);
        time(&timeT);
        fprintf(out, "acidT tag: %d, after read of
LINEITEM: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        fprintf(out, "l_partkey: %d l_suppkey: %d
l_quantity: %0.3f\nl_tax: %0.3f l_discount: %0.3f
l_extendedprice: %0.3f\n",
            l_partkey, l_suppkey, l_quantity, l_tax,
l_discount, l_extendedprice);
    }

    rprice = TRUNC2( l_extendedprice/l_quantity );
    cost = TRUNC2( rprice * delta );
    new_extprice = l_extendedprice + cost;
    new_quantity = l_quantity + delta;

    #ifdef DEBUG
        printf("rprice = %0.3f\n", rprice );
        printf("cost = %0.3f\n", cost );
        printf("new_extprice = %0.3f\n", new_extprice );
        printf("new_quantity = %0.3f\n", new_quantity );
    #endif

    EXEC SQL UPDATE tpcd.lineitem
    SET l_extendedprice = :new_extprice,
        l_quantity = :new_quantity
    WHERE CURRENT OF l_cursor;

    if (sqlca.sqlcode != 0) {
        if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
        rc = sqlca.sqlcode;
        if (acid->logging) {
            fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } else {
            fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
        } /* endif */
        sqlerror("acidT: UPDATE l_cursor", &sqlca);
        goto Terror;
    }

    if (acid->logging) {
        gettimeofday(&tv, &tz);
        time(&timeT);
        fprintf(out, "acidT tag: %d, after update of
LINEITEM: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        fprintf(out, "updated l_extendedprice: %0.3f\n",
new_extprice );
    }
}

```



```

        fprintf(out, "updated l_quantity: %0.3f\n",
new_quantity );
    }
/* if (acid->termination == 0) {
EXEC SQL CLOSE L_CURSOR;
EXEC SQL CLOSE O_CURSOR;
EXEC SQL COMMIT;
if (sqlca.sqlcode != 0) {
if (sqlca.sqlcode == DEADLOCK) goto
retry_tran;
rc = sqlca.sqlcode;
if (acid->logging) {
fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} else {
fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
}
sqlerror("acidT: COMMIT", &sqlca);
goto Terror;
}
} */
if (acid->logging) {
gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "acidT tag: %d, before read of
ORDER: (%s %06uu) %s",
mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
EXEC SQL OPEN o_cursor;
if (sqlca.sqlcode != 0) {
if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
rc = sqlca.sqlcode;
if (acid->logging) {
fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} else {
fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} /* endif */
sqlerror("acidT: OPEN o_cursor", &sqlca);
goto Terror;
}
EXEC SQL FETCH o_cursor INTO :o_totalprice;
if (sqlca.sqlcode != 0) {
if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
rc = sqlca.sqlcode;
if (acid->logging)
{
fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
}
else
{
fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
}
sqlerror("acidT: FETCH o_cursor", &sqlca);
goto Terror;
}
#ifdef DEBUG
printf("o_totalprice = %0.3f\n", o_totalprice);
#endif
if (acid->logging) {
gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "acidT tag: %d, after read of ORDER:
(%s %06uu) %s",
mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
fprintf(out, "o_totalprice: %0.3f\n",
o_totalprice);
}
#ifdef DEBUG
{
double zeroone= l_extendedprice * (1.0-
l_discount);
double zeroonetimes= (l_extendedprice * (1.0-
l_discount))*100.0;
double firstone = TRUNC2(l_extendedprice * (1.0-
l_discount));
double notone= TRUNC2 ( l_extendedprice * (1.0-
l_discount) ) * (1.0+l_tax);
double secondone= TRUNC2( TRUNC2( l_extendedprice
* (1.0-l_discount) ) * (1.0+l_tax) );
printf("firstone= %f\n", firstone);
printf("zeroone= %f\n", zeroone);
printf("zeroonetimes= %f\n", zeroonetimes);
printf("notone= %f\n", notone);
printf("secondone= %f\n", secondone);
}
#endif
ototal = o_totalprice -
TRUNC2( TRUNC2( l_extendedprice * (1-
l_discount) ) * (1+l_tax) );
new_ototal = TRUNC2( new_extprice * (1.0-
l_discount) );
new_ototal = TRUNC2( new_ototal * (1.0+l_tax) );
new_ototal = ototal + new_ototal;
#ifdef DEBUG
printf("o_totalprice= %f\n", o_totalprice);
printf("ototal= %0.3f\n", ototal);
printf("ototal= %f\n", ototal);
printf("new_ototal= %0.3f\n", new_ototal);
#endif
EXEC SQL UPDATE tpcd.orders
SET o_totalprice = :new_ototal
WHERE CURRENT OF o_cursor;
if (sqlca.sqlcode != 0) {
if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
rc = sqlca.sqlcode;
if (acid->logging) {
fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} else {
fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} /* endif */
sqlerror("acidT: UPDATE o_cursor", &sqlca);
goto Terror;
}
if (acid->logging) {
gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "acidT tag: %d, after update of
ORDER: (%s %06uu) %s",
mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
fprintf(out, "updated o_totalprice: %0.3f\n",
new_ototal);
}
/*
** why is this code in here? we don't want to
** commit until the history table has been updated as
well
if (acid->termination == 0) {
EXEC SQL CLOSE L_CURSOR;
EXEC SQL CLOSE O_CURSOR;
EXEC SQL COMMIT;
if (sqlca.sqlcode != 0) {
if (sqlca.sqlcode == DEADLOCK) goto
retry_tran;
rc = sqlca.sqlcode;
if (acid->logging) {
fprintf(out, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
} else {
fprintf(stderr, "acidT **ERROR** sqlcode =
%d\n", sqlca.sqlcode);
}
sqlerror("acidT: COMMIT", &sqlca);
goto Terror;
}
}
} */
if (acid->logging) {
gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out, "acidT tag: %d, before insert into

```

```

HISTORY: (%s %06uu) %s",
        mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
    }

    EXEC SQL INSERT INTO tpcd.history values
    (:l_partkey, :l_suppkey, :o_key, :l_key, :delta,
CURRENT TIMESTAMPT);
    if (sqlca.sqlcode != 0) {
        if (sqlca.sqlcode == DEADLOCK) goto retry_tran;
        rc = sqlca.sqlcode;
        if (acid->logging) {
            fprintf(out,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
        } else {
            fprintf(stderr,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
        } /* endif */
        sqlerror("acidT: INSERT INTO history", &sqlca);
        goto Terror;
    }

    if (acid->logging) {
        gettimeofday(&tv, &tz);
        time(&timeT);
        fprintf(out,"acidT tag: %d, after insert into
HISTORY: (%s %06uu) %s",
        mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
    }

    /* sleep for 1 second for 80% of the transactions
*/
#ifdef SQLWINT
    if ( ((rand() % (100)) + 1) < 80 ) sleep(1);
#else
    if ( ((random() % (100)) + 1) < 80 ) sleep(1);
#endif

    switch (acid->termination) {
    case 1:
        {
            if (acid->logging)
            {
                gettimeofday(&tv, &tz);
                time(&timeT);
                fprintf(out,"acidT tag: %d, wait before
COMMIT: (%s %06uu) %s",
                mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
            }
            sleep(60);
        case 0:
            if (acid->logging) {
                gettimeofday(&tv, &tz);
                time(&timeT);
                fprintf(out,"acidT tag: %d, immediately
before COMMIT: (%s %06uu) %s",
                mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
            }
            EXEC SQL CLOSE L_CURSOR;
            EXEC SQL CLOSE O_CURSOR;
            EXEC SQL COMMIT;
            if (sqlca.sqlcode != 0) {
                if (sqlca.sqlcode == DEADLOCK) goto
retry_tran;
                rc = sqlca.sqlcode;
                if (acid->logging) {
                    fprintf(out,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
                } else {
                    fprintf(stderr,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
                } /* endif */
                sqlerror("acidT: COMMIT", &sqlca);
                goto Terror;
            }
            if (acid->logging) {
                gettimeofday(&tv, &tz);
                time(&timeT);
                fprintf(out,"acidT tag: %d, after COMMIT:
(%s %06uu) %s",
                mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
            }
        }
    }

    break;
    case 3:
        if (acid->logging) {
            gettimeofday(&tv, &tz);
            time(&timeT);
            fprintf(out,"acidT tag: %d, wait before
ROLLBACK: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        }
        sleep(60);
    case 2:
        if (acid->logging) {
            gettimeofday(&tv, &tz);
            time(&timeT);
            fprintf(out,"acidT tag: %d, immediately
before ROLLBACK: (%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        }
        EXEC SQL CLOSE L_CURSOR;
        EXEC SQL CLOSE O_CURSOR;
        EXEC SQL rollback work;
        if (sqlca.sqlcode != 0) {
            if (sqlca.sqlcode == DEADLOCK) goto
retry_tran;
            rc = sqlca.sqlcode;
            if (acid->logging) {
                fprintf(out,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
            } else {
                fprintf(stderr,"acidT **ERROR** sqlcode =
%d\n",sqlca.sqlcode);
            } /* endif */
            sqlerror("acidT: ROLLBACK", &sqlca);
            goto Terror;
        }
        if (acid->logging) {
            gettimeofday(&tv, &tz);
            time(&timeT);
            fprintf(out,"acidT tag: %d, after ROLLBACK:
(%s %06uu) %s",
            mypid, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
        }
        break;
    }

    acid->l_partkey = l_partkey;
    acid->l_suppkey = l_suppkey;
    acid->l_quantity = l_quantity;
    acid->l_tax = l_tax;
    acid->l_discount = l_discount;
    acid->l_extendedprice = l_extendedprice;
    acid->o_totalprice = o_totalprice;

    rc = 0;
    goto Texit;

Terror:
    EXEC SQL CLOSE L_CURSOR;
    EXEC SQL CLOSE O_CURSOR;
    EXEC SQL rollback work;
    if (sqlca.sqlcode != 0) sqlerror("acidT: ROLLBACK
FAILED", &sqlca);

Texit:
    if (acid->logging) {
        fprintf(out,"n----- END of acidT tag: %d
-----\n\n",mypid);
        fflush(out);fclose(out);
    }
    return(rc);
}

/*-----*/
/* updateQ
*/
/*-----*/
int updateQ (struct update_struct *us)
{
    FILE *out;
    time_t timeT;

```



```

        goto Uerror;
    }
    secs2sleep = 300;
    break;
}
case 5:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(70976,566279,152897,84226,232483);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 5",
&sqlca);
        goto Uerror;
    }
    discount = discount * (-1);
    secs2sleep = 300;
    break;
}
case 6:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(33,131,161,195,229,230,231,323,353,356);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 6",
&sqlca);
        goto Uerror;
    }
    discount = discount * (-1);
    secs2sleep = 300;
    break;
}
case 7:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(562917,410659,16550,398401,157634,429920,45411);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 7",
&sqlca);

```

```

        goto Uerror;
    }
    discount = discount * (-1);
    secs2sleep = 300;
    break;
}
case 8:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(129569,343591,270242,254983,98500,28963);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 8",
&sqlca);
        goto Uerror;
    }
    discount = discount * (-1);
    secs2sleep = 300;
    break;
}
case 9:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(113509,232997,246691,379233,448162,32134);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 9",
&sqlca);
        goto Uerror;
    }
    discount = discount * (-1);
    secs2sleep = 300;
    break;
}
case 10:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_DISCOUNT =
L_DISCOUNT + :discount
    WHERE L_ORDERKEY IN
(516487,245411,265799,253025,6914,562020);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 10",

```



```

    }
    else
    {
        fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                qnum, i, sqlca.sqlcode);
    }
    sqlerror("update query number 16",
&sqlca);
    goto Uerror;
}
size = size * (-1);
secs2sleep = 180;
break;
}
case 17:
{
    EXEC SQL
    UPDATE TPCD.LINEITEM set L_EXTENDEDPRI
= L_EXTENDEDPRI + :price
    WHERE L_ORDERKEY IN
(4065,110372,165061,265702,87138);
    if (sqlca.sqlcode != 0) {
        rc = sqlca.sqlcode;
        if (acid->logging)
        {
            fprintf(out,"update query number: %d,
pass %d, **ERROR** sqlcode = %d\n",
                    qnum, i, sqlca.sqlcode);
        }
        else
        {
            fprintf(stderr,"update query number:
%d, pass %d, **ERROR** sqlcode = %d\n",
                    qnum, i, sqlca.sqlcode);
        }
        sqlerror("update query number 17",
&sqlca);
        goto Uerror;
    }
    price = price * (-1);
    secs2sleep = 90;
    break;
}
default:
{
    fprintf(out,"ERROR: Invalid query number
specified %d\n", qnum);
    rc = 1;
    goto Uexit;
}
}

gettimeofday(&tv, &tz);
time(&timeT);

if (acid->logging)
    fprintf(out,"update query number: %d, pass
%d, after UPDATE: (%s %06uu) %s",
            qnum, i, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
else
    fprintf(stderr,"update query number: %d, pass
%d, after UPDATE: (%s %06uu) %s",
            qnum, i, tv.tv_sec, tv.tv_usec,
ctime(&timeT));

if ( i == 2 ) {
    gettimeofday(&tv, &tz);
    time(&timeT);
    fprintf(out,"update query number: %d, pass
%d, sleeping for %d seconds: (%s %06uu) %s",
            qnum, i, secs2sleep, tv.tv_sec,
tv.tv_usec, ctime(&timeT));
    fflush(out);
    system("touch /tmp/tpcd/update.sync.sleep");
    sleep(secs2sleep);
}

gettimeofday(&tv, &tz);
time(&timeT);
fprintf(out,"update query number: %d, pass %d,
immediately before COMMIT: (%s %06uu) %s",
        qnum, i, tv.tv_sec, tv.tv_usec,
ctime(&timeT));

```

```

EXEC SQL COMMIT;
if (sqlca.sqlcode != 0) {
    rc = sqlca.sqlcode;
    fprintf(out,"update pass %d, **ERROR**
sqlcode = %d\n", i, sqlca.sqlcode);
    sqlerror("update: COMMIT", &sqlca);
    goto Uerror;
}
gettimeofday(&tv, &tz);
time(&timeT);
if (acid->logging)
    fprintf(out,"update query number: %d, pass
%d, after COMMIT: (%s %06uu) %s",
            qnum, i, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
else
    fprintf(stderr,"update query number: %d, pass
%d, after COMMIT: (%s %06uu) %s",
            qnum, i, tv.tv_sec, tv.tv_usec,
ctime(&timeT));
}
rc = 0;
goto Uexit;

Uerror:
EXEC SQL rollback work;
if (sqlca.sqlcode != 0) sqlerror("update: ROLLBACK
FAILED", &sqlca);
system("touch /tmp/tpcd/update.sync.sleep");

Uexit:
    fprintf(out, "\n----- END of update -----
\n\n");
    fflush(out);fclose(out);
    return(rc);
}

/*-----*/
/*      connect_to_TM
*/
/*-----*/
void connect_to_TM( void )
{
    char *dbname_ptr;
    if ((dbname_ptr = getenv("TPCD_QUAL_DBNAME")) !=
NULL) {
        fprintf(stderr,"***** %s
*****\n",dbname_ptr);
        strcpy (dbname, dbname_ptr);
    }

    EXEC SQL CONNECT TO :dbname IN SHARE MODE;
    if (sqlca.sqlcode < 0) {
        fprintf(stderr, "CONNECT TO %s failed SQLCODE =
%d\n", dbname, sqlca.sqlcode);
        exit(-1);
    }
    return;
}

/*-----*/
/*      disconnect_from_TM
*/
/*-----*/
void disconnect_from_TM ( void )
{
    EXEC SQL CONNECT RESET;
    if (sqlca.sqlcode < 0) {
        fprintf(stderr, "DISCONNECT failed SQLCODE =
%d\n", sqlca.sqlcode);
        exit(-1);
    }
    return;
}

/*-----*/
/*      sqlerror
*/
/*-----*/

```

```

void sqlerror(char *msg, struct sqlca *psqlca)
{
    FILE *err_fp;

    char err_fn[256];

    int j,k;

    sprintf(err_fn,
"%s%cacid.sqlerrors",getenv("TPCD_TMP_DIR"),del());
    err_fp=fopen(err_fn,"a");
    fprintf(err_fp,"acid: sqlcode: %4d %s\n", psqlca-
>sqlcode, msg);
    fprintf(stderr,"acid: sqlcode: %4d %s\n", psqlca-
>sqlcode, msg);
    fflush(stderr);
    if (psqlca->sqlerrmc[0] != ' ' || psqlca-
>sqlerrmc[1] != ' '){
        fprintf(err_fp,"acid: slerrmc: ");
        for(j = 0; j < 5; j++)
        {
            for(k = 0; k < 14; k++) fprintf(err_fp,"%x ",
psqlca->sqlerrmc[j*10+k]);
            fprintf(err_fp," ");
            for(k = 0; k < 14; k++) fprintf(err_fp,"%c",
psqlca->sqlerrmc[j*10+k]);
            fprintf(err_fp,"\n");
            if (j < 4) fprintf(err_fp," ");
        }

        fprintf(err_fp,"acid: sqlerrp: ");
        for(j = 0; j < 8; j++) fprintf(err_fp,"%c",
psqlca->sqlerrp[j]);
        fprintf(err_fp,"\n");

        fprintf(err_fp,"acid: sqlerrd: ");
        for(j = 0; j < 6; j++) fprintf(err_fp," %d",
psqlca->sqlerrd[j]);
        fprintf(err_fp,"\n");

        if (psqlca->sqlwarn[0] != ' '){
            fprintf(err_fp,"acid: sqlwarn: ");
            for(j = 0; j < 8; j++) fprintf(err_fp,"%c ",
psqlca->sqlwarn[j]);
            fprintf(err_fp,"\n");
        }

        fprintf(err_fp,"\n");
        fflush(err_fp);fclose(err_fp);
    }

#ifdef SQLWINT
void sleep(int sec)
{
    Sleep(sec * 1000);
}
#endif

char del(void)
{
#ifdef SQLWINT
    return '\\';
#else
    return '/';
#endif
}

#if defined(SQLPTX) || defined(SQLWINT) ||
defined(SQLSUN) || defined(Linux)
/* added fot PTX as this one is not there in libm */
double nearest(double x)
{
    double y, z;

    y = x;
    if (x < 0)
        y = -x;
    z = y - (int)y;
    if (z == 0.5) {
        if ((int)floor(y) % 2) {
            return((x < 0) ? -ceil(y) :
ceil(y));

```

```

        } else {
            return((x < 0) ? -floor(y) :
floor(y));
        } else if (z < 0.5)
            return((x < 0) ? -floor(y) :
floor(y));
        else
            return((x < 0) ? -ceil(y) :
ceil(y));
    }
#endif /* SQLPTX */

acid.h

/*
#####
##### */
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*/
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/*
#####
##### */
/*****
*****/
/* File: acid.h
*/
/*****
*****/

#include <stdio.h>
#include <stdlib.h>
#include <time.h>

#ifdef SQLWINT
#include <windows.h>
#include <sys\timeb.h>
#include <sys\stat.h>
#include <stdlib.h>
#include <io.h>
#else
#include <unistd.h>
#include <sys/time.h>
#include <sys/timeb.h>
#endif

#include <string.h>
#include <math.h>

#define acidtime(tvsec,tvusec) tvsec*1000+tvusec/1000
#define TSLEN 20

#if 0 /* needed on NT, not on AIX */
typedef struct timeval {
    long tv_sec; /* seconds */
    long tv_usec; /* and microseconds */
};
#endif

struct update_struct {
    int qnum;
};

struct acidQ_struct {
    int tag;
    long o_key;
    double l_extendedprice;

```



```

*/
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/*
#####
##### */
#include <stdio.h>
#include <stdlib.h>
#ifdef SQLWINT
#include <unistd.h>
#endif
#include <string.h>
#include <time.h>

/*
EXEC SQL INCLUDE SQLCA;
*/

/* SQL Communication Area - SQLCA - structures and
constants */
#include "sqlca.h"
struct sqlca sqlca;

/*
EXEC SQL BEGIN DECLARE SECTION;
*/

char dbname[8];
sqlint32 okey, linenum;

/*
EXEC SQL END DECLARE SECTION;
*/

extern int getpid();
static int rand_integer ( int val_lo, int val_hi );
int connectDB(void);
int disconnectDB(void);

main(int argc, char *argv[])
{
    FILE *fnT;
    FILE *fnQ;
    /* long offset;*/
    int numstreams;
    int lo, hi, n, i, j, intrvl;
    /* int r;*/
    char transfile[50];
    char queryfile[20];

    lo = 1;
    hi = 6000000;
    n = 100;
    numstreams = 1;
#ifdef SQLWINT
    srand((int)time(NULL));
#else
    srand(getpid());
    random(getpid());
#endif
    if (argc>5) argc=5;
    switch (argc) {
        case 5:
            numstreams = atoi(argv[4]);
        case 4:
            hi = atoi(argv[3]);
        case 3:
            lo = atoi(argv[2]);
        case 2:
            n = (atoi(argv[1]));

            break;
    }
    intrvl = n / 10;
    sprintf(transfile,"%d.in.%d",n, numstreams);
    fnT=fopen(transfile,"w");
    sprintf(queryfile,"10.%d.in",n);
    fnQ=fopen(queryfile,"w");
    /*
    printf("\ngendata running with the following
parameters:\n");
    printf("\tgenerating %d files each
with\n",numstreams);
    printf("\t %d random orderkeys between %d and
%d\n",n,lo,hi);
    printf("\tand creating %s and %s output files\n\n",
transfile, queryfile);
    */

    /* connect to dbname */
    if (connectDB())
    {
        goto theExit;
    }
    j = 0;
    i=1;
    while (i <= n)
    {
        /* query lineitem table with random orderkey */
        okey=rand_integer(lo,hi);
        linenum=0;

        /*
        EXEC SQL
        SELECT
            MAX(L.LINENUMBER)
            into :linenum
        FROM
            TPCD.LINEITEM
        WHERE
            L_ORDERKEY = :okey;
        */
        {
            sqlastrt(sqla_program_id, &sqla_rtinfo, &sqlca);
            sqlaaloc(2,1,1,0L);
            {
                struct sqla_setdata_list sql_setdlist[1];
                sql_setdlist[0].sqltype = 496;
                sql_setdlist[0].sqlen = 4;
                sql_setdlist[0].sqldata = (void*)&okey;
                sql_setdlist[0].sqlind = 0L;
                sqlasetdata(2,0,1,sql_setdlist,0L,0L);
            }
            sqlaaloc(3,1,2,0L);
            {
                struct sqla_setdata_list sql_setdlist[1];
                sql_setdlist[0].sqltype = 496;
                sql_setdlist[0].sqlen = 4;
                sql_setdlist[0].sqldata = (void*)&linenum;
                sql_setdlist[0].sqlind = 0L;
                sqlasetdata(3,0,1,sql_setdlist,0L,0L);
            }
            sqlacall((unsigned short)24,1,2,3,0L);
            sqlastop(0L);
        }

        /*
        printf("orderkey= %d, linenum= %d\n", okey,
linenum);
        */
        if (sqlca.sqlcode == 0)
        {
            /* returned a row */
            j++;
            /* The LINENUMBER read is the maximum value so
no generate a random
number between 1 - (maximum LINENUMBER). */
            fprintf(fnT,"%06d %d\n", okey,
rand_integer(1,linenum));

            /*
            printf("trans file: orderkey= %06d\n", okey);
            */
        }
    }
}

```

```

        if (intrvl == j) {
            j = 0;
            fprintf(fnQ,"%06d ", okey);
/*
        printf(" query file: orderkey= %06d\n",
okey);
*/
        }
        i++;
    } /* if return code 0 ... row returned */
    else if (sqlca.sqlcode != -305)
    {
        /* sqlcode=-305 means null value assigned to
host variable */
        /* do nothing */
        /* if not 100, unexpected error */
        fprintf(stderr, "SELECT stmt failed with
return code %d\n", sqlca.sqlcode);
        goto theExit;
    }
} /* while <= n (number of orderkeys) */
theExit:
    disconnectDB();
    fclose(fnT);
    fclose(fnQ);
}

/***** rand_integer *****/
static int rand_integer ( int val_lo, int val_hi )
{
#ifdef SQLWINT
    return( ((rand()*rand()) % (val_hi-val_lo+1)) +
val_lo );
#else
    return( (random() % (val_hi-val_lo+1)) + val_lo );
#endif
}

/***** connectDB *****/
int connectDB(void)
{
    char *dbname_ptr;

    if ((dbname_ptr = getenv("TPCD_QUAL_DBNAME")) !=
NULL )
    {
        strcpy (dbname, getenv("TPCD_QUAL_DBNAME"));
    }
    else
    {
        fprintf(stderr, "TPCD_QUAL_DBNAME not set, using
\"tpcdqual\"");
        strcpy (dbname, "tpcdqual");
    }
}

/*
EXEC SQL CONNECT TO :dbname;
*/

{
    sqlastrt(sqla_program_id, &sqla_rtinfo, &sqlca);
    sqlaaloc(2,1,3,0L);
    {
        struct sqla_setdata_list sql_setdlist[1];
        sql_setdlist[0].sqltype = 460;
        sql_setdlist[0].sqlllen = 8;
        sql_setdlist[0].sqldata = (void*)dbname;
        sql_setdlist[0].sqlind = 0L;
        sqlasetdata(2,0,1,sql_setdlist,0L,0L);
    }
    sqlacall((unsigned short)29,4,2,0,0L);
    sqlastop(0L);
}

if (sqlca.sqlcode != 0)
{
    fprintf(stderr, "CONNECT TO %s failed with sql
code = %d\n", dbname, sqlca.sqlcode);
    return(1);
}
return(0);
} /* end connectDB */

```

```

/***** disconnectDB *****/
int disconnectDB(void)
{
/*
EXEC SQL CONNECT RESET;
*/

{
    sqlastrt(sqla_program_id, &sqla_rtinfo, &sqlca);
    sqlacall((unsigned short)29,3,0,0,0L);
    sqlastop(0L);
}

if (sqlca.sqlcode != 0 )
{
    fprintf(stderr, "DISCONNECT failed with return code
%d\n", sqlca.sqlcode);
    return(1);
}
return(0);
} /* end disconnectDB */

```

mainacid.c

```

/*
#####
##### */
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/*
#####
##### */
/*****
***** */
/*
File: mainacid.c
*/
/*****
***** */

** changes:
**
** gav - Feb 25, 1998: port to NT.
** kal - Oct 06, 1998: add summary table acid
query Txn3.
**
*/

#include "acid.h"
#include <time.h>
#include <stdio.h>

#ifdef SQLWINT
#include <windows.h>
#include <sys\timeb.h>
#include <sys\stat.h>
#include <stdlib.h>
#include <io.h>
#else
#include <unistd.h>
#include <sys/time.h>
#endif

#include <fcntl.h>

```

```

#define ACID_QUERY          1
#define ACID_TRANS         2
#define MULTI_ACID_TRANS  3
#define UPDATE             4
#define AST_ACID_QUERY     5
#define PERMS 0644

extern int acidQ (struct acidQ_struct *);
extern int ast_acidQ (struct acidQ_struct *);
extern int acidT (struct acidT_struct *);
extern void connect_to_TM( void );
extern void disconnect_from_TM( void );
/*extern void sqlerror(char * , struct sqlca *)*/

int acidQ_sample (struct acidQ_struct *);
int ast_acidQ_sample (struct acidQ_struct *);
int acidT_sample (struct acidT_struct *);
int rand_integer (int, int);
void print_time(void);
char *current_tmstamp();

long o_key, l_key, delta;
int termination, tag;

#ifdef SQLWINT
    struct timeb timer1;
#else
    struct timeval timer1;
    int procid;
#endif

/*-----
--*/
/*          main
*/
/*-----
--*/
int main (int argc, char *argv[])
{
    char  Abuffer[1024];
    char  buf[512];
    int   buf_len;
    char  infile[25];
    char  ratefile[25];
    char  outfile[50];
    struct acidQ_struct *p_acidQ_s; /* will be used for
ast acid query or acid query */
    struct acidT_struct *p_acidT_s;
    struct update_struct *p_update_s;
#ifdef SQLWINT
    FILE *log_file;
#else
    int log_fd;
#endif
    int rate_fd;
    FILE *log;
    FILE *in_fp;
    char buff[256];

    int t_or_q;
    int ret, i;

    memset ((void *) Abuffer, 0, 1024);
    memset ((void *) buf, 0, 512);
    t_or_q = termination = tag = o_key = l_key = delta
= 0;
    switch (argc) {
        case 7:
            delta = (atoi(argv[6]));
        case 6:
            l_key = (atoi(argv[5]));
        case 5:
            o_key = (atoi(argv[4]));
        case 4:
            tag = (atoi(argv[3]));
        case 3:
            termination = (atoi(argv[2])); /* =
commit/rollback and */ /* wait/nowait
for ACID_TRANS */ /* = no of
transactions for */ /*
MULTI_ACID_TRANS */

        case 2:
            t_or_q= (atoi(argv[1]));
            break;
    }
    if (t_or_q < 1 || t_or_q > 5) {
        printf("*** ERROR *** mainacid not invoked
properly\n");
        printf("Usage: mainacid acidType termination
tag o_key l_key delta\n");
        printf("where:\n");
        printf("\tacidType      - 1 (Acid Query)\n");
        printf("\t                2 (Acid
Transaction)\n");
        printf("\t                3 (Multiple Acid
Transactions)\n");
        printf("\t                4 (Updates)\n");
        printf("\t                5 (Summary Table Acid
Query)\n");
        printf("\ttermination - 0 (commit no wait
(default))\n");
        printf("\t                1 (commit with
wait)\n");
        printf("\t                2 (rollback no
wait)\n");
        printf("\t                3 (rollback with
wait)\n");
        printf("\tttag      - unique numerical
identifier used at end of the\n");
        printf("\t                name of the output file
/tmp/tpcd/acidX.{tag}\n");
        printf("\to_key      - default is random
generation\n");
        printf("\tl_key      - default is random
generation\n");
        printf("\tdelta     - default is random
generation\n\n");
        exit(1);
    }

#ifdef SQLWINT
    srand( (unsigned)time(NULL));
#else
    procid = getpid();
    srand(procid);
    random(procid);
#endif

    connect_to_TM(); /* Start
using database */

    switch (t_or_q) {
        case ACID_QUERY:
            {
                printf("Acid query called at ");
                print_time();
                p_acidQ_s = (struct acidQ_struct *)Abuffer;
                acidQ_sample(p_acidQ_s);
                ret = acidQ(p_acidQ_s);
                if (ret != 0) {
                    fprintf(stderr,"Acid query had non zero
return code of %d\n",ret);
                }

                sprintf(buff,"%s%cmainacid.log.Q",getenv("TPCD_T
MP_DIR"),del());
                log=fopen(buff,"a");

                fprintf(log,"{tag: %d, o_key: %d,
l_extendedprice: %0.2f, %s} %d\n",
                    p_acidQ_s->tag, p_acidQ_s->o_key,
                    p_acidQ_s->l_extendedprice,
                    current_tmstamp(), ret);
                fflush(log);fclose(log);
                break;
            }
        case AST_ACID_QUERY:
            {
                printf("AST Acid query called at ");
                print_time();
                p_acidQ_s = (struct acidQ_struct *)Abuffer;
                ast_acidQ_sample(p_acidQ_s);
                ret = ast_acidQ(p_acidQ_s);
                if (ret != 0) {
                    fprintf(stderr,"AST Acid query had non zero
return code of %d\n",ret);
                }
            }
    }
}

```

```

    sprintf(buff, "%s%cmainacid.log.Q", getenv("TPCD_TMP_DIR"), del());
    log=fopen(buff, "a");

    fprintf(log, "{tag: %d, l_extendedprice: %0.2f, %s} %d\n",
            p_acidQ_s->tag, p_acidQ_s->l_extendedprice,
            current_tmstamp(), ret);
    fflush(log); fclose(log);
    break;
}
case ACID_TRANS:
{
    printf("Acid Transaction called at ");
    print_time();
    p_acidT_s = (struct acidT_struct *)Abuffer;
    acidT_sample(p_acidT_s);
    ret = acidT(p_acidT_s);

    if (ret != 0) {
        fprintf(stderr, "Acid transaction had non zero
return code of %d\n", ret);
        sprintf(buff, "%s%cmainacid.log.T.errors", gete
nv("TPCD_TMP_DIR"), del());
        log=fopen(buff, "ac");
    }
    else
    {
        sprintf(buff, "%s%cmainacid.log.T", getenv("TPC
D_TMP_DIR"), del());
        log=fopen(buff, "ac");
    }

    fprintf(log, "term %d tag %d o_key %d l_key %d
delta %d l_partkey %d l_suppkey %d l_quantity %0.2f
l_tax %0.2f l_discount %0.2f l_extendedprice %0.2f
o_totalprice %0.2f timestamp %s return_code %d\n",
            p_acidT_s->termination,
            p_acidT_s->tag,
            p_acidT_s->o_key,
            p_acidT_s->l_key,
            p_acidT_s->delta,
            p_acidT_s->l_partkey,
            p_acidT_s->l_suppkey,
            p_acidT_s->l_quantity,
            p_acidT_s->l_tax,
            p_acidT_s->l_discount,
            p_acidT_s->l_extendedprice,
            p_acidT_s->o_totalprice,
            current_tmstamp(), ret);
    fflush(log); fclose(log);
    break;
}
case MULTI_ACID_TRANS:
{
    sprintf(ratefile, "%s%crate.%d", getenv("TPCD_TMP_
DIR"), del(), tag);

#ifdef SQLWINT
    if ((rate_fd = _open(ratefile, _O_CREAT|
_O_WRONLY|_O_TRUNC|_O_APPEND, _S_IWRITE)) == -1) {
#else
    if ((rate_fd = open(ratefile, O_CREAT|O_WRONLY|
O_TRUNC|O_SYNC|O_APPEND, PERMS)) == -1) {
#endif
        fprintf(stderr, "Error! Cannot open/create
file %s, mode %03o\n", ratefile, PERMS);
        goto myexit;
    }

#ifdef SQLWINT
    ftime(&timer1);
    sprintf(buf, "-- mainacid (Stream %d) called at
%s %06uu\n", tag, timer1.time , timer1.millitm);
#else
    gettimeofday(&timer1, 0);
    sprintf(buf, "-- mainacid (Stream %d) called at
%s %06uu\n", tag, timer1.tv_sec, timer1.tv_usec);
#endif

    buf_len = strlen(buf);
    write(rate_fd, buf, buf_len);
}

    sprintf(infile, "%d.in.%d", termination, tag);
    if ((in_fp = fopen(infile, "r")) == NULL)
    {
        fprintf(stderr, "ERROR input file %s could not
be read!\n", infile);
        goto myexit;
    }
    sprintf(outfile, "%s%cmainacid.log.T.%d", getenv("
TPCD_TMP_DIR"), del(), tag);

    /*
** in the following code we make sure that the
log file
** is opened without nasty operating-system
** file caching. This is OS-specific stuff.
** on AIX, this is achieved with the right
options on
** the "open()" command. on NT, it can only be
done
** with FILE structures, and it must be opened
with
** the "c" option. on NT, only fflush() will
cause
** the data to be actually written to disk!
** fclose() is not good enough.
*/
#ifdef SQLWINT
    if ((log_file = fopen(outfile, "ac")) == NULL) {
#else
    if ((log_fd = open(outfile, O_CREAT|O_WRONLY|
O_TRUNC|O_SYNC|O_APPEND, PERMS)) == -1) {
#endif
        fprintf(stderr, "Error! Cannot open/create
file %s, mode %03o\n", outfile, PERMS);
        goto myexit;
    }
    p_acidT_s = (struct acidT_struct *)Abuffer;
    for (i=1; i <= termination; i++)
    {
        printf("Stream %d running acid transaction
%d/%d\n", tag, i, termination);
        fscanf(in_fp, "%d %d", &o_key, &l_key);
        acidT_sample(p_acidT_s);
        p_acidT_s->termination = 0; /* do commit, no
wait */
        p_acidT_s->logging = 0;

#ifdef SQLWINT
        ftime(&timer1);
        sprintf(buf, "Acid transaction called at %s
%06uu (Stream %d) \0",
            timer1.time , timer1.millitm, tag);
#else
        gettimeofday(&timer1, 0);
        sprintf(buf, "Acid transaction called at %s
%06uu (Stream %d) \0",
            timer1.tv_sec, timer1.tv_usec, tag);
#endif
        buf_len = strlen(buf);
        write(rate_fd, buf, buf_len);
        ret = acidT(p_acidT_s);

#ifdef SQLWINT
        ftime(&timer1);
        sprintf(buf, "{%s %06uu}\n", timer1.time ,
timer1.millitm);
#else
        gettimeofday(&timer1, 0);
        sprintf(buf, "{%s %06uu}\n", timer1.tv_sec,
timer1.tv_usec);
#endif
        buf_len = strlen(buf);
        write(rate_fd, buf, buf_len);

        sprintf(buf, "term %d tag %d o_key %d l_key %d
delta %d l_partkey %d l_suppkey %d l_quantity %0.2f
l_tax %0.2f l_discount %0.2f l_extendedprice %0.2f
o_totalprice %0.2f timestamp %s return_code %d\n",
            p_acidT_s->termination,
            p_acidT_s->tag,
            p_acidT_s->o_key,
            p_acidT_s->l_key,
            p_acidT_s->delta,
            p_acidT_s->l_partkey,
            p_acidT_s->l_suppkey,

```

```

        p_acidT_s->l_quantity,
        p_acidT_s->l_tax,
        p_acidT_s->l_discount,
        p_acidT_s->l_extendedprice,
        p_acidT_s->o_totalprice,
        current_tmstamp(), ret);
    if (ret != 0) {
        fprintf(stderr, "Acid transaction had non
zero return code of %d\n", ret);
        sprintf(outfile, "%s%cmainacid.log.T.errors
", getenv("TPCD_TMP_DIR"), del());
        log=fopen(outfile, "a");
        fprintf(log, "%s", buf);
        fflush(log); fclose(log);
        fprintf(stderr, "Terminating execution! %d
transactions not executed for stream %d\n",
        (termination-i), tag);
        break; /* do not process any more
transactions */
    } else {
        buf_len = strlen(buf);
        #ifdef SQLWINT
            fprintf(log_file, "%s", buf);
            fflush(log_file);
        #else
            write(log_fd, buf, buf_len);
        #endif
    }
}
#ifdef SQLWINT
    fclose(log_file);
#else
    close(rate_fd);
#endif
fflush(in_fp); fclose(in_fp);
break;
}
case UPDATE:
{
    printf("Update called at ");
    print_time();
    p_update_s = (struct update_struct *)Abuffer;
    p_update_s->qnum = termination;
    ret = updateQ(p_update_s);
    if (ret != 0) {
        fprintf(stderr, "Update had non zero return
code of %d\n", ret);
    }
    sprintf(outfile, "%s%cmainacid.log.U", getenv("TPC
D_TMP_DIR"), del());
    log=fopen(outfile, "a");

    fprintf(log, "{query number: %d, %s} %d\n",
        p_update_s->qnum, current_tmstamp(),
ret);
    fflush(log); fclose(log);
    break;
}
myexit:
    disconnect_from_TM();

    return 0;
} /* end of main */

/*-----
--*/
/*          acidQ sample
*/
/*-----
--*/
int acidQ_sample (struct acidQ_struct *acid)
{
    acid->tag = tag;
    if (o_key) acid->o_key = o_key;
    else acid->o_key = rand_integer(1,150000);

    return 0;
}
/*-----
--*/
/*          ast acidQ sample

```

```

*/
/*-----
--*/
int ast_acidQ_sample (struct acidQ_struct *acid)
{
    acid->tag = tag;
    return 0;
}
/*-----
--*/
/*          acidT sample
*/
/*-----
--*/
int acidT_sample (struct acidT_struct *acid)
{
    acid->termination = termination;
    acid->tag = tag;
    acid->logging = 1;
    if (o_key) acid->o_key = o_key;
    else acid->o_key = rand_integer(1,150000);
    if (l_key) acid->l_key = l_key;
    else acid->l_key = rand_integer(1,7);
    if (delta) acid->delta = delta;
    else acid->delta = rand_integer(1,100);

    return 0;
}
/*-----
-----*/
/*          rand_integer
*/
/*-----
-----*/
int rand_integer (int val_lo, int val_hi)
{
#ifdef SQLWINT
    return((rand() % (val_hi-val_lo+1)) + val_lo);
#else
    return((random() % (val_hi-val_lo+1)) + val_lo);
#endif
}
/*-----
-----*/
/*          current_tmstamp
*/
/*-----
-----*/
char *current_tmstamp()
{
    time_t tlong;
    struct tm *lt;
    static char tstring[TSLEN];
    time(&tlong);
    lt = localtime(&tlong);
    sprintf(tstring, "%04d-%02d-%02d-%02d.%02d",
        lt->tm_year+1900, lt->tm_mon+1, lt->tm_mday,
        lt->tm_hour, lt->tm_min, lt->tm_sec);

    return (tstring);
}
/*-----
-----*/
/*          print_time
*/
/*-----
-----*/
void print_time()
{
#ifdef SQLWINT
    ftime(&timer1);
    printf("TIME = %us %06uu\n\0", timer1.time ,
timer1.millitm);
#else
    gettimeofday(&timer1, 0);
    printf("TIME = %us %06uu\n\0", timer1.tv_sec,
timer1.tv_usec);
#endif
}
tsec.c
/*

```

```
#####
##### */
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*/
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#####
##### */
#include <stdio.h>
#include <time.h>
#include <sys/timeb.h>

/*typedef struct timeval { */
/*     long     tv_sec; */      /* seconds */
/*     long     tv_usec; */    /* and
microseconds */
/*};*/

int main(int argc, char** argv)
{
    struct timeb tb;
    ftime(&tb);
    printf("%us %06uu\n", tb.time, tb.millitm);
    /*printf("%u\n", 1000 * tv.tv_sec +
tv.tv_usec/1000);*/
    return 0;
}
```

makefile

```
#####
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#####
#####
DBNAME = $(TPCD_QUAL_DBNAME)

INCLUDE = $(HOME)/sqllib/include

#CFLAGS = -I$(INCLUDE) -g -Dpascal= -DLINT_ARGS \

#LFLAGS = -lm -lcurses -ls -ll -ly -liconv -lbsd
EXTRA_CFLAGS=-m64
CFLAGS = $(EXTRA_CFLAGS) -I$(INCLUDE) -g
-Dpascal= -DLINT_ARGS \
-DSQLA_NOLINES -DSQLSUN

LFLAGS = -lm
# sun .... LFLAGS = -lm

LIB = -L$(HOME)/sqllib/lib -ldb2

CC = cc
```

```
HDR = acid.h
C = mainacid.c
SQC = acid.sqc
SRC = $(HDR) $(C) $(SQC)
OBJ = acid.o
EXEC = mainacid

TARGET = $(EXEC) tsec

.SUFFIXES: .o .c .sqc .bnd

.c.o:
$(CC) -c $(CFLAGS)

all: $(TARGET)

mainacid: $(SRC) $(OBJ) mainacid.o
$(CC) -o $@ $(CFLAGS) $(OBJ) mainacid.o $(LIB)
$(LFLAGS)

acid.c: acid.sqc $(HDR)
- db2 connect to $(DBNAME); \
db2 prep acid.sqc BINDFILE ISOLATION RR
NOLINEMACRO PACKAGE; \
db2 bind acid.bnd GRANT PUBLIC; \
db2 connect reset; \
db2 terminate

acid.o: acid.c
$(CC) $(CFLAGS) -c acid.c -o acid.o

tsec: tsec.c
$(CC) $(CFLAGS) $(LFLAGS) -o tsec tsec.c

clean:
rm -f *.o *.bnd $(EXEC) tsec
rm -f acid.c
```

atomicity.pl

```
#!/bin/perl
#
#####
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#####
#####
#$AIX=1;
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

if ( !defined $ENV{TPCD_QUAL_DBNAME} )
#{
# $ENV{TPCD_QUAL_DBNAME} = "tpcd";
#}

if (length($ENV{"TPCD_QUAL_DBNAME"}) <= 0)
{
die "TPCD_QUAL_DBNAME environment variable not
set\n";
}

$dbname=$ENV{"TPCD_QUAL_DBNAME"};
$mode=$ENV{"TPCD_MODE"};

if (( $mode eq "uni" ) || ( $mode eq "smp" ))
{
$all_ln="once";
}
```

```

    $all_pn="once";
    $once="once";
}
else
{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

if ( system("db2 connect to
".$ENV{TPCD_QUAL_DBNAME}) )
{
    print "Database ".$ENV{TPCD_QUAL_DBNAME}." does not
exist. Aborting...\n";
    exit 1;
}

##### ATOMICITY with COMMIT #####
open(OUTFILE, ">atomc.ver");
chop($timestamp = `perl gettimestamp long`);
print "\n\ncommit atomicity starting at $timestamp\n";
print OUTFILE "commit atomicity starting at
$timestamp\n";
#&rm("/tmp/tpcd/acidT.out.0");
print OUTFILE "          ATOMICITY w/ COMMIT\n";
$tsec = `tsec`;
print OUTFILE "Time = $tsec";
close(OUTFILE);

print "collecting data prior to transaction\n";
#system("db2 -v -t -c -f atom.sql >> atomc.ver 2>&1");
&dodb_conn($dbname,"db2 -v -t -c -f atom.sql >>
atomc.ver 2>&1", $once);
print "Starting ACID TRANSACTION now\n";

#before calling mainacid.exe, in NT, we have to
manually
#export some environment variables.
if ($platform eq "nt")
{
    system("set
TPCD_QUAL_DBNAME=$ENV{TPCD_QUAL_DBNAME}");
    system("set TPCD_TMP_DIR=$ENV{TPCD_TMP_DIR}");
}
system("mainacid 2 0 0 113282 1 > xc");

&cat("$ENV{"TPCD_TMP_DIR"}${delim}acidT.out.0 >>
atomc.ver");

print "collecting data after transaction has
executed\n";
#system("db2 -v -t -c -f atom.sql >> atomc.ver 2>&1");
&dodb_conn($dbname,"db2 -v -t -c -f atom.sql >>
atomc.ver 2>&1", $once);
&rm("xc $ENV{"TPCD_TMP_DIR"}${delim}acidT.out.0");

open(OUTFILE, ">>atomc.ver");
chop($timestamp = `perl gettimestamp long`);
print OUTFILE "commit atomicity finished at
$timestamp\n";
print "commit atomicity finished at $timestamp\n";
close(OUTFILE);

##### ATOMICITY with ROLLBACK #####
open(OUTFILE, ">atomr.ver");
chop($timestamp = `perl gettimestamp long`);
print "\n\nrollback atomicity starting at
$timestamp\n";
print OUTFILE "rollback atomicity starting at
$timestamp\n";
#&rm("x /tmp/tpcd/acidT.out.0");
print OUTFILE "ATOMICITY w/ ROLLBACK\n";

chop($timestamp = `perl gettimestamp long`);
print OUTFILE "$timestamp\n";
$tsec = `tsec`;
print OUTFILE "Time = $tsec";
close(OUTFILE);

print "collecting data prior to transaction\n";
#system("db2 -v -t -c -f atom.sql >> atomr.ver 2>&1");
&dodb_conn($dbname,"db2 -v -t -c -f atom.sql >>
atomr.ver 2>&1", $once);

print "Starting ACID TRANSACTION now\n";

```

```

system("mainacid 2 2 0 113282 1 > xr");
&cat("$ENV{"TPCD_TMP_DIR"}${delim}acidT.out.0 >>
atomr.ver");

print "collecting data after transaction has
executed\n";
#system("db2 -v -t -c -f atom.sql >> atomr.ver 2>&1");
&dodb_conn($dbname,"db2 -v -t -c -f atom.sql >>
atomr.ver 2>&1", $once);
&rm("xr $ENV{"TPCD_TMP_DIR"}${delim}acidT.out.0");

open(OUTFILE, ">>atomr.ver");
chop($timestamp = `perl gettimestamp long`);
print OUTFILE "rollback atomicity finished at
$timestamp\n";
print "rollback atomicity finished at $timestamp\n";
close(OUTFILE);
#####
#####
if ( -d "$ENV{"TPCD_AUDIT_DIR"}" )
{
    &cp("atomc.ver
$ENV{"TPCD_AUDIT_DIR"}/auditruns/acid");
    &cp("atomr.ver
$ENV{"TPCD_AUDIT_DIR"}/auditruns/acid");
}

system("db2 terminate");

1;
#

```

bind.pl

```

#!/bin/perl
#####
#####
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#####
#####
# bind: binds acid.sqc ... checks for platform nt and
calls nt_complile.bat
#
# or if aix, calls make

# get the environment vars
require "getvars";

# Use the macros in here so that they can handle the
platform differences.
if (length($ENV{"TPCD_QUAL_DBNAME"}) <= 0)
{
    die "TPCD_QUAL_DBNAME environment variable not
set\n";
}
$dbname=$ENV{"TPCD_QUAL_DBNAME"};

if ( $platform eq "nt")
{
    system("nt_compile.bat $dbname");
}
else
{
    system("touch acid.sqc");
    system("make");
}

```

calcrate.pl

```

#!/bin/perl
#####
#####
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```

```

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#####
#####
#
# This script calculates the number of transactions
per second.
# The input file contains records with "Acid
transaction called at" with
# the seconds and microseconds as the next two words.
#
# We need the first and last transactions times and
the number of transactions
# to calculate the trans/sec
#$AIX=1;
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

if ( $#ARGV > -1 )
{
  $infile = $ARGV[0];
}
else
{
  $infile = "consrte.sorted";
}

if ( $#ARGV > 0 )
{
  $numTs = $ARGV[1];
}
else {
  $numTs = 100;
}

if ( ! -r $infile )
{
  print "\n**ERROR** file $infile could not be
read/failed!!";
  print "      Make sure file $infile exists and
is readable.\n";
  exit 1
}

# parse out the start seconds and microseconds, save
the lowest and highest
# values we find.

$stsFirst = 999999999;
$stuFirst = 999999; # NT uses only 3 of these digits.
but it still works.  gav
$stsLast = 0;
$stuLast = 0;

open(INFILE, "<$infile");
while (<INFILE>)
{
# pull out only the transaction lines and get the 5th
and 6th fields.

# if ( /Acid transaction called at
(\d{9})\.\s\d{6}\./ )
if ( /Acid transaction called at
(\d{10})s\s(\d{6})u/ ) #kmw
{
# print "acid tx $1 $2 \n"; #kmw
if ( ( $stsFirst > $1 ) || # kmw
( $stsFirst == $1 && $stuFirst > $2 ) )
{
  $stsFirst = $1;
  $stuFirst = $2;
}
}
}
}

```

```

}
if ( ( $stsLast < $1 ) || # kmw
( $stsLast == $1 && $stuLast < $2 ) )
{
  $stsLast = $1;
  $stuLast = $2;
}

```

consistency.pl

```

#!/bin/perl
#####
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#####
#####
# Set the dbname if one doesn't already exist.
# if ( ! defined $ENV{TPCD_QUAL_DBNAME} )
#{
#   $ENV{TPCD_QUAL_DBNAME} = "tpcd";
#}

# Set the number of streams if it's not set already.
# if ( ! defined $ENV{TPCD_NUMSTREAM} )
#{
#   $ENV{TPCD_NUMSTREAM} = 3;
#}
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

if ( $#ARGV > -1 )
{
  $numTs = $ARGV[0];
}
else {
  $numTs = 100;
}

# remove last run's consistency output files
print "removing the last run's consistency output
files\n";

&rm("consrte.*");
&rm("cons*.ver");

$numstreams = $ENV{TPCD_NUMSTREAM} + 1;

# Collect initial consistency data.
print "Running initial consistency checks...\n";
system("perl consist.pl $numTs 1");

# Run the acid transactions for all the query streams
and for the
# update stream as well.
sleep(1);
$timestamp = `perl gettimestamp long`;
print "\n-- Running $numTs ACID Transactions in
$numstreams streams. $timestamp";
system("echo \n-- Running ${numTs} ACID Transactions
in $numstreams streams. $timestamp" > consrte.out");

# print "-- Running $numTs ACID Transactions in
$numstreams streams. $timestamp" > consrte.out;

# run at least once?

if ($platform eq "nt" )
{
  system("start /b mainacid 3 $numTs 1"); # start /b
works on NT;
}
else
{
}
}

```



```

system("mainacid 3 $numTs 1 &");          # on AIX
submit to background with &
}

sleep(1);

for ( $i = 2 ; $i < $numstreams+1; $i++ )
{
    if ($platform eq "nt") {
        system("start /b mainacid 3 $numTs $i"); # start
/b works on NT;
    } else {
        system("mainacid 3 $numTs $i &");          # on
AIX submit to background with &
    }

    sleep(1);
}

# wait for all the streams for finish
if ($platform eq "nt") {
    sleep(240);
} else {
    # system("sleep 3000");
    sleep(180);
}

```

```

for ( $i = 1; $i < $numstreams+1; $i++ )
{
    &cat("$ENV{"TPCD_TMP_DIR"}${delim}mainacid.log.T.$
i", "$ENV{"TPCD_TMP_DIR"}${delim}mainacid.log.T");
    &rm("$ENV{"TPCD_TMP_DIR"}${delim}mainacid.log.T.$i
");
    # &cp("$ENV{"TPCD_TMP_DIR"}${delim}/rate.$i",
"consrte.out"); # NT did cp, but that captures last
stream only
    &cat("$ENV{"TPCD_TMP_DIR"}${delim}rate.$i",
"consrte.out");
    &rm("$ENV{"TPCD_TMP_DIR"}${delim}rate.$i");
}

&cp("$ENV{"TPCD_TMP_DIR"}${delim}mainacid.log.T",
"$ENV{"TPCD_AUDIT_DIR"}${delim}auditexe${delim}acid${
delim}cons.log");
# sort the output
system("sort < consrte.out > consrte.sorted");
&rm("consrte.out");

# calculate transaction rates
$totalTXs = $numTs * $numstreams;
system("perl calcrate.pl consrte.sorted $totalTXs >
consrte.ver");

# added this to keep rate calculation on the top of
the file ..rmy
&cat("consrte.sorted", "consrte.ver");
&rm("consrte.sorted");

# Collect post consistency data.
print "\nRunning post consistency checks...\n";
system("perl consist.pl $numTs 2");
# &rm("$ENV{"TPCD_TMP_DIR"}${delim}acid*");

if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
    &cp("cons1.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
    &cp("consrte.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
    &cp("cons2.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

```

consistsql.pl

```

#!/bin/perl
#####
#####

```

```

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#####
#####

# Set the platform so the conversion utilities will
know. I'm not sure what
# the $OS is for, we may not need it. chop() removes
newline chars.
#$AIX=1;

# Use the macros in here so that they can handle the
platform differences.
# macro.pl should be sourced from cmvc, other people
wrote and maintain it.
require "getvars";
require "macro.pl";

```

```

print " entering consistency.pl\n";
#
# The following setup is specific to the acid runs.
The setup.pl script
# builds the programs and binds to the db.
#
# Set the dbname if one doesn't already exist.
if ( !defined $ENV{TPCD_QUAL_DBNAME} )
#{
    $ENV{TPCD_QUAL_DBNAME} = "tpcd";
#}
if (length($ENV{"TPCD_QUAL_DBNAME"}) <= 0)
{
    die "TPCD_QUAL_DBNAME environment variable not
set\n";
}
$dbname=$ENV{TPCD_QUAL_DBNAME};

# numbers in the loop are from the file 10.in which is
generated via the
# gen.input script.
if ( $#ARGV > -1 )
{
    $infile = $ARGV[0];
}
else
{
    $infile = "10.10.in";
}

if ( ! -r $infile )
{
    print "\n**ERROR** file $infile could not be
read/found!!!";
    print "          Make sure file $infile has 10
lines of";
    print "          L_ORDERKEY values in it.\n";
    exit 1;
}

if ( system("db2 connect to ".$ENV{TPCD_QUAL_DBNAME})
)
#{
    # print "Cannot connect to".$ENV{TPCD_QUAL_DBNAME}.".
Aborting...\n";
    # exit 1;
#}

open(INFILE, $infile);
while(<INFILE>)
{
    @orderkey = split(' ', $_);
    foreach $orderkey (@orderkey)
    {

```

```
# &db2("connect to tpcdqual","select
o_orderkey,decimal(o_totalprice,20,2) from tpcd.orders
where o_orderkey = $orderkey","connect
reset","terminate");
&db2("connect to $dbname","select
o_orderkey,decimal(o_totalprice,20,3) from tpcd.orders
where o_orderkey = $orderkey","select
decimal(sum(decimal(integer(integer(decimal(integer(10
0*decimal(l_extendedprice,20,3)),20,3) * (1-
l_discount)) * (1+l_tax)),20,3)/100.0),20,3) from
tpcd.lineitem where l_orderkey = $orderkey","connect
reset","terminate");
}
```

```
#for i in `cat $infile`
#do
#
#echo
"=====
=====
#echo
"=====
=====
## do not multiply by 100 on querying the o_totalprice
from tpcd.orders...this
## truncates in the case where our decimal has been
read into a float as .08999999
## instead of .09 as for o_orderkey 23780 (jennifer)
#db2 -v "select o_orderkey,decimal(o_totalprice,20,2)
from tpcd.orders where o_orderkey = $i"
## db2 -v "select decimal(sum(l_extendedprice*(1-
l_discount)*(1+l_tax)),20,2) from tpcd.lineitem where
l_orderkey = $i"
#
## db2 -v "select
o_orderkey,decimal(integer(100*o_totalprice)/100.0,20,
2) from tpcd.orders where o_orderkey = $i"
## cast the l_extendedprice to decimal first to get
over the float to decimal
## conversion problem (jennifer) (same problem as
above)
#db2 -v "select
decimal(sum(decimal(integer(integer(decimal(integer(10
0*decimal(l_extendedprice,20,2)),20,2) * (1-
l_discount)) * (1+l_tax)),20,2)/100.0),20,2) from
tpcd.lineitem where l_orderkey = $i"
##db2 -v "select
decimal((sum(decimal(integer(integer(decimal(integer(1
00*l_extendedprice),20,2) * (1-l_discount)) *
(1+l_tax)),20,2)/100.0)),20,2) from tpcd.lineitem
where l_orderkey = $i"
#
##db2 -v "select
sum(integer(100*l_extendedprice)*(100-
integer(l_discount*100))/100*(100+integer(l_tax*100))
/100) from tpcd.lineitem where l_orderkey = $i"
##db2 -v "select
decimal(sum(decimal(((integer(100*l_extendedprice)*(1
00-
integer(l_discount*100)))/100*(100+integer(l_tax*100)
)/100),20,2) / 100.0),20,2) from tpcd.lineitem where
l_orderkey = $i"
#
#done

#sqlcode=`db2 -ec +o "terminate"`;
#if [ $sqlcode != 0 ]
#then
# echo "terminate failed sqlcode = $sqlcode"
# exit 1

#fi
print " exiting consistency.pl\n";
```

durab.pl

```
#!/bin/perl
#####
#####
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```

```
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#####
#####

# Set the platform so the conversion utilities will
know. I'm not sure what
# the $OS is for, we may not need it. chop() removes
newline chars.
#$AIX=1;

# Use the macros in here so that they can handle the
platform differences.
# macro.pl should be sourced from cmvc, other people
wrote and maintain it.
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

$ENV{"LIBPATH"}="/usr/lib/db2_05_00/lib:/home/audit/s
qllib/lib:/usr/lib:/lib";

if ( $#ARGV < 2 )
{
print "usage: durab numts name num\n";
print "where: numts is the number of
transactions.\n";
print " name is sym, log or dat\n";
print " num is 1 for before or 2 for after\n";
exit;
}
else
{
$name = $ARGV[1];
$num = $ARGV[2];
}

$dbname=$ENV{"TPCD_QUAL_DBNAME"};
$backupDir=$ENV{"TPCD_BACKUP_DIR"};
$mode=$ENV{"TPCD_MODE"};
$platform=$ENV{"TPCD_PLATFORM"};
$db2log=$ENV{"TPCD_DB2LOG"};
$logdir=$ENV{"TPCD_LOG_DIR"};

system("db2start");
system("db2 activate db $dbname");

if (( $mode eq "uni" ) || ( $mode eq "smp" ))
{
$all_ln="once";
$all_pn="once";
$once="once";
}
else
{
$all_ln="all_ln";
$all_pn="all_pn";
$once="once";
}

#print "Updating db config for $ENV{TPCD_QUAL_DBNAME}
using logretain yes\n";

if ( $#ARGV > -1 )
{
$numTs = $ARGV[0];
}
else
{
$numTs = 100;
}

$numstreams = $ENV{TPCD_NUMSTREAM} + 1;

if ( $num == 1 )
{
# sym test doesn't need to backup db
```

```

if ( ( $name eq "log" ) || ( $name eq "dat" ) )
{
    print "Deleting all backups in $backupDir!\n";
    &rmdir("$backupDir");
    system("mkdir $backupDir");
    &dodb_noconn("db2 update database configuration for
$dbname using LOGRETAIN yes", $all_ln);
    &dodb_noconn("db2 update database configuration for
$dbname using newlogpath $logdir", $all_ln);
    system("db2stop");

# if ($platform eq "nt") {
#     system("del $db2log${delim}db2diag.log");
# } else {
#     system("rm /u/audit/sqlllib/db2diag.log");
# }
# use system generic version
&rm("$db2log${delim}db2diag.log");

system("db2start");

print "Backing up database $dbname to $backupDir\n";
if ( ( $mode eq "mln" ) || ( $mode eq "mpp" ) )
{
    # must back up catalog node first...assume node
00     if ( $platform eq "nt" )
        {
            $rc=system("db2_all \"<<+000< db2 backup
database $dbname to $backupDir without prompting\"
");
        }
        else
        {
            $rc=system("db2_all \"'|<<+000< db2 \"backup
database $dbname to $backupDir without prompting\" \"'
");
        }
        if ( $rc != 0 )
        {
            die "backup of catalog node failed rc =
$rc\n";
        }
        # back up remaining nodes
        if ( $platform eq "nt" )
        {
            $rc=system("db2_all \"<<-000< db2 backup
database $dbname to $backupDir without prompting\" ");
        }
        elsif ( $platform eq "linux" ) {
            $rc=system("db2_all \"'|<<-000< db2 backup
database $dbname to $backupDir without prompting\" ");
        }
        else
        {
            $rc=system("db2_all \"'|<<-000< db2 backup
database $dbname to $backupDir without prompting\" ");
        }
#     print "skipping the backup temporarily \n";
    else
    {
        $rc=system("db2 -v backup database $dbname to
$backupDir without prompting");
    }

    if ( $rc != 0 )
    {
        die "backup of remaining nodes failed rc =
$rc\n";
    }
    else
    {
        print "BACKUP succesful.\n";
    }
}

if ( $platform eq "nt" )
{
    print "clearing db2diag.log \n";
    &rm("$db2log${delim}db2diag.log");
}
elseif ( $platform eq "aix" )
{
    print "capturing initial errpt \n";

    &rm("oslg.b4.failure");
    if ( $mode eq "mpp" )
    {
        system("rah errpt > oslg.b4.failure");
    }
    else
    {
        system("errpt > oslg.b4.failure");
    }
    print "clearing db2diag.log \n";

    &rm("$db2log${delim}db2diag.log");
}
elseif ( $platform eq "sun" )
{
    &rm("oslg.b4.failure");
    if ( $mode eq "mpp" )
    {
        system("rah cat /var/adm/messages >
oslg.b4.failure");
    }
    else
    {
        &cat("/var/adm/messages", "oslg.b4.failure");
    }
    &rm("$db2log/db2diag.log");
}
elseif ( $platform eq "linux" ) {
    &rm("oslg.b4.failure");
    if ( $mode eq "mpp" )
    {
        system("rah cat /var/log/messages >
oslg.b4.failure");
    }
    else
    {
        &cat("/var/log/messages", "oslg.b4.failure");
    }
    &rm("$db2log/db2diag.log");
}
else
{
    print "durability tests not supported on
$platform. Exiting...\n";
    exit 0;
}

print "verifying some ACID properties...\n";
&rm("$ENV{"\TPCD_TMP_DIR\"}${delim}*");
do 'history.pl';
$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp\" >
d${name}cnt$num.ver");
system("perl durabsql.pl >> d${name}cnt$num.ver");

$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp \" >
d${name}cons$num.ver");
system("perl consistsql.pl 10.$numTs.in >>
d${name}cons$num.ver");
system("perl rundurabT.pl $numTs $name");
}
else
{
    print "Doing post-failure check\n";
    system("touch drate.out");
    &rm("$ENV{"\TPCD_TMP_DIR\"}${delim}mainacid.log.T");
    system("touch
$ENV{"\TPCD_TMP_DIR\"}${delim}mainacid.log.T");
    for ( $i=1; $i < $numstreams+1; $i++ )
    {
        &cat("$ENV{"\TPCD_TMP_DIR\"}${delim}mainacid.log.T
.$i", "$ENV{"\TPCD_TMP_DIR\"}${delim}mainacid.log.T");
#
&rm("$ENV{"\TPCD_TMP_DIR\"}${delim}mainacid.log.T.$i"
);
        system("echo \" \" >>
$ENV{"\TPCD_TMP_DIR\"}${delim}rate.$i " );
        &cat("$ENV{"\TPCD_TMP_DIR\"}${delim}rate.$i", "drat
e.out");
#         &rm("$ENV{"\TPCD_TMP_DIR\"}${delim}rate.$i" );
    }

    $timestamp = `perl gettimestamp long`;
    system("echo \"-- $timestamp\" >
d${name}cnt$num.ver");
}
}

```

```

system("perl durabsql.pl >> d${name}cnt$num.ver");

$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp\" >
d${name}cons$num.ver");

system("perl consistsql.pl 10.$numTs.in >>
d${name}cons$num.ver");

$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp\" > d${name}dblg.ver");

&cat("${db2log${delim}db2diag.log",
"d${name}dblg.ver");

$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp\" > d${name}oslg.ver");

if ( $platform eq "nt" )
{
    &rm("DURSYS.TXT");
    print "About to run event viewer. You MUST save
the events as DURSYS.TXT\n";
    print "as a TXT file and then exit from the
program.\n";
    print "Waiting 5 seconds so you can read the
above message\n";
    system("eventvwr");
    sleep(15);
    if ( -e "DURSYS.TXT" )
    {
        print "DURSYS.TXT found.\n";
        &cat("DURSYS.TXT", "d${name}oslg.ver");
    }
    else
    {
        print "you did NOT save a DURSYS.TXT\n";
    }
}
elseif ( $platform eq "aix" )
{
    if ( $mode eq "mpp" )
    {
        system("rah errpt > oslg.after.failure");
    }
    else
    {
        system("errpt > oslg.after.failure");
    }
    system("diff oslg.b4.failure oslg.after.failure >>
d${name}oslg.ver ");
}
elseif ( $platform eq "sun" )
{
    if ( $mode eq "mpp" )
    {
        system("rah cat /var/adm/messages >
oslg.after.failure");
    }
    else
    {
        &cat("/var/adm/messages", "oslg.after.failure");
    }
    system("diff oslg.b4.failure oslg.after.failure >>
d${name}oslg.ver ");
}
elseif ( $platform eq "linux" ){
    if ( $mode eq "mpp" )
    {
        system("rah cat /var/log/messages >
oslg.after.failure");
    }
    else
    {
        &cat("/var/log/messages", "oslg.after.failure");
    }
    system("diff oslg.b4.failure oslg.after.failure >>
d${name}oslg.ver ");
}
else
{
    print "SMP/UNI oslg processing not supported on
$platform. Exiting...\n";
    exit 0;
}

```

```

system("sort < drate.out > drate.sorted");
# &rm("drate.out");

$countsub=0;
open(FILE, "drate.sorted");
while (<FILE>)
{
    if ( /Acid transaction ./ )
    {
        $countsub++;
    }
}
close FILE;

print "calling calcrate.pl drate.sorted $countsub >
d${name}rate.ver";
system("perl calcrate.pl drate.sorted $countsub >
d${name}rate.ver");

&cat("drate.sorted", "d${name}rate.ver");
# &rm("drate.sorted");

$count2=0;
open(FILE, "<
$ENV{\\"TPCD_TMP_DIR\\"}${delim}mainacid.log.T");
while (<FILE>)
{
    $count2++;
}
close FILE;

system("echo \"\ncount(*) from
$ENV{\\"TPCD_TMP_DIR\\"}${delim}mainacid.log.T\" >>
d${name}rate.ver");
system("echo \"-----\n
>> d${name}rate.ver");
system("echo $count2 >> d${name}rate.ver");

$timestamp = `perl gettimestamp long`;
system("echo \"-- $timestamp\" > d${name}smpl.ver");

system("perl gen6q.pl >> d${name}smpl.ver");

system("echo \" \" >> d${name}rate.ver");
system("echo \"entries randomly sampled from success
file: \" >> d${name}rate.ver");
&cat("6.in", "d${name}rate.ver" );
# &rm( "6.in" );

&cp("$ENV{\\"TPCD_TMP_DIR\\"}${delim}mainacid.log.T",
"$ENV{\\"TPCD_AUDIT_DIR\\"}${delim}auditexe${delim}acid${delim}durab.cons.log");

if ( $platform eq "nt" )
{
    # This is nt specific AIX files are written in the
right directory
    if ( -d "$ENV{TPCD_AUDIT_DIR}" )
    {
        print "HERE dir=$ENV{TPCD_AUDIT_DIR}\n";
        &cp("d*.ver",
"$ENV{TPCD_AUDIT_DIR}${delim}auditruns${delim}acid");
    }
}
}
1;

```

durabsql.pl

```

#!/bin/perl
#####
#####
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```



```

    }
    $reccount++;
  }
}
close LOGFILE;
close NUMFILE;
print "\n";

# &rm("6.in"); will be removed in durab.pl

#system("db2 terminate");

1;
#

```

gendata.pl

```

#!/bin/perl
#####
#####
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#####
#####
# gendata.pl durNumT consNumT numQ:
#   generates durNumT random orderkeys and
#   linenumbers for
#   for the transactions executed as part
#   of durability test
#   generates numQ orderkeys selected from
#   durability orderkeys
#   to be used to test consistency before
#   and after transactions
#   are executed
#   generates consNumT random orderkeys and
#   linenumbers for
#   for the transactions executed as part
#   of consistency test
#   generates numQ orderkeys selected from
#   consistency orderkeys
#   to be used to test consistency before
#   and after transactions
#   are executed
#
#   typically durNumT=200, consNumT=100 and numQ=10
#
#   for the durability tests, we run
#   TPCD_NUMSTREAM+1 streams of durNumT
#   transactions each
#   the auditor wants each stream to run a
#   different set of transactions
#   so we generate TPCD_NUMSTREAMS+1 sets
#   of orderkeys/linenumbers
#
#   for the consistency tests, we run
#   TPCD_NUMSTREAM+1 streams of consNumT
#   transactions each
#   the auditor wants each stream to run the same
#   set of transactions
#   so we generate 1 set of
#   orderkeys/linenumbers
#   (Note: using the same set of
#   transactions isn't essential)
#
#   if durNumT=consNumT, the consistency tests will
#   end up using a
#   different set of transcatons for each
#   stream.
#
# Use the macros in here so that they can handle the
# platform differences.
# macro.pl should be sourced from cmvc, other people
# wrote and maintain it.
require "getvars";

```

```

require "macro.pl";
require "tpcdmacro.pl";

if ( $#ARGV < 2 )
{
  print "usage: gendata.pl durNumT consNumT numQ\n";
  print "where: durNumT is the number of transactions
for the durability test,\n";
  print "      consNumT is the number of transactions
for the consistency test,\n";
  print "      numQ is the number of queries run as
part of the tests.\n";
  exit;
}

$durNumT = $ARGV[0];
$consNumT = $ARGV[1];
$numQ = $ARGV[2];

$mode = $ENV{TPCD_MODE};
$numstreams = $ENV{TPCD_NUMSTREAM} + 1;
$dbname= $ENV{TPCD_QUAL_DBNAME};
$platform=$ENV{TPCD_PLATFORM};

if (( $mode eq "uni" ) || ( $mode eq "smp" ))
{
  $all_ln="once";
  $all_pn="once";
  $once="once";
}
else
{
  $all_ln="all_ln";
  $all_pn="all_pn";
  $once="once";
}

# compile the gendata program
if ( $platform ne "nt" )
{
  if ( $ENV{TPCD_HAVECOMPILER} eq "yes" )
  {
    print "compiling the programs...\n";
    system("make -f Makefile.gendata clean");
    system("make -f Makefile.gendata");
  }
  else
  {
    print "rebinding programs...\n";
    system("db2 connect to ${dbname}");
    system("db2 bind gendata.bnd ISOLATION RR");
    system("db2 connect reset");
  }
}
else
{
  print "on NT, the gendata program should have
compiled succesfully by now\n";
}

# call gendata to create different file
# $durNumT.in.$numstream for each stream
# create $numQ.$durNumT.in file to query orderkeys in
# one of the streams
# gendata takes orderkeys from 1 to 6000000
for ( $streamNum=1; $streamNum<=$numstreams;
$streamNum++)
{
  system("gendata $durNumT 1 6000000 $streamNum");
}

if (( $durNumT eq $consNumT ))
{
  # consistency and durability tests will use the same
  # files
  # do nothing
}
else
{
  # call gendata to create one file $consNumT.in.1 and
  # link a file
  # $consNumT.in.$numstream for each stream from 2 to
  # $numstream
}

```



```

    system("mainacid 2 1 1 1313 1 > x &");
}

print "Waiting for 10 secs (after which Txn1 should be
waiting) \n";
sleep(10);

print "Starting ACID QUERY Txn2 in background; \n";
print "    it will take much longer the initial Txn2
\n";
print "    because it must wait for Txn1 to
commit/rollback. \n";
if ($platform eq "nt") {
    system("start /b mainacid 1 0 1 1313 > y"); # NT
uses start /b
} else {
    system("mainacid 1 0 1 1313 > y &");
}

# let both Txn's finish
print "Waiting for 90 secs (to let both Txn's finish)
\n";
sleep(90);
&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.11",
"isol.ver");
&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidT.out.1",
"isol.ver");
&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.1",
"isol.ver");

if ($platform eq "nt") {
    # my NT version of perl does NOT support the wait
function,
    # so I will sleep for 10 seconds and hope that it
does the trick
    # what does that wait do anyways?
    sleep(10);
} else {
    wait;
}

open(OUTFILE, ">>isol.ver");
$timestamp = `perl gettimestamp long`;
print OUTFILE "isolation test #1 finished at
$timestamp";
close(OUTFILE);
print "isolation test #1 finished at $timestamp \n";

&rm("x y $ENV{"\TPCD_TMP_DIR"}${delim}acidT.out.1
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.1
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.11");
#####
#####

if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
    &cp("isol.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

```

isolation2.pl

```

#!/bin/perl
#####
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#####
#####

```

```

#####
#SAIX=1;

# Set the dbname if one doesn't already exist.
if ( !defined $ENV{TPCD_QUAL_DBNAME} )
{
    $ENV{TPCD_QUAL_DBNAME} = "tpcd";
}

open(OUTFILE, ">iso2.ver");

##### ISOLATION TEST 2 #####

$timestamp = `perl gettimestamp long`;
print "isolation test #2 starting at $timestamp";
print OUTFILE "isolation test #2 starting at
$timestamp\n";
&rm("x y $ENV{"\TPCD_TMP_DIR"}${delim}acidT.out.2
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.2
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.22");
print OUTFILE "\tISOLATION TEST 2";
$tsec = `tsec`;
print OUTFILE "\tTime = $tsec";
close(OUTFILE);

# run Txn2 initially to show how it normally takes.
print "Running an initial Txn2 to show how long it
normally takes. \n";
system("mainacid 1 0 22 199686 > y");

# run acid transaction Txn1 - request wait before
rollback
print "Starting ACID TRANSACTION Txn1 in background;
\n";
print "    it will wait 60 secs before doing ROLLBACK.
\n";
if ($platform eq "nt") {
    system("start /b mainacid 2 3 2 199686 3 > x"); #
NT uses start /b
} else {
    system("mainacid 2 3 2 199686 3 > x &");
}

print "Waiting for 10 secs (after which Txn1 should be
waiting) \n";
sleep(10);

print "Starting ACID QUERY Txn2 in background; \n";
print "    it will take much longer the initial Txn2
\n";
print "    because it must wait for Txn1 to
commit/rollback. \n";
if ($platform eq "nt") {
    system("start /b mainacid 1 0 2 199686 > y"); # NT
uses start /b
} else {
    system("mainacid 1 0 2 199686 > y &");
}

# let both Txn's finish
print "Waiting for 90 secs (to let both Txn's finish)
\n";
sleep(90);

&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.22",
"iso2.ver");
&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidT.out.2",
"iso2.ver");
&cat("$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.2",
"iso2.ver");
&rm("x y $ENV{"\TPCD_TMP_DIR"}${delim}acidT.out.2
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.2
$ENV{"\TPCD_TMP_DIR"}${delim}acidQ.out.22");

open(OUTFILE, ">>iso2.ver");
$timestamp = `perl gettimestamp long`;
print OUTFILE "isolation test #2 finished at
$timestamp";
close(OUTFILE);
print "isolation test #2 finished at $timestamp\n";

#####
#####

if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{

```



```

    &cp("iso2.ver",
"ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}
1;

isolation3.pl
#!/bin/perl
#####
#####
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#####
#####
#$AIX=1;

# Set the dbname if one doesn't already exist.
if ( !defined $ENV{TPCD_QUAL_DBNAME} )
{
    $ENV{TPCD_QUAL_DBNAME} = "tpcd";
}

open(OUTFILE, ">iso3.ver");

##### ISOLATION TEST 3 #####
$tstamp = `perl gettimestamp long`;
print "isolation test #3 starting at $tstamp";
print OUTFILE "isolation test #3 starting at
$tstamp\n";
&rm("x y /tmp/tpcd/acidT.out.3
/tmp/tpcd/acidT.out.33");
print OUTFILE "\tISOLATION TEST 3";
$tsec = `tsec`;
print OUTFILE "\tTime = $tsec";
close(OUTFILE);

# run acid tranaction Txn1 - request wait before
commit
print "Starting ACID TRANSACTION Txn1 in background;
\n";
print "    it will wait 60 secs before doing COMMIT.
\n";

if ($platform eq "nt") {
    system("start /b mainacid 2 1 3 372515 4 > x"); #
NT uses start /b
} else {
    system("mainacid 2 1 3 372515 4 > x &");
}

print "Waiting for 15 secs (after which Txn1 should be
waiting) \n";
sleep(15);

print "Starting ACID TRANSACTION Txn2 in background.
\n";
print "    Without requesting for wait before its
COMMIT, \n";
print "    it is forced to wait for Txn1 to
commit/rollback. \n";
# system("start /b mainacid 2 0 33 1313 4 > y"); # NT
uses start /b
system("mainacid 2 0 33 372515 4 > y &");
#system("mainacid 2 0 33 1313 1 > y &");

# let both Txn's finish
print "Waiting for 90 secs (to let both Txn's finish)
\n";
sleep(90);

&cat("$ENV{"TPCD_TMP_DIR"}${delim}acidT.out.3",
"iso3.ver");
&cat("$ENV{"TPCD_TMP_DIR"}${delim}acidT.out.33",
"iso3.ver");

```

```

&rm("x y $ENV{"TPCD_TMP_DIR"}${delim}acidT.out.3
$ENV{"TPCD_TMP_DIR"}${delim}acidT.out.33");
$tstamp = `perl gettimestamp long`;

open(OUTFILE, ">>iso3.ver");
print OUTFILE "isolation test #3 finished at
$tstamp";
close(OUTFILE);
print "isolation test #3 finished at $tstamp\n";

#####
#####
if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
    &cp("iso3.ver",
"ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

isolation4.pl
#!/bin/perl
#####
#####
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#####
#####
#$AIX=1;

# Set the dbname if one doesn't already exist.
if ( !defined $ENV{TPCD_QUAL_DBNAME} )
{
    $ENV{TPCD_QUAL_DBNAME} = "tpcd";
}

open(OUTFILE, ">iso4.ver");

##### ISOLATION TEST 4 #####
$tstamp = `perl gettimestamp long`;
print "isolation test #4 starting at $tstamp";
print OUTFILE "isolation test #4 starting at
$tstamp\n";
&rm("x y /tmp/tpcd/acidT.out.4
/tmp/tpcd/acidT.out.44");
print OUTFILE "\tISOLATION TEST 4";

$tsec = `tsec`;
print OUTFILE "\tTime = $tsec";

close(OUTFILE);

# run acid tranaction Txn1 - request wait before
commit
print "Starting ACID TRANSACTION Txn1 in background;
\n";
print "    it will wait 60 secs before doing ROLLBACK.
\n";
if ($platform eq "nt") {
    system("start /b mainacid 2 3 4 67 6 > x"); # NT
uses start /b
} else {
    system("mainacid 2 3 4 67 6 > x &");
}

print "Waiting for 10 secs (after which Txn1 should be
waiting) \n";
sleep(10);

print "Starting ACID TRANSACTION Txn2 in background.
\n";
print "    Without requesting for wait before its
COMMIT, \n";

```

```

print "    it is forced to wait for Txn1 to
commit/rollback. \n";
if ($platform eq "nt") {
    system("start /b mainacid 2 0 44 67 6 > y"); # NT
uses start /b
} else {
    system("mainacid 2 0 44 67 6 > y &");
}

# let both Txn's finish
print "Waiting for 120 secs (to let both Txn's finish)
\n";
sleep(120);

&cat("$ENV{\TPCD_TMP_DIR}\${delim}acidT.out.4",
"iso4.ver");
&cat("$ENV{\TPCD_TMP_DIR}\${delim}acidT.out.44",
"iso4.ver");
&rm("x y $ENV{\TPCD_TMP_DIR}\${delim}acidT.out.4
$ENV{\TPCD_TMP_DIR}\${delim}acidT.out.44");
$timestamp = `perl gettimestamp long`;

open(OUTFILE, ">>iso4.ver");
print OUTFILE "isolation test #4 finished at
$timestamp";
close(OUTFILE);
print "isolation test #4 finished at $timestamp\n";

#####
#####
if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
    &cp("iso4.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

```

isolation5.pl

```

#!/bin/perl
#####
#####
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#####
#####
##$AIX=1;

# Set the dbname if one doesn't already exist.
if ( !defined $ENV{TPCD_QUAL_DBNAME} )
{
    $ENV{TPCD_QUAL_DBNAME} = "tpcd";
}

if ( system("db2 connect to
".$ENV{TPCD_QUAL_DBNAME}) )
{
    print "Database ".$ENV{TPCD_QUAL_DBNAME}." does not
exist. Aborting...\n";
    exit 1;
}

open(OUTFILE, ">iso5.ver");

##### ISOLATION TEST 5 #####

$timestamp = `perl gettimestamp long`;
print "isolation test #5 starting at $timestamp";
print OUTFILE "isolation test #5 starting at
$timestamp\n";
print OUTFILE "\tISOLATION TEST 5";
$tsec = `tsec`;
print OUTFILE "\tTime = $tsec";

```

```

close(OUTFILE);

# check initial state of ORDER, LINEITEM, and HISTORY
print "Determining initial state of ORDER, LINEITEM,
and HISTORY \n";
system("db2 -v -t -c -f iso5chk.sql > iso5.pre 2>&1");

# run acid transaction Txn1 - request wait before
commit
print "Starting ACID TRANSACTION Txn1 in background;
\n";
print "    it will wait 60 secs before doing COMMIT.
\n";

if ($platform eq "nt") {
    system("start /b mainacid 2 1 5 18439 5 > x"); # NT
uses start /b
} else {
    system("mainacid 2 1 5 18439 5 > x &");
}

print "Waiting for 25 secs (after which Txn1 should be
waiting) \n";
sleep(25);

# run PARTSUPP query Txn2 with PS_PARTKEY=1 and
PS_SUPPKEY=2
print "Starting PARTSUPP query Txn2. \n";
system("db2 -v -t -c -f iso5.sql > iso5.out 2>&1");

# wait to ensure Txn1 finishes
print "Waiting for 60 secs (to ensure Txn1 finishes)
\n";
sleep(60);

# check final state of ORDER, LINEITEM, and HISTORY
print "Determining final state of ORDER, LINEITEM, and
HISTORY \n";
system("db2 -v -t -c -f iso5chk.sql > iso5.pst 2>&1");

&cat("iso5.pre", "iso5.ver");
&cat("$ENV{\TPCD_TMP_DIR}\${delim}acidT.out.5",
"iso5.ver");
&cat("iso5.out", "iso5.ver");
&cat("iso5.pst", "iso5.ver");
&rm("x y $ENV{\TPCD_TMP_DIR}\${delim}acidT.out.5
iso5.pre iso5.out iso5.pst");

open(OUTFILE, ">>iso5.ver");
$timestamp = `perl gettimestamp long`;
print OUTFILE "isolation test #5 finished at
$timestamp";
close(OUTFILE);
print "isolation test #5 finished at $timestamp \n";

#####
#####
if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
    &cp("iso5.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

```

isolation6.pl

```

#!/bin/perl
#####
#####
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#####
#####

```

```

#$AIX=1;
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

# Set the dbname if one doesn't already exist.
#if ( !defined $ENV{TPCD_QUAL_DBNAME} )
#{
#   $ENV{TPCD_QUAL_DBNAME} = "tpcd";
#}
if (length($ENV{TPCD_QUAL_DBNAME}) <= 0)
{
die "TPCD_QUAL_DBNAME environment variable not
set\n";
}
$dbname=$ENV{TPCD_QUAL_DBNAME};

if (0> system("db2 activate db
".$ENV{TPCD_QUAL_DBNAME}))
{
print "Database ".$ENV{TPCD_QUAL_DBNAME}." does not
exist. Aborting...\n";
exit 1;
}

if (0> system("db2 connect to
".$ENV{TPCD_QUAL_DBNAME}))
{
print "Database ".$ENV{TPCD_QUAL_DBNAME}." does not
exist. Aborting...\n";
exit 1;
}

$dbname = $ENV{TPCD_QUAL_DBNAME};

open(OUTFILE, ">iso6.ver");

##### ISOLATION TEST 6 #####

$timestamp = `perl gettimestamp long`;
print "isolation test #6 starting at $timestamp\n";
print OUTFILE "isolation test #6 starting at
$timestamp\n";
print OUTFILE "\tISOLATION TEST 6";

$tsec = `tsec`;
print OUTFILE "\tTime = $tsec";
close(OUTFILE);

# check initial state of ORDER, LINEITEM, and HISTORY
print "Determining initial state of ORDER, LINEITEM,
and HISTORY \n";
system("db2 -v -t -c -f iso6chk.sql > iso6.pre ");

# run Q1 Txn1 with delta=0
#print "Starting Q1 query Txn1 with db2batch. \n";
print "Starting Q1 query Txn1 with db2. \n";

# make sure that db2batch is in the system memory
# so that it loads quickly when we call it below
# we just call it with a dummy sql statement
#system("db2batch -d $dbname -f iso6chk.sql -r
dummy.out -s off ");

&rm("dummy.out");

if ($platform eq "nt") {
system("start /b db2batch -d $dbname -f iso6.sql1
-r iso6.out1 -s off ");
} else {
# db2batch giving CLI errors switching to db2 cli
# system("db2batch -d $dbname -f iso6.sql1 -r
iso6.out1 -s off &");
system("db2 -tvf iso6.sql1 > iso6.out1 &");
}

print "Waiting for some seconds (after which Txn1
should be executing) \n";

# on NT, db2batch takes some time to load, connect and
get things running,
# and get through some of Q1 processing.
# So we give it a 8 second grace
# period...
if ($platform eq "nt")
{
sleep(8);
}
else
{
sleep(2);
}

# run acid tranaction Txn2 - request nowait commit
print "Starting ACID TRANSACTION Txn2 in background.
\n";

if ($platform eq "nt") {
system("start /b mainacid 2 0 6 19169 2 > x &");
} else {
system("mainacid 2 0 6 19169 2 > x &");
}

# run Q1 Txn3 with delta=2000
print "Starting second Q1, query Txn3, with db2batch.
\n";

if ($platform eq "nt") {
system("start /b db2batch -d $dbname -f iso6.sql2
-r iso6.out2 -s off ");
} else {
# system("db2batch -d $dbname -f iso6.sql2 -r
iso6.out2 -s off &");
system("db2 -tvf iso6.sql2 > iso6.out2 &");
}

# wait to ensure Txn's finishes
print "Waiting for 100 secs (to ensure Txn's finishes)
\n";
sleep(100);

# check final state of ORDER, LINEITEM, and HISTORY
print "Determining final state of ORDER, LINEITEM, and
HISTORY \n";
system("db2 -v -t -c -f iso6chk.sql > iso6.pst ");

system("db2 deactivate db $dbname");

&cat("iso6.pre", "iso6.ver");
&cat("iso6.out1", "iso6.ver");
&cat("$ENV{\`"TPCD_TMP_DIR\`} ${delim}acidT.out.6",
"iso6.ver");
&cat("iso6.out2", "iso6.ver");
&cat("iso6.pst", "iso6.ver");
&rm("x $ENV{\`"TPCD_TMP_DIR\`} ${delim}acidT.out.6
iso6.pre iso6.out1 iso6.out2 iso6.pst");

open(OUTFILE, ">>iso6.ver");
$timestamp = `perl gettimestamp long`;
print OUTFILE "isolation test #6 finished at
$timestamp";
close(OUTFILE);
print "isolation test #6 finished at $timestamp \n";

#####
#####

if ( -d "$ENV{TPCD_AUDIT_DIR}" )
{
&cp("iso6.ver",
"$ENV{TPCD_AUDIT_DIR}/auditruns/acid");
}

1;

macro.pl
#!/usr/bin/perl
#####
#####
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#####
```

```
$noPlatformMsg=
'Undefined platform or the function is not
supported on this platform, stopped';

if ( $OS2 || $WIN )
{
  $cpcmd = "copy ";
  $cpdircmd = "xcopy ";
  $cpdircmdpreopt = "";
  $cpdircmdpostopt = "/s /e ";
  $catcmd = "type ";
  $rmcmd = "del ";
  $rmcmdopt= "/n";
  $rmdircmd = "rd! ";
}
elseif ( $WINT )
{
  $cpcmd = "copy ";
  $cpdircmd = "xcopy ";
  $cpdircmdpreopt = "";
  $cpdircmdpostopt = "/s /q ";
  $catcmd = "type ";
  $rmcmd = "del ";
  $rmcmdopt= "/q";
  $rmdircmd = "rd /s";
}
elseif ( $AIX || $UNIX )
{
  local($PLAT)=&get_uname();

  $cpcmd = "cp ";
  if ( $PLAT eq "SunOS" || $PLAT eq "HP-UX" || $PLAT
  =~ "SINIX" ) {
    $cpdircmd = "cp ";
    $cpdircmdpreopt = "-r ";
    $cpdircmdpostopt = "";
  } else {
    $cpdircmd = "cpdir ";
    $cpdircmdpreopt = "";
    $cpdircmdpostopt = "";
  }
  $catcmd = "cat ";
  $rmcmd = "rm -f ";
  $rmcmdopt = "";
  $rmdircmd = "rm -rf ";
}
else
{
  print "invalid operating system" ;
  exit 1;
}
}
```

```
#####
=== SL4 =====
#####
```

```
sub sl4 {
  local($src) = @_ ;

  if ( $OS2 || $WIN || $WINT )
  {
    $src =~ s/\\/\//g ;
  }
  return($src);
}
```

```
#####
=== SL =====
#####
```

```
sub sl {
  local($src) = @_ ;

  if ( $OS2 || $WIN || $WINT )
  {
    $src =~ tr/\/\//s ;
  }
  return($src);
}
```

```
#####
=== CP =====
#####
```

```
sub cp {
  local($src, $dst) = @_ ;
  $src =&sl( $src );
  $dst =&sl( $dst );

  if ( 0 | -d $src ) {
    -d $dst || mkdir ( $dst, 0777 ) || die "Can't mkdir
$dst: $!\n";
    if ( $OS2 || $WIN || $WINT ) {
      $src = &sl4( $src );
      $dst = &sl4( $dst );
    }
    system("$cpdircmd $cpdircmdpreopt $src $dst
$cpdircmdpostopt");
  } else {
    system("$cpcmd $src $dst");
  }
}
```

```
#####
=== RM =====
#####
```

```
sub rm {
  local($src) = @_ ;

  $src =&sl( $src );
  system("$rmcmd $src $rmcmdopt");
}
```

```
#####
=== RMDIR =====
#####
```

```
sub rmdir {
  local($src) = @_ ;

  system("$rmdircmd $src");
}
```

```
#####
=== MV =====
#####
```

```
sub mv {
  local($src, $dst) = @_ ;

  $src =&sl( $src );
  $dst =&sl( $dst );

  if ( $OS2 || $WIN || $WINT )
  {
    system("copy $src $dst ");
    system("del $src");
  }
  else
  {
    system("mv $src $dst");
  }
}
```

```
#####
=== CAT =====
#####
```

```
sub cat{
  local($src, $dst) = @_ ;

  $src =&sl( $src );

  if ($dst)
  {
    $dst =&sl( $dst );
    system("$catcmd $src >> $dst");
  }
}
```

```

else
{
    system("$catcmd $src");
}
}

sub change_codepage {
    local($src)=@_ ;
    if($OS2){
        system("chcp $src");
    }
}

sub get_install_drive {
    if ($OS2) {
        $p=':\\\\os2\\\\install';
    } elsif ($WIN) {
        $p="\\$ENV{SYSTEMROOT}";
    } else {
        die $noPlatformMsg;
    }
    ($path, $junk) = split(/$p/io, $ENV{'PATH'}, 2);
    return (substr($path, -1, 1)) ;
}

sub get_uname {
    if ($OS2) {
        $system_name = "OS2";
    }
    elsif ($WIN) {
        $system_name = "WIN";
    }
    elsif ($WINT) {
        $system_name = "WINT";
    }
    else {
        chop($system_name = `uname`);
    }
    $system_name;
}

sub get_dll_path {
    if (($OS2) || ($WIN) || ($WINT)) {
        return ("$ENV{SLAVEDRIVE}\\util") ;
    } else {
        die $noPlatformMsg;
    }
}

#####
# CLIENT-SERVER specifics
#####

if (defined $ENV{CLIENT_SERVER})
{
    if ( $AIX )
    {
        $delim="/";
    }
    else
    {
        $delim="\\";
    }

    if ( $AIX_SRV )
    {
        $ssep=' ';
        $sset=' export';
        $pfx='. .kshrc';
        $sdelim='/';
        $srcrmcmd='rm';
        $scpcmd='cp';
        $scatcmd='cat';
    }
    else
    {
        $ssep=' & ';
        $sset=' set';
        $pfx=$ENV{SHDRIVE}.' & cd '.$ENV{S_HOME}.' & ';
        $sdelim='\\';
        $srcrmcmd='echo y | del';
        $scpcmd='copy';
        $scatcmd='type';
    }
}

#####
#== SSL =====
#####

sub ssl {
    local($src) = @_ ;

    if ( ! $AIX_SRV )
    {
        $src =~ tr/\//\\s ;
    }
    return($src);
}

#####
#== RSH =====
#####

sub rsh {
    local($RSH_CMD)=@_;

    if (!defined $ENV{CLIENT_SERVER}) {return}
    system("rsh $ENV{'CS_SERVER'} -l $ENV{'USER'}
    \"$RSH_CMD\"");
}

#####
#== GETF =====
#####

sub getf {
    local($rpath) = @_ ;

    if (!defined $ENV{CLIENT_SERVER}) {return}
    $crpath=$rpath;
    $rpath =&ssl( $rpath );
    $crpath =&sl( $crpath );
    if ( ! $AIX )
    {
        $crpath =~ tr/\//\\s ;
    }
    $crpath=$ENV{'TESTDIR'}.$crpath;
    $RSH_CMD=$pfx.$scatcmd." ".$ENV{S_TESTDIR}.$rpath;
    system("rsh $ENV{'CS_SERVER'} -l $ENV{'USER'}
    \"$RSH_CMD\" > $crpath");
}

#####
#== PUTF =====
#####

sub putf {
    local($rpath) = @_ ;

    if (!defined $ENV{CLIENT_SERVER}) {return}
    local($crpath,$aml,$pfx1);
    $crpath=$rpath;
    $rpath =&sl( $rpath );
    $crpath =&ssl( $crpath );
    if ( $AIX )
    {
        if ( $AIX_SRV )
        {
            $pfx1='. .kshrc'; $aml="\"";
        }
        else
        {
            $pfx1='. .kshrc\'; $aml="\"";
        }
    }
    else
    {
        $pfx1=''; $aml="\"";
    }
    $crpath=$ENV{'S_TESTDIR'}.$crpath;
    $rpath=$ENV{TESTDIR}.$rpath;
    if ( $AIX_SRV ) { $rpath =&sl4( $rpath ); }
    $RSH_CMD1=$pfx1.$scatcmd." ".$rpath;
}

```

```

    $RSH_CMD=$pfx."rsh ".$ENV{HOSTNAME}." -l
". $ENV{USER}." ". $aml.$RSH_CMD1.$aml." >". $scrpath;
    system("rsh $ENV{CS_SERVER} -l $ENV{USER}
\"$RSH_CMD\"");
}

#####
=== DROPDB =====
#####

sub dropdb {
    local($dbalias,$dbname)=@_;

    if (!defined $ENV{CLIENT_SERVER}) {return;}
    if ( $dbname eq "" ) { $dbname=$dbalias; }
    &db2("uncatalog database $dbalias");
    &rsh($pfx."db2 -v drop database ".$dbname);
}

#####
=== CATNODE =====
#####

sub catnode {
    local($node)=@_;

    if (!defined $ENV{CLIENT_SERVER}) {return;}
    &db2("UNCATALOG NODE $node",
        "CATALOG TCPIP NODE $node REMOTE
$ENV{'CS_SERVER'} SERVER $ENV{'S_SERVICE'}" );
    if (! $WIN) {
        &db2("terminate");
    }
}

#####
=== ATTACH =====
#####

sub attach {
    local($db2cmd)=@_;
    local($node)="REMNODE";

    if (!defined $ENV{CLIENT_SERVER})
    { &db2("$db2cmd"); return; }
    &catnode("$node");
    &db2("attach to $node user ".$ENV{USER}." using
".$ENV{USER_PWD},
        "$db2cmd" );
}

#####
=== DETACH =====
#####

sub detach {
    if (!defined $ENV{CLIENT_SERVER}) {return;}
    if (! $WIN) {
        &db2("detach");
    }
}

#####
=== DB2 =====
#####

sub db2 {
    local($ldb2opt,$lcmd,@cmd);
    for (@_)
    {
        if (/^\s*-/) {$ldb2opt = $_;} # -c -v
    }
    -t ... db2 options {push(@cmd,$_);}
    }

    if ($ldb2opt!~/p/) {$ldb2opt .= " +p";} # no
    interactive prompt

    $lcmd = "db2 +t -v $ldb2opt";

    $f = "cmd.tmp";
    unlink($f);

```

```

    open(F,">$f");
    for (@cmd) {$_.="\\n"; print F $_;}
    close(F);
    if ( $WIN )
    {
        $lcmd .= " -f $f";
    }
    else
    {
        $lcmd .= " < $f";
    }
    system($lcmd);
    unlink($f);
}

#####
=== SWITCH_CONFIG =====
#####

sub switch_config {
    local($new_config) = @_ ;
    if ($AIX || $UNIX)
    {
        &cp("$ENV{'HOME'}/sqllib/$new_config", "$ENV{'HOME'
}/sqllib/db2system");
    }
    elsif ($OS2)
    {
        &cp("$ENV{DB2PATH}\\$new_config", "$ENV{DB2PATH}\\$
ENV{DB2INSTANCE}\\db2system");
        &cp("$ENV{DB2PATH}\\$new_config", "$ENV{DB2PATH}\\$
ENV{DB2INSTANCE}\\db2syst");
    }
    elsif ($WINT)
    {
        &cp("$ENV{DB2PATH}\\$new_config", "$ENV{DB2PATH}\\$
ENV{DB2INSTANCE}\\db2system");
    }
    return;
}

#####
=== QUERY_LANG =====
#####

sub query_LANG {
    local($PLAT)=&get_uname();

    if ($PLAT eq "AIX" || $OS2) {
        return $ENV{LANG};
    } elsif ($PLAT eq "SunOS") {
        if ($ENV{LANG} eq "en_US") {
            return "En_US";
        }
        if ($ENV{LANG} eq "de") {
            return "da_DK";
        }
    } elsif ($PLAT eq "HP-UX") {
        if ($ENV{LANG} eq "en_US.iso88591") {
            return "En_US";
        }
        if ($ENV{LANG} eq "de_DE.iso88591") {
            return "da_DK";
        }
    }
}

#####
=== LANG_EXISTS =====
#####

sub LANG_exists {
    local($src) = @_ ;
    local($PLAT)=&get_uname();

    if ($PLAT eq "AIX" || $OS2) {
        return(1);
    } elsif ($PLAT eq "SunOS" || $PLAT eq "HP-UX" ||
$PLAT =~ "SINIX") {
        if ($src ne "En_US" && $src ne "da_DK" && $src ne
"fr_FR"
            && $src ne "es_ES" && $src ne "it_IT" && $src
ne "ko_KR") {
            return(0);
        }
        return(1);
    }
}

```

```

}
}
#####
=== SET_LANG =====
#####
sub set_LANG {
    local($src) = @_ ;
    local($PLAT)=&get_uname();

    if ($PLAT eq "AIX" || $OS2) {
        $ENV{'LANG'}=$src;
    } elseif ($PLAT eq "SunOS") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LANG'}="en_US";
            } elseif ($src eq "da_DK") {
                $ENV{'LANG'}="de";
            } elseif ($src eq "fr_FR") {
                $ENV{'LANG'}="fr";
            } elseif ($src eq "es_ES") {
                $ENV{'LANG'}="es";
            } elseif ($src eq "it_IT") {
                $ENV{'LANG'}="it";
            } elseif ($src eq "ko_KR") {
                $ENV{'LANG'}="ko";
            } else {
                $ENV{'LANG'}=$src;
            }
        } else {
            return(0);
        }
    } elseif ($PLAT eq "HP-UX") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LANG'}="en_US.iso88591";
            } elseif ($src eq "da_DK") {
                $ENV{'LANG'}="de_DE.iso88591";
            } elseif ($src eq "fr_FR") {
                $ENV{'LANG'}="fr_FR.iso88591";
            } elseif ($src eq "es_ES") {
                $ENV{'LANG'}="es_ES.iso88591";
            } elseif ($src eq "it_IT") {
                $ENV{'LANG'}="it_IT.iso88591";
            } elseif ($src eq "ko_KR") {
                $ENV{'LANG'}="ko_KR.eucKR";
            } else {
                $ENV{'LANG'}=$src;
            }
        } else {
            return(0);
        }
    } elseif ($PLAT =~ "SINIX") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LANG'}="En";
            } elseif ($src eq "da_DK") {
                $ENV{'LANG'}="De";
            } elseif ($src eq "fr_FR") {
                $ENV{'LANG'}="Fr";
            } else {
                $ENV{'LANG'}=$src;
            }
        } else {
            return(0);
        }
    }
}

return(1);
}

#####
=== SET_LC_ALL =====
#####
sub set_LC_ALL {
    local($src) = @_ ;
    local($PLAT)=&get_uname();

    if ($PLAT eq "AIX" || $OS2) {
        $ENV{'LC_ALL'}=$src;
    } elseif ($PLAT eq "SunOS") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LC_ALL'}="en_US";
            } elseif ($src eq "da_DK") {
                $ENV{'LC_ALL'}="de";
            } elseif ($src eq "fr_FR") {
                $ENV{'LC_ALL'}="fr";
            } elseif ($src eq "es_ES") {
                $ENV{'LC_ALL'}="es";
            } elseif ($src eq "it_IT") {
                $ENV{'LC_ALL'}="it";
            } elseif ($src eq "ko_KR") {
                $ENV{'LC_ALL'}="ko";
            } else {
                $ENV{'LC_ALL'}=$src;
            }
        } else {
            return(0);
        }
    } elseif ($PLAT eq "HP-UX") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LC_ALL'}="en_US.iso88591";
            } elseif ($src eq "da_DK") {
                $ENV{'LC_ALL'}="de_DE.iso88591";
            } elseif ($src eq "fr_FR") {
                $ENV{'LC_ALL'}="fr_FR.iso88591";
            } elseif ($src eq "es_ES") {
                $ENV{'LC_ALL'}="es_ES.iso88591";
            } elseif ($src eq "it_IT") {
                $ENV{'LC_ALL'}="it_IT.iso88591";
            } else {
                $ENV{'LC_ALL'}=$src;
            }
        } else {
            return(0);
        }
    } elseif ($PLAT =~ "SINIX") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LC_ALL'}="En";
            } elseif ($src eq "da_DK") {
                $ENV{'LC_ALL'}="De";
            } elseif ($src eq "fr_FR") {
                $ENV{'LC_ALL'}="Fr";
            } else {
                $ENV{'LC_ALL'}=$src;
            }
        } else {
            return(0);
        }
    }
}

return(1);
}

#####
=== SET_LC_CTYPE =====
#####
sub set_LC_CTYPE {
    local($src) = @_ ;
    local($PLAT)=&get_uname();

    if ($PLAT eq "AIX" || $OS2) {
        $ENV{'LC_CTYPE'}=$src;
    } elseif ($PLAT eq "SunOS") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LC_CTYPE'}="en_US";
            } elseif ($src eq "da_DK") {
                $ENV{'LC_CTYPE'}="de";
            } elseif ($src eq "fr_FR") {
                $ENV{'LC_CTYPE'}="fr";
            } elseif ($src eq "es_ES") {
                $ENV{'LC_CTYPE'}="es";
            } elseif ($src eq "it_IT") {
                $ENV{'LC_CTYPE'}="it";
            } elseif ($src eq "ko_KR") {
                $ENV{'LC_CTYPE'}="ko";
            } else {
                $ENV{'LC_CTYPE'}=$src;
            }
        } else {
            return(0);
        }
    } elseif ($PLAT eq "HP-UX") {
        if ( &LANG_exists($src) ) {
            if ($src eq "En_US") {
                $ENV{'LC_CTYPE'}="en_US.iso88591";
            }
        }
    }
}

```

```

    } elsif ($src eq "da_DK") {
        $ENV{'LC_CTYPE'}="de_DE.iso88591";
    } elsif ($src eq "fr_FR") {
        $ENV{'LC_CTYPE'}="fr_FR.iso88591";
    } elsif ($src eq "es_ES") {
        $ENV{'LC_CTYPE'}="es_ES.iso88591";
    } elsif ($src eq "it_IT") {
        $ENV{'LC_CTYPE'}="it_IT.iso88591";
    } elsif ($src eq "ko_KR") {
        $ENV{'LC_CTYPE'}="ko_KR.eucKR";
    } else {
        $ENV{'LC_CTYPE'}=$src;
    }
} else {
    return(0);
}
} elsif ($PLAT =~ "SINIX") {
    if ( &LANG_exists($src) ) {
        if ($src eq "En_US") {
            $ENV{'LC_CTYPE'}="En";
        } elsif ($src eq "da_DK") {
            $ENV{'LC_CTYPE'}="De";
        } elsif ($src eq "fr_FR") {
            $ENV{'LC_CTYPE'}="Fr";
        } else {
            $ENV{'LC_CTYPE'}=$src;
        }
    } else {
        return(0);
    }
}
return(1);
}
l;

```

recover.pl

```

#!/bin/perl
#####
#####
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#####
#####

# Set the platform so the conversion utilities will
# know. I'm not sure what
# the $OS is for, we may not need it. chop() removes
# newline chars.
#$AIX=1;

# Use the macros in here so that they can handle the
# platform differences.
# macro.pl should be sourced from cmvc, other people
# wrote and maintain it.
require "getvars";
require "macro.pl";
require "tpcdmacro.pl";

if ( $#ARGV != 0 )
{
    print "usage: recover name\n";
    print "where: name is sym, log or dat\n";
    exit;
}
else
{
    $name = $ARGV[0];
}

$dbname=$ENV{TPCD_QUAL_DBNAME};
$backupDir=$ENV{TPCD_BACKUP_DIR};

```

```

$mode=$ENV{TPCD_MODE};
$platform=$ENV{TPCD_PLATFORM};

if ( ( $mode eq "uni" ) || ( $mode eq "smp" ) )
{
    $all_ln="once";
    $all_pn="once";
    $once="once";
}
else
{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

if ( $name eq "dat" )
{
    print "performing restore database on each node, and
then roll forward ... \n"; }
system("sleep 10");
system("db2 rollforward database $dbname to end of
logs and stop" );
}
else
{
    print "usage: recover name\n";
    print "where: name is sym, log or dat\n";
}

print
"=====
\n";
print "recovery procedures for failure type $name
completed. \n";
print "you can proceed with part2 of the durability
tests. \n";
print
"=====
\n";

l;

runaci.pl
#!/bin/perl
#####
#####
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#####
#####

# runaci.pl: Run the tpcd acid tests. This is the main
# perl script.
# It is assumed you have a database named
# either tpcf or
# defined in TPCD_QUAL_DBNAME.
#
# change history:
# Feb 13, 1996 - Converted from ksh to perl and
# standardized for cross platform
#

# Set the platform so the conversion utilities will
# know. I'm not sure what
# the $OS is for, we may not need it. chop() removes
# newline chars.
#$AIX=1;

# jel add libbsd.a to linker libs to retrieve ftime
# I *think* it would be safer to specify libc.a
# as well but
# that gets brought in from some other export so
# leave it for now

```



```

#C_FLAGS="-ls -liconv -lm -lXm -lbsd -Dpascal=
-D_loadads= -Dfar= -DSQLUNIX -DSQLAIX -DLINT_ARGS
-DSQLZDEBUG -DSQLTOAIX";
#ENV{'C_FLAGS'} = $C_FLAGS;

print "STARTING runACI.pl\n";
# get the environment vars
require "getvars";

# Use the macros in here so that they can handle the
platform differences.
# macro.pl should be sourced from cmvc, other people
wrote and maintain it.
require "macro.pl";

# tpcmacro has commands for running db2 commands (eg,
dodb_conn)
require "tpcmacro.pl";

# if uni then only do the db commands once ...
otherwise per node
if ( ( $mode eq "uni" ) || ( $mode eq "smp" ) )
{
    $all_ln="once";
    $all_pn="once";
    $once="once";
}
else
{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

print "VARIABLES LOADED\n";

if ( $platform eq "nt" )
{
    print "library path set in nt_compile.bat\n";
}
else
{
    $ENV{"LIBPATH"}="/usr/lib/db2_05_00/lib:/home/audit
/sqlllib/lib:/usr/lib:/lib";
}

#
# The following setup is specific to the acid runs.
The setup.pl script
# builds the programs and binds to the db.
#
# Setup the tmp dir used by the runs
if ( ! -d $ENV{"TPCD_TMP_DIR"} )
{
    $src = mkdir($ENV{"TPCD_TMP_DIR"},0777);
    print("creating the temp dir, rc = $rc\n");
}

$dbname=$ENV{"TPCD_QUAL_DBNAME"};
print "DBNAME= $dbname\n";

# activate the database
&dodb_noconn( "db2 activate db $dbname" , $once );

# Check if there are summary Tables created
#print "The following Summary Tables exist:\n";
#&dodb_conn("$dbname",
#           #"db2 \"select name from sysibm.systables
where type='S'\",
#           #$once);

# Delete any existing stuff in tmp. The rm macro does
a -f by default.
&rm($ENV{"TPCD_TMP_DIR"}."${delim}*");

# if a compiler is available, and we are on NT, then
recompile
# the C files
if ( $platform eq "nt" )
{
    if ( $ENV{"TPCD_HAVECOMPILER"} eq "yes" )

```

```

{
    printf("compiling mainacid.c and acid.c
.....\n");
    system("nt_compile $dbname > nt_compile.out");
    printf("compiling tsec.c ..... \n");
    system("nt_tsec_compile > nt_tsec_compile.out");
}
else
{
    print(" ERROR>>>>>> you are on NT, and you will
need \n");
    print("          a compiler, or find
binaries.\n");
    print("          check nt_compiler.bat to
see\n");
}

print "\nPerforming initial setup...\n";
require 'setup.pl';

print "\nRunning atomicity tests...\n";
require 'atomicity.pl';

print "\nRunning consistency tests...\n";
require 'consistency.pl';

print "\nRunning isolation tests...\n";
require 'isolation.pl';

print "Cleaning up the temp directory... \n";

&rm("$ENV{"TPCD_TMP_DIR"}${delim}*");
print "runACI.pl is finished.\n";

```

setup.pl

```

#!/bin/perl
#####
#####
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#####
#####
#
# setup.pl: create the history table and compile all
programs.
#SAIX=1;

require "getvars";
require "macro.pl";

# set some environment vars for running rtest.
#chop( $TESTDIR='pwd' );
#if ( !defined $ENV{TESTDIR} )
#{
#   $ENV{TESTDIR} = "F:/tpcaudit/acid";
#}

print "creating history table...\n";
if ( system("db2 connect to
.$ENV{TPCD_QUAL_DBNAME}") )
{
    print "Database ".$ENV{TPCD_QUAL_DBNAME}." does not
exist. Aborting...\n";
    exit 1;
}
do 'history.pl';

#
# This should really be in a macro!
#
if ( $platform eq "nt" )
{

```

```

    $sep="&";
}
else
{
    $sep=" ";
}
if ( $platform ne "nt" )
{
    if ( $ENV{TPCD_HAVECOMPILER} eq "yes" )
    {
        print "compiling the programs...\n";
        system("make clean");
        system("make ");
    }
    else
    {
        print "rebinding programs...\n";
        system("db2 connect to ".$ENV{TPCD_QUAL_DBNAME});
        system("db2 bind acid.bnd ISOLATION RR");
        system("db2 connect reset");
    }
}
else
{
    print "on NT, the programs should have compiled
    succesfully by now\n";
}

# setup for the main() compile.
#$ENV{'C_OBJS'}="acid.o";
#$ENV{'C_FLAGS'}="-Dpascal= -DSQLUNIX -DSQLAIX
-DLINT_ARGS -Dfar= -D_loadds= -DSQLA_NOLINES -qflag=i:
i -qlanglvl=ansi";

1;

```

tpcdmacro.pl

```

#!/usr/bin/perl
#####
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#####
#####
# subroutine to execute and check return codes for db2
# commands that require a
# connection
sub dodb_conn
{
    local($dbname,$cmd,$all_nodes) = @_;
    local($ret) = 0;

    if ( $all_nodes eq "all_ln" )
    {
        if ( $platform eq "nt" ) {
            $ret=system("db2_all \"|| db2 connect to
            ${dbname} & ${cmd} & db2 connect reset & db2 terminate
            \" ");
        }
        elsif ( $platform eq "linux"){
            $ret = system("db2_all\'] db2 connect to
            ${dbname}; ${cmd}; db2 connect reset; db2 terminate \'
            ");
        }
        else {
            $ret=system("db2_all \']|] db2
            connect to ${dbname}; ${cmd}; db2 connect reset; db2
            terminate \' ");
        }
    }
    else
    {
        if ( $platform eq "nt" ) {
            open(FILE, ">dodb_conn.tmp.bat");

```

```

        print FILE "db2 connect to ${dbname} & ${cmd} &
        db2 connect reset & db2 terminate";
        close(FILE);
        $ret=system("dodb_conn.tmp");
        system("del dodb_conn.tmp.bat");
    }
    else {
        $ret=system("db2 connect to ${dbname}; ${cmd};
        db2 connect reset; db2 terminate ");
    }
}
return($ret);

# subroutine to execute and check return codes for db2
# commands that do not
# require a connection
sub dodb_noconn
{
    local($cmd,$all_nodes) = @_;
    local($ret) = 0;

    if ( $all_nodes eq "all_ln" )
    {
        if ( $platform eq "nt" ) {
            $ret=system("db2_all \"|| ${cmd} \" ");
        }
        elsif ( $platform eq "linux" ){
            $ret=system("db2_all \'] ${cmd} \' ");
        }
        else {
            $ret=system("db2_all \']|] ${cmd} \' ");
        }
    }
    else
    {
        if ( $platform eq "nt" ) {
            open(FILE, ">dodb_noconn.tmp.bat");
            print FILE "${cmd}";
            close(FILE);
            $ret=system("dodb_noconn.tmp");
            system("del dodb_noconn.tmp.bat");
        }
        else {
            $ret=system(" ${cmd} ");
        }
    }
}
return($ret);

# execute a file in db2
sub dodb2file
{
    local($dbname,$fname,$all_nodes) = @_;
    local($ret) = 0;

    if ( $all_nodes eq "all_ln" )
    {
        if ( $platform eq "nt" ) {
            $ret=system("db2_all \"|| db2 connect to
            ${dbname} & db2 $db2options -f $fname & db2 connect
            reset & db2 terminate \" ");
        }
        elsif ( $platform eq "linux" ){
            $ret=system("db2_all \'] db2 connect to
            ${dbname}; db2 $db2options -f $fname; db2 connect
            reset; db2 terminate \' ");
        }
        else {
            $ret=system("db2_all \']|] db2 connect to
            ${dbname}; db2 $db2options -f $fname; db2 connect
            reset; db2 terminate \' ");
        }
    }
    else
    {
        if ( $platform eq "nt" ) {
            open(FILE, ">dodb2file.tmp.bat");
            print FILE "db2 connect to ${dbname} & db2
            $db2options -f $fname & db2 connect reset & db2
            terminate";
            close(FILE);
            $ret=system("dodb2file.tmp");
            system("del dodb2file.tmp.bat");
        }
        else {

```

```

    $ret=system("db2 connect to ${dbname}; db2
$db2options -f $fname; db2 connect reset; db2
terminate ");
    }
}
return($ret);
}

sub outtime
{
    local($stmt) = @_;
    local($current_time) = 0;

    $current_time = `perl gettimestamp long`;
    print "$stmt at : $current_time\n ";
}
1;

```

watchdurab.pl

```

#!/bin/perl
#####
#####
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#####
#####
# usage watchdurab xxx
# where xxx = the type of failure (used for
# naming the output file)
# NOTE: once the failure has occurred, the
# durab.control file must be
# touched or created or this program will
# continue to run!
require 'getvars';
require 'macro.pl';
require 'tpcdmacro.pl';

#---- Initialize variables #
#timestampmon=`date +%y%m%d-3/28/07M%S`

# Set the dbname if one doesn't already exist.
#if ( !defined $ENV{TPCD_QUAL_DBNAME} )
#{
# $ENV{TPCD_QUAL_DBNAME} = "tpcdqual";
#}

if ( $#ARGV > -1 )
{
    $name = $ARGV[0];
}

#: ${TPCD_RUNNUMBER:? "TPCD_RUNNUMBER environment
variable not set"}
#: ${TPCD_RUN_DIR:? "TPCD_RUN_DIR environment variable
not set"}

#first cleanup the old "synchronization" fileif ( -f
"durab.control" )
{
    &rm("durab.control");
}

$curdate = `perl gettimestamp long`;
system("echo \"Started monitoring the streams (60
second interval) starting at : $curdate\" >
d${name}appl.ver");
# run this until the last file produced by the
throughput streams has
# been created. At this point all the update and
query streams are finished
$count = 0;
print "$count";
while ( ! -f "durab.control" )
{

```

```

    $timestamp = `perl gettimestamp long`;
    system("echo \"${timestamp}\" >> d${name}appl.ver");
    system("db2 list applications for database
$ENV{TPCD_QUAL_DBNAME} >> d${name}appl.ver");
    $timestamp = `perl gettimestamp long`;
    system("echo \"${timestamp}\" >> d${name}appl.ver");
    # sleep for 60 seconds before we do this again
    sleep(60);
    $count++;
    print "$count";
    if ( $count == 10 )
    {
        $timestamp = `perl gettimestamp long`;
        system("echo \"Completed monitoring the streams at
: $timestamp\" >> d${name}appl.ver");
        exit;
    }
}

$timestamp = `perl gettimestamp long`;
system("echo \"Completed monitoring the streams at :
$timestamp\" >> d${name}appl.ver");
1;

```

=====

Disk Configuration Details

Basic Assumptions:

- Segregate logs from other database objects
- Configure for 4 database partitions per physical node
- Use Solaris Volume Manager (SVM) for volume management

Disk Config per node:

- 2-way mirror SVM metadvice for logs
- 2-way mirror SVM metadvice for system tablespace
- 11-way RAID10 metadevices for each database partition
- SVM soft partitions to create containers for tablespaces

Sample Disk Configuration:

```
metainit d11 1 11 c0t2d0s0 clt2d0s0 c4t2d0s0 c5t2d0s0
c6t2d0s0 c7t2d0s0 c0t1d0s0 c4t7d0s0 clt0d0s0 c7t4d0s0
c6t1d0s0 -i 128k
metainit d12 1 11 c7t3d0s4 c6t3d0s4 c5t3d0s4 c4t3d0s4
clt3d0s4 c0t3d0s4 clt1d0s4 c5t7d0s4 c4t0d0s4 c6t4d0s4
c7t1d0s4 -i 128k

metainit d1 -m d11 d12 -r

# DATA_INDEX tablespace
metainit d100 -p d1 150g
# TEMP32K tablespace
metainit d101 -p d$i 510g

metainit d81 1 1 c0t0d0s0
metainit d82 1 1 c0t4d0s0
metainit d8 -m d81 d82

# System Tablespace
metainit d800 -p d8 445g

# LOGS
metainit d801 -p d8 5g
metainit d802 -p d8 5g
metainit d803 -p d8 5g
metainit d804 -p d8 5g
```

Appendix C. Query Text and Query Output

qryqual01

Start timestamp 09/28/07 10:36:14.073047

-- Query 01 - Var_0 Rev_01 - Pricing Summary Report Query

Tag: Q1 Stream: -1 Sequence number: 17

```
select
l_returnflag,
l_linestatus,
sum(l_quantity) as sum_qty,
sum(l_extendedprice) as sum_base_price,
sum(l_extendedprice * (1 - l_discount)) as
sum_disc_price,
sum(l_extendedprice * (1 - l_discount) * (1 + l_tax))
as sum_charge,
avg(l_quantity) as avg_qty,
avg(l_extendedprice) as avg_price,
avg(l_discount) as avg_disc,
count(*) as count_order
from
tpcd.lineitem
where
l_shipdate <= date ('1998-12-01') - 90 day
group by
l_returnflag,
l_linestatus
order by
l_returnflag,
l_linestatus
```

L_RETURNFLAG	L_LINESTATUS	SUM_QTY	SUM_BASE_PRICE	SUM_DISC_PRICE	SUM_CHARGE
AVG_QTY	AVG_PRICE	AVG_DISC	AVG_QTY	AVG_PRICE	AVG_DISC
COUNT_ORDER					

A	F		37734107.000		
56586554400.729		53758257134.869			
55909065222.828		25.522			
38273.130		0.050	1478493		
N	F		991417.000		
1487504710.380		1413082168.054			
1469649223.194		25.516			
38284.468		0.050	38854		
N	O		74476040.000		
111701729697.743		106118230307.606			
110367043872.499		25.502			
38249.118		0.050	2920374		
R	F		37719753.000		
56568041380.899		53741292684.604			
55889619119.832		25.506			
38250.855		0.050	1478870		

Number of rows retrieved is: 4

Stop timestamp 09/28/07 10:36:24.768082
Query Time = 10.7 secs

qryqual02

Start timestamp 09/28/07 10:30:15.445861

-- Query 02 - Var_0 Rev_02 - Minimum Cost Supplier Query

Tag: Q2 Stream: -1 Sequence number: 2

```
select
s_acctbal,
s_name,
n_name,
p_partkey,
p_mfgr,
s_address,
s_phone,
s_comment
from
tpcd.part,
tpcd.supplier,
tpcd.partsupp,
tpcd.nation,
tpcd.region
where
p_partkey = ps_partkey
and s_suppkey = ps_suppkey
and p_size = 15
and p_type like '%BRASS'
and s_nationkey = n_nationkey
and n_regionkey = r_regionkey
and r_name = 'EUROPE'
and ps_supplycost = (
select
min(ps_supplycost)
from
tpcd.partsupp,
tpcd.supplier,
tpcd.nation,
tpcd.region
where
p_partkey = ps_partkey
and s_suppkey = ps_suppkey
and s_nationkey = n_nationkey
and n_regionkey = r_regionkey
and r_name = 'EUROPE'
)
order by
s_acctbal desc,
n_name,
s_name,
p_partkey
fetch first 100 rows only
```

S_ACCTBAL	S_NAME	P_PARTKEY	P_MFGR	S_PHONE
9938.530	Supplier#000005359			
UNITED KINGDOM	185358	Manufacturer#4		
QKuYh,vZGiwu2FWEJoLDx04	33-429-790-			
6131	uriously regular requests hag			
9937.840	Supplier#000005969			
ROMANIA	108438	Manufacturer#1		
ANDENSOSmk,miq23Xfb5Rwt6dvUcvt6Qa	29-520-692-			
3537	efully express instructions. regular requests			
against the slyly fin				
9936.220	Supplier#000005250			
UNITED KINGDOM	249	Manufacturer#4		
B3rqp0xbSEim4Mpy2RH J	33-320-228-			
2957	etect about the furiously final accounts. slyly			
ironic pinto beans sleep inside the furiously				
9923.770	Supplier#000002324			
GERMANY	29821	Manufacturer#4		
y3OD9UyWStok	17-779-299-			
1839	ackages boost blithely. blithely regular			
deposits c				
9871.220	Supplier#000006373			
GERMANY	43868	Manufacturer#5		
J8fcXWsTqM	17-813-485-			
8637	etect blithely bold asymptotes. fluffily ironic			
platelets wake furiously; blit				
9870.780	Supplier#000001286			
GERMANY	81285	Manufacturer#2		
YKA,E2fjiVd7eUrzp2Ef8j1QxGo2DFnosaTEH	17-516-924-			
4574	regular accounts. furiously unusual courts above			
the fi				
9870.780	Supplier#000001286			

GERMANY 181285 Manufacturer#4
YKA,E2fjivd7eUrzp2Ef8j1QxGo2DFnosATEH 17-516-924-
4574 regular accounts. furiously unusual courts above
the fi 9852.520 Supplier#000008973

RUSSIA 18972 Manufacturer#2
t5L67YdBYH6o,Vz24jpdYQ9 32-188-594-
7038 rns wake final foxes. carefully unusual depende
9847.830 Supplier#000008097

RUSSIA 130557 Manufacturer#2
xMe977bpE69NzdWLoX 32-375-640-
3593 the special excuses. silent sentiments serve
carefully final ac 9847.570 Supplier#000006345

FRANCE 86344 Manufacturer#1
Vst3rzk3qG698u6ld8HhOByvrTcSTsvQldQDag 16-886-766-
7945 ges. slyly regular requests are. ruthless,
express excuses cajole blithely across the unu
9847.570 Supplier#000006345

FRANCE 173827 Manufacturer#2
Vst3rzk3qG698u6ld8HhOByvrTcSTsvQldQDag 16-886-766-
7945 ges. slyly regular requests are. ruthless,
express excuses cajole blithely across the unu
9836.930 Supplier#000007342

RUSSIA 4841 Manufacturer#4
JOLK7C1,7xrEZSSOw 32-399-414-
5385 blithely carefully bold theodolites. fur
9817.100 Supplier#000002352

RUSSIA 124815 Manufacturer#2
4LfoHUZjggjEbAKw TgdKcgOc4D4uCYw 32-551-831-
1437 wake carefully alongside of the carefully final
ex 9817.100 Supplier#000002352

RUSSIA 152351 Manufacturer#3
4LfoHUZjggjEbAKw TgdKcgOc4D4uCYw 32-551-831-
1437 wake carefully alongside of the carefully final
ex 9739.860 Supplier#000003384

FRANCE 138357 Manufacturer#2
o,Z3v4POifevE k9U1b 6JlucX,I 16-494-913-
5925 s after the furiously bold packages sleep
fluffily idly final requests: quickly final
9721.950 Supplier#000008757

UNITED KINGDOM 156241 Manufacturer#3
Atg6Gnm4dT2 33-821-407-
2995 eep furiously sauternes; quickl
9681.330 Supplier#000008406

RUSSIA 78405 Manufacturer#1
,qUuXcftU1 32-139-873-
8571 haggle slyly regular excuses. quic
9643.550 Supplier#000005148

ROMANIA 107617 Manufacturer#1
kT4ciVfslx9z4s79p Js825 29-252-617-
4850 final excuses. final ideas boost quickly
furiously speci 9624.820 Supplier#000001816

FRANCE 34306 Manufacturer#3
e7vab91vLJPWxxZnewmnDBpDmxYHrb 16-392-237-
6726 e packages are around the special ideas.
special, pending foxes us 9624.780 Supplier#000009658

ROMANIA 189657 Manufacturer#1
oE9uBgEfSS4opIcepXyAYM,x 29-748-876-
2014 ronic asymptotes wake bravely final
9612.940 Supplier#000003228

ROMANIA 120715 Manufacturer#2
KDdpNKN3cWu7ZSrbdp7AfSLxx,qWB 29-325-784-
8187 warhorses. quickly even deposits sublate
daringly ironic instructions. slyly blithe t
9612.940 Supplier#000003228

ROMANIA 198189 Manufacturer#4
KDdpNKN3cWu7ZSrbdp7AfSLxx,qWB 29-325-784-
8187 warhorses. quickly even deposits sublate
daringly ironic instructions. slyly blithe t
9571.830 Supplier#000004305

ROMANIA 179270 Manufacturer#2
qNHZ7WmCzygwMPRDO9Ps 29-973-481-
1831 kly carefully express asymptotes. furiou
9558.100 Supplier#000003532

UNITED KINGDOM 88515 Manufacturer#4
EOeuiiOn210VpTlGguuffDFfSbn1p0lhpxHp 33-152-301-
2164 foxes. quickly even excuses use. slyly special
foxes nag bl 9492.790 Supplier#000005975

GERMANY 25974 Manufacturer#5
S6mIcTx82z71V 17-992-579-
4839 arefully pending accounts. blithely regular
excuses boost carefully carefully ironic p
9461.050 Supplier#000002536

UNITED KINGDOM 20033 Manufacturer#1
8mmGbyzaU 7ZS2wJumTibypncu9pNkDc4FYA 33-556-973-
5522 . slyly regular deposits wake slyly. furiously
regular warthogs are. 9453.010 Supplier#000000802

ROMANIA 175767 Manufacturer#1
,6HYxb4uaHITmtMBj4Ak57Pd 29-342-882-
6463 gular frets. permanently special multipliers
believe blithely alongs 9408.650 Supplier#000007772

UNITED KINGDOM 117771 Manufacturer#4
AiC5YAH,gdu0i7 33-152-491-
1126 nag against the final requests. furiously
unusual packages cajole blit 9359.610 Supplier#000004856

ROMANIA 62349 Manufacturer#5
HYogcF3Jb yhl 29-334-870-
9731 y ironic theodolites. blithely sile
9357.450 Supplier#000006188

UNITED KINGDOM 138648 Manufacturer#1
g801,ssP8wpTk4Hm 33-583-607-
1633 ously always regular packages. fluffily even
accounts beneath the furiously final pack
9352.040 Supplier#000003439

GERMANY 170921 Manufacturer#4
qYPDgoiBGhCYxjgC 17-128-996-
4650 according to the carefully bold ideas
9312.970 Supplier#000007807

RUSSIA 90279 Manufacturer#5
oGYMPck9XHGB2PBfKRnHA 32-673-872-
5854 ecial packages among the pending, even requests
use regula 9312.970 Supplier#000007807

RUSSIA 100276 Manufacturer#5
oGYMPck9XHGB2PBfKRnHA 32-673-872-
5854 ecial packages among the pending, even requests
use regula 9280.270 Supplier#000007194

ROMANIA 47193 Manufacturer#3
zhRUQkBSrFYxIAXTfInj vyGRQjeK 29-318-454-
2133 o beans haggle after the furiously unusual
deposits. carefully silent dolphins cajole carefully
9274.800 Supplier#000008854

RUSSIA 76346 Manufacturer#3
1xhLoOUM7I3mZ1mKnerw OSqdbb4QbGa 32-524-148-
5221 y. courts do wake slyly. carefully ironic
platelets haggle above the slyly regular the
9249.350 Supplier#000003973

FRANCE 26466 Manufacturer#1
d18GdIsL6Wm2IsGXM,RZfljCsgZAOjNYVThTRP4 16-722-866-
1658 uests are furiously. regular tithes through the
regular, final accounts cajole furiously above the q
9249.350 Supplier#000003973

FRANCE 33972 Manufacturer#1
d18GdIsL6Wm2IsGXM,RZfljCsgZAOjNYVThTRP4 16-722-866-
1658 uests are furiously. regular tithes through the
regular, final accounts cajole furiously above the q
9208.700 Supplier#000007769

ROMANIA 40256 Manufacturer#5
rsimdze 5o9P Ht7xs 29-964-424-
9649 lites was quickly above the furiously ironic
requests. slyly even foxes against the blithely bold
9201.470 Supplier#000009690

UNITED KINGDOM 67183 Manufacturer#5
CB BnUTlmi5zdeEl7R7 33-121-267-
9529 e even, even foxes. blithely ironic packages
cajole regular packages. slyly final ide
9192.100 Supplier#000000115

UNITED KINGDOM 85098 Manufacturer#3
nJ 2t0f7Ve,wL1,6WzGBJLNBUCKlsv 33-597-248-
1220 es across the carefully express accounts boost
caref 9189.980 Supplier#000001226

GERMANY 21225 Manufacturer#4
qsLCqSvLyZfuXIpjz 17-725-903-
1381 deposits. blithely bold excuses about the slyly
bold forges wake 9128.970 Supplier#000004311

RUSSIA 146768 Manufacturer#5
I8IjnXd7NSJRS594RxsRR0 32-155-440-
7120 refully. blithely unusual asymptotes haggle
9104.830 Supplier#000008520

GERMANY 150974 Manufacturer#4

RgRVDgD0ER J9 b4lvR2,3 17-728-804-1793 ly about the blithely ironic depths. slyly final theodolites among the fluffily bold ideas print 9101.000 Supplier#000005791

ROMANIA 128254 Manufacturer#5 zub2zCV,jhHPPQqi,P2INAjElzI n66cOEOXFG 29-549-251-5384 ts. notornis detect blithely above the carefully bold requests. blithely even package 9094.570 Supplier#000004582

RUSSIA 39575 Manufacturer#1 WB0XkCSG3r,mnQ n,h9VIxj9ARHFvYKgmDf 32-587-577-1351 jole. regular accounts sleep blithely frets. final pinto beans play furiously past the 8996.870 Supplier#000004702

FRANCE 102191 Manufacturer#5 8XVcQK23akp 16-811-269-8946 ickly final packages along the express plat 8996.140 Supplier#000009814

ROMANIA 139813 Manufacturer#2 af005pg831PU4IDVmEylXZVqYZQzSDLYLAmR 29-995-571-8781 dependencies boost quickly across the furiously pending requests! unusual dolphins play sl 8968.420 Supplier#000010000

ROMANIA 119999 Manufacturer#5 atGLEusCiL4F PDBdv665XBjHpyCOB0i 29-578-432-2146 ly regular foxes boost slyly. quickly special waters boost carefully ironi 8936.820 Supplier#000007043

UNITED KINGDOM 109512 Manufacturer#1 FVajceZInZdbJE6Z9XsRUxrUEpiwHdROXi,1Rz 33-784-177-8208 efully regular courts. furiousl 8929.420 Supplier#000008770

FRANCE 173735 Manufacturer#4 R7cG26TtXrHAP9 Hckhfri 16-242-746-9248 cajole furiously unusual requests. quickly stealthy requests are. 8920.590 Supplier#000003967

ROMANIA 26460 Manufacturer#1 eHoAXe62SY9 29-194-731-3944 aters. express, pending instructions sleep. brave, r 8920.590 Supplier#000003967

ROMANIA 173966 Manufacturer#2 eHoAXe62SY9 29-194-731-3944 aters. express, pending instructions sleep. brave, r 8913.960 Supplier#000004603

UNITED KINGDOM 137063 Manufacturer#2 OUzlvMUr7n,utLxmPNeYksf3T24OXskxB5 33-789-255-7342 haggle slyly above the furiously regular pinto beans. even 8877.820 Supplier#000007967

FRANCE 167966 Manufacturer#5 A3pilBAR4nx6R,qrwFoRPU 16-442-147-9345 osly foxes. express, ironic requests im 8862.240 Supplier#000003323

ROMANIA 73322 Manufacturer#3 W9 lYcsC9FwBqk3ItL 29-736-951-3710 ly pending ideas sleep about the furiously unu 8841.590 Supplier#000005750

ROMANIA 100729 Manufacturer#5 Erx3lAgu0g62iaHF9x50uMH4EgeN9hEG 29-344-502-5481 gainst the pinto beans. fluffily unusual dependencies affix slyly even deposits. 8781.710 Supplier#000003121

ROMANIA 13120 Manufacturer#5 wNgTogx238ZYCamFb,50v,bj 4IbNFW9BvwlxP 29-707-291-5144 s wake quickly ironic ideas 8754.240 Supplier#000009407

UNITED KINGDOM 179406 Manufacturer#4 CHRcbkaWcf5B 33-903-970-9604 e ironic requests. carefully even foxes above the furious 8691.060 Supplier#000004429

UNITED KINGDOM 126892 Manufacturer#2 k,BQms5UhoAF1B2Asi,fLib 33-964-337-5038 efully express deposits kindle after the deposits. final 8655.990 Supplier#000006330

RUSSIA 193810 Manufacturer#2 UozlaEnR0ytKe2w6CeIEFWfn iO3S8Rae7Ou 32-561-198-3705 symptotes use about the express dolphins. requests use after the express platelets. final, ex 8638.360 Supplier#000002920

RUSSIA 75398 Manufacturer#1 Je2a8bszf3L 32-122-621-7549 ly quickly ironic requests. even requests without t 8638.360 Supplier#000002920

RUSSIA 170402 Manufacturer#3 Je2a8bszf3L 32-122-621-7549 ly quickly ironic requests. even requests without t 8607.690 Supplier#000006003

UNITED KINGDOM 76002 Manufacturer#2 EH9wADcEiuenM0NR08zDwMidw,52Y2RyILLEiA 33-416-807-5206 ar, pending accounts. pending depende 8569.520 Supplier#000005936

RUSSIA 5935 Manufacturer#5 jXaNz6vwnEWJ2ksLZJpjtgt0bY2a3AU 32-644-251-7916 . regular foxes nag carefully atop the regular, silent deposits. quickly regular packages 8564.120 Supplier#000000033

GERMANY 110032 Manufacturer#1 gfeKpYw3400L0SDyWXA6YalQmqlw6YB9f3R 17-138-897-9374 n sauternes along the regular asymptotes are regularly along the 8553.820 Supplier#000003979

ROMANIA 143978 Manufacturer#4 BfmVhCanCMY3jzpjUMy4CNWs9 HzpDQR7INJU 29-124-646-4897 ic requests wake against the blithely unusual accounts. fluffily r 8517.230 Supplier#000009529

RUSSIA 37025 Manufacturer#5 e44R8o7JAIS9iMcr 32-565-297-8775 ove the even courts. furiously special platelets 8517.230 Supplier#000009529

RUSSIA 59528 Manufacturer#2 e44R8o7JAIS9iMcr 32-565-297-8775 ove the even courts. furiously special platelets 8503.700 Supplier#000006830

RUSSIA 44325 Manufacturer#4 BC4WFCYRUZyaIghu 4S 32-147-878-5069 pades cajole. furious packages among the carefully express excuses boost furiously across th 8457.090 Supplier#000009456

UNITED KINGDOM 19455 Manufacturer#1 7SBhZs8gPlcJjT0Qf433YBk 33-858-440-4349 cing requests along the furiously unusual deposits promise among the furiously unus 8441.400 Supplier#000003817

FRANCE 141302 Manufacturer#2 hu3fz3xL78 16-339-356-5115 ely even ideas. ideas wake slyly furiously unusual instructions. pinto beans sleep ag 8432.890 Supplier#000003990

RUSSIA 191470 Manufacturer#1 wehBBplRQbfxAyDASS75msywmsKhrVdkrvNe6m 32-839-509-9301 ep furiously. packages should have to haggle slyly across the deposits. furiously regu 8431.400 Supplier#000002675

ROMANIA 5174 Manufacturer#1 HJFStOu9R5NGPOegKhgbzBdyvrG2yh8w 29-474-643-1443 ithely express pinto beans. blithely even foxes haggle. furiously regular theodol 8407.040 Supplier#000005406

RUSSIA 162889 Manufacturer#4 j7 gYF5RW8DC5UrjKC 32-626-152-4621 r the blithely regular packages. slyly ironic theodoli 8386.080 Supplier#000008518

FRANCE 36014 Manufacturer#3 2jqzqqAVe9crMVGP,n9nTsQXulNLTUYoJjEdcqWV 16-618-780-7481 blithely bold pains are carefully platelets. finally regular pinto beans sleep carefully special 8376.520 Supplier#000005306

UNITED KINGDOM 190267 Manufacturer#5 9t8Y8 QqSisoADPt6NLdk,TP5zyRx41oBULgoGe9 33-632-514-7931 ly final accounts sleep special, regular requests. furiously regular 8348.740 Supplier#000008851

FRANCE 66344 Manufacturer#4 nWxi7GwEbjhw1 16-796-240-2472 boldly final deposits. regular, even instructions detect slyly. fluffily unusual pinto bea 8338.580 Supplier#000007269

FRANCE 17268 Manufacturer#4 ZwhJswABUoiB04,3 16-267-277-4365 iously final accounts. even pinto beans cajole slyly regular 8328.460 Supplier#000001744

ROMANIA 69237 Manufacturer#5

oLo3fV64q2,FKHa3p,qHnS7Yzv,ps8 29-330-728-
 5873 ep carefully-- even, careful packages are slyly
 along t 8307.930 Supplier#000003142
 GERMANY 18139 Manufacturer#1
 dqblvV8dCNAorGlJ 17-595-447-
 6026 olites wake furiously regular decoys. final
 requests nod 8231.610 Supplier#000009558
 RUSSIA 192000 Manufacturer#2
 mcdgen,yTliJDHDS5fV 32-762-137-
 5858 foxes according to the furi
 8152.610 Supplier#000002731
 ROMANIA 15227 Manufacturer#4
 nluXJCuYltu 29-805-463-
 2030 special requests. even, regular warhorses affix
 among the final gr 8109.090 Supplier#000009186
 FRANCE 99185 Manufacturer#1
 wgfosrVPexl9pEXWywaqlBMDYYf 16-668-570-
 1402 tions haggle slyly about the sil
 8102.620 Supplier#000003347
 UNITED KINGDOM 18344 Manufacturer#5
 m CtXS2S16i 33-454-274-
 8532 egrate with the slyly bold instructions. special
 foxes haggle silently among the
 8046.070 Supplier#000008780
 FRANCE 191222 Manufacturer#3
 AczzuE0UK9osj ,Lx0Jmh 16-473-215-
 6395 onic platelets cajole after the regular
 instructions. permanently bold excuses
 8042.090 Supplier#000003245
 RUSSIA 135705 Manufacturer#4
 Dh8Ikg39onrbOL4DyTfGw8a9oKUX3d9Y 32-836-132-
 8872 osits. packages cajole slyly. furiously regular
 deposits cajole slyly. q
 8042.090 Supplier#000003245
 RUSSIA 150729 Manufacturer#1
 Dh8Ikg39onrbOL4DyTfGw8a9oKUX3d9Y 32-836-132-
 8872 osits. packages cajole slyly. furiously regular
 deposits cajole slyly. q
 7992.400 Supplier#000006108
 FRANCE 118574 Manufacturer#1
 8tBydnTDwUqfBfFV413 16-974-998-
 8937 ironic ideas? fluffily even instructions wake.
 blithel 7980.650 Supplier#000001288
 FRANCE 13784 Manufacturer#4
 zE,7HgVPrCn 16-646-464-
 8247 ully bold courts. escapades nag slyly. furiously
 fluffy theodo 7950.370 Supplier#000008101
 GERMANY 33094 Manufacturer#5
 kkYvL6IuvojJgTNG IKkaXQDYgx8ILohj 17-627-663-
 8014 arefully unusual requests x-ray above the
 quickly final deposits. 7937.930 Supplier#000009012
 ROMANIA 83995 Manufacturer#2
 iUiTziH,Ek3i4lwSgunXMgrcTzwdb 29-250-925-
 9690 to the blithely ironic deposits nag sly
 7914.450 Supplier#000001013
 RUSSIA 125988 Manufacturer#2
 riRcntps4KEDtYScjpMIWeYF6mNnR 32-194-698-
 3365 busily bold packages are dolphi
 7912.910 Supplier#000004211
 GERMANY 159180 Manufacturer#5
 2wQRVovHrm3,v03IKzfTd,1PYsFXQFFOG 17-266-947-
 7315 ay furiously regular platelets. cou
 7912.910 Supplier#000004211
 GERMANY 184210 Manufacturer#4
 2wQRVovHrm3,v03IKzfTd,1PYsFXQFFOG 17-266-947-
 7315 ay furiously regular platelets. cou
 7894.560 Supplier#000007981
 GERMANY 85472 Manufacturer#4
 NSJ96vMROAbeXP 17-963-404-
 3760 ic platelets affix after the furiously
 7887.080 Supplier#000009792
 GERMANY 164759 Manufacturer#3
 Y28ITVeYriT3kIGdV2K8fSZ V2UgT5H10tz 17-988-938-
 4296 cky around the carefully fluffy theodolites.
 slyly ironic pack 7871.500 Supplier#000007206
 RUSSIA 104695 Manufacturer#1
 3w fNCnrVmvJjE95sgWZzvW 32-432-452-
 7731 ironic requests. furiously final theodolites
 cajole. final, express packages sleep. quickly reg

7852.450 Supplier#000005864
 RUSSIA 8363 Manufacturer#4
 WCNfBPZeSxh3h,c 32-454-883-
 3821 usly unusual pinto beans. brave ideas sleep
 carefully quickly ironi 7850.660 Supplier#000001518
 UNITED KINGDOM 86501 Manufacturer#1
 ONda3YJiHKJOC 33-730-383-
 3892 ifts haggle fluffily pending pai
 7843.520 Supplier#000006683
 FRANCE 11680 Manufacturer#4
 2Z0JGkiv01Y00oCFwUGfviIbhzcDy 16-464-517-
 8943 express, final pinto beans x-ray slyly
 asymptotes. unusual, unusual

Number of rows retrieved is: 100

Stop timestamp 09/28/07 10:30:15.972013
 Query Time = 0.5 secs

gryqual03

Start timestamp 09/28/07 10:34:57.541872

-- Query 03 - Var_0 Rev_01 - Shipping Priority Query

Tag: Q3 Stream: -1 Sequence number: 11

```
select
l_orderkey,
sum(l_extendedprice * (1 - l_discount)) as revenue,
o_orderdate,
o_shippriority
from
tpcd.customer,
tpcd.orders,
tpcd.lineitem
where
c_mktsegment = 'BUILDING'
and c_custkey = o_custkey
and l_orderkey = o_orderkey
and o_orderdate < date ('1995-03-15')
and l_shipdate > date ('1995-03-15')
group by
l_orderkey,
o_orderdate,
o_shippriority
order by
revenue desc,
o_orderdate
fetch first 10 rows only
```

L_ORDERKEY	REVENUE	O_ORDERDATE
0	2456423	406181.011 1995-03-05
0	3459808	405838.699 1995-03-04
0	492164	390324.061 1995-02-19
0	1188320	384537.936 1995-03-09
0	2435712	378673.056 1995-02-26
0	4878020	378376.795 1995-03-12
0	5521732	375153.922 1995-03-13
0	2628192	373133.309 1995-02-22
0	993600	371407.459 1995-03-05
0	2300070	367371.145 1995-03-13

Number of rows retrieved is: 10

Stop timestamp 09/28/07 10:35:08.899802
Query Time = 11.4 secs
=====

qryqual04

Start timestamp 09/28/07 10:35:10.286130

-- Query 04 - Var_0 Rev_01 - Order Priority Checking Query

Tag: Q4 Stream: -1 Sequence number: 14

```
select
o_orderpriority,
count(*) as order_count
from
tpcd.orders
where
o_orderdate >= date ('1993-07-01')
and o_orderdate < date ('1993-07-01') + 3 month
and exists (
select
*
from
tpcd.lineitem
where
l_orderkey = o_orderkey
and l_commitdate < l_receiptdate
)
group by
o_orderpriority
order by
o_orderpriority
```

O_ORDERPRIORITY	ORDER_COUNT
1-URGENT	10594
2-HIGH	10476
3-MEDIUM	10410
4-NOT SPECIFIED	10556
5-LOW	10487

Number of rows retrieved is: 5

Stop timestamp 09/28/07 10:36:12.943880
Query Time = 62.7 secs
=====

qryqual05

Start timestamp 09/28/07 10:38:29.270426

-- Query 05 - Var_0 Rev_02 Local Supplier Volume Query

Tag: Q5 Stream: -1 Sequence number: 20

```
select
n_name,
sum(l_extendedprice * (1 - l_discount)) as revenue
from
tpcd.customer,
tpcd.orders,
tpcd.lineitem,
tpcd.supplier,
tpcd.nation,
tpcd.region
where
c_custkey = o_custkey
and o_orderkey = l_orderkey
and l_suppkey = s_suppkey
and c_nationkey = s_nationkey
and s_nationkey = n_nationkey
and n_regionkey = r_regionkey
and r_name = 'ASIA'
and o_orderdate >= date ('1994-01-01')
```

```
and o_orderdate < date ('1994-01-01') + 1 year
group by
n_name
order by
revenue desc
```

N_NAME	REVENUE
INDONESIA	55502041.170
VIETNAM	55295086.997
CHINA	53724494.257
INDIA	52035512.000
JAPAN	45410175.695

Number of rows retrieved is: 5

Stop timestamp 09/28/07 10:39:33.714519
Query Time = 64.4 secs
=====

qryqual06

Start timestamp 09/28/07 10:31:34.711041

-- Query 06 - Var_0 Rev_01 - Forecasting Revenue Change Query

Tag: Q6 Stream: -1 Sequence number: 5

```
select
sum(l_extendedprice * l_discount) as revenue
from
tpcd.lineitem
where
l_shipdate >= date ('1994-01-01')
and l_shipdate < date ('1994-01-01') + 1 year
and l_discount between .06 - 0.01 and .06 + 0.01
and l_quantity < 24
```

REVENUE
123141078.228

Number of rows retrieved is: 1

Stop timestamp 09/28/07 10:31:35.036127
Query Time = 0.3 secs
=====

qryqual07

Start timestamp 09/28/07 10:39:33.714519

-- Query 07 - Var_0 Rev_01 - Volume Shipping Query

Tag: Q7 Stream: -1 Sequence number: 21

```
select
supp_nation,
cust_nation,
l_year,
sum(volume) as revenue
from
(
select
n1.n_name as supp_nation,
n2.n_name as cust_nation,
year (l_shipdate) as l_year,
l_extendedprice * (1 - l_discount) as volume
from
tpcd.supplier,
tpcd.lineitem,
```

```

tpcd.orders,
tpcd.customer,
tpcd.nation n1,
tpcd.nation n2
where
s_suppkey = l_suppkey
and o_orderkey = l_orderkey
and c_custkey = o_custkey
and s_nationkey = n1.n_nationkey
and c_nationkey = n2.n_nationkey
and (
(n1.n_name = 'FRANCE' and n2.n_name = 'GERMANY')
or (n1.n_name = 'GERMANY' and n2.n_name = 'FRANCE')
)
and l_shipdate between date('1995-01-01') and
date('1996-12-31')
) as shipping
group by
supp_nation,
cust_nation,
l_year
order by
supp_nation,
cust_nation,
l_year

```

SUPP_NATION	REVENUE	CUST_NATION
FRANCE	54639732.734	GERMANY
FRANCE	54633083.308	GERMANY
GERMANY	52531746.670	FRANCE
GERMANY	52520549.022	FRANCE

Number of rows retrieved is: 4

Stop timestamp 09/28/07 10:39:37.747708
Query Time = 4.0 secs

qryqual08

Start timestamp 09/28/07 10:32:42.321508

```

-- Query 08 - Var_0 Rev_01 - National Market Share
Query

```

```

Tag: Q8      Stream: -1   Sequence number: 8

select
o_year,
sum(case
when nation = 'BRAZIL' then volume
else 0
end) / sum(volume) as mkt_share
from
(
select
year(o_orderdate) as o_year,
l_extendedprice * (1 - l_discount) as volume,
n2.n_name as nation
from
tpcd.part,
tpcd.supplier,
tpcd.lineitem,
tpcd.orders,
tpcd.customer,
tpcd.nation n1,
tpcd.nation n2,
tpcd.region
where
p_partkey = l_partkey
and s_suppkey = l_suppkey
and l_orderkey = o_orderkey
and o_custkey = c_custkey
and c_nationkey = n1.n_nationkey

```

```

and n1.n_regionkey = r_regionkey
and r_name = 'AMERICA'
and s_nationkey = n2.n_nationkey
and o_orderdate between date('1995-01-01') and date
('1996-12-31')
and p_type = 'ECONOMY ANODIZED STEEL'
) as all_nations
group by
o_year
order by
o_year

```

O_YEAR	MKT_SHARE
1995	0.034
1996	0.041

Number of rows retrieved is: 2

Stop timestamp 09/28/07 10:33:47.643079
Query Time = 65.3 secs

qryqual09

Start timestamp 09/28/07 10:30:15.972013

```

-- Query 09 - Var_0 Rev_01 - Product Type Profit
Measure Query

```

Tag: Q9 Stream: -1 Sequence number: 3

```

select
nation,
o_year,
sum(amount) as sum_profit
from
(
select
n_name as nation,
year(o_orderdate) as o_year,
l_extendedprice * (1 - l_discount) - ps_supplycost *
l_quantity as amount
from
tpcd.part,
tpcd.supplier,
tpcd.lineitem,
tpcd.partsupp,
tpcd.orders,
tpcd.nation
where
s_suppkey = l_suppkey
and ps_suppkey = l_suppkey
and ps_partkey = l_partkey
and p_partkey = l_partkey
and o_orderkey = l_orderkey
and s_nationkey = n_nationkey
and p_name like '%green%'
) as profit
group by
nation,
o_year
order by
nation,
o_year desc

```

NATION	O_YEAR	SUM_PROFIT
ALGERIA	1998	31342867.235
ALGERIA	1997	57138193.023
ALGERIA	1996	56140140.133
ALGERIA	1995	53051469.653
ALGERIA	1994	53867582.129
ALGERIA	1993	

54942718.132		44934648.643	
ALGERIA	1992	FRANCE	1998
54628034.713		32226407.839	
ARGENTINA	1998	FRANCE	1997
30211185.708		47121485.860	
ARGENTINA	1997	FRANCE	1996
50805741.752		47263135.496	
ARGENTINA	1996	FRANCE	1995
51923746.576		47275997.571	
ARGENTINA	1995	FRANCE	1994
49298625.767		47067209.331	
ARGENTINA	1994	FRANCE	1993
50835610.109		51163370.106	
ARGENTINA	1993	FRANCE	1992
51646079.178		47846235.331	
ARGENTINA	1992	GERMANY	1998
50410314.995		28624942.660	
BRAZIL	1998	GERMANY	1997
27217924.383		49309074.877	
BRAZIL	1997	GERMANY	1996
48378669.199		49918683.168	
BRAZIL	1996	GERMANY	1995
50482870.357		52650718.724	
BRAZIL	1995	GERMANY	1994
47623383.635		50346900.423	
BRAZIL	1994	GERMANY	1993
47840165.726		50991895.806	
BRAZIL	1993	GERMANY	1992
49054694.035		48274126.099	
BRAZIL	1992	INDIA	1998
48667639.084		29943144.354	
CANADA	1998	INDIA	1997
30379833.768		50665453.231	
CANADA	1997	INDIA	1996
50465052.311		50283092.291	
CANADA	1996	INDIA	1995
52560501.390		50006774.645	
CANADA	1995	INDIA	1994
52375332.809		48995190.756	
CANADA	1994	INDIA	1993
52600364.659		50286902.853	
CANADA	1993	INDIA	1992
52644504.074		50850329.402	
CANADA	1992	INDONESIA	1998
53932871.697		27672339.997	
CHINA	1998	INDONESIA	1997
31075466.165		50512145.726	
CHINA	1997	INDONESIA	1996
50551874.450		51653060.117	
CHINA	1996	INDONESIA	1995
51039293.875		51508779.594	
CHINA	1995	INDONESIA	1994
49287534.617		52817950.322	
CHINA	1994	INDONESIA	1993
50851090.067		47959994.955	
CHINA	1993	INDONESIA	1992
54229629.833		51776605.032	
CHINA	1992	IRAN	1998
52400529.372		29065736.238	
EGYPT	1998	IRAN	1997
29054433.386		50042063.054	
EGYPT	1997	IRAN	1996
50627611.452		50926653.188	
EGYPT	1996	IRAN	1995
49542212.845		51249667.649	
EGYPT	1995	IRAN	1994
48311550.321		50337085.865	
EGYPT	1994	IRAN	1993
49790644.736		51730763.490	
EGYPT	1993	IRAN	1992
48904292.969		49955856.563	
EGYPT	1992	IRAQ	1998
49434932.619		31624551.002	
ETHIOPIA	1998	IRAQ	1997
28040717.267		55121749.019	
ETHIOPIA	1997	IRAQ	1996
47455009.866		55897663.794	
ETHIOPIA	1996	IRAQ	1995
46491097.573		54815472.517	
ETHIOPIA	1995	IRAQ	1994
46804449.301		54408516.127	
ETHIOPIA	1994	IRAQ	1993
48516143.917		53633167.977	
ETHIOPIA	1993	IRAQ	1992
46551891.563		55891939.340	
ETHIOPIA	1992	JAPAN	1998

27934179.669		50365683.853	
JAPAN	1997	ROMANIA	1996
44517162.546		49598999.015	
JAPAN	1996	ROMANIA	1995
42545606.120		47537642.870	
JAPAN	1995	ROMANIA	1994
43749356.400		51455283.010	
JAPAN	1994	ROMANIA	1993
44840243.070		50407136.892	
JAPAN	1993	ROMANIA	1992
44660015.533		48185385.129	
JAPAN	1992	RUSSIA	1998
45410249.122		28322384.027	
JORDAN	1998	RUSSIA	1997
26901488.578		50106685.182	
JORDAN	1997	RUSSIA	1996
45471878.410		51753342.430	
JORDAN	1996	RUSSIA	1995
46794325.792		49215820.365	
JORDAN	1995	RUSSIA	1994
45178828.576		52205666.441	
JORDAN	1994	RUSSIA	1993
45333636.508		51860230.034	
JORDAN	1993	RUSSIA	1992
47971496.098		53251677.153	
JORDAN	1992	SAUDI ARABIA	1998
44717239.177		31541259.810	
KENYA	1998	SAUDI ARABIA	1997
28597614.337		52438750.808	
KENYA	1997	SAUDI ARABIA	1996
47949733.727		52543737.820	
KENYA	1996	SAUDI ARABIA	1995
46886924.623		52938696.533	
KENYA	1995	SAUDI ARABIA	1994
46072338.755		51389601.967	
KENYA	1994	SAUDI ARABIA	1993
45772061.171		52937508.882	
KENYA	1993	SAUDI ARABIA	1992
46308728.235		54843459.641	
KENYA	1992	UNITED KINGDOM	1998
47257780.841		28494874.004	
MOROCCO	1998	UNITED KINGDOM	1997
26732115.580		49381810.899	
MOROCCO	1997	UNITED KINGDOM	1996
45637304.250		51386853.960	
MOROCCO	1996	UNITED KINGDOM	1995
45558221.745		51509586.788	
MOROCCO	1995	UNITED KINGDOM	1994
47851318.887		48086499.712	
MOROCCO	1994	UNITED KINGDOM	1993
46272172.945		49166827.223	
MOROCCO	1993	UNITED KINGDOM	1992
46764326.182		49349122.082	
MOROCCO	1992	UNITED STATES	1998
48122783.583		25126238.946	
MOZAMBIQUE	1998	UNITED STATES	1997
30712392.011		50077306.419	
MOZAMBIQUE	1997	UNITED STATES	1996
50316528.762		48048649.470	
MOZAMBIQUE	1996	UNITED STATES	1995
51640320.251		48809032.423	
MOZAMBIQUE	1995	UNITED STATES	1994
50693774.506		49296747.183	
MOZAMBIQUE	1994	UNITED STATES	1993
49253277.626		48029946.801	
MOZAMBIQUE	1993	UNITED STATES	1992
49153016.537		48671944.498	
MOZAMBIQUE	1992	VIETNAM	1998
48247551.850		30442736.059	
PERU	1998	VIETNAM	1997
29326102.320		50309179.794	
PERU	1997	VIETNAM	1996
49753780.395		50488161.410	
PERU	1996	VIETNAM	1995
50935170.293		49658284.613	
PERU	1995	VIETNAM	1994
53309883.407		50596057.261	
PERU	1994	VIETNAM	1993
50643531.797		50953919.152	
PERU	1993	VIETNAM	1992
51584622.002		49613838.315	
PERU	1992		
47523899.055			
ROMANIA	1998		
30368667.400			
ROMANIA	1997		

Number of rows retrieved is: 175

Stop timestamp 09/28/07 10:31:32.538993
Query Time = 7.6 secs

=====
qryqual10
=====

Start timestamp 09/28/07 10:36:24.768082

-- Query 10 - Var_0 Rev_01 - Returned Item Reporting Query

Tag: Q10 Stream: -1 Sequence number: 18

```
select
c_custkey,
c_name,
sum(l_extendedprice * (1 - l_discount)) as revenue,
c_acctbal,
n_name,
c_address,
c_phone,
c_comment
from
tpcd.customer,
tpcd.orders,
tpcd.lineitem,
tpcd.nation
where
c_custkey = o_custkey
and l_orderkey = o_orderkey
and o_orderdate >= date ('1993-10-01')
and o_orderdate < date ('1993-10-01') + 3 month
and l_returnflag = 'R'
and c_nationkey = n_nationkey
group by
c_custkey,
c_name,
c_acctbal,
c_phone,
n_name,
c_address,
c_comment
order by
revenue desc
fetch first 20 rows only
```

C_CUSTKEY	C_NAME	N_NAME	REVENUE	C_PHONE
57040	Customer#000057040			
734235.246		632.870 JAPAN		
Eioyzjf4pp			22-895-641-	
3466	sits. slyly regular requests sleep alongside of the regular inst			
143347	Customer#000143347			
721002.695		2557.470 EGYPT		
laReFYv,Kw4			14-742-935-	
3718	ggle carefully enticing requests. final deposits use bold, bold pinto beans. ironic, idle re			
60838	Customer#000060838			
679127.308		2454.770 BRAZIL		
64EaJ5vMAHWJlBOxJklpNc2RjiWE			12-913-494-	
9813	need to boost against the slyly regular account			
101998	Customer#000101998			
637029.567		3790.890 UNITED KINGDOM		
01c9CILNtftOQYmZj			33-593-865-	
6378	ress foxes wake slyly after the bold excuses. ironic platelets are furiously carefully bold theodolites			
125341	Customer#000125341			
633508.086		4983.510 GERMANY		
S29ODD6bceU8QSuuEJznkNaK			17-582-695-	
5962	arefully even depths. blithely even excuses sleep furiously. foxes use except the dependencies. ca			
25501	Customer#000025501			

```
620269.785 7725.040 ETHIOPIA
W556MxuoiaYCCZamJI,Rn0B4ACUGdkQ8DZ 15-874-808-
6793 he pending instructions wake carefully at the
slyly beans. regular, final instructions along the
slyly fina
115831 Customer#000115831
596423.867 5098.100 FRANCE
rFeBbEEyk dl ne7zV5fDrmiqloK09wV7pxqCgIc 16-715-386-
3788 l somas sleep. furiously final deposits wake
blithely regular pinto b
84223 Customer#000084223
594998.024 528.650 UNITED KINGDOM
nAVZCs6BaWap rrM27N 2qBnzc5WBauxbA 33-442-824-
8191 slyly final deposits haggle regular, pending
dependencies. pending escapades wake
54289 Customer#000054289
585603.392 5583.020 IRAN
vXCxoCsU0Bad5JQI ,oobkZ 20-834-292-
4707 ely special foxes are quickly finally ironic p
39922 Customer#000039922
584878.113 7321.110 GERMANY
Zgy4s50l2GKN4pLDPBU8m342gIw6R 17-147-757-
8036 y final requests. furiously final foxes cajole
blithely special platelets. f
6226 Customer#000006226
576783.761 2230.090 UNITED KINGDOM
8gPu8,NPGkfyQQ0hcIYUGPIBwc,ybP5g, 33-657-701-
3391 ending platelets along the express deposits
cajole carefully final
922 Customer#000000922
576767.533 3869.250 GERMANY
Az9RFaut7NkPnc5zSD2PwHgVvr4jRzq 17-945-916-
9648 luffily fluffy deposits. packages c
147946 Customer#000147946
576455.132 2030.130 ALGERIA
iANyZHjghy7Ajah0pTrYyhJ 10-886-956-
3143 ithely ironic deposits haggle blithely ironic
requests. quickly regu
115640 Customer#000115640
569341.193 6436.100 ARGENTINA
Vtgfia9qI 7EpHgecU1X 11-411-543-
4901 ost slyly along the patterns; pinto be
73606 Customer#000073606
568656.858 1785.670 JAPAN
xuR0Tro5yChDfOCrjkd2ol 22-437-653-
6966 he furiously regular ideas. slowly
110246 Customer#000110246
566842.981 7763.350 VIETNAM
7KzflgX MDOq7sOkI 31-943-426-
9837 egular deposits serve blithely above the fl
142549 Customer#000142549
563537.237 5085.990 INDONESIA
ChqEoK43OysjdHbtKCp6dKqjNyvvi9 19-955-562-
2398 sleep pending courts. ironic deposits against
the carefully unusual platelets cajole carefully
express accounts.
146149 Customer#000146149
557254.986 1791.550 ROMANIA
s87fvzFQpU 29-744-164-
6487 of the slyly silent accounts. quickly final
accounts across the
52528 Customer#000052528
556397.351 551.790 ARGENTINA
NFztyTOR10UOJ 11-208-192-
3205 deposits hinder. blithely pending asymptotes
breach slyly regular re
23431 Customer#000023431
554269.536 3381.860 ROMANIA
HgiV0phqhaIa9aydNoIlb 29-915-458-
2654 nusual, even instructions: furiously stealthy n
```

Number of rows retrieved is: 20

Stop timestamp 09/28/07 10:37:27.110036
Query Time = 62.3 secs

=====
qryqual11
=====

Start timestamp 09/28/07 10:36:12.943880

-- Query 11 - Var_0 Rev_01 - Important Stock Identification Query

Tag: Q11 Stream: -1 Sequence number: 15

```
select
ps_partkey,
sum(ps_supplycost * ps_availqty) as value
from
tpcd.partsupp,
tpcd.supplier,
tpcd.nation
where
ps_suppkey = s_suppkey
and s_nationkey = n_nationkey
and n_name = 'GERMANY'
group by
ps_partkey having
sum(ps_supplycost * ps_availqty) > (
select
sum(ps_supplycost * ps_availqty) * 0.0001000000
from
tpcd.partsupp,
tpcd.supplier,
tpcd.nation
where
ps_suppkey = s_suppkey
and s_nationkey = n_nationkey
and n_name = 'GERMANY'
)
order by
value desc
```

PS_PARTKEY	VALUE
129760	17538456.860
166726	16503353.920
191287	16474801.970
161758	16101755.540
34452	15983844.720
139035	15907078.340
9403	15451755.620
154358	15212937.880
38823	15064802.860
85606	15053957.150
33354	14408297.400
154747	14407580.680
82865	14235489.780
76094	14094247.040
222	13937777.740
121271	13908336.000
55221	13716120.470
22819	13666434.280
76281	13646853.680
85298	13581154.930
85158	13554904.000
139684	13535538.720
31034	13498025.250
87305	13482847.040
10181	13445148.750
62323	13411824.300
26489	13377256.380
96493	13339057.830
56548	13329014.970
55576	13306843.350
159751	13306614.480
92406	13287414.500
182636	13223726.740
199969	13135288.210
62865	13001926.940
7284	12945298.190
197867	12944510.520
11562	12931575.510
75165	12916918.120
97175	12911283.500
140840	12896562.230
65241	12890600.460
166120	12876927.220
9035	12863828.700
144616	12853549.300
176723	12832309.740
170884	12792136.580
29790	12723300.330
95213	12555483.730
183873	12550533.050

171235	12476538.300
21533	12437821.320
17290	12432159.500
156397	12260623.500
122611	12222812.980
139155	12220319.250
146316	12215800.610
171381	12199734.520
198633	12078226.950
167417	12046637.620
59512	12043468.760
31688	12034893.640
159586	12001505.840
8993	11963814.300
120302	11857707.550
43536	11779340.520
9552	11776909.160
86223	11772205.080
53776	11758669.650
131285	11616953.740
91628	11611114.830
169644	11567959.720
182299	11567462.050
33107	11453818.760
104184	11436657.440
67027	11419127.140
176869	11371451.710
30885	11369674.790
54420	11345076.880
72240	11313951.050
178708	11294635.170
81298	11273686.130
158324	11243442.720
117095	11242535.240
176793	11237733.380
86091	11177793.790
116033	11145434.360
129058	11119112.200
193714	11104706.390
117195	11077217.960
49851	11043701.780
19791	11030662.620
75800	11012401.620
161562	10996371.690
10119	10980015.750
39185	10970042.560
47223	10950022.130
175594	10942923.050
111295	10893675.610
155446	10852764.570
156391	10839810.380
40884	10837234.190
83532	8009753.850
50166	8007137.890
181562	8006805.960
175165	8005319.760
62500	8005316.280
36342	8004333.400
128435	8004242.880
92516	8003836.800
30802	8003710.880
107418	8000430.300
46620	7999778.350
191803	7994734.150
106343	7993087.760
59362	7990397.460
8329	7990052.900
75133	7988244.000
179023	7986829.620
135899	7985726.640
5824	7985340.020
148579	7984889.560
95888	7984735.720
9791	7982699.790
170437	7982370.720
39782	7977858.240
20605	7977556.000
28682	7976960.000
42172	7973399.000
56137	7971405.400
64729	7970769.720
98643	7968603.730
153787	7967535.580
8932	7967222.190
20134	7965713.280

```

197635      7963507.580
80408       7963312.170
37728       7961875.680
26624       7961772.310
44736       7961144.100
29763       7960605.030
36147       7959463.680
146040      7957587.660
115469      7957485.140
142276      7956790.630
181280      7954037.350
115096      7953047.550
109650      7952258.730
93862       7951992.240
158325      7950728.300
55952       7950387.060
122397      7947106.270
28114       7946945.720
11966       7945197.480
47814       7944083.000
85096       7943691.060
51657       7943593.770
196680      7943578.890
13141       7942730.340
193327      7941036.250
152612      7940663.710
139680      7939242.360
31134       7938318.300
45636       7937240.850
56694       7936015.950
8114        7933921.880
71518       7932261.690
72922       7930400.640
146699      7929167.400
92387       7928972.670
186289      7928786.190
95952       7927972.780
196514      7927180.700
4403        7925729.040
2267        7925649.370
45924       7925047.680
11493       7916722.230
104478      7916253.600
166794      7913842.000
161995      7910874.270
23538       7909752.060
41093       7909579.920
112073      7908617.570
92814       7908262.500
88919       7907992.500
79753       7907933.880
108765      7905338.980
146530      7905336.600
71475       7903367.580
36289       7901946.500
61739       7900794.000
52338       7898638.080
194299      7898421.240
105235      7897829.940
77207       7897752.720
96712       7897575.270
10157       7897046.250
171154      7896814.500
79373       7896186.000
113808      7893353.880
27901       7892952.000
128820      7892882.720
25891       7890511.200
122819      7888881.020
154731      7888301.330
101674      7879324.600
51968       7879102.210
72073      7877736.110
5182        7874521.730

```

Start timestamp 09/28/07 10:39:37.747708

-- Query 12 - Var_0 Rev_02 - Shipping Modes and Order Priority Query

Tag: Q12 Stream: -1 Sequence number: 22

```

select
l_shipmode,
sum(case
when o_orderpriority = '1-URGENT'
or o_orderpriority = '2-HIGH'
then 1
else 0
end) as high_line_count,
sum(case
when o_orderpriority <> '1-URGENT'
and o_orderpriority <> '2-HIGH'
then 1
else 0
end) as low_line_count
from
tpcd.orders,
tpcd.lineitem
where
o_orderkey = l_orderkey
and l_shipmode in ('MAIL', 'SHIP')
and l_commitdate < l_receiptdate
and l_shipdate < l_commitdate
and l_receiptdate >= date ('1994-01-01')
and l_receiptdate < date ('1994-01-01') + 1 year
group by
l_shipmode
order by
l_shipmode

```

L_SHIPMODE	HIGH_LINE_COUNT	LOW_LINE_COUNT
MAIL	6202	9324
SHIP	6200	9262

Number of rows retrieved is: 2

Stop timestamp 09/28/07 10:39:40.791631
Query Time = 3.0 secs

qryqual13

Start timestamp 09/28/07 10:34:55.250082

-- Query 13 - Var_0 Rev_01 - Customer Distribution Query

Tag: Q13 Stream: -1 Sequence number: 10

```

select
c_count,
count(*) as custdist
from
(
select
c_custkey,
count(o_orderkey)
from
tpcd.customer left outer join tpcd.orders on
c_custkey = o_custkey
and o_comment not like '%special%requests%'
group by
c_custkey
) as c_orders (c_custkey, c_count)
group by
c_count
order by
custdist desc,
c_count desc

```

C_COUNT	CUSTDIST
---------	----------

Number of rows retrieved is: 1048

Stop timestamp 09/28/07 10:36:13.355787
Query Time = 0.4 secs

qryqual12

```

0      50005
9      6641
10     6532
11     6014
8      5937
12     5639
13     5024
19     4793
7      4687
17     4587
18     4529
20     4516
15     4505
14     4446
16     4273
21     4190
22     3623
6      3265
23     3225
24     2742
25     2086
5      1948
26     1612
27     1179
4      1007
28     893
29     593
3      415
30     376
31     226
32     148
2      134
33     75
34     50
35     37
1      17
36     14
38     5
37     5
40     4
41     2
39     1

```

Number of rows retrieved is: 42

Stop timestamp 09/28/07 10:34:57.541872
Query Time = 2.3 secs

qryqual14

Start timestamp 09/28/07 10:30:14.770581

--#SET ROWS_OUT -1 ROWS_FETCH -1

-- Query 14 - Var_0 Rev_01 - Promotion Effect Query

Tag: Q14 Stream: -1 Sequence number: 1

```

select
100.00 * sum(case
when p_type like 'PROMO%'
then l_extendedprice * (1 - l_discount)
else 0
end) / sum(l_extendedprice * (1 - l_discount)) as promo_revenue
from
tpcd.lineitem,
tpcd.part
where
l_partkey = p_partkey
and l_shipdate >= date ('1995-09-01')
and l_shipdate < date ('1995-09-01') + 1 month

```

PROMO_REVENUE

16.381

Number of rows retrieved is: 1

Stop timestamp 09/28/07 10:30:15.445861
Query Time = 0.7 secs

qryqual15

Start timestamp 09/28/07 10:36:13.355787

-- Query 15 - Var_a Rev_01 - Top Supplier Query

Tag: Q15a Stream: -1 Sequence number: 16

```

with revenue (supplier_no, total_revenue) as (
select
l_suppkey,
sum(l_extendedprice * (1-l_discount))
from
tpcd.lineitem
where
l_shipdate >= date ('1996-01-01')
and l_shipdate < date ('1996-01-01') + 3 month
group by
l_suppkey
)
select
s_suppkey,
s_name,
s_address,
s_phone,
total_revenue
from
tpcd.supplier,
revenue
where
s_suppkey = supplier_no
and total_revenue = (
select
max(total_revenue)
from
revenue
)
order by
s_suppkey

```

S_SUPPKEY	S_NAME	S_ADDRESS	S_PHONE	TOTAL_REVENUE
-----------	--------	-----------	---------	---------------

8449	Supplier#000008449	Wp34zim9qYFbVctdW	469-856-8873	1772627.209
------	--------------------	-------------------	--------------	-------------

Number of rows retrieved is: 1

Stop timestamp 09/28/07 10:36:14.073047
Query Time = 0.7 secs

qryqual16

Start timestamp 09/28/07 10:35:09.428342

-- Query 16 - Var_0 Rev_01 - Parts/Supplier Relationship Query

Tag: Q16 Stream: -1 Sequence number: 13

```

select
p_brand,
p_type,
p_size,
count(distinct ps_suppkey) as supplier_cnt
from
tpcd.partsupp,
tpcd.part
where
p_partkey = ps_partkey
and p_brand <> 'Brand#45'
and p_type not like 'MEDIUM POLISHED%'
and p_size in (49, 14, 23, 45, 19, 3, 36, 9)
and ps_suppkey not in (
select
s_suppkey
from
tpcd.supplier
where
s_comment like '%Customer%Complaints%'
)
group by
p_brand,
p_type,
p_size
order by
supplier_cnt desc,
p_brand,
p_type,
p_size

```

P_BRAND	P_TYPE	P_SIZE	SUPPLIER_CNT
Brand#41	MEDIUM BRUSHED TIN	3	28
Brand#54	STANDARD BRUSHED COPPER	14	27
Brand#11	STANDARD BRUSHED TIN	23	24
Brand#11	STANDARD BURNISHED BRASS	36	24
Brand#15	MEDIUM ANODIZED NICKEL	3	24
Brand#15	SMALL ANODIZED BRASS	45	24
Brand#15	SMALL BURNISHED NICKEL	19	24
Brand#21	MEDIUM ANODIZED COPPER	3	24
Brand#22	SMALL BRUSHED NICKEL	3	24
Brand#22	SMALL BURNISHED BRASS	19	24
Brand#25	MEDIUM BURNISHED COPPER	36	24
Brand#31	PROMO POLISHED COPPER	36	24
Brand#33	LARGE POLISHED TIN	23	24
Brand#33	PROMO POLISHED STEEL	14	24
Brand#35	PROMO BRUSHED NICKEL	14	24
Brand#41	ECONOMY BRUSHED STEEL	9	24
Brand#41	ECONOMY POLISHED TIN	19	24
Brand#41	LARGE PLATED COPPER	36	24
Brand#42	ECONOMY PLATED BRASS	3	24
Brand#42	STANDARD POLISHED TIN	49	24
Brand#43	PROMO BRUSHED TIN	3	24
Brand#43	SMALL ANODIZED COPPER	36	24
Brand#44	STANDARD POLISHED NICKEL	3	24
Brand#52	ECONOMY PLATED TIN	14	24
Brand#52	STANDARD BURNISHED NICKEL	3	24

24	Brand#53	MEDIUM ANODIZED STEEL	14
24	Brand#14	PROMO ANODIZED NICKEL	45
23	Brand#32	ECONOMY PLATED BRASS	9
23	Brand#52	SMALL ANODIZED COPPER	3
23	Brand#11	ECONOMY BRUSHED COPPER	45
20	Brand#11	ECONOMY PLATED BRASS	23
20	Brand#11	LARGE BRUSHED COPPER	49
20	Brand#11	LARGE POLISHED COPPER	49
20	Brand#12	STANDARD ANODIZED TIN	49
20	Brand#12	STANDARD PLATED BRASS	19
20	Brand#13	ECONOMY BRUSHED BRASS	9
20	Brand#13	ECONOMY BURNISHED STEEL	14
20	Brand#13	LARGE BURNISHED NICKEL	19
20	Brand#13	MEDIUM BURNISHED COPPER	36
20	Brand#13	SMALL BRUSHED TIN	45
20	Brand#13	STANDARD ANODIZED COPPER	3
20	Brand#13	STANDARD PLATED NICKEL	23
20	Brand#14	ECONOMY ANODIZED COPPER	14
20	Brand#14	ECONOMY PLATED TIN	36
20	Brand#14	ECONOMY POLISHED NICKEL	3
20	Brand#14	MEDIUM ANODIZED NICKEL	3
20	Brand#14	SMALL POLISHED TIN	14
20	Brand#15	MEDIUM ANODIZED COPPER	9
20	Brand#15	MEDIUM PLATED TIN	23
20	Brand#15	PROMO PLATED BRASS	14
20	Brand#15	SMALL ANODIZED COPPER	45
20	Brand#55	STANDARD BURNISHED STEEL	36
4	Brand#55	STANDARD BURNISHED STEEL	45
4	Brand#55	STANDARD BURNISHED TIN	9
4	Brand#55	STANDARD BURNISHED TIN	19
4	Brand#55	STANDARD BURNISHED TIN	36
4	Brand#55	STANDARD BURNISHED TIN	49
4	Brand#55	STANDARD PLATED BRASS	9
4	Brand#55	STANDARD PLATED BRASS	45
4	Brand#55	STANDARD PLATED BRASS	49
4	Brand#55	STANDARD PLATED COPPER	9
4	Brand#55	STANDARD PLATED COPPER	45
4	Brand#55	STANDARD PLATED NICKEL	3
4	Brand#55	STANDARD PLATED NICKEL	19
4	Brand#55	STANDARD PLATED NICKEL	45
4	Brand#55	STANDARD PLATED STEEL	14
4	Brand#55	STANDARD PLATED STEEL	23

```

Brand#55  STANDARD PLATED STEEL  49
4
Brand#55  STANDARD PLATED TIN    9
4
Brand#55  STANDARD PLATED TIN    14
4
Brand#55  STANDARD PLATED TIN    36
4
Brand#55  STANDARD POLISHED BRASS 3
4
Brand#55  STANDARD POLISHED BRASS 9
4
Brand#55  STANDARD POLISHED BRASS 23
4
Brand#55  STANDARD POLISHED COPPER 3
4
Brand#55  STANDARD POLISHED COPPER 23
4
Brand#55  STANDARD POLISHED COPPER 45
4
Brand#55  STANDARD POLISHED NICKEL 3
4
Brand#55  STANDARD POLISHED NICKEL 23
4
Brand#55  STANDARD POLISHED NICKEL 36
4
Brand#55  STANDARD POLISHED NICKEL 45
4
Brand#55  STANDARD POLISHED NICKEL 49
4
Brand#55  STANDARD POLISHED STEEL 14
4
Brand#55  STANDARD POLISHED STEEL 23
4
Brand#55  STANDARD POLISHED TIN    9
4
Brand#55  STANDARD POLISHED TIN    19
4
Brand#55  STANDARD POLISHED TIN    36
4
Brand#11  SMALL BRUSHED TIN          19
3
Brand#15  LARGE PLATED NICKEL      45
3
Brand#15  LARGE POLISHED NICKEL    9
3
Brand#21  PROMO BURNISHED STEEL    45
3
Brand#22  STANDARD PLATED STEEL        23
3
Brand#25  LARGE PLATED STEEL           19
3
Brand#32  STANDARD ANODIZED COPPER        23
3
Brand#33  SMALL ANODIZED BRASS           9
3
Brand#35  MEDIUM ANODIZED TIN            19
3
Brand#51  SMALL PLATED BRASS             23
3
Brand#52  MEDIUM BRUSHED BRASS          45
3
Brand#53  MEDIUM BRUSHED TIN            45
3
Brand#54  ECONOMY POLISHED BRASS         9
3
Brand#55  PROMO PLATED BRASS             19
3
Brand#55  STANDARD PLATED TIN            49
3

```

```

Number of rows retrieved is: 18314
-----

```

```

Stop timestamp 09/28/07 10:35:10.286130
Query Time = 0.9 secs

```

```

=====
qryqual17
=====

```

```

Start timestamp 09/28/07 10:31:35.036127
-----

```

```

-- Query 17 - Var_0 Rev_01 - Small-Quantity-Order Revenue Query

```

```

Tag: Q17 Stream: -1 Sequence number: 6

```

```

select
sum(l_extendedprice) / 7.0 as avg_yearly
from
tpcd.lineitem,
tpcd.part
where
p_partkey = l_partkey
and p_brand = 'Brand#23'
and p_container = 'MED BOX'
and l_quantity < (
select
0.2 * avg(l_quantity)
from
tpcd.lineitem
where
l_partkey = p_partkey
)

```

```

AVG_YEARLY
-----
348406.054

```

```

Number of rows retrieved is: 1
-----

```

```

Stop timestamp 09/28/07 10:32:37.154803
Query Time = 62.1 secs

```

```

=====
qryqual18
=====

```

```

Start timestamp 09/28/07 10:32:37.154803
-----

```

```

-- Query 18 - Var_0 Rev_01 - Large Volume Customer
Query

```

```

Tag: Q18 Stream: -1 Sequence number: 7

```

```

select
c_name,
c_custkey,
o_orderkey,
o_orderdate,
o_totalprice,
sum(l_quantity)
from
tpcd.customer,
tpcd.orders,
tpcd.lineitem
where
o_orderkey in (
select
l_orderkey
from
tpcd.lineitem
group by
l_orderkey having
sum(l_quantity) > 300
)
and c_custkey = o_custkey
and o_orderkey = l_orderkey
group by
c_name,
c_custkey,
o_orderkey,
o_orderdate,
o_totalprice
order by
o_totalprice desc,
o_orderdate
fetch first 100 rows only

```

C_NAME	O_ORDERDATE	O_TOTALPRICE	C_CUSTKEY	O_ORDERKEY		
Customer#000128120			128120		308.000	
4722021	1994-04-07		544089.090		Customer#000066098	66098
323.000					5007490	1992-08-07
Customer#000144617			144617		304.000	453436.160
3043270	1997-02-12		530604.440		Customer#000117076	117076
317.000					4290656	1997-02-05
Customer#000013940			13940		301.000	449545.850
2232932	1997-04-13		522720.610		Customer#000129379	129379
304.000					4720454	1997-06-07
Customer#000066790			66790		303.000	448665.790
2199712	1996-09-30		515531.820		Customer#000126865	126865
327.000					4702759	1994-11-07
Customer#000046435			46435		320.000	447606.650
4745607	1997-07-03		508047.990		Customer#000088876	88876
309.000					983201	1993-12-30
Customer#000015272			15272		304.000	446717.460
3883783	1993-07-28		500241.330		Customer#000036619	36619
302.000					4806726	1995-01-17
Customer#000146608			146608		328.000	446704.090
3342468	1994-06-12		499794.580		Customer#000141823	141823
303.000					2806245	1996-12-29
Customer#000096103			96103		310.000	446269.120
5984582	1992-03-16		494398.790		Customer#000053029	53029
312.000					2662214	1993-08-13
Customer#000024341			24341		302.000	446144.490
1474818	1992-11-15		491348.260		Customer#000018188	18188
302.000					3037414	1995-01-25
Customer#000137446			137446		308.000	443807.220
5489475	1997-05-23		487763.250		Customer#000066533	66533
311.000					29158	1995-10-21
Customer#000107590			107590		305.000	443576.500
4267751	1994-11-04		485141.380		Customer#000037729	37729
301.000					4134341	1995-06-29
Customer#000050008			50008		309.000	441082.970
2366755	1996-12-09		483891.260		Customer#000003566	3566
302.000					2329187	1998-01-04
Customer#000015619			15619		304.000	439803.360
3767271	1996-08-07		480083.960		Customer#000045538	45538
318.000					4527553	1994-05-22
Customer#000077260			77260		305.000	436275.310
1436544	1992-09-12		479499.430		Customer#000081581	81581
307.000					4739650	1995-11-04
Customer#000109379			109379		305.000	435405.900
5746311	1996-10-10		478064.110		Customer#000119989	119989
302.000					1544643	1997-09-20
Customer#000054602			54602		320.000	434568.250
5832321	1997-02-09		471220.080		Customer#000003680	3680
307.000					3861123	1998-07-03
Customer#000105995			105995		301.000	433525.970
2096705	1994-07-03		469692.580		Customer#000113131	113131
307.000					967334	1995-12-15
Customer#000148885			148885		301.000	432957.750
2942469	1992-05-31		469630.440		Customer#000141098	141098
313.000					565574	1995-09-24
Customer#000114586			114586		301.000	430986.690
551136	1993-05-19		469605.590		Customer#000093392	93392
308.000					5200102	1997-01-22
Customer#000105260			105260		304.000	425487.510
5296167	1996-09-06		469360.570		Customer#000015631	15631
303.000					1845057	1994-05-12
Customer#000147197			147197		302.000	419879.590
1263015	1997-02-02		467149.670		Customer#000112987	112987
320.000					4439686	1996-09-17
Customer#000064483			64483		305.000	418161.490
2745894	1996-07-04		466991.350		Customer#000012599	12599
304.000					4259524	1998-02-12
Customer#000136573			136573		304.000	415200.610
2761378	1996-05-31		461282.730		Customer#000105410	105410
301.000					4478371	1996-03-05
Customer#000016384			16384		302.000	412754.510
502886	1994-04-12		458378.920		Customer#000149842	149842
312.000					5156581	1994-05-30
Customer#000117919			117919		302.000	411329.350
2869152	1996-06-20		456815.920		Customer#000010129	10129
317.000					5849444	1994-03-21
Customer#000012251			12251		309.000	409129.850
735366	1993-11-24		455107.260		Customer#000069904	69904
309.000					1742403	1996-10-19
Customer#000120098			120098		305.000	408513.000
1971680	1995-06-14		453451.230		Customer#000017746	17746
					6882	1997-04-09
					303.000	408446.930
					Customer#000013072	13072
					1481925	1998-03-15
					301.000	399195.470
					Customer#000082441	82441

857959 1994-02-07 382579.740
305.000
Customer#000088703 88703
2995076 1994-01-30 363812.120
302.000

Number of rows retrieved is: 57

Stop timestamp 09/28/07 10:32:42.321508
Query Time = 5.2 secs

qryqual19

Start timestamp 09/28/07 10:37:27.110036

-- Query 19 - Var_0 Rev_01 - Discounted Revenue Query

Tag: Q19 Stream: -1 Sequence number: 19

```
select
sum(l_extendedprice* (1 - l_discount)) as revenue
from
tpcd.lineitem,
tpcd.part
where
(
p_partkey = l_partkey
and p_brand = 'Brand#12'
and p_container in ('SM CASE', 'SM BOX', 'SM PACK', 'SM PKG')
and l_quantity >= 1 and l_quantity <= 1 + 10
and p_size between 1 and 5
and l_shipmode in ('AIR', 'AIR REG')
and l_shipinstruct = 'DELIVER IN PERSON'
)
or
(
p_partkey = l_partkey
and p_brand = 'Brand#23'
and p_container in ('MED BAG', 'MED BOX', 'MED PKG', 'MED PACK')
and l_quantity >= 10 and l_quantity <= 10 + 10
and p_size between 1 and 10
and l_shipmode in ('AIR', 'AIR REG')
and l_shipinstruct = 'DELIVER IN PERSON'
)
or
(
p_partkey = l_partkey
and p_brand = 'Brand#34'
and p_container in ('LG CASE', 'LG BOX', 'LG PACK', 'LG PKG')
and l_quantity >= 20 and l_quantity <= 20 + 10
and p_size between 1 and 15
and l_shipmode in ('AIR', 'AIR REG')
and l_shipinstruct = 'DELIVER IN PERSON'
)
)
```

REVENUE

3083843.058

Number of rows retrieved is: 1

Stop timestamp 09/28/07 10:38:29.270426
Query Time = 62.2 secs

qryqual20

Start timestamp 09/28/07 10:31:32.538993

-- Query 20 - Var_0 Rev_01 - Potential Part Promotion Query

Tag: Q20 Stream: -1 Sequence number: 4

```
select
s_name,
s_address
from
tpcd.supplier,
tpcd.nation
where
s_suppkey in (
select
ps_suppkey
from
tpcd.partsupp
where
ps_partkey in (
select
p_partkey
from
tpcd.part
where
p_name like 'forest%'
)
and ps_availqty > (
select
0.5 * sum(l_quantity)
from
tpcd.lineitem
where
l_partkey = ps_partkey
and l_suppkey = ps_suppkey
and l_shipdate >= date ('1994-01-01')
and l_shipdate < date ('1994-01-01') + 1 year
)
)
and s_nationkey = n_nationkey
and n_name = 'CANADA'
order by
s_name
```

S_NAME	S_ADDRESS
Supplier#000000020	iybAE, RmTymrZVYaFZva2SH, j
Supplier#000000091	YV45D7TkfdQanOOZ7q9QxkyGUapU1oOWU6q3
Supplier#000000197	YC2Acon6kjY3zj3Fbxs2k4Vdf7X0cd2F
Supplier#000000226	83qOdu2EYRdPQAQhEtn GRZEd
Supplier#000000285	Br7elnntlyxrw6ImgpJ7YdhFDjuBf
Supplier#000000378	FfbhyCkWvcPrO81tp9
Supplier#000000402	i9Sw4DoyMhzhKXCH9By, AYSgmD
Supplier#000000530	0qwCMwobKY
OcmLyfRXlagA8ukENJv,	
Supplier#000000688	D
fw5ocppmZpYBBIPi718hCihLDZ5KhKX	
Supplier#000000710	f19YPvOyb
QoYwjKC, oPycpGfieBACwKJo	
Supplier#000000736	
l6i2nMwVuovfKnuVgaSGK2rDy65DlAFLegiL7	
Supplier#000000761	
zLSLe1QUj2XrvTTFnv7WAcYZGvvMTx882d4	
Supplier#000000884	bmhEShejaS
Supplier#000000887	urEaTejH5POADP2ARrf
Supplier#000000935	ij98czM
2KzWe7dDT0xB8sq0UfCdvrX	
Supplier#000000975	,AC e,tBpNwKb5xMUzeohx1Rn,
hdZJo73gFQF8y	
Supplier#000001263	rQWr6nf8ZhB2TAiIDIvo5Io
Supplier#000001399	LmrocNIMSyYOWuANx7
Supplier#000001446	lch9HMNU1R7a0LIybsUodVknk6
Supplier#000001454	TOpimgu2TVXI jhil93h,
Supplier#000001500	wDmF5xLxtQch9ctVu,
Supplier#000001602	uKNWIeafaM644
Supplier#000001626	UhxNRzUultFmp0
Supplier#000001682	pXTkGxrTQVyh1Rr
Supplier#000001699	Q9C4rfJ26oiJVpqqcVXeRI

Supplier#000001700	7hMlCoflY5zLFg	wTJ2gZnQA8P2oi99N6DT47ndHy, XKD2
Supplier#000001726	TeRY7TtTH24sEword7yAaSkjx8	Supplier#000004207
Supplier#000001730	Rc8e, lPybn r6zo0VJIEiD0UD	tF64pwiOM4IkWjN3mS, e06WuAjLx
vhk		Supplier#000004236
Supplier#000001746		dl, HPTJmGipxYsSqn9wmqkuWjst, mCeJ806T
qWsendlOekQGLaW4uq06uQaCm5lse8lirv7 hBRD		Supplier#000004246
Supplier#000001752	Fra7outx41THYJarThdOGiBk	Xha aXQF7u4qU3LsHD
Supplier#000001856		Supplier#000004278
jXcRgzYF0ah05iR8p6w5SbJLcUGyYiURPvFwUWM		Supplier#000004343
Supplier#000001931	FpJbMU2h6ZR2eBv8I9NIxP	Supplier#000004346
Supplier#000001939	Nrk, JA4bfReUs	Supplier#000004388
Supplier#000001990		Supplier#000004406
DSDJkCgBJzuPgIyuM, CUdLnsRliOxkkHezTCA		Ah0ZaLu6VwufPWUz, 7kbXgYZhauEaHqGIg
Supplier#000002020	jB6r1d7MxP6co	Supplier#000004430
Supplier#000002022	dwebGX7Id2pc25YvY33	yvSsKNSTL5HLXBET4lu0sPNLxKzAMK
Supplier#000002036	20ytTtVObjKUUI2WCB0A	Supplier#000004522
Supplier#000002204		xXtCKwsZDarxIBGdfzX2PgobGZsBg
uYmlr46C06udCqanj0KiRsoTQakZsEysSL		Supplier#000004527
Supplier#000002243	nSOEV3JeOU79	Supplier#000004542
Supplier#000002245		Supplier#000004574
hz2qWXWVjOyKhqPYMoEwz6zFkrTaDM		Supplier#000004655
Supplier#000002282		IsqWNq4kGaPowYL
ES2lK9dxoWl1lTzWCj7ekdlNwSwnv1Z 6mQ, BKn		Supplier#000004701
Supplier#000002303	nCoWfpB6Y0ymbgOht7lftklpkHl	Supplier#000004711
Supplier#000002373	RzHSxOTQmElCjxIBiVA52Z	vn6bu2zXlLl
JB58rJhPRylR		Supplier#000004987
Supplier#000002419	qydBQd14I5l5mVXA4fYY	Supplier#000005000
Supplier#000002481		ilbuzBX3NK
nLKHUon2Ml9TOA06znq9GEMcIlMO2		Supplier#000005100
Supplier#000002571	JZUugz04c iJFLrlGsz90 N, W	Supplier#000005192
lrVHNIReyq		Supplier#000005195
Supplier#000002585		Supplier#000005283
CsPoKpw2QuTY4AVlNkWuttneIa4SN		Supplier#000005300
Supplier#000002630	ZIQAvjNUY9KH5ive zm7k	Supplier#000005386
VlPidl7CCo21		Supplier#000005426
Supplier#000002719		sb4BK71ljQlXjPBYRPvO
4nnzQI2CbqREQUuIsXTBVUkaP4mNS3		Supplier#000005484
Supplier#000002721	HVdFAN2JHMqSpKm	qW7AFY, 3asPqiiAa1lMo22pCoN0BtPrKo
Supplier#000002730	lIFxR4fzm31C6, muzJw184z	Supplier#000005505
Supplier#000002775	yDclaDaBD4ihH	Supplier#000005506
Supplier#000002853	rTNAOIItXka	Supplier#000005516
Supplier#000002875	6JgM1	XsN99Ks9wEvcOHU6jRD2MeebQFf76mD8vovUy
9Qt6VmwL3Ltt1SRlKww0keLQ, RAza		Supplier#000005536
Supplier#000002934	m, trBENywsARwg3DhB	Nzo9tGkpgbHT, EZ4D, 77MYK14ahlC
Supplier#000002941	Naddba 8YTEKekZyP0	Supplier#000005605
Supplier#000002960		7Vj6Eil0mThqkM
KCPCEsRGG06vx8TygHh60nAYf9rStQt2T		Supplier#000005631
Supplier#000002980		14TVr j1zo2SJEYCDgppMwT1vwSqC
B9k9yVsaXvWktOSHezqHiAEp9id0SKzkz		Supplier#000005730
Supplier#000003062	LSQNgqYlXnOzz9zBCapy7HwOZQ	HvxkL8Jad41UpnSF2cg8H1
Supplier#000003087	ANwe8QsZ4rgj1HSqVz991eWQ	Supplier#000005736
Supplier#000003089	s5b VICZqMSZVa r	Supplier#000005737
g7LTdcg29GbTE7rI1x		Supplier#000005797
Supplier#000003095	HxON3jJhUi3zjt, r mTD	Uogv1SR
Supplier#000003201		Supplier#000005836
E87yws61, t0qNs4QW7UzExKiJnJDZwue		Supplier#000005875
Supplier#000003213	pxrRP4irQ1VoyfQ, dtF3	1K, sYiGzB94hSyHy9xvSZFbVQNCZe2LXZuGbs
Supplier#000003241	j06SU, LS903mwjAMOVIANEihb	Supplier#000005974
Supplier#000003275	9xO4nyJ2QJcX6vGf	REhR5jE, lLusQXvf54SwYySgsSSVFhu
Supplier#000003288		Supplier#000005989
EDdfNt7E5Uc, xLTupoIgyL4yY7uJh,		Supplier#000006059
Supplier#000003313		Supplier#000006065
El2I7we, 049SPrvomUm4hZwJoOhZkvLxLJXgVH		LuvXLRY6Kihlgv
Supplier#000003314		Supplier#000006070
jnisU8MzqO4iUB3zsPcrysMw3DDUojs4q7LD		Supplier#000006109
Supplier#000003380		Supplier#000006121
jPv0V, pszouuFT3YsAqlP, kxT3u, gTFIEbRt, x		S92ycWwEzYyW4GspCBJN1WMuHhoZ
Supplier#000003403	e3X2o, KCG9tsHji8A	Supplier#000006215
XXCxiF2hzWBw		j2iEbTsl, 5PwDgWZ7klyiISb7qtiiZlDIPEo
Supplier#000003421	Sh3dt9W5oeofFWovnFhrg,	Supplier#000006217
Supplier#000003441	zvFJlZs, oUuShHjpcX	Supplier#000006274
Supplier#000003590	sy79CMLxqb, Cbo	AqhCkNZsW51hHuwU
Supplier#000003607	lNqFHQYjwSAkf	Supplier#000006435
Supplier#000003625		Supplier#000006463
qY588W0Yk5iaUylRXtqNrEKrMAjBYHcKs		ADpLSszGV3RNWj
Supplier#000003656	eEYmmO2gmd	Supplier#000006493
JdfG32XtDgJV, db56		f, sNaB6Hm7r, fknDVTl63raJgAjZK
Supplier#000003782		Supplier#000006521
iVsPZg7bk06TqNMwi0LkBLURc1zmrg		Supplier#000006607
Supplier#000003918	meRvRCsJoAbfqd0Re4	Supplier#000006706
Supplier#000003941	Pmb05mQfBMS61807WKqZJ 9vyv	Ak4ga, ePulQZ6C3qkrqjosaX0gxvqS9vkbe
Supplier#000003994	W00LzP3NjK0	Supplier#000006761
Supplier#000004005	V723F1wCy2eA4OgIu8TjBtOVUHp	n4jhxGMqB5SprDlHhpLvwRWStOLlla
Supplier#000004033	ncsAhv9Je, kFXTNjfb2	Supplier#000006808
Supplier#000004140	0hL7DjYjchL	Supplier#000006858
Supplier#000004165		fnlINT885vBBhsWwTGiZ0o22thwGY16h GHJj21
		Supplier#000006872
		Supplier#000006949
		mLxYUJhsGcLtkE

```

,GFirNul83AvT
Supplier#000006985
PrUuiboQpy,OtgJ01Z4BxJQUyrw9c3I
Supplier#000007072      2tRyX9M1a
4Rcm57s779FLANG9jlpK
Supplier#000007098
G3j8g0KC4OcbAu20VoPHrXQWMCUdjg8wgCHOExu
Supplier#000007135      ls DoKV7V5ulfQy9V
Supplier#000007160
TqDGBULB3cTqIT6FKDvm9BS4e4v ,zwYiQPb
Supplier#000007169      tEc95D2moN9S84nd550,dlnW
Supplier#000007322      wr7dgte5q
MAjiY0uwmi3MyDkSMX1
Supplier#000007365      51xhROLvQMj05DndtZWt
Supplier#000007398      V8eE6oZ00OFNU,
Supplier#000007402      4UVv58erylrjmqSR5
Supplier#000007448      yhhpWiJi7EJ6Q5VCAq
Supplier#000007477      9m9j0wfhWzCvVHxkU,PpAxwSH0h
Supplier#000007509      q8,V6LwJRoHJjHcOuSG7aLTMg
Supplier#000007561      rMcFg2530VC
Supplier#000007789
rQ7cUcPrtudOyO3svNSkimqH6qrfWT2Sz
Supplier#000007801      69fi,Ulr6enUb
Supplier#000007818      yhhc2CQec Jrvc8zqBi83
Supplier#000007885
u3sicchh5ZpyTUpNlcJKNCaobIWgY
Supplier#000007918      r,v9mBQ6LoEYyjl
Supplier#000007926      ErzCF80K9Uy
Supplier#000007957      ELwniol4ssoUl dRyZIL
OK3Vtzb
Supplier#000007965      F7Un5lJ7p5hhj
Supplier#000007968
DsF9UlZ2Fo6HXN9aErvyglikHoD582HSGZpP
Supplier#000007998
LnASFBFYRFOo9d6d,asBvVq9Lo2P
Supplier#000008168      aOa82a8ZbKcnfDLX
Supplier#000008231      IK7eGw Yj90sTdpSP,vcqWxLB
Supplier#000008243      2AyePMkDqgmzVzjGTizXthFLo8h
EiudCMxOmIIG
Supplier#000008275      BlbNdfWg,gpXKQLLN
Supplier#000008323      75I18sZmASwm
POeherMdj9tmpyeQ,BfCXN5BIAb
Supplier#000008366
h778cEj14BuW90EKlvPTWq4iwASR6EBBXN7zeS8
Supplier#000008423
RqHknkAhR0DAR3Ix4Q1weMMn00hNe Kq
Supplier#000008480      4sSDA4ACReklNjEm5T6b
Supplier#000008532
Uc29q4,5xVdDOF87UZrxhr4xWS0ihEUXuh
Supplier#000008595      MH0iB73GQ3z UW3O DbCbqmc
Supplier#000008610
SgVgP90vP452sUNTgzL9zKwXHXAZv6tV
Supplier#000008705      aE,trRNdPx,4yinTD9O3DebDIP
Supplier#000008742      HmPlQEzKCPEcTUL14,kKq
Supplier#000008841      I 85Lulsekbg2xrSIzm0
Supplier#000008895
2cH4okfaLSZTTg8sKRbbJQxkmeFu2Esj
Supplier#000008967      2kwEHyMG
7FwozNimAUE6mH0hYtqYculJM
Supplier#000008972      w2vF6 D5YZO3visPXsqVfLADTK
Supplier#000009032      qK,trB6Sdy4Dz1BRUFNy
Supplier#000009147      rOAuryHxpZ9eOvx
Supplier#000009252      F7cZaPUHwhl ZKyj3xmAVWC1XdP
uelp5m,i
Supplier#000009278      RqYTzgxj93CLX 0mcYfCENOfd
Supplier#000009327      uoqMdf7e7Gj9dbQ53
Supplier#000009430      igRgmneFt
Supplier#000009567      r4Wfx4c3xsEAjcgJ7lHHZByornl
D9vrztXlv4
Supplier#000009601      51m637b0,Rw5DnHWFUvLacRx9
Supplier#000009709
rRnCbHYgDgl9PZYnyWKVYSUW0vKg
Supplier#000009753      wLhVEcRmd7PkJF4FBnGK7Z
Supplier#000009796      z,y4Idmr15DOvPUqYG
Supplier#000009799      4wNjXGa4OKW1
Supplier#000009811      E3iuyq7UnZxU7oPZIE2Gu6
Supplier#000009812
APFRMy3lCbgFga53n5t9DxzFPQgnjrGt32
Supplier#000009862      rJzweN58
Supplier#000009868      ROjGgx5gvtkmnUUoey7v
Supplier#000009869
ucLqxzrpbTRMewGSM29t0rNTM30glTu3Xgg3mKag
Supplier#000009899      7XdpAHRzrlt,UQFZE
Supplier#000009974
7wJ,J5DKcxSU4KplcQLpbcAvB5AsvKT

```

Number of rows retrieved is: 204

Stop timestamp 09/28/07 10:31:34.711041
Query Time = 2.2 secs

=====

qryqual21

=====

Start timestamp 09/28/07 10:33:47.643079

-- Query 21 - Var_0 Rev_01 - Suppliers Who Kept Orders
Waiting Query

Tag: Q21 Stream: -1 Sequence number: 9

```

select
s_name,
count(*) as numwait
from
tpcd.supplier,
tpcd.lineitem l1,
tpcd.orders,
tpcd.nation
where
s_suppkey = l1.l_suppkey
and o_orderkey = l1.l_orderkey
and o_orderstatus = 'F'
and l1.l_receiptdate > l1.l_commitdate
and exists (
select
*
from
tpcd.lineitem l2
where
l2.l_orderkey = l1.l_orderkey
and l2.l_suppkey <> l1.l_suppkey
)
and not exists (
select
*
from
tpcd.lineitem l3
where
l3.l_orderkey = l1.l_orderkey
and l3.l_suppkey <> l1.l_suppkey
and l3.l_receiptdate > l3.l_commitdate
)
and s_nationkey = n_nationkey
and n_name = 'SAUDI ARABIA'
group by
s_name
order by
numwait desc,
s_name
fetch first 100 rows only

```

S_NAME	NUMWAIT
Supplier#000002829	20
Supplier#000005808	18
Supplier#000000262	17
Supplier#000000496	17
Supplier#000002160	17
Supplier#000002301	17
Supplier#000002540	17
Supplier#000003063	17
Supplier#000005178	17
Supplier#000008331	17
Supplier#000002005	16
Supplier#000002095	16
Supplier#000005799	16
Supplier#000005842	16
Supplier#000006450	16
Supplier#000006939	16
Supplier#000009200	16
Supplier#000009727	16
Supplier#000000486	15
Supplier#000000565	15
Supplier#000001046	15

Supplier#000001047 15
 Supplier#000001161 15
 Supplier#000001336 15
 Supplier#000001435 15
 Supplier#000003075 15
 Supplier#000003335 15
 Supplier#000005649 15
 Supplier#000006027 15
 Supplier#000006795 15
 Supplier#000006800 15
 Supplier#000006824 15
 Supplier#000007131 15
 Supplier#000007382 15
 Supplier#000008913 15
 Supplier#000009787 15
 Supplier#000000633 14
 Supplier#000001960 14
 Supplier#000002323 14
 Supplier#000002490 14
 Supplier#000002993 14
 Supplier#000003101 14
 Supplier#000004489 14
 Supplier#000005435 14
 Supplier#000005583 14
 Supplier#000005774 14
 Supplier#000007579 14
 Supplier#000008180 14
 Supplier#000008695 14
 Supplier#000009224 14
 Supplier#000000357 13
 Supplier#000000436 13
 Supplier#000000610 13
 Supplier#000000788 13
 Supplier#000000889 13
 Supplier#000001062 13
 Supplier#000001498 13
 Supplier#000002056 13
 Supplier#000002312 13
 Supplier#000002344 13
 Supplier#000002596 13
 Supplier#000002615 13
 Supplier#000002978 13
 Supplier#000003048 13
 Supplier#000003234 13
 Supplier#000003727 13
 Supplier#000003806 13
 Supplier#000004472 13
 Supplier#000005236 13
 Supplier#000005906 13
 Supplier#000006241 13
 Supplier#000006326 13
 Supplier#000006384 13
 Supplier#000006394 13
 Supplier#000006624 13
 Supplier#000006629 13
 Supplier#000006682 13
 Supplier#000006737 13
 Supplier#000006825 13
 Supplier#000007021 13
 Supplier#000007417 13
 Supplier#000007497 13
 Supplier#000007602 13
 Supplier#000008134 13
 Supplier#000008234 13
 Supplier#000009435 13
 Supplier#000009436 13
 Supplier#000009564 13
 Supplier#000009896 13
 Supplier#000000379 12
 Supplier#000000673 12
 Supplier#000000762 12
 Supplier#000000811 12
 Supplier#000000821 12
 Supplier#000001337 12
 Supplier#000001916 12
 Supplier#000001925 12
 Supplier#000002039 12
 Supplier#000002357 12
 Supplier#000002483 12

Query Time = 67.6 secs

=====
gryqual22
 =====
 Start timestamp 09/28/07 10:35:08.899802

 -- Query 22 - Var_0 Rev_01 - Global Sales Opportunity Query

Tag: Q22 Stream: -1 Sequence number: 12

```

select
  cntrycode,
  count(*) as numcust,
  sum(c_acctbal) as totacctbal
from
  (
  select
    substr(c_phone, 1, 2) as cntrycode,
    c_acctbal
  from
    tpcd.customer
  where
    substr(c_phone, 1, 2) in
    ('13', '31', '23', '29', '30', '18', '17')
  and c_acctbal > (
  select
    avg(c_acctbal)
  from
    tpcd.customer
  where
    c_acctbal > 0.00
  and substr(c_phone, 1, 2) in
    ('13', '31', '23', '29', '30', '18', '17')
  )
  and not exists (
  select
    *
  from
    tpcd.orders
  where
    o_custkey = c_custkey
  )
  ) as custsale
group by
  cntrycode
order by
  cntrycode

```

CNTRYCODE	NUMCUST	TOTACCTBAL
13	888	6737713.990
17	861	6460573.720
18	964	7236687.400
23	892	6701457.950
29	948	7158866.630
30	909	6808436.130
31	922	6806670.180

Number of rows retrieved is: 7

 Stop timestamp 09/28/07 10:35:09.428342
 Query Time = 0.5 secs

Number of rows retrieved is: 100

 Stop timestamp 09/28/07 10:34:55.250082

Appendix D. Seed and Query Substitution Parameters

This Appendix contains Seed values and substitution parameters for each stream

seed values

```

=====
session 00 923011455
session 01 923011456
session 02 923011457
session 03 923011458
session 04 923011459
session 05 923011460
session 06 923011461
session 07 923011462
session 08 923011463
=====

```

stream substitution parameters

power stream seed = 923011455

```

-- TPC TPC-H Parameter Substitution (Version 2.6.0
build 1)
-- using 923011455 as a seed to the RNG
Q1 DELTA 73
Q2 SIZE 43
   TYPE TIN
   REGION MIDDLE EAST
Q3 SEGMENT HOUSEHOLD
   DATE 1995-03-31
Q4 DATE 1997-10-01
Q5 REGION AFRICA
   DATE 1996-01-01
Q6 DATE 1996-01-01
   DISCOUNT 0.02
   QUANTITY 25
Q7 NATION1 ARGENTINA
   NATION2 UNITED KINGDOM
Q8 NATION UNITED KINGDOM
   REGION EUROPE
   TYPE PROMO ANODIZED COPPER
Q9 COLOR slate
Q10 DATE 1994-02-01
Q11 NATION INDIA
   FRACTION 0.0000000333
Q12 SHIPMODE1 AIR
   SHIPMODE2 REG AIR
   DATE 1995-01-01
Q13 WORD1 special
   WORD2 accounts
Q14 DATE 1995-01-01
Q15 DATE 1993-01-01
Q16 BRAND Brand#31
   TYPE ECONOMY ANODIZED
   SIZE1 46
   SIZE2 42
   SIZE3 25
   SIZE4 5
   SIZE5 11
   SIZE6 4
   SIZE7 35
   SIZE8 15
Q17 BRAND Brand#14
   CONTAINER WRAP PACK
Q18 QUANTITY 314
Q19 BRAND1 Brand#54
   BRAND2 Brand#31
   BRAND3 Brand#44
   QUANTITY1 7
   QUANTITY2 16
   QUANTITY3 29
Q20 COLOUR powder
   DATE 1995-01-01
   NATION BRAZIL
Q21 NATION JAPAN

```

```

Q22 I1 13
     I2 29
     I3 11
     I4 27
     I5 17
     I6 28
     I7 18

```

throughput stream = 1 seed = 923011456

```

-- TPC TPC-H Parameter Substitution (Version 2.6.0
build 1)
-- using 923011456 as a seed to the RNG
Q1 DELTA 81
Q2 SIZE 31
   TYPE COPPER
   REGION ASIA
Q3 SEGMENT AUTOMOBILE
   DATE 1995-03-16
Q4 DATE 1995-07-01
Q5 REGION AMERICA
   DATE 1996-01-01
Q6 DATE 1996-01-01
   DISCOUNT 0.07
   QUANTITY 25
Q7 NATION1 CHINA
   NATION2 MOROCCO
Q8 NATION MOROCCO
   REGION AFRICA
   TYPE ECONOMY POLISHED COPPER
Q9 COLOR saddle
Q10 DATE 1994-12-01
Q11 NATION VIETNAM
   FRACTION 0.0000000333
Q12 SHIPMODE1 REG AIR
   SHIPMODE2 MAIL
   DATE 1996-01-01
Q13 WORD1 special
   WORD2 accounts
Q14 DATE 1996-01-01
Q15 DATE 1996-01-01
Q16 BRAND Brand#11
   TYPE STANDARD BURNISHED
   SIZE1 49
   SIZE2 39
   SIZE3 9
   SIZE4 38
   SIZE5 29
   SIZE6 6
   SIZE7 22
   SIZE8 28
Q17 BRAND Brand#11
   CONTAINER WRAP CAN
Q18 QUANTITY 312
Q19 BRAND1 Brand#51
   BRAND2 Brand#14
   BRAND3 Brand#44
   QUANTITY1 3
   QUANTITY2 17
   QUANTITY3 25
Q20 COLOUR chartreuse
   DATE 1993-01-01
   NATION MOZAMBIQUE
Q21 NATION EGYPT
Q22 I1 17
     I2 16
     I3 25
     I4 31
     I5 24
     I6 22
     I7 29

```

throughput stream = 2 seed = 923011457

```

-- TPC TPC-H Parameter Substitution (Version 2.6.0
build 1)
-- using 923011457 as a seed to the RNG
Q1 DELTA 89
Q2 SIZE 18
   TYPE BRASS
   REGION AFRICA
Q3 SEGMENT FURNITURE
   DATE 1995-03-02
Q4 DATE 1993-04-01
Q5 REGION ASIA
   DATE 1996-01-01

```


Q6 DATE 1996-01-01
 DISCOUNT 0.05
 QUANTITY 24
 Q7 NATION1 IRAN
 NATION2 GERMANY
 Q8 NATION GERMANY
 REGION EUROPE
 TYPE ECONOMY BURNISHED COPPER
 Q9 COLOR puff
 Q10 DATE 1993-09-01
 Q11 NATION INDONESIA
 FRACTION 0.0000000333
 Q12 SHIPMODE1 FOB
 SHIPMODE2 REG AIR
 DATE 1996-01-01
 Q13 WORD1 special
 WORD2 accounts
 Q14 DATE 1996-01-01
 Q15 DATE 1994-01-01
 Q16 BRAND Brand#51
 TYPE MEDIUM POLISHED
 SIZE1 3
 SIZE2 29
 SIZE3 44
 SIZE4 4
 SIZE5 12
 SIZE6 24
 SIZE7 13
 SIZE8 9
 Q17 BRAND Brand#13
 CONTAINER SM BOX
 Q18 QUANTITY 313
 Q19 BRAND1 Brand#13
 BRAND2 Brand#52
 BRAND3 Brand#43
 QUANTITY1 8
 QUANTITY2 18
 QUANTITY3 21
 Q20 COLOUR midnight
 DATE 1997-01-01
 NATION FRANCE
 Q21 NATION VIETNAM
 Q22 I1 16
 I2 20
 I3 18
 I4 19
 I5 11
 I6 17
 I7 27

throughput stream = 3 seed = 923011458
 -- TPC TPC-H Parameter Substitution (Version 2.6.0
 build 1)
 -- using 923011458 as a seed to the RNG
 Q1 DELTA 97
 Q2 SIZE 6
 TYPE NICKEL
 REGION ASIA
 Q3 SEGMENT MACHINERY
 DATE 1995-03-18
 Q4 DATE 1995-11-01
 Q5 REGION MIDDLE EAST
 DATE 1997-01-01
 Q6 DATE 1997-01-01
 DISCOUNT 0.02
 QUANTITY 25
 Q7 NATION1 BRAZIL
 NATION2 UNITED STATES
 Q8 NATION UNITED STATES
 REGION AMERICA
 TYPE LARGE BRUSHED COPPER
 Q9 COLOR papaya
 Q10 DATE 1994-06-01
 Q11 NATION RUSSIA
 FRACTION 0.0000000333
 Q12 SHIPMODE1 MAIL
 SHIPMODE2 AIR
 DATE 1996-01-01
 Q13 WORD1 special
 WORD2 accounts
 Q14 DATE 1996-01-01
 Q15 DATE 1996-01-01
 Q16 BRAND Brand#31
 TYPE ECONOMY BRUSHED
 SIZE1 15

SIZE2 38
 SIZE3 28
 SIZE4 3
 SIZE5 29
 SIZE6 44
 SIZE7 21
 SIZE8 24
 Q17 BRAND Brand#15
 CONTAINER SM PACK
 Q18 QUANTITY 315
 Q19 BRAND1 Brand#15
 BRAND2 Brand#35
 BRAND3 Brand#32
 QUANTITY1 3
 QUANTITY2 19
 QUANTITY3 28
 Q20 COLOUR white
 DATE 1995-01-01
 NATION VIETNAM
 Q21 NATION JORDAN
 Q22 I1 21
 I2 28
 I3 17
 I4 15
 I5 32
 I6 29
 I7 14

throughput stream = 4 seed = 923011459
 -- TPC TPC-H Parameter Substitution (Version 2.6.0
 build 1)
 -- using 923011459 as a seed to the RNG
 Q1 DELTA 105
 Q2 SIZE 44
 TYPE TIN
 REGION AFRICA
 Q3 SEGMENT FURNITURE
 DATE 1995-03-04
 Q4 DATE 1993-08-01
 Q5 REGION AFRICA
 DATE 1997-01-01
 Q6 DATE 1997-01-01
 DISCOUNT 0.08
 QUANTITY 25
 Q7 NATION1 ROMANIA
 NATION2 MOZAMBIQUE
 Q8 NATION MOZAMBIQUE
 REGION AFRICA
 TYPE LARGE PLATED COPPER
 Q9 COLOR navajo
 Q10 DATE 1993-03-01
 Q11 NATION IRAN
 FRACTION 0.0000000333
 Q12 SHIPMODE1 TRUCK
 SHIPMODE2 AIR
 DATE 1996-01-01
 Q13 WORD1 special
 WORD2 deposits
 Q14 DATE 1996-01-01
 Q15 DATE 1994-01-01
 Q16 BRAND Brand#21
 TYPE SMALL BURNISHED
 SIZE1 9
 SIZE2 20
 SIZE3 15
 SIZE4 23
 SIZE5 26
 SIZE6 1
 SIZE7 40
 SIZE8 37
 Q17 BRAND Brand#12
 CONTAINER SM CAN
 Q18 QUANTITY 312
 Q19 BRAND1 Brand#12
 BRAND2 Brand#23
 BRAND3 Brand#31
 QUANTITY1 8
 QUANTITY2 20
 QUANTITY3 25
 Q20 COLOUR hot
 DATE 1994-01-01
 NATION IRAQ
 Q21 NATION ETHIOPIA
 Q22 I1 21
 I2 15

I3	14
I4	19
I5	34
I6	13
I7	30

throughput stream = 5 seed = 923011460

-- TPC TPC-H Parameter Substitution (Version 2.6.0 build 1)

-- using 923011460 as a seed to the RNG

Q1	DELTA	113
Q2	SIZE	32
	TYPE	COPPER
	REGION	EUROPE
Q3	SEGMENT	MACHINERY
	DATE	1995-03-20
Q4	DATE	1996-03-01
Q5	REGION	AMERICA
	DATE	1997-01-01
Q6	DATE	1997-01-01
	DISCOUNT	0.05
	QUANTITY	24
Q7	NATION1	IRAQ
	NATION2	INDIA
Q8	NATION	INDIA
	REGION	ASIA
	TYPE	LARGE BURNISHED TIN
Q9	COLOR	medium
Q10	DATE	1993-12-01
Q11	NATION	UNITED KINGDOM
	FRACTION	0.0000000333
Q12	SHIPMODE1	RAIL
	SHIPMODE2	AIR
	DATE	1997-01-01
Q13	WORD1	special
	WORD2	deposits
Q14	DATE	1997-01-01
Q15	DATE	1997-01-01
Q16	BRAND	Brand#51
	TYPE	LARGE PLATED
	SIZE1	38
	SIZE2	5
	SIZE3	47
	SIZE4	36
	SIZE5	19
	SIZE6	9
	SIZE7	20
	SIZE8	1
Q17	BRAND	Brand#13
	CONTAINER	LG BOX
Q18	QUANTITY	314
Q19	BRAND1	Brand#25
	BRAND2	Brand#51
	BRAND3	Brand#31
	QUANTITY1	4
	QUANTITY2	10
	QUANTITY3	21
Q20	COLOUR	salmon
	DATE	1997-01-01
	NATION	ALGERIA
Q21	NATION	UNITED KINGDOM
Q22	I1	12
	I2	20
	I3	21
	I4	27
	I5	24
	I6	29
	I7	28

throughput stream = 6 seed = 923011461

-- TPC TPC-H Parameter Substitution (Version 2.6.0 build 1)

-- using 923011461 as a seed to the RNG

Q1	DELTA	60
Q2	SIZE	19
	TYPE	STEEL
	REGION	AFRICA
Q3	SEGMENT	BUILDING
	DATE	1995-03-06
Q4	DATE	1993-12-01
Q5	REGION	ASIA
	DATE	1997-01-01
Q6	DATE	1997-01-01
	DISCOUNT	0.03

	QUANTITY	24
Q7	NATION1	CANADA
	NATION2	ALGERIA
Q8	NATION	ALGERIA
	REGION	AFRICA
	TYPE	MEDIUM BRUSHED TIN
Q9	COLOR	lemon
Q10	DATE	1994-10-01
Q11	NATION	IRAQ
	FRACTION	0.0000000333
Q12	SHIPMODE1	AIR
	SHIPMODE2	SHIP
	DATE	1994-01-01
Q13	WORD1	special
	WORD2	deposits
Q14	DATE	1997-01-01
Q15	DATE	1994-01-01
Q16	BRAND	Brand#31
	TYPE	PROMO BRUSHED
	SIZE1	27
	SIZE2	50
	SIZE3	31
	SIZE4	3
	SIZE5	19
	SIZE6	43
	SIZE7	45
	SIZE8	15
Q17	BRAND	Brand#15
	CONTAINER	LG PACK
Q18	QUANTITY	315
Q19	BRAND1	Brand#22
	BRAND2	Brand#44
	BRAND3	Brand#25
	QUANTITY1	9
	QUANTITY2	11
	QUANTITY3	28
Q20	COLOUR	dark
	DATE	1996-01-01
	NATION	MOROCCO
Q21	NATION	MOROCCO
Q22	I1	33
	I2	19
	I3	31
	I4	26
	I5	15
	I6	22
	I7	12

throughput stream = 7 seed = 923011462

-- TPC TPC-H Parameter Substitution (Version 2.6.0 build 1)

-- using 923011462 as a seed to the RNG

Q1	DELTA	68
Q2	SIZE	7
	TYPE	NICKEL
	REGION	EUROPE
Q3	SEGMENT	MACHINERY
	DATE	1995-03-22
Q4	DATE	1996-07-01
Q5	REGION	EUROPE
	DATE	1997-01-01
Q6	DATE	1997-01-01
	DISCOUNT	0.08
	QUANTITY	25
Q7	NATION1	SAUDI ARABIA
	NATION2	PERU
Q8	NATION	PERU
	REGION	AMERICA
	TYPE	MEDIUM PLATED TIN
Q9	COLOR	indian
Q10	DATE	1993-07-01
Q11	NATION	UNITED STATES
	FRACTION	0.0000000333
Q12	SHIPMODE1	SHIP
	SHIPMODE2	AIR
	DATE	1997-01-01
Q13	WORD1	pending
	WORD2	deposits
Q14	DATE	1997-01-01
Q15	DATE	1997-01-01
Q16	BRAND	Brand#21
	TYPE	MEDIUM ANODIZED
	SIZE1	19
	SIZE2	33
	SIZE3	18

	SIZE4	11	I5	22
	SIZE5	27	I6	16
	SIZE6	8	I7	25
	SIZE7	21		
	SIZE8	14		
Q17	BRAND	Brand#12		
	CONTAINER	LG DRUM		
Q18	QUANTITY	313		
Q19	BRAND1	Brand#24		
	BRAND2	Brand#22		
	BRAND3	Brand#24		
	QUANTITY1	4		
	QUANTITY2	12		
	QUANTITY3	24		
Q20	COLOUR	orchid		
	DATE	1994-01-01		
	NATION	ETHIOPIA		
Q21	NATION	GERMANY		
Q22	I1	15		
	I2	30		
	I3	14		
	I4	19		
	I5	29		
	I6	32		
	I7	23		

throughput stream = 8 seed = 923011463

-- TPC TPC-H Parameter Substitution (Version 2.6.0
build 1)

-- using 923011463 as a seed to the RNG

Q1	DELTA	76
Q2	SIZE	45
	TYPE	TIN
	REGION	AMERICA
Q3	SEGMENT	BUILDING
	DATE	1995-03-08
Q4	DATE	1994-04-01
Q5	REGION	MIDDLE EAST
	DATE	1993-01-01
Q6	DATE	1993-01-01
	DISCOUNT	0.05
	QUANTITY	24
Q7	NATION1	JAPAN
	NATION2	INDONESIA
Q8	NATION	INDONESIA
	REGION	ASIA
	TYPE	MEDIUM ANODIZED TIN
Q9	COLOR	ghost
Q10	DATE	1994-04-01
Q11	NATION	JAPAN
	FRACTION	0.000000333
Q12	SHIPMODE1	FOB
	SHIPMODE2	RAIL
	DATE	1997-01-01
Q13	WORD1	pending
	WORD2	deposits
Q14	DATE	1997-01-01
Q15	DATE	1995-01-01
Q16	BRAND	Brand#51
	TYPE	ECONOMY PLATED
	SIZE1	23
	SIZE2	4
	SIZE3	10
	SIZE4	2
	SIZE5	18
	SIZE6	20
	SIZE7	45
	SIZE8	13
Q17	BRAND	Brand#14
	CONTAINER	MED BOX
Q18	QUANTITY	314
Q19	BRAND1	Brand#31
	BRAND2	Brand#54
	BRAND3	Brand#23
	QUANTITY1	9
	QUANTITY2	13
	QUANTITY3	20
Q20	COLOUR	black
	DATE	1997-01-01
	NATION	ROMANIA
Q21	NATION	UNITED STATES
Q22	I1	29
	I2	11
	I3	17
	I4	14

Appendix E. Implementation-Specific Layer/Driver Code

auditTest.sh

```
#!/bin/ksh
setupDir
db2start
buildtpcd > buildtpcd.out
runpower UF > runpower.1.out
runthroughput UF > runthroughput.1.out
setupRun
runpower UF > runpower.2.out
runthroughput UF > runthroughput.2.out
```

runpower

```
: # -*-Perl-*-
#####
#####
## Licensed Materials - Property of IBM
##
## Governed under the terms of the International
## License Agreement for Non-Warranted Sample Code.
##
## (C) COPYRIGHT International Business Machines Corp.
## 1990 - 2005
## All Rights Reserved.
##
## US Government Users Restricted Rights - Use,
## duplication or
## disclosure restricted by GSA ADP Schedule Contract
## with IBM Corp.
#####
#####
eval 'exec perl5 -S $0 ${1+"$@"}' # Horrible kludge to
convert this
if 0; # into a "portable"
perl script

# usage runpower [UF]
# where UF is the optional parameter that says to run
the power test
# with the update functions. By default, the update
functions are not
# run

push(@INC, split(':', $ENV{'PATH'}));

# Get TPC-D specific environment variables
require 'getvars';

# Use the macros in here so that they can handle the
platform differences.
# macro.pl should be sourced from cmvc, other people
wrote and maintain it.
require "macro.pl";
require "tpcdmacro.pl";

# Make output unbuffered.
select(STDOUT);
$| = 1 ;

if (@ARGV > 0)
{
    $runUF=$ARGV[0];
}
else
{
    $runUF="no";
}

if (length($ENV{"TPCD_AUDIT_DIR"}) <= 0)
{
    die "TPCD_AUDIT_DIR environment variable not set\n";
}
if (length($ENV{"TPCD_RUN_DIR"}) <= 0)
{
```

```
    die "TPCD_RUN_DIR environment variable not set\n";
}
if (length($ENV{"TPCD_DBNAME"}) <= 0)
{
    die "TPCD_DBNAME environment variable not set\n";
}
if (length($ENV{"TPCD_RUNNUMBER"}) <= 0)
{
    die "TPCD_RUNNUMBER environment variable not set\n";
}
if (length($ENV{"TPCD_SF"}) <= 0)
{
    die "TPCD_SF environment variable not set\n";
}
if (length($ENV{"TPCD_PLATFORM"}) <= 0)
{
    die "TPCD_PLATFORM environment variable not set\n";
}
if (length($ENV{"TPCD_PATH_DELIM"}) <= 0)
{
    die "TPCD_PATH_DELIM environment variable not
set\n";
}
if (length($ENV{"TPCD_PRODUCT"}) <= 0)
{
    die "TPCD_PRODUCT environment variable not set\n";
}
if (length($ENV{"TPCD_AUDIT"}) <= 0)
{
    die "Must set TPCD_AUDIT env't var. Real audit
timing sequence run if yes\n";
}
if (length($ENV{"TPCD_PHYS_NODE"}) <= 0)
{
    die "TPCD_PHYS_NODE env't var not set\n";
}
if (length($ENV{"TPCD_LOG_DIR"}) <= 0)
{
    $ENV{"TPCD_LOG_DIR"} = "NULL";
}
if (length($ENV{"TPCD_MODE"}) <= 0)
{
    die "TPCD_MODE environment variable not set -
uni/smp/mln \n";
}
if (length($ENV{"TPCD_ROOTPRIV"}) <= 0)
{
    die "TPCD_ROOTPRIV environment variable not set -
yes/no \n";
}

#set up local variables
$runNum=$ENV{"TPCD_RUNNUMBER"};
$runDir=$ENV{"TPCD_RUN_DIR"};
$auditDir=$ENV{"TPCD_AUDIT_DIR"};
$dbname=$ENV{"TPCD_DBNAME"};
$sf=$ENV{"TPCD_SF"};
$platform=$ENV{"TPCD_PLATFORM"};
$delim=$ENV{"TPCD_PATH_DELIM"};
$gatherstats=$ENV{"TPCD_GATHER_STATS"};
$product=$ENV{"TPCD_PRODUCT"};
$RealAudit=$ENV{"TPCD_AUDIT"};
$inlistmax=$ENV{"TPCD_INLISTMAX"};
$pn=$ENV{"TPCD_PHYS_NODE"};
$logDir=$ENV{"TPCD_LOG_DIR"};
$rootPriv=$ENV{"TPCD_ROOTPRIV"};
$mode=$ENV{"TPCD_MODE"};
if (( $mode eq "uni" ) || ( $mode eq "smp" ))
{
    $all_ln="once";
    $all_pn="once";
    $once="once";
}
else
{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

if ($inlistmax eq "default")
{
    $inlistmax = 400;
}
```

```

# the auditruns directory is where we have already
generate the sql files for the
# updates and the power tests

# append isolation level information about tpcdbatch
to the miso file
# the miso file is created here but appended to for
power and throughput
#information

$misofile="$runDir${delim}miso$runNum";
if ( -e $misofile )
{
    &rm("$misofile");
}
# if we are in real audit mode then we must start the
db manager now since
# there must be no activity on the database between
the time the build script
# has finished and the time the power test is started
if ( $RealAudit eq "yes" )
{
    system("db2start");
    system("db2 activate database $dbname");
}

# do not activate the database
#if ( $RealAudit ne "yes" )
#{
#    system("db2 activate database $dbname");
#}

#Report current log info to the run# directory in a
file called startLog.info
system("perl getLogInfo.pl startLog");

open(MISO, ">$misofile") || die "Can't open $misofile:
!\n";
$curTs = `perl gettimestamp "long"`;
print MISO "Timestamp and isolation level of tpcdbatch
before power run at : $curTs\n";
close(MISO);
if ( $product eq "pe" )
{
    system("db2 \"connect to $dbname\"; db2 \"select
name,creator,valid,unique_id,isolation from
sysibm.sysplan where name like 'TPCD%'\"; db2 connect
reset; db2 terminate >> $runDir${delim}miso$runNum
");
}
else
{
    &verifyTPCDBatch("$misofile","$dbname");
}

if ($platform eq "aix")
{
    # Create the sysunused file. This reports what
disks are attached, and which
# ones are being used. Its use spans both the
runpower and runthroughput tests
    system("echo \"The following disks are assigned to
the indicated volume groups\" >
$runDir/sysunused$runNum") && die "cannot create
$runDir/sysunused$runNum";

    system("lspv >> $runDir/sysunused$runNum");
    system("echo \"The following volume groups are
currently online\" >> $runDir/sysunused$runNum");
    $curTs = `perl gettimestamp "long"`;
    system("echo \"\${curTs}\" >>
$runDir/sysunused$runNum");
    system("lsvg -o >> $runDir/sysunused$runNum");
    # show the disks that are used/unused
    #system("getdisks \"Before the start of the Power
Test\");
}
else
{
    # for all other platforms
    system("echo Assume that all portions of the system
are used >> $runDir${delim}sysunused$runNum");
}

}

&getConfig("p");
if ( $rootPriv eq "yes" )
{
    # get the o/s tuning parameters...currently AIX
only and only if your
# user has root privileges to run this
&getOSTune("p");
}
if ($gatherstats eq "on")
{
    # gather vm io and net stats
    if ($platform eq "aix" || $platform eq "sun" ||
$platform eq "ptx" ||
    $platform eq "hp" || $platform eq "linux")
    {
        # gather vmstats and iostats (and net stats if
in mpp mode)
        system("perl getstats p &");
    }
    else
    {
        print "Stats gather not set up for current
platform $platform\n";
    }
}

# print to screen what type of run is running and set
variables to run
# the query and update streams in parallel
if ($runUF ne "UF")
{
    $semcontrol = "off";
    print "Beginning power stream...no update
functions\n";

    $streamEx = "";
    $streamExNT = "";
}
else
{
    $semcontrol = "on";
    print "Beginning power stream...with update
functions\n";
    if ( $platform eq "nt" )
    {
        $streamExNT = "start /b";
        $streamEx = "";
    }
    else
    {
        $streamExNT = "";
        $streamEx = "&";
    }
}

# bbe This new line (below) runs queries for power
test

print "Starting tpcdbatch...\n";
print "$streamExNT
$auditDir${delim}auditruns${delim}tpcdbatch -d $dbname
-f $runDir${delim}qtextpow.sql -r on -b on -s $sf -u
p1 -m $inlistmax -n 0 -p $semcontrol $streamEx\n";
$ret=system("$streamExNT
$auditDir${delim}auditruns${delim}tpcdbatch -d $dbname
-f $runDir${delim}qtextpow.sql -r on -b on -s $sf -u
p1 -m $inlistmax -n 0 -p $semcontrol $streamEx");

if ( $runUF eq "UF" )
{
    $ret2 =
system("$auditDir${delim}auditruns${delim}tpcdbatch -d
$dbname -f $runDir${delim}qtextqf.sql -r on -b on -s
$sf -u p2 -m $inlistmax -n 0");
}
else
{
    $ret2 = 0; # If UFs were not running, then the
stream cannot fail
}

if (($ret2 == 0) && ($ret == 0))

```

```

{
    print "Power stream completed succesfully.\n";
}
else
{
    print "Power stream failed. ret=$ret\n";
}

if ($platform eq "aix")
{
    # show that the same disks are still used or
    unused
    # system("getdisks \"After completion of the Power
    Test\");

    #clean up
}
if ( $mode eq "mpp")
{
    $prefix ="rah \";
    $a = "\";
}
else {
    $prefix = "";
    $a = "";
}

if ($gatherstats eq "on")
{
    # gather vm io and net stats
    if ($platform eq "aix" || $platform eq "sun" ||
    $platform eq "ptx" || $platform eq "linux")
    {
        # kill the stats that were being gathered
        if ($platform eq "ptx")
        {
            $src= ` $prefix perl5
            $auditDir${delim}tools${delim}zap $a"-f$a" $a"^sar$a"
            ;
            $src= ` $prefix perl5
            $auditDir${delim}tools${delim}zap $a"-f$a" $a"^sadc$a"
            ;
        }
        else
        {
            $src= ` $prefix perl5
            $auditDir${delim}tools${delim}zap $a"-f$a"
            $a"^vmstat$a" `;
            $src= ` $prefix perl5
            $auditDir${delim}tools${delim}zap $a"-f$a"
            $a"^iostat$a" `;
        }

        $src= ` $prefix iostat$suffix `;
    }
    $src= ` $prefix perl5
    $auditDir${delim}tools${delim}zap $a"-f$a"
    $a"^getstats$a" `;
}
}

open(MISO, ">>$misofile") || die "Can't open
$misofile: $!\n";
$curTs = `perl gettimestamp "long"`;
print MISO "Timestamp and isolation level of tpcdbatch
after power run at : $curTs\n";
close(MISO);

if ( $product eq "pe" )
{
    system("db2 \"connect to $dbname\"; db2 \"select
    name,creator,valid,unique_id,isolation from
    sysibm.sysplan where name like 'TPCD%'\";db2 connect
    reset;db2 terminate >> $runDir${delim}miso$runNum");
}
else
{
    &verifyTPCDBatch("$misofile","$dbname");
}
if ( $RealAudit ne "yes" )
{
    $curTs = `perl gettimestamp "short"`;
    # grab the db and dbm snapshot before we
    deactivate
    system("db2 get snapshot for all on $dbname >
    $runDir${delim}dbrun$runNum.snap.$curTs");
    system("db2 get snapshot for database manager >>
    $runDir${delim}dbrun$runNum.snap.$curTs");
}

#####

# now copy the reports from the count of streams files
into one final file
&cat("$runDir${delim}pstrcnt*","$runDir${delim}mpstrcn
t$runNum");
#(NOTE: there is a dependancy that this mpstrcnt file
exist before the
# calcmetrics.pl script is called, both because it is
used as input for
# calcmetrics.pl, and because the output from
calcmetrics is used as
# the trigger for watchstreams to complete, and
watchstreams cats its
# output at the end of the mstrcnt file.

# generate the mpinter?.metrics file in the run
directory
#require 'calcmetrics.pl';
if ( $runUF eq "UF")
{
    system("perl calcmetrics.pl UF");
}
else
{
    system("perl calcmetrics.pl");
}

# concatenate all the throughput inter files that were
used to
# generate these results into the calcmetrics output
file (mpinterX.metrics)
#cd $TPCD_RUN_DIR
&cat("$runDir${delim}mpqinter*","$runDir${delim}mpinte
r$runNum.metrics");

if ($runUF eq "UF") {
    &cat("$runDir${delim}mpufinter*","$runDir${delim}mpi
nter$runNum.metrics");
}

# if ($runUF eq "no") {
#   &rm("$runDir${delim}mpuf*");
# }

#####

# no longer activate/deactivate the database
# if ( $RealAudit ne "yes" )
#{
#   # deactivate the database
#   system("db2 deactivate database $dbname");
# }

# do not stop the database after the power test
# if ( $RealAudit ne "yes" )
#{
#   system("db2stop");
# }

1;

sub getConfig
{
    $testtype=$_[0];
    print "Getting database configuration.\n";
    $dbtunefile="$runDir${delim}m${testtype}dbtune${runN
um}";
    open(DBTUNE, ">$dbtunefile") || die "Can't open
$dbtunefile: $!\n";
    $timestamp=`perl gettimestamp "long"`;
    print DBTUNE "Database and Database manager
    configuration taken at : $timestamp";
    close(DBTUNE);
    system("db2level >> $dbtunefile");
    system("db2 get database configuration for $dbname
    >> $dbtunefile");
    system("db2 get database manager configuration >>
    $dbtunefile");
    system("db2set >> $dbtunefile");
}

```

```

if (( $mode eq "mln" ) || ( $mode eq "mpp" ))
{
    $cfgfile="$runDir${delim}dbtune${runNum}. ";
    #removed by Alex due to hang
    #system("db2_all '| |\\" typeset -i ln=###; db2 get
db cfg for $dbname > $cfgfile\${ln} ; db2 get dbm cfg
>> $cfgfile\${ln}; db2set >> $cfgfile\${ln}; db2
terminate ');
}
}

sub getOSTune
{
    $stesttype=${_}[0];
    if ( $platform eq "aix" )
    {
        print "Getting OS and VMdatabase
configuration.\n";
        $ostunefile="$runDir${delim}m${testtype}ostune${
runNum}";
        open(OSTUNE, ">$ostunefile") || die "Can't open
$ostunefile: ${!}\n";
        $timestamp=`perl gettimestamp "long"`;
        print OSTUNE "Operating System and Virtual
Memory configuration taken at : $timestamp";
        close(OSTUNE);
        system("${delim}usr${delim}samples${delim}kernel
${delim}schedtune >> $ostunefile");
        system("${delim}usr${delim}samples${delim}kernel
${delim}vmtune >> $ostunefile");
    }
    else
    {
        print "OS parameters retrieval not supported for
$platform \n";
    }
}

sub verifyTPCdbatch
{
    $logfile=${_}[0];
    $dbname=${_}[1];
    $file="verifytpcdbatch.clp";
    open(VERTBL, ">$file") || die "Can't open $file:
${!}\n";
    print VERTBL "connect to $dbname;\n";
    print VERTBL "select
name,creator,valid,last_bind_time,isolation from
sysibm.sysplan where name like 'TPCD%';\n";
    print VERTBL "connect reset;\n";
    print VERTBL "terminate;\n";
    close(VERTBL);
    system("db2 -vtf $file >> $logfile");
}
}

```

runthroughput

```

: # -*-Perl-*-
#####
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#####
##### #eval 'exec perl5 -S $0 ${1+"$@"}' # Horrible kludge
##### to convert this
##### eval 'exec perl -S $0 ${1+"$@"}' # Horrible kludge to
##### convert this
##### if 0; # into a "portable"
##### perl script

```

```

# usage runthroughput [UF]
# where UF is the optional parameter that says to run
the throughput test
# with the update functions. By default, the update
functions are not
# run
# If UF is not supplied and a number is supplied, then
that number is taken
# as the number of concurrent throughput streams to
run. This is also optional

```

```
push(@INC, split(':', $ENV{'PATH'}));
```

```
# Get TPC-D specific environment variables
require 'getvars';
```

```
# Use the macros in here so that they can handle the
platform differences.
# macro.pl should be sourced from cmvc, other people
wrote and maintain it.
require "macro.pl";
require "tpcdmacro.pl";
```

```
$runUF="no";
if (@ARGV > 0)
{
    if ($ARGV[0] eq "UF")
    {
        $runUF=$ARGV[0];
    }
}

```

```
@reqVars = ("TPCD_AUDIT_DIR",
"TPCD_RUN_DIR",
"TPCD_DBNAME",
"TPCD_RUNNUMBER",
"TPCD_SF",
"TPCD_PLATFORM",
"TPCD_PATH_DELIM",
"TPCD_PRODUCT",
"TPCD_AUDIT",
"TPCD_PHYS_NODE",
"TPCD_MODE",
"TPCD_ROOTPRIV",
"TPCD_NUMSTREAM");

```

```
&setVar(@reqVars, "ERROR");
```

```
if (length($ENV{"TPCD_LOG_DIR"}) <= 0)
{
    $ENV{"TPCD_LOG_DIR"} = "NULL";
}

```

```
#set up local variables
$runNum=$ENV{"TPCD_RUNNUMBER"};
$numStream=$ENV{"TPCD_NUMSTREAM"};
$runDir=$ENV{"TPCD_RUN_DIR"};
$auditDir=$ENV{"TPCD_AUDIT_DIR"};
$dbname=$ENV{"TPCD_DBNAME"};
$sf=$ENV{"TPCD_SF"};
$product=$ENV{"TPCD_PRODUCT"};
$platform=$ENV{"TPCD_PLATFORM"};
$delim=$ENV{"TPCD_PATH_DELIM"};
$realAudit=$ENV{"TPCD_AUDIT"};
$inlistmax=$ENV{"TPCD_INLISTMAX"};
$gatherstats=$ENV{"TPCD_GATHER_STATS"};
$logDir=$ENV{"TPCD_LOG_DIR"};
$rootPriv=$ENV{"TPCD_ROOTPRIV"};
$mode=$ENV{"TPCD_MODE"};

```

```
$path="$auditDir${delim}auditruns";
```

```
if (( $mode eq "uni" ) || ( $mode eq "smp" ))
{
    $all_ln="once";
    $all_pn="once";
    $once="once";
}
else
{
    $all_ln="all_ln";
    $all_pn="all_pn";
    $once="once";
}

```

```

# return 1 if the given pattern(parameter $_[0])
matches any file
sub existfile {
    if ($platform eq "aix" || $platform eq "sun" ||
$platform eq "ptx" || $platform eq "linux")
    {
        `ls $_[0] 2> /dev/null | wc -l` + 0 != 0;
    }
    else
    {
        `dir /b $_[0] 2> NUL | wc -l` + 0 != 0;
    }
}

if ($inlistmax eq "default")
{
    $inlistmax = 400;
}

# no longer stop and start the dbm between runs when
not in realaudit mode
#if ( $RealAudit ne "yes" )
#{
#   # if we are not in real audit mode then we must
start the db manager now
#   system("db2start");
#   # activate the database
#   system("db2 activate database $dbname");
#}

$misofile="$runDir${delim}miso$runNum";
# append isolation level information about tpcdbatch
to the miso file
open(MISO, ">>$misofile") || die "Can't open
$misofile: $!\n";
$curTs = `perl gettimestamp "long"`;
print MISO "Timestamp and isolation level of tpcdbatch
before throughput run at : $curTs\n";
close(MISO);

if ( $product eq "pe" )
{
    system("db2 \"connect to $dbname\"; db2 \"select
name,creator,valid,unique_id,isolation from
sysibm.sysplan where name like 'TPCD%'\>>
$runDir${delim}miso$runNum ");
}
else
{
    &verifyTPCDBatch("$misofile","$dbname");
}

# kick off the script that will monitor for the
database applications during
# the running of the throughput tests. This will quit
when the mtinterX.metrics
# (where X=runnumber) file has been created.

# set variables to run streams in parallel
if ( $platform eq "nt" )
{
    $streamExNT = "start /b";
    $streamEx = "";
}
else
{
    $streamExNT = "";
    $streamEx = "&";
}

if ( $platform eq "aix" || $platform eq "sun" ||
$platform eq "nt" || $platform eq "hp" || $platform eq
"linux")
{
    system("$streamExNT perl watchstreams $streamEx");
}
else
{
    die "platform not supported, can't start
watchstreams in background";
}

# show the disks that are used/unused
#if ( $platform eq "aix" )
#{
#   system("getdisks \"Before the start of the

```

```

Throughput Test\");
#}

if ($gatherstats eq "on")
{
    # gather vm io and net stats
    if ($platform eq "aix" || $platform eq "sun" ||
$platform eq "ptx" || $platform eq "hp" || $platform
eq "linux")
    {
        # gather vmstats and iostats (and net stats if
in mpp
mode)
        system("perl getstats t &");
    }
    else
    {
        print "Stats gather not set up for current
platform $platform\n";
    }
}

# the auditruns directory is where we have already
generated the sql files
# for the updates and the power tests

$loopStream=1;

for ( $loopStream = 1; $loopStream <= $numStream;
$loopStream++)
{
    print "starting stream $loopStream\n";
    system("echo Executing stream $loopStream out of
$numStream.");
    # run the queries
    if ( $platform eq "aix" || $platform eq "sun" ||
$platform eq "nt" || $platform eq "ptx" ||
$platform eq "hp" || $platform eq "linux")
    {
        system("$streamExNT $path${delim}tpcdbatch -d
$dbname -f $runDir${delim}qtextt$loopStream.sql -r on
-b on -s $sf -u t1 -m $inlistmax -n $loopStream
$streamEx");
    }
    else
    {
        die "platform $platform not supported yet";
    }
}

# run the update function stream...this will wait
until the queries have
# completed to kick off the updates
print "starting update stream\n";

if ($runUF eq "no") {
    $ret=system("$auditDir${delim}auditruns${delim}tpc
dbatch -d $dbname -f $runDir${delim}quft.sql -r on -b
on -s $sf -u t -m $inlistmax -n $numStream");
}
else {
    $ret=system("$auditDir${delim}auditruns${delim}tpc
dbatch -d $dbname -f $runDir${delim}quft.sql -r on -b
on -s $sf -u t2 -m $inlistmax -n $numStream");
}
print "update stream done\n";

&getConfig("t");
if ( $rootPriv eq "yes" )
{
    # get the o/s tuning parameters...currently AIX
only and only if your
# user has root privileges to run this
&getOSTune("t");
}

#if ( $platform eq "aix" )
#{
#   # show the disks that are used/unused
#   system("getdisks \"After the completion of the
Throughput Test\");
#}
if ($gatherstats eq "on")
{
    # gather vm io and net stats

```



```

if ($platform eq "aix" || $platform eq "sun" ||
$platform eq "ptx" || $platform eq "linux")
{
    # kill the stats that were being gathered
    if ($platform eq "ptx")
    {
        $src= `perl5 zap "-f" "sar"`;
        $src= `perl5 zap "-f" "sadc"`;
    }
    else
    {
        $src= `perl5 zap "-f" "vmstat"`;
        $src= `perl5 zap "-f" "iostat"`;
    }
    if ( $pn > 1 )
    {
        $src= `perl5 zap "-f" "netstat"`;
    }
    $src= `perl5 zap "-f" "getstats"`;
}
}

open(MISO, ">>$misofile") || die "Can't open
$misofile: $!\n";
$curTs = `perl gettimestamp "long"`;
print MISO "Timestamp and isolation level of tpcdbatch
after throughput run at : $curTs\n";
close(MISO);

if ( $product eq "pe" )
{
    system("db2 \"connect to $dbname\"; db2 \"select
name,creator,valid,unique_id,isolation from
sysibm.sysplan where name like 'TPCD%'\n\" >>
$runDir${delim}miso$runNum");
}
else
{
    &verifyTPCDBatch("$misofile","$dbname");
}

if ( $RealAudit ne "yes" )
{
    $curTs = `perl gettimestamp "short"`;
    # grab the db and dbm snapshot before we
deactivate
    system("db2 get snapshot for all on $dbname >
$runDir${delim}dbTrun$runNum.snap.$curTs");
    system("db2 get snapshot for database manager >>
$runDir${delim}dbTrun$runNum.snap.$curTs");
}

# now copy the reports from the count of streams files
into one final file
&cat("$runDir${delim}strcnt*","$runDir${delim}mstrcnt$
runNum");
#(NOTE: there is a dependancy that this mstrcnt file
exist before the
# calcmetrics.pl script is called, both because it is
used as input for
# calcmetrics.pl, and because the output from
calcmetrics is used as
# the trigger for watchstreams to complete, and
watchstreams cats its
# output at the end of the mstrcnt file.

# generate the mtinter?.metrics file in the run
directory
#require 'calcmetrics.pl';

if ( $runUF ne "no")
{
    system("perl calcmetrics.pl $numStream UF");
}
else
{
    system("perl calcmetrics.pl $numStream");
}

# concatenate all the throughput inter files that were
used to
# generate these results into the calcmetrics output
file (mtinterX.metrics)
#cd $TPCD_RUN_DIR
&cat("$runDir${delim}mts*inter*","$runDir${delim}mtint
er$runNum.metrics");

if ($runUF ne "no") {
    &cat("$runDir${delim}mtufinter*","$runDir${delim}mti
nter$runNum.metrics");
}

if (&existfile("$runDir${delim}mp*")) {
    # generate the mplot stuff
    system("perl gen_mplot");

    # generate the mlog information file
    require 'buildmlog';
}

#if ($runUF eq "no") {
#    &rm("$runDir${delim}mtuf*");
#}

# deactivate the database this needs to remain at the
end of run throughput so
# asynchronous writing of the log files completes.
system("db2 deactivate database $dbname");
$src=&dodb_noconn("db2 get db cfg for $dbname | grep -i
log >> $runDir${delim}endLog.Info",$all_ln);
if ( $logDir ne "NULL" )
{
    $src=&dodb_noconn("$dircmd $logDir >>
$runDir${delim}endLog.Info",$all_ln);
}

#system("db2_all \'}db2 get db cfg for tpcd | grep -i
log >> $runDir${delim}endLog.Info ; db2 terminate\
");
#system("ls -ltra /node??vg.log/NODE00* >>
$runDir${delim}endLog.Info");

#Create Catalog info
$src = system("perl catinfo.pl p");

if ( $src != 0 )
{
    warn "catinfo failed!!!\n";
}

#Report current log info to the run# directory in a
file called endLog.Info
system("perl getLogInfo.pl endLog");

# if we are in audit mode we must do a db2stop at the
end of the power/throughput run
if ( $RealAudit eq "yes" )
{
    system("db2stop");
}

1;

sub getConfig
{
    $testtype=$_[0];
    print "Getting database configuration.\n";
    $dbtunefile="$runDir${delim}m${testtype}dbtune${runN
um}";
    open(DBTUNE, ">$dbtunefile") || die "Can't open
$dbtunefile: $!\n";
    $timestamp=`perl gettimestamp "long"`;
    print DBTUNE "Database and Database manager
configuration taken at : $timestamp";
    close(DBTUNE);
    system("db2level >> $dbtunefile");
    system("db2 get database configuration for $dbname
>> $dbtunefile");
    system("db2 get database manager configuration >>
$dbtunefile");
    system("db2set >> $dbtunefile");
}

sub getOSTune
{
    $testtype=$_[0];
    if ( $platform eq "aix" || $platform eq "linux")
    {
        print "Getting OS and VMdatabase
configuration.\n";
    }
}

```

```

    $ostunefile="$runDir${delim}m${testtype}ostune${
runNum}";
    open(OSTUNE, ">$ostunefile") || die "Can't open
$ostunefile: ${!\n";
    $timestamp=`perl gettimestamp "long"`;
    print OSTUNE "Operating System and Virtual
Memory configuration taken at : $timestamp";
    close(OSTUNE);
    system("${delim}usr${delim}samples${delim}kernel
${delim}schedtune >> $ostunefile");
    system("${delim}usr${delim}samples${delim}kernel
${delim}vmtune >> $ostunefile");
}
else
{
    print "OS parameters retrieval not supported for
$platform \n";
}
}

sub verifyTPCdbatch
{
    $logfile=${_}[0];
    $dbname=${_}[1];
    $file="verifytpcdbatch.clp";
    open(VERTBL, ">$file") || die "Can't open $file:
${!\n";
    print VERTBL "connect to $dbname;\n";
    print VERTBL "select
name,creator,valid,last_bind_time,isolation from
sysibm.sysplan where name like 'TPCD%';\n";
    print VERTBL "connect reset;\n";
    print VERTBL "terminate;\n";
    close(VERTBL);
    system("db2 -vtf $file >> $logfile");
}
#

```

ploaduf1

```

#!/bin/ksh
#####
#####
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#####
#####

RFpair=$1
~/tpch/tools/load_line_uf $RFpair &
~/tpch/tools/load_orders_uf $RFpair

```

ploaduf2

```

#!/bin/ksh
#####
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#####
#####

RFpair=$1;
db2 connect to tpcd

```

```

db2 "load from delete.${RFpair}.new of del modified by
coldel| fastparse messages /dev/null replace into
TPCDTEMP.ORDERS_DEL nonrecoverable partitioned db
config mode load_only part_file_location
/tpch/updates;"
db2 commit;
db2 connect reset
db2 terminate;

```

load_line_uf

```

#!/bin/ksh
#####
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#####
#####

RFpair=$1;
db2 connect to tpcd
db2 "load from lineitem.tbl.u${RFpair}.new of del
modified by coldel| fastparse messages /dev/null
replace into TPCDTEMP.LINEITEM_new nonrecoverable
partitioned db config mode load_only
part_file_location /tpch/updates;"
db2 commit;
db2 connect reset
db2 terminate

```

load_orders_uf

```

#!/bin/ksh
#####
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#####
#####

RFpair=$1;
db2 connect to tpcd
db2 "load from orders.tbl.u${RFpair}.new of del
modified by coldel| fastparse messages /dev/null
replace into TPCDTEMP.ORDERS_new nonrecoverable
partitioned db config mode load_only
part_file_location /tpch/updates;"
db2 commit;
db2 connect reset
db2 terminate

```

calcmetrics.pl

```

: # -*-Perl-*-
#####
#####
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##

```

```

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with IBM Corp.
#####
#####
eval 'exec perl5 -S $0 ${1+"$@"}' # Horrible kludge to
convert this
if 0; # into a "portable"
perl script

push(@INC, split(':', $ENV{'PATH'}));

require 'timelocal.pl';
require 'ctime.pl';
require 'getvars';
require 'macro.pl';
$numQueries=$ENV{"TPCD_NUM_QUERIES"};
$platform=$ENV{"TPCD_PLATFORM"};
$workload=$ENV{"TPCD_WORKLOAD"};
$numQ = 0;
if (@ARGV > 0)
{
    $runUF=$ARGV[0];
}
else
{
    $runUF="no";
}

#####
# gen_test
#
# AUTHOR: Jennifer Crawford
#         jenn @ torolab2
#
# IBM INTERNAL USE ONLY
#####

#####
# This Perl script generates the Qth and Qph values
for the current
# throughput run. It bases the calculations on the
data in
# mstrcnt? It also uses the Qpp
# information from the mpinter file.
# Other information it needs are the number of streams
(TPCD_NUMSTREAM)
# and the scale factor (TPCD_SF).
# When invoking, optionally pass the directory to
search for these files in
# as parameter 1. If this parameter is not defined
then the environment
# variables are used.
#####
#####

$minStartYear = 99;
$minStartMonth = 99;
$minStartDay = 99;
$minStartHour = 99;
$minStartMinute = 99;
$minStartSecond = 99;
$maxStopYear = 00;
$maxStopMonth = 00;
$maxStopDay = 00;
$maxStopHour = 00;
$maxStopMinute = 00;
$maxStopSecond = 00;

$minStartTime=999999999999999;
$maxStopTime=0000000000000;

$n='d\d';
if ($platform eq "nt")
{
    $m='d\d\d';
}
elseif ( $platform eq "aix" || $platform eq "sun" ||
$platform eq "ptx" || $platform eq "hp" || $platform
eq "linux")
{
    $m='d\d\d\d\d';
}
else

```

```

{
    die "Platform $platform not supported in
calcmetrics.pl\n";
}

$timestamp = "($n)/($n)/($n) ($n):($n):($n)\.($m)";

#paramter is the number of streams that the run
has...if this is
#not supplied then the default is the environment
variable TPCD_NUMSTREAM
if ( @ARGV > 0 )
{
    $numStreams = $ARGV[0];
}
else
{
    $numStreams = 0;
}
# comment this argument checking out...doesn't work
well when
# called from runthroughput now that runthroughput
takes a parameter
# if ((defined $ARGV[0]))
#{
#     if (-d $ARGV[0])
#     {
#         $filepath=$ARGV[0];
#     }
#     else
#     {
#         print STDERR "$ARGV[0] is not a valid
directory\n\n";
#         print STDERR "usage: calcmetrics.pl
[directory]\n";
#         print STDERR "where directory is the
path to the mpinter files\n";
#         print STDERR "and the mstrcnt?
files,\n";
#         exit(1);
#     }
# }
#}
#}
else
#{
    $audit_dir = $ENV{"TPCD_AUDIT_DIR"};
    $run_num = $ENV{"TPCD_RUNNUMBER"};
    $filepath = $ENV{"TPCD_RUN_DIR"};
    if ( $numStreams == 0 )
    {
        $numStreams = $ENV{"TPCD_NUMSTREAM"};
    }
    $SF = $ENV{"TPCD_SF"};
    $dbname = $ENV{"TPCD_DBNAME"};
#}

open(MSTRCNT_FILELIST,$dircmds
$filepath${delim}mstrcnt* |"); #time stamp file
open(MP_FILELIST,$dircmds $filepath${delim}mpinter*
|"); # runpower metrics file
open(MTQ_FILELIST,$dircmds
$filepath${delim}mtsinter* |"); #only need the first
one

print "Using Directory = $filepath\n";

print "Processing throughput stream count files:\n";

while(<MSTRCNT_FILELIST>)
{
    $filename = $_;
    chop($filename);
    if ( $platform eq "nt" )
    {
        $filename = $filepath."\\\".$filename;
    }
    print "$filename\n";

    open(IN,$filename);
    while(<IN>)
    {
        chop;

        if (m@^.* .* .* starting at $timestamp$@)
        {
            $startYear = $3;

```

```

$startMonth = $1;
$startDay = $2;
$startHour = $4;
$startMinute = $5;
$startSecond = $6;
$startFrac = $7;
$startTime =
&timegm($startSecond,$startMinute,$startHour,$startDay
,($startMonth - 1),$startYear);

$startTime = "$startTime\".$startFrac";
# if this current start time is sooner than the
previous min start time
# update the minimum
if ( $startTime < $minStartTime )
{
    $minStartTime = $startTime;
    $minStartYear = $startYear;
    $minStartMonth = $startMonth;
    $minStartDay = $startDay;
    $minStartHour = $startHour;
    $minStartMinute = $startMinute;
    $minStartSecond = $startSecond;
}
}
if (m@^.* .* .* stopping at $timestamp$@)
{
    $stopYear = $3;
    $stopMonth = $1;
    $stopDay = $2;
    $stopHour = $4;
    $stopMinute = $5;
    $stopSecond = $6;
    $stopFrac = $7;
    $stopTime =
&timegm($stopSecond,$stopMinute,$stopHour,$stopDay,($s
topMonth - 1),$stopYear);

    $stopTime = "$stopTime\".$stopFrac";
# if this current stop time is later than the
previous max stop time
# update the maximum
if ( $stopTime > $maxStopTime )
{
    $maxStopTime = $stopTime;
    $maxStopYear = $stopYear;
    $maxStopMonth = $stopMonth;
    $maxStopDay = $stopDay;
    $maxStopHour = $stopHour;
    $maxStopMinute = $stopMinute;
    $maxStopSecond = $stopSecond;
}
}
}
close(IN);
}

#now calculate the elapsed time in seconds
$Ts = $maxStopTime - $minStartTime;
$Ts = sprintf("%.0f", $Ts);

print "Processing throughput query file\n";
while(<MTQ_FILELIST>)
{
    $filename = $_;
    chop($filename);
    if ( $platform eq "nt" )
    {
        $filename = $filepath."\".$filename;
    }
    print "$filename\n";

    open(IN,$filename);
    while(<IN>)
    {
        chop;
        if (/^Number of statements: (.*)$/)
        {
            $NumQ = $1;
        }
    }
    close(IN);
}

```

```

$Qthtop = $numStreams * $NumQ * 3600 * $SF;
$Qth = $Qthtop / $Ts;

print "Processing power file\n";
while(<MP_FILELIST>)
{
    $filename = $_;
    chop($filename);
    if ( $platform eq "nt" )
    {
        $filename = $filepath."\".$filename;
    }
    print "$filename\n";

    open(IN,$filename);
    while(<IN>)
    {
        chop;

        if (/^Qpp${workload}.* = (.*)$/)
        {
            $Qpp = $1;
        }
    }
    close(IN);

    $Qph = sqrt($Qpp * $Qth);

# Determine the size of the database from the scale
factor (1 SF = 1GB)
if ($SF < 1.0) {
    $db_size = $SF * 1000;
    $db_size_qualifier = "MB";
} elsif ($SF >= 1000.0) {
    $db_size = $SF / 1000;
    $db_size_qualifier = "TB";
} else {
    $db_size = $SF;
    $db_size_qualifier = "GB";
}

# open the output file and print the results
$outfilename =
"$filepath${delim}mtinter$run_num.metrics";
open(OUT,"> $outfilename");

print OUT &time(time), "\n";
print OUT "The TPC-{$workload} metrics for database
$dbname at scale factor $SF are:\n";
print OUT "Ts = $Ts\n";
printf (OUT "Qpp%s@%.1f%s = %f\n",$workload, $db_size,
$db_size_qualifier,$Qpp);
printf (OUT "Qth%s@%.1f%s = %f\n",$workload, $db_size,
$db_size_qualifier,$Qth);
printf (OUT "Qph%s@%.1f%s = %f\n",$workload, $db_size,
$db_size_qualifier,$Qph);

close(OUT);

# Write update stats to update output files
if($runUF ne "no")
{
    system("perl mupdate.pl t");
}

```

getvars

```

#!/usr/bin/perl
#####
#####
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```

```

#####
#####
#####
# Script to read the tpcd.setup and tpcd.runsetup
# file to get the environment variables
#####

# open the file that has the "one time" setup
variables
open (SETTINGS,"tpcd.setup") ||
die "Cannot open the audit setting file
tpcd.setup, please create";

&parseVars(SETTINGS);
close (SETTINGS);

@reqVars = ("TPCD_PLATFORM",
"TPCD_PRODUCT",
"TPCD_VERSION",
"TPCD_DBNAME",
"TPCD_MODE",
"TPCD_SF",
"TPCD_DDL_PATH",
"TPCD_AUDIT",
"TPCD_AUDIT_DIR");

&setVar(@reqVars, "ERROR");

$version= "tpc-h/tpc-r package 2.9 February 23
2001";
$platform= $ENV{"TPCD_PLATFORM"};
$product= $ENV{"TPCD_PRODUCT"};
$multinode= $ENV{"TPCD_RUN_ON_MULTIPLE_NODES"};
$defSeed= $ENV{"TPCD_GENERATE_SEED_FILE"};
$dbname= $ENV{"TPCD_DBNAME"};
$squaldbname= $ENV{"TPCD_QUAL_DBNAME"};
$tpcdVersion= $ENV{"TPCD_VERSION"};

# translate to lower case
$platform =~ tr/A-Z/a-z/;
$product =~ tr/A-Z/a-z/;
$multinode =~ tr/A-Z/a-z/;
$defSeed =~ tr/A-Z/a-z/;

# translate to upper case
$dbname =~ tr/a-z/A-Z/;
$squaldbname =~ tr/a-z/A-Z/;

# determine the number of queries
if ( $tpcdVersion == 1 ){
$numQueries = 17;
$orderTblName = "order";
$squalSF=0.1;
}
elseif ( $tpcdVersion == 2){
$numQueries = 22;
$orderTblName = "orders";
$squalSF = 1.0;
}
else{
# set defaults
$tpcdVersion=1;
$numQueries=17;
$orderTblName = "order";
$squalSF = 0.1;
}

#determine the delimiter
if ( $platform eq "nt" ){
$WINT=1;
$delim="\\";
$user=$ENV{"USERNAME"};
$ENV{"USER"} = $user;
$sep = "&";
}
elseif ( $platform eq "os2" ){
$OS2=1;
$delim="\\";
$sep = ";";
}
elseif ( $platform eq "aix" || $platform eq "linux" ||
$platform eq "sun" || $platform eq "ptx" || $platform
eq "hp" ){
$AIX=1;
$delim="/";
}

```

```

chop($OS=`uname`);
umask 002;
$user=$ENV{"USER"};
$sep = ";";
}
else{
die "ERROR: platform '$platform' not supported\n";
}

# make it viewable outside
$ENV{"TPCD_PACKAGE_VERSION"} = $version;
$ENV{"TPCD_VERSION"} =
$tpcdVersion;
$ENV{"TPCD_PATH_DELIM"} = $delim;
$ENV{"TPCD_PLATFORM"} = $platform;
$ENV{"TPCD_PRODUCT"} = $product;
$ENV{"TPCD_RUN_ON_MULTIPLE_NODES"} = $multinode;
$ENV{"TPCD_GENERATE_SEED_FILE"} = $defSeed;
$ENV{"TPCD_QUAL_DBNAME"} = $squaldbname;
$ENV{"TPCD_DBNAME"} = $dbname;
$ENV{"TPCD_NUM_QUERIES"} = $numQueries;
$ENV{"TPCD_ORDTBL_NAME"} = $ordTblName;
$ENV{"TPCD_QUAL_SF"} = $squalSF;
$ENV{"DB2OPTIONS"} = "+c -t -v";
$ENV{"COMMAND_SEP"} = $sep;

# open the file that has the "run specific" setup
variables. NOTE: this file
# will not exist if setupRun has not been called.
This is not an error, but
# a warning message will be sent that says setupRun
has not been called yet.

open(SETTINGS, "tpcd.runsetup");
&parseVars(SETTINGS);
close (SETTINGS);

sub parseVars{
local($FILEHANDLE) = @_;
while (<$FILEHANDLE>){
chop;
# strip the export variable name from the
setting and the comment
if (/^\(w*\)=([a-zA-Z0-9_-\
+\/\~\.\.:]*s#*(.*)$/){
$envVar = $1;
$envSet = $2;
$ENV{$envVar} = $envSet;
#print "Settingl \${ENV{$envVar}} to
$envSet...\n";
}
}
}

# setVar takes a list of environment variables as the
first argument and the value
# that the environment variables will be set to if
undefined as the second arg.
# If the second arg is 'ERROR' then the script will
end if any of the environment
# variables in the list is not specified.
sub setVar{
local $error = 0;
local @vars = @_;
local $val = pop(@vars);
foreach $var (@vars){
if ( (length($ENV{$var}) <= 0) ||
($ENV{$var} =~ /null/i) ){
if($val eq "ERROR"){
$error = 1;
print "ERROR: $var must
be defined\n";
}
else{
$ENV{$var} = $val;
}
}
}
if($error){
die "make appropriate changes and rerun
the script\n";
}
}
1

```

macro.pl

```
#!/usr/bin/perl
#####
#####
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#####
#####

# 0616 jen Added dirsCmd for the simple dir or ls
command that just reports file names

##Heading
#Global Information

# Seed (initialize) random function; not
# required to init in individual functions

srand();

# Set flag to indicate slaves.lst information is not
cached
# initialize all slaves.lst arrays to empty

$fvt_slave_list_read = 0;
$fvt_server_read = 0;
@fvt_slave_list = ();
%fvt_slave_list_info = ();
%fvt_servers = ();
%fvt_serverids = ();
%fvt_serverplats = ();

##External
#Platform variables
#
#
# The following are the supported methods for
determining which platform
# a perl script is running on. All perl scripts must
start with a
# definition of $AIX = 1 very near the top in order
for the conversion
# of the script to other platforms to properly occur.
Note that you
# test for this after including macro.pl.
#
# Any UNIX platform:
# if ($AIX)
#
# AIX:
# if ($REAL_AIX)
#
# AIX 4.1:
# if ($REAL_AIX4)
#
# HP:
# if ($HPUX)
#
# Sun:
# if ($SunOS)
#
# OS/2:
# if ($OS2)
#
# SCO OpenServer:
# if ($SCO_SV)
#
# SCO UnixWare:
# if ($UNIX_SV)
#
# SNI:
# if ($SINIXN)
#
# Windows 3.1:
```

```
# if ($WIN)
#
# Windows NT or Windows 95
# if ($WINT)
#
# Windows NT
# if ($WINT && !$WIN95)
#
# Windows NT (PPC Flavor)
# if ($WINTPPC)
#
# Windows 95:
# if ($WIN95)
#

# defines for main release and alternate release for
jclient

$main_release = "db2_v3";
$alt_release = "db2_v2";

$uname = &get_blduname;
# HPUX and SunOS use AIX scripts.
# WIN95 uses WINT script.
# So we need to use the uname to set the proper
variables.
if($uname eq "AIX"){
    $REAL_AIX = 1;
    chop( $aix_ver = `uname -v` );
    if ($aix_ver eq "4")
    {
        $REAL_AIX4 = 1;
    }
}
elseif($uname eq "SunOS"){
    $SunOS = 1;
}
elseif($uname eq "HPUX"){
    $HPUX = 1;
}
elseif($uname eq "SINIXN"){
    $SINIXN = 1;
}
elseif($uname eq "SCO_SV"){
    $SCO_SV = 1;
}
elseif($uname eq "UNIX_SV"){
    $UNIX_SV = 1;
}
elseif($uname eq "WIN95"){
    $WIN95 = 1;
}
elseif($uname eq "WINTPPC"){
    $WINTPPC = 1;
}

##External
#Output buffering
#
# macro.pl will make both STDERR and STDOUT unbuffered
as this is desirable
# to most tools/buckets to guarantee that the output
is in chronological order.
# It is also convenient to be able to watch the
output as it comes out rather
# than it being buffered in some cases.

&unbuffer(STDOUT,STDERR);

$noPlatformMsg=
'Undefined platform or the function is not
supported on this platform, stopped';

$TRUE = 1;
$FALSE = 0;
$rshcmd = "rsh";

if ( $OS2 )
{
    $dircmd = "dir /s ";
    $dircmds = "dir ";
}
```

```

$pcpcmd = "copy ";
$pcpcmdpostopt = "";
$cpdircmd = "xcopy ";
$cpdircmdpreopt = "";
$cpdircmdpostopt = "/s /e ";
$cpdirrecpostopt = "/s /e ";
$cpdirrecpreopt = "";
$scatcmd = "type ";
$rmcmd = "del ";
$rmcmdopt= "/n";
$rmdircmd = "rm -rf ";
$rnrcmd = "rename ";
$mvcmd = "move";
$redirect= "2>&1";
$null = "NUL";
$extractpath=$ENV{SLAVEDRIVE} . "\\build\\extract";
}
elseif ( $WIN )
{
$dircmd = "dir /s ";
$dircmds = "dir ";
$pcpcmd = "copy ";
$pcpcmdpostopt = "";
$cpdircmd = "xcopy ";
$cpdircmdpreopt = "";
$cpdircmdpostopt = "/s /e ";
$cpdirrecpostopt = "/s /e ";
$cpdirrecpreopt = "";
$scatcmd = "type ";
$rmcmd = "del ";
$rmcmdopt= "";
$rmdircmd = "rd! ";
$mvcmd = "move";
$redirect= "";
$null = "NUL";
$rnrcmd = "rename ";
}
elseif ( $WINT )
{
$dircmd = "dir /s ";
$dircmds = "dir /b ";
$pcpcmd = "copy ";
$cpdircmd = "xcopy ";
$cpdircmdpreopt = "";
$cpdirrecpreopt = "";
$scatcmd = "type ";
$mvcmd = "move";
$null = "NUL";
$rnrcmd = "rename ";
$extractpath=$ENV{SLAVEDRIVE} . "\\build\\extract";

if(!$WIN95)
{
# For Windows NT
$pcpcmdpostopt = "";
$cpdircmdpostopt = "/e ";
$cpdirrecpostopt = "/s /e ";
$rmcmd = "del ";
$rmcmdopt= "/q";
$rmdircmd = "rm -rf ";
$redirect = "2>&1";
$rnrcmd = "rename ";
}
else
{
# For Windows 95
$pcpcmdpostopt = " /y ";
$cpdircmdpostopt = "/e /y";
$cpdirrecpostopt = "/s /e /y ";
$rmcmd = "rm -f ";
$rmcmdopt= "";
$rmdircmd = "rm -rf ";
$redirect = "";
$rnrcmd = "rename ";
$rrshcmd = "rexec";
}
}
elseif ($AIX || $UNIX)
{
local($PLAT)=&get_uname();

$dircmd = "ls -ltra ";
$dircmds = "ls ";
$pcpcmd = "cp ";
$pcpcmdpostopt = "";
$cpdircmd = "cpdir ";
$cpdircmdpreopt = "";
$cpdircmdpostopt = "/s /e ";
$cpdirrecpostopt = "/s /e ";
$cpdirrecpreopt = "";
$scatcmd = "type ";
$rmcmd = "del ";
$rmcmdopt= "/n";
$rmdircmd = "rm -rf ";
$rnrcmd = "rename ";
$mvcmd = "move";
$redirect= "2>&1";
$null = "NUL";
$extractpath=$ENV{SLAVEDRIVE} . "\\build\\extract";
}
elseif ( $SunOS )
{
$stapecmd = "mt -f";
}
elseif ( $HPUX )
{
$rrshcmd = "remsh";
$stapecmd = "mt -t";
}
elseif ( $SCO_SV )
{
$rrshcmd = "rcmd";
$stapecmd = "tape -a";
}
elseif ( $SINIXN )
{
$stapecmd = "mt -f";
}
}
else
{
print "invalid operating system" ;
exit 1;
}

%runreport_prefixes = (
'aixv1', 'c',
'aixv2', 'c',
'aixv3', 'csn',
'hpv2', 'csn',
'hpv3', 'csn',
'os2v2', 'a',
'os2v3', 'os',
'sunv2', 'csn',
'sunv3', 'csn',
'win95v2', 'om',
'win95v3', 'nm',
'wintv2', 'b',
'wintv3', 'nm',
'winv2', 'wu',
'winv3', 'wu',
);

%runreport_width = (
'bucket', '18',
'machine', '2',
'pass', '4',
'fail', '4',
'defect', '6',
'build', '7',
'time', '5',
'comment', '33',
);

%slaveposn = ('os2', '40', #
'aix', '42', # IMPORTANT !!!!!
'wint', '44', #
'win95', '46', # Make sure all
new platforms added go before the
'hp', '48', # 'end' entry.
There is code that searches
'sun', '50', # 'slaveposn' to
get out list of supported
'win', '52', # platforms and it
stops when it reaches the 'end'.
'mvs', '101',
'end', '999',
'sni', '80', # these are not

```

```

supported 'yet'
'sco',      '82', #
'abbr',     '24',
'mpp',      '54',
'server',   '56',
'id',       '60',
'downlv',   '84',
'srvclass', '86',
);

@MPP_random_list = ( '_n3', '_n4', '_n5', '_n6',
'_n7', '_n8', '_n9', '_n10' );

##Heading
#File, Path and System Macros

##Internal
#buffer
# Given a list of filehandle names, buffer them
without
# changing the currently selected filehandle.
sub buffer {
select((s-$-
($)%4?'@_=@map((':'grep(($_=').'.select($_),$|
=0),@_)-ee,@_)[${+1}]);
}

##External
#cat
#
# macro to concatenate (or type, print) a file.
#
# This macro optionally supports a second parameter
that specifies
# a file to redirect the output to (the end of) a
file.
# Slashes in both parameters are properly handled.
#
# example:
#   &cat( "test/src/foo.c" );
#   &cat( "test/src/foo.c", "/tmp/out" );
#
sub cat{
  local($src, $dst) = @_ ;

  $src = &sl( $src );

  if ($dst)
  {
    $dst = &sl( $dst );
    system("$catcmd $src >> $dst");
  }
  else
  {
    system("$catcmd $src");
  }
}

##Internal
#chmod
#
# change mode of files in a subdirectory
#
sub chmod {
# do presto and change mode to $mod for all files in
$bdir and subdirectories
  local($bdir,$mod) =@_ ;
  local(@subdirs);
  local($rdir);

  if ( $AIX )
  {
    chop ( $rdir = `pwd`);
    chdir $bdir || die "Can't cd to $bdir";
    system("presto *");
    system("rm -rf $bdir/S");
    system("chmod $mod *");
    opendir(D,'.'); local (@f) =
grep(!/^\.\.?$/ ,readdir(D)); closedir(D);

```

```

for (@f)
{
  if (-d $_) { push(@subdirs,$_); }
}
if ($#subdirs >= 0)
{
  for $sd (@subdirs)
  {
    next if $sd eq '.';
    next if $sd eq '..';
    &chmod("$bdir$delim$sd",$mod);
  }
}
chdir $rdir || die "Can't cd to $rdir";
}

```

```

##External
#cp
#
# Macro to copy files or directories.
# This macro will properly handle slash conversion in
path names
#
# examples:
#
#   &cp( "foo.c", "bar.c" );
#   &cp( "test/src/foo.c", "/tmp" );
#   &cp( "test/src", "/tmp/src" );
sub cp {
  local($src, $dst) = @_ ;
  $src = &sl( $src );
  $dst = &sl( $dst );

  if ( -d $src )
  {
    -d $dst || mkdir ($dst, 0777) || die "Can't mkdir
$dst: $!\n";

    # GSM - Windows 95's xcopy chokes on double-
slashes in the paths
    if ( $OS2 || ( $WINT && ( !$WIN95 ) ) )
    {
      $src = &sl4( $src );
      $dst = &sl4( $dst );
    }
    &quiet_system("$cpdircmd $cpdircmdpreopt $src $dst
$cpdircmdpostopt");
  }
  else
  {
    &quiet_system("$cpcmd $src $dst $cpcmdpostopt");
  }
}

```

```

##External
#cprec
#
# Copy files and directories recursively.
# This macro will properly handle slash conversion in
path names.
#
sub cprec
{
  local($src, $dst) = @_ ;
  $src = &sl( $src );
  $dst = &sl( $dst );

  -d $dst || mkdir ($dst, 0777) || die "Can't mkdir
$dst: $!\n";

  # GSM - Windows 95's xcopy chokes on double-slashes
in the paths
  if ( $OS2 || ( $WINT && ( !$WIN95 ) ) )
  {
    $src = &sl4( $src );
    $dst = &sl4( $dst );
  }

  if ($AIX || $UNIX)
  {

```



```

    &quiet_system("$cpccmd $cpdirrecpreopt $src $dst
$cpdirrecpostopt");
}
else
{
    &quiet_system("$cpccmd $cpdirrecpreopt $src $dst
$cpdirrecpostopt");
}
}

##External
#fvt_add_days_to_datestring
#
# Returns a date string (mm-dd-yyyy) which is the sum
of the 2 input parameters:
#
# $newdate = &fvt_add_days_to_datestring('03-23-
1997', '90');
#
# $newdate would be "06-20-1997".
sub fvt_add_days_to_datestring {
    local( $current, $shiftday ) = @_;
    local( %Tmon, %Tmon2, %Tmon3, $Tyear, $Tday,
$Nyear, $Nday, $Nyear2, $i, $Nmon );

    %Tmon = (1, 0, 2, 31, 3, 59, 4, 90, 5, 120, 6, 151,
7, 181, 8, 212, 9, 243, 10, 273, 11, 304, 12, 334, 13,
365);
    %Tmon2 = (1, Jan, 2, Feb, 3, Mar, 4, Apr, 5, May,
6, Jun, 7, Jul, 8, Aug, 9, Sep, 10, Oct, 11, Nov, 12,
Dec);
    %Tmon3 = (Jan, '01', Feb, '02', Mar, '03', Apr,
'04', May, '05', Jun, '06', Jul, '07', Aug, '08', Sep,
'09', Oct, '10', Nov, '11', Dec, '12');

    local($month, $day, $year) = split(/-/, $current);

    $Tyear = ($year % 4);
    $Tday = int($year / 4) * 1461;
    $Tday = $Tday + 365 * ($Tyear - 1);
    $Tday = $Tday - 1 if ($Tyear == 0);
    $Tday = $Tday + $Tmon{$month+0};
    $Tday = $Tday + $day;

    $Tday = $Tday+$shiftday;

    $Nyear = int($Tday / 1461) * 4;
    $Nday = $Tday - $Nyear / 4 * 1461;
    $Nyear = $Nyear - 4 if ($Nday == 0);
    $Nday = 1461 if ($Nday == 0);
    $Nyear2 = int($Nday / 365);
    $Nyear2 = 3 if ($Nyear2 == 4);
    $Nyear = $Nyear + $Nyear2 + 1;
    $Nday = $Nday - $Nyear2 * 365;
    $Nyear = $Nyear - 1 if ($Nday == 0);
    $Nday = 365 if ($Nday == 0);

    for ($i = 13; $i > 1; $i--)
    {
        if ($Nday <= $Tmon{$i} + &fvt_Eday($Nyear,
$i) &&
            $Nday > $Tmon{$i - 1} +
&fvt_Eday($Nyear, $i) )
        {
            $Nmon = $Tmon2{$i - 1} ;
            $Nday = $Nday - ($Tmon{$i - 1} +
&fvt_Eday($Nyear, $i));
            last;
        }
    }

    if ($Nday < 10) {
        $Nday = '0' . $Nday;
    }

    $Nyear = $Nyear;
    if ($Nyear < 10) {
        $Nyear = '0' . $Nyear;
    }

    return "$Tmon3{$Nmon}-$Nday-$Nyear\n";
}

```

```

##External
#fvt_checkFileLock
#
# function to check wether a file lock exists
#
# Example:
# for ($cnt=0; $cnt < 120 && !
&fvt_checkFileLock("file1.lock"); $cnt++)
# { sleep(1); }
#
# returns 1 if file lock exists, otherwise return 0.
#CAUTION: Avoid infinite loops!!
##

sub fvt_checkFileLock
{
    local ( $filename ) = @_ ;

    if ( -f $filename )
    {
        return 1;
    }
    else
    {
        return 0;
    }
}

##External
#fvt_copy_file_endian
#
# This routine allows a testcase to be run with
binary files in
# both big endian and little endian format. At run
time, it will
# copy the proper endian file for the testcase to
use.
#
# If the desired file is "data/testcase.dat", then
the two files
# that are checked into cmvc are
"data/testcase.dat.big" and
# "data/testcase.dat.little". This macro will copy
the appropriate
# one to "data/testcase.dat".
#
# Example:
#
# fvt_copy_file_endian( "data/testcase.dat" );
#

sub fvt_copy_file_endian
{
    local( $file ) = @_;
    local( $e_file );

    if ($AIX && !$SCO_SV)
    {
        $e_file = "$file.big";
    }
    else
    {
        $e_file = "$file.little";
    }

    &cp( $e_file, $file );
}

##External
#fvt_createFileLock
#
# function to create a new file lock
#
# Example:
# if (!&fvt_createFileLock("file1.lock")) { print
STDERR "..."}
#
# returns 1 if succeeded to create a new file lock,
otherwise return 0.
##

sub fvt_createFileLock

```

```

{
  local( $filename ) = @_ ;

  if ( -f $filename )
  {
    return 0;
  }
  open (OUT, ">$filename");
  close(OUT);
}

##Internal
#fvt_Eday
#
# Used by &fvt_add_days_to_datestring macro.
#
sub fvt_Eday
{
  if ($_[0] % 4 == 0 && $_[1] > 2) {
    1;
  }
  else {
    0;
  }
}

##External
#fvt_file_compare
#
# Returns "1" if files are identical, "0" if not
#
# Example: $file1 = "file1";
#          $file2 = "file2";
#          $diff = &fvt_file_compare("$file1",
# "$file2");
#
sub fvt_file_compare {
  local ($file1, $file2, $line1, $line2, $same);

  $file1 = shift || return 0;
  $file2 = shift || return 0;
  $same = 1;

  open (FILE1, "$file1") || return 0;
  open (FILE2, "$file2") || return 0;

  while (<FILE1>) {
    $line1 = $_;
    $line2 = (<FILE2>);
    if ($line1 ne $line2) {
      $same = 0;
      last;
    }
  }
  close(FILE1);
  close(FILE2);
  return $same;
}

##External
#fvt_fmt2sqf
#
# Run the fmt2sqf utility for the specified platform
#
#
sub fvt_fmt2sqf
{
  local( $infile, $outfile ) = @_ ;
  local( $type ) = "SQLAIX";

  if ($OS2) { $type = "SQLOS2"; }

  &verbose_system( "fmt2sqf $type $infile > $outfile"
);
}

##External
#fvt_get_jdbc_portnum
# Returns the jdbc listener port number from the
etc/services file
# This macro assumes that the entries in the services
file are of the form:
#
#   xregressjdbc   60333/tcp
#   xregressjdbci  60334/tcp
#
# where regress is the userid
# The port number which would be returned in this case
is 60333

sub fvt_get_jdbc_portnum
{
  local ($result, $jdbcpat, $services);

  $jdbcpat = "x" . $ENV{USER} . "jdbc";
  $services = &fvt_services_file();

  open (FILE, $services);
  while (<FILE>)
  {
    if (/ $jdbcpat/i)
    {
      ( $result ) = /(\d+)/;
      last;
    }
  }

  close (FILE);

  return $result;
}

##External
#fvt_get_smallfs_path
#
# Syntax: &fvt_get_smallfs_path();
#
# Returns a string variable containing the location
of a
# small file system on this system.
#
# For example:
#
#   $smallfsdir = &fvt_get_smallfs_path();
#
# would return a string like "/smallfs" on Unix
platforms
# or "D:" on Intel platforms.
#
sub fvt_get_smallfs_path
{
  local($smallfs);

  if ($AIX)
  {
    $smallfs = "/smallfs";
  }
  else
  {
    $smallfs = $ENV{SMALLFSPATH};
  }
  return $smallfs;
}

##External
#fvt_mkdir_r
#
# Creates directory recursively (does not require
higher-level directories to
# previously exist). Returns a string containing the
directory created if successful,
# otherwise nothing.
#
# Example:
#
#   $made = &fvt_mkdir_r("/top/lower/lowest");
#
# - directories "/top" and "/top/lower" will

```

```

also be created.
#
sub fvt_mkdir_r
{
    local ( $destpath ) = shift;
    local ( @dirlist, $destroot, $savedir, $curdir,
$offroot );

    chop( $savedir = `pwd` );
    chop( $curdir = `pwd` );

    # The upcoming split will do 2 bad things if the
    destdir is a
    # fully-qualified unix path:
    # 1) remove the leading "/"
    # 2) replace it with a blank, which should be
    shifted off
    # We have to know this will happen so we can fix it
    later.
    if ( ( $destpath =~ /^\/.*\/ ) || ( $destpath =~
/^\/w:.*\/ ) ) {
        $offroot=1;
    }

    if ( !-d $destpath ) # If destination directory
    does not yet exist...
    {
        # split destination directory into each
        subdirectory and make
        # each one that is not there

        @dirlist = split( /\//, $destpath );
        $destroot = shift(@dirlist);

        # The split does 2 bad things if the destdir is
        fully-qualified:
        # 1) removes the leading "/"
        # 2) replaces it with a blank, which should be
        shifted off
        if ( $offroot ) {
            if ( @dirlist[0] eq "" )
                { $destroot = shift(@dirlist);
            }
            if ( $AIX ) {
                $destroot = "/" . $destroot;
            }
            else {
                $destroot = $destroot . "/";
            }
        }

        if ( !-d $destroot ) {
            mkdir( $destroot, 0777 );
        }
        chdir( $destroot );
        chop( $curdir = `pwd` );
        for ( @dirlist )
        {
            $curdir =~ s/^(.*)\\$/$1/;
            if ( !-d "$curdir/$_" )
            {
                mkdir( "$curdir/$_", 0777 );
            }
            chdir( "$curdir/$_" );
            chop( $curdir = `pwd` );
            $curdir =~ s/^(.*)\\$/$1/;
        }

        if ( $offroot == 1 ) {
            if ( -d "$destpath" )
            {
                $success = "1";
            }
        }
        else {
            if ( -d "$savedir/$destpath" )
            {
                $success = "1";
            }
        }

        # chdir back to where we started
        chdir( $savedir );
    }
}

}

if ( $success == 1 ) {
    return $destpath;
}
else {
    return;
}
}

##External
#fvt_mkfifo
#
# Make a fifo on platforms that support it, else die.
#
sub fvt_mkfifo
{
    local ( $fifo ) = @_;

    if ( &fvt_has_make_fifo )
    {
        &quiet_system ( "mkfifo $fifo" );
    }
    else
    {
        die "This platform does not support fifos!\n";
    }
}

##External
#fvt_needs_forbit_migration
#
# For migration buckets. Returns "1" if migration
testing of
# "for bit" columns is required. Else returns "0".
#
sub fvt_needs_forbit_migration {
    if ( $REAL_AIX ) { return "1"; }
    else { return "0"; }
}

##External
#fvt_nodelock_manipulate
#
# Performs various actions on the current DB2 nodelock
file.
# Actions are specified using arguments as in the
following examples:
#
# &fvt_nodelock_manipulate('backup');
# &fvt_nodelock_manipulate('copynull');
# &fvt_nodelock_manipulate('copyrel');
# &fvt_nodelock_manipulate('remove');
# &fvt_nodelock_manipulate('restore');
#
sub fvt_nodelock_manipulate {
    local( $nodelockdir ) = &fvt_get_nodelock_path();
    local ( $action, $destination ) = @_;

    if ( $action eq "backup" ) {
        if ( $AIX ) {
            system( "dbtsudo nodelock_ctrl backup" );
        }
        else {
            &fvt_redirect_output( "tempfile.nl" );
            &cp( "$nodelockdir/nodelock",
"$nodelockdir/nodelock.bak" );
            &fvt_restore_output();
        }
    }
    if ( $action eq "copynull" ) {
        if ( $AIX ) {
            system( "dbtsudo nodelock_ctrl replace
$TESTDIR/nodelock.nul" );
        }
        else {
            &fvt_redirect_output( "tempfile.nl" );
            &cp( "$TESTDIR/nodelock.nul",
"$nodelockdir/nodelock" );
            &fvt_restore_output();
        }
    }
}

```

```

}
if ($action eq "copyrel") {
    if ($AIX) {
        system("dbtsudo nodelock_ctrl replace
$TESTDIR/nodelock.rel");
    }
    else {
        &fvt_redirect_output("tempfile.nl");
        &cp("$TESTDIR/nodelock.rel",
"$nodelockdir/nodelock");
        &fvt_restore_output();
    }
}
if ($action eq "remove") {
    if ($AIX) {
        system("dbtsudo nodelock_ctrl delete");
    }
    else {
        &rm("$nodelockdir/nodelock");
    }
}
if ($action eq "restore") {
    if ($AIX) {
        system("dbtsudo nodelock_ctrl restore");
    }
    else {
        &fvt_redirect_output("tempfile.nl");
        &cp("$nodelockdir/nodelock.bak",
"$nodelockdir/nodelock");
        &fvt_restore_output();
    }
}
}
return;
}

##External
#fvt_remove_fifo
#
# Remove a fifo that has already been opened.
sub fvt_remove_fifo
{
    local ($fifo) = @_ ;

    if (&fvt_has_make_fifo)
    {
        &rm($fifo);
    }
    else
    {
        die "This platform does not support fifos!\n";
    }
}

##External
#fvt_removeFileLock
#
# function to remove a file lock
#
# Example:
# if (!&fvt_removeFileLock("file1.lock")) { print
STDERR "..."}
#
# returns 1 if succeeded to remove the file lock
##
sub fvt_removeFileLock
{
    local ( $filename ) = @_ ;

    &rm ( $filename );
    return 1;
}

##Internal
#fvt_replace_space_with_underscore
#
# replace spaces in a string with underscore and !
combination
#
sub fvt_replace_space_with_underscore
{
    local($cmdstr) = @_;

    $cmdstr =~ s/ /_/g;

    return ($cmdstr);
}

##Internal
#fvt_replace_underscore_with_space
#
# replace underscore and ! in a string with spaces
#
sub fvt_replace_underscore_with_space
{
    local($cmdstr) = @_;

    $cmdstr =~ s/_/ /g;

    return ($cmdstr);
}

##External
#fvt_run_drv
#
# Run a driver file. This function will ensure to run
a driver file on all
# platforms.
#
# example:
# &fvt_run_drv( "setup.drv" );
#
sub fvt_run_drv
{
    local($cmd) = @_ ;

    &verbose_system( &rm_drv_ext( $cmd ) );
}

##External
#fvt_sed
#
# This function acts similarly to the sed command from
unix, to replace one
# string with another in a file.
#
# Example:
# &fvt_sed ("old", "new", "myfile")
#
# will replace all instances of the string "old" with
the string "new"
# in the file myfile.
sub fvt_sed
{
    local($old, $new, $file) = @_ ;

    open (file, $file) || die "Can't open file $file";
    open (filenew, ">$file.new") || die "fvt_sed:
could not open file ${file}.new";
    print "Replacing \"${old}\" with \"${new}\" in file
$file\n";
    while (<file>)
    {
        s/${old}/${new}/g;
        print filenew $_;
    }
    close(filenew);
    rename ("$file.new", $file);
}

##Internal
#fvt_services_file
# Returns the fully qualified pathname for the

```

```

etc/services file
#
sub fvt_services_file
{
    if ($AIX)
    {
        return ("/etc/services");
    }
    elsif ($WINT)
    {
        return
("$ENV{'windir'}/system32/drivers/etc/services");
    }
    elsif ($OS2)
    {
        return ("$ENV{'ETC'}/services");
    }
}

##External
#fvt_sl
#
# macro to convert single forward slash to double back
slashes on OS2
# and single backslash on NT.
#
# example:
#
#   $cmd = &fvt_sl("dothis test/foo.c");
#   system ($cmd);
#
sub fvt_sl
{
    local($src) = @_ ;

    if ( $OS2 )
    {
        $src =~ s:/:\/\:\:g;
    }
    elsif ( $WIN || $WINT )
    {
        $src =~ s:/:\:\:g;
    }

    return($src);
}

##External
#fvt_system_date
#
# Macro to query or change the system date to a new
value.
#
# Usage: &fvt_system_date();
#         &fvt_system_date("mm-dd-yyyy");
#
sub fvt_system_date {
    local($platform) = &get_uname();
    local($newdate) = @_ ;
    local(@rawstring, $timestring, $month, $day,
$year);

    if ($newdate eq "") {
        @rawstring = localtime();
        $timestring = "@rawstring";
        $month = @rawstring[4];
        $month++; # months are numbered 0
to 11 in perl
        $day = @rawstring[3];
        $year = @rawstring[5];
        $datestring = sprintf ("%02d", $month) ."-".
sprintf ("%02d", $day) ."-". sprintf ("%02d", $year);
    }
    else {
        if ($AIX) {
            &fvt_redirect_output("tempfile.dt");
            system("dbtsudo netls_time_AIX.pl
$newdate");
            &fvt_restore_output();
        }
        else {
            system("date $newdate");
        }
    }
    return $datestring;
}

##External
#fvt_tar_and_compress
#
# Tar and compress a set of files into a single
.tar.Z file.
# NOTE: The archiveName should be passed without the
.tar.Z extension.
#
# Usage:
#   fvt_tar_and_compress(archiveName, files...)
#
# Example:
#   fvt_tar_and_compress("v211_se", "SQL00001",
"sqldbdir");
#
sub fvt_tar_and_compress
{
    local($archiveName, @archiveFiles) = @_ ;
    local ($mapfile);
    if (-f $archiveName.tar) { &rm("$archiveName.tar");
    }
    if (-f $archiveName.tar.Z)
    { &rm("$archiveName.tar.Z"); }
    if (-f $mapfile) { &rm("$mapfile"); }

    # On OS/2, apparently all file names are changed to
all lowercase,
    # and empty directories and 0-byte files are
excluded. Solution:
    # take a snapshot of file names, to use as input
for renaming
    # during uncompress and untar.
    #
    if ($OS2) {
        local ($pwd, $pwdLen);
        local ($source, $emptydir, $srcbak,
@sourcedirentries, $file);

        $mapfile = 'fnames.chg';
        chop ($pwd = `pwd`);
        $pwd =~ s/^\(w:\)\$\$/1/; # 'pwd'
ends with '\' only in root
        $pwdLen = length($pwd);

        foreach $source (@archiveFiles) {
            opendir (SOURCEDIR, "$source");
            @sourcedirentries = readdir(SOURCEDIR);
            closedir SOURCEDIR;
            if ( $sourcedirentries[$#sourcedirentries] eq
".." ) {
                $srcbak = $source;
                $source = $source . "\\\\";
                open (MAP, ">>$mapfile");
                print MAP "$source\n"; # record
the names
            }
            else {
                open (DIRTREE, "dir $source /f /s /o:d
|");
                foreach $file (<DIRTREE>) {
                    chop $file;
                    $file = substr($file, $pwdLen+1);
                    print "Archiving:\t$file\n";

                    # if it is a directory...
                    if ( -d $file ) {
                        $emptydir = 1;
                        opendir (DIR, "$file");
                        local (@direntries) = readdir (DIR);
                        foreach (@direntries) {
                            if ( ($_ !~ /\.\.$/) && ( $_ !~
/\^\.\.$/ ) ) {
                                $emptydir = "0";
                            }
                        }
                    }
                }
            }
        }
    }
}

```



```

# fvt_uncompress_and_tar( "myfile" );
#
sub fvt_uncompress_and_tar
{
    local( $archfile ) = @_;
    local( $mapfile ) = "fnames.chg";
    local( $targetfile, $lowerfile, $targetdir,
    $lowerdir);

    if ( $AIX )
    {
        &verbose_system("uncompress $archfile.tar.Z");
    }
    elsif ( $WINT )
    {
        &verbose_system("gzip -d $archfile.tar.Z");
    }
    else
    {
        &verbose_system("compress -d $archfile.tar.Z");
    }

    &verbose_system("tar -xf $archfile.tar");

    # See &fvt_tar_and_compress() for an explanation of
    the following block
    # The only scenario I know this code does not
    handle is a 0-byte,
    # lower-case file, in a directory tree that is
    also *all* lower-case.
    # Which I don't think happens.
    if ( $OS2 ) {
        if ( -s $mapfile ) {
            open (MAP, "<$mapfile");

            foreach $targetfile (<MAP>) {
                chop $targetfile;
                $targetfile =~ tr/\|\\|/; #
                Transform to UNIX standards for simplicity

                # Here it gets somewhat ugly... the top
                directory is OK, but
                # anything under will be lowercase
                $stopdir = $targetfile;
                $stopdir =~ s/^(\\w*)\\/(.*)$/%1/;
                ($rest = %2) =~ tr/[A-Z]/[a-z]/; #
                Depends on s/// above for $stopdir
                $lowerfile = $stopdir . "/" . $rest;

                # Check for a trailing "\", which we used
                to indicate an empty source directory
                {
                    if ( substr($targetfile, -1, 1) eq "/" )
                    {
                        &fvt_mkdir_r($targetfile);
                        next;
                    }

                    # Check for 0-byte files
                    # if there is not a file or directory by
                    that name... simply 'touch' one
                    if ( (!-d $targetfile) && (!-f
                    $targetfile) ) {
                        system("touch $targetfile");
                        next;
                    }

                    # Check for mixed- (or upper-) cased names
                    # Apparently "-d" and "-f" are not case-
                    sensitive, which sucks.
                    # How can I tell whether the current copy
                    (on the disk) is the
                    # right case or not?
                    # Perhaps I should not even bother
                    checking... rename everything.
                    # - get top dir (already know it)
                    # - back it up
                    $stopbak = $stopdir;

                    # - get a list of subdirs
                    @subdirs = split( /\|\\|/, $targetfile);

                    # - for each subdir
                    shift(@subdirs); #don't need the top
                    foreach $subdir (@subdirs) {
                        # get lowercased version of subdir
                        $lowersubdir = $subdir;
                        $lowersubdir =~ tr/[A-Z]/[a-z]/;
                        $lowersubdir =~ tr/\\|/|/;

                        # rename unconditionally
                        &quiet_system("$rncmd
                        $stopdir."$lowersubdir $subdir" );

                        # append subdir to $stopdir and
                        reiterate
                        $stopdir = $stopdir . "\\| ." $subdir";
                    }
                    $stopdir = $stopbak;
                    next;
                }
                close MAP;
                &rm($mapfile); #
                Users should never see this
                } # if -s $mapfile
            } # if OS/2
        }

        ##External
        #fvt_waitFileLock
        #
        # function to wait on the change of state of a file
        lock
        #
        # fvt_waitFileLock( lockname, exists, timeout )
        # where
        # exists = 1 if you want to wait for the lock file
        to exist
        # = 0 if you want to wait for the lock file
        to not exist
        # timeout is the maximum wait time in seconds
        #
        # Example:
        # if (!&fvt_waitFileLock("file1.lock", 1, 200))
        # { die "Wait for the existence of file1.lock
        timed out.\n"; }
        #
        ## returns 0 if request timed out, 1 otherwise
        ##
        sub fvt_waitFileLock
        {
            local( $lockname, $exists, $timeout ) = @_ ;
            local( $elapsed );

            for( $elapsed = 0; $elapsed < $timeout &&
            (&fvt_checkFileLock($lockname) != $exists); $elapsed++
            )
            { sleep(1); }

            if( &fvt_checkFileLock($lockname) == $exists )
            { return 1; }
            else
            { return 0; }
        }

        ##External
        #get_curdir
        #
        # retrieve current directory, will also translate
        backward slashes
        # to forward so resultant pathname can be used in a
        platform independant
        # way.
        #
        sub get_curdir
        {
            local($tmp);
            chop($tmp = `pwd`);
            return &rs($tmp);
        }

        ##External
        #mv
        #
        # macro to move (rename) a file or directory.

```

```

#
# This macro moves a file or directory from one
location to another.
# Slashes in both parameters are handled.
#
# examples:
#   &mv( "foo.c", "bar.c" );           # simply renames
foo.c to bar.c
#   &mv( "foo.c", "test/src" );       # moves foo.c to
test/src/foo.c
#                                       # if test/src
exists,
#                                       # else moves
foo.c to *file* test/src
#   &mv( "/usr/bin", "/tmp" );       # creates
/tmp/bin if /tmp exists
#                                       # else creates
/tmp

sub mv {
    local($src, $dst) = @_ ;

    $src = &sl( $src );
    $dst = &sl( $dst );

    if ($OS2)
    {
        # if the destination has a drive letter in it,
strip this off
        # or else OS/2 will complain (even if it is the
same drive)

        # there could still be a problem if the
destination drive is different
        # than the source drive, but this is not being
addressed until
        # a test bucket actually needs that function

        if (substr( $dst, 1, 1 ) eq ":")
        {
            $dst = substr( $dst, 2 );
        }
    }

    &quiet_system("$mvmcmd $src $dst");
}

##External
#regexp_grep
#
# grep a file for a regular expression - the default
grep program
# on all platforms may not support regular
expressions.
#
# This subroutine is passed two parameters, first the
pattern
# (regular expression pattern) and the second the
filename
# to search in.
#
# Note: NT's grep -e option does not support the [0-
9]+ construct.
# e.g.:
#   &regexp_grep('SQL[0-9][0-9]*[A-Z]',
'secur.out');
#   &regexp_grep('DB2[0-9][0-9]*[A-Z]',
'secur.out');
#
sub regexp_grep
{
    local($pattern, $filename) = @_ ;

    if ( $AIX )
    {
        system ("egrep \"\$pattern\" $filename");
    }
    else
    {
        system ("grep -e \"\$pattern\" $filename");
    }
}

##External
#rm
#
# macro to remove (delete) a file.
# This macro will properly handle slashes in the
specified file name.
#
# syntax:
#   &rm( "test/src/foo.c" );
#
sub rm {
    local($src) = @_ ;

    $src = &sl( $src );
    &quiet_system("$rmcmd $src $rmcmdopt");
}

##Internal
#rm_drv_ext
#
# Removes .drv extension in order to run .drv file on
non-unix platforms
#
# example:
#   &rm_drv_ext( "setup.drv" );
#
sub rm_drv_ext
{
    local($cmd) = @_ ;

    if (!$AIX)
    {
        $cmd =~ s/\.drv//;
    }
    return $cmd;
}

##External
#rmdir
#
# Removes a directory AND ALL OF ITS FILES AND
SUBDIRECTORIES.
# Slashes in the specified path are handled.
#
# example:
#   &rmdir( "test/src" );
#
sub rmdir {
    local($src) = @_ ;
    $src = &sl( $src );

    # GSM - Windows 95's xcopy chokes on double-slashes
in the paths
    if ( $OS2 || ( $WINT && ( !$WIN95 ) ) )
    {
        $src = &sl4( $src );
    }
    &quiet_system("$rmdircmd $src");
}

##External
#rn
#
# macro to rename a file within a given directory.
# Slashes in the specified path are handled properly.
#
# example:
#   &rn( "test/src", "0001.c", "0002.c" );
#
sub rn {
    local($dir,$src,$dst) = @_ ;

    if ( $AIX || $UNIX )
    {
        $dst = ( $dir."/".$dst );
    }

    $oldname = &sl( $dir."/".$src );
    $newname = &sl( $dst );
}

```



```

} &quiet_system( "$rncmd $oldname $newname" );
}

##External
#rsl
#
# macro to convert a backslash to a forward slash
#
# example:
#   $unix_file = &rsl ("test\foo.c");
#
sub rsl {
    local($src) = @_ ;

    if ( $OS2 || $WIN || $WINT )
    {
        $src =~ tr/\\/ / ;
    }
    return($src);
}

##External
#sl
#
# macro to translate forward slashes to reverse
slashes if this
# happens to be running on an intel platform.
#
# This is necessary prior to using any path names in
system functions
# and allows the path names to be specified in unix
format in driver
# files
#
# example:
#   $file = &sl( "test/foo.c" );
#   system( "myprogram $file" );
#
# This is also essential for setting environment
variables.
#
# example:
#   $ENV{'SOMEPATH'} = &sl( "test/foo" );
#
sub sl {
    local($src) = @_ ;

    if ( $OS2 || $WIN || $WINT )
    {
        $src =~ tr/\/ / ;
    }
    return($src);
}

##External
#sl4
#
# macro to convert single back slashes to double back
slashes.
#
# This is required for most system calls, and is often
used in
# combination with the &sl macro.
#
# example:
#   $cmd = &sl4 ( &sl("dothis test/foo.c") );
#   system ($cmd);
#
sub sl4 {
    local($src) = @_ ;

    if ( $OS2 || $WIN || $WINT )
    {
        $src =~ s/\\/ \\ / ;
    }
}

    return($src);
}

##Internal
#unbuffer
# Given a list of filehandle names, unbuffer them
without
# changing the currently selected filehandle.

sub unbuffer {
    select((s-$-
($)%4?'@_=@map((':'grep(($_=')).'select($_),$
=1),@_)-ee,@_)[${+1}]);
}

##Heading
#NLS Macros

##Internal
#change_codepage
#
# This macro is used to switch current operation from
being in one codepage to
# being in another. This macro can only be used on
the following platforms:
# OS/2, Windows NT, and Windows 3.1.
#
# syntax: &change_codepage( CPAGE );
#
# In the syntax above, CPAGE is the codepage
(numerical) you wish to start
# operating in.
#
sub change_codepage {
    local($src)=@_ ;

    if( $OS2 || $WIN || $WINT )
    {
        system("chcp $src");
    }
}

##Internal
#fvt_get_codepage_list
#
# This macro returns a list (string) containing the
codepages that are
# valid on the current platform for the language (AIX
locale name format)
# given. The elements of the list are separated by
commas.
#
# syntax: &fvt_get_codepage_list(LANG);
#
# ex/ Assuming the platform currently being used is
#
sub fvt_get_codepage_list
{
    local($srclang)=@_ ;
    local(%cplist);

    if ($REAL_AIX)
    {
        %cplist = ( 'Ja_JP', 'Ja_JP,932,ja_JP,954',
'Zh_TW', 'Zh_TW,950,zh_TW,964',
'zh_CN', 'zh_CN,1383',
'ko_KR', 'ko_KR,970',
);
    }
    elsif ($HPUX)
    {
        %cplist = ( 'Ja_JP',
'ja_JP.SJIS,5039,ja_JP.eucJP,954',
'Zh_TW',
'zh_TW.big5,950,zh_TW.eucTW,964',
# Temporarily removed until DB2 supports this locale
name.
#
'zh_CN', 'zh_CN.hp15CN,1383',
'ko_KR', 'ko_KR.eucKR,970',
);
    }
}

```

```

}
elseif ($SunOS)
{
    %cplist = ( 'Ja_JP', 'ja,954',
                'Zh_TW', 'big5,950,zh_TW,964',
                'zh_CN', 'zh,1383',
                'ko_KR', 'ko,970',
                );
}
elseif ($OS2)
{
# Removed 942 and 943 from Ja_JP - not installed on
slaves.
# Removed 938 and 948 from Zh_TW - not installed on
slaves.
    %cplist = ( 'Ja_JP', '-',932',
                'Zh_TW', '-',950',
                'zh_CN', '-',1381',
                'ko_KR', '-',949',
                );
}
elseif ($WINT)
{
    %cplist = ( 'Ja_JP', '-',943',
                'Zh_TW', '-',950',
                'zh_CN', '-',1381',
                'ko_KR', '-',949',
                );
}
return($cplist{$$srclang});
}

##External
#fvt_is_wchartype_convert_supported
#
#returns true if wchartype conversion is supported
#
sub fvt_is_wchartype_convert_supported
{
    if (!$WINT)
    {
        return 1;
    }
    return 0;
}

##External
#fvt_set_wchart
#
# This macro stores into the environment variable,
C_FLAGS_PRE, the appropriate
# compiler options to enable wchar_t support. The
compiler options used will
# depend on the platform the macro is called from.
The C_FLAGS_PRE
# environment variable is used by the rtest tool to
determine what options
# to use during testcase compilation.
#
# This macro also stores into the environment
variable, C_LIBS_PRE, the appropriate
# linker options to enable wchar_t support. The
linker options used will
# depend on the platform the macro is called from.
The C_LIBS_PRE
# environment variable is used by the rtest tool to
determine what options
# to use during testcase linking.
#
# syntax: &fvt_set_wchart();
#
sub fvt_set_wchart
{
    if ( $REAL_AIX )
    {
        $ENV{'C_FLAGS_PRE'}="-qmbcs ";
    }

    if ( $OS2 )
    {
        $ENV{'C_FLAGS_PRE'}="/Sn ";
    }
}

}

if ( $SunOS )
{
    $ENV{'C_LIBS_PRE'}="-lw ";
}

}

##External
#fvt_set_dbcs
#
# This macro stores into the environment variable,
C_FLAGS_PRE, the appropriate
# compiler options to enable DBCS support. The
compiler options used will
# depend on the platform the macro is called from.
The C_FLAGS_PRE
# environment variable is used by the rtest tool to
determine what options
# to use during testcase compilation.
#
# syntax: &fvt_set_dbcs();
#
sub fvt_set_dbcs
{
    if ( $REAL_AIX || $SunOS )
    {
        $ENV{'C_FLAGS_PRE'}="-qmbcs ";
    }

    if ( $OS2 )
    {
        $ENV{'C_FLAGS_PRE'}="/Sn+ ";
    }

    if ( $HPUX )
    {
        $ENV{'C_FLAGS_PRE'}="-Y ";
    }
}

##Internal
#get_db_langs
#
sub get_db_langs
{
    local( $type ) = @_ ;

    &get_sysval( );

    if ($type eq "") { $type = substr(
$sysval{'suffix'}, 1 ); }

    @locales = ('Ja_JP','ko_KR','zh_CN','Zh_TW');

    if ($type eq "win") { @locales = (); }
    if ($type eq "win95") { @locales = (); }
    if ($type eq "hp") { @locales =
('ko_KR','Zh_TW'); }
    if ($type eq "sun") { @locales =
('ko_KR','zh_CN'); }

    return @locales;
}

##Internal
#get_syslang
#
# This macro determines what platform is currently
being used, and then returns
# an associative array containing the locales
available on the platform. The
# keys of the array are the AIX names for the locales,
and the values of the
# array are the names for the corresponding locales
associated with the
# currently used platform.
#
# syntax: &get_syslang();
#

```

```

# ex/ Assuming the platform currently being used is
SINIX, the following array
# would be returned by the macro:
# %syslang = ( 'En_US', 'En',
#             'da_DK', 'De',
#             'fr_FR', 'Fr',
#             'es_ES', 'Es',
#             'it_IT', 'It',
#             'ko_KR', 'Kr', );

sub get_syslang
{
    local( %syslang );

    %syslang = ( 'En_US', 'En_US',
                'en_US', 'en_US',
                'da_DK', 'da_DK',
                'fr_FR', 'fr_FR',
                'es_ES', 'es_ES',
                'it_IT', 'it_IT',
                'ja_JP', 'ja_JP',
                'Ja_JP', 'Ja_JP',
                'ko_KR', 'ko_KR',
                'zh_CN', 'zh_CN',
                'zh_TW', 'zh_TW',
                'Zh_TW', 'Zh_TW',
                );

    if( $OS2 )
    {
        $syslang{"En_US"} = "ENUS437";
        $syslang{"en_US"} = "ENUS437";
    }
    elsif($WINT)
    {
        %syslang = ( 'En_US', 'english_us',
                    'da_DK', 'danish_denmark',
                    'fr_FR', 'french_france',
                    'es_ES', 'spanish_spain',
                    'it_IT', 'italian_italy',
                    'Ja_JP', 'japanese_japan',
                    'ko_KR', 'korean_korea',
                    'zh_CN', 'chinese-
simplified_china',
                    'Zh_TW', 'chinese-
traditional_taiwan',
                    );
    }
    elsif($HPUX)
    {
        %syslang = ( 'En_US', 'en_US.iso88591',
                    'da_DK', 'da_DK.iso88591',
                    'fr_FR', 'fr_FR.iso88591',
                    'es_ES', 'es_ES.iso88591',
                    'it_IT', 'it_IT.iso88591',
                    'ja_JP', 'ja_JP.eucJP',
                    'ko_KR', 'ko_KR.eucKR',
                    'zh_TW', 'zh_TW.eucTW',
                    'Zh_TW', 'zh_TW.big5',
                    'zh_CN', 'zh_CN.hp15CN',
                    );
    }
    elsif( $SunOS )
    {
        %syslang = ( 'En_US', 'en_US',
                    'fr_FR', 'fr',
                    'es_ES', 'es',
                    'it_IT', 'it',
                    'ko_KR', 'ko',
                    'ja_JP', 'ja',
                    'zh_CN', 'zh',
                    'Zh_TW', 'big5',
                    'zh_TW', 'zh_TW',
                    );
    }
    elsif( $SINIX )
    {
        %syslang = ( 'En_US', 'En',
                    'fr_FR', 'Fr',
                    'es_ES', 'Es',
                    'it_IT', 'It',
                    'ko_KR', 'Kr',
                    );
    }
}

elsif( $SCO_SV )
{
    %syslang = ( 'En_US', 'en_US',
                'fr_FR', 'fr_FR',
                'es_ES', 'es_ES',
                );
}

elsif( $UNIX_SV )
{
    %syslang = ( 'en_US', );
}

return %syslang;
}

##External
#LANG_exists
#
# This macro determines if a given LANG (locale)
exists on a given platform.
#
# syntax: &LANG_exists( LANGUAGE );
#
# In the syntax above, LANGUAGE is the name of the
locale in question
# (ex. Ja_JP)
# know if the given LANG exists on. If the given LANG
exists on the current
# platform, the macro returns '1', otherwise, the
macro returns '0'.
#

sub LANG_exists
{
    local( $src ) = @_ ;

    %syslang = &get_syslang;
    if( $syslang{ $src } )
    {
        return ( 1 );
    }
    else
    {
        return ( 0 );
    }
}

##External
#query_LANG
#
# This macro takes no arguments and returns the name
of the locale (AIX version
# of the name) currently being used.
#
# syntax: &query_LANG();
#

sub query_LANG
{
    local($PLAT) = &get_blduname();

    %syslang = &get_syslang;
    while(( $IBM_lang_name, $OEM_lang_name ) = each
%syslang)
    {
        if( $ENV{LANG} eq $OEM_lang_name )
        {
            return $IBM_lang_name;
        }
    }

    return "En_US";
}

##External
#set_LANG
#
# This macro changes the current setting of the
environment variable LANG to the

```

```

# setting given as the parameter to the macro.
#
# syntax:  &set_LANG( LANGUAGE );
#
# In the syntax above, LANGUAGE is the name of the
locale (AIX name) (ex. Ja_JP)
# that you would like to set LANG to.
# This macro returns '1' if LANG was successfully set,
and returns '0'
# otherwise.
#
sub set_LANG
{
    local( $src ) = @_ ;
    local( $lang_exists ) = 1;
    local( $lang );

    %syslang = &get_syslang;
    $lang = $syslang{ $src };
    if( $lang eq "" )
    {
        $lang_exists = 0;
    }
    else
    {
        $ENV{'LANG'} = $lang;
    }
    return ( $lang_exists );
}

##External
#set LC_ALL
#
# This macro changes the current setting of the
environment variable LC_ALL to
# the setting given as the parameter to the macro.
#
# syntax:  &set LC_ALL( LANGUAGE );
#
# In the syntax above, LANGUAGE is the name of the
locale (AIX name) (ex. Ja_JP)
# that you would like to set LC_ALL to.
# This macro returns '1' if LC_ALL was successfully
set, and returns '0'
# otherwise.
#
sub set LC_ALL
{
    local( $src ) = @_ ;
    local( $lang_exists ) = 1;
    local( $lang );

    %syslang = &get_syslang;
    $lang = $syslang{ $src };
    if( $lang eq "" )
    {
        $lang_exists = 0;
    }
    else
    {
        $ENV{'LC_ALL'} = $lang;
    }
    return ( $lang_exists );
}

##External
#set LC_CTYPE
#
# This macro changes the current setting of the
environment variable LC_CTYPE to
# the setting given as the parameter to the macro.
#
# syntax:  &set LC_CTYPE( LANGUAGE );
#
# In the syntax above, LANGUAGE is the name of the
locale (AIX name) (ex. Ja_JP)
# that you would like to set LC_CTYPE to.
# This macro returns '1' if LC_CTYPE was successfully
set, and returns '0'
# otherwise.
#
sub set LC_CTYPE
{
    local( $src ) = @_ ;
    local( $lang_exists ) = 1;
    local( $lang );

    %syslang = &get_syslang;
    $lang = $syslang{ $src };
    if( $lang eq "" )
    {
        $lang_exists = 0;
    }
    else
    {
        $ENV{'LC_CTYPE'} = $lang;
    }
    return ( $lang_exists );
}

##External
#set LC_MESSAGES
#
# This macro changes the current setting of the
environment variable LANG to the
# setting given as the parameter to the macro.
#
# syntax:  &set LC_MESSAGES( LANGUAGE );
#
# In the syntax above, LANGUAGE is the name of the
locale (AIX name) (ex. Ja_JP)
# that you would like to set LANG to.
# This macro returns '1' if LANG was successfully set,
and returns '0'
# otherwise.
#
sub set LC_MESSAGES
{
    local( $src ) = @_ ;
    local( $lang_exists ) = 1;
    local( $lang );

    %syslang = &get_syslang;
    $lang = $syslang{ $src };
    if( $lang eq "" )
    {
        $lang_exists = 0;
    }
    else
    {
        $ENV{'LC_MESSAGES'} = $lang;
    }
    return ( $lang_exists );
}

##External
#fvt_is_dbcs
#
# Returns TRUE if it currently DBCS otherwise returns
false.
#
sub fvt_is_dbcs
{
    return $ENV{FVT_IS_DBCS};
}

##Heading
#Client Server Macros

##External
#Client Server variables
#
# The following environment variables are set by the

```

```

regression tools
# when client/server buckets are run.  They are the
only environment
# variables outside of the driver file that may be
set, and will need
# to be set manually if the bucket is run manually.
#
#
*****
*****
#
# If the regression tool cs_run is used to run the
bucket, it will set all
# the necessary environment variables
#
#
*****
*****
# CLIENT_SERVER - set as 'defined' if we are running
in client server mode
# CS_SERVER - set to the name of the server
machine
# CS_BUCKET - name of the bucket
# CS_SERVICE - set as 'x'.$ENV{USER} (set in
macro.pl, no need to set manually)
#
# The following environment variables control
different modes of client/server
# testing.  Only ONE of them may be set at a time.
#
# LOOPBACK - running in loopback mode
# MVSAPPC - running ddcs to a MVS server - SNA
connection
# MVSTCPIP - running ddcs to a MVS server -
TCP/IP connection
#
# For MVS connections, the MVS database must also be
specified.  The
# environment variable FVT_MVS_TARGETDB is used to
specify this.
#
# For SPM connections, the regression tools assume
the luname of the SPM
# connection to be defined as SPMLUNAME.  There is no
mechanism to override
# this.
#
# There are cases where testcases want to use the
platform independance of the
# createdb macro, but in client/server mode need to
do the cataloging themselves.
# To support this case, the following environment
variable is supported by the
# createdb and attach macros and will cause them to
issue the create command
# as if the operation was local, letting the caller
control the attach
#
# IGNORE_CLIENTSERVER - issue commands as if local
(for create and attach macros)
#
# Please note:  Either in regression or on your own
development machines,
# the client/server environment
requires the client to be able
# to rsh to the server, at the very
least to reset the dbm config
# and do a db2start at the server.
This is all handled by the
# client/server tools, but requires
that the server machine have the
# client machine in the equivalent of
its .rhosts file.
#
if (&is_client_server( ))
{
$ENV{CS_SERVICE}='x'.$ENV{USER};
$appnodename = "APCNODE";
$tcpipnodename = "TCPNODE";
$usr_pwd=&get_password;
}
$spmlunam = "SPMLUNAM";

```

```

##External
#attach
#
# Attach to the server.
# (do this if you need to create databases or update
dbm cfg, etc..)
# Dont forget to call &detach when you are done.
# &attach takes as arguments the list of commands to
execute on the
# server while attached.
#
# Note: &attach causes the remote node to be
catalogued automatically.
#
# Note: The IGNORE_CLIENTSERVER environment variable
will cause this macro
# to execute the command locally
#
# Example: &attach("create db mydb",
# "update dbm cfg for mydb using
authentication server");

sub attach
{
local(@db2cmd)=@_;
local($node)="REMNODE";
local($nodetype);

if (!defined $ENV{CLIENT_SERVER} ||
$ENV{IGNORE_CLIENTSERVER} )
{
&db2(@db2cmd);
return;
}

&catnode("$node");
&db2("attach to $node user ".$ENV{USER}." using
".$usr_pwd,
@db2cmd );
}

##External
#catnode
#
# Catalog a node.
#
# Example:
# &catnode( "remote_note" );
#
sub catnode
{
local($node)=@_;

if(!$node){ $node = "REMNODE"; }

if (!defined $ENV{CLIENT_SERVER}) {return;}

&db2("UNCATALOG NODE $node",
"CATALOG TCPIP NODE $node REMOTE
$ENV{'CS_SERVER'} SERVER $ENV{'CS_SERVICE'}",
"terminate" );
}

##External
#db2start
#
# Start the database manager locally in standalone or
remotely
# in a client-server environment.

sub db2start
{
if (&is_client_server( ))
{
&remote_shell_path( $ENV{CS_SERVER},
"db2start");
}
else
{
&quiet_system("db2start");
}
}

```

```

}

##External
#db2stop
#
# Stop the database manager locally in standalone or
remotely
# in a client-server environment.

sub db2stop
{
    if (&is_client_server( ))
    {
        &remote_shell_path( $ENV{CS_SERVER},
"db2stop");
    }
    else
    {
        &quiet_system("db2stop");
    }
}

##External
#detach
#
# Detach from the server.
# Call this function after calling &attach().
sub detach
{
    if (!defined $ENV{CLIENT_SERVER}) {return;}
    if (! $WIN)
    {
        &db2("detach", "terminate");
    }
}

##External
#dropdb
#
# Drop a database and optionally it's alias.
#
# Example:
#
#     &dropdb( "alias", "database" );
#

sub dropdb
{
    local($dbalias,$dbname)=@_;

    if ( $dbname eq "" )
    {
        $dbname=$dbalias;
        if (&is_loopback( ))
        {
            $dbname = substr( "r$dbalias", 0, 8 );
        }
    }

    if (&is_client_server( ))
    {
        &db2("uncatalog database $dbalias",
"terminate");
        if (!&is_ddcs( ))
        {
            &remote_shell_path( $ENV{CS_SERVER}, "db2
-v drop database $dbname" );
        }
    }
    else
    {
        &db2("drop database $dbname", "terminate");
    }
}

##External
#fvt_catalog_spm
#
# catalog spm as a database
#
# Example: &fvt_catalog_spm( "tcpip", "spmdb" );

#

sub fvt_catalog_spm
{
    local($protocol, $spmalias) = @_;

    # &quiet_system( "db2 catalog database $spmlname as
$spmalias at node $tcpipnodename" );
    &db2( "catalog database $spmlname as $spmalias at
node $tcpipnodename", "terminate" );
}

##External
#fvt_create_catalog_DRDA_db
#
# create a db on the server and catalog locally
through DRDA
# It takes 4 arguments: protocol used, db alias, db
name, configs.
# If db name is omitted, db alias is used for both
alias and db name
#
# Examples: &fvt_create_catalog_DRDA_db( "tcpip",
"testdb" );
#

sub fvt_create_catalog_DRDA_db
{
    local($protocol, $dbalias, $dbname, $configs) = @_;

    if ( $dbname eq "" )
    {
        $dbname = $dbalias;
    }
    &fvt_cs_server_system("db2 create database $dbname
$configs authentication client");

    if ( $protocol eq "tcpip" )
    {
        &db2( "catalog tcpip node $tcpipnodename remote
$ENV{CS_SERVER} server 446", "terminate");
        $nodename = $tcpipnodename;
    }
    elsif ( $protocol eq "appc" )
    {
        &db2( "catalog appc node $appcnodename remote
$ENV{CS_SERVER} security program", "terminate");
        $nodename = $appcnodename;
    }

    &db2( "catalog db $ENV{CS_SERVER} as $dbalias at
node $nodename authentication dcs",
"catalog dcs db $ENV{CS_SERVER} as $dbname",
"terminate" );
}

##External
#fvt_create_catalog_remote_db
#
# create a remote db and catalog a local alias to it
# It takes 4 arguments: protocol used, db alias, db
name, configs.
# If db name is omitted, db alias is used for both
alias and db name
#
# Example:
&fvt_create_catalog_remote_db("tcpip","testdb","rtestd
b","using codeset ISO8859-1 territory fr_FR");
#
&fvt_create_catalog_remote_db("tcpip","testdb");
#

sub fvt_create_catalog_remote_db
{
    local($protocol, $dbalias, $dbname, $configs) = @_;

    $nodename = &fvt_get_catnode_name($protocol);

    &db2( "catalog $protocol node $nodename remote
$ENV{CS_SERVER} server $ENV{CS_SERVICE}",
"terminate");
}

```

```

if (&is_loopback( ))
{
  if ($dbname eq "" )
  {
    $dbname = substr( "r$dbalias", 0, 8 );
  }
  &db2( "create database $dbname $configs
authentication client",
"catalog database $dbname as $dbalias at
node $nodename",
"terminate");
}
else
{
  if ($dbname eq "" )
  {
    $dbname = $dbalias;
  }
  &fvt_cs_server_system("db2 create database $dbname
$configs authentication client");
  &db2("catalog database $dbname as $dbalias at node
$nodename authentication client", "terminate");
}
}

##External
#fvt_create_tm_db
#
# create a db locally as a tm transaction db
#
# Example: &fvt_create_tm_db( "dbname" );
#
sub fvt_create_tm_db
{
  local($dbname) = @_;

# &quiet_system("db2 create database $dbname");
# &quiet_system("db2 update dbm cfg using tm_database
$dbname");
  &db2( "create database $dbname",
"update dbm cfg using tm_database $dbname",
"terminate" );
}

##External
#fvt_cs_server_system
#
# Execute a system command on the server defined by
$ENV{CS_SERVER}.
# Non-client server or loopback runs will execute the
command locally.
#
# Note that this macro will allow commands like
"setup.driv" to be executed
# and will handle them properly either locally or on
the server.
#
# Example: &fvt_cs_server_system( "db2start" );
#
sub fvt_cs_server_system
{
  local($cmd) = @_;

# if real client server - execute command on host

if (&is_client_server( ) && !&is_loopback( ))
{
  if ($serverplats{$ENV{FVT_JOB_CLASS}} eq "MVS" )
  {
    die "Executing a command on an MVS server is
not permitted - bucket terminated\n";
  }

  $cmd = &fvt_replace_space_with_underscore($cmd);
  &remote_shell_path( $ENV{CS_SERVER}, "tstdirdo
$ENV{CS_BUCKET} $ENV{USER} $cmd");
}
else
{
  # loopback or standalone - execute it here
  &fvt_run_drv( $cmd );
}
}

##External
#fvt_cs_restart_server
#
# Execute the appropriate command to restart the DB2
server. On most servers,
# this will simply execute the fvt_cs_server_system
command to do a db2start,
# however for MVS servers this will do nothing.
#
# Example: &fvt_cs_restart_server( );
#
sub fvt_cs_restart_server
{
  if ($serverplats{$ENV{FVT_JOB_CLASS}} ne "MVS" )
  {
    &fvt_cs_server_system( "fvt_db2start_comm" );
  }
}

##Internal
#fvt_ddcs_catalog_db
#
sub fvt_ddcs_catalog_db{
  local($dbalias, $configs) = @_;
  local( $nodename );

  if ($ENV{MVSAPPC})
  {
    # &quiet_system("db2 catalog appc node
$appcnodename remote $ENV{CS_SERVER} security
program");
    &db2( "catalog appc node $appcnodename remote
$ENV{CS_SERVER} security program", "terminate");
    $nodename = $appcnodename;
  } else {
    # &quiet_system("db2 catalog tcpip node
$tcpipnodename remote $ENV{CS_SERVER} server 446");
    &db2( "catalog tcpip node $tcpipnodename remote
$ENV{CS_SERVER} server 446", "terminate");
    $nodename = $tcpipnodename;
  }

# &quiet_system("db2 catalog db $ENV{CS_SERVER} as
$dbalias at node $nodename authentication dcs");
# &quiet_system("db2 catalog dcs db $ENV{CS_SERVER} as
$ENV{FVT_MVS_TARGETDB}");
  &db2( "catalog db $ENV{CS_SERVER} as $dbalias at
node $nodename authentication dcs",
"catalog dcs db $ENV{CS_SERVER} as
$ENV{FVT_MVS_TARGETDB}",
"terminate" );
}

##Internal
#fvt_get_catnode_name
#
# returns the nodename used to catalog node, according
to the protocol being used
#
# Examples: &fvt_get_catnode_name("tcpip") returns
$tcpipnodename
# &fvt_get_catnode_name("appc") returns
$appcnodename
#
sub fvt_get_catnode_name
{
  local($protocol) = @_;

  if ($protocol eq "tcpip")
  {
    return $tcpipnodename;
  }
}

```

```

    elif ($protocol eq "appc")
    {
        return $appcnodename;
    }
}

##External
#fvt_switch_server
#
# Switches to one of 4 predefined servers in a
# client/multiple server
# environment. The multiple servers must have been
# set up using the
# /server2:... /server3:... options of cs_run.
#
# Currently, this only supports all servers using
# tcp/ip.
#
# sample usage:
#
# &fvt_switch_server( 3 );
#
sub fvt_switch_server
{
    local( $servernum ) = @_;
    local( $servervar );

    if ($servernum < 1 || $servernum > 4)
    {
        printf( "Server number $servernum out of valid
range 1 to 4\n" );
        return;
    }

    $temp = sprintf( "CS_SERVER%1.1d", $servernum );
    &debug_printf( "switching to $temp" );
    $ENV{CS_SERVER} = $ENV{$temp};
    $temp = sprintf( "APCNODE%1.1d", $servernum );
    $appcnodename = $temp;
    $temp = sprintf( "TCPNODE%1.1d", $servernum );
    $tcpipnodename = $temp;
}

#External
#fvt_set_t3path
#
# This macro sets up the operating environment to
# access T3, and also
# sets an environment variable T3PATH to point to T3
# for purposes of
# obtaining the bind files in T3
#
sub fvt_set_t3path
{
    local( $t3basepath, $t3version, $pathsep );

    if ($ENV{T3PATH})
    {
        printf( "T3 already set to $ENV{T3PATH}, will
not be reset\n" );
        return;
    }

    if ($AIX)
    {
        $pathsep = ":";
        $t3basepath = "/svtbin/TOOLS/T3/cur";
    }
    else
    {
        $pathsep = ";";
        $t3basepath = "v:/t3";
    }

    if ($REAL_AIX)
    {
        $t3version = "AIX3-CS21";
    }
    elif ($SunOS)
    {
        $t3version = "SUN-CS21";
    }
    elif ($HPUX)
    {
        $t3version = "HP-CS21";
    }
    elif ($SINIXN)
    {
        $t3version = "SNI-CS21";
    }
    elif ($SCO_SV)
    {
        $t3version = "SCO-CS21";
    }
    elif ($OS2)
    {
        $t3version = "OS2-CS21";
    }
    elif ($WINT)
    {
        $t3version = "NT-CS21";
    }
    else
    {
        printf( "T3 not available for this
platform\n" );
        exit 0;
    }

    $ENV{T3PATH} = &sl( "$t3basepath/$t3version/" );
    $ENV{PATH} =
"$ENV{PATH}$pathsep$ENV{T3PATH}$pathsep";
}

# This macro terminates any 'mondb' running on this
# id.
sub fvt_terminate_mondb
{
    local($userid,$PID, $PPID, $myC , $myStime, $myTty,
$myTime, $myCmd, $myCmd2);
    local($name,$KILLPID, $PARPID, $user);

    if ($HPUX || $SunOS)
    {
        open(PIDFILE,"ps -fu $ENV{'USER'} | grep mondb |
grep -v grep |");
        while (<PIDFILE>)
        {
            /^ *(.*)/; # remove leading blanks
            ($userid, $PID, $PPID, $myC , $myStime,
$myTty, $myTime, $myCmd, $myCmd2) = split (" +", $1);
            print "$PID: $userid:$myCmd\n";
            open(PIDFIL2,"ps -e | grep $PID |");
            while (<PIDFIL2>)
            {
                ($name, $KILLPID, $PARPID, $myC ,
$myStime, $myTty, $myTime, $user, $myCmd2) = split("
+", $1);
                print "$KILLPID: $PARPID\n";
                kill( 9, $KILLPID);
            }
            close(PIDFIL2);
            kill(9, $PID);
        }
        close(PIDFILE);
    }
    elif ($REAL_AIX)
    {
        open(PIDFILE,"ps -e -F%p:%u:%a' | grep mondb |
grep -v grep | grep ENV{'$USER'} |");
        while (<PIDFILE>)
        {
            print $_;
            ($PID, $name, $user) = split(/:/);
            open(PIDFIL2,"ps -e -F'%p:%P' | grep $PID
|");
            while (<PIDFIL2>)
            {
                print $_;
                ($KILLPID, $PARPID) = split(/:/);
                kill( 9, $KILLPID);
            }
        }
    }
}

```



```

        close(PIDFIL2);
        kill(9, $PID);
    }
}

# This macro determines if dereferencing a NULL
pointer generates a SIGSEGV
# (segmentation fault). On HP, for instance,
dereferencing a NULL pointer
# generates a SIGBUS, instead of a SEGV as on SUN,
AIX, SCO, and SNI
sub fvt_deref_null_segv
{
    local($src);
    $src = 1;
    if ($REAL_AIX || $SunOS)
    {
        # return TRUE
        $src = 1;
    }
    elsif ($HPUX || $SCO_SV || $SINIXN)
    {
        # return FALSE
        $src = 0;
    }
    return ($src);
}

# This macro get a compiler option to place the string
literals in read-only area
# of (e.g. used in a1052 test bucket to test for
signal handling)
sub fvt_set_readonly_string_compileflag
{
    local($compflag);
    if (($REAL_AIX) || ($SunOS))
    {
        $compflag=" -qro ";
    }
    elsif ($HPUX)
    {
        $compflag=" +T -Wb,+ESlit -Wb,+ul ";
    }
    elsif ($SINIXN)
    {
        $compflag=" -Krostr ";
    }
    elsif ($SCO_SV)
    {
        $compflag=" -rodata ";
    }
    return($compflag);
}

#External
#fvt_get_tapename
#
# This macro get the tapename by index. The index is
0-based (e.g tape drive 0).
# The arguments for this macro is $tapenum (tape
number) and $no_rewind (=0 if
# we want the tape to rewind automatically when end of
tape is reached).
# For example, fvt_get_tapename(0,0) means tape drive
0 and the tape will rewind
# automatically when end of tape is reached.
# fvt_get_tapename(2,1) means we get
# the name for tape drive 2 and do not rewind when end
of tape is reached.
# Note that this macro does not check whether or not a
specified tape device is
# physically connected; it merely get the name syntax
of the tape drive.

sub fvt_get_tapename
{
    local($tapenum,$no_rewind)=@_;
    local($tapename) = "";

    if ($SunOS)
    {
        if ($no_rewind)
        {
            $tapename = "/dev/rmt/$tapenum"."n";
        }
        else
        {
            $tapename = "/dev/rmt/$tapenum";
        }
    }
    elsif ($HPUX)
    {
        if ($no_rewind)
        {
            $tapename = "/dev/rmt/$tapenum"."mn";
        }
        else
        {
            $tapename = "/dev/rmt/$tapenum"."m";
        }
    }
    elsif ($SINIXN)
    {
        $tapenum = $ENV{"FVT_TAPE$tapenum"};
        if ($no_rewind)
        {
            $tapename = "/dev/ios0/rstape${tapenum}n";
        }
        else
        {
            $tapename = "/dev/ios0/rstape$tapenum";
        }
    }
    elsif ($SCO_SV)
    {
        if ($no_rewind)
        {
            $tapename = "/dev/nrStp".$tapenum;
        }
        else
        {
            $tapename = "/dev/rStp".$tapenum;
        }
    }
    elsif ($REAL_AIX)
    {
        if ($no_rewind)
        {
            $tapename = "/dev/rmt$tapenum"."1";
        }
        else
        {
            $tapename = "/dev/rmt$tapenum";
        }
    }
    elsif ($WINT)
    {
        $tapename = "\\.\Tape$tapenum";
    }
    else
    {
        print "Undefined operating system...cannot
get tapename\n";
    }

    return ($tapename);
}

# This macro queries if the specified tape drive is
physically connected
# to the system. The argument to this macro is the
tape number (0-based)
sub fvt_is_tape_connected
{
    local($tape_num)=@_;
    local($tapename,$tape_opt)="";
    local($tape_exists)=0;
    $tapename = &fvt_get_tapename($tape_num,0);
    if ($REAL_AIX || $SINIXN || $SunOS)
    {
        $tape_opt = "status";
    }
    elsif ($HPUX)
    {
        $tape_opt = "rew";
    }
    system("$tape_cmd $tapename $tape_opt");
    if ($? eq 0)

```

```

    {
        $tape_exists = 1;
        print "Tape Drive $tape_num is connected:
$tapename\n";
    }
    else
    {
        print "Tape drive $tape_num is not connected:
$tapename\n";
    }
    return($tape_exists);
}

# This macro returns the total number of tape drives
connected to
# the system. This macro takes no argument
sub fvt_get_num_tape_connected
{
    local($num_of_tape)=0;
    local($MAX_TAPES) = 5;
    for ($i=0; $i < $MAX_TAPES; $i++)
    {
        if(&fvt_is_tape_connected($i))
        {
            $num_of_tape++;
        }
    }
    if ($num_of_tapes eq 0)
    {
        print("\nNOTE: no tape is connected to
system\n");
    }
    return($num_of_tapes);
}

# This macro tests to see if ADSM (ADSTAR Distributed
Storage Management)
# is installed in the system. If adsm is installed,
return 1; 0 otherwise
sub fvt_is_adsm_present
{
    if ($AIX)
    {
        if (open(aFILE, "/usr/lib/libApiDS.a") ||
open(bFILE, "libApiDS.so"))
        {
            return(1);
        }
        else
        {
            return(0);
        }
    }
}

##External
#is_client_server
#
# Returns 1 if this is running in a client/server
environment
#
sub is_client_server
{
    local( $cs );

    if (defined $ENV{CLIENT_SERVER})
    {
        $cs = 1;
    }
    else
    {
        $cs = 0;
    }

    return $cs;
}

##External
#is_ddcs
#
# Returns 1 if this is running in a ddcs environment
#
sub is_ddcs
{
    local( $cs );

    $cs = 0;
    if ($ENV{CS_SERVER} eq $ENV{CS_SERVER1} &&
($ENV{MVSAPPC} || $ENV{MVSTCPIP}))
    {
        $cs = 1;
    }

    return $cs;
}

##External
#is_loopback
#
# Returns 1 if this is running in a loopback
client/server environment
#
sub is_loopback
{
    local( $cs );

    $cs = 0;
    if (&is_client_server( ) && $ENV{LOOPBACK} )
    {
        $cs = 1;
    }

    return $cs;
}

##Heading
#SMP Macros

##External
#SMP variables
#
# The following environment variables are set by the
regression tools
# when buckets are run in SMP mode. They need to be
set manually if
# a bucket is to be run in SMP mode outside of
regression.
#
# FVT_SMP_DEGREE - set to the number of degrees
(cpus) the bucket should
# execute with
# DB2_DEBUG_SET_NUM_CPUS - same as FVT_SMP_DEGREE but
for parallel load
#
# In addition, the following two db2 commands must be
issued:
# db2 update dbm cfg using parallel_enable on
# db2 update dbm cfg using max_querydegree (degree
from above)
#

##External
#is_SMP
#
# Returns 1 if the SMP degree is set to higher than 1
#
sub is_SMP
{
    local( $smp );

    if ($ENV{FVT_SMP_DEGREE})
    {
        $smp = 1;
    }
    else
    {

```

```

    $smp = 0;
}
return $smp;
}

##Heading
##MPP Macros

##External
#createdb
#
# macro to create a database
#
# usage:
# createdb("dbname"[,"dbpath"][,"dboptions"]);
#
# This function should be used instead of an explicit
# call to system("db2 create..."
# Only specify a path if the bucket relies on it's
# location to operate correctly
#
# Note: The IGNORE_CLIENTSERVER environment variable
will cause this macro
#       to execute the command locally
#
# examples:
# &createdb("testdb");
# or
# &createdb("globaldb", "/smallfs", "ALIAS gdb");
#
# If the environment is MPP and the environment
variable FVT_VARYCAT
# is set to anything then catalog node and adjustment
of IBMDEFAULTGROUP
# nodegroup are determined as follows.
#
# Layout, based on number of nodes
#
# Coord: Coordinator node (default run location for
test objects, where rbkt command issued)
# Type: (number of nodes -1) modulo 4
# Cat: Catalog node
# Data: Data placed here (part of ibmdefaultgroup)
#
# Node      1          2          3          4
# 5         6      ...
#           Coord
# Type
# 2         Cat data
# 1         Data
# 2         Cat Data   Cat Data   Data
# 3         Cat Data   Data       Data
# 0         Cat Data   Data       Data
Data
# 1         Data      Cat Data   Data     Data
Data Data

sub createdb
{
    local( $dbname, $orpath, $dbopts ) = @_;
    local( $notnfsdir );
    local( @create_cmd, @node_array );
    local( $varytype, $numnodes, $temp );
    local( $currentnode, $currentnode_index, $catnode,
$catnode_index );
    local( $current_hostname, $cat_hostname );

    if ( &is_ddcs() )
    {
        &fvt_ddcs_catalog_db( $dbname, $dbopts );
        return;
    }
    elsif ( &is_client_server() && !
$ENV{IGNORE_CLIENTSERVER} )
    {
        &fvt_create_catalog_remote_db( "tcpip",
$dbname, "", $dbopts );
        return;
    }
    if ( !$orpath )
    {
        $orpath = &notnfsdir;
    }
    if ( $orpath )
    {
        $notnfsdir = "on $orpath";
    }

    push( @create_cmd, "create database $dbname
$notnfsdir $dbopts" );
    if ( $ENV{FVT_SMP_DEGREE} )
    {
        push( @create_cmd, "update db cfg for $dbname
using dft_degree $ENV{FVT_SMP_DEGREE}" );
    }

    # temporary .... John H will assess the long
term need for this
    push( @create_cmd, "update db cfg for $dbname
using dbheap 4800" );
    push( @create_cmd, "connect reset" );
    # set default to not vary catalog node
    $varytype = 2;
    if ( $ENV{FVT_VARYCAT} )
    {
        if ( &is_MPP_multinode( ) )
        {
            # get_cfg_nodes already called by
is_MPP_multinodes
            # so environment variables are set
            $numnodes = $ENV{MPP_NODES};
            # Determine variation type
            $varytype = ($numnodes-1) % 4;
            $currentnode = &fvt_get_local_node;
            # Determine a node to use for catalog
node
            if ( $varytype != 2 )
            {
                for ( $j = 0; $j <
$numnodes; $j ++ )
                {
                    $temp = sprintf(
"MPP_NODE%4.4d", $j );
                    push(@node_array, $ENV{$temp});
                    # get index in the array of
hosts for current node
                    if ( $currentnode ==
$node_array[$j] )
                    {
                        $currentnode_index = $j;
                    }
                }
                $catnode_index =
($currentnode_index+1) % $numnodes;
                $catnode =
$node_array[$catnode_index];
            }
            else
            {
                $catnode = $currentnode;
            }
        }
        #print("Environment variable FVT_VARYCAT
defined.\n");
        #print("Coordinator node=$currentnode.
Catalog node=$catnode.\n");
        if ( $varytype == 0 )
        {
            # take current node out of
IBMDEFAULTGROUP nodegroup
            push( @create_cmd, "connect to
$dbname");
            push( @create_cmd, "alter nodegroup
ibmdefaultgroup drop node ($currentnode)");
            push( @create_cmd, "connect
reset" );
        }
        if ( $varytype == 3 )
        {
            # take current node & catalog node
out of IBMDEFAULTGROUP nodegroup
            push( @create_cmd, "connect to
$dbname");
        }
    }
}

```

```

        push( @create_cmd, "alter nodegroup
ibmdefaultgroup drop node ($currentnode,$catnode)";
        push( @create_cmd, "connect
reset" );
    }
}
}
push( @create_cmd, "terminate" );
if ( $varytype == 2 )
{
    &attach( @create_cmd );
}
else
{
    &fvt_remote_db2_on_node($catnode, "",
@create_cmd);
}
}

##External
#db2sampl
#
# Create the sample database.
# Can take an optional path if the default Database
path is not suitable.
# The proper default path is taken for MPP setup.
# In client_server, it will create the sample db on
the server and catalog it
# on the client.

sub db2sampl
{
    local($path)=@_;
    local($node) = "REMNODE";

    if(!$path)
    {
        $path = &notnfsdir();
    }

    if ($ENV{'CLIENT_SERVER'})
    {
        &remote_shell_path( $ENV{CS_SERVER}, "db2sampl
$path" );
        &db2("uncatalog database sample",
            "catalog database sample at node $node",
            "terminate"
        );
    }
    else
    {
        &verbose_system("db2sampl $path");
    }

    if (&is_SMP( ))
    {
        &db2start( );
        &fvt_update_db_cfg( "sample", "dft_degree
$ENV{FVT_SMP_DEGREE}" );
        &fvt_update_db_cfg( "sample", "dbheap 4800" );
    }
}

##Internal
#fvt_append_env_var_list
#
# macro to append environment variables list
#

sub fvt_append_env_var_list
{
    local( $list ) = @_;

    $list .= "CC=$ENV{CC} " if( defined(
$ENV{CC} ) );
    $list .= "C_FLAGS=$ENV{C_FLAGS} " if( defined(
$ENV{C_FLAGS} ) );
    $list .= "C_INCS=$ENV{C_INCS} " if( defined(
$ENV{C_INCS} ) );
    $list .= "C_LIBS=$ENV{C_LIBS} " if( defined(
$ENV{C_LIBS} ) );
    $list .= "CSTDLIBS=$ENV{CSTDLIBS} " if( defined(
$ENV{CSTDLIBS} ) );
    $list .= "C_OBJS=$ENV{C_OBJS} " if( defined(
$ENV{C_OBJS} ) );

    $list .= "FC=$ENV{FC} " if( defined(
$ENV{FC} ) );
    $list .= "F_FLAGS=$ENV{F_FLAGS} " if( defined(
$ENV{F_FLAGS} ) );
    $list .= "F_INCS=$ENV{F_INCS} " if( defined(
$ENV{F_INCS} ) );
    $list .= "F_LIBS=$ENV{F_LIBS} " if( defined(
$ENV{F_LIBS} ) );
    $list .= "FSTDLIBS=$ENV{FSTDLIBS} " if( defined(
$ENV{FSTDLIBS} ) );
    $list .= "F_OBJS=$ENV{F_OBJS} " if( defined(
$ENV{F_OBJS} ) );
    $list .= "CBLC=$ENV{CBLC} " if( defined(
$ENV{CBLC} ) );
    $list .= "CBL_FLAGS=$ENV{CBL_FLAGS} " if( defined(
$ENV{CBL_FLAGS} ) );
    $list .= "CBL_INCS=$ENV{CBL_INCS} " if( defined(
$ENV{CBL_INCS} ) );
    $list .= "CBL_LIBS=$ENV{CBL_LIBS} " if( defined(
$ENV{CBL_LIBS} ) );
    $list .= "CBLSTDLIBS=$ENV{CBLSTDLIBS} " if( defined(
$ENV{CBLSTDLIBS} ) );
    $list .= "CBL_OBJS=$ENV{CBL_OBJS} " if( defined(
$ENV{CBL_OBJS} ) );
    $list .= "COB_PREP=$ENV{COB_PREP} " if( defined(
$ENV{COB_PREP} ) );
    $list .= "PREP_OPTS=$ENV{PREP_OPTS} " if( defined(
$ENV{PREP_OPTS} ) );
    $list .= "BIND_OPTS=$ENV{BIND_OPTS} " if( defined(
$ENV{BIND_OPTS} ) );
    $list .= "CNCT_OPTS=$ENV{CNCT_OPTS} " if( defined(
$ENV{CNCT_OPTS} ) );
    $list .= "RUN_OPTS=$ENV{RUN_OPTS} " if( defined(
$ENV{RUN_OPTS} ) );
    $list .= "TESTDIR=$ENV{TESTDIR} " if( defined(
$ENV{TESTDIR} ) );
    $list .= "DB2OPTIONS=$ENV{DB2OPTIONS} " if( defined(
$ENV{DB2OPTIONS} ) );

    # nls environment variables supported by regression
macros

    $list .= "LANG=$ENV{LANG} " if( defined(
$ENV{LANG} ) );
    $list .= "LC_ALL=$ENV{LC_ALL} " if( defined(
$ENV{LC_ALL} ) );
    $list .= "LC_CTYPE=$ENV{LC_CTYPE} " if( defined(
$ENV{LC_CTYPE} ) );
    $list .= "LC_MESSAGES=$ENV{LC_MESSAGES} " if(
defined( $ENV{LC_MESSAGES} ) );
    $list .= "DB2CODEPAGE=$ENV{DB2CODEPAGE} " if(
defined( $ENV{DB2CODEPAGE} ) );
    $list .= "DB2COUNTRY=$ENV{DB2COUNTRY} " if( defined(
$ENV{DB2COUNTRY} ) );

    return $list;
}

##External
#fvt_cat_to_filehandle
#
# macro to concatenate a file to another file given by
filehandle.
#
# example:
# &fvt_cat_to_filehandle(
FHANDLE,"test/src/foo.c" );
#

sub fvt_cat_to_filehandle{
    local(*LOCALOUTFILE,$filename) = @_;
    local(*IN);

    if ( open(IN, "<$filename" ) ) {
        while (<IN> ) {
            print LOCALOUTFILE $_;
        }
        close(IN);
    }
}

##External
#fvt_cleanup_autold_environment

```

```

#
# Currently only needed for mpp (autold bucket).
#
# &fvt_cleanup_autold_environment
#
sub fvt_cleanup_autold_environment
{
    if ($AIX)
    {
        &rm ("$ENV{HOME}/.netrc");
    }
}

##External
#fvt_count_db2_threads
#
# Returns the number of currently running instances of
# a db2 thread
# (or process).
#
# This macro is ONLY valid for MPP platforms !!!
#
# threadname - the name of the thread to check (ie.
# db2agent)
# state - if relevant, the name of the database
# the thread
# is connected to, or "idle". If this
# parameter is
# empty, all threads of the requested
# type will be
# counted, regardless what state they
# are in...
#
# Please note that this macro does little or no error
# checking. Do
# not pass it data in <state> if it makes no sense to
# do so.
#
# Example: $running = &fvt_count_db2_threads(
# "db2agent", "idle" );
#
# -- $running is the number of idle
# db2agents
#
# $running = &fvt_count_db2_threads(
# "db2agntp", "mydb" );
#
# -- $running is the number of db2agntp
# connected to mydb
#
# $running = &fvt_count_db2_threads(
# "db2agent" );
#
# -- $running is the number of ALL
# db2agents
#
# $running = &fvt_count_db2_threads(
# "db2sysc" );
#
# -- $running is the number of all db2sysc

sub fvt_count_db2_threads
{
    local( $process, $state ) = @_;
    local( $instances ) = 0;

    if (!&is_MPP( ))
    {
        die "fvt_count_db2_threads is currently only
supported in MPP.\n";
    }

    if ( ( $OS2 ) || ( $WINT ) )
    {
        die "fvt_count_db2_threads is currently only
supported on UNIX.\n";
    }
    elsif ( $AIX )
    {
        local( $searchfor, *DATA, @process );

        $searchfor = "$process" . ( $state ne "" ? "
\\($state\\)" : "" );
        open( DATA, "ps x |" );
        while( <DATA> )
        {
            chop;
            s/^[ \t\n]+//; # Trim off leading
whitespace

                                @process = split( /\t\n]+/, $_, 5 );
                                $instances += 1 if( $process[4] =~
/^$searchfor/i); # Note: this isn't foolproof, but
should be okay...
                                }
                                close( DATA );
                                }

                                return($instances);
                                }

##External
#&fvt_db2nodes_entry_exists
#
# Returns TRUE ("1") if an entry having the specified
# values is present
# in the 'db2nodes.cfg'.
#
# Syntax: &fvt_db2nodes_entry_exists(node number, node
# name, port number<, netname>);
#
# Example: &fvt_db2nodes_entry_exists("0", "node1",
# "1");
# Example: &fvt_db2nodes_entry_exists("0", "node1",
# "1", "netname1");

sub fvt_db2nodes_entry_exists {
    local ($cfgfile) = &get_db2nodes_cfg;
    local ($matched) = 0;
    local ($nodenum, $nodename, $nodeport,
$nodenetname) = @_;
    if ( ! $nodenetname ) { $numcols = 3; }
    else { $numcols = 4; }
    open (CFGFILE, $cfgfile);
    while (<CFGFILE>) {
        if ($numcols == 3) {
            if (/^s*$nodenum\s*$nodename\s*$nodeport.*$/ )
            { $matched = 1; }
        }
        if ($numcols == 4) {
            if (/^s*$nodenum\s*$nodename\s*$nodeport\s*$nodenetname\s
.*.*$/ ) { $matched = 1; }
        }
    }
    close (CFGFILE);
    return $matched;
}

##External
#fvt_db2nodes_file_delete
#
# Deletes the 'db2nodes.cfg' file
#
# Example: &fvt_db2nodes_file_delete();

sub fvt_db2nodes_file_delete {
    local ($cfgfile) = &get_db2nodes_cfg;
    local ($retcode);
    if (! -f $cfgfile) { $retcode = -1 }
    else {
        &rm($cfgfile);
        $retcode = 0;
    }
    if ($retcode == -1) { printf("\`$cfgfile\` does not
exist.\n"); }
    return $retcode;
}

##External
#fvt_db2nodes_last_line_del_valid
#
# macro to delete last line from db2nodes.cfg, and
# save
# the node number, node name, port number, net name
# values from that line.
#
# usage:
#
# &fvt_db2nodes_last_line_del_valid( );
#
sub fvt_db2nodes_last_line_del_valid
{
    local( $cfgname, $j, $numnodes );

```

```

local( @input );
local( $numlast, $namelast, $mlnlast,
$routelast );

$cfgname = &get_db2nodes_cfg( );

open( NODES, $cfgname );
@input = <NODES>;
close( NODES );

$numnodes = scalar(@input);

if ( $numnodes < 2 )
{
    printf( "Node configuration file only has
$numnodes nodes,\n" );
    printf( "not enough nodes to process.\n" );
    return -1;
}
&rm( $cfgname );

open( NODES, ">$cfgname" );

for ( $j = 0; $j < ( $numnodes-1 ); $j ++ )
{
    # &debug_printf( "Writing line $j to node
configuration file: $input[$j]" );
    print NODES "$input[$j]";
}
$last = $numnodes-1;
( $numlast, $namelast, $mlnlast, $routelast ) =
split( /\s+/, $input[$last] );
$nodename = $ENV{MPP_SAVED_NAME};
$mln = $ENV{MPP_SAVED_PORT};
$route = $ENV{MPP_SAVED_ROUTE};
print NODES "$numlast $nodename $mln $route\n";
close( NODES );
return 0;
}

##External
#fvt_db2nodes_manipulate
#
# A tool to do all sorts of useful stuff to and with
the db2nodes.cfg file.
# This command will accept multiple instructions,
which will be executed in
# order on the db2nodes.cfg file. Each instruction
and its arguments should
# be passed as one argument to this function.
#
# This command ALWAYS returns a list. The first
element in this list will
# always be the number of nodes in the current
db2nodes.cfg. If none of the
# ENUM* instructions are given, the returned list will
have only one element.
#
#
*****
# **** IMPORTANT NOTE **** IMPORTANT NOTE ****
IMPORTANT NOTE ****
# **** DO NOT use this macro with any other
db2nodes.cfg macros ****
# **** UNLESS you keep all calls to it together, and
finish each ****
# **** group with a CLEANUP.
****
#
*****
#
# All examples that follow build on the previous
examples, and will execute
# using the following original db2nodes.cfg:
# 3 earth 0 earth.torolab.ibm.com
# 4 wind 0
# 9 fire 0
# 10 earth 1 earth.torolab.ibm.com
# 13 wind 1
# 25 wind 2
# 33 earth 2 earth.torolab.ibm.com
# 34 fire 1
#
# Supported commands:
# cleanup - should be passed to this function by
itself (don't invoke it
# in a list of commands). This
instruction will cause the
# macro to clean up after itself,
restoring the db2nodes.cfg
# state to what it was before the first
call to this macro.
# YOU SHOULD EXECUTE THIS INSTRUCTION
before exiting your bucket.
#
# The cleanup command can also be used
in the special case where

```

```

#           your bucket needs to be run with node
numbers consecutive
#           from an arbitrary point (usually 0).
In this case, the phrase
#           "relabel x" should be used to cause
cleanup to relabel the
#           ***ORIGINAL*** db2nodes.cfg file with
node numbers starting at
#           "x".
#           ie:
#           "cleanup relabel 0"
#           will result in the *ORIGINAL*
db2nodes.cfg file being
#           recreated with node numbers starting
at 0.
#
#           In general, you should NOT need to
use the relabel
#           functionality of cleanup.
#
#           length - Used to change the number of nodes
listed in db2nodes.cfg.
#           This instruction is not capable of
lengthening the node list
#           beyond the length it was initially
set to. This instruction
#           takes one argument - the number of
nodes you want to use.
#           ie:
#           "length 3"
#           will result in:
#           3 earth 0
#           4 wind 0
#           9 fire 0
#
#           drop - Used to drop nodes from the working
db2nodes.cfg. This
#           instruction takes one argument - a
range of nodes you want
#           dropped. NOTE: the range refers to
offsets into the
#           original db2nodes.cfg, not to node
numbers.
#           ie:
#           "drop 0,3"
#           will result in (note line 3 is
already missing):
#           4 wind 0
#           9 fire 0
#
#           add - Used to add nodes to the working
db2nodes.cfg. The nodes
#           are added from the original
db2nodes.cfg, and are inserted
#           in the same ordering they would
originally have used.
#           This instruction takes one argument -
a range of nodes you
#           want added back. NOTE: the range
refers to offsets into
#           the original db2nodes.cfg, not to
node numbers.
#           ie:
#           "add 4-6,7"
#           will result in:
#           4 wind 0
#           9 fire 0
#           13 wind 1
#           25 wind 2
#           33 earth 2
#           34 fire 1
#
#           enum - Used to return a list of the current
node numbers.
#           ie:
#           "enum"
#           will result in the following returned
list (see above for
#           an explanation of the first list
element):
#           ( 6, 4, 9, 13, 25, 33, 34 )
#
#           enumnames - Used to return a list of current node
host names.
#           ie:
#           "enumnames"

```

```

#           will result in the following returned
list (see above for
#           an explanation of the first list
element):
#           ( 6, 'wind', 'fire', 'wind',
'wind', 'earth', 'fire' )
#
#           enummln - Used to return a list of db2nodes.cfg
offsets, grouped by
#           host name. The list will take the
form:
#           (hostname, number of nodes,
[offsets] ... )
#           ie:
#           "enummln"
#           will result in the following returned
list (see above for
#           an explanation of the first list
element):
#           ( 6, 'wind', 3, 1, 4, 5, 'fire',
2, 2, 7, 'earth', 1, 6 )
#
#           enuminterleave - Used to return a list of nodes
number and host names.
#           ie:
#           "enuminterleave"
#           will result in the following returned
list (see above for
#           an explanation of the first list
element):
#           ( 6, 4, 'wind', 9, 'fire', 13,
'wind', 25, 'wind', 33,
'earth', 34, 'fire' )
#
#           enumall - Used to return a list of all
information in db2nodes.cfg.
#           ie:
#           "enumall"
#           will result in the following
returned list (see above for
#           an explanation of the first list
element):
#           ( 6, 4, 'wind', 0, '',
9, 'fire', 0, '',
13, 'wind', 1, '',
25, 'wind', 2, '',
33, 'earth', 2,
'earth.torolab.ibm.com',
34, 'fire', 1, '', )
#
# Usage:
# ($numnodes, @nodelist) = &fvt_db2nodes_manipulate(
"length 5",
#
"drop 1-2,4",
#
"add 7",
#
"enum" );
# # Your bucket code goes here...
# &fvt_db2nodes_manipulate( "cleanup" );
#
sub fvt_db2nodes_manipulate
{
    local( # Initialized
        $TRUE, $FALSE,
        $fileShadowed, $ShadowFile, $ConfigFile,
$ShadowBase, $retVal,
        @retNodeList, $cfgChanged, $",
# Uninitialized
        $arg, $instruction, @arglist, $counter,
$done,
        @range, @range2, $line,
*FILE, @originalCfg, @currentCfg, $i, $j,
@cfgLine, @cfgLine2,
        %handled, @innerCfgLine, $countAt, $empty,
$garbage
    );
    $TRUE = 1;
    $FALSE = 0;
    $" = ' ';
    if( $ENV{TESTDIR} )

```

```

    { $ShadowBase = $ENV{TESTDIR}; }
elseif( $ENV{HOME} )
    { $ShadowBase = $ENV{HOME}; }
else
    { die "fvt_db2nodes_manipulate: \${ENV{TESTDIR}}
or \${ENV{HOME}} must be set!\n"; }
$ShadowBase =~ s</$><>;

$ConfigFile = &get_db2nodes_cfg;
$ShadowFile = $ConfigFile;
if( $ConfigFile =~ /\.*/ )
    { $ShadowFile =~ s<.*\/(.*)$><$ShadowBase/_$1>; }
else
    { $ShadowFile = "$ShadowBase/_$ShadowFile"; }
$fileShadowed = $FALSE;

$retVal = 0;
@retNodeList = ();
$cfgChanged = $FALSE;

*****
*****
# Matches CLEANUP - CLEANUP and exit. If command
is
# CLEANUP RELABEL x, then renumber the
***ORIGINAL*** db2nodes.cfg
# consecutively from x.
if( $_[0] =~ /^CLEANUP/i )
    {
        if( -e $ShadowFile )
            {
                chmod 0666, ($ConfigFile, $ShadowFile);
                &cp( $ShadowFile, $ConfigFile );
                &rm( $ShadowFile );
            }

        open( FILE, $ConfigFile );
        chop(@originalCfg = <FILE>);
        close( FILE );

        # Relabel code. This whole function needs to be
re-written, methinks... CP
        ($instruction, @arglist) = split( /[ \t]+/,
$_[0] );
        if( $arglist[0] =~ /^RELABEL$/i )
            {
                local( $catnode, $catline, @working );

                $catnode = &fvt_get_catalog_node;

                # Build a list of <portno hostname netname>
foreach $line (@originalCfg)
                {
                    @cfgLine = split( /[ \t]+/, $line );

                    if( $cfgLine[0] == $catnode )
                        { $catline = sprintf( "%-6d %-15s %5d
%s", 0+$arglist[1], @cfgLine[1..3] ); }
                    else
                        { @working[+__$#working] = sprintf(
"%05d %40s %s", $cfgLine[2], $cfgLine[1],
$cfgLine[3] ); }
                }
                @working = sort @working;

                # Assemble the new list
                @originalCfg = ( $catline );
                $i = 1;
                foreach $line (@working)
                {
                    @cfgLine = split( /[ ]+/, $line );
                    @originalCfg[scalar(@originalCfg)] =
sprintf( "%-6d %-15s %5d %s", ($i++ + $arglist[1]),
$cfgLine[1], $cfgLine[0], $cfgLine[2] );
                }

                open( FILE, ">$ConfigFile" );
                $" = "\n";
                print FILE "@originalCfg\n";
                $" = " ";
                close( FILE );
            }

        return scalar( @originalCfg );
    }
*****

```

```

*****
# Make a backup of db2nodes.cfg
chmod 0666, ($ConfigFile);
if( !( -e $ShadowFile ) )
    { &cp( $ConfigFile, $ShadowFile ); }

# Read in both the original and the current node
lists.
open( FILE, "$ShadowFile" );
@originalCfg = <FILE>;
chop @originalCfg;
close( FILE );
open( FILE, "$ConfigFile" );
@currentCfg = <FILE>;
chop @currentCfg;
close( FILE );

$counter = 0;
outer: while( $counter < scalar( @_ ) )
    {
        $arg = $_[$counter];
        ($instruction, @arglist) = split( /[ \t]+/,
$arg );
        $instruction =~ /^(LENGTH$)|(^DROP$|^ADD$|^
ENUMMLN$)|(^ENUM$|^ENUMNAMES$|^ENUMINTERLEAVE$|^
ENUMALL$)/i;
        next;
    }
    continue
    {
        $counter++;
        $done = $FALSE;

        *****
        *****
        # Matches LENGTH
        LENGTH: {
            next if( $done || ( $1 eq " " ) );

            # LENGTH <numnodes> [startingat]
            if( $arglist[0] > scalar( @originalCfg ) )
                { $retVal = -1; }
            else
                {
                    $currentCfg = ();
                    for( $i = 0; $i < $arglist[0]; $i++ )
                        { $currentCfg[$i] = $originalCfg[$i];
                    }

                    $cfgChanged = $TRUE;
                    $done = $TRUE;
                }
        }

        *****
        *****
        # Matches any functions that need to pair up the
current
        # and original files: DROP or ADD
        MATCH: {
            next if( $done || ( $2 eq " " ) );

            # Match the current nodes to the original
nodes
            for( $i = $#currentCfg; $i >= 0; $i-- )
                {
                    $_ = $currentCfg[$i];
                    @cfgLine = split;
                    for( $j = $#originalCfg; $j >= 0; $j-- )
                        {
                            $_ = $originalCfg[$j];
                            @cfgLine2 = split;

                            if( ($cfgLine2[1] eq $cfgLine[1]) &&
($cfgLine2[2] == $cfgLine[2]) && ($i != $j)) # Match
on name and port, line not already matched...
                                {
                                    $currentCfg[$j] = $currentCfg[$i];
                                    $currentCfg[$i] = "";
                                    last;
                                }
                        }
                }
    }
}

```



```

}
DROP: {
    next if( $instruction !~ /^DROP$/i );
    # DROP <range of original indices>
    @range = &fvt_interpret_range(
"@arglist" );
    foreach $line (@range)
    {
        $currentCfg[$line] = "";
    }
    $cfgChanged = $TRUE;
}
ADD: {
    next if( $instruction !~ /^ADD$/i );
    # ADD <range of original indices>
    @range = &fvt_interpret_range(
"@arglist" );
    for( $i=0; $i<scalar(@range); $i++ )
    {
        $line = $range[$i];
        $currentCfg[$line] =
$originalCfg[$line];
    }
    $cfgChanged = $TRUE;
}
ENUMMLN: {
    next if( $instruction !~ /^ENUMMLN$/i );
    %handled = ();
    print "In ENUMMLN\n";
    for( $i=0; $i<scalar(@currentCfg); $i++ )
    {
        $_ = $currentCfg[$i];
        @cfgLine = split;
        if( ($cfgLine[1] ne "") && ($handled{
$cfgLine[1] } eq "" ) )
        {
            $handled{ $cfgLine[1] } = "done";
            push( @retNodeList, $cfgLine[1] );
            push( @retNodeList, 0 );
            $countAt = $#retNodeList;
            for( $j = $i;
$j<scalar(@currentCfg); $j++ )
            {
                $_ = $currentCfg[$j];
                @innerCfgLine = split;
                if( $innerCfgLine[1] eq
$cfgLine[1] )
                {
                    push( @retNodeList, $j );
                    $retNodeList[$countAt]++;
                }
            }
        }
    }
}
# Resort the config
$empty = -1;
for( $i=0; $i<=$#currentCfg; $i = ($i <
$empty ? $empty + 1 : $i + 1 ) )
{
    if( $currentCfg[$i] eq "" )
    {
        $empty = $i if( $empty == -1 );
    }
    else
    {
        if( $empty != -1 )
        {
            $j = $i;
            while( ($j<=$#currentCfg) &&
($currentCfg[$j] ne "" ) )
            {
                $currentCfg[$empty++] =
$currentCfg[$j];
                $currentCfg[$j] = "";
                $j++;
            }
        }
    }
}
}

if( $empty != -1 )
{
    $#currentCfg = $empty - 1;
}
$done = $TRUE;
}
*****
*****
*****
# Matches ENUM, ENUMNAMES, ENUMINTERLEAVE, and
ENUMALL
ENUM: {
    next if( $done || ($3 eq "" ) );
    foreach $line (@currentCfg)
    {
        $_ = $line;
        @cfgLine = split;
        if( $instruction =~ /^(^ENUM$|
^ENUMINTERLEAVE$|^ENUMALL$)/i )
        {
            push( @retNodeList,
$cfgLine[0] );
        }
        if( $instruction =~ /^(^ENUMNAMES$|
^ENUMINTERLEAVE$|^ENUMALL$)/i )
        {
            push( @retNodeList,
$cfgLine[1] );
        }
        if( $instruction =~ /^(^ENUMALL$)/i )
        {
            if( @cfgLine[2] ne "" )
            {
                push( @retNodeList,
$cfgLine[2] );
            }
            else
            {
                push( @retNodeList, 0 );
            }
            if( @cfgLine[3] ne "" )
            {
                push( @retNodeList,
$cfgLine[3] );
            }
            else
            {
                push( @retNodeList, "" );
            }
        }
    }
    $done = $TRUE;
}
*****
*****
}
if( $cfgChanged )
{
    open( FILE, ">$ConfigFile" );
    foreach $line (@currentCfg)
    {
        print FILE "$line\n";
    }
    close( FILE );
}
$retVal = scalar( @currentCfg );
return ( $retVal, @retNodeList );
}

##External
#fvt_db2nodes_random_one_valid
#
# For regression run of test bucket, the configuration
file db2nodes.cfg is
# set up with first node as the node where the test
bucket is running from.
# This macro alters the db2nodes.cfg, to change the
first node to a
# new position in the node order of db2nodes.cfg. The
new position is
# randomly chosen. The node number sequence is
maintained to keep
# db2nodes.cfg valid, only the hostname, logical-port,
netname for
# the node are moved.
#
# usage:
# &fvt_db2nodes_random_one_valid( );
#

```

```

sub fvt_db2nodes_random_one_valid
{
    local( $cfgname, $j, $numnodes );
    local( @input );
    local( $new_position );
    local( $nnum1, $nname1, $mln1, $routel );
    local( $nnum2, $nname2, $mln2, $route2 );

    $cfgname = &get_db2nodes_cfg( );

    open( NODES, $cfgname );
    @input = <NODES>;
    close( NODES );

    $numnodes = scalar(@input);
    if ( $numnodes < 1 )
    {
        # There is nothing to do. Just end.
        return -1;
    }

    $new_position = int(rand($numnodes));
    # &debug_printf( "The random value generated is :
    $new_position\n" );
    if ( $new_position == 0 ) {
        # &debug_printf( "The random number chosen keeps
        file as it is. Nothing to do.\n" );
        return 0;
    }

    &rm($cfgname);

    open( NODES, ">$cfgname" );

    ( $nnum1, $nname1, $mln1, $routel ) = split( /\s+/,
    $input[0] );
    ( $nnum2, $nname2, $mln2, $route2 ) = split( /\s+/,
    $input[$new_position] );
    for ( $j = 0; $j < $numnodes; $j ++ )
    {
        if ( $j == 0 ) {
            print NODES "$nnum1 $nname2 $mln2 $route2\n";
        } elseif ( $j == $new_position ) {
            print NODES "$nnum2 $nname1 $mln1 $routel\n";
        } else {
            # &debug_printf( "Writing line $j to node
            configuration file: $input[$j]\n" );
            print NODES "$input[$j]";
        }
    }

    close( NODES );
    return 0;
}

##External
#fvt_db2nodes_restore
#
# macro to restore node configuration from a node
# configuration saved
# with macro fvt_db2nodes_save.
#
# example:
# &fvt_db2nodes_restore( "setup1" );
#
sub fvt_db2nodes_restore
{
    local( $name ) = @_;

    $cfgname = &get_db2nodes_cfg( );
    $cfgtemp = "$cfgname.$name";

    &cp( $cfgtemp, $cfgname );
    if ( !-f( $cfgname ) )
    {
        printf ( "Saved configuration file $cfgname could
        not be restored\n" );
        return -1;
    }
    return 0;
}

##External
#fvt_db2nodes_rev_lines_invalid
#
# macro to re-order the lines in db2nodes.cfg in
# reverse order.
# note: produces invalid db2nodes.cfg file
#
# usage:
# &fvt_db2nodes_rev_lines_invalid( );
#
sub fvt_db2nodes_rev_lines_invalid
{
    local( $cfgname ) = &get_db2nodes_cfg( );
    local( $numnodes, $j );
    local( @input );

    if ( !-f( $cfgname ) )
    {
        printf ( "can not open cfg file $cfgname\n" );
        return -1;
    }

    open( NODES, $cfgname );
    @input = <NODES>;
    close( NODES );

    $numnodes = scalar(@input);
    &rm($cfgname);

    open( NODES, ">$cfgname" );
    for ( $j = ($numnodes-1); $j >= 0; $j -- )
    {
        # &debug_printf( "Change line $j to
        :$input[$j]" );
        print NODES "$input[$j]";
    }
    close( NODES );
    return 0;
}

##External
#fvt_db2nodes_save
#
# macro to save current nodes configuration,
# referencing
# this configuration by name passed. The saved
# configuration
# can be restored with macro fvt_db2nodes_restore.
#
# example:
# &fvt_db2nodes_save( "setup1" );
#
sub fvt_db2nodes_save
{
    local( $name ) = @_;

    $cfgname = &get_db2nodes_cfg( );
    $cfgtemp = "$cfgname.$name";

    &cp( $cfgname, $cfgtemp );
    if ( !-f( $cfgtemp ) )
    {
        printf ( "Saved configuration file $cfgtemp could
        not be created\n" );
        return -1;
    }
    return 0;
}

##External
#fvt_db2nodes_swap_last2_valid
#
# macro to alter db2nodes.cfg by swapping the
# hostname, port and
# netname between the last two lines. Note that node
# numbers in
# lines is not changed.
#
# usage:
# &fvt_db2nodes_swap_last2_valid( );

```

```

#
sub fvt_db2nodes_swap_last2_valid
{
    local( $cfgname, $j, $numnodes );
    local( @input );
    local( $num2last, $name2last, $mln2last,
$route2last );
    local( $numlast, $namelast, $mlnlast,
$routelast );

    $cfgname = &get_db2nodes_cfg( );

    open( NODES, $cfgname );
    @input = <NODES>;
    close( NODES );

    $numnodes = scalar(@input);

    if ( $numnodes < 2 )
    {
        printf( "Node configuration file only has
$numnodes nodes,\n" );
        printf( "not enough nodes to process.\n" );
        return -1;
    }
    &rm($cfgname);

    open( NODES, ">$cfgname" );

    for ( $j = 0; $j < ($numnodes-2); $j ++ )
    {
        # &debug_printf( "Writing line $j to node
configuration file: $input[$j]" );
        print NODES "$input[$j]";
    }
    $secondlast = $numnodes-2;
    $last = $numnodes-1;
    ( $num2last, $name2last, $mln2last, $route2last )
= split( /\s+/, $input[$secondlast] );
    ( $numlast, $namelast, $mlnlast, $routelast ) =
split( /\s+/, $input[$last] );
    # &debug_printf( "change 2nd to last line to
$num2last $name2last $mln2last $route2last" );
    print NODES "$num2last $name2last $mlnlast
$routelast\n";
    # &debug_printf( "change last line to $numlast
$name2last $mln2last $route2last" );
    print NODES "$numlast $name2last $mln2last
$route2last\n";

    close( NODES );
    return 0;
}

##External
#fvt_file_to_array
#
# macro to read in a file into an array, the macro
returns the array.
#
# example:
# @myarray = &fvt_file_to_array(
"test/src/foo.c" );
#
sub fvt_file_to_array{
    local($filename) = @_;
    local(@content) = ();
    local(*IN);

    if ( open(IN, "<$filename" ) ) {
        @content = <IN>;
        close(IN);
    }
    @content
}

##External
#fvt_find_deadlock_detector
# fvt_find_deadlock_detector

#
# Returns the number of instances fo the requested
deadlock detector
# that are currently running. Takes only one
parameter, that being
# either "global" or "local", "global" is the default.
#
sub fvt_find_deadlock_detector
{
    local( $type ) = @_;
    local( $count, $process );

    $process = "db2glock";
    if ( $type eq "local" )
    {
        $process = "db2dlock";
    }

    if ( $AIX )
    {
        chop( $count = `ps -fu $ENV{DB2INSTANCE} | grep
$process | grep -v grep | wc -l` );
    }

    return( $count );
}

##External
#fvt_for_each_node
#
# Executes a specified command on each node in
'db2nodes.cfg', using
# the &remote_shell_path() macro.
#
# Example: &fvt_for_each_node("ls");
#
sub fvt_for_each_node
{
    local ( $command ) = shift;
    local ( $DB2PATH, $node, $nodenum, $junk );

    &get_sysval;
    $DB2PATH = $sysval{sqlibdir};

    open (NODEFILE, "$DB2PATH/db2nodes.cfg");
    while ( <NODEFILE ) {
        $node = $_;
        chop $node;
        if ( ( substr($node, 0, 1) ne "*" ) && ( $node ne
"" ) ) {
            ( $nodenum, $node, $junk ) = split(/\s+/, $_);
            &remote_shell_path($node, "$command");
        }
    }
    close NODEFILE;
}

##External
#fvt_get_catalog_node
# fvt_get_catalog_node( )
#
# Returns the node number of the catalog node assuming
that the createdb
# macro is used to create the database. It can be
used before or after
# the createdb is issued (does not require connection
to database).
#
sub fvt_get_catalog_node
{
    local( @node_array );
    local( $varytype, $numnodes, $stamp );
    local( $currentnode, $currentnode_index, $catnode,
$catnode_index );

    # Start by assuming catalog node is current node
    if ( &is_MPP( ) )
    {
        $currentnode = &fvt_get_local_node;
    }
}

```

```

    $catnode = $currentnode;
}
else
{
    $catnode = 0;
}
# Calculate catalog node using the same algorithm
as createdb macro
# if the FVT_VARYCAT environment variable is set
and there are
# multiple nodes
if ($ENV{FVT_VARYCAT})
{
    if (&is_MPP_multinode( ))
    {
        # get_cfg_nodes already called by
is_MPP_multinodes
        # so environment variables are set
        $numnodes = $ENV{MPP_NODES};
        # Determine variation type
        $varytype = ($numnodes-1) % 4;
        # Determine a node to use for catalog
node
        if ($varytype != 2)
        {
            for ($j = 0; $j < $numnodes; $j ++ )
            {
                $temp = sprintf(
"MPP_NODE%4.4d", $j );
                push(@node_array,$ENV{$temp});
                # get index in the array of
hosts for current node
                if ($currentnode ==
$node_array[$j])
                {
                    $currentnode_index = $j;
                }
            }
            $catnode_index =
($currentnode_index+1) % $numnodes;
            $catnode =
$node_array[$catnode_index];
        }
    }
}
return( $catnode );
}

##External
#fvt_get_local_node
# fvt_get_local_node( )
#
# Returns the local node number, taking into account
the DB2NODE
# environment variable if it is set.
#
sub fvt_get_local_node
{
    return( &fvt_name_to_node( &get_hostname( ) ) );
}

##Internal
#fvt_list_ipcs
# fvt_list_ipcs
#
# Creates an array called '@ipcs', which contains the
output from a
# 'ipcs | grep $USER | sort' command.
#
# Will only run on Unix systems. Returns '-1' on non-
Unix platforms.
# Returns '0' if successful on Unix platforms.
#
sub fvt_list_ipcs
{
    local ($ret_code) = -1;
    local ($line);

    if ($AIX) {
        open(IN, 'ipcs | grep $USER | sort |');
        while (<IN>) {
            chop( $line = $_ );
                push( @ipcs, $line );
                $ret_code = 0;
            }
        }
        close(IN);
    }
    return ($ret_code);
}

##External
#fvt_name_to_node
# fvt_name_to_node( $host_name )
#
# Translates the host name to its corresponding node
number according to
# db2nodes.cfg
# Eg: $node_number = &name_to_node( 'hawk' );
#
# Note if a host has multiple logical nodes, the
multiple logical
# with port 0 is returned unless DB2NODE is specified
- in which case
# that value is returned.
#
sub fvt_name_to_node
{
    local($name) = shift;
    local(*db2_cfg, $cfgfile, @hostNodes, $node,
$garbage);

    $cfgfile = &get_db2nodes_cfg( );
    open(db2_cfg, "<$cfgfile" ) || return -1;
    while( <db2_cfg> )
    {
        chop; split;
        if ( $_[1] =~ /^$name\s*/ )
        {
            push( @hostNodes, sprintf( "%06d:%d", $_[2],
$_[0] ) );
        }
    }
    close(db2_cfg);
    @hostNodes = sort @hostNodes;

    if( scalar(@hostNodes) == 0 )
    {
        $node = -1;
    }
    elsif( scalar(@hostNodes) == 1 ||
(scalar(@hostNodes)>1 && (($name ne &get_hostname) ||
($ENV{DB2NODE} eq "")) ) )
    {
        ($garbage, $node) = split( /:/,
$hostNodes[0] );
    }
    else
    {
        $node = $ENV{DB2NODE};
    }

    return $node;
}

##Internal
#fvt_node_configure
#
# Do node configuration and necessary cleaning on a
MPP slave
#
# It takes 3 arguments: nodenum, logical_nodenum,
random_nodes
#
sub fvt_node_configure
{
    local($nodenum, $logical_nodenum, $random_nodes) =
@_;
    local($result);
    $result = 1;

    local(@BadHostF) = ( '/net/hawk/pdbregr/badhosts' ,
"$ENV{'HOME'}/badhosts" );
    foreach (@BadHostF)
    {
        local(*bh);
        open(bh, "<$_" );
        while (<bh>)
        {
            chop; split;
            push(@badHosts,@_);
        }
    }
}

```

```

        close(bh);
    }

    $fn_cmd = "fvt_fn -d regress -m $nodenum ";
    if ($random_nodes)
    {
        $fn_cmd .= "-g ";
    }
    if ($logical_nodenum)
    {
        if ($logical_nodenum == -1)
        {
            # wants no logical nodes!

            $fn_cmd .= "-l ";
        }
        else
        {
            # number of logical nodes is specified
            # turn this around, and tell fvt_fn that it
            # can only have the number of
            # physical nodes that is the difference
            # between the total # of nodes
            # and the number of logical nodes needed

            $logical_nodenum = $nodenum -
            $logical_nodenum - 1;
            $fn_cmd .= "-p $logical_nodenum ";
        }
    }
    $fn_cmd .= "-x " . join(' ',@badHosts) if
    (@badHosts);

    &debug_printf( $fn_cmd );
    $fn_result = &quiet_system_return( "$fn_cmd" );
    if ($fn_result =~ /Not enough physical nodes/)
    {
        # fn was unable to find enough nodes to run the
        # bucket - terminate the run

        printf( "not enough nodes - fn
        output:\n$fn_result" );
        $result = 0;
    }

    &verbose_system( "db2_kill" );
    $db2nodesfile = "$ENV{HOME}/sqlllib/db2nodes.cfg";
    &cp ( $db2nodesfile, "${db2nodesfile}.fn.orig" );

    return $result;
}

##External
#fvt_node_to_name
# fvt_node_to_name( $node_number );
#
# Translates the nodenum to the corresponding
# hostname
# according to db2nodes.cfg
# Eg: $host_name = &fvt_node_to_name( 0 );

sub fvt_node_to_name
{
    local($node) = shift;
    local(*db2_cfg, $cfgfile);

    $cfgfile = &get_db2nodes_cfg( );
    open(db2_cfg, "<$cfgfile") || return '';
    while( <db2_cfg > )
    {
        chop; split;
        if ( $_[0] eq $node )
        {
            close(db2_cfg);
            return $_[1];
        }
    }
    close(db2_cfg);
    return '';
}

##External
#fvt_remote_chmod

```

```

#
# macro to execute a chmod operation on a remote host
#
# usage:
#   &fvt_remote_chmod( "hawk", 0777, "source_file"
# );
#
sub fvt_remote_chmod
{
    local( $host, $mode, $source ) = @_;

    &remote_shell_path( $host, "fvt_chmod $mode
    $source" );
}

##External
#fvt_remote_cp
#
# macro to execute a copy operation on a remote host
#
# usage:
#   &fvt_remote_cp( "hawk", "source_file",
# "dest_file" );
#
sub fvt_remote_cp
{
    local( $host, $source, $dest ) = @_;

    &remote_shell_path( $host, "fvt_cp $source
    $dest" );
}

##External
#fvt_remote_db2_on_node
#
# This macro enables DB2 commands to be issued in a
# standard fashion without
# having to know platform specific details related to
# system call syntax.
#
# syntax: &fvt_remote_db2_on_node( hostname|nodenum,
# env, [-<db2option>,< >] command1 [,command2] [,command3]
# ... );
#
# PLEASE NOTE THE ADDITION of the env parameter. This
# string should contain
# any extra environment variable sets you need. For
# instance:
#   "DB2VAR=VALUE ANOTHERVAR=ANOTHERVALUE"
# If you do not wish to set up any extra variables,
# pass the empty string.
# Also, if the variable TESTDIR is set, the remote
# command will be run from
# that directory.
#
# This macro can be passed one or more options that
# will be passed on
# to DB2. (ex. +v, +c, ...) The default options that
# are sent at
# command invocation are +p, +t, and -v.
#
# Multiple DB2 commands can be given as parameters to
# this macro. The macro
# creates a temporary script file out of these
# parameters, which is executed by
# DB2.
#
# Example: &fvt_remote_db2_on_node( 1, "MYVAR=16
# DB2VAR=on", "-z outfile","+v",
# "connect to mydb",
# "list tables",
# "select * from mytbl",
# "connect reset");
#
sub fvt_remote_db2_on_node
{
    local( $tonode ) = shift;

```

```

    local( $env ) = shift;
    &fvt_remote_shell_on_node( $tonode, $env, "db2", @_
);
}
return;
}

##External
#fvt_remote_db2_on_node_async
#
# Remote DB2 On Node Asynchronous:
# does exactly what fvt_remote_db2_on_node does,
# except that it does not
# wait for the remote db2 to finish before
# returning.
#
# See &fvt_remote_db2_on_node for details.
sub fvt_remote_db2_on_node_async
{
    local( $tonode ) = shift;
    local( $env ) = shift;

    &fvt_remote_shell_on_node_async( $tonode, $env,
"db2", @_ );

    return;
}

##External
#fvt_remote_mkdir
#
# macro to execute a mkdir operation on a remote host
#
# usage:
#     &fvt_remote_chmod( "hawk", "directory" );
#
sub fvt_remote_mkdir
{
    local( $host, $dir ) = @_;

    &remote_shell_path( $host, "fvt_mkdir $dir" );
}

##External
#fvt_remote_mv
#
# macro to execute a move operation on a remote host
#
# usage:
#     &fvt_remote_mv( "hawk", "source_file",
"dest_file" );
#
sub fvt_remote_mv
{
    local( $host, $source, $dest ) = @_;

    &remote_shell_path( $host, "fvt_mv $source
$dest" );
}

##External
#fvt_remote_rm
#
# macro to execute a remove operation on a remote host
#
# usage:
#     &fvt_remote_rm( "hawk", "dest_file" );
#
sub fvt_remote_rm
{
    local( $host, $file ) = @_;

    &remote_shell_path( $host, "fvt_rm $file" );
}

##External
#fvt_remote_shell_on_node
#
# Remote Shell On Node:
# run a command on a remote node (the function will
# automatically set up
# the DB2NODE environment variable). It can be
# passed a host name or a
# node number. If one of the environment variables
# is TESTDIR, the remote
# command will be run in that directory.
#
# &fvt_remote_shell_on_node( <hostname|
node_num>;
#
# string of
&lt;additional_ENV_variable>=&lt;its value>;
#
# &lt;command>; )
#
# example:
#     &fvt_remote_shell_on_node( "hawk",
"MYVAR=10
TESTDIR=/some/directory"
"myfile" );
#
sub fvt_remote_shell_on_node # ( $hostname_nodenum,
$env, $command, @script )
{
    local( $retVal, $tohost, $datafile ) =
&fvt_remote_shell_on_node_prep( @_ );
    if( $retVal == -1 )
    {
        return -1;
    }

    # Run the remote control program
    if( &get_hostname eq $tohost )
    {
        &quiet_system( "fvt_command_on_node
$datafile" );
    }
    else
    {
        &remote_shell_path( $tohost,
"fvt_command_on_node $datafile" );
    }
}

##External
#fvt_remote_shell_on_node_async
#
# Remote Shell On Node Asynchronous:
# does exactly what fvt_remote_shell_on_node does,
# except that it does not
# wait for the remote command to finish before
# returning.
#
# See &fvt_remote_shell_on_node for details.
#
sub fvt_remote_shell_on_node_async #
( $hostname_nodenum, $env, $command, @script )
{
    local( $retVal, $tohost, $datafile ) =
&fvt_remote_shell_on_node_prep( @_ );
    if( $retVal == -1 )
    {
        return -1;
    }

    # Run the remote control program asynchronously
    if( &get_hostname eq $tohost )
    {
        &quiet_system( "fvt_spawn_bg_process
fvt_command_on_node $datafile" );
    }
    else
    {
        &quiet_system( "fvt_spawn_bg_process
fvt_remote_shell_path $tohost fvt_command_on_node
$datafile" );
    }
}

##Internal
#fvt_remote_shell_on_node_prep
#
# Remote Shell On Node Prep
# handles the processing of function parameters for
# fvt_remote_shell_on_node*.
# It checks for valid data, and creates a control

```

```

file that
# fvt_remote_shell_on_node* will use to pass its
arguments to the remote
# node.
#
# See &fvt_remote_shell_on_node for details.
#
sub fvt_remote_shell_on_node_prep #
( $hostname_nodenum, $env, $command, @script )
{
    local( $host, $env, $command, @script ) = @_;
    local( $namepre, $nameext, $datafile ) =
( "$ENV{'HOME'}/.command.in", 0, "" );
    local( $tohost, $tonode, $internalEnv );

# NOTES:
# @script is used only by fvt_remote_db2_on_node to
pass a db2 "script".
# The contents of @script is always written to the
control file, but
# the software on the other side of the link only
looks at it if
# ($command eq "db2").

# Get the host name and node number from the $host
variable
# Please note that for obvious reasons, a host name
cannot contain only
# digits...
if( $host =~ /\d+$/ )
{
    $tohost = &fvt_node_to_name( $host );
    $tonode = $host;
}
else
{
    $tohost = $host;
    $tonode = &fvt_name_to_node( $host );
}
unless( $tohost )
{ return -1; }

# Grab the internal environment:
$internalEnv = &fvt_append_env_var_list( "" );

# Get a unique filename for passing the data...
while (1)
{
    $datafile = "$namepre.$nameext";
    if (-f $datafile )
    { $nameext++; }
    else
    { last; }
}

# Trim of new lines, if any...
$tonode =~ s/\n//g;
$command =~ s/\n//g;
$internalEnv =~ s/\n//g;
$env =~ s/\n//g;
foreach (@script )
{ s/\n//g; }

# Write the data to the file...
if( open( FILE, ">$datafile" ) )
{
    print FILE "$tonode\n";
    print FILE "$command\n";
    print FILE "$internalEnv $env\n";
    foreach (@script)
    { print FILE "$_\n"; }
    close( FILE );
}
else
{
    print "&fvt_remote_shell_on_node error: Could
not open temporary file: $datafile\n";
    return -1;
}

return ( 0, $tohost, $datafile );
}

##External
#fvt_reset_db_cfg

```

```

#
# macro to issue "db2 reset db cfg for ... " in a
manner appropriate for
# both serial and MPP environments. In serial, the
command is issued as-is,
# in MPP it is issued using the &fvt_for_each_node()
macro.
#
# usage:
#     $dbname = 'globaldb';
#     &fvt_reset_db_cfg( $dbname );
#
sub fvt_reset_db_cfg {
    local ( $dbname ) = shift;
    local ( $command );

    if ( &is_MPP() ) {
        ($nodes, @odelist) =
&fvt_db2nodes_manipulate("enum");
        foreach $node (@odelist) {
            &fvt_remote_db2_on_node ( $node, "TESTDIR =
$TESTDIR",
                                     "reset db cfg for
$dbname",
                                     "terminate");
        }
    }
    else {
        &db2("reset db cfg for $dbname", "terminate");
    }
    return;
}

##External
#fvt_run_on_all_nodes
#
# NOTE: This macro must be used in conjunction with
the fvt_createFileLock()
# function located in the fvt_comm function
library.
#
# This macro runs an executable on all nodes in the
db2nodes.cfg file
# simultaneously/asynchronously. The output from each
separate execution
# should match the expected result file. If there
exists a problem with
# the parameters passed to this macro, a return code
of -1 will be generated
# and the macro will terminate; otherwise, a return
code of 0 will be generated.
#
# Before exiting, this macro waits for each of it's
child processes
# (testcases it started on remote nodes) to end and to
create a file-lock
# using the fvt_createFileLock() function from the
fvt_comm function library.
# To safeguard against the possibility of this macro
waiting indefinitely for
# a child to complete, there is a maximum number of
times that this macro will
# pole for the existence of the file-lock. This
number is 20 by default, but
# can be changed by the user (third parameter). The
duration of time between
# file-lock poles is 15 seconds.
#
# Syntax: fvt_run_on_all_nodes( testcase_exe_name,
rtest_sort_T_or_F
#
# [,max_num_poles/retries] );
#
# Example: fvt_run_on_all_nodes( "testcase1", $TRUE,
10 );
#
# - the value for $TRUE is defined within
macro.pl
#
# - the macro will wait a maximum time of
150 seconds
#
# (10 retries * 15 seconds between
retries)
#
sub fvt_run_on_all_nodes

```

```

{
    local( $testcase, $rtest_sort, $max_wait ) = @_;

    # Verify the receipt of arguments.
    if ( !defined( $testcase ) )
    {
        print "Error! No executable name given!\n";
        return -1;
    }
    if ( !defined( $rtest_sort ) )
    {
        print "Error! No sorting option given!
[true/false]\n";
        return -1;
    }
    # If a value for the maximum number of times to
    query for the existence of
    # a program exit-file is not given, use the
    default value.
    if ( !defined( $max_wait ) )
    {
        $max_wait = 20;
    }
    print "Maximum number of retries is set to
$max_wait.\n";

    # Set up the MPP environment variables.
    &get_cfg_nodes();

    local( $sleep_time ) = 15;
    local( $testdir ) = $ENV{TESTDIR};
    local( $num_nodes ) = $ENV{MPP_NODES};
    local( $node_number );
    local( $index );
    local( $pgm );
    local( $compare_opt );
    local( $remote_env_vars );
    local( $node_num_env_var );
    local( $rtest_cmd );

    print "\nRunning testcase $testcase on all
nodes.\n";

    # Initial cleanup.
    &rm("$testdir/run/$testcase"._*.rn");
    &rm("$testdir/exp/$testcase"._*.xp");
    &rm("$testdir/exe/$testcase"._*);

    for ( $index=0; $index < $num_nodes; $index++ )
    {
        # Get the node number.
        $node_num_env_var = sprintf( "MPP_NODE%4.4d",
$index );
        $node_number = $ENV{$node_num_env_var};
        # Generate a program name.
        $pgm = "$testcase"._".$node_number";
        print "$pgm\n";
        # Create appropriately named exe and exp files.
        &cp( "$testdir/exe/$testcase",
"$testdir/exe/$pgm");
        &cp( "$testdir/exp/$testcase.pxp",
"$testdir/exp/$pgm.pxp");
        &cp( "$testdir/exp/$testcase.rxp",
"$testdir/exp/$pgm.rxp");
        # Determine which rtest comparison option to
        use.
        if ( $rtest_sort == $TRUE )
        {
            $compare_opt = "-S";
        }
        else
        {
            $compare_opt = "-R";
        }
        # Generate rtest command and invoke it on the
        currently selected node.
        $remote_env_vars = "TESTDIR=$testdir
RUN_OPTS=$pgm";
        $rtest_cmd = "rtest $compare_opt $pgm";
        &fvt_remote_shell_on_node_async($node_number,
$remote_env_vars, $rtest_cmd);
    }

    # Wait for all child processes to terminate.
    #
    # Each testcase will create a file as it exits.

```

```

The code below tests
# for this file from each spawned child process
to know when all
# the child processes have completed.
local( $done );
local( $wait_count );

print "Waiting for all concurrent testcases to
finish\n";

for ( $index=0; $index < $num_nodes; $index++ )
{
    # Get the node number.
    $node_num_env_var = sprintf( "MPP_NODE%4.4d",
$index );
    $node_number = $ENV{$node_num_env_var};
    # Generate a program name.
    $pgm = "$testcase"._".$node_number";
    $done = $FALSE;
    $wait_count = 0;
    # Check for the exit-files that should have
    been generated by the tc's.
    while ( $done == $FALSE )
    {
        # If the exit-file exists, the testcase
        has finished.
        if ( &fvt_checkFileLock($pgm) )
        {
            $done = $TRUE;
            if ( $wait_count == 0 )
            {
                print "$pgm is done.\n";
            }
            else
            {
                print "\n";
            }
        }
        else
        {
            if ( $wait_count == 0 )
            {
                print "Waiting for $pgm to
complete";
            }
            $wait_count += 1;
            if ( $wait_count >= $max_wait )
            {
                print "\nERROR! Testcase is
running too long. Not waiting any longer\n";
                $done = $TRUE;
            }
            else
            {
                sleep $sleep_time;
                print ".";
            }
        }
    }
}

# Erase lock files.
for ( $index=0; $index < $num_nodes; $index++ )
{
    # Get the node number.
    $node_num_env_var = sprintf( "MPP_NODE%4.4d",
$index );
    $node_number = $ENV{$node_num_env_var};
    # Generate a program name.
    $pgm = "$testcase"._".$node_number";
    # Remove the exit-file.
    &fvt_removeFileLock($pgm);
}

# Erase copies of the executables for this
testcase.
&rm("$testdir/exe/$testcase"._*);
# Can't remove rxp files because even though the
testcases have completed,
# the diff's are running right now.
# &rm("$testdir/exp/$testcase"._*.xp);
return 0;
}

##External

```



```

#fvt_setup_autold_environment
#
# Currently only implemented for mpp.  Sets up the
environment
# needed for the autoloader to work.
#
# &fvt_setup_autold_environment
#
sub fvt_setup_autold_environment
{
    local ($password);

    $password = &get_password;

    &get_cfg_nodes;

    if ($AIX)
    {
        open (NETRC, "> $ENV{HOME}/.netrc");
        for ($i = 0; $i < $ENV{MPP_NODES}; $i ++ )
        {
            $envvvar = sprintf( "MPP_NODE%4.4d_NAME",
            $i );
            $mach = $ENV{$envvvar};
            print NETRC "machine $mach login
$ENV{USER} password $password\n";
            close (NETRC);
            chmod 0600, "$ENV{HOME}/.netrc";
        }
    }

##External
#fvt_update_db_cfg
#
# macro to issue "db2 update db cfg for ... " in a
manner appropriate for
# both serial and MPP environments.  In serial, the
command is issued as-is,
# in MPP it is issued using the &fvt_for_each_node()
macro.
#
# usage:
#     $dbname = 'globaldb';
#     $parms = 'maxappls 40 avg_appls 20';
#     &fvt_update_db_cfg( $dbname, $parms );
#
sub fvt_update_db_cfg {
    local ( $dbname ) = shift;
    local ( $parms ) = shift;

    if ( &is_MPP() ) {
        ($nodes, @odelist) =
&fvt_db2nodes_manipulate("enum");
        foreach $node (@odelist) {
            &fvt_remote_db2_on_node ($node,
"TESTDIR=$TESTDIR",
"update db cfg for
$dbname using $parms",
"terminate");
        }
    }
    else {
        &db2("update db cfg for $dbname using $parms",
"terminate");
    }
    return;
}

##External
#get_cfg_nodes
#
# macro to get the nodenumber from db2nodes.cfg and
set it within the
# environment for the driver and all the testcase
using rtest in the
# driver could get it for usage.
#
# usage:
#     &get_cfg_nodes( );
#
# The nodenumber will be set in the environment as:
# MPP_NODE0000, MPP_NODE0001, ..., MPP_NODE(n-1) where
n is the number of nodes
# in the file, also, the number of nodes will be set
in the environment
# variable MPP_NODES.  The macro will also retrun the
number of nodes.
#
# In a similar fashion, the nodename will be set in
the environment as:
# MPP_NODE0000_NAME, MPP_NODE0001_NAME, ...
#
# And, not to be outdone, the port number will be set
in the environment as:
# MPP_NODE0000_PORT, MPP_NODE0001_PORT, ...
#
sub get_cfg_nodes
{
    local( $cfgname ) = &get_db2nodes_cfg( );
    local( $numnodes, $j, $value, $nodenum, $junk,
$nodename, $nodeport );

    if (!-f($cfgname) )
    {
        die "can not open cfg file $cfgname\n";
    }

    open( NODES, $cfgname );
    @input = <NODES>;
    close(NODES);

    $numnodes = scalar(@input);
    $ENV{MPP_NODES} = $numnodes;

    for ($j = 0; $j < $numnodes; $j ++ )
    {
        ( $nodenum, $nodename, $nodeport, $junk ) =
split(/\s+/, $input[$j]);

        $stemp = sprintf( "MPP_NODE%4.4d", $j );
        &debug_printf( "set $stemp to $nodenum" );
        $ENV{$stemp} = $nodenum;

        $stemp = sprintf( "MPP_NODE%4.4d_NAME", $j );
        &debug_printf( "set $stemp to $nodename" );
        $ENV{$stemp} = $nodename;

        $stemp = sprintf( "MPP_NODE%4.4d_PORT", $j );
        &debug_printf( "set $stemp to $nodeport" );
        $ENV{$stemp} = $nodeport;
    }

    return( $numnodes );
}

##Internal
#get_db2nodes_cfg
#
# macro to get the complete path name of the
db2nodes.cfg file
#
sub get_db2nodes_cfg
{
    local( $db2path ) = &get_db2path( );

    return( "$db2path/db2nodes.cfg" );
}

##External
#getnodetype
#
# macro to obtain the current node type
#
# This macro returns one of the following values:
#
#     STANDALONE
#     SERVER
#     REQUESTOR

```

```

# STAND_REQ
# MPP
# UNKNOWN
# ERROR: sqlfxsys returned XX, sqlcode=NNNN
#
# example:
# $nt = &getnodetype();
#
# One can set the environnement variable NODETYPE to
# override.
# i.e.: if NODETYPE is set, it is returned by this
# function instead of
# actually querying the nodetype.

sub getnodetype
{
  unless ($ENV{'NODETYPE'})
  {
    chop($ENV{'NODETYPE'} = `nodetype`);
  }

  if ($ENV{'NODETYPE'} =~ /ERROR/)
  {
    printf( "Error in determing nodetype :
$ENV{'NODETYPE'}\n" );
    if (!$fvt_allow_nodetype_error)
    {
      exit 0;
    }
  }

  return $ENV{'NODETYPE'};
}

##External
#getsrvnodetype
#
# If we are running standalone, same as &getnodetype.
# If client-server, return the nodetype of the server.
#
# One can set the environnement variable SRVNODETYPE
# to override.
# i.e.: if SRVNODETYPE is set, it is returned by this
# function instead of
# actually querying the nodetype.
sub getsrvnodetype {
  local($nodetype);

  unless ($ENV{'SRVNODETYPE'})
  {
    chop( $nodetype = `nodetype` );
    if($nodetype eq "REQUESTOR")
    {
      $nodetype =
&remote_shell($ENV{'CS_SERVER'}, "nodetype");
    }
    $ENV{'SRVNODETYPE'} = $nodetype;
  }
  return $ENV{'SRVNODETYPE'};
}

##External
#is_MPP
#
# Returns 1 if this is running on an MPP build
#
sub is_MPP
{
  local( $parallel );

  if (&getnodetype() eq "MPP")
  {
    $parallel = 1;
  }
  else
  {
    $parallel = 0;
  }

  return $parallel;
}

##External
#is_MPP_multinode
#
# Returns 1 if this is running on an MPP build AND
# there is more than 1 node defined
#
sub is_MPP_multinode
{
  local( $multi );

  if (&is_MPP && &get_cfg_nodes( ) > 1)
  {
    $multi = 1;
  }
  else
  {
    $multi = 0;
  }

  return $multi;
}

##External
#is_MPP_singlenode
#
# Returns 1 if this is running on an MPP build AND
# there is only 1 node defined
#
sub is_MPP_singlenode
{
  local( $single );

  if (&is_MPP && &get_cfg_nodes( ) == 1)
  {
    $single = 1;
  }
  else
  {
    $single = 0;
  }

  return $single;
}

##External
#notnfsdir
#
# macro to obtain the directory for creating a
# database
#
# This macro returns one of two possible values, NULL
# (") if
# the database setup has no placement restrictions or
# a path to create the database on if there ARE
# restrictions
#
sub notnfsdir
{
  local($dbdir);

  if (&getsrvnodetype() eq "MPP")
  {
    $dbdir = $ENV{'NOTNFSDIR'};
    if ($dbdir eq "")
    {
      $dbdir = "/notnfs/$ENV{USER}";
    }
  }
  else
  {
    $dbdir = "";
  }

  return $dbdir;
}

```

```

}

##External
#remote_rtest
# Remote RTEST
#
# &remote_rtest( <lt;host_name | host_number>>;
# <lt;rtest_parameters>>;
# string of
# (<lt;ENV_variable_name>>=<lt;its value>>; ... ) ;
#
# Eg: &remote_rtest( 'hawk', "-pcR sample.sqc
# sample_db");
# &remote_rtest( 'hawk', "-pcR sample.sqc
# sample_db",
# "HOME=$ENV{'HOME'}
# DBNAME=$DBNAME");
#
sub remote_rtest
{
    local($host) = shift;
    local($rtest_parms) = shift;
    local(@ENV_VARS) = @_;

    return( &fvt_remote_shell_on_node( $host,
($ENV{TESTDIR} ne "" ? "TESTDIR=$ENV{TESTDIR}" : "" )
. "@ENV_VARS", "rtest $rtest_parms" ));
}

##External
#set_cfg_node_numbers
#
# macro to alter db2nodes.cfg with a new set of node
# numbers
#
# usage:
# &set_cfg_node_numbers( @array_of_new_numbers );
#
# example:
#
# @foo = (100,200,300,400,500,600,700,800);
# &set_cfg_node_numbers( @foo );
#
sub set_cfg_node_numbers
{
    local( @newnodes ) = @_;
    local( $cfgname, $cfgtemp, $j, $nodenum, $nodename,
    $mln, $route, $numnodes );

    $cfgname = &get_db2nodes_cfg( );
    $cfgtemp = "db2nodes.cfg.temp";

    &cp( $cfgname, $cfgtemp );
    if ( !-f( $cfgtemp ) )
    {
        die "temporary db2nodes.cfg file $cfgtemp could
not be created\n";
    }

    open( NODES, $cfgtemp );
    @oldnodes = <NODES>;
    close( NODES );

    open( NODES, ">$cfgname" );

    $numnodes = scalar( @oldnodes );
    if ( $numnodes > scalar( @newnodes ) )
    {
        printf( "not enough nodes supplied to
set_cfg_node numbers, expected at\n" );
        printf( "least $numnodes nodes\n" );
        die;
    }
    for ( $j = 0; $j < $numnodes; $j ++ )
    {
        ( $nodenum, $nodename, $mln, $route ) = split(
/\s+/, $oldnodes[$j] );
        # &debug_printf( "change node $nodenum, $nodename,
# $mln, $route to $newnodes[$j]" );
        $nodenum = $newnodes[$j];
    }

    print NODES "$nodenum $nodename $mln $route\n";
}

close( NODES );
}

##Heading
#UDF Macros

##External
#load_byte_reverse_intel_udfs
# This subroutine loads 3 UDFs into the Database whose
# name
# is passed as the argument to the sub.
# These 3 UDFs use the fvt_byte_reverse_intel function
# in the
# fvt_comm.c file to byte reverse a HEX string only on
# INTEL
# platforms.
# byte4_rev_intel -- is to byte reverse short ints
# byte8_rev_intel -- is to byte reverse long ints
# byte16_rev_intel -- is to byte reverse doubles
#
# Using these UDFs one can operate on the HEX value
# returned
# on shorts, long ints and doubles to produce output
# which
# is platform independent, yet does not mask out any
# wrong
# value returned by the HEX function.
#
sub load_byte_reverse_intel_udfs
{
    local($database) = @_;

    &get_sysval;
    $dllxt = $sysval{'dllxt'};
    $function_path = &sl(
    $sysval{'sqllibdir'}."/function" );

    # On AIX, presto the sqllib/function directory if
    # necessary
    if( $AIX && ( -l $function_path ) )
    {
        &verbose_system("presto -d $function_path");
    }

    if( !( -f $function_path."/byte_rev".$dllxt ) )
    {
        &cp( $sysval{'toolsdir'}."/byte_rev".$dllxt,
        $function_path."/byte_rev".$dllxt );
    }

    &db2("connect to $database",
        "create function newton.byte4_rev_intel
(vchar(4)) returns varchar(4) external name
'byte_rev!byte_reverse_intel' language c parameter
style db2sql not fenced not variant no sql no external
action",
        "create function newton.byte8_rev_intel
(vchar(8)) returns varchar(8) external name
'byte_rev!byte_reverse_intel' language c parameter
style db2sql not fenced not variant no sql no external
action",
        "create function newton.byte16_rev_intel
(vchar(16)) returns varchar(16) external name
'byte_rev!byte_reverse_intel' language c parameter
style db2sql not fenced not variant no sql no external
action",
        "connect reset",
        "terminate"
    );

    return;
}

##External
#load_round2_udf
# This sub load the round2 UDF into the database whose
# name is provided as the argument.
# This UDF uses the fvt_round function in fvt_comm.c

```

```

# to solve precision difference between platforms.
# The first parameter is the column (of type FLOAT)
that needs rounding
# and the second parameter is the number of decimal
places needed.
# The UDF returns a CHAR(22) in a platform independent
form.
#
# macro to load round2 rounding UDF, takes
# the database name as an argument.
#

```

```

sub load_round2_udf
{
    local($database) = @_;

    &get_sysval;
    $dlllxt = $sysval{'dlllxt'};
    $function_path = &sl(
    $sysval{'sqllibdir'}."/function" );

    # On AIX, presto the sqllib/function directory if
    necessary
    if( $AIX && ( -l $function_path ) )
    {
        &verbose_system("presto -d $function_path");
    }

    if( !( -f $function_path."/round2".$dlllxt ) )
    {
        &cp( $sysval{'toolsdir'}."/round2".$dlllxt,
        $function_path."/round2".$dlllxt );
    }

    &db2("connect to $database",
        "create function newton.round2 (float, int)
returns char(22) external name 'round2!round2'
language c parameter style db2sql not fenced not
variant no sql no external action",
        "connect reset",
        "terminate"
    );

    return;
}

```

```

##External
#load_round4_udf
# This sub load the round4 UDF into the database whose
# name is provided as the argument.
# This UDF uses the fvt_round function in fvt_comm.c
# to solve precision difference between platforms.
# The first parameter is the column (of type FLOAT)
that needs rounding
# and the second parameter is the number of decimal
places needed.
# The UDF returns a CHAR(22) in a platform independent
form.
#
# macro to load round4 rounding UDF, takes
# the database name as an argument.
#

```

```

sub load_round4_udf
{
    local($database) = @_;

    &get_sysval;
    $dlllxt = $sysval{'dlllxt'};
    $function_path = &sl(
    $sysval{'sqllibdir'}."/function" );

    # On AIX, presto the sqllib/function directory if
    necessary
    if( $AIX && ( -l $function_path ) )
    {
        &verbose_system("presto -d $function_path");
    }

    if( !( -f $function_path."/round4".$dlllxt ) )
    {
        &cp( $sysval{'toolsdir'}."/round4".$dlllxt,
        $function_path."/round4".$dlllxt );
    }
}

```

```

&db2("connect to $database",
    "create function newton.round4 (real, int)
returns char(22) external name 'round4!round4'
language c parameter style db2sql not fenced not
variant no sql no external action",
    "connect reset",
    "terminate"
);

return;
}

```

```

##Heading
#Misc DB2 Macros

```

```

##External
#db2
#
# This macro enables DB2 commands to be issued in a
standard fashion without
# having to know platform specific details related to
system call syntax.
#
# syntax: &db2( [-<db2option>,] command1 [,command2]
[,command3] ... );
#
# The DB2 macro can be passed one or more options that
will be passed on
# to DB2. (ex. +v, +c, ...) The default options that
are sent by &db2 at
# command invokation are +p, +t, and -v.
#
# Multiple DB2 commands can be given as parameters to
this macro. The macro
# creates a temporary script file out of these
parameters, which is executed by
# DB2.
#
# Example: &db2("-z outfile","+v",
#             "connect to mydb",
#             "list tables",
#             "select * from mytbl",
#             "connect reset",
#             "terminate" );
#
# If convenient, this macro can easily be extended to
support different options
# for different commands (by translating for example,
-v into
# "update command options using v ON" and putting it
into the tmp file
# between the commands). This could prove useful with
options such as -a.

```

```

sub db2
{
    local($ldb2opt,$lcmd,@cmd,$f,$outf);
    local($output) = @_ ;
    local($namepre,$nameext);

    if ( $output eq "#%" )
    {
        $output = 'y';
        shift ( @_ );
    }
    else
    {
        $output = 'n';
    }

    $ldb2opt = ""; #Init to avoid 'Use of uninitialized
variable' msg when using perl -w.
    for (@_){
        if (/^\s*[\\-\\+]/){
            $ldb2opt .= " $_";
        } else {
            push(@cmd,$_);
        }
    }

    if ($ldb2opt!~/p/) {$ldb2opt .= " +p";} # no
interactive prompt

```

```

#Acquire a unique name for the temporary script

```

```

file.
$namepre = "cmdtmp";
$nameext = 0;
while (1)
{
    $f = "$namepre.$nameext.$$";
    if (-f $f)
    {
        $nameext++;
    }
    else
    {
        last;
    }
}

$outf = "cmdtmp.out";
$lcmd = "db2 +t -v $ldb2opt -f $f";

unlink($f);
open(F, ">$f") || print "&db2 error:Could not open
temporary file:$f\n";
for (@cmd) {print F "$_\n";}
close(F);
if($SWIN || $WIN95)
{
    $lcmd .= " -z $outf";
    unlink($outf);
}

if ( $output eq 'y' )
{
    $rtn = &quiet_system_return($lcmd);
}
else
{
    &quiet_system($lcmd);
}

if ($debug_no_execute)
{
    # debug code - type out the file name if we are
in debug mode
    &debug_printf( "===>" );
    &cat( $f );
    &debug_printf( "<=== " );
}

unlink($f);
if($SWIN || $WIN95)
{
    &cat($outf);
    unlink($outf);
}

if ( $output eq 'y' )
{
    return $rtn;
}
}

##Internal
#dflt_config_location
#
# Determine default configuration files location.
#
sub dflt_config_location
{
    local($myrel) = &get_db2_ver();
    local($config_locn);

    if ($AIX || $UNIX)
    {
        $config_locn = "$ENV{'HOME'}/sqlllib";
    }
    elsif ($OS2 || $WINT || $WIN )
    {
        if ($myrel ge "3")
        {
            $config_locn = "$ENV{DB2PATH}/cfg";
        }
        else
        {
        }
    }
}

$config_locn = "$ENV{DB2PATH}";
}
}

return $config_locn;

##Internal
#dflt_regr_config
#
# Identify the default regression DB2 configuration
file. This file is used to reset the
# db2system file before each bucket is run.
#
# Example:
# $nodenum = "";
# dflt_regr_config($nodenum);
#

sub dflt_regr_config
{
    local( $nodenum ) = @_;
    local( $config_file );

    if ( $nodenum eq "" )
    {
        $config_file = "db2sysssr";
    }
    else
    {
        $config_file = "db2sysmp";
    }

    return $config_file;
}

##External
#forceagent
#
# forceagent( userid, dbname )
#
# Will put the PID of the agent for dbname.
#
# This script assumes that there is only one agent
at the time the command is issued.
# Otherwise it won't work.

sub forceagent
{
    local( $userid, $dbname ) = @_ ;

    if ( $REAL_AIX || $OS2 ) {
        system("ps -ef | grep db2agent | grep $userid |
grep $dbname | grep -v grep | cut -c10-15 > forceit");
    }
    elsif ( $SunOS || $HPUX || $SINIXN || $SCO_SV ||
$UNIX_SV ) {
        system("db2 list applications | grep $ARGV[1] |
cut -c31-35 >forceit");
    }
}

##External
#fvt_are_context_apis_available
#
# will return 1 if the current platform supports the
context apis in db2
#

sub fvt_are_context_apis_available
{
    local( $retval ) = 1;

    # context apis are currently supported on all
platforms except Unix ports

    if ($AIX)
    {
        if (!$REAL_AIX)
        {
            $retval = 0;
        }
    }
}

```

```

    }
    return $retval;
}

##External
#fvt_can_chmod_directory
#
# will return 1 if the current platform allows a
directory to be 'chmod'ed
#
sub fvt_can_chmod_directory
{
    local( $retval ) = 1;

    if ( ( $OS2 || ( $WINT ) ) )
    {
        $retval = 0;
    }

    return $retval;
}

##External
#fvt_can_db2admin
#
# Currently unix cannot do DB2ADMIN CREATE, while
os2 and nt can,
# and this extra power on intel needs its own tests.
#
sub fvt_can_db2admin
{
    if ( $OS2 || $WINT )
    {
        return 1;
    }
    else
    {
        return 0;
    }
}

##External
#fvt_can_user_be_group
#
# will return 1 if the current platform allows a user
and group to
# exist with the same name, otherwise will return 0.
#
sub fvt_can_user_be_group
{
    local( $retval ) = 1;

    if ( $OS2 || $WINT )
    {
        $retval = 0;
    }

    return $retval;
}

##External
#fvt_commit_on_connect_reset
#
# indicates if DB2 on this platform will automatically
commit when an application
# issues a connect reset without doing an explicit
commit
#
sub fvt_commit_on_connect_reset
{
    local( $result ) = 1;

    if ( $WINT )
    {
        $result = 0;
    }

    return $result;
}

##External
#fvt_create_admin_server
#
# This macro will create a db2 admin server. On
Intel - an actual instance is
# created, while on Unix - a pointer is set up to an
existing instance that
# will function as the admin server
#
sub fvt_create_admin_server
{
    local( $password ) = &get_password( );

    if ( &fvt_can_db2admin() )
    {
        &quiet_system( "DB2ADMIN CREATE /user:newton
/password:$password" );
    }
    else
    {
        $ENV{DB2ADMINSERVER} = "DB2DAS00";
    }
}

##External
#fvt_create_user_instance
#
# create an instance for this specific user, no
parameters are supplied
#
sub fvt_create_user_instance
{
    local( $user );

    if ( $OS2 || $WINT )
    {
        # since pconvert does not change the "regress"
to the current user on intel
        # platforms - this macro must use "regress" as
the user to create the
        # instance for.

        $user = "regress";

        &verbose_system( "db2icrt $user" );
        $ENV{DB2INSTANCE} = $user ;
    }
}

##External
#fvt_db2cli
#
# invoke db2cli on the indicated file, output will go
to stdout, the input file
# must be in the test directory
#
# Example:
#
# &fvt_db2cli( "tescase001" );
#
sub fvt_db2cli
{
    local( $test ) = @_ ;
    local( $db2path ) = &get_db2path( );

    if ( $AIX )
    {
        &quiet_system( "$db2path/samples/cli/db2cli
test/$test" );
    }
}

```

```

    }
    else
    {
        &quiet_system( "$db2path\\samples\\cli\\db2cli
test\\$test" );
    }
}

##External
#fvt_drop_user_instance
#
# drops an instance for this specific user, no
parameters are supplied
#
sub fvt_drop_user_instance
{
    local( $user );

    if ($OS2 || $WINT)
    {
        # since pconvert does not change the "regress"
to the current user on intel
        # platforms - this macro must use "regress" as
the user to create the
        # instance for.

        $user = "regress";
        &verbose_system( "db2idrop $user" );
    }
}

##External
#fvt_get_lvl_file_path
#
# Returns the path (directory) where the "*.lvl" files
are located.
# No parameters.
#
sub fvt_get_lvl_file_path
{
    local ($lvlpath) = &get_db2path;

    $lvlpath .= "/cfg";

    return $lvlpath;
}

##External
#fvt_get_nodelock_path
#
# Returns the path to the nodelock file
#
# Example: &fvt_get_nodelock_path();
sub fvt_get_nodelock_path {
    local ($release, $nodelockpath);
    $release = &get_db2_ver();
    if ($release lt "3") {
        printf("Error... unsupported release:
$release.\n");
        die;
    }
    else {
        &get_sysval();
        $nodelockpath = $sysval{'nodelockpath'};
    }
    return $nodelockpath;
}

##External
#fvt_get_physical_db_path
#
# Input: database name
# Output: path to the database directory
# Example: get_physical_db_path("test")
# returns
/notnfs/rzheng/NODE0000/SQL00001
sub fvt_get_physical_db_path
{
    local($name) = @_;
    local($dbName);
    local($localDir);
    local($dbDir);
    local($nodeName);
    local($skip);

    $name =~ tr/a-z/A-Z;

    undef $dbName;
    undef $localDir;

    # Search the system directory for the database
open(IN, "db2 list database directory |");
    while (<IN>) {
        if (!$dbName) { # Search
for database name
            ($dbName) = /^s+Database name\s+=\s+(.*)/;
            if ($dbName ne $name) {
                undef $dbName;
            }
        } else { # Grab
local directory
            ($localDir) = /^s+Local database
directory\s+=\s+(.*)/;
            last;
        }
    }
    close(IN);

    if (!$dbName) {
        print "Database $name does not exist in the
system directory\n";
        return "";
    }

    undef $dbName;
    undef $dbDir;
    undef $nodeName;
    $skip = 4;

    # Now search the local directories for the database
instance
open(IN, "db2 list database directory on $localDir
|");
    while (<IN>) {
        if (!$dbName) { # Again,
search for DB name
            ($dbName) = /^s+Database name\s+=\s+(.*)/;
            if ($dbName ne $name) {
                undef $dbName;
            }
        } elsif (!$dbDir) { # Grab DB
directory
            ($dbDir) = /^s+Database
directory\s+=\s+(.*)/;
        } elsif ($skip > 0) { # Skip 4
lines to get to node num
            $skip--;
        } else { # Grab
node number
            ($nodeName) = /^s+Node number\s+=\s+(.*)/;
            last;
        }
    }
    close(IN);

    if (!$dbName) {
        print "Database $name does not exist in the
local directory\n";
        return "";
    }

    if ($WINT && !$WIN95) { # NT
localDir includes instance
        return(&sl(sprintf("$localDir/NODE%4.4d/$dbDir",
$nodeName));
    } else {
        return(&sl(sprintf("$localDir/$ENV{DB2INSTANCE}/
NODE%4.4d/$dbDir", $nodeName));
    }
}

##External
#fvt_get_trybuy_file_path

```

```

#
# Returns the location (directory and filename) of the
# "Try & Buy" file.
# No parameters.
#
sub fvt_get_trybuy_file_path
{
    local ($tbfilepath) = &get_db2path;

    if ( ($OS2) | ($WINT) ) {
        $tbfilepath .= "/db2syslt";
    }
    else {
        $tbfilepath .= "/.netls/.db2syslt";
    }
    return $tbfilepath;
}

##External
#fvt_has_empty_local_db_directory
#
# returns an indication of the current platforms
# ability to have an
# empty database directory
#
# Example:
#
#   if (&fvt_has_empty_local_db_directory( ))
#   {
#       do testcases ...
#   }
#
sub fvt_has_empty_local_db_directory
{
    local( $retval ) = 0;

    if (!$AIX)
    {
        $retval = 1;
    }

    return $retval;
}

##External
#fvt_has_make_fifo
#
# returns an indication of the current platforms
# ability to create a fifo
# queue via the make fifo command
#
sub fvt_has_make_fifo
{
    local( $retval ) = 0;

    if ($AIX)
    {
        $retval = 1;
    }
}

##External
#fvt_kill_dbm_then_app
#
# Syntax:   &fvt_kill_dbm_then_app( "filename" );
#
# kill the database manager first and then kill any
# application using that
# database - the killdbm command can not guarantee to
# do this on every platform
#
# The patamater is an optional filename of the output
# file, if omitted, stdout
# will be used
#
sub fvt_kill_dbm_then_app
{
    local( $file ) = @_;

    if ($AIX)
    {
        &fvt_system_with_output( "/wsdb/tools/killdbm",
        $file );

        # Really need to clean up ipc resources on
        hp/sun.

        if (!$REAL_AIX)
        {
            &fvt_system( "ipclean -a" );
        }
    }
    else
    {
        &fvt_system_with_output( "killdbm", $file );
    }
}

##External
#fvt_kill_license_daemon
#
# Kills the DB2 License daemon process (does NOT do a
# clean shutdown of it).
#
# Example: &fvt_kill_license_daemon();
#
sub fvt_kill_license_daemon
{
    local($PID, $result, $ps_command, @result,
    @newresult, $killparm);
    local($kill_command) = "kill ";

    if ($WIN95) {
        $ps_command = "ps x | grep db2licd | grep -v
grep |";
    }
    elsif ( ($OS2) | ($WINT) ) {
        $ps_command = "pstat | grep -i db2licd | grep -v
grep |";
    }

    # Since "db2licd" is owned by root, it has to be
    killed using a "dbtsudo"
    # script.
    if ($AIX) {
        $kill_command = "dbtsudo
fvt_netls_kill_db2licd.pl";
    }

    elsif ($OS2) {
        open(IN, "$ps_command");
        while (<IN>) {
            $PID = $_;
            chop $PID;
            $PID =~ s/^\s*(\w{4}).*/$1/;
            $PID =~ s/^\S*\s(\d*).*/$1/;
            if (length($PID) == 4) {last};
        }
        close(IN);
        # On OS/2, "pstat.exe" returns hex PIDs, but
        "kill.exe" expects decimal
        $PID = hex($PID);
    }

    elsif ($WINT) {
        # I had a beast of a time getting this to work on
        NT...
        # the WinNT "grep.exe" would not work using "OPEN
        (... $command)".
        # I finally got it to work using back-ticks.
        # Hence, a whole different approach for WinNT...
        LJM
        $result = ` $ps_command `;
        @result = split("\n", $result);
        @newresult = grep (/pid:/, @result);
        @newresult = grep (/db2sysc/i, @newresult);
        $PID = shift (@newresult);
        $PID =~ s/^pid: (\d\d).*/$1/;
        $PID .= "\n";
    }
}

```



```

        &fvt_hexDump(substr($F, $offset, $tagSize));
    }
}
chdir( $initDir );
}

##External
#fvt_named_pipes_as_protocol
#
# Returns if the platform can use named pipes from
one machine to
# another. (Currently only supported on nt)
#
sub fvt_named_pipes_as_protocol
{
    return ($WINT);
}

##External
#fvt_set_var_in_profile
#
# sets passed in environment variable in db2profile if
it exists,
# otherwise in the environment
#
sub fvt_set_var_in_profile
{
    local($var,$setting)=@_;
    local( $profile );

    $profile = &get_db2path();
    $profile .= "/db2profile";

    if (-f $profile )
    {
        $addline1 = "${var}=${setting}";
        $addline2 = "export $var";
        open (TMPFILE, ">tempfile");
        print TMPFILE "$addline1 \n";
        print TMPFILE "$addline2 \n";
        close (TMPFILE);
        &cat( tempfile, $profile );
        &rm(tempfile);
    }
    else
    {
        $ENV{$var} = $setting;
    }
}

##External
#fvt_unarchive_dbdir
#
# 'fvt_unarchive_dbdir' is used to create a database
from a single archive
# file, created by 'fvt_archive_dbdir'.
#
# This macro will retrieve the databases stored in an
archive file. After the
# macro has returned, the caller will need to catalog
the relelvant databases
# before they can be used. Or, before the archive is
recreated, the caller
# can create dummy databases which the archive
contents can then be copied
# over.
#
# Usage:
# fvt_unarchive_dbdir [archiveName] [databasePath]
# -- NOTES: Do not include the archive's file
extension.
# Slashes are handled automatically.
#
# Example:
# &fvt_unarchive_dbdir("test/archive",
"/notnfs/krodger/krodger/NODE0001")
sub fvt_unarchive_dbdir {
    local($archivePath, $dbPath) = @_;
    $archivePath = &sl4(&sl($archivePath));
    $dbPath = &sl4(&sl($dbPath));

    # This macro has been replaced with the command
line tool of the same name
    system("fvt_unarchive_dbdir $archivePath $dbPath");
}

##External
#fvt_unlink_dbmig_msg
#
# Syntax: &fvt_unlink_dbmig_msg
#
# This macro will undo the changes made in the
fvt_link_dbmig_msg macro
#
sub fvt_unlink_dbmig_msg
{
    if ($AIX)
    {
        &verbose_system( "dbsudo unlink_dbmigmsg" );
    }
}

##External
#fvt_v1_gateway_parmoldposition
#
# returns 1 if version 1 db2 on this platform ddcs
gateway had
# parameters in old positions
#
sub fvt_v1_gateway_parmoldposition
{
    local( $retval ) = 0;

    if ($OS2)
    {
        $retval = 1;
    }
}

##External
#fvt_v1_existed
#
# returns 1 if version 1 db2 existed on this platform
and needs to have
# migration tested
#
sub fvt_v1_existed
{
    local( $retval ) = 0;

    if ($OS2 || $REAL_AIX)
    {
        $retval = 1;
    }
}

##External
#fvt_v210_existed
#
# returns 1 if version 2.1.0 db2 existed on this
platform and needs to have
# migration tested
#
sub fvt_v210_existed
{
    local( $retval ) = 0;

    if ($OS2 || $REAL_AIX || $WINT)
    {
        $retval = 1;
    }
}

```

```

##External
#fvt_v1_has_limited_protocols
#
# returns 1 if version 1 db2 on this platform only had
very limited
# protocol support
#

```

```

sub fvt_v1_has_limited_protocols
{
    local( $retval ) = 0;

    if ($OS2)
    {
        $retval = 1;
    }
}

```

```

##External
#fvt_vlcae_not_merged
#
# returns 1 if version 1 cae directories were not
merged in with the
# rest of the db2 directories
#

```

```

sub fvt_vlcae_not_merged
{
    local( $retval ) = 0;

    if ($OS2)
    {
        $retval = 1;
    }
}

```

```

##External
#get_db2path
#
# Returns the path to the root of the DB2 install
directory
# (on UNIX, returns the path to sqllib;
# on others, returns current DB2PATH environment
variable setting).
#
# No arguments.
#

```

```

sub get_db2path
{
    if ($AIX)
    {
        return ("${ENV{HOME}}/sqllib");
    }
    else
    {
        return ("${ENV{DB2PATH}}");
    }
}

```

```

##External
#get_dbdir
#
# Returns the path where databases would be created by
default.
# This function calls get_dbdir_no_db2instance() and
then adds
# the db2 instance to the path if its applicable.
#
# No arguments.
#

```

```

sub get_dbdir
{
    local($dbdir);

    $dbdir = &get_dbdir_no_db2instance();
}

```

```

if ($AIX)
{
    $dbdir .= "/${ENV{DB2INSTANCE}}";
}
else
{
    if (&get_db2_ver ge "3")
    {
        $dbdir .= "\\${ENV{DB2INSTANCE}}\NODENO0000";
    }
    elseif (&get_release eq "db2_v2")
    {
        if (!$OS2)
        {
            $dbdir .= "\\${ENV{DB2INSTANCE}}";
        }
    }
}

if (!-d $dbdir)
{
    &fvt_mkdir_r( $dbdir ) || die "could not create
directory $dbdir\n";
}

return $dbdir;
}

```

```

#get_dbdir_no_db2instance
#
# Returns the path where databases would be created by
default,
# but does not include the db2 instance in the path.
# No arguments.
#

```

```

sub get_dbdir_no_db2instance
{
    local($dbdir);
}

```

```

if ($AIX)
{
    if (&is_MPP( ))
    {
        $dbdir = &notnfsdir( );
    }
    else
    {
        $dbdir = "${ENV{HOME}}";
    }
}
else
{
    if (&get_db2_ver ge "3" || &get_release eq
"db2_v2")
    {
        $dbdir = "${ENV{SLAVEDRIVE}}";
    }
}

return $dbdir;
}

```

```

##External
#get_dbdir_data
#
# syntax: get_dbdir_data( version )
#
# example: &get_dbdir_data( "db2_v1" );
#
# Gets information regarding the System and Local
database directories,
# modifies them so that they appear AS THEY WOULD
HAVE APPEARED in the
# DB2 version passed to this macro, and assigns them
to variables,
# for example:
#
# - variable '$system_dbdir_path' will contain the
path to the
# system database directory (e.g.,
'c:\sqllib\' for Version 1 or 2
# or 'c:\sqllib\[instancename]\'' on Version 3
on Intel platforms,
# or '/sqllib/' for Unix platforms)

```

```

#
# - variable '$local_dbdir_path' will contain the
path to the
# local database directory (e.g., 'c:\\' for
Intel platforms
# or '/sqllib/' for Unix platforms)
#
# Other variables also set are:
#
# - '$local_dbdir_physical_path'
# - '$local_dbdir_MPP_physical_path'
# - '$default_db_path'
#
sub get_dbdir_data
{
    local( $version ) = @_;
    local( $db2instprof, $slavedrive );

    if ( $AIX )
    {
        $default_db_path = $ENV{'HOME'};
        $system_dbdir_path = $ENV{'HOME'} . "/sqllib" ;
        $local_dbdir_path = $ENV{'HOME'};
        $local_dbdir_physical_path = $local_dbdir_path .
"/" .
        $ENV{'DB2INSTANCE'};
        if ( $version ge "db2_v3" )
        {
            $local_dbdir_physical_path =
$local_dbdir_physical_path . "/NODE0000";
            $local_dbdir_MPP_physical_path =
"/notnfs/$ENV{USER}/$ENV{DB2INSTANCE}/NODE0000";
        }
        else
        {
            $slavedrive = $ENV{SLAVEDRIVE};
            $slavedrive =~ tr/a-z/A-Z/;
            $db2instprof = $ENV{'DB2INSTPROF'};
            if ( $db2instprof eq "" ) { $db2instprof =
$ENV{'DB2PATH'}; }

            $local_dbdir_path = $slavedrive;
            $default_db_path = $slavedrive;

            if ( $version ge "db2_v2" )
            {
                $system_dbdir_path = $db2instprof . "/" .
$ENV{'DB2INSTANCE'};
            }
            else
            {
                $system_dbdir_path = $db2instprof;
            }

            if ( $version lt "db2_v3" )
            {
                $local_dbdir_physical_path =
$local_dbdir_path;
            }
            else
            {
                $local_dbdir_physical_path =
$local_dbdir_path . "/" .
                $ENV{'DB2INSTANCE'} . "/NODE0000";
            }
        }
    }

    return 0 ;
}

##Internal
#getcfg_location
#
# Location of configuration file db2system.
#
sub getcfg_location
{
    local( $config_locn );

    if ( $AIX || $UNIX )
    {
        $config_locn = "$ENV{'HOME'}/sqllib";
    }
    elsif ( $OS2 || $WINT || $WIN )
    {
        $config_locn = $ENV{DB2INSTPROF};

        if ( $config_locn eq "" )
        {
            $config_locn = $ENV{DB2PATH};
        }

        $config_locn = $config_locn . "/" .
$ENV{DB2INSTANCE};
    }

    return $config_locn;
}

##External
#killsys
#
# killsys( )
#
# Will bring down a database manager for the current
user by
# killing the system controller. There are no
parameters.
#
sub killsys
{
    local( $userid ) = $ENV{USER};
    local( $datafile );
    local( $nameext ) = 0;
    local( $namepre ) = &get_hostname( );

    # Get a unique filename for passing the data...

    $namepre = "killsys.$namepre" ;
    while (1)
    {
        $datafile = "$namepre.$nameext";
        if ( -f $datafile )
        {
            $nameext++;
        }
        else
        {
            last;
        }
    }
    if ( $OS2 ) {
        $datafile .= ".cmd";
    }

    if ( $REAL_AIX ) {
        open(outfile, ">$datafile");
        print outfile "kill -9 ";
        close(outfile);
        &quiet_system("ps -ef | grep db2sysc | grep
$userid | grep -v grep | cut -c10-15 >> $datafile");
        &quiet_system("chmod u+x $datafile");
        &quiet_system("$datafile");
        &rm("$datafile");
    }
    elsif ( $AIX ) {
        open(outfile, ">$datafile");
        print outfile "kill -9 ";
        close(outfile);
        &quiet_system("ps -ef | grep db2sysc | grep
$userid | grep -v grep | cut -c10-15 | sort | head -1
>> $datafile");
        &quiet_system("chmod u+x $datafile");
        &quiet_system("$datafile");
        &rm("$datafile");
    }
    elsif ( $OS2 ) {
        open(outfile, ">$datafile");
        print outfile "kill ";
        close(outfile);
        &quiet_system("ps -ef | grep -i db2sysc | grep
-v grep | cut -c3-7 >> $datafile");
        &quiet_system("$datafile");
        &rm("$datafile");
    }
}

return 0 ;
}

##External

```

```

#remove_backup
#
# remove a backup, parameter is the name of the
# database backup
# to remove.
#
#   example &remove_backup( "globaldb" );
#
sub remove_backup
{
    local( $dbname ) = @_;
    local( @files, $dbdir );

    $dbname =~ tr/a-z/A-Z/;

    opendir (CURDIR, '.');
    @files = readdir (CURDIR);
    closedir (CURDIR);
    foreach $dbdir ( @files )
    {
        if ( $dbdir =~ /^$dbname/ || ( $WINT && $dbdir
        =~ /^$dbname/i ) )
        {
            if ( $AIX )
            {
                &rmdir( $dbdir );
            }
            elsif ( -d $dbdir )
            {
                &rmdir( $dbdir );
            }
        }
    }
}

##Internal
#save_config
#
# Save the local database configuration file as
# <config_file>.reg.
# If the saved file already exists, then it will not
# be overwritten or deleted. This saved
# <config_file> will be used to reset the
# <config_file> before each new bucket is run. This
# is required for SQLLIBS that
# have been created by a REAL install vs a
# development environment.
#
# Example:
#   $nodenum = "";
#   save_config($node_num);
#
sub save_config
{
    local( $nodenum ) = @_;
    local( $config_locn, $dflt_config,
    $dflt_config_locn );

    $dflt_config = &dflt_regr_config($nodenum);
    $dflt_config_locn = &dflt_config_location();
    $config_locn = &getcfg_location();

    if ( !( -e "$dflt_config_locn/$dflt_config" ) && !
    ( -e "$config_locn/db2system.reg" ) )
    {
        &cp( "$config_locn/db2system",
        "$config_locn/db2system.reg" );
        print "cp $config_locn/db2system
        $config_locn/db2system.reg\n";
    }
}

##External
#switch_config
#
# Change the local database configuration.
#
# Example:
#   &switch_config( "db2sysv" );
#

```

```

sub switch_config
{
    local( $new_config ) = @_;
    local ( $diff ) = 1;
    local ( $dflt_config_locn, $config_locn );

    if ( $debug_no_execute )
    {
        &debug_printf( "switch_config: setting config
        to $new_config" );
        return;
    }

    $dflt_config_locn = &dflt_config_location();
    $config_locn = &getcfg_location();

    if ( -e "$dflt_config_locn/$new_config" )
    {
        &cp( "$dflt_config_locn/$new_config",
        "$config_locn/db2system" );
        $diff =
        &fvt_file_compare( "$dflt_config_locn/$new_config",
        "$config_locn/db2system" );
    }
    elsif ( -e "$config_locn/db2system.reg" )
    {
        &cp( "$config_locn/db2system.reg",
        "$config_locn/db2system" );
        $diff =
        &fvt_file_compare( "$config_locn/db2system.reg",
        "$config_locn/db2system" );
        printf( "could not find config file
        $new_config, used db2system.reg instead\n" );
    }
    elsif ( -e "$ENV{DB2PATH}/$new_config" )
    {
        &cp( "$ENV{DB2PATH}/$new_config",
        "$ENV{DB2PATH}/db2system" );
        $diff =
        &fvt_file_compare( "$ENV{DB2PATH}/$new_config",
        "$ENV{DB2PATH}/db2system" );
        printf( "could not find config file $new_config
        in $$dflt_config_locn.\n" );
        printf( "switched cfg files in $ENV{DB2PATH}
        directory instead.\n" );
        printf( "This should only happen if you are
        doing down-level client/server testing.\n" );
    }
    else
    {
        printf( "could not find config file $new_config
        to switch to\n" );
        exit ( -1 );
    }

    if ( ! ( $WIN95 || $WIN ) )
    {
        # The default config files (db2sysrq,
        db2sysv, db2sysv, db2sysmp and
        # db2system) are generated (by db2ftool) with a
        SYSADM_GROUP value of ".
        # If "uselvl" is run, it explicitly updates
        "SYSADM_GROUP" to "BUILD".
        # The tests expect "BUILD", so we have to set
        this back.
        # system( "db2 +o update database manager
        configuration using sysadm_group build" );
        &db2( "+o update database manager
        configuration using sysadm_group build", "terminate" );
    }

    return $diff;
}

##Internal
#unsave_config
#
# Remove the saved configuration file
# <config_file>.regr.
# (see save_config for further info).
#
sub unsave_config
{
    local( $config_locn );

```

```

$config_locn = &getcfg_location();
if ( -e "$config_locn/db2system.reg" )
{
    &rm("$config_locn/db2system.reg");
}

##Heading
##Misc Macros

##Internal
#afmdir
#
sub afmdir {
    local($src, $type) = @_ ;

    &get_sysval( );

    if ($type eq "") { $type = substr(
$sysval{'suffix'}, 1 ); }

    if ($type ne "aix")
    {
        $src =~ s/db2/db2$type/;
    }
    return($src);
}

##Internal
#build_bucket_name
#
# builds a bucket name from the information in
owner.scr
#
sub build_bucket_name
{
    local( $bucket, $type, $class ) = @_ ;
    local( $temp );

    # Process $class to generate unique bucket entry
    # order is as follows:
    # - dbcs
    # - client/server
    # - nameparm
    # - MPP
    # - SMP

    #
    # IMPORTANT
    #
    # If you change this here, make sure to take a look
in the fvt_command_2_bucket
    # macro to see if changes are necessary there.
    #
    #

    if ( $type =~ /D-/ )
    {
        ( $temp ) = ( $type =~ /D\-(\S\S)/ );
        $bucket .= "_$temp";
    }

    if ( $type =~ /CS-/ )
    {
        ( $temp ) = ( $type =~ /CS\-(\S\S)/ );
        $temp =~ tr/[A-Z]/[a-z]/;
        if ($temp eq "ai") { $temp = "ax"; }
        if ($temp eq "wi") { $temp = "nt"; }
        $bucket .= "_$temp";

        if ( $class =~ /mvs.+/ )
        {
            ( $temp ) = ( $class =~ /mvs(./) );
            $bucket .= $temp;
        }

        if ( $class =~ /mpp/ )
        {
            $bucket .= "p";
        }

        # now - do some extra stuff for downlevel client
& server buckets

        if ( $class =~ /dlc.+v\d/ )
        {
            ( $temp ) = ( $class =~ /dlc.+v(\d)/ );
            $bucket .= "_dc$temp";
        }
        if ( $class =~ /dls.+v\d/ )
        {
            ( $temp ) = ( $class =~ /dls.+v(\d)/ );
            $bucket .= "_ds$temp";
        }
    }

    foreach( split(/\s+/, $class) )
    {
        $bucket .= "_$1" if (/^[p]\((.*)\)/);
    }

    if ( $type =~ /^P-/ && !( $class =~ /n\(/ ) )
    {
        # default for MPP buckets is one node if not
specified
        $bucket .= "_n1";
    }

    foreach( split(/\s+/, $class) )
    {
        if (/^[n]\((.*)\)/)
        {
            $bucket .= "_n$1";
        }
    }

    foreach( split(/\s+/, $class) )
    {
        $bucket .= "_s$1" if (/^[s]\((.*)\)/);
    }

    return $bucket;
}

##Internal
#check_release
#
sub check_release
{
    local( $release ) = @_ ;
    local( $temprel ) = &get_release( );

    if ( $release ne $temprel )
    {
        printf( "The release $release is not valid for
your current environment\n" );
        printf( "Your current environment release is
$temprel\n" );
        exit 0;
    }

    return( 0 );
}

##Internal
#debug_printf
#
# This is actually a debug_print because of the way is
was originally
# implemented. That is, all parameters are stuck into
one string and
# printed instead of the first one being used as a
format specifier
# for the rest.
sub debug_printf
{
    local( $outline ) = @_ ;

```

```

local( $timestamp );

$timestamp = &system_time_stamp();
if (!$debug_no_printf)
{
    # If we used a printf here, it would try to
    interpret the string
    # as a format specifier and if it found
    something like '%s',
    # it would look for more parameters which were
    not provided and
    # therefore default to "" of 0.
    print( "$timestamp $outline\n" );
}
}

##External
#find_and_cut
#
# &find_and_cut(<filename>, <string>, <lines>)
#
# find_and_cut takes 3 parameters, a filename, a
string
# and a number of lines. The subroutine matches the
string
# to a line in the specified file and then cuts the
number of
# lines specified. It was designed to parse .rrn
files in
# the ports.
#
sub find_and_cut
{
    local($i, $found);
    ($filename, $string, $num_to_cut) = @_ ;

    $i=0;
    $found="false";
    &cp("$filename TEMPFILE");
    open(INFILE, TEMPFILE);
    open(OUTFILE,"> $filename");
    while (<INFILE>)
    {
        if ( $_ =~ /$string/)
        {
            $i=$num_to_cut;
            $found="true";
        }
        if ( $i > 0)
        {
            $i = $i - 1;
        }
        else
        {
            print OUTFILE "$_";
        }
    }

    close INFILE;
    close OUTFILE;
    system("rm TEMPFILE");
}

##External
#fvt_begin_testcase
#
# print out standard "START OF TESTCASE .." message
#
# example: &fvt_begin_testcase( "a1065001" );
#
sub fvt_begin_testcase
{
    local( $testcaseName ) = @_ ;

    print("START OF TESTCASE: $testcaseName\n");
}

##External
#fvt_begin_unit
#
# print out standard "START OF TESTUNIT .." message
#
# example: &fvt_begin_unit( $testunit );
#
sub fvt_begin_unit
{
    local( $unitName ) = @_ ;

    print( "START OF TESTUNIT: $unitName\n" );
}

##External
#fvt_db2trc_security_tested
#
# Returns 'y' if db2trc on that platform is security
tested.
# Returns 'n' if db2trc can be turned on / off by
any user
# on that platform.
#
# Example:
#
#     $db2trc_tested = &fvt_db2trc_security_tested;
#
sub fvt_db2trc_security_tested
{
    if ( $AIX )
    {
        return 'y';
    }
    else
    {
        return 'n';
    }
}

##External
#fvt_end_testcase
#
# print out standard "TESTCASE xxx SUCCEEDED" message
#
# example: &fvt_end_testcase( "a1065001", "y" );
#
sub fvt_end_testcase
{
    local( $testcaseName, $successFlag ) = @_ ;

    if ( ! defined $successFlag )
    {
        print("TESTCASE: $testcaseName ENDED\n");
    }
    elsif ( $successFlag eq "y" )
    {
        print("TESTCASE: $testcaseName SUCCEEDED\n" );
    }
    else
    {
        print("TESTCASE: $testcaseName FAILED\n" );
    }
}

##External
#fvt_end_unit
#
# print out standard "TESTUNIT nn SUCCEEDED" message
#
# example: &fvt_end_unit( $testunit, "y" );
#
sub fvt_end_unit
{
    local( $unitName, $successFlag ) = @_ ;

    if ( ! defined $successFlag )
    {
        print( "END OF TESTUNIT: $unitName\n" );
    }
}

```



```

%s%s%s %s\n",
    $offset, @array, $data);
}
}

##Internal
#fvt_interpret_range
#
# This function will take a numeric range and return
the list of numbers that
# it specifies.
# NOTE: This macro is really simple. It only handles
positive integers!
# An error message will be printed to STDOUT if a
range is not valid.
#
# Examples:
# &fvt_interpret_range( "3-6, 22, 47-46,2" ) -> ( 3,
4, 5, 6, 22, 46, 47, 2 )
# &fvt_interpret_range( "1,3,12-16" ) -> ( 1, 3, 12,
13, 14, 15, 16 )
# &fvt_interpret_range( "-39" ) -> ( ) + STDOUT ">>-
39<< is not a valid range.\n"
#
sub fvt_interpret_range # ( $range )
{
    local( $range ) = @_;
    local( @tokens, @subtokens, @range, $i );

    # Filter and check range for validity...
    $range =~ s/[^0-9,\-|//g;
    if( $range =~ /^(^)|(-$)|,|,|-|,|/ )
    {
        print ">>$range<< not a valid range.\n";
        return ();
    }

    @tokens = split( //, $range );

    foreach $token ( @tokens )
    {
        @subtokens = split( /-/, $token );

        # Make sure the range is in the right order...
        if( (scalar( @subtokens ) > 1) && ($subtokens[0]
> $subtokens[1]) )
        {
            $i = $subtokens[0];
            $subtokens[0] = $subtokens[1];
            $subtokens[1] = $i;
        }

        $range[scalar(@range)] = $subtokens[0];

        if( scalar( @subtokens ) > 1 )
        {
            for( $i=$subtokens[0]+1; $i<=$subtokens[1];
$i++ )
            {
                $range[scalar(@range)] = $i;
            }
        }

        return @range;
    }
}

##External
#fvt_is_debug_build
#
# Macro will return "1" if the current build is a
debug build,
# or "0" if it is an optimized build, or "-1" if it
cannot
# determine either way.
#
# Please note that you *MUST* be already CONNECTed to
a database
# in order to use this macro.
#
# Arguments: none
#
# Syntax: &fvt_is_debug_build();
#

sub fvt_is_debug_build
{
    local ( $db2_debug, $ctr );
    undef( $db2_debug );
    $ctr = 0;
    &fvt_redirect_output( "is_debug.out" );
    system( "db2 .opt" );
    &fvt_restore_output;

    # if sqlcode = 0 then build is debug
    # else build is optimized
    # Debug: DB2000I
    # Optimized: SQL0104N and DB20000I
    open( LOGFILE, "< is_debug.out" );

    while ( <LOGFILE> ) {
        shift;
        $ctr++;
        if ( /SQL0104N/ ) {
            $db2_debug = "N";
        }
    } # while ( <LOGFILE> ) ...

    if ( ( $db2_debug eq " " ) && ( $ctr ne 4 ) ) {
        print "Incorrect number of lines ( $ctr ) returned
( should be 4 ).\n";
        $db2_debug = -1;
    }
    elsif ( $db2_debug ne "N" ) {
        $db2_debug = 1;
    }
    else {
        $db2_debug = 0;
    }

    close( LOGFILE );
    &rm( 'is_debug.out' );
    return $db2_debug;
}

##External
#fvt_linker_export_support
#
#returns 1 if the current platform's link editor
support the ability
#to export symbols or define default entry points for
symbol table
#
sub fvt_linker_export_support
{
    local ( $doexport ) = 1;
    if ( $AIX && (! $REAL_AIX) )
    {
        $doexport = 0;
    }
    return ( $doexport );
}

##External
#fvt_mask_range
#
# Syntax: &fvt_mask_range( "command", "key",
"start", "stop" );
#
# Executes a program and masks out a specified
portion of any
# lines of output which contain a specified key
character string.
#
# For example,
#
# &fvt_mask_range( "db2licd -q", "Peak DB2
Users:", "20", "40" );
#
# would print all of the output from the "db2licd
-q" command
# *EXCEPT* that all text between (and including)
columns 20 and 40
# of any line containing "Peak DB2 Users:" would be
replaced by "*"s.
#
#
sub fvt_mask_range {

```

```

    local($program, $key, $start, $stop, $range, $mask,
$string_length, *SAVEOUT, *SAVEERR);
    $program = shift;
    $key = shift;
    $start = shift;
    $stop = shift;
    $range = $stop - $start + 1;
    for (1 .. $range) {
        $mask .= "*";
    }

    if ($start < 1)
    {
        $start = 1;
    }

    #Redirect STDOUT and STDERR to a file
    &fvt_redirect_output("redirect.txt");

    #Execute the command
    system("$program");

    #Restore STDOUT and STDERR to normal
    &fvt_restore_output();

    #Look thru output line by line
    open(REDIRFILE, "<redirect.txt");
    while ($_ = <REDIRFILE>) {
        if (/\.*$key\./) {
            $string_length = length($_);
            substr($_, $start - 1, $range) = $mask;
            if ($string_length <= $stop) {
                $_ .= "\n";
            }
        }
        print;
    }
    close(REDIRFILE);

    #Then, delete the file.
    &rm("redirect.txt");
}

##External
#fvt_redirect_output
#
# Syntax:   &fvt_redirect_output("filename");
#
# Redirects STDOUT and STDERR to a specified file.
#
# For example,
#
#       &fvt_redirect_output("redirect.txt");
#
# would redirect STDOUT and STDERR to a file called
"redirect.out".
#
# STDOUT and STDERR can be restored to normal using
&restore.
#
sub fvt_redirect_output {
    local($file);
    $file = shift;
    open(SAVEOUT, ">&STDOUT");
    open(SAVEERR, ">&STDERR");

    open(STDOUT, ">$file") || die "Can't redirect
STDOUT.";
    open(STDERR, ">&STDOUT") || die "Can't dup
STDOUT.";

    select(STDOUT); $| = 1; # Make unbuffered
    select(STDERR); $| = 1; # Make unbuffered
}

##External
#fvt_redirect_output_null
#
# Syntax:   &fvt_redirect_output_null( )
#
# Redirects STDOUT and STDERR to null
#
sub fvt_redirect_output_null
{
    &fvt_redirect_output( $null );
}

##External
#fvt_restore_output
#
# Syntax:   &fvt_restore_output;
#
# Restores STDOUT and STDERR to what they were
before they were
redirected to a file using the &redirect macro.
#
# For example,
#
#       &fvt_restore_output;
#
# would return STDOUT and STDERR to their previous
settings.
#
#
sub fvt_restore_output {
    close(STDOUT);
    close(STDERR);

    open(STDOUT, ">&SAVEOUT");
    open(STDERR, ">&SAVEERR");
}

##External
#fvt_system
#
# fvt_system: Performs the command, after doing any
platform specific
# forward to back slash conversions
#
sub fvt_system
{
    local( $cmd ) = @_ ;

    $cmd = &sl4( &sl( $cmd ) );
    &quiet_system( $cmd );
}

##External
#fvt_system_with_output
#
# fvt_system_with_output: Performs the command and
place output in
# the specified file.
#
# &fvt_system_with_output( "command", "output file" );
#
# command: the command to be done by the operating
system.
# filename: Name of the file where the output is
redirected.
#
# Caution that the contents of this file,
if it already existed
# would be overwritten.
#
sub fvt_system_with_output
{
    local ( $cmd0, $file ) = @_ ;

    if ( $file ne "" )
    {
        open(SAVEOUT, ">&STDOUT");
        open(SAVEERR, ">&STDERR");
        open(STDOUT, ">$file");
        open(STDERR, ">$file");
    }

    &quiet_system($cmd0);

    if ( $file ne "" )
    {
        close(STDOUT);
        close(STDERR);
        open(STDOUT, ">&SAVEOUT");
    }
}

```

```

    open(STDERR, ">&SAVEERR");
}
}

##External
#fvt_testOldSqlApis
#
# Returns FLASE on platforms where the SQL limits
cannot
# be tested due to some limitation (like compiler
limitation)
#
# Example: if ( &fvt_testOldSqlApis ) {
#     system("rtest -pcR cl084cal.c"); }
#

sub fvt_testOldSqlApis
{
    if ($WIN95 || $WINT || $WIN)
    {
        return 0;
    }
    return 1;
}

##External
#fvt_testSqlLimitInPackage
#
# Returns FLASE on platforms where the SQL limits
cannot
# be tested due to some limitation (like compiler
limitation)
#
# Example: if ( &fvt_testSqlLimitInPackage ) {
#     system("rtest -pcR csbc006.sqc
globaldb"); }
#

sub fvt_testSqlLimitInPackage
{
    if ($WIN95 || $WINT || $WIN)
    {
        return 0;
    }
    return 1;
}

##External
#fvt_tests_abnormal_termination
#
# Returns 1 if running on a platform on which
abnormal process termination
# is to be tested. Else, returns 0.
#

sub fvt_tests_abnormal_termination
{
    return ($AIX==1);
}

##Internal
#get_blduname
#
# This function offers the correct behaviour (as
opposed to get_uname).
# e.g.: the previous one could return different
strings for different SINIX machines.
#     it would also differ between AIX 3.2.5 and AIX
4.1
#     (it also returned HP-UX but HPUX is more
consistent with the way we use it) etc.
# The "uname" function is a system utility on UNIX
systems so we dont have control over
# the different outputs/formats it give whereas the
"blduname" is a tool in wsdb.
# What needs to be done is to grep for get_uname
everywhere and update all the matches
# to use get_blduname; then delete get_uname.
# Any volunteers welcome :)
# See Ben Martel and/or Hoang Duong about this.

sub get_blduname {

```

```

if ($OS2)
{
    $system_name = "OS2";
}
elseif ($WIN)
{
    $system_name = "WIN";
}
elseif ($WINT)
{
    # The environment variable "winbootdir" should be
defined by Windows
    # on Windows 95 but not on Windows NT
    if($ENV{winbootdir} ne "")
    {
        $system_name = "WIN95";
    }
    elseif($ENV{Cpu} eq "PPC")
    {
        $system_name = "WINTPPC";
    }
    else
    {
        $system_name = "WINT";
    }
}
else
{
    chop($system_name = `blduname`);
}
$system_name;
}

##Internal
#get_groupdir
#
# macro to parse the passed in test directory name and
return the
# group (or type) to which the test belongs.
#
# The group (or type) is something like standalone,
dbcs_stand.Ja_JP, etc.
#

sub get_groupdir
{
    local( $directory ) = @_;
    local( $groupdir );

    ( $groupdir ) = ( $directory =~
/\S*\S*\S*\S*\S*\S*\S*\S*\S*\S*/ );
    if ($groupdir eq "dbcs_stand")
    {
        $groupdir = "dbcs_stand.Ja_JP";
    }

    if (!$groupdir)
    {
        $groupdir = "unknown";
    }

    return $groupdir;
}

##External
#get_hostname
#
# Return the current tcpip host name
#
# There are two related macros:
#
# - get_hostname_db2 - return the hostname, but remove
any characters db2
# does not like (eg. '-')
#
# - get_hostname_unique - get the host name suffixed
with the uid, used on
# unix platforms to get a unique host for each id
#

sub get_hostname
{
    if ( $AIX )

```

```

{
  if ( $REAL_AIX )
  {
    chop ( $MachineName=`hostname -s` ) ;
  }
  else
  {
    chop ( $MachineName=`hostname` ) ;
  }
}
elseif( $UNIX_SV)
{
  chop ( $MachineName=`/usr/ucb/hostname` ) ;
}
else
{
  chop ( $MachineName=`hostname -s` ) ;
}
$MachineName =~ tr/[A-Z]/[a-z]/;
if ( $OS2 || $SCO_SV)
{
  # on OS/2, we get <host>.torolab.ibm.com, and we
  only want the <host>
  # portion

  $MachineName =~ s/\...*//;
}

return( $MachineName ) ;
}

##External
#get_hostname_db2
#
# Return the current tcpip host name, but remove any
# characters db2 does
# not like (eg. '-')
#
sub get_hostname_db2
{
  local ( $MachineName ) ;

  $MachineName = &get_hostname ;
  $MachineName =~ s/\-//g ;

  return( $MachineName ) ;
}

##Internal
#get_hostname_unique
#
# Return a unique host name for this host and uid
# combination, it is the
# tcpip host name, suffixed with the uid number.
#
sub get_hostname_unique
{
  local ( $MachineName ) ;

  $MachineName = &get_hostname ;
  if ( $AIX )
  {
    # issue 'id' command & get UID
    chop ( $id = `id` ) ;
    $id =~ s/uid\=(\d+).*/$1/ ;
    # append padded UID to end of $MachineName
    $id = sprintf( "%04d", $id ) ;
    $MachineName = $MachineName . $id ;
  }

  return( $MachineName ) ;
}

##Internal
#get_level
#
sub get_level
{
  local( $level, $levelfile ) ;

  if ( $OS2 || $WINT || $WIN)
  {
    $levelfile = "$ENV{SLAVEDRIVE}\\level";
    if (!-f $levelfile)
    {
      printf( "unable to determine level, file
$levelfile not found\n" ) ;
      die ;
    }
    chop( $level = `type $levelfile` ) ;
    $level =~ s/ //g ;
  }
  else
  {
    chop( $level = `bldenv TOP` ) ;
    $level =~ s/.*db2.*\v\d+\\//;
  }
  return( $level ) ;
}

##Internal
#get_parms
#
# Subroutine to parse the command line.
# It puts in @args the command line arguments.
# It puts in %opts the command line options.
# An option is of the form (-|/)<opt>[(|=)<value>]
# An option with no value is assigned 1.
# All option names are lowercased.

sub get_parms
{
  local($key,$value);

  undef %opts; undef @args; #wipe out anything
  there.
  while($_ = shift @ARGV)
  {
    if(s/^\[\/\-]//) #Is it an option?
    {
      if (substr( $_, 0, 1) eq "\" || substr(
$_, 0, 1) eq "\-")
      {
        push(@args,$_);
      }
      else
      {
        if (/\/=/)
        {
          ($key, $value) = split(/\/=/, $_, 2);
        }
        else
        {
          ($key, $value) = split(/:/, $_, 2);
        }

        $key =~ tr/[A-Z]/[a-z]/; #Not case
        sensitive for opts.
        if ( $value eq "" ) { $value = 1; }
        $opts{$key} = $value;
      }
    }
    else
    { #Otherwise its an arg.
      push(@args,$_);
    }
  }
}

##External
#get_password
#
# This will return the current password for the
# regression id the bucket
# is currently running on. It will not return a
# password for a non-
# regression id.
#
# $password = &get_password( );
#

```

```

sub get_password
{
    local($password,$bldpath);

    if($AIX) {
        $bldpath = "$ENV{HOME}/sqllib/int/TOP";
    } elseif($WINT || $WIN || $OS2) {
        $bldpath = "$ENV{SRCTOP}";
    } else {
        die "get_password: Error unknown OS.\n";
    }
    open(TEST_PASS,"<{$bldpath}/test/test_pwd") || die
"get_password: Error cant open
${bldpath}/test/test_pwd.\n";
    chop($password = <TEST_PASS>);
    close(TEST_PASS);
    return $password;
}

##Internal
#get_release
#
sub get_release
{
    local( $rel );

    if ($AIX)
    {
        # unix - use bldenv and get the release

        chop( $rel = `wsdb/tools/bldenv RELEASE` );
        #parse out platform specific stuff:
        $rel =~ s/(db2).*(v.)/$1$2/;
    }
    else
    {
        # intel - parse it from the srctop env variable

        $rel = $ENV{SRCTOP};
        $rel =~ tr/[A-Z]/[a-z]/;
        $rel =~ s/.*(db2\S\S).*/$1/;
    }

    if ($rel eq "db2_v500")
    {
        $rel = "db2_v3";
    }

    return( $rel );
}

##Internal
#get_db2_ver
#
sub get_db2_ver
{
    local( $rel );

    $rel = &get_release( );
    ( $rel ) = ( $rel =~ /db2_v(\d)\d*/ );

    if (!$rel)
    {
        printf( "unable to determine numeric db2
release\n" );
    }

    return( $rel );
}

##Internal
#get_sysval
#
#Get system specific values.
sub get_sysval
{
    local($blduname);

    $blduname = &get_blduname;

    if($OS2)
    {
        %sysval = ('bldpath',      $ENV{SRCTOP},
                  'sqllibdir',    $ENV{DB2PATH},
                  'suffix',       '.os2',
                  'objext',       '.obj',
                  'libext',       '.lib',
                  'exeext',       '.exe',
                  'dlllex',       '.dll',
                  'objdir',       'obj',
                  'libdir',       'lib',
                  'db2_v2',       'db2_v2',
                  'db2_v3',       'db2_v3',
                  'nodelockpath',
"$ENV{'I4_INSTALL_DRIVE'}/ifor/ls/conf",
                  'optionparm',  '/',
                  'toolsdir',
"$ENV{SRCTOP}/test/fvt/standalone/tools",
                  );
    }
    if($WIN){
        %sysval = ('bldpath',      $ENV{SRCTOP},
                  'sqllibdir',    $ENV{DB2PATH},
                  'suffix',       '.win',
                  'objext',       '.obj',
                  'libext',       '.lib',
                  'exeext',       '.exe',
                  'dlllex',       '.dll',
                  'objdir',       'obj',
                  'libdir',       'lib',
                  'db2_v2',       'db2_v2',
                  'db2_v3',       'db2_v3',
                  'optionparm',  '/',
                  'toolsdir',
"$ENV{SRCTOP}/test/fvt/sa/tools",
                  );
    }
    if($WINT){
        %sysval = ('bldpath',      $ENV{SRCTOP},
                  'sqllibdir',    $ENV{DB2PATH},
                  'suffix',       '.wint',
                  'objext',       '.obj',
                  'libext',       '.lib',
                  'exeext',       '.exe',
                  'dlllex',       '.dll',
                  'objdir',       'wintobj',
                  'libdir',       'wintlib',
                  'db2_v2',       'db2_v2',
                  'db2_v3',       'db2_v3',
                  'nodelockpath',
"$ENV{'I4_INSTALL_DRIVE'}/ifor/ls/conf",
                  'optionparm',  '/',
                  'toolsdir',
"$ENV{SRCTOP}/test/fvt/standalone/winttools",
                  );
    }
    if($WINTPPC)
    {
        # WindowsNT PPC uses a different tools
        directory
        $sysval{'suffix'} = ".wintppc";
        $sysval{'objdir'} = "wintppcobj";
        $sysval{'libdir'} = "wintppcplib";
        $sysval{'toolsdir'} =
"$sysval{bldpath}/test/fvt/standalone/wintppctools";
    }
    if($blduname eq "WIN95")
    {
        # Windows 95 uses a different tools
        directory
        $sysval{'suffix'} = ".win95";
        $sysval{'toolsdir'} =
"$sysval{bldpath}/test/fvt/standalone/w95tools";
    }
    }
    if($AIX)
    {
        %sysval = ('bldpath',
"$ENV{HOME}/sqllib/int/TOP",
                  'sqllibdir',
"$ENV{HOME}/sqllib",
    }
}

```

```

        'suffix',          '',
        'objext',         '.o',
        'libext',         '.a',
        'exeext',         '',
        'dllxt',          '',
        'objdir',         'obj',
        'libdir',         'lib',
        'db2_v2',         'db2_v2',
        'db2_v3',         'db2_v3',
        'nodelockpath',
'/usr/lib/netls/conf',
        'optionparm',     '-',
        'toolsdir',
"$ENV{HOME}/sqllib/int/TOP/test/fvt/standalone/tools",
    );
    if($blduname eq "SunOS")
    {
        $sysval{'db2_v2'} = 'db2sun_v2';
        $sysval{'db2_v3'} = 'db2sun_v3';
        $sysval{'suffix'} = '.sun';
        $sysval{'nodelockpath'} = '/var/netls';
    }
    elsif($blduname eq "HPUX")
    {
        $sysval{'db2_v2'} = 'db2hp_v2';
        $sysval{'db2_v3'} = 'db2hp_v3';
        $sysval{'suffix'} = '.hp';
        $sysval{'nodelockpath'} =
'/usr/netls/nodelock';
    }
    }
    $sysval{'uname'} = &get_uname;
    $sysval{'blduname'} = $blduname;

    if($WIN){
        $sysval{'sa_dir'} = "sa";
        $sysval{'cs_dir'} = "sa";
    } else {
        $sysval{'sa_dir'} = "standalone";
        $sysval{'cs_dir'} = "standalone";
    }

    return %sysval;
}

##Internal
#get_uname
#
sub get_uname {
    if ($OS2)
    {
        $system_name = "OS2";
    }
    elsif ($WIN)
    {
        $system_name = "WIN";
    }
    elsif ($WINT)
    {
        # The environment variable "winbootdir" should be
        defined by Windows
        # on Windows 95 but not on Windows NT
        if($ENV{winbootdir} ne "")
        {
            $system_name = "WIN95";
        }
        elsif($ENV{Cpu} eq "PPC")
        {
            $system_name = "WINTPPC";
        }
        else
        {
            $system_name = "WINT";
        }
    }
    else
    {
        chop($system_name = `uname`);
    }
    $system_name;
}

##External
#has_sqlbind
#
# This function will return true if the current
# platform supports the
# sqlbind function
#
# if (&has_sqlbind( ))
# {
#     ... perform sqlbind testcase(s)
# }
#
sub has_sqlbind
{
    if ( $OS2 || $AIX )
    {
        return 1;
    }
    else
    {
        return 0;
    }
}

##External
#keep_version
#
# args: path name, suffix
# use: appends a suffix to the end of all files, or
# files relating to a specified
# testcase, in a given directory (e.g., run or
# err directories) so that they
# will not be overwritten by subsequent re-runs
# of the same testcase.
#
# example1: &keep_version( "run", "1" );
#
# This would append ".1" to the end of all
# files in the ".../run"
# directory (e.g.: "f4testcs.rrn" would
# become "f4testcs.rrn.1").
#
# example2: &keep_version( "run/f4testcs", "1" );
#
# This would append ".1" only to the end
# of the files for testcase "f4testcs"
# in the ".../run".

sub keep_version {
    local($_,$suffix) = @_ ;

    if (/^(.*)\/(.*)$/)
    {
        $dir=$_;
        $testcasename=$_;
    }
    else
    {
        $dir=$_;
        $testcasename="";
    }

    $prefix="";
    $working_dir = "$ENV{TESTDIR}/$dir";

    opendir(DIR,$working_dir);
    local(@modfiles) = readdir(DIR);
    closedir(DIR);

    for $prefix (@modfiles)
    {
        next if $prefix eq '';
        next if $prefix eq '.';
        next if $prefix eq '..';
        next if ($prefix =~ /\.*\.\.*\/ ); #ignore
        those with >1 extensions
        next if ($testcasename ne "") && ($prefix !~
        /$testcasename/);
        &rn($working_dir,$prefix,$prefix.".".$suffix);
    }
}

```

```

##External
#mkdirrec
#
#   Given a pathname, make the subdirectories of the
path it they do not exist.
#
sub mkdirrec
{
    local( $path ) = @_;
    local( $i, $temp_path, $delim );

    if ( ! -d $path )
    {
        @splitpath = split(/[\\,\/], $path);
        $temp_path = "/";
        $i = 1;
        if ( $splitpath[0] )
        {
            $i = 0;
            $temp_path = "";
        }

        if ( ! $AIX )
        {
            if ( $splitpath[0] =~ /:/ )
            {
                $temp_path = $splitpath[0] . "/";
                $i = 1;
            }
        }

        for ( ; $i <= $#splitpath; $i++ )
        {
            $temp_path .= $splitpath[$i] . "/";

            if ( ! -d $temp_path )
            {
                mkdir( $temp_path, 0777 );
            }
        }
    }
}

##Internal
#mkcopydir
#
#   Identify the local path to store the err, run and
res results of a bucket into.
#
sub mkcopydir
{
    local( $release, $level, $buckettype, $bucketdir,
$copytodir ) = @_;
    local( $homedir, $copydir );

    if ( $copytodir eq "" )
    {
        $homedir = &get_db2path();
        $homedir =~ s/[\\\/]sqllib//;
        $homedir .= &sl("/RR");
    }
    else
    {
        $homedir = $copytodir;
    }

    $copydir =
"$homedir/$release/$level/$buckettype/$bucketdir";

    return $copydir;
}

##Internal
#mkafsdir
#
sub mkafsdir
{
    local( $rel, $level, $type, $bucket ) = @_;
    local( $afsroot ) = &mkafsroot( $rel );

    return( "$afsroot/$level/$type/$bucket" );
}

##Internal
#mkafsroot
#
sub mkafsroot
{
    local( $rel ) = @_;

    return( "/afs/tor/groups/dbp/fvt_runs/$rel" );
}

##Internal
#mkrekdir
#
sub mkrekdir
{
    local( $rel, $local ) = @_;
    local( $pathname );

    if ( $local )
    {
        $homedir = &get_db2path();
        $homedir =~ s/[\\\/]sqllib//;

        $pathname = "$homedir/dbmtest/runreport/$rel";
    }
    else
    {
        $pathname = "/u/dbmtest/runreport/$rel";
    }
    $pathname .= "/standalone";

    return $pathname;
}

##Internal
#mkreprefile
#
sub mkreprefile
{
    local( $rel, $level, $local ) = @_;
    local( $pathname );

    $pathname = &mkrekdir( $rel, $local );
    $pathname .= "/$level";

    return $pathname;
}

##Internal
#build_runreport_line
#
sub build_runreport_line
{
    local( $corner, $bucket, $machine, $pass, $fail,
$time, $defect, $comment ) = @_;

    $temp = sprintf( "$corner%-
$runreport_width{bucket}.$runreport_width{bucket}s",
$bucket );
    $temp .= sprintf( "$corner%-
$runreport_width{machine}.$runreport_width{machine}s",
$machine );
    $temp .= sprintf(
"$corner%$runreport_width{pass}.$runreport_width{pass}
s", $pass );
    $temp .= sprintf(
"$corner%$runreport_width{fail}.$runreport_width{fail}
s", $fail );
    $temp .= sprintf( "$corner%-
$runreport_width{'time'}.$runreport_width{'time'}s",
$time );
    $temp .= sprintf( "$corner%-
$runreport_width{defect}.$runreport_width{defect}s",

```



```

$defect );
  $tmp . = sprintf( "$corner%-s", $comment );
}
return $tmp;
}

##Internal
#output_runreport_line
#
sub output_runreport_line
{
  local( $file, $corner, $bucket, $machine, $pass,
  $fail, $time, $defect, $comment ) = @_;

  printf( $file &build_runreport_line( $corner,
  $bucket, $machine, $pass, $fail, $time,
  $defect, $comment ) );
  printf( $file "\n" );
}

##Internal
#quiet_system
#
sub quiet_system
{
  local($command) = @_;

  if ( $debug_yes_printf || $debug_no_execute )
  {
    print "$command\n";
  }

  if ( !$debug_no_execute )
  {
    system $command;
  }
}

##Internal
#quiet_system_return
#
sub quiet_system_return
{
  local($command) = @_;
  local( $return );
  local( $namepre ) = 'cmdtext';
  local( $nameext ) = 0;
  local( $cmdfile );

  if ( $debug_yes_printf || $debug_no_execute )
  {
    print "$command\n";
  }

  $return = "";
  if ( !$debug_no_execute )
  {
    #
    # Temporary kludge For WinNT (backtick DB2
    commands hang)... LJM 05/09/97
    #
    if ( $WINT ) {
      while(1) {
        $cmdfile = $namepre.$nameext;
        if ( -f $cmdfile ) {
          $nameext++;
        }
        else {
          last;
        }
      }
      &fvt_system_with_output("$command",
      $cmdfile);
      open(TMPFILE, $cmdfile);

      while(<TMPFILE>) {
        $return .= $_;
      }
      close (TMPFILE);
      &rm($cmdfile);
    }
    else
    {
      $return = ` $command `;
    }
  }

  return $return;
}

##External
#remote_shell
#
# Execute a command remotely.
# Usage: &remote_shell(host, command [,user
[,password] ]);
# If user and password are not specified, the default
is to
# use the current user and the regression password.
#
sub remote_shell
{
  local( $host, $command, $rsh_user, $password ) =
  @_;
  local( $localuser ) = "-n";
  local( *RSH_SESSION, $rsh_output, $tmpfile, $cmd,
  $return );

  # provide useful defaults for user and password.
  if (!$password)
  {
    $password = &get_password();
  }
  if (!$rsh_user)
  {
    $rsh_user = $ENV{USER};
  }
  if (!$rsh_user)
  {
    die "USER environment variable not set up,
    remote_shell macro unable to continue\n";
  }

  if ( $OS2 )
  {
    $localuser="-u $ENV{USER}";
  }
  if ( $WIN )
  {
    $localuser="-u regress";
  }
  if ( $WIN95 )
  {
    $localuser="-p $password";
  }
  if ( $AIX )
  {
    $localuser="";
  }

  $return = &quiet_system_return( "$rshcmd $host -l
  $rsh_user $localuser $command" );

  return $return;
}

##Internal
#remote_shell_hawk
#
sub remote_shell_hawk
{
  local( $cmd ) = @_;
  local( $return );

  $return = &remote_shell_hawk_return( $cmd );
  print "$return";
}

```

```

##Internal
#remote_shell_hawk_return
#
sub remote_shell_hawk_return
{
    local( $cmd ) = @_;
    local( $return );

    &debug_printf( "remote_shell_hawk $cmd" );
    $return = &remote_shell( "hawk", "bin/run_cron
$cmd", "regress" );
    return $return;
}

##External
#remote_shell_path
#
# Execute a command remotely, with the path set up on the
# host end. See the remote_shell macro for a
# description of
# all parameter options.
#
# Usage: &remote_shell_path(host, command [,user
[,password] ]);
#
sub remote_shell_path
{
    local( $host, $command, $rsh_user, $password ) =
@_;
    local( $return );

    $return = &remote_shell_path_output( $host,
$command, $rsh_user, $password );
    print $return;
}

##External
#remote_shell_path_output
#
# Perform the same operation as remote_shell_path, but
# return
# the output.
#
# Usage: $output = &remote_shell_path_output(host,
command [,user [,password] ]);
#
sub remote_shell_path_output
{
    local( $host, $command, $rsh_user, $password ) =
@_;
    local( $return );

    # if db2 instance is specified - pass it over to
remote side

    if ( $ENV{DB2INSTANCE} ne "" )
    {
        $command = "-i$ENV{DB2INSTANCE} $command";
    }

    $command = ".regression_rsh_wrap $command";

    $return = &remote_shell( $host, $command,
$rsh_user, $password );
    return $return;
}

##Internal
#systemtime_stamp
#
# Used by verbose_system to print a time stamp on a
command
sub systemtime_stamp
{
    local( $hour, $min, $sec, $junk );
    ( $sec, $min, $hour, $junk, $junk, $junk, $junk, $ju
nk ) = localtime( time );
    return ( sprintf ( "%02d", $hour ) . ":" . sprintf
( "%02d", $min ) . ":" . sprintf ( "%02d", $sec ); )
}

##External
#trusted
#
# Returns true if the current OS runs a trusted
client.
# An optional parameter can be used to query the
trustability
# of an OS in particular.
# e.g.: &trusted() and &trusted("OS2") are the same
only when
#     you are running under OS2.
sub trusted
{
    local( $os ) = @_;
    if( $os && $os ne "WIN95" && $os ne "WIN" ){
        return 1;
    } elsif( !$WIN95 && !$WIN ) {
        return 1;
    } else {
        return 0;
    }
}

##Internal
#uncompress_dir_name
#
sub uncompress_dir_name
{
    local( $directory ) = @_;

    if ( substr( $directory, 0, 1 ) eq "\@" )
    {
        # we have a compressed directory - expand it out

        printf( "compressed directory $directory, " );
        if ( substr( $directory, 1, 2 ) eq "cs" )
        {
            $directory = "test/fvt/client_server".substr(
$directory, 3 );
        }
        elsif ( substr( $directory, 1, 4 ) eq "dbcs" )
        {
            $directory = "test/fvt/dbcs_stand".substr(
$directory, 5 );
        }
        else
        {
            $directory = "test/fvt/standalone".substr(
$directory, 2 );
        }
        printf( "expanded to $directory\n" );
    }

    return( $directory );
}

##Internal
#verbose_system
#
sub verbose_system {
    local( $command ) = @_;
    local( $rc ) = 0;

    &debug_printf( $command );
    if ( !$debug_no_execute )
    {
        $rc = system( $command ) >> 0;
    }

    return $rc;
}

```

```

}
                                $cc = "cc_r";
                                $sopts .= "-DSQLAIX4 ";
                                }
                                }
##Internal
#verbose_system_return
#
sub verbose_system_return {
    local($command) = @_;
    local( $return );

    &debug_printf($command);
    if (!$debug_no_execute)
    {
        $return = `$command`;
    }

    return $return;
}

##Heading
#Compile and Link

##External
#In Testcases
#
# All compiling and linking in testcases should be
done using rtest.
#
# The 'c' option of rtest will compile a source file
into an executable
# The 'l' option will compile a source file into a
library suitable for
# loading as a udf
# The 'o' option will compile a source file into an
object than can be
# linked with other objects. Simply add this object
into the C_OBJS_PRE
# or .._POST environment variable prior to the link.
#
# For rtest or rbkt specific help, please refer to
their entries off
# of the regression homepage.
#

##Internal
#ccompile
#
# Compile and Link

sub ccompile
{
    local( $file, $useropts, $outfile, $setuidroot,
$reentrant ) = @_;
    local($sopts, $oslibs, $ldb2);

    if (!$outfile) { $outfile = $file; }

    $file = &sl4(&sl($file));
    $outfile = &sl4(&sl($outfile));
    $useropts = &sl4(&sl($useropts));

    if ($AIX)
    {
        $idir = &getincdir;
        $cc = "cc";
        $oslibs = "";
        if ($setuidroot) # don't include the db2
library for setuidroot programs
        {
            $ldb2 = "";
        }
        else
        {
            $ldb2 = "-ldb2";
        }

        if( $REAL_AIX )
        {
            $sopts = "-qcpluscmt -DSQL_REALAIX ";
            if ($reentrant && $REAL_AIX4)
            {
                $cc = "cc_r";
                $sopts .= "-DSQLAIX4 ";
            }
        }
        if ($SunOS)
        {
            $sopts = "-xCC -DSQLSUN
-DHANDLE_MISALIGNED_DATA -Dpascal= -D_loadds= -Dfar=";
        }
        if ($HPUX)
        {
            if($straight_c_override ne "yes") {$cc =
"CC";}
            $sopts = "-w -Aa +a1 -D_HPUX_SOURCE -DHPUX
-Dpascal= -D_loadds= -Dfar=";
            if ($ldb2 =~ "db2") # Ken says this is
necessary
            {
                $ldb2 .= " -lhppa ";
            }
        }
        if ($SINIXN)
        {
            $sopts = "+a1 -W0 +d -Kr4000 -DSQLSNI
-Dpascal= -D_loadds= -Dfar=";
        }
        if ($SCO_SV)
        {
            $sopts = "-DSQLSCO -DSQLOpenServer -Dpascal=
-D_loadds= -Dfar=";
            $oslibs = "-lsocket";
        }
        if ($UNIX_SV)
        {
            $sopts = "-DSQLSCO -DSQLUnixWare -Dpascal=
-D_loadds= -Dfar=";
            $oslibs = "-lsocket -lm -lgen -lresolv";
        }
        &verbose_system( "$cc -o $outfile$ext -g -DSQLAIX
-DSQLUNIX -DSQLZDEBUG -DLINT_ARGS -I$idir/INST/include
-L$idir/INST/lib $sopts $useropts $file.c $ldb2
$oslibs " );
    }
    if ($OS2)
    {
        $os2libs = "db2api.lib";
        &verbose_system( "icc $useropts -Ti -Fo
$outfile.obj -Fe$outfile$ext $os2libs -Ss -DSQLOS2
-DSQLZDEBUG -DLINT_ARGS /B\"/MAP\" /B\"/NOE\"
/B\"/BAT\" /B\"/ST:64000\" $file.c " );
    }
    if ($WINT)
    {
        # The doas tool requires a DB2 API call, thus we
need db2api.lib
        $win32libs = "db2api.lib kernel32.lib advapi32.lib
user32.lib";

        if($WIN95)
        {
            &verbose_system( "cl $useropts -DSQLWINT
-DSQLWIN95 -Z7 -Fo$outfile.obj -Fe$outfile$ext -Tc
$file.c $win32libs /link /DEBUG /PDB:NONE" );
        }
        elsif ($WINTPPC)
        {
            &verbose_system( "cl $useropts -DSQLWINT
-DSQLWINTPPC -Z7 -Fo$outfile.obj -Fe$outfile$ext -Tc
$file.c $win32libs /link /DEBUG /PDB:NONE" );
        }
        else
        {
            &verbose_system( "cl $useropts -DSQLWINT -Z7
-Fo$outfile.obj -Fe$outfile$ext -Tc$file.c $win32libs
/link /DEBUG /PDB:NONE" );
        }
    }
    if ($WIN)
    {
        open(OUT, ">buildos.bat") || warn "Can't open
buildos.bat";
        print OUT "set PATH=t:\\msvc\\bin;%PATH%\n";
        print OUT "set
INCLUDE=t:\\dos\\db2_v3\\include;t:\\dos\\tcpdos\\incl
ude\\rsa;.t:\\msvc\\include;%INCLUDE%\n";
        print OUT "set

```

```

LIB=t:\\dos\\tcpdos\\lib;t:\\msvc\\lib;%LIB%\n";
print OUT "set CL=-zi -o \\DSQLWIN \\DDB2WIN
\D_WINDOWS \DNEED_EXTERNS \AL \Zp4\n";
print OUT "cl -c -Fo$outfile.obj -I
$ENV{SRCTOP}\\test\\fvt\\inc -I. -Tc$file.c >
$file.out\n";
if (!(($useropts =~ /-c/))
{
print OUT "link
$outfile.obj,$outfile.exe,nul,\\NOD \\NOE llibce
oldnames socket1 \\stack:32000\;\n";
}
close(OUT);
&make_rexx_file("buildos.cmd","buildos.bat");
&verbose_system("buildos.cmd");
&rm("buildos.bat");
&rm("buildos.cmd");
}
}

##Internal
#cdllcompile
#
sub cdllcompile
{
local($file,$outfile) = @_;
local($useropts,$sopts,$cmd);

if (!$outfile) { $outfile = $file; }

$file = &sl4(&sl($file));
$outfile = &sl4(&sl($outfile));
$useropts = &sl4(&sl($opt));

if ($AIX)
{
$idir = &getincdir();
if($REAL_AIX)
{
$cc = "xlc";
$sopts = "-qcpluscmt -bE:$file.exp -bM:SRE -e
$outfile";
}
if ($SunOS)
{
$cc = "cc";
$sopts = "-xCC -G -DSQLSUN
-DHANDLE_MISALIGNED_DATA";
}
if ($HPUX)
{
$cc = "CC";
if($straight_c_override eq "yes") {$cc =
"cc";}
$sopts = "+Z -w -Aa +al -DHPUX -c ";
$ext = ".o";
}
if ($SINIXN)
{
$cc = "CC";
$sopts = "-G -DSQLSNI ";
}
if ($SCO_SV)
{
$cc = "cc";
$sopts = "-G -DSQLSCO -DSQLOpenServer";
}
if ($UNIX_SV)
{
$cc = "cc";
$sopts = "-G -DSQLSCO -DSQLUnixWare";
}
$cmd = "$cc $sopts -o $outfile$ext
../..../obj/fvt_comm.o -I..../inc ";
$cmd .= "-I..../INST/include -g -lm
-Dpascal=-D_loadds=-Dfar=";
$cmd .= "-DSQLAIX -DSQLUNIX -DSQLZDEBUG
-DLINT_ARGS -DSQLTOAIX -DSQXTERNC='extern ";
$cmd .= "\"c\"\' $useropts $file.c -L
$idir/INST/lib -ldb2";
&verbose_system("$cmd");
if ($HPUX) # need 2nd stage for HP
{
$cmd = "ld -b -E ..../obj/fvt_comm.o
../..../lib/fvtlib.a ../..../lib/dbcs_lib.a ";
$cmd .= "-L..../lib -L/usr/ccs/lib -L..
/..../lib -L$idir/INST/lib -L/db2/hplib
-L/usr/lib ";
$cmd .= "-lm -lcurses -lnetls -lnck -lX11 -lXt
-lXm -lcl -lsec -lhppa -ldb2 -o$outfile $outfile.o";
&verbose_system("$cmd");
}
}
if ($OS2)
{
&verbose_system("useorcreatedef .\\ $file" );
$cmd = "icc $useropts -Ge- -O- -Ti -Fo$outfile.obj
-Fe$outfile$ext db2api.lib -Ss -DSQLOS2 ";
$cmd .= "-DSQLZDEBUG -DLINT_ARGS /B\"/MAP\"
/B\"/NOE\" /B\"/BATCH\" /B\"/ST:64000" ";
$cmd .= "-I..../inc
..../obj/fvt_comm.obj $file.c
$file.def" ;
&verbose_system("$cmd");
}
if ($WINT)
{
&verbose_system("useorcreatedef .\\ $file" );
# The doas tool requires a DB2 API call, thus we
need db2api.lib
$win32libs = "db2api.lib kernel32.lib advapi32.lib
user32.lib";

if ($WIN95)
{
$cmd = "cl $useropts -O -GX -J -Z7
-DWIN32_LEAN_AND_MEAN -DDB2WINT -DSQLWINT -DSQLWIN95
";
$cmd .= "/DLL /Fe$outfile -I
$extractpath\\test\\fvt\\inc -I
$sysval{sqllibdir}\\include ";
$cmd .= "$file.c ..../obj\\fvt_comm.obj
$extractpath\\test\\fvt\\lib\\fvtlib.lib ";
$cmd .= "$sysval{sqllibdir}\\lib\\db2api.lib
$sysval{sqllibdir}\\lib\\db2cli.lib ";
$cmd .= "..../lib\\dbcs_lib.lib /LD
/link /NODEFAULTLIB:libc /DEBUG /PDB:NONE";
&verbose_system("$cmd");
}
elseif($WINTPPC)
{
$cmd = "cl $useropts -O -GX -J -Z7
-DWIN32_LEAN_AND_MEAN -DDB2WINT -DSQLWINT -DSQLWINTPPC
";
$cmd .= "/DLL /Fe$outfile -I
$extractpath\\test\\fvt\\inc -I
$sysval{sqllibdir}\\include $file.c";
$cmd .= "..../obj\\fvt_comm.obj
$extractpath\\test\\fvt\\lib\\fvtlib.lib
$sysval{sqllibdir}\\lib\\db2api.lib ";
$cmd .= "$sysval{sqllibdir}\\lib\\db2cli.lib
..../lib\\dbcs_lib.lib /LD /link
/NODEFAULTLIB:libc /DEBUG /PDB:NONE";
&verbose_system("$cmd");
}
else
{
$cmd = "cl $useropts -O -GX -J -Z7
-DWIN32_LEAN_AND_MEAN -DDB2WINT -DSQLWINT /DLL
/Fe$outfile ";
$cmd .= "-I$extractpath\\test\\fvt\\inc -I
$sysval{sqllibdir}\\include $file.c
..../obj\\fvt_comm.obj ";
$cmd .=
"$extractpath\\test\\fvt\\lib\\fvtlib.lib
$sysval{sqllibdir}\\lib\\db2api.lib
$sysval{sqllibdir}\\lib\\db2cli.lib ";
$cmd .= "..../lib\\dbcs_lib.lib /LD
/link /NODEFAULTLIB:libc /DEBUG /PDB:NONE
/DEF:$file.def";
&verbose_system("$cmd");
}
}
if ($WIN)
{
open(OUT, ">buildos.bat") || warn "Can't open
buildos.bat";
print OUT "set PATH=t:\\msvc\\bin;%PATH%\n";
print OUT "set

```

```

INCLUDE=t:\\dos\\db2_v3\\include;t:\\dos\\tcpdos\\incl
ude\\rsa.;t:\\msvc\\include;%INCLUDE%\n";
print OUT "set
LIB=t:\\dos\\tcpdos\\lib;t:\\msvc\\lib;%LIB%\n";
print OUT "set CL=-Zi -O \\\DSQLWIN \\\DDB2WIN
\\D_WINDOWS \\\DNEED_EXTERNS \\\AL \\\Zp4\n";
print OUT "set LINK=/CO /MAP:FULL /SE:1024 /nod
/noe /noi";
print OUT "cl -c -Fo$outfile.obj -I
$ENV{SRCTOP}\\test\\fvt\\inc -I. -Tc$file.c\n";
print OUT "link @l.rsp;\n";
close(OUT);
&make_rexx_file("buildos.cmd","buildos.bat");
&verbose_system("buildos.cmd");
&rm("buildos.bat");
&rm("buildos.cmd");
}
}

```

```

##Internal
#cobolcompile
#

```

```

sub cobolcompile
{
local( $file ) = @_;

if ($OS2)
{
&verbose_system( "cobol $file.cbl /NOTRUNC
/NOQUERY;" );
}
if($AIX)
{
&verbose_system("cob -cx $file.cbl");
}
}

```

```

##Internal
#cppcompile
#

```

```

sub cppcompile
{
( $file, $outfile ) = @_;

if (!$outfile) { $outfile = $file; }

# this is only used by OS/2 to compile jrouter so
far

if ($AIX)
{
}
if ($OS2)
{
&verbose_system( "icc /C /Fd /Fi /Ft- /Gd /Ge+
/Gm /Gn /Si /Ti /Wcnv- /G4 /D_cpp /DS_DEBUG $file.cpp"
);
}
if ($WINT)
{
}
}

```

```

##Internal
#finderror
#
# Find whether the given file contains error messages.
# If a second file is specified, output to it the
errors found.

```

```

sub finderror
{
local($infile,$outfile) = @_;
local($error);
$infile || die "finderror needs an input file!\n";
open(FINDERRORIN,$infile) || die "finderror cant
open file:$infile\n";
if($outfile){
open(FINDERROROUT,">$outfile") || die
"finderror cant open file:$outfile\n";
}
}

```

```

$error = 0;
while(<FINDERRORIN>){
if(/error/i || /SYS[0-9]+/
|/Not connected/i
|/continue with mget/i
|/is not recognized/i
|/The system cannot/i
|/not a plain file/i
|/is read-only/i
|/cannot be found/i
|/The process cannot/i
|/cannot find/i
|/No such file or directory/
|/denied/i
|/Sharing violation/){
unless(/ 0 errors/ || /error IM2601/
|| /No errors detected/
|| /complete with no errors/ ||
/senderror/i){
$error = 1;
if($outfile){
print FINDERROROUT $_;
} else {
last;
}
}
}
}
close(FINDERRORIN);
close(FINDERROROUT);
return $error;
}

```

```

##Internal
#fmtcompile
#

```

```

sub fmtcompile
{
local( $file ) = @_;

if ($OS2)
{
system( "fmt2sqf SQLOS2 $file > $file.for" );
}
if ($AIX)
{
system( "fmt2sqf SQLAIX $file > $file.f" );
}
&fortrancompile( $file );
}

```

```

##Internal
#fortrancompile
#

```

```

sub fortrancompile
{
local( $file ) = @_;
local($fortran);

$fopts = &sl($fopts);

if ($OS2)
{
system( "wfc386 /NOR /d2 /debug $file.for
/FO=$file.obj" );
}
if ($AIX)
{
if($REAL_AIX)
{
$fortran = "xlf";
} else {
$fortran = "f77";
}
system( "$fortran -w -c $file.f $fopts -I
$ENV{HOME}/sqllib/include -I/wbdb/test/fvt/inc -I
$ENV{HOME}/sqllib/include" );
}
}

```

```

##Internal

```

```

#getincdir
#
# Return the absolute path of the relevant DB2 lib's
# (ie SRCTOP)
# - this function returns the absolute path of the top
# of the
#   build tree (Unix only)
# - this function should be used for specifying
# include and lib paths
#   for tools which use Db2 libraries

sub getincdir
{
  local($cdir, %sv);

  unless ($ENV{'INSTTOP'})
  {
    if ($AIX)
    {
      $cdir = $ENV{PWD};

      # attempt to traverse the tree downwards to
      # find the INST dir
      getD: while ($cdir)
      {
        if (-d "$cdir/INST") {last getD;}
        $cdir = substr($cdir,0,rindex($cdir,"/"));
      }

      # remove the NNN's from the leading "wsdbNNN"
      path
      $cdir =~ s@^/wsdb\d+@/wsdb@;

      # if we don't find anything, use BLDPATH as the
      # default
      if ($cdir eq "")
      {
        %sv = &get_sysval;
        $cdir = $sv{'bldpath'};
      }

      $ENV{'INSTTOP'} = $cdir;
    }
  }

  return $ENV{'INSTTOP'};
}

##Internal
#lib
#
sub lib
{
  local($outfile, $files) = @_;

  $files = &sl4(&sl($files));
  $outfile = &sl($outfile);

  if ($AIX)
  {
    $files =~ s/(\S+)/\1.o/g;
    &rm("$outfile.a");
    system("ar rv $outfile.a $files");
  }
  if ($OS2)
  {
    $outfile = &sl4($outfile);
    $files =~ s/^\s+//g;
    $files =~ s/\s+$/g;
    $files =~ s/\s+/\-\/g;
    system( "lib $outfile--+$files;" );
  }
  if ($WINT)
  {
    $files =~ s/(\S+)/\1.obj/g;
    system("LIB /DEBUGTYPE:BOTH /OUT:$outfile.lib
$files");
  }
  if ($WIN)
  {
    $outfile = &sl4($outfile);
    open(OUT, ">buildos.bat") || warn "Can't open
buildos.bat";
  }
}

print OUT "set PATH=t:\\msvc\\bin;%PATH%\n";
print OUT "set
INCLUDE=t:\\dos\\db2_v3\\include;t:\\dos\\tcpdos\\incl
ude\\rsa;.t:\\msvc\\include;%INCLUDE%\n";
print OUT "set
LIB=t:\\dos\\tcpdos\\lib;t:\\msvc\\lib;%LIB%\n";
for (split(/ /,$files))
{
  print OUT "lib $outfile--+$_\n";
}
close(OUT);
&make_rexx_file("buildos.cmd","buildos.bat");
system("buildos.cmd");
&rm("buildos.bat");
&rm("buildos.cmd");
}

##Internal
#llink
#
sub llink
{
  local($outfile, $files) = @_;
  local($reallinkopt);

  $files = &sl4(&sl($files));
  $outfile = &sl4(&sl($outfile));
  $reallinkopt = &sl4(&sl($linkopt));

  if ( $AIX )
  {
    $files =~ s/(\S+)/\1.o/g;
    &verbose_system( "cc -o $outfile$linkext
$files $reallinkopt" );
  }
  if ( $OS2 )
  {
    $files =~ s/(\S+)/\1.obj/g;
    &verbose_system("icc /Tdp /DE
/Fe$outfile$linkext.exe $reallinkopt $files OS2386.LIB
TCP32DLL.LIB SO32DLL.LIB $outfile$linkext.def ");
  }
  if ( $WINT )
  {
    $files =~ s/(\S+)/\1.obj/g;
    &verbose_system("link /DEBUG /DEBUGTYPE:both
/OUT:$outfile$linkext.exe $reallinkopt $files
WSOCK32.LIB KERNEL32.LIB");
  }
  if ( $WIN )
  {
    open(OUT, ">buildos.bat") || warn "Can't open
buildos.bat";
    print OUT "set PATH=t:\\msvc\\bin;%PATH%\n";
    print OUT "set
INCLUDE=t:\\dos\\db2_v3\\include;t:\\dos\\tcpdos\\incl
ude\\rsa;.t:\\msvc\\include;%INCLUDE%\n";
    print OUT "set
LIB=t:\\dos\\tcpdos\\lib;t:\\msvc\\lib;%LIB%\n";
    print OUT "link $files,$outfile.exe,nul,\\NOD
\\NOE llibce oldnames socketl \\stack:32000;\n";
    close(OUT);
    &make_rexx_file("buildos.cmd","buildos.bat");
    &verbose_system("buildos.cmd");
    &rm("buildos.bat");
    &rm("buildos.cmd");
  }
}

##Internal
#make_rexx_file
#
sub make_rexx_file {
  local($rexfile, $batfile) = @_;
  if ($WIN)
  {
    open(OUT, ">$rexfile") || warn "Can't open
$rexfile";
    print OUT "\/* This calls a DOS session modified
for MSVC1.5*\n";
  }
}

```



```

}

# call the common routine to build the bucket name
$bucket = &build_bucket_name( $bucket, $type,
$class );
return $bucket;
}

##Internal
#fvt_get_platforms
#
# returns a list of platforms currently supported
#
sub fvt_get_platforms
{
    local( $plat ) = @_;
    local( @plats );

    foreach $plat ( @slaveposn )
    {

    }

    @plats = ( 'aix', 'os2', 'wint', 'win95', 'mvs',
'hp', 'sun' );

    return @plats;
}

##Internal
#fvt_open_slaves
#
# opens the slaves.lst file and caches the information
into an internal array
# fvt_slave_list. This array can be used by any
internal macro after first calling
# fvt_open_slaves to ensure the array is set up
#
sub fvt_open_slaves
{
    local( $F, $slave );

    if ( $fvt_slave_list_read )
    {
        return;
    }

    &get_sysval( );
    $F = "$sysval{bldpath}/test/slaves.lst";

    open(IN,$F) || die "Unable to open $F";
    while (<IN>)
    {
        chop;
        next if substr( $_, 0, 1 ) eq "*";
        $slave = substr( $_, 0, 14 );
        $slave =~ s/ //g;

        unshift( @fvt_slave_list, $slave );
        @fvt_slave_list_info{ $slave } = $_;
    }
    close(IN);

    $fvt_slave_list_read = 1;
}

##Internal
#fvt_plat_2_suffix
#
sub fvt_plat_2_suffix
{
    local( $plat ) = @_;
    local( $suffix );

    $plat =~ tr/[A-Z]/[a-z]/;
    $suffix = ".$plat";
    if ( $suffix eq ".aix" ) {
        $suffix = "";
    }

    return $suffix;
}

##Internal
#fvt_read_servers
#
# creates 3 arrays - fvt_servers, fvt_serverids,
fvt_serverplats from the info in
# the slaves.lst file.
#
sub fvt_read_servers
{
    local( $class, $slave, $server, $id );

    &fvt_open_slaves( );

    foreach $slave ( @fvt_slave_list )
    {
        if ( &fvt_slave_is_server( $slave ) )
        {
            $class = substr(
@fvt_slave_list_info{ $slave }, $slaveposn{ srvclass }, 14
);
            $class =~ s/ //g;
            $server = substr(
@fvt_slave_list_info{ $slave }, $slaveposn{ id }, 19 );
            $server =~ s/ //g;
            ( $id, $server ) = split( '@', $server );
            $fvt_servers{ $class } = $server;
            $fvt_serverids{ $class } = $id;
            $fvt_serverplats{ $class } = &fvt_slave_platform( $slave
);
        }

        # printf( "slave $slave is a server for class
$class, server $server, id $id, plat
$fvt_serverplats{ $class }\n" );
    }
}

##Internal
#fvt_slave_abbr
#
# returns the two character abbreviation for this
slave
#
sub fvt_slave_abbr
{
    local( $slave ) = @_;
    local( $abbr );

    &fvt_open_slaves( );

    $abbr = substr( @fvt_slave_list_info{ $slave },
$slaveposn{ abbr }, 2 );
    $abbr =~ s/ //g;
    if ( $abbr eq "" )
    {
        $abbr = substr( $slave, 0, 1 );
        $abbr =~ tr/[a-z]/[A-Z]/;
        $abbr = "x$abbr";
    }
    else
    {
        $abbr =~ tr/[a-z]/[A-Z]/;
    }

    return $abbr;
}

```



```

##Internal
#fvt_slave_id
#
# returns the actual id for this slave, values are
# returned as a list -
# id, machine
#
sub fvt_slave_id
{
    local( $slave ) = @_ ;
    local( $id, @pair );

    &fvt_open_slaves( );

    $id = substr( $fvt_slave_list_info{$slave},
    $slaveposn{id}, 19 );
    $id =~ s/ //g;
    ( @pair ) = split( '@', $id );

    return @pair;
}

##Internal
#fvt_slave_is_downlevel
#
# returns 1 if the indicated slave is downlevel
#
sub fvt_slave_is_downlevel
{
    local( $slave ) = @_ ;

    &fvt_open_slaves( );

    if (substr( $fvt_slave_list_info{$slave},
    $slaveposn{downlv}, 1 ) eq "x")
    {
        return 1;
    }

    return 0;
}

##Internal
#fvt_slave_is_mpp
#
# returns 1 if the indicated slave is a mpp slave
#
sub fvt_slave_is_mpp
{
    local( $slave ) = @_ ;

    &fvt_open_slaves( );

    if (substr( $fvt_slave_list_info{$slave},
    $slaveposn{mpp}, 1 ) eq "x")
    {
        return 1;
    }

    return 0;
}

##Internal
#fvt_slave_is_server
#
# returns 1 if the indicated slave is a server
#
sub fvt_slave_is_server
{
    local( $slave ) = @_ ;

    &fvt_open_slaves( );

    if (substr( $fvt_slave_list_info{$slave},
    $slaveposn{server}, 1 ) eq "x")
    {
        return 1;
    }

    return 0;
}

##Internal
#fvt_slave_platform
#
# returns the platform of the indicated slave
#
sub fvt_slave_platform
{
    local( $slave ) = @_ ;
    local( $info, $plat, @plats );

    &fvt_open_slaves( );
    @plats = &fvt_get_platforms( );

    $info = @fvt_slave_list_info{$slave};
    foreach $plat ( @plats )
    {
        if (substr( $info, $slaveposn{$plat}, 1 ) eq
"x")
        {
            return $plat;
        }
    }

    return "unknown";
}

##Internal
#get_jclient_parms
#
# take @args and %opts from get_parms and look for
# jclient specific
# options, eg. /os:, /release:
#
# translate these into a form consumable by jclient
sub get_jclient_parms
{
    local( $jclient_opts ) = "";

    &get_parms( );

    if ($opts{"os"})
    {
        $jclient_opts = $jclient_opts." -q".$opts{"os"};
    }
    if ($opts{"release"} eq "")
    {
        $opts{"release"} = &get_release;
    }
    if ($opts{"release"} eq $alt_release )
    {
        $jclient_opts = $jclient_opts." -a";
    }

    # for PE v1.2 - translate /release:db2_v1 into
/os:pe

    if ($opts{"release"} eq "db2pe_v12")
    {
        $jclient_opts = " -qpe";
    }

    return( $jclient_opts );
}

```

```

##internal
#get_jclient_release
#
# take in a flag specifying alternate or main release,
# return the text string corresponding to that release
#

```

```

sub get_jclient_release
{
    local( $alternate ) = @_;

    if ( $alternate )
    {
        return $alt_release;
    }
    else
    {
        return $main_release;
    }
}

```

```

##Internal
#get_slaves
#

```

```

sub get_slaves
{
    local( $type ) = @_;
    local( @slaves );

    &fvt_open_slaves( );

    $slavepos = $slaveposn{ $type };
    foreach ( %fvt_slave_list_info )
    {
        if ( substr( $_, $slavepos, 1 ) eq 'x' )
        {
            chop( $slave = $_ );
            $slave =~ s/\s.*//;
            push( @slaves, $slave );
        }
    }

    return( @slaves );
}

```

```

##Internal
#simple_jclient
#

```

```

sub simple_jclient
{
    local( $jclient_cmd ) = @_;
    local( $jclient_args ) = &get_jclient_parms( );

    &quiet_system( "jclient -i$jclient_cmd
$jclient_args" );
}

```

```

##Internal
#trans_slave_uid
#

```

```

sub trans_slave_uid
{
    local( $ckslave, $release ) = @_;
    local( $slaveid, $slavelong );

    &get_sysval( );
    $F = "$sysval{bldpath}";
    if ( $release ne "" && $release ne $main_release )
    {
        # this is not the main release - must get to
        bldpath on a previous release
        if ( $AIX )
        {
            $F = "/wsdb/$release/daily"
        }
    }
}

```

```

else
{
    $F = "u:/bldtree/$release/nightly";
}
}
$F .= "/test/slaves.lst";

open(IN,$F) || die "Unable to open $F";
while (<IN>)
{
    $temp = substr( $_, 0, 14 );
    $temp =~ s//g;
    if ( $temp eq $ckslave )
    {
        $slavelong = substr( $_, 42 );
        ( $slaveid ) = ( $slavelong =~ /(\S+)\@/ );
    }
}
close(IN);

if ( !$slavelong )
{
    die "can not locate slave $ckslave\n";
}

return( $slaveid );
}

```

```

##External
#Package fvt_nodes_cfg
#
# The fvt_nodes_cfg package is used to access and
# change the MPP node
# configuration data (on UNIX found in db2nodes.cfg).
#
# package fvt_nodes_cfg;
#     &init ( $savename [, $mode |
# $fromsavename] );
# @data = &list ( [ $savename, @namelist [,
# @attributes ] ] );
#     &use ( $savename, @namelist
# );
# @namelist = &resolve( $savename, @namelist [,
# $qualifier] );
# @lines = &dump ( $savename [, @nodelist
# );
# $value = &get ( $savename, $variable
# );
#     &set ( $savename, $variable, $value
# );
#     &clear ( $savename [, $variable
# );
#
# A note on style: all variable and function names
# mentioned in the text will
# be pre- and post-fixed by == (two equal signs);
# code examples, however, can
# be copied without changes (and will be written to be
# used in the default
# package, package ==main==).
#
#
# A NOTE ON PACKAGES
# If you have never used packages before, here is a
# brief tutorial.
#
#
+-----+
# | For package fvt_nodes_cfg element | Use
#
+-----+
# | function &list |
&fvt_nodes_cfg'list |
# | variable $STD_NAMES |
$fvt_nodes_cfg'STD_NAMES |
#
+-----+
#
# For the font impaired, that is a single quote after
# the package name.
#

```

```

#
# THE SOLUTIONS TO MOST PROBLEMS
# In most cases, all that is needed is a list of the
# node numbers that are in
# use. If this is all the functionality you need,
# simply call ==&list==. Pass
# it no parameters. It will return a list of node
# numbers that are currently
# in use.
#
# Example:
# @odelist = &fvt_nodes_cfg'list;
#
# A slightly more flexible version of ==&list== allows
# you to retrieve other
# details about the node configuration without going
# to the trouble of naming
# nodes. Call this extended version of ==&list== with
# ==undef== as the first
# parameter, and a list of one or more of NUMBERS,
# HOSTS, PORTS, and NETWORKS
# to receive a set of data about each node in the
# current configuration.
#
# Example:
# @data = &fvt_nodes_cfg'list( undef, "NUMBERS",
# "HOSTS" );
# # @data contains ( line 1 node number, line 1
# host,
# # line 2 node number, line 2
# host, ... );
#
#
# For other common "one-step" type operations (like
# reordering from 0 the node
# numbers in the configuration) check out the
# ==fvt_nodes_cfg_macros== package.
#
#
# THE SOLUTION TO LEAST PROBLEMS
# For all other purposes, you will need to understand
# the node naming systems
# used by the package. There are currently two naming
# systems, standard names
# and mln names. And now for a useful tidbit from
# your sponsor: when assigning
# node names, the package is careful to ensure that
# "lower" names are always
# assigned to lower port numbers. This means, it is
# (almost) always safe to
# use the first X nodes, but seldom safe to use the
# last X nodes.
#
#
# THE SIMPLE WAY: STANDARD NAMES
# The standard naming convention is very simple. The
# catalog node is assigned
# the name "c". All other nodes are named, "A", "B",
# "C", ..., "Z", "AA",
# "AB", ....
#
#
# THE FLEXIBLE WAY: MLN NAMES
# The mln naming convention provides more flexibility
# (and requires more work)
# than standard names. Unlike in the standard naming
# convention, the hosts are
# assigned the names ("c" to the catalog host, then
# "A", "B", ...). For each
# host, each port number (in ascending order) is then
# assigned a unique "name"
# (a number counted contiguously from 0). The node
# name is then made from the
# host name by prepending an "h", and appending the
# port name (unless the port
# name is 0). The node name "c" points to the actual
# catalog node, which could
# be any of the "hc" names. I think an example will
# make all clear.
#
#
#-----+
# | Name(s) | Number | Host | Port | Special
# notes
#
#

```

```

+-----+
# | hc2, c | 10 | sirius | 6 | Catalog
node. Notice the port. |
# | hA | 20 | vega | 0 |
# | hB | 30 | polaris | 0 |
# | hc | 40 | sirius | 0 | The catalog
host.
# | hcl | 50 | sirius | 2 | Notice the
names/ports on sirius |
# | hB1 | 60 | polaris | 1 |
# | hC | 70 | sol | 0 | hC, not hc
#
+-----+
#
#
# A FRAGILE ENVIRONMENT
# The data the package needs to do its work (at least
# the part that isn't read
# directly out of the node configuration data) is
# stored in named sets of
# environment variables (we shall call these named
# sets "saves"). Except in
# certain cases (listed below) these environment
# variables should not be
# touched, or even examined. For the sake of avoiding
# collisions, all
# environment variables used by this package begin
# with the characters
# "FVT_NODES_CFG".
#
#
# GETTING STARTED: &init
# Before being able to use node names to manipulate
# the configuration, the
# package must assign them, and create a "save" to
# reference them with. The
# ==&init== function is used to do this. It basically
# grabs a snapshot of the
# node configuration at the time it is called, and
# sets up the save
# accordingly. You can tell it to make new standard
# names, new mln names, or
# to assign the names based on the names from an
# existing save.
#
# Here are some examples (refer to the above node
# configuration):
# # create set ORIGINAL with standard names
# &fvt_nodes_cfg'init( "ORIGINAL",
# $fvt_nodes_cfg'STD_NAMES );
#
# # create set MLN with mln names
# &fvt_nodes_cfg'init( "MLN",
# $fvt_nodes_cfg'MLN_NAMES );
#
# # create NEWMLN copy of MLN based on MLN's names
# # you would usually only do this after changing
# the node configuration
# &fvt_nodes_cfg'init( "NEWMLN", "MLN" );
#
#
# THE POINT OF LEAST: &use
# If you are bothering to name your nodes (HEY! get
# your mind out of the
# gutter!), its probably because you want to be able
# to change the node
# configuration. You supply ==&use== with the name of
# a save, and a list of
# node names, and it will rewrite the node
# configuration to match your request.
# For those who need it, you can control the presence
# (and, to a point, the
# value) of the network name for each node. You can
# also override the normal
# node number. Each node name argument takes the form
# "nodename:networkcontrol:nodenum". Each colon
# (and everything that
# follows it) is optional. The following chart shows
# the possible values of
# networkcontrol (if it is supplied at all):

```

```

#
#
+-----+
# | networkcontrol | Meaning
# |
# |-----+
# | unset, "", n | Use the network name the node
had when ==&init== |
# | x | Do not use a network name
# | h | Use the host name as the
network name |
#
+-----+
#
# Here are some examples (refer to the ==&init==
examples above):
# # 1. Use three nodes from save MLN, the last one
with no network name
# &fvt_nodes_cfg'use( "MLN", "c", "hB", "hB1:x" );
#
# # 2. Use only the catalog node, but change its
number to 300
# &fvt_nodes_cfg'use( "MLN", "c::300" );
#
# # 3. Use all the nodes.
# # NOTE: you cannot supply networkcontrol or
number overrides with *
# &fvt_nodes_cfg'use( "MLN", "*" );
#
# # 4. Use three nodes from ORIGINAL
# &fvt_nodes_cfg'use( "ORIGINAL", "c", "A", "B" );
#
# REVISIONIST HISTORY: &list
# If you are using node names, ==&list== can do lots
of extra things for you.
# In addition to being able to return node numbers,
you can also get a list of
# hosts, ports, network names, and node names.
==&list== always looks up your
# requests in the actual node configuration, so it is
not useful for getting
# information about nodes not currently in use. You
pass ==&list== a save
# name, a list of node names (or "*", for all nodes),
and an optional list of
# attributes you wish to have returned (NUMBERS,
HOSTS, PORTS, NETWORKS,
# NAMES). If you do not supply any attributes,
==&list== returns the node
# numbers.
#
# NOTE: You will get fewer items returned to you if
any of the names you
# ==&list== are not actually in the node
configuration.
#
# Examples (example numbers refer to the ==&use==
examples above):
# # After example 3
# @data = &fvt_nodes_cfg'list( "MLN", "*" );
# # @data is ( 10, 20, 30, 40, 50, 60, 70 )
#
# # After ==&use== example 1
# @data = &fvt_nodes_cfg'list( "MLN", "hB", "hB1",
"PORTS" );
# # @data is ( "hB", 0, "hB1", 1 )
#
# # After ==&use== example 4
# @data = &fvt_nodes_cfg'list( "ORIGINAL", "c",
"D", "A", "NAMES" );
# # @data is ( "c", "A" );
#
#
# MAKING THE MOST OF THE LEAST: &resolve
# Sometimes you need a special set of nodes. Like all
the nodes but the
# catalog. Or the first 3 nodes. Or the last three
nodes. ==&resolve== is
# used to figure out these things. You give it a save
name, a list of node

```

```

# names (or a "*" for all nodes), and an optional
subset parameter, and it will
# return to you the correct list of node names.
#
# Here are some examples:
# # A list of all nodes
# @names = &fvt_nodes_cfg'resolve( "ORIGINAL",
"*" );
#
# # A list of all non-catalog nodes
# @names = &fvt_nodes_cfg'resolve( "MLN", "*", "-c"
);
#
# # Another list of all non-catalog nodes
# @names = &fvt_nodes_cfg'resolve( "ORIGINAL", "A",
"B", "c", "-c" );
#
# # The first three non-catalog nodes
# # NOTE: the plus sign (+) IS REQUIRED
# @names = &fvt_nodes_cfg'resolve( "MLN", "+", "-c"
);
#
# @names = &fvt_nodes_cfg'resolve( "MLN", @names,
"+3" );
#
# # The last three non-catalog nodes
# @names = &fvt_nodes_cfg'resolve( "ORIGINAL", "*",
"-c" );
#
# @names = &fvt_nodes_cfg'resolve( "ORIGINAL",
@names, "-3" );
#
#
# FOR POSTERITY: &dump
# Sometimes, you need to print out the current node
configuration. ==&dump==
# is used to do that. You pass it a save name and an
optional list of node
# names, and it returns a list of formatted strings,
suitable for printing
# (you, however, have to supply the newlines, if
needed). If you do not supply
# a list of node names, the memory configuration is
dumped. If you do supply a
# list of node names, the actual node configuration
for those names is dumped.
#
# Examples:
# @lines = &fvt_nodes_cfg'dump( "MLN", "c",
"hB1" );
# $ = "\n"; print "@lines\n"; $ = " ";
#
#
# PEEKING AND POKING: &get, &set, &clear, public save
variables
# There are a number save variables you can set to
modify the behaviour of the
# package (specifically ==&use==), when operating on
that save. In addition,
# there are several functions supplied to manipulate
these variables.
#
# ==&get== returns the value of the specified save
variable
# $ordering = &get( "ORIGINAL", "ORDERING" );
#
# ==&set== sets the value of a specified save variable
# &set( "MLN", "ORDERING", $ordering );
#
# ==&clear== deletes a specified save variable
# &clear( "MLN", "ORDERING" );
#
# ==&clear== can also delete an entire save
# &clear( "MLN" );
#
# The following chart shows all the save variables,
and what each is used for.
#
#
+-----+
# | Variable | Values | Meaning
# |
# |-----+
# | ORDERED | unset | Use random
ordering

```

```

# | "$start $step" | $step can be
negative (or even 0)|
# |
# | NO_SORT | unset | Ensure
db2nodes.cfg node numbers | | ascend
# |
# | db2nodes.cfg | set | Don't sort
# |
# | NEW_NODE_NUMBERS | unset | For random
ordering, use node | | numbers
# |
found at ==&init== | | set | For random
ordering, new node | | numbers
# |
will be created |
#
+-----+
#
# KNOWN LIMITATIONS AND BUGS
# There are a few known limitations at this time:
# 1) Both standard and mln names identify nodes by the
# same method -- host name
# and port number. It would be more intuitive for
# standard names to rely on
# the node number.
# 2) If you use the ==dbstart restart== functionality
# to move nodes around, the
# standard names setup will fail (unless you have
# reset the nodes before
# calling any of the package functions). See
# limitation 1 for why. If you
# need to move nodes around with ==db2start
# restart==, use mln names.

##Internal
#Package fvt_nodes_cfg
#
# SPECIAL VARIABLES FOR SPECIAL PEOPLE
# Occasionally, there will be a bucket that needs to
# break some rules. Like
# the ability to create logical nodes it wasn't
# supplied with. Here are some
# extra save variables that should only be used by
# special people. Everyone
# else should leave them alone (ie. not even know
# about them).
#
+-----+
# | Variable | Use
#
+-----+
# | FREEDOM | If this is set, and mln names
# are being used, | the port name portion of the
# mln name can be used | as a port number, and new
# logical nodes can be | created. NOTE: this will
# only work if the | originally supplied ports are
# numbered | consecutively from 0.
# |
# | Example:
# |
# | # TEST contains hc, hc1,
# | hc2 (ports 0, 1, 2) |
# | &fvt_nodes_cfg'set(
# | "TEST", "FREEDOM" ); |
# | &fvt_nodes_cfg'use(
# | "TEST", "hc", "hc4" ); |
# | # config now has ports 0,
# | 4
# |

```

```

# | GARBAGE_NETWORK | If the networkname token
passed to ==&use== is |
# | "g", the contents of this
variable will be used as |
# | the network name. If this
variable is not set, |
# | "g" will do nothing...
#
+-----+
#
# THE INTERNALS
# Well, the code is reasonably well documented
# internally, so I will only
# describe the internal save variables and the
# remaining functions here.
#
# @numlist = &nodenums ( $savename, @namelist );
# @numlist = &makenodenums( $savename, $count );
# @data = &slurp ( @fields );
# @data = &name ( $savename, @fields );
# @lines = &sortcfg ( @lines );
# $cmp = &numerically ( $a, $b );
#
# THE VARIABLES
# The first things to describe are the internal save
# variables.
#
+-----+
# | Variable | Use
#
+-----+
# | INIT | Set on entrance to
==&init==, cleared on exit. |
# | Can be used to let special
things happen in other |
# | functions during
initialization. |
# |
# | NAMING_CONVENTION | Set to $MLN_NAMES or
$STD_NAMES by ==&init== |
# |
# | NODES | This is the big one.
Contains a space separated |
# | list of token pairs. Each
pair is a node name, |
# | and a node information
packet in the format |
# | $host:$port:$netUsed, where
$netUsed is $TRUE if |
# | a network name was supplied,
$FALSE otherwise. |
# | Example:
# | "c host1:0:1 A host1:1:0 B
# | host1:2:0"
# |
# | NODE_NAMES | This is similar to NODES,
except the each pair is |
# | reversed, and the $netUsed
data is missing. |
# | Example:
# | "host1:0 c host1:1 A
# | host1:2 B"
# |
# | CATALOG_LINK | Contains the name of the
catalog node. |
# | In $STD_NAMES, always "c".
# | In $MLN_NAMES, "hc?"
# |
# | NETWORKS | Contains a space separated
list of token pairs. |
# | Each pair is a node name,

```

```

and a network name. If |
# | a host has no network name,
it won't be in the |
# | list.
# |
# |
# | NUMBERING | Holds all active sets of
node numbers. See | &nodenums for details.
# |
# | Example:
# |
# | "RANDOM\n" .
# | "hc 10 hB 39 hB1 94\n" .
# | "ORDERED 10 1\n" .
# | "hc 10 hB 11 hB1 12\n" .
# | "FREEDOM RANDOM\n" .
# | "hc 22 hc1 399 hc2 783
hc3 903\n"
#
+-----+
#
# NUMBERING SYSTEMS: &nodenums, &makenodenums
# ==&nodenums== and ==&makenodenums== go together.
# ==&nodenums== is used to
# retrieve a set of node numbers for a particular set
# of node names, under the
# current setup (ORDERED, FREEDOM, NEW_NODE_NUMBERS,
# etc.) of the specified
# save name. If ==&nodenums== can't find a saved set
# of node numbers for the
# current setup, it calls &makenodenums to generate
# one.
#
# PARSING AND LABELLING: &name, &slurp
# ==&name== and ==&slurp== also go together. Both
# functions take a list of
# field identifiers, and return a list of values for
# each field, for each node
# in the current db2nodes.cfg file. Basically,
# ==&name== passes the list of
# fields it receives on to ==&slurp==, which parses
# the current db2nodes.cfg
# file, and returns the appropriate set of values.
# ==&name== then either looks
# up or assigns names (depending on whether the naming
# operation has already
# been done), and inserts the correct node name at the
# beginning of each data
# set returned to it from ==&slurp==. It then returns
# the new list.
#
# The following are the fields you can request from
# these two functions.
#
+-----+
# | Field | What gets put on the list
# |
# |
+-----+
# | # | The node number
# | H | The host name
# | P | The port number
# | N | The network name
# | n | $TRUE if a network name is present, else
# $FALSE
# | _ | The empty string (its a placeholder/noop
kind of thing)
#
+-----+

```

```

#
# Using the following node configuration:
# 1 host1 0 host1_net
# 2 host2 0
# 3 host1 1
# 4 host2 1 host2_net
# 5 host3 0
# then running:
# &fvt_nodes_cfg'init( "SAVE",
$fvt_nodes_cfg'STD_NAMES );
# &fvt_nodes_cfg'set( "SAVE", "ORDERED", "1 10" );
# &fvt_nodes_cfg'use( "SAVE", "D", "C", "B", "A",
" " );
# example:
# @data = &fvt_nodes_cfg'slurp( "#", "H" );
# # data is ( 1, "host3", 11, "host2", 21,
# # "host1", 31, "host2", 41,
"host1" )
#
# @data = &fvt_nodes_cfg'name( "SAVE", "N", "n" );
# # data is ( "D", "", 0, "C", "host2_net",
1, "B", "", 0,
# # "A", "", 0, "C", "host1_net",
1 );
#
# UTILITIES: &sortcfg, &numerically
# ==&sortcfg== is used to sort the db2nodes.cfg data
before it is returned from
# ==&slurp==. The sort ==&sortcfg== performs makes
sure that, within each host
# name, the port numbers are always in ascending
order. This is done to ensure
# that it is (almost) always acceptable to used the
first X node names (it is
# illegal to have port x>0 in the configuration if
port 0 isn't in the
# configuration).
#
# ==&numerically== is not really a function, put a
sort routine (for use with
# the perl sort command). It is used for numeric
sorting of data (specifically
# to make sure the db2nodes.cfg lines have the node
numbers in ascending
# order).

package fvt_nodes_cfg;

@alphabet = ( 'A'..'Z' );
$STD_NAMES = 0; # catalog is "c", rest are
letters starting from A
$MLN_NAMES = 1; #
$TRUE = 1;
$FALSE = 0;

sub init # ( $savename [, $mode | $fromsavename ] )
{
    local( $savename ) = shift @_;
    local( $mode, $fromsavename, @nodes, @nodenames,
%networks, @networks,
$catalog, $name, $host, $port, $network,
$newUsed, $",
);

    *****
    # Some things will do magic if INIT is set
    *****
    &set( $savename, "INIT", 1 );

    $mode = $STD_NAMES; $fromsavename = undef;
    if( scalar( @_ ) )
    {
        if( $_[0] =~ /\^d/ )
        { $mode = $_[0]; }
        else
        { $fromsavename = $_[0]; }
    }

    *****
    # Only call this macro once per $savename...
    *****
    *****
}

```

```

unless( &get( $savename, "NODES" ) eq undef )
{ die "Only call fvt_nodes_cfg::init once for
\"$savename\".\n"; }

*****
# Name and process the lines of db2nodes.cfg. If
$frootsavename has been
# set, use it as a base for the node names...
*****
if( $frootsavename ne undef )
{
    &set( $savename, "NAMING_CONVENTION", &get(
    $frootsavename, "NAMING_CONVENTION" ));
    &set( $savename, "CATALOG_LINK", &get(
    $frootsavename, "CATALOG_LINK" ));
    @processed = &name( $frootsavename, "N", "H",
    "P", "n" );
}
else
{
    &set( $savename, "NAMING_CONVENTION", $mode );
    @processed = &name( $savename, "N", "H", "P",
    "n" );
}

while( scalar(@processed) )
{
    $name = shift( @processed );
    $network = shift( @processed );
    $host = shift( @processed );
    $port = shift( @processed );
    $netUsed = shift( @processed );

    push( @nodes, $name, "$host:$port:$netUsed" );
    push( @nodenames, "$host:$port", $name );

    if( $network )
    { $networks{$host} = $network; }
}

*****
# Store the results in environment variables,
cleanup...
*****
$ = " ";
&set( $savename, "NODES", "@nodes" );
&set( $savename, "NODE_NAMES", "@nodenames" );

foreach $host (keys %networks)
{ push( @networks, $host, $networks{$host} ); }
&set( $savename, "NETWORKS", "@networks" );

&clear( $savename, "ORDERED" );

*****
# The following two are "private" variables that
allow &use to do insane and
# illegal things. If FREEDOM is set, using
MLN_NAMES you can create new
# logical nodes on any available host. If
GARBAGE_NETWORK is set, you can
# supply the "g" flag with a node name to add a
garbage network name.
*****
&clear( $savename, "FREEDOM" );
&clear( $savename, "GARBAGE_NETWORK" );

*****
# Init the node numbers, and clear INIT
*****
&nodenums( $savename );
&clear( $savename, "INIT" );
}

# @attributes - NAMES, NUMBERS, HOSTS, PORTS
sub list # ( [$savename[, @namelist][, @attributes]] )
{
    local( $savename, @namelist ) = @_;
    local( $attributeName, @attributes, *data, $key,
    $name, @list, $i,
    @nameReqs, $offset );

    *****
    # Grab the attributes REMEMBER: You have to
    reverse the data before returning it
    *****
    if( scalar( @namelist ) )
    {
        while( $namelist[$#namelist] =~ /^(NUMBERS|
        NAMES|HOSTS|PORTS|NETWORKS)$/i)
        {
            pop( @namelist ); $attributeName = $!;

            $attributes[scalar( @attributes )] = (
            $attributeName eq "HOSTS" ? "H" :
            $attributeName eq "PORTS" ? "P" :
            $attributeName eq "NETWORKS" ? "N" :
            $attributeName eq "NAMES" ? "_" :
            "#" );

            # Sorry. Kludge for NAMES...
            $nameReqs[scalar( @nameReqs )] = $#attributes
        }
        if $attributeName eq "NAMES";
    }
    unless( scalar( @attributes ) ) { $attributes[0] =
    "#"; }

    *****
    # If $savename is undef, don't bother with names,
    just return the data...
    *****
    if( $savename eq undef )
    {
        @attributes = reverse @attributes;
        return &slurp( @attributes );
    }

    *****
    # Load the relevant data
    *****
    @namelist = &resolve( $savename, @namelist );
    @data = &name( $savename, @attributes );

    for( $i = 0; $i < scalar( @data ); $i += scalar(
    @attributes ) + 1 )
    { $data[$data[$i]] = $i+1; }

    # Because &name cannot put the NAME in the data
    list (without major
    # rework), handle it here. Replace members of
    @data as noted by @nameReqs
    foreach $offset ( @nameReqs )
    {
        foreach $name (keys %data)
        { $data[$data{$name}+$offset] = $name; }
    }

    foreach $name ( @namelist )
    {
        if( $data{$name} ne undef )
        {
            $offset = $data{$name};
            push( @list, reverse @data[$offset .. $offset
            + scalar( @attributes ) - 1 ] );
        }
    }

    return @list;
}

sub use # ( $savename, @namelist )
{
    local( $savename, @tmp_namelist, $ ) = @_;

```

```

*****
*****
# Only call this macro after calling init for
$savename
*****
*****
if( &get( $savename, "NODES" ) eq undef )
{ die "Only call fvt_nodes_cfg::use for
'$savename' after calling fvt_nodes_cfg:init\n"; }
*****
*****
# Setup the data structures...
*****
*****
local( %refSet, %refSetNet, @namelist,
@netstatelist, $item, @nodenums,
@nodenumoverrides, *CFG, $i );

foreach $item (@tmp_namelist)
{
( $namelist[scalar(@namelist)],
$netstatelist[scalar(@netstatelist)],
$nodenumoverrides[scalar(@nodenumoverrides)] )
=
split( /:/, $item, 3 );

@namelist = &resolve( $savename, @namelist );
%refSet = split( / /, &get( $savename,
"NODES" ) );
%refSetNet = split( / /, &get( $savename,
"NETWORKS" ) );

@nodenums = &nodenums( $savename, @namelist );
for( $i = 0; $i < scalar( @nodenumoverrides ); $i++
)
{ $nodenums[$i] = $nodenumoverrides[$i] if
$nodenumoverrides[$i] ne undef; }

*****
*****
# Create the output lines...
*****
*****
local( $name, $nodecfg, $netstate, @working,
$netname, @lines );
for( $i = 0; $i < scalar( @namelist ); $i++ )
{
( $name, $netstate ) = ( $namelist[$i],
$netstatelist[$i] );
$nodecfg = $refSet{ $name };

*****
*****
# If invalid $name, and MLN_NODES and FREEDOM,
try to create a new node
*****
*****
if( $nodecfg eq undef
&& &get( $savename, "NAMING_CONVENTION" )
== $MLN_NAMES
&& &get( $savename, "FREEDOM" ) ne undef )
{
local( $host, $port, @working );
if( ($host, $port) = $name =~ /([ca-z][A-Z]*)
(\d*)/ )
{
if( $port == 0 || $refSet{$host} eq
undef )
{ die "fvt_nodes_cfg::use unable to
create logical node '$name'\n"; }
else
{
@working = split( /:/,
$refSet{$host} );
$nodecfg =
"$working[0]:$port:$working[2]";
}
}
}

if( $nodecfg eq undef )
{ die "fvt_nodes_cfg::use unable to find node
'$name'\n"; }

@working = split( /:/, $nodecfg );

*****
*****
# Figure out the network name...
# x - don't use it, n - use it, g - use garbage,
if available, h - host
*****
*****
$netname =
$netstate eq "x"
? " " :
($netstate eq "g" &&
&get( $savename, "GARBAGE_NETWORK" ) ne
undef) ? &get( $savename, "GARBAGE_NETWORK" ) :
$netstate eq "h"
? $working[0] :
($netstate eq "n" ||
$working[2] == 1)
? $refSetNet{ $working[0] } :
"";

*****
*****
# Finally, piece it all together...
*****
*****
@lines[scalar(@lines)] = sprintf( "%-6d %-15s
%5d %s",
$nodenums[$i],
@working[0..1], $netname );

*****
*****
# Write out the new config...
*****
*****
@lines = sort numerically @lines unless( &get(
$savename, "NO_SORT" ) );
$CFG = &main'get_db2nodes_cfg;
chmod 0666, $CFG;
open( CFG, ">$CFG" ) || die "fvt_nodes_cfg::use
could not open db2nodes.cfg\n";
$ = "\n";
print CFG "@lines\n";
close( CFG );

# $qualifier:
# -c - remove the catalog from the list
# <+|-># - return the first (last) # nodes
sub resolve # ( $savename, @names [, $qualifier] )
{
local( $savename, @names ) = @_;

*****
*****
# Make sure there is something to resolve with...
*****
*****
if( &get( $savename, "NODES" ) eq undef )
{ die "fvt_nodes_cfg::resolve: attempt to
resolve from unknown savename '$savename'\n"; }

local( $mode, $qualifier );
$mode = &get( $savename, "NAMING_CONVENTION" );

*****
*****
# Grab the qualifier, if there is one...
*****
*****
if( substr( $names[$#names], 1, 1 ) =~ /^[+-]/o )
{ $qualifier = pop( @names ); }

*****
*****
# Process the list.
*****
*****

```



```

*****
if( scalar( @names )
{
#*****
*****
# If the list is (""), expand "", and recurse
#*****
*****
if( $names[0] eq "" )
{
local( @nodes );
@nodes = split( / \S+\s?/, &get( $savename,
"NODES" ) );

if( $qualifier )
{ @names = &resolve( $savename, @nodes,
$qualifier ); }
else
{ @names = &resolve( $savename, @nodes
); }
}

#*****
*****
# If the list is fully expanded, and there is no
qualifier, convert the
# "c" link (STD_NAMES is handled
automatically...)
#*****
*****
elseif( $qualifier eq undef )
{
local( $catalog, $name );
$catalog = &get( $savename, "CATALOG_LINK" );

if( $catalog )
{
foreach $name ( @names )
{
if( $name eq "c" )
{ $name = $catalog; }
}
}

#*****
*****
# Otherwise, process the qualifier...
#*****
*****
else
{
#*****
*****
# Recurse to resolve any "c" links
#*****
*****
@names = &resolve( $savename, @names );

#*****
*****
# If the qualifier is -c, delete all
occurrences of the catalog node
#*****
*****
if( $qualifier eq "-c" )
{
local( $catalog, %nodes );
$catalog = &resolve( $savename, "c" );

for( $i = 0; $i < scalar( @names ); $i++ )
{
if( $names[$i] eq $catalog )
{ @names = (@names[0..$i-1],
@names[$i+1..$#names]); }
}

#*****
*****
# Take a certain number of nodes from the
front or back of the list
#*****
*****
elseif( $qualifier =~ /^[+-]\d+/o )
{
local( $value, $start, $end );
$value = int $1;
$start = $value > 0 ? 0 : scalar(
@list ) + $value;
$end = ($value > 0 ? $value : scalar(
@list )
) - 1;
@names = @names[$start..$end];
}
}
}
return @names;
}

sub dump # ( $savename [, @nodelist ] )
{
local( $savename, @nodelist ) = @_;
local( @lines );

#*****
*****
# If a nodelist was passed, create the dump from
memory
#*****
*****
if( scalar( @nodelist ) )
{
local( %refSet, %refSetNet, $node, $host, $port,
$netUsed );

@nodelist = &resolve( $savename, @nodelist );
%refSet = split( / /, &get( $savename,
"NODES" ) );
%refSetNet = split( / /, &get( $savename,
"NETWORKS" ) );

foreach $node ( @nodelist )
{
( $host, $port, $netUsed ) = split( /:/,
$refSet{$node}, 3 );

$lines[scalar(@lines)] = sprintf( "%-6s %-15s
%5d %s",
$node, $host, $port, $netUsed ?
$refSetNet{$host} : "" );
}

#*****
*****
# If a nodelist was not passed, create the dump
from disk
#*****
*****
else
{
local( @request, @processed, $i, $offset );
@request = ($savename, "#", "H", "P", "N" );

@processed = &name( @request );

for( $i = 0, $offset = 0; $i <
int(scalar(@processed) / scalar(@request));
$i++, $offset = $i * scalar( @request ) )
{
$lines[scalar(@lines)] = sprintf( "%-6s %-6d
%-15s %5d %s",
@processed[ $offset .. $offset + (scalar(
@request )-1) ] );
}

return @lines;
}

sub set # ( $savename, $var, $value )
{
local( $savename, $var ) = (shift @_, shift @_);
local( $value ) = "@_";

if( scalar( @_ ) <= 1 && @_[0] eq undef )
{ &clear( $savename, $var ); }
else
{ $ENV{ "FVT_NODES_CFG_${savename}_${var}" } =
$value; }
}

```

```

sub get # ( $savename, $var )
{
    local( $savename, $var ) = @_;
    return $ENV{"FVT_NODES_CFG_${savename}_${var}"};
}

sub clear # ( $savename, $var )
{
    local( $savename, $var ) = @_;
    unless( $var eq undef )
    {
        delete
        $ENV{"FVT_NODES_CFG_${savename}_${var}"};
    }
    else
    {
        foreach $key (keys %ENV)
        {
            if( $key =~ /^FVT_NODES_CFG_${savename}_/ )
            {
                delete $ENV{$key};
            }
        }
    }
}

sub nodenums # ( $savename, @names )
{
    local( $savename, @names ) = @_;
    local( $order, $name );

    #*****
    # Figure out which number set to use...
    #*****
    if( &get( $savename, "INIT" ) ne undef )
    {
        $name = "RANDOM";
    }
    else
    {
        if( &get( $savename, "FREEDOM" ) ne undef )
        {
            $name = "FREEDOM";
        }

        if( ($order = &get( $savename, "ORDERED" )) ne
        undef )
        {
            $name .= "ORDERED $order";
        }
        else
        {
            $name .= "RANDOM";
        }
    }

    #*****
    # Pseudo-kludge to allow multiple sets of node
    numbers
    #*****
    if( &get( $savename, "NEW_NODE_NUMBERS" ) ne
    undef )
    {
        local( $data ) = &get( $savename, "NUMBERING" );

        if( $data =~ /$name/ )
        {
            $data =~ s/$name\n((h?[cA-Z][A-Z]*[0-9]*
            \d+ )*)\n//;
            &set( $savename, "NUMBERING", $data );
        }
    }

    #*****
    # If necessary, setup the number set...
    #*****
    if( &get( $savename, "NUMBERING" ) !~ /$name/ )
    {
        local( @data, @nodenums, @nodenames, $i,
        $data );

        if( $name eq "RANDOM" )
        {
            # This is the first use, and the numbers are
            in the file...
            @data = &list( $savename, "*", "NUMBERS",
            "NAMES" );
        }
        else
        {
            for( $i = 0; $i < scalar( @data ); $i += 2 )
            {
                $nodenums[scalar(@nodenums)] = $data[$i];
                $nodenames[scalar(@nodenames)] =
                $data[$i+1];
            }
            else
            {
                @nodenames = @names;
                @nodenums = &makenodenums( $savename,
                scalar( @nodenames ) );
            }

            for( $i = 0, $data = ""; $i < scalar( @nodenames
            ); $i++ )
            {
                $data .= "$nodenames[$i] $nodenums[$i] ";
            }

            &set( $savename, "NUMBERING",
            ( &get( $savename, "NUMBERING" ) .
            "$name\n$data\n" ) );
        }

        return ( ) if( &get( $savename, "INIT" ) ne undef );

        #*****
        # Now, grab the complete number set, and return the
        requested ones...
        #*****
        local( *data, $node, @nodenums );

        $data = &get( $savename, "NUMBERING" );
        $data =~ /$name\n((h?[cA-Z][A-Z]*[0-9]* \d+ )*)\n/;
        $data = $1;

        %data = split( / /, $data );

        foreach $node ( @names )
        {
            $nodenums[scalar(@nodenums)] =
            $data{$node} ? $data{$node}
            : "unknown node:
            ${savename}::${node}";
        }

        return @nodenums;
    }

sub makenodenums # ( $savename, $count )
{
    local( $savename, $count ) = @_;
    local( @nodenums, @random, $i, $range, $time,
    @ordered );

    #*****
    # Figure out what we're doing. If we're doing
    nothing, return ( )
    #*****
    if( $count == 0 )
    {
        return ( );
    }

    @ordered = split( / /, &get( $savename, "ORDERED" )
    );

    #*****
    # If ordering is random, create list of $count
    random node numbers...
    #*****
    if( scalar(@ordered) == 0 )
    {
        $time = time;
        srand( $time & 0xffff );
        $range = int( 999 / $count );

        for( $i = 0; $i < $count; $i++ )
        {
            $random[scalar(@random)] = rand( $range ) *
            100 % $range;
        }

        #*****
    }
}

```



```

# Name each set of data, putting the result on
@list
#*****
*****
for( $i = 0, $offset = 0; $i < int( scalar(@parsed)
/ $actualPerRow );
    $i++, $offset = $i * $actualPerRow )
{
    @fieldValues = @parsed[ $offset .. ($offset +
$fieldsPerRow - 1) ];
    @anchorValues = @parsed[ ($offset +
$fieldsPerRow) ..
($offset +
$actualPerRow - 1)];
    #*****
    # Assign names based on existing
configuration..
    #*****
    if( !$new )
    {
        ( $host, $port ) = @anchorValues;
        $nodename = $refSet{ "$host:$port" };
        #*****
        # If the nodename was not found, and FREEDOM
is set, try to create
        # the name
        #*****
        if( $nodename eq undef
            && $mode == $MLN_NAMES && &get(
$saveName, "FREEDOM" ) )
        {
            $nodename = $refSet{ "$host:0" };
            $nodename .= $port if $nodename ne undef;
        }
        #*****
        # If no nodename could be found, die.
Otherwise, save the data..
        #*****
        if( $nodename eq undef )
        { die "fvtnodes_cfg: name unknown node
name for node $host:$port\n"; }
        push( @list, $nodename, @fieldValues );
    }
    #*****
    # Assign new names
    #*****
    else
    {
        ( $num, $host, $port ) = @anchorValues;
        #*****
        # Handle STD_NAMES ...
        #*****
        if( $mode == $STD_NAMES )
        {
            $nodename = $num == $catalogNum
                ? "c"
                :
"$alphabet[$nameMajor]$alphabet[$nameMinor]";
            push( @list, $nodename, @fieldValues );
            if( $num != $catalogNum )
            {
                $nameMinor = ($nameMinor+1) % 26;
                $nameMajor++ if $nameMinor == 0;
            }
        }
        #*****
        # ... and MLN_NAMES separately...
        #*****

```

```

*****
else
{
    #*****
    # Create a name for the host...
    #*****
    unless( $hosts{$host} )
    {
        $hosts{$host} =
            $host eq $catalogHost
                ? "hc"
                :
"h$alphabet[$nameMajor]$alphabet[$nameMinor]";
        if( $host ne $catalogHost )
        {
            $nameMinor = ($nameMinor+1) % 26;
            $nameMajor++ if $nameMinor == 0;
        }
    }
    #*****
    # Name the node...
    #*****
    $nodename = $port == 0
        ? $hosts{$host}
        : $hosts{$host} .
(++$hostCount{$host});
    push( @list, $nodename, @fieldValues );
    #*****
    # If its the catalog node, add a "symbolic
link"
    #*****
    if( $num == $catalogNum )
    { $catalogLink = $nodename; }
    &set( $saveName, "CATALOG_LINK", $catalogLink
);
}
}
return @list;
}
sub sortcfg # ( @lines )
{
    local( @lines ) = @_;
    local( %anchor, %compare, $trash );
    #*****
    # Move through the lines, comparing each line to
all that follow. Swap any
    # lines where the host name matches, but the
earlier line has a larger port
    # number than the later line.
    #*****
    $anchor{'index'} = -1;
    while( ++$anchor{'index'} < scalar( @lines ) )
    {
        $anchor{'line'} = $lines[$anchor{'index'}];
        ( $trash, $anchor{'host'}, $anchor{'port'},
$trash ) = split( /\t|/, $anchor{'line'}, 4 );
        #*****
        # A simple optimization. If the port is 0, it
will not be moving...
        #*****
        next if $anchor{'port'} == 0;
        $compare{'index'} = $anchor{'index'};
        while( ++$compare{'index'} < scalar( @lines ) )
        {
            $compare{'line'} = $lines[$compare{'index'}];
            ( $trash, $compare{'host'}, $compare{'port'},

```

```

$trash ) = split( /[ \t]+/, $compare{'line'}, 4 );
    if( $anchor{'host'} eq $compare{'host'} )
    {
        if( $anchor{'port'} > $compare{'port'} )
        {
            *****
            *****
            # Swap the compared lines in @lines.
            # continue as if nothing had
            happened...
            *****
            *****
            $lines[$anchor{'index'}] =
            $compare{'line'};
            $lines[$compare{'index'}] =
            $anchor{'line'};
            %anchor = %test;
        }
    }
}
return @lines;
}

sub numerically
{ $a <=> $b; }

package main;

##External
#Package fvt_nodes_cfg_macros
#
# This package contains various functions to make
# common operations with the
# fvt_nodes_cfg package easier to do.
#
# ordernodes()
# Reorder the node numbers in the current node
# configuration to start at 0
# and increase by 1.
#
package fvt_nodes_cfg_macros;
$TempSave = "FVCMACROTEMP";

sub ordernodes
{
    &fvt_nodes_cfg'init( $TempSave,
    $fvt_nodes_cfg'MLN_NAMES );
    &fvt_nodes_cfg'set( $TempSave, "ORDERED", "0 1" );
    &fvt_nodes_cfg'use( $TempSave, "*" );
    &fvt_nodes_cfg'clear( $TempSave );
}

package main;

1;
#

```

tpcdmacro.pl

```

#!/usr/bin/perl
#####
#####
## Licensed Materials - Property of IBM
##
## Governed under the terms of the International
## License Agreement for Non-Warranted Sample Code.
##
## (C) COPYRIGHT International Business Machines Corp.
## 1990 - 2005
## All Rights Reserved.
##
## US Government Users Restricted Rights - Use,
## duplication or
## disclosure restricted by GSA ADP Schedule Contract
## with IBM Corp.
#####
#####
# subroutine to execute and check return codes for db2
# commands that require a
# connection
sub dodb_conn

```

```

{
    local($dbname,$cmd,$all_nodes) = @_;
    local($ret) = 0;

    if ( $all_nodes eq "all_ln" )
    {
        if ( $platform eq "nt" ) {
            $ret=system("db2_all \"|| db2 connect to
            ${dbname} & ${cmd} & db2 connect reset & db2 terminate
            \" ");
        }
        elsif ( $platform eq "sun" ) {
            # running with ";" background causing hangups on some
            # servers
            $ret=system("db2_all \"; db2 connect to
            ${dbname}; ${cmd}; db2 connect reset; db2 terminate \"
            ");
            $ret=system("db2_all \"db2 connect to
            ${dbname}; ${cmd}; db2 connect reset; db2 terminate \"
            ");
        }
        elsif ( $platform eq "linux" ) {
            $ret=system("db2_all \"db2 connect to
            ${dbname}; ${cmd}; db2 connect reset; db2 terminate \"
            ");
        }
        else {
            $ret=system("db2_all \"||] db2 connect to
            ${dbname}; ${cmd}; db2 connect reset; db2 terminate \"
            ");
        }
    }
    else
    {
        if ( $platform eq "nt" ) {
            open(FILE, ">dodb_conn.tmp.bat");
            print FILE "db2 connect to ${dbname} & ${cmd} &
            db2 connect reset & db2 terminate";
            close(FILE);
            $ret=system("dodb_conn.tmp");
            system("del dodb_conn.tmp.bat");
        }
        else {
            $ret=system("db2 connect to ${dbname}; ${cmd};
            db2 connect reset; db2 terminate ");
        }
    }
    return($ret);
}

# subroutine to execute and check return codes for db2
# commands that do not
# require a connection
sub dodb_noconn
{
    local($cmd,$all_nodes) = @_;
    local($ret) = 0;

    if ( $all_nodes eq "all_ln" )
    {
        if ( $platform eq "nt" ) {
            $ret=system("db2_all \"|| ${cmd} \" ");
        }
        elsif ( $platform eq "sun" ) {
            # running with ";" background causing hangups on some
            # servers
            $ret=system("db2_all \"; ${cmd} \" ");
            $ret=system("db2_all \";${cmd} \" ");
        }
        elsif ( $platform eq "linux" ) {
            $ret=system("db2_all \";${cmd} \" ");
        }
        else {
            $ret=system("db2_all \"||] ${cmd} \" ");
        }
    }
    else
    {
        if ( $platform eq "nt" ) {
            open(FILE, ">dodb_noconn.tmp.bat");
            print FILE "${cmd}";
            close(FILE);
            $ret=system("dodb_noconn.tmp");
            system("del dodb_noconn.tmp.bat");
        }
        else {

```



```

require 'getvars';

#set up local variables
$runNum=$ENV{"TPCD_RUNNUMBER"};
$auditDir=$ENV{"TPCD_AUDIT_DIR"};
$runDir=$ENV{"TPCD_RUN_DIR"};
$dbname=$ENV{"TPCD_DBNAME"};
$sf=$ENV{"TPCD_SF"};
$product=$ENV{"TPCD_PRODUCT"};
$home=$ENV{"HOME"};

$dblogstmt=`db2 "get database configuration for
$dbname" | grep "Path to log files" | cut -d=" -f2`;

$curTs = `perl gettimestamp "long"`;
system("echo \"\$curTs\" > $runDir/mlog$runNum");

if ( $product eq "pe" )
{
  #for pe we must substitute the NODE0000x with NODE*
  so we can query all nodes
  $dblogpath=`db2 "get database configuration for
$dbname" | grep "Path to log files" | cut -d=" -f2 |
sed 's/NODE0.../NODE*/g`';
  print "I don't know if the syntax for the next line
works on pe!!!\n";
  system("db2_all \"ls -lt $dblogpath\" >>
$runDir/mlog$runNum");
}
else
{
  $dblogpath=`db2 "get database configuration for
$dbname" | grep "Path to log files" | cut -d=" -f2`;
  system("(ls -lt $dblogpath) >>
$runDir/mlog$runNum");
}

system("echo \"The previous list showed the log
directory size for the database\" >>
$runDir/mlog$runNum");
system("echo \"To compute the amount of log for 8
hours of run time, please use\" >>
$runDir/mlog$runNum");
system("echo \"the following formula:  \" >>
$runDir/mlog$runNum");
system("echo \"  logsize = 8.5MB * TPCD_SF *
TPCD_RUNNUMBER\" >> $runDir/mlog$runNum");
$logsize=8.5 * $sf * $runNum;
system("echo \"  logsize = $logsize MB\" >>
$runDir/mlog$runNum");

if ( $product eq "pe" )
{
  # for pe we must take the amount of space per node
  to be the total log
  # for this we must determine the number of nodes in
  the configuration.
  # the nodes are defined in the db2nodes.cfg file
  $numNodes=`wc -l $home/sqlllib/db2nodes.cfg`;
  # this next strange thing changes the string that we
  got from wordcount
  # (something like " 4 path/sqlllib/db2nodes.cfg
  "). It matches
  # the initial blanks, the first word (4) (which it
  keeps) and the remainder
  # and substitutes the whole thing for the first word
  (4)...maybe obvious
  $numNodes=~ s/\s*(\w*)\W.*\/\1/;
  $perNodeLogSize= $logsize / $numNodes;
  system("echo \"  Number of nodes = $numNodes\" >>
$runDir/mlog$runNum");
  system("echo \"  logsize per node = $perNodeLogSize
MB per node\" >> $runDir/mlog$runNum");
}

1;

```

tpcdbatch.sqc

```

/*
#####
##### */
/* ## Licensed Materials - Property of IBM
*/
/* ##

```

```

*/
/* ## Governed under the terms of the International
*/
/* ## License Agreement for Non-Warranted Sample Code.
*/
/* ##
*/
/* ## (C) COPYRIGHT International Business Machines
Corp. 1990 - 2005 */
/* ## All Rights Reserved.
*/
/* ##
*/
/* ## US Government Users Restricted Rights - Use,
duplication or */
/* ## disclosure restricted by GSA ADP Schedule
Contract with IBM Corp. */
/*
#####
##### */
/*****
*****
*
* TPCDBATCH.SQC
*
* Revision History:
*
* 21 Dec 95 jen Corrected calculation of geometric
mean to include in the
* count of statements the update
functions.
* 03 Jan 96 jen Corrected calculation of arithmetic
mean to not include the
* timings for the update functions.
(only want query timings
* as part of arithmetic mean)
* 15 Jan 96 jen Added extra timestamps to the update
functions.
* 22 Jan 96 jen Get rid of checking of
short_time...we always use the long
* timings.
* Fixed timings to print query/uf
times rounded up to 0.1 seconds
* and uses these rounded time values
in subsequent calculations
* Fixed bug where last seed in mseedme
file wasn't getting read
* correctly - EOF processing done too
soon.
*
* 22 Feb 96 kbs port to NT
* 26 Mar 96 kbs Fix to avoid countig UFs as queries
for min max
* 27 Jun 97 wlc Temporarily fixed deadlock problems
when doing UF1, UF2
* 30 Jul 97 wlc Add in support for load_update and
TPCD_SPLIT_DELETES
* 13 Aug 97 wlc fixed UF1 log file formatting
problem,
* using TPCD_TMP_DIR for temp files
instead of /tmp,
* make summary table fit in 80-
column,
* fixed UF2 # of deleted rows
reporting problem
* 18 Aug 97 wlc added command line support for
inlistmax
* 20 Aug 97 wlc added support for runthroughput
without UF
* 27 Aug 97 aph Replaced hardcoded 'tpcdaudit' with
getenv("TPCD_AUDIT_DIR")
* 05 Sep 97 wlc fixing free() problem in NT
* 26 Sep 97 kmw change FLOAT processing in echo_sqlda
and print_headings
* 10 oct 97 jen add lock table in share mode for
staging tables
* 21 oct 97 jen added explicit rollback on failure of
ufl
* 27 oct 97 jen don't update
TPCD.xxxx.update.pair.num if not running UFs in
* throughput run
* 01 nov 97 jen temp code to do a prep then execute
stmt in UFs so we can
* get timings
* 03 nov 97 jen realigned UF code for readability
pushed UF2 commit into loop for
*

```

```

inlistmax
* fixed UF2 code so rollback performed
* 04 nov 97 jen Added code to handle vldb
* 06 nov 97 jen Commented out temp code for prep then
execute stmts using
* TPCD_PREPARETIME def
* Updated version number to 2.2
* send all output during update
function to output files, not
* stderr
* 10 nov 97 jen jenCI Updated version number to 2.3
* Added handling of
TPCD_CONCURRENT_INSERTS. Change control of
* chunk processing to use the
concurrent_inserts value as the
* control. Now the inserts will be run
in TPCD_CONCURRENT_INSERTS
* sets, each having concurrent_inserts/
* 13 nov 97 jen jen DEADLOCK. Fixed bug that Alex
found where deadlock count
* (maxwait) was incremented on every
execution of the stmt as
* opposed to just when deadlock really
happened.
* 14 nov 97 jen jenSEM - fix up error reporting on
semaphore failure
* sem_op now returns failure to caller
so caller can report where
* failure has happened.
* Forced dbname to be upper case, an
all other parts of update
* pair number to be lowercase
* 15 nov 97 jen SEED Reworked code to grab the seed
from the seed file. Now
* reusing seeds between runs, so power
run will always use first
* seed, throughput will use the 2nd -
#stream+1 seeds
*
* 13 jan 98 jen LONG Increase stmt_str to be able to
hold inlists with larger
* order key numbers
* 04 mar 98 jen IMPORT added support for
TPCD_UPDATE_IMPORT to chose whether
* using import or load api's for
loading data into the staging
* tables
* 04 mar 98 jen TIMER changed from using gettimeofday to
gettimeofday for unix
* 01 apr 98 jen Fixed IMPORT code to do the proper
checking on strcmp (ie !strcmp)
* 01 apr 98 jen removed code to handle vldb - not
needed
* Upgraded version to 2.4 for (
chunk
* 01 apr 98 jen Fixed up import code on NT so the
variable is recognized in the
* children
* 25 may 98 sks Reworked some of the environment
variable code so consolidate as
* much as possible. Not all complete
because of differences in
* the way nt and AIX calls (and starts
stuff in background) for UFs
* 29 may 98 jen REUSE_STAGE Changed UF1 so we reuse
the same staging tables
* instead of having a new set for each
update pair
* 06 jul 98 jen Removed locking of staging tables
since they are created with
* locksize table now
* 06 jul 98 jen 912RETRY - added code to retry query
execution on 912 as well
* as 911
* 07 jul 98 jen Fixed summary_table() so 1000x
adjustment not based on UF (setting
* of max and min pointers
* Added generic SleepSome function to
handle NT vs AIX sleep differences
* 01 apr 98 djf Added change to permit the use of
table functions for UF1.
* to enable this set TPCD_UPDATE_IMPORT
to tf in TPCD.SETUP file.
* MERGED this into base copy on Jul 07
* 10 jul 98 jen haider's fix for 'outstream' var for
error processing in
* runUF1_fn and runUF2_fn
* Updated version to 2.5
* 25 sep 98 jen Added stream number printing into
mpqry* files and increases
* accuracy of timestamp in mpqry (and
mts*qry*) files
* 06 oct 98 jen TIME_ACC Added accuracy of timestamp
in mpqry (and mts*qry*)
* files. Cleaned up misuse of Sleep and
flushed buffers on
* deadlocks
* 19 oct 98 kbs fix UF2_fn to correctly count rows
deleted in case of deadlock
* 20 oct 98 kbs rewrite UF2 and UF2_fn for static SQL
with staging table
* 23 oct 98 jen Cleaned up retrying of order/lineitem
on lineitem deadlock in UF1
* 24 oct 98 jen Used load_uf1 and load_uf2 instead of
general load_updates
* 26 oct 98 kbs inject the UF1 with a single staging
table
* 02 nov 98 jen Fixed processing of multiple chunks
in uf2 so don't duplicate
* 21 nov 98 kmw Fixed BIGINT
* 05 dec 98 aph Moved runUF1_fn() and runUF2_fn()
into a separate file tpcdUF.sgc
* so that it can be bound separately
with a different isolation level.
* 21 dec 98 aph Integrated Jennifer's QppD
calculation (rounding & adjustment) fixes.
* 22 dec 98 aph For UFs during Throughput run, defer
CONNECT until children launched.
* 28 dec 98 aph Removed error_check() call after
CONNECT RESET
* 29 dec 98 aph For UFs do not COMMIT in
tpcdbatch.sgc. COMMITs happen in tpcdUF.sgc.
* 18 jan 99 kal replaced header with #include
"tpcdbatch.h"
* 27 may 99 bbeaton from (03 mar 99 jen) Fixed SUN
fix that wasn't compatible with
* NT (using %D %T instead of %x %X for
strftime)
* 16 jun 99 jen Added missing LPCTSTR cast of
semaphore file name for NT
* 17 jun 99 jen SEMA Changes semaphore file for
update functions to look for tpcd.setup
* not for the orders.*** update data
file
* 21 jul 99 bbeaton Added semaphore control that
allows runpower to be run as two
* separate streams (update and query).
This involves the use of
* two semaphores to be used as it
executes in three different
* sections. The first is the update
inserts. The next is the query
* stream which is started with the
update stream, but waits until
* the inserts are complete. The third
section is the update deletes
* which execute after the queries are
complete.
* 21 jul 99 bbeaton Added functions to handle
semaphore creation, control, etc.
* 21 jul 99 bbeaton Modified output to mp*inter
files. It now only outputs
* intermediate data that will be
calculated by calcmetric.pl. This
* is a result of the runpower being
split into two streams and thus
* tpcdbatch not having access to all
data.
* 21 jul 99 bbeaton The start time for runpower UF2
now does not start until after
* the query stream is complete so that
its wait time is not included
* NOTE: The wait time that the first
UF1 in runthroughput still
* includes the wait period that occurs
waiting on queries.
* 18 mar 02 kentond removed the need for list files.
Instead of using the *.list
* files to determine the name of the
output files, the tags for the
* source sql files are used.
* 07 Jan 04 jregier Added Christian's change to the

```



```

create_semaphore function,
* simply checks for the existence of
the semaphore first and
* removes it if it wasn't properly
cleaned up previously.
*****
*****/

/* included in tpcdbatch.sqc and tpcdUF.sqc */

#include "tpcdbatch.h"
*****
*****/
/* global structure containing elements passed between
different functions */
*****
*****/
struct global_struct
{
    struct stmt_info *s_info_ptr; /* ptr
to stmt_info list */
    struct stmt_info *s_info_stop_ptr; /* ptr
to last struct in list */
    struct comm_line_opt *c_l_opt; /* ptr
to comm_line_opt struct */
    struct ctrl_flags *c_flags; /* ptr
to ctrl_flags struct */
    Timer_struct stream_start_time; /*
start time for stream TIME_ACC */
    Timer_struct stream_end_time; /* end
time for stream TIME_ACC */
    char file_time_stamp[50]; /* time
stamp for output files */
    double scale_factor; /*
scale factor of database */
    char run_dir[150]; /*
directory for output files */
    int copy_on_load; /*
indication of whether or not */
do use a copy directory /*
(equiv to COPY YES) on load */
default is FALSE */
    int qnum; /*
current query number */
    long lSeed; /* seed
used to generate the */
queries for this particular /*
*/
    FILE *stream_list; /* ptr
to query list file */
    char update_num_file[150]; /* name
of file that keeps track */
which update pairs have run*/
    char sem_file[150]; /*
semaphore name */
    char sem_file2[150]; /*
semaphore name bbe */
    FILE *stream_report_file; /* file
to report start stop */
progress of the stream */
    char *vmstat_out_path; /*
pathname of vmstat output file */
    char *iostat_out_path; /*
pathname of iostat output file */
    int run_encountered_error; /*
whether run encountered error: -ve SQLCODE or 0 rows
fetched */
};

/* *****
*****/
/* New type declaration to store details about SQL
statement */
/* *****
*****/

struct stmt_info
{
    long max_rows_fetch;
    long max_rows_out;
#ifdef TPCD_PROGRESS_FILE
    long sqlcode; /*
    long rows_fetch; /*
    long number of rows returned */
#endif
    int query_block;
    /* @d30369 tjpg */
    unsigned int stmt_num;
    /* @d24993 tjpg */
    double elapse_time;
    /* @d24993 tjpg */
    double adjusted_time;
    char start_stamp[50]; /* start
time stamp for block */
    char end_stamp[50]; /* end
time stamp for block */
    char tag[50]; /* block
tag */
    char qry_description[100];
    struct stmt_info *next;
    /* @d24993 tjpg */
};

/* *****
*****/
/* Structure containing command line options
*/
/* *****
*****/
struct comm_line_opt
{
    /* @d22275 tjpg */
    /* kjd715 */
    /* char str_file_name[256]; /* /
output filename */
    /* kjd715 */
    char infile[256]; /* input
filename */
    int intStreamNum; /* integer
version of stream number */
    int a_commit; /* auto-
commit flag */
    int short_time; /* time
interval flag */
    int update;
    int outfile;
};

/* *****
*****/
/* Structure used to hold precision for decimal
numbers */
/* *****
*****/
struct declen
{
    /* kmw */
    unsigned char m; /* # of digits left of
decimal */
    unsigned char n; /* # of digits right of
decimal */
};

/* *****
*****/
/* Structure containing control flags passed between
functions */
/* *****
*****/
struct ctrl_flags
{
    /* @d25594 tjpg */
    int eo_infile;
    int time_stamp;
    int eo_block;
    /* @d30369 tjpg */
    int select_status;
};

```

```

/*****
*****
*/
Function Prototypes
*/
/*****
*****
*/
int SleepSome( int amount );
int get_env_vars(void);
int Get_SQL_stmt(struct global_struct *g_struct);

void print_headings (struct sqlda *sqlda, int
*col_lengths); /* @d22817 tjj */

void allocate_sqlda(struct sqlda *sqlda);

void get_start_time(Timer_struct *start_time);
double get_elapsed_time (Timer_struct *start_time);

long error_check(void);
/* @d28763 tjj */
void dumpCa(struct sqlca*); /*kmw*/

void display_usage(void);
char *uppercase(char *string);
char *lowercase(char *string);
void comm_line_parse(int argc, char *argv[], struct
global_struct *g_struct);
int sqldrxd2a(char *decptr, char *asciiptr, short
prec, short scal);
void init_setup(int argc, char *argv[], struct
global_struct *g_struct);
void runUF1( struct global_struct *g_struct, int
updatePair );
void runUF2( struct global_struct *g_struct, int
updatePair );

/* These need to be extern because they're in another
SQC file.  aph 981205 */
/*extern void runUF1_fn( int updatePair, int i );*/
/* aph 981205 */
/*extern void runUF2_fn( int updatePair, int i, int
numChunks );*/ /* aph 981205 */
/* Added four new arguments because SQL host vars
can't be global.  aph 981205 */
extern void runUF1_fn ( int updatePair, int i, char
*dbname, char *userid, char *passwd );
extern void runUF2_fn ( int updatePair, int
thisConcurrentDelete, int numChunks, char *dbname,
char *userid, char *passwd );

int sem_op (int semid, int semnum, int value);

char *get_time_stamp(int form, Timer_struct
*timer_pointer); /* TIME_ACC jen */
void summary_table (struct global_struct *g_struct);
void free_sqlda (struct sqlda *sqlda, int
select_status); /* @d30369 tjj */
void output_file(struct global_struct *g_struct);
int PreSQLprocess(struct global_struct *g_struct,
Timer_struct *start_time);
void SQLprocess(struct global_struct *g_struct);
int PostSQLprocess(struct global_struct *g_struct,
Timer_struct *start_time);
int cleanup(struct global_struct *g_struct);

/* Semaphore control functions */
void create_semaphores(struct global_struct
*g_struct);
void throughput_wait(struct global_struct *g_struct);
void runpower_wait(struct global_struct *g_struct, int
sem_num);
void release_semaphore(struct global_struct *g_struct,
int sem_num);
#ifdef SQLWINT
HANDLE open_semaphore(struct global_struct *g_struct,
int num);
#else
int open_semaphore(struct global_struct *g_struct);
#endif

EXEC SQL INCLUDE SQLCA;

/*****
*****
*/
/* Declare the SQL host variables.
*/
/*****
*****
*/
EXEC SQL BEGIN DECLARE SECTION;

char stmt_str1[4000] = "\0"; /* Assume max SQL
statement of 4000 char

*/
struct { /* jen LONG */
short len;
char data[32700];
} stmt_str; /* jen LONG */
char dbname[9] = "\0";
char userid[9] = "\0";
char passwd[9] = "\0";
char sourcefile[256]; /* used for
semaphores and table functions?*/
sqlint32 chunk = 0; /* jenCI counter for
within the set of chunks*/

EXEC SQL END DECLARE SECTION;

/*****
*****
*/
/* Declare the global variables.
*/
/*****
*****
*/
struct sqlda *sqlda; /* SQL
Descriptor area */

/* Global environment variables (sks May 25 98)*/
char env_tpcd_dbname[100];
char env_user[100];
char env_tpcd_audit_dir[150];
char env_tpcd_path_delim[2];
char env_tpcd_tmp_dir[150];
char env_tpcd_run_on_multiple_nodes[10];
char env_tpcd_copy_dir[150];
char env_tpcd_update_import[10];

/* Other globals */
FILE *instream, *outstream; /* File
pointers */
#ifdef TPCD_PROGRESS_FILE
FILE *progress_file;
#endif
int verbose = 0; /* Verbose
option flag */
int semcontrol = 1; /*
allows/disallows smaphores usage */
int updatePairStart; /* update
pair to start at */
int currentUpdatePair; /* update
pair running */
int updatePairStop; /* update
pair to stop before */
#ifdef SQLWINT
int pupdatePair;
BOOL Parallel_Load_Complete;
int iParallel_Load_Result;
LPVOID ThreadParm;
DWORD Thread_Parallel_Load_ID;
#endif
double inter_uf_child_delay; /* delay
between starting successive UF's in seconds */

#ifdef SQLWINT
#define NO_PARALLEL_FORMAT_FETCH /* no parallel
format-fetch on windows */
#endif
#ifndef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
/*****
*****
*/
/* fields relating to parallel processing, using
a slave_formatter process
* to format the data retrieved by the main
parent process in parallel with
* the parent running the queries and storing the
raw output in shared memory.
* structure of shared_mem area:
* . first buffer
* . second buffer
* . control fields

```

```

*      The processes flip-flop between buffers, one
storing into one while the other
*      formats the other.  The control fields are
used to communicate between processes.
*      Each buffer consists of three parts:
*      header          lines of printable
text preceding the rows, e.g. :
*
mm/dd/yy hh:mm:ss.uuuuuu          Start timestamp
*
*      query tag and
statement text
*      row data          binary row data header
consisting of sqld and column formatting lengths,
*      and then, for
each row, for each column in row, type||leng||data
*      trailer          lines of printable
text following the rows, e.g. :
*
retrieved                          Number of rows
*
mm/dd/yy hh:mm:ss.uuuuuu          Stop timestamp
*
*      Some synchronization between processes is
needed:
*      . slave must wait until all data from a query
is fetched before starting to format
*      . parent must wait before starting new query
if slave is still formatting the
*      previous one.
*      These are designated as rendezvous.  When a
process reaches a rendezvous,
*      it must obey the following rule:
*      if the other process is waiting, then wake it
up and proceed, else wait.
*/
#endif SLAVE_SEM
/*      signals are used to tell a waiting process to
proceed.          */
#else /* SLAVE_SEM */
/*      semaphores are used to tell a waiting process
to proceed.          */
#endif /* SLAVE_SEM */
/*      A single field in shared-mem indicates whether
either no process is waiting,
*      or parent is waiting for slave, or slave is
waiting for parent.
*      (parent should ideally never have to wait for
slave).
*      This control field is updated using atomic
compare_and_swap so that the two
*      processes cannot both put themselves into a
wait and hang.
*****
*****
*/

#endif SLAVE_SEM
sigset_t emptymask, blockusermask, prevmask, tempmask;
typedef struct sigaction SIGACTYPE;
SIGACTYPE chsigaction, olsigaction;
int          signalled;          /* whether
process has been signalled and not yet actioned it */
#endif /* SLAVE_SEM */

pid_t  parentpid = 0;          /* pid of
parent process          */
pid_t  slave_formatter_pid = 0; /* pid of
slave_formatter process to write listbuf to file */
/*      fields relating to status of slave process as
reported by waitpid */
int  slave_wait_rc = 0;          /* rc
: 0 <=> active, pid <=> exited, -1 <=> error */
#ifdef _BSD
union wait slave_wait_status; /* status
: meaningful only after exited */
#else
int  slave_wait_status; /* status
: meaningful only after exited */
#endif
int  listbufshmid = 0;          /* shmid of
listing output buffer memory */
char *listbufadr = 0;          /* -> shm
area containing listing output buffer for queries to
write into followed by control fields */

volatile char *listbufcur; /* -> start
of current buffer for queries to write into */
volatile char *listbufnxt; /* -> next
byte to be written into in listing output buffer for
queries to write into */
volatile char *listbufcurhdp; /* remember
end of header */
volatile char *listbufcurtrp; /* remember
end of rows */

struct listbufctlfields { /* listbuf
control fields */
volatile char *listbufprv; /* -> next
byte to be transferred from listing output buffer to
file by slave_formatter */
volatile char *listbufhdp; /* -> next
byte following header (prior to rows)
*/
volatile char *listbuftrp; /* -> next
byte prior to trailer (following rows)
*/
volatile char *listbufend; /* byte
following end of prev buffer */
int  listbufqnum; /* current
query number (only needed for debugging and
errmsgs) */
int  wait_serializer; /*
serialization for processes to wait: */
#define WAIT_NONE 0 /* no
process waiting
*/
#define WAIT_PARENT 1 /* parent
waiting for slave_formatter
*/
#define WAIT_SLAVE 2 /*
slave_formatter waiting for parent
*/
#ifdef SLAVE_SEM
int  parent_slave_semid; /* semaphore
id of two semaphores on which parent and slave wait */
#define PARENT_SEM 0 /* parent
waits on 0 and posts 1
*/
#endif SLAVE_SEM /* prepare
to define it with following value
*/
#define SLAVE_SEM 1 /* slave
waits on 1 and posts 0
*/
#endif /* SLAVE_SEM */
char  listbufname[256]; /* filename
of output file */
#ifdef TPCD_PROGRESS_FILE
int  listbufnextqnum_maybe; /* next query number
(may not be reliable - valid only if != listbufqnum)
*/
long  rows_fetch; /* number
of rows returned */
long  sqlcode; /* sqlcode
*/
char  start_stamp[50]; /* start
time stamp for block */
char  end_stamp[50]; /* end time
stamp for block */
#endif
};
struct listbufctlfields *listbufctlp = 0; /* -> the
control fields at the end of the shm area containing
buffer and control fields */
/*      LISTBUFSIZE is size of each buffer - 1Gb should
be enough for largest query (Q11) */
/*      since user may specify value, make sure it is a
multiple of a page in size */
#ifdef LISTBUFSIZE
#define LISTBUFSIZE 0x0000000040000000L
#endif
/*      now round up to a page boundary */
#define RND_LISTBUFSIZE ((long)(((LISTBUFSIZE +
0x0FFFL)>>12)<<12))

/*      the following defines provide shorthand for the
control fields - note the preprocessor will not expand
recursively! */
#define listbufprv (listbufctlp->listbufprv)
#define listbufend (listbufctlp->listbufend)
#define listbufhdp (listbufctlp->listbufhdp)
#define listbuftrp (listbufctlp->listbuftrp)
#define listbufqnum (listbufctlp->listbufqnum)
#define wait_serializer (listbufctlp->wait_serializer)

```

```

#define listbufname (listbufctlp->listbufname)
#ifdef SLAVE_SEM
#define parent_slave_semid (listbufctlp->parent_slave_semid)
#endif /* SLAVE_SEM */

#ifdef _AIX
/* functions to serialize and synchronize and update
atomically */
void gen_isync(void); /* synchronize the
order of my instruction pipeline */
#pragma mc_func gen_isync { \
    "4c00012c" /* isync */ \
}
void gen_sync(void); /* synchronize
processor caches */
#pragma mc_func gen_sync { \
    "7c0004ac" /* sync */ \
}
/* compare_and_swap updates the 32-bit word from old
to new atomically
* and returns TRUE if successful, else FALSE
*/
#define compare_and_swap(_word_addr_, _old_val_,
_new_val_) (!_check_lock(_word_addr_, _old_val_,
_new_val_))
#elif defined(LINUX)
/* must distinguish between ia32 / AMD which use lock
cmpxchg, and ia64 which requires use of compiler
intrinsic */
#if defined(_LINUX_IA64)
#include <asm/types.h>
/* from
/wsdw/db2_v82/daily/common/osse/core/inc/ossIA64Atomic
.h
**
** OSSCSValue32 oldValue =
**
(OSSCSValue32)_InterlockedCompareExchange_acq(
** (volatile
OSS_INTEL_ATOMIC32_CAS_INTRINSIC_TYPE_UNSIGNED
*)pAtomic,
** OSS_INTEL_ATOMIC32_CAS_CAST
newValue,
** OSS_INTEL_ATOMIC32_CAS_CAST
compareValue );
*/
/* from linux-2.6.7/include/asm-
ia64/intel_intrin.h
**
** __u64
_InterlockedCompareExchange_acq(volatile __u32 *dest,
__u64 xchg, __u64 comp);
**
** typedef __signed__ int __s32;
** typedef unsigned int __u32;
**
** typedef __signed__ long __s64;
** typedef unsigned long __u64;
*/
#endif
#endif
#ifdef _INTEL_COMPILER
/* the following function is an intel compile built-
in intrinsic */
#define cmpswap_ptr unsigned int *
#define cmpswap_val unsigned long
cmpswap_val _InterlockedCompareExchange_acq(volatile
cmpswap_ptr, cmpswap_val, cmpswap_val);
#else /* not _INTEL_COMPILER */
#include <asm/gcc_intrin.h>
#define cmpswap_ptr unsigned int *
#define cmpswap_val unsigned int
#define _InterlockedCompareExchange_acq(_ptr_, _new_,
_old_) ia64_cmpxchg4_acq(_ptr_, _new_, _old_)
#endif /* not _INTEL_COMPILER */
#else /* not _LINUX_IA64 */
#define cmpswap_ptr int *
#define cmpswap_val int
#endif /* not _LINUX_IA64 */

static inline int compare_and_swap
(
    volatile int * const pAtomic,
    const int compareValue,
    const int newValue
)
{
    cmpswap_val oldValue;

    #if defined(_LINUX_IA64)
        oldValue =
        (cmpswap_val)_InterlockedCompareExchange_acq
        ( (volatile cmpswap_ptr)pAtomic
        , (cmpswap_val)newValue
        , (cmpswap_val)compareValue );
    #else /* not _LINUX_IA64 */
        /* WARNING - the following presumes 32-bit intel
hardware. needs alternative code for other hardware
types
** source is taken from e.g. macro
OSS_IA32_CMPXCHG32 in
/wsdw/db2_v82/daily/common/osse/core/inc/ossIA32Atomic
.h
*/
        __asm__ __volatile__ ("lock cmpxchgl %2,%1\n\t"
/* outputs */ : "=a" (oldValue), /* %0 :
%eax */
/* inputs */ : "+m" (*pAtomic) /* %1 :
memory location */
: "r" (newValue), /* %2 :
register */
: "0" (compareValue) /* %3 ==
%0 == %eax */
/* clobbers */ : "cc" /*
condition registers (ZF) */
);
    #endif /* not _LINUX_IA64 */

    return ( (unsigned int)oldValue == (unsigned
int)compareValue);
}
#endif /* LINUX */

#ifdef SLAVE_SEM
void handlSIGS(int sigsent,
int code, struct sigcontext
*handcontext)
{
    /* we are invoked whenever signals 1 (HANGUP) or 15
(SIGTERM) or 30 (SIGUSR1) are issued */
    int rc;

    signalled = sigsent;
    return;
}
#endif /* SLAVE_SEM */
#ifdef NO_PARALLEL_FORMAT_FETCH
parallel format-fetch only if requested */
#endif
#ifdef __cplusplus
inline
#endif
int LPRINTF(FILE *stream, char *va_alist, ...) /*
write query output to either buffer if it exists, else
directly to file */
{
    #if defined(_HAVE_STDARG) /* for gcc on 64-bit linux
and some 32-bit linux we must use the stdarg macros as
the parm list is not in "natural" format */
#include <stdarg.h>
va_list ap;
    #else
char *ap;
    #endif
char *format;
int rc;

    #if defined(_HAVE_STDARG) /* for gcc on 64-bit linux
and some 32-bit linux we must use the stdarg macros as
the parm list is not in "natural" format */
va_start(ap, va_alist); /* initialise ap ->
beginning of arg list */
format = va_alist; /* address second parm -
format string */
    #else
ap = (char *) &va_alist; /* initialise ap ->

```

```

beginning of arg list */
format = *((char **)ap); /* address second parm -
format string */
ap += sizeof(char *); /* advance parm pointer
-> following parm */
#endif

#ifndef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
if (listbufadr)
{
/* BIG WARNING * BIG WARNING * BIG WARNING
* We dont check for overwrite in here -
* as it is too expensive and difficult
* so ensure you set LISTBUFSIZE large enough to
hold output from largest query
*/
rc = vsprintf((char *)listbufnxt, format, ap);
listbufnxt += rc;
}
else
#endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */
rc = vsprintf(stream, format, ap);

return rc;
}

char newtime[50]="\0"; /* Des -
moved from get_time_stamp */
char ostreamfilename[256]; /* store
filename of ostream wlc
081397 */
int inlistmax = 400; /* define #
of keys to delete at a time wlc
081897 */
int sqlda_allocated = 0; /* fixing
free() problem in NT wlc
090597 */
int iImportStagingTbl=0; /* IMPORT
use import or load (default) */
char temp_time_stamp[50]; /* holds end
timestamp to be copied into start_time_stamp of next
query bbeaton */
Timer_struct temp_time_struct; /* holds end
time value to be copied into start_time of next query
bbeaton */
int slow_slave_count = 0; /* number of
times slave took longer to format prev than main did
to FETCH next */

/* constants for the semaphores used; 1 for throughput
and 2 for power */
#define INSERT_POWER_SEM 1
#define QUERY_POWER_SEM 2
#define THROUGHPUT_SEM 1

#ifndef TPCD_PLOAD_SCRIPTS
#ifdef SQLWINT
/*****
*****
* Thread for parallel loading the UF orders data with
loading UF data *
* for lineitem.
*
*****
*****/
DWORD WINAPI Load_UF_Data_Orders (LPVOID lpParm)
{
int rc;
DWORD dwRC;
char *charptr;
#ifdef TPCD_PLOAD_API
/* use db2Load api - function source is in
tpcdUF.sqc */
if(verbose) {
fprintf(stderr,"Calling Load_orders Update Pair
%d.\n", pupdatePair);
fflush(stderr);
}
charptr=getenv("TPCD_FLATFILES"); /* path for
input to load */
rc =
(tpcd_load_staging((TPCDBATCH_INSERT+TPCDBATCH_ORDERS)
,dbname,pupdatePair,charptr,verbose));
if(rc < 0) {
fprintf(stderr,"Error %d Loading Orders UF
Data\n",rc);
fflush(stderr);
}
}
else
error "running db2 clp under Windows not yet
supported - code needed"
#endif
Parallel_Load_Complete = TRUE;
iParallel_Load_Result = rc;
if (verbose) {
fprintf(stderr, "UF_ORDERS_LOAD COMPLETE. rc =
%d\n", rc);
fflush(stderr);
}
dwRC = (DWORD) rc;
return(rc);
}
#endif /* WINNT */
#endif /* not TPCD_PLOAD_SCRIPTS */

/*****
*****
* Converts packed decimal value to ascii string
*
* The string is prefixed by - sign if negative and
not zero,
* but not by + sign if positive, and leading zeros
are
* suppressed. The string is not null-terminated.
*
* return length of ascii string.
*****
*****/
int dectoasc(
char *decptr,
char *asciiptr,
short prec,
short scal)
{
/* work left to right to facilitate removing
leading zeros */
int allzero = TRUE;
char *srcptr;
unsigned char sign;
char *targptr, decimal_point = '.';
int rc = 0;
int tmpint;
int left_nibble; /* 1 if selecting left nibble,
0 if selecting right */
int count, j, limit[2];

targptr = asciiptr;
srcptr = decptr;

/* check validity of sign nibble and precision */
if (((sign = sqlrx_get_right_nibble( *(decptr +
prec/2) )) < 0x0a)
|| (prec > SQL_MAXDECIMAL) || (prec < scal) )
{
rc = -1;
goto exit;
}/** end end if invalid sign value **/

/* if a negative sign, then insert - sign into
output.
* if the value is all zeros, then we will remove
this sign later
*/
if ( (sign != SQLRX_PREFERRED_PLUS)
&& (sign != 0x0a)
&& (sign != 0x0e)
&& (sign != 0x0f)
)
*targptr++ = '-';

limit[ 0 ] = prec - scal; /* number of
nibbles in integral part */
limit[ 1 ] = scal; /* number of
nibbles in fractional part */
/* since we work left to right,
* we must take care to start with the correct

```

```

leftmost digit.
* we cannot trust that an unwanted leftmost
digit is zero.
*/
left_nibble = prec & 0x0001; /* start with left
if odd precision, else right */
for( j = 0 ; j < 2 ; j++ )
{
    for( count = limit[ j ] ; count > 0 ; count-- )
    {
        tmpint = ( left_nibble ?
            sqlrx_get_left_nibble( *srcptr ) :
            sqlrx_get_right_nibble(
*srcptr++ ) );
        if( tmpint > 9 )
        {
            rc = -2;
            goto exit;
        }

        if ( tmpint != 0 ) allzero = FALSE;
        if (!allzero)
            *targptr++ = (char)(tmpint + (int)'0');
        left_nibble = (1 - left_nibble);
    } /** end for loop over part of decimal */

    if( j == 0 )
        *targptr++ = decimal_point;
} /** end loop over j */

rc = (targptr - asciiptr);
if (allzero) /* if value is zero, simply return
zero regardless of sign */
{
    *asciiptr = '0';
    rc = 1;
}

exit:
if( rc < 0 )
{
    fprintf (stderr,"decimal conversion has
failed\n");    fflush(stderr);
}

return(rc);
} /** dectoaasc **/

#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
void parent_is_exiting(void)
/* routine driven at parent exit to try to wake
slave in case he is still lingering.
* usually slave has already exited at this point
and there is nothing to do,
* so we simply do everything we can think of to
encourage slave to exit
* but don't check anything since usually they
will fail.
*/
{
#ifdef SLAVE_SEM
    struct sembuf parent_semaphore_operations;
    parent_semaphore_operations.sem_flg = 0; /*
operation flags */
#endif /* SLAVE_SEM */
    listbufend = 0; /* inform slave environment
has gone */
    compare_and_swap (&wait_serializer, WAIT_SLAVE,
WAIT_NONE); /* if he was waiting for me */
#ifdef SLAVE_SEM
    kill(slave_formatter_pid,SIGUSR1); /* post
slave */
#endif /* SLAVE_SEM */
    parent_semaphore_operations.sem_num = SLAVE_SEM; /*
semaphore # SLAVE */
    parent_semaphore_operations.sem_op = 1; /*
semaphore operation POST */
    semop(parent_slave_semid,
&parent_semaphore_operations, 1); /* tell him to
start formatting */
#endif /* SLAVE_SEM */
    return;
}

int parent_rendezvous_point (struct global_struct

```

```

*g_struct, int proceed)
/* perform rendezvous for parent -
* tell slave to proceed if flag set,
* else tell slave to terminate
*/
{
    int rc = 0;
#ifdef SLAVE_SEM
    struct sembuf parent_semaphore_operations;
    parent_semaphore_operations.sem_flg = 0; /*
operation flags */
#endif /* SLAVE_SEM */
    parent_rendezvous_retry:
#ifdef AIX
    gen_isync(); /* order our
instruction pipeline */
#endif
    /* we expect we will normally not have to wait
here - so first try to post slave */
#ifdef SLAVE_SEM
    /* note that slave's protocol ensures that our
signalled indicator cannot be set
unless wait_serializer == WAIT_PARENT,
which cannot be the case at this point.
*/
#endif
#ifdef PARANOID
    if (signalled)
/* if already signalled */
    {
        fprintf(stderr,"parent found myself signalled
when not waiting! wait_serializer= %d\n"
,wait_serializer);
        fflush(stderr);
        rc = 1;
    }
    else
#endif
#endif /* SLAVE_SEM */
#ifdef DEBUG_PARALLEL
    if (verbose)
    {
        fprintf(stderr,"parent_rendezvous_point
found wait_serializer= %d proceed=
%d\n",wait_serializer, proceed);
        fflush(stderr);
    }
#endif
    if (compare_and_swap (&wait_serializer,
WAIT_SLAVE, WAIT_NONE)) /* slave was waiting for me */
    {
#ifdef DEBUG_PARALLEL
        if (verbose) {
            fprintf(stderr,"parent_rendezvous_point set
wait_serializer= NONE\n"); fflush(stderr);
        }
#endif
        if (proceed)
        {
            listbufprv = listbufcur; /* start of
where to write */
            listbufend = listbufnxt; /* beyond end
of where to write */
            listbufhdp = listbufcurhdp; /* remember
end of header */
            listbuftrp = listbufcurtrp; /* remember
end of rows */
            strcpy(listbufname,outstreamfilename); /*
tell him the file name */
            listbufqnum = g_struct->qnum; /* tell him
the query number (only for debugging and msgs) */
#ifdef TPCD_PROGRESS_FILE
            listbufctlp->listbufnextqnum_maybe =
listbufqnum; /* initialise next qrynum == current
to indicate not yet valid */
            strcpy(listbufctlp->start_stamp,g_struct-
>s_info_ptr->start_stamp);
            strcpy(listbufctlp->end_stamp,g_struct-
>s_info_ptr->end_stamp);
            listbufctlp->rows_fetch = g_struct->s_info_ptr-
>rows_fetch;
            listbufctlp->sqlcode = g_struct->s_info_ptr-
>sqlcode;
#endif
            listbufnxt = listbufcur = (listbufadr +
RND_LISTBUFSIZE - (listbufcur - listbufadr)); /*

```

```

toggle to other buffer */
listbufcurhdp = listbufnxt; /* initialise
listbufcurhdp to listbufnxt to indicate nothing (yet)
built in listbuf */
#ifdef _AIX
gen_sync(); /* sync
slave_formatter's cache */
#endif
}
else
{
listbufprv = 0; /* tell slave to
terminate */
listbufqnum = 999999999; /* indicate end of
queries in following messages */
}
#endif SLAVE_SEM
rc = kill(slave_formatter_pid,SIGUSR1);
/* tell him to start formatting */
#else /* SLAVE_SEM */
parent_semaphore_operations.sem_num =
SLAVE_SEM; /* semaphore # SLAVE */
parent_semaphore_operations.sem_op = 1; /*
semaphore operation POST */
rc = semop(parent_slave_semid,
&parent_semaphore_operations, 1); /* tell him to
start formatting */
#endif /* SLAVE_SEM */
if (rc < 0) {
fprintf(stderr, "\nmain rc %d errno %d from
trying to post slave_formatter pid %d for query %d\n"
,rc, errno,
slave_formatter_pid,listbufqnum); fflush(stderr);
}
else if (verbose) {
fprintf(stderr, "\nmain posted slave_formatter
for query %d\n", listbufqnum); fflush(stderr);
}
}
else
{
if (compare_and_swap (&wait_serializer,
WAIT_NONE, WAIT_PARENT)) /* slave not waiting for me
*/
{
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr, "parent_rendezvous_point
set wait_serializer= %d
WAIT_PARENT\n", wait_serializer); fflush(stderr);
}
#endif
/* it's possible slave may have terminated,
** so to avoid hanging, check here
** unfortunately kill ,,,0 returns 0 for a
defunct process - need to check waitpid as well
** NOTE re return values waitpid - (there
are two - rc and status)
** when WNOHANG is specified:
** rc is never < 0 unless invalid
parm of some sort
** rc == 0 <==> no child was
available
** rc > 0 <==> rc = pid of
child which has exited (the case in which we are
interested)
** and in this
case, status is meaningful
*/
if ( ((rc =
kill(slave_formatter_pid,0)) < 0)
|| (slave_wait_rc ==
slave_formatter_pid) /* never call waitpid again
after prev call reported pid */
|| ( (slave_wait_rc =
waitpid(slave_formatter_pid,&slave_wait_status,WNOHANG
))
#ifdef DEBUG_SLAVE_EXISTENCE
( fprintf(stderr, "slave_formatter %d waitpid rc %d
status %X\n"
,slave_formatter_pid
,slave_wait_rc ,slave_wait_status)
, fflush(stderr) ,
pause()
#endif
endif
, (slave_wait_rc ==
slave_formatter_pid) /* waitpid is returning
information about slave pid */
)
/* we used to check for
(WIFEXITED(slave_wait_status) here
** but it returns true only if the
slave exited normally (no signal, no error rc)
** and we don't care what status
the slave exited with
&&
(WIFEXITED(slave_wait_status)) ** slave has
exited normally **
*/
)
)
goto slave_died;
if (verbose) {
fprintf(stderr, "slow slave_formatter on
query %d\n", g_struct->qnum); fflush(stderr);
}
slow_slave_count++;
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr, "parent about to wait,
wait_serializer= %d\n", wait_serializer);
fflush(stderr);
}
#endif
#endif SLAVE_SEM
sigprocmask(SIG_BLOCK, &blockusermask, &tempmas
k); /* temporarily block signal USR1... */
while (signalled != SIGUSR1) /*
check we have received the correct signal */
sigsuspend(&tempmask); /*
wait for signal from slave_formatter */
sigprocmask(SIG_SETMASK, &tempmask, 0); /*
normal mask allows USR1 */
signalled = 0; /*
reset indicator */
#else /* SLAVE_SEM */
wait_for_signal: /* wait till he
signals me */
parent_semaphore_operations.sem_num =
PARENT_SEM; /* semaphore # PARENT */
parent_semaphore_operations.sem_op = -1; /*
semaphore operation WAIT */
rc = semop(parent_slave_semid,
&parent_semaphore_operations, 1); /* wait for signal
from slave_formatter */
if (rc < 0)
{
if (errno == EINTR) /*
interrupted - maybe someone debugging me */
goto wait_for_signal; /* so
just go round again */
if (errno != EIDRM) { /* not
just parent terminating */
fprintf(stderr, "\nmain rc %d errno %d
from trying to wait for slave_formatter pid %d for
query %d\n"
,rc, errno,
slave_formatter_pid,listbufqnum); fflush(stderr);
}
}
}
#endif /* SLAVE_SEM */
#ifdef _AIX
gen_isync(); /* order our
instruction pipeline */
#endif
}
/* we have not yet set up the control fields
to tell the slave what to do ... so ... */
goto parent_rendezvous_retry;
}
return_from_func:
return rc;
slave_died:
fprintf(stderr, "slave_formatter %d has
exited\n", slave_formatter_pid); fflush(stderr);
return -1;
}
#endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */
/*****

```

```

*****
/* Start main program processing.
*/
/*****
*****
int main(int argc, char *argv[])
{
    /* kjd715 */
    /*struct comm_line_opt c_l_opt = { "\0", "\0", 0, 1,
    0, 0, 0 };*/ /* kjd715 */
    struct comm_line_opt c_l_opt = { "\0", 0, 1, 0, 0, 0
};
    /* kjd715 */
    /* command line options */
    Timer_struct      start_time;      /* start
point for elapsed time */

    struct stmt_info  s_info = { -1, -1
#ifdef TPCD_PROGRESS_FILE
        ,0          /* sqlcode
*/
        ,0          /* number of rows
returned */
#endif
        ,0, 1, -1, -1, "\0", "\0",
        /* first stmt_info structure */

        struct ctrl_flags  c_flags = { 0, 1, 0,
TPCDBATCH_SELECT };
        /* structure holding ctrl flags
passed between functions */

        /* TIME_ACC jen start */
#ifdef defined (SQLUNIX) || defined (SQLAIX)
        struct global_struct g_struct =
        { NULL, NULL, NULL, NULL, {0,0}, {0,0}, "\0", 0.1,
"\0", FALSE, 0, 0,
        NULL, "\0", "\0", "\0", NULL, NULL, NULL, 0 };
#elif (defined (SQLOS2) || defined (SQLWINT) || defined
(SQLWIN) || defined (SQLDOS))
        struct global_struct g_struct =
        { NULL, NULL, NULL, NULL, {0,0,0,0}, {0,0,0,0},
"\0", 0.1, "\0", FALSE, 0, 0,
        NULL, "\0", "\0", "\0", NULL, NULL, NULL, 0 };
#else
#error Unknown operating system
#endif
        /* TIME_ACC jen end */

        /* Get environment variables */
        if (get_env_vars() != 0)
            return -1;

        /* perform setup and initialization and get process
id of agent */
        ostream = stdout;
        g_struct.c_flags = &c_flags;

        g_struct.s_info_ptr = &s_info;
        g_struct.c_l_opt = &c_l_opt;

        init_setup(argc, argv, &g_struct);      /*
@d22275 tjj */

        if ((g_struct.c_l_opt->update == 1) && (semcontrol
== 1))
            /* runpower: wait for insert function to complete */
            /* waiting on the INSERT_POWER_SEM semaphore */
            runpower_wait(&g_struct, INSERT_POWER_SEM);

        strcpy(temp_time_stamp, "0");
/*****
*****
*
*   This is the transition from the "driver" to the
"SUT"
*
*
*****
*****

```

```

#ifdef NO_PARALLEL_FORMAT_FETCH      /* parallel
format-fetch only if requested */
    parentpid = getpid();             /* my pid */
    /* NOTE we never use parallel format-fetch if
the tpcdbatch program is told to run updates,
either with or without queries.
The usual way to run updates is in a
separate tpcdbatch step which runs updates only,
and for this setup, parallel format-
fetch can be used in the tpcdbatch which runs the
queries.
i.e. - in terms of tpcdbatch parameters
-
parallel format-fetch only when the -u/-
U flag is set to P1 or T1
*/
    if (g_struct.c_l_opt->update < 2) /* no parallel
format-fetch if running updates */
    {
#ifdef SLAVE_SEM
        /* set up the signal handling function */
        sigemptyset(&emptymask);
        sigemptyset(&blockusermask);
        sigaddset(&blockusermask, SIGUSR1);
        sigprocmask(SIG_SETMASK, &emptymask, 0); /*
normal mask allows USR1 */

        chsigaction.sa_handler =
(void*)(int)&handlSIGS;
        chsigaction.sa_mask = emptymask;
        chsigaction.sa_flags = 0;
        sigaction(SIGUSR1, &chsigaction, &olsigaction);
#endif /* SLAVE_SEM */
        /* get a shm area of size 2*bufsize plus area
for control fields */
        if ( (listbufshmid =
shmget(IPC_PRIVATE, ((RND_LISTBUFSIZE<<1) +
sizeof(struct listbufctlfields)), (IPC_CREAT|S_IRUSR|
S_IWUSR))) == -1)
            ||
            ( (listbufadr = (char*)(shmat
(listbufshmid, (void*)0, 0))) == (char*)(-1))
            )
            {
                fprintf(stderr, "unable to acquire shared-mem
listbuf, shmid %d address %p reason
%d\n", listbufshmid, listbufadr, errno);
                fflush(stderr);
                listbufadr = 0;
                return errno;
            }
            {
                pid_t forkrc;

                listbufctlp = (struct listbufctlfields
*)(listbufadr+(RND_LISTBUFSIZE<<1)); /* locate control
fields at the end of the buffer */
                if (verbose) {
                    fprintf(stderr, "LISTBUFSIZE macro value
0x%pL, rounded to 0x%pL, acquired shared-mem listbuf,
shmid %d address %p size %lld\n"
, LISTBUFSIZE, RND_LISTBUFSIZE, listbufshmid,
listbufadr, ((RND_LISTBUFSIZE<<1) + sizeof(struct
listbufctlfields))); fflush(stderr);
                }
                listbufnxt = listbufcur = listbufadr;
                listbufprv = listbufend = 0;
#ifdef SLAVE_SEM
                    signalled = 0; /*
initially no process has been signalled */
#else /* SLAVE_SEM */
                    if ((parent_slave_semid =
semget(IPC_PRIVATE, 2, IPC_CREAT|IPC_EXCL|S_IRUSR|
S_IWUSR|S_IRGRP|S_IWGRP)) < 0)
                        {
                            fprintf(stderr, "unable to acquire semaphores
errno %d\n", errno); fflush(stderr);
                            goto rmshm;
                        }
#endif /* SLAVE_SEM */
                    wait_serializer = WAIT_NONE; /*
initially no process waiting */
                    if (forkrc = fork())

```



```

    {
        /* I am parent - continue */
        slave_formatter_pid = forkrc;
        if (verbose) {
            fprintf(stderr,"forked slave_formatter pid
%d\n",slave_formatter_pid); fflush(stderr);
        }
        atexit (parent_is_exiting);
    }
}
else /* child - wait for instructions */
#ifdef TPCD_PROGRESS_FILE
    /* append stream number to specified name */
#define SIZEOF_TPCD_PROGRESS_FILE
sizeof(TPCD_PROGRESS_FILE)
    char tpcd_progress_file_name[
SIZEOF_TPCD_PROGRESS_FILE + 16 ];
#endif
    nice (10); /* lower my priority by 10
notches to prevent delaying parent */
#ifdef TPCD_PROGRESS_FILE
    strcpy (tpcd_progress_file_name,
TPCD_PROGRESS_FILE );
    sprintf (tpcd_progress_file_name +
SIZEOF_TPCD_PROGRESS_FILE - 1, "%d",
c_l_opt.intStreamNum); /* -1 to overwrite null */
    progress_file =
fopen(tpcd_progress_file_name,"a");
    if (!progress_file) {
        fprintf(stderr,"error %d from trying to
open progress file\n",errno); fflush(stderr);
    }
#endif
    goto slave_formatter_wait;
}
}
#endif /* ifndef NO_PARALLEL_FORMAT_FETCH
parallel format-fetch only if not windows */

/*****
*****
/* Read in each statement, prepare, execute, and
send output to file. */
*****
*****

while (!c_flags.eo_infile) { /* Check to see if
there's no more input */

    c_flags.eo_block = 0;

    if (c_l_opt.outfile)
    {
        output_file(&g_struct); /* determine appropriate
name for output files */
#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
#ifdef TPCD_PROGRESS_FILE
        /* store querynum of next query in shared mem
so slave can annotate progress file.
** Note this is not synchronised with slave
activity as that is too expensive -
** if he has already gone into wait, he
will miss it.
*/
        if (listbufctlp) /* make sure we have the
shared mem area */
            listbufctlp->listbufnextqnum_maybe =
g_struct.qnum;
#endif
#endif
        if ((g_struct.c_l_opt->update != 3) &&
(g_struct.c_l_opt->update != 4))
        {
            if (!strcmp(temp_time_stamp, "0")) /* if first
query, get timestamp */
            {
                get_start_time(&start_time);
                strcpy(g_struct.s_info_ptr->start_stamp,
get_time_stamp(T_STAMP_FORM_3,&start_t
ime)); /* TIME_ACC jen*/
            }
            else /* else get the end timestamp of previous

```

```

query */
        {
            strcpy(g_struct.s_info_ptr->start_stamp,
temp_time_stamp);
            start_time = temp_time_struct;
        }
        /* write the start timestamp to the file...if
this is not a qualification */
        /* run, then write the seed used as well */
        LPRINTF(outstream,"Start timestamp %*.s\n",
T_STAMP_3LEN,T_STAMP_3LEN,
/* TIME_ACC jen*/
g_struct.s_info_ptr->start_stamp);
        if (c_l_opt.intStreamNum >= 0)
        {
            if (g_struct.lSeed == -1)
            {
                LPRINTF(outstream,"Using default qgen seed
file");
            }
            else
                LPRINTF(outstream,"Seed used =
%d",g_struct.lSeed);
            LPRINTF(outstream,"\n");
        }
        do { /* Loop through these statements as long as
we haven't reached
the end of the input file or the end of a
block of statements
*/
            /* Read in the next statement */
            c_flags.select_status=Get_SQL_stmt(&g_struct);

            if (PreSQLprocess(&g_struct, &start_time) ==
FALSE)
                /* if after reading the next statement we see
that we should
exit this loop (i.e. eof, update functions,
etc...), get out
*/
                break;

            /*****
            *****/
            *
            * The SQLprocess function implements the
implementation specific layer. *
            * It can handle arbitrary SQL statements.
            *
            *
            *****/
            /* If we've got up to here then processing
a regular SQL statement */
            SQLprocess(&g_struct);

            } while ((!c_flags.eo_block) &&
(!c_flags.eo_infile)); /* @d30369 tjg */

            if (PostSQLprocess(&g_struct,&start_time) ==
FALSE)
                /* if we've reached the end of the input file,
then get out
of this loop (i.e. no more statements).
Otherwise get
elapsed times and display info about rows */
                break;
        } /* end of for loop for multiple SQL statements
*/

        g_struct.s_info_ptr = &s_info; /* set the global
pointer to start of
linked list */
        cleanup(&g_struct); /* finish some semaphore stuff,

```

```

cleanup files,
*/
and print out summary table
*/
/*****
*****
*
* In cleanup we make the transition back from the
"SUT" to the "driver"
*
*
*****
*****/
#ifndef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
if (slave_formatter_pid) /* if our
slave_formatter is writing the output files */
{
/*****
*****/
/* rendezvous
*/
/* ensure slave has finished formatting
previous query */
/* before proceeding to terminate.
*/
/*****
*****/
parent_rendezvous_point(&g_struct,0); /*
rendezvous and tell slave to terminate */
/* at this point, if we have not yet received
positive confirmation that slave has terminated,
** then wait for slave to terminate to avoid
slave hitting problems with IPC's disappearing under
him,
** and also to collect slave status in order to
remove defunct (zombie) process.
** NOTE that there is a small possibility that
we hang here since we wait -
** however this can happen only if the
slave also hung, in which case a parent hang
** does not make it any worse.
** WHEREAS if we do not wait here, slave could
segv if very slow to detect our instruction to
terminate.
*/
if (slave_wait_rc == 0) /* waitpid
has not yet reported pid */
{
if (verbose) {
fprintf(stderr,"parent %d about to wait for
slave %d to exit\n",parentpid, slave_formatter_pid);
fflush(stderr);
}
slave_wait_rc = waitpid(slave_formatter_pid,
&slave_wait_status,0);
}
if (verbose) {
fprintf(stderr,"parent %d about to terminate,
slow_slave_count %d\n",parentpid, slow_slave_count);
fflush(stderr);
}
}
#endif SLAVE_SEM
semctl(parent_slave_semid,2,IPC_RMID); /* remove
the semaphore set */
#endif /* SLAVE_SEM */

rmshm:
if (listbufshmid)
shmctl(listbufshmid, IPC_RMID,0); /* remove
the shared-mem listing buffer */
#endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */

return(0);

/*****
*****/
/* slave_formatter processing
*/
/*****
*****/
#endif NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
slave_formatter_wait: /* slave_formatter - wait
for instructions */
{
long size;
FILE *workstream;
int workfiled;
#endif SLAVE_SEM
struct sembuf slave_semaphore_operations;
#endif /* SLAVE_SEM */
int waitstatus; /* wait status
of the two processes */
/*****
*****/
/* rendezvous
*/
/* ensure parent has reached end of FETCHing
query */
/* before proceeding to format it
*/
/*****
*****/
#endif SLAVE_SEM
slave_semaphore_operations.sem_flg = 0; /*
operation flags */
#endif /* SLAVE_SEM */
slave_rendezvous_retry:
#ifdef _AIX
gen_isync(); /* order our
instruction pipeline */
#endif
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr,"slave found wait_serializer=
%d\n",wait_serializer); fflush(stderr);
}
#endif
/* we expect we will normally have to wait here
- so first try to put myself into wait */
#endif SLAVE_SEM
/* note that parent's protocol ensures that our
signalled indicator cannot be set
* unless wait_serializer == WAIT_SLAVE,
which cannot be the case at this point.
*/

#ifdef PARANOID
if (signalled) {
/* if already signalled */
fprintf(stderr,"slave_formatter found myself
signalled when not waiting! wait_serializer= %d\n"
,wait_serializer);
fflush(stderr);
}
else
#endif
#endif /* SLAVE_SEM */
if (compare_and_swap (&wait_serializer,
WAIT_NONE, WAIT_SLAVE)) /* parent not waiting for me
*/
{
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr,"slave set wait_serializer=
%d WAIT_SLAVE\n",wait_serializer); fflush(stderr);
}
#endif
#endif SLAVE_SEM
if (verbose) {
fprintf(stderr,"slave_formatter about to
suspend after query %d listbufsize %lld\n",
listbufgnum, (long long)(listbufend-listbufprv));
fflush(stderr);
}
}
#endif /* SLAVE_SEM */
wait_for_signal: /* wait till he
signals me */
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr,"slave about to wait,
wait_serializer= %d\n",wait_serializer);
fflush(stderr);
}
}
#endif

```

```

#ifdef SLAVE_SEM
/* block USR1 before checking once more so
that if not arrived yet, we will be awoken */
sigprocmask(SIG_BLOCK,&blockusermask,&prevmas
k); /* temporarily block signal USR1... */
if (!signalled)
/* if not already signalled */
#else /* SLAVE_SEM */
slave_semaphore_operations.sem_num =
SLAVE_SEM; /* semaphore # SLAVE */
slave_semaphore_operations.sem_op = -1; /*
semaphore operation WAIT */
if ((semop(parent_slave_semid,
&slave_semaphore_operations, 1)) < 0)
#endif /* SLAVE_SEM */
{
#ifdef SLAVE_SEM
if (verbose) {
fprintf(stderr,"slave_formatter about to
suspend after query %d listbufsize %lld\n",
listbufqnum, (long long)(listbufend-listbufprv));
fflush(stderr);
}
do
{
sigsuspend(&prevmask);
/* wait for signal from parent */
} while (signalled != SIGUSR1); /*
check we have received the correct signal */
#else /* SLAVE_SEM */
if (errno == EINTR) /*
interrupted - maybe someone debugging me . */
goto wait_for_signal; /* so
just go round again */
if (errno != EIDRM) { /* not
just parent terminating */
fprintf(stderr,"slave_formatter error %d
from semop wait \n", errno); fflush(stderr);
}
goto end_slave; /* I should
terminate on any error other than interrupt */
#endif /* SLAVE_SEM */
}
#ifdef SLAVE_SEM
sigprocmask(SIG_SETMASK,&prevmask,0); /*
normal mask allows USR1 */
signalled = 0; /*
reset indicator */
#endif /* SLAVE_SEM */
}
else
/* note that if parent was waiting for me,
* then after posting parent, I must
wait for him to set up my control fields
*/
if (compare_and_swap (&wait_serializer,
WAIT_PARENT, WAIT_SLAVE)) /* parent was waiting for me
*/
{
/* by
/* we
setting wait_serializer to WAIT_SLAVE, */
/* we
permit parent to signal me */
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr,"slave set wait_serializer=
%d WAIT_SLAVE\n",wait_serializer); fflush(stderr);
}
#endif
#ifdef SLAVE_SEM
signalled = 0; /*
reset indicator to ensure I don't get false value */
kill(parentpid,SIGUSR1); /*
then tell him to resume */
#else /* SLAVE_SEM */
slave_semaphore_operations.sem_num =
PARENT_SEM; /* semaphore # PARENT */
slave_semaphore_operations.sem_op = 1; /*
semaphore operation POST */
if ((semop(parent_slave_semid,
&slave_semaphore_operations, 1)) < 0)
{
fprintf(stderr,"slave_formatter error %d
from semop post \n", errno); fflush(stderr);
goto end_slave;
}
}
#endif /* SLAVE_SEM */

goto wait_for_signal; /* and
wait till he signals me */
}
else goto slave_rendezvous_retry;

/* one way or another, we can proceed with
formatting this query */
#ifdef DEBUG_PARALLEL
if (verbose) {
fprintf(stderr,"slave_formatter found
listbufprv %p listbufend %p for query
%d\n",listbufprv, listbufend, listbufqnum);
fflush(stderr);
}
#endif
#ifdef _AIX
gen_isync(); /* order our
instruction pipeline */
#endif
size = (listbufhdp - listbufprv);
#ifdef DEBUG_SLAVE_EXISTENCE
debug_wait:
fprintf(stderr,"slave waiting to be debugged
after query %d\n", listbufqnum);
fflush(stderr);
pause();
goto debug_wait;
#endif
if (listbufprv && listbufend)
{
if (size == 0)
{
if (verbose) {
fprintf(stderr,"slave_formatter, nothing
to format for query %d\n", listbufqnum);
fflush(stderr);
}
goto slave_rendezvous_retry;
}
#ifdef TPCD_PROGRESS_FILE
if (progress_file)
{
fprintf(progress_file,"q%2d started %s
completed %s sqlcode %5d rowcount %8ld"
#ifdef TPCD_PROGRESS_LISTBUF
" listbufsize
%lld"
#endif
"\n"
, listbufqnum, listbufctlp-
>start_stamp, listbufctlp->end_stamp, listbufctlp-
>sqlcode, listbufctlp->rows_fetch
#ifdef TPCD_PROGRESS_LISTBUF
, (long
long)(listbufend-listbufprv)
, (long
long)listbufsize);
fflush(progress_file);
}
}
#endif
if (workstream = fopen(listbufname,
WRITEMODE))
{
/* first, write the lines which precede
the rows */
if ((fwrite ((void *)listbufprv, 1, size,
workstream)) != size) { /* write the buffer */
fprintf(stderr,"error on writing %d
bytes to outstream errno %d\n",size, errno);
fflush(stderr);
}
}
#ifdef DEBUG_PARALLEL
else if (verbose) {
fprintf(stderr,"wrote %d bytes to
outstream %s for query %d\n",size, listbufname,
listbufqnum); fflush(stderr);
}
#endif
fflush(workstream);
/* next, format the rows */
format_saved_rows(workstream, listbufhdp,
listbuftrp);
size = (listbufend - listbuftrp);
/* last, write the lines which follow the
rows */
if ((fwrite ((void *)listbuftrp, 1, size,

```

```

workstream)) != size) { /* write the buffer */
    fprintf(stderr,"error on writing %d
bytes to ostream errno %d\n",size, errno);
    fflush(stderr);
}
#ifdef DEBUG_PARALLEL
    else if (verbose) {
        fprintf(stderr,"wrote %d bytes to
ostream %s for query %d\n",size, listbufname,
listbufqnum); fflush(stderr);
    }
#endif
    fclose(workstream);
#ifdef _AIX
    gen_sync(); /*
sync parent's cache */
#endif
#ifdef TPCD_PROGRESS_FILE
    /* special request from Kwai -wants to see
qnum of next query now being fetched by parent -
** this is a not-completely-reliable best-
effort.
** parent initialises listbufnextqnum_maybe
to previous query, then resets it to next one as soon
as he knows it.
** IF he does that BEFORE we reach here,
then we find it and report it.
** Note that we can NEVER report in-
progress for first query of stream (sorry)
*/
    if ( (progress_file) && ( listbufctlp-
>listbufnextqnum_maybe != 0 ) && ( listbufctlp-
>listbufnextqnum_maybe != listbufqnum ) )
    {
        fprintf(progress_file,"q%2d in
progress\n", listbufctlp->listbufnextqnum_maybe);
        fflush(progress_file);
    }
#endif
    goto slave_rendezvous_retry;
}
else {
    fprintf(stderr,"slave_formatter error
errno %d on opening %s\n",errno,listbufname);
    fflush(stderr);
}
else if (verbose) {
    fprintf(stderr,"slave_formatter terminating,
listbufprv= %p listbufend= %p size=
%d\n",listbufprv,listbufend,size);
    fflush(stderr);
}
#ifdef _AIX
    gen_sync(); /*
sync parent's cache */
#endif
    end_slave:
#ifdef TPCD_PROGRESS_FILE
    if (progress_file)
        fclose(progress_file);
#endif
    /* try to force state of WAIT_NONE to prevent
parent from hanging */
    do {
        if (waitstatus = wait_serializer) /* a
process is waiting */
        {
#ifdef DEBUG_PARALLEL
            if (verbose) {
                fprintf(stderr,"slave found
wait_serializer= %d\n",wait_serializer);
                fflush(stderr);
            }
#endif
            if (waitstatus = compare_and_swap
(&wait_serializer, waitstatus, WAIT_NONE)) /*
successfully reset */
            {
#ifdef DEBUG_PARALLEL
                if (verbose) {
                    fprintf(stderr,"slave set
wait_serializer= 0 NONE\n"); fflush(stderr);
                }
            }
#endif
#ifdef SLAVE_SEM
                kill(parentpid,SIGUSR1);
/* then tell parent to resume */
#else /* SLAVE_SEM */
                slave_semaphore_operations.sem_num =
PARENT_SEM; /* semaphore # PARENT */
                slave_semaphore_operations.sem_op = 1;
/* semaphore operation POST */
                if ((semop(parent_slave_semid,
&slave_semaphore_operations, 1)) < 0)
                {
                    if (kill(parentpid,0) == 0) {
                        fprintf(stderr,"slave_formatter error
%d from semop post \n", errno); fflush(stderr);
                    }
                }
#endif /* SLAVE_SEM */
            }
            else goto return_slave; /* then
tell him to resume */
            while (waitstatus == 0); /*
continue while failed to reset wait_serializer */
            return_slave:
                return 0;
        }
    }
#ifdef /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */
} /* end of main */

/*****
*****/
/* Generic form of Sleep */
int SleepSome( int amount)
{
#ifdef SQLWINT
    sleep (amount);
#else
    Sleep (amount*1000); /* 10x for NT DJD
Changed "sleep" to "Sleep" */
#endif
    return 0;
}

/*****
*****/
/* Get environment variables. (sks May 25 98)
*/
/*****
*****/
int get_env_vars(void) {
    char *charptr;

    if (strcpy(env_tpcd_dbname, getenv("TPCD_DBNAME"))
== NULL) {
        fprintf(stderr, "\n The environment variable
$TPCD_DBNAME is not setup correctly.\n");
        return -1;
    }
    if (strcpy(env_user, getenv("USER")) == NULL) {
        fprintf(stderr, "\n The environment variable
$USER is not setup correctly.\n");
        return -1;
    }
    if (strcpy(env_tpcd_audit_dir,
getenv("TPCD_AUDIT_DIR")) == NULL) {
        fprintf(stderr, "\n The environment variable
$TPCD_AUDIT_DIR is not setup correctly.\n");
        return -1;
    }
    if (strcpy(env_tpcd_tmp_dir,
getenv("TPCD_TMP_DIR")) == NULL) {
        fprintf(stderr, "\n The environment variable
$TPCD_TMP_DIR is not setup correctly.\n");
        return -1;
    }
    #if 0
        if (strcpy(env_tpcd_path_delim,
getenv("TPCD_PATH_DELIM")) == NULL ||
        (strcmp(env_tpcd_path_delim, "/") &&
        strcmp(env_tpcd_path_delim, "\\\"))) {
            fprintf(stderr, "\n The environment variable

```

```

$TPCD_PATH_DELIM is not setup correctly ,
env_tpcd_path_delim'%s'.\n", env_tpcd_path_delim);
    return -1;
}
#endif
strcpy( env_tpcd_path_delim , "/" ); /*kmw*/
if (strcpy(env_tpcd_run_on_multiple_nodes,
getenv("TPCD_RUN_ON_MULTIPLE_NODES")) == NULL) {
    fprintf(stderr, "\n The environment variable
$TPCD_RUN_ON_MULTIPLE_NODES");
    fprintf(stderr, "\n is not setup correctly.\n");
    return -1;
}
if (strcpy(env_tpcd_copy_dir,
getenv("TPCD_COPY_DIR")) == NULL) {
    fprintf(stderr, "\n The environment variable
$TPCD_COPY_DIR is not setup correctly.\n");
    return -1;
}
/* If TPCD_UPDATE_IMPORT is not set then, the
default is set to false, */
/* which is done in init_setup subroutine
*/
strcpy(env_tpcd_update_import,
getenv("TPCD_UPDATE_IMPORT"));

if (charptr = getenv("TPCD_INTER_UF_CHILD_DELAY"))
    inter_uf_child_delay = atof(charptr);
else inter_uf_child_delay = 0.0;

return 0;
}

/*****
*****
*/
/* Get the SQL statement and any control statements
from input. */
/*****
*****
*/
int Get_SQL_stmt(struct global_struct *g_struct)

{
    char input_ln[256] = "\0"; /* buffer for 1
line of text */
    char temp_str[4000] = "\0"; /* temp string for
SQL stmt */
    char control_str[256] = "\0"; /* control string
*/

    char *test_semi; /* ptr to test for
semicolon */
    char *control_opt; /* ptr used in
control_str parsing */
    char *select_status; /* ptr to first
word in query */
    char *temp_ptr; /* general purpose
temp ptr */

    int good_sql = 0; /* good-sql stmt
flag @d23684 tjpg */
    int stmt_num_flag = 1; /* first line of
SQL stmt flag */
    int eostmt = 0; /* flag to signal
end of statement */

    stmt_str.data[0]='\0'; /* Initialize
statement buffer */

    if (verbose)
        fprintf
(stderr, "\n-----
--\n");
    LPRINTF(outstream, "\n-----
-----\n");

    do {
        /* Read in lines from input one at a time */
        fscanf(instream, "%n%[\n]\n", input_ln);

        if (strstr(input_ln, "--") == input_ln) { /*
Skip all -- comments */

            if (strstr(input_ln, "--#SET") == input_ln) {
                /* Store

```

```

control string but
keep
going to find SQL stmt */
    strcpy(control_str, input_ln);
    if (verbose)
        fprintf(stderr, "%s\n",
uppercase(control_str));
    LPRINTF(outstream, "%s\n",
uppercase(control_str));

    /* Start parsing control str. and update
appropriate vars. */
    control_opt = strtok(control_str, " ");
    while (control_opt != NULL) {
        if (strcmp(control_opt, "--#SET") == 0) { /*
Skip the #SET token */
            if
(!strcmp(control_opt, "ROWS_FETCH"))
                g_struct->s_info_ptr-
>max_rows_fetch = atoi(strtok(NULL, " "));

            if (!strcmp(control_opt, "ROWS_OUT"))
                g_struct->s_info_ptr-
>max_rows_out = atoi(strtok(NULL, " "));
        }

        control_opt = strtok(NULL, " ");
    }

    /* if the block option has been set, then
check if we've
reached the end of a block of statements
*/
    if (g_struct->s_info_ptr->query_block)
/* @d30369 tjpg */
input_ln) {
    if (strstr(input_ln, "--#EOBLK") ==
        g_struct->c_flags->eo_block = 1;
        return TPCDBATCH_EOBLOCK;
    }
    if (strstr(input_ln, "-- Query") == input_ln)
        strcpy(g_struct->s_info_ptr-
>qry_description, input_ln);

    if (strstr(input_ln, "--#TAG") == input_ln)
        strcpy(g_struct->s_info_ptr-
>tag, (input_ln+sizeof("--#TAG")));

    /* if we're using update functions, return
that info
appropriately */
    if (g_struct->c_l_opt->update != 0) {
        if (strstr(input_ln, "--#INSERT") ==
input_ln)
            return TPCDBATCH_INSERT;

        if (strstr(input_ln, "--#DELETE") ==
input_ln)
            return TPCDBATCH_DELETE;
    }

    if (strstr(input_ln, "--#COMMENT") ==
input_ln) { /* @d25594 tjpg */
        temp_ptr = (input_ln + 11); /* User-
specified comments go to
the
outfile */
        if (verbose)
            fprintf (stderr, "%s\n", temp_ptr);
            LPRINTF(outstream, "%s\n", temp_ptr);
        }

        eostmt=0;
    }

    /* Need this hack here to check if there's any
more empty lines left
in the input file. Continue only if there
are aren't any */
    else if (strcmp(input_ln, "\0") == 0) /* HACK */
    { /* A regular SQL statement */
        if (stmt_num_flag) { /* print this out only
if it's the first line
of the SQL
statement. We only want this

```

```

line to appear once
per statement */
    if (verbose)
        fprintf(stderr, "\n%s\n", g_struct-
>s_info_ptr->qry_description);
    LPRINTF(outstream, "\n%s\n", g_struct-
>s_info_ptr->qry_description);

    if (verbose)
        fprintf(stderr, "\nTag: %-5.5s Stream:
%d Sequence number: %d\n",
        g_struct->s_info_ptr-
>tag, g_struct->c_l_opt->intStreamNum,
        g_struct->s_info_ptr-
>stmt_num); /*jen0925*/
    LPRINTF(outstream, "\nTag: %-5.5s Stream:
%d Sequence number: %d\n",
        g_struct->s_info_ptr-
>tag, g_struct->c_l_opt->intStreamNum,
        g_struct->s_info_ptr->stmt_num);
/*jen0925*/

    /* Turn off this flag once the number has
been printed */
    stmt_num_flag = 0;
} /** Print out this heading the first time
you encounter a
non-comment statement **/

/* Test to see if we've reached the end of a
statement */
good_sql = TRUE;
/* @d23684 tjg */
test_semi = strstr(input_ln, ";");
if (test_semi == NULL) { /* if there's no
semi-colon keep on going */
    strcat(stmt_str.data, input_ln);
/* jen LONG */
    strcat(stmt_str.data, " ");
/* jen LONG */
    stmt_str.len = strlen(stmt_str.data);
/* jen LONG */
    eostmt = 0;
}

else { /* else replace
the ; with a \0 and continue */
    *test_semi = '\0';
    strcat(stmt_str.data, input_ln);
/* jen LONG */
    stmt_str.len = strlen(stmt_str.data);
/* jen LONG */
    eostmt = 1;
}

LPRINTF(outstream, "\n%s", input_ln);
if (verbose)
    fprintf(stderr, "\n%s", input_ln);
}

/** Test to see if we've reached the EOF. Get
out if that's the case **/
if (feof(instream)) {
    eostmt = TRUE;
    g_struct->c_flags->eo_infile = TRUE;
/* @d22275 tjg */
}

} while (!eostmt);

LPRINTF(outstream, "\n");
if (verbose)
    fprintf(stderr, "\n");

/** erase the old control string **/
strcpy(control_str, "\0");

/** Determine whether statement is a SELECT or
other SQL **/
if (good_sql) {
    strcpy(temp_str, stmt_str.data);
/* jen LONG */
    uppercase(temp_str); /* Make sure that select
is made to SELECT */

```

```

    if (select_status==strtok(temp_str, " ")) /*
assignment intentional - verify there exists a non-
blank */
    {
        if ( (stmt_str.data[0] == '(') ||
(!strcmp(select_status, "SELECT"))
|| (!strcmp(select_status, "VALUES"))
|| (!strcmp(select_status, "WITH"))
)
        return TPCDBATCH_SELECT;
        else if (*select_status == '.') /*
optimizer driver command */
            return TPCDBATCH_OPT_DRIVER;
    }
    /* if we reach here, either no non-blank char
or not a SELECT or opt driver */
    return TPCDBATCH_NONSELECT;
}

/** If you go through a file with just comments or
control statements
with no SQL, there's nothing to process...Exit
TPCDBATCH **/

else
/* @d23684 tjg */
return TPCDBATCH_NONSQL;
} /* Get_SQL_stmt */

/*****
*****
***** allocate_sqlda -- This routine allocates space for
the SQLDA. */
*****
*****
void allocate_sqlda(struct sqlda *sqlda)
{
    int loopvar; /*
Loop counter */

    for (loopvar=0; loopvar<sqlda->sqld; loopvar++)
    {
        switch (sqlda->sqlvar[loopvar].sqltype)
        {
            case SQL_TYP_INTEGER:
            /* INTEGER */
            case SQL_TYP_NINTEGER:
            if ((sqlda->sqlvar[loopvar].sqldata=
(TPCDBATCH_CHAR
*)malloc(sizeof(sqlint32))) == NULL)
                mem_error("allocating INTEGER");
                break;
            case SQL_TYP_BIGINT:
            /* BIGINT */ /*kmwBIGINT*/
            case SQL_TYP_NBIGINT:
            /*#ifdef SQLWINT */
            /* if ((sqlda->sqlvar[loopvar].sqldata=
(TPCDBATCH_CHAR
*)malloc(sizeof(__int64))) == NULL)*/
            /* #else */
            if ((sqlda->sqlvar[loopvar].sqldata=
(TPCDBATCH_CHAR
*)malloc(sizeof(sqlint64))) == NULL)
            /* #endif*/
                mem_error("allocating BIGINT");
                break;
            case SQL_TYP_CHAR: /*
CHAR */
            case SQL_TYP_NCHAR:
            if ((sqlda->sqlvar[loopvar].sqldata=
(TPCDBATCH_CHAR
*)calloc(256, sizeof(char))) == NULL)
                mem_error("allocating CHAR/VARCHAR");
                break;
            case SQL_TYP_VARCHAR:
            /* VARCHAR */
            case SQL_TYP_NVARCHAR:
            if ((sqlda->sqlvar[loopvar].sqldata=
(TPCDBATCH_CHAR
*)calloc(4002, sizeof(char))) == NULL)
                mem_error("allocating CHAR/VARCHAR");
                break;

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```

        case SQL_TYP_LONG:
LONG VARCHAR */
        case SQL_TYP_NLONG:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)calloc(32702,sizeof(char))) == NULL)
                mem_error("allocating VARCHAR/LONG
VARCHAR");
            break;
        case SQL_TYP_FLOAT:
/* FLOAT */
        case SQL_TYP_NFLOAT:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)malloc(sizeof(double))) == NULL)
                mem_error("allocating FLOAT");
            break;
        case SQL_TYP_SMALL:
/* SMALLINT */
        case SQL_TYP_NSMALL:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)malloc(sizeof(short))) == NULL)
                mem_error("allocating SMALLINT");
            break;
        case SQL_TYP_DECIMAL:
/* DECIMAL */
        case SQL_TYP_NDECIMAL:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR *)malloc(20)) ==
NULL)
                mem_error("allocating DECIMAL");
            break;
        case SQL_TYP_CSTR:
VARCHAR (null terminated) */
        case SQL_TYP_NCSTR:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)calloc(4001,sizeof(char))) == NULL)
                mem_error("allocating CHAR/VARCHAR");
            break;
        case SQL_TYP_DATE:
DATE */
        case SQL_TYP_NDATE:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)calloc(13,sizeof(char))) == NULL)
                mem_error("allocating DATE");
            break;
        case SQL_TYP_TIME:
TIME */
        case SQL_TYP_NTIME:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)calloc(11,sizeof(char))) == NULL)
                mem_error("allocating TIME");
            break;
        case SQL_TYP_STAMP:
/* TIMESTAMP */
        case SQL_TYP_NSTAMP:
            if ((sqlda->sqlvar[loopvar].sqldata=
                (TPCDBATCH_CHAR
                *)calloc(29,sizeof(char))) == NULL)
                mem_error("allocating TIMESTAMP");
            break;
        }
        if ((sqlda->sqlvar[loopvar].sqlind=
            (short *)calloc(1,sizeof(short))) ==
NULL)
            mem_error("allocating indicator");
        }
        sqlda_allocated = 1; /* fix free() problem on NT
wlc 090597 */
        return; /* allocate_sqlda */
}

#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */

int format_saved_rows(FILE *formstream, char
*formstart, char *formend)
/* format sqlda values stored in buffer between
formstart, formend */
{
        int rc = 1;
        char *charptr; /* to march through
the buffer */
        int *col_lengths; /* the tpcdbatch
column formatting lengths */
        int nvars_per_row; /* from the sqlda.sqld
*/
        int col; /* Column
counter */
        int col_type; /* Type of
column */
        int col_type_ign_null; /* Type of
column ignoring nullability */
        int saved_length; /* byte-
length of saved value */
        short *sav_lengthptr; /* ->
saved length field */
        int format_len; /* the tpcdbatch
column formatting length */
        double float_val;
        short m,n; /* precision and scale
for decimal conversion */
        char output_line[384]; /* assemble all
printed values into this prior to writing */
        char *output_ptr; /* -> next char to be
stored in output_line */
        int line_len; /* length of data
stored in output_line */

        charptr = formstart;
        nvars_per_row = (int)(*(short *)charptr); charptr
+= 2; /* retrieve the sqld and advance */
        /* retrieve the tpcdbatch column formatting
lengths and advance */
        col_lengths = (int *)charptr; charptr +=
(nvars_per_row * sizeof(col_lengths[0]));
#ifdef DEBUG_PARALLEL
        if (verbose)
            fprintf(stderr,"format_saved_rows, buffer
addresses from %p to %p, nvars_per_row= %d\n"
,formstart ,formend ,nvars_per_row);
#endif
        while (charptr < formend)
        {
            output_ptr = output_line; /* -> next
char to be stored in output_line */
            for (col=0; col<nvars_per_row; col++) /* loop
through columns */
            {
                col_type = (int)(*(short *)charptr); charptr +=
2; /* retrieve the col type and advance */
                sav_lengthptr = (short *)charptr;
                /* -> saved length field */
                saved_length = (int)(*(short *)charptr);
                charptr += 2; /* retrieve the col leng and advance
*/
                format_len = col_lengths[col];
                /* the tpcdbatch column formatting length */
                if (saved_length == -1)
                    /* indicates a null */
                    output_ptr += sprintf(output_ptr, "%* n/a
", (format_len-3));
                else
                {
                    col_type_ign_null = col_type & 0xFFFFFFF; /*
turn off the nullable indicator as we are not
interested in it from here on */
                    switch (col_type_ign_null)
                    {
                        case SQL_TYP_SMALL:
                            output_ptr += sprintf(output_ptr, "%*hd
",format_len, *(short *)charptr);
                            break;

                        case SQL_TYP_INTEGER:
                            output_ptr += sprintf(output_ptr, "%*ld
",format_len, *(sqlint32 *)charptr);
                            break;

                        case SQL_TYP_BIGINT:
                            output_ptr += sprintf(output_ptr, "%*lld
",format_len, *(sqlint64 *)charptr);
                            break;
                    }
                }
                /* for all of the following, save_sqlda
appended a null terminator */
            }
        }
    }

```

```

case SQL_TYP_CHAR:
case SQL_TYP_VARCHAR:
case SQL_TYP_LONG:
case SQL_TYP_CSTR:
case SQL_TYP_DATE:
case SQL_TYP_TIME:
case SQL_TYP_STAMP:
    memcpy(output_ptr, charptr, saved_length);
    output_ptr += saved_length;
    if ((rc = (format_len + 2 - saved_length))
> 0) /* +2 for spaces after value */
    {
        memset(output_ptr, ' ', rc); output_ptr
+= rc;
    }
    break;
case SQL_TYP_FLOAT:
    if (saved_length == 8)
        float_val = *(double *)charptr;
    else
        float_val = (double)(*(float *)charptr);
    if (fabs(float_val) <
TPCDBATCH_PRINT_FLOAT_MAX )
        output_ptr += sprintf(output_ptr,
"%#.3f ",format_len, float_val);
    else
        output_ptr += sprintf(output_ptr, "%*e
",format_len,
        float_val);
    break;
case SQL_TYP_DECIMAL:
    m=((short)(*(struct declen
*)sav_lengthptr).m);
    n=((short)(*(struct declen
*)sav_lengthptr).n);
    /* recalculate saved_length to be the
number of bytes saved (to be skipped over) */
    saved_length = (m + 1)/2;
    /* dectoaasc converts the packed decimal
value to ascii string
* and returns the length of the string
*/
    if ((rc =
dectoaasc(charptr,output_ptr,m,n)) <= 0)
    {
        fprintf(stderr, "\nThe decimal value
could not be converted.\n");
        return rc;
    }
    output_ptr += rc;
    if ((rc = (format_len + 2 - rc)) > 0) /*
+2 for spaces after value */
    {
        memset(output_ptr, ' ', rc); output_ptr
+= rc;
    }
    break;
default:
    fprintf(stderr,"format_saved_rows: Unknown
column type (%d)\n",col_type);
    break;
}
charptr += saved_length; /* advance
through saved_data buffer */
} /* end not a null column */
} /* end loop through columns */
*output_ptr = '\n'; /* append linefeed */
line_len = (output_ptr - output_line +1);
/* length of line to be written including linefeed
*/
#ifdef CHECK_LINE_OVERWRITE
    if (line_len > sizeof(output_line))
    {
        fprintf(stderr,"OOOPPPSSS slave wrote %d
bytes into report line buffer of size %d, increase
it\n",line_len,sizeof(output_line));
        fflush(stderr);
        return -1;
    }
#endif
    if ((rc = (fwrite ((void *)output_line, 1,
line_len, formstream))) != line_len) { /* write the
buffer */

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```

        fprintf(stderr,"error on writing %d bytes to
outstream rc %d errno %d\n",line_len, rc, errno);
        fflush(stderr);
    }
#ifdef DEBUG_PARALLEL
    else if (verbose) {
        fprintf(stderr,"wrote %d bytes to
outstream\n",line_len); fflush(stderr);
    }
#endif
} /* end loop through listbuf */
return rc;
}

void save_sqlda(struct sqlda *sqlda)
/* save sqlda row to listbuf for later
formatting */
{
    /* for each column, save type||length||data
*/
    int col; /* Column
counter */ /* Type of
short col_type; /* Type of
column */ /* Type of
short col_type_ign_null; /* Type of
column ignoring nullability */ /* byte-
short saved_length; /* byte-
length of saved value */ /* ->
short *sav_lengthptr; /* ->
saved length field */
char *col_dataptr;

#ifdef DEBUG_PARALLEL &&
defined(DEBUG_SAVE_SQLDA)
    if (verbose)
        fprintf(stderr,"save_sqlda: listbufnxt %p
ncolumns= %d\n",listbufnxt,sqlda->sqld);
#endif
    for (col=0; col<sqlda->sqld; col++) /* Loop
through column count */
    {
        col_type=sqlda->sqlvar[col].sqltype;
        *((short *)listbufnxt) = col_type; listbufnxt +=
2;
        /* save type and advance */
        if ( (col_type & 0x0001) /*
coltype is odd */
            && (*(sqlda->sqlvar[col].sqlind)) /*
ind is set */
            )
            *((short *)listbufnxt) = -1; /*
indicate n/a (null) */
        else
        {
            col_type_ign_null = col_type & 0xFFFE; /*
turn off the nullable indicator as we are not
interested in it from here on */
            saved_length=sqlda->sqlvar[col].sqlllen; /*
tentatively - may be adjusted depending on specific
type */
            col_dataptr = sqlda->sqlvar[col].sqldata;
            sav_lengthptr = (short *)listbufnxt;
            /* -> saved length field */
            listbufnxt += 2;
            /* advance to -> data */

            switch (col_type_ign_null)
            {
                case SQL_TYP_SMALL:
                    *sav_lengthptr = saved_length;
                    /* save length */
                    *((sqlint16 *)listbufnxt) = *((sqlint16
*) (sqlda->sqlvar[col].sqldata)); listbufnxt += 2;
                    /* save data and advance */
                    break;

                case SQL_TYP_INTEGER:
                    *sav_lengthptr = saved_length;
                    /* save length */
                    *((sqlint32 *)listbufnxt) = *((sqlint32
*) (sqlda->sqlvar[col].sqldata)); listbufnxt += 4;
                    /* save data and advance */
                    break;

                case SQL_TYP_BIGINT:
                    *sav_lengthptr = saved_length;
                    /* save length */
                    *((sqlint64 *)listbufnxt) = *((sqlint64

```



```

*)(sqlda->sqlvar[col].sqldata)); listbufnxt += 8;
/* save data and advance */
break;

case SQL_TYP_FLOAT:
*sav_lengthptr = saved_length;
/* save length */
if (saved_length == 8)
*((sqlint64 *)listbufnxt) =
*(sqlint64 *) (sqlda->sqlvar[col].sqldata); /* save
data and advance */
else *((sqlint32 *)listbufnxt) =
*(sqlint32 *) (sqlda->sqlvar[col].sqldata); /* save
data and advance */
listbufnxt += saved_length;
/* advance past value */
break;

case SQL_TYP_CSTR:
/* null-terminated ... but we don't want terminator
*/
*sav_lengthptr = --saved_length;
/* save length excluding null */
memcpy((void *)listbufnxt, (void
*)col_dataptr, saved_length); /* copy string without
terminating null */
listbufnxt += saved_length;
/* advance past string */
break;

/* all of the following don't include a
terminating null in the data */
case SQL_TYP_DATE:
case SQL_TYP_TIME:
case SQL_TYP_STAMP:
case SQL_TYP_CHAR:
/* fixed length ... */
memcpy((void *)listbufnxt, (void
*)col_dataptr, saved_length); /* doesn't include a
terminating null */
*sav_lengthptr = saved_length;
/* save length */
listbufnxt += saved_length;
/* advance past string and null */
break;

case SQL_TYP_VARCHAR:
/* variable ... */
case SQL_TYP_LONG:
/* ... length precedes ... */
saved_length = ((struct sqlchar *)sqlda-
>sqlvar[col].sqldata)->length;
memcpy((void *)listbufnxt, (void
*)((struct sqlchar *)sqlda->sqlvar[col].sqldata)-
>data, saved_length);
*sav_lengthptr = saved_length;
/* save length */
listbufnxt += saved_length;
/* advance past string and null */
break;

case SQL_TYP_DECIMAL:
case SQL_TYP_NDECIMAL:
/* we must save the scale||precision in
the buffer - place them in the length field before the
value */
*sav_lengthptr = saved_length;
/* copy the scale||precision */
/* now calculate the byte-length of the
value */
saved_length = ((* (struct declen *)&sqlda-
>sqlvar[col].sqlen).m + 1)/2;
memcpy((void *)listbufnxt, (void
*)col_dataptr, saved_length); /* copy the field
*/
listbufnxt += saved_length;
/* advance past saved value */
break;

default:
fprintf(stderr, "save_sqlda: Unknown column
type (%d)\n", col_type); fflush(stderr);
break;
} /* end not null */
}
}

return;
}

#else /* NO_PARALLEL_FORMAT_FETCH */
/*****
*****
***** echo_sqlda -- This routine displays the contents of
an SQLDA.
*****
*****
*****/

void echo_sqlda(struct sqlda *sqlda, int *col_lengths)
{
int col; /* Column
counter */

int col_type; /* Type of
column */

char temp_string[100] = "\0"; /* Temporary
string */
char decimal_string[100] = "\0"; /* String
holding decimals */
char *temp_ptr;

TPCDBATCH_CHAR m,n; /*
precision and accuracy */

for
decimal conversion */

for (col=0; col<sqlda->sql; col++) /* Loop
through column count */
{
col_type=sqlda->sqlvar[col].sqltype;
/* @d22817 tjpg */

if (*(sqlda->sqlvar[col].sqlind))
/* @d30369 tjpg */
fprintf(outstream, "%* n/a
", (col_lengths[col]-3));
else
switch (col_type)
{
case SQL_TYP_INTEGER:
case SQL_TYP_NINTEGER:

fprintf(outstream, "%*ld
", col_lengths[col],
*(sqlint32 *) (sqlda-
>sqlvar[col].sqldata));
break;

case SQL_TYP_BIGINT: /*kmwBIGINT*/
case SQL_TYP_NBIGINT:
/*#ifdef SQLWINT*/
/* fprintf(outstream, "%*I64d
", col_lengths[col], */
/* *(__int64 *) (sqlda-
>sqlvar[col].sqldata)); */
/*#else*/
fprintf(outstream, "%*lld
", col_lengths[col],
*(sqlint64 *) (sqlda-
>sqlvar[col].sqldata));
/*#endif*/
break;

case SQL_TYP_CHAR:
case SQL_TYP_NCHAR:

fprintf(outstream, "%-*s
", col_lengths[col], sqlda->sqlvar[col].sqldata);
break;

case SQL_TYP_VARCHAR:
case SQL_TYP_NVARCHAR:
case SQL_TYP_LONG:
case SQL_TYP_NLONG:
/* @d30369 tjpg */
((struct sqlchar *)sqlda-
>sqlvar[col].sqldata)->
data[ ((struct sqlchar *)sqlda-
>sqlvar[col].sqldata)->length ] = '\0';
fprintf(outstream, "%-*s ",

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```

                col_lengths[col],
                ((struct sqlchar *)sqlda-
>sqlvar[col].sqldata)->data);
                break;
                case SQL_TYP_FLOAT:
                case SQL_TYP_NFLOAT:
                { /* kmw */
                if ( fabs(*(double *) (sqlda-
>sqlvar[col].sqldata)
                <
                TPCEBATCH_PRINT_FLOAT_MAX )
                fprintf(outstream, "%#*.3f
", col_lengths[col],
                *(double *) (sqlda-
>sqlvar[col].sqldata));
                else
                fprintf(outstream, "%*e
", col_lengths[col],
                *(double *) (sqlda-
>sqlvar[col].sqldata));
                break;
                }
                case SQL_TYP_SMALL:
                case SQL_TYP_NSMALL:
                fprintf(outstream, "%*hd
", col_lengths[col],
                *(short *) (sqlda-
>sqlvar[col].sqldata));
                break;
                case SQL_TYP_DECIMAL:
                case SQL_TYP_NDECIMAL:
                m=(*(struct declen *)&sqlda-
>sqlvar[col].sqlen).m;
                n=(*(struct declen *)&sqlda-
>sqlvar[col].sqlen).n;
                if (sqlrxd2a((char *)sqlda-
>sqlvar[col].sqldata,temp_string,m,n) != 0)
                {
                fprintf(stderr, "\nThe decimal value
could not be converted.\n");
                exit (-1);
                }
                else {
                temp_ptr = temp_string;
                if (*temp_ptr == '-')
                strcpy(decimal_string, "-");
                else
                strcpy(decimal_string, " ");
                for (temp_ptr = temp_string + 1;
                *temp_ptr == '0'; temp_ptr++)
                ;
                strcat(decimal_string,temp_ptr);
                fprintf(outstream, "%*s
", col_lengths[col],decimal_string);
                }
                break;
                case SQL_TYP_CSTR:
                case SQL_TYP_NCSTR:
                case SQL_TYP_DATE:
                case SQL_TYP_NDATE:
                case SQL_TYP_TIME:
                case SQL_TYP_NTIME:
                case SQL_TYP_STAMP:
                case SQL_TYP_NSTAMP:
                sqlda->sqlvar[col].sqldata[sqlda-
>sqlvar[col].sqlen+1]='\0';
                strcpy(temp_string, (char *)sqlda-
>sqlvar[col].sqldata);
                fprintf(outstream, "%-*s
", (col_lengths[col]),temp_string);
                break;
                default:
                fprintf(stderr, "--Unknown column type
(%d). Aborting.\n", col_type);
                break;

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```

                }
                }
                fprintf(outstream, "\n");
                return;
            }
            #endif /* NO_PARALLEL_FORMAT_FETCH */
            /******
            *****/
            /* Calculate the elapsed time.
            */
            /******
            *****/
            void get_start_time(Timer_struct *start_time)
            {
                int rc = 0;
                #if defined (SQLOS2) || defined (SQLWINT) || defined
                (SQLWIN) || defined (SQLDOS)
                /*@d33143aha*/
                ftime (start_time);
                #elif defined (SQLSNI)
                rc = gettimeofday(start_time);
                #elif defined (SQLUNIX) || defined (SQLAIX)
                /*TIMER jen*/
                rc = gettimeofday(start_time,NULL);
                #else
                #error Unknown operating system
                #endif
                if (rc != 0) {
                fprintf(stderr, "Timer call failed, aborting
test\nExiting tpcdbatch..\n");
                exit(-1);
                }
            }
            /******
            *****/
            /* Calculate and return the elapsed time given a
            starting time.
            */
            /******
            *****/
            double get_elapsed_time ( Timer_struct *start_time)
            {
                int status = 0;
                Timer_struct end_time;
                double result = -1.0;
                #ifndef SQLWINT
                long int result_sec;
                long int result_usec;
                #endif
                #if defined (SQLSNI)
                status = gettimeofday(&end_time);
                #elif defined (SQLPTX)
                gettimeofday_mapped(&end_time);
                status = 0; /* gettimeofday_mapped returns void */
                #elif defined (SQLUNIX) || defined (SQLAIX)
                status = gettimeofday(&end_time,NULL);
                /*TIMER jen*/
                #elif defined (SQLOS2) || defined (SQLWINT) || defined
                (SQLWIN) || defined (SQLDOS)
                ftime(&end_time);
                #else
                /** If another
                operating system */
                #error Unknown operating system
                #endif
                if (status != 0)
                fprintf(stderr, "Bad return from gettimeofday,
don't trust timer results...\n");
                else
                {
                #if defined (SQLUNIX) || defined (SQLAIX)
                result_sec = end_time.tv_sec - start_time-
>tv_sec;
                result = (double) result_sec;
                /* TIMER used micro seconds with timeval (not

```

```

nanoseconds) */
    if ((start_time->tv_usec > 0) && \
        (start_time->tv_usec < 1000000) && \
        (end_time.tv_usec > 0) && \
        (end_time.tv_usec < 1000000))
    {
        result_usec = end_time.tv_usec - start_time->tv_usec;
        result = (double) result_sec + ((double)
result_usec/1000000);
    }
    #elif (defined(SQLOS2) || defined(SQLWINT) || defined
(SQLWIN) || defined(SQLDOS))
        result = (double) (end_time.time - start_time->time);
        result = result * 1000 + (end_time.millitm -
start_time->millitm);
        result = result/1000;
    #else
    #error Unknown operating system
    #endif
}

/*
 * translate the time to that rounded to the
CLOSEST 0.1 seconds as
 * required by the TPC-D spec.  ROUNDING
 */
/* result = (double)((long)((result + 0.099999)
 * 10))/10.0;*/
result = (double)((long)((result + 0.05) *
10))/10.0);
return (result);
}

void dumpCa(struct sqlca *ca)
{
    int i;
    LPRINTF(outstream, "***** DUMP OF
SQLCA *****\n");
    LPRINTF(outstream, "SQLCAID : %.8s\n", ca->sqlcaid);
    LPRINTF(outstream, "SQLCABC : %d\n", ca->sqlcabc);
    LPRINTF(outstream, "SQLCODE : %d\n", ca->sqlcode);
    LPRINTF(outstream, "SQLERRML : %d\n", ca->sqlerrml);
    LPRINTF(outstream, "SQLERRMC : %.*s\n", ca->sqlerrml, ca->sqlerrmc);
    LPRINTF(outstream, "SQLERRP : %.8s\n", ca->sqlerrp);

    for (i = 0; i < 6; i++)
    {
        LPRINTF(outstream, "SQLERRD[%d]: %d\n", i, ca->sqlerrd[i]);
    }
    LPRINTF(outstream, "SQLWARN : %.11s\n", ca->sqlwarn);
    LPRINTF(outstream, "SQLSTATE : %.5s\n", ca->sqlstate);
    LPRINTF(outstream, "***** END OF SQLCA
DUMP *****\n");
    return;
}

/*****
*****
*/
/* error_check
*/
/* This function prints the contents of the sqlca
error information */
/* structure.
*/
/*****
*****
*/
long error_check(void)
{
    char buffer[512]="\0";
    unsigned short i;
    struct sqlca temp_sqlca; /* temporary sqlca
*/ /* @d30369 tjj */

    temp_sqlca.sqlcode = 0; /* initialize the

```

```

temporary sqlca to
avoid any
memory problems */

    if (sqlca.sqlcode != 0) {
        sqlaintp(buffer, sizeof(buffer), 80, &sqlca);
        fprintf(stderr, "\n%0.200s\n", buffer);
        LPRINTF(outstream, "\n%0.200s\n", buffer);

        /* Decode the SQLCA in more detail  KBS 98/09/28
*/
        if ((sqlca.sqlerrml) /* there's one or more
tokens */
            && (sqlca.sqlerrml < sizeof(sqlca.sqlerrmc))
/* and field not full */)
        {
            char *tokptr;
            int tokl;
            *(sqlca.sqlerrmc + sqlca.sqlerrml) = '\0';
/* prevent strtok from scanning beyond end */
            fprintf(stderr, "\n SQLCA: tokens:\n");
            LPRINTF(outstream, "\n SQLCA:
tokens:\n");
            tokptr=strtok(sqlca.sqlerrmc, "\xff");
            while ( tokptr
&&
                ( (tokl = (sizeof(sqlca.sqlerrmc) -
(tokptr-sqlca.sqlerrmc))) > 0)
                )
            {
                fprintf(stderr, "%.*s\n", tokl, tokptr);
                LPRINTF(outstream, "%.*s\n", tokl,
tokptr);
                tokptr=strtok(NULL, "\xff");
            }
            fprintf(stderr, "\n SQLCA: errp= %.8s,
errd 1-6= %d %d %d %d %d %d\n",
                sqlca.sqlerrp, sqlca.sqlerrd[0],
                sqlca.sqlerrd[1], sqlca.sqlerrd[2],
                sqlca.sqlerrd[3], sqlca.sqlerrd[4],
                sqlca.sqlerrd[5]);
            LPRINTF(outstream, "\n SQLCA: errp= %.8s,
errd 1-6= %d %d %d %d %d %d\n",
                sqlca.sqlerrp, sqlca.sqlerrd[0],
                sqlca.sqlerrd[1], sqlca.sqlerrd[2],
                sqlca.sqlerrd[3], sqlca.sqlerrd[4],
                sqlca.sqlerrd[5]);

            temp_sqlca = sqlca; /* Make a copy of sqlca in
case it gets changed
in the next statement
below */ /* @d30369 tjj */

            /** Determine if the error is critical or a
connection can be made **/

            EXEC SQL CONNECT ;
/* @d28763 tjj */

            if (sqlca.sqlcode == SQLE_RC_NOSUDB ) { /* no
connection exists */

                /*Print out header for DUMP*/
                LPRINTF(outstream,
"*****\n");
                LPRINTF(outstream, " * CONTENTS OF
SQLCA
 * \n");
                LPRINTF(outstream,
"*****\n\n");

                /*Print out contents of SQLCA variables*/
                LPRINTF(outstream, "SQLCABC = %ld\n",
temp_sqlca.sqlcabc);
                LPRINTF(outstream, "SQLCODE = %ld\n",
temp_sqlca.sqlcode);
                LPRINTF(outstream, "SQLERRMC = %0.70s\n",
temp_sqlca.sqlerrmc);
                LPRINTF(outstream, "SQLERRP = %0.8s\n",
temp_sqlca.sqlerrp);

                for (i = 0; i < 6; i++)
                {
                    LPRINTF(outstream, "sqlerrd[%d] = %lu \n",
i, temp_sqlca.sqlerrd[i]);

```

```

    }
    LPRINTF(outstream, "SQLWARN = %0.11s\n",
temp_sqlca.sqlwarn);
    LPRINTF(outstream, "SQLSTATE = %0.5s\n",
temp_sqlca.sqlstate);

    fprintf(stderr, "\nCritical SQLCODE. Exiting
TPCDBATCH\n");
    exit(-1);
}
}
return (temp_sqlca.sqlcode);
} /* error_check */

```

```

/*****
/* Displays a help screen */
/*****
void display_usage()
{
    printf("\ntpcdbatch -- version
%s",TPCDBATCH_VERSION);
    printf("\n\nSyntax is:\n");
    printf("tpcdbatch [-d dbname] [-f file_name] [-l
file_name] [-r on/off]");
    printf("\n
[-v on/off] [-b on/off] [-u
p/t/t1/t2]");
    printf("\n
[-s scale_factor] [-n
stream_num] [-m inlistmax] [-h]\n");
    printf("\n where: -d Database name");
    printf("\n
Default - dbname set in
$DB2DBDFT");
    printf("\n
-f Input file containing SQL
statements");
    printf("\n
Default - stdin ");
    printf("\n
-r Create set of output files
containing query results");
    printf("\n
Default - off");
    printf("\n
-v Verbose. Sends information
to stderr during");
    printf("\n
query processing");
    printf("\n
Default - off");
    printf("\n
-b Process groups of statements
as blocks ");
    printf("\n
instead of individually.");
    printf("\n
Default - off");
    printf("\n
-u Update streams: p - for
power test");
    printf("\n
t - for
throughput test without");
    printf("\n
UFs
(run this instead of t2)");
    printf("\n
t1 - for
throughput test step 1");
    printf("\n
only
running queries");
    printf("\n
t2 - for
throughput test step 2");
    printf("\n
running update functions");
    printf("\n
-s Scale factor");
    printf("\n
Default - 0.1");
    printf("\n
-n Stream number");
    printf("\n
Default - 0");
    printf("\n
Qualification - -1");
    printf("\n
Power - 0");
    printf("\n
Throughput - >= 1
(actual number depends on the current query stream");
    printf("\n
-m Maximum number of keys to
delete at a time");
    printf("\n
Default - 400");
    printf("\n
-h Display this help screen");
    printf("\n
-p turns smeaphores on or
off");
    printf("\n
Default - off");

    printf("\n\nControl statements specifying output
and performance details");
    printf("\ncan be included before SQL statements;
they will apply for");
    printf("\nthat and subsequent statements until
updated.");
}

```

```

printf("\n\nSyntax: --#SET <control option>
<value>");
printf("\n\n option value default");
printf("\nROWS_FETCH -1 to n -1 (all rows
fetched from answer set)");
printf("\nROWS_OUT -1 to n -1 (all fetched
rows sent to output)");
printf("\n\n--#TAG tag (user
specified tag name for sequence#)");
printf("\n\n--#COMMENT comment (user
specified comments for output)");
printf("\nNote: All statements executed with
ISOLATION LEVEL RR");
printf("\n and must be terminated with semi-
colons.\n");
exit (1);
}

```

```

/*****
/* Converts a string to upper case characters */
/*****
char *uppercase( char *string )
{
    char *c; /* temp char used to convert word
to upper case */
    for ( c = string; *c != '\0'; c++)
        *c = (char) toupper( (int) *c );
    return (string);
}

```

```

/*****
/* Converts a string to lower case characters */
/*****
char *lowercase( char *string )
{
    char *c; /* temp char used to convert word
to lower case */
    for ( c = string; *c != '\0'; c++)
        *c = (char) tolower( (int) *c );
    return (string);
}

```

```

/*****
/* Parses and processes command line options. */
/*****
void comm_line_parse(int argc, char *argv[], struct
global_struct *g_struct)
{
    char authent_info[40] = "\0";
    char *testptr;
    int loopvar = 0;

    int comm_opt = 0;
#ifdef PARALLEL_UPDATES
    int running_updates=0;
    int updatePair=-1;
    int updateStream=-1;
    int function;
    int copyOnOrOff;
    int deleteChunk=0; /*DELjen */
#endif
    char *charptr;

    while ((loopvar < argc) && (argc != 1)) {
        if (*argv[loopvar] == '-') {
            switch(*(argv[loopvar]+1)) {
                case 'f' :
                    strcpy(g_struct->c_l_opt-
>infile,argv[++loopvar]);
                    break;
                /* kjd715 */
                case 'l' :
                case 'L' :
                    loopvar+=1;

```

```

                /*
                strcpy(g_struct->c_l_opt-
>str_file_name,argv[++loopvar]);
                */
                break;

        /* kjd715 */
        case 'r' :
/* @d26350 tjg */
        case 'R' :
                if
(!strcmp(uppercase(argv[++loopvar]),"ON"))
                g_struct->c_l_opt->outfile=1;
                else
                g_struct->c_l_opt->outfile=0;
                break;

/* @d26350 tjg */
        case 'd' :
        case 'D' :
                strcpy(dbname,argv[++loopvar])
;
                break;

        case 'v' :
/* @d26350 tjg */
        case 'V' :
                if
(!strcmp(uppercase(argv[++loopvar]),"ON"))
                verbose=1;
                else
                verbose=0;
                break;

        case 'u' :
/* @d26350 tjg */
        case 'U' :
                g_struct->c_l_opt->update=-1; /* init to
invalid number */
                if
(!strcmp(uppercase(argv[++loopvar]),"P1"))
                g_struct->c_l_opt->update=1; /* power
query stream*/
                if
(!strcmp(uppercase(argv[loopvar]),"P2"))
                g_struct->c_l_opt->update=3; /*
power update with updates*/
                if (!strcmp(uppercase(argv[loopvar]),"P"))
                g_struct->c_l_opt->update=4; /* power
update without updates*/
                if
(!strcmp(uppercase(argv[loopvar]),"T1"))
                g_struct->c_l_opt->update=0;
/*throughput query stream */
                if
(!strcmp(uppercase(argv[loopvar]),"T2"))
                g_struct->c_l_opt->update=2; /*
throughput update with updates */
                if (!strcmp(uppercase(argv[loopvar]),"T"))
                g_struct->c_l_opt->update=5; /*
throughput update without updates */

                break;

        case 'b' :
/* @d26350 tjg */
        case 'B' :
                if
(!strcmp(uppercase(argv[++loopvar]),"ON"))
                g_struct->s_info_ptr->query_block=1;
                else
                g_struct->s_info_ptr->query_block=0;
                break;

        case 'n' :
/* @d26350 tjg */
        case 'N' :
                g_struct->c_l_opt->intStreamNum =
atoi(argv[++loopvar]);
                break;

        case 's' :
/* @d26350 tjg */
        case 'S' :
                g_struct-
>scale_factor=atof(argv[++loopvar]); break;

                case 'h':

                case 'H' :
/* @d26350 tjg */
                display_usage();
                break;

                case 'm' :
                case 'M' :
                inlistmax = atoi(argv[++loopvar]); /* wlc
081897 */
                break;

                case 'p' :
                case 'P' :
                if
(!strcmp(uppercase(argv[++loopvar]),"ON")) /* bbe
072599 */
                semcontrol = 1;
                else
                semcontrol = 0;
                break;

#ifdef PARALLEL_UPDATES
                case 'i':
                updatePair = atoi (argv[++loopvar]);
#ifdef UF2DEBUG
                fprintf (stderr, "updatePair =
%d\n",updatePair);
                fflush(stderr);
#endif
                break;

                case 'j':
                function = atoi (argv[++loopvar]);
#ifdef UF2DEBUG
                fprintf (stderr, "function =
%d\n",function);
                fflush(stderr);
#endif
                break;

                case 'k':
                updateStream = atoi (argv [++loopvar]);
#ifdef UF2DEBUG
                fprintf (stderr, "updateStream =
%d\n",updateStream);
                fflush(stderr);
#endif
                break;

                case 'x':
/*DEL jen -x is chunk*/
                deleteChunk = atoi (argv[++loopvar]);
/* to delete for this */
#ifdef UF2DEBUG
                fprintf (stderr, "DelChunk =
%d\n",deleteChunk);
                fflush(stderr);
#endif
                break;
/* invocation */

                case 'z':
                running_updates = 1;
                break;
#endif
                default :
                fprintf(stderr,"An invalid option has been
set\n");
                display_usage();
                break;

        } /* end switch */
    } /* end if */

    loopvar ++;
} /* end while */

/* checking if -u option is set */
if (g_struct->c_l_opt->update == -1) {
    fprintf(stderr, "-u option is not set, exiting
...\n");
    exit(-1);
}

```

```

#ifdef PARALLEL_UPDATES
    if (running_updates) {
        if (updatePair == -1) {
            fprintf(stderr, "The parameters to tpcdbatch
have not been passed correctly\n");
            exit (-1);
        }
        else {
            /* check to see if we are to use copy on for
the load */
            if ((charptr = getenv("TPCD_LOG")) &&
(!strcmp(uppercase(charptr), "YES")))
            {
                /* okay, we have set LOG_RETAIN on so we
need to use copy directory */
                copyOnOrOff = TRUE;
            }
            else
            {
                /* log retain off don't use copy directory
*/
                copyOnOrOff = FALSE;
            }

            if (function == 1)
                /* runUF1_fn (updatePair, updateStream);
aph 981205 */
                runUF1_fn (updatePair, updateStream,
dbname, userid, passwd);
            else
            {
                if (function == 2) {
                    if(verbose) {
                        fprintf(stderr, "A-Calling runUF2_fn
%d %d %d ... \n",
                                updatePair,
updateStream, deleteChunk);
                    }
                    /* runUF2_fn (updatePair, updateStream,
deleteChunk);   aph 981205 */
                    runUF2_fn (updatePair, updateStream,
deleteChunk, dbname, userid, passwd);
                }
                else {
                    fprintf(stderr, "Wrong function to
tpcdbatch\n");
                    exit (-1);
                }
            }
            exit (0);
        }
    }
#endif /* PARALLEL_UPDATES */

    /* If no database name is given, then use the one
specified in the
environment variable DB2DBDFT, otherwise error
*/
    if (!strcmp(dbname, "\0")) {
        testptr = getenv("DB2DBDFT");
        if (testptr == NULL) {
            fprintf(stderr, "\nNo database name has been
specified on command ");
            fprintf(stderr, "line\nnor in environment
variable DB2DBDFT.");
            display_usage();
        }
        else
            strcpy(dbname, testptr);
    }

    /* kjd715 */
    /*
    if (g_struct->c_l_opt->outfile) &&
!strcmp(g_struct->c_l_opt->str_file_name, "\0")
    {
        fprintf(stderr, "\nMust specify input file for
statement list.\n");
        display_usage();
    }
    */
    /* kjd715 */
}

/*****
/* Converts DECIMAL values to ASCII text */

```

```

/*****
int sqlrxd2a(
/*kmw*/
/* C++ */char *decptr,
/* C++ */char *asciiptr,
short prec,
short scal)
{ /* */
    int allzero = TRUE;
    /* C++ */char *srcptr;
    unsigned char sign;
    /* C++ */char *targptr, decimal_point = '.';
    int rc = 0;
    /*kmw*/
    int tmpint, src_nibble;
    int count, j, limit[3];

    targptr = &asciiptr[ prec + 1];
    *(1 + targptr) = '\0';
    srcptr = decptr + prec/2;

    /* Validity check sign nibble */
    if (((sign = sqlrx_get_right_nibble( *srcptr )) <
0x0a)
        || (prec > SQL_MAXDECIMAL) || (prec < scal) )
    {
        goto exit;
    } /* end end if invalid sign value */

    limit[ 0 ] = scal; limit[ 1 ] = prec - scal; limit[
2 ] = 0;
    src_nibble = LEFT;
    for( j = 0 ; j < 2 ; j++ )
    {
        for( count = limit[ j ] ; count > 0 ; count-- )
        {
            tmpint = ( (src_nibble == LEFT)?
                sqlrx_get_left_nibble( *srcptr-- )
                :
                sqlrx_get_right_nibble(
*srcptr ) );
            if( tmpint > 9 )
            {
                goto exit;
            }
            else
                *targptr-- = (/* C++ */char)tmpint + '0';
            src_nibble = ((src_nibble == LEFT) ? RIGHT :
LEFT);
            if ( tmpint != 0 ) allzero = FALSE;
        } /* end for scal > 0 */

        if( j == 0 )
            *targptr-- = decimal_point;
        else
            *targptr = (/* C++ */char)((allzero
                || (sign ==
SQLRX_PREFERRED_PLUS)
                || (sign == 0x0a)
                || (sign == 0x0e)
                || (sign ==
0x0f) ) ?
                '+' : '-' );
    } /* end for limit[ j++ ] > 0 */

    exit :
    if( rc < 0 )
    {
        printf ("The decimal conversion has failed\n");
        exit (-1);
    }

    return(rc);
} /*** sqlrxd2a **/

/*****
*****
/* Does some setup and initialization like parsing

```

```

command line */
/* and connecting to database. Returns process id of
agent. */
/*****
*****/

void init_setup(int argc, char *argv[], struct
global_struct *g_struct)
{
    int connect=0;
#ifdef SQLWINT
    char *pid;
#endif
    char temparray[256]="\0";
    int loopvar=0;
    FILE *updateFP;
    FILE *fpSeed;
    char file_name[256] = "\0";
    short seedEntry;
    long lSeed;
    int i;
    char *charptr;

    /* get vmstat and iostat output file path */
    if ( (charptr = getenv("VMSTATOUTPATH"))
        && (g_struct->vmstat_out_path =
malloc((strlen(charptr) + 1)))
        )
    {
        strcpy(g_struct->vmstat_out_path, charptr);
    }

    if ( (charptr = getenv("IOSTATOUTPATH"))
        && (g_struct->iostat_out_path =
malloc((strlen(charptr) + 1)))
        )
    {
        strcpy(g_struct->iostat_out_path, charptr);
    }

    /** Parse and process command line options **/
    comm_line_parse (argc,argv,g_struct);

/*****
*****/
/* Start the mainline report processing.
*/
/*****
*****/
    if (!strcmp(g_struct->c_l_opt->infile, "\0")) {
        instream=stdin;
    }
    else {
        instream=NULL;
        if ( (instream = fopen(g_struct->c_l_opt-
>infile, READMODE)) == NULL ) {
            /* kjd715 */
            fprintf(outstream, "XXThe input file could
not be opened.\n\n");
            /* kjd715 */
            fprintf(stderr, "XXThe input file could not
be opened.\n\n");
            fprintf(stderr, "Make sure that the filename
is correct.\n");
            fprintf(stderr, "filename = %s\n", g_struct-
>c_l_opt->infile);
            fflush(stderr);
            exit(-1);
        } /* open the input file if specified */

        /* IMPORT (begin) - determine whether we should use
the IMPORT api or */
        /* LOAD api for loading into the staging tables,
default is load */
        if (env_tpcd_update_import != NULL)
        {
            if
(!strcmp(uppercase(env_tpcd_update_import), "TRUE"))
            {
                iImportStagingTbl = 1; /* use import */
            }
            /* DJD */
            else if
(!strcmp(uppercase(env_tpcd_update_import), "TF"))
            {
                iImportStagingTbl = 2; /* Table Functions
*/
            }
        }

        /* IMPORT (end) */

        /* we want to print the seed in the output files to
show what seed was */
        /* used to generate the queries. */
        /* if intStreamNum is -1 then we are running a
qualification database */
        /* and the default seed has been used so skip this
section */
        if (g_struct->c_l_opt->intStreamNum >= 0)
        {
            /* check to make sure the TPCD_RUNNUMBER
environment variable is set. We */
            /* use this and the stream number to determine
which seed was used to */
            /* generate the current set of queries */
            if (getenv("TPCD_RUNNUMBER") == NULL)
            {
                fprintf(stderr, "\nThe TPCD_RUNNUMBER
environment variable is not set");
                fprintf(stderr, "...exiting\n");
                exit(-1);
            }
            if (getenv("TPCD_NUMSTREAM") == NULL)
            {
                fprintf(stderr, "\nThe TPCD_NUMSTREAM
environment variable is not set");
                fprintf(stderr, "...exiting\n");
                exit(-1);
            }
        }

/*****
*****/
        * SEED jen
        /* we want to print the seed used in the output
files. For the seed usage
        /* we can now reuse the seeds from run to run,
therefore all the power runs
        /* will use the 1st seed in the file, and the
throughput streams will use
        /* the 2nd to #streams+1 seeds.
        /* determine the seed to use...e.g. given 3
streams will have the following:
        Entry in
seed file
* TEST Stream Number Run 1
Run 2
* power 0 1 1
* throughput 1 2 2
* 2 3 3
* 3 4 4
*****/
        seedEntry = g_struct->c_l_opt->intStreamNum + 1;
        /* end SEED jen */
        /* open the generated seed file...if not there,
try the default */
        sprintf(file_name, "%s%sauditruns%sseedme",
env_tpcd_audit_dir,
env_tpcd_path_delim,
env_tpcd_path_delim);

        if ((fpSeed = fopen(file_name, READMODE)) == NULL)
        {
            fprintf(stderr, "\nCannot open the seed file,
please ensure that\n");
            fprintf(stderr, "the file exists. filename =
%s\n", file_name);
            exit(-1);
        }
        for (i = 1; i <= seedEntry; i++)
        {
            if (feof(fpSeed))
            {
                lSeed = -1; /* seed not available for
some reason */
            }
        }
    }
}

```

```

    }
    fscanf(fpSeed,"%ld\n",&lSeed);
}
g_struct->lSeed = lSeed;
fclose(fpSeed);
}

/* check to see if we are to use copy on for the
load */
if ((charptr = getenv("TPCD_LOG")) &&
    (!strcmp(uppercase(charptr), "YES")))
{
    /* okay, we have set LOG_RETAIN on so we need to
use copy directory */
    g_struct->copy_on_load = TRUE;
}
else
{
    /* log retain off don't use copy directory */
    g_struct->copy_on_load = FALSE;
}

/*****
*****/
/* Make sure that DB2 is started.
*/
/* CONNECT now unless this is a UF stream for a
Throughput test. */
/* (aph 98/12/22)
*/
/*****
*****/

if (g_struct->c_l_opt->update > 1)
{
    /* This is an update function stream in a
throughput run. */
    /* Just make sure that DB2 is started. Each UF
child will CONNECT itself. */
    if (verbose) fprintf(stderr, "\nStarting the DB2
Database Manager Now\n");
    sqlestar ();
}
else
{
    /* In all other cases, CONNECT to the target
database. */
    do
    {
        if (!strcmp(userid, "\0")) /** No
authentication provided */
            EXEC SQL CONNECT TO :dbname;
        else EXEC SQL CONNECT TO :dbname USER :userid
USING :passwd;
        if (sqlca.sqlcode == SQLC_RC_NOSTARTG) {
            if (verbose)
                fprintf(stderr, "\nStarting the DB2
Database Manager Now\n");
            sqlestar ();
            connect=0;
        }
        else connect=1;
    } while (!connect);
    error_check();
}

/*****
*****/
* All session initialization is performed at connect
time or immediately *
* following and is complete before starting the
stream. *
/*****
*****/

/* Get start timestamp for stream */
get_start_time(&(g_struct->stream_start_time));
/* TIME_ACC jen*/
strcpy(g_struct->file_time_stamp,
get_time_stamp(T_STAMP_FORM_2, &(g_struct-
>stream_start_time))); /* TIME_ACC jen*/

if (charptr = getenv("TPCD_RUN_DIR"))
    strcpy(g_struct->run_dir, charptr);
else
    strcpy(g_struct->run_dir, ".");

```

```

/* if we are running a throughput test, then we
must report the */
/* stream count information...we will report one
file per stream */
/* and amalgamate them after all streams have
completed */
/* if the number of streams is greater than 0 then
this is a throughput test*/
switch (g_struct->c_l_opt->update)
{
    case (2):
    case (5):
        /* update throughput function stream
*/
        sprintf(file_name, "%s%stcntuf.%s", g_
struct->run_dir,
            env_tpcd_path_delim, g_struct-
>file_time_stamp);
        break;
    case (3):
    case (4):
        /* update power function stream */
        sprintf(file_name, "%s%spstcntuf.%s", g
_struct->run_dir,
            env_tpcd_path_delim, g_struct-
>file_time_stamp);
        break;
    case (1):
        /* power query stream */
        sprintf(file_name,
"%s%spstcnt%d.%s", g_struct->run_dir,
env_tpcd_path_delim,
            g_struct->c_l_opt-
>intStreamNum, g_struct->file_time_stamp);
        break;
    case (0):
        /* throughput query stream */
        sprintf(file_name,
"%s%stcnt%d.%s", g_struct->run_dir,
env_tpcd_path_delim,
            g_struct->c_l_opt-
>intStreamNum, g_struct->file_time_stamp);
        break;
}

if ( (g_struct->stream_report_file =
fopen(file_name, WRTMODE)) == NULL )
{
    fprintf(stderr, "\nThe output file for the stream
count information\n");
    fprintf(stderr, "could not be opened, make sure
the filename is correct\n");
    fprintf(stderr, "filename = %s\n", file_name);
    fflush(stderr);
    exit(-1);
}

if (g_struct->c_l_opt->update > 1)
{
    /* update function stream */
    fprintf(g_struct->stream_report_file,
        "Update function stream starting at
%*.s\n",
        T_STAMP_3LEN, T_STAMP_3LEN, /* TIME_ACC
jen*/
        get_time_stamp(T_STAMP_FORM_3, &(g_struct-
>stream_start_time))); /* TIME_ACC jen*/
}
else
{
    /* query stream */
    fprintf(g_struct->stream_report_file,
        "Stream number %d starting at %*.s\n",
        g_struct->c_l_opt->intStreamNum,
        T_STAMP_3LEN, T_STAMP_3LEN, /*
TIME_ACC jen*/
        get_time_stamp(T_STAMP_FORM_3, &(g_struct-
>stream_start_time))); /* TIME_ACC jen*/
}

#ifdef LINUX
    fclose(g_struct->stream_report_file);
#endif

```



```

/* set up the update_num_file name so that if we do
use semaphores, */
/* we will have a filename to generate the semkey
*/
sprintf(g_struct->update_num_file,
"%s%s%s.%s.update.pair.num", env_tpcd_audit_dir,
env_tpcd_path_delim,
uppercase(env_tpcd_dbname), lowercase(env_user));
sprintf(g_struct->sem_file, "%s.%s.semfile",
env_tpcd_dbname, env_user);
if (g_struct->c_l_opt->intStreamNum == 0)
{
sprintf(g_struct->sem_file2, "%s.%s.semfile2",
env_tpcd_dbname, env_user);
}
if (verbose) { /* print out the update pair
number file for debugging */
fprintf(stderr, "\n init_setup: stream %d update
pair numb file = %s\n",
g_struct->c_l_opt->intStreamNum, g_struct-
>update_num_file);
}

/* update the
$TPCD_AUDIT_DIR/$TPCD_DBNAME.$USER.update.pair.num
file */
/* update pairs have been run */
if ((g_struct->c_l_opt->update >= 1) &&
(g_struct->c_l_opt->update < 4))
/* on or onl, but not */ /* bbe or > 1 */
{
updateFP = fopen(g_struct->update_num_file, "r");
if (updateFP != NULL)
{
fscanf(updateFP, "%d", &updatePairStart);
fclose(updateFP);
if (g_struct->c_l_opt->intStreamNum == 0)
/* on, 1 update pair */
updatePairStop = updatePairStart + 1;
else /* only, multiple update pairs,
stream number will be total */
updatePairStop = updatePairStart +
g_struct->c_l_opt->intStreamNum;
currentUpdatePair = updatePairStart;

if (updatePairStart <= 0)
{
fprintf(stderr, "updatePairStart is
bogus!");
exit(-1);
}
}
else
{
fprintf(stderr, "\n %s not set up, set this
\n", g_struct->update_num_file);
fprintf(stderr, "file to contain the number of
the update pair to \n");
fprintf(stderr, "run and resubmit\n");
exit(-1);
}
}

return ;
}

*****
*****
/* A function to print out the column titles for a
returned set */
*****
void print_headings (struct sqllda *sqllda, int
*col_lengths)
{
int col = 0; /* Column number
*/
int col_width = 0; /* width of
column */
int max_col_width = 0; /* maximum
column width */
int col_name_length = 0; /* sizeof column
name string */

```

```

int col_type = 0; /* column type
*/
int total_length = 0; /* accumulator
var. for
length of
column headings */
int loopvar = 0;

char col_name[256] = "\0";
unsigned char m,n; /* precision and
accuracy
for decimal
conversion */

LPRINTF(outstream, "\n");

/** loop through for each column in solution set
and determine the maximum column width **/

for (col = 0; col < sqllda->sqlld; col++) {
col_name_length=sqllda-
>sqlvar[col].sqlname.length;
col_type = sqllda->sqlvar[col].sqltype;
col_width = sqllda->sqlvar[col].sqlllen;
strncpy(col_name, (char *)sqllda-
>sqlvar[col].sqlname.data, col_name_length) ;

switch (col_type)
{
case SQL_TYP_SMALL:
case SQL_TYP_NSMALL:
/* @d30369 tjb */
col_lengths[col] = TPCDBATCH_MAX
(col_name_length, 6);
break;
case SQL_TYP_INTEGER:
case SQL_TYP_NINTEGER:
col_lengths[col] = TPCDBATCH_MAX
(col_name_length, 11);
break;
case SQL_TYP_BIGINT: /* kmwBIGINT*/
case SQL_TYP_NBIGINT:
col_lengths[col] = TPCDBATCH_MAX
(col_name_length, 19);
break;
case SQL_TYP_CSTR:
case SQL_TYP_NCSTR:
case SQL_TYP_DATE:
case SQL_TYP_NDATE:
case SQL_TYP_TIME:
case SQL_TYP_NTIME:
case SQL_TYP_STAMP:
case SQL_TYP_NSTAMP:
case SQL_TYP_CHAR:
case SQL_TYP_NCHAR:
case SQL_TYP_VARCHAR:
case SQL_TYP_NVARCHAR:
case SQL_TYP_LONG:
case SQL_TYP_NLONG:
col_lengths[col] = TPCDBATCH_MAX
(col_name_length, col_width);
break;

case SQL_TYP_FLOAT:
case SQL_TYP_NFLOAT:
/* kmw - note: TPCDBATCH_PRINT_FLOAT_WIDTH >
max long identifier */
col_lengths[col] =
TPCDBATCH_PRINT_FLOAT_WIDTH;
break;

case SQL_TYP_DECIMAL:
case SQL_TYP_NDECIMAL:

m=(*(struct declen *)&sqllda-
>sqlvar[col].sqlllen).m;
n=(*(struct declen *)&sqllda-
>sqlvar[col].sqlllen).n;

col_lengths[col] = TPCDBATCH_MAX ((int)(m+n),
col_name_length);
/* Special handling for DECIMAL */ /*
@d26350 tjb */
break;

```

```

        default:
            fprintf(stderr, "--Unknown column type (%d).
Aborting.\n", col_type);
            break;
        }

        LPRINTF(outstream, "%-*.s
", col_lengths[col], col_name_length, col_name);

        total_length += (col_lengths[col] + 2); /* 2 is
from padding spaces */
    }

    LPRINTF(outstream, "\n");
    for (loopvar=0; loopvar < total_length; loopvar++)
        LPRINTF(outstream, "-");
    LPRINTF(outstream, "\n");
}

/*****
*****/
/* Gets the current system time and prints it out
*/
/*****
*****/
char *get_time_stamp(int form, Timer_struct
*time_pointer)
{
    Timer_struct temp_stamp; /* TIME_ACC jen */
    struct tm *tp;
    size_t timeLength = 0;

    /* TIME_ACC jen start */
    if (time_pointer == (Timer_struct *)NULL)
        get_start_time(&temp_stamp);
    else
        temp_stamp = *time_pointer;

#ifdef (SQLUNIX) || defined (SQLAIX)
    tp = localtime((time_t *)&(temp_stamp.tv_sec));
#elif defined (SQLOS2) || defined (SQLWINT) || defined
(SQLWIN) || defined (SQLDOS)
    tp = localtime(&(temp_stamp.time));
#else
#error Unknown operating system
#endif
    /* TIME_ACC jen stop*/

    if ((form == T_STAMP_FORM_1) || (form ==
T_STAMP_FORM_3))
    {
        /* SUN fix bbe start */
#ifdef (SQLWINT) || defined (SQLWIN) || defined
(SQLOS2) || defined (SQLDOS)
        timeLength = strftime(newtime, 50, "%x %X", tp);
#elif defined (SQLUNIX) || defined (SQLAIX)
        timeLength = strftime(newtime, 50, "%D %T", tp);
/* SUN ...test this */
#else
#error Unknown operating system
#endif
        /* SUN fix bbe stop */
        /* TIME_ACC jen start*/
        if (form == T_STAMP_FORM_3)
        {
            /* concatenate the microsecond/milliseconds
on the end of the */
            /*timestamp jen1006 */
#ifdef (SQLUNIX) || defined (SQLAIX)
            sprintf(newtime+timeLength, "%.06d", temp_stam
p.tv_usec);
#elif defined (SQLOS2) || defined (SQLWINT) || defined
(SQLWIN) || defined (SQLDOS)
            sprintf(newtime+timeLength, "%.03d", temp_stam
p.millitm);
#else
#error Unknown operating system
#endif
            /* TIME_ACC jen stop*/
        }
    }
    else
        if (form == T_STAMP_FORM_2)
            strftime(newtime, 50, "%y%m%d%S", tp);

    return (newtime);
}

/*****
*****/
/* Handle all the processing for the summary table
*/
/*****
*****/

void summary_table (struct global_struct *g_struct)
{
    double arith_mean = 0;
    double geo_mean = 0;
    int num_stmt = 0;
    int num_stmt_for_geo_mean = 0;

    double adjusted_a_mean = 0;
    double adjusted_g_mean = 0;
    double adjusted_g_mean_intern;
    double adjusted_max_time = 0;

    double Ts = 0; /* different
TPC-D metrics */
    double Tsl;
    double Ts2;
    /* double QppD = 0; MARK
    double QthD = 0;
    double QphD = 0; */

    double db_size_frac_part = 0; /* stores the
fractional part of db size */
    double db_size = 0; /* size in
numbers */
    char db_size_qualifier[3] = "\0"; /* MB, GB or TB
*/

    struct stmt_info
        *s_info_ptr,
        *s_info_head_ptr,
        *max,
        *min;

    /* Determine the size of the database from the
scale factor (1 SF = 1GB) */
    if (g_struct->scale_factor < 1.0) {
        db_size = g_struct->scale_factor * 1000;
        strcpy(db_size_qualifier, "MB");
    } else if (g_struct->scale_factor >= 1000.0) {
        db_size = g_struct->scale_factor / 1000;
        strcpy(db_size_qualifier, "TB");
    } else {
        db_size = g_struct->scale_factor;
        strcpy(db_size_qualifier, "GB");
    }

    /* computes the fractional part of db_size */
    db_size_frac_part = db_size - (int) db_size;

    s_info_ptr = g_struct->s_info_ptr; /* Just use a
local copy */
    s_info_head_ptr = s_info_ptr;

    max = s_info_head_ptr;
    /* ensure that we are not already setting max to
the UF timings */
    while ( strstr(max->tag, "UF") != NULL )
        max = max->next;
    min = max;

    if (g_struct->c_l_opt->outfile) /* create the
appropriate output file */
        output_file(g_struct);

    /* write the seed used for this run unless it is a
qualification run */
    /* (qualification runs use the default seed for
their queries) or */
    /* unless it is the update function stream (no
seeds used for this) */
}

```

```

/* (this is an update stream iff update is 2) */
if ((g_struct->c_l_opt->intStreamNum >=0) &&
    (g_struct->c_l_opt->update != 2) )
{
    if (g_struct->lSeed == -1)
    {
        fprintf( ostream, "\nUsing default qgen seed
file");
    }
    else
        fprintf( ostream, "\nSeed used for current
run = %ld",g_struct->lSeed);
    fprintf( ostream, "\n");
}

/* print out the stream number if we are in a
throughput stream and if */
/* this is not the update stream portion of the
throughput test */
if ( (g_struct->c_l_opt->intStreamNum > 0) &&
    (g_struct->c_l_opt->update != 2) )
{
    fprintf( ostream, "Stream number =
%d\n",g_struct->c_l_opt->intStreamNum);
}
/* print the stream start timestamp to the inter
file */
fprintf( ostream, "Stream start time stamp
%*. *s\n",
        T_STAMP_3LEN,T_STAMP_3LEN, /* TIME_ACC
jen*/
        get_time_stamp(T_STAMP_FORM_3,&(g_struct-
>stream_start_time))); /* TIME_ACC jen*/
/* print the stream stop timestamp to the inter
file */
fprintf( ostream, "Stream stop time stamp
%*. *s\n",
        T_STAMP_3LEN,T_STAMP_3LEN, /* TIME_ACC
jen*/
        get_time_stamp(T_STAMP_FORM_3,&(g_struct-
>stream_end_time))); /* TIME_ACC jen*/

fprintf( ostream, "\n\nSummary of
Results\n===== \n");
fprintf( ostream,
        "\nSequence #      Elapsed Time   Adjusted
Time Start Timestamp    End Timestamp\n\n");

/* Go through the linked list and determine which
statement had the
highest and lowest elapsed times */
while ( (s_info_ptr != NULL) && (s_info_ptr !=
g_struct->s_info_stop_ptr) ) {

    /* check if we are in an update function...if
so, we do not want to */
    /* consider the update function times as the min
or max time */
    if ( strstr(s_info_ptr->tag,"UF") == NULL )
    {
        /* we are not in an update function */
        if (s_info_ptr->elapse_time > max-
>elapse_time)
            max = s_info_ptr;
        else
            if ((s_info_ptr->elapse_time < min-
>elapse_time)
                && (s_info_ptr->elapse_time > -1))
                min = s_info_ptr;
    }

    s_info_ptr = s_info_ptr->next;
}

s_info_ptr = s_info_head_ptr;

/** Start from the first structure and go through
until the stop
pointer is reached */
while ( (s_info_ptr != NULL) && (s_info_ptr !=
g_struct->s_info_stop_ptr) ) {

    if (s_info_ptr->elapse_time != -1) {
        s_info_ptr->adjusted_time = s_info_ptr-
>elapse_time;

        /* determine whether the elapsed times have
to be adjusted or not */
        /* if this is an update function, we do not
adjust the elapsed time*/
        if ( strstr(s_info_ptr->tag,"UF") == NULL )
        {
            /* this is not an update function, adjust
time if necessary */
            if (max->elapse_time/min->elapse_time >
1000)
            {
                /* jmc fix geo_mean calculation...round
adjusted time properly ROUNDING*/
                adjusted_max_time = max-
>elapse_time/1000;
                if (s_info_ptr->elapse_time <
adjusted_max_time)
                {
                    s_info_ptr->adjusted_time =
(double)(((long)((adjusted_max_ti
me + 0.05) * 10))/10.0);
                    if (s_info_ptr->adjusted_time < 0.1)
                        s_info_ptr->adjusted_time = 0.1;
                }
                /*jmc fix geo_mean calculation...round
adjusted time properly ROUNDING end*/
            }
        }

        /* a value
was calculated */
        fprintf( ostream,
                "%-5d %-5.5s %15.1f %15.1f %*. *s
%*. *s\n",
                s_info_ptr->stmt_num,s_info_ptr-
>tag,
                s_info_ptr->elapse_time,s_info_ptr-
>adjusted_time,
                T_STAMP_1LEN,T_STAMP_1LEN,s_info_ptr-
->start_stamp, /* TIME_ACC jen*/
                T_STAMP_1LEN,T_STAMP_1LEN,s_info_ptr-
->end_stamp); /* TIME_ACC jen*/

        /* Only update arithmetic mean for queries
not update functions */
        if ( strstr(s_info_ptr->tag,"UF") == NULL )
        {
            arith_mean += s_info_ptr->elapse_time;
            adjusted_a_mean += s_info_ptr-
>adjusted_time;
        }

        if (s_info_ptr->elapse_time > 0) { /* don't
bother finding log of
number
s < 0 */
            geo_mean += log(s_info_ptr->elapse_time);
            adjusted_g_mean += log(s_info_ptr-
>adjusted_time);
        }

        /* Only update num_stmt for queries not
update functions */
        if ( strstr(s_info_ptr->tag,"UF") == NULL )
            num_stmt ++;
            num_stmt_for_geo_mean++;
    }
    else
        fprintf( ostream, "%-5d %-5.5s %-15s %-
15s\n",
                s_info_ptr->stmt_num,
                s_info_ptr->tag,"Not Collected",
                "Not Collected");

        if (s_info_ptr != g_struct->s_info_stop_ptr)
            s_info_ptr=s_info_ptr->next;
        }

    fprintf(ostream, "\n\nNumber of statements:
%d\n\n", s_info_ptr->stmt_num - 1);
    /* Calculate the arithmetic and geometric means */
    if (geo_mean != 0) { /*Used to test if

```

```

arith_mean != 0
of this if the
0 */
    arith_mean = arith_mean / num_stmt;
    adjusted_a_mean = adjusted_a_mean / num_stmt;
    geo_mean = exp(geo_mean /
num_stmt_for_geo_mean);
    adjusted_g_mean_intern = adjusted_g_mean;
/*MARK*/
    adjusted_g_mean = exp(adjusted_g_mean /
num_stmt_for_geo_mean);
}

/* print out all the appropriate information
including the
different TPC-D metrics */
/* do not bother with this if we are in an update
only stream */
fprintf (outstream, "\nGeom. mean queries %7.3f
%15.3f\n", \
        geo_mean,adjusted_g_mean);
if (g_struct->c_l_opt->update < 2)
{
    fprintf (outstream, "Arith. mean queries %7.3f
%15.3f\n", \
        arith_mean,adjusted_a_mean);

    fprintf (outstream,
        "\n\nMax Qry %-3.3s %15.1f %15.1f %*.*s
%*.*s\n",
        max->tag,max->elapse_time,max-
>adjusted_time,
        T_STAMP_LEN,T_STAMP_LEN,max-
>start_stamp, /* TIME_ACC jen*/
        T_STAMP_LEN,T_STAMP_LEN,max-
>end_stamp); /* TIME_ACC jen*/
    fprintf (outstream,
        "Min Qry %-3.3s %15.1f %15.1f %*.*s
%*.*s\n",
        min->tag,min->elapse_time,min-
>adjusted_time,
        T_STAMP_LEN,T_STAMP_LEN,min-
>start_stamp, /* TIME_ACC jen*/
        T_STAMP_LEN,T_STAMP_LEN,min-
>end_stamp); /* TIME_ACC jen*/
}

if (g_struct->c_l_opt->intStreamNum == 0) {
    /* fprintf (outstream,
"\n\nMetrics\n===== \n\n"); */

    /* Increase the Ts measurement by one second
since the accuracy of our */
    /* timestamps is only to 1 second and if the
start was at 1.01 seconds, */
    /* and the end was at 5.99 seconds, we get a
free second ... this will */
    /* be made explicit in the upcoming revision of
the spec (after 1.0.1) */
    /* TIME_ACC jen start*/
    /* NOTE this can probably be better coded by
changing get_elapsed_time */
    /* to just calculate the elapsed time give a
start and an end time, and */
    /* to also give a precision for the calculation
(sec, 10ths....). The */
    /* call then will grab a timestamp before
calling. Then we can get rid */
    /* of the if def...and just call
get_elapsed_time (whcih can handle the */
    /* os differences on its own */

#ifdef (SQLUNIX) || defined (SQLAIX)
    Ts = g_struct->stream_end_time.tv_sec -
g_struct->stream_start_time.tv_sec + 1;
    Ts1 = (double)g_struct->stream_start_time.tv_sec
+ ((double)g_struct-
>stream_start_time.tv_usec/1000000);
    Ts2 = (double)g_struct->stream_end_time.tv_sec +
((double)g_struct->stream_end_time.tv_usec/1000000);
#endif

#ifdef (SQLDOS2) || defined (SQLWINT) || defined
(SQLWIN) || defined (SQLDOS)
    Ts = g_struct->stream_end_time.time - g_struct-
>stream_start_time.time + 1;
    Ts1 = (double)g_struct->stream_start_time.time +
((double)g_struct->stream_start_time.millitm/1000);
    Ts2 = (double)g_struct->stream_end_time.time +
((double)g_struct->stream_end_time.millitm/1000);
#else
#error Unknown operating system
#endif

    /* TIME_ACC jen stop*/

    /* MARK
##Now do in calcmetrics.pl##
QppD = (3600 * g_struct->scale_factor) /
adjusted_g_mean;
QthD = (num_stmt * 3600 * g_struct-
>scale_factor) / Ts;
QphD = sqrt(QppD*QthD);
*/
    /* if the decimal part has some meaningful value
then print the database size
with decimal part; otherwise just print the
integer part */

    fprintf (outstream,
        "\nGeometric mean interim value =
%10.3f %s\n\nStream Ts %11 = %10.0f\n\nStream start
int representation %11 = %f\n\nStream stop int
representation %11 = %f",
        adjusted_g_mean_intern
        ,(g_struct->run_encountered_error ?
"run encountered error" : "")
        ,Ts,Ts1,Ts2);
}
}

/*****
*****/
/* free up all the elements of the sqlda after done
processing */
/*****
*****/
void free_sqlda (struct sqlda *sqlda, int
select_status) /* @d30369 tjj */
{
    int loopvar;

    if (select_status == TPCDBATCH_SELECT)
        for (loopvar=0; loopvar<sqlda->sqld; loopvar++)
        {
            free(sqlda->sqlvar[loopvar].sqldata);
            free(sqlda->sqlvar[loopvar].sqlind);
        }

    free(sqlda);
    sqlda_allocated = 0; /* fix free() problem on NT
wlc 090597 */
}

/*****
*****/
/* processing to run the insert update function */
/*****
*****/
void runUF1 ( struct global_struct *g_struct, int
updatePair )
{
#ifdef TEMPORARILY_NOT_SPAWNING
    int rc;
#endif

#ifdef TPCD_PLOAD_SCRIPTS
    char statement[3000]; /* system command to
run perl script */
    char sourcedir[256];

    int split_updates = 2; /* no. of ways update
records are split */
    int concurrent_inserts = 0; /* jenCI no of

```

```

concurrent updates to be */
        int loop_updates = 1; /* jenCI run at once*/
to be run in one */ /* jenCI no of updates
invocation. should*/ /* jenCI "concurrent"
split_updates / concurrent_inserts*/ /* jenCI be
int i;
int streamNum;
#ifdef SQLWINT
/* PROCESS_INFORMATION childprocess[100]; */
char commandline[256];
HANDLE su_hSem;
char UFL_semfile[256];
int sleep_counter;
#else
int childpid[100];
int su_semid; /* semaphore for
controlling split updates*/
key_t su_semkey; /* key to generate
semid */
#endif

Timer_struct curtime = { 0 , 0 };
double load_elapsed_time;
#ifdef RECORD_START_OF_LOAD
Timer_struct endtime = { 0 , 0 };
int st_load_fd;
int st_load_nbytes;
char st_load_buf[128];
#endif

unsigned int inter_uf_child_msec; /* delay
between starting successive chunkers */
char *charptr;

/* variables for controlling spawning concurrent
processes for the two loads */
#ifndef TPCD_PLOAD_SCRIPTS
#ifdef SQLWINT
pid_t forkrc, ord_pid, lin_pid;
#else
#ifdef TEMPORARILY_NOT_SPAWNING
/* ##Des##, please add whatever you need for
variables for controlling spawning here */
HANDLE hThread_Parallel_Load;
#endif /* TEMPORARILY_NOT_SPAWNING */
#endif
#endif /* TPCD_PLOAD_SCRIPTS */

if (g_struct->c_l_opt->intStreamNum == 0)
    streamNum = 0;
else
    streamNum = currentUpdatePair - updatePairStart
+ 1;

fprintf( outstream,"UFL for update pair %d, stream
%d, starting\n",updatePair, streamNum);

/* Start by loading the data into the staging table
at each node */
/* The orderkeys were split earlier by the
split_updates program */
/* two different tables are to be loaded - orders
into orders_staging and lineitems into lineitem
staging */
/* for best performance, we will load these
concurrently */
if (env_tpcd_audit_dir != NULL)
    strcpy(sourcedir,env_tpcd_audit_dir);
else
    strcpy(sourcedir, ".");

/* Load the orderkeys into the staging table */
/* choice of three methods - load API (preferred),
system command to run db2 clp, run perl script */
get_start_time(&curtime);

#ifdef RECORD_START_OF_LOAD
/* record time of start-of-load in a hopefully-
uniquely-named file */
/* st_load_nbytes = sprintf(st_load_buf,
"/tmp/aardvark/runUFL:%d.%d", curtime.tv_sec,
curtime.tv_usec); */
strcpy(st_load_buf, "/tmp/");

    strcat(st_load_buf, getenv("USER"));
    st_load_nbytes = strlen(st_load_buf);
    st_load_nbytes +=
sprintf(st_load_buf+st_load_nbytes, "/runUFL:%d.%d",
curtime.tv_sec, curtime.tv_usec);
    if ((st_load_fd = open(st_load_buf,O_CREAT|
O_WRONLY, S_IRUSR+S_IWUSR+S_IRGRP+S_IWGRP)) >= 0)
    {
        st_load_buf[st_load_nbytes++] = '\n'; /*
append linefeed */
        lseek(st_load_fd, 0, SEEK_END); /*
just in case */
        write(st_load_fd, st_load_buf, st_load_nbytes);
        close(st_load_fd);
    }
#endif /* RECORD_START_OF_LOAD */

#ifdef TPCD_PLOAD_SCRIPTS
#ifdef SQLWINT
    sprintf (statement, "perl %s\\tools\\ploadufl
%d\n", sourcedir, updatePair);
#else
    sprintf (statement, "perl %s/tools/ploadufl %d 1",
sourcedir, updatePair);
#endif
#endif
if (system(statement))
    {
        fprintf (stderr, "ploadufl failed for UFL,
examine UFL.log for cause. Exiting.\n");
        if (verbose)
            fprintf (stderr,
                "ploadufl failed for UFL, examine
UFL.log for cause. Exiting.\n");
        exit (-1);
    }
#else /* not TPCD_PLOAD_SCRIPTS - do the work
directly in this function without calling additional
tpc-d kit scripts;
** note that because we want to load both
orders and lineitem concurrently (see above),
** we must fork/spawn processes and run them in
background (similar to what the tpc-d kit scripts do)
*/
    charptr=getenv("TPCD_FLATFILES"); /* path for
input to load */
    /* we must fork subprocesses to run each load,
otherwise they clash on trying to use same db2bp */
#ifdef SQLWINT
    /* before forking new processes, flush ostream -
otherwise each new process duplicates what it
inherited in the buffer */
    fflush(ostream);
    if ((forkrc = fork()) == 0)
    #else
#ifdef TEMPORARILY_NOT_SPAWNING
#ifdef TPCD_PLOAD_API
/* ##Des##, please add whatever you need for
spawning thread here */
/* Kick off a new thread which will begin to load
the orders UF data. */
/* In parallel, the load of the lineitem UF data
will be started and afterwards */
/* it will check and wait, if necessary for the
orders load to complete. */
/* The thread is terminated automatically after it
completes execution. */
ThreadParm = NULL;
/* Following line spawns the thread and sets it
running at function Load_UF_Data_Orders. */
Parallel_Load_Complete = FALSE;
updatePair = updatePair;
hThread_Parallel_Load = CreateThread(NULL, 32768,
Load_UF_Data_Orders, ThreadParm, 0,
&Thread_Parallel_Load_ID);
if(hThread_Parallel_Load == NULL) {
    fprintf(stderr,"Failed to create parallel load
thread.\n");
    fflush(stderr);
    exit(1);
}
goto load_li_data;
#else /* not TPCD_LOAD_API */
error "running db2 clp under Windows not yet
supported - code needed"
#endif /* TPCD_LOAD_API */
#endif /* TEMPORARILY_NOT_SPAWNING */

```

```

#endif
{
    /* I am
child */
#ifdef TPCD_PLOAD_API
    /* use db2Load api - function source is in
tpcdUF.sqc */
#ifdef TEMPORARILY_NOT_SPAWNING
    rc =
#else
    exit
#endif /* not WINNT */
    (tpcd_load_staging((TPCDBATCH_INSERT+TPCDBATCH_
LINEITEM),dbname,updatePair,charptr,verbose));
#ifdef TEMPORARILY_NOT_SPAWNING
    if(rc < 0)
    {
        fprintf(stderr,"Error %d Loading Lineitem UF
Data\n",rc);
        fflush(stderr);
        exit(0);
    }
#endif
#else /* use db2 CLP */
    char statemord[3000];
    sprintf (statemord, "print -- \"connect to
%s;\\\\\\nload from orders.tbl.u%d.new of del modified
by coldel| fastparse messages \"
#ifdef TPCD_PLOAD_MESSAGES
        \"%s/ord.msg.u%d.new\"
#else
        \"/dev/null\"
#endif
        \" replace into TPCDTEMP.ORDERS_NEW
nonrecoverable partitioned db config mode load_only
part_file_location %s;\\\\\\nconnect
reset;\\\\\\nterminate;\"|db2 -t +p\"
        ,dbname,updatePair
#ifdef TPCD_PLOAD_MESSAGES
        ,charptr,updatePair
#endif
        ,charptr);
    if (verbose) fprintf(stderr,\"UF1 ord shell
statement %s\n\",statemord);
    if (system(statemord))
    {
        fprintf (stderr, \"db2 load failed for UF1 new
ord\"
#ifdef TPCD_PLOAD_MESSAGES
        \", examine %s/ord.msg.u%d.new for
cause\"
#endif
        \". Exiting.\n\"
#ifdef TPCD_PLOAD_MESSAGES
        ,charptr,updatePair
#endif
        );
        exit (-1);
    }
    exit(0);
#endif /* use db2 CLP */
}
load_li_data:
#ifdef SQLWINT
    ord_pid = forkrc; /* orders child process id */
    if (ord_pid > 0) /* successful so far ... */
#else
#ifdef TEMPORARILY_NOT_SPAWNING
    /* ##Des##, please add whatever you need for
checking orders child successfully spawned here */
#endif /* TEMPORARILY_NOT_SPAWNING */
#endif
    {
#ifdef SQLWINT
        if ((forkrc = fork()) == 0)
#else
#ifdef TEMPORARILY_NOT_SPAWNING
            /* ##Des##, please add whatever you need for
spawning thread here */
#endif /* TEMPORARILY_NOT_SPAWNING */
#endif /* WINNT */
            /* I am
child */
#ifdef TPCD_PLOAD_API
                /* use db2Load api - function source is in
tpcdUF.sqc */
#ifdef SQLWINT
#ifdef TEMPORARILY_NOT_SPAWNING
                    rc =
#endif /* TEMPORARILY_NOT_SPAWNING */
                    #else /* not WINNT */
                    exit
                    #endif /* not WINNT */
                    (tpcd_load_staging((TPCDBATCH_INSERT+TPCDBATCH_
LINEITEM),dbname,updatePair,charptr,verbose));
#ifdef TEMPORARILY_NOT_SPAWNING
                        if(rc < 0)
                        {
                            fprintf(stderr,\"Error %d Loading Lineitem UF
Data\n\",rc);
                            fflush(stderr);
                            exit(0);
                        }
                    #endif
                    #else /* use db2 CLP */
                    char statemlin[3000];
                    sprintf (statemlin, \"print -- \"connect to
%s;\\\\\\nload from lineitem.tbl.u%d.new of del modified
by coldel| fastparse messages \"
#ifdef TPCD_PLOAD_MESSAGES
                        \"%s/lin.msg.u%d.new\"
#else
                        \"/dev/null\"
                    #endif
                        \" replace into TPCDTEMP.LINEITEM_NEW
nonrecoverable partitioned db config mode load_only
part_file_location %s;\\\\\\nconnect
reset;\\\\\\nterminate;\"|db2 -t +p\"
                        ,dbname,updatePair
#ifdef TPCD_PLOAD_MESSAGES
                        ,charptr,updatePair
                    #endif
                        ,charptr);
                    if (verbose) fprintf(stderr,\"UF1 lin shell
statement %s\n\",statemlin);
                    if (system(statemlin))
                    {
                        fprintf (stderr, \"db2 load failed for UF1
new lin\"
#ifdef TPCD_PLOAD_MESSAGES
                        \", examine %s/lin.msg.u%d.new for
cause\"
                    #endif
                        \". Exiting.\n\"
#ifdef TPCD_PLOAD_MESSAGES
                        ,charptr,updatePair
                    #endif
                        );
                        exit (-1);
                    }
                    exit(0);
                #endif /* use db2 CLP */
            #ifndef SQLWINT
                lin_pid = forkrc; /* lineitem child process id
*/
            #else
                #ifdef TEMPORARILY_NOT_SPAWNING
                    /* ##Des##, please add whatever you need for
tracking lineitem thread here */
                    /* Check if the UF orders data has loaded
successfully */
                    sleep_counter = 0;
                    if (verbose) {
                        fprintf(stderr,\"Waiting for Orders to load.\n\");
                        fflush(stderr);
                    }
                    while( Parallel_Load_Complete != TRUE) {
                        if(sleep_counter != 6000) { /* Check every
100 millisecs for 5 mins to complete */
                            sleep(100); /* otherwise abort.
*/
                            sleep_counter++;
                        }
                        else {
                            fprintf(stderr,\"Load of UF Orders din not
complete in time allotted.\n\");
                            fflush(stderr);
                            exit(0);
                        }
                    }
                    if(verbose) {
                        fprintf(stderr,\"Waiting for Orders to load -

```

```

Done.\n");
    fflush(stderr);
}
if(iParallel_Load_Result) {
    fprintf(stderr,"Load of UF Orders Failed.\n");
    fflush(stderr);
    exit(0);
}
#endif /* TEMPORARILY_NOT_SPAWNING */
#endif
}
#endif SQLWINT
if (forkrc < 0)
{
    fprintf(stderr,"UF1 unable to fork child\n");
    exit(-1);
}
#endif
#ifdef TEMPORARILY_NOT_SPAWNING
    goto bypass_thread_checks;
#else
    /* ##Des##, please add whatever you need for
    checking lineitem child successfully spawned here */
#endif /* TEMPORARILY_NOT_SPAWNING */
#ifndef SQLWINT
    if ((forkrc = waitpid(ord_pid, &i, 0)) != ord_pid)
        fprintf(stderr,"UF1 problem waiting for orders
        child %d\n",ord_pid);
    else if (i = WEXITSTATUS(i))
        fprintf(stderr,"UF1 orders child %d exited with
        non-zero status %d\n",ord_pid,i);
    else if ((forkrc = waitpid(lin_pid, &i, 0)) !=
    lin_pid)
        fprintf(stderr,"UF1 problem waiting for lineitem
        child %d",lin_pid);
    else if (i = WEXITSTATUS(i))
        fprintf(stderr,"UF1 lineitem child %d exited with
        non-zero status %d\n",lin_pid,i);
    else
    #else
    #ifndef TEMPORARILY_NOT_SPAWNING
    /* ##Des##, please add whatever you need for
    waiting for child threads to complete here */
    #endif /* TEMPORARILY_NOT_SPAWNING */
    #endif
    { /* forked children successfully */
    if (verbose)
    {
        fprintf(stderr,"UF1: staging_orders child %d
        completed\n staging_lineitem child %d completed\n"
        #ifndef SQLWINT
        ,ord_pid,lin_pid
        #else
        #ifdef TEMPORARILY_NOT_SPAWNING
        ,0,0 /* temporary to let
        this compile */
        #else
        /* ##Des##, please add whatever you need for
        variables for reporting spawning here */
        #endif /* TEMPORARILY_NOT_SPAWNING */
        #endif
        );
    }
}
#endif /* not TPCD_PLOAD_SCRIPTS - fork processes
directly */
#ifndef SQLWINT
#ifdef TEMPORARILY_NOT_SPAWNING
    bypass_thread_checks;
#endif /* TEMPORARILY_NOT_SPAWNING */
#endif
    load_elapsed_time = get_elapsed_time(&curtime);
#ifdef RECORD_START_OF_LOAD
    /* record time of end-of-load in order to compute
    load elapsed time */
    get_start_time(&endtime);
    endtime.tv_sec -= curtime.tv_sec;
    endtime.tv_usec -= curtime.tv_usec;
    if (endtime.tv_usec < 0)
    {
        endtime.tv_sec--;
        endtime.tv_usec += 1000000;
    }
}
#endif
    fprintf(outstream, "load staging for UF1 elapsed
    time %15.1f secs"
    #ifdef RECORD_START_OF_LOAD
    " %d.%09d"
    #endif
    "\n",load_elapsed_time
    #ifdef RECORD_START_OF_LOAD
    ,endtime.tv_sec,endtime.tv_usec
    #endif
    );
    if (charptr = getenv ("TPCD_SPLIT_UPDATES"))
        split_updates = atoi (charptr);
    if (charptr = getenv ("TPCD_CONCURRENT_INSERTS"))
    /*jenCI*/
        concurrent_inserts = atoi (charptr); /*jenCI*/
    loop_updates = split_updates / concurrent_inserts;
    /*jenCI*/
    /* skip the inserts into base tables if
    TPCD_CONCURRENT_INSERTS is zero */
    if (concurrent_inserts > 0)
    {
    #ifndef SQLWINT
        /* we will use the tpcd.setup file to generate
        the semaphore key */
        /* this is assuming that you will be running
        this from 0th node */
        sprintf(sourcefile,
        "%s%ctools%ctpcd.setup",env_tpcd_audit_dir,
        PATH_DELIM,PATH_DELIM);
        /*end SEMA */
        su_semkey = ftok (sourcefile, 'J');
        if ( (su_semid = semget (su_semkey, 1, IPC_CREAT|
        S_IRUSR|S_IWUSR)) < 0)
        {
            fprintf (stderr, "Cannot get semaphore! semget
            failed: errno = %d\n",errno);
            exit (-1);
        }
        /*semctl(su_semid, 0, IPC_RMID, 0);*/ /*mujib*/
    #else /* SQLWINT */
        sprintf (UF1_semfile, "%s.%s.UF1.semfile",
        env_tpcd_dbname, env_user);
        su_hSem = CreateSemaphore(NULL, 0,
        concurrent_inserts,
        /*jenCI*/
        (LPCTSTR)(UF1_semfile));
        if (su_hSem == NULL)
        {
            fprintf(stderr,
            "CreateSemaphore (ready semaphore)
            failed, GetLastError: %d, quitting\n",
            GetLastError());
            exit(-1);
        }
    }
}
#endif /* SQLWINT */
    if (verbose) fprintf(stderr,"Semaphore created
    successfully!\n");
    fclose(outstream); /* to prevent multiple header
    caused by forking
    wlc 081397 */
    for (i=0; i < concurrent_inserts; i++)
    /*jenCI*/
    {
    #ifndef SQLWINT
        inter_uf_child_msec = ((unsigned
        int)(inter_uf_child_delay*1000000.0)); /* microsec
        for unix usleep() */
        if ((childpid[i] = fork()) == 0)
        {
            /* runUF1_fn (updatePair, i); aph 981205 */
            runUF1_fn (updatePair, i, dbname, userid,
            passwd);
        }
        else
        {
            /* This is the parent */
            if (verbose)
                fprintf (stderr, "stream #%d started with
                pid %d\n", i, childpid[i]);
        }
    }
    if (inter_uf_child_delay > 0.0)

```

```

        usleep (inter_uf_child_msec);
#else /* SQLWINT */
inter_uf_child_msec = ((unsigned
int)(inter_uf_child_delay*1000.0)); /* millsec for
WinNT Sleep() */
    sprintf (commandline,
            "start /b %s\\auditruns\\tpcdbatch.exe
-z -d %s -i %d -j 1 -k %d",
            env_tpcd_audit_dir, dbname, updatePair,
i ); /* aph 082797 */

    system (commandline);
    if (inter_uf_child_delay > 0.0)
        Sleep (inter_uf_child_msec);
#endif /* SQLWINT */
}

/* All children have been created, now wait for
them to finish */
#ifndef SQLWINT
    if (sem_op (su_semId, 0, concurrent_inserts * -1) !
= 0)
        /*jenCI*/
/*jenSEM*/
    fprintf(stderr,
            "Failure to wait on insert semaphore
with %d of children\n",
            concurrent_inserts);
    exit(1);
/*jenSEM*/
    semctl (su_semId, 0, IPC_RMID, 0);
#else
    for (i = 0; i < concurrent_inserts; i++)
/*jenCI*/
    {
        if (verbose)
        {
            fprintf(stderr, "About to wait again ...Sets
to wait for %d\n",
                concurrent_inserts - i);
/*jenCI*/
        }
        if (WaitForSingleObject(su_hSem, INFINITE) ==
WAIT_FAILED)
        {
            fprintf(stderr,
                "WaitForSingleObject (su_hSem)
failed in runUF1 on set %d, error: %d, quitting\n",
                i, GetLastError());
            exit(-1);
        }
    }
    if (! CloseHandle(su_hSem))
    {
        fprintf(stderr,
            "RunUF1 Close Sem failed - Last Error:
%d\n", GetLastError());
        /* no exit here */
    }
#endif

    if( (outstream = fopen(outstreamfilename,
APPENDMODE)) == NULL )
    {
        fprintf(stderr, "\nYY The output file could not
be opened. ");
        fprintf(stderr, "Make sure that the filename is
correct.\n");
        fprintf(stderr, "filename =
%s\n", outstreamfilename);
        fflush(stderr);
        exit(-1);
    }

    fprintf(ostream, "UF1 for update pair %d
complete\n", updatePair);
} /* end if concurrent deletes */
#ifndef TPCD_PLOAD_SCRIPTS
} /* end if forked children successfully */
#endif

/* runUF1_fn() moved to another SQC file
aph 981205 */
/***** processing to run the delete update function */
/*****
void runUF2 ( struct global_struct *g_struct, int
updatePair )
{
#ifdef TPCD_PLOAD_API
    char statement[3000]; /* system command to
run perl script or db2 clp */
#endif
    char sourcedir[256];

    int split_deletes = 1; /* no. of ways
update records are split @dxxxxxhar */
    int concurrent_deletes = 0; /* number of
database partitions DELjen */
    int chunks_per_concurrent_delete = 1;

    int i;
    int streamNum;
#ifdef SQLWINT
    char commandline[256];
    HANDLE su_hSem;
    char UF2_semfile[256];
#else
    int childpid[100];
    char sourcefile[256];
    int su_semId; /* semaphore for
controlling split updates*/
    key_t su_semkey; /* key to generate
semid */
#endif

    Timer_struct curtime = { 0 , 0 };
    double load_elapsed_time;
#ifdef RECORD_START_OF_LOAD
    Timer_struct endtime = { 0 , 0 };
    int st_load_fd;
    int st_load_nbytes;
    char st_load_buf[128];
#endif
    unsigned int inter_uf_child_msec; /* delay
between starting successive chunkers */
    char *charptr;

    if (g_struct->c_l_opt->intStreamNum == 0)
        streamNum = 0;
    else
        streamNum = currentUpdatePair - updatePairStart
+ 1;

    fprintf(ostream, "UF2 for update pair %d, stream
%d, starting\n", updatePair, streamNum);

    /* We need to know both how many chunks there are
and how many chunks*/
    /* are to be executed by each concurrent UF2
process. More chunks means */
    /* both smaller transactions (less deadlock) and
more potential concurrency */

    /* How many "chunks" have the orderkeys been
divided into? */
    if (charptr = getenv ("TPCD_SPLIT_DELETES"))
        split_deletes = atoi (charptr);
    /* How many deletes should run concurrently */
    if (charptr = getenv ("TPCD_CONCURRENT_DELETES"))
        concurrent_deletes = atoi (charptr);
    /* How many chunks in each concurrently running
delete process */
    chunks_per_concurrent_delete = split_deletes /
concurrent_deletes;

    /* Start by loading the data into the staging table
at each node */
    /* The orderkeys were split earlier by the
split_updates program */
    if (env_tpcd_audit_dir != NULL)
        strcpy(sourcedir, env_tpcd_audit_dir);
    else
        strcpy(sourcedir, ".");
}

```



```

/* Load the orderkeys into the staging table */
/* choice of three methods - load API (preferred),
system command to run db2 clp, run perl script */
get_start_time(&curtime);

#ifdef RECORD_START_OF_LOAD
/* record time of start-of-load in a hopefully-
uniquely-named file */
/* st_load_nbytes = sprintf(st_load_buf,
"/tmp/aardvark/runUF2:%d.%d", curtime.tv_sec,
curtime.tv_usec); */
strcpy(st_load_buf, "/tmp/");
strcat(st_load_buf, getenv("USER"));
st_load_nbytes = strlen(st_load_buf);
st_load_nbytes +=
sprintf(st_load_buf+st_load_nbytes, "/runUF2:%d.%d",
curtime.tv_sec, curtime.tv_usec);
if ((st_load_fd = open(st_load_buf,O_CREAT|
O_WRONLY, S_IRUSR+S_IWUSR+S_IRGRP+S_IWGRP)) >= 0)
{
st_load_buf[st_load_nbytes++] = '\n'; /*
append linefeed */
lseek(st_load_fd, 0, SEEK_END); /*
just in case */
write(st_load_fd, st_load_buf, st_load_nbytes);
close(st_load_fd);
}
#endif /* RECORD_START_OF_LOAD */

#ifdef TPCD_PLOAD_SCRIPTS
#ifdef SQLWINT
sprintf(statement, "perl %s\\tools\\ploaduf2
%d\n", sourcedir, updatePair);
#else
sprintf(statement, "perl %s/tools/ploaduf2 %d 2",
sourcedir, updatePair);
#endif /* not SQLWINT */
#else /* run db2 process directly */
charptr=getenv("TPCD_FLATFILES");
#ifdef TPCD_PLOAD_API
/* use db2Load api - function source is in
tpcdUF.sqc */
i =
tpcd_load_staging((TPCDBATCH_DELETE+TPCDBATCH_ORDERS),
dbname,updatePair,charptr,verbose);
#else /* use db2 CLP */
sprintf(statement, "print -- \\\"connect to
%s:\\\\nload from delete.%d.new of del modified by
coldel| fastparse messages \"
#ifdef TPCD_PLOAD_MESSAGES
\"%s/rf2.msg.u%d.del\"
#else
\"/dev/null\"
#endif
\" replace into TPCDTEMP.ORDERS_DEL
nonrecoverable partitioned db config mode load_only
part_file_location %s:\\\\nconnect
reset:\\\\ninterminate;\"|db2 -t +p\"
,dbname,updatePair
#ifdef TPCD_PLOAD_MESSAGES
,charptr,updatePair
#endif
,charptr);
#endif /* use db2 CLP */
#endif /* run db2 process directly */

#ifdef TPCD_PLOAD_API
if (i)
#else /* use db2 CLP */
if (verbose) fprintf(stderr,\"UF2 shell statement
%s\n\",statement);
if (system(statement))
#endif
{
#ifdef TPCD_PLOAD_SCRIPTS
fprintf(stderr, \"ploaduf2 failed for UF2,
examine UF2.log for cause. Exiting.\n\");
#else /* run db2 process directly */
fprintf(stderr, \"db2 load failed for UF2 del\"
#ifdef TPCD_PLOAD_MESSAGES
\", examine %s/rf2.msg.u%d.del for
cause\"
#endif
\". Exiting.\n\"
#ifdef TPCD_PLOAD_MESSAGES
,charptr,updatePair
#endif
#endif
#endif

#endif
);
#endif /* run db2 process directly */
exit (-1);
}
load_elapsed_time = get_elapsed_time(&curtime);
#ifdef RECORD_START_OF_LOAD
/* record time of end-of-load in order to compute
load elapsed time */
get_start_time(&endtime);
endtime.tv_sec -= curtime.tv_sec;
endtime.tv_usec -= curtime.tv_usec;
if (endtime.tv_usec < 0)
{
endtime.tv_sec--;
endtime.tv_usec += 1000000;
}
#endif
fprintf(outstream, \"load staging for UF2 elapsed
time %15.1f secs\"
#ifdef RECORD_START_OF_LOAD
\" %d.%09d\"
#endif
\"\\n\",load_elapsed_time
#ifdef RECORD_START_OF_LOAD
,endtime.tv_sec,endtime.tv_usec
#endif
);

/* Next we need to get ready to launch a bunch of
concurrent processes */
/* however, skip it if TPCD_CONCURRENT_DELETES is
set to 0 */
if (concurrent_deletes > 0)
{
fclose(outstream); /* to prevent multiple header
caused by forking
wlc 081397 */
#ifdef SQLWINT
/* we will use the tpcd.setup file to generate
the semaphore key begin SEMA */
sprintf(sourcefile,
\"%s%ctools%ctpcd.setup\",env_tpcd_audit_dir,
PATH_DELIM, PATH_DELIM);
su_semkey = ftok(sourcefile, 'D'); /* use D for
deletes */
/* end SEMA */
if ((su_semid = semget (su_semkey, 1, IPC_CREAT|
S_IRUSR|S_IWUSR)) < 0)
{
fprintf(stderr, \"UF2 Can't get semaphore!
semget failed: errno = %d\\n\",
errno);
exit (-1);
}
}semctl(su_semid, 0, IPC_RMID, 0); /* mujib*/
#else
sprintf(UF2_semfile, \"%s.%s.UF2.semfile\",
env_tpcd_dbname, env_user);
fprintf(stderr,\"UF2 semfile = %s\\n\",UF2_semfile);
su_hSem = CreateSemaphore(NULL, 0,
concurrent_deletes,
(LPCTSTR)(UF2_semfile));

if (su_hSem == NULL)
{
fprintf(stderr,
\"CreateSemaphore (ready semaphore)
failed, GetLastError: %d, quitting\\n\",
GetLastError());
exit(-1);
}
fprintf(stderr,\"Semaphore created
successfully!\\n\");
#endif
for (i=0; i < concurrent_deletes; i++)
{
#ifdef SQLWINT
inter_uf_child_msec = ((unsigned
int)(inter_uf_child_delay*1000000.0)); /* microsec
for unix usleep() */
if ((childpid[i] = fork()) == 0)
{
fprintf(stderr, \"B-Calling runUF2_fn %d %d
%d ...\\n\",

```

```

updatePair,
i, chunks_per_concurrent_delete);
/* runUF2_fn (updatePair, i,
chunks_per_concurrent_delete); aph 981205 */
runUF2_fn (updatePair, i,
chunks_per_concurrent_delete, dbname, userid, passwd);
}
else
{
/* This is the parent */
if (verbose)
fprintf(stderr, "stream #d started with
pid %d\n", i, childpid[i]);
if (inter_uf_child_delay > 0.0)
usleep (inter_uf_child_msec);
#else
{
/* SECURITY_ATTRIBUTES sec_process;
SECURITY_ATTRIBUTES sec_thread; */
/* NEED TO FIX THIS UP - KBS 98/10/20 */

inter_uf_child_msec = ((unsigned
int)(inter_uf_child_delay*1000.0)); /* millsec for
WinNT Sleep() */
sprintf (commandline,
"start /b %s\\auditruns\\tpcdbatch.exe
-z -d %s -i %d -j 2 -k %d -x %d",
env_tpcd_audit_dir, dbname, updatePair,
i, chunks_per_concurrent_delete ); /* aph */
/* the -x parm should be passed at 0...not
100% sure of this jen */
if(verbose) {
fprintf(stderr, "commandline= %s\n",
commandline);
}
system (commandline);
if (inter_uf_child_delay > 0.0)
Sleep (inter_uf_child_msec);
}
#endif
}

/* All children have been created, now wait for
them to finish */
#ifdef SQLWINT
fprintf(stderr, "About to wait on the
semaphore...\n");
if (sem_op (su_sem, 0, concurrent_deletes * -1) !
= 0)
{ /*jenSEM*/
/*jenSEM*/
fprintf(stderr,
"Failure to update wait on delete
semaphone with %d children\n",
concurrent_deletes);
exit(1);
}
/*jenSEM*/
semctl (su_sem, 0, IPC_RMID, 0);
#else
/* for (i = 0; i < split_deletes; i++) //DJD Waits
forever..... */
for (i = 0; i < concurrent_deletes; i++)
{
if (verbose)
{
fprintf(stderr, "About to wait again ...Sets
to wait for %d\n", */
split_deletes - i); /*
fprintf(stderr, "About to wait again ...Sets
to wait for %d\n",
concurrent_deletes - i);
}
if (WaitForSingleObject(su_hSem, INFINITE) ==
WAIT_FAILED)
{
fprintf(stderr,
"WaitForSingleObject (su_hSem) failed
on set %d, error: %d, quitting\n",
i, GetLastError());
exit(-1);
}
}
if (! CloseHandle(su_hSem))

```

```

fprintf(stderr, "Close Sem failed - Last Error:
%d\n", GetLastError());
/* no exit here */
}
#endif

if( (outstream = fopen(outstreamfilename,
APPENDMODE)) == NULL )
{
fprintf(stderr, "\nZZ The output file could not
be opened. ");
fprintf(stderr, "Make sure that the filename is
correct.\n");
fprintf(stderr, "filename =
%s\n", outstreamfilename);
fflush(stderr);
exit(-1);
}

fprintf(ostream, "UF2 for update pair %d
complete\n", updatePair);
} /* end if concurrent deletes */
}

/* runUF2_fn() moved to another SQC file
aph 981205 */

/*-----*/
/* General semaphore function.
*/
/*-----*/
#ifdef SQLWINT
int sem_op (int semid, int semnum, int value)
{
struct sembuf sembuf; /* = {semnum ,value,0}; */
sembuf.sem_num = semnum;
sembuf.sem_op = value;
sembuf.sem_flg = 0;

if (semop(semid, &sembuf, 1) < 0)
{
fprintf(stderr, "ERROR*** sem_op errno = %d\n",
errno);
return(-1);
/* exit(1); */
}
return (0); /* successful return jenSEM */
}
#endif

/*-----*/
/* Determines the proper name for the output file to
be generated for a particular TPC-D query, update
function, or
interval summary
*/
/*-----*/
void output_file(struct global_struct *g_struct)
{
char run_dir[150] = "\0";
char time_stamp[50] = "\0";
char delim[2] = "\0";
int qnum=0, found=0; /* kjd715 */
char input_ln[256] = "\0"; /* kjd715 */
char tag[128] = "\0"; /* kjd715 */

strcpy(run_dir, g_struct->run_dir);
sprintf(delim, "%s", env_tpcd_path_delim);
strcpy(time_stamp, g_struct->file_time_stamp);
/* kjd715 */
if (g_struct->stream_list == NULL)
{
if((g_struct->stream_list =
fopen(g_struct->c_l_opt->infile,
READMODE)) == NULL)
{
fprintf(stderr, "\nWW The input file could not
be opened.");
fprintf(stderr, "Make sure that the filename
is correct.\n");
}
}
}

```

```

        fprintf(stderr,"filename = %s\n",g_struct-
>c_l_opt->infile);
        fflush(stderr);
        exit(-1);
    }
}
found = 0;
do {
    fscanf(g_struct->stream_list, "\n%[^\\n]\\n",
input_ln);
    if (strstr(input_ln, "--#TAG") == input_ln)
    {
        found = 1;
        strcpy(tag,(input_ln+sizeof("--#TAG")));
        if(strncmp(tag, "UF", 2) == 0)
            qnum = atoi(tag+2)*(-1);
        else if(strncmp(tag, "Q", 1) == 0 )
        {
            /* for query 15a the 'a' must be
trimmed */
            /* off before converting to integer
*/
            if(strlen(tag)>3)
                tag[3] = '\0';
            qnum = atoi(tag+1);
        }
    }

    if (feof(g_struct->stream_list))
        found = 1;

}while (!found);
/*
    if ((g_struct->stream_list =
        fopen(g_struct->c_l_opt-
>str_file_name, READMODE)) == NULL)
    {
        fprintf(stderr,"\n\nThe stream list file could
not be opened.");
        fprintf(stderr,"Make sure that the filename
is correct.\n");
        fflush(stderr);
        exit(-1);
    }

    fscanf(g_struct->stream_list,"%d",&qnum);
    /*
    /* kjd715 */

    g_struct->qnum = qnum;

    switch (g_struct->c_l_opt->intStreamNum)
    {
    case -1: /* qualifying */
        sprintf(outstreamfilename,
"%s%sqryqual%02d.%s",run_dir,delim,qnum,time_stamp);
        break;
    case 0: /* power tests */
        if (qnum < 0) /* update functions */
            sprintf(outstreamfilename,
"%s%smps00uf%d.%02d.%s",run_dir,delim,abs(qnum), \
                currentUpdatePair,time_stamp);
        else
            sprintf(outstreamfilename,
"%s%smpqry%02d.%s",run_dir,delim,qnum,time_stamp);
        break;

    default:
        /*
        /* if (qnum < 0) - replaced by berni
96/03/26 */
        if (g_struct->c_l_opt->update == 2 ||
            g_struct->c_l_opt->update == 5)
            sprintf(outstreamfilename,
"%s%smts%02duf%d.%02d.%s",run_dir,delim, \
                currentUpdatePair - updatePairStart +
1,abs(qnum), currentUpdatePair,time_stamp);
        else
            sprintf(outstreamfilename,
"%s%smts%dqry%02d.%s",run_dir,delim, \
                g_struct->c_l_opt-
>intStreamNum,qnum,time_stamp);
        break;
    }
}
#ifdef DES_DEBUG
    printf("OutfileName = %s.\n", outstreamfilename);

```

```

        fflush(stdout);
    #endif

    if (g_struct->c_flags->eo_infile)
        if (g_struct->c_l_opt->update == 2 ||
            g_struct->c_l_opt->update == 5)
            sprintf(outstreamfilename,
"%s%smtufinter.%s",run_dir,delim,time_stamp);
        else
            switch (g_struct->c_l_opt->intStreamNum) {
            case -1:
                sprintf(outstreamfilename,
"%s%sqryqualinter.%s",run_dir,delim,time_stamp);
                break;
            case 0:
                /*sprintf(file_name,
"%s%smpinter.%s",run_dir,delim,time_stamp);*/
                if (g_struct->c_l_opt->update == 1)
                    sprintf(outstreamfilename,
"%s%smpqinter.%s",run_dir,delim,time_stamp);
                else
                    sprintf(outstreamfilename,
"%s%smpufinter.%s",run_dir,delim,time_stamp);
                break;
            default:
                if (g_struct->c_l_opt->intStreamNum > 0)
                    sprintf(outstreamfilename,
"%s%smts%dinter.%s",
                        run_dir,delim,g_struct-
>c_l_opt->intStreamNum,time_stamp);
                else
                    fprintf(stderr,"Invalid stream number
specified\n");
                break;
            }

        /*
        /* Create an output file only if:
        * . there are input statements left to
process
        * and no slave_formatter willl write its
output report
        * or . we have detected eof on input
stream
        * and want to print out the summary table
file
        */
#ifdef DEBUG_OUTPUT_FILE
        fprintf(stderr,"pid %d instream= %X , feof=%X
eo_infile= %d intStreamNum= %d qnum= %d update= %d
about to create output file %s\n",
            getpid(),instream,feof(instream),
g_struct->c_flags->eo_infile ,g_struct->c_l_opt-
>intStreamNum ,qnum ,g_struct->c_l_opt->update
,outstreamfilename); fflush(stderr);
#endif
        if ( ( (!feof(instream))
#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
            && ( (g_struct->c_l_opt-
>intStreamNum == 0) /* power run ... */
                && (qnum < 0)
            /* ... update statement */
            )
        || ( (g_struct->c_l_opt-
>intStreamNum > 0) /* throughput stream ... */
            && ((g_struct->c_l_opt->update
== 2) || (g_struct->c_l_opt->update == 5)) /* ... with
updates */
            )
        )
#ifdef NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */
        || (g_struct->c_flags->eo_infile)
        )
        if( (outstream = fopen(outstreamfilename,
WRITEMODE)) == NULL ) {
            fprintf(stderr,"\n\nThe output file could not
be opened. ");
            fprintf(stderr,"Make sure that the filename
is correct.\n");
            fprintf(stderr,"filename =
%s\n",outstreamfilename);
            fflush(stderr);
            exit(-1);
        }
    }
}

```



```

/* RUNPOWER: wait for queries to finish */
/* waiting on QUERY_POWER_SEM semaphore */
runpower_wait(g_struct, QUERY_POWER_SEM);
}
#ifdef DEBUG_SEMCONTROL
if ( semcontrol == 1 )
{
fprintf(stderr, "PreSQLprocess DELETE pid %d
post-wait update= %d currentUpdatePair= %d
updatePairStart= %d intStreamNum= %d\n"
, getpid() , g_struct->c_l_opt->update
, currentUpdatePair , updatePairStart , g_struct-
>c_l_opt->intStreamNum);
fflush(stderr);
}
#endif
if ((g_struct->c_l_opt->update == 3) ||
(g_struct->c_l_opt->update == 4))
{
get_start_time(start_time);
strcpy(g_struct->s_info_ptr->start_stamp,
get_time_stamp(T_STAMP_FORM_3, start_time));
/* TIME_ACC jen*/
/* write the start timestamp to the file...if
this is not a qualification */
/* run, then write the seed used as well */
LPRINTF(outstream, "Start timestamp %*. *s \n",
T_STAMP_3LEN, T_STAMP_3LEN,
/* TIME_ACC jen*/
g_struct->s_info_ptr->start_stamp);
if (g_struct->c_l_opt->intStreamNum >= 0)
{
if (g_struct->lSeed == -1)
{
LPRINTF(outstream, "Using default qgen seed
file");
}
else
LPRINTF(outstream, "Seed used =
%d", g_struct->lSeed);
LPRINTF(outstream, "\n");
}
}
if (g_struct->c_l_opt->update < 4){
/* run only if updates are enabled */
runUF2(g_struct, currentUpdatePair);
if (g_struct->c_l_opt->intStreamNum == 0)
{ /* RUNPOWER */
fprintf(stderr, "UF2 completed\n");
}
}
currentUpdatePair += 1;
/* update the update.pair.num file to reflect
the successfully completed */
/* update pair */
if (g_struct->c_l_opt->update < 4)
{ /* jen*/
#ifdef NO_INCREMENT
/* don't update the pair, only for my testing
- Haider */
updateFP = fopen(g_struct-
>update_num_file, "w");
fprintf(updateFP, "%d\n", currentUpdatePair);
fclose(updateFP);
#endif
} /* jen*/
rc = FALSE;
break;
}
}
return(rc);
}

/*****
*****
/* Handles actual processing of SQL statement.
Initializes the SQLDA
for returned rows, does PREPARE, DECLARE, and OPEN
statements and
executed multiple FETCHes as needed. If not a
SELECT statement,
goes into EXECUTE IMMEDIATE section
*/
/*****
*****/

void SQLprocess(struct global_struct *g_struct)
{
int rc = 0;
912RETRY */
long rows_fetch = 0;
long sqlcode = SQL_RC_E911;
Temporary sqlcode to test
for
deadlocks */
int max_wait = 1;
Maximum number of retries
for
deadlock scenario */
int col_lengths[TPCDBATCH_MAX_COLS];
containing widths of
column
s in returned set */
struct stmt_info *s_info_ptr;
FILE *vmstat_file;
FILE *iostat_file;
s_info_ptr = g_struct->s_info_ptr;
/*****
*****/
/* grab storage for the SQLDA
*/
/*****
*****/
if ((sqlda=(struct sqlda *)malloc(SQLDASIZE(100)))
== NULL)
mem_error("allocating sqlda");
sqlda->sqln = TPCDBATCH_MAX_COLS;
/* @d30369 tjg */
/* Error-recovery code for errors resulting from
multi-stream errors */
while (((sqlcode == SQL_RC_E911) ||
(sqlcode == SQL_RC_E912) ||
(sqlcode == SQL_RC_E901)) &&
(max_wait < MAXWAIT) &&
(rc==0) )
{
sqlcode = 0; /* Re-initialize sqlcode
to avoid infinite-loop */
if (g_struct->c_flags->select_status ==
TPCDBATCH_SELECT)
{
/* Enter this loop if SQL stmt is a SELECT
*/
EXEC SQL PREPARE STMT1 INTO :*sqlda FROM
:stmt_str;
sqlcode = error_check();
if (sqlcode < 0)
{
fprintf(stderr, "\nPrepare failed.
Stopping this query.\n");
g_struct->run_encountered_error=1; /* for
reporting metrics */
rc = -1;
}
else /* print out the column headings for
the answer set */
{
print_headings(sqlda, col_lengths);
/* @d22817 tjg */
/* insert query start point into vmstat
output file
jel*/
if ( (g_struct->vmstat_out_path)
&& (vmstat_file = fopen(g_struct-
>vmstat_out_path, APPENDMODE))
)
{
fprintf(vmstat_file, "\nQuery %d of
stream %d starting at : %18.18s \n"
, g_struct->qnum , g_struct->c_l_opt-
>intStreamNum , s_info_ptr->start_stamp );
fclose(vmstat_file);
}
}
}
}
}

```

```

        if ( (g_struct->iostat_out_path)
            && (iostat_file = fopen(g_struct-
>iostat_out_path,APPENDMODE))
        )
        {
            fprintf(iostat_file, "\nQuery %d of
stream %d starting at : %18.18s \n"
, g_struct->qnum , g_struct->c_l_opt-
>intStreamNum , s_info_ptr->start_stamp );
            fclose(iostat_file);
        }

        allocate_sqlda(sqlda); /* This is
where we set storage for the */
                                /* SQLDA based
on the column types in */
                                /* the answer
set table. */

        EXEC SQL DECLARE DYNCUR CURSOR FOR STMT1;

        EXEC SQL OPEN DYNCUR;
        sqlcode = error_check();
        if (sqlcode < 0) /* we ran into an
error of some kind KBS 98/09/28 */
        {
            max_wait ++;
            fprintf (stderr, "\nAn error has been
detected on open...Retrying...\n");
            g_struct->run_encountered_error=1; /*
for reporting metrics */
            SleepSome(10);
        }
        else
        {
            /* Fetch appropriate number of rows and
determine whether or not to */
            /* send them to file.
*/
            /* Fetch appropriate number of rows and
determine whether or not to */
            /* send them to file.
*/

            rows_fetch = 0;

#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
                if (listbufnxt)
                {
                    listbufcurhdp=listbufnxt; /*
remember end of header */
                    /* save sqld and the tpcdbatch
column formatting lengths */
                    *((short *)listbufnxt) = sqlda->sqld;
                    listbufnxt += 2; /* save sqld and advance */
                    memcpy((void *)listbufnxt, (void
*)col_lengths, (sqlda->sqld *
sizeof(col_lengths[0])));
                    listbufnxt += (sqlda->sqld *
sizeof(col_lengths[0]));
                }
            #endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */

            do
            {
                /* Keep fetching as long as we
haven't finished reading
all the rows and we haven't gone
past the limits set
in the control string */
                EXEC SQL FETCH DYNCUR USING
DESCRIPTOR :*sqlda;
                if (sqlca.sqlcode == 100)
                {
                    sqlcode = sqlca.sqlcode;
                }
                else
                {
                    sqlcode = error_check();
                }
                if (sqlcode == 0)
            }
            {
                rows_fetch++;
                if ( (rows_fetch <= s_info_ptr-
>max_rows_out) ||
                    (s_info_ptr->max_rows_out ==
-1) )
                {
                    #ifndef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
                        save_sqlda(sqlda);
                    #else /* NO_PARALLEL_FORMAT_FETCH */
                        echo_sqlda(sqlda, col_lengths);
                    #endif /* NO_PARALLEL_FORMAT_FETCH */
                }
                else if (sqlcode < 0)
                {
                    max_wait++;
                    fprintf (stderr, "\nAn error has
been detected on fetch...Retrying...\n");
                    g_struct-
>run_encountered_error=1; /* for reporting metrics
*/
                    SleepSome(10);
                }
            } while ( (sqlcode == 0) && \
                ( (s_info_ptr-
>max_rows_fetch == -1) || \
                (rows_fetch < s_info_ptr-
>max_rows_fetch) ) );
            if ( ((sqlcode < 0) ||
                (sqlca.sqlcode > 0) && (rows_fetch == 0) ) )
            {
                #ifdef TPCDBATCH_OPT_DRIVER /* ignore
errors from opt driver commands */
                    g_struct->run_encountered_error=1;
                /* for reporting metrics */
                } /* end of successful open */
                } /* end of successful prepare */
            #ifndef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
                listbufcurtrp=listbufnxt; /* remember end
of rows */
            #ifdef TPCD_PROGRESS_FILE
                if (listbufctlp)
                {
                    /* remember
sqlcode and rowcount */
                    s_info_ptr->rows_fetch = rows_fetch;
                    s_info_ptr->sqlcode = sqlcode;
                }
            #endif
            #endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */
            } /** End of block for handling SELECT
statements **/

            else
            {
                /** SQL statement is not a SELECT
**/
                EXEC SQL EXECUTE IMMEDIATE :stmt_str;
                sqlcode = error_check();
                if ((sqlcode < 0) && (sqlcode != -1415) )
                {
                    max_wait ++;
                    fprintf (stderr, "\nAn error has been
detected on execute immediate...Retrying...\n");
                    g_struct->run_encountered_error=1; /* for
reporting metrics */
                    SleepSome(10);
                }
            } /* end of block for handling NON-select
statements */

            if ( (sqlcode >= 0) &&
                (g_struct->c_flags->select_status ==
TPCDBATCH_SELECT) )
            {
                /* we opened a cursor before */
                EXEC SQL CLOSE DYNCUR;
                sqlcode = error_check();

                if ((s_info_ptr->max_rows_fetch == -1) ||
                    (rows_fetch < s_info_ptr-
>max_rows_fetch))
                #ifndef SQLPTX
                    LPRINTF(outstream, "\n\nNumber of rows
retrieved is: %6d",
                        rows_fetch);
            }

```

```

else
    LPRINTF(outstream, "\n\nNumber of rows
retrieved is: %6d", s_info_ptr->max_rows_fetch);
#else
    LPRINTF(outstream, "\n\nNumber of rows
retrieved is: %6d", rows_fetch);
else
    LPRINTF(outstream, "\n\nNumber of rows
retrieved is: %6d", s_info_ptr->max_rows_fetch);
#endif
}
/* @d28763 tjpg */

if (s_info_ptr->query_block == FALSE) /* if
block is off don't loop */
    g_struct->c_flags->eo_block = TRUE;

} /* end of while loop to retry if needed */
} /* end of SQLprocess */

/*****
*****
***** performs some operations after a statement has been
processed,
including doing a COMMIT if necessary, and
calculating the
elapsed time. Also initializes a new stmt_info
structure
for the next block of statements
*/
/*****
*****
int PostSQLprocess(struct global_struct *g_struct,
Timer_struct *start_time)
{
    struct stmt_info *s_info_ptr;
    Timer_struct end_t; /* end point
for elapsed time */
    int rc = TRUE; /* optimistic
assumption that we want to continue */
#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
    int temp_rc; /* rc from
parent_rendezvous_point */
#endif
#ifdef TPCD_DB2SPEC
    char spec_buff[64];
#endif

#ifdef DEBUG
    LPRINTF(outstream, "In PostSQLprocess\n");
#endif

    s_info_ptr = g_struct->s_info_ptr;

    if (g_struct->c_flags->select_status ==
TPCDBATCH_NONSQL)
        return FALSE; /* get out if we've reached the
end of input file */

    if (g_struct->c_l_opt->update > 1)
    {
        /* This is an update function stream. There is
no need to COMMIT. */
        /* Each UF child will COMMIT its own
transactions. */
        ;
    }
    else
    {
        /* For non-UF cases, COMMIT now. */
        if (g_struct->c_l_opt->a_commit) {
            EXEC SQL COMMIT WORK;
            error_check();
        }
    }
}
/* @d22275 tjpg */

#ifdef TPCD_DB2SPEC
    sprintf(spec_buff, "print -- \"GFDB\\\\\\nBPSDBC
PFWTQ%d TF\\\\\\nQ\\\\\\n\"|db2spec", g_struct->qnum);
    system(spec_buff);
#endif
    s_info_ptr->elapse_time =

```

```

get_elapsed_time(start_time);

if (g_struct->c_flags->time_stamp == TRUE)
/* @d25594 tjpg */
    get_start_time(&end_t); /* Get the end time */
    strcpy(s_info_ptr->end_stamp,
get_time_stamp(T_STAMP_FORM_3, &end_t));
/*get_time_stamp(T_STAMP_FORM_3, (time_t) NULL); */

/* BBE: Pass on time stamp values for the next
query */
temp_time_struct = end_t;
strcpy(temp_time_stamp, s_info_ptr->end_stamp);

/* write the stop timestamp to the file */
LPRINTF(outstream, "\n\nStop timestamp %*.s \n",
T_STAMP_3LEN, T_STAMP_3LEN, /* TIME_ACC
jen*/
s_info_ptr->end_stamp);

/* DJD print elapsed time in seconds */
LPRINTF(outstream, "Query Time = %15.1f secs\n",
s_info_ptr->elapse_time);

#ifdef NO_PARALLEL_FORMAT_FETCH /* parallel
format-fetch only if requested */
if (g_struct->c_l_opt->update < 2) /* no parallel
format-fetch if running updates */
{
    if (slave_formatter_pid) /* if our
slave_formatter is waiting to write to file */
    {
#ifdef CHECK_EVERY_BUF_STORE
        /* check that the shared-mem buffer has not
been overwritten - die if it has */
        if ((listbufnxt - listbufcur) >
RND_LISTBUFSIZE)
        {
            fprintf(stderr, "OOOPPPSSS parent wrote %ld
bytes into sharedmem buffer of size %ld, increase by
-DLISTBUFSIZE=0x%pL\n",
(long)(listbufnxt - listbufcur),
(long)RND_LISTBUFSIZE, ((char *)((long)( 1.5 *
(double)(listbufnxt - listbufcur) ))));
            fflush(stderr);
            listbufcur = 0; /* tell slave to
terminate */
            rc = FALSE; /* tell myself and
slave to terminate */
        }
    }
#endif
}
#endif
/* rendezvous
*****
*****
*/
/* ensure slave has finished formatting
previous query */
/* before proceeding with next one.
*/
/*****
*****
if (temp_rc =
parent_rendezvous_point(g_struct, rc)) /* rendezvous
and tell slave to proceed (or terminate) */
{
    fprintf(stderr, "parent rendezvous failed rc
%d\n", temp_rc);
    rc = FALSE;
}
}
else rc = FALSE; /* probably best to shut
down if supposed to be doing parallel format/fetch and
no slave_formatter_pid */
}
#endif /* NO_PARALLEL_FORMAT_FETCH parallel
format-fetch only if requested */

/** Allocate space for a new stmt_info structure
**/
/* @d24993 tjpg */
s_info_ptr->next =
(struct stmt_info *) malloc(sizeof(struct
stmt_info));
if (s_info_ptr->next != NULL) {
    memset(s_info_ptr->next, '\0', sizeof(struct
stmt_info));
}

```



```

    if ( ( semcontrol == 1 ) &&
        ( g_struct->c_l_opt->update < 2 ) )
        /* only queries need to release the semaphore at
        this point */
        {
            if ( g_struct->c_l_opt->intStreamNum == 0 )
            {
#ifdef DEBUG_SEMCONTROL
                fprintf(stderr,"pid %d intStreamNum= %d update=
%d about to release query power sem\n"
                    ,getpid() ,g_struct->c_l_opt->intStreamNum
                    ,g_struct->c_l_opt->update); fflush(stderr);
#endif
                release_semaphore(g_struct, QUERY_POWER_SEM);
                /* power stream */
            }
            else
            {
#ifdef DEBUG_SEMCONTROL
                fprintf(stderr,"pid %d intStreamNum= %d update=
%d about to release throughput sem\n"
                    ,getpid() ,g_struct->c_l_opt->intStreamNum
                    ,g_struct->c_l_opt->update); fflush(stderr);
#endif
                release_semaphore(g_struct, THROUGHPUT_SEM);
                /* throughput stream */
            }
        }

#ifdef SQLWINT
    if (verbose)
    {
        fprintf(stderr,
            "cleanup: semkey = %ld, semid = %d,
file = %s, stream = %d\n",
            semkey,semid,g_struct-
>update_num_file,
            g_struct->c_l_opt->intStreamNum);
    }
#endif

    /** Summary table processing **/
    /* @d24993 tjg */
    summary_table(g_struct);

    fprintf (outstream, "\n\n");

    fclose(outstream); /* Close the output
data stream. */
    fclose(instream); /* Close the SQL
input stream. */

    return (TRUE);
}

void create_semaphores(struct global_struct *g_struct)
{
#ifdef SQLWINT
    int semid; /*
semaphore for controlling UFs*/
    key_t semkey; /* key to
generate semid */
#else
    HANDLE hSem;
    HANDLE hSem2;
    int SemTimeout = 600000; /* Des
time out period of 1 minute */
#endif
    fprintf(stderr,"numstreams = %d\n",g_struct-
>c_l_opt->intStreamNum);
    fprintf(stderr,"Update stream creating
semaphore(s) for update and query sequencing\n");
#ifdef SQLWINT
        fprintf(stderr,"semfile = %s\n",g_struct-
>sem_file);
        if (g_struct->c_l_opt->intStreamNum == 0)
            /*RUNPOWER*/
            {
                fprintf(stderr,"semfile2 =
%s\n",g_struct->sem_file2);
                hSem = CreateSemaphore(NULL,
0,1,(LPCTSTR)(g_struct->sem_file));
                hSem2 = CreateSemaphore(NULL,

```

```

0,1,(LPCTSTR)(g_struct->sem_file2));
                if ((hSem == NULL) || (hSem2 == NULL))
                {
                    fprintf(stderr,
                        "CreateSemaphores (ready
semaphore) failed, GetLastError: %d, quitting\n",
                        GetLastError());
                    exit(-1);
                }
                fprintf(stderr,"Semaphores created
successfully!\n");
            }
            else
            {
                /* RUNTHROUGHPUT creates semaphores based on
the number of query streams while the number of
streams for runpower is constant */
                hSem = CreateSemaphore(NULL, 0,
g_struct-
>c_l_opt->intStreamNum,
                    (LPCTSTR)(g_stru
ct->sem_file));

                if (hSem == NULL)
                {
                    fprintf(stderr,
                        "CreateSemaphore (ready
semaphore) failed, GetLastError: %d, quitting\n",
                        GetLastError());
                    exit(-1);
                }
                fprintf(stderr,"Semaphore created
successfully!\n");
            }
        }
        /* AIX, SUN, etc. */
        /* create a semaphore key...use the name of a
file that
        /* you know exists */
        fprintf(stderr,"semfile = %s\n", g_struct-
>update_num_file);
        semkey = ftok(g_struct->update_num_file,'J');
        if (g_struct->c_l_opt->intStreamNum == 0)
            /* RUNPOWER */
            {
                if ( (semid =
semget(semkey,2,IPC_CREAT|S_IRUSR|S_IWUSR)) < 0 )
                {
                    fprintf(stderr,
                        "Throughput can't get
initial semaphore! semget failed errno = %d\n",
                        errno);
                    exit(1);
                }
                /*semctl(semid,0,IPC_RMID,0);*/ /*
mujib */
            }
            else
            {
                /* THROUGHPUT */

                /* TRY TO CREATE IT USING EXCL MODE */
                /* cmgarcia */
                while ( (semid =
semget(semkey,1,IPC_CREAT|IPC_EXCL|S_IRUSR|S_IWUSR)) <
0)
                {
                    if (errno == EEXIST)
                    {
                        /* IT ALREADY EXISTS
*/
                        if (verbose)
                        {
                            fprintf(stderr
                                ,
                                "Throu
ghput can't get initial semaphore! semget failed errno
= EEXIST...retrying\n");
                        }
                        errno = 0;
                    }
                    /* GET THE SEMAPHORE
THAT ALREADY EXISTS */
                    if ( (semid =
semget(semkey,1,S_IRUSR|S_IWUSR)) < 0)

```

```

        {
            fprintf(stderr,
                "Throughput can't get (no create) initial semaphore! semget
                failed errno = %d\n",
                errno);
            exit(1);
        }
        /* REMOVE THE
        if (semctl (semid, 1,
            fprintf(stderr,
                "Throughput can't remove initial semaphore! semget failed
                errno = %d\n",
                errno);
            exit(1);
        }
        else
        {
            fprintf(stderr,
                "Throughput
                can't get initial semaphore! semget failed errno =
                %d\n",
                errno);
            exit(1);
        }
        /* IF WE COULDN'T TRY AGAIN */

        /* jlr
        if ( (semid =
        semget(semkey,1,IPC_CREAT|S_IRUSR|S_IWUSR)) < 0)
        {
            fprintf(stderr,
                "Throughput can't get
                initial semaphore! semget failed errno = %d\n",
                errno);
            exit(1);
        }
        */

        /* semctl(semid,0,IPC_RMID,0);*/ /*
        mujib */

        if (verbose)
        {
            fprintf(stderr,
                "insert: semkey = %ld,
                semid = %d, file = %s, value = %d\n",
                semkey,semid,g_struct-
                >update_num_file,
                (g_struct->c_l_opt-
                >intStreamNum * -1));
        }
    }

#endif

/*throughput update */
void throughput_wait(struct global_struct *g_struct)
{
#ifdef SQLWINT
    int semid; /*
    semaphore for controlling UFs*/
    key_t semkey; /* key to
    generate semid */
#else
    HANDLE hSem;
    int j;
    int SemTimeout = 600000; /* Des
    time out period of 1 minute */
#endif
#ifdef SQLWINT
        hSem = open_semaphore(g_struct,
        THROUGHPUT_SEM);
        for (j = 0; j < g_struct->c_l_opt-
        >intStreamNum; j++)
        {
            if (verbose)
                fprintf(stderr,"About to wait again
                ... \n");
            if (WaitForSingleObject(hSem,
            INFINITE) == WAIT_FAILED)
            {
                fprintf(stderr,
                    "WaitForSingleObject
                    (hSem) failed on stream %d, error: %d, quitting\n",
                    j, GetLastError());
                exit(-1);
            }
            if (verbose)
                fprintf(stderr,"Streams to wait
                for %d\n", j);
            fprintf(stderr,"finished waiting on stream
            semaphore! Ready to run updates!\n");
            /* close the semaphore handle */
            if (! CloseHandle(hSem)) {
                fprintf(stderr, "Close Sem failed - Last
                Error: %d\n", GetLastError());
                /* no exit here */
            }
        }
    #else
        semid = open_semaphore(g_struct);
        /* call the sem_op routine to decrement the
        semaphore by */
        /* however many streams ... by calling this
        function with*/
        /* a negative number, this stream is forced to
        wait until */
        /* the semaphore gets back to 0 */
        if (sem_op(semid, 0, (g_struct->c_l_opt-
        >intStreamNum * -1)) != 0)
        /*jenSEM*/
            fprintf(stderr,
                "Failure to wait on throughput
                semaphore for %d streams\n",
                g_struct->c_l_opt-
                >intStreamNum);
            exit(1);
        /*jenSEM*/
        fprintf(stderr,"finished waiting on stream
        semaphore! Ready to run updates!\n");
        semctl(semid,0,IPC_RMID,0); /* we've finished
        waiting, now */
        /* remove the
        semaphore */
    #endif
}

void runpower_wait(struct global_struct *g_struct, int
sem_num)
{
    char semfile[150];
#ifdef SQLWINT
    HANDLE hSem;

    if (sem_num == 1)
        strcpy (semfile, g_struct->sem_file);
    else
        strcpy (semfile, g_struct->sem_file2);
#else /* AIX */
    int semid; /*
    semaphore for controlling UFs*/
    key_t semkey; /* key
    to generate semid */

    strcpy (semfile, g_struct->update_num_file);
#endif

    if (g_struct->c_l_opt->update == 1)
        fprintf(stderr,"querystream pid %d waiting for
        update stream (UF1) to signal semaphore based on

```

```

%s\n", getpid() , semfile);
    else
        fprintf(stderr,"updatestream pid %d (UF2) waiting
on querystream semaphore to signal semaphore based on
%s\n", getpid() , semfile);
        fflush(stderr);
#ifdef SQLWINT
    hSem = open_semaphore(g_struct, sem_num);
    if (verbose)
        fprintf(stderr,"Runpower queries about to wait
...\n");
    if (WaitForSingleObject(hSem, INFINITE) ==
WAIT_FAILED)
    {
        fprintf(stderr,
            "WaitForSingleObject (hSem) failed on stream
0, error: %d, quitting\n",
            GetLastError());
        exit(-1);
    }
    if (! CloseHandle(hSem))
    {
        fprintf(stderr, "Close Sem failed - Last
Error: %d\n", GetLastError());
        /* no exit here */
    }
#else
    semid = open_semaphore(g_struct);

    /* call the sem_op routine to decrement the
semaphore by */
    /* however many streams ... by calling this
function with*/
    /* a negative number, this stream is forced to
wait until */
    /* the semaphore gets back to 0 */
    /* aix semaphores start at 0, not 1, so sem_num -1
is used */
    if (sem_op(semid, sem_num - 1, -1) != 0)
    {
        /*jenSEM*/
        fprintf(stderr,
            "Failure to wait on runpower semaphore
for %d streams\n",
            g_struct->c_l_opt->intStreamNum);
        exit(1);
    }
    /*jenSEM*/
#endif
    if (g_struct->c_l_opt->update == 1)
        fprintf(stderr,"querystream pid %d finished
waiting on updatestream semaphore\n", getpid());
    else
        fprintf(stderr,"updatestream pid %d finished
waiting on querystream semaphore\n", getpid());
    fflush(stderr);
}

void release_semaphore(struct global_struct *g_struct,
int sem_num)
{
#ifdef SQLWINT
    int semid; /*
semaphore for controlling UFs*/
    key_t semkey; /* key to
generate semid */
#else
    HANDLE hSem;
    int SemTimeout = 600000; /* Des
time out period of 1 minute */
#endif
#ifdef SQLWINT
    hSem = open_semaphore(g_struct, sem_num); /*
query */
    if (! ReleaseSemaphore(hSem,
        1,
        (LPLONG)(NULL)))
    {
        fprintf(stderr, "ReleaseSemaphore failed,
Sem#: %d LastError: %d, quit\n",
            sem_num, GetLastError());
    }
#else
    exit(-1);
}
#else
    semid = open_semaphore(g_struct); /* query */
    /* aix semaphores start at 0, not 1, so
sem_num -1 is used */
    if (sem_op(semid, sem_num - 1, 1) != 0)
    {
        /*jenSEM*/
        {
            fprintf(stderr,
                "Failed to increment semaphore
%d for throughput stream %d\n",
                sem_num, g_struct->c_l_opt-
>intStreamNum);
            fprintf(stderr,
                "file for generation of
semaphore is: %s\n",
                g_struct->update_num_file);
            exit(1);
        }
    }
#endif
    if (g_struct->c_l_opt->intStreamNum == 0)
    {
        /* RUNPOWER */
        if (sem_num == 1)
        {
            fprintf(stderr, "UF1 completed.\n");
        }
        else
        {
            fprintf(stderr, "query stream
completed.\n");
        }
    }
}

#ifdef SQLWINT /* Compile only in NT */
HANDLE open_semaphore(struct global_struct *g_struct,
int num)
{
    HANDLE hSem;
    LPCTSTR semfile;

    if (num == 1)
        semfile = (LPCTSTR)g_struct->sem_file;
    else
        semfile = (LPCTSTR)g_struct->
sem_file2;

    while ((hSem =
OpenSemaphore(SEMAPHORE_ALL_ACCESS |
SEMAPHORE_MO
DIFY_STATE |
SYNCHRONIZE,
TRUE,
semfile))
        == (HANDLE)(NULL))
    {
        /*
** if cannot open the semaphore, wait for
0.1 second
*/
        fprintf(stderr,"Retry Open semaphore
%s\n",semfile);
        Sleep(1000);
    }
    return hSem;
}

#else /* Compile only in non-NT (i.e. AIX) */
int open_semaphore(struct global_struct *g_struct)
{
    int semid; /*
semaphore for controlling UFs*/
    key_t semkey; /*
key to generate semid */
    int num;

    if (g_struct->c_l_opt->intStreamNum == 0)
        num = 2;
    else
        num = 1;

    semkey = ftok(g_struct->update_num_file,'J');
}

```

```

while ((semid = semget(semkey,num,0)) < 0)
{
    if (errno == ENOENT)
    {
        sleep(2);
        fprintf(stderr,"cleanUp:
looping for access to semaphore stream %d ",
g_struct->c_l_opt-
>intStreamNum);
        fprintf(stderr,"semkey=%ld
semid = %d file=%s\n",semkey,semid,
g_struct-
>update_num_file);
    }
    else
    {
        fprintf(stderr,"query stream
%d semget failed errno = %d\n",
g_struct->c_l_opt-
>intStreamNum,errno);
        exit(1);
    }
}
return semid;
}
#endif

```

tpcduf.sqc

```

/*
#####
##### */
/* ## Licensed Materials - Property of IBM
*/
/* ##
*/
/* ## Governed under the terms of the International
*/
/* ## License Agreement for Non-Warranted Sample Code.
*/
/* ##
*/
/* ## (C) COPYRIGHT International Business Machines
Corp. 1990 - 2005 */
/* ## All Rights Reserved.
*/
/* ##
*/
/* ## US Government Users Restricted Rights - Use,
duplication or */
/* ## disclosure restricted by GSA ADP Schedule
Contract with IBM Corp. */
/*
#####
##### */
#####
#####
*
* TPCDUF.SQC
*
* Revision History:
*
* 05 dec 98 aph Created tpcdUF.sqc containing
runUF1_fn() and runUF2_fn()
* so that it can be bound separately
with a different isolation level.
* 15 may 99 bbe Added cast (short) for type
conversion between a long and a short.
* 16 jun 99 jen Added in proper connect reset code
for UF functions (mistakenly
removed
* 17 jun 99 jen SEMA Changes semaphore file for
update functions to look for tpcd.setup
* not for the orders.*** update data
file (AIX only )
* 21 jul 99 bbe Commented out conditions in SQL
statements that searched on fields
other than app_id.
*
*****
*****/

/***** define these if you want extra debugging
....
#define UF1DEBUG
#define UF2DEBUG

```

```

*****/
#if (defined(UF1DEBUG) || defined(UF2DEBUG))
#define ALLDEBUG
#endif

#if (defined(SQLSUN))
#define exit(rc) _exit(rc)
#else
#define exit(rc) exit(rc)
#endif /* SQLPTX & SQLSUN*/

#include "tpcdbatch.h"
/** EXEC SQL INCLUDE SQLCA; **/

#include "sqlca.h"
#include <sqlenv.h>
#include <sqlutil.h>
/* note concerning compilation of the db2Load api
with different versions of db2 :
** the db2Load api takes as first param
"versionNumber", a db2 version number.
** this versionNumber describes the remaining
parameters,
** i.e. it tells the db2 server which set of
parameters are supposed to be set/not set
** It is supposed to be safe to set it to any
version equal to or earlier than
** the version in use during
compilation/execution provided that only parameters
** defined as of the versionNumber version are
set.
** So in theory you can set this to 815 since I
have run it on 815 and it works.
** However, it may be safer to set it to the
current release.
** This is difficult to do since you may not
know what value (symbol or constant) to specify.
** To make it easier, I have provided a way of
doing so:
** . in the makefile, specify
-DSQLZ_CURRENT_RELEASE
** . copy the file sqlzrelease.h from the
current build's ../engn/include
into the same
directory as this file (your tpcdUF.sqc)
** This will result in the following code using
the current versionNumber defined in sqlzrelease.h
** As an alternative, you can specify
-DSQLZ_CURRENT_RELEASE=<literal>
** and the program will then use that release
*/
#if ( defined(SQLZ_CURRENT_RELEASE) &&
(SQLZ_CURRENT_RELEASE == 1) )
#undef SQLZ_CURRENT_RELEASE /* undefine in order to
use what's in the following ... */
#include "sqlzrelease.h" /* defines
SQLZ_CURRENT_RELEASE */
#endif

#include <db2ApiDf.h>
extern struct sqlca sqlca;

/*****
*****/
/* Function Prototypes
*/
/*****
*****/
extern int SleepSome( int amount );
extern long error_check(void);
/* @d28763 tjt */
extern void dumpCa(struct sqlca*); /*kmw*/
extern int sem_op( int semid, int semnum, int value);
extern char *get_time_stamp(int form, Timer_struct
*timer_pointer); /* TIME_ACC jen */

/*****
*****/
/* Declare the SQL host variables.
*/
/*****
*****/
EXEC SQL BEGIN DECLARE SECTION;
char UF_dbname[9] = "\0";
char UF_userid[9] = "\0";
char UF_passwd[9] = "\0";

```

```

sqlint32 UF_chunk = 0;
short month = 0;
EXEC SQL END DECLARE SECTION;

/*****
*****/
/* Declare the global variables.
*/
/*****
*****/
extern char env_tpcd_tmp_dir[150];
extern FILE *instream, *outstream; /* File pointers
*/
extern char sourcefile[256]; /* Used for semaphores
and table functions?*/
extern struct { /* jen
LONG */
    short len;
    char data[32700];
} stmt_str; /* jen
LONG */

/*****
*****/
/* UF1 child
*/
/* (i is the application number.)
*/
/*****
*****/
void runUF1_fn ( int updatePair, int i, char *dbname,
char *userid, char *passwd )
{
    int rc = 0;
    int split_updates = 2; /* no. of ways update
records are split */
    int concurrent_inserts = 2; /* jenCI no of
concurrent updates to be */

    int loop_updates = 1; /* jenCI no of updates
to be run in one */

    invocation. should*/
    /* jenCI be
split_updates / concurrent_inserts*/
    int startChunk = 0; /* jenCI number of
first chunk to insert for */
    int stopChunk = 0; /* jenCI this child */
    last chunk to insert for */
    /* jenCI number of
/* jenCI this child */
    long insertedLineitem = 0; /*kmw*/
    long insertedOrders = 0; /*kmw*/
    long saveInsertedOrders = 0; /*kbs*/

    long sqlcode;
    int maxwait;

#ifdef SQLWINT
    int su_semid;
    key_t su_semkey;
#else
    HANDLE su_hSem;
    char UF1_semfile[256];
#endif

    char myoutstreamfile[256];
    FILE *myoutstream;

    strcpy(UF_dbname, dbname);
    strcpy(UF_userid, userid);
    strcpy(UF_passwd, passwd);

    /* Get ready to start logging diagnostic output */
    sprintf (myoutstreamfile, UF1OUTSTREAMPATTERN,
env_tpcd_tmp_dir, PATH_DELIM,
updatePair, i);
    if ( (myoutstream = fopen (myoutstreamfile,
WRITEMODE)) == NULL)
    {
        fprintf (stderr, "\nThe output file '%s' for
update pair %d set %d could not be opened.
runUF1_fn\n",
myoutstreamfile, updatePair, i);
        rc=-1;
    }
    goto UF1_exit;
}
outstream=myoutstream; /* initialize outstream
for error_check dxxxxhar*/

fprintf( myoutstream, "\nUF1 for update pair %d set
%d starting at %*.s\n",
updatePair, i,
T_STAMP_1LEN, T_STAMP_1LEN, /* TIME_ACC
jen*/
get_time_stamp(T_STAMP_FORM_1, (Timer_struct *)NULL)); /* TIME_ACC jen*/

if (getenv ("TPCD_SPLIT_UPDATES") != NULL)
split_updates = atoi (getenv
("TPCD_SPLIT_UPDATES"));
if (getenv ("TPCD_CONCURRENT_INSERTS") != NULL)
/*jenCI*/
concurrent_inserts = atoi (getenv
("TPCD_CONCURRENT_INSERTS")); /*jenCI*/
loop_updates = split_updates / concurrent_inserts;
/*jenCI*/

/* determine the starting and stopping point of the
chunks that this jenCI*/
/* invocation will apply. i is starting chunk
number with range 0 jenCI*/
/* through (concurrent_inserts -1)
jenCI*/
startChunk = i * loop_updates;
/*jenCI*/
stopChunk = startChunk + (loop_updates - 1);
/*jenCI*/

/* Establish a connection to the database */
if (!strcmp(userid, "\0")) /* No authentication
provided */
EXEC SQL CONNECT TO :UF_dbname;
else
EXEC SQL CONNECT TO :UF_dbname USER :UF_userid
USING :UF_passwd;
error_check();
if (sqlca.sqlcode < 0)
{
    rc=-1;
    goto UF1_exit;
}

/* Start processing each chunk in my range */
#ifdef UF1DEBUG
fprintf (myoutstream, "Before loop_a startChunk =
%d, stopChunk = %d\n", startChunk, stopChunk);
fflush(myoutstream);
#endif
for ( UF_chunk = startChunk; UF_chunk <= stopChunk;
UF_chunk++ ) /*jenCI*/
{
    /*jenCI*/
    /* wlc 062797 */
    sqlcode = SQL_RC_E911;
    month = (short)UF_chunk; /* Cast 'short' added
bbe */
    maxwait = 1;
    rc = 0;

#ifdef UF1DEBUG
fprintf (myoutstream, "Before While_a Chunk= %d
\n", UF_chunk);
fflush(myoutstream);
#endif
/* Loop to handle any deadlocks */
while (sqlcode == SQL_RC_E911 && maxwait <=
MAXWAIT && rc==0)
{
    sqlcode = 0;
}
#ifdef UF1DEBUG
fprintf (myoutstream, "in loop before orders exec
sql\n");
fflush(myoutstream);
#endif
EXEC SQL INSERT INTO TPCD.ORDERS
SELECT
O_ORDERKEY, O_CUSTKEY, O_ORDERSTATUS, O_TOTALPRICE,
O_ORDERDATE, O_ORDERPRIORITY, O

```



```

/* we used the first flat file to generate the
semaphore key */

#ifdef SQLWINT
/* we will use the tpcd.setup file to generate
the semaphore key begin SEMA */
if (getenv("TPCD_AUDIT_DIR") != NULL)
{
/* this is assuming that you will be running
this from 0th node */
sprintf(sourcefile, "%s%ctools%ctpcd.setup",
getenv("TPCD_AUDIT_DIR"),
PATH_DELIM,PATH_DELIM);
}
else
{
fprintf (stderr, "Can't open UF1 semaphore file
TPCD_AUDIT_DIR is not defined.\n");
_exit (-1);
}
/* end SEMA */

su_semkey = ftok (sourcefile, 'J');
while ( (su_semid = semget (su_semkey, 1, 0)) < 0)
{
if (errno == ENOENT) {
sleep(2);
}
else {
fprintf(stderr,"update set %d: semget failed
errno = %d\n",
i, errno);
_exit(1);
}
}
if (sem_op (su_semid, 0, 1) != 0)
/*jen SEM*/
{
fprintf(stderr,"Failure to increment semaphore
UF1 set %d\n",i);
fprintf(stderr," semaphore sourcefile = %s
su_semid = su_semid\n",sourcefile);
_exit(1);
}
/*jenSEM*/

#else /* SQLWINT */
sprintf (UF1_semfile, "%s.%s.UF1.semfile",
getenv("TPCD_DBNAME"), getenv("USER"));
#ifdef UF1DEBUG
fprintf(stderr,"UF1 semfile =
%s\n",UF1_semfile);
#endif
while ((su_hSem =
OpenSemaphore(SEMAPHORE_ALL_ACCESS |
SEMAPHORE_MODIFY_ST
ATE |
SYNCHRONIZE,
TRUE,
UF1_semfile))
== (HANDLE)(NULL))
{
/*
** if cannot open the semaphore, wait for 0.1
second
*/
fprintf(stderr,"Retry Open semaphore %s\n",
UF1_semfile);

sleep(1);
}
if (! ReleaseSemaphore(su_hSem,
1,
(LPLONG)(NULL)))
{
fprintf(stderr, "ReleaseSemaphore failed,
LastError: %d, quit\n",
GetLastError());
_exit(-1);
}
#endif /* SQLWINT */
_exit(rc); /* child exiting
after finishing up */
}

/*****
*****
/* UF2 child
*/
/*****
*****
void runUF2_fn ( int updatePair, int
thisConcurrentDelete, int numChunks, char *dbname,
char *userid, char *passwd )
{
int rc = 0;
long sqlcode;
int maxwait;
int startChunk = thisConcurrentDelete*numChunks; /*
where do we start? */
long deletedLineitems = 0; /*kmw*/
long deletedOrders = 0; /*kmw*/
long savedDeletedLineitems = 0; /*kbs*/

#ifdef SQLWINT
int su_semid; /* semaphore for
controlling split updates*/
key_t su_semkey; /* key to generate
semid */
#else
HANDLE su_hSem;
char UF2_semfile[256];
#endif

char myoutstreamfile[256];
FILE *myoutstream, *src_fh=NULL;

strcpy(UF2_dbname, dbname);
strcpy(UF2_userid, userid);
strcpy(UF2_passwd, passwd);

/* Generate the unique filename for this concurrent
delete process */
sprintf (myoutstreamfile, UF2OUTSTREAMPATTERN,
env_tpcd_tmp_dir, PATH_DELIM,
updatePair, thisConcurrentDelete);
if ( (myoutstream = fopen (myoutstreamfile,
WRITEMODE)) == NULL)
{
fprintf ( stderr,
"\nThe output file '%s' for update pair
%d set %d could not be opened runUF2_fn.\n",
myoutstreamfile,updatePair,thisConcurre
ntDelete);
rc=-1;
goto UF2_exit;
}

outstream=myoutstream; /* initialize outstream
for error_check dxxxxhar*/

#ifdef UF2DEBUG
fprintf (myoutstream, "RunUF2 Called %d %d
%d\n",
updatePair,
thisConcurrentDelete, numChunks );
fflush(myoutstream);
#endif
fprintf( myoutstream,
"\nUF2 for update pair %d set %d starting
at %*. *s\n",
updatePair, thisConcurrentDelete,
T_STAMP_1LEN,T_STAMP_1LEN, /* TIME_ACC jen*/
get_time_stamp(T_STAMP_FORM_1,(Timer_struc
t *)NULL)); /* TIME_ACC jen*/

#ifdef UF2DEBUG
fprintf (myoutstream, "before connect\n");
fflush(myoutstream);
#endif

if (!strcmp(userid,"0")) /** No authentication
provided **/
EXEC SQL CONNECT TO :UF2_dbname;
else
EXEC SQL CONNECT TO :UF2_dbname USER :UF2_userid
USING :UF2_passwd;

```

```

error_check();
#ifdef UF2DEBUG
    fprintf (myostream, "after connect startchunk=
%d, EndChunk = %d\n",
            startChunk,
            startChunk+numChunks);
    fflush(myostream);
#endif

    /* Start processing each chunk in my range */
    for ( UF_chunk = startChunk; UF_chunk <
startChunk+numChunks; UF_chunk++ )
    {

        /* Set things up for the loop which will retry
if there is a deadlock */
        sqlcode = SQL_RC_E911;
        month = (short)UF_chunk;
        maxwait = 1;
        rc = 0;

#ifdef UF2DEBUG
        fprintf (myostream, "Chunk = %d\n", UF_chunk);
        fflush(myostream);
#endif
        while (sqlcode == SQL_RC_E911 && maxwait <=
MAXWAIT && rc == 0)
        {

#ifdef UF2DEBUG
            fprintf (myostream, "in loop before orders exec
sql\n");
            fflush(myostream);
#endif
            sqlcode = 0;

            EXEC SQL DELETE FROM TPCD.LINEITEM
                WHERE L_ORDERKEY IN
                    (SELECT O_ORDERKEY FROM
TPCDTEMP.ORDERS_DEL
                WHERE APP_ID = :UF_chunk);
            /*AND O_ORDERKEY IN
                (SELECT O_ORDERKEY FROM
TPCD.ORDERS
                WHERE 12*(YEAR(O_ORDERDATE)-
1992)+MONTH(O_ORDERDATE)-01 = :month);*/
            if (sqlca.sqlcode < 0)
                sqlcode = error_check();

            if (sqlcode == SQL_RC_E911)
            {
                /* we've hit a deadlock */
                fprintf (myostream,
                    "\nA deadlock detected while deleting
from LINEITEM: update pair %d set %d chunk %d.
Retrying.\n",
                    updatePair, thisConcurrentDelete,
UF_chunk);
                dumpCa(&sqlca);
                SleepSome(UF_DEADLOCK_SLEEP);
                maxwait++; /* jen DEADLOCK */
            }
            else if (sqlcode < 0)
            {
                fprintf (myostream, "\n%s\n",
stmt_str.data);
                fprintf (myostream, "\nsqlcode %d
occurred deleting from TPCD.LINEITEM\n",
sqlca.sqlcode);
                dumpCa(&sqlca);
                fprintf (myostream,
                    "for update pair number %d set %d
chunk %d..Exiting\n",
                    updatePair,
thisConcurrentDelete,UF_chunk);
                rc=-1;
            }
            else
            {
                /* accumulate the number of row deleted */
                savedDeletedLineitems = sqlca.sqlerrd[2];
            }
        }
    }
#ifdef UF2DEBUG
    fprintf (myostream, "in loop for update
pair number %d set %d chunk %d\n",
            updatePair, UF_chunk,
            UF_chunk);
#endif
    updatePair,
    thisConcurrentDelete,UF_chunk);
    fflush(myostream);
#endif

    /* delete the orders now */
    EXEC SQL DELETE FROM TPCD.ORDERS
        WHERE O_ORDERKEY IN
            (SELECT O_ORDERKEY FROM
TPCDTEMP.ORDERS_DEL WHERE APP_ID = :UF_chunk);
    /*AND 12*(YEAR(O_ORDERDATE)-
1992)+MONTH(O_ORDERDATE)-01 = :month;*/

    if (sqlca.sqlcode < 0)
        sqlcode = error_check();

    if (sqlcode == SQL_RC_E911)
    {
        /* we've hit a deadlock */
#ifdef UF2DEBUG
        fprintf (myostream, "orders deadlocked\n");
        fflush(myostream);
#endif
        fprintf (myostream,
            "\nA deadlock detected while deleting
from ORDERS: update pair %d set %d chunk %d.
Retrying.\n",
            updatePair, thisConcurrentDelete,
UF_chunk);
        dumpCa(&sqlca);
        SleepSome(UF_DEADLOCK_SLEEP);
        maxwait++; /* jen DEADLOCK */
    }
    else if (sqlcode < 0)
    {
#ifdef UF2DEBUG
        fprintf (myostream, "orders failed\n");
        fflush(myostream);
#endif
        fprintf (myostream, "\nAn error %d
occurred deleting from TPCD.ORDERS\n",sqlca.sqlcode);
        dumpCa(&sqlca);
        fprintf (myostream, "for update pair
number %d set %d chunk %d..Exiting\n",
            updatePair,
thisConcurrentDelete,UF_chunk);
        rc=-1;
    }
    else
    {
#ifdef UF2DEBUG
        fprintf (myostream, "orders succeeded\n");
        fflush(myostream);
#endif
        /* accumulate the number of row deleted
*/
        /* Order count ONLY updated if both
orders and lineitem */
        /* go through */
        deletedLineitems +=
savedDeletedLineitems; /* kbs */
        deletedOrders += sqlca.sqlerrd[2];
        rc=0;
        EXEC SQL COMMIT WORK;
        error_check();
#ifdef UF2DEBUG
        /* report the number of rows deleted */
        fprintf(myostream, " interim %ld
rows for chunk %d from TPCD.ORDERS at %*.s\n",
            deletedOrders,UF_chunk,T_STAMP_
1LEN,T_STAMP_1LEN, /* TIME_ACC jen*/
            get_time_stamp(T_STAMP_FORM_1,(
Timer_struct *)NULL)); /* TIME_ACC jen*/
        fprintf(myostream, " interim %ld
rows for chunk %d from TPCD.LINEITEM at %*.s\n",
            deletedLineitems,UF_chunk,T_STA
MP_1LEN,T_STAMP_1LEN, /* TIME_ACC jen*/
            get_time_stamp(T_STAMP_FORM_1,(
Timer_struct *)NULL)); /* TIME_ACC jen*/
        fprintf( myostream,
            " deletes for update pair
%d chunk %d complete at %*.s\n\n",
            updatePair, UF_chunk,
            T_STAMP_1LEN,T_STAMP_1LEN, /*
TIME_ACC jen*/
            get_time_stamp(T_STAMP_FORM_1,

```



```

(Timer_struct
*NULL)); /* TIME_ACC jen*/
#endif
    } /* process orders deletes */
    } /* while trying to delete one chunk loop */
} /* while there are more chunks */

#ifdef UF2DEBUG
fprintf (myostream, "after loop\n");
fflush(myostream);
#endif
/* report the number of row deleted */
fprintf(myostream, "%ld rows deleted from
TPCD.ORDERS at %*.s\n",
deletedOrders,T_STAMP_1LEN,T_STAMP_1LEN,
/* TIME_ACC jen*/
get_time_stamp(T_STAMP_FORM_1,(Timer_struct
*NULL)); /* TIME_ACC jen*/
fprintf(myostream, "%ld rows deleted from
TPCD.LINEITEM at %*.s\n",
deletedLineitems,T_STAMP_1LEN,T_STAMP_1LEN,
/* TIME_ACC jen*/
get_time_stamp(T_STAMP_FORM_1,(Timer_struct
*NULL)); /* TIME_ACC jen*/

if (sqlca.sqlcode < 0)
{
fprintf (myostream,"# of deadlocks %d exceeds
%i\n", maxwait,MAXWAIT);
rc=-1;
EXEC SQL ROLLBACK WORK;
error_check(); /* @d22275 tjg
*/
}

/* UF2_conn_reset: */
/*971101jen*/
EXEC SQL CONNECT RESET;
error_check(); /* @d22275 tjg */

UF2_exit:
fclose (myostream);

/* exiting, increment the semaphore */
#ifdef SQLWINT
/* we used the tpcd.setup file to generate the
semaphore key begin SEMA */
if (getenv("TPCD_AUDIT_DIR") != NULL)
{
sprintf(sourcefile, "%s%ctools%ctpcd.setup",
getenv("TPCD_AUDIT_DIR"), PATH_DELIM,
PATH_DELIM);
}
else
{
fprintf (stderr, "Can't open UF2 semaphore file
TPCD_AUDIT_DIR is not defined.\n");
_exit (-1);
}

su_semkey = ftok (sourcefile, 'D'); /* use D for
deletes */
/* end SEMA */
while ((su_semid = semget(su_semkey,1,0)) < 0)
{
if (errno == ENOENT)
sleep(2);
else {
fprintf(stderr,"UF2 update stream %d: semget
failed errno = %d\n",
updatePair, errno);
_exit(1);
}
}
if (sem_op (su_semid, 0, 1) != 0) /*jenSEM*/
{ /*jenSEM*/
fprintf(stderr,"Failure to increment semaphore
UF2 set %d\n", thisConcurrentDelete);
_exit(1);
}
/*jenSEM*/
#else
sprintf (UF2_semfile, "%s.%s.UF2.semfile",
getenv("TPCD_DBNAME"), getenv("USER"));
fprintf(stderr,"UF2 semfile = %s\n",UF2_semfile);
while ((su_hSem =
OpenSemaphore(SEMAPHORE_ALL_ACCESS |
SEMAPHORE_MODIFY_ST
ATE |
SYNCHRONIZE,
TRUE,
UF2_semfile))
== (HANDLE)(NULL)) {
/*
** if cannot open the semaphore, wait for 0.1
second */
fprintf(stderr,"Retry Open semaphore %s\n",
UF2_semfile);
SleepSome(1);
}
if (! ReleaseSemaphore(su_hSem,
1,
(LPVOID)(NULL)))
{
fprintf(stderr, "ReleaseSemaphore failed,
LastError: %d, quit\n",
GetLastError());
_exit(-1);
}
#endif
_exit(rc); /* child exiting
after finishing up */
}

/* PrintLoadSummary prints the load summary plus the
sqlcode message that was returned by LOAD */
void PrintLoadSummary(db2LoadOut *pLoadInfoOut,
db2PartLoadOut
*pPartLoadInfoOut,
struct sqlca *pSqlca)
{
int i;
char *loadAgentName[] = {"LOAD_AGENT",
"PARTITIONING_AGENT",
"PRE_PARTITIONING_AGENT",
"FILE_TRANSFER_AGENT",
"LOAD_TO_FILE_AGENT"};

int numAgentInfoEntries;

/* Determine the number of agent info entries in the
list. If we
*/
/* didn't allocate enough memory,
oNumAgentInfoEntries could be
*/
/* greater than iMaxAgentInfoEntries, but in this
case we should
*/
/* only display the first iMaxAgentInfoEntries
elements of the list */
if (pPartLoadInfoOut->oNumAgentInfoEntries <
pPartLoadInfoOut->iMaxAgentInfoEntries)
{
numAgentInfoEntries = pPartLoadInfoOut-
>oNumAgentInfoEntries;
}
else
{
numAgentInfoEntries = pPartLoadInfoOut-
>iMaxAgentInfoEntries;
}

fprintf(stderr,"\nRESULTS OF LOAD OPERATION:\n\n");

fprintf(stderr," LOAD AGENT TYPE NODE
SQLCODE TABLE STATE \n");
fprintf(stderr,"
-----
\n");

/* First dump some summary information about the
partitioned db load */
for (i = 0; i < numAgentInfoEntries; i++)
{
fprintf(stderr, " %-25s %3.3d %6d ",
loadAgentName[pPartLoadInfoOut-
>poAgentInfoList[i].oAgentType],
pPartLoadInfoOut-

```



```

**** not used */
db2Uint16 mode;
db2Uint16 isolatePartErrs;
char *charptr;
char *tblnmptr;
char *msgflptr;
char *dyn_mem_p; /* address of dynamically-
allocated memory */
/* user can override conventional names for flat
file input by macro definitions as follows : */
#if defined (FLAT_ORDNEW)
char ordnew_name_flat[256] = FLAT_ORDNEW ;
char ordnew_name_msg [260] = FLAT_ORDNEW ;
#endif
#if defined (FLAT_LINNEW)
char linnew_name_flat[256] = FLAT_LINNEW ;
char linnew_name_msg [260] = FLAT_LINNEW ;
#endif
#if defined (FLAT_ORDDDEL)
char orddel_name_flat[256] = FLAT_ORDDDEL ;
char orddel_name_msg [260] = FLAT_ORDDDEL ;
#endif

strcpy(UF_dbname, dbname, (sizeof(UF_dbname)-1));

/* Connect to the database */
#ifdef SQLWINT
connect_to_db_shared(UF_dbname);
/* connect_to_db_shared doesn't return if it fails
*/
rc = 0;
#else
EXEC SQL CONNECT TO :UF_dbname;
rc = error_check();
#endif
if (rc == 0)
{
/*****
*****
* Set up and initialize the db2Load API parameter
structure
*****
*****/
memset(&loadParms, '\0', sizeof(db2LoadStruct));

/* Set up the list of input source files. We are
using just one */
/* which will be called "tblload.DEL"
*/
loadParms.piSourceList = &loadMediaList;
loadParms.piSourceList->media_type =
SQLU_SERVER_LOCATION;
loadParms.piSourceList->sessions = 1;
loadParms.piSourceList->target.location =
&inputLocationEntry;
/* choose input file name and staging table name
** different benchmarkers have adopted different
conventions for naming the flatfile input.
* This program has defaults for windows and non-
windows as shown below.
** user can override conventional names for flat
file input by macro definitions as shown
** in this case the message file name is formed
by suffixing input filename by .msg
** note that in all cases, the filename specified
here (as LOAD parameter) :
** . must contain a chunk number somewhere,
** represented by %d in the strings below and
substituted by chunk number by printf.
** . must NOT contain a partition number
anywhere, since LOAD adds this as a suffix,
**
(zero-padded three-digit number)
** The names of the actual files must contain
both chunk number and partition suffix.
*/
if (staging_id ==
(TPCDBATCH_INSERT+TPCDBATCH_ORDERS))
{
tblnmptr = "TPCDETEMP.ORDERS_NEW";
}
#if defined (FLAT_ORDNEW)
charptr = ordnew_name_flat;
msgflptr = ordnew_name_msg;
*(msgflptr + sizeof(ordnew_name_msg) - 5) =
'\0'; /* stopper to ensure no overwrite in following
*/
strcat(msgflptr, ".msg");
#elif defined (SQLWINT)
charptr = "order.tbl.new.u%d";
msgflptr = "ord.msg.new.u%d";
#else
charptr = "orders.tbl.u%d.new";
msgflptr = "ord.msg.u%d.new";
#endif
}
else if (staging_id ==
(TPCDBATCH_INSERT+TPCDBATCH_LINEITEM))
{
tblnmptr = "TPCDETEMP.LINEITEM_NEW";
}
#if defined (FLAT_LINNEW)
charptr = linnew_name_flat;
msgflptr = linnew_name_msg;
*(msgflptr + sizeof(linnew_name_msg) - 5) =
'\0'; /* stopper to ensure no overwrite in following
*/
strcat(msgflptr, ".msg");
#elif defined (SQLWINT)
charptr = "lineitem.tbl.new.u%d";
msgflptr = "lin.msg.new.u%d";
#else
charptr = "lineitem.tbl.u%d.new";
msgflptr = "lin.msg.u%d.new";
#endif
}
else
{
tblnmptr = "TPCDETEMP.ORDERS_DEL";
}
#if defined (FLAT_ORDDDEL)
charptr = orddel_name_flat;
msgflptr = orddel_name_msg;
*(msgflptr + sizeof(orddel_name_msg) - 5) =
'\0'; /* stopper to ensure no overwrite in following
*/
strcat(msgflptr, ".msg");
#elif defined (SQLWINT)
charptr = "delete.new.%d";
msgflptr = "rf2.msg.u%d.del";
#else
charptr = "delete.%d.new";
msgflptr = "rf2.msg.u%d.del";
#endif
}
}
sprintf(loadParms.piSourceList->target.location-
>location_entry, charptr, updatePair);
strcpy(pActionString + 13, tblnmptr); /*
table name */
#ifdef TPCD_PLOAD_MESSAGES
sprintf(msgflnm, msgflptr, updatePair);
#endif
#ifndef SQLWINT
strcpy(msgflnm, "/dev/null"); /* apparently this
does suppress server msgs on unix/linux (maybe) */
#else /* SQLWINT and no messages */
strcpy(msgflnm, "NUL"); /* apparently this does
suppress server msgs on windows (probably) */
#endif

/* allocate memory for all dynamic control blocks
*/
/* first compute total size */
ix = (sizeof(short) + strlen(pActionString) + 1);
/* load action string */
jx = (sizeof(short) + strlen(pFileTypeModString) +
1); /* file type modifier string */
/* for the agent info entries. In general, need to
know how many logical nodes in cluster -
** then allocate iMaxAgentInfoEntries = 3 * <number
of nodes>
*/
if ( (charptr = getenv("TPCD_PHYS_NODE")) /*
specified */
&& (num_agent_entries = atoi(charptr)) /*
non-zero */
&& (charptr = getenv("TPCD_LN_PER_PN")) /*
specified */
&& (tx = atoi(charptr)) /*
non-zero */
)
num_agent_entries *= tx;
/* total number of logical nodes */
else num_agent_entries = 0;
if (num_agent_entries < 100)

```

```

    num_agent_entries = 100;
/* minimum of 100 to be safe */
    else
    {
        num_agent_entries += 10;
/* make it ... */
        num_agent_entries *= 2;
/* ... bigger */
    }
    kx = (num_agent_entries *
(sizeof(db2LoadAgentInfo))); /* size required for
num_agent_entries agent structs */
    tx = (ix + jx + kx);
total memory required for all control blocks */
    if (dyn_mem_p = malloc(tx))
    {
/* Set up the load action string to "REPLACE INTO
<table>" */
        loadParms.piActionString = (struct sqlchar
*)dyn_mem_p;
        strcpy(loadParms.piActionString->data,
pActionString);
        loadParms.piActionString->length =
strlen(pActionString);

/* Set the file type to DEL (i.e., an ASCII
delimited file) */
        loadParms.piFileType = (char *)SQL_DEL;

/* Specify the ANYORDER file type modifier which
indicates to the */
/* load utility that it is not necessary to load
the rows of data */
/* into the table in the same order they appear in
the input file. */
/* This can result in better load performance and
permits the use */
/* of multiple partitioning agents as well.
*/
        loadParms.piFileTypeMod = (struct sqlchar
*)(dyn_mem_p + ix);
        strcpy(loadParms.piFileTypeMod->data,
pFileTypeModString);
        loadParms.piFileTypeMod->length =
strlen(pFileTypeModString);

/* Set up the name that will serve as a prefix for
the */
/* message files retrieved from each partition
that is */
/* participating in the load operation.
*/
        loadParms.piLocalMsgFileName = msgflnm;
        loadParms.piTempFilesPath = flatfiles_path;

/* Set up and initialize the load input structure
*/
        memset(&loadInfoIn, '\0', sizeof(db2LoadIn));
        loadInfoIn.iNonrecoverable =
SQLU_NON_RECOVERABLE_LOAD;
        loadInfoIn.iIndexingMode =
SQLU_INX_AUTOSELECT;
        loadInfoIn.iAccessLevel =
SQLU_ALLOW_NO_ACCESS;
        loadInfoIn.iLockWithForce =
SQLU_NO_FORCE;
        loadInfoIn.iCheckPending =
SQLU_CHECK_PENDING_CASCADE_DEFERRED;
        loadInfoIn.iRestartphase = ' ';
        loadInfoIn.iStatsOpt =
SQLU_STATS_NONE;
        loadParms.piLoadInfoIn = (db2LoadIn *)&loadInfoIn;

/* Set up and initialize the load output structure
*/
        memset(&loadInfoOut, '\0', sizeof(db2LoadOut));
        loadParms.poLoadInfoOut = (db2LoadOut
*)&loadInfoOut;

/* Set up the callerac to indicate this is an
initial load operation */
        loadParms.iCallerAction = SQLU_INITIAL;

/*****
*****
* Set up the partitioning load input structure.
*

```

```

* NOTE: A value of NULL for any field in this
structure will
* result in the default value for the
option being used.
*****
        memset(&partLoadInfoIn, '\0',
sizeof(db2PartLoadIn));

        mode = DB2LOAD_LOAD_ONLY; /* input data already
partitioned and is loaded simultaneously on all
partitions */
        partLoadInfoIn.piMode = &mode;

/* partLoadInfoIn.piOutputNodes is already NULL :
load on all nodes */

        isolatePartErrs = DB2LOAD_NO_ISOLATION; /* any
error of any sort results in abort */
        partLoadInfoIn.piIsolatePartErrs =
&isolatePartErrs;

        partLoadInfoIn.piPartFileLocation =
flatfiles_path; /* input file path */

        loadParms.piPartLoadInfoIn = &partLoadInfoIn;

/*****
*****
* Set up the partitioned load output structure
*****
        memset(&partLoadInfoOut, '\0',
sizeof(db2PartLoadOut));

/* Reserve space for 100 agent info entries. In
general, setting */
/* iMaxAgentInfoEntries to 3 * <number of nodes>
in cluster */
/* should be sufficient.
*/
        partLoadInfoOut.iMaxAgentInfoEntries =
num_agent_entries;
        partLoadInfoOut.poAgentInfoList =
(db2LoadAgentInfo *) (dyn_mem_p + ix + jx);

        loadParms.poPartLoadInfoOut = &partLoadInfoOut;

/*****
*****
* Call db2Load
*****
        if (verbose)
        {
            fprintf(stderr, "\n Load staging table \n"
                " action : %s\n"
                " input data file name : %s\n"
                " temp file directory : %s\n"
                " message file name : %s\n"
                , pActionString, loadParms.piSourceList-
>target.location->location_entry
, loadParms.piTempFilesPath, msgflnm);
        }

/* refer to note earlier in ths file concerning
SQLZ_CURRENT_RELEASE */
#ifdef ALLDEBUG
        if(verbose) {
            printf("db2 load api called.\n");
            fflush(stdout);
        }
#endif
        rc = db2Load(
#ifdef SQLZ_CURRENT_RELEASE
        SQLZ_CURRENT_RELEASE
#else
        db2Version820
#endif
, &loadParms, &sqlca);
        if(verbose) {
            printf("db2load api rc = %d \n", rc);
            fflush(stdout);
        }
/* Display any warnings or errors */
        if (sqlca.sqlcode != 0)

```

```

    {
        rc = sqlcode = error_check();
    }
    else if (verbose)
    {
        /* Display a partition-level summary of the load
        operation */
        PrintLoadSummary(loadParms.poLoadInfoOut,
            loadParms.poPartLoadInfoOut,
            &sqlca);
    }

    EXEC SQL COMMIT;
    sqlcode = error_check();
    if (rc == 0)
        rc = sqlcode;

    /* Free dynamically allocated memory */
    free(dyn_mem_p);
}
else
{
    fprintf(stderr, "\ntpcd_load_staging parms %d %s
    %d %s unable to allocate dynamic memory size %d\n"
        ,staging_id ,dbname ,updatePair
    ,flatfiles_path ,tx);
    LPRINTF(outstream, "\ntpcd_load_staging parms %d
    %s %d %s unable to allocate dynamic memory size %d\n"
        ,staging_id ,dbname ,updatePair
    ,flatfiles_path ,tx);
}

/* Disconnect from the database */
#ifdef SQLWINT
    disconnect_from_db_shared();
#else
    EXEC SQL CONNECT RESET;
    sqlcode = error_check();
    if (rc == 0)
        rc = sqlcode;
#endif
}
return(rc);
}

```

tpcdbatch.h

```

/*
#####
##### */
/* ## Licensed Materials - Property of IBM
*/
/* ##
*/
/* ## Governed under the terms of the International
*/
/* ## License Agreement for Non-Warranted Sample Code.
*/
/* ##
*/
/* ## (C) COPYRIGHT International Business Machines
Corp. 1990 - 2005 */
/* ## All Rights Reserved.
*/
/* ##
*/
/* ## US Government Users Restricted Rights - Use,
duplication or */
/* ## disclosure restricted by GSA ADP Schedule
Contract with IBM Corp. */
#####
##### */
#####
*
* TPCDBATCH.H
*
* Revision History:
*
* 27 may 99 bbe from (24 nov 98 jen) fixNTtimestamp -
fixed NT timestamp to print millisecond correctly
* 27 may 99 bbe from (10 dec 98 jen) SUN - added
Haider's changes necessary for SUN
* 17 jun 99 jen Increased version to 5.1
* 10 aug 99 bbe Increased version to 5.2

```

```

* 13 aug 99 bbe Increased version to 5.3
* 18 mar 02 ken Increased version to 5.7
* 3 mar 05 jel Increased version to 5.8
*****
*****/

/** Necessary header files **/

/** System header files **/
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#include <fcntl.h> /* SUN bbe */

#include <time.h>
#include <ctype.h>
#if (defined(SQLAIX) || defined(SQLPTX) ||
defined(LINUX) || defined(SQLHP))
#include <unistd.h> /* SUN */
#include <sys/stat.h> /* SUN */
#endif
#if ((defined(SQLAIX) || defined(SQLPTX)) && !
defined(LINUX))
#include <sys/vnode.h> /* SUN */
#endif
#ifdef SQLWINT
#include <sys/time.h>
/*@d33143aha*/
#include <sys/ipc.h>
#include <sys/sem.h>
#if (!defined(SQLPTX) && !defined(LINUX)&& !
defined(SQLHP))
#include <sys/mode.h>
#endif
#include <sys/timeb.h>
#include <sys/types.h>
#include <sys/shm.h>
#include <sys/wait.h>
#else
#include <windows.h>
#include <sys/timeb.h>
#endif
#include <errno.h>
#include <signal.h>

/** External header files **/
#include "sqlda.h"
#include "sqlenv.h"
#include "sql.h"
#include "sqlmon.h"
#include "sqlca.h"
#include "sqlutil.h"
#include "sqlcodes.h"

/** Internal header files **/
/** #ifdef __cplusplus **/
/** #include "sqlz.h" **/
/** #include "sqlzcopy.h" **/
/** #endif **/

/*****
*****/
/* Define synonyms here
*/
/*****
*****/
#define TPCDBATCH_VERSION "5.8"

#define TPCDBATCH_NONSQL 10
/* @d23684 tjj */
#define TPCDBATCH_SELECT 20
#define TPCDBATCH_OPT_DRIVER 25 /* .opt driver
command jel */
#define TPCDBATCH_NONSELECT 30
#define TPCDBATCH_EOBLOCK 40
/* @d30369 tjj */
#define TPCDBATCH_INSERT 50
#define TPCDBATCH_DELETE 60
#define TPCDBATCH_ORDERS 01
#define TPCDBATCH_LINEITEM 02
/* tpcd_load_staging uses db2Load api to load a
staging table */
int tpcd_load_staging(int staging_id /* what to
load

```

```

                                specifi
ed by combination of
or TPCDBATCH_DELETE +
or TPCDBATCH_LINEITEM
                                */
                                /* db name
*/
                                /* update
pair number
                                /* where to read
flat files
                                /*
option flag
                                /* verbose
                                /* verbose
                                */
);

#define TPCDBATCH_MAX_COLS 100
/* @d30369 tjpg */

#define TPCDBATCH_CHAR char

#define TPCDBATCH_PRINT_FLOAT_WIDTH 20
/* kmw - allow 15 whole digit for %#.3f format */
/* - note: use > 18, size of long identifier so
that it will */
/* be larger than any column heading
*/
#define TPCDBATCH_PRINT_FLOAT_MAX 1e15 /* kmw */
/* #define TPCD_PREPARETIME 1 */ /* for separate
prep/exec on uf jen l106 */

#ifdef SQLWINT
#define PATH_DELIM '\\'
#define sleep(a) Sleep((a)*1000)
#else
#define PATH_DELIM '/'
#endif

#define PARALLEL_UPDATES 1

#ifdef PARALLEL_UPDATES
#define UF1OUTSTREAMPATTERN "%s%cuf1.%02d.%d.out"
#ifdef TPCD_NONPARTITIONED
#define UF2OUTSTREAMPATTERN "%s%cuf2.%02d.%d.out"
#else
/* kelly add same as NONPART. */
#define UF2OUTSTREAMPATTERN "%s%cuf2.%02d.%d.out"
/* kelly ... take this out ... should be same name as
for non-partitioned
#define UF2OUTSTREAMPATTERN "%s%cuf2.%02d.%d.%d.out"
*/ /*DELjen add delchunk*/
#endif
#define BUFSIZE 1024
#endif

#define T_STAMP_FORM_1 1
#define T_STAMP_FORM_2 2
/* jen TIME_ACC start */
#define T_STAMP_FORM_3 3
#define T_STAMP_1LEN 17
#if defined (SQLUNIX) || defined (SQLAIX) || defined
(SQLHP)
#define T_STAMP_3LEN 24
#elif defined (SQLOS2) || defined (SQLWINT) || defined
(SQLWIN) || defined (SQLDOS))
#define T_STAMP_3LEN 21 /* WIN NT timestamp fix bbe
*/
#else
#error Unknown operating system
#endif
/* jen TIME_ACC start */

#define BLANKS "\0"
#define READMODE "r\0"
#define WRITEMODE "w\0"
#define APPENDMODE "a\0"
#define mem_error(xx)
\
{ fprintf(stderr, "\n--Out of memory when %s.\n",xx); }
/* Display out-of-memory and end */

#define TPCDBATCH_MIN(x,y) ((x) < (y) ? (x)
: (y))

```

```

/** Returns the smaller of both x and y */
#define TPCDBATCH_MAX(x,y) ((x) > (y) ? (x)
: (y)) /* @d22817 tjpg */
/** Returns the larger of both x and y */

extern int LPRINTF(FILE *stream, char *va_alist, ...);
/* write query output to either buffer if it exists,
else directly to file */

/** Defines needed for decimal conversion */
#define SQLZ_DYNLINK
#define TRUE 1
#define LEFT 1
#define RIGHT 0
#define FALSE 0
#define sqlrx_get_left_nibble(byte) (((unsigned
char)(byte)) >> 4)

#define sqlrx_get_right_nibble(byte) ((unsigned char)
(byte & '\x0f'))
#define SQL_MAXDECIMAL 31
#define SQLRX_PREFERRED_PLUS 0x0c

/** Timer-necessary defines for portability */
#if defined (SQLOS2) || defined (SQLWINT) ||
defined (SQLWIN) || defined (SQLDOS)
typedef struct timeb Timer_struct;
#elif defined (SQLUNIX) || defined (SQLAIX) ||
defined (SQLHP) /*TIMER jen*/
typedef struct timeval Timer_struct;
#else
#error Unknown operating system
#endif

/* sleep time between starting subsequent tpcdbatches
running UF1 and UF2 */
#define UF1_SLEEP 1
#define UF2_SLEEP 1
#define UF_DEADLOCK_SLEEP 1 /* sleep between deadlock
retries in UF1,UF2 */

#define MAXWAIT 50 /* maximum retries for deadlock
encounters */

#define DEBUG 0 /* to be set to 1 for diagnostic
purposes if needed */
/* #define UF1DEBUG 1 */
/* #define UF2DEBUG 1 */

```

makefile.sun

```

#####
#####
# MAKEFILE for tpcdbatch program
# Enter the Following:
#
# make tpcdbatch -- makes tpcdbatch
#
# make cleanup -- removes builds from
tpcdbatch program
#
# NOTE: You must have the TPCD_DBNAME environment
variable set or
# this will not work, I'm trying to figure out
a way to see
# if it is set, and if not, to default to
tpcd, but so far
# no luck.
# NOTE: This makefile is for pe, use Makefile.pe
for PE (until I
# can figure out a way to set the
"TPCD_NONPARTITIONED" define for the compile
#####
#####
TPCD_DBNAME=tpcdqual
#LOCAL=tpcd

BASE=$(HOME)/sqllib
# if using an installed db2 image use the 2nd
link_flags value
LINK_FLAGS= -o $@ -L$(BASE)/lib
LIB= -ldb2 -lm
COMPILER=cc
LIB_LINKER=ld

```

```
EXTRA_CFLAGS= -m64
COMPILE_FLAGS=$(EXTRA_CFLAGS) -DTPCD_PLOAD_SCRIPTS
-DSQLSUN -DSQLAIX -DSQLUNIX -DNO_PARALLEL_FORMAT_FETCH
-D_HAVE_STDARG -c -I$(BASE)/include
#COMPILE_FLAGS=$(EXTRA_CFLAGS) -DSQLUNIX -c -I
$(BASE)/include
LIB=-L$(BASE)/lib -R$(BASE)/lib -ldb2 -lm -L. -m64

cleanup :
    rm -f tpcdbatch tpcdbatch.bnd tpcdbatch.o
    tpcdbatch.c tpcdbatch.u tpcdUF.bnd tpcdUF.o tpcdUF.c
    tpcdUF.u 2>/dev/null

all : tpcdbatch

tpcdbatch.c : tpcdbatch.sqc
    @echo 'connect to $(TPCD_DBNAME) \n prep
tpcdbatch.sqc BINDFILE PACKAGE ISOLATION RR BLOCKING
ALL OPTLEVEL 1 DATETIME ISO \n connect reset \n
terminate \n' | db2 -c +p -v +t

tpcdUF.c : tpcdUF.sqc
    @echo 'connect to $(TPCD_DBNAME) \n prep
tpcdUF.sqc BINDFILE PACKAGE ISOLATION RS BLOCKING ALL
OPTLEVEL 1 DEGREE 1 DATETIME ISO \n connect reset \n
terminate \n' | db2 -c +p -v +t

tpcdbatch : tpcdUF.c tpcdbatch.c
    $(COMPILER) $(COMPILE_FLAGS) tpcdUF.c
    $(COMPILER) $(COMPILE_FLAGS) tpcdbatch.c
    $(COMPILER) $(LINK_FLAGS) tpcdUF.o
tpcdbatch.o $(LIB)
```

Appendix F. Pricing information

For IBM DB2 pricing please contact:

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For Sun pricing please contact:

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