

Agenda

- Motivation
- TPC-C Benchmark
- Moore's Law vs. Transaction Performance
- Moore's Law vs. Cost for Transaction Performance
- Conclusion

TPC-C Benchmark

- Approved in 1992 as successor of TPC-B
- Yardstick for comparing transaction processing performance
- Complete system performance
- Over 750 results
 - All major server vendors
 - All major and database platforms
 - Variety of architectures

TPC-C Benchmark Configuration

- Complex configurations
- 3-tier architecture
- Powerful database server as back-end



Moore's Law



TPC-C Revisi

Date Version Description Mail ballot version (proposed standar 22-Jun-92 Draft 6.6 13-Aug-92 Revision 1.0 Standard specification -Jun-93 Revision 1.1 First miner •New rules around transaction monitor requirements 0-Oct-93 Revision 2.0 First major revision Second 15-Feb-95 Revision 3.0 4-Jun-96 Revision 3.1 Minor changes to rev 3.1. 27-Aug-96 Changed mix back to 3.0 values. Revision 3.2 12-Sep-96 Revision 3.2.1 Fixed Member list and added index 15-Jan-97 Revision 3.2.2 Added wording for TAB Ids #197, 221 & 224 6-Feb-97 Revision 3.2.3 Added wording for TAB Ids #205, 222 & 226 8-Apr-97 Revision 3.3 New Clauses 2.3.6 & 9.2.2.3 (TAB Id #225) 9-Apr-97 Wording added for availability date in Clause 8.1.8.3 Revision 3.3.1 25-Jun-97 Revision 3.3.2 Editorial changes in Clauses 8.1.6.7 and 9.1.4 16-Apr-98 Revision 3.3.3 Editorial changes in Clauses 2.5.2.2 and 4.2.2 24-Aug-98 Revision 3.4 New Clause 5.7 and changed wording in Q 25-Aug-99 Revision 3.5 Modify wording in Clause 7.1.3 •Revision 4 was skipped 18-Oct-00 Revision 5.0 Chan 6-Dec-00 Revision 5.0 7x24 Maintenance, N •Pricing change 26-Feb-01 Revision 5.0 Official Version 5.0 Specification •Increased measurement interval from 20 min to 2 Clause 3.5.4, PDO Limitations, Cluster I 11-Dec-02 Revision 5.1 Modified Clause 7.1.3, Clause 8.3, Clause 11-Dec-03 Revision 5.2 MQTh) hours Revision 5.3 Clause 8.3 (9), Executive Summary, Mod 22-Apr-04 21-Apr-05 Revision 5.4 Modified Clause 3.3.3.2, Modified Clause 5 20-Oct-05 Revision 5.5 Modified Clauses 8.1.1.7 and 8.1.9.1, Added Comment to Clause 8.1.1.2 and added Clause 9.2.9 8-Dec-05 Revision 5.6 Modified Clauses 5.5.1.2, 8.1.1.2. Replaced 6.6.6 21-Apr-06 Revision 5.7 Modified Clauses 1.3.1 and 1.4.9. Added Clause 1.4.14 14-Dec-06 Revision 5.8 Modified Clauses 0.2, 1.3.1, 5.2.5.4, 8.1.8.1, 9.2.8.1, 7.1.3, 8.3, and 9.2.1. Added Clause 7.2.6 14-Jun-07 Revision 5.9 Modified Clause 7.2.6.1, 7.2.6.2, 8.3.1, 8.3.2 to address substitution rules 17-Apr-08 Revision 5.10 Modified Clauses 1.3.1, 3.1.5, 3.3.2, 3.5, 3.5.1, 3.5.3, 3.5.3, 4, 4.3.2.2, 5.2.3, 5.2.5.6, 8.1.1.2, Added Clause 9.2.9.2. 5-Feb-09 Revision 5.10.1 Editorial changes in Clauses 3.4.2.9, 3.5, 5.6.4, 7.2.6.1, 8.1.1.3 Updated TPC Membership, Editorial change in Clause 1.3.1, Modified Clause 6.6.3.7, Modified Clause 7.2.3.1, Modified /Added Clauses 0.1, 5.7.1, 8.1.1.2, 11-Feb-10 Revision 5.11 and 9.2.9 to support TPC-Energy requirements.

•Clause to disallow "benchmark specials"

•Additional disclosures

TPC-C Metric [tpmC]

- TPC-C primary performance metric: Transactions per minute [tpmC]
- TPC-C price performance metric is: System Cost + 3 year maintenance divided by transactions per minute [\$/tpmC]
- System size range widely
 - Single, one processor server with few disks to large clusters with thousands of disks
 - Consequently performance varies from hundreds to millions of tpmC
- Normalized performance metric NtpmC = tpmC divided by the number of processors (sockets)





Transaction performance vs. Moore's Law, Milestones, 1993 to 2010



NTpmC for Years 1993 to 2010





Conclusion

- TPC-C performance improvements over 18 years are remarkably similar to Moore's Law
- TPC-C price-performance also follows Moore's Law
- Topics of debate
 - → Can TPC-C performance be attributed solely to processor improvements?
 - → Do we need TPC-C benchmarks if performance can be predicted so easily?

Conclusion Cont'

- No, because TPC-C systems:
 - Complete systems that involve many components (Server, Storage, Network, Software)
 - The increase in processor speed causes challenges:
 - 1. Performance of other component needs to be increased
 - 2. Components whose performance lagged behind need to be replicated
 - 3. Software has to deal with more concurrency

Conclusion Cont'

- 1. Performance of other components need to be increased, e.g.
 - System BUS
 - Memory (Capacity and performance)
 - IO Subsystem (Controllers, Arrays, Disk Drives, Drivers and Firmware)
- 2. Components whose performance lagged behind need to be replicated, e.g.
 - Disk drives: disk per processor increased from 12 to over 100
- 3. Software (OS,DBMS) has to deal with more concurrency, e.g.
 - Multiple Cores
 - Large user counts
 - Semaphore contention
 - Locking