

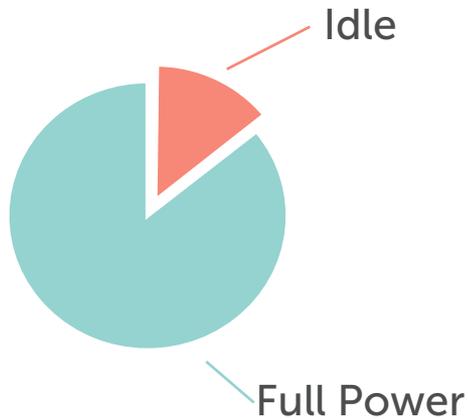
Work-Energy Profiles: General Approach and In-Memory Database Application

Annett Ungethüm, Thomas Kissinger, Dirk Habich and Wolfgang Lehner

September 5th, 2016, TPCTC

Hardware Properties

System Energy
consumption



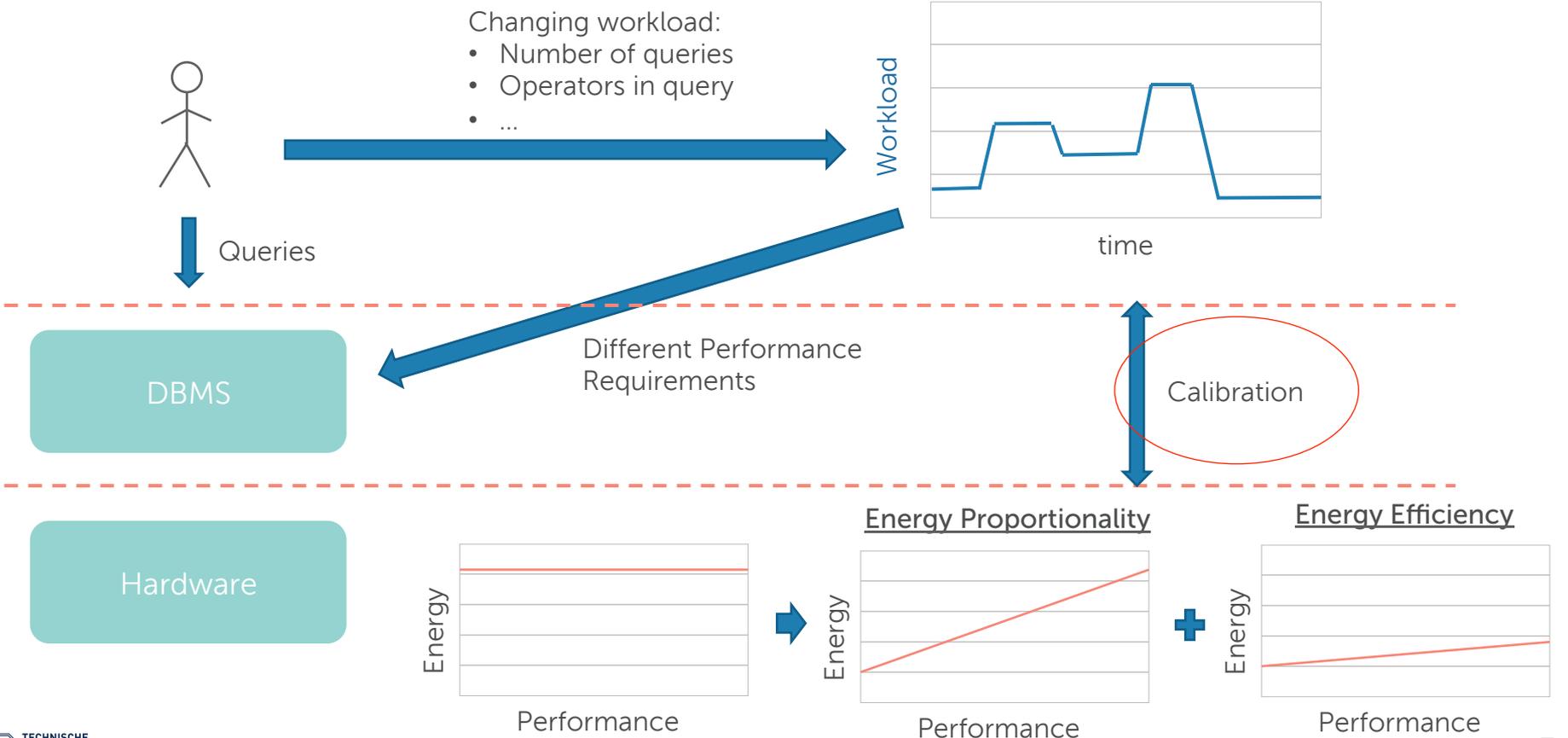
Lots of Tuning Knobs

- DVFS
- Sleep States
- Hyperthreads
- Core selection
- ...

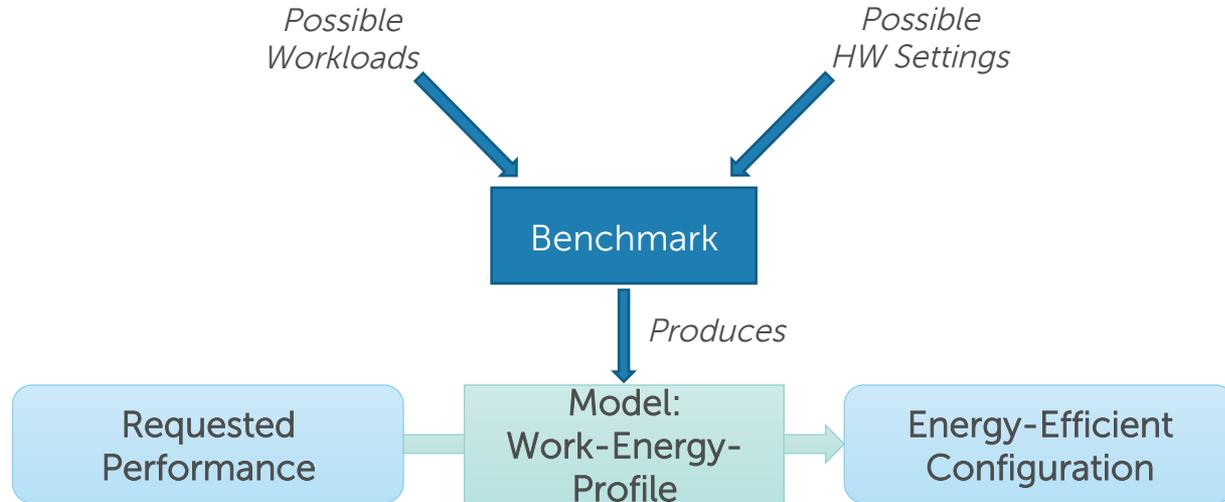
Goal

Find Trade-off
between Energy
and Performance

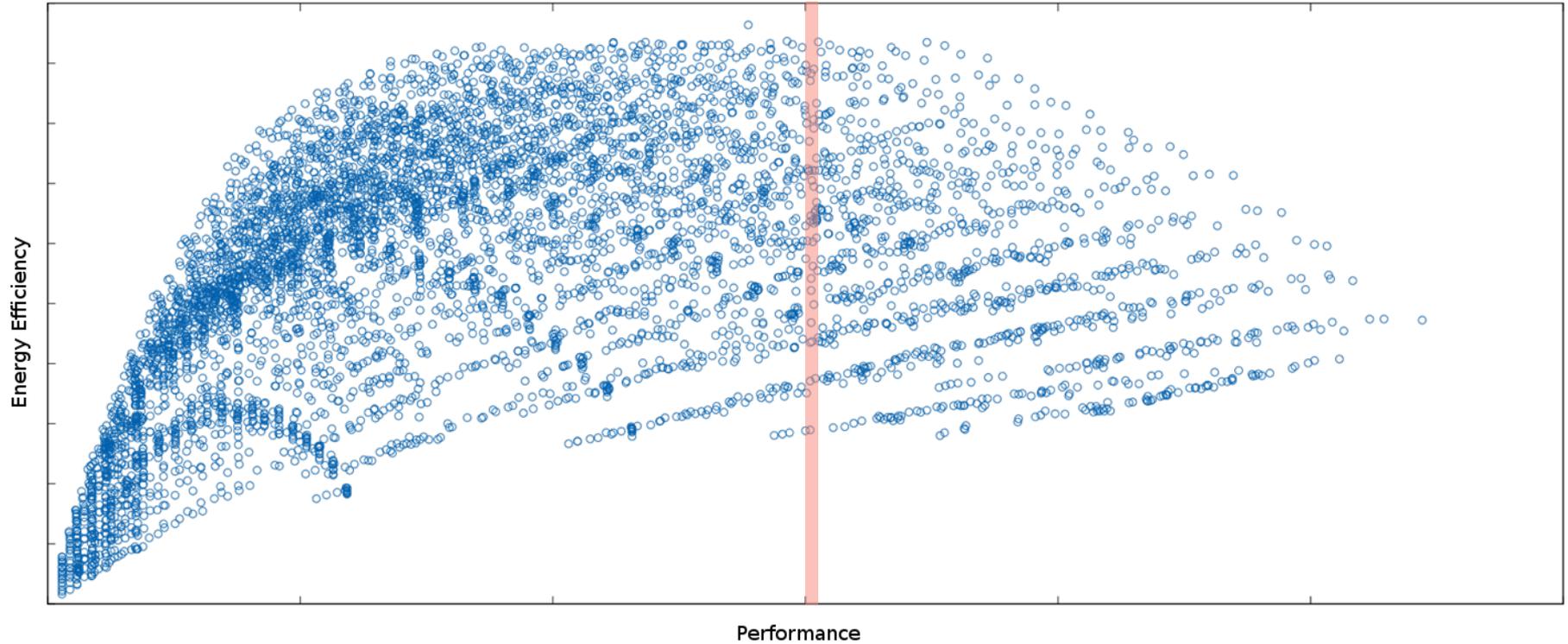
Looking at Databases



A Work-Energy Benchmark



Overview: Work-Energy-Profiles



Benchmark Concept

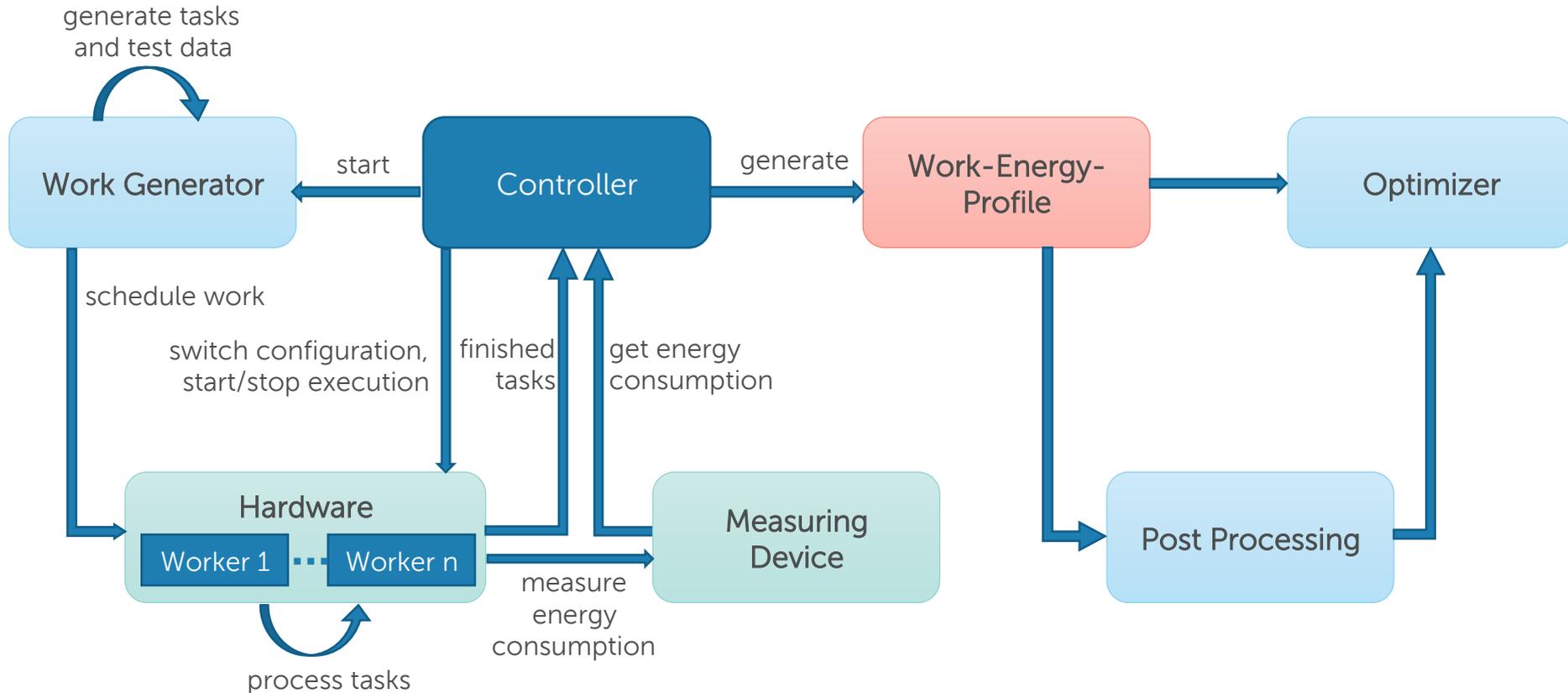
Concept

Performance

Energy Efficiency

Hardware
Configurations

Benchmark Overview



What do we need?

WORK

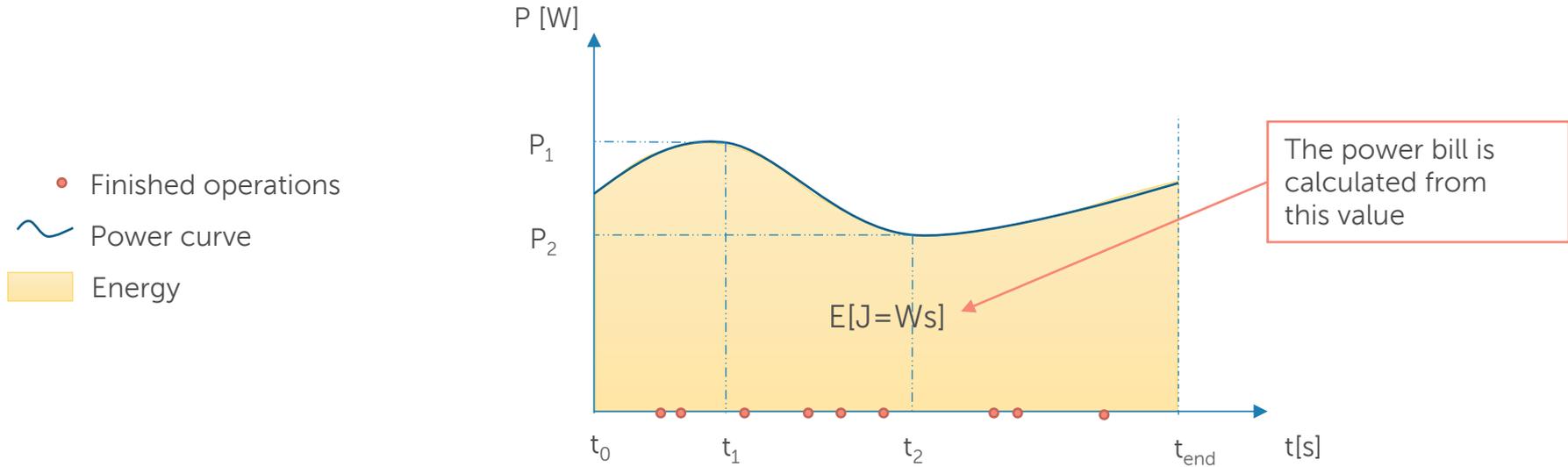
- A task which is repeated for every configuration
- Same test data and break conditions for every configuration

PERFORMANCE

Performance = work done / time

POWER AND ENERGY

Power and Energy



Minimize the energy, not the power

What do we need?

WORK

- A task which is repeated for every configuration
- Same test data and break conditions for every configuration

PERFORMANCE

Performance = work done / time

POWER AND ENERGY

$$P(t) = v(t) \cdot i(t)$$
$$E = \int_{t_0}^{t_{\text{end}}} P(t) dt = \int_{t_0}^{t_{\text{end}}} v(t) \cdot i(t) dt$$

ENERGY EFFICIENCY

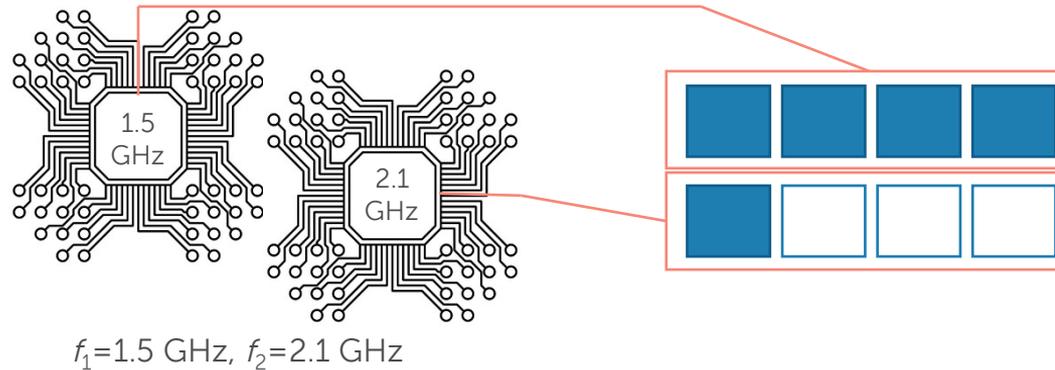
- Work-Energy Quotient (WEQ)
- WEQ = work done / energy

Hardware Configurations

DEPEND ON HARDWARE AND OPERATING SYSTEM

COMMON CONFIGURATION PARAMETERS:

1. Frequency of physical cores (f_i)
2. Defining active or idle workers





Benchmark Application

Workload

Hardware
Setup

Initial Energy
Profiles

Performance
Effects

Typical database memory access patterns

MAIN MEMORY IS THE BOTTLENECK FOR IN-MEMORY DATABASE SYSTEMS



=> LOW-LEVEL WORK OPERATIONS WITH SIGNIFICANTLY DIFFERENT MEMORY ACCESS PATTERNS

- E.g., compute, scan, lookup, copy

Overview: Heterogeneous Test Hardware

ODROID-XU3 - ARM® BIG.LITTLE. TECHNOLOGY

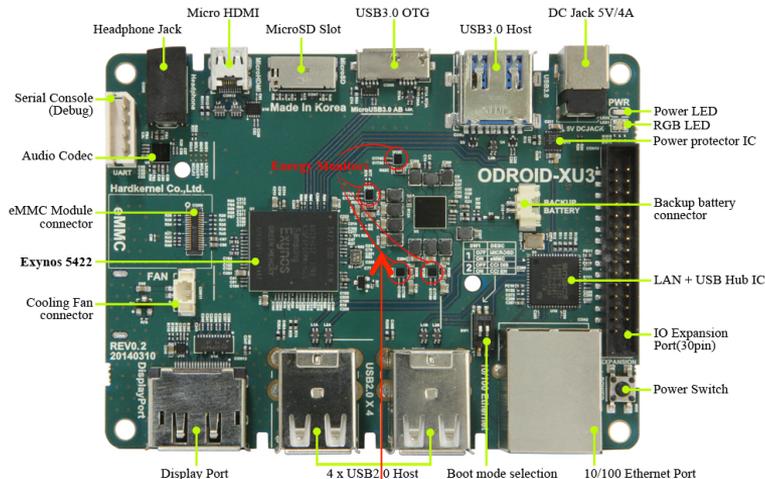
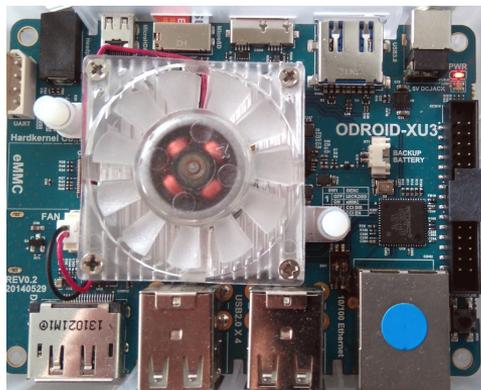


Image: hardkernel.com



less performance
But much less power

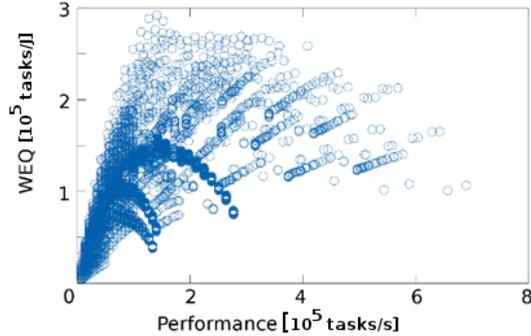
4 Hardware Power Sensors

	LITTLE Cluster	Big Cluster
Core Description	ARM-Cortex A7	ARM-Cortex A15
Number of Cores	4	4
Frequency Range	0.2 GHz – 1.4 GHz	0.2 GHz – 2.0 GHz
Frequency Step Range	100 MHz	
Number of Freq. Steps	13	19
Pipelines	1	3
Execution	In-order	out-of-order

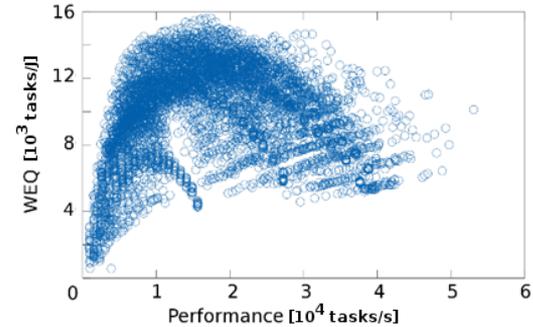
Configuration Search Space:
 $13 * 19$ (frequencies) *
 $5 * 5$ (core options)
 = 6175 options

Typical database memory access patterns on the Odroid-XU3

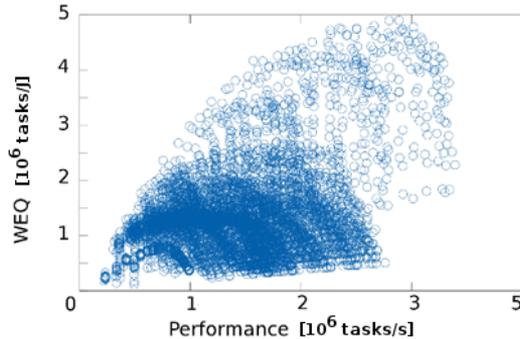
COMPUTE-INTENSIVE



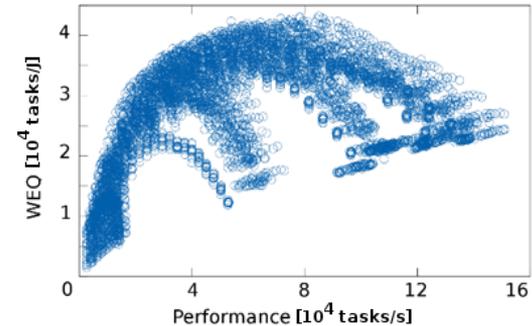
SCAN-OPERATION



LOOKUP-OPERATION

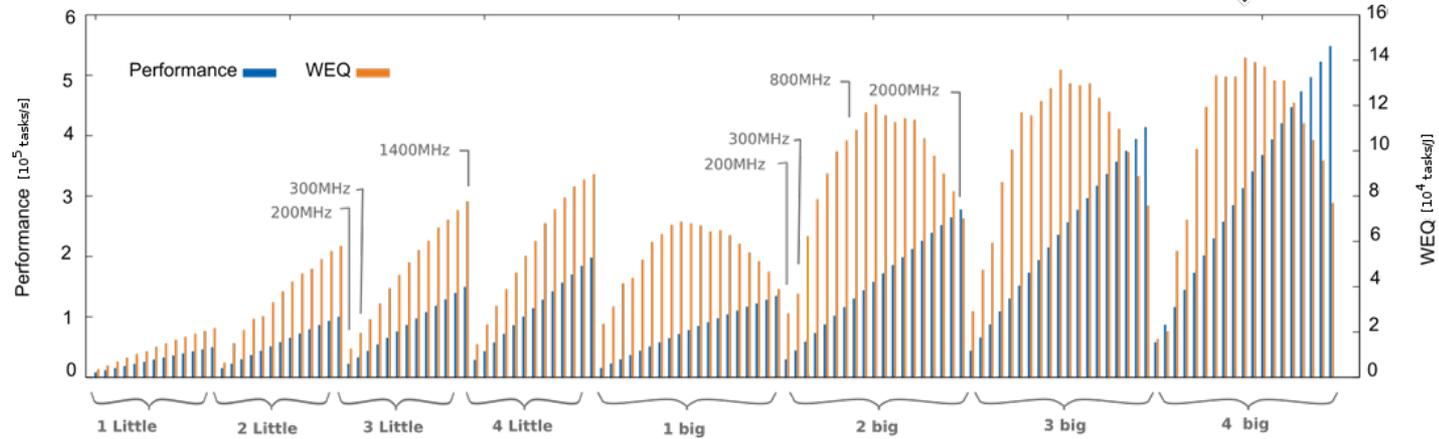


COPY-OPERATION

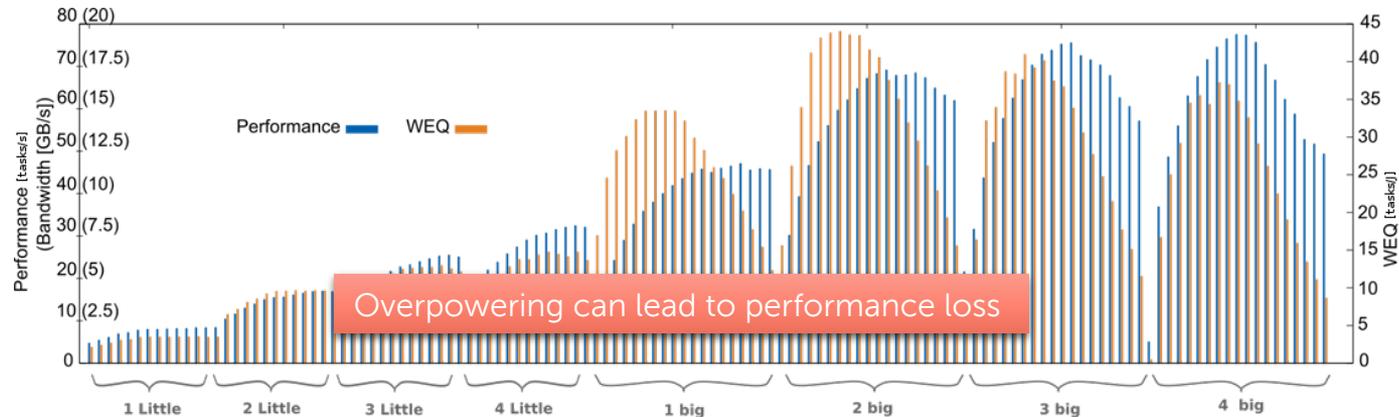


Varying frequency on active cluster

compute

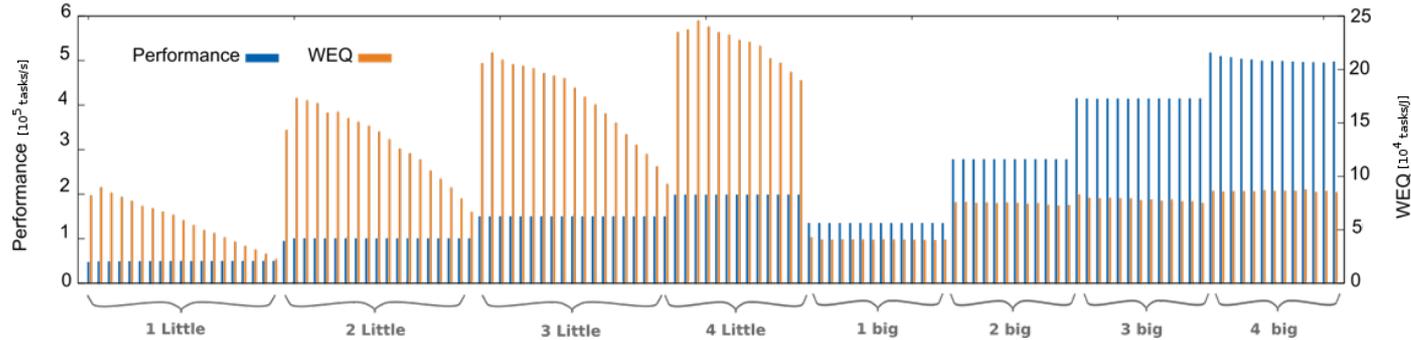


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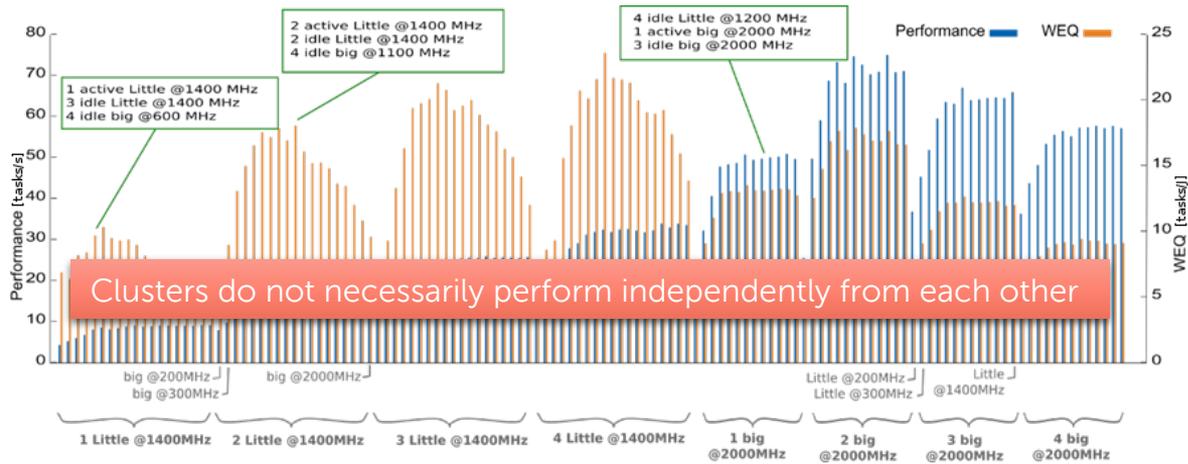


Varying frequency on idle cluster

compute

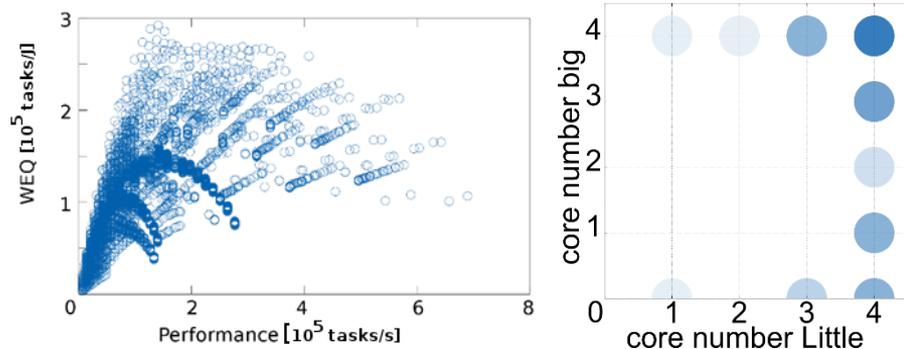


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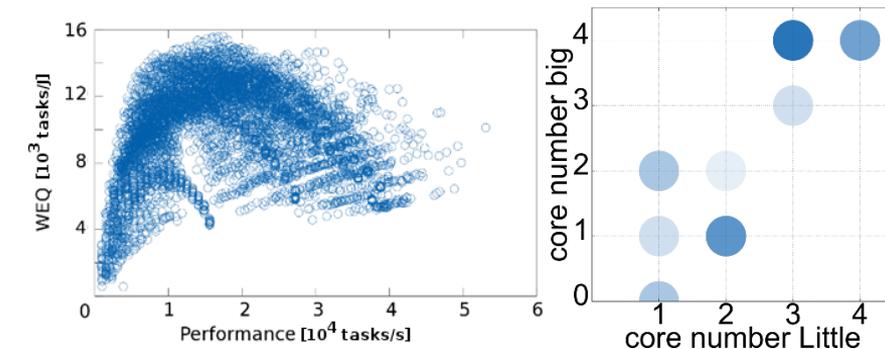


Optimal Configurations

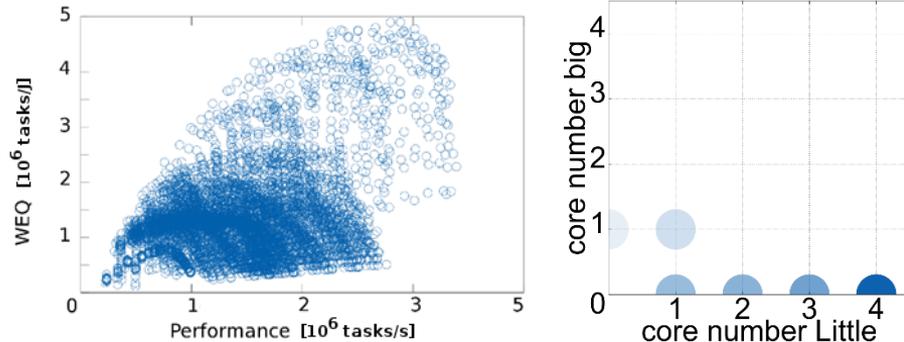
COMPUTE-INTENSIVE



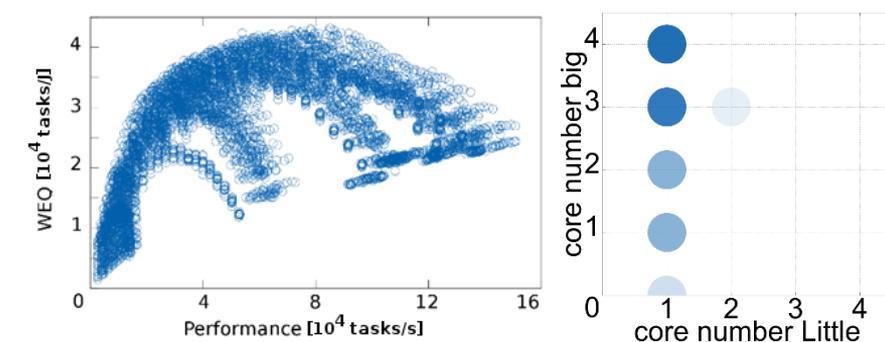
SCAN-OPERATION



LOOKUP-OPERATION



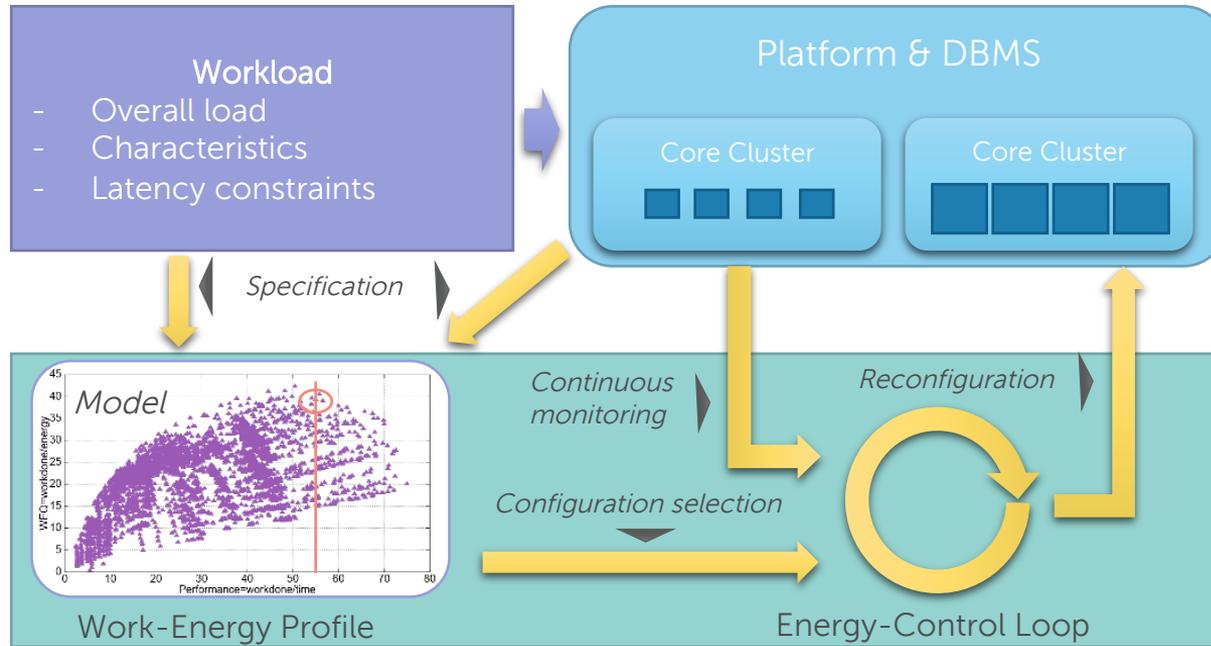
COPY-OPERATION



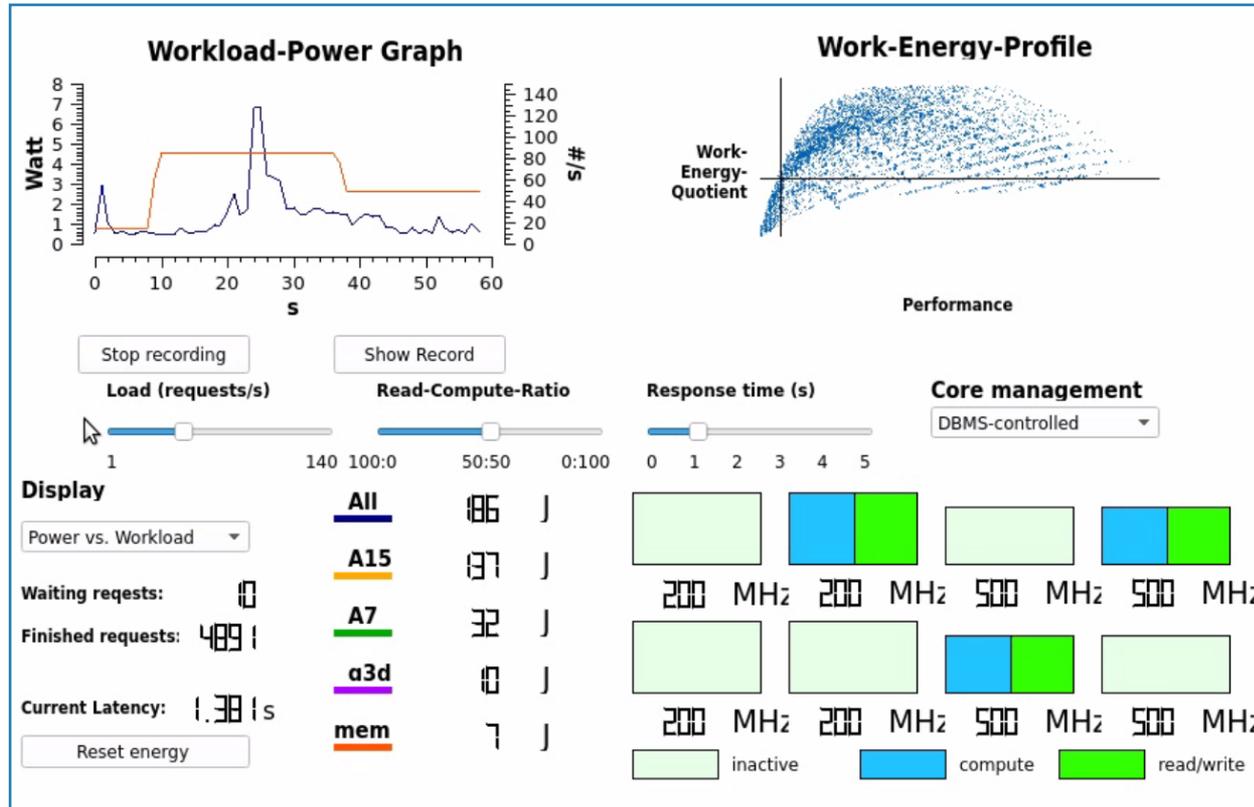


Future Work

The Energy-Control Loop



The Energy-Control Loop



Energy Elasticity on Heterogeneous Hardware using Adaptive Resource Reconfiguration LIVE in Sigmod '16

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