



# Hewlett-Packard Company

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TPC Benchmark™ C  
Full Disclosure Report  
for  
HP ProLiant DL585-G1/2.6GHz  
using  
Microsoft SQL Server 2000 Enterprise Edition  
and  
Windows Server 2003, Enterprise Edition SP1

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**First Edition**  
**February 2005**

First Edition –February 2005

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# Preface

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The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.3.

## TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

# *Abstract*

---

## **Overview**

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant DL585-G1. The operating system used for the benchmark was Windows Server 2003, Enterprise Edition. The DBMS used was Microsoft SQL Server 2000 Enterprise Edition.

## **TPC Benchmark C Metrics**

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

130,623 tpmC  
\$2.80 per tpmC USD

The availability date is May 6, 2005.

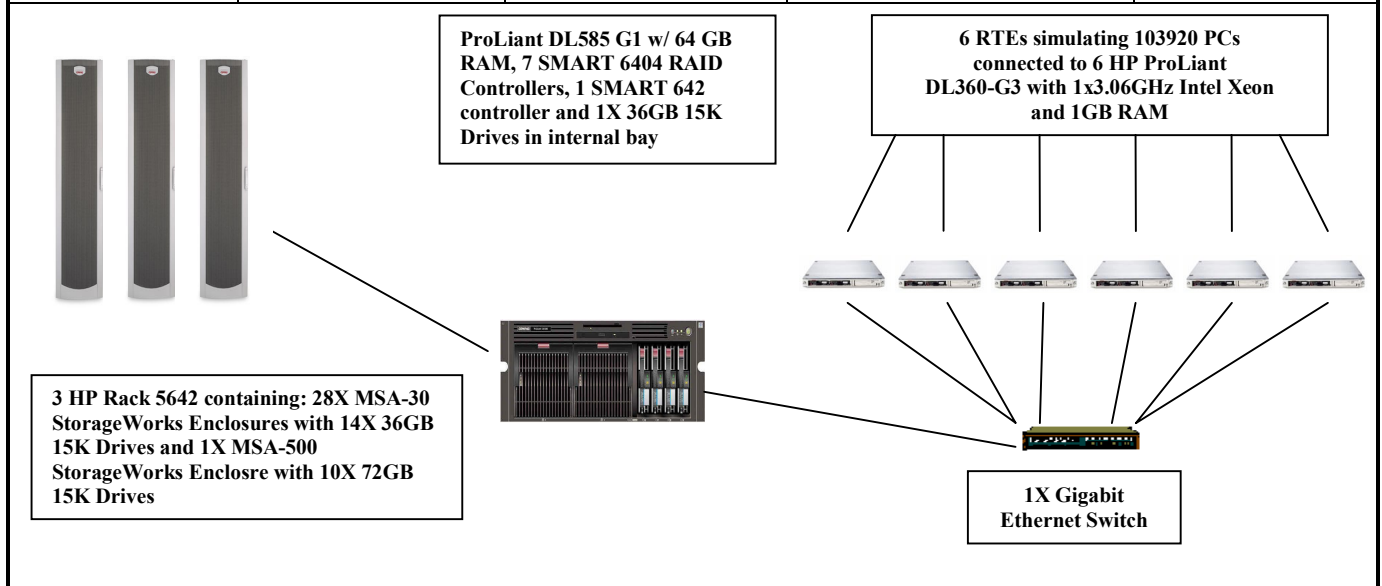
## **Standard and Executive Summary Statements**

The following pages contain executive summary of results for this benchmark.

## **Auditor**

The benchmark configuration, environment and methodology were audited by Lorna Livingtree of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

<b>Hewlett-Packard Company</b>		ProLiant DL585-G1/2.6GHz C/S with 6 ProLiant DL360R G3		TPC-C Rev. 5.3 Report Date: Feb 14, 2005					
Total System Cost		TPC-C Throughput		Price/Performance		Availability Date			
<b>\$364,539 USD</b>		<b>130,623</b>		<b>\$2.80 USD</b>		<b>May 6, 2005</b>			
Processors		Database Manager		Operating System		Other Software		Number of Users	
4 AMD Opteron 2.6 GHz – Server 6 Intel Xeon 3.06 GHz – Clients		Microsoft SQL Server 2000 Enterprise Edition with QFE		Windows Server 2003, Enterprise Edition SP1		Microsoft Visual C++ Microsoft COM+		<b>103920</b>	



	Server		Each Client	
<b>System Components</b>	Quantity	Description	Quantity	Description
Processor	4	2.6 GHz AMD Opteron w/ 1MB Cache	1	3.06GHz Intel Xeon w/ 1MB cache
Memory	32	2 GB DDR	4	256MB
Disk Controllers	1	Integrated Smart 5i Controller	1	Integrated SMART 5i Controller
	7	SMART 6404 Array Controllers		
	1	SMART 642 Array Controller		
Disk Drives	10	72GB SCSI Drive	2	36 GB SCSI Drives
	393	36GB SCSI Drive		
Total Storage		13297.27GB		72 GB

Hewlett-Packard Company		HP ProLiant DL585 2.6GHz/64GB/4P			TPC-C Rev. 5.3			
Description		Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price	
<b>Server Hardware</b>		<b>Brand Pricing</b>						
ProLiant DL585 O850 2.6GHz (1 MB) x 2 - 2 GB PC2100 DDR, Integrated Smart Array Controller 5i, - Dual Port NC7782 embedded NIC		380124-001	1	12,699	1	12,699		
DL585 2.6GHz/PC2700 8 socket processor option kit		381476-B21	1	3,199	2	6,398		
4GB PC2700 DDR SDRAM DIMM 2x2048 WW		371049-B21	1	2,999	16	47,984		
MSA30 SB storage enclosure		302969-B21	1	2,978	28	83,384		
HP Modular Smart Array 500 G2 Storage - 1 MSA500 G2 controller w/ 256 MB cache, 2 SA642 controllers		335880-B21	1	4,499	1	4,499		
HP Modular Smart Array 500 G2 Controller		335881-B21	1	2,499	1	2,499		
HP T500 Uninterruptible Power System		361475-001	1	99	1	99		
HP Smart Array 6404/256MB Controller		273914-B21	1	1,899	7	13,293		
15" S5500 CRT Monitor		P9006A#ABA	1	129	1	129		
HP PS/2 Scroll Mouse carbonite		DG169AV	1	5	1	5		
HP Enhanced Keyboard		DG170AV#ABA	1	10	1	10		
HP 5642 Unassembled Rack		358254-B21	1	689	3	2,067		
36GB 15K U320 Pluggable Hard Drive		286776-B22	1	299	392	117,208		
36GB 15K U320 Pluggable Hard Drive (10% Spares external drives)		286776-B22	1	299	40		11,960	
36GB 15K U320 Pluggable Hard Drive (OS)		286776-B22	1	299	1	299		
72GB 15K U320 Pluggable Hard Drive		286778-B22	1	529	10	5,290		
72GB 15K U320 Pluggable Hard Drive (2 spares)		286778-B22	1	529	2		1,058	
FM-MI724-36 3YR 24X7 4HR 500 SERIES SVR		401782-002	1	1,795	1		1,795	
FM-4E724-36 3YR 24X7/4HR EMPTY DISK ENCL		171242-002	1	157	28		4,396	
HP CP 3Y 4H 24x7 MSA500		U6456A/E	1	1,950	1		1,950	
<b>Subtotal</b>						<b>295,863</b>	<b>21,159</b>	
<b>Server Software</b>								
Microsoft SQL Server 2000 Enterprise Edition(per processor)		810-00846	Microsoft	2	16,541	4	66,164	Incl Below
Microsoft Visual C++ Standard		254-00170	Microsoft	2	109	1	109	Incl Below
Microsoft Windows 2003 Server, Enterprise Edition		P72-00264	Microsoft	2	2,399	1	2,399	Incl Below
Microsoft Professional Support - 1 incident			Microsoft	2	245	1	245	
<b>Subtotal</b>						<b>68,672</b>	<b>245</b>	
<b>Client Hardware</b>								
DL360 G3 X3.06GHz 512KB 1GB 1P RCK US - Dual Integrated Gigabit NIC, Integrated Smart Array Controller 5i		322470-001	1	2,349	6	14,094		
15" S5500 CRT Monitor		P9006A#ABA	1	129	6	774		
HP PS/2 Scroll Mouse carbonite		DG169AV	1	5	6	30		
HP Enhanced Keyboard		DG170AV#ABA	1	10	6	60		
36GB 15K U320 Pluggable Hard Drive		286776-B22	1	299	12	3,588		
FM-EL724-36 3YR 24X7 4HR ENTRY 300 SVR		162675-002	1	599	6		3,594	
<b>Subtotal</b>						<b>18,546</b>	<b>3,594</b>	
<b>Client Software</b>								
Microsoft Windows 2000 Server		C11-00821	Microsoft	2	738	6	4,428	Incl. Above
<b>Subtotal</b>						<b>4,428</b>	<b>0</b>	
<b>User Connectivity</b>								
HP Procurve 2824 switch		J4903A	1	2499	3	7,497		
<b>Subtotal</b>						<b>7,497</b>	<b>0</b>	
Large Purchase and Cash discount (See Note 1)		16.0%	1					
						<b>(\$51,505)</b>	<b>(\$3,960)</b>	
<b>Total</b>						<b>\$343,501</b>	<b>\$21,038</b>	
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.					<b>Three-Year Cost of Ownership: USD 364,539</b>			
Pricing: 1=HP Direct 2= Microsoft					<b>tpmC Rating: 130,623</b>			
Note 1 = Discount based on HP Direct guidance and large cash purchase level.					<b>\$ / tpmC: USD 2.80</b>			



## Numerical Quantities Summary

**MQTH, Computed Maximum Qualified Throughput**

**130,623 tpmC**

<b>Response Times (in seconds)</b>	<b>Average</b>	<b>90%</b>	<b>Maximum</b>
New-Order	0.25	0.39	5.74
Payment	0.22	0.35	6.81
Order-Status	0.24	0.36	5.07
Delivery (interactive portion)	0.10	0.11	0.31
Delivery (deferred portion)	0.13	0.18	0.61
Stock-Level	0.56	0.84	4.96
Menu	0.10	0.11	0.45

### **Transaction Mix, in percent of total transaction**

New-Order	44.93%
Payment	43.02%
Order-Status	4.00%
Delivery	4.01%
Stock-Level	4.03%

### **Emulation Delay (in seconds)**

	<b>Resp.Time</b>	<b>Menu</b>
New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

### **Keying/Think Times (in seconds)**

	<b>Min.</b>	<b>Average</b>	<b>Max.</b>
New-Order	18.01/0.00	18.03/12.11	18.23/121.11
Payment	3.00/0.00	3.01/12.11	3.22/121.11
Order-Status	2.00/0.00	2.01/10.10	2.22/101.00
Delivery (interactive)	2.00/0.00	2.01/5.07	2.22/50.70
Stock-Level	2.00/0.00	2.01/5.07	2.22/50.70

### **Test Duration**

Ramp-up time	46 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	36,129,725
Ramp down time	8 minutes

### **Checkpointing**

Number of checkpoints	4
Checkpoint interval	30 minutes

# General Items

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## Test Sponsor

*A statement identifying the benchmark sponsor(s) and other participating companies must be provided.*

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

## Application Code and Definition Statements

*The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.*

Appendix A contains all source code implemented in this benchmark.

## Parameter Settings

*Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including by not limited to:*

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

*This requirement can be satisfied by providing a full list of all parameters.*

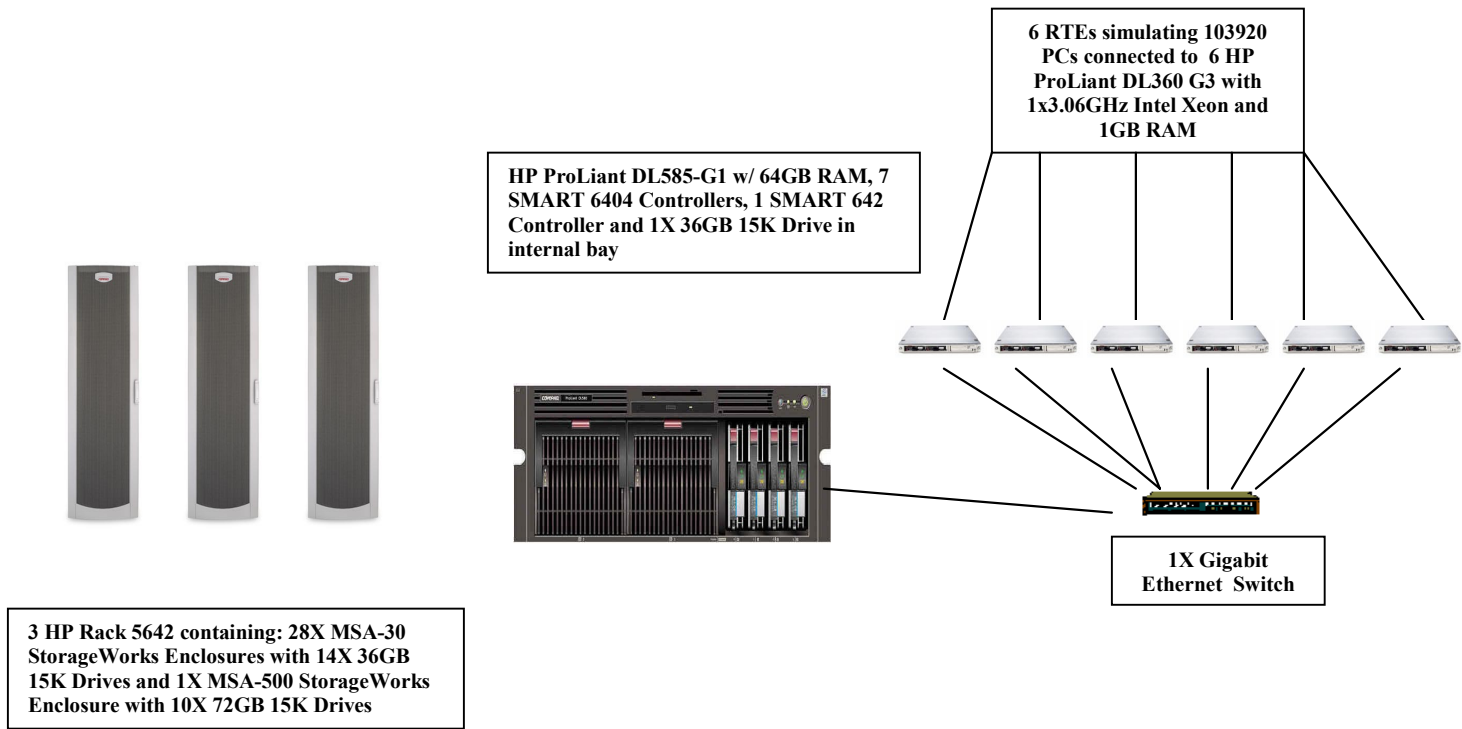
Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

## Configuration Items

*Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.*

The configuration diagram for both the tested and priced systems are the same and included on the following page.

**Figure 1. Benchmarked and Priced Configuration**



# Clause 1 Related Items

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## Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

## Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.

The tested configuration consisted of: 392 drives at 36GB for database data, (1) 36GB drive for the operating system, and 10 drives at 72GB for database log. There were (56) 36GB drives for database data on each of the seven SMART 6404 controllers, 10X72GB drives on the MSA-500 controller (which is in turn connected to the SMART 642 controller), and (1) 36GB drive for the O/S on the integrated Smart 5i controller.

### Benchmarked Configuration:

#### SMART 5i Integrated Controller, Array A

LOGICAL DRIVE C: Total Capacity = 36GB

Microsoft Windows 2003 Server, Enterprise Edition

#### SMART-642 Controller/MSA-500 Controller, Slot 8, Array A

LOGICAL DRIVE F: Total Capacity = 339.18 GB RAID 0+1

MSSQL\_tpcc\_log

#### SMART-6404 Controller, Slot 7, Array A

LOGICAL DRIVE: Total Capacity =25.99 GB RAID 0

Misc\_fg

LOGICAL DRIVE: Total Capacity =45.99 GB RAID 0

Cs\_fg

LOGICAL DRIVE: Total Capacity =3.70 GB RAID 0

Idx\_fg

#### SMART-6404 Controller, Slot 7, Array B

LOGICAL DRIVE: Total Capacity =25.99 GB RAID 0

Misc\_fg

LOGICAL DRIVE: Total Capacity =45.99 GB RAID 0

Cs\_fg

LOGICAL DRIVE: Total Capacity =3.70 GB RAID 0

Idx\_fg

#### SMART-6404 Controller, Slot 1, Array A

LOGICAL DRIVE: Total Capacity =25.99 GB RAID 0

Misc\_fg

LOGICAL DRIVE: Total Capacity =45.99 GB RAID 0

Cs\_fg

LOGICAL DRIVE: Total Capacity =3.70 GB RAID 0

Idx\_fg

LOGICAL DRIVE W: Total Capacity =436.93 GB RAID 0+1

TpccBackup1

**SMART-6404 Controller, Slot 1, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 2, Array A**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE X:</u> TpccBackup2	<u>Total Capacity =436.93 GB</u>	<u>RAID 0+1</u>

**SMART-6404 Controller, Slot 2, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 4, Array A**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE Z:</u> TpccBackup4	<u>Total Capacity =436.93 GB</u>	<u>RAID 0+1</u>

**SMART-6404 Controller, Slot 4, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 3, Array A**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE Y:</u> TpccBackup3	<u>Total Capacity =436.93 GB</u>	<u>RAID 0+1</u>

**SMART-6404 Controller, Slot 3, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 6, Array A**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 6, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 5, Array A**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**SMART-6404 Controller, Slot 5, Array B**

<u>LOGICAL DRIVE:</u> Misc_fg	<u>Total Capacity =25.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Cs_fg	<u>Total Capacity =45.99 GB</u>	<u>RAID 0</u>
<u>LOGICAL DRIVE:</u> Idx_fg	<u>Total Capacity =3.70 GB</u>	<u>RAID 0</u>

**Priced Configuration vs. Measured Configuration:**

The measured and priced configurations were the same.

**Insert and Delete Operations**

*It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.*

All insert and delete functions were fully operational during the entire benchmark.

**Partitioning**

*While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.*

No partitioning was used in this benchmark.

**Replication, Duplication or Additions**

*Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.*

No replications, duplications or additional attributes were used in this benchmark.

# Clause 2 Related Items

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## Random Number Generation

*The method of verification for the random number generation must be described.*

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none were found.

## Input/Output Screen Layout

*The actual layout of the terminal input/output screens must be disclosed.*

All screen layouts followed the specifications exactly.

## Priced Terminal Feature Verification

*The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).*

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

## Presentation Manager or Intelligent Terminal

*Any usage of presentation managers or intelligent terminals must be explained.*

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

## Transaction Statistics

*Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.*

**Table 2.1 Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	84.99%
	Remote warehouse payments	15.01%



Statistic		Value
	Accessed by last name	60.01%
Order Status	Accessed by last name	60.10%
Transaction Mix	New Order	44.93%
	Payment	43.02%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

### Queuing Mechanism

*The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.*

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.

# Clause 3 Related Items

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## Transaction System Properties (ACID)

*The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.*

All ACID tests with the exception of loss-of-data tests were performed on the fully scaled database. All ACID property tests were successful. The executions are described below.

### Atomicity

*The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.*

#### Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

#### Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

### Consistency

*Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.*

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

### Isolation

*Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.*

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

## Durability

*The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.*

### Durable Media Failure

#### Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed:

- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTEs were started with 10% of the benchmark users.
- The test was allowed to run for a minimum of 10 minutes.
- One log disk was removed from the drive cabinet.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the users status on the RTE.
- One of the data disks was removed from the drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE was shut down.
- A dump of the transaction log was taken and the Microsoft SQL Server was shutdown.
- A new log disk was inserted into the log drive cabinet. A new data disk was inserted into the data drive cabinet. After the RAID recovery process finished, the system was rebooted and Microsoft SQL Server was started.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 12 and 13 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

### Instantaneous Interruption and Loss of Memory

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 10392 warehouses under a full load of 103920 users. The following steps were executed:

- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 103920 users.
- The test was allowed to run for a minimum of 10 minutes.
- A checkpoint was performed.
- System crash and loss of memory were induced by disconnecting the power cords. The power cords were then physically removed from the SUT. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was shutdown.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.
- Step 1 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.

- The counts in step 10 and 11 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

# Clause 4 Related Items

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## Initial Cardinality of Tables

*The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.*

**Table 4.1 Number of Rows for Server**

Table	Cardinality as built
Warehouse	10,600
District	106,000
Customer	318,000,000
History	318,000,000
Orders	318,000,000
New Order	95,400,000
Order Line	2,147,483,647
Stock	1,060,000,000
Item	100,000
Unused Warehouses	208

## Database Layout

*The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.*

The benchmarked configuration used 7 SMART-6404 Array controllers with 4 SCSI channels each. Each controller is capable of accessing up to 14 disk drives per channel, and supports RAID 0, RAID 0+1, and RAID 5 per each logical volume configured. The data tables were stored on 14 RAID arrays of (28) 36GB 15K drives each. Each array was configured as RAID 0 and housed logical drives for database data. Some of these controllers also housed a RAID 0+1 volume used for backup of the database. The SMART-642 Array controller was connected to an HP StorageWorks MSA-500 controller which had one array consisting of (10) 72 GB 15K drives, and housed a RAID 0+1 logical volume for the database log. The operating system was housed internally on the integrated Smart 5i controller as one 36GB 15K drive. The Array Accelerators on the data controllers were configured as 100% write cache and were enabled for all logical drives on those controllers. The MSA-500 controller for the transaction log had the mirrored cache enabled. All RAID volumes used hardware RAID.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the filegroups and tables is included in Appendix B.

## Type of Database

*A statement must be provided that describes:*

- *The data model implemented by DBMS used (e.g. relational, network, hierarchical).*
- *The database interface (e.g. embedded, call level) and access language (e.g. SQL, DL/I, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 2000 Enterprise Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

## Database Mapping

*The mapping of database partitions/replications must be explicitly described.*

The database was not replicated.

## 60 Day Space

*Details of the 60-day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.*

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d\_next\_o\_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

The details of both the 8-hour transaction log space requirement and the 60-day space requirement is shown in Appendix D.

# Clause 5 Related Items

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## Throughput

*Measured tpmC must be reported*

Measured tpmC            130,623 tpmC  
Price per tpmC            \$2.80 USD per tpmC

## Response Times

*Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.*

**Table 5.2: Response Times**

Type	Average	90 <sup>th</sup> %	Maximum
New-Order	0.25	0.39	5.74
Payment	0.22	0.35	6.81
Order-Status	0.24	0.36	5.07
Interactive Delivery	0.10	0.11	0.31
Deferred Delivery	0.13	0.18	0.61
Stock-Level	0.56	0.84	4.96
Menu	0.10	0.11	0.45

## Keying and Think Times

*The minimum, the average, and the maximum keying and think times must be reported for each transaction type.*

**Table 5.3: Keying Times**

Type	Minimum	Average	Maximum
New-Order	18.00	18.03	18.23
Payment	3.00	3.01	3.22
Order-Status	2.00	2.01	2.22
Interactive Delivery	2.00	2.01	2.22
Stock-Level	2.00	2.01	2.22

**Table 5.4: Think Times**

Type	Minimum	Average	Maximum
New-Order	0.00	12.11	121.11
Payment	0.00	12.11	121.11
Order-Status	0.00	10.10	101.00
Interactive Delivery	0.00	5.07	50.70
Stock-Level	0.00	5.07	50.70

**Response Time Frequency Distribution Curves and Other Graphs**

*Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.*

*The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.*

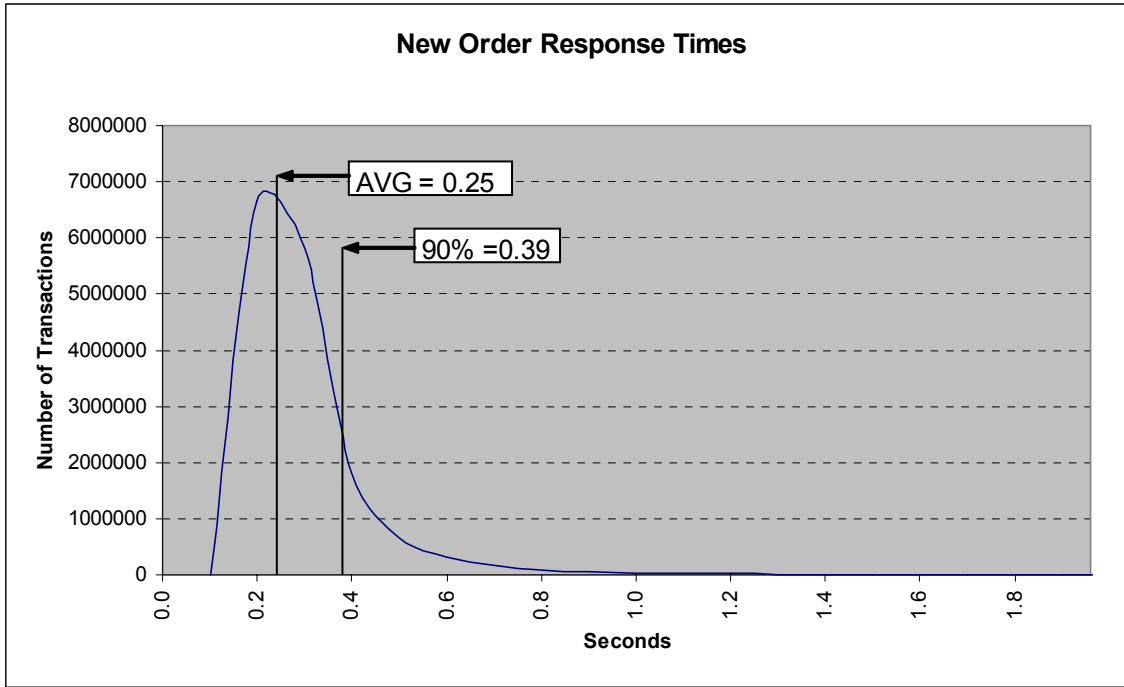
*Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.*

*Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.*

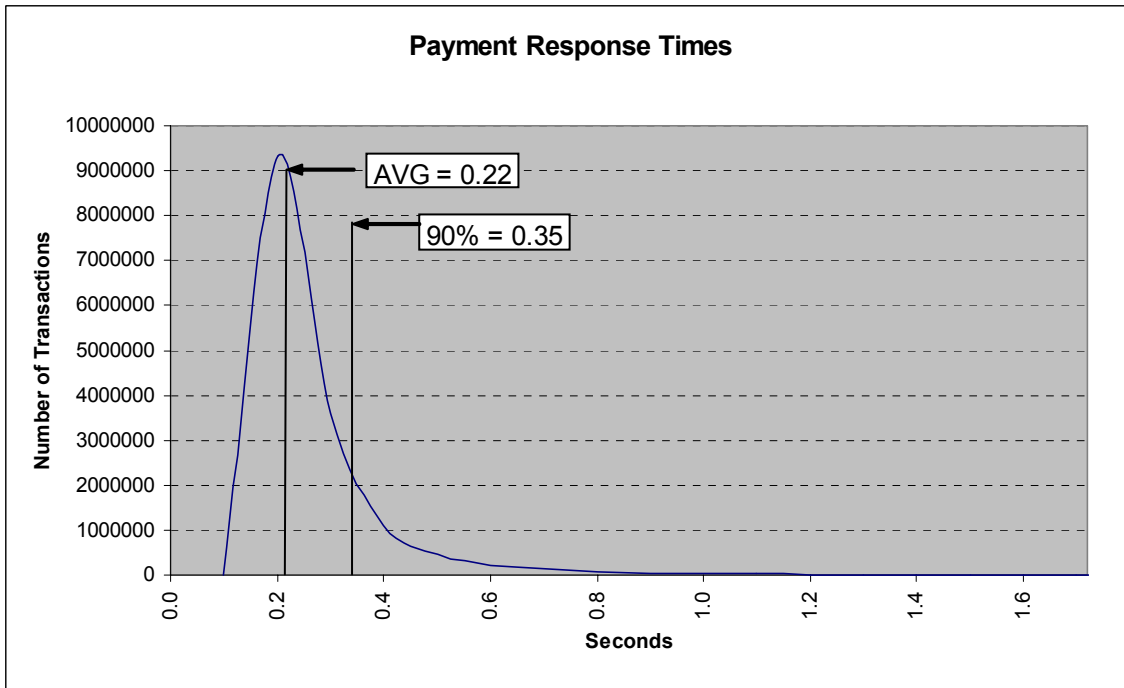
*A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.*



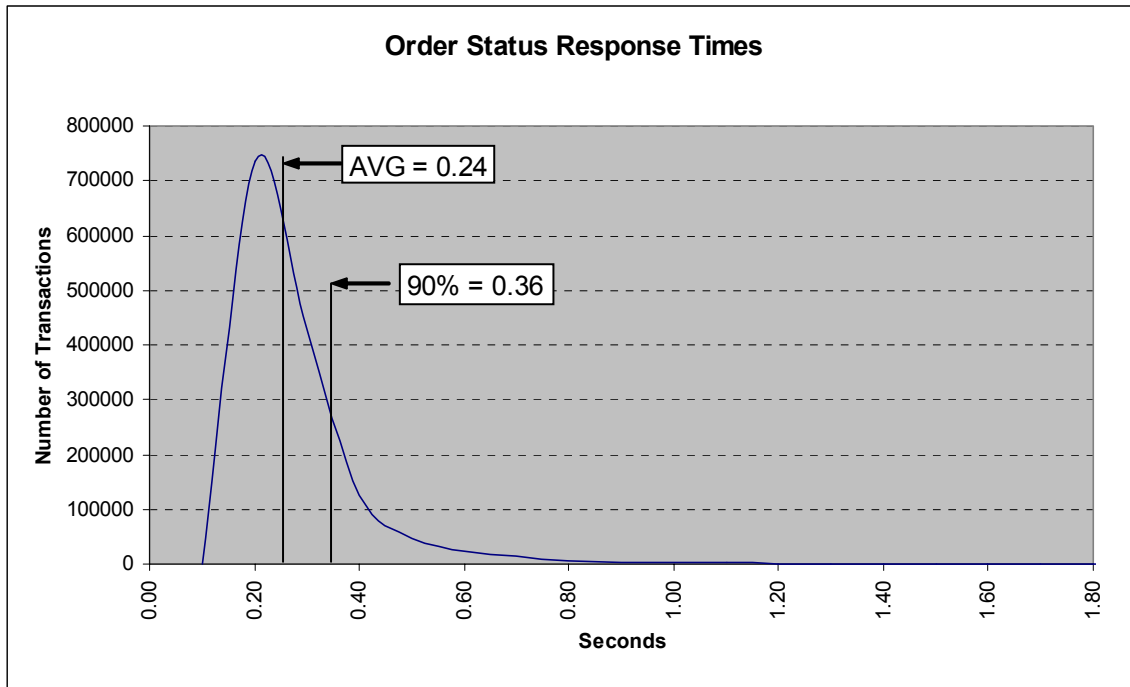
**Figure 2. New Order Response Time Distribution**



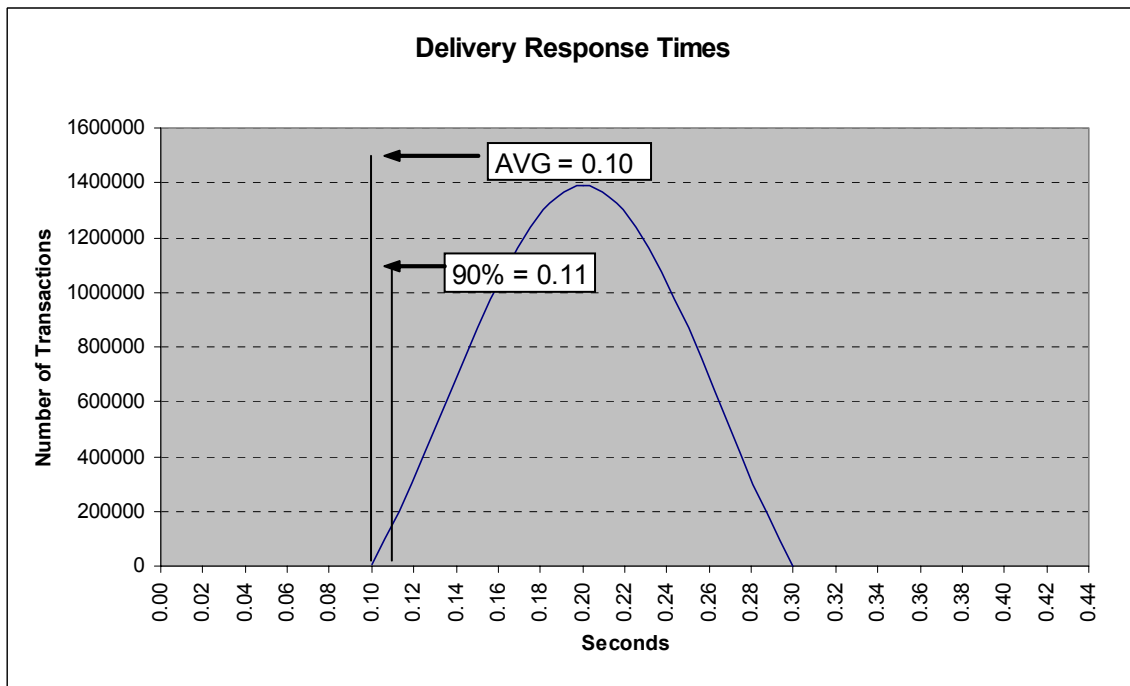
**Figure 3. Payment Response Time Distribution**



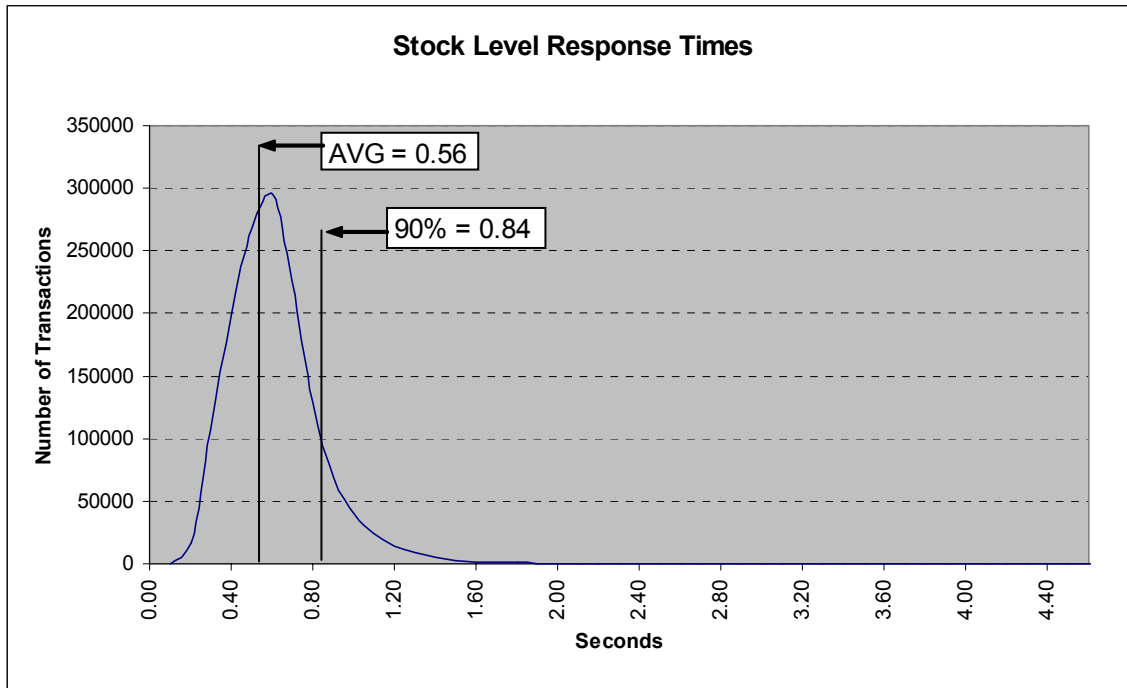
**Figure 4. Order Status Response Time Distribution**



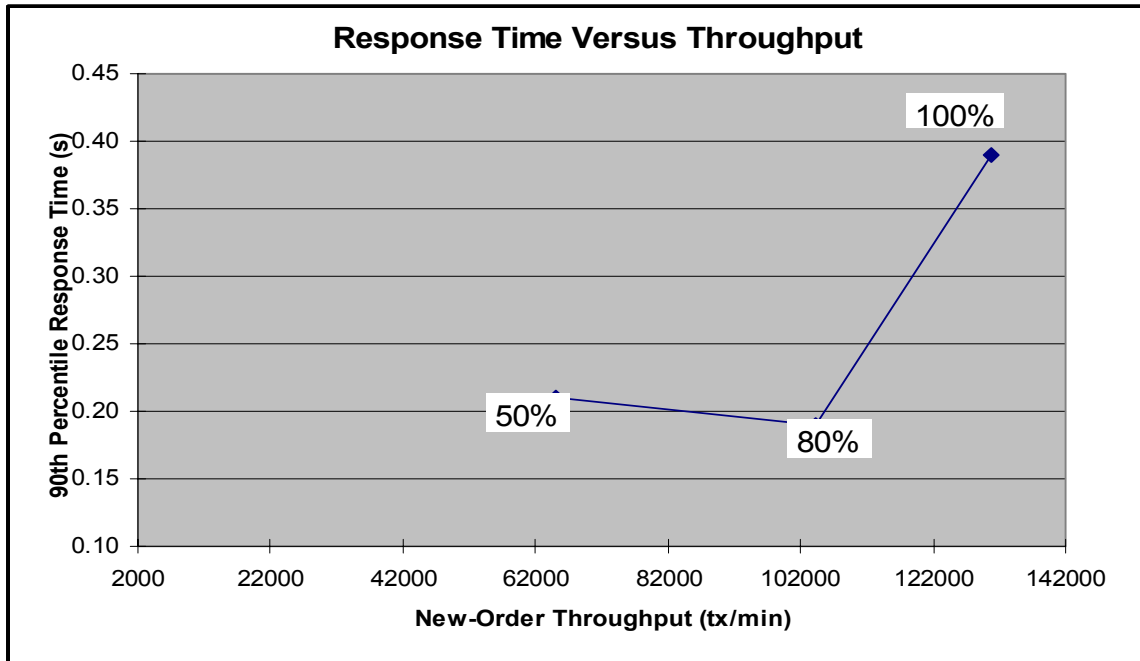
**Figure 5. Delivery Response Time Distribution**



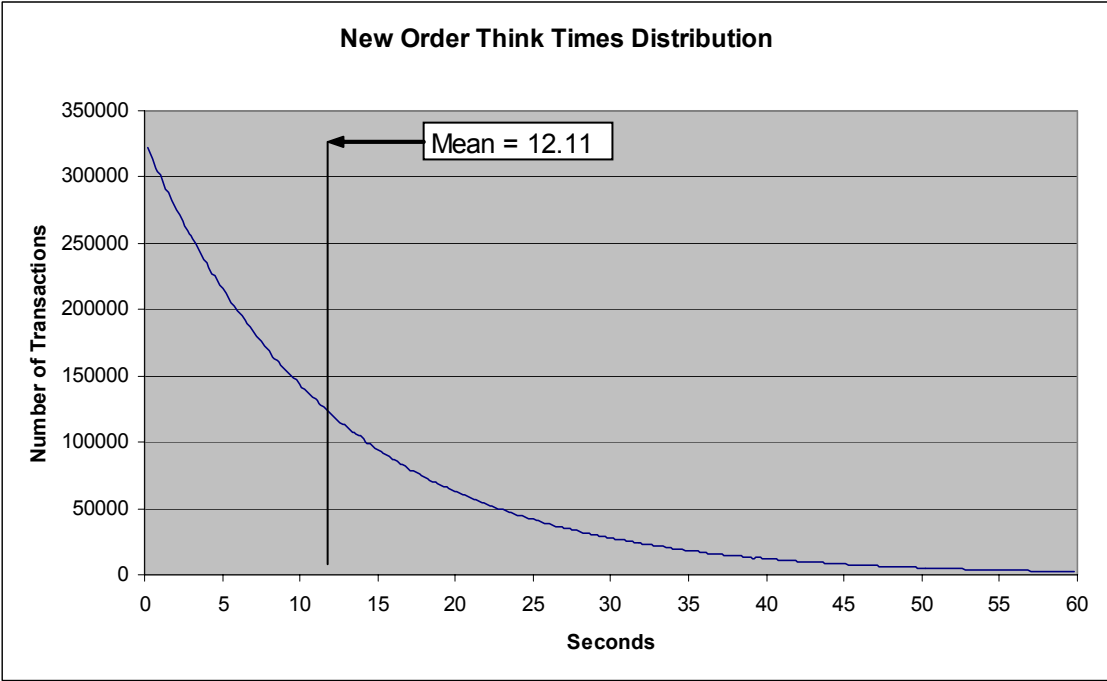
**Figure 6. Stock Level Response Time Distribution**



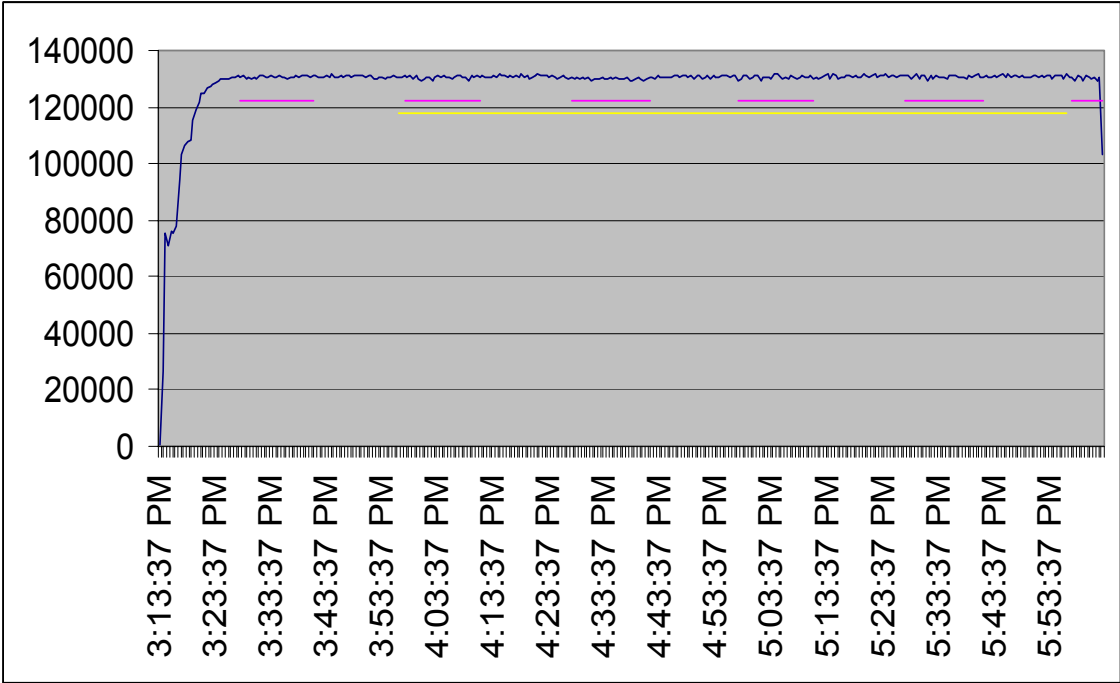
**Figure 7. Response Time vs. Throughput**



**Figure 8. New Order Think Time Distribution**



**Figure 9. Throughput vs. Time Distribution**



## Steady State Determination

*The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.*

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 9.

## Work Performed During Steady State

*A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.*

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and timestamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was timestamped. The return of the screen with the required response data was timestamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server over the TCP/IP protocol using the gigabit Ethernet link and DBLIB/RPC calls.

To perform checkpoints at specific intervals, the SQL Server *recovery interval* was set to 40 and a script was written to schedule multiple checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes so that the checkpoint interval was an integral multiple of the measurement interval, which was 120 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 9.

## Measurement Period Duration

*A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.*

The reported measured interval was exactly 120 minutes long.

## Regulation of Transaction Mix

*The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.*

The RTE was given a weighted random distribution, which was not adjusted during the run.

## Transaction Statistics

*The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.*

**Table 5.5: Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	84.99%
	Remote warehouse payments	15.01%
	Accessed by last name	60.01%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.10%
Transaction Mix	New Order	44.93%
	Payment	43.02%
	Order status	4.00%
	Delivery	4.01%
	Stock level	4.03%

## Checkpoint Count and Location

*The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.*

The initial checkpoint was started 18 minutes after the start of the ramp-up. Subsequent checkpoints occurred every 30 minutes. Each checkpoint in the measurement interval lasted approximately 14 minutes. The measurement interval contains four checkpoints.

## Checkpoint Duration

*The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.*

Checkpoint Start Time	Duration
3:57:33p.m.	13 minutes, 54 seconds
4:27:30p.m.	14 minutes, 12 seconds
4:57:27p.m.	13 minutes, 54 seconds
5:27:24p.m.	14 minutes, 16 seconds

# Clause 6 Related Items

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## RTE Descriptions

*If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.*

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input is listed in Appendix A.

## Emulated Components

*It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.*

The driver system consisted of 6 HP ProLiant servers. These driver machines emulated the users' web browsers.

## Functional Diagrams

*A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.*

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

## Networks

*The network configuration of both the tested services and proposed (target) services that are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.*

*The bandwidth of the networks used in the tested/priced configuration must be disclosed.*

In the tested configuration, 6 driver (RTE) machines were connected through a gigabit ethernet switch to the client machines at 1Gbs, thus providing the path from the RTEs to the clients. The server (SUT) was connected to the clients through a gigabit ethernet connection using a switch on a separate LAN.

The priced configuration was connected in the same manner as the tested configuration.

## Operator Intervention

*If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.*

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.



# Clause 7 Related Items

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## System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

## Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- |                                       |                            |
|---------------------------------------|----------------------------|
| • <b>Maximum Qualified Throughput</b> | <b>130,623 tpmC</b>        |
| • <b>Price per tpmC</b>               | <b>\$2.80 USD per tpmC</b> |
| • <b>Availability</b>                 | <b>May 6, 2005</b>         |

## Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

## Usage Pricing

For any usage pricing, the sponsor must disclose:

- Usage level at which the component was priced.
- A statement of the company policy allowing such pricing.

The component pricing based on usage is shown below:

- 6 Microsoft Windows 2000 Server
- 1 Microsoft Windows 2003 Server, Enterprise Edition
- 1 Microsoft SQL Server 2000 Enterprise Edition (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.

# Clause 9 Related Items

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## **Auditor's Report**

*The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.*

This implementation of the TPC Benchmark C was audited by Lorna Livingtree of Performance Metrics, Inc.

Performance Metrics, Inc.  
PO Box 984  
Klamath, CA 95548  
(phone) (916) 985-1131  
(fax) (916) 985-1185  
e-mail: lorna@perfmetrics.com

## **Availability of the Full Disclosure Report**

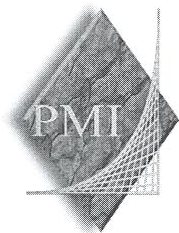
*The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.*

Requests for this TPC Benchmark C Full Disclosure Report should be sent to:

Transaction Processing Performance Council  
Presidio of San Francisco  
Building 572B Ruger St. (surface)  
P.O. Box 29920 (mail)  
San Francisco, CA 94129-0920  
Voice: 415-561-6272  
Fax: 415-561-6120  
Email: info@tpc.org

or

Hewlett-Packard Company  
Database Performance Engineering  
P.O. Box 692000  
Houston, TX 77269-2000



**PERFORMANCE METRICS INC.**  
TPC Certified Auditors

February 7, 2005

Mr. Brean Campbell  
Database Performance Engineer  
Hewlett-Packard Company  
20555 SH 249  
Houston, TX 77070

I have verified by remote the TPC Benchmark™ C for the following configuration:

Platform: ProLiant DL585  
Database Manager: Microsoft SQL Server 2000 Enterprise Edition  
Operating System: Microsoft Windows 2003 Enterprise Edition  
Transaction Monitor: Microsoft COM+

System Under Test:				
CPU's	Memory	Disks (total)	90% Response	TpmC
4 AMD Opteron @ 2.6Ghz	Main: 64 GB	392 @ 36 GB 10 @ 72 GB	0.39	130,623
6 Clients: ProLiant DL360 G3 each with:				
1 Pentium Xeon @ 3.06 Ghz	Main: 1 GB	1 @ 36 GB	Na	Na

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database files were properly sized.
- The database was properly scaled with 10,600 warehouses, of which 10,392 were active during the measured interval.
- The ACID properties were successfully demonstrated.
- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was present on the tested system.

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(707) 482-0523 fax: (707) 482-0575 email: LornaL@PerfMetrics.com

Page 1

**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

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- Eight hours of growth space for the dynamic tables was present on the tested system.
- The data for the 60 days space calculation was verified.
- The steady state portion of the test was 120 minutes.
- There was one complete checkpoint in steady state before the measured interval.
- There were 4 checkpoints started and completed inside the measured interval.
- The system pricing was checked for major components and maintenance.
- Third party quotes were verified for compliance.

Auditor Notes: None

Sincerely,



Lorna Livingtree  
Auditor

# Appendix A: Source Code

The client source code is listed below.

## Methods.h

```
/* FILE: METHODS.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not yet
 * audited
 *
 * PURPOSE: Header file for COM components.
 *
 * Change history:
 * 4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
    CCOMPONENT_ERR(COMPONENT_ERROR
Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CCOMPONENT_ERR(COMPONENT_ERROR
Err, char *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new
char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
szTextDetail );
    };
};
```

```
        m_SystemErr =
dwSystemErr;
        m_szErrorText = NULL;
    };
};

-CCOMPONENT_ERR()
{
    if (m_szTextDetail !=
NULL)
        delete []
m_szTextDetail;
    if (m_szErrorText !=
NULL)
        delete []
m_szErrorText;
};

COMPONENT_ERROR m_Error;
char
*m_szTextDetail;
char
*m_szErrorText;
DWORD
m_SystemErr;

int ErrorType() {return
ERR_TYPE_COMPONENT;};
int ErrorNum() {return m_Error;};
char *ErrorText();
};

static void WriteMessageToEventLog(LPTSTR lpszMsg);

////////////////////////////////////
////////////////////////////////////
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
public
CCComObjectRootEx<CComSingleThreadModel>
{
public:
BEGIN_COM_MAP(CTPCC_Common)
COM_INTERFACE_ENTRY(ITPCC)
COM_INTERFACE_ENTRY(IObjectControl)
COM_INTERFACE_ENTRY(IObjectConstruct)
END_COM_MAP()

CTPCC_Common();
~CTPCC_Common();

// ITPCC
public:
HRESULT __stdcall NewOrder(
VARIANT txn_in, VARIANT* txn_out);
HRESULT __stdcall Payment(
VARIANT txn_in, VARIANT* txn_out);
};
```

```
HRESULT __stdcall Delivery(
VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;};
HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out);
HRESULT __stdcall OrderStatus(
VARIANT txn_in, VARIANT* txn_out);
HRESULT __stdcall CallSetComplete();

// IObjectControl
STDMETHODIMP_(BOOL) CanBePooled() { return
m_bCanBePooled; }
STDMETHODIMP Activate() { return S_OK; }
// we don't support COM Services
transactions (no enlistment)
STDMETHODIMP_(void) Deactivate() { /*
nothing to do */ }

// IObjectConstruct
STDMETHODIMP Construct(IDispatch * pUnk);

private:
BOOL m_bCanBePooled;
CTPCC_BASE *m_pTxn;

struct COM_DATA
{
    int retval;
    int error;
    union
    {
        NEW_ORDER_DATA
NewOrder;
        PAYMENT_DATA
Payment;
        DELIVERY_DATA
Delivery;
        STOCK_LEVEL_DATA
StockLevel;
        ORDER_STATUS_DATA
OrderStatus;
    } u;
};

////////////////////////////////////
////////////////////////////////////
// CTPCC
class CTPCC :
public CTPCC_Common,
public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

BEGIN_COM_MAP(CTPCC)
COM_INTERFACE_ENTRY2(IUnknown,
CCComObjectRootEx)
COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()
};
```

```

};

////////////////////////////////////
////////////////////////////////////
// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder,
&CLSID_NewOrder>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

BEGIN_COM_MAP(CNewOrder)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
// HRESULT __stdcall NewOrder(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// COrderStatus
class COrderStatus :
    public CTPCC_Common,
    public CComCoClass<COrderStatus,
&CLSID_OrderStatus>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

BEGIN_COM_MAP(COrderStatus)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
// HRESULT __stdcall OrderStatus(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment,
&CLSID_Payment>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

BEGIN_COM_MAP(CPayment)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
// HRESULT __stdcall Payment(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel,
&CLSID_StockLevel>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

BEGIN_COM_MAP(CStockLevel)
    COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
    COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

    HRESULT __stdcall Payment(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
// HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(
    VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

## ReadRegistry.c pp

```

/* FILE: READREGISTRY.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not yet
 * audited
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
class.
 * Contact: Charles Levine
(clevine@microsoft.com)
 * Change history:
 * 4.20.000 - first version
 */

/* FUNCTION: ReadTPCCRegistrySettings
 *
 * PURPOSE: This function reads the NT
registry for startup parameters. There parameters are
 * under the TPCC key.
 *
 * RETURNS FALSE = no errors
 * TRUE = error reading
registry
 */
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
)
{
    HKEY hKey;
    DWORD size;
    DWORD type;
    DWORD dwTmp;
    char szTmp[256];

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) !=
ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may
be either ODBC or DBLIB
    pReg->eDB_Protocol = Unspecified;

```

```

        size = sizeof(szTmp);
        if ( RegQueryValueEx(hKey, "DB_Protocol",
0, &type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
        {
            if ( !strcmp(szTmp,
szDBNames[ODBC] ) )
                pReg->eDB_Protocol =
ODBC;
            else if ( !strcmp(szTmp,
szDBNames[DBLIB] ) )
                pReg->eDB_Protocol =
DBLIB;
        }

        pReg->eTxnMon = None;
        // determine txn monitor to use; may be
either TUXEDO, or blank
        size = sizeof(szTmp);
        if ( RegQueryValueEx(hKey, "TxnMonitor", 0,
&type, (BYTE *)&szTmp, &size) == ERROR_SUCCESS )
        {
            if ( !strcmp(szTmp,
szTxnMonNames[TUXEDO] ) )
                pReg->eTxnMon = TUXEDO;
            else if ( !strcmp(szTmp,
szTxnMonNames[ENCINA] ) )
                pReg->eTxnMon = ENCINA;
            else if ( !strcmp(szTmp,
szTxnMonNames[COM] ) )
                pReg->eTxnMon = COM;
        }

        pReg->bCOM_SinglePool = FALSE;
        size = sizeof(szTmp);
        if ( RegQueryValueEx(hKey,
"COM_SinglePool", 0, &type, (BYTE *)&szTmp, &size) ==
ERROR_SUCCESS )
        {
            if ( !strcmp(szTmp, "YES" ) )
                pReg->bCOM_SinglePool =
TRUE;
        }

        pReg->dwMaxConnections = 0;
        size = sizeof(dwTmp);
        if ( ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
            && (type == REG_DWORD) )
            pReg->dwMaxConnections = dwTmp;

        pReg->dwMaxPendingDeliveries = 0;
        size = sizeof(dwTmp);
        if ( ( RegQueryValueEx(hKey,
"MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
            && (type == REG_DWORD) )
            pReg->dwMaxPendingDeliveries =
dwTmp;

        pReg->dwNumberOfDeliveryThreads = 0;
        size = sizeof(dwTmp);

```

```

        if ( ( RegQueryValueEx(hKey,
"NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
            && (type == REG_DWORD) )
            pReg->dwNumberOfDeliveryThreads =
dwTmp;

        size = sizeof( pReg->szPath );
        if ( RegQueryValueEx(hKey, "Path", 0,
&type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS )
            pReg->szPath[0] = 0;

        size = sizeof( pReg->szDbServer );
        if ( RegQueryValueEx(hKey, "DbServer", 0,
&type, (BYTE *)&pReg->szDbServer, &size) !=
ERROR_SUCCESS )
            pReg->szDbServer[0] = 0;

        size = sizeof( pReg->szDbName );
        if ( RegQueryValueEx(hKey, "DbName", 0,
&type, (BYTE *)&pReg->szDbName, &size) !=
ERROR_SUCCESS )
            pReg->szDbName[0] = 0;

        size = sizeof( pReg->szDbUser );
        if ( RegQueryValueEx(hKey, "DbUser", 0,
&type, (BYTE *)&pReg->szDbUser, &size) !=
ERROR_SUCCESS )
            pReg->szDbUser[0] = 0;

        size = sizeof( pReg->szDbPassword );
        if ( RegQueryValueEx(hKey, "DbPassword", 0,
&type, (BYTE *)&pReg->szDbPassword, &size) !=
ERROR_SUCCESS )
            pReg->szDbPassword[0] = 0;

        RegCloseKey(hKey);

        return FALSE;
    }

```

## ReadRegistry.h

```

/* FILE: ReadRegistry.h
* Microsoft
TPC-C Kit Ver. 4.20.000 Copyright
Microsoft, 1999
* All Rights Reserved
* not audited
* PURPOSE: Header for registry related code.
* Change history:
* 4.20.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC",
"DBLIB" };

```

```

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO",
"ENCINA", "COM" };

```

```

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{

```

```

    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
    DWORD dwMaxPendingDeliveries;
    DWORD dwNumberOfDeliveryThreads;
    char szPath[128];
    char szDbServer[32];
    char szDbName[32];
    char szDbUser[32];
    char szDbPassword[32];
} TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

```

```

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
);

```

## WEBCLNT.DSP

```

# Microsoft Developer Studio Project File -
Name="webclnt" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 5.00
# ** DO NOT EDIT **

```

```

# TARGETTYPE "Win32 (x86) Application" 0x0101

```

```

CFG=webclnt - Win32 Release
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak" CFG="webclnt - Win32
Release"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "webclnt - Win32 Release" (based on "Win32
(x86) Application")
!MESSAGE "webclnt - Win32 Debug" (based on "Win32
(x86) Application")
!MESSAGE

```

```

# Begin Project
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe

```

```

MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "webclnt - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir ".\Release"
# PROP BASE Intermediate_Dir ".\Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\Release"
# PROP Intermediate_Dir ".\Release"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG"
/D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386

!ELSEIF "$(CFG)" == "webclnt - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir ".\Debug"
# PROP BASE Intermediate_Dir ".\Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\Debug"
# PROP Intermediate_Dir ".\Debug"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D
"_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib

```

```

odbc32.lib /nologo /subsystem:windows /debug
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /debug
/machine:I386

!ENDIF

# Begin Target

# Name "webclnt - Win32 Release"
# Name "webclnt - Win32 Debug"
# End Target
# End Project

```

## Webclnt.dsw

```

Microsoft Developer Studio Workspace File, Format
Version 6.00
# WARNING: DO NOT EDIT OR DELETE THIS WORKSPACE FILE!

#####

Project:
"db_dblib_dll"=".\\db_dblib_dll\\db_dblib_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}

Package=<4>
{{{
}}}

#####

Project: "db_odbc_dll"=".\\db_odbc_dll\\db_odbc_dll.dsp
- Package Owner=<4>

Package=<5>
{{{
}}

Package=<4>
{{{
}}}

#####

Project: "install"=".\\install\\install.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

```

```

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name isapi_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tuxapp
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbc_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_com_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_tuxedo_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tpcc_com_all
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
}}

#####

Project: "isapi_dll"=".\\isapi_dll\\isapi_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbc_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_tuxedo_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_com_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tm_encina_dll
  End Project Dependency
}}}

#####

Project: "tm_com_dll"=".\\tm_com_dll\\tm_com_dll.dsp -
Package Owner=<4>

```



```

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tpcc_com_all
  End Project Dependency
}}}

#####
#####

Project:
"tm_encina_dll"=.\tm_encina_dll\tm_encina_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

Project:
"tm_tuxedo_dll"=.\tm_tuxedo_dll\tm_tuxedo_dll.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

Project:
"tpcc_com_all"=.\tpcc_com_all\tpcc_com_all.dsp -
Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
}}}

```

```

#####
#####

Project: "tpcc_com_ps"=.\tpcc_com_ps\tpcc_com_ps.dsp
- Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
#####

Project: "tuxapp"=.\tuxapp\tuxapp.dsp - Package
Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbc_dll
  End Project Dependency
}}}

#####
#####

Global:

Package=<5>
{{{
}}}

Package=<3>
{{{
}}}

#####
#####

db_dblib_dll.ds
p
# Microsoft Developer Studio Project File -
Name="db_dblib_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

```

```

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_dblib_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak"
CFG="db_dblib_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_dblib_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "db_dblib_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe

```

```

# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ntwdblib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /machine:I386
/out:".bin\tpcc_dblib.dll"

!ELSEIF "$(CFG) == "db_dblib_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".bin"
# PROP Intermediate_Dir ".obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ntwdblib.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out:".bin\tpcc_dblib.dll" /pdbtype:sept

!ELSEIF "$(CFG) == "db_dblib_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_dblib"
# PROP BASE Intermediate_Dir "db_dblib"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".bin"
# PROP Intermediate_Dir ".obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""

```

```

# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "_WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 ntwdblib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_dblib.dll"
/pdbtype:sept
# ADD LINK32 icap.lib ntwdblib.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_dblib.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "db_dblib_dll - Win32 Release"
# Name "db_dblib_dll - Win32 Debug"
# Name "db_dblib_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_dblib.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=.\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=.\common\src\txn_base.h
# End Source File
# End Group
# End Target

```

```
# End Project
```

## db\_odbc\_dll.ds

### p

```

# Microsoft Developer Studio Project File -
Name="db_odbc_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_odbc_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak" CFG="db_odbc_dll
- Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_odbc_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 IceCAP" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG) == "db_odbc_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".bin"
# PROP Intermediate_Dir ".obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""

```

```

# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".bin\tpcc_odbc.dll"

!ELSEIF "$(CFG) == "db_odbc_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "DEBUG" /D "WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "WIN32" /D
"DEBUG" /D "WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "DEBUG"
# ADD RSC /l 0x409 /d "DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdctype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_odbc.dll"
/pdctype:sept

```

```

!ELSEIF "$(CFG) == "db_odbc_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_odbc_"
# PROP BASE Intermediate_Dir "db_odbc_"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "DEBUG" /D "WINDOWS" /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32"
/D "NDEBUG" /D "WINDOWS" /D "ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "DEBUG" /mktyplib203 /o
/win32 "NUL"
# ADD MTL /nologo /D "DEBUG" /mktyplib203 /o /win32
"NUL"
# ADD BASE RSC /l 0x409 /d "DEBUG"
# ADD RSC /l 0x409 /d "DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_odbc.dll"
/pdctype:sept
# ADD LINK32 icap.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib
shell32.lib ole32.lib oleaut32.lib uuid.lib
odbcc32.lib odbccp32.lib /nologo /subsystem:windows
/dll /debug /machine:I386 /out:".bin\tpcc_odbc.dll"
/pdctype:sept

!ENDIF

# Begin Target

# Name "db_odbc_dll - Win32 Release"
# Name "db_odbc_dll - Win32 Debug"
# Name "db_odbc_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_odbc.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\common\src\error.h

```

```

# End Source File
# Begin Source File

SOURCE=.\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=.\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=.\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

## dlldata.c

```

/*****
****
DllData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file
compile.

To completely reconstruct this file, delete it and
rerun MIDL
on all the IDL files in this DLL, specifying this
file for the
/dlldata command line option

****/

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /*extern "C" */
#endif

/* end of generated dlldata file */

```

## error.h

```
/* FILE: ERROR.H Microsoft
 *
 * TPC-C Kit Ver. 4.20.000 Copyright
 *
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Header file for error exception
 * classes.
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 * 4.21.000 - fixed bug: ~CBaseErr
 * needed to be declared virtual
 */

#pragma once

#ifndef _INC_STRING
#include <string.h>
#endif

const int m_szMsg_size = 512;
const int m_szApp_size = 64;
const int m_szLoc_size = 64;

//error message structure used in ErrorText routines
typedef struct _SERRORMSG
{
    int iError;
    char szMsg[256];
} SERRORMSG;

typedef enum _ErrorLevel
{
    ERR_FATAL_LEVEL = 1,
    ERR_WARNING_LEVEL = 2,
    ERR_INFORMATION_LEVEL = 3
} ErrorLevel;

#define ERR_TYPE_LOGIC -1
//logic error in program; internal error
#define ERR_SUCCESS 0
//success (a non-error error)
#define ERR_BAD_ITEM_ID 1
//expected abort record in txnRecord
```

```
#define ERR_TYPE_DELIVERY_POST 2
//expected delivery post failed
#define ERR_TYPE_WEBDDL 3
//tpcc web generated error
#define ERR_TYPE_SQL 4
//sql server generated error
#define ERR_TYPE_DBLIB 5
//dblib generated error
#define ERR_TYPE_ODBC 6
//odbc generated error
#define ERR_TYPE_SOCKET 7
//error on communication socket client rte
only
#define ERR_TYPE_DEADLOCK 8
//dblib and odbc only deadlock condition
#define ERR_TYPE_COM 9
//error from COM call
#define ERR_TYPE_TUXEDO 10
//tuxedo error
#define ERR_TYPE_OS 11
//operating system error
#define ERR_TYPE_MEMORY 12
//memory allocation error
#define ERR_TYPE_TPCC_ODBC 13
//error from tpcc odbc txn module
#define ERR_TYPE_TPCC_DBLIB 14
//error from tpcc dblib txn module
#define ERR_TYPE_DELISRV 15
//delivery server error
#define ERR_TYPE_TXNLOG 16
//txn log error
#define ERR_TYPE_BCONN 17
//Benchcraft connection class
#define ERR_TYPE_TPCC_CONN 18
//Benchcraft connection class
#define ERR_TYPE_ENCINA 19
//Encina error
#define ERR_TYPE_COMPONENT 20
//error from COM component
#define ERR_TYPE_RTE 21
//Benchcraft rte
```

```
#define ERR_TYPE_AUTOMATION 22
//Benchcraft automation errors
#define ERR_TYPE_DRIVER 23
//Driver engine errors
#define ERR_TYPE_RTE_BASE 24
//Framework errors

#define ERR_INS_MEMORY "Insufficient Memory to continue."
#define ERR_UNKNOWN "Unknown error."
#define ERR_MSG_BUF_SIZE 512
#define INV_ERROR_CODE -1

class CBaseErr
{
public:
    CBaseErr(LPCTSTR szLoc = NULL)
    {
        m_idMsg =
        INV_ERROR_CODE;
        if (szLoc)
        {
            m_szLoc = new
            char[m_szLoc_size];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;
        m_szApp = new
        char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL),
        m_szApp, m_szApp_size);
    }
    CBaseErr(int idMsg, LPCTSTR szLoc = NULL)
    {
        m_idMsg = idMsg;
        if (szLoc)
        {
            m_szLoc = new
            char[m_szLoc_size];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;
        m_szApp = new
        char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL),
        m_szApp, m_szApp_size);
    }
    virtual ~CBaseErr(void)
    {

```

```

        if (m_szApp)
            delete [] m_szApp;
        if (m_szLoc)
            delete [] m_szLoc;
    };

    virtual void Draw(HWND hwnd, LPCTSTR szStr
= NULL)
    {
        int          j = 0;
        char          szTmp[512];

        if (szStr)
            j = wsprintf(szTmp,
"%s\n",szStr);
        if (ErrorNum() != INV_ERROR_CODE)
            j += wsprintf(szTmp+j,
"Error = %d\n", ErrorNum());
        if (m_szLoc)
            j += wsprintf(szTmp+j,
"Location = %s\n", GetLocation());

        j += wsprintf(szTmp+j, "%s\n",
ErrorText());

        ::MessageBox(hwnd, szTmp,
m_szApp, MB_OK);
    }

    char *GetApp(void) { return m_szApp; }
    char *GetLocation(void) { return m_szLoc; }
    virtual int ErrorNum() { return m_idMsg; }
    virtual int ErrorType() = 0; // a value
which distinguishes the kind of error that occurred
    virtual char *ErrorText() = 0; // a string
(i.e., human readable) representation of the error

protected:
    char          *m_szApp;
    char          *m_szLoc; // code location where
the error occurred
    int          m_idMsg;
};

class CSocketErr : public CBaseErr
{
public:
    enum Action
    {
        eNone,
        eSend,
        eSocket,
        eBind,
        eConnect,
        eListen,
        eHost,
        eRecv,
    };

    CSocketErr(Action eAction, LPCTSTR
szLocation = NULL);
    Action          m_eAction;

```

```

    int ErrorType() { return ERR_TYPE_SOCKET;};
    char *ErrorText(void);
};

class CSystemErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eTransactNamedPipe,
        eWaitNamedPipe,
        eSetNamedPipeHandleState,
        eCreateFile,
        eCreateProcess,
        eCallNamedPipe,
        eCreateEvent,
        eCreateThread,
        eVirtualAlloc,
        eReadFile = 10,
        eWriteFile,
        eMapViewOfFile,
        eCreateFileMapping,
        eInitializeSecurityDescriptor,
        eSetSecurityDescriptorDacl,
        eCreateNamedPipe,
        eConnectNamedPipe,
        eWaitForSingleObject,
        eRegOpenKeyEx,
        eRegQueryValueEx = 20,
        eBeginThread,
        eRegEnumValue,
        eRegSetValueEx,
        eRegCreateKeyEx,
        eWaitForMultipleObjects,
    };

    CSystemErr(Action
eAction, LPCTSTR szLocation);
    int          ErrorType() { return
ERR_TYPE_OS;};
    char          *ErrorText(void);
    void          Draw(HWND hwnd, LPCTSTR szStr =
NULL);

    Action          m_eAction;

private:
    char m_szMsg[ERR_MSG_BUF_SIZE];
};

class CMemoryErr : public CBaseErr
{
public:
    CMemoryErr();

    int ErrorType() {return ERR_TYPE_MEMORY;};
    char *ErrorText() {return ERR_INS_MEMORY;};
};

```

## install.c

```

/*      FILE:          INSTALL.C
 *
 *      TPC-C Kit Ver. 4.20.000
 *
 *      Microsoft
 *
 *      Copyright
 *      Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *      not audited
 *
 *      PURPOSE:  Automated installation
application for TPC-C Web Kit
 *      Contact:  Charles Levine
(clevine@microsoft.com)
 *
 *      Change history:
 *
 *          4.20.000 - added COM installation
steps
 */

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "..\..\common\src\ReadRegistry.h"

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON          hIcon;
HINSTANCE hInst;

DWORD          versionExeMS;
DWORD          versionExeLS;
DWORD          versionExeMM;
DWORD          versionDllMS;
DWORD          versionDllLS;

// TPC-C registry settings
TPC_REGISTRYDATA Reg;

static int          iPoolThreadLimit;
static int          iThreadTimeout;
static int          iListenBackLog;
static int          iAcceptExOutstanding;

static int          iMaxPhysicalMemory;
//max physical memory in MB
static char          szLastFileName[64]; //
last file we worked on (for error reporting)

BOOL          CALLBACK LicenseDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL          CALLBACK UpdatedDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL          CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);

```

```

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd,
char *szDllPath);
static void
ReadRegistrySettings(void);
static void
WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char
*szFileName);
static int
CopyFiles(HWND hDlg, char *szDllPath);
static BOOL GetInstallPath(char
*szDllPath);
static void GetVersionInfo(char
*szDLLPath, char *szExePath);
static BOOL
CheckWWWebService(void);
static BOOL
StartWWWebService(void);
static BOOL StopWWWebService(void);
static void UpdateDialog(HWND
hDlg);

BOOL install_com(char *szDllPath);

#include "..\..\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE
hPrevInstance, LPSTR lpCmdLine, int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance,
MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG4), GetDesktopWindow(),
LicenseDlgProc);
    if ( iRc )
    {
        iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG1), GetDesktopWindow(),
MainDlgProc);
        if ( iRc )
        {
            DialogBoxParam(hInstance,
MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(),
UpdatedDlgProc, (LPARAM)iRc);
        }
    }

    DestroyIcon(hIcon);
    return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)

```

```

{
    HGLOBAL hRes;
    HRSRC hResInfo;
    BYTE *pSrc, *pDst;
    DWORD dwSize;
    static HFONT hFont;

    switch(uMsg)
    {
        case WM_INITDIALOG:
            hFont = CreateFont(-12,
0, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, 0, "Arial");
            SendMessage(
GetDlgItem(hwnd, IDR_LICENSE1), WM_SETFONT,
(WPARAM)hFont, MAKELPARAM(0, 0) );
            PostMessage(hwnd,
WM_INITTEXT, (WPARAM)0, (LPARAM)0);
            return TRUE;
        case WM_INITTEXT:
            hResInfo =
FindResource(hInst, MAKEINTRESOURCE(IDR_LICENSE1),
"LICENSE");
            dwSize =
SizeofResource(hInst, hResInfo);
            hRes =
LoadResource(hInst, hResInfo );
            *LockResource(hRes);
            pSrc = (BYTE
*)malloc(dwSize+1);
            if ( pDst )
            {
                memcpy(pDst,
pSrc, dwSize);
                pDst[dwSize]
= 0;
            }
            SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pDst);
            free(pDst);
        }
        else
        {
            SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pSrc);
            return TRUE;
        case WM_DESTROY:
            DeleteObject(hFont);
            return TRUE;
        case WM_COMMAND:
            if ( wParam == IDOK )
            EndDialog(hwnd, TRUE);
            if ( wParam == IDCANCEL
)
            EndDialog(hwnd, FALSE);
            default:
                break;
        }
    }
    return FALSE;
}

```

```

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    switch(uMsg)
    {
        case WM_INITDIALOG:
            switch(lParam)
            {
                case 1:
                    SetDlgItemText(hwnd, IDC_RESULTS, "TPC-C
Web Client Installed");
                    break;
            }
            return TRUE;
        case WM_COMMAND:
            if ( wParam == IDOK )
            EndDialog(hwnd, TRUE);
            break;
            default:
                break;
        }
    }
    return FALSE;
}

BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    PAINTSTRUCT ps;
    MEMORYSTATUS memoryStatus;
    OSVERSIONINFO VI;
    char szTmp[256];
    static char
szDllPath[256];
    static char
szExePath[256];

    switch(uMsg)
    {
        case WM_INITDIALOG:
            GlobalMemoryStatus(&memoryStatus);
            iMaxPhysicalMemory =
(memoryStatus.dwTotalPhys/ 1048576);
            if (
GetInstallPath(szDllPath) )
            {
                MessageBox(hwnd, "Error internet service
inetsrv is not installed.", NULL, MB_ICONSTOP |
MB_OK);
                EndDialog(hwnd, FALSE);
                return TRUE;
            }
            // set default values
            ZeroMemory( &Reg,
sizeof(Reg) );
    }
}

```

```

    Reg.dwNumberOfDeliveryThreads = 4;
    Reg.dwMaxConnections =
100;
    Reg.dwMaxPendingDeliveries = 100;
    Reg.eDB_Protocol =
DBLIB;
    Reg.eTxnMon = None;
    strcpy(Reg.szDbServer,
    "");
    strcpy(Reg.szDbName,
    "tpcc");
    strcpy(Reg.szDbUser,
    "sa");
    strcpy(Reg.szDbPassword,
    "");
    iPoolThreadLimit =
iMaxPhysicalMemory * 2;
    iThreadTimeout = 86400;
    iListenBackLog = 15;
    iAcceptExOutstanding =
40;

    ReadTPCCRegistrySettings( &Reg );
    ReadRegistrySettings();

    GetModuleFileName(hInst, szExePath,
sizeof(szExePath));
    GetVersionInfo(szDllPath, szExePath);
    sprintf(szTmp,
"Version %d.%2d.%3d", versionExeMS, versionExeMM,
versionExeLS);
    SetDlgItemText(hwnd,
IDC_VERSION, szTmp);
    SetDlgItemText(hwnd,
IDC_PATH, szDllPath);
    SetDlgItemText(hwnd,
ED_DB_SERVER, Reg.szDbServer);
    SetDlgItemText(hwnd,
ED_DB_USER_ID, Reg.szDbUser);
    SetDlgItemText(hwnd,
ED_DB_PASSWORD, Reg.szDbPassword);
    SetDlgItemText(hwnd,
ED_DB_NAME, Reg.szDbName);
    SetDlgItemInt(hwnd,
ED_THREADS, Reg.dwNumberOfDeliveryThreads, FALSE);
    SetDlgItemInt(hwnd,
ED_MAXCONNECTION, Reg.dwMaxConnections, FALSE);
    SetDlgItemInt(hwnd,
ED_MAXDELIVERIES, Reg.dwMaxPendingDeliveries, FALSE);
    SetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, iPoolThreadLimit,
FALSE);

```

```

        SetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, iThreadTimeout, FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, iListenBackLog, FALSE);
        SetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,
iAcceptExOutstanding, FALSE);
        CheckDlgButton(hwnd,
IDC_DBLIB, 0);
        CheckDlgButton(hwnd,
IDC_ODBC, 0);
        if ( Reg.eDB_Protocol
== DBLIB )
            CheckDlgButton(hwnd, IDC_DBLIB, 1);
        else
            CheckDlgButton(hwnd, IDC_ODBC, 1);
        // check OS version
        level for COM. Must be at least Windows 2000
        VI.dwOSVersionInfoSize
= sizeof(VI);
        GetVersionEx( &VI );
        if (VI.dwMajorVersion <
5)
        {
            HWND hDlg =
GetDlgItem( hwnd, IDC_TM_MTS );
            EnableWindow(
hDlg, 0 ); // disable COM option
            if
(Reg.eTxnMon == COM)
                Reg.eTxnMon = None;
        }
        CheckDlgButton(hwnd,
IDC_TM_NONE, 0);
        CheckDlgButton(hwnd,
IDC_TM_TUXEDO, 0);
        CheckDlgButton(hwnd,
IDC_TM_MTS, 0);
        CheckDlgButton(hwnd,
IDC_TM_ENCINA, 0);
        switch (Reg.eTxnMon)
        {
            case None:
                CheckDlgButton(hwnd, IDC_TM_NONE, 1);
                break;
            case TUXEDO:
                CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
                break;
            case ENCINA:
                CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
                break;
            case COM:
                CheckDlgButton(hwnd, IDC_TM_MTS, 1);

```

```

                break;
            }
            return TRUE;
        case WM_PAINT:
            if ( IsIconic(hwnd) )
            {
                BeginPaint(hwnd, &ps);
                DrawIcon(ps.hdc, 0, 0, hIcon);
                EndPaint(hwnd, &ps);
                return TRUE;
            }
            break;
        case WM_COMMAND:
            if ( HIWORD(wParam) ==
BN_CLICKED )
            {
                switch(
LOWORD(wParam) )
                {
                    case IDC_DBLIB:
                        return TRUE;
                    case IDC_ODBC:
                        return TRUE;
                    case IDOK:
                        ProcessOK(hwnd, szDllPath);
                        return TRUE;
                    case IDCANCEL:
                        EndDialog(hwnd, FALSE);
                        return TRUE;
                    default:
                        return FALSE;
                }
            }
            break;
        default:
            break;
    }
    return FALSE;
}

static void ProcessOK(HWND hwnd, char *szDllPath)
{
    int d;
    HWND hDlg;
    int rc;
    char szFullName[256];

```

```

char    szErrTxt[128];

// read settings from dialog
Reg.dwNumberOfDeliveryThreads =
GetDlgItemInt(hwnd, ED_THREADS, &d, FALSE);
Reg.dwMaxConnections = GetDlgItemInt(hwnd,
ED_MAXCONNECTION, &d, FALSE);
Reg.dwMaxPendingDeliveries =
GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d, FALSE);

GetDlgItemText(hwnd, ED_DB_SERVER,
Reg.szDbServer, sizeof(Reg.szDbServer));
GetDlgItemText(hwnd, ED_DB_USER_ID,
Reg.szDbUser, sizeof(Reg.szDbUser));
GetDlgItemText(hwnd, ED_DB_PASSWORD,
Reg.szDbPassword, sizeof(Reg.szDbPassword));
GetDlgItemText(hwnd, ED_DB_NAME,
Reg.szDbName, sizeof(Reg.szDbName));

if ( IsDlgButtonChecked(hwnd, IDC_DBLIB) )
{
    Reg.eDB_Protocol = DBLIB;
    rc = 1;
}
else if ( IsDlgButtonChecked(hwnd,
IDC_ODBC) )
{
    Reg.eDB_Protocol = ODBC;
    rc = 2;
}

if ( IsDlgButtonChecked(hwnd, IDC_TM_NONE)
)
    Reg.eTxnMon = None;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_TUXEDO) )
    Reg.eTxnMon = TUXEDO;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_MTS) )
    Reg.eTxnMon = COM;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_ENCINA) )
    Reg.eTxnMon = ENCINA;

iPoolThreadLimit = GetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, &d, FALSE);
iThreadTimeout = GetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, &d, FALSE);
iListenBackLog = GetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, &d, FALSE);
iAcceptExOutstanding = GetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);

ShowWindow(hwnd, SW_HIDE);
hDlg = CreateDialog(hInst,
MAKEINTRESOURCE(IDD_DIALOG3), hwnd, CopyDlgProc);
ShowWindow(hDlg, SW_SHOWNA);
UpdateDialog(hDlg);

// write binaries to inetpub\wwwroot
rc = CopyFiles(hDlg, szDllPath);

```

```

if ( !rc )
{
    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);
    strcpy( szErrTxt, "Error(s)
occured when creating " );
    strcat( szErrTxt, szLastFileName
);
    MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
}

// update registry
SetDlgItemText(hDlg, IDC_STATUS, "Updating
Registry.");
SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);
WriteRegistrySettings(szDllPath);

// register com proxy stub
strcpy(szFullName, szDllPath);
strcat(szFullName, "tpcc_com_ps.dll");
if (!RegisterDLL(szFullName))
{
    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);
    strcpy( szErrTxt, "Error occurred
when registering " );
    strcat( szErrTxt, szFullName );
    MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
}

// if using COM
if (Reg.eTxnMon == COM)
{
    SetDlgItemText(hDlg, IDC_STATUS,
"Configuring COM.");
    SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    if (install_com(szDllPath))
    {
        ShowWindow(hwnd,
SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt,
"Error occurred when configuring
COM settings." );
        MessageBox(hwnd,
szErrTxt, NULL, MB_ICONSTOP |
MB_OK);
        EndDialog(hwnd, 0);
    }
}

Sleep(100);

```

```

ShowWindow(hwnd, SW_SHOWNA);
DestroyWindow(hDlg);

EndDialog(hwnd, rc);
return;
}

static void ReadRegistrySettings(void)
{
    HKEY    hKey;
    DWORD   size;
    DWORD   type;

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param
eters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        size = sizeof(iPoolThreadLimit);
        if ( RegQueryValueEx(hKey,
"PoolThreadLimit", 0, &type, (char
*)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
            if ( !iPoolThreadLimit
)
                iPoolThreadLimit = iMaxPhysicalMemory * 2;

        size = sizeof(iThreadTimeout);
        if ( RegQueryValueEx(hKey,
"ThreadTimeout", 0, &type, (char *)&iThreadTimeout,
&size) == ERROR_SUCCESS )
            if ( !iThreadTimeout )
                iThreadTimeout = 86400;

        size = sizeof(iListenBackLog);
        if ( RegQueryValueEx(hKey,
"ListenBackLog", 0, &type, (char *)&iListenBackLog,
&size) == ERROR_SUCCESS )
            if ( !iListenBackLog )
                iListenBackLog = 15;

        RegCloseKey(hKey);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramete
rs", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
    {
        size =
sizeof(iAcceptExOutstanding);
        if ( RegQueryValueEx(hKey,
"AcceptExOutstanding", 0, &type, (char
*)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )
            if (
!iAcceptExOutstanding )
                iAcceptExOutstanding = 40;

        RegCloseKey(hKey);
    }
}

```



```

static void WriteRegistrySettings(char *szDllPath)
{
    HKEY    hKey;
    DWORD   dwDisposition;
    char    szTmp[256];
    char    *ptr;
    int     iRc;

    if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, NULL,
REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey,
&dwDisposition) == ERROR_SUCCESS )
    {
        strcpy(szTmp, szDllPath);
        ptr = strstr(szTmp, "tpcc");
        if ( ptr )
            *ptr = 0;

        RegSetValueEx(hKey, "Path", 0,
REG_SZ, szTmp, strlen(szTmp)+1);

        RegSetValueEx(hKey,
"NumberOfDeliveryThreads", 0, REG_DWORD, (char
*)&Reg.dwNumberOfDeliveryThreads,
sizeof(Reg.dwNumberOfDeliveryThreads));
        RegSetValueEx(hKey,
"MaxConnections", 0, REG_DWORD, (char
*)&Reg.dwMaxConnections,
sizeof(Reg.dwMaxConnections));
        RegSetValueEx(hKey,
"MaxPendingDeliveries", 0, REG_DWORD, (char
*)&Reg.dwMaxPendingDeliveries,
sizeof(Reg.dwMaxPendingDeliveries));

        RegSetValueEx(hKey,
"DB_Protocol", 0, REG_SZ,
szDBNames[Reg.eDB_Protocol],
strlen(szDBNames[Reg.eDB_Protocol])+1);
        RegSetValueEx(hKey, "TxnMonitor",
0, REG_SZ, szTxnMonNames[Reg.eTxnMon],
strlen(szTxnMonNames[Reg.eTxnMon])+1);

        RegSetValueEx(hKey, "DbServer",
0, REG_SZ, Reg.szDbServer, strlen(Reg.szDbServer)+1);
        RegSetValueEx(hKey, "DbName", 0,
REG_SZ, Reg.szDbName, strlen(Reg.szDbName)+1);
        RegSetValueEx(hKey, "DbUser", 0,
REG_SZ, Reg.szDbUser, strlen(Reg.szDbUser)+1);
        RegSetValueEx(hKey, "DbPassword",
0, REG_SZ, Reg.szDbPassword,
strlen(Reg.szDbPassword)+1);

        strcpy(szTmp, "YES");
        RegSetValueEx(hKey,
"COM_SinglePool", 0, REG_SZ, szTmp, strlen(szTmp)+1);

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param

```

```

eters", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey,
"PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
        RegSetValueEx(hKey,
"ThreadTimeout", 0, REG_DWORD, (char
*)&iThreadTimeout, sizeof(iThreadTimeout));
        RegSetValueEx(hKey,
"ListenBackLog", 0, REG_DWORD, (char
*)&iListenBackLog, sizeof(iListenBackLog));

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramete
rs", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey,
"AcceptExOutstanding", 0, REG_DWORD, (char
*)&iAcceptExOutstanding,
sizeof(iAcceptExOutstanding));

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    return;
}

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    if ( uMsg == WM_INITDIALOG )
    {
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETRANGE, 0, MAKELPARAM(0, 15));
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1, 0);

        return TRUE;
    }

    return FALSE;
}

BOOL RegisterDLL(char *szFileName)
{
    HINSTANCE hLib;
    FARPROC   lpDllEntryPoint;

    hLib = LoadLibrary(szFileName);
    if ( hLib == NULL )
        return FALSE;
    // Find the entry point.
    lpDllEntryPoint = GetProcAddress(hLib,
"DllRegisterServer");
    if (lpDllEntryPoint != NULL)

```

```

    {
        return ((*lpDllEntryPoint)() ==
S_OK);
    }
    else
        return FALSE; //unable to
locate entry point
}

BOOL FileFromResource( char *szResourceName, int
iResourceId, char *szDllPath, char *szFileName )
{
    HGLOBAL      hDLL;
    HRSRC        hResInfo;
    HANDLE        hFile;
    DWORD         dwSize;
    BYTE         *pSrc;
    DWORD         d;
    char          szFullName[256];

    hResInfo = FindResource(hInst,
MAKEINTRESOURCE(iResourceId), szResourceName);

    strcpy(szFullName, szDllPath);
    strcat(szFullName, szFileName);

    dwSize = SizeofResource(hInst, hResInfo);
    hDLL = LoadResource(hInst, hResInfo );
    pSrc = (BYTE *)LockResource(hDLL);
    remove(szFullName);

    if ( !(hFile = CreateFile(szFullName,
GENERIC_WRITE, 0, NULL, CREATE_ALWAYS,
FILE_ATTRIBUTE_NORMAL, NULL)) )
        return FALSE;

    if ( !WriteFile(hFile, pSrc, dwSize, &d,
NULL) )
        return FALSE;

    CloseHandle(hFile);

    UnlockResource(hDLL);
    FreeResource(hDLL);
    return TRUE;
}

static int CopyFiles(HWND hDlg, char *szDllPath)
{
    BOOL         bSvcRunning;

    bSvcRunning = CheckWWWWebService();
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS,
"Stopping Web Service.");
        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
        StopWWWWebService();
    }

```

```

        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    SetDlgItemText(hDlg, IDC_STATUS, "Copying
Files...");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install TPCC.DLL
    strcpy( szLastFileName, "tpcc.dll" );
    if (!FileFromResource( "TPCCDLL",
IDR_TPCCDLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_dblib.dll
    strcpy( szLastFileName, "tpcc_dblib.dll" );
    if (!FileFromResource( "DBLIB_DLL",
IDR_DBLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_odbc.dll
    strcpy( szLastFileName, "tpcc_odbc.dll" );
    if (!FileFromResource( "ODBC_DLL",
IDR_ODBC_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tuxapp.exe
    strcpy( szLastFileName, "tuxapp.exe" );
    if (!FileFromResource( "TUXEDO_APP",
IDR_TUXEDO_APP, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_tuxedo.dll
    strcpy( szLastFileName, "tpcc_tuxedo.dll"
);
    if (!FileFromResource( "TUXEDO_DLL",
IDR_TUXEDO_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com.dll
    strcpy( szLastFileName, "tpcc_com.dll" );
    if (!FileFromResource( "COM_DLL",
IDR_COM_DLL, szDllPath, szLastFileName ))
        return 0;

```

```

        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        // install tpcc_com_ps.dll
        strcpy( szLastFileName, "tpcc_com_ps.dll"
);
        if (!FileFromResource( "COM_PS_DLL",
IDR_COMPS_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        // install tpcc_com_all.dll
        strcpy( szLastFileName, "tpcc_com_all.dll"
);
        if (!FileFromResource( "COM_ALL_DLL",
IDR_COMALL_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        //if we stopped service restart it.
        if ( bSvcRunning )
        {
            SetDlgItemText(hDlg, IDC_STATUS,
"Starting Web Service.");
            SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
            UpdateDialog(hDlg);
            StartWWWebService();
        }

        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        return 1;
    }

    static BOOL GetInstallPath(char *szDllPath)
    {
        HKEY hKey;
        BYTE szData[256];
        DWORD sv;
        BOOL bRc;
        int len;
        char *ptr;
        int iRc;

        szDllPath[0] = 0;
        bRc = TRUE;
        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramete
rs\\Virtual Roots", 0, KEY_ALL_ACCESS, &hKey) ==
ERROR_SUCCESS )
        {
            sv = sizeof(szData);
            iRc = RegQueryValueEx( hKey,
"/,", NULL, NULL, szData, &sv ); // used by IIS 3.0
            if (iRc == ERROR_FILE_NOT_FOUND)

```

```

            iRc = RegQueryValueEx(
hKey, "/", NULL, NULL, szData, &sv ); // used by
IIS 4.0
            if (iRc == ERROR_SUCCESS)
            {
                bRc = FALSE;
                strcpy(szDllPath,
szData);
                if ( (ptr =
strchr(szDllPath, ',')) )
                    *ptr = 0;

                len =
strlen(szDllPath);
                if ( szDllPath[len-1]
!= '\\')
                {
                    szDllPath[len] = '\\';
                    szDllPath[len+1] = 0;
                }
            }
            RegCloseKey(hKey);
        }
        return bRc;
    }

    static void GetVersionInfo(char *szDLLPath, char
*szExePath)
    {
        DWORD d;
        DWORD dwSize;
        DWORD dwBytes;
        char *ptr;
        VS_FIXEDFILEINFO *vs;

        versionDllMS = 0;
        versionDllLS = 0;
        if ( _access(szDLLPath, 00) == 0 )
        {
            dwSize =
GetFileVersionInfoSize(szDLLPath, &d);
            if ( dwSize )
            {
                ptr = (char
*)malloc(dwSize);
                GetFileVersionInfo(szDLLPath, 0, dwSize,
ptr);
                VerQueryValue(ptr,
"\\",&vs, &dwBytes);
                versionDllMS = vs-
>dwProductVersionMS;
                versionDllLS = vs-
>dwProductVersionLS;
                free(ptr);
            }
        }
    }

```

```

    }

    versionExeMS = 0x7FFF;
    versionExeLS = 0x7FFF;
    dwSize = GetFileVersionInfoSize(szExePath,
&d);
    if ( dwSize )
    {
        ptr = (char *)malloc(dwSize);
        GetFileVersionInfo(szExePath, 0,
dwSize, ptr);
        VerQueryValue(ptr, "\\",&vs,
&dwBytes);

        versionExeMS = vs-
>dwProductVersionMS;
        versionExeLS = LOWORD(vs-
>dwProductVersionLS);
        versionExeMM = HIWORD(vs-
>dwProductVersionLS);
        free(ptr);
    }
    return;
}

static BOOL CheckWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

    if ( !ControlService(schService,
SERVICE_CONTROL_STOP, &ssStatus) )
        goto ServiceNotRunning;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto ServiceNotRunning;

    CloseServiceHandle(schService);
    return TRUE;
}

ServiceNotRunning:

    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StartWWWebService(void)
{
    SC_HANDLE      schSCManager;

```

```

    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! StartService(schService, 0, NULL) )
        goto StartWWWebErr;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto StartWWWebErr;
    while( ssStatus.dwCurrentState !=
SERVICE_RUNNING)
    {
        dwOldCheckPoint =
ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
!QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
ssStatus.dwCheckPoint) //Break if
the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
SERVICE_RUNNING)
        goto StartWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;
}

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);

```

```

    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto StopWWWebErr;

    if ( !ControlService(schService,
SERVICE_CONTROL_STOP, &ssStatus) )
        goto StopWWWebErr;
    //start Service pending, Check the status
until the service is running.
    if (! QueryServiceStatus(schService,
&ssStatus) )
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState ==
SERVICE_RUNNING)
    {
        dwOldCheckPoint =
ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
!QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
ssStatus.dwCheckPoint) //Break if
the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;
}

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{
    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0,
PM_REMOVE) )
    {
        TranslateMessage(&msg);
        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

```

## install.h

```
//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//

#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108

#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010
#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018
#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_USER_CONNECT_DELAY_TIME 1024

// Next default values for new objects
//
```

## install.rc

```
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"
////////////////////////////////////
//
// English (U.S.) resources
//
#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

////////////////////////////////////
//
// Dialog
//
IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_MODALFRAME | DS_CENTER | WS_MINIMIZEBOX |
WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT        ED_THREADS,164,45,34,12,ES_RIGHT
    | ES_NUMBER,
    WS_EX_RTLREADING

    EDITTEXT
    ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,
    WS_EX_RTLREADING

    EDITTEXT
    ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,
    WS_EX_RTLREADING

    CONTROL
    "None", IDC_TM_NONE, "Button", BS_AUTORADIOBUTTON |
    WS_GROUP |
WS_TABSTOP,43,100,33,10

    CONTROL
    "COM", IDC_TM_MTS, "Button", BS_AUTORADIOBUTTON |
    WS_TABSTOP,43,113,32,10

    CONTROL
    "TUXEDO", IDC_TM_TUXEDO, "Button", BS_AUTORADIOBUTTON |
    WS_TABSTOP,106,100,46,10

    CONTROL
    "ENCINA", IDC_TM_ENCINA, "Button", BS_AUTORADIOBUTTON |
WS_DISABLED |
WS_TABSTOP,106,113,43,10
    EDITTEXT
    ED_DB_SERVER,131,152,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_USER_ID,131,165,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_PASSWORD,131,178,67,12,ES_AUTOHSCROLL
    EDITTEXT
    ED_DB_NAME,131,191,67,12,ES_AUTOHSCROLL
    CONTROL
    "DBLIB", IDC_DBLIB, "Button", BS_AUTORADIOBUTTON |
WS_GROUP |
    WS_TABSTOP,45,219,39,12
    CONTROL
    "ODBC", IDC_ODBC, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP,
    91,219,39,12
    EDITTEXT
    ED_IIS_MAX_THREAD_POOL_LIMIT,164,263,34,12,ES_RIGHT |
    ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT
    ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,164,277,34,12,ES_RI
    GHT |
    ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT
    ED_IIS_THREAD_TIMEOUT,164,291,34,12,ES_RIGHT |
    ES_NUMBER,
    WS_EX_RTLREADING
    EDITTEXT
    ED_IIS_LISTEN_BACKLOG,164,305,34,12,ES_RIGHT |
    ES_NUMBER,
    WS_EX_RTLREADING
    DEFPUSHBUTTON    "OK",IDOK,53,331,50,14
    PUSHBUTTON      "Cancel",IDCANCEL,119,331,50,14
    EDITTEXT
    IDC_PATH,106,26,91,13,ES_AUTOHSCROLL | ES_READONLY
    LTEXT
    "Number of Delivery
Threads:", IDC_STATIC,35,45,115,12
    LTEXT
    "Max Number of
Connections:", IDC_STATIC,35,73,115,12
    RTEXT
    "Version
4.11", IDC_VERSION,120,4,89,9
    LTEXT
    "IIS Max Thread Pool
Limit:", IDC_STATIC,36,263,115,12
    LTEXT
    "Web Service Backlog Queue
Size:", IDC_STATIC,36,277,115,
    12
    LTEXT
    "IIS Thread Timeout
(seconds):", IDC_STATIC,36,291,115,12
    LTEXT
    "IIS Listen
Backlog:", IDC_STATIC,36,307,115,10
    GROUPBOX
    "Database
Interface", IDC_STATIC,35,208,163,27,WS_GROUP
    LTEXT
    "Installation
directory:", IDC_STATIC,35,29,71,10
    GROUPBOX
    "Transaction
Monitor", IDC_STATIC,33,90,165,37
    LTEXT
    "Server
Name:", IDC_STATIC,35,155,56,8
    LTEXT
    "User ID:", IDC_STATIC,35,168,60,8
    LTEXT
    "User
Password:", IDC_STATIC,35,181,83,8
```

```

LTEXT "Database
Name:", IDC_STATIC, 35, 194, 54, 8
GROUPBOX "SQL Server Connection
Properties", IDC_STATIC, 22, 139, 187,
102
GROUPBOX "Web Client
Properties", IDC_STATIC, 22, 15, 187, 118
GROUPBOX "IIS
Settings", IDC_STATIC, 22, 247, 187, 79
LTEXT "Max Pending
Deliveries:", IDC_STATIC, 35, 59, 115, 12
END

IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFOREGROUND | DS_3DLOOK | DS_CENTER |
WS_POPUP | WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
DEFPUSHBUTTON "OK", IDOK, 33, 45, 50, 9
CTEXT "HTML TPC-C Installation
Successful", IDC_RESULTS, 7, 22,
102, 18, 0, WS_EX_CLIENTEDGE
ICON
IDI_ICON2, IDC_STATIC, 50, 7, 18, 20, SS_REALSIZEIMAGE,
WS_EX_TRANSPARENT
END

IDD_DIALOG3 DIALOG DISCARDABLE 0, 0, 91, 40
STYLE DS_SYSMODAL | DS_MODALFRAME | DS_3DLOOK |
DS_CENTER | WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
CONTROL
"Progress1", IDC_PROGRESS1, "msctls_progress32", WS_BORD
ER,
7, 20, 77, 13
CTEXT
"Static", IDC_STATUS, 7, 7, 77, 12, SS_SUNKEN
END

IDD_DIALOG4 DIALOG DISCARDABLE 0, 0, 291, 202
STYLE DS_MODALFRAME | DS_CENTER | WS_POPUP |
WS_CAPTION | WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
EDITTEXT
IDC_LICENSE, 7, 7, 271, 167, ES_MULTILINE | ES_AUTOVSCROLL
|
ES_AUTOHSCROLL | ES_READONLY |
WS_VSCROLL | WS_HSCROLL
DEFPUSHBUTTON "I &Agree", IDOK, 87, 181, 50, 14
PUSHBUTTON "&Cancel", IDCANCEL, 153, 181, 50, 14
END

////////////////////////////////////
//
// DESIGNINFO
//

```

```

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 22
RIGHTMARGIN, 209
VERTGUIDE, 35
VERTGUIDE, 198
TOPMARGIN, 4
BOTTOMMARGIN, 345
END

IDD_DIALOG2, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 109
TOPMARGIN, 7
BOTTOMMARGIN, 54
END

IDD_DIALOG3, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 84
TOPMARGIN, 7
BOTTOMMARGIN, 33
END

IDD_DIALOG4, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 278
TOPMARGIN, 7
BOTTOMMARGIN, 195
END
#endif // APSTUDIO_INVOKED

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
#include "afxres.h"\r\n"
"\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
\r\n"
"\0"
END
#endif

```

```

END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
//
// Icon
//
// Icon with lowest ID value placed first to ensure
application icon
// remains consistent on all systems.
IDI_ICON1 ICON DISCARDABLE
"icon1.ico"
IDI_ICON2 ICON DISCARDABLE
"icon2.ico"

////////////////////////////////////
//
// TPCCDLL
//
IDR_TPCCDLL TPCCDLL DISCARDABLE
"..\\..\\isapi_dll\\bin\\tpcc.dll"

#ifdef MAC
////////////////////////////////////
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,20,0
PRODUCTVERSION 0,4,20,0
FILEFLAGS 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C Web Client
Installer\0"
VALUE "CompanyName", "Microsoft\0"
VALUE "FileDescription", "install\0"
VALUE "FileVersion", "0, 4, 20, 0\0"
VALUE "InternalName", "install\0"
VALUE "LegalCopyright", "Copyright ©
1999\0"
VALUE "OriginalFilename", "install.exe\0"
VALUE "ProductName", "Microsoft
install\0"

```

```

        VALUE "ProductVersion", "0, 4, 20, 0\0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END

#endif // !_MAC

////////////////////////////////////
//
// LICENSE
//

IDR_LICENSE1          LICENSE DISCARDABLE
"license.txt"

////////////////////////////////////
//
// DBLIB_DLL
//

IDR_DBLIB_DLL          DBLIB_DLL DISCARDABLE
"..\\..\\db_dblib_dll\\bin\\tpcc_dblib.dll"

////////////////////////////////////
//
// ODBC_DLL
//

IDR_ODBC_DLL          ODBC_DLL DISCARDABLE
"..\\..\\db_odbc_dll\\bin\\tpcc_odbc.dll"

////////////////////////////////////
//
// TUXEDO_APP
//

IDR_TUXEDO_APP        TUXEDO_APP DISCARDABLE
"..\\..\\tuxapp\\bin\\tuxapp.exe"

////////////////////////////////////
//
// TUXEDO_DLL
//

IDR_TUXEDO_DLL        TUXEDO_DLL DISCARDABLE
"..\\..\\tm_tuxedo_dll\\bin\\tpcc_tuxedo.dll"

////////////////////////////////////
//
// COM_DLL
//

```

```

IDR_COM_DLL           COM_DLL DISCARDABLE
"..\\..\\tm_com_dll\\bin\\tpcc_com.dll"

////////////////////////////////////
//
// COM_PS_DLL
//

IDR_COMPS_DLL        COM_PS_DLL DISCARDABLE
"..\\..\\tpcc_com_ps\\bin\\tpcc_com_ps.dll"

////////////////////////////////////
//
// COM_ALL_DLL
//

IDR_COMALL_DLL       COM_ALL_DLL DISCARDABLE
"..\\..\\tpcc_com_all\\bin\\tpcc_com_all.dll"
#endif // English (U.S.) resources
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//

////////////////////////////////////
#endif // not APSTUDIO_INVOKED

////////////////////////////////////

```

## install\_com.cp

```

p
/* FILE: INSTALL_COM.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not audited
 *
 * PURPOSE: installation code for COM
 * application for TPC-C Web Kit
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - first version
 */

```

```

#define WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp
= NULL;
    ICatalogCollection* pCatalogCollectionCo
= NULL;
    ICatalogCollection* pCatalogCollectionItf
= NULL;
    ICatalogCollection*
pCatalogCollectionMethod = NULL;

    ICatalogObject*
pCatalogObjectApp = NULL;
    ICatalogObject*
pCatalogObjectCo = NULL;
    ICatalogObject*
pCatalogObjectItf = NULL;
    ICatalogObject*
pCatalogObjectMethod = NULL;

    bstr_t
bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
    _bstr_t
bstrDllPath = szDllPath;
    _variant_t
vTmp, vKey;
    long
lActProp, lCount, lCountCo, lCountItf,
lCountMethod;
    bool
bTmp;

    CoInitializeEx(NULL, COINIT_MULTITHREADED);

    HRESULT hr =
CoCreateInstance(CLSID_COMAdminCatalog,
NULL,
CLSCTX_INPROC_SERVER,
IID_ICOMAdminCatalog,
(void**)
&pCOMAdminCat);

    if (!SUCCEEDED(hr)) goto Error;

```

```

        bstrTemp = "Applications";

        // Attempt to connect to "Applications" in
the Catalog
        hr = pCOMAdminCat->GetCollection(bstrTemp,

                                        (IDispatch**)
&pCatalogCollectionApp);
        if (!SUCCEEDED(hr)) goto Error;

        // Attempt to load the "Applications"
collection
        hr = pCatalogCollectionApp->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionApp-
>get_Count(&lCount);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through applications to delete
existing "TPC-C" application (if any)
        while (lCount > 0)
        {
            hr = pCatalogCollectionApp-
>get_Item(lCount - 1, (IDispatch**)
&pCatalogObjectApp);
            if (!SUCCEEDED(hr)) goto Error;

            hr = pCatalogObjectApp-
>get_Name(&vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            if (wcsncmp(vTmp.bstrVal, L"TPC-
C"))
            {
                lCount--;
                continue;
            }
            else
            {
                hr =
pCatalogCollectionApp->Remove(lCount - 1);
                if (!SUCCEEDED(hr))
                    goto Error;

                break;
            }
        }

        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        // add the new application
        hr = pCatalogCollectionApp-
>Add((IDispatch**) &pCatalogObjectApp);
        if (!SUCCEEDED(hr)) goto Error;

        // set properties
        bstrTemp = "Name";
        vTmp = "TPC-C";
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);

```

```

        if (!SUCCEEDED(hr)) goto Error;

        // set as a library (in process)
application
        bstrTemp = "Activation";
        lActProp = COMAdminActivationInproc;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // set security level to process
        bstrTemp = "AccessChecksLevel";
        lActProp =
COMAdminAccessChecksApplicationLevel;
        vTmp = lActProp;
        hr = pCatalogObjectApp->put_Value(bstrTemp,
vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the Components
collection later
        hr = pCatalogObjectApp->get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        // save changes (app creation) so component
installation will work
        hr = pCatalogCollectionApp-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogObjectApp->Release();
        pCatalogObjectApp = NULL;

        bstrTemp = "TPC-C";
        // app name
        bstrTemp2 = bstrDllPath +
"tpcc_com_all.dll"; // DLL
        bstrTemp3 = ""; // type

        library (TLB)
        bstrTemp4 = bstrDllPath +
"tpcc_com_ps.dll"; // proxy/stub dll

        hr = pCOMAdminCat-
>InstallComponent(bstrTemp,

                    bstrTemp2,

                    bstrTemp3,

                    bstrTemp4);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Components";
        hr = pCatalogCollectionApp-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionCo);
        if (!SUCCEEDED(hr)) goto Error;

```

```

        hr = pCatalogCollectionCo->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo-
>get_Count(&lCountCo);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through components in
application and set the properties
        while (lCountCo > 0)
        {
            hr = pCatalogCollectionCo-
>get_Item(lCountCo - 1, (IDispatch**)
&pCatalogObjectCo);
            if (!SUCCEEDED(hr)) goto Error;

            // used for debugging (view the
name)
            hr = pCatalogObjectCo-
>get_Name(&vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "ConstructionEnabled";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "ConstructorString";
            bstrTemp2 = "dummy string (do not
remove)";

            vTmp = bstrTemp2;
            hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp =
"JustInTimeActivation";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "MaxPoolSize";
            vTmp.Clear(); // clear
variant so it isn't stored as a bool (_variant_t
feature)

            vTmp = (long)30;
            hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp =
"ObjectPoolingEnabled";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

```

```

// save key to get the
InterfacesForComponent collection
hr = pCatalogObjectCo-
>get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp =
"InterfacesForComponent";
hr = pCatalogCollectionCo-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionItf);
if (!SUCCEEDED(hr)) goto Error;

>Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionItf-
>get_Count(&lCountItf);
if (!SUCCEEDED(hr)) goto Error;

component
// iterate through interfaces in
while (lCountItf > 0)
{
hr =
pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
if (!SUCCEEDED(hr))
goto Error;

// save key to get the
MethodsForInterface collection
hr = pCatalogObjectItf-
>get_Key(&vKey);
if (!SUCCEEDED(hr))
goto Error;

bstrTemp =
"MethodsForInterface";
hr =
pCatalogCollectionItf->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionMethod);
if (!SUCCEEDED(hr))
goto Error;

hr =
pCatalogCollectionMethod->Populate();
if (!SUCCEEDED(hr))
goto Error;

hr =
pCatalogCollectionMethod->get_Count(&lCountMethod);
if (!SUCCEEDED(hr))
goto Error;

// iterate through
methods of interface
while (lCountMethod >
0)
{

```

```

hr =
pCatalogCollectionMethod->get_Item(lCountMethod - 1,
(IDispatch**) &pCatalogObjectMethod);
if
(!SUCCEEDED(hr)) goto Error;

bstrTemp =
"AutoComplete";
bTmp = TRUE;
vTmp = bTmp;
hr =
pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
if
(!SUCCEEDED(hr)) goto Error;

pCatalogObjectMethod->Release();
pCatalogObjectMethod = NULL;

lCountMethod-
-;
}
// save changes
hr =
pCatalogCollectionMethod->SaveChanges(&lActProp);
if (!SUCCEEDED(hr))
goto Error;

pCatalogObjectItf-
>Release();
pCatalogObjectItf =
NULL;

lCountItf--;
}
pCatalogObjectCo->Release();
pCatalogObjectCo = NULL;

lCountCo--;
}
// save changes
hr = pCatalogCollectionCo-
>SaveChanges(&lActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogCollectionApp->Release();
pCatalogCollectionApp = NULL;

pCatalogCollectionCo->Release();
pCatalogCollectionCo = NULL;

pCatalogCollectionItf->Release();
pCatalogCollectionItf = NULL;

pCatalogCollectionMethod->Release();
pCatalogCollectionMethod = NULL;

```

```

Error:
CoUninitialize();

if (!SUCCEEDED(hr))
{
LPTSTR lpBuf;
DWORD dwRes =
FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
FORMAT_MESSAGE_FROM_SYSTEM,
NULL,
hr,
MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),
(LPTSTR)
&lpBuf,
0,
NULL);
// _tprintf(_T("Error adding
components. HRESULT: 0x%x\n%s"), hr, lpBuf);
return TRUE;
}
else
return FALSE;
}

```

## ***isapi\_dll.dsp***

```

# Microsoft Developer Studio Project File -
Name="isapi_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=isapi_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak" CFG="isapi_dll -
Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "isapi_dll - Win32 Release" (based on "Win32
(x86) Dynamic-Link Library")

```



```

!MESSAGE "isapi_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 IceCAP" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG) == "isapi_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "NDEBUG" /D
"WIN32" /D "WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "NDEBUG"
# ADD RSC /1 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib
..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnolog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbcc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /machine:I386
/nodfaultlib:"LIBCMT" /out: ".\bin\tpcc.dll"
# SUBTRACT LINK32 /nodfaultlib

!ELSEIF "$(CFG) == "isapi_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"

```

```

# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D
"WIN32" /D "_DEBUG" /D "WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /Zi /Od /D "_DEBUG" /D
"WIN32" /D "WINDOWS" /FR /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\common\txnlog\lib\debug\rtetime.lib
..\common\txnlog\lib\debug\spinlock.lib
..\common\txnlog\lib\debug\error.lib
..\common\txnlog\lib\debug\txnolog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbcc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/nodfaultlib:"LIBCMTD" /out: ".\bin\tpcc.dll"
/pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /nodfaultlib

!ELSEIF "$(CFG) == "isapi_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "isapi_dll"
# PROP BASE Intermediate_Dir "isapi_dll"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /GX /Zi /Od /D
"_DEBUG" /D "WIN32" /D "WINDOWS" /FR /YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /GX /Zi /O2 /D "NDEBUG" /D
"ICECAP" /D "WIN32" /D "WINDOWS" /FR /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe

```

```

# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbcc32.lib
odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out: ".\bin\tpcc.dll" /pdbtype:sept
# SUBTRACT BASE LINK32 /profile /pdb:none
# ADD LINK32 icap.lib
..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib
..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnolog.lib wsock32.lib
kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib
oleaut32.lib uuid.lib odbcc32.lib odbccp32.lib /nologo
/subsystem:windows /dll /debug /machine:I386
/out: ".\bin\tpcc.dll" /pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /map

!ENDIF

# Begin Target

# Name "isapi_dll - Win32 Release"
# Name "isapi_dll - Win32 Debug"
# Name "isapi_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp, *.def, *.rc"
# Begin Source File

SOURCE=.\src\tpcc.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.rc
# End Source File
# End Group
# Begin Group "Header Files"

# PROP Default_Filter "*.h, *.hpp"
# Begin Source File

SOURCE=.\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\common\src\ReadRegistry.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.h
# End Source File
# Begin Source File

SOURCE=.\db_dblib_dll\src\tpcc_dblib.h
# End Source File

```

```

# Begin Source File

SOURCE=..\db_odbc_dll\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=..\tm_tuxedo_dll\src\tpcc_tux.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

## **rtetime.h**

```

/* FILE: rtetime.h : header file
 * Copyright 1997 Microsoft Corp., All rights
reserved.
 *
 * Source code licensed to Tandem Computers for
Internal
 * use only. Redistribution of source or object
files or
 * any derivative works is prohibited. By agreement,
this
 * notice may not be removed.
 *
 * Authors: Charles Levine, Philip Durr
 *
 * Microsoft Corp.
 */

//FILE: RTETIME.H

#define MAX_JULIAN_TIME
0x7FFFFFFFFFFFFFFF
#define JULIAN_TIME __int64
#define TC_TIME DWORD
extern "C"
{
    BOOL InitJulianTime(LPSYSTEMTIME
lpInitTime);
    JULIAN_TIME GetJulianTime(void);
    DWORD MyTickCount(void);
    void GetJulianAndTC(JULIAN_TIME
*pJulian, DWORD *pTC);
    JULIAN_TIME ConvertTo64BitTime(int iYear, int
iMonth, int iDay, int iHour, int iMinute, int
iSecond);
    JULIAN_TIME Get64BitTime(LPSYSTEMTIME
lpInitTime);
    int JulianDay( int yr, int
mm, int dd );

```

```

void JulianToTime(JULIAN_TIME
julianTS, int* yr, int* mm, int* dd, int *hh, int
*mi, int *ss );
void JulianToCalendar( int day, int*
yr, int* mm, int* dd );
}

```

## **spinlock.h**

```

/* FILE: SPINLOCK.H
 *
 * Copyright 1997 Microsoft Corp., All rights
reserved.
 *
 * Source code licensed to Tandem Computers for
Internal
 * use only. Redistribution of source or object
files or
 * any derivative works is prohibited. By agreement,
this
 * notice may not be removed.
 *
 * Authors: Mike Parkes, Charles Levine, Philip Durr
 *
 * Microsoft Corp.
 */

#ifndef _INC_Spinlock

const LONG LockClosed = 1;
const LONG LockOpen = 0;

/*****
 *
 * Spinlock and Semaphore locking.
 *
 * This class provides a very
conservative locking scheme.
 * The assumption behind the code is that
locks will be
 * held for a very short time. When a
lock is taken a memory
 * location is exchanged. All other
threads that want this
 * lock wait by spinning and sometimes
sleeping on a semaphore
 * until it becomes free again. The only
other choice is not
 * to wait at all and move on to do
something else. This
 * module should normally be used in
conjunction with cache
 * aligned memory in minimize cache line
misses.
 *
 *****/

class Spinlock
{
    // Private data.

```

```

HANDLE
Semaphore;
volatile LONG
m_Spinlock;
volatile LONG
Waiting;

#ifdef _DEBUG
// Counters for
debugging builds.
volatile LONG
TotalLocks;
volatile LONG
TotalSleeps;
volatile LONG
TotalSpins;
volatile LONG
TotalWaits;
#endif

public:
// Public functions.
Spinlock( void );

inline BOOL ClaimLock(
ReleaseLock( void );
~Spinlock( void );
// Disabled operations.
Spinlock( const
void operator=( const
Spinlock & Copy );

private:
// Private functions.
inline BOOL
ClaimSpinlock( volatile LONG *sl );
void WaitForLock( void
);
void WakeAllSleepers(
void );
};

/*****
 *
 * A guaranteed atomic exchange.
 *
 * An attempt is made to claim the
Spinlock. This action is
 * guaranteed to be atomic.
 *
 *****/

inline BOOL Spinlock::ClaimSpinlock(
volatile LONG *Spinlock )
{
#ifdef _DEBUG

```

```

InterlockedIncrement(
(LPLONG) & TotalLocks );
#endif
return ( (*Spinlock) ==
LockOpen) && (InterlockedExchange( (LPLONG)Spinlock,
LockClosed ) == LockOpen );
}

/*****
*
* Claim the Spinlock.
*
* Claim the lock if available else wait
or exit.
*
*****/

inline BOOL Spinlock::ClaimLock( BOOL Wait
)
{
    if ( ! ClaimSpinlock( (volatile
LONG*) & m_Spinlock ) )
    {
        if ( Wait )
            WaitForLock();
        return Wait;
    }
    return TRUE;
}

/*****
*
* Release the Spinlock.
*
* Release the lock and if needed wakeup
any sleepers.
*
*****/

inline void Spinlock::ReleaseLock( void )
{
    m_Spinlock = LockOpen;
    if ( Waiting > 0 )
        WakeAllSleepers();
}

#define _INC_Spinlock

#endif

```

**tm\_com\_dll.ds**  
**p**

```

# Microsoft Developer Studio Project File -
Name="tm_com_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_com_dll - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak" CFG="tm_com_dll -
Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_com_dll - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_com_dll - Win32 Debug" (based on "Win32
(x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tm_com_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe

```

```

# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386 /out:".bin\tpcc_com.dll"

!ELSEIF "$(CFG)" == "tm_com_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D
"WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdptype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc_com.dll" /pdptype:sept

!ENDIF

# Begin Target

# Name "tm_com_dll - Win32 Release"
# Name "tm_com_dll - Win32 Debug"
# Begin Source File

SOURCE=.\src\tpcc_com.cpp
# End Source File
# Begin Source File

```

```
SOURCE=.\src\tpcc_com.h
# End Source File
# End Target
# End Project
```

## tpcc.cpp

```
/* FILE: TPCC.C
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Main module for TPCC.DLL which is
 * an ISAPI service dll.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - reworked error
 * handling; added options for COM and Encina txn
 * monitors
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"

#include "..\..\common\txnlog\include\rtetime.h"
#include "..\..\common\txnlog\include\spinlock.h"
#include "..\..\common\txnlog\include\txnlog.h"

// Database layer includes
```

```
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

// Txn monitor layer includes
#include "..\..\tm_com_dll\src\tpcc_com.h"
// COM Services implementation on

TPC-C txns
#include "..\..\tm_tuxedo_dll\src\tpcc_tux.h"
// interface to Tuxedo libraries
#include "..\..\tm_encina_dll\src\tpcc_enc.h"
// interface to Encina libraries

#include "httpext.h"
//ISAPI DLL information header
#include "tpcc.h"
//this dlls specific structure, value e.t.
header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish
input and output flavors
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version
level of this web client interface.
// The RTE must be synchronized with the interface
level on login, otherwise the login
// will fail. This is a sanity check to catch
problems resulting from mismatched versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "410"

static CRITICAL_SECTION
TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;
TYPE_CTPCC_TUXEDO *pCTPCC_TUXEDO_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_post_init;
TYPE_CTPCC_COM *pCTPCC_COM_new;

// For deferred Delivery txns:

CTxnLog *txnDelilog = NULL;
//used to log delivery transaction
information
```

```
HANDLE hWorkerSemaphore = INVALID_HANDLE_VALUE;
HANDLE hDoneEvent = INVALID_HANDLE_VALUE;
HANDLE *pDeliHandles = NULL;

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBuffCriticalSection;
//critical section for delivery
transactions cache
DELIVERY_TRANSACTION *pDelBuff
= NULL;

DWORD dwDelBuffSize = 100;
// size of circular buffer for delivery

txns
DWORD dwDelBuffFreeCount;
// number of buffers free

DWORD dwDelBuffBusyIndex = 0; //
index position of entry waiting to be delivered
DWORD dwDelBuffFreeIndex = 0; //
index position of unused entry

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: DllMain
 *
 * PURPOSE: This function is the entry point
 * for the DLL. This implementation is based on the
 * fact that
 * DLL_PROCESS_ATTACH is only called from the inet
 * service once.
 *
 * ARGUMENTS: HANDLE hModule
 * module handle
 *
 * ul_reason_for_call reason for call
 * LPVOID LPVOID
 *
 * lpReserved reserved for future use
 *
 * RETURNS: BOOL FALSE
 * errors occurred in
 * initialization
 *
 * TRUE DLL
 * successfully initialized
 */

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
```

```

DWORD i;
char szEvent[LEN_ERR_STRING] = "\0";
char szLogFile[128];
char szDllName[128];

try
{
    switch( ul_reason_for_call )
    {
        case
DLL_PROCESS_ATTACH:
            {
                DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
                GetComputerName(szMyComputerName, &dwSize);
                szMyComputerName[dwSize] = 0;
            }

            DisableThreadLibraryCalls((HMODULE)hModule);

            InitializeCriticalSection(&TermCriticalSection);

            ReadTPCCRegistrySettings( &Reg )
                if (
                    throw new CWBCLNT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

                    dwDelBuffSize
= min( Reg.dwMaxPendingDeliveries, 10000 ); // min
with 10000 as a sanity constraint

                    dwNumDeliveryThreads = min(
Reg.dwNumberOfDeliveryThreads, 100 ); // min with
100 as a sanity constraint

                    TermInit();

                    // load DLL
                    for txn monitor
                    if
(Reg.eTxnMon == TUXEDO)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_tuxedo.dll");

                        hLibInstanceTm = LoadLibrary( szDllName );
                        if
(hLibInstanceTm == NULL)
                            throw new CWBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                        //
                        get function pointer to wrapper for class constructor
                    }
                }
            }

```

```

                pCTPCC_TUXEDO_new = (TYPE_CTPCC_TUXEDO*)
                GetProcAddress(hLibInstanceTm, "CTPCC_TUXEDO_new");
                if
                (pCTPCC_TUXEDO_new == NULL)
                    throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else if
                (Reg.eTxnMon == ENCINA)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_encina.dll");

                        hLibInstanceTm = LoadLibrary( szDllName );
                        if
                        (hLibInstanceTm == NULL)
                            throw new CWBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                        //
                        get function pointer to wrapper for class constructor

                        pCTPCC_ENCINA_new = (TYPE_CTPCC_ENCINA*)
                        GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_new");

                        pCTPCC_ENCINA_post_init =
                        (TYPE_CTPCC_ENCINA*)
                        GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_post_init
                        ");
                        if
                        (pCTPCC_ENCINA_new == NULL)
                            throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                        else if
                        (Reg.eTxnMon == COM)
                            {
                                strcpy( szDllName, Reg.szPath );

                                strcat( szDllName, "tpcc_com.dll");

                                hLibInstanceTm = LoadLibrary( szDllName );
                                if
                                (hLibInstanceTm == NULL)
                                    throw new CWBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                                //
                                get function pointer to wrapper for class constructor

                                pCTPCC_COM_new = (TYPE_CTPCC_COM*)
                                GetProcAddress(hLibInstanceTm, "CTPCC_COM_new");
                                if
                                (pCTPCC_COM_new == NULL)

```

```

                            throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                            }
                        }
                    }
                }
            }

            // load DLL
            for database connection
            if
            ((Reg.eTxnMon == None) || (dwNumDeliveryThreads > 0))
                {
                    if
                    (Reg.eDB_Protocol == DBLIB)
                        {
                            strcpy( szDllName, Reg.szPath );

                            strcat( szDllName, "tpcc_dblib.dll");

                            hLibInstanceDb = LoadLibrary( szDllName );
                            if (hLibInstanceDb == NULL)
                                throw new CWBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                                // get function pointer to wrapper for
                                class constructor

                                pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
                                GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");

                                if (pCTPCC_DBLIB_new == NULL)
                                    throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                                    }
                                else if (Reg.eDB_Protocol == ODBC)
                                    {
                                        strcpy( szDllName, Reg.szPath );

                                        strcat( szDllName, "tpcc_odbc.dll");

                                        hLibInstanceDb = LoadLibrary( szDllName );
                                        if (hLibInstanceDb == NULL)
                                            throw new CWBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                                            // get function pointer to wrapper for
                                            class constructor

                                            pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
                                            GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");

                                            if (pCTPCC_ODBC_new == NULL)
                                                throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

```

```

    }
    }
    if
(dwNumDeliveryThreads)
    {
//
for deferred delivery txns:
    hDoneEvent = CreateEvent( NULL, TRUE /*
manual reset */, FALSE /* initially not signalled */,
NULL );
    InitializeCriticalSection(&DelBuffCriticalS
ection);
    hWorkerSemaphore = CreateSemaphore( NULL,
0, dwDelBuffSize, NULL );
    dwDelBuffFreeCount = dwDelBuffSize;

    InitJulianTime(NULL);

//
create unique log file name based on delilog-yyymmdd-
hhmm.log
    SYSTEMTIME Time;
    GetLocalTime( &Time );
    wsprintf( szLogFile, "%sdelivery-
%2.2d%2.2d%2.2d-%2.2d%2.2d.log",
        Reg.szPath, Time.wYear % 100,
Time.wMonth, Time.wDay, Time.wHour, Time.wMinute );
    txnDelilog = new CTxnLog(szLogFile,
TXN_LOG_WRITE);

//write event into txn log for START
    txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName,
sizeof(szMyComputerName));

//
allocate structures for delivery buffers and thread
mgmt
    pDeliHandles = new
HANDLE[dwNumDeliveryThreads];

    pDelBuff = new
DELIVERY_TRANSACTION[dwDelBuffSize];

//
launch DeliveryWorkerThread to perform actual
delivery txns
    for(i=0; i<dwNumDeliveryThreads; i++)
    {

```

```

        pDeliHandles[i] = (HANDLE) _beginthread(
DeliveryWorkerThread, 0, NULL );
        if (pDeliHandles[i] ==
INVALID_HANDLE_VALUE)
            throw new CWEBCLNT_ERR(
ERR_DELIVERY_THREAD_FAILED );
        }
    }
    break;
case
DLL_PROCESS_DETACH:
    if
(dwNumDeliveryThreads)
    {
        if
(txnDelilog != NULL)
        {
            //write event into txn log for STOP
            txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName,
sizeof(szMyComputerName));

            // This will do a clean shutdown of the
delivery log file
            CTxnLog *txnDelilogLocal = txnDelilog;
            txnDelilog= NULL;
            delete txnDelilogLocal;
        }

        delete [] pDeliHandles;
        delete [] pDelBuff;

        CloseHandle( hWorkerSemaphore );
        CloseHandle( hDoneEvent );
        DeleteCriticalSection(&DelBuffCriticalSecti
on);
        DeleteCriticalSection(&TermCriticalSection)
;
    }
    if
(hLibInstanceTm != NULL)
        FreeLibrary( hLibInstanceTm );

```

```

        hLibInstanceTm = NULL;
        if
(hLibInstanceDb != NULL)
            FreeLibrary( hLibInstanceDb );
        hLibInstanceDb = NULL;
        Sleep(500);
        break;
        default:
            /* nothing
*/;
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog( e-
>ErrorText() );
        delete e;
        TerminateExtension(0);
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception. DLL could not load."));
        TerminateExtension(0);
        return FALSE;
    }
    return TRUE;

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the
inet service when the DLL is first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer
passed in structure in which to place
expected version number.
*
* RETURNS: TRUE inet service
expected return value.
*/
BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO
*pVer)
{
    pVer->dwExtensionVersion =
MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);
    lstrcpy(pVer->lpszExtensionDesc, "TPC-C
Server.", HSE_MAX_EXT_DLL_NAME_LEN);

    // TODO: why do we need this here instead
of in the DLL attach?
    if (Reg.eTxnMon == ENCINA)

```

```

        pCTPCC_ENCINA_post_init();

        return TRUE;
    }

/* FUNCTION: TerminateExtension
 *
 * PURPOSE:      This function is called by the
inet service when the DLL is about to be unloaded.
 *              Release all resources
in anticipation of being unloaded.
 *
 * RETURNS:      TRUE      inet service
expected return value.
 */

BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDeliHandles)
    {
        SetEvent( hDoneEvent );
        for( DWORD i=0;
i<dwNumDeliveryThreads; i++)
            WaitForSingleObject(
pDeliHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
 *
 * PURPOSE:      This function is the main entry
point for the TPCC DLL. The internet service
 *              calls this function
passing in the http string.
 *
 * ARGUMENTS:    EXTENSION_CONTROL_BLOCK
 *pECB      structure pointer to passed in
internet
 *
 *              service information.
 *
 * RETURNS:      DWORD
HSE_STATUS_SUCCESS
error      connection can be dropped if
 *
 *              HSE_STATUS_SUCCESS_AND_KEEP_CONN
keep connect valid comment sent
 *
 * COMMENTS:     None
 */

DWORD WINAPI
HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int iCmd, FormId,
TermId, iSyncId;

```

```

    char szBuffer[4096];

    int lpbSize;
    static char szHeader[] = "200 Ok";
    DWORD dwSize = 6;
    // initial value is strlen(szHeader)
    char szHeader1[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd,
&FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {
            if ( TermId < 0 ||
TermId >= Term.iNumEntries ||
Term.pClientData[TermId].iNextFree != -1 )
            {
                //
                debugging...
                char szTmp[128];
                wsprintf(
szTmp, "Invalid term ID; TermId = %d", TermId );

                WriteMessageToEventLog( szTmp );

                throw new
CWEBCLNT_ERR( ERR_INVALID_TERMID );
            }
            //must have a valid
syncid here since termid is valid
            if (iSyncId !=
Term.pClientData[TermId].iSyncId)
                throw new
CWEBCLNT_ERR( ERR_INVALID_SYNC_CONNECTION );

            //set use time
            Term.pClientData[TermId].iTickCount =
GetTickCount();
        }

        switch(iCmd)
        {
        case 0:
            WelcomeForm(pECB,
szBuffer);
            break;
        case 1:
            switch( FormId )
            {
                case
WELCOME_FORM:

```

```

                case
MAIN_MENU_FORM:
                    break;
                case
NEW_ORDER_FORM:
                    ProcessNewOrderForm(pECB, TermId,
szBuffer);
                    break;
                case
PAYMENT_FORM:
                    ProcessPaymentForm(pECB, TermId, szBuffer);
                    break;
                case
DELIVERY_FORM:
                    ProcessDeliveryForm(pECB, TermId,
szBuffer);
                    break;
                case
ORDER_STATUS_FORM:
                    ProcessOrderStatusForm(pECB, TermId,
szBuffer);
                    break;
                case
STOCK_LEVEL_FORM:
                    ProcessStockLevelForm(pECB, TermId,
szBuffer);
                    break;
            }
            case 2:
                // new-order selected
from menu; display new-order input form
                MakeNewOrderForm(TermId, NULL, INPUT_FORM,
szBuffer);
                break;
            case 3:
                // payment selected
from menu; display payment input form
                MakePaymentForm(TermId,
NULL, INPUT_FORM, szBuffer);
                break;
            case 4:
                // delivery selected
from menu; display delivery input form
                MakeDeliveryForm(TermId, NULL, INPUT_FORM,
szBuffer);
                break;
            case 5:
                // order-status
selected from menu; display order-status input form

```

```

        MakeOrderStatusForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
        case 6: // stock-level selected
from menu; display stock-level input form
        MakeStockLevelForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
        case 7: // ExitCmd
TermDelete(TermId);
WelcomeForm(pECB,
szBuffer);
        break;
        case 8: SubmitCmd(pECB,
szBuffer);
        break;
        case 9: // menu
MakeMainMenuForm(TermId,
Term.pClientData[TermId].iSyncId, szBuffer);
        break;
        case 10: // CMD=Clear
// resets all
connections; should only be used when no other
connections are active
TermDeleteAll();
TermInit();
WelcomeForm(pECB,
szBuffer);
        break;
        case 11: // CMD=Stats
StatsCmd(pECB,
szBuffer);
        break;
    }
    catch (CBaseErr *e)
    {
        ErrorForm( pECB, e->ErrorType(),
e->ErrorNum(), TermId, iSyncId, e->ErrorText(),
szBuffer );
        delete e;
    }
    catch (...)
    {
        ErrorForm( pECB, ERR_TYPE_WEBDLL,
0, TermId, iSyncId, "Error: Unhandled exception in
Web Client.", szBuffer );
    }
#endif ICECAP
StopCAP();
#endif

lpbSize = strlen(szBuffer);

```

```

        wsprintf(szHeader1,
                "Content-Type:
text/html\r\n"
                "Content-Length:
%d\r\n"
                "Connection: Keep-
Alive\r\n\r\n", lpbSize);
        strcat( szHeader1, szBuffer );

        (*pECB->ServerSupportFunction)(pECB-
>ConnID, HSE_REQ_SEND_RESPONSE_HEADER, szHeader,
(LPDWORD) &dwSize, (LPDWORD)szHeader1);

        //finish up and keep connection
pECB->dwHttpStatusCode = 200;
return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
    }

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR   szMsg[256];
    HANDLE  hEventSource;
    LPTSTR  lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
                EVENTLOG_ERROR_TYPE, // event type
0, // event category
0, // event ID
NULL, // current user's
SID
2, // strings in
lpszStrings
0, // no bytes of raw
data
(LPCTSTR *)lpszStrings, // array of
error strings
NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

/* FUNCTION: DeliveryWorkerThread
*
* PURPOSE: This function processes deferred
delivery txns. There are typically several
* threads running this
routine. The number of threads is determined by an
entry

```

```

* read from the registry.
The thread waits for work by waiting on semaphore.
* When a delivery txn is
posted, the semaphore is released. After processing
* the delivery txn,
information is logged to record the txn status and
execution
* time.
*/

/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE *pTxn = NULL;

    DELIVERY_TRANSACTION
delivery;
PDELIVERY_DATA
pDeliveryData;
TXN_RECORD_TPCC_DELIV_DEF txnDeliRec;

    DWORD index;
HANDLE handles[2];

    SYSTEMTIME trans_end;
//delivery transaction finished
time
    SYSTEMTIME trans_start;
//delivery transaction start time

    int
iRetryCnt = 0;
static int iMaxRetries =
10;

    assert(txnDeliLog != NULL);

Reconnect:
    try
    {
        if (Reg.eDB_Protocol == ODBC)
            pTxn = pCTPCC_ODBC_new(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
        else if (Reg.eDB_Protocol ==
DBLIB)
            pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        pDeliveryData = pTxn-
>BuffAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in
Delivery Txn thread. Could not connect to database.
"
                "%s.
Server=%s, User=%s, Password=%s, Database=%s",
e-
>ErrorText(), Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, Reg.szDbName );
        WriteMessageToEventLog( szTmp );
    }
}

```



```

delete e;

// will retry connection up to
ten times
if (iRetryCnt++ < iMaxRetries)
{
    Sleep(5000);    //
delay for 5 seconds
    goto Reconnect;
}

wsprintf( szTmp, "Delivery Txn
thread terminating after %d retries.", iMaxRetries );
WriteMessageToEventLog( szTmp );
goto ErrorExit;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread. Delivery
Txn thread terminating."));
    goto ErrorExit;
}

while (TRUE)
{
    try
    {
        //while delivery thread
running, i.e. user has not requested termination
        while (TRUE)
        {
            // need to
wait for multiple objects: program exit or worker
semaphore;
            handles[0] =
hDoneEvent;
            handles[1] =
hWorkerSemaphore;
            index =
WaitForMultipleObjects( 2, &handles[0], FALSE,
INFINITE );
            if (index ==
WAIT_OBJECT_0)
                goto ErrorExit;

            ZeroMemory(&txnDeliRec,
sizeof(txnDeliRec));

            txnDeliRec.TxnType =
TXN_REC_TYPE_TPCC_DELIV_DEF;

            // make a
local copy of current entry from delivery buffer and
increment buffer index
            EnterCriticalSection(&DelBuffCriticalSectio
n);

```

```

delivery =
*(pDelBuff+dwDelBuffBusyIndex);

dwDelBuffFreeCount++;
dwDelBuffBusyIndex++;

if
(dwDelBuffBusyIndex == dwDelBuffSize) // wrap-
around if at end of buffer
    dwDelBuffBusyIndex = 0;

LeaveCriticalSection(&DelBuffCriticalSectio
n);

pDeliveryData->w_id = delivery.w_id;
pDeliveryData->o_carrier_id =
delivery.o_carrier_id;

txnDeliRec.w_id = pDeliveryData->w_id;
txnDeliRec.o_carrier_id = pDeliveryData-
>o_carrier_id;

txnDeliRec.TxnStartT0 =
Get64BitTime(&delivery.queue);

GetLocalTime(
&trans_start );
pTxn-
>Delivery();
GetLocalTime(
&trans_end );

//log txn
txnDeliRec.TxnStatus = ERR_SUCCESS;
for (int i=0;
i<10; i++)
    txnDeliRec.o_id[i] = pDeliveryData-
>o_id[i];

txnDeliRec.DeltaT4 =
(int)(Get64BitTime(&trans_end) -
txnDeliRec.TxnStartT0);

txnDeliRec.DeltaTxnExec =
(int)(Get64BitTime(&trans_end) -
Get64BitTime(&trans_start));

if
(txnDeliLog != NULL)
    txnDeliLog->WriteToLog(&txnDeliRec);
}
catch (CBaseErr *e)
{

```

```

char szTmp[1024];
wsprintf( szTmp, "Error
in Delivery Txn thread. %s", e->ErrorText() );
WriteMessageToEventLog(
szTmp );

// log the error txn
txnDeliRec.TxnStatus =
e->ErrorType();
if (txnDeliLog != NULL)
    txnDeliLog-
>WriteToLog(&txnDeliRec);

delete e;
}
catch (...)
{
    // unhandled exception;
shouldn't happen; not much we can do...
    WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread."));
}

ErrorExit:
delete pTxn;
_endthread();
}

/* FUNCTION: PostDeliveryInfo
*
* PURPOSE: This function enters the delivery
txn into the deferred delivery buffer.
*
* RETURNS: BOOL FALSE
delivery information posted successfully
TRUE error cannot post delivery info
*/
BOOL PostDeliveryInfo(short w_id, short o_carrier_id)
{
    BOOL bError;

    EnterCriticalSection(&DelBuffCriticalSectio
n);
    if (dwDelBuffFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuff+dwDelBuffFreeIndex) -
= w_id;
        (pDelBuff+dwDelBuffFreeIndex) -
= o_carrier_id;

        GetLocalTime(&(pDelBuff+dwDelBuffFreeIndex)
->queue);

        dwDelBuffFreeCount--;
        dwDelBuffFreeIndex++;
        if (dwDelBuffFreeIndex ==
dwDelBuffSize)

```

```

        dwDelBuffFreeIndex = 0;
        // wrap-around if at end of
buffer
    }
    else
        // No free buffers. Return an
error, which indicates that the delivery buffer is
full.
        // Most likely, the number of
delivery worker threads needs to be increased to keep
up
        // with the txn rate.
        bError = TRUE;
        LeaveCriticalSection(&DelBuffCriticalSection);
    if (!bError)
        // increment worker semaphore to
wake up a worker thread
        ReleaseSemaphore(
hWorkerSemaphore, 1, NULL );
    return bError;
}
/* FUNCTION: ProcessQueryString
*
* PURPOSE: This function extracts the
relevant information out of the http command passed
in from
*
* the browser.
*
* COMMENTS: If this is the initial connection
i.e. client is at welcome screen then
*
* there will
not be a terminal id or current form id. If this is
the case
*
* then the
pTermid and pFormid return values are undefined.
*/
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;

    //allowable client command strings i.e.
CMD=command
    static char *szCmds[] =
    {
        "Process", "..NewOrder..",
        "..Payment..", "..Delivery..", "..Order-Status..",
        "..Stock-Level..",
        "..Exit..", "Submit", "Menu",
        "Clear", "Stats", ""
    };

    *pCmd = 0; // default is
the login screen
    *pTermId = 0;

```

```

        // if no params (i.e., empty query string),
then return login screen
        if (strlen(pECB->lpszQueryString) == 0)
            return;

        // parse FORMID, TERMID, and SYNCID
        *pFormId = GetIntKeyValue(&ptr, "FORMID",
NO_ERR, NO_ERR);
        *pTermId = GetIntKeyValue(&ptr, "TERMID",
NO_ERR, NO_ERR);
        *pSyncId = GetIntKeyValue(&ptr, "SYNCID",
NO_ERR, NO_ERR);

        // parse CMD
        GetKeyValue(&ptr, "CMD", szBuffer,
sizeof(szBuffer), ERR_COMMAND_UNDEFINED);

        // see which command it matches
        for(i=0; ; i++)
        {
            if (szCmds[i][0] == 0)
                // no more; no match;
                throw new CWEBCLNT_ERR(
ERR_COMMAND_UNDEFINED );
            if ( !strcmp(szCmds[i], szBuffer) )
            {
                *pCmd = i+1;
                break;
            }
        }
    }
}
/* FUNCTION: void WelcomeForm
*
*/
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    char szTmp[1024];

    //welcome to tpc-c html form buffer, this
is first form client sees.
    strcpy( szBuffer,
" <HTML><HEAD><TITLE>TPC-C Web
Client</TITLE></HEAD><BODY>"
" <B><BIG>Microsoft TPC-C Web Client (ver
4.2.0)</BIG></B> <BR> <BR>"
" <font face=\\"Courier New\\"><PRE>"
"Compiled: " __DATE__ ", " __TIME__ " <BR>"
"Source: " __FILE__ " (" __TIMESTAMP__ )"
<BR>"
" </PRE></font>"
" <FORM ACTION=\\"tpcc.dll\\" METHOD=\\"GET\\">"

```

```

" <INPUT TYPE=\\"hidden\\" NAME=\\"STATUSID\\"
VALUE=\\"0\\">"
" <INPUT TYPE=\\"hidden\\" NAME=\\"ERROR\\"
VALUE=\\"0\\">"
" <INPUT TYPE=\\"hidden\\" NAME=\\"FORMID\\"
VALUE=\\"1\\">"
" <INPUT TYPE=\\"hidden\\" NAME=\\"TERMID\\"
VALUE=\\"0\\">"
" <INPUT TYPE=\\"hidden\\" NAME=\\"SYNCID\\"
VALUE=\\"0\\">"
" <INPUT TYPE=\\"hidden\\" NAME=\\"VERSION\\"
VALUE=\\" " WEBCLIENT_VERSION "\\">"
);
    sprintf( szTmp, "Configuration
Settings: <BR><font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"
"Txn Monitor = <B>%s</B><BR>"
"Database protocol = <B>%s</B><BR>"
"Max Connections = <B>%d</B><BR>" "#
of Delivery Threads = <B>%d</B><BR>"
"Max Pending Deliveries = <B>%d</B><BR>"
szTxnMonNames[Reg.eTxnMon],
szDBNames[Reg.eDB_Protocol],
Reg.dwMaxConnections,
dwNumDeliveryThreads, dwDelBuffSize );
    strcat( szBuffer, szTmp);
    if (Reg.eTxnMon == COM)
    {
        sprintf( szTmp, "COM Single
Pool = <B>%s</B><BR>",
Reg.bCOM_SinglePool ?
"YES" : "NO" );
        strcat( szBuffer, szTmp);
    }
    strcat( szBuffer, " </PRE></font>");
    if (Reg.eTxnMon == None)
        // connection options may be
specified when not using a txn monitor
        sprintf( szTmp, "Please enter
your database options for this connection:<BR>"
" <font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"
"DB Server = <INPUT NAME=\\"db_server\\"
SIZE=20 VALUE=\\"%s\\"><BR>"

```

```

        "DB User ID = <INPUT NAME=\"db_user\"
SIZE=20 VALUE=\"%s\"><BR>"

        "DB Password = <INPUT NAME=\"db_passwd\"
SIZE=20 VALUE=\"%s\"><BR>"

        "DB Name = <INPUT NAME=\"db_name\"
SIZE=20 VALUE=\"%s\"><BR>"

        "</PRE></font>"

        ,
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
Reg.szDbName );
        else
            // if using a txn monitor,
            connection options are determined from registry;
            can't
            // set per user. show options
            fyi
            sprintf( szTmp, "Database
options which will be used by the transaction
monitor:<BR>"

        " <font face=\"Courier New\"
color=\"blue\"><PRE>"

        "DB Server = <B>%s</B><BR>"

        "DB User ID = <B>%s</B><BR>"

        "DB Password = <B>%s</B><BR>"

        "DB Name = <B>%s</B><BR>"

        "</PRE></font>"

        ,
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
Reg.szDbName );
        strcat( szBuffer, szTmp);

        sprintf( szTmp, "Please enter your
Warehouse and District for this session:<BR>"

        " <font face=\"Courier New\"
color=\"blue\"><PRE>" );
        strcat( szBuffer, szTmp);
        strcat( szBuffer, "Warehouse ID = <INPUT
NAME=\"w_id\" SIZE=4><BR>"

        "District ID = <INPUT NAME=\"d_id\"
SIZE=2><BR>"

        "</PRE></font><HR>"

        " <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"Submit\">"

        "</FORM></BODY></HTML>" );
    }

/* FUNCTION: SubmitCmd
*

```

```

* PURPOSE: This function allocated a new
terminal id in the Term structure array.
*
*/

void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int iNewTerm;
    char *ptr = pECB->lpszQueryString;

    char szVersion[32] = { 0 };
    char szServer[32] = { 0 };
    char szUser[32] = "sa";
    char szPassword[32] = { 0 };
    char szDatabase[32] = "tpcc";

    // validate version field; the version
    field ensures that the RTE is synchronized with the
    web client
    GetKeyValue(&ptr, "VERSION", szVersion,
sizeof(szVersion), ERR_VERSION_MISMATCH);
    if ( strcmp( szVersion, WEBCLIENT_VERSION )
)
        throw new CWEBCLNT_ERR(
ERR_VERSION_MISMATCH );

    if (Reg.eTxnMon == None)
    {
        // parse Server name
        GetKeyValue(&ptr, "db_server",
szServer, sizeof(szServer), ERR_NO_SERVER_SPECIFIED);
        // parse User name
        GetKeyValue(&ptr, "db_user",
szUser, sizeof(szUser), NO_ERR);
        // parse Password
        GetKeyValue(&ptr, "db_passwd",
szPassword, sizeof(szPassword), NO_ERR);
        // parse Database name
        GetKeyValue(&ptr, "db_name",
szDatabase, sizeof(szDatabase), NO_ERR);
    }

    // parse warehouse ID
    int w_id = GetIntKeyValue(&ptr, "w_id",
ERR_HTML_ILL_FORMED, ERR_W_ID_INVALID);
    if ( w_id < 1 )
        throw new CWEBCLNT_ERR(
ERR_W_ID_INVALID );

    // parse district ID
    int d_id = GetIntKeyValue(&ptr, "d_id",
ERR_HTML_ILL_FORMED, ERR_D_ID_INVALID);
    if ( d_id < 1 || d_id > 10 )
        throw new CWEBCLNT_ERR(
ERR_D_ID_INVALID );

    iNewTerm = TermAdd();

    Term.pClientData[iNewTerm].w_id = w_id;
    Term.pClientData[iNewTerm].d_id = d_id;

```

```

    try
    {
        if (Reg.eTxnMon == TUXEDO)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_TUXEDO_new();
        else if (Reg.eTxnMon == ENCINA)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_ENCINA_new();
        else if (Reg.eTxnMon == COM)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_COM_new( Reg.bCOM_SinglePool );
        else if (Reg.eDB_Protocol ==
ODBC)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_ODBC_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
        else if (Reg.eDB_Protocol ==
DBLIB)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_DBLIB_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
    }
    catch (...)
    {
        TermDelete(iNewTerm);
        throw; // pass
exception upward
    }

    MakeMainMenuForm(iNewTerm,
Term.pClientData[iNewTerm].iSyncId, szBuffer);
}

/* FUNCTION: StatsCmd
*
* PURPOSE: This function returns to the
browser the total number of active terminal ids.
* This routine is for
development/debugging purposes.
*
*/

void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int i;
    int iTTotal;

    EnterCriticalSection(&TermCriticalSection);

    iTTotal = 0;
    for(i=0; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)

            iTTotal++;
    }

```

```

LeaveCriticalSection(&TermCriticalSection);
wsprintf( szBuffer,
"<HTML><HEAD><TITLE>TPC-C Web Client
Stats</TITLE></HEAD>"
"<BODY><B><BIG> Total
Active Connections: %d </BIG></B><BR></BODY></HTML>"
, iTot);
}
char *CWEBCLNT_ERR::ErrorText()
{
static SERRORMSG errorMsgs[] =
{
{ ERR_COMMAND_UNDEFINED,
"Command undefined."
},
{ ERR_D_ID_INVALID,
"Invalid District ID Must be 1 to 10."
},
{ ERR_DELIVERY_CARRIER_ID_RANGE,
"Delivery Carrier ID out of range
must be 1 - 10."
},
{ ERR_DELIVERY_CARRIER_INVALID,
"Delivery Carrier ID invalid must be
numeric 1 - 10."
},
{ ERR_DELIVERY_MISSING_OCD_KEY,
"Delivery missing Carrier ID key \"OCD*\"."
},
{ ERR_DELIVERY_THREAD_FAILED,
"Could not start delivery worker
thread."
},
{ ERR_GETPROCADDR_FAILED,
"Could not map proc in DLL. GetProcAddr
error. DLL="
},
{ ERR_HTML_ILL_FORMED,
"Required key field is missing from HTML
string."
},
{ ERR_INVALID_SYNC_CONNECTION,
"Invalid Terminal Sync ID."
},
{ ERR_INVALID_TERMID,
"Invalid Terminal ID."
}
},

```

```

{ ERR_LOADDLL_FAILED,
"Load of DLL failed. DLL="
},
{ ERR_MAX_CONNECTIONS_EXCEEDED,
"No connections available. Max Connections
is probably too low."
},
{ ERR_MISSING_REGISTRY_ENTRIES,
"Required registry entries are missing.
Rerun INSTALL to correct."
},
{ ERR_NEWORDER_CUSTOMER_INVALID,
"New Order customer id invalid
data type, range = 1 to 3000."
},
{ ERR_NEWORDER_CUSTOMER_KEY,
"New Order missing Customer key
\"CID*\"."
},
{ ERR_NEWORDER_DISTRICT_INVALID,
"New Order District ID Invalid
range 1 - 10."
},
{ ERR_NEWORDER_FORM_MISSING_DID,
"New Order missing District key
\"DID*\"."
},
{ ERR_NEWORDER_ITEMID_INVALID,
"New Order Item Id is wrong data type, must
be numeric."
},
{ ERR_NEWORDER_ITEMID_RANGE,
"New Order Item Id is out of
range. Range = 1 to 999999."
},
{ ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
"New Order Item_Id field entered without a
corresponding Supp_W."
},
{ ERR_NEWORDER_MISSING_IID_KEY,
"New Order missing Item Id key \"IID*\"."
},
{ ERR_NEWORDER_MISSING_QTY_KEY,
"New Order Missing Qty key \"Qty##*\"."
},
{ ERR_NEWORDER_MISSING_SUPPW_KEY,
"New Order missing Supp_W key
\"SP##*\"."
},
{ ERR_NEWORDER_NOITEMS_ENTERED,
"New Order No order lines entered."
}
}

```

```

},
{ ERR_NEWORDER_QTY_INVALID,
"New Order Qty invalid must be
numeric range 1 - 99."
},
{ ERR_NEWORDER_QTY_RANGE,
"New Order Qty is out of range. Range = 1
to 99."
},
{ ERR_NEWORDER_QTY_WITHOUT_SUPPW,
"New Order Qty field entered
without a corresponding Supp_W."
},
{ ERR_NEWORDER_SUPPW_INVALID,
"New Order Supp_W invalid data
type must be numeric."
},
{ ERR_NO_SERVER_SPECIFIED,
"No Server name specified."
},
{ ERR_ORDERSTATUS_CID_AND_CLT,
"Order Status Only Customer ID or Last Name
may be entered, not both."
},
{ ERR_ORDERSTATUS_CID_INVALID,
"Order Status Customer ID invalid, range
must be numeric 1 - 3000."
},
{ ERR_ORDERSTATUS_CLT_RANGE,
"Order Status Customer last name
longer than 16 characters."
},
{ ERR_ORDERSTATUS_DID_INVALID,
"Order Status District invalid, value must
be numeric 1 - 10."
},
{ ERR_ORDERSTATUS_MISSING_CID_CLT,
"Order Status Either Customer ID or Last
Name must be entered."
},
{ ERR_ORDERSTATUS_MISSING_CID_KEY,
"Order Status missing Customer key
\"CID*\"."
},
{ ERR_ORDERSTATUS_MISSING_CLT_KEY,
"Order Status missing Customer Last Name
key \"CLT*\"."
},
{ ERR_ORDERSTATUS_MISSING_DID_KEY,
"Order Status missing District key
\"DID*\"."
},
{ ERR_PAYMENT_CDI_INVALID,
"Payment Customer district

```

```

invalid must be numeric."
    },
    {
        ERR_PAYMENT_CID_AND_CLT,
        "Payment Only Customer ID or Last
Name may be entered, not both."
    },
    {
        ERR_PAYMENT_CUSTOMER_INVALID,
        "Payment Customer data type invalid, must
be numeric."
    },
    {
        ERR_PAYMENT_CWI_INVALID,
        "Payment Customer Warehouse
invalid, must be numeric."
    },
    {
        ERR_PAYMENT_DISTRICT_INVALID,
        "Payment District ID is invalid, must be 1
- 10."
    },
    {
        ERR_PAYMENT_HAM_INVALID,
        "Payment Amount invalid data type
must be numeric."
    },
    {
        ERR_PAYMENT_HAM_RANGE,
        "Payment Amount out of range, 0 - 9999.99."
    },
    {
        ERR_PAYMENT_LAST_NAME_TO_LONG,
        "Payment Customer last name
longer than 16 characters."
    },
    {
        ERR_PAYMENT_MISSING_CDI_KEY,
        "Payment missing Customer district key
\"CDI*\"."
    },
    {
        ERR_PAYMENT_MISSING_CID_CLT,
        "Payment Either Customer ID or Last Name
must be entered."
    },
    {
        ERR_PAYMENT_MISSING_CID_KEY,
        "Payment missing Customer Key \"CID*\"."
    },
    {
        ERR_PAYMENT_MISSING_CLT_KEY,
        "Payment missing Customer Last Name key
\"CLT*\"."
    },
    {
        ERR_PAYMENT_MISSING_CWI_KEY,
        "Payment missing Customer Warehouse key
\"CWI*\"."
    },
    {
        ERR_PAYMENT_MISSING_DID_KEY,
        "Payment missing District Key \"DID*\"."
    },
    },

```

```

    {
        ERR_PAYMENT_MISSING_HAM_KEY,
        "Payment missing Amount key \"HAM*\"."
    },
    {
        ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
        "Stock Level; missing Threshold key
\"TT*\"."
    },
    {
        ERR_STOCKLEVEL_THRESHOLD_INVALID,
        "Stock Level; Threshold value must be in
the range = 1 - 99."
    },
    {
        ERR_STOCKLEVEL_THRESHOLD_RANGE,
        "Stock Level Threshold out of
range, range must be 1 - 99."
    },
    {
        ERR_VERSION_MISMATCH,
        "Invalid version field. RTE and Web Client
are probably out of sync."
    },
    {
        ERR_W_ID_INVALID,
        "Invalid Warehouse ID."
    },
    {
        0,
        ""
    },
};
char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown
error number." );
        break;
    }
    if (m_Error ==
errorMsgs[i].iError)
    {
        strcpy( szTmp,
errorMsgs[i].szMsg );
        break;
    }
    i++;
}
if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    sprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );
m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );

```

```

    return m_szErrorText;
}

/* FUNCTION: GetKeyValue
*
* PURPOSE: This function parses a http
formatted string for specific key values.
*
* ARGUMENTS: char http string from client
browser
* char key
value to look for *pKey char
* char
value *pValue character array into which to place key's
* int
maximum length of key value array. iMax
* WEBERROR
err
error value to throw
*
* RETURNS: nothing.
*
* ERROR: if (the pKey value is not found)
then
* if
(err == 0)
*
return (empty string)
*
else
*
throw CWEBCLNT_ERR(err)
*
* COMMENTS: http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
* TPC-C input
fields in such a manner that the keys can be
extracted in the
* above manner.
*/

void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err)
{
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorExit;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating
    null
    while( *ptr && *ptr != '&' && iMax)
    {

```

```

        *pValue++ = *ptr++;
        iMax--;
    }
    *pValue = 0; // terminating null
    *pQueryString = ptr;
    return;
}
ErrorExit:
    if (err != NO_ERR)
        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string
}
/* FUNCTION: GetIntKeyValue
 *
 * PURPOSE:      This function parses a http
formatted string for a specific key value.
 *
 * ARGUMENTS:   char
                *pQueryString      http string from client
browser
                char              key
value to look for
 *
                WEBERROR
                NoKeyErr          error value to throw if
key not found
 *
                WEBERROR
                NotIntErr        error value to throw if
value not numeric
 *
 * RETURNS:     integer
 *
 * ERROR:       if (the pKey value is not found)
then
 *
                if
(NoKeyErr != NO_ERR)
 *
                throw CWEBCLNT_ERR(err)
 *
                else
 *
                return 0
 *
                else if (non-
numeric char found) then
 *
                if
(NotIntErr != NO_ERR) then
 *
                throw CWEBCLNT_ERR(err)
 *
                else
 *
                return 0
 *
 * COMMENTS:   http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
 *
                TPC-C input
fields in such a manner that the keys can be
extracted in the
 *
                above manner.
 */

```

```

int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr)
{
    char *ptr0;
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorNoKey;
    ptr++;

    ptr0 = ptr; // remember
starting point
    // scan string until a terminator (null or
&) or a non-digit
    while( *ptr && *ptr != '&' && isdigit(*ptr)
)
        ptr++;

    // make sure we stopped scanning for the
right reason
    if ((ptr0 == ptr) || (*ptr && *ptr != '&'))
    {
        if (NotIntErr != NO_ERR)
            throw new CWEBCLNT_ERR(
NoKeyErr );
        return 0;
    }

    *pQueryString = ptr;
    return atoi(ptr0);
}
ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWEBCLNT_ERR( NoKeyErr
);
    return 0;
}
/* FUNCTION: TermInit
 *
 * PURPOSE:      This function initializes the
client terminal structure; it is called when the
TPCC.DLL
 *
                is first loaded by the
inet service.
 *
 */
void TermInit(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries =
Reg.dwMaxConnections+1;

    Term.pClientData = NULL;
    Term.pClientData =
(PCLIENTDATA) malloc(Term.iNumEntries *
sizeof(CLIENTDATA));
}

```

```

    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWEBCLNT_ERR(
ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData,
Term.iNumEntries * sizeof(CLIENTDATA) );

    Term.iFreeList =
Term.iNumEntries-1;
    // build free list
    // note: Term.pClientData[0].iNextFree gets
set to -1, which marks it as "in use".
    // This is intentional, as the zero
entry is used as an anchor and never
    // allocated as an actual
terminal.
    for(int i=0; i<Term.iNumEntries; i++)
        Term.pClientData[i].iNextFree =
i-1;

    LeaveCriticalSection(&TermCriticalSection);
}
/* FUNCTION: TermDeleteAll
 *
 * PURPOSE:      This function frees allocated
resources associated with the terminal structure.
 *
 * ARGUMENTS:   none
 *
 * RETURNS:     None
 *
 * COMMENTS:   This function is called only when
the inet service unloads the TPCC.DLL
 *
 */
void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)
            delete
Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if ( Term.pClientData )
        free(Term.pClientData);
    Term.pClientData = NULL;

    LeaveCriticalSection(&TermCriticalSection);
}
/* FUNCTION: TermAdd

```

```

*
* PURPOSE:      This function assigns a terminal
id which is used to identify a client browser.
*
* RETURNS:      int
                assigned terminal id
*/

int TermAdd(void)
{
    DWORD    i;
    int      iNewTerm, iTickCount;

    if (Term.iNumEntries == 0)
        return -1;

    EnterCriticalSection(&TermCriticalSection);
    if (Term.iFreeList != 0)
    {
        // position is available
        iNewTerm = Term.iFreeList;
        Term.iFreeList =
Term.pClientData[iNewTerm].iNextFree;

        Term.pClientData[iNewTerm].iNextFree = -1;
// indicates this position is in use
    }
    else
    {
        // no open slots, so find the
slot that hasn't been used in the longest time and
reuse it
        for(iNewTerm=1, i=1,
iTickCount=0x7FFFFFFF; i<Reg.dwMaxConnections; i++)
        {
            if (iTickCount >
Term.pClientData[i].iTickCount)
            {
                iTickCount =
Term.pClientData[i].iTickCount;
                iNewTerm = i;
            }
        }
// if oldest term is less than
one minute old, it probably means that more
connections
// are being attempted than were
specified as "Max Connections" at install. In this
case,
// do not bump existing
connection; instead, return error to requester.
        if ((GetTickCount() - iTickCount)
< 60000)
        {
            LeaveCriticalSection(&TermCriticalSection);
            throw new CWEBCLNT_ERR(
ERR_MAX_CONNECTIONS_EXCEEDED );
        }

        Term.pClientData[iNewTerm].iTickCount =
GetTickCount();
    }
}

```

```

Term.pClientData[iNewTerm].iSyncId =
Term.iMasterSyncId++;
Term.pClientData[iNewTerm].pTxn = NULL;

LeaveCriticalSection(&TermCriticalSection);
return iNewTerm;
}

/* FUNCTION: TermDelete
*
* PURPOSE:      This function makes a terminal
entry in the Term array available for reuse.
*
* ARGUMENTS:    int      id
                Terminal id of client exiting
*/

void TermDelete(int id)
{
    if ( id > 0 && id < Term.iNumEntries )
    {
        delete Term.pClientData[id].pTxn;
        // put onto free list

        EnterCriticalSection(&TermCriticalSection);

        Term.pClientData[id].iNextFree =
Term.iFreeList;
        Term.iFreeList = id;

        LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
*/

void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer )
{
    wsprintf(szBuffer,
"<HTML><HEAD><TITLE>TPC-C
Error</TITLE></HEAD><BODY>"
"<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
" <BOLD>An Error
Occurred</BOLD><BR><BR>"

```

```

"&s"
"<BR><BR><HR>"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
"</FORM></BODY></HTML>"
, iType, iErrorNum,
MAIN_MENU_FORM, iTermId, iSyncId, szErrorText );
}

/* FUNCTION: MakeMainMenuForm
*/

void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm)
{
    wsprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C Main
Menu</TITLE></HEAD><BODY>"
"Select Desired
Transaction.<BR><HR>"
" <FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
" <INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
" <INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
" <INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
"</FORM></BODY></HTML>"
, MAIN_MENU_FORM, iTermId,
iSyncId);
}

/* FUNCTION: MakeStockLevelForm
*
* PURPOSE:      This function constructs the
Stock Level HTML page.

```

```

*
* COMMENTS:      The internal client buffer is
created when the terminal id is assigned and should
not
*                be freed
except when the client terminal id is no longer
needed.
*/

void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm)
{
    int    c;

    c = sprintf(szForm,
               "<HTML><HEAD><TITLE>TPC-C Stock
Level</TITLE></HEAD><FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
               "<PRE><font face=\"Courier\">
Stock-Level<BR>"
               "Warehouse: %4.4d District:
%2.2d<BR> <BR>,"
               STOCK_LEVEL_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id,
Term.pClientData[iTermId].d_id);

    if ( bInput )
    {
        strcpy(szForm+c,
               "Stock Level Threshold:
<INPUT NAME=\"TT*\" SIZE=2><BR> <BR>"
               "low stock:
</font><BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR> <BR></PRE><HR>"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
               "</FORM></HTML>" );
    }
    else
    {
        sprintf(szForm+c,
               "Stock Level Threshold:
%2.2d<BR> <BR>"
               "low stock:
%3.3d</font> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
               " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR></PRE><HR>"

```

```

               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
               "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
               "</FORM></HTML>"
               , pStockLevelData-
>threshold, pStockLevelData->low_stock);
    }

/* FUNCTION: MakeNewOrderForm
*
* COMMENTS:      The internal client buffer is
created when the terminal id is assigned and should
not
*                be freed
except when the client terminal id is no longer
needed.
*/

void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm)
{
    int    i, c;
    BOOL   bValid;
    static char szBR[] = " <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR>";

    if (!bInput)
        assert( pNewOrderData-
>exec_status_code == eOK || pNewOrderData-
>exec_status_code == eInvalidItem );

    bValid = (bInput || (pNewOrderData-
>exec_status_code == eOK));

    c = sprintf(szForm,
               "<HTML><HEAD><TITLE>TPC-C New
Order</TITLE></HEAD><BODY>"
               "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
               "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
               "<PRE><font face=\"Courier\">
New Order<BR>"

```

```

               , bValid ? 0 : ERR_BAD_ITEM_ID,
NEW_ORDER_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);

    if ( bInput )
    {
        c += sprintf(szForm+c,
                    "Warehouse: %4.4d ", Term.pClientData[iTermId].w_id
                    );

        strcpy( szForm+c,
               "District: <INPUT
NAME=\"DID*\" SIZE=1>
Date:<BR>"
               "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
               "Order Number:
Number of Lines: W_tax: D_tax:<BR>
<BR>"
               " Supp_W Item_Id Item
Name Qty Stock B/G Price
Amount<BR>"
               "<INPUT
NAME=\"SP0*\" SIZE=4> <INPUT NAME=\"IID00*\"
SIZE=6> <INPUT
NAME=\"Qty0*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\"
SIZE=6> <INPUT
NAME=\"Qty01*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\"
SIZE=6> <INPUT
NAME=\"Qty02*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\"
SIZE=6> <INPUT
NAME=\"Qty03*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\"
SIZE=6> <INPUT
NAME=\"Qty04*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\"
SIZE=6> <INPUT
NAME=\"Qty05*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\"
SIZE=6> <INPUT
NAME=\"Qty06*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\"
SIZE=6> <INPUT
NAME=\"Qty07*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\"
SIZE=6> <INPUT
NAME=\"Qty08*\" SIZE=1><BR>"
               "<INPUT
NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\"
SIZE=6> <INPUT
NAME=\"Qty09*\" SIZE=1><BR>"

```



```

                " <INPUT
NAME=\SP10*\ " SIZE=4> <INPUT NAME=\IID10*\ "
SIZE=6>
                <INPUT
NAME=\Qty10*\ " SIZE=1><BR>"
                " <INPUT
NAME=\SP11*\ " SIZE=4> <INPUT NAME=\IID11*\ "
SIZE=6>
                <INPUT
NAME=\Qty11*\ " SIZE=1><BR>"
                " <INPUT
NAME=\SP12*\ " SIZE=4> <INPUT NAME=\IID12*\ "
SIZE=6>
                <INPUT
NAME=\Qty12*\ " SIZE=1><BR>"
                " <INPUT
NAME=\SP13*\ " SIZE=4> <INPUT NAME=\IID13*\ "
SIZE=6>
                <INPUT
NAME=\Qty13*\ " SIZE=1><BR>"
                " <INPUT
NAME=\SP14*\ " SIZE=4> <INPUT NAME=\IID14*\ "
SIZE=6>
                <INPUT
NAME=\Qty14*\ " SIZE=1><BR>"
                "Execution Status:
Total:<BR>"
                "</font></PRE><HR>"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ "Process\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ "Menu\ ">"
                "</FORM></HTML>"
                );
        }
        else
        {
                c += sprintf(szForm+c,
"Warehouse: %4.4d District: %2.2d
Date: ",
                pNewOrderData->w_id,
pNewOrderData->d_id);

                if ( bValid )
                {
                        c += sprintf(szForm+c,
"%2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
                pNewOrderData->o_entry_d.day,
                pNewOrderData->o_entry_d.month,
                pNewOrderData->o_entry_d.year,
                pNewOrderData->o_entry_d.hour,
                pNewOrderData->o_entry_d.minute,
                pNewOrderData->o_entry_d.second);
                }

                c += sprintf(szForm+c,
"<BR>Customer: %4.4d Name: %-16s Credit: %-2s
",
                pNewOrderData->c_id,
pNewOrderData->c_last, pNewOrderData->c_credit);

                if ( bValid )

```

```

        {
                c += sprintf(szForm+c,
                "%Disc: %5.2f <BR>"
                "Order Number: %8.8d Number of Lines:
                %2.2d W_tax: %5.2f D_tax: %5.2f <BR> <BR>"
                " Supp_W Item_Id Item Name
Qty Stock B/G Price Amount<BR>",
                100.0*pNewOrderData->c_discount,
                pNewOrderData->o_id,
                pNewOrderData->o_ol_cnt,
                pNewOrderData->w_tax,
                100.0 *
                pNewOrderData->d_tax);

                for(i=0;
i<pNewOrderData->o_ol_cnt; i++)
                {
                        c +=
                sprintf(szForm+c, " %4.4d %6.6d %-24s %2.2d
                %3.3d %1.1s $%6.2f $%7.2f <BR>",
                pNewOrderData->OL[i].ol_supply_w_id,
                pNewOrderData->OL[i].ol_i_id,
                pNewOrderData->OL[i].ol_i_name,
                pNewOrderData->OL[i].ol_quantity,
                pNewOrderData->OL[i].ol_stock,
                pNewOrderData->OL[i].ol_brand_generic,
                pNewOrderData->OL[i].ol_i_price,
                pNewOrderData->OL[i].ol_amount );
                }
                else
                {
                        c += sprintf(szForm+c,
                "%Disc:<BR>"
                "Order
                Number: %8.8d Number of Lines:
                D_tax:<BR> <BR>"
                " Supp_W
                Item_Id Item Name Qty Stock B/G
                Price Amount<BR>"
                pNewOrderData->o_id);

                i = 0;
                }
                strncpy( szForm+c, szBR, (15-i)*5
);

```

```

                c += (15-i)*5;
                if ( bValid )
                c += sprintf(szForm+c,
"Execution Status: Transaction committed.
Total: $%8.2f ",
                pNewOrderData->total_amount);
                else
                c += sprintf(szForm+c,
"Execution Status: Item number is not valid.
Total:");

                strcpy(szForm+c,
                "<BR></font></PRE><HR>"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".NewOrder.\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".Payment.\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".Delivery.\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".Order-Status.\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".Stock-Level.\ ">"
                "<INPUT TYPE=\submit\"
NAME=\CMD\ " VALUE=\ ".Exit.\ ">"
                "</FORM></HTML>"
                );
        }
}
/* FUNCTION: MakePaymentForm
 * COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
 * be freed
except when the client terminal id is no longer
needed.
 */
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm)
{
        int c;

        c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C
Payment</TITLE></HEAD><BODY>"
                "<FORM ACTION=\ "tpcc.dll\"
METHOD=\ "GET\ ">"
                "<INPUT TYPE=\ "hidden\"
NAME=\ "STATUSID\ " VALUE=\ "0\ ">"
                "<INPUT TYPE=\ "hidden\"
NAME=\ "ERROR\ " VALUE=\ "0\ ">"
                "<INPUT TYPE=\ "hidden\"
NAME=\ "FORMID\ " VALUE=\ "%d\ ">"
                "<INPUT TYPE=\ "hidden\"
NAME=\ "TERMINID\ " VALUE=\ "%d\ ">"
                "<INPUT TYPE=\ "hidden\"
NAME=\ "SYCID\ " VALUE=\ "%d\ ">"

```

```

        "PRE"><font face="Courier">
Payment<BR>"
        "Date: "
        , PAYMENT_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);
        if ( !bInput )
        {
                c += sprintf(szForm+c, "%2.2d-
%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
                pPaymentData-
>h_date.day,
                pPaymentData-
>h_date.month,
                pPaymentData-
>h_date.year,
                pPaymentData-
>h_date.hour,
                pPaymentData-
>h_date.minute,
                pPaymentData-
>h_date.second);
        }
        if ( bInput )
        {
                c += sprintf(szForm+c,
                "<BR> <BR>Warehouse:
%4.4d"
                "
District: <INPUT NAME="DID*" SIZE=1><BR> <BR> <BR>
<BR> <BR>"
                "Customer: <INPUT
NAME="CID*" SIZE=4>"
                "Cust-Warehouse: <INPUT
NAME="CWI*" SIZE=4> "
                "Cust-District: <INPUT
NAME="CDI*" SIZE=1><BR>"
                "Name:
<INPUT NAME="CLT*" SIZE=16>
Since:<BR>"
                "
Credit:<BR>"
                "
Disc:<BR>"
                "
Phone:<BR> <BR>"
                "Amount Paid:
$<INPUT NAME="HAM*" SIZE=7>      New Cust-
Balance:<BR>"
                "Credit Limit:<BR>
<BR>Cust-Data: <BR> <BR> <BR>
<BR></font></PRE><HR>"
                "<INPUT TYPE="submit"
NAME="CMD" VALUE="Process"><INPUT TYPE="submit"
NAME="CMD" VALUE="Menu">"
                "</BODY></FORM></HTML>"
Term.pClientData[iTermId].w_id);
        }
        else
        {
                c += sprintf(szForm+c,

```

```

        "<BR> <BR>Warehouse:
%4.4d
District: %2.2d<BR>"
        "%-20s
        "%-20s
        "%-20s<BR>"
        "%-20s %2s %5.5s-%4.4s<BR> <BR>"
        "Customer: %4.4d Cust-
Warehouse: %4.4d Cust-District: %2.2d<BR>"
        "Name: %16s %2s %-
16s      Since: %2.2d-%2.2d-%4.4d<BR>"
        "          %20s
Credit: %2s<BR>"
        "          %20s
        ,
Term.pClientData[iTermId].w_id, pPaymentData->d_id
        , pPaymentData-
>w_street_1, pPaymentData->d_street_1
        , pPaymentData-
>w_street_2, pPaymentData->d_street_2
        , pPaymentData->w_city,
pPaymentData->w_state, pPaymentData->w_zip,
pPaymentData->w_zip+5
        , pPaymentData->d_city,
pPaymentData->d_state, pPaymentData->d_zip,
pPaymentData->d_zip+5
        , pPaymentData->c_id,
pPaymentData->c_d_id
        , pPaymentData-
>c_first, pPaymentData->c_middle, pPaymentData-
>c_last
        , pPaymentData-
>c_since.day, pPaymentData->c_since.month,
pPaymentData->c_since.year
        , pPaymentData-
>c_street_1, pPaymentData->c_credit
        );
        c += sprintf(szForm+c,
        "          %20s
%%Disc: %5.2f<BR>",
        pPaymentData-
>c_street_2, 100.0*pPaymentData->c_discount);
        c += sprintf(szForm+c,
        "          %20s %2s
%5.5s-%4.4s      Phone: %6.6s-%3.3s-%3.3s-%4.4s<BR>
<BR>",
        pPaymentData->c_city,
pPaymentData->c_state, pPaymentData->c_zip,
pPaymentData->c_zip+5,
        pPaymentData->c_phone,
pPaymentData->c_phone+6, pPaymentData->c_phone+9,
pPaymentData->c_phone+12 );
        c += sprintf(szForm+c,
        "Amount Paid:
$%7.2f      New Cust-Balance: $%14.2f<BR>"
        "Credit Limit:
$%13.2f<BR> <BR>"
        , pPaymentData-
>h_amount, pPaymentData->c_balance

```

```

        , pPaymentData-
>c_credit_lim
        );
        if ( pPaymentData->c_credit[0] ==
'B' && pPaymentData->c_credit[1] == 'C' )
        c += sprintf(szForm+c,
        "Cust-Data: %50.50s<BR>          %-
50.50s<BR>          %50.50s<BR>          %-
50.50s<BR>",
        pPaymentData->c_data, pPaymentData-
>c_data+50, pPaymentData->c_data+100, pPaymentData-
>c_data+150 );
        else
        strcpy(szForm+c, "Cust-
Data: <BR> <BR> <BR> <BR>");
        strcat(szForm,
        "<BR></font></PRE><HR>"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..NewOrder..">"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..Payment..">"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..Delivery..">"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..Order-Status..">"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..Stock-Level..">"
        "<INPUT TYPE="submit" NAME="CMD"
VALUE="..Exit..">"
        "</BODY></FORM></HTML>");
        }
        /* FUNCTION: MakeOrderStatusForm
        *
        * COMMENTS:      The internal client buffer is
        created when the terminal id is assigned and should
        not
        *
        *                  be freed
        except when the client terminal id is no longer
        needed.
        */
        void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm)
        {
                int          i, c;
                static char szBR[] = " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>";

```

```

        c = sprintf(szForm,
        "HTML><HEAD><TITLE>TPC-C Order-
Status</TITLE></HEAD><BODY>"
        "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">
Order-Status<BR>"
        "Warehouse: %4.4d ",
        ORDER_STATUS_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id);

        if ( bInput )
        {
            strcpy(szForm+c,
            "District: <INPUT
NAME=\"DID*\" SIZE=1><BR>"
            "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
<INPUT NAME=\"CLT*\" SIZE=23><BR>"
            "Cust-Balance:<BR>
<BR>"
            "Order-Number:
Entry-Date:
Number:<BR>"
            "Carrier-
Supply-W Item-Id
Qty Amount Delivery-Date<BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\"><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
            "</BODY></FORM></HTML>"
        );
        }
        else
        {
            c += sprintf(szForm+c,
            "District: %2.2d<BR>"
            "Customer: %4.4d
Name: %-16s %-2s %-16s<BR>",
            pOrderStatusData->d_id,
pOrderStatusData->c_id,
pOrderStatusData->c_first, pOrderStatusData->c_middle,
pOrderStatusData->c_last);
            c += sprintf(szForm+c, "Cust-
Balance: %9.2f<BR> <BR>",
            pOrderStatusData->c_balance);
        }
    }
}

```

```

        c += sprintf(szForm+c,
        "Order-Number: %8.8d
Entry-Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d
Carrier-Number: %2.2d<BR>"
        "Supply-W Item-Id
Qty Amount Delivery-Date<BR>",
        pOrderStatusData->o_id,
pOrderStatusData->
o_entry_d.day,
pOrderStatusData->
o_entry_d.month,
pOrderStatusData->
o_entry_d.year,
pOrderStatusData->
o_entry_d.hour,
pOrderStatusData->
o_entry_d.minute,
pOrderStatusData->
o_entry_d.second,
pOrderStatusData->
o_carrier_id);
        for(i=0; i< pOrderStatusData->
o_ol_cnt; i++)
        {
            c += sprintf(szForm+c,
            "%4.4d %6.6d %2.2d %8.2f %2.2d-
%2.2d-%4.4d<BR>",
            pOrderStatusData->OL[i].ol_supply_w_id,
            pOrderStatusData->OL[i].ol_i_id,
            pOrderStatusData->OL[i].ol_quantity,
            pOrderStatusData->OL[i].ol_amount,
            pOrderStatusData->OL[i].ol_delivery_d.day,
            pOrderStatusData->OL[i].ol_delivery_d.month,
            pOrderStatusData->OL[i].ol_delivery_d.year);
        }
        strcpy( szForm+c, szBR, (15-i)*5 );
        c += (15-i)*5;
        strcpy(szForm+c,
        "</font></PRE><HR><INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder.\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment.\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery.\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status.\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level.\">"
    );
}

```

```

        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit.\">"
    "</BODY></FORM></HTML>"
    );
}
/* FUNCTION: MakeDeliveryForm
*
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
* except when the client terminal id is no longer
needed.
*/
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm)
{
    int c;
    c = sprintf(szForm,
    "HTML><HEAD><TITLE>TPC-C
Delivery</TITLE></HEAD><BODY>"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYCID\" VALUE=\"%d\">"
    "<PRE><font face=\"Courier\">
Delivery<BR>"
    "Warehouse: %4.4d<BR> <BR>",
    (bInput && (pDeliveryData->
exec_status_code != eOK)) ? ERR_TYPE_DELIVERY_POST :
0,
    DELIVERY_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id);
    if ( bInput )
    {
        strcpy( szForm+c,
        "Carrier Number: <INPUT
NAME=\"OCD*\" SIZE=1><BR> <BR>"
        "Execution Status: <BR>
<BR> <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE><HR>"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
        "</BODY></FORM></HTML>"
    );
    }
}

```

```

else
{
    wsprintf( szForm+c,
        "Carrier Number:
%2.2d<BR> <BR>"
        "Execution Status: %s
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE>"
        "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..NewOrder..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
        "</BODY></FORM></HTML>"
        , pDeliveryData-
>o_carrier_id,
        (pDeliveryData-
>exec_status_code == eOK) ? "Delivery has been
queued." : "Delivery Post Failed
"
    );
}
}
/* FUNCTION: ProcessNewOrderForm
*
* PURPOSE: This function gets and validates
the input data from the new order form
*
* filling in the required
input variables. it then calls the SQLNewOrder
*
* transaction, constructs
the output form and writes it back to client
*
* browser.
*/
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    PNEW_ORDER_DATA pNewOrder;

    pNewOrder = Term.pClientData[iTermId].pTxn-
>BuffAddr_NewOrder();

    ZeroMemory(pNewOrder,
sizeof(NEW_ORDER_DATA));
    pNewOrder->w_id =
Term.pClientData[iTermId].w_id;
    GetNewOrderData(pECB->lpszQueryString,
pNewOrder);

    Term.pClientData[iTermId].pTxn->NewOrder();

    pNewOrder = Term.pClientData[iTermId].pTxn-
>BuffAddr_NewOrder();

```

```

        MakeNewOrderForm(iTermId, pNewOrder,
OUTPUT_FORM, szBuffer );
    }
}
/* FUNCTION: void ProcessPaymentForm
*
* PURPOSE: This function gets and validates
the input data from the payment form
*
* filling in the required
input variables. It then calls the SQLPayment
*
* transaction, constructs
the output form and writes it back to client
*
* browser.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv.
int
iTermId client browser terminal id
*/
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    PPAYMENT_DATA pPayment;

    pPayment = Term.pClientData[iTermId].pTxn-
>BuffAddr_Payment();
    ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
    pPayment->w_id =
Term.pClientData[iTermId].w_id;
    GetPaymentData(pECB->lpszQueryString,
pPayment);

    Term.pClientData[iTermId].pTxn->Payment();

    pPayment = Term.pClientData[iTermId].pTxn-
>BuffAddr_Payment();
    MakePaymentForm(iTermId, pPayment,
OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessOrderStatusForm
*
* PURPOSE: This function gets and validates
the input data from the Order Status
*
* form filling in the
required input variables. It then calls the
*
* SQLOrderStatus
transaction, constructs the output form and writes it
*
* back to client browser.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv.
int
iTermId client browser terminal id
*/

```

```

void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    PORDER_STATUS_DATA pOrderStatus;

    pOrderStatus =
Term.pClientData[iTermId].pTxn-
>BuffAddr_OrderStatus();
    ZeroMemory(pOrderStatus,
sizeof(ORDER_STATUS_DATA));
    pOrderStatus->w_id =
Term.pClientData[iTermId].w_id;
    GetOrderStatusData(pECB->lpszQueryString,
pOrderStatus);

    Term.pClientData[iTermId].pTxn-
>OrderStatus();

    pOrderStatus =
Term.pClientData[iTermId].pTxn-
>BuffAddr_OrderStatus();
    MakeOrderStatusForm(iTermId, pOrderStatus,
OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessDeliveryForm
*
* PURPOSE: This function gets and validates
the input data from the delivery form
*
* filling in the required
input variables. It then calls the PostDeliveryInfo
*
* Api, The client is then
informed that the transaction has been posted.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB passed in structure pointer from
inetsrv.
int
iTermId client browser terminal id
*/
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB->lpszQueryString;

    PDELIVERY_DATA pDelivery;

    pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
    ZeroMemory(pDelivery,
sizeof(DELIVERY_DATA));
    pDelivery->w_id =
Term.pClientData[iTermId].w_id;

    pDelivery->o_carrier_id =
GetIntKeyValue(&ptr, "OCD**",
ERR_DELIVERY_MISSING_OCD_KEY,
ERR_DELIVERY_CARRIER_INVALID);
    if ( pDelivery->o_carrier_id > 10 ||
pDelivery->o_carrier_id < 1 )

```

```

        throw new CWBCLNT_ERR(
ERR_DELIVERY_CARRIER_ID_RANGE );

        if (dwNumDeliveryThreads)
        {
            //post delivery info
            if ( PostDeliveryInfo(pDelivery-
>w_id, pDelivery->o_carrier_id) )
                pDelivery-
>exec_status_code = eDeliveryFailed;
            else
                pDelivery-
>exec_status_code = eOK;
        }
        else // delivery is done synchronously if
no delivery threads configured
            Term.pClientData[iTermId].pTxn-
>Delivery();

        pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
        MakeDeliveryForm(iTermId, pDelivery,
OUTPUT_FORM, szBuffer);
    }

/* FUNCTION: ProcessStockLevelForm
 *
 * PURPOSE:      This function gets and validates
the input data from the Stock Level
 *
 *               form filling in the
required input variables. It then calls the
 *               SQLStockLevel
transaction, constructs the output form and writes it
 *               back to client browser.
 *
 * ARGUMENTS:    EXTENSION_CONTROL_BLOCK
 *pECB      passed in structure pointer from
inetsrv.
 *
 *               int
 *
 *               iTermId  client browser terminal id
 */

void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB-
>lpszQueryString;

    PSTOCK_LEVEL_DATA pStockLevel;

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    ZeroMemory( pStockLevel,
sizeof(STOCK_LEVEL_DATA) );

    pStockLevel->w_id =
Term.pClientData[iTermId].w_id;
    pStockLevel->d_id =
Term.pClientData[iTermId].d_id;

```

```

        pStockLevel->threshold =
GetIntKeyValue(&ptr, "TT*",
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID);
        if ( pStockLevel->threshold >= 100 ||
pStockLevel->threshold < 0 )
            throw new CWBCLNT_ERR(
ERR_STOCKLEVEL_THRESHOLD_RANGE );

        Term.pClientData[iTermId].pTxn-
>StockLevel();

        pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
        MakeStockLevelForm(iTermId, pStockLevel,
OUTPUT_FORM, szBuffer);
    }

/* FUNCTION: GetNewOrderData
 *
 * PURPOSE:      This function extracts and
validates the new order form data from an http
command string.
 *
 * ARGUMENTS:    LPSTR          client
                lpszQueryString  browser http command string
 *
 *               NEW_ORDER_DATA *pNewOrderData
                pointer to new order data structure
 *
 */

void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData)
{
    char szTmp[26];
    int i;
    short items;
    int ol_i_id, ol_quantity;
    char *ptr = lpszQueryString;

    static char szSP[MAX_OL_NEW_ORDER_ITEMS][6]
=
    { "SP00*", "SP01*", "SP02*",
    "SP03*", "SP04*", "SP05*", "SP06*", "SP07*",
    "SP08*", "SP09*", "SP10*", "SP11*", "SP12*",
    "SP13*", "SP14*" };
    static char
szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
    { "IID00*", "IID01*", "IID02*",
    "IID03*", "IID04*", "IID05*", "IID06*", "IID07*",
    "IID08*", "IID09*", "IID10*", "IID11*", "IID12*",
    "IID13*", "IID14*" };
    static char
szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
    { "Qty00*", "Qty01*", "Qty02*",
    "Qty03*", "Qty04*",

```

```

        "Qty05*", "Qty06*", "Qty07*",
    "Qty08*", "Qty09*",
        "Qty10*", "Qty11*", "Qty12*",
    "Qty13*", "Qty14*" };

    pNewOrderData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_DISTRICT_INVALID);
    pNewOrderData->c_id = GetIntKeyValue(&ptr,
"CID*", ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_CUSTOMER_INVALID);

    for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS;
i++)
    {
        GetKeyValue(&ptr, szSP[i], szTmp,
sizeof(szTmp), ERR_NEWORDER_MISSING_SUPPW_KEY);
        if ( szTmp[0] )
            {
                if ( !IsNumeric(szTmp)
                )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_SUPPW_INVALID );
                pNewOrderData-
>OL[items].ol_supply_w_id = (short)atoi(szTmp);

                ol_i_id =
pNewOrderData->OL[items].ol_i_id =
                GetIntKeyValue(&ptr, szIID[i],
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_ITEMID_INVALID);
                if ( ol_i_id > 999999
|| ol_i_id < 1 )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_RANGE );

                ol_quantity =
pNewOrderData->OL[items].ol_quantity =
                GetIntKeyValue(&ptr, szQty[i],
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_QTY_INVALID);
                if ( ol_quantity > 99
|| ol_quantity < 1 )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_RANGE );

                items++;
            }
        else
            // nothing entered for
supply warehouse, so item id and qty must also be
blank
                GetKeyValue(&ptr,
szIID[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_IID_KEY);
                if ( szTmp[0] )
                    throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

```

```

        GetKeyValue(&ptr,
szQty[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_QTY_KEY);
        if ( szTmp[0] )
            throw new
CWEBCLNT_ERR( ERR_NEWORDER_QTY_WITHOUT_SUPPW );
    }
    if ( items == 0 )
        throw new CWEBCLNT_ERR(
ERR_NEWORDER_NOITEMS_ENTERED );
    pNewOrderData->o_ol_cnt = items;
}
/* FUNCTION: GetPaymentData
*
* PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
*
* ARGUMENTS:   LPSTR          client
                lpszQueryString
browser http command string
*
                PAYMENT_DATA
                pointer to
*pPaymentData
payment data structure
*/

void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;
    BOOL    bCustIdBlank;

    pPaymentData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_DISTRICT_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_CUSTOMER_INVALID );
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr,
"CWI*", ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_d_id = GetIntKeyValue(&ptr,
"CDI*", ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_CDI_INVALID);

```

```

        if ( bCustIdBlank )
        {
            // customer id is blank, so last
name must be entered
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
            if ( szTmp[0] == 0 )
                throw new CWEBCLNT_ERR(
ERR_PAYMENT_MISSING_CID_CLT );
            _strup( szTmp );
            if ( strlen(pPaymentData->c_last)
> LAST_NAME_LEN )
                throw new CWEBCLNT_ERR(
ERR_PAYMENT_LAST_NAME_TO_LONG );
            strcpy(pPaymentData->c_last,
szTmp);
        }
        else
        {
            // parse customer id and verify
that last name was NOT entered
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
            if ( szTmp[0] != 0 )
                throw new CWEBCLNT_ERR(
ERR_PAYMENT_CID_AND_CLT );
        }

        GetKeyValue(&ptr, "HAM*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_HAM_KEY);
        if ( !IsDecimal(szTmp) )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_HAM_INVALID );
        pPaymentData->h_amount = atof(szTmp);
        if ( pPaymentData->h_amount >= 10000.00 ||
pPaymentData->h_amount < 0 )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_HAM_RANGE );
    }

/* FUNCTION: GetOrderStatusData
*
* PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
*
*/
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;

    pOrderStatusData->d_id =
GetIntKeyValue(&ptr, "DID*",
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_ORDERSTATUS_DID_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        // customer id is blank, so last
name must be entered

```

```

        pOrderStatusData->c_id = 0;
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_MISSING_CID_CLT );
        _strup( szTmp );
        if ( strlen(pOrderStatusData-
>c_last) > LAST_NAME_LEN )
            throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CLT_RANGE );
        strcpy(pOrderStatusData->c_last,
szTmp);
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        if ( !IsNumeric(szTmp) )
            throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CID_INVALID );
        pOrderStatusData->c_id =
atoi(szTmp);
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CID_AND_CLT );
    }
}

/* FUNCTION: BOOL IsNumeric(char *ptr)
*
* PURPOSE:      This function determines if a
string is numeric. It fails if any characters other
*
*
*
*
* ARGUMENTS:   char
                *ptr      pointer to string to check.
*
* RETURNS:     BOOL      FALSE    if
string is not all numeric
                TRUE      if string contains only numeric
characters i.e. '0' - '9'
*/
BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;

    return ( !*ptr );
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
*
* PURPOSE:      This function determines if a
string is a non-negative decimal value.

```

```

*      It fails if any characters other than a
series of numbers followed by
*      a decimal point,
another series of numbers, and a null terminator are
present.
*
* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE      if
string is not a valid non-negative decimal value
*
TRUE      if string is OK
*/

BOOL IsDecimal(char *ptr)
{
    char *dotptr;
    BOOL  bValid;

    if ( *ptr == 0 )
        return FALSE;

    // find decimal point
    dotptr = strchr( ptr, '.' );
    if (dotptr == NULL)
        // no decimal point, so just
check for numeric      return IsNumeric(ptr);
    *dotptr = 0; // temporarily replace
decimal with a terminator

    if ( *ptr != 0 )
        bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotptr+1) == 0)
        return FALSE; // nothing but a
decimal point is bad
    else
        bValid = TRUE;

    if (*(dotptr+1) != 0)
        // check text after decimal point
        bValid &= IsNumeric(dotptr+1);

    *dotptr = '.'; // replace decimal point
    return bValid;
}

```

## **tpcc.def**

```

LIBRARY TPCC.DLL

EXPORTS

    GetExtensionVersion @1
    HttpExtensionProc   @2
    TerminateExtension  @3

```

## **tpcc.h**

```

/*      FILE:      TPCC.H      Microsoft
*
*      TPC-C Kit Ver. 4.20.000      Copyright
*
*      Microsoft, 1999      All Rights Reserved
*
*      Version
*
*      4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*      PURPOSE: Header file for ISAPI TPCC.DLL,
defines structures and functions used in the isapi
tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE 101
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1000
#define _APS_NEXT_SYMED_VALUE 101

#define TP_MAX_RETRIES 50

//note that the welcome form must be processed first
as terminal ids assigned here, once the
//terminal id is assigned then the forms can be
processed in any order.
#define WELCOME_FORM 1
//beginning form no term id assigned, form
id
#define MAIN_MENU_FORM 2
//term id assigned main menu form id
#define NEW_ORDER_FORM 3
//new order form id
#define PAYMENT_FORM 4
//payment form id
#define DELIVERY_FORM 5
//delivery form id
#define ORDER_STATUS_FORM 6 //order
status id
#define STOCK_LEVEL_FORM 7 //stock level
form id

//This macro is used to prevent the compiler error
unused formal parameter

```

```

#define UNUSEDPARAM(x) (x = x)

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
    int iNextFree; //index of
next free element or -1 if this entry in use.
    int w_id; //warehouse
id assigned at welcome form
    int d_id; //district id
assigned at welcome form

    int iSyncId;
    int //synchronization id
iTickCount; //time of
last access;

    CTPCC_BASE *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational
interface for terminal id support
typedef struct _TERM
{
    int iNumEntries;
//total allocated terminal array entries
    int iFreeList;
//next available terminal array element or
-1 if none
    int iMasterSyncId;
//synchronization id
    CLIENTDATA *pClientData; //pointer to
allocated client data
} TERM;

typedef TERM *PTERM; //pointer to
terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_ILL_FORMED,

```

```

ERR_INVALID_SYNC_CONNECTION,
ERR_INVALID_TERMID,
ERR_LOADDLL_FAILED,
ERR_MAX_CONNECTIONS_EXCEEDED,
ERR_MEM_ALLOC_FAILED,
ERR_MISSING_REGISTRY_ENTRIES,
ERR_NEWORDER_CUSTOMER_INVALID,
ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_DISTRICT_INVALID,
ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_ITEMID_INVALID,
ERR_NEWORDER_ITEMID_RANGE,

ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_MISSING_SUPPW_KEY,
ERR_NEWORDER_NOITEMS_ENTERED,
ERR_NEWORDER_QTY_INVALID,
ERR_NEWORDER_QTY_RANGE,
ERR_NEWORDER_QTY_WITHOUT_SUPPW,
ERR_NEWORDER_SUPPW_INVALID,
ERR_NO_SERVER_SPECIFIED,
ERR_ORDERSTATUS_CID_AND_CLT,
ERR_ORDERSTATUS_CID_INVALID,
ERR_ORDERSTATUS_CLT_RANGE,
ERR_ORDERSTATUS_DID_INVALID,
ERR_ORDERSTATUS_MISSING_CID_CLT,
ERR_ORDERSTATUS_MISSING_CID_KEY,
ERR_ORDERSTATUS_MISSING_CLT_KEY,
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_PAYMENT_CDI_INVALID,
ERR_PAYMENT_CID_AND_CLT,
ERR_PAYMENT_CUSTOMER_INVALID,
ERR_PAYMENT_CWI_INVALID,
ERR_PAYMENT_DISTRICT_INVALID,
ERR_PAYMENT_HAM_INVALID,
ERR_PAYMENT_HAM_RANGE,
ERR_PAYMENT_LAST_NAME_TOO_LONG,
ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_MISSING_CID_CLT,
ERR_PAYMENT_MISSING_CID_KEY,
ERR_PAYMENT_MISSING_CLT,
ERR_PAYMENT_MISSING_CLT_KEY,
ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_MISSING_HAM_KEY,

ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID,
ERR_STOCKLEVEL_THRESHOLD_RANGE,
ERR_VERSION_MISMATCH,
ERR_W_ID_INVALID
};

class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
    }
};

```

```

        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CWEBCLNT_ERR(WEBERROR Err, char
    *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new
        char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
        szTextDetail );
        m_SystemErr =
        dwSystemErr;
        m_szErrorText = NULL;
    };

    ~CWEBCLNT_ERR()
    {
        if ( m_szTextDetail !=
        NULL)
            delete []
            m_szTextDetail;
        if ( m_szErrorText !=
        NULL)
            delete []
            m_szErrorText;
    };

    WEBERROR m_Error;
    char
    *m_szTextDetail; //
    char
    *m_szErrorText;
    DWORD m_SystemErr;

    int ErrorType() {return
    ERR_TYPE_WEBDLL;};

    int ErrorNum() {return m_Error;};
    char *ErrorText();

    //These constants have already been defined in
    engstat.h, but since we do
    //not want to include it in the delisrv executable
    #define TXN_EVENT_START 2
    #define TXN_EVENT_STOP 4
    #define TXN_EVENT_WARNING 6
    //used to record a warning into the log

    //function prototypes

    BOOL APIENTRY DllMain(HANDLE hModule, DWORD
    ul_reason_for_call, LPVOID lpReserved);
    void WriteMessageToEventLog(LPCTSTR lpszMsg);
    void ProcessQueryString(EXTENSION_CONTROL_BLOCK
    *pECB, int *pCmd, int *pFormId, int *pTermId, int
    *pSyncId);
    void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
    *szBuffer);
    void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
    *szBuffer);
};

```

```

void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(short w_id, short
o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

tpcc.rc
//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS

```



```

////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

////////////////////////////////////
////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // WIN32

#ifdef MAC
////////////////////////////////////
////////////////////////////////////
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C HTML DLL Server
(DBLIB)\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "TPC-C HTML DLL
Server (DBLIB)\0"
            VALUE "FileVersion", "0, 4, 0, 0\0"
            VALUE "InternalName", "tpcc\0"
            VALUE "LegalCopyright", "Copyright ©
1997\0"
            VALUE "OriginalFilename", "tpcc.dll\0"
            VALUE "ProductName", "Microsoft tpcc\0"
            VALUE "ProductVersion", "0, 4, 0, 0\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

```

```

END
END
#endif // !_MAC

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"afxres.h\"\r\n"
    "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "\r\n"
    "\0"
END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
////////////////////////////////////
//
// Dialog
//
IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
    DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
    PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14
END

////////////////////////////////////
////////////////////////////////////
//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
    IDD_DIALOG1, DIALOG
    BEGIN
        LEFTMARGIN, 7
        RIGHTMARGIN, 179
    END
END

```

```

TOPMARGIN, 7
BOTTOMMARGIN, 88
END
#endif // APSTUDIO_INVOKED

#ifdef English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#endif APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
// Generated from the TEXTINCLUDE 3 resource.
//

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED



---


tpcc_com.cpp
/* FILE: TPC_COM.CPP
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
*
* not yet
* audited
*
* PURPOSE: Source file for TPC-C COM+ class
implementation.
* Contact: Charles Levine
(clevine@microsoft.com)
*
* Change history:
* 4.20.000 - first version
*/

// needed for CoinitializeEx
#define WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"

```

```

#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
_declspec(dllexport) CTPCC_COM* CTPCC_COM_new(BOOL
bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn                = NULL;
    m_pNewOrder           = NULL;
    m_pPayment            = NULL;
    m_pStockLevel        = NULL;
    m_pOrderStatus       = NULL;

    m_bSinglePool        = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray =
SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

    memset((void*)m_vTxn.parray-
>pvData,0,ulTmpSize);
    m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

    hr = CoInitializeEx(NULL,
COINIT_MULTITHREADED);
    if (FAILED(hr))
    {
        throw new CCOMERR( hr );
    }

    // create components
    if (m_bSinglePool)
    {
        hr = CoCreateInstance(CLSID_TPCC,
NULL, CLSCTX_SERVER, IID_ITPCC, (void
**) &m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        // all txns will use same
        component
        {
            m_pPayment = m_pNewOrder;
            m_pStockLevel = m_pNewOrder;
            m_pOrderStatus = m_pNewOrder;
        }
        else
        {
            // use different components for
each txn

```

```

        hr =
CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **) &m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **) &m_pPayment);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_StockLevel, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **) &m_pStockLevel);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr =
CoCreateInstance(CLSID_OrderStatus, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **) &m_pOrderStatus);
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }

    // call setcomplete to release each
component back into pool
    hr = m_pNewOrder->CallSetComplete();
    if (FAILED(hr))
        throw new CCOMERR(hr);

    if (!m_bSinglePool)
    {
        hr = m_pPayment->
>CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pStockLevel->
>CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pOrderStatus->
>CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }

    CTPCC_COM::~CTPCC_COM()
    {
        if (m_pTxn)
            SafeArrayDestroy(m_vTxn.parray);

        ReleaseInterface(m_pNewOrder);
        if (!m_bSinglePool)
        {
            ReleaseInterface(m_pPayment);
            ReleaseInterface(m_pStockLevel);
            ReleaseInterface(m_pOrderStatus);
        }
        CoUninitialize();
    }

```

```

}

void CTPCC_COM::NewOrder()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pNewOrder->NewOrder(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::Payment()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pPayment->Payment(m_vTxn,
&vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::StockLevel()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pStockLevel-
>StockLevel(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pOrderStatus-
>OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
}

```

```

        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
            throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
    }
}

tpcc_com.h
/*      FILE:          TPCC_COM.H
 *
 *      TPC-C Kit Ver. 4.20.000
 *
 *      Microsoft
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *
 *      not yet
 *      audited
 *
 *      PURPOSE:  Header file for TPC-C COM+ class
 *      implementation.
 *
 *      Change history:
 *      4.20.000 - first version
 */

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CCOMERR : public CBaseErr
{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine
    COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to
    impersonate a non-COM error type
    CCOMERR( int iErrorType, int
    iError )
    {
        m_iErrorType =
        iErrorType;
        m_iError = iError;
        m_hr = S_OK;
    }
}

```

```

    }
    int m_hr;
    int m_iErrorType;
    int m_iError;

    // A CCOMERR class can
    impersonate another
    class, which happens if the error
    // was not actually a COM
    Services error, but
    was simply transmitted back via
    COM.

    int ErrorType()
    {
        if ( m_iErrorType == 0 )
            return
            ERR_TYPE_COM;
        else
            return
            m_iErrorType;
    }

    int ErrorNum() {return m_hr;}

    char *ErrorText()
    {
        if ( m_hr == S_OK )
            sprintf(
            m_szErrorText, "Error: Class %d, error # %d",
            m_iErrorType, m_iError );
        else
            sprintf(
            m_szErrorText, "Error: COM HRESULT %x", m_hr );
    }
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

    // COM Interface pointers
    ITPCC*
    m_pNewOrder;
    ITPCC*
    m_pPayment;
    ITPCC*
    m_pStockLevel;
    ITPCC*
    m_pOrderStatus;

    struct COM_DATA
    {
        int ErrorType;
        int error;
        union
        {
            NEW_ORDER_DATA      NewOrder;
            PAYMENT_DATA        Payment;
            DELIVERY_DATA       Delivery;
        }
    }
}

```

```

    STOCK_LEVEL_DATA      StockLevel;
    ORDER_STATUS_DATA     OrderStatus;
    } u;
    } *m_pTxn;
    VARIANT m_vTxn;
public:
    CTPCC_COM(BOOL bSinglePool);
    ~CTPCC_COM(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
    &m_pTxn->u.NewOrder; };
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
    &m_pTxn->u.Payment; };
    inline PDELIVERY_DATA
    BuffAddr_Delivery() { return
    &m_pTxn->u.Delivery; };
    inline PSTOCK_LEVEL_DATA
    BuffAddr_StockLevel() { return
    &m_pTxn->u.StockLevel; };
    inline PORDER_STATUS_DATA
    BuffAddr_OrderStatus() { return
    &m_pTxn->u.OrderStatus; };

    void NewOrder      ();
    void Payment      ();
    void StockLevel   ();
    void OrderStatus  ();
    void Delivery     ();
    { throw new CCOMERR(E_NOTIMPL); } // not supported
};

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM*
CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM) (BOOL);

```

## **tpcc\_com\_all.c**

### **pp**

```

/*      FILE:          TPCC_COM_ALL.CPP
 *
 *      Microsoft
 *
 *      TPC-C Kit Ver. 4.20.000

```

```

*                                     Copyright
Microsoft, 1999
*                                     All Rights Reserved
*
*                                     Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*   PURPOSE: Implementation for TPC-C Tuxedo
class.
*   Contact: Charles Levine
(clevine@microsoft.com)
*
*   Change history:
*       4.20.000 - updated rev number to
match kit
*/

#define STRICT
#define WIN32_WINNT 0x0400
#define ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atlbase.h>
//You may derive a class from CComModule and use it
if you want to override
//something, but do not change the name of _Module
extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
#include <atlimpl.cpp>
#include <comsvcs.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h"
//tpckit transaction
header contains definations of structures specific to
TPC-C
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_i.c"
#include "Methods.h"
#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)

```

```

OBJECT_ENTRY(CLSID_TPCC, CTPCC)
OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
OBJECT_ENTRY(CLSID_OrderStatus,
COrderStatus)
OBJECT_ENTRY(CLSID_Payment, CPayment)
OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB    *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC     *pCTPCC_ODBC_new;

////////////////////////////////////
// DLL Entry Point
////////////////////////////////////

extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD
dwReason, LPVOID /*lpReserved*/)
{
    char szDllName[128];

    try
    {
        if (dwReason ==
DLL_PROCESS_ATTACH)
        {
            _Module.Init(ObjectMap,
hInstance);

            DisableThreadLibraryCalls(hInstance);

            DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;

            GetComputerName(szMyComputerName, &dwSize);

            szMyComputerName[dwSize] = 0;

            if (
ReadTPCCRegistrySettings( &Reg ) )
                throw new
CCOMPONENT_ERR( ERR_MISSING_REGISTRY_ENTRIES );

            if (Reg.eDB_Protocol ==
DBLIB)
            {
                strcpy(
szDllName, Reg.szPath );

                strcat(
szDllName, "tpcc_dblib.dll");

                hLibInstanceDb = LoadLibrary( szDllName );
            }
        }
    }
}

```

```

if
(hLibInstanceDb == NULL)
    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

// get
function pointer to wrapper for class constructor

    pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
    if
(pCTPCC_DBLIB_new == NULL)
        throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
    else if
(Reg.eDB_Protocol == ODBC)
    {
        strcpy(
szDllName, Reg.szPath );

        strcat(
szDllName, "tpcc_odbc.dll");

        hLibInstanceDb = LoadLibrary( szDllName );
        if
(hLibInstanceDb == NULL)
            throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

        // get
function pointer to wrapper for class constructor

        pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
        if
(pCTPCC_ODBC_new == NULL)
            throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
        else
            throw new
CCOMPONENT_ERR( ERR_UNKNOWN_DB_PROTOCOL );
        else if (dwReason ==
DLL_PROCESS_DETACH)
            _Module.Term();
    }
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog(e-
>ErrorText());
    delete e;
    return FALSE;
}
catch (...)
{
}

```

```

        WriteMessageToEventLog(TEXT("Unhandled
exception in object DllMain"));
        return FALSE;
    }
    return TRUE;        // OK
}

////////////////////////////////////
////////////////////////////////////
// Used to determine whether the DLL can be unloaded
by OLE

STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK :
S_FALSE;
}

////////////////////////////////////
////////////////////////////////////
// Returns a class factory to create an object of the
requested type

STDAPI DllGetClassObject(REFCLSID rclsid, REFIID
riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid,
ppv);
}

////////////////////////////////////
////////////////////////////////////
// DllRegisterServer - Adds entries to the system
registry

STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all
interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

////////////////////////////////////
////////////////////////////////////
// DllUnregisterServer - Removes entries from the
system registry

STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE  hEventSource;
    LPTSTR  lpszStrings[2];

    // Use event logging to log the error.

```

```

//
hEventSource = RegisterEventSource(NULL,
TEXT("tpcc_com_all.dll"));

_stprintf(szMsg, TEXT("Error in COM+ TPC-C
Component: "));
lpszStrings[0] = szMsg;
lpszStrings[1] = lpszMsg;

if (hEventSource != NULL)
{
    ReportEvent(hEventSource, // handle of event
source
                EVENLOG_ERROR_TYPE, // event type
                0, // event category
                0, // event ID
                NULL, // current user's
SID
                2, // strings in
lpszStrings
                0, // no bytes of raw
data
                (LPCTSTR *)lpszStrings, // array of
error strings
                NULL); // no raw data

    (VOID) DeregisterEventSource(hEventSource);
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
        pUnk->Release();
    pUnk = NULL;
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
*
*/

char* CCOMPONENT_ERR::ErrorText(void)
{
    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
},
        { ERR_LOADDLL_FAILED,
"Load of DLL failed. DLL="
},
        { ERR_GETPROCADDR_FAILED,
"Could not map proc in DLL. GetProcAddr
error. DLL="
},
        { ERR_UNKNOWN_DB_PROTOCOL,
"Unknown database protocol specified in
registry."
},
        { 0, ""
}
}

```

```

};

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown
error number." );
        break;
    }
    if (m_Error ==
errorMsgs[i].iError)
    {
        strcpy( szTmp,
errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    wsprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~CTPCC_Common()
{
    if (m_pTxn)
        delete m_pTxn;
}

HRESULT CTPCC_Common::CallSetComplete()
{
    IObjectContext* pObjectContext = NULL;

    // get our object context
    HRESULT hr = CoGetObjectContext(
IID_IObjectContext, (void **)&pObjectContext );
    pObjectContext->SetComplete();
    ReleaseInterface(pObjectContext);
    return hr;
}

//
// called by the ctor activator
//

```

```

STDMETHODIMP CTPCC_Common::Construct(IDispatch *
pUnk)
{
    // Code to access construction string, if
needed later...
    // if (!pUnk)
    //     return E_UNEXPECTED;
    // IObjectConstructString * pString
= NULL;
    // HRESULT hr = pUnk-
>QueryInterface(IID_IObjectConstructString, (void
**) &pString);
    // pString->Release();

    try
    {
        if (Reg.eDB_Protocol == ODBC)
            m_pTxn =
pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        else if (Reg.eDB_Protocol ==
DBLIB)
            m_pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e-
>ErrorText());
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception in object ::Construct"));
        return E_FAIL;
    }

    return S_OK;
}

HRESULT CTPCC_Common::NewOrder(VARIANT txn_in,
VARIANT* txn_out)
{
    PNEW_ORDER_DATA    pNewOrder;
    COM_DATA            *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pNewOrder = m_pTxn-
>BuffAddr_NewOrder();
        memcpy(pNewOrder, &pData-
>u.NewOrder, sizeof(NEW_ORDER_DATA));
        m_pTxn->NewOrder(); //
        VariantInit(txn_out);
    }
}

```

```

        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector(VT_UI1,
>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*) txn_out-
>parray->pvData;
        memcpy( &pData->u.NewOrder,
pNewOrder, sizeof(NEW_ORDER_DATA));
        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
connection; if yes,
component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::Payment(VARIANT txn_in,
VARIANT* txn_out)
{
    PPAYMENT_DATA    pPayment;
    COM_DATA            *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pPayment = m_pTxn-
>BuffAddr_Payment();
        memcpy(pPayment, &pData-
>u.Payment, sizeof(PAYMENT_DATA));
        m_pTxn->Payment(); //
        do the actual txn
    }
}

```

```

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,
>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*) txn_out-
>parray->pvData;
        memcpy( &pData->u.Payment,
pPayment, sizeof(PAYMENT_DATA));
        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
connection; if yes,
component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::StockLevel(VARIANT txn_in,
VARIANT* txn_out)
{
    PSTOCK_LEVEL_DATA    pStockLevel;
    COM_DATA            *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pStockLevel = m_pTxn-
>BuffAddr_StockLevel();
        memcpy(pStockLevel, &pData-
>u.StockLevel, sizeof(STOCK_LEVEL_DATA));
    }
}

```

```

        m_pTxn->StockLevel();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.StockLevel,
pStockLevel, sizeof(STOCK_LEVEL_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in,
VARIANT* txn_out)
{
    PORDER_STATUS_DATA pOrderStatus;
    COM_DATA *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pOrderStatus = m_pTxn-
>BuffAddr_OrderStatus();

```

```

        memcpy(pOrderStatus, &pData-
>u.OrderStatus, sizeof(ORDER_STATUS_DATA));

        m_pTxn->OrderStatus();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.OrderStatus,
pOrderStatus, sizeof(ORDER_STATUS_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

```

## ***tpcc\_com\_all.d ef***

```

; tpcc_com_all.def : Declares the module parameters.

LIBRARY      "tpcc_com_all.dll"

EXPORTS

```

```

DllCanUnloadNow      @1 PRIVATE
DllGetClassObject    @2 PRIVATE
DllRegisterServer    @3 PRIVATE
DllUnregisterServer  @4 PRIVATE

```

## ***tpcc\_com\_all.d sp***

```

# Microsoft Developer Studio Project File -
Name="tpcc_com_all" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tpcc_com_all - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak"
CFG="tpcc_com_all - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_all - Win32 Release" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE "tpcc_com_all - Win32 Debug" (based on
"Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$ (CFG)" == "tpcc_com_all - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""

```

```

# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D " WINDOWS" /YX /FD /c
# ADD CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D " WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll
/machine:I386
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbc32.lib /nologo
/subsystem:windows /dll /machine:I386

!ELSEIF "$(CFG) == "tpcc_com_all - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D
"WIN32" /D "_DEBUG" /D " WINDOWS" /YX /FD /c
# ADD CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32"
/D "_DEBUG" /D " WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib
..\db_odbc_dll\bin\tpcc_odbc.lib kernel32.lib
user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbc32.lib /nologo

```

```

/subsystem:windows /dll /debug /machine:I386
/pdbtype:sept
!ENDIF
# Begin Target
# Name "tpcc_com_all - Win32 Release"
# Name "tpcc_com_all - Win32 Debug"
# Begin Group "Source"
# PROP Default_Filter "*.cpp, *.c"
# Begin Source File
SOURCE=.\src\tpcc_com_all.cpp
# SUBTRACT CPP /YX
# End Source File
# Begin Source File
SOURCE=.\src\tpcc_com_all.def
# End Source File
# Begin Source File
SOURCE=.\src\tpcc_com_all.idl
!IF "$(CFG) == "tpcc_com_all - Win32 Release"
# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl
BuildCmds= \
midl /Oicf /h "tpcc_com_all.h" /iid
"tpcc_com_all_i.c" ".\src\tpcc_com_all.idl"
/out ".\src"
".\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
".\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
".\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build
!ELSEIF "$(CFG) == "tpcc_com_all - Win32 Debug"
# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl
BuildCmds= \
midl /Oicf /h "tpcc_com_all.h" /iid
"tpcc_com_all_i.c" ".\src\tpcc_com_all.idl"
/out ".\src"
".\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

```

```

".\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
".\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build
!ENDIF
# End Source File
# End Group
# Begin Group "Header"
# PROP Default_Filter "*.h"
# Begin Source File
SOURCE=.\src\Methods.h
# End Source File
# Begin Source File
SOURCE=.\src\resource.h
# End Source File
# End Group
# Begin Source File
SOURCE=.\src\tpcc_com_all.rc
# End Source File
# End Target
# End Project

```

## **tpcc\_com\_all.h**

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

```

```

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

```

```

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:19 2000
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

```

```

/* verify that the <rpcndr.h> version is high enough
to compile this file*/

```



```

#ifndef REQUIRED_RPCNDR_H_VERSION
#define REQUIRED_RPCNDR_H_VERSION 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef tpcc_com_all_h
#define tpcc_com_all_h

/* Forward Declarations */

#ifndef TPCC_FWD_DEFINED
#define TPCC_FWD_DEFINED

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

#endif /* TPCC_FWD_DEFINED */

#ifndef NewOrder_FWD_DEFINED
#define NewOrder_FWD_DEFINED

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#endif /* NewOrder_FWD_DEFINED */

#ifndef OrderStatus_FWD_DEFINED
#define OrderStatus_FWD_DEFINED

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#endif /* OrderStatus_FWD_DEFINED */

#ifndef Payment_FWD_DEFINED
#define Payment_FWD_DEFINED

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#endif /* Payment_FWD_DEFINED */

#ifndef StockLevel_FWD_DEFINED
#define StockLevel_FWD_DEFINED

```

```

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#endif /* StockLevel_FWD_DEFINED */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

#ifndef TPCCLib_LIBRARY_DEFINED
#define TPCCLib_LIBRARY_DEFINED

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus

class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus

class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;

```

```

#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus

class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus

class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")
Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus

class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif
#endif /* TPCCLib_LIBRARY_DEFINED */

/* Additional Prototypes for ALL interfaces */

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

tpcc_com_all.i
dl
/* FILE: TPCC.IDL Microsoft
*
* TPC-C Kit Ver. 4.20.000 Copyright
*
* Microsoft, 1999 All Rights Reserved
*
* not yet
audited
*
* PURPOSE: IDL source for TPCC.dll. This
file is processed by the MIDL tool to
* produce the
type library (TPCC.tlb) and marshalling code.
*

```

```

* Change history:
*           4.20.000 - first version
*/

interface TPCC;
interface NewOrder;
interface OrderStatus;
interface Payment;
interface StockLevel;

import "oidl.idl";
import "ocidl.idl";
import "..\tpcc_com_ps\src\tpcc_com_ps.idl";

[
    uuid(122A3117-2520-11D3-BA71-00C04FBFE08B),
    version(1.0),
    helpstring("TPC-C 1.0 Type Library")
]
library TPCCLib
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    [
        uuid(122A3128-2520-11D3-BA71-
00C04FBFE08B),
        helpstring("All Txns Class")
    ]
    coclass TPCC
    {
        [default] interface ITPCC;
    };

    [
        uuid(975BAABF-84A7-11D2-BA47-
00C04FBFE08B),
        helpstring("NewOrder Class")
    ]
    coclass NewOrder
    {
        [default] interface ITPCC;
    };

    [
        uuid(266836AD-A50D-11D2-BA4E-
00C04FBFE08B),
        helpstring("OrderStatus Class")
    ]
    coclass OrderStatus
    {
        [default] interface ITPCC;
    };

    [
        uuid(CD02F7EF-A4FA-11D2-BA4E-
00C04FBFE08B),
        helpstring("Payment Class")
    ]
}

```

```

coclass Payment
{
    [default] interface ITPCC;
};

[
    uuid(2668369E-A50D-11D2-BA4E-
00C04FBFE08B),
    helpstring("StockLevel Class")
]
coclass StockLevel
{
    [default] interface ITPCC;
};

```

## tpcc\_com\_all.r

### C

///Microsoft Developer Studio generated resource script.

// #include "resource.h"

#define APSTUDIO\_READONLY\_SYMBOLS

////////////////////////////////////

// // Generated from the TEXTINCLUDE 2 resource.

// #include "winres.h"

////////////////////////////////////

#undef APSTUDIO\_READONLY\_SYMBOLS

////////////////////////////////////

// English (U.S.) resources

#if !defined(AFX\_RESOURCE\_DLL) ||

defined(AFX\_TARG\_ENU)

#ifdef WIN32

LANGUAGE LANG\_ENGLISH, SUBLANG\_ENGLISH\_US

#pragma code\_page(1252)

#endif // WIN32

#ifdef APSTUDIO\_INVOKED

////////////////////////////////////

// // TEXTINCLUDE

//

1 TEXTINCLUDE DISCARDABLE

BEGIN

"resource.h\0"

END

2 TEXTINCLUDE DISCARDABLE

BEGIN

"#include "winres.h"\r\n"

"\0"

END

3 TEXTINCLUDE DISCARDABLE

BEGIN

"1 TYPELIB "tpcc\_com\_all.tlb"\r\n"

"\0"

END

#endif // APSTUDIO\_INVOKED

#ifndef \_MAC

////////////////////////////////////

//

// Version

//

VS\_VERSION\_INFO VERSIONINFO

FILEVERSION 1,0,0,1

PRODUCTVERSION 1,0,0,1

FILEFLAGS 0x3FL

#ifdef \_DEBUG

FILEFLAGS 0x1L

#else

FILEFLAGS 0x0L

#endif

FILEOS 0x4L

FILETYPE 0x2L

FILESUBTYPE 0x0L

BEGIN

BLOCK "StringFileInfo"

BEGIN

BLOCK "040904B0"

BEGIN

VALUE "CompanyName", "\0"

VALUE "FileDescription", "tpcc\_com\_all

Module\0"

VALUE "FileVersion", "1, 0, 0, 1\0"

VALUE "InternalName", "TPCCNEWORDER\0"

VALUE "LegalCopyright", "Copyright

1997\0"

VALUE "OriginalFilename",

"tpcc\_com\_all.DLL\0"

VALUE "ProductName", "tpcc\_com\_all

Module\0"

VALUE "ProductVersion", "1, 0, 0, 1\0"

VALUE "OLESelfRegister", "\0"

END

END

BLOCK "VarFileInfo"

BEGIN

VALUE "Translation", 0x409, 1200

END

END

#endif // !\_MAC

```

////////////////////////////////////
////////////////////////////////////
//
// REGISTRY
//
IDR_TPCC                REGISTRY DISCARDABLE
"tpcc_com_all.rgs"
IDR_NEWORDER           REGISTRY DISCARDABLE
"tpcc_com_no.rgs"
IDR_ORDERSTATUS       REGISTRY DISCARDABLE
"tpcc_com_os.rgs"
IDR_PAYMENT            REGISTRY DISCARDABLE
"tpcc_com_pay.rgs"
IDR_STOCKLEVEL        REGISTRY DISCARDABLE
"tpcc_com_sl.rgs"

////////////////////////////////////
////////////////////////////////////
//
// String Table
//
STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME        "tpcc_com_all"
END

#endif // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

## ***tpcc\_com\_all.rgs***

```

HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
    {
        CLSID = s '{122A3128-2520-11D3-
BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {

```

```

        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-
BA71-00C04FBFE08B} = s 'TPCC Class'
        {
            ProgID = s
'TPCC.AllTxns.1'
            VersionIndependentProgID = s 'TPCC.AllTxns'
            InprocServer32 = s
'%MODULE%'
        }
        ThreadingModel = s 'Both'
    }
}

```

## ***tpcc\_com\_all\_i.c***

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:19 2000
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@MIDL_FILE_HEADERING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

```

```

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif // !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,
0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0x
C0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x0
0,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,
0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xC0D02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AXP64) */

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:19 2000
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b
run, appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>

```

```

#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
    {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib, 0x122A3117, 0x2520, 0x11D3, 0xBA, 0x71, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC, 0x122A3128, 0x2520, 0x11D3, 0xBA, 0x71, 0x00, 0x
C0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xC0D02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AXP64) */

```

---

## ***tpcc\_com\_no.r***

---

### ***gs***

---

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-
BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-
BA47-00C04FBFE08B} = s 'NewOrder Class'
        {
            ProgID = s
'TPCC.NewOrder.1'

            VersionIndependentProgID = s
'TPCC.NewOrder'

            InprocServer32 = s
'%MODULE%'
            {
                val
ThreadingModel = s 'Both'
            }
        }
    }
}

```

---

## ***tpcc\_com\_os.r***

---

### ***gs***

---

```

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {

```

```

        CLSID = s '{266836AD-A50D-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.OrderStatus = s 'OrderStatus Class'
    {
        CurVer = s 'TPCC.OrderStatus.1'
    }
    NoRemove CLSID
    {
        ForceRemove {266836AD-A50D-11D2-BA4E-00C04FBFE08B} = s 'OrderStatus Class'
    }
    ProgID = s
'TPCC.OrderStatus.1'
    VersionIndependentProgID = s
'TPCC.OrderStatus'
    InprocServer32 = s
'%MODULE%'
    {
        val
    }
    ThreadingModel = s 'Both'
    }
}

```

## tpcc\_com\_pay.rgs

```

HKCR
{
    TPCC.Payment.1 = s 'Payment Class'
    {
        CLSID = s '{CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.Payment = s 'Payment Class'
    {
        CurVer = s 'TPCC.Payment.1'
    }
    NoRemove CLSID
    {
        ForceRemove {CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B} = s 'Payment Class'
    }
    ProgID = s
'TPCC.Payment.1'
    VersionIndependentProgID = s 'TPCC.Payment'
    InprocServer32 = s
'%MODULE%'
    {
        val
    }
    ThreadingModel = s 'Both'
    }
}

```

## tpcc\_com\_ps.def

```

LIBRARY      "tpcc_com_ps"

DESCRIPTION  'Proxy/Stub DLL'

EXPORTS
    DllGetClassObject      @1  PRIVATE
    DllCanUnloadNow        @2  PRIVATE
    GetProxyDllInfo        @3  PRIVATE
    DllRegisterServer      @4
    PRIVATE
    DllUnregisterServer    @5
    PRIVATE

```

## tpcc\_com\_ps.dsp

```

# Microsoft Developer Studio Project File -
Name="tpcc_com_ps" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File,
Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Application" 0x0101

CFG=tpcc_com_ps - Win32 Debug
!MESSAGE This is not a valid makefile. To build this
project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running
NMAKE
!MESSAGE by defining the macro CFG on the command
line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak" CFG="tpcc_com_ps
- Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_ps - Win32 Release" (based on
"Win32 (x86) Application")
!MESSAGE "tpcc_com_ps - Win32 Debug" (based on "Win32
(x86) Application")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe

```

```

RSC=rc.exe

!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D
"NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG"
/D "_WIN32_WINNT=0x0400" /D "REGISTER_PROXY_DLL" /FD /c
# SUBTRACT CPP /YX
# ADD BASE MTL /nologo /D "NDEBUG" /mktypplib203 /o
"NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktypplib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /machine:I386
# ADD LINK32 kernel32.lib rpndr.lib rpcns4.lib
rpctr4.lib oleaut32.lib uuid.lib /nologo
/entry:"DllMain" /subsystem:windows /dll /pdb:none
/machine:I386 /def:".src\tpcc_com_ps.def"
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.bin\tpcc_com_ps.dll
SOURCE="$(InputPath)"

..\tpcc_com_all\src\tpcc_com_ps.h : $(SOURCE)
$(INTDIR) " " $(OUTDIR)
copy .\src\tpcc_com_ps.h
..\tpcc_com_all\src\

# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""

```

```

# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32"
/D " _DEBUG" /D " _WINDOWS" /YX /FD /c
# ADD CPP /nologo /ZI /Od /D "WIN32" /D " _DEBUG" /D
_WIN32_WINNT=0x0400 /D "REGISTER_PROXY_DLL" /FD /c
# ADD BASE MTL /nologo /D " _DEBUG" /mktypelib203 /o
"NUL" /win32
# ADD MTL /nologo /D " _DEBUG" /mktypelib203 /o "NUL"
/win32
# ADD BASE RSC /l 0x409 /d " _DEBUG"
# ADD RSC /l 0x409 /d " _DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib /nologo /subsystem:windows /debug
/machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib rpcndr.lib rpcns4.lib
rpcrt4.lib oleaut32.lib uuid.lib /nologo
/entry:"DllMain" /dll /debug /machine:IX86
/def:".src\tpcc_com_ps.def" /pdbtype:sept
# SUBTRACT LINK32 /pdb:none
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.bin\tpcc_com_ps.dll
SOURCE="$(InputPath)"

..\tpcc_com_all\src\tpcc_com_ps.h" : $(SOURCE)
"$(INTDIR)" "$(OUTDIR)"
copy .\src\tpcc_com_ps.h
..\tpcc_com_all\src\

# End Custom Build

!ENDIF

# Begin Target

# Name "tpcc_com_ps - Win32 Release"
# Name "tpcc_com_ps - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter ""
# Begin Source File

SOURCE=.src\dlldata.c
# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps.def
# PROP Exclude_From_Build 1
# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps.idl

!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.src\tpcc_com_ps.idl

```

```

BuildCmds= \
midl /Oicf /h "tpcc_com_ps.h" /iid
"tpcc_com_ps_i.c" ".src\tpcc_com_ps.idl" /out
".src"

".src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

".src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.src\tpcc_com_ps.idl

BuildCmds= \
midl /Oicf /h "tpcc_com_ps.h" /iid
"tpcc_com_ps_i.c" ".src\tpcc_com_ps.idl" /out
".src"

".src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)

".src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

".src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)"
"$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ENDIF

# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps_i.c
# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps_p.c
# End Source File
# End Group
# End Target
# End Project

```

## tpcc\_com\_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:12 2000
*/
/* Compiler settings for .src\tpcc_com_ps.idl:
Oicf (OptLev=i2), W1, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
/**@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION__
#error this stub requires an updated version of
<rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifndef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifndef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

/* Forward Declarations */

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifndef __cplusplus

```

```

extern "C"{
#endif

void __RPC_FAR * __RPC_USER
MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpc_com_ps_0000_v0_0_s_ifspec;

#ifdef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object] */

EXTERN_C const IID IID_ITPCC;

#ifdef __cplusplus && !defined(CINTERFACE)

    MIDL_INTERFACE("FEEE6AA2-84B1-11d2-BA47-00C04FBFE08B")
        ITPCC : public IUnknown
        {
        public:
            virtual HRESULT __stdcall NewOrder(
                /* [in] */ VARIANT txn_in,
                /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

            virtual HRESULT __stdcall Payment(
                /* [in] */ VARIANT txn_in,
                /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

            virtual HRESULT __stdcall Delivery(
                /* [in] */ VARIANT txn_in,
                /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

            virtual HRESULT __stdcall StockLevel(
                /* [in] */ VARIANT txn_in,
                /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

            virtual HRESULT __stdcall OrderStatus(
                /* [in] */ VARIANT txn_in,
                /* [out] */ VARIANT __RPC_FAR *txn_out) =
0;

            virtual HRESULT __stdcall CallSetComplete(
                void) = 0;

```

```

};

#else /* C style interface */

typedef struct ITPCCVtbl
{
    BEGIN_INTERFACE

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR
        *QueryInterface )(
            ITPCC __RPC_FAR * This,
            /* [in] */ REFIID riid,
            /* [iid_is][out] */ void __RPC_FAR
            *__RPC_FAR *ppvObject);

        ULONG ( STDMETHODCALLTYPE __RPC_FAR *AddRef
        )(
            ITPCC __RPC_FAR * This);

        ULONG ( STDMETHODCALLTYPE __RPC_FAR *Release
        )(
            ITPCC __RPC_FAR * This);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR *NewOrder )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Payment )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Delivery )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR *StockLevel )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR *OrderStatus )(
            ITPCC __RPC_FAR * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT __RPC_FAR *txn_out);

        HRESULT ( STDMETHODCALLTYPE __RPC_FAR
        *CallSetComplete )(
            ITPCC __RPC_FAR * This);

    END_INTERFACE
} ITPCCVtbl;

interface ITPCC
{
    CONST_VTBL struct ITPCCVtbl __RPC_FAR
    *lpVtbl;
};

```

```

#ifdef COBJMACROS

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This)->lpVtbl -> QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
    (This)->lpVtbl -> AddRef(This)

#define ITPCC_Release(This) \
    (This)->lpVtbl -> Release(This)

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This)->lpVtbl -> NewOrder(This,txn_in,txn_out)

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This)->lpVtbl -> Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This)->lpVtbl -> Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This)->lpVtbl -> StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This)->lpVtbl -> OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This) \
    (This)->lpVtbl -> CallSetComplete(This)

#endif /* COBJMACROS */

#ifdef /* C style interface */

HRESULT __stdcall ITPCC_NewOrder_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,
    DWORD *pdwStubPhase);

HRESULT __stdcall ITPCC_Payment_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE pRpcMessage,

```

```

DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_Delivery_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_StockLevel_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_OrderStatus_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
    ITPCC __RPC_FAR * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */
unsigned long           __RPC_USER
VARIANT_UserSize(      unsigned long __RPC_FAR *,
unsigned long           , VARIANT __RPC_FAR * );

```

```

unsigned char __RPC_FAR * __RPC_USER
VARIANT_UserMarshal(  unsigned long __RPC_FAR *,
unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
unsigned char __RPC_FAR * __RPC_USER
VARIANT_UserUnmarshal(unsigned long __RPC_FAR *,
unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
void __RPC_USER
VARIANT_UserFree(     unsigned long __RPC_FAR *,
VARIANT __RPC_FAR * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif



---


tpcc_com_ps.i
dl


---


/* FILE: ITPCC.IDL
*
* TPC-C Kit Ver. 4.20.000 Microsoft
* Copyright
* Microsoft, 1999
* All Rights Reserved
*
* not yet
* audited
*
* PURPOSE: Defines the interface used by
TPCC. This interface can be implemented by C++
components.
*
* Change history:
* 4.20.000 - first version
*/

// Forward declare all types defined
interface ITPCC;
import "oidl.idl";
import "ocidl.idl";

[
    object,
    oleautomation,
    uuid(FEEE6AA2-84B1-11d2-BA47-
00C04FBFE08B),
    helpstring("ITPCC Interface"),
    pointer_default(unique)
]
interface ITPCC : IUnknown
{
    HRESULT __stdcall NewOrder
    (

```

```

[in] VARIANT txn_in,
[out] VARIANT *txn_out
);
};
HRESULT __stdcall Payment
(
[in] VARIANT txn_in,
[out] VARIANT *txn_out
);
};
HRESULT __stdcall Delivery
(
[in] VARIANT txn_in,
[out] VARIANT *txn_out
);
};
HRESULT __stdcall StockLevel
(
[in] VARIANT txn_in,
[out] VARIANT *txn_out
);
};
HRESULT __stdcall OrderStatus
(
[in] VARIANT txn_in,
[out] VARIANT *txn_out
);
};
HRESULT __stdcall CallSetComplete
(
);
}; // interface ITPCC

```

---

***tpcc\_com\_ps\_i***  
***.C***

---



```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:12 2000
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@MIDL_FILE_HEADERING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEB6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif // !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEB6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif // !defined(_M_IA64) && !defined(_M_AXP64)

```

```

    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEB6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif // !defined(_M_IA64) && !defined(_M_AXP64)

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:12 2000
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b
run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@MIDL_FILE_HEADERING( )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{

```

```

#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEB6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif // !defined(_M_IA64) || defined(_M_AXP64)*/

```

## tpcc\_com\_ps\_ p.c

```
#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:12 2000
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run),
ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

#include "rpcproxy.h"
#ifdef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 997
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;
```

```
typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEEB6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,
    102,
    136,
    170
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FoarmatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
```

```
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* Reserved3 */
    0, /* Reserved4 */
    0, /* Reserved5 */
};

#pragma data_seg(".rdata")
```

```

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

#if !defined( __RPC_WIN32__ )
#error Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error -Oif or -Oicf, [wire_marshal] or
[user_marshal] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */

        FC_AUTO_HANDLE /*
                                0x33,
                                */
        /*
                                0x6c,
                                */
        Old Flags: object, Oi2 /*
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
        #ifndef _ALPHA_
        #ifndef _PPC_
        #if !defined( _MIPS_ )
        /* 8 */ NdrFcShort( 0x1c ), /* x86 Stack
        size/offset = 28 */
        #else
        NdrFcShort( 0x20 ), /*
        MIPS Stack size/offset = 32 */
        #endif
        #else
        NdrFcShort( 0x20 ), /*
        PPC Stack size/offset = 32 */
        #endif
        #else
        NdrFcShort( 0x28 ), /*
        Alpha Stack size/offset = 40 */
        #endif
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
    }
};

```

```

/* 14 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
3 */ 0x3, /*
/* Parameter txn_in */
/* 16 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined( _MIPS_ )
/* 18 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 20 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */
/* Parameter txn_out */
/* 22 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined( _MIPS_ )
/* 24 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 26 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */
/* Return value */
/* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined( _MIPS_ )
/* 30 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */

```

```

#else
NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 32 */ 0x8, /* FC_LONG */
0x0, /*
0 */
/* Procedure Payment */
/* 34 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 36 */ NdrFcLong( 0x0 ), /* 0 */
/* 40 */ NdrFcShort( 0x4 ), /* 4 */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined( _MIPS_ )
/* 42 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 44 */ NdrFcShort( 0x0 ), /* 0 */
/* 46 */ NdrFcShort( 0x8 ), /* 8 */
/* 48 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */
/* Parameter txn_in */
/* 50 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#if !defined( _MIPS_ )
/* 52 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */

```

```

#endif
#else
    NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 54 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

    /* Parameter txn_out */

/* 56 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
    NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
    NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
    NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 60 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

    /* Return value */

/* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
    NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
    NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
    NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 66 */ 0x8, /* FC_LONG */
0x0, /*
0 */

    /* Procedure Delivery */

/* 68 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */

```

```

/* 70 */ NdrFcLong( 0x0 ), /* 0 */
/* 74 */ NdrFcShort( 0x5 ), /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
    NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
    NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
    NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 78 */ NdrFcShort( 0x0 ), /* 0 */
/* 80 */ NdrFcShort( 0x8 ), /* 8 */
/* 82 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

    /* Parameter txn_in */

/* 84 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
    NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
    NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
    NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 88 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

    /* Parameter txn_out */

/* 90 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
    NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */

```

```

#endif
#else
    NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
    NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 94 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

    /* Return value */

/* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
    NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
    NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
    NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 100 */ 0x8, /* FC_LONG */
0x0, /*
0 */

    /* Procedure StockLevel */

/* 102 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
    NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
    NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
    NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */

```

```

/* 116 */ 0x7,          /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,          /*
3 */

        /* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
                                NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                                NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

        /* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */

```

```

#else
                                NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8,          /* FC_LONG */
                                0x0,          /*
0 */

        /* Procedure OrderStatus */

/* 136 */ 0x33,          /* FC_AUTO_HANDLE */
                                0x6c,          /*
Old Flags:  object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
#else
                                NdrFcShort( 0x20 ), /*
MIPS Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
PPC Stack size/offset = 32 */
#endif
#else
                                NdrFcShort( 0x28 ), /*
Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */
/* 150 */ 0x7,          /* Oi2 Flags:  srv must
size, clt must size, has return, */
                                0x3,          /*
3 */

        /* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags:  must size,
must free, in, by val, */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
#else
                                NdrFcShort( 0x8 ), /*
MIPS Stack size/offset = 8 */
#endif
#else
                                NdrFcShort( 0x8 ), /*
PPC Stack size/offset = 8 */

```

```

#endif
                                NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
#else
                                NdrFcShort( 0x18 ), /*
MIPS Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
PPC Stack size/offset = 24 */
#endif
#else
                                NdrFcShort( 0x18 ), /*
Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ), /* Type
Offset=986 */

        /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags:  out, return,
base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#ifndef _MIPS_
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
#else
                                NdrFcShort( 0x1c ), /*
MIPS Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x1c ), /*
PPC Stack size/offset = 28 */
#endif
#else
                                NdrFcShort( 0x20 ), /*
Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8,          /* FC_LONG */
                                0x0,          /*
0 */

        /* Procedure CallSetComplete */

/* 170 */ 0x33,          /* FC_AUTO_HANDLE */
                                0x6c,          /*
Old Flags:  object, Oi2 */

```

```

/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
#ifdef ALPHA
/* 178 */ NdrFcShort( 0x8 ), /* x86, MIPS, PPC Stack
size/offset = 8 */
#else
NdrFcShort( 0x10 ), /*
Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4, /* Oi2 Flags: has
return, */
0x1, /*
1 */
/* Return value */
/* 186 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef ALPHA
/* 188 */ NdrFcShort( 0x4 ), /* x86, MIPS, PPC Stack
size/offset = 4 */
#else
NdrFcShort( 0x8 ), /*
Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8, /* FC_LONG */
0x0, /*
0 */
0x0
}
};
static const MIDL_TYPE_FORMAT_STRING
_MIDL_TypeFormatString =
{
0,
{
NdrFcShort( 0x0 ), /*
0 */
/* 2 */
0x12, 0x0, /*
FC_UP */
/* 4 */ NdrFcShort( 0x3b0 ), /* Offset=
944 (948) */
/* 6 */
0x2b, /*
FC_NON_ENCAPSULATED_UNION */
0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
*/
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
/* 14 */ NdrFcShort( 0x10 ), /* 16 */
/* 16 */ NdrFcShort( 0x2b ), /* 43 */
/* 18 */ NdrFcLong( 0x3 ), /* 3 */
/* 22 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */

```

```

/* 24 */ NdrFcLong( 0x11 ), /* 17 */
/* 28 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 30 */ NdrFcLong( 0x2 ), /* 2 */
/* 34 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 36 */ NdrFcLong( 0x4 ), /* 4 */
/* 40 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 42 */ NdrFcLong( 0x5 ), /* 5 */
/* 46 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 48 */ NdrFcLong( 0xb ), /* 11 */
/* 52 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 54 */ NdrFcLong( 0xa ), /* 10 */
/* 58 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 60 */ NdrFcLong( 0x6 ), /* 6 */
/* 64 */ NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */ NdrFcLong( 0x7 ), /* 7 */
/* 70 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 72 */ NdrFcLong( 0x8 ), /* 8 */
/* 76 */ NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */ NdrFcLong( 0xd ), /* 13 */
/* 82 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */ NdrFcLong( 0x9 ), /* 9 */
/* 88 */ NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 94 */ NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */ NdrFcLong( 0x24 ), /* 36 */
/* 100 */ NdrFcShort( 0x308 ), /* Offset=
776 (876) */
/* 102 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 106 */ NdrFcShort( 0x302 ), /* Offset=
770 (876) */
/* 108 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 112 */ NdrFcShort( 0x300 ), /* Offset=
768 (880) */
/* 114 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ), /* Offset=
766 (884) */
/* 120 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ), /* Offset=
764 (888) */
/* 126 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ), /* Offset=
762 (892) */
/* 132 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ), /* Offset=
760 (896) */
/* 138 */ NdrFcLong( 0x400b ), /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ), /* Offset=
742 (884) */
/* 144 */ NdrFcLong( 0x400a ), /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (888) */
/* 150 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ), /* Offset=
746 (900) */
/* 156 */ NdrFcLong( 0x4007 ), /* 16391 */

```

```

/* 160 */ NdrFcShort( 0x2e0 ), /* Offset=
736 (896) */
/* 162 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ), /* Offset=
738 (904) */
/* 168 */ NdrFcLong( 0x400d ), /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ), /* Offset=
736 (908) */
/* 174 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 178 */ NdrFcShort( 0x2de ), /* Offset=
734 (912) */
/* 180 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ), /* Offset=
732 (916) */
/* 186 */ NdrFcLong( 0x400c ), /* 16396 */
/* 190 */ NdrFcShort( 0x2da ), /* Offset=
730 (920) */
/* 192 */ NdrFcLong( 0x10 ), /* 16 */
/* 196 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ), /* 18 */
/* 202 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ), /* 19 */
/* 208 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ), /* 22 */
/* 214 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ), /* 23 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ), /* 14 */
/* 226 */ NdrFcShort( 0x2be ), /* Offset=
702 (928) */
/* 228 */ NdrFcLong( 0x400e ), /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ), /* Offset=
708 (940) */
/* 234 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ), /* Offset=
706 (944) */
/* 240 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 244 */ NdrFcShort( 0x280 ), /* Offset=
640 (884) */
/* 246 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 250 */ NdrFcShort( 0x27e ), /* Offset=
638 (888) */
/* 252 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 256 */ NdrFcShort( 0x278 ), /* Offset=
632 (888) */
/* 258 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 262 */ NdrFcShort( 0x272 ), /* Offset=
626 (888) */
/* 264 */ NdrFcLong( 0x0 ), /* 0 */
/* 268 */ NdrFcShort( 0x0 ), /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ), /* 1 */
/* 274 */ NdrFcShort( 0x0 ), /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(275) */
/* 278 */
0x15, /*
FC_STRUCT */

```

```

0x7, /*
7 */
/* 280 */ NdrFcShort( 0x8 ), /* 8 */
/* 282 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 284 */
0x12, 0x0, /*
FC_UP */
/* 286 */ NdrFcShort( 0xc ), /* Offset= 12 (298) */
/* 288 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 290 */ NdrFcShort( 0x2 ), /* 2 */
/* 292 */ 0x9, /* Corr desc: FC_ULONG */
0x0, /*
*/
/* 294 */ NdrFcShort( 0xffffc ), /* -4 */
/* 296 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 298 */
0x17, /*
FC_CSTRUCT */
0x3, /*
3 */
/* 300 */ NdrFcShort( 0x8 ), /* 8 */
/* 302 */ NdrFcShort( 0xffffffff2 ), /* Offset= -14 (288) */
/* 304 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 306 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 308 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ), /* 0 */
/* 314 */ NdrFcShort( 0x0 ), /* 0 */
/* 316 */ NdrFcShort( 0x0 ), /* 0 */
/* 318 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 320 */ 0x0, /* 0 */
0x0, /*
0 */
/* 322 */ 0x0, /* 0 */
0x0, /*
0 */
/* 324 */ 0x0, /* 0 */
0x46, /*
70 */
/* 326 */
0x2E, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */

```

```

/* 328 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 332 */ NdrFcShort( 0x0 ), /* 0 */
/* 334 */ NdrFcShort( 0x0 ), /* 0 */
/* 336 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 338 */ 0x0, /* 0 */
0x0, /*
0 */
/* 340 */ 0x0, /* 0 */
0x0, /*
0 */
/* 342 */ 0x0, /* 0 */
0x46, /*
70 */
/* 344 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ), /* Offset= 2 (348) */
/* 348 */
0x12, 0x0, /*
FC_UP */
/* 350 */ NdrFcShort( 0x1fc ), /* Offset=508 (858) */
/* 352 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x49, /*
73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ), /* 10 */
/* 358 */ NdrFcLong( 0x8 ), /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ), /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ), /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ), /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ), /* 36 */
/* 386 */ NdrFcShort( 0x114 ), /* Offset=276 (662) */
/* 388 */ NdrFcLong( 0x800d ), /* 32781 */
/* 392 */ NdrFcShort( 0x130 ), /* Offset=304 (696) */
/* 394 */ NdrFcLong( 0x10 ), /* 16 */
/* 398 */ NdrFcShort( 0x148 ), /* Offset=328 (726) */
/* 400 */ NdrFcLong( 0x2 ), /* 2 */
/* 404 */ NdrFcShort( 0x160 ), /* Offset=352 (756) */
/* 406 */ NdrFcLong( 0x3 ), /* 3 */
/* 410 */ NdrFcShort( 0x178 ), /* Offset=376 (786) */
/* 412 */ NdrFcLong( 0x14 ), /* 20 */
/* 416 */ NdrFcShort( 0x190 ), /* Offset=400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ), /* Offset=-1(417) */
/* 420 */
0x1b, /*
FC_CARRAY */

```

```

0x3, /*
3 */
/* 422 */ NdrFcShort( 0x4 ), /* 4 */
/* 424 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /*
*/
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 430 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ), /* 4 */
/* 434 */ NdrFcShort( 0x0 ), /* 0 */
/* 436 */ NdrFcShort( 0x1 ), /* 1 */
/* 438 */ NdrFcShort( 0x0 ), /* 0 */
/* 440 */ NdrFcShort( 0x0 ), /* 0 */
/* 442 */ 0x12, 0x0, /* FC_UP */
/* 444 */ NdrFcShort( 0xffffffff6e ), /* Offset=-146 (298) */
/* 446 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 448 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 450 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 452 */ NdrFcShort( 0x8 ), /* 8 */
/* 454 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 456 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 458 */ NdrFcShort( 0x4 ), /* 4 */
/* 460 */ NdrFcShort( 0x4 ), /* 4 */
/* 462 */ 0x11, 0x0, /* FC_RP */
/* 464 */ NdrFcShort( 0xffffffffd4 ), /* Offset=-44 (420) */
/* 466 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 468 */ 0x8, /* FC_LONG */

```

```

                                0x5b,          /*
FC_END */
/* 470 */
                                0x21,          /*
FC_BOGUS_ARRAY */
                                0x3,           /*
3 */
/* 472 */ NdrFcShort( 0x0 ), /* 0 */
/* 474 */ 0x19,             /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 476 */ NdrFcShort( 0x0 ), /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 482 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 484 */ NdrFcShort( 0xfffff50 ), /* Offset= -
176 (308) */
/* 486 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 488 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,           /*
3 */
/* 490 */ NdrFcShort( 0x8 ), /* 8 */
/* 492 */ NdrFcShort( 0x0 ), /* 0 */
/* 494 */ NdrFcShort( 0x6 ), /* Offset= 6 (500) */
/* 496 */ 0x8,              /* FC_LONG */
                                0x36,          /*
FC_POINTER */
/* 498 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 500 */
                                0x11, 0x0,      /*
FC_RP */
/* 502 */ NdrFcShort( 0xfffffe0 ), /* Offset= -
32 (470) */
/* 504 */
                                0x21,          /*
FC_BOGUS_ARRAY */
                                0x3,           /*
3 */
/* 506 */ NdrFcShort( 0x0 ), /* 0 */
/* 508 */ 0x19,             /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 510 */ NdrFcShort( 0x0 ), /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 516 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 518 */ NdrFcShort( 0xfffff40 ), /* Offset= -
192 (326) */
/* 520 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */

```

```

/* 522 */
FC_BOGUS_STRUCT */
                                0x1a,          /*
                                0x3,           /*
3 */
/* 524 */ NdrFcShort( 0x8 ), /* 8 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ NdrFcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8,              /* FC_LONG */
                                0x36,          /*
FC_POINTER */
/* 532 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 534 */
                                0x11, 0x0,      /*
FC_RP */
/* 536 */ NdrFcShort( 0xfffffe0 ), /* Offset= -
32 (504) */
/* 538 */
                                0x1b,          /*
FC_CARRAY */
                                0x3,           /*
3 */
/* 540 */ NdrFcShort( 0x4 ), /* 4 */
/* 542 */ 0x19,             /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 544 */ NdrFcShort( 0x0 ), /* 0 */
/* 546 */
                                0x4b,          /*
FC_PP */
                                0x5c,          /*
FC_PAD */
/* 548 */
                                0x48,          /*
FC_VARIABLE_REPEAT */
                                0x49,          /*
FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ), /* 4 */
/* 552 */ NdrFcShort( 0x0 ), /* 0 */
/* 554 */ NdrFcShort( 0x1 ), /* 1 */
/* 556 */ NdrFcShort( 0x0 ), /* 0 */
/* 558 */ NdrFcShort( 0x0 ), /* 0 */
/* 560 */ 0x12, 0x0,        /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ), /* Offset=
386 (948) */
/* 564 */
                                0x5b,          /*
FC_END */
                                0x8,           /*
FC_LONG */
/* 566 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 568 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,           /*
3 */
/* 570 */ NdrFcShort( 0x8 ), /* 8 */

```

```

/* 572 */ NdrFcShort( 0x0 ), /* 0 */
/* 574 */ NdrFcShort( 0x6 ), /* Offset= 6 (580) */
/* 576 */ 0x8,              /* FC_LONG */
                                0x36,          /*
FC_POINTER */
/* 578 */ 0x5c,             /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 580 */
                                0x11, 0x0,      /*
FC_RP */
/* 582 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (538) */
/* 584 */
                                0x2f,          /*
FC_IP */
                                0x5a,          /*
FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ), /* 47 */
/* 590 */ NdrFcShort( 0x0 ), /* 0 */
/* 592 */ NdrFcShort( 0x0 ), /* 0 */
/* 594 */ 0xc0,             /* 192 */
                                0x0,          /*
0 */
/* 596 */ 0x0,              /* 0 */
                                0x0,          /*
0 */
/* 598 */ 0x0,              /* 0 */
                                0x0,          /*
0 */
/* 600 */ 0x0,              /* 0 */
                                0x46,          /*
70 */
/* 602 */
                                0x1b,          /*
FC_CARRAY */
                                0x0,          /*
0 */
/* 604 */ NdrFcShort( 0x1 ), /* 1 */
/* 606 */ 0x19,             /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 608 */ NdrFcShort( 0x4 ), /* 4 */
/* 610 */ 0x1,              /* FC_BYTE */
                                0x5b,          /*
FC_END */
/* 612 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,           /*
3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ), /* 0 */
/* 618 */ NdrFcShort( 0xa ), /* Offset= 10 (628) */
/* 620 */ 0x8,              /* FC_LONG */
                                0x8,          /*
FC_LONG */
/* 622 */ 0x4c,             /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */

```



```

/* 624 */ NdrFcShort( 0xfffffd8 ), /* Offset= -
40 (584) */
/* 626 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 628 */
0x12, 0x0, /*
FC_UP */
/* 630 */ NdrFcShort( 0xfffffe4 ), /* Offset= -
28 (602) */
/* 632 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 634 */ NdrFcShort( 0x4 ), /* 4 */
/* 636 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 638 */ NdrFcShort( 0x0 ), /* 0 */
/* 640 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 642 */
0x48, /*
FC_VARIABLE_REPEAT */
0x49, /*
FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ), /* 4 */
/* 646 */ NdrFcShort( 0x0 ), /* 0 */
/* 648 */ NdrFcShort( 0x1 ), /* 1 */
/* 650 */ NdrFcShort( 0x0 ), /* 0 */
/* 652 */ NdrFcShort( 0x0 ), /* 0 */
/* 654 */ 0x12, 0x0, /* FC_UP */
/* 656 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (612) */
/* 658 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 660 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 662 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 664 */ NdrFcShort( 0x8 ), /* 8 */
/* 666 */ NdrFcShort( 0x0 ), /* 0 */
/* 668 */ NdrFcShort( 0x6 ), /* Offset= 6 (674) */
/* 670 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 672 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 674 */

```

```

0x11, 0x0, /*
FC_RP */
/* 676 */ NdrFcShort( 0xfffffd4 ), /* Offset= -
44 (632) */
/* 678 */
0x1d, /*
FC_SMPARRAY */
0x0, /*
0 */
/* 680 */ NdrFcShort( 0x8 ), /* 8 */
/* 682 */ 0x2, /* FC_CHAR */
0x5b, /*
FC_END */
/* 684 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8, /* FC_LONG */
0x6, /*
FC_SHORT */
/* 690 */ 0x6, /* FC_SHORT */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0, /* 0 */
NdrFcShort( 0xffffff1
), /* Offset= -15 (678) */
0x5b, /*
FC_END */
/* 696 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ), /* 0 */
/* 702 */ NdrFcShort( 0xa ), /* Offset= 10 (712) */
/* 704 */ 0x8, /* FC_LONG */
0x36, /*
FC_POINTER */
/* 706 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 708 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (684) */
/* 710 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 712 */
0x11, 0x0, /*
FC_RP */
/* 714 */ NdrFcShort( 0xfffff0c ), /* Offset= -
244 (470) */
/* 716 */
0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 718 */ NdrFcShort( 0x1 ), /* 1 */
/* 720 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */

```

```

0x0, /*
*/
/* 722 */ NdrFcShort( 0x0 ), /* 0 */
/* 724 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 726 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 728 */ NdrFcShort( 0x8 ), /* 8 */
/* 730 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 732 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 734 */ NdrFcShort( 0x4 ), /* 4 */
/* 736 */ NdrFcShort( 0x4 ), /* 4 */
/* 738 */ 0x12, 0x0, /* FC_UP */
/* 740 */ NdrFcShort( 0xfffffe8 ), /* Offset= -
24 (716) */
/* 742 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 744 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 746 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 748 */ NdrFcShort( 0x2 ), /* 2 */
/* 750 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 752 */ NdrFcShort( 0x0 ), /* 0 */
/* 754 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 756 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 758 */ NdrFcShort( 0x8 ), /* 8 */
/* 760 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 762 */

```

```

0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 764 */ NdrFcShort( 0x4 ), /* 4 */
/* 766 */ NdrFcShort( 0x4 ), /* 4 */
/* 768 */ 0x12, 0x0, /* FC_UP */
/* 770 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (746) */
/* 772 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 774 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 776 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 778 */ NdrFcShort( 0x4 ), /* 4 */
/* 780 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 782 */ NdrFcShort( 0x0 ), /* 0 */
/* 784 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 786 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 788 */ NdrFcShort( 0x8 ), /* 8 */
/* 790 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 792 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 794 */ NdrFcShort( 0x4 ), /* 4 */
/* 796 */ NdrFcShort( 0x4 ), /* 4 */
/* 798 */ 0x12, 0x0, /* FC_UP */
/* 800 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (776) */
/* 802 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 804 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 806 */

```

```

0x1b, /*
FC_CARRAY */
0x7, /*
7 */
/* 808 */ NdrFcShort( 0x8 ), /* 8 */
/* 810 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 812 */ NdrFcShort( 0x0 ), /* 0 */
/* 814 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 816 */
0x16, /*
FC_PSTRUCT */
0x3, /*
3 */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */
0x4b, /*
FC_PP */
0x5c, /*
FC_PAD */
/* 822 */
0x46, /*
FC_NO_REPEAT */
0x5c, /*
FC_PAD */
/* 824 */ NdrFcShort( 0x4 ), /* 4 */
/* 826 */ NdrFcShort( 0x4 ), /* 4 */
/* 828 */ 0x12, 0x0, /* FC_UP */
/* 830 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (806) */
/* 832 */
0x5b, /*
FC_END */
0x8, /*
FC_LONG */
/* 834 */ 0x8, /* FC_LONG */
0x5b, /*
FC_END */
/* 836 */
0x15, /*
FC_STRUCT */
0x3, /*
3 */
/* 838 */ NdrFcShort( 0x8 ), /* 8 */
/* 840 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 842 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 844 */
0x1b, /*
FC_CARRAY */
0x3, /*
3 */
/* 846 */ NdrFcShort( 0x8 ), /* 8 */
/* 848 */ 0x7, /* Corr desc: FC_USHORT
*/

```

```

0x0, /*
*/
/* 850 */ NdrFcShort( 0xffd8 ), /* -40 */
/* 852 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 854 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (836) */
/* 856 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 858 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (844) */
/* 864 */ NdrFcShort( 0x0 ), /* Offset= 0 (864) */
/* 866 */ 0x6, /* FC_SHORT */
0x6, /*
FC_SHORT */
/* 868 */ 0x38, /* FC_ALIGNM4 */
0x8, /*
FC_LONG */
/* 870 */ 0x8, /* FC_LONG */
0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 872 */ 0x0, /* 0 */
NdrFcShort( 0xfffffd7
), /* Offset= -521 (352) */
0x5b, /*
FC_END */
/* 876 */
0x12, 0x0, /*
FC_UP */
/* 878 */ NdrFcShort( 0xfffffef6 ), /* Offset= -
266 (612) */
/* 880 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 882 */ 0x1, /* FC_BYTE */
0x5c, /*
FC_PAD */
/* 884 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 886 */ 0x6, /* FC_SHORT */
0x5c, /*
FC_PAD */
/* 888 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 890 */ 0x8, /* FC_LONG */
0x5c, /*
FC_PAD */
/* 892 */
0x12, 0x8, /*
FC_UP [simple_pointer] */
/* 894 */ 0xa, /* FC_FLOAT */

```

```

                                0x5c,          /*
FC_PAD */
/* 896 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 898 */ 0xc,          /* FC_DOUBLE */
                                0x5c,          /*
FC_PAD */
/* 900 */
                                0x12, 0x0,      /*
FC_UP */
/* 902 */ NdrFcShort( 0xfffffd90 ), /* Offset= -
624 (278) */
/* 904 */
                                0x12, 0x10,     /*
FC_UP [pointer_deref] */
/* 906 */ NdrFcShort( 0xfffffd92 ), /* Offset= -
622 (284) */
/* 908 */
                                0x12, 0x10,     /*
FC_UP [pointer_deref] */
/* 910 */ NdrFcShort( 0xfffffda6 ), /* Offset= -
602 (308) */
/* 912 */
                                0x12, 0x10,     /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xfffffdb4 ), /* Offset= -
588 (326) */
/* 916 */
                                0x12, 0x10,     /*
FC_UP [pointer_deref] */
/* 918 */ NdrFcShort( 0xfffffdc2 ), /* Offset= -
574 (344) */
/* 920 */
                                0x12, 0x10,     /*
FC_UP [pointer_deref] */
/* 922 */ NdrFcShort( 0x2 ), /* Offset= 2 (924) */
/* 924 */
                                0x12, 0x0,      /*
FC_UP */
/* 926 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 928 */
                                0x15,          /*
FC_STRUCT */
                                0x7,          /*
7 */
/* 930 */ NdrFcShort( 0x10 ), /* 16 */
/* 932 */ 0x6,          /* FC_SHORT */
                                0x1,          /*
FC_BYTE */
/* 934 */ 0x1,          /* FC_BYTE */
                                0x38,         /*
FC_ALIGNM4 */
/* 936 */ 0x8,          /* FC_LONG */
                                0x39,         /*
FC_ALIGNM8 */
/* 938 */ 0xb,          /* FC_HYPER */
                                0x5b,         /*
FC_END */
/* 940 */
                                0x12, 0x0,      /*
FC_UP */

```

```

/* 942 */ NdrFcShort( 0xffffffff2 ), /* Offset= -
14 (928) */
/* 944 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 946 */ 0x2,          /* FC_CHAR */
                                0x5c,         /*
FC_PAD */
/* 948 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x7,          /*
7 */
/* 950 */ NdrFcShort( 0x20 ), /* 32 */
/* 952 */ NdrFcShort( 0x0 ), /* 0 */
/* 954 */ NdrFcShort( 0x0 ), /* Offset= 0 (954) */
/* 956 */ 0x8,          /* FC_LONG */
                                0x8,          /*
FC_LONG */
/* 958 */ 0x6,          /* FC_SHORT */
                                0x6,          /*
FC_SHORT */
/* 960 */ 0x6,          /* FC_SHORT */
                                0x6,          /*
FC_SHORT */
/* 962 */ 0x4c,         /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 964 */ NdrFcShort( 0xfffffc42 ), /* Offset= -
958 (6) */
/* 966 */ 0x5c,          /* FC_PAD */
                                0x5b,         /*
FC_END */
/* 968 */ 0xb4,         /* FC_USER_MARSHAL */
                                0x83,         /*
131 */
/* 970 */ NdrFcShort( 0x0 ), /* 0 */
/* 972 */ NdrFcShort( 0x10 ), /* 16 */
/* 974 */ NdrFcShort( 0x0 ), /* 0 */
/* 976 */ NdrFcShort( 0xfffffc32 ), /* Offset= -
974 (2) */
/* 978 */
                                0x11, 0x4,      /*
FC_RP [allocated_on_stack] */
/* 980 */ NdrFcShort( 0x6 ), /* Offset= 6 (986) */
/* 982 */
                                0x13, 0x0,     /*
FC_OP */
/* 984 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (948) */
/* 986 */ 0xb4,         /* FC_USER_MARSHAL */
                                0x83,         /*
131 */
/* 988 */ NdrFcShort( 0x0 ), /* 0 */
/* 990 */ NdrFcShort( 0x10 ), /* 16 */
/* 992 */ NdrFcShort( 0x0 ), /* 0 */
/* 994 */ NdrFcShort( 0xfffffff4 ), /* Offset= -
12 (982) */
                                0x0
}
};

```

```

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName *) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    &_tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0, /* Filler3 */
};

#endif /* !defined(_M_IA64) && !defined(_M_AXP64) */

```

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 5.03.0280
*/
/* at Mon Jun 12 18:15:12 2000
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=12), Wl, Zp8, env=Win64 (32b
run, appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@MIDL_FILE_HEADING( )

#if defined(M_IA64) || defined(M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 979
#define PROC_FORMAT_STRING_SIZE 253
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING
_MIDL_TypeFormatString;

```

```

extern const MIDL_PROC_FORMAT_STRING
_MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEEB6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    44,
    88,
    132,
    176,
    220
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    _MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
    &Object_StubDesc,
    _MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

```

```

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    _MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* Reserved3 */
    0, /* Reserved4 */
    0 /* Reserved5 */
};

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize,
        VARIANT_UserMarshal,
        VARIANT_UserUnmarshal,
        VARIANT_UserFree
    }
};

```

```

    };

#if !defined(__RPC_WIN64__)
#error Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
_MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        0x33, /*
FC_AUTO_HANDLE */
        0x6c, /*
Old Flags: object, Oi2 */
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
#ifdef ALPHA
        /* 8 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
        /* 14 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
        0x3, /*
3 */
        /* 16 */ 0xa, /* 10 */
        0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
        /* 18 */ NdrFcShort( 0x20 ), /* 32 */
        /* 20 */ NdrFcShort( 0x20 ), /* 32 */
        /* 22 */ NdrFcShort( 0x0 ), /* 0 */
        /* 24 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

        /* 26 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef ALPHA
        /* 28 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
        /* 30 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

        /* Parameter txn_out */

        /* 32 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */

```

```

#ifdef ALPHA
        /* 34 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
        /* 36 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Return value */

        /* 38 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef ALPHA
        /* 40 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
        /* 42 */ 0x8, /* FC_LONG */
        0x0, /*
0 */

        /* Procedure Payment */

        /* 44 */ 0x33, /* FC_AUTO_HANDLE */
        0x6c, /*
Old Flags: object, Oi2 */
        /* 46 */ NdrFcLong( 0x0 ), /* 0 */
        /* 50 */ NdrFcShort( 0x4 ), /* 4 */
#ifdef ALPHA
        /* 52 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
        /* 54 */ NdrFcShort( 0x0 ), /* 0 */
        /* 56 */ NdrFcShort( 0x8 ), /* 8 */
        /* 58 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
        0x3, /*
3 */
        /* 60 */ 0xa, /* 10 */
        0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
        /* 62 */ NdrFcShort( 0x20 ), /* 32 */
        /* 64 */ NdrFcShort( 0x20 ), /* 32 */
        /* 66 */ NdrFcShort( 0x0 ), /* 0 */
        /* 68 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

        /* 70 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef ALPHA
        /* 72 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else

```

```

        NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
        /* 74 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

        /* Parameter txn_out */

        /* 76 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef ALPHA
        /* 78 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
        /* 80 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Return value */

        /* 82 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef ALPHA
        /* 84 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
        /* 86 */ 0x8, /* FC_LONG */
        0x0, /*
0 */

        /* Procedure Delivery */

        /* 88 */ 0x33, /* FC_AUTO_HANDLE */
        0x6c, /*
Old Flags: object, Oi2 */
        /* 90 */ NdrFcLong( 0x0 ), /* 0 */
        /* 94 */ NdrFcShort( 0x5 ), /* 5 */
#ifdef ALPHA
        /* 96 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
        /* 98 */ NdrFcShort( 0x0 ), /* 0 */
        /* 100 */ NdrFcShort( 0x8 ), /* 8 */
        /* 102 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
        0x3, /*
3 */
        /* 104 */ 0xa, /* 10 */
        0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
        /* 106 */ NdrFcShort( 0x20 ), /* 32 */
        /* 108 */ NdrFcShort( 0x20 ), /* 32 */
        /* 110 */ NdrFcShort( 0x0 ), /* 0 */

```

```

/* 112 */ NdrFcShort( 0x0 ), /* 0 */
        /* Parameter txn_in */

/* 114 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

        /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 124 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8, /* FC_LONG */
        0x0, /*
0 */

        /* Procedure StockLevel */

/* 132 */ 0x33, /* FC_AUTO_HANDLE */
        0x6c, /*

Old Flags: object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ), /* 0 */
/* 138 */ NdrFcShort( 0x6 ), /* 6 */
#ifdef _ALPHA
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ), /* 0 */
/* 144 */ NdrFcShort( 0x8 ), /* 8 */

```

```

/* 146 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
        0x3, /*
3 */
/* 148 */ 0xa, /* 10 */
        0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ), /* 0 */
/* 156 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

        /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8, /* FC_LONG */
        0x0, /*
0 */

        /* Procedure OrderStatus */

/* 176 */ 0x33, /* FC_AUTO_HANDLE */
        0x6c, /*

Old Flags: object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ), /* 0 */

```

```

/* 182 */ NdrFcShort( 0x7 ), /* 7 */
#ifdef _ALPHA
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack
size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /*
axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ), /* 0 */
/* 188 */ NdrFcShort( 0x8 ), /* 8 */
/* 190 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
        0x3, /*
3 */
/* 192 */ 0xa, /* 10 */
        0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ), /* 0 */
/* 200 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
#ifdef _ALPHA
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /*
axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ), /* Type
Offset=950 */

        /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
#ifdef _ALPHA
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /*
axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ), /* Type
Offset=968 */

        /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
#ifdef _ALPHA
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /*
axp64 Stack size/offset = 40 */
#endif

```

```

/* 218 */ 0x8, /* FC_LONG */
0 */
/* Procedure CallSetComplete */
/* 220 */ 0x33, /* FC_AUTO_HANDLE */
Old Flags: object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ), /* 0 */
/* 226 */ NdrFcShort( 0x8 ), /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ), /* 0 */
/* 232 */ NdrFcShort( 0x8 ), /* 8 */
/* 234 */ 0x44, /* Oi2 Flags: has
return, has ext, */
1 */
/* 236 */ 0xa, /* 10 */
Ext Flags: new corr desc, */
/* 238 */ NdrFcShort( 0x0 ), /* 0 */
/* 240 */ NdrFcShort( 0x0 ), /* 0 */
/* 242 */ NdrFcShort( 0x0 ), /* 0 */
/* 244 */ NdrFcShort( 0x0 ), /* 0 */
/* Return value */
/* 246 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ), /* ia64, axp64 Stack
size/offset = 8 */
/* 250 */ 0x8, /* FC_LONG */
0 */
0x0
}
};
static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
0,
{
0 */
/* 2 */
FC_UP */
/* 4 */ NdrFcShort( 0x39e ), /* Offset=
926 (930) */
/* 6 */
FC_NON_ENCAPSULATED_UNION */
0x2b, /*
0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
*/
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */

```

```

/* 12 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (16) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2b ), /* 43 */
/* 20 */ NdrFcLong( 0x3 ), /* 3 */
/* 24 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 26 */ NdrFcLong( 0x11 ), /* 17 */
/* 30 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 32 */ NdrFcLong( 0x2 ), /* 2 */
/* 36 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 38 */ NdrFcLong( 0x4 ), /* 4 */
/* 42 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 44 */ NdrFcLong( 0x5 ), /* 5 */
/* 48 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 50 */ NdrFcLong( 0xb ), /* 11 */
/* 54 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 56 */ NdrFcLong( 0xa ), /* 10 */
/* 60 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 62 */ NdrFcLong( 0x6 ), /* 6 */
/* 66 */ NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */ NdrFcLong( 0x7 ), /* 7 */
/* 72 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 74 */ NdrFcLong( 0x8 ), /* 8 */
/* 78 */ NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */ NdrFcLong( 0xd ), /* 13 */
/* 84 */ NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */ NdrFcLong( 0x9 ), /* 9 */
/* 90 */ NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 96 */ NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */ NdrFcLong( 0x24 ), /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ), /* Offset=
756 (858) */
/* 104 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ), /* Offset=
750 (858) */
/* 110 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ), /* Offset=
748 (862) */
/* 116 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ), /* Offset=
746 (866) */
/* 122 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ), /* Offset=
744 (870) */
/* 128 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ), /* Offset=
742 (874) */
/* 134 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (878) */
/* 140 */ NdrFcLong( 0x400b ), /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ), /* Offset=
722 (866) */

```

```

/* 146 */ NdrFcLong( 0x400a ), /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ), /* Offset=
720 (870) */
/* 152 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ), /* Offset=
726 (882) */
/* 158 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ), /* Offset=
716 (878) */
/* 164 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ), /* Offset=
718 (886) */
/* 170 */ NdrFcLong( 0x400d ), /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ), /* Offset=
716 (890) */
/* 176 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ), /* Offset=
714 (894) */
/* 182 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ), /* Offset=
712 (898) */
/* 188 */ NdrFcLong( 0x400c ), /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ), /* Offset=
710 (902) */
/* 194 */ NdrFcLong( 0x10 ), /* 16 */
/* 198 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ), /* 18 */
/* 204 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ), /* 19 */
/* 210 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ), /* 22 */
/* 216 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ), /* 23 */
/* 222 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ), /* 14 */
/* 228 */ NdrFcShort( 0x2aa ), /* Offset=
682 (910) */
/* 230 */ NdrFcLong( 0x400e ), /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ), /* Offset=
688 (922) */
/* 236 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ), /* Offset=
686 (926) */
/* 242 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 246 */ NdrFcShort( 0x26c ), /* Offset=
620 (866) */
/* 248 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 252 */ NdrFcShort( 0x26a ), /* Offset=
618 (870) */
/* 254 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 258 */ NdrFcShort( 0x264 ), /* Offset=
612 (870) */
/* 260 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 264 */ NdrFcShort( 0x25e ), /* Offset=
606 (870) */
/* 266 */ NdrFcLong( 0x0 ), /* 0 */
/* 270 */ NdrFcShort( 0x0 ), /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ), /* 1 */

```

```

/* 276 */ NdrFcShort( 0x0 ), /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(277) */
/* 280 */
FC_STRUCT */
0x15, /*
7 */
0x7, /*
/* 282 */ NdrFcShort( 0x8 ), /* 8 */
/* 284 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 286 */
0x12, 0x0, /*
FC_UP */
/* 288 */ NdrFcShort( 0xe ), /* Offset= 14 (302) */
/* 290 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 292 */ NdrFcShort( 0x2 ), /* 2 */
/* 294 */ 0x9, /* Corr desc: FC_ULONG
*/
0x0, /*
*/
/* 296 */ NdrFcShort( 0xfffc ), /* -4 */
/* 298 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 300 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */
/* 302 */
0x17, /*
FC_CSTRUCT */
0x3, /*
3 */
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ NdrFcShort( 0xffffffff0 ), /* Offset= -
16 (290) */
/* 308 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 310 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 312 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ), /* 0 */
/* 318 */ NdrFcShort( 0x0 ), /* 0 */
/* 320 */ NdrFcShort( 0x0 ), /* 0 */
/* 322 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 324 */ 0x0, /* 0 */
0x0, /*
0 */
/* 326 */ 0x0, /* 0 */
0x0, /*
0 */

```

```

/* 328 */ 0x0, /* 0 */
0x46, /*
70 */
/* 330 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 336 */ NdrFcShort( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 342 */ 0x0, /* 0 */
0x0, /*
0 */
/* 344 */ 0x0, /* 0 */
0x0, /*
0 */
/* 346 */ 0x0, /* 0 */
0x46, /*
70 */
/* 348 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ), /* Offset= 2 (352) */
/* 352 */
0x12, 0x0, /*
FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ), /* Offset=
486 (840) */
/* 356 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x89, /*
137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ), /* 10 */
/* 362 */ NdrFcLong( 0x8 ), /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ), /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ), /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ), /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ), /* 36 */
/* 390 */ NdrFcShort( 0x104 ), /* Offset=
260 (650) */
/* 392 */ NdrFcLong( 0x800d ), /* 32781 */
/* 396 */ NdrFcShort( 0x120 ), /* Offset=
288 (684) */
/* 398 */ NdrFcLong( 0x10 ), /* 16 */
/* 402 */ NdrFcShort( 0x13a ), /* Offset=
314 (716) */
/* 404 */ NdrFcLong( 0x2 ), /* 2 */
/* 408 */ NdrFcShort( 0x150 ), /* Offset=
336 (744) */
/* 410 */ NdrFcLong( 0x3 ), /* 3 */
/* 414 */ NdrFcShort( 0x166 ), /* Offset=
358 (772) */
/* 416 */ NdrFcLong( 0x14 ), /* 20 */

```

```

/* 420 */ NdrFcShort( 0x17c ), /* Offset=
380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(421) */
/* 424 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 430 */ NdrFcShort( 0x0 ), /* 0 */
/* 432 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 434 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 438 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 440 */
0x12, 0x0, /*
FC_UP */
/* 442 */ NdrFcShort( 0xffffffff74 ), /* Offset= -
140 (302) */
/* 444 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 446 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */ NdrFcShort( 0x6 ), /* Offset= 6 (458) */
/* 454 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 456 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 458 */
0x11, 0x0, /*
FC_RP */
/* 460 */ NdrFcShort( 0xffffffffdc ), /* Offset= -
36 (424) */
/* 462 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 468 */ NdrFcShort( 0x0 ), /* 0 */
/* 470 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 472 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 476 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 478 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/

```



```

0x0, /*
0 */
/* 480 */ NdrPcShort( 0xffffffff58 ), /* Offset= -
168 (312) */
/* 482 */ 0x5c, /* FC_PAD */
FC_END /*
/* 484 */
FC_BOGUS_STRUCT */
0x1a, /*
0x3, /*
3 */
/* 486 */ NdrPcShort( 0x10 ), /* 16 */
/* 488 */ NdrPcShort( 0x0 ), /* 0 */
/* 490 */ NdrPcShort( 0x6 ), /* Offset= 6 (496) */
/* 492 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 494 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 496 */
0x11, 0x0, /*
FC_RP */
/* 498 */ NdrPcShort( 0xffffffffdc ), /* Offset= -
36 (462) */
/* 500 */
FC_BOGUS_ARRAY */
0x21, /*
0x3, /*
3 */
/* 502 */ NdrPcShort( 0x0 ), /* 0 */
/* 504 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 506 */ NdrPcShort( 0x0 ), /* 0 */
/* 508 */ NdrPcShort( 0x1 ), /* Corr flags: early,
*/
/* 510 */ NdrPcLong( 0xfffffffff ), /* -1 */
/* 514 */ NdrPcShort( 0x0 ), /* Corr flags: */
/* 516 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 518 */ NdrPcShort( 0xffffffff44 ), /* Offset= -
188 (330) */
/* 520 */ 0x5c, /* FC_PAD */
FC_END /*
/* 522 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 524 */ NdrPcShort( 0x10 ), /* 16 */
/* 526 */ NdrPcShort( 0x0 ), /* 0 */
/* 528 */ NdrPcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 532 */ 0x36, /* FC_POINTER */

```

```

FC_END */
/* 534 */
0x5b, /*
0x11, 0x0, /*
FC_RP */
/* 536 */ NdrPcShort( 0xffffffffdc ), /* Offset= -
36 (500) */
/* 538 */
FC_BOGUS_ARRAY */
0x21, /*
0x3, /*
3 */
/* 540 */ NdrPcShort( 0x0 ), /* 0 */
/* 542 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 544 */ NdrPcShort( 0x0 ), /* 0 */
/* 546 */ NdrPcShort( 0x1 ), /* Corr flags: early,
*/
/* 548 */ NdrPcLong( 0xfffffffff ), /* -1 */
/* 552 */ NdrPcShort( 0x0 ), /* Corr flags: */
/* 554 */
0x12, 0x0, /*
FC_UP */
/* 556 */ NdrPcShort( 0x176 ), /* Offset=
374 (930) */
/* 558 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 560 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 562 */ NdrPcShort( 0x10 ), /* 16 */
/* 564 */ NdrPcShort( 0x0 ), /* 0 */
/* 566 */ NdrPcShort( 0x6 ), /* Offset= 6 (572) */
/* 568 */ 0x8, /* FC_LONG */
0x39, /*
FC_ALIGNM8 */
/* 570 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 572 */
0x11, 0x0, /*
FC_RP */
/* 574 */ NdrPcShort( 0xffffffffdc ), /* Offset= -
36 (538) */
/* 576 */
0x2f, /*
0x5a, /*
FC_CONSTANT_IID */
/* 578 */ NdrPcLong( 0x2f ), /* 47 */
/* 582 */ NdrPcShort( 0x0 ), /* 0 */
/* 584 */ NdrPcShort( 0x0 ), /* 0 */
/* 586 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 588 */ 0x0, /* 0 */
0x0, /*
0 */

```

```

/* 590 */ 0x0, /* 0 */
0x0, /*
0 */
/* 592 */ 0x0, /* 0 */
0x46, /*
70 */
/* 594 */
0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 596 */ NdrPcShort( 0x1 ), /* 1 */
/* 598 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 600 */ NdrPcShort( 0x4 ), /* 4 */
/* 602 */ NdrPcShort( 0x1 ), /* Corr flags: early,
*/
/* 604 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 606 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 608 */ NdrPcShort( 0x18 ), /* 24 */
/* 610 */ NdrPcShort( 0x0 ), /* 0 */
/* 612 */ NdrPcShort( 0xc ), /* Offset= 12 (624) */
/* 614 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 616 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 618 */ NdrPcShort( 0xffffffffd6 ), /* Offset= -
42 (576) */
/* 620 */ 0x39, /* FC_ALIGNM8 */
0x36, /*
FC_POINTER */
/* 622 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 624 */
0x12, 0x0, /*
FC_UP */
/* 626 */ NdrPcShort( 0xffffffffe0 ), /* Offset= -
32 (594) */
/* 628 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 630 */ NdrPcShort( 0x0 ), /* 0 */
/* 632 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 634 */ NdrPcShort( 0x0 ), /* 0 */
/* 636 */ NdrPcShort( 0x1 ), /* Corr flags: early,
*/

```

```

/* 638 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 642 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 644 */
                                0x12, 0x0, /*
FC_UP */
/* 646 */ NdrFcShort( 0xffffffffd8 ), /* Offset= -
40 (606) */
/* 648 */ 0x5c, /* FC_PAD */
                                0x5b, /*
FC_END */
/* 650 */
                                0x1a, /*
FC_BOGUS_STRUCT */
                                0x3, /*
3 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ), /* 0 */
/* 656 */ NdrFcShort( 0x6 ), /* Offset= 6 (662) */
/* 658 */ 0x8, /* FC_LONG */
                                0x39, /*
FC_ALIGNM8 */
/* 660 */ 0x36, /* FC_POINTER */
                                0x5b, /*
FC_END */
/* 662 */
                                0x11, 0x0, /*
FC_RP */
/* 664 */ NdrFcShort( 0xffffffffdc ), /* Offset= -
36 (628) */
/* 666 */
                                0x1d, /*
FC_SMFARRAY */
                                0x0, /*
0 */
/* 668 */ NdrFcShort( 0x8 ), /* 8 */
/* 670 */ 0x2, /* FC_CHAR */
                                0x5b, /*
FC_END */
/* 672 */
                                0x15, /*
FC_STRUCT */
                                0x3, /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8, /* FC_LONG */
                                0x6, /*
FC_SHORT */
/* 678 */ 0x6, /* FC_SHORT */
                                0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 680 */ 0x0, /* 0 */
NdrFcShort( 0xfffffffff1
), /* Offset= -15 (666) */
                                0x5b, /*
FC_END */
/* 684 */
                                0x1a, /*
FC_BOGUS_STRUCT */
                                0x3, /*
3 */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ), /* 0 */
/* 690 */ NdrFcShort( 0xa ), /* Offset= 10 (700) */

```

```

/* 692 */ 0x8, /* FC_LONG */
                                0x39, /*
FC_ALIGNM8 */
/* 694 */ 0x36, /* FC_POINTER */
                                0x4c, /*
FC_EMBEDDED_COMPLEX */
/* 696 */ 0x0, /* 0 */
NdrFcShort( 0xfffffffffe7
), /* Offset= -25 (672) */
                                0x5b, /*
FC_END */
/* 700 */
                                0x11, 0x0, /*
FC_RP */
/* 702 */ NdrFcShort( 0xfffffffff10 ), /* Offset= -
240 (462) */
/* 704 */
                                0x1b, /*
FC_CARRAY */
                                0x0, /*
0 */
/* 706 */ NdrFcShort( 0x1 ), /* 1 */
/* 708 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0, /*
*/
/* 710 */ NdrFcShort( 0x0 ), /* 0 */
/* 712 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 714 */ 0x1, /* FC_BYTE */
                                0x5b, /*
FC_END */
/* 716 */
                                0x1a, /*
FC_BOGUS_STRUCT */
                                0x3, /*
3 */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ), /* 0 */
/* 722 */ NdrFcShort( 0x6 ), /* Offset= 6 (728) */
/* 724 */ 0x8, /* FC_LONG */
                                0x39, /*
FC_ALIGNM8 */
/* 726 */ 0x36, /* FC_POINTER */
                                0x5b, /*
FC_END */
/* 728 */
                                0x12, 0x0, /*
FC_UP */
/* 730 */ NdrFcShort( 0xfffffffffe6 ), /* Offset= -
26 (704) */
/* 732 */
                                0x1b, /*
FC_CARRAY */
                                0x1, /*
1 */
/* 734 */ NdrFcShort( 0x2 ), /* 2 */
/* 736 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0, /*
*/
/* 738 */ NdrFcShort( 0x0 ), /* 0 */

```

```

/* 740 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 742 */ 0x6, /* FC_SHORT */
                                0x5b, /*
FC_END */
/* 744 */
                                0x1a, /*
FC_BOGUS_STRUCT */
                                0x3, /*
3 */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ), /* 0 */
/* 750 */ NdrFcShort( 0x6 ), /* Offset= 6 (756) */
/* 752 */ 0x8, /* FC_LONG */
                                0x39, /*
FC_ALIGNM8 */
/* 754 */ 0x36, /* FC_POINTER */
                                0x5b, /*
FC_END */
/* 756 */
                                0x12, 0x0, /*
FC_UP */
/* 758 */ NdrFcShort( 0xfffffffffe6 ), /* Offset= -
26 (732) */
/* 760 */
                                0x1b, /*
FC_CARRAY */
                                0x3, /*
3 */
/* 762 */ NdrFcShort( 0x4 ), /* 4 */
/* 764 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0, /*
*/
/* 766 */ NdrFcShort( 0x0 ), /* 0 */
/* 768 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 770 */ 0x8, /* FC_LONG */
                                0x5b, /*
FC_END */
/* 772 */
                                0x1a, /*
FC_BOGUS_STRUCT */
                                0x3, /*
3 */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ), /* 0 */
/* 778 */ NdrFcShort( 0x6 ), /* Offset= 6 (784) */
/* 780 */ 0x8, /* FC_LONG */
                                0x39, /*
FC_ALIGNM8 */
/* 782 */ 0x36, /* FC_POINTER */
                                0x5b, /*
FC_END */
/* 784 */
                                0x12, 0x0, /*
FC_UP */
/* 786 */ NdrFcShort( 0xfffffffffe6 ), /* Offset= -
26 (760) */
/* 788 */
                                0x1b, /*
FC_CARRAY */

```

```

0x7,          /*
7 */
/* 790 */ NdrFcShort( 0x8 ), /* 8 */
/* 792 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 794 */ NdrFcShort( 0x0 ), /* 0 */
/* 796 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 798 */ 0xb, /* FC_HYPER */
FC_END /*
/* 800 */
0x1a,        /*
FC_BOGUS_STRUCT */
0x3,         /*
3 */
/* 802 */ NdrFcShort( 0x10 ), /* 16 */
/* 804 */ NdrFcShort( 0x0 ), /* 0 */
/* 806 */ NdrFcShort( 0x6 ), /* Offset= 6 (812) */
/* 808 */ 0x8, /* FC_LONG */
FC_ALIGNM8 /*
/* 810 */ 0x36, /* FC_POINTER */
FC_END /*
/* 812 */
0x12, 0x0,   /*
FC_UP */
/* 814 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (788) */
/* 816 */
0x15,        /*
FC_STRUCT */
0x3,         /*
3 */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */ 0x8, /* FC_LONG */
FC_LONG /*
/* 822 */ 0x5c, /* FC_PAD */
FC_END /*
/* 824 */
0x1b,        /*
FC_CARRAY */
0x3,         /*
3 */
/* 826 */ NdrFcShort( 0x8 ), /* 8 */
/* 828 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0,         /*
*/
/* 830 */ NdrFcShort( 0xffc8 ), /* -56 */
/* 832 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 834 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0,         /*
0 */
/* 836 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (816) */

```

```

/* 838 */ 0x5c, /* FC_PAD */
FC_END /*
/* 840 */
FC_BOGUS_STRUCT */
0x3,         /*
3 */
/* 842 */ NdrFcShort( 0x38 ), /* 56 */
/* 844 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (824) */
/* 846 */ NdrFcShort( 0x0 ), /* Offset= 0 (846) */
/* 848 */ 0x6, /* FC_SHORT */
FC_SHORT /*
/* 850 */ 0x38, /* FC_ALIGNM4 */
FC_LONG /*
/* 852 */ 0x8, /* FC_LONG */
FC_EMBEDDED_COMPLEX */
/* 854 */ 0x4, /* 4 */
), /* Offset= -499 (356) */
FC_END /*
/* 858 */
0x12, 0x0,   /*
FC_UP */
/* 860 */ NdrFcShort( 0xfffff02 ), /* Offset= -
254 (606) */
/* 862 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 864 */ 0x1, /* FC_BYTE */
FC_PAD /*
/* 866 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 868 */ 0x6, /* FC_SHORT */
FC_PAD /*
/* 870 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 872 */ 0x8, /* FC_LONG */
FC_PAD /*
/* 874 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 876 */ 0xa, /* FC_FLOAT */
FC_PAD /*
/* 878 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 880 */ 0xc, /* FC_DOUBLE */
FC_PAD /*
/* 882 */

```

```

0x12, 0x0,   /*
FC_UP */
/* 884 */ NdrFcShort( 0xffffda4 ), /* Offset= -
604 (280) */
/* 886 */
0x12, 0x10,   /*
FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xffffda6 ), /* Offset= -
602 (286) */
/* 890 */
0x12, 0x10,   /*
FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xffffdbc ), /* Offset= -
580 (312) */
/* 894 */
0x12, 0x10,   /*
FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xffffdca ), /* Offset= -
566 (330) */
/* 898 */
0x12, 0x10,   /*
FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xffffdd8 ), /* Offset= -
552 (348) */
/* 902 */
0x12, 0x10,   /*
FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ), /* Offset= 2 (906) */
/* 906 */
0x12, 0x0,   /*
FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
0x15,        /*
FC_STRUCT */
0x7,         /*
7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6, /* FC_SHORT */
FC_BYTE /*
/* 916 */ 0x1, /* FC_BYTE */
FC_ALIGNM4 /*
/* 918 */ 0x8, /* FC_LONG */
FC_ALIGNM8 /*
/* 920 */ 0xb, /* FC_HYPER */
FC_END /*
/* 922 */
0x12, 0x0,   /*
FC_UP */
/* 924 */ NdrFcShort( 0xfffffff2 ), /* Offset= -
14 (910) */
/* 926 */
0x12, 0x8,   /*
FC_UP [simple_pointer] */
/* 928 */ 0x2, /* FC_CHAR */
FC_PAD /*
/* 930 */

```

```

FC_BOGUS_STRUCT */          0x1a,          /*
                                0x7,          /*
7 */
/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ), /* 0 */
/* 936 */ NdrFcShort( 0x0 ), /* Offset= 0 (936) */
/* 938 */ 0x8,                /* FC_LONG */
                                0x8,          /*
FC_LONG */
/* 940 */ 0x6,                /* FC_SHORT */
                                0x6,          /*
FC_SHORT */
/* 942 */ 0x6,                /* FC_SHORT */
                                0x6,          /*
FC_SHORT */
/* 944 */ 0x4c,               /* FC_EMBEDDED_COMPLEX
*/
                                0x0,          /*
0 */
/* 946 */ NdrFcShort( 0xfffffc54 ), /* Offset= -
940 (6) */
/* 948 */ 0x5c,                /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 950 */ 0xb4,               /* FC_USER_MARSHAL */
                                0x83,          /*
131 */
/* 952 */ NdrFcShort( 0x0 ), /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ), /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ), /* Offset= -
956 (2) */
/* 960 */
                                0x11, 0x4,          /*
FC_RP [allocated_on_stack] */
/* 962 */ NdrFcShort( 0x6 ), /* Offset= 6 (968) */
/* 964 */
                                0x13, 0x0,          /*
FC_OP */
/* 966 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (930) */
/* 968 */ 0xb4,               /* FC_USER_MARSHAL */
                                0x83,          /*
131 */
/* 970 */ NdrFcShort( 0x0 ), /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ), /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ), /* Offset= -
12 (964) */
                                0x0
    }
};

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl * ) &ITPCCProxyVtbl,
    0
};

```

```

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl * ) &ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(! _tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
    (const PCInterfaceName *) &
_tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0 /* Filler3 */
};

#endif /* defined(_M_IA64) || defined(_M_AXP64) */

```

## tpcc\_com\_sl.rg

**S**

```

HKCR
{

```

```

TPCC.StockLevel.1 = s 'StockLevel Class'
{
    CLSID = s '{2668369E-A50D-11D2-
BA4E-00C04FBFE08B}'
    TPCC.StockLevel = s 'StockLevel Class'
    {
        CurVer = s 'TPCC.StockLevel.1'
    }
    NoRemove CLSID
    {
        ForceRemove {2668369E-A50D-11D2-
BA4E-00C04FBFE08B} = s 'StockLevel Class'
    {
        ProgID = s
'TPCC.StockLevel.1'
        VersionIndependentProgID = s
'TPCC.StockLevel'
        InprocServer32 = s
'%MODULE%'
        val
        {
            ThreadingModel = s 'Both'
        }
    }
}
}

```

## tpcc\_dblib.cpp

```

/* FILE: TPCC_DBLIB.CPP
Microsoft
TPC-C Kit Ver. 4.20.000
Copyright
Microsoft, 1999
All Rights Reserved
Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
PURPOSE: Implements dblib calls for TPC-C
txns.
Contact: Charles Levine
(clevine@microsoft.com)
Change history:
4.20.000 - updated rev number to
match kit
4.10.001 - not deleting error
class in catch handler on deadlock retry;
not a
functional bug, but a memory leak
- had to
tweak some declarations to compile with latest SDK;
no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

```

```

#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPACKSIZE
4096

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10;
// how many retries on deadlock
static long iConnectionCount = 0; // number
of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit(); //
            initialize dblib break;

        case DLL_PROCESS_DETACH:
            dbexit(); //
            close all dblib structures/connections break;

        default:
            /* nothing */;
    }
    return TRUE;
}

int err_handler(DBPROCESS *dbproc, int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);

```

```

        pConn =
        (CTPCC_DBLIB*)dbgetuserdata(dbproc);

        if (pConn != NULL)
        {
            pConn->SetDbLibError( severity,
            dberr, oserr, dberrstr, oserrstr );
        }
        return INT_CANCEL;
    }

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT
msgno, int msgstate, int severity, char *msgtext)
*
* PURPOSE: This function handles DB-Library
SQL Server error messages
*
* ARGUMENTS: DBPROCESS *dbproc
DBPROCESS id pointer DBINT
msgno
message number
*
* message state int
*
* message severity int
*
* message severity char
*
* *msgtext printable
message description
*
* RETURNS: int
INT_CONTINUE continue if
error is SQLETIME else INT_CANCEL action
*
* INT_CANCEL
cancel operation
*
* COMMENTS: This function also sets the dead
lock dbproc variable if necessary.
*
*/

// typedef INT (SQLAPI *DBMSGHANDLE_PROC) (PDBPROCESS,
DBINT, INT, INT, LPCSTR, LPCSTR, LPCSTR,
DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int
msgstate, int severity,
LPCSTR
msgtext, LPCSTR srvname, LPCSTR procname, DBUSMALLINT
line)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {

```

```

        pConn->SetSqlError( msgno,
msgstate, severity, msgtext );
    }
}

return 0;
}

/* FUNCTION: void UtilStrCpy(char * pDest, char *
pSrc, int n)
*
* PURPOSE: This function copies n characters
from string pSrc to pDest and places a
* null character at the
end of the destination string.
*
* ARGUMENTS: char
*
* *pDest destination string pointer
char
*
* *pSrc source string pointer
int
n
number of characters to copy
*
* RETURNS: None
*
* COMMENTS: Unlike strncpy this function
ensures that the result string is
always null
terminated.
*
*/

inline static void UtilStrCpy(char * pDest, const
BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
*
*/

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
        "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
        "No orders found for customer." },
        { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded." },
    },

```

```

        { 0, ""
    }
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
    LPCSTR szServer, // name of
SQL server
    LPCSTR szUser, //
user name for login
    LPCSTR szPassword, // password
for login
    LPCSTR szHost, //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
    LPCSTR szDatabase ) // name of
database to use
{
    return new CTPCC_DBLIB( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_DBLIB::CTPCC_DBLIB (
    LPCSTR szServer, // name of
SQL server
    LPCSTR szUser, //
user name for login
    LPCSTR szPassword, // password
for login
    LPCSTR szHost, //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
    LPCSTR szDatabase ) // name of
database to use
{
    LOGINREC *login;
    const BYTE *pData;

    // initialization
    m_dbproc = NULL;
    m_DbLibErr = (CDBLIBERR*)NULL;
    m_SqlErr = (CSQLERR*)NULL;
}

```

```

        m_MaxRetries = 10; // how many
retries on deadlock

// increase max number of connections if
getting close
if ( dbgetmaxprocs() < (iConnectionCount+5)
)
{
    if (
dbsetmaxprocs(iConnectionCount+10) == FAIL )
        ThrowError(CDBLIBERR::eDbSetMaxProcs);
}

// allocate a login structure
login = dblogin();
if (login == NULL)
    ThrowError(CDBLIBERR::eLogin);
InterlockedIncrement( &iConnectionCount );

// register error and message handler
functions
if (dbprocerrhandle(login, err_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

if (dbprocmsghandle(login, msg_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

DBSETLUSER(login, szUser);
DBSETLPWD(login, szPassword);
DBSETLHOST(login, szHost);
DBSETLPACKET(login, (unsigned
short)DEFCLPACKSIZE);
DBSETLVERSION(login, DBVER60);
// use dblib ver 6.0 client behavior

// set time to wait for login
if (dbsetlogintime(60) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// set time to wait for statement execution
if (dbsettime(180) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

m_dbproc = dbopen(login, szServer);

// deallocate login structure before
checking for success
dbfreelogin( login );

if (m_dbproc == NULL)
    ThrowError(CDBLIBERR::eDbOpen);

// save address of class instance so that
the message and error handler
// can get to data.
dbsetuserdata(m_dbproc, (LPVOID)this);
}

```

```

// Use the the right database
if (dbuse(m_dbproc, szDatabase) == FAIL)
    ThrowError(CDBLIBERR::eDbUse);

// set connection properties to match those
used by ODBC
dbcmd(m_dbproc, "set ANSI_DEFAULTS ON ");
dbcmd(m_dbproc, "set CURSOR_CLOSE_ON_COMMIT
OFF ");
dbcmd(m_dbproc, "set IMPLICIT_TRANSACTIONS
OFF ");
dbcmd(m_dbproc, "set NOCOUNT ON ");
// do not return row counts
dbcmd(m_dbproc, "set XACT_ABORT ON ");
// rollback transaction on abort

// for coyote
dbcmd(m_dbproc, "set ansi_warnings on ");
//
dbcmd(m_dbproc, "set ansi_nulls on ");
//

if (dbsqlxexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbSqlExec);

// This value must match the number of
commands above.
DiscardNextResults(2);
DiscardNextResults(5); // coyote

// verify that version of stored procs on
server is correct
dbrpcinit(m_dbproc, "tpcc_version", 0);
if (dbrpcexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbRpcExec);
if (dbresults(m_dbproc) != SUCCEEDED)
    ThrowError(CDBLIBERR::eDbResults);
if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

char szSrvVersion[16];
pData=dbdata(m_dbproc, 1);
if (pData)
    UtilStrCpy(szSrvVersion, pData,
dbdatlen(m_dbproc, 1));
else
    szSrvVersion[0]=0;
if (strcmp(szSrvVersion,sVersion))
    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );

DiscardNextRows(0);
DiscardNextResults(0);
}

```

```

CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
    // close db connection and deallocate
    resources
    dbcloses(m_dbproc);
    InterlockedDecrement( &iConnectionCount );
    if (m_DbLibErr != NULL)
        delete m_DbLibErr;
    if (m_SqlErr != NULL)
        delete m_SqlErr;
}

void CTPCC_DBLIB::SetDbLibError(int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    delete m_DbLibErr;
    m_DbLibErr = new
CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr,
oserr);

    if (dberrstr != NULL)
    {
        m_DbLibErr->m_dberrstr = new
char[ strlen(dberrstr)+1 ];
        strcpy( m_DbLibErr->m_dberrstr,
dberrstr );
    }

    if (oserrstr != NULL)
    {
        m_DbLibErr->m_oserrstr = new
char[ strlen(oserrstr)+1 ];
        strcpy( m_DbLibErr->m_oserrstr,
oserrstr );
    }
}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno,
int msgstate, int severity, LPCSTR msgtext )
{
    if (m_SqlErr == NULL)
        m_SqlErr = new CSQLErr();

    m_SqlErr->m_msgno = msgno;
    m_SqlErr->m_msgstate = msgstate;
    m_SqlErr->m_severity = severity;

    delete [] m_SqlErr->m_msgtext;
    if (msgtext != NULL)
    {
        m_SqlErr->m_msgtext = new char[
strlen(msgtext)+1 ];
        strcpy( m_SqlErr->m_msgtext,
msgtext );
    }
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION
eAction )
{
    // discard anything still in return buffer

```

```

DiscardNextRows(-1);
DiscardNextResults(-1);

// check for SQL Server error first; if
yes, throw it and ignore any DLib error.
if (m_SqlErr != NULL)
{
    CSQLErr *pSqlErr;
    pSqlErr = m_SqlErr;
    m_SqlErr = NULL; // clear our
pointer to instance; catch handler will delete
    throw pSqlErr;
}

CDBLIBERR *pDbLibErr;
if (m_DbLibErr == NULL)
// this case isn't expected to
happen, since it means that an error was returned
// but the error handlers were
not called.
pDbLibErr = new
CDBLIBERR(eAction);
else
{
    pDbLibErr = m_DbLibErr;
    pDbLibErr->m_eAction = eAction;
    m_DbLibErr = NULL; //
clear our pointer to instance; catch handler will
delete
}

throw pDbLibErr;

// Read and discard rows until no more. Throw an
exception if number of rows read doesn't
// match number of rows expected. The row count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
    int iRowsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbnextrow(m_dbproc);
        if (rc == NO_MORE_ROWS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)
                ThrowError(CDBLIBERR::eDbNextRow);
            else
                break;
        }
        iRowsRead++;
    }
}

```

```

if ((iExpectedCount >= 0) &&
(iExpectedCount != iRowsRead))
    ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more. Throw an
exception if number of result sets read doesn't
// match number expected. The result set count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int
iExpectedCount)
{
    int iResultsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbresults(m_dbproc);
        if (rc == NO_MORE_RESULTS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)
                ThrowError(CDBLIBERR::eDbResults);
            else
                break;
        }
        DiscardNextRows(-1);
        iResultsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iResultsRead))
        ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int iTryCount =
0;
    const BYTE *pData;
    ResetError();

    while (TRUE)
    {
        try
        {
            dbrcpinit(m_dbproc,
"tpcc_stocklevel", 0);

            dbrcpparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.w_id); // @w_id
smallint

```

```

        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.StockLevel.d_id); // @d_id
tinyint

        dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.StockLevel.threshold); // @threshold
smallint

        if (dbrpcexec(m_dbproc)
== FAIL)
            ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)
!= SUCCEEDED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if
(pData=dbdata(m_dbproc, 1))
        m_txn.StockLevel.low_stock = *((long *)
pData);

        DiscardNextRows(0);
        DiscardNextResults(0);

        m_txn.StockLevel.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
}

//if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);

```

```

}

void CTPCC_DBLIB::NewOrder()
{
    int i;
    DBINT commit_flag;
    DBDATETIME datetime;
    DBDATEREC daterec;

    int iTryCount =
0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_neworder", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.NewOrder.w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.c_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_ol_cnt);

            // check whether any
            order lines are for a remote warehouse

            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0; // at
                    least one remote warehouse

                    break;
                }
            }
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_all_local);

            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {

```

```

            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
        }
    }
    if (dbrpcexec(m_dbproc)
== FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

    // Get order line
    results
        m_txn.NewOrder.total_amount = 0;
        for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
        {
            if
(dbresults(m_dbproc) != SUCCEEDED)
                ThrowError(CDBLIBERR::eDbResults);

            if
(dbnumcols(m_dbproc) != 5)
                ThrowError(CDBLIBERR::eWrongNumCols);

            if
(dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (pData=dbdata(m_dbproc, 1))
                UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name,
pData, dbdatlen(m_dbproc, 1));

            if (pData=dbdata(m_dbproc, 2))
                m_txn.NewOrder.OL[i].ol_stock =
                (*DBSMALLINT *) pData);

            if (pData=dbdata(m_dbproc, 3))
                UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_ge
neric, pData, dbdatlen(m_dbproc, 3));

            if (pData=dbdata(m_dbproc, 4))
                dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);

```



```

        if (pData=dbdata(m_dbproc, 5))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5),
        SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);

        m_txn.NewOrder.total_amount =
m_txn.NewOrder.total_amount +
m_txn.NewOrder.OL[i].ol_amount;

        DiscardNextRows(0);
    }

        // get remaining values
for w_tax, d_tax, o_id, c_last, c_discount, c_credit,
o_entry_d, commit_flag
    if (dbresults(m_dbproc)
!= SUCCEEDED)
        ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 8)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if
(pData=dbdata(m_dbproc, 1))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,1), SQLFLT8, (BYTE
*)&m_txn.NewOrder.w_tax, 8);
        if
(pData=dbdata(m_dbproc, 2))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,2), SQLFLT8, (BYTE
*)&m_txn.NewOrder.d_tax, 8);
        if
(pData=dbdata(m_dbproc, 3))
            m_txn.NewOrder.o_id = (* (DBINT *) pData);
        if
(pData=dbdata(m_dbproc, 4))

```

```

        UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));
        if
(pData=dbdata(m_dbproc, 5))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5), SQLFLT8, (BYTE
*)&m_txn.NewOrder.c_discount, 8);
        if
(pData=dbdata(m_dbproc, 6))

        UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))
        {
            datetime =
            *( (DBDATETIME *) pData);

            dbdatecrack(m_dbproc, &daterec, &datetime);

            m_txn.NewOrder.o_entry_d.year =
daterec.year;

            m_txn.NewOrder.o_entry_d.month =
daterec.month;

            m_txn.NewOrder.o_entry_d.day =
daterec.day;

            m_txn.NewOrder.o_entry_d.hour =
daterec.hour;

            m_txn.NewOrder.o_entry_d.minute =
daterec.minute;

            m_txn.NewOrder.o_entry_d.second =
daterec.second;
        }
        if
(pData=dbdata(m_dbproc, 8))
            commit_flag =
            *( (DBTINYINT *) pData);

            DiscardNextRows(0);
            DiscardNextResults(0);

            if (commit_flag == 1)
            {
                m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

                m_txn.NewOrder.exec_status_code = eOK;
            }
            else
                m_txn.NewOrder.exec_status_code =
eInvalidItem;

```

```

        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
        (e->m_msgno
        == iErrOleDbProvider &&
        strstr(e-
        >m_msgtext, sErrTimeoutExpired) != NULL)) &&
        (++iTryCount
        <= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
            iTryCount);
        }
        else
            throw;
    }
} // while (TRUE)

// if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::Payment()
{
    DBDATETIME datetime;
    DBDATEREC daterec;

    int iTryCount =
0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
            "tpcc_payment", 0);

            dbrpcparam(m_dbproc,
            NULL, 0, SQLINT2, -1, -1, (BYTE *)
            &m_txn.Payment.w_id);

            dbrpcparam(m_dbproc,
            NULL, 0, SQLINT2, -1, -1, (BYTE *)
            &m_txn.Payment.c_w_id);

            dbrpcparam(m_dbproc,
            NULL, 0, SQLFLT8, -1, -1, (BYTE *)
            &m_txn.Payment.h_amount);

            dbrpcparam(m_dbproc,
            NULL, 0, SQLINT1, -1, -1, (BYTE *)
            &m_txn.Payment.d_id);

```

```

        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.c_d_id);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_id);

        // if customer id is
zero, then payment is by name
        if (m_txn.Payment.c_id
== 0)

            dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char
*)m_txn.Payment.c_last);

            if (dbrpcexec(m_dbproc)
== FAIL)

                ThrowError(CDBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc)
!= SUCCEED)

                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc)
!= REG_ROW)

                ThrowError(CDBLIBERR::eDbNextRow);

            if (dbnumcols(m_dbproc)
!= 27)

                ThrowError(CDBLIBERR::eWrongNumCols);

            if
(pData=dbdata(m_dbproc, 1))

                m_txn.Payment.c_id = *((DBINT *) pData);
            if
(pData=dbdata(m_dbproc, 2))

                UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));
            if
(pData=dbdata(m_dbproc, 3))

                {
                    datetime =
*(DBDATETIME *) pData;

                    dbdatecrack(m_dbproc, &daterec, &datetime);

                    m_txn.Payment.h_date.year = daterec.year;

                    m_txn.Payment.h_date.month =
daterec.month;

                    m_txn.Payment.h_date.day = daterec.day;

                    m_txn.Payment.h_date.hour = daterec.hour;

```

```

        m_txn.Payment.h_date.minute =
daterec.minute;

        m_txn.Payment.h_date.second =
daterec.second;

        }
        if
(pData=dbdata(m_dbproc, 4))

            UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));
        if
(pData=dbdata(m_dbproc, 5))

            UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
        if
(pData=dbdata(m_dbproc, 6))

            UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))

            UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
        if
(pData=dbdata(m_dbproc, 8))

            UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
        if
(pData=dbdata(m_dbproc, 9))

            UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
        if
(pData=dbdata(m_dbproc, 10))

            UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
        if
(pData=dbdata(m_dbproc, 11))

            UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
        if
(pData=dbdata(m_dbproc, 12))

            UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
        if
(pData=dbdata(m_dbproc, 13))

            UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
        if
(pData=dbdata(m_dbproc, 14))

            UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));

```

```

        if
(pData=dbdata(m_dbproc, 15))

            UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
        if
(pData=dbdata(m_dbproc, 16))

            UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
        if
(pData=dbdata(m_dbproc, 17))

            UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
        if
(pData=dbdata(m_dbproc, 18))

            UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
        if
(pData=dbdata(m_dbproc, 19))

            UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
        if
(pData=dbdata(m_dbproc, 20))

            UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
        if
(pData=dbdata(m_dbproc, 21))

            UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
        if
(pData=dbdata(m_dbproc, 22))

            {
                datetime =
*(DBDATETIME *) pData;

                dbdatecrack(m_dbproc, &daterec, &datetime);

                m_txn.Payment.c_since.year =
daterec.year;

                m_txn.Payment.c_since.month =
daterec.month;

                m_txn.Payment.c_since.day = daterec.day;

                m_txn.Payment.c_since.hour =
daterec.hour;

                m_txn.Payment.c_since.minute =
daterec.minute;

                m_txn.Payment.c_since.second =
daterec.second;

            }
        if (pData=dbdata(m_dbproc, 23))

```

```

        UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));
        if (pData=dbdata(m_dbproc, 24))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,24), SQLFLT8, (BYTE
*)&m_txn.Payment.c_credit_lim, 8);
        if (pData=dbdata(m_dbproc, 25))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,25), SQLFLT8, (BYTE
*)&m_txn.Payment.c_discount, 8);
        if (pData=dbdata(m_dbproc, 26))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,26), SQLFLT8, (BYTE
*)&m_txn.Payment.c_balance, 8);
        if (pData=dbdata(m_dbproc, 27))
            UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));
        DiscardNextRows(0);
        DiscardNextResults(0);
        if (m_txn.Payment.c_id
== 0)
            throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
            m_txn.Payment.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
(e->m_msgno
== iErrOleDbProvider &&
strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(++iTryCount
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
} // while (TRUE)

```

```

//      if (iTryCount)
//          throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::OrderStatus()
{
    int          i;
    DBDATETIME  datetime;
    DBDATEREC   daterec;

    int          iTryCount =
0;
    RETCODE     rc;
    const BYTE  *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_orderstatus", 0);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.OrderStatus.w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.OrderStatus.d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.c_id);

            // if customer id is
            zero, then order status is by name
            if
            (m_txn.OrderStatus.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.OrderStatus.c_last), (unsigned char
*)&m_txn.OrderStatus.c_last);

            if (dbrpcexec(m_dbproc)
== FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            // Get order lines
            if (dbresults(m_dbproc)
!= SUCCEED)
            {
                if
                ((m_DbLibErr == NULL) && (m_SqlErr == NULL))
                    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
                else

```

```

                ThrowError(CDBLIBERR::eDbResults);
            }
        }
        if (dbnumcols(m_dbproc)
!= 5)
            ThrowError(CDBLIBERR::eWrongNumCols);

        i = 0;
        while (TRUE)
        {
            rc =
dbnextrow(m_dbproc);
            if (rc ==
NO_MORE_ROWS)
                break;
            if (rc !=
REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (pData=dbdata(m_dbproc, 1))
                m_txn.OrderStatus.OL[i].ol_supply_w_id =
(* (DBSMALLINT *) pData);
            if (pData=dbdata(m_dbproc, 2))
                m_txn.OrderStatus.OL[i].ol_i_id = (* (DBINT
*) pData);
            if (pData=dbdata(m_dbproc, 3))
                m_txn.OrderStatus.OL[i].ol_quantity =
(* (DBSMALLINT *) pData);
            if (pData=dbdata(m_dbproc, 4))
                dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.OL[i].ol_amount, 8);
            if (pData=dbdata(m_dbproc, 5))
            {
                datetime = *((DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);
                m_txn.OrderStatus.OL[i].ol_delivery_d.year
= daterec.year;
                m_txn.OrderStatus.OL[i].ol_delivery_d.month
= daterec.month;
                m_txn.OrderStatus.OL[i].ol_delivery_d.day
= daterec.day;
            }
        }
    }
}

```

```

        m_txn.OrderStatus.OL[i].ol_delivery_d.hour
= daterec.hour;
        m_txn.OrderStatus.OL[i].ol_delivery_d.minut
e = daterec.minute;
        m_txn.OrderStatus.OL[i].ol_delivery_d.secon
d = daterec.second;
                }
                i++;
        }
        m_txn.OrderStatus.o_ol_cnt = i;

        if (dbresults(m_dbproc)
!= SUCCEEDED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 8)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if (pData=dbdata(m_dbproc, 1))
            m_txn.OrderStatus.c_id = (*(DBINT *)
pData);

        if (pData=dbdata(m_dbproc, 2))
            UtilStrCpy(m_txn.OrderStatus.c_last, pData,
dbdatlen(m_dbproc,2));

        if (pData=dbdata(m_dbproc, 3))
            UtilStrCpy(m_txn.OrderStatus.c_first,
pData, dbdatlen(m_dbproc,3));

        if (pData=dbdata(m_dbproc, 4))
            UtilStrCpy(m_txn.OrderStatus.c_middle,
pData, dbdatlen(m_dbproc, 4));

        if (pData=dbdata(m_dbproc, 5))
            {
                datetime =
*( (DBDATETIME *) pData);
                dbdatecrack(m_dbproc, &daterec, &datetime);

                m_txn.OrderStatus.o_entry_d.year =
daterec.year;

```

```

        m_txn.OrderStatus.o_entry_d.month =
daterec.month;
        m_txn.OrderStatus.o_entry_d.day =
daterec.day;
        m_txn.OrderStatus.o_entry_d.hour =
daterec.hour;
        m_txn.OrderStatus.o_entry_d.minute =
daterec.minute;
        m_txn.OrderStatus.o_entry_d.second =
daterec.second;
            }
        if (pData=dbdata(m_dbproc, 6))
            m_txn.OrderStatus.o_carrier_id =
(*(DBSMALLINT *) pData);

        if (pData=dbdata(m_dbproc, 7))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPCTSTR)pData, dbdatlen(m_dbproc,7),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.c_balance, 8);

        if (pData=dbdata(m_dbproc, 8))
            m_txn.OrderStatus.o_id = (*(DBINT *)
pData);

            DiscardNextRows(0);
            DiscardNextResults(0);

            if
(m_txn.OrderStatus.o_ol_cnt == 0)
                throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER
);
            else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
            else
                m_txn.OrderStatus.exec_status_code = eOK;

            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205
== iErrOleDbProvider &&
strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL) &&

```

```

            (++iTryCount
<= iMaxRetries))
            {
                // hit
                deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 *
iTryCount);
            }
            else
                throw;
        } // while (TRUE)

        // if (iTryCount)
        // throw new
        CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }

    void CTPCC_DBLIB::Delivery()
    {
        int i;
        int iTryCount =
0;
        const BYTE *pData;

        ResetError();

        while (TRUE)
        {
            try
            {
                dbrpcinit(m_dbproc,
"tpcc_delivery", 0);

                dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)
&m_txn.Delivery.w_id);
                dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Delivery.o_carrier_id);

                if (dbrpcexec(m_dbproc)
== FAIL)
                    ThrowError(CDBLIBERR::eDbRpcExec);

                if (dbresults(m_dbproc)
!= SUCCEEDED)
                    ThrowError(CDBLIBERR::eDbResults);

                if (dbnextrow(m_dbproc)
!= REG_ROW)
                    ThrowError(CDBLIBERR::eDbNextRow);

                if (dbnumcols(m_dbproc)
!= 10)
                    ThrowError(CDBLIBERR::eWrongNumCols);

```

```

        for (i=0; i<10; i++)
        {
            if (pData =
dbdata(m_dbproc, i+1))
                m_txn.Delivery.o_id[i] = *((DBINT *)pData);
        }

        DiscardNextRows(0);
        DiscardNextResults(0);

        m_txn.Delivery.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
}

// if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }

    return;
}

```

## tpcc\_dblib.h

```

/* FILE: TPC_C_DBLIB.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C txn class
 * implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:
    CSQLERR(void)
    {
        m_msgno = 0;
        m_msgstate = 0;
        m_severity = 0;
        m_msgtext = NULL;
    };

    ~CSQLERR()
    {
        delete [] m_msgtext;
    };

    int m_msgno;
    int m_msgstate;
    int m_severity;
    char *m_msgtext;

    int ErrorType() {return
ERR_TYPE_SQL;};

    int ErrorNum() {return m_msgno;};
    char *ErrorText() {return
m_msgtext;};

};

class CDBLIBERR : public CBaseErr

```

```

{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eLogin,
        // error from dblogin
        eDbOpen,
        // error from dbopen
        eDbUse,
        // error from dbuse
        eDbSqlExec,
        // error from dbsqlexec
        eDbSet,
        // error from one of the dbset*
    };

    routines
    {
        eDbNextRow,
        // error from dbnextrow
        eWrongRowCount,
        // more or less rows returned than expected
        eWrongNumCols,
        // more or less columns returned than
        expected
        {
            eDbResults,
            // error from dbresults
            eDbRpcExec,
            // error from dbrpcexec
            eDbSetMaxProcs,
            // error from dbsetmaxprocs
            eDbProcHandler,
            // error from either dbprocerrhandle or
            dbprocmsghandle
        };
    };

    CDBLIBERR(ACTION eAction, int
severity = 0, int dberror = 0, int oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };

    ~CDBLIBERR()
    {
        delete [] m_dberrstr;
        delete [] m_oserrstr;
    };

    ACTION m_eAction;
    int m_severity;
    int m_dberror;
    int m_oserr;
    char *m_dberrstr;
    char *m_oserrstr;

    int ErrorType() {return
ERR_TYPE_DBLIB;};
}

```

```

        int ErrorNum() {return
m_dberror;};
        char *ErrorText() {return
m_dberrstr;};
};

class CTPCC_DBLIB_ERR : public CBaseErr
{
    public:
        enum CTPCC_DBLIB_ERRS
        {
            ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
            ERR_INVALID_CUST,
// "Invalid Customer id,name."
            ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
            ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
        };

        CTPCC_DBLIB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

        CTPCC_DBLIB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

        int                m_errno;
        int                m_iTryCount;

        int ErrorType() {return
ERR_TYPE_TPCC_DBLIB;};
        int ErrorNum() {return m_errno;};

        char *ErrorText();
};

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
    private:
        // declare variables and private
functions here...
        PDBPROCESS        m_dbproc;
        CDBLIBERR *m_DbLibErr;
        // not allocated until needed (maybe never)
        CSQLErr            *m_SqlErr;
        // not allocated until
needed (maybe never)
        int
        m_MaxRetries; // retry
count on deadlock

        void DiscardNextRows(int
iExpectedCount);
        void DiscardNextResults(int
iExpectedCount);
        void ThrowError(
CDBLIBERR::ACTION eAction );

```

```

void ResetError();

union
{
    NewOrder;           NEW_ORDER_DATA
    Payment;           PAYMENT_DATA
    Delivery;          DELIVERY_DATA
    StockLevel;        STOCK_LEVEL_DATA
    OrderStatus;       ORDER_STATUS_DATA
};
m_txn;

    public:
        CTPCC_DBLIB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase );
        ~CTPCC_DBLIB(void);

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn.Payment; };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn.Delivery; };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

        void NewOrder            ();
        void Payment              ();
        void Delivery             ();
        void StockLevel          ();
        void OrderStatus         ();

        // these are public because they
must be called from the dblib err_handler and
msg_hangler
        // outside of the class
        void SetDbLibError(int severity,
int dberr, int oserr, LPCSTR dberrstr, LPCSTR
oserrstr);
        void SetSqlError( int msgno, int
msgstate, int severity, LPCSTR msgtext );
};

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

```

```

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCSTR);

```

## ***tpcc\_odbcc.cpp***

```

/* FILE: TPCC_ODBC.CPP
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implements ODBC calls for TPC-C
txns.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 * 4.10.001 - not deleting error
class in catch handler on deadlock retry; not a
functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbcc.h"

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

```

```

static SQLHENV henv = SQL_NULL_HENV;
    // ODBC environment handle

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

            DisableThreadLibraryCalls(hModule);
            if (
SQLAllocHandleStd(SQL_HANDLE_ENV, SQL_NULL_HANDLE,
&henv) != SQL_SUCCESS )
                return FALSE;
            break;

        case DLL_PROCESS_DETACH:
            if (henv != NULL)
                SQLFreeEnv(henv);
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
 *
 */

char* CTPCC_ODBC_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
"Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
"Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
"No orders found for customer." },
        { ERR_RETRIED_TRANS,
"Retries before transaction succeeded." },
        { 0, "" }
    };

    static char szNotFound[] = "Unknown error
number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {

```

```

        if ( m_errno ==
errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ODBC* CTPCC_ODBC_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase ) // name of
database to use
{
    return new CTPCC_ODBC( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_ODBC::CTPCC_ODBC (
LPCSTR szServer,
// name of SQL server
LPCSTR szUser,
// user name for login
LPCSTR szPassword,
// password for login
LPCSTR szHost,
// not used
LPCSTR szDatabase
// name of database to use
)
{
    RETCODE rc;

    // initialization
    m_hdbc = SQL_NULL_HDBC;
    m_hstmt = SQL_NULL_HSTMT;

    m_hstmtNewOrder = SQL_NULL_HSTMT;
    m_hstmtPayment = SQL_NULL_HSTMT;
    m_hstmtDelivery = SQL_NULL_HSTMT;
    m_hstmtOrderStatus = SQL_NULL_HSTMT;
    m_hstmtStockLevel = SQL_NULL_HSTMT;

    m_descNewOrderCols1 = SQL_NULL_HDESC;
    m_descNewOrderCols2 = SQL_NULL_HDESC;
    m_descOrderStatusCols1 = SQL_NULL_HDESC;
    m_descOrderStatusCols2 = SQL_NULL_HDESC;

    if ( SQLAllocHandle(SQL_HANDLE_DBC, henv,
&m_hdbc) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);
}

```

```

        if ( SQLSetConnectOption(m_hdbc,
SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )
            ThrowError(CODBCERR::eConnOption);
    {
        char
szConnectStr[256];
        char
szOutStr[1024];
        SQLSMALLINT
iOutStrLen;

        sprintf( szConnectStr,
"DRIVER=SQL
Server;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
szServer, szUser,
szPassword, szDatabase );

        rc = SQLDriverConnect(m_hdbc,
NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
(SQLCHAR*)szOutStr,
sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );

        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eConnect);
    }

    if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
&m_hstmt) != SQL_SUCCESS)
        ThrowError(CODBCERR::eAllocHandle);
    {
        char buffer[128];

        // set some options affecting
connection behavior
strcpy(buffer, "set nocount on
");
        strcat(buffer, "set XACT_ABORT ON
");

        // for coyote
strcpy(buffer, "set ansi_warnings
on ");
        strcat(buffer, "set ansi_nulls on
");

        rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);

        // verify that version of stored
procs on server is correct
char db_sp_version[10];

```

```

        strcpy(buffer, "{call
tpcc_version}");
        rc = SQLExecDirect(m_hstmt,
(unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);
            if ( SQLBindCol(m_hstmt, 1,
SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version),
NULL) != SQL_SUCCESS )

                ThrowError(CODBCERR::eBindCol);

SQL_ERROR )
            if ( SQLFetch(m_hstmt) ==

SQL_ERROR )

                ThrowError(CODBCERR::eFetch);
                if
                (strcmp(db_sp_version,sVersion))
                    throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION
);

                SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmt);
            }

            // Bind parameters for each of the
transactions
            InitNewOrderParams();
            InitPaymentParams();
            InitOrderStatusParams();
            InitDeliveryParams();
            InitStockLevelParams();
        }

CTPCC_ODBC::~CTPCC_ODBC( void )
{
    // note: descriptors are automatically
released when the connection is dropped
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtOrderStatus);
    SQLFreeHandle(SQL_HANDLE_STMT,
m_hstmtStockLevel);

    SQLDisconnect(m_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction
)
{
    RETCODE          rc;
    SDWORD           lNativeError;
    char             szState[6];
    char             szMsg[SQL_MAX_MESSAGE_LENGTH];

```

```

char
szTmp[6*SQL_MAX_MESSAGE_LENGTH];
CODBCERR *pODBCERR;
// not allocated until needed (maybe never)

pODBCERR = new CODBCERR();

pODBCERR->m_NativeError = 0;
pODBCERR->m_eAction = eAction;
pODBCERR->m_bDeadLock = FALSE;

szTmp[0] = 0;
while (TRUE)
{
    rc = SQLError(henv, m_hdbc,
m_hstmt, (BYTE *)&szState, &lNativeError,
(BYTE *)&szMsg, sizeof(szMsg), NULL);
    if (rc == SQL_NO_DATA)
        break;

    // check for deadlock
    if (lNativeError == 1205 ||
(lNativeError == iErrOleDbProvider &&
strstr(szMsg,
sErrTimeoutExpired) != NULL))
        pODBCERR->m_bDeadLock =
TRUE;

    // capture the (first) database
error
    if (pODBCERR->m_NativeError == 0
&& lNativeError != 0)
        pODBCERR->m_NativeError
= lNativeError;

    // quit if there isn't enough
room to concatenate error text
    if ( (strlen(szMsg) + 2) >
(sizeof(szTmp) - strlen(szTmp)) )
        break;

    // include line break after first
error msg
    if (szTmp[0] != 0)
        strcat( szTmp, "\n");
    strcat( szTmp, szMsg );
}

if (pODBCERR->m_odbcerrstr != NULL)
{
    delete [] pODBCERR->m_odbcerrstr;
    pODBCERR->m_odbcerrstr = NULL;
}

if (strlen(szTmp) > 0)
{
    pODBCERR->m_odbcerrstr = new
char[ strlen(szTmp)+1 ];
    strcpy( pODBCERR->m_odbcerrstr,
szTmp );
}

```

```

        SQLFreeStmt(m_hstmt, SQL_CLOSE);
        throw pODBCERR;
    }

void CTPCC_ODBC::InitStockLevelParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

        m_hstmt = m_hstmtStockLevel;

        int i = 0;
        if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_TINYINT, SQL_TINYINT, 0, 0,
&m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
)
            ThrowError(CODBCERR::eBindParam);

        if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG,
&m_txn.StockLevel.low_stock, 0, NULL) != SQL_SUCCESS )
            ThrowError(CODBCERR::eBindCol);
    }

void CTPCC_ODBC::StockLevel()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)"L" {call
tpcc_stocklevel(?,?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR )

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            m_txn.StockLevel.exec_status_code = eOK;
            break;

```



```

    }
    catch (COBDCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitNewOrderParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols1) != SQL_SUCCESS
||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descNewOrderCols2) != SQL_SUCCESS
)
    ThrowError(COBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(COBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
)
        ThrowError(COBCERR::eBindParam);

    for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
j++)

```

```

    {
        if ( SQLBindParameter(m_hstmt,
++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
)
            ThrowError(COBCERR::eBindParam);
    }

#ifdef new_order_strstr
    // set the bind offset pointer
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_bindOffset,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(COBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name,
sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
!= SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
)
        ThrowError(COBCERR::eBindCol);
#else
    // prototype to eliminate patindex in
    server; shift work to client
    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_ol_i_name, sizeof(m_ol_i_name), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_ol_stock, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_i_data, sizeof(m_i_data), NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_s_data, sizeof(m_s_data), NULL) !=
SQL_SUCCESS

```

```

|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_ol_i_price, 0, NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_ol_amount, 0, NULL) != SQL_SUCCESS
)
        ThrowError(COBCERR::eBindCol);
#endif

// associate the column bindings for the
second result set
if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )
    ThrowError(COBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
|| SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
)
        ThrowError(COBCERR::eBindCol);
}

void CTPCC_ODBC::NewOrder()
{
    int
    i;
    RETCODE rc;
    int
    iTryCount = 0;

    0 1 2 //
//
012345678901234567890123456789
wchar_t
szSqlTemplate[] = L"call
tpcc_neworder(?,?,?,?,"

```

```

L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,"
L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,"
L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?}";
    m_hstmt = m_hstmtNewOrder;
    // associate the parameter and column
bindings for this transaction
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);
    // clip statement buffer based on number of
parameters
    // fixed part is 29 chars and variable part
is 6 chars per line item
    i = 29 + m_txn.NewOrder.o_ol_cnt*6;
    wcsncpy( &szSqlTemplate[i], L" }" );
    // check whether any order lines are for a
remote warehouse
    m_txn.NewOrder.o_all_local = 1;
    for ( i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
    {
        if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
        {
            m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
            break;
        }
    }
    while (TRUE)
    {
        try
        {
            m_BindOffset = 0;
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)szSqlTemplate,
SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);
            // Get order line
results
            m_txn.NewOrder.total_amount = 0;
            for ( i = 0;
i < m_txn.NewOrder.o_ol_cnt; i++)

```

```

    {
        #ifndef new_order_strstr
        // set the
bind offset value...
        m_BindOffset
= i * sizeof(m_txn.NewOrder.OL[0]);
        if (
SQLFetch(m_hstmt) == SQL_ERROR)
            ThrowError(CODBCERR::eFetch);
        #else
        if (
SQLFetch(m_hstmt) == SQL_ERROR)
            ThrowError(CODBCERR::eFetch);
        strcpy(
m_txn.NewOrder.OL[i].ol_i_name, m_ol_i_name );
        if (
strstr(m_i_data, "ORIGINAL") != NULL &&
strstr(m_s_data, "ORIGINAL") != NULL )
            m_txn.NewOrder.OL[i].ol_brand_generic[0] =
'B';
        else
            m_txn.NewOrder.OL[i].ol_brand_generic[0] =
'G';
        m_txn.NewOrder.OL[i].ol_brand_generic[1] =
0;
        m_txn.NewOrder.OL[i].ol_stock
= m_ol_stock;
        m_txn.NewOrder.OL[i].ol_i_price
= m_ol_i_price;
        m_txn.NewOrder.OL[i].ol_amount
= m_ol_amount;
        #endif
        // move to
the next resultset
        if (
SQLMoreResults(m_hstmt) == SQL_ERROR )
            ThrowError(CODBCERR::eMoreResults);
        m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
    }
    // associate the column
bindings for the second result set
    if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

```

```

        ThrowError(CODBCERR::eSetStmtAttr);
        if ( SQLFetch(m_hstmt)
== SQL_ERROR)
            ThrowError(CODBCERR::eFetch);
        SQLFreeStmt(m_hstmt,
SQL_CLOSE);
        if (m_no_commit_flag ==
1)
        {
            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));
            m_txn.NewOrder.exec_status_code = eOK;
        }
        else
            m_txn.NewOrder.exec_status_code =
eInvalidItem;
        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;
        // hit deadlock;
backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
    // if (iTryCount)
    // throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}
void CTPCC_ODBC::InitPaymentParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtPayment) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);
    m_hstmt = m_hstmtPayment;
    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS

```

```

        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_DOUBLE, SQL_NUMERIC, 6, 2,
&m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.Payment.c_last), 0,
&m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last),
NULL) != SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindParam);

    i = 0;
    if (
SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.Payment.c_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_last,
sizeof(m_txn.Payment.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.h_date,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_1,
sizeof(m_txn.Payment.w_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_2,
sizeof(m_txn.Payment.w_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_city,
sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_state,
sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_zip,
sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_1,
sizeof(m_txn.Payment.d_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_2,
sizeof(m_txn.Payment.d_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_city,
sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_state,
sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_zip,
sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_first,
sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_middle,
sizeof(m_txn.Payment.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_1,
sizeof(m_txn.Payment.c_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_2,
sizeof(m_txn.Payment.c_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_city,
sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_state,
sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_zip,
sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_phone,
sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_credit,
sizeof(m_txn.Payment.c_credit), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_credit_lim, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_discount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_balance, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_data,
sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);
}

```

```

void CTPCC_ODBC::Payment()
{
    RETCODE rc;
    int iTryCount =
0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"call
tpcc_payment(?,?,?,?,?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if (SQLFetch(m_hstmt)
== SQL_ERROR)

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            if (m_txn.Payment.c_id
== 0)

                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else

                m_txn.Payment.exec_status_code = eOK;

            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

                throw;

            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)
    // throw new
    CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{

```

```

        if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
        ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
        ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
        )
    ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
    ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    // configure block cursor
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER)sizeof(m_txn.OrderStatus.OL[0]), 0) !=
SQL_SUCCESS
        || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS
        )
    ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT,
&m_txn.OrderStatus.OL[0].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_i_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.OL[0].ol_quantity,
0, NULL) != SQL_SUCCESS
    )

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )
    ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_first,
sizeof(m_txn.OrderStatus.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_middle,
sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::OrderStatus()
{
    int iTryCount = 0;
    RETCODE rc;

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
    ThrowError(CODBCERR::eSetStmtAttr);

```

```

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block
            cursor
            if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )
            ThrowError(CODBCERR::eSetStmtAttr);

            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)"L" {call
tpcc_orderstatus(?,?,?,?)", SQL_NTS);
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )
            ThrowError(CODBCERR::eExecDirect);

            // configure block
            cursor
            if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) !=
SQL_SUCCESS )
            ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLFetchScroll(
m_hstmt, SQL_FETCH_NEXT, 0 );
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )
            ThrowError(CODBCERR::eFetchScroll);

            m_txn.OrderStatus.o_ol_cnt =
(short)m_RowsFetched;

            if
(m_txn.OrderStatus.o_ol_cnt != 0)
            {
                if (
SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

                if (
SQLMoreResults(m_hstmt) == SQL_ERROR )
                ThrowError(CODBCERR::eMoreResults);

                if ( (rc =
SQLFetch(m_hstmt)) == SQL_ERROR)

```

```

        ThrowError(CODBCERR::eFetch);
    }

    SQLFreeStmt(m_hstmt,
SQL_CLOSE);

    if
(m_txn.OrderStatus.o_ol_cnt == 0)
        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
    else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
        throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
    else
        m_txn.OrderStatus.exec_status_code = eOK;

        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitDeliveryParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
|| SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
)
        ThrowError(CODBCERR::eBindParam);

    for (i=0;i<10;i++)
    {

```

```

        if ( SQLBindCol(m_hstmt,
(UWORD)(i+1), SQL_C_SLONG, &m_txn.Delivery.o_id[i],
0, NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
    }
}

void CTPCC_ODBC::Delivery()
{
    RETCODE rc;
    int iTryCount =
0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"call
tpcc_delivery(?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR )

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            m_txn.Delivery.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    if (iTryCount)
        throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

tpcc_odbc.h
/* FILE: TPCC_ODBC.H

```

```

* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999
* All Rights Reserved
*
* Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C txn class
implementation.
*
* Change history:
* 4.20.000 - updated rev number to
match kit
*/
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn,
        // error from SQLAllocConnect
        eAllocHandle,
        // error from SQLAllocHandle
        eConnOption,
        // error from SQLSetConnectOption
        eConnect,
        // error from SQLConnect
        eAllocStmt,
        // error from SQLAllocStmt
        eExecDirect,
        // error from SQLExecDirect
        eBindParam,
        // error from SQLBindParameter
        eBindCol,
        // error from SQLBindCol
        eFetch,
        // error from SQLFetch
        eFetchScroll,
        // error from SQLFetchScroll
        eMoreResults,
        // error from SQLMoreResults
        ePrepare,
        // error from SQLPrepare
        eExecute,
        // error from SQLExecute
        eSetEnvAttr,
        // error from SQLSetEnvAttr
        eSetStmtAttr,
        // error from SQLSetStmtAttr

```

```

};
COBDCERR(void)
{
    m_eAction = eNone;
    m_NativeError = 0;
    m_bDeadLock = FALSE;
    m_odbcerrstr = NULL;
};
-COBDCERR()
{
    if (m_odbcerrstr !=
NULL)
        delete []
m_odbcerrstr;
};
ACTION    m_eAction;
int
m_NativeError;
BOOL    m_bDeadLock;
char    *m_odbcerrstr;

int ErrorType() {return
ERR_TYPE_ODBC;};
int ErrorNum() {return
m_NativeError;};
char *ErrorText() {return
m_odbcerrstr;};
};

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS
    {
        ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
        ERR_INVALID_CUST,
// "Invalid Customer id,name."
        ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
        ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
    };

    CTPCC_ODBC_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_ODBC_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

    int            m_errno;
    int            m_iTryCount;

    int ErrorType() {return
ERR_TYPE_TPCC_ODBC;};

```

```

int ErrorNum() {return m_errno;};
char *ErrorText();
};

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
private:
// declare variables and private
functions here...
    BOOL            m_bDeadlock;
// transaction was selected as
deadlock victim
    int
m_MaxRetries; // retry
count on deadlock

    SQLHENV        m_henv;
// ODBC environment
handle
    SQLHDBC        m_hdbc;
    SQLHSTMT       m_hstmt;
// the current hstmt

    SQLHSTMT       m_hstmtNewOrder;
    SQLHSTMT       m_hstmtPayment;
    SQLHSTMT       m_hstmtDelivery;
    SQLHSTMT       m_hstmtOrderStatus;
    SQLHSTMT       m_hstmtStockLevel;

    SQLHDESC       m_descNewOrderCols1;
    SQLHDESC       m_descNewOrderCols2;
    SQLHDESC       m_descOrderStatusCols1;
    SQLHDESC       m_descOrderStatusCols2;

// new-order specific fields
    SQLUIINTEGER   m_BindOffset;
    SQLUIINTEGER
m_RowsFetched;
    int
m_no_commit_flag;

#ifdef new_order_strstr
// for new-order txn;
// output params
char
m_ol_i_name[I_NAME_LEN+1];
double            m_ol_i_price;
double            m_ol_amount;
short             m_ol_stock;
// used locally, but not returned

to caller
    char
m_i_data[I_DATA_LEN];
    char
m_s_data[S_DATA_LEN];
#endif

    void ThrowError( COBDCERR::ACTION
eAction );

    void InitNewOrderParams();
    void InitPaymentParams();

```

```

void InitDeliveryParams();
void InitStockLevelParams();
void InitOrderStatusParams();

union
{
    NEW_ORDER_DATA
NewOrder;
    PAYMENT_DATA
Payment;
    DELIVERY_DATA
Delivery;
    STOCK_LEVEL_DATA
StockLevel;
    ORDER_STATUS_DATA
OrderStatus;
}
m_txn;

public:
    CTPCC_ODBC(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase);
    ~CTPCC_ODBC(void);

    inline PNEW_ORDER_DATA
BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
    inline PPAYMENT_DATA
BuffAddr_Payment() { return
&m_txn.Payment; };
    inline PDELIVERY_DATA
BuffAddr_Delivery() { return
&m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
    inline PORDER_STATUS_DATA
BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

    void NewOrder            ();
    void Payment            ();
    void Delivery           ();
    void StockLevel         ();
    void OrderStatus        ();
};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC)(LPCSTR, LPCSTR,
LPCSTR, LPCSTR, LPCSTR);

trans.h
/* FILE: TRANS.H

```

```

*                               Microsoft
TPC-C Kit Ver. 4.20.000
*                               Copyright
Microsoft, 1999
*                               All Rights Reserved
*
*                               Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C structure
templates.
*
* Change history:
* 4.20.000 - updated rev number to
match kit
*/
#pragma once

// String length constants
#define SERVER_NAME_LEN          20
#define DATABASE_NAME_LEN       20
#define USER_NAME_LEN           20
#define PASSWORD_LEN            20
#define TABLE_NAME_LEN        20
#define I_DATA_LEN              50
#define I_NAME_LEN              24
#define BRAND_LEN               1
#define LAST_NAME_LEN           16
#define W_NAME_LEN              10
#define ADDRESS_LEN             20
#define STATE_LEN               2
#define ZIP_LEN                 9
#define S_DIST_LEN              24
#define S_DATA_LEN             50
#define D_NAME_LEN             10
#define FIRST_NAME_LEN          16
#define MIDDLE_NAME_LEN         2
#define PHONE_LEN               16
#define DATETIME_LEN            30
#define CREDIT_LEN              2
#define C_DATA_LEN             250
#define H_DATA_LEN             24
#define DIST_INFO_LEN           24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN              25
#define OL_DIST_INFO_LEN        24

// TIMESTAMP_STRUCT is provided by the ODBC header
file sqltypes.h, but is not available
// when compiling with dllib, so redefined here.
Note: we are using the symbol "__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if
TIMESTAMP_STRUCT has been declared.
#ifdef __SQLTYPES
typedef struct
{
    short
    /* SQLSMALLINT */ year;
    unsigned short /*
SQLSMALLINT */ month;

```

```

    unsigned short /*
SQLSMALLINT */ day;
    unsigned short /*
SQLSMALLINT */ hour;
    unsigned short /*
SQLSMALLINT */ minute;
    unsigned short /*
SQLSMALLINT */ second;
    unsigned long /*
SQLINTEGER */ fraction;
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after
transaction completes
enum EXEC_STATUS
{
    eOK, // 0
    "Transaction committed."
    einvaliditem, // 1 "Item number
is not valid."
    eDeliveryFailed // 2 "Delivery
Post Failed."
};

// transaction structures
typedef struct
{
    // input params
    short
    ol_supply_w_id;
    long
    ol_i_id;
    short
    ol_quantity;

    // output params
    char
    ol_i_name[I_NAME_LEN+1];
    char
    ol_brand_generic[BRAND_LEN+1];
    double
    ol_i_price;
    double
    ol_amount;
    short
    ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
    // input params
    short w_id;
    short d_id;
    long c_id;
    short o_ol_cnt;

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_last[LAST_NAME_LEN+1];
    char
    c_credit[CREDIT_LEN+1];

```

```

    double c_discount;
    double w_tax;
    double d_tax;
    long o_id;
    short
    o_commit_flag;
    TIMESTAMP_STRUCT o_entry_d;
    short o_all_local;
    double total_amount;
    OL_NEW_ORDER_DATA
    OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
    // input params
    short
    w_id;
    short
    d_id;
    long
    c_id;
    short
    c_d_id;
    short
    c_w_id;
    double
    h_amount;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    TIMESTAMP_STRUCT h_date;
    char
    w_street_1[ADDRESS_LEN+1];
    char
    w_street_2[ADDRESS_LEN+1];
    char
    w_city[ADDRESS_LEN+1];
    char
    w_state[STATE_LEN+1];
    char
    w_zip[ZIP_LEN+1];
    char
    d_street_1[ADDRESS_LEN+1];
    char
    d_street_2[ADDRESS_LEN+1];
    char
    d_city[ADDRESS_LEN+1];
    char
    d_state[STATE_LEN+1];
    char
    d_zip[ZIP_LEN+1];
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN + 1];
    char
    c_street_1[ADDRESS_LEN+1];
    char
    c_street_2[ADDRESS_LEN+1];

```

```

        char
c_city[ADDRESS_LEN+1];
        char
c_state[STATE_LEN+1];
        char
c_zip[ZIP_LEN+1];
        char
c_phone[PHONE_LEN+1];
        TIMESTAMP_STRUCT    c_since;
        char
c_credit[CREDIT_LEN+1];
        double
c_credit_lim;
        double
c_discount;
        double
c_balance;
        char
c_data[200+1];
    } PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
        long
        ol_i_id;
        short
        ol_supply_w_id;
        short
        ol_quantity;
        double
        ol_amount;
        TIMESTAMP_STRUCT    ol_delivery_d;
    } OL_ORDER_STATUS_DATA;

typedef struct
{
        // input params
        short                w_id;
        short                d_id;
        long                 c_id;
        char
c_last[LAST_NAME_LEN+1];

        // output params
        EXEC_STATUS
exec_status_code;
        char
c_first[FIRST_NAME_LEN+1];
        char
c_middle[MIDDLE_NAME_LEN+1];
        double                c_balance;
        long                 o_id;
        TIMESTAMP_STRUCT    o_entry_d;
        short                o_carrier_id;
        OL_ORDER_STATUS_DATA
OL[MAX_OL_ORDER_STATUS_ITEMS];
        short                o_ol_cnt;
    } ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

typedef struct
{
        // input params
        short                w_id;
        short                o_carrier_id;

```

```

        // output params
        EXEC_STATUS
exec_status_code;
        SYSTEMTIME
long                queue_time;
        long
        o_id[10]; // id's of delivered
orders for districts 1 to 10
    } DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery
transactions and for writing them to the delivery
server.
typedef struct _DELIVERY_TRANSACTION
{
        SYSTEMTIME        queue;
        //time delivery transaction queued
        short                w_id;
        //delivery warehouse
        short                o_carrier_id;
        //carrier id
    } DELIVERY_TRANSACTION;

typedef struct
{
        // input params
        short
        w_id;
        short
        d_id;
        short
        threshold;

        // output params
        EXEC_STATUS
exec_status_code;
        long
        low_stock;
    } STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

## txn\_base.h

```

/* FILE: TXN_BASE.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C txn class
 * implementation.
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

```

```

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_BASE
{
        public:
                CTPCC_BASE(void) {};
                virtual ~CTPCC_BASE(void) {};

                virtual PNEW_ORDER_DATA
                BuffAddr_NewOrder() = 0;
                virtual PPAYMENT_DATA
                BuffAddr_Payment() = 0;
                virtual PDELIVERY_DATA
                BuffAddr_Delivery() = 0;
                virtual PSTOCK_LEVEL_DATA
                BuffAddr_StockLevel() = 0;
                virtual PORDER_STATUS_DATA
                BuffAddr_OrderStatus() = 0;

                virtual void NewOrder
                () = 0;
                virtual void Payment
                () = 0;
                virtual void Delivery
                () = 0;
                virtual void StockLevel
                () = 0;
                virtual void OrderStatus
                () = 0;
};

```

## txnlog.h

```

/* FILE: TXNLOG.H
 * Microsoft
 * TPC-C Kit Ver. 4.10.000
 * not yet
 * audited
 * PURPOSE: Header file for txn log class
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 */
#pragma once

typedef struct _TXN_NEWORDER
{
        BYTE                OL_Count; //range 0 to
31
        BYTE                OL_Remote_Count; //range 0 to
31
        WORD                c_id;
        int                 o_id;
    } TXN_NEWORDER;

```



```

typedef struct _TXN_PAYMENT
{
    BYTE    CustByName;
    BYTE    IsRemote;
} TXN_PAYMENT;

typedef struct _TXN_ORDERSTATUS
{
    BYTE    CustByName;
} TXN_ORDERSTATUS;

typedef union _TXN_DETAILS
{
    TXN_NEWORDER    NewOrder;
    TXN_PAYMENT
Payment;
    TXN_ORDERSTATUS    OrderStatus;
} TXN_DETAILS;

// Common header for all records in txn
log. The TxnType field is
// a switch which identifies the particular
variant.
#define TXN_REC_TYPE_CONTROL    1
//
#define TXN_REC_TYPE_TPCC
2 // replaces TRANSACTION_TYPE_TPCC
#define TXN_REC_TYPE_TPCC_DELIV_DEF    3

typedef struct _TXN_RECORD_HEADER
{
    JULIAN_TIME    TxnStartT0;
// start of txn
    BYTE    TxnType;
// one of TXN_REC_TYPE_*
    BYTE    TxnSubType;
// depends on TxnType
} TXN_RECORD_HEADER, *PTXN_RECORD_HEADER;

typedef struct _TXN_RECORD_CONTROL
{
// common header; must exactly
match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;
// start of txn
    BYTE    TxnType;
// = TXN_REC_TYPE_CONTROL
    BYTE    TxnSubType;
// depends on TxnType
// end of common header

    DWORD    Len;
// number of bytes after this
field
} TXN_RECORD_CONTROL, *PTXN_RECORD_CONTROL;

// TPC-C Txn Record Layout:
//

```

```

//'TxnStartT0' is a Julian timestamp
corresponding to the moment the
//txn is sent to the SUT, i.e., beginning of
response time. Deltas
//are in milliseconds. Note that if RTDelay > 0,
then the txn was
//delayed by this amount. The delay occurs at
the beginning of the
//response time. So if RTDelay > 0, then the txn
was actually sent
//at TxnStartT0 + RTDelay.
//
//Graphically:
//
// time -->
//
// |--- Menu ---|--- Keying ---|--- Response ---
|--- Think ---|
//
// <- DeltaT1 -> <- DeltaT2 -> <- DeltaT4 ->
<- DeltaT3 ->
//
// ^
// ^ TxnStartT0
//
//RTDelay is the amount of response time delay
included in DeltaT4.
//RTDelay is recorded per txn because this value
can be changed on
//the fly, and so may vary from txn to txn.
//
//TxnStatus is the txn completion code. It is
used to indicate errors.
//For example, in the New Order txn, 1% of txns
abort. TxnStatus will
//reflect this.

typedef struct _TXN_RECORD_TPCC
{
// common header; must exactly
match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;
// start of txn
    BYTE    TxnType;
// = TXN_REC_TYPE_TPCC
    BYTE    TxnSubType;
// depends on TxnType
// end of common header

    int    DeltaT1;
//
// menu time (ms)
    int    DeltaT2;
//
// keying time (ms)
    int    DeltaT3;
//
// think time (ms)
    int    DeltaT4;
//
// response time (ms)
    int    RTDelay;
//
// response time delay (ms)
    int    TxnError;
//
// error code providing more detail for
TxnStatus
    WORD    w_id;
// warehouse ID

```

```

    BYTE    d_id;
// assigned district ID for this thread
    BYTE    d_id_ThisTxn;
//
district ID chosen for this particular
    BYTE    TxnStatus;
// completion status for txn to indicate
errors
    BYTE    reserved;
//
for word alignment
    TXN_DETAILS    TxnDetails;
//
//
} TXN_RECORD_TPCC, *PTXN_RECORD_TPCC;
//
// TPC-C Deferred Delivery Txn Record
Layout:
//
//
//Incorporating delivery transaction information
into the above
//structure would increase the size of
TXN_DETAILS from 8 to 42 bytes.
//Hence, we store delivery transaction details in
a separate structure.
//
typedef struct _TXN_RECORD_TPCC_DELIV_DEF
{
// common header; must exactly
match TXN_RECORD_HEADER
    JULIAN_TIME    TxnStartT0;
// start of txn
    BYTE    TxnType;
// = TXN_REC_TYPE_TPCC_DELIV_DEF
    BYTE    TxnSubType;
//
// = 0
// end of common header

    int    DeltaT4;
//
response time (ms)
    int    DeltaTxnExec;
//
// execution time (ms)
    WORD    w_id;
// warehouse ID
    BYTE    TxnStatus;
// completion status for txn to indicate
errors
    BYTE    reserved;
//
for word alignment
    short    o_carrier_id;
//
carrier id
    long    o_id[10];
//
returned delivery transaction ids
} TXN_RECORD_TPCC_DELIV_DEF,
*PTXN_RECORD_TPCC_DELIV_DEF;

#define TXN_LOG_VERSION    1
#define TXN_DATA_START
4096 // offset in log file where log
records start
#define TXN_LOG_EYE_CATCHER "BC"
//
signature bytes at the start of log file

```

```

////////////////////////////////////
////////////////////////////////////
// The transaction log has a header as the
first 4K block.
//
typedef struct _TXN_LOG_HEADER
{
    char
    EyeCatcher[2];    // signature bytes;
    int
    LogVersion;      // set to
TXN_LOG_VERSION
    JULIAN_TIME
    BeginTxnTS;      // timestamp
of first (lowest) txn start
    JULIAN_TIME
    EndTxnTS;        // timestamp of last
(highest) txn completion time
    int
    iRecCount;       // number of
records in log file
    BOOL
    bLogSorted;
    int
    iFileSize;       // file size
in bytes

    // the record map provides a fast
way to get close to a particular timestamp in a
sorted log file.
//
    struct
    {
        JULIAN_TIME
        TS;          // timestamp
of record
        int
        iPos;        // byte
position in file
    }
    RecMap[RecMapSize];
//#define RecMapSize
200
} TXN_LOG_HEADER, *PTXN_LOG_HEADER;

#define READ_BUFFER_SIZE 64*1024
#define WRITE_BUFFER_SIZE 8*1024

#define NUM_READ_BUFFERS 1
#define NUM_WRITE_BUFFERS 2
#define MAX_NUM_BUFFERS 2

// flags passed in to the constructor
#define TXN_LOG_WRITE 0x01
#define TXN_LOG_READ 0x02
#define TXN_LOG_SORTED 0x04

#define TXN_LOG_OS_ERROR 1
#define TXN_LOG_NOT_SORTED 2

```

```

#define SKIP_CTRL_RECS 1

class CTxnLog
{
private:
    DWORD iBufferSize;
    DWORD //buffer allocated size
    iBytesFreeInBuffer; //total bytes
available for use in buffer
    int
    iNumBuffers; //buffers in use
    int
    iActiveBuffer; //indicates which buffer is active: 0 or 1
    int
    iIoBuffer; //buffer for any pending IO operation
    int
    iFilePointer; //position in file.
    int
    iNextRec; //when reading, ordinal value of next
record

    // A "save point" is remembered
each time GetNextRecord is called with a start time
specified.
    // The next time it is called, if
start time is after the save point, we start scanning
from the
    // save point. This is
particularly useful in FindBestInterval, where the
log is scanned repeatedly.
    JULIAN_TIME
    SavePtTime;
    int
    iSavePtFilePointer;
    int
    iSavePtNextRec;

    JULIAN_TIME lastTS;
    //when
writing sorted output, used to verify records are
sorted
    BOOL bWrite; //writing log
file

    BOOL
    bLogSorted; //
is log file sorted? applies to both input and output
    JULIAN_TIME
    BeginTxnTS; //
timestamp of first (lowest) txn start
    JULIAN_TIME
    EndTxnTS; // timestamp
of last (highest) txn completion time

```

```

    int
    iRecCount; //
number of records in log file
    BYTE *pCurrent; //ptr to
current buffer
    BYTE *pBuffer[MAX_NUM_BUFFERS];
    PTXN_RECORD_HEADER *TxnArray; //transaction record pointer
array for sort
    DWORD dwError;
    HANDLE hTxnFile;
    HANDLE //handle to log file
    hMapFile; //map file used when
sorting the log
    HANDLE hIoComplete; //event to signify that
there are no pending IOs
    HANDLE hLogFileIo; //event to
signal the IO thread to write the inactive buffer

    Spinlock Spin; //spin lock to protect
the txn log file buffers

    int Write(BYTE *ptr, DWORD Size);
    static void LogFileIO(CTxnLog *);

public:
    CTxnLog(LPCTSTR
szFileName, DWORD dwOpts);
    ~CTxnLog(void);

    int WriteToLog(PTXN_RECORD_TPCC
pTxnRcrd);
    int
    WriteToLog(PTXN_RECORD_TPCC_DELIV_DEF pTxnRcrd);
    int
    WriteToLog(PTXN_RECORD_CONTROL pCtrlRec);
    int WriteToLog(PTXN_RECORD_HEADER
pCtrlRec);

    int WriteCtrlRecToLog(BYTE
SubType, LPCTSTR lpStr, DWORD dwLen);

    void
    CloseTransactionLogFile(void);

    PTXN_RECORD_HEADER
    GetNextRecord(BOOL bSkipCtrlRecs = FALSE);
    PTXN_RECORD_HEADER
    GetNextRecord(JULIAN_TIME SeekTimeT0, BOOL
bSkipCtrlRecs = FALSE);

    int Sort(void);
    PTXN_RECORD_HEADER
    GetSortedRecord(int index);

```

```

        inline BOOL IsSorted(void) {
return bLogSorted; };
        inline JULIAN_TIME BeginTS(void)
{ return BeginTxnTS; };
        inline JULIAN_TIME EndTS(void) {
return EndTxnTS; };
        inline int RecordCount(void) {
return iRecCount; };
};

class CTXNLOG_ERR : public CBaseErr
{
public:
    enum CTXNLOG_ERRS
    {
        ERR_BAD_FILE_FORMAT,
        // "File format is invalid."

        ERR_UNKNOWN_LOG_VERSION,    // "Log file
version is unknown."

        ERR_BROKEN_LOG_FILE,
        // "Log file is broken."
        ERR_LOG_NOT_SORTED,
        // "Log file is not sorted"
        ERR_INVALID_TIME_SEQ,
        // "Internal Error: Record Time
Sequence invalid."
    };

    CTXNLOG_ERR(int iErr) :
CBaseErr(iErr) {};

    int ErrorType() {return
ERR_TYPE_TXNLOG;};

    char *ErrorText()
    {
        static char *szMsgs[] =
{
            "File format
is invalid.",
            "Log file
version is unknown.",
            "Log file is
broken.",
            "Log file is
not sorted",
            "Internal
Error: Record Time Sequence invalid.",
            ""
        };

        for(int i = 0;
szMsgs[i][0]; i++)
        {
            if ( m_idMsg
== i )
                break;
        }
    }
};

        return(szMsgs[i][0] ?
szMsgs[i] : ERR_UNKNOWN);
};
};

```

# Appendix B:

## Database Design

The TPC-C database was created with the following Transact-SQL scripts:

---

### removedb.sql

---

```
-- File:      REMOVEDB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Removes tpcc database and backup files
```

```
use master
go
```

```
-- remove any existing database and backup files
```

```
exec sp_dbremove tpcc, dropdev
go
```

```
exec sp_dropdevice 'tpccback1'
exec sp_dropdevice 'tpccback2'
exec sp_dropdevice 'tpccback3'
exec sp_dropdevice 'tpccback4'
go
```

---

### backupdev.sql

---

```
-- File:      BACKUPDEVB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates tpcc database Backup Devices
```

```
use master
go
```

```
-- create backup devices
```

```
exec sp_addumpdevice 'disk', 'tpccback1', 'W:\tpccback1.dmp'
go
exec sp_addumpdevice 'disk', 'tpccback2', 'X:\tpccback2.dmp'
go
exec sp_addumpdevice 'disk', 'tpccback3', 'Y:\tpccback3.dmp'
go
exec sp_addumpdevice 'disk', 'tpccback4', 'Z:\tpccback4.dmp'
go
```

---

### version.sql

---

```
--
--           File:      VERSION.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.51
--           Copyright Microsoft, 2003
--
--           Returns version level of TPC-C stored procs
--
--           Always update the return value of this proc for
--           any interface changes or 'must have' bug fixes.
--
--           The value returned by this SP defines the
--           'interface level', which must match between the
--           stored procs and the client code. The
--           interface level may be down rev from the
--           current kit. This indicates that the interface
--           hasn't changed since that version.
--
--           Interface Level:   4.10.000
--
```

```
use tpcc
go
```

```
if exists ( select name from sysobjects where name = 'tpcc_version' )
drop procedure tpcc_version
```

```
go
```

```
create proc tpcc_version
as
declare @version char(8)
```

```
begin
```

```
select @version = '4.10.000'
select @version as 'Version'
```

```
end
```

```
go
```

---

### createdb.sql

---

```
-- File:      CREATEDB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates tpcc database and backup files
```

```
use master
go
```

```
-- Create temporary table for timing
```

```
if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
```

```
go
```

```
create table tpcc_timer
```

```

(
    start_date          char(30),
    end_date            char(30)
)

insert into tpcc_timer values (0,0)
go

-- Store starting time

update tpcc_timer
set start_date = (select convert(char(30), getdate(),9))
go

-- create main database files

CREATE DATABASE tpcc
ON PRIMARY
(
    NAME = MSSQL_tpcc_root,
    FILENAME = "w:\MSSQL_tpcc_root.mdf",
    SIZE = 8MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_misc_fg
(
    NAME = MSSQL_misc1,
    FILENAME = "w:\tpcc_mounts\misc\misc1\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc2,
    FILENAME = "w:\tpcc_mounts\misc\misc2\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc3,
    FILENAME = "w:\tpcc_mounts\misc\misc3\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc4,
    FILENAME = "w:\tpcc_mounts\misc\misc4\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc5,
    FILENAME = "w:\tpcc_mounts\misc\misc5\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc6,
    FILENAME = "w:\tpcc_mounts\misc\misc6\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc7,
    FILENAME = "w:\tpcc_mounts\misc\misc7\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc8,
    FILENAME = "w:\tpcc_mounts\misc\misc8\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc9,
    FILENAME = "w:\tpcc_mounts\misc\misc9\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc10,
    FILENAME = "w:\tpcc_mounts\misc\misc10\",
    SIZE = 25600MB,
    FILEGROWTH = 0),

```

```

(
    NAME = MSSQL_misc11,
    FILENAME = "w:\tpcc_mounts\misc\misc11\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc12,
    FILENAME = "w:\tpcc_mounts\misc\misc12\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc13,
    FILENAME = "w:\tpcc_mounts\misc\misc13\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc14,
    FILENAME = "w:\tpcc_mounts\misc\misc14\",
    SIZE = 25600MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_cs_fg
(
    NAME = MSSQL_cs1,
    FILENAME = "w:\tpcc_mounts\cs\cs1\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs2,
    FILENAME = "w:\tpcc_mounts\cs\cs2\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs3,
    FILENAME = "w:\tpcc_mounts\cs\cs3\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs4,
    FILENAME = "w:\tpcc_mounts\cs\cs4\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs5,
    FILENAME = "w:\tpcc_mounts\cs\cs5\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs6,
    FILENAME = "w:\tpcc_mounts\cs\cs6\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs7,
    FILENAME = "w:\tpcc_mounts\cs\cs7\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs8,
    FILENAME = "w:\tpcc_mounts\cs\cs8\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs9,
    FILENAME = "w:\tpcc_mounts\cs\cs9\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs10,
    FILENAME = "w:\tpcc_mounts\cs\cs10\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs11,
    FILENAME = "w:\tpcc_mounts\cs\cs11\",
    SIZE = 46080MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs12,
    FILENAME = "w:\tpcc_mounts\cs\cs12\",

```

```

        SIZE                = 46080MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_cs13,
        FILENAME = "w:\tpcc_mounts\cs\cs13\",
        SIZE                = 46080MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_cs14,
        FILENAME = "w:\tpcc_mounts\cs\cs14\",
        SIZE                = 46080MB,
        FILEGROWTH          = 0),
FILEGROUP MSSQL_idx_fg
    (
        NAME                = MSSQL_idx1,
        FILENAME = "w:\tpcc_mounts\idx\idx1\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx2,
        FILENAME = "w:\tpcc_mounts\idx\idx2\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx3,
        FILENAME = "w:\tpcc_mounts\idx\idx3\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx4,
        FILENAME = "w:\tpcc_mounts\idx\idx4\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx5,
        FILENAME = "w:\tpcc_mounts\idx\idx5\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx6,
        FILENAME = "w:\tpcc_mounts\idx\idx6\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx7,
        FILENAME = "w:\tpcc_mounts\idx\idx7\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx8,
        FILENAME = "w:\tpcc_mounts\idx\idx8\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx9,
        FILENAME = "w:\tpcc_mounts\idx\idx9\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx10,
        FILENAME = "w:\tpcc_mounts\idx\idx10\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx11,
        FILENAME = "w:\tpcc_mounts\idx\idx11\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx12,
        FILENAME = "w:\tpcc_mounts\idx\idx12\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),
    (
        NAME                = MSSQL_idx13,
        FILENAME = "w:\tpcc_mounts\idx\idx13\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0),

```

```

    (
        NAME                = MSSQL_idx14,
        FILENAME = "w:\tpcc_mounts\idx\idx14\",
        SIZE                = 3700MB,
        FILEGROWTH          = 0)
LOG ON
    (
        NAME                =MSSQL_tpcc_log,
        FILENAME = "F:",
        SIZE                =315515MB,
        FILEGROWTH          =0)
COLLATE Latin1_General_Bin
go

-- Store ending time
update tpcc_timer
set end_date = (select convert(char(30), getdate(),9))
go

select "Elapsed time (in seconds): ", datediff(second,(select start_date from
tpcc_timer),(select end_date from tpcc_timer))

-- remove temporary table

if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go

```

---

## **dbopt1.sql**

---

```

-- File:          DBOPT1.SQL
--               Microsoft TPC-C Benchmark Kit Ver. 4.22
--               Copyright Microsoft, 2001
-- Purpose:       Sets database options for data load

```

```

use master
go

exec sp_dboption tpcc,'select into/bulkcopy',true
exec sp_dboption tpcc,'trunc. log on chkpt.',true
go

use tpcc
go

checkpoint
go

```

---

## **dbopt2.sql**

---

```

-- File:          DBOPT2.SQL
--               Microsoft TPC-C Benchmark Kit Ver. 4.22
--               Copyright Microsoft, 2001
-- Purpose:       Resets database options after data load

```

```

sp_dboption tpcc,'select into/bulkcopy',FALSE
GO

```

```

sp_dboption tpcc,'trunc. log on chkpt.',FALSE
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE @msg          varchar(50)

--
--      OPTIONS FOR SQL SERVER 8.0
-- Set option values for user-defined indexes
--
SET @msg = ' '
PRINT @msg
SET @msg = 'Setting SQL Server indexoptions'
PRINT @msg
SET @msg = ' '
PRINT @msg

EXEC sp_indexoption 'customer',      'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'district',      'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'warehouse',     'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'stock',         'DisallowPageLocks',      TRUE
EXEC sp_indexoption 'order_line',    'DisallowRowLocks',      TRUE
EXEC sp_indexoption 'orders',        'DisallowRowLocks',      TRUE
EXEC sp_indexoption 'new_order',     'DisallowRowLocks',      TRUE
EXEC sp_indexoption 'item',          'DisallowRowLocks',      TRUE
EXEC sp_indexoption 'item',          'DisallowPageLocks',      TRUE
GO

Print ' '
Print '*****'
Print 'Pre-specified Locking Hierarchy:'
Print '      Lockflag = 0 ==> No pre-specified hierarchy'
Print '      Lockflag = 1 ==> Lock at Page-level then Table-level'
Print '      Lockflag = 2 ==> Lock at Row-level then Table-level'
Print '      Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT name,lockflags
FROM sysindexes
WHERE object_id('warehouse') = id OR
object_id('district') = id OR
object_id('customer') = id OR
object_id('stock') = id OR
object_id('orders') = id OR
object_id('order_line') = id OR
object_id('history') = id OR
object_id('new_order') = id OR
object_id('item') = id

ORDER BY lockflags asc
GO

```

```

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc,      'auto update statistics',      FALSE
EXEC sp_dboption tpcc,      'auto create statistics',      FALSE
GO

EXEC sp_tableoption 'district',      'pintable',true
EXEC sp_tableoption 'warehouse',     'pintable',true
EXEC sp_tableoption 'new_order',     'pintable',true
EXEC sp_tableoption 'item',          'pintable',true
GO

```

## RunSQLCfg.sql

```

/* TPC-C Benchmark Kit */
/* */
/* RUNSQLCFG.SQL */
/* */
/* This script file is used to set runtime server configuration parameters */
/* */

exec sp_configure "show advanced option", 1
go

reconfigure with override
go

/* change this value to approximately the number of connected users */
exec sp_configure "max worker threads",255

/* increase priority of user threads */
exec sp_configure "priority boost",1

/* disable automatic checkpointing */
exec sp_configure "recovery interval",32767

/* change to a mask appropriate for the number of processors on the server */
exec sp_configure "affinity mask",0xf

/* enable fibers */
exec sp_configure "lightweight pooling",1

go

reconfigure with override
go

```

## VerifyTpccLoad.sql

```

-- File:      VERIFYTPCCLOAD.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Performs series of TPCC database checks to verify
--           that database load completed correctly

```

```

print      " "
select    convert(char(30), getdate(),9)
print      " "

use tpcc
go

--      *****
--      Check rows per table from SYSINDEXES
--      *****

print      'WAREHOUSE TABLE'

select    rows
from      sysindexes
where     id      = object_id("warehouse")
go

print      'DISTRICT TABLE = (10 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("district")
go

print      'ITEM TABLE = 100,000'

select    rows
from      sysindexes
where     id      =object_id("item")
go

print      'CUSTOMER TABLE = (30,000 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("customer")
go

print      'ORDERS TABLE = (30,000 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("orders")
go

print      'HISTORY TABLE = (30,000 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("history")
go

print      'STOCK TABLE = (100,000 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("stock")
go

```

```

print      'ORDER_LINE TABLE = (300,000 * No of warehouses + some change)'

select    rows
from      sysindexes
where     id      =object_id("order_line")
go

print      'NEW_ORDER TABLE = (9000 * No of warehouses)'

select    rows
from      sysindexes
where     id      =object_id("new_order")
go

--      *****
--      Check indices
--      *****

print      '*****Index Check*****'

use tpcc
go

sp_helpindex      customer
go

sp_helpindex      stock
go

sp_helpindex      district
go

sp_helpindex      item
go

sp_helpindex      new_order
go

sp_helpindex      orders
go

sp_helpindex      order_line
go

sp_helpindex      warehouse
go

```

---

## **backup.sql**

---

```

-- File:      BACKUP.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Creates backup of tpcc database

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

```



```

dump database tpcc to tpccback1, tpccback2, tpccback3, tpccback4 with init, stats =
1

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

## **restore.sql**

```

-- File:      RESTORE.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.22
--           Copyright Microsoft, 2001
-- Purpose:   Loads database backup from backup files

```

```

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

load database tpcc from tpccback1, tpccback2, tpccback3, tpccback4 with replace,
stats = 1

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

sp_dboption 'tpcc', 'torn page', false
go

```

## **sqlshutdown.sql**

```

use tpcc
go
checkpoint
go
shutdown
go

```

## **idxcuscl.sql**

```

-----
-- File:      IDXCUSCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.51
--           Copyright Microsoft, 2003
--           Creates clustered index on customer table
-----

```

```

use tpcc
go

declare @startdate      datetime,
        @enddate        datetime

```

```

select @startdate = getdate()
select 'Start date:',
       convert(varchar(30),@startdate,21)

if exists ( select name from sysindexes where name = 'customer_c1' )
drop index customer.customer_c1

create unique clustered index customer_c1 on customer(c_w_id, c_d_id, c_id)
on MSSQL_cs_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)

go

```

## **idxcusnc.sql**

```

-----
-- File:      IDXCUSNC.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.51
--           Copyright Microsoft, 2003
--           Creates non-clustered index on customer table
-----

```

```

use tpcc
go

declare @startdate      datetime,
        @enddate        datetime

select @startdate = getdate()
select 'Start date:',
       convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'customer_nc1' )
drop index customer.customer_nc1

create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id, c_last,
c_first, c_id)
on MSSQL_idx_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)

go

```

## **idxdiscl.sql**

```

-----
-- File:      IDXDISCL.SQL
-----

```

```

--      Microsoft TPC-C Benchmark Kit Ver. 4.51      --
--      Copyright Microsoft, 2003                  --
--      -----                                     --
--      Creates clustered index on district table   --
--      -----                                     --

use tpcc
go

declare  @startdate      datetime,
         @enddate      datetime

select  @startdate = getdate()
select  'Start date:',
        convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'district_c1' )
drop index district.district_c1

create unique clustered index  district_c1 on district(d_w_id, d_id)
with fillfactor=100 on MSSQL_misc_fg

select  @enddate = getdate()
select  'End date: ',
        convert(varchar(30),@enddate, 21)
select  'Elapsed time (in seconds): ',
        datediff(second, @startdate, @enddate)
go

```

## ***idxitmcl.sql***

```

-----
--      File:  IDXITMCL.SQL                        --
--      Microsoft TPC-C Benchmark Kit Ver. 4.51   --
--      Copyright Microsoft, 2003                --
--      -----                                     --
--      Creates clustered index on item table     --
--      -----                                     --

use tpcc
go

declare  @startdate      datetime,
         @enddate      datetime

select  @startdate = getdate()
select  'Start date:',
        convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'item_c1' )
drop index item.item_c1

create unique clustered index item_c1 on item(i_id)
on MSSQL_misc_fg

select  @enddate = getdate()
select  'End date: ',
        convert(varchar(30),@enddate, 21)
select  'Elapsed time (in seconds): ',

```

```

go
        datediff(second, @startdate, @enddate)

```

## ***idxnodcl.sql***

```

-----
--      File:  IDXNODCL.SQL                       --
--      Microsoft TPC-C Benchmark Kit Ver. 4.51   --
--      Copyright Microsoft, 2003                --
--      -----                                     --
--      Creates clustered index on new_order table --
--      -----                                     --

use tpcc
go

declare  @startdate      datetime,
         @enddate      datetime

select  @startdate = getdate()
select  'Start date:',
        convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'new_order_c1' )
drop index new_order.new_order_c1

create unique clustered index new_order_c1 on new_order(no_w_id, no_d_id, no_o_id)

on MSSQL_misc_fg

select  @enddate = getdate()
select  'End date: ',
        convert(varchar(30),@enddate, 21)
select  'Elapsed time (in seconds): ',
        datediff(second, @startdate, @enddate)
go

```

## ***idxodlcl.sql***

```

-----
--      File:  IDXODLCL.SQL                       --
--      Microsoft TPC-C Benchmark Kit Ver. 4.51   --
--      Copyright Microsoft, 2003                --
--      -----                                     --
--      Creates clustered index on order_line table --
--      -----                                     --

use tpcc
go

declare  @startdate      datetime,
         @enddate      datetime

select  @startdate = getdate()
select  'Start date:',
        convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'order_line_c1' )

```

```

drop index order_line.order_line_c1

create unique clustered index order_line_c1 on order_line(ol_w_id, ol_d_id, ol_o_id,
ol_number)
on MSSQL_misc_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)
go

```

---

## ***idxordcl.sql***

---

```

-----
--
-- File:   IDXORDCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on orders table
-----

```

```

use tpcc
go

declare @startdate          datetime,
        @enddate            datetime

select @startdate = getdate()
select 'Start date:',
       convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'orders_c1' )
drop index orders.orders_c1

create unique clustered index orders_c1 on orders(o_w_id, o_d_id, o_id)
on MSSQL_misc_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)
go

```

---

## ***idxordnc.sql***

---

```

-----
--
-- File:   IDXORDNC.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates non-clustered index on orders table
-----

```

```

-----
use tpcc
go

declare @startdate          datetime,
        @enddate            datetime

select @startdate = getdate()
select 'Start date:',
       convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'orders_nc1' )
drop index orders.orders_nc1

create index orders_nc1 on orders(o_w_id, o_d_id, o_c_id, o_id)
on MSSQL_misc_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)
go

```

---

## ***idxstkcl.sql***

---

```

-----
--
-- File:   IDXSTKCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on stock table
-----

```

```

use tpcc
go

declare @startdate          datetime,
        @enddate            datetime

select @startdate = getdate()
select 'Start date:',
       convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'stock_c1' )
drop index stock.stock_c1

create unique clustered index stock_c1 on stock(s_i_id, s_w_id)
on MSSQL_cs_fg

select @enddate = getdate()
select 'End date: ',
       convert(varchar(30),@enddate, 21)
select 'Elapsed time (in seconds): ',
       datediff(second, @startdate, @enddate)
go

```

## idxwarcl.sql

```
-----
--
-- File:  IDXWARCL.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates clustered index on warehouse table
-----

use tpcc
go

declare  @startdate      datetime,
         @enddate      datetime

select  @startdate = getdate()
select  'Start date:',
        convert(varchar(30),@startdate, 21)

if exists ( select name from sysindexes where name = 'warehouse_c1' )
drop index warehouse.warehouse_c1

create unique clustered index warehouse_c1 on warehouse(w_id)
with fillfactor=100 on MSSQL_misc_fg

select  @enddate = getdate()
select  'End date: ',
        convert(varchar(30),@enddate, 21)
select  'Elapsed time (in seconds): ',
        datediff(second, @startdate, @enddate)

go
```

## tables.sql

```
-----
--
-- File:  TABLES.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates TPC-C tables
-----

SET ANSI_NULL_DFLT_OFF ON
go

use tpcc
go

-----
-- Remove all existing TPC-C tables
-----

if exists ( select name from sysobjects where name = 'warehouse' )
drop table warehouse

go

if exists ( select name from sysobjects where name = 'district' )
```

```
drop table district

go

if exists ( select name from sysobjects where name = 'customer' )
drop table customer

go

if exists ( select name from sysobjects where name = 'history' )
drop table history

go

if exists ( select name from sysobjects where name = 'new_order' )
drop table new_order

go

if exists ( select name from sysobjects where name = 'orders' )
drop table orders

go

if exists ( select name from sysobjects where name = 'order_line' )
drop table order_line

go

if exists ( select name from sysobjects where name = 'item' )
drop table item

go

if exists ( select name from sysobjects where name = 'stock' )
drop table stock

go

-----
-- Create new tables
-----

create table warehouse
(
        w_id                int,
        w_name              char(10),
        w_street_1          char(20),
        w_street_2          char(20),
        w_city              char(20),
        w_state             char(2),
        w_zip               char(9),
        w_tax               numeric(4,4),
        w_ytd               numeric(12,2)
) on MSSQL_misc_fg
go

create table district
(
        d_id                tinyint,
        d_w_id              int,
        d_name              char(10),
        d_street_1          char(20),
        d_street_2          char(20),
        d_city              char(20),
        d_state             char(2),
        d_zip               char(9),
        d_tax               numeric(4,4),
        d_ytd               numeric(12,2),
        d_next_o_id        int
) on MSSQL_misc_fg
go

create table customer
(
        c_id                int,
        c_d_id              tinyint,
        c_w_id              int,
        c_first             char(16),
```

```

        c_middle          char(2),
        c_last           char(16),
        c_street_1      char(20),
        c_street_2      char(20),
        c_city          char(20),
        c_state         char(2),
        c_zip            char(9),
        c_phone         char(16),
        c_since         datetime,
        c_credit        char(2),
        c_credit_lim    numeric(12,2),
        c_discount      numeric(4,4),
        c_balance       numeric(12,2),
        c_ytd_payment   numeric(12,2),
        c_payment_cnt   smallint,
        c_delivery_cnt  smallint,
        c_data          char(500)
) on MSSQL_cs_fg
go

create table history
(
    h_c_id          int,
    h_c_d_id       tinyint,
    h_c_w_id       int,
    h_d_id         tinyint,
    h_w_id         int,
    h_date         datetime,
    h_amount       numeric(6,2),
    h_data         char(24)
) on MSSQL_misc_fg
go

create table new_order
(
    no_o_id        int,
    no_d_id        tinyint,
    no_w_id        int
) on MSSQL_misc_fg
go

create table orders
(
    o_id          int,
    o_d_id       tinyint,
    o_w_id       int,
    o_c_id       int,
    o_entry_d    datetime,
    o_carrier_id tinyint,
    o_ol_cnt     tinyint,
    o_all_local  tinyint
) on MSSQL_misc_fg
go

create table order_line
(
    ol_o_id        int,
    ol_d_id        tinyint,
    ol_w_id        int,
    ol_number      tinyint,
    ol_i_id        int,
    ol_supply_w_id int,
    ol_delivery_d  datetime,

```

```

        ol_quantity    smallint,
        ol_amount      numeric(6,2),
        ol_dist_info   char(24)
) on MSSQL_misc_fg
go

create table item
(
    i_id          int,
    i_im_id       int,
    i_name        char(24),
    i_price       numeric(5,2),
    i_data        char(50)
) on MSSQL_misc_fg
go

create table stock
(
    s_i_id        int,
    s_w_id        int,
    s_quantity    smallint,
    s_dist_01     char(24),
    s_dist_02     char(24),
    s_dist_03     char(24),
    s_dist_04     char(24),
    s_dist_05     char(24),
    s_dist_06     char(24),
    s_dist_07     char(24),
    s_dist_08     char(24),
    s_dist_09     char(24),
    s_dist_10     char(24),
    s_ytd         int,
    s_order_cnt   smallint,
    s_remote_cnt  smallint,
    s_data        char(50)
) on MSSQL_cs_fg
go

```

## neword.sql

```

-----
--
-- File:          NEWORD.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates neworder stored procedure
--
-- Interface Level: 4.10.000
--
-----

use tpcc
go

if exists ( select name from sysobjects where name = 'tpcc_neworder' )
drop procedure tpcc_neworder
go

create proc tpcc_neworder
        @w_id          int,
        @d_id          tinyint,

```

```

                @c_id      int,
                @o_ol_cnt  tinyint,
                @o_all_local tinyint,
                @i_id1 int = 0, @s_w_id1 int = 0, @ol_qty1
smallint = 0,
                @i_id2 int = 0, @s_w_id2 int = 0, @ol_qty2
smallint = 0,
                @i_id3 int = 0, @s_w_id3 int = 0, @ol_qty3
smallint = 0,
                @i_id4 int = 0, @s_w_id4 int = 0, @ol_qty4
smallint = 0,
                @i_id5 int = 0, @s_w_id5 int = 0, @ol_qty5
smallint = 0,
                @i_id6 int = 0, @s_w_id6 int = 0, @ol_qty6
smallint = 0,
                @i_id7 int = 0, @s_w_id7 int = 0, @ol_qty7
smallint = 0,
                @i_id8 int = 0, @s_w_id8 int = 0, @ol_qty8
smallint = 0,
                @i_id9 int = 0, @s_w_id9 int = 0, @ol_qty9
smallint = 0,
                @i_id10 int = 0, @s_w_id10 int = 0,
                @i_id11 int = 0, @s_w_id11 int = 0,
                @i_id12 int = 0, @s_w_id12 int = 0,
                @i_id13 int = 0, @s_w_id13 int = 0,
                @i_id14 int = 0, @s_w_id14 int = 0,
                @i_id15 int = 0, @s_w_id15 int = 0,
                @ol_qty10 smallint = 0,
                @ol_qty11 smallint = 0,
                @ol_qty12 smallint = 0,
                @ol_qty13 smallint = 0,
                @ol_qty14 smallint = 0,
                @ol_qty15 smallint = 0

as
declare @w_tax      numeric(4,4),
        @d_tax      numeric(4,4),
        @c_last     char(16),
        @c_credit   char(2),
        @c_discount numeric(4,4),
        @i_price    numeric(5,2),
        @i_name     char(24),
        @i_data     char(50),
        @o_entry_d  datetime,
        @remote_flag int,
        @s_quantity smallint,
        @s_data     char(50),
        @s_dist     char(24),
        @li_no      int,
        @o_id       int,
        @commit_flag tinyint,
        @li_id      int,
        @li_s_w_id  int,
        @li_qty     smallint,
        @ol_number  int,
        @c_id_local int

begin
begin transaction n
-----

```

```

-- get district tax and next available order id and update
-- plus initialize local variables
-----
update district
set   @d_tax      = d_tax,
      @o_id       = d_next_o_id,
      d_next_o_id = d_next_o_id + 1,
      @o_entry_d  = getdate(),
      @li_no      = 0,
      @commit_flag = 1
where d_w_id      = @w_id and
      d_id        = @d_id

-----
-- process orderlines
-----
while (@li_no < @o_ol_cnt)
begin
        select @li_no = @li_no + 1

-----
-- set i_id, s_w_id, and qty for this lineitem
-----
select  @li_id = case @li_no
                        when 1 then @i_id1
                        when 2 then @i_id2
                        when 3 then @i_id3
                        when 4 then @i_id4
                        when 5 then @i_id5
                        when 6 then @i_id6
                        when 7 then @i_id7
                        when 8 then @i_id8
                        when 9 then @i_id9
                        when 10 then @i_id10
                        when 11 then @i_id11
                        when 12 then @i_id12
                        when 13 then @i_id13
                        when 14 then @i_id14
                        when 15 then @i_id15
                    end,
        @li_s_w_id = case @li_no
                        when 1 then @s_w_id1
                        when 2 then @s_w_id2
                        when 3 then @s_w_id3
                        when 4 then @s_w_id4
                        when 5 then @s_w_id5
                        when 6 then @s_w_id6
                        when 7 then @s_w_id7
                        when 8 then @s_w_id8
                        when 9 then @s_w_id9
                        when 10 then @s_w_id10
                        when 11 then @s_w_id11
                        when 12 then @s_w_id12
                        when 13 then @s_w_id13
                        when 14 then @s_w_id14
                        when 15 then @s_w_id15
                    end,
        @li_qty = case @li_no
                        when 1 then @ol_qty1
                        when 2 then @ol_qty2
                        when 3 then @ol_qty3

```

```

when 4 then @ol_qty4
when 5 then @ol_qty5
when 6 then @ol_qty6
when 7 then @ol_qty7
when 8 then @ol_qty8
when 9 then @ol_qty9
when 10 then @ol_qty10
when 11 then @ol_qty11
when 12 then @ol_qty12
when 13 then @ol_qty13
when 14 then @ol_qty14
when 15 then @ol_qty15
end

-----
-- get item data (no one updates item)
-----
select  @i_price = i_price,
        @i_name = i_name,
        @i_data = i_data
from    item WITH (tablock, repeatableread)
where   i_id = @li_id

-----
-- update stock values
-----
update  stock
set     s_ytd = s_ytd + @li_qty,
        @s_quantity = s_quantity -
@li_qty +
        case when (s_quantity -
@li_qty < 10) then 91 else 0 end,
        s_order_cnt = s_order_cnt + 1,
        s_remote_cnt = s_remote_cnt + case when
(@li_s_w_id = @w_id) then 0 else 1 end,
        @s_data = s_data,
        @s_dist = case @d_id
when 1 then s_dist_01
when 2 then s_dist_02
when 3 then s_dist_03
when 4 then s_dist_04
when 5 then s_dist_05
when 6 then s_dist_06
when 7 then s_dist_07
when 8 then s_dist_08
when 9 then s_dist_09
when 10 then s_dist_10
end
where   s_i_id = @li_id and
        s_w_id = @li_s_w_id

-----
-- if there actually is a stock (and item) with these ids, go to work
-----
if (@@rowcount > 0)
begin
-----
-- insert order_line data (using data from item and stock)
-----
insert into order_line values(          @o_id,
                                        @d_id,

```

```

1899',
@li_qty,
-----
-- send line-item data to client
-----
select  @i_name,
        @s_quantity,
        b_g = case when (
(patindex('%ORIGINAL%',@i_data) > 0) and
(patindex('%ORIGINAL%',@s_data) > 0) )
then 'B' else 'G' end,
        @i_price,
        @i_price * @li_qty
end
else
begin
-----
-- no item (or stock) found - triggers rollback condition
-----
select  '',0,0,0
select  @commit_flag = 0
end
end
-----
-- get customer last name, discount, and credit rating
-----
select  @c_last = c_last,
        @c_discount = c_discount,
        @c_credit = c_credit,
        @c_id_local = c_id
from    customer WITH (repeatableread)
where   c_id = @c_id and
        c_w_id = @w_id and
        c_d_id = @d_id
-----
-- insert fresh row into orders table
-----
insert into orders values ( @o_id,
                            @d_id,
                            @w_id,
                            @c_id_local,
                            @o_entry_d,
                            0,
                            @o_ol_cnt,
                            @o_all_local)
-----
-- insert corresponding row into new-order table
-----

```

```

insert into new_order values (      @o_id,
                                   @d_id,
                                   @w_id)

-----
-- select warehouse tax
-----
select  @w_tax = w_tax
from    warehouse WITH (repeatableread)
where   w_id = @w_id

if (@commit_flag = 1)
    commit transaction n
else

-----
-- all that work for nuthin!!!
-----
rollback transaction n

-----
-- return order data to client
-----
select  @w_tax,
        @d_tax,
        @o_id,
        @c_last,
        @c_discount,
        @c_credit,
        @o_entry_d,
        @commit_flag

end

go

```

## delivery.sql

```

-----
--
-- File:      DELIVERY.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates delivery stored procedure
--
-- Interface Level: 4.10.000
--
-----
use tpcc
go

if exists (select name from sysobjects where name = 'tpcc_delivery' )
    drop procedure tpcc_delivery
go

create proc tpcc_delivery @w_id int,
                        @o_carrier_id smallint

as

declare @d_id tinyint,

```

```

        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @d_id = 0

begin tran d

    while (@d_id < 10)
    begin

        select  @d_id = @d_id + 1,
                @total = 0,
                @o_id = 0

        select  top 1
                @o_id = no_o_id
        from    new_order WITH (serializable, uplock)
        where   no_w_id = @w_id and
                no_d_id = @d_id

        order  by no_o_id asc

        if (@@rowcount <> 0)
        begin

-----
-- claim the order for this district
-----
            delete new_order
            where   no_w_id = @w_id and
                    no_d_id = @d_id and
                    no_o_id = @o_id

-----
-- set carrier_id on this order (and get customer id)
-----
            update orders
            set    o_carrier_id = @o_carrier_id,
                 @c_id = o_c_id
            where  o_w_id = @w_id and
                 o_d_id = @d_id and
                 o_id = @o_id

-----
-- set date in all lineitems for this order (and sum amounts)
-----
            update order_line
            set    ol_delivery_d = getdate(),
                 @total = @total +
ol_amount

            where  ol_w_id = @w_id and
                 ol_d_id = @d_id and
                 ol_o_id = @o_id

```



```

-----
-- accumulate lineitem amounts for this order into customer
-----
update customer
set c_balance = c_balance + @total,
    c_delivery_cnt = c_delivery_cnt + 1

where c_w_id = @w_id and
      c_d_id = @d_id and
      c_id = @c_id

end

select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
       @oid2 = case @d_id when 2 then @o_id else @oid2 end,
       @oid3 = case @d_id when 3 then @o_id else @oid3 end,
       @oid4 = case @d_id when 4 then @o_id else @oid4 end,
       @oid5 = case @d_id when 5 then @o_id else @oid5 end,
       @oid6 = case @d_id when 6 then @o_id else @oid6 end,
       @oid7 = case @d_id when 7 then @o_id else @oid7 end,
       @oid8 = case @d_id when 8 then @o_id else @oid8 end,
       @oid9 = case @d_id when 9 then @o_id else @oid9 end,
       @oid10 = case @d_id when 10 then @o_id else @oid10 end

end

commit tran d

-----
-- return delivery data to client
-----
select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

```

## ordstat.sql

```

-----
--
-- File: ORDSTAT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates order status stored procedure
--
-- Interface Level: 4.10.000
--
-----
use tpcc
go
if exists ( select name from sysobjects where name = 'tpcc_orderstatus' )

```

```

drop procedure tpcc_orderstatus

go

create proc tpcc_orderstatus @w_id int,
                             @d_id tinyint,
                             @c_id int,
                             @c_last char(16) = ''

as

declare @c_balance numeric(12,2),
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint

begin tran o

if (@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select @cnt = (count(*)+1)/2
from customer WITH (repeatableread)
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id

set rowcount @cnt

select @c_id = c_id,
       @c_balance = c_balance,
       @c_first = c_first,
       @c_last = c_last,
       @c_middle = c_middle
from customer WITH (repeatableread)
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id

order by c_w_id, c_d_id, c_last, c_first

set rowcount 0

end

else
begin
-----
-- get customer info if by id
-----
select @c_balance = c_balance,
       @c_first = c_first,
       @c_middle = c_middle,
       @c_last = c_last
from customer WITH (repeatableread)
where c_id = @c_id and
      c_d_id = @d_id and
      c_w_id = @w_id

```

```

                select    @cnt          = @@rowcount
            end
        -----
-- if no such customer
        -----
        if (@cnt = 0)
        begin
            raiserror('Customer not found',18,1)
            goto custnotfound
        end
        -----
-- get order info
        -----
        select    @o_id          = o_id,
                 @o_entry_d     = o_entry_d,
                 @o_carrier_id  = o_carrier_id
        from      orders WITH (serializable)
        where     o_c_id        = @c_id and
                 o_d_id        = @d_id and
                 o_w_id        = @w_id
        order    by o_id asc
        -----
-- select order lines for the current order
        -----
        select    ol_supply_w_id,
                 ol_i_id,
                 ol_quantity,
                 ol_amount,
                 ol_delivery_d
        from      order_line WITH (repeatableread)
        where     ol_o_id = @o_id and
                 ol_d_id = @d_id and
                 ol_w_id = @w_id

custnotfound:
commit tran o
        -----
-- return data to client
        -----
select    @c_id,
         @c_last,
         @c_first,
         @c_middle,
         @o_entry_d,
         @o_carrier_id,
         @c_balance,
         @o_id
go

```

## **payment.sql**

```

-----
--
-- File:      PAYMENT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
--

```

```

--
-- Copyright Microsoft, 2003
--
-- Creates payment stored procedure
--
-- Interface Level: 4.10.000
--
-----
use tpcc
go
if exists (select name from sysobjects where name = 'tpcc_payment' )
drop procedure tpcc_payment
go
create proc tpcc_payment @w_id int,
                        @c_w_id int,
                        @h_amount numeric(6,2),
                        @d_id tinyint,
                        @c_d_id tinyint,
                        @c_id int,
                        @c_last char(16) = ''
as
declare @w_street_1 char(20),
        @w_street_2 char(20),
        @w_city char(20),
        @w_state char(2),
        @w_zip char(9),
        @w_name char(10),
        @d_street_1 char(20),
        @d_street_2 char(20),
        @d_city char(20),
        @d_state char(2),
        @d_zip char(9),
        @d_name char(10),
        @c_first char(16),
        @c_middle char(2),
        @c_street_1 char(20),
        @c_street_2 char(20),
        @c_city char(20),
        @c_state char(2),
        @c_zip char(9),
        @c_phone char(16),
        @c_since datetime,
        @c_credit char(2),
        @c_credit_lim numeric(12,2),
        @c_balance numeric(12,2),
        @c_discount numeric(4,4),
        @data char(500),
        @c_data char(500),
        @datetime datetime,
        @w_ytd numeric(12,2),
        @d_ytd numeric(12,2),
        @cnt smallint,
        @val smallint,
        @screen_data char(200),
        @d_id_local tinyint,
        @w_id_local int,
        @c_id_local int
select @screen_data = ''

```

```

begin tran p
-----
-- get payment date
-----
select    @datetime = getdate()

if (@c_id = 0)
begin
-----
-- get customer id and info using last name
-----
select    @cnt      = count(*)
from      customer WITH (repeatableread)
where     c_last    = @c_last and
          c_w_id    = @c_w_id and
          c_d_id    = @c_d_id

select    @val = (@cnt + 1) / 2
set       rowcount @val

select    @c_id    = c_id
from      customer WITH (repeatableread)
where     c_last    = @c_last and
          c_w_id    = @c_w_id and
          c_d_id    = @c_d_id

order     by c_last, c_first

set       rowcount 0

end

-----
-- get customer info and update balances
-----
update    customer
set       @c_balance      = c_balance      = c_balance - @h_amount,
          c_payment_cnt   = c_payment_cnt + 1,
          c_ytd_payment   = c_ytd_payment + @h_amount,
          @c_first        = c_first,
          @c_middle       = c_middle,
          @c_last         = c_last,
          @c_street_1     = c_street_1,
          @c_street_2     = c_street_2,
          @c_city         = c_city,
          @c_state        = c_state,
          @c_zip          = c_zip,
          @c_phone        = c_phone,
          @c_credit       = c_credit,
          @c_credit_lim   = c_credit_lim,
          @c_discount     = c_discount,
          @c_since        = c_since,
          @data           = c_data,
          @c_id_local     = c_id

where     c_id          = @c_id and
          c_w_id        = @c_w_id and
          c_d_id        = @c_d_id

-----
-- if customer has bad credit get some more info
-----

```

```

if (@c_credit = 'BC')
begin
-----
-- compute new info
-----
select    @c_data      = convert(char(5),@c_id) +
                          convert(char(4),@c_d_id) +
                          convert(char(5),@c_w_id) +
                          convert(char(4),@d_id) +
                          convert(char(5),@w_id) +
                          convert(char(19),@h_amount) +
                          substring(@data, 1, 458)

-----
-- update customer info
-----
update    customer
set       c_data      = @c_data
where     c_id        = @c_id and
          c_w_id      = @c_w_id and
          c_d_id      = @c_d_id

select    @screen_data = substring (@c_data,1,200)

end

-----
-- get district data and update year-to-date
-----
update    district
set       d_ytd      = d_ytd + @h_amount,
          @d_street_1 = d_street_1,
          @d_street_2 = d_street_2,
          @d_city     = d_city,
          @d_state    = d_state,
          @d_zip      = d_zip,
          @d_name     = d_name,
          @d_id_local = d_id

where     d_w_id      = @w_id and
          d_id        = @d_id

-----
-- get warehouse data and update year-to-date
-----
update    warehouse
set       w_ytd      = w_ytd + @h_amount,
          @w_street_1 = w_street_1,
          @w_street_2 = w_street_2,
          @w_city     = w_city,
          @w_state    = w_state,
          @w_zip      = w_zip,
          @w_name     = w_name,
          @w_id_local = w_id

where     w_id        = @w_id

-----
-- create history record
-----
insert into history values ( @c_id_local,
                             @c_d_id,
                             @c_w_id,
                             @d_id_local,
                             @w_id_local,

```

```

@datetime,
@h_amount,
@w_name + ' ' + @d_name)

commit tran p

-----
-- return data to client
-----
select  @c_id,
        @c_last,
        @datetime,
        @w_street_1,
        @w_street_2,
        @w_city,
        @w_state,
        @w_zip,
        @d_street_1,
        @d_street_2,
        @d_city,
        @d_state,
        @d_zip,
        @c_first,
        @c_middle,
        @c_street_1,
        @c_street_2,
        @c_city,
        @c_state,
        @c_zip,
        @c_phone,
        @c_since,
        @c_credit,
        @c_credit_lim,
        @c_discount,
        @c_balance,
        @screen_data

go

```

## stocklev.sql

```

-----
--
-- File:          STOCKLEV.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.51
-- Copyright Microsoft, 2003
--
-- Creates stock level stored procedure
--
-- Interface Level:  4.10.000
--
-----

use tpcc
go

if exists (select name from sysobjects where name = 'tpcc_stocklevel' )
    drop procedure tpcc_stocklevel
go

create proc tpcc_stocklevel  @w_id          int,
                            @d_id          tinyint,
                            @threshold    smallint
as

```

```

declare  @o_id_low int,
         @o_id_high int

select  @o_id_low = (d_next_o_id - 20),
        @o_id_high = (d_next_o_id - 1)
from    district
where   d_w_id = @w_id and
        d_id = @d_id

select  count(distinct(s_i_id))
from    stock, order_line
where   ol_w_id = @w_id and
        ol_d_id = @d_id and
        ol_o_id between @o_id_low and
                    @o_id_high and
        s_w_id = ol_w_id and
        s_i_id = ol_i_id and
        s_quantity < @threshold

go

```

## getargs.c

```

// File:          GETARGS.C
//
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Source file for command line processing

// Includes
#include "tpcc.h"

// =====
//
// Function name: GetArgsLoader
//
// =====

void GetArgsLoader(int argc, char **argv, TPCCCLR_ARGS *pargs)
{
    int i;
    char *ptr;

#ifdef DEBUG
    printf("[%d]DBG: Entering GetArgsLoader()\n", (int) GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server = SERVER;
    pargs->user = USER;
    pargs->password = PASSWORD;
    pargs->database = DATABASE;
    pargs->batch = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->tables_all = TRUE;
    pargs->table_item = FALSE;
    pargs->table_warehouse = FALSE;
    pargs->table_customer = FALSE;
    pargs->table_orders = FALSE;

```

```

    pargs->loader_res_file      = LOADER_RES_FILE;
    pargs->pack_size            = DEFPLDPACKSIZE;
    pargs->starting_warehouse  = DEF_STARTING_WAREHOUSE;
    pargs->build_index          = BUILD_INDEX;
    pargs->index_order          = INDEX_ORDER;
    pargs->index_script_path    = INDEX_SCRIPT_PATH;
    pargs->scale_down           = SCALE_DOWN;

/* check for zero command line args */
if ( argc == 1 )
    GetArgsLoaderUsage();

for ( i = 1; i < argc; ++i )
{
    if ( argv[i][0] != '-' && argv[i][0] != '/' )
    {
        printf("\nUnrecognized command");
        GetArgsLoaderUsage();
        exit(1);
    }

    ptr = argv[i];

    switch ( ptr[1] )
    {
        case 'h': /* Fall through */
        case 'H':
            GetArgsLoaderUsage();
            break;

        case 'D':
            pargs->database = ptr+2;
            break;

        case 'P':
            pargs->password = ptr+2;
            break;

        case 'S':
            pargs->server = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'b':
            pargs->batch = atol(ptr+2);
            break;

        case 'W':
            pargs->num_warehouses = atol(ptr+2);
            break;

        case 's':
            pargs->starting_warehouse = atol(ptr+2);
            break;

        case 't':
            {
                pargs->tables_all = FALSE;
                if ( strcmp(ptr+2,"item") == 0 )

```

```

TRUE;
== 0)
TRUE;
== 0)
TRUE;
0)
TRUE;

        pargs->table_item =
        else if ( strcmp(ptr+2,"warehouse")
        pargs->table_warehouse =
        else if ( strcmp(ptr+2,"customer")
        pargs->table_customer =
        else if ( strcmp(ptr+2,"orders") ==
        pargs->table_orders =
        else
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }
        break;
    }

    case 'f':
        pargs->loader_res_file = ptr+2;
        break;

    case 'p':
        pargs->pack_size = atol(ptr+2);
        break;

    case 'i':
        pargs->build_index = atol(ptr+2);
        break;

    case 'o':
        pargs->index_order = atol(ptr+2);
        break;

    case 'c':
        pargs->scale_down = atol(ptr+2);
        break;

    case 'd':
        pargs->index_script_path = ptr+2;
        break;

    default:
        GetArgsLoaderUsage();
        exit(-1);
        break;
    }
}

/* check for required args */
if ( pargs->num_warehouses == UNDEF )
{
    printf("Number of Warehouses is required\n");
    exit(-2);
}

return;

```

```

}

//=====
//
// Function name: GetArgsLoaderUsage
//
//=====

void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCLDR:\n\n");
    printf("Parameter                                     Default\n");
    printf("-----\n");
    printf("-W Number of Warehouses to Load                Required\n");
    printf("-S Server                                         %s\n", SERVER);
    printf("-U Username                                       %s\n", USER);
    printf("-P Password                                       %s\n", PASSWORD);
    printf("-D Database                                       %s\n", DATABASE);
    printf("-b Batch Size                                     %ld\n",
(long) BATCH);
    printf("-p TDS packet size                               %ld\n",
(long) DEFLDPACKSIZE);
    printf("-f Loader Results Output Filename              %s\n",
LOADER_RES_FILE);
    printf("-s Starting Warehouse                          %ld\n",
(long) DEF_STARTING_WAREHOUSE);
    printf("-i Build Option (data = 0, data and index = 1) %ld\n",
(long) BUILD_INDEX);
    printf("-o Cluster Index Build Order (before = 1, after = 0) %ld\n",
(long) INDEX_ORDER);
    printf("-c Build Scaled Database (normal = 0, tiny = 1) %ld\n",
(long) SCALE_DOWN);
    printf("-d Index Script Path                            %s\n",
INDEX_SCRIPT_PATH);
    printf("-t Table to Load                                all tables\n");
    printf("
item|warehouse|customer|orders\n");
    printf("Notes: \n");
    printf("  - the '-t' parameter may be included multiple times to \n");
    printf("    specify multiple tables to be loaded \n");
    printf("  - 'item' loads ITEM table \n");
    printf("  - 'warehouse' loads WAREHOUSE, DISTRICT, and STOCK tables \n");
    printf("  - 'customer' loads CUSTOMER and HISTORY tables \n");
    printf("  - 'orders' load NEW-ORDER, ORDERS, ORDER-LINE tables \n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

```

---

## random.c

---

```

// File:                RANDOM.C
//
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001
// Purpose: Random number generation routines for database loader

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A            16807
#define M            2147483647
#define Q            127773      /* M div A */
#define R            2836       /* M mod A */
#define Thread      __declspec(thread)

// Globals
long Thread Seed = 0;      /* thread local seed */

/*****
 *
 * random -
 * Implements a GOOD pseudo random number generator. This generator
 * will/should? run the complete period before repeating.
 *
 * Copied from:
 * Random Numbers Generators: Good Ones Are Hard to Find.
 * Communications of the ACM - October 1988 Volume 31 Number 10
 *
 * Machine Dependencies:
 * long must be 2 ^ 31 - 1 or greater.
 *****/

/*****
 * seed - load the Seed value used in irand and drand. Should be used before *
 * first call to irand or drand.
 *****/

void seed(long val)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n", Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
 *
 * irand - returns a 32 bit integer pseudo random number with a period of
 * 1 to 2 ^ 32 - 1.
 *
 * parameters:
 *****/

```

```

*      none.
*
* returns:
*      32 bit integer - defined as long ( see above ).
*
* side effects:
*      seed get recomputed.
*****/

long irand()
{
    register long  s;      /* copy of seed */
    register long  test;   /* test flag */
    register long  hi;     /* tmp value for speed */
    register long  lo;     /* tmp value for speed */

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

/*****
*
* drand - returns a double pseudo random number between 0.0 and 1.0.
*      See irand.
*****/
double drand()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function   : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif
}

```

```

        if ( upper == lower )      /* pgd 08-13-96 perf enhancement */
            return lower;

        upper++;

        if ( upper <= lower )
            rand_num = upper;
        else
            rand_num = lower + irand() % (upper - lower); /* pgd 08-13-96
perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
           (int) GetCurrentThreadId(), lower, upper,
           rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
                  long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

        upper++;

        if ((upper <= lower))
            rand_num = upper;
        else
            rand_num = lower + irand() % ((upper > lower) ? upper - lower :
upper);

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
           (int) GetCurrentThreadId(), lower, upper,
           rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function   : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,

```

```

        long y,
        long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int) GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

## strings.c

```

// File: STRINGS.C
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001
// Purpose: Source file for database loader string functions

// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>

//=====
// Function name: MakeAddress
//=====

void MakeAddress(char *street_1,
                char *street_2,
                char *city,
                char *state,
                char *zip)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAddress()\n", (int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2,  2, STATE_LEN, state);
    MakeZipNumberString( 9,  9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("[%ld]DBG: MakeAddress: street_1: %s, street_2: %s, city: %s, state: %s,
zip: %s\n",
        (int) GetCurrentThreadId(), street_1, street_2, city,
state, zip);

```

```

#endif

    return;
}

//=====
// Function name: LastName
//=====

void LastName(int num,
             char *name)
{
    static char *n[] =
    {
        "BAR", "OUGHT", "ABLE", "PRI", "PRES",
        "ESE", "ANTI", "CALLY", "ATION", "EING"
    };

#ifdef DEBUG
    printf("[%ld]DBG: Entering LastName()\n", (int) GetCurrentThreadId());
#endif

    if ((num >= 0) && (num < 1000))
    {
        strcpy(name, n[(num/100)%10]);
        strcat(name, n[(num/10)%10]);
        strcat(name, n[(num/1)%10]);

        if (strlen(name) < LAST_NAME_LEN)
        {
            PaddString(LAST_NAME_LEN, name);
        }
    }
    else
    {
        printf("\nError in LastName()... num <%ld> out of range
(0,999)\n", num);
        exit(-1);
    }

#ifdef DEBUG
    printf("[%ld]DBG: LastName: num = [%d] ==> [%d][%d][%d]\n",
        (int) GetCurrentThreadId(), num, num/100, (num/10)%10,
num%10);
    printf("[%ld]DBG: LastName: String = %s\n", (int) GetCurrentThreadId(),
name);
#endif

    return;
}

//=====
// Function name: MakeAlphaString
//=====

```



```

//=====
//philipdu 08/13/96 Changed MakeAlphaString to use A-Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x .. y]
//(respectively, n-string [x .. y]) represents a string of random alphanumeric
//(respectively, numeric) characters of a random length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and 0..9. The only other
//requirement is that the character set used "must be able to represent a minimum
//of 128 different characters". We are using 8-bit chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing chars into the text fields.
//-Clevine 08/13/96

int MakeAlphaString( int x, int y, int z, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
    static int chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n", (int) GetCurrentThreadId());
#endif

    len= RandomNumber(x, y);
    for (i=0; i<len; i++)
    {
        cc = chArray[RandomNumber(0, chArrayMax)];
        str[i] = cc;
    }
    if ( len < z )
        memset(str+len, ' ', z - len);
    str[len] = 0;

    return len;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====
int MakeOriginalAlphaString(int x,
                           int y,
                           int z,
                           char *str,
                           int percent)
{
    int len;
    int val;
    int start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif
}

```

```

// verify prcentage is valid
if ((percent < 0) || (percent > 100))
{
    printf("MakeOriginalAlphaString: Invalid percentage: %d\n",
percent);
    exit(-1);
}

// verify string is at least 8 chars in length
if ((x + y) <= 8)
{
    printf("MakeOriginalAlphaString: string length must be >= 8\n");
    exit(-1);
}

// Make Alpha String
len = MakeAlphaString(x,y, z, str);

val = RandomNumber(1,100);
if (val <= percent)
{
    start = RandomNumber(0, len - 8);
    strncpy(str + start, "ORIGINAL", 8);
}

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: : %s\n",
(int) GetCurrentThreadId(), str);
#endif

return strlen(str);
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

//MakeNumberString is always called MakeZipNumberString(16, 16, 16,
string)

    memset(str, '0', 16);
    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str+8, tmp, strlen(tmp));

    str[16] = 0;

    return 16;
}

//=====
//
// Function name: MakeZipNumberString

```

```

//
//=====
int MakeZipNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeZipNumberString is always called MakeZipNumberString(9, 9, 9,
string)

    strcpy(str, "000011111");

    itoa(RandomNumber(0, 9999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    return 9;
}

//=====
//
// Function name: InitString
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int) GetCurrentThreadId());
#endif

    memset(str, ' ', len);
    str[len] = 0;
}

//=====
// Function name: InitAddress
//
// Description:
//
//=====
void InitAddress(char *street_1, char *street_2, char *city, char *state, char *zip)
{
    memset(street_1, ' ', ADDRESS_LEN+1);
    memset(street_2, ' ', ADDRESS_LEN+1);
    memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1] = 0;

    memset(state, ' ', STATE_LEN+1);
    state[STATE_LEN+1] = 0;

    memset(zip, ' ', ZIP_LEN+1);
    zip[ZIP_LEN+1] = 0;
}

//=====
//
// Function name: PaddString
//

```

```

//=====
void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if ( len < max )
        memset(name+len, ' ', max - len);
    name[max] = 0;

    return;
}


```

---

## time.c

---

```

// File: TIME.C
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
//
// Function name: TimeNow
//
//=====
long TimeNow()
{
    long time_now;
    struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int) GetCurrentThreadId());
#endif

    _ftime(&el_time);

    time_now = ((el_time.time - start_sec) * 1000) + el_time.millitm;

    return time_now;
}


```

---

## tpcc.h

---

```

// File: TPCC.H
// Microsoft TPC-C Kit Ver. 4.22
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Header file for TPC-C database loader


```

```

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.22"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>
#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>

// ODBC headers
#include <sql.h>
#include <sqlext.h>
#include <odbc.h>

// General constants
#define MILLI 1000
#define FALSE 0
#define TRUE 1
#define UNDEF -1
#define MINPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER ""
#define DATABASE "tpcc"
#define USER "sa"
#define PASSWORD ""

// Default loader arguments
#define BATCH 10000
#define DEFLOADPACKSIZE 32768
#define LOADER_RES_FILE "logs\\load.out"
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX 1 // build both
// data and indexes
#define INDEX_ORDER 1 // build
// indexes before load
#define SCALE_DOWN 0 // build a normal
// scale database
#define INDEX_SCRIPT_PATH "scripts"

typedef struct
{
    char *server;
    char *database;
    char *user;
    char *password;
    BOOL tables_all;
    // set if loading all tables
    BOOL table_item;
    // set if loading ITEM table specifically
    BOOL table_warehouse; // set if
loading WAREHOUSE, DISTRICT, and STOCK

```

```

        BOOL table_customer; //
set if loading CUSTOMER and HISTORY
        BOOL table_orders; //
set if loading NEW-ORDER, ORDERS, ORDER-LINE
        long num_warehouses;
        long batch;
        long verbose;
        long pack_size;
        char *loader_res_file;
        char *synch_servername;
        long case_sensitivity;
        long starting_warehouse;
        long build_index;
        long index_order;
        long scale_down;
        char *index_script_path;
} TPCCCLDR_ARGS;

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define CREDIT_LEN 2
#define C_DATA_LEN 500
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN 24
#define C_SINCE_LEN 23
#define H_DATE_LEN 23
#define OL_DELIVERY_D_LEN 23
#define O_ENTRY_D_LEN 23

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

// Functions in getargs.c;
void GetArgsLoader();
void GetArgsLoaderUsage();

```

```

// Functions in time.c
long    TimeNow();

// Functions in strings.c
void    MakeAddress();
void    LastName();
int     MakeAlphaString();
int     MakeOriginalAlphaString();
int     MakeNumberString();
int     MakeZipNumberString();
void    InitString();
void    InitAddress();
void    PaddString();

```

## tpccldr.c

```

// File:          TPCCLDR.C
//              Microsoft TPC-C Kit Ver. 4.22
//              Copyright Microsoft, 2000, 2001
// Purpose:      Source file for TPC-C database loader

```

```

// Includes
#include "tpcc.h"
#include "search.h"

```

```

// Defines
#define MAXITEMS          100000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4

```

```

// Functions declarations

```

```

void HandleErrorDBC (SQLHDBC hdbc1);

```

```

void CheckSQL();
void CheckDataBase();

```

```

long NURand();
void LoadItem();
void LoadWarehouse();

```

```

void Stock();
void District();

```

```

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

```

```

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();

```

```

void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();
void BuildIndex();
void FormatDate ();

```

```

// Shared memory structures

```

```

typedef struct
{
    long        ol;
    long        ol_i_id;
    short       ol_supply_w_id;
    short       ol_quantity;
    double      ol_amount;
    char        ol_dist_info[DIST_INFO_LEN+1];
    char        ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

```

```

typedef struct
{
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    long        o_c_id;
    short       o_carrier_id;
    short       o_ol_cnt;
    short       o_all_local;
    ORDER_LINE_STRUCT  o_ol[15];
} ORDERS_STRUCT;

```

```

typedef struct
{
    long        c_id;
    short       c_d_id;
    short       c_w_id;
    char        c_first[FIRST_NAME_LEN+1];
    char        c_middle[MIDDLE_NAME_LEN+1];
    char        c_last[LAST_NAME_LEN+1];
    char        c_street_1[ADDRESS_LEN+1];
    char        c_street_2[ADDRESS_LEN+1];
    char        c_city[ADDRESS_LEN+1];
    char        c_state[STATE_LEN+1];
    char        c_zip[ZIP_LEN+1];
    char        c_phone[PHONE_LEN+1];
    char        c_credit[CREDIT_LEN+1];
    double      c_credit_lim;
    double      c_discount;
    // fix to avoid ODBC float to numeric conversion problem.
    // double    c_balance;
    char        c_balance[6];
    double      c_ytd_payment;
    short       c_payment_cnt;
    short       c_delivery_cnt;
    char        c_data[C_DATA_LEN+1];
    double      h_amount;
    char        h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

```

```

typedef struct
{
    char                c_last[LAST_NAME_LEN+1];
    char                c_first[FIRST_NAME_LEN+1];
    long                c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long                time_start;
} LOADER_TIME_STRUCT;

// Global variables

char                szLastError[300];

HENV                henv;

HDBC                v_hdbc; // for SQL
Server version verification
HDBC                i_hdbc1; // for ITEM table
HDBC                w_hdbc1; // for WAREHOUSE,
DISTRICT, STOCK
HDBC                c_hdbc1; // for CUSTOMER
HDBC                c_hdbc2; // for HISTORY
HDBC                o_hdbc1; // for ORDERS
HDBC                o_hdbc2; // for NEW-ORDER

HDBC                o_hdbc3; // for ORDER-LINE

HSTMT                v_hstmt; // for SQL Server
version verification
HSTMT                i_hstmt1;
HSTMT                w_hstmt1;
HSTMT                c_hstmt1, c_hstmt2;
HSTMT                o_hstmt1, o_hstmt2, o_hstmt3;

ORDERS_STRUCT        orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT        customer_buf[CUSTOMERS_PER_DISTRICT];
long                orders_rows_loaded;
long                new_order_rows_loaded;
long                order_line_rows_loaded;
long                history_rows_loaded;
long                customer_rows_loaded;
long                stock_rows_loaded;
long                district_rows_loaded;
long                item_rows_loaded;
long                warehouse_rows_loaded;
long                main_time_start;
long                main_time_end;
long                max_items;
long                customers_per_district;
long                orders_per_district;
long                first_new_order;
long                last_new_order;

TPCCLDR_ARGS        *aptr, args;

//=====

```

```

//
// Function name: main
//
//=====
int main(int argc, char **argv)
{
    DWORD                dwThreadID[MAX_MAIN_THREADS];
    HANDLE                hThread[MAX_MAIN_THREADS];
    FILE                *fLoader;
    char                buffer[255];
    int                i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

    printf("\n*****");
    printf("\n* Microsoft SQL Server *");
    printf("\n* *");
    printf("\n* TPC-C BENCHMARK KIT: Database loader *");
    printf("\n* Version %s *", TPCKIT_VER);
    printf("\n* *");
    printf("\n*****\n\n");

    // process command line arguments

    aptr = &args;
    GetArgsLoader(argc, argv, aptr);

    // verify database and tables exist before attempting to load

    CheckSQL();
    CheckDataBase();

    printf("Build interface is ODBC.\n");

    if (aptr->build_index == 0)
        printf("Data load only - no index creation.\n");
    else
        printf("Data load and index creation.\n");

    if (aptr->index_order == 0)
        printf("Clustered indexes will be created after bulk load.\n");
    else
        printf("Clustered indexes will be created before bulk load.\n");

    // set database scale values
    if (aptr->scale_down == 1)
    {
        printf("*** Scaled Down Database ***\n");
        max_items = MAXITEMS_SCALE_DOWN;
        customers_per_district = CUSTOMERS_SCALE_DOWN;
        orders_per_district = ORDERS_SCALE_DOWN;
        first_new_order = 0;
        last_new_order = 30;
    }
    else
    {
        max_items = MAXITEMS;
        customers_per_district = CUSTOMERS_PER_DISTRICT;
        orders_per_district = ORDERS_PER_DISTRICT;
    }
}

```

```

        first_new_order = 2100;
        last_new_order  = 3000;
    }

    // open connections to SQL Server
    OpenConnections();

    // open file for loader results
    fLoader = fopen(aptr->loader_res_file, "w");
    if (fLoader == NULL)
    {
        printf("Error, loader result file open failed.");
        exit(-1);
    }

    // start loading data
    sprintf(buffer, "TPC-C load started for %ld warehouses.\n", aptr->num_warehouses);

    printf("%s", buffer);
    fprintf(fLoader, "%s", buffer);

    main_time_start = (TimeNow() / MILLI);

    // start parallel load threads

    if (aptr->tables_all || aptr->table_item)
    {
        fprintf(fLoader, "\nStarting loader threads for: item\n");
        hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
                                &dwThreadID[0]);
        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating thread =
0.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_warehouse)
    {
        fprintf(fLoader, "Starting loader threads for: warehouse\n");
        hThread[1] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadWarehouse,
                                NULL,
                                0,

```

```

                                &dwThreadID[1]);
        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread =
1.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_customer)
    {
        fprintf(fLoader, "Starting loader threads for: customer\n");
        hThread[2] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadCustomer,
                                NULL,
                                0,
                                &dwThreadID[2]);
        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 2.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_orders)
    {
        fprintf(fLoader, "Starting loader threads for: orders\n");
        hThread[3] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadOrders,
                                NULL,
                                0,
                                &dwThreadID[3]);
        if (hThread[3] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 3.\n");
            exit(-1);
        }
    }

    // Wait for threads to finish...
    for (i=0; i<MAX_MAIN_THREADS; i++)
    {
        if (hThread[i] != NULL)
        {
            WaitForSingleObject ( hThread[i], INFINITE );
            CloseHandle (hThread[i]);
            hThread[i] = NULL;

```

```

    }
}

main_time_end = (TimeNow() / MILLI);

sprintf(buffer, "\nTPC-C load completed successfully in %ld minutes.\n",
        (main_time_end - main_time_start)/60);

printf("%s", buffer);
fprintf(fLoader, "%s", buffer);

fclose(fLoader);

SQLFreeEnv(henv);

exit(0);

return 0;
}

//=====
//
// Function name: LoadItem
//
//=====

void LoadItem()
{
    long        i_id;
    long        i_im_id;
    char        i_name[I_NAME_LEN+1];
    double      i_price;
    char        i_data[I_DATA_LEN+1];
    char        name[20];
    long        time_start;
    RETCODE     rc;
    DBINT       rcint;
    char        bcphint[128];

    // Seed with unique number
    seed(1);

    printf("Loading item table...\n");

    // if build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxitmcl");

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s.%s", aptr->database, "item");

    rc = bcp_init(i_hdbc1, name, NULL, "logs\\item.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (i_id), ROWS_PER_BATCH =
100000");
        rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);

```

```

        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);
    }

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 2);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, 3);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 4);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, I_DATA_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    time_start = (TimeNow() / MILLI);

    item_rows_loaded = 0;

    for (i_id = 1; i_id <= max_items; i_id++)
    {
        i_im_id = RandomNumber(1L, 10000L);

        MakeAlphaString(14, 24, I_NAME_LEN, i_name);

        i_price = ((float) RandomNumber(100L, 10000L))/100.0;

        MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

        rc = bcp_sendrow(i_hdbc1);
        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);

        item_rows_loaded++;
        CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item",
&time_start);
    }

    rcint = bcp_done(i_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(i_hdbc1);

    printf("Finished loading item table.\n");

    SQLFreeStmt(i_hstmt1, SQL_DROP);
    SQLDisconnect(i_hdbc1);
    SQLFreeConnect(i_hdbc1);

    // if build index after load
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxitmcl");

```

```

}

//=====
//
// Function   : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//
//=====
void LoadWarehouse()
{
    short w_id;
    char  w_name[W_NAME_LEN+1];
    char  w_street_1[ADDRESS_LEN+1];
    char  w_street_2[ADDRESS_LEN+1];
    char  w_city[ADDRESS_LEN+1];
    char  w_state[STATE_LEN+1];
    char  w_zip[ZIP_LEN+1];
    double w_tax;
    double w_ytd;
    char   name[20];
    long   time_start;
    RETCODE rc;
    DBINT  rcint;
    char   bcphint[128];

    // Seed with unique number
    seed(2);

    printf("Loading warehouse table...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxwarcl");

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    sprintf(name, "%s.%s", aptr->database, "warehouse");

    rc = bcp_init(w_hdbc1, name, NULL, "logs\\whouse.err", DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (w_id), ROWS_PER_BATCH = %d",
aptr->num_warehouses);
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0, W_NAME_LEN, NULL, 0, 0, 2);

```

```

    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
4);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0, ADDRESS_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0, STATE_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0, ZIP_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 8);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    time_start = (TimeNow() / MILLI);

    warehouse_rows_loaded = 0;

    for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
    {
        MakeAlphaString(6,10, W_NAME_LEN, w_name);

        MakeAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

        w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

        w_ytd = 300000.00;

        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        warehouse_rows_loaded++;
        CheckForCommit(w_hdbc1, i_hstmt1, warehouse_rows_loaded,
"warehouse", &time_start);
    }

    rcint = bcp_done(w_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(w_hdbc1);

```



```

printf("Finished loading warehouse table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxwarc1");

stock_rows_loaded = 0;
district_rows_loaded = 0;

District();
Stock();
}

//=====
//
// Function   : District
//
//=====

void District()
{
    short d_id;
    short d_w_id;
    char d_name[D_NAME_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    double d_tax;
    double d_ytd;
    char name[20];
    long d_next_o_id;
    long time_start;
    int w_id;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];

    // Seed with unique number
    seed(4);

    printf("Loading district table...\n");

    // build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxdiscl");

    InitString(d_name, D_NAME_LEN+1);
    InitAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
    sprintf(name, "%s.%s", aptr->database, "district");

    rc = bcp_init(w_hdbc1, name, NULL, "logs\\district.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (d_w_id, d_id), ROWS_PER_BATCH
= %u", (aptr->num_warehouses * 10));
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);

```

```

        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0, D_NAME_LEN, NULL, 0, 0, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0, ADDRESS_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0, STATE_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0, ZIP_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 11);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    d_ytd = 30000.0;
    d_next_o_id = orders_per_district+1;
    time_start = (TimeNow() / MILLI);

    for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)

```

```

    {
        d_w_id = w_id;

        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            MakeAlphaString(6,10,D_NAME_LEN, d_name);

            MakeAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

            d_tax = ((float) RandomNumber(0L,2000L))/10000.00;

            rc = bcp_sendrow(w_hdbc1);
            if (rc != SUCCEEDED)
                HandleErrorDBC(w_hdbc1);

            district_rows_loaded++;
            CheckForCommit(w_hdbc1, w_hstmt1,
district_rows_loaded, "district", &time_start);
        }

        rcint = bcp_done(w_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);

        printf("Finished loading district table.\n");

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxdisc1");

    }

    return;
}

//=====
//
// Function   : Stock
//
//=====

void Stock()
{
    long  s_i_id;
    short s_w_id;
    short s_quantity;
    char  s_dist_01[S_DIST_LEN+1];
    char  s_dist_02[S_DIST_LEN+1];
    char  s_dist_03[S_DIST_LEN+1];
    char  s_dist_04[S_DIST_LEN+1];
    char  s_dist_05[S_DIST_LEN+1];
    char  s_dist_06[S_DIST_LEN+1];
    char  s_dist_07[S_DIST_LEN+1];
    char  s_dist_08[S_DIST_LEN+1];
    char  s_dist_09[S_DIST_LEN+1];
    char  s_dist_10[S_DIST_LEN+1];
    long  s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char  s_data[S_DATA_LEN+1];
    short len;
    char  name[20];

```

```

    long  time_start;
    RETCODE rc;
    DBINT  rcint;
    char  bcphint[128];

    // Seed with unique number
    seed(3);

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxstkcl");

    sprintf(name, "%s.%s", aptr->database, "stock");

    rc = bcp_init(w_hdbc1, name, NULL, "logs\\stock.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (s_i_id, s_w_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 100000));
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) &s_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01, 0, S_DIST_LEN, NULL, 0, 0, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02, 0, S_DIST_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03, 0, S_DIST_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04, 0, S_DIST_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05, 0, S_DIST_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06, 0, S_DIST_LEN, NULL, 0, 0, 9);

```

```

if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07, 0, S_DIST_LEN, NULL, 0, 0, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08, 0, S_DIST_LEN, NULL, 0, 0, 11);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09, 0, S_DIST_LEN, NULL, 0, 0, 12);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10, 0, S_DIST_LEN, NULL, 0, 0, 13);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 14);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 15);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_remote_cnt, 0, SQL_VARLEN_DATA, NULL,
0, SQLINT2, 16);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0, S_DATA_LEN, NULL, 0, 0, 17);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

s_ytd = s_order_cnt = s_remote_cnt = 0;

time_start = (TimeNow() / MILLI);

printf("...Loading stock table\n");

for (s_i_id=1; s_i_id <= max_items; s_i_id++)
{
    for (s_w_id = (short)aptr->starting_warehouse; s_w_id <= aptr-
>num_warehouses; s_w_id++)
    {
        s_quantity = (short)RandomNumber(10L,100L);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);
    }
}

```

```

len = MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

rc = bcp_sendrow(w_hdbc1);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

stock_rows_loaded++;
CheckForCommit(w_hdbc1, w_hstmt1, stock_rows_loaded,
"stock", &time_start);
    }
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading stock table.\n");

SQLFreeStmt(w_hstmt1, SQL_DROP);
SQLDisconnect(w_hdbc1);
SQLFreeConnect(w_hdbc1);

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxstkcl");

return;
}

//=====
//
// Function : LoadCustomer
//
//=====

void LoadCustomer()
{
    LOADER_TIME_STRUCT customer_time_start;
    LOADER_TIME_STRUCT history_time_start;
    short w_id;

    short d_id;
    DWORD dwThreadId[MAX_CUSTOMER_THREADS];
    HANDLE hThread[MAX_CUSTOMER_THREADS];
    char name[20];

    short rc;
    rcint;
    char bcphint[128];
    char cmd[256];
    char rc_l;
    short recnum, MsgLen;
    char SqlState[6];

    Msg[SQL_MAX_MESSAGE_LENGTH];
    // SQLINTEGER NativeError;

    // Seed with unique number
    seed(5);

    printf("Loading customer and history tables...\n");

    // if build index before load...
}

```

```

if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxcuscl");

// Initialize bulk copy
sprintf(name, "%s.%s", aptr->database, "customer");

rc = bcp_init(c_hdbc1, name, NULL, "logs\\customer.err", DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (c_w_id, c_d_id, c_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
    rc = bcp_control(c_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);
}

sprintf(name, "%s.%s", aptr->database, "history");

rc = bcp_init(c_hdbc2, name, NULL, "logs\\history.err", DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

sprintf(bcphint, "tablock");
rc = bcp_control(c_hdbc2, BCPHINTS, (void*) bcphint);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);

customer_rows_loaded = 0;
history_rows_loaded = 0;

CustomerBufInit();

customer_time_start.time_start = (TimeNow() / MILLI);
history_time_start.time_start = (TimeNow() / MILLI);

for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
{
    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        CustomerBufLoad(d_id, w_id);

        // Start parallel loading threads here...

        // Start customer table thread

        printf("...Loading customer table for: d_id = %d, w_id
= %d\n", d_id, w_id);

        hThread[0] = CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadCustomerTable,

&customer_time_start,

0,

```

```

&dwThreadID[0]);

if (hThread[0] == NULL)
{
    printf("Error, failed in creating creating
thread = 0.\n");
    exit(-1);
}

// Start History table thread

printf("...Loading history table for: d_id = %d, w_id
= %d\n", d_id, w_id);

hThread[1] = CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadHistoryTable,

&history_time_start,

0,

&dwThreadID[1]);

if (hThread[1] == NULL)
{
    printf("Error, failed in creating creating
thread = 1.\n");
    exit(-1);
}

WaitForSingleObject(hThread[0], INFINITE);
WaitForSingleObject(hThread[1], INFINITE);

if (CloseHandle(hThread[0]) == FALSE)
{
    printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
}

if (CloseHandle(hThread[1]) == FALSE)
{
    printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
}

}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)
    HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
    HandleErrorDBC(c_hdbc2);

```

```

printf("Finished loading customer table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxcuscl");

// build non-clustered index
if (aptr->build_index == 1)
    BuildIndex("idxcusnc");

// Output the NURAND used for the loader into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1
sprintf(cmd, "isql -S%s -U%s -P%s -d%s -e -Q\"update customer set c_first
= 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1\" >
logs\\nurand_load.log",
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database,
        LOADER_NURAND_C);

system(cmd);

SQLFreeStmt(c_hstmt1, SQL_DROP);
SQLDisconnect(c_hdbc1);
SQLFreeConnect(c_hdbc1);

SQLFreeStmt(c_hstmt2, SQL_DROP);
SQLDisconnect(c_hdbc2);
SQLFreeConnect(c_hdbc2);

return;
}

//=====
//
// Function : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    int i;

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");

```

```

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;

        // fix to avoid ODBC float to numeric conversion problem.
        // customer_buf[i].c_balance = 0;
        strcpy(customer_buf[i].c_balance,"");

        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");
    }
}

//=====
//
// Function : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, int w_id)
{
    long i;
    CUSTOMER_SORT_STRUCT c[CUSTOMERS_PER_DISTRICT];

    for (i=0;i<customers_per_district;i++)
    {
        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
                c[i].c_last);

        MakeAlphaString(8,16,FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;

        customer_buf[i].c_ytd_payment = 10.0;

```

```

customer_buf[i].c_payment_cnt = 1;
customer_buf[i].c_delivery_cnt = 0;

// Generate CUSTOMER and HISTORY data
customer_buf[i].c_id = c[i].c_id;

strcpy(customer_buf[i].c_first, c[i].c_first);
strcpy(customer_buf[i].c_last, c[i].c_last);

customer_buf[i].c_middle[0] = 'O';
customer_buf[i].c_middle[1] = 'E';

MakeAddress(customer_buf[i].c_street_1,
            customer_buf[i].c_street_2,
            customer_buf[i].c_city,
            customer_buf[i].c_state,
            customer_buf[i].c_zip);

MakeNumberString(16, 16, PHONE_LEN, customer_buf[i].c_phone);

if (RandomNumber(1L, 100L) > 10)
    customer_buf[i].c_credit[0] = 'G';
else
    customer_buf[i].c_credit[0] = 'B';
customer_buf[i].c_credit[1] = 'C';

customer_buf[i].c_credit_lim = 50000.0;
customer_buf[i].c_discount = ((float) RandomNumber(0L, 5000L)) /
10000.0;

// fix to avoid ODBC float to numeric conversion problem.

// customer_buf[i].c_balance = -10.0;
strcpy(customer_buf[i].c_balance, "-10.0");

MakeAlphaString(300, 500, C_DATA_LEN, customer_buf[i].c_data);

// Generate HISTORY data
MakeAlphaString(12, 24, H_DATA_LEN, customer_buf[i].h_data);
}
}

//=====
//
// Function   : LoadCustomerTable
//
//=====

void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;
    char        c_first[FIRST_NAME_LEN+1];
    char        c_middle[MIDDLE_NAME_LEN+1];
    char        c_last[LAST_NAME_LEN+1];
    char        c_street_1[ADDRESS_LEN+1];
    char        c_street_2[ADDRESS_LEN+1];
    char        c_city[ADDRESS_LEN+1];

```

```

char          c_state[STATE_LEN+1];
char          c_zip[ZIP_LEN+1];
char          c_phone[PHONE_LEN+1];
char          c_credit[CREDIT_LEN+1];
double        c_credit_lim;
double        c_discount;

// fix to avoid ODBC float to numeric conversion problem.
// double        c_balance;
char          c_balance[6];

double        c_ytd_payment;
short        c_payment_cnt;
short        c_delivery_cnt;
char         c_data[C_DATA_LEN+1];
char         c_since[C_SINCE_LEN+1];
RETCODE      rc;

rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0, FIRST_NAME_LEN, NULL, 0, 0, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0, MIDDLE_NAME_LEN, NULL, 0, 0, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0, LAST_NAME_LEN, NULL, 0, 0, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0, ADDRESS_LEN, NULL, 0, 0, 9);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0, STATE_LEN, NULL, 0, 0, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0, ZIP_LEN, NULL, 0, 0, 11);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

```

```

rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0, PHONE_LEN, NULL, 0, 0, 12);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_since, 0, C_SINCE_LEN, NULL, 0,
SQLCHARACTER, 13);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0, CREDIT_LEN, NULL, 0, 0, 14);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 15);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 16);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

// fix to avoid ODBC float to numeric conversion problem.

// rc = bcp_bind(c_hdbc1, (BYTE *) &c_balance, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 17);
// if (rc != SUCCEEDED)
//     HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5, NULL, 0, SQLCHARACTER, 17);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 18);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 19);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 20);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, 500, NULL, 0, 0, 21);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first, customer_buf[i].c_first);
    strcpy(c_middle, customer_buf[i].c_middle);

```

```

strcpy(c_last, customer_buf[i].c_last);
strcpy(c_street_1, customer_buf[i].c_street_1);
strcpy(c_street_2, customer_buf[i].c_street_2);
strcpy(c_city, customer_buf[i].c_city);
strcpy(c_state, customer_buf[i].c_state);
strcpy(c_zip, customer_buf[i].c_zip);
strcpy(c_phone, customer_buf[i].c_phone);
strcpy(c_credit, customer_buf[i].c_credit);

FormatDate(&c_since);

c_credit_lim = customer_buf[i].c_credit_lim;
c_discount = customer_buf[i].c_discount;

// fix to avoid ODBC float to numeric conversion problem.

// c_balance = customer_buf[i].c_balance;
strcpy(c_balance, customer_buf[i].c_balance);

c_ytd_payment = customer_buf[i].c_ytd_payment;
c_payment_cnt = customer_buf[i].c_payment_cnt;
c_delivery_cnt = customer_buf[i].c_delivery_cnt;

strcpy(c_data, customer_buf[i].c_data);

// Send data to server
rc = bcp_sendrow(c_hdbc1);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

customer_rows_loaded++;
CheckForCommit(c_hdbc1, c_hstmt1, customer_rows_loaded,
"customer", &customer_time_start->time_start);
}

}

//=====
//
// Function : LoadHistoryTable
//
//=====

void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    int i;
    long c_id;
    short c_d_id;
    short c_w_id;
    double h_amount;
    char h_data[H_DATA_LEN+1];
    char h_date[H_DATE_LEN+1];
    RETCODE rc;

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0, H_DATE_LEN, NULL, 0,
SQLCHARACTER, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8,
7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0, H_DATA_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);
    for (i = 0; i < customers_per_district; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;
        h_amount = customer_buf[i].h_amount;
        strcpy(h_data, customer_buf[i].h_data);

        FormatDate(&h_date);

        // send to server
        rc = bcp_sendrow(c_hdbc2);
        if (rc != SUCCEEDED)
            HandleErrorDBC(c_hdbc2);

        history_rows_loaded++;
        CheckForCommit(c_hdbc2, c_hstmt2, history_rows_loaded,
"history", &history_time_start->time_start);
    }
}

//=====
//
// Function   : LoadOrders
//
//=====

void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;

```

```

    LOADER_TIME_STRUCT    new_order_time_start;
    LOADER_TIME_STRUCT    order_line_time_start;
    short                  w_id;
    short                  d_id;
    DWORD                  dwThreadId[MAX_ORDER_THREADS];
    HANDLE                  hThread[MAX_ORDER_THREADS];
    char                    name[20];
    RETCODE                 rc;
    char                    bcphint[128];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxordcl");
        BuildIndex("idxnodcl");
        BuildIndex("idxodlcl");
    }

    // initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "orders");

    rc = bcp_init(o_hdbc1, name, NULL, "logs\\orders.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (o_w_id, o_d_id, o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
        rc = bcp_control(o_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc1);
    }

    sprintf(name, "%s..%s", aptr->database, "new_order");

    rc = bcp_init(o_hdbc2, name, NULL, "logs\\neword.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (no_w_id, no_d_id, no_o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 9000));
        rc = bcp_control(o_hdbc2, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc2);
    }

    sprintf(name, "%s..%s", aptr->database, "order_line");

    rc = bcp_init(o_hdbc3, name, NULL, "logs\\ordline.err", DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {

```



```

        sprintf(bcphint, "tablock, order (ol_w_id, ol_d_id, ol_o_id,
ol_number), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 300000));
        rc = bcp_control(o_hdbc3, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc3);
    }

    orders_rows_loaded      = 0;
    new_order_rows_loaded  = 0;
    order_line_rows_loaded  = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() / MILLI);
    new_order_time_start.time_start = (TimeNow() / MILLI);
    order_line_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
    {
        for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id, w_id);

            // start parallel loading threads here...

            // start Orders table thread

            printf("...Loading Order Table for: d_id = %d, w_id =
%d\n", d_id, w_id);

            hThread[0] = CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadOrdersTable,

&orders_time_start,

0,

&dwThreadID[0]);

            if (hThread[0] == NULL)
            {
                printf("Error, failed in creating creating
thread = 0.\n");
                exit(-1);
            }

            // start NewOrder table thread

            printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);

            hThread[1] = CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadNewOrderTable,

&new_order_time_start,

```

```

0,

&dwThreadID[1]);

            if (hThread[1] == NULL)
            {
                printf("Error, failed in creating creating
thread = 1.\n");
                exit(-1);
            }

            // start Order-Line table thread

            printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);

            hThread[2] = CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadOrderLineTable,

&order_line_time_start,

0,

&dwThreadID[2]);

            if (hThread[2] == NULL)
            {
                printf("Error, failed in creating creating
thread = 2.\n");
                exit(-1);
            }

            WaitForSingleObject( hThread[0], INFINITE );
            WaitForSingleObject( hThread[1], INFINITE );
            WaitForSingleObject( hThread[2], INFINITE );

            if (CloseHandle(hThread[0]) == FALSE)
            {
                printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
            }

            if (CloseHandle(hThread[1]) == FALSE)
            {
                printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
            }

            if (CloseHandle(hThread[2]) == FALSE)
            {
                printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
            }
        }
    }

    printf("Finished loading orders.\n");

```

```

return;
}

//=====
//
// Function   : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufInit()
{
    int    i;
    int    j;

    for (i=0;i<orders_per_district;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info,"");
        }
    }
}

//=====
//
// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufLoad(int d_id, int w_id)
{
    int    cust[ORDERS_PER_DISTRICT+1];
    long   o_id;
    short  ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, orders_per_district);

```

```

for (o_id=0;o_id<orders_per_district;o_id++)
{
    // Generate ORDER and NEW-ORDER data

    orders_buf[o_id].o_d_id = d_id;
    orders_buf[o_id].o_w_id = w_id;
    orders_buf[o_id].o_id = o_id+1;
    orders_buf[o_id].o_c_id = cust[o_id+1];
    orders_buf[o_id].o_ol_cnt = (short)RandomNumber(5L, 15L);

    if (o_id < first_new_order)
    {
        orders_buf[o_id].o_carrier_id =
(short)RandomNumber(1L, 10L);
        orders_buf[o_id].o_all_local = 1;
    }
    else
    {
        orders_buf[o_id].o_carrier_id = 0;
        orders_buf[o_id].o_all_local = 1;
    }

    for (ol=0; ol<orders_buf[o_id].o_ol_cnt; ol++)
    {
        orders_buf[o_id].o_ol[ol].ol = ol+1;
        orders_buf[o_id].o_ol[ol].ol_i_id = RandomNumber(1L,
max_items);
        orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
        orders_buf[o_id].o_ol[ol].ol_quantity = 5;
        MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

        // Generate ORDER-LINE data
        if (o_id < first_new_order)
        {
            orders_buf[o_id].o_ol[ol].ol_amount = 0;
            // Added to insure ol_delivery_d set
properly during load

            FormatDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);

        }
        else
        {
            orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
            // Added to insure ol_delivery_d set
properly during load

            // odbc datetime format

            strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"1899-12-31 00:00:00.000");
        }
    }
}

//=====

```

```

//
// Function   : LoadOrdersTable
//
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int         i;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    long        o_c_id;
    short       o_carrier_id;
    short       o_ol_cnt;
    short       o_all_local;
    char        o_entry_d[O_ENTRY_D_LEN+1];
    RETCODE     rc;
    DBINT       rcount;

    // bind ORDER data
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d, 0, O_ENTRY_D_LEN, NULL, 0,
SQLCHARACTER, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id         = orders_buf[i].o_id;
        o_d_id       = orders_buf[i].o_d_id;

```

```

        o_w_id       = orders_buf[i].o_w_id;
        o_c_id       = orders_buf[i].o_c_id;
        o_carrier_id = orders_buf[i].o_carrier_id;
        o_ol_cnt     = orders_buf[i].o_ol_cnt;
        o_all_local  = orders_buf[i].o_all_local;

        FormatDate(&o_entry_d);

        // send data to server
        rc = bcp_sendrow(o_hdbc1);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc1);

        orders_rows_loaded++;
        CheckForCommit(o_hdbc1, o_hstmt1, orders_rows_loaded, "orders",
&orders_time_start->time_start);
    }

    // rcount = bcp_batch(o_hdbc1);
    // if (rcount < 0)
    //     HandleErrorDBC(o_hdbc1);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        rcount = bcp_done(o_hdbc1);
        if (rcount < 0)
            HandleErrorDBC(o_hdbc1);

        SQLFreeStmt(o_hstmt1, SQL_DROP);
        SQLDisconnect(o_hdbc1);
        SQLFreeConnect(o_hdbc1);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxordc1");

        // build non-clustered index
        if (aptr->build_index == 1)
            BuildIndex("idxordnc");
    }
}

//=====
// Function   : LoadNewOrderTable
//
//=====
void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    int         i;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    RETCODE     rc;
    DBINT       rcount;

    // Bind NEW-ORDER data
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(o_hdbc2);
rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
for (i = first_new_order; i < last_new_order; i++)
{
    o_id = orders_buf[i].o_id;
    o_d_id = orders_buf[i].o_d_id;
    o_w_id = orders_buf[i].o_w_id;

    rc = bcp_sendrow(o_hdbc2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    new_order_rows_loaded++;
    CheckForCommit(o_hdbc2, o_hstmt2, new_order_rows_loaded,
"new_order", &new_order_time_start->time_start);
}

// rcint = bcp_batch(o_hdbc2);
// if (rcint < 0)
//     HandleErrorDBC(o_hdbc2);

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc2);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc2);

    SQLFreeStmt(o_hstmt2, SQL_DROP);
    SQLDisconnect(o_hdbc2);
    SQLFreeConnect(o_hdbc2);

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxnodcl");
}
}

//=====
//
// Function : LoadOrderLineTable
//
//=====
void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    int i,j;
    long o_id;
    short o_d_id;
    short o_w_id;
    long ol;

```

```

        long ol_i_id;
    short ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    char ol_dist_info[DIST_INFO_LEN+1];
    char ol_delivery_d[OL_DELIVERY_D_LEN+1];
    RETCODE rc;
    DBINT rcint;

    // bind ORDER-LINE data
rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_supply_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_delivery_d, 0, OL_DELIVERY_D_LEN,
NULL, 0, SQLCHARACTER, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0, DIST_INFO_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

```

```

        for (j=0; j < orders_buf[i].o_ol_cnt; j++)
        {
            ol            = orders_buf[i].o_ol[j].ol;
            ol_i_id       = orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id = orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity   = orders_buf[i].o_ol[j].ol_quantity;
            ol_amount     = orders_buf[i].o_ol[j].ol_amount;

            strcpy(ol_delivery_d,orders_buf[i].o_ol[j].ol_delivery_d);

            strcpy(ol_dist_info,orders_buf[i].o_ol[j].ol_dist_info);

            rc = bcp_sendrow(o_hdbc3);
            if (rc != SUCCEEDED)
                HandleErrorDBC(o_hdbc3);

            order_line_rows_loaded++;
            CheckForCommit(o_hdbc3, o_hstmt3,
            order_line_rows_loaded, "order_line", &order_line_time_start->time_start);
        }

        // rcint = bcp_batch(o_hdbc3);
        // if (rcint < 0)
        //     HandleErrorDBC(o_hdbc3);

        if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
        {
            rcint = bcp_done(o_hdbc3);
            if (rcint < 0)
                HandleErrorDBC(o_hdbc3);

            SQLFreeStmt(o_hstmt3, SQL_DROP);
            SQLDisconnect(o_hdbc3);
            SQLFreeConnect(o_hdbc3);

            // if build index after load...
            if ((aptr->build_index == 1) && (aptr->index_order == 0))
                BuildIndex("idxodlcl");
        }
    }

}

//=====
//
// Function   : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {

```

```

        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function   : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
                   HSTMT hstmt,
                   int rows_loaded,
                   char *table_name,
                   long *time_start)
{
    long time_end, time_diff;
    // DBINT rcint;

    if ( !(rows_loaded % aptr->batch) )
    {
        // rcint = bcp_batch(hdbc);
        // if (rcint < 0)
        //     HandleErrorDBC(hdbc);

        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("-> Loaded %ld rows into %s in %ld sec - Total = %d (%.2f
rps)\n",
                aptr->batch,
                table_name,
                time_diff,
                rows_loaded,
                (float) aptr->batch / (time_diff ? time_diff
: 1L));

        *time_start = time_end;
    }
}

return;
}

//=====
//
// Function   : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char szDriverString[300];

```

```

char          szDriverStringOut[1024];
SQLSMALLINT  cbDriverStringOut;

SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );
SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

SQLAllocHandle(SQL_HANDLE_DBC, henv , &i_hdbc1);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &w_hdbc1);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &c_hdbc1);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &c_hdbc2);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc1);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc2);
SQLAllocHandle(SQL_HANDLE_DBC, henv , &o_hdbc3);

SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

// Open connections to SQL Server

// Connection 1

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( i_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = SQLDriverConnect ( i_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],

sizeof(szDriverStringOut),

&cbDriverStringOut,

SQL_DRIVER_NOPROMPT );

if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

// Connection 2

```

```

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( w_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = SQLDriverConnect ( w_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],

sizeof(szDriverStringOut),

&cbDriverStringOut,

SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

// Connection 3

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption ( c_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc1);

rc = SQLDriverConnect ( c_hdbc1,

NULL,

(SQLCHAR*)&szDriverString[0] ,

SQL_NTS,

(SQLCHAR*)&szDriverStringOut[0],

sizeof(szDriverStringOut),

&cbDriverStringOut,

SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc1);

// Connection 4

sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

aptr->server,
aptr->user,
aptr->password,
aptr->password,

```

```

aptr->database );

rc = SQLSetConnectOption (c_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

rc = SQLDriverConnect ( c_hdbc2,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

// Connection 5
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = SQLDriverConnect ( o_hdbc1,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

// Connection 6
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

```

```

rc = SQLDriverConnect ( o_hdbc2,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

// Connection 7
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc3, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

rc = SQLDriverConnect ( o_hdbc3,
                        NULL,
                        (SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
                        (SQLCHAR*)&szDriverStringOut[0],
                        sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
}

//=====
//
// Function name: BuildIndex
//
//=====

void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation: %s\n",index_script);

    sprintf(cmd, "isql -S%s -U%s -P%s -e -i%s\\%s.sql > logs\\%s.log",
aptr->server,
aptr->user,

```

```

        aptr->password,
        aptr->index_script_path,
        index_script,
        index_script);

    system(cmd);

    printf("Finished index creation:  %s\n",index_script);
}

void HandleErrorDBC (SQLHDBC  hdbc1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER       NativeError;
    SQLSMALLINT      i, MsgLen;
    SQLRETURN        rc2;
    char             timebuf[128];
    char             datebuf[128];
    FILE             *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC , hdbc1, i, SqlState ,
    &NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
    SQL_NO_DATA )
    {

        sprintf( szLastError , "%s" ,  Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR:  Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);
            fclose(fp1);
        }

        i++;
    }
}

void HandleErrorSTMT (HSTMT  hstmt1)
{
    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER       NativeError;
    SQLSMALLINT      i, MsgLen;
    SQLRETURN        rc2;
    char             timebuf[128];
    char             datebuf[128];
    FILE             *fp1;

    i = 1;

```

```

        while (( rc2 = SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
    &NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
    SQL_NO_DATA )
    {

        sprintf( szLastError , "%s" ,  Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR:  Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);
            fclose(fp1);
        }

        i++;
    }
}

void FormatDate ( char* szTimeCOutput )
{
    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );

    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOutput , 30 , "%Y-%m-%d %H:%M:%S.000" , &when );

    return;
}

//=====
//
// Function   : CheckSQL
//
//=====

void CheckSQL()
{
    RETCODE          rc;

    char             szDriverString[300];
    char             szDriverStringOut[1024];
    int              SQLBuildFlag;
    char             resp;

```



```

SQLSMALLINT          cbDriverStringOut;
SQLCHAR              SQLVersion[19];
SQLINTEGER           SQLVersionInd;

SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );
SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );
SQLAllocHandle(SQL_HANDLE_DBC, henv , &v_hdbc);
SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

// Open connection to SQL Server
sprintf( szDriverString , "DRIVER={SQL Server};SERVER=%s;UID=%s;PWD=%s" ,
aptr->server,
aptr->user,
aptr->password );

if ( SQLSetConnectAttr( v_hdbc, SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr-
>pack_size, SQL_IS_INTEGER ) != SQL_SUCCESS )
    HandleErrorDBC(v_hdbc);

rc = SQLDriverConnect ( v_hdbc,
                        NULL,
(SQLCHAR*)&szDriverString[0] ,
                        SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
                        &cbDriverStringOut,
                        SQL_DRIVER_NOPROMPT );

if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
    HandleErrorDBC(v_hdbc);

if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt) != SQL_SUCCESS )
    HandleErrorSTMT(v_hstmt);

rc = SQLBindCol(v_hstmt, 4, SQL_C_CHAR, &SQLVersion, sizeof(SQLVersion),
&SQLVersionInd);

// issue SQL Server extended stored procedure (xp_msver) to determine
installed version
rc = SQLExecDirect(v_hstmt, "EXECUTE xp_msver ProductVersion", SQL_NTS);

if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
    HandleErrorSTMT(v_hstmt);

rc = SQLFetch(v_hstmt);

if (rc != SQL_SUCCESS)
    HandleErrorDBC(v_hdbc);

// Check build number to ensure 8.00.194 or higher
SQLBuildFlag = 1;

```

```

// first check the Major version
if ( SQLVersion[0] == '8' )
{
    if ( ( SQLVersion[2] == '0' ) & ( SQLVersion[3] == '0' ) )
    {
        if ( SQLVersion[5] == '1' )
        {
            if ( (SQLVersion[6] == '9') &
(SQLVersion[7] == '4') )
            {
                SQLBuildFlag = 0;
                printf("You are using SQL Server
version = %9s\n\n", SQLVersion);
            }
            else
            {
                SQLBuildFlag = 1;
            }
        }
        else
        {
            if ( SQLVersion[5] == '3' )
            {
                if ( (SQLVersion[6] >= 53) &
(SQLVersion[7] >= 48) )
                {
                    SQLBuildFlag = 0;
                    printf("You are using
SQL Server version = %9s\n\n", SQLVersion);
                }
                else
                {
                    SQLBuildFlag = 1;
                }
            }
        }
    }
}
else
{
    SQLBuildFlag = 1;
}

if ( SQLBuildFlag == 1 )
{
    printf("NOTE: The SQL Server version you are using is not
supported\n");
    printf("for TPC-C benchmarking. You currently have SQL Server
version %9s\n",SQLVersion);
    printf("installed. Please upgrade to Microsoft SQL Server 2000
(8.00.0194) or better.\n");
    printf("and re-run the SETUP program.\n\n");
    printf("Do you wish to continue with setup? (Y/N): ");
    resp = getchar();
    if ( ( resp == 'N' ) || (resp == 'n') )
    {
        printf("\nSetup Aborted!\n");
        exit(1);
    }
}

SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);

```

```

SQLDisconnect(v_hdbc);
SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

return;
}

//=====
//
// Function   : CheckDataBase
//
//=====
void CheckDataBase()
{
    RETCODE      rc;

    char          szDriverString[300];
    char          szDriverStringOut[1024];
    char          TablesBitMap[9] = {"0000000000"};
    int           i, ExitFlag;

    SQLSMALLINT   cbDriverStringOut;
    SQLCHAR       TabName[10];
    SQLINTEGER    TabNameInd, TabCount, TabCountInd;

    ExitFlag = 0;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );
    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );
    SQLAllocHandle(SQL_HANDLE_DBC, henv , &v_hdbc);
    SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

    // Open connection to SQL Server
    sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

    rc = SQLSetConnectAttr( v_hdbc, SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr-
>pack_size, SQL_IS_UIINTEGER );
    if (rc != SQL_SUCCESS)
        HandleErrorDBC(v_hdbc);

    rc = SQLDriverConnect ( v_hdbc,
                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),

```

```

                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );

    // if the rc is SQL_ERROR, the the TPCC database probably does not exist
    if (rc == SQL_ERROR)
    {
        printf("The database TPCC does not appear to exist!\n");
        printf("\nCheck LOGS\\ directory for database creation
errors.\n");

        // cleanup database connections and handles
        SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
        SQLDisconnect(v_hdbc);
        SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

        // since there is not a database, exit back to SETUP.CMD
        exit(1);
    }

    if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt) != SQL_SUCCESS )
        HandleErrorDBC(v_hdbc);

    if ( SQLBindCol(v_hstmt, 1, SQL_C_ULONG, &TabCount, 0, &TabCountInd) !=
SQL_SUCCESS )
        HandleErrorSTMT(v_hstmt);

    // count the number of user tables from sysobjects
    rc = SQLExecDirect(v_hstmt, "select count(*) from sysobjects where xtype =
'\U'", SQL_NTS);
    if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
        HandleErrorSTMT(v_hstmt);

    if ( SQLFetch(v_hstmt) != SQL_SUCCESS )
        HandleErrorSTMT(v_hstmt);

    // if the number of tables is less than 9, select all the user tables in
TPCC
    if (TabCount != 9)
    {
        SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
        SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt);
        if ( SQLBindCol(v_hstmt, 1, SQL_C_CHAR, &TabName,
sizeof(TabName), &TabNameInd) != SQL_SUCCESS )
            HandleErrorSTMT(v_hstmt);

        // select the list of user tables into a result set
        rc = SQLExecDirect(v_hstmt, "select * from sysobjects where
xtype = '\U'", SQL_NTS);
        if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
            HandleErrorSTMT(v_hstmt);

        // go through the result set and set the bitmap for each found
table
        // set the bitmap to '1' if the table name is found
        while ((rc = SQLFetch(v_hstmt)) != SQL_NO_DATA)
        {
            switch( TabName[0] )
            {
                case 'w':
                    TablesBitMap[0] = '1';

```

```

        break;
    case 'd':
        TablesBitMap[1] = '1';
        break;
    case 'c':
        TablesBitMap[2] = '1';
        break;
    case 'h':
        TablesBitMap[3] = '1';
        break;
    case 'n':
        TablesBitMap[4] = '1';
        break;
    case 'o':
        if (TabName[5] == 's')
            TablesBitMap[5] = '1';
        if (TabName[5] == '_')
            TablesBitMap[6] = '1';
        break;
    case 'i':
        TablesBitMap[7] = '1';
        break;
    case 's':
        TablesBitMap[8] = '1';
        break;
    }
}

// a '0' ExitFlag means do NOT exit the loader early, a '1'
means exit the loader early
ExitFlag = 0;

// iterate through the bitmap to display which table(s) is
actually missing
for (i = 0; i <= 8; i++)
{
    switch(i)
    {
    case 0:
        if (TablesBitMap[i] == '0')
        {
            printf("The Warehouse table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 1:
        if (TablesBitMap[i] == '0')
        {
            printf("The District table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 2:
        if (TablesBitMap[i] == '0')
        {
            printf("The Customer table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 3:

```

```

        if (TablesBitMap[i] == '0')
        {
            printf("The History table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 4:
        if (TablesBitMap[i] == '0')
        {
            printf("The New_Order table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 5:
        if (TablesBitMap[i] == '0')
        {
            printf("The Orders table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 6:
        if (TablesBitMap[i] == '0')
        {
            printf("The Order_Line table is
missing or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 7:
        if (TablesBitMap[i] == '0')
        {
            printf("The Item table is missing
or damaged.\n");
            ExitFlag = 1;
        }
        break;
    case 8:
        if (TablesBitMap[i] == '0')
        {
            printf("The Stock table is missing
or damaged.\n");
            ExitFlag = 1;
        }
        break;
    }
}

// if one or more tables are missing, display message and exit
the loader
if (ExitFlag == 1)
{
    printf("\nExiting TPC-C Loader!\n");
    printf("\nCheck LOGS\\ directory for database\n");
    printf("or table creation errors.\n");

    // cleanup database connections and handles
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLDisconnect(v_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);
}

```

```
        exit(1);
    }

    // cleanup database connections and handles
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLDisconnect(v_hdbc);
    SQLFreeHandle(SQL_HANDLE_DEC, v_hdbc);

    return;
}
```

## Appendix C: Tunable Parameters

### Microsoft SQL Server 2000 Installation Procedures

Microsoft SQL Server 2000 Installation Procedures  
Type of installation: custom  
During the custom installation, use the default settings for all except the following two areas:  
Services accounts:  
SQL Server - local system account  
SQL Server Agent - local system account  
Set the sort order/collation as Latin1\_General\_Bin

### Microsoft SQL Server Configuration Parameters

name	minimum	maximum	config_value	run_value
affinity mask	-2147483648	2147483647	15	15
allow updates	0	1	0	0
awe enabled	0	1	1	1
c2 audit mode	0	1	0	0
cost threshold for parallelism	0	32767	5	5
Cross DB Ownership Chaining	0	1	0	0
cursor threshold	-1	2147483647	-1	-1
default full-text language	0	2147483647	1033	1033
default language	0	9999	0	0
fill factor (%)	0	100	0	0

index create memory (KB)	704	2147483647	0	0
lightweight pooling	0	1	1	1
locks	5000	2147483647	0	0
max degree of parallelism	0	32	1	1
max server memory (MB)	4	2147483647	63800	63800
max text repl size (B)	0	2147483647	65536	65536
max worker threads	32	32767	400	400
media retention	0	365	0	0
min memory per query (KB)	512	2147483647	1024	1024
min server memory (MB)	0	2147483647	0	0
nested triggers	0	1	1	1
network packet size (B)	512	32767	4096	4096
open objects	0	2147483647	0	0
priority boost	0	1	1	1
query governor cost limit	0	2147483647	0	0
query wait (s)	-1	2147483647	-1	-1
recovery interval (min)	0	32767	40	40
remote access	0	1	1	1
remote login timeout (s)	0	2147483647	20	20
remote proc trans	0	1	0	0
remote query timeout (s)	0	2147483647	600	600
scan for startup proc	0	1	0	0
set working set size	0	1	0	0
show advanced options	0	1	1	1
two digit year cutoff	1753	9999	2049	2049
user connections	0	32767	0	0
user options	0	32767	0	0

1>

## Database Server System Configuration

System Information report written at: 02/01/05  
11:16:30  
System Name: SCOTTSDALE  
[System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) Server 2003, Enterprise Edition
Version	5.2.3790 Service Pack 1, v.1289 Build 3790

OS Manufacturer	Microsoft Corporation
Activation Status	Activation Pending (39 days remaining)
System Name	SCOTTSDALE
System Manufacturer	HP
System Model	ProLiant DL585 G1
System Type	X86-based PC
Processor x86 Family 15 Model 37 Stepping 0	AuthenticAMD ~2599 Mhz
Processor x86 Family 15 Model 37 Stepping 0	AuthenticAMD ~2599 Mhz
Processor x86 Family 15 Model 37 Stepping 0	AuthenticAMD ~2599 Mhz
Processor x86 Family 15 Model 37 Stepping 0	AuthenticAMD ~2599 Mhz
BIOS Version/Date	HP A01, 1/27/2005
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolume48
Locale	United States
Hardware Abstraction Layer	Version = "5.2.3790.1289 (srv03_spl_rc1.041202-1618)"
User Name	SCOTTSDALE\Administrator
Time Zone	Central Standard Time
Total Physical Memory	65,367.29 MB
Available Physical Memory	3.16 GB
Total Virtual Memory	1.26 GB
Available Virtual Memory	1.15 GB
Page File Space	2.00 GB
Page File C:	C:\pagefile.sys

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device	
I/O Port	0x0000A000-0x0000BFFF	PCI standard
PCI-to-PCI bridge		
I/O Port	0x0000A000-0x0000BFFF	PCI standard
PCI-to-PCI bridge		

I/O Port 0x0000A000-0x0000BFFF 6400 Controller (Non-Miniport)	Smart Array	Memory Address 0xA0000-0xBFFFF Family (Microsoft Corporation)	RAGE XL PCI	Channel 2 Standard floppy disk controller	OK
I/O Port 0x00000000-0x000003AF I/O Port 0x00000000-0x000003AF access controller	PCI bus Direct memory	Memory Address 0xF7B00000-0xF7BFFFFF PCI-to-PCI bridge Memory Address 0xF7B00000-0xF7BFFFFF PCI-to-PCI bridge	PCI standard PCI standard	[Forced Hardware] Device PNP Device ID	
Memory Address 0xF7C00000-0xF7DFFFFF PCI-to-PCI bridge Memory Address 0xF7C00000-0xF7DFFFFF PCI-to-PCI bridge	PCI standard PCI standard	I/O Port 0x00007000-0x00007FFF PCI-to-PCI bridge I/O Port 0x00007000-0x00007FFF 6400 Controller (Non-Miniport)	PCI standard Smart Array	[I/O] Resource Device Status	
I/O Port 0x000003C0-0x000003DF I/O Port 0x000003C0-0x000003DF PCI-to-PCI bridge I/O Port 0x000003C0-0x000003DF Family (Microsoft Corporation)	PCI bus PCI standard RAGE XL PCI	Memory Address 0xF5F00000-0xF79FFFFF Memory Address 0xF5F00000-0xF79FFFFF PCI-to-PCI bridge	PCI bus PCI standard	0x00000000-0x000003AF 0x00000000-0x000003AF controller 0x000003B0-0x000003BB 0x000003B0-0x000003BB bridge 0x000003B0-0x000003BB (Microsoft Corporation) 0x000003C0-0x000003DF 0x000003C0-0x000003DF bridge 0x000003C0-0x000003DF (Microsoft Corporation) 0x000003E0-0x00000FFF 0x00001000-0x00007FFF 0x00004000-0x00004FFF bridge 0x00004000-0x00004FFF	PCI bus OK Direct memory access OK PCI bus OK PCI standard PCI-to-PCI OK RAGE XL PCI Family OK PCI bus OK PCI standard PCI-to-PCI OK RAGE XL PCI Family OK PCI bus OK PCI bus OK PCI standard PCI-to-PCI OK Base System Device OK Base System Device OK
Memory Address 0xF7E00000-0xF7FFFFFFF PCI-to-PCI bridge Memory Address 0xF7E00000-0xF7FFFFFFF PCI-to-PCI bridge	PCI standard PCI standard	Memory Address 0xF5E00000-0xF5EFFFFF Memory Address 0xF5E00000-0xF5EFFFFF PCI-to-PCI bridge	PCI bus PCI standard	0x00004400-0x000044FF (Microsoft Corporation) 0x00000A79-0x00000A79 OK 0x00000279-0x00000279 OK 0x00000274-0x00000277 OK 0x00000020-0x00000021 OK 0x00000020-0x00000021 controller 0x00000050-0x00000051 OK 0x00000092-0x00000092 OK 0x000000A0-0x000000A1 OK 0x000000A0-0x000000A1 controller OK 0x000000F0-0x000000F1 OK 0x00000230-0x00000233 OK 0x00000260-0x00000267 OK 0x000004D0-0x000004D1 OK 0x00000800-0x0000081F OK 0x00000900-0x00000903 OK	
I/O Port 0x00009000-0x00009FFF PCI-to-PCI bridge I/O Port 0x00009000-0x00009FFF PCI-to-PCI bridge I/O Port 0x00009000-0x00009FFF 6400 Controller (Non-Miniport)	PCI standard PCI standard Smart Array	I/O Port 0x000003B0-0x000003BB I/O Port 0x000003B0-0x000003BB PCI-to-PCI bridge I/O Port 0x000003B0-0x000003BB Family (Microsoft Corporation)	PCI bus PCI standard RAGE XL PCI		
I/O Port 0x00006000-0x00007FFF PCI-to-PCI bridge I/O Port 0x00006000-0x00007FFF 642 Controller (Non-Miniport)	PCI standard Smart Array	I/O Port 0x00004000-0x00004FFF PCI-to-PCI bridge I/O Port 0x00004000-0x00004FFF Device	PCI standard Base System	0x00004800-0x000048FF	Base System Device OK
Memory Address 0xF7A00000-0xF7FFFFFFF Memory Address 0xF7A00000-0xF7FFFFFFF PCI-to-PCI bridge Memory Address 0xF7A00000-0xF7FFFFFFF PCI-to-PCI bridge	PCI bus PCI standard PCI standard	I/O Port 0x0000C000-0x0000DFFF PCI-to-PCI bridge I/O Port 0x0000C000-0x0000DFFF PCI-to-PCI bridge I/O Port 0x0000C000-0x0000DFFF 6400 Controller (Non-Miniport)	PCI standard PCI standard Smart Array		RAGE XL PCI Family OK ISAPNP Read Data Port OK ISAPNP Read Data Port OK ISAPNP Read Data Port OK
I/O Port 0x0000B000-0x0000BFFF PCI-to-PCI bridge I/O Port 0x0000B000-0x0000BFFF 6400 Controller (Non-Miniport)	PCI standard Smart Array	I/O Port 0x00008000-0x0000DFFF I/O Port 0x00008000-0x0000DFFF PCI-to-PCI bridge I/O Port 0x00008000-0x0000DFFF PCI-to-PCI bridge I/O Port 0x00008000-0x0000DFFF 6400 Controller (Non-Miniport)	PCI bus PCI standard PCI standard Smart Array		Motherboard resources Programmable interrupt controller Motherboard resources Motherboard resources
I/O Port 0x00005000-0x00005FFF PCI-to-PCI bridge I/O Port 0x00005000-0x00005FFF 51	PCI standard Smart Array	I/O Port 0x0000D000-0x0000DFFF PCI-to-PCI bridge I/O Port 0x0000D000-0x0000DFFF 6400 Controller (Non-Miniport)	PCI standard Smart Array		Motherboard resources Motherboard resources Programmable interrupt controller Motherboard resources
I/O Port 0x000000A0-0x000000A1 resources I/O Port 0x000000A0-0x000000A1 interrupt controller	Motherboard Programmable	I/O Port 0x00000020-0x00000021 resources I/O Port 0x00000020-0x00000021 interrupt controller	Motherboard Programmable		Motherboard resources Motherboard resources Motherboard resources Motherboard resources
IRQ 19 AMD PCI to USB Open Host Controller IRQ 19 AMD PCI to USB Open Host Controller		[DMA]			
Memory Address 0xA0000-0xBFFFF Memory Address 0xA0000-0xBFFFF PCI-to-PCI bridge	PCI bus PCI standard	Resource Device Status Channel 7 Direct memory access controller	OK		

0x00000904-0x00000907 Motherboard resources OK  
0x00000908-0x0000090B Motherboard resources OK  
0x0000090C-0x0000092E Motherboard resources OK  
0x0000092F-0x0000092F Motherboard resources OK  
0x00000930-0x000009FF Motherboard resources OK  
0x00000C80-0x00000C87 Motherboard resources OK  
0x00000CF9-0x00000CF9 Motherboard resources OK  
0x000002F8-0x000002FF Motherboard resources OK  
0x00000040-0x00000043 System timer OK  
0x00000080-0x0000008F Direct memory access controller OK  
0x000000C0-0x000000DF Direct memory access controller OK  
0x00000061-0x00000061 System speaker OK  
0x00000060-0x00000060 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard OK  
0x00000064-0x00000064 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard OK  
0x0000002E-0x0000002F Extended IO Bus OK  
0x00000220-0x00000223 Extended IO Bus OK  
0x00000240-0x0000025F Extended IO Bus OK  
0x00000070-0x00000073 Extended IO Bus OK  
0x000003F8-0x000003FF Communications Port (COM1) OK  
0x000003F2-0x000003F5 Standard floppy disk controller OK  
0x000003F7-0x000003F7 Standard floppy disk controller OK  
0x00002000-0x0000200F AMD-8111 PCI Bus Master IDE Controller OK  
0x000001F0-0x000001F7 Primary IDE Channel OK  
0x000003F6-0x000003F6 Primary IDE Channel OK  
0x00005000-0x00005FFF PCI standard PCI-to-PCI bridge OK  
0x00005000-0x00005FFF Smart Array 5i OK  
0x00006000-0x00007FFF PCI standard PCI-to-PCI bridge OK  
0x00006000-0x00007FFF Smart Array 642 Controller (Non-Miniport) OK  
0x00007000-0x00007FFF PCI standard PCI-to-PCI bridge OK  
0x00007000-0x00007FFF Smart Array 6400 Controller (Non-Miniport) OK  
0x00007400-0x000074FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK

0x00008000-0x0000DFFF PCI bus OK  
0x00008000-0x0000DFFF PCI standard PCI-to-PCI bridge OK  
0x00008000-0x0000DFFF PCI standard PCI-to-PCI bridge OK  
0x00008000-0x0000DFFF Smart Array 6400 Controller (Non-Miniport) OK  
0x00008400-0x000084FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
0x00009000-0x00009FFF PCI standard PCI-to-PCI bridge OK  
0x00009000-0x00009FFF PCI standard PCI-to-PCI bridge OK  
0x00009000-0x00009FFF Smart Array 6400 Controller (Non-Miniport) OK  
0x00009400-0x000094FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
0x0000A000-0x0000BFFF PCI standard PCI-to-PCI bridge OK  
0x0000A000-0x0000BFFF PCI standard PCI-to-PCI bridge OK  
0x0000A000-0x0000BFFF Smart Array 6400 Controller (Non-Miniport) OK  
0x0000A400-0x0000A4FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
0x0000B000-0x0000BFFF PCI standard PCI-to-PCI bridge OK  
0x0000B000-0x0000BFFF Smart Array 6400 Controller (Non-Miniport) OK  
0x0000B400-0x0000B4FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
0x0000C000-0x0000DFFF PCI standard PCI-to-PCI bridge OK  
0x0000C000-0x0000DFFF PCI standard PCI-to-PCI bridge OK  
0x0000C000-0x0000DFFF Smart Array 6400 Controller (Non-Miniport) OK  
0x0000C400-0x0000C4FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
0x0000D000-0x0000DFFF PCI standard PCI-to-PCI bridge OK  
0x0000D000-0x0000DFFF Smart Array 6400 Controller (Non-Miniport) OK  
0x0000D400-0x0000D4FF Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
[IRQs]  
Resource Device Status  
IRQ 9 Microsoft ACPI-Compliant System OK  
IRQ 19 AMD PCI to USB Open Host Controller OK  
IRQ 19 AMD PCI to USB Open Host Controller OK  
IRQ 7 Base System Device OK  
IRQ 10 Base System Device OK

IRQ 0 System timer OK  
IRQ 1 Standard 101/102-Key or Microsoft Natural PS/2 Keyboard OK  
IRQ 12 PS/2 Compatible Mouse OK  
IRQ 4 Communications Port (COM1) OK  
IRQ 6 Standard floppy disk controller OK  
IRQ 14 Primary IDE Channel OK  
IRQ 18 Smart Array 5i OK  
IRQ 25 HP NC7782 Gigabit Server Adapter OK  
IRQ 24 HP NC7782 Gigabit Server Adapter #2 OK  
IRQ 28 Smart Array 642 Controller (Non-Miniport) OK  
IRQ 30 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 31 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 32 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 33 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 36 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 37 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 40 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 41 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 42 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 43 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 44 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 45 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
IRQ 46 Smart Array 6400 Controller (Non-Miniport) OK  
IRQ 47 Smart Array 6400 Controller U320 Expansion Module (Non-Miniport) OK  
[Memory]  
Resource Device Status  
0xA0000-0xBFFFF PCI bus OK  
0xA0000-0xBFFFF PCI standard PCI-to-PCI bridge OK  
0xA0000-0xBFFFF RAGE XL PCI Family (Microsoft Corporation) OK  
0xF5E00000-0xF5EFFFFF PCI bus OK  
0xF5E00000-0xF5EFFFFF PCI standard PCI-to-PCI bridge OK  
0xF5F00000-0xF79FFFFF PCI bus OK  
0xF5F00000-0xF79FFFFF PCI standard PCI-to-PCI bridge OK  
0xF76F0000-0xF76F0FFF AMD PCI to USB Open Host Controller OK  
0xF76E0000-0xF76E0FFF AMD PCI to USB Open Host Controller OK

```

0xF76B0000-0xF76B01FF Base System Device OK
0xF76A0000-0xF76A07FF Base System Device OK
0xF7690000-0xF7691FFF Base System Device OK
0xF7600000-0xF767FFFF Base System Device OK

0xF6000000-0xF6FFFFFF RAGE XL PCI Family
(Microsoft Corporation) OK
0xF5FF0000-0xF5FF0FFF RAGE XL PCI Family
(Microsoft Corporation) OK
0xF7700000-0xF77FFFFF PCI standard PCI-to-PCI
bridge OK
0xF77C0000-0xF77FFFFF Smart Array 5i OK

0xF5EF0000-0xF5EF3FFF Smart Array 5i OK

0xF77B0000-0xF77BFFFF HP NC7782 Gigabit
Server Adapter OK
0xF77A0000-0xF77AFFFF HP NC7782 Gigabit
Server Adapter #2 OK
0xF7800000-0xF799FFFF PCI standard PCI-to-PCI
bridge OK
0xF78F0000-0xF78F1FFF Smart Array 642
Controller (Non-Miniport) OK
0xF7880000-0xF78BFFFF Smart Array 642
Controller (Non-Miniport) OK
0xF7900000-0xF799FFFF PCI standard PCI-to-PCI
bridge OK
0xF79F0000-0xF79F1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7970000-0xF7971FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

0xF7A00000-0xF7FFFFFF PCI bus OK
0xF7A00000-0xF7FFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7A00000-0xF7FFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7AF0000-0xF7AF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7A70000-0xF7A71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

0xF7B00000-0xF7BFFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7B00000-0xF7BFFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7BF0000-0xF7BF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7B70000-0xF7B71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

0xF7C00000-0xF7DFFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7C00000-0xF7DFFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7CF0000-0xF7CF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7C70000-0xF7C71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

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0xF7D00000-0xF7DFFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7DF0000-0xF7DF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7D70000-0xF7D71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

0xF7E00000-0xF7FFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7E00000-0xF7FFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7EF0000-0xF7EF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7E70000-0xF7E71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

0xF7F00000-0xF7FFFFFF PCI standard PCI-to-PCI
bridge OK
0xF7FF0000-0xF7FF1FFF Smart Array 6400
Controller (Non-Miniport) OK
0xF7F70000-0xF7F71FFF Smart Array 6400
Controller U320 Expansion Module (Non-Miniport) OK

[Components]

[Multimedia]

[Audio Codecs]
CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\msg711.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG711.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes) 12/3/2004
6:00 AM
c:\windows\system32\imaadp32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\IMAADP32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
15.50 KB (15,872 bytes) 12/3/2004
6:00 AM
c:\windows\system32\tssoft32.acm DSP GROUP,
INC. OK
C:\WINDOWS\system32\TSSOFT32.ACM
1.01 9.50 KB (9,728 bytes)
12/3/2004 6:00 AM
c:\windows\system32\l3codeca.acm Fraunhofer
Institut Integrierte Schaltungen IIS Fraunhofer
IIS MPEG Layer-3 Codec OK
C:\WINDOWS\system32\L3CODECA.ACM 1,
9, 0, 0305 284.00 KB (290,816 bytes)
12/3/2004 6:00 AM
c:\windows\system32\sl_anet.acm Sipro Lab
Telecom Inc. Sipro Lab Telecom Audio Codec OK
C:\WINDOWS\system32\SL_ANET.ACM

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3.02 84.00 KB (86,016 bytes)
12/3/2004 6:00 AM
c:\windows\system32\msgsm32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSGSM32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 12/3/2004
6:00 AM
c:\windows\system32\msadp32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSADP32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 12/3/2004
6:00 AM
c:\windows\system32\msg723.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG723.ACM
5.2.3790.1289 120.00 KB (122,880
bytes) 9/17/2004 12:16 PM
c:\windows\system32\msaud32.acm Microsoft
Corporation Windows Media Audio Codec OK
C:\WINDOWS\system32\MSAUD32.ACM
8.00.00.4487 288.00 KB (294,912
bytes) 12/3/2004 6:00 AM

[Video Codecs]
CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\msh261.drv Microsoft
Corporation OK
C:\WINDOWS\system32\MSH261.DRV
5.2.3790.1289 184.00 KB (188,416
bytes) 9/17/2004 12:16 PM
c:\windows\system32\tscopyuv.dll Microsoft
Corporation OK
C:\WINDOWS\system32\TSBYUV.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes) 3/24/2003
7:50 PM
c:\windows\system32\msvidc32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\MSVIDC32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
26.50 KB (27,136 bytes) 12/3/2004
6:00 AM
c:\windows\system32\iyuv_32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\IYUV_32.DLL
5.2.3790.1289 (srv03_spl_rc1.041202-1618)
46.50 KB (47,616 bytes) 12/2/2004
1:53 PM
c:\windows\system32\msh263.drv Microsoft
Corporation OK
C:\WINDOWS\system32\MSH263.DRV
5.2.3790.1289 288.00 KB (294,912
bytes) 12/2/2004 1:55 PM
c:\windows\system32\msrle32.dll Microsoft
Corporation OK
C:\WINDOWS\system32\MSRLE32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)

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10.50 KB (10,752 bytes) 12/3/2004  
 6:00 AM  
 c:\windows\system32\msyuv.dll Microsoft Corporation  
 OK  
 C:\WINDOWS\system32\MSYUV.DLL 5.2.3790.0  
 (srv03\_rtm.030324-2048) 16.50 KB (16,896 bytes)  
 3/24/2003 7:49 PM

[CD-ROM]

Item	Value
Drive	D:
Description	CD-ROM Drive
Media Loaded	No
Media Type	CD-ROM
Name	COMPAQ CD-224E
Manufacturer	(Standard CD-ROM drives)
Status	OK
Transfer Rate	Not Available
SCSI Target ID	0
PNP Device ID	IDE\CDROMCOMPAQ_CD-224E
	A.8D_____5&2DC47F1C&0&0
	.0.0
Driver	c:\windows\system32\drivers\cdrom.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 51.00 KB (52,224 bytes), 12/3/2004 6:00 AM)

[Sound Device]

Item	Value
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[Display]

Item	Value
Name	RAGE XL PCI Family (Microsoft Corporation)

PNP Device ID  
 PCI\VEN\_1002&DEV\_4752&SUBSYS\_001E0E11&REV\_2  
 7\4&12365AD0&0&1818  
 Adapter Type ATI RAGE XL PCI (B41), ATI  
 Technologies Inc. compatible  
 Adapter Description RAGE XL PCI Family (Microsoft  
 Corporation)  
 Adapter RAM 8.00 MB (8,388,608 bytes)  
 Installed Drivers ati2drad.dll  
 Driver Version 5.10.3663.6013  
 INF File atiixpad.inf (ati2mpad section)  
 Color Planes 1  
 Color Table Entries 65536  
 Resolution 800 x 600 x 60 hertz  
 Bits/Pixel 16  
 Memory Address 0xF6000000-0xF6FFFFFF  
 I/O Port 0x00004400-0x000044FF  
 Memory Address 0xF5FF0000-0xF5FF0FFF  
 I/O Port 0x000003B0-0x000003BB  
 I/O Port 0x000003C0-0x000003DF  
 Memory Address 0xA0000-0xBFFFF  
 Driver c:\windows\system32\drivers\ati2mpad.sys  
 (5.10.3663.6013, 335.38 KB (343,424 bytes), 9/15/2004  
 11:38 AM)

Name	
PNP Device ID	ROOT\LEGACY_VGA\0000

Adapter Type	Not Available
Adapter Description	Not Available
Adapter RAM	Not Available
Installed Drivers	Not Available
Driver Version	Not Available
INF File	5.2.3790.1289 (Not Available)
Color Planes	Not Available
Color Table Entries	Not Available
Resolution	Not Available
Bits/Pixel	Not Available
Driver	c:\windows\system32\drivers\vgapnp.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 23.50 KB (24,064 bytes), 10/18/2004 1:22 PM)

[Infrared]

Item	Value
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[Input]

Item	Value
Description	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
Name	Enhanced (101- or 102-key)
Layout	00000409
PNP Device ID	ACPI\PNP0303\4&1C7DEDE8&0
Number of Function Keys	12
I/O Port	0x00000060-0x00000060
I/O Port	0x00000064-0x00000064
IRQ Channel	IRQ 1
Driver	c:\windows\system32\drivers\i8042prt.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 54.50 KB (55,808 bytes), 12/3/2004 6:00 AM)

[Pointing Device]

Item	Value
Hardware Type	PS/2 Compatible Mouse
Number of Buttons	5
Status	OK
PNP Device ID	ACPI\PNP0F13\4&1C7DEDE8&0
Power Management Supported	No
Double Click Threshold	6
Handedness	Right Handed Operation
IRQ Channel	IRQ 12
Driver	c:\windows\system32\drivers\i8042prt.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 54.50 KB (55,808 bytes), 12/3/2004 6:00 AM)

[Modem]

Item	Value
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[Network]

[Adapter]

Item	Value
Name	[00000001] RAS Async Adapter
Adapter Type	Not Available
Product Type	RAS Async Adapter
Installed Yes	
PNP Device ID	Not Available
Last Reset	2/1/2005 11:12 AM
Index	1
Service Name	AsyncMac
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	No
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available

Name	[00000002] WAN Miniport (L2TP)
Adapter Type	Not Available
Product Type	WAN Miniport (L2TP)
Installed Yes	
PNP Device ID	ROOT\MS_L2TPMINIPORT\0000
Last Reset	2/1/2005 11:12 AM
Index	2
Service Name	Rasl2tp
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	No
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Driver	c:\windows\system32\drivers\rasl2tp.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 66.00 KB (67,584 bytes), 12/3/2004 6:00 AM)

Name	[00000003] WAN Miniport (PPTP)
Adapter Type	Wide Area Network (WAN)
Product Type	WAN Miniport (PPTP)
Installed Yes	
PNP Device ID	ROOT\MS_PPTPMINIPORT\0000
Last Reset	2/1/2005 11:12 AM
Index	3
Service Name	PptpMiniport
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	No
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	50:50:54:50:30:30
Driver	c:\windows\system32\drivers\raspptp.sys (5.2.3790.1289 (srv03_spl_rc1.041202-1618), 61.00 KB (62,464 bytes), 12/3/2004 6:00 AM)

Name	[00000004] WAN Miniport (PPPOE)
Adapter Type	Wide Area Network (WAN)
Product Type	WAN Miniport (PPPOE)
Installed Yes	
PNP Device ID	ROOT\MS_PPPOEMINIPORT\0000

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Last Reset      2/1/2005 11:12 AM
Index          4
Service Name   Raspppoe
IP Address     Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled   No
DHCP Server    Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address    33:50:6F:45:30:30
Driver        c:\windows\system32\drivers\raspppoe.sys
(5.2.3790.1289 (srv03_spl_rc1.041202-1618), 40.00 KB
(40,960 bytes), 12/3/2004 6:00 AM)

Name          [00000005] Direct Parallel
Adapter Type  Not Available
Product Type  Direct Parallel
Installed Yes
PNP Device ID ROOT\MS_PTMINIPORT\0000
Last Reset   2/1/2005 11:12 AM
Index       5
Service Name Raspti
IP Address   Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server  Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address  Not Available
Driver      c:\windows\system32\drivers\raspti.sys
(5.2.3790.1289 (srv03_spl_rc1.041202-1618), 19.50 KB
(19,968 bytes), 12/3/2004 6:00 AM)

Name          [00000006] WAN Miniport (IP)
Adapter Type  Not Available
Product Type  WAN Miniport (IP)
Installed Yes
PNP Device ID ROOT\MS_NDISWANIP\0000
Last Reset   2/1/2005 11:12 AM
Index       6
Service Name NdisWan
IP Address   Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server  Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address  Not Available
Driver      c:\windows\system32\drivers\ndiswan.sys
(5.2.3790.1289 (srv03_spl_rc1.041202-1618), 91.00 KB
(93,184 bytes), 12/3/2004 6:00 AM)

Name          [00000007] HP NC7782 Gigabit Server Adapter
Adapter Type  Ethernet 802.3
Product Type  HP NC7782 Gigabit Server Adapter

Installed Yes

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PNP Device ID
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3038
Last Reset   2/1/2005 11:12 AM
Index       7
Service Name q57w2k
IP Address   130.168.206.34
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server  Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address  00:0B:CD:C4:C9:99
Memory Address 0xF77B0000-0xF77BFFFF
IRQ Channel  IRQ 25
Driver      c:\windows\system32\drivers\q57xp32.sys
(7.80.0.0 built by: WinDDK, 185.88 KB (190,336
bytes), 9/15/2004 5:01 PM)

Name          [00000008] HP NC7782 Gigabit Server Adapter
Adapter Type  Ethernet 802.3
Product Type  HP NC7782 Gigabit Server Adapter

Installed Yes
PNP Device ID
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3138
Last Reset   2/1/2005 11:12 AM
Index       8
Service Name q57w2k
IP Address   130.168.206.33
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server  Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address  00:0B:CD:C4:C9:98
Memory Address 0xF77A0000-0xF77AFFFF
IRQ Channel  IRQ 24
Driver      c:\windows\system32\drivers\q57xp32.sys
(7.80.0.0 built by: WinDDK, 185.88 KB (190,336
bytes), 9/15/2004 5:01 PM)

[Protocol]

Item      Value
Name      MSAFD Tcpip [TCP/IP]
Connectionless Service No
Guarantees Delivery Yes
Guarantees Sequencing Yes
Maximum Address Size 16 bytes
Maximum Message Size 0 bytes
Message Oriented No
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting No
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data Yes

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Supports Graceful Closing Yes
Supports Guaranteed Bandwidth No
Supports Multicasting No

Name      MSAFD Tcpip [UDP/IP]
Connectionless Service Yes
Guarantees Delivery No
Guarantees Sequencing No
Maximum Address Size 16 bytes
Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption No
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting Yes

Name      RSVP UDP Service Provider
Connectionless Service Yes
Guarantees Delivery No
Guarantees Sequencing No
Maximum Address Size 16 bytes
Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting Yes
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption Yes
Supports Expedited Data No
Supports Graceful Closing No
Supports Guaranteed Bandwidth No
Supports Multicasting Yes

Name      RSVP TCP Service Provider
Connectionless Service No
Guarantees Delivery Yes
Guarantees Sequencing Yes
Maximum Address Size 16 bytes
Maximum Message Size 0 bytes
Message Oriented No
Minimum Address Size 16 bytes
Pseudo Stream Oriented No
Supports Broadcasting No
Supports Connect Data No
Supports Disconnect Data No
Supports Encryption Yes
Supports Expedited Data Yes
Supports Graceful Closing Yes
Supports Guaranteed Bandwidth No
Supports Multicasting No

Name      MSAFD NetBIOS
[\Device\NetBT_Tcpip_{FAF19A81-FA6F-41A1-83D2-
67F370CF2E8A}] SEQUENCE 3

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Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{FAF19A81-FA6F-41A1-83D2-67F370CF2E8A}} DATAGRAM 3  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{C4F40C0D-8D97-4133-B884-DF771950DC9C}} SEQPACKET 0  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{C4F40C0D-8D97-4133-B884-DF771950DC9C}} DATAGRAM 0

Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{3CF19DEE-E2D7-46B2-867F-091FA2CCB7C1}} SEQPACKET 1  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{3CF19DEE-E2D7-46B2-867F-091FA2CCB7C1}} DATAGRAM 1  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{5EBE28B8-4FE5-42BA-94EE-7EB4D735029F}} SEQPACKET 2

Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 {\Device\NetBT\_Tcpip\_{5EBE28B8-4FE5-42BA-94EE-7EB4D735029F}} DATAGRAM 2  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

[WinSock]

Item Value  
 File c:\windows\system32\winsock.dll  
 Size 2.80 KB (2,864 bytes)  
 Version 3.10

File c:\windows\system32\wsock32.dll  
 Size 22.00 KB (22,528 bytes)  
 Version 5.2.3790.0 (srv03\_rtm.030324-2048)

[Ports]

[Serial]

Item Value  
 Name Communications Port (COM1)  
 Status OK  
 PNP Device ID ACPI\PNP0501\0  
 Maximum Input Buffer Size 0  
 Maximum Output Buffer Size No  
 Settable Baud Rate Yes

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Settable Data Bits Yes
Settable Flow Control Yes
Settable Parity Yes
Settable Parity Check Yes
Settable Stop Bits Yes
Settable RLSD Yes
Supports RLSD Yes
Supports 16 Bit Mode No
Supports Special Characters No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy No
Abort Read/Write on Error No
Binary Mode Enabled Yes
Continue XMit on XOff No
CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled No
Event Character 0
Parity Check Enabled No
RTS Flow Control Type Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Channel IRQ 4
I/O Port 0x000003F8-0x000003FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3790.1289 (srv03_spl_rc1.041202-1618), 64.00 KB
(65,536 bytes), 12/3/2004 6:00 AM)

[Parallel]

Item Value

[Storage]

[Drives]

Item Value
Drive A:
Description 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 33.91 GB (36,410,552,320 bytes)
Free Space 26.25 GB (28,188,041,216 bytes)

Volume Name
Volume Serial Number AC7FCCAA

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Drive D:
Description CD-ROM Disc

Drive E:
Description Removable Disk

Drive F:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive W:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.93 GB (469,153,484,800 bytes)
Free Space 237.31 GB (254,806,077,440 bytes)

Volume Name TpcBack1
Volume Serial Number 24247E88

Drive X:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.93 GB (469,153,484,800 bytes)
Free Space 237.69 GB (255,214,309,376 bytes)

Volume Name TpcBack2
Volume Serial Number B8831538

Drive Y:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.93 GB (469,153,484,800 bytes)
Free Space 237.69 GB (255,214,309,376 bytes)

Volume Name TpcBack3
Volume Serial Number 60DE98AE

Drive Z:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 436.93 GB (469,153,484,800 bytes)
Free Space 237.69 GB (255,214,309,376 bytes)

Volume Name TpcBack4
Volume Serial Number 3C516DC0

[Disks]

Item Value
Description \\.\PHYSICALDRIVE0
Manufacturer Not Available
Model Not Available
Bytes/Sector 512

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Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 339.18 GB (364,190,722,560 bytes)
Total Cylinders 44,277
Total Sectors 711,310,005
Total Tracks 11,290,635
Tracks/Cylinder 255
Partition Disk #0, Partition #0
Partition Size 339.18 GB (364,189,270,016 bytes)

Partition Starting Offset 16,384 bytes

Description \\.\PHYSICALDRIVE35
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 26.00 GB (27,916,600,320 bytes)
Total Cylinders 3,394
Total Sectors 54,524,610
Total Tracks 865,470
Tracks/Cylinder 255
Partition Disk #35, Partition #0
Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE36
Manufacturer Not Available
Model Not Available
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus Not Available
SCSI Logical Unit Not Available
SCSI Port Not Available
SCSI Target ID Not Available
Sectors/Track 63
Size 45.99 GB (49,384,581,120 bytes)
Total Cylinders 6,004
Total Sectors 96,454,260
Total Tracks 1,531,020
Tracks/Cylinder 255
Partition Disk #36, Partition #0
Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE37

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Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #37, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE28  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #28, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE29  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #29, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE30  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #30, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE31  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.93 GB (469,153,520,640 bytes)  
 Total Cylinders 57,038  
 Total Sectors 916,315,470  
 Total Tracks 14,544,690  
 Tracks/Cylinder 255  
 Partition Disk #31, Partition #0  
 Partition Size 436.93 GB (469,153,488,384 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE7  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #7, Partition #0

Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE8  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #8, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE9  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #9, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE10  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 436.93 GB (469,153,520,640 bytes)  
 Total Cylinders 57,038  
 Total Sectors 916,315,470  
 Total Tracks 14,544,690

Tracks/Cylinder 255  
 Partition Disk #10, Partition #0  
 Partition Size 436.93 GB (469,153,488,384 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE4  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #4, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE5  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #5, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE6  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)

Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #6, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE11  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #11, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE12  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #12, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE13  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available

Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #13, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE38  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #38, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE39  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #39, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE40  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available

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SCSI Port Not Available
SCSI Target ID      Not Available
Sectors/Track      63
Size                3.71 GB (3,981,035,520 bytes)
Total Cylinders     484
Total Sectors       7,775,460
Total Tracks        123,420
Tracks/Cylinder     255
Partition Disk #40, Partition #0
Partition Size      3.70 GB (3,972,777,984 bytes)
Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE41
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              26.00 GB (27,916,600,320 bytes)
Total Cylinders   3,394
Total Sectors     54,524,610
Total Tracks      865,470
Tracks/Cylinder   255
Partition Disk #41, Partition #0
Partition Size    25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE42
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              45.99 GB (49,384,581,120 bytes)
Total Cylinders   6,004
Total Sectors     96,454,260
Total Tracks      1,531,020
Tracks/Cylinder   255
Partition Disk #42, Partition #0
Partition Size    45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE43
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1

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SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              3.71 GB (3,981,035,520 bytes)
Total Cylinders   484
Total Sectors     7,775,460
Total Tracks      123,420
Tracks/Cylinder   255
Partition Disk #43, Partition #0
Partition Size    3.70 GB (3,972,777,984 bytes)
Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE1
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              26.00 GB (27,916,600,320 bytes)
Total Cylinders   3,394
Total Sectors     54,524,610
Total Tracks      865,470
Tracks/Cylinder   255
Partition Disk #1, Partition #0
Partition Size    25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE2
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              45.99 GB (49,384,581,120 bytes)
Total Cylinders   6,004
Total Sectors     96,454,260
Total Tracks      1,531,020
Tracks/Cylinder   255
Partition Disk #2, Partition #0
Partition Size    45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE3
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes

```

```

Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              3.71 GB (3,981,035,520 bytes)
Total Cylinders   484
Total Sectors     7,775,460
Total Tracks      123,420
Tracks/Cylinder   255
Partition Disk #3, Partition #0
Partition Size    3.70 GB (3,972,777,984 bytes)
Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE32
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              26.00 GB (27,916,600,320 bytes)
Total Cylinders   3,394
Total Sectors     54,524,610
Total Tracks      865,470
Tracks/Cylinder   255
Partition Disk #32, Partition #0
Partition Size    25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE33
Manufacturer       Not Available
Model              Not Available
Bytes/Sector       512
Media Loaded       Yes
Media Type         Fixed hard disk
Partitions         1
SCSI Bus           Not Available
SCSI Logical Unit  Not Available
SCSI Port          Not Available
SCSI Target ID    Not Available
Sectors/Track     63
Size              45.99 GB (49,384,581,120 bytes)
Total Cylinders   6,004
Total Sectors     96,454,260
Total Tracks      1,531,020
Tracks/Cylinder   255
Partition Disk #33, Partition #0
Partition Size    45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description        \\.\PHYSICALDRIVE34
Manufacturer       Not Available
Model              Not Available

```

Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #34, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE44  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #44, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE45  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #45, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE46

Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #46, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE25  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #25, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE26  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #26, Partition #0  
 Partition Size 45.99 GB (49,384,548,864 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE27

Description \\.\PHYSICALDRIVE27  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 3.71 GB (3,981,035,520 bytes)  
 Total Cylinders 484  
 Total Sectors 7,775,460  
 Total Tracks 123,420  
 Tracks/Cylinder 255  
 Partition Disk #27, Partition #0  
 Partition Size 3.70 GB (3,972,777,984 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE14  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 26.00 GB (27,916,600,320 bytes)  
 Total Cylinders 3,394  
 Total Sectors 54,524,610  
 Total Tracks 865,470  
 Tracks/Cylinder 255  
 Partition Disk #14, Partition #0  
 Partition Size 25.99 GB (27,908,342,784 bytes)  
 Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE15  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 45.99 GB (49,384,581,120 bytes)  
 Total Cylinders 6,004  
 Total Sectors 96,454,260  
 Total Tracks 1,531,020  
 Tracks/Cylinder 255  
 Partition Disk #15, Partition #0



Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE16  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 3.71 GB (3,981,035,520 bytes)  
Total Cylinders 484  
Total Sectors 7,775,460  
Total Tracks 123,420  
Tracks/Cylinder 255  
Partition Disk #16, Partition #0  
Partition Size 3.70 GB (3,972,777,984 bytes)  
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE17  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 436.93 GB (469,153,520,640 bytes)  
Total Cylinders 57,038  
Total Sectors 916,315,470  
Total Tracks 14,544,690  
Tracks/Cylinder 255  
Partition Disk #17, Partition #0  
Partition Size 436.93 GB (469,153,488,384 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE18  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 26.00 GB (27,916,600,320 bytes)  
Total Cylinders 3,394  
Total Sectors 54,524,610  
Total Tracks 865,470

Tracks/Cylinder 255  
Partition Disk #18, Partition #0  
Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE19  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 45.99 GB (49,384,581,120 bytes)  
Total Cylinders 6,004  
Total Sectors 96,454,260  
Total Tracks 1,531,020  
Tracks/Cylinder 255  
Partition Disk #19, Partition #0  
Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE20  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 3.71 GB (3,981,035,520 bytes)  
Total Cylinders 484  
Total Sectors 7,775,460  
Total Tracks 123,420  
Tracks/Cylinder 255  
Partition Disk #20, Partition #0  
Partition Size 3.70 GB (3,972,777,984 bytes)  
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE21  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 26.00 GB (27,916,600,320 bytes)  
Total Cylinders 3,394

Total Sectors 54,524,610  
Total Tracks 865,470  
Tracks/Cylinder 255  
Partition Disk #21, Partition #0  
Partition Size 25.99 GB (27,908,342,784 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE22  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 45.99 GB (49,384,581,120 bytes)  
Total Cylinders 6,004  
Total Sectors 96,454,260  
Total Tracks 1,531,020  
Tracks/Cylinder 255  
Partition Disk #22, Partition #0  
Partition Size 45.99 GB (49,384,548,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE23  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 3.71 GB (3,981,035,520 bytes)  
Total Cylinders 484  
Total Sectors 7,775,460  
Total Tracks 123,420  
Tracks/Cylinder 255  
Partition Disk #23, Partition #0  
Partition Size 3.70 GB (3,972,777,984 bytes)  
Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE24  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63

Size 436.93 GB (469,153,520,640 bytes)  
 Total Cylinders 57,038  
 Total Sectors 916,315,470  
 Total Tracks 14,544,690  
 Tracks/Cylinder 255  
 Partition Disk #24, Partition #0  
 Partition Size 436.93 GB (469,153,488,384 bytes)

Partition Starting Offset 32,256 bytes

Description Disk drive  
 Manufacturer (Standard disk drives)  
 Model COMPAQ LOGICAL VOLUME SCSI Disk Device  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus 0  
 SCSI Logical Unit 0  
 SCSI Port 1  
 SCSI Target ID 4  
 Sectors/Track 32  
 Size 33.91 GB (36,414,750,720 bytes)  
 Total Cylinders 8,716  
 Total Sectors 71,122,560  
 Total Tracks 2,222,580  
 Tracks/Cylinder 255  
 Partition Disk #47, Partition #0  
 Partition Size 33.91 GB (36,410,556,416 bytes)

Partition Starting Offset 16,384 bytes

Description Disk drive  
 Manufacturer (Standard disk drives)  
 Model Prolific USB Flash Disk USB Device  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Removable media  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 996.22 MB (1,044,610,560 bytes)  
 Total Cylinders 127  
 Total Sectors 2,040,255  
 Total Tracks 32,385  
 Tracks/Cylinder 255  
 Partition Disk #48, Partition #0  
 Partition Size 1,000.00 MB (1,048,576,000 bytes)

Partition Starting Offset 0 bytes

[SCSI]

Item Value  
 Name Smart Array 5i  
 Manufacturer Hewlett-Packard Company  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B178&SUBSYS\_40800E11&REV\_0  
 1\4&82820FC&0&2038

Memory Address 0xF77C0000-0xF77FFFFF  
 I/O Port 0x00005000-0x00005FFF  
 Memory Address 0xF5EF0000-0xF5EF3FFF  
 IRQ Channel IRQ 18  
 Driver c:\windows\system32\drivers\cpqccissm.sys  
 (5.48.0.32 Build 3 (NT.041001-1408), 18.00 KB (18,432 bytes), 12/3/2004 6:00 AM)

Name Smart Array 642 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409B0E11&REV\_0  
 1\4&24B9E852&0&3840  
 Memory Address 0xF78F0000-0xF78F1FFF  
 I/O Port 0x00006000-0x00007FFF  
 Memory Address 0xF7880000-0xF78BFFFF  
 IRQ Channel IRQ 28  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_0  
 1\5&2363B0A8&0&204040  
 Memory Address 0xF79F0000-0xF79F1FFF  
 I/O Port 0x00007000-0x00007FFF  
 IRQ Channel IRQ 30  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion

Module (Non-Miniport)  
 Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409D0E11&REV\_0  
 1\5&2363B0A8&0&284040  
 Memory Address 0xF7970000-0xF7971FFF  
 I/O Port 0x00007400-0x000074FF  
 IRQ Channel IRQ 31  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_0  
 1\5&56DD264&0&206848  
 Memory Address 0xF7AF0000-0xF7AF1FFF  
 I/O Port 0x00008000-0x0000DFFF  
 IRQ Channel IRQ 32

Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion  
 Module (Non-Miniport)  
 Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID

PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409D0E11&REV\_0  
 1\5&56DD264&0&286848  
 Memory Address 0xF7A70000-0xF7A71FFF  
 I/O Port 0x00008400-0x000084FF  
 IRQ Channel IRQ 33  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_0  
 1\5&25998046&0&207050  
 Memory Address 0xF7BF0000-0xF7BF1FFF  
 I/O Port 0x00009000-0x00009FFF  
 IRQ Channel IRQ 36  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion  
 Module (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409D0E11&REV\_0  
 1\5&25998046&0&287050  
 Memory Address 0xF7B70000-0xF7B71FFF  
 I/O Port 0x00009400-0x000094FF  
 IRQ Channel IRQ 37  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_0046&SUBSYS\_409C0E11&REV\_0  
 1\5&1B3A307E&0&204858  
 Memory Address 0xF7CF0000-0xF7CF1FFF  
 I/O Port 0x0000A000-0x0000BFFF  
 IRQ Channel IRQ 40  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes), 9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion  
 Module (Non-Miniport)

Manufacturer Hewlett-Packard

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Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&1B3A307E&0&284858
Memory Address 0xF7C70000-0xF7C71FFF
I/O Port 0x0000A400-0x0000A4FF
IRQ Channel IRQ 41
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&12699507&0&205058
Memory Address 0xF7DF0000-0xF7DF1FFF
I/O Port 0x0000B000-0x0000BFFF
IRQ Channel IRQ 42
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&12699507&0&285058
Memory Address 0xF7D70000-0xF7D71FFF
I/O Port 0x0000B400-0x0000B4FF
IRQ Channel IRQ 43
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&30FCE3FC&0&205860
Memory Address 0xF7EF0000-0xF7EF1FFF
I/O Port 0x0000C000-0x0000DFFF
IRQ Channel IRQ 44
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&30FCE3FC&0&285860
Memory Address 0xF7E70000-0xF7E71FFF
I/O Port 0x0000C400-0x0000C4FF
IRQ Channel IRQ 45

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Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller (Non-Miniport)

Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&282C4885&0&206060
Memory Address 0xF7FF0000-0xF7FF1FFF
I/O Port 0x0000D000-0x0000DFFF
IRQ Channel IRQ 46
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

Name Smart Array 6400 Controller U320 Expansion
Module (Non-Miniport)
Manufacturer Hewlett-Packard
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&282C4885&0&286060
Memory Address 0xF7F70000-0xF7F71FFF
I/O Port 0x0000D400-0x0000D4FF
IRQ Channel IRQ 47
Driver c:\windows\system32\drivers\hpcqissb.sys
(5.7.60.32 built by: WinDDK, 38.00 KB (38,912 bytes),
9/15/2004 5:16 PM)

[IDE]

Item Value
Name AMD-8111 PCI Bus Master IDE Controller
Manufacturer Advanced Micro Devices
Status OK
PNP Device ID
PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
I/O Port 0x00002000-0x0000200F
Driver c:\windows\system32\drivers\amdide.sys
(5.2.3790.1289 (srv03_spl_rcl.041202-1618), 7.50 KB
(7,680 bytes), 12/3/2004 6:00 AM)

Name Primary IDE Channel
Manufacturer (Standard IDE ATA/ATAPI
controllers)
Status OK
PNP Device ID PCI\IDE\IDECHANNEL\4&21637DBD&0&0

I/O Port 0x000001F0-0x000001F7
I/O Port 0x000003F6-0x000003F6
IRQ Channel IRQ 14
Driver c:\windows\system32\drivers\atapi.sys
(5.2.3790.1289 (srv03_spl_rcl.041202-1618), 93.50 KB
(95,744 bytes), 12/3/2004 6:00 AM)

[Printing]

Name Driver Port Name Server Name

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[Problem Devices]

Device PNP Device ID Error Code
Base System Device
PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018 The drivers for this device are
not installed.
Base System Device
PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1218 The drivers for this device are
not installed.

[USB]

Device PNP Device ID
AMD PCI to USB Open Host Controller
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
AMD PCI to USB Open Host Controller
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0118

[Software Environment]

[System Drivers]

Name Description File Type
Started Start Mode State
Status Error Control Accept Pause
Accept Stop
abiosdsk Abiosdsk Not Available Kernel Driver
No Disabled Stopped OK
Ignore No No
acpi Microsoft ACPI Driver
c:\windows\system32\drivers\acpi.sys
Kernel Driver Yes Boot
Running OK Normal No Yes
acpiec ACPIEC
c:\windows\system32\drivers\acpiec.sys
Kernel Driver No Disabled
Stopped OK Normal No No
adpu160m adpu160m Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
adpu320 adpu320 Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
afcncnt afcncnt Not Available Kernel Driver
No Disabled Stopped OK
Normal No No
afd AFD Networking Support Environment
c:\windows\system32\drivers\afd.sys
Kernel Driver Yes System
Running OK Normal No Yes
ahal54x Ahal54x Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

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aic78u2	aic78u2	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
aic78xx	aic78xx	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
aliide	AliIde	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
amdide	AmdIde					
	c:\windows\system32\drivers\amdide.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
amdK8	AMD K8 Processor Driver					
	c:\windows\system32\drivers\amdK8.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
arc	arc	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
asyncmac	RAS Asynchronous Media Driver					
	c:\windows\system32\drivers\asyncmac.sys					
	Kernel Driver	No	Manual			
	Stopped	OK	Normal	No	No	
atapi	Standard IDE/ESDI Hard Disk Controller					
	c:\windows\system32\drivers\atapi.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
atdisk	Atdisk	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Ignore	No	No			
ati2mpad	ati2mpad					
	c:\windows\system32\drivers\ati2mpad.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Ignore	No	Yes	
atmarpc	ATM ARP Client Protocol					
	c:\windows\system32\drivers\atmarpc.sys					
	Kernel Driver	No	Manual			
	Stopped	OK	Normal	No	No	
audstub	Audio Stub Driver					
	c:\windows\system32\drivers\audstub.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
beep	Beep					
	c:\windows\system32\drivers\beep.sys					
	Kernel Driver	Yes	System			
	Running	OK	Normal	No	Yes	
cbidf2k	cbidf2k					
	c:\windows\system32\drivers\cbidf2k.sys					
	Kernel Driver	No	Disabled			
	Stopped	OK	Normal	No	No	
cd20xrnt	cd20xrnt	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			

cdfs	Cdfs					
	c:\windows\system32\drivers\cdfs.sys					
	File System Driver	Yes	Disabled			
	Running	OK	Normal	No	Yes	
cdrom	CD-ROM Driver					
	c:\windows\system32\drivers\cdrom.sys					
	Kernel Driver	Yes	System			
	Running	OK	Normal	No	Yes	
changer	Changer	Not Available	Kernel Driver			
	No	System	Stopped	OK		
	Ignore	No	No			
clusdisk	Cluster Disk Driver					
	c:\windows\system32\drivers\clusdisk.sys					
	Kernel Driver	No	Disabled			
	Stopped	OK	Normal	No	No	
cmdide	CmdIde	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
cpqarray	Cpqarray	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
cpqarray2	cpqarray2	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
cpqcisse	CPQCISSE					
	c:\windows\system32\drivers\cpqcisse.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
cpqcissm	cpqcissm					
	c:\windows\system32\drivers\cpqcissm.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
cpqfcalm	cpqfcalm	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
crdisk	CRC Disk Filter Driver					
	c:\windows\system32\drivers\crdisk.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
dac960nt	dac960nt	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
dellcerc	dellcerc	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
dfsdriver	DfsDriver					
	c:\windows\system32\drivers\dfs.sys					
	File System Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
disk	Disk Driver					
	c:\windows\system32\drivers\disk.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
dmboot	dmboot					
	c:\windows\system32\drivers\dmboot.sys					

	Kernel Driver	No	Disabled			
	Stopped	OK	Normal	No	No	
dmio	Logical Disk Manager Driver					
	c:\windows\system32\drivers\dmio.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
dmload	dmload					
	c:\windows\system32\drivers\dmload.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
dpti2o	dpti2o	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
elxstor	elxstor	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
fastfat	Fastfat					
	c:\windows\system32\drivers\fastfat.sys					
	File System Driver	Yes	Disabled			
	Running	OK	Normal	No	Yes	
fdc	Floppy Disk Controller Driver					
	c:\windows\system32\drivers\fdc.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
fips	Fips					
	c:\windows\system32\drivers\fips.sys					
	Kernel Driver	Yes	System			
	Running	OK	Normal	No	Yes	
flpydisk	Floppy Disk Driver					
	c:\windows\system32\drivers\flpydisk.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
fltMgr	FltMgr					
	c:\windows\system32\drivers\fltMgr.sys					
	File System Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
ftdisk	Volume Manager Driver					
	c:\windows\system32\drivers\ftdisk.sys					
	Kernel Driver	Yes	Boot			
	Running	OK	Normal	No	Yes	
gpc	Generic Packet Classifier					
	c:\windows\system32\drivers\msgpc.sys					
	Kernel Driver	Yes	Manual			
	Running	OK	Normal	No	Yes	
hpciss	hpciss	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
hpn	hpn	Not Available	Kernel Driver			
	No	Disabled	Stopped	OK		
	Normal	No	No			
hpcissb	Smart Array Controllers Non-Miniport Bus Driver					
	c:\windows\system32\drivers\hpcissb.sys					
	Kernel Driver	Yes	Boot			

	Running	OK	Normal	No	Yes
hpgcissd Driver	Smart Array Controllers Non-Miniport Disk Driver c:\windows\system32\drivers\hpgcissd.sys Kernel Driver Yes Boot Running OK Normal No Yes				
hpt3xx	hpt3xx Not Available Kernel Driver No Disabled Stopped OK Normal No No				
http	HTTP c:\windows\system32\drivers\http.sys Kernel Driver No Manual Stopped OK Normal No No				
i2omgmt	i2omgmt Not Available Kernel Driver No System Stopped OK Normal No No				
i2omp	i2omp Not Available Kernel Driver No Disabled Stopped OK Normal No No				
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver c:\windows\system32\drivers\i8042prt.sys Kernel Driver Yes System Running OK Normal No Yes				
iirsp	iirsp Not Available Kernel Driver No Disabled Stopped OK Normal No No				
imapi	CD-Burning Filter Driver c:\windows\system32\drivers\imapi.sys Kernel Driver No System Stopped OK Normal No No				
intelide	IntelIde Not Available Kernel Driver No Disabled Stopped OK Normal No No				
interruptaffinityfilter	Interrupt Affinity Filter c:\windows\system32\drivers\intfiltr.sys Kernel Driver Yes Boot Running OK Normal No Yes				
ip6fw	IPv6 Windows Firewall Driver c:\windows\system32\drivers\ip6fw.sys Kernel Driver No Manual Stopped OK Normal No No				
ipfilterdriver	IP Traffic Filter Driver c:\windows\system32\drivers\ipfltdrv.sys Kernel Driver No Manual Stopped OK Normal No No				
ipinip	IP in IP Tunnel Driver c:\windows\system32\drivers\ipinip.sys Kernel Driver No Manual Stopped OK Normal No No				
ipnat	IP Network Address Translator c:\windows\system32\drivers\ipnat.sys Kernel Driver No Manual Stopped OK Normal No No				

ipsec	IPSEC driver c:\windows\system32\drivers\ipsec.sys Kernel Driver Yes System Running OK Normal No Yes				
ipsraidn	ipsraidn Not Available Kernel Driver No Disabled Stopped OK Normal No No				
isapnp	PnP ISA/EISA Bus Driver c:\windows\system32\drivers\isapnp.sys Kernel Driver Yes Boot Running OK Critical No Yes				
kbdclass	Keyboard Class Driver c:\windows\system32\drivers\kbdclass.sys Kernel Driver Yes System Running OK Normal No Yes				
ksecdd	KSecDD c:\windows\system32\drivers\ksecdd.sys Kernel Driver Yes Boot Running OK Normal No Yes				
lp6nds35	lp6nds35 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
mnmdd	mnmdd c:\windows\system32\drivers\mnmdd.sys Kernel Driver Yes System Running OK Ignore No Yes				
modem	Modem c:\windows\system32\drivers\modem.sys Kernel Driver No Manual Stopped OK Ignore No No				
mouclass	Mouse Class Driver c:\windows\system32\drivers\mouclass.sys Kernel Driver Yes System Running OK Normal No Yes				
mountmgr	Mount Point Manager c:\windows\system32\drivers\mountmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes				
mraid35x	mraid35x Not Available Kernel Driver No Disabled Stopped OK Normal No No				
mrxdav	WebDav Client Redirector c:\windows\system32\drivers\mrxdav.sys File System Driver No Manual Stopped OK Normal No No				
mrxsmb	MRXSMB c:\windows\system32\drivers\mrxsmb.sys File System Driver Yes System Running OK Normal No Yes				
msfs	Msfs c:\windows\system32\drivers\msfs.sys File System Driver Yes System				

mssmbios	Microsoft System Management BIOS Driver c:\windows\system32\drivers\mssmbios.sys Kernel Driver Yes Manual Running OK Normal No Yes				
mup	Mup c:\windows\system32\drivers\mup.sys File System Driver Yes Boot Running OK Normal No Yes				
ndis	NDIS System Driver c:\windows\system32\drivers\ndis.sys Kernel Driver Yes Boot Running OK Normal No Yes				
ndistapi	Remote Access NDIS TAPI Driver c:\windows\system32\drivers\ndistapi.sys Kernel Driver Yes Manual Running OK Normal No Yes				
ndisuio	NDIS Usermode I/O Protocol c:\windows\system32\drivers\ndisuio.sys Kernel Driver No Manual Stopped OK Normal No No				
ndiswan	Remote Access NDIS WAN Driver c:\windows\system32\drivers\ndiswan.sys Kernel Driver Yes Manual Running OK Normal No Yes				
ndproxy	NDIS Proxy c:\windows\system32\drivers\ndproxy.sys Kernel Driver Yes Manual Running OK Normal No Yes				
netbios	NetBIOS Interface c:\windows\system32\drivers\netbios.sys File System Driver Yes System Running OK Normal No Yes				
netbt	NetBios over Tcpip c:\windows\system32\drivers\netbt.sys Kernel Driver Yes System Running OK Normal No Yes				
nfrd960	nfrd960 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
npfs	Npfs c:\windows\system32\drivers\npfs.sys File System Driver Yes System Running OK Normal No Yes				
ntfs	Ntfs c:\windows\system32\drivers\ntfs.sys File System Driver Yes Disabled Running OK Normal No Yes				
null	Null c:\windows\system32\drivers\null.sys Kernel Driver Yes System				

	Running	OK	Normal	No	Yes		Stopped	OK	Normal	No	No		Kernel Driver	Yes	System	
nwlkflt	IPX Traffic Filter Driver c:\windows\system32\drivers\nwlkflt.sys Kernel Driver No Manual Stopped OK Normal No No					ptilink	Direct Parallel Link Driver c:\windows\system32\drivers\ptilink.sys Kernel Driver Yes Manual Running OK Normal No Yes					rdpdr	Terminal Server Device Redirector Driver c:\windows\system32\drivers\rdpdr.sys Kernel Driver Yes Manual Running OK Normal No Yes			
nwlkfwd	IPX Traffic Forwarder Driver c:\windows\system32\drivers\nwlkfwd.sys Kernel Driver No Manual Stopped OK Normal No No					q57w2k	HP NC7782 Gigabit Server Adapter c:\windows\system32\drivers\q57xp32.sys Kernel Driver Yes Manual Running OK Normal No Yes					rdpwd	RDPWD c:\windows\system32\drivers\rdpwd.sys Kernel Driver No Manual Stopped OK Ignore No No			
parport	Parport c:\windows\system32\drivers\parport.sys Kernel Driver No Manual Stopped OK Ignore No No					ql1080	ql1080 Not Available Kernel Driver No Disabled Stopped OK Normal No No					redbook	Digital CD Audio Playback Filter Driver c:\windows\system32\drivers\redbook.sys Kernel Driver Yes System Running OK Normal No Yes			
partmgr	Partition Manager c:\windows\system32\drivers\partmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes					ql10wnt	ql10wnt Not Available Kernel Driver No Disabled Stopped OK Normal No No					secdrv	Secdrv c:\windows\system32\drivers\secdrv.sys Kernel Driver No Manual Stopped OK Normal No No			
pci	PCI Bus Driver c:\windows\system32\drivers\pci.sys Kernel Driver Yes Boot Running OK Critical No Yes					ql11240	ql11240 Not Available Kernel Driver No Disabled Stopped OK Normal No No					serenum	Serenum Filter Driver c:\windows\system32\drivers\serenum.sys Kernel Driver Yes Manual Running OK Normal No Yes			
pciide	PCIIde c:\windows\system32\drivers\pciide.sys Kernel Driver Yes Boot Running OK Normal No Yes					ql11280	ql11280 Not Available Kernel Driver No Disabled Stopped OK Normal No No					serial	Serial port driver c:\windows\system32\drivers\serial.sys Kernel Driver Yes System Running OK Ignore No Yes			
pcmcia	Pcmcia c:\windows\system32\drivers\pcmcia.sys Kernel Driver No Disabled Stopped OK Normal No No					ql12100	ql12100 Not Available Kernel Driver No Disabled Stopped OK Normal No No					sfloppy	Sfloppy c:\windows\system32\drivers\sfloppy.sys Kernel Driver No System Stopped OK Ignore No No			
pdcomp	PDCOMP Not Available Kernel Driver No Manual Stopped OK Ignore No No					ql12200	ql12200 Not Available Kernel Driver No Disabled Stopped OK Normal No No					simbad	Simbad Not Available Kernel Driver No Disabled Stopped OK Normal No No			
pdframe	PDFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No					ql12300	ql12300 Not Available Kernel Driver No Disabled Stopped OK Normal No No					sparrow	Sparrow Not Available Kernel Driver No Disabled Stopped OK Normal No No			
pdreli	PDRELI Not Available Kernel Driver No Manual Stopped OK Ignore No No					rasacd	Remote Access Auto Connection Driver c:\windows\system32\drivers\rasacd.sys Kernel Driver Yes System Running OK Normal No Yes					srv	Srv c:\windows\system32\drivers\srv.sys File System Driver Yes Manual Running OK Normal No Yes			
pdrframe	PDRFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No					rasl2tp	WAN Miniport (L2TP) c:\windows\system32\drivers\rasl2tp.sys Kernel Driver Yes Manual Running OK Normal No Yes					swenum	Software Bus Driver c:\windows\system32\drivers\swenum.sys Kernel Driver Yes Manual Running OK Normal No Yes			
perc2	perc2 Not Available Kernel Driver No Disabled Stopped OK Normal No No					rasppoe	Remote Access PPPOE Driver c:\windows\system32\drivers\rasppoe.sys Kernel Driver Yes Manual Running OK Normal No Yes					symc810	symc810 Not Available Kernel Driver No Disabled Stopped OK Normal No No			
perc2hib	perc2hib Not Available Kernel Driver No Disabled Stopped OK Normal No No					raspti	Direct Parallel c:\windows\system32\drivers\raspti.sys Kernel Driver Yes Manual Running OK Normal No Yes					symc8xx	symc8xx Not Available Kernel Driver No Disabled Stopped OK Normal No No			
pptpminiport	WAN Miniport (PPTP) c:\windows\system32\drivers\raspttp.sys Kernel Driver Yes Manual Running OK Normal No Yes					rdbss	Rdbss c:\windows\system32\drivers\rdbss.sys File System Driver Yes System Running OK Normal No Yes					symmpi	symmpi Not Available Kernel Driver No Disabled Stopped OK Normal No No			
processor	Processor Driver c:\windows\system32\drivers\processr.sys Kernel Driver No Manual					rdpcdd	RDPDCC c:\windows\system32\drivers\rdpcdd.sys									

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sym_hi  sym_hi  Not Available  Kernel Driver
        No      Disabled Stopped  OK
        Normal No      No      OK
sym_u3  sym_u3  Not Available  Kernel Driver
        No      Disabled Stopped  OK
        Normal No      No      OK
tcpcip  TCP/IP Protocol Driver
        c:\windows\system32\drivers\tcpip.sys
        Kernel Driver Yes      System
        Running  OK      Normal No      Yes
tdpipe  TDPIPE
        c:\windows\system32\drivers\tdpipe.sys
        Kernel Driver No      Manual
        Stopped  OK      Ignore No      No
tdtcp   TDTCP
        c:\windows\system32\drivers\tdtcp.sys
        Kernel Driver No      Manual
        Stopped  OK      ignore No      No
termdd  Terminal Device Driver
        c:\windows\system32\drivers\termdd.sys
        Kernel Driver Yes      System
        Running  OK      Normal No      Yes
toside  TosIde  Not Available  Kernel Driver
        No      Disabled Stopped  OK
        Normal No      No      OK
udfs    Udfs
        c:\windows\system32\drivers\udfs.sys
        File System Driver No      Disabled
        Stopped  OK      Normal No      No
ultra   ultra  Not Available  Kernel Driver
        No      Disabled Stopped  OK
        Normal No      No      OK
update  Microcode Update Driver
        c:\windows\system32\drivers\update.sys
        Kernel Driver Yes      Manual
        Running  OK      Normal No      Yes
usbhub  Microsoft USB Standard Hub Driver
        c:\windows\system32\drivers\usbhub.sys
        Kernel Driver Yes      Manual
        Running  OK      Normal No      Yes
usbohci Microsoft USB Open Host Controller Miniport
Driver  c:\windows\system32\drivers\usbohci.sys
        Kernel Driver Yes      Manual
        Running  OK      Normal No      Yes
usbstor USB Mass Storage Driver
        c:\windows\system32\drivers\usbstor.sys
        Kernel Driver Yes      Manual
        Running  OK      Normal No      Yes
vga     vga
        c:\windows\system32\drivers\vgapnp.sys
        Kernel Driver No      Manual
        Stopped  OK      Ignore No      No

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vgasave VGA Display Controller.
        c:\windows\system32\drivers\vga.sys
        Kernel Driver Yes      System
        Running  OK      Ignore No      Yes
viaide  ViaIde  Not Available  Kernel Driver
        No      Disabled Stopped  OK
        Normal No      No      OK
volsnap Storage volumes
        c:\windows\system32\drivers\volsnap.sys
        Kernel Driver Yes      Boot
        Running  OK      Normal No      Yes
wanarp  Remote Access IP ARP Driver
        c:\windows\system32\drivers\wanarp.sys
        Kernel Driver Yes      Manual
        Running  OK      Normal No      Yes
wdica   WDICA  Not Available  Kernel Driver
        No      Manual   Stopped  OK
        Ignore No      No      OK
wlbs    Network Load Balancing
        c:\windows\system32\drivers\wlbs.sys
        Kernel Driver No      Manual
        Stopped  OK      Normal No      No

[Signed Drivers]

Device Name      Signed      Device Class
Driver Version   Driver Date
Manufacturer     INF Name  Driver Name
Device ID

Microsoft System Management BIOS Driver Yes
SYSTEM          5.2.3790.1289  10/1/2002
(Standard system devices) machine.inf
Not Available   ROOT\SYSTEM\0002
Microcode Update Device Yes      SYSTEM
5.2.3790.1289  10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\SYSTEM\0001
Plug and Play Software Device Enumerator Yes
SYSTEM          5.2.3790.1289  10/1/2002
(Standard system devices) machine.inf
Not Available   ROOT\SYSTEM\0000
Terminal Server Mouse Driver Yes      SYSTEM
5.2.3790.1289  10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\RDP_MOU\0000
Terminal Server Keyboard Driver Yes
SYSTEM          5.2.3790.1289  10/1/2002
(Standard system devices) machine.inf
Not Available   ROOT\RDP_KBD\0000
Terminal Server Device Redirector Yes
SYSTEM          5.2.3790.1289  10/1/2002
(Standard system devices) machine.inf
Not Available   ROOT\RDPDR\0000
Direct Parallel Yes      NET      5.2.3790.1289
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PTMINIPORT\0000
WAN Miniport (PPTP) Yes      NET      5.2.3790.1289
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PPTPMINIPORT\0000

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WAN Miniport (PPPOE) Yes      NET
5.2.3790.1289  10/1/2002 Microsoft
netrasa.inf Not Available
ROOT\MS_PPPOEMINIPOINT\0000
WAN Miniport (IP) Yes      NET      5.2.3790.1289
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_NDISWANIP\0000
WAN Miniport (L2TP) Yes      NET      5.2.3790.1289
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_L2TPMINIPORT\0000
Video Codecs Yes      MEDIA  5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMVID
Legacy Video Capture Devices Yes      MEDIA
5.2.3790.0  10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMVCD
Media Control Devices Yes      MEDIA
5.2.3790.0  10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMMCI
Legacy Audio Drivers Yes      MEDIA
5.2.3790.0  10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMDRV
Audio Codecs Yes      MEDIA  5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMACM
Remote Access IP ARP Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_WANARP\0000
volsnap Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VOLSNAP\0000
VGA Display Controller. Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VGASAVE\0000
Not Available Not Available Not Available
Not Available Not Available Not Available
Available Not Available Not Available
Available Not Available Not Available
TCP/IP Protocol Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_TCPIP\0000
RDPCCD Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_RDPCCD\0000
Remote Access Auto Connection Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_RASACD\0000
PCIIde Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_PCIIDE\0000

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Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
98OFFSET7E00LENGTH6D3BBA1E00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
99OFFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
F4OFFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
F5OFFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9A0FFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
FA0FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
FB0FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9B0FFSET7E00LENGTH6D3BBA1E00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9COFFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
F90FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
FE0FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9DOFFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available

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STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
FF0FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
FC0FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9E0FFSET7E00LENGTH6D3BBA1E00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
9FOFFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
E20FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
E30FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
900FFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
EO0FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
910FFSET7E00LENGTH6D3BBA1E00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
E10FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE3F67DC
920FFSET7E00LENGTHECCBC800
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
E60FFSET7E00LENGTHEB7F8C6A00
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE7711CD
E70FFSET7E00LENGTHE67F778400
Generic volume Yes VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf Not
Available
STORAGE\VOLUME\1&30A96598&0&SIGNATURE55DB08
FO0FFSET4000LENGTH54CB5F4000

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Volume Manager Yes SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
ROOT\FTDISK\0000
Logical Disk Manager Yes SYSTEM
5.2.3790.1289 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\DMIO\0000
ACPI Fixed Feature Button Yes SYSTEM
5.2.3790.1289 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\FIXEDBUTTON\2&DABA3FF&0
AMD-8131 HyperTransport (tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&33B859B7&0&61
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
45B2707&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
45B2707&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&3
45B2707&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.6.2.32 4/8/2003 Hewlett-Packard
oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&282C4885&0&286060
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&2
670E50&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&2
670E50&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&2
670E50&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
1\5&282C4885&0&206060
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available

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PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&62BA2CA&0&6060
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC6BFB6&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC6BFB6&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
EC6BFB6&0&0000004000000000
Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.6.2.32 4/8/2003 Hewlett-Packard
oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
1\5&30FCE3FC&0&285860
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
5200E66&0&0200004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
5200E66&0&0100004000000000
Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
5200E66&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
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2\4&62BA2CA&0&5860
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&60
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available

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oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
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(Non-Miniport) No SCSIADAPTER
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oem4.inf Not Available
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Hewlett-Packard oem3.inf Not Available
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oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available

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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
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PCI standard PCI-to-PCI bridge Yes
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(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&58
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
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oem4.inf Not Available
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oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available

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(Non-Miniport) No SCSIADAPTER
5.6.2.32 4/8/2003 Hewlett-Packard
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oem4.inf Not Available
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oem4.inf Not Available
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SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
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PCI standard PCI-to-PCI bridge Yes
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(Standard system devices) machine.inf
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2\4&9630B56&0&7050
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
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AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available

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HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
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Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.6.2.32 4/8/2003 Hewlett-Packard
oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
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Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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oem4.inf Not Available
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oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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BB4D19C&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
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PCI standard PCI-to-PCI bridge Yes
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(Standard system devices) machine.inf
Not Available
PCI\VEN_1014&DEV_01A7&SUBSYS_00000000&REV_0
2\4&25F4D2AC&0&6848
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&33B859B7&0&48
PCI bus Yes SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\FNPOA03\8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&DB
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1289
10/1/2002 AMD machine.inf Not
Available
PCI\VEN_1022&DEV_1102&SUBSYS_00000000&REV_0
0\3&20FEA912&0&DA
AMD Address Map Configuration Yes SYSTEM
5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available

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PCI\VEN_1022&DEV_1101&SUBSYS_00000000&REV_0
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AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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0\3&20FEA912&0&D8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_1103&SUBSYS_00000000&REV_0
0\3&20FEA912&0&D3
AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1289
10/1/2002 AMD machine.inf Not
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5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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Configuration Yes SYSTEM 5.2.3790.1289
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machine.inf Not Available
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AMD HyperTransport(tm) Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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AMD DRAM and HyperTransport(tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1289
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machine.inf Not Available

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machine.inf Not Available
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AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
HPQCISS\DISK&VEN_HP&PROD_LOGICAL_VOLUME\6&1
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Smart Array 6400 Controller U320 Expansion Module
(Non-Miniport) No SCSIADAPTER
5.6.2.32 4/8/2003 Hewlett-Packard
oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_0
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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Smart Array Logical Volume No DISKDRIVE
5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available
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7E47DD0&0&0000004000000000
Smart Array 6400 Controller (Non-Miniport) No
SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_0
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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
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5.6.2.32 4/8/2003 Hewlett-Packard
oem4.inf Not Available

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56CD7E2&0&0000014001000000
Smart Array 642 Controller (Non-Miniport) No
SCSIADAPTER 5.6.2.32 4/8/2003
Hewlett-Packard oem3.inf Not Available
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PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
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2\3&20FEA912&0&40
AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_7451&SUBSYS_00000000&REV_0
1\3&20FEA912&0&39
HP NC7782 Gigabit Server Adapter Yes NET
7.80.0.0 6/19/2004 Hewlett-Packard Company
oem6.inf Not Available
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3138
HP NC7782 Gigabit Server Adapter Yes NET
7.80.0.0 6/19/2004 Hewlett-Packard Company
oem6.inf Not Available
PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
0\4&82820FC&0&3038
Disk drive Yes DISKDRIVE 5.2.3790.0
10/1/2002 (Standard disk drives)
disk.inf Not Available
SCSI\DISK&VEN_COMPAQ&PROD_LOGICAL_VOLUME&RE
V_2.58\5&208597A6&0&040
Smart Array 5x and 6x Notification Driver Yes
SYSTEM 5.52.0.32 7/28/2003 Hewlett-
Packard Company oem2.inf Not Available
SCSI\OTHER&VEN_COMPAQ&PROD_LOGICAL_VOLUME&REV_CISS\5&208597A6&0&000
Smart Array 5i Yes SCSIADAPTER
5.49.2.32 11/12/2003 Hewlett-
Packard Company oem1.inf Not Available
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\4&82820FC&0&2038
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&20FEA912&0&38
AMD-8111 System Management Controller Yes
SYSTEM 5.2.3790.1289 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_746B&SUBSYS_32050E11&REV_0
5\3&20FEA912&0&23
CD-ROM Drive Yes CDROM 5.2.3790.0
10/1/2002 (Standard CD-ROM drives)
cdrom.inf Not Available
IDE\CDROMCOMPAQ_CD-
224E _____ A.8D _____\5&2DC47F1C&0&0
.0.0
Primary IDE Channel Yes HDC 5.2.3790.1289
10/1/2002 (Standard IDE ATA/ATAPI

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controllers) mshdc.inf Not Available
PCIIDE\IDECHANNEL\4&21637DBD&0&0
AMD-8111 PCI Bus Master IDE Controller Yes HDC
5.2.3790.1289 10/1/2002 Advanced
Micro Devices mshdc.inf Not Available
PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
Floppy disk drive Yes FLOPPYDISK
5.2.3790.0 10/1/2002 (Standard
floppy disk drives) flpydisk.inf Not Available
FDC\GENERIC_FLOPPY_DRIVE\6&2P72E85F&0&0
Standard floppy disk controller Yes FDC
5.2.3790.0 10/1/2002 (Standard
floppy disk controllers) fdc.inf Not Available
ACPI\PNP0700\5&1C430410&0
Communications Port Yes PORTS 5.2.3790.0
10/1/2002 (Standard port types)
msports.inf Not Available
ACPI\PNP0501\0
Extended IO Bus Yes SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A06\4&1C7DEDE8&0
PS/2 Compatible Mouse Yes MOUSE
5.2.3790.1289 10/1/2002 Microsoft
msmouse.inf Not Available
ACPI\PNP0F13\4&1C7DEDE8&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard Yes KEYBOARD 5.2.3790.0
10/1/2002 (Standard keyboards)
keyboard.inf Not Available
ACPI\PNP0303\4&1C7DEDE8&0
System speaker Yes SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
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Direct memory access controller Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
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System timer Yes SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0100\4&1C7DEDE8&0
Programmable interrupt controller Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
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Motherboard resources Yes SYSTEM
5.2.3790.1289 10/1/2002 (Standard
system devices) machine.inf Not Available
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ISAPNP Read Data Port Yes SYSTEM
5.2.3790.1289 10/1/2002 (Standard
system devices) machine.inf Not Available
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PCI standard ISA bridge Yes SYSTEM
5.2.3790.1289 10/1/2002 (Standard
system devices) machine.inf Not Available
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Plug and Play Monitor      Yes      MONITOR
5.1.2001.0                6/6/2001 (Standard
monitor types)            monitor.inf      Not Available
DISPLAY\AVO0000\5&38B1FCB&0&80000001&01&03

RAGE XL PCI Family (Microsoft Corporation) Yes
DISPLAY 5.10.2600.6014 8/8/2001 ATI
Technologies Inc.      atiixpad.inf      Not Available
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
Base System Device      Not Available      UNKNOWN      Not
Available Not Available      Not Available      Not
Available Not Available
PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1218
Base System Device      Not Available      UNKNOWN      Not
Available Not Available      Not Available      Not
Available Not Available
PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018
Generic volume          Yes      VOLUME 5.2.3790.1289
10/1/2002 Microsoft volume.inf      Not
Available STORAGE\REMOVABLEMEDIA\9&33B85F19&0&RM
Disk drive              Yes      DISKDRIVE 5.2.3790.0
10/1/2002 (Standard disk drives)
disk.inf Not Available
USBSTOR\DISK&VEN_PROLIFIC&PROD_USB_FLASH_DI
SK&REV_P1.0\8&23917744&0
USB Mass Storage Device Yes      USB
5.2.3790.0              10/1/2002 Compatible
USB storage device      usbstor.inf      Not Available
USB\VID_067B&PID_2517\7&939976&0&1
Generic USB Hub         Yes      USB 5.2.3790.1289
10/1/2002 (Generic USB Hub)  usb.inf      Not
Available USB\VID_067B&PID_2515\6&2083B510&0&3
USB Root Hub           Yes      USB 5.2.3790.1289
10/1/2002 (Standard USB Host Controller)
usbport.inf Not Available
USB\ROOT_HUB\5&194CD4CC&0
AMD PCI to USB Open Host Controller Yes      USB
5.2.3790.1289          10/1/2002 Advanced
Micro Devices (AMD)      usbport.inf      Not Available
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0118
USB Root Hub           Yes      USB 5.2.3790.1289
10/1/2002 (Standard USB Host Controller)
usbport.inf Not Available
USB\ROOT_HUB\5&9B4CD91&0
AMD PCI to USB Open Host Controller Yes      USB
5.2.3790.1289          10/1/2002 Advanced
Micro Devices (AMD)      usbport.inf      Not Available
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.1289 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7460&SUBSYS_00000000&REV_0
7\3&20FEA912&0&18
PCI bus                Yes      SYSTEM 5.2.3790.1289
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNPOA03\7

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AMD K8 Processor        Yes      PROCESSOR 5.2.3790.1289
10/1/2002 Advanced Micro Devices
cpu.inf Not Available
ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_37\3
AMD K8 Processor        Yes      PROCESSOR 5.2.3790.1289
10/1/2002 Advanced Micro Devices
cpu.inf Not Available
ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_37\2
AMD K8 Processor        Yes      PROCESSOR 5.2.3790.1289
10/1/2002 Advanced Micro Devices
cpu.inf Not Available
ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_37\1
AMD K8 Processor        Yes      PROCESSOR 5.2.3790.1289
10/1/2002 Advanced Micro Devices
cpu.inf Not Available
ACPI\AUTHENTICAMD_-
_X86_FAMILY_15_MODEL_37\0
Microsoft ACPI-Compliant System Yes
SYSTEM 5.2.3790.0      10/1/2002
Microsoft acpi.inf      Not Available
ACPI_HAL\PNP0C08\0
ACPI Multiprocessor PC Not Available
COMPUTER Not Available Not Available
(Standard computers) Not Available
Not Available Not Available ROOT\ACPI_HAL\0000
Not Available Not Available Not Available Not
Available Not Available Not Available
HTREE\ROOT\0

[Environment Variables]

Variable Value User Name
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
Path %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\system32\WBEM;C:\Program Files\Microsoft SQL
Server\80\Tools\BINN <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 37
Stepping 0, AuthenticAMD <SYSTEM>
PROCESSOR_REVISION 2500 <SYSTEM>
NUMBER_OF_PROCESSORS 4 <SYSTEM>
ClusterLog C:\WINDOWS\Cluster\cluster.log
<SYSTEM>
PATHEXT .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
FP_NO_HOST_CHECK NO <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE

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TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp
SCOTTSDALE\Administrator
TMP %USERPROFILE%\Local Settings\Temp
SCOTTSDALE\Administrator

[Print Jobs]

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Print
Processor Host Print Queue Data Type Name

[Network Connections]

Local Name Remote Name Type
Status User Name

[Running Tasks]

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date 0 0
system idle process Not Available Not Available Not
Available Not Available Not Available Not
Available
system Not Available 4 8 0
1413120 Not Available Not Available
smss.exe Not Available 632 11
204800 1413120 2/1/2005 11:12 AM Not
Available Not Available Not Available
csrss.exe Not Available 728 13 Not
Available Not Available 2/1/2005 11:12 AM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
768 13 204800 1413120
2/1/2005 11:12 AM 5.2.3790.1289
(srv03_sp1_rc1.041202-1618) 492.50 KB (504,320
bytes) 12/3/2004 6:00 AM
services.exe c:\windows\system32\services.exe
844 9 204800 1413120
2/1/2005 11:13 AM 5.2.3790.1289
(srv03_sp1_rc1.041202-1618) 107.00 KB (109,568
bytes) 12/3/2004 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 856 9
204800 1413120 2/1/2005 11:13 AM
5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 12/3/2004
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
1052 8 204800 1413120
2/1/2005 11:13 AM 5.2.3790.1289
(srv03_sp1_rc1.041202-1618) 14.50 KB (14,848 bytes)
12/3/2004 6:00 AM

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svchost.exe      Not Available      1172      8
                Not Available      Not Available
                2/1/2005 11:13 AM      Not Available      Not
Available Not Available
svchost.exe      Not Available      1228      8
                Not Available      Not Available
                2/1/2005 11:13 AM      Not Available      Not
Available Not Available
svchost.exe      Not Available      1312      8
                Not Available      Not Available
                2/1/2005 11:13 AM      Not Available      Not
Available Not Available
svchost.exe      c:\windows\system32\svchost.exe
                1348      8      204800      1413120
                2/1/2005 11:13 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 14.50 KB (14,848 bytes)
                12/3/2004 6:00 AM
spoolsv.exe      c:\windows\system32\spoolsv.exe
                1748      8      204800      1413120
                2/1/2005 11:13 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 57.00 KB (58,368 bytes)
                12/3/2004 6:00 AM
msdtc.exe        Not Available      1784      8      Not
Available Not Available      2/1/2005 11:13 AM      Not
Available Not Available      Not Available
svchost.exe      c:\windows\system32\svchost.exe
                1992      8      204800      1413120
                2/1/2005 11:13 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 14.50 KB (14,848 bytes)
                12/3/2004 6:00 AM
svchost.exe      Not Available      2028      8
                Not Available      Not Available
                2/1/2005 11:13 AM      Not Available      Not
Available Not Available
mssearch.exe     c:\program files\common
files\system\mssearch\bin\mssearch.exe 460      8
                204800      1413120      2/1/2005 11:13 AM
                9.107.8320.0      68.00 KB (69,632 bytes)
                1/25/2005 3:16 PM
svchost.exe      c:\windows\system32\svchost.exe
                1576      8      204800      1413120
                2/1/2005 11:13 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 14.50 KB (14,848 bytes)
                12/3/2004 6:00 AM
explorer.exe     c:\windows\explorer.exe
                1600      8      204800      1413120
                2/1/2005 11:13 AM      6.00.3790.1289
(srv03_spl_rc1.041202-1618) 1.00 MB (1,050,112
bytes) 12/3/2004 6:00 AM
sqlmangr.exe     c:\program files\microsoft sql
server\80\tools\bin\sqlmangr.exe 1960      8
                204800      1413120      2/1/2005 11:13 AM
                2000.080.0760.0      72.57 KB (74,308 bytes)
                1/27/2005 2:33 PM
helpctr.exe      c:\windows\pchealth\helpctr\binaries\helpct
r.exe 256      8      204800      1413120
                2/1/2005 11:14 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 777.50 KB (796,160
bytes) 9/17/2004 12:16 PM
helpsvc.exe      c:\windows\pchealth\helpctr\binaries\helpsv
c.exe 572      8      204800      1413120

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                2/1/2005 11:14 AM      5.2.3790.1289
(srv03_spl_rc1.041202-1618) 744.00 KB (761,856
bytes) 9/17/2004 12:16 PM
wmiprvse.exe     Not Available      332      8
                Not Available      Not Available
                2/1/2005 11:14 AM      Not Available      Not
Available Not Available
wmiprvse.exe     Not Available      1224      8
                Not Available      Not Available
                2/1/2005 11:14 AM      Not Available      Not
Available Not Available
[Loaded Modules]
Name      Version      Size      File Date      Manufacturer
Path
winlogon    5.2.3790.1289 (srv03_spl_rc1.041202-1618)
492.50 KB (504,320 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\winlogon.exe
ntdll      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
746.50 KB (764,416 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\ntdll.dll
kernel32   5.2.3790.1289 (srv03_spl_rc1.041202-1618)
1,012.50 KB (1,036,800 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\kernel32.dll
advapi32   5.2.3790.1289 (srv03_spl_rc1.041202-1618)
600.00 KB (614,400 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\advapi32.dll
rpcrt4     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
623.50 KB (638,464 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\rpcrt4.dll
crypt32    5.131.3790.1289 (srv03_spl_rc1.041202-1618)
582.00 KB (595,968 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\crypt32.dll
msasn1     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
56.00 KB (57,344 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\msasn1.dll
msvcrt     7.0.3790.1289 (srv03_spl_rc1.041202-1618)
341.00 KB (349,184 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\msvcrt.dll
user32     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
573.00 KB (586,752 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\user32.dll
gdi32      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
272.00 KB (278,528 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\gdi32.dll
nddeapi    5.2.3790.0 (srv03_rtm.030324-2048)
16.00 KB (16,384 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\nddeapi.dll
profmap    5.2.3790.1289 (srv03_spl_rc1.041202-1618)
22.50 KB (23,040 bytes) 12/3/2004

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6:00 AM    Microsoft Corporation
c:\windows\system32\profmap.dll
netapi32    5.2.3790.1289 (srv03_spl_rc1.041202-1618)
341.50 KB (349,696 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\netapi32.dll
userenv     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
770.50 KB (788,992 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\userenv.dll
psapi       5.2.3790.0 (srv03_rtm.030324-2048)
21.50 KB (22,016 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\psapi.dll
regapi      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
54.00 KB (55,296 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\regapi.dll
secur32     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
64.00 KB (65,536 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\secur32.dll
setupapi    5.2.3790.1289 (srv03_spl_rc1.041202-1618)
1.03 MB (1,079,808 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\setupapi.dll
version     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
18.00 KB (18,432 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\version.dll
winsta      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
53.50 KB (54,784 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\winsta.dll
ws2_32      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
81.00 KB (82,944 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\ws2_32.dll
ws2help     5.2.3790.1289 (srv03_spl_rc1.041202-1618)
19.50 KB (19,968 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\ws2help.dll
msgina      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
1.16 MB (1,211,392 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\msgina.dll
shsvcs      6.00.3790.1289 (srv03_spl_rc1.041202-1618)
131.50 KB (134,656 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\shsvcs.dll
shlwapi     6.00.3790.1289 (srv03_spl_rc1.041202-1618)
314.00 KB (321,536 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\shlwapi.dll
sfc         5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\sfc.dll
sfc_os      5.2.3790.1289 (srv03_spl_rc1.041202-1618)
138.00 KB (141,312 bytes) 12/3/2004
Microsoft Corporation
6:00 AM    c:\windows\system32\sfc_os.dll

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wintrust 5.131.3790.1289 (srv03\_spl\_rc1.041202-1618)  
162.50 KB (166,400 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\wintrust.dll  
imagehlp 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
145.50 KB (148,992 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\imagehlp.dll  
ole32 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
1.19 MB (1,247,232 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ole32.dll  
comctl32 6.0 (srv03\_spl\_rc1.041202-1618)  
1.00 MB (1,050,624 bytes) 1/11/2005  
4:34 AM Microsoft Corporation  
c:\windows\winsxs\x86\_microsoft.windows.com  
mon-controls\_6595b64144ccf1df\_6.0.3790.1289\_x-  
ww\_77f4310d\comctl32.dll  
winscard 5.2.3790.0 (srv03\_rtm.030324-2048)  
98.50 KB (100,864 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\winscard.dll  
wtsapi32 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
18.00 KB (18,432 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\wtsapi32.dll  
winmm 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
173.00 KB (177,152 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\winmm.dll  
sxs 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
743.50 KB (761,344 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\sxs.dll  
shell32 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
7.99 MB (8,373,760 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\shell32.dll  
wldap32 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
153.50 KB (157,184 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\wldap32.dll  
csddl 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
99.00 KB (101,376 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\csddl.dll  
dimntfy 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
19.00 KB (19,456 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\dimntfy.dll  
rsaenh 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
183.48 KB (187,880 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\rsaenh.dll  
wlnotify 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
94.00 KB (96,256 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\wlnotify.dll  
mpr 5.2.3790.0 (srv03\_rtm.030324-2048)  
56.00 KB (57,344 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\mpr.dll

oleaut32 5.2.3790.1289 542.00 KB (555,008  
bytes) 12/3/2004 6:00 AM Microsoft Corporation  
c:\windows\system32\oleaut32.dll  
winspool 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
146.50 KB (150,016 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\winspool.drv  
comctl32 5.82 (srv03\_spl\_rc1.041202-1618)  
585.00 KB (599,040 bytes) 1/11/2005  
4:34 AM Microsoft Corporation  
c:\windows\winsxs\x86\_microsoft.windows.com  
mon-controls\_6595b64144ccf1df\_5.82.3790.1289\_x-  
ww\_187feb88\comctl32.dll  
uxtheme 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
201.00 KB (205,824 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\uxtheme.dll  
samlib 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
45.50 KB (46,592 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\samlib.dll  
cscui 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
319.50 KB (327,168 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\cscui.dll  
mprapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
87.50 KB (89,600 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\mprapi.dll  
activeds 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
194.00 KB (198,656 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\activeds.dll  
adslfdc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
146.00 KB (149,504 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\adslfdc.dll  
credui 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
162.00 KB (165,888 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\credui.dll  
atl 3.05.2283 83.00 KB (84,992 bytes)  
12/3/2004 6:00 AM Microsoft Corporation  
c:\windows\system32\atl.dll  
rtutils 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
33.50 KB (34,304 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\rtutils.dll  
ntmarta 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
120.50 KB (123,392 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ntmarta.dll  
clbcatq 2001.12.4720.1289 (srv03\_spl\_rc1.041202-  
1618) 503.00 KB (515,072 bytes) 9/17/2004  
12:15 PM Microsoft Corporation  
c:\windows\system32\clbcatq.dll  
comres 2001.12.4720.0 (srv03\_rtm.030324-2048)  
778.00 KB (796,672 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\comres.dll  
xpsp2res 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
2.76 MB (2,897,920 bytes) 12/3/2004

6:00 AM Microsoft Corporation  
c:\windows\system32\xpsp2res.dll  
services 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
107.00 KB (109,568 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\services.exe  
ncobjapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
36.00 KB (36,864 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ncobjapi.dll  
msvcpl60 6.05.2144.0 388.00 KB (397,312  
bytes) 12/3/2004 6:00 AM Microsoft Corporation  
c:\windows\system32\msvcpl60.dll  
scserv 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
326.50 KB (334,336 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\scserv.dll  
authz 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
65.50 KB (67,072 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\authz.dll  
umpnpgmr 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
125.50 KB (128,512 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\umpnpgmr.dll  
eventlog 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
67.00 KB (68,608 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\eventlog.dll  
lsass 5.2.3790.0 (srv03\_rtm.030324-2048)  
13.00 KB (13,312 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\lsass.exe  
lsasrv 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
801.00 KB (820,224 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\lsasrv.dll  
ntdsapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
71.00 KB (72,704 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ntdsapi.dll  
dnsapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
153.50 KB (157,184 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\dnsapi.dll  
samsvr 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
449.50 KB (460,288 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\samsvr.dll  
cryptdll 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
32.50 KB (33,280 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\cryptdll.dll  
msprvs 5.2.3790.0 (srv03\_rtm.030324-2048)  
46.50 KB (47,616 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\msprvs.dll  
kerberos 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
340.50 KB (348,672 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\kerberos.dll  
msvl\_0 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
140.00 KB (143,360 bytes) 12/3/2004

6:00 AM Microsoft Corporation  
 c:\windows\system32\msv1\_0.dll  
 iphlpapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 92.50 KB (94,720 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\iphlpapi.dll  
 netlogon 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 409.00 KB (418,816 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\netlogon.dll  
 w32time 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 220.50 KB (225,792 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\w32time.dll  
 schannel 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 141.00 KB (144,384 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\schannel.dll  
 wdigest 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 74.00 KB (75,776 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wdigest.dll  
 rassfm 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 22.50 KB (23,040 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rassfm.dll  
 kdcsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 213.50 KB (218,624 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\kdcsvc.dll  
 ntlsa 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 1.57 MB (1,642,496 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntlsa.dll  
 esent 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 1,022.00 KB (1,046,528 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\esent.dll  
 ntdateq 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 29.50 KB (30,208 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntdateq.dll  
 mssock 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 249.00 KB (254,976 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mssock.dll  
 scecli 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 186.50 KB (190,976 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\scecli.dll  
 ws03res 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 774.50 KB (793,088 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ws03res.dll  
 hnetcfg 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 344.50 KB (352,768 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\hnetcfg.dll  
 wshtccpip 5.2.3790.0 (srv03\_rtm.030324-2048)  
 18.00 KB (18,432 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wshtccpip.dll

ipsecsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 180.50 KB (184,832 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ipsecsvc.dll  
 oakley 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 328.00 KB (335,872 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\oakley.dll  
 winipsec 5.2.3790.0 (srv03\_rtm.030324-2048)  
 34.50 KB (35,328 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\winipsec.dll  
 pstorsvc 5.2.3790.0 (srv03\_rtm.030324-2048)  
 24.00 KB (24,576 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\pstorsvc.dll  
 psbase 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 84.50 KB (86,528 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\psbase.dll  
 dssenh 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 139.48 KB (142,824 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\dssenh.dll  
 wlbctrl 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 82.00 KB (83,968 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wlbctrl.dll  
 svchost 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 14.50 KB (14,848 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\svchost.exe  
 rpcss 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 405.50 KB (415,232 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rpcss.dll  
 schedsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 197.50 KB (202,240 bytes) 9/17/2004  
 12:16 PM Microsoft Corporation  
 c:\windows\system32\schedsvc.dll  
 msidle 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 6.50 KB (6,656 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msidle.dll  
 wkssvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 129.00 KB (132,096 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wkssvc.dll  
 wiarpc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 32.50 KB (33,280 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wiarpc.dll  
 aelupsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 26.00 KB (26,624 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\aelupsvc.dll  
 apphelp 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 146.00 KB (149,504 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\apphelp.dll  
 cryptsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 55.50 KB (56,832 bytes) 12/3/2004

6:00 AM Microsoft Corporation  
 c:\windows\system32\cryptsvc.dll  
 certcli 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 227.00 KB (232,448 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\certcli.dll  
 vssapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 548.00 KB (561,152 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\vssapi.dll  
 dmserver 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 24.50 KB (25,088 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\dmserver.dll  
 es 2001.12.4720.1289 (srv03\_spl\_rc1.041202-1618)  
 233.00 KB (238,592 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\es.dll  
 pchsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 39.00 KB (39,936 bytes) 9/17/2004  
 12:16 PM Microsoft Corporation  
 c:\windows\pchealth\helpctr\binaries\pchsvc.dll  
 srvsvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 93.00 KB (95,232 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\srvsvc.dll  
 seclogon 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 17.50 KB (17,920 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\seclogon.dll  
 trkwks 5.2.3790.0 (srv03\_rtm.030324-2048)  
 85.00 KB (87,040 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\trkwks.dll  
 wmisvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 140.00 KB (143,360 bytes) 9/17/2004  
 12:15 PM Microsoft Corporation  
 c:\windows\system32\wbem\wmisvc.dll  
 wuauerv 5.6.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 8.00 KB (8,192 bytes) 9/17/2004  
 12:16 PM Microsoft Corporation  
 c:\windows\system32\wuauerv.dll  
 wuaueng 5.6.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 1.18 MB (1,235,456 bytes) 9/17/2004  
 12:16 PM Microsoft Corporation  
 c:\windows\system32\wuaueng.dll  
 advpack 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 98.00 KB (100,352 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\advpack.dll  
 cabinet 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 81.50 KB (83,456 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\cabinet.dll  
 mspatcha 5.2.3790.0 (srv03\_rtm.030324-2048)  
 29.00 KB (29,696 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mspatcha.dll  
 shfolder 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
 24.50 KB (25,088 bytes) 12/3/2004  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\shfolder.dll



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winhttp 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
352.00 KB (360,448 bytes) 1/11/2005
4:34 AM Microsoft Corporation
c:\windows\winsxs\x86_microsoft.windows.win
http_6595b64144ccf1df_5.1.3790.1289_x-
ww_7125b339\winhttp.dll
sens 5.2.3790.0 (srv03_rtm.030324-2048)
35.50 KB (36,352 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\sens.dll
comsvcs 2001.12.4720.1289 (srv03_spl_rc1.041202-
1618) 1.19 MB (1,249,792 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\comsvcs.dll
browser 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
77.00 KB (78,848 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\browser.dll
actxprxy 6.00.3790.1289 (srv03_spl_rc1.041202-1618)
96.50 KB (98,816 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\actxprxy.dll
netrap 5.2.3790.0 (srv03_rtm.030324-2048)
11.50 KB (11,776 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netrap.dll
netman 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
258.50 KB (264,704 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netman.dll
netshell 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
1.73 MB (1,812,992 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netshell.dll
clusapi 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
59.00 KB (60,416 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\clusapi.dll
rasapi32 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
239.50 KB (245,248 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasapi32.dll
rasman 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
59.50 KB (60,928 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasman.dll
tapi32 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
179.50 KB (183,808 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\tapi32.dll
wininet 6.00.3790.1289 (srv03_spl_rc1.041202-1618)
653.00 KB (668,672 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wininet.dll
wzcsapi 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
51.00 KB (52,224 bytes) 12/2/2004
2:18 PM Microsoft Corporation
c:\windows\system32\wzcsapi.dll
wzcsvc 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
364.00 KB (372,736 bytes) 12/2/2004
2:18 PM Microsoft Corporation
c:\windows\system32\wzcsvc.dll

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wmi 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wmi.dll
dhcpcsvc 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
113.00 KB (115,712 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\dhcpcsvc.dll
netcfgx 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
763.00 KB (781,312 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\netcfgx.dll
wbemprox 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
20.50 KB (20,992 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wbemprox.dll
wbemcomn 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
221.50 KB (226,816 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wbem\wbemcomn.dll
wbemcore 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
496.50 KB (508,416 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wbemcore.dll
esscli 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
250.00 KB (256,000 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\esscli.dll
fastprox 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
471.00 KB (482,304 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\fastprox.dll
wbemsvc 5.2.3790.0 (srv03_rtm.030324-2048)
42.50 KB (43,520 bytes) 9/15/2004
4:45 PM Microsoft Corporation
c:\windows\system32\wbem\wbemsvc.dll
wmiutils 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
93.00 KB (95,232 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wmiutils.dll
repdrvfs 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
172.50 KB (176,640 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\repdrvfs.dll
wmiprvsd 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
403.50 KB (413,184 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wmiprvsd.dll
wbemess 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
271.00 KB (277,504 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wbemess.dll
rasdlg 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
663.00 KB (678,912 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasdlg.dll
rasadhlp 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\rasadhlp.dll
msxml3 8.70.1006.0 1.05 MB (1,099,776
bytes) 12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\msxml3.dll

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ncprov 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
46.50 KB (47,616 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\ncprov.dll
wbemcons 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
45.50 KB (46,592 bytes) 9/17/2004
12:15 PM Microsoft Corporation
c:\windows\system32\wbem\wbemcons.dll
spoolsv 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
57.00 KB (58,368 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\spoolsv.exe
spoolss 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
84.50 KB (86,528 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\spoolss.dll
localspl 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
337.50 KB (345,600 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\localspl.dll
cnbjmon 5.2.3790.1224 (dnsvr(skatar).040514-1058)
46.50 KB (47,616 bytes) 12/2/2004
1:45 PM Microsoft Corporation
c:\windows\system32\cnbjmon.dll
pjlmon 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
15.00 KB (15,360 bytes) 12/2/2004
1:57 PM Microsoft Corporation
c:\windows\system32\pjlmon.dll
tcpmon 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
47.00 KB (48,128 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\tcpmon.dll
wsnmp32 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
42.50 KB (43,520 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wsnmp32.dll
tcpmib 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
17.50 KB (17,920 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\tcpmib.dll
wsock32 5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wsock32.dll
mgmtapi 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
15.00 KB (15,360 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mgmtapi.dll
snmpapi 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
19.00 KB (19,456 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\snmpapi.dll
usbmon 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
17.00 KB (17,408 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\usbmon.dll
winrnr 5.2.3790.0 (srv03_rtm.030324-2048)
15.00 KB (15,360 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\winrnr.dll
win32spl 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
100.00 KB (102,400 bytes) 12/3/2004

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6:00 AM Microsoft Corporation  
c:\windows\system32\win32spl.dll  
inetpp 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
75.00 KB (76,800 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\inetpp.dll  
icmp 5.2.3790.0 (srv03\_rtm.030324-2048)  
4.50 KB (4,608 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\icmp.dll  
ersvc 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
24.00 KB (24,576 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ersvc.dll  
mssearch 9.107.8320.0 68.00 KB (69,632 bytes)  
1/25/2005 3:16 PM Microsoft Corporation  
c:\program files\common  
files\system\mssearch\bin\mssearch.exe  
mssws 9.107.8320.0 32.00 KB (32,768 bytes)  
1/25/2005 3:16 PM Microsoft Corporation  
c:\program files\common  
files\system\mssearch\bin\mssws.dll  
mssrch 9.107.8320.0 1.24 MB (1,302,528  
bytes) 1/25/2005 3:16 PM Microsoft Corporation  
c:\progra-1\common-1\system\mssearch\bin\ms  
srch.dll  
security 5.2.3790.0 (srv03\_rtm.030324-2048)  
5.50 KB (5,632 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\security.dll  
tquery 9.107.8320.0 1.46 MB (1,536,000  
bytes) 1/25/2005 3:16 PM Microsoft Corporation  
c:\program files\common  
files\system\mssearch\bin\tquery.dll  
propdefs 9.107.8320.0 136.00 KB (139,264  
bytes) 1/25/2005 3:16 PM Microsoft Corporation  
c:\progra-1\common-1\system\mssearch\bin\pr  
opdefs.dll  
srchidx 9.107.8320.0 384.00 KB (393,216  
bytes) 1/25/2005 3:16 PM Microsoft Corporation  
c:\progra-1\common-1\system\mssearch\bin\sr  
chidx.dll  
iprop 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
3.50 KB (3,584 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\iprop.dll  
termsrv 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
238.00 KB (243,712 bytes) 9/17/2004  
12:15 PM Microsoft Corporation  
c:\windows\system32\termsrv.dll  
icaapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
11.50 KB (11,776 bytes) 9/17/2004  
12:15 PM Microsoft Corporation  
c:\windows\system32\icaapi.dll  
mstlsapi 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
116.00 KB (118,784 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\mstlsapi.dll  
explorer 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
1.00 MB (1,050,112 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\explorer.exe

browseui 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
1,008.50 KB (1,032,704 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\browseui.dll  
shdocvw 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
1.43 MB (1,502,720 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\shdocvw.dll  
cryptui 5.131.3790.1289 (srv03\_spl\_rc1.041202-1618)  
496.50 KB (508,416 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\cryptui.dll  
themeui 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
377.50 KB (386,560 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\themeui.dll  
msimg32 5.2.3790.0 (srv03\_rtm.030324-2048)  
4.50 KB (4,608 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\msimg32.dll  
linkinfo 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
19.00 KB (19,456 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\linkinfo.dll  
ntshrui 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
139.50 KB (142,848 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ntshrui.dll  
urlmon 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
670.00 KB (686,080 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\urlmon.dll  
webcheck 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
272.50 KB (279,040 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\webcheck.dll  
stobject 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
120.00 KB (122,880 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\stobject.dll  
batmeter 6.00.3790.0 (srv03\_rtm.030324-2048)  
28.50 KB (29,184 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\batmeter.dll  
powrprof 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
16.50 KB (16,896 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\powrprof.dll  
usbui 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
72.00 KB (73,728 bytes) 12/2/2004  
2:17 PM Microsoft Corporation  
c:\windows\system32\usbui.dll  
drprov 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
13.00 KB (13,312 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\drprov.dll  
ntlanman 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
43.50 KB (44,544 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\ntlanman.dll  
netui0 5.2.3790.0 (srv03\_rtm.030324-2048)  
75.50 KB (77,312 bytes) 12/3/2004

6:00 AM Microsoft Corporation  
c:\windows\system32\netui0.dll  
netui1 5.2.3790.0 (srv03\_rtm.030324-2048)  
184.00 KB (188,416 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\netui1.dll  
davclnt 5.2.3790.0 (srv03\_rtm.030324-2048)  
23.50 KB (24,064 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\davclnt.dll  
shdoclc 6.00.3790.0 (srv03\_rtm.030324-2048)  
588.50 KB (602,624 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\shdoclc.dll  
sqlmgr 2000.080.0760.00 72.57 KB (74,308 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\sqlmgr.exe  
sqlunirl 2000.080.0728.00 176.56 KB (180,800  
bytes) 12/3/2004 6:00 AM Microsoft Corporation  
c:\windows\system32\sqlunirl.dll  
comdlg32 6.00.3790.1289 (srv03\_spl\_rc1.041202-1618)  
274.50 KB (281,088 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\comdlg32.dll  
w95scm 2000.080.0760.00 48.56 KB (49,728 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\w95scm.dll  
odbc32 3.526.1289.0 (srv03\_spl\_rc1.041202-1618)  
240.00 KB (245,760 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\odbc32.dll  
sqlsvc 2000.080.0760.00 92.56 KB (94,784 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\sqlsvc.dll  
odbcbc 2000.086.1289.00 (srv03\_spl\_rc1.041202-  
1618) 24.00 KB (24,576 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\odbcbc.dll  
sqlresld 2000.080.0382.00 28.56 KB (29,248 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\sqlresld.dll  
odbcint 3.526.1289.0 (srv03\_spl\_rc1.041202-1618)  
92.00 KB (94,208 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\odbcint.dll  
resutils 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
62.50 KB (64,000 bytes) 12/3/2004  
6:00 AM Microsoft Corporation  
c:\windows\system32\resutils.dll  
sqlsvc 2000.080.0194.00 24.00 KB (24,576 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\resources\1033\sqlsvc.rll  
sqlmgr 2000.080.0194.00 96.00 KB (98,304 bytes)  
1/27/2005 2:33 PM Microsoft Corporation  
c:\program files\microsoft sql  
server\80\tools\bin\resources\1033\sqlmgr.rll  
helpctr 5.2.3790.1289 (srv03\_spl\_rc1.041202-1618)  
777.50 KB (796,160 bytes) 9/17/2004

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12:16 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpctr
r.exe
hcappres 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 9/15/2004
4:47 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\hcappres.dll
itss 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
133.50 KB (136,704 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\itss.dll
pchshell 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
103.50 KB (105,984 bytes) 9/15/2004
4:47 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchshell.dll
mlang 6.00.3790.1289 (srv03_spl_rc1.041202-1618)
577.50 KB (591,360 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mlang.dll
mshtml 6.00.3790.1289 (srv03_spl_rc1.041202-1618)
2.96 MB (3,102,720 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mshtml.dll
msls31 3.10.349.0 141.50 KB (144,896 bytes)
12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\msls31.dll
msimtf 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
156.00 KB (159,744 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msimtf.dll
msctf 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
301.50 KB (308,736 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\msctf.dll
jscript 5.6.0.8827 448.00 KB (458,752 bytes)
12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\jscript.dll
imm32 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
107.50 KB (110,080 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\imm32.dll
mshtml 6.00.3790.1289 (srv03_spl_rc1.041202-1618)
454.50 KB (465,408 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\mshtml.dll
vbscript 5.6.0.8827 388.00 KB (397,312 bytes)
12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\vbscript.dll
msinfo 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
375.00 KB (384,000 bytes) 9/17/2004
12:16 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\msinfo
.dll
mfc42u 6.05.8063.0 1.11 MB (1,162,240 bytes)
12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\mfc42u.dll
oledlg 1.0 (srv03_rtm.030324-2048) 116.00 KB
(118,784 bytes) 12/3/2004 6:00 AM Microsoft
Corporation c:\windows\system32\oledlg.dll

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riched32 5.2.3790.0 (srv03_rtm.030324-2048)
3.50 KB (3,584 bytes) 12/3/2004
Microsoft Corporation
c:\windows\system32\riched32.dll
riched20 5.31.23.1223 438.50 KB (449,024 bytes)
12/3/2004 6:00 AM Microsoft Corporation
c:\windows\system32\riched20.dll
audiodev 5.2.3790.3658 (srv03_spl_rc1.041202-1618)
470.00 KB (481,280 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\audiodev.dll
wmvcore 10.00.00.3658 (srv03_spl_rc1.041202-1618)
2.21 MB (2,314,240 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wmvcore.dll
wmasf 10.00.00.3658 (srv03_spl_rc1.041202-1618)
220.50 KB (225,792 bytes) 12/3/2004
6:00 AM Microsoft Corporation
c:\windows\system32\wmasf.dll
helpsvc 5.2.3790.1289 (srv03_spl_rc1.041202-1618)
744.00 KB (761,856 bytes) 9/17/2004
12:16 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpsvc
.c.exe

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Application Experience Lookup Service AeLookupSvc
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Audio AudioSrv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service CIsvc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0

```

```

ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
COM+ System Application COMSysApp Stopped
Manual Own Process
c:\windows\system32\dlhhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DCOM Server Process Launcher DcomLaunch
Running Auto Share Process
c:\windows\system32\svchost.exe -k
dcomlaunch Normal LocalSystem 0
Distributed File System Dfs Stopped
Manual Own Process
c:\windows\system32\dfssvc.exe
Normal LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmdadmin Stopped Manual Share Process
c:\windows\system32\dmdadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Stopped Manual
Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0

```

```

IMAPI CD-Burning COM Service ImapiService
  Stopped Disabled Own Process
  c:\windows\system32\imapi.exe Normal
  LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\windows\system32\ismserv.exe
  Normal LocalSystem 0
Kerberos Key Distribution Center kdc
  Stopped Disabled Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Server lanmanserver Running Auto
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Workstation lanmanworkstation Running
  Auto Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
License Logging LicenseService Stopped
  Disabled Own Process
  c:\windows\system32\llssrv.exe
  Normal NT AUTHORITY\NetworkService 0

TCP/IP NetBIOS Helper LmHosts Running
  Auto Share Process
  c:\windows\system32\svchost.exe -k
  LocalService Normal NT
AUTHORITY\LocalService 0
Messenger Messenger Stopped Disabled Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
NetMeeting Remote Desktop Sharing nmmsrvc
  Stopped Manual Own Process
  c:\windows\system32\nmmsrvc.exe
  Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
  Running Auto Own Process
  c:\windows\system32\msdtc.exe Normal NT
  AUTHORITY\NetworkService 1
Windows Installer MSIServer Stopped Manual
  Share Process
  c:\windows\system32\msiexec.exe /v
  Normal LocalSystem 0
Microsoft Search MSEARCH Running Auto
  Share Process "c:\program
  files\common files\system\mssearch\bin\mssearch.exe"
  Normal LocalSystem 0
MSSQLSERVER MSSQLSERVER Stopped
  Manual Own Process
  c:\progra-1\micros-1\mssql\bin\sqlservr.ex
  e Normal LocalSystem 0
MSSQLServerADHelper MSSQLServerADHelper Stopped
  Manual Own Process c:\program
  files\microsoft sql server\80\tools\bin\sqladhlp.exe
  Normal LocalSystem 0
Network DDE NetDDE Stopped Disabled
  Share Process
  c:\windows\system32\netdde.exe
  Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
  Disabled Share Process

```

```

  c:\windows\system32\netdde.exe
  Normal LocalSystem 0
Net Logon NetLogon Stopped Manual Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Network Connections Netman Running Manual
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Network Location Awareness (NLA) Nla
  Running Manual Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
File Replication NtFrfs Stopped Manual Own
Process c:\windows\system32\ntfrfs.exe Ignore
  LocalSystem 0
NT LM Security Support Provider NtLmSsp
  Running Manual Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
  Share Process
  c:\windows\system32\services.exe
  Normal LocalSystem 0
IPSEC Services PolicyAgent Running
  Auto Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Protected Storage ProtectedStorage Running
  Auto Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Remote Access Auto Connection Manager RasAuto
  Stopped Manual Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Remote Access Connection Manager RasMan
  Stopped Manual Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
  Stopped Manual Own Process
  c:\windows\system32\sessmgr.exe
  Normal LocalSystem 0
Routing and Remote Access RemoteAccess
  Stopped Disabled Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Remote Registry RemoteRegistry Running
  Auto Share Process
  c:\windows\system32\svchost.exe -k regsvcs
  Normal NT AUTHORITY\LocalService 0

Remote Procedure Call (RPC) Locator RpcLocator
  Stopped Manual Own Process
  c:\windows\system32\locator.exe
  Normal NT AUTHORITY\NetworkService 0

```

```

Remote Procedure Call (RPC) RpcSs Running
  Auto Share Process
  c:\windows\system32\svchost.exe -k rpcss
  Normal NT AUTHORITY\NetworkService 0
Resultant Set of Policy Provider RSoPProv
  Stopped Manual Share Process
  c:\windows\system32\rsopprov.exe
  Normal LocalSystem 0
Special Administration Console Helper sacsvr
  Stopped Manual Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Security Accounts Manager SamSs Running
  Auto Share Process
  c:\windows\system32\lsass.exe Normal
  LocalSystem 0
Smart Card SCardSvr Stopped Manual
  Share Process
  c:\windows\system32\scardsvr.exe
  Ignore NT AUTHORITY\LocalService 0

Task Scheduler Schedule Running Auto
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Secondary Logon seclogon Running Auto
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Ignore LocalSystem 0
System Event Notification SENS Running
  Auto Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Windows Firewall/Internet Connection Sharing (ICS)
  SharedAccess Stopped Disabled
  Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
  Running Auto Share Process
  c:\windows\system32\svchost.exe -k netsvcs
  Ignore LocalSystem 0
Print Spooler Spooler Running Auto Own
Process c:\windows\system32\spoolsv.exe
  Normal LocalSystem 0
SQLSERVERAGENT SQLSERVERAGENT Stopped
  Manual Own Process
  c:\progra-1\micros-1\mssql\bin\sqlagent.ex
  e Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
  Stopped Disabled Share Process
  c:\windows\system32\svchost.exe -k imgsvc
  Normal NT AUTHORITY\LocalService 0

Microsoft Software Shadow Copy Provider swprv
  Stopped Manual Own Process
  c:\windows\system32\svchost.exe -k swprv
  Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
  Auto Own Process
  c:\windows\system32\smlogsvc.exe

```

```

Normal NT Authority\NetworkService 0
Telephony TapiSrv Stopped Manual Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Manual Share Process
c:\windows\system32\svchost.exe -k termsvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0

Distributed Link Tracking Server TrkSvr
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Windows User Mode Driver Framework UMWdf
Stopped Manual Own Process
c:\windows\system32\wdmfr.exe
Normal NT AUTHORITY\LocalService 0

Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\windows\system32\ups.exe Normal NT
AUTHORITY\LocalService 0
Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe Normal
LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0

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```

Portable Media Serial Number Service WmdmPmSN
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiapsrv.exe
Normal LocalSystem 0
Automatic Updates wuauclt Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCVC Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Provisioning Service xmlprov Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]
Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Startup Default User:Startup Default User

Accessories All Users:Accessories All
Users
Accessories\Accessibility All
Users:Accessories\Accessibility All Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
Microsoft SQL Server All Users:Microsoft SQL
Server All Users
Startup All Users:Startup All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM

```

```

Accessories
SCOTTSDALE\Administrator:Accessories
SCOTTSDALE\Administrator
Accessories\Accessibility
SCOTTSDALE\Administrator:Accessories\Access
ibility
SCOTTSDALE\Administrator
Accessories\Entertainment
SCOTTSDALE\Administrator:Accessories\Entert
ainment
SCOTTSDALE\Administrator
Administrative Tools
SCOTTSDALE\Administrator:Administrative
Tools
SCOTTSDALE\Administrator
Startup
SCOTTSDALE\Administrator:Startup
SCOTTSDALE\Administrator

[Startup Programs]
Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini
SCOTTSDALE\Administrator Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup
IDW Logging Tool c:\windows\system32\idwlog.exe -3
All Users Common Startup
Service Manager
c:\progra-1\micros-1\80\tools\bin\sqlmgr
.exe /n All Users Common Startup

[OLE Registration]
Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /midi
Sound Not Available
Media Clip Not Available
WordPad Document "%programfiles%\windows
nt\accessories\wordpad.exe"
Windows Media Services DRM Storage object Not
Available
Bitmap Image mspaint.exe

[Windows Error Reporting]
Time Type Details
1/27/2005 10:33 AM Application Error Faulting
application ftsetup.exe, version 2000.80.2026.0,
faulting module ftsetup.exe, version 2000.80.2026.0,
fault address 0x000010ac.&#x000d;&#x000a;
1/27/2005 11:19 AM Application Hang Hanging
application _IN5576_.MP, version 5.53.168.0, hang
module hungapp, version 0.0.0.0, hang address
0x00000000.&#x000d;&#x000a;

[Internet Settings]

[Internet Explorer]

```

[ Following are sub-categories of this main category ]

[Summary]

Item	Value
Version	6.0.3790.1289
Build	63790.1289
Application Path	C:\Program Files\Internet Explorer
Language	English (United States)
Active Printer	Not Available

Cipher Strength	128-bit
Content Advisor	Disabled
IEAK Install	No

[File Versions]

File	Version	Size	Date	Path
actxprxy.dll	6.0.3790.1289	97 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
advpack.dll	6.0.3790.1289	98 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
asctrls.ocx	6.0.3790.0	90 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
browseic.dll	6.0.3790.0	62 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
browseui.dll	6.0.3790.1289	1,009 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
cdfview.dll	6.0.3790.1289	148 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
comctl32.dll	5.82.3790.1289	585 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
dxtrans.dll	6.3.3790.1289	205 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
dxtmsft.dll	6.3.3790.1289	355 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
iecont.dll	<File Missing>	Not Available	Not Available	Not Available
iecontlc.dll	<File Missing>	Not Available	Not Available	Not Available

iedkcs32.dll	16.0.3790.1289	324 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
iepeers.dll	6.0.3790.1289	247 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
iesetup.dll	6.0.3790.1289	61 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
ieuinit.inf	Not Available	24 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
iexplore.exe	6.0.3790.1289	92 KB	12/3/2004 6:00:00 AM	C:\Program Files\Internet Explorer\Microsoft Corporation
imgutil.dll	6.0.3790.1289	39 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
inetcpl.cpl	6.0.3790.1289	358 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
inetcplc.dll	6.0.3790.0	109 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
inseng.dll	6.0.3790.1289	94 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mlang.dll	6.0.3790.1289	578 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
msencode.dll	2002.10.4.0	112 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mshta.exe	6.0.3790.1289	30 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mshtml.dll	6.0.3790.1289	3,030 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mshtml.tlb	6.0.3790.1289	1,320 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mshtmlmled.dll	6.0.3790.1289	455 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mshtmlmled.dll	6.0.3790.1289	56 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
msident.dll	6.0.3790.1289	51 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation

msidntld.dll	6.0.3790.0	15 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
msieftpl.dll	6.0.3790.1289	244 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
msrating.dll	6.0.3790.1289	144 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
mstime.dll	6.0.3790.1289	523 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
occache.dll	6.0.3790.1289	94 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
proctexe.ocx	6.3.3790.1289	83 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Intel Corporation
sendmail.dll	6.0.3790.1289	56 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
shdoclc.dll	6.0.3790.0	589 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
shdocv.dll	6.0.3790.1289	1,468 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
shfolder.dll	6.0.3790.1289	25 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
shlwapi.dll	6.0.3790.1289	314 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
tdc.ocx	1.3.0.3130	58 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
url.dll	6.0.3790.1289	37 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
urlmon.dll	6.0.3790.1289	670 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
webcheck.dll	6.0.3790.1289	273 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation
wininet.dll	6.0.3790.1289	653 KB	12/3/2004 6:00:00 AM	C:\WINDOWS\system32\Microsoft Corporation

```
[Connectivity]

Item      Value
Connection Preference      Never dial

LAN Settings

AutoConfigProxy      wininet.dll
AutoProxyDetectMode  Disabled
AutoConfigURL
Proxy      Disabled
ProxyServer
ProxyOverride

[Cache]

[ Following are sub-categories of this main category ]
[Summary]

Item      Value
Page Refresh Type      Automatic
Temporary Internet Files Folder      C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space      Not Available
Available Disk Space      Not Available
Maximum Cache Size      Not Available
Available Cache Size      Not Available

[List of Objects]

Program File      Status      CodeBase
No cached object information available

[Content]

[ Following are sub-categories of this main category ]
[Summary]

Item      Value
Content Advisor      Disabled

[Personal Certificates]

Issued To Issued By Validity Signature Algorithm
No personal certificate information available

[Other People Certificates]

Issued To Issued By Validity Signature Algorithm
No other people certificate information available

[Publishers]

Name
No publisher information available
```

```
[Security]

Zone      Security Level
My Computer      Custom
Local intranet      Custom
Trusted sites      Custom
Internet High
Restricted sites      Custom
```

## Server Bus Performance Driver Registry Parameters

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb]
"Type"=dword:00000001
"Start"=dword:00000000
"ErrorControl"=dword:00000001
"Tag"=dword:00000102
"ImagePath"=hex(2):73,00,79,00,73,00,74,00,65,00,6d,0
0,33,00,32,00,5c,00,44,00,\

52,00,49,00,56,00,45,00,52,00,53,00,5c,00,68,00,70,00,
71,00,63,00,69,00,73,\
00,73,00,62,00,2e,00,73,00,79,00,73,00,00,00
"DisplayName"="Smart Array Controllers Non-Miniport
Bus Driver"
"Group"="port"

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Parameters]
"CompletionMode"=dword:00000002
"CosTimerRate"=dword:0000000f

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Parameters\Controller0]
"CompletionMode"=dword:00000001

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Security]
"Security"=hex:01,00,14,80,90,00,00,00,9c,00,00,00,14
,00,00,00,30,00,00,00,02,\

00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,00,01,00,00,\

00,00,02,00,60,00,04,00,00,00,00,00,14,00,fd,01,02,00
,01,01,00,00,00,00,00,\

05,12,00,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00
,00,00,05,20,00,00,00,\

20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00
,00,05,0b,00,00,00,00,\
```

```
00,18,00,fd,01,02,00,01,02,00,00,00,00,00,05,20,00,00
,00,23,02,00,00,01,01,\

00,00,00,00,00,05,12,00,00,00,01,01,00,00,00,00,00,05
,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissb\Enum]
"0"="PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_01\4
&24b9e852&0&3840"
"Count"=dword:0000000f
"NextInstance"=dword:0000000f
"1"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&2363b0a8&0&204040"
"2"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&2363b0a8&0&284040"
"3"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&56dd264&0&206848"
"4"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&56dd264&0&286848"
"5"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&25998046&0&207050"
"6"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&25998046&0&287050"
"7"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&1b3a307e&0&204858"
"8"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&1b3a307e&0&284858"
"9"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&12699507&0&205058"
"10"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\
5&12699507&0&285058"
"11"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\
5&30fce3fc&0&205860"
"12"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\
5&30fce3fc&0&285860"
"13"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\
5&282c4885&0&206060"
"14"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\
5&282c4885&0&286060"
```

## Server Disk Device Performance Driver Registry Parameters

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
hpqcissd]
"Type"=dword:00000001
"Start"=dword:00000000
```

```
"ErrorControl"=dword:00000001
"Tag"=dword:00000102
"ImagePath"=hex(2):73,00,79,00,73,00,74,00,65,00,6d,0
0,33,00,32,00,5c,00,44,00,\
52,00,49,00,56,00,45,00,52,00,53,00,5c,00,68,00,70,00
,71,00,63,00,69,00,73,\
00,73,00,64,00,2e,00,73,00,79,00,73,00,00,00
"DisplayName"="Smart Array Controllers Non-Miniport
Disk Driver"
"Group"="Primary Disk"

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\hpcissd\Security]
"Security"=hex:01,00,14,80,90,00,00,00,9c,00,00,00,14
,00,00,00,30,00,00,00,02,\
00,1c,00,01,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,00,01,00,00,\
00,00,02,00,60,00,04,00,00,00,00,14,00,fd,01,02,00
,01,01,00,00,00,00,00,\
05,12,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00
,00,00,05,20,00,00,00,\
20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00
,00,05,0b,00,00,00,00,\
00,18,00,fd,01,02,00,01,02,00,00,00,00,05,20,00,00
,00,23,02,00,00,01,01,\
00,00,00,00,00,05,12,00,00,00,01,01,00,00,00,00,05
,12,00,00,00

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\hpcissd\Enum]
"0"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\5&156c
d7e2&0&0000014001000000"
"Count"=dword:0000002f
"NextInstance"=dword:0000002f
"1"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&27e4
7dd0&0&0000004000000000"
"2"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&27e4
7dd0&0&0100004000000000"
"3"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&27e4
7dd0&0&0200004000000000"
"4"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1e3d
cc80&0&0000004000000000"
"5"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1e3d
cc80&0&0100004000000000"
"6"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1e3d
cc80&0&0200004000000000"
"7"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&0000004000000000"
"8"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&0100004000000000"
"9"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb4
d19c&0&0200004000000000"
"10"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1bb
4d19c&0&0300004000000000"
"11"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
08c0&0&0000004000000000"
```

```
"12"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
08c0&0&0100004000000000"
"13"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
08c0&0&0200004000000000"
"14"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0000004000000000"
"15"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0100004000000000"
"16"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0200004000000000"
"17"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3b8
1cb25&0&0300004000000000"
"18"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&9bf
b032&0&0000004000000000"
"19"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&9bf
b032&0&0100004000000000"
"20"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&9bf
b032&0&0200004000000000"
"21"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0000004000000000"
"22"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0100004000000000"
"23"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0200004000000000"
"24"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&ab0
1d09&0&0300004000000000"
"25"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3a9
15e4e&0&0000004000000000"
"26"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3a9
15e4e&0&0100004000000000"
"27"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&3a9
15e4e&0&0200004000000000"
"28"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0000004000000000"
"29"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0100004000000000"
"30"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0200004000000000"
"31"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&16a
3488b&0&0300004000000000"
"32"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&2e9
e32cc&0&0000004000000000"
"33"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&2e9
e32cc&0&0100004000000000"
"34"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&2e9
e32cc&0&0200004000000000"
"35"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&152
00e66&0&0000004000000000"
"36"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&152
00e66&0&0100004000000000"
"37"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&152
00e66&0&0200004000000000"
"38"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
6bf6b&0&0000004000000000"
"39"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
6bf6b&0&0100004000000000"
"40"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&1ec
6bf6b&0&0200004000000000"
"41"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&267
0e50&0&0000004000000000"
"42"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&267
0e50&0&0100004000000000"
```

```
"43"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&267
0e50&0&0200004000000000"
"44"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&0000004000000000"
"45"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&0100004000000000"
"46"="HPQCISS\Disk&VEN_HP&PROD_LOGICAL_VOLUME\6&345
b2707&0&0200004000000000"
```

## Server Interrupt Affinity Configuration

Windows Registry Editor Version 5.00

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\InterruptAffinityFilter]
"Type"=dword:00000001
"Start"=dword:00000000
"ErrorControl"=dword:00000001
"ImagePath"=hex(2):53,00,79,00,73,00,74,00,65,00,6d,0
0,33,00,32,00,5c,00,44,00,\
52,00,49,00,56,00,45,00,52,00,53,00,5c,00,69,00,6e,00
,74,00,66,00,69,00,6c,\
00,74,00,72,00,2e,00,73,00,79,00,73,00,00,00
"DisplayName"="Interrupt Affinity Filter"
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\InterruptAffinityFilter\Enum]
"0"="PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_10\4
&82820fc&0&3038"
"Count"=dword:0000000f
"NextInstance"=dword:0000000f
"1"="PCI\VEN_0E11&DEV_0046&SUBSYS_409B0E11&REV_01\4
&24b9e852&0&3840"
"2"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&2363b0a8&0&204040"
"3"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&2363b0a8&0&284040"
"4"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&56dd264&0&206848"
"5"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&25998046&0&207050"
"6"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&25998046&0&287050"
"7"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&1b3a307e&0&204858"
"8"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5
&12699507&0&205058"
"9"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5
&12699507&0&285058"
"10"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\
&30fce3fc&0&205860"
```



```
"11"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&30fce3fc&0&285860"
"12"="PCI\VEN_0E11&DEV_0046&SUBSYS_409C0E11&REV_01\5&282c4885&0&206060"
"13"="PCI\VEN_0E11&DEV_0046&SUBSYS_409D0E11&REV_01\5&282c4885&0&286060"
"14"="PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_10\4&82820fc&0&3138"
```

## Web Client Hardware Configuration

System Information report written at: 02/01/2005 11:26:06 AM  
[System Information]

[ Following are sub-categories of this main category ]

[System Summary]

Item	Value
OS Name	Microsoft Windows 2000 Server
Version	5.0.2195 Service Pack 2 Build 2195
OS Manufacturer	Microsoft Corporation
System Name	CL55
System Manufacturer	HP
System Model	ProLiant DL360 G3
System Type	X86-based PC
Processor	x86 Family 15 Model 2 Stepping 5
GenuineIntel	-38092 Mhz
BIOS Version	07/04/03
Windows Directory	C:\WINNT
System Directory	C:\WINNT\System32
Boot Device	\Device\Harddisk0\Partition1
Locale	United States
User Name	CL55\Administrator
Time Zone	Central Standard Time
Total Physical Memory	1,048,084 KB
Available Physical Memory	892,656 KB
Total Virtual Memory	2,783,636 KB
Available Virtual Memory	2,562,924 KB
Page File Space	1,735,552 KB
Page File C:	pagefile.sys

[Hardware Resources]

[ Following are sub-categories of this main category ]

[Conflicts/Sharing]

Resource	Device
IRQ 7	Base System Device
IRQ 7	Standard OpenHCD USB Host Controller

```
[DMA]
Channel Device Status
7 Direct memory access controller OK
2 Standard floppy disk controller OK
```

[Forced Hardware]

Device	PNP Device ID
No Forced Hardware	

[I/O]

Address Range	Device	Status
0x0000-0x0CFF	PCI bus	OK
0x0000-0x0CFF	PCI bus	OK
0x0000-0x0CFF	Direct memory access controller	
	OK	
0x03B0-0x03BB	PCI bus	OK
0x03B0-0x03BB	ATI Technologies Inc. RAGE XL PCI	
	OK	
0x03C0-0x03DF	PCI bus	OK
0x03C0-0x03DF	ATI Technologies Inc. RAGE XL PCI	
	OK	
0x2400-0x24FF	ATI Technologies Inc. RAGE XL PCI	
	OK	
0x2800-0x28FF	Compaq Smart Array 5i	OK
0x1800-0x18FF	Base System Device	OK
0x2C00-0x2CFF	Base System Device	OK
0x0A79-0x0A79	ISAPNP Read Data Port	OK
0x0279-0x0279	ISAPNP Read Data Port	OK
0x02F4-0x02F7	ISAPNP Read Data Port	OK
0x0F50-0x0F58	Motherboard resources	OK
0x0408-0x040F	Motherboard resources	OK
0x0092-0x0092	Motherboard resources	OK
0x0900-0x0903	Motherboard resources	OK
0x0910-0x0911	Motherboard resources	OK
0x0920-0x0923	Motherboard resources	OK
0x0930-0x0937	Motherboard resources	OK
0x0940-0x0947	Motherboard resources	OK
0x0950-0x0957	Motherboard resources	OK
0x0C06-0x0C08	Motherboard resources	OK
0x0C14-0x0C14	Motherboard resources	OK
0x0C49-0x0C4A	Motherboard resources	OK
0x0C50-0x0C52	Motherboard resources	OK
0x0C6C-0x0C6F	Motherboard resources	OK
0x0010-0x001F	Motherboard resources	OK
0x0230-0x0233	Motherboard resources	OK
0x0260-0x0267	Motherboard resources	OK
0x04D0-0x04D1	Motherboard resources	OK
0x0700-0x070F	Motherboard resources	OK
0x0800-0x081F	Motherboard resources	OK
0x0C80-0x0C83	Motherboard resources	OK
0x0CD4-0x0CD7	Motherboard resources	OK
0x0CF9-0x0CF9	Motherboard resources	OK
0x0020-0x0021	Programmable interrupt controller	
	OK	
0x00A0-0x00A1	Programmable interrupt controller	
	OK	
0x0C00-0x0C01	Programmable interrupt controller	
	OK	
0x0040-0x0043	System timer	OK

0x0080-0x008F	Direct memory access controller	
	OK	
0x00C0-0x00DF	Direct memory access controller	
	OK	
0x040B-0x040B	Direct memory access controller	
	OK	
0x04D6-0x04D6	Direct memory access controller	
	OK	
0x0061-0x0061	System speaker	OK
0x0060-0x0060	Standard 101/102-Key or Microsoft	
Natural PS/2 Keyboard		OK
0x0064-0x0064	Standard 101/102-Key or Microsoft	
Natural PS/2 Keyboard		OK
0x002E-0x002F	Extended IO Bus	OK
0x0220-0x0223	Extended IO Bus	OK
0x0240-0x025F	Extended IO Bus	OK
0x0070-0x0073	Extended IO Bus	OK
0x03F8-0x03FF	Communications Port (COM1)	OK
0x03F2-0x03F5	Standard floppy disk controller	
	OK	
0x03F7-0x03F7	Standard floppy disk controller	
	OK	
0x2000-0x200F	Standard Dual Channel PCI IDE	
Controller		OK
0x01F0-0x01F7	Primary IDE Channel	OK
0x03F6-0x03F6	Primary IDE Channel	OK
0x0170-0x0177	Secondary IDE Channel	OK
0x0376-0x0376	Secondary IDE Channel	OK

[IRQs]

IRQ Number	Device
9	Microsoft ACPI-Compliant System
31	Compaq Smart Array 5i
5	Base System Device
7	Base System Device
7	Standard OpenHCD USB Host Controller
1	Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard	
12	PS/2 Compatible Mouse
4	Communications Port (COM1)
6	Standard floppy disk controller
14	Primary IDE Channel
30	Compaq NC7781 Gigabit Server Adapter #2
29	Compaq NC7781 Gigabit Server Adapter

[Memory]

Range	Device	Status
0xA0000-0xBFFFF	PCI bus	OK
0xA0000-0xBFFFF	ATI Technologies Inc. RAGE XL PCI	
	OK	
0xF5D00000-0xF6FFFFFF	PCI bus	OK
0xF6000000-0xF6FFFFFF	ATI Technologies Inc.	
RAGE XL PCI		OK
0xF5F00000-0xF5FF0FFF	ATI Technologies Inc.	
RAGE XL PCI		OK
0xF5F80000-0xF5FBFFFF	Compaq Smart Array 5i	
	OK	
0xF5DF0000-0xF5DF3FFF	Compaq Smart Array 5i	
	OK	
0xF5F70000-0xF5F701FF	Base System Device	OK
0xF5F60000-0xF5F607FF	Base System Device	OK

```

0xF5F50000-0xF5F51FFF      Base System Device   OK
0xF5E80000-0xF5EFFFFF      Base System Device   OK
0xF5E70000-0xF5E70FFF      Standard OpenHCD USB
Host Controller             OK
0xF7E00000-0xF7EFFFFF      PCI bus              OK
0xF7EF0000-0xF7EFFFFF      Compaq NC7781 Gigabit
Server Adapter #2           OK
0xF7F00000-0xF7F7FFFF      PCI bus              OK
0xF7FF0000-0xF7FF7FFF      Compaq NC7781 Gigabit
Server Adapter              OK

```

[Components]

[ Following are sub-categories of this main category ]

[Multimedia]

[ Following are sub-categories of this main category ]

[Audio Codecs]

Codec	Manufacturer	Description	Status	File	Version	Size	Creation Date
c:\winnt\system32\msg723.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\MSG723.ACM	4.4.3385	106.77 KB (109,328 bytes)	9/13/2002
5:46:03 PM							
c:\winnt\system32\iac25_32.ax	Intel Corporation	Indeo® audio software	OK	C:\WINNT\System32\IAC25_32.AX	2.05.53	195.00 KB (199,680 bytes)	12/7/1999
7:00:00 AM							
c:\winnt\system32\lhacm.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\LHACM.ACM	4.4.3385	33.27 KB (34,064 bytes)	9/13/2002
5:46:04 PM							
c:\winnt\system32\msgsm32.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\MSGSM32.ACM	5.00.2134.1	22.27 KB (22,800 bytes)	12/7/1999
7:00:00 AM							
c:\winnt\system32\msg711.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\MSG711.ACM	5.00.2134.1	10.27 KB (10,512 bytes)	12/7/1999
7:00:00 AM							
c:\winnt\system32\msadp32.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\MSADP32.ACM	5.00.2134.1	14.77 KB (15,120 bytes)	12/7/1999
7:00:00 AM							
c:\winnt\system32\imaadp32.acm	Microsoft Corporation	Indeo® audio software	OK	C:\WINNT\System32\MAADP32.ACM	5.00.2134.1	16.27 KB (16,656 bytes)	12/7/1999
7:00:00 AM							
c:\winnt\system32\tsssoft32.acm	DSP GROUP, INC.	Indeo® audio software	OK				

```

C:\WINNT\System32\TSSOFT32.ACM
1.01      9.27 KB (9,488 bytes)
12/7/1999 7:00:00 AM

[Video Codecs]

Codec      Manufacturer      Description
Status     File              Version  Size
Creation   Date
Date

c:\winnt\system32\ir50_32.dll Intel Corporation
Indeo® video 5.10 OK
C:\WINNT\System32\IR50_32.DLL
R.5.10.15.2.55 737.50 KB (755,200
bytes) 12/7/1999 7:00:00 AM
c:\winnt\system32\msh261.dr Microsoft Corporation
OK
C:\WINNT\System32\MSH261.DRV 4.4.3385
163.77 KB (167,696 bytes) 9/13/2002
5:46:04 PM
c:\winnt\system32\msh263.dr Microsoft Corporation
OK
C:\WINNT\System32\MSH263.DRV 4.4.3385
252.27 KB (258,320 bytes) 9/13/2002
5:45:39 PM
c:\winnt\system32\msvidc32.dll Microsoft
Corporation OK
C:\WINNT\System32\MSVIDC32.DLL
5.00.2134.1 27.27 KB (27,920 bytes)
12/7/1999 7:00:00 AM
c:\winnt\system32\msrle32.dll Microsoft Corporation
OK
C:\WINNT\System32\MSRLE32.DLL 5.00.2134.1
10.77 KB (11,024 bytes) 12/7/1999
7:00:00 AM
c:\winnt\system32\ir32_32.dll Intel(R) Corporation
OK
C:\WINNT\System32\IR32_32.DLL Not Available
194.50 KB (199,168 bytes) 12/7/1999
7:00:00 AM
c:\winnt\system32\iccvld.dll Radius Inc.
OK
C:\WINNT\System32\ICCVLD.DLL
1.10.0.6 108.00 KB (110,592 bytes)
12/7/1999 7:00:00 AM

```

[CD-ROM]

Item	Value
Drive D:	CD-ROM Drive
Description	CD-ROM Drive
Media Loaded	False
Media Type	CD-ROM
Name	COMPAQ CRN-8245B
Manufacturer	(Standard CD-ROM drives)
Status	OK
Transfer Rate	Not Available
SCSI Target ID	0
PNP Device ID	IDE\CDROMCOMPAQ_CRN-8245B
	2.19\5&FB0C83D&0&0.0
	.0

[Sound Device]

```

Item      Value
No sound devices

[Display]

Item      Value
Name      ATI Technologies Inc. RAGE XL PCI
PNP Device ID
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
Adapter Type
ATI RAGE XL PCI, ATI Technologies
Inc. compatible
Adapter Description
ATI Technologies Inc. RAGE XL PCI
Adapter RAM
8.00 MB (8,388,608 bytes)
Installed Drivers
atidrab.dll
Driver Version
5.00.2179.1
INF File
display.inf (atirage3 section)
Color Planes
1
Color Table Entries
65536
Resolution
640 x 480 x 60 hertz
Bits/Pixel
16

[Infrared]

Item      Value
No infrared devices

[Input]

[ Following are sub-categories of this main category ]

[Keyboard]

Item      Value
Description
Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name
Enhanced (101- or 102-key)
Layout
00000409
PNP Device ID
ACPI\PNP0303\4&35118DFF&0
NumberOfFunctionKeys
12

[Pointing Device]

Item      Value
Hardware Type
PS/2 Compatible Mouse
Number of Buttons
2
Status
OK
PNP Device ID
ACPI\PNP0F13\4&35118DFF&0
Power Management Supported
False
Double Click Threshold
6
Handedness
Right Handed Operation

[Modem]

Item      Value
No modems

[Network]

```

[ Following are sub-categories of this main category ]

[Adapter]

Item Value  
Name [00000000] RAS Async Adapter  
Adapter Type Not Available  
Product Name RAS Async Adapter  
Installed True  
PNP Device ID Not Available  
Last Reset 1/31/2005 10:03:15 AM  
Index 0  
Service Name AsyncMac  
IP Address Not Available  
IP Subnet Not Available  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address Not Available  
Service Name Not Available

Name [00000001] WAN Miniport (L2TP)  
Adapter Type Not Available  
Product Name WAN Miniport (L2TP)  
Installed True  
PNP Device ID ROOT\MS\_L2TPMINIPORT\0000  
Last Reset 1/31/2005 10:03:15 AM  
Index 1  
Service Name Rasl2tp  
IP Address Not Available  
IP Subnet Not Available  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address Not Available  
Service Name Rasl2tp  
Driver c:\winnt\system32\drivers\rasl2tp.sys  
(50800, 5.00.2179.1)

Name [00000002] WAN Miniport (PPTP)  
Adapter Type Wide Area Network (WAN)  
Product Name WAN Miniport (PPTP)  
Installed True  
PNP Device ID ROOT\MS\_PPTPMINIPORT\0000  
Last Reset 1/31/2005 10:03:15 AM  
Index 2  
Service Name PptpMiniport  
IP Address Not Available  
IP Subnet Not Available  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address 50:50:54:50:30:30  
Service Name PptpMiniport  
Driver c:\winnt\system32\drivers\raspptp.sys  
(47856, 5.00.2160.1)

Name [00000003] Direct Parallel  
Adapter Type Not Available  
Product Name Direct Parallel  
Installed True  
PNP Device ID ROOT\MS\_PTMINIPORT\0000  
Last Reset 1/31/2005 10:03:15 AM  
Index 3  
Service Name Raspti  
IP Address Not Available  
IP Subnet Not Available  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address Not Available  
Service Name Raspti  
Driver c:\winnt\system32\drivers\raspti.sys  
(16880, 5.00.2146.1)

Name [00000004] WAN Miniport (IP)  
Adapter Type Not Available  
Product Name WAN Miniport (IP)  
Installed True  
PNP Device ID ROOT\MS\_NDISWANIP\0000  
Last Reset 1/31/2005 10:03:15 AM  
Index 4  
Service Name NdisWan  
IP Address Not Available  
IP Subnet Not Available  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address Not Available  
Service Name NdisWan  
Driver c:\winnt\system32\drivers\ndiswan.sys  
(90096, 5.00.2195.2779)

Name [00000005] Compaq NC7780 Gigabit Server  
Adapter Type Not Available  
Product Name Compaq NC7780 Gigabit Server  
Adapter  
Installed True  
PNP Device ID Not Available  
Last Reset 1/31/2005 10:03:15 AM  
Index 5  
Service Name q57w2k  
IP Address 130.168.40.55  
IP Subnet 255.255.0.0  
Default IP Gateway Not Available  
DHCP Enabled True  
DHCP Server 130.168.253.2  
DHCP Lease Expires 9/16/2002 7:03:07 PM  
DHCP Lease Obtained 9/15/2002 7:03:07 PM  
MAC Address 00:0B:CD:AF:73:71  
Service Name Not Available

Name [00000006] Compaq NC7780 Gigabit Server  
Adapter

Adapter Type Not Available  
Product Name Compaq NC7780 Gigabit Server  
Adapter  
Installed True  
PNP Device ID Not Available  
Last Reset 1/31/2005 10:03:15 AM  
Index 6  
Service Name q57w2k  
IP Address 130.172.11.55  
IP Subnet 255.255.0.0  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address 00:0B:CD:AF:7D:41  
Service Name Not Available

Name [00000007] Compaq NC3123 Fast Ethernet NIC  
Adapter Type Not Available  
Product Name Compaq NC3123 Fast Ethernet NIC  
Installed True  
PNP Device ID Not Available  
Last Reset 1/31/2005 10:03:15 AM  
Index 7  
Service Name N100  
IP Address 130.172.11.55  
IP Subnet 255.255.0.0  
Default IP Gateway Not Available  
DHCP Enabled True  
DHCP Server 130.168.253.2  
DHCP Lease Expires 9/16/2002 3:58:55 PM  
DHCP Lease Obtained 9/15/2002 3:58:55 PM  
MAC Address 00:0B:CD:AF:7D:41  
Service Name Not Available

Name [00000008] Compaq NC7781 Gigabit Server  
Adapter Type Ethernet 802.3  
Product Name Compaq NC7781 Gigabit Server  
Adapter  
Installed True  
PNP Device ID PCI\VEN\_14E4&DEV\_16A7&SUBSYS\_00CB0E11&REV\_0  
2\3&1070020&0&10  
Last Reset 1/31/2005 10:03:15 AM  
Index 8  
Service Name q57w2k  
IP Address 130.172.11.55  
IP Subnet 255.255.0.0  
Default IP Gateway Not Available  
DHCP Enabled False  
DHCP Server Not Available  
DHCP Lease Expires Not Available  
DHCP Lease Obtained Not Available  
MAC Address 00:0B:CD:AF:7D:41  
Service Name q57w2k  
IRQ Number 29  
Driver c:\winnt\system32\drivers\q57w2k.sys  
(77776, 2.75.0.0)

Name [00000009] Compaq NC7781 Gigabit Server  
Adapter

Adapter Type Ethernet 802.3  
 Product Name Compaq NC7781 Gigabit Server  
 Adapter  
 Installed True  
 PNP Device ID  
 PCI\VEN\_14E4&DEV\_16A7&SUBSYS\_00CB0E11&REV\_0  
 2\3&13C0B0C5&0&10  
 Last Reset 1/31/2005 10:03:15 AM  
 Index 9  
 Service Name q57w2k  
 IP Address 130.168.40.55  
 IP Subnet 255.255.0.0  
 Default IP Gateway Not Available  
 DHCP Enabled False  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address 00:0B:CD:AF:73:71  
 Service Name q57w2k  
 IRQ Number 30  
 Driver c:\winnt\system32\drivers\q57w2k.sys  
 (77776, 2.75.0.0)

[Protocol]

Item	Value
Name	MSAFD Tcpip [TCP/IP]
ConnectionlessService	False
GuaranteesDelivery	True
GuaranteesSequencing	True
MaximumAddressSize	16 bytes
MaximumMessageSize	0 bytes
MessageOriented	False
MinimumAddressSize	16 bytes
PseudoStreamOriented	False
SupportsBroadcasting	False
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	True
SupportsGracefulClosing	True
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD Tcpip [UDP/IP]
ConnectionlessService	True
GuaranteesDelivery	False
GuaranteesSequencing	False
MaximumAddressSize	16 bytes
MaximumMessageSize	65467 bytes
MessageOriented	True
MinimumAddressSize	16 bytes
PseudoStreamOriented	False
SupportsBroadcasting	True
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	True

Name	RSVP UDP Service Provider
ConnectionlessService	True
GuaranteesDelivery	False
GuaranteesSequencing	False
MaximumAddressSize	16 bytes
MaximumMessageSize	65467 bytes
MessageOriented	True
MinimumAddressSize	16 bytes
PseudoStreamOriented	False
SupportsBroadcasting	True
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	True
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	True

Name	RSVP TCP Service Provider
ConnectionlessService	False
GuaranteesDelivery	True
GuaranteesSequencing	True
MaximumAddressSize	16 bytes
MaximumMessageSize	0 bytes
MessageOriented	False
MinimumAddressSize	16 bytes
PseudoStreamOriented	False
SupportsBroadcasting	False
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	True
SupportsExpeditedData	True
SupportsGracefulClosing	True
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD NetBIOS
{\Device\NetBT_Tcpip_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}}	SEQPACKET 6
ConnectionlessService	False
GuaranteesDelivery	True
GuaranteesSequencing	True
MaximumAddressSize	20 bytes
MaximumMessageSize	64000 bytes
MessageOriented	True
MinimumAddressSize	20 bytes
PseudoStreamOriented	False
SupportsBroadcasting	False
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD NetBIOS
{\Device\NetBT_Tcpip_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}}	DATAGRAM 6
ConnectionlessService	True
GuaranteesDelivery	False
GuaranteesSequencing	False
MaximumAddressSize	20 bytes

MaximumMessageSize	64000 bytes
MessageOriented	True
MinimumAddressSize	20 bytes
PseudoStreamOriented	False
SupportsBroadcasting	True
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD NetBIOS
{\Device\NetBT_Tcpip_{EFD5741D-3A14-456C-98EB-17ABC580A075}}	SEQPACKET 5
ConnectionlessService	False
GuaranteesDelivery	True
GuaranteesSequencing	True
MaximumAddressSize	20 bytes
MaximumMessageSize	64000 bytes
MessageOriented	True
MinimumAddressSize	20 bytes
PseudoStreamOriented	False
SupportsBroadcasting	False
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD NetBIOS
{\Device\NetBT_Tcpip_{EFD5741D-3A14-456C-98EB-17ABC580A075}}	DATAGRAM 5
ConnectionlessService	True
GuaranteesDelivery	False
GuaranteesSequencing	False
MaximumAddressSize	20 bytes
MaximumMessageSize	64000 bytes
MessageOriented	True
MinimumAddressSize	20 bytes
PseudoStreamOriented	False
SupportsBroadcasting	True
SupportsConnectData	False
SupportsDisconnectData	False
SupportsEncryption	False
SupportsExpeditedData	False
SupportsGracefulClosing	False
SupportsGuaranteedBandwidth	False
SupportsMulticasting	False

Name	MSAFD NetBIOS
{\Device\NetBT_Tcpip_{4249431A-469E-4735-A292-01AA526741FC}}	SEQPACKET 4
ConnectionlessService	False
GuaranteesDelivery	True
GuaranteesSequencing	True
MaximumAddressSize	20 bytes
MaximumMessageSize	64000 bytes
MessageOriented	True
MinimumAddressSize	20 bytes

PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{4249431A-469E-4735-A292-01AA526741FC}] DATAGRAM 4  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] SEQPACKET 3  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] DATAGRAM 3  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False

SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] SEQPACKET 0  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] DATAGRAM 0  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] SEQPACKET 1  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False

SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] DATAGRAM 1  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3F1BA297-E685-416B-82D7-70E771CC8745}] SEQPACKET 2  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3F1BA297-E685-416B-82D7-70E771CC8745}] DATAGRAM 2  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

[WinSock]

```

Item      Value
File      c:\winnt\system32\winsock.dll
Version   3.10
Size      2.80 KB (2,864 bytes)

File      c:\winnt\system32\wsock32.dll
Version   5.00.2195.2871
Size      21.27 KB (21,776 bytes)

```

[Ports]

[ Following are sub-categories of this main category ]

[Serial]

```

Item      Value
Name      COM1
Status    OK
PNP Device ID  ACPI\PNP0501\0
Maximum Input Buffer Size  0
Maximum Output Buffer Size  False
Settable Baud Rate  True
Settable Data Bits  True
Settable Flow Control  True
Settable Parity  True
Settable Parity Check  True
Settable Stop Bits  True
Settable RLSD  True
Supports RLSD  True
Supports 16 Bit Mode  False
Supports Special Characters  False
Baud Rate  9600
Bits/Byte  8
Stop Bits  1
Parity     None
Busy       0
Abort Read/Write on Error  0
Binary Mode Enabled -1
Continue XMit on XOff  0
CTS Outflow Control  0
Discard NULL Bytes  0
DSR Outflow Control  0
DSR Sensitivity  0
DTR Flow Control Type  Enable
EOF Character  0
Error Replace Character  0
Error Replacement Enabled  0
Event Character  0
Parity Check Enabled  0
RTS Flow Control Type  Enable
XOff Character  19
XOffXMit Threshold  512
XOn Character  17
XOnXMit Threshold  2048
XOnXOff InFlow Control  0
XOnXOff OutFlow Control  0
IRQ Number  4

```

```

I/O Port  0x03F8-0x03FF
Driver     c:\winnt\system32\drivers\serial.sys
(62416, 5.00.2195.2780)

```

[Parallel]

```

Item      Value
No parallel port information

```

[Storage]

[ Following are sub-categories of this main category ]

[Drives]

```

Item      Value
Drive     A:
Description 3 1/2 Inch Floppy Drive

Drive     C:
Description Local Fixed Disk
Compressed False
File System NTFS
Size      33.91 GB (36,413,280,256 bytes)
Free Space 29.26 GB (31,415,271,424 bytes)
Volume Name
Volume Serial Number C8B488FA
Partition Disk #0, Partition #0
Partition Size 33.91 GB (36,413,282,304 bytes)
Starting Offset 32256 bytes
Drive Description Disk drive
Drive Manufacturer (Standard disk drives)
Drive Model COMPAQ LOGICAL VOLUME SCSI Disk
Device
Drive BytesPerSector 512
Drive MediaLoaded True
Drive MediaType Fixed hard disk media
Drive Partitions 1
Drive SCSIbus 0
Drive SCSILogicalUnit 0
Drive SCSIPort 2
Drive SCSTargetId 4
Drive SectorsPerTrack 63
Drive Size 36413314560 bytes
Drive TotalCylinders 4427
Drive TotalSectors 71119755
Drive TotalTracks 1128885
Drive TracksPerCylinder 255

Drive     E:
Description Network Connection
Provider Name \\N31\C$

```

[SCSI]

```

Item      Value
Name      Compaq Smart Array 5i
Caption   Compaq Smart Array 5i
Driver    cpqcissm
Status    OK

```

```

PNP Device ID
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&20
Device ID
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&267A616A&0&20
Device Map Not Available
Index Not Available
Max Number Controlled Not Available
IRQ Number 31
I/O Port 0x2800-0x28FF
Driver     c:\winnt\system32\drivers\cpqcissm.sys
(14992, 5.40.2.0)

```

[Printing]

```

Name      Port Name Server Name
No printing information

```

[Problem Devices]

```

Device     PNP Device ID      Error Code
Base System Device
PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&28 28
Base System Device
PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&2A 28

```

[USB]

```

Device     PNP Device ID
Standard OpenHCD USB Host Controller
PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
5\3&267A616A&0&7A
USB Root Hub USB\ROOT_HUB\4&AF5358C&0

```

[Software Environment]

[ Following are sub-categories of this main category ]

[Drivers]

Name	Description	File	Type	Started	Start Mode	State
abiosdsk	Abiosdsk	Not Available	Kernel Driver	False	Disabled	Stopped OK
abp480n5	abp480n5	Not Available	Kernel Driver	False	Disabled	Stopped OK
acpi	Microsoft ACPI Driver	c:\winnt\system32\drivers\acpi.sys	Kernel Driver	True	Normal	Running OK
acpiec	ACPIEC	c:\winnt\system32\drivers\acpiec.sys	Kernel Driver	False	Disabled	Stopped

	Stopped	OK	Normal	False
	False			
adpu160m	adpu160m	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
afd	AFD Networking Support Environment			
	c:\winnt\system32\drivers\afd.sys			
	Kernel Driver	True	Auto	
	Running	OK	Normal	False
	True			
ahal54x	Ahal54x	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
aic116x	aic116x	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
aic78u2	aic78u2	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
aic78xx	aic78xx	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
alkernel	Altiris Kernel Driver			
	c:\winnt\system32\drivers\alkernel.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
	False			
ami0nt	ami0nt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
amsint	amsint	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
asc	asc	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
asc3350p	asc3350p	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
asc3550	asc3550	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
asyncmac	RAS Asynchronous Media Driver			
	c:\winnt\system32\drivers\asyncmac.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
	False			
atapi	Standard IDE/ESDI Hard Disk Controller			
	c:\winnt\system32\drivers\atapi.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
atdisk	Atdisk	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Ignore	False	False	
atirage3	atirage3			
	c:\winnt\system32\drivers\atimpab.sys			
	Kernel Driver	True	Manual	
	Running	OK	Ignore	False
	True			
atmarpc	ATM ARP Client Protocol			
	c:\winnt\system32\drivers\atmarpc.sys			
	Kernel Driver	False	Manual	

	Stopped	OK	Normal	False
	False			
audstub	Audio Stub Driver			
	c:\winnt\system32\drivers\audstub.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
beep	Beep			
	c:\winnt\system32\drivers\beep.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
	True			
buslogic	BusLogic	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
cdaudio	CdAudio			
	c:\winnt\system32\drivers\cdaudio.sys			
	Kernel Driver	False	System	
	Stopped	OK	Ignore	False
	False			
cdfs	CdFs			
	c:\winnt\system32\drivers\cdfs.sys			
	File System Driver	True	Disabled	
	Running	OK	Normal	False
	True			
cdrom	CD-ROM Driver			
	c:\winnt\system32\drivers\cdrom.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
	True			
changer	Changer	Not Available	Kernel Driver	
	False	System	Stopped	OK
	Ignore	False	False	
cpqarray	Cpqarray	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
cpqarray2	cpqarray2	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
cpqcissm	cpqcissm			
	c:\winnt\system32\drivers\cpqcissm.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
cpqfcalm	cpqfcalm	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
cpqfws2e	cpqfws2e	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
dac960nt	dac960nt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
deckzpsx	deckzpsx	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
dfsdriver	DfsDriver	c:\winnt\system32\drivers\dfs.sys		
	File System Driver	True	Boot	
	Running	OK	Normal	False
	True			

disk	Disk Driver			
	c:\winnt\system32\drivers\disk.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
diskperf	Diskperf			
	c:\winnt\system32\drivers\diskperf.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
dmboot	dmboot			
	c:\winnt\system32\drivers\dmboot.sys			
	Kernel Driver	False	Disabled	
	Stopped	OK	Normal	False
	False			
dmio	Logical Disk Manager Driver			
	c:\winnt\system32\drivers\dmio.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
dmload	dmload			
	c:\winnt\system32\drivers\dmload.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
efs	EFS	c:\winnt\system32\drivers\efs.sys		
	File System Driver	True	Disabled	
	Running	OK	Normal	False
	True			
fastfat	Fastfat			
	c:\winnt\system32\drivers\fastfat.sys			
	File System Driver	True	Disabled	
	Running	OK	Normal	False
	True			
fd16_700	Fd16_700	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
fdc	Floppy Disk Controller Driver			
	c:\winnt\system32\drivers\fdc.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
fips	Fips			
	c:\winnt\system32\drivers\fips.sys			
	Kernel Driver	True	Auto	
	Running	OK	Normal	False
	True			
fireport	fireport	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
flashpnt	flashpnt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
flpydisk	Floppy Disk Driver			
	c:\winnt\system32\drivers\flpydisk.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
ftdisk	Volume Manager Driver			
	c:\winnt\system32\drivers\ftdisk.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			

```

gpc Generic Packet Classifier
c:\winnt\system32\drivers\msgpc.sys
Kernel Driver True Manual
Running OK Normal False
True

i8042prt i8042 Keyboard and PS/2 Mouse Port Driver
c:\winnt\system32\drivers\i8042prt.sys
Kernel Driver True System
Running OK Normal False
True

ini910u ini910u Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

intellide IntelIde Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

ipfilterdriver IP Traffic Filter Driver
c:\winnt\system32\drivers\ipfltdrv.sys
Kernel Driver False Manual
Stopped OK Normal False
False

ipinip IP in IP Tunnel Driver
c:\winnt\system32\drivers\ipinip.sys
Kernel Driver False Manual
Stopped OK Normal False
False

ipnat IP Network Address Translator
c:\winnt\system32\drivers\ipnat.sys
Kernel Driver False Manual
Stopped OK Normal False
False

ipsec IPSEC driver
c:\winnt\system32\drivers\ipsec.sys
Kernel Driver True Manual
Running OK Normal False
True

ipsraidn ipsraidn Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

isapnp PnP ISA/EISA Bus Driver
c:\winnt\system32\drivers\isapnp.sys
Kernel Driver True Boot
Running OK Critical False
True

kbdclass Keyboard Class Driver
c:\winnt\system32\drivers\kbdclass.sys
Kernel Driver True System
Running OK Normal False
True

ksecdd KSecDD
c:\winnt\system32\drivers\ksecdd.sys
Kernel Driver True Boot
Running OK Normal False
True

lbrtfdc lbrtfdc Not Available Kernel Driver
False System Stopped OK
Ignore False False

lp6nds35 lp6nds35 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

mmdd
c:\winnt\system32\drivers\mmdd.sys
Kernel Driver True System

```

```

Running OK Ignore False
True
Modem
c:\winnt\system32\drivers\modem.sys
Kernel Driver False Manual
Stopped OK Ignore False
False

mouclass Mouse Class Driver
c:\winnt\system32\drivers\mouclass.sys
Kernel Driver True System
Running OK Normal False
True

mountmgr MountMgr
c:\winnt\system32\drivers\mountmgr.sys
Kernel Driver True Boot
Running OK Normal False
True

mraid35x mraid35x Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

mrx smb MRXSMB
c:\winnt\system32\drivers\mrx smb.sys
File System Driver True System
Running OK Normal False
True

msfs Msfs
c:\winnt\system32\drivers\msfs.sys
File System Driver True System
Running OK Normal False
True

mskssrv Microsoft Streaming Service Proxy
c:\winnt\system32\drivers\mskssrv.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mspclock Microsoft Streaming Clock Proxy
c:\winnt\system32\drivers\mspclock.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mspqm Microsoft Streaming Quality Manager Proxy
c:\winnt\system32\drivers\mspqm.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mup Mup c:\winnt\system32\drivers\mup.sys
File System Driver True Boot
Running OK Normal False
True

n100 Compaq Ethernet or Fast Ethernet NIC NT
Driver
c:\winnt\system32\drivers\n100nt5.sys
Kernel Driver False Manual
Stopped OK Normal False
False

ncrc710 Nrc710 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

ndis NDIS System Driver
c:\winnt\system32\drivers\ndis.sys
Kernel Driver True Boot
Running OK Normal False
True

```

```

ndistapi Remote Access NDIS TAPI Driver
c:\winnt\system32\drivers\ndistapi.sys
Kernel Driver True Manual
Running OK Normal False
True

ndiswan Remote Access NDIS WAN Driver
c:\winnt\system32\drivers\ndiswan.sys
Kernel Driver True Manual
Running OK Normal False
True

ndproxy NDIS Proxy
c:\winnt\system32\drivers\ndproxy.sys
Kernel Driver True Manual
Running OK Normal False
True

netbios NetBIOS Interface
c:\winnt\system32\drivers\netbios.sys
File System Driver True System
Running OK Normal False
True

netbt NetBios over Tcpip
c:\winnt\system32\drivers\netbt.sys
Kernel Driver True System
Running OK Normal False
True

netdetect NetDetect
c:\winnt\system32\drivers\netdect.sys
Kernel Driver False Manual
Stopped OK Normal False
False

npfs Npfs
c:\winnt\system32\drivers\npfs.sys
File System Driver True System
Running OK Normal False
True

ntfs Ntfs
c:\winnt\system32\drivers\ntfs.sys
File System Driver True Disabled
Running OK Normal False
True

null Null
c:\winnt\system32\drivers\null.sys
Kernel Driver True System
Running OK Normal False
True

nwlnkflt IPX Traffic Filter Driver
c:\winnt\system32\drivers\nwlnkflt.sys
Kernel Driver False Manual
Stopped OK Normal False
False

nwlnkfwf IPX Traffic Forwarder Driver
c:\winnt\system32\drivers\nwlnkfwf.sys
Kernel Driver False Manual
Stopped OK Normal False
False

openhci Microsoft USB Open Host Controller Driver
c:\winnt\system32\drivers\openhci.sys
Kernel Driver True Manual
Running OK Normal False
True

parallel Parallel
c:\winnt\system32\drivers\parallel.sys
Kernel Driver False Auto

```



	Stopped	OK	Ignore	False
	False			
parport	Parport			
	c:\winnt\system32\drivers\parport.sys			
	Kernel Driver	False	Auto	
	Stopped	OK	Ignore	False
	False			
partmgr	PartMgr			
	c:\winnt\system32\drivers\partmgr.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
parvdm	ParVdm			
	c:\winnt\system32\drivers\parvdm.sys			
	Kernel Driver	False	Auto	
	Stopped	OK	Ignore	False
	False			
pci	PCI Bus Driver			
	c:\winnt\system32\drivers\pci.sys			
	Kernel Driver	True	Boot	
	Running	OK	Critical	False
	True			
pcidump	PCIDump	Not Available		Kernel Driver
	False	System	Stopped	OK
	Ignore	False	False	
pciide	PCIIde			
	c:\winnt\system32\drivers\pciide.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
pcmcia	Pcmcia			
	c:\winnt\system32\drivers\pcmcia.sys			
	Kernel Driver	False	Disabled	
	Stopped	OK	Normal	False
	False			
pdcomp	PDCOMP	Not Available		Kernel Driver
	False	Manual	Stopped	OK
	Ignore	False	False	
pdframe	PDFRAME	Not Available		Kernel Driver
	False	Manual	Stopped	OK
	Ignore	False	False	
pdreli	PDRELI	Not Available		Kernel Driver
	False	Manual	Stopped	OK
	Ignore	False	False	
pdrframe	PDRFRAME	Not Available		Kernel Driver
	False	Manual	Stopped	OK
	Ignore	False	False	
pptpminiport	WAN Miniport (PPTP)			
	c:\winnt\system32\drivers\rasppptp.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
ptilink	Direct Parallel Link Driver			
	c:\winnt\system32\drivers\ptilink.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
q57w2k	Compaq NC7781 Gigabit Server Adapter			
	c:\winnt\system32\drivers\q57w2k.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			

ql1080	ql1080	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
ql10wnt	Ql10wnt	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
ql1240	ql1240	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
ql2100	ql2100	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
rasacd	Remote Access Auto Connection Driver			
	c:\winnt\system32\drivers\rasacd.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
	True			
rasl2tp	WAN Miniport (L2TP)			
	c:\winnt\system32\drivers\rasl2tp.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
raspti	Direct Parallel			
	c:\winnt\system32\drivers\raspti.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
rca	Microsoft Streaming Network Raw Channel			
Access	c:\winnt\system32\drivers\rca.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
	False			
rdbss	Rdbss			
	c:\winnt\system32\drivers\rdbss.sys			
	File System Driver	True	System	
	Running	OK	Normal	False
	True			
rdpdr	Terminal Server Device Redirector Driver			
	c:\winnt\system32\drivers\rdpdr.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
rdpwd	RDPWD			
	c:\winnt\system32\drivers\rdpwd.sys			
	Kernel Driver	True	Manual	
	Running	OK	Ignore	False
	True			
redbook	Digital CD Audio Playback Filter Driver			
	c:\winnt\system32\drivers\redbook.sys			
	Kernel Driver	False	System	
	Stopped	OK	Normal	False
	False			
serenum	Serenum Filter Driver			
	c:\winnt\system32\drivers\serenum.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
serial	Serial port driver			
	c:\winnt\system32\drivers\serial.sys			
	Kernel Driver	True	System	
	Running	OK	Ignore	False
	True			

sfloppy	Sfloppy			
	c:\winnt\system32\drivers\sfloppy.sys			
	Kernel Driver	False	System	
	Stopped	OK	Ignore	False
	False			
sglfb	sglfb	Not Available		Kernel Driver
	False	System	Stopped	OK
	Normal	False	False	
simbad	Simbad	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
sparrow	Sparrow	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
spud	Special Purpose Utility Driver			
	c:\winnt\system32\drivers\spud.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
srv	Srv			
	c:\winnt\system32\drivers\srv.sys			
	File System Driver	True	Manual	
	Running	OK	Normal	False
	True			
swenum	Software Bus Driver			
	c:\winnt\system32\drivers\swenum.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
symc810	symc810	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
symc8xx	symc8xx	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
sym_hi	sym_hi	Not Available		Kernel Driver
	False	Disabled	Stopped	OK
	Normal	False	False	
tcpip	TCP/IP Protocol Driver			
	c:\winnt\system32\drivers\tcpip.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
	True			
tdasync	TDASYNC			
	c:\winnt\system32\drivers\tdasync.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Ignore	False
	False			
tdipx	TDIPX			
	c:\winnt\system32\drivers\tdipx.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Ignore	False
	False			
tdnetb	TDNETB			
	c:\winnt\system32\drivers\tdnetb.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Ignore	False
	False			
tdpipe	TDPIPE			
	c:\winnt\system32\drivers\tdpipe.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Ignore	False
	False			

```

tdspcx TDSXP
c:\winnt\system32\drivers\tdspcx.sys
Kernel Driver False Manual
Stopped OK Ignore False
False

tdtcp TDTCP
c:\winnt\system32\drivers\tdtcp.sys
Kernel Driver True Manual
Running OK Ignore False
True

termdd Terminal Device Driver
c:\winnt\system32\drivers\termdd.sys
Kernel Driver True Auto
Running OK Normal False
True

tga tga Not Available Kernel Driver
False System Stopped OK
Ignore False False

udfs Udfs
c:\winnt\system32\drivers\udfs.sys
File System Driver False Disabled
Stopped OK Normal False
False

ultra66 ultra66 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

update Microcode Update Driver
c:\winnt\system32\drivers\update.sys
Kernel Driver True Manual
Running OK Normal False
True

usbhub Microsoft USB Standard Hub Driver
c:\winnt\system32\drivers\usbhub.sys
Kernel Driver True Manual
Running OK Normal False
True

vgasave VgaSave c:\winnt\system32\drivers\vga.sys
Kernel Driver True System
Running OK Ignore False
True

wanarp Remote Access IP ARP Driver
c:\winnt\system32\drivers\wanarp.sys
Kernel Driver True Manual
Running OK Normal False
True

wdica WDICA Not Available Kernel Driver
False Manual Stopped OK
Ignore False False

[Environment Variables]

Variable Value User Name
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
Os2LibPath %SystemRoot%\system32\os2\dll;
<SYSTEM>
Path %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\80\Tools\BINN
<SYSTEM>
windir %SystemRoot%
<SYSTEM>
OS Windows_NT
<SYSTEM>
PROCESSOR_ARCHITECTURE x86
<SYSTEM>
PROCESSOR_LEVEL 15
<SYSTEM>

```

```

PROCESSOR_IDENTIFIER x86 Family 15 Model 2
Stepping 5, GenuineIntel
<SYSTEM>
PROCESSOR_REVISION 0205
<SYSTEM>
NUMBER_OF_PROCESSORS 1
<SYSTEM>
PATHEXT
.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH
<SYSTEM>
TEMP %SystemRoot%\TEMP
<SYSTEM>
TMP %SystemRoot%\TEMP
<SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp
CL55\Administrator
TMP %USERPROFILE%\Local Settings\Temp
CL55\Administrator

[Jobs]

[ Following are sub-categories of this main category ]

[Print]

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Name
Print Processor Host Print Queue
Data Type Name
Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown
Unknown Unknown Unknown Unknown

[Network Connections]

Local Name Remote Name Type
Status User Name
E: \\N31\C$ Disk OK
CL55\Administrator

[Running Tasks]

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Unknown Unknown Unknown
system Not Available 8 8 0
1413120 Not Available Unknown
Unknown Unknown
smss.exe c:\winnt\system32\smss.exe 180 11
204800 1413120 1/31/2005 4:03:24 PM
5.00.2195.2901 44.27 KB (45,328 bytes)
12/7/1999 7:00:00 AM
csrss.exe Not Available 208 13 Not
Available Not Available 1/31/2005 4:03:26 PM
Unknown Unknown
winlogon.exe c:\winnt\system32\winlogon.exe
204 13 204800 1413120
1/31/2005 4:03:26 PM

```

```

5.00.2195.2953 173.77 KB (177,936
bytes) 12/7/1999 7:00:00 AM
services.exe c:\winnt\system32\services.exe
260 9 204800 1413120
1/31/2005 4:03:27 PM
5.00.2195.2780 86.77 KB (88,848 bytes)
12/7/1999 7:00:00 AM
lsass.exe c:\winnt\system32\lsass.exe 272 9
204800 1413120 1/31/2005 4:03:27 PM
5.00.2195.2964 32.77 KB (33,552 bytes)
12/7/1999 7:00:00 AM
termsrv.exe c:\winnt\system32\termsrv.exe 376
10 204800 1413120 1/31/2005
4:03:27 PM 5.00.2195.2342 137.27 KB
(140,560 bytes) 9/13/2002 6:09:44 PM
aclient.exe c:\program
files\altiris\aclient\aclient.exe 516 8
204800 1413120 1/31/2005 4:03:37 PM
5.6.124 3.83 MB (4,018,252 bytes)
6/5/2003 1:55:46 PM
regsvcs.exe c:\winnt\system32\regsvcs.exe 544
8 204800 1413120 1/31/2005
4:03:37 PM 5.00.2195.2104 65.27 KB
(66,832 bytes) 9/13/2002 6:09:39 PM
rsys.exe c:\benchcraft\rsys.exe 564 8
204800 1413120 1/31/2005 4:03:37 PM
Not Available 32.00 KB (32,768 bytes)
9/13/2002 6:30:57 PM
svchost.exe c:\winnt\system32\svchost.exe 576
8 204800 1413120 1/31/2005
4:03:38 PM 5.00.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
dfssvc.exe c:\winnt\system32\dfssvc.exe 668
8 204800 1413120 1/31/2005
4:03:44 PM 5.00.2195.2841 88.27 KB
(90,384 bytes) 9/13/2002 6:09:18 PM
svchost.exe c:\winnt\system32\svchost.exe 684
8 204800 1413120 1/31/2005
4:03:44 PM 5.00.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
mstask.exe c:\winnt\system32\mstask.exe 712
8 204800 1413120 1/31/2005
4:03:44 PM 4.71.2195.1 115.27 KB
(118,032 bytes) 9/13/2002 6:09:32 PM
winmgmt.exe
c:\winnt\system32\wbem\winmgmt.exe 744
8 204800 1413120 1/31/2005
4:03:44 PM 1.50.1085.0029 192.08 KB
(196,685 bytes) 9/13/2002 6:09:52 PM
inetinfo.exe
c:\winnt\system32\inetrv\inetinfo.exe 776
8 204800 1413120 1/31/2005
4:03:44 PM 5.00.0984 14.27 KB (14,608 bytes)
9/13/2002 6:10:42 PM
svchost.exe c:\winnt\system32\svchost.exe
1012 8 204800 1413120
1/31/2005 4:04:06 PM 5.00.2134.1
7.77 KB (7,952 bytes) 12/7/1999
7:00:00 AM
explorer.exe c:\winnt\explorer.exe 852
204800 1413120 2/1/2005
11:21:07 AM 5.00.3315.2846 237.27 KB
(242,960 bytes) 9/13/2002 6:09:47 PM

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aclntusr.exe      c:\program
files\altiris\aclnt\aclntusr.exe      892      8
204800 1413120 2/1/2005 11:21:08 AM
5, 6, 0, 50 176.00 KB (180,224
bytes) 6/5/2003 1:55:47 PM
tardis.exe      c:\program files\tardis 2000
v1.4\tardis.exe      620      8 204800
1413120 2/1/2005 11:21:08 AM 5,
0, 1, 4 308.00 KB (315,392 bytes) 9/13/2002
6:21:25 PM
mmc.exe      c:\winnt\system32\mmc.exe 1128 8
204800 1413120 2/1/2005 11:25:11 AM
5.00.2195.2301 589.27 KB (603,408
bytes) 9/13/2002 6:09:26 PM
rsvp.exe      c:\winnt\system32\rsvp.exe 1200 8
204800 1413120 2/1/2005 11:25:48 AM
5.00.2167.1 172.77 KB (176,912
bytes) 12/7/1999 7:00:00 AM

[Loaded Modules]

Name      Version      Size      File Date      Manufacturer
Path
traffic.dll      5.00.2139.1      30.77 KB
(31,504 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\traffic.dll
rsvp.exe      5.00.2167.1      172.77 KB (176,912
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rsvp.exe
wbemprox.dll      1.50.1085.0045      40.08 KB
(41,040 bytes) 9/13/2002 6:09:52 PM
Microsoft Corporation
c:\winnt\system32\wbem\wbemprox.dll
mlang.dll      5.00.3103.1000      510.77 KB (523,024
bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\mlang.dll
cabinet.dll      5.00.2147.1      54.77 KB
(56,080 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cabinet.dll
msinfo32.dll      5.00.2177.1      312.27 KB
(319,760 bytes) 9/13/2002 5:46:00 PM
Microsoft Corporation
c:\program
files\common files\microsoft
shared\msinfo\msinfo32.dll
mmcndmgr.dll      5.00.2178.1      815.27 KB
(834,832 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mmcndmgr.dll
msvcps50.dll      5.00.7051 552.50 KB (565,760
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msvcps50.dll
mmc.exe      5.00.2195.2301 589.27 KB (603,408
bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\mmc.exe
tardis.exe      5, 0, 1, 4 308.00 KB
(315,392 bytes) 9/13/2002 6:21:25 PM
H.C.Mingham-Smith Ltd. c:\program
files\tardis 2000 v1.4\tardis.exe
aclntusr.exe      5, 6, 0, 50 176.00 KB
(180,224 bytes) 6/5/2003 1:55:47 PM

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```

c:\program
files\altiris\aclnt\aclntusr.exe
wininet.dll      5.00.3315.1000 456.77 KB
(467,728 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wininet.dll
shdoclc.dll      5.00.3315.2879 324.50 KB
(332,288 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\shdoclc.dll
netplwiz.dll      5.00.2195.2370 169.77 KB
(173,840 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netplwiz.dll
netmsg.dll      5.00.2137.1 152.50 KB
(156,160 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netmsg.dll
netui2.dll      5.00.2134.1 280.27 KB
(286,992 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netui2.dll
mprui.dll      5.00.2195.2104 54.77 KB (56,080 bytes)
9/13/2002 6:09:27 PM
Microsoft Corporation
c:\winnt\system32\mprui.dll
urlmon.dll      5.00.3315.1000 441.27 KB
(451,856 bytes) 9/13/2002 6:09:44 PM
Microsoft Corporation
c:\winnt\system32\urlmon.dll
faxshell.dll      5.00.2134.1 8.27 KB
(8,464 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\faxshell.dll
msacm32.dll      5.00.2134.1 65.27 KB
(66,832 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msacm32.dll
avifil32.dll      5.00.2134.1 76.27 KB
(78,096 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\avifil32.dll
msvfw32.dll      5.00.2134.1 113.77 KB
(116,496 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msvfw32.dll
docprop2.dll      5.00.2178.1 297.77 KB
(304,912 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\docprop2.dll
browselc.dll      5.00.3315.2846 34.50 KB
(35,328 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\browselc.dll
linkinfo.dll      5.00.2134.1 15.77 KB
(16,144 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\linkinfo.dll
msi.dll      1.11.2405.0 1.69 MB (1,767,184
bytes) 9/13/2002 6:09:29 PM
Microsoft Corporation
c:\winnt\system32\msi.dll
powrprof.dll      5.00.3103.1000 13.27 KB
(13,584 bytes) 9/13/2002 6:09:38 PM

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Microsoft Corporation
c:\winnt\system32\powrprof.dll
batmeter.dll      5.00.3103.1000 20.27 KB
(20,752 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\batmeter.dll
stobject.dll      5.00.2195.2780 79.27 KB
(81,168 bytes) 9/13/2002 6:09:43 PM
Microsoft Corporation
c:\winnt\system32\stobject.dll
webcheck.dll      5.00.3315.1000 251.77 KB
(257,808 bytes) 9/13/2002 6:09:45 PM
Microsoft Corporation
c:\winnt\system32\webcheck.dll
ntshrui.dll      5.00.2134.1 46.77 KB
(47,888 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ntshrui.dll
mydocs.dll      5.00.2920.0000 55.77 KB
(57,104 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mydocs.dll
browseui.dll      5.00.3315.2846 788.77 KB
(807,696 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\browseui.dll
shdocvw.dll      5.00.3315.2879 1.05 MB
(1,104,144 bytes) 9/13/2002 6:09:42 PM
Microsoft Corporation
c:\winnt\system32\shdocvw.dll
explorer.exe      5.00.3315.2846 237.27 KB
(242,960 bytes) 9/13/2002 6:09:47 PM
Microsoft Corporation
c:\winnt\explorer.exe
tapisrv.dll      5.00.2195.2955 169.27 KB
(173,328 bytes) 9/13/2002 6:09:44 PM
Microsoft Corporation
c:\winnt\system32\tapisrv.dll
iislog.dll      5.00.0984 75.27 KB (77,072 bytes)
9/13/2002 6:10:42 PM
Microsoft Corporation
c:\winnt\system32\inetrv\iislog.dll
httpext.dll      0.9.3940.21 435.27 KB
(445,712 bytes) 9/13/2002 6:10:42 PM
Microsoft Corporation
c:\winnt\system32\inetrv\httpext.dll
fpexedll.dll      4.0.2.4324 20.06 KB
(20,541 bytes) 9/13/2002 6:10:33 PM
Microsoft Corporation
c:\program
files\common files\microsoft shared\web server
extensions\40\bin\fpexedll.dll
md5filt.dll      5.00.0984 32.77 KB (33,552 bytes)
9/13/2002 6:10:43 PM
Microsoft Corporation
c:\winnt\system32\inetrv\md5filt.dll
gzip.dll      5.00.0984 30.27 KB (30,992 bytes)
9/13/2002 6:10:42 PM
Microsoft Corporation
c:\winnt\system32\inetrv\gzip.dll
compfilt.dll      5.00.0984 22.77 KB (23,312 bytes)
9/13/2002 6:10:41 PM
Microsoft Corporation
c:\winnt\system32\inetrv\compfilt.dll

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sspifilt.dll      5.00.0984 43.27 KB (44,304 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\sspifilt.dll
iscomlog.dll     5.00.0984 24.77 KB (25,360 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\iscomlog.dll
lonsint.dll      5.00.0984 11.77 KB (12,048 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\lonsint.dll
inetsloc.dll     5.00.0984 20.27 KB (20,752 bytes)
9/13/2002 6:09:24 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\inetsloc.dll
iisfecnv.dll     5.00.0984 7.27 KB (7,440 bytes)
9/13/2002 5:45:32 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\iisfecnv.dll
isatq.dll        5.00.0984 60.27 KB (61,712 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\isatq.dll
infocomm.dll     5.00.0984 238.27 KB (243,984
bytes) 9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\infocomm.dll
w3svc.dll        5.00.0984 343.27 KB (351,504 bytes)
9/13/2002 6:10:44 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\w3svc.dll
security.dll     5.00.2154.1 5.77 KB
(5,904 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\security.dll
svcxext.dll      5.00.0984 39.77 KB (40,720 bytes)
9/13/2002 6:10:44 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\svcxext.dll
admexs.dll       5.00.0984 27.77 KB (28,432 bytes)
9/13/2002 6:10:41 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\admexs.dll
wamreg.dll       5.00.0984 45.77 KB (46,864 bytes)
9/13/2002 6:10:44 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\wamreg.dll
metadata.dll     5.00.0984 68.77 KB (70,416 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\metadata.dll
iismap.dll       5.00.0984 55.77 KB (57,104 bytes)
9/13/2002 6:09:23 PM      Microsoft
Corporation
c:\winnt\system32\iismap.dll
nsepm.dll        5.00.0984 43.27 KB (44,304 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\nsepm.dll
admwprox.dll     5.00.0984 31.77 KB (32,528 bytes)
9/13/2002 5:45:33 PM      Microsoft
Corporation
c:\winnt\system32\admwprox.dll
coadmin.dll      5.00.0984 39.27 KB (40,208 bytes)
9/13/2002 6:10:41 PM      Microsoft

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Corporation
c:\winnt\system32\inetsrv\coadmin.dll
iisadmin.dll     5.00.0984 15.27 KB (15,632 bytes)
9/13/2002 6:10:42 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\iisadmin.dll
rpcref.dll       5.00.0984 4.27 KB (4,368 bytes)
9/13/2002 6:10:43 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\rpcref.dll
iisrtrl.dll      5.00.0984 119.77 KB (122,640
bytes) 9/13/2002 6:09:23 PM      Microsoft
Corporation
c:\winnt\system32\iisrtrl.dll
inetinfo.exe     5.00.0984 14.27 KB (14,608 bytes)
9/13/2002 6:10:42 PM      Microsoft
Corporation
c:\winnt\system32\inetsrv\inetinfo.exe
netui1.dll       5.00.2134.1 210.27 KB
(215,312 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\netui1.dll
netui0.dll       5.00.2134.1 70.27 KB
(71,952 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\netui0.dll
ntlanman.dll     5.00.2157.1 35.27 KB
(36,112 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\ntlanman.dll
wshnetbs.dll     5.00.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\wshnetbs.dll
perfos.dll       5.00.2155.1 21.27 KB
(21,776 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\perfos.dll
provthrd.dll     1.50.1085.0000 68.07 KB
(69,708 bytes) 9/13/2002 5:45:53 PM
Microsoft
Corporation
c:\winnt\system32\wbem\provthrd.dll
ntevt.dll        1.50.1085.0000 192.06 KB (196,669
bytes) 12/7/1999 7:00:00 AM      Microsoft
Corporation
c:\winnt\system32\wbem\ntevt.dll
framedyn.dll     1.50.1085.0000 164.05 KB
(167,992 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\wbem\framedyn.dll
cimwin32.dll     1.50.1085.0038 1.02 MB
(1,073,232 bytes) 9/13/2002 6:09:50 PM
Microsoft
Corporation
c:\winnt\system32\wbem\cimwin32.dll
wbemsvcs.dll     1.50.1085.0007 40.07 KB
(41,036 bytes) 9/13/2002 6:09:52 PM
Microsoft
Corporation
c:\winnt\system32\wbem\wbemsvcs.dll
wbemess.dll      1.50.1085.0039 364.07 KB
(372,804 bytes) 9/13/2002 6:09:52 PM
Microsoft
Corporation
c:\winnt\system32\wbem\wbemess.dll
fastprox.dll     1.50.1085.0037 144.08 KB
(147,536 bytes) 9/13/2002 6:09:51 PM

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Microsoft
Corporation
c:\winnt\system32\wbem\fastprox.dll
wbemcore.dll     1.50.1085.0036 628.07 KB
(643,140 bytes) 9/13/2002 6:09:52 PM
Microsoft
Corporation
c:\winnt\system32\wbem\wbemcore.dll
wbemcomn.dll     1.50.1085.0021 692.07 KB
(708,675 bytes) 9/13/2002 6:09:51 PM
Microsoft
Corporation
c:\winnt\system32\wbem\wbemcomn.dll
winmgmt.exe      1.50.1085.0029 192.08 KB
(196,685 bytes) 9/13/2002 6:09:52 PM
Microsoft
Corporation
c:\winnt\system32\wbem\winmgmt.exe
msidle.dll       5.00.2920.0000 6.27 KB
(6,416 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\msidle.dll
mstask.exe       4.71.2195.1 115.27 KB
(118,032 bytes) 9/13/2002 6:09:32 PM
Microsoft
Corporation
c:\winnt\system32\mstask.exe
wmi.dll          5.00.2191.1 6.27 KB (6,416 bytes)
12/7/1999 7:00:00 AM      Microsoft
Corporation
c:\winnt\system32\wmi.dll
netshell.dll     5.00.2195.2779 457.27 KB
(468,240 bytes) 9/13/2002 6:09:34 PM
Microsoft
Corporation
c:\winnt\system32\netshell.dll
netman.dll       5.00.2195.2779 89.27 KB
(91,408 bytes) 9/13/2002 6:09:34 PM
Microsoft
Corporation
c:\winnt\system32\netman.dll
ntmsdba.dll      5.00.2195.2779 167.27 KB
(171,280 bytes) 9/13/2002 6:09:35 PM
Microsoft
Corporation
c:\winnt\system32\ntmsdba.dll
rasdlg.dll       5.00.2195.2671 514.27 KB
(526,608 bytes) 12/7/1999 7:00:00 AM
Microsoft
Corporation
c:\winnt\system32\rasdlg.dll
netcfgx.dll      5.00.2195.2228 534.77 KB
(547,600 bytes) 9/13/2002 6:09:34 PM
Microsoft
Corporation
c:\winnt\system32\netcfgx.dll
rasmans.dll     5.00.2195.2728 147.27 KB
(150,800 bytes) 9/13/2002 6:09:39 PM
Microsoft
Corporation
c:\winnt\system32\rasmans.dll
sens.dll         5.00.2163.1 36.77 KB (37,648 bytes)
12/7/1999 7:00:00 AM      Microsoft
Corporation
c:\winnt\system32\sens.dll
ntmssvc.dll     5.00.2195.2779 391.27 KB
(400,656 bytes) 9/13/2002 6:09:35 PM
Microsoft
Corporation
c:\winnt\system32\ntmssvc.dll
txfaux.dll       2000.2.3471.1 374.27 KB
(383,248 bytes) 9/13/2002 6:09:44 PM
Microsoft
Corporation
c:\winnt\system32\txfaux.dll
es.dll          2000.2.3471.1 222.27 KB (227,600
bytes) 9/13/2002 6:09:21 PM      Microsoft
Corporation
c:\winnt\system32\es.dll

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resutils.dll      5.00.2195.2787      39.77 KB
(40,720 bytes)    9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\resutils.dll
clusapi.dll      5.00.2195.2104      54.27 KB
(55,568 bytes)   9/13/2002 6:09:16 PM
Microsoft Corporation
c:\winnt\system32\clusapi.dll
dfssvc.exe       5.00.2195.2841      88.27 KB
(90,384 bytes)   9/13/2002 6:09:18 PM
Microsoft Corporation
c:\winnt\system32\dfssvc.exe
rasadhlp.dll     5.00.2168.1         7.27 KB
(7,440 bytes)    12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rasadhlp.dll
winnr.dll        5.00.2160.1         18.77 KB
(19,216 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winnr.dll
rpcss.dll        5.00.2195.2815      231.27 KB (236,816
bytes)           9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\rpcss.dll
svchost.exe      5.00.2134.1         7.77 KB
(7,952 bytes)    12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\svchost.exe
rsys.exe         Not Available       32.00 KB (32,768 bytes)
9/13/2002 6:30:57 PM
Not Available
c:\benchcraft\rsys.exe
regsvc.exe       5.00.2195.2104      65.27 KB
(66,832 bytes)   9/13/2002 6:09:39 PM
Microsoft Corporation
c:\winnt\system32\regsvc.exe
ntmarta.dll      5.00.2195.2862      98.77 KB
(101,136 bytes) 9/13/2002 6:09:35 PM
Microsoft Corporation
c:\winnt\system32\ntmarta.dll
psapi.dll        5.00.2134.1         28.27 KB (28,944 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\psapi.dll
riched20.dll     5.30.23.1205        421.27 KB
(431,376 bytes) 9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\riched20.dll
riched32.dll     5.00.2134.1         3.77 KB
(3,856 bytes)    12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\riched32.dll
comdlg32.dll     5.00.3103.1000      236.77 KB
(242,448 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\comdlg32.dll
aclient.exe      5.6.124 3.83 MB (4,018,252
bytes)           6/5/2003 1:55:46 PM Altiris, Inc.
c:\program
files\altiris\aclient\aclient.exe
rdpwsx.dll       5.00.2180.1         94.40 KB
(96,664 bytes)   9/13/2002 5:45:10 PM
Microsoft Corporation
c:\winnt\system32\rdpwsx.dll
ntlsapi.dll      5.00.2134.1         6.77 KB
(6,928 bytes)    12/7/1999 7:00:00 AM

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Microsoft Corporation
c:\winnt\system32\ntlsapi.dll
mstlsapi.dll     5.00.2181.1         24.77 KB
(25,360 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mstlsapi.dll
icaapi.dll       5.00.2134.1         118.77 KB
(121,616 bytes) 9/13/2002 5:45:09 PM
Microsoft Corporation
c:\winnt\system32\icaapi.dll
regapi.dll       5.00.2155.1         35.27 KB
(36,112 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\regapi.dll
termsrv.exe      5.00.2195.2342      137.27 KB
(140,560 bytes) 9/13/2002 6:09:44 PM
Microsoft Corporation
c:\winnt\system32\termsrv.exe
dssenh.dll       5.00.2195.2228      142.77 KB
(146,192 bytes) 9/13/2002 6:10:37 PM
Microsoft Corporation
c:\winnt\system32\dssenh.dll
oakley.dll       5.00.2195.2785      378.77 KB
(387,856 bytes) 9/13/2002 6:09:36 PM
Microsoft Corporation
c:\winnt\system32\oakley.dll
mfc42u.dll       6.00.8665.0         972.05 KB
(995,384 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mfc42u.dll
polagent.dll     5.00.2183.1         108.27 KB
(110,864 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\polagent.dll
wshtcpip.dll    5.00.2195.2104      17.27 KB
(17,680 bytes)   9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wshtcpip.dll
msafd.dll        5.00.2195.2779      106.77 KB (109,328
bytes)           9/13/2002 6:09:27 PM
Microsoft Corporation
c:\winnt\system32\msafd.dll
scecli.dll       5.00.2195.2780      105.27 KB
(107,792 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\scecli.dll
atl.dll          3.00.8449 57.56 KB (58,938 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\atl.dll
certcli.dll      5.00.2195.2778      130.77 KB
(133,904 bytes) 9/13/2002 6:09:16 PM
Microsoft Corporation
c:\winnt\system32\certcli.dll
esent.dll        6.0.3940.13 1.08 MB (1,135,376
bytes)           9/13/2002 6:09:21 PM
Microsoft Corporation
c:\winnt\system32\esent.dll
mswsock.dll      5.00.2195.2871      62.77 KB
(64,272 bytes)   9/13/2002 6:09:33 PM
Microsoft Corporation
c:\winnt\system32\mswsock.dll
ntdsatq.dll     5.00.2195.2878      31.27 KB
(32,016 bytes)   9/13/2002 6:09:35 PM
Microsoft Corporation
c:\winnt\system32\ntdsatq.dll

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ntdsa.dll 5.00.2195.2899 990.77 KB (1,014,544
bytes)           9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\ntdsa.dll
kdcsvc.dll      5.00.2195.2878      137.77 KB
(141,072 bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\kdcsvc.dll
sfmapi.dll      5.00.2134.1         38.77 KB
(39,696 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\sfmapi.dll
rassfm.dll      5.00.2195.2671      21.27 KB
(21,776 bytes)   9/13/2002 6:09:39 PM
Microsoft Corporation
c:\winnt\system32\rassfm.dll
mpr.dll         5.00.2195.2779      53.27 KB (54,544 bytes)
9/13/2002 6:09:27 PM
Microsoft Corporation
c:\winnt\system32\mpr.dll
rsabase.dll     5.00.2195.2228      128.27 KB
(131,344 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\rsabase.dll
schannel.dll    5.00.2195.2922      138.27 KB
(141,584 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\schannel.dll
netlogon.dll   5.00.2195.2865      357.77 KB
(366,352 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netlogon.dll
msvl_0.dll     5.00.2195.2900      111.77 KB
(114,448 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msvl_0.dll
kerberos.dll   5.00.2195.2913      198.77 KB
(203,536 bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\kerberos.dll
msprvs.dll     5.00.2154.1         41.50 KB
(42,496 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msprvs.dll
samsvr.dll     5.00.2195.2918      369.77 KB
(378,640 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\samsvr.dll
lsasrv.dll     5.00.2195.2964      492.77 KB
(504,592 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\lsasrv.dll
lsass.exe      5.00.2195.2964      32.77 KB (33,552 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\lsass.exe
rnr20.dll      5.00.2195.2871      35.77 KB (36,624 bytes)
9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\rnr20.dll
xactsrv.dll    5.00.2134.1         90.27 KB
(92,432 bytes)   12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\xactsrv.dll
wmicore.dll    5.00.2195.2842      72.27 KB
(74,000 bytes)   9/13/2002 6:09:46 PM

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Microsoft Corporation  
 c:\winnt\system32\wmi\core.dll  
 trkwx.dll 5.00.2166.1 88.77 KB  
 (90,896 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\trkwx.dll  
 psbase.dll 5.00.2195.2779 111.77 KB  
 (114,448 bytes) 9/13/2002 6:09:39 PM  
 Microsoft Corporation  
 c:\winnt\system32\psbase.dll  
 cryptsvc.dll 5.00.2181.1 61.77 KB  
 (63,248 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\cryptsvc.dll  
 browser.dll 5.00.2195.2778 48.27 KB  
 (49,424 bytes) 9/13/2002 6:09:14 PM  
 Microsoft Corporation  
 c:\winnt\system32\browser.dll  
 w32time.dll 5.00.2195.2862 49.27 KB  
 (50,448 bytes) 9/13/2002 6:09:45 PM  
 Microsoft Corporation  
 c:\winnt\system32\w32time.dll  
 seclogon.dll 5.00.2135.1 15.77 KB  
 (16,144 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\seclogon.dll  
 srvsvc.dll 5.00.2195.2904 79.27 KB  
 (81,168 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\srvsvc.dll  
 cfgmgr32.dll 5.00.2134.1 16.77 KB  
 (17,168 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\cfgmgr32.dll  
 dmserver.dll 2195.2778.297.3 11.77 KB  
 (12,048 bytes) 9/13/2002 6:09:19 PM  
 VERITAS Software Corp.  
 c:\winnt\system32\dmserver.dll  
 cryptdll.dll 5.00.2135.1 41.27 KB  
 (42,256 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\cryptdll.dll  
 wkssvc.dll 5.00.2195.2780 95.27 KB  
 (97,552 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\wkssvc.dll  
 lmhsvc.dll 5.00.2195.2778 9.77 KB  
 (10,000 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\lmhsvc.dll  
 tapi32.dll 5.00.2182.1 123.27 KB  
 (126,224 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\tapi32.dll  
 rasman.dll 5.00.2195.2780 54.77 KB  
 (56,080 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\rasman.dll  
 rasapi32.dll 5.00.2195.2671 189.77 KB  
 (194,320 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\rasapi32.dll

rtutils.dll 5.00.2168.1 43.77 KB  
 (44,816 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\rtutils.dll  
 adslldpc.dll 5.00.2195.2842 127.27 KB  
 (130,320 bytes) 9/13/2002 6:09:12 PM  
 Microsoft Corporation  
 c:\winnt\system32\adslldpc.dll  
 activeds.dll 5.00.2195.2778 174.77 KB  
 (178,960 bytes) 9/13/2002 6:09:09 PM  
 Microsoft Corporation  
 c:\winnt\system32\activeds.dll  
 mprapi.dll 5.00.2181.1 79.27 KB  
 (81,168 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\mprapi.dll  
 iphlapi.dll 5.00.2173.2 67.77 KB  
 (69,392 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\iphlpapi.dll  
 icmp.dll 5.00.2134.1 7.27 KB (7,440 bytes)  
 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\icmp.dll  
 dhcpcsvc.dll 5.00.2195.2778 88.77 KB  
 (90,896 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\dhcpcsvc.dll  
 eventlog.dll 5.00.2178.1 43.77 KB  
 (44,816 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\eventlog.dll  
 ntdsapi.dll 5.00.2195.2661 55.77 KB  
 (57,104 bytes) 9/13/2002 6:09:35 PM  
 Microsoft Corporation  
 c:\winnt\system32\ntdsapi.dll  
 scesrv.dll 5.00.2195.2780 226.27 KB  
 (231,696 bytes) 9/13/2002 6:09:41 PM  
 Microsoft Corporation  
 c:\winnt\system32\scesrv.dll  
 umpnpgm.dll 5.00.2182.1 86.27 KB  
 (88,336 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\umpnpgm.dll  
 services.exe 5.00.2195.2780 86.77 KB  
 (88,848 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\services.exe  
 clbcatq.dll 2000.2.3471.1 496.77 KB  
 (508,688 bytes) 9/13/2002 6:09:16 PM  
 Microsoft Corporation  
 c:\winnt\system32\clbcatq.dll  
 oleaut32.dll 2.40.4517.612.27 KB (626,960  
 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\oleaut32.dll  
 cscui.dll 5.00.2195.2959 228.27 KB (233,744  
 bytes) 9/13/2002 6:09:17 PM  
 Microsoft Corporation  
 c:\winnt\system32\cscui.dll  
 winspool.drv 5.00.2195.2780 109.77 KB  
 (112,400 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\winspool.drv  
 winscard.dll 5.00.2134.1 77.27 KB  
 (79,120 bytes) 12/7/1999 7:00:00 AM

Microsoft Corporation  
 c:\winnt\system32\winscard.dll  
 wlnotify.dll 5.00.2195.2780 53.77 KB  
 (55,056 bytes) 9/13/2002 6:09:46 PM  
 Microsoft Corporation  
 c:\winnt\system32\wlnotify.dll  
 cscdll.dll 5.00.2195.2401 98.27 KB  
 (100,624 bytes) 9/13/2002 6:09:17 PM  
 Microsoft Corporation  
 c:\winnt\system32\cscdll.dll  
 lz32.dll 5.00.2134.1 9.77 KB (10,000 bytes)  
 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\lz32.dll  
 version.dll 5.00.2134.1 15.77 KB  
 (16,144 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\version.dll  
 rsaenh.dll 5.00.2195.2228 130.77 KB  
 (133,904 bytes) 9/13/2002 6:10:37 PM  
 Microsoft Corporation  
 c:\winnt\system32\rsaenh.dll  
 mscat32.dll 5.131.2134.1 7.77 KB  
 (7,952 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\mscat32.dll  
 ole32.dll 5.00.2195.2887 969.77 KB (993,040  
 bytes) 9/13/2002 6:09:38 PM  
 Microsoft Corporation  
 c:\winnt\system32\ole32.dll  
 imagehlp.dll 5.00.2195.2778 125.77 KB  
 (128,784 bytes) 5/4/2001 12:05:02 PM  
 Microsoft Corporation  
 c:\winnt\system32\imagehlp.dll  
 msasn1.dll 5.00.2134.1 51.27 KB  
 (52,496 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\msasn1.dll  
 crypt32.dll 5.131.2195.2833 451.27 KB  
 (462,096 bytes) 9/13/2002 6:09:17 PM  
 Microsoft Corporation  
 c:\winnt\system32\crypt32.dll  
 wintrust.dll 5.131.2195.2779 162.27 KB  
 (166,160 bytes) 9/13/2002 6:09:46 PM  
 Microsoft Corporation  
 c:\winnt\system32\wintrust.dll  
 shlwapi.dll 5.00.3315.1000 282.77 KB  
 (289,552 bytes) 9/13/2002 6:09:42 PM  
 Microsoft Corporation  
 c:\winnt\system32\shlwapi.dll  
 shell32.dll 5.00.3315.2902 2.25 MB  
 (2,359,056 bytes) 9/13/2002 6:09:42 PM  
 Microsoft Corporation  
 c:\winnt\system32\shell32.dll  
 msgina.dll 5.00.2195.2779 324.27 KB  
 (332,048 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\msgina.dll  
 comctl32.dll 5.81 537.77 KB (550,672  
 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\comctl32.dll  
 setupapi.dll 5.00.2195.2663 555.77 KB  
 (569,104 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\setupapi.dll

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winmm.dll 5.00.2161.1 184.77 KB (189,200
bytes) 12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\winmm.dll
winsta.dll 5.00.2195.2386 36.77 KB
(37,648 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\winsta.dll
wsock32.dll 5.00.2195.2871 21.27 KB
(21,776 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wsock32.dll
dnsapi.dll 5.00.2195.2785 130.77 KB
(133,904 bytes) 9/13/2002 6:09:19 PM
Microsoft Corporation
c:\winnt\system32\dnsapi.dll
wldap32.dll 5.00.2195.2797 125.27 KB
(128,272 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wldap32.dll
ws2help.dll 5.00.2134.1 17.77 KB
(18,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ws2help.dll
ws2_32.dll 5.00.2195.2780 67.77 KB
(69,392 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\ws2_32.dll
samlib.dll 5.00.2195.2780 49.77 KB
(50,960 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\samlib.dll
netrap.dll 5.00.2134.1 11.27 KB
(11,536 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netrap.dll
netapi32.dll 5.00.2195.2808 303.77 KB
(311,056 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netapi32.dll
profmap.dll 5.00.2181.1 29.27 KB
(29,968 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\profmap.dll
secur32.dll 5.00.2195.2862 46.77 KB
(47,888 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\secur32.dll
sfc.dll 5.00.2195.2896 92.11 KB (94,320 bytes)
9/13/2002 6:09:41 PM Microsoft
Corporation c:\winnt\system32\sfc.dll
nddeapi.dll 5.00.2137.1 15.27 KB
(15,632 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\nddeapi.dll
userenv.dll 5.00.2195.2780 361.77 KB
(370,448 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\userenv.dll
user32.dll 5.00.2195.2821 392.77 KB
(402,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\user32.dll

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gdi32.dll 5.00.2195.2778 228.77 KB (234,256
bytes) 12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\gdi32.dll
rpcrt4.dll 5.00.2195.2832 437.27 KB
(447,760 bytes) 9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\rpcrt4.dll
advapi32.dll 5.00.2195.2867 351.77 KB
(360,208 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\advapi32.dll
kernel32.dll 5.00.2195.2778 714.77 KB
(731,920 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\kernel32.dll
msvcrt.dll 6.10.8924.0 284.05 KB
(290,869 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\msvcrt.dll
winlogon.exe 5.00.2195.2953 173.77 KB
(177,936 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winlogon.exe
sfcfiles.dll 5.00.2195.2967 948.27 KB
(971,024 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\sfcfiles.dll
ntdll.dll 5.00.2195.2779 478.77 KB (490,256
bytes) 5/4/2001 12:05:02 PM Microsoft
Corporation c:\winnt\system32\ntdll.dll
smss.exe 5.00.2195.2901 44.27 KB (45,328 bytes)
12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\smss.exe

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Altiris Client Service AClient Running
Auto Own Process c:\program
files\altiris\aclnt\aclnt.exe -service
Normal LocalSystem 0
Alerter Alerter Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Application Management AppMgmt Stopped
Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Indexing Service cisvc Stopped Manual
Share Process
c:\winnt\system32\cisvc.exe
Normal
LocalSystem 0
ClipBook ClipSrv Stopped Manual Own Process
c:\winnt\system32\clipsrv.exe Normal
LocalSystem 0
Distributed File System Dfs Running
Auto Own Process

```

```

c:\winnt\system32\dfssvc.exe Normal
LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Logical Disk Manager Administrative Service
dmdadmin Stopped Manual Share Process
c:\winnt\system32\dmdadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
DNS Client Dnscache Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Fax Service Fax Stopped Manual Own
Process c:\winnt\system32\faxsvc.exe Normal
LocalSystem 0
IIS Admin Service IISADMIN Running Auto
Share Process
c:\winnt\system32\inetrv\inetinfo.exe
Normal LocalSystem 0
Intersite Messaging IamServ Stopped Disabled Own
Process c:\winnt\system32\ismsserv.exe Normal
LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
License Logging Service LicenseService
Stopped Manual Own Process
c:\winnt\system32\llssrv.exe Normal
LocalSystem 0
TCP/IP NetBIOS Helper Service LmHosts Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Messenger Messenger Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Manual Own Process
c:\winnt\system32\mnmsrvc.exe Normal
LocalSystem 0

```

```

Distributed Transaction Coordinator    MSDTC
Stopped Manual Own Process
c:\winnt\system32\msdtc.exe Normal
LocalSystem 0
Windows Installer MSIServer Stopped Manual
Share Process
c:\winnt\system32\msiexec.exe /v
Normal LocalSystem 0
Network DDE NetDDE Stopped Manual
Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Manual Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Net Logon Netlogon Running Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process c:\winnt\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Running Auto
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
IPSEC Policy Agent PolicyAgent Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry Service RemoteRegistry
Running Auto Own Process
c:\winnt\system32\regsvcs.exe Normal
LocalSystem 0

```

```

Remote Command Service RMSYS Running
Auto Own Process
c:\benchcraft\rsys.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\winnt\system32\locator.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\winnt\system32\svchost -k rpcss
Normal LocalSystem 0
QoS RSVP Running Manual Own Process
c:\winnt\system32\rsvp.exe -s Normal
LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Smart Card Helper SCardDrv Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Task Scheduler Schedule Running Auto
Share Process
c:\winnt\system32\mstask.exe Normal
LocalSystem 0
RunAs Service seclogon Running Auto
Share Process
c:\winnt\system32\services.exe
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Sharing SharedAccess
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Print Spooler Spooler Stopped Manual Own
Process c:\winnt\system32\spoolsv.exe Normal
LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\winnt\system32\smlogsvc.exe
Normal LocalSystem 0
Telephony TapISrv Running Manual Share Process
c:\winnt\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Auto Own Process
c:\winnt\system32\termsrv.exe Normal
LocalSystem 0
Telnet TlntSvr Stopped Manual Own Process
c:\winnt\system32\tlntsvr.exe Normal
LocalSystem 0
Distributed Link Tracking Server TrkSvr
Stopped Manual Share Process

```

```

c:\winnt\system32\services.exe
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\winnt\system32\ups.exe Normal
LocalSystem 0
Utility Manager UtilMan Stopped Manual Own
Process c:\winnt\system32\utilman.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
World Wide Web Publishing Service W3SVC
Running Auto Share Process
c:\winnt\system32\inetssrv\inetinfo.exe
Normal LocalSystem 0
Windows Management Instrumentation WinMgmt
Running Auto Own Process
c:\winnt\system32\wbem\winmgmt.exe
Ignore LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Running Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0

```

[Program Groups]

Group Name	Name	User Name
Accessories	Default	User:Accessories
	Default User	
Accessories\Accessibility		Default
User:Accessories\Accessibility		Default User
Accessories\Entertainment		Default
User:Accessories\Entertainment		Default User
Accessories\System Tools		Default
User:Accessories\System Tools		Default User
Startup	Default User:Startup	Default User
Accessories	All Users:Accessories	All Users
Accessories\Communications	All	
User:Accessories\Communications		All Users
Accessories\Entertainment	All	
User:Accessories\Entertainment		All Users
Accessories\Microsoft Script Debugger	All	
User:Accessories\Microsoft Script Debugger		All
Accessories\System Tools	All	
User:Accessories\System Tools		All Users
Administrative Tools	All	
User:Administrative Tools		All Users
Microsoft SQL Server	All Users:Microsoft SQL Server	All Users
Startup	All Users:Startup	All Users
Tardis	All Users:Tardis	All Users
Accessories	CL55\Administrator:Accessories	
	CL55\Administrator	



```

Accessories\Accessibility
  CL55\Administrator\Accessories\Accessibilit
y
  CL55\Administrator
Accessories\Entertainment
  CL55\Administrator\Accessories\Entertainmen
t
  CL55\Administrator
Accessories\System Tools
  CL55\Administrator\Accessories\System Tools
  CL55\Administrator
Administrative Tools
  CL55\Administrator\Administrative Tools
  CL55\Administrator
Startup
  CL55\Administrator\Startup
  CL55\Administrator

```

[Startup Programs]

```

Program Command User Name Location
Tardis 2000 c:\progra-1\tardis-1.4\tardis.exe
All Users Common Startup
ACIntUsr c:\program
Files\altiris\aclient\aclntusr.exe All Users
ion\Run HKLM\SOFTWARE\Microsoft\Windows\CurrentVers

```

[OLE Registration]

```

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available
Image Document "C:\Program Files\Windows
NT\Accessories\ImageVue\KodakImg.exe"
WordPad Document "%ProgramFiles%\Windows
NT\Accessories\WORDPAD.EXE"
Windows Media Services DRM Storage object Not
Available
Bitmap Image mspaint.exe

```

[Internet Explorer 5]

[ Following are sub-categories of this main category ]

[Summary]

```

Item Value
Version 5.00.3315.1000
Build 53315.1000
Product ID 51876-270-9567332-05753
Application Path C:\Program Files\Internet
Explorer
Language English (United States)
Active Printer Not Available

Cipher Strength 168-bit
Content Advisor Disabled
IEAK Install No

```

[File Versions]

File	Version	Size	Date	Path
advapi32.dll	5.0.2195.2867	352 KB		
	5/4/2001 11:05:02 AM			
advpack.dll	5.0.3103.1000	87 KB		
	5/4/2001 11:05:02 AM			
browsecl.dll	5.0.3315.2846	35 KB		
	5/4/2001 11:05:02 AM			
browseui.dll	5.0.3315.2846	789 KB		
	5/4/2001 11:05:02 AM			
ckcnv.exe	5.0.2189.1	9 KB		
	7:00:00 AM			
comctl32.dll	5.81.3103.1000	538 KB		
	5/4/2001 11:05:02 AM			
crypt32.dll	5.131.2195.2833	451 KB		
	5/4/2001 11:05:02 AM			
ehnsig.dll	<File Missing>	Not Available		
	Not Available	Not Available		
iemigrat.dll	<File Missing>	Not Available		
	Not Available	Not Available		
iesetup.dll	5.0.3103.1000	57 KB		
	5/4/2001 11:05:02 AM			
iexplore.exe	5.0.2920.0	59 KB		
	12/7/1999 7:00:00 AM			
imagehlp.dll	5.0.2195.2778	126 KB		
	5/4/2001 11:05:02 AM			
imghelp.dll	<File Missing>	Not Available		
	Not Available	Not Available		
inseng.dll	5.0.3103.1000	72 KB		
	5/4/2001 11:05:02 AM			
jobexec.dll	5.0.0.1	47 KB		
	7:00:00 AM			
jscrip.dll	5.1.0.5907	476 KB		
	5/4/2001 11:05:02 AM			
jsproxy.dll	5.0.2920.0	13 KB		
	12/7/1999 7:00:00 AM			
mhtml.dll	<File Missing>	Not Available		
	Not Available	Not Available		
mshtml.dll	5.0.3315.2870	2290 KB		
	5/4/2001 11:05:02 AM			
msjava.dll	5.0.3802.0	923 KB		
	5/4/2001 11:05:02 AM			

File	Version	Size	Date	Path
msoss.dll	<File Missing>	Not Available		
	Not Available	Not Available		
msxml.dll	8.0.5718.1	493 KB		
	11:05:02 AM			
occache.dll	5.0.3103.1000	86 KB		
	5/4/2001 11:05:02 AM			
ole32.dll	5.0.2195.2887	970 KB		
	11:05:02 AM			
oleaut32.dll	2.40.4517.0	612 KB		
	5/4/2001 11:05:02 AM			
olepro32.dll	5.0.4517.0	160 KB		
	5/4/2001 11:05:02 AM			
rsabase.dll	5.0.2195.2228	128 KB		
	5/4/2001 11:05:02 AM			
rsaenh.dll	5.0.2195.2228	131 KB		
	5/4/2001 11:05:02 AM			
rsapi32.dll	<File Missing>	Not Available		
	Not Available	Not Available		
rsasig.dll	<File Missing>	Not Available		
	Not Available	Not Available		
schannel.dll	5.1.2195.0	138 KB		
	5/4/2001 11:05:02 AM			
shdoc401.dll	<File Missing>	Not Available		
	Not Available	Not Available		
shdocvw.dll	5.0.3315.2879	1078 KB		
	5/4/2001 11:05:02 AM			
shell32.dll	5.0.3315.2902	2304 KB		
	5/4/2001 11:05:02 AM			
shlwapi.dll	5.0.3315.1000	283 KB		
	5/4/2001 11:05:02 AM			
url.dll	5.0.2920.0	82 KB		
	7:00:00 AM			
urlmon.dll	5.0.3315.1000	441 KB		
	5/4/2001 11:05:02 AM			
vbscript.dll	5.1.0.5907	428 KB		
	5/4/2001 11:05:02 AM			
webcheck.dll	5.0.3315.1000	252 KB		
	5/4/2001 11:05:02 AM			
win.com	5.0.2134.1	24 KB		
	7:00:00 AM			
wininet.dll	5.0.3315.1000	457 KB		
	5/4/2001 11:05:02 AM			

```

winsock.dll          3.10.0.103          3 KB
                    12/7/1999 7:00:00 AM
                    C:\WINNT\system32 Microsoft Corporation
wintrust.dll        5.131.2195.2779    162 KB
                    5/4/2001 11:05:02 AM
                    C:\WINNT\system32 Microsoft Corporation
wsock.vxd <File Missing> Not Available Not
Available Not Available Not Available
wsock32.dll         5.0.2195.2871      21 KB
                    5/4/2001 11:05:02 AM
                    C:\WINNT\system32 Microsoft Corporation
wsock32n.dll <File Missing> Not Available Not
Available Not Available Not Available
Available

```

[Connectivity]

```

Item      Value
Connection Preference      Never dial
EnableHttp1.1              1
ProxyHttp1.1                0

```

LAN Settings

```

AutoConfigProxy      wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride

```

[Cache]

[ Following are sub-categories of this main category ]

[Summary]

```

Item      Value
Page Refresh Type      Automatic
Temporary Internet Files Folder      C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space      34726 MB
Available Disk Space      29959 MB
Maximum Cache Size      542 MB
Available Cache Size      542 MB

```

[List of Objects]

```

Program File      Status      CodeBase
No cached object information available

```

[Content]

[ Following are sub-categories of this main category ]

[Summary]

```

Item      Value
Content Advisor      Disabled

```

[Personal Certificates]

```

Issued To Issued By Validity Signature Algorithm
Administrator Administrator 9/13/2002 to
8/20/2102 sha1RSA

```

[Other People Certificates]

```

Issued To Issued By Validity Signature Algorithm
No other people certificate information available

```

[Publishers]

```

Name
No publisher information available

```

[Security]

```

Zone      Security Level
Local intranet      Medium-low
Trusted sites      Low
Internet Medium
Restricted sites      High

```

## Microsoft COM Component Configuration Parameters

The component services tool in Windows 2000 was used to change the queue settings for the TPCC COM+ queue components. All tpcc queue components were set to enable object pooling, object construction, just in time activation, and component supports events and statistics. The construction string was Server = myserver; UID= sa; pwd=; DATABASE= tpcc; The single queue TpcAllTxn object was used, with the Min and Max both being set to 65 queues. Delivery threads were set under the TPCC key in the registry.

## Internet Information Server Registry Parameters

Windows Registry Editor Version 5.00

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\InetInfo]

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\InetInfo\Parameters]
"ListenBackLog"=dword:00000019
"DispatchEntries"=hex(7):4c,00,44,00,41,00,50,00,53,0
0,56,00,43,00,00,00,00,00
"PoolThreadLimit"=dword:000003fe
"ThreadTimeout"=dword:00015180

```

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\InetInfo\Performance]
"Library"="infcstrs.dll"
"Open"="OpenINFOPerformanceData"
"Close"="CloseINFOPerformanceData"
"Collect"="CollectINFOPerformanceData"
"Last Counter"=dword:00000842
"Last Help"=dword:00000843
"First Counter"=dword:00000802
"First Help"=dword:00000803
"Library Validation
Code"=hex:30,bb,ee,43,77,5b,c2,01,10,25,00,00,00,00,0
0,00
"WbemAdapFileTime"=hex:00,73,79,5b,bc,d4,c0,01
"WbemAdapFileSize"=dword:00002510
"WbemAdapStatus"=dword:00000000

```

## World Wide Web Service Registry Parameters

```

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC]
"Type"=dword:00000020
"Start"=dword:00000002
"ErrorControl"=dword:00000001
"ImagePath"=hex(2):43,3a,5c,57,49,4e,4e,54,5c,53,79,7
3,74,65,6d,33,32,5c,69,6e,\

```

```

65,74,73,72,76,5c,69,6e,65,74,69,6e,66,6f,2e,65,78,65
,00
"DisplayName"="World Wide Web Publishing Service"
"DependOnService"=hex(7):49,49,53,41,44,4d,49,4e,00,0
0
"DependOnGroup"=hex(7):00
"ObjectName"="LocalSystem"
"Description"="Provides Web connectivity and
administration through the Internet Information
Services snap-in."
"FailureActions"=hex:ff,ff,ff,ff,80,3a,0e,00,90,3a,0e
,00,03,00,00,00,98,3a,0e,\

```

```

00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00
,00,00,00,00,00,00

```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\ASP]
"NOTE"="This is for backward compatibility only."

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\ASP\Parameters]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters]
"MajorVersion"=dword:00000005
"MinorVersion"=dword:00000000
"InstallPath"="C:\WINNT\System32\inetrv"
"CertMapList"="C:\WINNT\System32\inetrv\iisrmap
.dll"
"AccessDeniedMessage"="Error: Access is Denied."
"Filter DLLs"=""
"LogFileDirectory"="C:\WINNT\System32\LogFiles"
"AcceptExOutstanding"=dword:00000028

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\AdvancedDataFactory]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\RDS\Server.DataFactory]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Script Map]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Virtual Roots]
"/"="c:\inetpub\wwwroot,,207"
"/Scripts"="c:\inetpub\scripts,,1"
"/IISHelp"="c:\winnt\help\iishelp,,1"
"/IISAdmin"="C:\WINNT\System32\inetrv\iisadmin,,
1"
"/IISSamples"="c:\inetpub\iissamples,,1"
"/MSADC"="c:\program files\common
files\system\msadc,,1"
"/_vti_bin"="C:\Program Files\Common
Files\Microsoft Shared\Web Server
Extensions\40\isapi,,1"
"/Printers"="C:\WINNT\web\printers,,201"

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Performance]
"Library"="w3ctrs.dll"
"Open"="OpenW3PerformanceData"
"Close"="CloseW3PerformanceData"
"Collect"="CollectW3PerformanceData"
"Last Counter"=dword:000008e6
"Last Help"=dword:000008e7
"First Counter"=dword:00000844
"First Help"=dword:00000845
"Library Validation
Code"=hex:de,61,7e,46,77,5b,c2,01,10,3d,00,00,00,00,0
0,00
"WbemAdapFileTime"=hex:00,73,79,5b,bc,d4,c0,01
"WbemAdapFileSize"=dword:00001d10
"WbemAdapStatus"=dword:00000000
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Security]
"Security"=hex:01,00,14,80,a0,00,00,00,ac,00,00,00,14
,00,00,00,30,00,00,00,02,\
00,1c,00,01,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,00,01,00,00,\
00,00,02,00,70,00,04,00,00,00,00,00,18,00,fd,01,02,00
,01,01,00,00,00,00,00,\
05,12,00,00,00,74,00,6f,00,00,00,1c,00,ff,01,0f,00,01
,02,00,00,00,00,00,05,\
20,00,00,00,20,02,00,00,72,00,73,00,00,00,18,00,8d,01
,02,00,01,01,00,00,00,\
00,00,05,0b,00,00,00,20,02,00,00,00,00,1c,00,fd,01,02
,00,01,02,00,00,00,00,\
00,05,20,00,00,00,23,02,00,00,72,00,73,00,01,01,00,00
,00,00,00,05,12,00,00,\
00,01,01,00,00,00,00,00,05,12,00,00,00

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Enum]
"0"="Root\LEGACY_W3SVC\0000"
"Count"=dword:00000001
"NextInstance"=dword:00000001
```

## TPCC Application Registry Parameters

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC]
"Path"="C:\inetpub\wwwroot\\"
"NumberOfDeliveryThreads"=dword:00000014
"MaxConnections"=dword:00005208
"MaxPendingDeliveries"=dword:0000007d0
"DB_Protocol"="DBLIB"
"TxnMonitor"="COM"
"DbServer"="scottsdale1"
"DbName"="tpcc"
"DbUser"="sa"
"DbPassword"=""
"COM_SinglePool"="YES"
```

## Benchcraft Profile

```
Profile: scottsdale_10400_6cl
File Path: C:\Program
Files\BenchCraft\scottsdale_10400_6cl.xml
Version: 5
```

Number of Engines: 12

```
Name: N31
Description:
Directory: c:\blog\рте1.log
Machine: n31
Parameter Set: 1.005_best
Index: 700000000
Seed: 4678
Configured Users: 8660
Pipe Name: DRIVER44265281
Connect Rate: 5000
Start Rate: 5000
Max. Concurrency: 8660
Concurrency Rate: 50
CLIENT_NURAND: 25
CPU: 0
Additional Options:
```

```
Name: N32
Description:
Directory: c:\blog\рте2.log
Machine: n32
Parameter Set: 1.005_best
Index: 100000000
Seed: 4678
Configured Users: 8660
Pipe Name: DRIVER2356275906
Connect Rate: 5000
Start Rate: 5000
Max. Concurrency: 8660
Concurrency Rate: 50
CLIENT_NURAND: 25
CPU: 0
Additional Options:
```

```
Name: N33
Description:
Directory: c:\blog\рте3.log
Machine: n33
Parameter Set: 1.005_best
Index: 200000000
Seed: 4678
Configured Users: 8660
Pipe Name: DRIVER3356313875
Connect Rate: 5000
Start Rate: 5000
Max. Concurrency: 8660
Concurrency Rate: 50
CLIENT_NURAND: 25
CPU: 0
Additional Options:
```

```
Name: N34
Description:
Directory: c:\blog\рте4.log
Machine: n34
Parameter Set: 1.005_best
```

Index: 300000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER4356346296  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 0  
Additional Options:

Name: N35  
Description:  
Directory: c:\blog\rte5.log  
Machine: n35  
Parameter Set: 1.005\_best  
Index: 400000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER5356379093  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 0  
Additional Options:

Name: N31b  
Description:  
Directory: c:\blog\rte1b.log  
Machine: n31  
Parameter Set: 1.005\_best  
Index: 500000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER658015  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Name: N32b  
Description:  
Directory: c:\blog\rte2b.log  
Machine: n32  
Parameter Set: 1.005\_best  
Index: 600000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER7103390  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Name: N33b  
Description:  
Directory: c:\blog\rte3b.log  
Machine: n33  
Parameter Set: 1.005\_best  
Index: 1200000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER8140828  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Name: N34b  
Description:  
Directory: c:\blog\rte4b.log  
Machine: n34  
Parameter Set: 1.005\_best  
Index: 800000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER9185546  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Name: N35b  
Description:  
Directory: c:\blog\rte5b.log  
Machine: n35  
Parameter Set: 1.005\_best  
Index: 900000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER10221546  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Name: N44  
Description:  
Directory: c:\blog\rte6.log  
Machine: N44  
Parameter Set: 1.005\_best  
Index: 1000000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER11707683593  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660

Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 0  
Additional Options:

Name: N44b  
Description:  
Directory: c:\blog\rte6b.log  
Machine: N44  
Parameter Set: 1.005\_best  
Index: 1100000000  
Seed: 4678  
Configured Users: 8660  
Pipe Name: DRIVER12707730843  
Connect Rate: 5000  
Start Rate: 5000  
Max. Concurrency: 8660  
Concurrency Rate: 50  
CLIENT\_NURAND: 25  
CPU: 1  
Additional Options:

Number of User groups: 12

Driver Engine: N31  
IIS Server: cr55  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 1 - 866  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N32  
IIS Server: cr56  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 1733 - 2598  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N33  
IIS Server: cr57  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 3465 - 4330  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660

District id: 1  
Scale Down: No

Driver Engine: N34  
IIS Server: cr58  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 5197 - 6062  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N35  
IIS Server: cr59  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 6929 - 7794  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N31b  
IIS Server: cr55  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 867 - 1732  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N32b  
IIS Server: cr56  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 2599 - 3464  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N33b  
IIS Server: cr57  
SQL Server: scottsdale  
Database: tpcc

User: sa  
Protocol: HTML  
w\_id Range: 4331 - 5196  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N34b  
IIS Server: cr58  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 6063 - 6928  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N35b  
IIS Server: cr59  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 7795 - 8660  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N44  
IIS Server: cr60  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 8661 - 9526  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660  
District id: 1  
Scale Down: No

Driver Engine: N44b  
IIS Server: cr60  
SQL Server: scottsdale  
Database: tpcc  
User: sa  
Protocol: HTML  
w\_id Range: 9527 - 10392  
w\_id Min Warehouse: 1  
w\_id Max Warehouse: 10392  
Scale: Normal  
User Count: 8660

District id: 1  
Scale Down: No  
Number of Parameter Sets: 63

-Default Default Parameter Set					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
12.05	18.01		0.10	5.00	0.10
			Payment	10.00	
12.05	3.01		0.10	5.00	0.10
			Delivery	1.00	
5.05	2.01		0.10	5.00	0.10
			Stock Level	1.00	
5.05	2.01		0.10	20.00	0.10
			Order Status	1.00	
10.05	2.01		0.10	5.00	0.10

Tuned Distribution					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
12.05	18.01		0.10	5.00	0.10
			Payment	43.10	
12.05	3.01		0.10	5.00	0.10
			Delivery	4.05	
5.05	2.01		0.10	5.00	0.10
			Stock Level	4.05	
5.05	2.01		0.10	20.00	0.10
			Order Status	4.05	
10.05	2.01		0.10	5.00	0.10

No Think					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
0.00	0.00		0.00	5.00	0.00
			Payment	10.00	
0.00	0.00		0.00	5.00	0.00
			Delivery	1.00	
0.00	0.00		0.00	5.00	0.00
			Stock Level	1.00	
0.00	0.00		0.00	20.00	0.00
			Order Status	1.00	
0.00	0.00		0.00	5.00	0.00

95%					
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time

13.00	18.01		New Order	44.75		
			0.10	5.00	0.10	
13.00	3.01		Payment	43.10		
			0.10	5.00	0.10	
6.00	2.01		Delivery	4.05		
			0.10	5.00	0.10	
6.00	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.00	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			90%			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
16.00	18.01		New Order	44.83		
			0.10	5.00	0.10	
16.00	3.01		Payment	43.05		
			0.10	5.00	0.10	
9.00	2.01		Delivery	4.04		
			0.10	5.00	0.10	
9.00	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
14.00	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			3.0			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
36.15	0.00		New Order	44.75		
			0.10	5.00	0.10	
36.15	0.00		Payment	43.10		
			0.10	5.00	0.10	
15.15	0.00		Delivery	4.05		
			0.10	5.00	0.10	
15.15	0.00		Stock Level	4.05		
			0.10	20.00	0.10	
30.15	0.00		Order Status	4.05		
			0.10	5.00	0.10	
			4.0			
			4.0 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
48.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
48.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
20.20	2.01		Delivery	4.05		
			0.10	5.00	0.10	
20.20	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
40.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.8			

			3.8 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
45.70	18.01		New Order	44.75		
			0.10	5.00	0.10	
45.70	3.01		Payment	43.10		
			0.10	5.00	0.10	
19.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
19.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
38.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.6			
			3.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
43.30	18.01		New Order	44.75		
			0.10	5.00	0.10	
43.30	3.01		Payment	43.10		
			0.10	5.00	0.10	
18.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
18.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
36.18	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.4			
			3.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
40.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
40.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
17.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.2			
			3.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
38.50	18.01		New Order	44.75		
			0.10	5.00	0.10	
38.50	3.01		Payment	43.10		
			0.10	5.00	0.10	
16.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	

			Stock Level	4.05		
16.10	2.01		0.10	20.00	0.10	
			Order Status	4.05		
32.10	2.01		0.10	5.00	0.10	
			2.8			
			2.8 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
33.74	18.01		New Order	44.75		
			0.10	5.00	0.10	
33.74	3.01		Payment	43.10		
			0.10	5.00	0.10	
14.14	2.01		Delivery	4.05		
			0.10	5.00	0.10	
14.14	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
28.14	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.6			
			2.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
31.30	18.01		New Order	44.75		
			0.10	5.00	0.10	
31.30	3.01		Payment	43.10		
			0.10	5.00	0.10	
13.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
13.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
26.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.4			
			2.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
28.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
28.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
12.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
12.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
24.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.2			
			2.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

28.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
28.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
12.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
12.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
24.12	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.0			
			2.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
24.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
24.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
10.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
10.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
20.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			5.0			
			5.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
60.25	18.01		New Order	44.75		
			0.10	5.00	0.10	
60.25	3.01		Payment	43.10		
			0.10	5.00	0.10	
25.25	2.01		Delivery	4.05		
			0.10	5.00	0.10	
25.25	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
50.25	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			4.5			
			4.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
54.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
54.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
22.70	2.01		Delivery	4.05		
			0.10	5.00	0.10	
22.70	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
45.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.5			

			3.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
42.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
42.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.60	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.60	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
35.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.8			
			1.8 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
21.60	18.01		New Order	44.75		
			0.10	5.00	0.10	
21.60	3.01		Payment	43.10		
			0.10	5.00	0.10	
9.09	2.01		Delivery	4.05		
			0.10	5.00	0.10	
9.09	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
18.09	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			4.2			
			4.2 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
54.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
54.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
22.70	2.01		Delivery	4.05		
			0.10	5.00	0.10	
22.70	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
45.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.6			
			1.6 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
19.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
19.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
8.08	2.01		Delivery	4.05		
			0.10	5.00	0.10	

			Stock Level	4.05		
8.08	2.01		0.10	20.00	0.10	
			Order Status	4.05		
16.08	2.01		0.10	5.00	0.10	
			1.4			
			1.4 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
16.87	18.01		New Order	44.75		
			0.10	5.00	0.10	
16.87	3.01		Payment	43.10		
			0.10	5.00	0.10	
7.07	2.01		Delivery	4.05		
			0.10	5.00	0.10	
7.07	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
14.07	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.2			
			1.2 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
14.46	18.01		New Order	44.83		
			0.10	5.00	0.10	
14.46	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.06	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.06	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
12.06	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			3.5			
			3.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
42.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
42.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.60	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.60	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
35.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.9			
			1.9 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			

22.89	18.01		New Order	44.75		
			0.10	5.00	0.10	
22.89	3.01		Payment	43.10		
			0.10	5.00	0.10	
9.59	2.01		Delivery	4.05		
			0.10	5.00	0.10	
9.59	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
19.09	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.1			
			1.1 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
13.25	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.25	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.55	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.55	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
11.05	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.05 better			
			1.05 tt better			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
12.65	18.01		New Order	44.92		
			0.10	5.00	0.10	
12.65	3.01		Payment	43.01		
			0.10	5.00	0.10	
5.30	2.01		Delivery	4.02		
			0.10	5.00	0.10	
5.30	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.55	2.01		Order Status	4.02		
			0.10	5.00	0.10	
			1.09			
			1.09 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
13.13	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.13	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.50	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.50	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.95	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.08			

			1.08 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
13.01	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.01	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.45	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.45	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.85	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.07			
			1.07 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
12.89	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.89	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.40	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.40	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.75	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.06			
			1.06 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
12.77	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.77	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.35	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.35	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.65	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.15			
			1.15 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
13.85	18.01		New Order	44.75		
			0.10	5.00	0.10	
13.85	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.80	2.01		Delivery	4.05		
			0.10	5.00	0.10	

			Stock Level	4.05		
5.80	2.01		0.10	20.00	0.10	
			Order Status	4.05		
11.55	2.01		0.10	5.00	0.10	
			1.25			
			1.25 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
15.06	18.01		New Order	44.83		
			0.10	5.00	0.10	
15.06	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.31	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.31	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
12.56	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.3			
			1.3 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
15.66	18.01		New Order	44.83		
			0.10	5.00	0.10	
15.66	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.56	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.56	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
13.06	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.12			
			1.12 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
13.49	18.01		New Order	44.75		
			0.10	5.00	0.10	
13.49	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.65	2.01		Delivery	4.05		
			0.10	5.00	0.10	
5.65	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.25	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.18			
			1.18 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			



14.21	18.01		New Order	44.75		
			0.10	5.00	0.10	
14.21	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.95	2.01		Delivery	4.05		
			0.10	5.00	0.10	
5.95	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.85	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.22			
			1.22 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.75		
14.70	18.01		0.10	5.00	0.10	
			Payment	43.10		
14.70	3.01		0.10	5.00	0.10	
			Delivery	4.05		
6.16	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
6.16	2.01		0.10	20.00	0.10	
			Order Status	4.05		
12.26	2.01		0.10	5.00	0.10	
			1.28			
			1.28 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.75		
15.42	18.01		0.10	5.00	0.10	
			Payment	43.10		
15.42	3.01		0.10	5.00	0.10	
			Delivery	4.05		
6.46	2.01		0.10	5.00	0.10	
			Stock Level	4.05		
6.46	2.01		0.10	20.00	0.10	
			Order Status	4.05		
12.86	2.01		0.10	5.00	0.10	
			1.04			
			1.04 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.83		
12.53	18.01		0.10	5.00	0.10	
			Payment	43.05		
12.53	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.25	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.25	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.45	2.01		0.10	5.00	0.10	
			1.03			

			1.03 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.83		
12.41	18.01		0.10	5.00	0.10	
			Payment	43.05		
12.41	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.20	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.20	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.35	2.01		0.10	5.00	0.10	
			1.02			
			1.02 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.83		
12.29	18.01		0.10	5.00	0.10	
			Payment	43.05		
12.29	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.15	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.15	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.25	2.01		0.10	5.00	0.10	
			1.01			
			1.01 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.83		
12.17	18.01		0.10	5.00	0.10	
			Payment	43.05		
12.17	3.01		0.10	5.00	0.10	
			Delivery	4.04		
5.10	2.01		0.10	5.00	0.10	
			Stock Level	4.04		
5.10	2.01		0.10	20.00	0.10	
			Order Status	4.04		
10.15	2.01		0.10	5.00	0.10	
			1.005_best			
			1.005 tt best			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.92		
12.11	18.02		0.10	5.00	0.10	
			Payment	43.01		
12.11	3.01		0.10	5.00	0.10	
			Delivery	4.02		
5.07	2.01		0.10	5.00	0.10	

			Stock Level	4.03		
5.07	2.01		0.10	20.00	0.10	
			Order Status	4.02		
10.10	2.01		0.10	5.00	0.10	
			1.03 better			
			1.03 tt more aggressive			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.92		
12.41	18.01		0.10	5.00	0.10	
			Payment	43.01		
12.41	3.01		0.10	5.00	0.10	
			Delivery	4.02		
5.20	2.01		0.10	5.00	0.10	
			Stock Level	4.03		
5.20	2.01		0.10	20.00	0.10	
			Order Status	4.02		
10.35	2.01		0.10	5.00	0.10	
			1.02 better			
			1.02 tt more aggressive			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.92		
12.29	18.01		0.10	5.00	0.10	
			Payment	43.01		
12.29	3.01		0.10	5.00	0.10	
			Delivery	4.02		
5.15	2.01		0.10	5.00	0.10	
			Stock Level	4.03		
5.15	2.01		0.10	20.00	0.10	
			Order Status	4.02		
10.25	2.01		0.10	5.00	0.10	
			1.01 best			
			1.01 tt best			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
			New Order	44.90		
12.17	18.01		0.10	5.00	0.10	
			Payment	43.05		
12.17	3.01		0.10	5.00	0.10	
			Delivery	4.01		
5.10	2.01		0.10	5.00	0.10	
			Stock Level	4.03		
5.10	2.01		0.10	20.00	0.10	
			Order Status	4.01		
10.15	2.01		0.10	5.00	0.10	
			1.02 best			
			1.02 tt best			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			

12.29	18.01		New Order	44.96		
			0.10	5.00	0.10	
12.29	3.01		Payment	43.00		
			0.10	5.00	0.10	
5.15	2.01		Delivery	4.00		
			0.10	5.00	0.10	
5.15	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.25	2.01		Order Status	4.01		
			0.10	5.00	0.10	
			1.03 best			
			1.03 tt best			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
12.41	18.01		New Order	44.96		
			0.10	5.00	0.10	
12.41	3.01		Payment	43.01		
			0.10	5.00	0.10	
5.20	2.01		Delivery	4.01		
			0.10	5.00	0.10	
5.20	2.01		Stock Level	4.01		
			0.10	20.00	0.10	
10.35	2.01		Order Status	4.01		
			0.10	5.00	0.10	
			5.5			
			5.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
66.28	18.01		New Order	44.83		
			0.10	5.00	0.10	
66.28	3.01		Payment	43.05		
			0.10	5.00	0.10	
27.77	2.01		Delivery	4.04		
			0.10	5.00	0.10	
27.77	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
55.27	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			6.0			
			6.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
72.30	18.01		New Order	44.83		
			0.10	5.00	0.10	
72.30	3.01		Payment	43.05		
			0.10	5.00	0.10	
30.30	2.01		Delivery	4.04		
			0.10	5.00	0.10	
30.30	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
60.30	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			6.5			

			6.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
79.53	18.01		New Order	44.83		
			0.10	5.00	0.10	
79.53	3.01		Payment	43.05		
			0.10	5.00	0.10	
33.33	2.01		Delivery	4.04		
			0.10	5.00	0.10	
33.33	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
66.33	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			7.0			
			7.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
84.35	18.01		New Order	44.83		
			0.10	5.00	0.10	
84.35	3.01		Payment	43.05		
			0.10	5.00	0.10	
35.35	2.01		Delivery	4.04		
			0.10	5.00	0.10	
35.35	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
70.35	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			7.5			
			7.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
90.38	18.01		New Order	44.83		
			0.10	5.00	0.10	
90.38	3.01		Payment	43.05		
			0.10	5.00	0.10	
37.88	2.01		Delivery	4.04		
			0.10	5.00	0.10	
37.88	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
75.38	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			8.0			
			8.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
96.40	18.01		New Order	44.83		
			0.10	5.00	0.10	
96.40	3.01		Payment	43.05		
			0.10	5.00	0.10	
40.40	2.01		Delivery	4.04		
			0.10	5.00	0.10	

40.40	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
80.40	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			8.5			
			8.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
102.43	18.01		New Order	44.83		
			0.10	5.00	0.10	
192.43	3.01		Payment	43.05		
			0.10	5.00	0.10	
42.92	2.01		Delivery	4.04		
			0.10	5.00	0.10	
42.92	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
85.42	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			9.0			
			9.0 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
108.45	18.01		New Order	44.83		
			0.10	5.00	0.10	
108.45	3.01		Payment	43.05		
			0.10	5.00	0.10	
45.45	2.01		Delivery	4.04		
			0.10	5.00	0.10	
45.45	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
90.45	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			9.5			
			9.5 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			
114.47	18.01		New Order	44.83		
			0.10	5.00	0.10	
114.47	3.01		Payment	43.05		
			0.10	5.00	0.10	
47.98	2.01		Delivery	4.04		
			0.10	5.00	0.10	
47.98	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
95.47	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			10			
			10 tt			
Key	RT	RT	Menu	Txn	Think	
				Weight	Time	
Time	Delay	Fence	Delay			

```

New Order      44.83
120.50      18.01      0.10      5.00      0.10
Payment      43.05
120.50      3.01      0.10      5.00      0.10
Delivery      4.04
50.50      2.01      0.10      5.00      0.10
Stock Level      4.04
50.50      2.01      0.10      20.00      0.10
Order Status      4.04
100.50      2.01      0.10      5.00      0.10

```

1.02 better  
1.02 more aggressive

```

Key      RT      RT      Menu      Txn      Think
Time     Delay  Fence  Delay      Weight  Time
12.05    18.01      0.10      5.00      44.92    0.10
12.05    3.01      0.10      5.00      43.01    0.10
5.05     2.01      0.10      5.00      4.02     0.10
5.05     2.01      0.10      20.00     4.03     0.10
10.05    2.01      0.10      5.00      4.02     0.10

```

1.01 better  
1.01 more aggressive

```

Key      RT      RT      Menu      Txn      Think
Time     Delay  Fence  Delay      Weight  Time
12.17    18.01      0.10      5.00      44.92    0.10
12.17    3.01      0.10      5.00      43.01    0.10
5.10     2.01      0.10      5.00      4.02     0.10
5.10     2.01      0.10      20.00     4.03     0.10
10.15    2.01      0.10      5.00      4.02     0.10

```

1.001 better  
1.001 more aggressive

```

Key      RT      RT      Menu      Txn      Think
Time     Delay  Fence  Delay      Weight  Time
12.06    18.01      0.10      5.00      44.92    0.10
12.06    3.01      0.10      5.00      43.01    0.10
5.06     2.01      0.10      5.00      4.02     0.10
5.06     2.01      0.10      20.00     4.03     0.10
10.06    2.01      0.10      5.00      4.02     0.10

```

FullSpeed

```

1.000 tt
Key      RT      RT      Menu      Txn      Think
Time     Delay  Fence  Delay      Weight  Time
12.05    18.01      0.10      5.00      44.92    0.10
12.05    3.01      0.10      5.00      43.01    0.10
5.05     2.01      0.10      5.00      4.02     0.10
5.05     2.01      0.10      20.00     4.03     0.10
10.05    2.01      0.10      5.00      4.02     0.10

```

## SQL Server 2000 Hotfix

Microsoft SQL Server 2000 Hotfix Build 954 was installed after installing Microsoft SQL Server 2000 SP3. This Hotfix is referenced in KnowledgeBase Article ID 816883.

## HP Specific Drivers

The following Microsoft Windows 2003 Server device drivers were replaced with HP-specific device drivers:

- The Microsoft SMART-5300 Array Controller default device driver (CPQCISSM.SYS) was replaced with the HP SMART-5300 Array Controller Non-miniport Performance Drivers for Microsoft Windows 2003 Server (hpcqissb.sys and hpcqissd.sys).

# *Appendix D: 60-Day Space*

### TPC-C 60 Day Space Requirements

Warehouses	10600						130,623.52
Table	Rows	Data KB	Index KB	Extra 5% KB	TpmC 8hr Space	Total Space KB	
Warehouse	10,600	1,152	120	64		1336	
District	106,000	11,944	144	604		12692	
Customer	318,000,000	231,272,728	14,432,296	12,285,251		257990275	
History	318,000,000	18,985,088	112		3,769,939	18985200	
NewOrder	95,400,000	1,699,784	4,392	85,209		1789385	
Orders	318,000,000	10,383,680	5,065,432		17,377,881	15449112	
OrderLine	2,147,483,647	211,999,288	501,752		46,308,384	212501040	
Item	100,000	9,528	136	483		10147	
Stock	1,060,000,000	339,200,000	717,808	16,995,890		356913698	
Total		813,563,192	20,722,192	29,367,502	67,456,203	863,652,886	
Dynamic Space	235,711	Sum of Data for Order, Orderline and History					
Static Space	607,700	Sum of Data+Index+5%-Dynamic Space					
Free Space	na	Total Allocated Spac - ( Dynamic + Static Space)					
Daily Growth	46,475	(Dynamic Space/(W*62.5))*tpmc					
Daily Spread	-	(Free Space -1.5*Daily Growth) Zero Assumed					
60 Day Space MB	3,396,174						
60 Day Space GB	3,316.58	GB					
Log Size	315,515.00	MB					
KB Per New Order	5.01	KB					
8 hr log MB	306,840	MB					
8 hr log GB	299.6489	GB					
		Disks Measured	Disks Size	Formatted Size	Space Available		
Space Usage	GB Needed	0	18GB	16.900	0.00		
180 Day Space DB	3,316.58	0	9GB	8.473	0.00		
		392	36GB	33.900	13288.80		

The file groups are reported in Misc\_fg CS\_fg

1336	
12692	
0	257990275
22755139	
1789385	
32826993	
258809424	
10147	
0	356913698
316,205,115	614,903,974
files=	14
size=	3,276,800
Total=	45,875,200
	82,575,360

8K blocks 367,001,600 660,602,880  
 Needed = 316,205,115 614,903,974  
 OK OK

Total DB		392.00				13288.80
8-hr log + mirror	599.2978	0	18GB	16.900		0.00
OS, Swap	3	10	72GB	67.84		
		1	9GB	8.473		8.47
Total Storage	3,918.87	GB				13,297.27

***Appendix E:***  
***Third Party Letters***

Microsoft Corporation Tel 425 882 8080  
One Microsoft Way Fax 425 936 7329  
Redmond, WA 98052-6399 <http://www.microsoft.com/>

**Microsoft**

February 7, 2005

Hewlett-Packard  
Company  
Brean Campbell  
20555 SH 249  
Houston, TX 77070

Mr. Campbell:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-00846	<b>SQL Server 2000 Enterprise Edition</b> <i>Per Processor Licensing</i> <i>Discount Schedule: Open Program - Level C</i> <i>Unit Price reflects a 17% discount from the retail unit price of \$19,999.</i>	\$16,541	4	\$66,164
C11-00821	<b>Windows 2000 Server</b> <i>Server License Only - No CALs</i> <i>Discount Schedule: No Level</i> <i>Unit Price reflects a 8% discount from the retail unit price of \$799.</i>	\$738	6	\$4,428
P72-00264	<b>Windows Server 2003, Enterprise Edition</b> <i>Server License Only - No CALs</i> <i>Discount Schedule: No Level</i> <i>Unit Price reflects a 40% discount from the retail unit price of \$3,999.</i>	\$2,399	1	\$2,399
254-00170	<b>Visual C++ Standard Edition</b> <i>Discount Schedule: No Discounts Applied</i>	\$109	1	\$109
	<b>Microsoft Problem Resolution Services</b> <i>Professional Support</i> <i>(1 incident)</i>	\$245	1	\$245

All products are currently orderable through Microsoft's normal distribution channels.

This quote is valid for the next 90 days.



If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or [jamiere@microsoft.com](mailto:jamiere@microsoft.com).

Reference ID: PCbrca0507028263.  
Please include this Reference ID in any correspondence regarding this price quote.