



# Hewlett-Packard Company

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TPC Benchmark™ C  
Full Disclosure Report  
for  
ProLiant ML530G2T  
using  
Microsoft SQL Server 2000 Enterprise Edition  
and  
Windows .NET Server Enterprise Edition

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**First Edition  
January 2003**

First Edition – January 2003

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All performance data contained in this report were obtained in a rigorously controlled environment. Results obtained in other operating environments may vary significantly. HP does not warrant or represent that a user can or will achieve similar performance expressed in transactions per minute (tpmC) or normalized price/performance (\$/tpmC). No warranty of system performance or price/performance is expressed or implied in this report.

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# Preface

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The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.0, released March 7, 2001.

## TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

# *Abstract*

---

## **Overview**

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant ML530G2T. The operating system used for the benchmark was Windows .NET Server Enterprise Edition. The DBMS used was Microsoft SQL Server 2000 Enterprise Edition.

## **TPC Benchmark C Metrics**

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

38386.24 tpmC  
\$6.18 per tpmC

The availability date is March 31, 2003.

## **Standard and Executive Summary Statements**

The following pages contain executive summary of results for this benchmark.

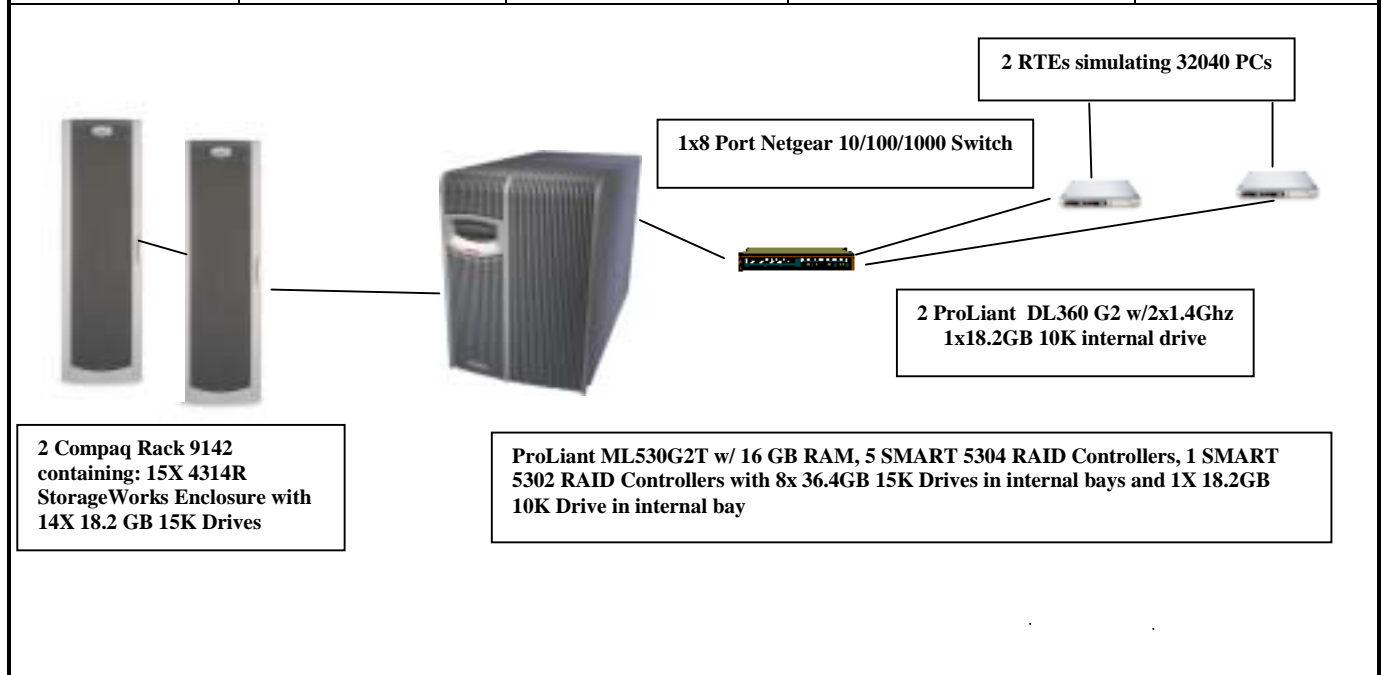
## **Auditor**

The benchmark configuration, environment and methodology were audited by Lorna Livingtree of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

Hewlett-Packard Company	ProLiant ML530G2T 2P	TPC-C Rev. 5.0
	c/s with 2 ProLiant DL360 G2	Report Date: Jan 6, 2003

Total System Cost	TPC-C Throughput	Price/Performance	Availability Date
<b>\$236,876</b>	<b>38,386.24</b>	<b>\$6.18</b>	<b>Mar 31, 2003</b>

Processors	Database Manager	Operating System	Other Software	Number of Users
2 Intel Xeon 2.8 GHz – Server 4 Pentium III 1.4GHz – Client	Microsoft SQL Server 2000 Enterprise Edition (SP3)	Microsoft Windows .NET Enterprise Edition	Microsoft Visual C++ Microsoft COM+	<b>32040</b>



	Server		Each Client	
System Components	Quantity	Description	Quantity	Description
Processor	2	2.8 GHz Intel Xeon w/ 512K Cache	2	1.4GHz Pentium III w/ 256K cache
Memory	2	8 GB DDR (4x2GB)	2	512MB
Disk Controllers	1	Integrated Ultra-3 SCSI Controller	1	Integrated SMART Array Controller
	1	SMART 5302 Array Controller		
	5	SMART 5304 Array Controller		
Disk Drives	211	18.2 GB SCSI Drive	1	18.2GB SCSI Drive
	8	36.4 GB SCSI Drive		
Total Storage		3891.4 GB		18.2 GB
Tape Drives	1	12/24 GB DAT		

Hewlett-Packard Company	ProLiant ML530G2T-2800X 2P		TPC-C Rev. 5.0				
	Client/Server		Report Date:	8-Jan-03			
Description	Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price	
<b>Server Hardware</b>							
		<b>Brand Pricing</b>					
ProLiant ML530G2T 1GB 2P 2.8GHz	306489-001	1	5,658	1	5,658		
8GB (2x2GB) DDR ECC 200MHz Memory	202173-B21	1	25,333	2	50,666		
NC7770 PCI-X Gigabit Server Adapter	244948-B21	1	221	1	221		
StorageWorks Enclosure Model 4314R	190209-001	1	2,955	15	44,325		
2x1 Drive Cage with fan (ML530 G2)	244058-B21	1	370	1	370		
Smart Array 5302/64 Controller	124992-B21	1	1,367	1	1,367		
Smart Array 5304/128 Controller	158939-B21	1	2,052	5	10,260		
S5500 15 carbon / silver	261602-001	1	149	1	149		
12/24-Gigabyte DAT Drive (Internal)	295513-B22	1	682	1	682		
HP Rack Model 9142 (42U - Opal) - Flat Pallet	120663-B21	1	1,352	2	2,704		
HP Rack Sidewall Kit	120670-B21	1	207	1	207		
UPS R3000 XR	192186-001	1	1,665	1	1,665		
18.2GB Pluggable Ultra3 SCSI 10K 1" Universal HDD	142673-B22	1	311	1	311		
36.4GB Pluggable 1" Ultra3 SCSI 15K Hard Drive	232916-B22	1	605	8	4,840		
18.2-GB Pluggable 1" Universal WideUltra3 15K HDD	188122-B22	1	390	210	81,900		
18.2-GB Pluggable 1" Universal WideUltra3 15K HDD (10% spares)	188122-B22	1	390	21			8,190
FM-MI724-36 3YR 24X7 4HR 500 SERIES SVR	401782-002	1	1,795	1			1,795
FM-4E724-36 3YR 24X7/4HR EMPTY DISK ENCL	171242-002	1	157	15			2,355
					<b>Subtotal</b>	<b>205,325</b>	<b>12,340</b>
<b>Server Software</b>							
Microsoft SQL Server 2000 Enterprise Edition(per processor)	810-00845 Microsoft	2	17,279	2	34,558		5,850
Microsoft Visual C++ .NET Standard	254-00170 Microsoft	2	109	1	109		Incl Above
Microsoft Windows .NET Enterprise Edition	n/a Microsoft	2	2,699	1	2,699		Incl Above
					<b>Subtotal</b>	<b>37,366</b>	<b>5,850</b>
<b>Client Hardware</b>							
ProLiant DL360R02 P1.4/133-512K 256MB	233271-001	1	1,925	2	3,850		
Two integrated Gigabit NIC, Integrated Smart Array Controller							
1.40GHz PIII Processor Option Kit (DL360 G2)	233273-B21	1	717	2	1,434		
1GB 133MHz SDRAM DIMM Memory (2x512MB)	201694-B21	1	644	2	1,288		
S5500 15 carbon / silver	261602-001	1	149	2	298		
Scroll Mouse-Carbon	231947-B21	1	5	2	10		
PS/2 Easy Access Internet Keyboard	265977-001	1	12	2	24		
18.2GB Pluggable Ultra3 SCSI 10K 1" Universal HDD	142673-B22	1	311	2	622		
FM-EL724-36 3YR 24X7 4HR ENTRY 300 SVR	162675-002	1	750	2			1,500
					<b>Subtotal</b>	<b>7,526</b>	<b>1,500</b>
<b>Client Software</b>							
Microsoft Windows 2000 Server	C11-00821 Microsoft	2	738	2	1,476		Incl. Above
					<b>Subtotal</b>	<b>1,476</b>	<b>0</b>
<b>User Connectivity</b>							
Netgear GS508T 8 port Copper Gigabit Switch	1058966 Netgear	3	508	3	1,524		
					<b>Subtotal</b>	<b>1,524</b>	<b>0</b>
Large Purchase and Cash discount (See Note 1)	16.0%	1				(\$34,056)	(\$1,974)
					<b>Total</b>	<b>\$219,161</b>	<b>\$17,716</b>
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.					<b>Three-Year Cost of Ownership: \$236,876</b>		
					<b>tpmC Rating: 38386.24</b>		
					<b>\$ / tpmC: \$6.18</b>		
Pricing: 1=HP Direct 2=Microsoft 3=Compuplus.com							
Note 1 = Discount based on HP Direct guidance and large cash purchase level.							
Note:The benchmark results and test methodology were audited by Lorna Livingtree of Performance Metrics, Inc.							



## Numerical Quantities Summary

**MQTH, Computed Maximum Qualified Throughput**

**38386.24 tpmC**

<b>Response Times (in seconds)</b>	<b>Average</b>	<b>90%</b>	<b>Maximum</b>
New-Order	1.35	2.13	14.11
Payment	1.29	2.08	15.08
Order-Status	1.32	2.12	12.57
Delivery (interactive portion)	0.10	0.11	1.13
Delivery (deferred portion)	0.17	0.27	3.47
Stock-Level	1.79	2.63	13.09
Menu	0.10	0.11	1.14

### **Transaction Mix, in percent of total transaction**

New-Order	44.88%
Payment	43.03%
Order-Status	4.04%
Delivery	4.03%
Stock-Level	4.02%

### **Emulation Delay (in seconds)**

	<b>Resp.Time</b>	<b>Menu</b>
New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

### **Keying/Think Times (in seconds)**

	<b>Min.</b>	<b>Average</b>	<b>Max.</b>
New-Order	18.00/0.00	18.02/12.10	18.03/121.11
Payment	3.00/0.00	3.02/12.09	3.03/121.12
Order-Status	2.00/0.00	2.02/10.09	2.03/101.00
Delivery (interactive)	2.00/0.00	2.02/5.09	2.03/50.82
Stock-Level	2.00/0.00	2.02/5.08	2.03/50.81

### **Test Duration**

Ramp-up time	51 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	10,677,768
Ramp down time	10 minutes

### **Checkpointing**

Number of checkpoints	4
Checkpoint interval	30 minutes

# General Items

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## Test Sponsor

*A statement identifying the benchmark sponsor(s) and other participating companies must be provided.*

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

## Application Code and Definition Statements

*The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.*

Appendix A contains all source code implemented in this benchmark.

## Parameter Settings

*Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including by not limited to:*

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

*This requirement can be satisfied by providing a full list of all parameters.*

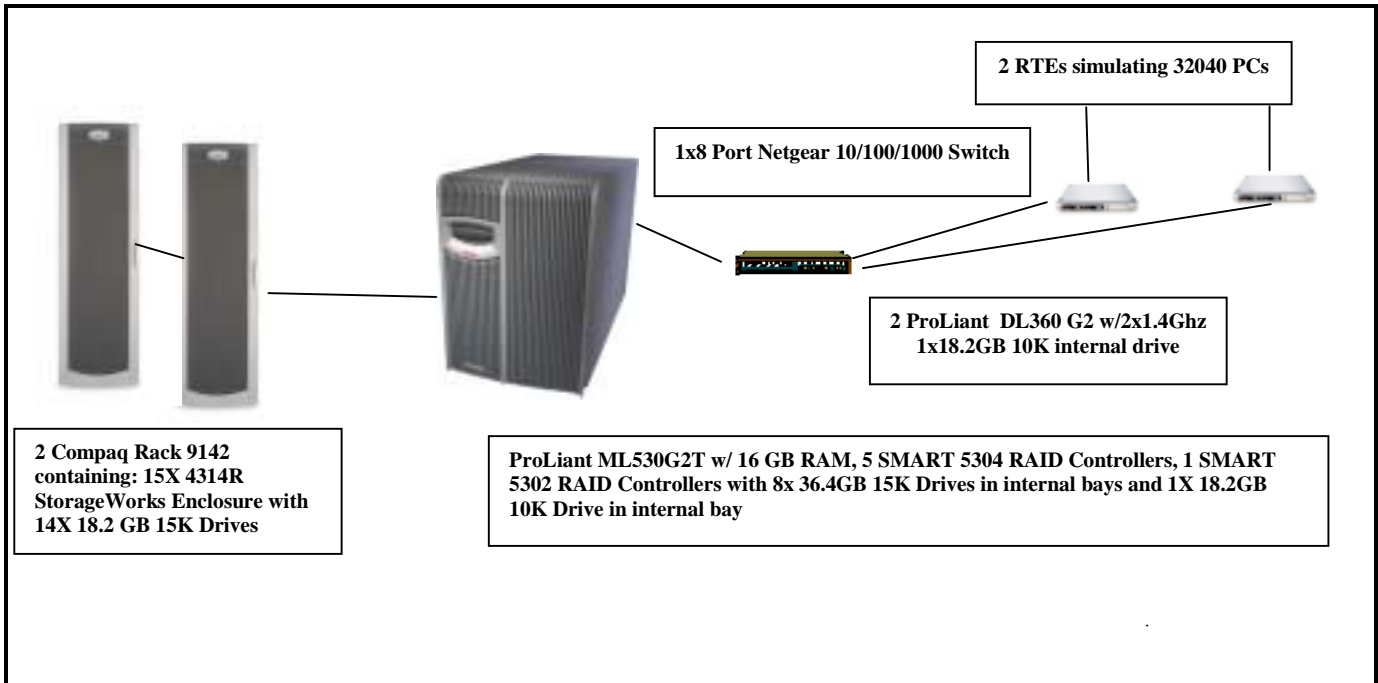
Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

## Configuration Items

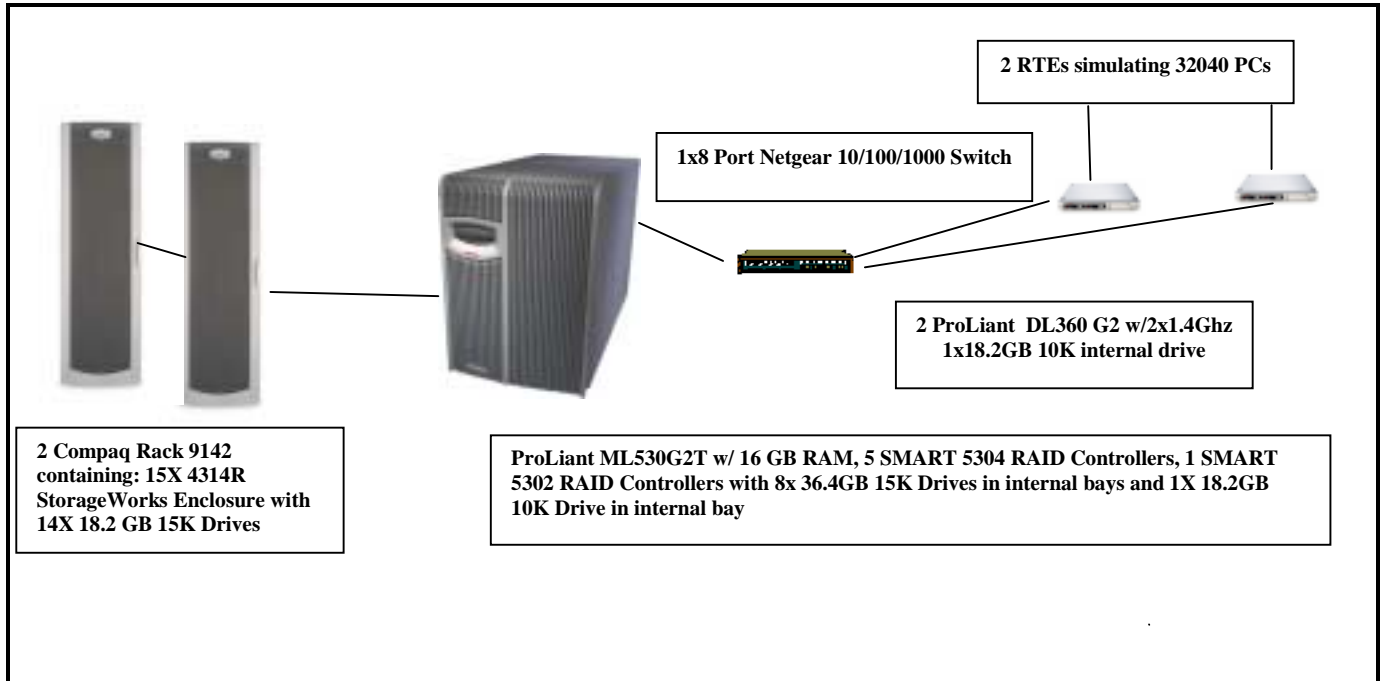
*Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.*

The configuration diagrams for both the tested and priced systems are included on the following pages.

**Figure 1. Benchmarked Configuration**



**Figure 2. Priced Configuration**



# Clause 1 Related Items

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## Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

## Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.

The tested configuration consisted of: 210 18.2GB 15K drives for the database data, 1 18.2GB 10K drives for the operating system, and 8 36.4GB 15K drives for the transaction log. Twenty-eight drives (18.2GB 15K) were connected to two of the controllers and the remaining drives were connected to the third controller.

### Benchmarked Configuration:

#### Integrated Ultra3 SCSI Controller

LOGICAL DRIVE C: Total Capacity = 16.94 GB  
Microsoft .NET Server Enterprise Edition, MSSQL\_tpcc\_root.mdf

#### SMART-5302 Controller, Slot 1, Array A

LOGICAL DRIVE E: Total Capacity = 135.67 GB RAID 0+1  
MSSQL\_tpcc\_log

#### SMART-5304 Controller, Slot 3, Array A

LOGICAL DRIVE F: Total Capacity = 41.97 GB RAID 0  
MSSQL\_cs1

#### SMART-5304 Controller, Slot 3, Array A

LOGICAL DRIVE M: Total Capacity = 20.31 GB RAID 0  
MSSQL\_misc1

#### SMART-5304 Controller, Slot 3, Array A

LOGICAL DRIVE V: Total Capacity = 324.96 GB RAID 0+1  
Tpcbackup1

#### SMART-5304 Controller, Slot 4, Array A

LOGICAL DRIVE G: Total Capacity = 41.97 GB RAID 0  
MSSQL\_cs2

#### SMART-5304 Controller, Slot 4, Array A

LOGICAL DRIVE N: Total Capacity = 20.31 GB RAID 0  
MSSQL\_misc2

#### SMART-5304 Controller, Slot 4, Array A

LOGICAL DRIVE W: Total Capacity = 324.96 GB RAID 0+1  
Tpcback2

#### SMART-5304 Controller, Slot 5, Array A

LOGICAL DRIVE H: Total Capacity = 41.97 GB RAID 0  
MSSQL\_cs3

#### SMART-5304 Controller, Slot 5, Array A

LOGICAL DRIVE O: Total Capacity = 20.31 GB RAID 0  
MSSQL\_misc3

#### SMART-5304 Controller, Slot 5, Array A

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<u>LOGICAL DRIVE X:</u> Tpcbackup3	<u>Total Capacity = 324.96 GB</u>	<u>RAID 0+1</u>
<b>SMART-5304 Controller, Slot 6, Array A</b>		
<u>LOGICAL DRIVE I:</u> MSSQL_cs4	<u>Total Capacity = 41.97 GB</u>	<u>RAID 0</u>
<b>SMART-5304 Controller, Slot 6, Array A</b>		
<u>LOGICAL DRIVE P:</u> MSSQL_misc4	<u>Total Capacity = 20.31 GB</u>	<u>RAID 0</u>
<b>SMART-5304 Controller, Slot 6, Array A</b>		
<u>LOGICAL DRIVE Y:</u> Tpcbackup4	<u>Total Capacity = 324.96 GB</u>	<u>RAID 0+1</u>
<b>SMART-5304 Controller, Slot 7, Array A</b>		
<u>LOGICAL DRIVE J:</u> MSSQL_cs5	<u>Total Capacity = 41.97 GB</u>	<u>RAID 0</u>
<b>SMART-5304 Controller, Slot 7, Array A</b>		
<u>LOGICAL DRIVE Q:</u> MSSQL_misc5	<u>Total Capacity = 20.31 GB</u>	<u>RAID 0</u>
<b>SMART-5304 Controller, Slot 7, Array A</b>		
<u>LOGICAL DRIVE Z:</u> Tpcbackup5	<u>Total Capacity = 324.96 GB</u>	<u>RAID 0+1</u>

### **Priced Configuration vs. Measured Configuration:**

The measured and priced configuration differ in that the measured configuration used disk drives for database backup and the priced configuration used a DAT drive for backup.

### **Insert and Delete Operations**

*It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.*

All insert and delete functions were fully operational during the entire benchmark.

### **Partitioning**

*While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.*

No partitioning was used in this benchmark.

### **Replication, Duplication or Additions**

*Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.*

No replications, duplications or additional attributes were used in this benchmark.

# Clause 2 Related Items

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## Random Number Generation

*The method of verification for the random number generation must be described.*

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none were found.

## Input/Output Screen Layout

*The actual layout of the terminal input/output screens must be disclosed.*

All screen layouts followed the specifications exactly.

## Priced Terminal Feature Verification

*The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).*

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

## Presentation Manager or Intelligent Terminal

*Any usage of presentation managers or intelligent terminals must be explained.*

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

## Transaction Statistics

*Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.*

**Table 2.1 Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.01%
	Remote warehouse payments	14.99%

Statistic		Value
	Accessed by last name	60.00%
Order Status	Accessed by last name	60.10%
Transaction Mix	New Order	44.88%
	Payment	43.03%
	Order status	4.02%
	Delivery	4.04%
	Stock level	4.03%

### Queuing Mechanism

*The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.*

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.



# Clause 3 Related Items

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## Transaction System Properties (ACID)

*The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.*

All ACID property tests were successful. The executions are described below.

### Atomicity

*The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.*

#### Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

#### Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

### Consistency

*Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.*

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

### Isolation

*Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.*

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate that the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

## Durability

*The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.*

### Durable Media Failure

#### Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed:

- A new database containing 360 warehouses (10% of the warehouses of the full database) was created and was backed up to extra disks.
- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 3600 users.
- The test was allowed to run for a minimum of 10 minutes.
- One log disk was removed from the drive cabinet.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the users status on the RTE.
- One of the data disks was removed from the drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE was shut down.
- A dump of the transaction log was taken and the Microsoft SQL Server was shutdown.
- A new log disk was inserted into the log drive cabinet. A new data disk was inserted into the data drive cabinet. After the RAID recovery process finished, the system was rebooted and Microsoft SQL Server was started.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 13 and 14 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

### Instantaneous Interruption and Loss of Memory

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 3204 warehouses under a full load of 32040 users. The following steps were executed:

- The total number of New Orders was determined by the sum of D\_NEXT\_O\_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 32040 users.
- The test was allowed to run for a minimum of 10 minutes.
- A checkpoint was performed.
- The system crash and loss of memory were induced by switching the power off. The power cords were then physically removed from the SUT. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was shutdown.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.
- Step 1 was repeated and the difference between the first and second counts was noted.

- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 10 and 11 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

# Clause 4 Related Items

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## Initial Cardinality of Tables

The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

**Table 4.1 Number of Rows for Server**

Table	Cardinality as built
Warehouse	3,600
District	36,000
Customer	108,000,000
History	108,000,000
Orders	108,000,000
New Order	32,400,000
Order Line	1,079,997,700
Stock	360,000,000
Item	100,000
Deleted Warehouses	0

## Database Layout

The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.

The benchmarked configuration used 5 SMART-5304 Array controllers with 4 SCSI channels and 1 SMART-5302 Array controller with 2 SCSI channels. Each controller is capable of accessing up to 14 disk drives per channel, and supports RAID 0, RAID 0+1, and RAID 5 per each logical volume configured. The data tables were stored on 5 RAID arrays of (42) 18.2GB 15K drives each. Each of these controllers also housed a RAID 0+1 volume used for backup of the database. A SMART-5302 Array controller had one array consisting of (8) 36.4GB 10K drives with a RAID 0+1 logical volume for the database log. The Array Accelerators on the data controllers were configured as 100% write cache and were enabled for all logical drives on these controllers. The controller for the transaction log had the cache disabled. All RAID volumes used hardware RAID.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the filegroups and tables is included in Appendix B.

## Type of Database

A statement must be provided that describes:

- *The data model implemented by DBMS used (e.g. relational, network, hierarchical).*
- *The database interface (e.g. embedded, call level) and access language (e.g. SQL, DL/I, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 2000 Enterprise Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

## **Database Mapping**

*The mapping of database partitions/replications must be explicitly described.*

The database was not replicated.

## **60 Day Space**

*Details of the 60 day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.*

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d\_next\_o\_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

The details of both the 8-hour transaction log space requirement and the 60-day space requirement is shown in Appendix D.

# Clause 5 Related Items

---

## Throughput

*Measured tpmC must be reported*

Measured tpmC            38386.24 tpmC  
Price per tpmC            \$6.18 per tpmC

## Response Times

*Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.*

**Table 5.2: Response Times**

Type	Average	90 <sup>th</sup> %	Maximum
New-Order	1.35	2.13	14.11
Payment	1.29	2.08	15.08
Order-Status	1.32	2.12	12.57
Interactive Delivery	0.10	0.11	1.13
Deferred Delivery	0.17	0.27	3.47
Stock-Level	1.79	2.63	13.09
Menu	0.10	0.11	1.14

## Keying and Think Times

*The minimum, the average, and the maximum keying and think times must be reported for each transaction type.*

**Table 5.3: Keying Times**

Type	Minimum	Average	Maximum
New-Order	18.00	18.02	18.03
Payment	3.00	3.02	3.03
Order-Status	2.00	2.02	2.03
Interactive Delivery	2.00	2.02	2.03
Stock-Level	2.00	2.02	2.03

**Table 5.4: Think Times**

Type	Minimum	Average	Maximum
New-Order	0.00	12.10	121.11
Payment	0.00	12.09	121.12
Order-Status	0.00	10.09	101.00
Interactive Delivery	0.00	5.09	50.82
Stock-Level	0.00	5.08	50.81

**Response Time Frequency Distribution Curves and Other Graphs**

*Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.*

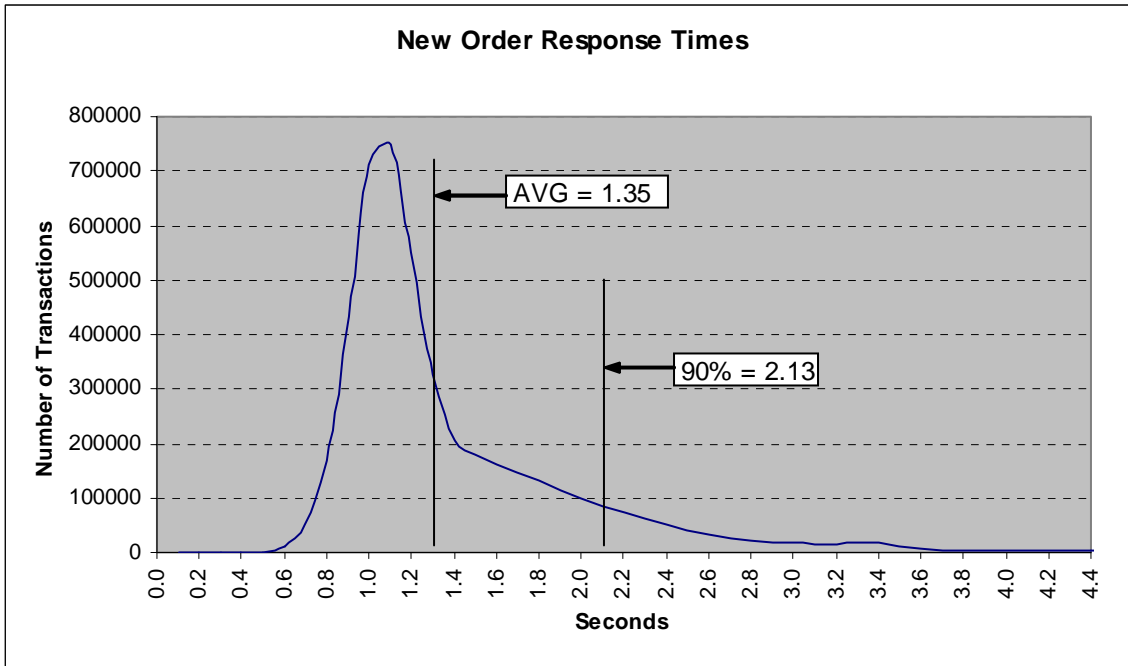
*The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.*

*Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.*

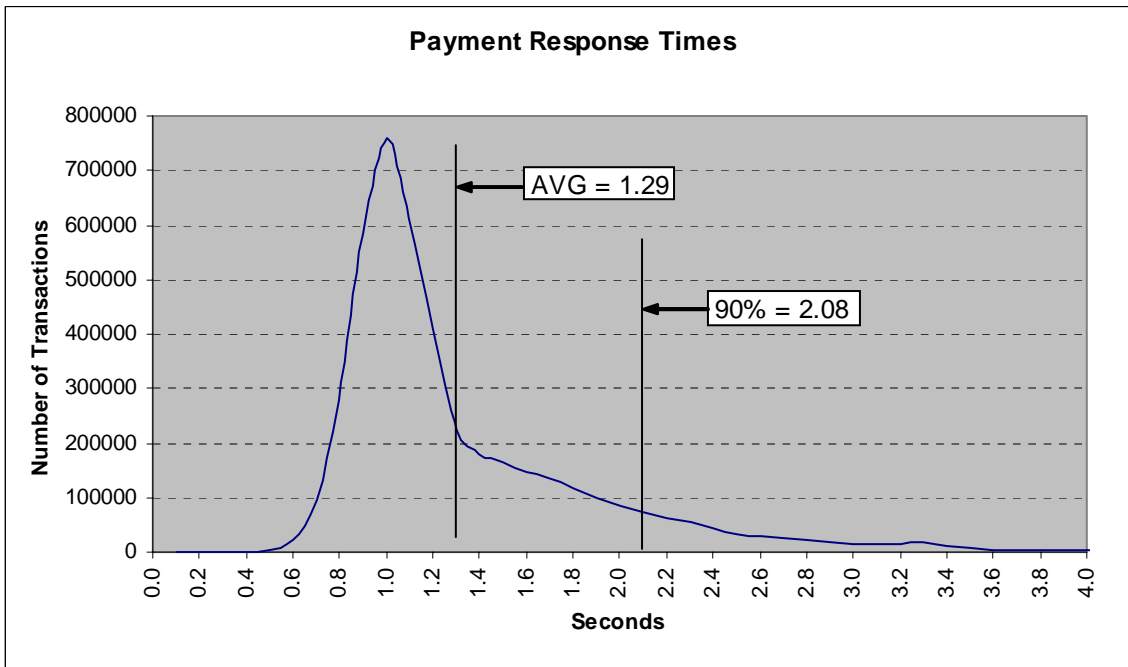
*Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.*

*A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.*

**Figure 3. New Order Response Time Distribution**

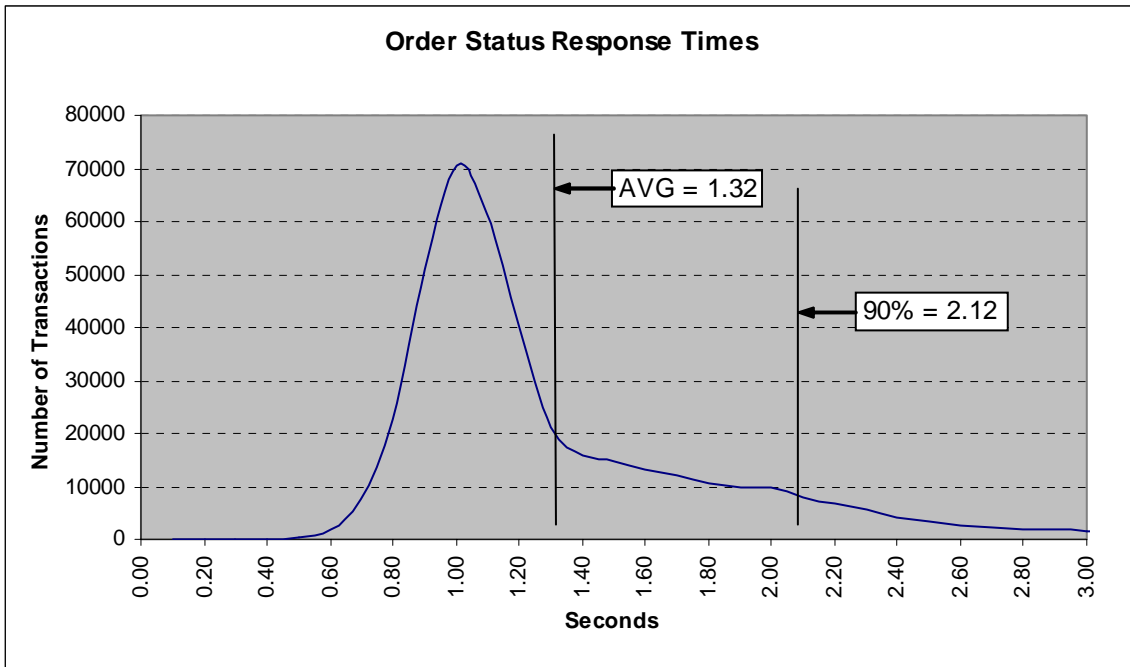


**Figure 4. Payment Response Time Distribution**

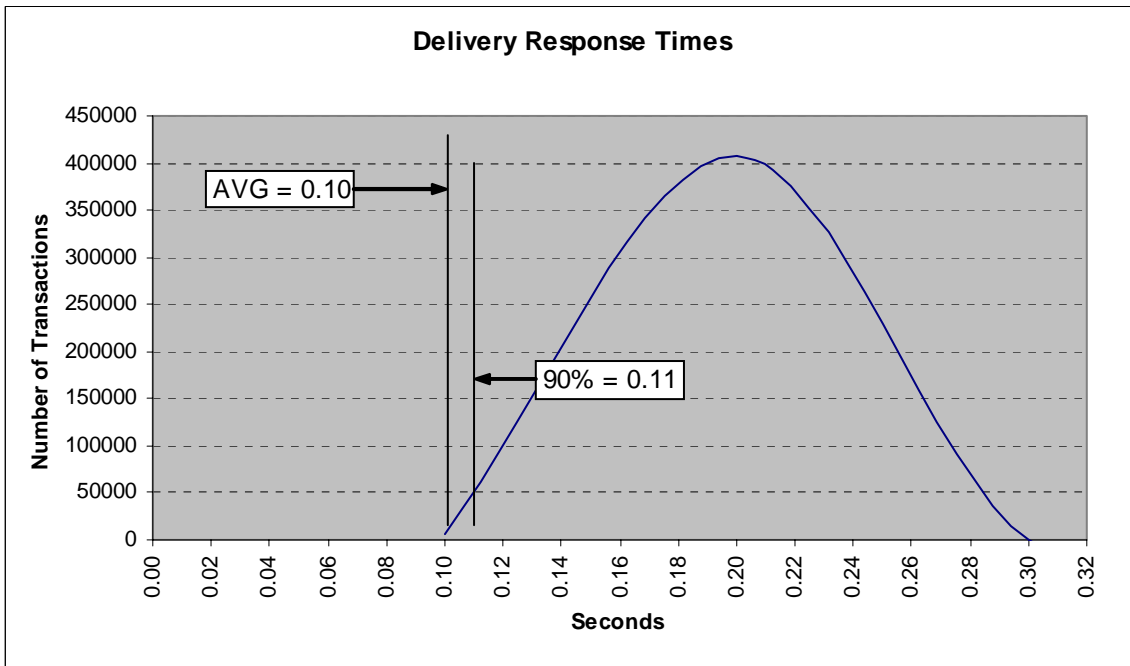


**Figure 5. Order Status Response Time Distribution**

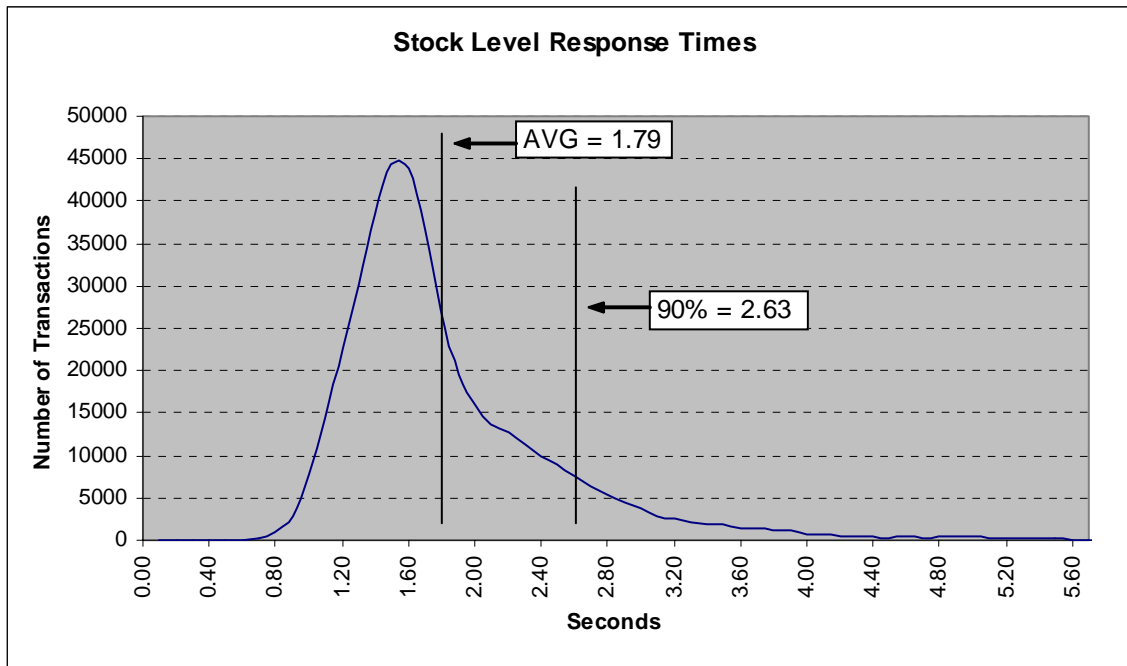




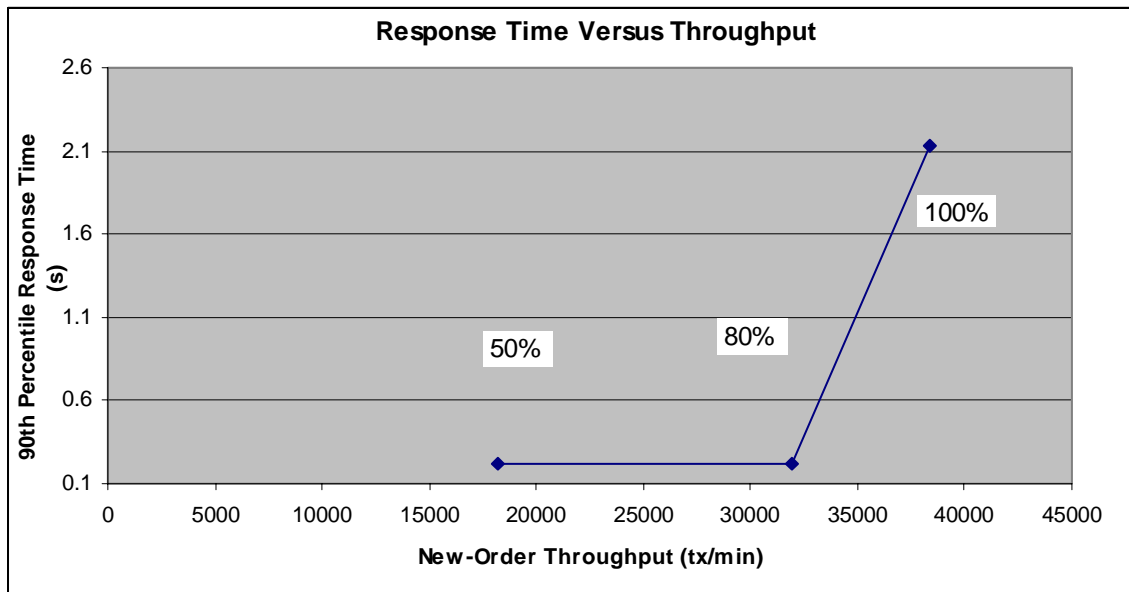
**Figure 6. Delivery Response Time Distribution**



**Figure 7. Stock Level Response Time Distribution**



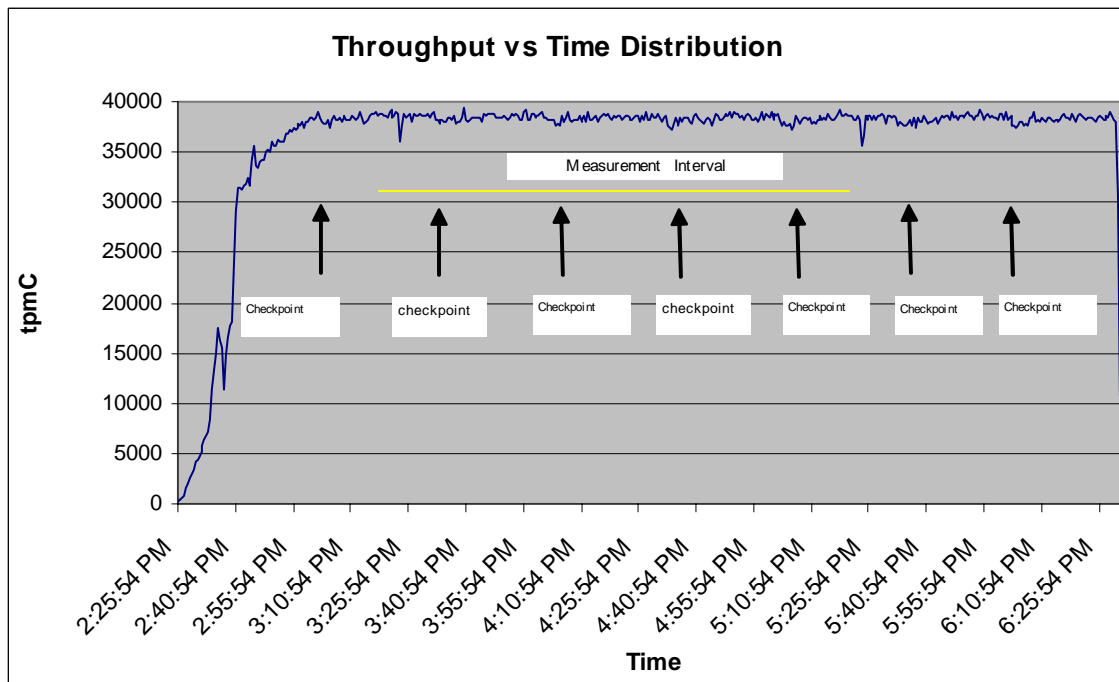
**Figure 8. Response Time vs. Throughput**



**Figure 9. New Order Think Time Distribution**



**Figure 10. Throughput vs. Time Distribution**



## Steady State Determination

*The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.*

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 10.

## Work Performed During Steady State

*A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.*

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and timestamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was timestamped. The return of the screen with the required response data was timestamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server over Ethernet LANs using DBLIB and RPC calls.

To perform checkpoints at specific intervals, the SQL Server *recovery interval* was set to 60 and a script was written to schedule multiple checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes so that the checkpoint interval was an integral multiple of the measurement interval, which was 120 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 10.

## Measurement Period Duration

*A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.*

The reported measured interval was exactly 120 minutes long.

## Regulation of Transaction Mix

*The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.*

The RTE was given a weighted random distribution, which was not adjusted during the run.

## Transaction Statistics

*The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.*

**Table 5.5: Transaction Statistics**

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.01%
	Remote warehouse payments	14.99%
	Accessed by last name	60.00%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.10%
Transaction Mix	New Order	44.88%
	Payment	43.03%
	Order status	4.02%
	Delivery	4.04%
	Stock level	4.03%

## Checkpoint Count and Location

*The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.*

The initial checkpoint was started 38 minutes after the start of the ramp-up. Subsequent checkpoints occurred every 30 minutes. The measurement interval contains four checkpoints.

## Checkpoint Duration

*The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.*

Checkpoint Start Time	Duration
3:33:05 pm	12 minutes, 48 seconds
4:03:01 pm	12 minutes, 30 seconds
4:32:59 pm	12 minutes, 36 seconds
5:02:56 pm	13 minutes, 5 seconds

# Clause 6 Related Items

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## RTE Descriptions

*If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.*

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input are listed in Appendix A.

## Emulated Components

*It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.*

The driver system consisted of 2 HP ProLiant server. This driver machine emulated the users web browsers.

## Functional Diagrams

*A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.*

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

## Networks

*The network configuration of both the tested services and proposed (target) services which are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.*

*The bandwidth of the networks used in the tested/priced configuration must be disclosed.*

In the tested configuration, 2 driver (RTE) machines were connected through a 10/100/1000 switch to the client machines at 1000Mbps, thus providing the path from the RTE to the clients. The server (SUT) was connected to the clients through a 10/100/1000 switch at 1000Mbps.

The priced configuration was connected in the same manner as the tested configuration.

## Operator Intervention

*If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.*

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

# Clause 7 Related Items

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## System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

## Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- **Maximum Qualified Throughput** **38386.24 tpmC**
- **Price per tpmC** **\$6.18 per tpmC**
- **Availability** **March 31, 2003**

## Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

## Usage Pricing

For any usage pricing, the sponsor must disclose:

- Usage level at which the component was priced.
- A statement of the company policy allowing such pricing.

The component pricing based on usage is shown below:

- 1 Microsoft Windows 2000 Server
- 1 Microsoft .NET Server Enterprise Edition
- 1 Microsoft SQL Server 2000 Enterprise Edition (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.



# Clause 9 Related Items

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## **Auditor's Report**

*The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.*

This implementation of the TPC Benchmark C was audited by Lorna Livingtree of Performance Metrics, Inc.

Performance Metrics, Inc.  
137 Yankton St., Suite 101  
Folsom, CA 95630  
(phone) (916) 985-1131  
(fax) (916) 985-1185  
e-mail: lorna@perfmetrics.com

## **Availability of the Full Disclosure Report**

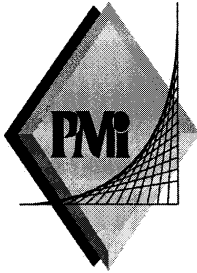
*The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.*

Requests for this TPC Benchmark C Full Disclosure Report should be sent to:

Transaction Processing Performance Council  
c/o Shanley Public Relations  
777 North First Street, Suite 600  
San Jose, CA 95112-6311

or

Hewlett-Packard Company  
Database Performance Engineering  
P.O. Box 692000  
Houston, TX 77269-2000



**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

December 20, 2002

Mr. Jim Barrett  
Systems Software Engineer  
Compaq Computer Corporation  
20555 SH 249  
Houston, TX 77070

I have verified by remote the TPC Benchmark™ C client/server for the following configuration on each node:

Platform: ProLiant ML530G2 2P  
Database Manager: Microsoft SQL Server 2000 Enterprise Edition  
Operating System: Microsoft Windows .Net Enterprise Edition  
Transaction Monitor: Microsoft COM+

Servers: ProLiant ML530G2 with:				
CPU's	Memory	Disks (total)	90% Response	TpmC
2 Pentium III Xeon @ 2.8 Mhz	Main: 16 GB Cache: 512 KB	211 @ 18GB 8 @ 36 GB	2.13 sec	38,386.24
1 Client: DL360 G2 with:				
2 Pentium III Xeon @ 1.4 Ghz	Main: 1048 MB Cache: 512K	1 @ 18GB	Na	Na

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database files were properly sized and populated.
- The database was properly scaled with 3,600 warehouses, of which 3,204 were active during the measured interval.
- The ACID properties were successfully demonstrated.

137 Yankton St. Suite 101, Folsom, CA 95630  
(916) 985-1131 fax: (916) 985-1185 email: Lorna@PerfMetrics.com

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**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

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- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was present on the tested system.
- Eight hours of growth space for the dynamic tables was present on the tested system.
- The data for the 60 day space calculation was verified.
- The controller cache was disabled on the log disk controllers.
- The steady state portion of the test was 120 minutes.
- One checkpoint was taken before the measured interval.
- Four checkpoints were taken during the measured interval.
- The system pricing was checked for major components and maintenance.
- Third party quotes were verified for compliance.

Auditor Notes: None.

Sincerely,



Lorna Livingtree  
Auditor

# Appendix A: Source Code

The client source code is listed below.

## Methods.h

```
/*      FILE:                METHODS.H
 *
 *      Microsoft TPC-C Kit Ver. 4.20.000
 *      Copyright Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *      not yet audited
 *
 *      PURPOSE:  Header file for COM components.
 *
 *      Change history:
 *      4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
    CCOMPONENT_ERR(COMPONENT_ERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CCOMPONENT_ERR(COMPONENT_ERROR Err, char *szTextDetail, DWORD
dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail, szTextDetail );
        m_SystemErr = dwSystemErr;
        m_szErrorText = NULL;
    };

    ~CCOMPONENT_ERR()
    {
        if (m_szTextDetail != NULL)
```

```
        delete [] m_szTextDetail;
        if (m_szErrorText != NULL)
            delete [] m_szErrorText;
    };

    COMPONENT_ERROR    m_Error;
    char                *m_szTextDetail;
    char                *m_szErrorText;
    DWORD               m_SystemErr;

    int ErrorType() {return ERR_TYPE_COMPONENT;};
    int ErrorNum() {return m_Error;};
    char *ErrorText();
};

static void WriteMessageToEventLog(LPTSTR lpszMsg);

////////////////////////////////////
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
public CComObjectRootEx<CComSingleThreadModel>
{
public:
    BEGIN_COM_MAP(CTPCC_Common)
        COM_INTERFACE_ENTRY(ITPCC)
        COM_INTERFACE_ENTRY(IObjectControl)
        COM_INTERFACE_ENTRY(IObjectConstruct)
    END_COM_MAP()

    CTPCC_Common();
    ~CTPCC_Common();

// ITPCC
public:
    HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Delivery(         VARIANT txn_in, VARIANT* txn_out)
{return E_NOTIMPL;};
    HRESULT __stdcall StockLevel(       VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall OrderStatus(      VARIANT txn_in, VARIANT* txn_out);

    HRESULT __stdcall CallSetComplete();

// IObjectControl
    STDMETHODIMP_(BOOL) CanBePooled() { return m_bCanBePooled; }
    STDMETHODIMP Activate() { return S_OK; } // we don't support COM
Services transactions (no enlistment)
    STDMETHODIMP_(void) Deactivate() { /* nothing to do */ }

// IObjectConstruct
    STDMETHODIMP Construct(IDispatch * pUnk);

private:
    BOOL                m_bCanBePooled;
    CTPCC_BASE          *m_pTxn;

    struct COM_DATA
```

```

    {
        int retval;
        int error;
        union
        {
            NEW_ORDER_DATA      NewOrder;
            PAYMENT_DATA         Payment;
            DELIVERY_DATA        Delivery;
            STOCK_LEVEL_DATA     StockLevel;
            ORDER_STATUS_DATA    OrderStatus;
        } u;
    };
};

////////////////////////////////////
// CTPCC
class CTPCC :
    public CTPCC_Common,
    public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_TPCC)

    BEGIN_COM_MAP(CTPCC)
        COM_INTERFACE_ENTRY2(IUnknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()
};

////////////////////////////////////
// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder, &CLSID_NewOrder>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_NEWORDER)

    BEGIN_COM_MAP(CNewOrder)
        COM_INTERFACE_ENTRY2(IUnknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    // HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall Payment(         VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return
    E_NOTIMPL;}
    // HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
};

////////////////////////////////////
//
// COrderStatus
class COrderStatus :

```

```

    public CTPCC_Common,
    public CComCoClass<COrderStatus, &CLSID_OrderStatus>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_ORDERSTATUS)

    BEGIN_COM_MAP(COrderStatus)
        COM_INTERFACE_ENTRY2(IUnknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    // HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall Payment(         VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return
    E_NOTIMPL;}
    // HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
};

////////////////////////////////////
// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment, &CLSID_Payment>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_PAYMENT)

    BEGIN_COM_MAP(CPayment)
        COM_INTERFACE_ENTRY2(IUnknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
    END_COM_MAP()

    // ITPCC
public:
    // HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall Payment(         VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall StockLevel(      VARIANT txn_in, VARIANT* txn_out) {return
    E_NOTIMPL;}
    // HRESULT __stdcall OrderStatus(     VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
};

////////////////////////////////////
// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel, &CLSID_StockLevel>
{
public:
    DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

    BEGIN_COM_MAP(CStockLevel)
        COM_INTERFACE_ENTRY2(IUnknown, CComObjectRootEx)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)

```

```

END_COM_MAP()

// ITPCC
public:
    HRESULT __stdcall NewOrder(          VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    HRESULT __stdcall Payment(          VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
    // HRESULT __stdcall StockLevel(    VARIANT txn_in, VARIANT* txn_out) {return
    E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(      VARIANT txn_in, VARIANT* txn_out)
    {return E_NOTIMPL;}
};

```

## ReadRegistry.cpp

```

/*      FILE:          READREGISTRY.CPP
 *      Microsoft TPC-C Kit Ver. 4.20.000
 *      Copyright Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *      not yet audited
 *
 *      PURPOSE:      Implementation for TPC-C Tuxedo class.
 *      Contact:      Charles Levine (clevine@microsoft.com)
 *
 *      Change history:
 *      4.20.000 - first version
 */

/* FUNCTION: ReadTPCCRegistrySettings
 *
 * PURPOSE:      This function reads the NT registry for startup parameters.
 * There parameters are
 *
 *               under the TPCC key.
 *
 * RETURNS      FALSE = no errors
 *               TRUE  = error reading registry
 */
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg )
{
    HKEY    hKey;
    DWORD   size;
    DWORD   type;
    DWORD   dwTmp;
    char    szTmp[256];

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\TPCC", 0,
KEY_READ, &hKey) != ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may be either ODBC or DBLIB
    pReg->eDB_Protocol = Unspecified;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "DB_Protocol", 0, &type, (BYTE *)&szTmp, &size)
== ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, szDBNames[ODBC]) )
            pReg->eDB_Protocol = ODBC;
        else if ( !strcmp(szTmp, szDBNames[DBLIB]) )
            pReg->eDB_Protocol = DBLIB;
    }
}

```

```

}

pReg->eTxnMon = None;
// determine txn monitor to use; may be either TUXEDO, or blank
size = sizeof(szTmp);
if ( RegQueryValueEx(hKey, "TxnMonitor", 0, &type, (BYTE *)&szTmp, &size)
== ERROR_SUCCESS )
{
    if ( !strcmp(szTmp, szTxnMonNames[TUXEDO]) )
        pReg->eTxnMon = TUXEDO;
    else if ( !strcmp(szTmp, szTxnMonNames[ENCINA]) )
        pReg->eTxnMon = ENCINA;
    else if ( !strcmp(szTmp, szTxnMonNames[COM]) )
        pReg->eTxnMon = COM;
}

pReg->bCOM_SinglePool = FALSE;
size = sizeof(szTmp);
if ( RegQueryValueEx(hKey, "COM_SinglePool", 0, &type, (BYTE *)&szTmp,
&size) == ERROR_SUCCESS )
{
    if ( !strcmp(szTmp, "YES") )
        pReg->bCOM_SinglePool = TRUE;
}

pReg->dwMaxConnections = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey, "MaxConnections", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxConnections = dwTmp;

pReg->dwMaxPendingDeliveries = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey, "MaxPendingDeliveries", 0, &type,
(LPBYTE)&dwTmp, &size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxPendingDeliveries = dwTmp;

pReg->dwNumberOfDeliveryThreads = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey, "NumberOfDeliveryThreads", 0, &type,
(LPBYTE)&dwTmp, &size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwNumberOfDeliveryThreads = dwTmp;

size = sizeof( pReg->szPath );
if ( RegQueryValueEx(hKey, "Path", 0, &type, (BYTE *)&pReg->szPath, &size)
!= ERROR_SUCCESS )
    pReg->szPath[0] = 0;

size = sizeof( pReg->szDbServer );
if ( RegQueryValueEx(hKey, "DbServer", 0, &type, (BYTE *)&pReg-
>szDbServer, &size) != ERROR_SUCCESS )
    pReg->szDbServer[0] = 0;

size = sizeof( pReg->szDbName );
if ( RegQueryValueEx(hKey, "DbName", 0, &type, (BYTE *)&pReg->szDbName,
&size) != ERROR_SUCCESS )
    pReg->szDbName[0] = 0;

size = sizeof( pReg->szDbUser );

```

```

        if ( RegQueryValueEx(hKey, "DbUser", 0, &type, (BYTE *)&Reg->szDbUser,
&size) != ERROR_SUCCESS )
            pReg->szDbUser[0] = 0;

        size = sizeof( pReg->szDbPassword );
        if ( RegQueryValueEx(hKey, "DbPassword", 0, &type, (BYTE *)&Reg-
>szDbPassword, &size) != ERROR_SUCCESS )
            pReg->szDbPassword[0] = 0;

        RegCloseKey(hKey);

        return FALSE;
}

```

## ReadRegistry.h

```

/*      FILE:                ReadRegistry.h
*
*      Microsoft TPC-C Kit Ver. 4.20.000
*      Copyright Microsoft, 1999
*
*      All Rights Reserved
*
*      not audited
*
*      PURPOSE:  Header for registry related code.
*
*      Change history:
*      4.20.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC", "DBLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO", "ENCINA", "COM" };

//This structure defines the data necessary to keep distinct for each terminal or
client connection.
typedef struct _TPCCREGISTRYDATA
{
    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
    DWORD dwMaxPendingDeliveries;
    DWORD dwNumberOfDeliveryThreads;
    char szPath[128];
    char szDbServer[32];
    char szDbName[32];
    char szDbUser[32];
    char szDbPassword[32];
} TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg );

```

## WEBCLNT.DSP

```

# Microsoft Developer Studio Project File - Name="webclnt" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 5.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Application" 0x0101

```

```

CFG=webclnt - Win32 Release
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "Webclnt.mak" CFG="webclnt - Win32 Release"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "webclnt - Win32 Release" (based on "Win32 (x86) Application")
!MESSAGE "webclnt - Win32 Debug" (based on "Win32 (x86) Application")
!MESSAGE

```

```

# Begin Project
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

```

```
!IF "$(CFG)" == "webclnt - Win32 Release"
```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir ".\Release"
# PROP BASE Intermediate_Dir ".\Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\Release"
# PROP Intermediate_Dir ".\Release"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /machine:I386

```

```
!ELSEIF "$(CFG)" == "webclnt - Win32 Debug"
```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir ".\Debug"
# PROP BASE Intermediate_Dir ".\Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1

```

```

# PROP Output_Dir ".\Debug"
# PROP Intermediate_Dir ".\Debug"
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX
/c
# ADD CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD
/c
# ADD BASE MTL /nologo /D "_DEBUG" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /debug /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /debug /machine:I386

!ENDIF

# Begin Target

# Name "webclnt - Win32 Release"
# Name "webclnt - Win32 Debug"
# End Target
# End Project

```

## Webclnt.dsw

Microsoft Developer Studio Workspace File, Format Version 6.00  
# WARNING: DO NOT EDIT OR DELETE THIS WORKSPACE FILE!

```

#####
Project: "db_dblib_dll"=.\db_dblib_dll\db_dblib_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####
Project: "db_odbc_dll"=.\db_odbc_dll\db_odbc_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####

```

```
Project: "install"=.\install\install.dsp - Package Owner=<4>
```

```

Package=<5>
{{{
}}}

Package=<4>
{{{
Begin Project Dependency
Project_Dep_Name isapi_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tuxapp
End Project Dependency
Begin Project Dependency
Project_Dep_Name db_dblib_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name db_odbc_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tm_com_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tm_tuxedo_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tpcc_com_all
End Project Dependency
Begin Project Dependency
Project_Dep_Name tpcc_com_ps
End Project Dependency
}}}

#####
Project: "isapi_dll"=.\isapi_dll\isapi_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
Begin Project Dependency
Project_Dep_Name db_dblib_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name db_odbc_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tm_tuxedo_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tm_com_dll
End Project Dependency
Begin Project Dependency
Project_Dep_Name tm_encina_dll
End Project Dependency
}}}

#####

```



```

Project: "tm_com_dll"=.\tm_com_dll\tm_com_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name tpcc_com_all
  End Project Dependency
}}}

#####

Project: "tm_encina_dll"=.\tm_encina_dll\tm_encina_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####

Project: "tm_tuxedo_dll"=.\tm_tuxedo_dll\tm_tuxedo_dll.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
}}}

#####

Project: "tpcc_com_all"=.\tpcc_com_all\tppcc_com_all.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name tpcc_com_ps
  End Project Dependency
}}}

#####

Project: "tpcc_com_ps"=.\tpcc_com_ps\tppcc_com_ps.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

```

```

Package=<4>
{{{
}}}

#####

Project: "tuxapp"=.\tuxapp\tuxapp.dsp - Package Owner=<4>

Package=<5>
{{{
}}}

Package=<4>
{{{
  Begin Project Dependency
  Project_Dep_Name db_dblib_dll
  End Project Dependency
  Begin Project Dependency
  Project_Dep_Name db_odbc_dll
  End Project Dependency
}}}

#####

Global:

Package=<5>
{{{
}}}

Package=<3>
{{{
}}}

#####

```

---

## ***db\_dblib\_dll.dsp***

---

```

# Microsoft Developer Studio Project File - Name="db_dblib_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_dblib_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_dblib_dll.mak" CFG="db_dblib_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_dblib_dll - Win32 Release" (based on "Win32 (x86) Dynamic-Link
Library")
!MESSAGE "db_dblib_dll - Win32 Debug" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_dblib_dll - Win32 IceCAP" (based on "Win32 (x86) Dynamic-Link Library")

```

```

!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "db_dblib_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386
# ADD LINK32 ntdbllib.lib kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /machine:I386 /out:".bin\tpcc_dblib.dll"

!ELSEIF "$(CFG)" == "db_dblib_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX
/FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe

```

```

# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /pdftype:sept
# ADD LINK32 ntdbllib.lib kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_dblib.dll"
/pdftype:sept

!ELSEIF "$(CFG)" == "db_dblib_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_dblib"
# PROP BASE Intermediate_Dir "db_dblib"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /ZI /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /D
"ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 ntdbllib.lib kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_dblib.dll"
/pdftype:sept
# ADD LINK32 icap.lib ntdbllib.lib kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib /nologo
/subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_dblib.dll"
/pdftype:sept

!ENDIF

# Begin Target

# Name "db_dblib_dll - Win32 Release"
# Name "db_dblib_dll - Win32 Debug"
# Name "db_dblib_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.src\tpcc_dblib.cpp
# End Source File
# End Group
# Begin Group "Header"

```

```

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=..\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

## **db\_odbc\_dll.dsp**

```

# Microsoft Developer Studio Project File - Name="db_odbc_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=db_odbc_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "db_odbc_dll.mak" CFG="db_odbc_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "db_odbc_dll - Win32 Release" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 Debug" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "db_odbc_dll - Win32 IceCAP" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "db_odbc_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""

```

```

# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD
/c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o /win32 "NUL"
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o /win32 "NUL"
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386 /out:".bin\tpcc_odbc.dll"

!ELSEIF "$(CFG)" == "db_odbc_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX /FD
/c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32 "NUL"
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_odbc.dll"
/pdbtype:sept

!ELSEIF "$(CFG)" == "db_odbc_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "db_odbc_"
# PROP BASE Intermediate_Dir "db_odbc_"

```

```

# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /Gm /GX /Zi /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /D
"ICECAP" /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32 "NUL"
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o /win32 "NUL"
# ADD BASE RSC /1 0x409 /d "_DEBUG"
# ADD RSC /1 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_odbc.dll"
/pdbtype:sept
# ADD LINK32 icap.lib kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_odbc.dll"
/pdbtype:sept

!ENDIF

# Begin Target

# Name "db_odbc_dll - Win32 Release"
# Name "db_odbc_dll - Win32 Debug"
# Name "db_odbc_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp"
# Begin Source File

SOURCE=.\src\tpcc_odbc.cpp
# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

SOURCE=.\common\src\error.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=.\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=.\common\src\txn_base.h
# End Source File

```

```

# End Group
# End Target
# End Project

```

## dlldata.c

```

/*****
DllData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file compile.

To completely reconstruct this file, delete it and rerun MIDL
on all the IDL files in this DLL, specifying this file for the
/dlldata command line option

*****/

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /*extern "C" */
#endif

/* end of generated dlldata file */

```

## error.h

```

/* FILE: ERROR.H
* Microsoft TPC-C Kit Ver. 4.20.000
* Copyright Microsoft, 1999
* All Rights Reserved
* Version 4.10.000 audited by Richard Gimarc,
Performance Metrics, 3/17/99
* PURPOSE: Header file for error exception classes.
* Change history:
* 4.20.000 - updated rev number to match kit
* 4.21.000 - fixed bug: ~CBaseErr needed to be declared virtual
*/

```

```

#pragma once

#ifndef _INC_STRING
#include <string.h>
#endif

const int m_szMsg_size = 512;
const int m_szApp_size = 64;
const int m_szLoc_size = 64;

//error message structure used in ErrorText routines
typedef struct _SERRORMSG
{
    int iError; //error id of
    message char szMsg[256]; //message to sent to
} SERRORMSG;

typedef enum _ErrorLevel
{
    ERR_FATAL_LEVEL = 1,
    ERR_WARNING_LEVEL = 2,
    ERR_INFORMATION_LEVEL = 3
} ErrorLevel;

#define ERR_TYPE_LOGIC -1 //logic error in program; internal error
#define ERR_SUCCESS 0 //success (a non-error error)
#define ERR_BAD_ITEM_ID 1 //expected abort record in txnRecord
#define ERR_TYPE_DELIVERY_POST 2 //expected delivery post failed
#define ERR_TYPE_WEBDLL 3 //tpcc web generated error
#define ERR_TYPE_SQL 4 //sql server generated error
#define ERR_TYPE_DBLIB 5 //dblib generated error
#define ERR_TYPE_ODBC 6 //odbc generated error
#define ERR_TYPE_SOCKET 7 //error on communication socket client rte only
#define ERR_TYPE_DEADLOCK 8 //dblib and odbc only deadlock condition
#define ERR_TYPE_COM 9 //error from COM call
#define ERR_TYPE_TUXEDO 10 //tuxedo error
#define ERR_TYPE_OS 11 //operating system error
#define ERR_TYPE_MEMORY 12 //memory allocation error
#define ERR_TYPE_TPCC_ODBC 13 //error from tpcc odbc txn module
#define ERR_TYPE_TPCC_DBLIB 14 //error from tpcc dblib txn module
#define ERR_TYPE_DELISRV 15 //delivery server error
#define ERR_TYPE_TXNLOG 16 //txn log error

```

```

#define ERR_TYPE_BCCONN 17 //Benchcraft connection class
#define ERR_TYPE_TPCC_CONN 18 //Benchcraft connection class
#define ERR_TYPE_ENCINA 19 //Encina error
#define ERR_TYPE_COMPONENT 20 //error from COM component
#define ERR_TYPE_RTE 21 //Benchcraft rte
#define ERR_TYPE_AUTOMATION 22 //Benchcraft automation errors
#define ERR_TYPE_DRIVER 23 //Driver engine errors
#define ERR_TYPE_RTE_BASE 24 //Framework errors
#define ERR_BUF_OVERFLOW 25 //Buffer overflow during receive

// TPC-W error types
#define ERR_TYPE_TPCW_CONN 50 //Benchcraft connection class
#define ERR_TYPE_TPCW_HTML 51 //error from TpcwHtml dll
#define ERR_TYPE_TPCW_USER 52 //error from TPC-W user class
#define ERR_TYPE_TPCW_ENG_BASE 53
#define ERR_TYPE_TPCW_ENG_OS 54
#define ERR_TYPE_HTML_RESP 55
#define ERR_TYPE_TPCC_ODBC 56
#define ERR_TYPE_SCHANNEL 57

#define ERR_INS_MEMORY "Insufficient Memory to continue."
#define ERR_UNKNOWN "Unknown error."
#define ERR_MSG_BUF_SIZE 512
#define INV_ERROR_CODE -1
#define ERR_INS_BUF_OVERFLOW "Insufficient Buffer size to receive HTML pages."

class CBaseErr
{
public:
    CBaseErr(LPCTSTR szLoc = NULL)
    {
        m_idMsg = INV_ERROR_CODE;

        if (szLoc)
        {
            m_szLoc = new char[m_szLoc_size];
            strcpy(m_szLoc, szLoc);
        }
        else
            m_szLoc = NULL;

        m_szApp = new char[m_szApp_size];
        GetModuleFileName(GetModuleHandle(NULL), m_szApp, m_szApp_size);
    }
}

```

```

CBaseErr(int idMsg, LPCTSTR szLoc = NULL)
{
    m_idMsg          = idMsg;

    if (szLoc)
    {
        m_szLoc = new char[m_szLoc_size];
        strcpy(m_szLoc, szLoc);
    }
    else
        m_szLoc = NULL;

    m_szApp          = new char[m_szApp_size];
    GetModuleFileName(GetModuleHandle(NULL), m_szApp, m_szApp_size);
}

virtual ~CBaseErr(void)
{
    if (m_szApp)
        delete [] m_szApp;
    if (m_szLoc)
        delete [] m_szLoc;
};

virtual void Draw(HWND hwnd, LPCTSTR szStr = NULL)
{
    int          j = 0;
    char         szTmp[512];

    if (szStr)
        j = wsprintf(szTmp, "%s\n", szStr);
    if (ErrorNum() != INV_ERROR_CODE)
        j += wsprintf(szTmp+j, "Error = %d\n", ErrorNum());
    if (m_szLoc)
        j += wsprintf(szTmp+j, "Location = %s\n",
        GetLocation());

    j += wsprintf(szTmp+j, "%s\n", ErrorText());

    ::MessageBox(hwnd, szTmp, m_szApp, MB_OK);
}

char *GetApp(void) { return m_szApp; }
char *GetLocation(void) { return m_szLoc; }
virtual int ErrorNum() { return m_idMsg; }

virtual int ErrorType() = 0; // a value which distinguishes the kind of
error that occurred
virtual char *ErrorText() = 0; // a string (i.e., human readable)
representation of the error

protected:
char         *m_szApp;
char         *m_szLoc; // code location where the error occurred
int          m_idMsg;

//short     m_errType;
};

```

```

class CSocketErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eSend,
        eSocket,
        eBind,
        eConnect,
        eListen,
        eHost,
        eRecv,
        eGetHostByName,
        eWSACreateEvent,
        eWSASend,
        eWSASendImage,
        eWSAGetOverlappedResult,
        eWSARecv,
        eWSARecvImage,
        eWSAWaitForMultipleEvents,
        eWSAStartup,
        eWSAResetEvent,
        eNonRetryable,
    };

    CSocketErr(Action eAction, LPCTSTR szLocation = NULL);

    ~CSocketErr()
    {
        if (m_szErrorText != NULL)
            delete [] m_szErrorText;
    };

    Action     m_eAction;
    char      *m_szErrorText;

    int ErrorType() { return ERR_TYPE_SOCKET;};
    char *ErrorText(void);
};

class CSystemErr : public CBaseErr
{
public:
    enum Action
    {
        eNone = 0,
        eTransactNamedPipe,
        eWaitNamedPipe,
        eSetNamedPipeHandleState,
        eCreateFile,
        eCreateProcess,
        eCallNamedPipe,
        eCreateEvent,
        eCreateThread,
        eVirtualAlloc,
        eReadFile = 10,
        eWriteFile,
        eMapViewOfFile,
        eCreateFileMapping,
        eInitializeSecurityDescriptor,
        eSetSecurityDescriptorDacl,
    };
};

```

```

        eCreateNamedPipe,
        eConnectNamedPipe,
        eWaitForSingleObject,
        eRegOpenKeyEx,
        eRegQueryValueEx = 20,
        eBeginThread,
        eRegEnumValue,
        eRegSetValueEx,
        eRegCreateKeyEx,
        eWaitForMultipleObjects,
        eRegisterClassEx,
        eCreateWindow,
        eCreateSemaphore,
        eFSeek,
        eFRead,
        eFWrite,
        eTmpFile,
        eSetFilePointer,
        eNew,
    };

    CSystemErr(Action eAction, LPCTSTR szLocation);
    CSystemErr(int iError, Action eAction, LPCTSTR
szLocation);
    int ErrorType() { return ERR_TYPE_OS;};
    char *ErrorText(void);
    void Draw(HWND hwnd, LPCTSTR szStr = NULL);

    Action m_eAction;

private:
    char m_szMsg[ERR_MSG_BUF_SIZE];
};

class CMemoryErr : public CBaseErr
{
public:
    CMemoryErr();

    int ErrorType() {return ERR_TYPE_MEMORY;}
    char *ErrorText() {return ERR_INS_MEMORY;}
};

class CBufferOverflowErr : public CBaseErr
{
public:
    CBufferOverflowErr(int, LPCTSTR);

    int ErrorType() {return ERR_BUF_OVERFLOW;}

    char *ErrorText() {return ERR_INS_BUF_OVERFLOW;}
};

```

## install.c

```

/* FILE:          INSTALL.C
 *
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not audited

```

```

 *
 * PURPOSE: Automated installation application for TPC-C Web Kit
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - added COM installation steps
 */

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "..\..\common\src\ReadRegistry.h"

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON hIcon;
HINSTANCE hInst;

DWORD versionExeMS;
DWORD versionExeLS;
DWORD versionExeMM;
DWORD versionDllMS;
DWORD versionDllLS;

// TPC-C registry settings
TPCCREGISTRYDATA Reg;

static int iPoolThreadLimit;
static int iThreadTimeout;
static int iListenBackLog;
static int iAcceptExOutstanding;

static int iMaxPhysicalMemory; //max physical memory in
MB
static char szLastFileName[64]; // last file we worked on (for
error reporting)

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM
lParam);
BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM
lParam);
BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd, char *szDllPath);
static void ReadRegistrySettings(void);
static void WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char *szFileName);
static int CopyFiles(HWND hDlg, char *szDllPath);
static BOOL GetInstallPath(char *szDllPath);
static void GetVersionInfo(char *szDLLPath, char *szExePath);
static void CheckWWWebService(void);
static void StartWWWebService(void);
static void StopWWWebService(void);
static void UpdateDialog(HWND hDlg);

BOOL install_com(char *szDllPath);

```

```

#include "..\..\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine,
int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance, MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance, MAKEINTRESOURCE(IDD_DIALOG4),
GetDesktopWindow(), LicenseDlgProc);
    if ( iRc )
    {
        iRc = DialogBox(hInstance, MAKEINTRESOURCE(IDD_DIALOG1),
GetDesktopWindow(), MainDlgProc);
        if ( iRc )
        {
            DialogBoxParam(hInstance,
MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(), UpdatedDlgProc, (LPARAM)iRc);
        }
    }

    DestroyIcon(hIcon);
    return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    HGLOBAL          hRes;
    HRSRC            hResInfo;
    BYTE            *pSrc, *pDst;
    DWORD           dwSize;
    static HFONT    hFont;

    switch(uMsg)
    {
        case WM_INITDIALOG:
            hFont = CreateFont(-12, 0, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0);
            SendMessage( GetDlgItem(hwnd, IDR_LICENSE1),
WM_SETFONT, (WPARAM)hFont, MAKELPARAM(0, 0) );
            PostMessage(hwnd, WM_INITTEXT, (WPARAM)0, (LPARAM)0);
            return TRUE;
        case WM_INITTEXT:
            hResInfo = FindResource(hInst,
MAKEINTRESOURCE(IDR_LICENSE1), "LICENSE");
            dwSize = SizeofResource(hInst, hResInfo);
            hRes = LoadResource(hInst, hResInfo );
            pSrc = (BYTE *)LockResource(hRes);
            pDst = (unsigned char *)malloc(dwSize+1);
            if ( pDst )
            {
                memcpy(pDst, pSrc, dwSize);
                pDst[dwSize] = 0;
                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pDst);
            }
            free(pDst);
        }
    }
}

```

```

        SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pSrc);
        return TRUE;
    case WM_DESTROY:
        DeleteObject(hFont);
        return TRUE;
    case WM_COMMAND:
        if ( wParam == IDOK )
            EndDialog(hwnd, TRUE);
        if ( wParam == IDCANCEL )
            EndDialog(hwnd, FALSE);
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    switch(uMsg)
    {
        case WM_INITDIALOG:
            switch(lParam)
            {
                case 1:
                case 2:
                    SetDlgItemText(hwnd, IDC_RESULTS,
"TPC-C Web Client Installed");
                    break;
            }
            return TRUE;
        case WM_COMMAND:
            if ( wParam == IDOK )
                EndDialog(hwnd, TRUE);
            break;
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    PAINTSTRUCT      ps;
    MEMORYSTATUS     memoryStatus;
    OSVERSIONINFO    VI;
    char             szTmp[256];
    static char      szDllPath[256];
    static char      szExePath[256];

    switch(uMsg)
    {
        case WM_INITDIALOG:
            GlobalMemoryStatus(&memoryStatus);
            iMaxPhysicalMemory = (memoryStatus.dwTotalPhys/
1048576);

            if ( GetInstallPath(szDllPath) )
            {
                MessageBox(hwnd, "Error internet service
inetsrv is not installed.", NULL, MB_ICONSTOP | MB_OK);
                EndDialog(hwnd, FALSE);
                return TRUE;
            }
        }
    }
}

```



```

}

// set default values
ZeroMemory( &Reg, sizeof(Reg) );
Reg.dwNumberOfDeliveryThreads = 4;
Reg.dwMaxConnections = 100;
Reg.dwMaxPendingDeliveries = 100;
Reg.eDB_Protocol = DBLIB;
Reg.eTxnMon = None;
strcpy(Reg.szDbServer, "");
strcpy(Reg.szDbName, "tpcc");
strcpy(Reg.szDbUser, "sa");
strcpy(Reg.szDbPassword, "");

iPoolThreadLimit = iMaxPhysicalMemory * 2;
iThreadTimeout = 86400;
iListenBackLog = 15;
iAcceptExOutstanding = 40;

ReadTPCCRegistrySettings( &Reg );
ReadRegistrySettings();

GetModuleFileName(hInst, szExePath,
sizeof(szExePath));

GetVersionInfo(szDllPath, szExePath);

wsprintf(szTmp, "Version %d.%2.2d.%3.3d",
versionExeMS, versionExeMM, versionExeLS);
SetDlgItemText(hwnd, IDC_VERSION, szTmp);

SetDlgItemText(hwnd, IDC_PATH, szDllPath);

SetDlgItemText(hwnd, ED_DB_SERVER, Reg.szDbServer);
SetDlgItemText(hwnd, ED_DB_USER_ID, Reg.szDbUser);
SetDlgItemText(hwnd, ED_DB_PASSWORD,
Reg.szDbPassword);

SetDlgItemText(hwnd, ED_DB_NAME, Reg.szDbName);

SetDlgItemInt(hwnd, ED_THREADS,
Reg.dwNumberOfDeliveryThreads, FALSE);
SetDlgItemInt(hwnd, ED_MAXCONNECTION,
Reg.dwMaxConnections, FALSE);
SetDlgItemInt(hwnd, ED_MAXDELIVERIES,
Reg.dwMaxPendingDeliveries, FALSE);
SetDlgItemInt(hwnd, ED_IIS_MAX_THREAD_POOL_LIMIT,
iPoolThreadLimit, FALSE);
SetDlgItemInt(hwnd, ED_IIS_THREAD_TIMEOUT,
iThreadTimeout, FALSE);
SetDlgItemInt(hwnd, ED_IIS_LISTEN_BACKLOG,
iListenBackLog, FALSE);
SetDlgItemInt(hwnd, ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,
iAcceptExOutstanding, FALSE);

CheckDlgButton(hwnd, IDC_DBLIB, 0);
CheckDlgButton(hwnd, IDC_ODBC, 0);
if ( Reg.eDB_Protocol == DBLIB )
    CheckDlgButton(hwnd, IDC_DBLIB, 1);
else
    CheckDlgButton(hwnd, IDC_ODBC, 1);

// check OS version level for COM. Must be at least
Windows 2000
VI.dwOSVersionInfoSize = sizeof(VI);

```

```

option
    GetVersionEx( &VI );
    if (VI.dwMajorVersion < 5)
    {
        HWND hDlg = GetDlgItem( hwnd, IDC_TM_MTS );
        EnableWindow( hDlg, 0 ); // disable COM

        if (Reg.eTxnMon == COM)
            Reg.eTxnMon = None;
    }

    CheckDlgButton(hwnd, IDC_TM_NONE, 0);
    CheckDlgButton(hwnd, IDC_TM_TUXEDO, 0);
    CheckDlgButton(hwnd, IDC_TM_MTS, 0);
    CheckDlgButton(hwnd, IDC_TM_ENCINA, 0);
    switch (Reg.eTxnMon)
    {
    case None:
        CheckDlgButton(hwnd, IDC_TM_NONE, 1);
        break;
    case TUXEDO:
        CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
        break;
    case ENCINA:
        CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
        break;
    case COM:
        CheckDlgButton(hwnd, IDC_TM_MTS, 1);
        break;
    }

    return TRUE;
case WM_PAINT:
    if ( IsIconic(hwnd) )
    {
        BeginPaint(hwnd, &ps);
        DrawIcon(ps.hdc, 0, 0, hIcon);
        EndPaint(hwnd, &ps);
        return TRUE;
    }
    break;
case WM_COMMAND:
    if ( HIWORD(wParam) == BN_CLICKED )
    {
        switch( LOWORD(wParam) )
        {
            case IDC_DBLIB:
                return TRUE;
            case IDC_ODBC:
                return TRUE;
            case IDOK:
                ProcessOK(hwnd,
                return TRUE;
            case IDCANCEL:
                EndDialog(hwnd, FALSE);
                return TRUE;
            default:
                return FALSE;
        }
    }
    break;
default:
    break;

```

```

    }
    return FALSE;
}

static void ProcessOK(HWND hwnd, char *szDllPath)
{
    int          d;
    HWND         hDlg;
    int          rc;

    char         szFullName[256];
    char         szErrTxt[128];

    // read settings from dialog
    Reg.dwNumberOfDeliveryThreads = GetDlgItemInt(hwnd, ED_THREADS, &d,
FALSE);
    Reg.dwMaxConnections = GetDlgItemInt(hwnd, ED_MAXCONNECTION, &d, FALSE);
    Reg.dwMaxPendingDeliveries = GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d,
FALSE);

    GetDlgItemText(hwnd, ED_DB_SERVER, Reg.szDbServer,
sizeof(Reg.szDbServer));
    GetDlgItemText(hwnd, ED_DB_USER_ID, Reg.szDbUser, sizeof(Reg.szDbUser));
    GetDlgItemText(hwnd, ED_DB_PASSWORD, Reg.szDbPassword,
sizeof(Reg.szDbPassword));
    GetDlgItemText(hwnd, ED_DB_NAME, Reg.szDbName, sizeof(Reg.szDbName));

    if ( IsDlgButtonChecked(hwnd, IDC_DBLIB) )
    {
        Reg.eDB_Protocol = DBLIB;
        rc = 1;
    }
    else if ( IsDlgButtonChecked(hwnd, IDC_ODBC) )
    {
        Reg.eDB_Protocol = ODBC;
        rc = 2;
    }

    if ( IsDlgButtonChecked(hwnd, IDC_TM_NONE) )
        Reg.eTxnMon = None;
    else if ( IsDlgButtonChecked(hwnd, IDC_TM_TUXEDO) )
        Reg.eTxnMon = TUXEDO;
    else if ( IsDlgButtonChecked(hwnd, IDC_TM_MTS) )
        Reg.eTxnMon = COM;
    else if ( IsDlgButtonChecked(hwnd, IDC_TM_ENCINA) )
        Reg.eTxnMon = ENCINA;

    iPoolThreadLimit = GetDlgItemInt(hwnd, ED_IIS_MAX_THREAD_POOL_LIMIT, &d,
FALSE);
    iThreadTimeout = GetDlgItemInt(hwnd, ED_IIS_THREAD_TIMEOUT, &d, FALSE);
    iListenBackLog = GetDlgItemInt(hwnd, ED_IIS_LISTEN_BACKLOG, &d, FALSE);
    iAcceptExOutstanding = GetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);

    ShowWindow(hwnd, SW_HIDE);
    hDlg = CreateDialog(hInst, MAKEINTRESOURCE(IDD_DIALOG3), hwnd,
CopyDlgProc);
    ShowWindow(hDlg, SW_SHOWNA);
    UpdateDialog(hDlg);

    // write binaries to inetpub\wwwroot

```

```

rc = CopyFiles(hDlg, szDllPath);
if ( !rc )
{
    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);
    strcpy( szErrTxt, "Error(s) occured when creating " );
    strcat( szErrTxt, szLastFileName );
    MessageBox(hwnd, szErrTxt, NULL, MB_ICONSTOP | MB_OK);
    EndDialog(hwnd, 0);
    return;
}

// update registry
SetDlgItemText(hDlg, IDC_STATUS, "Updating Registry.");
SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);
WriteRegistrySettings(szDllPath);

// register com proxy stub
strcpy(szFullName, szDllPath);
strcat(szFullName, "tpcc_com_ps.dll");
if (!RegisterDLL(szFullName))
{
    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);
    strcpy( szErrTxt, "Error occured when registering " );
    strcat( szErrTxt, szFullName );
    MessageBox(hwnd, szErrTxt, NULL, MB_ICONSTOP | MB_OK);
    EndDialog(hwnd, 0);
    return;
}

// if using COM
if (Reg.eTxnMon == COM)
{
    SetDlgItemText(hDlg, IDC_STATUS, "Configuring COM.");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    if (install_com(szDllPath))
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error occured when configuring COM
settings." );

        MessageBox(hwnd, szErrTxt, NULL, MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }
}

Sleep(100);

ShowWindow(hwnd, SW_SHOWNA);
DestroyWindow(hDlg);

EndDialog(hwnd, rc);
return;
}

static void ReadRegistrySettings(void)
{
    HKEY         hKey;

```

```

        DWORD    size;
        DWORD    type;

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Parameters", 0, KEY_READ, &hKey) ==
ERROR_SUCCESS )
        {
            size = sizeof(iPoolThreadLimit);
            if ( RegQueryValueEx(hKey, "PoolThreadLimit", 0, &type, (char
*)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                if ( !iPoolThreadLimit )
                    iPoolThreadLimit = iMaxPhysicalMemory * 2;

            size = sizeof(iThreadTimeout);
            if ( RegQueryValueEx(hKey, "ThreadTimeout", 0, &type, (char
*)&iThreadTimeout, &size) == ERROR_SUCCESS )
                if ( !iThreadTimeout )
                    iThreadTimeout = 86400;

            size = sizeof(iListenBackLog);
            if ( RegQueryValueEx(hKey, "ListenBackLog", 0, &type, (char
*)&iListenBackLog, &size) == ERROR_SUCCESS )
                if ( !iListenBackLog )
                    iListenBackLog = 15;

            RegCloseKey(hKey);
        }

        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Parameters", 0, KEY_READ, &hKey) ==
ERROR_SUCCESS )
        {
            size = sizeof(iAcceptExOutstanding);
            if ( RegQueryValueEx(hKey, "AcceptExOutstanding", 0, &type,
(char *)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )
                if ( !iAcceptExOutstanding )
                    iAcceptExOutstanding = 40;

            RegCloseKey(hKey);
        }
    }

static void WriteRegistrySettings(char *szDllPath)
{
    HKEY    hKey;
    DWORD   dwDisposition;
    char    szTmp[256];
    char    *ptr;
    int     iRc;

    if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\TPCC", 0,
NULL, REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition) ==
ERROR_SUCCESS )
    {
        strcpy(szTmp, szDllPath);
        ptr = strstr(szTmp, "tpcc");
        if ( ptr )
            *ptr = 0;

        RegSetValueEx(hKey, "Path", 0, REG_SZ, szTmp, strlen(szTmp)+1);

        RegSetValueEx(hKey, "NumberOfDeliveryThreads", 0, REG_DWORD,
(char *)&Reg.dwNumberOfDeliveryThreads, sizeof(Reg.dwNumberOfDeliveryThreads));

```

```

        RegSetValueEx(hKey, "MaxConnections", 0, REG_DWORD, (char
*)&Reg.dwMaxConnections, sizeof(Reg.dwMaxConnections));
        RegSetValueEx(hKey, "MaxPendingDeliveries", 0, REG_DWORD, (char
*)&Reg.dwMaxPendingDeliveries, sizeof(Reg.dwMaxPendingDeliveries));

        RegSetValueEx(hKey, "DB_Protocol", 0, REG_SZ,
szDBNames[Reg.eDB_Protocol], strlen(szDBNames[Reg.eDB_Protocol])+1);
        RegSetValueEx(hKey, "TxnMonitor", 0, REG_SZ,
szTxnMonNames[Reg.eTxnMon], strlen(szTxnMonNames[Reg.eTxnMon])+1);

        RegSetValueEx(hKey, "DbServer", 0, REG_SZ, Reg.szDbServer,
strlen(Reg.szDbServer)+1);
        RegSetValueEx(hKey, "DbName", 0, REG_SZ, Reg.szDbName,
strlen(Reg.szDbName)+1);
        RegSetValueEx(hKey, "DbUser", 0, REG_SZ, Reg.szDbUser,
strlen(Reg.szDbUser)+1);
        RegSetValueEx(hKey, "DbPassword", 0, REG_SZ, Reg.szDbPassword,
strlen(Reg.szDbPassword)+1);

        strcpy(szTmp, "YES");
        RegSetValueEx(hKey, "COM_SinglePool", 0, REG_SZ, szTmp,
strlen(szTmp)+1);

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    if ( (iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Parameters", 0, NULL,
REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey, "PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
        RegSetValueEx(hKey, "ThreadTimeout", 0, REG_DWORD, (char
*)&iThreadTimeout, sizeof(iThreadTimeout));
        RegSetValueEx(hKey, "ListenBackLog", 0, REG_DWORD, (char
*)&iListenBackLog, sizeof(iListenBackLog));

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    if ( (iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Parameters", 0, NULL,
REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey, "AcceptExOutstanding", 0, REG_DWORD, (char
*)&iAcceptExOutstanding, sizeof(iAcceptExOutstanding));

        RegFlushKey(hKey);
        RegCloseKey(hKey);
    }

    return;
}

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg, WPARAM wParam, LPARAM lParam)
{
    if ( uMsg == WM_INITDIALOG )
    {

```

```

        SendDlgItemMessage(hwnd, IDC_PROGRESS1, PBM_SETRANGE, 0,
MAKELPARAM(0, 16));
        SendDlgItemMessage(hwnd, IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1,
0);
        return TRUE;
    }
    return FALSE;
}

BOOL RegisterDLL(char *szFileName)
{
    HINSTANCE hLib;
    FARPROC    lpDllEntryPoint;

    hLib = LoadLibrary(szFileName);
    if ( hLib == NULL )
        return FALSE;
    // Find the entry point.
    lpDllEntryPoint = GetProcAddress(hLib, "DllRegisterServer");
    if (lpDllEntryPoint != NULL)
    {
        return ((*lpDllEntryPoint)() == S_OK);
    }
    else
        return FALSE;    //unable to locate entry point
}

BOOL FileFromResource( char *szResourceName, int iResourceId, char *szDllPath, char
*szFileName )
{
    HGLOBAL          hDLL;
    HRSRC            hResInfo;
    HANDLE           hFile;
    DWORD            dwSize;
    BYTE             *pSrc;
    DWORD            d;
    char              szFullName[256];

    hResInfo = FindResource(hInst, MAKEINTRESOURCE(iResourceId),
szResourceName);

    strcpy(szFullName, szDllPath);
    strcat(szFullName, szFileName);

    dwSize = SizeofResource(hInst, hResInfo);
    hDLL = LoadResource(hInst, hResInfo);
    pSrc = (BYTE *)LockResource(hDLL);
    remove(szFullName);

    if ( !(hFile = CreateFile(szFullName, GENERIC_WRITE, 0, NULL,
CREATE_ALWAYS, FILE_ATTRIBUTE_NORMAL, NULL)) )
        return FALSE;

    if ( !WriteFile(hFile, pSrc, dwSize, &d, NULL) )
        return FALSE;

    CloseHandle(hFile);

    UnlockResource(hDLL);
    FreeResource(hDLL);
    return TRUE;
}

```

```

static int CopyFiles(HWND hDlg, char *szDllPath)
{
    BOOL            bSvcRunning;

    bSvcRunning = CheckWWWWebService();
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS, "Stopping Web Service.");
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        StopWWWWebService();
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    SetDlgItemText(hDlg, IDC_STATUS, "Copying Files...");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install TPCC.DLL
    strcpy( szLastFileName, "tpcc.dll" );
    if (!FileFromResource( "TPCCDLL", IDR_TPCCDLL, szDllPath, szLastFileName
))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_dblib.dll
    strcpy( szLastFileName, "tpcc_dblib.dll" );
    if (!FileFromResource( "DBLIB_DLL", IDR_DBLIB_DLL, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_odbc.dll
    strcpy( szLastFileName, "tpcc_odbc.dll" );
    if (!FileFromResource( "ODBC_DLL", IDR_ODBC_DLL, szDllPath, szLastFileName
))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tuxapp.exe
    strcpy( szLastFileName, "tuxapp.exe" );
    if (!FileFromResource( "TUXEDO_APP", IDR_TUXEDO_APP, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_tuxedo.dll
    strcpy( szLastFileName, "tpcc_tuxedo.dll" );
    if (!FileFromResource( "TUXEDO_DLL", IDR_TUXEDO_DLL, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com.dll
    strcpy( szLastFileName, "tpcc_com.dll" );

```

```

    if (!FileFromResource( "COM_DLL", IDR_COM_DLL, szDllPath, szLastFileName
))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.tlb
    strcpy( szLastFileName, "tpcc_com_all.tlb" );
    if (!FileFromResource( "COM_TYPLIB", IDR_COMTYPLIB_DLL, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_ps.dll
    strcpy( szLastFileName, "tpcc_com_ps.dll" );
    if (!FileFromResource( "COM_PS_DLL", IDR_COMPS_DLL, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_com_all.dll
    strcpy( szLastFileName, "tpcc_com_all.dll" );
    if (!FileFromResource( "COM_ALL_DLL", IDR_COMALL_DLL, szDllPath,
szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    //if we stopped service restart it.
    if ( bSvcRunning )
    {
        SetDlgItemText(hDlg, IDC_STATUS, "Starting Web Service.");
        SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
        StartWWWebService();
    }

    SendDlgItemMessage(hDlg, IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    return 1;
}

static BOOL GetInstallPath(char *szDllPath)
{
    HKEY  hKey;
    BYTE   szData[256];
    DWORD  sv;
    BOOL   bRc;
    int    len;
    int    iRc;

    // Registry key HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\InetStp\PathWWWRoot
    // is used to find the
    // IIS default web site directory and determine that IIS is installed.

    szDllPath[0] = 0;
    bRc = TRUE;
    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE, "SOFTWARE\\Microsoft\\InetStp", 0,
KEY_ALL_ACCESS, &hKey) == ERROR_SUCCESS )

```

```

    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey, "PathWWWRoot", NULL, NULL, szData,
&sv ); // used by IIS 5.0 & 6.0
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szDllPath, szData);
            len = strlen(szDllPath);
            if ( szDllPath[len-1] != '\\ ' )
            {
                szDllPath[len] = '\\';
                szDllPath[len+1] = 0;
            }
        }
        RegCloseKey(hKey);
    }

    return bRc;
}

static void GetVersionInfo(char *szDLLPath, char *szExePath)
{
    DWORD  d;
    DWORD  dwSize;
    DWORD  dwBytes;
    char   *ptr;
    VS_FIXEDFILEINFO  *vs;

    versionDllMS = 0;
    versionDllLS = 0;
    if ( _access(szDLLPath, 00) == 0 )
    {
        dwSize = GetFileVersionInfoSize(szDLLPath, &d);
        if ( dwSize )
        {
            ptr = (char *)malloc(dwSize);
            GetFileVersionInfo(szDLLPath, 0, dwSize, ptr);
            VerQueryValue(ptr, "\\",&vs, &dwBytes);
            versionDllMS = vs->dwProductVersionMS;
            versionDllLS = vs->dwProductVersionLS;
            free(ptr);
        }
    }

    versionExeMS = 0x7FFF;
    versionExeLS = 0x7FFF;
    dwSize = GetFileVersionInfoSize(szExePath, &d);
    if ( dwSize )
    {
        ptr = (char *)malloc(dwSize);
        GetFileVersionInfo(szExePath, 0, dwSize, ptr);
        VerQueryValue(ptr, "\\",&vs, &dwBytes);

        versionExeMS = vs->dwProductVersionMS;
        versionExeLS = LOWORD(vs->dwProductVersionLS);
        versionExeMM = HIWORD(vs->dwProductVersionLS);
        free(ptr);
    }
    return;
}

```

```

static BOOL CheckWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService, &ssStatus) )
        goto ServiceNotRunning;

    if ( !ControlService(schService, SERVICE_CONTROL_STOP, &ssStatus) )
        goto ServiceNotRunning;
    //start Service pending, Check the status until the service is running.
    if (! QueryServiceStatus(schService, &ssStatus) )
        goto ServiceNotRunning;

    CloseServiceHandle(schService);
    return TRUE;

ServiceNotRunning:

    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StartWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! StartService(schService, 0, NULL) )
        goto StartWWWebErr;
    //start Service pending, Check the status until the service is running.
    if (! QueryServiceStatus(schService, &ssStatus) )
        goto StartWWWebErr;
    while( ssStatus.dwCurrentState != SERVICE_RUNNING)
    {
        dwOldCheckPoint = ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);
        //Wait for the specified interval.
        if ( !QueryServiceStatus(schService, &ssStatus) ) //Check the
status again.
            break;
        if (dwOldCheckPoint >= ssStatus.dwCheckPoint)
            //Break if the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState == SERVICE_RUNNING)
        goto StartWWWebErr;
}

```

```

    CloseServiceHandle(schService);
    return TRUE;

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL, SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager, TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService, &ssStatus) )
        goto StopWWWebErr;

    if ( !ControlService(schService, SERVICE_CONTROL_STOP, &ssStatus) )
        goto StopWWWebErr;
    //start Service pending, Check the status until the service is running.
    if (! QueryServiceStatus(schService, &ssStatus) )
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState == SERVICE_RUNNING)
    {
        dwOldCheckPoint = ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);
        //Wait for the specified interval.
        if ( !QueryServiceStatus(schService, &ssStatus) ) //Check the
status again.
            break;
        if (dwOldCheckPoint >= ssStatus.dwCheckPoint)
            //Break if the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState == SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{
    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0, PM_REMOVE) )
    {
        TranslateMessage(&msg);
    }
}

```

```

        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

```

## install.h

```

//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//

#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108

#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010
#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018
#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_USER_CONNECT_DELAY_TIME 1024

// Next default values for new objects
//

```

## install.rc

```

//Microsoft Developer Studio generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////

```

```

// English (U.S.) resources

#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

////////////////////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_MODALFRAME | DS_CENTER | WS_MINIMIZEBOX | WS_POPUP | WS_CAPTION |
WS_SYSTEMMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif"
BEGIN
    EDITTEXT        ED_THREADS,164,45,34,12,ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING
    EDITTEXT        ED_MAXDELIVERIES,164,59,34,12,ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING
    EDITTEXT        ED_MAXCONNECTION,164,73,34,12,ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING
    CONTROL         "None", IDC_TM_NONE, "Button", BS_AUTORADIOBUTTON |
        WS_GROUP | WS_TABSTOP,43,100,33,10
    CONTROL         "COM", IDC_TM_MTS, "Button", BS_AUTORADIOBUTTON |
        WS_TABSTOP,43,113,32,10
    CONTROL         "TUXEDO", IDC_TM_TUXEDO, "Button", BS_AUTORADIOBUTTON |
        WS_TABSTOP,106,100,46,10
    CONTROL         "ENCINA", IDC_TM_ENCINA, "Button", BS_AUTORADIOBUTTON |
        WS_DISABLED | WS_TABSTOP,106,113,43,10
    EDITTEXT        ED_DB_SERVER,131,152,67,12,ES_AUTOHSCROLL
    EDITTEXT        ED_DB_USER_ID,131,165,67,12,ES_AUTOHSCROLL
    EDITTEXT        ED_DB_PASSWORD,131,178,67,12,ES_AUTOHSCROLL
    EDITTEXT        ED_DB_NAME,131,191,67,12,ES_AUTOHSCROLL
    CONTROL         "DBLIB", IDC_DBLIB, "Button", BS_AUTORADIOBUTTON | WS_GROUP |
        WS_TABSTOP,45,219,39,12
    CONTROL         "ODBC", IDC_ODBC, "Button", BS_AUTORADIOBUTTON | WS_TABSTOP,
        91,219,39,12
    EDITTEXT        ED_IIS_MAX_THREAD_POOL_LIMIT,164,263,34,12,ES_RIGHT |
        ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT        ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,164,277,34,12,ES_RIGHT |
        ES_NUMBER,WS_EX_RTLREADING
    EDITTEXT        ED_IIS_THREAD_TIMEOUT,164,291,34,12,ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING
    EDITTEXT        ED_IIS_LISTEN_BACKLOG,164,305,34,12,ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING
    DEFPUSHBUTTON   "OK", IDOK,53,331,50,14
    PUSHBUTTON      "Cancel", IDCANCEL,119,331,50,14
    EDITTEXT        IDC_PATH,106,26,91,13,ES_AUTOHSCROLL | ES_READONLY
    LTEXT           "Number of Delivery Threads:", IDC_STATIC,35,45,115,12
    LTEXT           "Max Number of Connections:", IDC_STATIC,35,73,115,12
    RTEXT           "Version 4.11", IDC_VERSION,120,4,89,9
    LTEXT           "IIS Max Thread Pool Limit:", IDC_STATIC,36,263,115,12
    LTEXT           "Web Service Backlog Queue Size:", IDC_STATIC,36,277,115,
        12
    LTEXT           "IIS Thread Timeout (seconds):", IDC_STATIC,36,291,115,12
    LTEXT           "IIS Listen Backlog:", IDC_STATIC,36,307,115,10
    GROUPBOX        "Database Interface", IDC_STATIC,35,208,163,27,WS_GROUP
    LTEXT           "Installation directory:", IDC_STATIC,35,29,71,10
    GROUPBOX        "Transaction Monitor", IDC_STATIC,33,90,165,37

```

```

LTEXT      "Server Name:",IDC_STATIC,35,155,56,8
LTEXT      "User ID:",IDC_STATIC,35,168,60,8
LTEXT      "User Password:",IDC_STATIC,35,181,83,8
LTEXT      "Database Name:",IDC_STATIC,35,194,54,8
GROUPBOX   "SQL Server Connection Properties",IDC_STATIC,22,139,187,
102
GROUPBOX   "Web Client Properties",IDC_STATIC,22,15,187,118
GROUPBOX   "IIS Settings",IDC_STATIC,22,247,187,79
LTEXT      "Max Pending Deliveries:",IDC_STATIC,35,59,115,12
END

IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFOREGROUND | DS_3DLOOK | DS_CENTER | WS_POPUP | WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
  DEFPUSHBUTTON   "OK",IDOK,33,45,50,9
  CTEXT           "HTML TPC-C Installation Successful",IDC_RESULTS,7,22,
102,18,0,WS_EX_CLIENTEDGE
  ICON            IDI_ICON2,IDC_STATIC,50,7,18,20,SS_REALSIZEIMAGE,
WS_EX_TRANSPARENT
END

IDD_DIALOG3 DIALOG DISCARDABLE 0, 0, 91, 40
STYLE DS_SYSMODAL | DS_MODALFRAME | DS_3DLOOK | DS_CENTER | WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
  CONTROL         "Progress1",IDC_PROGRESS1,"msctls_progress32",WS_BORDER,
7,20,77,13
  CTEXT          "Static",IDC_STATUS,7,7,77,12,SS_SUNKEN
END

IDD_DIALOG4 DIALOG DISCARDABLE 0, 0, 291, 202
STYLE DS_MODALFRAME | DS_CENTER | WS_POPUP | WS_CAPTION | WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
  EDITTEXT       IDC_LICENSE,7,7,271,167,ES_MULTILINE | ES_AUTOVSCROLL |
ES_AUTOHSCROLL | ES_READONLY | WS_VSCROLL | WS_HSCROLL
  DEFPUSHBUTTON  "I &Agree",IDOK,87,181,50,14
  PUSHBUTTON     "&Cancel",IDCANCEL,153,181,50,14
END

////////////////////////////////////
//
// DESIGNINFO
//
#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
  IDD_DIALOG1, DIALOG
  BEGIN
    LEFTMARGIN, 22
    RIGHTMARGIN, 209
    VERTGUIDE, 35
    VERTGUIDE, 198
    TOPMARGIN, 4
    BOTTOMMARGIN, 345
  END
END

```

```

IDD_DIALOG2, DIALOG
BEGIN
  LEFTMARGIN, 7
  RIGHTMARGIN, 109
  TOPMARGIN, 7
  BOTTOMMARGIN, 54
END

IDD_DIALOG3, DIALOG
BEGIN
  LEFTMARGIN, 7
  RIGHTMARGIN, 84
  TOPMARGIN, 7
  BOTTOMMARGIN, 33
END

IDD_DIALOG4, DIALOG
BEGIN
  LEFTMARGIN, 7
  RIGHTMARGIN, 278
  TOPMARGIN, 7
  BOTTOMMARGIN, 195
END

END
#endif // APSTUDIO_INVOKED

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
  "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
  "#include \"afxres.h\"\r\n"
  "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
  "\r\n"
  "\0"
END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
//
// Icon
//

// Icon with lowest ID value placed first to ensure application icon
// remains consistent on all systems.
IDI_ICON1          ICON    DISCARDABLE    "icon1.ico"
IDI_ICON2          ICON    DISCARDABLE    "icon2.ico"

```



```

////////////////////////////////////
//
// TPCCDLL
//
IDR_TPCCDLL          TPCCDLL DISCARDABLE    "..\..\isapi_dll\bin\tpcc.dll"

#ifdef _MAC
////////////////////////////////////
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,20,0
PRODUCTVERSION 0,4,20,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904b0"
        BEGIN
            VALUE "Comments", "TPC-C Web Client Installer\0"
            VALUE "CompanyName", "Microsoft\0"
            VALUE "FileDescription", "install\0"
            VALUE "FileVersion", "0, 4, 20, 0\0"
            VALUE "InternalName", "install\0"
            VALUE "LegalCopyright", "Copyright © 1999\0"
            VALUE "OriginalFilename", "install.exe\0"
            VALUE "ProductName", "Microsoft install\0"
            VALUE "ProductVersion", "0, 4, 20, 0\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END
#endif // !_MAC

////////////////////////////////////
//
// LICENSE
//
IDR_LICENSE1        LICENSE DISCARDABLE    "license.txt"

////////////////////////////////////
//
// DBLIB_DLL
//

```

```

IDR_DBLIB_DLL        DBLIB_DLL DISCARDABLE
"..\..\db_dblib_dll\bin\tpcc_dblib.dll"

////////////////////////////////////
//
// ODBC_DLL
//
IDR_ODBC_DLL         ODBC_DLL DISCARDABLE
"..\..\db_odbc_dll\bin\tpcc_odbc.dll"

////////////////////////////////////
//
// TUXEDO_APP
//
IDR_TUXEDO_APP       TUXEDO_APP DISCARDABLE  "..\..\tuxapp\bin\tuxapp.exe"

////////////////////////////////////
//
// TUXEDO_DLL
//
IDR_TUXEDO_DLL       TUXEDO_DLL DISCARDABLE
"..\..\tm_tuxedo_dll\bin\tpcc_tuxedo.dll"

////////////////////////////////////
//
// COM_DLL
//
IDR_COM_DLL          COM_DLL DISCARDABLE
"..\..\tm_com_dll\bin\tpcc_com.dll"

////////////////////////////////////
//
// COM_PS_DLL
//
IDR_COMPS_DLL        COM_PS_DLL DISCARDABLE
"..\..\tpcc_com_ps\bin\tpcc_com_ps.dll"

////////////////////////////////////
//
// COM_ALL_DLL
//
IDR_COMALL_DLL       COM_ALL_DLL DISCARDABLE
"..\..\tpcc_com_all\bin\tpcc_com_all.dll"

////////////////////////////////////
//
// COM_TYPLIB
//
IDR_COMTYPLIB_DLL    COM_TYPLIB DISCARDABLE
"..\..\tpcc_com_all\src\tpcc_com_all.tlb"

#endif // English (U.S.) resources
////////////////////////////////////

```

```

#ifndef APSTUDIO_INVOKED
//
// Generated from the TEXTINCLUDE 3 resource.
//

//
#endif // not APSTUDIO_INVOKED

```

## ***install\_com.cpp***

```

/* FILE: INSTALL_COM.CPP
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not audited
 *
 * PURPOSE: installation code for COM application for TPC-C Web Kit
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - first version
 */

#define _WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp = NULL;
    ICatalogCollection* pCatalogCollectionCo = NULL;
    ICatalogCollection* pCatalogCollectionItf = NULL;
    ICatalogCollection* pCatalogCollectionMethod = NULL;

    ICatalogObject* pCatalogObjectApp = NULL;
    ICatalogObject* pCatalogObjectCo = NULL;
    ICatalogObject* pCatalogObjectItf = NULL;
    ICatalogObject* pCatalogObjectMethod = NULL;

    _bstr_t bstrTemp, bstrTemp2, bstrTemp3,
bstrTemp4;
    _bstr_t bstrDllPath = szDllPath;
    _variant_t vTmp, vKey;
    long lActProp, lCount, lCountCo,
lCountItf, lCountMethod;
    bool bTmp;

    CoInitializeEx(NULL, COINIT_MULTITHREADED);

```

```

HRESULT hr = CoCreateInstance(CLSID_COMAdminCatalog,
NULL,
CLSCTX_INPROC_SERVER,
IID_ICOMAdminCatalog,
(void**) &pCOMAdminCat);

if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "Applications";

// Attempt to connect to "Applications" in the Catalog
hr = pCOMAdminCat->GetCollection(bstrTemp,

(IDispatch**) &pCatalogCollectionApp);
if (!SUCCEEDED(hr)) goto Error;

// Attempt to load the "Applications" collection
hr = pCatalogCollectionApp->Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionApp->get_Count(&lCount);
if (!SUCCEEDED(hr)) goto Error;

// iterate through applications to delete existing "TPC-C" application (if
any)
while (lCount > 0)
{
    hr = pCatalogCollectionApp->get_Item(lCount - 1, (IDispatch**)
&pCatalogObjectApp);
    if (!SUCCEEDED(hr)) goto Error;

    hr = pCatalogObjectApp->get_Name(&vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    if (wcsncmp(vTmp.bstrVal, L"TPC-C"))
    {
        lCount--;
        continue;
    }
    else
    {
        hr = pCatalogCollectionApp->Remove(lCount - 1);
        if (!SUCCEEDED(hr)) goto Error;
        break;
    }
}

hr = pCatalogCollectionApp->SaveChanges(&lActProp);
if (!SUCCEEDED(hr)) goto Error;

// add the new application
hr = pCatalogCollectionApp->Add((IDispatch**) &pCatalogObjectApp);
if (!SUCCEEDED(hr)) goto Error;

// set properties
bstrTemp = "Name";
vTmp = "TPC-C";
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);

```

```

if (!SUCCEEDED(hr)) goto Error;

// set as a library (in process) application
bstrTemp = "Activation";
lActProp = COMAdminActivationInproc;
vTmp = lActProp;
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// set security level to process
bstrTemp = "AccessChecksLevel";
lActProp = COMAdminAccessChecksApplicationLevel;
vTmp = lActProp;
hr = pCatalogObjectApp->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// save key to get the Components collection later
hr = pCatalogObjectApp->get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

// save changes (app creation) so component installation will work
hr = pCatalogCollectionApp->SaveChanges(&lActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogObjectApp->Release();
pCatalogObjectApp = NULL;

bstrTemp = "TPC-C"; // app name
bstrTemp2 = bstrDllPath + "tpcc_com_all.dll"; //

DLL
bstrTemp3 = bstrDllPath + "tpcc_com_all.tlb"; //
type library (TLB)
bstrTemp4 = bstrDllPath + "tpcc_com_ps.dll"; //
proxy/stub dll

hr = pCOMAdminCat->InstallComponent(bstrTemp,

    bstrTemp2,

    bstrTemp3,

    bstrTemp4);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "Components";
hr = pCatalogCollectionApp->GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionCo);
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo->Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionCo->get_Count(&lCountCo);
if (!SUCCEEDED(hr)) goto Error;

// iterate through components in application and set the properties
while (lCountCo > 0)
{
    hr = pCatalogCollectionCo->get_Item(lCountCo - 1, (IDispatch**)
&pCatalogObjectCo);
    if (!SUCCEEDED(hr)) goto Error;

```

```

// used for debugging (view the name)
hr = pCatalogObjectCo->get_Name(&vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "ConstructionEnabled";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "ConstructorString";
bstrTemp2 = "dummy string (do not remove)";
vTmp = bstrTemp2;
hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "JustInTimeActivation";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "MaxPoolSize";
vTmp.Clear(); // clear variant so it isn't stored as a
bool (_variant_t feature)
vTmp = (long)30;
hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "ObjectPoolingEnabled";
bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo->put_Value(bstrTemp, vTmp);
if (!SUCCEEDED(hr)) goto Error;

// save key to get the InterfacesForComponent collection
hr = pCatalogObjectCo->get_Key(&vKey);
if (!SUCCEEDED(hr)) goto Error;

bstrTemp = "InterfacesForComponent";
hr = pCatalogCollectionCo->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionItf);
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionItf->Populate();
if (!SUCCEEDED(hr)) goto Error;

hr = pCatalogCollectionItf->get_Count(&lCountItf);
if (!SUCCEEDED(hr)) goto Error;

// iterate through interfaces in component
while (lCountItf > 0)
{
    hr = pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
    if (!SUCCEEDED(hr)) goto Error;

    // save key to get the MethodsForInterface collection
    hr = pCatalogObjectItf->get_Key(&vKey);
    if (!SUCCEEDED(hr)) goto Error;

```

```

        bstrTemp = "MethodsForInterface";
        hr = pCatalogCollectionItf->GetCollection(bstrTemp,
vKey, (IDispatch**) &pCatalogCollectionMethod);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionMethod->Populate();
        if (!SUCCEEDED(hr)) goto Error;

>get_Count(&lCountMethod);
        hr = pCatalogCollectionMethod-
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through methods of interface
        while (lCountMethod > 0)
        {
>get_Item(lCountMethod - 1, (IDispatch**) &pCatalogObjectMethod);
            hr = pCatalogCollectionMethod-
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "AutoComplete";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectMethod-

>put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            pCatalogObjectMethod->Release();
            pCatalogObjectMethod = NULL;

            lCountMethod--;
        }

        // save changes
        hr = pCatalogCollectionMethod->SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogObjectItf->Release();
        pCatalogObjectItf = NULL;

        lCountItf--;
    }

    pCatalogObjectCo->Release();
    pCatalogObjectCo = NULL;

    lCountCo--;
}

// save changes
hr = pCatalogCollectionCo->SaveChanges(&lActProp);
if (!SUCCEEDED(hr)) goto Error;

pCatalogCollectionApp->Release();
pCatalogCollectionApp = NULL;

pCatalogCollectionCo->Release();
pCatalogCollectionCo = NULL;

pCatalogCollectionItf->Release();
pCatalogCollectionItf = NULL;

```

```

        pCatalogCollectionMethod->Release();
        pCatalogCollectionMethod = NULL;

Error:
    CoUninitialize();

    if (!SUCCEEDED(hr))
    {
        LPTSTR lpBuf;
        DWORD dwRes = FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
FORMAT_MESSAGE_FROM_SYSTEM,

        NULL,

        hr,

        MAKELANGID(LANG_NEUTRAL, SUBLANG_DEFAULT),

        (LPTSTR) &lpBuf,

        0,

        NULL);

        // _tprintf(__T("Error adding components. HRESULT: 0x%x\n%s"), hr,
lpBuf);
        return TRUE;
    }
    else
        return FALSE;
}

```

## isapi\_dll.dsp

```

# Microsoft Developer Studio Project File - Name="isapi_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=isapi_dll - Win32 IceCAP
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "isapi_dll.mak" CFG="isapi_dll - Win32 IceCAP"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "isapi_dll - Win32 Release" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 Debug" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "isapi_dll - Win32 IceCAP" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""

```

```

# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "isapi_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "NDEBUG" /D "WIN32" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386
# ADD LINK32 ..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib ..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnlog.lib wsock32.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbccp32.lib /nologo /subsystem:windows /dll /machine:I386
/nodfaultlib:"LIBCMT" /out:".bin\tpcc.dll"
# SUBTRACT LINK32 /nodfaultlib

!ELSEIF "$(CFG)" == "isapi_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /c
# ADD CPP /nologo /MDd /W3 /GX /ZI /Od /D "_DEBUG" /D "WIN32" /D "_WINDOWS" /FR /YX
/ FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo

```

```

# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /pdbtype:sept
# ADD LINK32 ..\common\txnlog\lib\debug\rtetime.lib
..\common\txnlog\lib\debug\spinlock.lib ..\common\txnlog\lib\debug\error.lib
..\common\txnlog\lib\debug\txnlog.lib wsock32.lib kernel32.lib user32.lib gdi32.lib
winspool.lib comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:windows /dll /debug /machine:I386
/nodfaultlib:"LIBCMT" /out:".bin\tpcc.dll" /pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /nodfaultlib

!ELSEIF "$(CFG)" == "isapi_dll - Win32 IceCAP"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "isapi_dll"
# PROP BASE Intermediate_Dir "isapi_dll"
# PROP BASE Ignore_Export_Lib 0
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MDd /W3 /GX /ZI /Od /D "_DEBUG" /D "WIN32" /D "_WINDOWS" /FR
/YX /FD /Gh /c
# ADD CPP /nologo /MD /W3 /GX /ZI /O2 /D "NDEBUG" /D "ICECAP" /D "WIN32" /D
"_WINDOWS" /FR /YX /FD /Gh /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc.dll"
/pdbtype:sept
# SUBTRACT BASE LINK32 /profile /pdb:none
# ADD LINK32 icap.lib ..\common\txnlog\lib\release\rtetime.lib
..\common\txnlog\lib\release\spinlock.lib ..\common\txnlog\lib\release\error.lib
..\common\txnlog\lib\release\txnlog.lib wsock32.lib kernel32.lib user32.lib
gdi32.lib winspool.lib comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib
uuid.lib odbc32.lib odbccp32.lib /nologo /subsystem:windows /dll /debug
/machine:I386 /out:".bin\tpcc.dll" /pdbtype:sept
# SUBTRACT LINK32 /profile /pdb:none /map

!ENDIF

# Begin Target

# Name "isapi_dll - Win32 Release"
# Name "isapi_dll - Win32 Debug"
# Name "isapi_dll - Win32 IceCAP"
# Begin Group "Source"

# PROP Default_Filter "*.cpp, *.def, *.rc"
# Begin Source File

```

```

SOURCE=.\src\tpcc.cpp
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.rc
# End Source File
# End Group
# Begin Group "Header Files"

# PROP Default_Filter "*.h, *.hpp"
# Begin Source File

SOURCE=..\common\src\error.h
# End Source File
# Begin Source File

SOURCE=..\common\src\ReadRegistry.h
# End Source File
# Begin Source File

SOURCE=.\src\tpcc.h
# End Source File
# Begin Source File

SOURCE=..\db_dblib_dll\src\tpcc_dblib.h
# End Source File
# Begin Source File

SOURCE=..\db_odbc_dll\src\tpcc_odbc.h
# End Source File
# Begin Source File

SOURCE=..\tm_tuxedo_dll\src\tpcc_tux.h
# End Source File
# Begin Source File

SOURCE=..\common\src\trans.h
# End Source File
# Begin Source File

SOURCE=..\common\src\txn_base.h
# End Source File
# End Group
# End Target
# End Project

```

---

## rtetime.h

---

```

/* FILE: rtetime.h : header file
 * Copyright 1997 Microsoft Corp., All rights reserved.
 *
 * Source code licensed to Tandem Computers for Internal
 * use only. Redistribution of source or object files or
 * any derivative works is prohibited. By agreement, this
 * notice may not be removed.
 *
 * Authors: Charles Levine, Philip Durr

```

```

 *
 * Microsoft Corp.
 */

//FILE: RTETIME.H

#define MAX_JULIAN_TIME 0x7FFFFFFFFFFFFFFF
#define JULIAN_TIME __int64
#define TC_TIME DWORD

extern "C"
{
    BOOL InitJulianTime(LPSYSTEMTIME lpInitTime);
    JULIAN_TIME GetJulianTime(void);
    DWORD MyTickCount(void);
    void GetJulianAndTC(JULIAN_TIME *pJulian, DWORD *pTC);
    JULIAN_TIME ConvertTo64BitTime(int iYear, int iMonth, int iDay, int iHour,
    int iMinute, int iSecond);
    JULIAN_TIME Get64BitTime(LPSYSTEMTIME lpInitTime);
    int JulianDay( int yr, int mm, int dd );
    void JulianToTime(JULIAN_TIME julianTS, int* yr, int* mm, int* dd,
    int *hh, int *mi, int *ss );
    void JulianToCalendar( int day, int* yr, int* mm, int* dd );
}

```

---

## spinlock.h

---

```

/* FILE: SPINLOCK.H
 *
 * Copyright 1997 Microsoft Corp., All rights reserved.
 *
 * Source code licensed to Tandem Computers for Internal
 * use only. Redistribution of source or object files or
 * any derivative works is prohibited. By agreement, this
 * notice may not be removed.
 *
 * Authors: Mike Parkes, Charles Levine, Philip Durr
 * Microsoft Corp.
 */

#ifdef _INC_Spinlock

const LONG LockClosed = 1;
const LONG LockOpen = 0;

/*****
 *
 * Spinlock and Semaphore locking.
 *
 * This class provides a very conservative locking scheme.
 * The assumption behind the code is that locks will be
 * held for a very short time. When a lock is taken a memory
 * location is exchanged. All other threads that want this
 * lock wait by spinning and sometimes sleeping on a semaphore
 * until it becomes free again. The only other choice is not
 * to wait at all and move on to do something else. This
 * module should normally be used in conjunction with cache
 * aligned memory in minimize cache line misses.
 *****/

class Spinlock
{

```

```

// Private data.
HANDLE Semaphore;
volatile LONG m_Spinlock;
volatile LONG Waiting;

#ifdef _DEBUG
// Counters for debugging builds.
volatile LONG TotalLocks;
volatile LONG TotalSleeps;
volatile LONG TotalSpins;
volatile LONG TotalWaits;
#endif

public:
// Public functions.

Spinlock( void );

inline BOOL ClaimLock( BOOL Wait = TRUE );
inline void ReleaseLock( void );
~Spinlock( void );
// Disabled operations.
Spinlock( const Spinlock & Copy );
void operator=( const Spinlock & Copy );

private:
// Private functions.
inline BOOL ClaimSpinlock( volatile LONG *sl );
void WaitForLock( void );
void WakeAllSleepers( void );
};

/*****
*
* A guaranteed atomic exchange.
*
* An attempt is made to claim the Spinlock. This action is
* guaranteed to be atomic.
*****/

inline BOOL Spinlock::ClaimSpinlock( volatile LONG *Spinlock )
{
#ifdef _DEBUG
InterlockedIncrement( (LPLONG) & TotalLocks );
#endif
return ( (*Spinlock) == LockOpen ) && ( InterlockedExchange(
(LPLONG)Spinlock, LockClosed ) == LockOpen );
}

/*****
*
* Claim the Spinlock.
*
* Claim the lock if available else wait or exit.
*****/

inline BOOL Spinlock::ClaimLock( BOOL Wait )
{
if ( ! ClaimSpinlock( (volatile LONG*) & m_Spinlock ) )
{
if ( Wait )

```

```

WaitForLock();
return Wait;
}
return TRUE;
}

/*****
*
* Release the Spinlock.
*
* Release the lock and if needed wakeup any sleepers.
*****/

inline void Spinlock::ReleaseLock( void )
{
m_Spinlock = LockOpen;
if ( Waiting > 0 )
WakeAllSleepers();
}

#define _INC_Spinlock

#endif

```

## tm\_com\_dll.dsp

```

# Microsoft Developer Studio Project File - Name="tm_com_dll" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

CFG=tm_com_dll - Win32 Debug
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tm_com_dll.mak" CFG="tm_com_dll - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tm_com_dll - Win32 Release" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE "tm_com_dll - Win32 Debug" (based on "Win32 (x86) Dynamic-Link Library")
!MESSAGE

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

!IF "$(CFG)" == "tm_com_dll - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0

```

```

# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD
/c
# ADD CPP /nologo /MD /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386 /out:".bin\tpcc_com.dll"

!ELSEIF "$(CFG)" == "tm_com_dll - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /c
# ADD CPP /nologo /MDd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX
/OD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /out:".bin\tpcc_com.dll"
/pdbtype:sept

!ENDIF

# Begin Target

```

```

# Name "tm_com_dll - Win32 Release"
# Name "tm_com_dll - Win32 Debug"
# Begin Source File

```

```

SOURCE=.\src\tpcc_com.cpp
# End Source File
# Begin Source File

```

```

SOURCE=.\src\tpcc_com.h
# End Source File
# End Target
# End Project

```

## tpcc.cpp

```

/* FILE: TPCC.C
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * Version 4.10.000 audited by Richard Gimarc,
 * Performance Metrics, 3/17/99
 * PURPOSE: Main module for TPCC.DLL which is an ISAPI service dll.
 * Contact: Charles Levine (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - reworked error handling; added options for COM and
 * Encina txn monitors
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "..\..\common\src\trans.h" //tpckit transaction header
contains definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"

#include "..\..\common\txnlog\include\rtetime.h"
#include "..\..\common\txnlog\include\spinlock.h"
#include "..\..\common\txnlog\include\txnlog.h"

// Database layer includes

```



```

#include "..\..\db_dblib_dll\src\tpcc_dblib.h" // DBLIB implementation
of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h" // ODBC implementation
of TPC-C txns

// Txn monitor layer includes
#include "..\..\tm_com_dll\src\tpcc_com.h" // COM
Services implementation on TPC-C txns
#include "..\..\tm_tuxedo_dll\src\tpcc_tux.h" // interface to Tuxedo
libraries
#include "..\..\tm_encina_dll\src\tpcc_enc.h" // interface to Encina
libraries

#include "httpext.h" //ISAPI DLL information
header
#include "tpcc.h" //this dlls specific
structure, value e.t. header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish input and output flavors
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version level of this web client
interface.
// The RTE must be synchronized with the interface level on login, otherwise the
login
// will fail. This is a sanity check to catch problems resulting from mismatched
versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "410"

static CRITICAL_SECTION TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;
TYPE_CTPCC_TUXEDO *pCTPCC_TUXEDO_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_post_init;
TYPE_CTPCC_COM *pCTPCC_COM_new;

// For deferred Delivery txns:
CTxnLog *txnDelilog = NULL;
//used to log delivery transaction information

HANDLE hWorkerSemaphore =
INVALID_HANDLE_VALUE;
HANDLE hDoneEvent
= INVALID_HANDLE_VALUE;
HANDLE *pDeliHandles =
NULL;

```

```

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBuffCriticalSection; //critical
section for delivery transactions cache
DELIVERY_TRANSACTION *pDelBuff = NULL;
DWORD dwDelBuffSize =
100; // size of circular buffer for delivery txns
DWORD dwDelBuffFreeCount;
// number of buffers free
DWORD dwDelBuffBusyIndex = 0;
// index position of entry waiting to be delivered
DWORD dwDelBuffFreeIndex = 0;
// index position of unused entry

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: DllMain
*
* PURPOSE: This function is the entry point for the DLL. This
implementation is based on the
* fact that DLL_PROCESS_ATTACH is only called from the
inet service once.
*
* ARGUMENTS: HANDLE hModule module handle
* DWORD ul_reason_for_call reason for
call
* LPVOID lpReserved
* reserved for future use
*
* RETURNS: BOOL FALSE
errors ocured in initialization
* TRUE
DLL successfully initialized
*/

BOOL APIENTRY DllMain(HANDLE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    DWORD i;
    char szEvent[LEN_ERR_STRING] = "\0";
    char szLogFile[128];
    char szDllName[128];

    // debugging...
    // DebugBreak();

    try
    {
        switch( ul_reason_for_call )
        {
            case DLL_PROCESS_ATTACH:
            {
                DWORD dwSize =
                MAX_COMPUTERNAME_LENGTH+1;
                GetComputerName(szMyComputerName,
                &dwSize);
                szMyComputerName[dwSize] = 0;
            }
        }
        DisableThreadLibraryCalls((HMODULE)hModule);
    }
}

```

```

InitializeCriticalSection(&TermCriticalSection);

                if ( ReadTPCCRegistrySettings( &Reg ) )
                    throw new CWBCLNT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

                dwDelBuffSize = min(
Reg.dwMaxPendingDeliveries, 10000 ); // min with 10000 as a sanity constraint
                dwNumDeliveryThreads = min(
Reg.dwNumberOfDeliveryThreads, 100 ); // min with 100 as a sanity constraint

                TermInit();

                // load DLL for txn monitor
                if (Reg.eTxnMon == TUXEDO)
                {
                    strcpy( szDllName, Reg.szPath );
                    strcat( szDllName,
"tpcc_tuxedo.dll");
                    szDllName );
                    hLibInstanceTm = LoadLibrary(
                    if (hLibInstanceTm == NULL)
                        throw new CWBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                    // get function pointer to wrapper
                    for class constructor
                    pCTPCC_TUXEDO_new =
                    (TYPE_CTPCC_TUXEDO*) GetProcAddress(hLibInstanceTm, "CTPCC_TUXEDO_new");
                    if (pCTPCC_TUXEDO_new == NULL)
                        throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                }
                else if (Reg.eTxnMon == ENCINA)
                {
                    strcpy( szDllName, Reg.szPath );
                    strcat( szDllName,
"tpcc_encina.dll");
                    szDllName );
                    hLibInstanceTm = LoadLibrary(
                    if (hLibInstanceTm == NULL)
                        throw new CWBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                    // get function pointer to wrapper
                    for class constructor
                    pCTPCC_ENCINA_new =
                    (TYPE_CTPCC_ENCINA*) GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_new");
                    pCTPCC_ENCINA_post_init =
                    (TYPE_CTPCC_ENCINA*) GetProcAddress(hLibInstanceTm, "CTPCC_ENCINA_post_init");
                    if (pCTPCC_ENCINA_new == NULL)
                        throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                }
                else if (Reg.eTxnMon == COM)
                {
                    strcpy( szDllName, Reg.szPath );
                    strcat( szDllName,
"tpcc_com.dll");
                    szDllName );
                    hLibInstanceTm = LoadLibrary(
                    if (hLibInstanceTm == NULL)

```

```

                throw new CWBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                    // get function pointer to wrapper
                    for class constructor
                    pCTPCC_COM_new = (TYPE_CTPCC_COM*)
                    GetProcAddress(hLibInstanceTm, "CTPCC_COM_new");
                    if (pCTPCC_COM_new == NULL)
                        throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                }

                // load DLL for database connection
                if ((Reg.eTxnMon == None) ||
(dwNumDeliveryThreads > 0))
                {
                    if (Reg.eDB_Protocol == DBLIB)
                    {
                        strcpy( szDllName,
"tpcc_dblib.dll");
                        szDllName );
                        hLibInstanceDb =
                        LoadLibrary( szDllName );
                        if (hLibInstanceDb ==
                        NULL)
                            throw new
                            CWBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                            // get function pointer
                            to wrapper for class constructor
                            pCTPCC_DBLIB_new =
                            (TYPE_CTPCC_DBLIB*) GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
                            if (pCTPCC_DBLIB_new ==
                            NULL)
                                throw new
                                CWBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                    }
                    else if (Reg.eDB_Protocol == ODBC)
                    {
                        strcpy( szDllName,
"tpcc_odbc.dll");
                        szDllName );
                        hLibInstanceDb =
                        LoadLibrary( szDllName );
                        if (hLibInstanceDb ==
                        NULL)
                            throw new
                            CWBCLNT_ERR( ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                            // get function pointer
                            to wrapper for class constructor
                            pCTPCC_ODBC_new =
                            (TYPE_CTPCC_ODBC*) GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
                            if (pCTPCC_ODBC_new ==
                            NULL)
                                throw new
                                CWBCLNT_ERR( ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                    }
                }

                if (dwNumDeliveryThreads)

```

```

        {
            // for deferred delivery txns:
            hDoneEvent = CreateEvent( NULL,
TRUE /* manual reset */, FALSE /* initially not signalled */, NULL );

            InitializeCriticalSection(&DelBuffCriticalSection);
            hWorkerSemaphore =
CreateSemaphore( NULL, 0, dwDelBuffSize, NULL );
            dwDelBuffFreeCount =
dwDelBuffSize;

            InitJulianTime(NULL);

            // create unique log file name
            SYSTEMTIME Time;
            GetLocalTime( &Time );
            wsprintf( szLogFile, "%sdelivery-
%2.2d%2.2d%2.2d-%2.2d%2.2d.log",
                Reg.szPath,
Time.wYear % 100, Time.wMonth, Time.wDay, Time.wHour, Time.wMinute );
            CTxnLog(szLogFile, TXN_LOG_WRITE);

            //write event into txn log for
START
            txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName, sizeof(szMyComputerName));

            // allocate structures for
            pDeliHandles = new
HANDLE[dwNumDeliveryThreads];
            pDelBuff = new
DELIVERY_TRANSACTION[dwDelBuffSize];
            // launch DeliveryWorkerThread to
perform actual delivery txns
            for(i=0; i<dwNumDeliveryThreads;
i++)
            {
                pDeliHandles[i] =
(HANDLE) _beginthread( DeliveryWorkerThread, 0, NULL );
                if (pDeliHandles[i] ==
INVALID_HANDLE_VALUE)
                    throw new
CWEBCLNT_ERR( ERR_DELIVERY_THREAD_FAILED );
            }
            break;

            case DLL_PROCESS_DETACH:
                if (dwNumDeliveryThreads)
                {
                    if (txnDelilog != NULL)
                    {
                        //write event into txn
log for STOP
                        txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName, sizeof(szMyComputerName));

                        // This will do a clean
shutdown of the delivery log file
                    }
                }
            }
        }

```

```

        *txnDelilogLocal = txnDelilog;
        CTxnLog
        txnDelilog= NULL;
        delete txnDelilogLocal;
    }
    delete [] pDeliHandles;
    delete [] pDelBuff;

    CloseHandle( hWorkerSemaphore );
    CloseHandle( hDoneEvent );

    DeleteCriticalSection(&DelBuffCriticalSection);
    DeleteCriticalSection(&TermCriticalSection);
    if (hLibInstanceTm != NULL)
        FreeLibrary( hLibInstanceTm );
    hLibInstanceTm = NULL;
    if (hLibInstanceDb != NULL)
        FreeLibrary( hLibInstanceDb );
    hLibInstanceDb = NULL;

    Sleep(500);
    break;

    default:
        /* nothing */;
}
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog( e->ErrorText() );
    delete e;
    TerminateExtension(0);
    return FALSE;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled exception. DLL could not
load."));
    TerminateExtension(0);
    return FALSE;
}

return TRUE;
}

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the inet service when the DLL is
first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer passed in structure in which to
place expected version number.
*
* RETURNS: TRUE inet service expected return value.
*/
BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO *pVer)

```

```

{
    pVer->dwExtensionVersion = MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);
    lstrcpy(pVer->lpszExtensionDesc, "TPC-C Server.",
HSE_MAX_EXT_DLL_NAME_LEN);

    // TODO: why do we need this here instead of in the DLL attach?
    if (Reg.eTxnMon == ENCINA)
        pCTPCC_ENCINA_post_init();

    return TRUE;
}

/* FUNCTION: TerminateExtension
 *
 * PURPOSE:      This function is called by the inet service when the DLL is
about to be unloaded.
 *              Release all resources in anticipation of being
unloaded.
 *
 * RETURNS:     TRUE      inet service expected return value.
 */
BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDeliHandles)
    {
        SetEvent( hDoneEvent );
        for(DWORD i=0; i<dwNumDeliveryThreads; i++)
            WaitForSingleObject( pDeliHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
 *
 * PURPOSE:      This function is the main entry point for the TPC DLL. The
internet service
 *              calls this function passing in the http string.
 *
 * ARGUMENTS:   EXTENSION_CONTROL_BLOCK *pECB      structure pointer to
passed in internet
 *
 *              service information.
 *
 * RETURNS:     DWORD      HSE_STATUS_SUCCESS
connection can be dropped if error
 *
 *              HSE_STATUS_SUCCESS_AND_KEEP_CONN    keep connect valid comment sent
 *
 * COMMENTS:    None
 */
DWORD WINAPI HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int          iCmd, FormId, TermId, iSyncId;
    char         szBuffer[4096];

    int          lpbSize;
    static char  szHeader[] = "200 Ok";

```

```

        DWORD          dwSize = 6;          // initial value is
        strlen(szHeader)
        char           szHeader1[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd, &FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {
            if ( TermId < 0 || TermId >= Term.iNumEntries ||
Term.pClientData[TermId].iNextFree != -1 )
            {
                // debugging...
                char szTmp[128];
                wsprintf( szTmp, "Invalid term ID; TermId =
%d", TermId );
                WriteMessageToEventLog( szTmp );

                throw new CWEBCLNT_ERR( ERR_INVALID_TERMID
);
            }

            //must have a valid syncid here since termid is valid
            if (iSyncId != Term.pClientData[TermId].iSyncId)
                throw new CWEBCLNT_ERR(
ERR_INVALID_SYNC_CONNECTION );

            //set use time
            Term.pClientData[TermId].iTickCount = GetTickCount();
        }

        switch(iCmd)
        {
        case 0:
            WelcomeForm(pECB, szBuffer);
            break;

        case 1:
            switch( FormId )
            {
                case WELCOME_FORM:
                case MAIN_MENU_FORM:
                    break;
                case NEW_ORDER_FORM:
                    ProcessNewOrderForm(pECB, TermId,
szBuffer);
                    break;
                case PAYMENT_FORM:
                    ProcessPaymentForm(pECB, TermId,
szBuffer);
                    break;
                case DELIVERY_FORM:
                    ProcessDeliveryForm(pECB, TermId,
szBuffer);
                    break;
                case ORDER_STATUS_FORM:

```

```

        ProcessOrderStatusForm(pECB,
TermId, szBuffer);
        break;
        case STOCK_LEVEL_FORM:
            ProcessStockLevelForm(pECB,
TermId, szBuffer);
            break;
    }
    break;
case 2:
    // new-order selected from menu; display new-order
input form
    MakeNewOrderForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 3:
    // payment selected from menu; display payment input
form
    MakePaymentForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 4:
    // delivery selected from menu; display delivery input
form
    MakeDeliveryForm(TermId, NULL, INPUT_FORM, szBuffer);
    break;
case 5:
    // order-status selected from menu; display order-
status input form
    MakeOrderStatusForm(TermId, NULL, INPUT_FORM,
szBuffer);
    break;
case 6:
    // stock-level selected from menu; display stock-level
input form
    MakeStockLevelForm(TermId, NULL, INPUT_FORM,
szBuffer);
    break;
case 7:
    // ExitCmd
    TermDelete(TermId);
    WelcomeForm(pECB, szBuffer);
    break;
case 8:
    SubmitCmd(pECB, szBuffer);
    break;
case 9:
    // menu
    MakeMainMenuForm(TermId,
Term.pClientData[TermId].iSyncId, szBuffer);
    break;
case 10:
    // CMD=Clear
    // resets all connections; should only be used when no
other connections are active
    TermDeleteAll();
    TermInit();
    WelcomeForm(pECB, szBuffer);
    break;
case 11:
    // CMD=Stats
    StatsCmd(pECB, szBuffer);
    break;
    }
}
catch (CBaseErr *e)

```

```

    {
        ErrorForm( pECB, e->ErrorType(), e->ErrorNum(), TermId, iSyncId,
e->ErrorText(), szBuffer );
        delete e;
    }
    catch (...)
    {
        ErrorForm( pECB, ERR_TYPE_WEBDLL, 0, TermId, iSyncId, "Error:
Unhandled exception in Web Client.", szBuffer );
    }
}

#ifdef ICECAP
    StopCAP();
#endif

    lpbSize = strlen(szBuffer);
    wsprintf(szHeader1,
        "Content-Type: text/html\r\n"
        "Content-Length: %d\r\n"
        "Connection: Keep-Alive\r\n\r\n", lpbSize);
    strcat( szHeader1, szBuffer );

    (*pECB->ServerSupportFunction)(pECB->ConnID, HSE_REQ_SEND_RESPONSE_HEADER,
szHeader, (LPDWORD) &dwSize, (LPDWORD)szHeader1);

    //finish up and keep connection
    pECB->dwHttpStatusCode = 200;
    return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
}

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE   hEventSource;
    LPTSTR   lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL, TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's SID
            2, // strings in lpszStrings
            0, // no bytes of raw data
            (LPCTSTR *)lpszStrings, // array of error strings
            NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

```

```

/* FUNCTION: DeliveryWorkerThread
 *
 * PURPOSE:      This function processes deferred delivery txns. There are
typically several threads running this routine. The number of threads
 *              read from the registry. The thread waits for work by
is determined by an entry waiting on semaphore.
 *              When a delivery txn is posted, the semaphore is
 *              released. After processing
 *              the delivery txn, information is logged to record the
txn status and execution time.
 */

/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE          *pTxn = NULL;

    DELIVERY_TRANSACTION delivery;
    PDELIVERY_DATA      pDeliveryData;
    TXN_RECORD_TPCC_DE LIV_DEF  txnDeliRec;

    DWORD              index;
    HANDLE              handles[2];

    SYSTEMTIME          trans_end;          //delivery
transaction finished time
    SYSTEMTIME          trans_start;       //delivery transaction
start time

    assert(txnDeliLog != NULL);

    try
    {
        if (Reg.eDB_Protocol == ODBC)
            pTxn = pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        else if (Reg.eDB_Protocol == DBLIB)
            pTxn = pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        pDeliveryData = pTxn->BuffAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in Delivery Txn thread. Could not
connect to database. "
Database=%s",
                "%s. Server=%s, User=%s, Password=%s,
                e->ErrorText(), Reg.szDbServer,
Reg.szDbUser, Reg.szDbPassword, Reg.szDbName );
        WriteMessageToEventLog( szTmp );
        delete e;
        goto ErrorExit;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception caught in
DeliveryWorkerThread."));
        goto ErrorExit;
    }
}

```

```

while (TRUE)
{
    try
    {
        //while delivery thread running, i.e. user has not
requested termination
        while (TRUE)
        {
            // need to wait for multiple objects:
            handles[0] = hDoneEvent;
            handles[1] = hWorkerSemaphore;
            index = WaitForMultipleObjects( 2,
&handles[0], FALSE, INFINITE );
            if (index == WAIT_OBJECT_0)
                goto ErrorExit;

            ZeroMemory(&txnDeliRec, sizeof(txnDeliRec));
            txnDeliRec.TxnType =
TXN_REC_TYPE_TPCC_DE LIV_DEF;

            // make a local copy of current entry from
delivery buffer and increment buffer index
            EnterCriticalSection(&DelBuffCriticalSection);
            delivery = *(pDelBuff+dwDelBuffBusyIndex);
            dwDelBuffFreeCount++;
            dwDelBuffBusyIndex++;
            if (dwDelBuffBusyIndex == dwDelBuffSize)
                // wrap-around if at end of buffer
                dwDelBuffBusyIndex = 0;

            LeaveCriticalSection(&DelBuffCriticalSection);

            pDeliveryData->w_id = delivery.w_id;
            pDeliveryData->o_carrier_id =
delivery.o_carrier_id;

            txnDeliRec.w_id = pDeliveryData->w_id;
            txnDeliRec.o_carrier_id = pDeliveryData-
>o_carrier_id;

            txnDeliRec.TxnStartT0 =
Get64BitTime(&delivery.queue);

            GetLocalTime( &trans_start );
            pTxn->Delivery();
            GetLocalTime( &trans_end );

            //log txn
            txnDeliRec.TxnStatus = ERR_SUCCESS;
            for (int i=0; i<10; i++)
                txnDeliRec.o_id[i] =
pDeliveryData->o_id[i];

            txnDeliRec.DeltaT4 =
(int)(Get64BitTime(&trans_end) - txnDeliRec.TxnStartT0);
            txnDeliRec.DeltaTxnExec =
(int)(Get64BitTime(&trans_end) - Get64BitTime(&trans_start));

            if (txnDeliLog != NULL)
                txnDeliLog-
>WriteToLog(&txnDeliRec);
        }
    }
}

```

```

    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in Delivery Txn thread. %s",
e->ErrorText() );
        WriteMessageToEventLog( szTmp );

        // log the error txn
        txnDeliRec.TxnStatus = e->ErrorType();
        if (txnDelilog != NULL)
            txnDelilog->WriteToLog(&txnDeliRec);

        delete e;
    }
    catch (...)
    {
        // unhandled exception; shouldn't happen; not much we
        WriteMessageToEventLog(TEXT("Unhandled exception
caught in DeliveryWorkerThread."));
    }
}

ErrorExit:
    delete pTxn;
    _endthread();
}

/* FUNCTION: PostDeliveryInfo
 *
 * PURPOSE:      This function enters the delivery txn into the deferred delivery
buffer.
 *
 * RETURNS:      BOOL      FALSE      delivery information posted
successfully
 *
 *               TRUE      error cannot
post delivery info
 */
BOOL PostDeliveryInfo(short w_id, short o_carrier_id)
{
    BOOL bError;

    EnterCriticalSection(&DelBuffCriticalSection);
    if (dwDelBuffFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuff+dwDelBuffFreeIndex)->w_id      =
w_id;
        (pDelBuff+dwDelBuffFreeIndex)->o_carrier_id  =
o_carrier_id;
        GetLocalTime(&(pDelBuff+dwDelBuffFreeIndex)->queue);

        dwDelBuffFreeCount--;
        dwDelBuffFreeIndex++;
        if (dwDelBuffFreeIndex == dwDelBuffSize)
            dwDelBuffFreeIndex = 0;          // wrap-around
    }
    if at end of buffer
    }
    else
        // No free buffers. Return an error, which indicates that the
delivery buffer is full.

```

```

        // Most likely, the number of delivery worker threads needs to
be increased to keep up
        // with the txn rate.
        bError = TRUE;
        LeaveCriticalSection(&DelBuffCriticalSection);

        if (!bError)
            // increment worker semaphore to wake up a worker thread
            ReleaseSemaphore( hWorkerSemaphore, 1, NULL );

        return bError;
    }

/* FUNCTION: ProcessQueryString
 *
 * PURPOSE:      This function extracts the relevent information out of the http
command passed in from
 *
 *               the browser.
 *
 * COMMENTS:      If this is the initial connection i.e. client is at welcome
screen then
 *
 *               there will not be a terminal id or current
form id. If this is the case
 *
 *               then the pTermid and pFormid return values
are undefined.
 */
void ProcessQueryString(EXTENSION_CONTROL_BLOCK *pECB, int *pCmd, int *pFormId, int
*pTermId, int *pSyncId)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;

    //allowable client command strings i.e. CMD=command
    static char *szCmds[] =
    {
        "Process", "..NewOrder..", "..Payment..", "..Delivery..",
"..Order-Status..", "..Stock-Level..",
        "..Exit..", "Submit", "Menu", "Clear", "Stats", ""
    };

    *pCmd      = 0;          // default is the login screen
    *pTermId   = 0;

    // if no params (i.e., empty query string), then return login screen
    if (strlen(pECB->lpszQueryString) == 0)
        return;

    // parse FORMID, TERMIID, and SYNCID
    *pFormId = GetIntKeyValue(&ptr, "FORMID", NO_ERR, NO_ERR);
    *pTermId = GetIntKeyValue(&ptr, "TERMIID", NO_ERR, NO_ERR);
    *pSyncId = GetIntKeyValue(&ptr, "SYNCID", NO_ERR, NO_ERR);

    // parse CMD
    GetKeyValue(&ptr, "CMD", szBuffer, sizeof(szBuffer),
ERR_COMMAND_UNDEFINED);

    // see which command it matches
    for(i=0; i++)
    {
        if (szCmds[i][0] == 0)
            // no more; no match; return error

```

```

        throw new CWEBCLNT_ERR( ERR_COMMAND_UNDEFINED );
    if ( !strcmp(szCmds[i], szBuffer) )
    {
        *pCmd = i+1;
        break;
    }
}

/* FUNCTION: void WelcomeForm
 *
 */

void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    char szTmp[1024];

    //welcome to tpc-c html form buffer, this is first form client sees.
    strcpy( szBuffer, "<HTML><HEAD><TITLE>TPC-C Web
Client</TITLE></HEAD><BODY>"

    "Web Client (ver 4.20)</BIG></B> <BR> <BR>"

    "New\ "><PRE>"

    "___TIME___ <BR>"

    ("___TIMESTAMP___") <BR>"

    ACTION="\tpcc.dll\" METHOD="\GET\">"

    NAME="\STATUSID\" VALUE="\0\">"

    NAME="\ERROR\" VALUE="\0\">"

    NAME="\FORMID\" VALUE="\1\">"

    NAME="\TERMINID\" VALUE="\0\">"

    NAME="\SYCID\" VALUE="\0\">"

    NAME="\VERSION\" VALUE="\ " WEBCLIENT_VERSION "\ ">"

    );

    sprintf( szTmp, "Configuration Settings: <BR><font face=\"Courier
New\" color=\"blue\"><PRE>"

    "Txn Monitor          =

    "Database protocol    =

    "Max Connections      =

    "# of Delivery Threads =

    "Max Pending Deliveries =

    , szTxnMonNames[Reg.eTxnMon],
    szDBNames[Reg.eDB_Protocol],
    Reg.dwMaxConnections, dwNumDeliveryThreads,
    dwDelBuffSize );
    strcat( szBuffer, szTmp);

```

```

    if (Reg.eTxnMon == COM)
    {
        sprintf( szTmp, "COM Single Pool          = <B>%s</B><BR>",
            Reg.bCOM_SinglePool ? "YES" : "NO" );
        strcat( szBuffer, szTmp);
    }
    strcat( szBuffer, "</PRE></font>");

    if (Reg.eTxnMon == None)
    // connection options may be specified when not using a txn
    monitor
    connection:<BR>"
    sprintf( szTmp, "Please enter your database options for this
New\" color=\"blue\"><PRE>"
    "<font face=\"Courier
    "DB Server          = <INPUT
    NAME=\"db_server\" SIZE=20 VALUE=\"%s\"><BR>"
    "DB User ID          = <INPUT
    NAME=\"db_user\" SIZE=20 VALUE=\"%s\"><BR>"
    "DB Password         = <INPUT
    NAME=\"db_passwd\" SIZE=20 VALUE=\"%s\"><BR>"
    "DB Name              = <INPUT
    NAME=\"db_name\" SIZE=20 VALUE=\"%s\"><BR>"
    "</PRE></font>"
    , Reg.szDbServer, Reg.szDbUser,
    Reg.szDbPassword, Reg.szDbName );
    else
    // if using a txn monitor, connection options are determined
    from registry; can't
    // set per user. show options fyi
    sprintf( szTmp, "Database options which will be used by the
transaction monitor:<BR>"

    "<font face=\"Courier
    "DB Server
    = <B>%s</B><BR>"
    "DB User ID
    = <B>%s</B><BR>"
    "DB Password
    = <B>%s</B><BR>"
    "DB Name
    = <B>%s</B><BR>"
    "</PRE></font>"
    , Reg.szDbServer, Reg.szDbUser,
    Reg.szDbPassword, Reg.szDbName );
    strcat( szBuffer, szTmp);

    sprintf( szTmp, "Please enter your Warehouse and District for this
session:<BR>"

    "<font face=\"Courier New\"
    color=\"blue\"><PRE>" );
    strcat( szBuffer, szTmp);
    strcat( szBuffer, "Warehouse ID = <INPUT NAME=\"w_id\" SIZE=4><BR>"
    "District ID = <INPUT
    NAME=\"d_id\" SIZE=2><BR>"
    "</PRE></font><HR>"
    "<INPUT TYPE=\"submit\""

    NAME="\CMD\" VALUE="\Submit\">"

    "</FORM></BODY></HTML>");
}

/* FUNCTION: SubmitCmd

```



```

*
* PURPOSE:      This function allocated a new terminal id in the Term structure
array.
*
*/
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    int          iNewTerm;
    char         *ptr = pECB->lpszQueryString;

    char         szVersion[32]   = { 0 };
    char         szServer[32]    = { 0 };
    char         szUser[32]      = "sa";
    char         szPassword[32]  = { 0 };
    char         szDatabase[32]  = "tpcc";

    // validate version field; the version field ensures that the RTE is
synchronized with the web client
    GetKeyValue(&ptr, "VERSION", szVersion, sizeof(szVersion),
ERR_VERSION_MISMATCH);
    if ( strcmp( szVersion, WEBCLIENT_VERSION ) )
        throw new CWEBCLNT_ERR( ERR_VERSION_MISMATCH );

    if (Reg.eTxnMon == None)
    {
        // parse Server name
        GetKeyValue(&ptr, "db_server", szServer, sizeof(szServer),
ERR_NO_SERVER_SPECIFIED);
        // parse User name
        GetKeyValue(&ptr, "db_user", szUser, sizeof(szUser), NO_ERR);
        // parse Password
        GetKeyValue(&ptr, "db_passwd", szPassword, sizeof(szPassword),
NO_ERR);
        // parse Database name
        GetKeyValue(&ptr, "db_name", szDatabase, sizeof(szDatabase),
NO_ERR);
    }

    // parse warehouse ID
    int w_id = GetIntKeyValue(&ptr, "w_id", ERR_HTML_ILL_FORMED,
ERR_W_ID_INVALID);
    if ( w_id < 1 )
        throw new CWEBCLNT_ERR( ERR_W_ID_INVALID );

    // parse district ID
    int d_id = GetIntKeyValue(&ptr, "d_id", ERR_HTML_ILL_FORMED,
ERR_D_ID_INVALID);
    if ( d_id < 1 || d_id > 10 )
        throw new CWEBCLNT_ERR( ERR_D_ID_INVALID );

    iNewTerm = TermAdd();

    Term.pClientData[iNewTerm].w_id = w_id;
    Term.pClientData[iNewTerm].d_id = d_id;

    try
    {
        if (Reg.eTxnMon == TUXEDO)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_TUXEDO_new();
        else if (Reg.eTxnMon == ENCINA)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_ENCINA_new();

```

```

        else if (Reg.eTxnMon == COM)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_COM_new(
Reg.bCOM_SinglePool );
        else if (Reg.eDB_Protocol == ODBC)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_ODBC_new(
szServer, szUser, szPassword, szMyComputerName, szDatabase );
        else if (Reg.eDB_Protocol == DBLIB)
            Term.pClientData[iNewTerm].pTxn = pCTPCC_DBLIB_new(
szServer, szUser, szPassword, szMyComputerName, szDatabase );
    }
    catch (...)
    {
        TermDelete(iNewTerm);
        throw; // pass exception upward
    }

    MakeMainMenuForm(iNewTerm, Term.pClientData[iNewTerm].iSyncId, szBuffer);
}

/* FUNCTION: StatsCmd
*
* PURPOSE:      This function returns to the browser the total number of active
terminal ids.
*
* This routine is for development/debugging purposes.
*
*/
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer)
{
    int i;
    int iTotals;

    EnterCriticalSection(&TermCriticalSection);

    iTotals = 0;
    for(i=0; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree == -1)
            iTotals++;
    }

    LeaveCriticalSection(&TermCriticalSection);

    wsprintf( szBuffer,
"<HTML><HEAD><TITLE>TPC-C Web Client
Stats</TITLE></HEAD>"
"<BODY><B><BIG> Total Active Connections: %d
</BIG></B><BR></BODY></HTML>"
, iTotals );

char *CWEBCLNT_ERR::ErrorText()
{
    static SERRORMSG errorMsgs[] =
    {
        {
            ERR_COMMAND_UNDEFINED,
            "Command undefined."
        },
        {
            ERR_D_ID_INVALID,
            "Invalid District ID Must be 1 to 10."
        },
    },

```

```

    {
        ERR_DELIVERY_CARRIER_ID_RANGE,
        "Delivery Carrier ID out of range must be 1 - 10."
    },
    {
        ERR_DELIVERY_CARRIER_INVALID,
        "Delivery Carrier ID invalid must be numeric 1 - 10."
    },
    {
        ERR_DELIVERY_MISSING_OCD_KEY,
        "Delivery missing Carrier ID key \"OCD*\"."
    },
    {
        ERR_DELIVERY_THREAD_FAILED,
        "Could not start delivery worker thread."
    },
    {
        ERR_GETPROCADDR_FAILED,
        "Could not map proc in DLL. GetProcAddr error. DLL="
    },
    {
        ERR_HTML_ILL_FORMED,
        "Required key field is missing from HTML string."
    },
    {
        ERR_INVALID_SYNC_CONNECTION,
        "Invalid Terminal Sync ID."
    },
    {
        ERR_INVALID_TERMID,
        "Invalid Terminal ID."
    },
    {
        ERR_LOADDLL_FAILED,
        "Load of DLL failed. DLL="
    },
    {
        ERR_MAX_CONNECTIONS_EXCEEDED,
        "No connections available. Max Connections is probably too low."
    },
    {
        ERR_MISSING_REGISTRY_ENTRIES,
        "Required registry entries are missing. Rerun INSTALL to correct."
    },
    {
        ERR_NEWORDER_CUSTOMER_INVALID,
        "New Order customer id invalid data type, range = 1 to 3000."
    },
    {
        ERR_NEWORDER_CUSTOMER_KEY,
        "New Order missing Customer key \"CID*\"."
    },
    {
        ERR_NEWORDER_DISTRICT_INVALID,
        "New Order District ID Invalid range 1 - 10."
    },
    {
        ERR_NEWORDER_FORM_MISSING_DID,
        "New Order missing District key \"DID*\"."
    },
    {
        ERR_NEWORDER_ITEMID_INVALID,
        "New Order Item Id is wrong data type, must be numeric."
    },
    {
        ERR_NEWORDER_ITEMID_RANGE,
        "New Order Item Id is out of range. Range = 1 to 999999."
    },
    {
        ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
        "New Order Item Id field entered without a corresponding Supp_W."
    },
    {
        ERR_NEWORDER_MISSING_IID_KEY,
        "Order missing Item Id key \"IID*\"."
    },
    {
        ERR_NEWORDER_MISSING_QTY_KEY,
        "Order Missing Qty key \"Qty##*\"."
    },
    {
        ERR_NEWORDER_MISSING_SUPPW_KEY,
        "New Order missing Supp_W key \"SP##*\"."
    },
    {
        ERR_NEWORDER_NOITEMS_ENTERED,
        "Order No order lines entered."
    }
},

```

```

    {
        ERR_NEWORDER_QTY_INVALID,
        "New Order Qty invalid must be numeric range 1 - 99."
    },
    {
        ERR_NEWORDER_QTY_RANGE,
        "New Order Qty is out of range. Range = 1 to 99."
    },
    {
        ERR_NEWORDER_QTY_WITHOUT_SUPPW,
        "New Order Qty field entered without a corresponding Supp_W."
    },
    {
        ERR_NEWORDER_SUPPW_INVALID,
        "New Order Supp_W invalid data type must be numeric."
    },
    {
        ERR_NO_SERVER_SPECIFIED,
        "No Server name specified."
    },
    {
        ERR_ORDERSTATUS_CID_AND_CLT,
        "Order Status Only Customer ID or Last Name may be entered, not both."
    },
    {
        ERR_ORDERSTATUS_CID_INVALID,
        "Order Status Customer ID invalid, range must be numeric 1 - 3000."
    },
    {
        ERR_ORDERSTATUS_CLT_RANGE,
        "Order Status Customer last name longer than 16 characters."
    },
    {
        ERR_ORDERSTATUS_DID_INVALID,
        "Order Status District invalid, value must be numeric 1 - 10."
    },
    {
        ERR_ORDERSTATUS_MISSING_CID_CLT,
        "Order Status Either Customer ID or Last Name must be entered."
    },
    {
        ERR_ORDERSTATUS_MISSING_CID_KEY,
        "Order Status missing Customer key \"CID*\"."
    },
    {
        ERR_ORDERSTATUS_MISSING_CLT_KEY,
        "Order Status missing Customer Last Name key \"CLT*\"."
    },
    {
        ERR_ORDERSTATUS_MISSING_DID_KEY,
        "Order Status missing District key \"DID*\"."
    },
    {
        ERR_PAYMENT_CDI_INVALID,
        "Payment Customer district invalid must be numeric."
    },
    {
        ERR_PAYMENT_CID_AND_CLT,
        "Payment Only Customer ID or Last Name may be entered, not both."
    },
    {
        ERR_PAYMENT_CUSTOMER_INVALID,
        "Payment Customer data type invalid, must be numeric."
    },
    {
        ERR_PAYMENT_CWI_INVALID,
        "Payment Customer Warehouse invalid, must be numeric."
    },
    {
        ERR_PAYMENT_DISTRICT_INVALID,
        "Payment District ID is invalid, must be 1 - 10."
    },
    {
        ERR_PAYMENT_HAM_INVALID,
        "Payment Amount invalid data type must be numeric."
    },
    {
        ERR_PAYMENT_HAM_RANGE,
        "Payment Amount out of range, 0 - 9999.99."
    },
    {
        ERR_PAYMENT_LAST_NAME_TO_LONG,
        "Payment Customer last name longer than 16 characters."
    }
},

```

```

        {
            ERR_PAYMENT_MISSING_CDI_KEY,
            "Payment missing Customer district key \"CDI*\"."
        },
        {
            ERR_PAYMENT_MISSING_CID_CLT,
            "Payment Either Customer ID or Last Name must be entered."
        },
        {
            ERR_PAYMENT_MISSING_CID_KEY,
            "Payment missing Customer Key \"CID*\"."
        },
        {
            ERR_PAYMENT_MISSING_CLT_KEY,
            "Payment missing Customer Last Name key \"CLT*\"."
        },
        {
            ERR_PAYMENT_MISSING_CWI_KEY,
            "Payment missing Customer Warehouse Key \"CWI*\"."
        },
        {
            ERR_PAYMENT_MISSING_DID_KEY,
            "Payment missing District Key \"DID*\"."
        },
        {
            ERR_PAYMENT_MISSING_HAM_KEY,
            "Payment missing Amount key \"HAM*\"."
        },
        {
            ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
            "Stock Level; missing Threshold key \"TT*\"."
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_INVALID,
            "Stock Level; Threshold value must be in the range = 1 - 99."
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_RANGE,
            "Stock Level Threshold out of range, range must be 1 - 99."
        },
        {
            ERR_VERSION_MISMATCH,
            "Invalid version field. RTE and Web Client are probably out of sync."
        },
        {
            ERR_W_ID_INVALID,
            "Invalid Warehouse ID."
        },
        {
            0,
            ""
        }
    };

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown error number. " );
        break;
    }
    if (m_Error == errorMsgs[i].iError)
    {
        strcpy( szTmp, errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    sprintf( szTmp+strlen(szTmp), " Error=%d", m_SystemErr );

```

```

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

/* FUNCTION: GetKeyValue
 *
 * PURPOSE:      This function parses a http formatted string for specific key
 * values.
 *
 * ARGUMENTS:   char          *pQueryString      http string
 *              from client browser
 *              char          *pKey
 *              key value to look for
 *              char          *pValue
 *              character array into which to place key's value
 *              int          iMax
 *              maximum length of key value array.
 *              WEBERROR    err
 *
 * RETURNS:     nothing.
 *
 * ERROR:       if (the pKey value is not found) then
 *              if (err == 0)
 *                  return (empty string)
 *              else
 *                  throw CWEBCLNT_ERR(err)
 *
 * COMMENTS:    http keys are formatted either KEY=value& or KEY=value\0. This
 *              DLL formats
 *              TPC-C input fields in such a manner that the
 *              keys can be extracted in the
 *              above manner.
 */

void GetKeyValue(char **pQueryString, char *pKey, char *pValue, int iMax, WEBERROR
err)
{
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorExit;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating null
    while( *ptr && *ptr != '&' && iMax)
    {
        *pValue++ = *ptr++;
        iMax--;
    }
    *pValue = 0; // terminating null

    *pQueryString = ptr;
    return;

ErrorExit:
    if (err != NO_ERR)

```

```

        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string
}

/* FUNCTION: GetIntKeyValue
 *
 * PURPOSE:      This function parses a http formatted string for a specific key
value.
 *
 * ARGUMENTS:   char          *pQueryString    http string
from client browser
 *
 *              char          *pKey
key value to look for
 *
 *              WEBERROR      NoKeyErr
error value to throw if key not found
 *
 *              WEBERROR      NotIntErr
error value to throw if value not numeric
 *
 * RETURNS:     integer
 *
 * ERROR:       if (the pKey value is not found) then
 *              if (NoKeyErr != NO_ERR)
 *                  throw CWEBCLNT_ERR(err)
 *              else
 *                  return 0
 *              else if (non-numeric char found) then
 *                  if (NotIntErr != NO_ERR) then
 *                      throw CWEBCLNT_ERR(err)
 *                  else
 *                      return 0
 *
 * COMMENTS:    http keys are formatted either KEY=value& or KEY=value\0. This
DLL formats
 *
 *              TPC-C input fields in such a manner that the
keys can be extracted in the
 *
 *              above manner.
 */

int GetIntKeyValue(char **pQueryString, char *pKey, WEBERROR NoKeyErr, WEBERROR
NotIntErr)
{
    char *ptr0;
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorNoKey;
    ptr++;

    ptr0 = ptr; // remember starting point
    // scan string until a terminator (null or &) or a non-digit
    while( *ptr && *ptr != '&' && isdigit(*ptr) )
        ptr++;

    // make sure we stopped scanning for the right reason
    if ( (ptr0 == ptr) || (*ptr && *ptr != '&') )
    {
        if (NotIntErr != NO_ERR)
            throw new CWEBCLNT_ERR( NoKeyErr );
        return 0;
    }
}

```

```

    *pQueryString = ptr;
    return atoi(ptr0);
}

ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWEBCLNT_ERR( NoKeyErr );
    return 0;
}

/* FUNCTION: TermInit
 *
 * PURPOSE:      This function initializes the client terminal structure; it is
called when the TPCC.DLL
 *
 *              is first loaded by the inet service.
 *
 * */

void TermInit(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries = Reg.dwMaxConnections+1;

    Term.pClientData = NULL;
    Term.pClientData = (PCLIENTDATA)malloc(Term.iNumEntries *
sizeof(CLIENTDATA));
    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWEBCLNT_ERR( ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData, Term.iNumEntries * sizeof(CLIENTDATA) );

    Term.iFreeList = Term.iNumEntries-1;
    // build free list
    // note: Term.pClientData[0].iNextFree gets set to -1, which marks it as
"in use".
    // This is intentional, as the zero entry is used as an anchor and
never
    // allocated as an actual terminal.
    for(int i=0; i<Term.iNumEntries; i++)
        Term.pClientData[i].iNextFree = i-1;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermDeleteAll
 *
 * PURPOSE:      This function frees allocated resources associated with the
terminal structure.
 *
 * ARGUMENTS:    none
 *
 * RETURNS:     None
 *
 * COMMENTS:    This function is called only when the inet service unloads the
TPCC.DLL
 *
 * */

```

```

void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree == -1)
            delete Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if (Term.pClientData)
        free(Term.pClientData);
    Term.pClientData = NULL;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermAdd
 *
 * PURPOSE:      This function assigns a terminal id which is used to identify a
client browser.
 *
 * RETURNS:      int          assigned terminal id
 *
 */

int TermAdd(void)
{
    DWORD    i;
    int      iNewTerm, iTickCount;

    if (Term.iNumEntries == 0)
        return -1;

    EnterCriticalSection(&TermCriticalSection);
    if (Term.iFreeList != 0)
    {
        // position is available
        iNewTerm = Term.iFreeList;
        Term.iFreeList = Term.pClientData[iNewTerm].iNextFree;
        Term.pClientData[iNewTerm].iNextFree = -1; // indicates this
position is in use
    }
    else
    {
        // no open slots, so find the slot that hasn't been used in the
longest time and reuse it
        for(iNewTerm=1, i=1, iTickCount=0x7FFFFFFF;
i<Reg.dwMaxConnections; i++)
        {
            if (iTickCount > Term.pClientData[i].iTickCount)
            {
                iTickCount = Term.pClientData[i].iTickCount;
                iNewTerm = i;
            }
        }
        // if oldest term is less than one minute old, it probably means
that more connections
        // are being attempted than were specified as "Max Connections"
at install. In this case,
        // do not bump existing connection; instead, return error to
requestor.
        if ((GetTickCount() - iTickCount) < 60000)

```

```

        {
            LeaveCriticalSection(&TermCriticalSection);
            throw new CWEBCLNT_ERR( ERR_MAX_CONNECTIONS_EXCEEDED
);
        }
    }

    Term.pClientData[iNewTerm].iTickCount = GetTickCount();
    Term.pClientData[iNewTerm].iSyncId = Term.iMasterSyncId++;
    Term.pClientData[iNewTerm].pTxn = NULL;

    LeaveCriticalSection(&TermCriticalSection);
    return iNewTerm;
}

/* FUNCTION: TermDelete
 *
 * PURPOSE:      This function makes a terminal entry in the Term array available
for reuse.
 *
 * ARGUMENTS:    int          id
Terminal id of client exiting
 *
 */

void TermDelete(int id)
{
    if ( id > 0 && id < Term.iNumEntries )
    {
        delete Term.pClientData[id].pTxn;

        // put onto free list
        EnterCriticalSection(&TermCriticalSection);
        Term.pClientData[id].iNextFree = Term.iFreeList;
        Term.iFreeList = id;

        LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
 */

void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int iType, int iErrorNum, int iTermId,
int iSyncId, char *szErrorText, char *szBuffer )
{
    wsprintf(szBuffer,
"<HTML><HEAD><TITLE>TPC-C Error</TITLE></HEAD><BODY>"
"<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
"<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"ERROR\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"TERMINID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"SYNCID\" VALUE=\"%d\">"
"<BOLD>An Error Occurred</BOLD><BR><BR>"
"%s"
"<BR><BR><HR>"
"<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..NewOrder..\">"
"<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Payment..\">"
"<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Delivery..\">"

```



```

" <INPUT TYPE=\ "hidden\ " NAME=\ "STATUSID\ " VALUE=\ "%d\ ">"
" <INPUT TYPE=\ "hidden\ " NAME=\ "ERROR\ " VALUE=\ "0\ ">"
" <INPUT TYPE=\ "hidden\ " NAME=\ "FORMID\ " VALUE=\ "%d\ ">"
" <INPUT TYPE=\ "hidden\ " NAME=\ "TERMINID\ " VALUE=\ "%d\ ">"
" <INPUT TYPE=\ "hidden\ " NAME=\ "SYNCID\ " VALUE=\ "%d\ ">"
" <PRE><font face=\ "Courier\ ">

New Order<BR>"
    , bValid ? 0 : ERR_BAD_ITEM_ID, NEW_ORDER_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);

    if ( bInput )
    {
        c += sprintf(szForm+c, "Warehouse: %4.4d ",
Term.pClientData[iTermId].w_id );

        strcpy( szForm+c,
"District: <INPUT NAME=\ "DID*\ " SIZE=1>
Date:<BR>"
"Customer: <INPUT NAME=\ "CID*\ " SIZE=4> Name:
Credit: %Disc:<BR>"
"Order Number: Number of Lines:
W_tax: D_tax:<BR> <BR>"
"Supp_W Item_Id Item Name Qty
Stock B/G Price Amount<BR>"
" <INPUT NAME=\ "SP00*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty00*\ "
NAME=\ "IID00*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP01*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty01*\ "
NAME=\ "IID01*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP02*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty02*\ "
NAME=\ "IID02*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP03*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty03*\ "
NAME=\ "IID03*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP04*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty04*\ "
NAME=\ "IID04*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP05*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty05*\ "
NAME=\ "IID05*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP06*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty06*\ "
NAME=\ "IID06*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP07*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty07*\ "
NAME=\ "IID07*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP08*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty08*\ "
NAME=\ "IID08*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP09*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty09*\ "
NAME=\ "IID09*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP10*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty10*\ "
NAME=\ "IID10*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP11*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty11*\ "
NAME=\ "IID11*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP12*\ " SIZE=4> <INPUT
<INPUT NAME=\ "Qty12*\ "
NAME=\ "IID12*\ " SIZE=6>
SIZE=1><BR>"

```

```

" <INPUT NAME=\ "SP13*\ " SIZE=4> <INPUT
NAME=\ "IID13*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "SP14*\ " SIZE=4> <INPUT
NAME=\ "IID14*\ " SIZE=6>
SIZE=1><BR>"
" <INPUT NAME=\ "Qty13*\ "
<INPUT NAME=\ "Qty14*\ "
"Execution Status:
Total:<BR>"
" </font></PRE><HR>"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ "
VALUE=\ "Process\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "Menu\ ">"
" </FORM></HTML>"
);
}
else
{
    c += sprintf(szForm+c, "Warehouse: %4.4d District: %2.2d
Date: ",
pNewOrderData->w_id,
pNewOrderData->d_id);

    if ( bValid )
    {
        c += sprintf(szForm+c, "%2.2d-%2.2d-%4.4d
%2.2d:%2.2d:%2.2d",
pNewOrderData->o_entry_d.day,
pNewOrderData->o_entry_d.month,
pNewOrderData->o_entry_d.year,
pNewOrderData->o_entry_d.hour,
pNewOrderData->o_entry_d.minute,
pNewOrderData->o_entry_d.second);
    }

    c += sprintf(szForm+c, "<BR>Customer: %4.4d Name: %-16s
pNewOrderData->c_credit);
pNewOrderData->c_id, pNewOrderData->c_last,
if ( bValid )
{
    c += sprintf(szForm+c,
"%Disc: %5.2f
<BR>"
"Order Number: %8.8d
Number of Lines: %2.2d W_tax: %5.2f D_tax: %5.2f <BR> <BR>"
"Supp_W Item_Id Item
Name Qty Stock B/G Price Amount<BR>",
100.0*pNewOrderData->c_discount,
pNewOrderData->o_id,
pNewOrderData->o_ol_cnt,
100.0 * pNewOrderData->w_tax,
100.0 * pNewOrderData->d_tax);

    for(i=0; i<pNewOrderData->o_ol_cnt; i++)
    {
        c += sprintf(szForm+c, " %4.4d %6.6d %-
24s %2.2d %3.3d %1.1s %6.2f %7.2f <BR>",
pNewOrderData-
>OL[i].ol_supply_w_id,
pNewOrderData->OL[i].ol_i_id,
pNewOrderData->OL[i].ol_i_name,
pNewOrderData->OL[i].ol_quantity,

```

```

        pNewOrderData->OL[i].ol_stock,
        pNewOrderData-
    }
    pNewOrderData->OL[i].ol_i_price,
    pNewOrderData->OL[i].ol_amount );
}
else
{
    c += sprintf(szForm+c,
        "%Disc:<BR>"
        "Order Number: %8.8d Number of Lines:"
        " Supp_W Item_Id Item Name
Qty Stock B/G Price Amount<BR>"
        , pNewOrderData->o_id);
    i = 0;
}
strcpy( szForm+c, szBR, (15-i)*5 );
c += (15-i)*5;
if ( bValid )
    c += sprintf(szForm+c, "Execution Status: Transaction
Total: $%8.2f ",
        pNewOrderData->total_amount);
else
    c += sprintf(szForm+c, "Execution Status: Item number
Total:");
strcpy(szForm+c,
    "<BR></font></PRE><HR>"
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..NewOrder..\">"
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Payment..\">"
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Delivery..\">"
    "Status..\">"
    "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Order-
Level..\">"
    "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Exit..\">"
    "</FORM></HTML>"
);
}
/* FUNCTION: MakePaymentForm
*
* COMMENTS: The internal client buffer is created when the terminal id is
assigned and should not
* be freed except when the client terminal id
is no longer needed.
*/
void MakePaymentForm(int iTermId, PAYMENT_DATA *pPaymentData, BOOL bInput, char
*szForm)
{
    int c;

```

```

    c = sprintf(szForm,
        "<HTML><HEAD><TITLE>TPC-C Payment</TITLE></HEAD><BODY>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\" NAME=\"ERROR\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMIN\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYCNID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">"
        "Payment<BR>"
        "Date: "
        , PAYMENT_FORM, iTermId, Term.pClientData[iTermId].iSyncId);
    if ( !bInput )
    {
        c += sprintf(szForm+c, "%2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
            pPaymentData->h_date.day,
            pPaymentData->h_date.month,
            pPaymentData->h_date.year,
            pPaymentData->h_date.hour,
            pPaymentData->h_date.minute,
            pPaymentData->h_date.second);
    }
    if ( bInput )
    {
        c += sprintf(szForm+c,
            "<BR> <BR>Warehouse: %4.4d"
            " District: <INPUT
NAME=\"DID*\" SIZE=1><BR> <BR> <BR> <BR> <BR>"
            "Customer: <INPUT NAME=\"CID*\" SIZE=4>"
            "Cust-Warehouse: <INPUT NAME=\"CWI*\" SIZE=4> "
            "Cust-District: <INPUT NAME=\"CDI*\" SIZE=1><BR>"
            "Name: <INPUT NAME=\"CLT*\"
SIZE=16>
            Since:<BR>"
            "
            Credit:<BR>"
            "
            Disc:<BR>"
            "
            Phone:<BR> <BR>"
            "Amount Paid: $<INPUT NAME=\"HAM*\" SIZE=7>
New Cust-Balance:<BR>"
            "Credit Limit:<BR> <BR>Cust-Data: <BR> <BR> <BR> <BR>
<BR></font></PRE><HR>"
            "<INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"Process\"><INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
            "</BODY></FORM></HTML>"
            , Term.pClientData[iTermId].w_id);
    }
    else
    {
        c += sprintf(szForm+c,
            "<BR> <BR>Warehouse: %4.4d
District: %2.2d<BR>"
            "%-20s %-20s<BR>"
            "%-20s %-20s<BR>"
            "%-20s %-2s %5.5s-%4.4s %-20s %-2s %5.5s-
%4.4s<BR> <BR>"
            "Customer: %4.4d Cust-Warehouse: %4.4d Cust-
District: %2.2d<BR>"
            "Name: %-16s %-2s %-16s Since: %2.2d-%2.2d-
%4.4d<BR>"

```



```

"          %-20s          Credit:  %-2s<BR>"
, Term.pClientData[iTermId].w_id, pPaymentData->d_id
, pPaymentData->w_street_1, pPaymentData->d_street_1
, pPaymentData->w_street_2, pPaymentData->d_street_2
, pPaymentData->w_city, pPaymentData->w_state,
pPaymentData->w_zip, pPaymentData->w_zip+5
, pPaymentData->d_city, pPaymentData->d_state,
pPaymentData->d_zip, pPaymentData->d_zip+5
, pPaymentData->c_id, pPaymentData->c_w_id,
pPaymentData->c_d_id, pPaymentData->c_first, pPaymentData->c_middle,
pPaymentData->c_last, pPaymentData->c_since.day, pPaymentData-
>c_since.month, pPaymentData->c_since.year
, pPaymentData->c_street_1, pPaymentData->c_credit
);

c += sprintf(szForm+c,
"          %-20s          %%Disc:
%5.2f<BR>",
pPaymentData->c_street_2, 100.0*pPaymentData-
>c_discount);

c += sprintf(szForm+c,
"          %-20s %5.5s-%4.4s      Phone:  %6.6s-
%3.3s-%3.3s-%4.4s<BR> <BR>",
pPaymentData->c_city, pPaymentData->c_state,
pPaymentData->c_zip, pPaymentData->c_zip+5,
pPaymentData->c_phone, pPaymentData->c_phone+6,
pPaymentData->c_phone+9, pPaymentData->c_phone+12 );

c += sprintf(szForm+c,
"Amount Paid:          $%7.2f      New Cust-Balance:
$%14.2f<BR>"
"Credit Limit:  $%13.2f<BR> <BR>"
, pPaymentData->h_amount, pPaymentData->c_balance
, pPaymentData->c_credit_lim
);

if ( pPaymentData->c_credit[0] == 'B' && pPaymentData-
>c_credit[1] == 'C' )
c += sprintf(szForm+c,
"Cust-Data:  %-50.50s<BR>
%-50.50s<BR>          %-50.50s<BR>",
pPaymentData->c_data,
pPaymentData->c_data+100, pPaymentData->c_data+150 );
else
strcpy(szForm+c, "Cust-Data: <BR> <BR> <BR> <BR>");

strcat(szForm, " <BR></font></PRE><HR>"
"<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
" <INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"

```

```

"</BODY></FORM></HTML>");
}
}

/* FUNCTION: MakeOrderStatusForm
*
* COMMENTS:      The internal client buffer is created when the terminal id is
*                assigned and should not
*                be freed except when the client terminal id
*                is no longer needed.
*/

void MakeOrderStatusForm(int iTermId, ORDER_STATUS_DATA *pOrderStatusData, BOOL
bInput, char *szForm)
{
int i, c;
static char szBR[] = " <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR>";

c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C Order-Status</TITLE></HEAD><BODY>"
"<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
"<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
"<INPUT TYPE=\"hidden\" NAME=\"ERROR\" VALUE=\"0\">"
"<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"TERMINID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"SYCID\" VALUE=\"%d\">"
"<PRE><font face=\"Courier\">"
Order-Status<BR>"
"Warehouse:  %4.4d  ",
ORDER_STATUS_FORM, iTermId, Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id);

if ( bInput )
{
strcpy(szForm+c,
"District: <INPUT NAME=\"DID\" SIZE=1><BR>"
"Customer: <INPUT NAME=\"CID\" SIZE=4> Name:
<INPUT NAME=\"CLT\" SIZE=23><BR>"
"Cust-Balance:<BR> <BR>"
"Order-Number:          Entry-Date:
Carrier-Number:<BR>"
"Supply-W      Item-Id      Qty      Amount      Delivery-
Date<BR> <BR> <BR> <BR> <BR>"
" <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR></font></PRE>"
"<HR><INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"Process\"><INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
"</BODY></FORM></HTML> " );
}
else
{
c += sprintf(szForm+c,
"District:  %2.2d<BR>"
"Customer:  %4.4d Name:  %16s %-2s %-16s<BR>",
pOrderStatusData->d_id, pOrderStatusData->c_id,
pOrderStatusData->c_first, pOrderStatusData->c_middle,
pOrderStatusData->c_last);

c += sprintf(szForm+c, "Cust-Balance:  $%9.2f<BR> <BR>",
pOrderStatusData->c_balance);

```

```

c += sprintf(szForm+c,
"Order-Number: %8.8d Entry-Date: %2.2d-%2.2d-%4.4d
%2.2d:%2.2d:%2.2d Carrier-Number: %2.2d<BR>"
"Supply-W Item-Id Qty Amount Delivery-
Date<BR>",
pOrderStatusData->o_id,
pOrderStatusData->o_entry_d.day,
pOrderStatusData->o_entry_d.month,
pOrderStatusData->o_entry_d.year,
pOrderStatusData->o_entry_d.hour,
pOrderStatusData->o_entry_d.minute,
pOrderStatusData->o_entry_d.second,
pOrderStatusData->o_carrier_id);

for(i=0; i< pOrderStatusData->o_ol_cnt; i++)
{
c += sprintf(szForm+c, " %4.4d %6.6d %2.2d
%8.2f %2.2d-%2.2d-%4.4d<BR>",
pOrderStatusData->OL[i].ol_supply_w_id,
pOrderStatusData->OL[i].ol_i_id,
pOrderStatusData->OL[i].ol_quantity,
pOrderStatusData->OL[i].ol_amount,
pOrderStatusData->OL[i].ol_delivery_d.day,
pOrderStatusData->OL[i].ol_delivery_d.month,
pOrderStatusData->OL[i].ol_delivery_d.year);
}

strcpy( szForm+c, szBR, (15-i)*5 );
c += (15-i)*5;

strcpy(szForm+c,
" </font></PRE><HR><INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..NewOrder..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Payment..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Delivery..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Order-
Status..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Stock-
Level..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Exit..\">"
" </BODY></FORM></HTML>" );
}

/* FUNCTION: MakeDeliveryForm
*
* COMMENTS: The internal client buffer is created when the terminal id is
assigned and should not
* be freed except when the client terminal id
is no longer needed.
*/

void MakeDeliveryForm(int iTermId, DELIVERY_DATA *pDeliveryData, BOOL bInput, char
*szForm)
{
int c;

c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C Delivery</TITLE></HEAD><BODY>"

```

```

"<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
"<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"ERROR\" VALUE=\"0\">"
"<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"TERMINID\" VALUE=\"%d\">"
"<INPUT TYPE=\"hidden\" NAME=\"SYCID\" VALUE=\"%d\">"
"<PRE><font face=\"Courier\">"
Delivery<BR>"
"Warehouse: %4.4d<BR> <BR>",
(!bInput && (pDeliveryData->exec_status_code != eOK)) ?
ERR_TYPE_DELIVERY_POST : 0,
DELIVERY_FORM, iTermId, Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id);

if ( bInput )
{
strcpy( szForm+c,
"Carrier Number: <INPUT NAME=\"OCD*\" SIZE=1><BR>"
"Execution Status: <BR> <BR> <BR> <BR> <BR> <BR> <BR>"
" <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"Process\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
" </BODY></FORM></HTML>" );
}
else
{
wsprintf( szForm+c,
"Carrier Number: %2.2d<BR> <BR>"
"Execution Status: %s <BR> <BR> <BR> <BR> <BR> <BR> <BR>"
" <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>"
" <HR><INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..NewOrder..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Payment..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Delivery..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Order-
Status..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..Stock-
Level..\">"
" <INPUT TYPE=\"submit\" NAME=\"CMD\"
VALUE=\"..Exit..\">"
" </BODY></FORM></HTML>"
, pDeliveryData->o_carrier_id,
(pDeliveryData->exec_status_code == eOK) ? "Delivery
has been queued." : "Delivery Post Failed "
);
}

/* FUNCTION: ProcessNewOrderForm
*
* PURPOSE: This function gets and validates the input data from the new
order form
* filling in the required input variables. it then calls
the SQLNewOrder

```

```

*
* transaction, constructs the output form and writes it
back to client
*
* browser.
*/

void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer)
{
    PNEW_ORDER_DATA          pNewOrder;

    pNewOrder = Term.pClientData[iTermId].pTxn->BuffAddr_NewOrder();

    ZeroMemory(pNewOrder, sizeof(NEW_ORDER_DATA));
    pNewOrder->w_id = Term.pClientData[iTermId].w_id;
    GetNewOrderData(pECB->lpszQueryString, pNewOrder);

    Term.pClientData[iTermId].pTxn->NewOrder();

    pNewOrder = Term.pClientData[iTermId].pTxn->BuffAddr_NewOrder();
    MakeNewOrderForm(iTermId, pNewOrder, OUTPUT_FORM, szBuffer );
}

/* FUNCTION: void ProcessPaymentForm
*
* PURPOSE:      This function gets and validates the input data from the payment
form
*
* filling in the required input variables. It then calls
the SQLPayment
*
* transaction, constructs the output form and writes it
back to client
*
* browser.
*
* ARGUMENTS:   EXTENSION_CONTROL_BLOCK      *pECB      passed in structure
pointer from inetsrv.
*
* int
*
* iTermId      client browser terminal id
*/

void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    PPAYMENT_DATA          pPayment;

    pPayment = Term.pClientData[iTermId].pTxn->BuffAddr_Payment();
    ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
    pPayment->w_id = Term.pClientData[iTermId].w_id;
    GetPaymentData(pECB->lpszQueryString, pPayment);

    Term.pClientData[iTermId].pTxn->Payment();

    pPayment = Term.pClientData[iTermId].pTxn->BuffAddr_Payment();
    MakePaymentForm(iTermId, pPayment, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessOrderStatusForm
*
* PURPOSE:      This function gets and validates the input data from the Order
Status
*
* form filling in the required input variables. It then
calls the
*
* SQLOrderStatus transaction, constructs the output form
and writes it
*
* back to client browser.

```

```

*
* ARGUMENTS:   EXTENSION_CONTROL_BLOCK      *pECB      passed in structure
pointer from inetsrv.
*
* int
*
* iTermId      client browser terminal id
*/

void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer)
{
    PORDER_STATUS_DATA      pOrderStatus;

    pOrderStatus = Term.pClientData[iTermId].pTxn->BuffAddr_OrderStatus();
    ZeroMemory(pOrderStatus, sizeof(ORDER_STATUS_DATA));
    pOrderStatus->w_id = Term.pClientData[iTermId].w_id;
    GetOrderStatusData(pECB->lpszQueryString, pOrderStatus);

    Term.pClientData[iTermId].pTxn->OrderStatus();

    pOrderStatus = Term.pClientData[iTermId].pTxn->BuffAddr_OrderStatus();
    MakeOrderStatusForm(iTermId, pOrderStatus, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessDeliveryForm
*
* PURPOSE:      This function gets and validates the input data from the
delivery form
*
* filling in the required input variables. It then calls
the PostDeliveryInfo
*
* Api, The client is then informed that the transaction
has been posted.
*
* ARGUMENTS:   EXTENSION_CONTROL_BLOCK      *pECB      passed in structure
pointer from inetsrv.
*
* int
*
* iTermId      client browser terminal id
*/

void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer)
{
    char          *ptr = pECB->lpszQueryString;

    PDELIVERY_DATA      pDelivery;

    pDelivery = Term.pClientData[iTermId].pTxn->BuffAddr_Delivery();
    ZeroMemory(pDelivery, sizeof(DELIVERY_DATA));
    pDelivery->w_id = Term.pClientData[iTermId].w_id;

    pDelivery->o_carrier_id = GetIntKeyValue(&ptr, "OCD*",
ERR_DELIVERY_MISSING_OCD_KEY, ERR_DELIVERY_CARRIER_INVALID);
    if ( pDelivery->o_carrier_id > 10 || pDelivery->o_carrier_id < 1 )
        throw new CWEBCLNT_ERR( ERR_DELIVERY_CARRIER_ID_RANGE );

    if (dwNumDeliveryThreads)
    {
        //post delivery info
        if ( PostDeliveryInfo(pDelivery->w_id, pDelivery->o_carrier_id)

    )
        pDelivery->exec_status_code = eDeliveryFailed;
    else
        pDelivery->exec_status_code = eOK;
}

```

```

    }
    else // delivery is done synchronously if no delivery threads configured
        Term.pClientData[iTermId].pTxn->Delivery();

    pDelivery = Term.pClientData[iTermId].pTxn->BuffAddr_Delivery();
    MakeDeliveryForm(iTermId, pDelivery, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessStockLevelForm
 *
 * PURPOSE:      This function gets and validates the input data from the Stock
 *               Level form filling in the required input variables. It then
 *               calls the SQLStockLevel transaction, constructs the output form
 *               and writes it back to client browser.
 *
 * ARGUMENTS:   EXTENSION_CONTROL_BLOCK *pECB passed in structure
 *               pointer from inetsrv.
 *               int iTermId client browser terminal id
 */

void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer)
{
    char *ptr = pECB->lpszQueryString;

    PSTOCK_LEVEL_DATA pStockLevel;

    pStockLevel = Term.pClientData[iTermId].pTxn->BuffAddr_StockLevel();
    ZeroMemory( pStockLevel, sizeof(STOCK_LEVEL_DATA) );

    pStockLevel->w_id = Term.pClientData[iTermId].w_id;
    pStockLevel->d_id = Term.pClientData[iTermId].d_id;

    pStockLevel->threshold = GetIntKeyValue(&ptr, "TT*",
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY, ERR_STOCKLEVEL_THRESHOLD_INVALID);
    if ( pStockLevel->threshold >= 100 || pStockLevel->threshold < 0 )
        throw new CWBCLNT_ERR( ERR_STOCKLEVEL_THRESHOLD_RANGE );

    Term.pClientData[iTermId].pTxn->StockLevel();

    pStockLevel = Term.pClientData[iTermId].pTxn->BuffAddr_StockLevel();
    MakeStockLevelForm(iTermId, pStockLevel, OUTPUT_FORM, szBuffer);
}

/* FUNCTION: GetNewOrderData
 *
 * PURPOSE:      This function extracts and validates the new order form data
 *               from an http command string.
 *
 * ARGUMENTS:   LPSTR lpszQueryString
 *               client browser http command string
 *               NEW_ORDER_DATA *pNewOrderData
 *               pointer to new order data structure
 */

void GetNewOrderData(LPSTR lpszQueryString, NEW_ORDER_DATA *pNewOrderData)
{

```

```

char szTmp[26];
int i;
short items;
int ol_i_id, ol_quantity;
char *ptr = lpszQueryString;

static char szSP[MAX_OL_NEW_ORDER_ITEMS][6] =
{ "SP00*", "SP01*", "SP02*", "SP03*", "SP04*",
  "SP05*", "SP06*", "SP07*", "SP08*", "SP09*",
  "SP10*", "SP11*", "SP12*", "SP13*", "SP14*" };
static char szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
{ "IID00*", "IID01*", "IID02*", "IID03*", "IID04*",
  "IID05*", "IID06*", "IID07*", "IID08*", "IID09*",
  "IID10*", "IID11*", "IID12*", "IID13*", "IID14*" };
static char szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
{ "Qty00*", "Qty01*", "Qty02*", "Qty03*", "Qty04*",
  "Qty05*", "Qty06*", "Qty07*", "Qty08*", "Qty09*",
  "Qty10*", "Qty11*", "Qty12*", "Qty13*", "Qty14*" };

    pNewOrderData->d_id = GetIntKeyValue(&ptr, "DID*",
ERR_NEWORDER_FORM_MISSING_DID, ERR_NEWORDER_DISTRICT_INVALID);
    pNewOrderData->c_id = GetIntKeyValue(&ptr, "CID*",
ERR_NEWORDER_CUSTOMER_KEY, ERR_NEWORDER_CUSTOMER_INVALID);

    for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS; i++)
    {
        GetKeyValue(&ptr, szSP[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_SUPPW_KEY);
        if ( szTmp[0] )
        {
            if ( !IsNumeric(szTmp) )
                throw new CWBCLNT_ERR(
ERR_NEWORDER_SUPPW_INVALID );
            pNewOrderData->OL[items].ol_supply_w_id =
(short)atoi(szTmp);

            ol_i_id = pNewOrderData->OL[items].ol_i_id =
GetIntKeyValue(&ptr, szIID[i],
ERR_NEWORDER_MISSING_IID_KEY, ERR_NEWORDER_ITEMID_INVALID);
            if ( ol_i_id > 999999 || ol_i_id < 1 )
                throw new CWBCLNT_ERR(
ERR_NEWORDER_ITEMID_RANGE );

            ol_quantity = pNewOrderData->OL[items].ol_quantity =
GetIntKeyValue(&ptr, szQty[i],
ERR_NEWORDER_MISSING_QTY_KEY, ERR_NEWORDER_QTY_INVALID);
            if ( ol_quantity > 99 || ol_quantity < 1 )
                throw new CWBCLNT_ERR(
ERR_NEWORDER_QTY_RANGE );

            items++;
        }
        else
        {
            // nothing entered for supply warehouse, so item id
            // and qty must also be blank
            GetKeyValue(&ptr, szIID[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_IID_KEY);
            if ( szTmp[0] )
                throw new CWBCLNT_ERR(
ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

            GetKeyValue(&ptr, szQty[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_QTY_KEY);

```

```

                if ( szTmp[0] )
                    throw new CWBCLNT_ERR(
ERR_NEWORDER_QTY_WITHOUT_SUPPW );
            }
            if ( items == 0 )
                throw new CWBCLNT_ERR( ERR_NEWORDER_NOITEMS_ENTERED );
        }
        pNewOrderData->o_ol_cnt = items;
    }

/* FUNCTION: GetPaymentData
 *
 * PURPOSE:      This function extracts and validates the payment form data from
an http command string.
 *
 * ARGUMENTS:   LPSTR          lpszQueryString
                client browser http command string
                PAYMENT_DATA   *pPaymentData
                pointer to payment data structure
 */
void GetPaymentData(LPSTR lpszQueryString, PAYMENT_DATA *pPaymentData)
{
    char        szTmp[26];
    char        *ptr = lpszQueryString;
    BOOL        bCustIdBlank;

    pPaymentData->d_id = GetIntKeyValue(&ptr, "DID*",
ERR_PAYMENT_MISSING_DID_KEY, ERR_PAYMENT_DISTRICT_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp, sizeof(szTmp),
ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWBCLNT_ERR( ERR_PAYMENT_CUSTOMER_INVALID
);
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr, "CWI*",
ERR_PAYMENT_MISSING_CWI_KEY, ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_d_id = GetIntKeyValue(&ptr, "CDI*",
ERR_PAYMENT_MISSING_CDI_KEY, ERR_PAYMENT_CDI_INVALID);

    if ( bCustIdBlank )
    {
        // customer id is blank, so last name must be entered
        GetKeyValue(&ptr, "CLT*", szTmp, sizeof(szTmp),
ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWBCLNT_ERR( ERR_PAYMENT_MISSING_CID_CLT );

        _strupr( szTmp );
        if ( strlen(pPaymentData->c_last) > LAST_NAME_LEN )
            throw new CWBCLNT_ERR( ERR_PAYMENT_LAST_NAME_TO_LONG
);
    }
}

```

```

                strcpy(pPaymentData->c_last, szTmp);
            }
            else
            {
                // parse customer id and verify that last name was NOT entered
                GetKeyValue(&ptr, "CLT*", szTmp, sizeof(szTmp),
ERR_PAYMENT_MISSING_CLT_KEY);
                if ( szTmp[0] != 0 )
                    throw new CWBCLNT_ERR( ERR_PAYMENT_CID_AND_CLT );
            }

            GetKeyValue(&ptr, "HAM*", szTmp, sizeof(szTmp),
ERR_PAYMENT_MISSING_HAM_KEY);
            if ( !IsDecimal(szTmp) )
                throw new CWBCLNT_ERR( ERR_PAYMENT_HAM_INVALID );
            pPaymentData->h_amount = atof(szTmp);
            if ( pPaymentData->h_amount >= 10000.00 || pPaymentData->h_amount < 0 )
                throw new CWBCLNT_ERR( ERR_PAYMENT_HAM_RANGE );
        }
    }

/* FUNCTION: GetOrderStatusData
 *
 * PURPOSE:      This function extracts and validates the payment form data from
an http command string.
 *
 * ARGUMENTS:   LPSTR          lpszQueryString, ORDER_STATUS_DATA *pOrderStatusData)
                pointer to order status data structure
 */
void GetOrderStatusData(LPSTR lpszQueryString, ORDER_STATUS_DATA *pOrderStatusData)
{
    char        szTmp[26];
    char        *ptr = lpszQueryString;

    pOrderStatusData->d_id = GetIntKeyValue(&ptr, "DID*",
ERR_ORDERSTATUS_MISSING_DID_KEY, ERR_ORDERSTATUS_DID_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp, sizeof(szTmp),
ERR_ORDERSTATUS_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        // customer id is blank, so last name must be entered
        pOrderStatusData->c_id = 0;
        GetKeyValue(&ptr, "CLT*", szTmp, sizeof(szTmp),
ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWBCLNT_ERR(
ERR_ORDERSTATUS_MISSING_CID_CLT );

        _strupr( szTmp );
        if ( strlen(pOrderStatusData->c_last) > LAST_NAME_LEN )
            throw new CWBCLNT_ERR( ERR_ORDERSTATUS_CLT_RANGE );
        strcpy(pOrderStatusData->c_last, szTmp);
    }
    else
    {
        // parse customer id and verify that last name was NOT entered
        if ( !IsNumeric(szTmp) )
            throw new CWBCLNT_ERR( ERR_ORDERSTATUS_CID_INVALID );
        pOrderStatusData->c_id = atoi(szTmp);
        GetKeyValue(&ptr, "CLT*", szTmp, sizeof(szTmp),
ERR_ORDERSTATUS_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWBCLNT_ERR( ERR_ORDERSTATUS_CID_AND_CLT );
    }
}

/* FUNCTION: BOOL IsNumeric(char *ptr)

```

```

*
* PURPOSE:      This function determines if a string is numeric. It fails if any
characters other
*              than numeric and null terminator are present.
*
* ARGUMENTS:   char          *ptr      pointer to string to
check.
*
* RETURNS:     BOOL          FALSE    if string is not all numeric
*              TRUE          if string
contains only numeric characters i.e. '0' - '9'
*/

BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    return ( !*ptr );
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
*
* PURPOSE:      This function determines if a string is a non-negative decimal
value.
*              It fails if any characters other than a series of numbers followed by
a decimal point, another series of numbers, and a null
terminator are present.
*
* ARGUMENTS:   char          *ptr      pointer to string to
check.
*
* RETURNS:     BOOL          FALSE    if string is not a valid non-
negative decimal value
*              TRUE          if string is
OK
*/

BOOL IsDecimal(char *ptr)
{
    char *dotpstr;
    BOOL bValid;

    if ( *ptr == 0 )
        return FALSE;

    // find decimal point
    dotpstr = strchr( ptr, '.' );
    if (dotpstr == NULL)
        // no decimal point, so just check for numeric
        return IsNumeric(ptr);
    *dotpstr = 0; // temporarily replace decimal with a terminator

    if ( *ptr != 0 )
        bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotpstr+1) == 0)
        return FALSE; // nothing but a decimal point is bad
    else
        bValid = TRUE;
}

```

```

    if (*(dotpstr+1) != 0)
        // check text after decimal point
        bValid &= IsNumeric(dotpstr+1);

    *dotpstr = '.'; // replace decimal point
    return bValid;
}

```

---

## ***tpcc.def***

---

LIBRARY TPCC.DLL

EXPORTS

```

    GetExtensionVersion @1
    HttpExtensionProc @2
    TerminateExtension @3

```

---

## ***tpcc.h***

---

```

/* FILE:          TPCC.H
*
*              Microsoft TPC-C Kit Ver. 4.20.000
*              Copyright Microsoft, 1999
*
*              All Rights Reserved
*
*              Version 4.10.000 audited by Richard Gimarc,
Performance Metrics, 3/17/99
*
* PURPOSE:  Header file for ISAPI TPCC.DLL, defines structures and functions
used in the isapi tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE          101
#define _APS_NEXT_COMMAND_VALUE          40001
#define _APS_NEXT_CONTROL_VALUE          1000
#define _APS_NEXT_SYMED_VALUE          101

#define TP_MAX_RETRIES          50

//note that the welcome form must be processed first as terminal ids assigned here,
once the
//terminal id is assigned then the forms can be processed in any order.
#define WELCOME_FORM          1
//beginning form no term id assigned, form id
#define MAIN_MENU_FORM          2
//term id assigned main menu form id
#define NEW_ORDER_FORM          3
//new order form id
#define PAYMENT_FORM          4
//payment form id
#define DELIVERY_FORM          5
//delivery form id
#define ORDER_STATUS_FORM          6
//order status id

```

```

#define STOCK_LEVEL_FORM          7
    //stock level form id

//This macro is used to prevent the compiler error unused formal parameter
#define UNUSEDPARAM(x) (x = x)

//This structure defines the data necessary to keep distinct for each terminal or
client connection.
typedef struct _CLIENTDATA
{
    int                iNextFree;
    //index of next free element or -1 if this entry in use.
    int                w_id;
    //warehouse id assigned at welcome form
    int                d_id;
    //district id assigned at welcome form

    int                iSyncId;
    //synchronization id
    int                iTickCount;
    //time of last access;

    CTPCC_BASE        *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational interface for terminal id support
typedef struct _TERM
{
    int                iNumEntries;
    //total allocated terminal array entries
    int                iFreeList;
    //next available terminal array element or -1 if none
    int                iMasterSyncId;
    //synchronization id
    CLIENTDATA        *pClientData;
    //pointer to allocated client data
} TERM;

typedef TERM *PTERM;
//pointer to terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_ILL_FORMED,
    ERR_INVALID_SYNC_CONNECTION,
    ERR_INVALID_TERMID,
    ERR_LOADDDL_FAILED,
    ERR_MAX_CONNECTIONS_EXCEEDED,
    ERR_MEM_ALLOC_FAILED,
    ERR_MISSING_REGISTRY_ENTRIES,
    ERR_NEWORDER_CUSTOMER_INVALID,

```

```

ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_DISTRICT_INVALID,
ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_ITEMID_INVALID,
ERR_NEWORDER_ITEMID_RANGE,
ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_MISSING_SUPPW_KEY,
ERR_NEWORDER_NOITEMS_ENTERED,
ERR_NEWORDER_QTY_INVALID,
ERR_NEWORDER_QTY_RANGE,
ERR_NEWORDER_QTY_WITHOUT_SUPPW,
ERR_NEWORDER_SUPPW_INVALID,
ERR_NO_SERVER_SPECIFIED,
ERR_ORDERSTATUS_CID_AND_CLT,
ERR_ORDERSTATUS_CID_INVALID,
ERR_ORDERSTATUS_CLT_RANGE,
ERR_ORDERSTATUS_DID_INVALID,
ERR_ORDERSTATUS_MISSING_CID_CLT,
ERR_ORDERSTATUS_MISSING_CID_KEY,
ERR_ORDERSTATUS_MISSING_CLT_KEY,
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_PAYMENT_CDI_INVALID,
ERR_PAYMENT_CID_AND_CLT,
ERR_PAYMENT_CUSTOMER_INVALID,
ERR_PAYMENT_CWI_INVALID,
ERR_PAYMENT_DISTRICT_INVALID,
ERR_PAYMENT_HAM_INVALID,
ERR_PAYMENT_HAM_RANGE,
ERR_PAYMENT_LAST_NAME_TO_LONG,
ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_MISSING_CID_CLT,
ERR_PAYMENT_MISSING_CID_KEY,
ERR_PAYMENT_MISSING_CLT,
ERR_PAYMENT_MISSING_CLT_KEY,
ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_MISSING_HAM_KEY,
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID,
ERR_STOCKLEVEL_THRESHOLD_RANGE,
ERR_VERSION_MISMATCH,
ERR_W_ID_INVALID
};

class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };

    CWEBCLNT_ERR(WEBERROR Err, char *szTextDetail, DWORD
dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new char[strlen(szTextDetail)+1];

```

```

        strcpy( m_szTextDetail, szTextDetail );
        m_SystemErr = dwSystemErr;
        m_szErrorText = NULL;
    };

~CWEBCLNT_ERR()
{
    if (m_szTextDetail != NULL)
        delete [] m_szTextDetail;
    if (m_szErrorText != NULL)
        delete [] m_szErrorText;
};

WEBERROR m_Error;
char      *m_szTextDetail;    //
char      *m_szErrorText;
DWORD     m_SystemErr;

int ErrorType() {return ERR_TYPE_WEBDLL;};
int ErrorNum() {return m_Error;};
char *ErrorText();

};

//These constants have already been defined in engstut.h, but since we do
//not want to include it in the delisrv executable
#define TXN_EVENT_START      2
#define TXN_EVENT_STOP      4
#define TXN_EVENT_WARNING   6        //used to record a warning into
the log

//function prototypes

BOOL APIENTRY DllMain(HANDLE hModule, DWORD ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK *pECB, int *pCmd, int *pFormId, int
*pTermId, int *pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char *szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int iError, int iErrorType, char
*szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey, char *pValue, int iMax, WEBERROR
err);
int  GetIntKeyValue(char **pQueryString, char *pKey, WEBERROR NoKeyErr, WEBERROR
NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int  TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int iType, int iErrorNum, int iTermId,
int iSyncId, char *szErrorText, char *szBuffer );
void MakeMainMenuForm(int iTermId, int iSyncId, char *szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA *pStockLevelData, BOOL bInput,
char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA *pNewOrderData, BOOL bInput, char
*szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA *pPaymentData, BOOL bInput, char
*szForm);
void MakeOrderStatusForm(int iTermId, ORDER_STATUS_DATA *pOrderStatusData, BOOL
bInput, char *szForm);

```

```

void MakeDeliveryForm(int iTermId, DELIVERY_DATA *pDeliveryData, BOOL bInput, char
*szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer);
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK *pECB, int iTermId, char
*szBuffer);
void GetNewOrderData(LPSTR lpszQueryString, NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString, PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString, ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(short w_id, short o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

```

## tpcc.rc

```

//Microsoft Developer Studio generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef _MAC
////////////////////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L

```



```

BEGIN
  BLOCK "StringFileInfo"
  BEGIN
    BLOCK "040904b0"
    BEGIN
      VALUE "Comments", "TPC-C HTML DLL Server (DBLIB)\0"
      VALUE "CompanyName", "Microsoft\0"
      VALUE "FileDescription", "TPC-C HTML DLL Server (DBLIB)\0"
      VALUE "FileVersion", "0, 4, 0, 0\0"
      VALUE "InternalName", "tpcc\0"
      VALUE "LegalCopyright", "Copyright © 1997\0"
      VALUE "OriginalFilename", "tpcc.dll\0"
      VALUE "ProductName", "Microsoft tpcc\0"
      VALUE "ProductVersion", "0, 4, 0, 0\0"
    END
  END
  BLOCK "VarFileInfo"
  BEGIN
    VALUE "Translation", 0x409, 1200
  END
END
#endif // !_MAC

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
  "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
  "#include \"afxres.h\"\r\n"
  "\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
  "\r\n"
  "\0"
END

#endif // APSTUDIO_INVOKED

////////////////////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION | WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
  DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
  PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14

```

```

END

////////////////////////////////////
//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
  IDD_DIALOG1, DIALOG
  BEGIN
    LEFTMARGIN, 7
    RIGHTMARGIN, 179
    TOPMARGIN, 7
    BOTTOMMARGIN, 88
  END
END
#endif // APSTUDIO_INVOKED

#endif // English (U.S.) resources
////////////////////////////////////

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//

////////////////////////////////////
#endif // not APSTUDIO_INVOKED


```

---

## ***tpcc\_com.cpp***

```

/* FILE: TPCC_COM.CPP
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * not yet audited
 *
 * PURPOSE: Source file for TPC-C COM+ class implementation.
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - first version
 */

// needed for CoInitializeEx
#define _WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

```

```

#include "..\..\common\src\trans.h" //tpckit transaction header
contains definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_COM* CTPCC_COM_new(BOOL bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn = NULL;
    m_pNewOrder = NULL;
    m_pPayment = NULL;
    m_pStockLevel = NULL;
    m_pOrderStatus = NULL;

    m_bSinglePool = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray = SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

    memset((void*)m_vTxn.parray->pvData,0,ulTmpSize);
    m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

    hr = CoInitializeEx(NULL, COINIT_MULTITHREADED);
    if (FAILED(hr))
    {
        throw new CCOMERR( hr );
    }

    // create components
    if (m_bSinglePool)
    {
        hr = CoCreateInstance(CLSID_TPCC, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        // all txns will use same component
        m_pPayment = m_pNewOrder;
        m_pStockLevel = m_pNewOrder;
        m_pOrderStatus = m_pNewOrder;
    }
    else
    {
        // use different components for each txn

```

```

        hr = CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pNewOrder);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pPayment);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_StockLevel, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pStockLevel);
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = CoCreateInstance(CLSID_OrderStatus, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **)&m_pOrderStatus);
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }

    // call setcomplete to release each component back into pool
    hr = m_pNewOrder->CallSetComplete();
    if (FAILED(hr))
        throw new CCOMERR(hr);

    if (!m_bSinglePool)
    {
        hr = m_pPayment->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pStockLevel->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);

        hr = m_pOrderStatus->CallSetComplete();
        if (FAILED(hr))
            throw new CCOMERR(hr);
    }
}

CTPCC_COM::~CTPCC_COM()
{
    if (m_pTxn)
        SafeArrayDestroy(m_vTxn.parray);

    ReleaseInterface(m_pNewOrder);
    if (!m_bSinglePool)
    {
        ReleaseInterface(m_pPayment);
        ReleaseInterface(m_pStockLevel);
        ReleaseInterface(m_pOrderStatus);
    }
    CoUninitialize();
}

void CTPCC_COM::NewOrder()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pNewOrder->NewOrder(m_vTxn, &vTxn_out);
    if (FAILED(hr))

```

```

        throw new CCOMERR( hr );
        memcpy(m_pTxn, (void *)vTxn_out.parray->pvData, vTxn_out.parray->rgsabound[0].cElements);
        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
            throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
    }

void CTPCC_COM::Payment()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pPayment->Payment(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

void CTPCC_COM::StockLevel()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pStockLevel->StockLevel(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
    VARIANT vTxn_out;

    HRESULT hr = m_pOrderStatus->OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray->pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn->ErrorType, m_pTxn->error );
}

```

## tpcc\_com.h

```

/* FILE: TPCC_COM.H
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * not yet audited
 */

```

```

*
* PURPOSE: Header file for TPC-C COM+ class implementation.
*
* Change history:
* 4.20.000 - first version
*/

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CCOMERR : public CBaseErr
{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to impersonate a non-COM error type
    CCOMERR( int iErrorType, int iError )
    {
        m_iErrorType = iErrorType;
        m_iError = iError;
        m_hr = S_OK;
    }

    int m_hr;
    int m_iErrorType;
    int m_iError;

    // A CCOMERR class can impersonate another class, which happens
    // if the error // was not actually a COM Services error, but was simply
    // transmitted back via COM.
    int ErrorType()
    {
        if (m_iErrorType == 0)
            return ERR_TYPE_COM;
        else
            return m_iErrorType;
    }

    int ErrorNum() {return m_hr;}

    char *ErrorText()
    {
        if (m_hr == S_OK)
            sprintf( m_szErrorText, "Error: Class %d,
error # %d", m_iErrorType, m_iError );
    }
}

```

```

        else
            sprintf( m_szErrorText, "Error: COM HRESULT
%x", m_hr );
        return m_szErrorText;
    }
};

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

    // COM Interface pointers
    ITPCC* m_pNewOrder;
    ITPCC* m_pPayment;
    ITPCC* m_pStockLevel;
    ITPCC* m_pOrderStatus;

    struct COM_DATA
    {
        int ErrorType;
        int error;
        union
        {
            NEW_ORDER_DATA NewOrder;
            PAYMENT_DATA Payment;
            DELIVERY_DATA Delivery;
            STOCK_LEVEL_DATA StockLevel;
            ORDER_STATUS_DATA OrderStatus;
        } u;
    } *m_pTxn;

public:
    VARIANT m_vTxn;
    CTPCC_COM(BOOL bSinglePool);
    ~CTPCC_COM(void);

    inline PNEW_ORDER_DATA BuffAddr_NewOrder()
    { return &m_pTxn->u.NewOrder; };
    inline PPAYMENT_DATA BuffAddr_Payment()
    { return &m_pTxn->u.Payment; };
    inline PDELIVERY_DATA BuffAddr_Delivery()
    { return &m_pTxn->u.Delivery; };
    inline PSTOCK_LEVEL_DATA BuffAddr_StockLevel()
    { return &m_pTxn->u.StockLevel; };
    inline PORDER_STATUS_DATA BuffAddr_OrderStatus()
    { return &m_pTxn->u.OrderStatus; };

    void NewOrder ();
    void Payment ();
    void StockLevel ();
    void OrderStatus ();
    void Delivery () { throw new CCOMERR(E_NOTIMPL); };
}; // not supported

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

```

```

    }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM* CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM)(BOOL);

```

## tpcc\_com\_all.cpp

```

/* FILE: TPCC_COM_ALL.CPP
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc,
Performance Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo class.
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to match kit
 */

#define STRICT
#define _WIN32_WINNT 0x0400
#define _ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atbase.h>
//You may derive a class from CComModule and use it if you want to override
//something, but do not change the name of _Module
extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
#include <atlimpl.cpp>
#include <comsvcs.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlxext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h"
//tpckit transaction header contains definitions of structures specific to
TPC-C
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h" // DBLIB implementation
of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h" // ODBC implementation
of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_i.c"
#include "Methods.h"

```

```

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)
    OBJECT_ENTRY(CLSID_TPCC, CTPCC)
    OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
    OBJECT_ENTRY(CLSID_OrderStatus, COrderStatus)
    OBJECT_ENTRY(CLSID_Payment, CPayment)
    OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char szMyComputerName[MAX_COMPUTERNAME_LENGTH+1];

static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;

////////////////////////////////////
// DLL Entry Point

extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD dwReason, LPVOID /*lpReserved*/)
{
    char szDllName[128];

    try
    {
        if (dwReason == DLL_PROCESS_ATTACH)
        {
            _Module.Init(ObjectMap, hInstance);
            DisableThreadLibraryCalls(hInstance);

            DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
            GetComputerName(szMyComputerName, &dwSize);
            szMyComputerName[dwSize] = 0;

            if ( ReadTPCCRegistrySettings( &Reg ) )
                throw new CCOMPONENT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

            if (Reg.eDB_Protocol == DBLIB)
            {
                strcpy( szDllName, Reg.szPath );
                strcat( szDllName, "tpcc_dblib.dll");
                hLibInstanceDb = LoadLibrary( szDllName );
                if (hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get function pointer to wrapper for class
                constructor
                pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
                if (pCTPCC_DBLIB_new == NULL)

```

```

                throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
            }
            else if (Reg.eDB_Protocol == ODBC)
            {
                strcpy( szDllName, Reg.szPath );
                strcat( szDllName, "tpcc_odbc.dll");
                hLibInstanceDb = LoadLibrary( szDllName );
                if (hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get function pointer to wrapper for class
                constructor
                pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
                if (pCTPCC_ODBC_new == NULL)
                    throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
            }
            else
                throw new CCOMPONENT_ERR(
ERR_UNKNOWN_DB_PROTOCOL );
        }
        else if (dwReason == DLL_PROCESS_DETACH)
            _Module.Term();
    }
    catch (CBaseErr *e)
    {
        WriteMessageToEventLog(e->ErrorText());
        delete e;
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception in object
DllMain"));
        return FALSE;
    }
    return TRUE; // OK
}

////////////////////////////////////
// Used to determine whether the DLL can be unloaded by OLE

STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK : S_FALSE;
}

////////////////////////////////////
// Returns a class factory to create an object of the requested type

STDAPI DllGetClassObject(REFCLSID rclsid, REFIID riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid, ppv);
}

////////////////////////////////////
// DllRegisterServer - Adds entries to the system registry

```

```

STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

////////////////////////////////////
// DllUnregisterServer - Removes entries from the system registry

STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE   hEventSource;
    LPTSTR   lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL, TEXT("tpcc_com_all.dll"));

    _stprintf(szMsg, TEXT("Error in COM+ TPC-C Component: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event source
            EVENTLOG_ERROR_TYPE, // event type
            0, // event category
            0, // event ID
            NULL, // current user's SID
            2, // strings in lpszStrings
            0, // no bytes of raw data
            (LPCTSTR *)lpszStrings, // array of error strings
            NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
 *
 */

char* CCOMPONENT_ERR::ErrorText(void)
{
    static SERRORMSG errorMsgs[] =
    {

```

```

        { ERR_MISSING_REGISTRY_ENTRIES, "Required entries
missing from registry." },
        { ERR_LOADDLL_FAILED, "Load of DLL
failed. DLL="
        },
        { ERR_GETPROCADDR_FAILED, "Could not map proc in
DLL. GetProcAddress error. DLL=" },
        { ERR_UNKNOWN_DB_PROTOCOL, "Unknown database
protocol specified in registry." },
        { 0,
        ""
        }
    };

    char szTmp[256];
    int i = 0;
    while (TRUE)
    {
        if (errorMsgs[i].szMsg[0] == 0)
        {
            strcpy( szTmp, "Unknown error number." );
            break;
        }
        if (m_Error == errorMsgs[i].iError)
        {
            strcpy( szTmp, errorMsgs[i].szMsg );
            break;
        }
        i++;
    }

    if (m_szTextDetail)
        strcat( szTmp, m_szTextDetail );
    if (m_SystemErr)
        wsprintf( szTmp+strlen(szTmp), " Error=%d", m_SystemErr );

    m_szErrorText = new char[strlen(szTmp)+1];
    strcpy( m_szErrorText, szTmp );
    return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~CTPCC_Common()
{
    if (m_pTxn)
        delete m_pTxn;
}

HRESULT CTPCC_Common::CallSetComplete()
{
    IObjectContext* pObjectContext = NULL;

    // get our object context
    HRESULT hr = CoGetObjectContext( IID_IObjectContext, (void
**) &pObjectContext );
    pObjectContext->SetComplete();
    ReleaseInterface(pObjectContext);
}

```

```

        return hr;
    }

    //
    // called by the ctor activator
    //
    STDMETHODIMP CTPCC_Common::Construct(IDispatch * pUnk)
    {
        // Code to access construction string, if needed later...
        // if (!pUnk)
        //     return E_UNEXPECTED;
        // IObjectConstructString * pString = NULL;
        // HRESULT hr = pUnk->QueryInterface(IID_IObjectConstructString,
        (void **)&pString);
        // pString->Release();

        try
        {
            if (Reg.eDB_Protocol == ODBC)
                m_pTxn = pCTPCC_ODBC_new( Reg.szDbServer,
                Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName );
            else if (Reg.eDB_Protocol == DBLIB)
                m_pTxn = pCTPCC_DBLIB_new( Reg.szDbServer,
                Reg.szDbUser, Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        }
        catch (CBaseErr *e)
        {
            WriteMessageToEventLog(e->ErrorText());
            delete e;
            return E_FAIL;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled exception in object
            ::Construct"));
            return E_FAIL;
        }

        return S_OK;
    }

    HRESULT CTPCC_Common::NewOrder(VARIANT txn_in, VARIANT* txn_out)
    {
        PNEW_ORDER_DATA    pNewOrder;
        COM_DATA            *pData;
        try
        {
            pData = (COM_DATA*)txn_in.parray->pvData;
            pNewOrder = m_pTxn->BuffAddr_NewOrder();

            memcpy(pNewOrder, &pData->u.NewOrder, sizeof(NEW_ORDER_DATA));

            m_pTxn->NewOrder();           // do the actual txn

            VariantInit(txn_out);
            txn_out->vt = VT_SAFEARRAY;
            txn_out->parray = SafeArrayCreateVector(VT_UI1,

            txn_in.parray->rgsabound->cElements,
            txn_in.parray->rgsabound->cElements);
            pData = (COM_DATA*) txn_out->parray->pvData;
        }

```

```

        memcpy( &pData->u.NewOrder, pNewOrder, sizeof(NEW_ORDER_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database connection; if yes, component is
        toast
        if ( ((e->ErrorType() == ERR_TYPE_DBLIB) && (e->ErrorNum() ==
        10005)) ||
        ((e->ErrorType() == ERR_TYPE_ODBC) && (e->ErrorNum()
        == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception. "));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::Payment(VARIANT txn_in, VARIANT* txn_out)
{
    PPAYMENT_DATA    pPayment;
    COM_DATA          *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray->pvData;
        pPayment = m_pTxn->BuffAddr_Payment();

        memcpy(pPayment, &pData->u.Payment, sizeof(PAYMENT_DATA));

        m_pTxn->Payment();           // do the actual txn

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray = SafeArrayCreateVector( VT_UI1,
        txn_in.parray->rgsabound->cElements,
        txn_in.parray->rgsabound->cElements);
        pData = (COM_DATA*) txn_out->parray->pvData;

        memcpy( &pData->u.Payment, pPayment, sizeof(PAYMENT_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database connection; if yes, component is
        toast

```

```

        if ( ((e->ErrorType() == ERR_TYPE_DBLIB) && (e->ErrorNum() ==
10005)) ||
        == 10054) )
            ((e->ErrorType() == ERR_TYPE_ODBC) && (e->ErrorNum()
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::StockLevel(VARIANT txn_in, VARIANT* txn_out)
{
    PSTOCK_LEVEL_DATA  pStockLevel;
    COM_DATA            *pData;

    try
    {
        pData = (COM_DATA*)txn_in.parray->pvData;
        pStockLevel = m_pTxn->BuffAddr_StockLevel();

        memcpy(pStockLevel, &pData->u.StockLevel,
sizeof(STOCK_LEVEL_DATA));

        m_pTxn->StockLevel();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray = SafeArrayCreateVector( VT_UI1,
txn_in.parray-
>rgsabound->cElements,
txn_in.parray-
>rgsabound->cElements);
        pData = (COM_DATA*)txn_out->parray->pvData;
        memcpy( &pData->u.StockLevel, pStockLevel,
sizeof(STOCK_LEVEL_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database connection; if yes, component is
toast
        if ( ((e->ErrorType() == ERR_TYPE_DBLIB) && (e->ErrorNum() ==
10005)) ||
        == 10054) )
            ((e->ErrorType() == ERR_TYPE_ODBC) && (e->ErrorNum()
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();

```

```

        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in, VARIANT* txn_out)
{
    PORDER_STATUS_DATA pOrderStatus;
    COM_DATA            *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray->pvData;
        pOrderStatus = m_pTxn->BuffAddr_OrderStatus();

        memcpy(pOrderStatus, &pData->u.OrderStatus,
sizeof(ORDER_STATUS_DATA));

        m_pTxn->OrderStatus();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray = SafeArrayCreateVector( VT_UI1,
txn_in.parray-
>rgsabound->cElements,
txn_in.parray-
>rgsabound->cElements);
        pData = (COM_DATA*)txn_out->parray->pvData;
        memcpy( &pData->u.OrderStatus, pOrderStatus,
sizeof(ORDER_STATUS_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database connection; if yes, component is
toast
        if ( ((e->ErrorType() == ERR_TYPE_DBLIB) && (e->ErrorNum() ==
10005)) ||
        == 10054) )
            ((e->ErrorType() == ERR_TYPE_ODBC) && (e->ErrorNum()
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled exception."));
        pData->retval = ERR_TYPE_LOGIC;

```



```

pData->error = 0;
m_bCanBePooled = FALSE;
return E_FAIL;
}
}

```

## **tpcc\_com\_all.def**

```

; tpcc_com_all.def : Declares the module parameters.

```

```

LIBRARY      "tpcc_com_all.dll"

EXPORTS
    DllCanUnloadNow      @1 PRIVATE
    DllGetClassObject    @2 PRIVATE
    DllRegisterServer    @3 PRIVATE
    DllUnregisterServer  @4 PRIVATE

```

## **tpcc\_com\_all.dsp**

```

# Microsoft Developer Studio Project File - Name="tpcc_com_all" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

```

```

# TARGETTYPE "Win32 (x86) Dynamic-Link Library" 0x0102

```

```

CFG=tpcc_com_all - Win32 Debug
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_all.mak" CFG="tpcc_com_all - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_all - Win32 Release" (based on "Win32 (x86) Dynamic-Link
Library")
!MESSAGE "tpcc_com_all - Win32 Debug" (based on "Win32 (x86) Dynamic-Link
Library")
!MESSAGE

```

```

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

```

```

!IF "$(CFG)" == "tpcc_com_all - Win32 Release"

```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0

```

```

# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD
/c
# ADD CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /machine:I386
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib ..\db_odbc_dll\bin\tpcc_odbc.lib
kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo /subsystem:windows
/dll /machine:I386

```

```

!ELSEIF "$(CFG)" == "tpcc_com_all - Win32 Debug"

```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS"
/YX /FD /c
# ADD CPP /nologo /MTd /W3 /Gm /GX /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX
/OD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /dll /debug /machine:I386 /pdbtype:sept
# ADD LINK32 ..\db_dblib_dll\bin\tpcc_dblib.lib ..\db_odbc_dll\bin\tpcc_odbc.lib
kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib advapi32.lib shell32.lib
ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo /subsystem:windows
/dll /debug /machine:I386 /pdbtype:sept

```

```

!ENDIF

```

```

# Begin Target

```

```

# Name "tpcc_com_all - Win32 Release"
# Name "tpcc_com_all - Win32 Debug"
# Begin Group "Source"

```

```

# PROP Default_Filter "*.cpp, *.c"
# Begin Source File

SOURCE=.\src\tpcc_com_all.cpp
# SUBTRACT CPP /YX
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_all.def
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_all.idl

!IF "$(CFG)" == "tpcc_com_all - Win32 Release"

# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl

BuildCmds= \
    midl /Oicf /h "tpcc_com_all.h" /iid "tpcc_com_all_i.c"
"..\src\tpcc_com_all.idl" /out "..\src"

"..\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

"..\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

"..\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_all - Win32 Debug"

# PROP Ignore_Default_Tool 1
# Begin Custom Build - Performing MIDL step
InputPath=.\src\tpcc_com_all.idl

BuildCmds= \
    midl /Oicf /h "tpcc_com_all.h" /iid "tpcc_com_all_i.c"
"..\src\tpcc_com_all.idl" /out "..\src"

"..\src\tpcc_com_all.tlb" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

"..\src\tpcc_com_all.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)

"..\src\tpcc_com_all_i.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
$(BuildCmds)
# End Custom Build

!ENDIF

# End Source File
# End Group
# Begin Group "Header"

# PROP Default_Filter "*.h"
# Begin Source File

```

```

SOURCE=.\src\Methods.h
# End Source File
# Begin Source File

SOURCE=.\src\resource.h
# End Source File
# End Group
# Begin Source File

SOURCE=.\src\tpcc_com_all.rc
# End Source File
# End Target
# End Project

```

---

## ***tpcc\_com\_all.h***

---

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the definitions for the interfaces */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:14 2001
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
    Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run), ms_ext, c_ext
    error checks: allocation ref bounds_check enum stub_data
    VC __declspec() decoration level:
        __declspec(uuid()), __declspec(selectany), __declspec(novtable)
        DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __tpcc_com_all_h__
#define __tpcc_com_all_h__

/* Forward Declarations */

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

#endif /* __TPCC_FWD_DEFINED__ */

#ifndef __NewOrder_FWD_DEFINED__

```

```

#define __NewOrder_FWD_DEFINED__

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#ifdef /* __NewOrder_FWD_DEFINED__ */

#endif

#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#ifdef /* __OrderStatus_FWD_DEFINED__ */

#endif

#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#ifdef /* __Payment_FWD_DEFINED__ */

#endif

#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#ifdef /* __StockLevel_FWD_DEFINED__ */

#endif

/* header files for imported files */
#include "oidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

```

```

extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

```

```

#ifdef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus

class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus

class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus

class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus

class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")
Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus

class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif
#endif /* __TPCCLib_LIBRARY_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

/* end of Additional Prototypes */

```

```

#ifdef __cplusplus
}
#endif
#endif

```

---

## ***tpcc\_com\_all.idl***

```

/*      FILE:          TPCC.IDL
 *
 *      Microsoft TPC-C Kit Ver. 4.20.000
 *      Copyright Microsoft, 1999
 *
 *      All Rights Reserved
 *
 *      not yet audited
 *
 *      PURPOSE:  IDL source for TPCC.dll.  This file is processed by the MIDL
 *      tool to
 *      produce the type library (TPCC.tlb) and
 *      marshalling code.
 *
 *      Change history:
 *      4.20.000 - first version
 */

interface TPCC;
interface NewOrder;
interface OrderStatus;
interface Payment;
interface StockLevel;

import "oidl.idl";
import "ocidl.idl";
import "..\tpcc_com_ps\src\tpcc_com_ps.idl";

[
    uuid(122A3117-2520-11D3-BA71-00C04FBFE08B),
    version(1.0),
    helpstring("TPC-C 1.0 Type Library")
]
library TPCCLib
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    [
        uuid(122A3128-2520-11D3-BA71-00C04FBFE08B),
        helpstring("All Txns Class")
    ]
    coclass TPCC
    {
        [default] interface ITPCC;
    };

    [
        uuid(975BAABF-84A7-11D2-BA47-00C04FBFE08B),
        helpstring("NewOrder Class")
    ]

```

```

coclass NewOrder
{
    [default] interface ITPCC;
};

[
    uuid(266836AD-A50D-11D2-BA4E-00C04FBFE08B),
    helpstring("OrderStatus Class")
]
coclass OrderStatus
{
    [default] interface ITPCC;
};

[
    uuid(CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B),
    helpstring("Payment Class")
]
coclass Payment
{
    [default] interface ITPCC;
};

[
    uuid(2668369E-A50D-11D2-BA4E-00C04FBFE08B),
    helpstring("StockLevel Class")
]
coclass StockLevel
{
    [default] interface ITPCC;
};
};

```

---

## ***tpcc\_com\_all.rc***

```

//Microsoft Developer Studio generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

//
// English (U.S.) resources
//

#if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

```

```

#ifdef APSTUDIO_INVOKED
////////////////////////////////////
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"winres.h\"\\r\\n"
    "\\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "1 TYPELIB \"tpcc_com_all.tlb\"\\r\\n"
    "\\0"
END

#endif // APSTUDIO_INVOKED

#ifndef _MAC
////////////////////////////////////
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 1,0,0,1
PRODUCTVERSION 1,0,0,1
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x4L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904B0"
        BEGIN
            VALUE "CompanyName", "\\0"
            VALUE "FileDescription", "tpcc_com_all Module\0"
            VALUE "FileVersion", "1, 0, 0, 1\0"
            VALUE "InternalName", "TPCCNEWORDER\0"
            VALUE "LegalCopyright", "Copyright 1997\0"
            VALUE "OriginalFilename", "tpcc_com_all.DLL\0"
            VALUE "ProductName", "tpcc_com_all Module\0"
            VALUE "ProductVersion", "1, 0, 0, 1\0"
            VALUE "OLESelfRegister", "\\0"
        END
    END
    BLOCK "VarFileInfo"
    BEGIN
        VALUE "Translation", 0x409, 1200
    END
END

```

```

END
#endif // !_MAC

////////////////////////////////////
//
// REGISTRY
//

IDR_TPCC                REGISTRY DISCARDABLE    "tpcc_com_all.rgs"
IDR_NEWORDER            REGISTRY DISCARDABLE    "tpcc_com_no.rgs"
IDR_ORDERSTATUS         REGISTRY DISCARDABLE    "tpcc_com_os.rgs"
IDR_PAYMENT              REGISTRY DISCARDABLE    "tpcc_com_pay.rgs"
IDR_STOCKLEVEL           REGISTRY DISCARDABLE    "tpcc_com_sl.rgs"

////////////////////////////////////
//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME          "tpcc_com_all"
END

#endif // English (U.S.) resources
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"

////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

## ***tpcc\_com\_all.rgs***

```

HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
    {
        CLSID = s '{122A3128-2520-11D3-BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {
        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-BA71-00C04FBFE08B} = s 'TPCC
Class'
        {
            ProgID = s 'TPCC.AllTxns.1'
            VersionIndependentProgID = s 'TPCC.AllTxns'
        }
    }
}

```

```

        InprocServer32 = s '%MODULE%'
        {
            val ThreadingModel = s 'Both'
        }
    }
}

```

## **tpcc\_com\_all.i.c**

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */

/* link this file in with the server and any clients */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:14 2001 */
/*
 * Compiler settings for .\src\tpcc_com_all.idl:
 *   Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run), ms_ext, c_ext
 *   error checks: allocation ref bounds_check enum stub_data
 *   VC __declspec() decoration level:
 *   __declspec(uuid()), __declspec(selectany), __declspec(novtable)
 *   DECLSPEC_UUID(), MIDL_INTERFACE()
 */
//@@MIDL_FILE_HEADING(  )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;

```

```

    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AXP64) */

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */

/* link this file in with the server and any clients */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:14 2001 */
/*
 * Compiler settings for .\src\tpcc_com_all.idl:
 *   Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b run,appending), ms_ext, c_ext, robust
 *   error checks: allocation ref bounds_check enum stub_data

```

```

VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany), __declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
/**@MIDL_FILE_HEADERING( )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifdef __IID_DEFINED__
#define __IID_DEFINED__
typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifdef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCLib,0x122A3117,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC,0x122A3128,0x2520,0x11D3,0xBA,0x71,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

```

```

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder,0x975BAABF,0x84A7,0x11D2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus,0x266836AD,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment,0xCD02F7EF,0xA4FA,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel,0x2668369E,0xA50D,0x11D2,0xBA,0x4E,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AXP64) */

```

---

## ***tpcc\_com\_no.rgs***

---

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-BA47-00C04FBFE08B} = s 'NewOrder
Class'
        {
            ProgID = s 'TPCC.NewOrder.1'
            VersionIndependentProgID = s 'TPCC.NewOrder'
            InprocServer32 = s '%MODULE%'
            {
                val ThreadingModel = s 'Both'
            }
        }
    }
}

```

---

## ***tpcc\_com\_os.rgs***

---

```

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {
        CLSID = s '{266836AD-A50D-11D2-BA4E-00C04FBFE08B}'
    }
}

```

```

TPCC.OrderStatus = s 'OrderStatus Class'
{
    CurVer = s 'TPCC.OrderStatus.1'
}
NoRemove CLSID
{
    ForceRemove {266836AD-A50D-11D2-BA4E-00C04FBFE08B} = s
'OrderStatus Class'
    {
        ProgID = s 'TPCC.OrderStatus.1'
        VersionIndependentProgID = s 'TPCC.OrderStatus'
        InprocServer32 = s '%MODULE%'
        {
            val ThreadingModel = s 'Both'
        }
    }
}
}

```

## tpcc\_com\_pay.rgs

```

HKCR
{
    TPCC.Payment.1 = s 'Payment Class'
    {
        CLSID = s '{CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.Payment = s 'Payment Class'
    {
        CurVer = s 'TPCC.Payment.1'
    }
    NoRemove CLSID
    {
        ForceRemove {CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B} = s 'Payment
Class'
        {
            ProgID = s 'TPCC.Payment.1'
            VersionIndependentProgID = s 'TPCC.Payment'
            InprocServer32 = s '%MODULE%'
            {
                val ThreadingModel = s 'Both'
            }
        }
    }
}

```

## tpcc\_com\_ps.def

```

LIBRARY      "tpcc_com_ps"

DESCRIPTION  'Proxy/Stub DLL'

EXPORTS
    DllGetClassObject      @1    PRIVATE
    DllCanUnloadNow        @2    PRIVATE
    GetProxyDllInfo        @3    PRIVATE
    DllRegisterServer       @4    PRIVATE
    DllUnregisterServer     @5    PRIVATE

```

## tpcc\_com\_ps.dsp

```

# Microsoft Developer Studio Project File - Name="tpcc_com_ps" - Package Owner=<4>
# Microsoft Developer Studio Generated Build File, Format Version 6.00
# ** DO NOT EDIT **

```

```
# TARGETTYPE "Win32 (x86) Application" 0x0101
```

```

CFG=tpcc_com_ps - Win32 Debug
!MESSAGE This is not a valid makefile. To build this project using NMAKE,
!MESSAGE use the Export Makefile command and run
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak".
!MESSAGE
!MESSAGE You can specify a configuration when running NMAKE
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcc_com_ps.mak" CFG="tpcc_com_ps - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcc_com_ps - Win32 Release" (based on "Win32 (x86) Application")
!MESSAGE "tpcc_com_ps - Win32 Debug" (based on "Win32 (x86) Application")
!MESSAGE

```

```

# Begin Project
# PROP AllowPerConfigDependencies 0
# PROP Scc_ProjName ""
# PROP Scc_LocalPath ""
CPP=cl.exe
MTL=midl.exe
RSC=rc.exe

```

```
!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"
```

```

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir ".\bin"
# PROP Intermediate_Dir ".\obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX /FD /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WIN32_WINNT=0x0400" /D
"REGISTER_PROXY_DLL" /FD /c
# SUBTRACT CPP /YX
# ADD BASE MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "NDEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /machine:I386

```



```

# ADD LINK32 kernel32.lib rpcndr.lib rpcns4.lib rpcrt4.lib oleaut32.lib uuid.lib
/nologo /entry:"DllMain" /subsystem:windows /dll /pdb:none /machine:I386
/def:".src\tpcc_com_ps.def"
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.bin\tpcc_com_ps.dll
SOURCE=$(InputPath)"

"..tpcc_com_all\src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    copy .\src\tpcc_com_ps.h ..tpcc_com_all\src\

# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir ".bin"
# PROP Intermediate_Dir ".obj"
# PROP Ignore_Export_Lib 0
# PROP Target_Dir ""
# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_WINDOWS" /YX
/ FD /c
# ADD CPP /nologo /ZI /Od /D "WIN32" /D "_DEBUG" /D "_WIN32_WINNT=0x0400" /D
"REGISTER_PROXY_DLL" /FD /c
# ADD BASE MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD MTL /nologo /D "_DEBUG" /mktyplib203 /o "NUL" /win32
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib
/nologo /subsystem:windows /debug /machine:I386 /pdbtype:sept
# ADD LINK32 kernel32.lib rpcndr.lib rpcns4.lib rpcrt4.lib oleaut32.lib uuid.lib
/nologo /entry:"DllMain" /dll /debug /machine:IX86 /def:".src\tpcc_com_ps.def"
/pdbtype:sept
# SUBTRACT LINK32 /pdb:none
# Begin Custom Build - Copying tpcc_com_ps.h
InputPath=.bin\tpcc_com_ps.dll
SOURCE=$(InputPath)"

"..tpcc_com_all\src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    copy .\src\tpcc_com_ps.h ..tpcc_com_all\src\

# End Custom Build

!ENDIF

# Begin Target

# Name "tpcc_com_ps - Win32 Release"
# Name "tpcc_com_ps - Win32 Debug"
# Begin Group "Source"

# PROP Default_Filter ""
# Begin Source File

```

```

SOURCE=.src\dlldata.c
# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps.def
# PROP Exclude_From_Build 1
# End Source File
# Begin Source File

SOURCE=.src\tpcc_com_ps.idl

!IF "$(CFG)" == "tpcc_com_ps - Win32 Release"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.src\tpcc_com_ps.idl

BuildCmds= \
    midl /Oicf /h "tpcc_com_ps.h" /iid "tpcc_com_ps_i.c"
".src\tpcc_com_ps.idl" /out ".src"

".src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)
# End Custom Build

!ELSEIF "$(CFG)" == "tpcc_com_ps - Win32 Debug"

# PROP Ignore_Default_Tool 1
# Begin Custom Build
InputPath=.src\tpcc_com_ps.idl

BuildCmds= \
    midl /Oicf /h "tpcc_com_ps.h" /iid "tpcc_com_ps_i.c"
".src\tpcc_com_ps.idl" /out ".src"

".src\tpcc_com_ps.h" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\tpcc_com_ps_i.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\dlldata.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)

".src\tpcc_com_ps_p.c" : $(SOURCE) "$(INTDIR)" "$(OUTDIR)"
    $(BuildCmds)
# End Custom Build

!ENDIF

# End Source File
# Begin Source File

```

```

SOURCE=.\src\tpcc_com_ps_i.c
# End Source File
# Begin Source File

SOURCE=.\src\tpcc_com_ps_p.c
# End Source File
# End Group
# End Target
# End Project

```

## **tpcc\_com\_ps.h**

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the definitions for the interfaces */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
   Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run), ms_ext, c_ext
   error checks: allocation ref bounds_check enum stub_data
   VC __declspec() decoration level:
       __declspec(uuid()), __declspec(selectany), __declspec(novtable)
       DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING(  )

/* verify that the <rpcndr.h> version is high enough to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __RPCNDR_H_VERSION__
#error this stub requires an updated version of <rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifndef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifndef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

/* Forward Declarations */

#ifndef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

```

```

#ifdef __cplusplus
extern "C"{
#endif

void __RPC_FAR * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void __RPC_FAR * );

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE __MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifndef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object] */

EXTERN_C const IID IID_ITPCC;

#if defined(__cplusplus) && !defined(CINTERFACE)

MIDL_INTERFACE("FEE6AA2-84B1-11d2-BA47-00C04FBFE08B")
ITPCC : public IUnknown
{
public:
    virtual HRESULT __stdcall NewOrder(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT __RPC_FAR *txn_out) = 0;

    virtual HRESULT __stdcall Payment(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT __RPC_FAR *txn_out) = 0;

    virtual HRESULT __stdcall Delivery(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT __RPC_FAR *txn_out) = 0;

    virtual HRESULT __stdcall StockLevel(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT __RPC_FAR *txn_out) = 0;

    virtual HRESULT __stdcall OrderStatus(
        /* [in] */ VARIANT txn_in,
        /* [out] */ VARIANT __RPC_FAR *txn_out) = 0;

    virtual HRESULT __stdcall CallSetComplete( void) = 0;

};

#else /* C style interface */

typedef struct ITPCCVtbl
{
    BEGIN_INTERFACE

    HRESULT ( STDMETHODCALLTYPE __RPC_FAR *QueryInterface )(

```

```

        ITPCC __RPC_FAR * This,
        /* [in] */ REFIID riid,
        /* [iid_is][out] */ void __RPC_FAR * __RPC_FAR *ppvObject);

ULONG ( STDMETHODCALLTYPE __RPC_FAR *AddRef )(
    ITPCC __RPC_FAR * This);

ULONG ( STDMETHODCALLTYPE __RPC_FAR *Release )(
    ITPCC __RPC_FAR * This);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *NewOrder )(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Payment )(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *Delivery )(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *StockLevel )(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *OrderStatus )(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

HRESULT ( STDMETHODCALLTYPE __RPC_FAR *CallSetComplete )(
    ITPCC __RPC_FAR * This);

    END_INTERFACE
} ITPCCVtbl;

interface ITPCC
{
    CONST_VTBL struct ITPCCVtbl __RPC_FAR *lpVtbl;
};

#ifdef COBJMACROS

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This)->lpVtbl -> QueryInterface(This,riid,ppvObject)

#define ITPCC_AddRef(This) \
    (This)->lpVtbl -> AddRef(This)

#define ITPCC_Release(This) \
    (This)->lpVtbl -> Release(This)

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This)->lpVtbl -> NewOrder(This,txn_in,txn_out)

```

```

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This)->lpVtbl -> Payment(This,txn_in,txn_out)

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This)->lpVtbl -> Delivery(This,txn_in,txn_out)

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This)->lpVtbl -> StockLevel(This,txn_in,txn_out)

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This)->lpVtbl -> OrderStatus(This,txn_in,txn_out)

#define ITPCC_CallSetComplete(This) \
    (This)->lpVtbl -> CallSetComplete(This)

#endif /* COBJMACROS */

#endif /* C style interface */

HRESULT STDMETHODCALLTYPE ITPCC_NewOrder_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_Payment_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_Delivery_Proxy(
    ITPCC __RPC_FAR * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_StockLevel_Proxy(

```

```

ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *_pRpcChannelBuffer,
PRPC_MESSAGE _pRpcMessage,
DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_OrderStatus_Proxy(
ITPCC __RPC_FAR * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT __RPC_FAR *txn_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *_pRpcChannelBuffer,
PRPC_MESSAGE _pRpcMessage,
DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
ITPCC __RPC_FAR * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
IRpcStubBuffer *This,
IRpcChannelBuffer *_pRpcChannelBuffer,
PRPC_MESSAGE _pRpcMessage,
DWORD *_pdwStubPhase);

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

unsigned long __RPC_USER VARIANT_UserSize( unsigned long __RPC_FAR
*, unsigned long __RPC_FAR *, VARIANT __RPC_FAR * );
unsigned char __RPC_FAR * __RPC_USER VARIANT_UserMarshal( unsigned long __RPC_FAR
*, unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
unsigned char __RPC_FAR * __RPC_USER VARIANT_UserUnmarshal(unsigned long __RPC_FAR
*, unsigned char __RPC_FAR *, VARIANT __RPC_FAR * );
void __RPC_USER VARIANT_UserFree( unsigned long __RPC_FAR
*, VARIANT __RPC_FAR * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif
#endif

```

## tpcc\_com\_ps.idl

```

/* FILE: ITPCC.IDL
*
* Microsoft TPC-C Kit Ver. 4.20.000
* Copyright Microsoft, 1999
*
* All Rights Reserved
*
* not yet audited
*
* PURPOSE: Defines the interface used by TPCC. This interface can be
implemented by C++ components.
*
* Change history:
* 4.20.000 - first version
*/

// Forward declare all types defined
interface ITPCC;
import "oidl.idl";
import "ocidl.idl";

[
    object,
    oleautomation,
    uuid(FEEE6AA2-84B1-11d2-BA47-00C04FBFE08B),
    helpstring("ITPCC Interface"),
    pointer_default(unique)
]
interface ITPCC : IUnknown
{
    HRESULT __stdcall NewOrder(
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );

    HRESULT __stdcall Payment(
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );

    HRESULT __stdcall Delivery(
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );

    HRESULT __stdcall StockLevel(
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );

    HRESULT __stdcall OrderStatus(
        [in] VARIANT txn_in,
        [out] VARIANT *txn_out
    );

    HRESULT __stdcall CallSetComplete

```

```

(
);

}; // interface ITPCC


```

---

## ***tpcc\_com\_ps\_i.c***

---

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */

/* link this file in with the server and any clients */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run), ms_ext, c_ext
error checks: allocation ref bounds_check enum stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany), __declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;

```

```

    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif // !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the IIDs and CLSIDs */

/* link this file in with the server and any clients */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany), __declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if defined(_M_IA64) || defined(_M_AXP64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>

```

```

#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
    const type name = {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AXP64) */

```

---

## ***tpcc\_com\_ps\_p.c***

---

```

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the proxy stub code */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
    Oicf (OptLev=i2), Wl, Zp8, env=Win32 (32b run), ms_ext, c_ext
    error checks: allocation ref bounds_check enum stub_data
    VC __declspec() decoration level:

```

```

    __declspec(uuid()), __declspec(selectany), __declspec(novtable)
    DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of <rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 997
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")

```

```

static const unsigned short ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,
    102,
    136,
    170
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo =
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[
WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,

```

```

NdrOleFree,
0,
0,
0,
0,
0,
0,
__MIDL_TypeFormatString.Format,
1, /* -error bounds_check flag */
0x20000, /* Ndr library version */
0,
0x5030118, /* MIDL Version 5.3.280 */
0,
UserMarshalRoutines,
0, /* notify & notify_flag routine table */
0x1, /* MIDL flag */
0, /* Reserved3 */
0, /* Reserved4 */
0 /* Reserved5 */
};

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[
WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

#if !defined(__RPC_WIN32__)
#error Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this stub because it uses these
features:
#error -Oif or -Oicf, [wire_marshall] or [user_marshall] attribute.
#error However, your C/C++ compilation flags indicate you intend to run this app on
earlier systems.
#error This app will die there with the RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        0x33, /* FC_AUTO_HANDLE */
        0x6c, /* Old Flags: object, Oi2 */
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
#ifdef _ALPHA_
#ifdef _PPC_

```

```

#if !defined(_MIPS_)
/* 8 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
#else
NdrFcShort( 0x20 ), /* MIPS Stack size/offset = 32 */
#endif
#endif
#else
NdrFcShort( 0x20 ), /* PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /* Alpha Stack size/offset = 40 */
#endif
/* 10 */ NdrFcShort( 0x0 ), /* 0 */
/* 12 */ NdrFcShort( 0x8 ), /* 8 */
/* 14 */ 0x7, /* Oi2 Flags: srv must size, clt must size, has
return, */
0x3, /* 3 */
/* Parameter txn_in */
/* 16 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 18 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
#else
NdrFcShort( 0x8 ), /* MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 20 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */
/* Parameter txn_out */
/* 22 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 24 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
#else
NdrFcShort( 0x18 ), /* MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* Alpha Stack size/offset = 24 */
#endif
/* 26 */ NdrFcShort( 0x3da ), /* Type Offset=986 */
/* Return value */
/* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 30 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
#else
NdrFcShort( 0x1c ), /* MIPS Stack size/offset = 28 */

```

```

#endif
#else
NdrFcShort( 0x1c ), /* PPC Stack size/offset = 28 */
#endif
#endif
#else
NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
/* 32 */ 0x8, /* FC_LONG */
0x0, /* 0 */
/* Procedure Payment */
/* 34 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */
/* 36 */ NdrFcLong( 0x0 ), /* 0 */
/* 40 */ NdrFcShort( 0x4 ), /* 4 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 42 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
#else
NdrFcShort( 0x20 ), /* MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /* PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /* Alpha Stack size/offset = 40 */
#endif
/* 44 */ NdrFcShort( 0x0 ), /* 0 */
/* 46 */ NdrFcShort( 0x8 ), /* 8 */
/* 48 */ 0x7, /* Oi2 Flags: srv must size, clt must size, has
return, */
0x3, /* 3 */
/* Parameter txn_in */
/* 50 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 52 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
#else
NdrFcShort( 0x8 ), /* MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 54 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */
/* Parameter txn_out */
/* 56 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 58 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
#else
NdrFcShort( 0x18 ), /* MIPS Stack size/offset = 24 */

```



```

#endif
#else
                NdrFcShort( 0x18 ), /* PPC Stack size/offset = 24 */
#endif
#else
                NdrFcShort( 0x18 ), /* Alpha Stack size/offset = 24 */
#endif
/* 60 */ NdrFcShort( 0x3da ), /* Type Offset=986 */

/* Return value */

/* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 64 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
#else
                NdrFcShort( 0x1c ), /* MIPS Stack size/offset = 28 */
#endif
#else
                NdrFcShort( 0x1c ), /* PPC Stack size/offset = 28 */
#endif
#else
                NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
/* 66 */ 0x8, /* FC_LONG */
0x0, /* 0 */

/* Procedure Delivery */

/* 68 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */

/* 70 */ NdrFcLong( 0x0 ), /* 0 */
/* 74 */ NdrFcShort( 0x5 ), /* 5 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 76 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
#else
                NdrFcShort( 0x20 ), /* MIPS Stack size/offset = 32 */
#endif
#else
                NdrFcShort( 0x20 ), /* PPC Stack size/offset = 32 */
#endif
#else
                NdrFcShort( 0x28 ), /* Alpha Stack size/offset = 40 */
#endif
/* 78 */ NdrFcShort( 0x0 ), /* 0 */
/* 80 */ NdrFcShort( 0x8 ), /* 8 */
/* 82 */ 0x7, /* Oi2 Flags: srv must size, clt must size, has
return, */
0x3, /* 3 */

/* Parameter txn_in */

/* 84 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 86 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
#else
                NdrFcShort( 0x8 ), /* MIPS Stack size/offset = 8 */
#endif
#endif
#endif
#endif

```

```

#else
                NdrFcShort( 0x8 ), /* PPC Stack size/offset = 8 */
#endif
#else
                NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 88 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */

/* Parameter txn_out */

/* 90 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 92 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
#else
                NdrFcShort( 0x18 ), /* MIPS Stack size/offset = 24 */
#endif
#else
                NdrFcShort( 0x18 ), /* PPC Stack size/offset = 24 */
#endif
#else
                NdrFcShort( 0x18 ), /* Alpha Stack size/offset = 24 */
#endif
#endif
/* 94 */ NdrFcShort( 0x3da ), /* Type Offset=986 */

/* Return value */

/* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 98 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
#else
                NdrFcShort( 0x1c ), /* MIPS Stack size/offset = 28 */
#endif
#else
                NdrFcShort( 0x1c ), /* PPC Stack size/offset = 28 */
#endif
#else
                NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
#endif
/* 100 */ 0x8, /* FC_LONG */
0x0, /* 0 */

/* Procedure StockLevel */

/* 102 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */

/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
#else
                NdrFcShort( 0x20 ), /* MIPS Stack size/offset = 32 */
#endif
#else
                NdrFcShort( 0x20 ), /* PPC Stack size/offset = 32 */
#endif
#else
                NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
#endif

```

```

NdrFcShort( 0x28 ), /* Alpha Stack size/offset = 40 */
#endif
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */
/* 116 */ 0x7, /* Oi2 Flags: srv must size, clt must size, has
return, */
0x3, /* 3 */

/* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
#else
NdrFcShort( 0x8 ), /* MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 122 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */

/* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
#else
NdrFcShort( 0x18 ), /* MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* Alpha Stack size/offset = 24 */
#endif
/* 128 */ NdrFcShort( 0x3da ), /* Type Offset=986 */

/* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
#else
NdrFcShort( 0x1c ), /* MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /* PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
/* 134 */ 0x8, /* FC_LONG */
0x0, /* 0 */

```

```

/* Procedure OrderStatus */

/* 136 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack size/offset = 28 */
#else
NdrFcShort( 0x20 ), /* MIPS Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x20 ), /* PPC Stack size/offset = 32 */
#endif
#else
NdrFcShort( 0x28 ), /* Alpha Stack size/offset = 40 */
#endif
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */
/* 150 */ 0x7, /* Oi2 Flags: srv must size, clt must size, has
return, */
0x3, /* 3 */

/* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack size/offset = 4 */
#else
NdrFcShort( 0x8 ), /* MIPS Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* PPC Stack size/offset = 8 */
#endif
#else
NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 156 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */

/* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=16 */
#ifndef _ALPHA_
#ifndef _PPC_
#if !defined(_MIPS_)
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack size/offset = 20 */
#else
NdrFcShort( 0x18 ), /* MIPS Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* PPC Stack size/offset = 24 */
#endif
#else
NdrFcShort( 0x18 ), /* Alpha Stack size/offset = 24 */
#endif
/* 162 */ NdrFcShort( 0x3da ), /* Type Offset=986 */

```

```

        /* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifdef _ALPHA_
#ifdef _PPC_
#ifdef _MIPS_
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack size/offset = 24 */
#else
NdrFcShort( 0x1c ), /* MIPS Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x1c ), /* PPC Stack size/offset = 28 */
#endif
#else
NdrFcShort( 0x20 ), /* Alpha Stack size/offset = 32 */
#endif
/* 168 */ 0x8, /* FC_LONG */
0x0, /* 0 */

/* Procedure CallSetComplete */

/* 170 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
#ifdef _ALPHA_
/* 178 */ NdrFcShort( 0x8 ), /* x86, MIPS, PPC Stack size/offset = 8 */
#else
NdrFcShort( 0x10 ), /* Alpha Stack size/offset = 16 */
#endif
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4, /* Oi2 Flags: has return, */
0x1, /* 1 */

/* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifdef _ALPHA_
/* 188 */ NdrFcShort( 0x4 ), /* x86, MIPS, PPC Stack size/offset = 4 */
#else
NdrFcShort( 0x8 ), /* Alpha Stack size/offset = 8 */
#endif
/* 190 */ 0x8, /* FC_LONG */
0x0, /* 0 */

0x0

};

static const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString =
{
    0,
    {
        NdrFcShort( 0x0 ), /* 0 */

        0x12, 0x0, /* FC_UP */
/* 4 */ NdrFcShort( 0x3b0 ), /* Offset= 944 (948) */
/* 6 */

        0x2b, /* FC_NON_ENCAPSULATED_UNION */
        0x9, /* FC_ULONG */

/* 8 */ 0x7, /* Corr desc: FC_USHORT */
        0x0, /* */
    }
};

```

```

/* 10 */ NdrFcShort( 0xffff ), /* -8 */
/* 12 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
/* 14 */ NdrFcShort( 0x10 ), /* 16 */
/* 16 */ NdrFcShort( 0x2b ), /* 43 */
/* 18 */ NdrFcLong( 0x3 ), /* 3 */
/* 22 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 24 */ NdrFcLong( 0x11 ), /* 17 */
/* 28 */ NdrFcShort( 0x8001 ), /* Simple arm type: FC_BYTE */
/* 30 */ NdrFcLong( 0x2 ), /* 2 */
/* 34 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 36 */ NdrFcLong( 0x4 ), /* 4 */
/* 40 */ NdrFcShort( 0x800a ), /* Simple arm type: FC_FLOAT */
/* 42 */ NdrFcLong( 0x5 ), /* 5 */
/* 46 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 48 */ NdrFcLong( 0xb ), /* 11 */
/* 52 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 54 */ NdrFcLong( 0xa ), /* 10 */
/* 58 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 60 */ NdrFcLong( 0x6 ), /* 6 */
/* 64 */ NdrFcShort( 0xd6 ), /* Offset= 214 (278) */
/* 66 */ NdrFcLong( 0x7 ), /* 7 */
/* 70 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 72 */ NdrFcLong( 0x8 ), /* 8 */
/* 76 */ NdrFcShort( 0xd0 ), /* Offset= 208 (284) */
/* 78 */ NdrFcLong( 0xd ), /* 13 */
/* 82 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */ NdrFcLong( 0x9 ), /* 9 */
/* 88 */ NdrFcShort( 0xee ), /* Offset= 238 (326) */
/* 90 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 94 */ NdrFcShort( 0xfa ), /* Offset= 250 (344) */
/* 96 */ NdrFcLong( 0x24 ), /* 36 */
/* 100 */ NdrFcShort( 0x308 ), /* Offset= 776 (876) */
/* 102 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 106 */ NdrFcShort( 0x302 ), /* Offset= 770 (876) */
/* 108 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 112 */ NdrFcShort( 0x300 ), /* Offset= 768 (880) */
/* 114 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 118 */ NdrFcShort( 0x2fe ), /* Offset= 766 (884) */
/* 120 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 124 */ NdrFcShort( 0x2fc ), /* Offset= 764 (888) */
/* 126 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 130 */ NdrFcShort( 0x2fa ), /* Offset= 762 (892) */
/* 132 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 136 */ NdrFcShort( 0x2f8 ), /* Offset= 760 (896) */
/* 138 */ NdrFcLong( 0x400b ), /* 16395 */
/* 142 */ NdrFcShort( 0x2e6 ), /* Offset= 742 (884) */
/* 144 */ NdrFcLong( 0x400a ), /* 16394 */
/* 148 */ NdrFcShort( 0x2e4 ), /* Offset= 740 (888) */
/* 150 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 154 */ NdrFcShort( 0x2ea ), /* Offset= 746 (900) */
/* 156 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 160 */ NdrFcShort( 0x2e0 ), /* Offset= 736 (896) */
/* 162 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 166 */ NdrFcShort( 0x2e2 ), /* Offset= 738 (904) */
/* 168 */ NdrFcLong( 0x400d ), /* 16397 */
/* 172 */ NdrFcShort( 0x2e0 ), /* Offset= 736 (908) */
/* 174 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 178 */ NdrFcShort( 0x2de ), /* Offset= 734 (912) */
/* 180 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 184 */ NdrFcShort( 0x2dc ), /* Offset= 732 (916) */
/* 186 */ NdrFcLong( 0x400c ), /* 16396 */
/* 190 */ NdrFcShort( 0x2da ), /* Offset= 730 (920) */
/* 192 */ NdrFcLong( 0x10 ), /* 16 */

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```

/* 196 */ NdrFcShort( 0x8002 ), /* Simple arm type: FC_CHAR */
/* 198 */ NdrFcLong( 0x12 ), /* 18 */
/* 202 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 204 */ NdrFcLong( 0x13 ), /* 19 */
/* 208 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 210 */ NdrFcLong( 0x16 ), /* 22 */
/* 214 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 216 */ NdrFcLong( 0x17 ), /* 23 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 222 */ NdrFcLong( 0xe ), /* 14 */
/* 226 */ NdrFcShort( 0x2be ), /* Offset= 702 (928) */
/* 228 */ NdrFcLong( 0x400e ), /* 16398 */
/* 232 */ NdrFcShort( 0x2c4 ), /* Offset= 708 (940) */
/* 234 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 238 */ NdrFcShort( 0x2c2 ), /* Offset= 706 (944) */
/* 240 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 244 */ NdrFcShort( 0x280 ), /* Offset= 640 (884) */
/* 246 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 250 */ NdrFcShort( 0x27e ), /* Offset= 638 (888) */
/* 252 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 256 */ NdrFcShort( 0x278 ), /* Offset= 632 (888) */
/* 258 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 262 */ NdrFcShort( 0x272 ), /* Offset= 626 (888) */
/* 264 */ NdrFcLong( 0x0 ), /* 0 */
/* 268 */ NdrFcShort( 0x0 ), /* Offset= 0 (268) */
/* 270 */ NdrFcLong( 0x1 ), /* 1 */
/* 274 */ NdrFcShort( 0x0 ), /* Offset= 0 (274) */
/* 276 */ NdrFcShort( 0xffffffff ), /* Offset= -1 (275) */
/* 278 */
0x15, /* FC_STRUCT */
0x7, /* 7 */
/* 280 */ NdrFcShort( 0x8 ), /* 8 */
/* 282 */ 0xb, /* FC_HYPER */
0x5b, /* FC_END */
/* 284 */
0x12, 0x0, /* FC_UP */
/* 286 */ NdrFcShort( 0xc ), /* Offset= 12 (298) */
/* 288 */
0x1b, /* FC_CARRAY */
0x1, /* 1 */
/* 290 */ NdrFcShort( 0x2 ), /* 2 */
/* 292 */ 0x9, /* Corr desc: FC_ULONG */
0x0, /* */
/* 294 */ NdrFcShort( 0xffffc ), /* -4 */
/* 296 */ 0x6, /* FC_SHORT */
0x5b, /* FC_END */
/* 298 */
0x17, /* FC_CSTRUCT */
0x3, /* 3 */
/* 300 */ NdrFcShort( 0x8 ), /* 8 */
/* 302 */ NdrFcShort( 0xffffffff2 ), /* Offset= -14 (288) */
/* 304 */ 0x8, /* FC_LONG */
0x8, /* FC_LONG */
/* 306 */ 0x5c, /* FC_PAD */
0x5b, /* FC_END */
/* 308 */
0x2f, /* FC_IP */
0x5a, /* FC_CONSTANT_IID */
/* 310 */ NdrFcLong( 0x0 ), /* 0 */
/* 314 */ NdrFcShort( 0x0 ), /* 0 */
/* 316 */ NdrFcShort( 0x0 ), /* 0 */
/* 318 */ 0xc0, /* 192 */
0x0, /* 0 */

```

```

/* 320 */ 0x0, /* 0 */
0x0, /* 0 */
/* 322 */ 0x0, /* 0 */
0x0, /* 0 */
/* 324 */ 0x0, /* 0 */
0x46, /* 70 */
/* 326 */
0x2E, /* FC_IP */
0x5a, /* FC_CONSTANT_IID */
/* 328 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 332 */ NdrFcShort( 0x0 ), /* 0 */
/* 334 */ NdrFcShort( 0x0 ), /* 0 */
/* 336 */ 0xc0, /* 192 */
0x0, /* 0 */
/* 338 */ 0x0, /* 0 */
0x0, /* 0 */
/* 340 */ 0x0, /* 0 */
0x0, /* 0 */
/* 342 */ 0x0, /* 0 */
0x46, /* 70 */
/* 344 */
0x12, 0x10, /* FC_UP [pointer_deref] */
/* 346 */ NdrFcShort( 0x2 ), /* Offset= 2 (348) */
/* 348 */
0x12, 0x0, /* FC_UP */
/* 350 */ NdrFcShort( 0x1fc ), /* Offset= 508 (858) */
/* 352 */
0x2a, /* FC_ENCAPSULATED_UNION */
0x49, /* 73 */
/* 354 */ NdrFcShort( 0x18 ), /* 24 */
/* 356 */ NdrFcShort( 0xa ), /* 10 */
/* 358 */ NdrFcLong( 0x8 ), /* 8 */
/* 362 */ NdrFcShort( 0x58 ), /* Offset= 88 (450) */
/* 364 */ NdrFcLong( 0xd ), /* 13 */
/* 368 */ NdrFcShort( 0x78 ), /* Offset= 120 (488) */
/* 370 */ NdrFcLong( 0x9 ), /* 9 */
/* 374 */ NdrFcShort( 0x94 ), /* Offset= 148 (522) */
/* 376 */ NdrFcLong( 0xc ), /* 12 */
/* 380 */ NdrFcShort( 0xbc ), /* Offset= 188 (568) */
/* 382 */ NdrFcLong( 0x24 ), /* 36 */
/* 386 */ NdrFcShort( 0x114 ), /* Offset= 276 (662) */
/* 388 */ NdrFcLong( 0x800d ), /* 32781 */
/* 392 */ NdrFcShort( 0x130 ), /* Offset= 304 (696) */
/* 394 */ NdrFcLong( 0x10 ), /* 16 */
/* 398 */ NdrFcShort( 0x148 ), /* Offset= 328 (726) */
/* 400 */ NdrFcLong( 0x2 ), /* 2 */
/* 404 */ NdrFcShort( 0x160 ), /* Offset= 352 (756) */
/* 406 */ NdrFcLong( 0x3 ), /* 3 */
/* 410 */ NdrFcShort( 0x178 ), /* Offset= 376 (786) */
/* 412 */ NdrFcLong( 0x14 ), /* 20 */
/* 416 */ NdrFcShort( 0x190 ), /* Offset= 400 (816) */
/* 418 */ NdrFcShort( 0xffffffff ), /* Offset= -1 (417) */
/* 420 */
0x1b, /* FC_CARRAY */
0x3, /* 3 */
/* 422 */ NdrFcShort( 0x4 ), /* 4 */
/* 424 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
0x0, /* */
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */
0x4b, /* FC_PP */
0x5c, /* FC_PAD */
/* 430 */

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```

                                0x48,          /* FC_VARIABLE_REPEAT */
                                0x49,          /* FC_FIXED_OFFSET */
/* 432 */ NdrFcShort( 0x4 ), /* 4 */
/* 434 */ NdrFcShort( 0x0 ), /* 0 */
/* 436 */ NdrFcShort( 0x1 ), /* 1 */
/* 438 */ NdrFcShort( 0x0 ), /* 0 */
/* 440 */ NdrFcShort( 0x0 ), /* 0 */
/* 442 */ 0x12, 0x0,          /* FC_UP */
/* 444 */ NdrFcShort( 0xfffff6e ), /* Offset= -146 (298) */
/* 446 */
                                0x5b,          /* FC_END */
                                0x8,           /* FC_LONG */
/* 448 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 450 */
                                0x16,          /* FC_PSTRUCT */
                                0x3,           /* 3 */
/* 452 */ NdrFcShort( 0x8 ), /* 8 */
/* 454 */
                                0x4b,          /* FC_PP */
                                0x5c,          /* FC_PAD */
/* 456 */
                                0x46,          /* FC_NO_REPEAT */
                                0x5c,          /* FC_PAD */
/* 458 */ NdrFcShort( 0x4 ), /* 4 */
/* 460 */ NdrFcShort( 0x4 ), /* 4 */
/* 462 */ 0x11, 0x0,          /* FC_RP */
/* 464 */ NdrFcShort( 0xfffffd4 ), /* Offset= -44 (420) */
/* 466 */
                                0x5b,          /* FC_END */
                                0x8,           /* FC_LONG */
/* 468 */ 0x8,              /* FC_LONG */
                                0x5b,          /* FC_END */
/* 470 */
                                0x21,          /* FC_BOGUS_ARRAY */
                                0x3,           /* 3 */
/* 472 */ NdrFcShort( 0x0 ), /* 0 */
/* 474 */ 0x19,              /* Corr desc: field pointer, FC_ULONG */
                                0x0,           /* */
/* 476 */ NdrFcShort( 0x0 ), /* 0 */
/* 478 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 482 */ 0x4c,              /* FC_EMBEDDED_COMPLEX */
                                0x0,           /* 0 */
/* 484 */ NdrFcShort( 0xfffff50 ), /* Offset= -176 (308) */
/* 486 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 488 */
                                0x1a,          /* FC_BOGUS_STRUCT */
                                0x3,           /* 3 */
/* 490 */ NdrFcShort( 0x8 ), /* 8 */
/* 492 */ NdrFcShort( 0x0 ), /* 0 */
/* 494 */ NdrFcShort( 0x6 ), /* Offset= 6 (500) */
/* 496 */ 0x8,              /* FC_LONG */
                                0x36,          /* FC_POINTER */
/* 498 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 500 */
                                0x11, 0x0,          /* FC_RP */
/* 502 */ NdrFcShort( 0xfffffe0 ), /* Offset= -32 (470) */
/* 504 */
                                0x21,          /* FC_BOGUS_ARRAY */

```

```

                                0x3,          /* 3 */
/* 506 */ NdrFcShort( 0x0 ), /* 0 */
/* 508 */ 0x19,              /* Corr desc: field pointer, FC_ULONG */
                                0x0,           /* */
/* 510 */ NdrFcShort( 0x0 ), /* 0 */
/* 512 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 516 */ 0x4c,              /* FC_EMBEDDED_COMPLEX */
                                0x0,           /* 0 */
/* 518 */ NdrFcShort( 0xfffff40 ), /* Offset= -192 (326) */
/* 520 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 522 */
                                0x1a,          /* FC_BOGUS_STRUCT */
                                0x3,           /* 3 */
/* 524 */ NdrFcShort( 0x8 ), /* 8 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ NdrFcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8,              /* FC_LONG */
                                0x36,          /* FC_POINTER */
/* 532 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 534 */
                                0x11, 0x0,          /* FC_RP */
/* 536 */ NdrFcShort( 0xfffffe0 ), /* Offset= -32 (504) */
/* 538 */
                                0x1b,          /* FC_CARRAY */
                                0x3,           /* 3 */
/* 540 */ NdrFcShort( 0x4 ), /* 4 */
/* 542 */ 0x19,              /* Corr desc: field pointer, FC_ULONG */
                                0x0,           /* */
/* 544 */ NdrFcShort( 0x0 ), /* 0 */
/* 546 */
                                0x4b,          /* FC_PP */
                                0x5c,          /* FC_PAD */
/* 548 */
                                0x48,          /* FC_VARIABLE_REPEAT */
                                0x49,          /* FC_FIXED_OFFSET */
/* 550 */ NdrFcShort( 0x4 ), /* 4 */
/* 552 */ NdrFcShort( 0x0 ), /* 0 */
/* 554 */ NdrFcShort( 0x1 ), /* 1 */
/* 556 */ NdrFcShort( 0x0 ), /* 0 */
/* 558 */ NdrFcShort( 0x0 ), /* 0 */
/* 560 */ 0x12, 0x0,          /* FC_UP */
/* 562 */ NdrFcShort( 0x182 ), /* Offset= 386 (948) */
/* 564 */
                                0x5b,          /* FC_END */
                                0x8,           /* FC_LONG */
/* 566 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 568 */
                                0x1a,          /* FC_BOGUS_STRUCT */
                                0x3,           /* 3 */
/* 570 */ NdrFcShort( 0x8 ), /* 8 */
/* 572 */ NdrFcShort( 0x0 ), /* 0 */
/* 574 */ NdrFcShort( 0x6 ), /* Offset= 6 (580) */
/* 576 */ 0x8,              /* FC_LONG */
                                0x36,          /* FC_POINTER */
/* 578 */ 0x5c,              /* FC_PAD */
                                0x5b,          /* FC_END */
/* 580 */
                                0x11, 0x0,          /* FC_RP */
/* 582 */ NdrFcShort( 0xfffffd4 ), /* Offset= -44 (538) */

```

```

/* 584 */
                                0x2f,          /* FC_IP */
                                0x5a,          /* FC_CONSTANT_IID */
/* 586 */ NdrFcLong( 0x2f ), /* 47 */
/* 590 */ NdrFcShort( 0x0 ), /* 0 */
/* 592 */ NdrFcShort( 0x0 ), /* 0 */
/* 594 */ 0xc0, /* 192 */
                                0x0,          /* 0 */
/* 596 */ 0x0, /* 0 */
                                0x0,          /* 0 */
/* 598 */ 0x0, /* 0 */
                                0x0,          /* 0 */
/* 600 */ 0x0, /* 0 */
                                0x46,        /* 70 */
/* 602 */
                                0x1b,        /* FC_CARRAY */
                                0x0,          /* 0 */
/* 604 */ NdrFcShort( 0x1 ), /* 1 */
/* 606 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
                                0x0,          /* */
/* 608 */ NdrFcShort( 0x4 ), /* 4 */
/* 610 */ 0x1, /* FC_BYTE */
                                0x5b,        /* FC_END */
/* 612 */
                                0x1a,        /* FC_BOGUS_STRUCT */
                                0x3,          /* 3 */
/* 614 */ NdrFcShort( 0x10 ), /* 16 */
/* 616 */ NdrFcShort( 0x0 ), /* 0 */
/* 618 */ NdrFcShort( 0xa ), /* Offset= 10 (628) */
/* 620 */ 0x8, /* FC_LONG */
                                0x8,          /* FC_LONG */
/* 622 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
                                0x0,          /* 0 */
/* 624 */ NdrFcShort( 0xfffffd9 ), /* Offset= -40 (584) */
/* 626 */ 0x36, /* FC_POINTER */
                                0x5b,        /* FC_END */
/* 628 */
                                0x12, 0x0,    /* FC_UP */
/* 630 */ NdrFcShort( 0xfffffe4 ), /* Offset= -28 (602) */
/* 632 */
                                0x1b,        /* FC_CARRAY */
                                0x3,          /* 3 */
/* 634 */ NdrFcShort( 0x4 ), /* 4 */
/* 636 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
                                0x0,          /* */
/* 638 */ NdrFcShort( 0x0 ), /* 0 */
/* 640 */
                                0x4b,        /* FC_PP */
                                0x5c,        /* FC_PAD */
/* 642 */
                                0x48,        /* FC_VARIABLE_REPEAT */
                                0x49,        /* FC_FIXED_OFFSET */
/* 644 */ NdrFcShort( 0x4 ), /* 4 */
/* 646 */ NdrFcShort( 0x0 ), /* 0 */
/* 648 */ NdrFcShort( 0x1 ), /* 1 */
/* 650 */ NdrFcShort( 0x0 ), /* 0 */
/* 652 */ NdrFcShort( 0x0 ), /* 0 */
/* 654 */ 0x12, 0x0, /* FC_UP */
/* 656 */ NdrFcShort( 0xfffffd4 ), /* Offset= -44 (612) */
/* 658 */
                                0x5b,        /* FC_END */
                                0x8,          /* FC_LONG */

```

```

/* 660 */ 0x5c, /* FC_PAD */
                                0x5b,        /* FC_END */
/* 662 */
                                0x1a,        /* FC_BOGUS_STRUCT */
                                0x3,          /* 3 */
/* 664 */ NdrFcShort( 0x8 ), /* 8 */
/* 666 */ NdrFcShort( 0x0 ), /* 0 */
/* 668 */ NdrFcShort( 0x6 ), /* Offset= 6 (674) */
/* 670 */ 0x8, /* FC_LONG */
                                0x36,        /* FC_POINTER */
/* 672 */ 0x5c, /* FC_PAD */
                                0x5b,        /* FC_END */
/* 674 */
                                0x11, 0x0,    /* FC_RP */
/* 676 */ NdrFcShort( 0xfffffd4 ), /* Offset= -44 (632) */
/* 678 */
                                0x1d,        /* FC_SMFARRAY */
                                0x0,          /* 0 */
/* 680 */ NdrFcShort( 0x8 ), /* 8 */
/* 682 */ 0x1, /* FC_BYTE */
                                0x5b,        /* FC_END */
/* 684 */
                                0x15,        /* FC_STRUCT */
                                0x3,          /* 3 */
/* 686 */ NdrFcShort( 0x10 ), /* 16 */
/* 688 */ 0x8, /* FC_LONG */
                                0x6,          /* FC_SHORT */
/* 690 */ 0x6, /* FC_SHORT */
                                0x4c,        /* FC_EMBEDDED_COMPLEX */
/* 692 */ 0x0, /* 0 */
                                NdrFcShort( 0xffffff1 ), /* Offset= -15 (678) */
/* 696 */ 0x5b, /* FC_END */
                                0x1a,        /* FC_BOGUS_STRUCT */
                                0x3,          /* 3 */
/* 698 */ NdrFcShort( 0x18 ), /* 24 */
/* 700 */ NdrFcShort( 0x0 ), /* 0 */
/* 702 */ NdrFcShort( 0xa ), /* Offset= 10 (712) */
/* 704 */ 0x8, /* FC_LONG */
                                0x36,        /* FC_POINTER */
/* 706 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
                                0x0,          /* 0 */
/* 708 */ NdrFcShort( 0xfffffe8 ), /* Offset= -24 (684) */
/* 710 */ 0x5c, /* FC_PAD */
                                0x5b,        /* FC_END */
/* 712 */
                                0x11, 0x0,    /* FC_RP */
/* 714 */ NdrFcShort( 0xfffff0c ), /* Offset= -244 (470) */
/* 716 */
                                0x1b,        /* FC_CARRAY */
                                0x0,          /* 0 */
/* 718 */ NdrFcShort( 0x1 ), /* 1 */
/* 720 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
                                0x0,          /* */
/* 722 */ NdrFcShort( 0x0 ), /* 0 */
/* 724 */ 0x1, /* FC_BYTE */
                                0x5b,        /* FC_END */
/* 726 */
                                0x16,        /* FC_PSTRUCT */
                                0x3,          /* 3 */
/* 728 */ NdrFcShort( 0x8 ), /* 8 */
/* 730 */
                                0x4b,        /* FC_PP */

```

```

/* 732 */          0x5c,          /* FC_PAD */
/* 734 */ NdrFcShort( 0x4 ), /* 4 */
/* 736 */ NdrFcShort( 0x4 ), /* 4 */
/* 738 */ 0x12, 0x0, /* FC_UP */
/* 740 */ NdrFcShort( 0xffffffe8 ), /* Offset= -24 (716) */
/* 742 */
          0x5b,          /* FC_END */
          0x8,          /* FC_LONG */
/* 744 */ 0x8,          /* FC_LONG */
          0x5b,          /* FC_END */
/* 746 */
          0x1b,          /* FC_CARRAY */
          0x1,          /* 1 */
/* 748 */ NdrFcShort( 0x2 ), /* 2 */
/* 750 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
          0x0,          /* */
/* 752 */ NdrFcShort( 0x0 ), /* 0 */
/* 754 */ 0x6, /* FC_SHORT */
          0x5b,          /* FC_END */
/* 756 */
          0x16,          /* FC_PSTRUCT */
          0x3,          /* 3 */
/* 758 */ NdrFcShort( 0x8 ), /* 8 */
/* 760 */
          0x4b,          /* FC_PP */
          0x5c,          /* FC_PAD */
/* 762 */
          0x46,          /* FC_NO_REPEAT */
          0x5c,          /* FC_PAD */
/* 764 */ NdrFcShort( 0x4 ), /* 4 */
/* 766 */ NdrFcShort( 0x4 ), /* 4 */
/* 768 */ 0x12, 0x0, /* FC_UP */
/* 770 */ NdrFcShort( 0xffffffe8 ), /* Offset= -24 (746) */
/* 772 */
          0x5b,          /* FC_END */
          0x8,          /* FC_LONG */
/* 774 */ 0x8,          /* FC_LONG */
          0x5b,          /* FC_END */
/* 776 */
          0x1b,          /* FC_CARRAY */
          0x3,          /* 3 */
/* 778 */ NdrFcShort( 0x4 ), /* 4 */
/* 780 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
          0x0,          /* */
/* 782 */ NdrFcShort( 0x0 ), /* 0 */
/* 784 */ 0x8, /* FC_LONG */
          0x5b,          /* FC_END */
/* 786 */
          0x16,          /* FC_PSTRUCT */
          0x3,          /* 3 */
/* 788 */ NdrFcShort( 0x8 ), /* 8 */
/* 790 */
          0x4b,          /* FC_PP */
          0x5c,          /* FC_PAD */
/* 792 */
          0x46,          /* FC_NO_REPEAT */
          0x5c,          /* FC_PAD */
/* 794 */ NdrFcShort( 0x4 ), /* 4 */

```

```

/* 796 */ NdrFcShort( 0x4 ), /* 4 */
/* 798 */ 0x12, 0x0, /* FC_UP */
/* 800 */ NdrFcShort( 0xffffffe8 ), /* Offset= -24 (776) */
/* 802 */
          0x5b,          /* FC_END */
          0x8,          /* FC_LONG */
/* 804 */ 0x8,          /* FC_LONG */
          0x5b,          /* FC_END */
/* 806 */
          0x1b,          /* FC_CARRAY */
          0x7,          /* 7 */
/* 808 */ NdrFcShort( 0x8 ), /* 8 */
/* 810 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
          0x0,          /* */
/* 812 */ NdrFcShort( 0x0 ), /* 0 */
/* 814 */ 0xb, /* FC_HYPER */
          0x5b,          /* FC_END */
/* 816 */
          0x16,          /* FC_PSTRUCT */
          0x3,          /* 3 */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */
          0x4b,          /* FC_PP */
          0x5c,          /* FC_PAD */
/* 822 */
          0x46,          /* FC_NO_REPEAT */
          0x5c,          /* FC_PAD */
/* 824 */ NdrFcShort( 0x4 ), /* 4 */
/* 826 */ NdrFcShort( 0x4 ), /* 4 */
/* 828 */ 0x12, 0x0, /* FC_UP */
/* 830 */ NdrFcShort( 0xffffffe8 ), /* Offset= -24 (806) */
/* 832 */
          0x5b,          /* FC_END */
          0x8,          /* FC_LONG */
/* 834 */ 0x8,          /* FC_LONG */
          0x5b,          /* FC_END */
/* 836 */
          0x15,          /* FC_STRUCT */
          0x3,          /* 3 */
/* 838 */ NdrFcShort( 0x8 ), /* 8 */
/* 840 */ 0x8, /* FC_LONG */
          0x8,          /* FC_LONG */
          0x5b,          /* FC_PAD */
          0x5b,          /* FC_END */
/* 844 */
          0x1b,          /* FC_CARRAY */
          0x3,          /* 3 */
/* 846 */ NdrFcShort( 0x8 ), /* 8 */
/* 848 */ 0x7, /* Corr desc: FC_USHORT */
          0x0,          /* */
/* 850 */ NdrFcShort( 0xffd8 ), /* -40 */
/* 852 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
          0x0,          /* 0 */
/* 854 */ NdrFcShort( 0xfffffee ), /* Offset= -18 (836) */
/* 856 */ 0x5c, /* FC_PAD */
          0x5b,          /* FC_END */
/* 858 */
          0x1a,          /* FC_BOGUS_STRUCT */
          0x3,          /* 3 */
/* 860 */ NdrFcShort( 0x28 ), /* 40 */
/* 862 */ NdrFcShort( 0xfffffee ), /* Offset= -18 (844) */

```

```

/* 864 */ NdrFcShort( 0x0 ), /* Offset= 0 (864) */
/* 866 */ 0x6, /* FC_SHORT */
/* 868 */ 0x38, /* FC_ALIGNM4 */
/* 870 */ 0x8, /* FC_LONG */
/* 872 */ 0x0, /* FC_LONG */
/* 876 */ /* FC_EMBEDDED_COMPLEX */
/* 878 */ NdrFcShort( 0xfffffd7 ), /* Offset= -521 (352) */
/* 880 */ /* FC_END */
/* 882 */ 0x12, 0x0, /* FC_UP */
/* 884 */ 0x12, 0x8, /* FC_UP [simple_pointer] */
/* 886 */ 0x1, /* FC_BYTE */
/* 888 */ 0x5c, /* FC_PAD */
/* 890 */ 0x12, 0x8, /* FC_UP [simple_pointer] */
/* 892 */ 0x12, 0x8, /* FC_UP [simple_pointer] */
/* 894 */ 0xa, /* FC_FLOAT */
/* 896 */ 0x5c, /* FC_PAD */
/* 898 */ 0xc, /* FC_DOUBLE */
/* 900 */ 0x5c, /* FC_PAD */
/* 902 */ 0x12, 0x0, /* FC_UP */
/* 904 */ NdrFcShort( 0xfffffd90 ), /* Offset= -624 (278) */
/* 906 */ 0x12, 0x10, /* FC_UP [pointer_deref] */
/* 908 */ NdrFcShort( 0xfffffd92 ), /* Offset= -622 (284) */
/* 910 */ 0x12, 0x10, /* FC_UP [pointer_deref] */
/* 912 */ NdrFcShort( 0xfffffda6 ), /* Offset= -602 (308) */
/* 914 */ 0x12, 0x10, /* FC_UP [pointer_deref] */
/* 916 */ NdrFcShort( 0xfffffdb4 ), /* Offset= -588 (326) */
/* 918 */ 0x12, 0x10, /* FC_UP [pointer_deref] */
/* 920 */ NdrFcShort( 0xfffffdc2 ), /* Offset= -574 (344) */
/* 922 */ 0x12, 0x10, /* FC_UP [pointer_deref] */
/* 924 */ NdrFcShort( 0x2 ), /* Offset= 2 (924) */
/* 926 */ 0x12, 0x0, /* FC_UP */
/* 928 */ NdrFcShort( 0x16 ), /* Offset= 22 (948) */
/* 930 */ 0x15, /* FC_STRUCT */
/* 932 */ 0x6, /* FC_SHORT */
/* 934 */ 0x1, /* FC_BYTE */
/* 936 */ 0x8, /* FC_ALIGNM4 */

```

```

/* 938 */ 0xb, /* FC_ALIGNM8 */
/* 940 */ 0x5b, /* FC_HYPER */
/* 942 */ 0x12, 0x0, /* FC_UP */
/* 944 */ NdrFcShort( 0xfffffff2 ), /* Offset= -14 (928) */
/* 946 */ 0x12, 0x8, /* FC_UP [simple_pointer] */
/* 948 */ 0x5c, /* FC_CHAR */
/* 950 */ 0x1a, /* FC_BOGUS_STRUCT */
/* 952 */ 0x7, /* FC_END */
/* 954 */ NdrFcShort( 0x20 ), /* FC_PAD */
/* 956 */ 0x8, /* FC_LONG */
/* 958 */ 0x6, /* FC_LONG */
/* 960 */ 0x6, /* FC_SHORT */
/* 962 */ 0x4c, /* FC_SHORT */
/* 964 */ 0x6, /* FC_EMBEDDED_COMPLEX */
/* 966 */ 0x0, /* FC_LONG */
/* 968 */ NdrFcShort( 0xfffffc42 ), /* Offset= -958 (6) */
/* 970 */ 0x5c, /* FC_PAD */
/* 972 */ 0x5b, /* FC_END */
/* 974 */ 0xb4, /* FC_USER_MARSHAL */
/* 976 */ 0x83, /* FC_USER_MARSHAL */
/* 978 */ 0x0, /* FC_USER_MARSHAL */
/* 980 */ NdrFcShort( 0x0 ), /* FC_USER_MARSHAL */
/* 982 */ NdrFcShort( 0x10 ), /* FC_USER_MARSHAL */
/* 984 */ NdrFcShort( 0x0 ), /* FC_USER_MARSHAL */
/* 986 */ NdrFcShort( 0xfffffc32 ), /* Offset= -974 (2) */
/* 988 */ 0x11, 0x4, /* FC_UP */
/* 990 */ NdrFcShort( 0x6 ), /* Offset= 6 (986) */
/* 992 */ 0x13, 0x0, /* FC_OP */
/* 994 */ NdrFcShort( 0xfffffdc ), /* Offset= -36 (948) */
/* 996 */ 0xb4, /* FC_USER_MARSHAL */
/* 998 */ 0x83, /* FC_USER_MARSHAL */
/* 1000 */ 0x0, /* FC_USER_MARSHAL */
/* 1002 */ NdrFcShort( 0x0 ), /* FC_USER_MARSHAL */
/* 1004 */ NdrFcShort( 0x10 ), /* FC_USER_MARSHAL */
/* 1006 */ NdrFcShort( 0x0 ), /* FC_USER_MARSHAL */
/* 1008 */ NdrFcShort( 0xfffffff4 ), /* Offset= -12 (982) */
/* 1010 */ 0x0
};

const CInterfaceProxyVtbl * _tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl * _tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &ITPCCStubVtbl,
    0
};

PCInterfaceName const _tpcc_com_ps_InterfaceNamesList[] =

```



```

{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n) IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID * pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo =
{
    (PCInterfaceProxyVtblList *) & _tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) & _tpcc_com_ps_StubVtblList,
    (const PCInterfaceName * ) & _tpcc_com_ps_InterfaceNamesList,
    0, // no delegation
    & _tpcc_com_ps_IID_Lookup,
    1,
    2,
    0, /* table of [async_uuid] interfaces */
    0, /* Filler1 */
    0, /* Filler2 */
    0 /* Filler3 */
};

#endif /* !defined(_M_IA64) && !defined(_M_AXP64)*/

#pragma warning( disable: 4049 ) /* more than 64k source lines */

/* this ALWAYS GENERATED file contains the proxy stub code */

/* File created by MIDL compiler version 5.03.0280 */
/* at Thu Dec 13 23:13:08 2001
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf (OptLev=i2), Wl, Zp8, env=Win64 (32b run,appending), ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany), __declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if defined(_M_IA64) || defined(_M_AXP64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high enough to compile this file*/
#endif

```

```

#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif

#include "rpcproxy.h"
#ifdef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of <rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 979
#define PROC_FORMAT_STRING_SIZE 253
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

extern const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString;

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xC0,0x00,0x00,0x00,0x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0x4F,0xBF,0xE0,0x8B}} */

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;

#pragma code_seg(".orpc")
static const unsigned short ITPCC_FormatStringOffsetTable[] =
{
    0,
    44,
    88,
    132,
    176,
    220
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =

```

```

    {
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
    };

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo =
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy,
    (void *)-1 /* ITPCC::NewOrder */ ,
    (void *)-1 /* ITPCC::Payment */ ,
    (void *)-1 /* ITPCC::Delivery */ ,
    (void *)-1 /* ITPCC::StockLevel */ ,
    (void *)-1 /* ITPCC::OrderStatus */ ,
    (void *)-1 /* ITPCC::CallSetComplete */
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

extern const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[
WIRE_MARSHAL_TABLE_SIZE ];

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x5030118, /* MIDL Version 5.3.280 */
};

```

```

    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* Reserved3 */
    0, /* Reserved4 */
    0 /* Reserved5 */
};

#pragma data_seg(".rdata")

static const USER_MARSHAL_ROUTINE_QUADRUPLE UserMarshalRoutines[
WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize,
        VARIANT_UserMarshal,
        VARIANT_UserUnmarshal,
        VARIANT_UserFree
    }
};

#if !defined(__RPC_WIN64__)
#error Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING __MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */

        0x33, /* FC_AUTO_HANDLE */
        0x6c, /* Old Flags: object, Oi2 */

        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
#ifdef _ALPHA_
        /* 8 */ NdrFcShort( 0x38 ), /* ia64 Stack size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /* xpp64 Stack size/offset = 48 */
#endif
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
        /* 14 */ 0x47, /* Oi2 Flags: srv must size, clt must size, has
return, has ext, */

        0x3, /* 3 */
        /* 16 */ 0xa, /* 10 */
        0x7, /* Ext Flags: new corr desc, clt
corr check, srv corr check, */
        /* 18 */ NdrFcShort( 0x20 ), /* 32 */
        /* 20 */ NdrFcShort( 0x20 ), /* 32 */
        /* 22 */ NdrFcShort( 0x0 ), /* 0 */
        /* 24 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

        /* 26 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifdef _ALPHA_
        /* 28 */ NdrFcShort( 0x10 ), /* ia64 Stack size/offset = 16 */

```

```

#else
                                NdrFcShort( 0x8 ), /* axp64 Stack size/offset = 8 */
#endif
/* 30 */ NdrFcShort( 0x3b6 ), /* Type Offset=950 */
/* Parameter txn_out */
/* 32 */ NdrFcShort( 0x6113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=24 */
#ifndef _ALPHA_
/* 34 */ NdrFcShort( 0x28 ), /* ia64 Stack size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /* axp64 Stack size/offset = 32 */
#endif
/* 36 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */
/* Return value */
/* 38 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
/* 40 */ NdrFcShort( 0x30 ), /* ia64 Stack size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /* axp64 Stack size/offset = 40 */
#endif
/* 42 */ 0x8, /* FC_LONG */
0x0, /* 0 */
/* Procedure Payment */
/* 44 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */
/* 46 */ NdrFcLong( 0x0 ), /* 0 */
/* 50 */ NdrFcShort( 0x4 ), /* 4 */
#ifndef _ALPHA_
/* 52 */ NdrFcShort( 0x38 ), /* ia64 Stack size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /* axp64 Stack size/offset = 48 */
#endif
/* 54 */ NdrFcShort( 0x0 ), /* 0 */
/* 56 */ NdrFcShort( 0x8 ), /* 8 */
/* 58 */ 0x47, /* Oi2 Flags: srv must size, clt must size, has
return, has ext, */
0x3, /* 3 */
/* 60 */ 0xa, /* 10 */
0x7, /* Ext Flags: new corr desc, clt
corr check, srv corr check, */
/* 62 */ NdrFcShort( 0x20 ), /* 32 */
/* 64 */ NdrFcShort( 0x20 ), /* 32 */
/* 66 */ NdrFcShort( 0x0 ), /* 0 */
/* 68 */ NdrFcShort( 0x0 ), /* 0 */
/* Parameter txn_in */
/* 70 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
/* 72 */ NdrFcShort( 0x10 ), /* ia64 Stack size/offset = 16 */
#else
                                NdrFcShort( 0x8 ), /* axp64 Stack size/offset = 8 */
#endif
/* 74 */ NdrFcShort( 0x3b6 ), /* Type Offset=950 */
/* Parameter txn_out */

```

```

/* 76 */ NdrFcShort( 0x6113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=24 */
#ifndef _ALPHA_
/* 78 */ NdrFcShort( 0x28 ), /* ia64 Stack size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /* axp64 Stack size/offset = 32 */
#endif
/* 80 */ NdrFcShort( 0x3c8 ), /* Type Offset=968 */
/* Return value */
/* 82 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
/* 84 */ NdrFcShort( 0x30 ), /* ia64 Stack size/offset = 48 */
#else
                                NdrFcShort( 0x28 ), /* axp64 Stack size/offset = 40 */
#endif
/* 86 */ 0x8, /* FC_LONG */
0x0, /* 0 */
/* Procedure Delivery */
/* 88 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /* Old Flags: object, Oi2 */
/* 90 */ NdrFcLong( 0x0 ), /* 0 */
/* 94 */ NdrFcShort( 0x5 ), /* 5 */
#ifndef _ALPHA_
/* 96 */ NdrFcShort( 0x38 ), /* ia64 Stack size/offset = 56 */
#else
                                NdrFcShort( 0x30 ), /* axp64 Stack size/offset = 48 */
#endif
/* 98 */ NdrFcShort( 0x0 ), /* 0 */
/* 100 */ NdrFcShort( 0x8 ), /* 8 */
/* 102 */ 0x47, /* Oi2 Flags: srv must size, clt must size, has
return, has ext, */
0x3, /* 3 */
/* 104 */ 0xa, /* 10 */
0x7, /* Ext Flags: new corr desc, clt
corr check, srv corr check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ), /* 0 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* Parameter txn_in */
/* 114 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
/* 116 */ NdrFcShort( 0x10 ), /* ia64 Stack size/offset = 16 */
#else
                                NdrFcShort( 0x8 ), /* axp64 Stack size/offset = 8 */
#endif
/* 118 */ NdrFcShort( 0x3b6 ), /* Type Offset=950 */
/* Parameter txn_out */
/* 120 */ NdrFcShort( 0x6113 ), /* Flags: must size, must free, out, simple
ref, srv alloc size=24 */
#ifndef _ALPHA_
/* 122 */ NdrFcShort( 0x28 ), /* ia64 Stack size/offset = 40 */
#else
                                NdrFcShort( 0x20 ), /* axp64 Stack size/offset = 32 */
#endif

```

```

/* 124 */ NdrFcShort( 0x3c8 ),          /* Type Offset=968 */

        /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
/* 128 */ NdrFcShort( 0x30 ), /* ia64 Stack size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /* axp64 Stack size/offset = 40 */
#endif
/* 130 */ 0x8,          /* FC_LONG */
                0x0,          /* 0 */

        /* Procedure StockLevel */

/* 132 */ 0x33,          /* FC_AUTO_HANDLE */
                0x6c,          /* Old Flags: object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ), /* 0 */
/* 138 */ NdrFcShort( 0x6 ), /* 6 */
#ifndef _ALPHA_
/* 140 */ NdrFcShort( 0x38 ), /* ia64 Stack size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /* axp64 Stack size/offset = 48 */
#endif
/* 142 */ NdrFcShort( 0x0 ), /* 0 */
/* 144 */ NdrFcShort( 0x8 ), /* 8 */
/* 146 */ 0x47,          /* Oi2 Flags: srv must size, clt must size, has
return, has ext, */
                0x3,          /* 3 */
/* 148 */ 0xa,          /* 10 */
                0x7,          /* Ext Flags: new corr desc, clt
corr check, srv corr check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ), /* 0 */
/* 156 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
/* 160 */ NdrFcShort( 0x10 ), /* ia64 Stack size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /* axp64 Stack size/offset = 8 */
#endif
/* 162 */ NdrFcShort( 0x3b6 ),          /* Type Offset=950 */

        /* Parameter txn_out */

/* 164 */ NdrFcShort( 0x6113 ),          /* Flags: must size, must free, out, simple
ref, srv alloc size=24 */
#ifndef _ALPHA_
/* 166 */ NdrFcShort( 0x28 ), /* ia64 Stack size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /* axp64 Stack size/offset = 32 */
#endif
/* 168 */ NdrFcShort( 0x3c8 ),          /* Type Offset=968 */

        /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
/* 172 */ NdrFcShort( 0x30 ), /* ia64 Stack size/offset = 48 */

```

```

#else
        NdrFcShort( 0x28 ), /* axp64 Stack size/offset = 40 */
#endif
/* 174 */ 0x8,          /* FC_LONG */
                0x0,          /* 0 */

        /* Procedure OrderStatus */

/* 176 */ 0x33,          /* FC_AUTO_HANDLE */
                0x6c,          /* Old Flags: object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x7 ), /* 7 */
#ifndef _ALPHA_
/* 184 */ NdrFcShort( 0x38 ), /* ia64 Stack size/offset = 56 */
#else
        NdrFcShort( 0x30 ), /* axp64 Stack size/offset = 48 */
#endif
/* 186 */ NdrFcShort( 0x0 ), /* 0 */
/* 188 */ NdrFcShort( 0x8 ), /* 8 */
/* 190 */ 0x47,          /* Oi2 Flags: srv must size, clt must size, has
return, has ext, */
                0x3,          /* 3 */
/* 192 */ 0xa,          /* 10 */
                0x7,          /* Ext Flags: new corr desc, clt
corr check, srv corr check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ), /* 0 */
/* 200 */ NdrFcShort( 0x0 ), /* 0 */

        /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags: must size, must free, in, by val, */
#ifndef _ALPHA_
/* 204 */ NdrFcShort( 0x10 ), /* ia64 Stack size/offset = 16 */
#else
        NdrFcShort( 0x8 ), /* axp64 Stack size/offset = 8 */
#endif
/* 206 */ NdrFcShort( 0x3b6 ),          /* Type Offset=950 */

        /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ),          /* Flags: must size, must free, out, simple
ref, srv alloc size=24 */
#ifndef _ALPHA_
/* 210 */ NdrFcShort( 0x28 ), /* ia64 Stack size/offset = 40 */
#else
        NdrFcShort( 0x20 ), /* axp64 Stack size/offset = 32 */
#endif
/* 212 */ NdrFcShort( 0x3c8 ),          /* Type Offset=968 */

        /* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
#ifndef _ALPHA_
/* 216 */ NdrFcShort( 0x30 ), /* ia64 Stack size/offset = 48 */
#else
        NdrFcShort( 0x28 ), /* axp64 Stack size/offset = 40 */
#endif
/* 218 */ 0x8,          /* FC_LONG */
                0x0,          /* 0 */

        /* Procedure CallSetComplete */

```

```

/* 220 */ 0x33,          /* FC_AUTO_HANDLE */
0x6c,          /* Old Flags: object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ), /* 0 */
/* 226 */ NdrFcShort( 0x8 ), /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64, axp64 Stack size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ), /* 0 */
/* 232 */ NdrFcShort( 0x8 ), /* 8 */
/* 234 */ 0x44,        /* Oi2 Flags: has return, has ext, */
0x1,          /* 1 */
/* 236 */ 0xa,        /* 10 */
0x1,          /* Ext Flags: new corr desc, */
/* 238 */ NdrFcShort( 0x0 ), /* 0 */
/* 240 */ NdrFcShort( 0x0 ), /* 0 */
/* 242 */ NdrFcShort( 0x0 ), /* 0 */
/* 244 */ NdrFcShort( 0x0 ), /* 0 */

    /* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags: out, return, base type, */
/* 248 */ NdrFcShort( 0x8 ), /* ia64, axp64 Stack size/offset = 8 */
/* 250 */ 0x8,          /* FC_LONG */
0x0,          /* 0 */
0x0

    }
};

static const MIDL_TYPE_FORMAT_STRING __MIDL_TypeFormatString =
{
    0,
    {
        NdrFcShort( 0x0 ), /* 0 */
/* 2 */
0x12, 0x0, /* FC_UP */
/* 4 */ NdrFcShort( 0x39e ), /* Offset= 926 (930) */
/* 6 */
0x2b, /* FC_NON_ENCAPSULATED_UNION */
0x9, /* FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT */
0x0, /* */
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (16) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2b ), /* 43 */
/* 20 */ NdrFcLong( 0x3 ), /* 3 */
/* 24 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 26 */ NdrFcLong( 0x11 ), /* 17 */
/* 30 */ NdrFcShort( 0x8001 ), /* Simple arm type: FC_BYTE */
/* 32 */ NdrFcLong( 0x2 ), /* 2 */
/* 36 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 38 */ NdrFcLong( 0x4 ), /* 4 */
/* 42 */ NdrFcShort( 0x800a ), /* Simple arm type: FC_FLOAT */
/* 44 */ NdrFcLong( 0x5 ), /* 5 */
/* 48 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 50 */ NdrFcLong( 0xb ), /* 11 */
/* 54 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 56 */ NdrFcLong( 0xa ), /* 10 */
/* 60 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 62 */ NdrFcLong( 0x6 ), /* 6 */
/* 66 */ NdrFcShort( 0xd6 ), /* Offset= 214 (280) */
/* 68 */ NdrFcLong( 0x7 ), /* 7 */

```

```

/* 72 */ NdrFcShort( 0x800c ), /* Simple arm type: FC_DOUBLE */
/* 74 */ NdrFcLong( 0x8 ), /* 8 */
/* 78 */ NdrFcShort( 0xd0 ), /* Offset= 208 (286) */
/* 80 */ NdrFcLong( 0xd ), /* 13 */
/* 84 */ NdrFcShort( 0xe4 ), /* Offset= 228 (312) */
/* 86 */ NdrFcLong( 0x9 ), /* 9 */
/* 90 */ NdrFcShort( 0xf0 ), /* Offset= 240 (330) */
/* 92 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 96 */ NdrFcShort( 0xfc ), /* Offset= 252 (348) */
/* 98 */ NdrFcLong( 0x24 ), /* 36 */
/* 102 */ NdrFcShort( 0x2f4 ), /* Offset= 756 (858) */
/* 104 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 108 */ NdrFcShort( 0x2ee ), /* Offset= 750 (858) */
/* 110 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 114 */ NdrFcShort( 0x2ec ), /* Offset= 748 (862) */
/* 116 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 120 */ NdrFcShort( 0x2ea ), /* Offset= 746 (866) */
/* 122 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 126 */ NdrFcShort( 0x2e8 ), /* Offset= 744 (870) */
/* 128 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 132 */ NdrFcShort( 0x2e6 ), /* Offset= 742 (874) */
/* 134 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 138 */ NdrFcShort( 0x2e4 ), /* Offset= 740 (878) */
/* 140 */ NdrFcLong( 0x400b ), /* 16395 */
/* 144 */ NdrFcShort( 0x2d2 ), /* Offset= 722 (866) */
/* 146 */ NdrFcLong( 0x400a ), /* 16394 */
/* 150 */ NdrFcShort( 0x2d0 ), /* Offset= 720 (870) */
/* 152 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 156 */ NdrFcShort( 0x2d6 ), /* Offset= 726 (882) */
/* 158 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 162 */ NdrFcShort( 0x2cc ), /* Offset= 716 (878) */
/* 164 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 168 */ NdrFcShort( 0x2ce ), /* Offset= 718 (886) */
/* 170 */ NdrFcLong( 0x400d ), /* 16397 */
/* 174 */ NdrFcShort( 0x2cc ), /* Offset= 716 (890) */
/* 176 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 180 */ NdrFcShort( 0x2ca ), /* Offset= 714 (894) */
/* 182 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 186 */ NdrFcShort( 0x2c8 ), /* Offset= 712 (898) */
/* 188 */ NdrFcLong( 0x400c ), /* 16396 */
/* 192 */ NdrFcShort( 0x2c6 ), /* Offset= 710 (902) */
/* 194 */ NdrFcLong( 0x10 ), /* 16 */
/* 198 */ NdrFcShort( 0x8002 ), /* Simple arm type: FC_CHAR */
/* 200 */ NdrFcLong( 0x12 ), /* 18 */
/* 204 */ NdrFcShort( 0x8006 ), /* Simple arm type: FC_SHORT */
/* 206 */ NdrFcLong( 0x13 ), /* 19 */
/* 210 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 212 */ NdrFcLong( 0x16 ), /* 22 */
/* 216 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 218 */ NdrFcLong( 0x17 ), /* 23 */
/* 222 */ NdrFcShort( 0x8008 ), /* Simple arm type: FC_LONG */
/* 224 */ NdrFcLong( 0xe ), /* 14 */
/* 228 */ NdrFcShort( 0x2aa ), /* Offset= 682 (910) */
/* 230 */ NdrFcLong( 0x400e ), /* 16398 */
/* 234 */ NdrFcShort( 0x2b0 ), /* Offset= 688 (922) */
/* 236 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 240 */ NdrFcShort( 0x2ae ), /* Offset= 686 (926) */
/* 242 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 246 */ NdrFcShort( 0x26c ), /* Offset= 620 (866) */
/* 248 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 252 */ NdrFcShort( 0x26a ), /* Offset= 618 (870) */
/* 254 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 258 */ NdrFcShort( 0x264 ), /* Offset= 612 (870) */

```

```

/* 260 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 264 */ NdrFcShort( 0x25e ), /* Offset= 606 (870) */
/* 266 */ NdrFcLong( 0x0 ), /* 0 */
/* 270 */ NdrFcShort( 0x0 ), /* Offset= 0 (270) */
/* 272 */ NdrFcLong( 0x1 ), /* 1 */
/* 276 */ NdrFcShort( 0x0 ), /* Offset= 0 (276) */
/* 278 */ NdrFcShort( 0xffffffff ), /* Offset= -1 (277) */
/* 280 */
                                0x15, /* FC_STRUCT */
                                0x7, /* 7 */
/* 282 */ NdrFcShort( 0x8 ), /* 8 */
/* 284 */ 0xb, /* FC_HYPER */
                                0x5b, /* FC_END */
/* 286 */
                                0x12, 0x0, /* FC_UP */
/* 288 */ NdrFcShort( 0xe ), /* Offset= 14 (302) */
/* 290 */
                                0x1b, /* FC_CARRAY */
                                0x1, /* 1 */
/* 292 */ NdrFcShort( 0x2 ), /* 2 */
/* 294 */ 0x9, /* Corr desc: FC_ULONG */
                                0x0, /* */
/* 296 */ NdrFcShort( 0xfffc ), /* -4 */
/* 298 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 300 */ 0x6, /* FC_SHORT */
                                0x5b, /* FC_END */
/* 302 */
                                0x17, /* FC_CSTRUCT */
                                0x3, /* 3 */
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ NdrFcShort( 0xffffffff0 ), /* Offset= -16 (290) */
/* 308 */ 0x8, /* FC_LONG */
                                0x8, /* FC_LONG */
/* 310 */ 0x5c, /* FC_PAD */
                                0x5b, /* FC_END */
/* 312 */
                                0x2f, /* FC_IP */
                                0x5a, /* FC_CONSTANT_IID */
/* 314 */ NdrFcLong( 0x0 ), /* 0 */
/* 318 */ NdrFcShort( 0x0 ), /* 0 */
/* 320 */ NdrFcShort( 0x0 ), /* 0 */
/* 322 */ 0xc0, /* 192 */
                                0x0, /* 0 */
/* 324 */ 0x0, /* 0 */
                                0x0, /* 0 */
/* 326 */ 0x0, /* 0 */
                                0x0, /* 0 */
/* 328 */ 0x0, /* 0 */
                                0x46, /* 70 */
/* 330 */
                                0x2f, /* FC_IP */
                                0x5a, /* FC_CONSTANT_IID */
/* 332 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 336 */ NdrFcShort( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ 0xc0, /* 192 */
                                0x0, /* 0 */
/* 342 */ 0x0, /* 0 */
                                0x0, /* 0 */
/* 344 */ 0x0, /* 0 */
                                0x0, /* 0 */
/* 346 */ 0x0, /* 0 */
                                0x46, /* 70 */

```

```

/* 348 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 350 */ NdrFcShort( 0x2 ), /* Offset= 2 (352) */
/* 352 */
                                0x12, 0x0, /* FC_UP */
/* 354 */ NdrFcShort( 0x1e6 ), /* Offset= 486 (840) */
/* 356 */
                                0x2a, /* FC_ENCAPSULATED_UNION */
                                0x89, /* 137 */
/* 358 */ NdrFcShort( 0x20 ), /* 32 */
/* 360 */ NdrFcShort( 0xa ), /* 10 */
/* 362 */ NdrFcLong( 0x8 ), /* 8 */
/* 366 */ NdrFcShort( 0x50 ), /* Offset= 80 (446) */
/* 368 */ NdrFcLong( 0xd ), /* 13 */
/* 372 */ NdrFcShort( 0x70 ), /* Offset= 112 (484) */
/* 374 */ NdrFcLong( 0x9 ), /* 9 */
/* 378 */ NdrFcShort( 0x90 ), /* Offset= 144 (522) */
/* 380 */ NdrFcLong( 0xc ), /* 12 */
/* 384 */ NdrFcShort( 0xb0 ), /* Offset= 176 (560) */
/* 386 */ NdrFcLong( 0x24 ), /* 36 */
/* 390 */ NdrFcShort( 0x104 ), /* Offset= 260 (650) */
/* 392 */ NdrFcLong( 0x800d ), /* 32781 */
/* 396 */ NdrFcShort( 0x120 ), /* Offset= 288 (684) */
/* 398 */ NdrFcLong( 0x10 ), /* 16 */
/* 402 */ NdrFcShort( 0x13a ), /* Offset= 314 (716) */
/* 404 */ NdrFcLong( 0x2 ), /* 2 */
/* 408 */ NdrFcShort( 0x150 ), /* Offset= 336 (744) */
/* 410 */ NdrFcLong( 0x3 ), /* 3 */
/* 414 */ NdrFcShort( 0x166 ), /* Offset= 358 (772) */
/* 416 */ NdrFcLong( 0x14 ), /* 20 */
/* 420 */ NdrFcShort( 0x17c ), /* Offset= 380 (800) */
/* 422 */ NdrFcShort( 0xffffffff ), /* Offset= -1 (421) */
/* 424 */
                                0x21, /* FC_BOGUS_ARRAY */
                                0x3, /* 3 */
/* 426 */ NdrFcShort( 0x0 ), /* 0 */
/* 428 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
                                0x0, /* */
/* 430 */ NdrFcShort( 0x0 ), /* 0 */
/* 432 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 434 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 438 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 440 */
                                0x12, 0x0, /* FC_UP */
/* 442 */ NdrFcShort( 0xffffffff74 ), /* Offset= -140 (302) */
/* 444 */ 0x5c, /* FC_PAD */
                                0x5b, /* FC_END */
/* 446 */
                                0x1a, /* FC_BOGUS_STRUCT */
                                0x3, /* 3 */
/* 448 */ NdrFcShort( 0x10 ), /* 16 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */ NdrFcShort( 0x6 ), /* Offset= 6 (458) */
/* 454 */ 0x8, /* FC_LONG */
                                0x39, /* FC_ALIGNM8 */
/* 456 */ 0x36, /* FC_POINTER */
                                0x5b, /* FC_END */
/* 458 */
                                0x11, 0x0, /* FC_RP */
/* 460 */ NdrFcShort( 0xffffffffdc ), /* Offset= -36 (424) */
/* 462 */
                                0x21, /* FC_BOGUS_ARRAY */
                                0x3, /* 3 */

```

```

/* 464 */ NdrFcShort( 0x0 ), /* 0 */
/* 466 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 468 */ NdrFcShort( 0x0 ), /* 0 */
/* 470 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 472 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 476 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 478 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
/* 480 */ NdrFcShort( 0xffffffff58 ), /* Offset= -168 (312) */
/* 482 */ 0x5c, /* FC_PAD */
/* 484 */
/* 486 */ NdrFcShort( 0x10 ), /* 16 */
/* 488 */ NdrFcShort( 0x0 ), /* 0 */
/* 490 */ NdrFcShort( 0x6 ), /* Offset= 6 (496) */
/* 492 */ 0x8, /* FC_LONG */
/* 494 */ 0x36, /* FC_POINTER */
/* 496 */
/* 498 */ NdrFcShort( 0xffffffffdc ), /* Offset= -36 (462) */
/* 500 */
/* 502 */ NdrFcShort( 0x0 ), /* 0 */
/* 504 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 506 */ NdrFcShort( 0x0 ), /* 0 */
/* 508 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 510 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 514 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 516 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
/* 518 */ NdrFcShort( 0xffffffff44 ), /* Offset= -188 (330) */
/* 520 */ 0x5c, /* FC_PAD */
/* 522 */
/* 524 */ NdrFcShort( 0x10 ), /* 16 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ NdrFcShort( 0x6 ), /* Offset= 6 (534) */
/* 530 */ 0x8, /* FC_LONG */
/* 532 */ 0x36, /* FC_POINTER */
/* 534 */
/* 536 */ NdrFcShort( 0xffffffffdc ), /* Offset= -36 (500) */
/* 538 */
/* 540 */ NdrFcShort( 0x0 ), /* 0 */
/* 542 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 544 */ NdrFcShort( 0x0 ), /* 0 */
/* 546 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 548 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 552 */ NdrFcShort( 0x0 ), /* Corr flags: */

```

```

/* 554 */
/* 556 */ NdrFcShort( 0x176 ), /* Offset= 374 (930) */
/* 558 */ 0x5c, /* FC_PAD */
/* 560 */
/* 562 */ NdrFcShort( 0x10 ), /* 16 */
/* 564 */ NdrFcShort( 0x0 ), /* 0 */
/* 566 */ NdrFcShort( 0x6 ), /* Offset= 6 (572) */
/* 568 */ 0x8, /* FC_LONG */
/* 570 */ 0x36, /* FC_POINTER */
/* 572 */
/* 574 */ NdrFcShort( 0xffffffffdc ), /* Offset= -36 (538) */
/* 576 */
/* 578 */ NdrFcLong( 0x2f ), /* 47 */
/* 582 */ NdrFcShort( 0x0 ), /* 0 */
/* 584 */ NdrFcShort( 0x0 ), /* 0 */
/* 586 */ 0xc0, /* 192 */
/* 588 */ 0x0, /* 0 */
/* 590 */ 0x0, /* 0 */
/* 592 */ 0x0, /* 0 */
/* 594 */
/* 596 */ NdrFcShort( 0x1 ), /* 1 */
/* 598 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 600 */ NdrFcShort( 0x4 ), /* 4 */
/* 602 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 604 */ 0x1, /* FC_BYTE */
/* 606 */
/* 608 */ NdrFcShort( 0x18 ), /* 24 */
/* 610 */ NdrFcShort( 0x0 ), /* 0 */
/* 612 */ NdrFcShort( 0xc ), /* Offset= 12 (624) */
/* 614 */ 0x8, /* FC_LONG */
/* 616 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
/* 618 */ NdrFcShort( 0xffffffffd6 ), /* Offset= -42 (576) */
/* 620 */ 0x39, /* FC_ALIGNM8 */
/* 622 */ 0x5c, /* FC_PAD */
/* 624 */
/* 626 */ NdrFcShort( 0xffffffffe0 ), /* Offset= -32 (594) */
/* 628 */
/* 630 */ 0x21, /* FC_BOGUS_ARRAY */
/* 632 */ 0x3, /* 3 */

```

```

/* 630 */ NdrFcShort( 0x0 ), /* 0 */
/* 632 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 634 */ NdrFcShort( 0x0 ), /* 0 */
/* 636 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 638 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 642 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 644 */
/* 646 */ NdrFcShort( 0xffffffff8 ), /* Offset= -40 (606) */
/* 648 */ 0x5c, /* FC_PAD */
/* 650 */
/* 652 */ NdrFcShort( 0x10 ), /* 16 */
/* 654 */ NdrFcShort( 0x0 ), /* 0 */
/* 656 */ NdrFcShort( 0x6 ), /* Offset= 6 (662) */
/* 658 */ 0x8, /* FC_LONG */
/* 660 */ 0x36, /* FC_ALIGNM8 */
/* 662 */
/* 664 */ NdrFcShort( 0xffffffffc ), /* Offset= -36 (628) */
/* 666 */
/* 668 */ NdrFcShort( 0x8 ), /* 8 */
/* 670 */ 0x1, /* FC_BYTE */
/* 672 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ 0x8, /* FC_LONG */
/* 678 */ 0x6, /* FC_SHORT */
/* 680 */ 0x0, /* FC_EMBEDDED_COMPLEX */
/* 684 */ NdrFcShort( 0xffffffff1 ), /* Offset= -15 (666) */
/* 686 */ NdrFcShort( 0x20 ), /* 32 */
/* 688 */ NdrFcShort( 0x0 ), /* 0 */
/* 690 */ NdrFcShort( 0xa ), /* Offset= 10 (700) */
/* 692 */ 0x8, /* FC_LONG */
/* 694 */ 0x36, /* FC_POINTER */
/* 696 */ 0x0, /* FC_EMBEDDED_COMPLEX */
/* 700 */ NdrFcShort( 0xffffffff7 ), /* Offset= -25 (672) */
/* 702 */ NdrFcShort( 0xffffffff10 ), /* Offset= -240 (462) */
/* 704 */
/* 706 */ NdrFcShort( 0x1 ), /* 1 */
/* 708 */ 0x19, /* Corr desc: field pointer, FC_ULONG */

```

```

/* 710 */ NdrFcShort( 0x0 ), /* 0 */
/* 712 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 714 */ 0x1, /* FC_BYTE */
/* 716 */ 0x5b, /* FC_END */
/* 718 */ NdrFcShort( 0x10 ), /* 16 */
/* 720 */ NdrFcShort( 0x0 ), /* 0 */
/* 722 */ NdrFcShort( 0x6 ), /* Offset= 6 (728) */
/* 724 */ 0x8, /* FC_LONG */
/* 726 */ 0x36, /* FC_ALIGNM8 */
/* 728 */ 0x3, /* FC_POINTER */
/* 730 */ NdrFcShort( 0xffffffff6 ), /* Offset= -26 (704) */
/* 732 */ 0x1b, /* FC_CARRY */
/* 734 */ NdrFcShort( 0x2 ), /* 2 */
/* 736 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 738 */ NdrFcShort( 0x0 ), /* 0 */
/* 740 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 742 */ 0x6, /* FC_SHORT */
/* 744 */ 0x5b, /* FC_END */
/* 746 */ NdrFcShort( 0x10 ), /* 16 */
/* 748 */ NdrFcShort( 0x0 ), /* 0 */
/* 750 */ NdrFcShort( 0x6 ), /* Offset= 6 (756) */
/* 752 */ 0x8, /* FC_LONG */
/* 754 */ 0x36, /* FC_POINTER */
/* 756 */ 0x5b, /* FC_END */
/* 758 */ NdrFcShort( 0xffffffff6 ), /* Offset= -26 (732) */
/* 760 */ 0x1b, /* FC_CARRY */
/* 762 */ NdrFcShort( 0x4 ), /* 4 */
/* 764 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 766 */ NdrFcShort( 0x0 ), /* 0 */
/* 768 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 770 */ 0x8, /* FC_LONG */
/* 772 */ 0x5b, /* FC_END */
/* 774 */ NdrFcShort( 0x10 ), /* 16 */
/* 776 */ NdrFcShort( 0x0 ), /* 0 */
/* 778 */ NdrFcShort( 0x6 ), /* Offset= 6 (784) */
/* 780 */ 0x8, /* FC_LONG */
/* 782 */ 0x36, /* FC_POINTER */
/* 784 */ 0x5b, /* FC_END */
/* 784 */ 0x12, 0x0, /* FC_UP */

```



```

/* 786 */ NdrFcShort( 0xffffffe6 ), /* Offset= -26 (760) */
/* 788 */
                                0x1b, /* FC_CARRAY */
                                0x7, /* 7 */
/* 790 */ NdrFcShort( 0x8 ), /* 8 */
/* 792 */ 0x19, /* Corr desc: field pointer, FC_ULONG */
/* 794 */ NdrFcShort( 0x0 ), /* 0 */
/* 796 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/* 798 */ 0xb, /* FC_HYPER */
/* 800 */
                                0x5b, /* FC_END */
/* 802 */
                                0x1a, /* FC_BOGUS_STRUCT */
                                0x3, /* 3 */
/* 804 */ NdrFcShort( 0x10 ), /* 16 */
/* 806 */ NdrFcShort( 0x0 ), /* 0 */
/* 808 */ 0x8, /* Offset= 6 (812) */
/* 810 */ 0x36, /* FC_LONG */
/* 812 */
                                0x39, /* FC_ALIGNM8 */
                                0x5b, /* FC_POINTER */
/* 814 */ NdrFcShort( 0xffffffe6 ), /* FC_UP */
/* 816 */
                                0x12, 0x0, /* Offset= -26 (788) */
                                0x3, /* FC_STRUCT */
/* 818 */ NdrFcShort( 0x8 ), /* 8 */
/* 820 */ 0x8, /* FC_LONG */
/* 822 */ 0x5c, /* FC_LONG */
/* 824 */
                                0x5b, /* FC_PAD */
                                0x5b, /* FC_END */
/* 826 */
                                0x1b, /* FC_CARRAY */
                                0x3, /* 3 */
/* 828 */ 0x7, /* 8 */
/* 830 */ NdrFcShort( 0xffc8 ), /* Corr desc: FC_USHORT */
/* 832 */ NdrFcShort( 0x1 ), /* 0 */
/* 834 */ 0x4c, /* FC_FLAGS */
/* 836 */ NdrFcShort( 0xfffffec ), /* FC_EMBEDDED_COMPLEX */
/* 838 */ 0x5c, /* 0 */
/* 840 */
                                0x5b, /* Offset= -20 (816) */
                                0x5b, /* FC_PAD */
                                0x5b, /* FC_END */
/* 842 */
                                0x1a, /* FC_BOGUS_STRUCT */
                                0x3, /* 3 */
/* 844 */ NdrFcShort( 0x38 ), /* 56 */
/* 846 */ NdrFcShort( 0xfffffec ), /* Offset= -20 (824) */
/* 848 */ 0x6, /* Offset= 0 (846) */
/* 850 */ 0x38, /* FC_SHORT */
/* 852 */ 0x8, /* FC_ALIGNM4 */
/* 854 */ 0x4, /* FC_LONG */
/* 856 */ NdrFcShort( 0xffffe0d ), /* FC_EMBEDDED_COMPLEX */
/* 858 */
                                0x5b, /* 4 */
                                0x12, 0x0, /* FC_UP */
/* 860 */ NdrFcShort( 0xfffff02 ), /* Offset= -254 (606) */

```

```

/* 862 */
                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 864 */ 0x1, /* FC_BYTE */
/* 866 */
                                0x5c, /* FC_PAD */
                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 868 */ 0x6, /* FC_SHORT */
/* 870 */
                                0x5c, /* FC_PAD */
                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 872 */ 0x8, /* FC_LONG */
/* 874 */
                                0x5c, /* FC_PAD */
                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 876 */ 0xa, /* FC_FLOAT */
/* 878 */
                                0x5c, /* FC_PAD */
                                0x12, 0x8, /* FC_UP [simple_pointer] */
/* 880 */ 0xc, /* FC_DOUBLE */
/* 882 */
                                0x5c, /* FC_PAD */
                                0x12, 0x0, /* FC_UP */
/* 884 */ NdrFcShort( 0xfffffda4 ), /* Offset= -604 (280) */
/* 886 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 888 */ NdrFcShort( 0xfffffda6 ), /* Offset= -602 (286) */
/* 890 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 892 */ NdrFcShort( 0xfffffdbc ), /* Offset= -580 (312) */
/* 894 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 896 */ NdrFcShort( 0xfffffda ), /* Offset= -566 (330) */
/* 898 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 900 */ NdrFcShort( 0xfffffdd8 ), /* Offset= -552 (348) */
/* 902 */
                                0x12, 0x10, /* FC_UP [pointer_deref] */
/* 904 */ NdrFcShort( 0x2 ), /* Offset= 2 (906) */
/* 906 */
                                0x12, 0x0, /* FC_UP */
/* 908 */ NdrFcShort( 0x16 ), /* Offset= 22 (930) */
/* 910 */
                                0x15, /* FC_STRUCT */
                                0x7, /* 7 */
/* 912 */ NdrFcShort( 0x10 ), /* 16 */
/* 914 */ 0x6, /* FC_SHORT */
/* 916 */ 0x1, /* FC_BYTE */
/* 918 */ 0x8, /* FC_BYTE */
/* 920 */ 0xb, /* FC_ALIGNM4 */
/* 922 */
                                0x38, /* FC_LONG */
                                0x39, /* FC_ALIGNM8 */
                                0x5b, /* FC_HYPER */
                                0x5b, /* FC_END */
/* 924 */
                                0x12, 0x0, /* FC_UP */
/* 926 */ NdrFcShort( 0xffffff2 ), /* Offset= -14 (910) */
/* 928 */ 0x2, /* FC_UP [simple_pointer] */
/* 930 */
                                0x5c, /* FC_CHAR */
                                0x1a, /* FC_BOGUS_STRUCT */
                                0x7, /* 7 */

```

```

/* 932 */ NdrFcShort( 0x20 ), /* 32 */
/* 934 */ NdrFcShort( 0x0 ), /* 0 */
/* 936 */ NdrFcShort( 0x0 ), /* Offset= 0 (936) */
/* 938 */ 0x8, /* FC_LONG */
/* 940 */ 0x6, /* FC_SHORT */
/* 942 */ 0x6, /* FC_SHORT */
/* 944 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
/* 946 */ NdrFcShort( 0xfffffc54 ), /* Offset= -940 (6) */
/* 948 */ 0x5c, /* FC_PAD */
/* 950 */ 0xb4, /* FC_USER_MARSHAL */
/* 952 */ NdrFcShort( 0x0 ), /* 0 */
/* 954 */ NdrFcShort( 0x18 ), /* 24 */
/* 956 */ NdrFcShort( 0x0 ), /* 0 */
/* 958 */ NdrFcShort( 0xfffffc44 ), /* Offset= -956 (2) */
/* 960 */
/* 962 */ NdrFcShort( 0x6 ), /* Offset= 6 (968) */
/* 964 */
/* 966 */ NdrFcShort( 0xfffffcdc ), /* Offset= -36 (930) */
/* 968 */ 0xb4, /* FC_USER_MARSHAL */
/* 970 */ NdrFcShort( 0x0 ), /* 0 */
/* 972 */ NdrFcShort( 0x18 ), /* 24 */
/* 974 */ NdrFcShort( 0x0 ), /* 0 */
/* 976 */ NdrFcShort( 0xfffffff4 ), /* Offset= -12 (964) */

0x0
}
};

const CInterfaceProxyVtbl * _tpcc_com_ps_ProxyVtblList[] =
{
( CInterfaceProxyVtbl * ) &ITPCCProxyVtbl,
0
};

const CInterfaceStubVtbl * _tpcc_com_ps_StubVtblList[] =
{
( CInterfaceStubVtbl * ) &ITPCCStubVtbl,
0
};

PCInterfaceName const _tpcc_com_ps_InterfaceNamesList[] =
{
"ITPCC",
0
};

#define _tpcc_com_ps_CHECK_IID(n) IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID * pIID, int * pIndex )
{
if(!_tpcc_com_ps_CHECK_IID(0))

```

```

{
*pIndex = 0;
return 1;
}

return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo =
{
(PCInterfaceProxyVtblList *) &_tpcc_com_ps_ProxyVtblList,
(PCInterfaceStubVtblList *) &_tpcc_com_ps_StubVtblList,
(const PCInterfaceName *) &_tpcc_com_ps_InterfaceNamesList,
0, // no delegation
&_tpcc_com_ps_IID_Lookup,
1,
2,
0, /* table of [async_uuid] interfaces */
0, /* Filler1 */
0, /* Filler2 */
0 /* Filler3 */
};

#endif /* defined(_M_IA64) || defined(_M_AXP64)*/



---


tpcc_com_sl.rgs


---


HKCR
{
TPCC.StockLevel.1 = s 'StockLevel Class'
{
CLSID = s '{2668369E-A50D-11D2-BA4E-00C04FBFE08B}'
}
TPCC.StockLevel = s 'StockLevel Class'
{
CurVer = s 'TPCC.StockLevel.1'
}
NoRemove CLSID
{
ForceRemove {2668369E-A50D-11D2-BA4E-00C04FBFE08B} = s
'StockLevel Class'
{
ProgID = s 'TPCC.StockLevel.1'
VersionIndependentProgID = s 'TPCC.StockLevel'
InprocServer32 = s '%MODULE%'
{
val ThreadingModel = s 'Both'
}
}
}
}
}



---


tpcc_dblib.cpp


---


/* FILE: TPCC_DBLIB.CPP
* Microsoft TPC-C Kit Ver. 4.20.000
* Copyright Microsoft, 1999
* All Rights Reserved
*

```

```

*
*                               Version 4.10.000 audited by Richard Gimarc,
Performance Metrics, 3/17/99
*
*   PURPOSE:  Implements dblib calls for TPC-C txns.
*   Contact:  Charles Levine (clevine@microsoft.com)
*
*   Change history:
*   4.20.000 - updated rev number to match kit
*   4.10.001 - not deleting error class in catch handler on deadlock
retry;
*
*                               not a functional bug, but a memory leak
*                               - had to tweak some declarations to compile
with latest SDK; no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqlldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPACKSIZE          4096

// version string; must match return value from tpcc_version stored proc
const char      sVersion[] = "4.10.000";

const          iMaxRetries = 10;          // how many retries on
deadlock
static long     iConnectionCount = 0;    // number of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL WINAPI DllMain(HMODULE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit();          // initialize dblib
            break;

        case DLL_PROCESS_DETACH:
            dbexit();          // close all dblib
            structures/connections
            break;

        default:
            /* nothing */;
    }
}

```

```

    }
    return TRUE;
}

int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr, LPCSTR
dberrstr, LPCSTR oserrstr)
{
    CTPCC_DBLIB          *pConn;

    assert(dbproc != NULL);
    pConn = (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetDbLibError( severity, dberr, oserr, dberrstr, oserrstr
);
    }
    return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext)
*
* PURPOSE:      This function handles DB-Library SQL Server error messages
*
* ARGUMENTS:    DBPROCESS          *dbproc          DBPROCESS id
pointer
*              DBINT              msgno
*              message number
*              int                msgstate          int
*              message state
*              int                severity          int
*              message severity
*              char               *msgtext
*              printable message description
*
* RETURNS:      int                INT_CONTINUE
*              continue if error is SQLETIME else INT_CANCEL action
*
*              INT_CANCEL          cancel operation
*
* COMMENTS:     This function also sets the dead lock dbproc variable if
necessary.
*
*/

// typedef INT (SQLAPI *DBMSGHANDLE_PROC)(PDBPROCESS, DBINT, INT, INT, LPCSTR,
LPCSTR, LPCSTR, DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int severity,
LPCSTR msgtext, LPCSTR srvname, LPCSTR
procname, DBUSMALLINT line)
{
    CTPCC_DBLIB          *pConn;

    assert(dbproc != NULL);
    pConn = (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetSqlError( msgno, msgstate, severity, msgtext );
    }
}

```

```

        return 0;
    }

/* FUNCTION: void UtilStrCpy(char * pDest, char * pSrc, int n)
 *
 * PURPOSE:      This function copies n characters from string pSrc to pDst and
 places a
 *               null character at the end of the destination string.
 *
 * ARGUMENTS:   char          *pDest  destination string
 pointer
 *               char          *pSrc
 *               source string pointer
 *               int            n
 *               number of characters to copy
 *
 * RETURNS:     None
 *
 * COMMENTS:    Unlike strncpy this function ensures that the result string is
 *               always null terminated.
 */

inline static void UtilStrCpy(char * pDest, const BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
 *
 */

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,          "Wrong version of stored
procs on database server" },
        { ERR_INVALID_CUST,             "Invalid Customer
id,name." },
        { ERR_NO_SUCH_ORDER,            "No orders found for
customer." },
        { ERR_RETRIED_TRANS,           "Retries before
transaction succeeded." },
        { 0,                             "" }
    };

    static char szNotFound[] = "Unknown error number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_errno == errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )

```

```

        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
    LPCSTR szServer,          // name of SQL server
    LPCSTR szUser,           // user name for login
    LPCSTR szPassword,       // password for login
    LPCSTR szHost,          // workstation name; shows up in
sp_who; max 30 chars, only first 10 kept by SQL Server
    LPCSTR szDatabase )     // name of database to use
{
    return new CTPCC_DBLIB( szServer, szUser, szPassword, szHost, szDatabase
);
}

CTPCC_DBLIB::CTPCC_DBLIB (
    LPCSTR szServer,          // name of SQL server
    LPCSTR szUser,           // user name for login
    LPCSTR szPassword,       // password for login
    LPCSTR szHost,          // workstation name; shows up in
sp_who; max 30 chars, only first 10 kept by SQL Server
    LPCSTR szDatabase )     // name of database to use
{
    LOGINREC *login;
    const BYTE *pData;

    // initialization
    m_dbproc = NULL;
    m_DbLibErr = (CDBLIBERR*)NULL;
    m_SqlErr = (CSQLERR*)NULL;

    m_MaxRetries = 10;          // how many retries on deadlock

    // increase max number of connections if getting close
    if ( dbgetmaxprocs() < (iConnectionCount+5) )
    {
        if ( dbsetmaxprocs(iConnectionCount+10) == FAIL )
            ThrowError(CDBLIBERR::eDbSetMaxProcs);
    }

    // allocate a login structure
    login = dblogin();
    if (login == NULL)
        ThrowError(CDBLIBERR::eLogin);
    InterlockedIncrement( &iConnectionCount );

    // register error and message handler functions
    if (dbprocerrhandle(login, err_handler) == NULL)
        ThrowError(CDBLIBERR::eDbProcHandler);

    if (dbprocmsghandle(login, msg_handler) == NULL)
        ThrowError(CDBLIBERR::eDbProcHandler);

    DBSETLUSER(login, szUser);
    DBSETLPWD(login, szPassword);
    DBSETLHOST(login, szHost);
    DBSETLPACKET(login, (unsigned short)DEFCLPACKSIZE);
}

```

```

        DBSETLVERSION(login, DBVER60); // use dblink ver 6.0
client behavior

    // set time to wait for login
    if (dbsetlogintime(60) == FAIL)
        ThrowError(CDBLIBERR::eDbSet);

    // set time to wait for statement execution
    if (dbsettime(180) == FAIL)
        ThrowError(CDBLIBERR::eDbSet);

    m_dbproc = dbopen(login, szServer);

    // deallocate login structure before checking for success
    dbfreelogin( login );

    if (m_dbproc == NULL)
        ThrowError(CDBLIBERR::eDbOpen);

    // save address of class instance so that the message and error handler
    // can get to data.
    dbsetuserdata(m_dbproc, (LPVOID)this);

    // Use the the right database
    if (dbuse(m_dbproc, szDatabase) == FAIL)
        ThrowError(CDBLIBERR::eDbUse);

    dbcmd(m_dbproc, "set nocount on "); // do not
return row counts
    dbcmd(m_dbproc, "set XACT_ABORT ON"); // rollback transaction
on abort

    if (dbsqlexec(m_dbproc) == FAIL)
        ThrowError(CDBLIBERR::eDbSqlExec);

    DiscardNextResults(2);

    // verify that version of stored procs on server is correct
    dbrpcinit(m_dbproc, "tpcc_version", 0);

    if (dbrpcexec(m_dbproc) == FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

    if (dbresults(m_dbproc) != SUCCEED)
        ThrowError(CDBLIBERR::eDbResults);

    if (dbnextrow(m_dbproc) != REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);

    char szSrvVersion[16];
    pData=dbdata(m_dbproc, 1);
    if (pData)
        UtilStrCpy(szSrvVersion, pData, dbdatlen(m_dbproc, 1));
    else
        szSrvVersion[0]=0;
    if (strcmp(szSrvVersion,sVersion))
        throw new CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION
);

    DiscardNextRows(0);
    DiscardNextResults(0);
}

```

```

CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
    // close db connection and deallocate resources
    dbclose(m_dbproc);
    InterlockedDecrement( &iConnectionCount );
    if (m_DbLibErr != NULL)
        delete m_DbLibErr;
    if (m_SqlErr != NULL)
        delete m_SqlErr;
}

void CTPCC_DBLIB::SetDbLibError(int severity, int dberr, int oserr, LPCSTR dberrstr,
LPCSTR oserrstr)
{
    delete m_DbLibErr;
    m_DbLibErr = new CDBLIBERR(CDBLIBERR::eUnknow, severity, dberr, oserr);

    if (dberrstr != NULL)
    {
        m_DbLibErr->m_dberrstr = new char[ strlen(dberrstr)+1 ];
        strcpy( m_DbLibErr->m_dberrstr, dberrstr );
    }

    if (oserrstr != NULL)
    {
        m_DbLibErr->m_oserrstr = new char[ strlen(oserrstr)+1 ];
        strcpy( m_DbLibErr->m_oserrstr, oserrstr );
    }
}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno, int msgstate, int severity,
LPCSTR msgtext )
{
    if (m_SqlErr == NULL)
        m_SqlErr = new CSQLERR();

    m_SqlErr->m_msgno = msgno;
    m_SqlErr->m_msgstate = msgstate;
    m_SqlErr->m_severity = severity;

    delete [] m_SqlErr->m_msgtext;
    if (msgtext != NULL)
    {
        m_SqlErr->m_msgtext = new char[ strlen(msgtext)+1 ];
        strcpy( m_SqlErr->m_msgtext, msgtext );
    }
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION eAction )
{
    // discard anything still in return buffer
    DiscardNextRows(-1);
    DiscardNextResults(-1);

    // check for SQL Server error first; if yes, throw it and ignore any
    DBLib error.
    if (m_SqlErr != NULL)
    {
        CSQLERR *pSqlErr;
        pSqlErr = m_SqlErr;
    }
}

```

```

        m_SqlErr = NULL;    // clear our pointer to instance; catch
handler will delete      throw pSqlErr;
    }
    CDBLIBERR *pDbLibErr;
    if (m_DbLibErr == NULL)
error was returned      // this case isn't expected to happen, since it means that an
                        // but the error handlers were not called.
                        pDbLibErr = new CDBLIBERR(eAction);
    else
    {
        pDbLibErr = m_DbLibErr;
        pDbLibErr->m_eAction = eAction;
        m_DbLibErr = NULL;    // clear our pointer to instance;
catch handler will delete
    }
    throw pDbLibErr;
}

// Read and discard rows until no more.  Throw an exception if number of rows read
doesn't
// match number of rows expected.  The row count will be ignored if the expected
count value
// passed in is negative.  A typical use of this routine is to verify that there are
no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
    int          iRowsRead = 0;
    RETCODE     rc;

    while (TRUE)
    {
        rc = dbnextrow(m_dbproc);
        if (rc == NO_MORE_ROWS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >= 0)
                ThrowError(CDBLIBERR::eDbNextRow);
            else
                break;
        }
        iRowsRead++;
    }

    if ((iExpectedCount >= 0) &&
        (iExpectedCount != iRowsRead))
        ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more.  Throw an exception if number of result
sets read doesn't
// match number expected.  The result set count will be ignored if the expected
count value
// passed in is negative.  A typical use of this routine is to verify that there are
no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int iExpectedCount)
{

```

```

int          iResultsRead = 0;
RETCODE     rc;

while (TRUE)
{
    rc = dbresults(m_dbproc);
    if (rc == NO_MORE_RESULTS)
        break;
    if (rc == FAIL)
    {
        if (iExpectedCount >= 0)
            ThrowError(CDBLIBERR::eDbResults);
        else
            break;
    }

    DiscardNextRows(-1);
    iResultsRead++;
}

if ((iExpectedCount >= 0) &&
    (iExpectedCount != iResultsRead))
    ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int          iTryCount = 0;
    const BYTE  *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc, "tpcc_stocklevel", 0);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.StockLevel.w_id);    // @w_id smallint
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.StockLevel.d_id);    // @d_id tinyint
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.StockLevel.threshold);    // @threshold smallint

            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);

            if (dbresults(m_dbproc) != SUCCEED)
                ThrowError(CDBLIBERR::eDbResults);

            if (dbnextrow(m_dbproc) != REG_ROW)
                ThrowError(CDBLIBERR::eDbNextRow);

            if (pData=dbdata(m_dbproc, 1))
                m_txn.StockLevel.low_stock = *((long *)

pData);

            DiscardNextRows(0);
            DiscardNextResults(0);

            m_txn.StockLevel.exec_status_code = eOK;
            return;
        }
    }
}

```

```

    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205 ||
            (e->m_msgno == iErrOleDbProvider &&
             strstr(e->m_msgtext, sErrTimeoutExpired) !=
             NULL)) &&
            longer period
        {
            delete e;
            Sleep(10 * iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
}

//if (iTryCount)
//    throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::NewOrder()
{
    int          i;
    DBINT        commit_flag;
    DBDATETIME  datetime;
    DBDATEPREC  daterec;

    int          iTryCount = 0;
    const BYTE   *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc, "tpcc_neworder", 0);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.NewOrder.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.NewOrder.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE
*) &m_txn.NewOrder.c_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.NewOrder.o_ol_cnt);

            // check whether any order lines are for a remote
            warehouse
            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i < m_txn.NewOrder.o_ol_cnt; i++)
            {
                if (m_txn.NewOrder.OL[i].ol_supply_w_id !=
                    m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0;
                    break;
                }
            }
        }
    }
}

```

```

    }
    dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.NewOrder.o_all_local);
    for (i = 0; i < m_txn.NewOrder.o_ol_cnt; i++)
    {
        dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -
1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);
        dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -
1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);
        dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -
1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
    }

    if (dbrpcexec(m_dbproc) == FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

    // Get order line results
    m_txn.NewOrder.total_amount = 0;
    for (i = 0; i < m_txn.NewOrder.o_ol_cnt; i++)
    {
        if (dbresults(m_dbproc) != SUCCEED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnumcols(m_dbproc) != 5)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if (dbnextrow(m_dbproc) != REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (pData=dbdata(m_dbproc, 1))
            UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name, pData, dbdatlen(m_dbproc, 1));
        if (pData=dbdata(m_dbproc, 2))
            m_txn.NewOrder.OL[i].ol_stock =
            (*(DBSMALLINT *) pData);
        if (pData=dbdata(m_dbproc, 3))
            UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_generic, pData,
            dbdatlen(m_dbproc, 3));
        if (pData=dbdata(m_dbproc, 4))
            dbconvert(m_dbproc, SQLNUMERIC,
            (LPCBYTE)pData, dbdatlen(m_dbproc, 4),
            SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);
        if (pData=dbdata(m_dbproc, 5))
            dbconvert(m_dbproc, SQLNUMERIC,
            (LPCBYTE)pData, dbdatlen(m_dbproc, 5),
            SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);

        m_txn.NewOrder.total_amount =
        m_txn.NewOrder.total_amount + m_txn.NewOrder.OL[i].ol_amount;

        DiscardNextRows(0);
    }
}

```

```

// get remaining values for w_tax, d_tax, o_id,
c_last, c_discount, c_credit, o_entry_d, commit_flag
if (dbresults(m_dbproc) != SUCCEEDED)
    ThrowError(CDBLIBERR::eDbResults);

if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

if (dbnumcols(m_dbproc) != 8)
    ThrowError(CDBLIBERR::eWrongNumCols);

if (pData=dbdata(m_dbproc, 1))

    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,1), SQLFLT8, (BYTE *)&m_txn.NewOrder.w_tax, 8);
if (pData=dbdata(m_dbproc, 2))

    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,2), SQLFLT8, (BYTE *)&m_txn.NewOrder.d_tax, 8);
if (pData=dbdata(m_dbproc, 3))
    m_txn.NewOrder.o_id = (*(DBINT *) pData);
if (pData=dbdata(m_dbproc, 4))
    UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));
if (pData=dbdata(m_dbproc, 5))
    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,5), SQLFLT8, (BYTE *)&m_txn.NewOrder.c_discount,
8);
if (pData=dbdata(m_dbproc, 6))
    UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
if (pData=dbdata(m_dbproc, 7))
{
    datetime = (*(DBDATETIME *) pData);
dbdatecrack(m_dbproc, &daterec, &datetime);
m_txn.NewOrder.o_entry_d.year =
m_txn.NewOrder.o_entry_d.month =
m_txn.NewOrder.o_entry_d.day =
m_txn.NewOrder.o_entry_d.hour =
m_txn.NewOrder.o_entry_d.minute =
m_txn.NewOrder.o_entry_d.second =
}
if (pData=dbdata(m_dbproc, 8))
    commit_flag = (*(DBTINYINT *) pData);

DiscardNextRows(0);
DiscardNextResults(0);

if (commit_flag == 1)
{
    m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 - m_txn.NewOrder.c_discount));
    m_txn.NewOrder.exec_status_code = eOK;
}
else

```

```

m_txn.NewOrder.exec_status_code =
eInvalidItem;

return;
}
catch (CSQLERR *e)
{
    if ((e->m_msgno == 1205 ||
(e->m_msgno == iErrOleDbProvider &&
strstr(e->m_msgtext, sErrTimeoutExpired) !=
NULL)) &&
(++iTryCount <= iMaxRetries))
    // hit deadlock; backoff for increasingly
    // longer period
    delete e;
    Sleep(10 * iTryCount);
}
else
    throw;
} // while (TRUE)

// if (iTryCount)
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::Payment()
{
    DBDATETIME datetime;
    DBDATETIME daterec;

    int iTryCount = 0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc, "tpcc_payment", 0);

            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.Payment.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.Payment.c_w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLFLT8, -1, -1, (BYTE
*) &m_txn.Payment.h_amount);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.Payment.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.Payment.c_d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE
*) &m_txn.Payment.c_id);

            // if customer id is zero, then payment is by name
            if (m_txn.Payment.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char *)m_txn.Payment.c_last);

```



```

if (dbrpcexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbRpcExec);

if (dbresults(m_dbproc) != SUCCEEDED)
    ThrowError(CDBLIBERR::eDbResults);

if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

if (dbnumcols(m_dbproc) != 27)
    ThrowError(CDBLIBERR::eWrongNumCols);

if (pData=dbdata(m_dbproc, 1))
    m_txn.Payment.c_id = *((DBINT *) pData);
if (pData=dbdata(m_dbproc, 2))
    UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));

if (pData=dbdata(m_dbproc, 3))
{
    datetime = *((DBDATETIME *) pData);
    dbdatecrack(m_dbproc, &daterec, &datetime);
    m_txn.Payment.h_date.year = daterec.year;
    m_txn.Payment.h_date.month = daterec.month;
    m_txn.Payment.h_date.day = daterec.day;
    m_txn.Payment.h_date.hour = daterec.hour;
    m_txn.Payment.h_date.minute =
daterec.minute;
    m_txn.Payment.h_date.second =
daterec.second;
}
if (pData=dbdata(m_dbproc, 4))
    UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));
if (pData=dbdata(m_dbproc, 5))
    UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
if (pData=dbdata(m_dbproc, 6))
    UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
if (pData=dbdata(m_dbproc, 7))
    UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
if (pData=dbdata(m_dbproc, 8))
    UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
if (pData=dbdata(m_dbproc, 9))
    UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
if (pData=dbdata(m_dbproc, 10))
    UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
if (pData=dbdata(m_dbproc, 11))
    UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
if (pData=dbdata(m_dbproc, 12))
    UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
if (pData=dbdata(m_dbproc, 13))
    UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
if (pData=dbdata(m_dbproc, 14))
    UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));

```

```

if (pData=dbdata(m_dbproc, 15))
    UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
if (pData=dbdata(m_dbproc, 16))
    UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
if (pData=dbdata(m_dbproc, 17))
    UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
if (pData=dbdata(m_dbproc, 18))
    UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
if (pData=dbdata(m_dbproc, 19))
    UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
if (pData=dbdata(m_dbproc, 20))
    UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
if (pData=dbdata(m_dbproc, 21))
    UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
if (pData=dbdata(m_dbproc, 22))
{
    datetime = *((DBDATETIME *) pData);
    dbdatecrack(m_dbproc, &daterec, &datetime);
    m_txn.Payment.c_since.year = daterec.year;
    m_txn.Payment.c_since.month =
daterec.month;
    m_txn.Payment.c_since.day = daterec.day;
    m_txn.Payment.c_since.hour = daterec.hour;
    m_txn.Payment.c_since.minute =
daterec.minute;
    m_txn.Payment.c_since.second =
daterec.second;
}
if (pData=dbdata(m_dbproc, 23))
    UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));
if (pData=dbdata(m_dbproc, 24))
    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc, 24), SQLFLT8, (BYTE *)&m_txn.Payment.c_credit_lim,
8);
if (pData=dbdata(m_dbproc, 25))
    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc, 25), SQLFLT8, (BYTE *)&m_txn.Payment.c_discount,
8);
if (pData=dbdata(m_dbproc, 26))
    dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc, 26), SQLFLT8, (BYTE *)&m_txn.Payment.c_balance,
8);
if (pData=dbdata(m_dbproc, 27))
    UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));

DiscardNextRows(0);
DiscardNextResults(0);

if (m_txn.Payment.c_id == 0)
    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
else
    m_txn.Payment.exec_status_code = eOK;

```

```

        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205 ||
            (e->m_msgno == iErrOleDbProvider &&
             strstr(e->m_msgtext, sErrTimeoutExpired) !=
             NULL)) &&
            (++iTryCount <= iMaxRetries))
        {
            // hit deadlock; backoff for increasingly
            // longer period
            delete e;
            Sleep(10 * iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
}

// if (iTryCount)
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
// iTryCount);
}

void CTPCC_DBLIB::OrderStatus()
{
    int i;
    DBDATETIME datetime;
    DBDATEREC daterec;

    int rc;
    const BYTE *pData;

    int iTryCount = 0;
    ResetError();
    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc, "tpcc_orderstatus", 0);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
            *) &m_txn.OrderStatus.w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
            *) &m_txn.OrderStatus.d_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE
            *) &m_txn.OrderStatus.c_id);

            // if customer id is zero, then order status is by
            name
            if (m_txn.OrderStatus.c_id == 0)
                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
                strlen(m_txn.OrderStatus.c_last), (unsigned char *)m_txn.OrderStatus.c_last);

            if (dbrpcexec(m_dbproc) == FAIL)
                ThrowError(CDBLIBERR::eDbRpcExec);
        }
    }
}

```

```

// Get order lines
if (dbresults(m_dbproc) != SUCCEED)
{
    if ((m_DbLibErr == NULL) && (m_SqlErr ==
    NULL))
        throw new CTPCC_DBLIB_ERR(
        CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
    else
        ThrowError(CDBLIBERR::eDbResults);
}
if (dbnumcols(m_dbproc) != 5)
    ThrowError(CDBLIBERR::eWrongNumCols);

i = 0;
while (TRUE)
{
    rc = dbnextrow(m_dbproc);
    if (rc == NO_MORE_ROWS)
        break;
    if (rc != REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);

    if(pData=dbdata(m_dbproc, 1))

        m_txn.OrderStatus.OL[i].ol_supply_w_id = (*(DBSMALLINT *) pData);
        if(pData=dbdata(m_dbproc, 2))
            m_txn.OrderStatus.OL[i].ol_i_id =
            (*(DBINT *) pData);
            if(pData=dbdata(m_dbproc, 3))

                m_txn.OrderStatus.OL[i].ol_quantity = (*(DBSMALLINT *) pData);
                if(pData=dbdata(m_dbproc, 4))
                    dbconvert(m_dbproc, SQLNUMERIC,
                    (LPCBYTE)pData, dbdatlen(m_dbproc,4),
                    (BYTE *)&m_txn.OrderStatus.OL[i].ol_amount, 8),
                    SQLFLT8,
                    if(pData=dbdata(m_dbproc, 5))
                        {
                            datetime = (*(DBDATETIME *)
                            pData);
                            dbdatecrack(m_dbproc, &daterec,
                            &datetime);

                            m_txn.OrderStatus.OL[i].ol_delivery_d.year = daterec.year;
                            m_txn.OrderStatus.OL[i].ol_delivery_d.month = daterec.month;
                            m_txn.OrderStatus.OL[i].ol_delivery_d.day = daterec.day;
                            m_txn.OrderStatus.OL[i].ol_delivery_d.hour = daterec.hour;
                            m_txn.OrderStatus.OL[i].ol_delivery_d.minute = daterec.minute;
                            m_txn.OrderStatus.OL[i].ol_delivery_d.second = daterec.second;
                        }
                        i++;
                    m_txn.OrderStatus.o_ol_cnt = i;

    if (dbresults(m_dbproc) != SUCCEED)
        ThrowError(CDBLIBERR::eDbResults);
}
}

```

```

        if (dbnextrow(m_dbproc) != REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc) != 8)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if (pData=dbdata(m_dbproc, 1))
            m_txn.OrderStatus.c_id = (*(DBINT *) pData);
        if (pData=dbdata(m_dbproc, 2))
            UtilStrCpy(m_txn.OrderStatus.c_last, pData,
dbdatlen(m_dbproc,2));
        if (pData=dbdata(m_dbproc, 3))
            UtilStrCpy(m_txn.OrderStatus.c_first, pData,
dbdatlen(m_dbproc,3));
        if (pData=dbdata(m_dbproc, 4))
            UtilStrCpy(m_txn.OrderStatus.c_middle,
pData, dbdatlen(m_dbproc, 4));
        if (pData=dbdata(m_dbproc, 5))
        {
            datetime = (*(DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);
            m_txn.OrderStatus.o_entry_d.year =
                m_txn.OrderStatus.o_entry_d.month =
                m_txn.OrderStatus.o_entry_d.day =
                m_txn.OrderStatus.o_entry_d.hour =
                m_txn.OrderStatus.o_entry_d.minute =
                m_txn.OrderStatus.o_entry_d.second =
        }
        if (pData=dbdata(m_dbproc, 6))
            m_txn.OrderStatus.o_carrier_id =
        (* (DBSMALLINT *) pData);
        if (pData=dbdata(m_dbproc, 7))
            dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc,7),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.c_balance, 8);
        if (pData=dbdata(m_dbproc, 8))
            m_txn.OrderStatus.o_id = (*(DBINT *) pData);

        DiscardNextRows(0);
        DiscardNextResults(0);

        if (m_txn.OrderStatus.o_ol_cnt == 0)
            throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
        else if (m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
            throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
            m_txn.OrderStatus.exec_status_code = eOK;

        return;
    }
    catch (CSQLERR *e)

```

```

    {
        if ((e->m_msgno == 1205 ||
(e->m_msgno == iErrOleDbProvider &&
strstr(e->m_msgtext, sErrTimeoutExpired) !=
NULL)) &&
        {
            if (++iTryCount <= iMaxRetries)
            {
                // hit deadlock; backoff for increasingly
                longer period
                delete e;
                Sleep(10 * iTryCount);
            }
            else
                throw;
        }
        // while (TRUE)
        // if (iTryCount)
        // throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }

    void CTPCC_DBLIB::Delivery()
    {
        int i;
        int iTryCount = 0;
        const BYTE *pData;

        ResetError();

        while (TRUE)
        {
            try
            {
                dbrpcinit(m_dbproc, "tpcc_delivery", 0);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1, -1, (BYTE
*) &m_txn.Delivery.w_id);
                dbrpcparam(m_dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE
*) &m_txn.Delivery.o_carrier_id);

                if (dbrpcexec(m_dbproc) == FAIL)
                    ThrowError(CDBLIBERR::eDbRpcExec);

                if (dbresults(m_dbproc) != SUCCEEDED)
                    ThrowError(CDBLIBERR::eDbResults);

                if (dbnextrow(m_dbproc) != REG_ROW)
                    ThrowError(CDBLIBERR::eDbNextRow);

                if (dbnumcols(m_dbproc) != 10)
                    ThrowError(CDBLIBERR::eWrongNumCols);

                for (i=0; i<10; i++)
                {
                    if (pData = dbdata(m_dbproc, i+1))
                        m_txn.Delivery.o_id[i] = (*(DBINT
*)pData);
                }

                DiscardNextRows(0);
                DiscardNextResults(0);
            }
            catch (CSQLERR *e)
            {
                if ((e->m_msgno == 1205 ||
(e->m_msgno == iErrOleDbProvider &&
strstr(e->m_msgtext, sErrTimeoutExpired) !=
NULL)) &&
                {
                    if (++iTryCount <= iMaxRetries)
                    {
                        // hit deadlock; backoff for increasingly
                        longer period
                        delete e;
                        Sleep(10 * iTryCount);
                    }
                    else
                        throw;
                }
                // while (TRUE)
                // if (iTryCount)
                // throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
            }
        }
    }

```

```

        m_txn.Delivery.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205 ||
            (e->m_msgno == iErrOleDbProvider &&
             strstr(e->m_msgtext, sErrTimeoutExpired) !=
             NULL)) &&
            (++iTryCount <= iMaxRetries))
        {
            // hit deadlock; backoff for increasingly
            // longer period
            delete e;
            Sleep(10 * iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
}

// if (iTryCount)
// throw new CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
// iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }
    return;
}

```

## tpcc\_dblib.h

```

/* FILE: TPCC_DBLIB.H
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * Version 4.10.000 audited by Richard Gimarc,
 * Performance Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C txn class implementation.
 * Change history:
 * 4.20.000 - updated rev number to match kit
 */
#pragma once

#ifdef PDBPROCESS
#define DBPROCESS void // dbprocess structure type

```

```

typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:
    CSQLERR(void)
    {
        m_msgno = 0;
        m_msgstate = 0;
        m_severity = 0;
        m_msgtext = NULL;
    };

    ~CSQLERR()
    {
        delete [] m_msgtext;
    };

    int m_msgno;
    int m_msgstate;
    int m_severity;
    char *m_msgtext;

    int ErrorType() {return ERR_TYPE_SQL;};
    int ErrorNum() {return m_msgno;};
    char *ErrorText() {return m_msgtext;};
};

class CDBLIBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown, // error from
        eLogin, // error from dbopen
        eDbOpen, // error from dbopen
        eDbUse, // error from
        eDbSqlExec, // error from
        eDbSet, // error from
        eDbNextRow, // error from
        eWrongRowCount, // more or less rows
        eWrongNumCols, // more or less columns
        eDbResults, // error from
        eDbRpcExec, // error from
    };
};

```

```

        eDbSetMaxProcs,          // error from
dbsetmaxprocs
        eDbProcHandler          // error from either
dbprocerrhandle or dbprocmsghandle
    };

    CDBLIBERR(ACTION eAction, int severity = 0, int dberror = 0, int
oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };

    ~CDBLIBERR()
    {
        delete [] m_dberrstr;
        delete [] m_oserrstr;
    };

    ACTION    m_eAction;
    int       m_severity;
    int       m_dberror;
    int       m_oserr;
    char     *m_dberrstr;
    char     *m_oserrstr;

    int ErrorType() {return ERR_TYPE_DBLIB;};
    int ErrorNum() {return m_dberror;};
    char *ErrorText() {return m_dberrstr;};
};

class CTPCC_DBLIB_ERR : public CBaseErr
{
    public:
        enum CTPCC_DBLIB_ERRS
        {
            ERR_WRONG_SP_VERSION = 1,    // "Wrong version of
stored procs on database server"
            ERR_INVALID_CUST,           // "Invalid
Customer id,name."
            ERR_NO_SUCH_ORDER,          // "No orders
found for customer."
            ERR_RETRIED_TRANS,          // "Retries
before transaction succeeded."
        };

        CTPCC_DBLIB_ERR( int iErr ) { m_errno = iErr; m_iTryCount = 0;
};

        CTPCC_DBLIB_ERR( int iErr, int iTryCount ) { m_errno = iErr;
m_iTryCount = iTryCount; };

        int         m_errno;
        int         m_iTryCount;

        int ErrorType() {return ERR_TYPE_TPCC_DBLIB;};
        int ErrorNum() {return m_errno;};
};

```

```

};
        char *ErrorText();

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
    private:
        // declare variables and private functions here...
        PDBPROCESS          m_dbproc;
        CDBLIBERR *m_DbLibErr;          // not allocated until
needed (maybe never)
        CSQLErr             *m_SqlErr;          //
not allocated until needed (maybe never)
        int                 m_MaxRetries;          //
retry count on deadlock

        void DiscardNextRows(int iExpectedCount);
        void DiscardNextResults(int iExpectedCount);
        void ThrowError( CDBLIBERR::ACTION eAction );
        void ResetError();

        union
        {
            NEW_ORDER_DATA          NewOrder;
            PAYMENT_DATA             Payment;
            DELIVERY_DATA            Delivery;
            STOCK_LEVEL_DATA         StockLevel;
            ORDER_STATUS_DATA        OrderStatus;
            m_txn;
        }

    public:
        CTPCC_DBLIB(LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword,
LPCSTR szHost, LPCSTR szDatabase );
        ~CTPCC_DBLIB(void);

        inline PNEW_ORDER_DATA          BuffAddr_NewOrder()
        { return &m_txn.NewOrder; };
        inline PPAYMENT_DATA           BuffAddr_Payment()
        { return &m_txn.Payment; };
        inline PDELIVERY_DATA          BuffAddr_Delivery()
        { return &m_txn.Delivery; };
        inline PSTOCK_LEVEL_DATA       BuffAddr_StockLevel() {
return &m_txn.StockLevel; };
        inline PORDER_STATUS_DATA      BuffAddr_OrderStatus() {
return &m_txn.OrderStatus; };

        void NewOrder          ();
        void Payment           ();
        void Delivery          ();
        void StockLevel        ();
        void OrderStatus       ();

        // these are public because they must be called from the dblib
err_handler and msg_hangler
        // outside of the class
        void SetDbLibError(int severity, int dberr, int oserr, LPCSTR
dberrstr, LPCSTR oserrstr);
        void SetSqlError( int msgno, int msgstate, int severity, LPCSTR
msgtext );
};

```

```
extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR
szDatabase );
```

```
typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCSTR);
```

## tpcc\_odbc.cpp

```
/* FILE: TPC_C_ODBC.CPP
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc,
 * Performance Metrics, 3/17/99
 *
 * PURPOSE: Implements ODBC calls for TPC-C txns.
 * Contact: Charles Levine (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to match kit
 * 4.10.001 - not deleting error class in catch handler on deadlock
 *
 * retry;
 * not a functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

// version string; must match return value from tpcc_version stored proc
const char sVersion[] = "4.10.000";

const iMaxRetries = 10; // how many retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV; // ODBC
environment handle

BOOL APIENTRY DllMain(HMODULE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
```

```
{
    case DLL_PROCESS_ATTACH:
        DisableThreadLibraryCalls(hModule);
        if ( SQLAllocHandleStd(SQL_HANDLE_ENV,
SQL_NULL_HANDLE, &henv) != SQL_SUCCEEDED )
            return FALSE;
        break;

    case DLL_PROCESS_DETACH:
        if (henv != NULL)
            SQLFreeEnv(henv);
        break;

    default:
        /* nothing */;
}
return TRUE;
}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
 *
 */

char* CTPCC_ODBC_ERR::ErrorText(void)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION, "Wrong version of stored
procs on database server" },
        { ERR_INVALID_CUST, "Invalid Customer
id,name." },
        { ERR_NO_SUCH_ORDER, "No orders found for
customer." },
        { ERR_RETRIED_TRANS, "Retries before
transaction succeeded." },
        { 0, "" }
    };

    static char szNotFound[] = "Unknown error number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_errno == errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ODBC* CTPCC_ODBC_new(
LPCSTR szServer, // name of SQL server
LPCSTR szUser, // user name for login
LPCSTR szPassword, // password for login
LPCSTR szHost, // not used
LPCSTR szDatabase ) // name of database to use
{
```

```

        return new CTPCC_ODBC( szServer, szUser, szPassword, szHost, szDatabase );
    }

CTPCC_ODBC::CTPCC_ODBC (
    LPCSTR szServer,          // name of SQL server
    LPCSTR szUser,           // user name
    LPCSTR szPassword,      // password for login
    LPCSTR szHost,          // not used
    LPCSTR szDatabase       // name of database to
    use
)
{
    RETCODE          rc;

    // initialization
    m_hdbc = SQL_NULL_HDBC;
    m_hstmt = SQL_NULL_HSTMT;

    m_hstmtNewOrder = SQL_NULL_HSTMT;
    m_hstmtPayment = SQL_NULL_HSTMT;
    m_hstmtDelivery = SQL_NULL_HSTMT;
    m_hstmtOrderStatus = SQL_NULL_HSTMT;
    m_hstmtStockLevel = SQL_NULL_HSTMT;

    m_descNewOrderCols1 = SQL_NULL_HDESC;
    m_descNewOrderCols2 = SQL_NULL_HDESC;
    m_descOrderStatusCols1 = SQL_NULL_HDESC;
    m_descOrderStatusCols2 = SQL_NULL_HDESC;

    if ( SQLAllocHandle(SQL_HANDLE_DBC, henv, &m_hdbc) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    if ( SQLSetConnectOption(m_hdbc, SQL_PACKET_SIZE, 4096) != SQL_SUCCESS )
        ThrowError(CODBCERR::eConnOption);

    {
        char          szConnectStr[256];
        char          szOutStr[1024];
        SQLSMALLINT  iOutStrLen;

        sprintf( szConnectStr, "DRIVER=SQL
Server:SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
                szServer, szUser, szPassword, szDatabase );

        rc = SQLDriverConnect(m_hdbc, NULL, (SQLCHAR*)szConnectStr,
sizeof(szConnectStr),
                (SQLCHAR*)szOutStr, sizeof(szOutStr), &iOutStrLen,
SQL_DRIVER_NOPROMPT );

        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eConnect);
    }

    if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmt) != SQL_SUCCESS)
        ThrowError(CODBCERR::eAllocHandle);

    {
        char          buffer[128];

        // set some options affecting connection behavior

```

```

        strcpy(buffer, "set nocount on set XACT_ABORT ON");
        rc = SQLExecDirect(m_hstmt, (unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);

        // verify that version of stored procs on server is correct
        char db_sp_version[10];
        strcpy(buffer, "{call tpcc_version}");
        rc = SQLExecDirect(m_hstmt, (unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);
        if ( SQLBindCol(m_hstmt, 1, SQL_C_CHAR, &db_sp_version,
sizeof(db_sp_version), NULL) != SQL_SUCCESS )
            ThrowError(CODBCERR::eBindCol);
        if ( SQLFetch(m_hstmt) == SQL_ERROR )
            ThrowError(CODBCERR::eFetch);
        if (strcmp(db_sp_version,sVersion))
            throw new CTPCC_ODBC_ERR(
CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION );

        SQLFreeHandle(SQL_HANDLE_STMT, m_hstmt);
    }

    // Bind parameters for each of the transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_ODBC::~~CTPCC_ODBC( void )
{
    // note: descriptors are automatically released when the connection is
    dropped
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtOrderStatus);
    SQLFreeHandle(SQL_HANDLE_STMT, m_hstmtStockLevel);

    SQLDisconnect(m_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction )
{
    RETCODE          rc;
    SDWORD          lNativeError;
    char            szState[6];
    char            szMsg[SQL_MAX_MESSAGE_LENGTH];
    char            szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    CODBCERR        *pODBCErr;          // not allocated until
needed (maybe never)

    pODBCErr = new CODBCERR();

    pODBCErr->m_NativeError = 0;
    pODBCErr->m_eAction = eAction;
    pODBCErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;
    while (TRUE)

```

```

        {
            rc = SQLError(henv, m_hdbc, m_hstmt, (BYTE *)&szState,
&lNativeError,
                (BYTE *)&szMsg, sizeof(szMsg),
NULL);
            if (rc == SQL_NO_DATA)
                break;

            // check for deadlock
            if (lNativeError == 1205 || (lNativeError == iErrOleDbProvider
&&
                strstr(szMsg, sErrTimeoutExpired) != NULL))
                pODBCErr->m_bDeadLock = TRUE;

            // capture the (first) database error
            if (pODBCErr->m_NativeError == 0 && lNativeError != 0)
                pODBCErr->m_NativeError = lNativeError;

            // quit if there isn't enough room to concatenate error text
            if ( (strlen(szMsg) + 2) > (sizeof(szTmp) - strlen(szTmp)) )
                break;

            // include line break after first error msg
            if (szTmp[0] != 0)
                strcat( szTmp, "\n");
            strcat( szTmp, szMsg );
        }

        if (pODBCErr->m_odbcerrstr != NULL)
        {
            delete [] pODBCErr->m_odbcerrstr;
            pODBCErr->m_odbcerrstr = NULL;
        }

        if (strlen(szTmp) > 0)
        {
            pODBCErr->m_odbcerrstr = new char[ strlen(szTmp)+1 ];
            strcpy( pODBCErr->m_odbcerrstr, szTmp );
        }

        SQLFreeStmt(m_hstmt, SQL_CLOSE);
        throw pODBCErr;
    }

void CTPCC_ODBC::InitStockLevelParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtStockLevel) !=
SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtStockLevel;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);
}

```

```

        if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG, &m_txn.StockLevel.low_stock, 0,
NULL) != SQL_SUCCESS )
            ThrowError(CODBCERR::eBindCol);
    }

void CTPCC_ODBC::StockLevel()
{
    RETCODE rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc = SQLExecDirectW(m_hstmt, (SQLWCHAR*)"L"{call
tpcc_stocklevel(?,?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt) == SQL_ERROR )
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            m_txn.StockLevel.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)
        {
            if ((!e->m_bDeadLock) || (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock; backoff for increasingly longer
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)
    // throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitNewOrderParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtNewOrder) !=
SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descNewOrderCols1)
!= SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc, &m_descNewOrderCols2)
!= SQL_SUCCESS
    )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);
}

```



```

        int i = 0;
        if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG,
SQL_INTEGER, 0, 0, &m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.NewOrder.o_all_local, 0, NULL) !=
SQL_SUCCESS
        )
            ThrowError(COBCERR::eBindParam);

        for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
        {
            if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SLONG, SQL_INTEGER, 0, 0, &m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0, &m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
            || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0, &m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
            )
                ThrowError(COBCERR::eBindParam);
        }

        // set the bind offset pointer
        if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_ROW_BIND_OFFSET_PTR,
&m_BindOffset, SQL_IS_POINTER ) != SQL_SUCCESS )
            ThrowError(COBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name, sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT,
&m_txn.NewOrder.OL[0].ol_stock, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.NewOrder.OL[0].ol_i_price, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.NewOrder.OL[0].ol_amount, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(COBCERR::eBindCol);

        // associate the column bindings for the second result set
        if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )
            ThrowError(COBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.NewOrder.d_tax, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG,
&m_txn.NewOrder.o_id, 0, NULL) != SQL_SUCCESS

```

```

        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.c_last, sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.NewOrder.c_discount, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.c_credit, sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP,
&m_txn.NewOrder.o_entry_d, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_no_commit_flag,
0, NULL) != SQL_SUCCESS
        )
            ThrowError(COBCERR::eBindCol);
    }

void CTPCC_ODBC::NewOrder()
{
    int i;
    RETCODE rc;
    int iTryCount = 0;

    // 0 1 2
    // 012345678901234567890123456789
    wchar_t szSqlTemplate[] = L"{call
tpcc_neworder(?,?,?,?,?,
L"?,?,?,?,?,?,?,?,?,?,?,?,?",
L"?,?,?,?,?,?,?,?,?,?,?,?,?",
L"?,?,?,?,?,?,?,?,?,?,?,?,?)";

    m_hstmt = m_hstmtNewOrder;

    // associate the parameter and column bindings for this transaction
    if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(COBCERR::eSetStmtAttr);

    // clip statement buffer based on number of parameters
    // fixed part is 29 chars and variable part is 6 chars per line item
    i = 29 + m_txn.NewOrder.o_ol_cnt*6;
    wcsncpy( &szSqlTemplate[i], L"}}" );

    // check whether any order lines are for a remote warehouse
    m_txn.NewOrder.o_all_local = 1;
    for (i = 0; i < m_txn.NewOrder.o_ol_cnt; i++)
    {
        if (m_txn.NewOrder.OL[i].ol_supply_w_id != m_txn.NewOrder.w_id)
        {
            m_txn.NewOrder.o_all_local = 0; // at least one
            break;
        }
    }

    while (TRUE)
    {
        try
        {
            m_BindOffset = 0;
            rc = SQLExecDirectW(m_hstmt, (SQLWCHAR*)szSqlTemplate,
SQL_NTS);

```

```

if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
    ThrowError(CODBCERR::eExecDirect);

// Get order line results
m_txn.NewOrder.total_amount = 0;
for (i = 0; i < m_txn.NewOrder.o_ol_cnt; i++)
{
    // set the bind offset value...
    m_BindOffset = i *
sizeof(m_txn.NewOrder.OL[0]);

    if (SQLFetch(m_hstmt) == SQL_ERROR)
        ThrowError(CODBCERR::eFetch);

    // move to the next resultset
    if (SQLMoreResults(m_hstmt) == SQL_ERROR )
        ThrowError(CODBCERR::eMoreResults);

    m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
}

// associate the column bindings for the second result
set
    if (SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descNewOrderCols2, SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    if (SQLFetch(m_hstmt) == SQL_ERROR)
        ThrowError(CODBCERR::eFetch);

    SQLFreeStmt(m_hstmt, SQL_CLOSE);

    if (m_no_commit_flag == 1)
    {
        m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 - m_txn.NewOrder.c_discount));
        m_txn.NewOrder.exec_status_code = eOK;
    }
    else
        m_txn.NewOrder.exec_status_code =
eInvalidItem;

    break;
}
catch (CODBCERR *e)
{
    if (!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
        throw;

    // hit deadlock; backoff for increasingly longer
    delete e;
    Sleep(10 * iTryCount);
}

// if (iTryCount)
// throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

```

void CTPCC_ODBC::InitPaymentParams()
{
    if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtPayment) !=
SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtPayment;

    int i = 0;
    if (SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_DOUBLE,
SQL_NUMERIC, 6, 2, &m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG,
SQL_INTEGER, 0, 0, &m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_CHAR,
SQL_CHAR, sizeof(m_txn.Payment.c_last), 0, &m_txn.Payment.c_last,
sizeof(m_txn.Payment.c_last), NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    i = 0;
    if (SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.Payment.c_id,
0, NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_last,
sizeof(m_txn.Payment.c_last), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP,
&m_txn.Payment.h_date,
0, NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.w_street_1,
sizeof(m_txn.Payment.w_street_1), NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.w_street_2,
sizeof(m_txn.Payment.w_street_2), NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.w_city,
sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.w_state,
sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.w_zip,
sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.d_street_1,
sizeof(m_txn.Payment.d_street_1), NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.d_street_2,
sizeof(m_txn.Payment.d_street_2), NULL) != SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.d_city,
sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.d_state,
sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
    || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.d_zip,
sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
    )

```

```

        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_first, sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_middle, sizeof(m_txn.Payment.c_middle), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_street_1, sizeof(m_txn.Payment.c_street_1), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_street_2, sizeof(m_txn.Payment.c_street_2), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_city, sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_state, sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_zip, sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_phone, sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP,
&m_txn.Payment.c_since, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_credit, sizeof(m_txn.Payment.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.Payment.c_credit_lim, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.Payment.c_discount, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.Payment.c_balance, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.Payment.c_data, sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);
}

void CTPCC_ODBC::Payment()
{
    RETCODE rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc = SQLExecDirectW(m_hstmt, (SQLWCHAR*)L"{call
tpcc_payment(?,?,?,?,?,?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);

            if (SQLFetch(m_hstmt) == SQL_ERROR)
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);

            if (m_txn.Payment.c_id == 0)

```

```

        throw new CTPCC_ODBC_ERR(
CTPCC_ODBC_ERR::ERR_INVALID_CUST );
        else
            m_txn.Payment.exec_status_code = eOK;

        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock; backoff for increasingly longer
        period
            delete e;
            Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
// iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtOrderStatus) !=
SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
        || SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols1, SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_UTINYINT, SQL_TINYINT, 0, 0, &m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SLONG,
SQL_INTEGER, 0, 0, &m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_CHAR,
SQL_CHAR, sizeof(m_txn.OrderStatus.c_last), 0, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    // configure block cursor
    if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER)sizeof(m_txn.OrderStatus.OL[0]), 0) != SQL_SUCCESS
        || SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROWS_FETCHED_PTR,
&m_RowsFetched, 0) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;

```

```

        if ( SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT,
&m_txn.OrderStatus.OL[0].ol_supply_w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG,
&m_txn.OrderStatus.OL[0].ol_i_id, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT,
&m_txn.OrderStatus.OL[0].ol_quantity, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.OrderStatus.OL[0].ol_amount, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindCol);

        if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) != SQL_SUCCESS )
            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i, SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.OrderStatus.c_last, sizeof(m_txn.OrderStatus.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.OrderStatus.c_first, sizeof(m_txn.OrderStatus.c_first), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.OrderStatus.c_middle, sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.o_entry_d, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SSHORT,
&m_txn.OrderStatus.o_carrier_id, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_DOUBLE,
&m_txn.OrderStatus.c_balance, 0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i, SQL_C_SLONG,
&m_txn.OrderStatus.o_id, 0, NULL) != SQL_SUCCESS
        )
            ThrowError(CODBCERR::eBindCol);
    }

void CTPCC_ODBC::OrderStatus()
{
    int                                     rc;           iTryCount = 0;
    RETCODE

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols1, SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block cursor
            if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

```

```

        rc = SQLExecDirectW(m_hstmt, (SQLWCHAR*)L" {call
tpcc_orderstatus(?,?,?,?)", SQL_NTS);
        if ( ((rc == SQL_SUCCESS_WITH_INFO) && (m_RowsFetched
!= 0)) || (rc == SQL_ERROR) )
            ThrowError(CODBCERR::eExecDirect);

        // configure block cursor
        if ( SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) != SQL_SUCCESS )
            ThrowError(CODBCERR::eSetStmtAttr);

        rc = SQLFetchScroll( m_hstmt, SQL_FETCH_NEXT, 0 );
        if ( ((rc == SQL_SUCCESS_WITH_INFO) && (m_RowsFetched
!= 0)) || (rc == SQL_ERROR) )
            ThrowError(CODBCERR::eFetchScroll);

        m_txn.OrderStatus.o_ol_cnt = (short)m_RowsFetched;

        if (m_txn.OrderStatus.o_ol_cnt != 0)
        {
            if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2, SQL_IS_POINTER ) != SQL_SUCCESS )
                ThrowError(CODBCERR::eSetStmtAttr);

            if ( SQLMoreResults(m_hstmt) == SQL_ERROR )
                ThrowError(CODBCERR::eMoreResults);

            if ( (rc = SQLFetch(m_hstmt)) == SQL_ERROR )
                ThrowError(CODBCERR::eFetch);
        }

        SQLFreeStmt(m_hstmt, SQL_CLOSE);

        if (m_txn.OrderStatus.o_ol_cnt == 0)
            throw new CTPCC_ODBC_ERR(
CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
        else if (m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
            throw new CTPCC_ODBC_ERR(
CTPCC_ODBC_ERR::ERR_INVALID_CUST );
        else
            m_txn.OrderStatus.exec_status_code = eOK;

        break;
    }
    catch (CODBCERR *e)
    {
        if ((!e->m_bDeadLock) || (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock; backoff for increasingly longer
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

```

void CTPCC_ODBC::InitDeliveryParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc, &m_hstmtDelivery) !=
SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT, SQL_C_SSHORT,
SQL_SMALLINT, 0, 0, &m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    for (i=0;i<10;i++)
    {
        if ( SQLBindCol(m_hstmt, (UWORD)(i+1), SQL_C_SLONG,
&m_txn.Delivery.o_id[i], 0, NULL) != SQL_SUCCESS )
            ThrowError(CODBCERR::eBindCol);
    }
}

void CTPCC_ODBC::Delivery()
{
    RETCODE          rc;
    int              iTryCount = 0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc = SQLExecDirectW(m_hstmt, (SQLWCHAR*)"L{call
tpcc_delivery(?,?)", SQL_NTS);
            if (rc != SQL_SUCCESS && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt) == SQL_ERROR )
                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt, SQL_CLOSE);
            m_txn.Delivery.exec_status_code = eOK;
            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock) || (++iTryCount > iMaxRetries))
                throw;

            // hit deadlock; backoff for increasingly longer
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)
    // throw new CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

```

}

tpcc_odbc.h


---


/* FILE: TPC_C_ODBC.H
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 * Version 4.10.000 audited by Richard Gimarc,
 * Performance Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C txn class implementation.
 * Change history:
 * 4.20.000 - updated rev number to match kit
 */
#pragma once

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn, // error from
        SQLAllocConnect
        eAllocHandle, // error from
        SQLAllocHandle
        eConnOption, // error from
        SQLSetConnectOption
        eConnect, // error from SQLConnect
        eAllocStmt, // error from
        SQLAllocStmt
        eExecDirect, // error from
        SQLExecDirect
        eBindParam, // error from
        SQLBindParameter
        eBindCol, // error from SQLBindCol
        eFetch, // error from
        SQLFetch
        eFetchScroll, // error from
        SQLFetchScroll
        eMoreResults, // error from
        SQLMoreResults
        ePrepare, // error from SQLPrepare
        eExecute, // error from SQLExecute
        eSetEnvAttr, // error from
        SQLSetEnvAttr
        eSetStmtAttr // error from
        SQLSetStmtAttr
    };

    CODBCERR(void)
    {

```

```

        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_odbcerrstr = NULL;
    };

~COBDCERR()
{
    if (m_odbcerrstr != NULL)
        delete [] m_odbcerrstr;
};

ACTION    m_eAction;
int       m_NativeError;
BOOL     m_bDeadLock;
char     *m_odbcerrstr;

int ErrorType() {return ERR_TYPE_ODBC;};
int ErrorNum() {return m_NativeError;};
char *ErrorText() {return m_odbcerrstr;};

};

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS
    {
        ERR_WRONG_SP_VERSION = 1,    // "Wrong version of
stored procs on database server"
        ERR_INVALID_CUST,            // "Invalid
Customer id,name."
        ERR_NO_SUCH_ORDER,           // "No orders
found for customer."
        ERR_RETRIED_TRANS,           // "Retries
before transaction succeeded."
    };

    CTPCC_ODBC_ERR( int iErr ) { m_errno = iErr; m_iTryCount = 0; };

    CTPCC_ODBC_ERR( int iErr, int iTryCount ) { m_errno = iErr;
m_iTryCount = iTryCount; };

    int         m_errno;
    int         m_iTryCount;

    int ErrorType() {return ERR_TYPE_TPCC_ODBC;};
    int ErrorNum() {return m_errno;};

    char *ErrorText();

};

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
private:
    // declare variables and private functions here...
    BOOL     m_bDeadlock;           // transaction
was selected as deadlock victim
    int     m_MaxRetries;           //
retry count on deadlock

    SQLHENV m_henv;                //
ODBC environment handle

```

```

SQLHDBC     m_hdbc;
SQLHSTMT    m_hstmt;                // the current hstmt

SQLHSTMT    m_hstmtNewOrder;
SQLHSTMT    m_hstmtPayment;
SQLHSTMT    m_hstmtDelivery;
SQLHSTMT    m_hstmtOrderStatus;
SQLHSTMT    m_hstmtStockLevel;

SQLHDESC    m_descNewOrderCols1;
SQLHDESC    m_descNewOrderCols2;
SQLHDESC    m_descOrderStatusCols1;
SQLHDESC    m_descOrderStatusCols2;

// new-order specific fields
SQLUIINTEGER m_BindOffset;
SQLUIINTEGER m_RowsFetched;
int          m_no_commit_flag;

void ThrowError( COBDCERR::ACTION eAction );

void InitNewOrderParams();
void InitPaymentParams();
void InitDeliveryParams();
void InitStockLevelParams();
void InitOrderStatusParams();

union
{
    NEW_ORDER_DATA      NewOrder;
    PAYMENT_DATA        Payment;
    DELIVERY_DATA       Delivery;
    STOCK_LEVEL_DATA    StockLevel;
    ORDER_STATUS_DATA   OrderStatus;
    m_txn;
}

public:
    CTPCC_ODBC(LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword,
LPCSTR szHost, LPCSTR szDatabase);
~CTPCC_ODBC(void);

    inline PNEW_ORDER_DATA      BuffAddr_NewOrder()
    { return &m_txn.NewOrder; };
    inline PPAYMENT_DATA        BuffAddr_Payment()
    { return &m_txn.Payment; };
    inline PDELIVERY_DATA       BuffAddr_Delivery()
    { return &m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA    BuffAddr_StockLevel()
return &m_txn.StockLevel; };
    inline PORDER_STATUS_DATA   BuffAddr_OrderStatus()
return &m_txn.OrderStatus; };

    void NewOrder      ();
    void Payment       ();
    void Delivery      ();
    void StockLevel    ();
    void OrderStatus   ();

};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new

```

```
( LPCSTR szServer, LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost, LPCSTR
szDatabase );
```

```
typedef CTCPCC_ODBC* (TYPE_CTPCC_ODBC)(LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCSTR);
```

## trans.h

```
/* FILE: TRANS.H
 * Microsoft TPC-C Kit Ver. 4.20.000
 * Copyright Microsoft, 1999
 * All Rights Reserved
 *
 * Version 4.10.000 audited by Richard Gimarc,
Performance Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C structure templates.
 *
 * Change history:
 * 4.20.000 - updated rev number to match kit
 */
#pragma once

// String length constants
#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define DATETIME_LEN 30
#define CREDIT_LEN 2
#define C_DATA_LEN 250
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN 24

// TIMESTAMP_STRUCT is provided by the ODBC header file sqltypes.h, but is not
available
// when compiling with dblib, so redefined here. Note: we are using the symbol
"__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if TIMESTAMP_STRUCT has been
declared.
#ifndef __SQLTYPES
typedef struct
{
```

```
short /* SQLSMALLINT */
year;
unsigned short /* SQLUSMALLINT */ month;
unsigned short /* SQLUSMALLINT */ day;
unsigned short /* SQLUSMALLINT */ hour;
unsigned short /* SQLUSMALLINT */ minute;
unsigned short /* SQLUSMALLINT */ second;
unsigned long /* SQLINTEGER */ fraction;
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after transaction completes
enum EXEC_STATUS
{
eOK, // 0 "Transaction committed."
eInvalidItem, // 1 "Item number is not valid."
eDeliveryFailed // 2 "Delivery Post Failed."
};

// transaction structures
typedef struct
{
// input params
short ol_supply_w_id;
long ol_i_id;
short ol_quantity;

// output params
char ol_i_name[I_NAME_LEN+1];
char ol_brand_generic[BRAND_LEN+1];
double ol_i_price;
double ol_amount;
short ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
// input params
short w_id;
short d_id;
long c_id;
short o_ol_cnt;

// output params
EXEC_STATUS exec_status_code;
char c_last[LAST_NAME_LEN+1];
char c_credit[CREDIT_LEN+1];
double c_discount;
double w_tax;
double d_tax;
long o_id;
short o_commit_flag;
TIMESTAMP_STRUCT o_entry_d;
short o_all_local;
double total_amount;
OL_NEW_ORDER_DATA OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
// input params
short w_id;
short d_id;
long c_id;
```

```

short          c_d_id;
short          c_w_id;
double        h_amount;
char          c_last[LAST_NAME_LEN+1];

// output params
EXEC_STATUS   exec_status_code;
TIMESTAMP_STRUCT  h_date;
char          w_street_1[ADDRESS_LEN+1];
char          w_street_2[ADDRESS_LEN+1];
char          w_city[ADDRESS_LEN+1];
char          w_state[STATE_LEN+1];
char          w_zip[ZIP_LEN+1];
char          d_street_1[ADDRESS_LEN+1];
char          d_street_2[ADDRESS_LEN+1];
char          d_city[ADDRESS_LEN+1];
char          d_state[STATE_LEN+1];
char          d_zip[ZIP_LEN+1];
char          c_first[FIRST_NAME_LEN+1];
char          c_middle[MIDDLE_NAME_LEN + 1];
char          c_street_1[ADDRESS_LEN+1];
char          c_street_2[ADDRESS_LEN+1];
char          c_city[ADDRESS_LEN+1];
char          c_state[STATE_LEN+1];
char          c_zip[ZIP_LEN+1];
char          c_phone[PHONE_LEN+1];
TIMESTAMP_STRUCT  c_since;
char          c_credit[CREDIT_LEN+1];
double        c_credit_lim;
double        c_discount;
double        c_balance;
char          c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
    long          ol_i_id;
    short         ol_supply_w_id;
    short         ol_quantity;
    double        ol_amount;
    TIMESTAMP_STRUCT  ol_delivery_d;
} OL_ORDER_STATUS_DATA;

typedef struct
{
    // input params
    short         w_id;
    short         d_id;
    long          c_id;
    char          c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS   exec_status_code;
    char          c_first[FIRST_NAME_LEN+1];
    char          c_middle[MIDDLE_NAME_LEN+1];
    double        c_balance;
    long          o_id;
    TIMESTAMP_STRUCT  o_entry_d;
    short         o_carrier_id;
    OL_ORDER_STATUS_DATA  OL[MAX_OL_ORDER_STATUS_ITEMS];
    short         o_ol_cnt;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

```

```

typedef struct
{
    // input params
    short         w_id;
    short         o_carrier_id;

    // output params
    EXEC_STATUS   exec_status_code;
    SYSTEMTIME    queue_time;
    long          o_id[10];          // id's of
} DELIVERED_ORDERS, *PDELIVERED_ORDERS;

//This structure is used for posting delivery transactions and for writing them to
the delivery server.
typedef struct _DELIVERY_TRANSACTION
{
    SYSTEMTIME    queue;            //time delivery
    transaction queued;
    short         w_id;            //delivery warehouse
    short         o_carrier_id;    //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{
    // input params
    short         w_id;
    short         d_id;
    short         threshold;

    // output params
    EXEC_STATUS   exec_status_code;
    long          low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

## txnlog.h

```

/* FILE: TXNLOG.H Microsoft TPC-C Kit Ver. 4.10.000
 * not yet audited
 *
 * PURPOSE: Header file for txn log class
 * Copyright Microsoft, 1999
 *
 * All Rights Reserved
 *
 */

#pragma once

typedef struct _TXN_NEWORDER
{
    BYTE          OL_Count;        //range 0 to 31
    BYTE          OL_Remote_Count; //range 0 to 31
    WORD          c_id;
    int           o_id;
} TXN_NEWORDER;

typedef struct _TXN_PAYMENT
{
    BYTE          CustByName;
} TXN_PAYMENT;

```



```

BYTE      IsRemote;
} TXN_PAYMENT;

typedef struct _TXN_ORDERSTATUS
{
    BYTE      CustByName;
} TXN_ORDERSTATUS;

typedef union _TXN_DETAILS
{
    TXN_NEWORDER      NewOrder;
    TXN_PAYMENT       Payment;
    TXN_ORDERSTATUS   OrderStatus;
} TXN_DETAILS;

// Common header for all records in txn log. The TxnType field is
// a switch which identifies the particular variant.
#define TXN_REC_TYPE_CONTROL      1 //
#define TXN_REC_TYPE_TPCC        2 // replaces
TRANSACTION_TYPE_TPCC
#define TXN_REC_TYPE_TPCC_DELIV_DEF  3

typedef struct _TXN_RECORD_HEADER
{
    JULIAN_TIME      TxnStartT0; // start of
    BYTE      TxnType; // one of TXN_REC_TYPE_*
    BYTE      TxnSubType; // depends on
    TxnType
} TXN_RECORD_HEADER, *PTXN_RECORD_HEADER;

typedef struct _TXN_RECORD_CONTROL
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME      TxnStartT0; // start of
    BYTE      TxnType; // =
    TXN_REC_TYPE_CONTROL
    BYTE      TxnSubType; // depends on
    TxnType
    // end of common header
    DWORD      Len; // number of
bytes after this field
} TXN_RECORD_CONTROL, *PTXN_RECORD_CONTROL;

// TPC-C Txn Record Layout:
//
// 'TxnStartT0' is a Julian timestamp corresponding to the moment the
// txn is sent to the SUT, i.e., beginning of response time. Deltas
// are in milliseconds. Note that if RTDelay > 0, then the txn was
// delayed by this amount. The delay occurs at the beginning of the
// response time. So if RTDelay > 0, then the txn was actually sent
// at TxnStartT0 + RTDelay.
//
// Graphically:
//
// time -->
//
// |--- Menu ---|-- Keying --|-- Response --|--- Think --|

```

```

// <- DeltaT1 -> <- DeltaT2 -> <- DeltaT4 -> <- DeltaT3 ->
//
// ^
// ^ TxnStartT0
//
// RTDelay is the amount of response time delay included in DeltaT4.
// RTDelay is recorded per txn because this value can be changed on
// the fly, and so may vary from txn to txn.
//
// TxnStatus is the txn completion code. It is used to indicate errors.
// For example, in the New Order txn, 1% of txns abort. TxnStatus will
// reflect this.

typedef struct _TXN_RECORD_TPCC
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME      TxnStartT0; // start of
    Txn
    BYTE      TxnType; // = TXN_REC_TYPE_TPCC
    BYTE      TxnSubType; // depends on
    TxnType
    // end of common header
    int      DeltaT1; // menu time (ms)
    int      DeltaT2; // keying time (ms)
    int      DeltaT3; // think time (ms)
    int      DeltaT4; // response time (ms)
    int      RTDelay; // response time delay (ms)
    int      TxnError; // error code providing
more detail for TxnStatus
    int      w_id; // warehouse
    ID
    BYTE      d_id; // assigned district ID
for this thread
    BYTE      d_id_ThisTxn; // district ID chosen for this
particular
    BYTE      TxnStatus; // completion status for
txn to indicate errors
    BYTE      reserved; // for word alignment
    TXN_DETAILS      TxnDetails; //
} TXN_RECORD_TPCC, *PTXN_RECORD_TPCC;

// TPC-C Deferred Delivery Txn Record Layout:
//
// Incorporating delivery transaction information into the above
// structure would increase the size of TXN_DETAILS from 8 to 42 bytes.
// Hence, we store delivery transaction details in a separate structure.
//
typedef struct _TXN_RECORD_TPCC_DELIV_DEF
{
    // common header; must exactly match TXN_RECORD_HEADER
    JULIAN_TIME      TxnStartT0; // start of
    Txn
    BYTE      TxnType; // =
    TXN_REC_TYPE_TPCC_DELIV_DEF
    BYTE      TxnSubType; // = 0
    // end of common header
    int      DeltaT4; // response time (ms)
    int      DeltaTxnExec; // execution time (ms)
    int      w_id; // warehouse
    ID
    BYTE      TxnStatus; // completion status for
txn to indicate errors

```

```

        BYTE    reserved;           // for word alignment
        short   o_carrier_id;       // carrier id
        long    o_id[10];          // returned delivery transaction
ids      } TXN_RECORD_TPCC_DELIV_DEF, *PTXN_RECORD_TPCC_DELIV_DEF;

#define TXN_LOG_VERSION 2
#define TXN_DATA_START 4096 // offset in log file
where log records start
#define TXN_LOG_EYE_CATCHER "BC" // signature bytes at the start of
log file

////////////////////////////////////
//
// The transaction log has a header as the first 4K block.
//
typedef struct _TXN_LOG_HEADER
{
    char EyeCatcher[2]; // signature
    int LogVersion;
    // set to TXN_LOG_VERSION
    JULIAN_TIME BeginTxnTS; //
    timestamp of first (lowest) txn start
    JULIAN_TIME EndTxnTS; // timestamp
    of last (highest) txn completion time
    int iRecCount;
    // number of records in log file
    BOOL bLogSorted;
    int iFileSize;
    // file size in bytes

    // the record map provides a fast way to get close to a
    particular timestamp in a sorted log file.
    // struct
    // {
    //     JULIAN_TIME TS;
    //     // timestamp of record
    //     int iPos;
    //     // byte position in file
    // }
    // RecMap[RecMapSize];
// #define RecMapSize 200

} TXN_LOG_HEADER, *PTXN_LOG_HEADER;

/* Header of the sorted pointers blocks in Temp file (in merging). */
typedef struct BLOCK_HEADER {
    long BlockPos;
    __int64 CurPos;
    DWORD BytesRead;
    int nRecords;
    BYTE *offset; /* offset of pointers to records in the log
file */
} BLOCK_HEADER, *PBLOCK_HEADER;

#define READ_BUFFER_SIZE 64*1024
#define WRITE_BUFFER_SIZE 8*1024

```

```

#define NUM_READ_BUFFERS 1
#define NUM_WRITE_BUFFERS 2
#define MAX_NUM_BUFFERS 2

// flags passed in to the constructor
#define TXN_LOG_WRITE 0x01
#define TXN_LOG_READ 0x02
#define TXN_LOG_SORTED 0x04
#define TXN_LOG_CRASHOPEN 0x08 // if set, invalid headers will be
tolerated; used for recovery

#define TXN_LOG_OS_ERROR 1
#define TXN_LOG_NOT_SORTED 2

#define SKIP_CTRL_RECS 1

class CTxnLog
{
private:
    DWORD iBufferSize;
    //buffer allocated size
    DWORD iBytesFreeInBuffer; //total bytes
available for use in buffer
    int iNumBuffers;
    //buffers in use
    int iActiveBuffer;
    //indicates which buffer is active: 0 or 1
    int iIoBuffer;
    //buffer for any pending IO operation
    int iFilePointer;
    //
    //position in file.
    LARGE_INTEGER lFilePointer; //position in
file.
    int iNextRec;
    //when reading, ordinal value of next record

    // A "save point" is remembered each time GetNextRecord is
called with a start time specified.
    // The next time it is called, if start time is after the save
point, we start scanning from the
    // save point. This is particularly useful in FindBestInterval,
where the log is scanned repeatedly.
    JULIAN_TIME SavePtTime;
    int iSavePtFilePointer;
    //
    LARGE_INTEGER lSavePtFilePointer;
    int iSavePtNextRec;

    JULIAN_TIME lastTS;
    //when writing sorted output, used to verify records are sorted
    BOOL bWrite;
    //writing log file
    BOOL bCrashOpen;
    // tolerate bad headers and consistency checks

    BOOL bLogSorted;
    // is log file sorted? applies to both input and output
    JULIAN_TIME BeginTxnTS;
    // timestamp of first (lowest) txn start
    JULIAN_TIME EndTxnTS; //
    timestamp of last (highest) txn completion time
    int iRecCount;
    // number of records in log file

```

```

        BYTE                *pCurrent;
//ptr to current buffer
        BYTE                *pBuffer[MAX_NUM_BUFFERS];

        PTXN_RECORD_HEADER *TxnArray;           //transaction
record pointer array for sort

        DWORD              dwError;
        HANDLE              hTxnFile;
//handle to log file
        HANDLE              hMapFile;
//map file used when sorting the log
        HANDLE              hIoComplete;
//event to signify that there are no pending IOs
        HANDLE              hLogFileIo;
//event to signal the IO thread to write the inactive buffer

        Spinlock Spin;
//spin lock to protect the txn log file buffers

        FILE                *tmpFile;
//temp file for merging sorted pieces
        PBLOCK_HEADER       tmpHeaders;
//sorted pointers block header
        BYTE                **recPointers;
//record pointer buffers for each sorted block
        PTXN_RECORD_HEADER *recBuffers;       //record buffers for
each sorted block
        int                 *PointersRead;
//# of pointers processed in each block
        BOOL                *BlockAvailable; //whether to
check a particular block for jmin

        int                 nBlocks;
        int                 jmin;
//index (block-wise) of the lowest timestamp record
        int                 iAvgRecordLen;
//average record length

        int                 iSortedReturnedCount;
//keeps track of the # of sorted records returned through
GetSortedRecord()

        int Write(BYTE *ptr, DWORD Size);
        static void LogFileIO(CTxnLog *);

        void LoadBuffers(int j);           //used in
sort/merge to load record buffers

    public:

        CTxnLog::CTxnLog(LPCTSTR szFileName, DWORD dwOpts);
        ~CTxnLog(void);

        int WriteToLog(PTXN_RECORD_TPCC pTxnRcprd);
        int WriteToLog(PTXN_RECORD_TPCC_DELIV_DEF pTxnRcprd);
        int WriteToLog(PTXN_RECORD_CONTROL pCtrlRec);
        int WriteToLog(PTXN_RECORD_HEADER pCtrlRec);

        int WriteCtrlRecToLog(BYTE SubType, LPTSTR lpStr, DWORD dwLen);

        void CloseTransactionLogFile(void);

```

```

        PTXN_RECORD_HEADER GetNextRecord(BOOL bSkipCtrlRecs = FALSE);
        PTXN_RECORD_HEADER GetNextRecord(JULIAN_TIME SeekTimeT0, BOOL
bSkipCtrlRecs = FALSE);

        int Sort(void);
        PTXN_RECORD_HEADER GetSortedRecord();

        inline BOOL IsSorted(void) { return bLogSorted; };
        inline JULIAN_TIME BeginTS(void) { return BeginTxnTS; };
        inline JULIAN_TIME EndTS(void) { return EndTxnTS; };
        inline int RecordCount(void) { return iRecCount; };
};

class CTXNLOG_ERR : public CBaseErr
{
    public:
        enum CTXNLOG_ERRS
        {
            ERR_BAD_FILE_FORMAT,           // "File
format is invalid."
            ERR_UNKNOWN_LOG_VERSION,      // "Log file version is
unknown."
            ERR_BROKEN_LOG_FILE,         // "Log file
is broken."
            ERR_LOG_NOT_SORTED,          // "Log file
is not sorted"
            ERR_INVALID_TIME_SEQ,        // "Internal
Error: Record Time Sequence invalid."
        };

        CTXNLOG_ERR(int iErr) : CBaseErr(iErr) {};

        int ErrorType() {return ERR_TYPE_TXNLOG;};

        char *ErrorText()
        {
            static char *szMsgs[] = {
                "File format is invalid.",
                "Log file version is unknown.",
                "Log file is broken.",
                "Log file is not sorted",
                "Internal Error: Record Time Sequence
invalid.",
                ""
            };

            for(int i = 0; szMsgs[i][0]; i++)
            {
                if ( m_idMsg == i )
                    break;
            }

            return(szMsgs[i][0] ? szMsgs[i] : ERR_UNKNOWN);
        };
};

```

# Appendix B: Database Design

The TPC-C database was created with the following Transact-SQL scripts:

---

## RunSQLCfg.sql

---

```
-- File:      RUNSQLCFG.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   This script file is used to set runtime server configuration
parameters
--
exec sp_configure "show advanced option", 1
go

reconfigure with override
go

/* change this value to approximately the number of connected users */
exec sp_configure "max worker threads",255

/* increase priority of user threads */
exec sp_configure "priority boost",1

/* disable automatic checkpointing */
exec sp_configure "recovery interval",32767

/* change to a mask appropriate for the number of processors on the server */
exec sp_configure "affinity mask",0xf

/* enable fibers */
exec sp_configure "lightweight pooling",1

go

reconfigure with override
go
```

---

## VerifyTpccLoad.sql

---

```
-- File:      VERIFYTPCCLOAD.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Performs series of TPCC database checks to verify
--           that database load completed correctly
```

---

---

```
print " "
select convert(char(30), getdate(),9)
print " "

use tpcc
go

--
-- *****
-- Check rows per table from SYSINDEXES
-- *****
--

print 'WAREHOUSE TABLE'

select rows
from sysindexes
where id = object_id("warehouse")
go

print 'DISTRICT TABLE = (10 * No of warehouses)'

select rows
from sysindexes
where id =object_id("district")
go

print 'ITEM TABLE = 100,000'

select rows
from sysindexes
where id =object_id("item")
go

print 'CUSTOMER TABLE = (30,000 * No of warehouses)'

select rows
from sysindexes
where id =object_id("customer")
go

print 'ORDERS TABLE = (30,000 * No of warehouses)'

select rows
from sysindexes
where id =object_id("orders")
go

print 'HISTORY TABLE = (30,000 * No of warehouses)'

select rows
from sysindexes
where id =object_id("history")
go

print 'STOCK TABLE = (100,000 * No of warehouses)'

select rows
from sysindexes
where id =object_id("stock")
go
```

---

```

print 'ORDER_LINE TABLE = (300,000 * No of warehouses +
some change)'

select rows
from sysindexes
where id =object_id("order_line")
go

print 'NEW_ORDER TABLE = (9000 * No of warehouses)

select rows
from sysindexes
where id =object_id("new_order")
go

--
-- *****
--
-- Check indices
--
-- *****

print '*****Index Check*****'

use tpcc
go

sp_helpindex customer
go

sp_helpindex stock
go

sp_helpindex district
go

sp_helpindex item
go

sp_helpindex new_order
go

sp_helpindex orders
go

sp_helpindex order_line
go

sp_helpindex warehouse
go

```

## **backup.sql**

```

-- File: BACKUP.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41
-- Copyright Microsoft, 2001
-- Purpose: Creates backup of tpcc database

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

```

```

dump database tpcc to tpccback1, tpccback2, tpccback3, tpccback4, tpccback5 with
init, stats = 1

```

```

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)
go

```

## **backupdev.sql**

```

-- File: BACKUPDEVB.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41
-- Copyright Microsoft, 2001
-- Purpose: Creates tpcc database Backup Devices

```

```

use master
go

```

```

-- create backup devices

```

```

exec sp_addumpdevice 'disk','tpccback1','V:\tpccback1.dmp'
go
exec sp_addumpdevice 'disk','tpccback2','W:\tpccback2.dmp'
go
exec sp_addumpdevice 'disk','tpccback3','X:\tpccback3.dmp'
go
exec sp_addumpdevice 'disk','tpccback4','Y:\tpccback4.dmp'
go
exec sp_addumpdevice 'disk','tpccback5','Z:\tpccback5.dmp'
go

```

## **config.sql**

```

-- File: CONFIG.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41
-- Copyright Microsoft, 2001
-- Purpose: Collects SQL Server configuration parameters

```

```

PRINT " "
SELECT convert(char(30), getdate(),9)
PRINT " "
go

```

```

sp_configure "show advanced",1
go
reconfigure with override
go
sp_configure
go

```

## **createdb.sql**

```

-- File: CREATEDB.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41

```

```

--          Copyright Microsoft, 2001
-- Purpose:  Creates tpcc database and backup files

use master
go

--          Create temporary table for timing

if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go

create table tpcc_timer
(
    start_date          char(30),
    end_date            char(30)
)

insert into tpcc_timer values (0,0)
go

--          Store starting time

update tpcc_timer
set start_date = (select convert(char(30), getdate(),9))
go

-- create main database files

CREATE DATABASE tpcc
ON PRIMARY
(
    NAME                = MSSQL_tpcc_root,
    FILENAME = "C:\MSSQL_tpcc_root.mdf",
    SIZE                = 8MB,
    FILEGROWTH          = 0),
FILEGROUP MSSQL_misc_fg
(
    NAME                = MSSQL_misc1,
    FILENAME = "M:",
    SIZE                = 20755MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_misc2,
    FILENAME = "N:",
    SIZE                = 20755MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_misc3,
    FILENAME = "O:",
    SIZE                = 20755MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_misc4,
    FILENAME = "P:",
    SIZE                = 20755MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_misc5,
    FILENAME = "Q:",
    SIZE                = 20755MB,
    FILEGROWTH          = 0),
FILEGROUP MSSQL_cs_fg
(
    NAME                = MSSQL_cs1,
    FILENAME = "F:",
    SIZE                = 42935MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_cs2,

```

```

    FILENAME = "G:",
    SIZE                = 42935MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_cs3,
    FILENAME = "H:",
    SIZE                = 42935MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_cs4,
    FILENAME = "I:",
    SIZE                = 42935MB,
    FILEGROWTH          = 0),
(
    NAME                = MSSQL_cs5,
    FILENAME = "J:",
    SIZE                = 42935MB,
    FILEGROWTH          = 0)
LOG ON
(
    NAME                = MSSQL_tpcc_log,
    FILENAME = "E:",
    SIZE                = 138900MB,
    FILEGROWTH          = 0)
COLLATE Latin1_General_BIN
go

-- Store ending time
update tpcc_timer
set end_date = (select convert(char(30), getdate(),9))
go

select "Elapsed time (in seconds): ", datediff(second,(select start_date from
tpcc_timer),(select end_date from tpcc_timer))

--          remove temporary table

if exists ( select name from sysobjects where name = 'tpcc_timer' )
drop table tpcc_timer
go

```

---

## ***dbopt1.sql***

---

```

-- File:      DBOPT1.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Sets database options for data load

```

```

use master
go

exec sp_dboption tpcc,'select into/bulkcopy',true
exec sp_dboption tpcc,'trunc. log on chkpt.',true
exec sp_dboption tpcc,'torn page detection',false
go

use tpcc
go

checkpoint
go

```

## dbopt2.sql

```
-- File:          DBOPT2.SQL
--              Microsoft TPC-C Benchmark Kit Ver. 4.41
--              Copyright Microsoft, 2001
-- Purpose:      Resets database options after data load

exec sp_dboption tpcc,'select into/bulkcopy',false
exec sp_dboption tpcc,'trunc. log on chkpt.',false
exec sp_dboption tpcc,'torn page detection',false
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE @msg          varchar(50)

--
--      OPTIONS FOR SQL SERVER 2000
-- Set option values for user-defined indexes
--
SET @msg = ' '
PRINT @msg
SET @msg = 'Setting SQL Server indexoptions'
PRINT @msg
SET @msg = ' '
PRINT @msg

EXEC sp_indexoption 'customer', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'district', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'warehouse', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'stock', 'DisallowPageLocks', TRUE
EXEC sp_indexoption 'order_line', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'orders', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'new_order', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowRowLocks', TRUE
EXEC sp_indexoption 'item', 'DisallowPageLocks', TRUE
GO

Print ' '
Print '*****'
Print 'Pre-specified Locking Hierarchy:'
Print ' Lockflag = 0 ==> No pre-specified hierarchy'
Print ' Lockflag = 1 ==> Lock at Page-level then Table-level'
Print ' Lockflag = 2 ==> Lock at Row-level then Table-level'
Print ' Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT name,lockflags
FROM sysindexes
```

```
WHERE object_id('warehouse') = id OR
       object_id('district') = id OR
       object_id('customer') = id OR
       object_id('stock') = id OR
       object_id('orders') = id OR
       object_id('order_line') = id OR
       object_id('history') = id OR
       object_id('new_order') = id OR
       object_id('item') = id

ORDER BY lockflags asc
GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc, 'auto update statistics', FALSE
EXEC sp_dboption tpcc, 'auto create statistics', FALSE
GO

EXEC sp_tableoption 'district', 'pintable',true
EXEC sp_tableoption 'warehouse', 'pintable',true
EXEC sp_tableoption 'new_order', 'pintable',true
EXEC sp_tableoption 'item', 'pintable',true
GO
```

## delivery.sql

```
-- File:          DELIVERY.SQL
--              Microsoft TPC-C Benchmark Kit Ver. 4.41
--              Copyright Microsoft, 2001
-- Purpose:      Creates delivery transaction stored procedure
--
--              Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name = 'tpcc_delivery' )
drop procedure tpcc_delivery
go

create proc tpcc_delivery @w_id          smallint,
                        @o_carrier_id  smallint

as

declare @d_id          tinyint,
        @o_id          int,
        @c_id          int,
        @total         numeric(12,2),
        @oid1          int,
        @oid2          int,
        @oid3          int,
        @oid4          int,
        @oid5          int,
        @oid6          int,
        @oid7          int,
        @oid8          int,
        @oid9          int,
```

```

        @oid10      int
select @d_id = 0
begin tran d
    while (@d_id < 10)
    begin
        select      @d_id = @d_id + 1,
                   @total = 0,
                   @o_id = 0

        select      top 1
                   @o_id = no_o_id
        from        new_order (serializable uplock)
        where       no_w_id = @w_id and
                   no_d_id = @d_id
        order       by no_o_id asc

        if (@@rowcount <> 0)
        begin
-- claim the order for this district

            delete  new_order
            where    no_w_id = @w_id and
                   no_d_id = @d_id and
                   no_o_id = @o_id

-- set carrier_id on this order (and get customer id)

            update  orders
            set      o_carrier_id = @o_carrier_id,
                   @c_id = o_c_id
            where    o_w_id = @w_id and
                   o_d_id = @d_id and
                   o_id = @o_id

-- set date in all lineitems for this order (and sum amounts)

            update  order_line
            set      ol_delivery_d = getdate(),
                   @total = @total + ol_amount
            where    ol_w_id = @w_id and
                   ol_d_id = @d_id and
                   ol_o_id = @o_id

-- accumulate lineitem amounts for this order into customer

            update  customer
            set      c_balance = c_balance + @total,
                   c_delivery_cnt = c_delivery_cnt + 1

            where    c_w_id = @w_id and
                   c_d_id = @d_id and
                   c_id = @c_id

        end

        select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
               @oid2 = case @d_id when 2 then @o_id else @oid2 end,
               @oid3 = case @d_id when 3 then @o_id else @oid3 end,

```

```

               @oid4 = case @d_id when 4 then @o_id else @oid4 end,
               @oid5 = case @d_id when 5 then @o_id else @oid5 end,
               @oid6 = case @d_id when 6 then @o_id else @oid6 end,
               @oid7 = case @d_id when 7 then @o_id else @oid7 end,
               @oid8 = case @d_id when 8 then @o_id else @oid8 end,
               @oid9 = case @d_id when 9 then @o_id else @oid9 end,
               @oid10 = case @d_id when 10 then @o_id else @oid10 end

        end

    commit tran d

-- return delivery data to client

select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

go

```

---

## getargs.c

---

```

// File: GETARGS.C
// Microsoft TPC-C Kit Ver. 4.41
// Copyright Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001
// Purpose: Source file for command line processing

// Includes
#include "tpcc.h"

//=====
//
// Function name: GetArgsLoader
//
//=====

void GetArgsLoader(int argc, char **argv, TPCC_LDR_ARGS *pargs)
{
    int i;
    char *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n", (int) GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server = SERVER;
    pargs->user = USER;
    pargs->password = PASSWORD;
    pargs->database = DATABASE;
    pargs->batch = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->tables_all = TRUE;

```



```

pargs->table_item          = FALSE;
pargs->table_warehouse    = FALSE;
pargs->table_customer     = FALSE;
pargs->table_orders       = FALSE;
pargs->loader_res_file    = LOADER_RES_FILE;
pargs->log_path           = LOG_PATH;
pargs->pack_size          = DEFLDPACKSIZE;
pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
pargs->build_index        = BUILD_INDEX;
pargs->index_order        = INDEX_ORDER;
pargs->index_script_path  = INDEX_SCRIPT_PATH;
pargs->scale_down         = SCALE_DOWN;

/* check for zero command line args */
if ( argc == 1 )
    GetArgsLoaderUsage();

for ( i = 1; i < argc; ++i )
{
    if ( argv[i][0] != '-' && argv[i][0] != '/' )
    {
        printf("\nUnrecognized command");
        GetArgsLoaderUsage();
        exit(1);
    }

    ptr = argv[i];

    switch ( ptr[1] )
    {
        case '?': /* Fall through */
            GetArgsLoaderUsage();
            break;

        case 'D':
            pargs->database = ptr+2;
            break;

        case 'P':
            pargs->password = ptr+2;
            break;

        case 'S':
            pargs->server = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'b':
            pargs->batch = atol(ptr+2);
            break;

        case 'W':
            pargs->num_warehouses = atol(ptr+2);
            break;

        case 's':
            pargs->starting_warehouse = atol(ptr+2);
            break;

        case 't':

```

```

TRUE;
== 0)
TRUE;
== 0)
TRUE;
0)
TRUE;

{
    pargs->tables_all = FALSE;
    if ( strcmp(ptr+2,"item") == 0 )
        pargs->table_item =

    else if ( strcmp(ptr+2,"warehouse")

        pargs->table_warehouse =

    else if ( strcmp(ptr+2,"customer")

        pargs->table_customer =

    else if ( strcmp(ptr+2,"orders") ==

        pargs->table_orders =

        else
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }

        break;

    }

    case 'f':
        pargs->loader_res_file = ptr+2;
        break;

    case 'L':
        pargs->log_path = ptr+2;
        break;

    case 'p':
        pargs->pack_size = atol(ptr+2);
        break;

    case 'i':
        pargs->build_index = atol(ptr+2);
        break;

    case 'o':
        pargs->index_order = atol(ptr+2);
        break;

    case 'c':
        pargs->scale_down = atol(ptr+2);
        break;

    case 'd':
        pargs->index_script_path = ptr+2;
        break;

    default:
        GetArgsLoaderUsage();
        exit(-1);
        break;

    }

}

/* check for required args */

```

```

    if (pargs->num_warehouses == UNDEF )
    {
        printf("Number of Warehouses is required\n");
        exit(-2);
    }

    return;
}

//=====
//
// Function name: GetArgsLoaderUsage
//
//=====

void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCldr:\n\n");
    printf("Parameter                                     Default\n");
    printf("-----\n");
    printf("-W Number of Warehouses to Load                Required \n");
    printf("-S Server                                           %s\n", SERVER);
    printf("-U Username                                           %s\n", USER);
    printf("-P Password                                           %s\n", PASSWORD);
    printf("-D Database                                           %s\n", DATABASE);
    printf("-b Batch Size                                         %ld\n",
(long) BATCH);
    printf("-p TDS packet size                                   %ld\n",
(long) DEFLDPPACKSIZE);
    printf("-f Loader Results Output Filename                 %s\n",
LOADER_RES_FILE);
    printf("-s Starting Warehouse                               %ld\n",
(long) DEF_STARTING_WAREHOUSE);
    printf("-i Build Option (data = 0, data and index = 1)     %ld\n",
(long) BUILD_INDEX);
    printf("-o Cluster Index Build Order (before = 1, after = 0) %ld\n",
(long) INDEX_ORDER);
    printf("-c Build Scaled Database (normal = 0, tiny = 1)   %ld\n",
(long) SCALE_DOWN);
    printf("-d Index Script Path                               %s\n",
INDEX_SCRIPT_PATH);
    printf("-t Table to Load                                   all tables\n");

    printf(" [item|warehouse|customer|orders]\n");
    printf(" Notes: \n");
    printf(" - the '-t' parameter may be included multiple times to \n");
    printf(" specify multiple tables to be loaded \n");
    printf(" - 'item' loads ITEM table \n");
    printf(" - 'warehouse' loads WAREHOUSE, DISTRICT, and STOCK tables \n");
    printf(" - 'customer' loads CUSTOMER and HISTORY tables \n");
    printf(" - 'orders' load NEW-ORDER, ORDERS, ORDER-LINE tables \n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

```

```

}

```

---

## ***idxcuscl.sql***

---

```

-- File:      IDXCUSCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on customer table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'customer_c1' )
    drop index customer.customer_c1

create unique clustered index customer_c1 on customer(c_w_id, c_d_id, c_id)
    on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

---

## ***idxcusnc.sql***

---

```

-- File:      IDXCUSNC.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates non-clustered index on customer table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'customer_nc1' )
    drop index customer.customer_nc1

create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id, c_last,
c_first, c_id)
    on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

---

## ***idxdiscl.sql***

---

```
-- File:      IDXDISCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on district table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'district_c1' )
    drop index district.district_c1

create unique clustered index  district_c1 on district(d_w_id, d_id)
    with fillfactor=100 on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxitmcl.sql***

---

```
-- File:      IDXITMCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on item table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'item_c1' )
    drop index item.item_c1

create unique clustered index  item_c1 on item(i_id)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxnodcl.sql***

---

```
-- File:      IDXNODCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on new_order table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'new_order_c1' )
    drop index new_order.new_order_c1

create unique clustered index  new_order_c1 on new_order(no_w_id, no_d_id, no_o_id)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxodlcl.sql***

---

```
-- File:      IDXODLCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on order_line table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'order_line_c1' )
    drop index order_line.order_line_c1

create unique clustered index  order_line_c1 on order_line(ol_w_id, ol_d_id, ol_o_id,
ol_number)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxordcl.sql***

---

```
-- File:      IDXORDCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on orders table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'orders_cl' )
    drop index orders.orders_cl

create unique clustered index orders_cl on orders(o_w_id, o_d_id, o_id)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxordnc.sql***

---

```
-- File:      IDXORDNC.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates non-clustered index on orders table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'orders_nc1' )
    drop index orders.orders_nc1

create index orders_nc1 on orders(o_w_id, o_d_id, o_c_id, o_id)
    on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxstkcl.sql***

---

```
-- File:      IDXSTKCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on stock table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'stock_cl' )
    drop index stock.stock_cl

create unique clustered index stock_cl on stock(s_i_id, s_w_id)
    on MSSQL_cs_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***idxwarcl.sql***

---

```
-- File:      IDXWARCL.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates clustered index on warehouse table

use tpcc
go

declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

if exists ( select name from sysindexes where name = 'warehouse_cl' )
    drop index warehouse.warehouse_cl

create unique clustered index warehouse_cl on warehouse(w_id)
    with fillfactor=100 on MSSQL_misc_fg

select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go
```

---

## ***neword.sql***

---

```
-- File:      NEWORD.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
```

```

--          Copyright Microsoft, 2001
-- Purpose:  Creates new order transaction stored procedure
--
--          Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name = 'tpcc_neworder' )
    drop procedure tpcc_neworder
go

create proc tpcc_neworder

        @w_id          smallint,
        @d_id          tinyint,
        @c_id          int,
        @o_ol_cnt      tinyint,
        @o_all_local   tinyint,
        @i_id1 int = 0, @s_w_id1

smallint = 0, @ol_qty1 smallint = 0,
        @i_id2 int = 0, @s_w_id2

smallint = 0, @ol_qty2 smallint = 0,
        @i_id3 int = 0, @s_w_id3

smallint = 0, @ol_qty3 smallint = 0,
        @i_id4 int = 0, @s_w_id4

smallint = 0, @ol_qty4 smallint = 0,
        @i_id5 int = 0, @s_w_id5

smallint = 0, @ol_qty5 smallint = 0,
        @i_id6 int = 0, @s_w_id6

smallint = 0, @ol_qty6 smallint = 0,
        @i_id7 int = 0, @s_w_id7

smallint = 0, @ol_qty7 smallint = 0,
        @i_id8 int = 0, @s_w_id8

smallint = 0, @ol_qty8 smallint = 0,
        @i_id9 int = 0, @s_w_id9

smallint = 0, @ol_qty9 smallint = 0,
        @i_id10 int = 0, @s_w_id10

smallint = 0, @ol_qty10 smallint = 0,
        @i_id11 int = 0, @s_w_id11

smallint = 0, @ol_qty11 smallint = 0,
        @i_id12 int = 0, @s_w_id12

smallint = 0, @ol_qty12 smallint = 0,
        @i_id13 int = 0, @s_w_id13

smallint = 0, @ol_qty13 smallint = 0,
        @i_id14 int = 0, @s_w_id14

smallint = 0, @ol_qty14 smallint = 0,
        @i_id15 int = 0, @s_w_id15

smallint = 0, @ol_qty15 smallint = 0

as
declare  @w_tax          numeric(4,4),
        @d_tax          numeric(4,4),
        @c_last         char(16),
        @c_credit       char(2),
        @c_discount     numeric(4,4),
        @i_price        numeric(5,2),
        @i_name         char(24),
        @i_data         char(50),
        @o_entry_d      datetime,
        @remote_flag    int,
        @s_quantity     smallint,
        @s_data         char(50),

```

```

        @s_dist         char(24),
        @li_no          int,
        @o_id           int,
        @commit_flag    tinyint,
        @li_id          int,
        @li_s_w_id      smallint,
        @li_qty         smallint,
        @ol_number      int,
        @c_id_local     int

begin

begin transaction n

-- get district tax and next available order id and update
-- plus initialize local variables

        update  district
        set      @d_tax      = d_tax,
                @o_id      = d_next_o_id,
                d_next_o_id = d_next_o_id + 1,
                @o_entry_d  = getdate(),
                @li_no      = 0,
                @commit_flag = 1
        where    d_w_id      = @w_id and
                d_id        = @d_id

-- process orderlines

        while (@li_no < @o_ol_cnt)
        begin

                select @li_no = @li_no + 1

-- set i_id, s_w_id, and qty for this lineitem

                select  @li_id = case @li_no
                        when 1 then @i_id1
                        when 2 then @i_id2
                        when 3 then @i_id3
                        when 4 then @i_id4
                        when 5 then @i_id5
                        when 6 then @i_id6
                        when 7 then @i_id7
                        when 8 then @i_id8
                        when 9 then @i_id9
                        when 10 then @i_id10
                        when 11 then @i_id11
                        when 12 then @i_id12
                        when 13 then @i_id13
                        when 14 then @i_id14
                        when 15 then @i_id15
                        end,

                        @li_s_w_id = case @li_no
                        when 1 then @s_w_id1
                        when 2 then @s_w_id2
                        when 3 then @s_w_id3
                        when 4 then @s_w_id4
                        when 5 then @s_w_id5
                        when 6 then @s_w_id6
                        when 7 then @s_w_id7
                        when 8 then @s_w_id8

```

```

        when 9 then @s_w_id9
        when 10 then @s_w_id10
        when 11 then @s_w_id11
        when 12 then @s_w_id12
        when 13 then @s_w_id13
        when 14 then @s_w_id14
        when 15 then @s_w_id15
    end,

    @li_qty = case @li_no
        when 1 then @ol_qty1
        when 2 then @ol_qty2
        when 3 then @ol_qty3
        when 4 then @ol_qty4
        when 5 then @ol_qty5
        when 6 then @ol_qty6
        when 7 then @ol_qty7
        when 8 then @ol_qty8
        when 9 then @ol_qty9
        when 10 then @ol_qty10
        when 11 then @ol_qty11
        when 12 then @ol_qty12
        when 13 then @ol_qty13
        when 14 then @ol_qty14
        when 15 then @ol_qty15
    end

-- get item data (no one updates item)

    select @i_price = i_price,
           @i_name = i_name,
           @i_data = i_data
    from item (tablock repeatableread)
    where i_id = @li_id

-- update stock values

    update stock
    set s_ytd = s_ytd + @li_qty,
        @s_quantity = s_quantity -
@li_qty +
        case when
(s_quantity - @li_qty < 10) then 91 else 0 end,
        s_order_cnt = s_order_cnt + 1,
        s_remote_cnt = s_remote_cnt + case when
(@li_s_w_id = @w_id) then 0 else 1 end,
        @s_data = s_data,
        @s_dist = case @d_id
            when 1 then s_dist_01
            when 2 then s_dist_02
            when 3 then s_dist_03
            when 4 then s_dist_04
            when 5 then s_dist_05
            when 6 then s_dist_06
            when 7 then s_dist_07
            when 8 then s_dist_08
            when 9 then s_dist_09
            when 10 then s_dist_10
            end

    where s_i_id = @li_id and
          s_w_id = @li_s_w_id

-- if there actually is a stock (and item) with these ids, go to work

```

```

        if (@@rowcount > 0)
        begin

-- insert order_line data (using data from item and stock)

            insert into order_line values(@o_id,
                                           @d_id,
                                           @w_id,
                                           @li_no,
                                           @li_id,
                                           @li_s_w_id,
                                           'dec 31, 1899',
                                           @li_qty,
                                           @i_price *
@li_qty,
                                           @s_dist)

-- send line-item data to client

            select @i_name,
                   @s_quantity,
                   b_g = case when (
(patindex('%ORIGINAL%',@i_data) > 0) and
(patindex('%ORIGINAL%',@s_data) > 0) )
                       then 'B' else 'G' end,
                   @i_price,
                   @i_price * @li_qty

            end
            else
            begin

-- no item (or stock) found - triggers rollback condition

                select '',0,0,0,0
                select @commit_flag = 0

            end

            end

-- get customer last name, discount, and credit rating

            select @c_last = c_last,
                   @c_discount = c_discount,
                   @c_credit = c_credit,
                   @c_id_local = c_id
            from customer (repeatableread)
            where c_id = @c_id and
                  c_w_id = @w_id and
                  c_d_id = @d_id

-- insert fresh row into orders table

            insert into orders values ( @o_id,
                                        @d_id,
                                        @w_id,
                                        @c_id_local,
                                        @o_entry_d,
                                        0,
                                        @o_ol_cnt,

```

```

                                @o_all_local)
-- insert corresponding row into new-order table
        insert into new_order values (
                                @o_id,
                                @d_id,
                                @w_id)

-- select warehouse tax

        select  @w_tax = w_tax
        from    warehouse (repeatableread)
        where   w_id = @w_id

        if (@commit_flag = 1)
            commit transaction n
        else
            rollback transaction n

-- all that work for nuthin!!!

        rollback transaction n

-- return order data to client

        select  @w_tax,
                @d_tax,
                @o_id,
                @c_last,
                @c_discount,
                @c_credit,
                @o_entry_d,
                @commit_flag

end

go

```

## ***null-txns.sql***

```

-- File:      NULL-TXNS.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.41
--            Copyright Microsoft, 2001
--
-- Purpose:   This script will create stored procs which accept the same parameters
and
--            return correctly formed results sets to match the standard TPC-C
--            procs.  Of course, the advantage is that these stored procs place
almost
--            no load on SQL Server and do not require a database.
--
--            The purpose of these stored procs is to size and test the web client
without
--            the need of a fully scaled database.
--
drop proc tpcc_delivery
drop proc tpcc_neworder
drop proc tpcc_orderstatus
drop proc tpcc_payment
drop proc tpcc_stocklevel
drop proc tpcc_version

```

```

drop table order_line_null
go

create proc tpcc_delivery    @w_id          smallint,
                                @o_carrier_id  smallint
as

declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

declare @delaytime varchar(30)

-- uniform random delay of 0 - 1 second; avg = 0.50
select @delaytime = '00:00:0' + cast(cast((rand()*1.00) as decimal(4,3)) as char(5))
waitfor delay @delaytime

select 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001

GO

create proc tpcc_neworder
                                @w_id          smallint,
                                @d_id          tinyint,
                                @c_id          int,
                                @o_ol_cnt     tinyint,
                                @o_all_local  tinyint,
                                @i_id1 int = 0, @s_w_id1 smallint
= 0, @ol_qty1 smallint = 0,
                                @i_id2 int = 0, @s_w_id2 smallint
= 0, @ol_qty2 smallint = 0,
                                @i_id3 int = 0, @s_w_id3 smallint
= 0, @ol_qty3 smallint = 0,
                                @i_id4 int = 0, @s_w_id4 smallint
= 0, @ol_qty4 smallint = 0,
                                @i_id5 int = 0, @s_w_id5 smallint
= 0, @ol_qty5 smallint = 0,
                                @i_id6 int = 0, @s_w_id6 smallint
= 0, @ol_qty6 smallint = 0,
                                @i_id7 int = 0, @s_w_id7 smallint
= 0, @ol_qty7 smallint = 0,
                                @i_id8 int = 0, @s_w_id8 smallint
= 0, @ol_qty8 smallint = 0,
                                @i_id9 int = 0, @s_w_id9 smallint
= 0, @ol_qty9 smallint = 0,
                                @i_id10 int = 0, @s_w_id10
smallint = 0, @ol_qty10 smallint = 0,
                                @i_id11 int = 0, @s_w_id11
smallint = 0, @ol_qty11 smallint = 0,

```

```

smallint = 0, @ol_qty12 smallint = 0,          @i_id12 int = 0, @s_w_id12
smallint = 0, @ol_qty13 smallint = 0,          @i_id13 int = 0, @s_w_id13
smallint = 0, @ol_qty14 smallint = 0,          @i_id14 int = 0, @s_w_id14
smallint = 0, @ol_qty15 smallint = 0,          @i_id15 int = 0, @s_w_id15

as
declare @w_tax          numeric(4,4),
        @d_tax          numeric(4,4),
        @c_last        char(16),
        @c_credit       char(2),
        @c_discount     numeric(4,4),
        @i_price        numeric(5,2),
        @i_name         char(24),
        @o_entry_d      datetime,
        @li_no         int,
        @o_id           int,
        @commit_flag    tinyint,
        @li_id         int,
        @li_qty        smallint

declare @delaytime varchar(30)

begin
-- uniform random delay of 0 - 0.6 second; avg = 0.3
select @delaytime = '00:00:0' + cast(cast((rand()*0.60) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

-- process orderlines
select @commit_flag = 1, @li_no = 0

while (@li_no < @o_ol_cnt)
begin
select @li_id = case @li_no
when 1 then @i_id1
when 2 then @i_id2
when 3 then @i_id3
when 4 then @i_id4
when 5 then @i_id5
when 6 then @i_id6
when 7 then @i_id7
when 8 then @i_id8
when 9 then @i_id9
when 10 then @i_id10
when 11 then @i_id11
when 12 then @i_id12
when 13 then @i_id13
when 14 then @i_id14
when 15 then @i_id15
end

select @li_no = @li_no + 1
select @i_price = 23.45, @li_qty = @li_no

if (@li_id = 999999)

```

```

begin
select ',0,',0,0
select @commit_flag = 0
end

else
begin
select 'Item Name blah',17,'G', @i_price, @i_price * @li_qty
end

end

-- return order data to client

select @w_tax = 0.1234,
       @d_tax = 0.0987,
       @o_id = 3001,
       @c_last = 'BAROUGHTABLE',
       @c_discount = 0.2198,
       @c_credit = 'GC',
       @o_entry_d = getdate()

select @w_tax,
       @d_tax,
       @o_id,
       @c_last,
       @c_discount,
       @c_credit,
       @o_entry_d,
       @commit_flag

end

GO

create proc tpcc_orderstatus @w_id          smallint,
                             @d_id          int,
                             @c_id          char(16) = ''
as
declare @c_balance          numeric(12,2),
        @c_first            char(16),
        @c_middle           char(2),
        @o_id               int,
        @o_entry_d          datetime,
        @o_carrier_id       smallint,
        @ol_cnt             smallint

declare @delaytime varchar(30)

-- uniform random delay of 0 - 0.2 second; avg = 0.1
select @delaytime = '00:00:0' + cast(cast((rand()*0.20) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

select @c_id = 113,
       @c_balance = -10.00,

```



```

        @c_first = '8YCodgytqCj8',
        @c_middle = 'OE',
        @c_last = 'OUGHTOUGHTABLE',
        @o_id = 3456,
        @o_entry_d = getdate(),
        @o_carrier_id = 1

select @ol_cnt = (rand() * 11) + 5
SET ROWCOUNT @ol_cnt

select
        ol_supply_w_id,
        ol_i_id,
        ol_quantity,
        ol_amount,
        ol_delivery_d
from order_line_null

select @c_id,
        @c_last,
        @c_first,
        @c_middle,
        @o_entry_d,
        @o_carrier_id,
        @c_balance,
        @o_id

GO

create proc tpcc_payment @w_id          smallint,
                                @c_w_id          smallint,
                                @h_amount        numeric(6,2),
                                @d_id           tinyint,
                                @c_d_id         tinyint,
                                @c_id           int,
                                @c_last        char(16) = ''

as
declare @w_street_1 char(20),
        @w_street_2 char(20),
        @w_city     char(20),
        @w_state    char(2),
        @w_zip      char(9),
        @w_name     char(10),
        @d_street_1 char(20),
        @d_street_2 char(20),
        @d_city     char(20),
        @d_state    char(2),
        @d_zip      char(9),
        @d_name     char(10),
        @c_first    char(16),
        @c_middle   char(2),
        @c_street_1 char(20),
        @c_street_2 char(20),
        @c_city     char(20),
        @c_state    char(2),
        @c_zip      char(9),

```

```

        @c_phone    char(16),
        @c_since    datetime,
        @c_credit   char(2),
        @c_credit_lim numeric(12,2),
        @c_balance  numeric(12,2),
        @c_discount numeric(4,4),
        @data       char(500),
        @c_data     char(500),
        @datetime   datetime,
        @w_ytd      numeric(12,2),
        @d_ytd      numeric(12,2),
        @cnt        smallint,
        @val        smallint,
        @screen_data char(200),
        @d_id_local tinyint,
        @w_id_local  smallint,
        @c_id_local  int

declare @delaytime varchar(30)

-- uniform random delay of 0 - 0.3 second; avg = 0.15
select @delaytime = '00:00:0' + cast(cast((rand()*0.30) as decimal(4,3)) as
char(5))
waitfor delay @delaytime

select @screen_data = ''

-- get customer info and update balances

select
        @d_street_1 = 'rqSHHakqyV',
        @d_street_2 = 'zZ98nW3BR2s',
        @d_city     = 'ArNr4GNFV9',
        @d_state    = 'aV',
        @d_zip      = '453511111'

-- get warehouse data and update year-to-date

select
        @w_street_1 = 'rqSHHakqyV',
        @w_street_2 = 'zZ98nW3BR2s',
        @w_city     = 'ArNr4GNFV9',
        @w_state    = 'aV',
        @w_zip      = '453511111'

select
        @c_id           = 123,
        @c_balance      = -10000.00,
        @c_first        = 'KmR03Xureb',
        @c_middle       = 'OE',
        @c_last         = 'BAROUGHTBAR',
        @c_street_1    = 'QpGdOHjv8mR9vNI8V',
        @c_street_2    = 'dzKoCObBqbC3yu',
        @c_city         = 'zAKZXGCO37FQxq',
        @c_state        = 'QA',
        @c_zip          = '700311111',
        @c_phone        = '2967264064528555',
        @c_credit       = 'GC',
        @c_credit_lim   = 50000.00,
        @c_discount     = 0.3069,
        @c_since        = getdate(),
        @datetime       = getdate()

```

```

-- return data to client
select  @c_id,
        @c_last,
        @datetime,
        @w_street_1,
        @w_street_2,
        @w_city,
        @w_state,
        @w_zip,
        @d_street_1,
        @d_street_2,
        @d_city,
        @d_state,
        @d_zip,
        @c_first,
        @c_middle,
        @c_street_1,
        @c_street_2,
        @c_city,
        @c_state,
        @c_zip,
        @c_phone,
        @c_since,
        @c_credit,
        @c_credit_lim,
        @c_discount,
        @c_balance,
        @screen_data

GO

create proc tpcc_stocklevel  @w_id          smallint,
                             @d_id          tinyint,
                             @threshold    smallint
as
declare @delaytime varchar(30)
-- uniform random delay of 0 - 3.6 second; avg = 1.8
select @delaytime = '00:00:0' + cast(cast((rand()*3.60) as decimal(4,3)) as
char(5))
waitfor delay @delaytime
select 49

GO

create proc tpcc_version
as
declare @version char(8)

begin
select @version = '4.10.000'
select @version as 'Version'

end

```

```

GO

CREATE TABLE order_line_null (
    [ol_i_id] [int] NOT NULL ,
    [ol_supply_w_id] [smallint] NOT NULL ,
    [ol_delivery_d] [datetime] NOT NULL ,
    [ol_quantity] [smallint] NOT NULL ,
    [ol_amount] [numeric](6, 2) NOT NULL
) ON [PRIMARY]
GO

insert into order_line_null values ( 101, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 102, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 103, 1, getdate(), 3, 123.45 )
insert into order_line_null values ( 104, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 105, 1, getdate(), 5, 123.45 )
insert into order_line_null values ( 106, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 107, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 108, 1, getdate(), 3, 123.45 )
insert into order_line_null values ( 109, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 110, 1, getdate(), 5, 123.45 )
insert into order_line_null values ( 111, 1, getdate(), 1, 123.45 )
insert into order_line_null values ( 112, 1, getdate(), 2, 123.45 )
insert into order_line_null values ( 113, 1, getdate(), 3, 123.45 )
insert into order_line_null values ( 114, 1, getdate(), 4, 123.45 )
insert into order_line_null values ( 115, 1, getdate(), 5, 123.45 )

GO

```

---

## ordstat.sql

---

```

-- File:      ORDSTAT.SQL
--            Microsoft TPC-C Benchmark Kit Ver. 4.41
--            Copyright Microsoft, 2001
-- Purpose:   Creates order status transaction stored procedure
--
--            Interface Level: 4.10.000

use tpcc
go

if exists ( select name from sysobjects where name = 'tpcc_orderstatus' )
drop procedure tpcc_orderstatus
go

create proc tpcc_orderstatus  @w_id          smallint,
                              @d_id          tinyint,
                              @c_id          int,
                              @c_last       char(16) = ''
as
declare @c_balance            numeric(12,2),
        @c_first              char(16),
        @c_middle             char(2),
        @o_id                 int,
        @o_entry_d            datetime,
        @o_carrier_id         smallint,
        @cnt                  smallint

```

```

begin tran o
if (@c_id = 0)
begin
-- get customer id and info using last name

select @cnt = (count(*)+1)/2
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @w_id and
c_d_id = @d_id

set rowcount @cnt

select @c_id = c_id,
@c_balance = c_balance,
@c_first = c_first,
@c_last = c_last,
@c_middle = c_middle
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @w_id and
c_d_id = @d_id
order by c_w_id, c_d_id, c_last, c_first

set rowcount 0

end
else
begin
-- get customer info if by id

select @c_balance = c_balance,
@c_first = c_first,
@c_middle = c_middle,
@c_last = c_last
from customer (repeatableread)
where c_id = @c_id and
c_d_id = @d_id and
c_w_id = @w_id

select @cnt = @@rowcount

end

-- if no such customer
if (@cnt = 0)
begin
raiserror('Customer not found',18,1)
goto custnotfound
end

-- get order info

select @o_id = o_id,
@o_entry_d = o_entry_d,
@o_carrier_id = o_carrier_id
from orders (serializable)
where o_c_id = @c_id and

```

```

o_d_id = @d_id and
o_w_id = @w_id
order by o_id asc

-- select order lines for the current order

select ol_supply_w_id,
ol_i_id,
ol_quantity,
ol_amount,
ol_delivery_d
from order_line (repeatableread)
where ol_o_id = @o_id and
ol_d_id = @d_id and
ol_w_id = @w_id

custnotfound:

commit tran o

-- return data to client

select @c_id,
@c_last,
@c_first,
@c_middle,
@o_entry_d,
@o_carrier_id,
@c_balance,
@o_id

go

```

## payment.sql

```

-- File: PAYMENT.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41
-- Copyright Microsoft, 2001
-- Purpose: Creates payment transaction stored procedure
--
-- Interface Level: 4.10.000

use tpcc
go

if exists (select name from sysobjects where name = 'tpcc_payment' )
drop procedure tpcc_payment
go

create proc tpcc_payment @w_id smallint,
@c_w_id smallint,
@h_amount numeric(6,2),
@d_id tinyint,
@c_d_id tinyint,
@c_id int,
@c_last char(16) = ''

as
declare @w_street_1 char(20),
@w_street_2 char(20),
@w_city char(20),

```

```

@w_state      char(2),
@w_zip        char(9),
@w_name       char(10),
@d_street_1   char(20),
@d_street_2   char(20),
@d_city       char(20),
@d_state      char(2),
@d_zip        char(9),
@d_name       char(10),
@c_first      char(16),
@c_middle     char(2),
@c_street_1   char(20),
@c_street_2   char(20),
@c_city       char(20),
@c_state      char(2),
@c_zip        char(9),
@c_phone      char(16),
@c_since      datetime,
@c_credit     char(2),
@c_credit_lim numeric(12,2),
@c_balance    numeric(12,2),
@c_discount   numeric(4,4),
@data        char(500),
@c_data       char(500),
@datetime    datetime,
@w_ytd        numeric(12,2),
@d_ytd        numeric(12,2),
@cnt         smallint,
@val         smallint,
@screen_data char(200),
@d_id_local  tinyint,
@w_id_local  smallint,
@c_id_local  int

select @screen_data = ''

begin tran p

-- get payment date

select @datetime = getdate()

if (@c_id = 0)
begin

-- get customer id and info using last name

select @cnt = count(*)
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @c_w_id and
c_d_id = @c_d_id

select @val = (@cnt + 1) / 2
set rowcount @val

select @c_id = c_id
from customer (repeatableread)
where c_last = @c_last and
c_w_id = @c_w_id and
c_d_id = @c_d_id

order by c_last, c_first

```

```

end set rowcount 0

-- get customer info and update balances

update customer
set @c_balance = c_balance - @h_amount,
c_payment_cnt = c_payment_cnt + 1,
c_ytd_payment = c_ytd_payment + @h_amount,
@c_first = c_first,
@c_middle = c_middle,
@c_last = c_last,
@c_street_1 = c_street_1,
@c_street_2 = c_street_2,
@c_city = c_city,
@c_state = c_state,
@c_zip = c_zip,
@c_phone = c_phone,
@c_credit = c_credit,
@c_credit_lim = c_credit_lim,
@c_discount = c_discount,
@c_since = c_since,
@data = c_data,
@c_id_local = c_id

where c_id = @c_id and
c_w_id = @c_w_id and
c_d_id = @c_d_id

-- if customer has bad credit get some more info

if (@c_credit = 'BC')
begin

-- compute new info

select @c_data = convert(char(5),@c_id) +
convert(char(4),@c_d_id) +
convert(char(5),@c_w_id) +
convert(char(4),@d_id) +
convert(char(5),@w_id) +
convert(char(19),@h_amount) +
substring(@data, 1, 458)

-- update customer info

update customer
set c_data = @c_data
where c_id = @c_id and
c_w_id = @c_w_id and
c_d_id = @c_d_id

select @screen_data = substring (@c_data,1,200)

end

-- get district data and update year-to-date

update district
set d_ytd = d_ytd + @h_amount,
@d_street_1 = d_street_1,
@d_street_2 = d_street_2,
@d_city = d_city,
@d_state = d_state,

```

```

        @d_zip          = d_zip,
        @d_name         = d_name,
        @d_id_local     = d_id
where    d_w_id         = @w_id and
        d_id           = @d_id

-- get warehouse data and update year-to-date

update   warehouse
set      w_ytd          = w_ytd + @h_amount,
        @w_street_1    = w_street_1,
        @w_street_2    = w_street_2,
        @w_city        = w_city,
        @w_state       = w_state,
        @w_zip         = w_zip,
        @w_name        = w_name,
        @w_id_local    = w_id
where    w_id          = @w_id

-- create history record

insert into history values ( @c_id_local,
                            @c_d_id,
                            @c_w_id,
                            @d_id_local,
                            @w_id_local,
                            @datetime,
                            @h_amount,
                            @w_name + ' ' + @d_name)

commit tran p

-- return data to client

select  @c_id,
        @c_last,
        @datetime,
        @w_street_1,
        @w_street_2,
        @w_city,
        @w_state,
        @w_zip,
        @d_street_1,
        @d_street_2,
        @d_city,
        @d_state,
        @d_zip,
        @c_first,
        @c_middle,
        @c_street_1,
        @c_street_2,
        @c_city,
        @c_state,
        @c_zip,
        @c_phone,
        @c_since,
        @c_credit,
        @c_credit_lim,
        @c_discount,
        @c_balance,
        @screen_data

go

```

## random.c

```

// File: RANDOM.C
// Microsoft TPC-C Kit Ver. 4.41
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Random number generation routines for database loader

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A 16807
#define M 2147483647
#define Q 127773 /* M div A */
#define R 2836 /* M mod A */
#define Thread __declspec(thread)

// Globals
long Thread Seed = 0; /* thread local seed */

/*****
 *
 * random -
 * Implements a GOOD pseudo random number generator. This generator
 * will/should? run the complete period before repeating.
 *
 * Copied from:
 * Random Numbers Generators: Good Ones Are Hard to Find.
 * Communications of the ACM - October 1988 Volume 31 Number 10
 *
 * Machine Dependencies:
 * long must be 2 ^ 31 - 1 or greater.
 *
 *****/

/*****
 * seed - load the Seed value used in irand and drand. Should be used before *
 * first call to irand or drand.
 *
 *****/

void seed(long val)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n", Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
 *
 * irand - returns a 32 bit integer pseudo random number with a period of
 *
 *****/

```

```

*      1 to 2 ^ 32 - 1.
*
* parameters:
*      none.
*
* returns:
*      32 bit integer - defined as long ( see above ).
*
* side effects:
*      seed get recomputed.
*****/

long irand()
{
    register long    s;      /* copy of seed */
    register long    test;   /* test flag */
    register long    hi;     /* tmp value for speed */
    register long    lo;     /* tmp value for speed */

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

/*****
*
* drand - returns a double pseudo random number between 0.0 and 1.0.
*      See irand.
*****/
double drand()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function   : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG

```

```

    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    if ( upper == lower )      /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )
        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-96
perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
        (int) GetCurrentThreadId(), lower, upper,
        rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
                  long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int) GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() % ((upper > lower) ? upper - lower :
upper);

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
        (int) GetCurrentThreadId(), lower, upper,
        rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function   : NURand
//
// Description:
//=====

```

```
//=====
long NURand(int iConst,
           long x,
           long y,
           long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int) GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

---

## removedb.sql

---

```
-- File:      REMOVEDB.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Removes tpcc database and backup files

```

```
use master
go

-- remove any existing database and backup files

exec sp_dbremove tpcc, dropdev
go

exec sp_dropdevice 'tpccback1'
exec sp_dropdevice 'tpccback2'
exec sp_dropdevice 'tpccback3'
exec sp_dropdevice 'tpccback4'
exec sp_dropdevice 'tpccback5'
go

```

---

## restore.sql

---

```
-- File:      RESTORE.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Loads database backup from backup files

```

```
declare @startdate datetime
declare @enddate datetime
select @startdate = getdate()
select "Start date:", convert(varchar(30),@startdate,9)

load database tpcc from tpccback1, tpccback2, tpccback3, tpccback4, tpccback5 with
stats = 1

```

```
select @enddate = getdate()
select "End date: ", convert(varchar(30),@enddate,9)
select "Elapsed time (in seconds): ", datediff(second, @startdate, @enddate)

go

```

---

## sqlshutdown.sql

---

```
-- File:      SQLSHUTDOWN.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41

--           Copyright Microsoft, 2001
-- Purpose:   Checkpoints tpcc database and issues a shutdown
--

```

```
use tpcc
go
checkpoint
go
shutdown
go

```

---

## stocklev.sql

---

```
-- File:      STOCKLEV.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Creates stock level transaction stored procedure
--
--           Interface Level: 4.10.000

```

```
use tpcc
go

if exists (select name from sysobjects where name = 'tpcc_stocklevel' )
drop procedure tpcc_stocklevel
go

create proc tpcc_stocklevel    @w_id          smallint,
                              @d_id          tinyint,
                              @threshold    smallint

as

declare    @o_id_low int,
           @o_id_high int

select    @o_id_low = (d_next_o_id - 20),
           @o_id_high = (d_next_o_id - 1)
from      district
where     d_w_id      = @w_id and
           d_id       = @d_id

select    count(distinct(s_i_id))
from      stock, order_line
where     ol_w_id      = @w_id and
           ol_d_id     = @d_id and
           ol_o_id     between @o_id_low and
                               @o_id_high and
           s_w_id      = ol_w_id and
           s_i_id      = ol_i_id and
           s_quantity  < @threshold

```

go

## strings.c

```
File: STRINGS.C
Microsoft TPC-C Kit Ver. 4.41
Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
Purpose: Source file for database loader string functions

// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>

//=====  
//  
// Function name: MakeAddress  
//  
//=====  
void MakeAddress(char *street_1, char *street_2,  
char *city,  
char *state,  
char *zip)  
{  
#ifdef DEBUG  
printf("[%ld]DBG: Entering MakeAddress()\n", (int) GetCurrentThreadId());  
#endif  
MakeAlphaString (10, 20, ADDRESS_LEN, street_1);  
MakeAlphaString (10, 20, ADDRESS_LEN, street_2);  
MakeAlphaString (10, 20, ADDRESS_LEN, city);  
MakeAlphaString ( 2,  2, STATE_LEN, state);  
MakeZipNumberString( 9,  9, ZIP_LEN, zip);  
#ifdef DEBUG  
printf("[%ld]DBG: MakeAddress: street_1: %s, street_2: %s, city: %s, state: %s,  
zip: %s\n", (int) GetCurrentThreadId(), street_1, street_2, city,  
state, zip);  
#endif  
return;  
}  
//=====  
//  
// Function name: LastName  
//  
//=====  
void LastName(int num, char *name)  
{
```

```
static char *n[] =  
{  
    "BAR" , "OUGHT" , "ABLE" , "PRI" , "PRES",  
    "ESE" , "ANTI" , "CALLY" , "ATION" , "EING"  
};  
#ifdef DEBUG  
printf("[%ld]DBG: Entering LastName()\n", (int) GetCurrentThreadId());  
#endif  
if ((num >= 0) && (num < 1000))  
{  
    strcpy(name, n[(num/100)%10]);  
    strcat(name, n[(num/10)%10]);  
    strcat(name, n[(num/1)%10]);  
    if (strlen(name) < LAST_NAME_LEN)  
    {  
        PaddString(LAST_NAME_LEN, name);  
    }  
} else  
{  
    printf("\nError in LastName()... num < %ld out of range  
(0,999)\n", num);  
    exit(-1);  
}  
#ifdef DEBUG  
printf("[%ld]DBG: LastName: num = [%d] ==> [%d][%d][%d]\n",  
(int) GetCurrentThreadId(), num, num/100, (num/10)%10,  
num%10);  
printf("[%ld]DBG: LastName: String = %s\n", (int) GetCurrentThreadId(),  
name);  
#endif  
return;  
}  
//=====  
//  
// Function name: MakeAlphaString  
//  
//=====  
//philipdu 08/13/96 Changed MakeAlphaString to use A-Z, a-z, and 0-9 in  
//accordance with spec see below:  
//The spec says:  
//4.3.2.2 The notation random a-string [x .. y]  
//(respectively, n-string [x .. y]) represents a string of random alphanumeric  
//(respectively, numeric) characters of a random length of minimum x, maximum y,  
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and 0..9. The only other  
//requirement is that the character set used "must be able to represent a minimum  
//of 128 different characters". We are using 8-bit chars, so this is a non issue.  
//It is completely unreasonable to stuff non-printing chars into the text fields.  
//-CLevine 08/13/96  
int MakeAlphaString( int x, int y, int z, char *str)  
{
```



```

        int                len;
        int                i;
    char    cc = 'a';
    static  char  chArray[] =
"0123456789ABCDEFGHIJKLMNPOQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
    static  int    chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n", (int) GetCurrentThreadId());
#endif

    len= RandomNumber(x, y);

    for (i=0; i<len; i++)
    {
        cc = chArray[RandomNumber(0, chArrayMax)];
        str[i] = cc;
    }
    //if ( len < z )
    //    memset(str+len, ' ', z - len);
    str[len] = 0;

    return len;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====
int MakeOriginalAlphaString(int x,
                           int y,
                           int z,
                           char *str,
                           int percent)
{
    int    len;
    int    val;
    int    start;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif

    // verify percentage is valid
    if ((percent < 0) || (percent > 100))
    {
        printf("MakeOriginalAlphaString: Invalid percentage: %d\n",
percent);
        exit(-1);
    }

    // verify string is at least 8 chars in length
    if ((x + y) <= 8)
    {
        printf("MakeOriginalAlphaString: string length must be >= 8\n");
        exit(-1);
    }

    // Make Alpha String

```

```

    len = MakeAlphaString(x,y, z, str);

    val = RandomNumber(1,100);
    if (val <= percent)
    {
        start = RandomNumber(0, len - 8);
        strncpy(str + start, "ORIGINAL", 8);
    }

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: : %s\n",
(int) GetCurrentThreadId(), str);
#endif

    return strlen(str);
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeNumberString is always called MakeZipNumberString(16, 16, 16,
string)

    memset(str, '0', 16);
    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str+8, tmp, strlen(tmp));

    str[16] = 0;

    return 16;
}

//=====
//
// Function name: MakeZipNumberString
//
//=====
int MakeZipNumberString(int x, int y, int z, char *str)
{
    char tmp[16];

    //MakeZipNumberString is always called MakeZipNumberString(9, 9, 9,
string)

    strcpy(str, "000011111");

    itoa(RandomNumber(0, 9999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    return 9;
}

```

```

//=====
//
// Function name: InitString
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int) GetCurrentThreadId());
#endif

    memset(str, ' ', len);
    str[len] = 0;
}

//=====
// Function name: InitAddress
//
// Description:
//
//=====
void InitAddress(char *street_1, char *street_2, char *city, char *state, char *zip)
{
    memset(street_1, ' ', ADDRESS_LEN+1);
    memset(street_2, ' ', ADDRESS_LEN+1);
    memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1] = 0;

    memset(state, ' ', STATE_LEN+1);
    state[STATE_LEN+1] = 0;

    memset(zip, ' ', ZIP_LEN+1);
    zip[ZIP_LEN+1] = 0;
}

//=====
//
// Function name: PaddString
//
//=====
void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if ( len < max )
        memset(name+len, ' ', max - len);
    name[max] = 0;

    return;
}

```

## tables.sql

```

-- File: TABLES.SQL
-- Microsoft TPC-C Benchmark Kit Ver. 4.41
-- Copyright Microsoft, 2001
-- Purpose: Creates TPC-C tables

use tpcc
go

--
-- Remove all existing TPC-C tables
--

if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go
if exists ( select name from sysobjects where name = 'district' )
    drop table district
go
if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go
if exists ( select name from sysobjects where name = 'history' )
    drop table history
go
if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go
if exists ( select name from sysobjects where name = 'orders' )
    drop table orders
go
if exists ( select name from sysobjects where name = 'order_line' )
    drop table order_line
go
if exists ( select name from sysobjects where name = 'item' )
    drop table item
go
if exists ( select name from sysobjects where name = 'stock' )
    drop table stock
go

--
-- Create new tables
--

create table warehouse
(
    w_id                smallint,
    w_name              char(10),
    w_street_1          char(20),
    w_street_2          char(20),
    w_city              char(20),
    w_state             char(2),
    w_zip              char(9),
    w_tax              numeric(4,4),
    w_ytd              numeric(12,2)
) on MSSQL_misc_fg
go

create table district

```

```

(
    d_id                tinyint,
    d_w_id              smallint,
    d_name              char(10),
    d_street_1         char(20),
    d_street_2         char(20),
    d_city              char(20),
    d_state             char(2),
    d_zip              char(9),
    d_tax               numeric(4,4),
    d_ytd               numeric(12,2),
    d_next_o_id        int
) on MSSQL_misc_fg
go

create table customer
(
    c_id                int,
    c_d_id              tinyint,
    c_w_id              smallint,
    c_first             char(16),
    c_middle            char(2),
    c_last              char(16),
    c_street_1         char(20),
    c_street_2         char(20),
    c_city              char(20),
    c_state             char(2),
    c_zip              char(9),
    c_phone             char(16),
    c_since             datetime,
    c_credit            char(2),
    c_credit_lim        numeric(12,2),
    c_discount          numeric(4,4),
    c_balance           numeric(12,2),
    c_ytd_payment      numeric(12,2),
    c_payment_cnt       smallint,
    c_delivery_cnt      smallint,
    c_data              char(500)
) on MSSQL_cs_fg
go

create table history
(
    h_c_id              int,
    h_c_d_id            tinyint,
    h_c_w_id            smallint,
    h_d_id              tinyint,
    h_w_id              smallint,
    h_date              datetime,
    h_amount            numeric(6,2),
    h_data              char(24)
) on MSSQL_misc_fg
go

create table new_order
(
    no_o_id             int,
    no_d_id             tinyint,
    no_w_id             smallint
) on MSSQL_misc_fg
go

create table orders

```

```

(
    o_id                int,
    o_d_id              tinyint,
    o_w_id              smallint,
    o_c_id              int,
    o_entry_d           datetime,
    o_carrier_id        tinyint,
    o_ol_cnt            tinyint,
    o_all_local         tinyint
) on MSSQL_misc_fg
go

create table order_line
(
    ol_o_id             int,
    ol_d_id             tinyint,
    ol_w_id             smallint,
    ol_number           tinyint,
    ol_i_id             int,
    ol_supply_w_id      smallint,
    ol_delivery_d        datetime,
    ol_quantity         smallint,
    ol_amount           numeric(6,2),
    ol_dist_info        char(24)
) on MSSQL_misc_fg
go

create table item
(
    i_id                int,
    i_im_id             int,
    i_name              char(24),
    i_price             numeric(5,2),
    i_data              char(50)
) on MSSQL_misc_fg
go

create table stock
(
    s_i_id              int,
    s_w_id              smallint,
    s_quantity          smallint,
    s_dist_01           char(24),
    s_dist_02           char(24),
    s_dist_03           char(24),
    s_dist_04           char(24),
    s_dist_05           char(24),
    s_dist_06           char(24),
    s_dist_07           char(24),
    s_dist_08           char(24),
    s_dist_09           char(24),
    s_dist_10           char(24),
    s_ytd               int,
    s_order_cnt         smallint,
    s_remote_cnt        smallint,
    s_data              char(50)
) on MSSQL_cs_fg
go

time.c
// File: TIME.C

```

```

//          Microsoft TPC-C Kit Ver. 4.41
//          Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//          Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
//
// Function name: TimeNow
//
//=====

long TimeNow()
{
    long          time_now;
    struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int) GetCurrentThreadId());
#endif

    _ftime(&el_time);

    time_now = ((el_time.time - start_sec) * 1000) + el_time.millitm;

    return time_now;
}

```

## tpcc.h

```

//          File:          TPCC.H
//          Microsoft TPC-C Kit Ver. 4.41
//          Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
//          Purpose: Header file for TPC-C database loader

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.41"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>
#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>

// ODBC headers

```

```

#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

// General constants
#define MILLI          1000
#define FALSE          0
#define TRUE           1
#define UNDEF          -1
#define MINPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER          ""
#define DATABASE        "tpcc"
#define USER            "sa"
#define PASSWORD        ""

// Default loader arguments
#define BATCH           10000
#define DEFLDPACKSIZE 32768
#define LOADER_RES_FILE "C:\\MSTPCC.440\\SETUP\\logs\\load.out"
#define LOG_PATH        "C:\\MSTPCC.440\\SETUP\\LOGS\\";
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX    1          // build both
data and indexes
#define INDEX_ORDER    1          // build
indexes before load
#define SCALE_DOWN     0          // build a normal
scale database
#define INDEX_SCRIPT_PATH "scripts"

typedef struct
{
    char          *server;
    char          *database;
    char          *user;
    char          *password;
    BOOL          tables_all;
    // set if loading all tables
    BOOL          table_item;
    // set if loading ITEM table specifically
    BOOL          table_warehouse; // set if
loading WAREHOUSE, DISTRICT, and STOCK
    BOOL          table_customer; //
set if loading CUSTOMER and HISTORY
    BOOL          table_orders; //
set if loading NEW-ORDER, ORDERS, ORDER-LINE
    long          num_warehouses;
    long          batch;
    long          verbose;
    long          pack_size;
    char          *loader_res_file;
    char          *log_path;
    char          *synch_servername;
    long          case_sensitivity;
    long          starting_warehouse;
    long          build_index;
    long          index_order;
    long          scale_down;
    char          *index_script_path;
} TPCCCLDR_ARGS;

```

```

// String length constants
#define SERVER_NAME_LEN      20
#define DATABASE_NAME_LEN   20
#define USER_NAME_LEN       20
#define PASSWORD_LEN        20
#define TABLE_NAME_LEN     20
#define I_DATA_LEN          50
#define I_NAME_LEN          24
#define BRAND_LEN            1
#define LAST_NAME_LEN       16
#define W_NAME_LEN           10
#define ADDRESS_LEN         20
#define STATE_LEN            2
#define ZIP_LEN              9
#define S_DIST_LEN          24
#define S_DATA_LEN          50
#define D_NAME_LEN          10
#define FIRST_NAME_LEN      16
#define MIDDLE_NAME_LEN     2
#define PHONE_LEN           16
#define CREDIT_LEN          2
#define C_DATA_LEN          500
#define H_DATA_LEN          24
#define DIST_INFO_LEN       24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN          25
#define OL_DIST_INFO_LEN    24
#define C_SINCE_LEN         23
#define H_DATE_LEN          23
#define OL_DELIVERY_D_LEN   23
#define O_ENTRY_D_LEN       23

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

// Functions in getargs.c;
void GetArgsLoader();
void GetArgsLoaderUsage();

// Functions in time.c
long TimeNow();

// Functions in strings.c
void MakeAddress();
void LastName();
int MakeAlphaString();
int MakeOriginalAlphaString();
int MakeNumberString();
int MakeZipNumberString();
void InitString();
void InitAddress();
void PaddString();

```

## tpccldr.c

```

// File: TPCCLDR.C
// Microsoft TPC-C Kit Ver. 4.41
// Copyright Microsoft, 1996, 1997, 1998, 1999,
2000, 2001
// Purpose: Source file for TPC-C database loader

// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS 100000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4

// Functions declarations

void HandleErrorDBC (SQLHDBC hdbc1);

void CheckDataBase();

long NURand();
void LoadItem();
void LoadWarehouse();

void Stock();
void District();

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures

typedef struct
{
    long ol;
    long ol_i_id;
}

```

```

short          ol_supply_w_id;
short          ol_quantity;
double         ol_amount;
char          ol_dist_info[DIST_INFO_LEN+1];
    char
    ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long         o_id;
    short        o_d_id;
    short        o_w_id;
    long         o_c_id;
    short        o_carrier_id;
    short        o_ol_cnt;
    short        o_all_local;
    ORDER_LINE_STRUCT  o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long         c_id;
    short        c_d_id;
    short        c_w_id;
    char         c_first[FIRST_NAME_LEN+1];
    char         c_middle[MIDDLE_NAME_LEN+1];
    char         c_last[LAST_NAME_LEN+1];
    char         c_street_1[ADDRESS_LEN+1];
    char         c_street_2[ADDRESS_LEN+1];
    char         c_city[ADDRESS_LEN+1];
    char         c_state[STATE_LEN+1];
    char         c_zip[ZIP_LEN+1];
    char         c_phone[PHONE_LEN+1];
    char         c_credit[CREDIT_LEN+1];
    double        c_credit_lim;
    double        c_discount;
    // fix to avoid ODBC float to numeric conversion problem.
    // double        c_balance;
    char         c_balance[6];

    double        c_ytd_payment;
    short         c_payment_cnt;
    short         c_delivery_cnt;
    char         c_data[C_DATA_LEN+1];
    double        h_amount;
    char         h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
    char         c_last[LAST_NAME_LEN+1];
    char         c_first[FIRST_NAME_LEN+1];
    long         c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long         time_start;
} LOADER_TIME_STRUCT;

// Global variables

```

```

char          szLastError[300];

HENV          henv;

HDBC          v_hdbc; // for SQL
Server version verification
HDBC          i_hdbc1; // for ITEM table
HDBC          w_hdbc1; // for WAREHOUSE,
DISTRICT, STOCK
HDBC          c_hdbc1; // for CUSTOMER
HDBC          c_hdbc2; // for HISTORY
HDBC          o_hdbc1; // for ORDERS
HDBC          o_hdbc2; // for NEW-ORDER

HDBC          o_hdbc3; // for ORDER-LINE

HSTMT         v_hstmt; // for SQL Server
version verification
HSTMT         i_hstmt1;
HSTMT         w_hstmt1;
HSTMT         c_hstmt1, c_hstmt2;
HSTMT         o_hstmt1, o_hstmt2, o_hstmt3;

ORDERS_STRUCT orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long          orders_rows_loaded;
long          new_order_rows_loaded;
long          order_line_rows_loaded;
long          history_rows_loaded;
long          customer_rows_loaded;
long          stock_rows_loaded;
long          district_rows_loaded;
long          item_rows_loaded;
long          warehouse_rows_loaded;
long          main_time_start;
long          main_time_end;
long          max_items;
long          customers_per_district;
long          orders_per_district;
long          first_new_order;
long          last_new_order;

TPCCCLDR_ARGS *aptr, args;

//=====
//
// Function name: main
//
//=====

int main(int argc, char **argv)
{
    DWORD        dwThreadID[MAX_MAIN_THREADS];
    HANDLE        hThread[MAX_MAIN_THREADS];
    FILE          *fLoader;
    char          buffer[255];
    int           i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

```

```

printf("\n*****");
printf("\n*                               *");
printf("\n* Microsoft SQL Server             *");
printf("\n*                               *");
printf("\n* TPC-C BENCHMARK KIT: Database loader *");
printf("\n* Version %s                        **", TPCKIT_VER);
printf("\n*                               *");
printf("\n*****\n\n");

// process command line arguments

aptr = &args;
GetArgsLoader(argc, argv, aptr);

// verify database and tables exist before attempting to load
//CheckDataBase();

printf("Build interface is ODBC.\n");

if (aptr->build_index == 0)
    printf("Data load only - no index creation.\n");
else
    printf("Data load and index creation.\n");

if (aptr->index_order == 0)
    printf("Clustered indexes will be created after bulk load.\n");
else
    printf("Clustered indexes will be created before bulk load.\n");

// set database scale values
if (aptr->scale_down == 1)
{
    printf("**** Scaled Down Database ****\n");
    max_items = MAXITEMS_SCALE_DOWN;
    customers_per_district = CUSTOMERS_SCALE_DOWN;
    orders_per_district = ORDERS_SCALE_DOWN;
    first_new_order = 0;
    last_new_order = 30;
}
else
{
    max_items = MAXITEMS;
    customers_per_district = CUSTOMERS_PER_DISTRICT;
    orders_per_district = ORDERS_PER_DISTRICT;
    first_new_order = 2100;
    last_new_order = 3000;
}

// open connections to SQL Server
OpenConnections();

// open file for loader results
fLoader = fopen(aptr->loader_res_file, "w");

if (fLoader == NULL)
{
    printf("Error, loader result file open failed.");
}

```

```

        exit(-1);
    }

// start loading data
sprintf(buffer, "TPC-C load started for %ld warehouses.\n", aptr->num_warehouses);

printf("%s", buffer);
fprintf(fLoader, "%s", buffer);

main_time_start = (TimeNow() / MILLI);

// start parallel load threads

if (aptr->tables_all || aptr->table_item)
{
    fprintf(fLoader, "\nStarting loader threads for: item\n");

    hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
                                &dwThreadID[0]);

    if (hThread[0] == NULL)
    {
        printf("Error, failed in creating creating thread =
0.\n");
        exit(-1);
    }

    if (aptr->tables_all || aptr->table_warehouse)
    {
        fprintf(fLoader, "Starting loader threads for: warehouse\n");

        hThread[1] = CreateThread(NULL,
                                    0,
                                    (LPTHREAD_START_ROUTINE) LoadWarehouse,
                                    NULL,
                                    0,
                                    &dwThreadID[1]);

        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread =
1.\n");
            exit(-1);
        }
    }

    if (aptr->tables_all || aptr->table_customer)
    {
        fprintf(fLoader, "Starting loader threads for: customer\n");
    }
}

```

```

        hThread[2] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadCustomer,
NULL,
                                0,
&dwThreadID[2]);

        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main thread
= 2.\n");
            exit(-1);
        }

        if (aptr->tables_all || aptr->table_orders)
        {
            fprintf(fLoader, "Starting loader threads for: orders\n");
            hThread[3] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrders,
NULL,
                                0,
&dwThreadID[3]);

            if (hThread[3] == NULL)
            {
                printf("Error, failed in creating creating main thread
= 3.\n");
                exit(-1);
            }

            // Wait for threads to finish...
            for (i=0; i<MAX_MAIN_THREADS; i++)
            {
                if (hThread[i] != NULL)
                {
                    WaitForSingleObject( hThread[i], INFINITE );
                    CloseHandle(hThread[i]);
                    hThread[i] = NULL;
                }
            }

            main_time_end = (TimeNow() / MILLI);

            sprintf(buffer, "\nTPC-C load completed successfully in %ld minutes.\n",
                    (main_time_end - main_time_start)/60);

            printf("%s",buffer);
            fprintf(fLoader, "%s", buffer);

            fclose(fLoader);

            SQLFreeEnv(henv);

```

```

        exit(0);

        return 0;
    }

//=====
//
// Function name: LoadItem
//
//=====

void LoadItem()
{
    long          i_id;
    long          i_im_id;
    char          i_name[I_NAME_LEN+1];
    double        i_price;
    char          i_data[I_DATA_LEN+1];
    char          name[20];
    long          time_start;
    RETCODE       rc;
    DBINT         rcint;
    char          bcphint[128];
    char          err_log_path[256];

    // Seed with unique number
    seed(1);

    printf("Loading item table...\n");

    // if build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxitmcl");

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s..%s", aptr->database, "item");

    //rc = bcp_init(i_hdbc1, name, NULL, "logs\\item.err", DB_IN);
    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "item.err");
    rc = bcp_init(i_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (i_id), ROWS_PER_BATCH =
100000");
        rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);
    }

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 2);

```



```

if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, 3);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 4);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, I_DATA_LEN, NULL, 0, 0, 5);
if (rc != SUCCEED)
    HandleErrorDBC(i_hdbc1);

time_start = (TimeNow() / MILLI);

item_rows_loaded = 0;

for (i_id = 1; i_id <= max_items; i_id++)
{
    i_im_id = RandomNumber(1L, 10000L);

    MakeAlphaString(14, 24, I_NAME_LEN, i_name);

    i_price = ((float) RandomNumber(100L, 10000L))/100.0;

    MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

    rc = bcp_sendrow(i_hdbc1);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    item_rows_loaded++;
    CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item",
&time_start);
}

rcint = bcp_done(i_hdbc1);
if (rcint < 0)
    HandleErrorDBC(i_hdbc1);

printf("Finished loading item table.\n");

SQLFreeStmt(i_hstmt1, SQL_DROP);
SQLDisconnect(i_hdbc1);
SQLFreeConnect(i_hdbc1);

// if build index after load
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxitmcl");
}

//=====
//
// Function : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//
//=====

```

```

void LoadWarehouse()
{
    short w_id;
    char w_name[W_NAME_LEN+1];
    char w_street_1[ADDRESS_LEN+1];
    char w_street_2[ADDRESS_LEN+1];
    char w_city[ADDRESS_LEN+1];
    char w_state[STATE_LEN+1];
    char w_zip[ZIP_LEN+1];
    double w_tax;
    double w_ytd;
    char name[20];
    long time_start;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];
    char err_log_path[256];

    // Seed with unique number
    seed(2);

    printf("Loading warehouse table..\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxwarcl");

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    sprintf(name, "%s..%s", aptr->database, "warehouse");

    //rc = bcp_init(w_hdbc1, name, NULL, "logs\\whouse.err", DB_IN);
    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "whouse.err");
    rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (w_id), ROWS_PER_BATCH = %d",
aptr->num_warehouses);
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
    }

    rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0, W_NAME_LEN, NULL, 0, 0, 2);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);
}

```

```

4); rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0, ADDRESS_LEN, NULL, 0, 0, 5);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0, STATE_LEN, NULL, 0, 0, 6);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0, ZIP_LEN, NULL, 0, 0, 7);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

SQLFLT8, 8); rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0, SQL_VARLEN_DATA, NULL, 0,
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

SQLFLT8, 9); rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

time_start = (TimeNow() / MILLI);

warehouse_rows_loaded = 0;

w_id++) for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
{
    MakeAlphaString(6,10, W_NAME_LEN, w_name);

    MakeAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

    w_ytd = 300000.00;

    rc = bcp_sendrow(w_hdbc1);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    warehouse_rows_loaded++;
    CheckForCommit(w_hdbc1, i_hstmt1, warehouse_rows_loaded,
"warehouse", &time_start);
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading warehouse table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxwarcl");

stock_rows_loaded = 0;
district_rows_loaded = 0;

```

```

District();
Stock();
}

//=====
//
// Function : District
//
//=====

void District()
{
    short d_id;
    short d_w_id;
    char d_name[D_NAME_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    double d_tax;
    double d_ytd;
    long d_next_o_id;
    long time_start;
    int w_id;
    RETCODE rc;
    DBINT rcint;
    char bcphint[128];
    char err_log_path[256];

    // Seed with unique number
    seed(4);

    printf("Loading district table...\n");

    // build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxdiscl");

    InitString(d_name, D_NAME_LEN+1);
    InitAddress(d_street_1, d_street_2, d_city, d_state, d_zip);
    sprintf(name, "%s..%s", aptr->database, "district");

    //rc = bcp_init(w_hdbc1, name, NULL, "logs\\district.err", DB_IN);
    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "district.err");
    rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (d_w_id, d_id), ROWS_PER_BATCH
= %u", (aptr->num_warehouses * 10));
        rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);
    }
}

```

```

        rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 1);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 2);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0, D_NAME_LEN, NULL, 0, 0, 3);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

4);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1, 0, ADDRESS_LEN, NULL, 0, 0,
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

5);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2, 0, ADDRESS_LEN, NULL, 0, 0,
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0, ADDRESS_LEN, NULL, 0, 0, 6);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0, STATE_LEN, NULL, 0, 0, 7);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0, ZIP_LEN, NULL, 0, 0, 8);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

SQLFLT8, 9);
        rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0, SQL_VARLEN_DATA, NULL, 0,
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

SQLFLT8, 10);
        rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

SQLINT4, 11);
        rc = bcp_bind(w_hdbc1, (BYTE *) &d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0,
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        d_ytd = 30000.0;

        d_next_o_id = orders_per_district+1;

        time_start = (TimeNow() / MILLI);

        for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
        {
            d_w_id = w_id;

            for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)

```

```

        {
            MakeAlphaString(6,10,D_NAME_LEN, d_name);

            MakeAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

            d_tax = ((float) RandomNumber(0L,2000L))/10000.00;

            rc = bcp_sendrow(w_hdbc1);
            if (rc != SUCCEED)
                HandleErrorDBC(w_hdbc1);

            district_rows_loaded++;
            CheckForCommit(w_hdbc1, w_hstmt1,
district_rows_loaded, "district", &time_start);
        }
    }

    rcint = bcp_done(w_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(w_hdbc1);

    printf("Finished loading district table.\n");

    // if build index after load..
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxdiscl");

    return;
}

//=====
//
// Function   : Stock
//
//=====

void Stock()
{
    long  s_i_id;
    short s_w_id;
    short s_quantity;
    char  s_dist_01[S_DIST_LEN+1];
    char  s_dist_02[S_DIST_LEN+1];
    char  s_dist_03[S_DIST_LEN+1];
    char  s_dist_04[S_DIST_LEN+1];
    char  s_dist_05[S_DIST_LEN+1];
    char  s_dist_06[S_DIST_LEN+1];
    char  s_dist_07[S_DIST_LEN+1];
    char  s_dist_08[S_DIST_LEN+1];
    char  s_dist_09[S_DIST_LEN+1];
    char  s_dist_10[S_DIST_LEN+1];
    long  s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char  s_data[S_DATA_LEN+1];
    short len;
    char  name[20];
    long  time_start;
    RETCODE rc;
    DBINT rcint;
    char  bcpint[128];

```

```

char    err_log_path[256];

// Seed with unique number
seed(3);

// if build index before load...
if ((aptr->build_index == 1) && (aptr->index_order == 1))
    BuildIndex("idxstkcl");

sprintf(name, "%s..%s", aptr->database, "stock");

//rc = bcp_init(w_hdbc1, name, NULL, "logs\\stock.err", DB_IN);
strcpy(err_log_path, aptr->log_path);
strcat(err_log_path, "stock.err");
rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (s_i_id, s_w_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 100000));
    rc = bcp_control(w_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
}

rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 1);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

    bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01, 0, S_DIST_LEN, NULL, 0, 4);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02, 0, S_DIST_LEN, NULL, 0, 5);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03, 0, S_DIST_LEN, NULL, 0, 6);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04, 0, S_DIST_LEN, NULL, 0, 7);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05, 0, S_DIST_LEN, NULL, 0, 8);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06, 0, S_DIST_LEN, NULL, 0, 9);

```

```

if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07, 0, S_DIST_LEN, NULL, 0, 10);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08, 0, S_DIST_LEN, NULL, 0, 11);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09, 0, S_DIST_LEN, NULL, 0, 12);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10, 0, S_DIST_LEN, NULL, 0, 13);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, 14);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 15);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) &s_remote_cnt, 0, SQL_VARLEN_DATA, NULL,
0, SQLINT2, 16);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0, S_DATA_LEN, NULL, 0, 17);
if (rc != SUCCEEDED)
    HandleErrorDBC(w_hdbc1);

s_ytd = s_order_cnt = s_remote_cnt = 0;

time_start = (TimeNow() / MILLI);

printf("...Loading stock table\n");

for (s_i_id=1; s_i_id <= max_items; s_i_id++)
{
    for (s_w_id = (short)aptr->starting_warehouse; s_w_id <= aptr-
>num_warehouses; s_w_id++)
    {
        s_quantity = (short)RandomNumber(10L,100L);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);
    }
}

```

```

s_data,10);

len = MakeOriginalAlphaString(26,50, S_DATA_LEN,

rc = bcp_sendrow(w_hdbc1);
if (rc != SUCCEED)
    HandleErrorDBC(w_hdbc1);

stock_rows_loaded++;
CheckForCommit(w_hdbc1, w_hstmt1, stock_rows_loaded,

"stock", &time_start);
    }
}

rcint = bcp_done(w_hdbc1);
if (rcint < 0)
    HandleErrorDBC(w_hdbc1);

printf("Finished loading stock table.\n");

SQLFreeStmt(w_hstmt1, SQL_DROP);
SQLDisconnect(w_hdbc1);
SQLFreeConnect(w_hdbc1);

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxstkcl");

return;
}

//=====
//
// Function   : LoadCustomer
//
//=====

void LoadCustomer()
{
    LOADER_TIME_STRUCT    customer_time_start;
    LOADER_TIME_STRUCT    history_time_start;
    short                 w_id;

    short                 d_id;

    DWORD                 dwThreadID[MAX_CUSTOMER_THREADS];
    HANDLE                 hThread[MAX_CUSTOMER_THREADS];
    char                   name[20];

    rc;
    rcint;
    char                   bcphint[128];
    char                   cmd[256];
    int                     num_procs;
    char                   err_log_path_cust[256];
    char                   err_log_path_hist[256];
    // SQLRETURN
    // SQLSMALLINT
    // SQLCHAR
    // SQLSTATE(6),
    Msg[SQL_MAX_MESSAGE_LENGTH];
    // SQLINTEGER
    NativeError;

    // Seed with unique number
    seed(5);
}

```

```

printf("Loading customer and history tables...\n");

// if build index before load...
if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    BuildIndex("idxcuscl");
    // check the number of processors on this system
    // if 8 or more processors, then build index on History.
    // if less than 8 processors, do not build the index
    num_procs = atoi(getenv( "NUMBER_OF_PROCESSORS" ));
    if ( num_procs >= 8 )
        BuildIndex("idxhiscl");
}

// Initialize bulk copy
sprintf(name, "%s..%s", aptr->database, "customer");

//rc = bcp_init(c_hdbc1, name, NULL, "logs\\customer.err", DB_IN);
strcpy(err_log_path_cust,aptr->log_path);
strcat(err_log_path_cust,"customer.err");
rc = bcp_init(c_hdbc1, name, NULL, err_log_path_cust, DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc1);

if ((aptr->build_index == 1) && (aptr->index_order == 1))
{
    sprintf(bcphint, "tablock, order (c_w_id, c_d_id, c_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
    rc = bcp_control(c_hdbc1, BCPHINTS, (void*) bcphint);
    if (rc != SUCCEED)
        HandleErrorDBC(c_hdbc1);
}

sprintf(name, "%s..%s", aptr->database, "history");

rc = bcp_init(c_hdbc2, name, NULL, "logs\\history.err", DB_IN);
strcpy(err_log_path_hist,aptr->log_path);
strcat(err_log_path_hist,"history.err");
rc = bcp_init(c_hdbc2, name, NULL, err_log_path_hist, DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

sprintf(bcphint, "tablock");
rc = bcp_control(c_hdbc2, BCPHINTS, (void*) bcphint);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

customer_rows_loaded = 0;
history_rows_loaded = 0;

CustomerBufInit();

customer_time_start.time_start = (TimeNow() / MILLI);
history_time_start.time_start = (TimeNow() / MILLI);

for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
{
    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        CustomerBufLoad(d_id, w_id);
    }
}

```

```

// Start parallel loading threads here...

// Start customer table thread
printf("...Loading customer table for: d_id = %d, w_id
= %d\n", d_id, w_id);

hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadCustomerTable,
&customer_time_start,
0,
&dwThreadID[0]);

if (hThread[0] == NULL)
{
printf("Error, failed in creating creating
thread = 0.\n");
exit(-1);
}

// Start History table thread
printf("...Loading history table for: d_id = %d, w_id
= %d\n", d_id, w_id);

hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadHistoryTable,
&history_time_start,
0,
&dwThreadID[1]);

if (hThread[1] == NULL)
{
printf("Error, failed in creating creating
thread = 1.\n");
exit(-1);
}

WaitForSingleObject( hThread[0], INFINITE );
WaitForSingleObject( hThread[1], INFINITE );

if (CloseHandle(hThread[0]) == FALSE)
{
printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
}

if (CloseHandle(hThread[1]) == FALSE)
{
printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
}

```

```

}
}
}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)
HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
HandleErrorDBC(c_hdbc2);

printf("Finished loading customer table.\n");

// if build index after load...
if ((aptr->build_index == 1) && (aptr->index_order == 0))
{
BuildIndex("idxcuscl");
// check the number of processors on this system
// if 8 or more processors, then build index on History.
// if less than 8 processors, do not build the index
num_procs = atoi(getenv( "NUMBER_OF_PROCESSORS" ));
if (num_procs >= 8)
BuildIndex("idxhiscl");
}

// build non-clustered index
if (aptr->build_index == 1)
BuildIndex("idxcusnc");

// Output the NURAND used for the loader into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1
//sprintf(cmd, "osql -S%s -U%s -P%s -d%s -e -Q\"update customer set
c_first = 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1\" >
logs\nurand_load.log",
sprintf(cmd, "osql -S%s -U%s -P%s -d%s -e -Q\"update customer set c_first
= 'C_LOAD = %d' where c_id = 1 and c_w_id = 1 and c_d_id = 1\" > %snurand_load.log",
aptr->server,
aptr->user,
aptr->password,
aptr->database,
LOADER_NURAND_C,
aptr->log_path);

system(cmd);

SQLFreeStmt(c_hstmt1, SQL_DROP);
SQLDisconnect(c_hdbc1);
SQLFreeConnect(c_hdbc1);

SQLFreeStmt(c_hstmt2, SQL_DROP);
SQLDisconnect(c_hdbc2);
SQLFreeConnect(c_hdbc2);

return;
}

```

```

//=====
//
// Function   : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    int    i;

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;

        // fix to avoid ODBC float to numeric conversion problem.
        // customer_buf[i].c_balance = 0;
        strcpy(customer_buf[i].c_balance,"");

        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");

    }

}

//=====
//
// Function   : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, int w_id)
{
    long                i;
    CUSTOMER_SORT_STRUCT  c[CUSTOMERS_PER_DISTRICT];

```

```

    for (i=0;i<customers_per_district;i++)
    {
        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

        MakeAlphaString(8,16,FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;

    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

    for (i=0;i<customers_per_district;i++)
    {

        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;

        customer_buf[i].c_ytd_payment = 10.0;
        customer_buf[i].c_payment_cnt = 1;
        customer_buf[i].c_delivery_cnt = 0;

        // Generate CUSTOMER and HISTORY data

        customer_buf[i].c_id = c[i].c_id;

        strcpy(customer_buf[i].c_first, c[i].c_first);
        strcpy(customer_buf[i].c_last, c[i].c_last);

        customer_buf[i].c_middle[0] = 'O';
        customer_buf[i].c_middle[1] = 'E';

        MakeAddress(customer_buf[i].c_street_1,
                    customer_buf[i].c_street_2,
                    customer_buf[i].c_city,
                    customer_buf[i].c_state,
                    customer_buf[i].c_zip);

        MakeNumberString(16, 16, PHONE_LEN, customer_buf[i].c_phone);

        if (RandomNumber(1L, 100L) > 10)
            customer_buf[i].c_credit[0] = 'G';
        else
            customer_buf[i].c_credit[0] = 'B';
        customer_buf[i].c_credit[1] = 'C';

        customer_buf[i].c_credit_lim = 50000.0;
        customer_buf[i].c_discount = ((float) RandomNumber(0L, 5000L)) /
10000.0;

        // fix to avoid ODBC float to numeric conversion problem.

        // customer_buf[i].c_balance = -10.0;
        strcpy(customer_buf[i].c_balance, "-10.0");

```

```

        MakeAlphaString(300, 500, C_DATA_LEN, customer_buf[i].c_data);

        // Generate HISTORY data
        MakeAlphaString(12, 24, H_DATA_LEN, customer_buf[i].h_data);
    }
}

//=====
//
// Function   : LoadCustomerTable
//
//=====

void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;
    char        c_first[FIRST_NAME_LEN+1];
    char        c_middle[MIDDLE_NAME_LEN+1];
    char        c_last[LAST_NAME_LEN+1];
    char        c_street_1[ADDRESS_LEN+1];
    char        c_street_2[ADDRESS_LEN+1];
    char        c_city[ADDRESS_LEN+1];
    char        c_state[STATE_LEN+1];
    char        c_zip[ZIP_LEN+1];
    char        c_phone[PHONE_LEN+1];
    char        c_credit[CREDIT_LEN+1];
    double      c_credit_lim;
    double      c_discount;

    // fix to avoid ODBC float to numeric conversion problem.
    // double      c_balance;
    char        c_balance[6];

    double      c_ytd_payment;
    short       c_payment_cnt;
    short       c_delivery_cnt;
    char        c_data[C_DATA_LEN+1];
    char        c_since[C_SINCE_LEN+1];
    RETCODE     rc;

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0, FIRST_NAME_LEN, NULL, 0, 0, 4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

```

```

    rc = bcp_bind(c_hdbc1, (BYTE *) c_middle, 0, MIDDLE_NAME_LEN, NULL, 0, 0, 5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0, LAST_NAME_LEN, NULL, 0, 0, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0, ADDRESS_LEN, NULL, 0, 0, 7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0, ADDRESS_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0, ADDRESS_LEN, NULL, 0, 0, 9);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0, STATE_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0, ZIP_LEN, NULL, 0, 0, 11);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0, PHONE_LEN, NULL, 0, 0, 12);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_since, 0, C_SINCE_LEN, NULL, 0,
SQLCHARACTER, 13);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0, CREDIT_LEN, NULL, 0, 0, 14);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 15);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 16);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    // fix to avoid ODBC float to numeric conversion problem.

    // rc = bcp_bind(c_hdbc1, (BYTE *) &c_balance, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 17);
    // if (rc != SUCCEEDED)
    //     HandleErrorDBC(c_hdbc1);
    rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5, NULL, 0, SQLCHARACTER, 17);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

```



```

rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 18);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 19);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) &c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 20);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0, 500, NULL, 0, 0, 21);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first, customer_buf[i].c_first);
    strcpy(c_middle, customer_buf[i].c_middle);
    strcpy(c_last, customer_buf[i].c_last);
    strcpy(c_street_1, customer_buf[i].c_street_1);
    strcpy(c_street_2, customer_buf[i].c_street_2);
    strcpy(c_city, customer_buf[i].c_city);
    strcpy(c_state, customer_buf[i].c_state);
    strcpy(c_zip, customer_buf[i].c_zip);
    strcpy(c_phone, customer_buf[i].c_phone);
    strcpy(c_credit, customer_buf[i].c_credit);

    FormatDate(&c_since);

    c_credit_lim = customer_buf[i].c_credit_lim;
    c_discount = customer_buf[i].c_discount;

    // fix to avoid ODBC float to numeric conversion problem.

    // c_balance = customer_buf[i].c_balance;
    strcpy(c_balance, customer_buf[i].c_balance);

    c_ytd_payment = customer_buf[i].c_ytd_payment;
    c_payment_cnt = customer_buf[i].c_payment_cnt;
    c_delivery_cnt = customer_buf[i].c_delivery_cnt;

    strcpy(c_data, customer_buf[i].c_data);

    // Send data to server
    rc = bcp_sendrow(c_hdbc1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    customer_rows_loaded++;
    CheckForCommit(c_hdbc1, c_hstmt1, customer_rows_loaded,
"customer", &customer_time_start->time_start);
}

```

```

}

//=====
//
// Function : LoadHistoryTable
//
//=====

void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    int i;
    long c_id;
    short c_d_id;
    short c_w_id;
    double h_amount;
    char h_data[H_DATA_LEN+1];
    char h_date[H_DATE_LEN+1];
    RETCODE rc;

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
4);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
5);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0, H_DATE_LEN, NULL, 0,
SQLCHARACTER, 6);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8,
7);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0, H_DATA_LEN, NULL, 0, 0, 8);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc2);

    for (i = 0; i < customers_per_district; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;

```

```

        h_amount = customer_buf[i].h_amount;
        strcpy(h_data, customer_buf[i].h_data);

        FormatDate(&h_date);

        // send to server
        rc = bcp_sendrow(c_hdbc2);
        if (rc != SUCCEEDED)
            HandleErrorDBC(c_hdbc2);

        history_rows_loaded++;
        CheckForCommit(c_hdbc2, c_hstmt2, history_rows_loaded,
"history", &history_time_start->time_start);
    }
}

//=====
//
// Function   : LoadOrders
//
//=====

void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;
    LOADER_TIME_STRUCT    new_order_time_start;
    LOADER_TIME_STRUCT    order_line_time_start;
    short                 w_id;
    short                 d_id;
    DWORD                 dwThreadID[MAX_ORDER_THREADS];
    HANDLE                 hThread[MAX_ORDER_THREADS];
    char                   name[20];
    RETCODE                rc;
    char                   bcp_hint[128];
    char                   err_log_path_ord[256];
    char                   err_log_path_nord[256];
    char                   err_log_path_ordl[256];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        BuildIndex("idxordcl");
        BuildIndex("idxnodcl");
        BuildIndex("idxodlcl");
    }

    // initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "orders");

    rc = bcp_init(o_hdbc1, name, NULL, "logs\\orders.err", DB_IN);
    strcpy(err_log_path_ord, aptr->log_path);
    strcat(err_log_path_ord, "orders.err");
    rc = bcp_init(o_hdbc1, name, NULL, err_log_path_ord, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

```

```

        if ((aptr->build_index == 1) && (aptr->index_order == 1))
        {
            sprintf(bcp_hint, "tablock, order (o_w_id, o_d_id, o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 30000));
            rc = bcp_control(o_hdbc1, BCPHINTS, (void*) bcp_hint);
            if (rc != SUCCEEDED)
                HandleErrorDBC(o_hdbc1);
        }

        sprintf(name, "%s..%s", aptr->database, "new_order");

        rc = bcp_init(o_hdbc2, name, NULL, "logs\\neword.err", DB_IN);
        strcpy(err_log_path_nord, aptr->log_path);
        strcat(err_log_path_nord, "neword.err");
        rc = bcp_init(o_hdbc2, name, NULL, err_log_path_nord, DB_IN);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc2);

        if ((aptr->build_index == 1) && (aptr->index_order == 1))
        {
            sprintf(bcp_hint, "tablock, order (no_w_id, no_d_id, no_o_id),
ROWS_PER_BATCH = %u", (aptr->num_warehouses * 9000));
            rc = bcp_control(o_hdbc2, BCPHINTS, (void*) bcp_hint);
            if (rc != SUCCEEDED)
                HandleErrorDBC(o_hdbc2);
        }

        sprintf(name, "%s..%s", aptr->database, "order_line");

        rc = bcp_init(o_hdbc3, name, NULL, "logs\\ordline.err", DB_IN);
        strcpy(err_log_path_ordl, aptr->log_path);
        strcat(err_log_path_ordl, "ordline.err");
        rc = bcp_init(o_hdbc3, name, NULL, err_log_path_ordl, DB_IN);
        if (rc != SUCCEEDED)
            HandleErrorDBC(o_hdbc3);

        if ((aptr->build_index == 1) && (aptr->index_order == 1))
        {
            sprintf(bcp_hint, "tablock, order (ol_w_id, ol_d_id, ol_o_id,
ol_number), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 300000));
            rc = bcp_control(o_hdbc3, BCPHINTS, (void*) bcp_hint);
            if (rc != SUCCEEDED)
                HandleErrorDBC(o_hdbc3);
        }

        orders_rows_loaded = 0;
        new_order_rows_loaded = 0;
        order_line_rows_loaded = 0;

        OrdersBufInit();

        orders_time_start.time_start = (TimeNow() / MILLI);
        new_order_time_start.time_start = (TimeNow() / MILLI);
        order_line_time_start.time_start = (TimeNow() / MILLI);

        for (w_id = (short)aptr->starting_warehouse; w_id <= aptr->num_warehouses;
w_id++)
        {
            for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
            {
                OrdersBufLoad(d_id, w_id);
            }
        }

```

```

// start parallel loading threads here...
// start Orders table thread
printf("...Loading Order Table for: d_id = %d, w_id =
%d\n", d_id, w_id);
hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrdersTable,
&orders_time_start,
0,
&dwThreadID[0]);
if (hThread[0] == NULL)
{
printf("Error, failed in creating creating
thread = 0.\n");
exit(-1);
}
// start NewOrder table thread
printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadNewOrderTable,
&new_order_time_start,
0,
&dwThreadID[1]);
if (hThread[1] == NULL)
{
printf("Error, failed in creating creating
thread = 1.\n");
exit(-1);
}
// start Order-Line table thread
printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
hThread[2] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_time_start,

```

```

0,
&dwThreadID[2]);
if (hThread[2] == NULL)
{
printf("Error, failed in creating creating
thread = 2.\n");
exit(-1);
}
WaitForSingleObject( hThread[0], INFINITE );
WaitForSingleObject( hThread[1], INFINITE );
WaitForSingleObject( hThread[2], INFINITE );
if (CloseHandle(hThread[0]) == FALSE)
{
printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
}
if (CloseHandle(hThread[1]) == FALSE)
{
printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
}
if (CloseHandle(hThread[2]) == FALSE)
{
printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
}
}
printf("Finished loading orders.\n");

return;
}

//=====
//
// Function : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufInit()
{
int i;
int j;

for (i=0;i<orders_per_district;i++)
{
orders_buf[i].o_id = 0;
orders_buf[i].o_d_id = 0;
orders_buf[i].o_w_id = 0;
orders_buf[i].o_c_id = 0;
}
}

```

```

orders_buf[i].o_carrier_id = 0;
orders_buf[i].o_ol_cnt = 0;
orders_buf[i].o_all_local = 0;

for (j=0;j<=14;j++)
{
    orders_buf[i].o_ol[j].ol = 0;
    orders_buf[i].o_ol[j].ol_i_id = 0;
    orders_buf[i].o_ol[j].ol_supply_w_id = 0;
    orders_buf[i].o_ol[j].ol_quantity = 0;
    orders_buf[i].o_ol[j].ol_amount = 0;
    strcpy(orders_buf[i].o_ol[j].ol_dist_info,"");
}
}

//=====
//
// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufLoad(int d_id, int w_id)
{
    int    cust[ORDERS_PER_DISTRICT+1];
    long   o_id;
    short  ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, orders_per_district);

    for (o_id=0;o_id<orders_per_district;o_id++)
    {
        // Generate ORDER and NEW-ORDER data

        orders_buf[o_id].o_d_id = d_id;
        orders_buf[o_id].o_w_id = w_id;
        orders_buf[o_id].o_id = o_id+1;
        orders_buf[o_id].o_c_id = cust[o_id+1];
        orders_buf[o_id].o_ol_cnt = (short)RandomNumber(5L, 15L);

        if (o_id < first_new_order)
        {
            orders_buf[o_id].o_carrier_id =
(short)RandomNumber(1L, 10L);
            orders_buf[o_id].o_all_local = 1;
        }
        else
        {
            orders_buf[o_id].o_carrier_id = 0;
            orders_buf[o_id].o_all_local = 1;
        }

        for (ol=0; ol<orders_buf[o_id].o_ol_cnt; ol++)

```

```

{
    orders_buf[o_id].o_ol[ol].ol = ol+1;
    orders_buf[o_id].o_ol[ol].ol_i_id = RandomNumber(1L,
max_items);
    orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
    orders_buf[o_id].o_ol[ol].ol_quantity = 5;
    MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

    // Generate ORDER-LINE data
    if (o_id < first_new_order)
    {
        orders_buf[o_id].o_ol[ol].ol_amount = 0;
        // Added to insure ol_delivery_d set
properly during load

        FormatDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);
    }
    else
    {
        orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
        // Added to insure ol_delivery_d set
properly during load

        // odbc datetime format

        strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"1899-12-31 00:00:00.000");
    }
}
}

//=====
//
// Function   : LoadOrdersTable
//
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int    i;
    long   o_id;
    short  o_d_id;
    short  o_w_id;
    long   o_c_id;
    short  o_carrier_id;
    short  o_ol_cnt;
    short  o_all_local;
    char   o_entry_d[O_ENTRY_D_LEN+1];
    RETCODE rc;
    DBINT  rcint;

    // bind ORDER data
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

```

```

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
4);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d, 0, O_ENTRY_D_LEN, NULL, 0,
SQLCHARACTER, 5);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
7);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id      = orders_buf[i].o_id;
        o_d_id    = orders_buf[i].o_d_id;
        o_w_id    = orders_buf[i].o_w_id;
        o_c_id    = orders_buf[i].o_c_id;
        o_carrier_id = orders_buf[i].o_carrier_id;
        o_ol_cnt  = orders_buf[i].o_ol_cnt;
        o_all_local = orders_buf[i].o_all_local;

        FormatDate(&o_entry_d);

        // send data to server
        rc = bcp_sendrow(o_hdbc1);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc1);

        orders_rows_loaded++;
        CheckForCommit(o_hdbc1, o_hstmt1, orders_rows_loaded, "orders",
&orders_time_start->time_start);
    }

    // rcint = bcp_batch(o_hdbc1);
    // if (rcint < 0)
    //     HandleErrorDBC(o_hdbc1);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {

```

```

        rcint = bcp_done(o_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(o_hdbc1);

        SQLFreeStmt(o_hstmt1, SQL_DROP);
        SQLDisconnect(o_hdbc1);
        SQLFreeConnect(o_hdbc1);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxordc1");

        // build non-clustered index
        if (aptr->build_index == 1)
            BuildIndex("idxordnc");
    }
}

//=====
//
// Function   : LoadNewOrderTable
//
//=====

void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    int      i;
    long     o_id;
    short    o_d_id;
    short    o_w_id;

    RETCODE   rc;
    DBINT     rcint;

    // Bind NEW-ORDER data

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    for (i = first_new_order; i < last_new_order; i++)
    {
        o_id      = orders_buf[i].o_id;
        o_d_id    = orders_buf[i].o_d_id;
        o_w_id    = orders_buf[i].o_w_id;

        rc = bcp_sendrow(o_hdbc2);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc2);

        new_order_rows_loaded++;
    }
}

```

```

        CheckForCommit(o_hdbc2, o_hstmt2, new_order_rows_loaded,
"new_order", &new_order_time_start->time_start);
    }

    // rcint = bcp_batch(o_hdbc2);
    // if (rcint < 0)
    //     HandleErrorDBC(o_hdbc2);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        rcint = bcp_done(o_hdbc2);
        if (rcint < 0)
            HandleErrorDBC(o_hdbc2);

        SQLFreeStmt(o_hstmt2, SQL_DROP);
        SQLDisconnect(o_hdbc2);
        SQLFreeConnect(o_hdbc2);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr->index_order == 0))
            BuildIndex("idxmodel");
    }
}

//=====
//
// Function   : LoadOrderLineTable
//
//=====

void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    int         i,j;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    long        ol;
    long        ol_i_id;
    short       ol_supply_w_id;
    short       ol_quantity;
    double      ol_amount;
    char        ol_dist_info[DIST_INFO_LEN+1];
    char        ol_delivery_d[OL_DELIVERY_D_LEN+1];
    RETCODE     rc;
    DBINT       rcint;

    // bind ORDER-LINE data
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 1);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
2);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
3);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);
}

```

```

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, 4);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
5);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_supply_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 6);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_delivery_d, 0, OL_DELIVERY_D_LEN,
NULL, 0, SQLCHARACTER, 7);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT2, 8);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0, SQL_VARLEN_DATA, NULL, 0,
SQLFLT8, 9);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0, DIST_INFO_LEN, NULL, 0, 0, 10);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        for (j=0; j < orders_buf[i].o_ol_cnt; j++)
        {
            ol = orders_buf[i].o_ol[j].ol;
            ol_i_id = orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id = orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity = orders_buf[i].o_ol[j].ol_quantity;
            ol_amount = orders_buf[i].o_ol[j].ol_amount;

            strcpy(ol_delivery_d, orders_buf[i].o_ol[j].ol_delivery_d);

            strcpy(ol_dist_info, orders_buf[i].o_ol[j].ol_dist_info);

            rc = bcp_sendrow(o_hdbc3);
            if (rc != SUCCEED)
                HandleErrorDBC(o_hdbc3);

            order_line_rows_loaded++;
            CheckForCommit(o_hdbc3, o_hstmt3,
order_line_rows_loaded, "order_line", &order_line_time_start->time_start);
        }
    }
}

```

```

}

// rcint = bcp_batch(o_hdbc3);
// if (rcint < 0)
//     HandleErrorDBC(o_hdbc3);

if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
{
    rcint = bcp_done(o_hdbc3);
    if (rcint < 0)
        HandleErrorDBC(o_hdbc3);

    SQLFreeStmt(o_hstmt3, SQL_DROP);
    SQLDisconnect(o_hdbc3);
    SQLFreeConnect(o_hdbc3);

    // if build index after load..
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxodlcl");
}
}

//=====
//
// Function   : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {
        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function   : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
                   HSTMT hstmt,
                   int rows_loaded,
                   char *table_name,
                   long *time_start)
{
    long time_end, time_diff;

```

```

// DBINT rcint;
if ( !(rows_loaded % aptr->batch) )
{
    // rcint = bcp_batch(hdbc);
    // if (rcint < 0)
    //     HandleErrorDBC(hdbc);

    time_end = (TimeNow() / MILLI);
    time_diff = time_end - *time_start;

    printf("-> Loaded %ld rows into %s in %ld sec - Total = %d (%.2f
rps)\n",
           aptr->batch,
           table_name,
           time_diff,
           rows_loaded,
           (float) aptr->batch / (time_diff ? time_diff
: 1L));

    *time_start = time_end;
}

return;
}

//=====
//
// Function   : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char szDriverString[300];
    char szDriverStringOut[1024];
    SQLSMALLINT cbDriverStringOut;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv, &i_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &w_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &c_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &c_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv, &o_hdbc3);

    SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

```

```

        SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
        SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
        SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );
        SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

        // Open connections to SQL Server

        // Connection 1

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

        rc = SQLSetConnectOption (i_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);

        rc = SQLDriverConnect ( i_hdbc1,

                                NULL,

                                (SQLCHAR*)&szDriverString[0] ,

                                SQL_NTS,

                                (SQLCHAR*)&szDriverStringOut[0],

                                sizeof(szDriverStringOut),

                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );

        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);

        // Connection 2

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

        rc = SQLSetConnectOption (w_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        rc = SQLDriverConnect ( w_hdbc1,

                                NULL,

                                (SQLCHAR*)&szDriverString[0] ,

                                SQL_NTS,

                                (SQLCHAR*)&szDriverStringOut[0],

                                sizeof(szDriverStringOut),

                                &cbDriverStringOut,

```

```

SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

        // Connection 3

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

        rc = SQLSetConnectOption (c_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc1);

        rc = SQLDriverConnect ( c_hdbc1,

                                NULL,

                                (SQLCHAR*)&szDriverString[0] ,

                                SQL_NTS,

                                (SQLCHAR*)&szDriverStringOut[0],

                                sizeof(szDriverStringOut),

                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc1);

        // Connection 4

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

        rc = SQLSetConnectOption (c_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);

        rc = SQLDriverConnect ( c_hdbc2,

                                NULL,

                                (SQLCHAR*)&szDriverString[0] ,

                                SQL_NTS,

                                (SQLCHAR*)&szDriverStringOut[0],

                                sizeof(szDriverStringOut),

                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);

```



```

// Connection 5
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s/DATABASE=%s" ,
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc1, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

rc = SQLDriverConnect ( o_hdbc1,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc1);

// Connection 6
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s/DATABASE=%s" ,
aptr->server,
aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc2, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

rc = SQLDriverConnect ( o_hdbc2,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

// Connection 7
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s/DATABASE=%s" ,
aptr->server,

```

```

aptr->user,
aptr->password,
aptr->database );

rc = SQLSetConnectOption (o_hdbc3, SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

rc = SQLDriverConnect ( o_hdbc3,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);
}

//=====
//
// Function name: BuildIndex
//
//=====

void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation: %s\n",index_script);

    sprintf(cmd, "osql -S%s -U%s -P%s -e -i%s\\%s.sql > %s%s.log",
aptr->server,
aptr->user,
aptr->password,
aptr->index_script_path,
index_script,
aptr->log_path,
index_script);

    system(cmd);

    printf("Finished index creation: %s\n",index_script);
}

void HandleErrorDBC (SQLHDBC hdbc1)
{
    SQLCHAR SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char timebuf[128];
    char datebuf[128];
    char err_log_path[256];

```

```

FILE          *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC , hdbc1, i, SqlState ,
&NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
SQL_NO_DATA )
    {

        sprintf( szLastError , "%s" , Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        strcpy(err_log_path,aptr->log_path);
        strcat(err_log_path,"tpccldr.err");
        fp1 = fopen(err_log_path,"w");
        //fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);
            fclose(fp1);
        }

        i++;
    }
}

void HandleErrorSTMT (HSTMT  hstmt1)
{

    SQLCHAR          SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER  NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN  rc2;
    char          timebuf[128];
    char          datebuf[128];
    char          err_log_path[256];
    FILE          *fp1;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
&NativeError,
                                Msg, sizeof(Msg) , &MsgLen )) !=
SQL_NO_DATA )
    {

        sprintf( szLastError , "%s" , Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s] %s\n" , datebuf, timebuf, szLastError);

        strcpy(err_log_path,aptr->log_path);
        strcat(err_log_path,"tpccldr.err");
        fp1 = fopen(err_log_path,"w");

```

```

        //fp1 = fopen("logs\\tpccldr.err","w");
        if (fp1 == NULL)
            printf("ERROR: Unable to open errorlog file.\n");
        else
        {
            fprintf(fp1, "[%s : %s] %s\n" , datebuf, timebuf,
szLastError);
            fclose(fp1);
        }

        i++;
    }
}

void FormatDate ( char* szTimeCOutput )
{

    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );

    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOutput , 30 , "%Y-%m-%d %H:%M:%S.000" , &when );

    return;
}

//=====
//
// Function   : CheckDataBase
//
//=====

void CheckDataBase()
{

    RETCODE          rc;

    char              szDriverString[300];
    char              szDriverStringOut[1024];
    char              TablesBitMap[9] = {"000000000"};
    int               i, ExitFlag;

    SQLSMALLINT      cbDriverStringOut;
    SQLCHAR           TabName[10];
    SQLINTEGER        TabNameInd, TabCount, TabCountInd;

    ExitFlag = 0;

    SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION, (void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv , &hdbc);

```

```

        SQLSetConnectAttr(v_hdbc, SQL_COPT_SS_BCP, (void *)SQL_BCP_ON,
SQL_IS_INTEGER );

        // Open connection to SQL Server

        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
                                aptr->server,
                                aptr->user,
                                aptr->password,
                                aptr->database );

        rc = SQLSetConnectAttr( v_hdbc, SQL_ATTR_PACKET_SIZE, (SQLPOINTER)aptr-
>pack_size, SQL_IS_UIINTEGER );
        if (rc != SQL_SUCCESS)
            HandleErrorDBC(v_hdbc);

        rc = SQLDriverConnect ( v_hdbc,
                                NULL,
                                (SQLCHAR*)&szDriverString[0] ,
                                SQL_NTS,
                                (SQLCHAR*)&szDriverStringOut[0],
                                sizeof(szDriverStringOut),
                                &cbDriverStringOut,
                                SQL_DRIVER_NOPROMPT );

        // if the rc is SQL_ERROR, the the TPCC database probably does not exist
        if (rc == SQL_ERROR)
        {
            printf("The database TPCC does not appear to exist!\n");
            printf("\nCheck LOGS\\ directory for database creation
errors.\n");

            // cleanup database connections and handles
            SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
            SQLDisconnect(v_hdbc);
            SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

            // since there is not a database, exit back to SETUP.CMD
            exit(1);
        }

        if ( SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt) != SQL_SUCCESS )
            HandleErrorDBC(v_hdbc);

        if ( SQLBindCol(v_hstmt, 1, SQL_C_ULONG, &TabCount, 0, &TabCountInd) !=
SQL_SUCCESS )
            HandleErrorSTMT(v_hstmt);

        // count the number of user tables from sysobjects
        rc = SQLExecDirect(v_hstmt, "select count(*) from sysobjects where xtype =
'\U'", SQL_NTS);
        if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
            HandleErrorSTMT(v_hstmt);

        if ( SQLFetch(v_hstmt) != SQL_SUCCESS )
            HandleErrorSTMT(v_hstmt);

        // if the number of tables is less than 9, select all the user tables in
TPCC

```

```

        if (TabCount != 9)
        {
            SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
            SQLAllocHandle(SQL_HANDLE_STMT, v_hdbc , &v_hstmt);

            if ( SQLBindCol(v_hstmt, 1, SQL_C_CHAR, &TabName,
sizeof(TabName), &TabNameInd) != SQL_SUCCESS )
                HandleErrorSTMT(v_hstmt);

            // select the list of user tables into a result set
            rc = SQLExecDirect(v_hstmt, "select * from sysobjects where
xtype = '\U'", SQL_NTS);
            if ((rc != SQL_SUCCESS) && (rc != SQL_SUCCESS_WITH_INFO))
                HandleErrorSTMT(v_hstmt);

            // go through the result set and set the bitmap for each found
table
            // set the bitmap to '1' if the table name is found
            while ((rc = SQLFetch(v_hstmt)) != SQL_NO_DATA)
            {
                switch( TabName[0] )
                {
                    case 'w':
                        TablesBitMap[0] = '1';
                        break;
                    case 'd':
                        TablesBitMap[1] = '1';
                        break;
                    case 'c':
                        TablesBitMap[2] = '1';
                        break;
                    case 'h':
                        TablesBitMap[3] = '1';
                        break;
                    case 'n':
                        TablesBitMap[4] = '1';
                        break;
                    case 'o':
                        if (TabName[5] = 's')
                            TablesBitMap[5] = '1';
                        if (TabName[5] = '_')
                            TablesBitMap[6] = '1';
                        break;
                    case 'i':
                        TablesBitMap[7] = '1';
                        break;
                    case 's':
                        TablesBitMap[8] = '1';
                        break;
                }
            }

            // a '0' ExitFlag means do NOT exit the loader early, a '1'
means exit the loader early
            ExitFlag = 0;

            // iterate through the bitmap to display which table(s) is
actually missing
            for (i = 0; i <= 8; i++)
            {
                switch(i)

```

```

{
case 0:
    if (TablesBitMap[i] == '0')
    {
        printf("The Warehouse table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 1:
    if (TablesBitMap[i] == '0')
    {
        printf("The District table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 2:
    if (TablesBitMap[i] == '0')
    {
        printf("The Customer table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 3:
    if (TablesBitMap[i] == '0')
    {
        printf("The History table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 4:
    if (TablesBitMap[i] == '0')
    {
        printf("The New_Order table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 5:
    if (TablesBitMap[i] == '0')
    {
        printf("The Orders table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 6:
    if (TablesBitMap[i] == '0')
    {
        printf("The Order_Line table is
missing or damaged.\n");
        ExitFlag = 1;
    }
    break;
case 7:
    if (TablesBitMap[i] == '0')
    {
        printf("The Item table is missing
or damaged.\n");
        ExitFlag = 1;
    }
}

```

```

}
break;
case 8:
    if (TablesBitMap[i] == '0')
    {
        printf("The Stock table is missing
or damaged.\n");
        ExitFlag = 1;
    }
    break;
}
}
// if one or more tables are missing, display message and exit
the loader
if (ExitFlag = 1)
{
    printf("\nExiting TPC-C Loader!\n");
    printf("\nCheck LOGS\ directory for database\n");
    printf("or table creation errors.\n");

    // cleanup database connections and handles
    SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
    SQLDisconnect(v_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

    exit(1);
}

// cleanup database connections and handles
SQLFreeHandle(SQL_HANDLE_STMT, v_hstmt);
SQLDisconnect(v_hdbc);
SQLFreeHandle(SQL_HANDLE_DBC, v_hdbc);

return;
}

```

---

## version.sql

---

```

-- File:      VERSION.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Returns version level of TPC-C stored procs
-- Note:     Always update the return value of this proc for
--           any interface changes or 'must have' bug fixes.
--
-- The value returned by this SP defines the 'interface level',
-- which must match between the stored procs and the client code.
-- The interface level may be down rev from the current kit. This
-- indicates that the interface hasn't changed since that version.

use tpcc
go

if exists ( select name from sysobjects where name = 'tpcc_version' )
    drop procedure tpcc_version
go

create proc tpcc_version
as
declare @version char(8)

```

```
begin      select @version = '4.10.000'  
          select @version as 'Version'  
end  
go
```

## Appendix C: Tunable Parameters

### Microsoft SQL Server 2000 Startup Parameters

```
C:\Program Files\Microsoft SQL
Server\MSSQL\BINN\sqlservr.exe
-eC:\Program Files\Microsoft SQL
Server\MSSQL\LOG\ERRORLOG -x -c -t3502
-g100
```

Where:

- c Start SQL Server independently of the Windows NT Service Control Manager
- x Disables the keeping of CPU time and cache-hit ratio statistics
- t3502 Prints a message to the SQL Server log at the start and end of each checkpoint
- g100 Specify the amount of virtual address space in MB, SQL Server will leave available for memory allocations, excluding the buffer pool and threads stack, such as dynamically-loaded DLLs, extended procedure calls, etc. Incorrect use of this option can lead to conditions under which SQL Server may not start or may encounter runtime errors.

### Boot.ini Parameters

```
[boot loader]
timeout=30
```

```
default=multi(0)disk(0)rdisk(0)partition(2)\WINDOWS
[operating systems]
multi(0)disk(0)rdisk(0)partition(2)\WINDOWS="Windows
.NET Server, Enterprise" /fastdetect /pae
```

### Microsoft SQL Server 2000 Configuration Parameters

```
1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11>
-- File:      VERSION.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Extracts current version of SQL Server

use master
1> 2> 3>
SELECT CONVERT(char(20),
SERVERPROPERTY('ProductVersion'))

-----
8.00.731

(1 row affected)
1> 2> 3>
SELECT CONVERT(char(20),
SERVERPROPERTY('ProductLevel'))

-----
SP3

(1 row affected)
1> 2> 3>
SELECT CONVERT(char(30), getdate(),9)

-----
Dec 19 2002  7:03:44:107PM

(1 row affected)
1> 2> 3> 4> 5>

-----
1> 2> 3> 4> 5> 6> 7> 8> 9> 10>
-- File:      CONFIG.SQL
--           Microsoft TPC-C Benchmark Kit Ver. 4.41
--           Copyright Microsoft, 2001
-- Purpose:   Collects SQL Server configuration
parameters
```

```
PRINT      " "
SELECT     convert(char(30), getdate(),9)
PRINT      " "
```

```
-----
Dec 19 2002  7:03:44:420PM
```

(1 row affected)

1> 2> 3> DBCC execution completed. If DBCC printed error messages, contact your system administrator. Configuration option 'show advanced options' changed from 1 to 1. Run the RECONFIGURE statement to install.

```
sp_configure "show advanced",1
1> 2> reconfigure with override
1> 2> sp_configure
```

name	minimum	config_value	run_value	maximum
affinity mask	-2147483648			
2147483647		15	15	
allow updates	0			0
1		0		0
awe enabled	0			0
1		1		0
c2 audit mode	0			0
1		0		0
cost threshold for parallelism	0			0
32767		5	5	
Cross DB Ownership Chaining	0			0
1		0		0
cursor threshold	-1			-1
2147483647		-1		-1
default full-text language	0			0
2147483647		1033	1033	
default language	0			0
9999		0		0
fill factor (%)	0			0
100		0		0
index create memory (KB)	704			704
2147483647		0		0
lightweight pooling	0			0
1		1		0
locks	5000			5000
2147483647		0		0
max degree of parallelism	0			0
32		1	1	
max server memory (MB)	4			4
2147483647		15360	15360	
max text repl size (B)	0			0
2147483647		65536	65536	
max worker threads	32			32
32767		145	145	
media retention	0			0
365		0		0
min memory per query (KB)	512			512
2147483647		1024	1024	
min server memory (MB)	0			0
2147483647		4096	4096	

```

nested triggers                                0
1 1 1
network packet size (B)                        512
65536 4096 4096
open objects                                  0
2147483647 0 0
priority boost                                0
1 1 1
query governor cost limit                     0
2147483647 0 0
query wait (s)                                -1
2147483647 -1 -1
recovery interval (min)                       0
32767 60 60
remote access                                  0
1 1 1
remote login timeout (s)                      0
2147483647 20 20
remote proc trans                              0
1 0 0
remote query timeout (s)                      0
2147483647 600 600
scan for startup procs                        0
1 0 0
set working set size                          0
1 1 1
show advanced options                         0
1 1 1
two digit year cutoff                         1753
9999 2049 2049
user connections                              0
32767 0 0
user options                                  0
32767 0 0

```

11>

## Benchcraft Profile

Profile: derby\_3204\_4vcl  
File Path: C:\Benchcraft\derby\_3204\_4vcl.pro  
Version: 3

Number of Engines: 4

```

Name: c113a
Description:
Directory: c:\blog\c113a.log
Machine: N2
Parameter Set: 4.0
Index: 50000000
Seed: 18546
Configured Users: 8010
Pipe Name: DRIVER286005718
Connect Rate: 0
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0

```

```

CLIENT_NURAND: 233
CPU: 1

Name: c113b
Description:
Directory: c:\blog\c113b.log
Machine: N2
Parameter Set: 4.0
Index: 100000000
Seed: 18546
Configured Users: 8010
Pipe Name: DRIVER2149515765
Connect Rate: 0
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

```

```

Name: c114a
Description:
Directory: c:\blog\c114a.log
Machine: N6
Parameter Set: 4.0
Index: 200000000
Seed: 18546
Configured Users: 8010
Pipe Name: DRIVER34355890
Connect Rate: 0
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

```

```

Name: c114b
Description:
Directory: c:\blog\c114b.log
Machine: N6
Parameter Set: 4.0
Index: 300000000
Seed: 18546
Configured Users: 8010
Pipe Name: DRIVER44400187
Connect Rate: 0
Start Rate: 0
Max. Concurrency: 0
Concurrency Rate: 0
CLIENT_NURAND: 233
CPU: 0

```

Number of User groups: 4

```

Driver Engine: c113a
IIS Server: cr13a
SQL Server: derby
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1 - 801
w_id Min Warehouse: 1
w_id Max Warehouse: 3204
Scale: Normal

```

```

User Count: 8010
District id: 1
Scale Down: No

Driver Engine: c113b
IIS Server: cr13b
SQL Server: derby
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 802 - 1602
w_id Min Warehouse: 1
w_id Max Warehouse: 3204
Scale: Normal
User Count: 8010
District id: 1
Scale Down: No

```

```

Driver Engine: c114a
IIS Server: cr14a
SQL Server: derby
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1603 - 2403
w_id Min Warehouse: 1
w_id Max Warehouse: 3204
Scale: Normal
User Count: 8010
District id: 1
Scale Down: No

```

```

Driver Engine: c114b
IIS Server: cr14b
SQL Server: derby
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2404 - 3204
w_id Min Warehouse: 1
w_id Max Warehouse: 3204
Scale: Normal
User Count: 8010
District id: 1
Scale Down: No

```

Number of Parameter Sets: 42

```

~Default
Default Parameter Set
Txn Think
Key RT RT Menu Weight Time
Time Delay Fence Delay
12.05 18.01 0.10 5.00 10.00 0.10
12.05 3.01 0.10 5.00 10.00 0.10
5.05 2.01 0.10 5.00 1.00 0.10
5.05 2.01 0.10 20.00 1.00 0.10

```

Key	RT	RT	Menu	Txn	Think
10.05	2.01		Order Status	1.00	
			0.10	5.00	0.10
			Tuned Distribution		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
12.05	18.01		New Order	44.75	
			0.10	5.00	0.10
12.05	3.01		Payment	43.10	
			0.10	5.00	0.10
5.05	2.01		Delivery	4.05	
			0.10	5.00	0.10
5.05	2.01		Stock Level	4.05	
			0.10	20.00	0.10
10.05	2.01		Order Status	4.05	
			0.10	5.00	0.10
			No Think		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
0.00	0.00		New Order	10.00	
			0.00	5.00	0.00
0.00	0.00		Payment	10.00	
			0.00	5.00	0.00
0.00	0.00		Delivery	1.00	
			0.00	5.00	0.00
0.00	0.00		Stock Level	1.00	
			0.00	20.00	0.00
0.00	0.00		Order Status	1.00	
			0.00	5.00	0.00
			95%		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
13.00	18.01		New Order	44.75	
			0.10	5.00	0.10
13.00	3.01		Payment	43.10	
			0.10	5.00	0.10
6.00	2.01		Delivery	4.05	
			0.10	5.00	0.10
6.00	2.01		Stock Level	4.05	
			0.10	20.00	0.10
11.00	2.01		Order Status	4.05	
			0.10	5.00	0.10
			90%		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
16.00	18.01		New Order	44.75	
			0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
16.00	3.01		Payment	43.10	
			0.10	5.00	0.10
9.00	2.01		Delivery	4.05	
			0.10	5.00	0.10
9.00	2.01		Stock Level	4.05	
			0.10	20.00	0.10
14.00	2.01		Order Status	4.05	
			0.10	5.00	0.10
			1.6		
			1.6 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
19.28	18.01		New Order	44.75	
			0.10	5.00	0.10
19.28	3.01		Payment	43.10	
			0.10	5.00	0.10
8.08	2.01		Delivery	4.05	
			0.10	5.00	0.10
8.08	2.01		Stock Level	4.05	
			0.10	20.00	0.10
16.08	2.01		Order Status	4.05	
			0.10	5.00	0.10
			2.0		
			2.0 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
24.10	24.10		New Order	44.88	
			0.10	5.00	0.10
24.10	24.10		Payment	43.03	
			0.10	5.00	0.10
10.10	10.10		Delivery	4.03	
			0.10	5.00	0.10
10.10	10.10		Stock Level	4.03	
			0.10	20.00	0.10
20.10	20.10		Order Status	4.03	
			0.10	5.00	0.10
			2.6		
			2.6 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
31.33	18.01		New Order	44.75	
			0.10	5.00	0.10
31.33	3.01		Payment	43.10	
			0.10	5.00	0.10
13.13	2.01		Delivery	4.05	
			0.10	5.00	0.10
13.13	2.01		Stock Level	4.05	
			0.10	20.00	0.10
26.13	2.01		Order Status	4.05	
			0.10	5.00	0.10
			3.0		
			3.0 tt		

Key	RT	RT	Menu	Txn	Think
36.15	18.01		New Order	44.75	
			0.10	5.00	0.10
36.15	3.01		Payment	43.10	
			0.10	5.00	0.10
15.15	2.01		Delivery	4.05	
			0.10	5.00	0.10
15.15	2.01		Stock Level	4.05	
			0.10	20.00	0.10
30.15	2.01		Order Status	4.05	
			0.10	5.00	0.10
			4.0		
			4.0 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
48.20	18.01		New Order	44.75	
			0.10	5.00	0.10
48.20	3.01		Payment	43.10	
			0.10	5.00	0.10
20.20	2.01		Delivery	4.05	
			0.10	5.00	0.10
20.20	2.01		Stock Level	4.05	
			0.10	20.00	0.10
40.20	2.01		Order Status	4.05	
			0.10	5.00	0.10
			3.8		
			3.8 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
45.80	18.01		New Order	44.75	
			0.10	5.00	0.10
45.80	3.01		Payment	43.10	
			0.10	5.00	0.10
19.20	2.01		Delivery	4.05	
			0.10	5.00	0.10
19.20	2.01		Stock Level	4.05	
			0.10	20.00	0.10
38.20	2.01		Order Status	4.05	
			0.10	5.00	0.10
			3.6		
			3.6 tt		
Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
43.38	18.01		New Order	44.75	
			0.10	5.00	0.10
43.38	3.01		Payment	43.10	
			0.10	5.00	0.10
18.18	2.01		Delivery	4.05	
			0.10	5.00	0.10
18.18	2.01		Stock Level	4.05	
			0.10	20.00	0.10



36.18	2.01		Order Status	4.05		0.10	5.00	0.10	
			3.4						
			3.4 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
40.97	18.01		New Order	44.75			5.00	0.10	
			0.10						
40.97	3.01		Payment	43.10			5.00	0.10	
			0.10						
17.17	2.01		Delivery	4.05			5.00	0.10	
			0.10						
17.17	2.01		Stock Level	4.05			20.00	0.10	
			0.10						
34.17	2.01		Order Status	4.05			5.00	0.10	
			0.10						
			3.2						
			3.2 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
38.56	18.01		New Order	44.75			5.00	0.10	
			0.10						
38.56	3.01		Payment	43.10			5.00	0.10	
			0.10						
16.16	2.01		Delivery	4.05			5.00	0.10	
			0.10						
16.16	2.01		Stock Level	4.05			20.00	0.10	
			0.10						
32.16	2.01		Order Status	4.05			5.00	0.10	
			0.10						
			2.8						
			2.8 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
33.74	18.01		New Order	44.75			5.00	0.10	
			0.10						
33.74	3.01		Payment	43.10			5.00	0.10	
			0.10						
14.14	2.01		Delivery	4.05			5.00	0.10	
			0.10						
14.14	2.01		Stock Level	4.05			20.00	0.10	
			0.10						
28.14	2.01		Order Status	4.05			5.00	0.10	
			0.10						
			2.4						
			2.4 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
28.92	18.01		New Order	44.88			5.00	0.10	
			0.10						

28.92	3.01		Payment	43.03			5.00	0.10	
			0.10						
12.12	2.01		Delivery	4.03			5.00	0.10	
			0.10						
12.12	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
24.12	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			2.2						
			2.2 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
26.51	18.01		New Order	44.86			5.00	0.10	
			0.10						
26.51	3.01		Payment	43.05			5.00	0.10	
			0.10						
11.11	2.01		Delivery	4.03			5.00	0.10	
			0.10						
11.11	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
22.11	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.1						
			1.1 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
13.25	18.01		New Order	44.86			5.00	0.10	
			0.10						
13.25	3.01		Payment	43.05			5.00	0.10	
			0.10						
5.55	2.01		Delivery	4.03			5.00	0.10	
			0.10						
5.55	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
11.05	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.2						
			1.2 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
14.46	18.01		New Order	44.86			5.00	0.10	
			0.10						
14.46	3.01		Payment	43.05			5.00	0.10	
			0.10						
6.06	2.01		Delivery	4.03			5.00	0.10	
			0.10						
6.06	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
12.06	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.05						
			1.05tt						

Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
12.65	18.01		New Order	44.86			5.00	0.10	
			0.10						
12.65	3.01		Payment	43.05			5.00	0.10	
			0.10						
5.30	2.01		Delivery	4.03			5.00	0.10	
			0.10						
5.30	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
10.55	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.01						
			1.01tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
12.17	18.01		New Order	44.86			5.00	0.10	
			0.10						
12.17	3.01		Payment	43.05			5.00	0.10	
			0.10						
5.10	2.01		Delivery	4.03			5.00	0.10	
			0.10						
5.10	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
10.15	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.02						
			1.02tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
12.29	18.01		New Order	44.86			5.00	0.10	
			0.10						
12.29	3.01		Payment	43.05			5.00	0.10	
			0.10						
5.15	2.01		Delivery	4.03			5.00	0.10	
			0.10						
5.15	2.01		Stock Level	4.03			20.00	0.10	
			0.10						
10.25	2.01		Order Status	4.03			5.00	0.10	
			0.10						
			1.08						
			1.08 tt						
Key	RT	RT	Menu		Txn	Think			
Time	Delay	Fence	Delay		Weight	Time			
13.01	18.01		New Order	44.86			5.00	0.10	
			0.10						
13.01	3.01		Payment	43.05			5.00	0.10	
			0.10						
5.45	2.01		Delivery	4.03			5.00	0.10	
			0.10						
5.45	2.01		Stock Level	4.03			20.00	0.10	
			0.10						

10.85	2.01	0.10	5.00	4.03	0.10				
		1.06							
		1.06tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
12.77	18.01	0.10	5.00	44.86	0.10				
12.77	3.01	0.10	5.00	43.05	0.10				
5.35	2.01	0.10	5.00	4.03	0.10				
5.35	2.01	0.10	20.00	4.03	0.10				
10.65	2.01	0.10	5.00	4.03	0.10				
		1.07							
		1.07tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
12.89	18.01	0.10	5.00	44.86	0.10				
12.89	3.01	0.10	5.00	43.05	0.10				
5.40	2.01	0.10	5.00	4.03	0.10				
5.40	2.01	0.10	20.00	4.03	0.10				
10.75	2.01	0.10	5.00	4.03	0.10				
		1.03							
		1.03tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
12.41	18.01	0.10	5.00	44.86	0.10				
12.41	3.01	0.10	5.00	43.05	0.10				
5.20	2.01	0.10	5.00	4.03	0.10				
5.20	2.01	0.10	20.00	4.03	0.10				
10.35	2.01	0.10	5.00	4.03	0.10				
		1.04							
		1.04tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
12.53	18.01	0.10	5.00	44.86	0.10				

12.53	3.01	0.10	5.00	43.05	0.10				
5.25	2.01	0.10	5.00	4.03	0.10				
5.25	2.01	0.10	20.00	4.03	0.10				
10.45	2.01	0.10	5.00	4.03	0.10				
		1.005							
		1.005							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
12.11	18.01	0.10	5.00	44.86	0.10				
12.11	3.01	0.10	5.00	43.05	0.10				
5.08	2.01	0.10	5.00	4.03	0.10				
5.08	2.01	0.10	20.00	4.03	0.10				
10.10	2.01	0.10	5.00	4.03	0.10				
		1.8tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
21.69	18.01	0.10	5.00	44.86	0.10				
21.69	3.01	0.10	5.00	43.05	0.10				
9.09	2.01	0.10	5.00	4.03	0.10				
9.09	2.01	0.10	20.00	4.03	0.10				
18.09	2.01	0.10	5.00	4.03	0.10				
		1.9							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
22.90	18.01	0.10	5.00	44.86	0.10				
22.90	3.01	0.10	5.00	43.05	0.10				
9.60	2.01	0.10	5.00	4.03	0.10				
9.60	2.01	0.10	20.00	4.03	0.10				
19.10	2.01	0.10	5.00	4.03	0.10				
		1.4							
		1.4 tt							

Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
16.87	18.01	0.10	5.00	44.86	0.10				
16.87	3.01	0.10	5.00	43.05	0.10				
7.07	2.01	0.10	5.00	4.03	0.10				
7.07	2.01	0.10	20.00	4.03	0.10				
14.07	2.01	0.10	5.00	4.03	0.10				
		1.5							
		1.5 tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
18.07	18.01	0.10	5.00	44.86	0.10				
18.07	3.01	0.10	5.00	43.05	0.10				
7.58	2.01	0.10	5.00	4.03	0.10				
7.58	2.01	0.10	20.00	4.03	0.10				
15.07	2.01	0.10	5.00	4.03	0.10				
		1.3							
		1.3 tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
15.66	18.01	0.10	5.00	44.86	0.10				
15.66	3.01	0.10	5.00	43.05	0.10				
6.57	2.01	0.10	5.00	4.03	0.10				
6.57	2.01	0.10	20.00	4.03	0.10				
13.07	2.01	0.10	5.00	4.03	0.10				
		1.49							
		1.49 tt							
Key	RT	RT	Menu	Txn	Think				
				Weight	Time				
Time	Delay	Fence	Delay						
17.95	18.01	0.10	5.00	44.86	0.10				
17.95	3.01	0.10	5.00	43.05	0.10				
7.52	2.01	0.10	5.00	4.03	0.10				
7.52	2.01	0.10	20.00	4.03	0.10				

```

Order Status      4.03
14.97      2.01  0.10  5.00  0.10
      1.48
      1.48 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.83    18.01  0.10  5.00  0.10
      Payment  43.05
17.83    3.01  0.10  5.00  0.10
      Delivery  4.03
7.47     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.47     2.01  0.10  20.00  0.10
      Order Status  4.03
14.87    2.01  0.10  5.00  0.10
      1.47
      1.47 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.71    18.01  0.10  5.00  0.10
      Payment  43.05
17.71    3.01  0.10  5.00  0.10
      Delivery  4.03
7.42     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.42     2.01  0.10  20.00  0.10
      Order Status  4.03
14.77    2.01  0.10  5.00  0.10
      1.46
      1.46 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.59    18.01  0.10  5.00  0.10
      Payment  43.05
17.59    3.01  0.10  5.00  0.10
      Delivery  4.03
7.37     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.37     2.01  0.10  20.00  0.10
      Order Status  4.03
14.67    2.01  0.10  5.00  0.10
      1.45
      1.45 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.47    18.01  0.10  5.00  0.10

```

```

Payment      43.05
17.47    3.01  0.10  5.00  0.10
      Delivery  4.03
7.32     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.32     2.01  0.10  20.00  0.10
      Order Status  4.03
14.57    2.01  0.10  5.00  0.10
      1.44
      1.44 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.35    18.01  0.10  5.00  0.10
      Payment  43.05
17.35    3.01  0.10  5.00  0.10
      Delivery  4.03
7.27     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.27     2.01  0.10  20.00  0.10
      Order Status  4.03
14.47    2.01  0.10  5.00  0.10
      1.43
      1.43 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.23    18.01  0.10  5.00  0.10
      Payment  43.05
17.23    3.01  0.10  5.00  0.10
      Delivery  4.03
7.22     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.22     2.01  0.10  20.00  0.10
      Order Status  4.03
14.37    2.01  0.10  5.00  0.10
      1.42
      1.42 tt
      Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
17.11    18.01  0.10  5.00  0.10
      Payment  43.05
17.11    3.01  0.10  5.00  0.10
      Delivery  4.03
7.17     2.01  0.10  5.00  0.10
      Stock Level  4.03
7.17     2.01  0.10  20.00  0.10
      Order Status  4.03
14.27    2.01  0.10  5.00  0.10
      1.41
      1.41 tt

```

```

Txn  Think
Key  RT    RT    Menu
      Weight Time
Time Delay Fence Delay
      44.86
16.99    18.01  0.10  5.00  0.10
      New Order  43.05
16.99    3.01  0.10  5.00  0.10
      Payment  4.03
7.12     2.01  0.10  5.00  0.10
      Delivery  4.03
7.12     2.01  0.10  5.00  0.10
      Stock Level  4.03
14.17    2.01  0.10  20.00  0.10
      Order Status  4.03

```

## Internet Information Server Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo]
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Parameters]
"ListenBackLog"=dword:00004a38
"DispatchEntries"=hex(7):4c,44,41,50,53,56,43,00,00
"PoolThreadLimit"=dword:00000800
"ThreadTimeout"=dword:00015180
"MaxConnections"=dword:00004e20
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Performance]
"Library"="infcstrs.dll"
"Open"="OpenINFOPerformanceData"
"Close"="CloseINFOPerformanceData"
"Collect"="CollectINFOPerformanceData"
"Last Counter"=dword:00000842
"Last Help"=dword:00000843
"First Counter"=dword:00000802
"First Help"=dword:00000803
"Library Validation Code"=hex:30,bb,ee,43,77,5b,c2,01,10,25,00,00,00,00,0,00
"WbemAdapFileTime"=hex:00,73,79,5b,bc,d4,c0,01
"WbemAdapFileSize"=dword:00002510
"WbemAdapStatus"=dword:00000000
```

## World Wide Web Service



```
"Security"=hex:01,00,14,80,90,00,00,00,9c,00,00,00,14,00,00,00,30,00,00,00,02,\
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00,00,00,00,01,00,00,\
00,00,02,00,60,00,04,00,00,00,00,14,00,fd,01,02,00,01,01,00,00,00,00,\
05,12,00,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00,00,00,05,20,00,00,\
20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00,00,05,0b,00,00,00,\
00,18,00,fd,01,02,00,01,02,00,00,00,00,00,05,20,00,00,00,23,02,00,00,01,01,\
00,00,00,00,00,05,12,00,00,00,01,01,00,00,00,00,00,05,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssb\Enum]
"0"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&13c0b0c5&0&08"
"Count"=dword:00000006
"NextInstance"=dword:00000006
"1"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&1070020&0&08"
"2"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&1070020&0&10"
"3"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&29e81982&0&08"
"4"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&29e81982&0&10"
"5"="PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_02\3&172e68dd&0&08"
```

## Server Disk Device Performance Driver Registry Parameters

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd]
"Type"=dword:00000001
"Start"=dword:00000000
"ErrorControl"=dword:00000001
"Tag"=dword:00000102
"ImagePath"=hex(2):73,00,79,00,73,00,74,00,65,00,6d,00,33,00,32,00,5c,00,44,00,\
```

```
52,00,49,00,56,00,45,00,52,00,53,00,5c,00,68,00,70,00,71,00,63,00,69,00,73,\
00,73,00,64,00,2e,00,73,00,79,00,73,00,00,00
"DisplayName"="Smart Array Controllers Non-Miniport Disk Driver"
"Group"="Primary Disk"
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd\Security]
"Security"=hex:01,00,14,80,90,00,00,00,9c,00,00,00,14,00,00,00,30,00,00,00,02,\
```

```
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00,00,00,00,01,00,00,\
```

```
00,00,02,00,60,00,04,00,00,00,00,14,00,fd,01,02,00,01,01,00,00,00,00,\
```

```
05,12,00,00,00,00,18,00,ff,01,0f,00,01,02,00,00,00,00,00,05,20,00,00,\
```

```
20,02,00,00,00,00,14,00,8d,01,02,00,01,01,00,00,00,00,00,05,0b,00,00,00,\
```

```
00,18,00,fd,01,02,00,01,02,00,00,00,00,00,05,20,00,00,00,23,02,00,00,01,01,\
```

```
00,00,00,00,00,05,12,00,00,00,01,01,00,00,00,00,00,05,12,00,00,00
```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\hpcicssd\Enum]
"0"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&2d73aec0&0&0000004000000000"
"Count"=dword:00000010
"NextInstance"=dword:00000010
```

```
"1"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&33332ab6&0&0000004000000000"
"2"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&33332ab6&0&0100004000000000"
"3"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&33332ab6&0&0200004000000000"
"4"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a16360&0&0000004000000000"
"5"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a16360&0&0100004000000000"
"6"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&16a16360&0&0200004000000000"
"7"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb4840&0&0000004000000000"
"8"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb4840&0&0100004000000000"
"9"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&38eb4840&0&0200004000000000"
"10"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980ea&0&0000004000000000"
"11"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980ea&0&0100004000000000"
"12"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1c5980ea&0&0200004000000000"
"13"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1f72f2bd&0&0000004000000000"
```

```
"14"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1f72f2bd&0&0100004000000000"
"15"="HPQCISS\Disk&VEN_COMPAQ&PROD_LOGICAL_VOLUME\4&1f72f2bd&0&0200004000000000"
```

## System Summary

System Information report written at: 12/17/02 19:21:18  
System Name: DERBY  
[System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) .NET Server 2003, Enterprise Edition
Version	5.2.3725 Build 3725
OS Manufacturer	Microsoft Corporation
Activation Status	Activation Pending (47 days remaining)
System Name	DERBY
System Manufacturer	Compaq
System Model	ProLiant ML530 G2
System Type	X86-based PC
Processor	x86 Family 15 Model 2 Stepping 7
GenuineIntel	~2799 Mhz
Processor	x86 Family 15 Model 2 Stepping 7
GenuineIntel	~2799 Mhz
Processor	x86 Family 15 Model 2 Stepping 7
GenuineIntel	~2799 Mhz
BIOS Version/Date	Compaq P22, 11/8/2002
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolume18
Locale	United States
Hardware Abstraction Layer	Version = "5.2.3725.0 (dntsr.021121-1913)"
User Name	DERBY\Administrator
Time Zone	Central Standard Time
Total Physical Memory	16,384.00 MB
Available Physical Memory	167.82 MB
Total Virtual Memory	33.13 GB
Available Virtual Memory	2.34 GB
Page File Space	17.45 GB
Page File	C:\pagefile.sys

[Hardware Resources]

[Conflicts/Sharing]

Resource Device

IRQ 3	Compaq Advanced System Management Controller	0x00000000-0x00000CFF	PCI bus	OK	0x00000800-0x0000081F	Motherboard resources
IRQ 3	Communications Port (COM2)	0x00000000-0x00000CFF	PCI bus	OK	0x00000C80-0x00000C83	Motherboard resources
IRQ 3	Compaq PCI Hotplug Controller	0x00000000-0x00000CFF	Direct memory access	OK	0x00000CD4-0x00000CD7	Motherboard resources
IRQ 3	Compaq PCI Hotplug Controller	0x000003B0-0x000003BB	PCI bus	OK	0x00000CF9-0x00000CF9	Motherboard resources
I/O Port	0x00000000-0x00000CFF	0x000003B0-0x000003BB	RAGE XL PCI Family	OK	0x00000020-0x00000021	Programmable interrupt controller
I/O Port	0x00000000-0x00000CFF	(Microsoft Corporation)	OK	0x000000A0-0x000000A1	Programmable interrupt controller	
I/O Port	0x00000000-0x00000CFF	0x000003C0-0x000003DF	PCI bus	OK	0x00000C00-0x00000C01	Programmable interrupt controller
access controller	Direct memory access controller	0x000003C0-0x000003DF	RAGE XL PCI Family	OK	0x00000040-0x00000043	System timer
I/O Port	0x000003C0-0x000003DF	0x00001800-0x000018FF	Compaq Advanced System Management Controller	OK	0x00000080-0x0000008F	Direct memory access
I/O Port	0x000003C0-0x000003DF	0x00002400-0x000024FF	RAGE XL PCI Family	OK	0x000000C0-0x000000DF	Direct memory access
Family (Microsoft Corporation)	Family (Microsoft Corporation)	0x00002800-0x000028FF	Compaq 64-bit/66MHz Adapter	OK	0x0000040B-0x0000040B	Direct memory access
Memory Address	0x00000000-0x00000000	0x00002800-0x000028FF	Compaq 64-bit/66MHz Adapter	OK	0x000004D6-0x000004D6	Direct memory access
Memory Address	0x00000000-0x00000000	Dual Channel Wide Ultra3 SCSI Adapter	OK	0x00000061-0x00000061	System speaker	
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x00000A79-0x00000A79	ISAPNP Read Data Port	OK	0x00000060-0x00000060	Standard 101/102-Key or Keyboard
I/O Port	0x00006000-0x000060FF	0x00000279-0x00000279	ISAPNP Read Data Port	OK	0x00000064-0x00000064	Standard 101/102-Key or Keyboard
I/O Port	0x00006000-0x000060FF	0x00000274-0x00000277	ISAPNP Read Data Port	OK	0x0000002E-0x0000002F	Extended IO Bus
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x00000F50-0x00000F58	Motherboard resources	OK	0x00000220-0x00000223	Extended IO Bus
I/O Port	0x00006000-0x000060FF	0x00000408-0x0000040F	Motherboard resources	OK	0x00000240-0x0000025F	Extended IO Bus
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x0000092-0x00000092	Motherboard resources	OK	0x00000070-0x00000073	Extended IO Bus
Memory Address	0x00000000-0x00000000	0x00000900-0x00000903	Motherboard resources	OK	0x00000378-0x0000037F	Printer Port (LPT1)
Memory Address	0x00000000-0x00000000	0x00000910-0x00000911	Motherboard resources	OK	0x000003F8-0x000003FF	Communications Port (COM1)
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x00000920-0x00000923	Motherboard resources	OK	0x000002F8-0x000002FF	Communications Port (COM2)
I/O Port	0x00003000-0x000030FF	0x00000930-0x00000937	Motherboard resources	OK	0x000003F2-0x000003F5	Standard floppy disk controller
I/O Port	0x00003000-0x000030FF	0x00000940-0x00000947	Motherboard resources	OK	0x000003F7-0x000003F7	Standard floppy disk controller
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x00000950-0x00000957	Motherboard resources	OK	0x00002000-0x0000200F	CSB5 IDE Controller
I/O Port	0x00005000-0x000054FF	0x00000C06-0x00000C08	Motherboard resources	OK	0x000001F0-0x000001F7	Primary IDE Channel
I/O Port	0x00005000-0x000054FF	0x00000C14-0x00000C14	Motherboard resources	OK	0x000003F6-0x000003F6	Primary IDE Channel
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)	0x00000C49-0x00000C4A	Motherboard resources	OK	0x00000170-0x00000177	Secondary IDE Channel
Memory Address	0xA0000-0xBFFFF	0x00000C50-0x00000C52	Motherboard resources	OK	0x00000376-0x00000376	Secondary IDE Channel
Memory Address	0xA0000-0xBFFFF	0x00000C6C-0x00000C6F	Motherboard resources	OK	0x00003000-0x000030FF	PCI bus
Family (Microsoft Corporation)	Family (Microsoft Corporation)	0x00000010-0x0000001F	Motherboard resources	OK	0x00003000-0x000030FF	Smart Array 5300 Controller (Non-Miniport)
I/O Port	0x000003B0-0x000003BB	0x00000230-0x00000233	Motherboard resources	OK	0x00004000-0x000044FF	PCI bus
I/O Port	0x000003B0-0x000003BB	0x00000260-0x00000267	Motherboard resources	OK		
Family (Microsoft Corporation)	Family (Microsoft Corporation)	0x000004D0-0x000004D1	Motherboard resources	OK		
I/O Port	0x00004000-0x000044FF	0x00000700-0x0000070F	Motherboard resources	OK		
I/O Port	0x00004000-0x000044FF					
5300 Controller (Non-Miniport)	5300 Controller (Non-Miniport)					
[DMA]						
Resource Device	Status					
Channel 7	Direct memory access controller	OK				
Channel 2	Standard floppy disk controller	OK				
[Forced Hardware]						
Device	PNP Device ID					
[I/O]						
Resource Device	Status					

```

0x00004000-0x000044FF      Smart Array 5300
Controller (Non-Miniport)  OK
0x00004400-0x000044FF      Smart Array 5300
Controller (Non-Miniport)  OK
0x00005000-0x000054FF      PCI bus      OK
0x00005000-0x000054FF      Smart Array 5300
Controller (Non-Miniport)  OK
0x00005400-0x000054FF      Smart Array 5300
Controller (Non-Miniport)  OK
0x00006000-0x000060FF      PCI bus      OK
0x00006000-0x000060FF      Smart Array 5300
Controller (Non-Miniport)  OK

```

[IRQs]

```

Resource Device Status
IRQ 9 Microsoft ACPI-Compliant System OK

IRQ 3 Compaq Advanced System Management
Controller OK
IRQ 3 Communications Port (COM2) OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 3 Compaq PCI Hotplug Controller OK
IRQ 30 Compaq 64-bit/66MHz Dual Channel Wide
Ultra3 SCSI Adapter OK
IRQ 31 Compaq 64-bit/66MHz Dual Channel Wide
Ultra3 SCSI Adapter OK
IRQ 0 System timer OK
IRQ 1 Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard OK
IRQ 12 PS/2 Compatible Mouse OK
IRQ 4 Communications Port (COM1) OK
IRQ 6 Standard floppy disk controller OK

IRQ 14 Primary IDE Channel OK
IRQ 16 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 18 BCM5701 Gigabit Ethernet OK
IRQ 20 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 22 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 24 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 26 Smart Array 5300 Controller (Non-Miniport)
OK
IRQ 32 Smart Array 5300 Controller (Non-Miniport)
OK

```

[Memory]

```

Resource Device Status
0xA0000-0xBFFFF PCI bus OK
0xA0000-0xBFFFF RAGE XL PCI Family (Microsoft
Corporation) OK
0xF5F00000-0xF71FFFFF PCI bus OK
0xF71F0000-0xF71F00FF Compaq Advanced System
Management Controller OK
0xF6000000-0xF6FFFFFF RAGE XL PCI Family
(Microsoft Corporation) OK
0xF5FF0000-0xF5FF0FFF RAGE XL PCI Family
(Microsoft Corporation) OK

```

```

0xF5FE0000-0xF5FE0FFF Compaq 64-bit/66MHz
Dual Channel Wide Ultra3 SCSI Adapter OK
0xF71FF000-0xF71FFFFF Compaq 64-bit/66MHz
Dual Channel Wide Ultra3 SCSI Adapter OK
0xF7200000-0xF74FFFFF PCI bus OK
0xF74C0000-0xF74FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7300000-0xF73FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF72F0000-0xF72FFFFF BCM5701 Gigabit
Ethernet OK
0xF72E0000-0xF72E0FFF Compaq PCI Hotplug
Controller OK
0xF7500000-0xF79FFFFF PCI bus OK
0xF79C0000-0xF79FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7800000-0xF78FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF77C0000-0xF77FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7600000-0xF76FFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF75F0000-0xF75F0FFF Compaq PCI Hotplug
Controller OK
0xF7A00000-0xF7DFFFFF PCI bus OK
0xF7A00000-0xF7DFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7DC0000-0xF7DFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7C00000-0xF7CFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7BC0000-0xF7BFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7E00000-0xF7FFFFFF PCI bus OK
0xF7E00000-0xF7FFFFFF Smart Array 5300
Controller (Non-Miniport) OK
0xF7FC0000-0xF7FFFFFF Smart Array 5300
Controller (Non-Miniport) OK

```

[Components]

[Multimedia]

[Audio Codecs]

```

CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\sl_anet.acm Sipro Lab
Telecom Inc. Sipro Lab Telecom Audio Codec OK
C:\WINDOWS\system32\SL_ANET.ACM
3.02 84.00 KB (86,016 bytes)
11/22/2002 6:00 AM
c:\windows\system32\msaud32.acm Microsoft
Corporation Windows Media Audio Codec OK
C:\WINDOWS\system32\MSAUD32.ACM
8.00.00.4487 288.00 KB (294,912
bytes) 11/22/2002 6:00 AM

```

```

c:\windows\system32\l3codeca.acm Fraunhofer
Institut Integrierte Schaltungen IIS Fraunhofer
IIS MPEG Layer-3 Codec OK
C:\WINDOWS\system32\L3CODECA.ACM 1,
9, 0, 0305 284.00 KB (290,816 bytes)
11/22/2002 6:00 AM

```

```

c:\windows\system32\msg723.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG723.ACM
4.4.4000 116.00 KB (118,784 bytes)
12/4/2002 3:10 PM

```

```

c:\windows\system32\msadp32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSADP32.ACM
5.2.3725.0 (dnsvr.021121-1913)
14.50 KB (14,848 bytes) 11/22/2002
6:00 AM

```

```

c:\windows\system32\msg711.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSG711.ACM
5.2.3725.0 (dnsvr.021121-1913)
10.00 KB (10,240 bytes) 11/22/2002
6:00 AM

```

```

c:\windows\system32\msgsm32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\MSGSM32.ACM
5.2.3725.0 (dnsvr.021121-1913)
20.50 KB (20,992 bytes) 11/22/2002
6:00 AM

```

```

c:\windows\system32\tssoft32.acm DSP GROUP,
INC. OK
C:\WINDOWS\system32\TSSOFT32.ACM
1.01 9.50 KB (9,728 bytes)
11/22/2002 6:00 AM

```

```

c:\windows\system32\imaadp32.acm Microsoft
Corporation OK
C:\WINDOWS\system32\IMAADP32.ACM
5.2.3725.0 (dnsvr.021121-1913)
15.50 KB (15,872 bytes) 11/22/2002
6:00 AM

```

[Video Codecs]

```

CODEC Manufacturer Description
Status File Version Size
Creation Date
c:\windows\system32\msh261.drv Microsoft
Corporation OK
C:\WINDOWS\system32\MSH261.DRV
4.4.4000 180.00 KB (184,320 bytes)
12/4/2002 3:10 PM
c:\windows\system32\tsbyuv.dll Microsoft
Corporation OK
C:\WINDOWS\system32\TSBYUV.DLL
5.2.3725.0 (dnsvr.021121-1913)
8.00 KB (8,192 bytes) 11/21/2002
4:37 PM
c:\windows\system32\icccvid.dll Radius Inc.
OK
C:\WINDOWS\system32\ICCCVID.DLL
1.10.0.6 108.00 KB (110,592 bytes)
11/22/2002 6:00 AM

```

```

c:\windows\system32\msrle32.dll      Microsoft Corporation      OK
C:\WINDOWS\system32\MSRLE32.DLL
5.2.3725.0 (dnsvr.021121-1913)
10.50 KB (10,752 bytes)      11/22/2002
6:00 AM
c:\windows\system32\msh263.drv      Microsoft Corporation      OK
C:\WINDOWS\system32\MSH263.DRV
4.4.4000 284.00 KB (290,816 bytes)
11/21/2002 4:32 PM
c:\windows\system32\msvidc32.dll    Microsoft Corporation      OK
C:\WINDOWS\system32\MSVIDC32.DLL
5.2.3725.0 (dnsvr.021121-1913)
26.50 KB (27,136 bytes)      11/22/2002
6:00 AM
c:\windows\system32\msyuv.dll       Microsoft Corporation      OK
C:\WINDOWS\system32\MSYUV.DLL 5.2.3725.0
(dnsvr.021121-1913) 16.50 KB (16,896 bytes)
11/21/2002 4:36 PM
c:\windows\system32\ir32_32.dll     Not Available
C:\WINDOWS\system32\IR32_32.DLL Not Available
194.50 KB (199,168 bytes)      11/22/2002
6:00 AM
c:\windows\system32\iyuv_32.dll     Microsoft Corporation      OK
C:\WINDOWS\system32\IYUV_32.DLL
5.2.3725.0 (dnsvr.021121-1913)
45.00 KB (46,080 bytes)      11/21/2002
4:35 PM

[CD-ROM]

Item      Value
Drive     D:
Description      CD-ROM Drive
Media Loaded     No
Media Type       CD-ROM
Name             COMPAQ CD-ROM SC-140C
Manufacturer     (Standard CD-ROM drives)
Status           OK
Transfer Rate    Not Available
SCSI Target ID  0
PNP Device ID   IDE\CDROMCOMPAQ_CD-ROM_SC-140C_
CQ04_5&FB0C83D&0&0.0.0
Driver          c:\windows\system32\drivers\cdrom.sys
(5.2.3725.0 (dnsvr.021121-1913), 47.38 KB (48,512 bytes), 11/22/2002 6:00 AM)

[Sound Device]

Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)

[Display]

Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)

```

```

PNP Device ID      PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
Adapter Type       ATI RAGE XL PCI (B41), ATI Technologies Inc. compatible
Adapter Description RAGE XL PCI Family (Microsoft Corporation)
Adapter RAM        8.00 MB (8,388,608 bytes)
Installed Drivers  ati2drad.dll
Driver Version     5.10.3663.6013
INF File           atiixpad.inf (ati2mpad section)
Color Planes       1
Color Table Entries 65536
Resolution         800 x 600 x 60 hertz
Bits/Pixel         16
Memory Address     0xF6000000-0xF6FFFFFF
I/O Port           0x00002400-0x000024FF
Memory Address     0xF5FF0000-0xF5FF0FFF
I/O Port           0x000003B0-0x000003BB
I/O Port           0x000003C0-0x000003DF
Memory Address     0xA0000-0xBFFFF
Driver             c:\windows\system32\drivers\ati2mpad.sys
(5.10.3663.6013, 335.38 KB (343,424 bytes), 10/24/2002 7:08 AM)

[Infrared]

Item      Value

[Input]

[Keyboard]

Item      Value
Description      Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
Name             Enhanced (101- or 102-key)
Layout           00000409
PNP Device ID    ACPI\PNP0303\4&35118DFF&0
Number of Function Keys 12
I/O Port         0x00000060-0x00000060
I/O Port         0x00000064-0x00000064
IRQ Channel      IRQ 1
Driver           c:\windows\system32\drivers\i8042prt.sys
(5.2.3725.0 (dnsvr.021121-1913), 51.88 KB (53,120 bytes), 11/22/2002 6:00 AM)

[Pointing Device]

Item      Value
Hardware Type   PS/2 Compatible Mouse
Number of Buttons 3
Status         OK
PNP Device ID   ACPI\PNP0F13\4&35118DFF&0
Power Management Supported No
Double Click Threshold 6
Handedness     Right Handed Operation
IRQ Channel     IRQ 12
Driver          c:\windows\system32\drivers\i8042prt.sys
(5.2.3725.0 (dnsvr.021121-1913), 51.88 KB (53,120 bytes), 11/22/2002 6:00 AM)

```

```

[Modem]

Item      Value

[Network]

[Adapter]

Item      Value
Name      [00000001] Compaq NC3163 Fast Ethernet NIC

Adapter Type       Not Available
Product Type       Compaq NC3163 Fast Ethernet NIC

Installed Yes
PNP Device ID      Not Available
Last Reset         12/17/2002 9:46 AM
Index              1
Service Name       N100
IP Address         Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled       No
DHCP Server        Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address        Not Available

Name          [00000002] RAS Async Adapter
Adapter Type   Not Available
Product Type   RAS Async Adapter
Installed Yes
PNP Device ID  Not Available
Last Reset    12/17/2002 9:46 AM
Index         2
Service Name  AsyncMac
IP Address    Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled  No
DHCP Server   Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address   Not Available

Name          [00000003] WAN Miniport (L2TP)
Adapter Type   Not Available
Product Type   WAN Miniport (L2TP)
Installed Yes
PNP Device ID  ROOT\MS_L2TPMINIPORT\0000
Last Reset    12/17/2002 9:46 AM
Index         3
Service Name  Rasl2tp
IP Address    Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled  No
DHCP Server   Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available

```



MAC Address Not Available  
 Driver c:\windows\system32\drivers\rasl2tp.sys (5.2.3725.0 (dnsrv.021121-1913), 59.38 KB (60,800 bytes), 11/22/2002 6:00 AM)

Name [00000004] WAN Miniport (PPTP)  
 Adapter Type Wide Area Network (WAN)  
 Product Type WAN Miniport (PPTP)  
 Installed Yes  
 PNP Device ID ROOT\MS\_PPTP\MINI\PORT\0000  
 Last Reset 12/17/2002 9:46 AM  
 Index 4  
 Service Name PptpMiniport  
 IP Address Not Available  
 IP Subnet Not Available  
 Default IP Gateway Not Available  
 DHCP Enabled No  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address 50:50:54:50:30:30  
 Driver c:\windows\system32\drivers\raspptp.sys (5.2.3725.0 (dnsrv.021121-1913), 55.13 KB (56,448 bytes), 11/22/2002 6:00 AM)

Name [00000005] WAN Miniport (PPPOE)  
 Adapter Type Wide Area Network (WAN)  
 Product Type WAN Miniport (PPPOE)  
 Installed Yes  
 PNP Device ID ROOT\MS\_PPPOE\MINI\PORT\0000  
 Last Reset 12/17/2002 9:46 AM  
 Index 5  
 Service Name Rasppoe  
 IP Address Not Available  
 IP Subnet Not Available  
 Default IP Gateway Not Available  
 DHCP Enabled No  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address 33:50:6F:45:30:30  
 Driver c:\windows\system32\drivers\rasppoe.sys (5.2.3725.0 (dnsrv.021121-1913), 36.88 KB (37,760 bytes), 11/22/2002 6:00 AM)

Name [00000006] Direct Parallel  
 Adapter Type Not Available  
 Product Type Direct Parallel  
 Installed Yes  
 PNP Device ID ROOT\MS\_PT\MINI\PORT\0000  
 Last Reset 12/17/2002 9:46 AM  
 Index 6  
 Service Name Raspti  
 IP Address Not Available  
 IP Subnet Not Available  
 Default IP Gateway Not Available  
 DHCP Enabled No  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address Not Available

Driver c:\windows\system32\drivers\raspti.sys (5.2.3725.0 (dnsrv.021121-1913), 16.38 KB (16,768 bytes), 11/22/2002 6:00 AM)

Name [00000007] WAN Miniport (IP)  
 Adapter Type Not Available  
 Product Type WAN Miniport (IP)  
 Installed Yes  
 PNP Device ID ROOT\MS\_NDISWANIP\0000  
 Last Reset 12/17/2002 9:46 AM  
 Index 7  
 Service Name NdisWan  
 IP Address Not Available  
 IP Subnet Not Available  
 Default IP Gateway Not Available  
 DHCP Enabled No  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address Not Available  
 Driver c:\windows\system32\drivers\ndiswan.sys (5.2.3725.0 (dnsrv.021121-1913), 84.25 KB (86,272 bytes), 11/22/2002 6:00 AM)

Name [00000008] BCM5701 Gigabit Ethernet  
 Adapter Type Ethernet 802.3  
 Product Type BCM5701 Gigabit Ethernet  
 Installed Yes  
 PNP Device ID PCI\VEN\_14E4&DEV\_1645&SUBSYS\_007C0E11&REV\_15\3&13C0B0C5&0&10  
 Last Reset 12/17/2002 9:46 AM  
 Index 8  
 Service Name b57w2k  
 IP Address 130.168.202.70  
 IP Subnet 255.255.0.0  
 Default IP Gateway Not Available  
 DHCP Enabled No  
 DHCP Server Not Available  
 DHCP Lease Expires Not Available  
 DHCP Lease Obtained Not Available  
 MAC Address 00:02:A5:E7:22:C7  
 Memory Address 0xF72F0000-0xF72FFFFF  
 IRQ Channel IRQ 18  
 Driver c:\windows\system32\drivers\b57xp32.sys (2.83.0.0 built by: WinDDK, 135.38 KB (138,624 bytes), 10/24/2002 2:28 PM)

[Protocol]

Item	Value
Name	MSAFD Tcpip [TCP/IP]
Connectionless Service	No
Guarantees Delivery	Yes
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	No
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

Supports Encryption No  
 Supports Expedited Data Yes  
 Supports Graceful Closing Yes  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD Tcpip [UDP/IP]  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 16 bytes  
 Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting Yes

Name RSVP UDP Service Provider  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 16 bytes  
 Maximum Message Size 63.93 KB (65,467 bytes)

Message Oriented Yes  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption Yes  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting Yes

Name RSVP TCP Service Provider  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 16 bytes  
 Maximum Message Size 0 bytes  
 Message Oriented No  
 Minimum Address Size 16 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption Yes  
 Supports Expedited Data Yes  
 Supports Graceful Closing Yes  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{B34314AD-EA0A-4749-8752-DF6F68A85633}] SEQPACKE 3  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{B34314AD-EA0A-4749-8752-DF6F68A85633}] DATAGRAM 3  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{9E6DE581-2437-4654-B78D-2B8052DCA87D}] SEQPACKE 0  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{9E6DE581-2437-4654-B78D-2B8052DCA87D}] DATAGRAM 0  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3494130A-B3B8-40FD-9D92-3CE0C33DE64D}] SEQPACKE 1  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3494130A-B3B8-40FD-9D92-3CE0C33DE64D}] DATAGRAM 1  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{8AF50958-D5A8-474A-9CC8-7BFBBE616035}] SEQPACKE 2  
 Connectionless Service No  
 Guarantees Delivery Yes  
 Guarantees Sequencing Yes  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting No  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{8AF50958-D5A8-474A-9CC8-7BFBBE616035}] DATAGRAM 2  
 Connectionless Service Yes  
 Guarantees Delivery No  
 Guarantees Sequencing No  
 Maximum Address Size 20 bytes  
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes  
 Minimum Address Size 20 bytes  
 Pseudo Stream Oriented No  
 Supports Broadcasting Yes  
 Supports Connect Data No  
 Supports Disconnect Data No  
 Supports Encryption No  
 Supports Expedited Data No  
 Supports Graceful Closing No  
 Supports Guaranteed Bandwidth No  
 Supports Multicasting No

[WinSock]

Item Value  
 File c:\windows\system32\winsock.dll  
 Size 2.80 KB (2,864 bytes)  
 Version 3.10

File c:\windows\system32\wsock32.dll  
 Size 21.50 KB (22,016 bytes)  
 Version 5.2.3725.0 (dnssrv.021121-1913)

[Ports]

[Serial]

Item Value  
 Name Communications Port (COM1)  
 Status OK  
 PNP Device ID ACPI\PNP0501\0

```

Maximum Input Buffer Size      0
Maximum Output Buffer Size    No
Settable Baud Rate            Yes
Settable Data Bits            Yes
Settable Flow Control         Yes
Settable Parity               Yes
Settable Parity Check         Yes
Settable Stop Bits            Yes
Settable RLSLD                Yes
Supports RLSLD                Yes
Supports 16 Bit Mode         No
Supports Special Characters   No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy No
Abort Read/Write on Error    No
Binary Mode Enabled Yes
Continue XMit on XOff        No
CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type        Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled    No
Event Character 0
Parity Check Enabled        No
RTS Flow Control Type        Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Channel IRQ 4
I/O Port 0x000003F8-0x000003FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3725.0 (dnsrv.021121-1913), 59.75 KB (61,184
bytes), 11/22/2002 6:00 AM)

Name Communications Port (COM2)
Status OK
PNP Device ID ACPI\PNP0501\1
Maximum Input Buffer Size 0
Maximum Output Buffer Size No
Settable Baud Rate Yes
Settable Data Bits Yes
Settable Flow Control Yes
Settable Parity Yes
Settable Parity Check Yes
Settable Stop Bits Yes
Settable RLSLD Yes
Supports RLSLD Yes
Supports 16 Bit Mode No
Supports Special Characters No
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy No

```

```

Abort Read/Write on Error No
Binary Mode Enabled Yes
Continue XMit on XOff No
CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled No
Event Character 0
Parity Check Enabled No
RTS Flow Control Type Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Channel IRQ 3
I/O Port 0x000002F8-0x000002FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3725.0 (dnsrv.021121-1913), 59.75 KB (61,184
bytes), 11/22/2002 6:00 AM)

[Parallel]

Item Value
Name LPT1
PNP Device ID ACPI\PNP0400\5&13237358&0
I/O Port 0x00000378-0x0000037F
Driver c:\windows\system32\drivers\parport.sys
(5.2.3725.0 (dnsrv.021121-1913), 74.88 KB (76,672
bytes), 11/21/2002 3:34 PM)

[Storage]

[Drives]

Item Value
Drive A:
Description 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 16.91 GB (18,153,189,376 bytes)
Free Space 13.16 GB (14,131,990,528 bytes)

Volume Name
Volume Serial Number 10D175A0

Drive D:
Description CD-ROM Disc

Drive E:
Description Local Fixed Disk
Compressed Not Available
File System Not Available

```

```

Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive F:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive G:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive H:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive I:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive J:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive M:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

Drive N:
Description Local Fixed Disk
Compressed Not Available
File System Not Available

```

Size Not Available  
Free Space Not Available  
Volume Name Not Available  
Volume Serial Number Not Available

Drive O:  
Description Local Fixed Disk  
Compressed Not Available  
File System Not Available  
Size Not Available  
Free Space Not Available  
Volume Name Not Available  
Volume Serial Number Not Available

Drive P:  
Description Local Fixed Disk  
Compressed Not Available  
File System Not Available  
Size Not Available  
Free Space Not Available  
Volume Name Not Available  
Volume Serial Number Not Available

Drive Q:  
Description Local Fixed Disk  
Compressed Not Available  
File System Not Available  
Size Not Available  
Free Space Not Available  
Volume Name Not Available  
Volume Serial Number Not Available

Drive U:  
Description Network Connection  
Provider Name \\inforb\mount

Drive V:  
Description Local Fixed Disk  
Compressed No  
File System NTFS  
Size 324.96 GB (348,924,567,552 bytes)  
Free Space 271.59 GB (291,613,245,440 bytes)

Volume Name Backup1  
Volume Serial Number ACF3D50C

Drive W:  
Description Local Fixed Disk  
Compressed No  
File System NTFS  
Size 324.96 GB (348,924,567,552 bytes)  
Free Space 271.73 GB (291,765,133,312 bytes)

Volume Name Backup2  
Volume Serial Number 105388D4

Drive X:  
Description Local Fixed Disk  
Compressed No  
File System NTFS  
Size 324.96 GB (348,924,567,552 bytes)  
Free Space 271.73 GB (291,765,133,312 bytes)

Volume Name Backup3  
Volume Serial Number 54B1E569

Drive Y:  
Description Local Fixed Disk  
Compressed No  
File System NTFS  
Size 324.96 GB (348,924,567,552 bytes)  
Free Space 271.73 GB (291,765,198,848 bytes)

Volume Name Backup4  
Volume Serial Number 6C2B03E2

Drive Z:  
Description Local Fixed Disk  
Compressed No  
File System NTFS  
Size 324.96 GB (348,924,567,552 bytes)  
Free Space 271.73 GB (291,765,198,848 bytes)

Volume Name Backup5  
Volume Serial Number 047DA69E

[Disks]

Item	Value
Description	\\.\PHYSICALDRIVE4
Manufacturer	Not Available
Model	Not Available
Bytes/Sector	512
Media Loaded	Yes
Media Type	Fixed hard disk
Partitions	1
SCSI Bus	Not Available
SCSI Logical Unit	Not Available
SCSI Port	Not Available
SCSI Target ID	Not Available
Sectors/Track	63
Size	41.97 GB (45,066,309,120 bytes)
Total Cylinders	5,479
Total Sectors	88,020,135
Total Tracks	1,397,145
Tracks/Cylinder	255
Partition Disk #4, Partition #0	
Partition Size	41.97 GB (45,066,276,864 bytes)

Partition Starting Offset 32,256 bytes

Description	\\.\PHYSICALDRIVE5
Manufacturer	Not Available
Model	Not Available
Bytes/Sector	512
Media Loaded	Yes
Media Type	Fixed hard disk
Partitions	1
SCSI Bus	Not Available
SCSI Logical Unit	Not Available
SCSI Port	Not Available
SCSI Target ID	Not Available
Sectors/Track	63
Size	20.31 GB (21,805,217,280 bytes)
Total Cylinders	2,651
Total Sectors	42,588,315

Total Tracks 676,005  
Tracks/Cylinder 255  
Partition Disk #5, Partition #0  
Partition Size 20.31 GB (21,805,185,024 bytes)

Partition Starting Offset 32,256 bytes

Description	\\.\PHYSICALDRIVE6
Manufacturer	Not Available
Model	Not Available
Bytes/Sector	512
Media Loaded	Yes
Media Type	Fixed hard disk
Partitions	1
SCSI Bus	Not Available
SCSI Logical Unit	Not Available
SCSI Port	Not Available
SCSI Target ID	Not Available
Sectors/Track	63
Size	324.97 GB (348,932,828,160 bytes)
Total Cylinders	42,422
Total Sectors	681,509,430
Total Tracks	10,817,610
Tracks/Cylinder	255
Partition Disk #6, Partition #0	
Partition Size	324.96 GB (348,924,570,624 bytes)

Partition Starting Offset 32,256 bytes

Description	\\.\PHYSICALDRIVE10
Manufacturer	Not Available
Model	Not Available
Bytes/Sector	512
Media Loaded	Yes
Media Type	Fixed hard disk
Partitions	1
SCSI Bus	Not Available
SCSI Logical Unit	Not Available
SCSI Port	Not Available
SCSI Target ID	Not Available
Sectors/Track	63
Size	41.97 GB (45,066,309,120 bytes)
Total Cylinders	5,479
Total Sectors	88,020,135
Total Tracks	1,397,145
Tracks/Cylinder	255
Partition Disk #10, Partition #0	
Partition Size	41.97 GB (45,066,276,864 bytes)

Partition Starting Offset 32,256 bytes

Description	\\.\PHYSICALDRIVE11
Manufacturer	Not Available
Model	Not Available
Bytes/Sector	512
Media Loaded	Yes
Media Type	Fixed hard disk
Partitions	1
SCSI Bus	Not Available
SCSI Logical Unit	Not Available
SCSI Port	Not Available
SCSI Target ID	Not Available
Sectors/Track	63

Size 20.31 GB (21,805,217,280 bytes)  
Total Cylinders 2,651  
Total Sectors 42,588,315  
Total Tracks 676,005  
Tracks/Cylinder 255  
Partition Disk #11, Partition #0  
Partition Size 20.31 GB (21,805,185,024 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE12  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 324.97 GB (348,932,828,160 bytes)  
Total Cylinders 42,422  
Total Sectors 681,509,430  
Total Tracks 10,817,610  
Tracks/Cylinder 255  
Partition Disk #12, Partition #0  
Partition Size 324.96 GB (348,924,570,624 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE13  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 41.97 GB (45,066,309,120 bytes)  
Total Cylinders 5,479  
Total Sectors 88,020,135  
Total Tracks 1,397,145  
Tracks/Cylinder 255  
Partition Disk #13, Partition #0  
Partition Size 41.97 GB (45,066,276,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE14  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available

SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 20.31 GB (21,805,217,280 bytes)  
Total Cylinders 2,651  
Total Sectors 42,588,315  
Total Tracks 676,005  
Tracks/Cylinder 255  
Partition Disk #14, Partition #0  
Partition Size 20.31 GB (21,805,185,024 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE15  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 324.97 GB (348,932,828,160 bytes)  
Total Cylinders 42,422  
Total Sectors 681,509,430  
Total Tracks 10,817,610  
Tracks/Cylinder 255  
Partition Disk #15, Partition #0  
Partition Size 324.96 GB (348,924,570,624 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE0  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 135.67 GB (145,669,708,800 bytes)  
Total Cylinders 17,710  
Total Sectors 284,511,150  
Total Tracks 4,516,050  
Tracks/Cylinder 255  
Partition Disk #0, Partition #0  
Partition Size 135.67 GB (145,669,676,544 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE1  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk

Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 41.97 GB (45,066,309,120 bytes)  
Total Cylinders 5,479  
Total Sectors 88,020,135  
Total Tracks 1,397,145  
Tracks/Cylinder 255  
Partition Disk #1, Partition #0  
Partition Size 41.97 GB (45,066,276,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE2  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 20.31 GB (21,805,217,280 bytes)  
Total Cylinders 2,651  
Total Sectors 42,588,315  
Total Tracks 676,005  
Tracks/Cylinder 255  
Partition Disk #2, Partition #0  
Partition Size 20.31 GB (21,805,185,024 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE3  
Manufacturer Not Available  
Model Not Available  
Bytes/Sector 512  
Media Loaded Yes  
Media Type Fixed hard disk  
Partitions 1  
SCSI Bus Not Available  
SCSI Logical Unit Not Available  
SCSI Port Not Available  
SCSI Target ID Not Available  
Sectors/Track 63  
Size 324.97 GB (348,932,828,160 bytes)  
Total Cylinders 42,422  
Total Sectors 681,509,430  
Total Tracks 10,817,610  
Tracks/Cylinder 255  
Partition Disk #3, Partition #0  
Partition Size 324.96 GB (348,924,570,624 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE7  
Manufacturer Not Available  
Model Not Available

Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 41.97 GB (45,066,309,120 bytes)  
 Total Cylinders 5,479  
 Total Sectors 88,020,135  
 Total Tracks 1,397,145  
 Tracks/Cylinder 255  
 Partition Disk #7, Partition #0  
 Partition Size 41.97 GB (45,066,276,864 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE8  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 20.31 GB (21,805,217,280 bytes)  
 Total Cylinders 2,651  
 Total Sectors 42,588,315  
 Total Tracks 676,005  
 Tracks/Cylinder 255  
 Partition Disk #8, Partition #0  
 Partition Size 20.31 GB (21,805,185,024 bytes)

Partition Starting Offset 32,256 bytes

Description \\.\PHYSICALDRIVE9  
 Manufacturer Not Available  
 Model Not Available  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 1  
 SCSI Bus Not Available  
 SCSI Logical Unit Not Available  
 SCSI Port Not Available  
 SCSI Target ID Not Available  
 Sectors/Track 63  
 Size 324.97 GB (348,932,828,160 bytes)  
 Total Cylinders 42,422  
 Total Sectors 681,509,430  
 Total Tracks 10,817,610  
 Tracks/Cylinder 255  
 Partition Disk #9, Partition #0  
 Partition Size 324.96 GB (348,924,570,624 bytes)

Partition Starting Offset 32,256 bytes

Description Disk drive  
 Manufacturer (Standard disk drives)  
 Model COMPAQ BD0186459A SCSI Disk Device  
 Bytes/Sector 512  
 Media Loaded Yes  
 Media Type Fixed hard disk  
 Partitions 2  
 SCSI Bus 0  
 SCSI Logical Unit 0  
 SCSI Port 2  
 SCSI Target ID 0  
 Sectors/Track 63  
 Size 16.95 GB (18,202,544,640 bytes)  
 Total Cylinders 2,213  
 Total Sectors 35,551,845  
 Total Tracks 564,315  
 Tracks/Cylinder 255  
 Partition Disk #16, Partition #0  
 Partition Size 39.19 MB (41,094,144 bytes)  
 Partition Starting Offset 32,256 bytes  
 Partition Disk #16, Partition #1  
 Partition Size 16.91 GB (18,153,192,960 bytes)

Partition Starting Offset 41,126,400 bytes

[SCSI]  
 Item Value  
 Name Compaq 64-bit/66MHz Dual Channel Wide  
 Ultra3 SCSI Adapter  
 Manufacturer Adaptec  
 Status OK  
 PNP Device ID  
 PCI\VEN\_9005&DEV\_00C0&SUBSYS\_F6200E11&REV\_0  
 1\3&267A616A&0&28  
 I/O Port 0x00002800-0x000028FF  
 Memory Address 0xF5FE0000-0xF5FE0FFF  
 IRQ Channel IRQ 30  
 Driver c:\windows\system32\drivers\adpu160m.sys  
 (RTC\_XP07 (lab01\_n(storbuild).010917-1031), 99.63 KB  
 (102,016 bytes), 11/22/2002 6:00 AM)

Name Compaq 64-bit/66MHz Dual Channel Wide  
 Ultra3 SCSI Adapter  
 Manufacturer Adaptec  
 Status OK  
 PNP Device ID  
 PCI\VEN\_9005&DEV\_00C0&SUBSYS\_F6200E11&REV\_0  
 1\3&267A616A&0&29  
 I/O Port 0x00002700-0x000027FF  
 Memory Address 0xF71FF000-0xF71FFFFF  
 IRQ Channel IRQ 31  
 Driver c:\windows\system32\drivers\adpu160m.sys  
 (RTC\_XP07 (lab01\_n(storbuild).010917-1031), 99.63 KB  
 (102,016 bytes), 11/22/2002 6:00 AM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&13C0B0C5&0&08

Memory Address 0xF74C0000-0xF74FFFFF  
 Memory Address 0xF7300000-0xF73FFFFF  
 I/O Port 0x00003000-0x000030FF  
 IRQ Channel IRQ 16  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&1070020&0&08  
 Memory Address 0xF79C0000-0xF79FFFFF  
 Memory Address 0xF7800000-0xF78FFFFF  
 I/O Port 0x00004000-0x000044FF  
 IRQ Channel IRQ 20  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&1070020&0&10  
 Memory Address 0xF77C0000-0xF77FFFFF  
 Memory Address 0xF7600000-0xF76FFFFF  
 I/O Port 0x00004400-0x000044FF  
 IRQ Channel IRQ 22  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&29E81982&0&08  
 Memory Address 0xF7DC0000-0xF7DFFFFF  
 Memory Address 0xF7C00000-0xF7CFFFFF  
 I/O Port 0x00005000-0x000054FF  
 IRQ Channel IRQ 24  
 Driver c:\windows\system32\drivers\hpqcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&29E81982&0&10  
 Memory Address 0xF7BC0000-0xF7BFFFFF  
 Memory Address 0xF7A00000-0xF7AFFFFF  
 I/O Port 0x00005400-0x000054FF

IRQ Channel IRQ 26  
 Driver c:\windows\system32\drivers\hpgcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

Name Smart Array 5300 Controller (Non-Miniport)

Manufacturer Hewlett-Packard  
 Status OK  
 PNP Device ID  
 PCI\VEN\_0E11&DEV\_B060&SUBSYS\_40700E11&REV\_0  
 2\3&172E68DD&0&08  
 Memory Address 0xF7FC0000-0xF7FFFFFF  
 Memory Address 0xF7E00000-0xF7FFFFFF  
 I/O Port 0x00006000-0x000060FF  
 IRQ Channel IRQ 32  
 Driver c:\windows\system32\drivers\hpgcissb.sys  
 (5.5.58.32 built by: WinDDK, 35.25 KB (36,096 bytes),  
 10/24/2002 2:50 PM)

[IDE]

Item Value  
 Name CSB5 IDE Controller  
 Manufacturer ServerWorks  
 Status OK  
 PNP Device ID  
 PCI\VEN\_1166&DEV\_0212&SUBSYS\_02121166&REV\_9  
 3\3&267A616A&0&79  
 I/O Port 0x00002000-0x0000200F  
 Driver c:\windows\system32\drivers\pciide.sys  
 (5.2.3725.0 (dnsrv.021121-1913), 3.50 KB (3,584  
 bytes), 11/22/2002 6:00 AM)

Name Primary IDE Channel  
 Manufacturer (Standard IDE ATA/ATAPI  
 controllers)  
 Status OK  
 PNP Device ID PCI\IDE\DECHANNEL\4&1024D5C6&0&0

I/O Port 0x000001F0-0x000001F7  
 I/O Port 0x000003F6-0x000003F6  
 IRQ Channel IRQ 14  
 Driver c:\windows\system32\drivers\ataapi.sys  
 (5.2.3725.0 (dnsrv.021121-1913), 90.50 KB (92,672  
 bytes), 11/22/2002 6:00 AM)

Name Secondary IDE Channel  
 Manufacturer (Standard IDE ATA/ATAPI  
 controllers)  
 Status OK  
 PNP Device ID PCI\IDE\DECHANNEL\4&1024D5C6&0&1

I/O Port 0x00000170-0x00000177  
 I/O Port 0x00000376-0x00000376  
 Driver c:\windows\system32\drivers\ataapi.sys  
 (5.2.3725.0 (dnsrv.021121-1913), 90.50 KB (92,672  
 bytes), 11/22/2002 6:00 AM)

[Printing]

Name Driver Port Name Server Name

[Problem Devices]

Device PNP Device ID Error Code

[USB]

Device PNP Device ID

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Start Mode	State
	Status	Error Control	Accept Pause	Accept Stop		
abiosdsk	Abiosdsk	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Ignore	No	No			
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Yes	Boot	Running OK Normal No Yes
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	No	Disabled	Stopped OK Normal No No
adpu160m	adpu160m	c:\windows\system32\drivers\adpu160m.sys	Kernel Driver	Yes	Boot	Running OK Normal No Yes
adpu320	adpu320	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
afcmt	afcmt	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Yes	Auto	Running OK Normal No Yes
ahal54x	Ahal54x	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
aic78u2	aic78u2	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
aic78xx	aic78xx	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
aliide	AliIde	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
asynctac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynctac.sys	Kernel Driver	No	Manual	

	Stopped	OK	Normal	No	No	
atapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\ataapi.sys	Kernel Driver	Yes	Boot	Running OK Normal No Yes
atdisk	Atdisk	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Ignore	No	No			
ati2mpad	ati2mpad	c:\windows\system32\drivers\ati2mpad.sys	Kernel Driver	Yes	Manual	Running OK Ignore No Yes
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	No	Manual	Stopped OK Normal No No
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Yes	Manual	Running OK Normal No Yes
b57w2k	BCM5701 Gigabit Ethernet	c:\windows\system32\drivers\b57xp32.sys	Kernel Driver	Yes	Manual	Running OK Normal No Yes
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Yes	System	Running OK Normal No Yes
cbidf2k	cbidf2k	c:\windows\system32\drivers\cbidf2k.sys	Kernel Driver	No	Disabled	Stopped OK Normal No No
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	No	Disabled	Stopped OK
	Normal	No	No			
cdfs	Cdfs	c:\windows\system32\drivers\cdfs.sys	File System Driver	Yes	Disabled	Running OK Normal No Yes
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Yes	System	Running OK Normal No Yes
changer	Changer	Not Available	Kernel Driver	No	System	Stopped OK
	Ignore	No	No			
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	No	Disabled	Stopped OK Normal No No

cmdide	CmdIde	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqarray	Cpqarray	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqarray2	cpqarray2	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqcisse	CPQCISSE				
	c:\windows\system32\drivers\cpqcisse.sys				
	Kernel Driver	No	System		
	Stopped	OK	Normal	No	No
cpqcissm	cpqcissm				
	c:\windows\system32\drivers\cpqcissm.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
cpqfcalm	cpqfcalm	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
crcdisk	CRC Disk Filter Driver				
	c:\windows\system32\drivers\crcdisk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dac960nt	dac960nt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
dfsdriver	DfsDriver				
	c:\windows\system32\drivers\dfs.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
disk	Disk Driver				
	c:\windows\system32\drivers\disk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmboot	dmboot				
	c:\windows\system32\drivers\dmboot.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
dmio	Logical Disk Manager Driver				
	c:\windows\system32\drivers\dmio.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmload	dmload				
	c:\windows\system32\drivers\dmload.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dpti2o	dpti2o	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
fastfat	Fastfat				
	c:\windows\system32\drivers\fastfat.sys				
	File System Driver	No	Disabled		
	Stopped	OK	Normal	No	No

fdc	Floppy Disk Controller Driver				
	c:\windows\system32\drivers\fdc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
fips	Fips				
	c:\windows\system32\drivers\fips.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
flpydisk	Floppy Disk Driver				
	c:\windows\system32\drivers\flpydisk.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ftdisk	Volume Manager Driver				
	c:\windows\system32\drivers\ftdisk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
gpc	Generic Packet Classifier				
	c:\windows\system32\drivers\msgpc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
hpn	hpn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
hpqcissb	Smart Array Controllers Non-Miniport Bus Driver				
	c:\windows\system32\drivers\hpqcissb.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
hpqcissd	Smart Array Controllers Non-Miniport Disk Driver				
	c:\windows\system32\drivers\hpqcissd.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
hpt3xx	hpt3xx	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
http	HTTP				
	c:\windows\system32\drivers\http.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
i2omgmt	i2omgmt	Not Available	Kernel Driver		
	No	System	Stopped	OK	
	Normal	No	No		
i2omp	i2omp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver				
	c:\windows\system32\drivers\i8042prt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
iirsp	iirsp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
imapi	CD-Burning Filter Driver				
	c:\windows\system32\drivers\imapi.sys				
	Kernel Driver	No	System		

	Stopped	OK	Normal	No	No
intelide	IntelIde	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ipfilterdriver	IP Traffic Filter Driver				
	c:\windows\system32\drivers\ipfltdrv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipinip	IP in IP Tunnel Driver				
	c:\windows\system32\drivers\ipinip.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipnat	IP Network Address Translator				
	c:\windows\system32\drivers\ipnat.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipsec	IPSEC driver				
	c:\windows\system32\drivers\ipsec.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ipsraidn	ipsraidn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
isapnp	PnP ISA/EISA Bus Driver				
	c:\windows\system32\drivers\isapnp.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
kbdclass	Keyboard Class Driver				
	c:\windows\system32\drivers\kbdclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ksecdd	KSecDD				
	c:\windows\system32\drivers\ksecdd.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
lp6nds35	lp6nds35	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mnmdd	mnmdd				
	c:\windows\system32\drivers\mnmdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
modem	Modem				
	c:\windows\system32\drivers\modem.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
mouclass	Mouse Class Driver				
	c:\windows\system32\drivers\mouclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
mountmgr	Mount Point Manager				
	c:\windows\system32\drivers\mountmgr.sys				



	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
mraid35x	mraid35x	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mrxdav	WebDav Client Redirector				
	c:\windows\system32\drivers\mrxdav.sys				
	File System Driver	No	Manual		
	Stopped	OK	Normal	No	No
mrxsmb	MRXSMB				
	c:\windows\system32\drivers\mrxsmb.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
msfs	Msfs				
	c:\windows\system32\drivers\msfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
mup	Mup				
	c:\windows\system32\drivers\mup.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
n100	Compaq Ethernet or Fast Ethernet NIC Driver				
	c:\windows\system32\drivers\nl00325.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ndis	NDIS System Driver				
	c:\windows\system32\drivers\ndis.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndistapi	Remote Access NDIS TAPI Driver				
	c:\windows\system32\drivers\ndistapi.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndisuio	NDIS Usermode I/O Protocol				
	c:\windows\system32\drivers\ndisuio.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ndiswan	Remote Access NDIS WAN Driver				
	c:\windows\system32\drivers\ndiswan.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndproxy	NDIS Proxy				
	c:\windows\system32\drivers\ndproxy.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
netbios	NetBIOS Interface				
	c:\windows\system32\drivers\netbios.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
netbt	NetBios over Tcpip				
	c:\windows\system32\drivers\netbt.sys				

	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
nfrd960	nfrd960	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
npfs	Npfs				
	c:\windows\system32\drivers\npfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
ntfs	Ntfs				
	c:\windows\system32\drivers\ntfs.sys				
	File System Driver	Yes	Disabled		
	Running	OK	Normal	No	Yes
null	Null				
	c:\windows\system32\drivers\null.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
parport	Parallel port driver				
	c:\windows\system32\drivers\parport.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
partmgr	Partition Manager				
	c:\windows\system32\drivers\partmgr.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
parvdm	Parvdm				
	c:\windows\system32\drivers\parvdm.sys				
	Kernel Driver	Yes	Auto		
	Running	OK	Ignore	No	Yes
pci	PCI Bus Driver				
	c:\windows\system32\drivers\pci.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
pciide	PCIIde				
	c:\windows\system32\drivers\pciide.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
pcmcia	Pcmcia				
	c:\windows\system32\drivers\pcmcia.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
pdcomp	PDCOMP	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdframe	PDFRAME	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdreli	PDRELI	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		
pdrframe	PDRFRAME	Not Available	Kernel Driver		
	No	Manual	Stopped	OK	
	Ignore	No	No		

perc2	perc2	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
perc2hib	perc2hib	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
pptpminiport	WAN Miniport (PPTP)				
	c:\windows\system32\drivers\rasppptp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
processor	Processor Driver				
	c:\windows\system32\drivers\processr.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ptilink	Direct Parallel Link Driver				
	c:\windows\system32\drivers\ptilink.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ql1080	ql1080	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql10wnt	ql10wnt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql12160	ql12160	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1240	ql1240	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql1280	ql1280	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2100	ql2100	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2200	ql2200	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ql2300	ql2300	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
rasacd	Remote Access Auto Connection Driver				
	c:\windows\system32\drivers\rasacd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
rasl2tp	WAN Miniport (L2TP)				
	c:\windows\system32\drivers\rasl2tp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
raspppoe	Remote Access PPPOE Driver				
	c:\windows\system32\drivers\raspppoe.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
raspti	Direct Parallel				
	c:\windows\system32\drivers\raspti.sys				
	Kernel Driver	Yes	Manual		

	Running	OK	Normal	No	Yes
rdbs	Rdbss				
	c:\windows\system32\drivers\rdbs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
rdpcdd	RDPD				
	c:\windows\system32\drivers\rdpcdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
rdpdr	Terminal Server Device Redirector Driver				
	c:\windows\system32\drivers\rdpdr.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
rdpwd	RDPWD				
	c:\windows\system32\drivers\rdpwd.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
redbook	Digital CD Audio Playback Filter Driver				
	c:\windows\system32\drivers\redbook.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
secdrv	Secdrv				
	c:\windows\system32\drivers\secdrv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
serenum	Serenum Filter Driver				
	c:\windows\system32\drivers\serenum.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
serial	Serial port driver				
	c:\windows\system32\drivers\serial.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
sfloppy	Sfloppy				
	c:\windows\system32\drivers\sfloppy.sys				
	Kernel Driver	No	System		
	Stopped	OK	Ignore	No	No
simbad	Simbad	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
sparrow	Sparrow	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
srv	Srv				
	c:\windows\system32\drivers\srv.sys				
	File System Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
swenum	Software Bus Driver				
	c:\windows\system32\drivers\swenum.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes

symc810	symc810	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
symc8xx	symc8xx	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
symmpi	symmpi	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
sym_hi	sym_hi	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
sym_u3	sym_u3	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
tcpip	TCP/IP Protocol Driver				
	c:\windows\system32\drivers\tcpip.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
tdpipe	TDPIPE				
	c:\windows\system32\drivers\tdpipe.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
tdtcp	TDTCP				
	c:\windows\system32\drivers\tdtcp.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
termdd	Terminal Device Driver				
	c:\windows\system32\drivers\termdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
toside	TosIde	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
udfs	Udfs				
	c:\windows\system32\drivers\udfs.sys				
	File System Driver	No	Disabled		
	Stopped	OK	Normal	No	No
ultra	ultra	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
update	Microcode Update Driver				
	c:\windows\system32\drivers\update.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
vgasave	VGA Display Controller.				
	c:\windows\system32\drivers\vga.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
viaide	ViaIde	Not Available		Kernel Driver	
	No	Disabled	Stopped	OK	
	Normal	No	No		
volsnap	Storage volumes				
	c:\windows\system32\drivers\volsnap.sys				
	Kernel Driver	Yes	Boot		

wanarp	Remote Access IP ARP Driver				
	c:\windows\system32\drivers\wanarp.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
wdica	WDICA	Not Available		Kernel Driver	
	No	Manual	Stopped	OK	
	Ignore	No	No		
wlbs	Network Load Balancing				
	c:\windows\system32\drivers\wlbs.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
[Signed Drivers]					
Device Name	Signed	Device Class			
	Driver Version	Driver Date			
	Manufacturer	INF Name	Driver Name		
	Device ID				
Not Available	Not Available	Not Available	Not Available		
Not Available	Not Available	Not Available	Not Available		
Available	Not Available	Not Available			
	HTREE\ROOT\0				
ACPI Multiprocessor PC		Not Available			
COMPUTER	Not Available	Not Available			
(Standard computers)		Not Available			
Not Available	ROOT\ACPI_HAL\0000				
Microsoft	ACPI-Compliant System	No			
SYSTEM	5.2.3725.0	10/1/2002			
Microsoft	acpi.inf	Not Available			
ACPI_HAL\PNP0C08\0					
Processor	No	PROCESSOR 5.2.3725.0			
	10/1/2002	(Standard processor types)			
cpu.inf	Not Available				
ACPI\GENUINEINTEL_-					
_X86_FAMILY_15_MODEL_2\_0					
Processor	No	PROCESSOR 5.2.3725.0			
	10/1/2002	(Standard processor types)			
cpu.inf	Not Available				
ACPI\GENUINEINTEL_-					
_X86_FAMILY_15_MODEL_2\_1					
Processor	No	PROCESSOR 5.2.3725.0			
	10/1/2002	(Standard processor types)			
cpu.inf	Not Available				
ACPI\GENUINEINTEL_-					
_X86_FAMILY_15_MODEL_2\_6					
Processor	No	PROCESSOR 5.2.3725.0			
	10/1/2002	(Standard processor types)			
cpu.inf	Not Available				
ACPI\GENUINEINTEL_-					
_X86_FAMILY_15_MODEL_2\_7					
PCI bus	No	SYSTEM 5.2.3725.0			
	10/1/2002	(Standard system devices)			
machine.inf	Not Available				
ACPI\PNP0A03\0					
ServerWorks	Grand Champion CMIC_HE - NorthBridge High				
End	No	SYSTEM 5.2.3725.0			
	10/1/2002	ServerWorks (RCC)	machine.inf		
	Not Available				

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PCI\VEN_1166&DEV_0011&SUBSYS_00000000&REV_2
2\3&267A616A&0&00
ServerWorks Grand Champion CMIC_HE - NorthBridge High
End No SYSTEM 5.2.3725.0
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
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ServerWorks Grand Champion CMIC_HE - NorthBridge High
End No SYSTEM 5.2.3725.0
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
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0\3&267A616A&0&02
ServerWorks Grand Champion CMIC_HE - NorthBridge High
End No SYSTEM 5.2.3725.0
10/1/2002 ServerWorks (RCC) machine.inf
Not Available
PCI\VEN_1166&DEV_0011&SUBSYS_00000000&REV_0
0\3&267A616A&0&03
Compaq Advanced System Management Controller No
SYSTEM 5.2.3725.0 10/1/2002
Compaq machine.inf Not Available
PCI\VEN_0E11&DEV_A0F0&SUBSYS_B0F30E11&REV_0
0\3&267A616A&0&10
RAGE XL PCI Family (Microsoft Corporation) No
DISPLAY 5.10.2600.6013 7/21/2001 ATI
Technologies Inc. atixpad.inf Not Available
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\3&267A616A&0&18
COMPAQ V70 Color Monitor No MONITOR
5.1.2001.0 6/6/2001 COMPAQ
monitor.inf Not Available
DISPLAY\DEFAULT_MONITOR\4&89B5141&0&8000000
0&00&03
Compaq 64-bit/66MHz Dual Channel Wide Ultra3 SCSI
Adapter No SCSIADAPTER 5.2.3725.0
10/1/2002 Adaptec pnpscsi.inf Not
Available
PCI\VEN_9005&DEV_00C0&SUBSYS_F6200E11&REV_0
1\3&267A616A&0&28
Disk drive No DISKDRIVE 5.2.3725.0
10/1/2002 (Standard disk drives)
disk.inf Not Available
SCSI\DISK&VEN_COMPAQ&PROD_BD0186459A&REV_B0
14\4&804C9D&0&000
Compaq StorageWorks/ProLiant Storage Subsystem No
SYSTEM 5.2.3725.0 10/1/2002
Compaq scsidev.inf Not Available
SCSI\PROCESSOR&VEN_COMPAQ&PROD_PROLIANT_4L2
I&REV_1.70\4&804C9D&0&0F0
Compaq 64-bit/66MHz Dual Channel Wide Ultra3 SCSI
Adapter No SCSIADAPTER 5.2.3725.0
10/1/2002 Adaptec pnpscsi.inf Not
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PCI\VEN_9005&DEV_00C0&SUBSYS_F6200E11&REV_0
1\3&267A616A&0&29
PCI standard ISA bridge No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
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ISAPNP Read Data Port No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ISAPNP\READDATA\PORT\0
Motherboard resources No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\PNP0C02\0
Programmable interrupt controller No
SYSTEM 5.2.3725.0 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0000\4&35118DFF&0
System timer No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0100\4&35118DFF&0
Direct memory access controller No
SYSTEM 5.2.3725.0 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0200\4&35118DFF&0
System speaker No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0800\4&35118DFF&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard No KEYBOARD 5.2.3725.0
10/1/2002 (Standard keyboards)
keyboard.inf Not Available
ACPI\PNP0303\4&35118DFF&0
PS/2 Compatible Mouse No MOUSE
5.2.3725.0 10/1/2002 Microsoft
msmouse.inf Not Available
ACPI\PNP0F13\4&35118DFF&0
Extended IO Bus No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A06\4&35118DFF&0
Printer Port No PORTS 5.2.3725.0
10/1/2002 (Standard port types)
msports.inf Not Available
ACPI\PNP0400\5&13237358&0
Printer Port Logical Interface No
SYSTEM 5.2.3725.0 10/1/2002
(Standard system devices) machine.inf
Not Available
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Communications Port No PORTS 5.2.3725.0
10/1/2002 (Standard port types)
msports.inf Not Available
ACPI\PNP0501\0
Communications Port No PORTS 5.2.3725.0
10/1/2002 (Standard port types)
msports.inf Not Available
ACPI\PNP0501\1
Standard floppy disk controller No FDC
5.2.3725.0 10/1/2002 (Standard
floppy disk controllers) fdc.inf Not Available
ACPI\PNP0700\5&13237358&0
Floppy disk drive No FLOPPYDISK
5.2.3725.0 10/1/2002 (Standard

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floppy disk drives) fplydisk.inf Not Available
FDC\GENERIC_FLOPPY_DRIVE\6&1C650E5D&0&0
CSB5 IDE Controller No HDC 5.2.3725.0
10/1/2002 ServerWorks mshdc.inf Not
Available
PCI\VEN_1166&DEV_0212&SUBSYS_02121166&REV_9
3\3&267A616A&0&79
Primary IDE Channel No HDC 5.2.3725.0
10/1/2002 (Standard IDE ATA/ATAPI
controllers) mshdc.inf Not Available
PCIIDE\IDECHANNEL\4&1024D5C6&0&0
CD-ROM Drive No CDROM 5.2.3725.0
10/1/2002 (Standard CD-ROM drives)
cdrom.inf Not Available
IDE\CDROMCOMPAQ_CD-ROM-SC-
140C_____CQ04_____5\FB0C83D&0&0.0.0
Secondary IDE Channel No HDC
5.2.3725.0 10/1/2002 (Standard IDE
ATA/ATAPI controllers) mshdc.inf Not Available
PCIIDE\IDECHANNEL\4&1024D5C6&0&1
Serverworks Champion CSB5 - SouthBridge 5 LPC No
SYSTEM 5.2.3725.0 10/1/2002
ServerWorks (RCC) machine.inf Not
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ServerWorks Grand Champion CIOB_X - I/O Bridge 100
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Not Available
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PCI bus No SYSTEM 5.2.3725.0
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machine.inf Not Available
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Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
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Smart Array Logical Volume No DISKDRIVE
5.5.55.32 9/17/2002 Hewlett-Packard
oem5.inf Not Available

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BCM5701 Gigabit Ethernet No NET
2.83.0.0 10/1/2002 netb57xp.inf
Not Available
PCI\VEN_14E4&DEV_1645&SUBSYS_007C0E11&REV_1
5\3&13C0B0C5&0&10
Compaq PCI Hotplug Controller No SYSTEM
5.2.3725.0 10/1/2002 Compaq
machine.inf Not Available
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4\3&13C0B0C5&0&F0
PCI bus No SYSTEM 5.2.3725.0
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machine.inf Not Available
ACPI\PNP0A03\2
Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
PCI\VEN_0E11&DEV_B060&SUBSYS_40700E11&REV_0
2\3&107002&0&08
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5.5.55.32 9/17/2002 Hewlett-Packard
oem5.inf Not Available
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oem5.inf Not Available
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Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
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5.5.55.32 9/17/2002 Hewlett-Packard
oem5.inf Not Available
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oem5.inf Not Available
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Smart Array Logical Volume No DISKDRIVE
5.5.55.32 9/17/2002 Hewlett-Packard
oem5.inf Not Available
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Compaq PCI Hotplug Controller No SYSTEM
5.2.3725.0 10/1/2002 Compaq
machine.inf Not Available
PCI\VEN_0E11&DEV_A0F7&SUBSYS_A2FE0E11&REV_1
4\3&107002&0&F0
PCI bus No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)

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machine.inf Not Available
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SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
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oem5.inf Not Available
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oem5.inf Not Available
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SCSIADAPTER 5.5.58.32 9/17/2002
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oem5.inf Not Available
SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
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oem5.inf Not Available
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oem5.inf Not Available
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PCI bus No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
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Smart Array 5300 Controller (Non-Miniport) No
SCSIADAPTER 5.5.58.32 9/17/2002
Hewlett-Packard oem4.inf Not Available
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oem5.inf Not Available
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Smart Array Logical Volume No DISKDRIVE
5.5.55.32 9/17/2002 Hewlett-Packard

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ACPI Thermal Zone No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\THERMALZONE\THM0
ACPI Fixed Feature Button No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\FIXEDBUTTON\2&DABA3FF&0
Logical Disk Manager No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\DMIO\0000
Volume Manager No SYSTEM 5.2.3725.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ROOT\FTDISK\0000
Generic volume No VOLUME 5.2.3725.0
10/1/2002 Microsoft volume.inf Not
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STORAGE\VOLUME\1&30A96598&0&SIGNATURE2A6463
E70FFSET7E00LENGTH21EA96DE00
Generic volume No VOLUME 5.2.3725.0
10/1/2002 Microsoft volume.inf Not
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STORAGE\VOLUME\1&30A96598&0&SIGNATUREFDA9CC
560FFSET7E00LENGTHA7E28D000
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10/1/2002 Microsoft volume.inf Not
Available
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Generic volume No VOLUME 5.2.3725.0
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10/1/2002 Microsoft volume.inf Not
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Generic volume No VOLUME 5.2.3725.0
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Generic volume No VOLUME 5.2.3725.0
10/1/2002 Microsoft volume.inf Not
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79OFFSET7E00LENGTH2730C00
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10/1/2002 Microsoft volume.inf Not
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AFD Networking Support Environment Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
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Beep Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
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cpqcissm Not Available LEGACYDRIVER Not
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dmboot Not Available LEGACYDRIVER Not
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Fips Not Available LEGACYDRIVER Not
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Generic Packet Classifier Not Available
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IPSEC driver Not Available LEGACYDRIVER
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kseccd Not Available LEGACYDRIVER Not
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mnmdd Not Available LEGACYDRIVER Not
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NDIS System Driver Not Available LEGACYDRIVER
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Remote Access NDIS TAPI Driver Not Available
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NDIS Usermode I/O Protocol Not Available
LEGACYDRIVER Not Available Not
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Null Not Available LEGACYDRIVER Not
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Partition Manager Not Available LEGACYDRIVER
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TCP/IP Protocol Driver Not Available
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Available Not Available Not Available Not
Available ROOT\LEGACY_TCPIP\0000

TDTCP Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_TDTCP\0000

VGA Display Controller. Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VGASAVE\0000

volsnap Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available Not Available Not
ROOT\LEGACY_VOLSNAP\0000

Remote Access IP ARP Driver Not Available
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Audio Codecs No MEDIA 5.2.3725.0
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wave.inf Not Available
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Legacy Audio Drivers No MEDIA
5.2.3725.0 10/1/2002 (Standard
system devices) wave.inf Not Available
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Media Control Devices No MEDIA
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ROOT\MEDIA\MS_MMVCD

Legacy Video Capture Devices No MEDIA
5.2.3725.0 10/1/2002 (Standard
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Video Codecs No MEDIA 5.2.3725.0
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wave.inf Not Available
ROOT\MEDIA\MS_MMVID

WAN Miniport (L2TP) No NET 5.2.3725.0
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WAN Miniport (IP) No NET 5.2.3725.0
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WAN Miniport (PPPOE) No NET
5.2.3725.0 10/1/2002 Microsoft

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(Standard system devices) machine.inf
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Terminal Server Keyboard Driver No
SYSTEM 5.2.3725.0 10/1/2002
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Terminal Server Mouse Driver No SYSTEM
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system devices) machine.inf Not Available
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Plug and Play Software Device Enumerator No
SYSTEM 5.2.3725.0 10/1/2002
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Microcode Update Device No SYSTEM
5.2.3725.0 10/1/2002 (Standard
system devices) machine.inf Not Available
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[Environment Variables]

Variable Value User Name
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Path
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Server\80\Tools\BINN <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 2
Stepping 7, GenuineIntel <SYSTEM>
PROCESSOR_REVISION 0207 <SYSTEM>
NUMBER_OF_PROCESSORS 4 <SYSTEM>
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;.WSH <SYSTEM>
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TMP %SystemRoot%\TEMP <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE

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TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TEMP %USERPROFILE%\Local Settings\Temp
DERBY\Administrator
TMP %USERPROFILE%\Local Settings\Temp
DERBY\Administrator

[Print Jobs]

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Print
Processor Host Print Queue Data Type Name

[Network Connections]

Local Name Remote Name Type
Status User Name
U: \\inforb\mount Disk Current
Connection

[Running Tasks]

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Not Available Not Available
system Not Available 4 8 0
1413120 Not Available Not Available
smss.exe c:\windows\system32\smss.exe 452 11
204800 1413120 12/17/2002 9:47 AM
5.2.3725.0 (dnssrv.021121-1913)
46.50 KB (47,616 bytes) 11/22/2002
6:00 AM
csrss.exe Not Available 500 13 Not
Available Not Available 12/17/2002 9:51 AM Not
Available Not Available Not Available
winlogon.exe c:\windows\system32\winlogon.exe
524 13 204800 1413120
12/17/2002 9:51 AM 5.2.3725.0
(dnssrv.021121-1913) 524.00 KB (536,576 bytes)
11/22/2002 6:00 AM
services.exe c:\windows\system32\services.exe
568 9 204800 1413120
12/17/2002 9:51 AM 5.2.3725.0
(dnssrv.021121-1913) 97.00 KB (99,328 bytes)
11/22/2002 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 580 9
204800 1413120 12/17/2002 9:51 AM
5.2.3725.0 (dnssrv.021121-1913)
13.00 KB (13,312 bytes) 11/22/2002
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
792 8 204800 1413120
12/17/2002 9:51 AM 5.2.3725.0
(dnssrv.021121-1913) 12.00 KB (12,288 bytes)
11/22/2002 6:00 AM

```

```

svchost.exe Not Available 848 8
Not Available Not Available
12/17/2002 9:51 AM Not Available Not
Available Not Available
svchost.exe c:\windows\system32\svchost.exe
884 8 204800 1413120
12/17/2002 9:51 AM 5.2.3725.0
(dnssrv.021121-1913) 12.00 KB (12,288 bytes)
11/22/2002 6:00 AM
msdtc.exe Not Available 992 8 Not
Available Not Available 12/17/2002 9:51 AM Not
Available Not Available Not Available
svchost.exe Not Available 1140 8
Not Available Not Available
12/17/2002 9:51 AM Not Available Not
Available Not Available
wmiprvse.exe Not Available 1332 8
Not Available Not Available
12/17/2002 9:52 AM Not Available Not
Available Not Available
sqlmangr.exe c:\program files\microsoft sql
server\80\tools\bin\sqlmangr.exe 1728 8
204800 1413120 12/17/2002 10:23 AM
2000.080.0731.00 72.57 KB (74,308 bytes)
10/24/2002 2:59 PM
sqlservr.exe c:\program files\microsoft sql
server\mssql\bin\sqlservr.exe 1748 13
204800 1413120 12/17/2002 10:23 AM
2000.080.0731.00 7.09 MB (7,430,184
bytes) 11/4/2002 5:27 PM
wpabaln.exe c:\windows\system32\wpabaln.exe
468 8 204800 1413120
12/17/2002 10:25 AM 5.2.3725.0
(dnssrv.021121-1913) 31.00 KB (31,744 bytes)
11/22/2002 6:00 AM
explorer.exe c:\windows\explorer.exe
1900 8 204800 1413120
12/17/2002 10:46 AM 6.00.3725.0
(dnssrv.021121-1913) 994.00 KB (1,017,856 bytes)
11/22/2002 6:00 AM
cmd.exe c:\windows\system32\cmd.exe 1492 8
204800 1413120 12/17/2002 5:58 PM
5.2.3725.0 (dnssrv.021121-1913)
253.00 KB (259,072 bytes) 11/22/2002
6:00 AM
helpctr.exe c:\windows\pchealth\helpctr\binaries\helpct
r.exe 1496 8 204800 1413120
12/17/2002 7:19 PM 5.2.3725.0
(dnssrv.021121-1913) 721.00 KB (738,304 bytes)
12/4/2002 3:10 PM
wmiprvse.exe Not Available 1560 8
Not Available Not Available
12/17/2002 7:19 PM Not Available Not
Available Not Available
helpsvc.exe c:\windows\pchealth\helpctr\binaries\helpsv
c.exe 1676 8 204800 1413120
12/17/2002 7:19 PM 5.2.3725.0
(dnssrv.021121-1913) 686.50 KB (702,976 bytes)
12/4/2002 3:10 PM

[Loaded Modules]

```

Name	Version	Size	File Path	Date	Manufacturer
smss	5.2.3725.0 (dnsvr.021121-1913)	46.50 KB (47,616 bytes)	c:\windows\system32\smss.exe	11/22/2002	Microsoft Corporation
6:00 AM					
ntdll	5.2.3725.0 (dnsvr.021121-1913)	688.00 KB (704,512 bytes)	c:\windows\system32\ntdll.dll	11/22/2002	Microsoft Corporation
6:00 AM					
winlogon	5.2.3725.0 (dnsvr.021121-1913)	524.00 KB (536,576 bytes)	c:\windows\system32\winlogon.exe	11/22/2002	Microsoft Corporation
6:00 AM					
kernel32	5.2.3725.0 (dnsvr.021121-1913)	931.50 KB (953,856 bytes)	c:\windows\system32\kernel32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
msvcrt	7.0.3725.0 (dnsvr.021121-1913)	319.50 KB (327,168 bytes)	c:\windows\system32\msvcrt.dll	11/22/2002	Microsoft Corporation
6:00 AM					
advapi32	5.2.3725.0 (dnsvr.021121-1913)	552.50 KB (565,760 bytes)	c:\windows\system32\advapi32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
rpcrt4	5.2.3725.0 (dnsvr.021121-1913)	525.00 KB (537,600 bytes)	c:\windows\system32\rpcrt4.dll	11/22/2002	Microsoft Corporation
6:00 AM					
user32	5.2.3725.0 (dnsvr.021121-1913)	526.00 KB (538,624 bytes)	c:\windows\system32\user32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
gdi32	5.2.3725.0 (dnsvr.021121-1913)	241.00 KB (246,784 bytes)	c:\windows\system32\gdi32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
userenv	5.2.3725.0 (dnsvr.021121-1913)	720.00 KB (737,280 bytes)	c:\windows\system32\userenv.dll	11/22/2002	Microsoft Corporation
6:00 AM					
nddeapi	5.2.3725.0 (dnsvr.021121-1913)	15.50 KB (15,872 bytes)	c:\windows\system32\nddeapi.dll	11/22/2002	Microsoft Corporation
6:00 AM					
crypt32	5.131.3725.0 (dnsvr.021121-1913)	536.50 KB (549,376 bytes)	c:\windows\system32\crypt32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
msasn1	5.2.3725.0 (dnsvr.021121-1913)	50.50 KB (51,712 bytes)	c:\windows\system32\msasn1.dll	11/22/2002	Microsoft Corporation
6:00 AM					
secur32	5.2.3725.0 (dnsvr.021121-1913)	55.00 KB (56,320 bytes)	c:\windows\system32\secur32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
winsta	5.2.3725.0 (dnsvr.021121-1913)	49.00 KB (50,176 bytes)	c:\windows\system32\winsta.dll	11/22/2002	Microsoft Corporation
6:00 AM					

netapi32	5.2.3725.0 (dnsvr.021121-1913)	308.00 KB (315,392 bytes)	c:\windows\system32\netapi32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
profmap	5.2.3725.0 (dnsvr.021121-1913)	21.50 KB (22,016 bytes)	c:\windows\system32\profmap.dll	11/22/2002	Microsoft Corporation
6:00 AM					
regapi	5.2.3725.0 (dnsvr.021121-1913)	47.00 KB (48,128 bytes)	c:\windows\system32\regapi.dll	11/22/2002	Microsoft Corporation
6:00 AM					
ws2_32	5.2.3725.0 (dnsvr.021121-1913)	72.00 KB (73,728 bytes)	c:\windows\system32\ws2_32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
ws2help	5.2.3725.0 (dnsvr.021121-1913)	19.00 KB (19,456 bytes)	c:\windows\system32\ws2help.dll	11/22/2002	Microsoft Corporation
6:00 AM					
psapi	5.2.3725.0 (dnsvr.021121-1913)	18.50 KB (18,944 bytes)	c:\windows\system32\psapi.dll	11/22/2002	Microsoft Corporation
6:00 AM					
version	5.2.3725.0 (dnsvr.021121-1913)	16.50 KB (16,896 bytes)	c:\windows\system32\version.dll	11/22/2002	Microsoft Corporation
6:00 AM					
setupapi	5.2.3725.0 (dnsvr.021121-1913)	997.50 KB (1,021,440 bytes)	c:\windows\system32\setupapi.dll	11/22/2002	Microsoft Corporation
6:00 AM					
msgina	5.2.3725.0 (dnsvr.021121-1913)	1.13 MB (1,187,328 bytes)	c:\windows\system32\msgina.dll	11/22/2002	Microsoft Corporation
6:00 AM					
shsvcs	6.00.3725.0 (dnsvr.021121-1913)	121.50 KB (124,416 bytes)	c:\windows\system32\shsvcs.dll	11/22/2002	Microsoft Corporation
6:00 AM					
shlwapi	6.00.3725.0 (dnsvr.021121-1913)	267.00 KB (273,408 bytes)	c:\windows\system32\shlwapi.dll	11/22/2002	Microsoft Corporation
6:00 AM					
sfc	5.2.3725.0 (dnsvr.021121-1913)	4.50 KB (4,608 bytes)	c:\windows\system32\sfc.dll	11/22/2002	Microsoft Corporation
6:00 AM					
sfc_os	5.2.3725.0 (dnsvr.021121-1913)	133.00 KB (136,192 bytes)	c:\windows\system32\sfc_os.dll	11/22/2002	Microsoft Corporation
6:00 AM					
wintrust	5.131.3725.0 (dnsvr.021121-1913)	156.50 KB (160,256 bytes)	c:\windows\system32\wintrust.dll	11/22/2002	Microsoft Corporation
6:00 AM					
ole32	5.2.3725.0 (dnsvr.021121-1913)	1.04 MB (1,087,488 bytes)	c:\windows\system32\ole32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
imagehlp	5.2.3725.0 (dnsvr.021121-1913)	137.50 KB (140,800 bytes)	c:\windows\system32\imagehlp.dll	11/22/2002	Microsoft Corporation

6:00 AM	Microsoft Corporation		c:\windows\system32\imagehlp.dll		
comctl32	6.0 (dnsvr.021121-1913)	907.00 KB (928,768 bytes)	c:\windows\system32\comctl32.dll	10/24/2002 7:03 AM	Microsoft Corporation
6:00 AM					
winscard	5.2.3725.0 (dnsvr.021121-1913)	94.00 KB (96,256 bytes)	c:\windows\system32\winscard.dll	11/22/2002	Microsoft Corporation
6:00 AM					
wtsapi32	5.2.3725.0 (dnsvr.021121-1913)	17.00 KB (17,408 bytes)	c:\windows\system32\wtsapi32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
sxs	5.2.3725.0 (dnsvr.021121-1913)	719.00 KB (736,256 bytes)	c:\windows\system32\sxs.dll	11/22/2002	Microsoft Corporation
6:00 AM					
shell32	6.00.3725.0 (dnsvr.021121-1913)	7.70 MB (8,072,704 bytes)	c:\windows\system32\shell32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
wldap32	5.2.3725.0 (dnsvr.021121-1913)	131.00 KB (134,144 bytes)	c:\windows\system32\wldap32.dll	11/22/2002	Microsoft Corporation
6:00 AM					
rsaenh	5.2.3725.0 (dnsvr.021121-1913)	178.13 KB (182,400 bytes)	c:\windows\system32\rsaenh.dll	11/22/2002	Microsoft Corporation
6:00 AM					
cscdll	5.2.3725.0 (dnsvr.021121-1913)	92.00 KB (94,208 bytes)	c:\windows\system32\cscdll.dll	11/22/2002	Microsoft Corporation
6:00 AM					
wlnotify	5.2.3725.0 (dnsvr.021121-1913)	85.50 KB (87,552 bytes)	c:\windows\system32\wlnotify.dll	11/22/2002	Microsoft Corporation
6:00 AM					
winmm	5.2.3725.0 (dnsvr.021121-1913)	162.00 KB (165,888 bytes)	c:\windows\system32\winmm.dll	11/22/2002	Microsoft Corporation
6:00 AM					
winspool	5.2.3725.0 (dnsvr.021121-1913)	134.50 KB (137,728 bytes)	c:\windows\system32\winspool.drv	11/22/2002	Microsoft Corporation
6:00 AM					
mpr	5.2.3725.0 (dnsvr.021121-1913)	53.50 KB (54,784 bytes)	c:\windows\system32\mpr.dll	11/22/2002	Microsoft Corporation
6:00 AM					
comctl32	5.82 (dnsvr.021121-1913)	561.00 KB (574,464 bytes)	c:\windows\system32\comctl32.dll	10/24/2002 7:03 AM	Microsoft Corporation
6:00 AM					
uxtheme	6.00.3725.0 (dnsvr.021121-1913)	190.50 KB (195,072 bytes)	c:\windows\system32\uxtheme.dll	11/22/2002	Microsoft Corporation
6:00 AM					

mprapi 5.2.3725.0 (dnsvr.021121-1913) 79.50 KB (81,408 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mprapi.dll  
 activeds 5.2.3725.0 (dnsvr.021121-1913) 185.50 KB (189,952 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\activeds.dll  
 adslrpc 5.2.3725.0 (dnsvr.021121-1913) 138.50 KB (141,824 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\adslrpc.dll  
 credui 5.2.3725.0 (dnsvr.021121-1913) 158.50 KB (162,304 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\credui.dll  
 atl 3.05.2283 83.00 KB (84,992 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\atl.dll  
 oleaut32 5.2.3725.0 485.00 KB (496,640 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\oleaut32.dll  
 rtutils 5.2.3725.0 (dnsvr.021121-1913) 31.00 KB (31,744 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rtutils.dll  
 samlib 5.2.3725.0 (dnsvr.021121-1913) 42.00 KB (43,008 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\samlib.dll  
 cscui 5.2.3725.0 (dnsvr.021121-1913) 305.00 KB (312,320 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\cscui.dll  
 clbcatq 2001.12.4655.0 (dnsvr.021121-1913) 490.50 KB (502,272 bytes) 12/4/2002  
 3:07 PM Microsoft Corporation  
 c:\windows\system32\clbcatq.dll  
 comres 2001.12.4655.0 (dnsvr.021121-1913) 778.00 KB (796,672 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\comres.dll  
 ntmarta 5.2.3725.0 (dnsvr.021121-1913) 108.50 KB (111,104 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntmarta.dll  
 wbemprox 5.2.3725.0 (dnsvr.021121-1913) 18.50 KB (18,944 bytes) 12/4/2002  
 3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemprox.dll  
 wbemcomn 5.2.3725.0 (dnsvr.021121-1913) 194.50 KB (199,168 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcomn.dll  
 wbemsvc 5.2.3725.0 (dnsvr.021121-1913) 42.00 KB (43,008 bytes) 12/4/2002  
 3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemsvc.dll  
 fastprox 5.2.3725.0 (dnsvr.021121-1913) 442.00 KB (452,608 bytes) 12/4/2002  
 3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\fastprox.dll

msvcp60 6.05.2144.0 388.00 KB (397,312 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\msvcp60.dll  
 ntdsapi 5.2.3725.0 (dnsvr.021121-1913) 67.00 KB (68,608 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntdsapi.dll  
 dnsapi 5.2.3725.0 (dnsvr.021121-1913) 146.00 KB (149,504 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\dnsapi.dll  
 services 5.2.3725.0 (dnsvr.021121-1913) 97.00 KB (99,328 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\services.exe  
 scesrv 5.2.3725.0 (dnsvr.021121-1913) 324.00 KB (331,776 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\scesrv.dll  
 authz 5.2.3725.0 (dnsvr.021121-1913) 62.50 KB (64,000 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\authz.dll  
 umpnpgmr 5.2.3725.0 (dnsvr.021121-1913) 117.00 KB (119,808 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\umpnpgmr.dll  
 ncobjapi 5.2.3725.0 (dnsvr.021121-1913) 32.00 KB (32,768 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ncobjapi.dll  
 eventlog 5.2.3725.0 (dnsvr.021121-1913) 56.50 KB (57,856 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\eventlog.dll  
 lsass 5.2.3725.0 (dnsvr.021121-1913) 13.00 KB (13,312 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\lsass.exe  
 lsasrv 5.2.3725.0 (dnsvr.021121-1913) 712.50 KB (729,600 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\lsasrv.dll  
 samsrv 5.2.3725.0 (dnsvr.021121-1913) 430.50 KB (440,832 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\samsrv.dll  
 cryptdll 5.2.3725.0 (dnsvr.021121-1913) 30.00 KB (30,720 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\cryptdll.dll  
 msprivs 5.2.3725.0 (dnsvr.021121-1913) 45.50 KB (46,592 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msprivs.dll  
 kerberos 5.2.3725.0 (dnsvr.021121-1913) 300.50 KB (307,712 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\kerberos.dll  
 msv1\_0 5.2.3725.0 (dnsvr.021121-1913) 110.50 KB (113,152 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msv1\_0.dll

netlogon 5.2.3725.0 (dnsvr.021121-1913) 392.50 KB (401,920 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\netlogon.dll  
 w32time 5.2.3725.0 (dnsvr.021121-1913) 203.50 KB (208,384 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\w32time.dll  
 iphlpapi 5.2.3725.0 (dnsvr.021121-1913) 77.00 KB (78,848 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\iphlpapi.dll  
 schannel 5.2.3725.0 (dnsvr.021121-1913) 146.50 KB (150,016 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\schannel.dll  
 wdigest 5.2.3725.0 (dnsvr.021121-1913) 61.00 KB (62,464 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wdigest.dll  
 rassfm 5.2.3725.0 (dnsvr.021121-1913) 20.50 KB (20,992 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\rassfm.dll  
 kdcsvc 5.2.3725.0 (dnsvr.021121-1913) 203.50 KB (208,384 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\kdcsvc.dll  
 ntlsa 5.2.3725.0 (dnsvr.021121-1913) 1.30 MB (1,358,848 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntlsa.dll  
 ntlsaatq 5.2.3725.0 (dnsvr.021121-1913) 26.50 KB (27,136 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntlsaatq.dll  
 mswsock 5.2.3725.0 (dnsvr.021121-1913) 241.00 KB (246,784 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mswsock.dll  
 esent 5.2.3725.0 (dnsvr.021121-1913) 907.00 KB (928,768 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\esent.dll  
 scecli 5.2.3725.0 (dnsvr.021121-1913) 181.50 KB (185,856 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\scecli.dll  
 wshtcpip 5.2.3725.0 (dnsvr.021121-1913) 18.00 KB (18,432 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wshtcpip.dll  
 pstorsvc 5.2.3725.0 (dnsvr.021121-1913) 24.50 KB (25,088 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\pstorsvc.dll  
 psbase 5.2.3725.0 (dnsvr.021121-1913) 83.00 KB (84,992 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\psbase.dll  
 dssenh 5.2.3725.0 (dnsvr.021121-1913) 132.13 KB (135,296 bytes) 11/22/2002



6:00 AM Microsoft Corporation  
 c:\windows\system32\dssenh.dll  
 svchost 5.2.3725.0 (dnssrv.021121-1913)  
 12.00 KB (12,288 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\svchost.exe  
 rpcss 5.2.3725.0 (dnssrv.021121-1913)  
 212.00 KB (217,088 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rpcss.dll  
 schedsvc 5.2.3725.0 (dnssrv.021121-1913)  
 173.50 KB (177,664 bytes) 12/4/2002

3:09 PM Microsoft Corporation  
 c:\windows\system32\schedsvc.dll  
 msidle 6.00.3725.0 (dnssrv.021121-1913)  
 5.50 KB (5,632 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\msidle.dll  
 wkssvc 5.2.3725.0 (dnssrv.021121-1913)  
 121.00 KB (123,904 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\wkssvc.dll  
 wiarpc 5.2.3725.0 (dnssrv.021121-1913)  
 30.00 KB (30,720 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\wiarpc.dll  
 dmserver 5.2.3725.0 (dnssrv.021121-1913)  
 23.50 KB (24,064 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\dmserver.dll  
 es 2001.12.4655.0 (dnssrv.021121-1913)  
 221.00 KB (226,304 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\es.dll  
 srvsvc 5.2.3725.0 (dnssrv.021121-1913)  
 78.00 KB (79,872 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\srvsvc.dll  
 trkwks 5.2.3725.0 (dnssrv.021121-1913)  
 78.50 KB (80,384 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\trkwks.dll  
 wmiisvc 5.2.3725.0 (dnssrv.021121-1913)  
 131.50 KB (134,656 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wmiisvc.dll  
 vssapi 5.2.3725.0 (dnssrv.021121-1913)  
 526.00 KB (538,624 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\vssapi.dll  
 sens 5.2.3725.0 (dnssrv.021121-1913)  
 34.00 KB (34,816 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\sens.dll  
 comsvcs 2001.12.4655.0 (dnssrv.021121-1913)  
 1.11 MB (1,163,776 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\comsvcs.dll  
 wbemcore 5.2.3725.0 (dnssrv.021121-1913)  
 453.50 KB (464,384 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcore.dll

esscli 5.2.3725.0 (dnssrv.021121-1913)  
 232.50 KB (238,080 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\esscli.dll  
 wmiutils 5.2.3725.0 (dnssrv.021121-1913)  
 90.00 KB (92,160 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wmiutils.dll  
 repdrvfs 5.2.3725.0 (dnssrv.021121-1913)  
 165.50 KB (169,472 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\repdrvfs.dll  
 wmiiprvsd 5.2.3725.0 (dnssrv.021121-1913)  
 405.50 KB (415,232 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wmiiprvsd.dll  
 wbemess 5.2.3725.0 (dnssrv.021121-1913)  
 255.00 KB (261,120 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemess.dll  
 ncprov 5.2.3725.0 (dnssrv.021121-1913)  
 43.00 KB (44,032 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\ncprov.dll  
 xactsrv 5.2.3725.0 (dnssrv.021121-1913)  
 86.50 KB (88,576 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\xactsrv.dll  
 netrap 5.2.3725.0 (dnssrv.021121-1913)  
 11.00 KB (11,264 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\netrap.dll  
 browser 5.2.3725.0 (dnssrv.021121-1913)  
 68.50 KB (70,144 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\browser.dll  
 netman 5.2.3725.0 (dnssrv.021121-1913)  
 195.00 KB (199,680 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\netman.dll  
 rasapi32 5.2.3725.0 (dnssrv.021121-1913)  
 222.00 KB (227,328 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rasapi32.dll  
 rasman 5.2.3725.0 (dnssrv.021121-1913)  
 57.00 KB (58,368 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rasman.dll  
 tapi32 5.2.3725.0 (dnssrv.021121-1913)  
 173.00 KB (177,152 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\tapi32.dll  
 wzcsvc 5.2.3725.0 (dnssrv.021121-1913)  
 272.50 KB (279,040 bytes) 11/21/2002

4:37 PM Microsoft Corporation  
 c:\windows\system32\wzcsvc.dll  
 wmi 5.2.3725.0 (dnssrv.021121-1913)  
 6.50 KB (6,656 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\wmi.dll  
 dhcpcsvc 5.2.3725.0 (dnssrv.021121-1913)  
 96.50 KB (98,816 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\dhcpcsvc.dll  
 wzcsapi 5.2.3725.0 (dnssrv.021121-1913)  
 24.00 KB (24,576 bytes) 11/21/2002

4:37 PM Microsoft Corporation  
 c:\windows\system32\wzcsapi.dll  
 netshell 5.2.3725.0 (dnssrv.021121-1913)  
 1.65 MB (1,726,976 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\netshell.dll  
 clusapi 5.2.3725.0 (dnssrv.021121-1913)  
 56.50 KB (57,856 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\clusapi.dll  
 netcfgx 5.2.3725.0 (dnssrv.021121-1913)  
 726.00 KB (743,424 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\netcfgx.dll  
 winipsec 5.2.3725.0 (dnssrv.021121-1913)  
 33.00 KB (33,792 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\winipsec.dll  
 hnetcfg 5.2.3725.0 (dnssrv.021121-1913)  
 243.50 KB (249,344 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\hnetcfg.dll  
 wininet 6.00.3725.0 (dnssrv.021121-1913)  
 570.00 KB (583,680 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\wininet.dll  
 rasmans 5.2.3725.0 (dnssrv.021121-1913)  
 163.00 KB (166,912 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rasmans.dll  
 rasdlg 5.2.3725.0 (dnssrv.021121-1913)  
 640.50 KB (655,872 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rasdlg.dll  
 rasadhlp 5.2.3725.0 (dnssrv.021121-1913)  
 6.50 KB (6,656 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\rasadhlp.dll  
 pchsvc 5.2.3725.0 (dnssrv.021121-1913)  
 33.50 KB (34,304 bytes) 12/4/2002

3:10 PM Microsoft Corporation  
 c:\windows\pchealth\helpctr\binaries\pchsvc  
 .dll  
 wbemcons 5.2.3725.0 (dnssrv.021121-1913)  
 69.00 KB (70,656 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\wbem\wbemcons.dll  
 sqlmangr 2000.080.0731.00 72.57 KB (74,308 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\sqlmangr.exe  
 sqlunirl 2000.080.0728.00 176.56 KB (180,800  
 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\sqlunirl.dll  
 comdlg32 6.00.3725.0 (dnssrv.021121-1913)  
 257.00 KB (263,168 bytes) 11/22/2002

6:00 AM Microsoft Corporation  
 c:\windows\system32\comdlg32.dll

w95scm 2000.080.0731.00 48.56 KB (49,728 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\w95scm.dll  
 odbcb32 3.525.1015.0 212.00 KB (217,088  
 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\odbcb32.dll  
 sqlsvc 2000.080.0731.00 92.56 KB (94,784 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\sqlsvc.dll  
 odbcbcp 2000.085.1015.00 24.00 KB (24,576 bytes)  
 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\odbcbcp.dll  
 sqlresld 2000.080.0382.00 28.56 KB (29,248 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\sqlresld.dll  
 odbcbint 3.525.1015.0 92.00 KB (94,208 bytes)  
 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\odbcbint.dll  
 resutils 5.2.3725.0 (dnsvr.021121-1913)  
 60.00 KB (61,440 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\resutils.dll  
 mfc42u 6.05.2283.0 960.00 KB (983,040  
 bytes) 11/22/2002 6:00 AM Microsoft Corporation  
 c:\windows\system32\mfc42u.dll  
 sqlsvc 2000.080.0194.00 24.00 KB (24,576 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\resources\1033\sqlsvc.rll  
 sqlmangr 2000.080.0194.00 96.00 KB (98,304 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\80\tools\bin\resources\1033\sqlmangr.rll  
 sqlservr 2000.080.0731.00 7.09 MB (7,430,184  
 bytes) 11/4/2002 5:27 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\sqlservr.exe  
 opens60 2000.080.0194.00 24.06 KB (24,639 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\opens60.dll  
 ums 2000.080.0731.00 52.55 KB (53,808 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\ums.dll  
 sqlsort 2000.080.0731.00 576.56 KB (590,396  
 bytes) 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\sqlsort.dll  
 msvcirt 7.0.3725.0 (dnsvr.021121-1913)  
 50.00 KB (51,200 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msvcirt.dll  
 sqllevn70 2000.080.0731.00 28.00 KB (28,672 bytes)  
 11/5/2002 2:41 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\resources\1033\sqllevn70.rll  
 xolehlp 2001.12.4655.0 (dnsvr.021121-1913)  
 10.00 KB (10,240 bytes) 12/4/2002

3:07 PM Microsoft Corporation  
 c:\windows\system32\xolehlp.dll  
 msdtcprx 2001.12.4655.0 (dnsvr.021121-1913)  
 402.00 KB (411,648 bytes) 12/4/2002  
 3:07 PM Microsoft Corporation  
 c:\windows\system32\msdtcprx.dll  
 mtxcclu 2001.12.4655.0 (dnsvr.021121-1913)  
 76.00 KB (77,824 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\mtxcclu.dll  
 wsock32 5.2.3725.0 (dnsvr.021121-1913)  
 21.50 KB (22,016 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wsock32.dll  
 winnr 5.2.3725.0 (dnsvr.021121-1913)  
 15.00 KB (15,360 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\winnr.dll  
 ssnetlib 2000.080.0731.00 80.56 KB (82,492 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\ssnetlib.dll  
 ssnmpn70 2000.080.0534.00 24.56 KB (25,148 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\ssnmpn70.dll  
 security 5.2.3725.0 (dnsvr.021121-1913)  
 5.00 KB (5,120 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\security.dll  
 ssmslpcn 2000.080.0731.00 28.56 KB (29,244 bytes)  
 10/24/2002 2:59 PM Microsoft Corporation  
 c:\program files\microsoft sql  
 server\mssql\bin\ssmslpcn.dll  
 sqloledb 2000.085.1015.00 484.00 KB (495,616  
 bytes) 12/4/2002 3:09 PM Microsoft Corporation  
 c:\program files\common files\system\ole  
 db\sqloledb.dll  
 msdart 2.80.1015.0 (dnsvr.021121-1913)  
 140.00 KB (143,360 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msdart.dll  
 msdat13 2.80.1015.0 (dnsvr.021121-1913)  
 84.00 KB (86,016 bytes) 12/4/2002  
 3:09 PM Microsoft Corporation c:\program  
 files\common files\system\ole db\msdat13.dll  
 oledb32 2.80.1015.0 (dnsvr.021121-1913)  
 424.00 KB (434,176 bytes) 12/4/2002  
 3:09 PM Microsoft Corporation c:\program  
 files\common files\system\ole db\oledb32.dll  
 oledb32r 2.80.1015.0 (dnsvr.021121-1913)  
 68.00 KB (69,632 bytes) 12/4/2002  
 3:09 PM Microsoft Corporation c:\program  
 files\common files\system\ole db\oledb32r.dll  
 wpabaln 5.2.3725.0 (dnsvr.021121-1913)  
 31.00 KB (31,744 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\wpabaln.exe  
 explorer 6.00.3725.0 (dnsvr.021121-1913)  
 994.00 KB (1,017,856 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\explorer.exe

browseui 6.00.3725.0 (dnsvr.021121-1913)  
 1,004.50 KB (1,028,608 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\browseui.dll  
 shdocvw 6.00.3725.0 (dnsvr.021121-1913)  
 1.29 MB (1,349,632 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\shdocvw.dll  
 apphelp 5.2.3725.0 (dnsvr.021121-1913)  
 116.50 KB (119,296 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\apphelp.dll  
 themeui 6.00.3725.0 (dnsvr.021121-1913)  
 360.50 KB (369,152 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\themeui.dll  
 msimg32 5.2.3725.0 (dnsvr.021121-1913)  
 4.50 KB (4,608 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\msimg32.dll  
 linkinfo 5.2.3725.0 (dnsvr.021121-1913)  
 16.00 KB (16,384 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\linkinfo.dll  
 ntshrui 6.00.3725.0 (dnsvr.021121-1913)  
 138.00 KB (141,312 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntshrui.dll  
 webcheck 6.00.3725.0 (dnsvr.021121-1913)  
 258.00 KB (264,192 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\webcheck.dll  
 stobject 5.2.3725.0 (dnsvr.021121-1913)  
 118.50 KB (121,344 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\stobject.dll  
 batmeter 6.00.3725.0 (dnsvr.021121-1913)  
 29.50 KB (30,208 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\batmeter.dll  
 powrprof 6.00.3725.0 (dnsvr.021121-1913)  
 14.00 KB (14,336 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\powrprof.dll  
 printui 5.2.3725.0 (dnsvr.021121-1913)  
 529.50 KB (542,208 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\printui.dll  
 cfgmgr32 5.2.3725.0 (dnsvr.021121-1913)  
 17.00 KB (17,408 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\cfgmgr32.dll  
 drprov 5.2.3725.0 (dnsvr.021121-1913)  
 12.00 KB (12,288 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\drprov.dll  
 ntlanman 5.2.3725.0 (dnsvr.021121-1913)  
 39.00 KB (39,936 bytes) 11/22/2002  
 6:00 AM Microsoft Corporation  
 c:\windows\system32\ntlanman.dll  
 netui0 5.2.3725.0 (dnsvr.021121-1913)  
 73.50 KB (75,264 bytes) 11/22/2002

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6:00 AM Microsoft Corporation
c:\windows\system32\netui0.dll
netui1 5.2.3725.0 (dnsvr.021121-1913)
177.00 KB (181,248 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\netui1.dll
davclnt 5.2.3725.0 (dnsvr.021121-1913)
23.50 KB (24,064 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\davclnt.dll
urlmon 6.00.3725.0 (dnsvr.021121-1913)
449.00 KB (459,776 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32?urlmon.dll
browselc 6.00.3725.0 (dnsvr.021121-1913)
61.50 KB (62,976 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\browselc.dll
shdoclc 6.00.3725.0 (dnsvr.021121-1913)
521.00 KB (533,504 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\shdoclc.dll
mydocs 6.00.3725.0 (dnsvr.021121-1913)
92.00 KB (94,208 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\mydocs.dll
mprui 5.2.3725.0 (dnsvr.021121-1913)
47.00 KB (48,128 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\mprui.dll
netui2 5.2.3725.0 (dnsvr.021121-1913)
301.50 KB (308,736 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\netui2.dll
netmsg 5.2.3725.0 (dnsvr.021121-1913)
178.00 KB (182,272 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\netmsg.dll
netplwiz 5.2.3725.0 (dnsvr.021121-1913)
843.00 KB (863,232 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\netplwiz.dll
zipfldr 6.00.3725.0 (dnsvr.021121-1913)
316.00 KB (323,584 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\zipfldr.dll
actxprxy 6.00.3725.0 (dnsvr.021121-1913)
92.00 KB (94,208 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\actxprxy.dll
cmd 5.2.3725.0 (dnsvr.021121-1913)
253.00 KB (259,072 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\cmd.exe
helpctr 5.2.3725.0 (dnsvr.021121-1913)
721.00 KB (738,304 bytes) 12/4/2002
3:10 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpct
r.exe
hcappres 5.2.3725.0 (dnsvr.021121-1913)
6.50 KB (6,656 bytes) 12/4/2002
3:10 PM Microsoft Corporation

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es.dll c:\windows\pchealth\helpctr\binaries\hcappr
itss 5.2.3725.0 (dnsvr.021121-1913)
119.50 KB (122,368 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\itss.dll
msxml3 8.40.9214.0 1.06 MB (1,108,992
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\msxml3.dll
pchshell 5.2.3725.0 (dnsvr.021121-1913)
94.50 KB (96,768 bytes) 12/4/2002
3:10 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\pchshe
ll.dll
mlang 6.00.3725.0 (dnsvr.021121-1913)
568.50 KB (582,144 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\mlang.dll
mshtml 6.00.3725.0 (dnsvr.021121-1913)
2.58 MB (2,708,480 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\mshtml.dll
msimtf 5.2.3725.0 (dnsvr.021121-1913)
146.50 KB (150,016 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\msimtf.dll
msctf 5.2.3725.0 (dnsvr.021121-1913)
276.50 KB (283,136 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\msctf.dll
jscript 5.6.0.8028 412.00 KB (421,888
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\jscript.dll
msls31 3.10.349.0 136.50 KB (139,776
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\msls31.dll
imm32 5.2.3725.0 (dnsvr.021121-1913)
105.00 KB (107,520 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\imm32.dll
mshtmlmled 6.00.3725.0 (dnsvr.021121-1913)
428.00 KB (438,272 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\mshtmlmled.dll
vbscript 5.6.0.8028 384.00 KB (393,216
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\vbscript.dll
mfc42 6.05.2283.0 960.00 KB (983,040
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\mfc42.dll
msinfo 5.2.3725.0 (dnsvr.021121-1913)
358.50 KB (367,104 bytes) 12/4/2002
3:10 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\msinfo
.dll
riched32 5.2.3725.0 (dnsvr.021121-1913)
3.00 KB (3,072 bytes) 11/22/2002
6:00 AM Microsoft Corporation
c:\windows\system32\riched32.dll
riched20 5.31.23.1218 396.50 KB (406,016
bytes) 11/22/2002 6:00 AM Microsoft Corporation
c:\windows\system32\riched20.dll

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helpsvc 5.2.3725.0 (dnsvr.021121-1913)
686.50 KB (702,976 bytes) 12/4/2002
3:10 PM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\helpsv
c.exe
[Services]
Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Audio AudioSrv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service C1Svc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
COM+ System Application COMSysApp Stopped
Manual Own Process
c:\windows\system32\dllhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed File System Dfs Stopped
Manual Own Process
c:\windows\system32\dfsrv.exe
Normal LocalSystem 0
DHCP Client Dhcp Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmadmin Stopped Manual Share Process

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c:\windows\system32\dmadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Stopped Manual
Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
IMAPI CD-Burning COM Service ImapiService
Stopped Disabled Own Process
c:\windows\system32\imapi.exe Normal
LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\windows\system32\ismserv.exe
Normal LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
License Logging LicenseService Stopped
Disabled Own Process
c:\windows\system32\llsdrv.exe
Normal NT AUTHORITY\NetworkService 0
TCP/IP NetBIOS Helper LmHosts Running
Auto Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0

```

```

Messenger Messenger Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Manual Own Process
c:\windows\system32\mnmsrvc.exe
Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process
c:\windows\system32\msdtc.exe Normal NT
AUTHORITY\NetworkService 1
Windows Installer MSIServer Stopped Manual
Share Process
c:\windows\system32\msiexec.exe /v
Normal LocalSystem 0
MSSQLSERVER MSSQLSERVER Stopped
Manual Own Process
c:\progra-1\microso-1\mssql\binn\sqlservr.ex
e Normal LocalSystem 0
MSSQLServerADHelper MSSQLServerADHelper Stopped
Manual Own Process c:\program
files\microsoft sql server\80\tools\binn\sqladhlp.exe
Normal LocalSystem 0
Network DDE NetDDE Stopped Disabled
Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Disabled Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Location Awareness (NLA) Nla
Running Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process c:\windows\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
IPSEC Services PolicyAgent Stopped
Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process

```

```

c:\windows\system32\lsass.exe Normal
LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
Stopped Manual Own Process
c:\windows\system32\sessmgr.exe
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry RemoteRegistry Running
Auto Share Process
c:\windows\system32\svchost.exe -k regsvc
Normal NT AUTHORITY\LocalService 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\windows\system32\locator.exe
Normal NT AUTHORITY\NetworkService 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\windows\system32\svchost -k rpcss
Normal LocalSystem 0
Resultant Set of Policy Provider RSOPProv
Stopped Manual Share Process
c:\windows\system32\rsopprov.exe
Normal LocalSystem 0
Special Administration Console Helper sacsvr
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\windows\system32\scardsvr.exe
Ignore NT AUTHORITY\LocalService 0
Task Scheduler Schedule Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Secondary Logon seclogon Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Firewall (ICF) / Internet
Connection Sharing (ICS) SharedAccess

```

```

Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Print Spooler Spooler Stopped Manual Own
Process c:\windows\system32\spoolsv.exe
Normal LocalSystem 0
SQLSERVERAGENT SQLSERVERAGENT Stopped
Manual Own Process
c:\progra~1\micro~1\mssql~1\bin\sqlagent.exe
Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k imgsvc
Normal NT AUTHORITY\LocalService 0

Microsoft Software Shadow Copy Provider swprv
Stopped Manual Own Process
c:\windows\system32\svchost.exe -k swprv
Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\windows\system32\smlogsvc.exe
Normal NT Authority\NetworkService 0

Telephony TapiSrv Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k termvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0

Distributed Link Tracking Server TrkSvr
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Upload Manager uploadmgr Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\windows\system32\ups.exe Normal NT
AUTHORITY\LocalService 0

```

```

Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe Normal
LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Portable Media Serial Number Service WmdmPmSN
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiapsrv.exe
Normal LocalSystem 0
Automatic Updates wuauerv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCSVC Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Startup Default User:Startup Default User
Accessories All Users:Accessories All
Users
Accessories\Accessibility All
Users:Accessories\Accessibility All Users

```

```

Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
Compaq System Tools All Users:Compaq System Tools All
Users
Microsoft SQL Server All Users:Microsoft SQL
Server All Users
Startup All Users:Startup All Users
Tardis All Users:Tardis All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM
Accessories DERBY\Administrator:Accessories
DERBY\Administrator
Accessories\Accessibility
DERBY\Administrator:Accessories\Accessibili
ty
DERBY\Administrator
Accessories\Entertainment
DERBY\Administrator:Accessories\Entertainme
nt
DERBY\Administrator
Administrative Tools
DERBY\Administrator:Administrative Tools
DERBY\Administrator
Startup
DERBY\Administrator:Startup
DERBY\Administrator

[Startup Programs]

Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini DERBY\Administrator
Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup
IDW Logging Tool c:\windows\system32\idwlog.exe -3
All Users Common Startup
Service Manager
c:\progra~1\micro~1\80\tools\bin\sqlmangr
.exe /n All Users Common Startup

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available

```

WordPad Document "%programfiles%\windows  
 nt\accessories\wordpad.exe"  
 Windows Media Services DRM Storage object Not  
 Available  
 Bitmap Image mspaint.exe

[Windows Error Reporting]

Time	Type	Details
------	------	---------

[Internet Settings]

[Internet Explorer]

[ Following are sub-categories of this main category ]

[Summary]

Item	Value
Version	6.0.3725.0
Build	63725
Application Path	C:\Program Files\Internet Explorer
Language	English (United States)
Active Printer	Not Available

Cipher Strength	128-bit
Content Advisor	Disabled
IEAK Install	No

[File Versions]

File	Version	Size	Date	Path
actxprxy.dll	6.0.3725.0	92 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
advpack.dll	6.0.3725.0	94 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
asctrls.ocx	6.0.3725.0	90 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseic.dll	6.0.3725.0	62 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseui.dll	6.0.3725.0	1,005 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
cdfview.dll	6.0.3725.0	142 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
comctl32.dll	5.82.3725.0	561 KB	11/22/2002 6:00:00 AM	

File	Version	Size	Date	Path
dxtrans.dll	6.3.3725.0	185 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
dxtmsft.dll	6.3.3725.0	347 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iecont.dll	<File Missing>	Not Available	Not Available	Not Available
iecontlc.dll	<File Missing>	Not Available	Not Available	Not Available
iedkcs32.dll	16.0.3725.0	296 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iepeers.dll	6.0.3725.0	230 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
iesetup.dll	6.0.3725.0	57 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
ieuunit.inf	Not Available	19 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Not Available
iexplore.exe	6.0.3725.0	90 KB	11/22/2002 6:00:00 AM	C:\Program Files\Internet Explorer Microsoft Corporation
imgutil.dll	6.0.3725.0	31 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inetcpl.cpl	6.0.3725.0	294 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inetcplc.dll	6.0.3725.0	108 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inseng.dll	6.0.3725.0	71 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mlang.dll	6.0.3725.0	569 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msencode.dll	2002.10.4.0	112 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Not Available
mshta.exe	6.0.3725.0	27 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3725.0	2,645 KB	11/22/2002 6:00:00 AM	

File	Version	Size	Date	Path
mshtml.tlb	6.0.3725.0	1,319 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3725.0	428 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mshtmlmled.dll	6.0.3725.0	55 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msident.dll	6.0.3725.0	47 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msidntld.dll	6.0.3725.0	15 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msieftpl.dll	6.0.3725.0	230 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msrating.dll	6.0.3725.0	132 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
mstime.dll	6.0.3725.0	491 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
occache.dll	6.0.3725.0	89 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
proctexe.ocx	6.3.3725.0	78 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Intel Corporation
sendmail.dll	6.0.3725.0	52 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shdoclc.dll	6.0.3725.0	521 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shdocv.dll	6.0.3725.0	1,318 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shfolder.dll	6.0.3725.0	24 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
shlwapi.dll	6.0.3725.0	267 KB	11/22/2002 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation

```

tdc.ocx 1.3.0.3130 57 KB 11/22/2002
6:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
url.dll 6.0.3725.0 36 KB 11/22/2002
6:00:00 AM C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll 6.0.3725.0 449 KB
11/22/2002 6:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

webcheck.dll 6.0.3725.0 258 KB
11/22/2002 6:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

wininet.dll 6.0.3725.0 570 KB
11/22/2002 6:00:00 AM
C:\WINDOWS\system32 Microsoft Corporation

```

[Connectivity]

```

Item Value
Connection Preference Never dial

```

LAN Settings

```

AutoConfigProxy Not Available
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride

```

[Cache]

[ Following are sub-categories of this main category ]  
[Summary]

```

Item Value
Page Refresh Type Automatic
Temporary Internet Files Folder C:\Documents
and Settings\NetworkService\Local Settings\Temporary
Internet Files
Total Disk Space Not Available
Available Disk Space Not Available
Maximum Cache Size Not Available
Available Cache Size Not Available

```

[List of Objects]

```

Program File Status CodeBase
No cached object information available

```

[Content]

[ Following are sub-categories of this main category ]  
[Summary]

```

Item Value
Content Advisor Disabled

```

[Personal Certificates]

```

Issued To Issued By Validity Signature Algorithm
No personal certificate information available

```

[Other People Certificates]

```

Issued To Issued By Validity Signature Algorithm
No other people certificate information available

```

[Publishers]

```

Name
No publisher information available

```

[Security]

```

Zone Security Level
My Computer Custom
Local intranet Medium-low
Trusted sites Low
Internet Medium
Restricted sites High

```

## Client Summary

System Information report written at: 12/19/2002  
08:24:33 PM  
[System Information]

[ Following are sub-categories of this main category ]

[System Summary]

```

Item Value
OS Name Microsoft Windows 2000 Server
Version 5.0.2195 Service Pack 2 Build 2195
OS Manufacturer Microsoft Corporation
System Name CL13
System Manufacturer Compaq
System Model ProLiant DL360 G2
System Type X86-based PC
Processor x86 Family 6 Model 11 Stepping 1
GenuineIntel ~1396 Mhz
Processor x86 Family 6 Model 11 Stepping 1
GenuineIntel ~1396 Mhz
BIOS Version 09/16/02
Windows Directory C:\WINNT
System Directory C:\WINNT\System32
Boot Device \Device\Harddisk0\Partition1
Locale United States
User Name CL13\Administrator
Time Zone Central Standard Time
Total Physical Memory 1,048,088 KB
Available Physical Memory 784,200 KB

```

```

Total Virtual Memory 2,783,856 KB
Available Virtual Memory 2,347,692 KB
Page File Space 1,735,768 KB
Page File C:\pagefile.sys

```

[Hardware Resources]

[ Following are sub-categories of this main category ]

[Conflicts/Sharing]

```

Resource Device
IRQ 7 Standard OpenHCD USB Host Controller
IRQ 7 PCI standard host CPU bridge

```

[DMA]

```

Channel Device Status
7 Direct memory access controller OK
2 Standard floppy disk controller OK

```

[Forced Hardware]

```

Device PNP Device ID
No Forced Hardware

```

[I/O]

```

Address Range Device Status
0x0000-0x0CFF PCI bus OK
0x0000-0x0CFF PCI bus OK
0x0000-0x0CFF Direct memory access controller
OK
0x03B0-0x03DF PCI bus OK
0x03B0-0x03DF ATI Technologies Inc. RAGE XL PCI
OK
0x2400-0x24FF ATI Technologies Inc. RAGE XL PCI
OK
0x03C0-0x03DF ATI Technologies Inc. RAGE XL PCI
OK
0x1800-0x18FF Compaq iLO Advanced System
Management Controller OK
0x2800-0x28FF Base System Device OK
0x0A79-0x0A79 ISAPNP Read Data Port OK
0x0279-0x0279 ISAPNP Read Data Port OK
0x02F4-0x02F7 ISAPNP Read Data Port OK
0x0F50-0x0F58 Motherboard resources OK
0x0408-0x040F Motherboard resources OK
0x0070-0x0073 Motherboard resources OK
0x0092-0x0092 Motherboard resources OK
0x0900-0x0903 Motherboard resources OK
0x0910-0x0911 Motherboard resources OK
0x0920-0x0923 Motherboard resources OK
0x0930-0x0937 Motherboard resources OK
0x0940-0x0947 Motherboard resources OK
0x0950-0x0957 Motherboard resources OK
0x0C06-0x0C08 Motherboard resources OK
0x0C14-0x0C14 Motherboard resources OK
0x0C49-0x0C4A Motherboard resources OK
0x0C50-0x0C52 Motherboard resources OK
0x0C6C-0x0C6F Motherboard resources OK

```

```

0x0020-0x0021 Programmable interrupt controller
OK
0x00A0-0x00A1 Programmable interrupt controller
OK
0x0C00-0x0C01 Programmable interrupt controller
OK
0x0040-0x0043 System timer OK
0x0080-0x008F Direct memory access controller
OK
0x00C0-0x00DF Direct memory access controller
OK
0x040B-0x040B Direct memory access controller
OK
0x04D6-0x04D6 Direct memory access controller
OK
0x0061-0x0061 System speaker OK
0x0060-0x0060 Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard OK
0x0064-0x0064 Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard OK
0x002E-0x002F Extended IO Bus OK
0x0220-0x0223 Extended IO Bus OK
0x0230-0x0233 Extended IO Bus OK
0x0240-0x025F Extended IO Bus OK
0x0260-0x0267 Extended IO Bus OK
0x0010-0x001F Extended IO Bus OK
0x04D0-0x04D1 Extended IO Bus OK
0x0700-0x070F Extended IO Bus OK
0x0800-0x081F Extended IO Bus OK
0x0C80-0x0C83 Extended IO Bus OK
0x0CD4-0x0CD7 Extended IO Bus OK
0x03F8-0x03FF Communications Port (COM1) OK
0x03F2-0x03F5 Standard floppy disk controller
OK
0x03F7-0x03F7 Standard floppy disk controller
OK
0x2000-0x200F Standard Dual Channel PCI IDE
Controller OK
0x27FC-0x27FF Standard Dual Channel PCI IDE
Controller OK
0x01F0-0x01F7 Primary IDE Channel OK
0x03F6-0x03F6 Primary IDE Channel OK
0x0170-0x0177 Secondary IDE Channel OK
0x0376-0x0376 Secondary IDE Channel OK
0x3000-0x30FF PCI bus OK
0x3000-0x30FF Compaq Smart Array 5i OK

```

[IRQs]

IRQ Number	Device
9	Microsoft ACPI-Compliant System
24	ATI Technologies Inc. RAGE XL PCI
23	Compaq iLO Advanced System Management
Controller	
5	Base System Device
1	Standard 101/102-Key or Microsoft Natural
PS/2 Keyboard	
12	PS/2 Compatible Mouse
4	Communications Port (COM1)
6	Standard floppy disk controller
14	Primary IDE Channel
7	Standard OpenHCD USB Host Controller
7	PCI standard host CPU bridge

```

31 Compaq Smart Array 5i
30 Compaq NC7780 Gigabit Server Adapter
29 Compaq NC7780 Gigabit Server Adapter #2

```

[Memory]

Range	Device	Status
0xA0000-0xBFFFF	PCI bus	OK
0xA0000-0xBFFFF	ATI Technologies Inc. RAGE XL PCI	OK
0xF5E00000-0xF6FFFFFF	PCI bus	OK
0xF6000000-0xF6FFFFFF	ATI Technologies Inc.	OK
RAGE XL PCI		OK
0xF5FF0000-0xF5FF0FFF	ATI Technologies Inc.	OK
RAGE XL PCI		OK
0xF5FE0000-0xF5FE01FF	Compaq iLO Advanced	OK
System Management Controller		OK
0xF5FD0000-0xF5FD07FF	Base System Device	OK
0xF5FC0000-0xF5FC1FFF	Base System Device	OK
0xF5F00000-0xF5F7FFFF	Base System Device	OK
0xF5EF0000-0xF5EF0FFF	Standard OpenHCD USB	OK
Host Controller		OK
0xF7E00000-0xF7FFFFFF	PCI bus	OK
0xF7FC0000-0xF7FFFFFF	Compaq Smart Array 5i	OK
0xF7EF0000-0xF7EF3FFF	Compaq Smart Array 5i	OK
0xF7FB0000-0xF7FBFFFF	Compaq NC7780 Gigabit	OK
Server Adapter		OK
0xF7FA0000-0xF7FAFFFF	Compaq NC7780 Gigabit	OK
Server Adapter #2		OK

[Components]

[ Following are sub-categories of this main category ]

[Multimedia]

[ Following are sub-categories of this main category ]

[Audio Codecs]

Codec	Manufacturer	Description	Status	File	Version	Size
c:\winnt\system32\msg723.acm	Microsoft Corporation		OK	C:\WINNT\System32\MSG723.ACM	4.4.3385	106.77 KB (109,328 bytes)
5:46:03 PM						9/13/2002
c:\winnt\system32\lhacm.acm	Microsoft Corporation		OK	C:\WINNT\System32\LHACM.ACM	4.4.3385	33.27 KB (34,064 bytes)
5:46:04 PM						9/13/2002
c:\winnt\system32\imaadp32.acm	Microsoft Corporation		OK	C:\WINNT\System32\IMAADP32.ACM	5.00.2134.1	16.27 KB (16,656 bytes)
12/7/1999 7:00:00 AM						

```

c:\winnt\system32\iac25_32.ax Intel Corporation
Indeo® audio software OK
C:\WINNT\System32\IAC25_32.AX 2.05.53
195.00 KB (199,680 bytes) 12/7/1999
7:00:00 AM
c:\winnt\system32\tssoft32.acm DSP GROUP,
INC. OK
C:\WINNT\System32\TSSOFT32.ACM
1.01 9.27 KB (9,488 bytes)
12/7/1999 7:00:00 AM
c:\winnt\system32\msadp32.acm Microsoft Corporation
OK
C:\WINNT\System32\MSADP32.ACM 5.00.2134.1
14.77 KB (15,120 bytes) 12/7/1999
7:00:00 AM
c:\winnt\system32\msg711.acm Microsoft Corporation
OK
C:\WINNT\System32\MSG711.ACM 5.00.2134.1
10.27 KB (10,512 bytes) 12/7/1999
7:00:00 AM
c:\winnt\system32\msgsm32.acm Microsoft Corporation
OK
C:\WINNT\System32\MSGSM32.ACM 5.00.2134.1
22.27 KB (22,800 bytes) 12/7/1999
7:00:00 AM

```

[Video Codecs]

Codec	Manufacturer	Description	Status	File	Version	Size
c:\winnt\system32\ir50_32.dll	Intel Corporation		OK	C:\WINNT\System32\IR50_32.DLL	R.5.10.15.2.55	737.50 KB (755,200 bytes)
12/7/1999 7:00:00 AM						
c:\winnt\system32\msh263.drv	Microsoft Corporation		OK	C:\WINNT\System32\MSH263.DRV	4.4.3385	252.27 KB (258,320 bytes)
9/13/2002						
5:45:39 PM						
c:\winnt\system32\msh261.drv	Microsoft Corporation		OK	C:\WINNT\System32\MSH261.DRV	4.4.3385	163.77 KB (167,696 bytes)
9/13/2002						
5:46:04 PM						
c:\winnt\system32\ir32_32.dll	Intel(R) Corporation		OK	C:\WINNT\System32\IR32_32.DLL	Not Available	194.50 KB (199,168 bytes)
12/7/1999						
7:00:00 AM						
c:\winnt\system32\mrle32.dll	Microsoft Corporation		OK	C:\WINNT\System32\MSRLE32.DLL	5.00.2134.1	10.77 KB (11,024 bytes)
12/7/1999						
7:00:00 AM						
c:\winnt\system32\msvidc32.dll	Microsoft Corporation		OK	C:\WINNT\System32\MSVIDC32.DLL	5.00.2134.1	27.27 KB (27,920 bytes)
12/7/1999 7:00:00 AM						
7:00:00 AM						
c:\winnt\system32\iccvid.dll	Radius Inc.		OK	C:\WINNT\System32\ICCVID.DLL		



1.10.0.6 108.00 KB (110,592 bytes)  
12/7/1999 7:00:00 AM

[CD-ROM]

Item	Value
Drive D:	
Description	CD-ROM Drive
Media Loaded	False
Media Type	CD-ROM
Name	COMPAQ CRN-8245B
Manufacturer	(Standard CD-ROM drives)
Status	OK
Transfer Rate	Not Available
SCSI Target ID	0
PNP Device ID	IDE\CDROMCOMPAQ_CRN-8245B_____2.19____\5&23A72C42&0&0.0.0

[Sound Device]

Item	Value
No sound devices	

[Display]

Item	Value
Name	ATI Technologies Inc. RAGE XL PCI
PNP Device ID	PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_27\3&267A616A&0&18
Adapter Type	ATI RAGE XL PCI, ATI Technologies Inc. compatible
Adapter Description	ATI Technologies Inc. RAGE XL PCI
Adapter RAM	8.00 MB (8,388,608 bytes)
Installed Drivers	atidrab.dll
Driver Version	5.00.2179.1
INF File	display.inf (atirage3 section)
Color Planes	1
Color Table Entries	65536
Resolution	640 x 480 x 60 hertz
Bits/Pixel	16

[Infrared]

Item	Value
No infrared devices	

[Input]

[ Following are sub-categories of this main category ]

[Keyboard]

Item	Value
Description	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard
Name	Enhanced (101- or 102-key)
Layout	00000409
PNP Device ID	ACPI\PNP0303\4&32BA4B66&0

NumberOfFunctionKeys 12

[Pointing Device]

Item	Value
Hardware Type	PS/2 Compatible Mouse
Number of Buttons	2
Status	OK
PNP Device ID	ACPI\PNP0F13\4&32BA4B66&0
Power Management Supported	False
Double Click Threshold	6
Handedness	Right Handed Operation

[Modem]

Item	Value
No modems	

[Network]

[ Following are sub-categories of this main category ]

[Adapter]

Item	Value
Name [00000000]	RAS Async Adapter
Adapter Type	Not Available
Product Name	RAS Async Adapter
Installed True	
PNP Device ID	Not Available
Last Reset	12/19/2002 4:06:13 AM
Index	0
Service Name	AsyncMac
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	Not Available

Name [00000001]	WAN Miniport (L2TP)
Adapter Type	Not Available
Product Name	WAN Miniport (L2TP)
Installed True	
PNP Device ID	ROOT\MS_L2TPMINIPORT\0000
Last Reset	12/19/2002 4:06:13 AM
Index	1
Service Name	Rasl2tp
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	Rasl2tp

Driver c:\winnt\system32\drivers\rasl2tp.sys (50800, 5.00.2179.1)

Name [00000002]	WAN Miniport (PPTP)
Adapter Type	Wide Area Network (WAN)
Product Name	WAN Miniport (PPTP)
Installed True	
PNP Device ID	ROOT\MS_PPTPMINIPORT\0000
Last Reset	12/19/2002 4:06:13 AM
Index	2
Service Name	PptpMiniport
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	50:50:54:50:30:30
Service Name	PptpMiniport
Driver	c:\winnt\system32\drivers\raspppt.sys (47856, 5.00.2160.1)

Name [00000003]	Direct Parallel
Adapter Type	Not Available
Product Name	Direct Parallel
Installed True	
PNP Device ID	ROOT\MS_PTMINIPORT\0000
Last Reset	12/19/2002 4:06:13 AM
Index	3
Service Name	Raspti
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	Raspti
Driver	c:\winnt\system32\drivers\raspti.sys (16880, 5.00.2146.1)

Name [00000004]	WAN Miniport (IP)
Adapter Type	Not Available
Product Name	WAN Miniport (IP)
Installed True	
PNP Device ID	ROOT\MS_NDISWANIP\0000
Last Reset	12/19/2002 4:06:13 AM
Index	4
Service Name	NdisWan
IP Address	Not Available
IP Subnet	Not Available
Default IP Gateway	Not Available
DHCP Enabled	False
DHCP Server	Not Available
DHCP Lease Expires	Not Available
DHCP Lease Obtained	Not Available
MAC Address	Not Available
Service Name	NdisWan
Driver	c:\winnt\system32\drivers\ndiswan.sys (90096, 5.00.2195.2779)

```

Name [00000005] Compaq NC7780 Gigabit Server
Adapter
Adapter Type Ethernet 802.3
Product Name Compaq NC7780 Gigabit Server
Adapter
Installed True
PNP Device ID
PCI\VEN_14E4&DEV_1645&SUBSYS_00850E11&REV_1
5\3&13C0B0C5&0&28
Last Reset 12/19/2002 4:06:13 AM
Index 5
Service Name q57w2k
IP Address 130.168.40.13
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:08:02:45:53:EA
Service Name q57w2k
IRQ Number 30
Driver c:\winnt\system32\drivers\q57w2k.sys
(77776, 2.75.0.0)

Name [00000006] Compaq NC7780 Gigabit Server
Adapter
Adapter Type Ethernet 802.3
Product Name Compaq NC7780 Gigabit Server
Adapter
Installed True
PNP Device ID
PCI\VEN_14E4&DEV_1645&SUBSYS_00850E11&REV_1
5\3&13C0B0C5&0&30
Last Reset 12/19/2002 4:06:13 AM
Index 6
Service Name q57w2k
IP Address 130.172.13.1
IP Subnet 255.255.255.0
Default IP Gateway Not Available
DHCP Enabled False
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:08:02:45:53:EB
Service Name q57w2k
IRQ Number 29
Driver c:\winnt\system32\drivers\q57w2k.sys
(77776, 2.75.0.0)

Name [00000007] Compaq NC3123 Fast Ethernet NIC
Adapter Type Not Available
Product Name Compaq NC3123 Fast Ethernet NIC
Installed True
PNP Device ID Not Available
Last Reset 12/19/2002 4:06:13 AM
Index 7
Service Name NI00
IP Address 130.172.13.1
IP Subnet 255.255.255.0
Default IP Gateway Not Available
DHCP Enabled True
DHCP Server 130.168.253.2

```

```

DHCP Lease Expires 9/16/2002 3:58:55 PM
DHCP Lease Obtained 9/15/2002 3:58:55 PM
MAC Address 00:08:02:45:53:EB
Service Name Not Available

[Protocol]

Item Value
Name MSAFD Tcpip [TCP/IP]
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 16 bytes
MaximumMessageSize 0 bytes
MessageOriented False
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData True
SupportsGracefulClosing True
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name MSAFD Tcpip [UDP/IP]
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 16 bytes
MaximumMessageSize 65467 bytes
MessageOriented True
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting True

Name RSVP UDP Service Provider
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 16 bytes
MaximumMessageSize 65467 bytes
MessageOriented True
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption True
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting True

```

```

Name RSVP TCP Service Provider
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 16 bytes
MaximumMessageSize 0 bytes
MessageOriented False
MinimumAddressSize 16 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption True
SupportsExpeditedData True
SupportsGracefulClosing True
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name MSAFD NetBIOS
[\Device\NetBT_Tcpip_{4249431A-469E-4735-A292-01AA526741FC}] SEQUENCE 4
ConnectionlessService False
GuaranteesDelivery True
GuaranteesSequencing True
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting False
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name MSAFD NetBIOS
[\Device\NetBT_Tcpip_{4249431A-469E-4735-A292-01AA526741FC}] DATAGRAM 4
ConnectionlessService True
GuaranteesDelivery False
GuaranteesSequencing False
MaximumAddressSize 20 bytes
MaximumMessageSize 64000 bytes
MessageOriented True
MinimumAddressSize 20 bytes
PseudoStreamOriented False
SupportsBroadcasting True
SupportsConnectData False
SupportsDisconnectData False
SupportsEncryption False
SupportsExpeditedData False
SupportsGracefulClosing False
SupportsGuaranteedBandwidth False
SupportsMulticasting False

Name MSAFD NetBIOS
[\Device\NetBT_Tcpip_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] SEQUENCE 3
ConnectionlessService False
GuaranteesDelivery True

```

GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] DATAGRAM 3  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] SEQPACKET 0  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{684FA660-D082-4A8C-AC8C-C9D449B21686}] DATAGRAM 0  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes

MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] SEQPACKET 1  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] DATAGRAM 1  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3F1BA297-E685-416B-82D7-70E771CC8745}] SEQPACKET 2  
 ConnectionlessService False  
 GuaranteesDelivery True  
 GuaranteesSequencing True  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False

SupportsBroadcasting False  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

Name MSAFD NetBIOS  
 [\Device\NetBT\_Tcpip\_{3F1BA297-E685-416B-82D7-70E771CC8745}] DATAGRAM 2  
 ConnectionlessService True  
 GuaranteesDelivery False  
 GuaranteesSequencing False  
 MaximumAddressSize 20 bytes  
 MaximumMessageSize 64000 bytes  
 MessageOriented True  
 MinimumAddressSize 20 bytes  
 PseudoStreamOriented False  
 SupportsBroadcasting True  
 SupportsConnectData False  
 SupportsDisconnectData False  
 SupportsEncryption False  
 SupportsExpeditedData False  
 SupportsGracefulClosing False  
 SupportsGuaranteedBandwidth False  
 SupportsMulticasting False

[WinSock]

Item	Value
File	c:\winnt\system32\winsock.dll
Version	3.10
Size	2.80 KB (2,864 bytes)
File	c:\winnt\system32\wsock32.dll
Version	5.00.2195.2871
Size	21.27 KB (21,776 bytes)

[Ports]

[ Following are sub-categories of this main category ]

[Serial]

Item	Value
Name	COM1
Status	OK
PNP Device ID	ACPI\PNP0501\0
Maximum Input Buffer Size	0
Maximum Output Buffer Size	False
Settable Baud Rate	True
Settable Data Bits	True
Settable Flow Control	True
Settable Parity	True
Settable Parity Check	True
Settable Stop Bits	True
Settable RLSD	True
Supports RLSD	True

```

Supports 16 Bit Mode           False
Supports Special Characters    False
Baud Rate 9600
Bits/Byte 8
Stop Bits 1
Parity None
Busy 0
Abort Read/Write on Error     0
Binary Mode Enabled -1
Continue XMit on XOff         0
CTS Outflow Control 0
Discard NULL Bytes 0
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type        Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled 0
Event Character 0
Parity Check Enabled 0
RTS Flow Control Type        Enable
XOff Character 19
XOffXMit Threshold 512
XOn Character 17
XOnXMit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Number 4
I/O Port 0x03F8-0x03FF
Driver c:\winnt\system32\drivers\serial.sys
(62416, 5.00.2195.2780)

```

[Parallel]

```

Item Value
No parallel port information

```

[Storage]

[ Following are sub-categories of this main category ]

[Drives]

```

Item Value
Drive A:
Description 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed False
File System NTFS
Size 16.95 GB (18,198,999,040 bytes)
Free Space 5.08 GB (5,454,934,016 bytes)
Volume Name
Volume Serial Number C8B488FA
Partition Disk #0, Partition #0
Partition Size 16.95 GB (18,199,003,136 bytes)
Starting Offset 16384 bytes
Drive Description Disk drive
Drive Manufacturer (Standard disk drives)

```

```

Drive Model COMPAQ LOGICAL VOLUME SCSI Disk
Device
Drive BytesPerSector 512
Drive MediaLoaded True
Drive MediaType Fixed hard disk media
Drive Partitions 1
Drive SCSIBus 0
Drive SCSILogicalUnit 0
Drive SCSIPort 2
Drive SCSTargetId 4
Drive SectorsPerTrack 32
Drive Size 18203197440 bytes
Drive TotalCylinders 4357
Drive TotalSectors 35553120
Drive TotalTracks 1111035
Drive TracksPerCylinder 255

```

[SCSI]

```

Item Value
Name Compaq Smart Array 5i
Caption Compaq Smart Array 5i
Driver cpqcissm
Status OK
PNP Device ID
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&13C0B0C5&0&20
Device ID
PCI\VEN_0E11&DEV_B178&SUBSYS_40800E11&REV_0
1\3&13C0B0C5&0&20
Device Map Not Available
Index Not Available
Max Number Controlled Not Available
IRQ Number 31
I/O Port 0x3000-0x30FF
Driver c:\winnt\system32\drivers\cpqcissm.sys
(14992, 5.40.2.0)

```

[Printing]

```

Name Port Name Server Name
__INFORB_Labprinter/ANACONDA/Session 1 TS001 Not
Available

```

[Problem Devices]

```

Device PNP Device ID Error Code
Base System Device
PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\3&267A616A&0&2A 28

[USB]
Device PNP Device ID
Standard OpenHCD USB Host Controller
PCI\VEN_1166&DEV_0220&SUBSYS_02201166&REV_0
5\3&267A616A&0&7A
USB Root Hub USB\ROOT_HUB\4&AF5358C&0

```

[Software Environment]

[ Following are sub-categories of this main category ]

[Drivers]

Name	Description	File	Type
	Started	Start Mode	State
	Status	Error Control	Accept Pause
	Accept Stop		
abiosdsk	Abiosdsk	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Ignore	False	False
abp480n5	abp480n5	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
acpi	Microsoft ACPI Driver	c:\winnt\system32\drivers\acpi.sys	
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
acpiec	ACPIEC	c:\winnt\system32\drivers\acpiec.sys	
	Kernel Driver	False	Disabled
	Stopped	OK	Normal
	False		False
adpu160m	adpu160m	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
afd	AFD Networking Support Environment	c:\winnt\system32\drivers\afd.sys	
	Kernel Driver	True	Auto
	Running	OK	Normal
	True		False
ahal54x	Ahal54x	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
aicl16x	aicl16x	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
aic78u2	aic78u2	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
aic78xx	aic78xx	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
alkernel	Altiris Kernel Driver	c:\winnt\system32\drivers\alkernel.sys	
	Kernel Driver	True	Manual
	Running	OK	Normal
	True		False
ami0nt	ami0nt	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
amsint	amsint	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
asc	asc	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False
asc3350p	asc3350p	Not Available	Kernel Driver
	False	Disabled Stopped	OK
	Normal	False	False

asc3550	asc3550	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
asynmac	RAS Asynchronous Media Driver		
	c:\winnt\system32\drivers\asynmac.sys		
	Kernel Driver	False	Manual
	Stopped	OK	Normal
	False		False
atapi	Standard IDE/ESDI Hard Disk Controller		
	c:\winnt\system32\drivers\atapi.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
atdisk	Atdisk	Not Available	Kernel Driver
	False	Disabled	Stopped
	Ignore	False	False
atirage3	atirage3		
	c:\winnt\system32\drivers\atimpab.sys		
	Kernel Driver	True	Manual
	Running	OK	Ignore
	True		False
atmarpc	ATM ARP Client Protocol		
	c:\winnt\system32\drivers\atmarpc.sys		
	Kernel Driver	False	Manual
	Stopped	OK	Normal
	False		False
audstub	Audio Stub Driver		
	c:\winnt\system32\drivers\audstub.sys		
	Kernel Driver	True	Manual
	Running	OK	Normal
	True		False
beep	Beep		
	c:\winnt\system32\drivers\beep.sys		
	Kernel Driver	True	System
	Running	OK	Normal
	True		False
buslogic	BusLogic	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
cd20xrnt	cd20xrnt	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
cdaudio	Cdaudio		
	c:\winnt\system32\drivers\cdaudio.sys		
	Kernel Driver	False	System
	Stopped	OK	Ignore
	False		False
cdfs	Cdfs		
	c:\winnt\system32\drivers\cdfs.sys		
	File System Driver	True	Disabled
	Running	OK	Normal
	True		False
cdrom	CD-ROM Driver		
	c:\winnt\system32\drivers\cdrom.sys		
	Kernel Driver	True	System
	Running	OK	Normal
	True		False
changer	Changer	Not Available	Kernel Driver
	False	System	Stopped
	Ignore	False	False
cpqarray	CPqarray	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False

cpqarray2	cpqarray2	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
cpqasm2	Compaq iLO Advanced System Management Controller		
	c:\winnt\system32\drivers\cpqasm2.sys		
	Kernel Driver	True	Manual
	Running	OK	Normal
	True		False
cpqcisse	CPQCISSSE		
	c:\winnt\system32\drivers\cpqcisse.sys		
	Kernel Driver	True	System
	Running	OK	Normal
	True		False
cpqcissm	cpqcissm		
	c:\winnt\system32\drivers\cpqcissm.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
cpqfcalm	cpqfcalm	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
cpqfws2e	cpqfws2e	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
dac960nt	dac960nt	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
deckzpsx	deckzpsx	Not Available	Kernel Driver
	False	Disabled	Stopped
	Normal	False	False
dfsdriver	DfsDriver c:\winnt\system32\drivers\dfs.sys		
	File System Driver	True	Boot
	Running	OK	Normal
	True		False
disk	Disk Driver		
	c:\winnt\system32\drivers\disk.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
diskperf	Diskperf		
	c:\winnt\system32\drivers\diskperf.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
dmboot	dmboot		
	c:\winnt\system32\drivers\dmboot.sys		
	Kernel Driver	False	Disabled
	Stopped	OK	Normal
	False		False
dmio	Logical Disk Manager Driver		
	c:\winnt\system32\drivers\dmio.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
dmload	dmload		
	c:\winnt\system32\drivers\dmload.sys		
	Kernel Driver	True	Boot
	Running	OK	Normal
	True		False
efs	EFS c:\winnt\system32\drivers\efs.sys		
	File System Driver	True	Disabled

	Running	OK	Normal	False
	True			
fastfat	Fastfat			
	c:\winnt\system32\drivers\fastfat.sys			
	File System Driver	True	Disabled	
	Running	OK	Normal	False
	True			
fd16_700	Fd16_700	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
fdc	Floppy Disk Controller Driver			
	c:\winnt\system32\drivers\fdc.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
fips	Fips			
	c:\winnt\system32\drivers\fips.sys			
	Kernel Driver	True	Auto	
	Running	OK	Normal	False
	True			
fireport	fireport	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
flashpnt	flashpnt	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
flpydisk	Floppy Disk Driver			
	c:\winnt\system32\drivers\flpydisk.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
ftdisk	Volume Manager Driver			
	c:\winnt\system32\drivers\ftdisk.sys			
	Kernel Driver	True	Boot	
	Running	OK	Normal	False
	True			
gpc	Generic Packet Classifier			
	c:\winnt\system32\drivers\msgpc.sys			
	Kernel Driver	True	Manual	
	Running	OK	Normal	False
	True			
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver			
	c:\winnt\system32\drivers\i8042prt.sys			
	Kernel Driver	True	System	
	Running	OK	Normal	False
	True			
ini910u	ini910u	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
intelide	IntelIde	Not Available	Kernel Driver	
	False	Disabled	Stopped	OK
	Normal	False	False	
ipfilterdriver	IP Traffic Filter Driver			
	c:\winnt\system32\drivers\ipfltdrv.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
	False			
ipinip	IP in IP Tunnel Driver			
	c:\winnt\system32\drivers\ipinip.sys			
	Kernel Driver	False	Manual	
	Stopped	OK	Normal	False
	False			

```

ipnat IP Network Address Translator
c:\winnt\system32\drivers\ipnat.sys
Kernel Driver True Manual
Stopped OK Normal False
False

ipsecc IPSEC driver
c:\winnt\system32\drivers\ipsecc.sys
Kernel Driver True Manual
Running OK Normal False
True

ipsraidn ipsraidn Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

isapnp PnP ISA/EISA Bus Driver
c:\winnt\system32\drivers\isapnp.sys
Kernel Driver True Boot
Running OK Critical False
True

kbdclass Keyboard Class Driver
c:\winnt\system32\drivers\kbdclass.sys
Kernel Driver True System
Running OK Normal False
True

ksecdd KSecDD
c:\winnt\system32\drivers\ksecdd.sys
Kernel Driver True Boot
Running OK Normal False
True

lbrtfdc lbrtfdc Not Available Kernel Driver
False System Stopped OK
Ignore False False

lp6nds35 lp6nds35 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

mmdd mmdd
c:\winnt\system32\drivers\mmdd.sys
Kernel Driver True System
Running OK Ignore False
True

modem Modem
c:\winnt\system32\drivers\modem.sys
Kernel Driver False Manual
Stopped OK Ignore False
False

mouclass Mouse Class Driver
c:\winnt\system32\drivers\mouclass.sys
Kernel Driver True System
Running OK Normal False
True

mountmgr MountMgr
c:\winnt\system32\drivers\mountmgr.sys
Kernel Driver True Boot
Running OK Normal False
True

mraid35x mraid35x Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

mrxsmb MRXSMB
c:\winnt\system32\drivers\mrxsmb.sys
File System Driver True System
Running OK Normal False
True

```

```

msfs Msfs
c:\winnt\system32\drivers\msfs.sys
File System Driver True System
Running OK Normal False
True

mksrsv Microsoft Streaming Service Proxy
c:\winnt\system32\drivers\mksrsv.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mspclock Microsoft Streaming Clock Proxy
c:\winnt\system32\drivers\mspclock.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mspqm Microsoft Streaming Quality Manager Proxy
c:\winnt\system32\drivers\mspqm.sys
Kernel Driver False Manual
Stopped OK Normal False
False

mup Mup c:\winnt\system32\drivers\mup.sys
File System Driver True Boot
Running OK Normal False
True

n100 Compaq Ethernet or Fast Ethernet NIC NT
Driver
c:\winnt\system32\drivers\n100nt5.sys
Kernel Driver False Manual
Stopped OK Normal False
False

ncrc710 Ncrc710 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False

ndis NDIS System Driver
c:\winnt\system32\drivers\ndis.sys
Kernel Driver True Boot
Running OK Normal False
True

ndistapi Remote Access NDIS TAPI Driver
c:\winnt\system32\drivers\ndistapi.sys
Kernel Driver True Manual
Running OK Normal False
True

ndiswan Remote Access NDIS WAN Driver
c:\winnt\system32\drivers\ndiswan.sys
Kernel Driver True Manual
Running OK Normal False
True

ndproxy NDIS Proxy
c:\winnt\system32\drivers\ndproxy.sys
Kernel Driver True Manual
Running OK Normal False
True

netbios NetBIOS Interface
c:\winnt\system32\drivers\netbios.sys
File System Driver True System
Running OK Normal False
True

netbt NetBios over Tcpip
c:\winnt\system32\drivers\netbt.sys
Kernel Driver True System
Running OK Normal False
True

```

```

netdetect NetDetect
c:\winnt\system32\drivers\netdetect.sys
Kernel Driver False Manual
Stopped OK Normal False
False

npfs Npfs
c:\winnt\system32\drivers\npfs.sys
File System Driver True System
Running OK Normal False
True

ntfs Ntfs
c:\winnt\system32\drivers\ntfs.sys
File System Driver True Disabled
Running OK Normal False
True

null Null
c:\winnt\system32\drivers\null.sys
Kernel Driver True System
Running OK Normal False
True

nwlnkflt IPX Traffic Filter Driver
c:\winnt\system32\drivers\nwlnkflt.sys
Kernel Driver False Manual
Stopped OK Normal False
False

nwlnkfwf IPX Traffic Forwarder Driver
c:\winnt\system32\drivers\nwlnkfwf.sys
Kernel Driver False Manual
Stopped OK Normal False
False

openhci Microsoft USB Open Host Controller Driver
c:\winnt\system32\drivers\openhci.sys
Kernel Driver True Manual
Running OK Normal False
True

parallel Parallel
c:\winnt\system32\drivers\parallel.sys
Kernel Driver False Auto
Stopped OK Ignore False
False

parport Parport
c:\winnt\system32\drivers\parport.sys
Kernel Driver False Auto
Stopped OK Ignore False
False

partmgr PartMgr
c:\winnt\system32\drivers\partmgr.sys
Kernel Driver True Boot
Running OK Normal False
True

parvdm ParVdm
c:\winnt\system32\drivers\parvdm.sys
Kernel Driver False Auto
Stopped OK Ignore False
False

pci PCI Bus Driver
c:\winnt\system32\drivers\pci.sys
Kernel Driver True Boot
Running OK Critical False
True

pcidump PCIDump Not Available Kernel Driver
False System Stopped OK
Ignore False False

```

pciide	PCIIde c:\winnt\system32\drivers\pciide.sys Kernel Driver True Boot Running OK Normal False True	Running OK Normal False True	
pcmcia	Pcmcia c:\winnt\system32\drivers\pcmcia.sys Kernel Driver False Disabled Stopped OK Normal False False		
pdcomp	PDCOMP Not Available Kernel Driver False Manual Stopped OK Ignore False		
pdframe	PDFRAME Not Available Kernel Driver False Manual Stopped OK Ignore False		
pdreli	PDRELI Not Available Kernel Driver False Manual Stopped OK Ignore False		
pdrframe	PDRFRAME Not Available Kernel Driver False Manual Stopped OK Ignore False		
pptpminiport	WAN Miniport (PPTP) c:\winnt\system32\drivers\raspppt.sys Kernel Driver True Manual Running OK Normal False True		
ptilink	Direct Parallel Link Driver c:\winnt\system32\drivers\ptilink.sys Kernel Driver True Manual Running OK Normal False True		
q57w2k	Compaq NC7780 Gigabit Server Adapter c:\winnt\system32\drivers\q57w2k.sys Kernel Driver True Manual Running OK Normal False True		
ql1080	ql1080 Not Available Kernel Driver False Disabled Stopped OK Normal False		
ql10wmt	ql10wmt Not Available Kernel Driver False Disabled Stopped OK Normal False		
ql1240	ql1240 Not Available Kernel Driver False Disabled Stopped OK Normal False		
ql2100	ql2100 Not Available Kernel Driver False Disabled Stopped OK Normal False		
rasacd	Remote Access Auto Connection Driver c:\winnt\system32\drivers\rasacd.sys Kernel Driver True System Running OK Normal False True		
rasl2tp	WAN Miniport (L2TP) c:\winnt\system32\drivers\rasl2tp.sys Kernel Driver True Manual Running OK Normal False True		
raspti	Direct Parallel c:\winnt\system32\drivers\raspti.sys Kernel Driver True Manual		
rca	Microsoft Streaming Network Raw Channel Access c:\winnt\system32\drivers\rca.sys Kernel Driver False Manual Stopped OK Normal False False		
rdbss	Rdbss c:\winnt\system32\drivers\rdbss.sys File System Driver True System Running OK Normal False True		
rdpdr	Terminal Server Device Redirector Driver c:\winnt\system32\drivers\rdpdr.sys Kernel Driver True Manual Running OK Normal False True		
rdpwd	RDPWD c:\winnt\system32\drivers\rdpwd.sys Kernel Driver True Manual Running OK Ignore False True		
redbook	Digital CD Audio Playback Filter Driver c:\winnt\system32\drivers\redbook.sys Kernel Driver False System Stopped OK Normal False False		
serenum	Serenum Filter Driver c:\winnt\system32\drivers\serenum.sys Kernel Driver True Manual Running OK Normal False True		
serial	Serial port driver c:\winnt\system32\drivers\serial.sys Kernel Driver True System Running OK Ignore False True		
sfloppy	Sfloppy c:\winnt\system32\drivers\sfloppy.sys Kernel Driver False System Stopped OK Ignore False False		
sglfb	sglfb Not Available Kernel Driver False System Stopped OK Normal False		
simbad	Simbad Not Available Kernel Driver False Disabled Stopped OK Normal False		
sparrow	Sparrow Not Available Kernel Driver False Disabled Stopped OK Normal False		
spud	Special Purpose Utility Driver c:\winnt\system32\drivers\spud.sys Kernel Driver True Manual Running OK Normal False True		
srv	Srv c:\winnt\system32\drivers\srv.sys File System Driver True Manual Running OK Normal False True		
swenum	Software Bus Driver c:\winnt\system32\drivers\swenum.sys Kernel Driver True Manual		
symc810	symc810 Not Available Kernel Driver False Disabled Stopped OK Normal False		
symc8xx	symc8xx Not Available Kernel Driver False Disabled Stopped OK Normal False		
sym_hi	sym_hi Not Available Kernel Driver False Disabled Stopped OK Normal False		
sysmgmt	Compaq System Management Interface Driver c:\winnt\system32\drivers\sysmgmt.sys Kernel Driver True Manual Running OK Normal False True		
tcpip	TCP/IP Protocol Driver c:\winnt\system32\drivers\tcpip.sys Kernel Driver True System Running OK Normal False True		
tdasync	TDASYNC c:\winnt\system32\drivers\tdasync.sys Kernel Driver False Manual Stopped OK Ignore False False		
tdipx	TDIPX c:\winnt\system32\drivers\tdipx.sys Kernel Driver False Manual Stopped OK Ignore False False		
tdnetb	TDNETB c:\winnt\system32\drivers\tdnetb.sys Kernel Driver False Manual Stopped OK Ignore False False		
tdpipe	TDPIPE c:\winnt\system32\drivers\tdpipe.sys Kernel Driver False Manual Stopped OK Ignore False False		
tdspx	TDSPX c:\winnt\system32\drivers\tdspx.sys Kernel Driver False Manual Stopped OK Ignore False False		
tdtcp	TDTCP c:\winnt\system32\drivers\tdtcp.sys Kernel Driver True Manual Running OK Ignore False True		
termdd	Terminal Device Driver c:\winnt\system32\drivers\termdd.sys Kernel Driver True Auto Running OK Normal False True		
tga	tga Not Available Kernel Driver False System Stopped OK Ignore False		
udfs	Udfs c:\winnt\system32\drivers\udfs.sys File System Driver False Disabled		

```

Stopped OK Normal False
False
ultra66 ultra66 Not Available Kernel Driver
False Disabled Stopped OK
Normal False False
update Microcode Update Driver
c:\winnt\system32\drivers\update.sys
Kernel Driver True Manual
Running OK Normal False
True
usbhub Microsoft USB Standard Hub Driver
c:\winnt\system32\drivers\usbhub.sys
Kernel Driver True Manual
Running OK Normal False
True
vgasave VgaSave c:\winnt\system32\drivers\vga.sys
Kernel Driver True System
Running OK Ignore False
True
wanarp Remote Access IP ARP Driver
c:\winnt\system32\drivers\wanarp.sys
Kernel Driver True Manual
Running OK Normal False
True
wdica WDICA Not Available Kernel Driver
False Manual Stopped OK
Ignore False False

```

[Environment Variables]

```

Variable Value User Name
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
Os2LibPath %SystemRoot%\system32\os2\dll;
<SYSTEM>
Path
%SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem\C:\Program Files\Microsoft SQL
Server\80\Tools\BINN <SYSTEM>
windir %SystemRoot% <SYSTEM>
OS Windows_NT <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_LEVEL 6 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 6 Model 11
Stepping 1, GenuineIntel <SYSTEM>
PROCESSOR_REVISION 0b01 <SYSTEM>
NUMBER_OF_PROCESSORS 2 <SYSTEM>
PATHEXT
.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp
CL13\Administrator
TMP %USERPROFILE%\Local Settings\Temp
CL13\Administrator

```

[Jobs]

[ Following are sub-categories of this main category ]

[Print]

```

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Name
Print Processor Host Print Queue
Data Type Name

```

No print jobs

[Network Connections]

```

Local Name Remote Name Type
Status User Name
F: \\n2\C$ Disk OK

```

[Running Tasks]

```

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Unknown Unknown Unknown
system Not Available 8 8 0
1413120 Not Available Unknown
Unknown Unknown
smss.exe c:\winnt\system32\smss.exe 224 11
204800 1413120 12/19/2002 10:06:23 AM
5.00.2195.2901 44.27 KB (45,328 bytes)
12/7/1999 7:00:00 AM
csrss.exe Not Available 248 13 Not
Available Not Available 12/19/2002 10:06:28 AM
Unknown Unknown Unknown
winlogon.exe c:\winnt\system32\winlogon.exe
272 13 204800 1413120
12/19/2002 10:06:29 AM
5.00.2195.2953 173.77 KB (177,936
bytes) 12/7/1999 7:00:00 AM
services.exe c:\winnt\system32\services.exe
300 9 204800 1413120
12/19/2002 10:06:30 AM
5.00.2195.2780 86.77 KB (88,848 bytes)
12/7/1999 7:00:00 AM
lsass.exe c:\winnt\system32\lsass.exe 312 9
204800 1413120 12/19/2002 10:06:30 AM
5.00.2195.2964 32.77 KB (33,552 bytes)
12/7/1999 7:00:00 AM
termsrv.exe c:\winnt\system32\termsrv.exe 412
204800 1413120 12/19/2002
10:06:31 AM 5.00.2195.2342 137.27 KB
(140,560 bytes) 9/13/2002 6:09:44 PM
svchost.exe c:\winnt\system32\svchost.exe 516
204800 1413120 12/19/2002
10:06:33 AM 5.00.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
spoolsv.exe c:\winnt\system32\spoolsv.exe 548
8 204800 1413120 12/19/2002
10:06:33 AM 5.00.2161.1 43.77 KB
(44,816 bytes) 9/13/2002 5:38:39 PM

```

```

msdtc.exe c:\winnt\system32\msdtc.exe 580 8
204800 1413120 12/19/2002 10:06:33 AM
1999.9.3421.3 6.77 KB (6,928 bytes)
9/13/2002 5:45:07 PM
aclient.exe c:\altiris\aclient\aclient.exe
700 8 204800 1413120
12/19/2002 10:06:34 AM 5.5.142
1.91 MB (2,003,020 bytes) 9/14/2002
5:16:04 PM
svchost.exe c:\winnt\system32\svchost.exe 728
8 204800 1413120 12/19/2002
10:06:34 AM 5.00.2134.1 7.77 KB
(7,952 bytes) 12/7/1999 7:00:00 AM
llssrv.exe c:\winnt\system32\llssrv.exe 752
204800 1413120 12/19/2002
10:06:34 AM 5.00.2195.2649 114.27 KB
(117,008 bytes) 5/4/2001 12:05:02 PM
regsvcs.exe c:\winnt\system32\regsvcs.exe 804
204800 1413120 12/19/2002
10:06:35 AM 5.00.2195.2104 65.27 KB
(66,832 bytes) 9/13/2002 6:09:39 PM
rsys.exe Not Available 880 8 Not
Available Not Available 12/19/2002 10:06:37 AM
Unknown Unknown Unknown
mstask.exe c:\winnt\system32\mstask.exe 904
204800 1413120 12/19/2002
10:06:39 AM 4.71.2195.1 115.27 KB
(118,032 bytes) 9/13/2002 6:09:32 PM
winmgmt.exe c:\winnt\system32\wbem\winmgmt.exe 972
8 204800 1413120 12/19/2002
10:06:39 AM 1.50.1085.0029 192.08 KB
(196,685 bytes) 9/13/2002 6:09:52 PM
inetinfo.exe c:\winnt\system32\inetrv\inetinfo.exe 988
8 204800 1413120 12/19/2002
10:06:39 AM 5.00.0984 14.27 KB (14,608 bytes)
9/13/2002 6:10:42 PM
sysdown.exe c:\winnt\system32\sysdown.exe
1000 8 204800 1413120
12/19/2002 10:06:39 AM 5.24.2195.0
26.27 KB (26,896 bytes) 9/18/2002
12:00:25 PM
dfssvc.exe c:\winnt\system32\dfssvc.exe 572
8 204800 1413120 12/19/2002
10:06:44 AM 5.00.2195.2841 88.27 KB
(90,384 bytes) 9/13/2002 6:09:18 PM
svchost.exe c:\winnt\system32\svchost.exe
1276 8 204800 1413120
12/19/2002 10:07:10 AM 5.00.2134.1
7.77 KB (7,952 bytes) 12/7/1999
7:00:00 AM
logon.scr c:\winnt\system32\logon.scr 528 4
204800 1413120 12/19/2002 10:21:44 AM
5.00.2195.2104 127.77 KB (130,832
bytes) 9/13/2002 6:09:26 PM
dllhost.exe Not Available 1224 8
Not Available Not Available
12/19/2002 2:25:51 PM Unknown
Unknown Unknown
csrss.exe Not Available 1140 13 Not
Available Not Available 12/19/2002 2:30:28 PM
Unknown Unknown Unknown

```



```

winlogon.exe c:\winnt\system32\winlogon.exe
1328 13 204800 1413120
12/19/2002 2:30:28 PM
5.00.2195.2953 173.77 KB (177,936
bytes)
12/7/1999 7:00:00 AM
rdpclip.exe c:\winnt\system32\rdpclip.exe
1444 8 204800 1413120
12/19/2002 2:30:34 PM
5.00.2174.1
39.77 KB (40,720 bytes) 9/13/2002
5:45:10 PM
explorer.exe c:\winnt\explorer.exe
1536 8 204800 1413120
12/19/2002 2:30:34 PM
5.00.3315.2846 237.27 KB (242,960
bytes)
9/13/2002 6:09:47 PM
mmc.exe c:\winnt\system32\mmc.exe 1068 8
204800 1413120 12/19/2002 8:23:20 PM
5.00.2195.2301 589.27 KB (603,408
bytes)
9/13/2002 6:09:26 PM
rsvp.exe c:\winnt\system32\rsvp.exe 7184 8
204800 1413120 12/19/2002 8:24:18 PM
5.00.2167.1 172.77 KB (176,912
bytes)
12/7/1999 7:00:00 AM

[Loaded Modules]

Name Version Size File Date Manufacturer
Path
traffic.dll 5.00.2139.1 30.77 KB
(31,504 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\traffic.dll
rsvp.exe 5.00.2167.1 172.77 KB (176,912
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rsvp.exe
wbemprox.dll 1.50.1085.0045 40.08 KB
(41,040 bytes) 9/13/2002 6:09:52 PM
Microsoft Corporation
c:\winnt\system32\wbem\wbemprox.dll
mlang.dll 5.00.3103.1000 510.77 KB (523,024
bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\mlang.dll
cabinet.dll 5.00.2147.1 54.77 KB
(56,080 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cabinet.dll
msinfo32.dll 5.00.2177.1 312.27 KB
(319,760 bytes) 9/13/2002 5:46:00 PM
Microsoft Corporation c:\program
files\common files\microsoft
shared\msinfo\msinfo32.dll
mmcmdmgr.dll 5.00.2178.1 815.27 KB
(834,832 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mmcmdmgr.dll
mmc.exe 5.00.2195.2301 589.27 KB (603,408
bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\mmc.exe
shdoclc.dll 5.00.3315.2879 324.50 KB
(332,288 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\shdoclc.dll

```

```

actxprxy.dll 5.00.3103.1000 70.27 KB
(71,952 bytes) 9/13/2002 6:09:09 PM
Microsoft Corporation
c:\winnt\system32\actxprxy.dll
faxshell.dll 5.00.2134.1 8.27 KB
(8,464 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\faxshell.dll
msacm32.dll 5.00.2134.1 65.27 KB
(66,832 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msacm32.dll
avifil32.dll 5.00.2134.1 76.27 KB
(78,096 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\avifil32.dll
msvfw32.dll 5.00.2134.1 113.77 KB
(116,496 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msvfw32.dll
docprop2.dll 5.00.2178.1 297.77 KB
(304,912 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\docprop2.dll
netplwiz.dll 5.00.2195.2370 169.77 KB
(173,840 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netplwiz.dll
netmsg.dll 5.00.2137.1 152.50 KB
(156,160 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netmsg.dll
netui2.dll 5.00.2134.1 280.27 KB
(286,992 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netui2.dll
mprui.dll 5.00.2195.2104 54.77 KB (56,080 bytes)
9/13/2002 6:09:27 PM
Microsoft Corporation
c:\winnt\system32\mprui.dll
urlmon.dll 5.00.3315.1000 441.27 KB
(451,856 bytes) 9/13/2002 6:09:44 PM
Microsoft Corporation
c:\winnt\system32?urlmon.dll
linkinfo.dll 5.00.2134.1 15.77 KB
(16,144 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\linkinfo.dll
browselc.dll 5.00.3315.2846 34.50 KB
(35,328 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\browselc.dll
msi.dll 2.0.2600.0 1.90 MB (1,991,168
bytes) 9/13/2002 6:09:29 PM
Microsoft Corporation
c:\winnt\system32\msi.dll
powrprof.dll 5.00.3103.1000 13.27 KB
(13,584 bytes) 9/13/2002 6:09:38 PM
Microsoft Corporation
c:\winnt\system32\powrprof.dll
batmeter.dll 5.00.3103.1000 20.27 KB
(20,752 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\batmeter.dll

```

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stobject.dll 5.00.2195.2780 79.27 KB
(81,168 bytes) 9/13/2002 6:09:43 PM
Microsoft Corporation
c:\winnt\system32\stobject.dll
webcheck.dll 5.00.3315.1000 251.77 KB
(257,808 bytes) 9/13/2002 6:09:45 PM
Microsoft Corporation
c:\winnt\system32\webcheck.dll
ntshrui.dll 5.00.2134.1 46.77 KB
(47,888 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ntshrui.dll
mydocs.dll 5.00.2920.0000 55.77 KB
(57,104 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mydocs.dll
browseui.dll 5.00.3315.2846 788.77 KB
(807,696 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\browseui.dll
shdocvw.dll 5.00.3315.2879 1.05 MB
(1,104,144 bytes) 9/13/2002 6:09:42 PM
Microsoft Corporation
c:\winnt\system32\shdocvw.dll
explorer.exe 5.00.3315.2846 237.27 KB
(242,960 bytes) 9/13/2002 6:09:47 PM
Microsoft Corporation
c:\winnt\explorer.exe
rdpclip.exe 5.00.2174.1 39.77 KB
(40,720 bytes) 9/13/2002 5:45:10 PM
Microsoft Corporation
c:\winnt\system32\rdpclip.exe
mscms.dll 5.00.2180.1 68.27 KB (69,904 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mscms.dll
printui.dll 5.00.2195.2780 371.77 KB
(380,688 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\printui.dll
cscui.dll 5.00.2195.2959 228.27 KB (233,744
bytes) 9/13/2002 6:09:17 PM
Microsoft Corporation
c:\winnt\system32\cscui.dll
logon.scr 5.00.2195.2104 127.77 KB (130,832
bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\logon.scr
tapisrv.dll 5.00.2195.2955 169.27 KB
(173,328 bytes) 9/13/2002 6:09:44 PM
Microsoft Corporation
c:\winnt\system32\tapisrv.dll
dfssvc.exe 5.00.2195.2841 88.27 KB
(90,384 bytes) 9/13/2002 6:09:18 PM
Microsoft Corporation
c:\winnt\system32\dfssvc.exe
sysdown.exe 5.24.2195.0 26.27 KB
(26,896 bytes) 9/18/2002 12:00:25 PM
Compaq Computer Corporation
c:\winnt\system32\sysdown.exe
dbnetlib.dll 2000.080.0194.00 84.06 KB
(86,082 bytes) 9/13/2002 6:19:43 PM
Microsoft Corporation
c:\winnt\system32\dbnetlib.dll
odbc32.dll 3.520.6526.0 100.27 KB
(102,672 bytes) 9/13/2002 6:19:39 PM

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Microsoft Corporation  
 c:\winnt\system32\odbc32.dll  
 sqsdrv32.rll 2000.080.0194.00 88.00 KB  
 (90,112 bytes) 9/13/2002 6:19:44 PM  
 Microsoft Corporation  
 c:\winnt\system32\sqsdrv32.rll  
 mtxdm.dll 2000.2.3471.1 23.27 KB (23,824 bytes)  
 9/13/2002 6:09:33 PM Microsoft  
 Corporation c:\winnt\system32\mtxdm.dll  
 tpcc\_com\_all.dll 1, 0, 0, 1 80.00 KB  
 (81,920 bytes) 9/13/2002 6:29:44 PM  
 c:\inetpub\wwwroot\tpcc\_c-2.dll  
 sqlunirl.dll 2000.080.0194.00 176.06 KB  
 (180,290 bytes) 8/6/2000 1:51:56 AM Microsoft  
 Corporation c:\winnt\system32\sqlunirl.dll  
 sqsdrv32.dll 2000.080.0194.00 460.08 KB  
 (471,119 bytes) 9/13/2002 6:19:44 PM  
 Microsoft Corporation  
 c:\winnt\system32\sqsdrv32.dll  
 tpcc\_odbc.dll Not Available 28.00 KB  
 (28,672 bytes) 9/13/2002 6:29:42 PM Not  
 Available c:\inetpub\wwwroot\tpcc\_odbc.dll  
 mfc42.dll 6.00.8665.0 972.05 KB (995,383  
 bytes) 12/7/1999 7:00:00 AM Microsoft  
 Corporation c:\winnt\system32\mfc42.dll  
 wam.dll 5.00.0984 70.77 KB (72,464 bytes)  
 9/13/2002 6:10:44 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\wam.dll  
 odbcbint.dll 3.520.6526.0 88.00 KB  
 (90,112 bytes) 9/13/2002 6:19:39 PM  
 Microsoft Corporation  
 c:\winnt\system32\odbcbint.dll  
 odbc32.dll 3.520.6526.0 216.27 KB  
 (221,456 bytes) 9/13/2002 6:19:39 PM  
 Microsoft Corporation  
 c:\winnt\system32\odbc32.dll  
 comsvcs.dll 2000.2.3471.1 1.35 MB  
 (1,417,488 bytes) 9/13/2002 6:09:17 PM  
 Microsoft Corporation  
 c:\winnt\system32\comsvcs.dll  
 iislog.dll 5.00.0984 75.27 KB (77,072 bytes)  
 9/13/2002 6:10:42 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\iislog.dll  
 inetsloc.dll 5.00.0984 20.27 KB (20,752 bytes)  
 9/13/2002 6:09:24 PM Microsoft  
 Corporation c:\winnt\system32\inetsloc.dll  
 isatq.dll 5.00.0984 60.27 KB (61,712 bytes)  
 9/13/2002 6:10:43 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\isatq.dll  
 security.dll 5.00.2154.1 5.77 KB  
 (5,904 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\security.dll  
 svcext.dll 5.00.0984 39.77 KB (40,720 bytes)  
 9/13/2002 6:10:44 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\svcext.dll  
 admxs.dll 5.00.0984 27.77 KB (28,432 bytes)  
 9/13/2002 6:10:41 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\admxs.dll

wamreg.dll 5.00.0984 45.77 KB (46,864 bytes)  
 9/13/2002 6:10:44 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\wamreg.dll  
 metadata.dll 5.00.0984 68.77 KB (70,416 bytes)  
 9/13/2002 6:10:43 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\metadata.dll  
 iismap.dll 5.00.0984 55.77 KB (57,104 bytes)  
 9/13/2002 6:09:23 PM Microsoft  
 Corporation c:\winnt\system32\iismap.dll  
 nsepm.dll 5.00.0984 43.27 KB (44,304 bytes)  
 9/13/2002 6:10:43 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\nsepm.dll  
 admwprox.dll 5.00.0984 31.77 KB (32,528 bytes)  
 9/13/2002 5:45:33 PM Microsoft  
 Corporation c:\winnt\system32\admwprox.dll  
 coadmin.dll 5.00.0984 39.27 KB (40,208 bytes)  
 9/13/2002 6:10:41 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\coadmin.dll  
 iisadmin.dll 5.00.0984 15.27 KB (15,632 bytes)  
 9/13/2002 6:10:42 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\iisadmin.dll  
 rpcref.dll 5.00.0984 4.27 KB (4,368 bytes)  
 9/13/2002 6:10:43 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\rpcref.dll  
 iisrtll.dll 5.00.0984 119.77 KB (122,640  
 bytes) 9/13/2002 6:09:23 PM Microsoft  
 Corporation c:\winnt\system32\iisrtll.dll  
 inetinfo.exe 5.00.0984 14.27 KB (14,608 bytes)  
 9/13/2002 6:10:42 PM Microsoft  
 Corporation c:\winnt\system32\inetsrv\inetinfo.exe  
 netui1.dll 5.00.2134.1 210.27 KB  
 (215,312 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\netui1.dll  
 netui0.dll 5.00.2134.1 70.27 KB  
 (71,952 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\netui0.dll  
 ntlanman.dll 5.00.2157.1 35.27 KB  
 (36,112 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\ntlanman.dll  
 wshnetbs.dll 5.00.2134.1 7.77 KB  
 (7,952 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\wshnetbs.dll  
 ntmarta.dll 5.00.2195.2862 98.77 KB  
 (101,136 bytes) 9/13/2002 6:09:35 PM  
 Microsoft Corporation  
 c:\winnt\system32\ntmarta.dll  
 perfos.dll 5.00.2155.1 21.27 KB  
 (21,776 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\perfos.dll  
 provthrd.dll 1.50.1085.0000 68.07 KB  
 (69,708 bytes) 9/13/2002 5:45:53 PM

Microsoft Corporation  
 c:\winnt\system32\wbem\provthrd.dll  
 ntevt.dll 1.50.1085.0000 192.06 KB (196,669  
 bytes) 12/7/1999 7:00:00 AM Microsoft  
 Corporation c:\winnt\system32\wbem\ntevt.dll  
 framedyn.dll 1.50.1085.0000 164.05 KB  
 (167,992 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\framedyn.dll  
 cimwin32.dll 1.50.1085.0038 1.02 MB  
 (1,073,232 bytes) 9/13/2002 6:09:50 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\cimwin32.dll  
 wbmvc.dll 1.50.1085.0007 40.07 KB  
 (41,036 bytes) 9/13/2002 6:09:52 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\wbmvc.dll  
 wbemess.dll 1.50.1085.0039 364.07 KB  
 (372,804 bytes) 9/13/2002 6:09:52 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\wbemess.dll  
 fastprox.dll 1.50.1085.0037 144.08 KB  
 (147,536 bytes) 9/13/2002 6:09:51 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\fastprox.dll  
 wbemcore.dll 1.50.1085.0036 628.07 KB  
 (643,140 bytes) 9/13/2002 6:09:52 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\wbemcore.dll  
 wbemcomn.dll 1.50.1085.0021 692.07 KB  
 (708,675 bytes) 9/13/2002 6:09:51 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\wbemcomn.dll  
 winmgmt.exe 1.50.1085.0029 192.08 KB  
 (196,685 bytes) 9/13/2002 6:09:52 PM  
 Microsoft Corporation  
 c:\winnt\system32\wbem\winmgmt.exe  
 msidle.dll 5.00.2920.0000 6.27 KB  
 (6,416 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\msidle.dll  
 mstask.exe 4.71.2195.1 115.27 KB  
 (118,032 bytes) 9/13/2002 6:09:32 PM  
 Microsoft Corporation  
 c:\winnt\system32\mstask.exe  
 regsvc.exe 5.00.2195.2104 65.27 KB  
 (66,832 bytes) 9/13/2002 6:09:39 PM  
 Microsoft Corporation  
 c:\winnt\system32\regsvc.exe  
 llsrcp.dll 5.00.2149.1 45.77 KB  
 (46,864 bytes) 12/7/1999 7:00:00 AM  
 Microsoft Corporation  
 c:\winnt\system32\llsrcp.dll  
 llssrv.exe 5.00.2195.2649 114.27 KB  
 (117,008 bytes) 5/4/2001 12:05:02 PM  
 Microsoft Corporation  
 c:\winnt\system32\llssrv.exe  
 wmi.dll 5.00.2191.1 6.27 KB (6,416 bytes)  
 12/7/1999 7:00:00 AM Microsoft  
 Corporation c:\winnt\system32\wmi.dll  
 netshell.dll 5.00.2195.2779 457.27 KB  
 (468,240 bytes) 9/13/2002 6:09:34 PM

Microsoft Corporation  
c:\winnt\system32\netshell.dll  
netman.dll 5.00.2195.2779 89.27 KB  
(91,408 bytes) 9/13/2002 6:09:34 PM  
Microsoft Corporation  
c:\winnt\system32\netman.dll  
ntmsdba.dll 5.00.2195.2779 167.27 KB  
(171,280 bytes) 9/13/2002 6:09:35 PM  
Microsoft Corporation  
c:\winnt\system32\ntmsdba.dll  
rasdlg.dll 5.00.2195.2671 514.27 KB  
(526,608 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\rasdlg.dll  
netcfgx.dll 5.00.2195.2228 534.77 KB  
(547,600 bytes) 9/13/2002 6:09:34 PM  
Microsoft Corporation  
c:\winnt\system32\netcfgx.dll  
rasmans.dll 5.00.2195.2728 147.27 KB  
(150,800 bytes) 9/13/2002 6:09:39 PM  
Microsoft Corporation  
c:\winnt\system32\rasmans.dll  
sens.dll 5.00.2163.1 36.77 KB (37,648 bytes)  
12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\sens.dll  
ntmssvc.dll 5.00.2195.2779 391.27 KB  
(400,656 bytes) 9/13/2002 6:09:35 PM  
Microsoft Corporation  
c:\winnt\system32\ntmssvc.dll  
es.dll 2000.2.3471.1 222.27 KB (227,600  
bytes) 9/13/2002 6:09:21 PM  
Microsoft Corporation  
c:\winnt\system32\es.dll  
psapi.dll 5.00.2134.1 28.27 KB (28,944 bytes)  
12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\psapi.dll  
riched20.dll 5.30.23.1205 421.27 KB  
(431,376 bytes) 9/13/2002 6:09:40 PM  
Microsoft Corporation  
c:\winnt\system32\riched20.dll  
riched32.dll 5.00.2134.1 3.77 KB  
(3,856 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\riched32.dll  
comdlg32.dll 5.00.3103.1000 236.77 KB  
(242,448 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\comdlg32.dll  
aclient.exe 5.5.142 1.91 MB (2,003,020  
bytes) 9/14/2002 5:16:04 PM  
Altiris, Inc.  
c:\altiris\aclient\aclient.exe  
mtxoci.dll 2000.2.3471.1 101.77 KB  
(104,208 bytes) 9/13/2002 6:09:33 PM  
Microsoft Corporation  
c:\winnt\system32\mtxoci.dll  
resutils.dll 5.00.2195.2787 39.77 KB  
(40,720 bytes) 9/13/2002 6:09:40 PM  
Microsoft Corporation  
c:\winnt\system32\resutils.dll  
clusapi.dll 5.00.2195.2104 54.27 KB  
(55,568 bytes) 9/13/2002 6:09:16 PM  
Microsoft Corporation  
c:\winnt\system32\clusapi.dll

msvcfp50.dll 5.00.7051 552.50 KB (565,760  
bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\msvcfp50.dll  
xolehlp.dll 1999.9.3421.3 17.27 KB  
(17,680 bytes) 9/13/2002 5:45:08 PM  
Microsoft Corporation  
c:\winnt\system32\xolehlp.dll  
msdtclog.dll 1999.9.3421.3 89.77 KB  
(91,920 bytes) 9/13/2002 5:45:07 PM  
Microsoft Corporation  
c:\winnt\system32\msdtclog.dll  
mtxclu.dll 2000.2.3471.1 51.27 KB  
(52,496 bytes) 9/13/2002 6:09:33 PM  
Microsoft Corporation  
c:\winnt\system32\mtxclu.dll  
msdtcprx.dll 2000.2.3471.1 665.77 KB  
(681,744 bytes) 9/13/2002 6:09:27 PM  
Microsoft Corporation  
c:\winnt\system32\msdtcprx.dll  
txfaux.dll 2000.2.3471.1 374.27 KB  
(383,248 bytes) 9/13/2002 6:09:44 PM  
Microsoft Corporation  
c:\winnt\system32\txfaux.dll  
msdtctm.dll 2000.2.3471.1 1.07 MB  
(1,120,528 bytes) 9/13/2002 6:09:28 PM  
Microsoft Corporation  
c:\winnt\system32\msdtctm.dll  
msdtc.exe 1999.9.3421.3 6.77 KB (6,928 bytes)  
9/13/2002 5:45:07 PM  
Microsoft Corporation  
c:\winnt\system32\msdtc.exe  
ps5ui.dll 5.00.2195.2779 109.36 KB (111,984  
bytes) 12/17/2002 11:38:15 AM  
Microsoft Corporation  
c:\winnt\system32\pool\drivers\w32x86\3\ps  
Sui.dll  
inetpp.dll 5.00.2195.2842 65.27 KB  
(66,832 bytes) 9/13/2002 6:09:24 PM  
Microsoft Corporation  
c:\winnt\system32\inetpp.dll  
win32spl.dll 5.00.2195.2780 92.27 KB  
(94,480 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\win32spl.dll  
usbmon.dll 5.00.2195.2780 11.27 KB  
(11,536 bytes) 9/13/2002 6:09:44 PM  
Microsoft Corporation  
c:\winnt\system32\usbmon.dll  
tcpmon.dll 5.00.2195.2780 40.77 KB  
(41,744 bytes) 9/13/2002 6:09:44 PM  
Microsoft Corporation  
c:\winnt\system32\tcpmon.dll  
pjlmon.dll 5.00.2165.1 12.77 KB  
(13,072 bytes) 11/30/1999 5:39:36 PM  
Microsoft Corporation  
c:\winnt\system32\pjlmon.dll  
cnbjmon.dll 5.00.2134.1 43.77 KB  
(44,816 bytes) 11/30/1999 5:38:48 PM  
Microsoft Corporation  
c:\winnt\system32\cnbjmon.dll  
localspl.dll 5.00.2195.2793 246.77 KB  
(252,688 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\localspl.dll

spoolss.dll 5.00.2161.1 61.77 KB  
(63,248 bytes) 9/13/2002 5:38:39 PM  
Microsoft Corporation  
c:\winnt\system32\spoolss.dll  
spoolsv.exe 5.00.2161.1 43.77 KB  
(44,816 bytes) 9/13/2002 5:38:39 PM  
Microsoft Corporation  
c:\winnt\system32\spoolsv.exe  
rpcss.dll 5.00.2195.2815 231.27 KB (236,816  
bytes) 9/13/2002 6:09:40 PM  
Microsoft Corporation  
c:\winnt\system32\rpcss.dll  
svchost.exe 5.00.2134.1 7.77 KB  
(7,952 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\svchost.exe  
rdpwsx.dll 5.00.2180.1 94.40 KB  
(96,664 bytes) 9/13/2002 5:45:10 PM  
Microsoft Corporation  
c:\winnt\system32\rdpwsx.dll  
mstlsapi.dll 5.00.2181.1 24.77 KB  
(25,360 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\mstlsapi.dll  
icaapi.dll 5.00.2134.1 118.77 KB  
(121,616 bytes) 9/13/2002 5:45:09 PM  
Microsoft Corporation  
c:\winnt\system32\icaapi.dll  
regapi.dll 5.00.2155.1 35.27 KB  
(36,112 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\regapi.dll  
termsrv.exe 5.00.2195.2342 137.27 KB  
(140,560 bytes) 9/13/2002 6:09:44 PM  
Microsoft Corporation  
c:\winnt\system32\termsrv.exe  
iissuba.dll 5.00.0984 9.77 KB (10,000 bytes)  
12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\iissuba.dll  
dssenh.dll 5.00.2195.2228 142.77 KB  
(146,192 bytes) 9/13/2002 6:10:37 PM  
Microsoft Corporation  
c:\winnt\system32\dssenh.dll  
oakley.dll 5.00.2195.2785 378.77 KB  
(387,856 bytes) 9/13/2002 6:09:36 PM  
Microsoft Corporation  
c:\winnt\system32\oakley.dll  
mfc42u.dll 6.00.8665.0 972.05 KB  
(995,384 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\mfc42u.dll  
polagent.dll 5.00.2183.1 108.27 KB  
(110,864 bytes) 12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\polagent.dll  
scecli.dll 5.00.2195.2780 105.27 KB  
(107,792 bytes) 9/13/2002 6:09:41 PM  
Microsoft Corporation  
c:\winnt\system32\scecli.dll  
atl.dll 3.00.8449 57.56 KB (58,938 bytes)  
12/7/1999 7:00:00 AM  
Microsoft Corporation  
c:\winnt\system32\atl.dll  
certcli.dll 5.00.2195.2778 130.77 KB  
(133,904 bytes) 9/13/2002 6:09:16 PM

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Microsoft Corporation
c:\winnt\system32\certcli.dll
esent.dll 6.0.3940.13 1.08 MB (1,135,376
bytes) 9/13/2002 6:09:21 PM Microsoft
Corporation c:\winnt\system32\esent.dll
ntdsatq.dll 5.00.2195.2878 31.27 KB
(32,016 bytes) 9/13/2002 6:09:35 PM
Microsoft Corporation
c:\winnt\system32\ntdsatq.dll
ntdsa.dll 5.00.2195.2899 990.77 KB (1,014,544
bytes) 9/13/2002 6:09:34 PM Microsoft
Corporation c:\winnt\system32\ntdsa.dll
kdcsvc.dll 5.00.2195.2878 137.77 KB
(141,072 bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\kdcsvc.dll
sfmapi.dll 5.00.2134.1 38.77 KB
(39,696 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\sfmapi.dll
rassfm.dll 5.00.2195.2671 21.27 KB
(21,776 bytes) 9/13/2002 6:09:39 PM
Microsoft Corporation
c:\winnt\system32\rassfm.dll
mpr.dll 5.00.2195.2779 53.27 KB (54,544 bytes)
9/13/2002 6:09:27 PM Microsoft
Corporation c:\winnt\system32\mpr.dll
rsabase.dll 5.00.2195.2228 128.27 KB
(131,344 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\rsabase.dll
schannel.dll 5.00.2195.2922 138.27 KB
(141,584 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\schannel.dll
netlogon.dll 5.00.2195.2865 357.77 KB
(366,352 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netlogon.dll
kerberos.dll 5.00.2195.2913 198.77 KB
(203,536 bytes) 9/13/2002 6:09:26 PM
Microsoft Corporation
c:\winnt\system32\kerberos.dll
msprivs.dll 5.00.2154.1 41.50 KB
(42,496 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msprivs.dll
samsrv.dll 5.00.2195.2918 369.77 KB
(378,640 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\samsrv.dll
lsasrv.dll 5.00.2195.2964 492.77 KB
(504,592 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\lsasrv.dll
lsass.exe 5.00.2195.2964 32.77 KB (33,552 bytes)
12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\lsass.exe
ntlsapi.dll 5.00.2134.1 6.77 KB
(6,928 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ntlsapi.dll

```

```

xactsrv.dll 5.00.2134.1 90.27 KB
(92,432 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\xactsrv.dll
wmicore.dll 5.00.2195.2842 72.27 KB
(74,000 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wmicore.dll
mswsock.dll 5.00.2195.2871 62.77 KB
(64,272 bytes) 9/13/2002 6:09:33 PM
Microsoft Corporation
c:\winnt\system32\mswsock.dll
msgsvc.dll 5.00.2195.2939 34.27 KB
(35,088 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msgsvc.dll
browser.dll 5.00.2195.2778 48.27 KB
(49,424 bytes) 9/13/2002 6:09:14 PM
Microsoft Corporation
c:\winnt\system32\browser.dll
alrsvc.dll 5.00.2134.1 17.77 KB
(18,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\alrsvc.dll
trkwns.dll 5.00.2166.1 88.77 KB
(90,896 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\trkwns.dll
seclogon.dll 5.00.2135.1 15.77 KB
(16,144 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\seclogon.dll
psbase.dll 5.00.2195.2779 111.77 KB
(114,448 bytes) 9/13/2002 6:09:39 PM
Microsoft Corporation
c:\winnt\system32\psbase.dll
cryptsvc.dll 5.00.2181.1 61.77 KB
(63,248 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cryptsvc.dll
cryptdll.dll 5.00.2135.1 41.27 KB
(42,256 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cryptdll.dll
wkssvc.dll 5.00.2195.2780 95.27 KB
(97,552 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\wkssvc.dll
srvc.dll 5.00.2195.2904 79.27 KB
(81,168 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\srvc.dll
cfgmgr32.dll 5.00.2134.1 16.77 KB
(17,168 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cfgmgr32.dll
dmserver.dll 2195.2778.297.3 11.77 KB
(12,048 bytes) 9/13/2002 6:09:19 PM
VERITAS Software Corp.
c:\winnt\system32\dmserver.dll
lmhsvc.dll 5.00.2195.2778 9.77 KB
(10,000 bytes) 12/7/1999 7:00:00 AM

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Microsoft Corporation
c:\winnt\system32\lmhsvc.dll
dnssrslvr.dll 5.00.2195.2778 88.77 KB
(90,896 bytes) 9/13/2002 6:09:20 PM
Microsoft Corporation
c:\winnt\system32\dnssrslvr.dll
eventlog.dll 5.00.2178.1 43.77 KB
(44,816 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\eventlog.dll
sceesrv.dll 5.00.2195.2780 226.27 KB
(231,696 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\sceesrv.dll
umpnpmgr.dll 5.00.2182.1 86.27 KB
(88,336 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\umpnpmgr.dll
services.exe 5.00.2195.2780 86.77 KB
(88,848 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\services.exe
wininet.dll 5.00.3315.1000 456.77 KB
(467,728 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wininet.dll
cryptnet.dll 5.131.2157.1 41.77 KB
(42,768 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\cryptnet.dll
msv1_0.dll 5.00.2195.2900 111.77 KB
(114,448 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msv1_0.dll
ntdsapi.dll 5.00.2195.2661 55.77 KB
(57,104 bytes) 9/13/2002 6:09:35 PM
Microsoft Corporation
c:\winnt\system32\ntdsapi.dll
rasadhlp.dll 5.00.2168.1 7.27 KB
(7,440 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rasadhlp.dll
winrnr.dll 5.00.2160.1 18.77 KB
(19,216 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winrnr.dll
clbcatq.dll 2000.2.3471.1 496.77 KB
(508,688 bytes) 9/13/2002 6:09:16 PM
Microsoft Corporation
c:\winnt\system32\clbcatq.dll
dhcpcsvc.dll 5.00.2195.2778 88.77 KB
(90,896 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\dhcpcsvc.dll
tapi32.dll 5.00.2182.1 123.27 KB
(126,224 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\tapi32.dll
rasman.dll 5.00.2195.2780 54.77 KB
(56,080 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rasman.dll

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rasapi32.dll      5.00.2195.2671    189.77 KB
(194,320 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rasapi32.dll
rtutils.dll      5.00.2168.1      43.77 KB
(44,816 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\rtutils.dll
adslfdc.dll      5.00.2195.2842   127.27 KB
(130,320 bytes) 9/13/2002 6:09:12 PM
Microsoft Corporation
c:\winnt\system32\adslfdc.dll
activeds.dll     5.00.2195.2778   174.77 KB
(178,960 bytes) 9/13/2002 6:09:09 PM
Microsoft Corporation
c:\winnt\system32\activeds.dll
oleaut32.dll     2.40.4517 612.27 KB (626,960
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\oleaut32.dll
mprapi.dll       5.00.2181.1      79.27 KB
(81,168 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mprapi.dll
icmp.dll         5.00.2134.1      7.27 KB (7,440 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\icmp.dll
iphlpapi.dll     5.00.2173.2      67.77 KB
(69,392 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\iphlpapi.dll
rnr20.dll        5.00.2195.2871   35.77 KB (36,624 bytes)
9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\rnr20.dll
wshtcpip.dll     5.00.2195.2104   17.27 KB
(17,680 bytes)  9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wshtcpip.dll
msafd.dll        5.00.2195.2779   106.77 KB (109,328
bytes) 9/13/2002 6:09:27 PM
Microsoft Corporation
c:\winnt\system32\msafd.dll
winspool.drv     5.00.2195.2780   109.77 KB
(112,400 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winspool.drv
wincard.dll      5.00.2134.1      77.27 KB
(79,120 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\wincard.dll
wlnotify.dll     5.00.2195.2780   53.77 KB
(55,056 bytes)  9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wlnotify.dll
csd.dll         5.00.2195.2401   98.27 KB
(100,624 bytes) 9/13/2002 6:09:17 PM
Microsoft Corporation
c:\winnt\system32\csd.dll
lz32.dll         5.00.2134.1      9.77 KB (10,000 bytes)
12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\lz32.dll
version.dll      5.00.2134.1      15.77 KB
(16,144 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\version.dll

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rsaenh.dll       5.00.2195.2228   130.77 KB
(133,904 bytes) 9/13/2002 6:10:37 PM
Microsoft Corporation
c:\winnt\system32\rsaenh.dll
mscat32.dll     5.131.2134.1     7.77 KB
(7,952 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\mscat32.dll
ole32.dll       5.00.2195.2887   969.77 KB (993,040
bytes) 9/13/2002 6:09:38 PM
Microsoft Corporation
c:\winnt\system32\ole32.dll
imagehlp.dll    5.00.2195.2778   125.77 KB
(128,784 bytes) 5/4/2001 12:05:02 PM
Microsoft Corporation
c:\winnt\system32\imagehlp.dll
msasn1.dll      5.00.2134.1      51.27 KB
(52,496 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msasn1.dll
crypt32.dll     5.131.2195.2833  451.27 KB
(462,096 bytes) 9/13/2002 6:09:17 PM
Microsoft Corporation
c:\winnt\system32\crypt32.dll
wintrust.dll    5.131.2195.2779  162.27 KB
(166,160 bytes) 9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wintrust.dll
shlwapi.dll     5.00.3315.1000   282.77 KB
(289,552 bytes) 9/13/2002 6:09:42 PM
Microsoft Corporation
c:\winnt\system32\shlwapi.dll
shell32.dll     5.00.3315.2902   2.25 MB
(2,359,056 bytes) 9/13/2002 6:09:42 PM
Microsoft Corporation
c:\winnt\system32\shell32.dll
msgina.dll      5.00.2195.2779   324.27 KB
(332,048 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\msgina.dll
comctl32.dll    5.81 537.77 KB (550,672
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\comctl32.dll
setupapi.dll    5.00.2195.2663   555.77 KB
(569,104 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\setupapi.dll
winmm.dll       5.00.2161.1      184.77 KB (189,200
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winmm.dll
winsta.dll      5.00.2195.2386   36.77 KB
(37,648 bytes)  9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\winsta.dll
wsock32.dll     5.00.2195.2871   21.27 KB
(21,776 bytes)  9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\wsock32.dll
dnsapi.dll      5.00.2195.2785   130.77 KB
(133,904 bytes) 9/13/2002 6:09:19 PM
Microsoft Corporation
c:\winnt\system32\dnsapi.dll
wldap32.dll     5.00.2195.2797   125.27 KB
(128,272 bytes) 9/13/2002 6:09:46 PM

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Microsoft Corporation
c:\winnt\system32\wldap32.dll
ws2help.dll     5.00.2134.1      17.77 KB
(18,192 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\ws2help.dll
ws2_32.dll      5.00.2195.2780   67.77 KB
(69,392 bytes)  9/13/2002 6:09:46 PM
Microsoft Corporation
c:\winnt\system32\ws2_32.dll
samlib.dll      5.00.2195.2780   49.77 KB
(50,960 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\samlib.dll
netrap.dll      5.00.2134.1      11.27 KB
(11,536 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\netrap.dll
netapi32.dll    5.00.2195.2808   303.77 KB
(311,056 bytes) 9/13/2002 6:09:34 PM
Microsoft Corporation
c:\winnt\system32\netapi32.dll
profmap.dll     5.00.2181.1      29.27 KB
(29,968 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\profmap.dll
secur32.dll     5.00.2195.2862   46.77 KB
(47,888 bytes)  9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\secur32.dll
sfc.dll         5.00.2195.2896   92.11 KB (94,320 bytes)
9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\sfc.dll
nddeapi.dll     5.00.2137.1      15.27 KB
(15,632 bytes)  12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\nddeapi.dll
userenv.dll     5.00.2195.2780   361.77 KB
(370,448 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\userenv.dll
user32.dll      5.00.2195.2821   392.77 KB
(402,192 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\user32.dll
gdi32.dll       5.00.2195.2778   228.77 KB (234,256
bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\gdi32.dll
rpcrt4.dll      5.00.2195.2832   437.27 KB
(447,760 bytes) 9/13/2002 6:09:40 PM
Microsoft Corporation
c:\winnt\system32\rpcrt4.dll
advapi32.dll    5.00.2195.2867   351.77 KB
(360,208 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\advapi32.dll
kernel32.dll    5.00.2195.2778   714.77 KB
(731,920 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\kernel32.dll
msvcrt.dll      6.10.8924.0      284.05 KB
(290,869 bytes) 5/4/2001 12:05:02 PM

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```

Microsoft Corporation
c:\winnt\system32\msvrt.dll
winlogon.exe 5.00.2195.2953 173.77 KB
(177,936 bytes) 12/7/1999 7:00:00 AM
Microsoft Corporation
c:\winnt\system32\winlogon.exe
sfcfiles.dll 5.00.2195.2967 948.27 KB
(971,024 bytes) 9/13/2002 6:09:41 PM
Microsoft Corporation
c:\winnt\system32\sfcfiles.dll
ntdll.dll 5.00.2195.2779 478.77 KB (490,256
bytes) 5/4/2001 12:05:02 PM Microsoft
Corporation c:\winnt\system32\ntdll.dll
smss.exe 5.00.2195.2901 44.27 KB (45,328 bytes)
12/7/1999 7:00:00 AM Microsoft
Corporation c:\winnt\system32\smss.exe

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Altiris Client Service AClient Running
Auto Own Process
c:\altiris\aclient\aclient.exe -service
Normal LocalSystem 0
Alerter Alerter Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Application Management AppMgmt Stopped
Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Indexing Service cisvc Stopped Manual
Share Process
c:\winnt\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Manual Own Process
c:\winnt\system32\clipsrv.exe Normal
LocalSystem 0
Distributed File System Dfs Running
Auto Own Process
c:\winnt\system32\dfssvc.exe Normal
LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Logical Disk Manager Administrative Service
dmadm Stopped Manual Share Process
c:\winnt\system32\dmadm.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process

```

```

c:\winnt\system32\services.exe
Normal LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Fax Service Fax Stopped Manual Own
Process c:\winnt\system32\faxsvc.exe Normal
LocalSystem 0
IIS Admin Service IISADMIN Running Auto
Share Process
c:\winnt\system32\inetrv\inetinfo.exe
Normal LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\winnt\system32\ismserv.exe Normal
LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
License Logging Service LicenseService
Running Auto Own Process
c:\winnt\system32\llssrv.exe Normal
LocalSystem 0
TCP/IP NetBIOS Helper Service LmHosts Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Messenger Messenger Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrv
Stopped Manual Own Process
c:\winnt\system32\mnmsrv.exe Normal
LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process
c:\winnt\system32\msdtc.exe Normal
LocalSystem 0
Windows Installer MSIServer Stopped Manual
Share Process
c:\winnt\system32\msiexec.exe /v
Normal LocalSystem 0
Network DDE NetDDE Stopped Manual
Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Network DDE DSDM NetDDEsdm Stopped
Manual Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0

```

```

Net Logon Netlogon Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrS Stopped Manual Own
Process c:\winnt\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Running Auto
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
IPSEC Policy Agent PolicyAgent Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry Service RemoteRegistry
Running Auto Own Process
c:\winnt\system32\regsvc.exe Normal
LocalSystem 0
Remote Command Service RMSYS Running
Auto Own Process c:\program
files\bencher\craft\rsys.exe Normal
\Administrator 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\winnt\system32\locator.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\winnt\system32\svchost -k rpcss
Normal LocalSystem 0
QoS RSVP RSVP Running Manual Own Process
c:\winnt\system32\rsvp.exe -s Normal
LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process

```

```

c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Smart Card Helper SCardDrv Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Task Scheduler Schedule Running Auto
Share Process
c:\winnt\system32\mstask.exe Normal
LocalSystem 0
RunAs Service seclogon Running Auto
Share Process
c:\winnt\system32\services.exe
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Sharing SharedAccess
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Print Spooler Spooler Running Auto Own
Process c:\winnt\system32\spoolsv.exe Normal
LocalSystem 0
Compaq System Shutdown Service sysdown
Running Auto Own Process
c:\winnt\system32\sysdown.exe Normal
LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\winnt\system32\smlogsvc.exe
Normal LocalSystem 0
Telephony Tapisrv Running Manual Share Process
c:\winnt\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Auto Own Process
c:\winnt\system32\termsrv.exe Normal
LocalSystem 0
Telnet TlntSvr Stopped Manual Own Process
c:\winnt\system32\tlntsvr.exe Normal
LocalSystem 0
Distributed Link Tracking Server TrkSvr
Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\winnt\system32\ups.exe Normal
LocalSystem 0
Utility Manager UtilMan Stopped Manual Own
Process c:\winnt\system32\utilman.exe Normal
LocalSystem 0

```

```

Windows Time W32Time Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
World Wide Web Publishing Service W3SVC
Stopped Auto Share Process
c:\winnt\system32\inetsrv\inetinfo.exe
Normal LocalSystem 0
Windows Management Instrumentation WinMgmt
Running Auto Own Process
c:\winnt\system32\wbem\winmgmt.exe
Ignore LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Running Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Accessories\System Tools Default
User:Accessories\System Tools Default User
Startup Default User:Startup Default User
Accessories All Users:Accessories All
Users
Accessories\Communications All
Users:Accessories\Communications All Users
Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\Microsoft Script Debugger All
Users:Accessories\Microsoft Script Debugger All
Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users\Administrative Tools All Users
Compaq System Tools All Users:Compaq System Tools All
Users
Microsoft SQL Server All Users:Microsoft SQL
Server All Users
Startup All Users:Startup All Users
Tardis All Users:Tardis All Users
Accessories CL13\Administrator:Accessories
CL13\Administrator
Accessories\Accessibility
CL13\Administrator:Accessories\Accessibilit
y
CL13\Administrator
Accessories\Entertainment
CL13\Administrator:Accessories\Entertainmen
t
CL13\Administrator
Accessories\System Tools
CL13\Administrator:Accessories\System Tools
CL13\Administrator
Administrative Tools
CL13\Administrator:Administrative Tools
CL13\Administrator

```

```

Benchcraft CL13\Administrator:Benchcraft
CL13\Administrator
Startup CL13\Administrator:Startup
CL13\Administrator

[Startup Programs]

Program Command User Name Location
No startup program information

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available
Image Document "C:\Program Files\Windows
NT\Accessories\ImageVue\KodakImg.exe"
WordPad Document "%ProgramFiles%\Windows
NT\Accessories\WORDPAD.EXE"
Windows Media Services DRM Storage object Not
Available
Bitmap Image C:\WINNT\System32\mspaint.exe

[Internet Explorer 5]

[ Following are sub-categories of this main category
]

[Summary]

Item Value
Version 5.00.3315.1000
Build 53315.1000
Product ID 51876-270-9567332-05753
Application Path C:\Program Files\Internet
Explorer
Language English (United States)
Active Printer
__INFORB_Labprinter/ANACONDA/Session
1,winspool,TS001

Cipher Strength 168-bit
Content Advisor Disabled
IEAK Install No

[File Versions]

File Version Size Date Path
Company
advapi32.dll 5.0.2195.2867 352 KB
5/4/2001 11:05:02 AM
C:\WINNT\system32 Microsoft Corporation
advpack.dll 5.0.3103.1000 87 KB
5/4/2001 11:05:02 AM
C:\WINNT\system32 Microsoft Corporation
browselc.dll 5.0.3315.2846 35 KB
5/4/2001 11:05:02 AM
C:\WINNT\system32 Microsoft Corporation

```

```

browsei.dll      5.0.3315.2846      789 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
ckcnv.exe 5.0.2189.1      9 KB
7:00:00 AM      C:\WINNT\system32 Microsoft
Corporation
comctl32.dll    5.81.3103.1000    538 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
crypt32.dll    5.131.2195.2833  451 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
enhsg.dll      <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
iemigrat.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
iesetup.dll    5.0.3103.1000     57 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
iexplore.exe   5.0.2920.0        59 KB
12/7/1999 7:00:00 AM      C:\Program
Files\Internet Explorer Microsoft Corporation
imagehlp.dll   5.0.2195.2778    126 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
imghelp.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
inseng.dll     5.0.3103.1000     72 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
jobexec.dll    5.0.0.1 47 KB
7:00:00 AM      C:\WINNT\system32 Microsoft
Corporation
jscript.dll    5.1.0.5907        476 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
jscript.dll    5.0.2920.0        13 KB
12/7/1999 7:00:00 AM      C:\WINNT\system32 Microsoft Corporation
msahtml.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
mshtml.dll    5.0.3315.2870    2290 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
msjava.dll    5.0.3802.0        923 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
msoos.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
msxml.dll    8.0.5718.1        493 KB
11:05:02 AM      C:\WINNT\system32 Microsoft
Corporation
occache.dll    5.0.3103.1000     86 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
ole32.dll    5.0.2195.2887     970 KB
11:05:02 AM      C:\WINNT\system32 Microsoft
Corporation

```

```

oleaut32.dll    2.40.4517.0       612 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
olepro32.dll   5.0.4517.0       160 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
rsabase.dll    5.0.2195.2228    128 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
rsaenh.dll     5.0.2195.2228    131 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
rsapi32.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
rsasig.dll     <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
schannel.dll   5.1.2195.0        138 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
shdoc401.dll   <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
shdocvw.dll    5.0.3315.2879    1078 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
shell32.dll    5.0.3315.2902    2304 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
shlwapi.dll    5.0.3315.1000    283 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
url.dll        5.0.2920.0        82 KB
7:00:00 AM      C:\WINNT\system32 Microsoft
Corporation
urlmon.dll     5.0.3315.1000    441 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
vbscript.dll   5.1.0.5907        428 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
webcheck.dll   5.0.3315.1000    252 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
win.com        5.0.2134.1        24 KB
7:00:00 AM      C:\WINNT\system32 Microsoft
Corporation
wininet.dll    5.0.3315.1000    457 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
winsock.dll    3.10.0.103        3 KB
12/7/1999 7:00:00 AM      C:\WINNT\system32 Microsoft Corporation
wintrust.dll   5.131.2195.2779  162 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation
wsock.vxd     <File Missing>    Not Available
                  Available      Not Available      Not
Available
wsock32.dll    5.0.2195.2871    21 KB
                  5/4/2001 11:05:02 AM
                  C:\WINNT\system32 Microsoft Corporation

```

```

wsock32n.dll    <File Missing>    Not Available
                  Not Available      Not Available      Not
Available
[Connectivity]
Item      Value
Connection Preference      Never dial
EnableHttp1.1      1
ProxyHttp1.1      0
LAN Settings
AutoConfigProxy      wininet.dll
AutoProxyDetectMode      Disabled
AutoConfigURL
Proxy      Disabled
ProxyServer
ProxyOverride
[Cache]
[ Following are sub-categories of this main category ]
[Summary]
Item      Value
Page Refresh Type      Automatic
Temporary Internet Files Folder      C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space      17355 MB
Available Disk Space      5202 MB
Maximum Cache Size      542 MB
Available Cache Size      542 MB
[List of Objects]
Program File      Status      CodeBase
No cached object information available
[Content]
[ Following are sub-categories of this main category ]
[Summary]
Item      Value
Content Advisor      Disabled
[Personal Certificates]
Issued To      Issued By      Validity      Signature Algorithm
Administrator      Administrator      9/13/2002 to
8/20/2102 sha1RSA
[Other People Certificates]
Issued To      Issued By      Validity      Signature Algorithm
No other people certificate information available

```



[Publishers]

Name  
No publisher information available

[Security]

Zone	Security Level
Local intranet	Medium-low
Trusted sites	Low
Internet	Medium
Restricted sites	High

---

## **Microsoft SQL Server 2000 Installation Procedures**

Microsoft SQL Server 2000 Installation Procedures  
Type of installation: custom  
During the custom installation, use the default settings for all except the following two areas:  
Services accounts:  
SQL Server - local system account  
SQL Server Agent - local system account  
Set the sort order/collation as SQL Collation binary sort order/Latin\_1\_General

---

## **Microsoft COM Component Configuration Parameters**

The component services tool in Windows .NET Server was used to change the queue settings for the TPCC COM+ single queue component. The single queue component was set to enable object pooling, object construction, just in time activation, and component supports events and statistics. The min and max pool size for the single queue component on the client was 60. Delivery threads were set under the TPCC key in the registry. The construction string was Dummy String

# *Appendix D: 60-Day Space*

TPC-C 60 Day Space Requirements

Warehouses	3,600	Total Space KB				
Table	Rows	Data KB	Index KB	Extra 5% KB	TpmC 8hr Space	Total Space KB
Warehouse	3,600	384	40	21		445
District	36,000	4,000	48	202		4250
Customer	108,000,000	78,545,456	5,043,688	4,179,457		87768601
History	108,000,000	6,000,008	40		1,031,426	6000048
New_order	32,400,000	512,256	1,384	25,682		539322
Orders	108,000,000	3,310,352	1,828,384		3,575,051	5138736
Order_line	1,079,997,700	67,499,864	168,080		12,355,793	67667944
Item	100,000	9,528	72	480		10080
Stock	360,000,000	115,200,000	257,968	5,772,898		121230866
<b>Total</b>		<b>271,081,848</b>	<b>7,299,704</b>	<b>9,978,741</b>	<b>16,963,270</b>	<b>288,360,293</b>
<b>MB</b>						
Dynamic Space	75,010	Sum of Data for Order, Orderline and History				
Static Space	206,592	Sum of Data+Index+5%-Dynamic Space				
Free Space	na	Total Allocated Spac - (Dynamic + Static Space)				
Daily Growth	12,749	(Dynamic Space/(W*62.5))*tpmc				
Daily Spread	-	(Free Space -1.5*Daily Growth) Zero Assumed				
60 Day Space MB	971,534					
60 Day Space GB	948.76					
Log Size	138,900.00					
KB Per New Order	4.77					
8 hr log MB	85,445					
8 hr log GB	83.4426					
Space Usage	GB Needed	Disks Measured	GB Priced	Disk Size	Formatted Size	
60 Day Space DB	948.76	230	3549.00	18.2GB	16.900	
			0.00			
			0.00			
<b>Total DB</b>			<b>3549.00</b>			

MSSQL_misc_fg	MSSQL_cs_fg
445	
4250	87768601
7031474	
539322	
8713787	
80924737	
10080	121230866
96,924,096	208,999,488
5	5
2,856,640	5,495,680
13,283,200	27,478,400
106,265,600	219,827,200

files=  
size=  
Total=  
8K blocks  
OK  
OK

8-hr log + mirror	166.8852	8	271.36	36.4GB	33.92
OS, Swap	3	1	16.90	18.2GB	16.900
Total Storage	1,118.65 GB		3,837.26 GB		

tpmc		38,242.02																	
		Data	Index	Data	Index	Data	Index	Data	Index	Total	KB/New-Order	8-Hr Growth	8-Hr Growth						
History	Before KB	6,000,008	40	6,696,008	128	696,000	88	696,088	0.0562	1,031,425.91	1,007.25								
Order	3,310,352	1,828,384	4,088,592	3,462,872	778,240	1,634,488	2,412,728	0.1948	3,575,051.09	3,491.26									
Order-Line	67,499,864	168,080	75,689,352	317,936	8,189,488	149,856	8,339,344	0.6732	12,356,793.17	12,067.18									
	sum(³)	Before	sum(⁴)	After	Num	New-													
d_next_o_id	108,036,000		120,424,199		12,388,199														
	Before MB		After MB		Grow MB														
Log	1394.97		59060.16		57665.20														
	138900	1,0042961		42,519917															
Database tpcc log used (%)																			

6696008 128 - -  
4088592 3462872 - -  
75689352 317936 - -

KB/New-Order	8-Hr Growth	8-Hr Growth
4.7666	MB	GB
	85,445.20	83.44
4,880,9631 bytes		

# *Appendix E:* *Third Party Letters*

Microsoft Corporation  
One Microsoft Way  
Redmond, WA 98052-6399

Tel 425 882 8080  
Fax 425 936 7329  
<http://www.microsoft.com/>

**Microsoft**

December 20, 2002

Hewlett-Packard  
Company  
James Barrett  
MS150402  
20555 SH 249  
Houston, TX 77070

Mr. Barrett:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-00845	<b>SQL Server 2000 Enterprise Edition</b> <i>Per processor licensing</i> <i>Discount Schedule: Open Program Level B</i> <i>Unit Price reflects a 14% discount from the retail unit price of \$19,999.</i>	\$17,279	2	\$34,558
C11-00821	<b>Windows 2000 Server</b> <i>Server license only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 8% discount from the retail unit price of \$799.</i>	\$738	2	\$1,476
N/A	<b>Windows .Net 2003 Enterprise Server</b> <i>Server license only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 18% discount from the retail unit price of \$3,299.</i>	\$2,699	1	\$2,699
254-00170	<b>Visual C++ .Net Standard</b> <i>No discounts applied</i>	\$109	1	\$109
PRO-PRORS-16U-01	<b>Database Server Support Package</b> <i>1 Year Term</i>	\$1,950	3	\$5,850

Some products may not be currently orderable but will be available through Microsoft's normal distribution channels by February 12, 2003.

Prices for the Microsoft Windows .Net products are considered Not to Exceed pricing. Actual prices will be announced when the Microsoft .Net products are available.

This quote is valid for the next 90 days.

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or [jamiere@microsoft.com](mailto:jamiere@microsoft.com).

Reference ID: PCjaba0220129155

Please include this Reference ID in any correspondence regarding this price quote.





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**Creative Labs NOMAD IIC 128MB Portable MP3 Digital Audio Player...ONLY!**

**\$123**

**DEAL! Yamaha 24X10X40X40 Internal IDE CDRW ONLY! \$43**

**NEW!! Creative Labs Sound Blaster Audigy 2 Retail Box! \$104**

**SAVE\$\$ Toshiba E740 Pocket PC 64 MB WIRELESS...\$358**

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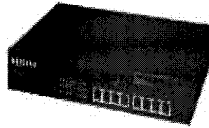
**PRODUCTS**

- CDROMs
- CDR/CDRW
- CDR/W MEDIA
- Camera Accessories
- CASES
- CLOSEOUTS
- CONTROLLER CARDS
- CPU's
- DIGITAL CAMERAS
- DVDs
- FLASH CARDS
- FLOPPY DRIVES
- GPS
- HANDHELDS/PDA's
- HARD DRIVES
- HUBS
- KEYBOARD/MOUSE
- MEMORY
- MICROSOFT
- MODEMS
- MONITORS
- MOTHERBOARDS
- MP3 PLAYERS
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- PALM ACCESSORIES
- POWER SUPPLIES
- PRINTERS
- REMOVABLE DRIVES
- ROUTERS
- SCANNERS
- SMART MEDIA
- SOFTWARE
- SOUND CARDS
- SPEAKERS
- SWITCHES
- SYSTEMS
- TABLET PCs

**NETGEAR**

**NETGEAR GS508TNA 8 PORT GIGABIT COPPER SWITCH 10/100/1000 MBPS**

- Price: \$508.00
- In Stock! Usually ships in 1-2 Business Days



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**DESCRIPTION:**

The NETGEAR GS508T Gigabit over Copper Switch is a high performance network switch that provides back-bone connectivity for power workgroups, data centers, and server farms. [More Info & Product Specification](#)

**More Info & Product Specification**

- Includes switch, power cord, rack-mount kit, and manual;
- CONNECTOR(s): (8) 10BaseT/100BaseTX/1000BaseT/RJ45 ports;
- INDICATORS: Unit, power, Per network port, link, activity, full duplex/collision;
- PERFORMANCE: Switching fabric (9.6 gigabit per sec), Forward rate (100 Mbps port) 148,000 packet per sec, Forward rate (1000 Mbps port) 1,480,000 packet per sec, Latency (100 to 1000 Mbps) 8 usec max;
- MAC addresses: 8,000;
- Gigabit buffer memory: 8MB for 8 ports;
- APPROVALS: CE, FCC A, EN55022 A,VCCI A,UL,TUV;
- POWER: Autosensing internal 100 ~ 240V, 50/60Hz; Consumption 25 watts;
- SIZE: 13.0"w x 1.7"h x 8.2"d;
- Five Year Warranty!

**FEATURED ACC**

- Microsoft XP Home Full OEM \$78.00
- Toshiba P... USB / RJ45 Hi... DOCSIS 1.1 C... Modem \$66.00
- Creative L... Sound Blaster Retail Box \$104.00
- HP DeskJe... Color Inkjet Pr C8496 \$43.00