



Hewlett-Packard Company

TPC Benchmark™ C
Full Disclosure Report
for
HP ProLiant DL385-G1/2.6 GHz Dual Core
using
Microsoft SQL Server 2005 Enterprise (x86) Edition (SP1)
and
Windows Server 2003, Enterprise x86 Edition SP1

**First Edition
Submitted for Review
March 20, 2006**

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Preface

The TPC Benchmark C was developed by the Transaction Processing Performance Council (TPC). The TPC was founded to define transaction processing benchmarks and to disseminate objective, verifiable performance data to the industry. This full disclosure report is based on the TPC Benchmark C Standard Specifications Version 5.6.

TPC Benchmark C Overview

The TPC describes this benchmark in Clause 0.1 of the specifications as follows:

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity
- On-line and deferred transaction execution modes
- Multiple on-line terminal sessions
- Moderate system and application execution time
- Significant disk input/output
- Transaction integrity (ACID properties)
- Non-uniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships
- Contention on data access and update

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Although these specifications express implementation in terms of a relational data model with conventional locking scheme, the database may be implemented using any commercially available database management system (DBMS), database server, file system, or other data repository that provides a functionally equivalent implementation. The terms "table", "row", and "column" are used in this document only as examples of logical data structures.

TPC-C uses terminology and metrics that are similar to other benchmarks, originated by the TPC or others. Such similarity in terminology does not in any way imply that TPC-C results are comparable to other benchmarks. The only benchmark results comparable to TPC-C are other TPC-C results conformant with the same revision.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP applications, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.

Abstract

Overview

This report documents the methodology and results of the TPC Benchmark C test conducted on the HP ProLiant DL385-G1. The operating system used for the benchmark was Windows Server 2003, Enterprise Edition x86. The DBMS used was Microsoft SQL Server 2005 Enterprise (x86) Edition SP1.

TPC Benchmark C Metrics

The standard TPC Benchmark C metrics, tpmC (transactions per minute), price per tpmC (three year capital cost per measured tpmC), and the availability date are reported as:

113,628 tpmC
USD \$2.99 per tpmC

The availability date is May 5, 2006.

Standard and Executive Summary Statements

The following pages contain executive summary of results for this benchmark.

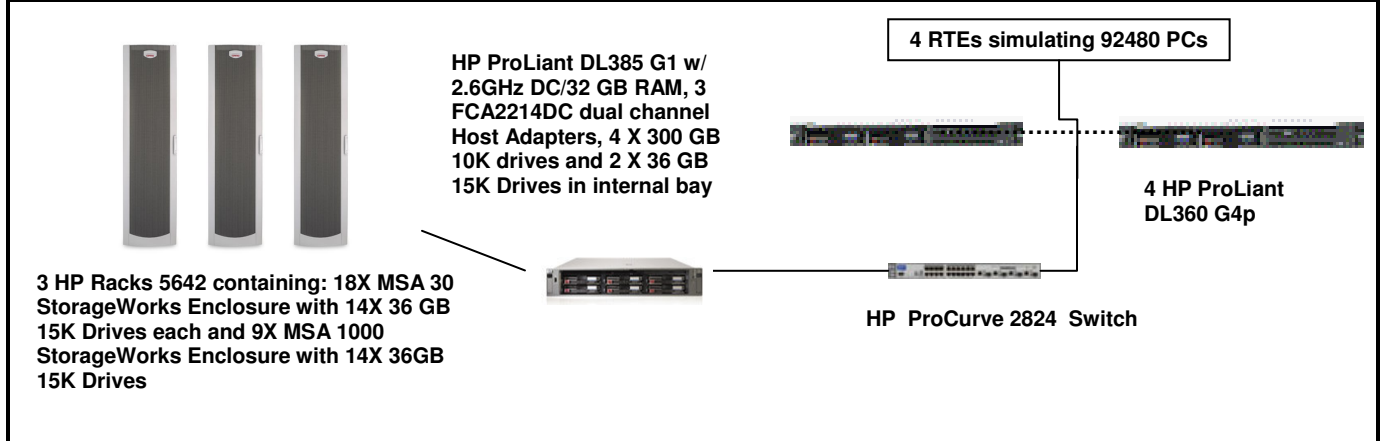
Auditor

The benchmark configuration, environment and methodology were audited by Lorna Livingtree of Performance Metrics, Inc. to verify compliance with the relevant TPC specifications.

Hewlett-Packard Company	HP ProLiant DL385-G1 2.6GHz Dual Core	TPC-C Rev. 5.6
	C/S with 4 HP ProLiant DL360G4p	Report Date: March 7, 2006

Total System Cost	TPC-C Throughput	Price/Performance	Availability Date
USD \$338,730	113,628	USD \$2.99	May 5, 2006

Database Server Processors /Cores/Threads	Database Manager	Operating System	Database Server Processors /Cores/Threads	Database Manager
2/4/4 AMD Opteron 2.6 GHz DC	Microsoft SQL Server 2005 Enterprise (x86) Edition SP1	Windows Server 2003, Enterprise x86 Edition SP1	2/4/4 AMD Opteron 2.6 GHz DC	Microsoft SQL Server 2005 Enterprise (x86) Edition SP1



System Components	Server		Each Client	
	Quantity	Description	Quantity	Description
Processors/Cores/Threads	2/4/4	2.6 GHz DC AMD Opteron w/ 1M Cache	2/2/4	3.6 GHz Intel Xeon w/ 1MB cache
Memory	4	8 GB DDR (2 X 4 GB)	2	512MB
Disk Controllers	1	Integrated Smart 6i Controller	1	Integrated SMART 6i Controller
	3	FCA2214DC dual channel Host Adapter		
Disk Drives	4	300GB SCSI Drive	2	36 GB SCSI Drive
	380	36 GB SCSI Drive		
Total Storage		14,880 GB		72 GB

Hewlett-Packard Company		HP ProLiant DL385/G1/32GB/2.6GHz Client/Server			TPC-C Rev. 5.6		
					Report Date:		20-Mar-06
Description	Part Number	Third Party	Unit Price	Qty	Extended Price	3 yr. Maint. Price	
Server Hardware				Brand Pricing			
HP DL385G1 2600 DC US Svr/integrated 6i controller/2 gigabit NICs	407613-001	1	3,649	1	3,649		
HP O280 2.6/1000-1M DC DL385G1 Kit	407624-B21	1	1,449	1	1,449		
HP 8GB Reg PC2700 2x4GB Memory	395409-B21	1	7,299	4	29,196		
HP Storaeworks MSA 30 SB Storage	302969-B21	1	2,829	18	50,922		
MSA SAN Switch 2/8 (incl. 2x 2 Gb SFP SW Transceiver Kit)	288247-B21	1	4,149	3	12,447		
Modular SAN Array 1000 (incl. 2 Gb SFP SW Transceiver Kit)	201723-B22	1	6,995	9	62,955		
FCA2214DC dual channel Host Adapter	321835-B21	1	2,250	3	6,750		
HP 5642 Unassembled Rack	358254-B21	1	689	3	2,067		
UPS R1500 XR Low Voltage US	204404-001	1	866	1	866		
36GB 15Krpm U320 UNI HDD	286776-B22	1	269	378	101,682		
36GB 15Krpm U320 UNI HDD (10% spares)	286776-B22	1	269	38		10,222	
36GB 15Krpm U320 UNI HDD (OS)	286776-B22	1	269	2	538		
HP 300GB 10K U320 Pluggable Hard Drive	350964-B22	1	779	4	3,116		
HP 3y 4h 24x7 ProLiant DL38x HW Support	U4545E	1	949	1		949	
MSA SAN Switch 2/8 (2x 2 Gb SFP SW Transceiver Kit) (10% spare)	288247-B21	1	4,149	2		8,298	
Modular SAN Array 1000 (2 Gb SFP SW Transceiver Kit) (10% spare)	201723-B22	1	6,995	2		13,990	
HP Storaeworks MSA 30 SB Storage (10% spares)	302969-B21	1	2,829	2		5,658	
Storage Works LC/LC 15m Fibre Cable	221692-B23	1	103	9	927		
Storage Works LC/LC 15m Fibre Cable (10% spares)	221692-B23	1	103	2		206	
HP s7540 17in. CRT Monitor	PF997AA#ABA	1	139	1	139		
HP PS/2 Scroll Mouse carbonite	DG169AV	1	5	1	5		
HP Enhanced Keyboard	DG170AV#ABA	1	10	1	10		
					Subtotal	276,718	39,323
Server Software							
SQL Server 2005 Enterprise (x86) Edition	810-03150	Microsoft	2	23,911	2	47,822	
Visual C++ .Net Standard	254-00170	Microsoft	2	109	1	109	Incl below
Microsoft Windows Server 2003, Enterprise x86 Edition	P72-00264	Microsoft	2	2,334	1	2,334	Incl below
Microsoft Problem Resolution Services (1 incident)		Microsoft	2	245	1	245	
					Subtotal	50,265	245
Client Hardware							
HP DL360G4p X3.6GHz/2MB/1GB SCSI US Svr	376236-001	1	2,799	4	11,196		
- Dual Integrated Gigabit NIC, Integrated Smart Array Controller 6i							
HP X3.6/800-2MB DL360 G4p Kit	376242-B21	1	999	4	3,996		
HP s7540 17in. CRT Monitor	PF997AA#ABA	1	139	4	556		
HP PS/2 Scroll Mouse carbonite	DG169AV	1	5	4	20		
HP Enhanced Keyboard	DG170AV#ABA	1	10	4	40		
36GB 15K U320 Pluggable Hard Drive	286776-B22	1	269	8	2,152		
FM-EL724-36 3YR 24X7 4HR ENTRY 300 SVR	162675-002	1	599	4		2,396	
					Subtotal	17,960	2,396
Client Software							
Microsoft Windows 2000 Server	C11-00821	Microsoft	2	738	4	2,952	Incl. Above
					Subtotal	2,952	0
User Connectivity							
HP ProCurve Switch 2824	J4903A#ABA	1	2499	1	2,499		
HP CP for HP ProCurve Networking products 3 Yr 4 hr/24x7	U2856E	1	1000	1		1,000	
					Subtotal	2,499	1,000
Large Purchase and Net 30 discount (See Note 1)	16.0%	1				(\$47,548)	(\$6,835)
					Total	\$302,846	\$35,884
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumptions about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmark pricing specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org. Thank you.					Three-Year Cost of Ownership: \$338,730 USD		
					tpmC Rating: 113,628		
					\$ / tpmC: \$2.99 USD		
Pricing: 1=HP Direct: 800-203-6748 2=Microsoft							
Note 1 = Discount based on HP Direct guidance with large purchase and Net 30 discount. Applies to all lines with 1 in pricing column.							
Note: TPC-C Benchmark Results are Copyright © 2006 by Performance Metrics, Inc.					March 2006		

Numerical Quantities Summary

MQTH, Computed Maximum Qualified Throughput

113,628 tpmC

Response Times (in seconds)	Average	90 %	Maximum
New-Order	0.65	0.98	10.79
Payment	0.63	0.96	12.23
Order-Status	0.64	0.96	9.39
Delivery (interactive portion)	0.10	0.11	0.40
Delivery (deferred portion)	0.14	0.18	4.75
Stock-Level	0.64	0.97	9.40
Menu	0.10	0.11	0.46

Transaction Mix, in percent of total transaction

New-Order	44.82%
Payment	43.06%
Order-Status	4.03%
Delivery	4.04%
Stock-Level	4.04%

Emulation Delay (in seconds)

Resp.Time Menu

New-Order	0.10	0.10
Payment	0.10	0.10
Order-Status	0.10	0.10
Delivery (interactive)	0.10	0.10
Stock-Level	0.10	0.10

Keying/Think Times (in seconds)

Min. Average Max.

New-Order	18.02/0.00	18.03/12.18	18.38/121.73
Payment	3.02/0.00	3.03/12.19	3.38/121.73
Order-Status	2.02/0.00	2.03/10.16	2.38/101.53
Delivery (interactive)	2.02/0.00	2.03/5.12	2.36/51.03
Stock-Level	2.02/0.00	2.03/5.11	2.38/51.03

Test Duration

Ramp-up time	46 minutes
Measurement interval	120 minutes
Transactions (all types) completed during measurement interval	31,516,680
Ramp down time	15 minutes

Checkpointing

Number of checkpoints	4
Checkpoint interval	30 minutes

General Items

Test Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This benchmark was sponsored by Hewlett-Packard Company. The benchmark was developed and engineered by Hewlett-Packard Company. Testing took place at HP benchmarking laboratories in Houston, Texas.

Application Code and Definition Statements

The application program (as defined in clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input output functions.

Appendix A contains all source code implemented in this benchmark.

Parameter Settings

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including but not limited to:

- *Database options*
- *Recover/commit options*
- *Consistency locking options*
- *Operating system and application configuration parameters*

This requirement can be satisfied by providing a full list of all parameters.

Appendix C contains the tunable parameters to for the database, the operating system, and the transaction monitor.

Configuration Items

Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences.

The configuration diagram for both the tested and priced systems are included on the following page.

Figure 1. Benchmarked Configuration

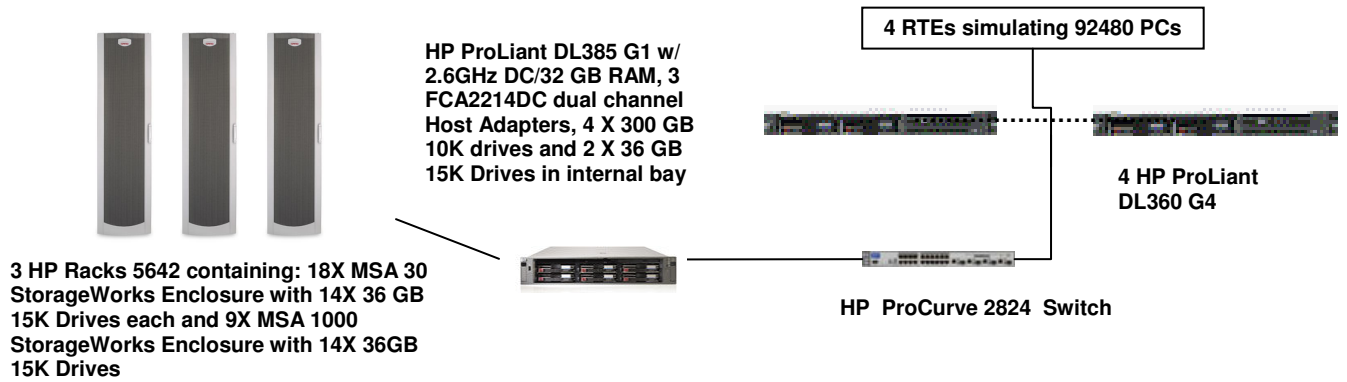
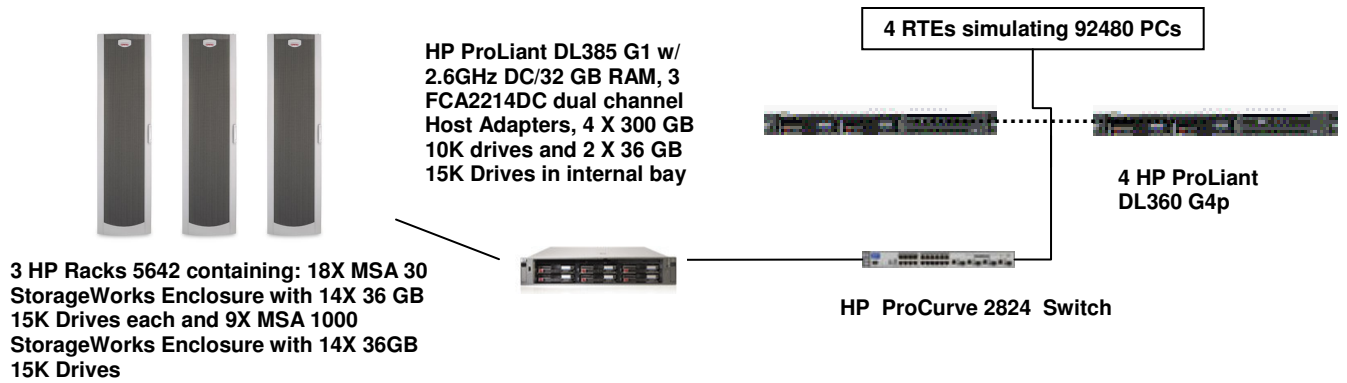


Figure 2. Priced Configuration



Clause 1 Related Items

Table Definitions

Listing must be provided for all table definition statements and all other statements used to set up the database.

Appendix B contains the code used to define and load the database tables.

Physical Organization of Database

The physical organization of tables and indices within the database must be disclosed.

The tested configuration consisted of 378 drives at 36GB for database data, two 36GB drives for the operating system, and 4 drives at 300GB for database log. There were 9 MSA1000 enclosures that were connected to 2 MSA30 enclosures each. Three of the MSA1000 enclosures housed an 8 port MSA SAN Switch. All of the MSA1000 enclosures were connected to a FCA2214DC dual channel host adapter either directly or via MSA SAN Switch. Each MSA1000 enclosure and MSA30 enclosure contained 14 36GB disk drives each that were used for database data. The 2 36GB disk drives for the operating system as well as the 4 300GB disk drives for the database log were in the internal drive cage of the DL385G1, which was connected to the internal Smart 6i array controller.

Benchmarked Configuration:

Integrated Smart 5i Controller, Array A

LOGICAL DRIVE C: Total Capacity = 33.91 GB RAID 0+1
Microsoft Windows Server 2003, Enterprise Edition (X86)

LOGICAL DRIVE E: Total Capacity = 558.78 GB RAID 0+1
MSSQL_tpcc_log

FCA2214DC Dual Channel Host Adapter, Slot 1, Port1, Array A

LOGICAL DRIVE C:\mount\cs1: Total Capacity = 64.34 GB RAID 0
MSSQL_cs1

LOGICAL DRIVE C:\mount\misc1: Total Capacity = 31.06 GB RAID 0
MSSQL_misc1

LOGICAL DRIVE : Total Capacity = 664.55 GB RAID 0+1
tpccback1

FCA2214DC Dual Channel Host Adapter, Slot 1, Port 2, Array A

LOGICAL DRIVE C:\mount\cs4: Total Capacity = 64.34 GB RAID 0
MSSQL_cs4

LOGICAL DRIVE C:\mount\misc4: Total Capacity = 31.06 GB RAID 0
MSSQL_misc4

LOGICAL DRIVE : Total Capacity = 664.55 GB RAID 0+1
tpccback4

FCA2214DC Dual Channel Host Adapter, Slot 1, Port 2, Array B

LOGICAL DRIVE C:\mount\cs5: Total Capacity = 64.34 GB RAID 0
MSSQL_cs5

<u>LOGICAL DRIVE C:\mount\misc5:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc5		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tpcback5		
FCA2214DC Dual Channel Host Adapter, Slot 2, Port 1, Array A		
<u>LOGICAL DRIVE C:\mount\cs7:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs7		
<u>LOGICAL DRIVE C:\mount\misc7:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc7		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tpcback7		
FCA2214DC Dual Channel Host Adapter, Slot 2, Port 2, Array A		
<u>LOGICAL DRIVE C:\mount\cs8:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs8		
<u>LOGICAL DRIVE C:\mount\misc8:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc8		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tpcback8		
FCA2214DC Dual Channel Host Adapter, Slot 2, Port 2, Array B		
<u>LOGICAL DRIVE C:\mount\cs9:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs9		
<u>LOGICAL DRIVE C:\mount\misc9:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc9		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tempdb		
FCA2214DC Dual Channel Host Adapter, Slot 3, Port 1, Array A		
<u>LOGICAL DRIVE C:\mount\cs6:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs6		
<u>LOGICAL DRIVE C:\mount\misc6:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc6		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tpcback6		
FCA2214DC Dual Channel Host Adapter, Slot 3, Port 2, Array A		
<u>LOGICAL DRIVE C:\mount\cs2:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs2		
<u>LOGICAL DRIVE C:\mount\misc2:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc2		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
Tpcback2		
FCA2214DC Dual Channel Host Adapter, Slot 3, Port 2, Array B		
<u>LOGICAL DRIVE C:\mount\cs3:</u>	<u>Total Capacity = 64.34 GB</u>	<u>RAID 0</u>
MSSQL_cs3		
<u>LOGICAL DRIVE C:\mount\misc3:</u>	<u>Total Capacity = 31.06 GB</u>	<u>RAID 0</u>
MSSQL_misc3		
<u>LOGICAL DRIVE :</u>	<u>Total Capacity = 664.55 GB</u>	<u>RAID 0+1</u>
tpcback3		

Priced Configuration vs. Measured Configuration:

None

Insert and Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restrictions in the SUT database implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the minimum key value for these new rows.

All insert and delete functions were fully operational during the entire benchmark.

Partitioning

While there are a few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.

No partitioning was used in this benchmark.

Replication, Duplication or Additions

Replication of tables, if used, must be disclosed. Additional and/or duplicated attributes in any table must be disclosed along with a statement on the impact on performance.

No replications, duplications or additional attributes were used in this benchmark.

Clause 2 Related Items

Random Number Generation

The method of verification for the random number generation must be described.

In the Benchcraft RTE from Microsoft, each driver engine uses an independent random number sequence. All of the users within a given driver draw from the same sequence.

The Benchcraft RTE computes random integers as described in "Random Numbers Generators: Good Ones Are Hard to Find." Communications of the ACM - October 1988 Volume 31 Number 10.

The seeds for each user were captured and verified by the auditor to be unique. In addition, the contents of the database were systematically searched, and randomly sampled by the auditor for patterns that would indicate the random number generator had affected any kind of a discernible pattern; none was found.

Input/Output Screen Layout

The actual layout of the terminal input/output screens must be disclosed.

All screen layouts followed the specifications exactly.

Priced Terminal Feature Verification

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

The terminal attributes were verified by the auditor. The auditor manually exercised each specification on a representative HP ProLiant web server.

Presentation Manager or Intelligent Terminal

Any usage of presentation managers or intelligent terminals must be explained.

Application code running on the client machines implemented the TPC-C user interface. No presentation manager software or intelligent terminal features were used. The source code for the forms applications is listed in Appendix A.

Transaction Statistics

Table 2.1 lists the numerical quantities that Clauses 8.1.3.5 to 8.1.3.11 require.

Table 2.1 Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00

Statistic		Value
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%
	Accessed by last name	60.01%
Order Status	Accessed by last name	60.14%
Transaction Mix	New Order	44.82%
	Payment	43.06%
	Order status	4.03%
	Delivery	4.04%
	Stock level	4.04%

Queuing Mechanism

The queuing mechanism used to defer the execution of the Delivery transaction must be disclosed.

Microsoft COM+ on each client machine served as the queuing mechanism to the database. Each delivery request was submitted to Microsoft COM+ asynchronously with control being returned to the client process immediately and the deferred delivery part completing asynchronously.

The source code is listed in Appendix A.

Clause 3 Related Items

Transaction System Properties (ACID)

The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.

All ACID property tests were successful. The executions are described below.

Atomicity

The system under test must guarantee that the database transactions are atomic; the system will either perform all individual operations on the data or will assure that no partially completed operations leave any effects on the data.

Completed Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was committed and the rows were verified to contain correctly updated balances.

Aborted Transactions

A row was selected in a script from the warehouse, district and customer tables, and the balances noted. A payment transaction was started with the same warehouse, district and customer identifiers and a known amount. The payment transaction was rolled back and the rows were verified to contain the original balances.

Consistency

Consistency is the property of the application that requires any execution of a database transaction to take the database from one consistent state to another, assuming that the database is initially in a consistent state.

Consistency conditions one through four were tested using a script to issue queries to the database. The results of the queries verified that the database was consistent for all four tests.

A run was executed under full load lasting over two hours and included a checkpoint.

The script was executed again. The result of the same queries verified that the database remained consistent after the run.

Isolation

Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.

Isolation tests one through nine were executed using shell scripts to issue queries to the database. Each script included timestamps to demonstrate the concurrency of operations. The results of the queries were captured to files. The captured files were verified by the auditor to demonstrate the required isolation had been met.

In addition, the phantom tests and the stock level tests were executed and verified.

For Isolation test seven, case A was followed.

Durability

The tested system must guarantee durability: the ability to preserve the effects of committed transaction and insure database consistency after recovery from any one of the failures listed in Clause 3.5.3.

Durable Media Failure

Loss of Data and Log

To demonstrate recovery from a permanent failure of durable medium containing DBMS logs and TPC-C tables, the following steps were executed. This test was executed on a fully scaled database of 9680 warehouses under a load of 9280 users.

- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTEs were started with 10% of the benchmark users.
- The test was allowed to run for a minimum of 10 minutes.
- One log disk was removed from the internal drive cage of the DL385G1.
- Since the disk was mirrored, processing was not interrupted. This was verified by checking the user's status on the RTE.
- One of the data disks was removed from one MSA 30 drive cabinet.
- When Microsoft SQL Server recorded errors about not being able to access the database, the RTE was shut down.
- Microsoft SQL Server was shutdown, and the system rebooted after replacing the pulled drives with new drives.
- After the RAID recovery process finished Microsoft SQL Server was started, and a dump of the transaction log was taken.
- The database was restored from backup and the transaction log dump was applied.
- Consistency condition #3 was executed and verified.
- Step 2 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in steps 12 and 13 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Instantaneous Interruption and Loss of Memory

Because loss of power erases the contents of memory, the instantaneous interruption and the loss of memory tests were combined into a single test. This test was executed on a fully scaled database of 9680 warehouses (of which 9248 were used) under a full load of 92480 users. The following steps were executed:

- The total number of New Orders was determined by the sum of D_NEXT_O_ID of all rows in the DISTRICT table giving the beginning count.
- The RTE was started with 92480 users.
- The test was allowed to run for a minimum of 10 minutes.
- Pulling the power cords from the SUT induced system crash and loss of memory. No battery backup or Uninterruptible Power Supply (UPS) were used to preserve the contents of memory.
- The RTE was paused then stopped.
- Power was restored and the system restarted.
- Microsoft SQL Server was restarted and performed an automatic recovery.
- Consistency condition #3 was executed and verified.
- Step 1 was repeated and the difference between the first and second counts was noted.
- An RTE report was generated for the entire run time giving the number of NEW-ORDERS successfully returned to the RTE.
- The counts in step 9 and 10 were compared and the results verified that all committed transactions had been successfully recovered.
- Samples were taken from the RTE files and used to query the database to demonstrate successful transactions had corresponding rows in the ORDER table.

Clause 4 Related Items

Initial Cardinality of Tables

The cardinality (e.g. number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted, the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

Table 4.1 Number of Rows for Server

Table	Cardinality as built
Warehouse	9,680
District	96,800
Customer	290,400,000
History	290,400,000
Orders	290,400,000
New Order	87,120,000
Order Line	2,904,000,090
Stock	968,000,000
Item	100,000
Deleted Warehouses	0

Database Layout

The distribution of tables and logs across all media must be explicitly depicted for tested and priced systems.

The benchmarked configuration used 3 FCA2214DC dual channel fibre host adapters. Each controller had one port that was connected directly to one MSA1000 enclosure and one port connected to two MSA1000 enclosures via an MSA SAN Switch.. There were a total of 9 MSA1000 enclosures and 18 MSA30 enclosures, each of which contained 14 36GB disk drives. Each MSA1000 enclosure was connected to 2 MSA30 enclosures. Each MSA1000/MSA30 set had all 42 disk drives configured into a single array with 3 logical disk drives. The first two logical disk drives were configured as RAID 0 and were used for database data. The third logical disk drive on all of the sets was configured as RAID 0+1. On 8 of the MSA1000/MSA30 sets, the third logical disk drive was used for database backups during the benchmark. On the 9th set, the third logical disk drive was used for additional space for the tempdb database only during the database build and remained unused throughout the remainder of the benchmark. The internal drive cage of the D1385G1 contained 2 36GB disk drives and 4 300GB disk drives that were all connected to the integrated Smart 6i array controller. The 2 36GB disk drives were configured as RAID 0+1 and were used

for the operating system. The 4 300GB disk drives were configured as RAID 0+1 and were used for the database log. The Array Accelerators on MSA1000 controllers were configured as 100% write cache and were enabled for all RAID 0 volumes. The Array Accelerator on the Smart 6i controller was disabled for the RAID 0+1 volume that was used for the database log. All RAID volumes used were hardware RAID.

Section 1.2 of this report details the distribution of database tables across all disks. The code that creates the file groups and tables is included in Appendix B.

Type of Database

A statement must be provided that describes:

- *The data model implemented by DBMS used (e.g. relational, network, hierarchical).*
- *The database interface (e.g. embedded, call level) and access language (e.g. SQL, DLI, COBOL read/write used to implement the TPC-C transaction. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 2005 Enterprise (x86) Edition is a relational DBMS.

The interface used was Microsoft SQL Server stored procedures accessed with Remote Procedure Calls embedded in C code.

Database Mapping

The mapping of database partitions/replications must be explicitly described.

The database was not replicated.

60 Day Space

Details of the 60-day space computations along with proof that the database is configured to sustain 8 hours of growth for the dynamic tables (Order, Order-Line, and History) must be disclosed.

To calculate the space required to sustain the database log for 8 hours of growth at steady state, the following steps were followed:

- The free space on the log file was queried using *dbcc sqlperf(logspace)*.
- Transactions were run against the database with a full load of users.
- The free space was again queried using *dbcc sqlperf(logspace)*.
- The space used was calculated as the difference between the first and second query.
- The number of NEW-ORDERS was verified from the difference in the sum(d_next_o_id) taken from before and after the run.
- The space used was divided by the number of NEW-ORDERS giving a space used per NEW-ORDER transaction.
- The space used per transaction was multiplied by the measured tpmC rate times 480 minutes.

The same methodology was used to compute growth requirements for dynamic tables Order, Order-Line and History.

Details of both the 8-hour transaction log space requirements and the 60-day space requirements are shown in Appendix D.

Clause 5 Related Items

Throughput

Measured tpmC must be reported

Measured tpmC 113,628 tpmC
Price per tpmC USD \$2.99

Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the menu response time.

Table 5.2: Response Times

Type	Average	90 th %	Maximum
New-Order	0.65	0.98	10.79
Payment	0.63	0.96	12.23
Order-Status	0.64	0.96	9.39
Interactive Delivery	0.10	0.11	0.40
Deferred Delivery	0.14	0.18	4.75
Stock-Level	0.64	0.97	9.40
Menu	0.10	0.11	0.46

Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 5.3: Keying Times

Type	Minimum	Average	Maximum
New-Order	18.02	18.03	18.38
Payment	3.02	3.03	3.38
Order-Status	2.02	2.03	2.38
Interactive Delivery	2.02	2.03	2.36
Stock-Level	2.02	2.03	2.38

Table 5.4: Think Times

Type	Minimum	Average	Maximum
New-Order	0.00	12.18	121.73
Payment	0.00	12.19	121.73
Order-Status	0.00	10.16	101.53
Interactive Delivery	0.00	5.12	51.03
Stock-Level	0.00	5.11	51.03

Response Time Frequency Distribution Curves and Other Graphs

Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.

The performance curve for response times versus throughput (see Clause 5.6.2) must be reported for the New-Order transaction.

Think Time frequency distribution curves (see Clause 5.6.3) must be reported for each transaction type.

Keying Time frequency distribution curves (see Clause 5.6.4) must be reported for each transaction type.

A graph of throughput versus elapsed time (see Clause 5.6.5) must be reported for the New-Order transaction.

Figure 3. New Order Response Time Distribution

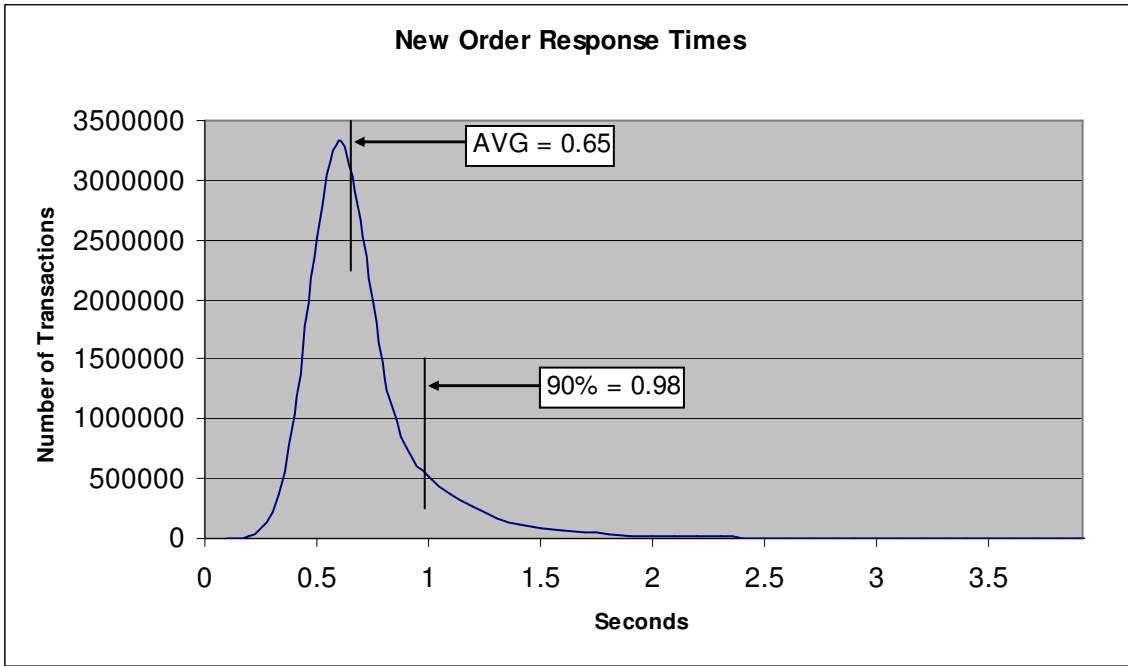


Figure 4. Payment Response Time Distribution

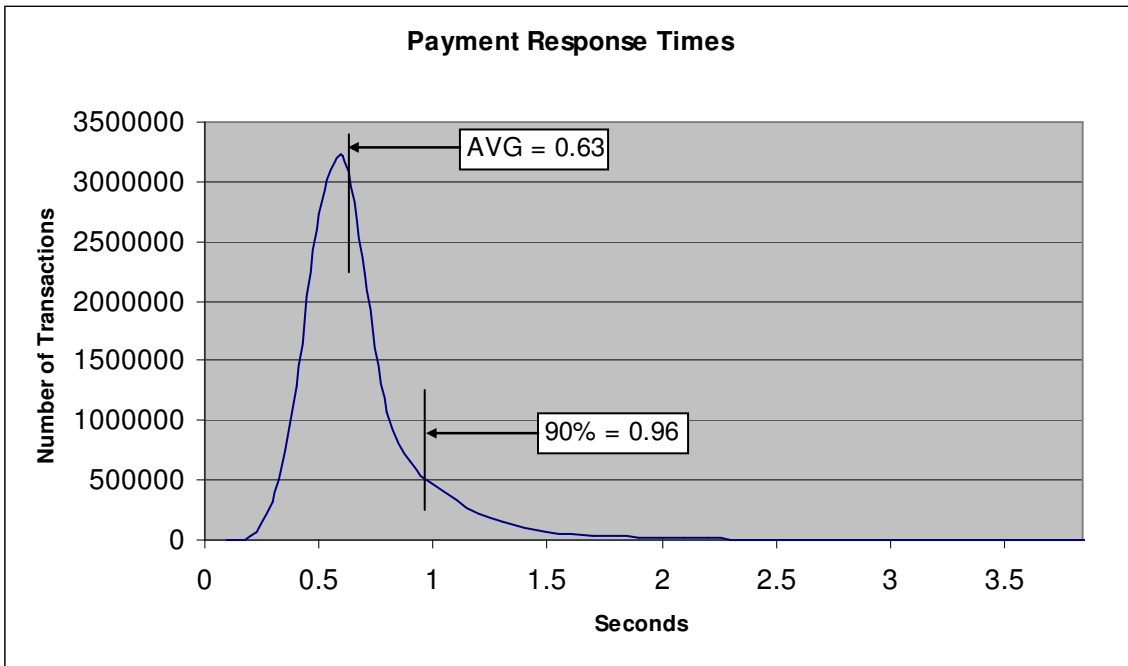


Figure 5. Order Status Response Time Distribution

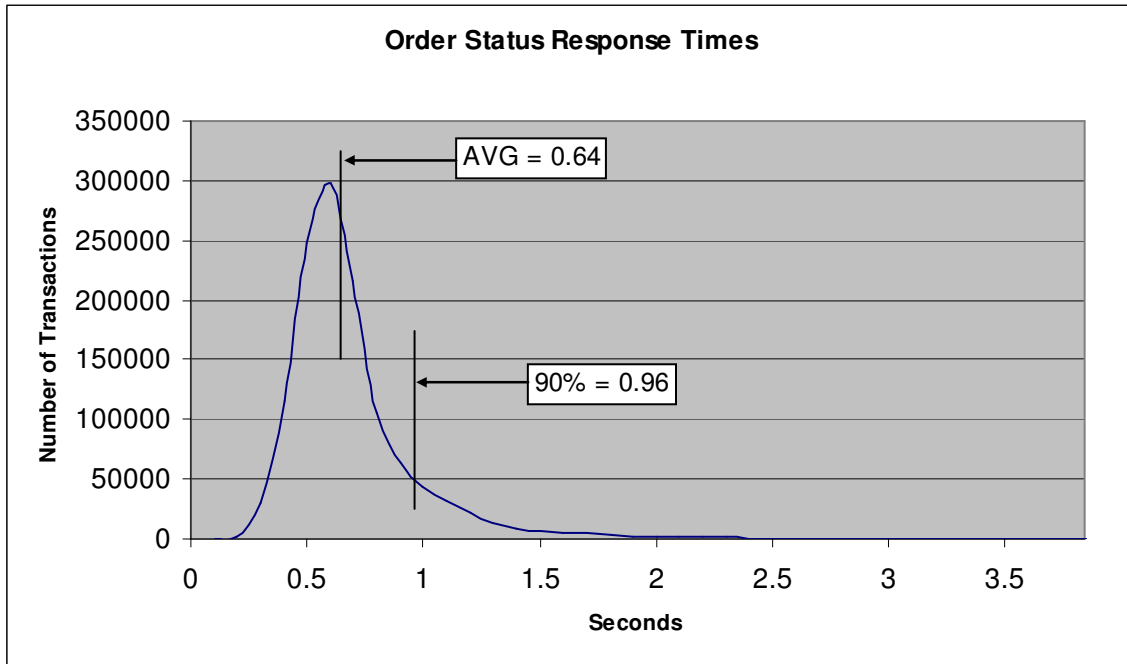


Figure 6. Delivery Response Time Distribution

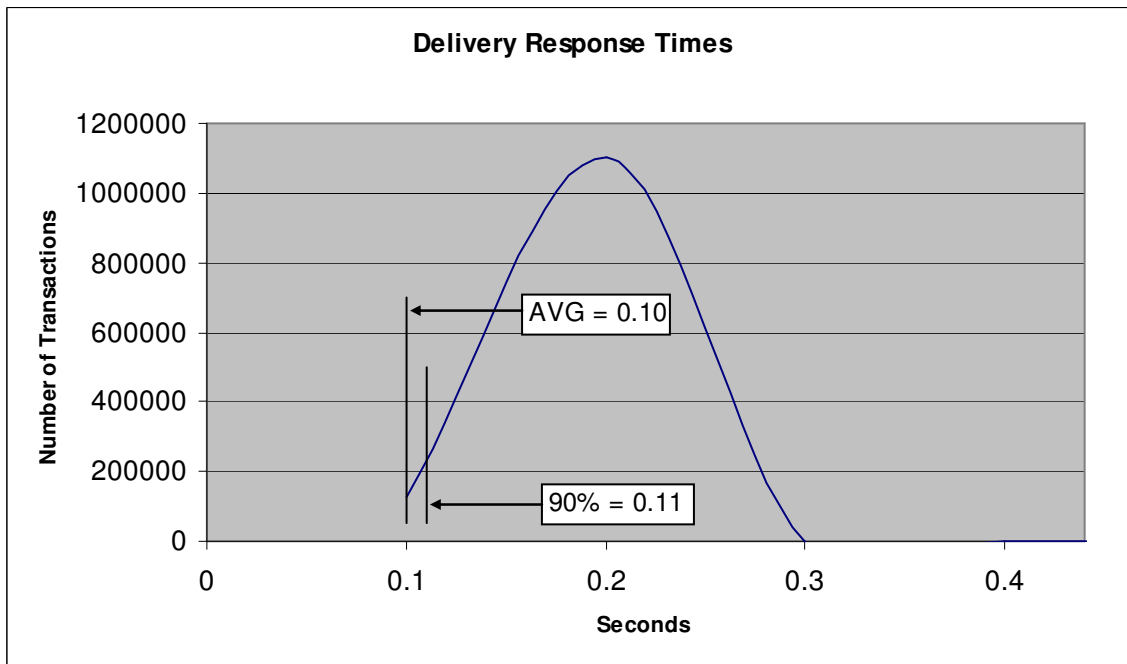


Figure 7. Stock Level Response Time Distribution

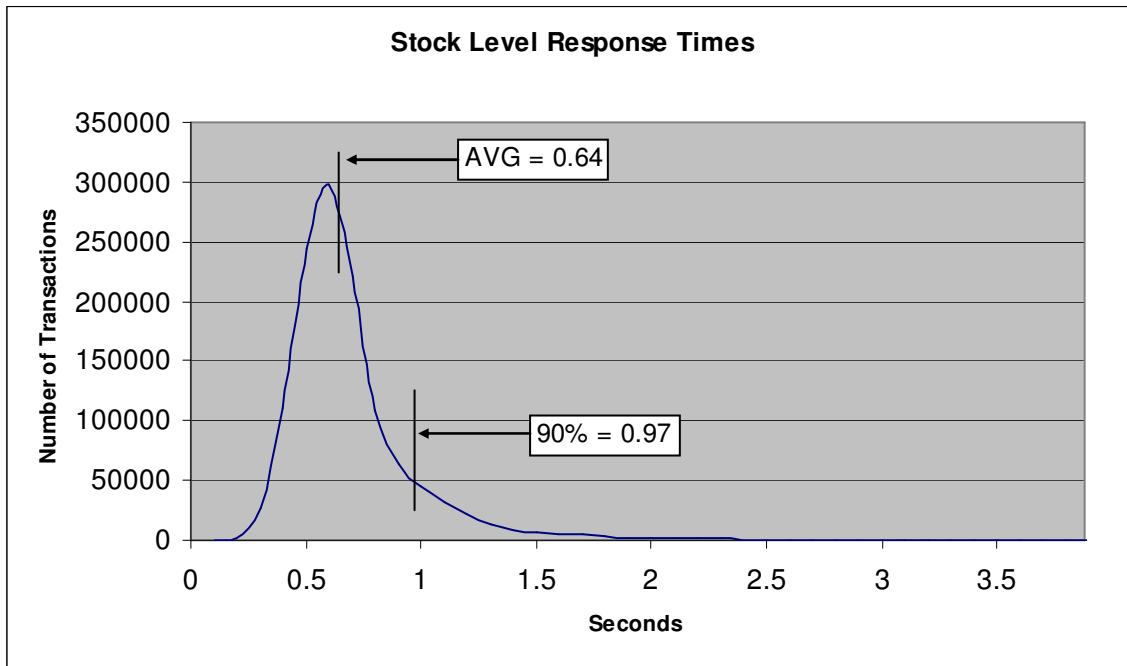


Figure 8. Response Time vs. Throughput

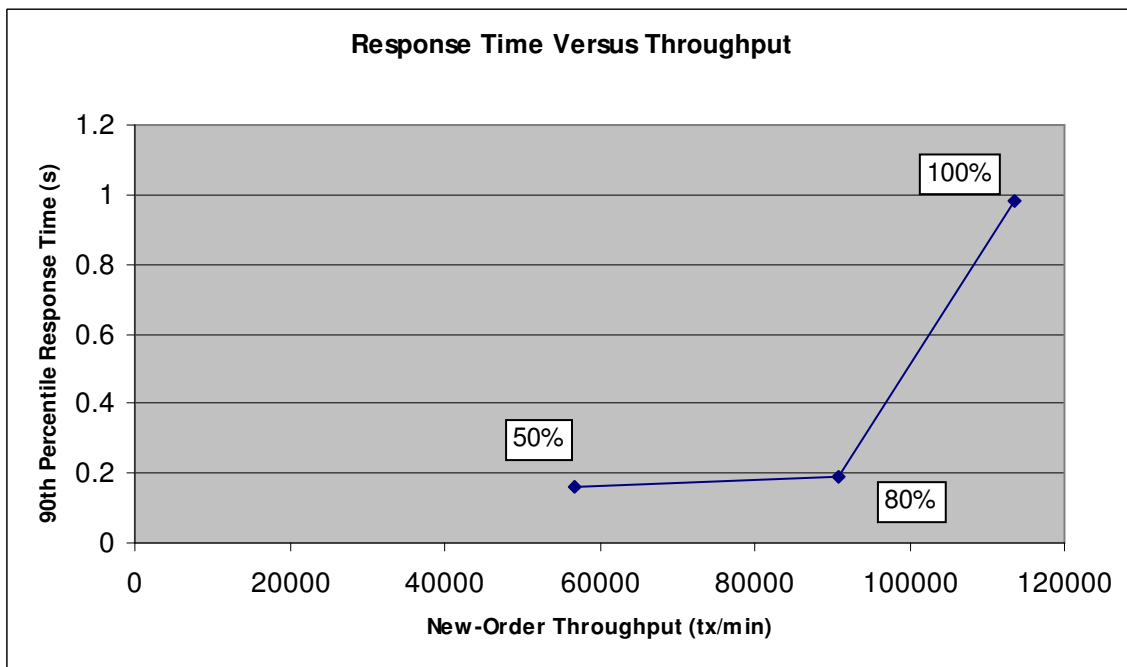
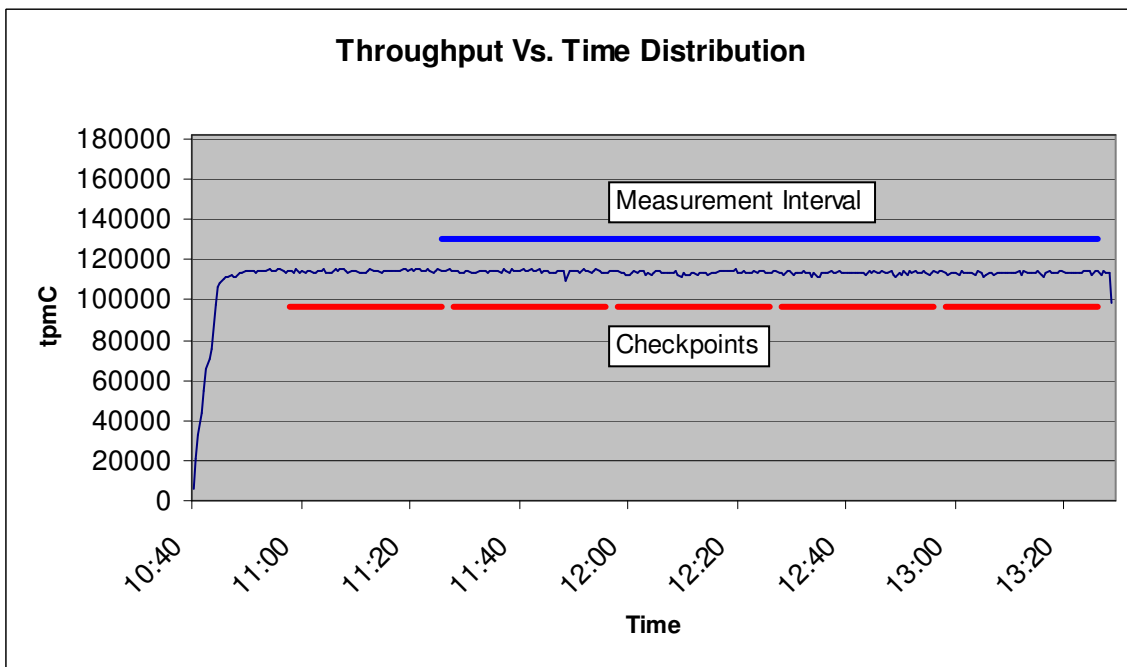


Figure 9. New Order Think Time Distribution



Figure 10. Throughput vs. Time Distribution



Steady State Determination

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval must be disclosed.

Steady state was determined using real time monitor utilities from the RTE. Steady state was further confirmed by the throughput data collected during the run and graphed in Figure 10.

Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.), actually occurred during the measurement interval must be reported.

The RTE generated the required input data to choose a transaction from the menu. This data was timestamped. The input screen for the requested transaction was returned and timestamped. The difference between these two timestamps was the menu response time. The RTE writes to the log file once per transaction on selective fields such as order id. There is one log file per driver engine.

The RTE generated the required input data for the chosen transaction. It waited to complete the minimum required key time before transmitting the input screen. The transmission was timestamped. The return of the screen with the required response data was timestamped. The difference between these two timestamps was the response time for that transaction.

The RTE then waited the required think time interval before repeating the process starting at selecting a transaction from the menu.

The RTE transmissions were sent to application processes running on the client machines through Ethernet LANs. These client application processes handled all screen I/O as well as all requests to the database on the server. The applications communicated with the database server over gigabit Ethernet LANs using DBLIB and RPC calls.

To perform checkpoints at specific intervals, the SQL Server *recovery interval* was set to 32767 and a script was written to schedule multiple checkpoints at specific intervals. The script included a wait time between each checkpoint equal to 30 minutes. The measurement interval was 120 minutes. The checkpoint script was started manually after the RTE had all users logged in and the database had achieved steady state.

At each checkpoint, Microsoft SQL Server wrote to disk all memory pages that had been updated but not yet physically written to disk. The positioning of the measurement interval is depicted on the graph in Figure 9.

Measurement Period Duration

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (tpmC) must be included.

The reported measured interval was exactly 120 minutes long.

Regulation of Transaction Mix

The method of regulation of the transaction mix (e.g., card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.

The RTE was given a weighted random distribution, which was not adjusted during the run.

Transaction Statistics

The percentage of the total mix for each transaction type must be disclosed. The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed. The average number of order-lines entered per New-Order transaction must be disclosed. The percentage of remote order lines per New-Order transaction must be disclosed. The percentage of remote Payment transactions must be disclosed. The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed. The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.

Table 5.5: Transaction Statistics

Statistic		Value
New Order	Home warehouse order lines	99.00%
	Remote warehouse order lines	1.00%
	Rolled back transactions	1.00%
	Average items per order	10.00
Payment	Home warehouse payments	85.00%
	Remote warehouse payments	15.00%
	Accessed by last name	60.01%
Delivery	Skipped transactions (interactive)	0
	Skipped transactions (deferred)	0
Order Status	Accessed by last name	60.14%
Transaction Mix	New Order	44.82%
	Payment	43.06%
	Order status	4.03%
	Delivery	4.04%
	Stock level	4.04%

Checkpoint Count and Location

The number of checkpoints in the Measurement Interval, the time in seconds from the start of the Measurement Interval to the first checkpoint, and the Checkpoint Interval must be disclosed.

The initial checkpoint was started 22 minutes after the start of the ramp-up. Subsequent checkpoints occurred every 30 minutes. Each checkpoint in the measurement interval lasted 26 minutes and 30 seconds. The measurement interval contains four checkpoints.

Checkpoint Duration

The start time and duration in seconds of at least the four longest checkpoints during the Measurement Interval must be disclosed.

Checkpoint Start Time	Duration
11:28:20.56 am	27 minutes, 30 seconds
11:58:17.45 am	27 minutes, 30 seconds
12:28:14.47 pm	27 minutes, 30 seconds
12:58:11.47 pm	27 minutes, 30 seconds

Clause 6 Related Items

RTE Descriptions

If the RTE is commercially available, then its inputs must be specified. Otherwise, a description must be supplied of what inputs (e.g., scripts) to the RTE had been used.

The RTE used was Microsoft Benchcraft RTE. Benchcraft is a proprietary tool provided by Microsoft and is not commercially available. The RTE's input is listed in Appendix A.

Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to the priced system. The results of the test described in Clause 6.6.3.4 must be disclosed.

The driver system consisted of 8 HP ProLiant servers. These driver machines emulated the users' web browsers.

Functional Diagrams

A complete functional diagram of both the benchmark configuration and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.

The driver system performed the data generation and input functions of the priced display device. It also captured the input and output data and timestamps for post-processing of the reported metrics. No other functionality was included on the driver system.

Section 1.4 of this report contains detailed diagrams of both the benchmark configuration and the priced configuration.

Networks

The network configuration of both the tested services and proposed (target) services that are being represented and a thorough explanation of exactly which parts of the proposed configuration are being replaced with the Driver System must be disclosed.

The bandwidth of the networks used in the tested/priced configuration must be disclosed.

In the tested configuration, 4 driver (RTE) machines were connected through a gigabit Ethernet switch to the client machines at 1Gbps, thus providing the path from the RTEs to the clients. The server (SUT) was connected to the clients through a gigabit Ethernet switch on a separate LAN.

The priced configuration was connected in the same manner as the tested configuration.

Operator Intervention

If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.

This configuration does not require any operator intervention to sustain eight hours of the reported throughput.

Clause 7 Related Items

System Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery data. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source and effective date(s) of price(s) must also be reported.

The total 3 year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

The details of the hardware and software are reported in the front of this report as part of the executive summary. All third party quotations are included at the end of this report as Appendix E.

Availability, Throughput, and Price Performance

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system included products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

- **Maximum Qualified Throughput** **113,628 tpmC**
- **Price per tpmC** **USD \$2.99 per tpmC**
- **Availability** **May 5, 2006**

Country Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7

This system is being priced for the United States of America.

Usage Pricing

For any usage pricing, the sponsor must disclose:

- Usage level at which the component was priced.
- A statement of the company policy allowing such pricing.

The component pricing based on usage is shown below:

- 4 Microsoft Windows Server 2000 Standard Edition
- 1 Microsoft Windows Server 2003, Enterprise (x86) Edition SP1
- 1 Microsoft SQL Server 2005 Enterprise x86 Edition SP1 (per processor)
- 1 Microsoft Visual C++
- HP Servers include 3 years of support.

Clause 9 Related Items

Auditor's Report

The auditor's name, address, phone number, and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.

This implementation of the TPC Benchmark C was audited by Lorna Livingtree of Performance Metrics, Inc.

Performance Metrics, Inc.
PO Box 984
Klamath CA 95548
(phone) 707-482-0523
(fax) 707-482-0575
e-mail: lornaL@perfmetrics.com

Availability of the Full Disclosure Report

The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to the charges for similar documents by the test sponsor. The report must be made available when results are made public. In order to use the phrase "TPC Benchmark™ C", the Full Disclosure Report must have been submitted to the TPC Administrator as well as written permission obtained to distribute same.

Requests for this TPC Benchmark C Full Disclosure Report should be sent to:

TPC
Presidio of San Francisco
Building 572B Ruger St. (surface)
P.O. Box 29920 (mail)
San Francisco, CA 94129-0920

or

Hewlett-Packard Company
Database Performance Engineering
P.O. Box 692000
Houston, TX 77269-2000



PERFORMANCE METRICS INC.
TPC Certified Auditors

March 7, 2006

Mr. John Ellyson
Database Performance Engineer
Hewlett-Packard Company
20555 SH 249
Houston, TX 77070

I have verified by remote the TPC Benchmark™ C for the following configuration:

Platform: HP ProLiant DL385 G1
Database Manager: Microsoft SQL Server 2005 Enterprise Edition
Operating System: Microsoft Windows Server 2003 Enterprise Edition
Transaction Monitor: Microsoft COM+

System Under Test:				
CPU's	Memory	Disks (total)	90% Response	TpmC
2 AMD @ 2.6 Ghz	Main: 32 GB	380 @ 36 GB 4 @ 300 GB	0.98	113,628

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark. The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database files were properly sized.
- The database was properly scaled with 9,680 warehouses, 9,248 of which were active during the measured interval.
- The ACID properties were successfully demonstrated.
- Input data was generated according to the specified percentages.
- Eight hours of mirrored log space was present on the tested system.
- Eight hours of growth space for the dynamic tables was present on the tested system.
- The data for the 60 days space calculation was verified.
- The steady state portion of the test was 120 minutes.
- There was one complete checkpoint in steady state before the measured interval.

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TPC Certified Auditors

- There were 4 checkpoints started and completed inside the measured interval.
- The system pricing was checked for major components and maintenance.
- Third party quotes were verified for compliance.

Auditor Notes: None

Sincerely,



Lorna Livingtree
Auditor

Appendix A: Source Code

The client source code is listed below.

delivery.h

```
/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _delivery_v1_0_included
#define _delivery_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _delivery_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
#endif
#endif
```

```
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCDelivery(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#ifdef __VMS && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _delivery_v1_0_epv_t {
void ( IDL_STD_STDCALL * _delivery_GetAppId) (
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL * _impTPCCDelivery) (
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _delivery_v1_0_epv_t;
extern rpc_if_handle_t _delivery_v1_0_c_ifspec;
extern rpc_if_handle_t _delivery_v1_0_s_ifspec;
#ifdef __VMS && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif
#ifdef __cplusplus
#else
#endif
#endif
```

neworder.h

```
/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _neworder_v1_0_included
#define _neworder_v1_0_included
#include IDLBASE_H
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _neworder_GetAppId(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t handle,
/* [out] */ trpc_byteData_t applString,
/* [out] */ idl_ulong_int *applStringLength,
/* [out] */ trpc_byteData_t address,
/* [out] */ idl_ulong_int *addressLength,
/* [out] */ error_status_t *c_status,
/* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCNewOrder(
#ifdef IDL_PROTOTYPES
/* [in] */ handle_t trpc_h,
/* [in] */ idl_long_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
#endif
```

```

#endif
);
extern void IDL_STD_STDCALL _impTPCCNOInfo(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [out] */ dbInfo_data_t *dataP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _neworder_v1_0_epv_t {
void ( IDL_STD_STDCALL *neworder_GetAppId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNewOrder)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
void ( IDL_STD_STDCALL *_impTPCCNOInfo)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [out] */ dbInfo_data_t *dataP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _neworder_v1_0_epv_t;
extern rpc_if_handle_t _neworder_v1_0_c_ifspec;
extern rpc_if_handle_t _neworder_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif
#endif
#endif

```

```

)
}
#else
#endif
#endif

```

orderstatus.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _orderstatus_v1_0_included
#define _orderstatus_v1_0_included
#endif
#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifdef nbase_v0_0_included
#include "dce\nbase.h"
#endif

#ifdef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif

#ifdef mon_handle_v1_0_included
#include "tpm/mon\mon_handle.h"
#endif

#ifdef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif

#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _orderstatus_GetAppId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCOrderStatus(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,

```

```

    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _orderstatus_v1_0_epv_t {
void ( IDL_STD_STDCALL *_orderstatus_GetAppId)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *_impTPCCOrderStatus)(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _orderstatus_v1_0_epv_t;
extern rpc_if_handle_t _orderstatus_v1_0_c_ifspec;
extern rpc_if_handle_t _orderstatus_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif
#endif
#endif

#ifdef __cplusplus
}
#endif

```

payment.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifdef _payment_v1_0_included
#define _payment_v1_0_included
#endif
#include IDLBASE_H

```

```

#include <dce\idlbase.h>
#endif
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"
#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _payment_GetApplId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCPayment(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif

```

```

typedef struct _payment_v1_0_epv_t {
void ( IDL_STD_STDCALL *payment_GetApplId) (
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *impTPCCPayment) (
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
};
extern rpc_if_handle_t _payment_v1_0_c_ifspec;
extern rpc_if_handle_t _payment_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif

stocklevel.h
/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef _stocklevel_v1_0_included
#define _stocklevel_v1_0_included
#endif
#include <dce\idlbase.h>
#include <dce\rpc.h>
#include "trpc/trpc.h"

#ifdef __cplusplus
extern "C" {
#endif

#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#ifndef trpcImports_v0_0_included
#include "trpc\trpcImports.h"

```

```

#endif
#ifndef mon_handle_v1_0_included
#include "tpm\mon\mon_handle.h"
#endif
#ifndef tpcc_types_v1_0_included
#include "tpcc_type.h"
#endif
#include <dce\rpcexc.h>
extern EXCEPTION encina_x_transaction_aborted;
extern EXCEPTION encina_x_server_shutdown;
extern EXCEPTION encina_x_permission_denied;
extern EXCEPTION encina_x_object_not_found;
extern EXCEPTION encina_x_empty_slot1;
extern EXCEPTION encina_x_empty_slot2;
extern EXCEPTION encina_x_empty_slot3;
extern EXCEPTION encina_x_empty_slot4;
extern EXCEPTION encina_x_empty_slot5;
extern EXCEPTION encina_x_undefined_exception;
extern void IDL_STD_STDCALL _stocklevel_GetApplId(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
extern void IDL_STD_STDCALL _impTPCCStockLevel(
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t trpc_h,
    /* [in] */ idl_long_int length,
    /* [in, out] */ idl_char *dataP,
    /* [in, out] */ data_header *headerP,
    /* [in] */ trpc_byteData_t applAndAddress,
    /* [in] */ idl_ulong_int applAndAddressLength,
    /* [in] */ trpc_callbackData_t inCallbackData,
    /* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
globalref mon_handle_t handle;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __save
#pragma extern_model __common_block __shr
#endif
typedef struct _stocklevel_v1_0_epv_t {
void ( IDL_STD_STDCALL *stocklevel_GetApplId) (
#ifdef IDL_PROTOTYPES
    /* [in] */ handle_t handle,
    /* [out] */ trpc_byteData_t applString,
    /* [out] */ idl_ulong_int *applStringLength,
    /* [out] */ trpc_byteData_t address,
    /* [out] */ idl_ulong_int *addressLength,
    /* [out] */ error_status_t *c_status,
    /* [out] */ error_status_t *f_status
#endif
);
void ( IDL_STD_STDCALL *impTPCCStockLevel) (
#ifdef IDL_PROTOTYPES

```

```

/* [in] */ handle_t trpc_h,
/* [in] */ idl_ulong_int length,
/* [in, out] */ idl_char *dataP,
/* [in, out] */ data_header *headerP,
/* [in] */ trpc_byteData_t applAndAddress,
/* [in] */ idl_ulong_int applAndAddressLength,
/* [in] */ trpc_callbackData_t inCallbackData,
/* [in] */ idl_ulong_int numOfInCallbackData
#endif
);
} _stocklevel_v1_0_epv_t;
extern rpc_if_handle_t _stocklevel_v1_0_c_ifspec;
extern rpc_if_handle_t _stocklevel_v1_0_s_ifspec;
#if defined(__VMS) && (defined(__DECC) ||
defined(__cplusplus))
#pragma extern_model __restore
#endif

#ifdef __cplusplus
}
#else
#endif
#endif

```

client_utils.c

```

/* client_utils.c
*/

#include <stdio.h>
#include <time.h>
#include <windows.h>
#include <winperf.h>
#include <winsock.h>
#include "client_utils.h"

#define Li2Double(x) ((double)((x).HighPart) *
4.294967296E9 + (double)((x).LowPart))

static LARGE_INTEGER pFreq;
static double sFreq;
static int print_thread_id = 1;
static int user_id = 0;
static char *user_code = "C";

/*
 * get_thread_id
 * A function that returns the thread ID of the
current thread
*/
static int get_thread_id()
{
return(GetCurrentThreadId());
}

/*
 * get_prefix
 * Format the output prefix for printing:

```

```

* It contains the user_id, 'C' or 'T'
depending on whether it
* is a terminal or a client and optional a
thread identifier
* The prefix is written in the buffer passed
in by the caller.
*/
static void get_prefix(char *buffer)
{
if (print_thread_id) {
int thread_id = get_thread_id();
sprintf(buffer, "%s(%d-%s-
%d)%s",
user_id < 10 ? " " : user_id <
100 ? " " : " ",
user_id,
user_code,
thread_id,
thread_id < 10 ? " " : "");
} else {
sprintf(buffer, "%s(%2d-%s)",
user_id < 10 ? " " : " ", user_id,
user_code);
}
}

/*
 * err_printf
 * A var-arg function that appends the current
time and
* other data to the print request and sends it
to stderr
* if it is not a web client, to a file if it is
*/
void err_printf(char *format, ...)
{
time_t cur_timet;
char time_str[30];
char line_prefix[50];
va_list ap;

va_start(ap, format);

cur_timet = time(&cur_timet);
strftime(time_str, 29, "%X",
localtime(&cur_timet));

get_prefix(line_prefix);

fprintf(ERROROUT, "%s %s - ", line_prefix,
time_str);
vfprintf(ERROROUT, format, ap);
fflush(ERROROUT);

va_end(ap);
}

/*
 * encina_error_message
*/

```

```

* Report an encina error message by interpreting it
and writing
* it to both the logfile (if any) and to standard
error
*/
void encina_error_message(char *msg, unsigned long n)
{
char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
encina_StatusToString(n,
errorMsg);
ENCINA_MAX_STATUS_STRING_SIZE, errorMsg);
err_printf("ERROR: %s. Error code = %s (%d 0x%x)
\n", msg, errorMsg, n, n);
}

int get_time_init()
{
QueryPerformanceFrequency(&pFreq);
sFreq=Li2Double(pFreq);
return 0;
}

int get_local_time(time_type *timeP)
{
double cur_t;
LARGE_INTEGER counter;

QueryPerformanceCounter(&counter);
cur_t = Li2Double(counter) / sFreq;
timeP->sec = (long)cur_t;
/* timeP->usec = ((long)cur_t - timeP->sec) *
1000000;*/
timeP->usec = (long)((cur_t - timeP->sec) *
1000000);
return 0;
}

/*
 * time_diff_ms
 * Return the difference in milliseconds between
two times
*/
int time_diff_ms(struct timeval *t2, struct timeval
*t1)
{
int t_diff;

t_diff = (t2->tv_usec + 1000000 - t1->tv_usec +
500) / 1000 +
(t2->tv_sec - t1->tv_sec - 1) * 1000;

return(t_diff);
}

/*
 * perfClntDataInit:
 * Initialization for the shared file mapping.
 *
 * return: pointer to the shared memory space
 *
 * This routine creates a named mapped memory section
that is used

```



```

* to communicate the TPCC performance data to the
extensible
* counter DLL for NT perfmon.
*/
total_tran_count_t *perfClntDataInit()
{
    HANDLE hMappedObject;
    total_tran_count_t *pClntInfo = NULL;
    TCHAR szMappedObjectName[] =
TEXT("TPCC_CLNT_COUNTER_BLOCK");

    /* create named section for the performance
data */
    hMappedObject =
CreateFileMapping((HANDLE)0xFFFFFFFF,
    NULL,
    PAGE_READWRITE,
    0,
    sizeof(total_tran_count_t),
    szMappedObjectName);
    if (hMappedObject == NULL) {
        err_printf("perfClntDataInit:
CreateFileMapping failed %x\n",
            GetLastError());
    } else {
        pClntInfo = NULL;
        /* map the section and assign the counter
block pointer
* to this section of memory
*/
        pClntInfo = (total_tran_count_t *)
MapViewOfFile(hMappedObject,
            FILE_MAP_ALL_ACCESS,
            0,
            0,
            0);
        if (pClntInfo == NULL) {
            err_printf("perfClntDataInit:
MapViewOfFile failed %x\n",
                GetLastError());
        } else {
            err_printf("perfClntDataInit:
MapViewOfFile success %n");
        }
    }
    return(pClntInfo);
}

```

client_utils.h

```

#ifndef TPCC_CLIENT_UTILS_H
#define TPCC_CLIENT_UTILS_H

#include <stdio.h>
#include <time.h>
#include <dce/rpc.h>
#include <dce/dce_error.h>
#include <encina/encina.h>

```

```

#include <stdlib.h>
#include <utils/trace.h>
#include <winsock.h>
#include "mon_client.h"
#include "../include/tpcc_type.h"

extern FILE * errtpcc;
extern FILE * logtpcc;
extern int debug;
extern char log_file_name[];
extern void logprintf( char *format, ...);
extern void err_printf( char *format, ...);
extern void encina_error_message(char *msg, unsigned
long n);
extern int time_diff_ms(struct timeval *t2, struct
timeval *t1);

typedef struct {
    int num;
    int errs;
    double RTtotal[2]; // 1 for server RT and 0 for
client RT
    int RTcount;
} tran_info_t;

/*
* total_tran_count_t
*
* structure that holds the total count of
transaction of each type
* as well as the reposne times.
*/
typedef struct {
    tran_info_t tran[MAX_TRAN_TYPE + 1];
    int errors;
    double time;
} total_tran_count_t;

/* enc_status_t
* structure that holds error information
*/
typedef struct {
    int status;
    int line;
    char file[268];
    unsigned long encinaError;
    char errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
} enc_status_t;

#define FALSE 0
#define TRUE 1

#define DPRINT(args) if (0) err_printf args

#define CHECK_ENVIRON(str,var) if (str == NULL) {
fprintf(ERROROUT, \
        "%s environment variable is
not defined.\n",var); }

```

```

#define CHK_STATUS(st, val, _errMsg)
\
    if(st) {
\
        enc_status.status=val;
\
        strcpy(enc_status.file, __FILE__);
\
        enc_status.line= __LINE__;
\
        enc_status.encinaError = st;
\
        if(_errMsg)strcpy(enc_status.errorMsg,
_errMsg);
\
        if(st!=1) return;
\
    }

#define UTIL_IDENT(a) a

#if ENCINA_C_ANSI_STRING_TOKEN_SUPPORT
#define UTIL_STRING(a) # a
#define UTIL_CONCAT(a, b) a ## b
#else /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */
#define UTIL_STRING(a) "a"
#define UTIL_CONCAT(a, b) UTIL_IDENT(a)b
#endif /* ENCINA_C_ANSI_STRING_TOKEN_SUPPORT */

/* ENCINA_CALL: Make fail-fast calls on the various
services. */
#define ENCINA_CALL(proc_name,call) \
{
    unsigned long _status; \
    ENCINA_CALL_RC(proc_name,call,_status); \
    if (_status) exit_program(_status); \
}

#define ENCINA_CALL_RC(proc_name,call,rc)
\
{
\
    char _errorMsg[ENCINA_MAX_STATUS_STRING_SIZE];
\
    DPRINT(("ENCINA_CALL_RC: before call %s\n",
proc_name));
\
    rc = (call);
\
    DPRINT(("ENCINA_CALL_RC: after call %s\n",
proc_name));
\
    if (rc) {
\
        encina_StatusToString(rc,
ENCINA_MAX_STATUS_STRING_SIZE, \
            _errorMsg);
\
        err_printf( "%x \n", rc);
\
        err_printf( "%s \n", _errorMsg);
\
    }

```

```

        err_printf( "%s \n", proc_name);
    \
    }
\
}

void err_printf(char *format, ...);
void encina_error_message(char *msg, unsigned long
n);
int get_time_init();
int get_local_time(time_type *timeP);
int time_diff_ms(struct timeval *t2, struct timeval
*t1);

#endif /* TPCC_CLIENT_UTILS_H */

```

databuf.h

```

/*
 *   databuf.h
 *
 * $Revision: 1.1 $
 * $Date: 1998/11/06 21:10:11 $
 * $Log: databuf.h,v $
 * Revision 4.2  95/05/16  10:55:31  10:55:31  tpcc
(TPCC Benchmark)
 * Added necessary RCS ident strings
 *
 * Revision 4.1  95/05/09  15:21:02  15:21:02  strue
(Scott Truesdale)
 * New code from Transarc - initial version
 *
 * Revision 3.2  95/04/03  17:43:09  17:43:09  strue
(Scott Truesdale)
 * Changes from Transarc - added sql error handling
in client; cleaned up debug handling with macros;
added check on db paramters via call to server.
 *
 * Revision 3.1  95/04/03  15:10:30  15:10:30  strue
(Scott Truesdale)
 * Base of rev 3 - shipped to transarc
 *
 *
 *
 * $TALog: databuf.h,v $
 * Revision 1.1  1998/11/06  21:10:11  dongfeng
 * - Move all files common to client and server to
tpcc/common
 *   directory
 * [added by delta dongfeng-23677-TPCC-new-directory-
structures, r1.1]
 *
 * Revision 1.3  1998/10/22  15:33:04  wenjian
 * Make changes to Encina server code to connect with
SQL server and add
 * callsql.c and sql directory.
 *
 * Add ERR_BAD_ITEM_ID, which is returned by SLQnew
and same as INVALID_NEWO

```

```

 * [from r1.2 by delta wenjian-23529-TPCC-integrate-
with-SQL-server, r1.1]
 *
 * Revision 1.2  1998/01/23  15:07:47  oz
 * - Updated the SP TPCC directory to the latest
files used
 *   during the SP tpcc audit.
 * [from r1.1 by delta oz-20774-TPCC-update-to-
latest-SP-version-11-27, r1.1]
 *
 * Revision 1.1  1997/04/20  11:57:57  oz
 * - This is the code base modified at IBM
Poughkeepsie
 *   by Ofer Zajicek and Radha Sivaramakrishnan for
the
 *   SP scaling test for TPCC.
 * [added by delta oz-19782-TPCC-add-ibm-sp-code,
r1.1]
 *
 * Revision 1.31  1995/10/30  19:10:54  oz
 * [merge of changes from 1.29 to 1.30 into 1.27]
 *
 * Revision 1.30  1995/10/27  15:41:30  oz
 * - Modified the tpc-c code to work with the new
informix
 *   sql code that is in ex_trans.ec
 * [from r1.29 by delta oz-16761-TPCC-modify-code-to-
work-with-oracle, r1.1]
 *
 * Revision 1.27  1995/10/20  18:44:30  ctipper
 * [merge of changes from 1.17 to 1.25 into 1.22]
 *
 * Revision 1.25  1995/10/20  18:15:34  ctipper
 * Incorporate changes per code review.
 *
 * - add DISTRIBUTED_TRAN_FAILED,
TPCC_DB_INFO_PARTIAL, and
 * TPCC_DB_INFO_FAILED error codes to tpcc_rc_t
 * - got rid of MAX_NUM_SERVERS variables
 * [from r1.23 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.2]
 *
 * Revision 1.23  1995/10/13  17:00:26  ctipper
 * This delta encompasses all changes necessary to do
distributed, XA
 * transactions with the TPCC benchmark. This
includes the changes
 * necessary to build with Informix version 6.
 *
 * Each client still talks to only one server,
however, if a distributed
 * transaction is necessary, the client sends the
request to a different
 * interface of that server which then forwards all
or part of the
 * request on to the appropriate remote server.
 *
 * - added new error codes to the tpcc_rc_t
enumeration.
 * - defined MAX_NUM_SERVERS to be 10

```

```

 * [from r1.19 by delta ctipper-16547-TPCC-more-
distributed-trans, r1.1]
 *
 * Revision 1.19  1995/09/20  21:02:39  oz
 * -Corrected code for the payment transaction
 * - The distributed case now no longer uses
 *   stored procedures
 * [from r1.18 by delta oz-16547-TPCC-add-
distributed-transactions, r1.2]
 *
 * Revision 1.18  1995/09/20  17:51:10  oz
 * - Added distributed transactions for the new order
and
 *   payment transaction
 *
 * - Added new error codes
 * [from r1.17 by delta oz-16547-TPCC-add-
distributed-transactions, r1.1]
 *
 * Revision 1.22  1995/10/02  20:31:07  oz
 * - Corrected definition of ERROR()
 * [from r1.21 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.3]
 *
 * Revision 1.21  1995/10/02  18:51:45  oz
 * - Added definitions needed for utils.c and
liberty.c
 * [from r1.20 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.2]
 *
 * Revision 1.20  1995/10/02  15:52:35  oz
 * - Modified the TPC-C benchmark to be compatible
with the RTE.
 * - There are now 3 terminal processes:
 *   emulator: the old terminal process with a
built in
 *     simple emulator
 *   curses: An interactive terminal process using
curses
 *   liberty: An interactive terminal process to be
used with
 *     the RTE compatible with the liberty
freedom terminal.
 *
 * - Define TRUE and FALSE only if they are not
already defined.
 * (curses.h defines TRUE)
 * - Removed READ_TO_DATE and YEAR_TO_SECOND
 * - Added term_type_t
 * - Added
 *   GOOD_INPUT (0)
 *   WRONG_INPUT (10)
 * [from r1.17 by delta oz-16638-tpcc-modify-
terminal-for-RTE, r1.1]
 *
 * Revision 1.17  1995/07/28  15:28:23  oz
 * - Added a -null and -no_marshallng option to TPCC
 *
 * - Added INVALID_TRAN_TYPE return code
 * [from r1.16 by delta oz-16070-TPCC-add-null-and-
marshalling-test, r1.1]

```

```

*
* Revision 1.16 1995/07/18 17:02:38 oz
* - Added a DCE_ERROR error code
* [from r1.15 by delta oz-15938-TPCC-add-dce-only-
client, r1.1]
*
* Revision 1.15 1995/05/22 19:50:48 shl
* [merge of changes from 1.12 to 1.13 into 1.14]
*
* Revision 1.13 1995/05/18 15:11:27 oz
* [from r1.12 by delta oz-15290-TPCC-incorporate-hp-
drop-of-05-16-95, r1.1]
*
* Revision 1.14 1995/05/22 17:26:35 ctipper
* [merge of changes from 1.5 to 1.9 into 1.11]
*
* [*** log entries omitted ***]
*
*/

#ifndef __TPCC_DATABUF_H__
#define __TPCC_DATABUF_H__

#define I_NAME_LEN      24
#define I_DATA          50
#define W_NAME_LEN      10
#define ADDR_LEN        20
#define STATE_LEN       2
#define ZIP_LEN          9
#define DIST_INFO_LEN   24
#define S_DATA_LEN      50
#define D_NAME_LEN      10
#define H_DATA_LEN      24
#define CARRIER_LEN    2
#define C_LAST_LEN      17
#define C_MID_LEN       2
#define PHONE_LEN       16
#define CREDIT_LEN      2
#define C_DATA_LEN      500
#define BC_DTA_LEN      23

#define YEAR_TO_DATE    1
#define YEAR_TO_SECOND  2

#define ERROR(x) fprintf(stderr, "Error:
%s\n", #x), exit(11)

#define MAX_STR_LEN     255
#define MAX_OL          15

#ifndef TRUE
#define TRUE            1
#endif
#ifndef FALSE
#define FALSE           0
#endif

#define CANCEL          -1

#define DATETIME_LEN    19

```

```

#define D_PER_W         10

#define COLLECTOR       1 /* ctipper
5/3/95 */

#define ERR_BAD_ITEM_ID 1 /* copied from sql/tpcc.h
*/
#define RPC_ERROR        -2
#define SUCCESS_CODE     0

#define CHAR_NULL       '\0' /* strue
1/23/95 */

typedef enum {
liberty_term,
curses_term,
emulator_term
} term_type_t;

typedef enum {
GOOD_INPUT = 0,

SQL_ERROR = 2,
DCE_ERROR = 4,
NO_SUCH_LAST_NAME = 5,
INVALID_TRAN_TYPE = 6,
INVALID_HANDLE = 7,

WRONG_INPUT = 10,

DISTRIBUTED_TRAN_FAILED = 15,

TPCC_DB_INFO_PARTIAL = 20,
TPCC_DB_INFO_FAILED,

TPCC_ERROR_BEGIN_NEWO = 110,

TPCC_ERROR_DECL_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_NEWO_SEL_ITEM,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_NEWO_SEL_ITEM,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_ITEM,
TPCC_ERROR_PREP_NEWO_SEL_STCK,
TPCC_ERROR_DECL_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_NEWO_SEL_STCK,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_NEWO_SEL_STCK,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_STCK,
TPCC_ERROR_NEWO_SELECT,
TPCC_ERROR_NEWO_UPD_STCK,
TPCC_ERROR_DIST_NEWO_UPD_STCK,
TPCC_ERROR_NEWO_SELECT_2,
TPCC_ERROR_DECL_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_NEWO_SEL_CUST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_NEWO_SEL_CUST,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_CUST,
TPCC_ERROR_DECL_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_NEWO_SEL_DIST,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_DIST,
TPCC_ERROR_FETCH_NEWO_SEL_DIST,

```

```

TPCC_ERROR_FETCH_DIST_NEWO_SEL_DIST,
TPCC_ERROR_PREP_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_INS_OL,
TPCC_ERROR_OPEN_NEWO_INS_OL,
TPCC_ERROR_OPEN_DIST_NEWO_INS_OL,
TPCC_ERROR_PUT_NEWO_INS_OL,
TPCC_ERROR_PUT_DIST_NEWO_INS_OL,
TPCC_ERROR_DECL_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_NEWO_SEL_WARE,
TPCC_ERROR_OPEN_DIST_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_NEWO_SEL_WARE,
TPCC_ERROR_FETCH_DIST_NEWO_SEL_WARE,
TPCC_ERROR_EXECUTE_NEWO_UPD_INS,
TPCC_ERROR_UPDATE_NEWO_NEXT_OID,
TPCC_ERROR_PREP_NEWO_INS,
TPCC_ERROR_EXECUTE_DIST_NEWO_INS,
TPCC_ERROR_EXECUTE_NEWO_COMMIT,
TPCC_ERROR_ROLLBACK_NEWO,
TPCC_ERROR_REMOTE_OL_SELECT,
TPCC_ERROR_REMOTE_OL_UPDATE,

TPCC_ERROR_OPEN_ORDS_CNT_CID = 200,
TPCC_ERROR_FETCH_ORDS_CNT_CID,
TPCC_ERROR_OPEN_ORDS_SEL_CLAST,
TPCC_ERROR_FETCH_ORDS_SEL_CLAST,
TPCC_ERROR_OPEN_ORDS_SEL_CID,
TPCC_ERROR_FETCH_ORDS_SEL_CID,
TPCC_ERROR_OPEN_ORDS_SEL_OLDORD,
TPCC_ERROR_FETCH_ORDS_OLDORD,
TPCC_ERROR_OPEN_ORDS_SEL_OL,
TPCC_ERROR_FETCH_ORDS_SEL_OL,
TPCC_ERROR_EXECUTE_ORDS_COMMIT,

TPCC_ERROR_OPEN_DELIVERY_OLDEST_OID = 300,
TPCC_ERROR_FETCH_DELIVERY_OLDEST_OID,
TPCC_ERROR_EXECUTE_DELIVERY_COMMIT,
TPCC_ERROR_OPEN_DELIVERY_SEL_ORD,
TPCC_ERROR_FETCH_DELIVERY_SEL_ORD,
TPCC_ERROR_OPEN_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_FETCH_DELIVERY_SEL_SUM_OL,
TPCC_ERROR_EXECUTE_DELIVERY_EXEC_DVRY,
TPCC_ERROR_SELECT_DELIVERY_ORDER_ID,
TPCC_ERROR_SELECT_DELIVERY_CARRIER_ID,
TPCC_ERROR_SELECT_DELIVERY_BALANCE,

TPCC_ERROR_OPEN_STOCKLEVEL_SEL_OID = 400,
TPCC_ERROR_FETCH_STOCKLEVEL_SEL_OID,
TPCC_ERROR_OPEN_STOCKLEVEL_CNT_SID,
TPCC_ERROR_FETCH_STOCKLEVEL_CNT_SID,
TPCC_ERROR_OPEN_STOCKLEVEL_FIND,
TPCC_ERROR_FETCH_STOCKLEVEL_FIND,
TPCC_ERROR_EXECUTE_STOCKLEVEL_COMMIT,

TPCC_ERROR_OPEN_PAYMENT_CNT_CID = 500,
TPCC_ERROR_FETCH_PAYMENT_CNT_CID,
TPCC_ERROR_OPEN_PAYMENT_SEL_CLAST,
TPCC_ERROR_FETCH_PAYMENT_SEL_CLAST,
TPCC_ERROR_OPEN_PAYMENT_SEL_CID,
TPCC_ERROR_FETCH_PAYMENT_SEL_CID,
TPCC_ERROR_DECL_PAYMENT_SEL_DIST,
TPCC_ERROR_OPEN_PAYMENT_SEL_DIST,

```

```

TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_PAYMENT_SEL_DIST,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_DIST,
TPCC_ERROR_DECL_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_PAYMENT_SEL_WARE,
TPCC_ERROR_OPEN_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_PAYMENT_SEL_WARE,
TPCC_ERROR_FETCH_DIST_PAYMENT_SEL_WARE,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_LAST,
TPCC_ERROR_EXECUTE_PAYMENT_UPD_CUST_ID,
TPCC_ERROR_COMMIT_PAYMENT_UPD_CUST,
TPCC_ERROR_SELECT_PAYMENT_W_YTD,
TPCC_ERROR_SELECT_PAYMENT_D_YTD,
TPCC_ERROR_BEGIN_PAYMENT,
TPCC_ERROR_EXECUTE_PAYMENT_COMMIT,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_NAME,
TPCC_ERROR_PAYMENT_UPD_CUST_BY_ID,
TPCC_ERROR_PAYMENT_UPDATE_DIST,
TPCC_ERROR_PAYMENT_UPDATE_WH,
TPCC_ERROR_PAYMENT_INSERT_HISTORY,
TPCC_ERROR_EXECUTE_PAYMENT_WH_DIST

} tpcc_rc_t;

typedef enum {
    TPCC_DEADLOCK_MSG = 10,
    TPCC_RETRY_MSG
} tpcc_msg_t;

#endif /* __TPCC_DATABUF_H__ */

```

delivery.h

```

#ifdef TRANSARC_delivery_h
#define TRANSARC_delivery_h

#include <trpc/trpc.h>
#include "_delivery.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define delivery_v1_0_c_ifspec
    _delivery_v1_0_c_ifspec
#define delivery_v1_0_s_ifspec
    _delivery_v1_0_s_ifspec

typedef struct delivery_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCDelivery) (
#ifdef IDL_PROTOTYPES

```

```

    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus

#endif
);

} delivery_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCDelivery (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus

#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

#endif
);

extern delivery_v1_0_epv_t
    delivery_v1_0_client_epv;
extern _delivery_v1_0_epv_t
    delivery_v1_0_manager_epv;
extern rpc_mgr_epv_t
    delivery_v1_0_mgr_epv;

```

```

#include <encina/c_epilogue.h>
#endif /* TRANSARC_delivery_h */

```

dlldata.c

```

/*****
****
DllData file -- generated by MIDL compiler

DO NOT ALTER THIS FILE

This file is regenerated by MIDL on every IDL file
compile.

To completely reconstruct this file, delete it and
rerun MIDL
on all the IDL files in this DLL, specifying this
file for the
/dlldata command line option

****
****/

#include <rpcproxy.h>

#ifdef __cplusplus
extern "C" {
#endif

EXTERN_PROXY_FILE( tpcc_com_ps )

PROXYFILE_LIST_START
/* Start of list */
REFERENCE_PROXY_FILE( tpcc_com_ps ),
/* End of list */
PROXYFILE_LIST_END

DLLDATA_ROUTINES( aProxyFileList, GET_DLL_CLSID )

#ifdef __cplusplus
} /*extern "C" */
#endif

/* end of generated dlldata file */

```

install.c

```

/* FILE:          INSTALL.C
*
* TPC-C Kit Ver. 4.51.000
*
* Microsoft, 2003
* All Rights Reserved
*
* not audited

```

```

*
* PURPOSE: Automated installation
application for TPC-C Web Kit
* Contact: Charles Levine
(clevine@microsoft.com)
*
* Change history:
* 4.20.000 - added COM installation
steps
* 4.50.000 - added IIS6 configuration options
* 4.51.000 - added routines to copy
Visual Studio runtime module (MSVCR70.DLL)
* to
SystemRoot\System32
*/

#include <windows.h>
#include <direct.h>
#include <io.h>
#include <stdlib.h>
#include <stdio.h>
#include <commctrl.h>
#include "..\..\common\src\ReadRegistry.h"
#include <process.h>

#include "resource.h"

#define WM_INITTEXT WM_USER+100

HICON hIcon;
HINSTANCE hInst;

DWORD versionExeMS;
DWORD versionExeLS;
DWORD versionExeMM;
DWORD versionDllMS;
DWORD versionDllLS;

// TPC-C registry settings
TPCCREGISTRYDATA Reg;

static int iPoolThreadLimit;
static int iMaxPoolThreads;
static int iThreadTimeout;
static int iListenBackLog;
static int iAcceptExOutstanding;
static int iUriEnableCache;
static int iUriScavengerPeriod;
static int iMaxConnections;

static int iIISMajorVersion;
static int iNumberOfProcessors;

static int iMaxPhysicalMemory;
//max physical memory in MB
static char szLastFileName[64]; //
last file we worked on (for error reporting)

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);

```

```

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT
uMsg, WPARAM wParam, LPARAM lParam);
BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam);
static void ProcessOK(HWND hwnd,
char *szDllPath, char *szWindowsPath);
static void
ReadRegistrySettings(void);
static void
WriteRegistrySettings(char *szDllPath);
static BOOL RegisterDLL(char
*szFileName);
static int
CopyFiles(HWND hDlg, char *szDllPath, char
*szWindowsPath);
static BOOL GetInstallPath(char
*szDllPath);
static BOOL
GetWindowsInstallPath(char *szWindowsPath);
static void GetVersionInfo(char
*szDLLPath, char *szExePath);
static BOOL
CheckWWWWebService(void);
static BOOL
StartWWWWebService(void);
static BOOL StopWWWWebService(void);
static void UpdateDialog(HWND
hDlg);
static void ConfigureIIS6(HWND
hwnd, HWND hDlg);

SYSTEM_INFO siSysInfo;

BOOL install_com(char *szDllPath);

#include "..\..\common\src\ReadRegistry.cpp"

int WINAPI WinMain( HINSTANCE hInstance, HINSTANCE
hPrevInstance, LPSTR lpCmdLine, int nCmdShow )
{
    int iRc;

    hInst = hInstance;

    InitCommonControls();

    hIcon = LoadIcon(hInstance,
MAKEINTRESOURCE(IDI_ICON1));

    iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG4), GetDesktopWindow(),
LicenseDlgProc);
    if ( iRc )
    {
        iRc = DialogBox(hInstance,
MAKEINTRESOURCE(IDD_DIALOG1), GetDesktopWindow(),
MainDlgProc);
        if ( iRc )
        {

```

```

        DialogBoxParam(hInstance,
MAKEINTRESOURCE(IDD_DIALOG2), GetDesktopWindow(),
UpdatedDlgProc, (LPARAM)iRc);
    }
}

DestroyIcon(hIcon);
return 0;
}

BOOL CALLBACK LicenseDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    HGLOBAL hRes;
    HRSRC hResInfo;
    BYTE *pSrc, *pDst;
    DWORD dwSize;
    static HFONT hFont;

    switch(uMsg)
    {
        case WM_INITDIALOG:
            hFont = CreateFont(-12,
0, 0, 0, 400, 0, 0, 0, 0, 0, 0, 0, 0, "Arial");
            SendMessage(
GetDlgItem(hwnd, IDR_LICENSE1), WM_SETFONT,
(WPARAM)hFont, MAKELPARAM(0, 0) );
            PostMessage(hwnd,
WM_INITTEXT, (WPARAM)0, (LPARAM)0);
            return TRUE;
        case WM_INITTEXT:
            hResInfo =
FindResource(hInst, MAKEINTRESOURCE(IDR_LICENSE1),
"LICENSE");
            dwSize =
SizeofResource(hInst, hResInfo);
            hRes =
LoadResource(hInst, hResInfo );
            pSrc = (BYTE
*)LockResource(hRes);
            pDst = (unsigned char
*)malloc(dwSize+1);
            if ( pDst )
            {
                memcpy(pDst,
pSrc, dwSize);
                pDst[dwSize]
= 0;

                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pDst);
                free(pDst);
            }
            else
            {
                SetDlgItemText(hwnd, IDC_LICENSE, (const
char *)pSrc);
                return TRUE;
            }
        case WM_DESTROY:
            DeleteObject(hFont);
    }
}

```

```

        return TRUE;
    case WM_COMMAND:
        if ( wParam == IDOK )
            EndDialog(hwnd, TRUE);
        if ( wParam == IDCANCEL
)
            EndDialog(hwnd, FALSE);
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK UpdatedDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    switch(uMsg)
    {
        case WM_INITDIALOG:
            switch(lParam)
            {
                case 1:
                case 2:

                    SetDlgItemText(hwnd, IDC_RESULTS, "TPC-C
Web Client Installed");

                    break;
            }
            return TRUE;
        case WM_COMMAND:
            if ( wParam == IDOK )
                EndDialog(hwnd, TRUE);
            break;
        default:
            break;
    }
    return FALSE;
}

BOOL CALLBACK MainDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    PAINTSTRUCT ps;
    MEMORYSTATUS memoryStatus;
    OSVERSIONINFO VI;
    char szTmp[256];
    static char
szDllPath[256];
    static char
szWindowsPath[256];
    static char
szExePath[256];

    switch(uMsg)
    {
        case WM_INITDIALOG:

```

```

        GlobalMemoryStatus(&memoryStatus);
        iMaxPhysicalMemory =
(memoryStatus.dwTotalPhys/ 1048576);

        if (
GetWindowsInstallPath(szWindowsPath) )
        {
            MessageBox(hwnd, "Error: Cannot determine
Windows System Root.", NULL, MB_ICONSTOP | MB_OK);

            EndDialog(hwnd, FALSE);
            return TRUE;
        }
        if (
GetInstallPath(szDllPath) )
        {
            MessageBox(hwnd, "Error internet service
inetsrv is not installed.", NULL, MB_ICONSTOP |
MB_OK);

            EndDialog(hwnd, FALSE);
            return TRUE;
        }

        // set default values
        ZeroMemory( &Reg,
sizeof(Reg) );

        Reg.dwNumberOfDeliveryThreads = 4;
        Reg.dwMaxConnections =
100;

        Reg.dwMaxPendingDeliveries = 100;
        Reg.eDB_Protocol =
DBLIB;

        Reg.eTxnMon = None;
        strcpy(Reg.szDbServer,
"");
        strcpy(Reg.szDbName,
"tpcc");
        strcpy(Reg.szDbUser,
"sa");
        strcpy(Reg.szDbPassword,
"");

        iPoolThreadLimit =
iMaxPhysicalMemory * 2;
        iThreadTimeout = 86400;
        iListenBackLog = 15;
        iAcceptExOutstanding =
40;

        ReadTPCCRegistrySettings( &Reg );
        ReadRegistrySettings();

```

```

        // copy the hardware
information to the SYSTEM_INFO structure
        GetSystemInfo(&siSysInfo);
        // store the number of
processors on this system
        iNumberOfProcessors =
siSysInfo.dwNumberOfProcessors;

        GetModuleFileName(hInst, szExePath,
sizeof(szExePath));

        GetVersionInfo(szDllPath, szExePath);

        wsprintf(szTmp,
"Version %d.%2d.%3d", versionExeMS, versionExeMM,
versionExeLS);
        SetDlgItemText(hwnd,
IDC_VERSION, szTmp);

        SetDlgItemText(hwnd,
IDC_PATH, szDllPath);

        SetDlgItemText(hwnd,
ED_DB_SERVER, Reg.szDbServer);
        SetDlgItemText(hwnd,
ED_DB_USER_ID, Reg.szDbUser);
        SetDlgItemText(hwnd,
ED_DB_PASSWORD, Reg.szDbPassword);
        SetDlgItemText(hwnd,
ED_DB_NAME, Reg.szDbName);

        SetDlgItemInt(hwnd,
ED_THREADS, Reg.dwNumberOfDeliveryThreads, FALSE);
        SetDlgItemInt(hwnd,
ED_MAXCONNECTION, Reg.dwMaxConnections, FALSE);
        SetDlgItemInt(hwnd,
ED_MAXDELIVERIES, Reg.dwMaxPendingDeliveries, FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, iPoolThreadLimit,
FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, iThreadTimeout, FALSE);
        SetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, iListenBackLog, FALSE);
        SetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE,
iAcceptExOutstanding, FALSE);

        CheckDlgButton(hwnd,
IDC_DBLIB, 0);
        CheckDlgButton(hwnd,
IDC_ODBC, 0);
        if ( Reg.eDB_Protocol
== DBLIB )
            CheckDlgButton(hwnd, IDC_DBLIB, 1);
        else
            CheckDlgButton(hwnd, IDC_ODBC, 1);

```

```

// check OS version
level for COM. Must be at least Windows 2000
VI.dwOSVersionInfoSize
= sizeof(VI);
GetVersionEx( &VI );
if (VI.dwMajorVersion <
5)
{
    HWND hDlg =
GetDlgItem( hwnd, IDC_TM_MTS );
EnableWindow(
hDlg, 0 ); // disable COM option
if
(Reg.eTxnMon == COM)
    Reg.eTxnMon = None;
}
CheckDlgButton(hwnd,
IDC_TM_NONE, 0);
CheckDlgButton(hwnd,
IDC_TM_TUXEDO, 0);
CheckDlgButton(hwnd,
IDC_TM_MTS, 0);
CheckDlgButton(hwnd,
IDC_TM_ENCINA, 0);
switch (Reg.eTxnMon)
{
case None:
    CheckDlgButton(hwnd, IDC_TM_NONE, 1);
    break;
case TUXEDO:
    CheckDlgButton(hwnd, IDC_TM_TUXEDO, 1);
    break;
case ENCINA:
    CheckDlgButton(hwnd, IDC_TM_ENCINA, 1);
    break;
case COM:
    CheckDlgButton(hwnd, IDC_TM_MTS, 1);
    break;
}
return TRUE;
case WM_PAINT:
if ( IsIconic(hwnd) )
{
BeginPaint( hwnd, &ps );
DrawIcon(ps.hdc, 0, 0, hIcon);
EndPaint( hwnd, &ps );
}
break;
case WM_COMMAND:

```

```

if ( HIWORD(wParam) ==
BN_CLICKED )
{
switch(
LOWORD(wParam) )
{
case IDC_DBLIB:
return TRUE;
case IDC_ODBC:
return TRUE;
case IDOK:
ProcessOK(hwnd, szDllPath, szWindowsPath);
return TRUE;
case IDCANCEL:
EndDialog(hwnd, FALSE);
return TRUE;
default:
return FALSE;
}
}
break;
default:
break;
}
return FALSE;
}
static void ProcessOK(HWND hwnd, char *szDllPath,
char *szWindowsPath)
{
int d;
HWND hDlg;
int rc;
BOOL bSvcRunning;
char szFullName[256];
char szErrTxt[128];
// read settings from dialog
Reg.dwNumberOfDeliveryThreads =
GetDlgItemInt(hwnd, ED_THREADS, &d, FALSE);
Reg.dwMaxConnections = GetDlgItemInt(hwnd,
ED_MAXCONNECTION, &d, FALSE);
Reg.dwMaxPendingDeliveries =
GetDlgItemInt(hwnd, ED_MAXDELIVERIES, &d, FALSE);
GetDlgItemText(hwnd, ED_DB_SERVER,
Reg.szDbServer, sizeof(Reg.szDbServer));

```

```

GetDlgItemText(hwnd, ED_DB_USER_ID,
Reg.szDbUser, sizeof(Reg.szDbUser));
GetDlgItemText(hwnd, ED_DB_PASSWORD,
Reg.szDbPassword, sizeof(Reg.szDbPassword));
GetDlgItemText(hwnd, ED_DB_NAME,
Reg.szDbName, sizeof(Reg.szDbName));
if ( IsDlgButtonChecked(hwnd, IDC_DBLIB) )
{
    Reg.eDB_Protocol = DBLIB;
    rc = 1;
}
else if ( IsDlgButtonChecked(hwnd,
IDC_ODBC) )
{
    Reg.eDB_Protocol = ODBC;
    rc = 2;
}
if ( IsDlgButtonChecked(hwnd, IDC_TM_NONE) )
    Reg.eTxnMon = None;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_TUXEDO) )
    Reg.eTxnMon = TUXEDO;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_MTS) )
    Reg.eTxnMon = COM;
else if ( IsDlgButtonChecked(hwnd,
IDC_TM_ENCINA) )
    Reg.eTxnMon = ENCINA;
iPoolThreadLimit = GetDlgItemInt(hwnd,
ED_IIS_MAX_THREAD_POOL_LIMIT, &d, FALSE);
iThreadTimeout = GetDlgItemInt(hwnd,
ED_IIS_THREAD_TIMEOUT, &d, FALSE);
iListenBackLog = GetDlgItemInt(hwnd,
ED_IIS_LISTEN_BACKLOG, &d, FALSE);
iAcceptExOutstanding = GetDlgItemInt(hwnd,
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, &d, FALSE);
ShowWindow(hwnd, SW_HIDE);
hDlg = CreateDialog(hInst,
MAKEINTRESOURCE(IDD_DIALOG3), hwnd, CopyDlgProc);
ShowWindow(hDlg, SW_SHOWNA);
UpdateDialog(hDlg);
// check to see if the web services are
running
bSvcRunning = CheckWWWWebService();
if ( bSvcRunning )
{
    SetDlgItemText(hDlg, IDC_STATUS,
"Stopping Web Service.");
    SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    StopWWWWebService();
}

```

```

        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);
    }

    // write binaries to inetpub\wwwroot
    rc = CopyFiles(hDlg, szDllPath,
szWindowsPath);
    if ( !rc )
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "Error(s)
occured when creating " );
        strcat( szErrTxt, szLastFileName
);
        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // while we have the web services shutdown,
check to see if this
// is IIS6. If it is, then call
ConfigureIIS6
if ( iIISMajorVersion == 6)
{
    ConfigureIIS6(hwnd, hDlg);
}

//if we stopped service restart it.
if ( bSvcRunning )
{
    SetDlgItemText(hDlg, IDC_STATUS,
"Starting Web Service.");
    SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);
    StartWWWebService();
}

// update registry
SetDlgItemText(hDlg, IDC_STATUS, "Updating
Registry.");
SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
UpdateDialog(hDlg);
WriteRegistrySettings(szDllPath);

// register com proxy stub
strcpy(szFullName, szDllPath);
strcat(szFullName, "tpcc_com_ps.dll");
if (!RegisterDLL(szFullName))
{
    ShowWindow(hwnd, SW_SHOWNA);
    DestroyWindow(hDlg);
    strcpy( szErrTxt, "Error occured
when registering " );
    strcat( szErrTxt, szFullName );
}

```

```

        MessageBox(hwnd, szErrTxt, NULL,
MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }

    // if using COM
    if (Reg.eTxnMon == COM)
    {
        SetDlgItemText(hDlg, IDC_STATUS,
"Configuring COM.");
        SendDlgItemMessage(hDlg,
IDC_PROGRESS1, PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        if (install_com(szDllPath))
        {
            ShowWindow(hwnd,
SW_SHOWNA);
            DestroyWindow(hDlg);
            strcpy( szErrTxt,
"Error occured when configuring COM settings." );
            MessageBox(hwnd,
szErrTxt, NULL, MB_ICONSTOP | MB_OK);
            EndDialog(hwnd, 0);
            return;
        }

        Sleep(100);

        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);

        EndDialog(hwnd, rc);
        return;
    }

static void ReadRegistrySettings(void)
{
    HKEY    hKey;
    DWORD   size;
    DWORD   type;

    if ( RegOpenKeyEX(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\InetStp", 0, KEY_READ, &hKey)
== ERROR_SUCCESS )
    {
        size = sizeof(iIISMajorVersion);
        if ( RegQueryValueEx(hKey,
"MajorVersion", 0, &type, (char *)&iIISMajorVersion,
&size) == ERROR_SUCCESS )
            if ( !iIISMajorVersion

                iIISMajorVersion = 5;
            }

        if ( RegOpenKeyEX(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param
eters", 0, KEY_READ, &hKey) == ERROR_SUCCESS )

```

```

        {
            if ( iIISMajorVersion == 6)
            {
                // since IIS6 handles
the pool thread parameters differently, we need to
fill in the dialog
                // with the
MaxPoolThreads rather thann PoolThreadLimit
                // for ease of coding,
we are just going to stuff the value into
iPoolThreadLimit
                size = sizeof(iPoolThreadLimit);
                if (
RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type,
(char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                    if ( !iPoolThreadLimit

                        iPoolThreadLimit = iMaxPhysicalMemory * 2;
                    }
                    else
                    {
                        size =
sizeof(iPoolThreadLimit);
                        if (
RegQueryValueEx(hKey, "MaxPoolThreads", 0, &type,
(char *)&iPoolThreadLimit, &size) == ERROR_SUCCESS )
                            if ( !iPoolThreadLimit

                                iPoolThreadLimit = iMaxPhysicalMemory * 2;
                            }

                            size = sizeof(iThreadTimeout);
                            if ( RegQueryValueEx(hKey,
"ThreadTimeout", 0, &type, (char *)&iThreadTimeout,
&size) == ERROR_SUCCESS )

                                if ( !iThreadTimeout )

                                    iThreadTimeout = 86400;

                                    size = sizeof(iListenBackLog);
                                    if ( RegQueryValueEx(hKey,
"ListenBackLog", 0, &type, (char *)&iListenBackLog,
&size) == ERROR_SUCCESS )

                                        if ( !iListenBackLog )

                                            iListenBackLog = 15;

                                            RegCloseKey(hKey);
                                        }

                                        if ( RegOpenKeyEX(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramete
rs", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
                                            {
                                                size =
sizeof(iAcceptExOutstanding);
                                                if ( RegQueryValueEx(hKey,
"AcceptExOutstanding", 0, &type, (char
*)&iAcceptExOutstanding, &size) == ERROR_SUCCESS )

```



```

        if (
!iAcceptExOutstanding )

            iAcceptExOutstanding = 40;

            RegCloseKey (hKey);
        }
        if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\HTTP\\Parameter
s", 0, KEY_READ, &hKey) == ERROR_SUCCESS )
        {
            size = sizeof(iUriEnableCache);
            if ( RegQueryValueEx(hKey,
"UriEnableCache", 0, &type, (char *)&iUriEnableCache,
&size) == ERROR_SUCCESS )
                if ( !iUriEnableCache )

                    iUriEnableCache = 0;

            size =
sizeof(iUriScavengerPeriod);
            if ( RegQueryValueEx(hKey,
"UriScavengerPeriod", 0, &type, (char
*)&iUriScavengerPeriod, &size) == ERROR_SUCCESS )
                if (
!iUriScavengerPeriod )

                    iUriScavengerPeriod = 10800;

            size = sizeof(iMaxConnections);
            if ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (char *)&iMaxConnections,
&size) == ERROR_SUCCESS )
                if ( !iMaxConnections )

                    iMaxConnections = 100000;

            RegCloseKey (hKey);
        }
}

static void WriteRegistrySettings(char *szDllPath)
{
    HKEY    hKey;
    DWORD   dwDisposition;
    char    szTmp[256];
    char    *ptr;
    int     iRc;

    if ( RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, NULL,
REG_OPTION_NON_VOLATILE, KEY_ALL_ACCESS, NULL, &hKey,
&dwDisposition) == ERROR_SUCCESS )
    {
        strcpy(szTmp, szDllPath);
        ptr = strstr(szTmp, "tpcc");
        if ( ptr )
            *ptr = 0;
    }
}

```

```

        RegSetValueEx(hKey, "Path", 0,
REG_SZ, szTmp, strlen(szTmp)+1);

        RegSetValueEx(hKey,
"NumberOfDeliveryThreads", 0, REG_DWORD, (char
*)&Reg.dwNumberOfDeliveryThreads,
sizeof(Reg.dwNumberOfDeliveryThreads));
        RegSetValueEx(hKey,
"MaxConnections", 0, REG_DWORD, (char
*)&Reg.dwMaxConnections,
sizeof(Reg.dwMaxConnections));
        RegSetValueEx(hKey,
"MaxPendingDeliveries", 0, REG_DWORD, (char
*)&Reg.dwMaxPendingDeliveries,
sizeof(Reg.dwMaxPendingDeliveries));

        RegSetValueEx(hKey,
"DB_Protocol", 0, REG_SZ,
szDBNames[Reg.eDB_Protocol],
strlen(szDBNames[Reg.eDB_Protocol])+1);
        RegSetValueEx(hKey, "TxnMonitor",
0, REG_SZ, szTxnMonNames[Reg.eTxnMon],
strlen(szTxnMonNames[Reg.eTxnMon])+1);

        RegSetValueEx(hKey, "DbServer",
0, REG_SZ, Reg.szDbServer, strlen(Reg.szDbServer)+1);
        RegSetValueEx(hKey, "DbName", 0,
REG_SZ, Reg.szDbName, strlen(Reg.szDbName)+1);
        RegSetValueEx(hKey, "DbUser", 0,
REG_SZ, Reg.szDbUser, strlen(Reg.szDbUser)+1);
        RegSetValueEx(hKey, "DbPassword",
0, REG_SZ, Reg.szDbPassword,
strlen(Reg.szDbPassword)+1);

        strcpy(szTmp, "YES");
        RegSetValueEx(hKey,
"COM_SinglePool", 0, REG_SZ, szTmp, strlen(szTmp)+1);

        RegFlushKey (hKey);
        RegCloseKey (hKey);
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\Inetinfo\\Param
eters", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        // if this is IIS6, then we need
to treat the PoolThreadLimit differently
        // if IIS6, then PoolThreadLimit
is the maximum number of threads for the entire
system.
        // IIS6 added MaxPoolThreads
which controls the number of threads per processor.
For IIS6
        // we will set MaxPoolThreads to
the value the user provided in the dialog and then
set

```

```

        // PoolThreadLimit to
MaxPoolThreads * number of processors on this system
        if ( iISMajorVersion == 6 )
        {
            iMaxPoolThreads =

iPoolThreadLimit;
            iPoolThreadLimit =
iMaxPoolThreads * iNumberOfProcessors;
            RegSetValueEx(hKey,
"PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));
            RegSetValueEx(hKey,
"MaxPoolThreads", 0, REG_DWORD, (char
*)&iMaxPoolThreads, sizeof(iMaxPoolThreads));
        }
        else
        {
            RegSetValueEx(hKey,
"PoolThreadLimit", 0, REG_DWORD, (char
*)&iPoolThreadLimit, sizeof(iPoolThreadLimit));

            RegSetValueEx(hKey,
"ThreadTimeout", 0, REG_DWORD, (char
*)&iThreadTimeout, sizeof(iThreadTimeout));
            RegSetValueEx(hKey,
"ListenBackLog", 0, REG_DWORD, (char
*)&iListenBackLog, sizeof(iListenBackLog));

            RegFlushKey (hKey);
            RegCloseKey (hKey);
        }
    }

    if (
(iRc=RegCreateKeyEx(HKEY_LOCAL_MACHINE,
"SYSTEM\\CurrentControlSet\\Services\\W3SVC\\Paramet
ers", 0, NULL, REG_OPTION_NON_VOLATILE,
KEY_ALL_ACCESS, NULL, &hKey, &dwDisposition)) ==
ERROR_SUCCESS )
    {
        RegSetValueEx(hKey,
"AcceptExOutstanding", 0, REG_DWORD, (char
*)&iAcceptExOutstanding,
sizeof(iAcceptExOutstanding));

        RegFlushKey (hKey);
        RegCloseKey (hKey);
    }

    return;
}

BOOL CALLBACK CopyDlgProc(HWND hwnd, UINT uMsg,
WPARAM wParam, LPARAM lParam)
{
    if ( uMsg == WM_INITDIALOG )
    {
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETRANGE, 0, MAKELPARAM(0, 16));
        SendDlgItemMessage(hwnd,
IDC_PROGRESS1, PBM_SETSTEP, (WPARAM)1, 0);
    }
}

```

```

        return TRUE;
    }
    return FALSE;
}

BOOL RegisterDLL(char *szFileName)
{
    HINSTANCE hLib;
    FARPROC    lpDllEntryPoint;

    hLib = LoadLibrary(szFileName);
    if ( hLib == NULL )
        return FALSE;
    // Find the entry point.
    lpDllEntryPoint = GetProcAddress(hLib,
"DllRegisterServer");
    if (lpDllEntryPoint != NULL)
    {
        return ((*lpDllEntryPoint)() ==
S_OK);
    }
    else
        return FALSE;    //unable to
locate entry point
}

BOOL FileFromResource( char *szResourceName, int
iResourceId, char *szDllPath, char *szFileName )
{
    HGLOBAL          hDLL;
    HRSRC            hResInfo;
    HANDLE           hFile;
    DWORD            dwSize;
    BYTE             *pSrc;
    DWORD            d;
    char
szFullName[256];

    hResInfo = FindResource(hInst,
MAKEINTRESOURCE(iResourceId), szResourceName);

    strcpy(szFullName, szDllPath);
    strcat(szFullName, szFileName);

    dwSize = SizeofResource(hInst, hResInfo);
    hDLL = LoadResource(hInst, hResInfo );
    pSrc = (BYTE *)LockResource(hDLL);
    remove(szFullName);

    if ( !(hFile = CreateFile(szFullName,
GENERIC_WRITE, 0, NULL, CREATE_ALWAYS,
FILE_ATTRIBUTE_NORMAL, NULL)) )
        return FALSE;

    if ( !WriteFile(hFile, pSrc, dwSize, &d,
NULL) )
        return FALSE;

    CloseHandle(hFile);

    UnlockResource(hDLL);

```

```

        FreeResource(hDLL);
        return TRUE;
    }
}

static int CopyFiles(HWND hDlg, char *szDllPath, char
*szWindowsPath)
{
    SetDlgItemText(hDlg, IDC_STATUS, "Copying
Files...");
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install TPCC.DLL
    strcpy( szLastFileName, "tpcc.dll" );
    if (!FileFromResource( "TPCCDLL",
IDR_TPCCDLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install MSVCR70.DLL
    strcpy( szLastFileName, "msvcr70.dll" );
    if (!FileFromResource( "MSVCRT70",
IDR_MSVCRT701, szWindowsPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_dblib.dll
    strcpy( szLastFileName, "tpcc_dblib.dll" );
    if (!FileFromResource( "DBLIB_DLL",
IDR_DBLIB_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tpcc_odbc.dll
    strcpy( szLastFileName, "tpcc_odbc.dll" );
    if (!FileFromResource( "ODBC_DLL",
IDR_ODBC_DLL, szDllPath, szLastFileName ))
        return 0;
    SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    // install tuxapp.exe
    strcpy( szLastFileName, "tuxapp.exe" );
    if (!FileFromResource( "TUXEDO_APP",
IDR_TUXEDO_APP, szDllPath, szLastFileName ))
        return 0;
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
    //UpdateDialog(hDlg);

    // install tpcc_tuxedo.dll

```

```

        strcpy( szLastFileName, "tpcc_tuxedo.dll"
);
        if (!FileFromResource( "TUXEDO_DLL",
IDR_TUXEDO_DLL, szDllPath, szLastFileName ))
            return 0;
        //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        //UpdateDialog(hDlg);

        // install tpcc_com.dll
        strcpy( szLastFileName, "tpcc_com.dll" );
        if (!FileFromResource( "COM_DLL",
IDR_COM_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        // install tpcc_com_all.tlb
        strcpy( szLastFileName, "tpcc_com_all.tlb"
);
        if (!FileFromResource( "COM_TYPLIB",
IDR_COMTYPLIB_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        // install tpcc_com_ps.dll
        strcpy( szLastFileName, "tpcc_com_ps.dll"
);
        if (!FileFromResource( "COM_PS_DLL",
IDR_COMPS_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        // install tpcc_com_all.dll
        strcpy( szLastFileName, "tpcc_com_all.dll"
);
        if (!FileFromResource( "COM_ALL_DLL",
IDR_COMALL_DLL, szDllPath, szLastFileName ))
            return 0;
        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        SendDlgItemMessage(hDlg, IDC_PROGRESS1,
PBM_STEPIT, 0, 0);
        UpdateDialog(hDlg);

        return 1;
}

static BOOL GetInstallPath(char *szDllPath)
{
    HKEY    hKey;
    BYTE    szData[256];
    DWORD   sv;
    BOOL    bRc;

```

```

int len;
int iRc;

// Registry key
HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\InetStp\PathWWW
Root is used to find the
// IIS default web site directory and
determine that IIS is installed.

szDllPath[0] = 0;
bRc = TRUE;
if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\Microsoft\InetStp", 0, KEY_ALL_ACCESS,
&hKey) == ERROR_SUCCESS )
{
    sv = sizeof(szData);
    iRc = RegQueryValueEx( hKey,
"PathWWWRoot", NULL, NULL, szData, &sv ); // used by
IIS 5.0 & 6.0
    if (iRc == ERROR_SUCCESS)
    {
        bRc = FALSE;
        strcpy(szDllPath,
szData);
        len =
strlen(szDllPath);
if ( szDllPath[len-1]
!= '\\' )
{
        szDllPath[len] = '\\';
        szDllPath[len+1] = 0;
        }
        RegCloseKey( hKey );
    }
    return bRc;
}

static BOOL GetWindowsInstallPath(char
*szWindowsPath)
{
    HKEY hKey;
    BYTE szData[256];
    DWORD sv;
    BOOL bRc;
    int len;
    int iRc;

    // Registry key
    HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows
    NT\CurrentVersion\SystemRoot is used to find the
    // system root to install the VC70 DLL.

    szWindowsPath[0] = 0;
    bRc = TRUE;

```

```

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
"SOFTWARE\Microsoft\Windows NT\CurrentVersion", 0,
KEY_ALL_ACCESS, &hKey) == ERROR_SUCCESS )
    {
        sv = sizeof(szData);
        iRc = RegQueryValueEx( hKey,
"SystemRoot", NULL, NULL, szData, &sv );
        if (iRc == ERROR_SUCCESS)
        {
            bRc = FALSE;
            strcpy(szWindowsPath,
szData);
            len =
strlen(szWindowsPath);
            if ( szWindowsPath[len-
1] != '\\' )
            {
                szWindowsPath[len] = '\\';
                szWindowsPath[len+1] = 0;
                // now append the path
                strcat(szWindowsPath,
"SYSTEM32\");
            }
            RegCloseKey( hKey );
        }
        return bRc;
    }
    static void GetVersionInfo(char *szDLLPath, char
*szExePath)
    {
        DWORD d;
        DWORD dwSize;
        DWORD dwBytes;
        char *ptr;
        VS_FIXEDFILEINFO *vs;

        versionDllMS = 0;
        versionDllLS = 0;
        if ( _access(szDLLPath, 00) == 0 )
        {
            dwSize =
GetFileVersionInfoSize(szDLLPath, &d);
            if ( dwSize )
            {
                ptr = (char
*)malloc(dwSize);
                GetFileVersionInfo(szDLLPath, 0, dwSize,
ptr);
                VerQueryValue(ptr,
"\",&vs, &dwBytes);

```

```

                versionDllMS = vs-
>dwProductVersionMS;
                versionDllLS = vs-
>dwProductVersionLS;
            }
            free(ptr);
        }
        versionExeMS = 0x7FFF;
        versionExeLS = 0x7FFF;
        dwSize = GetFileVersionInfoSize(szExePath,
&d);
        if ( dwSize )
        {
            ptr = (char *)malloc(dwSize);
            GetFileVersionInfo(szExePath, 0,
dwSize, ptr);
            VerQueryValue(ptr, "\",&vs,
&dwBytes);
            versionExeMS = vs-
>dwProductVersionMS;
            versionExeLS = LOWORD(vs-
>dwProductVersionLS);
            versionExeMM = HIWORD(vs-
>dwProductVersionLS);
            free(ptr);
        }
        return;
    }

    static BOOL CheckWWWWebService(void)
    {
        SC_HANDLE schSCManager;
        SC_HANDLE schService;
        SERVICE_STATUS ssStatus;

        schSCManager = OpenSCManager(NULL, NULL,
SC_MANAGER_ALL_ACCESS);
        schService = OpenService(schSCManager,
TEXT("W3SVC"), SERVICE_ALL_ACCESS);
        if (schService == NULL)
            return FALSE;

        if (! QueryServiceStatus(schService,
&ssStatus) )
            goto ServiceNotRunning;

        if ( !ControlService(schService,
SERVICE_CONTROL_STOP, &ssStatus) )
            goto ServiceNotRunning;
        //start Service pending, Check the status
        until the service is running.
        if (! QueryServiceStatus(schService,
&ssStatus) )
            goto ServiceNotRunning;

        CloseServiceHandle(schService);
        return TRUE;
    }

    ServiceNotRunning:

```

```

        CloseServiceHandle(schService);
        return FALSE;
    }

static BOOL StartWWWebService(void)
{
    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
    SC_MANAGER_ALL_ACCESS);
    schService = OpenService(schSCManager,
    TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! StartService(schService, 0, NULL) )
        goto StartWWWebErr;
    //start Service pending, Check the status
    until the service is running.
    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StartWWWebErr;
    while( ssStatus.dwCurrentState !=
    SERVICE_RUNNING)
    {
        dwOldCheckPoint =
        ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
        !QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
        ssStatus.dwCheckPoint)
            //Break if
            the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
        goto StartWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StartWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static BOOL StopWWWebService(void)
{

```

```

    SC_HANDLE      schSCManager;
    SC_HANDLE      schService;
    SERVICE_STATUS ssStatus;
    DWORD          dwOldCheckPoint;

    schSCManager = OpenSCManager(NULL, NULL,
    SC_MANAGER_ALL_ACCESS);
    //schService = OpenService(schSCManager,
    TEXT("W3SVC"), SERVICE_ALL_ACCESS);
    schService = OpenService(schSCManager,
    TEXT("IISADMIN"), SERVICE_ALL_ACCESS);
    if (schService == NULL)
        return FALSE;

    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;

    if ( !ControlService(schService,
    SERVICE_CONTROL_STOP, &ssStatus) )
        goto StopWWWebErr;
    //start Service pending, Check the status
    until the service is running.
    if (! QueryServiceStatus(schService,
    &ssStatus) )
        goto StopWWWebErr;
    while( ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
    {
        dwOldCheckPoint =
        ssStatus.dwCheckPoint;
        //Save the current checkpoint.
        Sleep(ssStatus.dwWaitHint);

        //Wait for the specified interval.
        if (
        !QueryServiceStatus(schService, &ssStatus) )
            //Check the status again.
            break;
        if (dwOldCheckPoint >=
        ssStatus.dwCheckPoint)
            //Break if
            the checkpoint has not been incremented.
            break;
    }

    if (ssStatus.dwCurrentState ==
    SERVICE_RUNNING)
        goto StopWWWebErr;

    CloseServiceHandle(schService);
    return TRUE;

StopWWWebErr:
    CloseServiceHandle(schService);
    return FALSE;
}

static void UpdateDialog(HWND hDlg)
{

```

```

    MSG msg;

    UpdateWindow(hDlg);
    while( PeekMessage(&msg, hDlg, 0, 0,
    PM_REMOVE) )
    {
        TranslateMessage(&msg);
        DispatchMessage(&msg);
    }
    Sleep(250);
    return;
}

static void ConfigureIIS6(HWND hwnd, HWND hDlg)
{
    int      irc;
    char     szErrTxt[128];
    FILE     *fErrorFile;

    SetDlgItemText(hDlg, IDC_STATUS,
    "Configuring IIS6...");
    //SendDlgItemMessage(hDlg, IDC_PROGRESS1,
    PBM_STEPIT, 0, 0);
    UpdateDialog(hDlg);

    irc = system("IIS6_CONFIG.CMD");

    // since the return code from the command
    file is always 1,
    // check to see if the file iis6_config.err
    exists
    // if it does, then something hosed
    fErrorFile = fopen("IIS6_CONFIG.err","r");
    if ( fErrorFile != NULL )
    {
        ShowWindow(hwnd, SW_SHOWNA);
        DestroyWindow(hDlg);
        strcpy( szErrTxt, "IIS6
        configuration error." );
        strcat( szErrTxt, "Check
        iis6_config.err" );
        MessageBox(hwnd, szErrTxt, NULL,
        MB_ICONSTOP | MB_OK);
        EndDialog(hwnd, 0);
        return;
    }
}

install.h
//{{(NO_DEPENDENCIES)}
// Microsoft Developer Studio generated include file.
// Used by install.rc
//
#define IDD_DIALOG1      101
#define IDI_ICON1       102
#define IDR_TPCCDLL     103
#define IDD_DIALOG2     105
#define IDI_ICON2       106

```

```

#define IDR_DELIVERY 107
#define IDD_DIALOG3 108

#define BN_LOG
1001
#define ED_KEEP
1002
#define ED_THREADS
1003
#define ED_THREADS2
1004
#define IDC_PATH
1007
#define IDC_VERSION
1009
#define IDC_RESULTS
1010
#define IDC_PROGRESS1
1011
#define IDC_STATUS
1012
#define IDC_BUTTON1
1013
#define ED_MAXCONNECTION
1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT
1015
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE
1017
#define ED_IIS_THREAD_TIMEOUT
1018
#define ED_IIS_LISTEN_BACKLOG
1019
#define IDC_DBLIB
1021
#define IDC_ODBC
1022
#define IDC_CONNECT_POOL
1023
#define ED_USER_CONNECT_DELAY_TIME
1024

// Next default values for new objects
//

install.rc
// Microsoft Visual C++ generated resource script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

```

```

////////////////////////////////////
////////////////////////////////////
#undef APSTUDIO_READONLY_SYMBOLS

////////////////////////////////////
////////////////////////////////////
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

////////////////////////////////////
////////////////////////////////////
//
// Dialog
//

IDD_DIALOG1 DIALOGEX 0, 0, 219, 351
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER |
WS_MINIMIZEBOX | WS_POPUP |
WS_CAPTION | WS_SYSMENU
CAPTION "TPC-C Web Client Installation Utility"
FONT 8, "MS Sans Serif", 0, 0, 0x1
BEGIN
    EDITTEXT        ED_THREADS, 164, 45, 34, 12, ES_RIGHT
    | ES_NUMBER,
        WS_EX_RTLREADING

    EDITTEXT
ED_MAXDELIVERIES, 164, 59, 34, 12, ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING

    EDITTEXT
ED_MAXCONNECTION, 164, 73, 34, 12, ES_RIGHT | ES_NUMBER,
        WS_EX_RTLREADING

    CONTROL
"None", IDC_TM_NONE, "Button", BS_AUTORADIOBUTTON |
        WS_GROUP |
WS_TABSTOP, 43, 100, 33, 10

    CONTROL
"COM", IDC_TM_MTS, "Button", BS_AUTORADIOBUTTON |
        WS_TABSTOP, 43, 113, 32, 10

    CONTROL
"TUXEDO", IDC_TM_TUXEDO, "Button", BS_AUTORADIOBUTTON |
        WS_TABSTOP, 106, 100, 46, 10

    CONTROL
"ENCINA", IDC_TM_ENCINA, "Button", BS_AUTORADIOBUTTON |
        WS_DISABLED |
WS_TABSTOP, 106, 113, 43, 10

    EDITTEXT
ED_DB_SERVER, 131, 152, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_USER_ID, 131, 165, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_PASSWORD, 131, 178, 67, 12, ES_AUTOHSCROLL
    EDITTEXT
ED_DB_NAME, 131, 191, 67, 12, ES_AUTOHSCROLL

```

```

CONTROL
"DBLIB", IDC_DBLIB, "Button", BS_AUTORADIOBUTTON |
WS_GROUP |
        WS_TABSTOP, 45, 219, 39, 12

CONTROL
"ODBC", IDC_ODBC, "Button", BS_AUTORADIOBUTTON |
WS_TABSTOP,
        91, 219, 39, 12

EDITTEXT
ED_IIS_MAX_THREAD_POOL_LIMIT, 164, 263, 34, 12, ES_RIGHT |
        ES_NUMBER, WS_EX_RTLREADING

EDITTEXT
ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE, 164, 277, 34, 12, ES_RI
GHT |
        ES_NUMBER, WS_EX_RTLREADING

EDITTEXT
ED_IIS_THREAD_TIMEOUT, 164, 291, 34, 12, ES_RIGHT |
        ES_NUMBER,
        WS_EX_RTLREADING

EDITTEXT
ED_IIS_LISTEN_BACKLOG, 164, 305, 34, 12, ES_RIGHT |
        ES_NUMBER,
        WS_EX_RTLREADING

DEFPUSHBUTTON "OK", IDOK, 53, 331, 50, 14
PUSHBUTTON "Cancel", IDCANCEL, 119, 331, 50, 14
EDITTEXT
IDC_PATH, 106, 26, 91, 13, ES_AUTOHSCROLL | ES_READONLY
LTEXT "Number of Delivery
Threads:", IDC_STATIC, 35, 45, 115, 12
LTEXT "Max Number of
Connections:", IDC_STATIC, 35, 73, 115, 12
RTEXT "Version
4.11", IDC_VERSION, 120, 4, 89, 9
LTEXT "IIS Max Thread Pool
Limit:", IDC_STATIC, 36, 263, 115, 12
LTEXT "Web Service Backlog Queue
Size:", IDC_STATIC, 36, 277, 115,
12
LTEXT "IIS Thread Timeout
(seconds):", IDC_STATIC, 36, 291, 115, 12
LTEXT "IIS Listen
Backlog:", IDC_STATIC, 36, 307, 115, 10
GROUPBOX "Database
Interface", IDC_STATIC, 35, 208, 163, 27, WS_GROUP
LTEXT "Installation
directory:", IDC_STATIC, 35, 29, 71, 10
GROUPBOX "Transaction
Monitor", IDC_STATIC, 33, 90, 165, 37
LTEXT "Server
Name:", IDC_STATIC, 35, 155, 56, 8
LTEXT "User ID:", IDC_STATIC, 35, 168, 60, 8
LTEXT "User
Password:", IDC_STATIC, 35, 181, 83, 8
LTEXT "Database
Name:", IDC_STATIC, 35, 194, 54, 8
GROUPBOX "SQL Server Connection
Properties", IDC_STATIC, 22, 139, 187,
102
GROUPBOX "Web Client
Properties", IDC_STATIC, 22, 15, 187, 118

```

```

GROUPBOX "IIS
Settings", IDC_STATIC, 22, 247, 187, 79
LTEXT "Max Pending
Deliveries:", IDC_STATIC, 35, 59, 115, 12
END

IDD_DIALOG2 DIALOGEX 0, 0, 117, 62
STYLE DS_SETFONT | DS_FOREGROUND | DS_3DLOOK |
DS_CENTER | WS_POPUP |
WS_BORDER
EXSTYLE WS_EX_STATICEDGE
FONT 12, "MS Sans Serif", 0, 0, 0x1
BEGIN
DEFPUSHBUTTON "OK", IDOK, 33, 45, 50, 9
CTEXT "HTML TPC-C Installation
Successfull", IDC_RESULTS, 7, 22,
102, 18, 0, WS_EX_CLIENTEDGE
ICON
IDI_ICON2, IDC_STATIC, 50, 7, 18, 20, SS_REALSIZEIMAGE,
WS_EX_TRANSPARENT
END

IDD_DIALOG3 DIALOG 0, 0, 91, 40
STYLE DS_SYSMODAL | DS_SETFONT | DS_MODALFRAME |
DS_3DLOOK | DS_CENTER |
WS_CAPTION
CAPTION "Installing TPC-C Web Client"
FONT 12, "Arial Black"
BEGIN
CONTROL
"Progress1", IDC_PROGRESS1, "msctls_progress32", WS_BORD
ER,
7, 20, 77, 13
CTEXT
"Static", IDC_STATUS, 7, 7, 77, 12, SS_SUNKEN
END

IDD_DIALOG4 DIALOG 0, 0, 291, 202
STYLE DS_SETFONT | DS_MODALFRAME | DS_CENTER |
WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Client End User License"
FONT 8, "MS Sans Serif"
BEGIN
EDITTEXT
IDC_LICENSE, 7, 7, 271, 167, ES_MULTILINE | ES_AUTOVSCROLL
|
ES_AUTOHSCROLL | ES_READONLY |
WS_VSCROLL | WS_HSCROLL
DEFPUSHBUTTON "I &Agree", IDOK, 87, 181, 50, 14
PUSHBUTTON "&Cancel", IDCANCEL, 153, 181, 50, 14
END

//
//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED

```

```

GUIDELINES DESIGNINFO
BEGIN
IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 22
RIGHTMARGIN, 209
VERTGUIDE, 35
VERTGUIDE, 198
TOPMARGIN, 4
BOTTOMMARGIN, 345
END

IDD_DIALOG2, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 109
TOPMARGIN, 7
BOTTOMMARGIN, 54
END

IDD_DIALOG3, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 84
TOPMARGIN, 7
BOTTOMMARGIN, 33
END

IDD_DIALOG4, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 278
TOPMARGIN, 7
BOTTOMMARGIN, 195
END
END

#endif // APSTUDIO_INVOKED

#ifdef APSTUDIO_INVOKED
//
//
// TEXTINCLUDE
//
1 TEXTINCLUDE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE
BEGIN
#include "afxres.h"\r\n
"\0"
END

3 TEXTINCLUDE
BEGIN
\r\n
"\0"
END

```

```

END

#endif // APSTUDIO_INVOKED

//
//
// Icon
//
// Icon with lowest ID value placed first to ensure
application icon
// remains consistent on all systems.
IDI_ICON1 ICON
"icon1.ico"
IDI_ICON2 ICON
"icon2.ico"

//
//
// TPCDDL
//
IDR_TPCDDL TPCDDL
"..\\..\\isapi_dll\\bin\\tpcc.dll"

//
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,50,0
PRODUCTVERSION 0,4,50,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x40004L
FILETYPE 0x1L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C Web Client
Installer"
VALUE "CompanyName", "Microsoft"
VALUE "FileDescription", "install"
VALUE "FileVersion", "0, 4, 20, 0"
VALUE "InternalName", "install"
VALUE "LegalCopyright", "Copyright ©
1999"
VALUE "OriginalFilename", "install.exe"
VALUE "ProductName", "Microsoft install"

```

```

        VALUE "ProductVersion", "0, 4, 20, 0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END

////////////////////////////////////
//
// LICENSE
//
IDR_LICENSE1          LICENSE
"license.txt"

////////////////////////////////////
//
// DBLIB_DLL
//
IDR_DBLIB_DLL         DBLIB_DLL
"..\\..\\db_dblib_dll\\bin\\Release\\tpcc_dblib.dll"

////////////////////////////////////
//
// ODBC_DLL
//
IDR_ODBC_DLL          ODBC_DLL
"..\\..\\db_odbc_dll\\bin\\Release\\tpcc_odbc.dll"

////////////////////////////////////
//
// TUXEDO_APP
//
IDR_TUXEDO_APP        TUXEDO_APP
"..\\..\\tuxapp\\bin\\tuxapp.exe"

////////////////////////////////////
//
// TUXEDO_DLL
//
IDR_TUXEDO_DLL        TUXEDO_DLL
"..\\..\\tm_tuxedo_dll\\bin\\tpcc_tuxedo.dll"

////////////////////////////////////
//
// COM_DLL
//

```

```

IDR_COM_DLL           COM_DLL
"..\\..\\tm_com_dll\\bin\\tpcc_com.dll"

////////////////////////////////////
//
// COM_PS_DLL
//
IDR_COMPS_DLL         COM_PS_DLL
"..\\..\\tpcc_com_ps\\bin\\tpcc_com_ps.dll"

////////////////////////////////////
//
// COM_ALL_DLL
//
IDR_COMALL_DLL        COM_ALL_DLL
"..\\..\\tpcc_com_all\\bin\\tpcc_com_all.dll"

////////////////////////////////////
//
// COM_TYPLIB
//
IDR_COMTYPLIB_DLL    COM_TYPLIB
"..\\..\\tpcc_com_all\\src\\tpcc_com_all.tlb"

////////////////////////////////////
//
// MSVCRT70
//
IDR_MSVCRT70         MSVCRT70
"C:\\WINDOWS\\system32\\msvcr70.dll"
#endif // English (U.S.) resources
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
////////////////////////////////////
//
// not APSTUDIO_INVOKED
//

```

install_com.cp

p

```

/* FILE:          INSTALL_COM.CPP
 *               Microsoft
 * TPC-C Kit Ver. 4.51.000
 *               Copyright
 * Microsoft, 1999
 *               All Rights Reserved
 *
 *               not audited
 *
 * PURPOSE:      installation code for COM
 * application for TPC-C Web Kit
 * Contact:      Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 *               4.20.000 - first version
 */

#define _WIN32_WINNT 0x0500

#include <comdef.h>
#include <comadmin.h>
#include <stdio.h>
#include <tchar.h>

extern "C"
{
    BOOL install_com(char *szDllPath);
}

BOOL install_com(char *szDllPath)
{
    ICOMAdminCatalog* pCOMAdminCat = NULL;
    ICatalogCollection* pCatalogCollectionApp
= NULL;
    ICatalogCollection* pCatalogCollectionCo
= NULL;
    ICatalogCollection* pCatalogCollectionItf
= NULL;
    ICatalogCollection*
pCatalogCollectionMethod = NULL;
    ICatalogObject*
pCatalogObjectApp = NULL;
    ICatalogObject*
pCatalogObjectCo = NULL;
    ICatalogObject*
pCatalogObjectItf = NULL;
    ICatalogObject*
pCatalogObjectMethod = NULL;

    _bstr_t
bstrTemp, bstrTemp2, bstrTemp3, bstrTemp4;
    _bstr_t
bstrDllPath = szDllPath;

```

```

        _variant_t
        vTmp, vKey;
        long
        lActProp, lCount, lCountCo, lCountItf,
        lCountMethod;
        bool
        bTmp;

        CoInitializeEx(NULL, COINIT_MULTITHREADED);

        HRESULT hr =
        CoCreateInstance(CLSID_COMAdminCatalog,

                        NULL,

                        CLSCTX_INPROC_SERVER,

                        IID_ICOMAdminCatalog,

                        (void**)
        &pCOMAdminCat);

        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Applications";

        // Attempt to connect to "Applications" in
        the Catalog
        hr = pCOMAdminCat->GetCollection(bstrTemp,

                                        (IDispatch**)
        &pCatalogCollectionApp);
        if (!SUCCEEDED(hr)) goto Error;

        // Attempt to load the "Applications"
        collection
        hr = pCatalogCollectionApp->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionApp-
        >get_Count(&lCount);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through applications to delete
        existing "TPC-C" application (if any)
        while (lCount > 0)
        {
            hr = pCatalogCollectionApp-
            >get_Item(lCount - 1, (IDispatch**)
            &pCatalogObjectApp);
            if (!SUCCEEDED(hr)) goto Error;

            hr = pCatalogObjectApp-
            >get_Name(&vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            if (wcsncmp(vTmp.bstrVal, L"TPC-
            C"))

```

```

        {
            lCount--;
            continue;
        }
        else
        {
            hr =
            pCatalogCollectionApp->Remove(lCount - 1);
            if (!SUCCEEDED(hr))
            goto Error;

            break;
        }
    }

    hr = pCatalogCollectionApp-
    >SaveChanges(&lActProp);
    if (!SUCCEEDED(hr)) goto Error;

    // add the new application
    hr = pCatalogCollectionApp-
    >Add((IDispatch**) &pCatalogObjectApp);
    if (!SUCCEEDED(hr)) goto Error;

    // set properties
    bstrTemp = "Name";
    vTmp = "TPC-C";
    hr = pCatalogObjectApp->put_Value(bstrTemp,
    vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // set as a library (in process)
    application
    bstrTemp = "Activation";
    lActProp = COMAdminActivationInproc;
    vTmp = lActProp;
    hr = pCatalogObjectApp->put_Value(bstrTemp,
    vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // set security level to process
    bstrTemp = "AccessChecksLevel";
    lActProp =
    COMAdminAccessChecksApplicationLevel;
    vTmp = lActProp;
    hr = pCatalogObjectApp->put_Value(bstrTemp,
    vTmp);
    if (!SUCCEEDED(hr)) goto Error;

    // save key to get the Components
    collection later
    hr = pCatalogObjectApp->get_Key(&vKey);
    if (!SUCCEEDED(hr)) goto Error;

    // save changes (app creation) so component
    installation will work
    hr = pCatalogCollectionApp-
    >SaveChanges(&lActProp);
    if (!SUCCEEDED(hr)) goto Error;

    pCatalogObjectApp->Release();
    pCatalogObjectApp = NULL;

```

```

        bstrTemp = "TPC-C";
        // app name
        bstrTemp2 = bstrDllPath +
        "tpcc_com_all.dll"; // DLL
        bstrTemp3 = bstrDllPath +
        "tpcc_com_all.tlb"; // type library (TLB)
        bstrTemp4 = bstrDllPath +
        "tpcc_com_ps.dll"; // proxy/stub dll

        hr = pCOMAdminCat-
        >InstallComponent(bstrTemp,

                    bstrTemp2,

                    bstrTemp3,

                    bstrTemp4);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "Components";
        hr = pCatalogCollectionApp-
        >GetCollection(bstrTemp, vKey, (IDispatch**)
        &pCatalogCollectionCo);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo->Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionCo-
        >get_Count(&lCountCo);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through components in
        application and set the properties
        while (lCountCo > 0)
        {
            hr = pCatalogCollectionCo-
            >get_Item(lCountCo - 1, (IDispatch**)
            &pCatalogObjectCo);
            if (!SUCCEEDED(hr)) goto Error;

            // used for debugging (view the
            name)
            hr = pCatalogObjectCo-
            >get_Name(&vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "ConstructionEnabled";
            bTmp = TRUE;
            vTmp = bTmp;
            hr = pCatalogObjectCo-
            >put_Value(bstrTemp, vTmp);
            if (!SUCCEEDED(hr)) goto Error;

            bstrTemp = "ConstructorString";

```



```

remove);
        bstrTemp2 = "dummy string (do not
vTmp = bstrTemp2;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"JustInTimeActivation";
        bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp = "MaxPoolSize";
vTmp.Clear(); // clear
variant so it isn't stored as a bool (_variant_t
feature)
        vTmp = (long)30;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"ObjectPoolingEnabled";
        bTmp = TRUE;
vTmp = bTmp;
hr = pCatalogObjectCo-
>put_Value(bstrTemp, vTmp);
        if (!SUCCEEDED(hr)) goto Error;

        // save key to get the
InterfacesForComponent
collection
        hr = pCatalogObjectCo-
>get_Key(&vKey);
        if (!SUCCEEDED(hr)) goto Error;

        bstrTemp =
"InterfacesForComponent";
        hr = pCatalogCollectionCo-
>GetCollection(bstrTemp, vKey, (IDispatch**)
&pCatalogCollectionItf);
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionItf-
>Populate();
        if (!SUCCEEDED(hr)) goto Error;

        hr = pCatalogCollectionItf-
>get_Count(&lCountItf);
        if (!SUCCEEDED(hr)) goto Error;

        // iterate through interfaces in
component
        while (lCountItf > 0)
        {

```

```

        hr =
pCatalogCollectionItf->get_Item(lCountItf - 1,
(IDispatch**) &pCatalogObjectItf);
        if (!SUCCEEDED(hr))
        goto Error;

        // save key to get the
MethodsForInterface collection
        hr = pCatalogObjectItf-
>get_Key(&vKey);
        if (!SUCCEEDED(hr))
        goto Error;

        bstrTemp =
"MethodsForInterface";
        hr =
pCatalogCollectionItf->GetCollection(bstrTemp, vKey,
(IDispatch**) &pCatalogCollectionMethod);
        if (!SUCCEEDED(hr))
        goto Error;

        hr =
pCatalogCollectionMethod->Populate();
        if (!SUCCEEDED(hr))
        goto Error;

        hr =
pCatalogCollectionMethod->get_Count(&lCountMethod);
        if (!SUCCEEDED(hr))
        goto Error;

        // iterate through
methods of interface
        while (lCountMethod >
0)
        {
                hr =
pCatalogCollectionMethod->get_Item(lCountMethod - 1,
(IDispatch**) &pCatalogObjectMethod);
                if
                (!SUCCEEDED(hr)) goto Error;

                bstrTemp =
"AutoComplete";
                bTmp = TRUE;
vTmp = bTmp;
hr =
pCatalogObjectMethod->put_Value(bstrTemp, vTmp);
                if
                (!SUCCEEDED(hr)) goto Error;

                pCatalogObjectMethod->Release();

                pCatalogObjectMethod = NULL;

                lCountMethod-
-;
        }

        // save changes

```

```

        hr =
pCatalogCollectionMethod->SaveChanges(&lActProp);
        if (!SUCCEEDED(hr))
        goto Error;

        pCatalogObjectItf-
>Release();
        pCatalogObjectItf =
NULL;

        lCountItf--;
    }

        pCatalogObjectCo->Release();
pCatalogObjectCo = NULL;

        lCountCo--;
    }

        // save changes
        hr = pCatalogCollectionCo-
>SaveChanges(&lActProp);
        if (!SUCCEEDED(hr)) goto Error;

        pCatalogCollectionApp->Release();
pCatalogCollectionApp = NULL;

        pCatalogCollectionCo->Release();
pCatalogCollectionCo = NULL;

        pCatalogCollectionItf->Release();
pCatalogCollectionItf = NULL;

        pCatalogCollectionMethod->Release();
pCatalogCollectionMethod = NULL;

Error:
        CoUninitialize();

        if (!SUCCEEDED(hr))
        {
                LPTSTR lpBuf;
                DWORD dwRes =
                FormatMessage(FORMAT_MESSAGE_ALLOCATE_BUFFER |
                FORMAT_MESSAGE_FROM_SYSTEM,
                                NULL,
                                hr,
                                MAKELANGID(LANG_NEUTRAL,
                SUBLANG_DEFAULT),
                                (LPTSTR)
                &lpBuf,
                                0,

```

```

        NULL);
//      _tprintf(_T("Error adding
components. HRESULT: 0x%x\n%s"), hr, lpBuf);
        return TRUE;
    }
    else
        return FALSE;
}

```

license.txt

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Methods.h

```
/* FILE: METHODS.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * not yet
 * audited
 * PURPOSE: Header file for COM components.
 * Change history:
 * 4.20.000 - first version
 */

enum COMPONENT_ERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_LOADDLL_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CCOMPONENT_ERR : public CBaseErr
{
public:
```

```
CCOMPONENT_ERR(COMPONENT_ERROR
Err)
{
    m_Error = Err;
    m_szTextDetail = NULL;
    m_SystemErr = 0;
    m_szErrorText = NULL;
};

CCOMPONENT_ERR(COMPONENT_ERROR
Err, char *szTextDetail, DWORD dwSystemErr)
{
    m_Error = Err;
    m_szTextDetail = new
char[strlen(szTextDetail)+1];
strcpy( m_szTextDetail,
szTextDetail );
m_SystemErr =
dwSystemErr;
m_szErrorText = NULL;
};

~CCOMPONENT_ERR()
{
    if (m_szTextDetail !=
NULL)
delete []
m_szTextDetail;
    if (m_szErrorText !=
NULL)
delete []
m_szErrorText;
};

COMPONENT_ERROR m_Error;
char
*m_szTextDetail;
char
*m_szErrorText;
DWORD
m_SystemErr;

int ErrorType() {return
ERR_TYPE_COMPONENT;};
char *ErrorTypeStr() { return
"COMPONENT"; }
int ErrorNum() {return m_Error;};
char *ErrorText();

};

static void WriteMessageToEventLog(LPTSTR lpszMsg);

////////////////////////////////////
////////////////////////////////////
// CTPCC_Common
class CTPCC_Common :
public ITPCC,
public IObjectControl,
public IObjectConstruct,
```

```

        public
CComObjectRootEx<CComSingleThreadModel>
{
public:
BEGIN_COM_MAP (CTPCC_Common)
    COM_INTERFACE_ENTRY (ITPCC)
    COM_INTERFACE_ENTRY (IObjectControl)
    COM_INTERFACE_ENTRY (IObjectConstruct)
END_COM_MAP ()

    CTPCC_Common ();
    ~CTPCC_Common ();

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out);
    HRESULT __stdcall Delivery(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out);
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out);

    HRESULT __stdcall CallSetComplete();

// IObjectControl
    STDMETHODCALLTYPE CanBePooled() { return
m_bCanBePooled; }
    STDMETHODCALLTYPE Activate() { return S_OK; }
    // we don't support COM Services
    transactions (no enlistment)
    STDMETHODCALLTYPE Deactivate() { /*
nothing to do */ }

// IObjectConstruct
    STDMETHODCALLTYPE Construct (IDispatch * pUnk);

// helper methods
private:
    BOOL m_bCanBePooled;
    CTPCC_BASE *m_pTxn;

    struct COM_DATA
    {
        int retval;
        int error;
        union
        {
            NEW_ORDER_DATA
            PAYMENT_DATA
            DELIVERY_DATA
            STOCK_LEVEL_DATA
        }
    };
};

```

```

ORDER_STATUS_DATA
OrderStatus;
    };
};

////////////////////////////////////
// CTPCC
class CTPCC :
    public CTPCC_Common,
    public CComCoClass<CTPCC, &CLSID_TPCC>
{
public:
    DECLARE_REGISTRY_RESOURCEID (IDR_TPCC)

    BEGIN_COM_MAP (CTPCC)
        //COM_INTERFACE_ENTRY2 (IUnknown,
CComObjectRootEx<CComSingleThreadModel>)
        COM_INTERFACE_ENTRY2 (IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN (CTPCC_Common)
    END_COM_MAP ()
};

////////////////////////////////////
// CNewOrder
class CNewOrder :
    public CTPCC_Common,
    public CComCoClass<CNewOrder,
&CLSID_NewOrder>
{
public:
    DECLARE_REGISTRY_RESOURCEID (IDR_NEWORDER)

    BEGIN_COM_MAP (CNewOrder)
        // COM_INTERFACE_ENTRY2 (IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2 (IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN (CTPCC_Common)
    END_COM_MAP ()

// ITPCC
public:
//
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

////////////////////////////////////
// COrderStatus
class COrderStatus :
    public CTPCC_Common,
    public CComCoClass<COrderStatus,
&CLSID_OrderStatus>
{
public:
    DECLARE_REGISTRY_RESOURCEID (IDR_ORDERSTATUS)

    BEGIN_COM_MAP (COrderStatus)
        // COM_INTERFACE_ENTRY2 (IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2 (IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN (CTPCC_Common)
    END_COM_MAP ()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
    //
    HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
// CPayment
class CPayment :
    public CTPCC_Common,
    public CComCoClass<CPayment,
&CLSID_Payment>
{
public:
    DECLARE_REGISTRY_RESOURCEID (IDR_PAYMENT)

    BEGIN_COM_MAP (CPayment)
        // COM_INTERFACE_ENTRY2 (IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2 (IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN (CTPCC_Common)
    END_COM_MAP ()

// ITPCC
public:
    HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
    //
    HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

```

        HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

////////////////////////////////////
////////////////////////////////////
// CStockLevel
class CStockLevel :
    public CTPCC_Common,
    public CComCoClass<CStockLevel,
&CLSID_StockLevel>
{
public:
DECLARE_REGISTRY_RESOURCEID(IDR_STOCKLEVEL)

BEGIN_COM_MAP(CStockLevel)
//      COM_INTERFACE_ENTRY2(IUnknown,
CComObjectRootEx)
        COM_INTERFACE_ENTRY2(IUnknown, ITPCC)
        COM_INTERFACE_ENTRY_CHAIN(CTPCC_Common)
END_COM_MAP()

// ITPCC
public:
        HRESULT __stdcall NewOrder(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
        HRESULT __stdcall Payment(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
//      HRESULT __stdcall StockLevel( VARIANT
txn_in, VARIANT* txn_out) {return E_NOTIMPL;}
        HRESULT __stdcall OrderStatus(
        VARIANT txn_in, VARIANT* txn_out) {return
E_NOTIMPL;}
};

```

mon_client.c

```

/*
 *      mon_client.c
 *
 */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdarg.h>
#include <time.h>
#include <pthread.h>
#include <tpm/mon/mon.h>
#include <utils/trace.h>
#include "../include/delivery.h"
#include "../include/neworder.h"
#include "../include/payment.h"
#include "../include/stocklevel.h"

```

```

#include "../include/orderstatus.h"
#include "../include/tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

extern total_tran_count_t *perfClntDataInit();
static void read_mon_environment(void);

static char *cellName;
static int envRetrieval = 0;
static int useSecurity = FALSE;
static CRITICAL_SECTION  init_lock;
static total_tran_count_t *pClientInfo=NULL; /*
keep stats for the client process */
static num_active_threads = 0;
static int iStatsFrequency = 1;
FILE *errtpcc;
char *errFile = "C:/temp/tpcc_encina.out";
enc_status_t enc_status;

#define NewOrder_code      NEWO_TRANS
#define Payment_code      PAYMENT_TRANS
#define OrderStatus_code  ORDER_STAT_TRANS
#define Delivery_code     DELIVERY_TRANS
#define StockLevel_code   STOCK_TRANS

#define INT_ENV_VALUE(var, default) \
    (var = getenv(#var) ? atoi(getenv(#var)) : default)

#define PRE_RPC_WORK(headerP, tran, sub_tran) \
    if (iStatsFrequency > 0) \
        pre_rpc(headerP, tran, sub_tran);
\
    else
        \
            (headerP)->stats = 0;
#define POST_RPC_WORK(headerP, tran) \
    if (iStatsFrequency > 0) \
        post_rpc(headerP, tran)

/* CALTPCC
 * Macro to sends 1 RPC and then handles any errors.
 *
 * The macro takes the name of the RPC (e.g.,
NewOrder)
 * and makes the RPC by calling the appropriate
function
 * (e.g., impTPCCNewOrder).
 */
#define
CALLTPCC(name, length, dataP, header, trpcStatusP)
\
{
\
UTIL_CONCAT(impTPCC, name) (length, dataP, &header, trpcSt
atusP);
\
    if (*(trpcStatusP)) {
\

```

```

        char msg[100];
        \
        sprintf(msg, "TRPC error during impTPCC%s",
UTIL_STRING(name));
        header.returncode = TRPC_ERROR;
        \
        encina_error_message(msg, *(trpcStatusP));
        \
    } else if ((header.returncode != TPCC_SUCCESS) &&
\
        (header.returncode != INVALID_NEWO)) {
        \
        char msg[100];
        \
        sprintf(msg, "App error during impTPCC%s: ",
UTIL_STRING(name));
        encina_error_message(msg, header.returncode);
        \
    }
\
}

/*
 * pre_rpc -- For debug purposes
 *
 * Called before an RPC is made.
 * Set the state of the thread and keep track of the
time the RPC is sent.
 * This is used by the Background thread to report
the state of the client.
 */
static void pre_rpc(data_header *headerP,
        int tran_type,
        int sub_tran_type)
{
    if (iStatsFrequency < 1) {
        headerP->stats = 0;
    } else {
        int num;
        num = ++ (pClientInfo->tran[tran_type].num);
        headerP->stats = (num % iStatsFrequency==0) ?
1 : 0;
        if (headerP->stats)
            { /* measure the time for RT */
                get_local_time(&headerP->clnt_start);
                headerP->srv_start.sec = 0; /*
initialize the server time */
                headerP->srv_start.usec = 0;
                headerP->srv_end.sec = 0;
                headerP->srv_end.usec = 0;
            }
    }
}

/*
 * post_rpc
 *
 * Called when the RPC returns from the server
 *

```

```

* Keeps track of the client response time and the
server response time
* as well as the state of the thread. This is used
by the background
* debug thread to report the state of the client
*/
static void post_rpc(data_header *headerP,
                    int tran_type)
{
    double time_diff;
    int tran_failed;
    struct timeval start_time, end_time;

    if (headerP->stats)
        get_local_time(&headerP-
>clnt_end);
    else
        return;

    /* Store the info for each client.
    * Note: Since we don't use mutex for performance
    reason, pClientInfo
    * may not be accurate if more than one
    thread work on the same
    * data at a same time. But this should
    give us reasonable info.
    */
    if ((headerP->returncode == TPCC_SUCCESS) ||
        (headerP->returncode == INVALID_NEWO)) {
        tran_failed = 0;
    } else {
        pClientInfo->tran[tran_type].errs ++;
        pClientInfo->errors ++;
        tran_failed = 1;
    }
    if (headerP->stats && tran_type <= MAX_TRAN_TYPE
    && tran_type > 0
        && !tran_failed) {
        /* update total server round trip response
        time */
        start_time.tv_sec = headerP-
>srv_start.sec;
        start_time.tv_usec = headerP-
>srv_start.usec;
        end_time.tv_sec = headerP->srv_end.sec;
        end_time.tv_usec = headerP->srv_end.usec;
        time_diff = time_diff_ms(&end_time,
        &start_time);
        pClientInfo->tran[tran_type].RTtotal[1] +=
        time_diff;
        DPRINT(("srv start_time %d.%d, end_time
        %d.%d, time_diff %f\n",
        start_time.tv_sec,          start_time.tv_sec,
        start_time.tv_usec,        end_time.tv_sec,
        end_time.tv_usec,         time_diff));

        /* update total client round trip response
        time */

```

```

        start_time.tv_sec = headerP-
>clnt_start.sec;
        start_time.tv_usec = headerP-
>clnt_start.usec;
        end_time.tv_sec = headerP->clnt_end.sec;
        end_time.tv_usec = headerP-
>clnt_end.usec;
        time_diff = time_diff_ms(&end_time,
        &start_time);
        pClientInfo->tran[tran_type].RTtotal[0] +=
        time_diff;
        DPRINT(("clnt start_time %d.%d, end_time
        %d.%d, time_diff %f\n",
        start_time.tv_sec,          start_time.tv_sec,
        start_time.tv_usec,        end_time.tv_sec,
        end_time.tv_usec,         time_diff));

        /* update num for the number of trans
        which have RT measured */
        pClientInfo->tran[tran_type].RTcount ++;
    }
}

/*
* The following send*** functions are called from
CTPCC_ENCINA class.
*/
/*
* send_new_order
* Send a new order request to the server
*/
int send_new_order(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, NEWO_TRANS, 0);

    CALLTPCC(NewOrder,length,dataP,header,&trpcStatus)
    POST_RPC_WORK(&header, NEWO_TRANS);
    if (header.returncode == INVALID_NEWO)
        return TPCC_SUCCESS;
    else
        return header.returncode;
}

/*
* send_payment
* Send a payment request to the server
*/
int send_payment(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, PAYMENT_TRANS, 0);

```

```

    CALLTPCC(Payment,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, PAYMENT_TRANS);
    return header.returncode;
}

/*
* send_order_status
* Send a order status request to the server
*/
int send_order_status(long length, unsigned char
*dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, ORDER_STAT_TRANS, 0);

    CALLTPCC(OrderStatus,length,dataP,header,&trpcStatus)
;
    POST_RPC_WORK(&header, ORDER_STAT_TRANS);
    return header.returncode;
}

/*
* send_delivery
* Send a delivery request to the server
*/
int send_delivery(long length, unsigned char *dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, DELIVERY_TRANS, 0);

    CALLTPCC(Delivery,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, DELIVERY_TRANS);
    return header.returncode;
}

/*
* send_stock_level
* Send a stock level request to the server
*/
int send_stock_level(long length, unsigned char
*dataP)
{
    trpc_status_t trpcStatus;
    data_header header;

    PRE_RPC_WORK(&header, STOCK_TRANS, 0);

    CALLTPCC(StockLevel,length,dataP,header,&trpcStatus);
    POST_RPC_WORK(&header, STOCK_TRANS);
    return header.returncode;
}

/*
* Enroll the client:

```

```

*      get the necessary handles.
*      This function should be called only once. Use
static var client_enrolled to control it.
*/
void enroll_client()
{
    static char *clientName="tpcc_client";
    unsigned long status ;
    static int  client_enrolled = 0;
    unsigned32  client_authnLevel;
    unsigned32  client_authzSvc;
    time_type  a_time;
    char  err_msg[100];

    MUTEX_INIT(&init_lock);
    get_local_time(&a_time);
    srand(a_time.sec ^ a_time.usec);

    MUTEX_LOCK(&init_lock);
    if (client_enrolled) {
        MUTEX_UNLOCK(&init_lock);
        return;
    }

    /* open output file for tracing */
    errtpcc = fopen(errFile, "w");
    if(!errtpcc)
    {
        sprintf(err_msg, "Cannot open
file %s", errFile);
        CHK_STATUS(1,
ERROR_FILE_NOT_FOUND,err_msg);
    }

    get_time_init();
    // initialize the space for perfmon
    pClientInfo = perfClntDataInit();
    if (pClientInfo == NULL) // in case something
wrong
        pClientInfo =
malloc(sizeof(total_tran_count_t));
    memset(pClientInfo, 0,
sizeof(total_tran_count_t));

    read_mon_environment();

    if(!cellName)
        CHK_STATUS(30, CELL_NAME_UNAVAILABLE,
"ENCINA_TPM_CELL is not set!");

    if (useSecurity) {
        client_authnLevel =
rpc_c_protect_level_connect;
        client_authzSvc =
rpc_c_authz_dce;
    } else {
        client_authnLevel =
rpc_c_protect_level_none;
        client_authzSvc =
rpc_c_authz_none;
    }

```

```

    if (envRetrieval == 0) {
        ENCINA_CALL_RC("mon_RetrieveEnable",mon_RetrieveEnabl
e(FALSE),status);
        CHK_STATUS(status, MON_RETRIEVEENABLE_FAILED,
"mon_RetrieveEnable failed");
    }

    err_printf("enroll_client: calling mon_InitClient
\n");

    ENCINA_CALL_RC("mon_InitClient",mon_InitClient(client
Name,cellName),status);
    CHK_STATUS(status, MON_INITCLIENT_FAILED,
"mon_InitClient failed");

    DPRINT(("mon_SecuritySetDefaults-> authn %d,
authz %d\n",
        client_authnLevel, client_authzSvc));
    ENCINA_CALL_RC("mon_SecuritySetDefaults",
        mon_SecuritySetDefaults(client_authnLevel,c
lient_authzSvc),
        status);
    CHK_STATUS(status, MON_SECURITYSET_FAILED,
"mon_SecuritySetDefaults failed");

    ENCINA_CALL_RC("mon_SetHandleCacheRefreshInterval",
        mon_SetHandleCacheRefreshInterval(300),
status);
    CHK_STATUS(status, MON_SETREFRESHINTERVAL_FAILED,
"mon_SetHandleCacheRefreshInterval
failed");

    {
        dbInfo_data_t data;
        trpc_status_t trpcStatus;
        /* Get DB Info -- currently id does not do
anything
        but it will tell us if there is a server
out there.
        Better to know instead of when all the
terminals
        are up and ready
        */
        impIPCCNOInfo(&data, &trpcStatus);
        if (trpcStatus) {
            char msg[100];
            sprintf(msg, "TRPC error during db info
at init.");
            encina_error_message(msg, trpcStatus);
            CHK_STATUS(33,NOINFO_TRPC_ERROR,
"TRPC error during db info at
init");
        }
    }

    client_enrolled = 1;

```

```

    MUTEX_UNLOCK(&init_lock);
    err_printf("end of enroll_client\n");
}

/*-----*/
/*      Read environment paramaters and registry
entries      */
/*-----*/
static void read_mon_environment()
{
    char *env_str;
    char *registryKey =
"SOFTWARE\\TransarcCorporation\\TxTpcc";
    HKEY  hKey;
    DWORD size;
    DWORD type;
    char  szTmp[256];

    cellName = getenv("ENCINA_TPM_CELL");
    CHECK_ENVIRON(cellName, "ENCINA_TPM_CELL");

    if (env_str = getenv("TPCC_ENV_RETRIEVE")) {
        envRetrieval = atoi(env_str);
    }

    if ( RegOpenKeyEx(HKEY_LOCAL_MACHINE,
registryKey, 0, KEY_READ, &hKey) != ERROR_SUCCESS )
        return;

    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "StatsFrequency", 0,
&type, szTmp, &size)==ERROR_SUCCESS)
        iStatsFrequency = atoi(szTmp);

    RegCloseKey(hKey);
}



---


mon_client.h


---


/*
*      mon_client.h
*
*/

#ifndef MON_CLIENT_H
#define MON_CLIENT_H

#define MUTEX_T CRITICAL_SECTION
#define MUTEX_LOCK(a) EnterCriticalSection(a)
#define MUTEX_UNLOCK(a) LeaveCriticalSection(a)
#define MUTEX_INIT(mut)
InitializeCriticalSection(mut)
#define MUTEX_DESTROY(mut) DeleteCriticalSection(mut)
#define ERROROUT errtpcc

/*initialization status */
#define INIT_SUCCESS 0

```

```

#define INIT_FAILED 1
#define CELL_NAME_UNAVAILABLE 2
#define MON_RETRIEVEENABLE_FAILED 3
#define MON_INITCLIENT_FAILED 4
#define MON_SECURITYSET_FAILED 5
#define MON_SETREFRESHINTERVAL_FAILED 6
#define NOINFO_TRPC_ERROR 7
#define ENROLL_CLIENT_EXCEPTION 8
#define ERRROUT_FILE_NOT_FOUND 9
#define LOG_FILE_NOT_FOUND 10
#define TPCC_KEY_NOT_FOUND 11
#define TERM_ALLOC_FAILED 12

/*
 * Routines and declarations that are common to all
 * clients
 */
#if defined(__cplusplus)
extern "C" {
#endif
int send_new_order(long, unsigned char *);
int send_payment(long, unsigned char *);
int send_order_status(long, unsigned char *);
int send_delivery(long, unsigned char *);
int send_stock_level(long, unsigned char *);
void enroll_client();
#if defined(__cplusplus)
}
#endif
#endif /* MON_CLIENT_H */

```

neworder.h

```

#ifndef TRANSARC_neworder_h
#define TRANSARC_neworder_h

#include <trpc/trpc.h>
#include "_neworder.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define neworder_v1_0_c_ifspec
#define neworder_v1_0_s_ifspec

typedef struct neworder_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCNewOrder) (

```

```

#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

void (ENCINA_STUB_CALLING *impTPCCNOInfo) (
#ifdef IDL_PROTOTYPES
    dbInfo_data_t *dataP,
    trpc_status_t *trpcStatus
#endif
);

} neworder_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNewOrder (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

DLLEXPORT void ENCINA_STUB_CALLING impTPCCNOInfo (
#ifdef IDL_PROTOTYPES
    dbInfo_data_t *dataP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP

```

```

#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

extern neworder_v1_0_epv_t
neworder_v1_0_client_epv;
extern _neworder_v1_0_epv_t
neworder_v1_0_manager_epv;
extern rpc_mgr_epv_t
neworder_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_neworder_h */

```

orderstatus.h

```

#ifndef TRANSARC_orderstatus_h
#define TRANSARC_orderstatus_h

#include <trpc/trpc.h>
#include "_orderstatus.h"

#include <encina/c_prologue.h>

#if defined(BUILDDLL)
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define orderstatus_v1_0_c_ifspec
#define orderstatus_v1_0_s_ifspec

typedef struct orderstatus_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCOrderStatus) (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

} orderstatus_v1_0_epv_t;

```



```

DLLEXPORT void ENCINA_STUB_CALLING impTPCCOrderStatus
(
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

extern orderstatus_v1_0_epv_t
orderstatus_v1_0_client_epv;
extern _orderstatus_v1_0_epv_t
orderstatus_v1_0_manager_epv;
extern rpc_mgr_epv_t
orderstatus_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_orderstatus_h */

payment.h
#ifdef TRANSARC_payment_h

```

```

#define TRANSARC_payment_h

#include <trpc/trpc.h>
#include "_payment.h"

#include <encina/c_prologue.h>

#ifdef BUILDDDL
#define DLLEXPORT __declspec( dllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define payment_v1_0_c_ifspec _payment_v1_0_c_ifspec
#define payment_v1_0_s_ifspec _payment_v1_0_s_ifspec

typedef struct payment_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCPayment) (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

} payment_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCPayment (
#ifdef IDL_PROTOTYPES
    idl_long_int length,
    idl_char *dataP,
    data_header *headerP,
    trpc_status_t *trpcStatus
#endif
);

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

```

```

trpc_handle_t          ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

void          ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
    mon_handle_t          handle,
    trpc_handle_t        trpcHandle,
    trpc_tranInfo_t      *tranInfoP,
    trpc_ifSpec_t        *ifSpecP
#endif
);

extern payment_v1_0_epv_t
payment_v1_0_client_epv;
extern _payment_v1_0_epv_t
payment_v1_0_manager_epv;
extern rpc_mgr_epv_t
payment_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_payment_h */

ReadRegistry.c
pp
/* FILE: READREGISTRY.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * not yet
 * audited
 * PURPOSE: Implementation for TPC-C Tuxedo
 * class.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - first version
 */

/* FUNCTION: ReadTPCCRegistrySettings
 * PURPOSE: This function reads the NT
 * registry for startup parameters. There parameters are
 * under the TPCC key.
 * RETURNS FALSE = no errors

```

```

*
registry TRUE = error reading
*/
BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
)
{
    HKEY hKey;
    DWORD size;
    DWORD type;
    DWORD dwTmp;
    char szTmp[256];

    if ( RegOpenKeyEX(HKEY_LOCAL_MACHINE,
"SOFTWARE\\Microsoft\\TPCC", 0, KEY_READ, &hKey) !=
ERROR_SUCCESS )
        return TRUE;

    // determine database protocol to use; may
be either ODBC or DBLIB
    pReg->eDB_Protocol = Unspecified;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "DB_Protocol",
0, &type, (BYTE *)szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szDBNames[ODBC]) )
            pReg->eDB_Protocol =
ODBC;
        else if ( !strcmp(szTmp,
szDBNames[DBLIB]) )
            pReg->eDB_Protocol =
DBLIB;
    }

    pReg->eTxnMon = None;
    // determine txn monitor to use; may be
either TUXEDO, or blank
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey, "TxnMonitor", 0,
&type, (BYTE *)szTmp, &size) == ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp,
szTxnMonNames[TUXEDO]) )
            pReg->eTxnMon = TUXEDO;
        else if ( !strcmp(szTmp,
szTxnMonNames[ENCINA]) )
            pReg->eTxnMon = ENCINA;
        else if ( !strcmp(szTmp,
szTxnMonNames[COM]) )
            pReg->eTxnMon = COM;
    }

    pReg->bCOM_SinglePool = FALSE;
    size = sizeof(szTmp);
    if ( RegQueryValueEx(hKey,
"COM_SinglePool", 0, &type, (BYTE *)szTmp, &size) ==
ERROR_SUCCESS )
    {
        if ( !strcmp(szTmp, "YES") )
            pReg->bCOM_SinglePool =
TRUE;
    }
}

```

```

}
pReg->dwMaxConnections = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"MaxConnections", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxConnections = dwTmp;

pReg->dwMaxPendingDeliveries = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"MaxPendingDeliveries", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwMaxPendingDeliveries =
dwTmp;

pReg->dwNumberOfDeliveryThreads = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"NumberOfDeliveryThreads", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwNumberOfDeliveryThreads =
dwTmp;

size = sizeof( pReg->szPath );
if ( RegQueryValueEx(hKey, "Path", 0,
&type, (BYTE *)&pReg->szPath, &size) != ERROR_SUCCESS
)
    pReg->szPath[0] = 0;

size = sizeof( pReg->szDbServer );
if ( RegQueryValueEx(hKey, "DbServer", 0,
&type, (BYTE *)&pReg->szDbServer, &size) !=
ERROR_SUCCESS )
    pReg->szDbServer[0] = 0;

size = sizeof( pReg->szDbName );
if ( RegQueryValueEx(hKey, "DbName", 0,
&type, (BYTE *)&pReg->szDbName, &size) !=
ERROR_SUCCESS )
    pReg->szDbName[0] = 0;

size = sizeof( pReg->szDbUser );
if ( RegQueryValueEx(hKey, "DbUser", 0,
&type, (BYTE *)&pReg->szDbUser, &size) !=
ERROR_SUCCESS )
    pReg->szDbUser[0] = 0;

size = sizeof( pReg->szDbPassword );
if ( RegQueryValueEx(hKey, "DbPassword", 0,
&type, (BYTE *)&pReg->szDbPassword, &size) !=
ERROR_SUCCESS )
    pReg->szDbPassword[0] = 0;

size = sizeof( pReg->szSPPrefix );

```

```

if ( RegQueryValueEx(hKey, L"SPPrefix", 0,
&type, (BYTE *)&pReg->szSPPrefix, &size) !=
ERROR_SUCCESS )
    pReg->szSPPrefix[0] = L'\0';

pReg->dwConnectDelay = 0;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"ConnectDelay", 0, &type, (LPBYTE)&dwTmp, &size) ==
ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->dwConnectDelay = dwTmp;

pReg->bCallNoDuplicatesNewOrder = FALSE;
size = sizeof(dwTmp);
if ( ( RegQueryValueEx(hKey,
"CallNoDuplicatesNewOrder", 0, &type, (LPBYTE)&dwTmp,
&size) == ERROR_SUCCESS )
    && (type == REG_DWORD) )
    pReg->bCallNoDuplicatesNewOrder =
dwTmp;

RegCloseKey(hKey);

return FALSE;
}

```

ReadRegistry.h

```

/* FILE: ReadRegistry.h
* Microsoft
* TPC-C Kit Ver. 4.20.000
* Copyright
* Microsoft, 1999
* All Rights Reserved
* not audited
* PURPOSE: Header for registry related code.
* Change history:
* 4.20.000 - first version
*/

enum DBPROTOCOL { Unspecified, ODBC, DBLIB };
const char *szDBNames[] = { "Unspecified", "ODBC",
"DBLIB" };

enum TXNMON { None, TUXEDO, ENCINA, COM };
const char *szTxnMonNames[] = { "NONE", "TUXEDO",
"ENCINA", "COM" };

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _TPCCREGISTRYDATA
{
    enum DBPROTOCOL eDB_Protocol;
    enum TXNMON eTxnMon;
    BOOL bCOM_SinglePool;
    DWORD dwMaxConnections;
}

```

```

        DWORD dwMaxPendingDeliveries;
        DWORD dwNumberOfDeliveryThreads;
        char szPath[128];
        char szDbServer[32];
        char szDbName[32];
        char szDbUser[32];
        char szDbPassword[32];
        wchar_t szSPPrefix[32];
        //tpcc_odbc.dll stored procedures prefix
        DWORD dwConnectDelay; // delay in
ms to use in pacing connection open and close
        BOOL bCallNoDuplicatesNewOrder; //
whether to check for non-duplicate item ids and call
a different New Order SP
    } TPCCREGISTRYDATA, *PTPCCREGISTRYDATA;

BOOL ReadTPCCRegistrySettings( TPCCREGISTRYDATA *pReg
);

```

RESOURCE.H

```

//{{(NO_DEPENDENCIES)}
// Microsoft Visual C++ generated include file.
// Used by install.rc
//
#define IDD_DIALOG1 101
#define IDI_ICON1 102
#define IDR_TPCCDLL 103
#define IDD_DIALOG2 105
#define IDI_ICON2 106
#define IDR_DELIVERY 107
#define IDD_DIALOG3 108
#define IDR_LICENSE1 112
#define IDD_DIALOG4 113
#define IDR_TPCCOBJ1 117
#define IDR_TPCCSTUB1 118
#define IDR_DBLIB_DLL 122
#define IDR_ODBC_DLL 123
#define IDR_TUXEDO_APP 124
#define IDR_TUXEDO_DLL 125
#define IDR_COM_DLL 126
#define IDR_COMPS_DLL 127
#define IDR_COMALL_DLL 128
#define IDR_COMTYPLIB_DLL 129
#define IDR_MSVCRT701 130
#define BN_LOG 1001
#define ED_KEEP 1002
#define ED_THREADS 1003
#define ED_THREADS2 1004
#define IDC_PATH 1007
#define IDC_VERSION 1009
#define IDC_RESULTS 1010
#define IDC_PROGRESS1 1011
#define IDC_STATUS 1012
#define IDC_BUTTON1 1013
#define ED_MAXCONNECTION 1014
#define ED_IIS_MAX_THREAD_POOL_LIMIT 1015
#define ED_MAXDELIVERIES 1016
#define ED_WEB_SERVICE_BACKLOG_QUEUE_SIZE 1017
#define ED_IIS_THREAD_TIMEOUT 1018

```

```

#define ED_IIS_LISTEN_BACKLOG 1019
#define IDC_DBLIB 1021
#define IDC_LICENSE 1022
#define IDC_ODBC 1022
#define IDC_CONNECT_POOL 1023
#define ED_DB_SERVER 1023
#define ED_USER_CONNECT_DELAY_TIME 1024
#define ED_DB_USER_ID 1024
#define IDC_MTS 1025
#define IDC_TM_MTS 1025
#define IDC_TM_TUXEDO 1026
#define IDC_TM_NONE 1027
#define ED_DB_PASSWORD 1028
#define ED_DB_NAME 1029
#define IDC_TM_ENCINA 1030

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 131
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1031
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

stocklevel.h

```

#ifdef TRANSARC_stocklevel_h
#define TRANSARC_stocklevel_h

#include <trpc/trpc.h>
#include "_stocklevel.h"

#include <encina/c_prologue.h>

#ifdef BUILDDDL
#define DLLEXPORT __declspec( dlllexport )
#else
#define DLLEXPORT extern
#endif

#ifdef ENCINA_STUB_CALLING
#define ENCINA_STUB_CALLING ENCINA_RPC_CALLING
#endif

#define stocklevel_v1_0_c_ifspec
#define _stocklevel_v1_0_c_ifspec
#define stocklevel_v1_0_s_ifspec
#define _stocklevel_v1_0_s_ifspec

typedef struct stocklevel_v1_0_epv {
void (ENCINA_STUB_CALLING *impTPCCStockLevel) (
#ifdef IDL_PROTOTYPES
        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus

```

```

#endif
);
} stocklevel_v1_0_epv_t;

DLLEXPORT void ENCINA_STUB_CALLING impTPCCStockLevel
(
#ifdef IDL_PROTOTYPES
        idl_long_int length,
        idl_char *dataP,
        data_header *headerP,
        trpc_status_t *trpcStatus
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t handle,
        trpc_tranInfo_t *tranInfoP,
        trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t handle,
        trpc_handle_t trpcHandle,
        trpc_tranInfo_t *tranInfoP,
        trpc_ifSpec_t *ifSpecP
#endif
);

trpc_handle_t ENCINA_CALLING
mon_handle_t_tranBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t handle,
        trpc_tranInfo_t *tranInfoP,
        trpc_ifSpec_t *ifSpecP
#endif
);

void ENCINA_CALLING mon_handle_t_tranUnBind(
#ifdef IDL_PROTOTYPES
        mon_handle_t handle,
        trpc_handle_t trpcHandle,
        trpc_tranInfo_t *tranInfoP,
        trpc_ifSpec_t *ifSpecP
#endif
);

extern stocklevel_v1_0_epv_t
stocklevel_v1_0_client_epv;
extern _stocklevel_v1_0_epv_t
stocklevel_v1_0_manager_epv;
extern rpc_mgr_epv_t
stocklevel_v1_0_mgr_epv;

#include <encina/c_epilogue.h>
#endif /* TRANSARC_stocklevel_h */

```

tpcc.cpp

```
/* FILE: TPCC.C Microsoft
 *
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Main module for TPCC.DLL which is
 * an ISAPI service dll.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - reworked error
 * handling; added options for COM and Encina txn
 * monitors
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <sqltypes.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
//definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"

#include "..\..\common\txnlog\include\rtetime.h"
#include "..\..\common\txnlog\include\spinlock.h"
#include "..\..\common\txnlog\include\txnlog.h"

// Database layer includes
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns
```

```
// Txn monitor layer includes
#include "..\..\tm_com_dll\src\tpcc_com.h"
// COM Services implementation on

TPC-C txns
#include "..\..\tm_tuxedo_dll\src\tpcc_tux.h"
// interface to Tuxedo libraries
#include "..\..\tm_encina_dll\src\tpcc_enc.h"
// interface to Encina libraries

#include "httpext.h"
//ISAPI DLL information header
#include "tpcc.h"
//this dlls specific structure, value e.t.
header.

#define LEN_ERR_STRING 256

// defines for Make<Txn>Form calls to distinguish
input and output flavors
#define OUTPUT_FORM 0
#define INPUT_FORM 1

char
szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

//Terminal client id structure
TERM Term = { 0, 0, 0, NULL };

// The WEBCLIENT_VERSION string specifies the version
level of this web client interface.
// The RTE must be synchronized with the interface
level on login, otherwise the login
// will fail. This is a sanity check to catch
problems resulting from mismatched versions
// of the RTE and web client.
#define WEBCLIENT_VERSION "420"

static CRITICAL_SECTION
TermCriticalSection;

static HINSTANCE hLibInstanceTm = NULL;
static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;
TYPE_CTPCC_TUXEDO *pCTPCC_TUXEDO_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_new;
TYPE_CTPCC_ENCINA *pCTPCC_ENCINA_post_init;
TYPE_CTPCC_COM *pCTPCC_COM_new;

// For deferred Delivery txns:
CTxnLog
*txnDelilog = NULL;
//used to log delivery transaction
information

HANDLE
hWorkerSemaphore = INVALID_HANDLE_VALUE;
```

```
HANDLE
hDoneEvent =
INVALID_HANDLE_VALUE;
HANDLE
*pDeliHandles = NULL;

// configuration settings from registry
TPCCREGISTRYDATA Reg;

DWORD
dwNumDeliveryThreads = 4;
CRITICAL_SECTION DelBuffCriticalSection;
//critical section for delivery
transactions cache
DELIVERY_TRANSACTION *pDelBuff
= NULL;

DWORD
dwDelBuffSize = 100;
// size of circular buffer for delivery

txns
DWORD
dwDelBuffFreeCount;
// number of buffers free

DWORD
dwDelBuffBusyIndex = 0;
// index position of entry waiting to be delivered
DWORD
dwDelBuffFreeIndex = 0;
// index position of unused entry

// Critical section to synchronize connection open
and close.
//
CRITICAL_SECTION hConnectCriticalSection;

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: DllMain
 *
 * PURPOSE: This function is the entry point
 * for the DLL. This implementation is based on the
 * fact that
 * DLL_PROCESS_ATTACH is only called from the inet
 * service once.
 *
 * ARGUMENTS: HANDLE hModule
 * module handle
 *
 * ul_reason_for_call reason for call
 * LPVOID
 *
 * lpReserved
 * reserved for future use
 *
 * RETURNS: BOOL FALSE
 * errors occurred in
 * initialization
 *
 * TRUE
 * successfully initialized
 */
DLL
```

```

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    DWORD i;
    char szEvent[LEN_ERR_STRING] = "\0";
    char szLogFile[128];
    char szDllName[128];

    // debugging...
    // DebugBreak();

    try
    {
        switch( ul_reason_for_call )
        {
            case
DLL_PROCESS_ATTACH:
                {
                    DWORD dwSize = MAX_COMPUTERNAME_LENGTH+1;
                    GetComputerName(szMyComputerName, &dwSize);
                    szMyComputerName[dwSize] = 0;
                }

                DisableThreadLibraryCalls((HMODULE)hModule)
;
                InitializeCriticalSection(&TermCriticalSect
ion);

                ReadTPCCRegistrySettings( &Reg ) )
                if (
                    throw new CWEBCLNT_ERR(
ERR_MISSING_REGISTRY_ENTRIES );

                    dwDelBuffSize
= min( Reg.dwMaxPendingDeliveries, 10000 ); // min
with 10000 as a sanity constraint

                    dwNumDeliveryThreads = min(
Reg.dwNumberOfDeliveryThreads, 100 ); // min with
100 as a sanity constraint

                    TermInit();

                    // load DLL

                    for txn monitor

                    if
                    (Reg.eTxnMon == TUXEDO)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_tuxedo.dll");

                        hLibInstanceTm = LoadLibrary( szDllName );

```

```

if
(hLibInstanceTm == NULL)

                throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

                //
                get function pointer to wrapper for class constructor

                pCTPCC_TUXEDO_new = (TYPE_CTPCC_TUXEDO*)
GetProcAddress(hLibInstanceTm,"CTPCC_TUXEDO_new");
                if
                (pCTPCC_TUXEDO_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else if
                (Reg.eTxnMon == ENCINA)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_encina.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );
                    if
                    (hLibInstanceTm == NULL)

                        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );
                //
                get function pointer to wrapper for class constructor

                pCTPCC_ENCINA_new = (TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm,"CTPCC_ENCINA_new");

                pCTPCC_ENCINA_post_init =
(TYPE_CTPCC_ENCINA*)
GetProcAddress(hLibInstanceTm,"CTPCC_ENCINA_post_init
");
                if
                (pCTPCC_ENCINA_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else if
                (Reg.eTxnMon == COM)
                {
                    strcpy( szDllName, Reg.szPath );

                    strcat( szDllName, "tpcc_com.dll");

                    hLibInstanceTm = LoadLibrary( szDllName );
                    if
                    (hLibInstanceTm == NULL)

                        throw new CWEBCLNT_ERR( ERR_LOADDLL_FAILED,
szDllName, GetLastError() );

```

```

//
                get function pointer to wrapper for class constructor

                pCTPCC_COM_new = (TYPE_CTPCC_COM*)
GetProcAddress(hLibInstanceTm,"CTPCC_COM_new");
                if
                (pCTPCC_COM_new == NULL)

                    throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                // load DLL

                for database connection

                if
                ((Reg.eTxnMon == None) || (dwNumDeliveryThreads > 0))
                {
                    if
                    (Reg.eDB_Protocol == DBLIB)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_dblib.dll");

                        hLibInstanceDb = LoadLibrary( szDllName );

                        if (hLibInstanceDb == NULL)

                            throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                        // get function pointer to wrapper for
class constructor

                        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb,"CTPCC_DBLIB_new");

                        if (pCTPCC_DBLIB_new == NULL)

                            throw new CWEBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                    }

                    else if (Reg.eDB_Protocol == ODBC)
                    {
                        strcpy( szDllName, Reg.szPath );

                        strcat( szDllName, "tpcc_odbc.dll");

                        hLibInstanceDb = LoadLibrary( szDllName );

                        if (hLibInstanceDb == NULL)

                            throw new CWEBCLNT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );
                    }

```

```

        // get function pointer to wrapper for
class constructor

        pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb,"CTPCC_ODBC_new");

        if (pCTPCC_ODBC_new == NULL)

                throw new CWBCLNT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );

        }

        if

(dwNumDeliveryThreads)

        {

//

Initialize delivery delay critical section

//

        InitializeCriticalSection(&hConnectCritical
Section);

//

for deferred delivery txns:

                hDoneEvent = CreateEvent( NULL, TRUE /*
manual reset */, FALSE /* initially not signalled */,
NULL );

        InitializeCriticalSection(&DelBuffCriticalS
ection);

        hWorkerSemaphore = CreateSemaphore( NULL,
0, dwDelBuffSize, NULL );

        dwDelBuffFreeCount = dwDelBuffSize;

        InitJulianTime(NULL);

//

create unique log file name based on delilog-yyymmdd-
hhmm.log

        SYSTEMTIME Time;

        GetLocalTime( &Time );

        wsprintf( szLogFile, "%sdelivery-
%2.2d%2.2d%2.2d-%2.2d%2.2d-%2.2ds%2.2dms.log",

                Reg.szPath, Time.wYear % 100, Time.wMonth,
Time.wDay, Time.wHour, Time.wMinute, Time.wSecond,
Time.wMilliseconds );

        txnDelilog = new CTxnLog(szLogFile,
TXN_LOG_WRITE);

```

```

        //write event into txn log for START

        txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_START, szMyComputerName,
sizeof(szMyComputerName));

//

allocate structures for delivery buffers and thread
mgmt

        pDeliHandles = new
HANDLE[dwNumDeliveryThreads];

        pDelBuff = new
DELIVERY_TRANSACTION[dwDelBuffSize];

//

launch DeliveryWorkerThread to perform actual
delivery txns

        for(i=0; i<dwNumDeliveryThreads; i++)

        {

                pDeliHandles[i] = (HANDLE) _beginthread(
DeliveryWorkerThread, 0, NULL );

                if (pDeliHandles[i] ==
INVALID_HANDLE_VALUE)

                        throw new CWBCLNT_ERR(
ERR_DELIVERY_THREAD_FAILED );

        }

        break;

        case

DLL_PROCESS_DETACH:

        if

(dwNumDeliveryThreads)

        {

                if

(txnDelilog != NULL)

        {

                //write event into txn log for STOP

                txnDelilog-
>WriteCtrlRecToLog(TXN_EVENT_STOP, szMyComputerName,
sizeof(szMyComputerName));

// This will do a clean shutdown of the
delivery log file

                CTxnLog *txnDelilogLocal = txnDelilog;

                txnDelilog= NULL;

                delete txnDelilogLocal;

```

```

        }

        delete [] pDeliHandles;

        delete [] pDelBuff;

        CloseHandle( hWorkerSemaphore );

        CloseHandle( hDoneEvent );

        DeleteCriticalSection(&DelBuffCriticalSecti
on);

//

Delete delivery delay critical section

//

        DeleteCriticalSection(&hConnectCriticalSect
ion);

        }

        DeleteCriticalSection(&TermCriticalSection)

;

        if

(hLibInstanceTm != NULL)

                FreeLibrary( hLibInstanceTm );

                hLibInstanceTm = NULL;

        if

(hLibInstanceDb != NULL)

                FreeLibrary( hLibInstanceDb );

                hLibInstanceDb = NULL;

                Sleep(500);
                break;

        default:

                /* nothing

        }

        }

        catch (CBaseErr *e)

        {

                TCHAR szMsg[256];

                _sntprintf(szMsg, sizeof(szMsg),
"%s error, code %d: %s",

                        e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());

                WriteMessageToEventLog( szMsg );

                delete e;

                TerminateExtension(0);

                return FALSE;

```

```

    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception. DLL could not load.));
        TerminateExtension(0);
        return FALSE;
    }

    return TRUE;
}

/* FUNCTION: GetExtensionVersion
*
* PURPOSE: This function is called by the
inet service when the DLL is first loaded.
*
* ARGUMENTS: HSE_VERSION_INFO *pVer
passed in structure in which to place
expected version number.
*
* RETURNS: TRUE inet service
expected return value.
*/

BOOL WINAPI GetExtensionVersion(HSE_VERSION_INFO
*pVer)
{
    pVer->dwExtensionVersion =
MAKELONG(HSE_VERSION_MINOR, HSE_VERSION_MAJOR);
    lstrcpy(pVer->lpszExtensionDesc, "TPC-C
Server.", HSE_MAX_EXT_DLL_NAME_LEN);

    // TODO: why do we need this here instead
of in the DLL attach?
    if (Reg.eTxnMon == ENCINA)
        pCTPCC_ENCINA_post_init();

    return TRUE;
}

/* FUNCTION: TerminateExtension
*
* PURPOSE: This function is called by the
inet service when the DLL is about to be unloaded.
*
* Release all resources
in anticipation of being unloaded.
*
* RETURNS: TRUE inet service
expected return value.
*/

BOOL WINAPI TerminateExtension( DWORD dwFlags )
{
    if (pDeliHandles)
    {
        SetEvent( hDoneEvent );
        for (DWORD i=0;
i<dwNumDeliveryThreads; i++)

```

```

        WaitForSingleObject(
pDeliHandles[i], INFINITE );
    }

    TermDeleteAll();
    return TRUE;
}

/* FUNCTION: HttpExtensionProc
*
* PURPOSE: This function is the main entry
point for the TPCC DLL. The internet service
*
* calls this function
passing in the http string.
*
* ARGUMENTS: EXTENSION_CONTROL_BLOCK
*pECB structure pointer to passed in
internet
*
* service information.
*
* RETURNS: DWORD
HSE_STATUS_SUCCESS
connection can be dropped if
error
*
* HSE_STATUS_SUCCESS_AND_KEEP_CONN
keep connect valid comment sent
*
* COMMENTS: None
*
*/

DWORD WINAPI
HttpExtensionProc(EXTENSION_CONTROL_BLOCK *pECB)
{
    int iCmd, FormId,
TermId, iSyncId;
    char szBuffer[4096];

    int lpbSize;
    static char szHeader[] = "200 Ok";
    DWORD dwSize = 6;
    // initial value is strlen(szHeader)
    char szHeader1[4096];

#ifdef ICECAP
    StartCAP();
#endif

    try
    {
        //process http query
        ProcessQueryString(pECB, &iCmd,
&FormId, &TermId, &iSyncId);

        if (TermId != 0)
        {

```

```

            if ( TermId < 0 ||
TermId >= Term.iNumEntries ||
Term.pClientData[TermId].iNextFree != -1 )
            {
                //
                debugging...
                char
                wsprintf(
szTmp, "Invalid term ID; TermId = %d", TermId );
                WriteMessageToEventLog( szTmp );

                throw new
CWEBCLNT_ERR( ERR_INVALID_TERMID );
            }

            //must have a valid
syncid here since termid is valid
            if (iSyncId !=
Term.pClientData[TermId].iSyncId)
                throw new
CWEBCLNT_ERR( ERR_INVALID_SYNC_CONNECTION );

            //set use time
            Term.pClientData[TermId].iTickCount =
GetTickCount();
        }

        switch(iCmd)
        {
            case 0:
                WelcomeForm(pECB,
szBuffer);
                break;
            case 1:
                switch( FormId )
                {
                    case
                    WELCOME_FORM:
                    case
                    MAIN_MENU_FORM:
                    case
                    NEW_ORDER_FORM:
                        ProcessNewOrderForm(pECB, TermId,
szBuffer);
                        break;
                    case
                    PAYMENT_FORM:
                        ProcessPaymentForm(pECB, TermId, szBuffer);
                        break;
                    case
                    DELIVERY_FORM:

```

```

        ProcessDeliveryForm(pECB, TermId,
szBuffer);
        break;
        case
ORDER_STATUS_FORM:
        ProcessOrderStatusForm(pECB, TermId,
szBuffer);
        break;
        case
STOCK_LEVEL_FORM:
        ProcessStockLevelForm(pECB, TermId,
szBuffer);
        break;
    }
    case 2: // new-order selected
from menu; display new-order input form
        MakeNewOrderForm(TermId, NULL, INPUT_FORM,
szBuffer);
        break;
    case 3: // payment selected
from menu; display payment input form
        MakePaymentForm(TermId,
NULL, INPUT_FORM, szBuffer);
        break;
    case 4: // delivery selected
from menu; display delivery input form
        MakeDeliveryForm(TermId, NULL, INPUT_FORM,
szBuffer);
        break;
    case 5: // order-status
selected from menu; display order-status input form
        MakeOrderStatusForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
    case 6: // stock-level selected
from menu; display stock-level input form
        MakeStockLevelForm(TermId, NULL,
INPUT_FORM, szBuffer);
        break;
    case 7: // ExitCmd
        TermDelete(TermId);
        WelcomeForm(pECB,
szBuffer);
        break;
        case 8:
            SubmitCmd(pECB,
szBuffer);
            break;
        case 9: // menu
            MakeMainMenuForm(TermId,
Term.pClientData[TermId].iSyncId, szBuffer);
            break;
        case 10: // CMD=Clear
// resets all
connections; should only be used when no other
connections are active
            TermDeleteAll();
            TermInit();
            WelcomeForm(pECB,
szBuffer);
            break;
        case 11: // CMD=Stats
            StatsCmd(pECB,
szBuffer);
            break;
    }
    catch (CBaseErr *e)
    {
        ErrorForm( pECB, e->ErrorType(),
e->ErrorNum(), TermId, iSyncId, e->ErrorText(),
szBuffer );
        delete e;
    }
    catch (...)
    {
        ErrorForm( pECB, ERR_TYPE_WEBDLL,
0, TermId, iSyncId, "Error: Unhandled exception in
Web Client.", szBuffer );
    }
#ifdef ICECAP
    StopCAP();
#endif
    lpbSize = strlen(szBuffer);
    wsprintf(szHeader1,
"Content-Type:
text/html\r\n"
"Content-Length:
%d\r\n"
"Connection: Keep-
Alive\r\n\r\n", lpbSize);
    strcat( szHeader1, szBuffer );
    (*pECB->ServerSupportFunction)(pECB-
>ConnID, HSE_REQ_SEND_RESPONSE_HEADER, szHeader,
(LPDWORD) &dwSize, (LPDWORD)szHeader1);
    //finish up and keep connection
    pECB->dwHttpStatusCode = 200;
}
return HSE_STATUS_SUCCESS_AND_KEEP_CONN;
}

void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR szMsg[256];
    HANDLE hEventSource;
    LPTSTR lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("TPCC.DLL"));

    _stprintf(szMsg, TEXT("Error in TPCC.DLL: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
        EVENTLOG_ERROR_TYPE, // event type
0, // event category
0, // event ID
NULL, // current user's
SID
2, // strings in
lpszStrings
0, // no bytes of raw
data
(LPCTSTR *)lpszStrings, // array of
error strings
NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

/* FUNCTION: DeliveryWorkerThread
*
* PURPOSE: This function processes deferred
delivery txns. There are typically several
threads running this
routine. The number of threads is determined by an
entry
read from the registry.
The thread waits for work by waiting on semaphore.
When a delivery txn is
posted, the semaphore is released. After processing
the delivery txn,
information is logged to record the txn status and
execution
time.
*/
/*static*/ void DeliveryWorkerThread(void *ptr)
{
    CTPCC_BASE *pTxn = NULL;

```



```

DELIVERY_TRANSACTION
delivery;
PDELIVERY_DATA
pDeliveryData;
TXN_RECORD_TPCC_DELIV_DEF    txnDeliRec;

DWORD
index;
HANDLE
handles[2];

SYSTEMTIME                trans_end;
//delivery transaction finished
time                       SYSTEMTIME                trans_start;
//delivery transaction start time

assert(txnDeliLog != NULL);

try
{
    if (Reg.eDB_Protocol == ODBC)
    {
        if (Reg.dwConnectDelay
> 0)
        {
            Synchronize connect (for VIA)
            //
            //
            EnterCriticalSection(&hConnectCriticalSection);

            Sleep(Reg.dwConnectDelay);

            pTxn =
pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword,

            szMyComputerName, Reg.szDbName,

            Reg.szSPPrefix,
Reg.bCallNoDuplicatesNewOrder );

            LeaveCriticalSection(&hConnectCriticalSection);
        }
        else
        {
            if (Reg.eDB_Protocol ==
DBLIB)
            pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
        }
    }
}

```

```

        pDeliveryData = pTxn-
>BuffAddr_Delivery();
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "Error in
Delivery Txn thread. Could not connect to database.
"
        "%s.
Server=%s, User=%s, Password=%s, Database=%s",
e-
>ErrorText(), Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, Reg.szDbName );
        WriteMessageToEventLog( szTmp );
        delete e;
        goto ErrorExit;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
        goto ErrorExit;
    }

    while (TRUE)
    {
        try
        {
            //while delivery thread
running, i.e. user has not requested termination
            while (TRUE)
            {
                // need to
wait for multiple objects: program exit or worker
semaphore;
                handles[0] =
hDoneEvent;
                handles[1] =
hWorkerSemaphore;
                index =
WaitForMultipleObjects( 2, &handles[0], FALSE,
INFINITE );
                if (index ==
WAIT_OBJECT_0)
                goto ErrorExit;

                ZeroMemory(&txnDeliRec,
sizeof(txnDeliRec));

                txnDeliRec.TxnType =
TXN_REC_TYPE_TPCC_DELIV_DEF;

                // make a
local copy of current entry from delivery buffer and
increment buffer index

```

```

            EnterCriticalSection(&DelBuffCriticalSection);
            delivery =
* (pDelBuff+dwDelBuffBusyIndex);
            dwDelBuffFreeCount++;
            dwDelBuffBusyIndex++;
            if
(dwDelBuffBusyIndex == dwDelBuffSize) // wrap-
around if at end of buffer
            dwDelBuffBusyIndex = 0;

            LeaveCriticalSection(&DelBuffCriticalSection);

            pDeliveryData->w_id = delivery.w_id;
            pDeliveryData->o_carrier_id =
delivery.o_carrier_id;

            txnDeliRec.w_id = pDeliveryData->w_id;
            txnDeliRec.o_carrier_id = pDeliveryData-
>o_carrier_id;

            txnDeliRec.TxnStartT0 =
Get64BitTime(&delivery.queue);

            GetLocalTime(
&trans_start );
            pTxn-
            GetLocalTime(
&trans_end );

            //log txn
            txnDeliRec.TxnStatus = ERR_SUCCESS;
            for (int i=0;
i<10; i++)
            txnDeliRec.o_id[i] = pDeliveryData-
>o_id[i];

            txnDeliRec.DeltaT4 =
(int) (Get64BitTime(&trans_end) -
txnDeliRec.TxnStartT0);

            txnDeliRec.DeltaTxnExec =
(int) (Get64BitTime(&trans_end) -
Get64BitTime(&trans_start));

            if
(txnDeliLog != NULL)

```

```

        txnDelilog->WriteToLog(&txnDeliRec);
    }
    catch (CBaseErr *e)
    {
        char szTmp[1024];
        wsprintf( szTmp, "%s
Error (code %d) in Delivery Txn thread. %s",
e->ErrorTypeStr(), e->ErrorNum(), e->ErrorText() );
        WriteMessageToEventLog(
szTmp );

        // log the error txn
        txnDeliRec.TxnStatus =
e->ErrorType();
        if (txnDelilog != NULL)
            txnDelilog-
>WriteToLog(&txnDeliRec);

        delete e;
    }
    catch (...)
    {
        // unhandled exception;
        shouldn't happen; not much we can do...

        WriteMessageToEventLog(TEXT("Unhandled
exception caught in DeliveryWorkerThread.));
    }
}

ErrorExit:
if (Reg.dwConnectDelay > 0)
{
    // Synchronize disconnect (for
VIA)
    //
    EnterCriticalSection(&hConnectCriticalSecti
on);

    Sleep(Reg.dwConnectDelay);

    delete pTxn;

    LeaveCriticalSection(&hConnectCriticalSecti
on);
}

_endthread();

/* FUNCTION: PostDeliveryInfo
*
* PURPOSE: This function enters the delivery
txn into the deferred delivery buffer.
*

```

```

* RETURNS:          BOOL    FALSE
                  delivery information posted successfully
*
                  TRUE     error cannot post delivery info
*/
BOOL PostDeliveryInfo(long w_id, short o_carrier_id)
{
    BOOL bError;

    EnterCriticalSection(&DelBuffCriticalSectio
n);
    if (dwDelBuffFreeCount > 0)
    {
        bError = FALSE;
        (pDelBuff+dwDelBuffFreeIndex)-
        = w_id;
        (pDelBuff+dwDelBuffFreeIndex)-
        >o_carrier_id
        = o_carrier_id;

        GetLocalTime(&(pDelBuff+dwDelBuffFreeIndex)
->queue);

        dwDelBuffFreeCount--;
        dwDelBuffFreeIndex++;
        if (dwDelBuffFreeIndex ==
dwDelBuffSize)
            dwDelBuffFreeIndex = 0;
        // wrap-around if at end of
buffer
    }
    else
    {
        // No free buffers. Return an
error, which indicates that the delivery buffer is
full.
        // Most likely, the number of
delivery worker threads needs to be increased to keep
up
        // with the txn rate.
        bError = TRUE;
        LeaveCriticalSection(&DelBuffCriticalSectio
n);

        if (!bError)
            // increment worker semaphore to
wake up a worker thread
            ReleaseSemaphore(
hWorkerSemaphore, 1, NULL );

        return bError;
    }
}

/* FUNCTION: ProcessQueryString
*
* PURPOSE: This function extracts the
relevant information out of the http command passed
in from
*
* the browser.
*
* COMMENTS: If this is the initial connection
i.e. client is at welcome screen then

```

```

*
* there will
not be a terminal id or current form id. If this is
the case
*
* then the
pTermid and pFormid return values are undefined.
*/

void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId)
{
    char *ptr = pECB->lpszQueryString;
    char szBuffer[25];
    int i;

    //allowable client command strings i.e.
CMD=command
    static char *szCmds[] =
    {
        "Process", "..NewOrder..",
        "..Payment..", "..Delivery..", "..Order-Status..",
        "..Stock-Level..",
        "..Exit..", "Submit", "Menu",
        "Clear", "Stats", ""
    };

    *pCmd = 0; // default is
the login screen
    *pTermId = 0;

    // if no params (i.e., empty query string),
then return login screen
    if (strlen(pECB->lpszQueryString) == 0)
        return;

    // parse FORMID, TERMID, and SYNCID
    *pFormId = GetIntKeyValue(&ptr, "FORMID",
NO_ERR, NO_ERR);
    *pTermId = GetIntKeyValue(&ptr, "TERMID",
NO_ERR, NO_ERR);
    *pSyncId = GetIntKeyValue(&ptr, "SYNCID",
NO_ERR, NO_ERR);

    // parse CMD
    GetKeyValue(&ptr, "CMD", szBuffer,
sizeof(szBuffer), ERR_COMMAND_UNDEFINED);

    // see which command it matches
    for(i=0; ; i++)
    {
        if (szCmds[i][0] == 0)
            // no more; no match;
return error
        throw new CWEBCLNT_ERR(
ERR_COMMAND_UNDEFINED );
        if ( !strcmp(szCmds[i], szBuffer)
)
        {
            *pCmd = i+1;
            break;
        }
    }
}

```

```

    }
}

/* FUNCTION: void WelcomeForm
 *
 */

void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    char szTmp[1024];

    //welcome to tpc-c html form buffer, this
is first form client sees.
strcpy( szBuffer,
"HTML<HEAD><TITLE>TPC-C Web
Client</TITLE></HEAD><BODY>"

" <B><BIG>Microsoft TPC-C Web Client (ver
4.20)</BIG></B> <BR> <BR>"

" <font face=\\"Courier New\\"><PRE>"
"Compiled: \"_DATE_\", \"_TIME_\" <BR>"
"Source: \"_FILE_\" (\"_TIMESTAMP_\")
<BR>"
" </PRE></font>"

" <FORM ACTION=\\"tpcc.dll\" METHOD=\\"GET\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"STATUSID\"
VALUE=\\"0\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"ERROR\"
VALUE=\\"0\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"FORMID\"
VALUE=\\"1\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"TERMINID\"
VALUE=\\"0\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"SYNCID\"
VALUE=\\"0\\""
" <INPUT TYPE=\\"hidden\" NAME=\\"VERSION\"
VALUE=\\"\" WEBCLIENT_VERSION \">"
);

sprintf( szTmp,
"Configuration
Settings: <BR><font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"

"Txn Monitor          = <B>%s</B><BR>"
"Database protocol    = <B>%s</B><BR>"
"Max Connections     = <B>%d</B><BR>"

```

```

of Delivery Threads = <B>%d</B><BR>"
"Max Pending Deliveries = <B>%d</B><BR>"
szTxnMonNames[Reg.eTxnMon],
szDBNames[Reg.eDB_Protocol],
Reg.dwMaxConnections,
dwNumDeliveryThreads, dwDelBuffSize );
strcat( szBuffer, szTmp);
if (Reg.eTxnMon == COM)
{
    sprintf( szTmp, "COM Single
Pool = <B>%s</B><BR>",
Reg.bCOM_SinglePool ?
"YES" : "NO" );
    strcat( szBuffer, szTmp);
}
strcat( szBuffer, " </PRE></font>");

if (Reg.eTxnMon == None)
// connection options may be
specified when not using a txn monitor
sprintf( szTmp, "Please enter
your database options for this connection:<BR>"

" <font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"

"DB Server = <INPUT NAME=\\"db_server\"
SIZE=20 VALUE=\\"%s\\""<BR>"
"DB User ID = <INPUT NAME=\\"db_user\"
SIZE=20 VALUE=\\"%s\\""<BR>"
"DB Password = <INPUT NAME=\\"db_passwd\"
SIZE=20 VALUE=\\"%s\\""<BR>"
"DB Name = <INPUT NAME=\\"db_name\"
SIZE=20 VALUE=\\"%s\\""<BR>"
" </PRE></font>"

Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
Reg.szDbName );
else
// if using a txn monitor,
connection options are determined from registry;
can't
// set per user. show options
fyi
sprintf( szTmp, "Database
options which will be used by the transaction
monitor:<BR>"

" <font face=\\"Courier New\\"
color=\\"blue\\"><PRE>"

"DB Server          = <B>%s</B><BR>"

```

```

"DB User ID          = <B>%s</B><BR>"
"DB Password         = <B>%s</B><BR>"
"DB Name             = <B>%s</B><BR>"
" </PRE></font>"

Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
Reg.szDbName );
strcat( szBuffer, szTmp);

sprintf( szTmp, "Please enter your
Warehouse and District for this session:<BR>"

" <font face=\\"Courier New\\"
color=\\"blue\\"><PRE> ");
strcat( szBuffer, szTmp);
strcat( szBuffer, "Warehouse ID = <INPUT
NAME=\\"w_id\" SIZE=6><BR>"

"District ID = <INPUT NAME=\\"d_id\"
SIZE=2><BR>"

" </PRE></font><HR>"

" <INPUT TYPE=\\"submit\" NAME=\\"CMD\"
VALUE=\\"Submit\\""

" </FORM></BODY></HTML>");
}

/* FUNCTION: SubmitCmd
 *
 * PURPOSE: This function allocated a new
terminal id in the Term structure array.
 *
 */

void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int iNewTerm;
    char *ptr = pECB->lpszQueryString;

    char szVersion[32] = { 0 };
    char szServer[32] = { 0 };
    char szUser[32] = "sa";

    char szPassword[32] = { 0 };
    char szDatabase[32] = "tpcc";

    // validate version field; the version
field ensures that the RTE is synchronized with the
web client
GetKeyValue(&ptr, "VERSION", szVersion,
sizeof(szVersion), ERR_VERSION_MISMATCH);
if ( strcmp( szVersion, WEBCLIENT_VERSION )
)

```

```

        throw new CWEBCLNT_ERR(
ERR_VERSION_MISMATCH );

        if (Reg.eTxnMon == None)
        {
            // parse Server name
            GetKeyValue(&ptr, "db_server",
szServer, sizeof(szServer), ERR_NO_SERVER_SPECIFIED);
            // parse User name
            GetKeyValue(&ptr, "db_user",
szUser, sizeof(szUser), NO_ERR);
            // parse Password
            GetKeyValue(&ptr, "db_passwd",
szPassword, sizeof(szPassword), NO_ERR);
            // parse Database name
            GetKeyValue(&ptr, "db_name",
szDatabase, sizeof(szDatabase), NO_ERR);
        }

        // parse warehouse ID
        int w_id = GetIntKeyValue(&ptr, "w_id",
ERR_HTML_ILL_FORMED, ERR_W_ID_INVALID);
        if ( w_id < 1 )
            throw new CWEBCLNT_ERR(
ERR_W_ID_INVALID );

        // parse district ID
        int d_id = GetIntKeyValue(&ptr, "d_id",
ERR_HTML_ILL_FORMED, ERR_D_ID_INVALID);
        if ( d_id < 1 || d_id > 10 )
            throw new CWEBCLNT_ERR(
ERR_D_ID_INVALID );

        iNewTerm = TermAdd();

        Term.pClientData[iNewTerm].w_id = w_id;
        Term.pClientData[iNewTerm].d_id = d_id;

        try
        {
            if (Reg.eTxnMon == TUXEDO)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_TUXEDO_new();
            else if (Reg.eTxnMon == ENCINA)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_ENCINA_new();
            else if (Reg.eTxnMon == COM)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_COM_new( Reg.bCOM_SinglePool );
            else if (Reg.eDB_Protocol ==
ODBC)

                Term.pClientData[iNewTerm].pTxn =
pCTPCC_ODBC_new( szServer, szUser, szPassword,
szMyComputerName,

```

```

        szDatabase, Reg.szSPPrefix,

        Reg.bCallNoDuplicatesNewOrder );
        else if (Reg.eDB_Protocol ==
DBLIB)

            Term.pClientData[iNewTerm].pTxn =
pCTPCC_DBLIB_new( szServer, szUser, szPassword,
szMyComputerName, szDatabase );
        }
        catch (...)
        {
            TermDelete(iNewTerm);
            throw; // pass
exception upward
        }

        MakeMainMenuForm(iNewTerm,
Term.pClientData[iNewTerm].iSyncId, szBuffer);
    }

/* FUNCTION: StatsCmd
 *
 * PURPOSE: This function returns to the
browser the total number of active terminal ids.
 *
 * This routine is for
development/debugging purposes.
 *
 */

void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer)
{
    int i;
    int iTTotal;

    EnterCriticalSection(&TermCriticalSection);

    iTTotal = 0;
    for(i=0; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)

            iTTotal++;
    }

    LeaveCriticalSection(&TermCriticalSection);

    wsprintf( szBuffer,

        "<HTML><HEAD><TITLE>TPC-C Web Client
Stats</TITLE></HEAD>"

        " <BODY><B><BIG> Total
Active Connections: %d </BIG></B><BR></BODY></HTML>"
        , iTTotal );
}

char *CWEBCLNT_ERR::ErrorText()

```

```

{
    static SERRORMSG errorMsgs[] =
    {
        {
            ERR_COMMAND_UNDEFINED,

            "Command undefined."
        },
        {
            ERR_D_ID_INVALID,

            "Invalid District ID Must be 1 to 10."
        },
        {
            ERR_DELIVERY_CARRIER_ID_RANGE,

            "Delivery Carrier ID out of range
must be 1 - 10."
        },
        {
            ERR_DELIVERY_CARRIER_INVALID,

            "Delivery Carrier ID invalid must be
numeric 1 - 10."
        },
        {
            ERR_DELIVERY_MISSING_OCD_KEY,

            "Delivery missing Carrier ID key \"OCD*\"."
        },
        {
            ERR_DELIVERY_THREAD_FAILED,

            "Could not start delivery worker
thread."
        },
        {
            ERR_GETPROCADDR_FAILED,

            "Could not map proc in DLL. GetProcAddr
error. DLL="
        },
        {
            ERR_HTML_ILL_FORMED,

            "Required key field is missing from HTML
string."
        },
        {
            ERR_INVALID_SYNC_CONNECTION,

            "Invalid Terminal Sync ID."
        },
        {
            ERR_INVALID_TERMID,

            "Invalid Terminal ID."
        },
        {
            ERR_LOADDLL_FAILED,

            "Load of DLL failed. DLL="
        },
        {
            ERR_MAX_CONNECTIONS_EXCEEDED,

            "No connections available. Max Connections
is probably too low."
        },
        {
            ERR_MISSING_REGISTRY_ENTRIES,

```

```

"Required registry entries are missing.
Rerun INSTALL to correct." ),
{
  ERR_NEWORDER_CUSTOMER_INVALID,
  "New Order customer id invalid
data type, range = 1 to 3000." ),
{
  ERR_NEWORDER_CUSTOMER_KEY,
  "New Order missing Customer key
\"CID*\"."
),
{
  ERR_NEWORDER_DISTRICT_INVALID,
  "New Order District ID Invalid
range 1 - 10."
),
{
  ERR_NEWORDER_FORM_MISSING_DID,
  "New Order missing District key
\"DID*\"."
),
{
  ERR_NEWORDER_ITEMID_INVALID,
  "New Order Item Id is wrong data type, must
be numeric." ),
{
  ERR_NEWORDER_ITEMID_RANGE,
  "New Order Item Id is out of
range. Range = 1 to 999999." ),
{
  ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
  "New Order Item_Id field entered without a
corresponding Supp_W." ),
{
  ERR_NEWORDER_MISSING_IID_KEY,
  "New Order missing Item Id key \"IID*\"."
),
{
  ERR_NEWORDER_MISSING_QTY_KEY,
  "New Order Missing Qty key \"Qty##*\"."
),
{
  ERR_NEWORDER_MISSING_SUPPW_KEY,
  "New Order missing Supp_W key
\"SP##*\"."
),
{
  ERR_NEWORDER_NOITEMS_ENTERED,
  "New Order No order lines entered."
),
{
  ERR_NEWORDER_QTY_INVALID,
  "New Order Qty invalid must be
numeric range 1 - 99."
),
{
  ERR_NEWORDER_QTY_RANGE,

```

```

"New Order Qty is out of range. Range = 1
to 99." ),
{
  ERR_NEWORDER_QTY_WITHOUT_SUPPW,
  "New Order Qty field entered
without a corresponding Supp_W." ),
{
  ERR_NEWORDER_SUPPW_INVALID,
  "New Order Supp_W invalid data
type must be numeric."
),
{
  ERR_NO_SERVER_SPECIFIED,
  "No Server name specified."
),
{
  ERR_ORDERSTATUS_CID_AND_CLT,
  "Order Status Only Customer ID or Last Name
may be entered, not both." ),
{
  ERR_ORDERSTATUS_CID_INVALID,
  "Order Status Customer ID invalid, range
must be numeric 1 - 3000." ),
{
  ERR_ORDERSTATUS_CLT_RANGE,
  "Order Status Customer last name
longer than 16 characters." ),
{
  ERR_ORDERSTATUS_DID_INVALID,
  "Order Status District invalid, value must
be numeric 1 - 10." ),
{
  ERR_ORDERSTATUS_MISSING_CID_CLT,
  "Order Status Either Customer ID or Last
Name must be entered." ),
{
  ERR_ORDERSTATUS_MISSING_CID_KEY,
  "Order Status missing Customer key
\"CID*\"."
),
{
  ERR_ORDERSTATUS_MISSING_CLT_KEY,
  "Order Status missing Customer Last Name
key \"CLT*\"."
),
{
  ERR_ORDERSTATUS_MISSING_DID_KEY,
  "Order Status missing District key
\"DID*\"."
),
{
  ERR_PAYMENT_CDI_INVALID,
  "Payment Customer district
invalid must be numeric."
),
{
  ERR_PAYMENT_CID_AND_CLT,
  "Payment Only Customer ID or Last
Name may be entered, not both." ),
{
  ERR_PAYMENT_CUSTOMER_INVALID,

```

```

"Payment Customer data type invalid, must
be numeric." ),
{
  ERR_PAYMENT_CWI_INVALID,
  "Payment Customer Warehouse
invalid, must be numeric."
),
{
  ERR_PAYMENT_DISTRICT_INVALID,
  "Payment District ID is invalid, must be 1
- 10."
),
{
  ERR_PAYMENT_HAM_INVALID,
  "Payment Amount invalid data type
must be numeric."
),
{
  ERR_PAYMENT_HAM_RANGE,
  "Payment Amount out of range, 0 - 9999.99."
),
{
  ERR_PAYMENT_LAST_NAME_TO_LONG,
  "Payment Customer last name
longer than 16 characters."
),
{
  ERR_PAYMENT_MISSING_CDI_KEY,
  "Payment missing Customer district key
\"CDI*\"."
),
{
  ERR_PAYMENT_MISSING_CID_CLT,
  "Payment Either Customer ID or Last Name
must be entered."
),
{
  ERR_PAYMENT_MISSING_CID_KEY,
  "Payment missing Customer Key \"CID*\"."
),
{
  ERR_PAYMENT_MISSING_CLT_KEY,
  "Payment missing Customer Last Name key
\"CLT*\"."
),
{
  ERR_PAYMENT_MISSING_CWI_KEY,
  "Payment missing Customer Warehouse key
\"CWI*\"."
),
{
  ERR_PAYMENT_MISSING_DID_KEY,
  "Payment missing District Key \"DID*\"."
),
{
  ERR_PAYMENT_MISSING_HAM_KEY,
  "Payment missing Amount key \"HAM*\"."
),
{

```

```

        {
            ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
            "Stock Level; missing Threshold key
\\TT*\\".
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_INVALID,
            "Stock Level; Threshold value must be in
the range = 1 - 99."
        },
        {
            ERR_STOCKLEVEL_THRESHOLD_RANGE,
            "Stock Level Threshold out of
range, range must be 1 - 99."
        },
        {
            ERR_VERSION_MISMATCH,
            "Invalid version field. RTE and Web Client
are probably out of sync."
        },
        {
            ERR_W_ID_INVALID,
            "Invalid Warehouse ID."
        }
    },
    {
        0,
        ""
    }
};

char szTmp[256];
int i = 0;
while (TRUE)
{
    if (errorMsgs[i].szMsg[0] == 0)
    {
        strcpy( szTmp, "Unknown
error number." );
        break;
    }
    if (m_Error ==
errorMsgs[i].iError)
    {
        strcpy( szTmp,
errorMsgs[i].szMsg );
        break;
    }
    i++;
}

if (m_szTextDetail)
    strcat( szTmp, m_szTextDetail );
if (m_SystemErr)
    wsprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );

m_szErrorText = new char[strlen(szTmp)+1];
strcpy( m_szErrorText, szTmp );
return m_szErrorText;
}

```

```

/* FUNCTION: GetKeyValue
 *
 * PURPOSE: This function parses a http
formatted string for specific key values.
 *
 * ARGUMENTS: char
               *pQueryString http string from client
browser
 *
               char key
value to look for
 *
               char
               *pValue
character array into which to place key's
value
 *
               int
               iMax
maximum length of key value array.
 *
               WEBERROR
err
error value to throw
 *
 * RETURNS: nothing.
 *
 * ERROR: if (the pKey value is not found)
then
 *
               if
(err == 0)
 *
               return (empty string)
 *
               else
 *
               throw CWEBCLNT_ERR(err)
 *
 * COMMENTS: http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
 *
               TPC-C input
fields in such a manner that the keys can be
extracted in the
 *
               above manner.
 */

void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err)
{
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorExit;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorExit;
    ptr++;

    iMax--; // one position is for terminating
    null
    while( *ptr && *ptr != '&' && iMax)
    {
        *pValue++ = *ptr++;
    }
}

```

```

        iMax--;
    }
    *pValue = 0; // terminating null
    *pQueryString = ptr;
    return;

ErrorExit:
    if (err != NO_ERR)
        throw new CWEBCLNT_ERR( err );
    *pValue = 0; // return empty result string
}

/* FUNCTION: GetIntKeyValue
 *
 * PURPOSE: This function parses a http
formatted string for a specific key value.
 *
 * ARGUMENTS: char
               *pQueryString http string from client
browser
 *
               char key
value to look for
 *
               WEBERROR
               NoKeyErr error value to throw if
key not found
 *
               WEBERROR
               NotIntErr error value to throw if
value not numeric
 *
 * RETURNS: integer
 *
 * ERROR: if (the pKey value is not found)
then
 *
               if
(NoKeyErr != NO_ERR)
 *
               throw CWEBCLNT_ERR(err)
 *
               else
 *
               return 0
 *
               else if (non-
numeric char found) then
 *
               if
(NotIntErr != NO_ERR) then
 *
               throw CWEBCLNT_ERR(err)
 *
               else
 *
               return 0
 *
 * COMMENTS: http keys are formatted either
KEY=value& or KEY=value\0. This DLL formats
 *
               TPC-C input
fields in such a manner that the keys can be
extracted in the
 *
               above manner.
 */

```

```

int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr)
{
    char *ptr0;
    char *ptr;

    if ( !(ptr=strstr(*pQueryString, pKey)) )
        goto ErrorNoKey;
    ptr += strlen(pKey);
    if ( *ptr != '=' )
        goto ErrorNoKey;
    ptr++;

    ptr0 = ptr;                // remember
starting point
    // scan string until a terminator (null or
    // &) or a non-digit
    while( *ptr && *ptr != '&' && isdigit(*ptr) )
        ptr++;

    // make sure we stopped scanning for the
right reason
    if ((ptr0 == ptr) || (*ptr && *ptr != '&'))
    {
        if (NotIntErr != NO_ERR)
            throw new CWEBCLNT_ERR(
NoKeyErr );
        return 0;
    }

    *pQueryString = ptr;
    return atoi(ptr0);

ErrorNoKey:
    if (NoKeyErr != NO_ERR)
        throw new CWEBCLNT_ERR( NoKeyErr
);
    return 0;
}

/* FUNCTION: TermInit
 *
 * PURPOSE:      This function initializes the
client terminal structure; it is called when the
TPCC.DLL
 *
 *              is first loaded by the
inet service.
 *
 */
void TermInit(void)
{
    EnterCriticalSection(&TermCriticalSection);

    Term.iMasterSyncId = 1;
    Term.iNumEntries =
Reg.dwMaxConnections+1;

    Term.pClientData = NULL;

```

```

    Term.pClientData =
(PCLIENTDATA)malloc(Term.iNumEntries *
sizeof(CLIENTDATA));
    if (Term.pClientData == NULL)
    {
        LeaveCriticalSection(&TermCriticalSection);
        throw new CWEBCLNT_ERR(
ERR_MEM_ALLOC_FAILED );
    }

    ZeroMemory( Term.pClientData,
Term.iNumEntries * sizeof(CLIENTDATA) );

    Term.iFreeList =
Term.iNumEntries-1;
    // build free list
    // note: Term.pClientData[0].iNextFree gets
set to -1, which marks it as "in use".
    // This is intentional, as the zero
entry is used as an anchor and never
    // allocated as an actual
terminal.
    for(int i=0; i<Term.iNumEntries; i++)
        Term.pClientData[i].iNextFree =
i-1;

    LeaveCriticalSection(&TermCriticalSection);
}

/* FUNCTION: TermDeleteAll
 *
 * PURPOSE:      This function frees allocated
resources associated with the terminal structure.
 *
 * ARGUMENTS:    none
 *
 * RETURNS:      None
 *
 * COMMENTS:     This function is called only when
the inet service unloads the TPCC.DLL
 *
 */
void TermDeleteAll(void)
{
    EnterCriticalSection(&TermCriticalSection);

    for(int i=1; i<Term.iNumEntries; i++)
    {
        if (Term.pClientData[i].iNextFree
== -1)
            delete
Term.pClientData[i].pTxn;
    }

    Term.iFreeList = 0;
    Term.iNumEntries = 0;
    if ( Term.pClientData )
        free(Term.pClientData);
    Term.pClientData = NULL;

```

```

        LeaveCriticalSection(&TermCriticalSection);
    }

/* FUNCTION: TermAdd
 *
 * PURPOSE:      This function assigns a terminal
id which is used to identify a client browser.
 *
 * RETURNS:      int
                assigned terminal id
 *
 */
int TermAdd(void)
{
    DWORD i;
    int iNewTerm, iTickCount;

    if (Term.iNumEntries == 0)
        return -1;

    EnterCriticalSection(&TermCriticalSection);
    if (Term.iFreeList != 0)
    {
        // position is available
        iNewTerm = Term.iFreeList;
        Term.iFreeList =
Term.pClientData[iNewTerm].iNextFree;

        Term.pClientData[iNewTerm].iNextFree = -1;
        // indicates this position is in use
    }
    else
    {
        // no open slots, so find the
slot that hasn't been used in the longest time and
reuse it
        for(iNewTerm=1, i=1,
iTickCount=0x7FFFFFFF; i<Reg.dwMaxConnections; i++)
        {
            if (iTickCount >
Term.pClientData[i].iTickCount)
            {
                iTickCount =
Term.pClientData[i].iTickCount;
                iNewTerm = i;
            }
        }
        // if oldest term is less than
one minute old, it probably means that more
connections
        // are being attempted than were
specified as "Max Connections" at install. In this
case,
        // do not bump existing
connection; instead, return error to requestor.
        if ((GetTickCount() - iTickCount)
< 60000)
        {
            LeaveCriticalSection(&TermCriticalSection);

```

```

        throw new CWBECLNT_ERR(
ERR_MAX_CONNECTIONS_EXCEEDED );
    }
}

Term.pClientData[iNewTerm].iTickCount =
GetTickCount();
Term.pClientData[iNewTerm].iSyncId =
Term.iMasterSyncId++;
Term.pClientData[iNewTerm].pTxn = NULL;

LeaveCriticalSection(&TermCriticalSection);
return iNewTerm;
}

/* FUNCTION: TermDelete
 *
 * PURPOSE:      This function makes a terminal
entry in the Term array available for reuse.
 *
 * ARGUMENTS:   int
                id
                Terminal id of client exiting
 *
 */
void TermDelete(int id)
{
    if ( id > 0 && id < Term.iNumEntries )
    {
        delete Term.pClientData[id].pTxn;

        // put onto free list

        EnterCriticalSection(&TermCriticalSection);

        Term.pClientData[id].iNextFree =
Term.iFreeList;
        Term.iFreeList = id;

        LeaveCriticalSection(&TermCriticalSection);
    }
}

/* FUNCTION: MakeErrorForm
 */
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer )
{
    wsprintf(szBuffer,
    "<HTML><HEAD><TITLE>TPC-C
Error</TITLE></HEAD><BODY>"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"

```

```

    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
    "<BOLD>An Error
Occurred</BOLD><BR><BR>"
    "%s"
    "<BR><BR><HR>"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
    "</FORM></BODY></HTML>"
    , iType, iErrorNum,
MAIN_MENU_FORM, iTermId, iSyncId, szErrorText );
}

/* FUNCTION: MakeMainMenuForm
 */
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm)
{
    wsprintf(szForm,
    "<HTML><HEAD><TITLE>TPC-C Main
Menu</TITLE></HEAD><BODY>"
    "Select Desired
Transaction.<BR><HR>"
    "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".NewOrder..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Payment..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Delivery..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Order-Status..\">"

```

```

    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Stock-Level..\">"
    "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\".Exit..\">"
    "</FORM></BODY></HTML>"
    , MAIN_MENU_FORM, iTermId,
iSyncId);
}

/* FUNCTION: MakeStockLevelForm
 *
 * PURPOSE:      This function constructs the
Stock Level HTML page.
 *
 * COMMENTS:     The internal client buffer is
created when the terminal id is assigned and should
not
                be freed
                except when the client terminal id is no longer
needed.
 */
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm)
{
    int c;

    c = wsprintf(szForm,
    "<HTML><HEAD><TITLE>TPC-C Stock
Level</TITLE></HEAD><FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
    "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
    "<PRE><font face=\"Courier\">
Stock-Level<BR>"
    "Warehouse: %6.6d District:
%2.2d<BR> <BR>,"
    STOCK_LEVEL_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id,
Term.pClientData[iTermId].d_id);

    if ( bInput )
    {
        strcpy(szForm+c,
        "Stock Level Threshold:
<INPUT NAME=\"TT*\" SIZE=2><BR> <BR>"
        "low stock:
</font><BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
        " <BR> <BR> <BR> <BR>
<BR> <BR> <BR></PRE><HR>"

```



```

        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">")
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">")
    }
    else
    {
        sprintf(szForm+c,
            "Stock Level Threshold:
%2.2d<BR> <BR>"
            "low stock:
%3.3d</font> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>"
            "<BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR></PRE><HR>"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
            "</FORM></HTML>"
            , pStockLevelData-
>threshold, pStockLevelData->low_stock);
    }
}

/* FUNCTION: MakeNewOrderForm
 *
 * COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
 * be freed
except when the client terminal id is no longer
needed.
 */

void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm)
{
    int i, c;
    BOOL bValid;
    static char szBR[] = "<BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR> <BR>";

    if (!bInput)
        assert( pNewOrderData-
>exec_status_code == eOK || pNewOrderData-
>exec_status_code == eInvalidItem );

    bValid = (bInput || (pNewOrderData-
>exec_status_code == eOK));

```

```

        c = sprintf(szForm,
            "<HTML><HEAD><TITLE>TPC-C New
Order</TITLE></HEAD><BODY>"
            "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
            "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
            "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
            "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
            "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
            "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
            "<PRE><font face=\"Courier\">
New Order<BR>"
            , bValid ? 0 : ERR_BAD_ITEM_ID,
NEW_ORDER_FORM, iTermId,
Term.pClientData[iTermId].iSyncId);

    if ( bInput )
    {
        c += sprintf(szForm+c,
            "Warehouse: %6.6d ", Term.pClientData[iTermId].w_id
            );

        strcpy( szForm+c,
            "District: <INPUT
NAME=\"DID*\" SIZE=1>
Date:<BR>"
            "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
            "Order Number:
Number of Lines: W_tax: D_tax:<BR>
<BR>"
            " Supp_W Item_Id Item
Name Qty Stock B/G Price
Amount<BR>"
            "<INPUT
NAME=\"SP00*\" SIZE=4> <INPUT NAME=\"IID00*\"
SIZE=6> <INPUT
NAME=\"Qty00*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\"
SIZE=6> <INPUT
NAME=\"Qty01*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\"
SIZE=6> <INPUT
NAME=\"Qty02*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\"
SIZE=6> <INPUT
NAME=\"Qty03*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\"
SIZE=6> <INPUT
NAME=\"Qty04*\" SIZE=1><BR>"

```

```

            "<INPUT
NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\"
SIZE=6> <INPUT
NAME=\"Qty05*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\"
SIZE=6> <INPUT
NAME=\"Qty06*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\"
SIZE=6> <INPUT
NAME=\"Qty07*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\"
SIZE=6> <INPUT
NAME=\"Qty08*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\"
SIZE=6> <INPUT
NAME=\"Qty09*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP10*\" SIZE=4> <INPUT NAME=\"IID10*\"
SIZE=6> <INPUT
NAME=\"Qty10*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP11*\" SIZE=4> <INPUT NAME=\"IID11*\"
SIZE=6> <INPUT
NAME=\"Qty11*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP12*\" SIZE=4> <INPUT NAME=\"IID12*\"
SIZE=6> <INPUT
NAME=\"Qty12*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP13*\" SIZE=4> <INPUT NAME=\"IID13*\"
SIZE=6> <INPUT
NAME=\"Qty13*\" SIZE=1><BR>"
            "<INPUT
NAME=\"SP14*\" SIZE=4> <INPUT NAME=\"IID14*\"
SIZE=6> <INPUT
NAME=\"Qty14*\" SIZE=1><BR>"
            "Execution Status:
Total:<BR>"
            "</font></PRE><HR>"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
            "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
            "</FORM></HTML>"
            );
    }
    else
    {
        c += sprintf(szForm+c,
            "Warehouse: %6.6d District: %2.2d
Date: ",
            pNewOrderData->w_id,
            pNewOrderData->d_id);
        if ( bValid )
    }

```

```

        c += sprintf(szForm+c,
"%2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
        pNewOrderData->o_entry_d.day,
        pNewOrderData->o_entry_d.month,
        pNewOrderData->o_entry_d.year,
        pNewOrderData->o_entry_d.hour,
        pNewOrderData->o_entry_d.minute,
        pNewOrderData->o_entry_d.second);
    }
    c += sprintf(szForm+c,
"<BR>Customer: %4.4d Name: %-16s Credit: %-2s",
        pNewOrderData->c_id,
        pNewOrderData->c_last, pNewOrderData->c_credit);
    if ( bValid )
    {
        c += sprintf(szForm+c,
        "%Disc: %5.2f <BR>"
        "Order Number: %8.8d Number of Lines:
%2.2d W_tax: %5.2f D_tax: %5.2f <BR> <BR>"
        " Supp_W Item_Id Item Name
Qty Stock B/G Price Amount<BR>",
        100.0*pNewOrderData->c_discount,
        pNewOrderData->o_id,
        pNewOrderData->o_ol_cnt,
        100.0 *
        pNewOrderData->w_tax,
        100.0 *
        pNewOrderData->d_tax);
        for(i=0;
i<pNewOrderData->o_ol_cnt; i++)
        {
            c +=
sprintf(szForm+c, "%6.6d %6.6d %-24s %2.2d
%3.3d %1.1s %$6.2f %$7.2f <BR>",
        pNewOrderData->OL[i].ol_supply_w_id,
        pNewOrderData->OL[i].ol_i_id,
        pNewOrderData->OL[i].ol_i_name,
        pNewOrderData->OL[i].ol_quantity,
        pNewOrderData->OL[i].ol_stock,

```

```

        pNewOrderData->OL[i].ol_brand_generic,
        pNewOrderData->OL[i].ol_i_price,
        pNewOrderData->OL[i].ol_amount );
    }
    else
    {
        c += sprintf(szForm+c,
        "%Disc:<BR>"
        "Order
Number: %8.8d Number of Lines: W_tax:
D_tax:<BR> <BR>"
        " Supp_W
Item_Id Item Name Qty Stock B/G
Price Amount<BR>"
        pNewOrderData->o_id);
        i = 0;
    }
    strncpy( szForm+c, szBR, (15-i)*5
);
    c += (15-i)*5;
    if ( bValid )
        c += sprintf(szForm+c,
"Execution Status: Transaction committed.
Total: %$8.2f ",
        pNewOrderData->total_amount);
    else
        c += sprintf(szForm+c,
"Execution Status: Item number is not valid.
Total:");
    strcpy(szForm+c,
        "<BR></font></PRE><HR>"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
        "</FORM></HTML>"
    );
}
/* FUNCTION: MakePaymentForm
*

```

```

* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
* except when the client terminal id is no longer
needed.
*/
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm)
{
    int c;
    c = sprintf(szForm,
        "<HTML><HEAD><TITLE>TPC-C
Payment</TITLE></HEAD><BODY>"
        "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
        "<PRE><font face=\"Courier\">
Payment<BR>"
        "Date: "
        , PAYMENT_FORM, iTermId,
        Term.pClientData[iTermId].iSyncId);
    if ( !bInput )
    {
        c += sprintf(szForm+c, "%2.2d-
%2.2d-%4.4d %2.2d:%2.2d:%2.2d",
        pPaymentData-
>h_date.day,
        pPaymentData-
>h_date.month,
        pPaymentData-
>h_date.year,
        pPaymentData-
>h_date.hour,
        pPaymentData-
>h_date.minute,
        pPaymentData-
>h_date.second);
    }
    if ( bInput )
    {
        c += sprintf(szForm+c,
        "<BR> <BR>Warehouse:
%6.6d"
        "
District: <INPUT NAME=\"DID*\" SIZE=1><BR> <BR> <BR>
<BR> <BR>"

```

```

"Customer: <INPUT
NAME="\CID*" SIZE=4>
" Cust-Warehouse: <INPUT
NAME="\CWI*" SIZE=4> "
" Cust-District: <INPUT
NAME="\CDI*" SIZE=1><BR>"
"Name:
<INPUT NAME="\CLT*" SIZE=16>
Since:<BR>"
"
Credit:<BR>"
"
Disc:<BR>"
"
Phone:<BR> <BR>"
"Amount Paid:
$<INPUT NAME="\HAM*" SIZE=7>
Balance:<BR>"
"New Cust-
"Credit Limit:<BR>
<BR>Cust-Data: <BR> <BR> <BR> <BR>
<BR></font></PRE><HR>"
" <INPUT TYPE="\submit\"
NAME="\CMD\" VALUE="\Process\"><INPUT TYPE="\submit\"
NAME="\CMD\" VALUE="\Menu\">"
" </BODY></FORM></HTML>"
Term.pClientData[iTermId].w_id;
}
else
{
c += sprintf(szForm+c,
" <BR> <BR> Warehouse:
%6.6d District: %2.2d<BR>"
"%-20s
"%-20s
"%-20s<BR>"
"%-20s %-2s %5.5s-%4.4s
"%-20s %-2s %5.5s-%4.4s<BR> <BR>"
"Customer: %4.4d Cust-
Warehouse: %6.6d Cust-District: %2.2d<BR>"
"Name: %-16s %-2s %-
16s Since: %2.2d-%2.2d-%4.4d<BR>"
" %-20s
Credit: %-2s<BR>"
,
Term.pClientData[iTermId].w_id, pPaymentData->d_id
, pPaymentData-
>w_street_1, pPaymentData->d_street_1
, pPaymentData-
>w_street_2, pPaymentData->d_street_2
, pPaymentData->w_city,
pPaymentData->w_state, pPaymentData->w_zip,
pPaymentData->w_zip+5
, pPaymentData->d_city,
pPaymentData->d_state, pPaymentData->d_zip,
pPaymentData->d_zip+5
, pPaymentData->c_id,
pPaymentData->c_w_id, pPaymentData->c_d_id

```

```

, pPaymentData-
>c_first, pPaymentData->c_middle, pPaymentData-
>c_last
, pPaymentData-
>c_since.day, pPaymentData->c_since.month,
pPaymentData->c_since.year
, pPaymentData-
>c_street_1, pPaymentData->c_credit
);
c += sprintf(szForm+c,
" %-20s
%%Disc: %5.2f<BR>",
, pPaymentData-
>c_street_2, 100.0*pPaymentData->c_discount);
c += sprintf(szForm+c,
" %-20s %-2s
%5.5s-%4.4s Phone: %6.6s-%3.3s-%3.3s-%4.4s<BR>
<BR>",
pPaymentData->c_state, pPaymentData->c_city,
pPaymentData->c_zip+5,
pPaymentData->c_phone,
pPaymentData->c_phone+6, pPaymentData->c_phone+9,
pPaymentData->c_phone+12 );
c += sprintf(szForm+c,
"Amount Paid:
$%7.2f New Cust-Balance: %14.2f<BR>"
"Credit Limit:
$%13.2f<BR> <BR>"
, pPaymentData-
>h_amount, pPaymentData->c_balance
, pPaymentData-
>c_credit_lim
);
if ( pPaymentData->c_credit[0] ==
' B' && pPaymentData->c_credit[1] == ' C' )
c += sprintf(szForm+c,
" Cust-Data: %5.50s<BR> %-
50.50s<BR> %-50.50s<BR> %-
50.50s<BR>",
pPaymentData->c_data, pPaymentData-
>c_data+50, pPaymentData->c_data+100, pPaymentData-
>c_data+150 );
else
strcpy(szForm+c, "Cust-
Data: <BR> <BR> <BR> <BR>");
strcat(szForm,
" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..NewOrder..\\">"
" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..Payment..\\">"

```

```

" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..Delivery..\\">"
" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..Order-Status..\\">"
" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..Stock-Level..\\">"
" <INPUT TYPE="\submit\" NAME="\CMD\"
VALUE="\..Exit..\\">"
} </BODY></FORM></HTML>";
}
/* FUNCTION: MakeOrderStatusForm
* COMMENTS: The internal client buffer is
created when the terminal id is assigned and should
not
* be freed
except when the client terminal id is no longer
needed.
*/
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm)
{
int i, c;
static char szBR[] = " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR> <BR>
<BR>";
c = sprintf(szForm,
"<HTML><HEAD><TITLE>TPC-C Order-
Status</TITLE></HEAD><BODY>"
"<FORM ACTION="\tpcc.dll\"
METHOD="\GET\">"
" <INPUT TYPE="\hidden\"
NAME="\STATUSID\" VALUE="\0\">"
" <INPUT TYPE="\hidden\"
NAME="\ERROR\" VALUE="\0\">"
" <INPUT TYPE="\hidden\"
NAME="\FORMID\" VALUE="\%d\">"
" <INPUT TYPE="\hidden\"
NAME="\TERMINID\" VALUE="\%d\">"
" <INPUT TYPE="\hidden\"
NAME="\SYNCID\" VALUE="\%d\">"
"<PRE><font face="\Courier\">
Order-Status<BR>"
" Warehouse: %6.6d ",
ORDER_STATUS_FORM, iTermId,
Term.pClientData[iTermId].iSyncId,
Term.pClientData[iTermId].w_id;
if ( bInput )
{

```

```

        strcpy(szForm+c,
                "District: <INPUT
NAME=\"DID*\" SIZE=1><BR>"
                "Customer: <INPUT
NAME=\"CID*\" SIZE=4> Name:
<INPUT NAME=\"CLI*\" SIZE=23><BR>"
                "Cust-Balance:<BR>
<BR>"
                "Order-Number:
                Carrier-
Entry-Date:
Number:<BR>"
                "Supply-W Item-Id
Qty Amount Delivery-Date<BR> <BR> <BR> <BR>
<BR>"
                " <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> <BR> <BR> <BR></font></PRE>"
                "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\"><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
                "</BODY></FORM></HTML>"
);
        }
        else
        {
                c += sprintf(szForm+c,
                "District: %2.2d<BR>"
                "Customer: %4.4d
Name: %-16s %-2s %-16s<BR>",
                pOrderStatusData->d_id,
                pOrderStatusData->c_id,
                pOrderStatusData->c_first, pOrderStatusData->c_middle,
                pOrderStatusData->c_last);
                c += sprintf(szForm+c, "Cust-
Balance: %9.2f<BR> <BR>",
                pOrderStatusData->c_balance);
                c += sprintf(szForm+c,
                "Order-Number: %8.8d
Entry-Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d
Carrier-Number: %2.2d<BR>"
                "Supply-W Item-Id
Qty Amount Delivery-Date<BR>",
                pOrderStatusData->o_id,
                pOrderStatusData->o_entry_d.day,
                pOrderStatusData->o_entry_d.month,
                pOrderStatusData->o_entry_d.year,
                pOrderStatusData->o_entry_d.hour,
                pOrderStatusData->o_entry_d.minute,
                pOrderStatusData->o_entry_d.second,
                pOrderStatusData->o_carrier_id);

```

```

        for(i=0; i< pOrderStatusData-
>o_ol_cnt; i++)
        {
                c += sprintf(szForm+c,
                "%6.6d %6.6d %2.2d %8.2f %2.2d-
%2.2d-%4.4d<BR>",
                pOrderStatusData->OL[i].ol_supply_w_id,
                pOrderStatusData->OL[i].ol_i_id,
                pOrderStatusData->OL[i].ol_quantity,
                pOrderStatusData->OL[i].ol_amount,
                pOrderStatusData->OL[i].ol_delivery_d.day,
                pOrderStatusData->OL[i].ol_delivery_d.month,
                pOrderStatusData->OL[i].ol_delivery_d.year);
        }
        strcpy( szForm+c, szBR, (15-i)*5
);
        c += (15-i)*5;
        strcpy(szForm+c,
                "</font></PRE><HR><INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..NewOrder..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
                "</BODY></FORM></HTML>"
);
        }
        /* FUNCTION: MakeDeliveryForm
        *
        * COMMENTS: The internal client buffer is
        created when the terminal id is assigned and should
        not
        * be freed
        * except when the client terminal id is no longer
        needed.
        */
        void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm)
        {
                int c;

```

```

        c = sprintf(szForm,
                "<HTML><HEAD><TITLE>TPC-C
Delivery</TITLE></HEAD><BODY>"
                "<FORM ACTION=\"tpcc.dll\"
METHOD=\"GET\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"STATUSID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"ERROR\" VALUE=\"0\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"FORMID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"TERMINID\" VALUE=\"%d\">"
                "<INPUT TYPE=\"hidden\"
NAME=\"SYNCID\" VALUE=\"%d\">"
                "<PRE><font face=\"Courier\">
Delivery<BR>"
                "Warehouse: %6.6d<BR> <BR>",
                (!bInput && (pDeliveryData-
>exec_status_code != eOK)) ? ERR_TYPE_DELIVERY_POST :
0,
                DELIVERY_FORM, iTermId,
                Term.pClientData[iTermId].iSyncId,
                Term.pClientData[iTermId].w_id);
        if ( bInput )
        {
                strcpy( szForm+c,
                "Carrier Number: <INPUT
NAME=\"OCD*\" SIZE=1><BR> <BR>"
                "Execution Status: <BR>
<BR> <BR> <BR> <BR> <BR> <BR>
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE><HR>"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Process\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"Menu\">"
                "</BODY></FORM></HTML>"
);
        }
        else
        {
                sprintf( szForm+c,
                "%2.2d<BR> <BR>"
                "Carrier Number:
                "Execution Status: %s
<BR> <BR> <BR> <BR> <BR> <BR>
" <BR> <BR> <BR> <BR>
<BR> <BR> <BR> <BR> </font></PRE>"
                "<HR><INPUT
TYPE=\"submit\" NAME=\"CMD\" VALUE=\"..NewOrder..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Payment..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Delivery..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Order-Status..\">"
                "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Stock-Level..\">"

```

```

        "<INPUT TYPE=\"submit\"
NAME=\"CMD\" VALUE=\"..Exit..\">"
        "</BODY></FORM></HTML>"
        , pDeliveryData-
    }
    (pDeliveryData-
    >exec_status_code == eOK) ? "Delivery has been
    queued." : "Delivery Post Failed "
        );
    }
}
/* FUNCTION: ProcessNewOrderForm
 *
 * PURPOSE: This function gets and validates
the input data from the new order form
 *          filling in the required
input variables. it then calls the SQLNewOrder
 *          transaction, constructs
the output form and writes it back to client
 *          browser.
 */
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PNEW_ORDER_DATA    pNewOrder;

    pNewOrder = Term.pClientData[iTermId].pTxn-
    >BuffAddr_NewOrder();

    ZeroMemory(pNewOrder,
    sizeof(NEW_ORDER_DATA));
    pNewOrder->w_id =
    Term.pClientData[iTermId].w_id;
    GetNewOrderData(pECB->lpszQueryString,
    pNewOrder);

    Term.pClientData[iTermId].pTxn->NewOrder();

    pNewOrder = Term.pClientData[iTermId].pTxn-
    >BuffAddr_NewOrder();
    MakeNewOrderForm(iTermId, pNewOrder,
    OUTPUT_FORM, szBuffer );
}
/* FUNCTION: void ProcessPaymentForm
 *
 * PURPOSE: This function gets and validates
the input data from the payment form
 *          filling in the required
input variables. It then calls the SQLPayment
 *          transaction, constructs
the output form and writes it back to client
 *          browser.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB passed in structure pointer from
inetsrv.

```

```

        int
        iTermId client browser terminal id
    */
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PPAYMENT_DATA    pPayment;

    pPayment = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Payment();
    ZeroMemory(pPayment, sizeof(PAYMENT_DATA));
    pPayment->w_id =
    Term.pClientData[iTermId].w_id;
    GetPaymentData(pECB->lpszQueryString,
    pPayment);

    Term.pClientData[iTermId].pTxn->Payment();

    pPayment = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Payment();
    MakePaymentForm(iTermId, pPayment,
    OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessOrderStatusForm
 *
 * PURPOSE: This function gets and validates
the input data from the Order Status
 *          form filling in the
required input variables. It then calls the
 *          SQLOrderStatus
transaction, constructs the output form and writes it
 *          back to client browser.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB passed in structure pointer from
inetsrv.
        int
        iTermId client browser terminal id
    */
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    PORDER_STATUS_DATA pOrderStatus;

    pOrderStatus =
    Term.pClientData[iTermId].pTxn-
    >BuffAddr_OrderStatus();
    ZeroMemory(pOrderStatus,
    sizeof(ORDER_STATUS_DATA));
    pOrderStatus->w_id =
    Term.pClientData[iTermId].w_id;
    GetOrderStatusData(pECB->lpszQueryString,
    pOrderStatus);
}

```

```

        Term.pClientData[iTermId].pTxn-
    >OrderStatus();

    pOrderStatus =
    Term.pClientData[iTermId].pTxn-
    >BuffAddr_OrderStatus();
    MakeOrderStatusForm(iTermId, pOrderStatus,
    OUTPUT_FORM, szBuffer);
}
/* FUNCTION: ProcessDeliveryForm
 *
 * PURPOSE: This function gets and validates
the input data from the delivery form
 *          filling in the required
input variables. It then calls the PostDeliveryInfo
 *          Api, The client is then
informed that the transaction has been posted.
 *
 * ARGUMENTS: EXTENSION_CONTROL_BLOCK
 *             *pECB passed in structure pointer from
inetsrv.
        int
        iTermId client browser terminal id
    */
void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
 *pECB, int iTermId, char *szBuffer)
{
    char *ptr = pECB->lpszQueryString;
    PDELIVERY_DATA    pDelivery;

    pDelivery = Term.pClientData[iTermId].pTxn-
    >BuffAddr_Delivery();
    ZeroMemory(pDelivery,
    sizeof(DELIVERY_DATA));
    pDelivery->w_id =
    Term.pClientData[iTermId].w_id;

    pDelivery->o_carrier_id =
    GetIntKeyValue(&ptr, "OCD*",
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_CARRIER_INVALID);
    if ( pDelivery->o_carrier_id > 10 ||
    pDelivery->o_carrier_id < 1 )
        throw new CWEBCLNT_ERR(
    ERR_DELIVERY_CARRIER_ID_RANGE );

    if (dwNumDeliveryThreads)
    {
        //post delivery info
        if ( PostDeliveryInfo(pDelivery-
    >w_id, pDelivery->o_carrier_id ) )
            pDelivery-
    >exec_status_code = eDeliveryFailed;
        else
            pDelivery-
    >exec_status_code = eOK;
    }
}

```

```

    }
    else // delivery is done synchronously if
no delivery threads configured
        Term.pClientData[iTermId].pTxn-
>Delivery();

    pDelivery = Term.pClientData[iTermId].pTxn-
>BuffAddr_Delivery();
    MakeDeliveryForm(iTermId, pDelivery,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: ProcessStockLevelForm
 *
 * PURPOSE:      This function gets and validates
the input data from the Stock Level
 *              form filling in the
required input variables. It then calls the
 *              SQLStockLevel
transaction, constructs the output form and writes it
 *              back to client browser.
 *
 * ARGUMENTS:    EXTENSION_CONTROL_BLOCK
 *              *pECB      passed in structure pointer from
inetsrv.
 *
 *              int
 *
 *              iTermId  client browser terminal id
 */

void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer)
{
    char          *ptr = pECB-
>lpszQueryString;

    PSTOCK_LEVEL_DATA  pStockLevel;

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    ZeroMemory( pStockLevel,
sizeof(STOCK_LEVEL_DATA) );

    pStockLevel->w_id =
Term.pClientData[iTermId].w_id;
    pStockLevel->d_id =
Term.pClientData[iTermId].d_id;

    pStockLevel->threshold =
GetIntKeyValue(&ptr, "TI*",
ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
ERR_STOCKLEVEL_THRESHOLD_INVALID);
    if ( pStockLevel->threshold >= 100 ||
pStockLevel->threshold < 0 )
        throw new CWBCLNT_ERR(
ERR_STOCKLEVEL_THRESHOLD_RANGE );

    Term.pClientData[iTermId].pTxn-
>StockLevel();

```

```

    pStockLevel =
Term.pClientData[iTermId].pTxn-
>BuffAddr_StockLevel();
    MakeStockLevelForm(iTermId, pStockLevel,
OUTPUT_FORM, szBuffer);
}

/* FUNCTION: GetNewOrderData
 *
 * PURPOSE:      This function extracts and
validates the new order form data from an http
command string.
 *
 * ARGUMENTS:    LPSTR          client
                lpszQueryString
browser http command string
 *
                NEW_ORDER_DATA *pNewOrderData
                pointer to new order data structure
 *
 */

void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData)
{
    char          szTmp[26];
    int           i;
    short         items;
    int           ol_i_id, ol_quantity;
    char          *ptr = lpszQueryString;

    static char szSP[MAX_OL_NEW_ORDER_ITEMS][6]
=
"SP03*", "SP04*", { "SP00*", "SP01*", "SP02*",
"SP03*", "SP04*", "SP05*", "SP06*", "SP07*",
"SP08*", "SP09*", "SP10*", "SP11*", "SP12*",
"SP13*", "SP14*" };
    static char
szIID[MAX_OL_NEW_ORDER_ITEMS][7] =
{ "IID00*", "IID01*", "IID02*",
"IID03*", "IID04*", "IID05*", "IID06*", "IID07*",
"IID08*", "IID09*", "IID10*", "IID11*", "IID12*",
"IID13*", "IID14*" };
    static char
szQty[MAX_OL_NEW_ORDER_ITEMS][7] =
{ "Qty00*", "Qty01*", "Qty02*",
"Qty03*", "Qty04*", "Qty05*", "Qty06*", "Qty07*",
"Qty08*", "Qty09*", "Qty10*", "Qty11*", "Qty12*",
"Qty13*", "Qty14*" };

    pNewOrderData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_NEWORDER_FORM_MISSING_DID,
ERR_NEWORDER_DISTRICT_INVALID);

```

```

    pNewOrderData->c_id = GetIntKeyValue(&ptr,
"CID*", ERR_NEWORDER_CUSTOMER_KEY,
ERR_NEWORDER_CUSTOMER_INVALID);

    for(i=0, items=0; i<MAX_OL_NEW_ORDER_ITEMS;
i++)
    {
        GetKeyValue(&ptr, szSP[i], szTmp,
sizeof(szTmp), ERR_NEWORDER_MISSING_SUPPW_KEY);
        if ( szTmp[0] )
            if ( !IsNumeric(szTmp) )
                throw new
CWBCLNT_ERR( ERR_NEWORDER_SUPPW_INVALID );
        pNewOrderData-
>OL[items].ol_supply_w_id = atoi(szTmp);

        ol_i_id =
pNewOrderData->OL[items].ol_i_id =
        GetIntKeyValue(&ptr, szIID[i],
ERR_NEWORDER_MISSING_IID_KEY,
ERR_NEWORDER_ITEMID_INVALID);
        if ( ol_i_id > 999999
|| ol_i_id < 1 )
            throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_RANGE );

        ol_quantity =
pNewOrderData->OL[items].ol_quantity =
        GetIntKeyValue(&ptr, szQty[i],
ERR_NEWORDER_MISSING_QTY_KEY,
ERR_NEWORDER_QTY_INVALID);
        if ( ol_quantity > 99
|| ol_quantity < 1 )
            throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_RANGE );

        items++;
    }
    else
    { // nothing entered for
supply warehouse, so item id and qty must also be
blank
        GetKeyValue(&ptr,
szIID[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_IID_KEY);
        if ( szTmp[0] )
            throw new
CWBCLNT_ERR( ERR_NEWORDER_ITEMID_WITHOUT_SUPPW );

        GetKeyValue(&ptr,
szQty[i], szTmp, sizeof(szTmp),
ERR_NEWORDER_MISSING_QTY_KEY);
        if ( szTmp[0] )
            throw new
CWBCLNT_ERR( ERR_NEWORDER_QTY_WITHOUT_SUPPW );
    }
}

```

```

        if ( items == 0 )
            throw new CWEBCLNT_ERR(
ERR_NEWORDER_NOITEMS_ENTERED );
        pNewOrderData->o_ol_cnt = items;
    }

/* FUNCTION: GetPaymentData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * ARGUMENTS:    LPSTR          client
                lpszQueryString
browser http command string
 *
                PAYMENT_DATA
                pointer to
                *pPaymentData
payment data structure
 */

void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;
    BOOL    bCustIdBlank;
    int     iLen;

    pPaymentData->d_id = GetIntKeyValue(&ptr,
"DID*", ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_DISTRICT_INVALID);

    GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CID_KEY);
    if ( szTmp[0] == 0 )
    {
        bCustIdBlank = TRUE;
        pPaymentData->c_id = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        bCustIdBlank = FALSE;
        if ( !IsNumeric(szTmp) )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_CUSTOMER_INVALID );
        pPaymentData->c_id = atoi(szTmp);
    }

    pPaymentData->c_w_id = GetIntKeyValue(&ptr,
"CWI*", ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_CWI_INVALID);
    pPaymentData->c_d_id = GetIntKeyValue(&ptr,
"CDI*", ERR_PAYMENT_MISSING_CDI_KEY,
ERR_PAYMENT_CDI_INVALID);

    if ( bCustIdBlank )
    {
        // customer id is blank, so last
name must be entered

```

```

        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] == 0 )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_MISSING_CID_CLT );

        _strupr( szTmp );
        if ( strlen(szTmp) >
LAST_NAME_LEN )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_LAST_NAME_TO_LONG );

        strcpy(pPaymentData->c_last,
szTmp);
        // pad with spaces so that the
client layer doesn't have to do it
        // before passing parameters to
stored procedure
        iLen = strlen(pPaymentData-
>c_last);
        memset(pPaymentData->c_last +
iLen, ' ', LAST_NAME_LEN - iLen);
        pPaymentData-
>c_last[LAST_NAME_LEN] = 0;
    }
    else
    {
        // parse customer id and verify
that last name was NOT entered
        GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_CLT_KEY);
        if ( szTmp[0] != 0 )
            throw new CWEBCLNT_ERR(
ERR_PAYMENT_CID_AND_CLT );
    }

    GetKeyValue(&ptr, "HAM*", szTmp,
sizeof(szTmp), ERR_PAYMENT_MISSING_HAM_KEY);
    if (!IsDecimal(szTmp))
        throw new CWEBCLNT_ERR(
ERR_PAYMENT_HAM_INVALID );
    pPaymentData->h_amount = atof(szTmp);
    if ( pPaymentData->h_amount >= 10000.00 ||
pPaymentData->h_amount < 0 )
        throw new CWEBCLNT_ERR(
ERR_PAYMENT_HAM_RANGE );
}

/* FUNCTION: GetOrderStatusData
 *
 * PURPOSE:      This function extracts and
validates the payment form data from an http command
string.
 *
 * ARGUMENTS:    LPSTR          client
                lpszQueryString
ORDER_STATUS_DATA *pOrderStatusData
 */

void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData)
{
    char    szTmp[26];
    char    *ptr = lpszQueryString;
    int     iLen;

```

```

        pOrderStatusData->d_id =
GetIntKeyValue(&ptr, "DID*",
ERR_ORDERSTATUS_MISSING_DID_KEY,
ERR_ORDERSTATUS_DID_INVALID);

        GetKeyValue(&ptr, "CID*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CID_KEY);
        if ( szTmp[0] == 0 )
        {
            // customer id is blank, so last
name must be entered
            pOrderStatusData->c_id = 0;
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
            if ( szTmp[0] == 0 )
                throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_MISSING_CID_CLT );

            _strupr( szTmp );
            if ( strlen(szTmp) >
LAST_NAME_LEN )
                throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CLT_RANGE );

            strcpy(pOrderStatusData->c_last,
szTmp);
            // pad with spaces so that the
client layer doesn't have to do it
            // before passing parameters to
stored procedure
            iLen = strlen(pOrderStatusData-
>c_last);
            memset(pOrderStatusData->c_last +
iLen, ' ', LAST_NAME_LEN - iLen);
            pOrderStatusData-
>c_last[LAST_NAME_LEN] = 0;
        }
        else
        {
            // parse customer id and verify
that last name was NOT entered
            if ( !IsNumeric(szTmp) )
                throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CID_INVALID );
            pOrderStatusData->c_id =
atoi(szTmp);
            GetKeyValue(&ptr, "CLT*", szTmp,
sizeof(szTmp), ERR_ORDERSTATUS_MISSING_CLT_KEY);
            if ( szTmp[0] != 0 )
                throw new CWEBCLNT_ERR(
ERR_ORDERSTATUS_CID_AND_CLT );
        }
    }

/* FUNCTION: BOOL IsNumeric(char *ptr)
 *
 * PURPOSE:      This function determines if a
string is numeric. It fails if any characters other
than numeric and null
terminator are present.
 *

```

```

* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE   if
string is not all numeric
*
                  TRUE       if string contains only numeric
characters i.e. '0' - '9'
*/

BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    return ( !*ptr );
}

/* FUNCTION: BOOL IsDecimal(char *ptr)
*
* PURPOSE:        This function determines if a
string is a non-negative decimal value.
*                It fails if any characters other than a
series of numbers followed by
*                a decimal point,
another series of numbers, and a null terminator are
present.
*
* ARGUMENTS:      char
                  *ptr      pointer to string to check.
*
* RETURNS:        BOOL      FALSE   if
string is not a valid non-negative decimal value
*
                  TRUE       if string is OK
*/

BOOL IsDecimal(char *ptr)
{
    char *dotptr;
    BOOL  bValid;

    if ( *ptr == 0 )
        return FALSE;

    // find decimal point
    dotptr = strchr( ptr, '.' );
    if (dotptr == NULL)
        // no decimal point, so just
check for numeric
        return IsNumeric(ptr);
    *dotptr = 0; // temporarily replace
decimal with a terminator

    if ( *ptr != 0 )
        bValid = IsNumeric(ptr);
    // string starts with decimal point
    else if (*(dotptr+1) == 0)

```

```

        return FALSE; // nothing but a
decimal point is bad
    else
        bValid = TRUE;

    if (*(dotptr+1) != 0)
        // check text after decimal point
        bValid &= IsNumeric(dotptr+1);

    *dotptr = '.'; // replace decimal point
    return bValid;
}

```

tpcc.h

```

/* FILE:          TPCC.H
*
*                Microsoft
TPC-C Kit Ver. 4.20.000
*                Copyright
Microsoft, 1999
*                All Rights Reserved
*
*                Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
*                PURPOSE: Header file for ISAPI TPCC.DLL,
defines structures and functions used in the isapi
tpcc.dll.
*/

//VERSION RESOURCE DEFINES
#define _APS_NEXT_RESOURCE_VALUE
101
#define _APS_NEXT_COMMAND_VALUE
40001
#define _APS_NEXT_CONTROL_VALUE
1000
#define _APS_NEXT_SYMED_VALUE
101

#define TP_MAX_RETRIES
50

//note that the welcome form must be processed first
as terminal ids assigned here, once the
//terminal id is assigned then the forms can be
processed in any order.
#define WELCOME_FORM
1
//beginning form no term id assigned, form
id
#define MAIN_MENU_FORM
2
//term id assigned main menu form id
#define NEW_ORDER_FORM
3
//new order form id

```

```

#define PAYMENT_FORM
4
//payment form id
#define DELIVERY_FORM
5
//delivery form id
#define ORDER_STATUS_FORM
6
//order
status id
#define STOCK_LEVEL_FORM
7
//stock level
form id

//This macro is used to prevent the compiler error
unused formal parameter
#define UNUSEDPARAM(x) (x = x)

//This structure defines the data necessary to keep
distinct for each terminal or client connection.
typedef struct _CLIENTDATA
{
    int                iNextFree;
//index of
next free element or -1 if this entry in use.
    int                w_id;
//warehouse
id assigned at welcome form
    int                d_id;
//district id
assigned at welcome form

    int                iSyncId;
//synchronization id
    int                iTickCount;
//time of
last access;

    CTPCC_BASE        *pTxn;
} CLIENTDATA, *PCLIENTDATA;

//This structure is used to define the operational
interface for terminal id support
typedef struct _TERM
{
    int                iNumEntries;
//total allocated terminal array entries
    int                iFreeList;
//next available terminal array element or
-1 if none
    int                iMasterSyncId;
//synchronization id
    CLIENTDATA        *pClientData;
//pointer to
allocated client data
} TERM;

```



```

typedef TERM *PTERM;
//pointer to
terminal structure type

enum WEBERROR
{
    NO_ERR,
    ERR_COMMAND_UNDEFINED,
    ERR_D_ID_INVALID,
    ERR_DELIVERY_CARRIER_ID_RANGE,
    ERR_DELIVERY_CARRIER_INVALID,
    ERR_DELIVERY_MISSING_OCD_KEY,
    ERR_DELIVERY_THREAD_FAILED,
    ERR_GETPROCADDR_FAILED,
    ERR_HTML_ILL_FORMED,
    ERR_INVALID_SYNC_CONNECTION,
    ERR_INVALID_TERMID,
    ERR_LOADDLL_FAILED,
    ERR_MAX_CONNECTIONS_EXCEEDED,
    ERR_MEM_ALLOC_FAILED,
    ERR_MISSING_REGISTRY_ENTRIES,
    ERR_NEWORDER_CUSTOMER_INVALID,
    ERR_NEWORDER_CUSTOMER_KEY,
    ERR_NEWORDER_DISTRICT_INVALID,
    ERR_NEWORDER_FORM_MISSING_DID,
    ERR_NEWORDER_ITEMID_INVALID,
    ERR_NEWORDER_ITEMID_RANGE,
    ERR_NEWORDER_ITEMID_WITHOUT_SUPPW,
    ERR_NEWORDER_MISSING_IID_KEY,
    ERR_NEWORDER_MISSING_QTY_KEY,
    ERR_NEWORDER_MISSING_SUPPW_KEY,
    ERR_NEWORDER_NOITEMS_ENTERED,
    ERR_NEWORDER_QTY_INVALID,
    ERR_NEWORDER_QTY_RANGE,
    ERR_NEWORDER_QTY_WITHOUT_SUPPW,
    ERR_NEWORDER_SUPPW_INVALID,
    ERR_NO_SERVER_SPECIFIED,
    ERR_ORDERSTATUS_CID_AND_CLT,
    ERR_ORDERSTATUS_CID_INVALID,
    ERR_ORDERSTATUS_CLT_RANGE,
    ERR_ORDERSTATUS_DID_INVALID,
    ERR_ORDERSTATUS_MISSING_CID_CLT,
    ERR_ORDERSTATUS_MISSING_CID_KEY,
    ERR_ORDERSTATUS_MISSING_CLT_KEY,
    ERR_ORDERSTATUS_MISSING_DID_KEY,
    ERR_PAYMENT_CDI_INVALID,
    ERR_PAYMENT_CID_AND_CLT,
    ERR_PAYMENT_CUSTOMER_INVALID,
    ERR_PAYMENT_CWI_INVALID,
    ERR_PAYMENT_DISTRICT_INVALID,
    ERR_PAYMENT_HAM_INVALID,
    ERR_PAYMENT_HAM_RANGE,
    ERR_PAYMENT_LAST_NAME_TOO_LONG,
    ERR_PAYMENT_MISSING_CDI_KEY,
    ERR_PAYMENT_MISSING_CID_CLT,
    ERR_PAYMENT_MISSING_CID_KEY,
    ERR_PAYMENT_MISSING_CLT,
    ERR_PAYMENT_MISSING_CLT_KEY,
    ERR_PAYMENT_MISSING_CWI_KEY,
    ERR_PAYMENT_MISSING_DID_KEY,
    ERR_PAYMENT_MISSING_HAM_KEY,
    ERR_PAYMENT_MISSING_W_ID_KEY,
    ERR_STOCKLEVEL_MISSING_THRESHOLD_KEY,
    ERR_STOCKLEVEL_THRESHOLD_INVALID,
    ERR_STOCKLEVEL_THRESHOLD_RANGE,
    ERR_VERSION_MISMATCH,
    ERR_W_ID_INVALID
};
class CWEBCLNT_ERR : public CBaseErr
{
public:
    CWEBCLNT_ERR(WEBERROR Err)
    {
        m_Error = Err;
        m_szTextDetail = NULL;
        m_SystemErr = 0;
        m_szErrorText = NULL;
    };
    CWEBCLNT_ERR(WEBERROR Err, char
    *szTextDetail, DWORD dwSystemErr)
    {
        m_Error = Err;
        m_szTextDetail = new
        char[strlen(szTextDetail)+1];
        strcpy( m_szTextDetail,
        szTextDetail );
        m_SystemErr =
        dwSystemErr;
        m_szErrorText = NULL;
    };
    ~CWEBCLNT_ERR()
    {
        if (m_szTextDetail !=
        NULL)
            delete []
            m_szTextDetail;
        if (m_szErrorText !=
        NULL)
            delete []
            m_szErrorText;
    };
    WEBERROR m_Error;
    char
    *m_szTextDetail; //
    char
    *m_szErrorText;
    DWORD m_SystemErr;
    int ErrorType() {return
    ERR_TYPE_WEBDLL;};
    char *ErrorTypeStr() { return
    "WEBCLIENT"; }
    int ErrorNum() {return m_Error;};
    char *ErrorText();

```

```

ERR_PAYMENT_MISSING_CWI_KEY,
ERR_PAYMENT_MISSING_DID_KEY,
ERR_PAYMENT_MISSING_HAM_KEY,
};
//These constants have already been defined in
engstat.h, but since we do
//not want to include it in the delisrv executable
#define TXN_EVENT_START 2
#define TXN_EVENT_STOP 4
#define TXN_EVENT_WARNING 6
//used to record a warning into the log
//function prototypes
BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved);
void WriteMessageToEventLog(LPTSTR lpszMsg);
void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer);
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);

```

```

};
//These constants have already been defined in
engstat.h, but since we do
//not want to include it in the delisrv executable
#define TXN_EVENT_START 2
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BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved);
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void ProcessQueryString(EXTENSION_CONTROL_BLOCK
*pECB, int *pCmd, int *pFormId, int *pTermId, int
*pSyncId);
void WelcomeForm(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void SubmitCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void BeginCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void ProcessCmd(EXTENSION_CONTROL_BLOCK *pECB, int
iFormId, int iTermId);
void StatsCmd(EXTENSION_CONTROL_BLOCK *pECB, char
*szBuffer);
void ErrorMessage(EXTENSION_CONTROL_BLOCK *pECB, int
iError, int iErrorType, char *szMsg, int iTermId);
void GetKeyValue(char **pQueryString, char *pKey,
char *pValue, int iMax, WEBERROR err);
int GetIntKeyValue(char **pQueryString, char *pKey,
WEBERROR NoKeyErr, WEBERROR NotIntErr);
void TermInit(void);
void TermDeleteAll(void);
int TermAdd(void);
void TermDelete(int id);
void ErrorForm(EXTENSION_CONTROL_BLOCK *pECB, int
iType, int iErrorNum, int iTermId, int iSyncId, char
*szErrorText, char *szBuffer);
void MakeMainMenuForm(int iTermId, int iSyncId, char
*szForm);
void MakeStockLevelForm(int iTermId, STOCK_LEVEL_DATA
*pStockLevelData, BOOL bInput, char *szForm);
void MakeNewOrderForm(int iTermId, NEW_ORDER_DATA
*pNewOrderData, BOOL bInput, char *szForm);
void MakePaymentForm(int iTermId, PAYMENT_DATA
*pPaymentData, BOOL bInput, char *szForm);
void MakeOrderStatusForm(int iTermId,
ORDER_STATUS_DATA *pOrderStatusData, BOOL bInput,
char *szForm);
void MakeDeliveryForm(int iTermId, DELIVERY_DATA
*pDeliveryData, BOOL bInput, char *szForm);
void ProcessNewOrderForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessPaymentForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessOrderStatusForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);

```

```

void ProcessDeliveryForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void ProcessStockLevelForm(EXTENSION_CONTROL_BLOCK
*pECB, int iTermId, char *szBuffer);
void GetNewOrderData(LPSTR lpszQueryString,
NEW_ORDER_DATA *pNewOrderData);
void GetPaymentData(LPSTR lpszQueryString,
PAYMENT_DATA *pPaymentData);
void GetOrderStatusData(LPSTR lpszQueryString,
ORDER_STATUS_DATA *pOrderStatusData);
BOOL PostDeliveryInfo(long w_id, short o_carrier_id);
BOOL IsNumeric(char *ptr);
BOOL IsDecimal(char *ptr);
void DeliveryWorkerThread(void *ptr);

```

tpcc.rc

```

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "afxres.h"

//
//
// English (U.S.) resources

#if !defined(AFX_RESOURCE_DLL) ||
defined(AFX_TARG_ENU)
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#ifdef _MAC
//
//
// Version
//

VS_VERSION_INFO VERSIONINFO
FILEVERSION 0,4,0,0
PRODUCTVERSION 0,4,0,0
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L

```

```

#endif
FILEOS 0x40004L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
BLOCK "StringFileInfo"
BEGIN
BLOCK "040904b0"
BEGIN
VALUE "Comments", "TPC-C HTML DLL Server
(DBLIB)\0"
VALUE "CompanyName", "Microsoft\0"
VALUE "FileDescription", "TPC-C HTML DLL
Server (DBLIB)\0"
VALUE "FileVersion", "0, 4, 0, 0\0"
VALUE "InternalName", "tpcc\0"
VALUE "LegalCopyright", "Copyright ©
1997\0"
VALUE "OriginalFilename", "tpcc.dll\0"
VALUE "ProductName", "Microsoft tpcc\0"
VALUE "ProductVersion", "0, 4, 0, 0\0"
END
END
BLOCK "VarFileInfo"
BEGIN
VALUE "Translation", 0x409, 1200
END
END
#endif // !_MAC

#ifdef APSTUDIO_INVOKED
//
//
// TEXTINCLUDE
//

1 TEXTINCLUDE DISCARDABLE
BEGIN
"resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
#include "afxres.h"\r\n
"\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
"\r\n"
"\0"
END

#endif // APSTUDIO_INVOKED

//
//

```

```

//
// Dialog
//
IDD_DIALOG1 DIALOG DISCARDABLE 0, 0, 186, 95
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION |
WS_SYSMENU
CAPTION "Dialog"
FONT 8, "MS Sans Serif"
BEGIN
DEFPUSHBUTTON "OK", IDOK, 129, 7, 50, 14
PUSHBUTTON "Cancel", IDCANCEL, 129, 24, 50, 14
END

//
//
// DESIGNINFO
//

#ifdef APSTUDIO_INVOKED
GUIDELINES DESIGNINFO DISCARDABLE
BEGIN
IDD_DIALOG1, DIALOG
BEGIN
LEFTMARGIN, 7
RIGHTMARGIN, 179
TOPMARGIN, 7
BOTTOMMARGIN, 88
END
#endif // APSTUDIO_INVOKED

//
// English (U.S.) resources
//

#ifdef APSTUDIO_INVOKED
//
//
// Generated from the TEXTINCLUDE 3 resource.
//

//
//
// not APSTUDIO_INVOKED
//

tpcc_com.cpp
/* FILE: TPCC_COM.CPP
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999

```

```

*           All Rights Reserved
*
*           not yet
audited
*
*           PURPOSE: Source file for TPC-C COM+ class
implementation.
*           Contact: Charles Levine
(clevine@microsoft.com)
*
*           Change history:
*           4.20.000 - first version
*/

// needed for CoInitializeEx
#define _WIN32_WINNT 0x0400

#include <windows.h>

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_com.h"

#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\tpcc_com_all\src\tpcc_com_all_i.c"

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_COM* CTPCC_COM_new(BOOL
bSinglePool)
{
    return new CTPCC_COM(bSinglePool);
}

CTPCC_COM::~CTPCC_COM(BOOL bSinglePool)
{
    HRESULT hr = NULL;
    long lRet = 0;
    ULONG ulTmpSize = 0;

    m_pTxn = NULL;
    m_pNewOrder = NULL;
    m_pPayment = NULL;
    m_pStockLevel = NULL;
    m_pOrderStatus = NULL;

    m_bSinglePool = bSinglePool;

    ulTmpSize = (ULONG) sizeof(COM_DATA);
    VariantInit(&m_vTxn);
    m_vTxn.vt = VT_SAFEARRAY;

    m_vTxn.parray =
SafeArrayCreateVector(VT_UI1, ulTmpSize, ulTmpSize);
    if (!m_vTxn.parray)
        throw new CCOMERR( E_FAIL );

```

```

        memset( (void*)m_vTxn.parray-
>pvData, 0, ulTmpSize);
        m_pTxn = (COM_DATA*)m_vTxn.parray->pvData;

        hr = CoInitializeEx(NULL,
COINIT_MULTITHREADED);
        if (FAILED(hr))
        {
            throw new CCOMERR( hr );
        }

        // create components
        if (m_bSinglePool)
        {
            hr = CoCreateInstance(CLSID_TPCC,
NULL, CLSCTX_SERVER, IID_ITPCC, (void
**) &m_pNewOrder);
            if (FAILED(hr))
                throw new CCOMERR(hr);

            // all txns will use same
            component
                m_pPayment = m_pNewOrder;
                m_pStockLevel = m_pNewOrder;
                m_pOrderStatus = m_pNewOrder;
            }
            else
            {
                // use different components for
                each txn
                hr =
CoCreateInstance(CLSID_NewOrder, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **) &m_pNewOrder);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_Payment, NULL, CLSCTX_SERVER,
IID_ITPCC, (void **) &m_pPayment);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_StockLevel, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **) &m_pStockLevel);
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr =
CoCreateInstance(CLSID_OrderStatus, NULL,
CLSCTX_SERVER, IID_ITPCC, (void **) &m_pOrderStatus);
                if (FAILED(hr))
                    throw new CCOMERR(hr);
            }

            // call setcomplete to release each
            component
                back into pool
                hr = m_pNewOrder->CallSetComplete();
                if (FAILED(hr))

```

```

                throw new CCOMERR(hr);
            if (!m_bSinglePool)
            {
                hr = m_pPayment-
>CallSetComplete();
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr = m_pStockLevel-
>CallSetComplete();
                if (FAILED(hr))
                    throw new CCOMERR(hr);

                hr = m_pOrderStatus-
>CallSetComplete();
                if (FAILED(hr))
                    throw new CCOMERR(hr);
            }
        }
        CTPCC_COM::~~CTPCC_COM()
        {
            if (m_pTxn)
                SafeArrayDestroy(m_vTxn.parray);

            ReleaseInterface(m_pNewOrder);
            if (!m_bSinglePool)
            {
                ReleaseInterface(m_pPayment);
                ReleaseInterface(m_pStockLevel);
                ReleaseInterface(m_pOrderStatus);
            }
            CoUninitialize();
        }

        void CTPCC_COM::NewOrder()
        {
            VARIANT vTxn_out;

            HRESULT hr = m_pNewOrder->NewOrder(m_vTxn,
&vTxn_out);
            if (FAILED(hr))
                throw new CCOMERR( hr );
            memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
            SafeArrayDestroy(vTxn_out.parray);

            if ( m_pTxn->ErrorType != ERR_SUCCESS )
                throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
        }

        void CTPCC_COM::Payment()
        {
            VARIANT vTxn_out;

            HRESULT hr = m_pPayment->Payment(m_vTxn,
&vTxn_out);
            if (FAILED(hr))
                throw new CCOMERR( hr );

```

```

        memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
        SafeArrayDestroy(vTxn_out.parray);

        if ( m_pTxn->ErrorType != ERR_SUCCESS )
            throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
    }

void CTPCC_COM::StockLevel()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pStockLevel-
>StockLevel(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

void CTPCC_COM::OrderStatus()
{
    VARIANT    vTxn_out;

    HRESULT hr = m_pOrderStatus-
>OrderStatus(m_vTxn, &vTxn_out);
    if (FAILED(hr))
        throw new CCOMERR( hr );
    memcpy(m_pTxn, (void *)vTxn_out.parray-
>pvData, vTxn_out.parray->rgsabound[0].cElements);
    SafeArrayDestroy(vTxn_out.parray);

    if ( m_pTxn->ErrorType != ERR_SUCCESS )
        throw new CCOMERR( m_pTxn-
>ErrorType, m_pTxn->error );
}

```

tpcc_com.h

```

/* FILE: TPCC_COM.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * not yet
 * audited
 *
 * PURPOSE: Header file for TPC-C COM+ class
 * implementation.
 *
 * Change history:
 *
 * 4.20.000 - first version

```

```

*/

#pragma once

#include <stdio.h>
#include "..\..\tpcc_com_ps\src\tpcc_com_ps.h"

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CCOMERR : public CBaseErr
{
private:
    char m_szErrorText[64];

public:
    // use this interface for genuine
    COM errors
    CCOMERR( HRESULT hr )
    {
        m_hr = hr;
        m_iErrorType = 0;
        m_iError = 0;
    }

    // use this interface to
    impersonate a non-COM error type
    CCOMERR( int iErrorType, int
iError )
    {
        m_iErrorType =
iErrorType;
        m_iError = iError;
        m_hr = S_OK;
    }

    int m_hr;
    int m_iErrorType;
    int m_iError;

    // A CCOMERR class can
    impersonate another class, which happens if the error
    // was not actually a COM
    Services error, but was simply transmitted back via
    COM.
    int ErrorType()
    {
        if (m_iErrorType == 0)
            return
ERR_TYPE_COM;
        else
            return
m_iErrorType;
    }

    char *ErrorTypeStr() { return
"COM"; }

```

```

int ErrorNum() {return m_hr;}

char *ErrorText()
{
    if (m_hr == S_OK)
        sprintf(
m_szErrorText, "Error: Class %d, error # %d",
m_iErrorType, m_iError );
    else
        sprintf(
m_szErrorText, "Error: COM HRESULT %x", m_hr );
    return m_szErrorText;
}

class DllDecl CTPCC_COM : public CTPCC_BASE
{
private:
    BOOL m_bSinglePool;

    // COM Interface pointers
    ITPCC*
m_pNewOrder;
    ITPCC*
m_pPayment;
    ITPCC*
m_pStockLevel;
    ITPCC*
m_pOrderStatus;

    struct COM_DATA
    {
        int ErrorType;
        int error;
        union
        {
            NEW_ORDER_DATA NewOrder;
            PAYMENT_DATA Payment;
            DELIVERY_DATA Delivery;
            STOCK_LEVEL_DATA StockLevel;
            ORDER_STATUS_DATA OrderStatus;
        } u;
    } *m_pTxn;

public:
    CTPCC_COM(BOOL bSinglePool);
    ~CTPCC_COM(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
&m_pTxn->u.NewOrder; }
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
&m_pTxn->u.Payment; }

```

```

        inline PDELIVERY_DATA
        BuffAddr_Delivery()      { return
&m_pTxn->u.Delivery;    };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel()   { return
&m_pTxn->u.StockLevel;   };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus()  { return
&m_pTxn->u.OrderStatus; };

        void NewOrder          ();
        void Payment           ();
        void StockLevel        ();
        void OrderStatus       ();
        void Delivery          ();
{ throw new CCOMERR(E_NOTIMPL); } // not supported
};

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

// wrapper routine for class constructor
extern "C" __declspec(dllexport) CTPCC_COM*
CTPCC_COM_new(BOOL);

typedef CTPCC_COM* (TYPE_CTPCC_COM) (BOOL);

```

tpcc_com_all.c

pp

```

/* FILE: TPCC_COM_ALL.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Implementation for TPC-C Tuxedo
 * class.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */

```

```

#define STRICT
#define WIN32_WINNT 0x0400
#define _ATL_APARTMENT_THREADED

#include <stdio.h>
#include <atlbase.h>
//You may derive a class from CComModule and use it
if you want to override
//something, but do not change the name of _Module
extern CComModule _Module;

#include <atlcom.h>
#include <initguid.h>
#include <transact.h>
//#include <atlimpl.cpp>
#include <comsvcs.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include "tpcc_com_ps.h"
#include "..\..\common\src\trans.h"
//tpckit transaction
header contains definations of structures specific to
TPC-C
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\error.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns

#include "resource.h"
#include "tpcc_com_all.h"
#include "tpcc_com_all_i.c"
#include "Methods.h"
#include "..\..\tpcc_com_ps\src\tpcc_com_ps_i.c"
#include "..\..\common\src\ReadRegistry.cpp"

CComModule _Module;

BEGIN_OBJECT_MAP(ObjectMap)
OBJECT_ENTRY(CLSID_TPCC, CTPCC)
OBJECT_ENTRY(CLSID_NewOrder, CNewOrder)
OBJECT_ENTRY(CLSID_OrderStatus,
COrderStatus)
OBJECT_ENTRY(CLSID_Payment, CPayment)
OBJECT_ENTRY(CLSID_StockLevel, CStockLevel)
END_OBJECT_MAP()

// configuration settings from registry
TPCCREGISTRYDATA Reg;
char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

```

```

static HINSTANCE hLibInstanceDb = NULL;

TYPE_CTPCC_DBLIB *pCTPCC_DBLIB_new;
TYPE_CTPCC_ODBC *pCTPCC_ODBC_new;

// Critical section to synchronize connection open
and close.
//
CRITICAL_SECTION hConnectCriticalSection;

////////////////////////////////////
// DLL Entry Point

extern "C"
BOOL WINAPI DllMain(HINSTANCE hInstance, DWORD
dwReason, LPVOID /*lpReserved*/)
{
    char szDllName[128];

    try
    {
        if (dwReason ==
DLL_PROCESS_ATTACH)
        {
            _Module.Init(ObjectMap,
hInstance);

            DisableThreadLibraryCalls(hInstance);

            DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;

            GetComputerName(szMyComputerName, &dwSize);

            szMyComputerName[dwSize] = 0;

            if (
ReadTPCCRegistrySettings( &Reg ) )
                throw new
CCOMPONENT_ERR( ERR_MISSING_REGISTRY_ENTRIES );

            if (Reg.eDB_Protocol ==
DBLIB)
            {
                strcpy(
szDllName, Reg.szPath );

                strcat(
szDllName, "tpcc_dblib.dll");

                hLibInstanceDb = LoadLibrary( szDllName );
                if
(hLibInstanceDb == NULL)
                    throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get
                function pointer to wrapper for class constructor
            }
        }
    }
}

```

```

        pCTPCC_DBLIB_new = (TYPE_CTPCC_DBLIB*)
GetProcAddress(hLibInstanceDb, "CTPCC_DBLIB_new");
        if
(pCTPCC_DBLIB_new == NULL)
        throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
        else if
(Reg.eDB_Protocol == ODBC)
        {
                strcpy(
szDllName, Reg.szPath );
                strcat(
szDllName, "tpcc_odbc.dll");

                hLibInstanceDb = LoadLibrary( szDllName );
                if
(hLibInstanceDb == NULL)
                throw new CCOMPONENT_ERR(
ERR_LOADDLL_FAILED, szDllName, GetLastError() );

                // get
function pointer to wrapper for class constructor

                pCTPCC_ODBC_new = (TYPE_CTPCC_ODBC*)
GetProcAddress(hLibInstanceDb, "CTPCC_ODBC_new");
                if
(pCTPCC_ODBC_new == NULL)
                throw new CCOMPONENT_ERR(
ERR_GETPROCADDR_FAILED, szDllName, GetLastError() );
                else
                throw new
CCOMPONENT_ERR( ERR_UNKNOWN_DB_PROTOCOL );

                if (Reg.dwConnectDelay
> 0)
                {
                        InitializeCriticalSection(&hConnectCritical
Section);
                }

                }
        else if (dwReason ==
DLL_PROCESS_DETACH)
                _Module.Term();

        }
        catch (CBaseErr *e)
        {
                TCHAR szMsg[256];

                _sntprintf(szMsg, sizeof(szMsg),
"%s error, code %d: %s",
                e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());

```

```

        WriteMessageToEventLog( szMsg );

        delete e;
        return FALSE;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception in object DllMain"));
        return FALSE;
    }

    return TRUE;    // OK
}

////////////////////////////////////
////////////////////////////////////
// Used to determine whether the DLL can be unloaded
by OLE

STDAPI DllCanUnloadNow(void)
{
    return (_Module.GetLockCount()==0) ? S_OK :
S_FALSE;
}

////////////////////////////////////
////////////////////////////////////
// Returns a class factory to create an object of the
requested type

STDAPI DllGetClassObject(REFCLSID rclsid, REFIID
riid, LPVOID* ppv)
{
    return _Module.GetClassObject(rclsid, riid,
ppv);
}

////////////////////////////////////
////////////////////////////////////
// DllRegisterServer - Adds entries to the system
registry

STDAPI DllRegisterServer(void)
{
    // registers object, typelib and all
interfaces in typelib
    return _Module.RegisterServer(TRUE);
}

////////////////////////////////////
////////////////////////////////////
// DllUnregisterServer - Removes entries from the
system registry

STDAPI DllUnregisterServer(void)
{
    _Module.UnregisterServer();
    return S_OK;
}

```

```

static void WriteMessageToEventLog(LPTSTR lpszMsg)
{
    TCHAR    szMsg[256];
    HANDLE   hEventSource;
    LPTSTR   lpszStrings[2];

    // Use event logging to log the error.
    //
    hEventSource = RegisterEventSource(NULL,
TEXT("tpcc_com_all.dll"));

    _stprintf(szMsg, TEXT("Error in COM+ TPC-C
Component: "));
    lpszStrings[0] = szMsg;
    lpszStrings[1] = lpszMsg;

    if (hEventSource != NULL)
    {
        ReportEvent(hEventSource, // handle of event
source
                EVENTLOG_ERROR_TYPE, // event type
                0, // event category
                0, // event ID
                NULL, // current user's
SID
                2, // strings in
lpszStrings
                0, // no bytes of raw
data
                (LPCWSTR *)lpszStrings, // array of
error strings
                NULL); // no raw data

        (VOID) DeregisterEventSource(hEventSource);
    }
}

inline void ReleaseInterface(IUnknown *pUnk)
{
    if (pUnk)
    {
        pUnk->Release();
        pUnk = NULL;
    }
}

/* FUNCTION: CCOMPONENT_ERR::ErrorText
*
*/

char* CCOMPONENT_ERR::ErrorText(void)
{
    static SERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
        },
        { ERR_LOADDLL_FAILED,
"Load of DLL failed. DLL="

```

```

        },
        { ERR_GETPROCADDR_FAILED,
          "Could not map proc in DLL. GetProcAddr
error. DLL="
        },
        { ERR_UNKNOWN_DB_PROTOCOL,
          "Unknown database protocol specified in
registry."
        },
        { 0,
          ""
        }
    };

    char szTmp[256];
    int i = 0;
    while (TRUE)
    {
        if (errorMsgs[i].szMsg[0] == 0)
        {
            strcpy( szTmp, "Unknown
error number." );
            break;
        }
        if (m_Error ==
errorMsgs[i].iError)
        {
            strcpy( szTmp,
errorMsgs[i].szMsg );
            break;
        }
        i++;
    }

    if (m_szTextDetail)
        strcat( szTmp, m_szTextDetail );
    if (m_SystemErr)
        wsprintf( szTmp+strlen(szTmp), "
Error=%d", m_SystemErr );

    m_szErrorText = new char[strlen(szTmp)+1];
    strcpy( m_szErrorText, szTmp );
    return m_szErrorText;
}

CTPCC_Common::CTPCC_Common()
{
    m_pTxn = NULL;
    m_bCanBePooled = TRUE;
}

CTPCC_Common::~CTPCC_Common()
{
    // Pace connection close for VIA.
    //
    if (Reg.dwConnectDelay > 0)
    {

```

```

        EnterCriticalSection(&hConnectCriticalSecti
on);

        Sleep(Reg.dwConnectDelay);
    }

    if (m_pTxn)
    {
        delete m_pTxn;
    }

    if (Reg.dwConnectDelay > 0)
    {
        LeaveCriticalSection(&hConnectCriticalSecti
on);
    }

    HRESULT CTPCC_Common::CallSetComplete()
    {
        IObjectContext* pObjectContext = NULL;

        // get our object context
        HRESULT hr = CoGetObjectContext(
IID_IObjectContext, (void **)&pObjectContext );
        pObjectContext->SetComplete();
        ReleaseInterface(pObjectContext);
        return hr;
    }

    //
    // called by the ctor activator
    //
    STDMETHODIMP CTPCC_Common::Construct(IDispatch *
pUnk)
    {
        // Code to access construction string, if
needed later...
        // if (!pUnk)
        // return E_UNEXPECTED;
        // IObjectConstructString * pString
= NULL;
        // HRESULT hr = pUnk-
>QueryInterface(IID_IObjectConstructString, (void
**)&pString);
        // pString->Release();

        try
        {
            // Pace connection creation for
VIA.
            //
            if (Reg.dwConnectDelay > 0)
            {
                EnterCriticalSection(&hConnectCriticalSecti
on);

```

```

                Sleep(Reg.dwConnectDelay);
            }

            if (Reg.eDB_Protocol == ODBC)
            {
                m_pTxn =
pCTPCC_ODBC_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword,

                szMyComputerName, Reg.szDbName,

                Reg.szSPPrefix,
                Reg.bCallNoDuplicatesNewOrder );
            }
            else if (Reg.eDB_Protocol ==
DBLIB)
            {
                m_pTxn =
pCTPCC_DBLIB_new( Reg.szDbServer, Reg.szDbUser,
Reg.szDbPassword, szMyComputerName, Reg.szDbName );
            }

            if (Reg.dwConnectDelay > 0)
            {
                LeaveCriticalSection(&hConnectCriticalSecti
on);
            }
        }
        catch (CBaseErr *e)
        {
            TCHAR szMsg[256];

            _sntprintf(szMsg, sizeof(szMsg),
"%s error in CTPCC_Common::Construct, code %d: %s",
e-
>ErrorTypeStr(), e->ErrorNum(), e->ErrorText());
            WriteMessageToEventLog( szMsg );
            delete e;
            return E_FAIL;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception in object ::Construct"));
            return E_FAIL;
        }

        return S_OK;
    }

    HRESULT CTPCC_Common::NewOrder(VARIANT txn_in,
VARIANT* txn_out)
    {
        PNEW_ORDER_DATA pNewOrder;
        COM_DATA *pData;
        try
        {
            pData = (COM_DATA*)txn_in.parray-
>pvData;

```

```

        pNewOrder = m_pTxn-
>BuffAddr_NewOrder();

        memcpy(pNewOrder, &pData-
>u.NewOrder, sizeof(NEW_ORDER_DATA));

        m_pTxn->NewOrder(); //

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector(VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);

        pData = (COM_DATA*) txn_out-
>parray->pvData;

        memcpy( &pData->u.NewOrder,
pNewOrder, sizeof(NEW_ORDER_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

HRESULT CTPCC_Common::Payment(VARIANT txn_in,
VARIANT* txn_out)
{
    PPAYMENT_DATA    pPayment;
    COM_DATA          *pData;

```

```

        try
        {
            pData = (COM_DATA*)txn_in.parray-
>pvData;

            pPayment = m_pTxn-
>BuffAddr_Payment();

            memcpy(pPayment, &pData-
>u.Payment, sizeof(PAYMENT_DATA));

            m_pTxn->Payment(); //

            do the actual txn

            VariantInit(txn_out);
            txn_out->vt = VT_SAFEARRAY;
            txn_out->parray =
SafeArrayCreateVector( VT_UI1,

            txn_in.parray->rgsabound-
>cElements,

            txn_in.parray->rgsabound-
>cElements);

            pData = (COM_DATA*) txn_out-
>parray->pvData;

            memcpy( &pData->u.Payment,
pPayment, sizeof(PAYMENT_DATA));

            pData->retval = ERR_SUCCESS;
            pData->error = 0;
            return S_OK;
        }
        catch (CBaseErr *e)
        {
            // check for lost database
            connection; if yes, component is toast
            if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
                ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
                m_bCanBePooled = FALSE;

            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();
            delete e;
            return E_FAIL;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));

            pData->retval = ERR_TYPE_LOGIC;
            pData->error = 0;
            m_bCanBePooled = FALSE;
            return E_FAIL;
        }
    }
}

```

```

HRESULT CTPCC_Common::StockLevel(VARIANT txn_in,
VARIANT* txn_out)
{
    PSTOCK_LEVEL_DATA pStockLevel;
    COM_DATA          *pData;

    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;

        pStockLevel = m_pTxn-
>BuffAddr_StockLevel();

        memcpy(pStockLevel, &pData-
>u.StockLevel, sizeof(STOCK_LEVEL_DATA));

        m_pTxn->StockLevel();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

        txn_in.parray->rgsabound-
>cElements,

        txn_in.parray->rgsabound-
>cElements);

        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.StockLevel,
pStockLevel, sizeof(STOCK_LEVEL_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( ((e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005)) ||
            ((e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054)) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
    }
}

```



```

        return E_FAIL;
    }
}

HRESULT CTPCC_Common::OrderStatus(VARIANT txn_in,
VARIANT* txn_out)
{
    ORDER_STATUS_DATA pOrderStatus;
    COM_DATA *pData;
    try
    {
        pData = (COM_DATA*)txn_in.parray-
>pvData;
        pOrderStatus = m_pTxn-
>BuffAddr_OrderStatus();

        memcpy(pOrderStatus, &pData-
>u.OrderStatus, sizeof(ORDER_STATUS_DATA));

        m_pTxn->OrderStatus();

        VariantInit(txn_out);
        txn_out->vt = VT_SAFEARRAY;
        txn_out->parray =
SafeArrayCreateVector( VT_UI1,

>cElements,
        txn_in.parray->rgsabound-
>cElements);
        pData = (COM_DATA*)txn_out-
>parray->pvData;

        memcpy( &pData->u.OrderStatus,
pOrderStatus, sizeof(ORDER_STATUS_DATA));

        pData->retval = ERR_SUCCESS;
        pData->error = 0;
        return S_OK;
    }
    catch (CBaseErr *e)
    {
        // check for lost database
        connection; if yes, component is toast
        if ( (e->ErrorType() ==
ERR_TYPE_DBLIB) && (e->ErrorNum() == 10005) ||
            (e->ErrorType() ==
ERR_TYPE_ODBC) && (e->ErrorNum() == 10054) )
            m_bCanBePooled = FALSE;

        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        delete e;
        return E_FAIL;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
    }
}

```

```

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        m_bCanBePooled = FALSE;
        return E_FAIL;
    }
}

tpcc_com_all.h

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, Wl, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifndef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

#include "rpc.h"
#include "rpcndr.h"

#ifndef __tpcc_com_all_h__
#define __tpcc_com_all_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifndef __TPCC_FWD_DEFINED__
#define __TPCC_FWD_DEFINED__

#ifdef __cplusplus
typedef class TPCC TPCC;
#else
typedef struct TPCC TPCC;
#endif /* __cplusplus */

```

```

#endif /* __TPCC_FWD_DEFINED__ */

#ifndef __NewOrder_FWD_DEFINED__
#define __NewOrder_FWD_DEFINED__

#ifdef __cplusplus
typedef class NewOrder NewOrder;
#else
typedef struct NewOrder NewOrder;
#endif /* __cplusplus */

#endif /* __NewOrder_FWD_DEFINED__ */

#ifndef __OrderStatus_FWD_DEFINED__
#define __OrderStatus_FWD_DEFINED__

#ifdef __cplusplus
typedef class OrderStatus OrderStatus;
#else
typedef struct OrderStatus OrderStatus;
#endif /* __cplusplus */

#endif /* __OrderStatus_FWD_DEFINED__ */

#ifndef __Payment_FWD_DEFINED__
#define __Payment_FWD_DEFINED__

#ifdef __cplusplus
typedef class Payment Payment;
#else
typedef struct Payment Payment;
#endif /* __cplusplus */

#endif /* __Payment_FWD_DEFINED__ */

#ifndef __StockLevel_FWD_DEFINED__
#define __StockLevel_FWD_DEFINED__

#ifdef __cplusplus
typedef class StockLevel StockLevel;
#else
typedef struct StockLevel StockLevel;
#endif /* __cplusplus */

#endif /* __StockLevel_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"
#include "tpcc_com_ps.h"

#ifdef __cplusplus
extern "C"{
#endif

```

```

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void * );

/* interface __MIDL_itf_tpcc_com_all_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_all_0000_v0_0_s_ifspec;

#ifdef __TPCCLib_LIBRARY_DEFINED__
#define __TPCCLib_LIBRARY_DEFINED__

/* library TPCCLib */
/* [helpstring][version][uuid] */

EXTERN_C const IID LIBID_TPCCLib;

EXTERN_C const CLSID CLSID_TPCC;

#ifdef __cplusplus
class DECLSPEC_UUID("122A3128-2520-11D3-BA71-00C04FBFE08B")
TPCC;
#endif

EXTERN_C const CLSID CLSID_NewOrder;

#ifdef __cplusplus
class DECLSPEC_UUID("975BAABF-84A7-11D2-BA47-00C04FBFE08B")
NewOrder;
#endif

EXTERN_C const CLSID CLSID_OrderStatus;

#ifdef __cplusplus
class DECLSPEC_UUID("266836AD-A50D-11D2-BA4E-00C04FBFE08B")
OrderStatus;
#endif

EXTERN_C const CLSID CLSID_Payment;

#ifdef __cplusplus
class DECLSPEC_UUID("CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B")

```

```

Payment;
#endif

EXTERN_C const CLSID CLSID_StockLevel;

#ifdef __cplusplus
class DECLSPEC_UUID("2668369E-A50D-11D2-BA4E-00C04FBFE08B")
StockLevel;
#endif /* __TPCCLib_LIBRARY_DEFINED__ */

/* Additional Prototypes for ALL interfaces */
/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

//Microsoft Developer Studio generated resource
script.
//
#include "resource.h"

#define APSTUDIO_READONLY_SYMBOLS
//
// Generated from the TEXTINCLUDE 2 resource.
//
#include "winres.h"

//
// English (U.S.) resources
//
#ifdef _WIN32
#define AFX_RESOURCE_DLL
#ifdef _WIN32
LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_US
#pragma code_page(1252)
#endif // _WIN32

#endif // APSTUDIO_INVOKED

```

tpcc_com_all.r ***c***

```

//
// TEXTINCLUDE
//
1 TEXTINCLUDE DISCARDABLE
BEGIN
    "resource.h\0"
END

2 TEXTINCLUDE DISCARDABLE
BEGIN
    "#include \"winres.h\"\\r\\n"
    "\\0"
END

3 TEXTINCLUDE DISCARDABLE
BEGIN
    "1 TYPELIB \"tpcc_com_all.tlb\"\\r\\n"
    "\\0"
END

#endif // APSTUDIO_INVOKED

#ifdef _MAC
//
// Version
//
VS_VERSION_INFO VERSIONINFO
FILEVERSION 1,0,0,1
PRODUCTVERSION 1,0,0,1
FILEFLAGSMASK 0x3fL
#ifdef _DEBUG
FILEFLAGS 0x1L
#else
FILEFLAGS 0x0L
#endif
FILEOS 0x4L
FILETYPE 0x2L
FILESUBTYPE 0x0L
BEGIN
    BLOCK "StringFileInfo"
    BEGIN
        BLOCK "040904B0"
        BEGIN
            VALUE "CompanyName", "\\0"
            VALUE "FileDescription", "tpcc_com_all
Module\0"
            VALUE "FileVersion", "1, 0, 0, 1\0"
            VALUE "InternalName", "TPCCNEWORDER\0"
            VALUE "LegalCopyright", "Copyright
1997\0"
            VALUE "OriginalFilename",
"tpcc_com_all.DLL\0"
            VALUE "ProductName", "tpcc_com_all
Module\0"

```

```

        VALUE "ProductVersion", "1, 0, 0, 1\0"
        VALUE "OLESelfRegister", "\0"
    END
END
BLOCK "VarFileInfo"
BEGIN
    VALUE "Translation", 0x409, 1200
END
END
#endif // !_MAC

////////////////////////////////////
////////////////////////////////////
//
// REGISTRY
//

IDR_TPCC                REGISTRY DISCARDABLE
"tpcc_com_all.rgs"
IDR_NEWORDER            REGISTRY DISCARDABLE
"tpcc_com_no.rgs"
IDR_ORDERSTATUS        REGISTRY DISCARDABLE
"tpcc_com_os.rgs"
IDR_PAYMENT             REGISTRY DISCARDABLE
"tpcc_com_pay.rgs"
IDR_STOCKLEVEL         REGISTRY DISCARDABLE
"tpcc_com_sl.rgs"

////////////////////////////////////
////////////////////////////////////
//
// String Table
//

STRINGTABLE DISCARDABLE
BEGIN
    IDS_PROJNAME        "tpcc_com_all"
END

#endif // English (U.S.) resources
////////////////////////////////////
////////////////////////////////////

#ifndef APSTUDIO_INVOKED
////////////////////////////////////
////////////////////////////////////
//
// Generated from the TEXTINCLUDE 3 resource.
//
1 TYPELIB "tpcc_com_all.tlb"

////////////////////////////////////
////////////////////////////////////
#endif // not APSTUDIO_INVOKED

```

tpcc_com_all.rgs

```

HKCR
{
    TPCC.AllTxns.1 = s 'All Txns Class'
    {
        CLSID = s '{122A3128-2520-11D3-BA71-00C04FBFE08B}'
    }
    TPCC.AllTxns = s 'TPCC Class'
    {
        CurVer = s 'TPCC.AllTxns.1'
    }
    NoRemove CLSID
    {
        ForceRemove {122A3128-2520-11D3-BA71-00C04FBFE08B} = s 'TPCC Class'
    }
    'TPCC.AllTxns.1'
        ProgID = s
        VersionIndependentProgID = s 'TPCC.AllTxns'
        InprocServer32 = s
    '%MODULE%'
        {
            val
            ThreadingModel = s 'Both'
        }
    }
}

```

tpcc_com_all.i.c

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, W1, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext

```

```

error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#ifdef !defined(_M_IA64) && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8) \
const type name = \
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

```

```

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib, 0x122A3117, 0x2520, 0x11D3, 0xBA, 0x71, 0x00,
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC, 0x122A3128, 0x2520, 0x11D3, 0xBA, 0x71, 0x00, 0x
C0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xCD02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64) */

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:53 2005
*/
/* Compiler settings for .\src\tpcc_com_all.idl:
Oicf, W1, Zp8, env=Win64 (32b run, appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data

```

```

VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#ifdef _M_IA64 || defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#endif
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else /* !_MIDL_USE_GUIDDEF_

#ifdef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif /* __IID_DEFINED__

#ifdef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif /* CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

```

```

MIDL_DEFINE_GUID(IID,
LIBID_TPCCLib, 0x122A3117, 0x2520, 0x11D3, 0xBA, 0x71, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_TPCC, 0x122A3128, 0x2520, 0x11D3, 0xBA, 0x71, 0x00, 0x
C0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_NewOrder, 0x975BAABF, 0x84A7, 0x11D2, 0xBA, 0x47, 0x0
0, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_OrderStatus, 0x266836AD, 0xA50D, 0x11D2, 0xBA, 0x4E,
0x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_Payment, 0xCD02F7EF, 0xA4FA, 0x11D2, 0xBA, 0x4E, 0x00
, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

MIDL_DEFINE_GUID(CLSID,
CLSID_StockLevel, 0x2668369E, 0xA50D, 0x11D2, 0xBA, 0x4E, 0
x00, 0xC0, 0x4F, 0xBF, 0xE0, 0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AMD64) */

```

tpcc_com_no.r ***gs***

```

HKCR
{
    TPCC.NewOrder.1 = s 'NewOrder Class'
    {
        CLSID = s '{975BAABF-84A7-11D2-
BA47-00C04FBFE08B}'
    }
    TPCC.NewOrder = s 'NewOrder Class'
    {
        CurVer = s 'TPCC.NewOrder.1'
    }
    NoRemove CLSID
    {
        ForceRemove {975BAABF-84A7-11D2-
BA47-00C04FBFE08B} = s 'NewOrder Class'
    }
}

```

```

        {
            ProgID = s
'TPCC.NewOrder.1'

            VersionIndependentProgID = s
'TPCC.NewOrder'

            InprocServer32 = s
'%MODULE%'
        {
            val
ThreadingModel = s 'Both'
        }
    }
}

```

tpcc_com_os.rgs

```

HKCR
{
    TPCC.OrderStatus.1 = s 'OrderStatus Class'
    {
        CLSID = s '{266836AD-A50D-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.OrderStatus = s 'OrderStatus Class'
    {
        CurVer = s 'TPCC.OrderStatus.1'
        NoRemove CLSID
        {
            ForceRemove {266836AD-A50D-11D2-BA4E-00C04FBFE08B} = s 'OrderStatus Class'
        }
        ProgID = s
'TPCC.OrderStatus.1'

        VersionIndependentProgID = s
'TPCC.OrderStatus'

        InprocServer32 = s
'%MODULE%'
    {
        val
ThreadingModel = s 'Both'
    }
}
}

```

tpcc_com_pay.rgs

```

HKCR
{

```

```

    TPCC.Payment.1 = s 'Payment Class'
    {
        CLSID = s '{CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B}'
    }
    TPCC.Payment = s 'Payment Class'
    {
        CurVer = s 'TPCC.Payment.1'
    }
    NoRemove CLSID
    {
        ForceRemove {CD02F7EF-A4FA-11D2-BA4E-00C04FBFE08B} = s 'Payment Class'
    }
    ProgID = s
'TPCC.Payment.1'

    VersionIndependentProgID = s 'TPCC.Payment'
    InprocServer32 = s
'%MODULE%'
    {
        val
ThreadingModel = s 'Both'
    }
}
}

```

tpcc_com_ps.h

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the
definitions for the interfaces */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, Wl, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

/* verify that the <rpcndr.h> version is high enough
to compile this file*/
#ifdef __REQUIRED_RPCNDR_H_VERSION__
#define __REQUIRED_RPCNDR_H_VERSION__ 440
#endif

```

```

#include "rpc.h"
#include "rpcndr.h"

#ifdef __RPCNDR_H_VERSION__
#error this stub requires an updated version of
<rpcndr.h>
#endif // __RPCNDR_H_VERSION__

#ifdef COM_NO_WINDOWS_H
#include "windows.h"
#include "ole2.h"
#endif /*COM_NO_WINDOWS_H*/

#ifdef __tpcc_com_ps_h__
#define __tpcc_com_ps_h__

#if defined(_MSC_VER) && (_MSC_VER >= 1020)
#pragma once
#endif

/* Forward Declarations */

#ifdef __ITPCC_FWD_DEFINED__
#define __ITPCC_FWD_DEFINED__
typedef interface ITPCC ITPCC;
#endif /* __ITPCC_FWD_DEFINED__ */

/* header files for imported files */
#include "oaidl.h"
#include "ocidl.h"

#ifdef __cplusplus
extern "C"{
#endif

void * __RPC_USER MIDL_user_allocate(size_t);
void __RPC_USER MIDL_user_free( void * );

/* interface __MIDL_itf_tpcc_com_ps_0000 */
/* [local] */

extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_c_ifspec;
extern RPC_IF_HANDLE
__MIDL_itf_tpcc_com_ps_0000_v0_0_s_ifspec;

#ifdef __ITPCC_INTERFACE_DEFINED__
#define __ITPCC_INTERFACE_DEFINED__

/* interface ITPCC */
/* [unique][helpstring][uuid][oleautomation][object]
*/

EXTERN_C const IID IID_ITPCC;

```

```

#if defined(__cplusplus) && !defined(CINTERFACE)

    MIDL_INTERFACE("FEEE6AA2-84B1-11d2-BA47-00C04FBFE08B")
    ITPCC : public IUnknown
    {
    public:
        virtual HRESULT __stdcall NewOrder(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out) = 0;

        virtual HRESULT __stdcall Payment(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out) = 0;

        virtual HRESULT __stdcall Delivery(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out) = 0;

        virtual HRESULT __stdcall StockLevel(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out) = 0;

        virtual HRESULT __stdcall OrderStatus(
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out) = 0;

        virtual HRESULT __stdcall CallSetComplete(
            void) = 0;

    };

#else /* C style interface */

    typedef struct ITPCCVtbl
    {
        BEGIN_INTERFACE

        HRESULT ( STDMETHODCALLTYPE *QueryInterface
        )(
            ITPCC * This,
            /* [in] */ REFIID riid,
            /* [iid_is][out] */ void **ppvObject);

        ULONG ( STDMETHODCALLTYPE *AddRef )(
            ITPCC * This);

        ULONG ( STDMETHODCALLTYPE *Release )(
            ITPCC * This);

        HRESULT ( STDMETHODCALLTYPE *NewOrder )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( STDMETHODCALLTYPE *Payment )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( STDMETHODCALLTYPE *Delivery )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( STDMETHODCALLTYPE *StockLevel )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( STDMETHODCALLTYPE *OrderStatus )(
            ITPCC * This,
            /* [in] */ VARIANT txn_in,
            /* [out] */ VARIANT *txn_out);

        HRESULT ( STDMETHODCALLTYPE *CallSetComplete )(
            ITPCC * This);

        END_INTERFACE
    } ITPCCVtbl;

    interface ITPCC
    {
        CONST_VTBL struct ITPCCVtbl *lpVtbl;
    };

#endif /* COBJMACROS */

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This->lpVtbl->QueryInterface(This,riid,ppvObject))

#define ITPCC_AddRef(This) \
    (This->lpVtbl->AddRef(This))

#define ITPCC_Release(This) \
    (This->lpVtbl->Release(This))

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This->lpVtbl->NewOrder(This,txn_in,txn_out))

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This->lpVtbl->Payment(This,txn_in,txn_out))

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This->lpVtbl->Delivery(This,txn_in,txn_out))

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This->lpVtbl->StockLevel(This,txn_in,txn_out))

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This->lpVtbl->OrderStatus(This,txn_in,txn_out))

#define ITPCC_CallSetComplete(This) \
    (This->lpVtbl->CallSetComplete(This))

#endif /* COBJMACROS */

```

```

ITPCC * This,
/* [in] */ VARIANT txn_in,
/* [out] */ VARIANT *txn_out);

HRESULT ( STDMETHODCALLTYPE *StockLevel )(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

HRESULT ( STDMETHODCALLTYPE *OrderStatus )(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

HRESULT ( STDMETHODCALLTYPE *CallSetComplete )(
    ITPCC * This);

END_INTERFACE
} ITPCCVtbl;

interface ITPCC
{
    CONST_VTBL struct ITPCCVtbl *lpVtbl;
};

#ifdef COBJMACROS

#define ITPCC_QueryInterface(This,riid,ppvObject) \
    (This->lpVtbl->QueryInterface(This,riid,ppvObject))

#define ITPCC_AddRef(This) \
    (This->lpVtbl->AddRef(This))

#define ITPCC_Release(This) \
    (This->lpVtbl->Release(This))

#define ITPCC_NewOrder(This,txn_in,txn_out) \
    (This->lpVtbl->NewOrder(This,txn_in,txn_out))

#define ITPCC_Payment(This,txn_in,txn_out) \
    (This->lpVtbl->Payment(This,txn_in,txn_out))

#define ITPCC_Delivery(This,txn_in,txn_out) \
    (This->lpVtbl->Delivery(This,txn_in,txn_out))

#define ITPCC_StockLevel(This,txn_in,txn_out) \
    (This->lpVtbl->StockLevel(This,txn_in,txn_out))

#define ITPCC_OrderStatus(This,txn_in,txn_out) \
    (This->lpVtbl->OrderStatus(This,txn_in,txn_out))

#define ITPCC_CallSetComplete(This) \
    (This->lpVtbl->CallSetComplete(This))

#endif /* COBJMACROS */

```

```

#endif /* C style interface */

HRESULT STDMETHODCALLTYPE ITPCC_NewOrder_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_NewOrder_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_Payment_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Payment_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_Delivery_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_Delivery_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_StockLevel_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_StockLevel_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT STDMETHODCALLTYPE ITPCC_OrderStatus_Proxy(
    ITPCC * This,
    /* [in] */ VARIANT txn_in,
    /* [out] */ VARIANT *txn_out);

```

```

/* [out] */ VARIANT *txn_out);

void __RPC_STUB ITPCC_OrderStatus_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

HRESULT __stdcall ITPCC_CallSetComplete_Proxy(
    ITPCC * This);

void __RPC_STUB ITPCC_CallSetComplete_Stub(
    IRpcStubBuffer *This,
    IRpcChannelBuffer *_pRpcChannelBuffer,
    PRPC_MESSAGE _pRpcMessage,
    DWORD *_pdwStubPhase);

#endif /* __ITPCC_INTERFACE_DEFINED__ */

/* Additional Prototypes for ALL interfaces */

unsigned long             __RPC_USER
VARIANT_UserSize(        unsigned long *, unsigned long
, VARIANT * );
unsigned char * __RPC_USER VARIANT_UserMarshal(
unsigned long *, unsigned char *, VARIANT * );
unsigned char * __RPC_USER
VARIANT_UserUnmarshal(unsigned long *, unsigned char
*, VARIANT * );
void                    __RPC_USER
VARIANT_UserFree(        unsigned long *, VARIANT * );

/* end of Additional Prototypes */

#ifdef __cplusplus
}
#endif

#endif

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

```

tpcc_com_ps_i **.C**

```

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

#if !defined(_M_IA64) && !defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
{
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
} IID;

#endif // __IID_DEFINED__

```

```

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
    {l,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}
#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEEE6AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0x0,
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* !defined(_M_IA64) && !defined(_M_AMD64)*/

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the IIDs and
CLSIDs */

/* link this file in with the server and any clients
*/

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win64 (32b run,appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADERING( )

#if defined(_M_IA64) || defined(_M_AMD64)

#ifdef __cplusplus
extern "C"{
#endif

```

```

#include <rpc.h>
#include <rpcndr.h>

#ifdef _MIDL_USE_GUIDDEF_

#ifndef INITGUID
#define INITGUID
#include <guiddef.h>
#undef INITGUID
#else
#include <guiddef.h>
#endif

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \

DEFINE_GUID(name,l,w1,w2,b1,b2,b3,b4,b5,b6,b7,b8)

#else // !_MIDL_USE_GUIDDEF_

#ifndef __IID_DEFINED__
#define __IID_DEFINED__

typedef struct _IID
(
    unsigned long x;
    unsigned short s1;
    unsigned short s2;
    unsigned char c[8];
) IID;

#endif // __IID_DEFINED__

#ifndef CLSID_DEFINED
#define CLSID_DEFINED
typedef IID CLSID;
#endif // CLSID_DEFINED

#define
MIDL_DEFINE_GUID(type,name,l,w1,w2,b1,b2,b3,b4,b5,b6,
b7,b8) \
    const type name =
{1,w1,w2,{b1,b2,b3,b4,b5,b6,b7,b8}}

#endif !_MIDL_USE_GUIDDEF_

MIDL_DEFINE_GUID(IID,
IID_ITPCC,0xFEE66AA2,0x84B1,0x11d2,0xBA,0x47,0x00,0xc
0,0x4F,0xBF,0xE0,0x8B);

#undef MIDL_DEFINE_GUID

#ifdef __cplusplus
}
#endif

#endif /* defined(_M_IA64) || defined(_M_AMD64) */

```

tpcc_com_ps_ p.c

```

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win32 (32b run)
protocol : dce , ms_ext, c_ext
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if !defined(_M_IA64) && !defined(_M_AMD64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 440
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 1023
#define PROC_FORMAT_STRING_SIZE 193
#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
(
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
) MIDL_TYPE_FORMAT_STRING;

```

```

typedef struct _MIDL_PROC_FORMAT_STRING
(
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
) MIDL_PROC_FORMAT_STRING;

static RPC_SYNTAX_IDENTIFIER _RpcTransferSyntax =
{{0x8A885D04,0x1CEB,0x11C9,{0x9F,0xE8,0x08,0x00,0x2B,
0x10,0x48,0x60}},{2,0}};

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
extern const MIDL_STUBLESS_PROXY_INFO
ITPCC_ProxyInfo;

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

#if !defined(_RPC_WIN32__)
#error Invalid build platform for this stub.
#endif

#if !(TARGET_IS_NT40_OR_LATER)
#error You need a Windows NT 4.0 or later to run this
stub because it uses these features:
#error -Oif or -Oicf, [wire_marshall] or
[user_marshall] attribute.
#error However, your C/C++ compilation flags indicate
you intend to run this app on earlier systems.
#error This app will die there with the
RPC_X_WRONG_STUB_VERSION error.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
(
    {
        0,
        {
            /* Procedure NewOrder */

FC_AUTO_HANDLE */
0x33, /*
Old Flags: object, Oi2 */
/* 2 */ NdrFcLong( 0x0 ), /* 0 */
/* 6 */ NdrFcShort( 0x3 ), /* 3 */
/* 8 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */

```



```

/* 10 */ NdrFcShort( 0x0 ), /* 0 */
/* 12 */ NdrFcShort( 0x8 ), /* 8 */
/* 14 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 16 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 18 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 20 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 22 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 24 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 26 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 28 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 30 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 32 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure Payment */

/* 34 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 36 */ NdrFcLong( 0x0 ), /* 0 */
/* 40 */ NdrFcShort( 0x4 ), /* 4 */
/* 42 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 44 */ NdrFcShort( 0x0 ), /* 0 */
/* 46 */ NdrFcShort( 0x8 ), /* 8 */
/* 48 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 50 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 52 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 54 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

```

```

/* Parameter txn_out */

/* 56 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 58 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 60 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 62 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 64 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 66 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure Delivery */

/* 68 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 70 */ NdrFcLong( 0x0 ), /* 0 */
/* 74 */ NdrFcShort( 0x5 ), /* 5 */
/* 76 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 78 */ NdrFcShort( 0x0 ), /* 0 */
/* 80 */ NdrFcShort( 0x8 ), /* 8 */
/* 82 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 84 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 86 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 88 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 90 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 92 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 94 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 96 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 98 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */

```

```

/* 100 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure StockLevel */

/* 102 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 104 */ NdrFcLong( 0x0 ), /* 0 */
/* 108 */ NdrFcShort( 0x6 ), /* 6 */
/* 110 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */
/* 114 */ NdrFcShort( 0x8 ), /* 8 */
/* 116 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 118 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 120 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 122 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 124 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 126 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 128 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 130 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 132 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 134 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure OrderStatus */

/* 136 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 138 */ NdrFcLong( 0x0 ), /* 0 */
/* 142 */ NdrFcShort( 0x7 ), /* 7 */
/* 144 */ NdrFcShort( 0x1c ), /* x86 Stack
size/offset = 28 */
/* 146 */ NdrFcShort( 0x0 ), /* 0 */
/* 148 */ NdrFcShort( 0x8 ), /* 8 */

```

```

/* 150 */ 0x7, /* Oi2 Flags: srv must
size, clt must size, has return, */
0x3, /*
3 */

/* Parameter txn_in */

/* 152 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 154 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 156 */ NdrFcShort( 0x3e2 ), /* Type
Offset=994 */

/* Parameter txn_out */

/* 158 */ NdrFcShort( 0x4113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=16 */
/* 160 */ NdrFcShort( 0x14 ), /* x86 Stack
size/offset = 20 */
/* 162 */ NdrFcShort( 0x3f4 ), /* Type
Offset=1012 */

/* Return value */

/* 164 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 166 */ NdrFcShort( 0x18 ), /* x86 Stack
size/offset = 24 */
/* 168 */ 0x8, /* FC_LONG */
0x0, /*
0 */

/* Procedure CallSetComplete */

/* 170 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 172 */ NdrFcLong( 0x0 ), /* 0 */
/* 176 */ NdrFcShort( 0x8 ), /* 8 */
/* 178 */ NdrFcShort( 0x8 ), /* x86 Stack
size/offset = 8 */
/* 180 */ NdrFcShort( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x8 ), /* 8 */
/* 184 */ 0x4, /* Oi2 Flags: has
return, */
0x1, /*
1 */

/* Return value */

/* 186 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 188 */ NdrFcShort( 0x4 ), /* x86 Stack
size/offset = 4 */
/* 190 */ 0x8, /* FC_LONG */
0x0, /*
0 */

0x0

```

```

}
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
0,
{
0 */
/* 2 */
FC_UP */
/* 4 */ NdrFcShort( 0x3ca ), /* Offset=
970 (974) */
/* 6 */
0x2b, /*
FC_NON_ENCAPSULATED_UNION */
0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
*/
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x2 ), /* Offset= 2 (14) */
/* 14 */ NdrFcShort( 0x10 ), /* 16 */
/* 16 */ NdrFcShort( 0x2f ), /* 47 */
/* 18 */ NdrFcLong( 0x14 ), /* 20 */
/* 22 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 24 */ NdrFcLong( 0x3 ), /* 3 */
/* 28 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 30 */ NdrFcLong( 0x11 ), /* 17 */
/* 34 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 36 */ NdrFcLong( 0x2 ), /* 2 */
/* 40 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 42 */ NdrFcLong( 0x4 ), /* 4 */
/* 46 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 48 */ NdrFcLong( 0x5 ), /* 5 */
/* 52 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 54 */ NdrFcLong( 0xb ), /* 11 */
/* 58 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 60 */ NdrFcLong( 0xa ), /* 10 */
/* 64 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 66 */ NdrFcLong( 0x6 ), /* 6 */
/* 70 */ NdrFcShort( 0xe8 ), /* Offset= 232 (302) */
/* 72 */ NdrFcLong( 0x7 ), /* 7 */
/* 76 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 78 */ NdrFcLong( 0x8 ), /* 8 */
/* 82 */ NdrFcShort( 0xe2 ), /* Offset= 226 (308) */
/* 84 */ NdrFcLong( 0xd ), /* 13 */
/* 88 */ NdrFcShort( 0xf4 ), /* Offset= 244 (332) */

```

```

/* 90 */ NdrFcLong( 0x9 ), /* 9 */
/* 94 */ NdrFcShort( 0x100 ), /* Offset=
256 (350) */
/* 96 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 100 */ NdrFcShort( 0x10c ), /* Offset=
268 (368) */
/* 102 */ NdrFcLong( 0x24 ), /* 36 */
/* 106 */ NdrFcShort( 0x31a ), /* Offset=
794 (900) */
/* 108 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 112 */ NdrFcShort( 0x314 ), /* Offset=
788 (900) */
/* 114 */ NdrFcLong( 0x4011 ), /* 16401 */
/* 118 */ NdrFcShort( 0x312 ), /* Offset=
786 (904) */
/* 120 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 124 */ NdrFcShort( 0x310 ), /* Offset=
784 (908) */
/* 126 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 130 */ NdrFcShort( 0x30e ), /* Offset=
782 (912) */
/* 132 */ NdrFcLong( 0x4014 ), /* 16404 */
/* 136 */ NdrFcShort( 0x30c ), /* Offset=
780 (916) */
/* 138 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 142 */ NdrFcShort( 0x30a ), /* Offset=
778 (920) */
/* 144 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 148 */ NdrFcShort( 0x308 ), /* Offset=
776 (924) */
/* 150 */ NdrFcLong( 0x400b ), /* 16395 */
/* 154 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (908) */
/* 156 */ NdrFcLong( 0x400a ), /* 16394 */
/* 160 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (912) */
/* 162 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 166 */ NdrFcShort( 0x2fa ), /* Offset=
762 (928) */
/* 168 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 172 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (924) */
/* 174 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 178 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (932) */
/* 180 */ NdrFcLong( 0x400d ), /* 16397 */
/* 184 */ NdrFcShort( 0x2f0 ), /* Offset=
752 (936) */
/* 186 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 190 */ NdrFcShort( 0x2ee ), /* Offset=
750 (940) */
/* 192 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 196 */ NdrFcShort( 0x2ec ), /* Offset=
748 (944) */
/* 198 */ NdrFcLong( 0x400c ), /* 16396 */
/* 202 */ NdrFcShort( 0x2ea ), /* Offset=
746 (948) */
/* 204 */ NdrFcLong( 0x10 ), /* 16 */
/* 208 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 210 */ NdrFcLong( 0x12 ), /* 18 */

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/* 214 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 216 */ NdrFcLong( 0x13 ), /* 19 */
/* 220 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 222 */ NdrFcLong( 0x15 ), /* 21 */
/* 226 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 228 */ NdrFcLong( 0x16 ), /* 22 */
/* 232 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 234 */ NdrFcLong( 0x17 ), /* 23 */
/* 238 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 240 */ NdrFcLong( 0xe ), /* 14 */
/* 244 */ NdrFcShort( 0x2c8 ), /* Offset=
712 (956) */
/* 246 */ NdrFcLong( 0x400e ), /* 16398 */
/* 250 */ NdrFcShort( 0x2cc ), /* Offset=
716 (966) */
/* 252 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 256 */ NdrFcShort( 0x2ca ), /* Offset=
714 (970) */
/* 258 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 262 */ NdrFcShort( 0x286 ), /* Offset=
646 (908) */
/* 264 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 268 */ NdrFcShort( 0x284 ), /* Offset=
644 (912) */
/* 270 */ NdrFcLong( 0x4015 ), /* 16405 */
/* 274 */ NdrFcShort( 0x282 ), /* Offset=
642 (916) */
/* 276 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 280 */ NdrFcShort( 0x278 ), /* Offset=
632 (912) */
/* 282 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 286 */ NdrFcShort( 0x272 ), /* Offset=
626 (912) */
/* 288 */ NdrFcLong( 0x0 ), /* 0 */
/* 292 */ NdrFcShort( 0x0 ), /* Offset= 0 (292) */
/* 294 */ NdrFcLong( 0x1 ), /* 1 */
/* 298 */ NdrFcShort( 0x0 ), /* Offset= 0 (298) */
/* 300 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(299) */
/* 302 */
FC_STRUCT */
/* 304 */ NdrFcShort( 0x8 ), /* 8 */
/* 306 */ 0xb, /* FC_HYPER */
FC_END */
/* 308 */
FC_UP */
/* 310 */ NdrFcShort( 0xc ), /* Offset= 12 (322) */
/* 312 */
FC_CARRAY */

```

```

1 */
/* 314 */ NdrFcShort( 0x2 ), /* 2 */
/* 316 */ 0x9, /* Corr desc: FC_ULONG
*/
/* 318 */ NdrFcShort( 0xffffc ), /* -4 */
/* 320 */ 0x6, /* FC_SHORT */
FC_END */
/* 322 */
FC_CSTRUCT */
/* 324 */ NdrFcShort( 0x8 ), /* 8 */
/* 326 */ NdrFcShort( 0xffffffff2 ), /* Offset= -
14 (312) */
/* 328 */ 0x8, /* FC_LONG */
FC_LONG */
/* 330 */ 0x5c, /* FC_PAD */
FC_END */
/* 332 */
FC_IP */
FC_CONSTANT_IID */
/* 334 */ NdrFcLong( 0x0 ), /* 0 */
/* 338 */ NdrFcShort( 0x0 ), /* 0 */
/* 340 */ NdrFcShort( 0x0 ), /* 0 */
/* 342 */ 0xc0, /* 192 */
0 */
/* 344 */ 0x0, /* 0 */
0 */
/* 346 */ 0x0, /* 0 */
0 */
/* 348 */ 0x0, /* 0 */
70 */
/* 350 */
FC_IP */
FC_CONSTANT_IID */
/* 352 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 356 */ NdrFcShort( 0x0 ), /* 0 */
/* 358 */ NdrFcShort( 0x0 ), /* 0 */
/* 360 */ 0xc0, /* 192 */
0 */
/* 362 */ 0x0, /* 0 */
0 */
/* 364 */ 0x0, /* 0 */

```

```

0 */
/* 366 */ 0x0, /* 0 */
70 */
/* 368 */
FC_UP [pointer_deref] */
/* 370 */ NdrFcShort( 0x2 ), /* Offset= 2 (372) */
/* 372 */
FC_UP */
/* 374 */ NdrFcShort( 0x1fc ), /* Offset=
508 (882) */
/* 376 */
FC_ENCAPSULATED_UNION */
/* 378 */ NdrFcShort( 0x18 ), /* 24 */
/* 380 */ NdrFcShort( 0xa ), /* 10 */
/* 382 */ NdrFcLong( 0x8 ), /* 8 */
/* 386 */ NdrFcShort( 0x58 ), /* Offset= 88 (474) */
/* 388 */ NdrFcLong( 0xd ), /* 13 */
/* 392 */ NdrFcShort( 0x78 ), /* Offset= 120 (512) */
/* 394 */ NdrFcLong( 0x9 ), /* 9 */
/* 398 */ NdrFcShort( 0x94 ), /* Offset= 148 (546) */
/* 400 */ NdrFcLong( 0xc ), /* 12 */
/* 404 */ NdrFcShort( 0xbc ), /* Offset= 188 (592) */
/* 406 */ NdrFcLong( 0x24 ), /* 36 */
/* 410 */ NdrFcShort( 0x114 ), /* Offset=
276 (686) */
/* 412 */ NdrFcLong( 0x800d ), /* 32781 */
/* 416 */ NdrFcShort( 0x130 ), /* Offset=
304 (720) */
/* 418 */ NdrFcLong( 0x10 ), /* 16 */
/* 422 */ NdrFcShort( 0x148 ), /* Offset=
328 (750) */
/* 424 */ NdrFcLong( 0x2 ), /* 2 */
/* 428 */ NdrFcShort( 0x160 ), /* Offset=
352 (780) */
/* 430 */ NdrFcLong( 0x3 ), /* 3 */
/* 434 */ NdrFcShort( 0x178 ), /* Offset=
376 (810) */
/* 436 */ NdrFcLong( 0x14 ), /* 20 */
/* 440 */ NdrFcShort( 0x190 ), /* Offset=
400 (840) */
/* 442 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(441) */
/* 444 */
FC_CARRAY */
/* 446 */ NdrFcShort( 0x4 ), /* 4 */
/* 448 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */

```

FC_PP */	0x4b,	/*	/* 496 */ NdrFcShort(0x0), /* 0 */	/* 548 */ NdrFcShort(0x8), /* 8 */
	0x5c,	/*	/* 498 */ 0x19, /* Corr desc: field	/* 550 */ NdrFcShort(0x0), /* 0 */
FC_PAD */			pointer, FC_ULONG */	/* 552 */ NdrFcShort(0x6), /* Offset= 6 (558) */
/* 454 */			0x0,	/* 554 */ 0x8, /* FC_LONG */
	0x48,	/*	/*	0x36,
FC_VARIABLE_REPEAT */			/* 500 */ NdrFcShort(0x0), /* 0 */	FC_POINTER */
	0x49,	/*	/* 502 */ NdrFcLong(0xffffffff), /* -1 */	/* 556 */ 0x5c, /* FC_PAD */
			/* 506 */ 0x4c, /* FC_EMBEDDED_COMPLEX	0x5b,
FC_FIXED_OFFSET */			*/	/*
/* 456 */ NdrFcShort(0x4), /* 4 */			0x0,	FC_END */
/* 458 */ NdrFcShort(0x0), /* 0 */			0 */	/* 558 */
/* 460 */ NdrFcShort(0x1), /* 1 */			/* 508 */ NdrFcShort(0xffffffff50), /* Offset= -	0x11, 0x0,
/* 462 */ NdrFcShort(0x0), /* 0 */			176 (332) */	FC_RP */
/* 464 */ NdrFcShort(0x0), /* 0 */			/* 510 */ 0x5c, /* FC_PAD */	/* 560 */ NdrFcShort(0xffffffffe0), /* Offset= -
/* 466 */ 0x12, 0x0, /* FC_UP */			0x5b,	32 (528) */
/* 468 */ NdrFcShort(0xffffffff6e), /* Offset= -			FC_END */	/* 562 */
146 (322) */			/* 512 */	
/* 470 */			0x1a,	0x1b,
	0x5b,	/*	FC_BOGUS_STRUCT */	0x3,
FC_END */			0x3,	/*
			3 */	3 */
	0x8,	/*	/* 514 */ NdrFcShort(0x8), /* 8 */	/* 564 */ NdrFcShort(0x4), /* 4 */
FC_LONG */			/* 516 */ NdrFcShort(0x0), /* 0 */	/* 566 */ 0x19, /* Corr desc: field
/* 472 */ 0x5c,	/* FC_PAD */		/* 518 */ NdrFcShort(0x6), /* Offset= 6 (524) */	pointer, FC_ULONG */
	0x5b,	/*	/* 520 */ 0x8, /* FC_LONG */	0x0,
FC_END */			0x36,	/*
/* 474 */			FC_POINTER */	/* 568 */ NdrFcShort(0x0), /* 0 */
	0x16,	/*	/* 522 */ 0x5c, /* FC_PAD */	/* 570 */
FC_PSTRUCT */			0x5b,	FC_PP */
	0x3,	/*	FC_END */	0x5c,
3 */			/* 524 */	FC_PAD */
/* 476 */ NdrFcShort(0x8), /* 8 */			0x11, 0x0,	/* 572 */
/* 478 */			FC_RP */	0x48,
	0x4b,	/*	/* 526 */ NdrFcShort(0xffffffffe0), /* Offset= -	/*
FC_PP */			32 (494) */	FC_VARIABLE_REPEAT */
	0x5c,	/*	/* 528 */	0x49,
FC_PAD */			FC_BOGUS_ARRAY */	/*
/* 480 */			3 */	FC_FIXED_OFFSET */
	0x46,	/*	/* 530 */ NdrFcShort(0x0), /* 0 */	/* 574 */ NdrFcShort(0x4), /* 4 */
FC_NO_REPEAT */			/* 532 */ 0x19, /* Corr desc: field	/* 576 */ NdrFcShort(0x0), /* 0 */
	0x5c,	/*	pointer, FC_ULONG */	/* 578 */ NdrFcShort(0x1), /* 1 */
			0x0,	/* 580 */ NdrFcShort(0x0), /* 0 */
FC_PAD */			/*	/* 582 */ NdrFcShort(0x0), /* 0 */
/* 482 */ NdrFcShort(0x4), /* 4 */			/* 534 */ NdrFcShort(0x0), /* 0 */	/* 584 */ 0x12, 0x0, /* FC_UP */
/* 484 */ NdrFcShort(0x4), /* 4 */			/* 536 */ NdrFcLong(0xffffffff), /* -1 */	/* 586 */ NdrFcShort(0x184), /* Offset=
/* 486 */ 0x11, 0x0, /* FC_RP */			/* 540 */ 0x4c, /* FC_EMBEDDED_COMPLEX	388 (974) */
/* 488 */ NdrFcShort(0xffffffffd4), /* Offset= -			*/	/* 588 */
44 (444) */			0x0,	0x5b,
/* 490 */			0x0,	/*
FC_END */	0x5b,	/*	0 */	FC_END */
			/* 542 */ NdrFcShort(0xffffffff40), /* Offset= -	0x8,
			192 (350) */	/*
	0x8,	/*	/* 544 */ 0x5c, /* FC_PAD */	/* 590 */ 0x5c, /* FC_PAD */
FC_LONG */			0x5b,	0x5b,
/* 492 */ 0x8,	/* FC_LONG */		FC_END */	/*
	0x5b,	/*	/* 546 */	FC_END */
FC_END */			0x1a,	0x1a,
/* 494 */			FC_BOGUS_STRUCT */	0x3,
	0x21,	/*	3 */	3 */
FC_BOGUS_ARRAY */			/* 594 */ NdrFcShort(0x8), /* 8 */	/* 594 */ NdrFcShort(0x8), /* 8 */
	0x3,	/*	/* 596 */ NdrFcShort(0x0), /* 0 */	/* 596 */ NdrFcShort(0x0), /* 0 */
3 */			/* 598 */ NdrFcShort(0x6), /* Offset= 6 (604) */	/* 598 */ NdrFcShort(0x6), /* Offset= 6 (604) */
			/* 600 */ 0x8, /* FC_LONG */	/* 600 */ 0x8, /* FC_LONG */

FC_POINTER */	0x36,	/*	/* 650 */	0x36,	/* FC_POINTER */	0x11, 0x0,	/*
/* 602 */	0x5c,	/* FC_PAD */	FC_END */	0x5b,	/*	/* 700 */	NdrFcShort(0xfffffd4),
FC_END */	0x5b,	/*	/* 652 */			/* Offset=	-
/* 604 */			FC_UP */	0x12, 0x0,	/*	/* 702 */	
FC_RP */	0x11, 0x0,	/*	/* 654 */	NdrFcShort(0xfffffe4),	/* Offset=	0x1d,	/*
/* 606 */	NdrFcShort(0xfffffd4),	/* Offset=	28 (626) */			FC_SMPARRAY */	0x0,
/* 608 */		/*	/* 656 */			0 */	
FC_IP */	0x2f,	/*	FC_CARRAY */	0x1b,	/*	/* 704 */	NdrFcShort(0x8),
			3 */	0x3,	/*	/* 706 */	0x1,
FC_CONSTANT_IID */	0x5a,	/*	/* 658 */	NdrFcShort(0x4),	/* 4 */	/* FC_BYTE */	0x5b,
/* 610 */	NdrFcLong(0x2f),	/* 47 */	/* 660 */	0x19,	/* Corr desc: field	FC_END */	/* 708 */
/* 614 */	NdrFcShort(0x0),	/* 0 */	pointer, FC_ULONG */			FC_STRUCT */	0x15,
/* 616 */	NdrFcShort(0x0),	/* 0 */	*/			3 */	
/* 618 */	0xc0,	/* 192 */	/* 662 */	NdrFcShort(0x0),	/* 0 */	/* 710 */	NdrFcShort(0x10),
0 */	0x0,	/*	/* 664 */			/* 712 */	0x8,
/* 620 */	0x0,	/* 0 */	FC_PP */	0x4b,	/*	/* FC_LONG */	0x6,
0 */	0x0,	/*	FC_PAD */	0x5c,	/*	FC_SHORT */	/* 714 */
/* 622 */	0x0,	/* 0 */	/* 666 */			/* 714 */	0x6,
0 */	0x0,	/*	FC_VARIABLE_REPEAT */	0x48,	/*	FC_EMBEDDED_COMPLEX */	/* 716 */
/* 624 */	0x0,	/* 0 */	0x49,	/*		/* 716 */	0x0,
70 */	0x46,	/*	FC_FIXED_OFFSET */			NdrFcShort(0xfffff1),
/* 626 */			/* 668 */	NdrFcShort(0x4),	/* 4 */	/* Offset=	-15 (702) */
FC_CARRAY */	0x1b,	/*	/* 670 */	NdrFcShort(0x0),	/* 0 */	0x5b,	/*
0 */	0x0,	/*	/* 672 */	NdrFcShort(0x1),	/* 1 */	FC_END */	/* 720 */
/* 628 */	NdrFcShort(0x1),	/* 1 */	/* 674 */	NdrFcShort(0x0),	/* 0 */	FC_BOGUS_STRUCT */	0x1a,
/* 630 */	0x19,	/* Corr desc: field	/* 676 */	NdrFcShort(0x0),	/* 0 */	3 */	
pointer, FC_ULONG */	0x0,	/*	/* 678 */	0x12, 0x0,	/* FC_UP */	/* 722 */	NdrFcShort(0x18),
/			/ 680 */	NdrFcShort(0xfffffd4),	/* Offset=	/* 724 */	NdrFcShort(0x0),
/* 632 */	NdrFcShort(0x4),	/* 4 */	/* 682 */			/* 726 */	NdrFcShort(0xa),
/* 634 */	0x1,	/* FC_BYTE */	FC_END */	0x5b,	/*	/* 728 */	0x8,
	0x5b,	/*	FC_LONG */	0x8,	/*	/* FC_LONG */	0x36,
FC_END */	0x5b,	/*	/* 684 */	0x5c,	/* FC_PAD */	FC_POINTER */	/* 730 */
/* 636 */			FC_END */	0x5b,	/*	/* 730 */	0x4c,
FC_BOGUS_STRUCT */	0x1a,	/*	FC_BOGUS_STRUCT */	0x1a,	/*	*/	0x0,
3 */	0x3,	/*	3 */	0x3,	/*	0 */	
/* 638 */	NdrFcShort(0x10),	/* 16 */	/* 688 */	NdrFcShort(0x8),	/* 8 */	/* 732 */	NdrFcShort(0xfffffe8),
/* 640 */	NdrFcShort(0x0),	/* 0 */	/* 690 */	NdrFcShort(0x0),	/* 0 */	/* Offset=	-
/* 642 */	NdrFcShort(0xa),	/* Offset= 10 (652) */	/* 692 */	NdrFcShort(0x6),	/* Offset= 6 (698) */	24 (708) */	
/* 644 */	0x8,	/* FC_LONG */	/* 694 */	0x8,	/* FC_LONG */	/* 734 */	0x5c,
FC_LONG */	0x8,	/*	FC_POINTER */	0x36,	/*	/* FC_PAD */	0x5b,
/* 646 */	0x4c,	/* FC_EMBEDDED_COMPLEX	/* 696 */	0x5c,	/* FC_PAD */	FC_END */	/* 736 */
/	0x0,	/	FC_END */	0x5b,	/*	/* 738 */	NdrFcShort(0xfffff0c),
0 */			FC_POINTER */	0x5b,	/*	/* Offset=	-
/* 648 */	NdrFcShort(0xfffffd8),	/* Offset=	/* 698 */			244 (494) */	
/* 648 */		/*	FC_CARRAY */	0x0,	/*	/* 740 */	
40 (608) */			0 */			FC_RP */	0x1b,
			/* 742 */	NdrFcShort(0x1),	/* 1 */	FC_CARRAY */	0x0,
						0 */	
						/* 742 */	NdrFcShort(0x1),
						/* 1 */	

```

/* 744 */ 0x19,          /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 746 */ NdrFcShort( 0x0 ), /* 0 */
/* 748 */ 0x1,          /* FC_BYTE */
0x5b,          /*
FC_END */
/* 750 */
FC_PSTRUCT */
0x16,          /*
3 */
/* 752 */ NdrFcShort( 0x8 ), /* 8 */
/* 754 */
0x4b,          /*
FC_PP */
0x5c,          /*
FC_PAD */
/* 756 */
0x46,          /*
FC_NO_REPEAT */
0x5c,          /*
FC_PAD */
/* 758 */ NdrFcShort( 0x4 ), /* 4 */
/* 760 */ NdrFcShort( 0x4 ), /* 4 */
/* 762 */ 0x12, 0x0,      /* FC_UP */
/* 764 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (740) */
/* 766 */
0x5b,          /*
FC_END */
0x8,          /*
FC_LONG */
/* 768 */ 0x8,          /* FC_LONG */
0x5b,          /*
FC_END */
/* 770 */
0x1b,          /*
FC_CARRAY */
0x1,          /*
1 */
/* 772 */ NdrFcShort( 0x2 ), /* 2 */
/* 774 */ 0x19,          /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 776 */ NdrFcShort( 0x0 ), /* 0 */
/* 778 */ 0x6,          /* FC_SHORT */
0x5b,          /*
FC_END */
/* 780 */
0x16,          /*
FC_PSTRUCT */
0x3,          /*
3 */
/* 782 */ NdrFcShort( 0x8 ), /* 8 */
/* 784 */
0x4b,          /*
FC_PP */

```

```

0x5c,          /*
FC_PAD */
/* 786 */
0x46,          /*
FC_NO_REPEAT */
0x5c,          /*
FC_PAD */
/* 788 */ NdrFcShort( 0x4 ), /* 4 */
/* 790 */ NdrFcShort( 0x4 ), /* 4 */
/* 792 */ 0x12, 0x0,      /* FC_UP */
/* 794 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (770) */
/* 796 */
0x5b,          /*
FC_END */
0x8,          /*
FC_LONG */
/* 798 */ 0x8,          /* FC_LONG */
0x5b,          /*
FC_END */
/* 800 */
0x1b,          /*
FC_CARRAY */
0x3,          /*
3 */
/* 802 */ NdrFcShort( 0x4 ), /* 4 */
/* 804 */ 0x19,          /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 806 */ NdrFcShort( 0x0 ), /* 0 */
/* 808 */ 0x8,          /* FC_LONG */
0x5b,          /*
FC_END */
/* 810 */
0x16,          /*
FC_PSTRUCT */
0x3,          /*
3 */
/* 812 */ NdrFcShort( 0x8 ), /* 8 */
/* 814 */
0x4b,          /*
FC_PP */
0x5c,          /*
FC_PAD */
/* 816 */
0x46,          /*
FC_NO_REPEAT */
0x5c,          /*
FC_PAD */
/* 818 */ NdrFcShort( 0x4 ), /* 4 */
/* 820 */ NdrFcShort( 0x4 ), /* 4 */
/* 822 */ 0x12, 0x0,      /* FC_UP */
/* 824 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (800) */
/* 826 */
0x5b,          /*
FC_END */

```

```

0x8,          /*
FC_LONG */
/* 828 */ 0x8,          /* FC_LONG */
0x5b,          /*
FC_END */
/* 830 */
0x1b,          /*
FC_CARRAY */
0x7,          /*
7 */
/* 832 */ NdrFcShort( 0x8 ), /* 8 */
/* 834 */ 0x19,          /* Corr desc: field
pointer, FC_ULONG */
0x0,          /*
*/
/* 836 */ NdrFcShort( 0x0 ), /* 0 */
/* 838 */ 0xb,          /* FC_HYPER */
0x5b,          /*
FC_END */
/* 840 */
0x16,          /*
FC_PSTRUCT */
0x3,          /*
3 */
/* 842 */ NdrFcShort( 0x8 ), /* 8 */
/* 844 */
0x4b,          /*
FC_PP */
0x5c,          /*
FC_PAD */
/* 846 */
0x46,          /*
FC_NO_REPEAT */
0x5c,          /*
FC_PAD */
/* 848 */ NdrFcShort( 0x4 ), /* 4 */
/* 850 */ NdrFcShort( 0x4 ), /* 4 */
/* 852 */ 0x12, 0x0,      /* FC_UP */
/* 854 */ NdrFcShort( 0xffffffe8 ), /* Offset= -
24 (830) */
/* 856 */
0x5b,          /*
FC_END */
0x8,          /*
FC_LONG */
/* 858 */ 0x8,          /* FC_LONG */
0x5b,          /*
FC_END */
/* 860 */
0x15,          /*
FC_STRUCT */
0x3,          /*
3 */
/* 862 */ NdrFcShort( 0x8 ), /* 8 */
/* 864 */ 0x8,          /* FC_LONG */
0x8,          /*
FC_LONG */
/* 866 */ 0x5c,          /* FC_PAD */
0x5b,          /*
FC_END */

```

```

/* 868 */
FC_CARRAY */
3 */
/* 870 */ NdrFcShort( 0x8 ), /* 8 */
/* 872 */ 0x7, /* Corr desc: FC_USHORT */
0x0, /*
/* 874 */ NdrFcShort( 0xffd8 ), /* -40 */
/* 876 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 878 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (860) */
/* 880 */ 0x5c, /* FC_PAD */
FC_END */
/* 882 */
FC_BOGUS_STRUCT */
3 */
/* 884 */ NdrFcShort( 0x28 ), /* 40 */
/* 886 */ NdrFcShort( 0xfffffee ), /* Offset= -
18 (868) */
/* 888 */ NdrFcShort( 0x0 ), /* Offset= 0 (888) */
/* 890 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 892 */ 0x8, /* FC_LONG */
FC_LONG */
/* 894 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 896 */ NdrFcShort( 0xffffdf8 ), /* Offset= -
520 (376) */
/* 898 */ 0x5c, /* FC_PAD */
FC_END */
/* 900 */
FC_UP */
/* 902 */ NdrFcShort( 0xffffef6 ), /* Offset= -
266 (636) */
/* 904 */
FC_UP [simple_pointer] */
/* 906 */ 0x1, /* FC_BYTE */
FC_PAD */
/* 908 */
FC_UP [simple_pointer] */
/* 910 */ 0x6, /* FC_SHORT */
FC_PAD */

```

```

/* 912 */
FC_UP [simple_pointer] */
/* 914 */ 0x8, /* FC_LONG */
FC_PAD */
/* 916 */
FC_UP [simple_pointer] */
/* 918 */ 0xb, /* FC_HYPER */
FC_PAD */
/* 920 */
FC_UP [simple_pointer] */
/* 922 */ 0xa, /* FC_FLOAT */
FC_PAD */
/* 924 */
FC_UP [simple_pointer] */
/* 926 */ 0xc, /* FC_DOUBLE */
FC_PAD */
/* 928 */
FC_UP */
/* 930 */ NdrFcShort( 0xffffd8c ), /* Offset= -
628 (302) */
/* 932 */
FC_UP [pointer_deref] */
/* 934 */ NdrFcShort( 0xffffd8e ), /* Offset= -
626 (308) */
/* 936 */
FC_UP [pointer_deref] */
/* 938 */ NdrFcShort( 0xffffda2 ), /* Offset= -
606 (332) */
/* 940 */
FC_UP [pointer_deref] */
/* 942 */ NdrFcShort( 0xffffdb0 ), /* Offset= -
592 (350) */
/* 944 */
FC_UP [pointer_deref] */
/* 946 */ NdrFcShort( 0xffffdbe ), /* Offset= -
578 (368) */
/* 948 */
FC_UP [pointer_deref] */
/* 950 */ NdrFcShort( 0x2 ), /* Offset= 2 (952) */
/* 952 */
FC_UP */
/* 954 */ NdrFcShort( 0x14 ), /* Offset= 20 (974) */
/* 956 */
FC_STRUCT */

```

```

7 */
/* 958 */ NdrFcShort( 0x10 ), /* 16 */
/* 960 */ 0x6, /* FC_SHORT */
FC_BYTE */
/* 962 */ 0x1, /* FC_BYTE */
FC_LONG */
/* 964 */ 0xb, /* FC_HYPER */
FC_END */
/* 966 */
FC_UP */
/* 968 */ NdrFcShort( 0xfffff4 ), /* Offset= -
12 (956) */
/* 970 */
FC_UP [simple_pointer] */
/* 972 */ 0x2, /* FC_CHAR */
FC_PAD */
/* 974 */
FC_BOGUS_STRUCT */
7 */
/* 976 */ NdrFcShort( 0x20 ), /* 32 */
/* 978 */ NdrFcShort( 0x0 ), /* 0 */
/* 980 */ NdrFcShort( 0x0 ), /* Offset= 0 (980) */
/* 982 */ 0x8, /* FC_LONG */
FC_LONG */
/* 984 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 986 */ 0x6, /* FC_SHORT */
FC_SHORT */
/* 988 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0x0, /*
0 */
/* 990 */ NdrFcShort( 0xffffc28 ), /* Offset= -
984 (6) */
/* 992 */ 0x5c, /* FC_PAD */
FC_END */
/* 994 */ 0xb4, /* FC_USER_MARSHAL */
131 */
/* 996 */ NdrFcShort( 0x0 ), /* 0 */
/* 998 */ NdrFcShort( 0x10 ), /* 16 */
/* 1000 */ NdrFcShort( 0x0 ), /* 0 */
/* 1002 */ NdrFcShort( 0xffffc18 ), /*
Offset= -1000 (2) */
/* 1004 */
FC_RP [allocated_on_stack] */

```

```

/* 1006 */          NdrFcShort( 0x6 ), /* Offset= 6
(1012) */
/* 1008 */
                                0x13, 0x0, /*
FC_OP */
/* 1010 */          NdrFcShort( 0xfffffcdc ), /*
Offset= -36 (974) */
/* 1012 */          0xb4, /*
FC_USER_MARSHAL */
                                0x83, /*
131 */
/* 1014 */          NdrFcShort( 0x0 ), /* 0 */
/* 1016 */          NdrFcShort( 0x10 ), /* 16 */
/* 1018 */          NdrFcShort( 0x0 ), /* 0 */
/* 1020 */          NdrFcShort( 0xfffffff4 ), /*
Offset= -12 (1008) */
                                0x0
    }
};

static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
    {
        VARIANT_UserSize
        ,VARIANT_UserMarshal
        ,VARIANT_UserUnmarshal
        ,VARIANT_UserFree
    }
};

/* Standard interface: __MIDL_itf_tpcc_com_ps_0000,
ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */

/* Object interface: IUnknown, ver. 0.0,

GUID={0x00000000,0x0000,0x0000,{0xc0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */

/* Object interface: ITPCC, ver. 0.0,

GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */

#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
    0,
    34,
    68,

```

```

102,
136,
170
};

static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
    &Object_StubDesc,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0
};

static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
    &Object_StubDesc,
    0,
    __MIDL_ProcFormatString.Format,
    &ITPCC_FormatStringOffsetTable[-3],
    0,
    0,
    0,
    0,
    0
};

CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
    &ITPCC_ProxyInfo,
    &IID_ITPCC,
    IUnknown_QueryInterface_Proxy,
    IUnknown_AddRef_Proxy,
    IUnknown_Release_Proxy ,
    (void *) (INT_PTR) -1 /* ITPCC::NewOrder */ ,
    (void *) (INT_PTR) -1 /* ITPCC::Payment */ ,
    (void *) (INT_PTR) -1 /* ITPCC::Delivery */ ,
    (void *) (INT_PTR) -1 /* ITPCC::StockLevel */ ,
    (void *) (INT_PTR) -1 /* ITPCC::OrderStatus */ ,
    (void *) (INT_PTR) -1 /* ITPCC::CallSetComplete
*/
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,

```

```

0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x20000, /* Ndr library version */
    0,
    0x600015b, /* MIDL Version 6.0.347 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* cs routines */
    0, /* proxy/server info */
    0 /* Reserved5 */
};

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

#define _tpcc_com_ps_CHECK_IID(n)
IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo
=
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
    (PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,

```



```

(const PCInterfaceName * ) &
_tpsc_com_ps_InterfaceNamesList,
0, // no delegation
& _tpcc_com_ps_IID_Lookup,
1,
2,
0, /* table of [async_uuid] interfaces */
0, /* Filler1 */
0, /* Filler2 */
0 /* Filler3 */
);

#endif /* !defined(_M_IA64) && !defined(_M_AMD64) */

#pragma warning( disable: 4049 ) /* more than 64k
source lines */

/* this ALWAYS GENERATED file contains the proxy stub
code */

/* File created by MIDL compiler version 6.00.0347
*/
/* at Fri Apr 15 14:48:43 2005
*/
/* Compiler settings for .\src\tpcc_com_ps.idl:
Oicf, W1, Zp8, env=Win64 (32b run,appending)
protocol : dce , ms_ext, c_ext, robust
error checks: allocation ref bounds_check enum
stub_data
VC __declspec() decoration level:
__declspec(uuid()), __declspec(selectany),
__declspec(novtable)
DECLSPEC_UUID(), MIDL_INTERFACE()
*/
//@@MIDL_FILE_HEADING( )

#if defined(_M_IA64) || defined(_M_AMD64)
#define USE_STUBLESS_PROXY

/* verify that the <rpcproxy.h> version is high
enough to compile this file*/
#ifndef __REDQ_RPCPROXY_H_VERSION__
#define __REQUIRED_RPCPROXY_H_VERSION__ 475
#endif

#include "rpcproxy.h"
#ifndef __RPCPROXY_H_VERSION__
#error this stub requires an updated version of
<rpcproxy.h>
#endif // __RPCPROXY_H_VERSION__

#include "tpcc_com_ps.h"

#define TYPE_FORMAT_STRING_SIZE 1003
#define PROC_FORMAT_STRING_SIZE 253

```

```

#define TRANSMIT_AS_TABLE_SIZE 0
#define WIRE_MARSHAL_TABLE_SIZE 1

typedef struct _MIDL_TYPE_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ TYPE_FORMAT_STRING_SIZE ];
} MIDL_TYPE_FORMAT_STRING;

typedef struct _MIDL_PROC_FORMAT_STRING
{
    short Pad;
    unsigned char Format[ PROC_FORMAT_STRING_SIZE ];
} MIDL_PROC_FORMAT_STRING;

static RPC_SYNTAX_IDENTIFIER _RpcTransferSyntax =
{{0x8A885D04,0x1CEB,0x11C9,{0x9F,0xE8,0x08,0x00,0x2B,
0x10,0x48,0x60}},{2,0}};

extern const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString;
extern const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString;

extern const MIDL_STUB_DESC Object_StubDesc;

extern const MIDL_SERVER_INFO ITPCC_ServerInfo;
extern const MIDL_STUBLESS_PROXY_INFO
ITPCC_ProxyInfo;

extern const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ];

#if !defined(_RPC_WIN64_)
#error Invalid build platform for this stub.
#endif

static const MIDL_PROC_FORMAT_STRING
__MIDL_ProcFormatString =
{
    0,
    {
        /* Procedure NewOrder */
        FC_AUTO_HANDLE /* 0x33, */ /*
        Old Flags: object, Oi2 */
        /* 2 */ NdrFcLong( 0x0 ), /* 0 */
        /* 6 */ NdrFcShort( 0x3 ), /* 3 */
        /* 8 */ NdrFcShort( 0x30 ), /* ia64 Stack
        size/offset = 48 */
        /* 10 */ NdrFcShort( 0x0 ), /* 0 */
        /* 12 */ NdrFcShort( 0x8 ), /* 8 */
    }
}

```

```

/* 14 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 16 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 18 */ NdrFcShort( 0x20 ), /* 32 */
/* 20 */ NdrFcShort( 0x20 ), /* 32 */
/* 22 */ NdrFcShort( 0x0 ), /* 0 */
/* 24 */ NdrFcShort( 0x0 ), /* 0 */
/* Parameter txn_in */
/* 26 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 28 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 30 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */
/* Parameter txn_out */
/* 32 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 34 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 36 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */
/* Return value */
/* 38 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 40 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 42 */ 0x8, /* FC_LONG */
0x0, /*
0 */
/* Procedure Payment */
/* 44 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 46 */ NdrFcLong( 0x0 ), /* 0 */
/* 50 */ NdrFcShort( 0x4 ), /* 4 */
/* 52 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 54 */ NdrFcShort( 0x0 ), /* 0 */
/* 56 */ NdrFcShort( 0x8 ), /* 8 */
/* 58 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 60 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */

```

```

/* 62 */ NdrFcShort( 0x20 ), /* 32 */
/* 64 */ NdrFcShort( 0x20 ), /* 32 */
/* 66 */ NdrFcShort( 0x0 ), /* 0 */
/* 68 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 70 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 72 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 74 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 76 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 78 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 80 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 82 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 84 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 86 */ 0x8, /* FC_LONG */
0x0, /*

    /* Procedure Delivery */

/* 88 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 90 */ NdrFcLong( 0x0 ), /* 0 */
/* 94 */ NdrFcShort( 0x5 ), /* 5 */
/* 96 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 98 */ NdrFcShort( 0x0 ), /* 0 */
/* 100 */ NdrFcShort( 0x8 ), /* 8 */
/* 102 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 104 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 106 */ NdrFcShort( 0x20 ), /* 32 */
/* 108 */ NdrFcShort( 0x20 ), /* 32 */
/* 110 */ NdrFcShort( 0x0 ), /* 0 */
/* 112 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

```

```

/* 114 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 116 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 118 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 120 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 122 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 124 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 126 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 128 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 130 */ 0x8, /* FC_LONG */
0x0, /*
0 */

    /* Procedure StockLevel */

/* 132 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 134 */ NdrFcLong( 0x0 ), /* 0 */
/* 138 */ NdrFcShort( 0x6 ), /* 6 */
/* 140 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 142 */ NdrFcShort( 0x0 ), /* 0 */
/* 144 */ NdrFcShort( 0x8 ), /* 8 */
/* 146 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 148 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 150 */ NdrFcShort( 0x20 ), /* 32 */
/* 152 */ NdrFcShort( 0x20 ), /* 32 */
/* 154 */ NdrFcShort( 0x0 ), /* 0 */
/* 156 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 158 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 160 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 162 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

```

```

/* 164 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 166 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 168 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

    /* Return value */

/* 170 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 172 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 174 */ 0x8, /* FC_LONG */
0x0, /*
0 */

    /* Procedure OrderStatus */

/* 176 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*
Old Flags: object, Oi2 */
/* 178 */ NdrFcLong( 0x0 ), /* 0 */
/* 182 */ NdrFcShort( 0x7 ), /* 7 */
/* 184 */ NdrFcShort( 0x30 ), /* ia64 Stack
size/offset = 48 */
/* 186 */ NdrFcShort( 0x0 ), /* 0 */
/* 188 */ NdrFcShort( 0x8 ), /* 8 */
/* 190 */ 0x47, /* Oi2 Flags: srv must
size, clt must size, has return, has ext, */
0x3, /*
3 */
/* 192 */ 0xa, /* 10 */
0x7, /*
Ext Flags: new corr desc, clt corr check, srv corr
check, */
/* 194 */ NdrFcShort( 0x20 ), /* 32 */
/* 196 */ NdrFcShort( 0x20 ), /* 32 */
/* 198 */ NdrFcShort( 0x0 ), /* 0 */
/* 200 */ NdrFcShort( 0x0 ), /* 0 */

    /* Parameter txn_in */

/* 202 */ NdrFcShort( 0x8b ), /* Flags: must size,
must free, in, by val, */
/* 204 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 206 */ NdrFcShort( 0x3ce ), /* Type
Offset=974 */

    /* Parameter txn_out */

/* 208 */ NdrFcShort( 0x6113 ), /* Flags:
must size, must free, out, simple ref, srv alloc
size=24 */
/* 210 */ NdrFcShort( 0x20 ), /* ia64 Stack
size/offset = 32 */
/* 212 */ NdrFcShort( 0x3e0 ), /* Type
Offset=992 */

```

```

/* Return value */

/* 214 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 216 */ NdrFcShort( 0x28 ), /* ia64 Stack
size/offset = 40 */
/* 218 */ 0x8, /* FC_LONG */
0 *, /* 0x0, */

/* Procedure CallSetComplete */

/* 220 */ 0x33, /* FC_AUTO_HANDLE */
0x6c, /*

Old Flags: object, Oi2 */
/* 222 */ NdrFcLong( 0x0 ), /* 0 */
/* 226 */ NdrFcShort( 0x8 ), /* 8 */
/* 228 */ NdrFcShort( 0x10 ), /* ia64 Stack
size/offset = 16 */
/* 230 */ NdrFcShort( 0x0 ), /* 0 */
/* 232 */ NdrFcShort( 0x8 ), /* 8 */
/* 234 */ 0x44, /* Oi2 Flags: has
return, has ext, */
0x1, /*
1 */
/* 236 */ 0xa, /* 10 */
0x1, /*

Ext Flags: new corr desc, */
/* 238 */ NdrFcShort( 0x0 ), /* 0 */
/* 240 */ NdrFcShort( 0x0 ), /* 0 */
/* 242 */ NdrFcShort( 0x0 ), /* 0 */
/* 244 */ NdrFcShort( 0x0 ), /* 0 */

/* Return value */

/* 246 */ NdrFcShort( 0x70 ), /* Flags: out, return,
base type, */
/* 248 */ NdrFcShort( 0x8 ), /* ia64 Stack
size/offset = 8 */
/* 250 */ 0x8, /* FC_LONG */
0 *, /* 0x0, */
0x0

}
};

static const MIDL_TYPE_FORMAT_STRING
__MIDL_TypeFormatString =
{
0,
{
NdrFcShort( 0x0 ), /*
0 */
/* 2 */
0x12, 0x0, /*
FC_UP */
/* 4 */ NdrFcShort( 0x3b6 ), /* Offset=
950 (954) */
/* 6 */

```

```

0x2b, /*
FC_NON_ENCAPSULATED_UNION */
0x9, /*
FC_ULONG */
/* 8 */ 0x7, /* Corr desc: FC_USHORT
*/
0x0, /*
/* 10 */ NdrFcShort( 0xffff8 ), /* -8 */
/* 12 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 14 */ NdrFcShort( 0x2 ), /* Offset= 2 (16) */
/* 16 */ NdrFcShort( 0x10 ), /* 16 */
/* 18 */ NdrFcShort( 0x2f ), /* 47 */
/* 20 */ NdrFcShort( 0x14 ), /* 20 */
/* 24 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 26 */ NdrFcLong( 0x3 ), /* 3 */
/* 30 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 32 */ NdrFcLong( 0x11 ), /* 17 */
/* 36 */ NdrFcShort( 0x8001 ), /* Simple arm
type: FC_BYTE */
/* 38 */ NdrFcLong( 0x2 ), /* 2 */
/* 42 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 44 */ NdrFcLong( 0x4 ), /* 4 */
/* 48 */ NdrFcShort( 0x800a ), /* Simple arm
type: FC_FLOAT */
/* 50 */ NdrFcLong( 0x5 ), /* 5 */
/* 54 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 56 */ NdrFcLong( 0xb ), /* 11 */
/* 60 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 62 */ NdrFcLong( 0xa ), /* 10 */
/* 66 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 68 */ NdrFcLong( 0x6 ), /* 6 */
/* 72 */ NdrFcShort( 0xe8 ), /* Offset= 232 (304) */
/* 74 */ NdrFcLong( 0x7 ), /* 7 */
/* 78 */ NdrFcShort( 0x800c ), /* Simple arm
type: FC_DOUBLE */
/* 80 */ NdrFcLong( 0x8 ), /* 8 */
/* 84 */ NdrFcShort( 0xe2 ), /* Offset= 226 (310) */
/* 86 */ NdrFcLong( 0xd ), /* 13 */
/* 90 */ NdrFcShort( 0xf6 ), /* Offset= 246 (336) */
/* 92 */ NdrFcLong( 0x9 ), /* 9 */
/* 96 */ NdrFcShort( 0x102 ), /* Offset=
258 (354) */
/* 98 */ NdrFcLong( 0x2000 ), /* 8192 */
/* 102 */ NdrFcShort( 0x10e ), /* Offset=
270 (372) */
/* 104 */ NdrFcLong( 0x24 ), /* 36 */
/* 108 */ NdrFcShort( 0x304 ), /* Offset=
772 (880) */
/* 110 */ NdrFcLong( 0x4024 ), /* 16420 */
/* 114 */ NdrFcShort( 0x2fe ), /* Offset=
766 (880) */
/* 116 */ NdrFcLong( 0x4011 ), /* 16401 */

```

```

/* 120 */ NdrFcShort( 0x2fc ), /* Offset=
764 (884) */
/* 122 */ NdrFcLong( 0x4002 ), /* 16386 */
/* 126 */ NdrFcShort( 0x2fa ), /* Offset=
762 (888) */
/* 128 */ NdrFcLong( 0x4003 ), /* 16387 */
/* 132 */ NdrFcShort( 0x2f8 ), /* Offset=
760 (892) */
/* 134 */ NdrFcLong( 0x4014 ), /* 16404 */
/* 138 */ NdrFcShort( 0x2f6 ), /* Offset=
758 (896) */
/* 140 */ NdrFcLong( 0x4004 ), /* 16388 */
/* 144 */ NdrFcShort( 0x2f4 ), /* Offset=
756 (900) */
/* 146 */ NdrFcLong( 0x4005 ), /* 16389 */
/* 150 */ NdrFcShort( 0x2f2 ), /* Offset=
754 (904) */
/* 152 */ NdrFcLong( 0x400b ), /* 16395 */
/* 156 */ NdrFcShort( 0x2dc ), /* Offset=
732 (888) */
/* 158 */ NdrFcLong( 0x400a ), /* 16394 */
/* 162 */ NdrFcShort( 0x2da ), /* Offset=
730 (892) */
/* 164 */ NdrFcLong( 0x4006 ), /* 16390 */
/* 168 */ NdrFcShort( 0x2e4 ), /* Offset=
740 (908) */
/* 170 */ NdrFcLong( 0x4007 ), /* 16391 */
/* 174 */ NdrFcShort( 0x2da ), /* Offset=
730 (904) */
/* 176 */ NdrFcLong( 0x4008 ), /* 16392 */
/* 180 */ NdrFcShort( 0x2dc ), /* Offset=
732 (912) */
/* 182 */ NdrFcLong( 0x400d ), /* 16397 */
/* 186 */ NdrFcShort( 0x2da ), /* Offset=
730 (916) */
/* 188 */ NdrFcLong( 0x4009 ), /* 16393 */
/* 192 */ NdrFcShort( 0x2d8 ), /* Offset=
728 (920) */
/* 194 */ NdrFcLong( 0x6000 ), /* 24576 */
/* 198 */ NdrFcShort( 0x2d6 ), /* Offset=
726 (924) */
/* 200 */ NdrFcLong( 0x400c ), /* 16396 */
/* 204 */ NdrFcShort( 0x2d4 ), /* Offset=
724 (928) */
/* 206 */ NdrFcLong( 0x10 ), /* 16 */
/* 210 */ NdrFcShort( 0x8002 ), /* Simple arm
type: FC_CHAR */
/* 212 */ NdrFcLong( 0x12 ), /* 18 */
/* 216 */ NdrFcShort( 0x8006 ), /* Simple arm
type: FC_SHORT */
/* 218 */ NdrFcLong( 0x13 ), /* 19 */
/* 222 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 224 */ NdrFcLong( 0x15 ), /* 21 */
/* 228 */ NdrFcShort( 0x800b ), /* Simple arm
type: FC_HYPER */
/* 230 */ NdrFcLong( 0x16 ), /* 22 */
/* 234 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 236 */ NdrFcLong( 0x17 ), /* 23 */

```

```

/* 240 */ NdrFcShort( 0x8008 ), /* Simple arm
type: FC_LONG */
/* 242 */ NdrFcLong( 0xe ), /* 14 */
/* 246 */ NdrFcShort( 0x2b2 ), /* Offset=
690 (936) */
/* 248 */ NdrFcLong( 0x400e ), /* 16398 */
/* 252 */ NdrFcShort( 0x2b6 ), /* Offset=
694 (946) */
/* 254 */ NdrFcLong( 0x4010 ), /* 16400 */
/* 258 */ NdrFcShort( 0x2b4 ), /* Offset=
692 (950) */
/* 260 */ NdrFcLong( 0x4012 ), /* 16402 */
/* 264 */ NdrFcShort( 0x270 ), /* Offset=
624 (888) */
/* 266 */ NdrFcLong( 0x4013 ), /* 16403 */
/* 270 */ NdrFcShort( 0x26e ), /* Offset=
622 (892) */
/* 272 */ NdrFcLong( 0x4015 ), /* 16405 */
/* 276 */ NdrFcShort( 0x26c ), /* Offset=
620 (896) */
/* 278 */ NdrFcLong( 0x4016 ), /* 16406 */
/* 282 */ NdrFcShort( 0x262 ), /* Offset=
610 (892) */
/* 284 */ NdrFcLong( 0x4017 ), /* 16407 */
/* 288 */ NdrFcShort( 0x25c ), /* Offset=
604 (892) */
/* 290 */ NdrFcLong( 0x0 ), /* 0 */
/* 294 */ NdrFcShort( 0x0 ), /* Offset= 0 (294) */
/* 296 */ NdrFcLong( 0x1 ), /* 1 */
/* 300 */ NdrFcShort( 0x0 ), /* Offset= 0 (300) */
/* 302 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(301) */
/* 304 */
0x15, /*
FC_STRUCT */
0x7, /*
7 */
/* 306 */ NdrFcShort( 0x8 ), /* 8 */
/* 308 */ 0xb, /* FC_HYPER */
0x5b, /*
FC_END */
/* 310 */
0x12, 0x0, /*
FC_UP */
/* 312 */ NdrFcShort( 0xe ), /* Offset= 14 (326) */
/* 314 */
0x1b, /*
FC_CARRAY */
0x1, /*
1 */
/* 316 */ NdrFcShort( 0x2 ), /* 2 */
/* 318 */ 0x9, /* Corr desc: FC_ULONG */
0x0, /*
*/
/* 320 */ NdrFcShort( 0xfffc ), /* -4 */
/* 322 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/*
*/
/* 324 */ 0x6, /* FC_SHORT */
0x5b, /*
FC_END */

```

```

/* 326 */
FC_CSTRUCT */
0x17, /*
3 */
0x3, /*
/* 328 */ NdrFcShort( 0x8 ), /* 8 */
/* 330 */ NdrFcShort( 0xfffffff0 ), /* Offset= -
16 (314) */
/* 332 */ 0x8, /* FC_LONG */
0x8, /*
FC_LONG */
/* 334 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 336 */
0x2e, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 338 */ NdrFcLong( 0x0 ), /* 0 */
/* 342 */ NdrFcShort( 0x0 ), /* 0 */
/* 344 */ NdrFcShort( 0x0 ), /* 0 */
/* 346 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 348 */ 0x0, /* 0 */
0x0, /*
0 */
/* 350 */ 0x0, /* 0 */
0x0, /*
0 */
/* 352 */ 0x0, /* 0 */
0x46, /*
70 */
/* 354 */
0x2e, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 356 */ NdrFcLong( 0x20400 ), /* 132096 */
/* 360 */ NdrFcShort( 0x0 ), /* 0 */
/* 362 */ NdrFcShort( 0x0 ), /* 0 */
/* 364 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 366 */ 0x0, /* 0 */
0x0, /*
0 */
/* 368 */ 0x0, /* 0 */
0x0, /*
0 */
/* 370 */ 0x0, /* 0 */
0x46, /*
70 */
/* 372 */
0x12, 0x10, /*
FC_UP [pointer_deref] */
/* 374 */ NdrFcShort( 0x2 ), /* Offset= 2 (376) */
/* 376 */
0x12, 0x0, /*
FC_UP */

```

```

/* 378 */ NdrFcShort( 0x1e4 ), /* Offset=
484 (862) */
/* 380 */
0x2a, /*
FC_ENCAPSULATED_UNION */
0x89, /*
137 */
/* 382 */ NdrFcShort( 0x20 ), /* 32 */
/* 384 */ NdrFcShort( 0xa ), /* 10 */
/* 386 */ NdrFcLong( 0x8 ), /* 8 */
/* 390 */ NdrFcShort( 0x50 ), /* Offset= 80 (470) */
/* 392 */ NdrFcLong( 0xd ), /* 13 */
/* 396 */ NdrFcShort( 0x70 ), /* Offset= 112 (508) */
/* 398 */ NdrFcLong( 0x9 ), /* 9 */
/* 402 */ NdrFcShort( 0x90 ), /* Offset= 144 (546) */
/* 404 */ NdrFcLong( 0xc ), /* 12 */
/* 408 */ NdrFcShort( 0xb0 ), /* Offset= 176 (584) */
/* 410 */ NdrFcLong( 0x24 ), /* 36 */
/* 414 */ NdrFcShort( 0x102 ), /* Offset=
258 (672) */
/* 416 */ NdrFcLong( 0x800d ), /* 32781 */
/* 420 */ NdrFcShort( 0x11e ), /* Offset=
286 (706) */
/* 422 */ NdrFcLong( 0x10 ), /* 16 */
/* 426 */ NdrFcShort( 0x138 ), /* Offset=
312 (738) */
/* 428 */ NdrFcLong( 0x2 ), /* 2 */
/* 432 */ NdrFcShort( 0x14e ), /* Offset=
334 (766) */
/* 434 */ NdrFcLong( 0x3 ), /* 3 */
/* 438 */ NdrFcShort( 0x164 ), /* Offset=
356 (794) */
/* 440 */ NdrFcLong( 0x14 ), /* 20 */
/* 444 */ NdrFcShort( 0x17a ), /* Offset=
378 (822) */
/* 446 */ NdrFcShort( 0xffffffff ), /* Offset= -1
(445) */
/* 448 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 450 */ NdrFcShort( 0x0 ), /* 0 */
/* 452 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 454 */ NdrFcShort( 0x0 ), /* 0 */
/* 456 */ NdrFcShort( 0x1 ), /* Corr flags: early, */
/*
*/
/* 458 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 462 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 464 */
0x12, 0x0, /*
FC_UP */
/* 466 */ NdrFcShort( 0xfffff74 ), /* Offset= -
140 (326) */
/* 468 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 470 */

```

```

0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 472 */ NdrFcShort( 0x10 ), /* 16 */
/* 474 */ NdrFcShort( 0x0 ), /* 0 */
/* 476 */ NdrFcShort( 0x6 ), /* Offset= 6 (482) */
/* 478 */ 0x8, /* FC_LONG */
0x40, /*
FC_STRUCTPAD4 */
/* 480 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 482 */
0x11, 0x0, /*
FC_RP */
/* 484 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (448) */
/* 486 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 488 */ NdrFcShort( 0x0 ), /* 0 */
/* 490 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 492 */ NdrFcShort( 0x0 ), /* 0 */
/* 494 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 496 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 500 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 502 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 504 */ NdrFcShort( 0xfffff58 ), /* Offset= -
168 (336) */
/* 506 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 508 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 510 */ NdrFcShort( 0x10 ), /* 16 */
/* 512 */ NdrFcShort( 0x0 ), /* 0 */
/* 514 */ NdrFcShort( 0x6 ), /* Offset= 6 (520) */
/* 516 */ 0x8, /* FC_LONG */
0x40, /*
FC_STRUCTPAD4 */
/* 518 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 520 */
0x11, 0x0, /*
FC_RP */
/* 522 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (486) */

```

```

/* 524 */
FC_BOGUS_ARRAY */
0x21, /*
0x3, /*
3 */
/* 526 */ NdrFcShort( 0x0 ), /* 0 */
/* 528 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 530 */ NdrFcShort( 0x0 ), /* 0 */
/* 532 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 534 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 538 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 540 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
0x0, /*
0 */
/* 542 */ NdrFcShort( 0xfffff44 ), /* Offset= -
188 (354) */
/* 544 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 546 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 548 */ NdrFcShort( 0x10 ), /* 16 */
/* 550 */ NdrFcShort( 0x0 ), /* 0 */
/* 552 */ NdrFcShort( 0x6 ), /* Offset= 6 (558) */
/* 554 */ 0x8, /* FC_LONG */
0x40, /*
FC_STRUCTPAD4 */
/* 556 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 558 */
0x11, 0x0, /*
FC_RP */
/* 560 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (524) */
/* 562 */
0x21, /*
FC_BOGUS_ARRAY */
0x3, /*
3 */
/* 564 */ NdrFcShort( 0x0 ), /* 0 */
/* 566 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 568 */ NdrFcShort( 0x0 ), /* 0 */
/* 570 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 572 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 576 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 578 */
0x12, 0x0, /*
FC_UP */

```

```

/* 580 */ NdrFcShort( 0x176 ), /* Offset=
374 (954) */
/* 582 */ 0x5c, /* FC_PAD */
0x5b, /*
FC_END */
/* 584 */
0x1a, /*
FC_BOGUS_STRUCT */
0x3, /*
3 */
/* 586 */ NdrFcShort( 0x10 ), /* 16 */
/* 588 */ NdrFcShort( 0x0 ), /* 0 */
/* 590 */ NdrFcShort( 0x6 ), /* Offset= 6 (596) */
/* 592 */ 0x8, /* FC_LONG */
0x40, /*
FC_STRUCTPAD4 */
/* 594 */ 0x36, /* FC_POINTER */
0x5b, /*
FC_END */
/* 596 */
0x11, 0x0, /*
FC_RP */
/* 598 */ NdrFcShort( 0xfffffcdc ), /* Offset= -
36 (562) */
/* 600 */
0x2f, /*
FC_IP */
0x5a, /*
FC_CONSTANT_IID */
/* 602 */ NdrFcLong( 0x2f ), /* 47 */
/* 606 */ NdrFcShort( 0x0 ), /* 0 */
/* 608 */ NdrFcShort( 0x0 ), /* 0 */
/* 610 */ 0xc0, /* 192 */
0x0, /*
0 */
/* 612 */ 0x0, /* 0 */
0x0, /*
0 */
/* 614 */ 0x0, /* 0 */
0x0, /*
0 */
/* 616 */ 0x0, /* 0 */
0x46, /*
70 */
/* 618 */
0x1b, /*
FC_CARRAY */
0x0, /*
0 */
/* 620 */ NdrFcShort( 0x1 ), /* 1 */
/* 622 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
0x0, /*
*/
/* 624 */ NdrFcShort( 0x4 ), /* 4 */
/* 626 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 628 */ 0x1, /* FC_BYTE */
0x5b, /*
FC_END */
/* 630 */

```

```

                                0x1a,          /*
FC_BOGUS_STRUCT */              0x3,          /*
3 */
/* 632 */ NdrFcShort( 0x18 ), /* 24 */
/* 634 */ NdrFcShort( 0x0 ), /* 0 */
/* 636 */ NdrFcShort( 0xa ), /* Offset= 10 (646) */
/* 638 */ 0x8, /* FC_LONG */
                                0x8,          /*
FC_LONG */
/* 640 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
                                0x0,          /*
0 */
/* 642 */ NdrFcShort( 0xfffffd6 ), /* Offset= -
42 (600) */
/* 644 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 646 */
                                0x12, 0x0,      /*
FC_UP */
/* 648 */ NdrFcShort( 0xfffffe2 ), /* Offset= -
30 (618) */
/* 650 */
                                0x21,          /*
FC_BOGUS_ARRAY */
                                0x3,          /*
3 */
/* 652 */ NdrFcShort( 0x0 ), /* 0 */
/* 654 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 656 */ NdrFcShort( 0x0 ), /* 0 */
/* 658 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 660 */ NdrFcLong( 0xffffffff ), /* -1 */
/* 664 */ NdrFcShort( 0x0 ), /* Corr flags: */
/* 666 */
                                0x12, 0x0,      /*
FC_UP */
/* 668 */ NdrFcShort( 0xfffffda ), /* Offset= -
38 (630) */
/* 670 */ 0x5c, /* FC_PAD */
                                0x5b,          /*
FC_END */
/* 672 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 674 */ NdrFcShort( 0x10 ), /* 16 */
/* 676 */ NdrFcShort( 0x0 ), /* 0 */
/* 678 */ NdrFcShort( 0x6 ), /* Offset= 6 (684) */
/* 680 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 682 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */

```

```

/* 684 */
FC_RP */
/* 686 */ NdrFcShort( 0xfffffdc ), /* Offset= -
36 (650) */
/* 688 */
                                0x1d,          /*
FC_SMFARRAY */
                                0x0,          /*
0 */
/* 690 */ NdrFcShort( 0x8 ), /* 8 */
/* 692 */ 0x1, /* FC_BYTE */
                                0x5b,          /*
FC_END */
/* 694 */
                                0x15,          /*
FC_STRUCT */
                                0x3,          /*
3 */
/* 696 */ NdrFcShort( 0x10 ), /* 16 */
/* 698 */ 0x8, /* FC_LONG */
                                0x6,          /*
FC_SHORT */
/* 700 */ 0x6, /* FC_SHORT */
                                0x4c,          /*
FC_EMBEDDED_COMPLEX */
/* 702 */ 0x0, /* 0 */
                                NdrFcShort( 0xfffffff1
), /* Offset= -15 (688) */
                                0x5b,          /*
FC_END */
/* 706 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 708 */ NdrFcShort( 0x20 ), /* 32 */
/* 710 */ NdrFcShort( 0x0 ), /* 0 */
/* 712 */ NdrFcShort( 0xa ), /* Offset= 10 (722) */
/* 714 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 716 */ 0x36, /* FC_POINTER */
                                0x4c,          /*
FC_EMBEDDED_COMPLEX */
/* 718 */ 0x0, /* 0 */
                                NdrFcShort( 0xffffffe7
), /* Offset= -25 (694) */
                                0x5b,          /*
FC_END */
/* 722 */
                                0x11, 0x0,      /*
FC_RP */
/* 724 */ NdrFcShort( 0xfffff12 ), /* Offset= -
238 (486) */
/* 726 */
                                0x1b,          /*
FC_CARRAY */
                                0x0,          /*
0 */
/* 728 */ NdrFcShort( 0x1 ), /* 1 */

```

```

/* 730 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 732 */ NdrFcShort( 0x0 ), /* 0 */
/* 734 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 736 */ 0x1, /* FC_BYTE */
                                0x5b,          /*
FC_END */
/* 738 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 740 */ NdrFcShort( 0x10 ), /* 16 */
/* 742 */ NdrFcShort( 0x0 ), /* 0 */
/* 744 */ NdrFcShort( 0x6 ), /* Offset= 6 (750) */
/* 746 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 748 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 750 */
                                0x12, 0x0,      /*
FC_UP */
/* 752 */ NdrFcShort( 0xfffffe6 ), /* Offset= -
26 (726) */
/* 754 */
                                0x1b,          /*
FC_CARRAY */
                                0x1,          /*
1 */
/* 756 */ NdrFcShort( 0x2 ), /* 2 */
/* 758 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,          /*
*/
/* 760 */ NdrFcShort( 0x0 ), /* 0 */
/* 762 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 764 */ 0x6, /* FC_SHORT */
                                0x5b,          /*
FC_END */
/* 766 */
                                0x1a,          /*
FC_BOGUS_STRUCT */
                                0x3,          /*
3 */
/* 768 */ NdrFcShort( 0x10 ), /* 16 */
/* 770 */ NdrFcShort( 0x0 ), /* 0 */
/* 772 */ NdrFcShort( 0x6 ), /* Offset= 6 (778) */
/* 774 */ 0x8, /* FC_LONG */
                                0x40,          /*
FC_STRUCTPAD4 */
/* 776 */ 0x36, /* FC_POINTER */
                                0x5b,          /*
FC_END */
/* 778 */

```

```

                                0x12, 0x0,      /*
FC_UP */
/* 780 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (754) */
/* 782 */
                                0x1b,      /*
FC_CARRAY */
                                0x3,      /*
3 */
/* 784 */ NdrFcShort( 0x4 ), /* 4 */
/* 786 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,      /*
*/
/* 788 */ NdrFcShort( 0x0 ), /* 0 */
/* 790 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 792 */ 0x8, /* FC_LONG */
                                0x5b,      /*
FC_END */
/* 794 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 796 */ NdrFcShort( 0x10 ), /* 16 */
/* 798 */ NdrFcShort( 0x0 ), /* 0 */
/* 800 */ NdrFcShort( 0x6 ), /* Offset= 6 (806) */
/* 802 */ 0x8, /* FC_LONG */
                                0x40,      /*
FC_STRUCTPAD4 */
/* 804 */ 0x36, /* FC_POINTER */
                                0x5b,      /*
FC_END */
/* 806 */
                                0x12, 0x0,      /*
FC_UP */
/* 808 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (782) */
/* 810 */
                                0x1b,      /*
FC_CARRAY */
                                0x7,      /*
7 */
/* 812 */ NdrFcShort( 0x8 ), /* 8 */
/* 814 */ 0x19, /* Corr desc: field
pointer, FC_ULONG */
                                0x0,      /*
*/
/* 816 */ NdrFcShort( 0x0 ), /* 0 */
/* 818 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 820 */ 0xb, /* FC_HYPER */
                                0x5b,      /*
FC_END */
/* 822 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 824 */ NdrFcShort( 0x10 ), /* 16 */

```

```

/* 826 */ NdrFcShort( 0x0 ), /* 0 */
/* 828 */ NdrFcShort( 0x6 ), /* Offset= 6 (834) */
/* 830 */ 0x8, /* FC_LONG */
                                0x40,      /*
FC_STRUCTPAD4 */
/* 832 */ 0x36, /* FC_POINTER */
                                0x5b,      /*
FC_END */
/* 834 */
                                0x12, 0x0,      /*
FC_UP */
/* 836 */ NdrFcShort( 0xffffffe6 ), /* Offset= -
26 (810) */
/* 838 */
                                0x15,      /*
FC_STRUCT */
                                0x3,      /*
3 */
/* 840 */ NdrFcShort( 0x8 ), /* 8 */
/* 842 */ 0x8, /* FC_LONG */
                                0x8,      /*
FC_LONG */
/* 844 */ 0x5c, /* FC_PAD */
                                0x5b,      /*
FC_END */
/* 846 */
                                0x1b,      /*
FC_CARRAY */
                                0x3,      /*
3 */
/* 848 */ NdrFcShort( 0x8 ), /* 8 */
/* 850 */ 0x7, /* Corr desc: FC_USHORT
*/
                                0x0,      /*
*/
/* 852 */ NdrFcShort( 0xffc8 ), /* -56 */
/* 854 */ NdrFcShort( 0x1 ), /* Corr flags: early,
*/
/* 856 */ 0x4c, /* FC_EMBEDDED_COMPLEX
*/
                                0x0,      /*
0 */
/* 858 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (838) */
/* 860 */ 0x5c, /* FC_PAD */
                                0x5b,      /*
FC_END */
/* 862 */
                                0x1a,      /*
FC_BOGUS_STRUCT */
                                0x3,      /*
3 */
/* 864 */ NdrFcShort( 0x38 ), /* 56 */
/* 866 */ NdrFcShort( 0xfffffec ), /* Offset= -
20 (846) */
/* 868 */ NdrFcShort( 0x0 ), /* Offset= 0 (868) */
/* 870 */ 0x6, /* FC_SHORT */
                                0x6,      /*
FC_SHORT */
/* 872 */ 0x8, /* FC_LONG */

```

```

                                0x8,      /*
FC_LONG */
/* 874 */ 0x40, /* FC_STRUCTPAD4 */
                                0x4c,      /*
FC_EMBEDDED_COMPLEX */
/* 876 */ 0x0, /* 0 */
                                NdrFcShort( 0xfffffe0f
), /* Offset= -497 (380) */
                                0x5b,      /*
FC_END */
/* 880 */
                                0x12, 0x0,      /*
FC_UP */
/* 882 */ NdrFcShort( 0xfffff04 ), /* Offset= -
252 (630) */
/* 884 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 886 */ 0x1, /* FC_BYTE */
                                0x5c,      /*
FC_PAD */
/* 888 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 890 */ 0x6, /* FC_SHORT */
                                0x5c,      /*
FC_PAD */
/* 892 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 894 */ 0x8, /* FC_LONG */
                                0x5c,      /*
FC_PAD */
/* 896 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 898 */ 0xb, /* FC_HYPER */
                                0x5c,      /*
FC_PAD */
/* 900 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 902 */ 0xa, /* FC_FLOAT */
                                0x5c,      /*
FC_PAD */
/* 904 */
                                0x12, 0x8,      /*
FC_UP [simple_pointer] */
/* 906 */ 0xc, /* FC_DOUBLE */
                                0x5c,      /*
FC_PAD */
/* 908 */
                                0x12, 0x0,      /*
FC_UP */
/* 910 */ NdrFcShort( 0xffffda2 ), /* Offset= -
606 (304) */
/* 912 */
                                0x12, 0x10,      /*
FC_UP [pointer_deref] */
/* 914 */ NdrFcShort( 0xffffda4 ), /* Offset= -
604 (310) */

```

```

/* 916 */
FC_UP [pointer_deref] /*
/* 918 */ NdrFcShort( 0xffffdba ), /* Offset= -
582 (336) */
/* 920 */
FC_UP [pointer_deref] /*
/* 922 */ NdrFcShort( 0xffffdc8 ), /* Offset= -
568 (354) */
/* 924 */
FC_UP [pointer_deref] /*
/* 926 */ NdrFcShort( 0xffffdd6 ), /* Offset= -
554 (372) */
/* 928 */
FC_UP [pointer_deref] /*
/* 930 */ NdrFcShort( 0x2 ), /* Offset= 2 (932) */
/* 932 */
FC_UP /*
/* 934 */ NdrFcShort( 0x14 ), /* Offset= 20 (954) */
/* 936 */
FC_STRUCT /*
/* 938 */ NdrFcShort( 0x10 ), /* 16 */
/* 940 */ 0x6, /* FC_SHORT */
FC_BYTE /*
/* 942 */ 0x1, /* FC_BYTE */
FC_LONG /*
/* 944 */ 0xb, /* FC_HYPER */
FC_END /*
/* 946 */
FC_UP /*
/* 948 */ NdrFcShort( 0xffffff4 ), /* Offset= -
12 (936) */
/* 950 */
FC_UP [simple_pointer] /*
/* 952 */ 0x2, /* FC_CHAR */
FC_PAD /*
/* 954 */
FC_BOGUS_STRUCT /*
/* 956 */ NdrFcShort( 0x20 ), /* 32 */
/* 958 */ NdrFcShort( 0x0 ), /* 0 */
/* 960 */ NdrFcShort( 0x0 ), /* Offset= 0 (960) */
/* 962 */ 0x8, /* FC_LONG */
FC_LONG /*
/* 964 */ 0x6, /* FC_SHORT */

```

```

0x6, /*
FC_SHORT /*
/* 966 */ 0x6, /* FC_SHORT */
FC_SHORT /*
/* 968 */ 0x4c, /* FC_EMBEDDED_COMPLEX */
0 /*
/* 970 */ NdrFcShort( 0xfffffc3c ), /* Offset= -
964 (6) */
/* 972 */ 0x5c, /* FC_PAD */
FC_END /*
/* 974 */ 0xb4, /* FC_USER_MARSHAL */
131 /*
/* 976 */ NdrFcShort( 0x0 ), /* 0 */
/* 978 */ NdrFcShort( 0x18 ), /* 24 */
/* 980 */ NdrFcShort( 0x0 ), /* 0 */
/* 982 */ NdrFcShort( 0xfffffc2c ), /* Offset= -
980 (2) */
/* 984 */
FC_RP [allocated_on_stack] /*
/* 986 */ NdrFcShort( 0x6 ), /* Offset= 6 (992) */
/* 988 */
FC_OP /*
/* 990 */ NdrFcShort( 0xfffffddc ), /* Offset= -
36 (954) */
/* 992 */ 0xb4, /* FC_USER_MARSHAL */
131 /*
/* 994 */ NdrFcShort( 0x0 ), /* 0 */
/* 996 */ NdrFcShort( 0x18 ), /* 24 */
/* 998 */ NdrFcShort( 0x0 ), /* 0 */
/* 1000 */ NdrFcShort( 0xfffffff4 ), /*
Offset= -12 (988) */
0x0
}
};
static const USER_MARSHAL_ROUTINE_QUADRUPLE
UserMarshalRoutines[ WIRE_MARSHAL_TABLE_SIZE ] =
{
{
VARIANT_UserSize
,VARIANT_UserMarshal
,VARIANT_UserUnmarshal
,VARIANT_UserFree
}
};
/* Standard interface: __MIDL_itf_tpc_com_ps_0000,
ver. 0.0,

```

```

GUID={0x00000000,0x0000,0x0000,{0x00,0x00,0x00,0x00,0
x00,0x00,0x00,0x00}} */
/* Object interface: IUnknown, ver. 0.0,
GUID={0x00000000,0x0000,0x0000,{0xc0,0x00,0x00,0x00,0
x00,0x00,0x00,0x46}} */
/* Object interface: ITPCC, ver. 0.0,
GUID={0xFEEE6AA2,0x84B1,0x11d2,{0xBA,0x47,0x00,0xC0,0
x4F,0xBF,0xE0,0x8B}} */
#pragma code_seg(".orpc")
static const unsigned short
ITPCC_FormatStringOffsetTable[] =
{
0,
44,
88,
132,
176,
220
};
static const MIDL_STUBLESS_PROXY_INFO ITPCC_ProxyInfo
=
{
&Object_StubDesc,
__MIDL_ProcFormatString.Format,
&ITPCC_FormatStringOffsetTable[-3],
0,
0,
0
};
static const MIDL_SERVER_INFO ITPCC_ServerInfo =
{
&Object_StubDesc,
__MIDL_ProcFormatString.Format,
&ITPCC_FormatStringOffsetTable[-3],
0,
0,
0,
0
};
CINTERFACE_PROXY_VTABLE(9) _ITPCCProxyVtbl =
{
&ITPCC_ProxyInfo,
&IID_ITPCC,
IUnknown_QueryInterface_Proxy,
IUnknown_AddRef_Proxy,
IUnknown_Release_Proxy ,
(void *) (INT_PTR) -1 /* ITPCC::NewOrder */ ,
(void *) (INT_PTR) -1 /* ITPCC::Payment */ ,
(void *) (INT_PTR) -1 /* ITPCC::Delivery */ ,
(void *) (INT_PTR) -1 /* ITPCC::StockLevel */ ,

```



```

    (void *) (INT_PTR) -1 /* ITPCC::OrderStatus */ ,
    (void *) (INT_PTR) -1 /* ITPCC::CallSetComplete
*/
};

const CInterfaceStubVtbl _ITPCCStubVtbl =
{
    &IID_ITPCC,
    &ITPCC_ServerInfo,
    9,
    0, /* pure interpreted */
    CStdStubBuffer_METHODS
};

static const MIDL_STUB_DESC Object_StubDesc =
{
    0,
    NdrOleAllocate,
    NdrOleFree,
    0,
    0,
    0,
    0,
    0,
    0,
    0,
    __MIDL_TypeFormatString.Format,
    1, /* -error bounds_check flag */
    0x50002, /* Ndr library version */
    0,
    0x600015b, /* MIDL Version 6.0.347 */
    0,
    UserMarshalRoutines,
    0, /* notify & notify_flag routine table */
    0x1, /* MIDL flag */
    0, /* cs routines */
    0, /* proxy/server info */
    0 /* Reserved5 */
};

const CInterfaceProxyVtbl *
_tpcc_com_ps_ProxyVtblList[] =
{
    ( CInterfaceProxyVtbl *) &_ITPCCProxyVtbl,
    0
};

const CInterfaceStubVtbl *
_tpcc_com_ps_StubVtblList[] =
{
    ( CInterfaceStubVtbl *) &_ITPCCStubVtbl,
    0
};

PCInterfaceName const
_tpcc_com_ps_InterfaceNamesList[] =
{
    "ITPCC",
    0
};

```

```

#define _tpcc_com_ps_CHECK_IID(n)
    IID_GENERIC_CHECK_IID( _tpcc_com_ps, pIID,
n)

int __stdcall _tpcc_com_ps_IID_Lookup( const IID *
pIID, int * pIndex )
{
    if(!_tpcc_com_ps_CHECK_IID(0))
    {
        *pIndex = 0;
        return 1;
    }

    return 0;
}

const ExtendedProxyFileInfo tpcc_com_ps_ProxyFileInfo =
{
    (PCInterfaceProxyVtblList *) &
_tpcc_com_ps_ProxyVtblList,
(PCInterfaceStubVtblList *) &
_tpcc_com_ps_StubVtblList,
(const PCInterfaceName *) &
_tpcc_com_ps_InterfaceNamesList,
0, /* no delegation
& _tpcc_com_ps_IID_Lookup,
1,
2,
0, /* table of [async_uuid] interfaces */
0, /* Filler1 */
0, /* Filler2 */
0 /* Filler3 */
};

#endif /* defined(_M_IA64) || defined(_M_AMD64) */

```

tpcc_com_sl.rg

s

```

HKCR
{
    TPCC.StockLevel.1 = s 'StockLevel Class'
    {
        CLSID = s '{2668369E-A50D-11D2-
BA4E-00C04FBFE08B}'
        TPCC.StockLevel = s 'StockLevel Class'
        {
            CurVer = s 'TPCC.StockLevel.1'
        }
        NoRemove CLSID
        {
            ForceRemove {2668369E-A50D-11D2-
BA4E-00C04FBFE08B} = s 'StockLevel Class'

```

```

{
    ProgID = s
'TPCC.StockLevel.1'
    VersionIndependentProgID = s
'TPCC.StockLevel'
    InprocServer32 = s
'%MODULE%'
    {
        val
        ThreadingModel = s 'Both'
    }
}
}
}

```

tpcc_dblib.cpp

```

/* FILE: TPCC_DBLIB.CPP
* Microsoft
TPC-C Kit Ver. 4.42.000
* Copyright
Microsoft, 2002
* All Rights Reserved
* Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
*
* PURPOSE: Implements dblib calls for TPC-C
txns.
* Contact: Charles Levine
(clevine@microsoft.com)
*
* Change history:
* 4.42.000 - changed w_id fields
from short to long to support >32K warehouses
* 4.20.000 - updated rev number to
match kit
* 4.10.001 - not deleting error
class in catch handler on deadlock retry;
* not a
functional bug, but a memory leak
* - had to
tweak some declarations to compile with latest SDK;
no functional change
*/

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqlfront.h>
#include <sqlldb.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

```

```

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_dblib.h"

#define DEFCLPCKSIZE
4096

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10;
// how many retries on deadlock
static long iConnectionCount = 0; // number
of current dblib connections

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);
            dbinit(); //
            initialize dblib
            break;
        case DLL_PROCESS_DETACH:
            dbexit(); //
            close all dblib structures/connections
            break;
        default:
            /* nothing */;
    }
    return TRUE;
}

int err_handler(DBPROCESS *dbproc, int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetDbLibError( severity,
        dberr, oserr, dberrstr, oserrstr );
    }
}

```

```

}
return INT_CANCEL;
}

/* FUNCTION: int msg_handler(DBPROCESS *dbproc, DBINT
msgno, int msgstate, int severity, char *msgtext)
*
* PURPOSE: This function handles DB-Library
SQL Server error messages
*
* ARGUMENTS: DBPROCESS *dbproc
DBPROCESS id pointer
DBINT
msgno
message number
msgstate
message state
severity
message severity
*msgtext
char
printable
message description
*
* RETURNS: int
INT_CONTINUE continue if
error is SQLETIME else INT_CANCEL action
INT_CANCEL
cancel operation
*
* COMMENTS: This function also sets the dead
lock dbproc variable if necessary.
*/

// typedef INT (SQLAPI *DBMSGHANDLE_PROC) (PDBPROCESS,
DBINT, INT, INT, LPCSTR, LPCSTR, LPCSTR,
DBUSMALLINT);

int msg_handler(DBPROCESS *dbproc, DBINT msgno, int
msgstate, int severity,
LPCSTR
msgtext, LPCSTR srvname, LPCSTR procname, DBUSMALLINT
line)
{
    CTPCC_DBLIB
    *pConn;

    assert(dbproc != NULL);
    pConn =
    (CTPCC_DBLIB*)dbgetuserdata(dbproc);

    if (pConn != NULL)
    {
        pConn->SetSqlError( msgno,
        msgstate, severity, msgtext );
    }

    return 0;
}

```

```

}

/* FUNCTION: void UtilStrCpy(char * pDest, char *
pSrc, int n)
*
* PURPOSE: This function copies n characters
from string pSrc to pDest and places a
null character at the
end of the destination string.
*
* ARGUMENTS: char
*pDest destination string pointer
char
*pSrc source string pointer
int
n
number of characters to copy
*
* RETURNS: None
*
* COMMENTS: Unlike strncpy this function
ensures that the result string is
always null
terminated.
*/

inline static void UtilStrCpy(char * pDest, const
BYTE * pSrc, int n)
{
    strncpy(pDest, (char *)pSrc, n);
    pDest[n] = '\0';

    return;
}

/* FUNCTION: CTPCC_DBLIB_ERR::ErrorText
*
*/

char* CTPCC_DBLIB_ERR::ErrorText(void)
{
    int i;

    static ERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
        "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
        "No orders found for customer." },
        { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded." },
        { 0, "" }
    },
}

```

```

    }
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_DBLIB* CTPCC_DBLIB_new(
LPCSTR szServer,          // name of
SQL server
LPCSTR szUser,           //
user name for login
LPCSTR szPassword,      // password
for login
LPCSTR szHost,          //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase )    // name of
database to use
{
    return new CTPCC_DBLIB( szServer, szUser,
szPassword, szHost, szDatabase );
}

CTPCC_DBLIB::CTPCC_DBLIB (
LPCSTR szServer,        // name of
SQL server
LPCSTR szUser,         //
user name for login
LPCSTR szPassword,     // password
for login
LPCSTR szHost,         //
workstation name; shows up in sp_who; max 30 chars,
only first 10 kept by SQL Server
LPCSTR szDatabase )    // name of
database to use
{
    LOGINREC *login;
    const BYTE *pData;

    // initialization
    m_dbproc = NULL;
    m_DbLibErr = (CDBLIBERR*)NULL;
    m_SqlErr = (CSQLERR*)NULL;

    m_MaxRetries = 10;    // how many
retries on deadlock

```

```

// increase max number of connections if
getting close
if ( dbgetmaxprocs() < (iConnectionCount+5)
)
{
    if (
dbsetmaxprocs(iConnectionCount+10) == FAIL )

        ThrowError(CDBLIBERR::eDbSetMaxProcs);
}

// allocate a login structure
login = dblogin();
if (login == NULL)
    ThrowError(CDBLIBERR::eLogin);
InterlockedIncrement( &iConnectionCount );

// register error and message handler
functions
if (dbprocerrhandle(login, err_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

if (dbprocmsghandle(login, msg_handler) ==
NULL)
    ThrowError(CDBLIBERR::eDbProcHandler);

DBSETLUSER(login, szUser);
DBSETLPWD(login, szPassword);
DBSETLHOST(login, szHost);
DBSETLPACKET(login, (unsigned
short)DEFCLPCKSIZE);
DBSETLVERSION(login, DBVER60);
// use dblib ver 6.0 client behavior

// set time to wait for login
if (dbsetlogintime(60) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

// set time to wait for statement execution
if (dbsettime(180) == FAIL)
    ThrowError(CDBLIBERR::eDbSet);

m_dbproc = dbopen(login, szServer);

// deallocate login structure before
checking for success
dbfreelogin( login );

if (m_dbproc == NULL)
    ThrowError(CDBLIBERR::eDbOpen);

// save address of class instance so that
the message and error handler
// can get to data.
dbsetuserdata(m_dbproc, (LPVOID)this);

```

```

// Use the the right database
if (dbuse(m_dbproc, szDatabase) == FAIL)
    ThrowError(CDBLIBERR::eDbUse);

dbcmd(m_dbproc, "set nocount on ");
// do not return row counts
dbcmd(m_dbproc, "set XACT_ABORT ON");
// rollback transaction on abort

if (dbsqlxexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbSqlExec);

DiscardNextResults(2);

// verify that version of stored procs on
server is
correct
dbrpcinit(m_dbproc, "tpcc_version", 0);

if (dbrpcexec(m_dbproc) == FAIL)
    ThrowError(CDBLIBERR::eDbRpcExec);

if (dbresults(m_dbproc) != SUCCEED)
    ThrowError(CDBLIBERR::eDbResults);

if (dbnextrow(m_dbproc) != REG_ROW)
    ThrowError(CDBLIBERR::eDbNextRow);

char szSrvVersion[16];
pData=dbdata(m_dbproc, 1);
if (pData)
    UtilStrCpy(szSrvVersion, pData,
dbdatlen(m_dbproc, 1));
else
    szSrvVersion[0]=0;
if (strcmp(szSrvVersion,sVersion))
    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_WRONG_SP_VERSION );

DiscardNextRows(0);
DiscardNextResults(0);
}

CTPCC_DBLIB::~CTPCC_DBLIB( void )
{
    // close db connection and deallocate
resources
    dbclose(m_dbproc);
    InterlockedDecrement( &iConnectionCount );
    if (m_DbLibErr != NULL)
        delete m_DbLibErr;
    if (m_SqlErr != NULL)
        delete m_SqlErr;
}

```

```

void CTPCC_DBLIB::SetDbLibError(int severity, int
dberr, int oserr, LPCSTR dberrstr, LPCSTR oserrstr)
{
    delete m_DbLibErr;
    m_DbLibErr = new
CDBLIBERR(CDBLIBERR::eUnknown, severity, dberr,
oserr);

    if (dberrstr != NULL)
    {
        m_DbLibErr->m_dberrstr = new
char[ strlen(dberrstr)+1 ];
        strcpy( m_DbLibErr->m_dberrstr,
dberrstr );
    }

    if (oserrstr != NULL)
    {
        m_DbLibErr->m_oserrstr = new
char[ strlen(oserrstr)+1 ];
        strcpy( m_DbLibErr->m_oserrstr,
oserrstr );
    }
}

void CTPCC_DBLIB::SetSqlError( int /*DBINT*/ msgno,
int msgstate, int severity, LPCSTR msgtext )
{
    if (m_SqlErr == NULL)
        m_SqlErr = new CSQLERR();

    m_SqlErr->m_msgno = msgno;
    m_SqlErr->m_msgstate = msgstate;
    m_SqlErr->m_severity = severity;

    delete [] m_SqlErr->m_msgtext;
    if (msgtext != NULL)
    {
        m_SqlErr->m_msgtext = new char[
strlen(msgtext)+1 ];
        strcpy( m_SqlErr->m_msgtext,
msgtext );
    }
}

void CTPCC_DBLIB::ThrowError( CDBLIBERR::ACTION
eAction )
{
    // discard anything still in return buffer
    DiscardNextRows(-1);
    DiscardNextResults(-1);

    // check for SQL Server error first; if
yes, throw it and ignore any DBLib error.
    if (m_SqlErr != NULL)
    {
        CSQLERR *pSqlErr;
        pSqlErr = m_SqlErr;
        m_SqlErr = NULL; // clear our
pointer to instance; catch handler will delete

```

```

        throw pSqlErr;
    }

    CDBLIBERR *pDbLibErr;
    if (m_DbLibErr == NULL)
        // this case isn't expected to
happen, since it means that an error was returned
        // but the error handlers were
        not called.
        pDbLibErr = new
CDBLIBERR(eAction);
    else
    {
        pDbLibErr = m_DbLibErr;
        pDbLibErr->m_eAction = eAction;
        m_DbLibErr = NULL; //
clear our pointer to instance; catch handler will
delete
    }

    throw pDbLibErr;
}

// Read and discard rows until no more. Throw an
exception if number of rows read doesn't
// match number of rows expected. The row count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// rows to be read.
void CTPCC_DBLIB::DiscardNextRows(int iExpectedCount)
{
    int iRowsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbnextrow(m_dbproc);
        if (rc == NO_MORE_ROWS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)

                ThrowError(CDBLIBERR::eDbNextRow);
            else
                break;
        }
        iRowsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iRowsRead))

        ThrowError(CDBLIBERR::eWrongRowCount);
}

// Read and discard results until no more. Throw an
exception if number of result sets read doesn't

```

```

// match number expected. The result set count will
be ignored if the expected count value
// passed in is negative. A typical use of this
routine is to verify that there are no more
// result sets to be read.
void CTPCC_DBLIB::DiscardNextResults(int
iExpectedCount)
{
    int iResultsRead = 0;
    RETCODE rc;

    while (TRUE)
    {
        rc = dbresults(m_dbproc);
        if (rc == NO_MORE_RESULTS)
            break;
        if (rc == FAIL)
        {
            if (iExpectedCount >=
0)

                ThrowError(CDBLIBERR::eDbResults);
            else
                break;
        }

        DiscardNextRows(-1);
        iResultsRead++;
    }

    if ((iExpectedCount >= 0) &&
(iExpectedCount != iResultsRead))

        ThrowError(CDBLIBERR::eWrongRowCount);
}

void CTPCC_DBLIB::StockLevel()
{
    int iTryCount =
0;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_stocklevel", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.StockLevel.w_id); // @w_id int
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.StockLevel.d_id); // @d_id
            tinyint
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT2, -1, -1, (BYTE *)

```

```

&m_txn.StockLevel.threshold); // @threshold
smallint
        if (dbrpcexec(m_dbproc)
== FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);
        if (dbresults(m_dbproc)
!= SUCCEEDED)
        ThrowError(CDBLIBERR::eDbResults);
        if (dbnextrow(m_dbproc)
!= REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);
        if
(pData=dbdata(m_dbproc, 1))
        m_txn.StockLevel.low_stock = *((long *)
pData);
        DiscardNextRows(0);
        DiscardNextResults(0);
        m_txn.StockLevel.exec_status_code = eOK;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(&&
(++iTryCount
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)
    //if (iTryCount)
    //    throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::NewOrder()

```

```

{
    int                i;
    DBINT              commit_flag;
    DBDATETIME         datetime;
    DBDATETIME         daterec;

    int                iTryCount =
0;
    const BYTE         *pData;
    ResetError();
    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_neworder", 0);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.w_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.d_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.NewOrder.c_id);
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_ol_cnt);

            // check whether any
            order lines are for a remote warehouse
            m_txn.NewOrder.o_all_local = 1;
            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
                {
                    m_txn.NewOrder.o_all_local = 0; // at
                    least one remote warehouse
                    break;
                }
            }
            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.NewOrder.o_all_local);
            for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; i++)
            {
                dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_i_id);
            }
        }
        catch (...)
        {
            iTryCount++;
            if (iTryCount >= iMaxRetries)
                throw;
        }
    }
}

```

```

            dbrpcparam(m_dbproc, NULL, 0, SQLINT4, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_supply_w_id);
            dbrpcparam(m_dbproc, NULL, 0, SQLINT2, -1,
-1, (BYTE *) &m_txn.NewOrder.OL[i].ol_quantity);
        }
        if (dbrpcexec(m_dbproc)
== FAIL)
        ThrowError(CDBLIBERR::eDbRpcExec);

        // Get order line
        results
        m_txn.NewOrder.total_amount = 0;
        for (i = 0;
i < m_txn.NewOrder.o_ol_cnt; i++)
        {
            if
(dbresults(m_dbproc) != SUCCEEDED)
            ThrowError(CDBLIBERR::eDbResults);
            if
(dbnumcols(m_dbproc) != 5)
            ThrowError(CDBLIBERR::eWrongNumCols);
            if
(dbnextrow(m_dbproc) != REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);
            if (pData=dbdata(m_dbproc, 1))
                UtilStrCpy(m_txn.NewOrder.OL[i].ol_i_name,
pData, dbdatlen(m_dbproc, 1));
            if (pData=dbdata(m_dbproc, 2))
                m_txn.NewOrder.OL[i].ol_stock =
                (*(DBSMALLINT *) pData);
            if (pData=dbdata(m_dbproc, 3))
                UtilStrCpy(m_txn.NewOrder.OL[i].ol_brand_ge
neric, pData, dbdatlen(m_dbproc, 3));
            if (pData=dbdata(m_dbproc, 4))
                dbconvert(m_dbproc, SQLNUMERIC,
(LPBYTE)pData, dbdatlen(m_dbproc, 4),
SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_i_price, 8);
            if (pData=dbdata(m_dbproc, 5))

```

```

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc, 5),
        SQLFLT8, (BYTE
*)&m_txn.NewOrder.OL[i].ol_amount, 8);

        m_txn.NewOrder.total_amount =
m_txn.NewOrder.total_amount +
m_txn.NewOrder.OL[i].ol_amount;

        DiscardNextRows(0);
    }

    // get remaining values
for w_tax, d_tax, o_id, c_last, c_discount, c_credit,
o_entry_d, commit_flag
    if (dbresults(m_dbproc)
!= SUCCEEDED)
        ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 8)
            ThrowError(CDBLIBERR::eWrongNumCols);

        if
(pData=dbdata(m_dbproc, 1))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,1), SQLFLT8, (BYTE
*)&m_txn.NewOrder.w_tax, 8);
        if
(pData=dbdata(m_dbproc, 2))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,2), SQLFLT8, (BYTE
*)&m_txn.NewOrder.d_tax, 8);
        if
(pData=dbdata(m_dbproc, 3))

        m_txn.NewOrder.o_id = (*DBINT *) pData);
        if
(pData=dbdata(m_dbproc, 4))

```

```

        UtilStrCpy(m_txn.NewOrder.c_last, pData,
dbdatlen(m_dbproc, 4));
        if
(pData=dbdata(m_dbproc, 5))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,5), SQLFLT8, (BYTE
*)&m_txn.NewOrder.c_discount, 8);
        if
(pData=dbdata(m_dbproc, 6))

        UtilStrCpy(m_txn.NewOrder.c_credit, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))
        {
            datetime =
*(DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);

            m_txn.NewOrder.o_entry_d.year =
daterec.year;

            m_txn.NewOrder.o_entry_d.month =
daterec.month;

            m_txn.NewOrder.o_entry_d.day =
daterec.day;

            m_txn.NewOrder.o_entry_d.hour =
daterec.hour;

            m_txn.NewOrder.o_entry_d.minute =
daterec.minute;

            m_txn.NewOrder.o_entry_d.second =
daterec.second;
        }
        if
(pData=dbdata(m_dbproc, 8))
            commit_flag =
(*DBTINYINT *) pData);
            DiscardNextRows(0);
            DiscardNextResults(0);

            if (commit_flag == 1)
            {
                m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

                m_txn.NewOrder.exec_status_code = eOK;
            }
            else

```

```

        m_txn.NewOrder.exec_status_code =
eInvalidItem;
        return;
    }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205

(e->m_msgno
== iErrOleDbProvider &&
strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL)) &&
(++iTryCount
<= iMaxRetries))
        {
            // hit
            deadlock; backoff for increasingly longer period
            delete e;
            Sleep(10 *
iTryCount);
        }
        else
            throw;
    }
    // while (TRUE)

    // if (iTryCount)
    // throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::Payment()
{
    DBDATETIME datetime;
    DBDATEREC daterec;

    int iTryCount =
0;
    const BYTE *pData;

    ResetError();
    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_payment", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.w_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_w_id);

```

```

        dbrpcparam(m_dbproc,
NULL, 0, SQLFLT8, -1, -1, (BYTE *)
&m_txn.Payment.h_amount);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.d_id);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Payment.c_d_id);
        dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.Payment.c_id);

// if customer id is
zero, then payment is by name
if (m_txn.Payment.c_id
== 0)

        dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.Payment.c_last), (unsigned char
*)m_txn.Payment.c_last);

== FAIL)
        if (dbrpcexec(m_dbproc)

                ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)

                ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)

                ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)

                ThrowError(CDBLIBERR::eWrongNumCols);

        if
(pData=dbdata(m_dbproc, 1))

                m_txn.Payment.c_id = *((DBINT *) pData);
        if
(pData=dbdata(m_dbproc, 2))

                UtilStrCpy(m_txn.Payment.c_last, pData,
dbdatlen(m_dbproc, 2));
        if
(pData=dbdata(m_dbproc, 3))
        {
                datetime =
*(DBDATETIME *) pData);

                dbdatecrack(m_dbproc, &daterec, &datetime);

                m_txn.Payment.h_date.year = daterec.year;

```

```

                m_txn.Payment.h_date.month =
daterec.month;

                m_txn.Payment.h_date.day = daterec.day;

                m_txn.Payment.h_date.hour = daterec.hour;

                m_txn.Payment.h_date.minute =
daterec.minute;

                m_txn.Payment.h_date.second =
daterec.second;
        }
        if
(pData=dbdata(m_dbproc, 4))

                UtilStrCpy(m_txn.Payment.w_street_1, pData,
dbdatlen(m_dbproc, 4));
        if
(pData=dbdata(m_dbproc, 5))

                UtilStrCpy(m_txn.Payment.w_street_2, pData,
dbdatlen(m_dbproc, 5));
        if
(pData=dbdata(m_dbproc, 6))

                UtilStrCpy(m_txn.Payment.w_city, pData,
dbdatlen(m_dbproc, 6));
        if
(pData=dbdata(m_dbproc, 7))

                UtilStrCpy(m_txn.Payment.w_state, pData,
dbdatlen(m_dbproc, 7));
        if
(pData=dbdata(m_dbproc, 8))

                UtilStrCpy(m_txn.Payment.w_zip, pData,
dbdatlen(m_dbproc, 8));
        if
(pData=dbdata(m_dbproc, 9))

                UtilStrCpy(m_txn.Payment.d_street_1, pData,
dbdatlen(m_dbproc, 9));
        if
(pData=dbdata(m_dbproc, 10))

                UtilStrCpy(m_txn.Payment.d_street_2, pData,
dbdatlen(m_dbproc, 10));
        if
(pData=dbdata(m_dbproc, 11))

                UtilStrCpy(m_txn.Payment.d_city, pData,
dbdatlen(m_dbproc, 11));
        if
(pData=dbdata(m_dbproc, 12))

                UtilStrCpy(m_txn.Payment.d_state, pData,
dbdatlen(m_dbproc, 12));
        if
(pData=dbdata(m_dbproc, 13))

```

```

                UtilStrCpy(m_txn.Payment.d_zip, pData,
dbdatlen(m_dbproc, 13));
        if
(pData=dbdata(m_dbproc, 14))

                UtilStrCpy(m_txn.Payment.c_first, pData,
dbdatlen(m_dbproc, 14));
        if
(pData=dbdata(m_dbproc, 15))

                UtilStrCpy(m_txn.Payment.c_middle, pData,
dbdatlen(m_dbproc, 15));
        if
(pData=dbdata(m_dbproc, 16))

                UtilStrCpy(m_txn.Payment.c_street_1, pData,
dbdatlen(m_dbproc, 16));
        if
(pData=dbdata(m_dbproc, 17))

                UtilStrCpy(m_txn.Payment.c_street_2, pData,
dbdatlen(m_dbproc, 17));
        if
(pData=dbdata(m_dbproc, 18))

                UtilStrCpy(m_txn.Payment.c_city, pData,
dbdatlen(m_dbproc, 18));
        if
(pData=dbdata(m_dbproc, 19))

                UtilStrCpy(m_txn.Payment.c_state, pData,
dbdatlen(m_dbproc, 19));
        if
(pData=dbdata(m_dbproc, 20))

                UtilStrCpy(m_txn.Payment.c_zip, pData,
dbdatlen(m_dbproc, 20));
        if
(pData=dbdata(m_dbproc, 21))

                UtilStrCpy(m_txn.Payment.c_phone, pData,
dbdatlen(m_dbproc, 21));
        if
(pData=dbdata(m_dbproc, 22))
        {
                datetime =
*(DBDATETIME *) pData);

                dbdatecrack(m_dbproc, &daterec, &datetime);

                m_txn.Payment.c_since.year =
daterec.year;

                m_txn.Payment.c_since.month =
daterec.month;

                m_txn.Payment.c_since.day = daterec.day;

                m_txn.Payment.c_since.hour =
daterec.hour;

```

```

        m_txn.Payment.c_since.minute =
daterec.minute;
        m_txn.Payment.c_since.second =
daterec.second;
    }

    if (pData=dbdata(m_dbproc, 23))

        UtilStrCpy(m_txn.Payment.c_credit, pData,
dbdatlen(m_dbproc, 23));

    if (pData=dbdata(m_dbproc, 24))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,24), SQLFLT8, (BYTE
*)&m_txn.Payment.c_credit_lim, 8);

    if (pData=dbdata(m_dbproc, 25))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,25), SQLFLT8, (BYTE
*)&m_txn.Payment.c_discount, 8);

    if (pData=dbdata(m_dbproc, 26))

        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,26), SQLFLT8, (BYTE
*)&m_txn.Payment.c_balance, 8);

    if (pData=dbdata(m_dbproc, 27))

        UtilStrCpy(m_txn.Payment.c_data, pData,
dbdatlen(m_dbproc, 27));

        DiscardNextRows(0);
        DiscardNextResults(0);

        if (m_txn.Payment.c_id
== 0)
            throw new
CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
            m_txn.Payment.exec_status_code = eOK;

            return;
        }
    catch (CSQLERR *e)
    {
        if ((e->m_msgno == 1205
||
(e->m_msgno
== iErrOleDbProvider &&
strstr(e-
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(++iTryCount
<= iMaxRetries))
    {

```

```

        // hit
        deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 *
iTryCount);
    }
    else
        throw;
    }
} // while (TRUE)

// if (iTryCount)
// throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::OrderStatus()
{
    int i;
    DBDATETIME datetime;
    DBDATEREC daterec;

    int iTryCount =
0;

    RETCODE rc;
    const BYTE *pData;

    ResetError();

    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
"tpcc_orderstatus", 0);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.w_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.OrderStatus.d_id);

            dbrpcparam(m_dbproc,
NULL, 0, SQLINT4, -1, -1, (BYTE *)
&m_txn.OrderStatus.c_id);

            // if customer id is
            zero, then order status is by name
            if
(m_txn.OrderStatus.c_id == 0)

                dbrpcparam(m_dbproc, NULL, 0, SQLCHAR, -1,
strlen(m_txn.OrderStatus.c_last), (unsigned char
*)&m_txn.OrderStatus.c_last);

            if (dbrpcexec(m_dbproc)
== FAIL)

```

```

            ThrowError(CDBLIBERR::eDbRpcExec);

            // Get order lines
            if (dbresults(m_dbproc)
!= SUCCEEDED)
            {
                if
((m_DbLibErr == NULL) && (m_SqlErr == NULL))

                    throw new CTPCC_DBLIB_ERR(
CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER );
                else
                    ThrowError(CDBLIBERR::eDbResults);
            }

            if (dbnumcols(m_dbproc)
!= 5)

                ThrowError(CDBLIBERR::eWrongNumCols);

                i = 0;
                while (TRUE)
                {
                    rc =
dbnextrow(m_dbproc);
                    if (rc ==
NO_MORE_ROWS)

                        break;

                    if (rc !=
REG_ROW)

                        ThrowError(CDBLIBERR::eDbNextRow);

                    if (pData=dbdata(m_dbproc, 1))

                        m_txn.OrderStatus.OL[i].ol_supply_w_id =
(* (DBSMALLINT *) pData);

                    if (pData=dbdata(m_dbproc, 2))

                        m_txn.OrderStatus.OL[i].ol_i_id = (* (DBINT
*) pData);

                    if (pData=dbdata(m_dbproc, 3))

                        m_txn.OrderStatus.OL[i].ol_quantity =
(* (DBSMALLINT *) pData);

                    if (pData=dbdata(m_dbproc, 4))

                        dbconvert(m_dbproc, SQLNUMERIC,
(LPCBYTE)pData, dbdatlen(m_dbproc,4),
SQLFLT8, (BYTE
*)&m_txn.OrderStatus.OL[i].ol_amount, 8);

                    if (pData=dbdata(m_dbproc, 5))

```



```

        {
            datetime = *((DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);
            m_txn.OrderStatus.OL[i].ol_delivery_d.year
            = daterec.year;
            m_txn.OrderStatus.OL[i].ol_delivery_d.month
            = daterec.month;
            m_txn.OrderStatus.OL[i].ol_delivery_d.day
            = daterec.day;
            m_txn.OrderStatus.OL[i].ol_delivery_d.hour
            = daterec.hour;
            m_txn.OrderStatus.OL[i].ol_delivery_d.minute
            = daterec.minute;
            m_txn.OrderStatus.OL[i].ol_delivery_d.second
            = daterec.second;
        }
        i++;
    }
    m_txn.OrderStatus.o_ol_cnt = i;

    if (dbresults(m_dbproc)
    != SUCCEED)
        ThrowError(CDBLIBERR::eDbResults);
    if (dbnextrow(m_dbproc)
    != REG_ROW)
        ThrowError(CDBLIBERR::eDbNextRow);
    if (dbnumcols(m_dbproc)
    != 8)
        ThrowError(CDBLIBERR::eWrongNumCols);

    if (pData=dbdata(m_dbproc, 1))
        m_txn.OrderStatus.c_id = (*(DBINT *)
        pData);
    if (pData=dbdata(m_dbproc, 2))
        UtilStrCpy(m_txn.OrderStatus.c_last, pData,
        dbdatlen(m_dbproc,2));
    if (pData=dbdata(m_dbproc, 3))
        UtilStrCpy(m_txn.OrderStatus.c_first,
        pData, dbdatlen(m_dbproc,3));

```

```

    if (pData=dbdata(m_dbproc, 4))
        UtilStrCpy(m_txn.OrderStatus.c_middle,
        pData, dbdatlen(m_dbproc, 4));
    if (pData=dbdata(m_dbproc, 5))
        {
            datetime =
            *((DBDATETIME *) pData);
            dbdatecrack(m_dbproc, &daterec, &datetime);
            m_txn.OrderStatus.o_entry_d.year =
            daterec.year;
            m_txn.OrderStatus.o_entry_d.month =
            daterec.month;
            m_txn.OrderStatus.o_entry_d.day =
            daterec.day;
            m_txn.OrderStatus.o_entry_d.hour =
            daterec.hour;
            m_txn.OrderStatus.o_entry_d.minute =
            daterec.minute;
            m_txn.OrderStatus.o_entry_d.second =
            daterec.second;
        }
    if (pData=dbdata(m_dbproc, 6))
        m_txn.OrderStatus.o_carrier_id =
        (*(DBSMALLINT *) pData);
    if (pData=dbdata(m_dbproc, 7))
        dbconvert(m_dbproc, SQLNUMERIC,
        (LPCBYTE)pData, dbdatlen(m_dbproc,7),
        SQLFLT8, (BYTE
        *)&m_txn.OrderStatus.c_balance, 8);
    if (pData=dbdata(m_dbproc, 8))
        m_txn.OrderStatus.o_id = (*(DBINT *)
        pData);
        DiscardNextRows(0);
        DiscardNextResults(0);
        if
        (m_txn.OrderStatus.o_ol_cnt == 0)
            throw new
            CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_NO_SUCH_ORDER
            );

```

```

        else if
        (m_txn.OrderStatus.c_id == 0 &&
        m_txn.OrderStatus.c_last[0] == 0)
            throw new
            CTPCC_DBLIB_ERR( CTPCC_DBLIB_ERR::ERR_INVALID_CUST );
        else
            m_txn.OrderStatus.exec_status_code = eOK;
    }
    return;
}
catch (CSQLERR *e)
{
    if ((e->m_msgno == 1205
    == iErrOleDbProvider &&
    strstr(e->m_msgtext, sErrTimeoutExpired) != NULL) &&
    (++iTryCount
    <= iMaxRetries))
    {
        // hit
        deadlock; backoff for increasingly longer period
        delete e;
        Sleep(10 *
        iTryCount);
    }
    else
        throw;
}
// while (TRUE)
// if (iTryCount)
// throw new
// CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
// iTryCount);
}

void CTPCC_DBLIB::Delivery()
{
    int i;
    int iTryCount =
    0;
    const BYTE *pData;
    ResetError();
    while (TRUE)
    {
        try
        {
            dbrpcinit(m_dbproc,
            "tpcc_delivery", 0);
            dbrpcparam(m_dbproc,
            NULL, 0, SQLINT4, -1, -1, (BYTE *)
            &m_txn.Delivery.w_id);

```

```

        dbrpcparam(m_dbproc,
NULL, 0, SQLINT1, -1, -1, (BYTE *)
&m_txn.Delivery.o_carrier_id);

        if (dbrpcexec(m_dbproc)
== FAIL)
            ThrowError(CDBLIBERR::eDbRpcExec);

        if (dbresults(m_dbproc)
!= SUCCEED)
            ThrowError(CDBLIBERR::eDbResults);

        if (dbnextrow(m_dbproc)
!= REG_ROW)
            ThrowError(CDBLIBERR::eDbNextRow);

        if (dbnumcols(m_dbproc)
!= 10)
            ThrowError(CDBLIBERR::eWrongNumCols);

        for (i=0; i<10; i++)
        {
            if (pData =
dbdata(m_dbproc, i+1))
                m_txn.Delivery.o_id[i] = *((DBINT *)pData);
            DiscardNextRows(0);
            DiscardNextResults(0);

            m_txn.Delivery.exec_status_code = eOK;
            return;
        }
        catch (CSQLERR *e)
        {
            if ((e->m_msgno == 1205
||
== iErrOleDbProvider &&
>m_msgtext, sErrTimeoutExpired) != NULL) &&
(&&
(++iTryCount
<= iMaxRetries))
            {
                // hit
                deadlock; backoff for increasingly longer period
                delete e;
                Sleep(10 *
iTryCount);
            }
            else
                throw;
        }
    } // while (TRUE)

```

```

//      if (iTryCount)
//          throw new
CTPCC_DBLIB_ERR(CTPCC_DBLIB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_DBLIB::ResetError()
{
    if (m_DbLibErr != NULL)
    {
        delete m_DbLibErr;
        m_DbLibErr = (CDBLIBERR*)NULL;
    }

    if (m_SqlErr != NULL)
    {
        delete m_SqlErr;
        m_SqlErr = (CSQLERR*)NULL;
    }

    return;
}

```

tpcc_dblib.h

```

/*      FILE:      TPC_C_DBLIB.H
*      Microsoft
*      TPC-C Kit Ver. 4.20.000
*      Copyright
*      Microsoft, 1999
*      All Rights Reserved
*
*      Version
*      4.10.000 audited by Richard Gimarc, Performance
*      Metrics, 3/17/99
*
*      PURPOSE:  Header file for TPC-C txn class
*      implementation.
*
*      Change history:
*      *      4.20.000 - updated rev number to
*      match kit
*/
#pragma once

#ifndef PDBPROCESS
#define DBPROCESS void // dbprocess structure type
typedef DBPROCESS * PDBPROCESS;
#endif

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CSQLERR : public CBaseErr
{
public:

```

```

CSQLERR(void)
{
    m_msgno = 0;
    m_msgstate = 0;
    m_severity = 0;
    m_msgtext = NULL;
};

~CSQLERR()
{
    delete [] m_msgtext;
};

int      m_msgno;
int      m_msgstate;
int      m_severity;
char     *m_msgtext;

int      ErrorType()
{return ERR_TYPE_SQL;};
char*    ErrorTypeStr() { return
"SQL"; };
int      ErrorNum()
{return m_msgno;};
char*    ErrorText() {return
m_msgtext;};
};

class CDBLIBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eLogin,
        // error from dblogin
        eDbOpen,
        // error from dbopen
        eDbUse,
        // error from dbuse
        eDbSqlExec,
        // error from dbsqlexec
        eDbSet,
        // error from one of the dbset*
        eDbNextRow,
        // error from dbnextrow
        eWrongRowCount,
        // more or less rows returned than expected
        eWrongNumCols,
        // more or less columns returned than
        expected
        eDbResults,
        // error from dbresults
        eDbRpcExec,
        // error from dbrpcexec
        eDbSetMaxProcs,
        // error from dbsetmaxprocs
    };
};

```

```

        eDbProcHandler
        // error from either dbprocerhandle or
        dbprocmsgshandle
    );
    CDBLIBERR(ACTION eAction, int
severity = 0, int dberror = 0, int oserr = 0)
    {
        m_eAction = eAction;
        m_severity = severity;
        m_dberror = dberror;
        m_oserr = oserr;

        m_dberrstr = NULL;
        m_oserrstr = NULL;
    };
    ~CDBLIBERR()
    {
        delete [] m_dberrstr;
        delete [] m_oserrstr;
    };
    ACTION    m_eAction;
    int       m_severity;
    int       m_dberror;
    int       m_oserr;
    char      *m_dberrstr;
    char      *m_oserrstr;

    int       ErrorType()
{return ERR_TYPE_DBLIB;};
    char*     ErrorTypeStr() { return
"DBLIB"; }
    int       ErrorNum()
{return m_dberror;};
    char*     ErrorText() {return
m_dberrstr;};
    int       ErrorAction()
{ return (int)m_eAction; }

class CTPCC_DBLIB_ERR : public CBaseErr
{
    public:
        enum CTPCC_DBLIB_ERRS
        {
            ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
            ERR_INVALID_CUST,
// "Invalid Customer id,name."
            ERR_NO_SUCH_ORDER,
// "No orders found for
customer."
            ERR_RETRIED_TRANS,
// "Retries before transaction
succeeded."
        };
};

```

```

        CTPCC_DBLIB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };
    CTPCC_DBLIB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

    int       m_errno;
    int       m_iTryCount;

    int       ErrorType()
{return ERR_TYPE_TPCC_DBLIB;};
    char*     ErrorTypeStr() { return
"TPCC DBLIB"; }
    int       ErrorNum()
{return m_errno;};

    char*     ErrorText();

class DllDecl CTPCC_DBLIB : public CTPCC_BASE
{
    private:
        // declare variables and private
        functions here...
        PDBPROCESS    m_dbproc;
        CDBLIBERR *m_DbLibErr;
        // not allocated until needed (maybe never)
        CSQLErr      *m_SqlErr;
        // not allocated until
        needed (maybe never)
        int
        m_MaxRetries; // retry
        count on deadlock

        void DiscardNextRows(int
iExpectedCount);
        void DiscardNextResults(int
iExpectedCount);
        void ThrowError(
CDBLIBERR::ACTION eAction );
        void ResetError();

        union
        {
            NEW_ORDER_DATA
            NewOrder;
            PAYMENT_DATA
            Payment;
            DELIVERY_DATA
            Delivery;
            STOCK_LEVEL_DATA
            StockLevel;
            ORDER_STATUS_DATA
            OrderStatus;
        };
        m_txn;
    public:

```

```

        CTPCC_DBLIB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase );
    ~CTPCC_DBLIB(void);

    inline PNEW_ORDER_DATA
    BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
    inline PPAYMENT_DATA
    BuffAddr_Payment() { return
&m_txn.Payment; };
    inline PDELIVERY_DATA
    BuffAddr_Delivery() { return
&m_txn.Delivery; };
    inline PSTOCK_LEVEL_DATA
    BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
    inline PORDER_STATUS_DATA
    BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

    void NewOrder ()
    void Payment ()
    void Delivery ()
    void StockLevel ()
    void OrderStatus ();

    // these are public because they
    must be called from the dblib err_handler and
    msg_hangler
    // outside of the class
    void SetDbLibError(int severity,
int dberr, int oserr, LPCSTR dberrstr, LPCSTR
oserrstr);
    void SetSqlError( int msgno, int
msgstate, int severity, LPCSTR msgtext );
};

extern "C" DllDecl CTPCC_DBLIB* CTPCC_DBLIB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase );

typedef CTPCC_DBLIB* (TYPE_CTPCC_DBLIB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR);

tpcc_enc.cpp
// ctpcc_enc.cpp: implementation of the CTPCC_ENCINA
class.
//
//
//
#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <malloc.h>

```

```

#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains definitions of
structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_enc.h"
#include "..\include\tpcc_type.h"
#include "mon_client.h"
#include "client_utils.h"

static CRITICAL_SECTION      TpCriticalSection;
extern "C" char *errFile;

BOOL APIENTRY DllMain(HANDLE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:

DisableThreadLibraryCalls(hModule);

InitializeCriticalSection(&TpCriticalSection);
        break;

        case DLL_PROCESS_DETACH:

DeleteCriticalSection(&TpCriticalSection);
        break;

        default:
            /* nothing */;
    }
    return TRUE;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_new()
{
    return new CTPCC_ENCINA();
}

// wrapper routine for enroll_client
__declspec(dllexport) CTPCC_ENCINA*
CTPCC_ENCINA_post_init()

```

```

{
    enroll_client();
    return NULL;
}

// constructor and destructor
CTPCC_ENCINA::CTPCC_ENCINA()
{
    // Add initialization of ENCINA
    Structures if any
    m_txn = (ENC_DATA
*)malloc(sizeof(ENC_DATA));
    if (m_txn == NULL)
        throw new
CENCERR(ERR_TYPE_MEMORY, ERR_FATAL_LEVEL);
}

CTPCC_ENCINA::~CTPCC_ENCINA()
{
    // free the data structure allocated with
tpalloc
    free((char *)m_txn);
}

void CTPCC_ENCINA::NewOrder()
{
    // question: if we need to prepare the
data?
    if (send_new_order(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Payment()
{
    if (send_payment(sizeof(ENC_DATA), (unsigned char
*)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::Delivery()
{
    // Note: Delivery txn code in the tuxedo
server does not implement logging of the delivery
// txn results, so cannot be used as
is to run an auditable TPC-C result. For that
// reason, delivery txns should not
be done via Tuxedo.
// The code is included for
completeness.

```

```

//m_txn->u.Delivery.exec_status_code =
eDeliveryFailed;
//return;

// Note: If we use the delivery thread in
tpcc.dll, it is not possible to get to this
// point for delivery txns. But if we
use Encina delivery server, the code is
// needed. It is suggested using the
delivery thread in tpcc.dll since it is
// convenient and provides best
performance.
    GetLocalTime(&m_txn-
>u.Delivery.queue_time);

    if (send_delivery(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        m_txn-
>u.Delivery.exec_status_code = eDeliveryFailed;
    else
        m_txn-
>u.Delivery.exec_status_code = eOK;
}

void CTPCC_ENCINA::StockLevel()
{
    if (send_stock_level(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_ENCINA::OrderStatus()
{
    if (send_order_status(sizeof(ENC_DATA), (unsigned
char *)m_txn) == TRPC_ERROR)
        throw new CENCERR(TRPC_ERROR);

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CENCERR( m_txn-
>ErrorType, m_txn->error );
}

char *CENCERR::ErrorText()
{
    if (m_iErrorType == TRPC_ERROR)
    {
        sprintf( m_szErrorText, "Error:
ENCINA TRPC error (see log file %s for details)",
errFile);
    }
    else
        sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
    return m_szErrorText;
};

```

tpcc_enc.h

```
/* FILE: TPCC_ENCINA.H
 * Microsoft
 * TPC-C Kit Ver. 4.10.000
 * not yet audited
 * PURPOSE: Header file for TPC-C Encina class implementation.
 * Copyright Microsoft, 1999
 * All Rights Reserved
 */

#if !defined(_TPCC_ENCINA_H_)
#define _TPCC_ENCINA_H_

#pragma once

// need to declare functions for import, unless define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class CTPCC_ENCINA : public CTPCC_BASE
{
private:
    struct ENC_DATA
    {
        int ErrorType;
        int error;

        union
        {
            NEW_ORDER_DATA NewOrder;
            PAYMENT_DATA Payment;
            DELIVERY_DATA Delivery;

            STOCK_LEVEL_DATA StockLevel;
            ORDER_STATUS_DATA OrderStatus;
        } u;
    } *m_txn;

public:
    CTPCC_ENCINA();
    virtual ~CTPCC_ENCINA();
```

```
        inline PNEW_ORDER_DATA BuffAddr_NewOrder() { return &m_txn->u.NewOrder; };
        inline PPAYMENT_DATA BuffAddr_Payment() { return &m_txn->u.Payment; };
        inline PDELIVERY_DATA BuffAddr_Delivery() { return &m_txn->u.Delivery; };
        inline PSTOCK_LEVEL_DATA BuffAddr_StockLevel() { return &m_txn->u.StockLevel; };
        inline PORDER_STATUS_DATA BuffAddr_OrderStatus() { return &m_txn->u.OrderStatus; };

        void NewOrder();
        void Payment();
        void Delivery();
        void StockLevel();
        void OrderStatus();
    };

class CENCERR : public CBaseErr
{
private:
    char m_szErrorText[64];
public:
    int m_errno;

    // int m_iErrorType;
    // match ErrorType in CTPCC_ENCINA
    // int m_iError;
    // machine error in CTPCC_ENCINA

    // use this interface for genuine Encina errors
    CENCERR( int iErr )
    {
        m_errno = iErr; // ENCINA error
        m_iErrorType = ERR_TYPE_ENCINA;
        m_iError = 0; // only meaningful if m_errno == TPEOS
    };

    // use this interface to impersonate a non-Encina error type
    CENCERR( int iErrorType, int iError )
    {
        m_iErrorType = iErrorType;
        m_iError = iError;
        m_errno = iError; // ???
    }
};
```

```
    // A CENCERR class can impersonate another class, which happens if the error // was not actually a Tuxedo error, but was simply transmitted back via Tuxedo.
    int ErrorType()
    {
        return m_iErrorType;
    }

    int ErrorNum() {return m_errno;};
    char *ErrorText();

};

// wrapper routine for class constructor:
extern "C" __declspec(dlllexport) CTPCC_ENCINA* CTPCC_ENCINA_new();
extern "C" __declspec(dlllexport) CTPCC_ENCINA* CTPCC_ENCINA_post_init();

typedef CTPCC_ENCINA* (TYPE_CTPCC_ENCINA)();

#endif // !defined(_TPCC_ENCINA_H_)
```

tpcc_odbc.cpp

```
/* FILE: TPCC_ODBC.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.42.000
 * Copyright Microsoft, 2002
 * All Rights Reserved
 * Version 4.10.000 audited by Richard Gimarc, Performance Metrics, 3/17/99
 * PURPOSE: Implements ODBC calls for TPC-C txns.
 * Contact: Charles Levine (clevine@microsoft.com)
 * Change history:
 * 4.42.000 - changed w_id fields from short to long to support >32K warehouses
 * 4.20.000 - updated rev number to match kit
 * 4.10.001 - not deleting error class in catch handler on deadlock retry; not a functional bug, but a memory leak
 */

#include <windows.h>
#include <stdio.h>
#include <assert.h>

#define DBNTWIN32
#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>
```

```

// #define COMPILER_FOR_SNAC // define that to
// compile for SQL Native Client; comment out to use
// MDAC

#ifdef COMPILER_FOR_SNAC
#include <odbcss.h>
#else
// Compile for SNAC
#include <sqlncli.h>
#endif

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_odbc.h"

// version string; must match return value from
// tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

static SQLHENV henv = SQL_NULL_HENV;
// ODBC environment handle

BOOL WINAPI DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
switch( ul_reason_for_call )
{
case DLL_PROCESS_ATTACH:
DisableThreadLibraryCalls( hModule );
if (
SQLAllocHandle( SQL_HANDLE_ENV, SQL_NULL_HANDLE,
&henv ) != SQL_SUCCESS )
return FALSE;
break;

case DLL_PROCESS_DETACH:
if ( henv != NULL )
SQLFreeEnv( henv );
break;

default:
/* nothing */;
}
return TRUE;
}

```

```

}

/* FUNCTION: CTPCC_ODBC_ERR::ErrorText
*
*/

char* CTPCC_ODBC_ERR::ErrorText( void )
{
int i;

static SERRORMSG errorMsgs[] =
{
{ ERR_WRONG_SP_VERSION,
"Wrong version of stored procs on database
server" },
{ ERR_INVALID_CUST,
"Invalid Customer id,name." },
{ ERR_NO_SUCH_ORDER,
"No orders found for customer." },
{ ERR_RETRIED_TRANS,
"Retries before transaction succeeded." },
{ 0, "" }
};

}

static char szNotFound[] = "Unknown error
number.";

for( i=0; errorMsgs[i].szMsg[0]; i++ )
{
if ( m_errno ==
errorMsgs[i].iError )
break;
}
if ( !errorMsgs[i].szMsg[0] )
return szNotFound;
else
return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec( dllexport ) CTPCC_ODBC* CTPCC_ODBC_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase, // name of
database to use
LPCWSTR szSPPrefix, // prefix to
append to the stored procedure names

```

```

BOOL bCallNoDuplicatesNewOrder ) // whether
to check for non-duplicate items in NewOrder and call
a new SP
{
return new CTPCC_ODBC( szServer, szUser,
szPassword, szHost, szDatabase, szSPPrefix,
bCallNoDuplicatesNewOrder );
}

CTPCC_ODBC::CTPCC_ODBC (
LPCSTR szServer,
// name of SQL server
LPCSTR szUser,
// user name for login
LPCSTR szPassword,
// password for login
LPCSTR szHost,
// not used
LPCSTR szDatabase,
// name of database to use
LPCWSTR szSPPrefix,
// prefix to append to the stored procedure
names
BOOL bCallNoDuplicatesNewOrder //
whether to check for non-duplicate items in NewOrder
and call a new SP
)
:
m_bCallNoDuplicatesNewOrder( bCallNoDuplicatesNewOrder
)
{
RETCODE rc;

// initialization
m_hdbc = SQL_NULL_HDBC;
m_hstmt = SQL_NULL_HSTMT;

m_hstmtNewOrder = SQL_NULL_HSTMT;
m_hstmtPayment = SQL_NULL_HSTMT;
m_hstmtDelivery = SQL_NULL_HSTMT;
m_hstmtOrderStatus = SQL_NULL_HSTMT;
m_hstmtStockLevel = SQL_NULL_HSTMT;

m_descNewOrderCols1 = SQL_NULL_HDESC;
m_descNewOrderCols2 = SQL_NULL_HDESC;
m_descOrderStatusCols1 = SQL_NULL_HDESC;
m_descOrderStatusCols2 = SQL_NULL_HDESC;

wcsncpy( m_szSPPrefix, szSPPrefix,
sizeof( m_szSPPrefix ) / sizeof( m_szSPPrefix[0] ) );

if ( SQLAllocHandle( SQL_HANDLE_DBC, henv,
&m_hdbc ) != SQL_SUCCESS )
ThrowError( CODBCERR::eAllocHandle );

if ( SQLSetConnectOption( m_hdbc,
SQL_PACKET_SIZE, 4096 ) != SQL_SUCCESS )

```

```

ThrowError(CODBCERR::eConnOption);

(
    char
    szConnectStr[256];
    char
    szOutStr[1024];
    SQLSMALLINT
    iOutStrLen;

#ifdef COMPILE_FOR_SNAC
    sprintf( szConnectStr,
        "DRIVER=SQL
        Server;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
            szServer, szUser,
            szPassword, szDatabase );
#else
    // Compile for SNAC
    sprintf( szConnectStr,
        "DRIVER=SQL Native
        Client;SERVER=%s;UID=%s;PWD=%s;DATABASE=%s",
            szServer, szUser,
            szPassword, szDatabase );
#endif
    rc = SQLDriverConnect(m_hdbc,
        NULL, (SQLCHAR*)szConnectStr, sizeof(szConnectStr),
        (SQLCHAR*)szOutStr,
        sizeof(szOutStr), &iOutStrLen, SQL_DRIVER_NOPROMPT );
    if (rc != SQL_SUCCESS && rc !=
        SQL_SUCCESS_WITH_INFO)
        ThrowError(CODBCERR::eConnect);
}

if (SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
&m_hstmt) != SQL_SUCCESS)
    ThrowError(CODBCERR::eAllocHandle);

(
    char        buffer[128];

    // set some options affecting
    connection behavior
    strcpy(buffer, "set nocount on
    set XACT_ABORT ON");
    rc = SQLExecDirect(m_hstmt,
        (unsigned char *)buffer, SQL_NTS);
    if (rc != SQL_SUCCESS && rc !=
        SQL_SUCCESS_WITH_INFO)
        ThrowError(CODBCERR::eExecDirect);

    // verify that version of stored
    procs on server is correct
    char db_sp_version[10];
    strcpy(buffer, "(call
    tpcc_version)");

```

```

        rc = SQLExecDirect(m_hstmt,
        (unsigned char *)buffer, SQL_NTS);
        if (rc != SQL_SUCCESS && rc !=
        SQL_SUCCESS_WITH_INFO)
            ThrowError(CODBCERR::eExecDirect);
        if ( SQLBindCol(m_hstmt, 1,
        SQL_C_CHAR, &db_sp_version, sizeof(db_sp_version),
        NULL) != SQL_SUCCESS )
            ThrowError(CODBCERR::eBindCol);
        if ( SQLFetch(m_hstmt) ==
        SQL_ERROR )
            ThrowError(CODBCERR::eFetch);
        if
        (strcmp(db_sp_version, sVersion))
            throw new
        CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_WRONG_SP_VERSION
        );
        SQLFreeHandle(SQL_HANDLE_STMT,
        m_hstmt);
    }

    // Bind parameters for each of the
    transactions
    InitNewOrderParams();
    InitPaymentParams();
    InitOrderStatusParams();
    InitDeliveryParams();
    InitStockLevelParams();
}

CTPCC_ODBC::~CTPCC_ODBC( void )
{
    // note: descriptors are automatically
    released when the connection is dropped
    SQLFreeHandle(SQL_HANDLE_STMT,
    m_hstmtNewOrder);
    SQLFreeHandle(SQL_HANDLE_STMT,
    m_hstmtPayment);
    SQLFreeHandle(SQL_HANDLE_STMT,
    m_hstmtDelivery);
    SQLFreeHandle(SQL_HANDLE_STMT,
    m_hstmtOrderStatus);
    SQLFreeHandle(SQL_HANDLE_STMT,
    m_hstmtStockLevel);

    SQLDisconnect(m_hdbc);
    SQLFreeHandle(SQL_HANDLE_DBC, m_hdbc);
}

void CTPCC_ODBC::ThrowError( CODBCERR::ACTION eAction
)
{
    RETCODE        rc;
    SDWORD         lNativeError;
    char           szState[6];
    char
    szMsg[SQL_MAX_MESSAGE_LENGTH];

```

```

    char
    szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    CODBCERR      *pODBCErr;
    // not allocated until needed (maybe never)

    pODBCErr = new CODBCERR();

    pODBCErr->m_NativeError = 0;
    pODBCErr->m_eAction = eAction;
    pODBCErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;
    while (TRUE)
    {
        rc = SQLError(henv, m_hdbc,
        m_hstmt, (BYTE *)&szState, &lNativeError,
        (BYTE *)&szMsg, sizeof(szMsg), NULL);
        if (rc == SQL_NO_DATA)
            break;

        // check for deadlock
        if (lNativeError == 1205 ||
        (lNativeError == iErrOleDbProvider &&
        strstr(szMsg,
        sErrTimeoutExpired) != NULL))
            pODBCErr->m_bDeadLock =
            TRUE;

        // capture the (first) database
        error
        if (pODBCErr->m_NativeError == 0
        && lNativeError != 0)
            pODBCErr->m_NativeError
            = lNativeError;

        // quit if there isn't enough
        room to concatenate error text
        if ( (strlen(szMsg) + 2) >
        (sizeof(szTmp) - strlen(szTmp)) )
            break;

        // include line break after first
        error msg
        if (szTmp[0] != 0)
            strcat( szTmp, "\n");
        strcat( szTmp, szMsg );
    }

    if (pODBCErr->m_odbcerrstr != NULL)
    {
        delete [] pODBCErr->m_odbcerrstr;
        pODBCErr->m_odbcerrstr = NULL;
    }

    if (strlen(szTmp) > 0)
    {
        pODBCErr->m_odbcerrstr = new
        char[ strlen(szTmp)+1 ];
        strcpy( pODBCErr->m_odbcerrstr,
        szTmp );
    }

```

```

    }

    SQLFreeStmt(m_hstmt, SQL_CLOSE);
    throw pODBCErr;
}

void CTPCC_ODBC::InitStockLevelParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
        m_hdbc, &m_hstmtStockLevel) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtStockLevel;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.StockLevel.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.StockLevel.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
        &m_txn.StockLevel.threshold, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    if ( SQLBindCol(m_hstmt, 1, SQL_C_SLONG,
        &m_txn.StockLevel.low_stock, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose Stock Level statement
    _snprintf(m_szStockLevelCommand,
        sizeof(m_szStockLevelCommand)/sizeof(m_szStockLevelCo
        mmand[0]),
        L"call %stpcck_stocklevel
        (?,?,?)", m_szSPPrefix);
}

void CTPCC_ODBC::StockLevel()
{
    RETCODE rc;
    int iTryCount = 0;

    m_hstmt = m_hstmtStockLevel;

    while (TRUE)
    {
        try
        {
            rc =
                SQLExecDirectW(m_hstmt, m_szStockLevelCommand,
                SQL_NTS);
            if (rc != SQL_SUCCESS
                && rc != SQL_SUCCESS_WITH_INFO)
                ThrowError(CODBCERR::eExecDirect);
        }
    }
}

```

```

    if ( SQLFetch(m_hstmt)
    == SQL_ERROR )
        ThrowError(CODBCERR::eFetch);

    SQLFreeStmt(m_hstmt,
    SQL_CLOSE);

    m_txn.StockLevel.exec_status_code = eOK;
    break;
}
catch (CODBCERR *e)
{
    if (!e->m_bDeadLock)
        if (++iTryCount > iMaxRetries)
            throw;

    // hit deadlock;
    backoff for increasingly longer period
    delete e;
    Sleep(10 * iTryCount);
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitNewOrderParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
        m_hdbc, &m_hstmtNewOrder) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_STMT, m_hdbc,
        &m_hstmtNewOrderNoDuplicates) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderCols1) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderCols2) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderNoDuplicatesCols1) != SQL_SUCCESS
        ||
        SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
        &m_descNewOrderNoDuplicatesCols2) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtNewOrder;

    if ( SQLSetStmtAttrW(m_hstmt,
        SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
        SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);
}

```

```

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
        &m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
        SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
        &m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
        )
        ThrowError(CODBCERR::eBindParam);

    for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
    j++)
    {
        if ( SQLBindParameter(m_hstmt,
            ++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
            &m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
            SQL_SUCCESS
            ||
            SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
            SQL_C_SLONG, SQL_INTEGER, 0, 0,
            &m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
            SQL_SUCCESS
            ||
            SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
            SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
            &m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
            SQL_SUCCESS
            )
            ThrowError(CODBCERR::eBindParam);
    }

    // set the bind offset pointer
    if ( SQLSetStmtAttrW(m_hstmt,
        SQL_ATTR_ROW_BIND_OFFSET_PTR, &m_bindOffset,
        SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
        &m_txn.NewOrder.OL[0].ol_i_name,
        sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
        SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
        SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
        NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
        SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
        sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
        != SQL_SUCCESS
    )

```



```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);

    // associate the column bindings for the
second result set
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose the New Order statement
    _snprintf(m_szNewOrderCommand,
sizeof(m_szNewOrderCommand)/sizeof(m_szNewOrderComman
d(0)),
        // 0      1      2
        //
012345678901234567890123456789
        L" {call
%stppcc_neworder(?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,
?, ?, ?, ?, ?, ?,"
        L"?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,"
, ?, ?, ?, ?) ", m_szSPPrefix);

```

```

        m_iBeginNewOrderVariablePart = 29 +
wcslen(m_szSPPrefix); // fixed part + prefix
part

        //////////////////////////////////////
////////////////////////////////////
        //
        // Now initialize New Order that
works on no duplicate (w_id,i_id) pairs
        // and returns one result set for
lineitem details.
        //
        //
        m_hstmt = m_hstmtNewOrderNoDuplicates;

        if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols1, SQL_IS_POINTER ) !=
SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_ol_cnt, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.NewOrder.o_all_local, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    for (int j=0; j<MAX_OL_NEW_ORDER_ITEMS;
j++)
    {
        if ( SQLBindParameter(m_hstmt,
++i, SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_i_id, 0, NULL) !=
SQL_SUCCESS
            ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.NewOrder.OL[j].ol_supply_w_id, 0, NULL) !=
SQL_SUCCESS
            ||
SQLBindParameter(m_hstmt, ++i, SQL_PARAM_INPUT,
SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.NewOrder.OL[j].ol_quantity, 0, NULL) !=
SQL_SUCCESS
        )

            ThrowError(CODBCERR::eBindParam);

```

```

    }

    // set row-wise binding
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER) sizeof(m_txn.NewOrder.OL[0]),
SQL_IS_UIINTEGER) != SQL_SUCCESS
        || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i, SQL_C_CHAR,
&m_txn.NewOrder.OL[0].ol_i_name,
sizeof(m_txn.NewOrder.OL[0].ol_i_name), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.NewOrder.OL[0].ol_stock, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.OL[0].ol_brand_generic,
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic), NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_i_price, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    // associate the column bindings for the
second result set
    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.w_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.d_tax, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.NewOrder.o_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.NewOrder.c_last,
sizeof(m_txn.NewOrder.c_last), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.NewOrder.c_discount, 0, NULL)
!= SQL_SUCCESS
    )

```

```

        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR,      &m_txn.NewOrder.c_credit,
sizeof(m_txn.NewOrder.c_credit), NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.NewOrder.o_entry_d, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG,      &m_no_commit_flag, 0, NULL) !=
SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindCol);

    //Compose the New Order statement
    _snwprintf(m_szNewOrderNoDuplicatesCommand,
sizeof(m_szNewOrderNoDuplicatesCommand)/sizeof(m_szNe
wOrderNoDuplicatesCommand[0]),
        L"(call
%stpc_neworder_new(?,?,?,?,?,?,?,?,?,?,?,?,?,
?,?,?,?,?,?)", m_szSPPrefix);

    m_iBeginNewOrderNoDuplicatesVariablePart =
33 + wcslen(m_szSPPrefix); // fixed part + prefix
part
}

//
// Returns true if there are duplicate
(warehouse_id, item_id)
// lineitem pairs in New Order input
parameters.
//
bool CTPCC_ODBC::DuplicatesInNewOrder()
{
    int i, j;

    for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
++i)
    {
        for (j = i+1; j<
m_txn.NewOrder.o_ol_cnt; ++j)
        {
            if
(m_txn.NewOrder.OL[i].ol_i_id ==
m_txn.NewOrder.OL[j].ol_i_id)
            {
                return true;
            }
        }
    }

    return false;
}

void CTPCC_ODBC::NewOrder()
{
    if (m_bCallNoDuplicatesNewOrder)
    {
        if (DuplicatesInNewOrder())

```

```

    {
        NewOrderDuplicates();
    }
    else
    {
        NewOrderNoDuplicates();
    }
}

void CTPCC_ODBC::NewOrderDuplicates()
{
    int
i;
    RETCODE          rc;
    int
iTryCount = 0;

    0          1          2          //
012345678901234567890123456789
    wchar_t
szSqlTemplate[iMAX_SP_NAME_LEN];

    tpcc_neworder(?,?,?,?,?, " // L"(call
L"?,?,?,?,?,?,?,?,?,?,?,?,?, " //
L"?,?,?,?,?,?,?,?,?,?,?,?,?, " //
L"?,?,?,?,?,?,?,?,?,?,?,?,?,?)"; //
    m_hstmt = m_hstmtNewOrder;

    // associate the parameter and column
bindings for this transaction
    if ( SQLSetStmtAttr( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )
        ThrowError(CODBCERR::eSetStmtAttr);

    // clip statement buffer based on number of
parameters
    // fixed part is 29 chars and variable part
is 6 chars per line item
    wcsncpy(szSqlTemplate, m_szNewOrderCommand);
    i = m_iBeginNewOrderVariablePart +
m_txn.NewOrder.o_ol_cnt*6;
    wcsncpy( &szSqlTemplate[i], L" ) " );

```

```

        // check whether any order lines are for a
remote warehouse
        m_txn.NewOrder.o_all_local = 1;
        for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
        {
            if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
            {
                m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
                break;
            }
        }
        while (TRUE)
        {
            try
            {
                m_BindOffset = 0;
                rc =
SQLExecDirectW(m_hstmt, szSqlTemplate, SQL_NTS);
                if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)
                    ThrowError(CODBCERR::eExecDirect);

                // Get order line
                results

                m_txn.NewOrder.total_amount = 0;
                for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
                {
                    // set the
                    m_BindOffset
= i * sizeof(m_txn.NewOrder.OL[0]);

                    if (
SQLFetch(m_hstmt) == SQL_ERROR)
                        ThrowError(CODBCERR::eFetch);

                    // move to
                    the next resultset
                    if (
SQLMoreResults(m_hstmt) == SQL_ERROR )
                        ThrowError(CODBCERR::eMoreResults);

                    m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
                }

                // associate the column
bindings for the second result set

```

```

        if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC, m_descNewOrderCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    if ( SQLFetch(m_hstmt)
== SQL_ERROR)

        ThrowError(CODBCERR::eFetch);

    SQLFreeStmt(m_hstmt,
SQL_CLOSE);

    if (m_no_commit_flag ==
1)

        {

            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

            m_txn.NewOrder.exec_status_code = eOK;
        }
        else

            m_txn.NewOrder.exec_status_code =
eInvalidItem;

        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }

    // if (iTryCount)
    // throw new
    CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

//
// No lineitem duplicates optimized version.
//
void CTPCC_ODBC::NewOrderNoDuplicates()
{
    int
    i;
    RETCODE
    rc;
    int
    iTryCount = 0;

```

```

0      1      2      3      //
0123456789012345678901234567890123      //
wchar_t
szSqlTemplate[iMAX_SP_NAME_LEN];

tpcc_neworder_new(?,?,?,?,"      // L"(call
L"?,?,?,?,?,?,?,?,?,?,?,"      //
L"?,?,?,?,?,?,?,?,?,?,?,?,"      //
L"?,?,?,?,?,?,?,?,?,?,?,?,"      //
m_hstmt = m_hstmtNewOrderNoDuplicates;
// associate the parameter and column
bindings for this transaction
if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols1, SQL_IS_POINTER ) !=
SQL_SUCCESS )

    ThrowError(CODBCERR::eSetStmtAttr);

// clip statement buffer based on number of
parameters // fixed part is 33 chars and variable part
is 6 chars per line item
wcsncpy(szSqlTemplate,
m_szNewOrderNoDuplicatesCommand);
i =
m_iBeginNewOrderNoDuplicatesVariablePart +
m_txn.NewOrder.o_ol_cnt*6;
wcsncpy( &szSqlTemplate[i], L")" );

// check whether any order lines are for a
remote warehouse
m_txn.NewOrder.o_all_local = 1;
for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)

    {

        if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)

            m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse

        break;
    }

}

while (TRUE)

```

```

{
    try
    {
        // configure block
        cursor
        if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        rc =
SQLExecDirectW(m_hstmt, szSqlTemplate, SQL_NTS);
        if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

            ThrowError(CODBCERR::eExecDirect);

        // configure block
        cursor
        if
(SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_NEW_ORDER_ITEMS, 0) !=
SQL_SUCCESS)

            ThrowError(CODBCERR::eSetStmtAttr);

        // Get order line
        results
        if ( SQLFetch(m_hstmt)
== SQL_ERROR)

            ThrowError(CODBCERR::eFetch);

        m_txn.NewOrder.total_amount = 0;
        for (i = 0;
i<m_txn.NewOrder.o_ol_cnt; i++)
        {

            m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;
        }

        // associate the column
bindings for the second result set
        if ( SQLSetStmtAttrW(
m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descNewOrderNoDuplicatesCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        // move to the next
        resultset
        if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

            ThrowError(CODBCERR::eMoreResults);

```

```

        if ( SQLFetch(m_hstmt)
== SQL_ERROR)
        ThrowError(CODBCERR::eFetch);
        SQLFreeStmt(m_hstmt,
SQL_CLOSE);
        if (m_no_commit_flag ==
1)
        {
            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));
            m_txn.NewOrder.exec_status_code = eOK;
        }
        else
            m_txn.NewOrder.exec_status_code =
eInvalidItem;
        break;
    }
    catch (CODBCERR *e)
    {
        if (!e->m_bDeadLock)
        || (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock;
        backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }

    // if (iTryCount)
    // throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitPaymentParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtPayment) != SQL_SUCCESS )
        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtPayment;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_w_id, 0, NULL) != SQL_SUCCESS

```

```

        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_DOUBLE, SQL_NUMERIC, 6, 2,
&m_txn.Payment.h_amount, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.Payment.c_d_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Payment.c_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.Payment.c_last), 0,
&m_txn.Payment.c_last, sizeof(m_txn.Payment.c_last),
NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    i = 0;
    if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.Payment.c_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_last,
sizeof(m_txn.Payment.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.h_date,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_1,
sizeof(m_txn.Payment.w_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_street_2,
sizeof(m_txn.Payment.w_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_city,
sizeof(m_txn.Payment.w_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_state,
sizeof(m_txn.Payment.w_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.w_zip,
sizeof(m_txn.Payment.w_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_1,
sizeof(m_txn.Payment.d_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_street_2,
sizeof(m_txn.Payment.d_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_city,

```

```

sizeof(m_txn.Payment.d_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_state,
sizeof(m_txn.Payment.d_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.d_zip,
sizeof(m_txn.Payment.d_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_first,
sizeof(m_txn.Payment.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_middle,
sizeof(m_txn.Payment.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_1,
sizeof(m_txn.Payment.c_street_1), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_street_2,
sizeof(m_txn.Payment.c_street_2), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_city,
sizeof(m_txn.Payment.c_city), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_state,
sizeof(m_txn.Payment.c_state), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_zip,
sizeof(m_txn.Payment.c_zip), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_phone,
sizeof(m_txn.Payment.c_phone), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.Payment.c_since,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_credit,
sizeof(m_txn.Payment.c_credit), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_credit_lim, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_discount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.Payment.c_balance, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.Payment.c_data,

```

```

        sizeof(m_txn.Payment.c_data), NULL) !=
SQL_SUCCESS
    )
    ThrowError(CODBCERR::eBindCol);

    //Compose Payment statement
    _snwprintf(m_szPaymentCommand,
sizeof(m_szPaymentCommand)/sizeof(m_szPaymentCommand[
0]),
        L" {call %stppcc_payment
(?, ?, ?, ?, ?, ?, ?) ", m_szSPPrefix);
}

void CTPCC_ODBC::Payment()
{
    RETCODE          rc;
    int              iTryCount =
0;

    m_hstmt = m_hstmtPayment;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, m_szPaymentCommand, SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

            if ( SQLFetch(m_hstmt)
== SQL_ERROR)

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt(m_hstmt,
SQL_CLOSE);

            if (m_txn.Payment.c_id
== 0)

                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else

                m_txn.Payment.exec_status_code = eOK;

            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))

                throw;

            // hit deadlock;
            backoff for increasingly longer period

```

```

        delete e;
        Sleep(10 * iTryCount);
    }
}

//      if (iTryCount)
//          throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitOrderStatusParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtOrderStatus) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols1) != SQL_SUCCESS
    ||
SQLAllocHandle(SQL_HANDLE_DESC, m_hdbc,
&m_descOrderStatusCols2) != SQL_SUCCESS
    )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.w_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_UTINYINT, SQL_TINYINT, 0, 0,
&m_txn.OrderStatus.d_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.OrderStatus.c_id, 0, NULL) != SQL_SUCCESS
    || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
sizeof(m_txn.OrderStatus.c_last), 0,
&m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
    )

        ThrowError(CODBCERR::eBindParam);

    // configure block cursor
    if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROW_BIND_TYPE,
(SQLPOINTER) sizeof(m_txn.OrderStatus.OL[0]), 0) !=
SQL_SUCCESS
    || SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_ROWS_FETCHED_PTR, &m_RowsFetched, 0) !=
SQL_SUCCESS
    )

```

```

        ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_supply_w_id,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.OL[0].ol_i_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.OL[0].ol_quantity,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.OL[0].ol_amount, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP,
&m_txn.OrderStatus.OL[0].ol_delivery_d, 0, NULL) !=
SQL_SUCCESS
        )

            ThrowError(CODBCERR::eBindCol);

        if ( SQLSetStmtAttrW(m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols2,
SQL_IS_POINTER ) != SQL_SUCCESS )

            ThrowError(CODBCERR::eSetStmtAttr);

        i = 0;
        if ( SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.c_id, 0, NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_last,
sizeof(m_txn.OrderStatus.c_last), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_first,
sizeof(m_txn.OrderStatus.c_first), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_CHAR, &m_txn.OrderStatus.c_middle,
sizeof(m_txn.OrderStatus.c_middle), NULL) !=
SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_TYPE_TIMESTAMP, &m_txn.OrderStatus.o_entry_d,
0, NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SSHORT, &m_txn.OrderStatus.o_carrier_id, 0,
NULL) != SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_DOUBLE, &m_txn.OrderStatus.c_balance, 0, NULL)
!= SQL_SUCCESS
        || SQLBindCol(m_hstmt, ++i,
SQL_C_SLONG, &m_txn.OrderStatus.o_id, 0, NULL) !=
SQL_SUCCESS
        )

            ThrowError(CODBCERR::eBindCol);

```

```

        //Compose Order Status statement
        _snwprintf(m_szOrderStatusCommand,
sizeof(m_szOrderStatusCommand)/sizeof(m_szOrderStatus
Command[0]),
                L"(call %stpcpc_orderstatus
(?,?,?,?)", m_szSPPrefix);
}

void CTPCC_ODBC::OrderStatus()
{
    int        iTryCount = 0;
    RETCODE
    rc;

    m_hstmt = m_hstmtOrderStatus;

    if ( SQLSetStmtAttrW( m_hstmt,
SQL_ATTR_APP_ROW_DESC, m_descOrderStatusCols1,
SQL_IS_POINTER ) != SQL_SUCCESS )

        ThrowError(CODBCERR::eSetStmtAttr);

    if (m_txn.OrderStatus.c_id != 0)
        m_txn.OrderStatus.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // configure block
            cursor
                if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)1, 0) != SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

            rc =
SQLExecDirectW(m_hstmt, m_szOrderStatusCommand,
SQL_NTS);
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

                ThrowError(CODBCERR::eExecDirect);

            // configure block
            cursor
                if (
SQLSetStmtAttrW(m_hstmt, SQL_ATTR_ROW_ARRAY_SIZE,
(SQLPOINTER)MAX_OL_ORDER_STATUS_ITEMS, 0) !=
SQL_SUCCESS )

                    ThrowError(CODBCERR::eSetStmtAttr);

            rc = SQLFetchScroll(
m_hstmt, SQL_FETCH_NEXT, 0 );
            if ( ((rc ==
SQL_SUCCESS_WITH_INFO) && (m_RowsFetched != 0)) ||
(rc == SQL_ERROR) )

```

```

        ThrowError(CODBCERR::eFetchScroll);

        m_txn.OrderStatus.o_ol_cnt =
(short)m_RowsFetched;

        if
(m_txn.OrderStatus.o_ol_cnt != 0)
        {
            if (
SQLSetStmtAttrW( m_hstmt, SQL_ATTR_APP_ROW_DESC,
m_descOrderStatusCols2, SQL_IS_POINTER ) !=
SQL_SUCCESS )

                ThrowError(CODBCERR::eSetStmtAttr);

            if (
SQLMoreResults(m_hstmt) == SQL_ERROR )

                ThrowError(CODBCERR::eMoreResults);

            if ( (rc =
SQLFetch(m_hstmt)) == SQL_ERROR)

                ThrowError(CODBCERR::eFetch);

            SQLFreeStmt (m_hstmt,
SQL_CLOSE);

            if
(m_txn.OrderStatus.o_ol_cnt == 0)
                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_NO_SUCH_ORDER );
            else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
                throw new
CTPCC_ODBC_ERR( CTPCC_ODBC_ERR::ERR_INVALID_CUST );
            else

                m_txn.OrderStatus.exec_status_code = eOK;

            break;
        }
        catch (CODBCERR *e)
        {
            if (!(e->m_bDeadLock))
                throw;

            // hit deadlock;
            backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }

    // if (iTryCount)

```

```

        //                throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_ODBC::InitDeliveryParams()
{
    if ( SQLAllocHandle(SQL_HANDLE_STMT,
m_hdbc, &m_hstmtDelivery) != SQL_SUCCESS )

        ThrowError(CODBCERR::eAllocHandle);

    m_hstmt = m_hstmtDelivery;

    int i = 0;
    if ( SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0,
&m_txn.Delivery.w_id, 0, NULL) != SQL_SUCCESS
        || SQLBindParameter(m_hstmt, ++i,
SQL_PARAM_INPUT, SQL_C_SSHORT, SQL_SMALLINT, 0, 0,
&m_txn.Delivery.o_carrier_id, 0, NULL) != SQL_SUCCESS
    )
        ThrowError(CODBCERR::eBindParam);

    for (i=0;i<10;i++)
    {
        if ( SQLBindCol(m_hstmt,
(UWORD)(i+1), SQL_C_SLONG, &m_txn.Delivery.o_id[i],
0, NULL) != SQL_SUCCESS )

            ThrowError(CODBCERR::eBindCol);
    }

    //Compose Delivery statement
    _snwprintf(m_szDeliveryCommand,
sizeof(m_szDeliveryCommand)/sizeof(m_szDeliveryComman
d[0]),
                L"(call %stpcpc_delivery (?,?))",
m_szSPPrefix);
}

void CTPCC_ODBC::Delivery()
{
    RETCODE        rc;
    int            iTryCount =
0;

    m_hstmt = m_hstmtDelivery;

    while (TRUE)
    {
        try
        {
            rc =
SQLExecDirectW(m_hstmt, m_szDeliveryCommand,
SQL_NTS);
            if (rc != SQL_SUCCESS
&& rc != SQL_SUCCESS_WITH_INFO)

                ThrowError(CODBCERR::eExecDirect);

```

```

        if ( SQLFetch(m_hstmt)
== SQL_ERROR )
        ThrowError(CODBCERR::eFetch);

        SQLFreeStmt(m_hstmt,
SQL_CLOSE);

        m_txn.Delivery.exec_status_code = eOK;
        break;
    }
    catch (CODBCERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;

        // hit deadlock;
        // backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
}

// if (iTryCount)
// throw new
CTPCC_ODBC_ERR(CTPCC_ODBC_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

```

tpcc_odbc.h

```

/* FILE: TPCC_ODBC.H
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 *
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 *
 * PURPOSE: Header file for TPC-C txn class
 * implementation.
 *
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */
#pragma once

// need to declare functions for import, unless
// define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

```

```

#define iMAX_SP_NAME_LEN 256 //maximum length of a
stored procedure name with parameters

class CODBCERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eAllocConn,
        // error from SQLAllocConnect
        eAllocHandle,
        // error from SQLAllocHandle
        eConnOption,
        // error from SQLSetConnectOption
        eConnect,
        // error from SQLConnect
        eAllocStmt,
        // error from SQLAllocStmt
        eExecDirect,
        // error from SQLExecDirect
        eBindParam,
        // error from SQLBindParameter
        eBindCol,
        // error from SQLBindCol
        eFetch,
        // error from SQLFetch
        eFetchScroll,
        // error from SQLFetchScroll
        eMoreResults,
        // error from SQLMoreResults
        ePrepare,
        // error from SQLPrepare
        eExecute,
        // error from SQLExecute
        eSetEnvAttr,
        // error from SQLSetEnvAttr
        eSetStmtAttr,
        // error from SQLSetStmtAttr
    };

    CODBCERR(void)
    {
        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_odbcerrstr = NULL;
    };

    ~CODBCERR()
    {
        if (m_odbcerrstr !=
NULL)
            delete []
m_odbcerrstr;
    };

    ACTION m_eAction;
    int
m_NativeError;

```

```

        BOOL m_bDeadLock;
        char *m_odbcerrstr;

        int
        ErrorType()
        {return ERR_TYPE_ODBC;};
        char*
        ErrorTypeStr() { return
"ODBC"; }
        int
        ErrorNum()
        {return m_NativeError;};
        char*
        ErrorText() {return
m_odbcerrstr;};
        int
        ErrorAction()
        { return (int)m_eAction; }
    };

class CTPCC_ODBC_ERR : public CBaseErr
{
public:
    enum TPCC_ODBC_ERRS
    {
        ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
        ERR_INVALID_CUST, // "Invalid Customer id,name."
        ERR_NO_SUCH_ORDER, // "No orders found for
customer."
        ERR_RETRIED_TRANS, // "Retries before transaction
succeeded."
    };

    CTPCC_ODBC_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

    CTPCC_ODBC_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

        int m_errno;
        int m_iTryCount;

        int
        ErrorType()
        {return ERR_TYPE_TPCC_ODBC;};
        char*
        ErrorTypeStr() { return
"TPCC ODBC"; }
        int
        ErrorNum()
        {return m_errno;};
        char*
        ErrorText();
    };

class DllDecl CTPCC_ODBC : public CTPCC_BASE
{
private:
    // declare variables and private
functions here...
    BOOL m_bDeadlock;
    // transaction was selected as
deadlock victim

```

```

        int
        m_MaxRetries;          // retry
count on deadlock

        SQLHENV          m_henv;
        // ODBC environment

handle
        SQLHDBC          m_hdbc;
        SQLHSTMT m_hstmt;
        // the current hstmt

        SQLHSTMT m_hstmtNewOrder;
        SQLHSTMT
        m_hstmtNewOrderNoDuplicates; // NewOrder
with one result set for lineitem details
        SQLHSTMT m_hstmtPayment;
        SQLHSTMT m_hstmtDelivery;
        SQLHSTMT m_hstmtOrderStatus;
        SQLHSTMT m_hstmtStockLevel;

        SQLHDESC m_descNewOrderCols1;
        SQLHDESC m_descNewOrderCols2;
        SQLHDESC
        m_descNewOrderNoDuplicatesCols1; //
NewOrder with one result set for lineitem details
        SQLHDESC
        m_descNewOrderNoDuplicatesCols2; //
NewOrder with one result set for lineitem details
        SQLHDESC m_descOrderStatusCols1;
        SQLHDESC m_descOrderStatusCols2;

        wchar_t
        m_szSPPrefix[32]; // stored procedures
prefix

        wchar_t
        m_szNewOrderCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szNewOrderNoDuplicatesCommand[iMAX_SP_NAME
E_LEN];

        int
        m_iBeginNewOrderVariablePart; // begining
of the variable part in NewOrder statement
        int
        m_iBeginNewOrderNoDuplicatesVariablePart;
// begining of the variable part in
NewOrder statement
        wchar_t
        m_szPaymentCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szDeliveryCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szOrderStatusCommand[iMAX_SP_NAME_LEN];
        wchar_t
        m_szStockLevelCommand[iMAX_SP_NAME_LEN];

        // new-order specific fields
        SQLINTEGER m_BindOffset;
        SQLINTEGER
        m_RowsFetched;

```

```

        int
        m_no_commit_flag;

        // tpcc_neworder_new flag
        BOOL
        m_bCallNoDuplicatesNewOrder;

        void ThrowError( CODBCERR::ACTION
eAction );

        void InitNewOrderParams();
        void InitPaymentParams();
        void InitDeliveryParams();
        void InitStockLevelParams();
        void InitOrderStatusParams();

        union
        {
                NEW_ORDER_DATA
                NewOrder;
                PAYMENT_DATA
                Payment;
                DELIVERY_DATA
                Delivery;
                STOCK_LEVEL_DATA
                StockLevel;
                ORDER_STATUS_DATA
                OrderStatus;
        }
        m_txn;

        bool DuplicatesInNewOrder();
        void NewOrderDuplicates();
        void NewOrderNoDuplicates();

public:
        CTPCC_ODBC(          LPCWSTR
szServer, LPCWSTR szUser, LPCWSTR szPassword,

        LPCWSTR szHost, LPCWSTR szDatabase,

        LPCWSTR szSPPrefix, BOOL
bCallNoDuplicatesNewOrder);
        ~CTPCC_ODBC(void);

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn.NewOrder;
        };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn.Payment;
        };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn.Delivery;
        };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn.StockLevel;
        };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn.OrderStatus;
        };

```

```

        void NewOrder          ();
        void Payment          ();
        void Delivery         ();
        void StockLevel       ();
        void OrderStatus      ();
};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_ODBC* CTPCC_ODBC_new
(
        LPCWSTR szServer, LPCWSTR szUser,
        LPCWSTR szPassword,
        LPCWSTR szHost, LPCWSTR szDatabase,
        LPCWSTR szSPPrefix, BOOL
bCallNoDuplicatesNewOrder );

typedef CTPCC_ODBC* (TYPE_CTPCC_ODBC) (LPCWSTR, LPCWSTR,
LPCWSTR, LPCWSTR, LPCWSTR, LPCWSTR, BOOL);

tpcc_tux.cpp
/* FILE: TPCC_TUX.CPP
 * Microsoft
TPC-C Kit Ver. 4.20.000
 * Copyright
Microsoft, 1999
 * All Rights Reserved
 *
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
class.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

#include <windows.h>
#include <process.h>
#include <stdio.h>
#include <stdarg.h>
#include <stdlib.h>
#include <malloc.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <io.h>
#include <assert.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#ifdef ICECAP

```



```

// for IceCAP profiling
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_tux.h"
// interface to Tuxedo libraries

static TPINIT
*tpinf;
static DWORD
TLSIsTpInitedKey;
static CRITICAL_SECTION
TpCriticalSection;

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);

            // create thread local
storage to determine Tuxedo initialization per
thread.
            // it really should be
possible to do this in the DLL_THREAD_ATTACH call,
but
            // Ed says he could not
get it to work.
            // assumption:value
init'd to 0
            TLSIsTpInitedKey =
TlsAlloc();
            if ((tpinf = (TPINIT
*)tpalloc("TPINIT", NULL, sizeof(TPINIT))) == NULL)
            {
                // int TpRc =
tperrno;
                return FALSE;
            }
            tpinf->flags |=
TPMULTICONTEXTS;
            InitializeCriticalSection(&TpCriticalSectio
n);
            break;
        case DLL_PROCESS_DETACH:

```

```

TlsFree(TLSIsTpInitedKey);
DeleteCriticalSection(&TpCriticalSection);
break;
    default:
        /* nothing */;
    }
    return TRUE;
}

static void ThrTpInit()
{
    static int num_tpinit=0;
    int iRc, TpRc;

    // has this thread been initialized? check
thread local storage
    if(!TlsGetValue(TLSIsTpInitedKey))
    {
        EnterCriticalSection(&TpCriticalSection);
        itoa(++num_tpinit, tpinf-
>cltname, 10);

        iRc = tpinit(tpinf);
        TpRc = tperrno;

        LeaveCriticalSection(&TpCriticalSection);

        if (iRc < 0)
            throw new CTUXERR(
tperrno );

        int value = 1;

        TlsSetValue(TLSIsTpInitedKey,&value);
    }

    // wrapper routine for class constructor
__declspec(dllexport) CTPCC_TUXEDO*
CTPCC_TUXEDO_new()
{
    return new CTPCC_TUXEDO();
}

CTPCC_TUXEDO::CTPCC_TUXEDO()
{
    // Add initialization of Tuxedo
Structures
    m_txn = (TUX_DATA *)tpalloc("CARRAY", NULL,
sizeof(TUX_DATA));
    if (m_txn == NULL)
        throw new CTUXERR( tperrno );
}

CTPCC_TUXEDO::~CTPCC_TUXEDO()
{

```

```

// free the data structure allocated with
tpalloc
    tpfree((char *)m_txn);
}

void CTPCC_TUXEDO::NewOrder()
{
    long ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("NEWORDER", (char *)m_txn, ilen,
(char **)&m_txn, (long *)olen, TPSIGRSTRT == -1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::Payment()
{
    long ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("PAYMENT", (char *)m_txn, ilen,
(char **)&m_txn, (long *)olen, TPSIGRSTRT == -1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::Delivery()
{
    int iRc;
    long ilen, *olen;

    // Note: Delivery txn code in the tuxedo
server does not implement logging of the delivery
// txn results, so cannot be used as
is to run an auditable TPC-C result. For that
// reason, delivery txns should not
be done via tuxedo.
// The code is included for
completeness.
    m_txn->u.Delivery.exec_status_code =
eDeliveryFailed;
    return;

    // normal path...

    ThrTpInit();
}

```

```

        GetLocalTime(&m_txn-
>u.Delivery.queue_time);
        ilen = sizeof(TUX_DATA);
        olen = &ilen;

        if ((iRc = tpacall("DELIVERY", (char
*)m_txn, ilen, TPNOREPLY)) == -1)
        {
            int TpRc = tperrno;
            m_txn-
>u.Delivery.exec_status_code = eDeliveryFailed;
        }
        else
            m_txn-
>u.Delivery.exec_status_code = eOK;
    }

void CTPCC_TUXEDO::StockLevel()
{
    long    ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("STOCKLEVEL", (char *)m_txn,
ilen, (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -
1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

void CTPCC_TUXEDO::OrderStatus()
{
    long    ilen, *olen;

    ThrTpInit();

    ilen = sizeof(TUX_DATA);
    olen = &ilen;

    if (tpcall("ORDERSTATUS", (char *)m_txn,
ilen, (char **)&m_txn, (long *)olen, TPSIGRSTRT) == -
1)
        throw new CTUXERR( tperrno );

    if ( m_txn->ErrorType != ERR_SUCCESS )
        throw new CTUXERR( m_txn-
>ErrorType, m_txn->error );
}

char *CTUXERR::ErrorText()
{
    if (m_iErrorType == 0)

```

```

    {
        if (m_errno == TPEOS)
            sprintf( m_szErrorText,
"Error: TUXEDO error # %d, OS error # %d", m_errno,
m_iError );
        else
            sprintf( m_szErrorText,
"Error: TUXEDO error # %d", m_errno );
        }
        else
            sprintf( m_szErrorText, "Error:
Class %d, error # %d", m_iErrorType, m_iError );
        return m_szErrorText;
    };

```

tpcc_tux.h

```

/*      FILE:          TPCC_TUX.H
 *      Microsoft
 *      TPC-C Kit Ver. 4.20.000
 *      Copyright
 *      Microsoft, 1999
 *      All Rights Reserved
 *
 *      Version
 *      4.10.000 audited by Richard Gimarc, Performance
 *      Metrics, 3/17/99
 *
 *      PURPOSE:  Header file for TPC-C Tuxedo
 *      class implementation.
 *
 *      Change history:
 *      4.20.000 - updated rev number to
match kit
 */

#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_TUXEDO : public CTPCC_BASE
{
private:
    struct TUX_DATA
    {
        int
        ErrorType;
        int
        error;

        union
        {
            NEW_ORDER_DATA          NewOrder;

```

```

                                PAYMENT_DATA
        Payment;
                                DELIVERY_DATA
        Delivery;

        STOCK_LEVEL_DATA      StockLevel;

        ORDER_STATUS_DATA      OrderStatus;
                                } u;
        } *m_txn;

public:
        CTPCC_TUXEDO();
        ~CTPCC_TUXEDO(void);

        inline PNEW_ORDER_DATA
        BuffAddr_NewOrder() { return
&m_txn->u.NewOrder;    };
        inline PPAYMENT_DATA
        BuffAddr_Payment() { return
&m_txn->u.Payment;    };
        inline PDELIVERY_DATA
        BuffAddr_Delivery() { return
&m_txn->u.Delivery;    };
        inline PSTOCK_LEVEL_DATA
        BuffAddr_StockLevel() { return
&m_txn->u.StockLevel; };
        inline PORDER_STATUS_DATA
        BuffAddr_OrderStatus() { return
&m_txn->u.OrderStatus; };

        void NewOrder          ();
        void Payment           ();
        void Delivery          ();
        void StockLevel        ();
        void OrderStatus       ();
};

class CTUXERR : public CBaseErr
{
private:
    // TODO: should use the sz_Msg
    field of the base class instead
    char m_szErrorText[64];

public:
    // use this interface for genuine
    Tuxedo errors
    CTUXERR( int iErr )
    {
        m_errno = iErr;
        m_iErrorType = 0;
        m_iError =
    };

    GetLastError(); // only meaningful if m_errno ==
TPEOS

    // use this interface to
    impersonate a non-Tuxedo error type

```

```

        CTUXERR( int iErrorType, int
iError )
        {
            m_iErrorType =
iErrorType;
            m_iError = iError;
            m_errno = 0;
        }
        int m_errno;
        int m_iErrorType;
        int m_iError;

        // A CTUXERR class can
        impersonate another class, which happens if the error
        // was not actually a Tuxedo
        error, but was simply transmitted back via Tuxedo.
        int ErrorType()
        {
            if (m_iErrorType == 0)
                return
ERR_TYPE_TUXEDO;
            else
                return
m_iErrorType;
        }
        int ErrorNum() {return m_errno;};
        char *ErrorText();
    };

    // wrapper routine for class constructor
    extern "C" __declspec(dllexport) CTPCC_TUXEDO*
    CTPCC_TUXEDO_new();

    typedef CTPCC_TUXEDO* (TYPE_CTPCC_TUXEDO)();

```

tpcc_type.h

```

/* Generated by IDL compiler version DEC DCE V2.0.0-6
*/
#ifndef tpcc_types_v1_0_included
#define tpcc_types_v1_0_included
#ifndef IDLBASE_H
#include <dce\idlbase.h>
#endif
#ifndef __cplusplus
extern "C" {
#endif
#ifndef nbase_v0_0_included
#include "dce\nbase.h"
#endif
#define NAME_LENGTH (32)
#define NEWO_INTERFACE (1)
#define PAYMENT_INTERFACE (2)
#define ORDER_STAT_INTERFACE (4)
#define DELIVERY_INTERFACE (8)
#define STOCK_INTERFACE (16)

```

```

#define ONLINE_INTERFACES (23)
#define ALL_INTERFACE (65535)
#define NEWO_TRANS (1)
#define PAYMENT_TRANS (2)
#define ORDER_STAT_TRANS (3)
#define DELIVERY_TRANS (4)
#define STOCK_TRANS (5)
#define MAX_TRAN_TYPE (5)
#define TPCC_SUCCESS (0)
#define TRPC_ERROR (1)
#define INVALID_NEWO (100)
typedef struct {
    idl_long_int sec;
    idl_long_int usec;
} time_type;
typedef struct {
    idl_short_int returncode;
    idl_short_int stats;
    time_type srv_start;
    time_type srv_end;
    time_type clnt_start;
    time_type clnt_end;
} data_header;
typedef struct {
    idl_long_int first_wh;
    idl_long_int last_wh;
    idl_long_int server_id;
} dbInfo_data_t;

#ifdef __cplusplus
}
#endif
#endif

```

trans.h

```

/* FILE: TRANS.H
*
* TPC-C Kit Ver. 4.42.000
*
* Copyright
*
* Microsoft, 2002
*
* All Rights Reserved
*
* Version
*
* 4.10.000 audited by Richard Gimarc, Performance
* Metrics, 3/17/99
*
* PURPOSE: Header file for TPC-C structure
* templates.
*
* Change history:
*
* 4.42.000 - changed w_id fields
* from short to long to support >32K warehouses
*
* 4.20.000 - updated rev number to
* match kit
*/
#pragma once

// String length constants

```

```

#define SERVER_NAME_LEN 20
#define DATABASE_NAME_LEN 20
#define USER_NAME_LEN 20
#define PASSWORD_LEN 20
#define TABLE_NAME_LEN 20
#define I_DATA_LEN 50
#define I_NAME_LEN 24
#define BRAND_LEN 1
#define LAST_NAME_LEN 16
#define W_NAME_LEN 10
#define ADDRESS_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9
#define S_DIST_LEN 24
#define S_DATA_LEN 50
#define D_NAME_LEN 10
#define FIRST_NAME_LEN 16
#define MIDDLE_NAME_LEN 2
#define PHONE_LEN 16
#define DATETIME_LEN 30
#define CREDIT_LEN 2
#define C_DATA_LEN 250
#define H_DATA_LEN 24
#define DIST_INFO_LEN 24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN 25
#define OL_DIST_INFO_LEN 24

```

```

// TIMESTAMP_STRUCT is provided by the ODBC header
// file sqltypes.h, but is not available
// when compiling with dblink, so redefined here.
// Note: we are using the symbol "__SQLTYPES"
// (declared in sqltypes.h) as a way to determine if
// TIMESTAMP_STRUCT has been declared.

```

```

#ifndef __SQLTYPES
typedef struct
{
    /* SQLSMALLINT */
    short
    year;
    unsigned short
    /* SQLSMALLINT */
    month;
    unsigned short
    /* SQLSMALLINT */
    day;
    unsigned short
    /* SQLSMALLINT */
    hour;
    unsigned short
    /* SQLSMALLINT */
    minute;
    unsigned short
    /* SQLSMALLINT */
    second;
    unsigned long
    /* SQLINTEGER */
    fraction;
} TIMESTAMP_STRUCT;
#endif

// possible values for exec_status_code after
// transaction completes
enum EXEC_STATUS
{
    eOK, // 0
    "Transaction committed."
}

```

```

        eInvalidItem, // 1 "Item number
is not valid."
        eDeliveryFailed // 2 "Delivery
Post Failed."
    );

// transaction structures
typedef struct
{
    // input params
    long
    ol_supply_w_id;
    long
    ol_i_id;
    short
    ol_quantity;

    // output params
    char
    ol_i_name[I_NAME_LEN+1];
    char
    ol_brand_generic[BRAND_LEN+1];
    double
    ol_i_price;
    double
    ol_amount;
    short
    ol_stock;
} OL_NEW_ORDER_DATA;

typedef struct
{
    // input params
    long
    short
    long
    short
    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_last[LAST_NAME_LEN+1];
    char
    c_credit[CREDIT_LEN+1];
    double
    c_discount;
    double
    w_tax;
    double
    d_tax;
    long
    short
    o_id;
    short
    o_commit_flag;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_all_local;
    double
    total_amount;
    OL_NEW_ORDER_DATA
    OL[MAX_OL_NEW_ORDER_ITEMS];
} NEW_ORDER_DATA, *PNEW_ORDER_DATA;

typedef struct
{
    // input params
    long
    w_id;

```

```

    short
    d_id;
    long
    c_id;
    short
    c_d_id;
    long
    c_w_id;
    double
    h_amount;
    char
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    TIMESTAMP_STRUCT
    char
    h_date;
    w_street_1[ADDRESS_LEN+1];
    char
    w_street_2[ADDRESS_LEN+1];
    char
    w_city[ADDRESS_LEN+1];
    char
    w_state[STATE_LEN+1];
    char
    w_zip[ZIP_LEN+1];
    char
    d_street_1[ADDRESS_LEN+1];
    char
    d_street_2[ADDRESS_LEN+1];
    char
    d_city[ADDRESS_LEN+1];
    char
    d_state[STATE_LEN+1];
    char
    d_zip[ZIP_LEN+1];
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN + 1];
    char
    c_street_1[ADDRESS_LEN+1];
    char
    c_street_2[ADDRESS_LEN+1];
    char
    c_city[ADDRESS_LEN+1];
    char
    c_state[STATE_LEN+1];
    char
    c_zip[ZIP_LEN+1];
    char
    c_phone[PHONE_LEN+1];
    TIMESTAMP_STRUCT
    c_since;
    char
    c_credit[CREDIT_LEN+1];
    double
    c_credit_lim;
    double
    c_discount;

```

```

    double
    c_balance;
    char
    c_data[200+1];
} PAYMENT_DATA, *PPAYMENT_DATA;

typedef struct
{
    long
    ol_i_id;
    long
    ol_supply_w_id;
    short
    ol_quantity;
    double
    ol_amount;
    TIMESTAMP_STRUCT
    ol_delivery_d;
} OL_ORDER_STATUS_DATA;

typedef struct
{
    // input params
    long
    short
    long
    char
    w_id;
    d_id;
    c_id;
    c_last[LAST_NAME_LEN+1];

    // output params
    EXEC_STATUS
    exec_status_code;
    char
    c_first[FIRST_NAME_LEN+1];
    char
    c_middle[MIDDLE_NAME_LEN+1];
    double
    c_balance;
    long
    o_id;
    TIMESTAMP_STRUCT
    o_entry_d;
    short
    o_carrier_id;
    OL_ORDER_STATUS_DATA
    OL[MAX_OL_ORDER_STATUS_ITEMS];
    short
    o_ol_cnt;
} ORDER_STATUS_DATA, *PORDER_STATUS_DATA;

typedef struct
{
    // input params
    long
    short
    w_id;
    o_carrier_id;

    // output params
    EXEC_STATUS
    exec_status_code;
    SYSTEMTIME
    queue_time;
    long
    o_id[10]; // id's of delivered
orders for districts 1 to 10
} DELIVERY_DATA, *PDELIVERY_DATA;

//This structure is used for posting delivery
transactions and for writing them to the delivery
server.

```

```

typedef struct _DELIVERY_TRANSACTION
{
    SYSTEMTIME    queue;
    //time delivery transaction queued
    long         w_id;
    //delivery warehouse
    short        o_carrier_id;
    //carrier id
} DELIVERY_TRANSACTION;

typedef struct
{
    // input params
    long         w_id;
    short        d_id;
    short        threshold;

    // output params
    EXEC_STATUS  exec_status_code;
    long         low_stock;
} STOCK_LEVEL_DATA, *PSTOCK_LEVEL_DATA;

```

tuxapp.cpp

```

/* FILE: TUXAPP.CPP
 * Microsoft
 * TPC-C Kit Ver. 4.20.000
 * Copyright
 * Microsoft, 1999
 * All Rights Reserved
 * Version
 * 4.10.000 audited by Richard Gimarc, Performance
 * Metrics, 3/17/99
 * PURPOSE: Implementation for TPC-C Tuxedo
 * server.
 * Contact: Charles Levine
 * (clevine@microsoft.com)
 * Change history:
 * 4.20.000 - updated rev number to
 * match kit
 */

#include <windows.h>
#include <process.h>
#include <tchar.h>
#include <stdio.h>
#include <stdarg.h>
#include <iostream.h>
#include <malloc.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

```

```

#include <io.h>
#include <assert.h>

#include <sqltypes.h>
#include <sql.h>
#include <sqlext.h>

#include <tmenv.h>
#include <xa.h>
#include <atmi.h>

#include "..\..\common\src\trans.h"
//tpckit transaction header contains
definitions of structures specific to TPC-C
#include "..\..\common\src\error.h"
#include "..\..\common\src\txn_base.h"
#include "..\..\common\src\ReadRegistry.h"
#include "..\..\db_dblib_dll\src\tpcc_dblib.h"
// DBLIB implementation of TPC-C txns
#include "..\..\db_odbc_dll\src\tpcc_odbc.h"
// ODBC implementation of TPC-C txns
#include "tuxapp.h"

char
    szMyComputerName[MAX_COMPUTERNAME_LENGTH+1]
;

// configuration settings from registry
TPCCREGISTRYDATA    Reg;

CTPCC_BASE          *pTxn = NULL;

#include "..\..\common\src\ReadRegistry.cpp"

/* FUNCTION: tpsvrinit ( int argc, char *argv[] )
 *
 * PURPOSE:      Initialize the Server to Database
 * connection.
 *
 * RETURNS:      int      0
 *                Success
 *                Failure      -1
 */

int tpsvrinit ( int argc, char *argv[] )
{
    try
    {
        DWORD dwSize =
MAX_COMPUTERNAME_LENGTH+1;
        GetComputerName(szMyComputerName,
&dwSize);

        szMyComputerName[dwSize] = 0;

        if ( ReadTPCCRegistrySettings(
&Reg ) )
            throw new CTUXAPP_ERR(
ERR_MISSING_REGISTRY_ENTRIES );
    }
}

```

```

GetParameters(argc, argv);

switch (Reg.eDB_Protocol)
{
    case ODBC:
        pTxn = new CTPCC_ODBC(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
        break;
    case DBLIB:
        pTxn = new CTPCC_DBLIB(
Reg.szDbServer, Reg.szDbUser, Reg.szDbPassword,
szMyComputerName, Reg.szDbName );
        break;
}
}
catch (CBaseErr *e)
{
    WriteMessageToEventLog(e-
>ErrorText());
    delete e;
}
catch (...)
{
    WriteMessageToEventLog(TEXT("Unhandled
exception."));
}

return 0;
}

/* FUNCTION: tpsvrdone ( void )
 *
 */

void tpsvrdone ( void )
{
    delete pTxn;
    pTxn = NULL;
}

/* FUNCTION: BOOL GetParameters(int argc, char
 *argv[] )
 *
 * PURPOSE:      This function parses the command
 * line passed in to the delivery executable,
 * initializing
 *                and filling in global
 * variable parameters.
 *
 * ARGUMENTS:    int      argc
 *                number of command line arguments passed to
 * delivery
 *                char
 *                *argv[] array of command line argument
 * pointers
 *
 */

static void GetParameters(int argc, char *argv[])

```

```

{
    // advance through args until "--" is found
    for(int j=0; j<argc; j++)
    {
        if (strcmp(argv[j],"--") == 0)
            break;
    }

    for(int i=j+1; i<argc; i++)
    {
        if ( argv[i][0] == '-' ||
            argv[i][0] == '/' )
        {
            switch(argv[i][1])
            {
                case 'S':
                    strcpy(Reg.szDbServer, argv[i]+2);
                    break;

                case 'D':
                    strcpy(Reg.szDbName, argv[i]+2);
                    break;

                case 'P':
                    strcpy(Reg.szDbPassword, argv[i]+2);
                    break;

                case 'U':
                    strcpy(Reg.szDbUser, argv[i]+2);
                    break;

                default:
                    cout << "Microsoft TPC-C Kit" << endl;
                    cout << "Tuxedo Server" << endl << endl;
                    cout << "Usage:" << endl;

                    cout << "    tuxapp [<tuxedo-args>] -- -
S<sql-server> [-D<database>] [-U<user>] [-
P<password>]" << endl << endl;

                    cout << "All parameters default to values
in registry." << endl;

                    throw new CTUXAPP_ERR( ERR_BAD_SYNTAX );
            }
        }
    }

    static void WriteMessageToEventLog(LPTSTR lpszMsg)
    {
        TCHAR    szMsg[256];
        HANDLE   hEventSource;
        LPTSTR   lpszStrings[2];

```

```

        // Use event logging to log the error.
        //
        hEventSource = RegisterEventSource(NULL,
TEXT("TUXAPP.EXE"));

        _stprintf(szMsg, TEXT("Error in TUXAPP.EXE: "));
        lpszStrings[0] = szMsg;
        lpszStrings[1] = lpszMsg;

        if (hEventSource != NULL)
        {
            ReportEvent(hEventSource, // handle of event
source
                    EVENTLOG_ERROR_TYPE, // event type
                    0, // event category
                    0, // event ID
                    NULL, // current user's
SID
                    2, // strings in
lpszStrings
                    0, // no bytes of raw
data
                    (LPCWSTR *)lpszStrings, // array of
error strings
                    NULL); // no raw data

            (VOID) DeregisterEventSource(hEventSource);
        }
    }

    void NEWORDER( TPSVCINFO *rqst )
    {
        PNEW_ORDER_DATA    pNewOrder;
        TUX_DATA            *pData;
        const int           iSize = sizeof(pData-
>u.NewOrder);

        try
        {
            pData = (TUX_DATA*)rqst->data;
            pData->retval = ERR_SUCCESS;
            pData->error = 0;

            pNewOrder = pTxn-
>BuffAddr_NewOrder();
            assert( rqst->len ==
sizeof(TUX_DATA) );
            memcpy(pNewOrder, &pData-
>u.NewOrder, iSize );

            pTxn->NewOrder();
            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
        catch (CBaseErr *e)
        {
            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();

```

```

            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
            delete e;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));
            pData->retval = ERR_TYPE_LOGIC;
            pData->error = 0;
            memcpy( &pData->u.NewOrder,
pNewOrder, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
    }

    void PAYMENT( TPSVCINFO *rqst )
    {
        PPAYMENT_DATA    pPayment;
        TUX_DATA          *pData;
        const int         iSize = sizeof(pData-
>u.Payment);

        try
        {
            pData = (TUX_DATA*)rqst->data;
            pData->retval = ERR_SUCCESS;
            pData->error = 0;

            pPayment = pTxn-
>BuffAddr_Payment();
            assert( rqst->len ==
sizeof(TUX_DATA) );
            memcpy(pPayment, &pData-
>u.Payment, iSize );

            pTxn->Payment();
            memcpy( &pData->u.Payment,
pPayment, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        }
        catch (CBaseErr *e)
        {
            pData->retval = e->ErrorType();
            pData->error = e->ErrorNum();
            memcpy( &pData->u.Payment,
pPayment, iSize );
            tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
            delete e;
        }
        catch (...)
        {
            WriteMessageToEventLog(TEXT("Unhandled
exception."));

```

```

        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Payment,
pPayment, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}
// Note: Delivery txn code below does not implement
// logging of the delivery
// txn results, so cannot be used as is to run
// an auditable TPC-C result.
// The code is included for completeness.
void DELIVERY( TPSVCINFO *rqst )
{
    PDELIVERY_DATA    pDelivery;
    TUX_DATA          *pData;
    const int         iSize = sizeof(pData-
>u.Delivery);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pDelivery = pTxn-
>BuffAddr_Delivery();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pDelivery, &pData-
>u.Delivery, iSize );

        pTxn->Delivery();

        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.Delivery,
pDelivery, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.Delivery,
pDelivery, iSize );
    }
}

```

```

        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void STOCKLEVEL( TPSVCINFO *rqst )
{
    PSTOCK_LEVEL_DATA pStockLevel;
    TUX_DATA          *pData;
    const int         iSize =
sizeof(pData->u.StockLevel);

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pStockLevel = pTxn-
>BuffAddr_StockLevel();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pStockLevel, &pData-
>u.StockLevel, iSize );

        pTxn->StockLevel();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.StockLevel,
pStockLevel, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

void ORDERSTATUS( TPSVCINFO *rqst )
{
    PORDER_STATUS_DATA pOrderStatus;
    TUX_DATA          *pData;
    const int         iSize = sizeof(pData-
>u.OrderStatus);
}

```

```

    try
    {
        pData = (TUX_DATA*)rqst->data;
        pData->retval = ERR_SUCCESS;
        pData->error = 0;

        pOrderStatus = pTxn-
>BuffAddr_OrderStatus();
        assert( rqst->len ==
sizeof(TUX_DATA) );
        memcpy(pOrderStatus, &pData-
>u.OrderStatus, iSize );

        pTxn->OrderStatus();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
    catch (CBaseErr *e)
    {
        pData->retval = e->ErrorType();
        pData->error = e->ErrorNum();
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
        delete e;
    }
    catch (...)
    {
        WriteMessageToEventLog(TEXT("Unhandled
exception."));
        pData->retval = ERR_TYPE_LOGIC;
        pData->error = 0;
        memcpy( &pData->u.OrderStatus,
pOrderStatus, iSize );
        tpreturn( TPSUCCESS, 0, rqst-
>data, sizeof(TUX_DATA), 0);
    }
}

/* FUNCTION: CTUXAPP_ERR::ErrorText
 *
 */

char* CTUXAPP_ERR::ErrorText(void)
{
    int i;

    static ERRORMSG errorMsgs[] =
    {
        { ERR_MISSING_REGISTRY_ENTRIES,
"Required entries missing from registry."
},
        { ERR_BAD_SYNTAX,
"Syntax error in input
parameters."
},
    },
}

```

```

        { ERR_UNKNOWN_DB_PROTOCOL,
"Unknown database protocol specified in
registry."
        },
        { 0,
        ""
        }
    };

    static char szNotFound[] = "Unknown error
number.";

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( m_Error ==
errorMsgs[i].iError )
            break;
    }
    if ( !errorMsgs[i].szMsg[0] )
        return szNotFound;
    else
        return errorMsgs[i].szMsg;
}

```

tuxapp.h

```

/* FILE: TUXAPP.H Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999 Copyright
 * All Rights Reserved
 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 * PURPOSE: Header file for TPC-C Tuxedo
server.
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

enum TUXERROR
{
    ERR_MISSING_REGISTRY_ENTRIES = 1,
    ERR_BAD_SYNTAX,
    ERR_UNKNOWN_DB_PROTOCOL
};

class CTUXAPP_ERR : public CBaseErr
{
public:
    TUXERROR m_Error;

```

```

CTUXAPP_ERR(TUXERROR Err) {
m_Error = Err; };
~CTUXAPP_ERR() {};

int ErrorType() {return
ERR_TYPE_TUXEDO;};

int ErrorNum() {return m_Error;};
char *ErrorText();

};

struct TUX_DATA
{
    int
    retval;
    int
    error;

    union
    {
        NEW_ORDER_DATA
        NewOrder;
        PAYMENT_DATA
        Payment;
        DELIVERY_DATA
        Delivery;
        STOCK_LEVEL_DATA StockLevel;
        ORDER_STATUS_DATA OrderStatus;
    } u;
};

static void GetParameters(int argc, char *argv[]);
static void WriteMessageToEventLog(LPTSTR lpszMsg);

#if defined(__cplusplus)
extern "C" {
#endif

void NEWORDER( TPSVCINFO *rqst );
void PAYMENT( TPSVCINFO *rqst );
void DELIVERY( TPSVCINFO *rqst );
void STOCKLEVEL( TPSVCINFO *rqst );
void ORDERSTATUS( TPSVCINFO *rqst );

#if defined(__cplusplus)
}
#endif

```

tuxmain.c

```

/* FILE: TUXMAIN.C Microsoft
 * TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999 Copyright
 * All Rights Reserved
 *

```

```

 * Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
 *
 * PURPOSE: Implementation for TPC-C Tuxedo
server.
 * Contact: Charles Levine
(clevine@microsoft.com)
 *
 * Change history:
 * 4.20.000 - updated rev number to
match kit
 */

#include <stdio.h>
#include <xa.h>
#include <atmi.h>

#if defined(__cplusplus)
extern "C" {
#endif
extern int _tmrunserver _((int));
extern void DELIVERY _((TPSVCINFO *));
extern void NEWORDER _((TPSVCINFO *));
extern void ORDERSTATUS _((TPSVCINFO *));
extern void PAYMENT _((TPSVCINFO *));
extern void STOCKLEVEL _((TPSVCINFO *));
#if defined(__cplusplus)
}
#endif

static struct tmdsptchtbl_t_tmdsptchtbl[] = {
    { "DELIVERY", "DELIVERY", (void *)
_((TPSVCINFO *)) DELIVERY, 0, 0 },
    { "NEWORDER", "NEWORDER", (void *)
_((TPSVCINFO *)) NEWORDER, 1, 0 },
    { "ORDERSTATUS", "ORDERSTATUS", (void *)
_((TPSVCINFO *)) ORDERSTATUS, 2, 0 },
    { "PAYMENT", "PAYMENT", (void *)
_((TPSVCINFO *)) PAYMENT, 3, 0 },
    { "STOCKLEVEL", "STOCKLEVEL", (void *)
_((TPSVCINFO *)) STOCKLEVEL, 4, 0 },
    { NULL, NULL, NULL, 0, 0 }
};

#ifdef _TMDLLIMPORT
#define _TMDLLIMPORT
#endif

_TMDLLIMPORT extern struct xa_switch_t tnull_switch;

struct tmsvrargs_t tmsvrargs = {
    NULL,
    &tmdsptchtbl[0],
    0,
    tpsvrinit,
    tpsvrdone,
    _tmrunserver, /* PRIVATE */
    NULL, /* RESERVED
*/

```



```

        NULL,                /* RESERVED
*/
        NULL,                /* RESERVED
*/
        NULL                 /* RESERVED
*/
};

struct tmsvrargs_t *
#ifdef _TMPROTOTYPES
_tmgetsvrargs(void)
#else
_tmgetsvrargs()
#endif
{
    tmsvrargs.xa_switch = &tmsvrargs;
    return(&tmsvrargs);
}

int
#ifdef _TMPROTOTYPES
main(int argc, char **argv)
#else
main(argc,argv)
int argc;
char **argv;
#endif
{
#ifdef TMMAINEXIT
#include "mainexit.h"
#endif

    return( _tmstartserver( argc, argv,
_tmgetsvrargs()));
}

```

txn_base.h

```

/* FILE: TXN_BASE.H
* Microsoft
TPC-C Kit Ver. 4.20.000
* Copyright
Microsoft, 1999
* All Rights Reserved
* Version
4.10.000 audited by Richard Gimarc, Performance
Metrics, 3/17/99
* PURPOSE: Header file for TPC-C txn class
implementation.
* Change history:
* 4.20.000 - updated rev number to
match kit
*/
#pragma once

```

```

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

class DllDecl CTPCC_BASE
{
public:
    CTPCC_BASE(void) {};
    virtual ~CTPCC_BASE(void) {};

    virtual PNEW_ORDER_DATA
BuffAddr_NewOrder() = 0;
    virtual PPAYMENT_DATA
BuffAddr_Payment() = 0;
    virtual PDELIVERY_DATA
BuffAddr_Delivery() = 0;
    virtual PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() = 0;
    virtual PORDER_STATUS_DATA
BuffAddr_OrderStatus() = 0;

    virtual void NewOrder
() = 0;
    virtual void Payment
() = 0;
    virtual void Delivery
() = 0;
    virtual void StockLevel
() = 0;
    virtual void OrderStatus
() = 0;
};

```

tpcc_oledb.cpp

```

/* FILE: TPCC_OLEDB.CPP
* Microsoft
TPC-C Kit Ver. 4.42.000
* Copyright
Microsoft, 2004
* Written by
Sergey Vasilevskiy
* All Rights Reserved
* PURPOSE: Implements OLEDB calls for TPC-C
txns.
* Contact: Charles Levine
(clevine@microsoft.com)
*/
#include <windows.h>
#include <stdio.h>
#include <assert.h>

```

```

#include <stddef.h>

#define DBINITCONSTANTS
#include <oledb.h>
// #include <sqloledb.h> // Use MDAC
#include <sqlncli.h> // Use SNAC
#include <oledberr.h>

#ifdef ICECAP
#include <icapexp.h>
#endif

// need to declare functions for export
#define DllDecl __declspec( dllexport )

#include "..\..\common\src\error.h"
#include "..\..\common\src\trans.h"
#include "..\..\common\src\txn_base.h"
#include "tpcc_oledb.h"

#ifdef SQL_MAX_MESSAGE_LENGTH
#define SQL_MAX_MESSAGE_LENGTH 512
#endif

// version string; must match return value from
tpcc_version stored proc
const char sVersion[] = "4.20.000";

const iMaxRetries = 10; // how many
retries on deadlock

const int iErrOleDbProvider = 7312;
const char sErrTimeoutExpired[] = "Timeout expired";

// this needs to be the same as the max length of
machine/database/user/password in Benchcraft
(engstut.h)
const static int iMaxNameLen = 32;

BOOL APIENTRY DllMain(HMODULE hModule, DWORD
ul_reason_for_call, LPVOID lpReserved)
{
    switch( ul_reason_for_call )
    {
        case DLL_PROCESS_ATTACH:
            DisableThreadLibraryCalls(hModule);

            break;

        case DLL_PROCESS_DETACH:
            break;

        default:
            /* nothing */;
    }
    return TRUE;
}

/* FUNCTION: CTPCC_OLEDB_ERR::ErrorText

```

```

*
*/
char* CTPCC_OLEDB_ERR::ErrorText(void)
{
    int i;

    static ERRORMSG errorMsgs[] =
    {
        { ERR_WRONG_SP_VERSION,
        "Wrong version of stored procs on database
server" },
        { ERR_INVALID_CUST,
        "Invalid Customer id,name." },
        { ERR_NO_SUCH_ORDER,
        "No orders found for customer." },
        { ERR_RETRIED_TRANS,
        "Retries before transaction succeeded." },
        { 0, "" }
    };

}
};

static char szNotFound[] = "Unknown error
number.";

for(i=0; errorMsgs[i].szMsg[0]; i++)
{
    if ( m_errno ==
errorMsgs[i].iError )
        break;
}
if ( !errorMsgs[i].szMsg[0] )
    return szNotFound;
else
    return errorMsgs[i].szMsg;
}

// wrapper routine for class constructor
__declspec(dllexport) CTPCC_OLEDB* CTPCC_OLEDB_new(
LPCSTR szServer, // name of
SQL server
LPCSTR szUser, //
user name for login
LPCSTR szPassword, // password
for login
LPCSTR szHost, //
not used
LPCSTR szDatabase, // name of
database to use
LPCWSTR szSPPrefix ) //
prefix to append to the stored procedure names
{
    return new CTPCC_OLEDB( szServer, szUser,
szPassword, szHost, szDatabase, szSPPrefix );
}

```

```

CTPCC_OLEDB::CTPCC_OLEDB (
LPCSTR szServer, // name of SQL server
LPCSTR szUser, // user name for login
LPCSTR szPassword, // password for login
LPCSTR szHost, // not used
LPCSTR szDatabase, // name of database to use
LPCWSTR szSPPrefix // prefix to append to the stored procedure
names
)
: m_pIMalloc(NULL)
{
    int
iRc;
int
i;
HRESULT hr;

IDBInitialize*
pIDBInitialize = NULL; //
data source interface
IDBProperties*
pIDBProperties = NULL;
ICommandText*
pICommandText;
// SQL command without parameters
wchar_t
szwServer[iMaxNameLen]; //
Unicode string used to convert to BSTR
wchar_t
szwDatabase[iMaxNameLen]; // Unicode
string used to convert to BSTR
wchar_t
szwUser[iMaxNameLen]; //
Unicode string used to convert to BSTR
wchar_t
szwPassword[iMaxNameLen]; // Unicode
string used to convert to BSTR

// Copy stored procedures prefix
wcsncpy(m_szSPPrefix, szSPPrefix,
sizeof(m_szSPPrefix)/sizeof(m_szSPPrefix[0]));

// Convert single byte ANSI strings to
Unicode (for later conversion to BSTR)
iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szServer, (int)strlen(szServer)+1,
szwServer, iMaxNameLen);
iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szDatabase, (int)strlen(szDatabase)+1,
szwDatabase, iMaxNameLen);
iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szUser, (int)strlen(szUser)+1,
szwUser, iMaxNameLen);

```

```

iRc = MultiByteToWideChar(CP_THREAD_ACP,
MB_PRECOMPOSED, szPassword,
(int)strlen(szPassword)+1, szwPassword, iMaxNameLen);

// Initialize COM library to be able to use
OLE-DB interfaces
CoInitialize(NULL);

// Initialization - create SQLOLEDB
component
//hr = CoCreateInstance(CLSID_SQLOLEDB, //
GUID of SQLOLEDB component
// Compile for SNAC
hr = CoCreateInstance(CLSID_SQLNCLI, //
GUID of SQLNCLI component
NULL,
// not defining an aggregate
component, so NULL
CLSCTX_INPROC_SERVER, //
run the component in our process
IID_IDBInitialize,
(void **) &pIDBInitialize);

/*
Initialize the property values needed
to establish the connection.
*/
for(i = 0; i < 4; i++)
    VariantInit(&m_InitProperties[i].vValue);
//Server name.
m_InitProperties[0].dwPropertyID =
DBPROP_INIT_DATASOURCE;
m_InitProperties[0].vValue.vt = VT_BSTR;
m_InitProperties[0].vValue.bstrVal=
SysAllocString(szwServer);
m_InitProperties[0].dwOptions =
DBPROPOPTIONS_REQUIRED;
m_InitProperties[0].colid = DB_NULLID;
//Database.
m_InitProperties[1].dwPropertyID =
DBPROP_INIT_CATALOG;
m_InitProperties[1].vValue.vt = VT_BSTR;
m_InitProperties[1].vValue.bstrVal=
SysAllocString(szwDatabase);
m_InitProperties[1].dwOptions =
DBPROPOPTIONS_REQUIRED;
m_InitProperties[1].colid = DB_NULLID;
//Username (login).
m_InitProperties[2].dwPropertyID =
DBPROP_AUTH_USERID;
m_InitProperties[2].vValue.vt = VT_BSTR;
m_InitProperties[2].vValue.bstrVal=
SysAllocString(szwUser);
m_InitProperties[2].dwOptions =
DBPROPOPTIONS_REQUIRED;
m_InitProperties[2].colid = DB_NULLID;
//Password.
m_InitProperties[3].dwPropertyID =
DBPROP_AUTH_PASSWORD;
m_InitProperties[3].vValue.vt = VT_BSTR;
m_InitProperties[3].vValue.bstrVal=
SysAllocString(szwPassword);

```

```

    m_InitProperties[3].dwOptions =
DBPROPOPTIONS_REQUIRED;
    m_InitProperties[3].colid = DB_NULLID;
    /*
Construct the DBPROPSET
structure(m_rgInitPropSet). The
DBPROPSET structure is used to pass an array of
DBPROP
structures (m_InitProperties) to the
SetProperties method.
*/
    m_rgInitPropSet.guidPropertySet =
DBPROPSET_DBINIT;
    m_rgInitPropSet.cProperties = 4;
    m_rgInitPropSet.rgProperties =
m_InitProperties;
    //Set initialization properties.
    if (FAILED(hr = pIDBInitialize-
>QueryInterface(IID_IDBProperties,
                (void **)&pIDBProperties)))
    {
        ThrowError(pIDBInitialize,
COLEDBERR::eQueryInterface, "CTPCC_OLEDB()");
    }

    hr = pIDBProperties->SetProperties(1,
&m_rgInitPropSet);

    pIDBProperties->Release();
    //Now establish the connection to the data
source.
    hr = pIDBInitialize->Initialize();

    // Free BSTR property strings
for(i = 0; i < 4; i++)
{
SysFreeString(m_InitProperties[i].vValue.bstrVal);
}

    hr = pIDBInitialize-
>QueryInterface(IID_IDBCreateSession, (void
**) &m_pIDBCreateSession);

    // Releasing this has no effect on the SQL
Server connection
// of the data source object because of the
reference maintained by
// m_pIDBCreateSession.
pIDBInitialize->Release();
pIDBInitialize = NULL;

    hr = m_pIDBCreateSession-
>CreateSession(NULL, IID_IDBCreateCommand, (IUnknown
**) &m_pIDBCreateCommand);
    if (FAILED(hr))
    {

```

```

        ThrowError(m_pIDBCreateSession,
COLEDBERR::eCreateSession, "CTPCC_OLEDB()");
    }

    hr = m_pIDBCreateCommand-
>CreateCommand(NULL, IID_ICommandText, (IUnknown
**) &pICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
COLEDBERR::eCreateCommand, "CTPCC_OLEDB()");
    }

    hr = pICommandText-
>SetCommandText(DBGUID_SQL, L"set nocount on set
XACT_ABORT ON");
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eSetCommandText, "CTPCC_OLEDB()");
    }

    hr = pICommandText->Execute(NULL, IID_NULL,
NULL, NULL, NULL);
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eExecute, "CTPCC_OLEDB()");
    }

    pICommandText->Release();

    // verify that version of stored procs on
server is correct
CheckSPVersion();

    // Get IMalloc interface
hr = CoGetMalloc(1, (LPMALLOC
**) &m_pIMalloc);

    // Bind parameters for each of the
transactions
InitNewOrderParams();
InitPaymentParams();
InitOrderStatusParams();
InitDeliveryParams();
InitStockLevelParams();
}

CTPCC_OLEDB::~CTPCC_OLEDB( void )
{
    if (m_pIMalloc != NULL)
    {
        m_pIMalloc->Release();
    }
    m_pIPaymentCommand->Release();
    m_pIDBCreateCommand->Release();
    m_pIDBCreateSession->Release();

    CoUninitialize(); // uninitialized COM
library

```

```

}

/*
* Check stored procedures version on the
server.
*/
void CTPCC_OLEDB::CheckSPVersion()
{
    HRESULT hr;
    char
db_sp_version[10];
    ICommandText* pICommandText;
    IAccessor* pIAccessor;
    IRowset* pRowset;
    const ULONG nOutputParams
= 1;
    // output 1st result set columns
HACCESSOR
hTpccVersionOutputAccessor;
    // Structure to bind in accessor
DBBINDING
acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];
    LONG cRows = 1;
    // number of rows returned in the rowset
ULONG
cRowsObtained;
    HROW rghRow;
    //returned row handles
    HROW* prghRow =
&rghRow;

    hr = m_pIDBCreateCommand-
>CreateCommand(NULL, IID_ICommandText, (IUnknown
**) &pICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
COLEDBERR::eCreateCommand, "CheckSPVersion()");
    }

    hr = pICommandText-
>SetCommandText(DBGUID_SQL, L"{call tpcc_version}");
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eSetCommandText, "CheckSPVersion()");
    }

    hr = pICommandText-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(pICommandText,
COLEDBERR::eQueryInterface, "CheckSPVersion()");
    }

    // Now fill the binding information for
result set 1 output columns

```

```

        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset
        SetBinding(&acOutputDBBinding[0], 0,
sizeof(db_sp_version), DBTYPE_STR);

        hr = piAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA,
nOutputParams,
acOutputDBBinding,
sizeof(db_sp_version),
&hTpcVersionOutputAccessor,
acOutputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "CheckSPVersion()");
        }

        hr = piCommandText->Execute(NULL,
IID_IRowset, NULL, NULL, (IUnknown **) &pRowset);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eExecute, "CheckSPVersion()");
        }

        // Fetch the result row handle(s)
        hr = pRowset->GetNextRows(DB_NULL_HCHAPTER,
0, cRows, &cRowsObtained, &prghRow);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eGetNextRows, "CheckSPVersion()");
        }

        // Fetch the actual row data by handle
        hr = pRowset->GetData(rghRow,
hTpcVersionOutputAccessor, &db_sp_version);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eGetData, "CheckSPVersion()");
        }

        // Release row(s)
        hr = pRowset->Release();

        piCommandText->Release();

        // Check the retrieved version
        if (strcmp(db_sp_version, sVersion))
            throw new
CTPCC_OLEDB_ERR(
CTPCC_OLEDB_ERR::ERR_WRONG_SP_VERSION );
    }

```

```

void CTPCC_OLEDB::ThrowError( IUnknown*
pObjectWithError, COLEDBERR::ACTION eAction, LPCTSTR
szLocation)
{
    HRESULT
hr;
    //char
szState[6];
    char
szMsg[SQL_MAX_MESSAGE_LENGTH];
    char
szTmp[6*SQL_MAX_MESSAGE_LENGTH];
    COLEDBERR
*pOLEDBErr;
    //
not allocated until needed (maybe never)
    int
iLen;
    // Interfaces
    IErrorInfo*
piErrorInfoAll
= NULL;
    IErrorInfo*
piErrorInfoRecord
= NULL;
    IErrorRecords*
piErrorRecords
= NULL;
    ISupportErrorInfo*
piSupportErrorInfo
= NULL;
    ISQLServerErrorInfo*
= NULL;
    ISQLErrorInfo*
piSQLErrorInfo
= NULL;

    // Information used when cannot get custom
error object
    ERRORINFO
BasicErrorInfo;
    BSTR
bstrDescription;
    // Number of error records.
    ULONG
nRecs;
    ULONG
nRec;

    // SQL Server error information from
ISQLServerErrorInfo.
    SSERRORINFO*
pSSErrorInfo =
NULL;
    OLECHAR*
pSSErrorStrings =
NULL;

    assert(pObjectWithError != NULL);

    pOLEDBErr = new COLEDBERR(szLocation);

    pOLEDBErr->m_NativeError = 0;
    pOLEDBErr->m_eAction = eAction;
    pOLEDBErr->m_bDeadLock = FALSE;

    szTmp[0] = 0;

    // Only ask for error information if the
interface supports it.

```

```

        // Note: SQLOLEDB provider supports error
interface, so this check is
        // for good style only.
        hr = pObjectWithError-
>QueryInterface(IID_ISupportErrorInfo, (void**)
&piSupportErrorInfo);
        if (FAILED(hr))
        {
            _snprintf(szMsg, sizeof(szMsg),
"SupportErrorInfo interface not supported (hr=0x%X)",
hr);
            pOLEDBErr->m_OLEDBErrStr = new
char[strlen(szMsg)+1];
            strcpy(pOLEDBErr->m_OLEDBErrStr,
szMsg);
            throw pOLEDBErr;
        }
        /*if (FAILED(piSupportErrorInfo-
>InterfaceSupportsErrorInfo(IID_InterfaceWithError)))
        {
            _snprintf(szMsg, sizeof(szMsg),
"InterfaceWithError interface not supported");
            pOLEDBErr->m_OLEDBErrStr = new
char[strlen(szMsg)+1];
            strcpy(pOLEDBErr->m_OLEDBErrStr,
szMsg);
            return;
        }*/

        // Do not test the return of GetErrorInfo.
It can succeed and return
        // a NULL pointer in piErrorInfoAll. Simply
test the pointer.
        GetErrorInfo(0, &piErrorInfoAll);

        if (piErrorInfoAll != NULL)
        {
            // Test to see if it's a valid
OLE DB IErrorInfo interface
            // exposing a list of records.
            if (SUCCEEDED(piErrorInfoAll-
>QueryInterface(IID_IErrorRecords, (void**)
&piErrorRecords))
            {
                piErrorRecords->
>GetRecordCount(&nRecs);

                // Within each record,
retrieve information from each
                // of the defined
interfaces.
                for (nRec = 0; nRec <
nRecs; nRec++)
                {
                    // Request
the generic SQL error interface.

                    piErrorRecords->GetCustomErrorObject(nRec,

```

```

IID_ISQLErrorInfo, // generic SQL error
interface
    (IUnknown**) &pISQLErrorInfo);

    if
    (pISQLErrorInfo != NULL)
    {
        //
        Request SQL Server-specific error interface, not the
        generic SQL error interface.

        pISQLErrorInfo->QueryInterface(
            IID_ISQLServerErrorInfo, // SQL Server
            error interface

            (void**) &pISQLServerErrorInfo);
        }

        // Test to
        // get error
        information from ISQLServerErrorInfo.
        if
        (pISQLServerErrorInfo != NULL)
        {
            pISQLServerErrorInfo->
            GetErrorInfo(&pSSErrorInfo, &pSSErrorStrings);

            //
            ISQLServerErrorInfo::GetErrorInfo succeeds
            //
            even when it has nothing to return. Test the
            //
            pointers before using.
            if
            (pSSErrorInfo)
            {
                // First, add the error message.

                // Convert Unicode error string to ANSI.
                WideCharToMultiByte(CP_THREAD_ACP, 0,
                    pSSErrorInfo->pwszMessage, -1,
                    szMsg, sizeof(szMsg),
                    NULL, NULL);

                // quit if there isn't enough room to
                concatenate error text

```

```

        if ( (strlen(szMsg) + 2) > (sizeof(szTmp) -
        strlen(szTmp)) )
            break;

            // include line break after first error msg
            if (szTmp[0] != 0)
                strcat( szTmp, "\r\n");

                // concatenate the error record to the
                overall error message
                strcat( szTmp, szMsg );

                // Second, add the stored procedure name
                and line number, if available.

                if (wcslen(pSSErrorInfo->pwszProcedure)>0)
                {
                    // Prefix with a line break
                    iLen = sprintf(szMsg,
                    "\r\nProcedure: ");

                    // Convert Unicode error string
                    to ANSI.

                    WideCharToMultiByte(CP_THREAD_ACP, 0,
                    >pwszProcedure, -1,
                    &szMsg[iLen],
                    sizeof(szMsg) - iLen,
                    NULL, NULL);

                    // Check if have space to add the
                    line number.
                    // Assume the line number takes
                    no more than 3 digits.
                    if ((strlen(szMsg) + 4)<
                    sizeof(szMsg))
                    {

```

```

        _snprintf(&szMsg[strlen(szMsg)],
        sizeof(szMsg),
        "%d",
        pSSErrorInfo->wLineNumber);
        }

        // quit if there isn't enough
        room to concatenate error text
        if ( (strlen(szMsg) + 2) >
        (sizeof(szTmp) - strlen(szTmp)) )
            break;

            // concatenate the error record
            to the overall error message
            strcat( szTmp, szMsg );

            // copy the overall error string
            to the exception
            pOLEDBErr->m_OLEDBErrStr = new
            char[strlen(szTmp)+1];
            strcpy(pOLEDBErr->m_OLEDBErrStr,
            szTmp);
        }

        // Third, capture the (first) database
        error

        if (pOLEDBErr->m_NativeError == 0 &&
        pSSErrorInfo->lNative != 0)
        {
            pOLEDBErr->m_NativeError =
            pSSErrorInfo->lNative;

            // Check for deadlock error code
            and set the deadlock flag
            if (pSSErrorInfo->lNative ==
            1205)
            {
                pOLEDBErr->m_bDeadLock
                = TRUE;
            }
        }
    }
}

```

```

    }

    // IMalloc::Free needed to release
    references
    // on returned values.
    if (m_pIMalloc != NULL)
    {
        m_pIMalloc-
    >Free(pSSErrorStrings);
        m_pIMalloc->Free(pSSErrorInfo);
    }

    pISQLServerErrorInfo->Release();
    }
    else
    {
        Custom error object is not supported.
        Use general OLE-DB error interface.
        Get the numeric error code
        pIErrorRecords->GetBasicErrorInfo(nRec,
    &BasicErrorInfo);
        if
    (pOLEDBErr->m_NativeError == 0)
        {
            // Get the failed call HRESULT code, which
            is not really the native error
            pOLEDBErr->m_NativeError =
            BasicErrorInfo.hrError;
        }
        //
        Try to get the string description of the error.
        pIErrorRecords->GetErrorInfo(nRec,
        LOCALE_USER_DEFAULT,
        (IErrorInfo**) &pIErrorInfoRecord);
        if
    (pIErrorInfoRecord)
        {
            pIErrorInfoRecord-
    >GetDescription(&bstrDescription);

```

```

    // Convert Unicode error string to ANSI.
    WideCharToMultiByte(CP_THREAD_ACP, 0,
        bstrDescription, -1,
        szMsg, sizeof(szMsg),
        NULL, NULL);

    pOLEDBErr->m_OLEDBErrStr = new
    char[strlen(szMsg)+1];
    strcpy(pOLEDBErr->m_OLEDBErrStr, szMsg);
}

} // for()
} // if
(SUCCEEDED(pIErrorInfoAll-
>QueryInterface(IID_IErrorRecords, (void**)
&pIErrorRecords))
    else
    {
        // No IErrorRecords
        interface supported. Use default IErrorInfo.
        // Note: SQLOLEDB
        supports IErrorRecords, so this check is for good
        style only.
        _snprintf(szMsg,
        sizeof(szMsg), "IErrorRecords interface not
        supported");
        pOLEDBErr-
    >m_OLEDBErrStr = new char[strlen(szMsg)+1];
        strcpy(pOLEDBErr-
    >m_OLEDBErrStr, szMsg);
    }
    pIErrorInfoAll->Release();
}
else
{
    // No IErrorInfo interface
    supported.
    // Note: SQLOLEDB supports
    IErrorInfo, so this check is for good style only.
    _snprintf(szMsg, sizeof(szMsg),
    "IErrorInfo interface not supported");
    pOLEDBErr->m_OLEDBErrStr = new
    char[strlen(szMsg)+1];
    strcpy(pOLEDBErr->m_OLEDBErrStr,
    szMsg);
}
    throw pOLEDBErr;
}

```

```

/*
 *
 * Create a new command object from the SQL
    text passed in.
 *
 */
void CTPCC_OLEDB::CreateCommand(wchar_t*
szSQLCommand, // I: SQL
query for the command

                                ICommandText**
ppICommandText // O: returned command object
)
{
    HRESULT hr;

    // Create a new command object
    hr = m_pIDBCreateCommand-
    >CreateCommand(NULL, IID_ICommandText, (IUnknown
    **)ppICommandText);
    if (FAILED(hr))
    {
        ThrowError(m_pIDBCreateCommand,
        COLEDBERR::eCreateCommand,
        "CTPCC_OLEDB::CreateCommand");
    }

    // Set command text
    hr = (*ppICommandText)-
    >SetCommandText(DBGUID_SQL, szSQLCommand);
    if (FAILED(hr))
    {
        ThrowError(*ppICommandText,
        COLEDBERR::eSetCommandText,
        "CTPCC_OLEDB::CreateCommand");
    }

    // Prepare the command
    PrepareCommand(*ppICommandText);
}

/*
 * QueryInterface and Prepare in one function
    for simplicity.
 * DEFERRED PREPARE property is set to off to
    prepare immediately.
 */
void CTPCC_OLEDB::PrepareCommand(ICommandText*
pICommandText)
{
    HRESULT hr;
    ICommandPrepare* pICommandPrepare;
    ICommandProperties* pICommandProperties;
    DBPROPSET
    rowSetPropSet;
    DBPROP
    rowSetProp;

    // Set the deferred prepare property to
    false.

```

```

        rowSetProp.dwPropertyID =
SSPROP_DEFERPREPARE;
        memset(&rowSetProp.vValue, 0,
sizeof(rowSetProp.vValue));
        rowSetProp.dwOptions =
DBPROPOPTIONS_REQUIRED;
        rowSetProp.colid = DB_NULLID;

        rowSetPropSet.cProperties = 1;
        rowSetPropSet.guidPropertySet =
DBPROPSET_SQLSERVERROWSET;
        rowSetPropSet.rgProperties = &rowSetProp;

        // Query interface for setting properties
        hr = piCommandText-
>QueryInterface(IID_ICommandProperties, (void
**) &piCommandProperties);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Set the property set
        hr = piCommandProperties->SetProperties(1,
&rowSetPropSet);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Get interface for preparing commands
        hr = piCommandText-
>QueryInterface(IID_ICommandPrepare, (void
**) &piCommandPrepare);
        if (FAILED(hr))
        {
            ThrowError(piCommandText,
COLEDBERR::eQueryInterface,
"CTPCC_OLEDB::PrepareCommand");
        }

        // Prepare Payment command
        hr = piCommandPrepare->Prepare(0xFFFFFFFF);
        if (FAILED(hr))
        {
            ThrowError(piCommandPrepare,
COLEDBERR::ePrepare, "CTPCC_OLEDB::PrepareCommand");
        }
    }

/*
 * Initialize fields of an array of bindings
structures.
 * Needs to be called before setting
individual parameter/column bindings.
 */

```

```

void CTPCC_OLEDB::InitBindings(DBBINDING*
pDBBindings, // IO: array of bindings

        int iCount, // I: number of
elements in the array

        eBindingType BindingType) //
I: what the bindings will be used for
(parameters/columns)
{
    int i;

    for(i = 0; i < iCount; i++)
    {
        pDBBindings[i].iOrdinal = i + 1;
        pDBBindings[i].obLength = 0;
        pDBBindings[i].obStatus = 0;
        pDBBindings[i].pTypeInfo = NULL;
        pDBBindings[i].pObject = NULL;
        pDBBindings[i].pBindExt = NULL;
        pDBBindings[i].dwPart = DBPART_VALUE;

        switch (BindingType)
        {
            case eInputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_INPUT;
                break;
            case eOutputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_OUTPUT;
                break;
            case eInputOutputParameter:
                pDBBindings[i].eParamIO
= DBPARAMIO_INPUT | DBPARAMIO_OUTPUT;
                break;
            case eOutputColumn:
                pDBBindings[i].eParamIO
= DBPARAMIO_NOTPARAM;
                break;
            default:
                assert(false); //
this should never happen
        }

        pDBBindings[i].dwMemOwner =
DBMEMOWNER_CLIENTOWNED;
        pDBBindings[i].dwFlags = 0;
        pDBBindings[i].bPrecision = 0;
        pDBBindings[i].bScale = 0;
    }
}

/*
 * Perform binding for one parameter or output
column.
 */
void CTPCC_OLEDB::SetBinding(DBBINDING* pDBBinding,
// I: binding row structure

```

```

        size_t obValue, // I: parameter (column) offset in the user
buffer
        size_t cbMaxLen, //
I: parameter (column) length
        DBTYPE wType // I: parameter (column) type
    )
    {
        pDBBinding->obValue = (ULONG)obValue;
        pDBBinding->cbMaxLen = (ULONG)cbMaxLen;
        pDBBinding->wType = wType;
    }

void CTPCC_OLEDB::InitStockLevelParams()
{
    int i;
    HRESULT
hr;
    wchar_t
szName[IMAX_SP_NAME_LEN];
    IAccessor*
piAccessor;
    const ULONG
nInputParams = 3; // input parameters
const ULONG
nOutputParams = 1; // output 1st result
set columns
    // Structure to bind in accessor
    DBBINDING
acInputDBBinding[nInputParams];
    DBBINDSTATUS
acInputDBBindStatus[nInputParams];
    DBBINDING
acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];

    // Set command text
    _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"call
%stpcck_stocklevel (?, ?, ?)", m_szSPPrefix);

    // Create and Prepare a new command object
for StockLevel.
    CreateCommand(szName,
&m_piStockLevelCommand);

    // Describe the consumer buffer by filling
in the array
// of DBBINDING structures. Each binding
associates
// a single parameter to the consumer's buffer.
    InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

```

```

        i = 0;
        // StockLevel parameter 1
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, w_id),
sizeof(m_txn.StockLevel.w_id), DBTYPE_I4);

        // StockLevel parameter 2
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, d_id),
sizeof(m_txn.StockLevel.d_id), DBTYPE_UI1);

        // StockLevel parameter 3
        SetBinding(&acInputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, threshold),
sizeof(m_txn.StockLevel.threshold), DBTYPE_I2);

        hr = m_pIStockLevelCommand-
>QueryInterface(IID_IAccessor, (void **)&piAccessor);
        if (FAILED(hr))
        {
            ThrowError(m_pIStockLevelCommand,
COLEDBERR::eQueryInterface,
"InitStockLevelParams()");
        }

        hr = piAccessor->CreateAccessor(
            DBACCESSOR_PARAMETERDATA,
            nInputParams,
            acInputDBBinding,
            sizeof(STOCK_LEVEL_DATA),

&m_hStockLevelInputAccessor,
            acInputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor,
"InitStockLevelParams()");
        }

        m_StockLevelExecuteParams.cParamSets = 1;
        m_StockLevelExecuteParams.hAccessor =
m_hStockLevelInputAccessor;
        m_StockLevelExecuteParams.pData =
&m_txn.StockLevel;

        // Now fill the binding information for
result set 1 output columns
        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset that may return
more than one row.
        i = 0;
        // StockLevel output column 1
        SetBinding(&acOutputDBBinding[i++],
offsetof(STOCK_LEVEL_DATA, low_stock),
sizeof(m_txn.StockLevel.low_stock), DBTYPE_I4);

        hr = piAccessor->CreateAccessor(

```

```

            DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
            nOutputParams,
            acOutputDBBinding,
            sizeof(STOCK_LEVEL_DATA),

&m_hStockLevelOutputAccessor,
            acOutputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor,
"InitStockLevelParams()");
        }
    }

void CTPCC_OLEDB::StockLevel()
{
    HRESULT          hr;
    int              i;
    iTryCount = 0;
    IRowset*        pRowset;
    LONG            cRows = 1;
    // number of rows returned in the rowset
    ULONG           cRowsObtained;
    HROW            rghRow;
    //returned row handles
    HROW*           prghRow =
&rghRow;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
command
            hr =
m_pIStockLevelCommand->Execute(NULL, IID_IRowset,
&m_StockLevelExecuteParams, NULL,

            (IUnknown **)&pRowset);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eExecute, "StockLevel()");
            }

            // Fetch the result row
handle(s)
            hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eGetNextRows, "StockLevel()");
            }
        }
    }
}

```

```

            // Fetch the actual row
data by handle
            hr = pRowset-
>GetData(rghRow, m_hStockLevelOutputAccessor,
&m_txn.StockLevel);
            if (FAILED(hr))
            {
                ThrowError(m_pIStockLevelCommand,
COLEDBERR::eGetData, "StockLevel()");
            }

            // Release row(s)
            hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
            // Release rowset
            hr = pRowset-
>Release();

            m_txn.StockLevel.exec_status_code = eOK;
            break;
        }
        catch (COLEDBERR *e)
        {
            if (!e->m_bDeadLock)
            {
                if (++iTryCount > iMaxRetries)
                    throw;

                // hit deadlock;
                // backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
        }

        // if (iTryCount)
        //     throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }

void CTPCC_OLEDB::InitNewOrderParams()
{
    int              i, j, iOlCount;
    HRESULT          hr;
    wchar_t          szName[IMAX_SP_NAME_LEN];
    IAccessor*       piAccessor;
    const ULONG      nInputParams = 5 +
3*MAX_OL_NEW_ORDER_ITEMS; // input parameters
    const ULONG      nOutputParams = 5; // output 1st result
set columns

```



```

const ULONG
nOutputParams2 = 8; // output 2nd result
set columns
// Structure to bind in accessor
DBBINDING
acInputDBBinding[nInputParams];
DBBINDSTATUS
acInputDBBindStatus[nInputParams];
DBBINDING
acOutputDBBinding[nOutputParams];
DBBINDSTATUS
acOutputDBBindStatus[nOutputParams];
DBBINDING
acOutputDBBinding2[nOutputParams2];
DBBINDSTATUS
acOutputDBBindStatus2[nOutputParams2];

// Describe the consumer buffer by filling
in the array
// of DBBINDING structures. Each binding
associates
// a single parameter to the consumer's buffer.
InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

i = 0;
// NewOrder parameter 1
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, w_id),
sizeof(m_txn.NewOrder.w_id), DBTYPE_I4);

// NewOrder parameter 2
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, d_id),
sizeof(m_txn.NewOrder.d_id), DBTYPE_UI1);

// NewOrder parameter 3
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, c_id),
sizeof(m_txn.NewOrder.c_id), DBTYPE_I4);

// NewOrder parameter 4
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, o_ol_cnt),
sizeof(m_txn.NewOrder.o_ol_cnt), DBTYPE_UI1);

// NewOrder parameter 5
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, o_all_local),
sizeof(m_txn.NewOrder.o_all_local), DBTYPE_UI1);

for (j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
{
SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_i_id),
sizeof(m_txn.NewOrder.OL[j].ol_i_id), DBTYPE_I4);

SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_supply_w_id),

```

```

sizeof(m_txn.NewOrder.OL[j].ol_supply_w_id),
DBTYPE_I4);

SetBinding(&acInputDBBinding[i++],
offsetof(NEW_ORDER_DATA, OL[j].ol_quantity),
sizeof(m_txn.NewOrder.OL[j].ol_quantity), DBTYPE_I2);
}

// Now fill the binding information for
result set 1 output columns
InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

// Binding for the order line rowsets (each
consist of one row).
// Bind to offsets of the OL_NEW_ORDER_DATA
structure instead of NEW_ORDER_DATA.
// IRowset::GetData() will be passed
individual array slots OL[i] to fetch the data
// from the row set.

i = 0;
// NewOrder output column 1
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_i_name),
sizeof(m_txn.NewOrder.OL[0].ol_i_name), DBTYPE_STR);

// NewOrder output column 2
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_stock),
sizeof(m_txn.NewOrder.OL[0].ol_stock), DBTYPE_I2);

// NewOrder output column 3
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_brand_generic),
sizeof(m_txn.NewOrder.OL[0].ol_brand_generic),
DBTYPE_STR);

// NewOrder output column 4
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_i_price),
sizeof(m_txn.NewOrder.OL[0].ol_i_price), DBTYPE_R8);

// NewOrder output column 5
SetBinding(&acOutputDBBinding[i++],
offsetof(OL_NEW_ORDER_DATA, ol_amount),
sizeof(m_txn.NewOrder.OL[0].ol_amount), DBTYPE_R8);

// Now fill the binding information for
result set 2 output columns
InitBindings(&acOutputDBBinding2[0],
nOutputParams2, eOutputColumn);

i = 0;
// NewOrder output column 1

```

```

SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, w_tax),
sizeof(m_txn.NewOrder.w_tax), DBTYPE_R8);

// NewOrder output column 2
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, d_tax),
sizeof(m_txn.NewOrder.d_tax), DBTYPE_R8);

// NewOrder output column 3
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_id),
sizeof(m_txn.NewOrder.o_id), DBTYPE_I4);

// NewOrder output column 4
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_last),
sizeof(m_txn.NewOrder.c_last), DBTYPE_STR);

// NewOrder output column 5
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_discount),
sizeof(m_txn.NewOrder.c_discount), DBTYPE_R8);

// NewOrder output column 6
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, c_credit),
sizeof(m_txn.NewOrder.c_credit), DBTYPE_STR);

// NewOrder output column 7
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_entry_d),
sizeof(m_txn.NewOrder.o_entry_d),
DBTYPE_DBTIMESTAMP);

// NewOrder output column 8
SetBinding(&acOutputDBBinding2[i++],
offsetof(NEW_ORDER_DATA, o_commit_flag),
sizeof(m_txn.NewOrder.o_commit_flag), DBTYPE_I2);

for (j=0; j<MAX_OL_NEW_ORDER_ITEMS; j++)
{
// Set command text first

// Print the fixed first portion
of parameters
i = _snprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"(call %stppc_neworder (?,?,?,?,"
m_szSPPrefix);

// Now print the variable portion
depending on the number of order line parameters
for (iOlCount = 0; iOlCount <= j;
+iOlCount)
{
i +=
_snprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L"?,?,?");

```

```

    }
    // Print the fixed end
    if (j != MAX_OL_NEW_ORDER_ITEMS -
1)
    {
        // append 'default' for
the parameters that are not used
        i +=
        _snwprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L"default}");
    }
    else // using all 15 order
line parameters
    {
        i +=
        _snwprintf(&szName[i],
sizeof(szName)/sizeof(szName[0]) - i, L"}");
    }
    // Create and Prepare a new
command object for NewOrder.
    CreateCommand(szName,
&m_pINewOrderCommand[j]);
    // Now create the input accessor
for this prepared command
    hr = m_pINewOrderCommand[j]-
>QueryInterface(IID_IAccessor, (void **)&piAccessor);
    if (FAILED(hr))
    {
        ThrowError(m_pINewOrderCommand[j],
COLEDBERR::eQueryInterface, "InitNewOrderParams()");
    }
    hr = piAccessor->CreateAccessor(
        DBACCESSOR_PARAMETERDATA,
        3 * (j + 1),
        acInputDBBinding,
        sizeof(NEW_ORDER_DATA),
        &m_hNewOrderInputAccessor[j],
        acInputDBBindStatus);
    if (FAILED(hr))
    {
        ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
    }
}

```

```

        m_NewOrderExecuteParams[j].cParamSets = 1;
        //
m_NewOrderExecuteParams.hAccessor is set dynamically
at run-time
        // based on the number of new
order items for the particular transaction call.
        m_NewOrderExecuteParams[j].hAccessor =
m_hNewOrderInputAccessor[j];
        m_NewOrderExecuteParams[j].pData
= &m_txn.NewOrder;
        // Create accessor for the first
rowset
        hr = piAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
            nOutputParams,
            acOutputDBBinding,
            sizeof(OL_NEW_ORDER_DATA),
            &m_hNewOrderOutputAccessor[j],
            acOutputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
        }
        // Create accessor for the second
rowset
        hr = piAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA, //
cannot be optimized too because #1 accessor is
nOutputParams2,
            acOutputDBBinding2,
            sizeof(NEW_ORDER_DATA),
            &m_hNewOrderOutputAccessor2[j],
            acOutputDBBindStatus2);
        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "InitNewOrderParams()");
        }
        piAccessor->Release();
    }
}
void CTPCC_OLEDB::NewOrder()
{
    HRESULT
    int
    iTryCount = 0;
    IMultipleResults* pMultipleResults;
    IRowset* pRowset;
    IRowset* pRowset2;
}

```

```

        LONG
        cRows = 1; // number of rows
        returned in the 1st rowset
        ULONG
        cRowsObtained;
        HROW
        rghRows; //returned row handles
        for the 1st result set
        HROW*
        prghRows = &rghRows;
        LONG
        cRows2 = 1; // number of rows
        returned in the 2nd rowset
        ULONG
        cRowsObtained2;
        HROW
        rghRows2; //returned row handle
        for the 2nd result set
        HROW*
        prghRows2 = &rghRows2;
        int
        i;
        long
        lRowsAffected; // the number of
affected rows for a rowset
        int
        iHandleIndex; // index into the
handle arrays based on the orders count
        // check whether any order lines are for a
remote warehouse
        m_txn.NewOrder.o_all_local = 1;
        for (i = 0; i < m_txn.NewOrder.o_ol_cnt;
i++)
        {
            if
(m_txn.NewOrder.OL[i].ol_supply_w_id !=
m_txn.NewOrder.w_id)
            {
                m_txn.NewOrder.o_all_local = 0; // at
least one remote warehouse
                break;
            }
        }
        iHandleIndex = m_txn.NewOrder.o_ol_cnt - 1;
        // for convenience
        while (TRUE)
        {
            try
            {
                // Execute the prepared
command (according to the number of new orders)
                // Ask for
IMultipleResults because it returns 2 rowsets.
                hr =
m_pINewOrderCommand[iHandleIndex]->Execute(

```

```

NULL, IID_MultipleResults,

&m_NewOrderExecuteParams[iHandleIndex],

NULL,

(IUnknown **)&MultipleResults;
    if (FAILED(hr))
    {
        ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eExecute, "NewOrder()");
    }

////////////////////////////////////
// Get order line
results

////////////////////////////////////

m_txn.NewOrder.total_amount = 0;
    for (i = 0; i <
m_txn.NewOrder.o_ol_cnt; ++i)
    {
        // Get the
        first rowset object
        hr =
pMultipleResults->GetResult(NULL, 0, IID_IRowset,
&lRowsAffected, (IUnknown **)&pRowset);
        if
(FAILED(hr))
        {
            char szTmp[256];

            _snprintf(szTmp, sizeof(szTmp), "NewOrder()
result set %d, hr=0x%X", i, hr);

            ThrowError(m_pINewOrderCommand[m_txn.NewOrd
er.o_ol_cnt - 1], COLEDBERR::eGetResult, szTmp);
        }

// Fetch the
result row handle(s)
        hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRows);

        if
(FAILED(hr))
        {
            ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetNextRows, "NewOrder()");
        }
    }

// Fetch the
actual row data by handle
        hr = pRowset-
>GetData(rghRows,
m_hNewOrderOutputAccessor[iHandleIndex],
&m_txn.NewOrder.OL[i]);

        if
(FAILED(hr))
        {
            ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetData, "NewOrder()");
        }

        m_txn.NewOrder.total_amount +=
m_txn.NewOrder.OL[i].ol_amount;

// Release
row(s)
        hr = pRowset-
>ReleaseRows(cRowsObtained, prghRows, NULL, NULL,
NULL);

// Release
rowset
        hr = pRowset-
>Release();
    }

////////////////////////////////////
// Get the second
rowset object
        hr = pMultipleResults-
>GetResult(NULL, 0, IID_IRowset, &lRowsAffected,
(IUnknown **)&pRowset2);

        if (FAILED(hr))
        {
            char
szTmp[256];

            _snprintf(szTmp, sizeof(szTmp), "NewOrder()
result set %d, hr=%d", i, hr);

            ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetResult, szTmp);
        }

// Fetch the result row
handle(s)
        hr = pRowset2-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows2,
&cRowsObtained2, &prghRows2);

        if (FAILED(hr))
        {
            ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetNextRows, "NewOrder()");
        }
    }

    ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetNextRows, "NewOrder()");
}

// Fetch the actual row
data by handle
        hr = pRowset2-
>GetData(rghRows2,
m_hNewOrderOutputAccessor2[iHandleIndex],
&m_txn.NewOrder);

        if (FAILED(hr))
        {
            ThrowError(m_pINewOrderCommand[iHandleIndex], COLEDBERR::eGetData, "NewOrder()");
        }

// Release row(s)
        hr = pRowset2-
>ReleaseRows(cRowsObtained2, prghRows2, NULL, NULL,
NULL);

// Release rowset
        hr = pRowset2-
>Release();

// Release the common
MultipleResults interface
        hr = pMultipleResults-
>Release();

        if
(m_txn.NewOrder.o_all_local == 1)
        {
            m_txn.NewOrder.total_amount *= ((1 +
m_txn.NewOrder.w_tax + m_txn.NewOrder.d_tax) * (1 -
m_txn.NewOrder.c_discount));

            m_txn.NewOrder.exec_status_code = eOK;
        }
        else
        {
            m_txn.NewOrder.exec_status_code =
eInvalidItem;
        }

        break;
    }
    catch (COLEDBERR *e)
    {
        if (!(e->m_bDeadLock))
        {
            ++iTryCount > iMaxRetries)
                throw;

            // hit deadlock;
            // backoff for increasingly longer period
            delete e;
            Sleep(10 * iTryCount);
        }
    }
}

```

```

    }
}
// if (iTryCount)
//     throw new
CTPCC_OLEDB_ERR (CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_OLEDB::InitPaymentParams()
{
    int
        i;
    HRESULT
        hr;
    wchar_t
        szName[IMAX_SP_NAME_LEN];
    IAccessor*
        pIAccessor;
    const ULONG
        nInputParams = 7; // input parameters
        const ULONG
        nOutputParams = 27; // output result set
columns
    // Structure to bind in accessor
    DBBINDING
        acInputDBBinding[nInputParams];
    DBBINDSTATUS
        acInputDBBindStatus[nInputParams];
    DBBINDING
        acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
        acOutputDBBindStatus[nOutputParams];

    // Set command text
    _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]), L"(call
%stpc_payment(?, ?, ?, ?, ?, ?, ?)", m_szSPPrefix);

    // Create and Prepare a new command object
for Payment.
    CreateCommand(szName, &m_pIPaymentCommand);

    // Describe the consumer buffer by filling
in the array
    // of DBBINDING structures. Each binding
associates
    // a single parameter to the consumer's buffer.
    InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

    i = 0;
    // Payment parameter 1
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, w_id),
sizeof(m_txn.Payment.w_id), DBTYPE_I4);

    // Payment parameter 2

```

```

    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_w_id),
sizeof(m_txn.Payment.c_w_id), DBTYPE_I4);

    // Payment parameter 3
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, h_amount),
sizeof(m_txn.Payment.h_amount), DBTYPE_R8);

    // Payment parameter 4
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, d_id),
sizeof(m_txn.Payment.d_id), DBTYPE_UI1);

    // Payment parameter 5
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_d_id),
sizeof(m_txn.Payment.c_d_id), DBTYPE_UI1);

    // Payment parameter 6
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_id),
sizeof(m_txn.Payment.c_id), DBTYPE_I4);

    // Payment parameter 7
    SetBinding(&acInputDBBinding[i++],
offsetof(PAYMENT_DATA, c_last),
sizeof(m_txn.Payment.c_last), DBTYPE_STR);

    hr = m_pIPaymentCommand-
>QueryInterface(IID_IAccessor, (void *)&pIAccessor);
    if (FAILED(hr))
    {
        ThrowError(m_pIPaymentCommand,
COLEDBERR::eQueryInterface, "InitPaymentParams ()");
    }

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_PARAMETERDATA,
        nInputParams,
        acInputDBBinding,
        sizeof(PAYMENT_DATA),
        &m_hPaymentInputAccessor,
        acInputDBBindStatus);

    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitPaymentParams ()");
    }

    m_PaymentExecuteParams.cParamSets = 1;
    m_PaymentExecuteParams.hAccessor =
m_hPaymentInputAccessor;
    m_PaymentExecuteParams.pData =
&m_txn.Payment;

    // Now fill the binding information for
output columns
    InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

```

```

    i = 0;
    // Payment output column 1
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_id),
sizeof(m_txn.Payment.c_id), DBTYPE_I4);

    // Payment output column 2
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_last),
sizeof(m_txn.Payment.c_last), DBTYPE_STR);

    // Payment output column 3
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, h_date),
sizeof(m_txn.Payment.h_date), DBTYPE_DBTIMESTAMP);

    // Payment output column 4
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_street_1),
sizeof(m_txn.Payment.w_street_1), DBTYPE_STR);

    // Payment output column 5
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_street_2),
sizeof(m_txn.Payment.w_street_2), DBTYPE_STR);

    // Payment output column 6
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_city),
sizeof(m_txn.Payment.w_city), DBTYPE_STR);

    // Payment output column 7
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_state),
sizeof(m_txn.Payment.w_state), DBTYPE_STR);

    // Payment output column 8
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, w_zip),
sizeof(m_txn.Payment.w_zip), DBTYPE_STR);

    // Payment output column 9
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_1),
sizeof(m_txn.Payment.d_street_1), DBTYPE_STR);

    // Payment output column 10
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_2),
sizeof(m_txn.Payment.d_street_2), DBTYPE_STR);

    // Payment output column 11
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_city),
sizeof(m_txn.Payment.d_city), DBTYPE_STR);

    // Payment output column 12
    SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_state),
sizeof(m_txn.Payment.d_state), DBTYPE_STR);

```

```

        // Payment output column 13
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_zip),
sizeof(m_txn.Payment.d_zip), DBTYPE_STR);

        // Payment output column 14
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_first),
sizeof(m_txn.Payment.c_first), DBTYPE_STR);

        // Payment output column 15
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_middle),
sizeof(m_txn.Payment.c_middle), DBTYPE_STR);

        // Payment output column 16
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_1),
sizeof(m_txn.Payment.d_street_1), DBTYPE_STR);

        // Payment output column 17
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_street_2),
sizeof(m_txn.Payment.d_street_2), DBTYPE_STR);

        // Payment output column 18
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_city),
sizeof(m_txn.Payment.d_city), DBTYPE_STR);

        // Payment output column 19
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_state),
sizeof(m_txn.Payment.d_state), DBTYPE_STR);

        // Payment output column 20
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, d_zip),
sizeof(m_txn.Payment.d_zip), DBTYPE_STR);

        // Payment output column 21
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_phone),
sizeof(m_txn.Payment.c_phone), DBTYPE_STR);

        // Payment output column 22
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_since),
sizeof(m_txn.Payment.c_since), DBTYPE_DBTIMESTAMP);

        // Payment output column 23
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_credit),
sizeof(m_txn.Payment.c_credit), DBTYPE_STR);

        // Payment output column 24
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_credit_lim),
sizeof(m_txn.Payment.c_credit_lim), DBTYPE_R8);

        // Payment output column 25

```

```

        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_discount),
sizeof(m_txn.Payment.c_discount), DBTYPE_R8);

        // Payment output column 26
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_balance),
sizeof(m_txn.Payment.c_balance), DBTYPE_R8);

        // Payment output column 27
        SetBinding(&acOutputDBBinding[i++],
offsetof(PAYMENT_DATA, c_data),
sizeof(m_txn.Payment.c_data), DBTYPE_STR);

        hr = piAccessor->CreateAccessor(
                                DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
                                nOutputParams,
                                acOutputDBBinding,
                                sizeof(PAYMENT_DATA),
&m_hPaymentOutputAccessor,
                                acOutputDBBindStatus);

        if (FAILED(hr))
        {
            ThrowError(piAccessor,
COLEDBERR::eCreateAccessor, "InitPaymentParams ()");
        }

void CTPCC_OLEDB::Payment()
{
    HRESULT                hr;
    int                    iTryCount = 0;
    IRowset*               pRowset;
    LONG                   cRows = 1;
    // number of rows returned in the rowset
    ULONG                  cRowsObtained;
    HROW                   rghRow;
    //returned row handles
    HROW*                  prghRow =
&rghRow;

    if (m_txn.Payment.c_id != 0)
        m_txn.Payment.c_last[0] = 0;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
command                hr =
m_pIPaymentCommand->Execute(NULL, IID_IRowset,
&m_PaymentExecuteParams, NULL,
                                (IUnknown**) &pRowset);

```

```

                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eExecute, "Payment ()");
                                }

                                // Fetch the result row
handle(s)                hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eGetNextRows, "Payment ()");
                                }

                                // Fetch the actual row
data by handle            hr = pRowset-
>GetData(rghRow, m_hPaymentOutputAccessor,
&m_txn.Payment);
                                if (FAILED(hr))
                                {
                                    ThrowError(m_pIPaymentCommand,
COLEDBERR::eGetData, "Payment ()");
                                }

                                // Release row(s)
                                hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
                                // Release rowset
                                hr = pRowset-
>Release();

                                if (m_txn.Payment.c_id
== 0)
                                throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_INVALID_CUST );
                                else
                                m_txn.Payment.exec_status_code = eOK;

                                break;
                            }
                            catch (COLEDBERR *e)
                            {
                                if (e->m_bDeadLock)
                                || (++iTryCount > iMaxRetries))
                                    throw;

                                // hit deadlock;
backoff for increasingly longer period
                                delete e;
                                Sleep(10 * iTryCount);
                            }
                        }
                    }
                }
            }
        }
    }
}

```

```

//      if (iTryCount)
//          throw new
CTPCC_OLEDB_ERR (CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_OLEDB::InitOrderStatusParams()
{
    int
        i;
    HRESULT
        hr;
    wchar_t
        szName[iMAX_SP_NAME_LEN];
    IAccessor*
        pIAccessor;
    const ULONG
        nInputParams = 4; // input parameters
        const ULONG
        nOutputParams = 5; // output 1st result
set columns
        const ULONG
        nOutputParams2 = 8; // output 2nd result
set columns
    // Structure to bind in accessor
    DBBINDING
        acInputDBBinding[nInputParams];
    DBBINDSTATUS
        acInputDBBindStatus[nInputParams];
    DBBINDING
        acOutputDBBinding[nOutputParams];
    DBBINDSTATUS
        acOutputDBBindStatus[nOutputParams];
    DBBINDING
        acOutputDBBinding2[nOutputParams2];
    DBBINDSTATUS
        acOutputDBBindStatus2[nOutputParams2];

    // Set command text
    _snprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"call
%stppcc_orderstatus (?,?,?)", m_szSPPrefix);

    // Create and Prepare a new command object
    for OrderStatus.
        CreateCommand(szName,
&m_pIOrderStatusCommand);

    // Describe the consumer buffer by filling
    in the array
    // of DBBINDING structures. Each binding
    associates
    // a single parameter to the consumer's buffer.
        InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

        i = 0;
    // OrderStatus parameter 1

```

```

        SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, w_id),
sizeof(m_txn.OrderStatus.w_id), DBTYPE_I4);

    // OrderStatus parameter 2
        SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, d_id),
sizeof(m_txn.OrderStatus.d_id), DBTYPE_UI1);

    // OrderStatus parameter 3
        SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, c_id),
sizeof(m_txn.OrderStatus.c_id), DBTYPE_I4);

    // OrderStatus parameter 4
        SetBinding(&acInputDBBinding[i++],
offsetof(ORDER_STATUS_DATA, c_last),
sizeof(m_txn.OrderStatus.c_last), DBTYPE_STR);

        hr = m_pIOrderStatusCommand-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
        if (FAILED(hr))
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eQueryInterface,
"InitOrderStatusParams()");
        }

        hr = pIAccessor->CreateAccessor(
            DBACCESSOR_PARAMETERDATA,
            nInputParams,
            acInputDBBinding,

sizeof(ORDER_STATUS_DATA),
&m_hOrderStatusInputAccessor,
            acInputDBBindStatus);

        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
        }

        m_OrderStatusExecuteParams.cParamSets = 1;
        m_OrderStatusExecuteParams.hAccessor =
m_hOrderStatusInputAccessor;
        m_OrderStatusExecuteParams.pData =
&m_txn.OrderStatus;

    // Now fill the binding information for
    result set 1 output columns
        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

    // Binding for a rowset that may return
    more than one row.
    // Bind to offsets of the
    OL_ORDER_STATUS_DATA structure instead of
    ORDER_STATUS_DATA.

```

```

    // IRowset::GetData() will be passed
    individual array slots OL[i] to fetch the data
    // from the row set.

        i = 0;
    // OrderStatus output column 1
        SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_supply_w_id),
sizeof(m_txn.OrderStatus.OL[0].ol_supply_w_id),
DBTYPE_I4);

    // OrderStatus output column 2
        SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_i_id),
sizeof(m_txn.OrderStatus.OL[0].ol_i_id), DBTYPE_I4);

    // OrderStatus output column 3
        SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_quantity),
sizeof(m_txn.OrderStatus.OL[0].ol_quantity),
DBTYPE_I2);

    // OrderStatus output column 4
        SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_amount),
sizeof(m_txn.OrderStatus.OL[0].ol_amount),
DBTYPE_R8);

    // OrderStatus output column 5
        SetBinding(&acOutputDBBinding[i++],
offsetof(OL_ORDER_STATUS_DATA, ol_delivery_d),
sizeof(m_txn.OrderStatus.OL[0].ol_delivery_d),
DBTYPE_DBTIMESTAMP);

        hr = pIAccessor->CreateAccessor(
            DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
            nOutputParams,
            acOutputDBBinding,

sizeof(OL_ORDER_STATUS_DATA),
&m_hOrderStatusOutputAccessor,
            acOutputDBBindStatus);

        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
        }

    // Now fill the binding information for
    result set 2 output columns
        InitBindings(&acOutputDBBinding2[0],
nOutputParams2, eOutputColumn);

        i = 0;
    // OrderStatus output column 1
        SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_id),
sizeof(m_txn.OrderStatus.c_id), DBTYPE_I4);

```

```

// OrderStatus output column 2
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_last),
sizeof(m_txn.OrderStatus.c_last), DBTYPE_STR);

// OrderStatus output column 3
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_first),
sizeof(m_txn.OrderStatus.c_first), DBTYPE_STR);

// OrderStatus output column 4
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_middle),
sizeof(m_txn.OrderStatus.c_middle), DBTYPE_STR);

// OrderStatus output column 5
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_entry_d),
sizeof(m_txn.OrderStatus.o_entry_d),
DBTYPE_DBTIMESTAMP);

// OrderStatus output column 7
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_carrier_id),
sizeof(m_txn.OrderStatus.o_carrier_id), DBTYPE_I2);

// OrderStatus output column 8
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, c_balance),
sizeof(m_txn.OrderStatus.c_balance), DBTYPE_R8);

// OrderStatus output column 9
SetBinding(&acOutputDBBinding2[i++],
offsetof(ORDER_STATUS_DATA, o_id),
sizeof(m_txn.OrderStatus.o_id), DBTYPE_I4);

hr = piAccessor->CreateAccessor(
    DBACCESSOR_ROWDATA, //
cannot be optimized too because #1 accessor is
    nOutputParams2,
    acOutputDBBinding2,
    sizeof(NEW_ORDER_DATA),
&m_hOrderStatusOutputAccessor2,
    acOutputDBBindStatus2);

if (FAILED(hr))
{
    ThrowError(piAccessor,
COLEDBERR::eCreateAccessor,
"InitOrderStatusParams()");
}

void CIPCC_OLEDB::OrderStatus()
{
    HRESULT hr;
    int
    iTryCount = 0;
    IMultipleResults* pMultipleResults;
    IRowset* pRowset;

```

```

IRowset* pRowset2;
LONG
cRows = MAX_OL_ORDER_STATUS_ITEMS; //
number of rows returned in the 1st rowset
ULONG
cRowsObtained;
HROW
rghRows[MAX_OL_ORDER_STATUS_ITEMS];
//returned row handles for the 1st result
set
HROW*
prghRows = &rghRows[0];
LONG
cRows2 = 1; // number of rows
returned in the 2nd rowset
ULONG
cRowsObtained2;
HROW
rghRows2; //returned row handle
for the 2nd result set
HROW*
prghRows2 = &rghRows2;
int
i;
long
lRowsAffected; // the number of
affected rows for a rowset

if (m_txn.OrderStatus.c_id != 0)
    m_txn.OrderStatus.c_last[0] = 0;

while (TRUE)
{
    try
    {
        // Execute the prepared
command // Ask for
IMultipleResults because it returns 2 rowsets.
        hr =
m_pIOrderStatusCommand->Execute(NULL,
IID_IMultipleResults, &m_OrderStatusExecuteParams,
NULL,

(IUnknown **)&pMultipleResults);
        if (FAILED(hr))
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eExecute, "OrderStatus()");
        }

//////////
// Get order line
results
//////////

```

```

// Get the first rowset
object
hr = pMultipleResults-
>GetResult(NULL, 0, IID_IRowset, &lRowsAffected,
(IUnknown **)&pRowset);
if (FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetResult, "OrderStatus()");
}

// Fetch the result row
handle(s)
hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRows);
if (FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetNextRows, "OrderStatus()");
}

m_txn.OrderStatus.o_ol_cnt =
(short)cRowsObtained;

// Get the data from
multiple rows in this rowset
for (i = 0; i <
m_txn.OrderStatus.o_ol_cnt; ++i)
{
    // Fetch the
actual row data by handle
hr = pRowset-
>GetData(rghRows[i], m_hOrderStatusOutputAccessor,
&m_txn.OrderStatus.OL[i]);
if
(FAILED(hr))
{
    ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetData, "OrderStatus()");
}

// Release row(s)
hr = pRowset-
>ReleaseRows(cRowsObtained, prghRows, NULL, NULL,
NULL);
// Release rowset
hr = pRowset-
>Release();

//////////
// Get the second
rowset object
//////////

```

```

        if
(m_txn.OrderStatus.o_ol_cnt > 0)
    {
        hr =
pMultipleResults->GetResult(NULL, 0, IID_IRowset,
&lRowsAffected, (IUnknown **)&pRowset2);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetResult, "OrderStatus()");
        }
        // Fetch the
result row handle(s)
        hr =
pRowset2->GetNextRows(DB_NULL_HCHAPTER, 0, cRows2,
&cRowsObtained2, &prghRows2);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetNextRows, "OrderStatus()");
        }
        // Fetch the
actual row data by handle
        hr =
pRowset2->GetData(rgRows2,
m_hOrderStatusOutputAccessor2, &m_txn.OrderStatus);
(FAILED(hr))
        if
        {
            ThrowError(m_pIOrderStatusCommand,
COLEDBERR::eGetData, "OrderStatus()");
        }
        // Release
row(s)
        hr =
pRowset2->Release();
    }
    // Release the common
MultipleResults interface
    hr = pMultipleResults-
>Release();

    if
(m_txn.OrderStatus.o_ol_cnt == 0)
        throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_NO_SUCH_ORDER
);
    else if
(m_txn.OrderStatus.c_id == 0 &&
m_txn.OrderStatus.c_last[0] == 0)
        throw new
CTPCC_OLEDB_ERR( CTPCC_OLEDB_ERR::ERR_INVALID_CUST );

```

```

    else
        m_txn.OrderStatus.exec_status_code = eOK;
        break;
    }
    catch (COLEDBERR *e)
    {
        if (!(e->m_bDeadLock)
|| (++iTryCount > iMaxRetries))
            throw;
        // hit deadlock;
backoff for increasingly longer period
        delete e;
        Sleep(10 * iTryCount);
    }
    if (iTryCount)
        throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
}

void CTPCC_OLEDB::InitDeliveryParams()
{
    int        i;
    HRESULT    hr;
    wchar_t    szName[IMAX_SP_NAME_LEN];
    IAccessor* pIAccessor;
    const ULONG nInputParams = 2; // input parameters
    const ULONG nOutputParams = 10; // output 1st result
set columns
    // Structure to bind in accessor
    DBBINDING acInputDBBinding[nInputParams];
    DBBINDSTATUS acInputDBBindStatus[nInputParams];
    DBBINDING acOutputDBBinding[nOutputParams];
    DBBINDSTATUS acOutputDBBindStatus[nOutputParams];

    // Set command text
    _snwprintf(szName,
sizeof(szName)/sizeof(szName[0]),
L"{call %stppcc_delivery
(?,?)", m_szSPPrefix);

    // Create and Prepare a new command object
    CreateCommand(szName,
&m_pIDeliveryCommand);

```

```

        // Describe the consumer buffer by filling
in the array
        // of DBBINDING structures. Each binding
associates
        // a single parameter to the consumer's buffer.
        InitBindings(&acInputDBBinding[0],
nInputParams, eInputParameter);

        i = 0;
        // Delivery parameter 1
        SetBinding(&acInputDBBinding[i++],
offsetof(DELIVERY_DATA, w_id),
sizeof(m_txn.Delivery.w_id), DBTYPE_I4);

        // Delivery parameter 2
        SetBinding(&acInputDBBinding[i++],
offsetof(DELIVERY_DATA, o_carrier_id),
sizeof(m_txn.Delivery.o_carrier_id), DBTYPE_I2);

        hr = m_pIDeliveryCommand-
>QueryInterface(IID_IAccessor, (void **)&pIAccessor);
        if (FAILED(hr))
        {
            ThrowError(m_pIDeliveryCommand,
COLEDBERR::eQueryInterface, "InitDeliveryParams()");
        }

        hr = pIAccessor->CreateAccessor(
            DBACCESSOR_PARAMETERDATA,
nInputParams,
acInputDBBinding,
sizeof(DELIVERY_DATA),
&m_hDeliveryInputAccessor,
acInputDBBindStatus);
        if (FAILED(hr))
        {
            ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitDeliveryParams()");
        }

        m_DeliveryExecuteParams.cParamSets = 1;
        m_DeliveryExecuteParams.hAccessor =
m_hDeliveryInputAccessor;
        m_DeliveryExecuteParams.pData =
&m_txn.Delivery;

        // Now fill the binding information for
result set 1 output columns
        InitBindings(&acOutputDBBinding[0],
nOutputParams, eOutputColumn);

        // Binding for a rowset that may return
more than one row.
        for (i = 0; i < 10; ++i)
        {
            // Delivery output column 1
            SetBinding(&acOutputDBBinding[i],
offsetof(DELIVERY_DATA, o_id[i]),
sizeof(m_txn.Delivery.o_id[i]), DBTYPE_I4);

```



```

    }

    hr = pIAccessor->CreateAccessor(
        DBACCESSOR_ROWDATA |
DBACCESSOR_OPTIMIZED,
        nOutputParams,
        acOutputDBBinding,
        sizeof(DELIVERY_DATA),
&m_hDeliveryOutputAccessor,
        acOutputDBBindStatus);
    if (FAILED(hr))
    {
        ThrowError(pIAccessor,
COLEDBERR::eCreateAccessor, "InitDeliveryParams()");
    }
}

void CTPCC_OLEDB::Delivery()
{
    HRESULT                hr;
    int
    iTryCount = 0;
    IRowset*               pRowset;
    LONG                   cRows = 1;
    // number of rows returned in the rowset
    ULONG
    cRowsObtained;
    HROW                   rgRow;
    //returned row handles
    HROW*                  prghRow =
&rgRow;

    while (TRUE)
    {
        try
        {
            // Execute the prepared
command                hr =
m_pIDeliveryCommand->Execute(NULL, IID_IRowset,
&m_DeliveryExecuteParams, NULL,

(IUnknown **)&pRowset);
            if (FAILED(hr))
            {
                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eExecute, "Delivery()");
            }

            // Fetch the result row
handle(s)                hr = pRowset-
>GetNextRows(DB_NULL_HCHAPTER, 0, cRows,
&cRowsObtained, &prghRow);
            if (FAILED(hr))
            {

```

```

                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eGetNextRows, "Delivery()");
            }

            // Fetch the actual row
data by handle            hr = pRowset-
>GetData(rgRow, m_hDeliveryOutputAccessor,
&m_txn.Delivery);
            if (FAILED(hr))
            {
                ThrowError(m_pIDeliveryCommand,
COLEDBERR::eGetData, "Delivery()");
            }

            // Release row(s)
hr = pRowset-
>ReleaseRows(cRowsObtained, prghRow, NULL, NULL,
NULL);
            // Release rowset
hr = pRowset-
>Release();

            m_txn.Delivery.exec_status_code = eOK;

            break;
        }
        catch (COLEDBERR *e)
        {
            if (!e->m_bDeadLock)
            {
                ++iTryCount > iMaxRetries)
                throw;

                // hit deadlock;
                // error from QueryInterface
                // backoff for increasingly longer period
                delete e;
                Sleep(10 * iTryCount);
            }
        }

        // if (iTryCount)
        // throw new
CTPCC_OLEDB_ERR(CTPCC_OLEDB_ERR::ERR_RETRIED_TRANS,
iTryCount);
    }

}

tpcc_oledb.h
/* FILE: TPCC_OLEDB.H
 * Microsoft
TPC-C Kit Ver. 4.20.000 Copyright
 * Microsoft, 1999-2004 Written by
 * Sergey Vasilevskiy
 * All Rights Reserved
 *

```

```

 *
 * PURPOSE: Header file for TPC-C txn class
OLE DB implementation.
 *
 *
 */
#pragma once

// need to declare functions for import, unless
define has already been created
// by the DLL's .cpp module for export.
#ifdef DllDecl
#define DllDecl __declspec( dllimport )
#endif

#define IMAX_SP_NAME_LEN 256 //maximum length of a
stored procedure name with parameters

// Type of parameter and result set column bindings.
enum eBindingType
{
    eInputParameter,
    eOutputParameter,
    eInputOutputParameter,
    eOutputColumn
};

class COLEDBERR : public CBaseErr
{
public:
    enum ACTION
    {
        eNone,
        eUnknown,
        eQueryInterface,
        // error from QueryInterface
        eCreateSession,
        eCreateCommand,
        eSetCommandText,
        eExecute,

        // = 6

        eCreateAccessor,
        ePrepare,
        eGetNextRows,
        eGetData,
        eGetResult

        // = 11
    };

    COLEDBERR(LPCTSTR szLoc)
        : CBaseErr(szLoc)
    {
        m_eAction = eNone;
        m_NativeError = 0;
        m_bDeadLock = FALSE;
        m_OLEDBErrStr = NULL;
    };

    ~COLEDBERR()
    {

```

```

        if (m_OLEDBErrStr !=
NULL)
        delete []
m_OLEDBErrStr;
    };

    ACTION    m_eAction;
    int
    m_NativeError;
    BOOL      m_bDeadLock;
    char      *m_OLEDBErrStr;

    int
    ErrorType()
{return ERR_TYPE_OLEDB;};
    char*
    ErrorTypeStr() { return
"OLEDB"; }
    int
    ErrorNum()
{return m_NativeError;};
    char*
    ErrorText() {return
m_OLEDBErrStr;};
    int
    ErrorAction()
{ return (int)m_eAction; }
};

class CTPCC_OLEDB_ERR : public CBaseErr
{
    public:
        enum TPCC_OLEDB_ERRS
        {
            ERR_WRONG_SP_VERSION =
1, // "Wrong version of stored procs on
database server"
            ERR_INVALID_CUST,
            // "Invalid Customer id,name."
            ERR_NO_SUCH_ORDER,
            // "No orders found for
customer."
            ERR_RETRIED_TRANS,
            // "Retries before transaction
succeeded."
        };

        CTPCC_OLEDB_ERR( int iErr ) {
m_errno = iErr; m_iTryCount = 0; };

        CTPCC_OLEDB_ERR( int iErr, int
iTryCount ) { m_errno = iErr; m_iTryCount =
iTryCount; };

        int
        m_errno;
        int
        m_iTryCount;

        int
        ErrorType()
{return ERR_TYPE_TPCC_OLEDB;};
        char*
        ErrorTypeStr() { return
"TPCC OLEDB"; }
        int
        ErrorNum()
{return m_errno;};

        char*
        ErrorText();

```

```

};

class DllDecl CTPCC_OLEDB : public CTPCC_BASE
{
    private:
        // declare variables and private
        functions here...
        BOOL
        m_bDeadlock; //
        transaction was selected as deadlock victim
        int
        m_MaxRetries;
        // retry count on deadlock

        DBPROPSET
        m_rgInitPropSet; //
        initialization property set used to establish a
        connection

        DBPROP
        m_InitProperties[4]; //
        individual initialization properties

        IDBCreateSession*
        m_pIDBCreateSession; // session
        (connection) interface

        IDBCreateCommand*
        m_pIDBCreateCommand; // SQL
        command creation interface

        IMalloc*
        m_pIMalloc;
        // Needed to release error strings.

        // StockLevel
        ICommandText*
        m_pIStockLevelCommand;
        HACCESSOR
        m_hStockLevelInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hStockLevelOutputAccessor; // accessor
        to bind output columns

        DBPARAMS
        m_StockLevelExecuteParams; //
        parameter structure for Execute

        // NewOrder
        // One prepared command for each
        possible number of new order line items
        ICommandText*
        m_pINewOrderCommand[MAX_OL_NEW_ORDER_ITEMS]
        ;
        // accessors to bind input
        parameters
        // one for each possible number
        of new order line items
        HACCESSOR
        m_hNewOrderInputAccessor[MAX_OL_NEW_ORDER_I
TEMS];
        // accessor to bind output
        columns of the first rowset

```

```

        HACCESSOR
        m_hNewOrderOutputAccessor[MAX_OL_NEW_ORDER_
ITEMS];
        // accessor to bind output
        columns of the second rowset
        HACCESSOR
        m_hNewOrderOutputAccessor2[MAX_OL_NEW_ORDER
_ITEMS];
        // parameter structure for
        Execute
        DBPARAMS
        m_NewOrderExecuteParams[MAX_OL_NEW_ORDER_IT
EMS];

        // Payment
        ICommandText*
        m_pIPaymentCommand;
        HACCESSOR
        m_hPaymentInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hPaymentOutputAccessor; // accessor
        to bind output columns
        DBPARAMS
        m_PaymentExecuteParams; //
        parameter structure for Execute

        // OrderStatus
        ICommandText*
        m_pIOrderStatusCommand;
        HACCESSOR
        m_hOrderStatusInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hOrderStatusOutputAccessor; // accessor
        to bind output columns
        HACCESSOR
        m_hOrderStatusOutputAccessor2; //
        accessor to bind output columns
        DBPARAMS
        m_OrderStatusExecuteParams; //
        parameter structure for Execute

        // Delivery
        ICommandText*
        m_pIDeliveryCommand;
        HACCESSOR
        m_hDeliveryInputAccessor; // accessor
        to bind input parameters
        HACCESSOR
        m_hDeliveryOutputAccessor; // accessor
        to bind output columns
        DBPARAMS
        m_DeliveryExecuteParams; // parameter
        structure for Execute

        wchar_t
        m_szSPPrefix[32]; // stored
        procedures prefix

```

```

// new-order specific fields

int
    m_no_commit_flag;

void ThrowError( IUnknown*
pObjectWithError, COLEDBERR::ACTION eAction, LPCTSTR
szLocation );

void CheckSPVersion();

void InitNewOrderParams();
void InitPaymentParams();
void InitDeliveryParams();
void InitStockLevelParams();
void InitOrderStatusParams();

// Helper function to create and
prepare a command
void CreateCommand(wchar_t*
szSQLCommand, ICommandText** ppICommandText);
// Helper function to prepare a
command
void PrepareCommand(ICommandText*
pICommand);

// Helper function to fill one
binding
// Used for both input parameter
and output column bindings
void SetBinding(DBBINDING*
pDBBinding, size_t obValue, size_t cbMaxLen, DBTYPE
wType);

// Helper function to initialize
an array of bindings
void InitBindings(DBBINDING*
pDBBindings, int iCount, eBindingType BindingType);

union
{
    NEW_ORDER_DATA
NewOrder;
    PAYMENT_DATA
Payment;
    DELIVERY_DATA
Delivery;
    STOCK_LEVEL_DATA
StockLevel;
    ORDER_STATUS_DATA
OrderStatus;
}
m_txn;

public:
    CTPCC_OLEDB(LPCSTR szServer,
LPCSTR szUser, LPCSTR szPassword, LPCSTR szHost,
LPCSTR szDatabase, LPCWSTR szSPPrefix);
    ~CTPCC_OLEDB(void);

```

```

inline PNEW_ORDER_DATA
BuffAddr_NewOrder() { return
&m_txn.NewOrder; };
inline PPAYMENT_DATA
BuffAddr_Payment() { return
&m_txn.Payment; };
inline PDELIVERY_DATA
BuffAddr_Delivery() { return
&m_txn.Delivery; };
inline PSTOCK_LEVEL_DATA
BuffAddr_StockLevel() { return
&m_txn.StockLevel; };
inline PORDER_STATUS_DATA
BuffAddr_OrderStatus() { return
&m_txn.OrderStatus; };

void NewOrder ();
void Payment ();
void Delivery ();
void StockLevel ();
void OrderStatus ();

};

// wrapper routine for class constructor
extern "C" DllDecl CTPCC_OLEDB* CTPCC_OLEDB_new
( LPCSTR szServer, LPCSTR szUser, LPCSTR
szPassword, LPCSTR szHost, LPCSTR szDatabase, LPCWSTR
szSPPrefix );

typedef CTPCC_OLEDB* (TYPE_CTPCC_OLEDB)(LPCSTR,
LPCSTR, LPCSTR, LPCSTR, LPCSTR, LPCWSTR);

```

tpcc_com_all ***resource.h***

```

//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by tpcc_com_all.rc
//
#define IDS_PROJNAME 100
#define IDR_TPCC 101
#define IDR_NEWORDER 102
#define IDR_ORDERSTATUS 103
#define IDR_PAYMENT 104
#define IDR_STOCKLEVEL 105

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 202
#define _APS_NEXT_COMMAND_VALUE 32768
#define _APS_NEXT_CONTROL_VALUE 201
#define _APS_NEXT_SYMED_VALUE 106
#endif
#endif

```

isapi_dll ***resource.h***

```

//{{NO_DEPENDENCIES}}
// Microsoft Developer Studio generated include file.
// Used by tpcc.rc
//
#define IDD_DIALOG1 101

// Next default values for new objects
//
#ifdef APSTUDIO_INVOKED
#ifdef APSTUDIO_READONLY_SYMBOLS
#define _APS_NEXT_RESOURCE_VALUE 102
#define _APS_NEXT_COMMAND_VALUE 40001
#define _APS_NEXT_CONTROL_VALUE 1000
#define _APS_NEXT_SYMED_VALUE 101
#endif
#endif

```

Appendix B: Database Design

The TPC-C database was created with the following Transact-SQL scripts:

backup.sql

```
-----  
--  
-- File: BACKUP.SQL  
--  
-- Microsoft TPC-C Benchmark Kit Ver. 4.63  
--  
-- Copyright Microsoft, 2005  
--  
-----  
  
DECLARE @startdate DATETIME,  
        @enddate DATETIME  
  
SELECT @startdate = GETDATE()  
SELECT 'Start date:',  
       CONVERT(VARCHAR(30),@startdate,  
7)  
  
DUMP DATABASE tpcc TO tpccback1, tpccback2,  
tpccback3, tpccback4, tpccback5, tpccback6,  
tpccback7, tpccback8 WITH init, stats = 1  
  
SELECT @enddate = GETDATE()  
SELECT 'End date: ',  
       CONVERT(VARCHAR(30),@enddate, 21)  
SELECT 'Elapsed time (in seconds): ',  
       DATEDIFF(second, @startdate,  
@enddate)  
GO
```

backupdev.sql

```
-----  
--  
-----
```

```
--  
--  
-- File: BACKUPDEV.SQL  
--  
-- Microsoft TPC-C Benchmark Kit Ver. 4.63  
--  
-- Copyright Microsoft, 2005  
--  
-----  
  
USE master  
GO  
  
-----  
-- create backup devices  
-----  
EXEC sp_addumpdevice  
'disk','tpccback1','S:\tpccback1.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback2','T:\tpccback2.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback3','U:\tpccback3.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback4','V:\tpccback4.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback5','W:\tpccback5.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback6','X:\tpccback6.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback7','Y:\tpccback7.dmp'  
GO  
EXEC sp_addumpdevice  
'disk','tpccback8','Z:\tpccback8.dmp'  
GO
```

config.sql

```
-- File: CONFIG.SQL  
-- Microsoft TPC-C Benchmark Kit Ver. 4.00  
-- Copyright Microsoft, 1996  
-- Purpose: Collects SQL Server configuration  
parameters  
  
print " "  
select convert(char(30), getdate(),9)  
print " "  
go  
  
sp_configure "show advanced",1  
go
```

```
reconfigure with override  
go  
exec sp_configure "affinity mask", 15  
exec sp_configure "cost threshold for parallelism",  
5  
exec sp_configure "index create memory", 2048  
exec sp_configure "lightweight pooling", 1  
exec sp_configure "awe enabled", 1  
exec sp_configure "c2 audit mode", 0  
exec sp_configure "locks", 0  
exec sp_configure "max degree of parallelism", 1  
exec sp_configure "max server memory",  
2147483647  
exec sp_configure "max worker threads", 450  
exec sp_configure "min memory per query", 512  
exec sp_configure "min server memory", 0  
exec sp_configure "nested triggers", 1  
exec sp_configure "network packet size", 4096  
exec sp_configure "open objects", 0  
exec sp_configure "priority boost", 1  
exec sp_configure "recovery interval", 1000  
exec sp_configure "set working set size", 0  
exec sp_configure "user connections", 0  
exec sp_configure "default trace", 0  
  
go  
  
reconfigure with override  
go  
sp_configure  
go
```

createdb.sql

```
-----  
--  
--  
-- File: CREATEDB.SQL  
--  
-- Microsoft TPC-C Benchmark Kit Ver. 4.63  
--  
-- Copyright Microsoft, 2005  
--  
-----  
  
SET ANSI_NULL_DFLT_OFF ON  
GO  
  
USE master  
GO  
  
-----  
-- Create temporary table for timing  
-----
```

```

IF EXISTS( SELECT name FROM sysobjects WHERE name =
'tpcc_timer' )
    DROP TABLE tpcc_timer
GO

CREATE TABLE tpcc_timer
    (start_date CHAR(30),
    end_date CHAR(30))
GO

INSERT INTO tpcc_timer VALUES(0,0)
GO

-----
-- Store starting time
-----
UPDATE tpcc_timer
SET start_date = (SELECT CONVERT(CHAR(30),
GETDATE(), 21))
GO

-----
-- create main database files
-----
CREATE DATABASE tpcc
ON PRIMARY
(
    NAME = MSSQL_tpcc_root,
    FILENAME = 'C:\MSSQL_tpcc_root.mdf',
    SIZE = 8MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_misc_fg
(
    NAME = MSSQL_misc1,
    FILENAME = 'C:\mount\misc1\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc2,
    FILENAME = 'C:\mount\misc2\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc3,
    FILENAME = 'C:\mount\misc3\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc4,
    FILENAME = 'C:\mount\misc4\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc5,
    FILENAME = 'C:\mount\misc5\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc6,
    FILENAME = 'C:\mount\misc6\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc7,
    FILENAME = 'C:\mount\misc7\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_misc8,
    FILENAME = 'C:\mount\misc8\',
    SIZE = 31761MB,
    FILEGROWTH = 0),

```

```

(
    NAME = MSSQL_misc9,
    FILENAME = 'C:\mount\misc9\',
    SIZE = 31761MB,
    FILEGROWTH = 0),
FILEGROUP MSSQL_cs_fg
(
    NAME = MSSQL_cs1,
    FILENAME = 'C:\mount\cs1\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs2,
    FILENAME = 'C:\mount\cs2\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs3,
    FILENAME = 'C:\mount\cs3\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs4,
    FILENAME = 'C:\mount\cs4\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs5,
    FILENAME = 'C:\mount\cs5\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs6,
    FILENAME = 'C:\mount\cs6\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs7,
    FILENAME = 'C:\mount\cs7\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs8,
    FILENAME = 'C:\mount\cs8\',
    SIZE = 65839MB,
    FILEGROWTH = 0),
(
    NAME = MSSQL_cs9,
    FILENAME = 'C:\mount\cs9\',
    SIZE = 65839MB,
    FILEGROWTH = 0)
LOG ON
(
    NAME = MSSQL_tpcc_log,
    FILENAME = 'E:',
    SIZE = 500000MB,
    FILEGROWTH = 0)
COLLATE Latin1_General_BIN
GO

-----
-- Store ending time
-----
UPDATE tpcc_timer
SET end_date = (SELECT CONVERT(CHAR(30),
GETDATE(), 21))
GO

SELECT DATEDIFF(second, (SELECT start_date FROM
tpcc_timer), (SELECT end_date FROM tpcc_timer))
GO

-----
-- remove temporary table

```

```

-----
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_timer' )
    DROP TABLE tpcc_timer
GO

```

dbopt1.sql

```

-----
--
-- File: DBOPT1.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Sets database options for load
--
-----
USE master
GO

ALTER DATABASE tpcc SET RECOVERY BULK_LOGGED
GO

EXEC sp_dboption tpcc, 'trunc. log on chkpt.', TRUE
GO

ALTER DATABASE tpcc SET TORN_PAGE_DETECTION OFF
GO

ALTER DATABASE tpcc SET PAGE_VERIFY NONE
GO

USE tpcc
GO

CHECKPOINT
GO

```

dbopt2.sql

```

-----
--
-- File: DBOPT2.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--

```

```

--      Copyright Microsoft, 2005
--
--
--      Sets database options after load
--
-----
ALTER DATABASE tpcc SET RECOVERY FULL
GO

USE tpcc
GO

CHECKPOINT
GO

sp_configure 'allow updates',1
GO

RECONFIGURE WITH OVERRIDE
GO

DECLARE @msg          varchar(50)

-----
--      OPTIONS FOR SQL SERVER 2000      --
--      Set option values for user-defined indexes --
-----

SET @msg = ' '
PRINT @msg
SET @msg = 'Setting SQL Server indexoptions'
PRINT @msg
SET @msg = ' '
PRINT @msg

EXEC sp_indexoption 'customer',
'DisAllowPageLocks', TRUE
EXEC sp_indexoption 'district',
'DisAllowPageLocks', TRUE
EXEC sp_indexoption 'warehouse',
'DisAllowPageLocks', TRUE
EXEC sp_indexoption 'stock',
'DisAllowPageLocks', TRUE
EXEC sp_indexoption 'order_line',
'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'orders',
'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'new_order',
'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'item',
'DisAllowRowLocks', TRUE
EXEC sp_indexoption 'item',
'DisAllowPageLocks', FALSE
GO

Print ' '
Print '*****'
Print 'Pre-specified Locking Hierarchy:'

```

```

Print '      Lockflag = 0 ==> No pre-specified
hierarchy'
Print '      Lockflag = 1 ==> Lock at Page-level then
Table-level'
Print '      Lockflag = 2 ==> Lock at Row-level then
Table-level'
Print '      Lockflag = 3 ==> Lock at Table-level'
Print ' '

SELECT name,
lockflags
FROM sysindexes
WHERE object_id('warehouse') = id OR
object_id('district') = id OR
object_id('customer') = id OR
object_id('stock') = id OR
object_id('orders') = id OR
object_id('order_line') = id OR
object_id('history') = id OR
object_id('new_order') = id OR
object_id('item') = id

ORDER BY lockflags asc
GO

sp_configure 'allow updates',0
GO

RECONFIGURE WITH OVERRIDE
GO

EXEC sp_dboption tpcc, 'auto update
statistics', FALSE
EXEC sp_dboption tpcc, 'auto create
statistics', FALSE
GO

DECLARE @db_id int,
@tbl_id int

SET @db_id = DB_ID('tpcc')
SET @tbl_id = OBJECT_ID('tpcc..warehouse')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..district')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..new_order')
DBCC PINTABLE (@db_id, @tbl_id)

SET @tbl_id = OBJECT_ID('tpcc..item')
DBCC PINTABLE (@db_id, @tbl_id)
GO

```

delivery.sql

```

-- File: DELIVERY.SQL
--
--      Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--      Copyright Microsoft, 2005
--
--
--      Creates delivery stored procedure
--
--
--      Interface Level: 4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_delivery' )
DROP PROCEDURE tpcc_delivery
GO

CREATE PROC tpcc_delivery
@w_id int,
@o_carrier_id smallint

AS

DECLARE @d_id tinyint,
@o_id int,
@c_id int,
@total money,
@oid1 int,
@oid2 int,
@oid3 int,
@oid4 int,
@oid5 int,
@oid6 int,
@oid7 int,
@oid8 int,
@oid9 int,
@oid10 int

SELECT @d_id = 0

BEGIN TRANSACTION d
WHILE (@d_id < 10)
BEGIN
SELECT @d_id = @d_id + 1,
@total = 0,
@o_id = 0

```

```

SELECT TOP 1
  @o_id = no_o_id
FROM new_order WITH (serializable
updlock)
WHERE no_w_id = @w_id AND
      no_d_id = @d_id
ORDER BY no_o_id ASC

IF (@@rowcount <> 0)
BEGIN
  -- claim the order for this district
  DELETE new_order
  WHERE no_w_id = @w_id AND
        no_d_id = @d_id AND
        no_o_id = @o_id

  -- set carrier_id on this order (and get
customer id)
UPDATE orders
SET o_carrier_id = @o_carrier_id,
    @c_id = o_c_id
WHERE o_w_id = @w_id AND
      o_d_id = @d_id AND
      o_id = @o_id

  -- set date in all lineitems for this
order (and sum amounts)
UPDATE order_line
SET ol_delivery_d = GETDATE(),
    @total = @total +
ol_amount
WHERE ol_w_id = @w_id AND
      ol_d_id = @d_id AND
      ol_o_id = @o_id

  -- accumulate lineitem amounts for this
order into customer
UPDATE customer
SET c_balance = c_balance +
@total,
    c_delivery_cnt = c_delivery_cnt
+ 1
WHERE c_w_id = @w_id AND
      c_d_id = @d_id AND
      c_id = @c_id

END

SELECT @oid1 = CASE @d_id WHEN 1 THEN
@o_id ELSE @oid1 END,
@oid2 = CASE @d_id WHEN 2 THEN
@o_id ELSE @oid2 END,
@oid3 = CASE @d_id WHEN 3 THEN
@o_id ELSE @oid3 END,
@oid4 = CASE @d_id WHEN 4 THEN
@o_id ELSE @oid4 END,
@oid5 = CASE @d_id WHEN 5 THEN
@o_id ELSE @oid5 END,
@oid6 = CASE @d_id WHEN 6 THEN
@o_id ELSE @oid6 END,
@oid7 = CASE @d_id WHEN 7 THEN
@o_id ELSE @oid7 END,
@oid8 = CASE @d_id WHEN 8 THEN
@o_id ELSE @oid8 END,

```

```

@oid9 = CASE @d_id WHEN 9 THEN
@o_id ELSE @oid9 END,
@oid10 = CASE @d_id WHEN 10 THEN
@o_id ELSE @oid10 END
END

COMMIT TRANSACTION d

-- return delivery data to client

SELECT @oid1,
@oid2,
@oid3,
@oid4,
@oid5,
@oid6,
@oid7,
@oid8,
@oid9,
@oid10

GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

```

getargs.c

```

// File: GETARGS.C
// Microsoft
TPC-C Kit Ver. 4.51
// Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002,
2003
// Purpose: Source file for command line
processing

// Includes
#include "tpcc.h"

//=====
//
// Function name: GetArgsLoader
//
//=====

void GetArgsLoader(int argc, char **argv,
TPCC_LDR_ARGS *pargs)
{
  int i;
  char *ptr;

#ifdef DEBUG
  printf("[%ld]DBG: Entering GetArgsLoader()\n",
(int) GetCurrentThreadId());

```

```

#endif

/* init args struct with some useful values */
pargs->server = SERVER;
pargs->user = USER;
pargs->password = PASSWORD;
pargs->database = DATABASE;
pargs->batch = BATCH;
pargs->num_warehouses = UNDEF;
pargs->tables_all =
TRUE;
pargs->table_item =
FALSE;
pargs->table_warehouse =
FALSE;
pargs->table_customer =
FALSE;
pargs->table_orders =
FALSE;
pargs->loader_res_file =
LOADER_RES_FILE;
pargs->log_path =
LOADER_LOG_PATH;
pargs->pack_size =
DEFLDPACKSIZE;
pargs->starting_warehouse =
DEF_STARTING_WAREHOUSE;
pargs->build_index =
BUILD_INDEX;
pargs->index_order =
INDEX_ORDER;
pargs->index_script_path =
INDEX_SCRIPT_PATH;
pargs->scale_down =
SCALE_DOWN;

/* check for zero command line args */
if ( argc == 1 )
  GetArgsLoaderUsage();

for ( i = 1; i < argc; ++i)
{
  if (argv[i][0] != '-' &&
argv[i][0] != '/')
  {
    printf("\nUnrecognized command");
    GetArgsLoaderUsage();
    exit(1);
  }

  ptr = argv[i];

  switch (ptr[1])
  {
    case '?': /* Fall through */
      GetArgsLoaderUsage();
      break;

    case 'D':
      pargs->database = ptr+2;
      break;

```

```

        case 'P':
>password = ptr+2;
        case 'S':
= ptr+2;
        case 'U':
ptr+2;
        case 'b':
= atol(ptr+2);
        case 'W':
>num_warehouses = atol(ptr+2);
        case 's':
>starting_warehouse = atol(ptr+2);
        case 't':
{
    pargs->tables_all = FALSE;
    if (strcmp(ptr+2,"item") == 0)
        pargs->table_item = TRUE;
    else if (strcmp(ptr+2,"warehouse") == 0)
        pargs->table_warehouse = TRUE;
    else if (strcmp(ptr+2,"customer") == 0)
        pargs->table_customer = TRUE;
    else if (strcmp(ptr+2,"orders") == 0)
        pargs->table_orders = TRUE;
    else
    {
        printf("\nUnrecognized command");
        GetArgsLoaderUsage();
        exit(1);
    }
}

```

```

        break;
    }
    case 'f':
pargs->
        break;
    case 'L':
pargs->
        break;
    case 'p':
pargs->
        break;
    case 'i':
pargs->
        break;
    case 'o':
pargs->
        break;
    case 'c':
pargs->
        break;
    default:
        GetArgsLoaderUsage();
        exit(-1);
        break;
}
/* check for required args */
if (pargs->num_warehouses == UNDEF )
{
    printf("Number of Warehouses is
required\n");
    exit(-2);
}
return;
}
//=====
//
// Function name: GetArgsLoaderUsage
//

```

```

//=====
void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering
GetArgsLoaderUsage()\n", (int) GetCurrentThreadId());
#endif

    printf("TPCCldr:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-W Number of Warehouses to Load
Required \n");
    printf("-S Server
%s\n", SERVER);
    printf("-U Username
%s\n", USER);
    printf("-P Password
%s\n", PASSWORD);
    printf("-D Database
%s\n", DATABASE);
    printf("-b Batch Size
%ld\n", (long) BATCH);
    printf("-p TDS packet size
%ld\n", (long) DEFLDPACKSIZE);
    printf("-L Loader BCP Log Path
%s\n", LOADER_LOG_PATH);
    printf("-f Loader Results Output Filename
%s\n", LOADER_RES_FILE);
    printf("-s Starting Warehouse
%ld\n", (long) DEF_STARTING_WAREHOUSE);
    printf("-i Build Option (data = 0, data and
index = 1) %ld\n", (long) BUILD_INDEX);
    printf("-o Cluster Index Build Order
(before = 1, after = 0) %ld\n", (long) INDEX_ORDER);
    printf("-c Build Scaled Database (normal =
0, tiny = 1) %ld\n", (long) SCALE_DOWN);
    printf("-d Index Script Path
%s\n", INDEX_SCRIPT_PATH);
    printf("-t Table to Load
all tables \n");
    printf(" [item|warehouse|customer|orders]\n");
    printf(" Notes: \n");
    printf(" - the '-t' parameter may be included
multiple times to \n");
    printf(" specify multiple tables to be
loaded \n");
    printf(" - 'item' loads ITEM table \n");
    printf(" - 'warehouse' loads WAREHOUSE,
DISTRICT, and STOCK tables \n");
    printf(" - 'customer' loads CUSTOMER and
HISTORY tables \n");
    printf(" - 'orders' load NEW-ORDER, ORDERS,
ORDER-LINE tables \n");

    printf("\nNote: Command line switches are
case sensitive.\n");
}

```



```

exit(0);
}

```

idxcuscl.sql

```

-----
--
--
-- File:   IDXCUSCL.SQL
--
--        Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--        Copyright Microsoft, 2005
--
--        Creates clustered index on customer table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
            'customer_c1' )
    DROP INDEX customer.customer_c1

CREATE UNIQUE CLUSTERED INDEX customer_c1 ON
customer(c_w_id, c_d_id, c_id)
ON MSSQL_cs_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

idxcusnc.sql

```

-----
--
--
-- File:   IDXCUSNC.SQL
--

```

```

--        Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--        Copyright Microsoft, 2005
--
--
--        Creates non-clustered index on customer
table
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
            'customer_nc1' )
    DROP INDEX customer.customer_nc1

CREATE UNIQUE NONCLUSTERED INDEX customer_nc1 ON
customer(c_w_id, c_d_id, c_last, c_first, c_id)
ON MSSQL_cs_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

idxdiscl.sql

```

-----
--
--
-- File:   IDXDISCL.SQL
--
--        Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--        Copyright Microsoft, 2005
--
--
--        Creates clustered index on district table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()

```

```

SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
            'district_c1' )
    DROP INDEX district.district_c1

CREATE UNIQUE CLUSTERED INDEX district_c1 ON
district(d_w_id, d_id)
WITH FILLFACTOR=100 ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
       CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
       DATEDIFF(second, @startdate, @enddate)
GO

```

idxhiscl.sql

```

-----
--
--
-- File:   IDXHISCL.SQL
--
--        Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--        Copyright Microsoft, 2005
--
--
--        Creates clustered index on history table
--
--
--        CAUTION: This index is only beneficial
for systems --
--        CAUTION: with 8 or more processors.
--
--        CAUTION: It may negatively impact
performance on --
--        CAUTION: systems with less than 8
processors.    --
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
       CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
            'history_c1' )

```

```

DROP INDEX history.history_cl

CREATE UNIQUE CLUSTERED INDEX history_cl ON
history(h_c_w_id, h_date, h_c_d_id, h_c_id, h_amount)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

idxitmcl.sql

```

-----
--
--
-- File:   IDXITMCL.SQL
--
--         Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--         Copyright Microsoft, 2005
--
--         Creates clustered index on item table
--
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'item_cl' )
    DROP INDEX item.item_cl

CREATE UNIQUE CLUSTERED INDEX item_cl ON item(i_id)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

idxnodcl.sql

```

-----
--
--
-- File:   IDXNODCL.SQL
--
--         Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--         Copyright Microsoft, 2005
--
--         Creates clustered index on new-order
table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'new_order_cl' )
    DROP INDEX new_order.new_order_cl

CREATE UNIQUE CLUSTERED INDEX new_order_cl ON
new_order(no_w_id, no_d_id, no_o_id)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

idxodlcl.sql

```

-----
--
--
-- File:   IDXODLCL.SQL
--
--         Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--         Copyright Microsoft, 2005
--

```

```

--         Creates clustered index on order-line
table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'order_line_cl' )
    DROP INDEX order_line.order_line_cl

CREATE UNIQUE CLUSTERED INDEX order_line_cl ON
order_line(ol_w_id, ol_d_id, ol_o_id, ol_number)
ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
DATEDIFF(second, @startdate, @enddate)
GO

```

idxordcl.sql

```

-----
--
--
-- File:   IDXORDCL.SQL
--
--         Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--         Copyright Microsoft, 2005
--
--         Creates clustered index on orders table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
CONVERT(VARCHAR(30),@startdate,21)

```

```

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'orders_c1' )
    DROP INDEX orders.orders_c1

CREATE UNIQUE CLUSTERED INDEX orders_c1 ON
orders(o_w_id, o_d_id, o_id)
    ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
    CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
    DATEDIFF(second, @startdate, @enddate)
GO

```

idxstkcl.sql

```

-----
--
-- File:   IDXSTKCL.SQL
--
--       Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--       Copyright Microsoft, 2005
--
--       Creates clustered index on stock table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
    CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'stock_c1' )
    DROP INDEX stock.stock_c1

CREATE UNIQUE CLUSTERED INDEX stock_c1 ON
stock(s_i_id, s_w_id)
    ON MSSQL_cs_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
    CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
    DATEDIFF(second, @startdate, @enddate)
GO

```

idxwarcl.sql

```

-----
--
-- File:   IDXWARCL.SQL
--
--       Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--       Copyright Microsoft, 2005
--
--       Creates clustered index on warehouse
table
--
-----
USE tpcc
GO

DECLARE @startdate DATETIME,
        @enddate   DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
    CONVERT(VARCHAR(30),@startdate,21)

IF EXISTS ( SELECT name FROM sysindexes WHERE name =
'warehouse_c1' )
    DROP INDEX warehouse.warehouse_c1

CREATE UNIQUE CLUSTERED INDEX warehouse_c1 ON
warehouse(w_id)
    WITH FILLFACTOR=100 ON MSSQL_misc_fg

SELECT @enddate = GETDATE()
SELECT 'End date:',
    CONVERT(VARCHAR(30),@enddate,21)
SELECT 'Elapsed time (in seconds): ',
    DATEDIFF(second, @startdate, @enddate)
GO

```

neword.sql

```

-----
--
-- File:   NEWORD.SQL
--
--       Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--       Copyright Microsoft, 2005
--
-----

```

```

--       Creates neworder stored procedure
--
--
--       Interface Level:   4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_neworder' )
    DROP PROCEDURE tpcc_neworder
GO

CREATE PROCEDURE tpcc_neworder
    @w_id      int,
    @d_id      tinyint,
    @c_id      int,
    @o_ol_cnt  tinyint,
    @o_all_local tinyint,
    @i_id1     int = 0, @s_w_id1
int = 0, @ol_qty1 smallint = 0,
    @i_id2     int = 0, @s_w_id2
int = 0, @ol_qty2 smallint = 0,
    @i_id3     int = 0, @s_w_id3
int = 0, @ol_qty3 smallint = 0,
    @i_id4     int = 0, @s_w_id4
int = 0, @ol_qty4 smallint = 0,
    @i_id5     int = 0, @s_w_id5
int = 0, @ol_qty5 smallint = 0,
    @i_id6     int = 0, @s_w_id6
int = 0, @ol_qty6 smallint = 0,
    @i_id7     int = 0, @s_w_id7
int = 0, @ol_qty7 smallint = 0,
    @i_id8     int = 0, @s_w_id8
int = 0, @ol_qty8 smallint = 0,
    @i_id9     int = 0, @s_w_id9
int = 0, @ol_qty9 smallint = 0,
    @i_id10    int = 0, @s_w_id10
int = 0, @ol_qty10 smallint = 0,
    @i_id11    int = 0, @s_w_id11
int = 0, @ol_qty11 smallint = 0,
    @i_id12    int = 0, @s_w_id12
int = 0, @ol_qty12 smallint = 0,
    @i_id13    int = 0, @s_w_id13
int = 0, @ol_qty13 smallint = 0,
    @i_id14    int = 0, @s_w_id14
int = 0, @ol_qty14 smallint = 0,
    @i_id15    int = 0, @s_w_id15
int = 0, @ol_qty15 smallint = 0

```

```

AS
DECLARE @w_tax      smallmoney,
        @d_tax      smallmoney,
        @c_last     char(16),
        @c_credit   char(2),
        @c_discount smallmoney,
        @i_price    smallmoney,
        @i_name     char(24),
        @i_data     char(50),
        @o_entry_d  datetime,
        @remote_flag int,
        @s_quantity smallint,
        @s_data     char(50),
        @s_dist     char(24),
        @li_no      int,
        @o_id       int,
        @commit_flag tinyint,
        @li_id      int,
        @li_s_w_id  int,
        @li_qty     smallint,
        @ol_number  int,
        @c_id_local int

BEGIN
BEGIN TRANSACTION n
-----
-- get district tax and next available order id and
update
-- plus initialize local variables
-----
UPDATE district
SET   @d_tax      = d_tax,
      @o_id       = d_next_o_id,
      d_next_o_id = d_next_o_id + 1,
      @o_entry_d  = GETDATE(),
      @li_no      = 0,
      @commit_flag = 1
WHERE d_w_id     = @w_id AND
      d_id       = @d_id
-----
-- process orderlines
-----
WHILE (@li_no < @o_ol_cnt)
BEGIN
    SELECT @li_no = @li_no + 1
-----
-- set i_id, s_w_id, and qty for this lineitem
-----
SELECT @li_id = CASE @li_no
    WHEN 1 THEN @i_id1
    WHEN 2 THEN @i_id2
    WHEN 3 THEN @i_id3
    WHEN 4 THEN @i_id4
    WHEN 5 THEN @i_id5
    WHEN 6 THEN @i_id6
    WHEN 7 THEN @i_id7
    WHEN 8 THEN @i_id8

```

```

    WHEN 9 THEN @i_id9
    WHEN 10 THEN @i_id10
    WHEN 11 THEN @i_id11
    WHEN 12 THEN @i_id12
    WHEN 13 THEN @i_id13
    WHEN 14 THEN @i_id14
    WHEN 15 THEN @i_id15
END,
@li_s_w_id = CASE @li_no
    WHEN 1 THEN @s_w_id1
    WHEN 2 THEN @s_w_id2
    WHEN 3 THEN @s_w_id3
    WHEN 4 THEN @s_w_id4
    WHEN 5 THEN @s_w_id5
    WHEN 6 THEN @s_w_id6
    WHEN 7 THEN @s_w_id7
    WHEN 8 THEN @s_w_id8
    WHEN 9 THEN @s_w_id9
    WHEN 10 THEN
    WHEN 11 THEN
    WHEN 12 THEN
    WHEN 13 THEN
    WHEN 14 THEN
    WHEN 15 THEN
END,
@li_qty = CASE @li_no
    WHEN 1 THEN @ol_qty1
    WHEN 2 THEN @ol_qty2
    WHEN 3 THEN @ol_qty3
    WHEN 4 THEN @ol_qty4
    WHEN 5 THEN @ol_qty5
    WHEN 6 THEN @ol_qty6
    WHEN 7 THEN @ol_qty7
    WHEN 8 THEN @ol_qty8
    WHEN 9 THEN @ol_qty9
    WHEN 10 THEN
    WHEN 11 THEN
    WHEN 12 THEN
    WHEN 13 THEN
    WHEN 14 THEN
    WHEN 15 THEN
END
-----
-- get item data (no one updates item)
-----
SELECT @i_price = i_price,
       @i_name  = i_name,
       @i_data  = i_data

```

```

    FROM item WITH (repeatableread)
    WHERE i_id = @li_id
-----
-- update stock values
-----
UPDATE stock
SET   s_ytd      = s_ytd + @li_qty,
      @s_quantity = s_quantity -
s_quantity - @li_qty +
      CASE WHEN
(s_quantity - @li_qty < 10) THEN 91 ELSE 0 END,
      s_order_cnt = s_order_cnt + 1,
      s_remote_cnt = s_remote_cnt +
      CASE WHEN
(@li_s_w_id = @w_id) THEN 0 ELSE 1 END,
      @s_data     = s_data,
      @s_dist     = CASE @d_id
s_dist_01      WHEN 1 THEN
s_dist_02      WHEN 2 THEN
s_dist_03      WHEN 3 THEN
s_dist_04      WHEN 4 THEN
s_dist_05      WHEN 5 THEN
s_dist_06      WHEN 6 THEN
s_dist_07      WHEN 7 THEN
s_dist_08      WHEN 8 THEN
s_dist_09      WHEN 9 THEN
s_dist_10      WHEN 10 THEN
      END
WHERE s_i_id    = @li_id AND
      s_w_id    = @li_s_w_id
-----
-- if there actually is a stock (and item) with
these ids, go to work
-----
IF (@@rowcount > 0)
BEGIN
-----
-- insert order_line data (using data from item and
stock)
-----
INSERT INTO order_line VALUES( @o_id,
                                @d_id,
                                @w_id,
                                @li_no,
                                @li_id,

```

```

1899',
* @li_qty,
@li_s_w_id,

'dec 31,
@i_price
@li_qty,
@s_dist)

-----
-- send line-item data to client
-----
SELECT @i_name,
@s_quantity,
b_g = CASE WHEN (
(patindex('%ORIGINAL%',@i_data) > 0) AND

(patindex('%ORIGINAL%',@s_data) > 0) )
THEN 'B' ELSE 'G' END,
@i_price,
@i_price * @li_qty
END
ELSE
BEGIN
-----
-- no item (or stock) found - triggers rollback
condition
-----
SELECT '',0,0,0,0
SELECT @commit_flag = 0
END
END

-----
-- get customer last name, discount, and credit
rating
-----
SELECT @c_last = c_last,
@c_discount = c_discount,
@c_credit = c_credit,
@c_id_local = c_id
FROM customer WITH (repeatableread)
WHERE c_id = @c_id AND
c_w_id = @w_id AND
c_d_id = @d_id

-----
-- insert fresh row into orders table
-----
INSERT INTO orders VALUES ( @o_id,
@d_id,
@w_id,
@c_id_local,
0,
@o_ol_cnt,
@o_all_local,
@o_entry_d)

```

```

-----
-- insert corresponding row into new-order table
-----
INSERT INTO new_order VALUES ( @o_id,
@d_id,
@w_id)

-----
-- select warehouse tax
-----
SELECT @w_tax = w_tax
FROM warehouse WITH (repeatableread)
WHERE w_id = @w_id

IF (@commit_flag = 1)

COMMIT TRANSACTION n
ELSE
-----
-- all that work for nuthin!!!
-----
ROLLBACK TRANSACTION n

-----
-- return order data to client
-----
SELECT @w_tax,
@d_tax,
@o_id,
@c_last,
@c_discount,
@c_credit,
@o_entry_d,
@commit_flag

END
GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

-----
null-txns.sql
-----
--
-- File: NULL-TXNS.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- This script will create stored procs
--
which --

```

```

-- accept the same parameters and return
correctly --
-- formed results sets to match the standard
TPC-C --
-- stored procs. Of course, the advantage
is that --
-- these stored procs place almost no load
on --
-- SQL Server and do not require a database.
--
-- Interface Level: 4.10.000
--
-----
USE tpce
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_delivery' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_neworder' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_orderstatus' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_payment' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_stocklevel' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_version' )
DROP PROCEDURE tpcc_neworder
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'order_line_null' )
DROP PROCEDURE order_line_null
GO

CREATE PROCEDURE tpcc_delivery
@w_id int,
@o_carrier_id smallint

AS

DECLARE @d_id tinyint,
@o_id int,
@c_id int,
@total numeric(12,2),
@oid1 int,
@oid2 int,

```

```

@oid3      int,
@oid4      int,
@oid5      int,
@oid6      int,
@oid7      int,
@oid8      int,
@oid9      int,
@oid10     int,
@delaytime varchar(30)

-----
-- uniform random delay of 0 - 1 second; avg = 0.50
-----
SELECT @delaytime = '00:00:0' +
CAST(CAST((RAND()*1.00) AS decimal(4,3)) AS char(5))

WAITFOR delay @delaytime

SELECT 3001, 3001, 3001, 3001, 3001, 3001, 3001, 3001,
3001, 3001, 3001
GO

CREATE PROCEDURE tpcc_neworder
    @w_id      int,
    @d_id      tinyint,
    @c_id      int,
    @o_ol_cnt  tinyint,
    @o_all_local tinyint,
    @i_id1 int = 0, @s_w_id1 int
= 0, @ol_qty1 smallint = 0,
    @i_id2 int = 0, @s_w_id2 int
= 0, @ol_qty2 smallint = 0,
    @i_id3 int = 0, @s_w_id3 int
= 0, @ol_qty3 smallint = 0,
    @i_id4 int = 0, @s_w_id4 int
= 0, @ol_qty4 smallint = 0,
    @i_id5 int = 0, @s_w_id5 int
= 0, @ol_qty5 smallint = 0,
    @i_id6 int = 0, @s_w_id6 int
= 0, @ol_qty6 smallint = 0,
    @i_id7 int = 0, @s_w_id7 int
= 0, @ol_qty7 smallint = 0,
    @i_id8 int = 0, @s_w_id8 int
= 0, @ol_qty8 smallint = 0,
    @i_id9 int = 0, @s_w_id9 int
= 0, @ol_qty9 smallint = 0,
    @i_id10 int = 0, @s_w_id10
int = 0, @ol_qty10 smallint = 0,
    @i_id11 int = 0, @s_w_id11
int = 0, @ol_qty11 smallint = 0,
    @i_id12 int = 0, @s_w_id12
int = 0, @ol_qty12 smallint = 0,
    @i_id13 int = 0, @s_w_id13
int = 0, @ol_qty13 smallint = 0,
    @i_id14 int = 0, @s_w_id14
int = 0, @ol_qty14 smallint = 0,
    @i_id15 int = 0, @s_w_id15
int = 0, @ol_qty15 smallint = 0

AS
DECLARE @w_tax      numeric(4,4),

```

```

@d_tax      numeric(4,4),
@c_last     char(16),
@c_credit   char(2),
@c_discount numeric(4,4),
@i_price    numeric(5,2),
@i_name     char(24),
@o_entry_d  datetime,
@li_no      int,
@o_id       int,
@commit_flag tinyint,
@li_id      int,
@li_qty     smallint,
@delaytime  varchar(30)

BEGIN
-----
-- uniform random delay of 0 - 0.6 second; avg =
0.3
-----
SELECT @delaytime = '00:00:0' +
CAST(CAST((RAND()*0.60) AS decimal(4,3)) AS char(5))

WAITFOR delay @delaytime

-----
-- process orderlines
-----
SELECT @commit_flag = 1,
@li_no = 0

WHILE (@li_no < @o_ol_cnt)
BEGIN
    SELECT @li_id = CASE @li_no
        WHEN 1 THEN @i_id1
        WHEN 2 THEN @i_id2
        WHEN 3 THEN @i_id3
        WHEN 4 THEN @i_id4
        WHEN 5 THEN @i_id5
        WHEN 6 THEN @i_id6
        WHEN 7 THEN @i_id7
        WHEN 8 THEN @i_id8
        WHEN 9 THEN @i_id9
        WHEN 10 THEN @i_id10
        WHEN 11 THEN @i_id11
        WHEN 12 THEN @i_id12
        WHEN 13 THEN @i_id13
        WHEN 14 THEN @i_id14
        WHEN 15 THEN @i_id15
    END

    SELECT @li_no = @li_no + 1

    SELECT @i_price = 23.45, @li_qty = @li_no

    IF (@li_id = 999999)
    BEGIN
        SELECT '',0'',0,0

        SELECT @commit_flag = 0
    END
END

```

```

ELSE
BEGIN
    SELECT 'Item Name blah',
17,
'G',
@i_price,
@i_price * @li_qty
END
END

-----
-- return order data to client
-----
SELECT @w_tax = 0.1234,
@d_tax = 0.0987,
@o_id = 3001,
@c_last = 'BAROUGHTABLE',
@c_discount = 0.2198,
@c_credit = 'GC',
@o_entry_d = GETDATE()

SELECT @w_tax,
@d_tax,
@o_id,
@c_last,
@c_discount,
@c_credit,
@o_entry_d,
@commit_flag

END
GO

CREATE PROCEDURE tpcc_orderstatus
    @w_id      int,
    @d_id      tinyint,

    @c_id      int,
    @c_last     char(16) = ''

AS
DECLARE @c_balance numeric(12,2),
@c_first char(16),
@c_middle char(2),
@o_id int,
@o_entry_d datetime,
@o_carrier_id smallint,
@ol_cnt smallint,
@delaytime varchar(30)

-----
-- uniform random delay of 0 - 0.2 second; avg = 0.1
-----
SELECT @delaytime = '00:00:0' +
CAST(CAST((RAND()*0.20) AS decimal(4,3)) AS char(5))

WAITFOR delay @delaytime

SELECT @c_id = 113,
@c_balance = -10.00,
@c_first = '8YCodgytqCj8',

```

```

@c_middle = 'OE',
@c_last = 'OUGHTOUGHTABLE',
@o_id = 3456,
@o_entry_d = GETDATE(),
@o_carrier_id = 1

SELECT @ol_cnt = (RAND() * 11) + 5

SET ROWCOUNT @ol_cnt

SELECT ol_supply_w_id,
ol_i_id,
ol_quantity,
ol_amount,
ol_delivery_d
FROM order_line_null

SELECT @c_id,
@c_last,
@c_first,
@c_middle,
@o_entry_d,
@o_carrier_id,
@c_balance,
@c_id
GO

CREATE PROCEDURE tpcc_payment
    @w_id int,
    @c_w_id int,
    @h_amount numeric(6,2),
    @d_id tinyint,
    @c_d_id tinyint,
    @c_id int,
    @c_last char(16) = ''

AS
DECLARE @w_street_1 char(20),
@w_street_2 char(20),
@w_city char(20),
@w_state char(2),
@w_zip char(9),
@w_name char(10),
@d_street_1 char(20),
@d_street_2 char(20),
@d_city char(20),
@d_state char(2),
@d_zip char(9),
@d_name char(10),
@c_first char(16),
@c_middle char(2),
@c_street_1 char(20),
@c_street_2 char(20),
@c_city char(20),
@c_state char(2),
@c_zip char(9),
@c_phone char(16),
@c_since datetime,
@c_credit char(2),
@c_credit_lim numeric(12,2),
@c_balance numeric(12,2),
@c_discount numeric(4,4),

```

```

@data char(500),
@c_data char(500),
@datetime datetime,
@w_ytd numeric(12,2),
@d_ytd numeric(12,2),
@cnt smallint,
@val smallint,
@screen_data char(200),
@d_id_local tinyint,
@w_id_local int,
@c_id_local int,
@delaytime varchar(30)

-----
-- uniform random delay of 0 - 0.3 second; avg = 0.15
-----
SELECT @delaytime = '00:00:0' +
CAST(CAST((RAND()*0.20) AS decimal(4,3)) AS char(5))

WAITFOR delay @delaytime

SELECT @screen_data = ''

-----
-- get customer info and update balances
-----
SELECT @d_street_1 = 'rqSHHakqyV',
@d_street_2 = 'zZ98nW3BR2s',
@d_city = 'ArNr4GNFV9',
@d_state = 'aV',
@d_zip = '453511111'

-----
-- get warehouse data and update year-to-date
-----
SELECT @w_street_1 = 'rqSHHakqyV',
@w_street_2 = 'zZ98nW3BR2s',
@w_city = 'ArNr4GNFV9',
@w_state = 'aV',
@w_zip = '453511111'

SELECT @c_id = 123,
@c_balance = -10000.00,
@c_first = 'KmR03Xureb',
@c_middle = 'OE',
@c_last = 'BAROUGHTBAR',
@c_street_1 = 'QpGdOHjv8mR9vNI8V',
@c_street_2 = 'dzKcCOBqbc3yu',
@c_city = 'zAKZXdC037FQxq',
@c_state = 'QA',
@c_zip = '700311111',
@c_phone = '2967264064528555',
@c_credit = 'GC',
@c_credit_lim = 50000.00,
@c_discount = 0.3069,
@c_since = GETDATE(),
@datetime = GETDATE()

-----
-- return data to client
-----
SELECT @c_id,
@c_last,

```

```

@datetime,
@w_street_1,
@w_street_2,
@w_city,
@w_state,
@w_zip,
@d_street_1,
@d_street_2,
@d_city,
@d_state,
@d_zip,
@c_first,
@c_middle,
@c_street_1,
@c_street_2,
@c_city,
@c_state,
@c_zip,
@c_phone,
@c_since,
@c_credit,
@c_credit_lim,
@c_discount,
@c_balance,
@screen_data

GO

CREATE PROCEDURE tpcc_stocklevel
    @w_id int,
    @d_id tinyint,
    @threshold smallint

AS
DECLARE @delaytime varchar(30)

-----
-- uniform random delay of 0 - 3.6 second; avg = 1.8
-----
SELECT @delaytime = '00:00:0' +
CAST(CAST((RAND()*0.20) AS decimal(4,3)) AS char(5))

WAITFOR delay @delaytime

SELECT 49
GO

CREATE PROCEDURE tpcc_version

AS
DECLARE @version char(8)

BEGIN
    SELECT @version = '4.10.000'

    SELECT @version AS 'Version'
END
GO

CREATE TABLE order_line_null (
    [ol_i_id] [int]
    NOT NULL ,
    [int] NOT NULL ,
    [ol_supply_w_id]

```

```

[datetime] NOT NULL ,
[smallint] NOT NULL ,
[numeric](6, 2) NOT NULL
) ON [PRIMARY]
GO

INSERT INTO order_line_null VALUES ( 101, 1,
GETDATE(), 1, 123.45 )
INSERT INTO order_line_null VALUES ( 102, 1,
GETDATE(), 2, 123.45 )
INSERT INTO order_line_null VALUES ( 103, 1,
GETDATE(), 3, 123.45 )
INSERT INTO order_line_null VALUES ( 104, 1,
GETDATE(), 4, 123.45 )
INSERT INTO order_line_null VALUES ( 105, 1,
GETDATE(), 5, 123.45 )
INSERT INTO order_line_null VALUES ( 106, 1,
GETDATE(), 1, 123.45 )
INSERT INTO order_line_null VALUES ( 107, 1,
GETDATE(), 2, 123.45 )
INSERT INTO order_line_null VALUES ( 108, 1,
GETDATE(), 3, 123.45 )
INSERT INTO order_line_null VALUES ( 109, 1,
GETDATE(), 4, 123.45 )
INSERT INTO order_line_null VALUES ( 110, 1,
GETDATE(), 5, 123.45 )
INSERT INTO order_line_null VALUES ( 111, 1,
GETDATE(), 1, 123.45 )
INSERT INTO order_line_null VALUES ( 112, 1,
GETDATE(), 2, 123.45 )
INSERT INTO order_line_null VALUES ( 113, 1,
GETDATE(), 3, 123.45 )
INSERT INTO order_line_null VALUES ( 114, 1,
GETDATE(), 4, 123.45 )
INSERT INTO order_line_null VALUES ( 115, 1,
GETDATE(), 5, 123.45 )
GO

```

ordstat.sql

```

-----
--
-- File:   ORDSTAT.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Creates order status stored procedure
--
--

```

```

-- Interface Level: 4.20.000
--
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_orderstatus' )
DROP PROCEDURE tpcc_orderstatus
GO

CREATE PROCEDURE tpcc_orderstatus
    @w_id int,
    @d_id tinyint,

    @c_id int,
    @c_last char(16) = ''

AS
DECLARE @c_balance money,
        @c_first char(16),
        @c_middle char(2),
        @o_id int,
        @o_entry_d datetime,
        @o_carrier_id smallint,
        @cnt smallint

BEGIN TRANSACTION o
IF (@c_id = 0)
BEGIN
    -- get customer id and info using last name

    SELECT @cnt = (count(*)+1)/2
    FROM customer WITH (repeatableread)
    WHERE c_last = @c_last AND
          c_w_id = @w_id AND
          c_d_id = @d_id

    SET rowcount @cnt

    SELECT @c_id = c_id,
           @c_balance = c_balance,
           @c_first = c_first,
           @c_last = c_last,
           @c_middle = c_middle
    FROM customer WITH (repeatableread)
    WHERE c_last = @c_last AND
          c_w_id = @w_id AND
          c_d_id = @d_id

    ORDER BY c_w_id, c_d_id, c_last, c_first

    SET rowcount 0

```

```

END
ELSE
BEGIN
    -----
    -- get customer info if by id

    SELECT @c_balance = c_balance,
           @c_first = c_first,
           @c_middle = c_middle,
           @c_last = c_last
    FROM customer WITH (repeatableread)
    WHERE c_id = @c_id AND
          c_d_id = @d_id AND
          c_w_id = @w_id

    SELECT @cnt = @@rowcount
END

-----
-- if no such customer
-----
IF (@cnt = 0)
BEGIN
    RAISERROR('Customer not found',18,1)
    GOTO custnotfound
END

-----
-- get order info
-----
SELECT @o_id = o_id,
       @o_entry_d = o_entry_d,
       @o_carrier_id = o_carrier_id

FROM orders WITH (serializable)
WHERE o_c_id = @c_id AND
      o_d_id = @d_id AND
      o_w_id = @w_id

ORDER BY o_id ASC

-----
-- select order lines for the current order
-----
SELECT ol_supply_w_id,
       ol_i_id,
       ol_quantity,
       ol_amount,
       ol_delivery_d

FROM order_line WITH (repeatableread)
WHERE ol_o_id = @o_id AND
      ol_d_id = @d_id AND
      ol_w_id = @w_id

custnotfound:

COMMIT TRANSACTION o

-----
-- return data to client
-----
SELECT @c_id,
       @c_last,
       @c_first,

```



```

@c_middle,
@o_entry_d,
@o_carrier_id,
@o_balance,
@o_id
GO

-----
payment.sql
-----
--
-- File: PAYMENT.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Creates payment stored procedure
--
--
-- Interface Level: 4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO
SET ANSI_NULLS ON
GO
USE tpcc
GO
IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_payment' )
DROP PROCEDURE tpcc_payment
GO
CREATE PROCEDURE tpcc_payment
@w_id int,
@c_w_id int,
@h_amount smallmoney,
@d_id tinyint,
@c_d_id tinyint,
@c_id int,
@c_last char(16) = ""
AS
DECLARE @w_street_1 char(20),
@w_street_2 char(20),
@w_city char(20),

```

```

@w_state char(2),
@w_zip char(9),
@w_name char(10),
@d_street_1 char(20),
@d_street_2 char(20),
@d_city char(20),
@d_state char(2),
@d_zip char(9),
@d_name char(10),
@c_first char(16),
@c_middle char(2),
@c_street_1 char(20),
@c_street_2 char(20),
@c_city char(20),
@c_state char(2),
@c_zip char(9),
@c_phone char(16),
@c_since datetime,
@c_credit char(2),
@c_credit_lim money,
@c_balance money,
@c_discount smallmoney,
@c_data char(42),
@datetime datetime,
@w_ytd money,
@d_ytd money,
@cnt smallint,
@val smallint,
@screen_data char(200),
@d_id_local tinyint,
@w_id_local int,
@c_id_local int
SELECT @screen_data = ""
BEGIN TRANSACTION p
-- get payment date
SELECT @datetime = GETDATE()
IF (@c_id = 0)
BEGIN
-- get customer id and info using last name
SELECT @cnt = COUNT(*)
FROM customer WITH (repeatableread)
WHERE c_last = @c_last AND
c_w_id = @c_w_id AND
c_d_id = @c_d_id
SELECT @val = (@cnt + 1) / 2
SET rowcount @val
SELECT @c_id = c_id
FROM customer WITH (repeatableread)
WHERE c_last = @c_last AND
c_w_id = @c_w_id AND
c_d_id = @c_d_id
ORDER BY c_last, c_first
SET rowcount 0
END

```

```

-- get customer info and update balances
UPDATE customer
SET @c_balance = c_balance = c_balance -
@h_amount,
c_payment_cnt = c_payment_cnt + 1,
c_ytd_payment = c_ytd_payment +
@h_amount,
@c_first = c_first,
@c_middle = c_middle,
@c_last = c_last,
@c_street_1 = c_street_1,
@c_street_2 = c_street_2,
@c_city = c_city,
@c_state = c_state,
@c_zip = c_zip,
@c_phone = c_phone,
@c_credit = c_credit,
@c_credit_lim = c_credit_lim,
@c_discount = c_discount,
@c_since = c_since,
@c_id_local = c_id
WHERE c_id = @c_id AND
c_w_id = @c_w_id AND
c_d_id = @c_d_id
-- if customer has bad credit get some more info
IF (@c_credit = "BC")
BEGIN
-- compute new info
SELECT @c_data = convert(char(5),@c_id) +
convert(char(4),@c_d_id)
+
convert(char(5),@c_w_id)
+
convert(char(4),@d_id) +
convert(char(5),@w_id) +
convert(char(19),@h_amount)
-- update customer info
UPDATE customer
SET c_data = @c_data +
substring(c_data, 1, 458),
@screen_data = @c_data +
substring(c_data, 1, 158)
WHERE c_id = @c_id AND
c_w_id = @c_w_id AND
c_d_id = @c_d_id
END
-- get district data and update year-to-date
UPDATE district
SET d_ytd = d_ytd + @h_amount,
@d_street_1 = d_street_1,
@d_street_2 = d_street_2,
@d_city = d_city,
@d_state = d_state,
@d_zip = d_zip,
@d_name = d_name,
@d_id_local = d_id
WHERE d_w_id = @w_id AND

```

```

        d_id      = @d_tid

-- get warehouse data and update year-to-date
UPDATE warehouse
SET   w_ytd      = w_ytd + @h_amount,
      @w_street_1 = w_street_1,
      @w_street_2 = w_street_2,
      @w_city     = w_city,
      @w_state    = w_state,
      @w_zip      = w_zip,
      @w_name     = w_name,
      @w_id_local = w_id

WHERE  w_id      = @w_tid

-- create history record
INSERT INTO      history VALUES
(@c_id_local,
                @c_d_id,
                @c_w_id,
                @d_id_local,
                @w_id_local,
                @datetime,
                @h_amount,
                @w_name + ' ' +
                @d_name)

COMMIT TRANSACTION p

-- return data to client
SELECT @c_id,
       @c_last,
       @datetime,
       @w_street_1,
       @w_street_2,
       @w_city,
       @w_state,
       @w_zip,
       @d_street_1,
       @d_street_2,
       @d_city,
       @d_state,
       @d_zip,
       @c_first,
       @c_middle,
       @c_street_1,
       @c_street_2,
       @c_city,
       @c_state,
       @c_zip,
       @c_phone,
       @c_since,
       @c_credit,
       @c_credit_lim,
       @c_discount,
       @c_balance,
       @screen_data

GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

```

random.c

```

//      File:          RANDOM.C
//      Microsoft
//      TPC-C Kit Ver. 4.62
//      Copyright
//      Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002,
//      2005
//      Purpose:  Random number generation routines
//      for database loader

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A      16807
#define M      2147483647
#define Q      127773      /* M div A */
#define R      2836      /* M mod A */
#define Thread __declspec(thread)

// Globals
long      Thread Seed = 0;      /* thread local seed */

/*****
*****
*
*
* random -
*
* Implements a GOOD pseudo random number
* generator. This generator
* will/should? run the complete period before
* repeating.
*
* Copied from:
*
* Random Numbers Generators: Good Ones Are Hard
* to Find.
* Communications of the ACM - October 1988
* Volume 31 Number 10
*
* Machine Dependencies:
*
* long must be 2 ^ 31 - 1 or greater.
*
*
*
*****
*****
*/

/*****
*****
* seed - load the Seed value used in irand and drand.
* Should be used before
*/

```

```

*      first call to irand or drand.
*
*****
*****
void seed(long val)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int)
GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n",Seed,
val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
*****
*
*
* irand - returns a 32 bit integer pseudo random
* number with a period of
* 1 to 2 ^ 32 - 1.
*
*
* parameters:
*
* none.
*
* returns:
*
* 32 bit integer - defined as long ( see above )
*
*
* side effects:
*
* seed get recomputed.
*****
*****
long irand()
{
    register long      s;      /* copy of seed */
    register long      test; /* test flag */
    register long      hi;     /* tmp value for speed */

    register long      lo;     /* tmp value for speed */

#ifdef DEBUG

```

```

        printf("[%ld]DBG: Entering irand()...\n", (int)
GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )
        Seed = test;
    else
        Seed = test + M;

    return( Seed );
}

/*****
*****
*
* drand - returns a double pseudo random number
between 0.0 and 1.0.
* See irand.
*
*****
*****/
double drand()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering drand()...\n", (int)
GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n",
(int) GetCurrentThreadId());
#endif

    if ( upper == lower ) /* pgd 08-13-
96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )

```

```

        rand_num = upper;
    else
        rand_num = lower + irand() %
(upper - lower); /* pgd 08-13-96 perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld
==> %ld\n",
(int)
GetCurrentThreadId(), lower, upper, rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n",
(int) GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() %
((upper > lower) ? upper - lower : upper);

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld
==> %ld\n",
(int)
GetCurrentThreadId(), lower, upper, rand_num);
#endif

    return rand_num;
}
#endif

/*****
*****/
long NURand(int iConst,
long x,
long y,

```

```

long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int)
GetCurrentThreadId());
#endif

    rand_num = ((RandomNumber(0,iConst) |
RandomNumber(x,y) + C) % (y-x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int)
GetCurrentThreadId(), rand_num);
#endif

    return rand_num;
}

```

removedb.sql

```

-----
--
-- File: REMOVEDB.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-----
USE master
GO

-----
-- remove any existing database and backup files
-----
EXEC sp_dbremove tpcc, dropdev
GO

EXEC sp_dropdevice 'tpccback1'
EXEC sp_dropdevice 'tpccback2'
EXEC sp_dropdevice 'tpccback3'
EXEC sp_dropdevice 'tpccback4'
EXEC sp_dropdevice 'tpccback5'
EXEC sp_dropdevice 'tpccback6'
EXEC sp_dropdevice 'tpccback7'
EXEC sp_dropdevice 'tpccback8'
GO

```

restore.sql

```
-----
--
-- File: RESTORE.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-----
DECLARE @startdate DATETIME,
        @enddate DATETIME

SELECT @startdate = GETDATE()
SELECT 'Start date:',
        CONVERT(VARCHAR(30),@startdate,
21)

LOAD DATABASE tpcc FROM tpccback1, tpccback2,
tpccback3, tpccback4, tpccback5, tpccback6,
tpccback7, tpccback8 WITH stats = 1, replace

SELECT @enddate = GETDATE()
SELECT 'End date: ',
        CONVERT(VARCHAR(30),@enddate, 21)
SELECT 'Elapsed time (in seconds): ',
        DATEDIFF(second, @startdate, @enddate)
GO
```

RunSQLCfg.sql

```
-----
--
-- File: RUNSQLCFG.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Sets suggested runtime server
configuration --
-- parameters
--
-----
EXEC sp_configure 'show advanced option', 1
```

```
GO

RECONFIGURE WITH OVERRIDE
GO

-----
-- change this value to approximately the number of
connected users
-----
EXEC sp_configure 'max worker threads',255

-----
-- increase priority of user threads
-----
EXEC sp_configure 'priority boost',1

-----
-- disable automatic checkpointing
-----
EXEC sp_configure 'recovery interval',32767

-----
-- change to a mask appropriate for the number of
processors on the server
-----
EXEC sp_configure 'affinity mask',0xf

-----
-- enable fibers
-----
EXEC sp_configure 'lightweight pooling',1
GO

RECONFIGURE WITH OVERRIDE
GO
```

sqlshutdown.sql

```
-----
--
-- File: SQLSHUTDOWN.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-----
```

```
-----
-- Checkpoints tpcc database and issues a
shutdown --
--
-----
USE tpcc
GO

CHECKPOINT
GO

SHUTDOWN
GO
```

stocklev.sql

```
-----
--
-- File: STOCKLEV.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Creates stock level stored procedure
--
-- Interface Level: 4.20.000
--
-----
SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_stocklevel' )
DROP PROCEDURE tpcc_stocklevel
GO

CREATE PROCEDURE tpcc_stocklevel
        @w_id int,
        @d_id tinyint,
        @threshold smallint

AS
DECLARE @o_id_low int,
```

```

        @o_id_high int
SELECT  @o_id_low  = (d_next_o_id - 20),
        @o_id_high = (d_next_o_id - 1)
FROM    district
WHERE   d_w_id    = @w_id AND
        d_id      = @d_id

SELECT  COUNT(DISTINCT(s_i_id))
FROM    stock,
        order_line
WHERE   ol_w_id   = @w_id AND
        ol_d_id   = @d_id and
        ol_o_id   BETWEEN @o_id_low AND
                        @o_id_high AND
        s_w_id   = ol_w_id AND
        s_i_id   = ol_i_id AND
        s_quantity < @threshold

OPTION (ORDER GROUP)
GO

SET QUOTED_IDENTIFIER OFF
GO

SET ANSI_NULLS ON
GO

```

strings.c

```

//      File:          STRINGS.C
//                                     Microsoft
TPC-C Kit Ver. 4.51
//                                     Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002,
2003
//      Purpose:  Source file for database loader
string functions

// Includes
#include "tpcc.h"
#include <string.h>
#include <ctype.h>

//=====
//
// Function name: MakeAddress
//=====
void MakeAddress(char *street_1,
                char
*street_2,
                char
                char *city,
                char *state,
                char *zip)
{

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAddress()\n",
(int) GetCurrentThreadId());
#endif

    MakeAlphaString (10, 20, ADDRESS_LEN, street_1);
    MakeAlphaString (10, 20, ADDRESS_LEN, street_2);
    MakeAlphaString (10, 20, ADDRESS_LEN, city);
    MakeAlphaString ( 2,  2, STATE_LEN, state);
    MakeZipNumberString( 9,  9, ZIP_LEN, zip);

#ifdef DEBUG
    printf("[%ld]DBG: MakeAddress: street_1: %s,
street_2: %s, city: %s, state: %s, zip: %s\n",
(int)
GetCurrentThreadId(), street_1, street_2, city,
state, zip);
#endif

    return;
}

//=====
//
// Function name: LastName
//
//=====
void LastName(int num,
             char *name)
{
    static char *n[] =
    {
        "BAR" , "OUGHT" , "ABLE" , "PRI"
    , "PRES" ,
        "ESE" , "ANTI" , "CALLY" ,
    "ATION" , "EING"
    };

#ifdef DEBUG
    printf("[%ld]DBG: Entering LastName()\n", (int)
GetCurrentThreadId());
#endif

    if ((num >= 0) && (num < 1000))
    {
        strcpy(name, n[(num/100)%10]);
        strcat(name, n[(num/10)%10]);
        strcat(name, n[(num/1)%10]);

        if (strlen(name) < LAST_NAME_LEN)
        {
            PaddString(LAST_NAME_LEN, name);
        }
    }
    else
    {

```

```

        printf("\nError in LastName()...
num <%ld> out of range (0,999)\n", num);
        exit(-1);
    }
}

#ifdef DEBUG
    printf("[%ld]DBG: LastName: num = [%d] ==>
[%d][%d][%d]\n",
(int)
GetCurrentThreadId(), num, num/100, (num/10)%10,
num%10);
    printf("[%ld]DBG: LastName: String = %s\n",
(int) GetCurrentThreadId(), name);
#endif

    return;
}

//=====
//
// Function name: MakeAlphaString
//
//=====

//philipdu 08/13/96 Changed MakeAlphaString to use A-
Z, a-z, and 0-9 in
//accordance with spec see below:
//The spec says:
//4.3.2.2 The notation random a-string [x .. y]
//(respectively, n-string [x .. y]) represents a
string of random alphanumeric
//(respectively, numeric) characters of a random
length of minimum x, maximum y,
//and mean (y+x)/2. Alphanumerics are A..Z, a..z, and
0..9. The only other
//requirement is that the character set used "must be
able to represent a minimum
//of 128 different characters". We are using 8-bit
chars, so this is a non issue.
//It is completely unreasonable to stuff non-printing
chars into the text fields.
//--CLevine 08/13/96

int MakeAlphaString( int x, int y, int z, char
*str)
{
    int
    int
    i;
    char
    cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnop
qrstuvwxyz";
    static int
    chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering MakeAlphaString()\n",
(int) GetCurrentThreadId());
#endif

```

```

        len= RandomNumber(x, y);

        for (i=0; i<len; i++)
            str[i] =
chArray[RandomNumber(0,chArrayMax)];
        str[len] = 0;

        return len;
    }

int MakeAlphaStringPadded( int minLen, int maxLen,
int padLen, char *str)
{
    int len;
    int i;
    char cc = 'a';
    static char chArray[] =
"0123456789ABCDEFGHIJKLMNPOQRSTUVWXYZabcdefghijklmnop
qrstuvwxyz";
    static int chArrayMax = 61;

#ifdef DEBUG
    printf("[%ld]DBG: Entering
MakeAlphaStringPadded()\n", (int)
GetCurrentThreadId());
#endif

    len= RandomNumber(minLen, maxLen);

    for (i=0; i<len; i++)
        str[i] =
chArray[RandomNumber(0,chArrayMax)];
        if (len < padLen)
            memset(str+len, ' ', padLen -
len);
        str[padLen] = 0;
    return padLen;
}

//=====
//
// Function name: MakeOriginalAlphaString
//
//=====
int MakeOriginalAlphaString(int x,
int y,
int z,
char *str,
int percent)
{
    int len;
    int val;
    int start;

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering
MakeOriginalAlphaString()\n", (int)
GetCurrentThreadId());
#endif

    // verify percentage is valid
    if ((percent < 0) || (percent > 100))
    {
        printf("MakeOriginalAlphaString:
Invalid percentage: %d\n", percent);
        exit(-1);
    }

    // verify string is at least 8 chars in length
    if (x < 8)
    {
        printf("MakeOriginalAlphaString:
string length must be >= 8\n");
        exit(-1);
    }

    // Make Alpha String
    len = MakeAlphaString(x,y, z, str);

    val = RandomNumber(1,100);
    if (val <= percent)
    {
        start = RandomNumber(0, len - 8);
        strncpy(str + start, "ORIGINAL",
8);
    }

#ifdef DEBUG
    printf("[%ld]DBG: MakeOriginalAlphaString: :
%s\n",
(int)
GetCurrentThreadId(), str);
#endif

    return len;
}

//=====
//
// Function name: MakeNumberString
//
//=====
int MakeNumberString(int x, int y, int z, char
*str)
{
    char tmp[16];

    //MakeNumberString is always called
MakeZipNumberString(16, 16, 16, string)

    memset(str, '0', 16);
    itoa(RandomNumber(0, 99999999), tmp, 10);

```

```

memcpy(str, tmp, strlen(tmp));

    itoa(RandomNumber(0, 99999999), tmp, 10);
    memcpy(str+8, tmp, strlen(tmp));

    str[16] = 0;

    return 16;
}

//=====
//
// Function name: MakeZipNumberString
//
//=====
int MakeZipNumberString(int x, int y, int z, char
*str)
{
    char tmp[16];

    //MakeZipNumberString is always called
MakeZipNumberString(9, 9, 9, string)

    strcpy(str, "000011111");

    itoa(RandomNumber(0, 9999), tmp, 10);
    memcpy(str, tmp, strlen(tmp));

    return 9;
}

//=====
//
// Function name: InitString
//
//=====
void InitString(char *str, int len)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering InitString()\n", (int)
GetCurrentThreadId());
#endif

    memset(str, ' ', len);
    str[len] = 0;
}

//=====
//
// Function name: InitAddress
//
// Description:
//
//=====

```

```

void InitAddress(char *street_1, char *street_2, char
*city, char *state, char *zip)
{
    memset(street_1, ' ', ADDRESS_LEN+1);
    memset(street_2, ' ', ADDRESS_LEN+1);
    memset(city, ' ', ADDRESS_LEN+1);

    street_1[ADDRESS_LEN+1] = 0;
    street_2[ADDRESS_LEN+1] = 0;
    city[ADDRESS_LEN+1] = 0;

    memset(state, ' ', STATE_LEN+1);
    state[STATE_LEN+1] = 0;

    memset(zip, ' ', ZIP_LEN+1);
    zip[ZIP_LEN+1] = 0;
}

```

```

//=====
//
// Function name: PaddString
//
//=====

```

```

void PaddString(int max, char *name)
{
    int len;

    len = strlen(name);
    if ( len < max )
        memset(name+len, ' ', max - len);
    name[max] = 0;

    return;
}

```

tables.sql

```

-----
--
-- File: TABLES.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- Creates TPC-C tables
--
-----
SET ANSI_NULL_DFLT_OFF ON
GO

```

```

USE tpcc
GO
-----
-- Remove all existing TPC-C tables
-----
if exists ( select name from sysobjects where name =
'warehouse' )
    drop table warehouse
go
if exists ( select name from sysobjects where name =
'district' )
    drop table district
go
if exists ( select name from sysobjects where name =
'customer' )
    drop table customer
go
if exists ( select name from sysobjects where name =
'history' )
    drop table history
go
if exists ( select name from sysobjects where name =
'new_order' )
    drop table new_order
go
if exists ( select name from sysobjects where name =
'orders' )
    drop table orders
go
if exists ( select name from sysobjects where name =
'order_line' )
    drop table order_line
go
if exists ( select name from sysobjects where name =
'item' )
    drop table item
go
if exists ( select name from sysobjects where name =
'stock' )
    drop table stock
go
-----
-- Create new tables
-----
create table warehouse
(
    w_id int,
    w_ytd money,
    w_tax smallmoney,
    w_name char(10),
    w_street_1 char(20),
    w_street_2 char(20),
    w_city char(20),
    w_state char(2),
    w_zip char(9)
) on MSSQL_misc_fg
go
create table district
(

```

```

    d_id tinyint,
    d_w_id int,
    d_ytd money,
    d_next_o_id int,
    d_tax smallmoney,
    d_name char(10),
    d_street_1 char(20),
    d_street_2 char(20),
    d_city char(20),
    d_state char(2),
    d_zip char(9)
) on MSSQL_misc_fg
go
create table customer
(
    c_id int,
    c_d_id tinyint,
    c_w_id int,
    c_discount smallmoney,
    c_credit_lim money,
    c_last char(16),
    c_first char(16),
    c_credit char(2),
    c_balance money,
    c_ytd_payment money,
    c_payment_cnt smallint,
    c_delivery_cnt smallint,
    c_street_1 char(20),
    c_street_2 char(20),
    c_city char(20),
    c_state char(2),
    c_zip char(9),
    c_phone char(16),
    c_since datetime,
    c_middle char(2),
    c_data char(500)
) on MSSQL_cs_fg
go
-- Use the following table option if using c_data
varchar(max)
-- sp_tableoption 'customer','large value types out
of row','1'
-- go
create table history
(
    h_c_id int,
    h_c_d_id tinyint,
    h_c_w_id int,
    h_d_id tinyint,
    h_w_id int,
    h_date datetime,
    h_amount smallmoney,
    h_data char(24)
) on MSSQL_misc_fg
go
create table new_order
(
    no_o_id int,

```

```

        no_d_id      tinyint,
        no_w_id      int
    ) on MSSQL_misc_fg
go

create table orders
(
    o_id            int,
    o_d_id          tinyint,
    o_w_id          int,
    o_c_id          int,
    o_carrier_id    tinyint,
    o_ol_cnt        tinyint,
    o_all_local     tinyint,
    o_entry_d       datetime
) on MSSQL_misc_fg
go

create table order_line
(
    ol_o_id         int,
    ol_d_id         tinyint,
    ol_w_id         int,
    ol_number       tinyint,
    ol_i_id         int,
    ol_delivery_d   datetime,
    ol_amount       smallmoney,
    ol_supply_w_id  int,
    ol_quantity     smallint,
    ol_dist_info    char(24)
) on MSSQL_misc_fg
go

create table item
(
    i_id           int,
    i_name         char(24),
    i_price        smallmoney,
    i_data         char(50),
    i_im_id        int
) on MSSQL_misc_fg
go

create table stock
(
    s_i_id         int,
    s_w_id         int,
    s_quantity     smallint,
    s_ytd          int,
    s_order_cnt    smallint,
    s_remote_cnt   smallint,
    s_data         char(50),
    s_dist_01      char(24),
    s_dist_02      char(24),
    s_dist_03      char(24),
    s_dist_04      char(24),
    s_dist_05      char(24),
    s_dist_06      char(24),
    s_dist_07      char(24),
    s_dist_08      char(24),
    s_dist_09      char(24),
    s_dist_10      char(24)
) on MSSQL_cs_fg

```

```
go
```

time.c

```

// File: TIME.C
// Microsoft
TPC-C Kit Ver. 4.62
// Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002,
2005
// Purpose: Source file for time functions

// Includes
#include "tpcc.h"

// Globals
static long start_sec;

//=====
//
// Function name: TimeNow
//
//=====
long TimeNow()
{
    long time_now;
    struct _timeb el_time;

#ifdef DEBUG
    printf("[%ld]DBG: Entering TimeNow()\n", (int)
GetCurrentThreadId());
#endif

    _ftime(&el_time);

    time_now = ((el_time.time - start_sec) * 1000) +
el_time.millitm;

    return time_now;
}

```

tpcc.h

```

// File: TPCC.H
// Microsoft
TPC-C Kit Ver. 4.51
// Copyright
Microsoft, 1996, 1997, 1998, 1999, 2000, 2001, 2002,
2003, 2005
// Purpose: Header file for TPC-C database
loader

```

```

// Build number of TPC Benchmark Kit
#define TPCKIT_VER "4.51"

// General headers
#include <windows.h>
#include <winbase.h>
#include <stdlib.h>
#include <stdio.h>
#include <process.h>
#include <stddef.h>
#include <stdarg.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>
#include <sys\types.h>
#include <math.h>

// ODBC headers
#include <sql.h>
#include <sqlext.h>
#include <odbcss.h>

// General constants
#define MILLI 1000
#define FALSE 0
#define TRUE 1
#define UNDEF

#define MINPRINTASCII -1
#define MAXPRINTASCII 32
#define MAXPRINTASCII 126

// Default environment constants
#define SERVER ""
#define DATABASE "tpcc"
#define USER "sa"
#define PASSWORD ""

// Default loader arguments
#define BATCH 10000
#define DEFLDPACKSIZE 32768
#define LOADER_RES_FILE "C:\\MSTPCC.450\\SETUP\\LOGS\\load.out"
#define LOADER_LOG_PATH "C:\\MSTPCC.450\\SETUP\\LOGS\\"
#define LOADER_NURAND_C 123
#define DEF_STARTING_WAREHOUSE 1
#define BUILD_INDEX 1 // build both data and indexes
#define INDEX_ORDER 1 // build indexes before load
#define SCALE_DOWN 0 // build a normal scale database
#define INDEX_SCRIPT_PATH "scripts"

```



```

typedef struct
{
    char
        *server;
    char
        *database;
    char
        *user;
    char
        *password;
    BOOL
        tables_all; //
set if loading all tables
    BOOL
        table_item; //
set if loading ITEM table specifically
    BOOL
        table_warehouse; // set if loading
WAREHOUSE, DISTRICT, and STOCK
    BOOL
        table_customer; // set if
loading CUSTOMER and HISTORY
    BOOL
        table_orders; // set if
loading NEW-ORDER, ORDERS, ORDER-LINE
    long
        num_warehouses;
    long
        batch;
    long
        verbose;
    long
        pack_size;
    char
        *loader_res_file;
    char
        *log_path;
    char
        *synch_servername;
    long
        case_sensitivity;
    long
        starting_warehouse;
    long
        build_index;
    long
        index_order;
    long
        scale_down;
    char
        *index_script_path;
} TPCCLDR_ARGS;

// String length constants
#define SERVER_NAME_LEN      20
#define DATABASE_NAME_LEN   20
#define USER_NAME_LEN       20
#define PASSWORD_LEN        20
#define TABLE_NAME_LEN    20
#define I_DATA_LEN          50
#define I_NAME_LEN          24
#define BRAND_LEN           1

```

```

#define LAST_NAME_LEN      16
#define W_NAME_LEN         10
#define ADDRESS_LEN        20
#define STATE_LEN          2
#define ZIP_LEN            9
#define S_DIST_LEN         24
#define S_DATA_LEN         50
#define D_NAME_LEN         10
#define FIRST_NAME_LEN     16
#define MIDDLE_NAME_LEN    2
#define PHONE_LEN          16
#define CREDIT_LEN         2
#define C_DATA_LEN         500
#define H_DATA_LEN         24
#define DIST_INFO_LEN      24
#define MAX_OL_NEW_ORDER_ITEMS 15
#define MAX_OL_ORDER_STATUS_ITEMS 15
#define STATUS_LEN         25
#define OL_DIST_INFO_LEN   24
#define C_SINCE_LEN        23
#define H_DATE_LEN         23
#define OL_DELIVERY_D_LEN  23
#define O_ENTRY_D_LEN      23

// Functions in random.c
void seed();
long irand();
double drand();
void WUCreate();
short WURand();
long RandomNumber(long lower, long upper);

// Functions in getargs.c;
void GetArgsLoader();
void GetArgsLoaderUsage();

// Functions in time.c
long TimeNow();

// Functions in strings.c
void MakeAddress();
void LastName();
int MakeAlphaString();
int MakeAlphaStringPadded();
int MakeOriginalAlphaString();
int MakeNumberString();
int MakeZipNumberString();
void InitString();
void InitAddress();
void PaddString();

```

tpccldr.c

```

//=====
=====

```

```

// File: TPCCLDR.C
// Microsoft
TPC-C Kit Ver. 4.51
// Copyright
Microsoft, 1996, 1997, 1998, 1999,
// 2000, 2001,
2002, 2003
// Purpose: Source file for TPC-C database
loader
//=====
// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS            100000
#define MAXITEMS_SCALE_DOWN 100
#define CUSTOMERS_PER_DISTRICT 3000
#define CUSTOMERS_SCALE_DOWN 30
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define ORDERS_SCALE_DOWN 30
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4
#define MAX_SQL_ERRORS      10

// Functions declarations
void HandleErrorDBC (SQLHDBC hdbc1);
long NURand();
void LoadItem();
void LoadWarehouse();
void Stock();
void District();
void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();
void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void CheckForCommit_Big();
void OpenConnections();
void BuildIndex();
void FormatDate ();

// Shared memory structures
typedef struct
{
    double
        ol_i_id;
    long
        ol_supply_w_id;
    short
        ol_quantity;
    double
        ol_amount;
} ol;

```

```

    char
ol_dist_info[DIST_INFO_LEN+1];
    char
    ol_delivery_d[OL_DELIVERY_D_LEN+1];
} ORDER_LINE_STRUCT;

typedef struct
{
    long          o_id;
    short         o_d_id;

    long
    o_w_id;

    long          o_c_id;
    short         o_carrier_id;
    short         o_ol_cnt;
    short         o_all_local;
    ORDER_LINE_STRUCT  o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long          c_id;
    short         c_d_id;

    long
    c_w_id;
    char
    c_first[FIRST_NAME_LEN+1];

    char
    c_middle[MIDDLE_NAME_LEN+1];

    char
    c_last[LAST_NAME_LEN+1];

    char
    c_street_1[ADDRESS_LEN+1];

    char
    c_street_2[ADDRESS_LEN+1];

    char
    c_city[ADDRESS_LEN+1];

    char
    c_state[STATE_LEN+1];

    char
    c_zip[ZIP_LEN+1];

    char
    c_phone[PHONE_LEN+1];

    char
    c_credit[CREDIT_LEN+1];
double
    c_credit_lim;
double
    c_discount;
    char
    c_balance[6];
double
    c_ytd_payment;
    short
    c_payment_cnt;
    short
    c_delivery_cnt;
    char
    c_data[C_DATA_LEN+1];
    double
    h_amount;

    char
    h_data[H_DATA_LEN+1];

```

```

} CUSTOMER_STRUCT;

typedef struct
{
    char
    c_last[LAST_NAME_LEN+1];
    char
    c_first[FIRST_NAME_LEN+1];
    long
    c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long          time_start;
} LOADER_TIME_STRUCT;

// Global variables
char            szLastError[300];

HENV           henv;

HDBC           v_hdbc;

verification
HDBC           i_hdbc1;
// for ITEM table
HDBC           w_hdbc1;
// for WAREHOUSE, DISTRICT, STOCK
HDBC           c_hdbc1;
// for CUSTOMER
HDBC           c_hdbc2;
// for HISTORY
HDBC           o_hdbc1;
// for ORDERS
HDBC           o_hdbc2;
// for NEW-ORDER

HDBC           o_hdbc3;
// for ORDER-LINE

HSTMT         v_hstmt;
// for SQL Server version verification
HSTMT         i_hstmt1;
HSTMT         w_hstmt1;
HSTMT         c_hstmt1, c_hstmt2;
HSTMT         o_hstmt1, o_hstmt2, o_hstmt3;

int            total_db_errors;

ORDERS_STRUCT  orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];

long           orders_rows_loaded;
double         new_order_rows_loaded;
double         order_line_rows_loaded;
long           history_rows_loaded;
long           customer_rows_loaded;
long           stock_rows_loaded;
double         district_rows_loaded;
long           item_rows_loaded;
long           warehouse_rows_loaded;
long           main_time_start;

```

```

long           main_time_end;
long           max_items;
long           customers_per_district;
long           orders_per_district;
long           first_new_order;
long           last_new_order;

TPCCCLR_ARGS  *aptr, args;

//=====
//
// Function name: main
//
//=====
int main(int  argc, char **argv)
{
    DWORD
dwThreadId[MAX_MAIN_THREADS];
    HANDLE           hThread[MAX_MAIN_THREADS];
    FILE            *fLoader;
    char            buffer[255];
    int             i;

    for (i=0; i<MAX_MAIN_THREADS; i++)
        hThread[i] = NULL;

    printf("\n*****\n");
    *");
    printf("\n*
*");
    printf("\n* Microsoft SQL Server
*");
    printf("\n*
*");
    printf("\n* TPC-C BENCHMARK KIT: Database
loader *");
    printf("\n* Version %s
*", TPCKIT_VER);
    printf("\n*
*");
    printf("\n*****\n\n");

    // process command line arguments
    aptr = &args;
    GetArgsLoader(argc, argv, aptr);

    printf("Build interface is ODBC.\n");

    if (aptr->build_index == 0)
        printf("Data load only - no index
creation.\n");
    else
        printf("Data load and index
creation.\n");

    if (aptr->index_order == 0)
        printf("Clustered indexes will be
created after bulk load.\n");

```

```

else
    printf("Clustered indexes will be
created before bulk load.\n");
// set database scale values
if (aptr->scale_down == 1)
{
    printf("*** Scaled Down Database
***\n");
    max_items = MAXITEMS_SCALE_DOWN;
    customers_per_district =
CUSTOMERS_SCALE_DOWN;
    orders_per_district =
ORDERS_SCALE_DOWN;
    first_new_order = 0;
    last_new_order = 30;
}
else
{
    max_items = MAXITEMS;
    customers_per_district =
CUSTOMERS_PER_DISTRICT;
    orders_per_district =
ORDERS_PER_DISTRICT;
    first_new_order = 2100;
    last_new_order = 3000;
}
// open connections to SQL Server
OpenConnections();
// open file for loader results
fLoader = fopen(aptr->loader_res_file,
"w");
if (fLoader == NULL)
{
    printf("Error, loader result file
open failed.");
    exit(-1);
}
// start loading data
sprintf(buffer, "TPC-C load started for %ld
warehouses.\n", aptr->num_warehouses);
if (aptr->scale_down == 1)
{
    sprintf(buffer, "SCALED DOWN
DATABASE.\n");
}
printf("%s", buffer);
fprintf(fLoader, "%s", buffer);
main_time_start = (TimeNow() / MILLI);
// start parallel load threads
if (aptr->tables_all || aptr->table_item)
{
    fprintf(fLoader, "\nStarting
loader threads for: item\n");

```

```

hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadItem,
NULL,
0,
&dwThreadID[0]);
if (hThread[0] == NULL)
{
    printf("Error, failed
in creating creating thread = 0.\n");
    exit(-1);
}
if (aptr->tables_all || aptr-
>table_warehouse)
{
    fprintf(fLoader, "Starting loader
threads for: warehouse\n");
    hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadWarehouse,
NULL,
0,
&dwThreadID[1]);
if (hThread[1] == NULL)
{
    printf("Error, failed
in creating creating thread = 1.\n");
    exit(-1);
}
if (aptr->tables_all || aptr-
>table_customer)
{
    fprintf(fLoader, "Starting loader
threads for: customer\n");
    hThread[2] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadCustomer,

```

```

NULL,
0,
&dwThreadID[2]);
if (hThread[2] == NULL)
{
    printf("Error, failed
in creating creating main thread = 2.\n");
    exit(-1);
}
if (aptr->tables_all || aptr->table_orders)
{
    fprintf(fLoader, "Starting loader
threads for: orders\n");
    hThread[3] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadOrders,
NULL,
0,
&dwThreadID[3]);
if (hThread[3] == NULL)
{
    printf("Error, failed
in creating creating main thread = 3.\n");
    exit(-1);
}
// Wait for threads to finish...
for (i=0; i<MAX_MAIN_THREADS; i++)
{
    if (hThread[i] != NULL)
    {
        WaitForSingleObject(
hThread[i], INFINITE );
        CloseHandle(hThread[i]);
        hThread[i] = NULL;
    }
}
main_time_end = (TimeNow() / MILLI);
sprintf(buffer, "\nTPC-C load completed
successfully in %ld minutes.\n",
(main_time_end -
main_time_start)/60);
printf("%s", buffer);
fprintf(fLoader, "%s", buffer);

```

```

fclose(fLoader);

SQLFreeEnv(henv);

exit(0);

return 0;
}

//=====
//
// Function name: LoadItem
//
//=====
void LoadItem()
{
    int            i;
    long          i_id;
    long          i_im_id;
    char          i_name[I_NAME_LEN+1];
    double        i_price;
    char          i_data[I_DATA_LEN+1];
    char          name[20];
    long          time_start;
    RETCODE       rc;
    DBINT         rcint;
    char          bcphint[128];
    char          err_log_path[256];

    // Seed with unique number
    seed(11);

    printf("Loading item table...\n");

    //if build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxitmcl");

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s..%s", aptr->database, "item");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "item.err");
    rc = bcp_init(i_hdbc1, name, NULL, err_log_path, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order (i_id, ROWS_PER_BATCH = 100000)");
        rc = bcp_control(i_hdbc1, BCPHINTS, (void*) bcphint);
    }
}

```

```

        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);
    }

    i = 0;
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_price, 0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) i_data, 0, SQL_VARLEN_DATA, "", 1, 0, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);
    rc = bcp_bind(i_hdbc1, (BYTE *) &i_im_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEED)
        HandleErrorDBC(i_hdbc1);

    time_start = (TimeNow() / MILLI);

    item_rows_loaded = 0;

    for (i_id = 1; i_id <= max_items; i_id++)
    {
        i_im_id = RandomNumber(1L, 10000L);

        MakeAlphaStringPadded(14, 24, I_NAME_LEN, i_name);

        i_price = ((float) RandomNumber(100L, 10000L))/100.0;

        MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

        rc = bcp_sendrow(i_hdbc1);

        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);

        item_rows_loaded++;
        CheckForCommit(i_hdbc1, i_hstmt1, item_rows_loaded, "item", &time_start);
    }

    rcint = bcp_done(i_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(i_hdbc1);

    printf("Finished loading item table.\n");
}

```

```

SQLFreeStmt(i_hstmt1, SQL_DROP);
SQLDisconnect(i_hdbc1);
SQLFreeConnect(i_hdbc1);

// if build index after load
if ((aptr->build_index == 1) && (aptr->index_order == 0))
    BuildIndex("idxitmcl");
}

//=====
//
// Function : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are created
//
//=====
void LoadWarehouse()
{
    int            i;
    long          w_id;
    char          w_name[W_NAME_LEN+1];
    char          w_street_1[ADDRESS_LEN+1];
    char          w_street_2[ADDRESS_LEN+1];
    char          w_city[ADDRESS_LEN+1];
    char          w_state[STATE_LEN+1];
    char          w_zip[ZIP_LEN+1];
    double        w_tax;
    double        w_ytd;
    char          name[20];
    long          time_start;
    RETCODE       rc;
    DBINT         rcint;
    char          bcphint[128];
    char          err_log_path[256];

    // Seed with unique number
    seed(2);

    printf("Loading warehouse table...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxwarc1");

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    sprintf(name, "%s..%s", aptr->database, "warehouse");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "whouse.err");
    rc = bcp_init(w_hdbc1, name, NULL, err_log_path, DB_IN);
}

```

```

    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order
(w_id), ROWS_PER_BATCH = %d", aptr->num_warehouses);
        rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)

            HandleErrorDBC(w_hdbc1);
    }

    i = 0;
    rc = bcp_bind(w_hdbc1, (BYTE *) &w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &w_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &w_tax, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_name, 0,
W_NAME_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_1,
0, ADDRESS_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_street_2,
0, ADDRESS_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_city, 0,
ADDRESS_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_state, 0,
STATE_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) w_zip, 0,
ZIP_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    time_start = (TimeNow() / MILLI);

    warehouse_rows_loaded = 0;

    for (w_id = (long)aptr->starting_warehouse;
w_id <= aptr->num_warehouses; w_id++)
    {
        MakeAlphaStringPadded(6,10,
W_NAME_LEN, w_name);

```

```

        MakeAddress(w_street_1,
w_street_2, w_city, w_state, w_zip);

        w_tax = ((float)
RandomNumber(0L,2000L))/10000.00;

        w_ytd = 300000.00;

        rc = bcp_sendrow(w_hdbc1);
        if (rc != SUCCEEDED)

            HandleErrorDBC(w_hdbc1);

        warehouse_rows_loaded++;
        CheckForCommit(w_hdbc1, i_hstmt1,
warehouse_rows_loaded, "warehouse", &time_start);
    }

    rcint = bcp_done(w_hdbc1);
    if (rcint < 0)
        HandleErrorDBC(w_hdbc1);

    printf("Finished loading warehouse
table.\n");

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr->index_order == 0))
        BuildIndex("idxwarc1");

    stock_rows_loaded = 0;
    district_rows_loaded = 0;

    District();
    Stock();
}

//=====
//
// Function   : District
//
//=====
void District()
{
    int         i;
    short      d_id;
    long       d_w_id;
    char       d_name[D_NAME_LEN+1];
    char       d_street_1[ADDRESS_LEN+1];
    char       d_street_2[ADDRESS_LEN+1];
    char       d_city[ADDRESS_LEN+1];
    char       d_state[STATE_LEN+1];
    char       d_zip[ZIP_LEN+1];
    double     d_tax;
    double     d_ytd;
    char       name[20];
    long       d_next_o_id;
    long       time_start;
    long       w_id;
    RETCODE    rc;

```

```

    DBINT     rcint;
    char      bcphint[128];
    char      err_log_path[256];

    // Seed with unique number
    seed(4);

    printf("Loading district table...\n");

    // build index before load
    if ((aptr->build_index == 1) && (aptr->index_order == 1))
        BuildIndex("idxdiscl");

    InitString(d_name, D_NAME_LEN+1);
    InitAddress(d_street_1, d_street_2, d_city,
d_state, d_zip);
    sprintf(name, "%s..%s", aptr->database,
"district");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "district.err");
    rc = bcp_init(w_hdbc1, name, NULL,
err_log_path, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

    if ((aptr->build_index == 1) && (aptr->index_order == 1))
    {
        sprintf(bcphint, "tablock, order
(d_w_id, d_id), ROWS_PER_BATCH = %u", (aptr->num_warehouses * 10));
        rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)

            HandleErrorDBC(w_hdbc1);
    }

    i = 0;
    rc = bcp_bind(w_hdbc1, (BYTE *) &d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &d_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &d_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *)
&d_next_o_id, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT4,
++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);
    rc = bcp_bind(w_hdbc1, (BYTE *) &d_tax, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(w_hdbc1);

```

```

        rc = bcp_bind(w_hdbc1, (BYTE *) d_name, 0,
D_NAME_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_street_1,
0, ADDRESS_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_street_2,
0, ADDRESS_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_city, 0,
ADDRESS_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_state, 0,
STATE_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) d_zip, 0,
ZIP_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

        d_ytd = 30000.0;
        d_next_o_id = orders_per_district+1;
        time_start = (TimeNow() / MILLI);

        for (w_id = aptr->starting_warehouse; w_id
<= aptr->num_warehouses; w_id++)
        {
            d_w_id = w_id;

            for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
            {
                MakeAlphaStringPadded(6,10,D_NAME_LEN,
d_name);

                MakeAddress(d_street_1,
d_street_2, d_city, d_state, d_zip);

                d_tax = ((float)
RandomNumber(0L,2000L))/10000.00;

                rc =
bcp_sendrow(w_hdbc1);
                if (rc != SUCCEEDED)
                    HandleErrorDBC(w_hdbc1);

                district_rows_loaded++;
                CheckForCommit(w_hdbc1,
w_hstmt1, district_rows_loaded, "district",
&time_start);
            }
        }

        rcint = bcp_done(w_hdbc1);

```

```

        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);

        printf("Finished loading district
table.\n");

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
            BuildIndex("idxdisc1");

        return;
    }

//=====
//
// Function   : Stock
//=====
void Stock()
{
    int         i;
    long        s_i_id;
    long        s_w_id;
    short       s_quantity;
    char        s_dist_01[S_DIST_LEN+1];
    char        s_dist_02[S_DIST_LEN+1];
    char        s_dist_03[S_DIST_LEN+1];
    char        s_dist_04[S_DIST_LEN+1];
    char        s_dist_05[S_DIST_LEN+1];
    char        s_dist_06[S_DIST_LEN+1];
    char        s_dist_07[S_DIST_LEN+1];
    char        s_dist_08[S_DIST_LEN+1];
    char        s_dist_09[S_DIST_LEN+1];
    char        s_dist_10[S_DIST_LEN+1];
    long        s_ytd;
    short       s_order_cnt;
    short       s_remote_cnt;
    char        s_data[S_DATA_LEN+1];
    short       len;
    char        name[20];
    long        time_start;
    RETCODE     rc;
    DBINT       rcint;
    char        bcphint[128];
    char        err_log_path[256];

    // Seed with unique number
    seed(3);

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
        BuildIndex("idxstkc1");

    sprintf(name, "%s.%s", aptr->database,
"stock");

    strcpy(err_log_path, aptr->log_path);
    strcat(err_log_path, "stock.err");

```

```

        rc = bcp_init(w_hdbc1, name, NULL,
err_log_path, DB_IN);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

        if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
        {
            sprintf(bcphint, "tablock, order
(s_i_id, s_w_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 100000));
            rc = bcp_control(w_hdbc1,
BCPHINTS, (void*) bcphint);
            if (rc != SUCCEEDED)
                HandleErrorDBC(w_hdbc1);
        }

        i = 0;
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_i_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *)
&s_quantity, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) &s_ytd, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *)
&s_order_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *)
&s_remote_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_data, 0,
SQL_VARLEN_DATA, "", 1, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_01,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_02,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_03,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

```

```

        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_04,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_05,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_06,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_07,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_08,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_09,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);
        rc = bcp_bind(w_hdbc1, (BYTE *) s_dist_10,
0, S_DIST_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEEDED)
            HandleErrorDBC(w_hdbc1);

        s_ytd = s_order_cnt = s_remote_cnt = 0;
        time_start = (TimeNow() / MILLI);
        printf("...Loading stock table\n");
        for (s_i_id=1; s_i_id <= max_items;
s_i_id++)
        {
            for (s_w_id = (long)aptr-
>starting_warehouse; s_w_id <= aptr->num_warehouses;
s_w_id++)
            {
                s_quantity =
(short)RandomNumber(10L,100L);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
                len =
MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);

```

```

                len =
                MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
                len =
                MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);

                len =
                MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

                rc =
                bcp_sendrow(w_hdbc1);
                if (rc != SUCCEEDED)
                    HandleErrorDBC(w_hdbc1);

                stock_rows_loaded++;

                CheckForCommit_Big(w_hdbc1, w_hstmt1,
stock_rows_loaded, "stock", &time_start);
            }
        }
        rcint = bcp_done(w_hdbc1);
        if (rcint < 0)
            HandleErrorDBC(w_hdbc1);

        printf("Finished loading stock table.\n");

        SQLFreeStmt(w_hstmt1, SQL_DROP);
        SQLDisconnect(w_hdbc1);
        SQLFreeConnect(w_hdbc1);

        // if build index after load...
        if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
            BuildIndex("idxstkcl");

        return;
    }

//=====
//
// Function   : LoadCustomer
//
//=====
void LoadCustomer()
{
    LOADER_TIME_STRUCT
customer_time_start;
    LOADER_TIME_STRUCT      history_time_start;
    long
w_id;
    short
d_id;

    DWORD
dwThreadId[MAX_CUSTOMER_THREADS];
    HANDLE
hThread[MAX_CUSTOMER_THREADS];
    char
name[20];
    RETCODE
rc;

```

```

    DBINT
rcint;
    char
bcphint[128];
    char
cmd[256];
    int
num_procs;
    char
err_log_path_cust[256];
    char
err_log_path_hist[256];

    // Seed with unique number
seed(5);

    printf("Loading customer and history
tables...\n");

    // if build index before load...
    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
    {
        BuildIndex("idxcuscl");
        // check the number of
processors on this system
        // if 8 or more processors, then
build index on History.
        // if less than 8 processors, do
not build the index
        num_procs = atoi(getenv(
"NUMBER_OF_PROCESSORS" ));
        if (num_procs >= 8)
            BuildIndex("idxhiscl");
    }

    // Initialize bulk copy
    sprintf(name, "%s.%s", aptr->database,
"customer");

    strcpy(err_log_path_cust,aptr->log_path);
    strcat(err_log_path_cust,"customer.err");
    rc = bcp_init(c_hdbc1, name, NULL,
err_log_path_cust, DB_IN);
    if (rc != SUCCEEDED)
        HandleErrorDBC(c_hdbc1);

    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
    {
        sprintf(bcphint, "tablock, order
(c_w_id, c_d_id, c_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 30000));
        rc = bcp_control(c_hdbc1,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEEDED)
            HandleErrorDBC(c_hdbc1);
    }

    sprintf(name, "%s.%s", aptr->database,
"history");

```

```

        rc = bcp_init(c_hdbc2, name, NULL,
"logs\\history.err", DB_IN);
strcpy(err_log_path_hist,aptr->log_path);
strcat(err_log_path_hist,"history.err");
rc = bcp_init(c_hdbc2, name, NULL,
err_log_path_hist, DB_IN);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

sprintf(bcphint, "tablock");
rc = bcp_control(c_hdbc2, BCPHINTS, (void*)
bcphint);
if (rc != SUCCEED)
    HandleErrorDBC(c_hdbc2);

customer_rows_loaded    = 0;
history_rows_loaded     = 0;

CustomerBufInit();

customer_time_start.time_start = (TimeNow()
/ MILLI);
history_time_start.time_start = (TimeNow()
/ MILLI);

for (w_id = (long)aptr->starting_warehouse;
w_id <= aptr->num_warehouses; w_id++)
{
    for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
    {
        CustomerBufLoad(d_id,
w_id);

        // Start parallel
loading threads here...
        // Start customer table
thread
        printf("...Loading
customer table for: d_id = %d, w_id = %d\n", d_id,
w_id);

        hThread[0] =
CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadCustomerTable,

&customer_time_start,

0,

&dwThreadID[0]);

        if (hThread[0] == NULL)
        {

```

```

        printf("Error, failed in creating creating
thread = 0.\n");
        exit(-1);
    }
    // Start History table
thread
    printf("...Loading
history table for: d_id = %d, w_id = %d\n", d_id,
w_id);

    hThread[1] =
CreateThread(NULL,

0,

(LPTHREAD_START_ROUTINE) LoadHistoryTable,

&history_time_start,

0,

&dwThreadID[1]);

    if (hThread[1] == NULL)
    {
        printf("Error, failed in creating creating
thread = 1.\n");
        exit(-1);
    }
    WaitForSingleObject(
hThread[0], INFINITE );
    WaitForSingleObject(
hThread[1], INFINITE );

    if
(CloseHandle(hThread[0]) == FALSE)
    {
        printf("Error, failed in closing customer
thread handle with errno: %d\n", GetLastError());
    }

    if
(CloseHandle(hThread[1]) == FALSE)
    {
        printf("Error, failed in closing history
thread handle with errno: %d\n", GetLastError());
    }
}

// flush the bulk connection
rcint = bcp_done(c_hdbc1);
if (rcint < 0)

```

```

        HandleErrorDBC(c_hdbc1);

rcint = bcp_done(c_hdbc2);
if (rcint < 0)
    HandleErrorDBC(c_hdbc2);

    printf("Finished loading customer
table.\n");

    // if build index after load...
    if ((aptr->build_index == 1) && (aptr-
>index_order == 0))
    {
        BuildIndex("idxcuscl");
        // check the number of processors
on this system
        // if 8 or more processors, then
build index on History.
        // if less than 8 processors, do
not build the index
        num_procs = atoi(getenv(
"NUMBER_OF_PROCESSORS" ));
        if (num_procs >= 8)
            BuildIndex("idxhiscl");
    }

    // build non-clustered index
    if (aptr->build_index == 1)
        BuildIndex("idxcusnc");

    // Output the NURAND used for the loader
into C_FIRST for C_ID = 1,
// C_W_ID = 1, and C_D_ID = 1
    sprintf(cmd, "osql -S%s -U%s -P%s -d%s -e -
Q\update customer set c_first = 'C_LOAD = %d' where
c_id = 1 and c_w_id = 1 and c_d_id = 1\" >
%snurand_load.log",

aptr->server,
aptr->user,
aptr-
>password,

aptr-
>database,

LOADER_NURAND_C,

aptr-
>log_path);

    system(cmd);

    SQLFreeStmt(c_hstmt1, SQL_DROP);
    SQLDisconnect(c_hdbc1);
    SQLFreeConnect(c_hdbc1);

    SQLFreeStmt(c_hstmt2, SQL_DROP);
    SQLDisconnect(c_hdbc2);
    SQLFreeConnect(c_hdbc2);

return;
}

```



```

//=====
//
// Function   : CustomerBufInit
//
//=====
void CustomerBufInit ()
{
    long    i;

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");

        strcpy(customer_buf[i].c_phone,"");

        strcpy(customer_buf[i].c_credit,"");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount =
(float) 0;

        strcpy(customer_buf[i].c_balance,"");

        customer_buf[i].c_ytd_payment =
0;
        customer_buf[i].c_payment_cnt =
0;
        customer_buf[i].c_delivery_cnt =
0;

        strcpy(customer_buf[i].c_data,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");
    }
}

```

```

//=====
//
// Function   : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, long w_id)
{
    long    i;
    CUSTOMER_SORT_STRUCT
c[CUSTOMERS_PER_DISTRICT];

    for (i=0;i<customers_per_district;i++)
    {
        if (i < 1000)
            LastName(i,
c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

        MakeAlphaStringPadded(8,16,FIRST_NAME_LEN,
c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for:
d_id = %d, w_id = %d\n",
d_id, w_id);

    for (i=0;i<customers_per_district;i++)
    {
        customer_buf[i].c_d_id = d_id;
        customer_buf[i].c_w_id = w_id;
        customer_buf[i].h_amount = 10.0;
        customer_buf[i].c_ytd_payment =
10.0;
        customer_buf[i].c_payment_cnt =
1;
        customer_buf[i].c_delivery_cnt =
0;
        customer_buf[i].c_id = c[i].c_id;
        strcpy(customer_buf[i].c_first,
c[i].c_first);
        strcpy(customer_buf[i].c_last,
c[i].c_last);
        customer_buf[i].c_middle[0] =
'O';
        customer_buf[i].c_middle[1] =
'E';

        MakeAddress(customer_buf[i].c_street_1,
customer_buf[i].c_street_2,
customer_buf[i].c_city,
customer_buf[i].c_state,

```

```

customer_buf[i].c_zip);
        MakeNumberString(16, 16,
PHONE_LEN, customer_buf[i].c_phone);

        if (RandomNumber(1L, 100L) > 10)
            customer_buf[i].c_credit[0] = 'G';
        else
            customer_buf[i].c_credit[0] = 'B';
        customer_buf[i].c_credit[1] =
'c';
        customer_buf[i].c_credit_lim =
50000.0;
        customer_buf[i].c_discount =
((float) RandomNumber(0L, 5000L) / 10000.0;

        strcpy(customer_buf[i].c_balance,"-10.0");
        MakeAlphaStringPadded(300, 500,
C_DATA_LEN, customer_buf[i].e_data);

        // Generate HISTORY data
        MakeAlphaStringPadded(12, 24,
H_DATA_LEN, customer_buf[i].h_data);
    }

//=====
//
// Function   : LoadCustomerTable
//
//=====
void LoadCustomerTable(LOADER_TIME_STRUCT
*customer_time_start)
{
    long    i;
    long    c_id;
    short   c_d_id;
    long    c_w_id;
    char    c_first[FIRST_NAME_LEN+1];
    char    c_middle[MIDDLE_NAME_LEN+1];
    char    c_last[LAST_NAME_LEN+1];
    char    c_street_1[ADDRESS_LEN+1];
    char    c_street_2[ADDRESS_LEN+1];
    char    c_city[ADDRESS_LEN+1];
    char    c_state[STATE_LEN+1];
    char    c_zip[ZIP_LEN+1];
    char    c_phone[PHONE_LEN+1];
    char    c_credit[CREDIT_LEN+1];
    double  c_credit_lim;
    double  c_discount;
    char    c_balance[6];
    double  c_ytd_payment;
    short   c_payment_cnt;
    short   c_delivery_cnt;
    char    c_data[C_DATA_LEN+1];
    char    c_since[C_SINCE_LEN+1];

    RETCODE    rc;

```

```

i = 0;
rc = bcp_bind(c_hdbc1, (BYTE *) &c_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_discount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_credit_lim, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_last, 0,
LAST_NAME_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_first, 0,
FIRST_NAME_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_credit, 0,
CREDIT_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_balance, 0, 5,
NULL, 0, SQLCHARACTER, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_ytd_payment,
0, SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_payment_cnt,
0, SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *)
&c_delivery_cnt, 0, SQL_VARLEN_DATA, NULL, 0, SQLINT2,
++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_1, 0,
ADDRESS_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_street_2, 0,
ADDRESS_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_city, 0,
ADDRESS_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

```

```

rc = bcp_bind(c_hdbc1, (BYTE *) c_state, 0,
STATE_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_zip, 0,
ZIP_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_phone, 0,
PHONE_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) &c_since,
0, C_SINCE_LEN, NULL, 0, SQLCHARACTER, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_middle,
0, MIDDLE_NAME_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);
rc = bcp_bind(c_hdbc1, (BYTE *) c_data, 0,
C_DATA_LEN, NULL, 0, 0, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

for (i = 0; i < customers_per_district; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first,
customer_buf[i].c_first);
    strcpy(c_middle,
customer_buf[i].c_middle);
    strcpy(c_last,
customer_buf[i].c_last);
    strcpy(c_street_1,
customer_buf[i].c_street_1);
    strcpy(c_street_2,
customer_buf[i].c_street_2);
    strcpy(c_city,
customer_buf[i].c_city);
    strcpy(c_state,
customer_buf[i].c_state);
    strcpy(c_zip,
customer_buf[i].c_zip);
    strcpy(c_phone,
customer_buf[i].c_phone);
    strcpy(c_credit,
customer_buf[i].c_credit);

    FormatDate(&c_since);

    c_credit_lim =
customer_buf[i].c_credit_lim;
    c_discount =
customer_buf[i].c_discount;
    strcpy(c_balance,
customer_buf[i].c_balance);
    c_ytd_payment =
customer_buf[i].c_ytd_payment;

```

```

c_payment_cnt =
customer_buf[i].c_payment_cnt;
c_delivery_cnt =
customer_buf[i].c_delivery_cnt;
strcpy(c_data,
customer_buf[i].c_data);

// Send data to server
rc = bcp_sendrow(c_hdbc1);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc1);

customer_rows_loaded++;
CheckForCommit(c_hdbc1, c_hstmt1,
customer_rows_loaded, "customer",
&customer_time_start->time_start);
}

//=====
//
// Function : LoadHistoryTable
//
//=====
void LoadHistoryTable(LOADER_TIME_STRUCT
*history_time_start)
{
    long i;
    long c_id;
    short c_d_id;
    long c_w_id;
    double h_amount;
    char h_data[H_DATA_LEN+1];
    char h_date[H_DATE_LEN+1];

    RETCODE rc;

    i = 0;
    rc = bcp_bind(c_hdbc2, (BYTE *) &c_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &c_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++);
if (rc != SUCCEEDED)
    HandleErrorDBC(c_hdbc2);
rc = bcp_bind(c_hdbc2, (BYTE *) &h_date, 0,
H_DATE_LEN, NULL, 0, SQLCHARACTER, ++);

```

```

        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);
        rc = bcp_bind(c_hdbc2, (BYTE *) &h_amount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);
        rc = bcp_bind(c_hdbc2, (BYTE *) h_data, 0,
H_DATA_LEN, NULL, 0, 0, ++i);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);

        for (i = 0; i < customers_per_district; i++)
        {
            c_id = customer_buf[i].c_id;
            c_d_id = customer_buf[i].c_d_id;
            c_w_id = customer_buf[i].c_w_id;
            h_amount =
customer_buf[i].h_amount;
            strcpy(h_data,
customer_buf[i].h_data);

            FormatDate(&h_date);

            // send to server
            rc = bcp_sendrow(c_hdbc2);
            if (rc != SUCCEED)

                HandleErrorDBC(c_hdbc2);

            history_rows_loaded++;
            CheckForCommit(c_hdbc2, c_hstmt2,
history_rows_loaded, "history", &history_time_start-
>time_start);
        }
    }

//=====
//
// Function   : LoadOrders
//
//=====
void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;
    LOADER_TIME_STRUCT
new_order_time_start;
    LOADER_TIME_STRUCT
order_line_time_start;
    long
w_id;
    short                d_id;
    DWORD
dwThreadId[MAX_ORDER_THREADS];
    HANDLE
hThread[MAX_ORDER_THREADS];
    char                name[20];
    RETCODE
rc;

```

```

    char
bcphint[128];
    char
err_log_path_ord[256];
    char
err_log_path_nord[256];
    char
err_log_path_ordl[256];

    // seed with unique number
    seed(6);

    printf("Loading orders...\n");

    // if build index before load..
    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
    {
        BuildIndex("idxordcl");
        BuildIndex("idxnodcl");
        BuildIndex("idxodlcl");
    }

    // initialize bulk copy
    sprintf(name, "%s..%s", aptr->database,
"orders");

    rc = bcp_init(o_hdbc1, name, NULL,
"logs\\orders.err", DB_IN);
    strcpy(err_log_path_ord, aptr->log_path);
    strcat(err_log_path_ord, "orders.err");
    rc = bcp_init(o_hdbc1, name, NULL,
err_log_path_ord, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc1);

    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
    {
        sprintf(bcphint, "tablock, order
(o_w_id, o_d_id, o_id), ROWS_PER_BATCH = %u", (aptr-
>num_warehouses * 30000));
        rc = bcp_control(o_hdbc1,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)

            HandleErrorDBC(o_hdbc1);
    }

    sprintf(name, "%s..%s", aptr->database,
"new_order");

    rc = bcp_init(o_hdbc2, name, NULL,
"logs\\neword.err", DB_IN);
    strcpy(err_log_path_nord, aptr->log_path);
    strcat(err_log_path_nord, "neword.err");
    rc = bcp_init(o_hdbc2, name, NULL,
err_log_path_nord, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc2);

    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))

```

```

    {
        sprintf(bcphint, "tablock, order
(no_w_id, no_d_id, no_o_id), ROWS_PER_BATCH = %u",
(aptr->num_warehouses * 9000));
        rc = bcp_control(o_hdbc2,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)

            HandleErrorDBC(o_hdbc2);
    }

    sprintf(name, "%s..%s", aptr->database,
"order_line");

    rc = bcp_init(o_hdbc3, name, NULL,
"logs\\ordline.err", DB_IN);
    strcpy(err_log_path_ordl, aptr->log_path);
    strcat(err_log_path_ordl, "ordline.err");
    rc = bcp_init(o_hdbc3, name, NULL,
err_log_path_ordl, DB_IN);
    if (rc != SUCCEED)
        HandleErrorDBC(o_hdbc3);

    if ((aptr->build_index == 1) && (aptr-
>index_order == 1))
    {
        sprintf(bcphint, "tablock, order
(ol_w_id, ol_d_id, ol_o_id, ol_number),
ROWS_PER_BATCH = %u", (aptr->num_warehouses *
300000));
        rc = bcp_control(o_hdbc3,
BCPHINTS, (void*) bcphint);
        if (rc != SUCCEED)

            HandleErrorDBC(o_hdbc3);
    }

    orders_rows_loaded = 0;
    new_order_rows_loaded = 0;
    order_line_rows_loaded = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() /
MILLI);
    new_order_time_start.time_start =
(TimeNow() / MILLI);
    order_line_time_start.time_start =
(TimeNow() / MILLI);

    for (w_id = (long)aptr->starting_warehouse;
w_id <= aptr->num_warehouses; w_id++)
    {
        for (d_id = 1; d_id <=
DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id,
w_id);

            // start parallel
loading threads here...

```

```

// start Orders table
thread
    printf("...Loading
Order Table for: d_id = %d, w_id = %d\n", d_id,
w_id);
    hThread[0] =
CreateThread(NULL,
            0,
(LPTHREAD_START_ROUTINE) LoadOrdersTable,
&orders_time_start,
            0,
&dwThreadID[0]);
    if (hThread[0] == NULL)
    {
        printf("Error, failed in creating creating
thread = 0.\n");
        exit(-1);
    }
// start NewOrder table
thread
    printf("...Loading New-
Order Table for: d_id = %d, w_id = %d\n", d_id,
w_id);
    hThread[1] =
CreateThread(NULL,
            0,
(LPTHREAD_START_ROUTINE) LoadNewOrderTable,
&new_order_time_start,
            0,
&dwThreadID[1]);
    if (hThread[1] == NULL)
    {
        printf("Error, failed in creating creating
thread = 1.\n");
        exit(-1);
    }
// start Order-Line
table thread

```

```

    printf("...Loading
Order-Line Table for: d_id = %d, w_id = %d\n", d_id,
w_id);
    hThread[2] =
CreateThread(NULL,
            0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_time_start,
            0,
&dwThreadID[2]);
    if (hThread[2] == NULL)
    {
        printf("Error, failed in creating creating
thread = 2.\n");
        exit(-1);
    }
    WaitForSingleObject(
hThread[0], INFINITE );
    WaitForSingleObject(
hThread[1], INFINITE );
    WaitForSingleObject(
hThread[2], INFINITE );
    if
(CloseHandle(hThread[0]) == FALSE)
    {
        printf("Error, failed in closing Orders
thread handle with errno: %d\n", GetLastError());
    }
    if
(CloseHandle(hThread[1]) == FALSE)
    {
        printf("Error, failed in closing NewOrder
thread handle with errno: %d\n", GetLastError());
    }
    if
(CloseHandle(hThread[2]) == FALSE)
    {
        printf("Error, failed in closing OrderLine
thread handle with errno: %d\n", GetLastError());
    }
}
printf("Finished loading orders.\n");

```

```

return;
}
//=====
//
// Function : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and
ORDERLINE
//
//=====
void OrdersBufInit()
{
    int i;
    int j;
    for (i=0;i<orders_per_district;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;
        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info,"
");
        }
    }
//=====
//
// Function : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and
ORDERLINE
//
//=====
void OrdersBufLoad(short d_id, long w_id)
{
    int cust[ORDERS_PER_DISTRICT+1];
    long o_id;
    long ol;

```

```

        printf("...Loading Order Buffer for: d_id =
%d, w_id = %d\n",
                d_id, w_id);

        GetPermutation(cust, orders_per_district);

        for
(o_id=0;o_id<orders_per_district;o_id++)
        {
            // Generate ORDER and NEW-ORDER
            data
            orders_buf[o_id].o_d_id = d_id;
            orders_buf[o_id].o_w_id = w_id;
            orders_buf[o_id].o_id = o_id+1;
            orders_buf[o_id].o_c_id =
            cust[o_id+1];
            orders_buf[o_id].o_ol_cnt =
            (short)RandomNumber(5L, 15L);

            if (o_id < first_new_order)
            {
                orders_buf[o_id].o_carrier_id =
            (short)RandomNumber(1L, 10L);

                orders_buf[o_id].o_all_local = 1;
            }
            else
            {
                orders_buf[o_id].o_carrier_id = 0;

                orders_buf[o_id].o_all_local = 1;
            }

            for (ol=0;
            ol<orders_buf[o_id].o_ol_cnt; ol++)
            {

                orders_buf[o_id].o_ol[ol].ol = ol+1;

                orders_buf[o_id].o_ol[ol].ol_i_id =
            RandomNumber(1L, max_items);

                orders_buf[o_id].o_ol[ol].ol_supply_w_id =
            w_id;

                orders_buf[o_id].o_ol[ol].ol_quantity = 5;
                MakeAlphaString(24, 24,
            OL_DIST_INFO_LEN,
            &orders_buf[o_id].o_ol[ol].ol_dist_info);

                // Generate ORDER-LINE
            data
                if (o_id <
            first_new_order)
                {
                    orders_buf[o_id].o_ol[ol].ol_amount = 0;
                    // Added to
            insure ol_delivery_d set properly during load

```

```

                FormatDate(&orders_buf[o_id].o_ol[ol].ol_de
            livery_d);
            }
            else
            {
                orders_buf[o_id].o_ol[ol].ol_amount =
            RandomNumber(1,999999)/100.0;
                // Added to
            insure ol_delivery_d set properly during load
                // odbc
            datetime format
                strcpy(orders_buf[o_id].o_ol[ol].ol_deliver
            y_d,"1899-12-31 00:00:00.000");
            }
        }
    }

//=====
//
// Function : LoadOrdersTable
//
//=====
void LoadOrdersTable(LOADER_TIME_STRUCT
*orders_time_start)
{
    int i;
    long o_id;
    short o_d_id;
    long o_w_id;
    long o_c_id;
    short o_carrier_id;
    short o_ol_cnt;
    short o_all_local;
    char o_entry_d[O_ENTRY_D_LEN+1];
    RETCODE rc;
    DBINT rcint;

    // bind ORDER data
    i = 0;
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_id, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_d_id, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_w_id, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_c_id, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_carrier_id, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_ol_cnt, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_all_local, 0,
    SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);
    rc = bcp_bind(o_hdbc1, (BYTE *) &o_entry_d,
    0, O_ENTRY_D_LEN, NULL, 0, SQLCHARACTER, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc1);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id =
        orders_buf[i].o_id;
        o_d_id =
        orders_buf[i].o_d_id;
        o_w_id =
        orders_buf[i].o_w_id;
        o_c_id =
        orders_buf[i].o_c_id;
        o_carrier_id =
        orders_buf[i].o_carrier_id;
        o_ol_cnt =
        orders_buf[i].o_ol_cnt;
        o_all_local =
        orders_buf[i].o_all_local;

        FormatDate(&o_entry_d);

        // send data to server
        rc = bcp_sendrow(o_hdbc1);
        if (rc != SUCCEEDED)

            HandleErrorDBC(o_hdbc1);

        orders_rows_loaded++;
        CheckForCommit(o_hdbc1, o_hstmt1,
    orders_rows_loaded, &orders_time_start-
    >time_start);
    }

    if ((o_w_id == aptr->num_warehouses) &&
    (o_d_id == 10))
    {
        rcint = bcp_done(o_hdbc1);

        if (rcint < 0)

            HandleErrorDBC(o_hdbc1);

        SQLFreeStmt(o_hstmt1, SQL_DROP);
        SQLDisconnect(o_hdbc1);
        SQLFreeConnect(o_hdbc1);

```

```

        // if build index after load...
        if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
            BuildIndex("idxordc1");

        // build non-clustered index
        if (aptr->build_index == 1)
            BuildIndex("idxordnc");
    }

//=====
//
// Function : LoadNewOrderTable
//
//=====
void LoadNewOrderTable(LOADER_TIME_STRUCT
*new_order_time_start)
{
    long            i;
    long            o_id;
    short           o_d_id;
    long            o_w_id;
    RETCODE         rc;
    DBINT           rcint;

    // Bind NEW-ORDER data
    i = 0;
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);
    rc = bcp_bind(o_hdbc2, (BYTE *) &o_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc2);

    for (i = first_new_order; i <
last_new_order; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        rc = bcp_sendrow(o_hdbc2);
        if (rc != SUCCEEDED)

            HandleErrorDBC(o_hdbc2);

        new_order_rows_loaded++;

        CheckForCommit_Big(o_hdbc2,
o_hstmt2, new_order_rows_loaded, "new_order",
&new_order_time_start->time_start);
    }
}

```

```

        if ((o_w_id == aptr->num_warehouses) &&
(o_d_id == 10))
        {
            rcint = bcp_done(o_hdbc2);

            if (rcint < 0)

                HandleErrorDBC(o_hdbc2);

            SQLFreeStmt(o_hstmt2, SQL_DROP);
            SQLDisconnect(o_hdbc2);
            SQLFreeConnect(o_hdbc2);

            // if build index after load...
            if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
                BuildIndex("idxnodc1");
        }

//=====
//
// Function : LoadOrderLineTable
//
//=====
void LoadOrderLineTable(LOADER_TIME_STRUCT
*order_line_time_start)
{
    long            i;
    long            j;
    long            o_id;
    short           o_d_id;
    long            o_w_id;
    double          ol;
    long            ol_i_id;
    long            ol_supply_w_id;
    short           ol_quantity;
    double          ol_amount;
    char            ol_dist_info[DIST_INFO_LEN+1];
    char            ol_delivery_d[OL_DELIVERY_D_LEN+1];
    RETCODE         rc;
    DBINT           rcint;

    // bind ORDER-LINE data
    i = 0;
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_d_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &o_w_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &ol, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)

```

```

        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_i_id, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *)
&ol_delivery_d, 0, OL_DELIVERY_D_LEN, NULL, 0,
SQLCHARACTER, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_amount, 0,
SQL_VARLEN_DATA, NULL, 0, SQLFLT8, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *)
&ol_supply_w_id, 0, SQL_VARLEN_DATA, NULL, 0,
SQLINT4, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) &ol_quantity, 0,
SQL_VARLEN_DATA, NULL, 0, SQLINT2, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);
    rc = bcp_bind(o_hdbc3, (BYTE *) ol_dist_info, 0,
DIST_INFO_LEN, NULL, 0, 0, ++i);
    if (rc != SUCCEEDED)
        HandleErrorDBC(o_hdbc3);

    for (i = 0; i < orders_per_district; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        for (j=0; j <
orders_buf[i].o_ol_cnt; j++)
        {
            ol =
orders_buf[i].o_ol[j].ol;
            ol_i_id =
orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id =
orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity =
orders_buf[i].o_ol[j].ol_quantity;
            ol_amount =
orders_buf[i].o_ol[j].ol_amount;

            strcpy(ol_delivery_d, orders_buf[i].o_ol[j].
ol_delivery_d);

            strcpy(ol_dist_info, orders_buf[i].o_ol[j].o
l_dist_info);

            rc =
bcp_sendrow(o_hdbc3);
            if (rc != SUCCEEDED)

                HandleErrorDBC(o_hdbc3);

```

```

        order_line_rows_loaded++;

        CheckForCommit_Big(o_hdbc3, o_hstmt3,
order_line_rows_loaded, "order_line",
&order_line_time_start->time_start);
    }
}

if ((o_w_id == aptr->num_warehouses) &&
(o_d_id == 10))
{
    rcint = bcp_done(o_hdbc3);

    if (rcint < 0)

        HandleErrorDBC(o_hdbc3);

        SQLFreeStmt(o_hstmt3, SQL_DROP);
        SQLDisconnect(o_hdbc3);
        SQLFreeConnect(o_hdbc3);

        // if build index after load...
        if ((aptr->build_index == 1) &&
(aptr->index_order == 0))
            BuildIndex("idxodlcl");
    }
}

//=====
//
// Function   : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {
        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function   : CheckForCommit
//
//=====
void CheckForCommit(HDBC hdbc,
                    HSTMT hstmt,

```

```

                    long rows_loaded,
                    char *table_name,
                    long
*time_start)
{
    long time_end, time_diff;

    if ( !(rows_loaded % aptr->batch) )
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end -
*time_start;

        printf("-> Loaded %ld rows into
%s in %ld sec - Total = %d (%.2f rps)\n",
            aptr->batch,
            table_name,
            time_diff,
            rows_loaded,
            (float) aptr-
>batch / (time_diff ? time_diff : 1L));

        *time_start = time_end;
    }

    return;
}

//=====
//
// Function   : CheckForCommit_Big
//
//=====
void CheckForCommit_Big(HDBC hdbc,
                        HSTMT hstmt,
                        double rows_loaded,
                        char *table_name,
                        long
*time_start)
{
    long time_end, time_diff;

    if ( !(fmod(rows_loaded,aptr->batch) ) )
    {
        time_end = (TimeNow() / MILLI);
        time_diff = time_end -
*time_start;

        printf("-> Loaded %ld rows into
%s in %ld sec - Total = %.0f (%.2f rps)\n",
            aptr->batch,
            table_name,
            time_diff,
            rows_loaded,

```

```

                    (float) aptr-
>batch / (time_diff ? time_diff : 1L));

        *time_start = time_end;
    }

    return;
}

//=====
//
// Function   : OpenConnections
//
//=====
void OpenConnections()
{
    RETCODE rc;

    char
szDriverString[300];
char
szDriverStringOut[1024];
SQLSMALLINT
cbDriverStringOut;

    SQLAllocHandle(SQL_HANDLE_ENV,
SQL_NULL_HANDLE, &henv );

    SQLSetEnvAttr(henv, SQL_ATTR_ODBC_VERSION,
(void*)SQL_OV_ODBC3, 0 );

    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&i_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&w_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&c_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&c_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc1);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc2);
    SQLAllocHandle(SQL_HANDLE_DBC, henv ,
&o_hdbc3);

    SQLSetConnectAttr(i_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(w_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(c_hdbc2, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc1, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );
    SQLSetConnectAttr(o_hdbc2, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );

```

```

        SQLSetConnectAttr(o_hdbc3, SQL_COPT_SS_BCP,
(void *)SQL_BCP_ON, SQL_IS_INTEGER );

        // Open connections to SQL Server
        // Connection 1
        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

        aptr->server,

        aptr->user,

        aptr->password,

        aptr->database );

        rc = SQLSetConnectOption (i_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(i_hdbc1);

        rc = SQLDriverConnect ( i_hdbc1,
NULL,

        (SQLCHAR*)&szDriverString[0] ,
SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
        if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
        {
            HandleErrorDBC(i_hdbc1);
            printf("TPC-C Loader
aborted!\n");
            exit(9);
        }

        // Connection 2
        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

        aptr->server,

        aptr->user,

        aptr->password,

        aptr->database );

        rc = SQLSetConnectOption (w_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);

        if (rc != SUCCEED)
            HandleErrorDBC(w_hdbc1);

```

```

        rc = SQLDriverConnect ( w_hdbc1,
NULL,

        (SQLCHAR*)&szDriverString[0] ,
SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

        if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
        {
            HandleErrorDBC(w_hdbc1);
            printf("TPC-C Loader
aborted!\n");
            exit(9);
        }

        // Connection 3
        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

        aptr->server,

        aptr->user,

        aptr->password,

        aptr->database );

        rc = SQLSetConnectOption (c_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc1);

        rc = SQLDriverConnect ( c_hdbc1,
NULL,

        (SQLCHAR*)&szDriverString[0] ,
SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

        if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
        {
            HandleErrorDBC(c_hdbc1);
            printf("TPC-C Loader
aborted!\n");

```

```

            exit(9);
        }

        // Connection 4
        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

        aptr->server,

        aptr->user,

        aptr->password,

        aptr->database );

        rc = SQLSetConnectOption (c_hdbc2,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(c_hdbc2);

        rc = SQLDriverConnect ( c_hdbc2,
NULL,

        (SQLCHAR*)&szDriverString[0] ,
SQL_NTS,

        (SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );

        if ( (rc != SUCCEED) &&
(rc != SQL_SUCCESS_WITH_INFO) )
        {
            HandleErrorDBC(c_hdbc2);
            printf("TPC-C Loader
aborted!\n");
            exit(9);
        }

        // Connection 5
        sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,

        aptr->server,

        aptr->user,

        aptr->password,

        aptr->database );

        rc = SQLSetConnectOption (o_hdbc1,
SQL_PACKET_SIZE, aptr->pack_size);
        if (rc != SUCCEED)
            HandleErrorDBC(o_hdbc1);

        rc = SQLDriverConnect ( o_hdbc1,

```



```

NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc1);
    printf("TPC-C Loader
aborted!\n");
    exit(9);
}

// Connection 6
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (o_hdbc2,
SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc2);

rc = SQLDriverConnect ( o_hdbc2,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc2);
    printf("TPC-C Loader
aborted!\n");
    exit(9);
}

```

```

// Connection 7
sprintf( szDriverString , "DRIVER={SQL
Server};SERVER=%s;UID=%s;PWD=%s;DATABASE=%s" ,
        aptr->server,
        aptr->user,
        aptr->password,
        aptr->database );

rc = SQLSetConnectOption (o_hdbc3,
SQL_PACKET_SIZE, aptr->pack_size);
if (rc != SUCCEED)
    HandleErrorDBC(o_hdbc3);

rc = SQLDriverConnect ( o_hdbc3,
NULL,
(SQLCHAR*)&szDriverString[0] ,
SQL_NTS,
(SQLCHAR*)&szDriverStringOut[0],
sizeof(szDriverStringOut),
&cbDriverStringOut,
SQL_DRIVER_NOPROMPT );
if ( (rc != SUCCEED) &&
    (rc != SQL_SUCCESS_WITH_INFO) )
{
    HandleErrorDBC(o_hdbc3);
    printf("TPC-C Loader
aborted!\n");
    exit(9);
}

//=====
//
// Function name: BuildIndex
//
//=====
void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation:
%s\n",index_script);

    sprintf(cmd, "osql -S%s -U%s -P%s -e -
i%s\\%s.sql > %s%s.log",
        aptr->server,
        aptr->user,
        aptr->password,

```

```

        aptr->
        index_script,
        aptr->
        index_script);
        system(cmd);

        printf("Finished index creation:
%s\n",index_script);
    }

//=====
//
// Function name: HandleErrorDBC
//
//=====
void HandleErrorDBC (SQLHDBC hdbc1)
{
    SQLCHAR SqlState[6],
    Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLLEN NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char timebuf[128];
    char datebuf[128];
    char err_log_path[256];
    FILE *fpl;

    i = 1;
    while (( rc2 = SQLGetDiagRec(SQL_HANDLE_DBC
, hdbc1, i, SqlState , &NativeError,
    Msg,
    sizeof(Msg) , &MsgLen ) != SQL_NO_DATA )
    {
        printf( szLastError , "%s" ,
        Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf( "[%s : %s]
%s\n=>SQLState: %s\n" , datebuf, timebuf,
        szLastError, SqlState);

        strcpy(err_log_path,aptr-
        >log_path);

        strcat(err_log_path,"tpccldr.err");
        fpl = fopen(err_log_path,"a+");
        if (fpl == NULL)
            printf("ERROR: Unable
to open errorlog file.\n");
        else
        {
            fprintf(fpl, "[%s : %s]
%s\nSQLState: %s\n" , datebuf, timebuf, szLastError,
        SqlState);

```

```

        fclose(fp1);
    }
    i++;
}

//=====
//
// Function   : HandleErrorSTMT
//
//=====
void HandleErrorSTMT (HSTMT hstmt1)
{
    SQLCHAR          SqlState[6],
    Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLLEN           NativeError;
    SQLSMALLINT i, MsgLen;
    SQLRETURN rc2;
    char             timebuf[128];
    char             datebuf[128];
    char             err_log_path[256];
    FILE             *fp1;

    i = 1;
    while (( rc2 =
SQLGetDiagRec(SQL_HANDLE_STMT , hstmt1, i, SqlState ,
&NativeError,
                Msg,
sizeof(Msg) , &MsgLen )) != SQL_NO_DATA )
    {
        if (total_db_errors >=
MAX_SQL_ERRORS)
        {
            printf(">>>> Maximum
SQL errors of %d exceeded. Terminating
TPCCLDR.<<<<<\n",total_db_errors);
            exit(9);
        }
        total_db_errors++;

        sprintf( szLastError , "%s" ,
Msg );

        _strtime(timebuf);
        _strdate(datebuf);

        printf ("[%s : %s] %s\nSQLState:
%s\n" , datebuf, timebuf, szLastError, SqlState);

        strcpy(err_log_path,aptr-
>log_path);

        strcat(err_log_path,"tpccldr.err");
        fp1 = fopen(err_log_path,"a+");
        if (fp1 == NULL)
            printf("ERROR: Unable
to open errorlog file.\n");
        else
        {

```

```

        fprintf(fp1, "[%s : %s]
%s\nSQLState: %s\n" , datebuf, timebuf, szLastError,
SqlState);
        fclose(fp1);
    }
    i++;
}

//=====
//
// Function   : FormatDate
//
//=====
void FormatDate ( char* szTimeCOutput )
{
    struct tm when;
    time_t now;

    time( &now );
    when = *localtime( &now );

    mktime( &when );

    // odbc datetime format
    strftime( szTimeCOutput , 30 , "%Y-%m-%d
%H:%M:%S.000" , &when );

    return;
}

```

tpcc_neworder_new.sql

```

-----
--
-- File:   TPCC_NEWORDER_NEW.SQL
--
-- Microsoft TPC-C Benchmark Kit Ver. 4.63
--
-- Copyright Microsoft, 2005
--
-- This acid stored procedure implements the
neworder --
transaction. It outputs timestamps at
the --
beginning of the transaction, before the
commit --
delay, and after the commit.
--
-----

```

```

SET QUOTED_IDENTIFIER OFF
GO
SET ANSI_NULLS OFF
GO

USE tpcc
GO

IF EXISTS ( SELECT name FROM sysobjects WHERE name =
'tpcc_neworder_new' )
    DROP PROCEDURE tpcc_neworder_new
GO

-- neworder_new v2.5 6/23/05 PeterCa
-- lq stock/order_line/client. upd district & ins
neworder.
-- cust/warehouse select together, ins order
separate
-- uses rownumber to distinct w any transform
-- uses in-memory sort for distinct on iid,wid
-- uses charindex
-- will rollback if (@i_idX,@s_w_idX pairs not
unique) OR (@i_idX not unique).

CREATE PROCEDURE tpcc_neworder_new
    @w_id int,
    @d_id tinyint,
    @c_id int,
    @o_ol_cnt tinyint,
    @o_all_local tinyint,
    @i_id1 int = 0, @s_w_id1
int = 0, @ol_qty1 smallint = 0,
    @i_id2 int = 0, @s_w_id2
int = 0, @ol_qty2 smallint = 0,
    @i_id3 int = 0, @s_w_id3
int = 0, @ol_qty3 smallint = 0,
    @i_id4 int = 0, @s_w_id4
int = 0, @ol_qty4 smallint = 0,
    @i_id5 int = 0, @s_w_id5
int = 0, @ol_qty5 smallint = 0,
    @i_id6 int = 0, @s_w_id6
int = 0, @ol_qty6 smallint = 0,
    @i_id7 int = 0, @s_w_id7
int = 0, @ol_qty7 smallint = 0,
    @i_id8 int = 0, @s_w_id8
int = 0, @ol_qty8 smallint = 0,
    @i_id9 int = 0, @s_w_id9
int = 0, @ol_qty9 smallint = 0,
    @i_id10 int = 0, @s_w_id10
int = 0, @ol_qty10 smallint = 0,
    @i_id11 int = 0, @s_w_id11
int = 0, @ol_qty11 smallint = 0,
    @i_id12 int = 0, @s_w_id12
int = 0, @ol_qty12 smallint = 0,
    @i_id13 int = 0, @s_w_id13
int = 0, @ol_qty13 smallint = 0,
    @i_id14 int = 0, @s_w_id14
int = 0, @ol_qty14 smallint = 0,
    @i_id15 int = 0, @s_w_id15
int = 0, @ol_qty15 smallint = 0

```

```

AS
BEGIN
DECLARE @o_id          int,
        @d_tax         smallmoney,
        @o_entry_d     datetime,
        @commit_flag   tinyint

BEGIN TRANSACTION n
-- get district tax and next available order id
and update
-- insert corresponding row into new-order table
-- plus initialize local variables

UPDATE district
SET @d_tax = d_tax,
    @o_id = d_next_o_id,
    d_next_o_id = d_next_o_id + 1,
    @o_entry_d = GETDATE(),
    @commit_flag = 1
OUTPUT deleted.d_next_o_id,
        @d_id,
        @w_id
INTO new_order
WHERE d_w_id = @w_id AND
      d_id = @d_id

-- update stock from stock join (item join
(params))
-- output to orderline, output to client
-- NOTE: @rowcount != @ol_o_cnt
-- if (@i_idX,@s_w_idX pairs not unique) OR
(@i_idX not unique).

UPDATE stock
SET s_ytd = s_ytd + info.ol_qty,
    s_quantity = s_quantity -
info.ol_qty +
CASE WHEN (s_quantity -
info.ol_qty < 10) THEN 91 ELSE 0 END,
    s_order_cnt = s_order_cnt + 1,
    s_remote_cnt = s_remote_cnt +
CASE
WHEN (info.w_id = @w_id) THEN 0 ELSE 1 END

OUTPUT @o_id,
        @d_id,
        @w_id,
        info.lino,
        info.i_id,
        "dec 31, 1899",
        info.i_price * info.ol_qty,
        info.w_id,
        info.ol_qty,
CASE @d_id WHEN 1 THEN
inserted.s_dist_01
WHEN 2 THEN
inserted.s_dist_02
WHEN 3 THEN
inserted.s_dist_03
WHEN 4 THEN
inserted.s_dist_04
WHEN 5 THEN
inserted.s_dist_05

```

```

        WHEN 6 THEN
inserted.s_dist_06
        WHEN 7 THEN
inserted.s_dist_07
        WHEN 8 THEN
inserted.s_dist_08
        WHEN 9 THEN
inserted.s_dist_09
        WHEN 10 THEN
inserted.s_dist_10
        END
        INTO order_line
        OUTPUT info.i_name,inserted.s_quantity,
CASE WHEN
((charindex("ORIGINAL",info.i_data) > 0) AND
(charindex("ORIGINAL",inserted.s_data) > 0) )
THEN "B" ELSE "G" END,
        info.i_price,
        info.i_price*info.ol_qty
FROM stock INNER JOIN
(SELECT iid,
        wid,
        lino,
        ol_qty,
        i_price,
        i_name,
        i_data
FROM (SELECT iid,
        wid,
        lino,
        qty,
        row_number()
OVER (PARTITION BY iid,wid ORDER BY iid,wid)
FROM (SELECT
@i_id1,@s_w_id1,1,@ol_qty1 UNION ALL
SELECT
@i_id2,@s_w_id2,2,@ol_qty2 UNION ALL
SELECT
@i_id3,@s_w_id3,3,@ol_qty3 UNION ALL
SELECT
@i_id4,@s_w_id4,4,@ol_qty4 UNION ALL
SELECT
@i_id5,@s_w_id5,5,@ol_qty5 UNION ALL
SELECT
@i_id6,@s_w_id6,6,@ol_qty6 UNION ALL
SELECT
@i_id7,@s_w_id7,7,@ol_qty7 UNION ALL
SELECT
@i_id8,@s_w_id8,8,@ol_qty8 UNION ALL
SELECT
@i_id9,@s_w_id9,9,@ol_qty9 UNION ALL
SELECT
@i_id10,@s_w_id10,10,@ol_qty10 UNION ALL
SELECT
@i_id11,@s_w_id11,11,@ol_qty11 UNION ALL
SELECT
@i_id12,@s_w_id12,12,@ol_qty12 UNION ALL
SELECT
@i_id13,@s_w_id13,13,@ol_qty13 UNION ALL
SELECT
@i_id14,@s_w_id14,14,@ol_qty14 UNION ALL

```

```

        SELECT
@i_id15,@s_w_id15,15,@ol_qty15) AS
uol(iid,wid,lino,qty)
) AS
ol(iid,wid,lino,ol_qty,rownum)
INNER JOIN
item (repeatableread) ON
i_id = iid AND -- filters out invalid items
rownum = 1
) AS
info(i_id,w_id,lino,ol_qty,i_price,i_name,i_data)
ON s_i_id = info.i_id AND
s_w_id = info.w_id
IF (@@rowcount <> @ol_cnt) -- must have an
invalid item
SELECT @commit_flag = 0 -- 2.4.2.3 requires
rest to proceed
-- insert fresh row into orders table
INSERT INTO orders VALUES ( @o_id,
@w_id,
@d_id,
@w_id,
@c_id,
0,
@o_ol_cnt,
@o_all_local,
@o_entry_d)
-- get customer last name, discount, and credit
rating
-- get warehouse tax
-- return order_data to client
SELECT w_tax,
@d_tax,
@o_id,
c_last,
c_discount,
c_credit,
@o_entry_d,
@commit_flag
FROM warehouse (repeatableread),
customer (repeatableread)
WHERE w_id = @w_id AND
c_id = @c_id AND
c_w_id = @w_id AND
c_d_id = @d_id
-- @@rowcount checks that previous select
found a valid customer
IF ((@commit_flag = 1) AND (@@rowcount = 1))
COMMIT TRANSACTION n
ELSE -- all that work for nothing.
ROLLBACK TRANSACTION n
END
GO

```

VerifyTpccLoad.sql

```

-----
--
-- File:   VerifyTPCCLoad.SQL
--
--        Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--        Copyright Microsoft, 2005
--
--
-----
-----
SET NOCOUNT ON
PRINT ''
SELECT CONVERT(Char(30), GETDATE(), 21)
PRINT ''

USE tpcc
GO

IF EXISTS (SELECT name
           FROM sysobjects
           WHERE name = 'TPCC_INFO' AND
                 type = 'U')
    DROP TABLE TPCC_INFO
GO
PRINT 'WAREHOUSE TABLE = (100,000 * No of
warehouse)'
SELECT count_big(*)
FROM warehouse
GO

PRINT 'DISTRICT TABLE = (10 * No of warehouses)'
SELECT count_big(*)
FROM district
GO

PRINT 'ITEM TABLE = 100,000'
SELECT count_big(*)
FROM item
GO

PRINT 'CUSTOMER TABLE = (30,000 * No of
warehouses)'
SELECT count_big(*)
FROM customer
GO

PRINT 'ORDERS TABLE = (30,000 * No of warehouses)'
SELECT count_big(*)
FROM orders
GO

PRINT 'HISTORY TABLE = (30,000 * No of warehouses)'
SELECT count_big(*)
FROM history
GO

```

```

PRINT 'STOCK TABLE = (100,000 * No of warehouses)'
SELECT count_big(*)
FROM stock
GO

PRINT 'ORDER_LINE TABLE = (300,000 * No of
warehouses + some change)'
SELECT count_big(*)
FROM order_line
GO

PRINT 'NEW_ORDER TABLE = (9000 * No of warehouses)'
SELECT count_big(*)
FROM new_order
GO

CREATE TABLE TPCC_INFO
(
    INFO_DATE          datetime,
    NUM_WAREHOUSE      bigint,
    WAREHOUSE_TARGET   bigint,
    NUM_DISTRICT       bigint,
    DISTRICT_TARGET    bigint,
    NUM_ITEM            bigint,
    ITEM_TARGET        bigint,
    NUM_CUSTOMER       bigint,
    CUSTOMER_TARGET    bigint,
    NUM_ORDERS         bigint,
    ORDERS_TARGET      bigint,
    ORDERS_TARGET_LOW  bigint,
    ORDERS_TARGET_HIGH bigint,
    NUM_ORDER_LINE     bigint,
    ORDER_LINE_TARGET  bigint,
    ORDER_LINE_TARGET_LOW  bigint,
    ORDER_LINE_TARGET_HIGH bigint,
    NUM_NEW_ORDER      bigint,
    NEW_ORDER_TARGET   bigint,
    NEW_ORDER_TARGET_LOW  bigint,
    NEW_ORDER_TARGET_HIGH bigint,
    NUM_HISTORY        bigint,
    HISTORY_TARGET     bigint,
    NUM_STOCK          bigint,
    STOCK_TARGET       bigint)
GO

DECLARE @NUM_WAREHOUSE      bigint,
        @WAREHOUSE_TARGET   bigint,
        @NUM_DISTRICT       bigint,
        @DISTRICT_TARGET    bigint,
        @NUM_ITEM            bigint,
        @ITEM_TARGET        bigint,
        @NUM_CUSTOMER       bigint,
        @CUSTOMER_TARGET    bigint,
        @NUM_ORDERS         bigint,
        @ORDERS_TARGET      bigint,
        @ORDERS_TARGET_LOW  bigint,
        @ORDERS_TARGET_HIGH bigint,
        @NUM_ORDER_LINE     bigint,
        @ORDER_LINE_TARGET  bigint,
        @ORDER_LINE_TARGET_LOW  bigint,
        @ORDER_LINE_TARGET_HIGH bigint,
        @NUM_NEW_ORDER      bigint,
        @NEW_ORDER_TARGET   bigint,
        @NEW_ORDER_TARGET_LOW  bigint,
        @NEW_ORDER_TARGET_HIGH bigint,

```

```

        @NEW_ORDER_TARGET_HIGH  bigint,
        @NUM_HISTORY          bigint,
        @HISTORY_TARGET       bigint,
        @NUM_STOCK            bigint,
        @STOCK_TARGET         bigint

-- set the local variables prior to inserting them
into the TPCC_INFO table
SELECT @NUM_WAREHOUSE = COUNT_BIG(*)
FROM warehouse

SELECT @NUM_DISTRICT = COUNT_BIG(*)
FROM district

SELECT @NUM_ITEM = COUNT_BIG(*)
FROM item

SELECT @NUM_CUSTOMER = COUNT_BIG(*)
FROM customer

SELECT @NUM_ORDERS = COUNT_BIG(*)
FROM orders

SELECT @NUM_ORDER_LINE = COUNT_BIG(*)
FROM order_line

SELECT @NUM_NEW_ORDER = COUNT_BIG(*)
FROM new_order

SELECT @NUM_HISTORY = COUNT_BIG(*)
FROM history

SELECT @NUM_STOCK = COUNT_BIG(*)
FROM stock

--- now calculate and set the target values
SELECT @WAREHOUSE_TARGET = @NUM_WAREHOUSE,
       @DISTRICT_TARGET = @NUM_WAREHOUSE *
10,
       @ITEM_TARGET = 100000,
       @CUSTOMER_TARGET = @NUM_WAREHOUSE *
30000,
       @ORDERS_TARGET = @NUM_WAREHOUSE *
30000,
       @ORDERS_TARGET_LOW = @ORDERS_TARGET -
FLOOR(@ORDERS_TARGET * .01),
       @ORDERS_TARGET_HIGH = @ORDERS_TARGET +
FLOOR(@ORDERS_TARGET * .01),
       @ORDER_LINE_TARGET = @NUM_WAREHOUSE *
300000,
       @ORDER_LINE_TARGET_LOW = @ORDER_LINE_TARGET
- FLOOR(@ORDER_LINE_TARGET * .01),
       @ORDER_LINE_TARGET_HIGH = @ORDER_LINE_TARGET
+ FLOOR(@ORDER_LINE_TARGET * .01),
       @NEW_ORDER_TARGET = @NUM_WAREHOUSE *
9000,
       @NEW_ORDER_TARGET_LOW = @NEW_ORDER_TARGET -
FLOOR(@NEW_ORDER_TARGET * .01),
       @NEW_ORDER_TARGET_HIGH = @NEW_ORDER_TARGET +
FLOOR(@NEW_ORDER_TARGET * .01),
       @HISTORY_TARGET = @NUM_WAREHOUSE *
30000,

```

```

@STOCK_TARGET          = @NUM_WAREHOUSE *
100000

--- insert the values into TPCC_INFO
INSERT INTO TPCC_INFO VALUES (GETDATE(),
@NUM_WAREHOUSE,
@WAREHOUSE_TARGET,
@NUM_DISTRICT,
@DISTRICT_TARGET,
@NUM_ITEM,
@ITEM_TARGET,
@NUM_CUSTOMER,
@CUSTOMER_TARGET,
@NUM_ORDERS,
@ORDERS_TARGET,
@ORDERS_TARGET_LOW,
@ORDERS_TARGET_HIGH,
@NUM_ORDER_LINE,
@ORDER_LINE_TARGET,

@ORDER_LINE_TARGET_LOW,

@ORDER_LINE_TARGET_HIGH,

@NUM_NEW_ORDER,
@NEW_ORDER_TARGET,

@NEW_ORDER_TARGET_LOW,

@NEW_ORDER_TARGET_HIGH,

@NUM_HISTORY,
@HISTORY_TARGET,
@NUM_STOCK,
@STOCK_TARGET)

GO

--- output the row counts from the build
PRINT ''
PRINT ''
PRINT '-----'
PRINT '| WAREHOUSE TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_WAREHOUSE AS
'Warehouse Rows',
WAREHOUSE_TARGET AS
'Warehouse Target',
CASE WHEN (NUM_WAREHOUSE = WAREHOUSE_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS
'Warehouse Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| DISTRICT TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',

```

```

NUM_DISTRICT AS 'District
Rows',
DISTRICT_TARGET AS
'District Target',
CASE WHEN (NUM_DISTRICT = DISTRICT_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'District
Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ITEM TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_ITEM AS 'Item
Rows',
ITEM_TARGET AS
'Item Target',
CASE WHEN (NUM_ITEM = ITEM_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Item
Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| CUSTOMER TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_CUSTOMER AS 'Customer
Rows',
CUSTOMER_TARGET AS
'Customer Target',
CASE WHEN (NUM_CUSTOMER = CUSTOMER_TARGET)
THEN 'OK!'
ELSE 'ERROR!!!'
END AS 'Customer
Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ORDERS TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_ORDERS AS 'Orders
Rows',
ORDERS_TARGET AS
'Orders Target',
CASE WHEN (NUM_ORDERS = ORDERS_TARGET)
THEN 'OK!'

```

```

WHEN (NUM_ORDERS BETWEEN
ORDERS_TARGET_LOW AND ORDERS_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'Orders
Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| ORDER LINE TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_ORDER_LINE AS 'Order
Line Rows',
ORDER_LINE_TARGET AS
'Order Line Target',
CASE WHEN (NUM_ORDER_LINE =
ORDER_LINE_TARGET)
THEN 'OK!'
WHEN (NUM_ORDER_LINE BETWEEN
ORDER_LINE_TARGET_LOW AND ORDER_LINE_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'Orders
Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| NEW ORDER TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_NEW_ORDER AS 'New
Order Rows',
NEW_ORDER_TARGET AS
'New Order Target',
CASE WHEN (NUM_NEW_ORDER = NEW_ORDER_TARGET)
THEN 'OK!'
WHEN (NUM_NEW_ORDER BETWEEN
NEW_ORDER_TARGET_LOW AND NEW_ORDER_TARGET_HIGH)
THEN 'OK! (within 1%)'
ELSE 'ERROR!!!'
END AS 'New
Order Message'
FROM TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '| HISTORY TABLE |'
PRINT '-----'
SELECT TOP 1
CONVERT (CHAR (30),INFO_DATE,21) AS 'Date',
NUM_HISTORY AS 'History
Rows',

```

```

        HISTORY_TARGET          AS
        'History Target',
        CASE WHEN (NUM_HISTORY = HISTORY_TARGET)
            THEN 'OK!'
            ELSE 'ERROR!!!'
        END                      AS 'New
Order Message'
FROM   TPCC_INFO
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '|          STOCK TABLE          |'
PRINT '-----'
SELECT TOP 1
    CONVERT (CHAR (30), INFO_DATE, 21) AS 'Date',
    NUM_STOCK                          AS 'Stock
Rows',
    STOCK_TARGET                       AS
    'Stock Target',
    CASE WHEN (NUM_STOCK = STOCK_TARGET)
        THEN 'OK!'
        ELSE 'ERROR!!!'
    END                                  AS 'Stock
Message'
FROM   TPCC_INFO
GO

-----
-- Check Indexes
-----

USE tpcc
GO

PRINT ''
PRINT ''
PRINT '-----'
PRINT '|          TPC-C INDEXES          |'
PRINT '-----'
EXEC sp_helpindex warehouse
EXEC sp_helpindex district
EXEC sp_helpindex item
EXEC sp_helpindex customer
EXEC sp_helpindex orders
EXEC sp_helpindex order_line
EXEC sp_helpindex new_order
EXEC sp_helpindex history
EXEC sp_helpindex stock
GO

```

version.sql

```

-----
--
--
-- File:  VERSION.SQL
--

```

```

--      Microsoft TPC-C Benchmark Kit Ver. 4.63
--
--      Copyright Microsoft, 2005
--
--
--      Extracts current version of SQL Server
--
--
-----
USE master
GO

SELECT CONVERT(char(20),
SERVERPROPERTY('ProductVersion')),
        CONVERT(char(20),
SERVERPROPERTY('ProductLevel')),
        CONVERT(char(29), SERVERPROPERTY('Edition'))
GO

SELECT CONVERT(char(30), GETDATE(), 21)
GO

```

Appendix C: Tunable Parameters

Microsoft SQL Server 2005 Startup Parameters

```
start sqlservr.exe -c -x -T3502 -T8011 -T8012 -T8018
-T8019 -T8710 -T661 -T836 -T834
```

Where:

```
-c Start SQL Server independently of the
Windows NT Service Control Manager
-x Disables the keeping of CPU time and cache-
hit ratio statistics
-T3502 Prints a message to the SQL Server log at the
start and end of each checkpoint
-T8011 Disable diagnostics for resource monitor
-T8012 Disable ring buffer for scheduler
-T8018 Disable exceptions rung buffer
-T8019 Disable stack collection for exception ring
buffer
-T661 Disable ghost writer
-T8710 Disable HP checks.
-T836 Force max server memory
-T834 Enable large page support
```

File locations:

```
sqlserver.exe C:\Program
Files\Microsoft SQL Server\MSSQL.1\MSSQL\BINN
ERRORLOG C:\Program Files\Microsoft SQL
Server\MSSQL.1\MSSQL\LOG
```

Boot.ini Parameters

```
[boot loader]
timeout=10
default=multi(0)disk(0)rdisk(0)partition(1)\WINDOWS
[operating systems]
multi(0)disk(0)rdisk(0)partition(1)\WINDOWS="Windows
Server 2003, Enterprise /PAE" /fastdetect /PAE
multi(0)disk(0)rdisk(0)partition(1)\WINDOWS="Windows
Server 2003, Enterprise" /fastdetect
/NoExecute=OptOut
```

Microsoft SQL Server 2005 Configuration Parameters

```
l> 2> name
maximum config_value run_value minimum
-----
Ad Hoc Distributed Queries 0
1 0 0
affinity I/O mask -2147483648
2147483647 0 0
affinity mask -2147483648
2147483647 15 15
Agent XPs 0
1 0 0
allow updates 0
1 0 0
awe enabled 0
1 1 1
blocked process threshold 0
86400 0 0
c2 audit mode 0
1 0 0
clr enabled 0
1 0 0
cost threshold for parallelism 0
32767 5 5
cross db ownership chaining 0
1 0 0
cursor threshold -1
2147483647 -1 -1
Database Mail XPs 0
1 0 0
default full-text language 0
2147483647 1033 1033
default language 0
9999 0 0
default trace enabled 0
1 0 0
disallow results from triggers 0
1 0 0
fill factor (%) 0
100 0 0
ft crawl bandwidth (max) 0
32767 100 100
ft crawl bandwidth (min) 0
32767 0 0
ft notify bandwidth (max) 0
32767 100 100
ft notify bandwidth (min) 0
32767 0 0
in-doubt xact resolution 0
2 0 0
index create memory (KB) 704
2147483647 2048 2048
lightweight pooling 0
1 1 1
```

```
locks 5000
2147483647 0 0
max degree of parallelism 0
64 1 1
max full-text crawl range 0
256 4 4
max server memory (MB) 16
2147483647 2147483647 2147483647
max text repl size (B) 0
2147483647 65536 65536
max worker threads 128
32767 450 450
media retention 0
365 0 0
min memory per query (KB) 512
2147483647 512 512
min server memory (MB) 0
2147483647 0 8
nested triggers 0
1 1 1
network packet size (B) 512
32767 4096 4096
Ole Automation Procedures 0
1 0 0
open objects 0
2147483647 0 0
PH timeout (s) 1
3600 60 60
precompute rank 0
1 0 0
priority boost 0
1 1 1
query governor cost limit 0
2147483647 0 0
query wait (s) -1
2147483647 -1 -1
recovery interval (min) 0
32767 1000 1000
remote access 0
1 1 1
remote admin connections 0
1 0 0
remote login timeout (s) 0
2147483647 20 20
remote proc trans 0
1 0 0
remote query timeout (s) 0
2147483647 600 600
Replication XPs 0
1 0 0
scan for startup procs 0
1 0 0
server trigger recursion 0
1 1 1
set working set size 0
1 0 0
show advanced options 0
1 1 1
SMO and DMO XPs 0
1 1 1
SQL Mail XPs 0
1 0 0
```

```

transform noise words          0
1          0          0
two digit year cutoff          1753
9999      2049      2049
user connections                0
32767          0          0
user options                    0
32767          0          0
Web Assistant Procedures        0
1          0          0
xp_cmdshell                    0
1          0          0

```

1> 2> 3>

Microsoft SQL Server 2005 Torn Page Detection Status

1> 2> OptionName
CurrentSetting

```

-----
torn page detection          OFF

```

1> 2> 3>

Benchcraft Profile

Profile: phantom_9248
File Path: C:\Program
Files\BenchCraft\phantom_9248.xml
Version: 5

Number of Engines: 8

```

Name: c197a
Description:
Directory: c:\blog\c197a.log
Machine: n61
Parameter Set: 1.01
Index: 100000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER44265281
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 0
Additional Options:

Name: c198a
Description:

```

```

Directory: c:\blog\c198a.log
Machine: n62
Parameter Set: 1.01
Index: 200000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER3439676359
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 0
Additional Options:

```

```

Name: c198b
Description:
Directory: c:\blog\c198b.log
Machine: n62
Parameter Set: 1.01
Index: 300000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER4439706187
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 1
Additional Options:

```

```

Name: c197b
Description:
Directory: c:\blog\c197b.log
Machine: n61
Parameter Set: 1.01
Index: 800000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER5346413218
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 1
Additional Options:

```

```

Name: c199a
Description:
Directory: c:\blog\c199a.log
Machine: n63
Parameter Set: 1.01
Index: 400000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER5-418577843
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25

```

```

CPU: 0
Additional Options:

Name: c199b
Description:
Directory: c:\blog\c199b.log
Machine: n63
Parameter Set: 1.01
Index: 500000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER6-418516765
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 1
Additional Options:

```

```

Name: c1100a
Description:
Directory: c:\blog\c1100a.log
Machine: n64
Parameter Set: 1.01
Index: 600000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER7259371328
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 0
Additional Options:

```

```

Name: c1100b
Description:
Directory: c:\blog\c1100b.log
Machine: n64
Parameter Set: 1.01
Index: 700000000
Seed: 4678
Configured Users: 11560
Pipe Name: DRIVER8259401875
Connect Rate: 10000
Start Rate: 10000
Max. Concurrency: 2000
Concurrency Rate: 10000
CLIENT_NURAND: 25
CPU: 1
Additional Options:

```

Number of User groups: 8

```

Driver Engine: c197a
IIS Server: cr97
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1 - 1156

```


w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c197b
IIS Server: cr97
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 1157 - 2312
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c198a
IIS Server: cr98
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 2313 - 3468
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c198b
IIS Server: cr98
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 3469 - 4624
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c199a
IIS Server: cr99
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 4625 - 5780
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c199b
IIS Server: cr99
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 5781 - 6936
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c1100a
IIS Server: cr100
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 6937 - 8092
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Driver Engine: c1100b
IIS Server: cr100
SQL Server: phantom
Database: tpcc
User: sa
Protocol: HTML
w_id Range: 8093 - 9248
w_id Min Warehouse: 1
w_id Max Warehouse: 9248
Scale: Normal
User Count: 11560
District id: 1
Scale Down: No

Number of Parameter Sets: 66

~Default
Default Parameter Set

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
12.05	18.01		0.10	5.00	0.10
			Payment	10.00	
12.05	3.01		0.10	5.00	0.10
			Delivery	1.00	
5.05	2.01		0.10	5.00	0.10
			Stock Level	1.00	
5.05	2.01		0.10	20.00	0.10
			Order Status	1.00	
10.05	2.01		0.10	5.00	0.10

Tuned Distribution

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
12.05	18.01		0.10	5.00	0.10
			Payment	43.10	
12.05	3.01		0.10	5.00	0.10
			Delivery	4.05	
5.05	2.01		0.10	5.00	0.10
			Stock Level	4.05	
5.05	2.01		0.10	20.00	0.10
			Order Status	4.05	
10.05	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	10.00	
0.00	0.00		0.00	5.00	0.00
			Payment	10.00	
0.00	0.00		0.00	5.00	0.00
			Delivery	1.00	
0.00	0.00		0.00	5.00	0.00
			Stock Level	1.00	
0.00	0.00		0.00	20.00	0.00
			Order Status	1.00	
0.00	0.00		0.00	5.00	0.00

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.75	
13.00	18.01		0.10	5.00	0.10
			Payment	43.10	
13.00	3.01		0.10	5.00	0.10
			Delivery	4.05	
6.00	2.01		0.10	5.00	0.10
			Stock Level	4.05	
6.00	2.01		0.10	20.00	0.10
			Order Status	4.05	
11.00	2.01		0.10	5.00	0.10

Key	RT	RT	Menu	Txn	Think
Time	Delay	Fence	Delay	Weight	Time
			New Order	44.83	
16.00	18.01		0.10	5.00	0.10
			Payment	43.05	
16.00	3.01		0.10	5.00	0.10
			Delivery	4.04	
9.00	2.01		0.10	5.00	0.10

9.00	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
14.00	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			3.0			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
36.15	0.00		New Order	44.75		
			0.10	5.00	0.10	
36.15	0.00		Payment	43.10		
			0.10	5.00	0.10	
15.15	0.00		Delivery	4.05		
			0.10	5.00	0.10	
15.15	0.00		Stock Level	4.05		
			0.10	20.00	0.10	
30.15	0.00		Order Status	4.05		
			0.10	5.00	0.10	
			4.0			
			4.0 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
48.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
48.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
20.20	2.01		Delivery	4.05		
			0.10	5.00	0.10	
20.20	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
40.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.8			
			3.8 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
45.70	18.01		New Order	44.75		
			0.10	5.00	0.10	
45.70	3.01		Payment	43.10		
			0.10	5.00	0.10	
19.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
19.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
38.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.6			
			3.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

43.30	18.01		New Order	44.75		
			0.10	5.00	0.10	
43.30	3.01		Payment	43.10		
			0.10	5.00	0.10	
18.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
18.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
36.18	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.4			
			3.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
40.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
40.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
17.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.2			
			3.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
38.50	18.01		New Order	44.75		
			0.10	5.00	0.10	
38.50	3.01		Payment	43.10		
			0.10	5.00	0.10	
16.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
16.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
32.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.8			
			2.8 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
33.74	18.01		New Order	44.75		
			0.10	5.00	0.10	
33.74	3.01		Payment	43.10		
			0.10	5.00	0.10	
14.14	2.01		Delivery	4.05		
			0.10	5.00	0.10	
14.14	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
28.14	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.6			

			2.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
31.30	18.01		New Order	44.75		
			0.10	5.00	0.10	
31.30	3.01		Payment	43.10		
			0.10	5.00	0.10	
13.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
13.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
26.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.4			
			2.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
28.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
28.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
12.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
12.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
24.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.2			
			2.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
28.90	18.01		New Order	44.75		
			0.10	5.00	0.10	
28.90	3.01		Payment	43.10		
			0.10	5.00	0.10	
12.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	
12.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
24.12	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			2.0			
			2.0 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
24.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
24.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
10.10	2.01		Delivery	4.05		
			0.10	5.00	0.10	

10.10	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
20.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			5.0			
			5.0 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
60.25	18.01		New Order	44.75		
			0.10	5.00	0.10	
60.25	3.01		Payment	43.10		
			0.10	5.00	0.10	
25.25	2.01		Delivery	4.05		
			0.10	5.00	0.10	
25.25	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
50.25	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			4.5			
			4.5 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
54.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
54.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
22.70	2.01		Delivery	4.05		
			0.10	5.00	0.10	
22.70	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
45.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			3.5			
			3.5 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
42.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
42.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.60	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.60	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
35.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.8			
			1.8 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

21.60	18.01		New Order	44.75		
			0.10	5.00	0.10	
21.60	3.01		Payment	43.10		
			0.10	5.00	0.10	
9.09	2.01		Delivery	4.05		
			0.10	5.00	0.10	
9.09	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
18.09	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			4.2			
			4.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
54.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
54.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
22.70	2.01		Delivery	4.05		
			0.10	5.00	0.10	
22.70	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
45.20	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.6			
			1.6 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
19.20	18.01		New Order	44.75		
			0.10	5.00	0.10	
19.20	3.01		Payment	43.10		
			0.10	5.00	0.10	
8.08	2.01		Delivery	4.05		
			0.10	5.00	0.10	
8.08	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
16.08	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.4			
			1.4 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
16.87	18.01		New Order	44.75		
			0.10	5.00	0.10	
16.87	3.01		Payment	43.10		
			0.10	5.00	0.10	
7.07	2.01		Delivery	4.05		
			0.10	5.00	0.10	
7.07	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
14.07	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.2			

			1.2 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
14.46	18.01		New Order	44.83		
			0.10	5.00	0.10	
14.46	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.06	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.06	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
12.06	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			3.5			
			3.5 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
42.10	18.01		New Order	44.75		
			0.10	5.00	0.10	
42.10	3.01		Payment	43.10		
			0.10	5.00	0.10	
17.60	2.01		Delivery	4.05		
			0.10	5.00	0.10	
17.60	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
35.10	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.9			
			1.9 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
22.89	18.01		New Order	44.75		
			0.10	5.00	0.10	
22.89	3.01		Payment	43.10		
			0.10	5.00	0.10	
9.59	2.01		Delivery	4.05		
			0.10	5.00	0.10	
9.59	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
19.09	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.1			
			1.1 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
13.25	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.25	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.55	2.01		Delivery	4.04		
			0.10	5.00	0.10	

5.55	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
11.05	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.05 better			
			1.05 tt better			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.65	18.01		New Order	44.92		
			0.10	5.00	0.10	
12.65	3.01		Payment	43.01		
			0.10	5.00	0.10	
5.30	2.01		Delivery	4.02		
			0.10	5.00	0.10	
5.30	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.55	2.01		Order Status	4.02		
			0.10	5.00	0.10	
			1.09			
			1.09 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
13.13	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.13	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.50	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.50	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.95	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.08			
			1.08 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
13.01	18.01		New Order	44.83		
			0.10	5.00	0.10	
13.01	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.45	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.45	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.85	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.07			
			1.07 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

12.89	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.89	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.40	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.40	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.75	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.06			
			1.06 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.77	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.77	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.35	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.35	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.65	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.15			
			1.15 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
13.85	18.01		New Order	44.75		
			0.10	5.00	0.10	
13.85	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.80	2.01		Delivery	4.05		
			0.10	5.00	0.10	
5.80	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.55	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.25			
			1.25 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
15.06	18.01		New Order	44.83		
			0.10	5.00	0.10	
15.06	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.31	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.31	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
12.56	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.3			

						1.3 tt
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
15.66	18.01		New Order	44.83		
			0.10	5.00	0.10	
15.66	3.01		Payment	43.05		
			0.10	5.00	0.10	
6.56	2.01		Delivery	4.04		
			0.10	5.00	0.10	
6.56	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
13.06	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.12			
			1.12 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
13.49	18.01		New Order	44.75		
			0.10	5.00	0.10	
13.49	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.65	2.01		Delivery	4.05		
			0.10	5.00	0.10	
5.65	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.25	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.18			
			1.18 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
14.21	18.01		New Order	44.75		
			0.10	5.00	0.10	
14.21	3.01		Payment	43.10		
			0.10	5.00	0.10	
5.95	2.01		Delivery	4.05		
			0.10	5.00	0.10	
5.95	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
11.85	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.22			
			1.22 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
14.70	18.01		New Order	44.75		
			0.10	5.00	0.10	
14.70	3.01		Payment	43.10		
			0.10	5.00	0.10	
6.16	2.01		Delivery	4.05		
			0.10	5.00	0.10	

6.16	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
12.26	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.28			
			1.28 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
15.42	18.01		New Order	44.75		
			0.10	5.00	0.10	
15.42	3.01		Payment	43.10		
			0.10	5.00	0.10	
6.46	2.01		Delivery	4.05		
			0.10	5.00	0.10	
6.46	2.01		Stock Level	4.05		
			0.10	20.00	0.10	
12.86	2.01		Order Status	4.05		
			0.10	5.00	0.10	
			1.04			
			1.04 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.53	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.53	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.25	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.25	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.45	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.03			
			1.03 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.41	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.41	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.20	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.20	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.35	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.02			
			1.02 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	

12.29	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.29	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.15	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.15	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.25	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.01			
			1.01 tt			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.17	18.01		New Order	44.83		
			0.10	5.00	0.10	
12.17	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.10	2.01		Delivery	4.04		
			0.10	5.00	0.10	
5.10	2.01		Stock Level	4.04		
			0.10	20.00	0.10	
10.15	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.005_best			
			1.005 tt best			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.11	18.01		New Order	44.88		
			0.10	5.00	0.10	
12.11	3.01		Payment	43.02		
			0.10	5.00	0.10	
5.07	2.01		Delivery	4.03		
			0.10	5.00	0.10	
5.07	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.10	2.01		Order Status	4.03		
			0.10	5.00	0.10	
			1.001_best			
			1.001 tt best			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.06	18.01		New Order	44.90		
			0.10	5.00	0.10	
12.06	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.06	2.01		Delivery	4.01		
			0.10	5.00	0.10	
5.06	2.01		Stock Level	4.01		
			0.10	20.00	0.10	
10.06	2.01		Order Status	4.04		
			0.10	5.00	0.10	
			1.03 better			

				1.03 tt more aggressive		
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.41	18.01		New Order	44.92		
			0.10	5.00	0.10	
12.41	3.01		Payment	43.01		
			0.10	5.00	0.10	
5.20	2.01		Delivery	4.02		
			0.10	5.00	0.10	
5.20	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.35	2.01		Order Status	4.02		
			0.10	5.00	0.10	
			1.005 better			
			1.005 tt more aggressive			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.11	18.01		New Order	44.90		
			0.10	5.00	0.10	
12.11	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.07	2.01		Delivery	4.01		
			0.10	5.00	0.10	
5.07	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.10	2.01		Order Status	4.01		
			0.10	5.00	0.10	
			1.02 better			
			1.02 tt more aggressive			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.29	18.01		New Order	44.92		
			0.10	5.00	0.10	
12.29	3.01		Payment	43.01		
			0.10	5.00	0.10	
5.15	2.01		Delivery	4.02		
			0.10	5.00	0.10	
5.15	2.01		Stock Level	4.03		
			0.10	20.00	0.10	
10.25	2.01		Order Status	4.02		
			0.10	5.00	0.10	
			1.01 best			
			1.01 tt best			
Key	RT	RT	Menu	Txn	Think	
Time	Delay	Fence	Delay	Weight	Time	
12.17	18.01		New Order	44.90		
			0.10	5.00	0.10	
12.17	3.01		Payment	43.05		
			0.10	5.00	0.10	
5.10	2.01		Delivery	4.01		
			0.10	5.00	0.10	


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47.98      2.01      Stock Level      4.04
              0.10      20.00      0.10
95.47      2.01      Order Status      4.04
              0.10      5.00      0.10

10
10 tt

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time
120.50      18.01      New Order      44.83
              0.10      5.00      0.10
120.50      3.01      Payment      43.05
              0.10      5.00      0.10
50.50      2.01      Delivery      4.04
              0.10      5.00      0.10
50.50      2.01      Stock Level      4.04
              0.10      20.00      0.10
100.50      2.01      Order Status      4.04
              0.10      5.00      0.10

1.02 better
1.02 more aggressive

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time
12.05      18.01      New Order      44.92
              0.10      5.00      0.10
12.05      3.01      Payment      43.01
              0.10      5.00      0.10
5.05      2.01      Delivery      4.02
              0.10      5.00      0.10
5.05      2.01      Stock Level      4.03
              0.10      20.00      0.10
10.05      2.01      Order Status      4.02
              0.10      5.00      0.10

1.01 better
1.01 more aggressive

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time
12.17      18.01      New Order      44.92
              0.10      5.00      0.10
12.17      3.01      Payment      43.01
              0.10      5.00      0.10
5.10      2.01      Delivery      4.02
              0.10      5.00      0.10
5.10      2.01      Stock Level      4.03
              0.10      20.00      0.10
10.15      2.01      Order Status      4.02
              0.10      5.00      0.10

1.001 better
1.001 more aggressive

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time

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New Order      44.92
              0.10      5.00      0.10
12.06      18.01      Payment      43.01
              0.10      5.00      0.10
12.06      3.01      Delivery      4.02
              0.10      5.00      0.10
5.06      2.01      Stock Level      4.03
              0.10      20.00      0.10
5.06      2.01      Order Status      4.02
              0.10      5.00      0.10

FullSpeed
1.000 tt

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time
12.05      18.01      New Order      44.92
              0.10      5.00      0.10
12.05      3.01      Payment      43.01
              0.10      5.00      0.10
5.05      2.01      Delivery      4.02
              0.10      5.00      0.10
5.05      2.01      Stock Level      4.03
              0.10      20.00      0.10
10.05      2.01      Order Status      4.02
              0.10      5.00      0.10

1.003 best
1.003 best

Key      RT      RT      Menu      Txn      Think
Time      Delay      Fence      Delay      Weight      Time
12.09      18.01      New Order      44.90
              0.10      5.00      0.10
12.09      3.01      Payment      43.05
              0.10      5.00      0.10
5.07      2.01      Delivery      4.01
              0.10      5.00      0.10
5.07      2.01      Stock Level      4.03
              0.10      20.00      0.10
10.08      2.01      Order Status      4.01
              0.10      5.00      0.10

```

Internet Information Server Registry Parameters

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REGEDIT4

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Parameters]
"ListenBackLog"=dword:00000019

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```

"DispatchEntries"=hex(7):4c,44,41,50,53,56,43,00,00
"PoolThreadLimit"=dword:000007fe
"ThreadTimeout"=dword:00015180

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\InetInfo\Performance]
"Library"="infoctrs.dll"
"Open"="OpenINFOPerformanceData"
"Close"="CloseINFOPerformanceData"
"Collect"="CollectINFOPerformanceData"
"Last Counter"=dword:00000842
"Last Help"=dword:00000843
"First Counter"=dword:00000802
"First Help"=dword:00000803
"Library Validation Code"=hex:de,d0,18,8b,93,a2,c5,01,10,25,00,00,00,00,0,00
"WbemAdapFileTime"=hex:00,a0,38,ed,84,36,c3,01
"WbemAdapFileSize"=dword:00002510
"WbemAdapStatus"=dword:00000000

```

World Wide Web Service Registry Parameters

```

REGEDIT4

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC]
"Type"=dword:00000020
"Start"=dword:00000002
"ErrorControl"=dword:00000001
"ImagePath"=hex(2):43,3a,5c,57,49,4e,4e,54,5c,53,79,73,74,65,6d,33,32,5c,69,6e,\
65,74,73,72,76,5c,69,6e,65,74,69,6e,66,6f,2e,65,78,65,00
"DisplayName"="World Wide Web Publishing Service"
"DependOnService"=hex(7):49,49,53,41,44,4d,49,4e,00,0,0
"DependOnGroup"=hex(7):00
"ObjectName"="LocalSystem"
"Description"="Provides Web connectivity and administration through the Internet Information Services snap-in."
"FailureActions"=hex:ff,ff,ff,ff,00,00,00,00,00,00,00,00,03,00,00,00,50,cf,0d,\
00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00,00
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\ASP]
"NOTE"="This is for backward compatibility only."

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\W3SVC\ASP\Parameters]

```

```
[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters]
"MajorVersion"=dword:00000005
"MinorVersion"=dword:00000000
"InstallPath"="C:\WINNT\System32\inet_srv\
"CertMapList"="C:\WINNT\System32\inet_srv\iisrmap
.dll"
"AccessDeniedMessage"="Error: Access is Denied."
"Filter DLLs"=""
"LogFileDirectory"="C:\WINNT\System32\LogFiles"
"AcceptExOutstanding"=dword:00000208

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\AdvancedDataFactory]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\ADCLaunch\RDSServer.DataFactory]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Script Map]

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Parameters\Virtual Roots]
"/"="c:\inetpub\wwwroot,,207"
"/Scripts"="c:\inetpub\scripts,,1"
"/IISHelp"="c:\winnt\help\iishelp,,1"
"/IISAdmin"="C:\WINNT\System32\inet_srv\iisadmin,,
1"
"/IISSamples"="c:\inetpub\iisamples,,1"
"/MSADC"="c:\program files\common
files\system\msadc,,1"
"/_vti_bin"="C:\Program Files\Common
Files\Microsoft Shared\Web Server
Extensions\40\isapi,,1"
"/Printers"="C:\WINNT\web\printers,,201"

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Performance]
"Library"="w3ctr.dll"
"Open"="OpenW3PerformanceData"
"Close"="CloseW3PerformanceData"
"Collect"="CollectW3PerformanceData"
"Last Counter"=dword:000008e6
"Last Help"=dword:000008e7
"First Counter"=dword:00000844
"First Help"=dword:00000845
"Library Validation
Code"=hex:52,4c,7b,a6,7a,5b,c2,01,10,1d,00,00,00,00,0
0,00
"WbemAdapFileTime"=hex:00,a0,38,ed,84,36,c3,01
"WbemAdapFileSize"=dword:00001d10
"WbemAdapStatus"=dword:00000000

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Security]
"Security"=hex:01,00,14,80,a0,00,00,00,ac,00,00,00,14
,00,00,00,30,00,00,00,02,\
00,1c,00,01,00,00,00,02,80,14,00,ff,01,0f,00,01,01,00
,00,00,00,01,00,00,\
```

```
00,00,02,00,70,00,04,00,00,00,00,00,18,00,fd,01,02,00
,01,01,00,00,00,00,00,\
05,12,00,00,00,74,00,6f,00,00,00,1c,00,ff,01,0f,00,01
,02,00,00,00,00,00,05,\
20,00,00,00,20,02,00,00,72,00,73,00,00,00,18,00,8d,01
,02,00,01,01,00,00,00,\
00,00,05,0b,00,00,00,20,02,00,00,00,00,1c,00,fd,01,02
,00,01,02,00,00,00,00,\
00,05,20,00,00,00,23,02,00,00,72,00,73,00,01,01,00,00
,00,00,00,05,12,00,00,\
00,01,01,00,00,00,00,00,05,12,00,00,00

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services
\W3SVC\Enum]
"0"="Root\LEGACY_W3SVC\0000"
"Count"=dword:00000001
"NextInstance"=dword:00000001
```

TPCC Application Registry Parameters

REGEDIT4

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\TPCC]
"Path"="C:\inetpub\wwwroot\"
"NumberOfDeliveryThreads"=dword:0000000e
"MaxConnections"=dword:000088b8
"MaxPendingDeliveries"=dword:000007d0
"DB_Protocol"="ODBC"
"TxnMonitor"="COM"
"DbName"="tpcc"
"DbUser"="sa"
"DbPassword"=""
"COM_SinglePool"="YES"
"CallNoDuplicatesNewOrder"=dword:00000001
"DbServer"="phantom"
"ConnectDelay"=dword:00000001
```

Fiber Channel Driver Registry Parameters

```
Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
ql2300
Class Name: <NO CLASS>
Last Write Time: 3/2/2006 - 4:26 PM
Value 0
```

```
Name: ErrorControl
Type: REG_DWORD
Data: 0x1

Value 1
Name: Group
Type: REG_SZ
Data: SCSI miniport

Value 2
Name: Start
Type: REG_DWORD
Data: 0

Value 3
Name: Tag
Type: REG_DWORD
Data: 0x28

Value 4
Name: Type
Type: REG_DWORD
Data: 0x1

Value 5
Name: DisplayName
Type: REG_SZ
Data: QLogic Fibre Channel SCSI Miniport
Driver (w32 IP)

Value 6
Name: ImagePath
Type: REG_EXPAND_SZ
Data: system32\DRIVERS\ql2300.sys

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
ql2300\Parameters
Class Name: <NO CLASS>
Last Write Time: 2/9/2006 - 11:14 AM

Key Name:
HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\
ql2300\Parameters\Device
Class Name: <NO CLASS>
Last Write Time: 2/9/2006 - 11:17 AM

Value 0
Name: DriverParameter
Type: REG_SZ
Data:

Value 1
Name: BusType
Type: REG_DWORD
Data: 0x6

Value 2
Name: MaximumSGList
Type: REG_DWORD
Data: 0xff

Value 3
```


Name: NumberOfRequests
 Type: REG_DWORD
 Data: 0x96

Value 4
 Name: DriverParameters
 Type: REG_SZ
 Data: UseSameNN=0;

Key Name:
 HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\ql2300\Parameters\PnpInterface
 Class Name: <NO CLASS>
 Last Write Time: 2/8/2006 - 10:51 AM

Value 0
 Name: 5
 Type: REG_DWORD
 Data: 0x1

Key Name:
 HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\ql2300\Enum
 Class Name: <NO CLASS>
 Last Write Time: 3/2/2006 - 4:26 PM

Value 0
 Name: 0
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&25f4d2ac&0&3848

Value 1
 Name: Count
 Type: REG_DWORD
 Data: 0x6

Value 2
 Name: NextInstance
 Type: REG_DWORD
 Data: 0x6

Value 3
 Name: 1
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&25f4d2ac&0&3948

Value 4
 Name: 2
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&25f4d2ac&0&4048

Value 5
 Name: 3
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&25f4d2ac&0&4148

Value 6
 Name: 4
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&9630b56&0&4850

Value 7
 Name: 5
 Type: REG_SZ
 Data: PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_02\4&9630b56&0&4950

Microsoft SQL Server 2005 Registry Parameters

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: ProtocolsSupported
 Type: REG_MULTI_SZ
 Data: sm
 tcp
 np
 via

Value 1
 Name: ProtocolOrder
 Type: REG_MULTI_SZ
 Data: sm
 tcp
 np

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0\GeneralFlags
 Class Name: <NO CLASS>

Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: NumberOfFlags
 Type: REG_DWORD
 Data: 0x2

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0\GeneralFlags\Flag1
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Label
 Type: REG_SZ
 Data: Force protocol encryption

Value 1
 Name: Value
 Type: REG_DWORD
 Data: 0

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0\GeneralFlags\Flag2
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Label
 Type: REG_SZ
 Data: Trust Server Certificate

Value 1
 Name: Value
 Type: REG_DWORD
 Data: 0

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0\LastConnect
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Client\SN19.0\np
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: DLLName
 Type: REG_SZ
 Data: SQLNCLI

Value 1
 Name: NumberOfFlags
 Type: REG_DWORD
 Data: 0

Value 2
 Name: NumberOfProperties
 Type: REG_DWORD

Data: 0x1

Value 3
 Name: ProtocolName
 Type: REG_SZ
 Data: Named Pipes

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\ntp\Property1
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: Default Pipe

Value 1
 Name: Value
 Type: REG_SZ
 Data: sql\query

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\sm
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: DLLName
 Type: REG_SZ
 Data: SQLNCLI

Value 1
 Name: NumberOfFlags
 Type: REG_DWORD
 Data: 0

Value 2
 Name: NumberOfProperties
 Type: REG_DWORD
 Data: 0

Value 3
 Name: ProtocolName
 Type: REG_SZ
 Data: Shared Memory

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\tcp
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: DLLName
 Type: REG_SZ
 Data: SQLNCLI

Value 1
 Name: NumberOfFlags
 Type: REG_DWORD

Data: 0

Value 2
 Name: NumberOfProperties
 Type: REG_DWORD
 Data: 0x3

Value 3
 Name: ProtocolName
 Type: REG_SZ
 Data: TCP/IP

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\tcp\Property1
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: Default Port

Value 1
 Name: Value
 Type: REG_DWORD
 Data: 0x599

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\tcp\Property2
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: KEEPALIVE (in milliseconds)

Value 1
 Name: Value
 Type: REG_DWORD
 Data: 0x7530

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\tcp\Property3
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: KEEPALIVEINTERVAL (in milliseconds)

Value 1
 Name: Value
 Type: REG_DWORD
 Data: 0x3e8

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\VIA
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: DLLName
 Type: REG_SZ
 Data: SQLNCLI

Value 1
 Name: NumberOfFlags
 Type: REG_DWORD
 Data: 0

Value 2
 Name: NumberOfProperties
 Type: REG_DWORD
 Data: 0x2

Value 3
 Name: ProtocolName
 Type: REG_SZ
 Data: VIA

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\VIA\Property1
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: Default Server Port

Value 1
 Name: Value
 Type: REG_SZ
 Data: 0:1433

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Cli
 ent\SNI9.0\VIA\Property2
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Value 0
 Name: Name
 Type: REG_SZ
 Data: Default Client NIC

Value 1
 Name: Value
 Type: REG_SZ
 Data: 0

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSS
 QLServer
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\CurrentVersion
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM
 Value 0
 Name: CurrentVersion
 Type: REG_SZ
 Data: 9.00.1399.06

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 12:02 PM
 Value 0
 Name: ProtocolList
 Type: REG_MULTI_SZ
 Data: tcp
 np

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\Np
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 12:02 PM
 Value 0
 Name: PipeName
 Type: REG_SZ
 Data: \\.\pipe\sql\query

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\SuperSocketNetLib\Tcp
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM
 Value 0
 Name: TcpPort
 Type: REG_SZ
 Data: 1433

Key Name:
 HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\MSSQLServer\Setup
 Class Name: <NO CLASS>
 Last Write Time: 2/9/2006 - 11:57 AM
 Value 0
 Name: SQLPath
 Type: REG_SZ
 Data: C:\Program Files\Microsoft SQL Server\MSSQL.1\MSSQL

System Summary

System Information report written at: 02/27/06 19:37:42
 System Name: PHANTOM
 [System Summary]

Item	Value
OS Name	Microsoft(R) Windows(R) Server 2003, Enterprise Edition
Version	5.2.3790 Service Pack 1 Build 3790
OS Manufacturer	Microsoft Corporation
System Name	PHANTOM
System Manufacturer	HP
System Model	ProLiant DL385 G1
System Type	X86-based PC
Processor x86 Family 15 Model 33 Stepping 2 AuthenticAMD ~2605 Mhz	
Processor x86 Family 15 Model 33 Stepping 2 AuthenticAMD ~2605 Mhz	
Processor x86 Family 15 Model 33 Stepping 2 AuthenticAMD ~2605 Mhz	
Processor x86 Family 15 Model 33 Stepping 2 AuthenticAMD ~2605 Mhz	
BIOS Version/Date	HP A05, 12/15/2005
SMBIOS Version	2.3
Windows Directory	C:\WINDOWS
System Directory	C:\WINDOWS\system32
Boot Device	\Device\HarddiskVolumel
Locale	United States
Hardware Abstraction Layer Version =	"5.2.3790.1830 (srv03_sp1_rtm.050324-1447)"
User Name	Not Available
Time Zone	Central Standard Time
Total Physical Memory	32,768.00 MB
Available Physical Memory	3.93 GB
Total Virtual Memory	1.48 GB
Available Virtual Memory	1.67 GB
Page File Space	2.00 GB
Page File	C:\pagefile.sys

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device	
I/O Port 0x00000000-0x000003AF		PCI bus
I/O Port 0x00000000-0x000003AF		Direct memory access controller
I/O Port 0x000003C0-0x000003DF		PCI bus
I/O Port 0x000003C0-0x000003DF		PCI standard
PCI-to-PCI bridge		
I/O Port 0x000003C0-0x000003DF		RAGE XL PCI Family (Microsoft Corporation)
Memory Address 0xF7E00000-0xF7FFFFFF		PCI bus
Memory Address 0xF7E00000-0xF7FFFFFF		PCI standard
PCI-to-PCI bridge		

I/O Port 0x000002F8-0x000002FF		Motherboard resources
I/O Port 0x000002F8-0x000002FF		Communications Port (COM2)

I/O Port 0x00006000-0x00007FFF		PCI bus
I/O Port 0x00006000-0x00007FFF		PCI standard
PCI-to-PCI bridge		
I/O Port 0x00006000-0x00007FFF		QLogic Fibre Channel Adapter

I/O Port 0x00005000-0x00005FFF		PCI standard
PCI-to-PCI bridge		
I/O Port 0x00005000-0x00005FFF		Smart Array 6i

I/O Port 0x000000A0-0x000000A1		Motherboard resources
I/O Port 0x000000A0-0x000000A1		Programmable interrupt controller

IRQ 19	Standard OpenHCD USB Host Controller
IRQ 19	Standard OpenHCD USB Host Controller

Memory Address 0xA0000-0xBFFFF		PCI bus
Memory Address 0xA0000-0xBFFFF		PCI standard
PCI-to-PCI bridge		
Memory Address 0xA0000-0xBFFFF		RAGE XL PCI Family (Microsoft Corporation)

I/O Port 0x00007000-0x00007FFF		PCI standard
PCI-to-PCI bridge		
I/O Port 0x00007000-0x00007FFF		QLogic Fibre Channel Adapter

Memory Address 0xF5F00000-0xF7DFFFFFF		PCI bus
Memory Address 0xF5F00000-0xF7DFFFFFF		PCI standard
PCI-to-PCI bridge		

I/O Port 0x000003B0-0x000003BB		PCI bus
I/O Port 0x000003B0-0x000003BB		PCI standard
PCI-to-PCI bridge		
I/O Port 0x000003B0-0x000003BB		RAGE XL PCI Family (Microsoft Corporation)

I/O Port 0x00004000-0x00004FFF		PCI standard
PCI-to-PCI bridge		
I/O Port 0x00004000-0x00004FFF		HP iLO Management Channel Interface Driver

I/O Port 0x00000020-0x00000021		Motherboard resources
I/O Port 0x00000020-0x00000021		Programmable interrupt controller

[DMA]

Resource	Device	Status
Channel 7 Direct memory access controller		OK

Channel 2 Standard floppy disk controller OK

[Forced Hardware]

Device PNP Device ID

[I/O]

Resource	Device	Status
0x00000000-0x000003AF	PCI bus	OK
0x00000000-0x000003AF	Direct memory access controller	OK
0x000003B0-0x000003BB	PCI bus	OK
0x000003B0-0x000003BB	PCI standard PCI-to-PCI bridge	OK
0x000003B0-0x000003BB	RAGE XL PCI Family (Microsoft Corporation)	OK
0x000003C0-0x000003DF	PCI bus	OK
0x000003C0-0x000003DF	PCI standard PCI-to-PCI bridge	OK
0x000003C0-0x000003DF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x000003E0-0x00000FFF	PCI bus	OK
0x00001000-0x00005FFF	PCI bus	OK
0x00004000-0x00004FFF	PCI standard PCI-to-PCI bridge	OK
0x00004000-0x00004FFF	HP iLO Management Channel Interface Driver	OK
0x00004800-0x000048FF	Base System Device	OK
0x00004400-0x000044FF	RAGE XL PCI Family (Microsoft Corporation)	OK
0x00000A79-0x00000A79	ISAPNP Read Data Port	OK
0x00000279-0x00000279	ISAPNP Read Data Port	OK
0x00000274-0x00000277	ISAPNP Read Data Port	OK
0x00000020-0x00000021	Motherboard resources	OK
0x00000020-0x00000021	Programmable interrupt controller	OK
0x00000050-0x00000051	Motherboard resources	OK
0x00000092-0x00000092	Motherboard resources	OK
0x000000A0-0x000000A1	Motherboard resources	OK
0x000000A0-0x000000A1	Programmable interrupt controller	OK
0x000000F0-0x000000F1	Motherboard resources	OK
0x00000230-0x00000233	Motherboard resources	OK
0x00000260-0x00000267	Motherboard resources	OK
0x000004D0-0x000004D1	Motherboard resources	OK
0x00000800-0x0000081F	Motherboard resources	OK
0x00000840-0x0000085F	Motherboard resources	OK

0x00000900-0x00000903	Motherboard resources	OK
0x00000904-0x00000907	Motherboard resources	OK
0x00000908-0x0000090B	Motherboard resources	OK
0x0000090C-0x0000092E	Motherboard resources	OK
0x0000092F-0x0000092F	Motherboard resources	OK
0x00000930-0x000009FF	Motherboard resources	OK
0x00000C80-0x00000C87	Motherboard resources	OK
0x00000CF9-0x00000CF9	Motherboard resources	OK
0x000002F8-0x000002FF	Motherboard resources	OK
0x000002F8-0x000002FF	Communications Port (COM2)	OK
0x00000040-0x00000043	System timer	OK
0x00000080-0x0000008F	Direct memory access controller	OK
0x000000C0-0x000000DF	Direct memory access controller	OK
0x00000061-0x00000061	System speaker	OK
0x00000060-0x00000060	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x00000064-0x00000064	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x0000002E-0x0000002F	Extended IO Bus	OK
0x00000220-0x00000223	Extended IO Bus	OK
0x00000240-0x0000025F	Extended IO Bus	OK
0x00000070-0x00000073	Extended IO Bus	OK
0x000003F8-0x000003FF	Communications Port (COM1)	OK
0x000003F2-0x000003F5	Standard floppy disk controller	OK
0x000003F7-0x000003F7	Standard floppy disk controller	OK
0x00002000-0x0000200F	Standard Dual Channel PCI IDE Controller	OK
0x000001F0-0x000001F7	Primary IDE Channel	OK
0x000003F6-0x000003F6	Primary IDE Channel	OK
0x00000170-0x00000177	Secondary IDE Channel	OK
0x00000376-0x00000376	Secondary IDE Channel	OK
0x00005000-0x00005FFF	PCI standard PCI-to-PCI bridge	OK
0x00005000-0x00005FFF	Smart Array 6i	OK
0x00006000-0x00007FFF	PCI bus	OK
0x00006000-0x00007FFF	PCI standard PCI-to-PCI bridge	OK

0x00006000-0x00007FFF	QLogic Fibre Channel Adapter	OK
0x00006400-0x000064FF	QLogic Fibre Channel Adapter	OK
0x00006800-0x000068FF	QLogic Fibre Channel Adapter	OK
0x00006C00-0x00006CFF	QLogic Fibre Channel Adapter	OK
0x00007000-0x00007FFF	PCI standard PCI-to-PCI bridge	OK
0x00007000-0x00007FFF	QLogic Fibre Channel Adapter	OK
0x00007400-0x000074FF	QLogic Fibre Channel Adapter	OK

[IRQs]

Resource	Device	Status
IRQ 9	Microsoft ACPI-Compliant System	OK
IRQ 19	Standard OpenHCD USB Host Controller	OK
IRQ 19	Standard OpenHCD USB Host Controller	OK
IRQ 7	Base System Device	OK
IRQ 17	HP iLO Management Channel Interface Driver	OK
IRQ 0	System timer	OK
IRQ 1	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
IRQ 12	PS/2 Compatible Mouse	OK
IRQ 4	Communications Port (COM1)	OK
IRQ 6	Standard floppy disk controller	OK
IRQ 14	Primary IDE Channel	OK
IRQ 24	Smart Array 6i	OK
IRQ 28	HP NC7782 Gigabit Server Adapter	OK
IRQ 29	HP NC7782 Gigabit Server Adapter #2	OK
IRQ 34	QLogic Fibre Channel Adapter	OK
IRQ 35	QLogic Fibre Channel Adapter	OK
IRQ 32	QLogic Fibre Channel Adapter	OK
IRQ 33	QLogic Fibre Channel Adapter	OK
IRQ 36	QLogic Fibre Channel Adapter	OK
IRQ 37	QLogic Fibre Channel Adapter	OK
IRQ 3	Communications Port (COM2)	OK

[Memory]

Resource	Device	Status
0xA0000-0xBFFFF	PCI bus	OK
0xA0000-0xBFFFF	PCI standard PCI-to-PCI bridge	OK
0xA0000-0xBFFFF	RAGE XL PCI Family (Microsoft Corporation)	OK
0xF5F00000-0xF7DFFFFF	PCI bus	OK
0xF5F00000-0xF7DFFFFF	PCI standard PCI-to-PCI bridge	OK
0xF7BF0000-0xF7BF0FFF	Standard OpenHCD USB Host Controller	OK
0xF7BE0000-0xF7BE0FFF	Standard OpenHCD USB Host Controller	OK

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0xF7BB0000-0xF7BB01FF      Base System Device      OK
0xF7BA0000-0xF7BA07FF      HP iLO Management      OK
Channel Interface Driver
0xF7B90000-0xF7B91FFF      HP iLO Management      OK
Channel Interface Driver
0xF7B00000-0xF7B7FFFF      HP iLO Management      OK
Channel Interface Driver
0xF6000000-0xF6FFFFFF      RAGE XL PCI Family     OK
(Microsoft Corporation)
0xF5FF0000-0xF5FFF0FFF      RAGE XL PCI Family     OK
(Microsoft Corporation)
0xF7C00000-0xF7CFFFFF      PCI standard PCI-to-PCI bridge      OK
0xF7CF0000-0xF7CF1FFF      Smart Array 6i          OK
0xF7C80000-0xF7CBFFFF      Smart Array 6i          OK
0xF7D00000-0xF7DFFFFFFF      PCI standard PCI-to-PCI bridge      OK
0xF7DF0000-0xF7DFFFFFFF      HP NC7782 Gigabit      Server Adapter          OK
0xF7DE0000-0xF7DEFFFF      HP NC7782 Gigabit      Server Adapter #2       OK
0xF7E00000-0xF7EFFFFFFF      PCI bus                  OK
0xF7E00000-0xF7EFFFFFFF      PCI standard PCI-to-PCI bridge      OK
0xF7EF0000-0xF7EF0FFF      QLogic Fibre Channel   Adapter                  OK
0xF7EE0000-0xF7EE0FFF      QLogic Fibre Channel   Adapter                  OK
0xF7ED0000-0xF7ED0FFF      QLogic Fibre Channel   Adapter                  OK
0xF7EC0000-0xF7EC0FFF      QLogic Fibre Channel   Adapter                  OK
0xF7F00000-0xF7FFFFFFF      PCI standard PCI-to-PCI bridge      OK
0xF7FF0000-0xF7FF0FFF      QLogic Fibre Channel   Adapter                  OK
0xF7FE0000-0xF7FE0FFF      QLogic Fibre Channel   Adapter                  OK
[Components]
[Multimedia]
[Audio Codecs]
CODEC      Manufacturer      Description
Status      File      Version      Size
Creation Date
c:\windows\system32\sl_anet.acm      Sipro Lab
Telecom Inc.      Sipro Lab Telecom Audio Codec OK
C:\WINDOWS\system32\SL_ANET.ACM
3.02      84.00 KB (86,016 bytes)
3/25/2003 6:00 AM
c:\windows\system32\msaud32.acm      Microsoft
Corporation      Windows Media Audio Codec      OK
C:\WINDOWS\system32\MSAUD32.ACM

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8.00.00.4487      288.00 KB (294,912
bytes)      3/25/2003 6:00 AM
c:\windows\system32\msg723.acm      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSG723.ACM
5.2.3790.1830      120.00 KB (122,880
bytes)      2/9/2006 9:03 AM
c:\windows\system32\tsoft32.acm      DSP GROUP,
INC.      OK
C:\WINDOWS\system32\TSSOFT32.ACM
1.01      9.50 KB (9,728 bytes)
3/25/2003 6:00 AM
c:\windows\system32\msg711.acm      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSG711.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes)      3/25/2003
6:00 AM
c:\windows\system32\msadp32.acm      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSADP32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes)      3/25/2003
6:00 AM
c:\windows\system32\msgsm32.acm      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSGSM32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes)      3/25/2003
6:00 AM
c:\windows\system32\l3codeca.acm      Fraunhofer
Institut Integrierte Schaltungen IIS      Fraunhofer
IIS MPEG Layer-3 Codec      OK
C:\WINDOWS\system32\L3CODECA.ACM      1,
9, 0, 0305      284.00 KB (290,816 bytes)
3/25/2003 6:00 AM
c:\windows\system32\imaadp32.acm      Microsoft
Corporation      OK
C:\WINDOWS\system32\IMAADP32.ACM
5.2.3790.0 (srv03_rtm.030324-2048)
15.50 KB (15,872 bytes)      3/25/2003
6:00 AM
[Video Codecs]
CODEC      Manufacturer      Description
Status      File      Version      Size
Creation Date
c:\windows\system32\msh261.drv      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSH261.DRV
5.2.3790.1830      184.00 KB (188,416
bytes)      2/9/2006 9:03 AM
c:\windows\system32\tsbyuv.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\TSBYUV.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
8.00 KB (8,192 bytes)      3/24/2003
7:50 PM
c:\windows\system32\msyuv.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSYUV.DLL      5.2.3790.0

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(srv03_rtm.030324-2048)      16.50 KB (16,896 bytes)
3/24/2003 7:49 PM
c:\windows\system32\msvidc32.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSVIDC32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
26.50 KB (27,136 bytes)      3/25/2003
6:00 AM
c:\windows\system32\msrle32.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSRLE32.DLL
5.2.3790.0 (srv03_rtm.030324-2048)
10.50 KB (10,752 bytes)      3/25/2003
6:00 AM
c:\windows\system32\iyuv_32.dll      Microsoft
Corporation      OK
C:\WINDOWS\system32\IYUV_32.DLL
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
46.50 KB (47,616 bytes)      2/9/2006 9:04
AM
c:\windows\system32\msh263.drv      Microsoft
Corporation      OK
C:\WINDOWS\system32\MSH263.DRV
5.2.3790.1830      288.00 KB (294,912
bytes)      2/9/2006 9:03 AM
[CD-ROM]
Item      Value
Drive      D:
Description      CD-ROM Drive
Media Loaded      No
Media Type      CD-ROM
Name      COMPAQ CD-ROM SN-124
Manufacturer      (Standard CD-ROM drives)
Status      OK
Transfer Rate      Not Available
SCSI Target ID      0
PNP Device ID      IDE\CDROMCOMPAQ_CD-ROM_SN-
124_____N104_____5&2DC47F1C&0&0.0.0
Driver      c:\windows\system32\drivers\cdrom.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 51.00 KB
(52,224 bytes), 3/25/2003 6:00 AM)
[Sound Device]
Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)
[Display]
Item      Value
Name      RAGE XL PCI Family (Microsoft Corporation)
PNP Device ID      PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
Adapter Type      ATI RAGE XL PCI (B41), ATI
Technologies Inc. compatible
Adapter Description      RAGE XL PCI Family (Microsoft
Corporation)
Adapter RAM      8.00 MB (8,388,608 bytes)
Installed Drivers      ati2drad.dll

```

Driver Version 5.10.3663.6013
 INF File atixpad.inf (ati2mpad section)
 Color Planes 1
 Color Table Entries 4294967296
 Resolution 1024 x 768 x 60 hertz
 Bits/Pixel 32
 Memory Address 0xF6000000-0xF6FFFFFF
 I/O Port 0x00004400-0x000044FF
 Memory Address 0xF5FF0000-0xF5FF0FFF
 I/O Port 0x000003B0-0x000003BB
 I/O Port 0x000003C0-0x000003DF
 Memory Address 0xA0000-0xBFFFF
 Driver c:\windows\system32\drivers\ati2mpad.sys
 (5.10.3663.6013, 335.38 KB (343,424 bytes), 2/8/2006
 10:52 AM)

[Infrared]

Item Value

[Input]

[Keyboard]

Item Value
 Description Standard 101/102-Key or Microsoft
 Natural PS/2 Keyboard
 Name Enhanced (101- or 102-key)
 Layout 00000409
 PNP Device ID ACPI\PNP0303\4&1C7DEDE8&0
 Number of Function Keys 12
 I/O Port 0x00000060-0x0000006F
 I/O Port 0x00000064-0x00000064
 IRQ Channel IRQ 1
 Driver c:\windows\system32\drivers\i8042prt.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 54.50 KB
 (55,808 bytes), 3/25/2003 6:00 AM)

[Pointing Device]

Item Value
 Hardware Type PS/2 Compatible Mouse
 Number of Buttons 5
 Status OK
 PNP Device ID ACPI\PNP0F13\4&1C7DEDE8&0
 Power Management Supported No
 Double Click Threshold 6
 Handedness Right Handed Operation
 IRQ Channel IRQ 12
 Driver c:\windows\system32\drivers\i8042prt.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 54.50 KB
 (55,808 bytes), 3/25/2003 6:00 AM)

[Modem]

Item Value

[Network]

[Adapter]

Item Value
 Name [00000001] RAS Async Adapter
 Adapter Type Not Available
 Product Type RAS Async Adapter
 Installed Yes
 PNP Device ID Not Available
 Last Reset 2/27/2006 1:44 PM
 Index 1
 Service Name AsyncMac
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address Not Available

Name [00000002] WAN Miniport (L2TP)
 Adapter Type Not Available
 Product Type WAN Miniport (L2TP)
 Installed Yes
 PNP Device ID ROOT\MS_L2TPMINIPORT\0000
 Last Reset 2/27/2006 1:44 PM
 Index 2
 Service Name Rasl2tp
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address Not Available
 Driver c:\windows\system32\drivers\rasl2tp.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 66.00 KB
 (67,584 bytes), 3/25/2003 6:00 AM)

Name [00000003] WAN Miniport (PPTP)
 Adapter Type Wide Area Network (WAN)
 Product Type WAN Miniport (PPTP)
 Installed Yes
 PNP Device ID ROOT\MS_PPTPMINIPORT\0000
 Last Reset 2/27/2006 1:44 PM
 Index 3
 Service Name PptpMiniport
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 50:50:54:50:30:30
 Driver c:\windows\system32\drivers\raspptp.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 61.00 KB
 (62,464 bytes), 3/25/2003 6:00 AM)

Name [00000004] WAN Miniport (PPPOE)
 Adapter Type Wide Area Network (WAN)
 Product Type WAN Miniport (PPPOE)

Installed Yes
 PNP Device ID ROOT\MS_PPPOEMINIORT\0000
 Last Reset 2/27/2006 1:44 PM
 Index 4
 Service Name RasPppoe
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 33:50:6F:45:30:30
 Driver c:\windows\system32\drivers\raspppoe.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 40.00 KB
 (40,960 bytes), 3/25/2003 6:00 AM)

Name [00000005] Direct Parallel
 Adapter Type Not Available
 Product Type Direct Parallel
 Installed Yes
 PNP Device ID ROOT\MS_PTMINIPORT\0000
 Last Reset 2/27/2006 1:44 PM
 Index 5
 Service Name Raspti
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address Not Available
 Driver c:\windows\system32\drivers\raspti.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 19.50 KB
 (19,968 bytes), 3/25/2003 6:00 AM)

Name [00000006] WAN Miniport (IP)
 Adapter Type Not Available
 Product Type WAN Miniport (IP)
 Installed Yes
 PNP Device ID ROOT\MS_NDISWANIP\0000
 Last Reset 2/27/2006 1:44 PM
 Index 6
 Service Name NdisWan
 IP Address Not Available
 IP Subnet Not Available
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address Not Available
 Driver c:\windows\system32\drivers\ndiswan.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 91.00 KB
 (93,184 bytes), 3/25/2003 6:00 AM)

Name [00000007] HP NC7782 Gigabit Server Adapter
 Adapter Type Ethernet 802.3
 Product Type HP NC7782 Gigabit Server Adapter
 Installed Yes

PNP Device ID
 PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
 0\4&24B9E852&0&3040
 Last Reset 2/27/2006 1:44 PM
 Index 7
 Service Name q57w2k
 IP Address 130.168.212.100
 IP Subnet 255.255.0.0
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 00:14:C2:3D:FF:D8
 Memory Address 0xF7DF0000-0xF7DFFFFF
 IRQ Channel IRQ 28
 Driver c:\windows\system32\drivers\q57xp32.sys
 (8.52.0.0 built by: WinDDK, 140.50 KB (143,872
 bytes), 2/9/2006 8:38 AM)

Name [00000008] HP NC7782 Gigabit Server Adapter
 Adapter Type Ethernet 802.3
 Product Type HP NC7782 Gigabit Server Adapter

Installed Yes
 PNP Device ID
 PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
 0\4&24B9E852&0&3140
 Last Reset 2/27/2006 1:44 PM
 Index 8
 Service Name q57w2k
 IP Address 130.168.212.101
 IP Subnet 255.255.0.0
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 00:14:C2:3D:FF:D7
 Memory Address 0xF7DE0000-0xF7DEFFFF
 IRQ Channel IRQ 29
 Driver c:\windows\system32\drivers\q57xp32.sys
 (8.52.0.0 built by: WinDDK, 140.50 KB (143,872
 bytes), 2/9/2006 8:38 AM)

[Protocol]

Item	Value
Name	MSAFD Tcpip [TCP/IP]
Connectionless Service	No
Guarantees Delivery Yes	
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	
Supports Expedited Data	Yes

Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No
Name	MSAFD Tcpip [UDP/IP]
Connectionless Service	Yes
Guarantees Delivery No	
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)

Message Oriented	Yes
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth No	
Supports Multicasting	Yes

Name	RSVP UDP Service Provider
Connectionless Service	Yes
Guarantees Delivery No	
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)

Message Oriented	Yes
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption Yes	
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth No	
Supports Multicasting	Yes

Name	RSVP TCP Service Provider
Connectionless Service	No
Guarantees Delivery Yes	
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption Yes	
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth No	
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{66E423AF-64FC-4ED8-805F-12742BB02E6A}] SEQUENCE 3

Connectionless Service	No
Guarantees Delivery Yes	
Guarantees Sequencing	Yes
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)

Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth No	
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{66E423AF-64FC-4ED8-805F-12742BB02E6A}] DATAGRAM 3
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth No	
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{BBB99766-B2A2-4ED3-AD9D-526E90050917}] SEQUENCE 0
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented	Yes
Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption No	
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth No	
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{BBB99766-B2A2-4ED3-AD9D-526E90050917}] DATAGRAM 0

Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{F30C49CE-7533-4A1E-9425-95665783F8AB}] SEQPACKET 1
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{F30C49CE-7533-4A1E-9425-95665783F8AB}] DATAGRAM 1
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{1D7DC9D4-0222-4B0D-A700-447804CB0166}] SEQPACKET 2

Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{1D7DC9D4-0222-4B0D-A700-447804CB0166}] DATAGRAM 2
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

[WinSock]

Item Value
 File c:\windows\system32\winsock.dll
 Size 2.80 KB (2,864 bytes)
 Version 3.10

File c:\windows\system32\wsock32.dll
 Size 22.00 KB (22,528 bytes)
 Version 5.2.3790.0 (srv03_rtm.030324-2048)

[Ports]

[Serial]

Item Value
 Name Communications Port (COM2)
 Status OK
 PNP Device ID ROOT*PNP0501\1_0_17_1_0_0
 Maximum Input Buffer Size 0
 Maximum Output Buffer Size No
 Settable Baud Rate Yes

Settable Data Bits Yes
 Settable Flow Control Yes
 Settable Parity Yes
 Settable Parity Check Yes
 Settable Stop Bits Yes
 Settable RLSD Yes
 Supports RLSD Yes
 Supports 16 Bit Mode No
 Supports Special Characters No
 Baud Rate 9600
 Bits/Byte 8
 Stop Bits 1
 Parity None
 Busy No
 Abort Read/Write on Error No
 Binary Mode Enabled Yes
 Continue Xmit on Xoff No
 CTS Outflow Control No
 Discard NULL Bytes No
 DSR Outflow Control 0
 DSR Sensitivity 0
 DTR Flow Control Type Enable
 EOF Character 0
 Error Replace Character 0
 Error Replacement Enabled No
 Event Character 0
 Parity Check Enabled No
 RTS Flow Control Type Enable
 Xoff Character 19
 XoffXmit Threshold 512
 XOn Character 17
 XOnXmit Threshold 2048
 XOnXoff InFlow Control 0
 XOnXoff OutFlow Control 0
 I/O Port 0x000002F8-0x000002FF
 IRQ Channel IRQ 3
 Driver c:\windows\system32\drivers\serial.sys
 (5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 64.00 KB
 (65,536 bytes), 3/25/2003 6:00 AM)

Name Communications Port (COM1)
 Status OK
 PNP Device ID ACPI\PNP0501\0
 Maximum Input Buffer Size 0
 Maximum Output Buffer Size No
 Settable Baud Rate Yes
 Settable Data Bits Yes
 Settable Flow Control Yes
 Settable Parity Yes
 Settable Parity Check Yes
 Settable Stop Bits Yes
 Settable RLSD Yes
 Supports RLSD Yes
 Supports 16 Bit Mode No
 Supports Special Characters No
 Baud Rate 9600
 Bits/Byte 8
 Stop Bits 1
 Parity None
 Busy No
 Abort Read/Write on Error No
 Binary Mode Enabled Yes
 Continue Xmit on Xoff No


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CTS Outflow Control No
Discard NULL Bytes No
DSR Outflow Control 0
DSR Sensitivity 0
DTR Flow Control Type Enable
EOF Character 0
Error Replace Character 0
Error Replacement Enabled No
Event Character 0
Parity Check Enabled No
RTS Flow Control Type Enable
XOff Character 19
XOffXmit Threshold 512
XOn Character 17
XOnXmit Threshold 2048
XOnXOff InFlow Control 0
XOnXOff OutFlow Control 0
IRQ Channel IRQ 4
I/O Port 0x000003F8-0x000003FF
Driver c:\windows\system32\drivers\serial.sys
(5.2.3790.1830 (srv03_spl_rtm.050324-1447), 64.00 KB
(65,536 bytes), 3/25/2003 6:00 AM)

```

[Parallel]

```
Item Value
```

[Storage]

[Drives]

```

Item Value
Drive C:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 33.91 GB (36,410,552,320 bytes)
Free Space 24.09 GB (25,871,179,776 bytes)

```

```

Volume Name
Volume Serial Number 28D57B1A

```

```

Drive D:
Description CD-ROM Disc

```

```

Drive E:
Description Local Fixed Disk
Compressed Not Available
File System Not Available
Size Not Available
Free Space Not Available
Volume Name Not Available
Volume Serial Number Not Available

```

```

Drive R:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 664.47 GB (713,469,734,912 bytes)

```

```

Volume Name TempDB
Volume Serial Number 18D006E6

Drive S:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,604,800 bytes)

```

```

Volume Name Backup1
Volume Serial Number EOF9EDCD

Drive T:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,670,336 bytes)

```

```

Volume Name Backup2
Volume Serial Number 2C7A7D26

```

```

Drive U:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.56 GB (713,567,498,240 bytes)
Free Space 574.51 GB (616,879,058,944 bytes)

```

```

Volume Name Backup3
Volume Serial Number 04EC71E7

```

```

Drive V:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,670,336 bytes)

```

```

Volume Name Backup4
Volume Serial Number A86C44FC

```

```

Drive W:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,670,336 bytes)

```

```

Volume Name Backup5
Volume Serial Number 44CBB39B

```

```

Drive X:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,670,336 bytes)

```

```

Volume Name Backup6
Volume Serial Number 342BACD0

```

```

Drive Y:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 574.51 GB (616,870,670,336 bytes)

```

```

Volume Name Backup7
Volume Serial Number 881CC414

```

```

Drive Z:
Description Local Fixed Disk
Compressed No
File System NTFS
Size 664.55 GB (713,559,109,632 bytes)
Free Space 573.42 GB (615,700,410,368 bytes)

```

```

Volume Name Backup8
Volume Serial Number 14727C1E

```

[Disks]

```

Item Value
Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 7
SCSI Target ID 0
Sectors/Track 63
Size 64.34 GB (69,084,126,720 bytes)
Total Cylinders 8,399
Total Sectors 134,929,935
Total Tracks 2,141,745
Tracks/Cylinder 255
Partition Disk #21, Partition #0
Partition Size 64.34 GB (69,083,332,608 bytes)

```

```
Partition Starting Offset 65,536 bytes
```

```

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 2
SCSI Port 7
SCSI Target ID 0
Sectors/Track 63
Size 31.06 GB (33,353,510,400 bytes)
Total Cylinders 4,055
Total Sectors 65,143,575
Total Tracks 1,034,025
Tracks/Cylinder 255
Partition Disk #22, Partition #0

```

Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 7
 SCSI Target ID 0
 Sectors/Track 63
 Size 664.55 GB (713,559,490,560 bytes)
 Total Cylinders 86,752
 Total Sectors 1,393,670,880
 Total Tracks 22,121,760
 Tracks/Cylinder 255
 Partition Disk #23, Partition #0
 Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 1
 SCSI Port 7
 SCSI Target ID 1
 Sectors/Track 63
 Size 64.34 GB (69,084,126,720 bytes)
 Total Cylinders 8,399
 Total Sectors 134,929,935
 Total Tracks 2,141,745
 Tracks/Cylinder 255
 Partition Disk #24, Partition #0
 Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2
 SCSI Port 7
 SCSI Target ID 1
 Sectors/Track 63
 Size 31.06 GB (33,353,510,400 bytes)
 Total Cylinders 4,055
 Total Sectors 65,143,575

Total Tracks 1,034,025
 Tracks/Cylinder 255
 Partition Disk #25, Partition #0
 Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 7
 SCSI Target ID 1
 Sectors/Track 63
 Size 664.55 GB (713,559,490,560 bytes)
 Total Cylinders 86,752
 Total Sectors 1,393,670,880
 Total Tracks 22,121,760
 Tracks/Cylinder 255
 Partition Disk #26, Partition #0
 Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 1
 SCSI Port 4
 SCSI Target ID 0
 Sectors/Track 63
 Size 64.34 GB (69,084,126,720 bytes)
 Total Cylinders 8,399
 Total Sectors 134,929,935
 Total Tracks 2,141,745
 Tracks/Cylinder 255
 Partition Disk #9, Partition #0
 Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2
 SCSI Port 4
 SCSI Target ID 0
 Sectors/Track 63

Size 31.06 GB (33,353,510,400 bytes)
 Total Cylinders 4,055
 Total Sectors 65,143,575
 Total Tracks 1,034,025
 Tracks/Cylinder 255
 Partition Disk #10, Partition #0
 Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 4
 SCSI Target ID 0
 Sectors/Track 63
 Size 664.55 GB (713,559,490,560 bytes)
 Total Cylinders 86,752
 Total Sectors 1,393,670,880
 Total Tracks 22,121,760
 Tracks/Cylinder 255
 Partition Disk #11, Partition #0
 Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 1
 SCSI Port 4
 SCSI Target ID 1
 Sectors/Track 63
 Size 64.34 GB (69,084,126,720 bytes)
 Total Cylinders 8,399
 Total Sectors 134,929,935
 Total Tracks 2,141,745
 Tracks/Cylinder 255
 Partition Disk #12, Partition #0
 Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2

```

SCSI Port 4
SCSI Target ID 1
Sectors/Track 63
Size 31.06 GB (33,353,510,400 bytes)
Total Cylinders 4,055
Total Sectors 65,143,575
Total Tracks 1,034,025
Tracks/Cylinder 255
Partition Disk #13, Partition #0
Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 3
SCSI Port 4
SCSI Target ID 1
Sectors/Track 63
Size 664.55 GB (713,559,490,560 bytes)
Total Cylinders 86,752
Total Sectors 1,393,670,880
Total Tracks 22,121,760
Tracks/Cylinder 255
Partition Disk #14, Partition #0
Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 5
SCSI Target ID 0
Sectors/Track 63
Size 64.34 GB (69,084,126,720 bytes)
Total Cylinders 8,399
Total Sectors 134,929,935
Total Tracks 2,141,745
Tracks/Cylinder 255
Partition Disk #15, Partition #0
Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk

```

```

Partitions 1
SCSI Bus 0
SCSI Logical Unit 2
SCSI Port 5
SCSI Target ID 0
Sectors/Track 63
Size 31.06 GB (33,353,510,400 bytes)
Total Cylinders 4,055
Total Sectors 65,143,575
Total Tracks 1,034,025
Tracks/Cylinder 255
Partition Disk #16, Partition #0
Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 3
SCSI Port 5
SCSI Target ID 0
Sectors/Track 63
Size 664.55 GB (713,559,490,560 bytes)
Total Cylinders 86,752
Total Sectors 1,393,670,880
Total Tracks 22,121,760
Tracks/Cylinder 255
Partition Disk #17, Partition #0
Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 6
SCSI Target ID 0
Sectors/Track 63
Size 64.34 GB (69,084,126,720 bytes)
Total Cylinders 8,399
Total Sectors 134,929,935
Total Tracks 2,141,745
Tracks/Cylinder 255
Partition Disk #18, Partition #0
Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device

```

```

Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 2
SCSI Port 6
SCSI Target ID 0
Sectors/Track 63
Size 31.06 GB (33,353,510,400 bytes)
Total Cylinders 4,055
Total Sectors 65,143,575
Total Tracks 1,034,025
Tracks/Cylinder 255
Partition Disk #19, Partition #0
Partition Size 31.06 GB (33,353,105,408 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 3
SCSI Port 6
SCSI Target ID 0
Sectors/Track 63
Size 664.55 GB (713,559,490,560 bytes)
Total Cylinders 86,752
Total Sectors 1,393,670,880
Total Tracks 22,121,760
Tracks/Cylinder 255
Partition Disk #20, Partition #0
Partition Size 664.55 GB (713,559,113,728 bytes)

Partition Starting Offset 65,536 bytes

Description Disk drive
Manufacturer (Standard disk drives)
Model COMPAQ MSA1000 VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type Fixed hard disk
Partitions 1
SCSI Bus 0
SCSI Logical Unit 1
SCSI Port 2
SCSI Target ID 0
Sectors/Track 63
Size 64.34 GB (69,084,126,720 bytes)
Total Cylinders 8,399
Total Sectors 134,929,935
Total Tracks 2,141,745
Tracks/Cylinder 255
Partition Disk #0, Partition #0
Partition Size 64.34 GB (69,083,332,608 bytes)

Partition Starting Offset 65,536 bytes

```

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2
 SCSI Port 2
 SCSI Target ID 0
 Sectors/Track 63
 Size 31.06 GB (33,353,510,400 bytes)
 Total Cylinders 4,055
 Total Sectors 65,143,575
 Total Tracks 1,034,025
 Tracks/Cylinder 255
 Partition Disk #1, Partition #0
 Partition Size 31.06 GB (33,353,105,408 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 2
 SCSI Target ID 0
 Sectors/Track 63
 Size 664.55 GB (713,559,490,560 bytes)
 Total Cylinders 86,752
 Total Sectors 1,393,670,880
 Total Tracks 22,121,760
 Tracks/Cylinder 255
 Partition Disk #2, Partition #0
 Partition Size 664.55 GB (713,559,113,728 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 1
 SCSI Port 3
 SCSI Target ID 0
 Sectors/Track 63
 Size 64.34 GB (69,084,126,720 bytes)
 Total Cylinders 8,399
 Total Sectors 134,929,935
 Total Tracks 2,141,745
 Tracks/Cylinder 255
 Partition Disk #3, Partition #0

Partition Size 64.34 GB (69,083,332,608 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2
 SCSI Port 3
 SCSI Target ID 0
 Sectors/Track 63
 Size 31.06 GB (33,353,510,400 bytes)
 Total Cylinders 4,055
 Total Sectors 65,143,575
 Total Tracks 1,034,025
 Tracks/Cylinder 255
 Partition Disk #4, Partition #0
 Partition Size 31.06 GB (33,353,105,408 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 3
 SCSI Target ID 0
 Sectors/Track 63
 Size 664.55 GB (713,559,490,560 bytes)
 Total Cylinders 86,752
 Total Sectors 1,393,670,880
 Total Tracks 22,121,760
 Tracks/Cylinder 255
 Partition Disk #5, Partition #0
 Partition Size 664.55 GB (713,559,113,728 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 1
 SCSI Port 3
 SCSI Target ID 1
 Sectors/Track 63
 Size 64.34 GB (69,084,126,720 bytes)
 Total Cylinders 8,399
 Total Sectors 134,929,935

Total Tracks 2,141,745
 Tracks/Cylinder 255
 Partition Disk #6, Partition #0
 Partition Size 64.34 GB (69,083,332,608 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 2
 SCSI Port 3
 SCSI Target ID 1
 Sectors/Track 63
 Size 31.06 GB (33,353,510,400 bytes)
 Total Cylinders 4,055
 Total Sectors 65,143,575
 Total Tracks 1,034,025
 Tracks/Cylinder 255
 Partition Disk #7, Partition #0
 Partition Size 31.06 GB (33,353,105,408 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model COMPAQ MSA1000 VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 3
 SCSI Port 3
 SCSI Target ID 1
 Sectors/Track 63
 Size 664.56 GB (713,567,715,840 bytes)
 Total Cylinders 86,753
 Total Sectors 1,393,686,945
 Total Tracks 22,122,015
 Tracks/Cylinder 255
 Partition Disk #8, Partition #0
 Partition Size 664.56 GB (713,567,502,336 bytes)
 Partition Starting Offset 65,536 bytes

Description Disk drive
 Manufacturer (Standard disk drives)
 Model HP LOGICAL VOLUME SCSI Disk Device
 Bytes/Sector 512
 Media Loaded Yes
 Media Type Fixed hard disk
 Partitions 1
 SCSI Bus 0
 SCSI Logical Unit 0
 SCSI Port 8
 SCSI Target ID 4
 Sectors/Track 32

```

Size          33.91 GB (36,414,750,720 bytes)
Total Cylinders      8,716
Total Sectors        71,122,560
Total Tracks         2,222,580
Tracks/Cylinder      255
Partition Disk #27, Partition #0
Partition Size       33.91 GB (36,410,556,416 bytes)

Partition Starting Offset    16,384 bytes

Description      Disk drive
Manufacturer      (Standard disk drives)
Model             HP LOGICAL VOLUME SCSI Disk Device
Bytes/Sector      512
Media Loaded      Yes
Media Type        Fixed hard disk
Partitions        1
SCSI Bus          0
SCSI Logical Unit  0
SCSI Port         8
SCSI Target ID    5
Sectors/Track     32
Size              558.78 GB (599,986,913,280 bytes)
Total Cylinders   143,609
Total Sectors     1,171,849,440
Total Tracks      36,620,295
Tracks/Cylinder   255
Partition Disk #28, Partition #0
Partition Size    558.78 GB (599,984,701,440 bytes)

Partition Starting Offset    65,536 bytes

[SCSI]

Item      Value
Name      Smart Array 6i
Manufacturer      Hewlett-Packard Company
Status      OK
PNP Device ID    PCI\VEN_0E11&DEV_0046&SUBSYS_40910E11&REV_0
1\4&82820FC&0&2038
Memory Address  0xF7CF0000-0xF7CF1FFF
I/O Port       0x00005000-0x00005FFF
Memory Address  0xF7C80000-0xF7CBFFFF
IRQ Channel     IRQ 24
Driver          c:\windows\system32\drivers\cpqccissm.sys
(5.60.0.32 Build 3, 15.80 KB (16,176 bytes),
12/31/1979 6:00 PM)

Name          QLogic Fibre Channel Adapter
Manufacturer    QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&25F4D2AC&0&3848
I/O Port       0x00006000-0x00007FFF
Memory Address  0xF7EF0000-0xF7EF0FFF
IRQ Channel     IRQ 34
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

Name          QLogic Fibre Channel Adapter

```

```

Manufacturer      QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&25F4D2AC&0&3948
I/O Port       0x00006400-0x000064FF
Memory Address  0xF7EE0000-0xF7EE0FFF
IRQ Channel     IRQ 35
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

Name          QLogic Fibre Channel Adapter
Manufacturer    QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&25F4D2AC&0&4048
I/O Port       0x00006800-0x000068FF
Memory Address  0xF7ED0000-0xF7ED0FFF
IRQ Channel     IRQ 32
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

Name          QLogic Fibre Channel Adapter
Manufacturer    QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&25F4D2AC&0&4148
I/O Port       0x00006C00-0x00006CFF
Memory Address  0xF7EC0000-0xF7EC0FFF
IRQ Channel     IRQ 33
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

Name          QLogic Fibre Channel Adapter
Manufacturer    QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&9630B56&0&4850
I/O Port       0x00007000-0x00007FFF
Memory Address  0xF7FF0000-0xF7FF0FFF
IRQ Channel     IRQ 36
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

Name          QLogic Fibre Channel Adapter
Manufacturer    QLogic
Status      OK
PNP Device ID    PCI\VEN_1077&DEV_2312&SUBSYS_01010E11&REV_0
2\4&9630B56&0&4950
I/O Port       0x00007400-0x000074FF
Memory Address  0xF7FE0000-0xF7FE0FFF
IRQ Channel     IRQ 37
Driver          c:\windows\system32\drivers\ql2300.sys
(9.1.0.13 (w32 IP), 1.06 MB (1,116,160 bytes),
2/9/2006 11:14 AM)

```

```

[IDE]

Item      Value
Name      Standard Dual Channel PCI IDE Controller

Manufacturer      (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID    PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
I/O Port       0x00002000-0x0000200F
Driver          c:\windows\system32\drivers\pciide.sys
(5.2.3790.0 (srv03_rtm.030324-2048), 5.50 KB (5,632
bytes), 3/25/2003 6:00 AM)

Name      Primary IDE Channel
Manufacturer    (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID    PCI\IDE\IDECHANNEL\4&21637DBD&0&0

I/O Port       0x000001F0-0x000001F7
I/O Port       0x000003F6-0x000003F6
IRQ Channel     IRQ 14
Driver          c:\windows\system32\drivers\atapi.sys
(5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 93.50 KB
(95,744 bytes), 3/25/2003 6:00 AM)

Name      Secondary IDE Channel
Manufacturer    (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID    PCI\IDE\IDECHANNEL\4&21637DBD&0&1

I/O Port       0x00000170-0x00000177
I/O Port       0x00000376-0x00000376
Driver          c:\windows\system32\drivers\atapi.sys
(5.2.3790.1830 (srv03_sp1_rtm.050324-1447), 93.50 KB
(95,744 bytes), 3/25/2003 6:00 AM)

[Printing]

Name      Driver      Port Name Server Name

[Problem Devices]

Device      PNP Device ID      Error Code
Base System Device
PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018 This device is disabled because
the firmware of the device did not give it the
required resources.

[USB]

Device      PNP Device ID
Standard OpenHCD USB Host Controller
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
USB Root Hub      USB\ROOT_HUB\5&9B4CD91&0

```

Standard OpenHCD USB Host Controller
 PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
 B\4&12365AD0&0&0118
 USB Root Hub USB\ROOT_HUB\5&194CD4CC&0

[Software Environment]

[System Drivers]

Name	Description	File	Type	Started	Status	Mode	Control	Accept	Pause
abiosdsk	Abiosdsk	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
acpi	Microsoft ACPI Driver	c:\windows\system32\drivers\acpi.sys	Kernel Driver	Yes	Normal	No	Yes		
acpiec	ACPIEC	c:\windows\system32\drivers\acpiec.sys	Kernel Driver	No	Disabled	Stopped	OK		
adpu160m	adpu160m	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
adpu320	adpu320	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
afcnt	afcnt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
afd	AFD Networking Support Environment	c:\windows\system32\drivers\afd.sys	Kernel Driver	Yes	Normal	No	Yes		
ahal54x	Ahal54x	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78u2	aic78u2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aic78xx	aic78xx	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
aliide	AliIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
amd8	AMD K8 Processor Driver	c:\windows\system32\drivers\amd8.sys	Kernel Driver	No	Manual	Stopped	OK		
asynmac	RAS Asynchronous Media Driver	c:\windows\system32\drivers\asynmac.sys	Kernel Driver	No	Manual				

atapi	Standard IDE/ESDI Hard Disk Controller	c:\windows\system32\drivers\atapi.sys	Kernel Driver	Yes	Normal	Boot	Running	OK	Yes
atdisk	Atdisk	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
ati2mpad	ati2mpad	c:\windows\system32\drivers\ati2mpad.sys	Kernel Driver	Yes	Manual	Running	OK	Ignore	Yes
atmarpc	ATM ARP Client Protocol	c:\windows\system32\drivers\atmarpc.sys	Kernel Driver	No	Manual	Stopped	OK		
audstub	Audio Stub Driver	c:\windows\system32\drivers\audstub.sys	Kernel Driver	Yes	Manual	Running	OK	Normal	Yes
beep	Beep	c:\windows\system32\drivers\beep.sys	Kernel Driver	Yes	System	Running	OK	Normal	Yes
cbidf2k	cbidf2k	c:\windows\system32\drivers\cbidf2k.sys	Kernel Driver	No	Disabled	Stopped	OK		
cd20xrnt	cd20xrnt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cdfs	Cdfs	c:\windows\system32\drivers\cdfs.sys	File System Driver	Yes	Disabled	Running	OK	Normal	Yes
cdrom	CD-ROM Driver	c:\windows\system32\drivers\cdrom.sys	Kernel Driver	Yes	System	Running	OK	Normal	Yes
changer	Changer	Not Available	Kernel Driver	No	System	Stopped	OK		
clusdisk	Cluster Disk Driver	c:\windows\system32\drivers\clusdisk.sys	Kernel Driver	No	Disabled	Stopped	OK		
cmdide	CmdIde	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqarray	Cpqarray	Not Available	Kernel Driver	No	Disabled	Stopped	OK		

cpqarray2	cpqarray2	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
cpqasm2	cpqasm2	c:\windows\system32\drivers\cpqasm2.sys	Kernel Driver	No	Manual	Stopped	OK	Normal	No
cpqcidrv	HP iLO Management Channel Interface Driver	c:\windows\system32\drivers\cpqcidrv.sys	Kernel Driver	Yes	Manual	Running	OK	Normal	Yes
cpqcissm	cpqcissm	c:\windows\system32\drivers\cpqcissm.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes
cpqfcac	CPQFCAC	c:\windows\system32\drivers\cpqfcac.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes
cpqfcalm	cpqfcalm	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
crtdisk	CRC Disk Filter Driver	c:\windows\system32\drivers\crtdisk.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes
dac960nt	dac960nt	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dellcerc	dellcerc	Not Available	Kernel Driver	No	Disabled	Stopped	OK		
dfsdriver	DfsDriver	c:\windows\system32\drivers\dfs.sys	File System Driver	Yes	Boot	Running	OK	Normal	Yes
disk	Disk Driver	c:\windows\system32\drivers\disk.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes
dmboot	dmboot	c:\windows\system32\drivers\dmboot.sys	Kernel Driver	No	Disabled	Stopped	OK		
dmio	Logical Disk Manager Driver	c:\windows\system32\drivers\dmio.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes
dmload	dmload	c:\windows\system32\drivers\dmload.sys	Kernel Driver	Yes	Boot	Running	OK	Normal	Yes

dpti2o	dpti2o	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
fastfat	Fastfat				
	c:\windows\system32\drivers\fastfat.sys				
	File System Driver	No	Disabled		
	Stopped	OK	Normal	No	No
fdc	Floppy Disk Controller Driver				
	c:\windows\system32\drivers\fdc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
fips	Fips				
	c:\windows\system32\drivers\fips.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
flpydisk	Flpydisk				
	c:\windows\system32\drivers\flpydisk.sys				
	Kernel Driver	No	System		
	Stopped	OK	Ignore	No	No
fltmgr	FltMgr				
	c:\windows\system32\drivers\fltmgr.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ftdisk	Volume Manager Driver				
	c:\windows\system32\drivers\ftdisk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
gpc	Generic Packet Classifier				
	c:\windows\system32\drivers\msgpc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
hpn	hpn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
hpt3xx	hpt3xx	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
http	HTTP				
	c:\windows\system32\drivers\http.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
i2omgmt	i2omgmt	Not Available	Kernel Driver		
	No	System	Stopped	OK	
	Normal	No	No		
i2omp	i2omp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver				
	c:\windows\system32\drivers\i8042prt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
iirsp	iirsp	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		

imapi	CD-Burning Filter Driver				
	c:\windows\system32\drivers\imapi.sys				
	Kernel Driver	No	System		
	Stopped	OK	Normal	No	No
intelide	IntelIde	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
ip6fw	IPv6 Windows Firewall Driver				
	c:\windows\system32\drivers\ip6fw.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipfilterdriver	IP Traffic Filter Driver				
	c:\windows\system32\drivers\ipfltdrv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipinip	IP in IP Tunnel Driver				
	c:\windows\system32\drivers\ipinip.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipnat	IP Network Address Translator				
	c:\windows\system32\drivers\ipnat.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipsec	IPSEC driver				
	c:\windows\system32\drivers\ipsec.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ipsraidn	ipsraidn	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
isapnp	PnP ISA/EISA Bus Driver				
	c:\windows\system32\drivers\isapnp.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
kbdclass	Keyboard Class Driver				
	c:\windows\system32\drivers\kbdclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ksecdd	KSecDD				
	c:\windows\system32\drivers\ksecdd.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
lp6nds35	lp6nds35	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mnmdd	mnmdd				
	c:\windows\system32\drivers\mnmdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
modem	Modem				
	c:\windows\system32\drivers\modem.sys				
	Kernel Driver	No	Manual		

	Stopped	OK	Ignore	No	No
mouclass	Mouse Class Driver				
	c:\windows\system32\drivers\mouclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
mountmgr	Mount Point Manager				
	c:\windows\system32\drivers\mountmgr.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
mraid35x	mraid35x	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
mrxdav	WebDav Client Redirector				
	c:\windows\system32\drivers\mrxdav.sys				
	File System Driver	No	Manual		
	Stopped	OK	Normal	No	No
mrxsmb	MRXSMB				
	c:\windows\system32\drivers\mrxsmb.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
msfs	Msfs				
	c:\windows\system32\drivers\msfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
mssmbios	Microsoft System Management BIOS Driver				
	c:\windows\system32\drivers\mssmbios.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
mup	Mup				
	c:\windows\system32\drivers\mup.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndis	NDIS System Driver				
	c:\windows\system32\drivers\ndis.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndistapi	Remote Access NDIS TAPI Driver				
	c:\windows\system32\drivers\ndistapi.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndisuio	NDIS Usermode I/O Protocol				
	c:\windows\system32\drivers\ndisuio.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndiswan	Remote Access NDIS WAN Driver				
	c:\windows\system32\drivers\ndiswan.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndproxy	NDIS Proxy				
	c:\windows\system32\drivers\ndproxy.sys				
	Kernel Driver	Yes	Manual		

	Running	OK	Normal	No	Yes
netbios	NetBIOS Interface c:\windows\system32\drivers\netbios.sys File System Driver Yes System Running OK Normal No Yes				
netbt	NetBios over Tcpip c:\windows\system32\drivers\netbt.sys Kernel Driver Yes System Running OK Normal No Yes				
nfrd960	nfrd960 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
npfs	Npfs c:\windows\system32\drivers\npfs.sys File System Driver Yes System Running OK Normal No Yes				
ntfs	Ntfs c:\windows\system32\drivers\ntfs.sys File System Driver Yes Disabled Running OK Normal No Yes				
null	Null c:\windows\system32\drivers\null.sys Kernel Driver Yes System Running OK Normal No Yes				
parport	Parport c:\windows\system32\drivers\parport.sys Kernel Driver No Manual Stopped OK Ignore No No				
partmgr	Partition Manager c:\windows\system32\drivers\partmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes				
pci	PCI Bus Driver c:\windows\system32\drivers\pci.sys Kernel Driver Yes Boot Running OK Critical No Yes				
pciide	PCIIde c:\windows\system32\drivers\pciide.sys Kernel Driver Yes Boot Running OK Normal No Yes				
pcmcia	Pcmcia c:\windows\system32\drivers\pcmcia.sys Kernel Driver No Disabled Stopped OK Normal No No				
pdcomp	PDCOMP Not Available Kernel Driver No Manual Stopped OK Ignore No No				
pdframe	PDFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No				

pdreli	PDRELI Not Available Kernel Driver No Manual Stopped OK Ignore No No				
pdrframe	PDFRAME Not Available Kernel Driver No Manual Stopped OK Ignore No No				
perc2	perc2 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
perc2hib	perc2hib Not Available Kernel Driver No Disabled Stopped OK Normal No No				
pptpminiport	WAN Miniport (PPTP) c:\windows\system32\drivers\raspptp.sys Kernel Driver Yes Manual Running OK Normal No Yes				
processor	Processor Driver c:\windows\system32\drivers\processr.sys Kernel Driver Yes Manual Running OK Normal No Yes				
ptilink	Direct Parallel Link Driver c:\windows\system32\drivers\ptilink.sys Kernel Driver Yes Manual Running OK Normal No Yes				
q57w2k	HP NC7782 Gigabit Server Adapter c:\windows\system32\drivers\q57xp32.sys Kernel Driver Yes Manual Running OK Normal No Yes				
ql1080	ql1080 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql10wnt	ql10wnt Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql12160	ql12160 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql1240	ql1240 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql1280	ql1280 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql2100	ql2100 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql2200	ql2200 Not Available Kernel Driver No Disabled Stopped OK Normal No No				
ql2300	QLogic Fibre Channel SCSI Miniport Driver (w32 IP) c:\windows\system32\drivers\ql2300.sys Kernel Driver Yes Boot Running OK Normal No Yes				
rasacd	Remote Access Auto Connection Driver c:\windows\system32\drivers\rasacd.sys Kernel Driver Yes System Running OK Normal No Yes				

rasl2tp	WAN Miniport (L2TP) c:\windows\system32\drivers\rasl2tp.sys Kernel Driver Yes Manual Running OK Normal No Yes				
raspppoe	Remote Access PPPOE Driver c:\windows\system32\drivers\raspppoe.sys Kernel Driver Yes Manual Running OK Normal No Yes				
raspti	Direct Parallel c:\windows\system32\drivers\raspti.sys Kernel Driver Yes Manual Running OK Normal No Yes				
rdbss	Rdbss c:\windows\system32\drivers\rdbss.sys File System Driver Yes System Running OK Normal No Yes				
rdpcdd	RDPCDD c:\windows\system32\drivers\rdpcdd.sys Kernel Driver Yes System Running OK Ignore No Yes				
rdpdr	Terminal Server Device Redirector Driver c:\windows\system32\drivers\rdpdr.sys Kernel Driver Yes Manual Running OK Normal No Yes				
rdpwd	RDPWD c:\windows\system32\drivers\rdpwd.sys Kernel Driver Yes Manual Running OK Ignore No Yes				
redbook	Digital CD Audio Playback Filter Driver c:\windows\system32\drivers\redbook.sys Kernel Driver Yes System Running OK Normal No Yes				
secdrv	Secdrv c:\windows\system32\drivers\secdrv.sys Kernel Driver No Manual Stopped OK Normal No No				
serenum	Serenum Filter Driver c:\windows\system32\drivers\serenum.sys Kernel Driver Yes Manual Running OK Normal No Yes				
serial	Serial port driver c:\windows\system32\drivers\serial.sys Kernel Driver Yes System Running OK Ignore No Yes				
sfloppy	Sfloppy c:\windows\system32\drivers\sfloppy.sys Kernel Driver No System Stopped OK Ignore No No				
simbad	Simbad Not Available Kernel Driver No Disabled Stopped OK Normal No No				


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sparrow Sparrow Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

srv Srv
c:\windows\system32\drivers\srv.sys
File System Driver Yes Manual
Running OK Normal No Yes

startdss HP ProLiant Virtual Install Disk Support
Driver c:\windows\system32\drivers\startdss.sys
Kernel Driver No Disabled
Stopped OK Normal No No

swenum Software Bus Driver
c:\windows\system32\drivers\swenum.sys
Kernel Driver Yes Manual
Running OK Normal No Yes

symc810 symc810 Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

symc8xx symc8xx Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

symmpi symmpi Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

sym_hi sym_hi Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

sym_u3 sym_u3 Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

sysmgmt HP ProLiant System Management Interface
Driver c:\windows\system32\drivers\sysmgmt.sys
Kernel Driver No Manual
Stopped OK Normal No No

tcppip TCP/IP Protocol Driver
c:\windows\system32\drivers\tcppip.sys
Kernel Driver Yes System
Running OK Normal No Yes

tdpipe TDPIPE
c:\windows\system32\drivers\tdpipe.sys
Kernel Driver No Manual
Stopped OK Ignore No No

tdtcp TDTCP
c:\windows\system32\drivers\tdtcp.sys
Kernel Driver Yes Manual
Running OK Ignore No Yes

termdd Terminal Device Driver
c:\windows\system32\drivers\termdd.sys
Kernel Driver Yes System
Running OK Normal No Yes

toside TosIde Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

udfs Udfs
c:\windows\system32\drivers\udfs.sys

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File System Driver No Disabled
Stopped OK Normal No No

ultra ultra Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

update Microcode Update Driver
c:\windows\system32\drivers\update.sys
Kernel Driver Yes Manual
Running OK Normal No Yes

usbhub USB2 Enabled Hub
c:\windows\system32\drivers\usbhub.sys
Kernel Driver Yes Manual
Running OK Normal No Yes

usbohci Microsoft USB Open Host Controller Miniport
Driver c:\windows\system32\drivers\usbohci.sys
Kernel Driver Yes Manual
Running OK Normal No Yes

vgasave VGA Display Controller.
c:\windows\system32\drivers\vga.sys
Kernel Driver Yes System
Running OK Ignore No Yes

viaide ViaIde Not Available Kernel Driver
No Disabled Stopped OK
Normal No No

volsnap Storage volumes
c:\windows\system32\drivers\volsnap.sys
Kernel Driver Yes Boot
Running OK Normal No Yes

wanarp Remote Access IP ARP Driver
c:\windows\system32\drivers\wanarp.sys
Kernel Driver Yes Manual
Running OK Normal No Yes

wdica WDICA Not Available Kernel Driver
No Manual Stopped OK
Ignore No No

wlbs Network Load Balancing
c:\windows\system32\drivers\wlbs.sys
Kernel Driver No Manual
Stopped OK Normal No No

[Signed Drivers]
Device Name Signed Device Class
Driver Version Signed Driver Date
Manufacturer INF Name Driver Name
Device ID
Communications Port Yes PORTS 5.2.3790.0
10/1/2002 (Standard port types)
msports.inf Not Available
ROOT\*PNP0501\1_0_17_1_0_0
Microsoft System Management BIOS Driver Yes
SYSTEM 5.2.3790.1830 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\SYSTEM\0002

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Microcode Update Device Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available

Plug and Play Software Device Enumerator Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\SYSTEM\0000

Terminal Server Mouse Driver Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ROOT\RDP_MOU\0000

Terminal Server Keyboard Driver Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\RDP_KBD\0000

Terminal Server Device Redirector Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available ROOT\RDPDR\0000

Direct Parallel Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PTMINIPORT\0000
WAN Miniport (PPTP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_PPTPMINIPORT\0000
WAN Miniport (PPPOE) Yes NET
5.2.3790.0 10/1/2002 Microsoft
netrasa.inf Not Available
ROOT\MS_PPPOEMINIPORT\0000
WAN Miniport (IP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_NDISWANIP\0000
WAN Miniport (L2TP) Yes NET 5.2.3790.0
10/1/2002 Microsoft netrasa.inf Not
Available ROOT\MS_L2TPMINIPORT\0000
Video Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMVID

Legacy Video Capture Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMVCD

Media Control Devices Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMMCI

Legacy Audio Drivers Yes MEDIA
5.2.3790.0 10/1/2002 (Standard
system devices) wave.inf Not Available
ROOT\MEDIA\MS_MMDRV

Audio Codecs Yes MEDIA 5.2.3790.0
10/1/2002 (Standard system devices)
wave.inf Not Available
ROOT\MEDIA\MS_MMACM

Remote Access IP ARP Driver Not Available
LEGACYDRIVER Not Available Not
Available Not Available Not Available
Available ROOT\LEGACY_WANARP\0000
volsnap Not Available LEGACYDRIVER Not
Available Not Available Not Available Not

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Available Not Available
  ROOT\LEGACY_VOLSNAP\0000
VGA Display Controller. Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_VGASAVE\0000
TDTCP Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_TDTCP\0000

TCP/IP Protocol Driver Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_TCPIP\0000
HP ProLiant System Management Interface Driver Not
Available LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_SYSMGMT\0000
HP ProLiant Virtual Install Disk Support Driver Not
Available LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_STARTDIS\0000
RDPWD Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_RDPWD\0000

RDPCDD Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_RDPCDD\0000

Remote Access Auto Connection Driver Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_RASACD\0000
Partition Manager Not Available LEGACYDRIVER
  Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_PARTMGR\0000
Null Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_NULL\0000

NetBios over Tcpi Not Available LEGACYDRIVER
  Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NETBT\0000
NDProxy Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDPROXY\0000
NDIS Usermode I/O Protocol Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDISUIO\0000
Remote Access NDIS TAPI Driver Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_NDIS_TAPI\0000
NDIS System Driver Not Available LEGACYDRIVER
  Not Available Not Available Not
Available Not Available Not Available Not
Available Not Available Not Available Not
  ROOT\LEGACY_NDIS\0000

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mountmgr Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available
  ROOT\LEGACY_MOUNTMGR\0000
mmdd Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_MMDD\0000

ksecdd Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_KSECCD\0000

IPSEC driver Not Available LEGACYDRIVER
  Not Available Not Available Not
Available Not Available Not Available Not
  ROOT\LEGACY_IPSEC\0000
Generic Packet Classifier Not Available
  LEGACYDRIVER Not Available Not
Available Not Available Not Available Not
Available ROOT\LEGACY_GPC\0000
Fips Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_FIPS\0000

dmload Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMLOAD\0000

dmboot Not Available LEGACYDRIVER Not
Available Not Available Not Available Not
Available Not Available ROOT\LEGACY_DMBOOT\0000

CRC Disk Filter Driver Not Available
  LEGACYDRIVER Not Available Not
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5.2.3790.0 10/1/2002 (Standard
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ROOT\DMIO\0000
ACPI Fixed Feature Button Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
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AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
SYSTEM 1.80.0.0 5/8/2002 AMD
oem4.inf Not Available
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1\3&33B859B7&0&51
QLOGIC PSEUDO LUN Yes SYSTEM 9.1.0.13
10/1/2005 QLogic Corp
oem7.inf Not Available
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AMD-8131 HyperTransport(tm) IOAPIC Controller Yes
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PCI bus Yes SYSTEM 5.2.3790.0
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machine.inf Not Available
ACPI\PNP0A03\8
AMD Miscellaneous Configuration Yes
SYSTEM 5.2.3790.1830 10/1/2002 AMD
machine.inf Not Available
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AMD DRAM and HyperTransport (tm) Trace Mode
Configuration Yes SYSTEM 5.2.3790.1830
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Not Available
PCI\VEN_1022&DEV_7450&SUBSYS_00000000&REV_1
2\3&20FEA912&0&38

AMD-8111 System Management Controller Yes
SYSTEM 5.2.3790.0 10/1/2002 AMD
machine.inf Not Available
PCI\VEN_1022&DEV_746B&SUBSYS_32050E11&REV_0
5\3&20FEA912&0&23
Secondary IDE Channel Yes HDC
5.2.3790.0 10/1/2002 (Standard IDE
ATA/ATAPI controllers) mshdc.inf Not Available
PCI\IDE\IDECHANNEL\4&21637DBD&0&1
CD-ROM Drive Yes CDROM 5.2.3790.0
10/1/2002 (Standard CD-ROM drives)
cdrom.inf Not Available
IDE\CDROMCOMPAQ_CD-ROM_SN-
124_____N104____\5&2DC47F1C&0&0.0.0
Primary IDE Channel Yes HDC 5.2.3790.0
10/1/2002 (Standard IDE ATA/ATAPI
controllers) mshdc.inf Not Available
PCI\IDE\IDECHANNEL\4&21637DBD&0&0
Standard Dual Channel PCI IDE Controller Yes
HDC 5.2.3790.0 10/1/2002
(Standard IDE ATA/ATAPI controllers)
mshdc.inf Not Available
PCI\VEN_1022&DEV_7469&SUBSYS_32040E11&REV_0
3\3&20FEA912&0&21
Standard floppy disk controller Yes FDC
5.2.3790.0 10/1/2002 (Standard
floppy disk controllers)fdc.inf Not Available
ACPI\PNP0700\5&1C430410&0
Communications Port Yes PORTS 5.2.3790.0
10/1/2002 (Standard port types)
mports.inf Not Available
ACPI\PNP0501\0
Extended IO Bus Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0A06\4&1C7DEDE8&0
PS/2 Compatible Mouse Yes MOUSE
5.2.3790.0 10/1/2002 Microsoft
msmouse.inf Not Available
ACPI\PNP0F13\4&1C7DEDE8&0
Standard 101/102-Key or Microsoft Natural PS/2
Keyboard Yes KEYBOARD 5.2.3790.0
10/1/2002 (Standard keyboards)
keyboard.inf Not Available
ACPI\PNP0303\4&1C7DEDE8&0
System speaker Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0800\4&1C7DEDE8&0
Direct memory access controller Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
ACPI\PNP0200\4&1C7DEDE8&0
System timer Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)
machine.inf Not Available
ACPI\PNP0100\4&1C7DEDE8&0
Programmable interrupt controller Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf

Not Available
ACPI\PNP0000\4&1C7DEDE8&0
Motherboard resources Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ACPI\PNP0C02\0
ISAPNP Read Data Port Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
ISAPNP\READDATAPORT\0
PCI standard ISA bridge Yes SYSTEM
5.2.3790.0 10/1/2002 (Standard
system devices) machine.inf Not Available
PCI\VEN_1022&DEV_7468&SUBSYS_00000000&REV_0
5\3&20FEA912&0&20
Plug and Play Monitor Yes MONITOR
5.1.2001.0 6/6/2001 (Standard
monitor types) monitor.inf Not Available
DISPLAY\AV00000\5&38B1FFCB&0&80000001&01&03
RAGE XL PCI Family (Microsoft Corporation) Yes
DISPLAY 5.10.2600.6014 8/8/2001 ATI
Technologies Inc. atiixpad.inf Not Available
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&12365AD0&0&1818
HP iLO Management Channel Interface Driver No
MULTIFUNCTION 1.8.2195.0
12/9/2005 Hewlett-Packard Company
oem3.inf Not Available
PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1218
Base System Device No SYSTEM 5.40.0.0
12/16/2005 Compaq oem2.inf Not
Available
PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
1\4&12365AD0&0&1018
USB Root Hub Yes USB 5.2.3790.0
10/1/2002 (Standard USB Host Controller)
usbport.inf Not Available
USB\ROOT_HUB\5&194CD4CC&0
Standard OpenHCD USB Host Controller Yes USB
5.2.3790.0 10/1/2002 (Standard USB
Host Controller) usbport.inf Not Available
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0118
USB Root Hub Yes USB 5.2.3790.0
10/1/2002 (Standard USB Host Controller)
usbport.inf Not Available
USB\ROOT_HUB\5&9B4CD91&0
Standard OpenHCD USB Host Controller Yes USB
5.2.3790.0 10/1/2002 (Standard USB
Host Controller) usbport.inf Not Available
PCI\VEN_1022&DEV_7464&SUBSYS_32020E11&REV_0
B\4&12365AD0&0&0018
PCI standard PCI-to-PCI bridge Yes
SYSTEM 5.2.3790.0 10/1/2002
(Standard system devices) machine.inf
Not Available
PCI\VEN_1022&DEV_7460&SUBSYS_00000000&REV_0
7\3&20FEA912&0&18
PCI bus Yes SYSTEM 5.2.3790.0
10/1/2002 (Standard system devices)

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machine.inf          Not Available
ACPI\PNP0A03\7
Processor Yes       PROCESSOR 5.2.3790.1830
10/1/2002 (Standard processor types)
cpu.inf             Not Available
ACPI\AUTHENTICAMD_-_X86_FAMILY_15_MODEL_33\_3
Processor Yes       PROCESSOR 5.2.3790.1830
10/1/2002 (Standard processor types)
cpu.inf             Not Available
ACPI\AUTHENTICAMD_-_X86_FAMILY_15_MODEL_33\_2
Processor Yes       PROCESSOR 5.2.3790.1830
10/1/2002 (Standard processor types)
cpu.inf             Not Available
ACPI\AUTHENTICAMD_-_X86_FAMILY_15_MODEL_33\_1
Processor Yes       PROCESSOR 5.2.3790.1830
10/1/2002 (Standard processor types)
cpu.inf             Not Available
ACPI\AUTHENTICAMD_-_X86_FAMILY_15_MODEL_33\_0
Microsoft ACPI-Compliant System Yes
SYSTEM 5.2.3790.0 10/1/2002
Microsoft acpi.inf Not Available
ACPI_HAL\PNP0C08\0
ACPI Multiprocessor PC Yes COMPUTER
5.2.3790.0 10/1/2002 (Standard
computers) hal.inf Not Available
ROOT\ACPI_HAL\0000
Not Available Not Available Not Available
Not Available Not Available Not Available
Available Not Available Not Available
HTREE\ROOT\0

[Environment Variables]

Variable Value User Name
ClusterLog C:\WINDOWS\Cluster\cluster.log
<SYSTEM>
ComSpec %SystemRoot%\system32\cmd.exe <SYSTEM>
FP_NO_HOST_CHECK NO <SYSTEM>
lib C:\Program Files\SQLXML 4.0\bin\
<SYSTEM>
NUMBER_OF_PROCESSORS 4 <SYSTEM>
OS Windows_NT <SYSTEM>
Path
%SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\80\Tools\Binn\;C:\Program Files\Microsoft SQL
Server\90\Tools\Binn\;C:\Program Files\Microsoft SQL
Server\90\DTS\Binn\;C:\Program Files\Microsoft SQL
Server\90\Tools\Binn\VSShell\Common7\IDE\;C:\Program
Files\Microsoft Visual Studio
8\Common7\IDE\PrivateAssemblies\;c:\Program
Files\Microsoft SQL Server\90\Tools\Binn\;C:\Program
Files\Compaq\hpadu\Bin
<SYSTEM>
PATHEXT
.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH <SYSTEM>
PROCESSOR_ARCHITECTURE x86 <SYSTEM>
PROCESSOR_IDENTIFIER x86 Family 15 Model 33
Stepping 2, AuthenticAMD <SYSTEM>

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PROCESSOR_LEVEL 15 <SYSTEM>
PROCESSOR_REVISION 2102 <SYSTEM>
TEMP %SystemRoot%\TEMP <SYSTEM>
TMP %SystemRoot%\TEMP <SYSTEM>
windir %SystemRoot% <SYSTEM>
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\SYSTEM
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\LOCAL SERVICE
TEMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TMP %USERPROFILE%\Local Settings\Temp NT
AUTHORITY\NETWORK SERVICE
TEMP %USERPROFILE%\Local Settings\Temp
PHANTOM\Administrator
TMP %USERPROFILE%\Local Settings\Temp
PHANTOM\Administrator

[Print Jobs]

Document Size Owner Notify Status
Time Submitted Start Time
Until Time Elapsed Time
Pages Printed Job ID Priority
Parameters Driver Print
Processor Host Print Queue Data Type Name

[Network Connections]

Local Name Remote Name Type
Status User Name

[Running Tasks]

Name Path Process ID Priority Min
Working Set Max Working Set Start Time
Version Size File Date
system idle process Not Available 0 0
Not Available Not Available Not
Available Not Available Not Available Not
Available
system Not Available 4 8 0
1413120 Not Available Not Available
Not Available Not Available
smss.exe Not Available 276 11
204800 1413120 2/27/2006 1:45 PM Not
Available Not Available Not Available
csrss.exe c:\windows\system32\csrss.exe 436 13
204800 1413120 2/27/2006 1:45 PM
5.2.3790.0 (srv03_rtm.030324-2048)
4.00 KB (4,096 bytes) 3/25/2003
6:00 AM
winlogon.exe c:\windows\system32\winlogon.exe
476 13 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 497.00 KB (508,928
bytes) 2/9/2006 9:03 AM
services.exe c:\windows\system32\services.exe
292 9 204800 1413120

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2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 107.50 KB (110,080
bytes) 3/25/2003 6:00 AM
lsass.exe c:\windows\system32\lsass.exe 540 9
204800 1413120 2/27/2006 1:45 PM
5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM
svchost.exe c:\windows\system32\svchost.exe
708 8 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
svchost.exe c:\windows\system32\svchost.exe
816 8 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
svchost.exe c:\windows\system32\svchost.exe
916 8 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
svchost.exe c:\windows\system32\svchost.exe
988 8 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
svchost.exe c:\windows\system32\svchost.exe
1020 8 204800 1413120
2/27/2006 1:45 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
spoolsv.exe c:\windows\system32\spoolsv.exe
1528 8 204800 1413120
2/27/2006 1:46 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 57.00 KB (58,368 bytes)
2/9/2006 9:03 AM
msdtc.exe c:\windows\system32\msdtc.exe 1560 8
204800 1413120 2/27/2006 1:46 PM
2001.12.4720.1830 (srv03_sp1_rtm.050324-
1447) 6.00 KB (6,144 bytes) 2/9/2006 9:03
AM
svchost.exe c:\windows\system32\svchost.exe
1756 8 204800 1413120
2/27/2006 1:46 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
svchost.exe c:\windows\system32\svchost.exe
1792 8 204800 1413120
2/27/2006 1:46 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM
msftesql.exe c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftesql.exe 1876 8
204800 1413120 2/27/2006 1:46 PM
svchost.exe c:\windows\system32\svchost.exe
8/26/2005 5:00 PM
svchost.exe c:\windows\system32\svchost.exe
736 8 204800 1413120
2/27/2006 1:46 PM 5.2.3790.1830
(srv03_sp1_rtm.050324-1447) 14.00 KB (14,336 bytes)
2/9/2006 9:03 AM

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wmiprvse.exe
  c:\windows\system32\wbem\wmiprvse.exe
  1552      8      204800      1413120
  2/27/2006 1:47 PM      5.2.3790.1830
(srv03_spl_rtm.050324-1447)      203.00 KB (207,872
bytes)      2/9/2006 9:04 AM
logon.scr c:\windows\system32\logon.scr 1808      4
204800      1413120      2/27/2006 1:56 PM
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
497.50 KB (509,440 bytes)      2/9/2006 9:04
AM
csrss.exe c:\windows\system32\csrss.exe 388      13
204800      1413120      2/27/2006 1:57 PM
5.2.3790.0 (srv03_rtm.030324-2048)
4.00 KB (4,096 bytes)      3/25/2003
6:00 AM
winlogon.exe c:\windows\system32\winlogon.exe
412      13      204800      1413120
2/27/2006 1:57 PM      5.2.3790.1830
(srv03_spl_rtm.050324-1447)      497.00 KB (508,928
bytes)      2/9/2006 9:03 AM
rdpclip.exe c:\windows\system32\rdpclip.exe
512      8      204800      1413120
2/27/2006 1:58 PM      5.2.3790.1830
(srv03_spl_rtm.050324-1447)      68.00 KB (69,632 bytes)
2/9/2006 9:03 AM
explorer.exe c:\windows\explorer.exe
1032      8      204800      1413120
2/27/2006 1:58 PM      6.00.3790.1830
(srv03_spl_rtm.050324-1447)      1.00 MB (1,050,624
bytes)      2/9/2006 9:04 AM
taskmgr.exe c:\windows\system32\taskmgr.exe
1288      13      204800      1413120
2/27/2006 1:58 PM      5.2.3790.1830
(srv03_spl_rtm.050324-1447)      164.50 KB (168,448
bytes)      2/9/2006 9:03 AM
sqlservr.exe c:\program files\microsoft sql
server\mssql.1\mssql\bin\sqlservr.exe 1420      13
204800      1413120      2/27/2006 1:58 PM
2005.090.2031.00      27.57 MB (28,914,230
bytes)      10/14/2005 4:51 AM
cmd.exe c:\windows\system32\cmd.exe 3632      8
204800      1413120      2/27/2006 1:58 PM
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
379.00 KB (388,096 bytes)      3/25/2003
6:00 AM
osql.exe c:\program files\microsoft sql
server\90\tools\bin\osql.exe 1620      8
204800      1413120      2/27/2006 3:10 PM
2005.090.1399.00      50.21 KB (51,416 bytes)
10/14/2005 4:46 AM
wuaucflt.exe c:\windows\system32\wuaucflt.exe
3136      8      204800      1413120
2/27/2006 7:21 PM      5.7.3790.1830
(srv03_spl_rtm.050324-1447)      109.50 KB (112,128
bytes)      2/9/2006 9:07 AM
cmd.exe c:\windows\system32\cmd.exe 3644      8
204800      1413120      2/27/2006 7:21 PM
5.2.3790.1830 (srv03_spl_rtm.050324-1447)
379.00 KB (388,096 bytes)      3/25/2003
6:00 AM
wmiprvse.exe
  c:\windows\system32\wbem\wmiprvse.exe

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2932      8      204800      1413120
2/27/2006 7:36 PM      5.2.3790.1830
(srv03_spl_rtm.050324-1447)      203.00 KB (207,872
bytes)      2/9/2006 9:04 AM
[Loaded Modules]
Name      Version      Size      File Date      Manufacturer
Path
csrss      5.2.3790.0 (srv03_rtm.030324-2048)
4.00 KB (4,096 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\csrss.exe
ntdll      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
748.50 KB (766,464 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\ntdll.dll
csrsrv      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
33.00 KB (33,792 bytes)      2/9/2006 9:04
AM      Microsoft Corporation
c:\windows\system32\csrsrv.dll
basesrv      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
51.50 KB (52,736 bytes)      2/9/2006 9:04
AM      Microsoft Corporation
c:\windows\system32\basesrv.dll
winsrv      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
290.50 KB (297,472 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\winsrv.dll
gdi32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
273.00 KB (279,552 bytes)      2/9/2006 9:04
AM      Microsoft Corporation
c:\windows\system32\gdi32.dll
advapi32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
605.50 KB (620,032 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\advapi32.dll
kernel32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1,014.00 KB (1,038,336 bytes)      2/9/2006 9:04
AM      Microsoft Corporation
c:\windows\system32\kernel32.dll
rpcrt4      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
627.00 KB (642,048 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\rpcrt4.dll
user32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
574.50 KB (588,288 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\user32.dll
sxs      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
743.50 KB (761,344 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\sxs.dll
winlogon      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
497.00 KB (508,928 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\winlogon.exe
crypt32      5.131.3790.1830 (srv03_spl_rtm.050324-1447)
582.00 KB (595,968 bytes)      2/9/2006 9:04
AM      Microsoft Corporation
c:\windows\system32\crypt32.dll
msasn1      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
56.50 KB (57,856 bytes)      2/9/2006 9:03

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AM      Microsoft Corporation
c:\windows\system32\msasn1.dll
msvcrt      7.0.3790.1830 (srv03_spl_rtm.050324-1447)
340.50 KB (348,672 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\msvcrt.dll
nddeapi      5.2.3790.0 (srv03_rtm.030324-2048)
16.00 KB (16,384 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\nddeapi.dll
profmap      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
22.50 KB (23,040 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\profmap.dll
netapi32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
341.50 KB (349,696 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\netapi32.dll
userenv      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
771.00 KB (789,504 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\userenv.dll
psapi      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
20.00 KB (20,480 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\psapi.dll
regapi      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
55.00 KB (56,320 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\regapi.dll
secur32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
64.00 KB (65,536 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\secur32.dll
setupapi      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.03 MB (1,079,808 bytes)      3/25/2003
6:00 AM      Microsoft Corporation
c:\windows\system32\setupapi.dll
version      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
18.00 KB (18,432 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\version.dll
winsta      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
54.50 KB (55,808 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\winsta.dll
ws2_32      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
82.00 KB (83,968 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\ws2_32.dll
ws2help      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.50 KB (19,968 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\ws2help.dll
msgina      5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.16 MB (1,211,904 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\msgina.dll
shsvcs      6.00.3790.1830 (srv03_spl_rtm.050324-1447)
131.50 KB (134,656 bytes)      2/9/2006 9:03
AM      Microsoft Corporation
c:\windows\system32\shsvcs.dll

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shlwapi 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
313.50 KB (321,024 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\shlwapi.dll
sfc 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\sfc.dll
sfc_os 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
138.00 KB (141,312 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\sfc_os.dll
wintrust 5.131.3790.1830 (srv03_spl_rtm.050324-1447)
162.00 KB (165,888 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wintrust.dll
imagehlp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
145.50 KB (148,992 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\imagehlp.dll
ole32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.19 MB (1,245,184 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ole32.dll
comctl32 6.0 (srv03_spl_rtm.050324-1447)
1.00 MB (1,051,136 bytes) 3/24/2005
9:41 PM Microsoft Corporation
c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df.6.0.3790.1830_x-
ww_7ae38ccf\comctl32.dll
winscard 5.2.3790.0 (srv03_rtm.030324-2048)
98.50 KB (100,864 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\winscard.dll
wtsapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.00 KB (19,456 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wtsapi32.dll
winmm 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
172.50 KB (176,640 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\winmm.dll
shell32 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
7.99 MB (8,379,392 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\shell32.dll
wldap32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
174.50 KB (178,688 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wldap32.dll
rsaenh 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
183.98 KB (188,392 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\rsaenh.dll
csddl 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
100.00 KB (102,400 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\csddl.dll
dimsntfy 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.00 KB (19,456 bytes) 2/9/2006 9:07
AM Microsoft Corporation
c:\windows\system32\dimsntfy.dll

wlnotify 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
94.50 KB (96,768 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wlnotify.dll
mpr 5.2.3790.0 (srv03_rtm.030324-2048)
56.00 KB (57,344 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\mpr.dll
oleaut32 5.2.3790.1830 543.00 KB (556,032
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\oleaut32.dll
winspool 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
147.00 KB (150,528 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\winspool.drv
comctl32 5.82 (srv03_spl_rtm.050324-1447)
585.00 KB (599,040 bytes) 3/24/2005
9:41 PM Microsoft Corporation
c:\windows\winsxs\x86_microsoft.windows.com
mon-controls_6595b64144ccf1df.5.82.3790.1830_x-
ww_1b6f474a\comctl32.dll
uxtheme 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
202.00 KB (206,848 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\uxtheme.dll
clbcatq 2001.12.4720.1830 (srv03_spl_rtm.050324-
1447) 502.50 KB (514,560 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\clbcatq.dll
comres 2001.12.4720.0 (srv03_rtm.030324-2048)
778.00 KB (796,672 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\comres.dll
wbemprox 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
20.50 KB (20,992 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\wbemprox.dll
wbemcomn 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
221.00 KB (226,304 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\wbemcomn.dll
xpsp2res 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
2.76 MB (2,897,920 bytes) 2/9/2006 9:07
AM Microsoft Corporation
c:\windows\system32\xpsp2res.dll
wbemsvc 5.2.3790.0 (srv03_rtm.030324-2048)
42.50 KB (43,520 bytes) 2/9/2006 8:08
AM Microsoft Corporation
c:\windows\system32\wbem\wbemsvc.dll
fastprox 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
471.00 KB (482,304 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\fastprox.dll
msvc60 6.05.2144.0 388.00 KB (397,312
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msvc60.dll
ntdsapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
71.00 KB (72,704 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ntdsapi.dll
dnsapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
153.50 KB (157,184 bytes) 2/9/2006 9:04

AM Microsoft Corporation
c:\windows\system32\dnsapi.dll
services 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
107.50 KB (110,080 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\services.exe
ncobjapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
36.00 KB (36,864 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ncobjapi.dll
scserv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
327.00 KB (334,848 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\scserv.dll
authz 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
66.50 KB (68,096 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\authz.dll
umppnmg 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
126.50 KB (129,536 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\umppnmg.dll
eventlog 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
67.50 KB (69,120 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\eventlog.dll
lsass 5.2.3790.0 (srv03_rtm.030324-2048)
13.00 KB (13,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\lsass.exe
lsasrv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
803.00 KB (822,272 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\lsasrv.dll
samlib 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
46.50 KB (47,616 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\samlib.dll
samsrv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
450.50 KB (461,312 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\samsrv.dll
cryptdll 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
32.00 KB (32,768 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\cryptdll.dll
msprvs 5.2.3790.0 (srv03_rtm.030324-2048)
46.50 KB (47,616 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msprvs.dll
kerberos 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
340.50 KB (348,672 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\kerberos.dll
msv1_0 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
141.00 KB (144,384 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msv1_0.dll
iphlpapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
92.50 KB (94,720 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\iphlpapi.dll

netlogon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
409.50 KB (419,328 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\netlogon.dll
w32time 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
222.00 KB (227,328 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\w32time.dll
schannel 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
141.00 KB (144,384 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\schannel.dll
wdigest 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
74.00 KB (75,776 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wdigest.dll
rassfm 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
23.00 KB (23,552 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\rassfm.dll
kdcsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
213.50 KB (218,624 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\kdcsvc.dll
ntdsa 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.45 MB (1,516,032 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ntdsa.dll
esent 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1,022.50 KB (1,047,040 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\esent.dll
ntdsatq 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
29.50 KB (30,208 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ntdsatq.dll
mswsock 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
250.50 KB (256,512 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\mswsock.dll
scecli 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
186.50 KB (190,976 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\scecli.dll
ws03res 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
793.50 KB (812,544 bytes) 2/9/2006 9:07
AM Microsoft Corporation
c:\windows\system32\ws03res.dll
hnetcfg 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
343.50 KB (351,744 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\hnetcfg.dll
wshtcpip 5.2.3790.0 (srv03_rtm.030324-2048)
18.00 KB (18,432 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wshtcpip.dll
ipsecsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
180.50 KB (184,832 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\ipsecsvc.dll
oakley 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
264.00 KB (270,336 bytes) 2/9/2006 9:03

AM Microsoft Corporation
c:\windows\system32\oakley.dll
winipsec 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
35.50 KB (36,352 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\winipsec.dll
pstorsvc 5.2.3790.0 (srv03_rtm.030324-2048)
24.00 KB (24,576 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\pstorsvc.dll
psbase 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
84.00 KB (86,016 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\psbase.dll
dssenh 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
139.98 KB (143,336 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\dssenh.dll
wlbsctrl 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
82.00 KB (83,968 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wlbsctrl.dll
svchost 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
14.00 KB (14,336 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\svchost.exe
rpcss 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
406.00 KB (415,744 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\rpcss.dll
dhcpcsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
113.50 KB (116,224 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\dhcpcsvc.dll
dnssrslvr 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
44.50 KB (45,568 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\dnssrslvr.dll
netman 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
258.50 KB (264,704 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\netman.dll
mprapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
89.00 KB (91,136 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\mprapi.dll
activeds 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
194.00 KB (198,656 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\activeds.dll
adslrpc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
146.00 KB (149,504 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\adslrpc.dll
credui 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
162.00 KB (165,888 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\credui.dll
atl 3.05.2283 83.00 KB (84,992 bytes)
3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\atl.dll
rtutils 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
34.50 KB (35,328 bytes) 2/9/2006 9:03

AM Microsoft Corporation
c:\windows\system32\rtutils.dll
netshell 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
1.73 MB (1,812,992 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\netshell.dll
clusapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
60.00 KB (61,440 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\clusapi.dll
rasapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
239.50 KB (245,248 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rasapi32.dll
rasman 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
61.50 KB (62,976 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\rasman.dll
tapi32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
179.50 KB (183,808 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\tapi32.dll
wininet 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
646.00 KB (661,504 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wininet.dll
wzcsapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
41.00 KB (41,984 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wzcsapi.dll
wzcsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
364.50 KB (373,248 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wzcsvc.dll
wmi 5.2.3790.0 (srv03_rtm.030324-2048)
6.50 KB (6,656 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\wmi.dll
ntmarta 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
120.50 KB (123,392 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\ntmarta.dll
lmhsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.50 KB (19,968 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\lmhsvc.dll
winnr 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
17.00 KB (17,408 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\winnr.dll
rasadhlp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
7.50 KB (7,680 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\rasadhlp.dll
rastls 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
180.00 KB (184,320 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\rastls.dll
cryptui 5.131.3790.1830 (srv03_spl_rtm.050324-1447)
496.50 KB (508,416 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\cryptui.dll

raschap 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 119.50 KB (122,368 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\raschap.dll
 schedsv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 197.50 KB (202,240 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\schedsv.dll
 msidle 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 6.50 KB (6,656 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\msidle.dll
 wkssvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 130.00 KB (133,120 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\wkssvc.dll
 wiarpc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 32.50 KB (33,280 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\wiarpc.dll
 aelupsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 26.00 KB (26,624 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\aelupsvc.dll
 apphelp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 146.50 KB (150,016 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\apphelp.dll
 cryptsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 55.50 KB (56,832 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\cryptsvc.dll
 certcli 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 227.00 KB (232,448 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\certcli.dll
 vssapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 548.00 KB (561,152 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\vssapi.dll
 dmserver 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 25.50 KB (26,112 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\dmserver.dll
 es 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
 233.00 KB (238,592 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\es.dll
 pchsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 39.00 KB (39,936 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\pchealth\helpctr\binaries\pchsvc
 .dll
 srvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 93.50 KB (95,744 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\srvc.dll
 seclogon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 18.50 KB (18,944 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\seclogon.dll
 trkwks 5.2.3790.0 (srv03_rtm.030324-2048)
 85.00 KB (87,040 bytes) 3/25/2003

6:00 AM Microsoft Corporation
 c:\windows\system32\trkwks.dll
 wmisvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 140.00 KB (143,360 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\wmisvc.dll
 wuauerv 5.7.3790.1830 (srv03_spl_rtm.050324-1447)
 8.00 KB (8,192 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\wuauerv.dll
 wuaueng 5.7.3790.1830 (srv03_spl_rtm.050324-1447)
 1.18 MB (1,232,896 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\wuaueng.dll
 advpack 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 98.00 KB (100,352 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\advpack.dll
 cabinet 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 81.50 KB (83,456 bytes) 3/24/2005
 8:35 PM Microsoft Corporation
 c:\windows\system32\cabinet.dll
 mspatcha 5.2.3790.0 (srv03_rtm.030324-2048)
 29.00 KB (29,696 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\mspatcha.dll
 shfolder 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 24.50 KB (25,088 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\shfolder.dll
 winhttp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 353.00 KB (361,472 bytes) 3/24/2005
 9:41 PM Microsoft Corporation
 c:\windows\winsxs\x86_microsoft.windows.win
 http_6595b64144ccf1df_5.1.3790.1830_x-
 ww_74150efb\winhttp.dll
 sens 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 36.50 KB (37,376 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\sens.dll
 comsvcs 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
 1.19 MB (1,248,256 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\comsvcs.dll
 browser 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 76.50 KB (78,336 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\browser.dll
 netrap 5.2.3790.0 (srv03_rtm.030324-2048)
 11.50 KB (11,776 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\netrap.dll
 wbemcore 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 497.50 KB (509,440 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\wbemcore.dll
 esscli 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 250.00 KB (256,000 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\esscli.dll
 wmiutils 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 93.50 KB (95,744 bytes) 2/9/2006 9:04

AM Microsoft Corporation
 c:\windows\system32\wbem\wmiutils.dll
 repdrvfs 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 172.50 KB (176,640 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\repdrvfs.dll
 wmiprvsd 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 404.00 KB (413,696 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\wmiprvsd.dll
 wbemess 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 271.50 KB (278,016 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\wbemess.dll
 ncprov 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 46.50 KB (47,616 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\ncprov.dll
 rasdlg 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 663.00 KB (678,912 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\rasdlg.dll
 wups 5.7.3790.1830 (srv03_spl_rtm.050324-1447)
 34.00 KB (34,816 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\wups.dll
 ntlsap 5.2.3790.0 (srv03_rtm.030324-2048)
 8.00 KB (8,192 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\ntlsapi.dll
 spoolsv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 57.00 KB (58,368 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\spoolsv.exe
 spoolss 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 85.00 KB (87,040 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\spoolss.dll
 localspl 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 339.00 KB (347,136 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\localspl.dll
 cnbjmon 5.2.3790.1224 (dnsvr(skatar).040514-1058)
 46.50 KB (47,616 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\cnbjmon.dll
 pjlm 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 15.00 KB (15,360 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\pjlm.dll
 tcpmon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 47.00 KB (48,128 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\tcpmon.dll
 wsnmp32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 43.00 KB (44,032 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\wsnmp32.dll
 tcpmib 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 17.50 KB (17,920 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\tcpmib.dll

wsock32 5.2.3790.0 (srv03_rtm.030324-2048)
22.00 KB (22,528 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\wsock32.dll

mgmtapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
15.50 KB (15,872 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\mgmtapi.dll

snmpapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
19.50 KB (19,968 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\snmpapi.dll

usbmon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
17.00 KB (17,408 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\usbmon.dll

wshqos 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
24.00 KB (24,576 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\wshqos.dll

win32spl 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
100.50 KB (102,912 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\win32spl.dll

inetpp 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
75.00 KB (76,800 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\inetpp.dll

icmp 5.2.3790.0 (srv03_rtm.030324-2048)
4.50 KB (4,608 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\icmp.dll

ps5ui 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
135.00 KB (138,240 bytes) 2/9/2006
10:51 AM Microsoft Corporation
c:\windows\system32\spool\drivers\w32x86\3\

ps5ui.dll
unidrvui 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
201.50 KB (206,336 bytes) 2/9/2006
Microsoft Corporation
10:51 AM c:\windows\system32\spool\drivers\w32x86\3\

unidrvui.dll

msdtc 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
6.00 KB (6,144 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msdtc.exe

msdtctm 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
984.50 KB (1,008,128 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msdtctm.dll

msdtclog 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
73.50 KB (75,264 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msdtclog.dll

msdtcprx 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
455.50 KB (466,432 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msdtcprx.dll

mtxclu 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
77.00 KB (78,848 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\mtxclu.dll

xolehlp 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
10.50 KB (10,752 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\xolehlp.dll

resutils 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
63.50 KB (65,024 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\resutils.dll

mtxoci 2001.12.4720.1830 (srv03_spl_rtm.050324-1447)
108.50 KB (111,104 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\mtxoci.dll

ersvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
24.00 KB (24,576 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\ersvc.dll

regsvc 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
68.50 KB (70,144 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\regsvc.dll

msftesql 12.0.5626.1 90.70 KB (92,880 bytes)
8/26/2005 5:00 PM Microsoft Corporation
c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftesql.exe

msfte 12.0.5626.1 2.32 MB (2,427,600
bytes) 8/26/2005 5:00 PM Microsoft Corporation
c:\program files\microsoft sql
server\mssql.1\mssql\bin\msfte.dll

dbghelp 6.5.0003.7 (vbl_core_fbrel(jshay).050527-1915)
1,021.21 KB (1,045,720 bytes) 10/14/2005
4:33 AM Microsoft Corporation c:\program
files\microsoft sql
server\mssql.1\mssql\bin\dbghelp.dll

msftepxy 12.0.5626.1 90.70 KB (92,880 bytes)
8/26/2005 5:00 PM Microsoft Corporation
c:\program files\microsoft sql
server\mssql.1\mssql\bin\msftepxy.dll

termsrv 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
239.00 KB (244,736 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\termsrv.dll

icaapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
12.50 KB (12,800 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\icaapi.dll

mstlsapi 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
116.00 KB (118,784 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\mstlsapi.dll

rdpwsx 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
101.63 KB (104,072 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\rdpwsx.dll

wmiprvse 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
203.00 KB (207,872 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\wmiprvse.exe

faultrep 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
84.50 KB (86,528 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\faultrep.dll

wmiprov 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
141.00 KB (144,384 bytes) 2/9/2006 9:04

AM Microsoft Corporation
c:\windows\system32\wbem\wmiprov.dll

logon 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
497.50 KB (509,440 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\logon.scr

rdpsnd 5.2.3790.0 (srv03_rtm.030324-2048)
18.00 KB (18,432 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\rdpsnd.dll

scredir 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
28.00 KB (28,672 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\scredir.dll

cscui 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
319.50 KB (327,168 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\cscui.dll

msacm32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
22.00 KB (22,528 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msacm32.drv

msacm32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
69.50 KB (71,168 bytes) 2/9/2006 9:03
AM Microsoft Corporation
c:\windows\system32\msacm32.dll

imaadp32 5.2.3790.0 (srv03_rtm.030324-2048)
15.50 KB (15,872 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\imaadp32.acm

msadp32 5.2.3790.0 (srv03_rtm.030324-2048)
14.50 KB (14,848 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\msadp32.acm

msg711 5.2.3790.0 (srv03_rtm.030324-2048)
10.00 KB (10,240 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\msg711.acm

msgsm32 5.2.3790.0 (srv03_rtm.030324-2048)
20.50 KB (20,992 bytes) 3/25/2003
Microsoft Corporation
6:00 AM c:\windows\system32\msgsm32.acm

tssoft32 1.01 9.50 KB (9,728 bytes)
3/25/2003 6:00 AM DSP GROUP, INC.
c:\windows\system32\tssoft32.acm

tsd32 1.03 16.50 KB (16,896 bytes)
3/25/2003 6:00 AM DSP GROUP, INC.
c:\windows\system32\tsd32.dll

msg723 5.2.3790.1830 120.00 KB (122,880
bytes) 2/9/2006 9:03 AM Microsoft Corporation
c:\windows\system32\msg723.acm

msaud32 8.00.00.4487 288.00 KB (294,912
bytes) 3/25/2003 6:00 AM Microsoft Corporation
c:\windows\system32\msaud32.acm

sl_anet 3.02 84.00 KB (86,016 bytes)
3/25/2003 6:00 AM Sipro Lab Telecom Inc.
c:\windows\system32\sl_anet.acm

l3codeca 1, 9, 0, 0305 288.00 KB (290,816
bytes) 3/25/2003 6:00 AM Fraunhofer Institut
Integrierte Schaltungen IIS
c:\windows\system32\l3codeca.acm

printui 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
563.00 KB (576,512 bytes) 3/25/2003

6:00 AM Microsoft Corporation
 c:\windows\system32\printui.dll
 cfgmgr32 5.2.3790.0 (srv03_rtm.030324-2048)
 17.50 KB (17,920 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\cfgmgr32.dll
 cryptnet 5.131.3790.1830 (srv03_spl_rtm.050324-1447)
 61.00 KB (62,464 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\cryptnet.dll
 sensapi 5.2.3790.0 (srv03_rtm.030324-2048)
 6.00 KB (6,144 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\sensapi.dll
 rdpclip 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 68.00 KB (69,632 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\rdpclip.exe
 urlmon 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 673.00 KB (689,152 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\urlmon.dll
 explorer 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 1.00 MB (1,050,624 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\explorer.exe
 browseui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 1,009.00 KB (1,033,216 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\browseui.dll
 shdocvw 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 1.43 MB (1,502,720 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\shdocvw.dll
 themeui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 377.50 KB (386,560 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\themeui.dll
 msimg32 5.2.3790.0 (srv03_rtm.030324-2048)
 4.50 KB (4,608 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\msimg32.dll
 linkinfo 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 19.00 KB (19,456 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\linkinfo.dll
 ntshrui 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 140.00 KB (143,360 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\ntshrui.dll
 webcheck 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 272.50 KB (279,040 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\webcheck.dll
 stobject 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 120.50 KB (123,392 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\stobject.dll
 batmeter 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 31.50 KB (32,256 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\batmeter.dll

powrprof 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 16.50 KB (16,896 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\powrprof.dll
 drprov 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 14.00 KB (14,336 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\drprov.dll
 ntlanman 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 43.50 KB (44,544 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\ntlanman.dll
 netui0 5.2.3790.0 (srv03_rtm.030324-2048)
 75.50 KB (77,312 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\netui0.dll
 netui1 5.2.3790.0 (srv03_rtm.030324-2048)
 184.00 KB (188,416 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\netui1.dll
 davclnt 5.2.3790.0 (srv03_rtm.030324-2048)
 23.50 KB (24,064 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\davclnt.dll
 browselc 6.00.3790.0 (srv03_rtm.030324-2048)
 62.00 KB (63,488 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\browselc.dll
 mlang 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 577.50 KB (591,360 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\mlang.dll
 taskmgr 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 164.50 KB (168,448 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\taskmgr.exe
 vdmdbg 5.2.3790.0 (srv03_rtm.030324-2048)
 25.00 KB (25,600 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\vdmdbg.dll
 utildll 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 28.50 KB (29,184 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\utildll.dll
 sqlservr 2005.090.2031.00 27.57 MB (28,914,230
 bytes) 10/14/2005 4:51 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\mssql.1\mssql\bin\sqlservr.exe
 msvcr80 8.00.50727.42 612.00 KB (626,688
 bytes) 9/23/2005 8:29 AM Microsoft Corporation
 c:\windows\winsxs\x86_microsoft.vc80.crt_1f
 c8b3b9a1e18e3b8_8.0.50727.42_x-ww_0de06acd\msvcr80.dll
 msvcp80 8.00.50727.42 536.00 KB (548,864
 bytes) 9/23/2005 8:29 AM Microsoft Corporation
 c:\windows\winsxs\x86_microsoft.vc80.crt_1f
 c8b3b9a1e18e3b8_8.0.50727.42_x-ww_0de06acd\msvcp80.dll
 opens60 2005.090.1399.00 20.71 KB (21,208 bytes)
 10/14/2005 4:45 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\mssql.1\mssql\bin\opens60.dll

instapi 2005.090.1399.00 34.21 KB (35,032 bytes)
 10/14/2005 4:37 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\90\shared\instapi.dll
 sqllevn70 2005.090.1399.00 1.57 MB (1,642,200
 bytes) 10/14/2005 4:49 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\mssql.1\mssql\bin\resources\1033\sqllevn70.rll
 sqlos 2005.090.1399.00 15.21 KB (15,576 bytes)
 10/14/2005 4:49 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\mssql.1\mssql\bin\sqlos.dll
 mscoree 2.0.50727.42 (RTM.050727-4200)
 264.50 KB (270,848 bytes) 9/23/2005
 8:28 AM Microsoft Corporation
 c:\windows\system32\mscoree.dll
 security 5.2.3790.0 (srv03_rtm.030324-2048)
 5.50 KB (5,632 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\security.dll
 sqlncli 2005.090.1399.00 2.11 MB (2,208,016
 bytes) 10/14/2005 4:51 AM Microsoft Corporation
 c:\windows\system32\sqlncli.dll
 comdlg32 6.00.3790.1830 (srv03_spl_rtm.050324-1447)
 274.50 KB (281,088 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\comdlg32.dll
 sqlnclir 2005.090.1399.00 200.71 KB (205,528
 bytes) 10/14/2005 4:48 AM Microsoft Corporation
 c:\windows\system32\sqlnclir.rll
 cmd 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 379.00 KB (388,096 bytes) 3/25/2003
 6:00 AM Microsoft Corporation
 c:\windows\system32\cmd.exe
 osql 2005.090.1399.00 50.21 KB (51,416 bytes)
 10/14/2005 4:46 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\90\tools\bin\osql.exe
 odb32 3.526.1830.0 (srv03_spl_rtm.050324-1447)
 240.00 KB (245,760 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\odb32.dll
 odb32 3.526.1830.0 (srv03_spl_rtm.050324-1447)
 92.00 KB (94,208 bytes) 2/9/2006 9:03
 AM Microsoft Corporation
 c:\windows\system32\odb32.dll
 osql 2005.090.1399.00 14.71 KB (15,064 bytes)
 10/14/2005 4:44 AM Microsoft Corporation
 c:\program files\microsoft sql
 server\90\tools\bin\resources\1033\osql.rll
 wuauctl 5.7.3790.1830 (srv03_spl_rtm.050324-1447)
 109.50 KB (112,128 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\wuauctl.exe
 wuaucpl 5.7.3790.1830 (srv03_spl_rtm.050324-1447)
 160.00 KB (163,840 bytes) 2/9/2006 9:07
 AM Microsoft Corporation
 c:\windows\system32\wuaucpl.cpl
 cimwin32 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
 1.31 MB (1,372,160 bytes) 2/9/2006 9:04
 AM Microsoft Corporation
 c:\windows\system32\wbem\cimwin32.dll

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framedyn 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
174.50 KB (178,688 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\framedyn.dll
licwmi 5.2.3790.0 (srv03_rtm.030324-2048)
58.50 KB (59,904 bytes) 2/9/2006 8:07
AM Microsoft Corporation
c:\windows\system32\licwmi.dll
licdll 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
439.00 KB (449,536 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\licdll.dll
ntevt 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
230.50 KB (236,032 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\ntevt.dll
provthrd 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
188.00 KB (192,512 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\system32\wbem\provthrd.dll
msvcirt 7.0.3790.0 (srv03_rtm.030324-2048)
50.00 KB (51,200 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\msvcirt.dll
msinfo 5.2.3790.1830 (srv03_spl_rtm.050324-1447)
376.00 KB (385,024 bytes) 2/9/2006 9:04
AM Microsoft Corporation
c:\windows\pchealth\helpctr\binaries\msinfo
.dll
mfc42u 6.06.8063.0 1.11 MB (1,163,776
bytes) 2/9/2006 9:04 AM Microsoft Corporation
c:\windows\system32\mfc42u.dll
riched32 5.2.3790.0 (srv03_rtm.030324-2048)
3.50 KB (3,584 bytes) 3/25/2003
6:00 AM Microsoft Corporation
c:\windows\system32\riched32.dll
riched20 5.31.23.1224 439.00 KB (449,536
bytes) 2/9/2006 9:03 AM Microsoft Corporation
c:\windows\system32\riched20.dll

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Application Experience Lookup Service AeLookupSvc
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem
Alerter Alerter Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Application Layer Gateway Service ALG
Stopped Manual Own Process
c:\windows\system32\alg.exe Normal NT
AUTHORITY\LocalService 0
Application Management AppMgmt Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem
ASP.NET State Service aspnet_state
Stopped Manual Own Process

```

```

c:\windows\microsoft.net\framework\v2.0.507
27\aspnet_state.exe Normal NT
AUTHORITY\NetworkService 0
Windows Audio AudioSrv Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Indexing Service CiSvc Stopped Disabled
Share Process
c:\windows\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Disabled Own Process
c:\windows\system32\clipsrv.exe
Normal LocalSystem 0
.NET Runtime Optimization Service v2.0.50727_X86
clr_optimization_v2.0.50727_32
Stopped Manual Own Process
c:\windows\microsoft.net\framework\v2.0.507
27\mscorsvw.exe Ignore LocalSystem 0
COM+ System Application COMSysApp Stopped
Manual Own Process
c:\windows\system32\dlhhost.exe
/processid:{02d4b3f1-fd88-11d1-960d-00805fc79235}
Normal LocalSystem 0
Cryptographic Services CryptSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DCOM Server Process Launcher DcomLaunch
Running Auto Share Process
c:\windows\system32\svchost.exe -k
dcomlaunch Normal LocalSystem 0
Distributed File System Dfs Stopped
Manual Own Process
c:\windows\system32\dfssvc.exe
Normal LocalSystem 0
DHCP Client Dhcp Running Auto
Share Process
c:\windows\system32\svchost.exe -k
networkservice Normal NT
AUTHORITY\NetworkService 0
Logical Disk Manager Administrative Service
dmdadmin Stopped Manual Share Process
c:\windows\system32\dmdadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
DNS Client Dnscache Running Auto
Share Process
c:\windows\system32\svchost.exe -k

```

```

networkservice Normal NT
AUTHORITY\NetworkService 0
Error Reporting Service ERSvc Running
Auto Share Process
c:\windows\system32\svchost.exe -k winerr
Ignore LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Help and Support helpsvc Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Human Interface Device Access HidServ Stopped
Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
HTTP SSL HTTPFilter Stopped Manual
Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
IMAPI CD-Burning COM Service ImapiService
Stopped Disabled Own Process
c:\windows\system32\imapi.exe Normal
LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process
c:\windows\system32\ismsserv.exe
Normal LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
License Logging LicenseService Stopped
Disabled Own Process
c:\windows\system32\llssrv.exe
Normal NT AUTHORITY\NetworkService 0
TCP/IP NetBIOS Helper LmHosts Running
Auto Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Messenger Messenger Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrv
Stopped Disabled Own Process
c:\windows\system32\mnmsrv.exe
Normal LocalSystem 0
Distributed Transaction Coordinator MSDTC
Running Auto Own Process

```

```

c:\windows\system32\msdtc.exe Normal NT
AUTHORITY\NetworkService 0
SQL Server FullText Search (MSSQLSERVER)
msftesql Running Auto Own Process
"c:\program files\microsoft sql
server\mssql.1\mssql\binn\msftesql.exe" -s:mssql.1 -
f:mssqlserver Normal NT
AUTHORITY\NetworkService 0
Windows Installer MSI Server Stopped Manual
Share Process
c:\windows\system32\msiexec.exe /v
Normal LocalSystem 0
SQL Server (MSSQLSERVER) MSSQLSERVER
Stopped Manual Own Process
"c:\program files\microsoft sql
server\mssql.1\mssql\binn\sqlservr.exe" -smssqlserver
Normal NT AUTHORITY\NetworkService 0

SQL Server Active Directory Helper
MSSQLServerADHelper Stopped Disabled Own
Process "c:\program files\microsoft sql
server\90\shared\sqladhip90.exe" Normal NT
AUTHORITY\NetworkService 0
Visual Studio 2005 Remote Debugger msvsmon80
Stopped Disabled Own Process
"c:\program files\microsoft visual studio
8\common7\ide\remote debugger\x86\msvsmon.exe"
/service msvsmon80 Ignore LocalSystem 0

Network DDE NetDDE Stopped Disabled
Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Disabled Share Process
c:\windows\system32\netdde.exe
Normal LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Running Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Location Awareness (NLA) Nla
Running Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process c:\windows\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Running Manual Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Office Source Engine ose Stopped
Manual Own Process "c:\program
files\common files\microsoft shared\source

```

```

engine\ose.exe" Normal LocalSystem 0

Plug and Play PlugPlay Running Auto
Share Process
c:\windows\system32\services.exe
Normal LocalSystem 0
IPSEC Services PolicyAgent Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Desktop Help Session Manager RDSessMgr
Stopped Manual Own Process
c:\windows\system32\sessmgr.exe
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry RemoteRegistry Running
Auto Share Process
c:\windows\system32\svchost.exe -k regsvc
Normal NT AUTHORITY\LocalService 0

Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\windows\system32\locator.exe
Normal NT AUTHORITY\NetworkService 0

Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\windows\system32\svchost.exe -k rpcss
Normal NT Authority\NetworkService 0

Resultant Set of Policy Provider RSoPProv
Stopped Manual Share Process
c:\windows\system32\rsopprov.exe
Normal LocalSystem 0
Special Administration Console Helper sacsvr
Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\windows\system32\lsass.exe Normal
LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\windows\system32\scardsvr.exe
Ignore NT AUTHORITY\LocalService 0

```

```

Task Scheduler Schedule Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Secondary Logon seclogon Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Firewall/Internet Connection Sharing (ICS)
SharedAccess Stopped Disabled
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Shell Hardware Detection ShellHWDetection
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Print Spooler Spooler Running Auto Own
Process c:\windows\system32\spoolsv.exe
Normal LocalSystem 0
SQL Server Browser SQLBrowser Stopped
Disabled Own Process "c:\program
files\microsoft sql server\90\shared\sqlbrowser.exe"
Normal NT AUTHORITY\LocalService 0

SQL Server Agent (MSSQLSERVER)
SQLSERVERAGENT Stopped Manual Own
Process "c:\program files\microsoft sql
server\mssql.1\mssql\binn\sqlagent90.exe" -i
mssqlserver Normal LocalSystem 0

SQL Server VSS Writer SQLWriter Stopped
Manual Own Process "c:\program
files\microsoft sql server\90\shared\sqlwriter.exe"
Normal LocalSystem 0
Windows Image Acquisition (WIA) stisvc
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k imgsvc
Normal NT AUTHORITY\LocalService 0

Microsoft Software Shadow Copy Provider swprv
Stopped Manual Own Process
c:\windows\system32\svchost.exe -k swprv
Normal LocalSystem 0
HP ProLiant System Shutdown Service sysdown
Stopped Manual Own Process
c:\windows\system32\sysdown.exe
Normal LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\windows\system32\smlogsvc.exe
Normal NT Authority\NetworkService 0

Telephony TapiSrv Stopped Manual Share Process
c:\windows\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Manual Share Process

```

```

c:\windows\system32\svchost.exe -k termsvcs
Normal LocalSystem 0
Themes Themes Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Telnet TlntSvr Stopped Disabled Own Process
c:\windows\system32\tlntsvr.exe
Normal NT AUTHORITY\LocalService 0

Distributed Link Tracking Server TrkSvr
Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Terminal Services Session Directory Tssdis
Stopped Disabled Own Process
c:\windows\system32\tssdis.exe
Normal LocalSystem 0
Windows User Mode Driver Framework UMWdf
Stopped Manual Own Process
c:\windows\system32\wdmfr.exe
Normal NT AUTHORITY\LocalService 0

Upload Manager uploadmgr Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\windows\system32\ups.exe Normal NT
AUTHORITY\LocalService 0
Virtual Disk Service vds Stopped
Manual Own Process
c:\windows\system32\vds.exe Normal
LocalSystem 0
Volume Shadow Copy VSS Stopped Manual Own
Process c:\windows\system32\vssvc.exe Normal
LocalSystem 0
Windows Time W32Time Running Auto
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WebClient WebClient Stopped Disabled Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
WinHTTP Web Proxy Auto-Discovery Service
WinHttpAutoProxySvc Stopped Manual
Share Process
c:\windows\system32\svchost.exe -k
localservice Normal NT
AUTHORITY\LocalService 0
Windows Management Instrumentation winmgmt
Running Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Ignore LocalSystem 0
Portable Media Serial Number Service WmdmPmSN
Stopped Manual Share Process

```

```

c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Stopped Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
WMI Performance Adapter WmiApSrv Stopped
Manual Own Process
c:\windows\system32\wbem\wmiapsrv.exe
Normal LocalSystem 0
Automatic Updates wuauerv Running Auto
Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Wireless Configuration WZCSVC Running
Auto Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Network Provisioning Service xmlprov Stopped
Manual Share Process
c:\windows\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

[Program Groups]

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Startup Default User:Startup Default User
Accessories All Users:Accessories All
Users
Accessories\Accessibility All
Users:Accessories\Accessibility
Accessories\Communications All
Users:Accessories\Communications
Accessories\Entertainment All
Users:Accessories\Entertainment
Accessories\System Tools All
Users:Accessories\System Tools
Administrative Tools All
Users:Administrative Tools All Users
HP System Tools All Users:HP System Tools All
Users
HP System Tools\HP Array Configuration Utility All
Users:HP System Tools\HP Array Configuration Utility
All Users
HP System Tools\HP Array Diagnostic Utility All
Users:HP System Tools\HP Array Diagnostic Utility All
Users
Microsoft SQL Server 2005 All Users:Microsoft SQL
Server 2005 All Users
Microsoft SQL Server 2005\Analysis Services All
Users:Microsoft SQL Server 2005\Analysis Services All
Users

```

```

Microsoft SQL Server 2005\Configuration Tools All
Users:Microsoft SQL Server 2005\Configuration Tools
All Users
Microsoft SQL Server 2005\Documentation and Tutorials
All Users:Microsoft SQL Server
2005\Documentation and Tutorials All Users
Microsoft SQL Server 2005\Documentation and
Tutorials\Tutorials All Users:Microsoft SQL Server
2005\Documentation and Tutorials\Tutorials All
Users
Microsoft SQL Server 2005\Performance Tools All
Users:Microsoft SQL Server 2005\Performance Tools All
Users
Microsoft Visual Studio 2005 All Users:Microsoft
Visual Studio 2005 All Users
Microsoft Visual Studio 2005\Visual Studio Tools All
Users:Microsoft Visual Studio 2005\Visual Studio
Tools All Users
Startup All Users:Startup All Users
Accessories NT AUTHORITY\SYSTEM:Accessories
NT AUTHORITY\SYSTEM
Accessories\Accessibility NT
AUTHORITY\SYSTEM:Accessories\Accessibility NT
AUTHORITY\SYSTEM
Accessories\Entertainment NT
AUTHORITY\SYSTEM:Accessories\Entertainment NT
AUTHORITY\SYSTEM
Startup NT AUTHORITY\SYSTEM:Startup NT
AUTHORITY\SYSTEM
Accessories PHANTOM\Administrator:Accessories
PHANTOM\Administrator
Accessories\Accessibility
PHANTOM\Administrator:Accessories\Accessibi
lity PHANTOM\Administrator
Accessories\Entertainment
PHANTOM\Administrator:Accessories\Entertain
ment PHANTOM\Administrator
Startup PHANTOM\Administrator:Startup
PHANTOM\Administrator

[Startup Programs]

Program Command User Name Location
desktop desktop.ini NT AUTHORITY\SYSTEM
Startup
desktop desktop.ini PHANTOM\Administrator
Startup
desktop desktop.ini .DEFAULT Startup
desktop desktop.ini All Users Common
Startup

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available
Media Clip Not Available
WordPad Document "%programfiles%\windows
nt\accessories\wordpad.exe"

```

Windows Media Services DRM Storage object Available Not
 Bitmap Image mspaint.exe

[Windows Error Reporting]

Time	Type	Details
2/16/2006 9:58 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/16/2006 9:58 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/15/2006 3:09 PM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/15/2006 10:26 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/14/2006 11:46 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/14/2006 11:41 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

2/13/2006 8:03 AM	Application Hang	Hanging application iexplore.exe, version 6.0.3790.1830, hang module hungapp, version 0.0.0.0, hang address 0x00000000.

[Internet Settings]

[Internet Explorer]

[Following are sub-categories of this main category]

[Summary]

Item	Value
Version	6.0.3790.1830
Build	63790.1830
Application Path	C:\Program Files\Internet Explorer
Language	English (United States)
Active Printer	Not Available
Cipher Strength	128-bit
Content Advisor	Disabled
IEAK Install	No

[File Versions]

File	Version	Size	Date	Path
	Company			

actxprxy.dll	6.0.3790.1830	97 KB	3/24/2005 5:55:26 PM	C:\WINDOWS\system32 Microsoft Corporation
advpack.dll	6.0.3790.1830	98 KB	3/24/2005 5:55:28 PM	C:\WINDOWS\system32 Microsoft Corporation
asctrls.ocx	6.0.3790.0	90 KB	3/25/2003 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseic.dll	6.0.3790.0	62 KB	3/25/2003 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
browseui.dll	6.0.3790.1830	1,009 KB	3/24/2005 5:56:10 PM	C:\WINDOWS\system32 Microsoft Corporation
cdfview.dll	6.0.3790.1830	149 KB	3/24/2005 5:56:32 PM	C:\WINDOWS\system32 Microsoft Corporation
comctl32.dll	5.82.3790.1830	585 KB	3/24/2005 5:57:56 PM	C:\WINDOWS\system32 Microsoft Corporation
dxtrans.dll	6.3.3790.1830	205 KB	3/24/2005 6:00:58 PM	C:\WINDOWS\system32 Microsoft Corporation
dxtmsft.dll	6.3.3790.1830	355 KB	3/24/2005 6:00:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iecont.dll	<File Missing>	Not Available	Not Available	Not Available
iecontlc.dll	<File Missing>	Not Available	Not Available	Not Available
iedkcs32.dll	16.0.3790.1830	324 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iepeers.dll	6.0.3790.1830	248 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
iesetup.dll	6.0.3790.1830	61 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Microsoft Corporation
ieuinit.inf	Not Available	24 KB	3/24/2005 6:04:58 PM	C:\WINDOWS\system32 Not Available
iexplore.exe	6.0.3790.1830	92 KB	3/24/2005 6:04:58 PM	C:\Program Files\Internet Explorer Microsoft Corporation
imgutil.dll	6.0.3790.1830	38 KB	3/24/2005 6:05:04 PM	

				C:\WINDOWS\system32 Microsoft Corporation
inetcpl.cpl	6.0.3790.1830	358 KB	3/24/2005 6:05:06 PM	C:\WINDOWS\system32 Microsoft Corporation
inetcplc.dll	6.0.3790.0	109 KB	3/25/2003 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
inseng.dll	6.0.3790.1830	94 KB	3/24/2005 6:05:06 PM	C:\WINDOWS\system32 Microsoft Corporation
mlang.dll	6.0.3790.1830	578 KB	3/24/2005 6:07:20 PM	C:\WINDOWS\system32 Microsoft Corporation
msencode.dll	2002.10.4.0	112 KB	3/25/2003 6:00:00 AM	C:\WINDOWS\system32 ???U?o??
mshta.exe	6.0.3790.1830	30 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.dll	6.0.3790.1830	3,036 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.tlb	6.0.3790.1830	1,320 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtml.ed.dll	6.0.3790.1830	455 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
mshtmlr.dll	6.0.3790.1830	56 KB	3/24/2005 6:07:26 PM	C:\WINDOWS\system32 Microsoft Corporation
msident.dll	6.0.3790.1830	48 KB	3/24/2005 6:07:28 PM	C:\WINDOWS\system32 Microsoft Corporation
msidntld.dll	6.0.3790.0	15 KB	3/25/2003 6:00:00 AM	C:\WINDOWS\system32 Microsoft Corporation
msieftp.dll	6.0.3790.1830	244 KB	3/24/2005 6:07:28 PM	C:\WINDOWS\system32 Microsoft Corporation
msrating.dll	6.0.3790.1830	144 KB	3/24/2005 6:07:36 PM	C:\WINDOWS\system32 Microsoft Corporation
mstime.dll	6.0.3790.1830	523 KB	3/24/2005 6:07:38 PM	C:\WINDOWS\system32 Microsoft Corporation
occache.dll	6.0.3790.1830	94 KB	3/24/2005 6:08:34 PM	C:\WINDOWS\system32 Microsoft Corporation


```

proctexe.ocx      6.3.3790.1830      83 KB
                  3/24/2005 6:12:26 PM
                  C:\WINDOWS\system32 Intel Corporation
sendmail.dll     6.0.3790.1830      56 KB
                  3/24/2005 6:13:36 PM
                  C:\WINDOWS\system32 Microsoft Corporation

shdoclc.dll      6.0.3790.0          589 KB
                  3/25/2003 6:00:00 AM
                  C:\WINDOWS\system32 Microsoft Corporation

shdocvw.dll      6.0.3790.1830      1,468 KB
                  3/24/2005 6:13:36 PM
                  C:\WINDOWS\system32 Microsoft Corporation

shfolder.dll     6.0.3790.1830      25 KB
                  3/24/2005 6:13:36 PM
                  C:\WINDOWS\system32 Microsoft Corporation

shlwapi.dll      6.0.3790.1830      314 KB
                  3/24/2005 6:13:40 PM
                  C:\WINDOWS\system32 Microsoft Corporation

tdc.ocx          1.3.0.3130          58 KB      3/25/2003
6:00:00 AM      C:\WINDOWS\system32 Microsoft
Corporation
url.dll          6.0.3790.1830      37 KB      3/24/2005
6:26:12 PM      C:\WINDOWS\system32 Microsoft
Corporation
urlmon.dll       6.0.3790.1830      673 KB
                  3/24/2005 6:26:12 PM
                  C:\WINDOWS\system32 Microsoft Corporation

webcheck.dll     6.0.3790.1830      273 KB
                  3/24/2005 6:26:16 PM
                  C:\WINDOWS\system32 Microsoft Corporation

wininet.dll      6.0.3790.1830      646 KB
                  3/24/2005 6:26:18 PM
                  C:\WINDOWS\system32 Microsoft Corporation

```

[Connectivity]

Item	Value
Connection Preference	Never dial

LAN Settings

```

AutoConfigProxy  wininet.dll
AutoProxyDetectMode Disabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride

```

[Cache]

[Following are sub-categories of this main category]

[Summary]

Item	Value
------	-------

```

Page Refresh Type Automatic
Temporary Internet Files Folder C:\Documents
and Settings\Administrator\Local Settings\Temporary
Internet Files
Total Disk Space Not Available
Available Disk Space Not Available
Maximum Cache Size Not Available
Available Cache Size Not Available

```

[List of Objects]

Program File	Status	CodeBase
No cached object information available		

[Content]

[Following are sub-categories of this main category]

[Summary]

Item	Value
Content Advisor	Disabled

[Personal Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No personal certificate information available			

[Other People Certificates]

Issued To	Issued By	Validity	Signature Algorithm
No other people certificate information available			

[Publishers]

Name
No publisher information available

[Security]

Zone	Security Level
My Computer	Custom
Local intranet	Custom
Trusted sites	Custom
Internet	Custom
Restricted sites	Custom

Client Summary

System Information report written at: 02/27/06
19:26:23
System Name: CL97
[System Summary]

Item	Value
OS Name	Microsoft Windows 2000 Server
Version	5.0.2195 Service Pack 4 Build 2195

```

OS Manufacturer Microsoft Corporation
System Name CL97
System Manufacturer HP
System Model ProLiant DL360 G4
System Type X86-based PC
Processor x86 Family 15 Model 4 Stepping 1
GenuineIntel ~3600 Mhz
Processor x86 Family 15 Model 4 Stepping 1
GenuineIntel ~3600 Mhz
Processor x86 Family 15 Model 4 Stepping 1
GenuineIntel ~3600 Mhz
Processor x86 Family 15 Model 4 Stepping 1
GenuineIntel ~3600 Mhz
BIOS Version/Date HP P52, 8/16/2005
SMBIOS Version 2.3
Windows Directory C:\WINNT
System Directory C:\WINNT\system32
Boot Device \Device\Harddisk0\Partition1
Locale United States
Hardware Abstraction Layer Version =
"5.00.2195.6691"
User Name Not Available
Time Zone Central Standard Time
Total Physical Memory 1,024.00 MB
Available Physical Memory 872.79 MB
Total Virtual Memory 2.65 GB
Available Virtual Memory 2.44 GB
Page File Space 1.65 GB
Page File C:\pagefile.sys

```

[Hardware Resources]

[Conflicts/Sharing]

Resource	Device
I/O Port 0x00000000-0x000000CF7	PCI bus
I/O Port 0x00000000-0x000000CF7	Direct memory access controller

IRQ 5	Universal Serial Bus (USB) Controller
IRQ 5	Base System Device
IRQ 5	Base System Device

IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	PCI standard PCI-to-PCI bridge
IRQ 16	Standard Universal PCI to USB Host Controller

Memory Address 0xA0000-0xBFFFF	PCI bus
Memory Address 0xA0000-0xBFFFF	ATI Technologies Inc. RAGE XL PCI

I/O Port 0x00004000-0x00004FFF	PCI standard PCI-to-PCI bridge
I/O Port 0x00004000-0x00004FFF	Smart Array 6i

[DMA]

Resource	Device	Status
DMA 7	Direct memory access controller	OK
DMA 2	Standard floppy disk controller	OK
[Forced Hardware]		
Device	PNP Device ID	
[I/O]		
Resource	Device	Status
0x00000000-0x00000CF7	PCI bus	OK
0x00000000-0x00000CF7	Direct memory access controller	OK
0x00000D00-0x0000FFFF	PCI bus	OK
0x00004000-0x00004FFF	PCI standard PCI-to-PCI bridge	OK
0x00004000-0x00004FFF	Smart Array 6i	OK
0x00002000-0x0000201F	Standard Universal PCI to USB Host Controller	OK
0x00002020-0x0000203F	Standard Universal PCI to USB Host Controller	OK
0x00003000-0x000030FF	ATI Technologies Inc. RAGE XL PCI	OK
0x000003B0-0x000003BB	ATI Technologies Inc. RAGE XL PCI	OK
0x000003C0-0x000003DF	ATI Technologies Inc. RAGE XL PCI	OK
0x00001800-0x000018FF	Base System Device	OK
0x00003400-0x000034FF	Base System Device	OK
0x00000A79-0x00000A79	ISAPNP Read Data Port	OK
0x00000279-0x00000279	ISAPNP Read Data Port	OK
0x00000274-0x00000277	ISAPNP Read Data Port	OK
0x00000070-0x00000077	Motherboard resources	OK
0x00000408-0x0000040F	Motherboard resources	OK
0x000004D0-0x000004D1	Motherboard resources	OK
0x00000020-0x0000003F	Motherboard resources	OK
0x000000A0-0x000000BF	Motherboard resources	OK
0x00000090-0x0000009F	Motherboard resources	OK
0x00000050-0x00000053	Motherboard resources	OK
0x00000700-0x0000071F	Motherboard resources	OK
0x00000800-0x0000083F	Motherboard resources	OK
0x00000900-0x0000097F	Motherboard resources	OK
0x00000010-0x0000001F	Motherboard resources	OK

0x00000C80-0x00000C83	Motherboard resources	OK
0x00000CD4-0x00000CD7	Motherboard resources	OK
0x00000F50-0x00000F58	Motherboard resources	OK
0x000002F8-0x000002FF	Motherboard resources	OK
0x00000040-0x00000043	System timer	OK
0x00000080-0x0000008F	Direct memory access controller	OK
0x000000C0-0x000000DF	Direct memory access controller	OK
0x00000061-0x00000061	System speaker	OK
0x00000060-0x00000060	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x00000064-0x00000064	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
0x0000002E-0x0000002F	Extended IO Bus	OK
0x0000004E-0x0000004F	Extended IO Bus	OK
0x00000220-0x0000025F	Extended IO Bus	OK
0x00000280-0x0000029F	Extended IO Bus	OK
0x000003F8-0x000003FF	Communications Port (COM1)	OK
0x000003F2-0x000003F5	Standard floppy disk controller	OK
0x000003F7-0x000003F7	Standard floppy disk controller	OK
0x00000500-0x0000050F	Standard Dual Channel PCI IDE Controller	OK
0x000001F0-0x000001F7	Primary IDE Channel	OK
0x000003F6-0x000003F6	Primary IDE Channel	OK
0x00000170-0x00000177	Secondary IDE Channel	OK
0x00000376-0x00000376	Secondary IDE Channel	OK
[IRQs]		
Resource	Device	Status
IRQ 9	Microsoft ACPI-Compliant System	OK
IRQ 16	PCI standard PCI-to-PCI bridge	OK
IRQ 16	PCI standard PCI-to-PCI bridge	OK
IRQ 16	PCI standard PCI-to-PCI bridge	OK
IRQ 16	Standard Universal PCI to USB Host Controller	OK
IRQ 24	Smart Array 6i	OK
IRQ 25	HP NC7782 Gigabit Server Adapter	OK
IRQ 26	HP NC7782 Gigabit Server Adapter #2	OK

IRQ 19	Standard Universal PCI to USB Host Controller	OK
IRQ 5	Universal Serial Bus (USB) Controller	OK
IRQ 5	Base System Device	OK
IRQ 5	Base System Device	OK
IRQ 0	System timer	OK
IRQ 1	Standard 101/102-Key or Microsoft Natural PS/2 Keyboard	OK
IRQ 12	PS/2 Compatible Mouse	OK
IRQ 4	Communications Port (COM1)	OK
IRQ 6	Standard floppy disk controller	OK
IRQ 14	Primary IDE Channel	OK
[Memory]		
Resource	Device	Status
0xA0000-0xBFFFF	PCI bus	OK
0xA0000-0xBFFFF	ATI Technologies Inc. RAGE XL PCI	OK
0x40000000-0xFEBFFFFFFF	PCI bus	OK
0xFDF00000-0xFDFFFFFFFF	PCI standard PCI-to-PCI bridge	OK
0xFDF00000-0xFDF1FFFF	Smart Array 6i	OK
0xFDF80000-0xFDFBFFFF	Smart Array 6i	OK
0xFDF70000-0xFDF7FFFF	HP NC7782 Gigabit Server Adapter	OK
0xFDF60000-0xFDF6FFFF	HP NC7782 Gigabit Server Adapter #2	OK
0xFBEEF0000-0xFBEEF000F	Intel(R) 6300ESB Watchdog Timer - 25AB	OK
0xFBEE00000-0xFBEE03FFF	Universal Serial Bus (USB) Controller	OK
0xFC0000000-0xFC0FFFFFFF	ATI Technologies Inc. RAGE XL PCI	OK
0xFBFFF0000-0xFBFFF0FFF	ATI Technologies Inc. RAGE XL PCI	OK
0xFBFE00000-0xFBFE01FFF	Base System Device	OK
0xFBFD00000-0xFBFD07FFF	Base System Device	OK
0xFBFC00000-0xFBFC1FFFF	Base System Device	OK
0xFBFB00000-0xFBFB7FFFF	Base System Device	OK
0xE00000000-0xEFFFFFFF	Motherboard resources	OK
0xFBEBFFC00-0xFBEBFFFFFFF	Standard Dual Channel PCI IDE Controller	OK
[Components]		
[Multimedia]		
[Audio Codecs]		

```

CODEC      Manufacturer      Description
Status File      Version Size
Creation Date
c:\winnt\system32\iac25_32.ax Intel Corporation
Indeo® audio software OK
C:\WINNT\system32\IAC25_32.AX 2.05.53
195.00 KB (199,680 bytes) 12/7/1999
7:00 AM
c:\winnt\system32\msg723.acm Microsoft Corporation
OK
C:\WINNT\system32\MSG723.ACM 4.4.3385
106.77 KB (109,328 bytes) 9/13/2002
5:46 PM
c:\winnt\system32\lhacm.acm Microsoft Corporation
OK
C:\WINNT\system32\LHACM.ACM 4.4.3385
33.27 KB (34,064 bytes) 9/13/2002
5:46 PM
c:\winnt\system32\tsssoft32.acm DSP GROUP,
INC.
C:\WINNT\system32\TSSOFT32.ACM
1.01 9.27 KB (9,488 bytes)
12/7/1999 7:00 AM
c:\winnt\system32\msgsm32.acm Microsoft Corporation
OK
C:\WINNT\system32\MSGSM32.ACM 5.00.2134.1
22.27 KB (22,800 bytes) 12/7/1999
7:00 AM
c:\winnt\system32\msg711.acm Microsoft Corporation
OK
C:\WINNT\system32\MSG711.ACM 5.00.2134.1
10.27 KB (10,512 bytes) 12/7/1999
7:00 AM
c:\winnt\system32\msadp32.acm Microsoft Corporation
OK
C:\WINNT\system32\MSADP32.ACM 5.00.2134.1
14.77 KB (15,120 bytes) 12/7/1999
7:00 AM
c:\winnt\system32\imaadp32.acm Microsoft
Corporation OK
C:\WINNT\system32\IMAADP32.ACM
5.00.2195.6612 16.27 KB (16,656 bytes)
8/16/2005 1:51 PM

[Video Codecs]
CODEC      Manufacturer      Description
Status File      Version Size
Creation Date
c:\winnt\system32\ir50_32.dll Intel Corporation
Indeo® video 5.10 OK
C:\WINNT\system32\IR50_32.DLL
R.5.10.15.2.55 737.50 KB (755,200
bytes) 12/7/1999 7:00 AM
c:\winnt\system32\msh261.drv Microsoft Corporation
OK
C:\WINNT\system32\MSH261.DRV 4.4.3385
163.77 KB (167,696 bytes) 9/13/2002
5:46 PM
c:\winnt\system32\msh263.drv Microsoft Corporation
OK
C:\WINNT\system32\MSH263.DRV 4.4.3385

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252.27 KB (258,320 bytes) 9/13/2002
5:45 PM
c:\winnt\system32\msvidc32.dll Microsoft
Corporation OK
C:\WINNT\system32\MSVIDC32.DLL
5.00.2134.1 27.27 KB (27,920 bytes)
12/7/1999 7:00 AM
c:\winnt\system32\msrle32.dll Microsoft Corporation
OK
C:\WINNT\system32\MSRLE32.DLL
5.00.2195.6612 10.77 KB (11,024 bytes)
8/16/2005 1:51 PM
c:\winnt\system32\ir32_32.dll Intel(R) Corporation
OK
C:\WINNT\system32\IR32_32.DLL Not Available
194.50 KB (199,168 bytes) 12/7/1999
7:00 AM
c:\winnt\system32\iccvid.dll Radius Inc.
OK C:\WINNT\system32\ICCVID.DLL
1.10.0.6 108.00 KB (110,592 bytes)
12/7/1999 7:00 AM

[CD-ROM]
Item Value
Drive D:
Description CD-ROM Drive
Media Loaded No
Media Type CD-ROM
Name COMPAQ CD-ROM SN-124
Manufacturer (Standard CD-ROM drives)
Status OK
Transfer Rate Not Available
SCSI Target ID 0
PNP Device ID IDE\CDROMCOMPAQ_CD-ROM_SN-
124_____N104____\5&180B77CF&0&0.0.0

Driver c:\winnt\system32\drivers\cdrom.sys
(5.00.2195.6655, 27.33 KB (27,984 bytes), 12/7/1999
7:00 AM)

[Sound Device]
Item Value

[Display]
Item Value
Name ATI Technologies Inc. RAGE XL PCI
PNP Device ID
PCI\VEN_1002&DEV_4752&SUBSYS_001E0E11&REV_2
7\4&2183A681&0&18F0
Adapter Type ATI RAGE XL PCI, ATI Technologies
Inc. compatible
Adapter Description ATI Technologies Inc. RAGE XL PCI

Adapter RAM 8.00 MB (8,388,608 bytes)
Installed Drivers atidrab.dll
Driver Version 5.00.2179.1
INF File display.inf (atirage3 section)
Color Planes 1
Color Table Entries 65536
Resolution 640 x 480 x 60 hertz

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```

Bits/Pixel 16
Memory Address 0xFC000000-0xFCFFFFFF
I/O Port 0x00003000-0x000030FF
Memory Address 0xFBFF0000-0xFBFF0FFF
I/O Port 0x000003B0-0x000003BB
I/O Port 0x000003C0-0x000003DF
Memory Address 0xA0000-0xBFFFF
Driver c:\winnt\system32\drivers\atimpab.sys
(5.00.2179.1, 69.95 KB (71,632 bytes), 9/13/2002 5:40
PM)

[Infrared]
Item Value

[Input]
Item Value

[Keyboard]
Item Value
Description Standard 101/102-Key or Microsoft
Natural PS/2 Keyboard
Name Enhanced (101- or 102-key)
Layout 00000409
PNP Device ID ACPI\PNP0303\4&1F443D2A&0
Number of Function Keys 12
I/O Port 0x00000060-0x00000060
I/O Port 0x00000064-0x00000064
IRQ Channel IRQ 1
Driver c:\winnt\system32\drivers\i8042prt.sys
(5.00.2195.6655, 45.89 KB (46,992 bytes), 12/7/1999
7:00 AM)

[Pointing Device]
Item Value
Hardware Type USB Human Interface Device
Number of Buttons 3
Status OK
PNP Device ID
USB\VID_049F&PID_0048\5&20E9BADC&0&1
Power Management Supported No
Double Click Threshold 6
Handedness Right Handed Operation
Driver c:\winnt\system32\drivers\hidusb.sys
(5.00.2142.1, 13.58 KB (13,904 bytes), 8/31/2005 1:17
PM)

Hardware Type PS/2 Compatible Mouse
Number of Buttons 3
Status OK
PNP Device ID ACPI\PNP0F13\4&1F443D2A&0
Power Management Supported No
Double Click Threshold 6
Handedness Right Handed Operation
IRQ Channel IRQ 12
Driver c:\winnt\system32\drivers\i8042prt.sys
(5.00.2195.6655, 45.89 KB (46,992 bytes), 12/7/1999
7:00 AM)

[Modem]

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Item Value

[Network]

[Adapter]

Item Value

Name [00000000] RAS Async Adapter
Adapter Type Not Available
Product Type RAS Async Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 2/27/2006 10:53 AM
Index 0
Service Name AsyncMac
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available

Name [00000001] WAN Miniport (L2TP)
Adapter Type Not Available
Product Type WAN Miniport (L2TP)
Installed Yes
PNP Device ID ROOT\MS_L2TPMINIPORT\0000
Last Reset 2/27/2006 10:53 AM
Index 1
Service Name Rasl2tp
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\winnt\system32\drivers\rasl2tp.sys
(5.00.2195.6655, 50.89 KB (52,112 bytes), 12/7/1999
7:00 AM)

Name [00000002] WAN Miniport (PPTP)
Adapter Type Wide Area Network (WAN)
Product Type WAN Miniport (PPTP)
Installed Yes
PNP Device ID ROOT\MS_PPTPMINIPORT\0000
Last Reset 2/27/2006 10:53 AM
Index 2
Service Name PptpMiniport
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 50:50:54:50:30:30

Driver c:\winnt\system32\drivers\raspptp.sys
(5.00.2195.6711, 47.33 KB (48,464 bytes), 12/7/1999
7:00 AM)

Name [00000003] Direct Parallel
Adapter Type Not Available
Product Type Direct Parallel
Installed Yes
PNP Device ID ROOT\MS_PTMINIPORT\0000
Last Reset 2/27/2006 10:53 AM
Index 3
Service Name Raspti
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\winnt\system32\drivers\raspti.sys
(5.00.2146.1, 16.48 KB (16,880 bytes), 12/7/1999 7:00
AM)

Name [00000004] WAN Miniport (IP)
Adapter Type Not Available
Product Type WAN Miniport (IP)
Installed Yes
PNP Device ID ROOT\MS_NDISWANIP\0000
Last Reset 2/27/2006 10:53 AM
Index 4
Service Name NdisWan
IP Address Not Available
IP Subnet Not Available
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address Not Available
Driver c:\winnt\system32\drivers\ndiswan.sys
(5.00.2195.6699, 91.17 KB (93,360 bytes), 12/7/1999
7:00 AM)

Name [00000005] Compaq NC7780 Gigabit Server
Adapter
Adapter Type Not Available
Product Type Compaq NC7780 Gigabit Server
Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 2/27/2006 10:53 AM
Index 5
Service Name q57w2k
IP Address 130.172.11.97
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled Yes
DHCP Server 130.168.253.2
DHCP Lease Expires 9/16/2002 7:03 PM
DHCP Lease Obtained 9/15/2002 7:03 PM
MAC Address 00:15:60:0E:02:2A

Name [00000006] Compaq NC7780 Gigabit Server
Adapter
Adapter Type Not Available
Product Type Compaq NC7780 Gigabit Server
Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 2/27/2006 10:53 AM
Index 6
Service Name q57w2k
IP Address 130.168.40.97
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:15:60:0E:02:29

Name [00000007] Compaq NC3123 Fast Ethernet NIC
Adapter Type Not Available
Product Type Compaq NC3123 Fast Ethernet NIC
Installed Yes
PNP Device ID Not Available
Last Reset 2/27/2006 10:53 AM
Index 7
Service Name N100
IP Address 130.168.40.97
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled Yes
DHCP Server 130.168.253.2
DHCP Lease Expires 9/16/2002 3:58 PM
DHCP Lease Obtained 9/15/2002 3:58 PM
MAC Address 00:15:60:0E:02:29

Name [00000008] Compaq NC7781 Gigabit Server
Adapter
Adapter Type Not Available
Product Type Compaq NC7781 Gigabit Server
Adapter
Installed Yes
PNP Device ID Not Available
Last Reset 2/27/2006 10:53 AM
Index 8
Service Name q57w2k
IP Address 130.168.40.97
IP Subnet 255.255.0.0
Default IP Gateway Not Available
DHCP Enabled No
DHCP Server Not Available
DHCP Lease Expires Not Available
DHCP Lease Obtained Not Available
MAC Address 00:15:60:0E:02:29

Name [00000009] Compaq NC7781 Gigabit Server
Adapter
Adapter Type Not Available
Product Type Compaq NC7781 Gigabit Server
Adapter
Installed Yes

PNP Device ID Not Available
 Last Reset 2/27/2006 10:53 AM
 Index 9
 Service Name q57w2k
 IP Address 130.172.11.97
 IP Subnet 255.255.0.0
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 00:15:60:0E:02:2A

Name [00000010] HP NC7782 Gigabit Server Adapter

Adapter Type Ethernet 802.3
 Product Type HP NC7782 Gigabit Server Adapter

Installed Yes
 PNP Device ID PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
 0\4&19638ECB&0&10E0
 Last Reset 2/27/2006 10:53 AM
 Index 10
 Service Name q57w2k
 IP Address 130.172.11.97
 IP Subnet 255.255.0.0
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 00:15:60:0E:02:2A
 Memory Address 0xFDF70000-0xFDF7FFFF
 IRQ Channel IRQ 25
 Driver c:\winnt\system32\drivers\q57w2k.sys
 (7.80.0.0, 187.74 KB (192,247 bytes), 4/12/2005 2:00 PM)

Name [00000011] HP NC7782 Gigabit Server Adapter

Adapter Type Ethernet 802.3
 Product Type HP NC7782 Gigabit Server Adapter

Installed Yes
 PNP Device ID PCI\VEN_14E4&DEV_1648&SUBSYS_00D00E11&REV_1
 0\4&19638ECB&0&11E0
 Last Reset 2/27/2006 10:53 AM
 Index 11
 Service Name q57w2k
 IP Address 130.168.40.97
 IP Subnet 255.255.0.0
 Default IP Gateway Not Available
 DHCP Enabled No
 DHCP Server Not Available
 DHCP Lease Expires Not Available
 DHCP Lease Obtained Not Available
 MAC Address 00:15:60:0E:02:29
 Memory Address 0xFDF60000-0xFDF6FFFF
 IRQ Channel IRQ 26

Driver c:\winnt\system32\drivers\q57w2k.sys
 (7.80.0.0, 187.74 KB (192,247 bytes), 4/12/2005 2:00 PM)

[Protocol]

Item	Value
Name	MSAFD Tcpip [TCP/IP]
Connectionless Service	No
Guarantees Delivery	Yes
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	No
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

Name MSAFD Tcpip [UDP/IP]

Connectionless Service	Yes
Guarantees Delivery	No
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)

Message Oriented Yes

Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	Yes

Name RSVP UDP Service Provider

Connectionless Service	Yes
Guarantees Delivery	No
Guarantees Sequencing	No
Maximum Address Size	16 bytes
Maximum Message Size	63.93 KB (65,467 bytes)

Message Oriented Yes

Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	Yes
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	Yes

Name RSVP TCP Service Provider

Connectionless Service	No
Guarantees Delivery	Yes
Guarantees Sequencing	Yes
Maximum Address Size	16 bytes
Maximum Message Size	0 bytes
Message Oriented	No
Minimum Address Size	16 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	Yes
Supports Expedited Data	Yes
Supports Graceful Closing	Yes
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{37E5A54E-FF18-486C-B3AD-E80449420A01}] SEQPACKET 8

Connectionless Service	No
Guarantees Delivery	Yes
Guarantees Sequencing	Yes
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)

Message Oriented Yes

Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	No
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{37E5A54E-FF18-486C-B3AD-E80449420A01}] DATAGRAM 8

Connectionless Service	Yes
Guarantees Delivery	No
Guarantees Sequencing	No
Maximum Address Size	20 bytes
Maximum Message Size	62.50 KB (64,000 bytes)

Message Oriented Yes

Minimum Address Size	20 bytes
Pseudo Stream Oriented	No
Supports Broadcasting	Yes
Supports Connect Data	No
Supports Disconnect Data	No
Supports Encryption	No
Supports Expedited Data	No
Supports Graceful Closing	No
Supports Guaranteed Bandwidth	No
Supports Multicasting	No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{4D85C014-5E76-48CF-93EA-317E0F725486}] SEQPACKET 7

Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{4D85C014-5E76-48CF-93EA-317E0F725486}] DATAGRAM 7
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}] SEQPACKET 6
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{2D8AA674-9F13-43EE-9055-F9ECADD87F7F}] DATAGRAM 6

Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{EFD5741D-3A14-456C-98EB-17ABC580A075}] SEQPACKET 5
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{EFD5741D-3A14-456C-98EB-17ABC580A075}] DATAGRAM 5
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{4249431A-469E-4735-A292-01AA526741FC}] SEQPACKET 4

Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{4249431A-469E-4735-A292-01AA526741FC}] DATAGRAM 4
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] SEQPACKET 3
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{3B09DDB7-7EB8-4941-8121-52DC6359F5A6}] DATAGRAM 3

Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{684FA660-D082-4A8C-AC8C-C9D449B21686}] SEQPACKET 0
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{684FA660-D082-4A8C-AC8C-C9D449B21686}] DATAGRAM 0
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] SEQPACKET 1

Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{D90E04F2-3AD9-4F98-9464-751E106D7E6A}] DATAGRAM 1
 Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{3F1BA297-E685-416B-82D7-70E771CC8745}] SEQPACKET 2
 Connectionless Service No
 Guarantees Delivery Yes
 Guarantees Sequencing Yes
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting No
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

Name MSAFD NetBIOS
 [\Device\NetBT_Tcpip_{3F1BA297-E685-416B-82D7-70E771CC8745}] DATAGRAM 2

Connectionless Service Yes
 Guarantees Delivery No
 Guarantees Sequencing No
 Maximum Address Size 20 bytes
 Maximum Message Size 62.50 KB (64,000 bytes)

Message Oriented Yes
 Minimum Address Size 20 bytes
 Pseudo Stream Oriented No
 Supports Broadcasting Yes
 Supports Connect Data No
 Supports Disconnect Data No
 Supports Encryption No
 Supports Expedited Data No
 Supports Graceful Closing No
 Supports Guaranteed Bandwidth No
 Supports Multicasting No

[WinSock]

Item Value
 File c:\winnt\system32\winsock.dll
 Size 2.80 KB (2,864 bytes)
 Version 3.10

File c:\winnt\system32\sock32.dll
 Size 21.27 KB (21,776 bytes)
 Version 5.00.2195.6603

[Ports]

[Serial]

Item Value
 Name Communications Port (COM1)
 Status OK
 PNP Device ID ACPI\PNP0501\0
 Maximum Input Buffer Size 0
 Maximum Output Buffer Size No
 Settable Baud Rate Yes
 Settable Data Bits Yes
 Settable Flow Control Yes
 Settable Parity Yes
 Settable Parity Check Yes
 Settable Stop Bits Yes
 Settable RLS D Yes
 Supports RLS D Yes
 Supports 16 Bit Mode No
 Supports Special Characters No
 Baud Rate 9600
 Bits/Byte 8
 Stop Bits 1
 Parity None
 Busy No
 Abort Read/Write on Error No
 Binary Mode Enabled Yes
 Continue Xmit on XOff No
 CTS Outflow Control No
 Discard NULL Bytes No
 DSR Outflow Control 0
 DSR Sensitivity 0

```

DTR Flow Control Type      Enable
EOF Character              0
Error Replace Character    0
Error Replacement Enabled  No
Event Character           0
Parity Check Enabled      No
RTS Flow Control Type     Enable
XOff Character            19
XOffXmit Threshold       512
XOn Character             17
XOnXmit Threshold        2048
XOnXoff InFlow Control   0
XOnXoff OutFlow Control  0
IRQ Channel              IRQ 4
I/O Port                  0x000003F8-0x000003FF
Driver                   c:\winnt\system32\drivers\serial.sys
(5.00.2195.6655, 61.27 KB (62,736 bytes), 12/7/1999
7:00 AM)

```

[Parallel]

```
Item      Value
```

[Storage]

[Drives]

```

Item      Value
Drive A:
Description 3 1/2 Inch Floppy Drive

Drive C:
Description Local Fixed Disk
Compressed  No
File System NTFS
Size       33.90 GB (36,405,055,488 bytes)
Free Space 30.32 GB (32,560,594,944 bytes)

```

```

Volume Name
Volume Serial Number      C8B488FA

```

```

Drive D:
Description  CD-ROM Disc

```

[Disks]

```

Item      Value
Description  Disk drive
Manufacturer (Standard disk drives)
Model      HP LOGICAL VOLUME SCSI Disk Device
Bytes/Sector 512
Media Loaded Yes
Media Type  Fixed hard disk media
Partitions  1
SCSI Bus    0
SCSI Logical Unit 0
SCSI Port 2
SCSI Target ID 4
Sectors/Track 63
Size       33.91 GB (36,413,314,560 bytes)
Total Cylinders 4,427

```

```

Total Sectors 71,119,755
Total Tracks  1,128,885
Tracks/Cylinder 255
Partition Disk #0, Partition #0
Partition Size 33.90 GB (36,405,057,024 bytes)

```

```
Partition Starting Offset 32,256 bytes
```

[SCSI]

```

Item      Value
Name      Smart Array 6i
Manufacturer Hewlett-Packard Company
Status    OK
PNP Device ID
          PCI\VEN_0E11&DEV_0046&SUBSYS_40910E11&REV_0
          1\4&19638ECB&0&08E0
Memory Address 0xFDF0000-0xFDF1FFF
I/O Port      0x00004000-0x00004FFF
Memory Address 0xFDF80000-0xFDFBFFF
IRQ Channel    IRQ 24
Driver        c:\winnt\system32\drivers\cpqcissm.sys
(5.64.0.32 Build 7 (x86), 16.13 KB (16,512 bytes),
4/12/2005 11:15 AM)

```

[IDE]

```

Item      Value
Name      Standard Dual Channel PCI IDE Controller

```

```

Manufacturer (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID
          PCI\VEN_8086&DEV_25A2&SUBSYS_32010E11&REV_0
          2\3&61AAA01&0&F9
I/O Port    0x00000500-0x0000050F
Memory Address 0xFEBFFC00-0xFEBFFFFF
Driver      c:\winnt\system32\drivers\pciide.sys
(5.00.2195.6655, 3.02 KB (3,088 bytes), 12/7/1999
7:00 AM)

```

```

Name      Primary IDE Channel
Manufacturer (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID
          PCI\IDE\IDECHANNEL\4&2BBEC4C6&0&0

```

```

I/O Port 0x000001F0-0x000001F7
I/O Port 0x000003F6-0x000003F6
IRQ Channel IRQ 14
Driver    c:\winnt\system32\drivers\atapi.sys
(5.00.2195.6699, 84.64 KB (86,672 bytes), 12/7/1999
7:00 AM)

```

```

Name      Secondary IDE Channel
Manufacturer (Standard IDE ATA/ATAPI
controllers)
Status      OK
PNP Device ID
          PCI\IDE\IDECHANNEL\4&2BBEC4C6&0&1

```

```

I/O Port 0x00000170-0x00000177
I/O Port 0x00000376-0x00000376

```

```

Driver c:\winnt\system32\drivers\atapi.sys
(5.00.2195.6699, 84.64 KB (86,672 bytes), 12/7/1999
7:00 AM)

```

[Printing]

```
Name      Driver      Port Name Server Name
```

[Problem Devices]

```

Device PNP Device ID      Error Code
Universal Serial Bus (USB) Controller
          PCI\VEN_8086&DEV_25AD&SUBSYS_32010E11&REV_0
          2\3&61AAA01&0&EF This device is disabled because
the firmware of the device did not give it the
required resources.
Base System Device
          PCI\VEN_0E11&DEV_B203&SUBSYS_B2060E11&REV_0
          1\4&2183A681&0&20F0 This device is disabled because
the firmware of the device did not give it the
required resources.
Base System Device
          PCI\VEN_0E11&DEV_B204&SUBSYS_B2060E11&REV_0
          1\4&2183A681&0&22F0 This device is disabled because
the firmware of the device did not give it the
required resources.

```

[USB]

```

Device PNP Device ID
Standard Universal PCI to USB Host Controller
          PCI\VEN_8086&DEV_25A9&SUBSYS_32010E11&REV_0
          2\3&61AAA01&0&E8
USB Root Hub      USB\ROOT_HUB\4&312B1C17&0
USB Human Interface Device
          USB\VID_049F&PID_0048\5&20E9BADC&0&1
HID-compliant mouse
          HID\VID_049F&PID_0048\6&360717A3&0&0000
Standard Universal PCI to USB Host Controller
          PCI\VEN_8086&DEV_25AA&SUBSYS_32010E11&REV_0
          2\3&61AAA01&0&E9
USB Root Hub      USB\ROOT_HUB\4&24B43ADC&0

```

[Software Environment]

[System Drivers]

Name	Description	File	Type
	Started	Start Mode	Status
	Status	Error Control	Accept Pause
	Accept Stop		
abiosdsk	Abiosdsk	Not Available	Kernel Driver
	No	Disabled	Stopped
	Ignore	No	OK
abp480n5	abp480n5	Not Available	Kernel Driver
	No	Disabled	Stopped
	Normal	No	OK
acpi	Microsoft ACPI Driver		
	c:\winnt\system32\drivers\acpi.sys		
	Kernel Driver	Yes	Boot

	Running	OK	Normal	No	Yes
acpiec	ACPIEC				
	c:\winnt\system32\drivers\acpiec.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
adpu160m	adpu160m	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
afd	AFD Networking Support Environment				
	c:\winnt\system32\drivers\afd.sys				
	Kernel Driver	Yes	Auto		
	Running	OK	Normal	No	Yes
ahal54x	Ahal54x	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
aicl16x	aicl16x	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
aic78u2	aic78u2	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
aic78xx	aic78xx	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
alkernel	Altiris Kernel Driver				
	c:\winnt\system32\drivers\alkernel.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ami0nt	ami0nt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
amsint	amsint	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
asc	asc	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
asc3350p	asc3350p	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
asc3550	asc3550	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
asyncmac	RAS Asynchronous Media Driver				
	c:\winnt\system32\drivers\asyncmac.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
atapi	Standard IDE/ESDI Hard Disk Controller				
	c:\winnt\system32\drivers\atapi.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
atdisk	Atdisk	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Ignore	No	No		
atirage3	atirage3				
	c:\winnt\system32\drivers\atimpab.sys				
	Kernel Driver	Yes	Manual		

	Running	OK	Ignore	No	Yes
atmarpc	ATM ARP Client Protocol				
	c:\winnt\system32\drivers\atmarpc.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
audstub	Audio Stub Driver				
	c:\winnt\system32\drivers\audstub.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
beep	Beep				
	c:\winnt\system32\drivers\beep.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
buslogic	BusLogic	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cd20xrnt	cd20xrnt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cdaudio	Cdaudio				
	c:\winnt\system32\drivers\cdaudio.sys				
	Kernel Driver	No	System		
	Stopped	OK	Ignore	No	No
cdfs	Cdfs				
	c:\winnt\system32\drivers\cdfs.sys				
	File System Driver	Yes	Disabled		
	Running	OK	Normal	No	Yes
cdrom	CD-ROM Driver				
	c:\winnt\system32\drivers\cdrom.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
changer	Changer	Not Available	Kernel Driver		
	No	System	Stopped	OK	
	Ignore	No	No		
cpqarray	Cpqarray	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqarray2	cpqarray2	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqcissm	cpqcissm				
	c:\winnt\system32\drivers\cpqcissm.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
cpqfcalm	cpqfcalm	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
cpqfws2e	cpqfws2e	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
dac960nt	dac960nt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		

deckzpsx	deckzpsx	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
dfsdriver	DfsDriver				
	c:\winnt\system32\drivers\dfs.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
disk	Disk Driver				
	c:\winnt\system32\drivers\disk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
diskperf	Diskperf				
	c:\winnt\system32\drivers\diskperf.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmboot	dmboot				
	c:\winnt\system32\drivers\dmboot.sys				
	Kernel Driver	No	Disabled		
	Stopped	OK	Normal	No	No
dmio	Logical Disk Manager Driver				
	c:\winnt\system32\drivers\dmio.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
dmload	dmload				
	c:\winnt\system32\drivers\dmload.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
efs	EFS				
	c:\winnt\system32\drivers\efs.sys				
	File System Driver	Yes	Disabled		
	Running	OK	Normal	No	Yes
fastfat	Fastfat				
	c:\winnt\system32\drivers\fastfat.sys				
	File System Driver	Yes	Disabled		
	Running	OK	Normal	No	Yes
fd16_700	Fd16_700	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
fdc	Floppy Disk Controller Driver				
	c:\winnt\system32\drivers\fdc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
fips	Fips				
	c:\winnt\system32\drivers\fips.sys				
	Kernel Driver	Yes	Auto		
	Running	OK	Normal	No	Yes
fireport	fireport	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
flashpnt	flashpnt	Not Available	Kernel Driver		
	No	Disabled	Stopped	OK	
	Normal	No	No		
flpydisk	Floppy Disk Driver				
	c:\winnt\system32\drivers\flpydisk.sys				
	Kernel Driver	Yes	Manual		

	Running	OK	Normal	No	Yes
ftdisk	Volume Manager Driver c:\winnt\system32\drivers\ftdisk.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
gpc	Generic Packet Classifier c:\winnt\system32\drivers\msgpc.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
hidusb	Microsoft HID Class Driver c:\winnt\system32\drivers\hidusb.sys				
	Kernel Driver	Yes	Auto		
	Running	OK	Ignore	No	Yes
i8042prt	i8042 Keyboard and PS/2 Mouse Port Driver c:\winnt\system32\drivers\i8042prt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ini910u	ini910u	Not Available		Kernel Driver	
		Disabled	Stopped	OK	
	Normal	No	No		
intelide	IntelIde	Not Available		Kernel Driver	
		Disabled	Stopped	OK	
	Normal	No	No		
ipfilterdriver	IP Traffic Filter Driver c:\winnt\system32\drivers\ipfltdrv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipinip	IP in IP Tunnel Driver c:\winnt\system32\drivers\ipinip.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipnat	IP Network Address Translator c:\winnt\system32\drivers\ipnat.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ipsec	IPSEC driver c:\winnt\system32\drivers\ipsec.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ipsraidn	ipsraidn	Not Available		Kernel Driver	
		Disabled	Stopped	OK	
	Normal	No	No		
irenum	IR Enumerator Service c:\winnt\system32\drivers\irenum.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
isapnp	PnP ISA/EISA Bus Driver c:\winnt\system32\drivers\isapnp.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Critical	No	Yes
kbdclass	Keyboard Class Driver c:\winnt\system32\drivers\kbdclass.sys				

	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
ksecdd	KSecDD c:\winnt\system32\drivers\ksecdd.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
lbrtfdc	lbrtfdc	Not Available		Kernel Driver	
		No	System	Stopped	OK
	Ignore	No	No		
lp6nds35	lp6nds35	Not Available		Kernel Driver	
		No	Disabled	Stopped	OK
	Normal	No	No		
mmdd	mmdd c:\winnt\system32\drivers\mmdd.sys				
	Kernel Driver	Yes	System		
	Running	OK	Ignore	No	Yes
modem	Modem c:\winnt\system32\drivers\modem.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Ignore	No	No
mouclass	Mouse Class Driver c:\winnt\system32\drivers\mouclass.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
mouhid	Mouse HID Driver c:\winnt\system32\drivers\mouhid.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Ignore	No	Yes
mountmgr	MountMgr c:\winnt\system32\drivers\mountmgr.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
mraid35x	mraid35x	Not Available		Kernel Driver	
		No	Disabled	Stopped	OK
	Normal	No	No		
mrx smb	MRXSMB c:\winnt\system32\drivers\mrx smb.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
msfs	Msfs c:\winnt\system32\drivers\msfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
mks ssv	Microsoft Streaming Service Proxy c:\winnt\system32\drivers\mks ssv.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
mspclock	Microsoft Streaming Clock Proxy c:\winnt\system32\drivers\mspclock.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No

mspqm	Microsoft Streaming Quality Manager Proxy c:\winnt\system32\drivers\mspqm.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
mup	Mup c:\winnt\system32\drivers\mup.sys				
	File System Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
n100	Compaq Ethernet or Fast Ethernet NIC NT Driver c:\winnt\system32\drivers\n100nt5.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ncrc710	Nrc710	Not Available		Kernel Driver	
		No	Disabled	Stopped	OK
	Normal	No	No		
ndis	NDIS System Driver c:\winnt\system32\drivers\ndis.sys				
	Kernel Driver	Yes	Boot		
	Running	OK	Normal	No	Yes
ndistapi	Remote Access NDIS TAPI Driver c:\winnt\system32\drivers\ndistapi.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndisui0	NDIS Usermode I/O Protocol c:\winnt\system32\drivers\ndisui0.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
ndiswan	Remote Access NDIS WAN Driver c:\winnt\system32\drivers\ndiswan.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
ndproxy	NDIS Proxy c:\winnt\system32\drivers\ndproxy.sys				
	Kernel Driver	Yes	Manual		
	Running	OK	Normal	No	Yes
netbios	NetBIOS Interface c:\winnt\system32\drivers\netbios.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes
netbt	NetBios over Tcpip c:\winnt\system32\drivers\netbt.sys				
	Kernel Driver	Yes	System		
	Running	OK	Normal	No	Yes
netdetect	NetDetect c:\winnt\system32\drivers\netdetect.sys				
	Kernel Driver	No	Manual		
	Stopped	OK	Normal	No	No
npfs	Npfs c:\winnt\system32\drivers\npfs.sys				
	File System Driver	Yes	System		
	Running	OK	Normal	No	Yes

ntfs	Ntfs c:\winnt\system32\drivers\ntfs.sys File System Driver Yes Disabled Running OK Normal No Yes
null	Null c:\winnt\system32\drivers\null.sys Kernel Driver Yes System Running OK Normal No Yes
nwlkflt	IPX Traffic Filter Driver c:\winnt\system32\drivers\nwlkflt.sys Kernel Driver No Manual Stopped OK Normal No No
nwlkfwd	IPX Traffic Forwarder Driver c:\winnt\system32\drivers\nwlkfwd.sys Kernel Driver No Manual Stopped OK Normal No No
openhci	Microsoft USB Open Host Controller Driver c:\winnt\system32\drivers\openhci.sys Kernel Driver No Manual Stopped OK Normal No No
parallel	Parallel c:\winnt\system32\drivers\parallel.sys Kernel Driver No Auto Stopped OK Ignore No No
parport	Parport c:\winnt\system32\drivers\parport.sys Kernel Driver No Auto Stopped OK Ignore No No
partmgr	PartMgr c:\winnt\system32\drivers\partmgr.sys Kernel Driver Yes Boot Running OK Normal No Yes
parvdm	ParVdm c:\winnt\system32\drivers\parvdm.sys Kernel Driver No Auto Stopped OK Ignore No No
pci	PCI Bus Driver c:\winnt\system32\drivers\pci.sys Kernel Driver Yes Boot Running OK Critical No Yes
pcidump	PCIDump Not Available Kernel Driver No System Stopped OK
pciide	PCIide c:\winnt\system32\drivers\pciide.sys Kernel Driver Yes Boot Running OK Normal No Yes
pcmcia	Pcmcia c:\winnt\system32\drivers\pcmcia.sys Kernel Driver No Disabled Stopped OK Normal No No

pdcomp	PDCOMP Not Available Kernel Driver No Manual Stopped OK
pdframe	PDFRAME Not Available Kernel Driver No Manual Stopped OK
pdreli	PDRELI Not Available Kernel Driver No Manual Stopped OK
pdrframe	PDRFRAME Not Available Kernel Driver No Manual Stopped OK
pptpminiport	WAN Miniport (PPTP) c:\winnt\system32\drivers\rasppptp.sys Kernel Driver Yes Manual Running OK Normal No Yes
ptilink	Direct Parallel Link Driver c:\winnt\system32\drivers\ptilink.sys Kernel Driver Yes Manual Running OK Normal No Yes
q57w2k	HP NC7782 Gigabit Server Adapter c:\winnt\system32\drivers\q57w2k.sys Kernel Driver Yes Manual Running OK Normal No Yes
ql1080	ql1080 Not Available Kernel Driver No Disabled Stopped OK
ql10wnt	ql10wnt Not Available Kernel Driver No Disabled Stopped OK
ql1240	ql1240 Not Available Kernel Driver No Disabled Stopped OK
ql2100	ql2100 Not Available Kernel Driver No Disabled Stopped OK
rasacd	Remote Access Auto Connection Driver c:\winnt\system32\drivers\rasacd.sys Kernel Driver Yes System Running OK Normal No Yes
rasl2tp	WAN Miniport (L2TP) c:\winnt\system32\drivers\rasl2tp.sys Kernel Driver Yes Manual Running OK Normal No Yes
raspti	Direct Parallel c:\winnt\system32\drivers\raspti.sys Kernel Driver Yes Manual Running OK Normal No Yes
rca	Microsoft Streaming Network Raw Channel Access c:\winnt\system32\drivers\rca.sys Kernel Driver No Manual Stopped OK Normal No No
rdbss	Rdbss c:\winnt\system32\drivers\rdbss.sys File System Driver Yes System

rdpdr	Terminal Server Device Redirector Driver c:\winnt\system32\drivers\rdpdr.sys Kernel Driver Yes Manual Running OK Normal No Yes
rdpwd	RDPWD c:\winnt\system32\drivers\rdpwd.sys Kernel Driver Yes Manual Running OK Ignore No Yes
redbook	Digital CD Audio Playback Filter Driver c:\winnt\system32\drivers\redbook.sys Kernel Driver No System Stopped OK Normal No No
serenum	Serenum Filter Driver c:\winnt\system32\drivers\serenum.sys Kernel Driver Yes Manual Running OK Normal No Yes
serial	Serial port driver c:\winnt\system32\drivers\serial.sys Kernel Driver Yes System Running OK Ignore No Yes
sfloppy	Sfloppy c:\winnt\system32\drivers\sfloppy.sys Kernel Driver No System Stopped OK Ignore No No
sglfb	sglfb Not Available Kernel Driver No System Stopped OK
simbad	Simbad Not Available Kernel Driver No Disabled Stopped OK
sparrow	Sparrow Not Available Kernel Driver No Disabled Stopped OK
spud	Special Purpose Utility Driver c:\winnt\system32\drivers\spud.sys Kernel Driver Yes Manual Running OK Normal No Yes
srv	Srv c:\winnt\system32\drivers\srv.sys File System Driver Yes Manual Running OK Normal No Yes
swenum	Software Bus Driver c:\winnt\system32\drivers\swenum.sys Kernel Driver Yes Manual Running OK Normal No Yes
symc810	symc810 Not Available Kernel Driver No Disabled Stopped OK
symc8xx	symc8xx Not Available Kernel Driver No Disabled Stopped OK

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sym_hi      sym_hi      Not Available      Kernel Driver
            No          Disabled Stopped      OK
            Normal     No          No
tcpip      TCP/IP Protocol Driver
            c:\winnt\system32\drivers\tcpip.sys
            Kernel Driver      Yes          System
            Running      OK          Normal     No          Yes
tdasync    TDASYNC
            c:\winnt\system32\drivers\tdasync.sys
            Kernel Driver      No          Manual
            Stopped      OK          Ignore     No          No
tdipx     TDIPX
            c:\winnt\system32\drivers\tdipx.sys
            Kernel Driver      No          Manual
            Stopped      OK          Ignore     No          No
tdnetb    TDNETB
            c:\winnt\system32\drivers\tdnetb.sys
            Kernel Driver      No          Manual
            Stopped      OK          Ignore     No          No
tdpipe    TDPIPE
            c:\winnt\system32\drivers\tdpipe.sys
            Kernel Driver      No          Manual
            Stopped      OK          Ignore     No          No
tdspx     TDSPX
            c:\winnt\system32\drivers\tdspx.sys
            Kernel Driver      No          Manual
            Stopped      OK          Ignore     No          No
tdtcp     TDTCP
            c:\winnt\system32\drivers\tdtcp.sys
            Kernel Driver      Yes          Manual
            Running      OK          Ignore     No          Yes
termdd    Terminal Device Driver
            c:\winnt\system32\drivers\termdd.sys
            Kernel Driver      Yes          Auto
            Running      OK          Normal     No          Yes
tga       tga          Not Available      Kernel Driver
            No          System Stopped      OK
            Ignore     No          No
udfs      Udfs
            c:\winnt\system32\drivers\udfs.sys
            File System Driver      No          Disabled
            Stopped      OK          Normal     No          No
uhcd      Microsoft USB Universal Host Controller
            Driver
            c:\winnt\system32\drivers\uhcd.sys
            Kernel Driver      Yes          Manual
            Running      OK          Normal     No          Yes
ultra66   ultra66   Not Available      Kernel Driver
            No          Disabled Stopped      OK
            Normal     No          No
update    Microcode Update Driver
            c:\winnt\system32\drivers\update.sys
            Kernel Driver      Yes          Manual

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Running      OK          Normal     No          Yes
usbhub    Microsoft USB Standard Hub Driver
            c:\winnt\system32\drivers\usbhub.sys
            Kernel Driver      Yes          Manual
            Running      OK          Normal     No          Yes
vgasave   VgaSave   c:\winnt\system32\drivers\vga.sys
            Kernel Driver      Yes          System
            Running      OK          Ignore     No          Yes
wanarp    Remote Access IP ARP Driver
            c:\winnt\system32\drivers\wanarp.sys
            Kernel Driver      Yes          Manual
            Running      OK          Normal     No          Yes
wdica     WDICA     Not Available      Kernel Driver
            No          Manual Stopped      OK
            Ignore     No          No
[Signed Drivers]
Device Name      Signed      Device Class
Driver Version   Driver Date
Manufacturer     INF Name   Driver Name
Device ID
[Environment Variables]
Variable  Value      User Name
ComSpec   %SystemRoot%\system32\cmd.exe <SYSTEM>
Os2LibPath %SystemRoot%\system32\os2\dll;
<SYSTEM>
Path      %SystemRoot%\system32;%SystemRoot%;%SystemR
oot%\System32\Wbem;C:\Program Files\Microsoft SQL
Server\90\Tools\bin\
windir    %SystemRoot%
OS        Windows_NT
PROCESSOR_ARCHITECTURE x86      <SYSTEM>
PROCESSOR_LEVEL        15      <SYSTEM>
PROCESSOR_IDENTIFIER   x86 Family 15 Model 4
Stepping 1, GenuineIntel
PROCESSOR_REVISION     0401   <SYSTEM>
NUMBER_OF_PROCESSORS   4      <SYSTEM>
PATHEXT   .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF
;.WSH
TEMP      %SystemRoot%\TEMP <SYSTEM>
TMP       %SystemRoot%\TEMP <SYSTEM>
lib       C:\Program Files\SQLXML 4.0\bin\
<SYSTEM>
TEMP     %USERPROFILE%\Local Settings\Temp
CL97\Administrator
TMP      %USERPROFILE%\Local Settings\Temp
CL97\Administrator
[Print Jobs]
Document  Size      Owner      Notify      Status
Time Submitted
Until Time Elapsed Time
Pages Printed      Job ID      Priority

```

```

Parameters      Driver      Print
Processor Host Print Queue      Data Type Name
[Network Connections]
Local Name      Remote Name      Type
Status          User Name
[Running Tasks]
Name      Path      Process ID      Priority      Min
Working Set      Max Working Set      Start Time
Version      Size      File Date
system idle process Not Available      0          0
Not Available      Not Available      Not
Available Not Available      Not Available      Not
Available
system      Not Available      8          8          0
1413120 Not Available      Not Available
Not Available      Not Available
smss.exe    c:\winnt\system32\smss.exe      192      11
204800      1413120      2/27/2006 4:54 PM
5.00.2195.6601      44.77 KB (45,840 bytes)
12/7/1999 7:00 AM
csrss.exe  c:\winnt\system32\csrss.exe      216      13
204800      1413120      2/27/2006 4:54 PM
5.00.2195.6601      5.27 KB (5,392 bytes)
8/16/2005 1:51 PM
winlogon.exe c:\winnt\system32\winlogon.exe
212      13      204800      1413120
2/27/2006 4:54 PM      5.00.2195.6714
176.77 KB (181,008 bytes)      8/16/2005
1:52 PM
services.exe c:\winnt\system32\services.exe
268      9      204800      1413120
2/27/2006 4:54 PM      5.00.2195.6700
87.27 KB (89,360 bytes)      12/7/1999
7:00 AM
lsass.exe  c:\winnt\system32\lsass.exe      280      9
204800      1413120      2/27/2006 4:54 PM
5.00.2195.6695      32.77 KB (33,552 bytes)
12/7/1999 7:00 AM
termsrv.exe c:\winnt\system32\termsrv.exe 388
10      204800      1413120      2/27/2006
4:54 PM      5.00.2195.6696      139.27 KB (142,608
bytes)      8/16/2005 1:51 PM
aclient.exe c:\program
files\altiris\aclient\aclient.exe      460      8
204800      1413120      2/27/2006 4:54 PM
6.1.401      4.63 MB (4,857,932 bytes)
6/5/2003 1:55 PM
regsvcs.exe c:\winnt\system32\regsvcs.exe 488
8      204800      1413120      2/27/2006
4:54 PM      5.00.2195.6701      66.77 KB (68,368 bytes)
8/16/2005 1:51 PM
rsys.exe   c:\benchcraft\rsys.exe      504      8
204800      1413120      2/27/2006 4:54 PM Not
Available 32.00 KB (32,768 bytes)      9/13/2002
6:30 PM
svchost.exe c:\winnt\system32\svchost.exe 520
8      204800      1413120      2/27/2006
4:54 PM      5.00.2134.1      7.77 KB (7,952 bytes)
12/7/1999 7:00 AM

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svchost.exe c:\winnt\system32\svchost.exe 556
8 204800 1413120 2/27/2006
4:54 PM 5.00.2134.1 7.77 KB (7,952 bytes)
12/7/1999 7:00 AM
svchost.exe c:\winnt\system32\svchost.exe 652
8 204800 1413120 2/27/2006
4:54 PM 5.00.2134.1 7.77 KB (7,952 bytes)
12/7/1999 7:00 AM
mstask.exe c:\winnt\system32\mstask.exe 684
8 204800 1413120 2/27/2006
4:54 PM 4.71.2195.6704 116.77 KB (119,568
bytes) 8/16/2005 1:51 PM
winmgmt.exe c:\winnt\system32\wbem\winmgmt.exe 740
8 204800 1413120 2/27/2006
4:54 PM 1.50.1085.0100 192.10 KB (196,706
bytes) 8/16/2005 1:52 PM
inetinfo.exe c:\winnt\system32\inetrv\inetinfo.exe 772
8 204800 1413120 2/27/2006
4:54 PM 5.00.0984.14.27 KB (14,608 bytes)
8/16/2005 1:52 PM
dfssvc.exe c:\winnt\system32\dfssvc.exe 872
8 204800 1413120 2/27/2006
4:54 PM 5.00.2195.6664 88.77 KB (90,896 bytes)
8/16/2005 1:51 PM
svchost.exe c:\winnt\system32\svchost.exe
1076 8 204800 1413120
2/27/2006 4:54 PM 5.00.2134.1
7.77 KB (7,952 bytes) 12/7/1999
7:00 AM
logon.scr c:\winnt\system32\logon.scr 492 4
204800 1413120 2/27/2006 5:09 PM
5.00.2195.6601 127.77 KB (130,832
bytes) 8/16/2005 1:51 PM

[Loaded Modules]

Name Version Size File Date Manufacturer
Path
smss 5.00.2195.6601 44.77 KB (45,840 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\smss.exe
ntdll 5.00.2195.6685 480.27 KB (491,792
bytes) 5/4/2001 12:05 PM Microsoft Corporation
c:\winnt\system32\ntdll.dll
sfcfiles 5.00.2195.6717 948.27 KB (971,024
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\sfcfiles.dll
csrss 5.00.2195.6601 5.27 KB (5,392 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\csrss.exe
csrssrv 5.00.2195.6601 34.27 KB (35,088 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\csrssrv.dll
basesrv 5.00.2195.6706 41.27 KB (42,256 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\basesrv.dll
winsrv 5.00.2195.6699 246.77 KB (252,688
bytes) 11/30/1999 5:39 PM Microsoft Corporation
c:\winnt\system32\winsrv.dll

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user32 5.00.2195.6688 393.77 KB (403,216
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\user32.dll
kernel32 5.00.2195.6688 725.77 KB (743,184
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\kernel32.dll
gdi32 5.00.2195.6660 228.27 KB (233,744
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\gdi32.dll
winlogon 5.00.2195.6714 176.77 KB (181,008
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\winlogon.exe
msvcrt 6.10.9844.0 280.05 KB (286,773
bytes) 6/19/2003 12:05 PM Microsoft Corporation
c:\winnt\system32\msvcrt.dll
advapi32 5.00.2195.6710 378.27 KB (387,344
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\advapi32.dll
rpcrt4 5.00.2195.6701 443.77 KB (454,416
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\rpcrt4.dll
userenv 5.00.2195.6711 380.77 KB (389,904
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\userenv.dll
nddeapi 5.00.2195.6661 15.77 KB (16,144 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\nddeapi.dll
sfc 5.00.2195.6673 92.80 KB (95,024 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\sfc.dll
secur32 5.00.2195.6695 47.77 KB (48,912 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\secur32.dll
profmap 5.00.2195.6610 29.27 KB (29,968 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\profmap.dll
netapi32 5.00.2195.6601 304.27 KB (311,568
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\netapi32.dll
netrap 5.00.2134.1 11.27 KB (11,536 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\netrap.dll
samlib 5.00.2195.6666 48.77 KB (49,936 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\samlib.dll
ws2_32 5.00.2195.6601 68.27 KB (69,904 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\ws2_32.dll
ws2help 5.00.2134.1 17.77 KB (18,192 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\ws2help.dll
wldap32 5.00.2195.6666 158.27 KB (162,064
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wldap32.dll
dnsapi 5.00.2195.6680 131.77 KB (134,928
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\dnsapi.dll
wsock32 5.00.2195.6603 21.27 KB (21,776 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wsock32.dll
winsta 5.00.2195.6701 38.27 KB (39,184 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\winsta.dll

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winmm 5.00.2161.1 184.77 KB (189,200
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\winmm.dll
setupapi 5.00.2195.6622 556.77 KB (570,128
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\setupapi.dll
comctl32 5.81 537.77 KB (550,672 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\comctl32.dll
msgina 5.00.2195.6669 326.27 KB (334,096
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\msgina.dll
shell32 5.00.3700.6705 2.27 MB (2,383,632
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\shell32.dll
shlwapi 5.00.3502.6601 282.77 KB (289,552
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\shlwapi.dll
wintrust 5.131.2195.6624 162.27 KB (166,160
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wintrust.dll
crypt32 5.131.2195.6661 468.27 KB (479,504
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\crypt32.dll
msasn1 5.00.2195.6666 51.77 KB (53,008 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\msasn1.dll
imagehlp 5.00.2195.6613 125.77 KB (128,784
bytes) 5/4/2001 12:05 PM Microsoft Corporation
c:\winnt\system32\imagehlp.dll
ole32 5.00.2195.6692 972.77 KB (996,112
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\ole32.dll
mscat32 5.131.2134.1 7.77 KB (7,952 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\mscat32.dll
rsaenh 5.00.2195.6611 131.77 KB (134,928
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\rsaenh.dll
version 5.00.2195.6623 15.77 KB (16,144 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\version.dll
lz32 5.00.2195.6611 9.77 KB (10,000 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\lz32.dll
csddl 5.00.2195.6713 98.77 KB (101,136
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\csddl.dll
wlnotify 5.00.2195.6706 56.27 KB (57,616 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wlnotify.dll
certcli 5.00.2195.6619 132.27 KB (135,440
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\certcli.dll
atl 3.00.9435.73.06 KB (74,810 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\atl.dll
winscard 5.00.2195.6609 77.27 KB (79,120 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\winscard.dll
winspool 5.00.2195.6659 111.27 KB (113,936
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\winspool.drv

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mpr	5.00.2195.6611	53.77 KB (55,056 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\mpr.dll	
msafd	5.00.2195.6602	106.27 KB (108,816 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\msafd.dll	
wshtcpip	5.00.2195.6601	17.27 KB (17,680 bytes)
	8/16/2005 1:52 PM	Microsoft Corporation
	c:\winnt\system32\wshtcpip.dll	
iphlpapi	5.00.2195.6602	68.27 KB (69,904 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\iphlpapi.dll	
icmp	5.00.2134.1	7.27 KB (7,440 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\icmp.dll	
mprapi	5.00.2181.1	79.27 KB (81,168 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\mprapi.dll	
oleaut32	2.40.4522.612.27 KB (626,960 bytes)	
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\oleaut32.dll	
activeds	5.00.2195.6601	177.77 KB (182,032 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\activeds.dll	
adslrpc	5.00.2195.6701	130.77 KB (133,904 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\adslrpc.dll	
rtutils	5.00.2168.1	43.77 KB (44,816 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\rtutils.dll	
rasapi32	5.00.2195.6625	192.77 KB (197,392 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\rasapi32.dll	
rasman	5.00.2195.6604	54.77 KB (56,080 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\rasman.dll	
tapi32	5.00.2195.6664	123.77 KB (126,736 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\tapi32.dll	
dhcpcsvc	5.00.2195.6685	90.77 KB (92,944 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\dhcpcsvc.dll	
rn20	5.00.2195.6603	35.77 KB (36,624 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\rn20.dll	
winrnr	5.00.2160.1	18.77 KB (19,216 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\winrnr.dll	
rasadhlp	5.00.2168.1	7.27 KB (7,440 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\rasadhlp.dll	
ntdsapi	5.00.2195.6666	56.27 KB (57,616 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\ntdsapi.dll	
msv1_0	5.00.2195.6680	114.77 KB (117,520 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\msv1_0.dll	
cryptnet	5.131.2195.6601	42.27 KB (43,280 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\cryptnet.dll	
wininet	5.00.3700.6713	455.77 KB (466,704 bytes)
	8/16/2005 1:52 PM	Microsoft Corporation
	c:\winnt\system32\wininet.dll	

services	5.00.2195.6700	87.27 KB (89,360 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\services.exe	
umpnpgmr	5.00.2182.1	86.27 KB (88,336 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\umpnpgmr.dll	
scsrvc	5.00.2195.6704	248.77 KB (254,736 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\scsrvc.dll	
eventlog	5.00.2195.6716	46.77 KB (47,888 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\eventlog.dll	
srvsvc	5.00.2195.6697	81.77 KB (83,728 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\srvsvc.dll	
wkssvc	5.00.2195.6692	95.77 KB (98,064 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\wkssvc.dll	
cryptdll	5.00.2195.6607	43.27 KB (44,304 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\cryptdll.dll	
seclogon	5.00.2195.6707	16.77 KB (17,168 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\seclogon.dll	
dmserver	2195.6605.297.3	11.77 KB (12,048 bytes)
	8/16/2005 1:51 PM	VERITAS Software Corp.
	c:\winnt\system32\dmserver.dll	
cfgmgr32	5.00.2134.1	16.77 KB (17,168 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\cfgmgr32.dll	
cryptsvc	5.00.2195.6661	74.27 KB (76,048 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\cryptsvc.dll	
psbase	5.00.2195.6661	112.77 KB (115,472 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\psbase.dll	
trkwks	5.00.2195.6623	88.27 KB (90,384 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\trkwks.dll	
browser	5.00.2195.6693	67.27 KB (68,880 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\browser.dll	
wmicore	5.00.2195.6611	72.77 KB (74,512 bytes)
	8/16/2005 1:52 PM	Microsoft Corporation
	c:\winnt\system32\wmicore.dll	
lsass	5.00.2195.6695	32.77 KB (33,552 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\lsass.exe	
lsasrv	5.00.2195.6695	506.77 KB (518,928 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\lsasrv.dll	
samsrv	5.00.2195.6697	380.77 KB (389,904 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\samsrv.dll	
msprvs	5.00.2195.6695	46.00 KB (47,104 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\msprvs.dll	
kerberos	5.00.2195.6666	207.77 KB (212,752 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\kerberos.dll	
netlogon	5.00.2195.6695	363.27 KB (371,984 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\netlogon.dll	

schannel	5.00.2195.6705	144.27 KB (147,728 bytes)
	5/4/2001 12:05 PM	Microsoft Corporation
	c:\winnt\system32\schannel.dll	
rsabase	5.00.2195.6619	129.27 KB (132,368 bytes)
	6/19/2003 12:05 PM	Microsoft Corporation
	c:\winnt\system32\rsabase.dll	
rassfm	5.00.2195.6604	21.27 KB (21,776 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\rassfm.dll	
sfmapi	5.00.2134.1	38.77 KB (39,696 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\sfmapi.dll	
kdcsvc	5.00.2195.6627	144.77 KB (148,240 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\kdcsvc.dll	
ntdsa	5.00.2195.6697	1,016.27 KB (1,040,656 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\ntdsa.dll	
ntdsatq	5.00.2195.6620	31.27 KB (32,016 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\ntdsatq.dll	
mswsock	5.00.2195.6603	62.77 KB (64,272 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\mswsock.dll	
esent	6.1.3940.31	1.08 MB (1,135,376 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\esent.dll	
scecli	5.00.2195.6704	111.77 KB (114,448 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\scecli.dll	
polagent	5.00.2195.6655	109.27 KB (111,888 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\polagent.dll	
mfc42u	6.00.9586.0	988.05 KB (1,011,764 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\mfc42u.dll	
oakley	5.00.2195.6662	435.77 KB (446,224 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\oakley.dll	
dssenh	5.00.2195.6612	143.77 KB (147,216 bytes)
	8/16/2005 1:52 PM	Microsoft Corporation
	c:\winnt\system32\dssenh.dll	
termsrv	5.00.2195.6696	139.27 KB (142,608 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\termsrv.exe	
regapi	5.00.2195.6602	35.27 KB (36,112 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\regapi.dll	
icaapi	5.00.2195.6654	122.77 KB (125,712 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\icaapi.dll	
mstlsapi	5.00.2195.6659	25.77 KB (26,384 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\mstlsapi.dll	
ntlsapi	5.00.2195.6601	6.77 KB (6,928 bytes)
	12/7/1999 7:00 AM	Microsoft Corporation
	c:\winnt\system32\ntlsapi.dll	
rdpwsx	5.00.2195.6697	97.90 KB (100,248 bytes)
	8/16/2005 1:51 PM	Microsoft Corporation
	c:\winnt\system32\rdpwsx.dll	
aclient	6.1.401	4.63 MB (4,857,932 bytes)
	6/5/2003 1:55 PM	Altiris, Inc.

```

c:\program
files\altiris\aclient.exe
comdlg32 5.00.3700.6693 235.77 KB (241,424
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\comdlg32.dll
riched32 5.00.2134.1 3.77 KB (3,856 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\riched32.dll
riched20 5.30.23.1215 421.77 KB (431,888
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\riched20.dll
psapi 5.00.2134.1 28.27 KB (28,944 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\psapi.dll
ntmarta 5.00.2195.6666 100.27 KB (102,672
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\ntmarta.dll
regsvcs 5.00.2195.6701 66.77 KB (68,368 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\regsvcs.exe
rsys Not Available 32.00 KB (32,768 bytes)
9/13/2002 6:30 PM Not Available
c:\benchcraft\rsys.exe
svchost 5.00.2134.1 7.77 KB (7,952 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\svchost.exe
rpcss 5.00.2195.6702 233.77 KB (239,376
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\rpcss.dll
clbcatq 2000.2.3504.0 498.27 KB (510,224
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\clbcatq.dll
wuauaserv 5.4.3630.2554 built by: lab04_n
9.00 KB (9,216 bytes) 8/16/2005
1:52 PM Microsoft Corporation
c:\winnt\system32\wuauaserv.dll
wuaueng 5.4.3630.2554 built by: lab04_n
188.00 KB (192,512 bytes) 8/16/2005
1:52 PM Microsoft Corporation
c:\winnt\system32\wuaueng.dll
advpack 5.00.3502.6601 86.77 KB (88,848 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\advpack.dll
wtsapi32 5.00.2134.1 14.27 KB (14,608 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\wtsapi32.dll
util.dll 5.00.2195.6701 25.77 KB (26,384 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\util.dll
es 2000.2.3504.0 227.77 KB (233,232
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\es.dll
txfaux 2000.2.3504.0 388.27 KB (397,584
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\txfaux.dll
winhttp 5.1.2600.1188 (xpsp2.030318-2132)
303.50 KB (310,784 bytes) 8/16/2005
1:52 PM Microsoft Corporation
c:\winnt\system32\winhttp.dll
sensapi 5.00.2195.6627 7.27 KB (7,440 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\sensapi.dll

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```

ntmssvc 5.00.2195.6655 391.77 KB (401,168
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\ntmssvc.dll
sens 5.00.2195.6627 37.27 KB (38,160 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\sens.dll
rasmans 5.00.2195.6696 149.77 KB (153,360
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\rasmans.dll
netcfgx 5.00.2195.6604 534.77 KB (547,600
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\netcfgx.dll
rasdlg 5.00.2195.6625 516.77 KB (529,168
bytes) 12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\rasdlg.dll
rastapi 5.00.2195.6604 52.77 KB (54,032 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\rastapi.dll
rasppp 5.00.2195.6626 194.27 KB (198,928
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\rasppp.dll
raschap 5.00.2195.6663 59.27 KB (60,688 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\raschap.dll
rastls 5.00.2195.6680 98.27 KB (100,624
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\rastls.dll
cryptui 5.131.2195.6628 433.27 KB (443,664
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\cryptui.dll
ipbootp 5.00.2168.1 33.77 KB (34,576 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\ipbootp.dll
ntmsdba 5.00.2195.6655 169.27 KB (173,328
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\ntmsdba.dll
comsvcs 2000.2.3504.0 1.38 MB (1,448,208
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\comsvcs.dll
msdtcprx 2000.2.3504.0 690.77 KB (707,344
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\msdtcprx.dll
mtxclu 2000.2.3504.0 51.27 KB (52,496 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\mtxclu.dll
clusapi 5.00.2195.6683 54.27 KB (55,568 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\clusapi.dll
resutils 5.00.2195.6702 39.77 KB (40,720 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\resutils.dll
mstask 4.71.2195.6704 116.77 KB (119,568
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\mstask.exe
msidle 5.00.2920.0000 6.27 KB (6,416 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\msidle.dll
winmgmt 1.50.1085.0100 192.10 KB (196,706
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\winmgmt.exe
wbemcomn 1.50.1085.0100 692.09 KB (708,696
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\wbemcomn.dll

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wbemcore 1.50.1085.0100 632.09 KB (647,257
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\wbemcore.dll
fastprox 1.50.1085.0100 152.10 KB (155,749
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\fastprox.dll
wbemess 1.50.1085.0100 364.09 KB (372,825
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\wbemess.dll
wbemsvcs 1.50.1085.0007 40.07 KB (41,036 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\wbemsvcs.dll
cimwin32 1.50.1085.0103 1.04 MB (1,089,637
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\cimwin32.dll
framedyn 1.50.1085.0076 164.07 KB (168,009
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\framedyn.dll
perfos 5.00.2155.1 21.27 KB (21,776 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\perfos.dll
wmi 5.00.2191.1 6.27 KB (6,416 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\wmi.dll
ntevt 1.50.1085.0072 192.06 KB (196,671
bytes) 8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\wbem\ntevt.dll
provthrd 1.50.1085.0000 68.07 KB (69,708 bytes)
9/13/2002 5:45 PM Microsoft Corporation
c:\winnt\system32\wbem\provthrd.dll
inetinfo 5.00.0984.14.27 KB (14,608 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetinfo.exe
iisrtl 5.00.0984.121.27 KB (124,176 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\iisrtl.dll
rpcpref 5.00.0984.4.27 KB (4,368 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\rpcpref.dll
iisadmin 5.00.0984.15.77 KB (16,144 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\iisadmin.dll
coadmin 5.00.0984.39.77 KB (40,720 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\coadmin.dll
admwprox 5.00.0984.31.77 KB (32,528 bytes)
9/13/2002 5:45 PM Microsoft Corporation
c:\winnt\system32\admwprox.dll
nsepm 5.00.0984.43.27 KB (44,304 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\nsepm.dll
iismap 5.00.0984.56.27 KB (57,616 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\iismap.dll
metadata 5.00.0984.68.77 KB (70,416 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\metadata.dll
wamreg 5.00.0984.45.77 KB (46,864 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\wamreg.dll
admexs 5.00.0984.27.77 KB (28,432 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetnsrv\admexs.dll

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svcxext 5.00.0984 39.77 KB (40,720 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\svcxext.dll
security 5.00.2154.1 5.77 KB (5,904 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\security.dll
w3svc 5.00.0984 338.27 KB (346,384 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\w3svc.dll
infocomm 5.00.0984 242.27 KB (248,080 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\infocomm.dll
isatq 5.00.0984 61.27 KB (62,736 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\isatq.dll
iisfecnv 5.00.0984 7.27 KB (7,440 bytes)
9/13/2002 5:45 PM Microsoft Corporation
c:\winnt\system32\inetsrv\iisfecnv.dll
inetsloc 5.00.0984 20.27 KB (20,752 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\inetsloc.dll
lonsint 5.00.0984 11.77 KB (12,048 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\lonsint.dll
iscomlog 5.00.0984 24.27 KB (24,848 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\iscomlog.dll
sspifilt 5.00.0984 42.77 KB (43,792 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\sspifilt.dll
compfilt 5.00.0984 22.77 KB (23,312 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\compfilt.dll
gzip 5.00.0984 30.27 KB (30,992 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\gzip.dll
md5filt 5.00.0984 32.77 KB (33,552 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\md5filt.dll
fpexedll 4.0.2.7523 20.06 KB (20,541 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\program files\common files\microsoft
shared\web server extensions\40\bin\fpexedll.dll
aspnet_filter 2.0.50215.312 (beta2PLUS.050215-
3100) 8.50 KB (8,704 bytes) 5/23/2005
12:36 AM Microsoft Corporation
c:\winnt\microsoft.net\framework\v2.0.50215
\aspnet_filter.dll
msvcr80 8.00.50215.312 600.00 KB (614,400
bytes) 5/22/2005 11:47 PM Microsoft Corporation
c:\winnt\microsoft.net\framework\v2.0.50215
\msvcr80.dll
httpext 5.00.0984 240.77 KB (246,544 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\httpext.dll
wshnetbs 5.00.2134.1 7.77 KB (7,952 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\wshnetbs.dll
iislog 5.00.0984 75.27 KB (77,072 bytes)
8/16/2005 1:52 PM Microsoft Corporation
c:\winnt\system32\inetsrv\iislog.dll

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dfssvc 5.00.2195.6664 88.77 KB (90,896 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\dfssvc.exe
tapisrv 5.00.2195.6666 169.27 KB (173,328
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\tapisrv.dll
unimdm 5.00.2195.6601 199.27 KB (204,048
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\unimdm.tsp
uniplat 5.00.2195.6601 14.27 KB (14,608 bytes)
8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\uniplat.dll
kmddsp 5.00.2150.1 17.77 KB (18,192 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\kmddsp.tsp
ndptsp 5.00.2143.1 38.27 KB (39,184 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\ndptsp.tsp
ipconf 5.00.2143.1 10.77 KB (11,024 bytes)
12/7/1999 7:00 AM Microsoft Corporation
c:\winnt\system32\ipconf.tsp
h323 5.00.2195.6699 248.77 KB (254,736
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\h323.tsp
logon 5.00.2195.6601 127.77 KB (130,832
bytes) 8/16/2005 1:51 PM Microsoft Corporation
c:\winnt\system32\logon.scr

[Services]

Display Name Name State Start Mode
Service Type Path Error Control
Start Name Tag ID
Altiris Client Service AClient Running
Auto Own Process c:\program
files\altiris\aclient\aclient.exe -service
Normal LocalSystem 0
Alerter Alerter Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Application Management AppMgmt Stopped
Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
ASP.NET State Service aspnet_state
Stopped Manual Own Process
c:\winnt\microsoft.net\framework\v2.0.50215
\aspnet_state.exe Normal .\ASPNET 0
Background Intelligent Transfer Service BITS
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k bitsgroup
Normal LocalSystem 0
Computer Browser Browser Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Indexing Service cisvc Stopped Manual
Share Process
c:\winnt\system32\cisvc.exe Normal
LocalSystem 0
ClipBook ClipSrv Stopped Manual Own Process
c:\winnt\system32\clipsrv.exe Normal
LocalSystem 0

```

```

.NET Runtime Optimization Service v2.0.50215_X86
clr_optimization_v2.0.50215_32
Stopped Manual Own Process
c:\winnt\microsoft.net\framework\v2.0.50215
\mscorsvw.exe Ignore LocalSystem 0

Distributed File System Dfs Running
Auto Own Process
c:\winnt\system32\dfssvc.exe Normal
LocalSystem 0
DHCP Client Dhcp Stopped Disabled
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Logical Disk Manager Administrative Service
dmadmin Stopped Manual Share Process
c:\winnt\system32\dmadmin.exe /com
Normal LocalSystem 0
Logical Disk Manager dmserver Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
DNS Client Dnscache Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Event Log Eventlog Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
COM+ Event System EventSystem Running
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Fax Service Fax Stopped Manual Own
Process c:\winnt\system32\faxsvc.exe Normal
LocalSystem 0
IIS Admin Service IISADMIN Running Auto
Share Process
c:\winnt\system32\inetsrv\inetinfo.exe
Normal LocalSystem 0
Intersite Messaging IsmServ Stopped Disabled Own
Process c:\winnt\system32\ismserv.exe Normal
LocalSystem 0
Kerberos Key Distribution Center kdc
Stopped Disabled Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Server lanmanserver Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Workstation lanmanworkstation Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
License Logging Service LicenseService
Stopped Manual Own Process
c:\winnt\system32\llssrv.exe Normal
LocalSystem 0
TCP/IP NetBIOS Helper Service LmHosts Stopped
Disabled Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0

```



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Messenger Messenger Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
NetMeeting Remote Desktop Sharing mnmsrvc
Stopped Manual Own Process
c:\winnt\system32\mnmsrvc.exe Normal
LocalSystem 0
Distributed Transaction Coordinator MSDTC
Stopped Manual Own Process
c:\winnt\system32\msdtc.exe Normal
LocalSystem 0
Windows Installer MSIServer Stopped Manual
Share Process
c:\winnt\system32\msiexec.exe /v
Normal LocalSystem 0
Network DDE NetDDE Stopped Manual
Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Network DDE DSDM NetDDEdsdm Stopped
Manual Share Process
c:\winnt\system32\netdde.exe Normal
LocalSystem 0
Net Logon Netlogon Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Network Connections Netman Stopped Manual
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
File Replication NtFrs Stopped Manual Own
Process c:\winnt\system32\ntfrs.exe Ignore
LocalSystem 0
NT LM Security Support Provider NtLmSsp
Stopped Manual Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Removable Storage NtmsSvc Running Auto
Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Plug and Play PlugPlay Running Auto
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
IPSEC Policy Agent PolicyAgent Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Protected Storage ProtectedStorage Running
Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Remote Access Auto Connection Manager RasAuto
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Access Connection Manager RasMan
Running Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Routing and Remote Access RemoteAccess
Stopped Disabled Share Process

```

```

c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Remote Registry Service RemoteRegistry
Running Auto Own Process
c:\winnt\system32\regsvc.exe Normal
LocalSystem 0
Remote Command Service RMSYS Running
Auto Own Process
c:\benchcraft\rsys.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) Locator RpcLocator
Stopped Manual Own Process
c:\winnt\system32\locator.exe Normal
LocalSystem 0
Remote Procedure Call (RPC) RpcSs Running
Auto Share Process
c:\winnt\system32\svchost -k rpcss
Normal LocalSystem 0
QoS RSVP RSVP Stopped Manual Own Process
c:\winnt\system32\rsvp.exe -s Normal
LocalSystem 0
Security Accounts Manager SamSs Running
Auto Share Process
c:\winnt\system32\lsass.exe Normal
LocalSystem 0
Smart Card Helper SCardDrv Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Smart Card SCardSvr Stopped Manual
Share Process
c:\winnt\system32\scardsvr.exe
Ignore LocalSystem 0
Task Scheduler Schedule Running Auto
Share Process
c:\winnt\system32\mstask.exe Normal
LocalSystem 0
RunAs Service seclogon Running Auto
Share Process
c:\winnt\system32\services.exe
Ignore LocalSystem 0
System Event Notification SENS Running
Auto Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Internet Connection Sharing SharedAccess
Stopped Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0
Print Spooler Spooler Stopped Manual Own
Process c:\winnt\system32\spoolsv.exe Normal
LocalSystem 0
Performance Logs and Alerts SysmonLog Stopped
Manual Own Process
c:\winnt\system32\smlogsvc.exe
Normal LocalSystem 0
Telephony Tapisrv Running Manual Share Process
c:\winnt\system32\svchost.exe -k tapisrv
Normal LocalSystem 0
Terminal Services TermService Running
Auto Own Process
c:\winnt\system32\termsrv.exe Normal
LocalSystem 0

```

```

Telnet TlntSvr Stopped Manual Own Process
c:\winnt\system32\tlntsvr.exe Normal
LocalSystem 0
Distributed Link Tracking Server TrkSvr
Stopped Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Distributed Link Tracking Client TrkWks
Running Auto Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Uninterruptible Power Supply UPS Stopped
Manual Own Process
c:\winnt\system32\ups.exe Normal
LocalSystem 0
Utility Manager UtilMan Stopped Manual Own
Process c:\winnt\system32\utilman.exe Normal
LocalSystem 0
Windows Time W32Time Stopped Manual
Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
World Wide Web Publishing Service W3SVC
Running Auto Share Process
c:\winnt\system32\inetsrv\inetinfo.exe
Normal LocalSystem 0
Windows Management Instrumentation WinMgmt
Running Auto Own Process
c:\winnt\system32\wbem\winmgmt.exe
Ignore LocalSystem 0
Windows Management Instrumentation Driver Extensions
Wmi Running Manual Share Process
c:\winnt\system32\services.exe
Normal LocalSystem 0
Automatic Updates wuauclt Running Auto
Share Process
c:\winnt\system32\svchost.exe -k wugroup
Normal LocalSystem 0
Wireless Configuration WZCSVC Stopped
Manual Share Process
c:\winnt\system32\svchost.exe -k netsvcs
Normal LocalSystem 0

```

[Program Groups]

```

Group Name Name User Name
Accessories Default User:Accessories
Default User
Accessories\Accessibility Default
User:Accessories\Accessibility Default User
Accessories\Entertainment Default
User:Accessories\Entertainment Default User
Accessories\System Tools Default
User:Accessories\System Tools Default User
Startup Default User:Startup Default User
Accessories All Users:Accessories All
Users
Accessories\Communications All
Users:Accessories\Communications All Users

```

```

Accessories\Entertainment All
Users:Accessories\Entertainment All Users
Accessories\Microsoft Script Debugger All
Users:Accessories\Microsoft Script Debugger All
Users
Accessories\System Tools All
Users:Accessories\System Tools All Users
Administrative Tools All
Users:Administrative Tools All Users
HP System Tools All Users:HP System Tools All
Users
HP System Tools\HP Array Diagnostic Utility All
Users:HP System Tools\HP Array Diagnostic Utility All
Users
Microsoft SQL Server 2005 CTP All Users:Microsoft SQL
Server 2005 CTP All Users
Microsoft SQL Server 2005 CTP\Configuration Tools All
Users:Microsoft SQL Server 2005 CTP\Configuration
Tools All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials All Users:Microsoft SQL Server 2005
CTP\Documentation and Tutorials All Users
Microsoft SQL Server 2005 CTP\Documentation and
Tutorials\Tutorials All Users:Microsoft SQL Server
2005 CTP\Documentation and Tutorials\Tutorials All
Users
Startup All Users:Startup All Users
Tardis All Users:Tardis All Users
Accessories CL97\Administrator:Accessories
CL97\Administrator
Accessories\Accessibility
CL97\Administrator:Accessories\Accessibilit
y
CL97\Administrator
Accessories\Entertainment
CL97\Administrator:Accessories\Entertainmen
t
CL97\Administrator
Accessories\System Tools
CL97\Administrator:Accessories\System Tools
CL97\Administrator
Administrative Tools
CL97\Administrator:Administrative Tools
CL97\Administrator
Startup CL97\Administrator:Startup
CL97\Administrator

[Startup Programs]

Program Command User Name Location
Tardis 2000 c:\progra-1\tardis-1.4\tardis.exe
All Users Common Startup
ACLntusr c:\program
files\altiris\aclnt\aclntusr.exe All Users
ion\Run HKLM\SOFTWARE\Microsoft\Windows\CurrentVers
ion\Run

[OLE Registration]

Object Local Server
Sound (OLE2) sndrec32.exe
Media Clip mplay32.exe
Video Clip mplay32.exe /avi
MIDI Sequence mplay32.exe /mid
Sound Not Available

```

```

Media Clip Not Available
Image Document "c:\program files\windows
nt\accessories\imagevue\kodaking.exe"
WordPad Document "%programfiles%\windows
nt\accessories\wordpad.exe"
Windows Media Services DRM Storage object Not
Available
DDSContainerCtl Class Not Available
Bitmap Image mspaint.exe

[Windows Error Reporting]

Time Type Details

[Internet Settings]

[Internet Explorer]

[ Following are sub-categories of this main category ]
[ Summary ]

Item Value
No summary information available

[File Versions]

File Version Size Date Path
Company
advapi32.dll 5.0.2195.6710 378 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
advpack.dll 5.0.3502.6601 87 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
browselc.dll 5.0.3700.6661 35 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
browseui.dll 5.0.3700.6661 789 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
ckcnv.exe 5.0.2189.1 9 KB 12/7/1999
7:00:00 AM C:\WINNT\system32 Microsoft
Corporation
comctl32.dll 5.81.3502.6601 538 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
crypt32.dll 5.131.2195.6661 468 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
ehnsig.dll <File Missing> Not Available
Not Available Not Available Not
Available

```

```

iemigrat.dll <File Missing> Not Available
Not Available Not Available Not
Available
iesetup.dll 5.0.3502.6601 57 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
iexplore.exe 5.0.2920.0 59 KB
12/7/1999 7:00:00 AM C:\Program
Files\Internet Explorer Microsoft Corporation
imagehlp.dll 5.0.2195.6613 126 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
imghelp.dll <File Missing> Not Available
Not Available Not Available Not
Available
inseng.dll 5.0.3502.6601 72 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
jobexec.dll 5.0.0.1 47 KB 12/7/1999
7:00:00 AM C:\WINNT\system32 Microsoft
Corporation
jscript.dll 5.1.0.8513 476 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
jsproxy.dll 5.0.2920.0 13 KB
12/7/1999 7:00:00 AM
C:\WINNT\system32 Microsoft Corporation
msahtml.dll <File Missing> Not Available
Not Available Not Available Not
Available
mshtml.dll 5.0.3700.6699 2,299 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
msoss.dll <File Missing> Not Available
Available Not Available Not Available
msxml.dll 8.0.6730.0 502 KB 6/19/2003
11:05:04 AM C:\WINNT\system32 Microsoft
Corporation
occache.dll 5.0.3502.6601 86 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
ole32.dll 5.0.2195.6692 973 KB 6/19/2003
11:05:04 AM C:\WINNT\system32 Microsoft
Corporation
oleaut32.dll 2.40.4522.0 612 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
olepro32.dll 5.0.4522.0 160 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
rsabase.dll 5.0.2195.6619 129 KB
6/19/2003 11:05:04 AM

```

```

C:\WINNT\system32 Microsoft Corporation
rsaenh.dll 5.0.2195.6611 132 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
rsapi32.dll <File Missing> Not Available
Not Available Not Available Not
Available
rsasig.dll <File Missing> Not Available
Not Available Not Available Not
Available
schannel.dll 5.1.2195.6705 144 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
shdoc401.dll <File Missing> Not Available
Not Available Not Available Not
Available
shdocvw.dll 5.0.3700.6668 1,082 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
shell32.dll 5.0.3700.6705 2,328 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
shlwapi.dll 5.0.3502.6601 283 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
url.dll 5.0.3502.6601 82 KB 6/19/2003
11:05:04 AM C:\WINNT\system32 Microsoft
Corporation
urlmon.dll 5.0.3700.6705 443 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
vbscript.dll 5.1.0.7426 428 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
webcheck.dll 5.0.3502.6601 252 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
win.com 5.0.2134.1 24 KB 12/7/1999
7:00:00 AM C:\WINNT\system32 Microsoft
Corporation
wininet.dll 5.0.3700.6713 456 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
winsock.dll 3.10.0.103 3 KB
12/7/1999 7:00:00 AM
C:\WINNT\system32 Microsoft Corporation
wintrust.dll 5.131.2195.6624 162 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
wsock.vxd <File Missing> Not Available Not
Available Not Available Not Available

```

```

wsock32.dll 5.0.2195.6603 21 KB
6/19/2003 11:05:04 AM
C:\WINNT\system32 Microsoft Corporation
wsock32n.dll <File Missing> Not Available
Not Available Not Available Not
Available
[Connectivity]
Item Value
Connection Preference Never dial
LAN Settings
AutoConfigProxy Not Available
AutoProxyDetectMode Enabled
AutoConfigURL
Proxy Disabled
ProxyServer
ProxyOverride
[Cache]
[ Following are sub-categories of this main category
]
[Summary]
Item Value
Page Refresh Type Automatic
Temporary Internet Files Folder C:\Documents
and Settings\Default User\Local Settings\Temporary
Internet Files
Total Disk Space 34718 MB
Available Disk Space 31052 MB
Maximum Cache Size 1085 MB
Available Cache Size 1085 MB
[List of Objects]
Program File Status CodeBase
No cached object information available
[Content]
[ Following are sub-categories of this main category
]
[Summary]
Item Value
Content Advisor Disabled
[Personal Certificates]
Issued To Issued By Validity Signature Algorithm
No personal certificate information available
[Other People Certificates]
Issued To Issued By Validity Signature Algorithm

```

No other people certificate information available

[Publishers]

Name
No publisher information available

[Security]

Zone Security Level

Microsoft SQL Server 2005 Installation Procedures

Microsoft SQL Server 2005 Installation Procedures
Type of installation: custom
During the custom installation, use the default
settings for all except the following two areas:
Services accounts:
SQL Server - local system account
SQL Server Agent - local system account
Set the sort order/collation as
SQL_Latin1_General_CP437_Bin

Microsoft COM Component Configuration Parameters

The component services tool in Windows 2000
was used to change the queue settings for the
TPCC COM+ single queue component. The
single queue component was set to enable
object pooling, object construction, just in time
activation, and component supports events and
statistics. The min and max pool size for the
single queue component on each client was 74.
Delivery threads were set under the TPCC key
in the registry. The construction string was Dummy
String

Appendix D: 60-Day Space

TPC-C 60 Day Space Requirements

Warehouses	9,680					TpmC			
Table	Rows	Data KB	Index KB	Extra 5% KB	8hr Space	Total Space KB	MSSQL_misc_fg	MSSQL_cs_fg	
Warehouse	9,680	1,040	80	56		1,176	1,176		
District	96,800	10,760	104	543		11,407	11,407		
Customer	290,400,000	211,200,000	13,177,480	11,218,874		235,596,354	235,596,354		
History	290,400,000	16,957,680	288		3,755,448	16,957,968	20,713,416		
New_order	87,120,000	1,552,256	3,904	77,808		1,633,968	1,633,968		
Orders	290,400,000	9,482,456	4,625,520		-6,395,272	14,107,976	7,712,704		
Order_line	2,904,000,090	190,426,240	448,512		66,781,188	190,874,752	257,655,940		
Item	100,000	9,416	96	476		9,988	9,988		
Stock	968,000,000	309,760,000	653,216	15,520,661		325,933,877	325,933,877		
Total		739,399,848	18,909,200	26,818,418	64,141,365	785,127,466	287,738,599	561,530,231	
							files=	9	
							size=	4,065,408	
							Total=	36,588,672	
							8K blocks	292,709,376	
								OK	
								OK	
Dynamic Space	211,784	Sum of Data for Order, Orderline and History							
Static Space	554,942	Sum of Data+Index+5%-Dynamic Space							
Free Space	na	Total Allocated Spac - (Dynamic + Static Space)							
Daily Growth	39,776	(Dynamic Space)/(W*62.5))*tpmc							
Daily Spread	-	(Free Space - 1.5*Daily Growth) Zero Assumed							
60 Day Space MB	2,941,509								
60 Day Space GB	2,872.57	GB							
Log Size	500,000.00	MB							
KB Per New Order	7.37	KB							
8 hr log MB	392,580	MB							
8 hr log GB	383.38	GB							
Space Usage							Formatted		
60 Day Space DB	2,873	GB Needed	GB Priced	Disk Size	Formatted Size				
		Measured							
		378	12,817.98	36.4	33.91				
			0.00						
			0.00						
			12,817.98						
Total DB									
8-hr log + mirror	767	4	1,180.00	300	295.00				
OS, Swap	3	2	67.82	36.4	33.91				
Total Storage	3,642.32	GB	14,065.80	GB					

tpmC		113,628										
		Data Before KB	Index Before KB	Data After KB	Index After KB	Data Grow KB	Index Grow KB	Total Grow KB	KB/New-Order	8-Hr Growth KB	8-Hr Growth MB	
History		16,957,680	288	18,289,296	124,472	1,331,616	124,184	1,455,800	0.0689	3,755,448.30	3,667.43	
Order		9,482,456	4,625,520	11,586,896	41,952	2,104,440	-4,583,568	-2,479,128	-0.1173	-6,395,272.04	-6,245.38	
Order-Line		190,426,240	448,512	215,884,832	877,656	25,458,592	429,144	25,887,736	1.2244	66,781,188.43	65,216.00	
		sum(*) Before		sum(*) After		Num New-Order					62,638.05	
d_next_o_id		290,496,800		311,639,796		21,142,996						
		Before MB		After MB		Grow MB				8-Hr Growth MB	8-Hr Growth GB	
Log		3,959.91		156,143.53		152,183.62			7.3706	392,579.83	383.38	
		500,000	0.79198176	31,228706					7,547.4683	bytes		
Database tpcc log used (%)												

Appendix E: *Third Party Letters*

February 24, 2006

Hewlett-Packard Company
John Ellyson
20555 SH 249
Mailstop 150402
Houston, TX 77070

Mr. Ellyson:

Here is the information you requested regarding pricing for several Microsoft products to be used in conjunction with your TPC-C benchmark testing.

All pricing shown is in US Dollars (\$).

Part Number	Description	Unit Price	Quantity	Price
810-03150	SQL Server 2005 Enterprise Edition <i>Per Processor License</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 4% discount from the retail unit price of \$24,999.</i>	\$23,911	2	\$47,822
P72-00264	Windows Server 2003 Enterprise x86 Edition <i>Server License Only - No CALs</i> <i>Discount Schedule: Open Program - No Level</i> <i>Unit Price reflects a 42% discount from the retail unit price of \$3,999.</i>	\$2,334	1	\$2,334
C11-00821	Windows 2000 Server <i>Server License Only - No CALs</i> <i>Discount Schedule: No Level</i> <i>Unit Price reflects a 8% discount from the retail unit price of \$799.</i>	\$738	4	\$2,952
254-00170	Visual C++ Standard Edition <i>No Discounts Applied</i>	\$109	1	\$109
N/A	Microsoft Problem Resolution Services <i>Professional Support</i> <i>(1 Incident)</i>	\$245	1	\$245

All products are currently orderable through Microsoft's normal distribution channels.

Some products may not be currently orderable but will be available through Microsoft's normal distribution channels by November 7, 2005.

Defect support is included in the purchase price. Additional support is available from Microsoft PSS on an incident by incident basis at \$245 per call.

This quote is valid for the next 90 days.

If we can be of any further assistance, please contact Jamie Reding at (425) 703-0510 or jamiere@microsoft.com.

Reference ID: PCjoel0624022925.

Please include this Reference ID in any correspondence regarding this price quote.