

TPC Benchmark™ C Full Disclosure Report

**Unisys Corporation
Open Business Systems**

Aquanta HS/6 Server

using

**Microsoft NT Server 4.0 Enterprise Edition
and**

Microsoft SQL Server 6.5 Enterprise Edition

**Submitted for review
August 1997**

First Edition - August 1997

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Overview

This report documents the methodology and results of the TPC Benchmark C (TPC-C) conducted on the Unisys Corporation Aquanta HS/6 server. The operating system on the server was Microsoft Windows NT Server 4.0 Enterprise Edition. The DBMS used was Microsoft SQL Server 6.5 Enterprise Edition SP4. The operating system on the clients was Microsoft Windows NT Server 4.0 SP2. The clients ran Microsoft's Internet Information Server 3.0 and Tuxedo 6.3 CFS for NT.

TPC Benchmark Metrics

The standard TPC Benchmark C metrics, ipmC (transactions per minute), price per ipmC (five year capital cost per measured ipmC), and the availability date are reported as required by the benchmark specification.

Executive Summary

The following pages contain the executive summary results of the benchmark.

Auditor

The benchmark configuration, environment, and methodology used to produce and validate the test results, along with the pricing model used to calculate the cost per ipmC, were audited by Richard Gimarc of Performance Metrics, Inc. to verify compliance with the relevant TPC specification.

Total System Cost	TPC-C Throughput	Price/Performance	Availability Date
\$473,567	12,026.07 tpmC	\$39.38 per tpmC	30-Nov-1997
Processors	Database Manager	Operating System	Other Software
6 Pentium® Pro 200 MHz 1MB L2 cache	Microsoft SQL Server 6.5 Enterprise Edition	Microsoft NT Server 4.0 Enterprise Edition	Microsoft IIS, Tuxedo 6.3 CFS
			10,000

10,000 NetPC's

1 Inbuilt SCSI Controller + 1 x 4GB Hot-Pluggable Internal SCSI Disk

7 x SCSI RAID Controllers

81 x 4GB + 50 x 9GB Hot-Pluggable External SCSI Disks

1 x Uninterruptable Power Supply

System Components		Server		Clients	
	Quantity	Type	Quantity	Type	
Processors	6	200 MHz Pentium® Pro with 1MB Level 2 Cache	5	200MHz Pentium® Pro with 256KB Level 2 Cache	
Memory	1	4096MB	5	256MB	
Disk Controllers	7	SCSI RAID Inbuilt SCSI	5	Inbuilt IDE	
Disk Drives	82	4GB	5	1.5GB	
	50	9GB			
Total Storage		756.2 GB		7.5GB	
CD-ROM / Tape	1	CD-ROM Drive	5	CD-ROM Drive	

Description	Style	Third Party Brand Pricing	Unit Price	Qty.	Extended Price	5 Years Maint.
Server Hardware						
SYS: Aquanta HS/6, w/ CDRom, 0 Proc, 0MB Mem	HS6000121-BAS		\$11,839	1	\$11,839	\$1,008
PROC:3x200MHz PentiumPro/1MB Cache	HX36210-CPU		\$8,976	2	\$17,952	\$3,984
CTRL: 3-CPU Riser Card	HX62-3CP		\$300	1	\$300	\$72
MEM/ECC Memory Board, 0MB Mem	MEM641-DIM		\$348	1	\$348	\$96
MEM:256 MB Memory Upgrade	DIM672-256		\$3,210	16	\$51,360	\$3,072
CTRL:RAID Tri-SCSI-2 Ultra PCI	RAD3162-PCI		\$1,304	7	\$9,128	\$3,360
CTRL: VGA, 16-bit ISA	VID11-ISA		\$91	1	\$91	
ETHERNET: 100Mbit/sec, PCI 32-bit	SF1001-FET		\$170	1	\$170	\$48
ACC: 6 SCA Drive Cage	CAG61-ADV		\$374	1	\$374	\$120
DRW: Disk Drive Drawer, w/ cables, 7U	P/N 11910190	ALR	\$1,795	16	\$28,720	\$6,896
DISK: 4GB Drive + 10% spares	HDS4000-WC7		\$813	91	\$73,983	spared
DISK: 9GB Drive + 10% spares	HDS9000-WC7		\$1,391	55	\$76,505	spared
MONITOR:14-inch Color	EVG142-COL		\$210	1	\$210	
KEYBD: 104 Key Spacesaver	PCK104-SKB		\$29	1	\$29	
MOUSE: 2 Button PS2	PWM1-PS2		\$21	1	\$21	
PWR: 2200VA UPS, 4U	UPD22001-SXR		\$2,380	1	\$2,380	\$624
CAB: Rack Cabinet, w/ fill pnls, 36U	CAB361-SXR		\$1,310	3	\$3,930	
CAB: Link kit for 36U cabinets	LNK361-SXR		\$218	2	\$436	
CAB: Bezel kit 36U	BEZ3611-CAB		\$144	3	\$432	
CAB: Stabilizer kit 0U	WGT39681-SXR		\$103	3	\$309	
PNL: L&R side panels 36U	PAN3621-SXR		\$182	1	\$182	
	Subtotal				\$278,699	\$19,280
Server Software						
Microsoft NT Server 4.0 Enterprise Edition, incl 25 CALS		Microsoft	\$3,999	3	\$3,999	\$0
Microsoft SQL Server 6.5 Enterprise Edition, incl 25 CALS		Microsoft	\$28,999	3	\$28,999	\$10,475
	Subtotal			1	\$28,999	\$10,475
Client Hardware						
SYS: Aquanta DM/6 II, 0 Proc, 0MB Mem	CM160072-ZFA		\$789	5	\$3,945	\$2,160
PROC:1x200MHz PentiumPro/256KB Cache	PRC6200-256		\$639	5	\$3,195	
MEM: 64 MB Memory Upgrade	MTP6-64M		\$542	1	\$542	\$3,360
CTRL: VGA, 64-bit with 2MB	PCV102-PCI		\$105	5	\$525	
DISK: 1.6GB IDE 3.5 Internal	HDI1600-5		\$200	5	\$1,000	\$600
CDROM: Twelve Speed IDE	CDR1200-AI		\$108	5	\$540	\$600
ETHERNET: 100Mbit/sec, PCI 32-bit	ETH101007-PCI		\$103	5	\$515	
ETHERNET: 10Mbit/sec, PCI 32-bit	ETH101-PCI		\$113	10	\$1,130	
MONITOR:14-inch Color	EVG142-COL		\$210	5	\$1,050	
KEYBD: 104 Key Spacesaver	PCK104-SKB		\$29	5	\$145	
MOUSE: 2 Button PS2	PWM1-PS2		\$21	5	\$105	
	Subtotal				\$22,990	\$6,720
Client Software						
Microsoft Windows NT Server 4.0, incl 5 CALS		Microsoft	\$809	3	\$4,045	\$0
Microsoft SQL Workstation w/ Programmer's Toolkit		Microsoft	\$499	1	\$499	\$0
Microsoft Visual C++ 32-bit edition (subscription)		Microsoft	\$499	1	\$499	\$0
TUXEDO Core Functional Services 6.3 for NT		BEA	\$3,000	4	\$15,000	\$11,250
	Subtotal				\$20,043	\$11,250
User Connectivity						
Ethernet Hub, 8-Port 100TX TrueFast + 10% spares	NX-H8TX	Netlux	\$329	5	\$987	spared
Ethernet Hub, 8-Port 10Base-T + 1-Port BNC + 10% spares	NX-H9+	Netlux	\$51	5	\$70,125	spared
	Subtotal			1375	\$71,112	\$0
	Total				\$425,842	\$47,725
Notes:						
1. HW Maintenance - 1st 36 months included in Unisys product costs. The next 24 months are at the level: Standard Performance-Gold.						
2. All Microsoft maintenance is covered by the maintenance cost of Microsoft SQL Server.						
3. 10% or minimum 2 spares are added in place of onsite service (products have a five year return-to-vendor warranty)						
4. Pricing: 1 = Western Micro, 2 = ALR, 3 = Microsoft, 4 = BEA, 5 = Netlux						
The benchmark results and test methodology were audited by Richard Ginnac of Performance Metrics, Inc.						
Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumption about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmarks specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org.						
					Five Year Cost of Ownership	
					TPC-C Throughput	
					\$/ipmc	
					\$473,567	
					12,026.07	
					\$39.38	

NUMERICAL QUANTITIES SUMMARY

Unisys Aquanta HS/6 Server
Microsoft SQL Server 6.5 Enterprise Edition

MQTh, Computed Maximum Qualified Throughput: **12026.07**
 % throughput difference, reported & reproducibility runs: 0.87%

Transaction Mix

New Order	44.72%
Payment	43.09%
Delivery	4.08%
Stock-Level	4.03%
Order-Status	4.08%

Response Times

Transaction	Average	Maximum	90th %ile
New-Order	0.83	23.75	1.14
Payment	0.92	23.03	1.10
Delivery	0.47	8.41	0.70
Stock-Level	2.58	25.94	4.29
Order Status	1.35	26.21	1.95
Menu	0.20	1.41	0.30
Delivery (Deferred)	0.77	14.77	0.99

Response time delay added for emulated components (seconds)

RT Response time	0.1
Menu Response time	0.1

Keying/Think Time Times (seconds)

Transaction	Minimum	Average	Maximum
New-Order	18.00/0	18.01/12.23	19.16/120
Payment	3.00/0	3.01/12.23	4.12/120
Delivery	2.00/0	2/5.11	3.01/50
Stock-Level	2.00/0	2/5.08	3.11/50
Order-Status	2.00/0	2/10.22	3.13/100

Test Duration

Ramp up time	35 minutes
Measurement interval (M)	30 minutes
Transactions (all types) completed during measurement interval	8067/06
Ramp-down time	13 minutes

Checkpointing:

Number of checkpoints	1
Checkpoint interval	30 minutes

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Document Structure

The TPC Benchmark C Standard Specification requires test sponsors to publish, submit to the TPC, and make available to the public, a full disclosure report for any result to be considered compliant with the specification. The required contents of the full disclosure report are specified in Clause 8.

This report is submitted to satisfy the specification's requirement for full disclosure. It documents the compliance of the benchmark implementation and execution reported for the Unisys Corporation Aquanta HS/6 Server using Microsoft SQL Server 6.5 Enterprise Edition.

TPC Benchmark C Overview

The TPC Benchmark™ C Standard Specification Revision 3.3.1 was developed by the Transaction Processing Council (TPC). It is the intent of the TPC to develop a suite of benchmarks to measure the performance of computer systems executing a wide range of applications. Unisys and Microsoft Corporations are active participants in the TPC to define and develop such a suite of benchmarks.

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity.
- On-line and deferred transaction execution modes.
- Multiple on-line terminal sessions.
- Moderate system and application execution time.
- Significant disk input/output.
- Transaction integrity (ACID properties).
- Non-uniform distribution of data access through primary and secondary keys.
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships.
- Contention on data access and update.

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP environments, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

0.1. Order and Titles

The order and titles of sections in the Test Sponsor's Full Disclosure report must correspond with the order and titles of sections from the TPC-C standard specification (i.e., this document). The intent is to make it as easy as possible for readers to compare and contrast material in different Full Disclosure reports.

The order and titles of the sections in this report correspond with those from the TPC-C standard specification.

0.2. Executive Summary Statement

The TPC Executive Summary Statement must be included near the beginning of the Full Disclosure report.

The TPC Executive Summary Statement is included near the beginning of this report.

0.3. Numerical Quantities Summary

The numerical quantities listed below must be summarized near the beginning of the Full Disclosure report :

- *measurement interval in minutes,*
- *number of checkpoints in the measurement interval,*
- *checkpoint interval in minutes,*
- *number of transactions (all types) completed within the measurement interval,*
- *computed Maximum Qualified Throughput in tpmC,*
- *percentage difference between reported throughput and throughput obtained in reproducibility run,*
- *ninetieth percentile, average and maximum response times for the New-Order, Payment, Order-Status, Stock-Level, Delivery (deferred and interactive) and Menu transactions,*
- *time in seconds added to response time to compensate for delays associated with emulated components,*
- *percentage of transaction mix for each transaction type.*

These numerical quantities are summarized near the beginning of this report.

0.4. Application Code Disclosure

The applicable program (as defined in Clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input and output functions.

Appendix A contains the client application code used in this TPC-C benchmark. Appendix B contains the SQL stored procedures which implement the TPC-C transactions.

0.5. Benchmark Sponsor

A statement identifying the benchmark sponsor(s) and other participating companies must be provided.

This TPC benchmark C was sponsored by Unisys Corporation. The benchmark test was developed by Microsoft and Unisys. The benchmark was conducted at Unisys, Mission Viejo, California.

0.6. Parameter Settings

Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including but not limited to:

- *Data Base tuning options*
- *Recovery/commit options*
- *Consistency/locking options*
- *Operating system and application configuration parameters*

Appendix C contains the configuration and system parameters used in running these TPC-C tests. It also contains all the client and server OS, and SQL Server tunable parameters.

0.7. Configuration Diagrams

Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences. This includes, but is not limited to:

- *Number and type of processors.*
- *Size of allocated memory; and any specific mapping/partitioning of memory unique to the test.*
- *Number and type of disk units (and controllers, if applicable).*
- *Number of channels or bus connections to disk units, including their protocol type.*
- *Number of LAN (e.g., Ethernet) connections, including routers, workstations, terminals, etc., that were physically used in the test or are incorporated into the pricing structure (see Clause 8.1.8).*
- *Type and the run-time execution location of software components (e.g., DBMS, client processes, transaction monitors, software drivers, etc.).*

The Remote Terminal Emulator (RTE) software used for these TPC-C tests is proprietary to Unisys. The benchmarked configuration of the RTE and Aquanta HS/6 server is illustrated in Figure 0.1. Tables 4.3, 4.4 and 4.5 contain a detailed explanation of the disk configuration.

The priced configuration for the Aquanta HS/6 server is shown in Figure 0.2.

Figure 0.1: Benchmarked Configuration

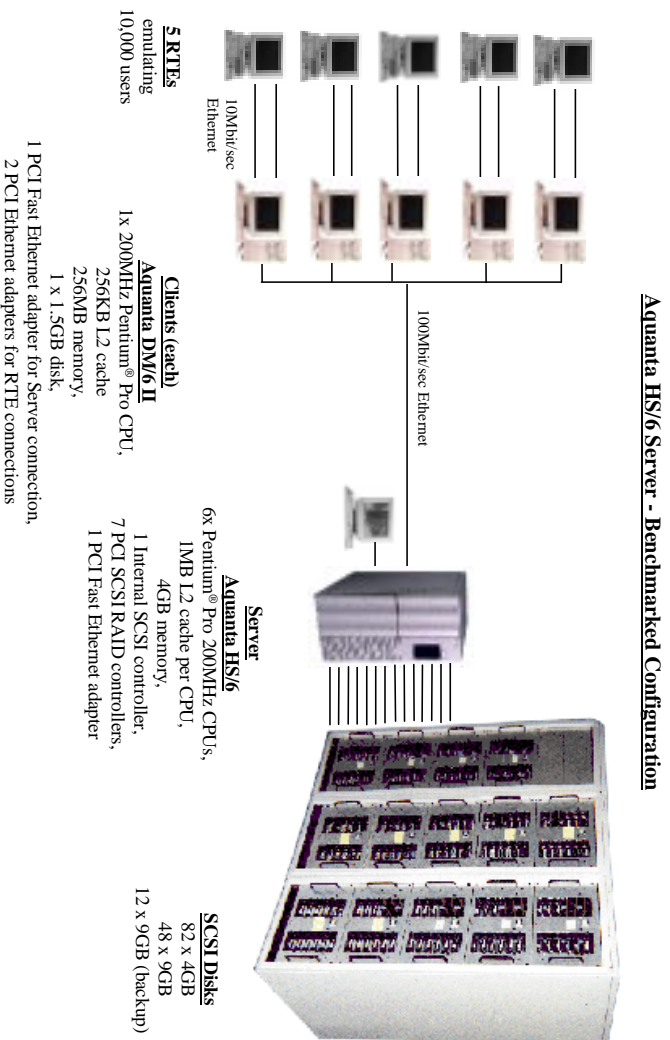
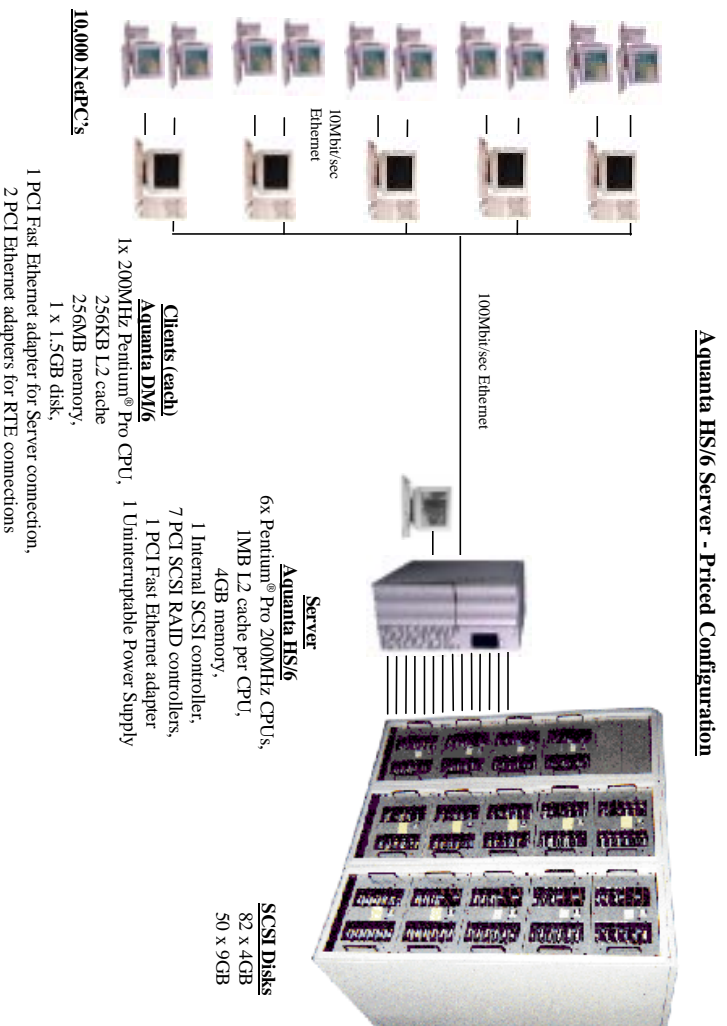


Figure 0.2: Priced Configuration



1.

Clause 1: Logical Database Design

1.1. Table Definitions

Listings must be provided for all table definition statements and all other statements used to setup the data base.

Appendix B contains the SQL definitions of all the required database devices, tables, indexes and stored procedures, plus a listing of the program used to load the database and establish the required initial populations of each table.

1.2. Physical Organization of the Database

The physical organization of tables and indices, within the data base, must be disclosed.

The disk space was allocated to SQL Server according to the data in Table 4.4. The SQL definitions are contained in Appendix B.

1.3. Insert and/or Delete Operations

It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restriction in the SUT data base implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the maximum key value for these new rows.

There were no restrictions on insert and/or delete operations to any of the tables.

1.4. Partitioning

While there are few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.

Partitioning was not used for any table in this implementation.

1.5. Replication, Duplication or Additions

Replication of tables, if used, must be disclosed.

Additional and/or duplicate attributes in any table must be disclosed along with a statement on the impact on performance.

No replications, duplications or additional attributes were used in this implementation.

2. Clause 2: Transaction & Terminal Profiles

2.1. Random Number Generation

The method of verification for the random number generation must be disclosed.

The drivers used the Unisys RTE program, which was independently audited. The initial population of the database was performed by the loader program from V3-02 of the Microsoft TPC-C toolkit, which was also independently audited. Furthermore, the auditor sampled various initial and runtime distributions produced by this implementation to verify correctness.

2.2. Input/Output Screen Layout

The actual layout of the terminal input/output screens must be disclosed.

The screen layouts are based on those in Clauses 2.4.3, 2.5.3, 2.6.3, 2.7.3, and 2.8.3 of the TPC Benchmark C Standard Specification. There are some minor differences in appearance due to the use of a web client implementation.

2.3. Priced Terminal Feature Verification

The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).

This was verified by the auditor by a direct experiment during the onsite audit portion of this benchmark, using Microsoft Internet Explorer 3.0 as the web browser.

2.4. Presentation Managers or Intelligent Terminal

Any usage of presentation managers or intelligent terminals must be explained.

Application code running on the client implemented the TPC-C user interface. A listing of this code is included in Appendix A. No presentation manager was used on the client, as screen manipulation and data input/output was handled for each user by the Microsoft Internet Explorer web browser running on each user PC.

2.5. Transaction Statistics

The percentage of New-Order transactions that were rolled back as a result of an unused item number must be disclosed.

The number of items per order entered by New-Order transactions must be disclosed.

The percentage of home and remote Payment transactions must be disclosed.

The percentage of Payment and Order-Status transactions that used non-primary key (C_LAST) access to the database must be disclosed.

The percentage of Delivery transactions that were skipped as a result of an insufficient number of rows in the NEW-ORDER table must be disclosed.

The mix (i.e., percentages) of transaction types seen by the SUT must be disclosed.

Table 2.1 contains all these statistics.

Table 2.1: Transaction Statistics

Transaction Type	Statistics	Value
New Order	Rolledback transactions	1.00%
	Home warehouse	99.00%
	Remote warehouse	1.00%
	Average Items per Order	10.00
Payment	Home warehouse	85.03%
	Remote warehouse	14.97%
	Non-primary key access	60.06%
Order Status	Non-primary key access	60.06%
Delivery	Skipped transactions (Interactive)	0
	Skipped transaction counts (Deferred)	0
	Skipped District counts (Deferred)	0
Transaction Mix	New Order	44.72%
	Payment	43.09%
	Delivery	4.08%
	Stock-Level	4.03%
	Order-Status	4.08%

2.6. Queuing Mechanism of Delivery

The queuing mechanism used to defer execution of the Delivery transaction must be disclosed.

Tuxedo provides the queue for delivery servers. The client application process posts delivery transactions to the delivery queue using a Tuxedo asynchronous call with the TPNOReply option. Upon return from this call, the client application provides a 'delivery queued' response to the user. Delivery servers independently retrieve messages from their queue, submit them to the data base for processing, and log the result to a file upon completion. The source code for this delivery process is included in Appendix A.

3. Clause 3: Transaction & System Properties

3.1. Transaction System Properties (ACID)

The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.

The TPC Benchmark C Standard Specification defines a set of transaction processing system properties that a system under test (SUT) must support during the execution of the benchmark. Those properties are Atomicity, Consistency, Isolation, and Durability (ACID).

This section defines each of these properties, describes the steps taken to ensure that they were present during the test and describes a series of tests done to demonstrate compliance with the specification. All ACID property tests were executed successfully.

3.2. Atomicity

The system under test must guarantee that data base transactions are atomic; the system will either perform all individual operations on the data, or will assure that no partially-completed operations leave any effects on the data.

3.2.1. Completed Transaction

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have been changed appropriately.

The balances from a randomly selected warehouse, district, and customer row were retrieved by customer number from a script. A Payment transaction was submitted with the same warehouse, district and customer identifiers for a known amount. After completion of the Payment transaction, the balances of the selected warehouse, district, and customer were again retrieved to verify that the changes had been made correctly.

3.2.2. Aborted Transactions

Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and substitute a ROLLBACK of the transaction for the COMMIT of the transaction. Verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have NOT been changed.

The balances from a randomly selected warehouse, district, and customer row were retrieved by customer number from a script. A Payment transaction was submitted with the same warehouse, district and customer identifiers that issued a ROLLBACK command rather than a COMMIT. After the transaction completed, the balances of the selected warehouse, district, and customer were again retrieved to verify that no changes had been made to the database.

3.3. Consistency

Consistency is the property of the application that requires any execution of a data base transaction to take the data base from one consistent state to another, assuming that the data base is initially in a consistent state.

The benchmark specification requires explicit demonstration of the following four consistency conditions:

1. The sum of the district balances in a warehouse is equal to the warehouse balance;
2. For each district, the next order id minus one is equal to maximum order id in the ORDER table and equal to the maximum new order id in the NEW ORDER table;
3. For each district, the maximum order id minus minimum order id in the ORDER table plus one equals the number of rows in the NEW-ORDER table for that district;
4. For each district, the sum of the order line counts in the ORDER table equals the number of rows in the ORDER-LINE table for that district;

In order to demonstrate this consistency, the following steps were taken:

1. Prior to the start of a benchmark run, the consistency of the database was verified by testing successfully conditions 1-4 described above with a script.
2. A run under full user load was executed for over 10 minutes with a checkpoint during the run.
3. After completion of that test, the consistency of the database was again verified by successfully testing using the same consistency script as in step 1.

3.4. Isolation

Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.

The benchmark specification defines seven required tests to be performed to demonstrate that required levels of transaction isolation are met. These tests, described in Clauses 3.4.2.1 - 3.4.2.7, were all performed from a script and verified by the auditor. In Isolation Test 7, Case A was observed. In addition, the phantom tests and stock level tests were executed and verified to be successful.

3.5. Durability

The tested system must guarantee durability: the ability to preserve the effects of committed transactions and insure data base consistency after recovery from any one of the failures listed in Clause 3.5.3.

Three durability tests were executed to satisfy the requirements of the specification. The test for loss of memory and instantaneous interruption was combined and performed with a fully scaled database with 10,000 emulated users. The loss of log and loss of data tests were combined and performed on a separate ten warehouse database with 100 emulated users. To the best of our knowledge, these tests prove that the fully scaled configuration used for the throughput test would also meet all durability tests.

3.5.1. Loss of Log and Loss of Data Disk

The following steps were taken (using a ten warehouse database on the SUT) to demonstrate durability in the case of loss of a log and subsequent loss of a data disk:

1. The database was backed up to extra disks on a dump device.
2. The D_NEXT_O_ID fields for all rows in the district table were summed up to determine the initial count of orders present in the database.
3. The RTE was started with 100 users. On the driver systems, committed and rolled back New-Order transactions were recorded in a “success” file.
4. One of the mirrored hot-pluggable log disks was removed from the disk cabinet after five minutes of steady state.

5. Log disk mirroring is done by a RAID controller, so NT and SQL Server did not notice the disk loss. The benchmark run continued without interruption.
6. After another five minutes of running at steady state, a hot-pluggable database disk was removed from the disk cabinet.
7. NT and SQL Server encountered IO errors due to the missing disk and recorded these errors in the NT event log and SQL Server error log, respectively.
8. First, the RTEs and clients were stopped, then SQL Server was stopped, and finally the SUT was shutdown and restarted.
9. SQL Server was restarted and marked the database as 'suspect'. A dump of the transaction log was taken to extra disks on a dump device.
10. Next, scripts were executed to drop the database and all its devices. Then, SQL Server was shutdown again and the SUT shutdown.
11. A different data disk was inserted in the disk cabinet to replace the one removed. (The removed log disk was never replaced.) The RAID controller was used to recreate the stripe set containing the new data disk.
12. The SUT was restarted, and Disk Administrator was used to assign the proper drive letter to the new stripe set. SQL Server was then restarted and an empty database created. After space allocation had finished, the database was recovered by first reloading the entire initial database and log from backup, then by loading and applying the transaction log dump that was taken after the data disk failure. The latter step restored all committed transactions to the database.
13. Consistency condition 3 of Clause 3.3.2.3 was executed to verify database consistency.
14. Step 2 was repeated to determine the total number of orders. This number was subtracted from the count obtained previously in Step 2 to determine the number of additional orders added to the database.
15. The contents of the "success" files on the drivers were sampled to verify that the records in the "success" file for committed New-Order transactions had corresponding records in the ORDER table and no entries existed for rolled back transactions. Moreover, the counts were matched with those obtained in step 14.

3.5.2. Instantaneous Interruption and Loss of Memory

Instantaneous interruption and loss of memory tests were combined because the loss of power erased the contents of memory. This failure was induced by removing the primary power to the System Under Test while the benchmark was executing.

1. The D_NEXT_O_ID fields for all rows in the district table were summed up to determine the initial count of orders present in the database (count1).
2. On the driver systems, committed and rolled back New-Order transaction were recorded in a "success" file.
3. The benchmark was executed at full load with 10,000 emulated users for a minimum of 10 minutes.
4. Immediately after execution of a checkpoint completed, the system's primary power was turned off.
5. The test was aborted on the driver and client systems, and the RTEs and clients were shutdown.
6. Power was restored to the SUT, the system rebooted, SQL Server was restarted, and automatic database recovery was performed. The database recovery uses the transaction log to reapply all committed transactions and rollback any (in progress) uncommitted transactions, so that the database disks are correct.
7. After recovery finished, Consistency Condition of Clause 3.3.2.3 (no gaps in NO_O_ID) was executed to verify that the database was consistent..
8. Next, samples of the contents of the "success" file on the driver were compared against corresponding rows of the ORDER table to verify that records in the "success" file for committed New-Order transactions had corresponding records in the ORDER table and no entries existed for rolled back transactions.
9. Finally, step 1 was repeated to determine the total number of orders (count2). Count2 minus count1 was not less than the number of committed New-Order records in the "success" file.

4.

Clause 4: Scaling & Database Population

4.1. Initial Cardinality of Tables

The Cardinality (e.g., the number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted (see Clause 4.2.2 and the Auditor's attestation letter) the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.

The TPC-C database for this test was configured with 1000 warehouses. The cardinality of each table in the database is listed in Table 4.1

Table 4.1: Initial Cardinality of Database Table

Table	Occurrences
Warehouse	1,000
District	10,000
Customer	30,000,000
History	30,000,000
Order	30,000,000
New Order	9,000,000
Order Line	300,002,146
Stock	100,000,000
Item	100,000

4.2. Constant Values

The following values were used as the constant C input values to the NURand function during Build and Run time for this implementation.

Table 4.2: Constant C for NURand

Function	Value
C_LAST (Build)	123
C_LAST (Run)	223

4.3. Database Layout

The distribution of tables and logs across all media must be explicitly depicted for the tested and priced systems.

Tables 4.3, 4.4 and 4.5 list the distribution of the database over 121 disks and the transaction log over four mirrored pairs of disks for the benchmark configuration. In addition, there was one disk containing Windows NT Enterprise Edition and SQL Server Enterprise Edition code and the Master database plus the paging file. Database backup used

an extra 12 disks. For Durability testing with a smaller 10 warehouse database, another 8 disks were used: 4 for the database, 2 for a mirrored log and 2 for backup. All these 20 extra disks were excluded from the priced configuration. Two extra database disks were added to the priced configuration to meet the 180-day spare required.

4.4. DBMS: Data Model and DBMS Interface/Access Language

A statement must be provided that describes:

1. *The data model implemented by the DBMS used (e.g., relational, network, hierarchical).*
2. *The database interface (e.g., embedded, call level) and access language (e.g., SQL, DLI, COBOL, read/write) used to implement the TPC-C transactions. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 6.5 Enterprise Edition is a relational DBMS.

The client software interfaced to SQL Server through Stored Procedures invoked through Remote Procedure Calls embedded in the C application code. Specifically, DBLIB and TCP/IP sockets were used.

4.5. DBMS Partitions/Replications

The mapping of database partitions/replications must be explicitly described.

No table partitioning or replication was done.

4.6. DBMS Space Requirements

Details of the 180 day space computation along with proof that the database is configured to sustain 8 hours of growth for dynamic tables (Order, Order-line, and History) must be disclosed (see Clause 4.2.3).

Appendix E lists the space requirements for the 180-day space as well as the logical log space for eight hours.

Table 4.3: Disk Cage Configuration

Disk Cage Configuration for TPCC

Adapter	Disk Cage Configuration for TPCC				
1	Channel 1		Channel 2		
	Left Side	Right Side	Left Side	Right Side	
	13 4GB	empty	13 empty	6 4GB	
	12 4GB	4GB	12 4GB	4 4GB	
	11 4GB	4GB	11 4GB	3 4GB	
	10 4GB	4GB	10 4GB	2 4GB	
	9 4GB	4GB	9 4GB	1 4GB	
	8 4GB	4GB	8 4GB	0 4GB	
	Channel 1		Channel 2		
	Left Side	Right Side	Left Side	Right Side	
	13 9GB	9GB	13 9GB	6 9GB	
	12 4GB	4GB	12 4GB	4 4GB	
	11 4GB	4GB	11 4GB	3 4GB	
	10 4GB	4GB	10 4GB	2 4GB	
	9 4GB	4GB	9 4GB	1 4GB	
	8 4GB	4GB	8 4GB	0 4GB	
	2	Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 9GB	9GB	13 9GB	6 9GB
		12 4GB	4GB	12 4GB	4 4GB
		11 4GB	4GB	11 4GB	3 4GB
		10 4GB	4GB	10 4GB	2 4GB
		9 4GB	4GB	9 4GB	1 4GB
		8 4GB	4GB	8 4GB	0 4GB
Channel 1		Channel 2			
Left Side		Right Side	Left Side	Right Side	
13 9GB		9GB	13 9GB	6 9GB	
12 4GB		4GB	12 4GB	4 4GB	
11 4GB		4GB	11 4GB	3 4GB	
10 4GB		4GB	10 4GB	2 4GB	
9 4GB		4GB	9 4GB	1 4GB	
8 4GB		4GB	8 4GB	0 4GB	
3		Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 empty	4GB	13 empty	6 4GB
		12 4GB	9GB	12 4GB	4 9GB
		11 4GB	9GB	11 4GB	3 9GB
		10 4GB	9GB	10 4GB	2 9GB
		9 4GB	9GB	9 4GB	1 9GB
		8 4GB	9GB	8 4GB	0 9GB
	Channel 1		Channel 2		
	Left Side	Right Side	Left Side	Right Side	
	13 empty	4GB	13 empty	6 4GB	
	12 4GB	9GB	12 4GB	4 9GB	
	11 4GB	9GB	11 4GB	3 9GB	
	10 4GB	9GB	10 4GB	2 9GB	
	9 4GB	9GB	9 4GB	1 9GB	
	8 4GB	9GB	8 4GB	0 9GB	
	4	Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 empty	4GB	13 empty	6 4GB
		12 4GB	9GB	12 4GB	4 9GB
		11 4GB	9GB	11 4GB	3 9GB
		10 4GB	9GB	10 4GB	2 9GB
		9 4GB	9GB	9 4GB	1 9GB
		8 4GB	9GB	8 4GB	0 9GB
Channel 1		Channel 2			
Left Side		Right Side	Left Side	Right Side	
13 empty		4GB	13 empty	6 4GB	
12 4GB		9GB	12 4GB	4 9GB	
11 4GB		9GB	11 4GB	3 9GB	
10 4GB		9GB	10 4GB	2 9GB	
9 4GB		9GB	9 4GB	1 9GB	
8 4GB		9GB	8 4GB	0 9GB	
5		Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 empty	empty	13 empty	6 empty
		12 4GB	9GB	12 4GB	4 9GB
		11 4GB	9GB	11 4GB	3 9GB
		10 4GB	9GB	10 4GB	2 9GB
		9 4GB	9GB	9 4GB	1 9GB
		8 4GB	9GB	8 4GB	0 9GB
	Channel 1		Channel 2		
	Left Side	Right Side	Left Side	Right Side	
	13 empty	empty	13 empty	6 empty	
	12 4GB	9GB	12 4GB	4 9GB	
	11 4GB	9GB	11 4GB	3 9GB	
	10 4GB	9GB	10 4GB	2 9GB	
	9 4GB	9GB	9 4GB	1 9GB	
	8 4GB	9GB	8 4GB	0 9GB	
	6	Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 empty	empty	13 empty	6 empty
		12 4GB	9GB	12 4GB	4 9GB
		11 4GB	9GB	11 4GB	3 9GB
		10 4GB	9GB	10 4GB	2 9GB
		9 4GB	9GB	9 4GB	1 9GB
		8 4GB	9GB	8 4GB	0 9GB
Channel 1		Channel 2			
Left Side		Right Side	Left Side	Right Side	
13 empty		empty	13 empty	6 empty	
12 4GB		9GB	12 4GB	4 9GB	
11 4GB		9GB	11 4GB	3 9GB	
10 4GB		9GB	10 4GB	2 9GB	
9 4GB		9GB	9 4GB	1 9GB	
8 4GB		9GB	8 4GB	0 9GB	
7		Channel 1		Channel 2	
		Left Side	Right Side	Left Side	Right Side
		13 9GB	9GB	13 9GB	6 9GB
		12 9GB	9GB	12 9GB	4 9GB
		11 9GB	9GB	11 9GB	3 9GB
		10 empty	empty	10 empty	2 empty
		9 9GB	9GB	9 9GB	1 9GB
		8 9GB	9GB	8 9GB	0 9GB
	Channel 1		Channel 2		
	Left Side	Right Side	Left Side	Right Side	
	13 9GB	9GB	13 9GB	6 9GB	
	12 9GB	9GB	12 9GB	4 9GB	
	11 9GB	9GB	11 9GB	3 9GB	
	10 empty	empty	10 empty	2 empty	
	9 9GB	9GB	9 9GB	1 9GB	
	8 9GB	9GB	8 9GB	0 9GB	

Table 4.4: Disk Usage/Size Totals

Disk Usage/Size Totals for TPCC											
Disk Usage	Size (GB)	Adapttec	HA-1	HA-2	HA-3	HA-4	HA-5	HA-6	HA-7	Added	Total
system	4	1									1
tpcc - data	4		21	20	10	10	10	10			81
tpcc - data	9				10	10	10	10			40
tpcc - log	9									8	8
tpcc - backup	9									12	12
tpcc10 - data	4				2	2					4
tpcc10 - log	9			2							2
tpcc10 - backup	9			2							2
Total Measured	4 & 9	1	21	24	22	22	20	20	20	20	150
4GB drives	4	1	21	20	12	12	10	10			86
9GB drives	9			4	10	10	10	10		20	64
Total Priced	4 & 9	1	21	20	20	20	20	20	20	8	132
4GB drives	4	1	21	20	10	10	10	10			82
9GB drives	9				10	10	10	10		8	50

Table 4.5: Disk Administrator Configuration

Disk Administrator Configuration for HS/6									
Disk	Partition 1	Partition 2	Partition 3	Unused Capacity	HA#	LD#	Usage		
0	unassigned	J:	P:		1	1			
87126MB	(raw) 1004 MB	(raw) 9507MB	(raw) 5005 MB	Free Space 71610 MB			data tpcc		
1	E:	K:	unassigned		2	1			
82976MB	(raw) 1004 MB	(raw) 13006MB	(raw) 5005 MB	Free Space 63962 MB			data tpcc		
2	Q:				2	2			
8676MB	(raw) 8676 MB						log tpcc10		
3	D: DUMP10 NTFS 8676 MB				2	3	backup tpcc10		
4	F:	L:	R:		3	1			
128308 MB	(raw) 1004 MB	(raw) 9507MB	(raw) 5005 MB	Free Space 112792 MB			data tpcc		
5	Y:				3	2			
8291MB	(raw) 8291 MB						data tpcc10		
6	G:	M:	S:		4	1			
128308 MB	(raw) 1004 MB	(raw) 9507MB	(raw) 5005 MB	Free Space 112792 MB			data tpcc		
7	Z:				4	2			
8291MB	(raw) 8291 MB						data tpcc10		
8	H:	N:	T:		5	1			
128308 MB	(raw) 1004 MB	(raw) 9507MB	(raw) 5005 MB	Free Space 112792 MB			data tpcc		
9	I:	O:	U:		6	1			
128308 MB	(raw) 1004 MB	(raw) 9507MB	(raw) 5005 MB	Free Space 112792 MB			data tpcc		
10	V:				7	1			
34726 MB	(raw) 32703 MB			Free Space 2024 MB			log tpcc		
11	W:				7	2			
86812 MB	BACKUP NTFS 86812 MB			(none)			backup tpcc		
12	C: SYSTEM NTFS 4150 MB	X: FILES NTFS 2047 MB		(none)	Adaptec		system files		
CD-ROM	unassigned				Adaptec				

5. Clause 5: Performance Metrics & Response Time

5.1. Measured Throughput (tpmC)

Measured tpmC must be reported.

The measured tpmC was 12,026.07.

5.2. Response Times

Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the Menu response time.

Table 5.1: Response Time Data

Transaction	Average	Maximum	90th %ile
New-Order	0.83	23.75	1.14
Payment	0.92	23.03	1.10
Delivery	0.47	8.41	0.70
Stock-Level	2.58	25.94	4.29
Order Status	1.35	26.21	1.95
Menu	0.20	1.41	0.30
Delivery (Deferred)	0.77	14.77	0.99

5.3. Keying and Think Times

The minimum, the average, and the maximum keying and think times must be reported for each transaction type.

Table 5.2: Keying Times

Transaction	Minimum	Average	Maximum
New-Order	18.00	18.01	19.16
Payment	3.00	3.01	4.12
Delivery	2.00	2.00	3.01
Stock-Level	2.00	2.00	3.11
Order Status	2.00	2.00	3.13

Table 5.3: Think Times

Transaction	Minimum	Average	Maximum
New-Order	0.00	12.23	120.00
Payment	0.00	12.23	120.00
Delivery	0.00	5.11	50.00
Stock-Level	0.00	5.08	50.00
Order Status	0.00	10.22	100.00

5.4. Response Time Frequency Distribution Curves

Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.

Figure 5.1: New Order Response Time Distribution
New Order Response Times

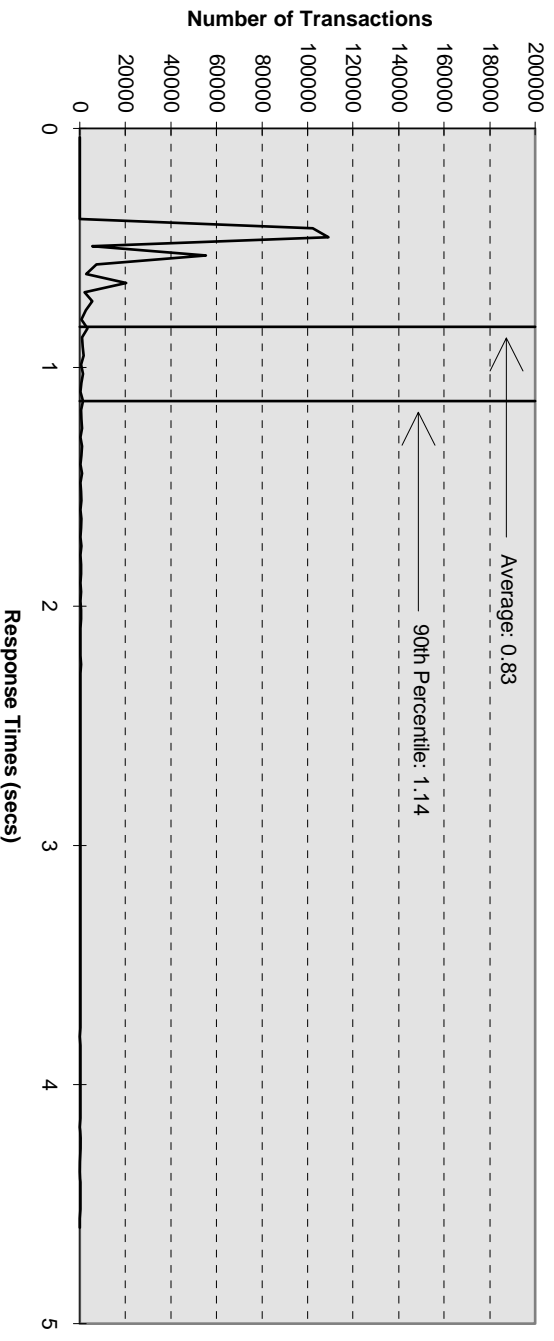


Figure 5.2: Payment Response Time Distribution
Payment Response Times

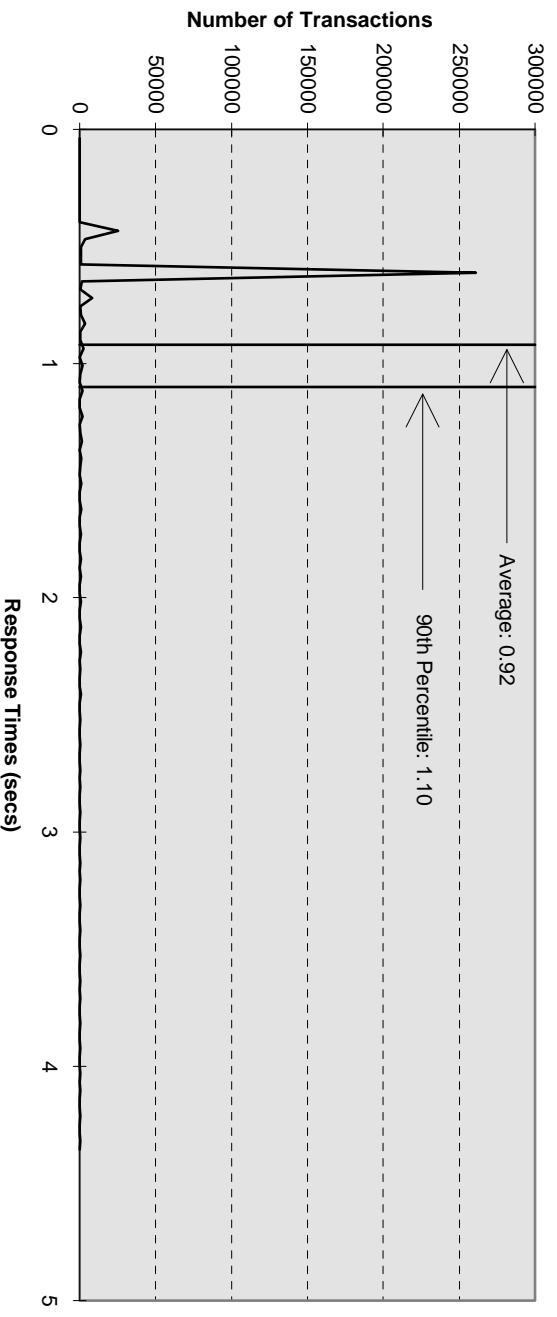
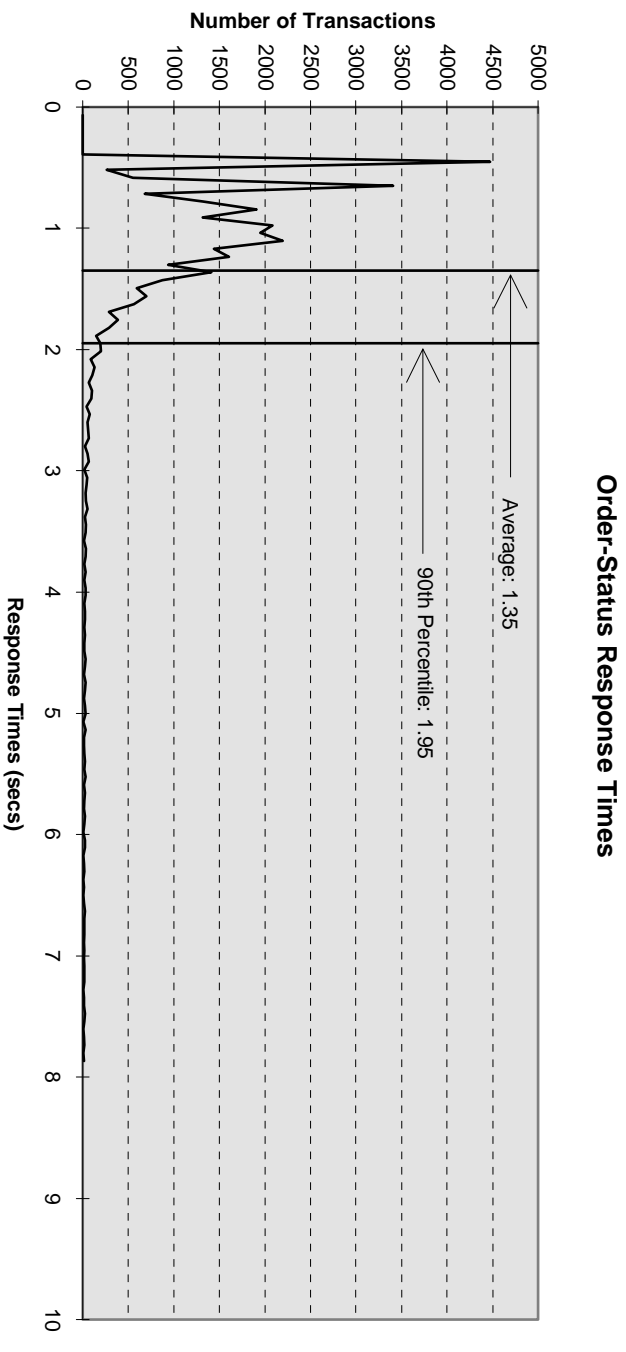
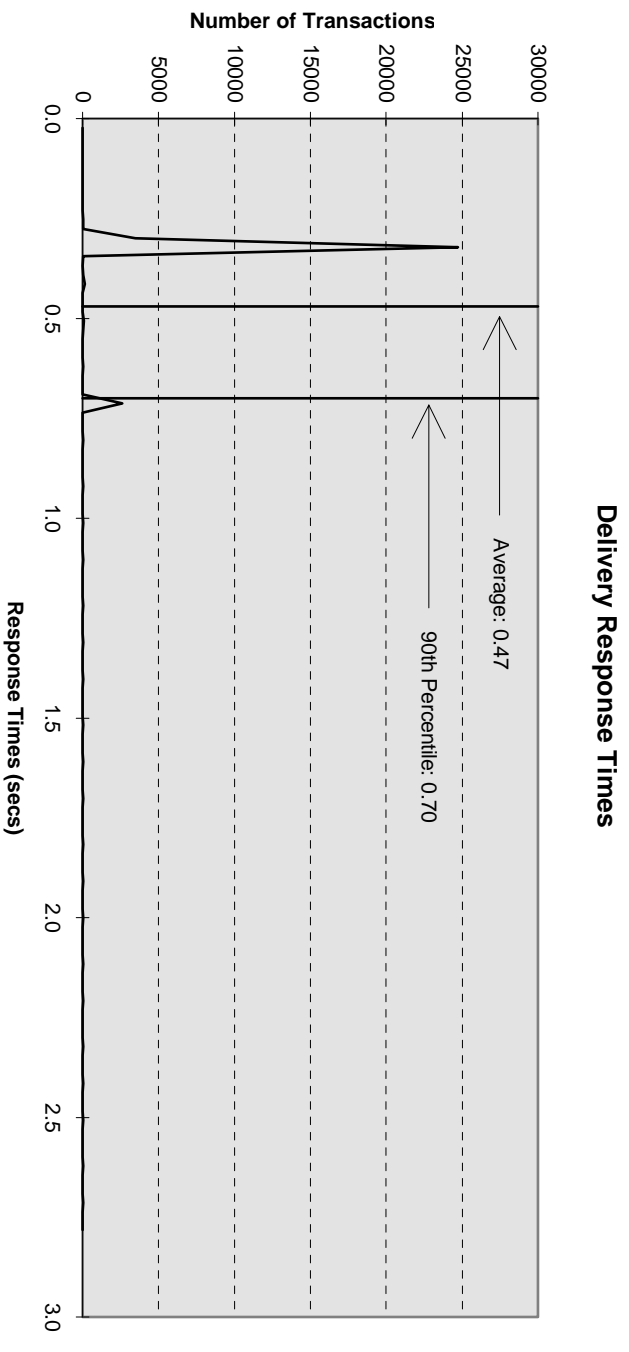


Figure 5.3: Order Status Response Time Distribution



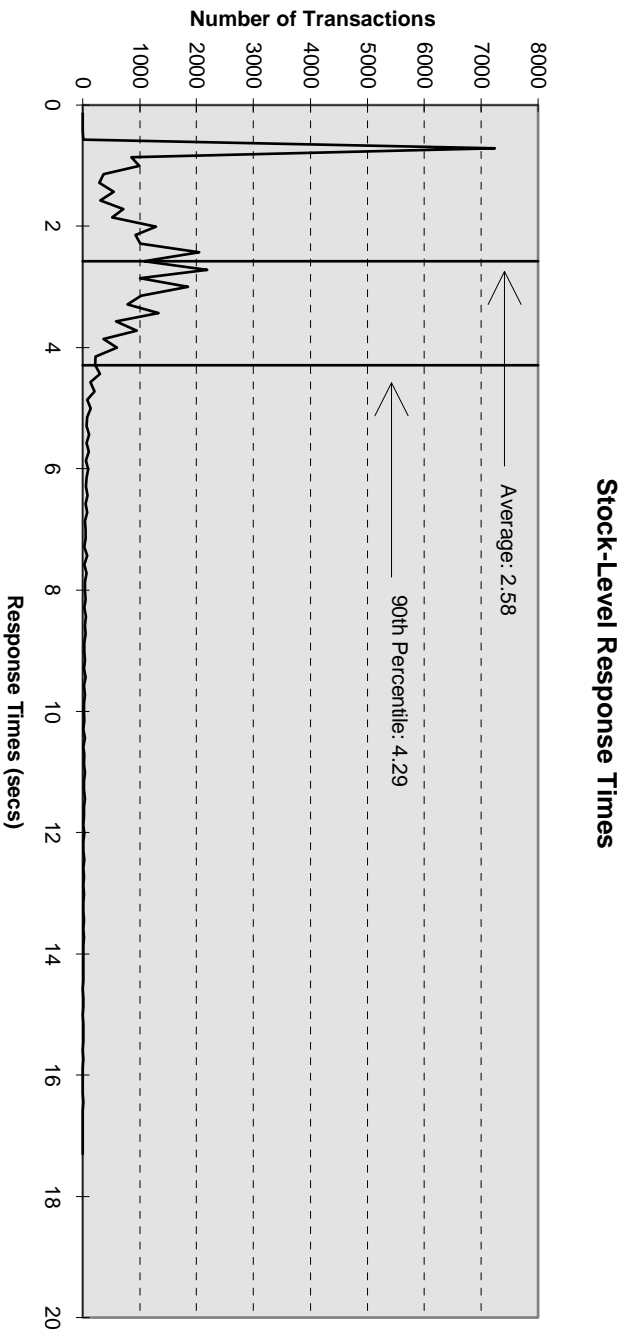
Order-Status Response Times

Figure 5.4: Delivery Response Time Distribution



Delivery Response Times

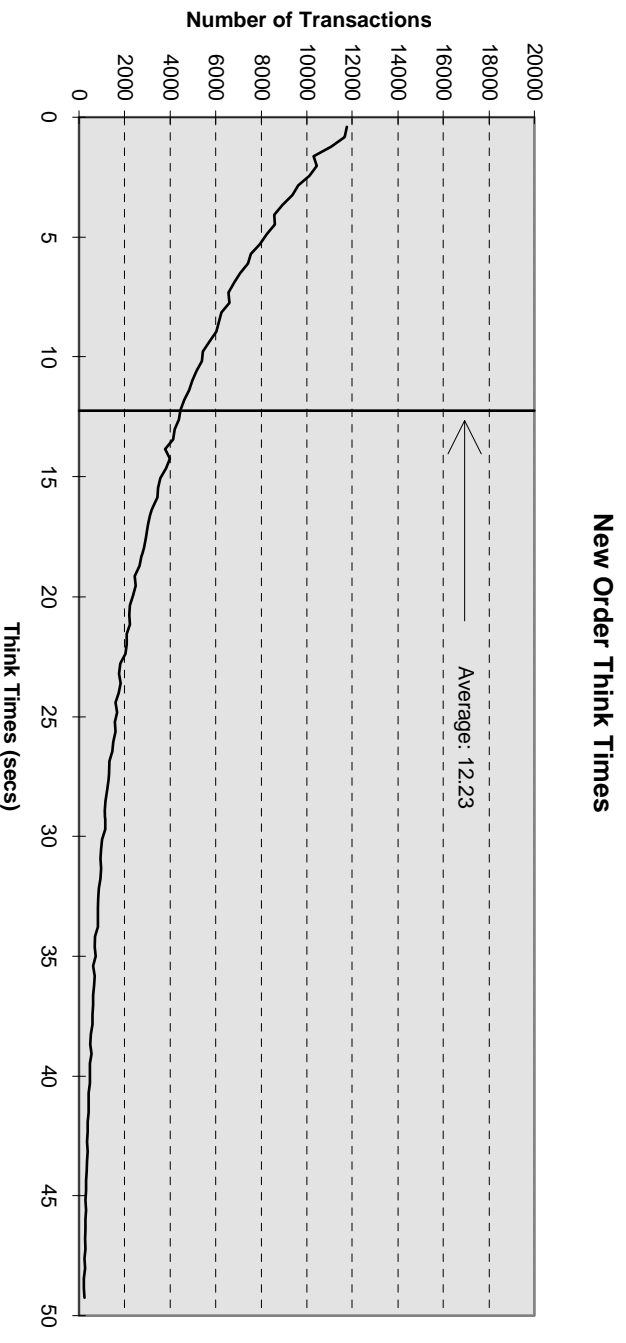
Figure 5.5: Stock Level Response Time Distribution



5.5. New Order Think Time Frequency Distribution Curve

Think Time frequency distribution curve (see Clause 5.6.3) must be reported for the New-Order transaction.

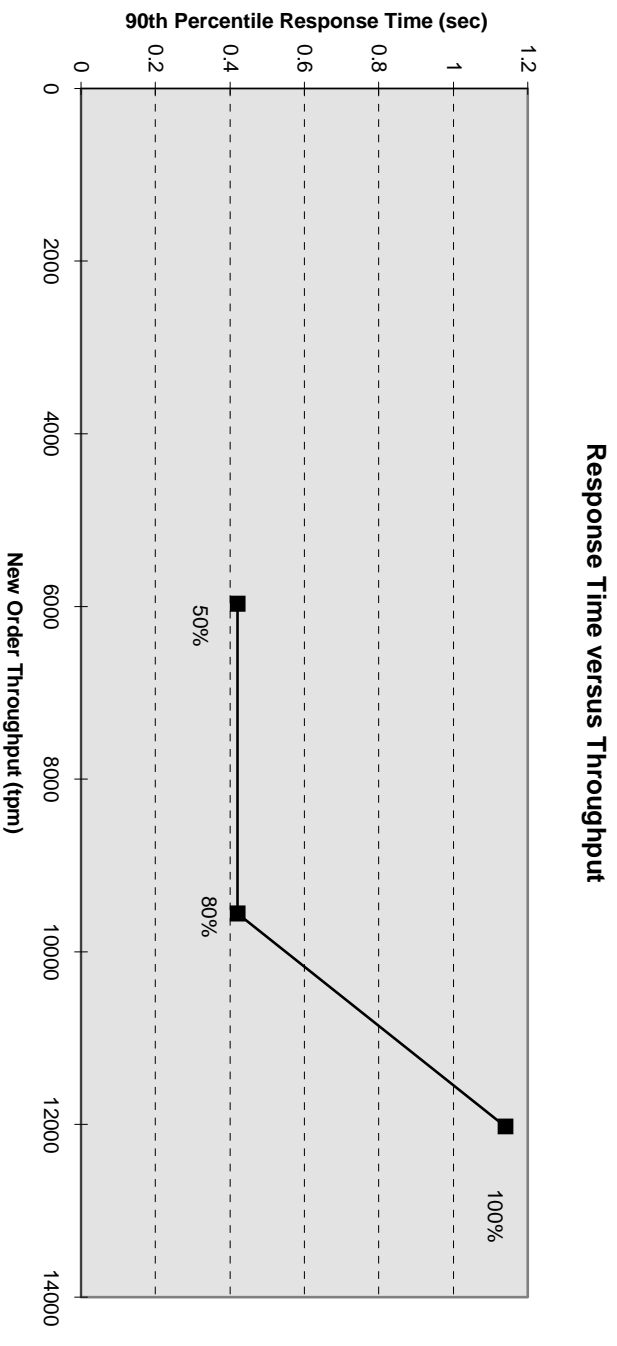
Figure 5.6: New Order Think Time Distribution



5.6. Response Time versus Throughput Performance Curve

The performance curve for response times versus throughput (Clause 5.6.2) must be reported for the New-Order transaction

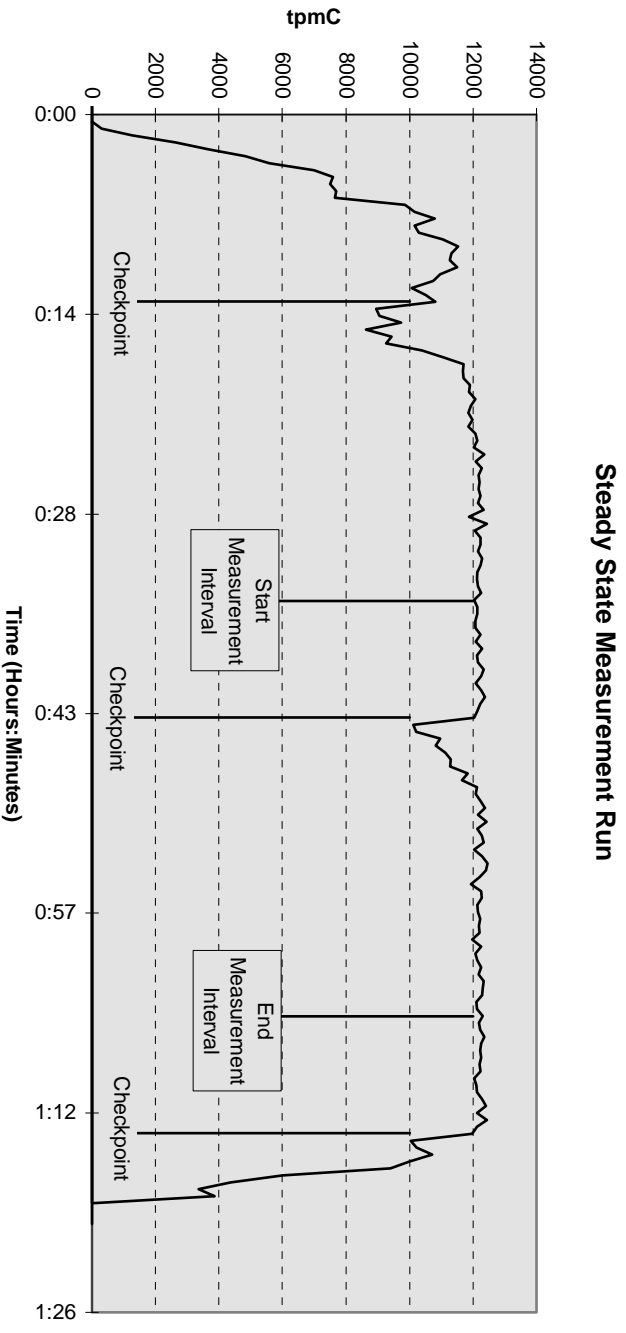
Figure 5.7: Response Time versus Throughput



5.7. New-Order Throughput vs. Time

A graph of throughput versus elapsed time (Clause 5.6.5) must be reported for the New-Order transaction.

Figure 5.8: Throughput (tpmC) versus Time



5.8. Determination of ‘Steady State’

The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval (see Clause 5.5) must be described.

The transaction throughput rate (tpmC) and response time were relatively constant after the initial ‘ramp up’ period. The throughput and response time behavior were determined by examining data reported for each 30-second interval over the duration of the benchmark. Ramp-up, steady state, and ramp-down regions are discernible in the graph presented in Figure 5.8.

5.9. Work Performed During Steady State

A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.) actually occurred during the measurement interval must be reported.

The RTE selects a transaction type from the menu and prepares to request the appropriate blank form. A timestamp is taken before the form request is sent and after the response is returned. The difference between the two is saved off as the menu response time. The RTE then generates input data for the transaction to create a completed form and waits the appropriate key time. A timestamp is taken before the completed form is sent and after the response is returned. The difference between these two is saved off as the transaction response time. Both response times are padded with a 0.1 second delay per spec to account for the web browser delay. The appropriate transaction data and response times are logged and the RTE waits the required think time interval before repeating the process. Each RTE driver maintains its own log file. Log file contents are consolidated for the reports.

The RTE emulates web browsers (not terminals) in this client-server implementation. The RTE sends and receives HTML formatted data using HTTP through Ethernet LANs to a client application running on the client machine. The client application processes the request, sends the transaction to a Tuxedo TPC-C application server queue, waits for the transaction response (except for delivery), and returns an appropriately formatted HTML form back to the (emulated) web browser (RTE). The Tuxedo TPC-C application server retrieves a message from its queue, invokes request processing via a stored procedure on the database server using Microsoft SQL Server DBLIB and RPC through sockets over another Ethernet LAN, accepts the response, and returns a result to the client application (via Tuxedo). For delivery transactions, the client application does not wait for the Tuxedo TPC-C delivery server to respond. Each delivery server logs its results to its own file. The delivery report files are consolidated for reports.

To perform checkpoints at specific intervals, SQL Server's checkpoint interval was set to the maximum allowable value and a script was written to schedule checkpoints at 30 minute intervals and record the start and end time of each checkpoint. The checkpoint script was started manually on one of the client machines after the RTE had all users logged in and sending transactions and a steady state had been achieved. Using this information, the positioning of the checkpoint within the measurement interval was verified to be clear of the guard zones.

At each checkpoint, SQL Server wrote to disk all database pages in memory that had been updated but not yet physically written to the disk. Upon completion of the checkpoint, SQL Server also wrote records to the transaction log indicating that a checkpoint had completed.

5.10. Reproducibility

A description of the method used to determine the reproducibility of the measurement results must be reported.

In a repeat test, carried out in the same manner as the primary test, a throughput of 11922.50 ipmC was achieved on the same database during a 30-minute, steady state run. All required transaction statistics were met. See the Auditor's attestation letter for details.

5.11. Measurement Interval Duration

A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (ipmC) must be included.

The measurement interval was 30 minutes.

5.12. Regulation of Transaction Mix

The method of regulation of the transaction mix (e.g. card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.

The RTE was given a weighed random distribution which was not adjusted during the run. The transaction weights were defined as follows:

NEW_ORDER_PROB	.4476
PAYMENT_PROB	.4309
DELIVER_PROB	.0405
STOCK_LEVEL_PROB	.0405
ORDER_STATUS_PROB	.0405

5.13. Transaction Statistics

The percentage of the total mix for each transaction type must be disclosed.

The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed.

The average number of order-lines entered per New-Order transaction must be disclosed.

The percentage of remote order-lines entered per New-Order transaction must be disclosed.

The percentage of remote Payment transactions must be disclosed.

The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed.

The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.

Table 5.4 shows this information.

Table 5.4: Transaction Statistics

Transaction Type	Statistics	Value
New Order	Rolledback transactions	1.00%
	Home warehouse	99.00%
	Remote warehouse	1.00%
	Average Items per Order	10.00
Payment	Home warehouse	85.03%
	Remote warehouse	14.97%
	Non-primary key access	60.06%
Order Status	Non-primary key access	60.06%
Delivery	Skipped transactions (Interactive)	0
	Skipped transaction counts (Deferred)	0
	Skipped District counts (Deferred)	0
Transaction Mix	New Order	44.72%
	Payment	43.09%
	Delivery	4.08%
	Stock-Level Order-Status	4.03% 4.08%

5.14. Checkpoint Statistics

The number of checkpoints in the measurement interval, the time in seconds from the start of the measurement interval to the first checkpoint, and the Checkpoint Interval must be disclosed.

There is one checkpoint in the measurement interval. The checkpoint starts nine minutes into the measurement interval. The checkpoint interval is 30 minutes (from the start of one to the start of the next) and a checkpoint lasts approximately four minutes. In conformance with Clause 5.2.2 there is no checkpoint within a span of 7.5 minutes before or after the beginning or end of the measurement interval.

6. Clause 6: SUT, Driver & Communications Definition

6.1. Remote Terminal Emulator (RTE) Description

The RTE input parameters, code fragments, functions, etc. used to generate each transaction input field must be disclosed.

The RTE used is proprietary to Unisys. Appendix D contains the profile used as input to this RTE.

6.2. Emulated Components

It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to that of the priced system.

There were no emulated components in the benchmark configuration other than the emulated web browsers on the users' PCs.

6.3. Functional Diagrams

A complete functional diagram of both benchmark and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.

Section 0.7 describes and shows functional diagrams of the benchmarked and priced systems.

6.4. Network Configuration

The network configuration of both the tested and proposed (target) services which are being represented and a thorough explanation of exactly which parts are being replaced with the Driver System must be disclosed.

Figures 0.1 and 0.2 in Section 0.7 also diagram the network configurations of the benchmark and configured systems and represent the RTEs connected via LAN replacing the user PCs that are directly connected via LAN.

6.5. Network Bandwidth

The bandwidth of the network(s) used in the tested/priced configuration must be disclosed.

Ethernet local area networks (LAN) with a bandwidth of 10 megabits per second are used in the tested/priced configurations between RTE/emulated web browsers and the client machines. A single Ethernet LAN with a bandwidth of 100 megabits per second is used between the client machines and the database server (SUT).

Each of the clients contains one 100 megabit per second LAN adapter and two 10 megabit per second LAN adapters. The 100 megabit per second LAN adapter is connected to a single LAN segment and to the database server in both priced and tested configurations.

In the priced configuration, the clients are each connected via two 10Mbit LAN segments to workstations (PCs running web browsers).

In the tested configuration, each client also contains two 10 megabit per second LAN adapters. Each LAN adapter connects to a LAN adapter on an RTE (driver) machine.

6.6. Operator Intervention

If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.

No operator intervention was required to sustain eight hours of operation at the reported throughput.

7.

Clause 7: Pricing

7.1. Pricing

A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery date. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source(s) and effective date(s) must also be reported.

The total 5-year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.

System pricing should include subtotals for the following components: Server Hardware, Server Software, Client Hardware, Client Software, and Network Components used for terminal connection (see Clause 7.2.2.3). Clause 6.1 describes the Server and Client components.

System pricing must include line item indication where non-sponsoring companies' brands are used. System pricing must also include line item indication of third party pricing.

A detailed list of hardware and software components along with their part numbers and prices are given in the Executive Summary near the beginning of this document.

7.1.1. System Pricing

Each priced configuration consists of an integrated system package, additional options, and components. Prices for all products are US list prices. A three year warranty is standard with this class of Unisys server products.

7.1.2. Maintenance Pricing

The five year support pricing for Unisys Corporation Open Business Server products is based on a 36-month warranty on hardware and 24 months of monthly support. Microsoft and BEA support pricing is based on 60 months of monthly support costs.

Unisys Corporation Standard Performance-Gold Support: four hour maximum response, onsite support for hardware provides service from 8:00 A.M. to 5:00 P.M., Monday through Friday. Service requests made as late as 5:00 P.M. will receive a response the same day.

Western Micro, Netlux and ALR provide return-to-factory replacement within seven days. Appropriate spares are included in the priced configuration.

7.1.3. Discounts

No discounts were applied to the priced configuration.

7.2. Availability

The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system includes products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.

The hardware, software and support/maintenance products priced in this benchmark are detailed on page vi.

Server Hardware, Microsoft NT Server 4.0 Enterprise Edition and SQL Server 6.5 Enterprise Edition will be available by November 30th, 1997. All other components are available now.

7.3. Measured tpmC, Price/Performance, and Availability Date

A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.

Unisys Corporation Aquanta HS/6 Server, with Microsoft Windows NT Server 4.0 Enterprise Edition and SQL Server 6.5 Enterprise Edition, achieved 12,026.07 tpmC at \$39.38 per tpmC. All components will be available by November 30th, 1997.

7.4. Country-Specific Pricing

Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7.

None.

7.5. Usage Pricing

For any usage pricing, the sponsor must disclose:

- *Usage level at which the component was priced.*
- *A statement of the company policy allowing such pricing.*

The component pricing based on usage is shown below:

- One (1) Microsoft Windows NT Server 4.0 Enterprise Edition license
- One (1) Microsoft SQL 6.50 Server Enterprise Edition license
- Five (5) Microsoft Windows NT 4.0 Licenses
- One (1) Microsoft SQL Server Programmers Toolkit
- One (1) Microsoft Visual C++ Subscription
- Five (5) BEA Tuxedo 6.3 CFS for NT licenses

Microsoft SQL Server & Internet Information Server and BEA Tuxedo were priced for an unlimited number of users.

8.

Clause 8 : Full Disclosure Availability

8.1. Availability

The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to charges for similar documents by that test sponsor.

Copies of this Full Disclosure Report may be obtained by contacting:

TPC Benchmark Administrator
Systems Analysis, Modeling & Measurement Group
Unisys Corporation, M/S 262
25725 Jeronimo Road
Mission Viejo, CA 92691
USA

9.

Clause 9 : Audit

9.1. Auditor's Report

The auditor's name, address, phone number and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.

This implementation of the TPC Benchmark C on the Unisys Aquanta HS/6 Server was audited by Richard Gimarc, a TPC certified auditor of:

Performance Metrics Inc.,
2229 Benita Drive, Suite 101,
Rancho Cordova, CA 95670.

(916)635-2822 Fax: (916) 858-0109
e-mail: Richard@PerfMetrics.com

The attestation letter is shown on the next page.

PERFORMANCE METRICS INC.
TPC Certified Auditors

Jerold Buggert

Director of Modeling and Measurement

Unisys Corporation

25725 Jeronimo

Mission Viejo, CA 92691

August 13, 1997

I have verified the TPC Benchmark™ C for the following configuration:

Platform: Unisys Aquanta HS/6 Server

Database Manager: Microsoft SQL Server 6.5 Enterprise Edition

Operating System: Microsoft Windows NT Server 4.0 Enterprise Edition

Transaction Manager: BEA Tuxedo CFS 6.3 for NT

CPU's	Memory	Disks	New-Order Response Time @ 90%	tpmC
Server: Unisys Aquanta HS/6 Server				
6 Pentium Pro @ 200 MHz	Main: 4 GB L2 Cache: 1 MB	86 @ 4.05 GB 64 @ 8.48 GB	1.14 sec.	12,026.07
5 Clients: Unisys Aquanta DM/6 II				
1 Pentium Pro @ 200 MHz	Main: 256 MB L2 Cache: 256 KB	1 @ 1.51 GB	n.a.	n.a.

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark.

The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database files were properly sized and populated.
- The database was properly scaled with 1,000 warehouses.
- The ACID properties were met, including phantom protection.
- The durability data loss and log loss tests were performed on a 10-warehouse database.
- Input data was generated according to the specified percentages.

2229 Benita Drive, Suite 101, Rancho Cordova, CA 95670
(916) 635-2822 Fax: (916) 858-0109 e-mail: Richard@PerfMetrics.com

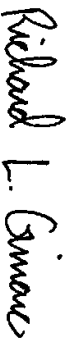
Page 1

PERFORMANCE METRICS INC.
TPC Certified Auditors

- Eight hours of mirrored log space was configured on the measured system.
- The following disks contained backup and other data and were not active during measurement: four 4.05 GB and sixteen 8.48 GB disks. These 20 disks were not included in the priced configuration.
- The 180-day space calculation was verified. Two 8.48 GB disks were added to the priced configuration to satisfy this requirement.
- Measurement cycle times include a 0.1 second menu and a 0.1 second response time delay for an emulated Web browser.
- The steady state portion of the test was 30 minutes.
- One checkpoint was taken during the steady state portion of the test.
- Checkpoints were verified to be clear of the guard zones.
- There were 10,000 user contexts present on the system.
- Each emulated user started with a different random number seed.
- The NURand constants used for database load and at run time were verified.
- System pricing was checked for major components and maintenance.

Additional Audit Notes: (none)

Regards,



Richard L. Gimarc
Auditor

2229 Benita Drive, Suite 101, Rancho Cordova, CA 95670
(916) 635-2822 Fax: (916) 858-0109 e-mail: Richard@PerfMetrics.com

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Appendix A - Client/Server Source

CLIENT MAKEFILE

```
# Microsoft Developer Studio Generated NMAKE File, Format Version 4.20
# ** DO NOT EDIT **
```

```
# TARGETTYPE "Win32 (x86) Console Application" 0x0103
```

```
!IF "$(CFG)" == ""
CFG=tpcclisten - Win32 Debug
!MESSAGE No configuration specified. Defaulting to tpcclisten - Win32
Debug.
!ENDIF
```

```
!IF "$(CFG)" != "tpcclisten - Win32 Release" && "$(CFG)" != \
"tpcclisten - Win32 Debug"
!MESSAGE Invalid configuration "$(CFG)" specified.
!MESSAGE You can specify a configuration when running NMAKE on this
makefile
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcclisten.mak" CFG="tpcclisten - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcclisten - Win32 Release" (based on \
"Win32 (x86) Console Application")
!MESSAGE "tpcclisten - Win32 Debug" (based on \
"Win32 (x86) Console Application")
!MESSAGE
!ERROR An invalid configuration is specified.
!ENDIF
```

```
!IF "$(OS)" == "Windows_NT"
NULL=
!ELSE
NULL=nul
!ENDIF
#####
#####
# Begin Project
CPP=cl.exe
RSC=rc.exe
```

```
!IF "$(CFG)" == "tpcclisten - Win32 Release"
```

```
# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
```

```
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir "Release"
# PROP Intermediate_Dir "Release"
# PROP Target_Dir ""
OUTDIR=.\Release
INTDIR=.\Release
```

```
ALL : "$(OUTDIR)\tpcclisten.exe"
```

```
CLEAN :
-@erase "$(INTDIR)\diagio.obj"
-@erase "$(INTDIR)\sockio.obj"
-@erase "$(INTDIR)\tmon.obj"
-@erase "$(INTDIR)\tpcchandler.obj"
-@erase "$(INTDIR)\tpcclisten.obj"
-@erase "$(OUTDIR)\tpcclisten.exe"
```

```
"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"
```

```
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE"
/YX /c
# ADD CPP /nologo /MT /W3 /GX /D "WIN32" /D "NDEBUG" /D "_CONSOLE" /YX /c
CPP_PROJ=/nologo /MT /W3 /GX /D "WIN32" /D "NDEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)\tpcclisten.pch" /YX /Fo"$(INTDIR)/" /c
CPP_OBJS=.\Release/
CPP_SBRS=.\
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)\tpcclisten.bsc"
BSC32_SBRS= \
```

```
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib
libfml32.lib libgp.lib /nologo /subsystem:console /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib \
comdlg32.lib \
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib \
odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib \
libfml32.lib libgp.lib /nologo /subsystem:console /incremental:no \
/pdb:"$(OUTDIR)\tpcclisten.pdb" /machine:I386
/out:"$(OUTDIR)\tpcclisten.exe"
LINK32_OBJS= \
"$(INTDIR)\diagio.obj" \
"$(INTDIR)\sockio.obj" \
"$(INTDIR)\tmon.obj" \
"$(INTDIR)\tpcchandler.obj" \
"$(INTDIR)\tpcclisten.obj"

"$(OUTDIR)\tpcclisten.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
$(LINK32) @<<
```

```

$(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ELSEIF "$(CFG)" == "tpcclisten - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir "Debug"
# PROP Intermediate_Dir "Debug"
# PROP Target_Dir ""
OUTDIR=.\Debug
INTDIR=.\Debug

ALL : "$(OUTDIR)\tpcclisten.exe"

CLEAN :
-@erase "$(INTDIR)\diagio.obj"
-@erase "$(INTDIR)\sockio.obj"
-@erase "$(INTDIR)\tmon.obj"
-@erase "$(INTDIR)\tpcchandler.obj"
-@erase "$(INTDIR)\tpcclisten.obj"
-@erase "$(INTDIR)\vc40.idb"
-@erase "$(INTDIR)\vc40.pdb"
-@erase "$(OUTDIR)\tpcclisten.exe"
-@erase "$(OUTDIR)\tpcclisten.ilc"
-@erase "$(OUTDIR)\tpcclisten.pdb"

"$(OUTDIR)" :
    if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" /YX /c
# ADD CPP /nologo /MT /W3 /Gm /GX /Zi /D "WIN32" /D "_DEBUG" /D "_CONSOLE"
/YX /c
CPP_PROJ=/nologo /MT /W3 /Gm /GX /Zi /D "WIN32" /D "_DEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)\tpcclisten.pch" /YX /Fo"$(INTDIR)/" /Fd"$(INTDIR)/" /c
CPP_OBJS=.\Debug/
CPP_SBRS=.\
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)\tpcclisten.bsc"
BSC32_SBRS= \

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /debug /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbc32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib
libfml32.lib libgp.lib /nologo /subsystem:console /debug /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\

```

```

odbc32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib\
libfml32.lib libgp.lib /nologo /subsystem:console /incremental:yes\
/pdb:"$(OUTDIR)\tpcclisten.pdb" /debug /machine:I386\
/out:"$(OUTDIR)\tpcclisten.exe"
LINK32_OBJS= \
    "$(INTDIR)\diagio.obj" \
    "$(INTDIR)\sockio.obj" \
    "$(INTDIR)\tmon.obj" \
    "$(INTDIR)\tpcchandler.obj" \
    "$(INTDIR)\tpcclisten.obj"

"$(OUTDIR)\tpcclisten.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ENDIF

.c{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.c{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

#####
#####
# Begin Target

# Name "tpcclisten - Win32 Release"
# Name "tpcclisten - Win32 Debug"

!IF "$(CFG)" == "tpcclisten - Win32 Release"

!ELSEIF "$(CFG)" == "tpcclisten - Win32 Debug"

!ENDIF

#####
#####
# Begin Source File

SOURCE=.\tpcclisten.c
DEP_CPP_TPCC=\
    ".\diagio.h"\
    ".\sockio.h"\
    ".\tmon.h"\
    ".\tpcc.h"\
    ".\tpcchandler.h"\
    ".\tpcclisten.h"

```

```

        {$(INCLUDE)} "\sqldb.h"\
        {$(INCLUDE)} "\sqlfront.h"\

"$ (INTDIR)\tpcclisten.obj" : $(SOURCE) $(DEP_CPP_TPCCL) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \sockio.c
DEP_CPP_SOCKI=\
    ". \diagio.h"\
    ". \sockio.h"\

"$ (INTDIR)\sockio.obj" : $(SOURCE) $(DEP_CPP_SOCKI) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \tmon.c
DEP_CPP_TMON=\
    ". \diagio.h"\
    ". \tmon.h"\
    ". \tpcc.h"\
    {$(INCLUDE)} "\atmi.h"\
    {$(INCLUDE)} "\sqldb.h"\
    {$(INCLUDE)} "\sqlfront.h"\
    {$(INCLUDE)} "\sys\types.h"\
    {$(INCLUDE)} "\tmenv.h"\

"$ (INTDIR)\tmon.obj" : $(SOURCE) $(DEP_CPP_TMON_) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \tpcchandler.c
DEP_CPP_TPCCH=\
    ". \diagio.h"\
    ". \sockio.h"\
    ". \tmon.h"\
    ". \tpcc.h"\
    ". \tpcchandler.h"\
    {$(INCLUDE)} "\sqldb.h"\
    {$(INCLUDE)} "\sqlfront.h"\

"$ (INTDIR)\tpcchandler.obj" : $(SOURCE) $(DEP_CPP_TPCCH) "$ (INTDIR) "

```

```

# End Source File
#####
#####
# Begin Source File

SOURCE=. \diagio.c
DEP_CPP_DIAGI=\
    ". \diagio.h"\

"$ (INTDIR)\diagio.obj" : $(SOURCE) $(DEP_CPP_DIAGI) "$ (INTDIR) "

# End Source File
# End Target
# End Project
#####
#####

                                tpcc.h

// tpcc.h

#include <time.h>
#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

// TPCCHandler return codes
#define TPCSEND 1
#define TPCSENDEND 2
#define TPCENDNOW 3

// TPC Service return codes
#define SVC_BADITEMID 1
#define SVC_NOERROR 0
#define SVCERR_DEADLOCK -1
#define SVCERR_NOCUSTOMER -2
#define SVCERR_NOORDERS -3
#define SVCERR_DBLIB -4

// Min/Max transaction data definitions
#define MIN_DID 1
#define MAX_DID 10
#define MIN_OL 5
#define MAX_OL 15
#define MIN_QUANTITY 1
#define MAX_QUANTITY 10
#define MIN_ITEM_ID 1
#define MAX_ITEM_ID 100000
#define MIN_CUST_ID 1
#define MAX_CUST_ID 3000
#define MIN_CARRIER 1
#define MAX_CARRIER 10
#define MIN_THRESHOLD 10
#define MAX_THRESHOLD 20
#define MAX_TM_CALLS 50

// pTPCC->iStatusId codes

```

```

#define INVALID_IID 1
#define STATUS_OK 0
#define ERR_CMD_UNKNOWN -10
#define ERRTEXT_CMD_UNKNOWN "Unrecognized Command"
#define ERR_ALREADY_LOGGEDIN -11
#define ERRTEXT_ALREADY_LOGGEDIN "Already Logged In"
#define ERR_TERMID -12
#define ERRTEXT_TERMID "TermId or SyncId in Error"
#define ERR_FORM_UNKNOWN -13
#define ERRTEXT_FORM_UNKNOWN "Unrecognized FormId"
#define ERR_WID_INVALID -14
#define ERR_DID_INVALID -15
#define ERR_MISSING_KEY -16
#define ERR_NOT_NUMERIC -17
#define ERR_THRESHOLD_RANGE -18
#define ERR_EMBEDDED_EMPTY_OL -19
#define ERR_QUANTITY_INVALID -20
#define ERR_OL_INVALID -21
#define ERR_OL_COUNT -22
#define ERR_TM_INTERFACE -23
#define ERR_SERVICE_RSLT -24
#define ERR_INPUT_TOOLONG -25
#define ERR_IDANDNAME_EMPTY -26
#define ERR_IDANDNAME_ENTERED -27
#define ERR_AMOUNT_BADFORM -28
#define ERR_AMOUNT_INVALID -29
#define ERR_CARRIER_INVALID -30

```

```

#define STATUS_LEN 200
#define NAME_LEN 16
#define ADDR_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9

```

```

typedef struct
{
    short ol_supply_w_id;
    long ol_i_id;
    char ol_i_name[25];
    short ol_quantity;
    char ol_brand_generic[2];
    double ol_i_price;
    double ol_amount;
    short ol_stock;
} OL_NEW_ORDER_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    short o_ol_cnt;
    char c_last[NAME_LEN + 1];
    char c_credit[3];
    double c_discount;
    double w_tax;
    double d_tax;
    long o_id;
    short o_commit_flag;
    DBDATERECC o_entry_d;
    short o_all_local;

```

```

    double total_amount;
    char execution_status[STATUS_LEN];
    OL_NEW_ORDER_DATA ol[MAX_OL];
} NEW_ORDER_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    short c_d_id;
    short c_w_id;
    double h_amount;
    DBDATERECC h_date;
    char w_street_1[ADDR_LEN + 1];
    char w_street_2[ADDR_LEN + 1];
    char w_city[ADDR_LEN + 1];
    char w_state[STATE_LEN + 1];
    char w_zip[ZIP_LEN + 1];
    char d_street_1[ADDR_LEN + 1];
    char d_street_2[ADDR_LEN + 1];
    char d_city[ADDR_LEN + 1];
    char d_state[STATE_LEN + 1];
    char d_zip[ZIP_LEN + 1];
    char c_first[NAME_LEN + 1];
    char c_middle[3];
    char c_last[NAME_LEN + 1];
    char c_street_1[ADDR_LEN + 1];
    char c_street_2[ADDR_LEN + 1];
    char c_city[ADDR_LEN + 1];
    char c_state[STATE_LEN + 1];
    char c_zip[ZIP_LEN + 1];
    char c_phone[16];
    DBDATERECC c_since;
    char c_credit[3];
    double c_credit_lim;
    double c_discount;
    double c_balance;
    char c_data[200+1];
    char execution_status[STATUS_LEN];
} PAYMENT_DATA;

```

```

typedef struct
{
    long ol_i_id;
    short ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    DBDATERECC ol_delivery_d;
} OL_ORDER_STATUS_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    char c_first[NAME_LEN + 1];
    char c_middle[3];
    char c_last[NAME_LEN + 1];
    double c_balance;
    long o_id;

```

```

    DBDATEREC o_entry_d;
    short o_carrier_id;
    OL_ORDER_STATUS_DATA OlOrderStatusData[MAX_OL];
    short o_ol_cnt;
    char execution_status[STATUS_LEN];
} ORDER_STATUS_DATA;

typedef struct
{
    short w_id;
    short o_carrier_id;
    long o_id[10];
    int iComplete;
    SYSTEMTIME QTime; // time delivery was queued
    SYSTEMTIME EndTime; // time delivery completed
    char execution_status[STATUS_LEN];
} DELIVERY_DATA;

typedef struct
{
    short w_id;
    short d_id;
    short thresh_hold;
    long low_stock;
    char execution_status[STATUS_LEN];
} STOCK_LEVEL_DATA;

typedef struct
{
    SHORT sWId; // TPCC WareHouse Id
    SHORT sDId; // TPCC District Id
    INT iSyncId; // TPCC Sync Id
    INT iTermId; // TPCC Term Id
    UINT uFormId; // TPCC Form Id
    INT iStatusId; // TPCC Status Id
    BOOL bFormRqst; // TPCC Form requested
    CHAR ErrTxt[200]; // Error text
    CHAR szWork[100]; // Thread work area
    CHAR * pTMData; // TM buffer area
    LONG lTMDataLen; // TM buffer len
} TPCC_STATE;

```

tpcchandler.h

```

// tpcchandler.h

#include "tpcc.h"

BOOL TPCCInit(TPCC_STATE * pTPCC, INT iTermId, INT iSyncId, BOOL bProcess);
UINT TPCCHandler(SOCKET_STATE * pss, TPCC_STATE * pTPCC);

```

tpcchandler.c

```

// tpcchandler.c
//
#include <windows.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
4490 9554-000

```

```

#include "diagio.h"
#include "sockio.h"
#include "tpcchandler.h"
#include "tmon.h"

// pTPCC->iFormId - TPCC forms enumeration.
#define FORM_NULL 0
#define FORM_LOGON 1
#define FORM_MENU 2
#define FORM_NEWORDER 3
#define FORM_PAYMENT 4
#define FORM_DELIVERY 5
#define FORM_ORDERSTATUS 6
#define FORM_STOCKLEVEL 7
#define FORM_EXIT 8
#define FORM_MAX 9

// CMD= HTML Command Enumeration and Name
#define CMD_NULL 0
#define CMD_PROCESS 1
#define CMD_NEWORDER_FORM 2
#define CMD_PAYMENT_FORM 3
#define CMD_DELIVERY_FORM 4
#define CMD_ORDERSTATUS_FORM 5
#define CMD_STOCKLEVEL_FORM 6
#define CMD_EXIT 7
#define CMD_SUBMIT 8
#define CMD_MENU_FORM 9
#define CMD_MAX 10

static CHAR * szCmds[] =
{
    "Unknown",
    "Process",
    "..NewOrder..",
    "..Payment..",
    "..Delivery..",
    "..Order-Status..",
    "..Stock-Level..",
    "..Exit..",
    "Submit",
    "Menu"
};

static CHAR * szFormLogin =
"<HTML>"
"<HEAD><TITLE>Welcome To TPC-C</TITLE></HEAD><BODY>"
"Please Identify your Warehouse and District for this session.<BR>"
"<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
"<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
"<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"1\">"
"<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"-2\">"
"<INPUT TYPE=\"hidden\" NAME=\"SYNCID\" VALUE=\"0\">"
"Warehouse ID <INPUT NAME=\"w_id\" SIZE=4><BR>"
"District ID <INPUT NAME=\"d_id\" SIZE=2><BR>"
"<HR>"
"<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Submit\">"
"</FORM>";

static CHAR * szMenuList =

```

```

" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..NewOrder..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Payment..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Delivery..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Order-Status..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Stock-Level..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Exit..\ ">";

static CHAR * HTMLTrailer =
    "</BODY></HTML>\r\n\r\n";

static CHAR * TERMIDTOKEN = "TERMID=";
static CHAR * SYNCIDTOKEN = "SYNCID=";
static CHAR * FORMIDTOKEN = "FORMID=";
static CHAR * STATUSIDTOKEN = "STATUSID=";
static CHAR * CMDTOKEN = "CMD=";
static CHAR * NEWORDER_SERVICE = "NEWORDER";
static CHAR * PAYMENT_SERVICE = "PAYMENT";
static CHAR * ORDERSTATUS_SERVICE = "ORDERSTS";
static CHAR * DELIVERY_SERVICE = "DELIVERY";
static CHAR * STOCKLEVEL_SERVICE = "STOCKLVL";
static CHAR * ZIPPIC = "XXXXX-XXXX";

BOOL ProcessLogin(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessForm(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessNewOrder(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessPayment(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessDelivery(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessOrderStatus(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessStockLevel(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatLogin(CHAR * pMsg, CHAR * pAddText);
BOOL GetHidden(CHAR * pMsg, UINT * uFormId, INT * iSyncId, INT * iTermId);
BOOL GetCmd(CHAR * pMsg, CHAR * pWork, UINT uLen);
BOOL GetLongKey(LONG * lRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE * pTPCC);
BOOL GetIntKey(INT * iRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE * pTPCC);
BOOL GetShortKey(SHORT * sRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE *
pTPCC);
BOOL GetStringKey(CHAR * szRslt, CHAR * pHTML, CHAR * pKey,
    TPCC_STATE * pTPCC, UINT uMax);
BOOL GetAmountKey(DOUBLE * dRslt, CHAR * pHTML, CHAR * pKey,
    TPCC_STATE * pTPCC);
BOOL GetKeyValue(CHAR * pHTML, CHAR * pKey, CHAR * pValue, UINT uMax);
VOID FormatLogin(CHAR * pOut, CHAR * pAddText);
VOID FormatMenu(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatNewOrder(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatPayment(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatDelivery(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatOrderStatus(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatStockLevel(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatFormHdr(CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC);
VOID FormatRespHdr(CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC);
VOID FormatHTMLString(CHAR * pOut, CHAR * pIn, UINT uLen);
VOID FormatString(CHAR * pOut, CHAR * pPic, CHAR * pIn);
VOID UtilStrCpy(CHAR * pDest, CHAR * pSrc, INT n);
BOOL CheckNumeric(CHAR * pNum);

//=====
//
// Function name: TPCCInit
//
//=====
BOOL TPCCInit(TPCC_STATE * pTPCC, INT iTermId, INT iSyncId, BOOL bProcess)

```

```

{
    pTPCC->sWid = 0;
    pTPCC->sDid = 0;
    pTPCC->iSyncId = iSyncId;
    pTPCC->iTermId = iTermId;
    pTPCC->uFormId = FORM_NULL;
    pTPCC->iStatusId = 0;
    pTPCC->bFormRqst = TRUE;
    pTPCC->pTMDData = NULL;
    pTPCC->lTMDDataLen = 0;
    strcpy(pTPCC->ErrTxt, "");
    return (FALSE);
};

//=====
//
// Function name: TPCCHandler
//
//=====
UINT TPCCHandler(SOCKET_STATE * pss, TPCC_STATE * pTPCC)
{
    INT iSyncId;
    INT iTermId;
    UINT uCmdId;
    UINT uRslt = TPCCSENDEND; // default error handling

    strcpy(pTPCC->ErrTxt, "");
    pTPCC->iStatusId = STATUS_OK;
    // Was TMinit performed
    if (pTPCC->pTMDData == NULL)
    {
        if (TMinit(pTPCC))
        {
            pTPCC->iStatusId = ERR_TM_INTERFACE;
            FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
            goto HdlrXit;
        };
    };
    if (GetHidden(pss->RecvMsg, &pTPCC->uFormId, &iSyncId, &iTermId))
    {
        if (pTPCC->sWid != 0)
            strcpy(pTPCC->ErrTxt, "Decode hidden fields error");
        else
            uRslt = TPCCSEND;
        FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
        goto HdlrXit;
    };
    uCmdId = GetCmd(pss->RecvMsg, pTPCC->szWork, sizeof(pTPCC->szWork));
    // Except for Submit (log in), sWid must already be set
    if (pTPCC->sWid == 0 && uCmdId != CMD_SUBMIT)
    {
        strcpy(pTPCC->ErrTxt, "Must log in first!");
        FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
        uRslt = TPCCSEND;
        goto HdlrXit;
    };
    // Check for multiple log in attempts
    if (pTPCC->sWid != 0 && uCmdId == CMD_SUBMIT)
    {
        strcpy(pTPCC->ErrTxt, ERRTXT_ALREADY_LOGGEDIN);
        pTPCC->iStatusId = ERR_ALREADY_LOGGEDIN;
    };
}

```

```

FormatMenu(pss->SendMsg,pTPCC);
uRslt = TPCCSEND;
goto HdlrXit;
};
// If not logging in, validate hidden fields
if (uCmdId != CMD_SUBMIT)
{
    if (iTermId != pTPCC->iTermId || iTermId != iSyncId)
    {
        sprintf(pTPCC->ErrTxt,"%s: Received %ld, %ld (%ld)",
            ERRTXT_TERMID,iTermId,iSyncId,pTPCC->iTermId);
        pTPCC->iStatusId = ERR_TERMID;
        FormatMenu(pss->SendMsg,pTPCC);
        goto HdlrXit;
    }
};
// Process the command
switch (uCmdId)
{
    case CMD_SUBMIT:
        ProcessLogin(pss->RecvMsg,pss->SendMsg,pTPCC);
        break;
    case CMD_MENU_FORM:
        FormatMenu(pss->SendMsg,pTPCC);
        break;
    case CMD_PROCESS:
        ProcessForm(pss->RecvMsg,pss->SendMsg,pTPCC);
        break;
    case CMD_NEWORDER_FORM:
        FormatNewOrder(pss->SendMsg,pTPCC);
        break;
    case CMD_PAYMENT_FORM:
        FormatPayment(pss->SendMsg,pTPCC);
        break;
    case CMD_DELIVERY_FORM:
        FormatDelivery(pss->SendMsg,pTPCC);
        break;
    case CMD_ORDERSTATUS_FORM:
        FormatOrderStatus(pss->SendMsg,pTPCC);
        break;
    case CMD_STOCKLEVEL_FORM:
        FormatStockLevel(pss->SendMsg,pTPCC);
        break;
    case CMD_EXIT:
        pTPCC->sWid = 0;
        strcpy(pTPCC->ErrTxt,"Logged Off");
        FormatLogin(pss->SendMsg,pTPCC->ErrTxt);
        goto HdlrXit;
    default:
        strcpy(pTPCC->ErrTxt,ERRTXT_CMD_UNKNOWN);
        pTPCC->iStatusId = ERR_CMD_UNKNOWN;
        if (pTPCC->sWid == 0)
            FormatLogin(pss->SendMsg,pTPCC->ErrTxt);
        else
            FormatMenu(pss->SendMsg,pTPCC);
        break;
}; // switch (uCmdId)

uRslt = TPCCSEND;

```

```

HdlrXit:
    if (uRslt != TPCCSEND)
        TMDone(pTPCC);
    return(uRslt);
}; // TPCCHandler

//=====
//
// Function name: ProcessLogin
//
// ProcessLogin extracts WId and DId from the incoming form. Assumes
// log in has not previously completed (sWid == 0 already verified).
//
// Result:
// FALSE - log in successful, sWid and sDId set in pTPCC,
//         pOut contains menu.
// TRUE  - log in failed, pOut contains log in form with
//         error message.
//
//=====
BOOL ProcessLogin(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    SHORT sWid;
    SHORT sDId;

    if (GetShortKey(&sWid,pIn,"w_id",pTPCC))
    {
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (sWid < 1)
    {
        sprintf(pTPCC->ErrTxt,"Warehouse Id (%d) Invalid",sWid);
        pTPCC->iStatusId = ERR_WID_INVALID;
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (GetShortKey(&sDId,pIn,"d_id",pTPCC))
    {
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (sDId < MIN_DId || sDId > MAX_DId)
    {
        sprintf(pTPCC->ErrTxt,"DId Out of Range(%ld,%ld) - %ld",
            MIN_DId,MAX_DId,sDId);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    pTPCC->sWid = abs(sWid);
    pTPCC->sDId = abs(sDId);
    FormatMenu(pOut,pTPCC);
    return(FALSE);
}; // ProcessLogin

//=====
//

```

```

// Function name: ProcessForm
//
// ProcessForm uses pTPCC->uFormId to determine which form input is
// present and ready for processing. Actual processing is done by
// the form specific routine.
//
// Result:
// FALSE - form processed, pOut contains response.
// TRUE - error processing form input, pOut contains reason.
//
//=====
BOOL ProcessForm(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    switch (pTPCC->uFormId )
    {
        case FORM_NEWORDER:
            return(ProcessNewOrder(pIn,pOut,pTPCC));
        case FORM_PAYMENT:
            return(ProcessPayment(pIn,pOut,pTPCC));
        case FORM_DELIVERY:
            return(ProcessDelivery(pIn,pOut,pTPCC));
        case FORM_ORDERSTATUS:
            return(ProcessOrderStatus(pIn,pOut,pTPCC));
        case FORM_STOCKLEVEL:
            return(ProcessStockLevel(pIn,pOut,pTPCC));
        default:
            sprintf(pTPCC->ErrTxt,"%s (%ld)",
                ERRTXT_FORM_UNKNOWN,pTPCC->uFormId);
            pTPCC->iStatusId = ERR_FORM_UNKNOWN;
            FormatMenu(pOut,pTPCC);
            break;
    }
    return(TRUE);
}; // ProcessForm

//=====
//
// Function name: ProcessNewOrder
//
// ProcessNewOrder extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - NewOrder processed successfully.
// TRUE - NewOrder processing failed.
//
//=====
BOOL ProcessNewOrder(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    NEW_ORDER_DATA * pnod;
    CHAR szKey[20];
    CHAR szCredit[14];
    UINT u;
    BOOL bDone = FALSE;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(NEW_ORDER_DATA);
    memset(pTPCC->pTMDData,0,pTPCC->lTMDDataLen);
    pnod = (NEW_ORDER_DATA *) pTPCC->pTMDData;

```

```

    pnod->w_id = pTPCC->sWid;
    if (GetShortKey(&pnod->d_id,pIn,"DID*",pTPCC)
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (pnod->d_id < MIN_Did || pnod->d_id > MAX_Did)
    {
        sprintf(pTPCC->ErrTxt,"DID Out of Range(%ld,%ld) - %ld",
            MIN_Did,MAX_Did,pnod->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (GetLongKey(&pnod->c_id,pIn,"CID*",pTPCC)
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    pnod->o_ol_cnt = 0;
    for(u=0; u < MAX_OL; u++)
    {
        sprintf(szKey,"IID%2.2d*",u);
        if (GetLongKey(&pnod->ol[u].ol_i_id,pIn,szKey,pTPCC)
        {
            FormatMenu(pOut,pTPCC);
            return(TRUE);
        };
        sprintf(szKey,"SP%2.2d*",u);
        if (GetShortKey(&pnod->ol[u].ol_supply_w_id,pIn,szKey,pTPCC)
        {
            FormatMenu(pOut,pTPCC);
            return(TRUE);
        };
        sprintf(szKey,"Qty%2.2d*",u);
        if (GetShortKey(&pnod->ol[u].ol_quantity,pIn,szKey,pTPCC)
        {
            FormatMenu(pOut,pTPCC);
            return(TRUE);
        };
        if (pnod->ol[u].ol_i_id != 0)
        {
            // Check for prior blank lines
            if (bDone)
            {
                strcat(pTPCC->ErrTxt,"Embedded Empty Order Lines");
                pTPCC->iStatusId = ERR_EMBEDDED_EMPTY_OL;
                FormatMenu(pOut,pTPCC);
                return(TRUE);
            };
        };
        if (pnod->ol[u].ol_supply_w_id < 1)
        {
            sprintf(pTPCC->ErrTxt,
                "Order Line %ld Contains Invalid WId %d",
                u,pnod->ol[u].ol_supply_w_id);
            pTPCC->iStatusId = ERR_WID_INVALID;
            FormatMenu(pOut,pTPCC);
            return(TRUE);
        };
        if (pnod->ol[u].ol_quantity < MIN_QUANTITY ||
            pnod->ol[u].ol_quantity > MAX_QUANTITY)

```



```

    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld Contains Invalid Qty %d",
            u, pnod->Ol[u].ol_quantity);
        pTPCC->iStatusId = ERR_QUANTITY_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    pnod->o_ol_cnt++;
} // if (ol_i_id !=0)
else
{
    if (pnod->Ol[u].ol_supply_w_id != 0)
    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld WId Supplied with No Item", u);
        pTPCC->iStatusId = ERR_OL_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (pnod->Ol[u].ol_quantity != 0)
    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld Qty Supplied with No Item", u);
        pTPCC->iStatusId = ERR_OL_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    bDone = TRUE;
}; // empty order line
}; // for (u < MAX_OL)

if (pnod->o_ol_cnt < MIN_OL)
{
    sprintf(pTPCC->ErrTxt, "Too Few Order Lines %d", pnod->o_ol_cnt);
    pTPCC->iStatusId = ERR_OL_COUNT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
bTMRslt = TMTran(NEWORDER_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
pnod = (NEW_ORDER_DATA *) pTPCC->pTMDData;
if (bTMRslt)
{
    pTPCC->iStatusId = ERR_TM_INTERFACE;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
// Exclude invalid item id case
if (bTPRslt && iTPRslt < SVC_NOERROR)
{
    sprintf(pTPCC->ErrTxt,
        "New Order Service Returned Error(%ld): %s",
        iTPRslt, pnod->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
if (iTPRslt == SVC_BADITEMID)
    pTPCC->iStatusId = INVALID_IID;

```

```

FormatRespHdr(pOut, "TPC-C New Order", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>                                New Order<BR>"
    "Warehouse: %4.4d  District: %2.2d      ",
    pnod->w_id, pnod->d_id);
if (!bTPRslt)
{
    sprintf(pOut + strlen(pOut),
        "Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d <BR>",
        pnod->o_entry_d.day, pnod->o_entry_d.month,
        pnod->o_entry_d.year, pnod->o_entry_d.hour,
        pnod->o_entry_d.minute, pnod->o_entry_d.second);
}
else
{
    sprintf(pOut + strlen(pOut), "Date:<BR>");
};
FormatHTMLString(pTPCC->szWork, pnod->c_last, NAME_LEN);
FormatHTMLString(szCredit, pnod->c_credit, 2);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d  Name: %s  Credit: %s  ",
    pnod->c_id, pTPCC->szWork, szCredit);
if (!bTPRslt)
{
    sprintf(pOut + strlen(pOut),
        "%5.2f <BR><BR>", pnod->c_discount * 100);
    sprintf(pOut + strlen(pOut),
        "Order Number: %8.8d  Number of Lines: %2.2d      W_tax: %5.2f
D_tax: %5.2f <BR><BR>",
        pnod->o_id, pnod->o_ol_cnt, pnod->w_tax * 100, pnod->d_tax * 100);
    strcat(pOut, " Supp_W  Item_Id  Item Name          Qty  Stock
B/G  Price  Amount<BR>");
    for (u = 0; u < (UINT) pnod->o_ol_cnt; u++)
    {
        FormatHTMLString(pTPCC->szWork, pnod->Ol[u].ol_i_name, 24);
        sprintf(pOut + strlen(pOut),
            " %4.4d  %6.6d  %s %2.2d  %3.3d  %1.1s  $%6.2f
$%7.2f <BR>",
            pnod->Ol[u].ol_supply_w_id, pnod->Ol[u].ol_i_id,
            pTPCC->szWork, pnod->Ol[u].ol_quantity, pnod->Ol[u].ol_stock,
            pnod->Ol[u].ol_brand_generic, pnod->Ol[u].ol_i_price,
            pnod->Ol[u].ol_amount );
    }
} // if (!bTPRslt)
else
{
    strcat(pOut, "%Disc:<BR>");
    sprintf(pOut + strlen(pOut),
        "Order Number: %8.8d  Number of Lines:          W_tax:
D_tax:<BR><BR>",
        pnod->o_id);
    strcat(pOut,
        " Supp_W  Item_Id  Item Name          Qty  Stock  B/G
Price  Amount<BR>");
    u = 0;
};
for(; u < MAX_OL; u++)
    strcat(pOut, "<BR>");
if (!bTPRslt)
{

```

```

        sprintf(pOut + strlen(pOut),
            "Execution Status: %24.24s          Total:  $%8.2f  ",
            pnod->execution_status, pnod->total_amount);
    }
    else
    {
        sprintf(pOut + strlen(pOut),
            "Execution Status: %24.24s          Total:",
            pnod->execution_status);
    };
    sprintf(pOut + strlen(pOut),
        "</PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

    return(FALSE);
}; // ProcessNewOrder

//=====
//
// Function name: ProcessPayment
//
// ProcessPayment extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - Payment processed successfully.
// TRUE - Payment processing failed.
//
//=====
BOOL ProcessPayment (CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    PAYMENT_DATA * ppd;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;
    CHAR * pCredit;
    INT iCDLines;
    CHAR szWork2[60];
    CHAR szWork3[60];
    CHAR szWork4[60];
    CHAR szZip1[20];
    CHAR szZip2[20];
    INT i;

    pTPCC->lTMDDataLen = sizeof(PAYMENT_DATA);
    memset (pTPCC->pTMDData, 0, pTPCC->lTMDDataLen);
    ppd = (PAYMENT_DATA *) pTPCC->pTMDData;
    ppd->w_id = pTPCC->sWid;
    // Get and validate DID
    if (GetShortKey (&ppd->d_id, pIn, "DID*", pTPCC)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->d_id < MIN_DID || ppd->d_id > MAX_DID)
    {
        sprintf (pTPCC->ErrTxt, "DID Out of Range(%ld,%ld) - %ld",
            MIN_DID, MAX_DID, ppd->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    }

```

```

    };
    // Get and validate customer Id and name
    if (GetLongKey (&ppd->c_id, pIn, "CID*", pTPCC)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (GetStringKey (ppd->c_last, pIn, "CLT*", pTPCC, NAME_LEN)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->c_id == 0 && ppd->c_last[0] == 0)
    {
        strcpy (pTPCC->ErrTxt, "Error - Customer Id and Name Empty");
        pTPCC->iStatusId = ERR_IDANDNAME_EMPTY;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->c_id != 0 && ppd->c_last[0] != 0)
    {
        strcpy (pTPCC->ErrTxt,
            "Error - Specify Customer Id or Name, not Both");
        pTPCC->iStatusId = ERR_IDANDNAME_ENTERED;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    // Get and validate customer DID
    if (GetShortKey (&ppd->c_d_id, pIn, "CDI*", pTPCC)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->c_d_id < MIN_DID || ppd->c_d_id > MAX_DID)
    {
        sprintf (pTPCC->ErrTxt, "Cust DID Out of Range(%ld,%ld) - %ld",
            MIN_DID, MAX_DID, ppd->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    // Get and validate customer WID
    if (GetShortKey (&ppd->c_w_id, pIn, "CWI*", pTPCC)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->c_w_id < 1)
    {
        sprintf (pTPCC->ErrTxt,
            "Payment Contains Invalid Customer WID %d",
            ppd->c_w_id);
        pTPCC->iStatusId = ERR_WID_INVALID;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    // Get and validate amount
    if (GetAmountKey (&ppd->h_amount, pIn, "HAM*", pTPCC)
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    }

```

```

};
if (ppd->h_amount <= 0)
{
    sprintf(pTPCC->ErrTxt,
        "Payment Amount Negative or Missing");
    pTPCC->iStatusId = ERR_AMOUNT_INVALID;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
bTMRslt = TMTran(PAYMENT_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
ppd = (PAYMENT_DATA *) pTPCC->pTMDData;
if (bTMRslt)
{
    pTPCC->iStatusId = ERR_TM_INTERFACE;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
if (bTPRslt)
{
    sprintf(pTPCC->ErrTxt,
        "Payment Service Returned Error(%ld): %s",
        iTPRslt, ppd->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
FormatRespHdr(pOut, "TPC-C Payment", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>
    Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d <BR><BR>"
    "Warehouse: %4.4d"
    "
        District: %2.2d<BR>",
        ppd->h_date.day, ppd->h_date.month,
        ppd->h_date.year, ppd->h_date.hour,
        ppd->h_date.minute, ppd->h_date.second,
        ppd->w_id, ppd->d_id);

FormatHTMLString(szWork2, ppd->w_street_1, ADDR_LEN);
FormatHTMLString(szWork3, ppd->d_street_1, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "%s
    %s<BR>", szWork2, szWork3);
FormatHTMLString(szWork2, ppd->w_street_2, ADDR_LEN);
FormatHTMLString(szWork3, ppd->d_street_2, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "%s
    %s<BR>", szWork2, szWork3);
FormatHTMLString(pTPCC->szWork, ppd->w_city, ADDR_LEN);
FormatHTMLString(szWork2, ppd->d_city, ADDR_LEN);
FormatHTMLString(szWork3, ppd->w_state, STATE_LEN);
FormatHTMLString(szWork4, ppd->d_state, STATE_LEN);
FormatString(szZip1, ZIPPIC, ppd->w_zip);
FormatString(szZip2, ZIPPIC, ppd->d_zip);
sprintf(pOut + strlen(pOut),
    "%s %s %10.10s %s %s %10.10s<BR><BR>",
    pTPCC->szWork, szWork3, szZip1, szWork2, szWork4, szZip2);
FormatHTMLString(szWork2, ppd->c_first, NAME_LEN);
FormatHTMLString(szWork3, ppd->c_middle, 2);
FormatHTMLString(szWork4, ppd->c_last, NAME_LEN);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d Cust-Warehouse: %4.4d Cust-District: %2.2d<BR>"
    "Name: %s %s %s Since: %2.2d-%2.2d-%4.4d<BR>",

```

```

ppd->c_id, ppd->c_w_id, ppd->c_d_id,
szWork2, szWork3, szWork4,
ppd->c_since.day, ppd->c_since.month, ppd->c_since.year);
FormatHTMLString(pTPCC->szWork, ppd->c_street_1, ADDR_LEN);
FormatHTMLString(szWork2, ppd->c_credit, 2);
FormatHTMLString(szWork3, ppd->d_street_2, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "
    %s Credit: %s<BR>"
    "
    %s %%Disc: %5.2f<BR>",
    pTPCC->szWork, szWork2, szWork3, ppd->c_discount * 100);
FormatHTMLString(szWork2, ppd->c_city, ADDR_LEN);
FormatHTMLString(szWork3, ppd->c_state, STATE_LEN);
FormatString(szZip1, ZIPPIC, ppd->c_zip);
FormatString(szWork4, "XXXXXX-XXX-XXX-XXXX", ppd->c_phone);
sprintf(pOut + strlen(pOut),
    "
    %s %s %10.10s Phone: %-19.19s<BR><BR>"
    "Amount Paid: %7.2f New Cust Balance: %14.2f<BR>"
    "Credit Limit: %13.2f<BR><BR>",
    szWork2, szWork3, szZip1, szWork4,
    ppd->h_amount, ppd->c_balance, ppd->c_credit_lim);
pCredit = ppd->c_credit;
if (*pCredit == 'B' && *(pCredit + 1) == 'C')
{
    pCredit = ppd->c_data;
    iCDLines = strlen(pCredit) / 50;
    for(i = 0; i < 4; i++, pCredit += 50)
    {
        if (i <= iCDLines)
            UtilStrCpy(szWork2, pCredit, 50);
        else
            szWork2[0] = 0;
        FormatHTMLString(szWork3, szWork2, 50);
        if (!i)
            sprintf(pOut + strlen(pOut),
                "Cust-Data: %s<BR>", szWork3);
        else
            sprintf(pOut + strlen(pOut),
                "
                %s<BR>", szWork3);
    };
}
else
    strcat(pOut, "Cust-Data: <BR><BR><BR><BR>");
sprintf(pOut + strlen(pOut),
    "</PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

return(FALSE);
}; // ProcessPayment

//=====
//
// Function name: ProcessDelivery
//
// ProcessDelivery extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - Delivery processed successfully.
// TRUE - Delivery processing failed.
//

```

```
//=====
BOOL ProcessDelivery(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    DELIVERY_DATA * pdd;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(DELIVERY_DATA);
    memset(pTPCC->pTMDData,0,pTPCC->lTMDDataLen);
    pdd = (DELIVERY_DATA *) pTPCC->pTMDData;
    pdd->w_id = pTPCC->sWid;
    // Get and validate carrier id
    if (GetShortKey(&pdd->o_carrier_id,pIn,"OCD*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (pdd->o_carrier_id < MIN_CARRIER ||
        pdd->o_carrier_id > MAX_CARRIER)
    {
        sprintf(pTPCC->ErrTxt,"Carrier Id Out of Range(%ld,%ld) - %ld",
            MIN_CARRIER,MAX_CARRIER,pdd->o_carrier_id);
        pTPCC->iStatusId = ERR_CARRIER_INVALID;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    GetLocalTime(&pdd->QTime);
    bTMRslt = PostDelivery(DELIVERY_SERVICE,pTPCC,&bTPRslt,&iTPRslt);
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    strcpy(pdd->execution_status,"Delivery has been queued.");
    FormatRespHdr(pOut,"TPC-C Delivery",pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>                                Delivery<BR>"
        "Warehouse: %4.4d<BR><BR>"
        "Carrier Number: %2.2d<BR><BR>"
        "Execution Status: %25.25s<BR>",
        pdd->w_id,pdd->o_carrier_id,pdd->execution_status);
    sprintf(pOut + strlen(pOut),
        "</PRE><HR><BR>%s</FORM>%s",szMenuList,HTMLTrailer);

    return(FALSE);
}; // ProcessDelivery

//=====
//
// Function name: ProcessOrderStatus
//
// ProcessOrderStatus extracts the input data fields from pIn,
// processes the data, and returns a response in pOut.
//
// Result:
// FALSE - OrderStatus processed successfully.
// TRUE - OrderStatus processing failed.
//
```

```
//=====
BOOL ProcessOrderStatus(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    ORDER_STATUS_DATA * posd;
    INT i;
    CHAR szWork2[50];
    CHAR szWork3[50];
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(ORDER_STATUS_DATA);
    memset(pTPCC->pTMDData,0,pTPCC->lTMDDataLen);
    posd = (ORDER_STATUS_DATA *) pTPCC->pTMDData;
    posd->w_id = pTPCC->sWid;
    if (GetShortKey(&posd->d_id,pIn,"DID*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->d_id < MIN_DId || posd->d_id > MAX_DId)
    {
        sprintf(pTPCC->ErrTxt,"DId Out of Range(%ld,%ld) - %ld",
            MIN_DId,MAX_DId,posd->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (GetLongKey(&posd->c_id,pIn,"CID*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (GetStringKey(posd->c_last,pIn,"CLT*",pTPCC,NAME_LEN))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->c_id == 0 && posd->c_last[0] == 0)
    {
        strcpy(pTPCC->ErrTxt,"Error - Customer Id and Name Empty");
        pTPCC->iStatusId = ERR_IDANDNAME_EMPTY;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->c_id != 0 && posd->c_last[0] != 0)
    {
        strcpy(pTPCC->ErrTxt,
            "Error - Specify Customer Id or Name, not Both");
        pTPCC->iStatusId = ERR_IDANDNAME_ENTERED;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    bTMRslt = TMTran(ORDERSTATUS_SERVICE,pTPCC,&bTPRslt,&iTPRslt);
    posd = (ORDER_STATUS_DATA *) pTPCC->pTMDData;
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
};
```

```

if (bTPRslt)
{
    sprintf(pTPCC->ErrTxt,
        "Order Status Returned Error(%ld): %s",
        iTPRslt, posd->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
FormatRespHdr(pOut, "TPC-C Order-Status", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>
    Warehouse: %4.4d District: %2.2d<BR>",
    posd->w_id, posd->d_id);
FormatHTMLString(pTPCC->szWork, posd->c_first, NAME_LEN);
FormatHTMLString(szWork2, posd->c_middle, 2);
FormatHTMLString(szWork3, posd->c_last, NAME_LEN);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d Name: %s %s %s<BR>"
    "Cust-Balance: $%9.2f<BR><BR>",
    posd->c_id, pTPCC->szWork, szWork2, szWork3, posd->c_balance);
sprintf(pOut + strlen(pOut),
    "Order-Number: %8.8d Entry-Date: %2.2d-%2.2d-%4.4d
%2.2d:%2.2d:%2.2d Carrier-Number: %2.2d<BR>"
    "Supply-W Item-Id Qty Amount Delivery-Date<BR>",
    posd->o_id, posd->o_entry_d.day, posd->o_entry_d.month,
    posd->o_entry_d.year, posd->o_entry_d.hour,
    posd->o_entry_d.minute, posd->o_entry_d.second,
    posd->o_carrier_id);
for(i = 0; i < posd->o_ol_cnt; i++)
{
    sprintf(pOut + strlen(pOut),
        " %4.4d %6.6d %2.2d $%8.2f %2.2d-%2.2d-
%4.4d<BR>",
        posd->OlOrderStatusData[i].ol_supply_w_id,
        posd->OlOrderStatusData[i].ol_i_id,
        posd->OlOrderStatusData[i].ol_quantity,
        posd->OlOrderStatusData[i].ol_amount,
        posd->OlOrderStatusData[i].ol_delivery_d.day,
        posd->OlOrderStatusData[i].ol_delivery_d.month,
        posd->OlOrderStatusData[i].ol_delivery_d.year);
};
sprintf(pOut + strlen(pOut),
    "<BR></PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

return(FALSE);
}; // ProcessOrderStatus

//=====
//
// Function name: ProcessStockLevel
//
// ProcessStockLevel extracts the input data fields from pIn,
// processes the data, and returns a response in pOut.
//
// Result:
// FALSE - StockLevel processed successfully.
// TRUE - StockLevel processing failed.
//

```

```

//=====
BOOL ProcessStockLevel (CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    STOCK_LEVEL_DATA * psld;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(STOCK_LEVEL_DATA);
    memset(pTPCC->pTMDData, 0, pTPCC->lTMDDataLen);
    psld = (STOCK_LEVEL_DATA *) pTPCC->pTMDData;
    psld->w_id = pTPCC->sWid;
    psld->d_id = pTPCC->sDId;
    psld->low_stock = 0;
    psld->execution_status[0] = 0;
    if (GetShortKey(&psld->thresh_hold, pIn, "TT*", pTPCC))
    {
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (psld->thresh_hold < MIN_THRESHOLD ||
        psld->thresh_hold > MAX_THRESHOLD)
    {
        sprintf(pTPCC->ErrTxt, "Threshold Out of Range(%ld,%ld) - %ld",
            MIN_THRESHOLD, MAX_THRESHOLD, psld->thresh_hold);
        pTPCC->iStatusId = ERR_THRESHOLD_RANGE;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };

    bTMRslt = TMTran(STOCKLEVEL_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
    psld = (STOCK_LEVEL_DATA *) pTPCC->pTMDData;
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (bTPRslt)
    {
        sprintf(pTPCC->ErrTxt,
            "Stock Level Service Returned Error(%ld): %s",
            iTPRslt, psld->execution_status);
        pTPCC->iStatusId = ERR_SERVICE_RSLT;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };

    FormatRespHdr(pOut, "TPC-C Stock Level", pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>
        Stock-Level<BR>"
        "Warehouse: %4.4d District: %2.2d<BR><BR>"
        "Stock Level Threshold: %2.2d<BR><BR>"
        "low stock: %3.3ld</PRE><BR><HR>"
        "%s</FORM>%s",
        pTPCC->sWid, pTPCC->sDId, psld->thresh_hold, psld->low_stock,
        szMenuList, HTMLTrailer);

    return(FALSE);
}

```

```

}; // ProcessStockLevel

//=====
//
// Function name: GetHidden
//
//=====
BOOL GetHidden(CHAR * pMsg,UINT * uFormId,INT * iSyncId,INT * iTermId)
{
    CHAR * pPtr;
    BOOL bRslt = TRUE;

    // Extract TERMID
    pPtr = strstr(pMsg,TERMIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(TERMIDTOKEN);
    *iTermId = atoi(pPtr);

    // Extract SYNCID
    pPtr = strstr(pMsg,SYNCIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(SYNCIDTOKEN);
    *iSyncId = atoi(pPtr);

    // Extract FORMID
    pPtr = strstr(pMsg,FORMIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(FORMIDTOKEN);
    *uFormId = abs(atoi(pPtr));

    bRslt = FALSE;

xit:
    return(bRslt);
}; // GetHidden

//=====
//
// Function name: GetCmd
//
//=====
BOOL GetCmd(CHAR * pMsg,CHAR * pWork,UINT uLen)
{
    UINT u;
    CHAR * ptr;
    CHAR * pUpd;

    // Check for CMD key
    if (!(ptr = strstr(pMsg,CMDTOKEN)))
        return(CMD_NULL);
    ptr += sizeof(CMDTOKEN);
    pUpd = pWork;
    while (*ptr && *ptr != '&')
        *pUpd++ = *ptr++;
    *pUpd = 0;

```

```

// Convert command name into command index
for(u=0; u < CMD_MAX; u++)
{
    if (!strcmp(szCmds[u],pWork))
        return(u);
};

// Command string not found
return(CMD_NULL);
}; // GetCmd

//=====
//
// Function name: GetLongKey
//
//=====
BOOL GetLongKey(LONG * lRslt,CHAR * pHTML,CHAR * pKey,TPCC_STATE * pTPCC)
{
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric(pTPCC->szWork))
        {
            sprintf(pTPCC->ErrTxt,"Error - %s Value Not Numeric",pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return(TRUE);
        };
    };
    *lRslt = atol(pTPCC->szWork);
    return(FALSE);
}; // GetLongKey

//=====
//
// Function name: GetIntKey
//
//=====
BOOL GetIntKey(INT * iRslt,CHAR * pHTML,CHAR * pKey,TPCC_STATE * pTPCC)
{
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric(pTPCC->szWork))
        {
            sprintf(pTPCC->ErrTxt,"Error - %s Value Not Numeric",pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return(TRUE);
        };
    };
    *iRslt = atoi(pTPCC->szWork);

```

```

    return (FALSE);
}; // GetIntKey

//=====
//
// Function name: GetShortKey
//
//=====
BOOL GetShortKey (SHORT * sRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE *
pTPCC)
{
    if (GetKeyValue (pHTML, pKey, pTPCC->szWork, sizeof (pTPCC->szWork)))
    {
        sprintf (pTPCC->ErrTxt, "Error - Missing %s Key", pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return (TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric (pTPCC->szWork))
        {
            sprintf (pTPCC->ErrTxt, "Error - %s Value Not Numeric", pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return (TRUE);
        };
    };
    *sRslt = (SHORT) atoi (pTPCC->szWork);
    return (FALSE);
}; // GetShortKey

//=====
//
// Function name: GetStringKey
//
//=====
BOOL GetStringKey (CHAR * szRslt, CHAR * pHTML, CHAR * pKey,
TPCC_STATE * pTPCC, UINT uMax)
{
    UINT uLen;
    if (GetKeyValue (pHTML, pKey, pTPCC->szWork, sizeof (pTPCC->szWork)))
    {
        sprintf (pTPCC->ErrTxt, "Error - Missing %s Key", pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return (TRUE);
    };
    uLen = strlen (pTPCC->szWork);
    if (uLen > uMax)
    {
        sprintf (pTPCC->ErrTxt,
            "Error - %s Key Input (%ld) Too Long (%ld)"
            , pKey, uLen, uMax);
        pTPCC->iStatusId = ERR_INPUT_TOOLONG;
        return (TRUE);
    };
    _strupr (pTPCC->szWork);
    strcpy (szRslt, pTPCC->szWork);
    return (FALSE);
}; // GetStringKey

//=====

```

```

//
// Function name: GetAmountKey
//
//=====
BOOL GetAmountKey (DOUBLE * dRslt, CHAR * pHTML, CHAR * pKey,
TPCC_STATE * pTPCC)
{
    CHAR * ptr;
    BOOL bInvalid = FALSE;

    if (GetKeyValue (pHTML, pKey, pTPCC->szWork, sizeof (pTPCC->szWork)))
    {
        sprintf (pTPCC->ErrTxt, "Error - Missing %s Key", pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return (TRUE);
    };
    ptr = pTPCC->szWork;
    while (*ptr)
    {
        if (*ptr == '.')
        {
            ptr++;
            if (!*ptr)
                break;
            if (*ptr < '0' || *ptr > '9')
            {
                bInvalid = TRUE;
                break;
            };
            ptr++;
            if (!*ptr)
                break;
            if (*ptr < '0' || *ptr > '9')
            {
                bInvalid = TRUE;
                break;
            };
            ptr++;
            if (*ptr)
            {
                bInvalid = TRUE;
                break;
            };
            break;
        }
        else
        if (*ptr < '0' || *ptr > '9')
        {
            bInvalid = TRUE;
            break;
        };
        ptr++;
    }; // while(!*ptr)

    if (!bInvalid)
        *dRslt = atof (pTPCC->szWork);
    else
    {
        sprintf (pTPCC->ErrTxt,
            "Error - Invalid Amount Format (%s)", pTPCC->szWork);
    };
}

```

```

    pTPCC->iStatusId = ERR_AMOUNT_BADFORM;
};

return(bInvalid);

}; // GetAmountKey

//=====
//
// Function name: GetKeyValue
// This function parses an HTTP formatted string for specific key
// values. HTTP keys terminate with '='. HTTP values terminate
// with an '&' or '\0'.
//
// Result:
// FALSE - Key found, string value return in pValue
// TRUE - Key not found
//=====
BOOL GetKeyValue(CHAR * pHTML,CHAR * pKey,CHAR * pValue,UINT uMax)
{
    CHAR * ptr;
    if (!(ptr=strstr(pHTML,pKey))
        return(TRUE);
    if (!(ptr=strchr(ptr,'='))
        return(TRUE);
    ptr++;
    uMax--;
    while (*ptr && *ptr != '&' && uMax)
    {
        *pValue++ = *ptr++;
        uMax--;
    };
    *pValue = 0;
    return(FALSE);
}; // GetKeyValue

//=====
//
// Function name: FormatLogin
//
//=====
VOID FormatLogin(CHAR * pOut,CHAR * pAddText)
{
    sprintf(pOut, "%s<BR>%s<BR>%s", szFormLogin, pAddText, HTMLTrailer);
}; // FormatLogin

//=====
//
// Function name: FormatMenu
//
//=====
VOID FormatMenu(CHAR * pOut,TPCC_STATE * pTPCC)
{
    strcpy(pOut, "<HTML><HEAD><TITLE>TPC-C MainMenu</TITLE></HEAD><BODY>"
        "Select Desired Transaction.<BR><HR>"
        "<FORM ACTION=\"tpcc.dll\"METHOD=\"GET\">");
    sprintf(pOut + strlen(pOut),
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCID\" VALUE=\"%d\">"

```

```

        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">",
        pTPCC->iStatusId,pTPCC->iTermId,pTPCC->iSyncId,FORM_MENU);
    sprintf(pOut + strlen(pOut), "%s</FORM><BR>%s<BR>%s",
        szMenuList,pTPCC->ErrTxt,HTMLTrailer);
}; // FormatMenu

//=====
//
// Function name: FormatNewOrder
//
//=====
VOID FormatNewOrder(CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_NEWORDER;
    FormatFormHdr(pOut, "TPC-C New Order", pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>
        Warehouse: %4.4d District: <INPUT NAME=\"DID*\" SIZE=1>
Date:<BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
        "Order Number: Number of Lines: W_tax:
D_tax:<BR><BR>"
        " Supp_W Item_Id Item Name Qty Stock B/G Price
Amount<BR>"
        "<INPUT NAME=\"SP00*\" SIZE=4> <INPUT NAME=\"IID00*\" SIZE=6>
<INPUT NAME=\"Qty00*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\" SIZE=6>
<INPUT NAME=\"Qty01*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\" SIZE=6>
<INPUT NAME=\"Qty02*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\" SIZE=6>
<INPUT NAME=\"Qty03*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\" SIZE=6>
<INPUT NAME=\"Qty04*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\" SIZE=6>
<INPUT NAME=\"Qty05*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\" SIZE=6>
<INPUT NAME=\"Qty06*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\" SIZE=6>
<INPUT NAME=\"Qty07*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\" SIZE=6>
<INPUT NAME=\"Qty08*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\" SIZE=6>
<INPUT NAME=\"Qty09*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP10*\" SIZE=4> <INPUT NAME=\"IID10*\" SIZE=6>
<INPUT NAME=\"Qty10*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP11*\" SIZE=4> <INPUT NAME=\"IID11*\" SIZE=6>
<INPUT NAME=\"Qty11*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP12*\" SIZE=4> <INPUT NAME=\"IID12*\" SIZE=6>
<INPUT NAME=\"Qty12*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP13*\" SIZE=4> <INPUT NAME=\"IID13*\" SIZE=6>
<INPUT NAME=\"Qty13*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP14*\" SIZE=4> <INPUT NAME=\"IID14*\" SIZE=6>
<INPUT NAME=\"Qty14*\" SIZE=1><BR>"
        "Execution Status:
Total:<BR><HR>"
        "<INPUT TYPE=\"submit\"NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\"NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->swID,HTMLTrailer);

```



```

}; // FormatNewOrder

//=====
//
// Function name: FormatPayment
//
//=====
VOID FormatPayment (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_PAYMENT;
    FormatFormHdr (pOut, "TPC-C Payment",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Date:<BR><BR>"
        "Warehouse: %4.4d"
        "
        District: <INPUT NAME=\"DID*\"
        SIZE=1><BR><BR><BR><BR><BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4>"
        "Cust-Warehouse: <INPUT NAME=\"CWI*\" SIZE=4> "
        "Cust-District: <INPUT NAME=\"CDI*\" SIZE=1><BR>"
        "Name:
        <INPUT NAME=\"CLT*\" SIZE=16>
        Since:<BR>"
        "
        Credit:<BR>"
        "
        Disc:<BR>"
        "
        Phone:<BR><BR>"
        "Amount Paid: $<INPUT NAME=\"HAM*\" SIZE=7> New Cust
        Balance:<BR>"
        "Credit Limit:<BR><BR>Cust-Data: <BR><BR><BR><BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatPayment

//=====
//
// Function name: FormatDelivery
//
//=====
VOID FormatDelivery (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_DELIVERY;
    FormatFormHdr (pOut, "TPC-C Delivery",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d<BR><BR>"
        "Carrier Number: <INPUT NAME=\"OCD*\" SIZE=1><BR><BR>"
        "Execution Status:<BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatDelivery

//=====
//
// Function name: FormatOrderStatus
//
//=====
VOID FormatOrderStatus (CHAR * pOut,TPCC_STATE * pTPCC)

```

```

{
    pTPCC->uFormId = FORM_ORDERSTATUS;
    FormatFormHdr (pOut, "TPC-C Order-Status",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d "
        "District: <INPUT NAME=\"DID*\" SIZE=1><BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4> Name:
        <INPUT NAME=\"CLT*\" SIZE=23><BR>"
        "Cust-Balance:<BR><BR>"
        "Order-Number:
        Entry-Date:
        Carrier-
        Number:<BR>"
        "Supply-W Item-Id Qty Amount Delivery-
        Date<BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatOrderStatus

//=====
//
// Function name: FormatStockLevel
//
//=====
VOID FormatStockLevel (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_STOCKLEVEL;
    FormatFormHdr (pOut, "TPC-C Stock Level",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d District: %2.2d<BR><BR>"
        "Stock Level Threshold: <INPUT NAME=\"TT*\" SIZE=2><BR><BR>"
        "low stock: <BR><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,pTPCC->sDId,HTMLTrailer);
}; // FormatStockLevel

//=====
//
// Function name: FormatFormHdr
//
//=====
VOID FormatFormHdr (CHAR * pOut,CHAR * pTitle,TPCC_STATE * pTPCC)
{
    sprintf (pOut,
        "<HTML><HEAD><TITLE>%s</TITLE></HEAD>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\" NAME=\"PI*\" VALUE=\"\">"
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMINID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCDID\" VALUE=\"%d\">",
        pTitle,pTPCC->uFormId,pTPCC->iTermId,pTPCC->iSyncId);
}; // FormatFormHdr

//=====
//

```

```

// Function name: FormatRespHdr
//
//=====
VOID FormatRespHdr (CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC)
{
    sprintf (pOut,
        "<HTML><HEAD><TITLE>%s</TITLE></HEAD>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCD\" VALUE=\"%d\">",
        pTitle, pTPCC->iStatusId, pTPCC->uFormId,
        pTPCC->iTermId, pTPCC->iSyncId);
}; // FormatRespHdr

//=====
//
// Function name: FormatHTMLString
//
// Encodes HTML special characters. If necessary, space fills
// to pOut to total uLen characters.
//
//=====
VOID FormatHTMLString (CHAR * pOut, CHAR * pIn, UINT uLen)
{
    while (uLen && *pIn)
    {
        switch (*pIn)
        {
            case '>':
                *pOut++ = '&';
                *pOut++ = 'g';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;
            case '<':
                *pOut++ = '&';
                *pOut++ = 'l';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;
            case '&':
                *pOut++ = '&';
                *pOut++ = 'a';
                *pOut++ = 'm';
                *pOut++ = 'p';
                *pOut++ = ';';
                pIn++;
                break;
            case '\\':
                *pOut++ = '&';
                *pOut++ = 'q';
                *pOut++ = 'u';
                *pOut++ = 'o';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;

```

```

        default:
            *pOut++ = *pIn++;
            break;
        }; // switch (*pIn)
        uLen--;
    }; // while (uLen && *pIn)
    while (uLen-- > 0)
        *pOut++ = ' ';
    *pOut = 0;
}; // FormatHTMLString

//=====
//
// Function name: FormatString
//
// Encodes formatted string for HTML transmission.
//
//=====
VOID FormatString (CHAR * pOut, CHAR * pPic, CHAR * pIn)
{
    while (*pPic)
    {
        if (*pPic == 'X' )
        {
            if (*pIn)
                *pOut++ = *pIn++;
            else
                *pOut++ = ' ';
        }
        else
            *pOut++ = *pPic;
        pPic++;
    };
    *pOut = 0;
}; // FormatString

//=====
//
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string. Unlike
// strncpy this function ensures that the result string is always
// null terminated.
//
//=====
VOID UtilStrCpy (CHAR * pDest, CHAR * pSrc, INT n)
{
    strncpy (pDest, pSrc, n);
    pDest[n] = '\\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: CheckNumeric
//
// Result
// FALSE - string is all numeric
// TRUE - sting contains non-numeric characters
//
//=====

```

```

BOOL CheckNumeric(CHAR * pNum)
{
    if (*pNum == 0 )
        return(TRUE);
    while (*pNum && isdigit(*pNum))
        pNum++;
    return(*pNum);
}; // CheckNumeric

```

tpcclisten.h

```
// tpcclisten.h
```

```
#define DEFAULTBASEPORT 1440
```

tpcclisten.c

```

// tpcclisten.c
//
// Copyright Unisys, 1997
//
#include <windows.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <process.h>

#include "diagio.h"
#include "sockio.h"
#include "tpcclisten.h"
#include "tpcchandler.h"
#include "tmon.h"

UINT uServerNo = 0;
UINT uServerPort = 0;
BOOL bThreads = TRUE;
INT iTMDelay = 200;
INT iTermId = 0;

BOOL ServerMgrThread(VOID);
BOOL WINAPI ServerHandler(SOCKET * s);
BOOL GetArgs(INT argc, CHAR **argv);
VOID GetArgsUsage(VOID);

//=====
//
// Function name: main
//
//=====

INT main(int argc, char **argv)
{
    CHAR szDiag[100];

    if (GetArgs(argc, argv))
    {
        return(1);
    };
};

```

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```

sprintf(szDiag, "TPCCListen%d", uServerNo);
DiagIoInit(szDiag);

ServerMgrThread();

return(1);
}; // End of main

```

```

//=====
//
// Function name: ServerMgrThread
//
//=====
BOOL ServerMgrThread(VOID)
{
    ULONG ulThreadId;
    ULONG hThread;
    SOCKET_LISTEN sListen;
    CHAR szDiag[100];

    TMonInit(iTMDelay);
    sListen.uPort = uServerPort;
    sListen.ulRecvBuffSz = MAX_BUFF_SZ;
    sListen.ulSendBuffSz = MAX_BUFF_SZ;

    SockioListen(&sListen);

    sprintf(szDiag, "Thread Mgr Waiting Connects on %d\n", uServerPort);
    DiagIoWrite(szDiag, DIAG_FORCE);

    while (!SockioAccept(&sListen))
    {
        hThread =
            _beginthreadex(NULL,
                          0,
                          ServerHandler,
                          &sListen.sConnect,
                          0,
                          &ulThreadId);

        if (hThread == 0)
        {
            sprintf(szDiag,
                    "ServerHandler Initiation Failed %d\n",
                    errno);
            DiagIoWrite(szDiag, DIAG_ERROR);
            return(TRUE);
        };
        // Wait for thread to pick off sConnect
        while (sListen.sConnect)
            Sleep(100);
        CloseHandle((HANDLE) hThread);
    }; // while !SockAccept

    TMonTerm();
    return(FALSE);
}; // ServerMgrThread

//=====

```

```

//
// Function name: ServerHandler
//
//=====
BOOL WINAPI ServerHandler(SOCKET * s)
{
    SOCKET_STATE ssSocketState;
    SOCKET_STATE * pss;
    TPCC_STATE tsTPCC;
    UINT uRslt;
    BOOL bRslt;

    pss = &ssSocketState;
    pss->sSocket = *s;
    iTermId++;
    pss->uSocketNo = iTermId;
    // Let ServerMgr know it's clear to reuse the socket
    *s = 0;
    pss->ulRecvBuffSz = MAX_BUFF_SZ;
    pss->ulSendBuffSz = MAX_BUFF_SZ;
    pss->lBytesXfer = 0;

    sprintf(pss->szDiag, "Handler %ld Started\n", pss->uSocketNo);
    DiagIoWrite(pss->szDiag, DIAG_FORCE);

    if (TPCCInit(&tsTPCC, iTermId, iTermId, FALSE))
    {
        DiagIoWrite(tsTPCC.ErrTxt, DIAG_ERROR);
        goto SvrXit;
    };

    while (!SrvioRecv(pss))
    {
        // TPCCHandler parses message, calls either db or tm for
        // transaction, gets reply, and formats response. Response
        // is located in pss->SendMsg. It must be terminate by
        // /r/n/r/n.
        uRslt = TPCCHandler(pss, &tsTPCC);
        bRslt = FALSE;
        switch (uRslt)
        {
            case TPCCSEND:
                bRslt = SrvioSend(pss);
                break;
            case TPCCSENDEND:
                bRslt = SrvioSend(pss);
                bRslt = TRUE;
                break;
            case TPCCENDNOW:
                break;
            default:
                break;
        };
        // switch (TPCCHandle result)
        if (bRslt)
        {
            Sleep(2000);
            break;
        };
    }; // while !SrvioRecv

    sprintf(pss->szDiag, "Handler %ld Terminating\n", pss->uSocketNo);
    DiagIoWrite(pss->szDiag, DIAG_FORCE);
}

```

```

SvrXit:
    SockioTerm(pss);
    return(FALSE);
}; // ServerHandler
//=====
//
// Function name: GetArgs
//
//=====
BOOL GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    // Must be at least one command argument
    if (argc == 1)
    {
        printf("No Command Line Parameter Entered.\n");
        goto XitArgs;
    };

    for (j = 1; j < argc; ++j)
    {
        if (argv[j][0] != '-' && argv[j][0] != '/')
        {
            printf("Unrecognized Command Line Syntax '%s'\n", ptr);
            goto XitArgs;
        };
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                uServerNo = abs(atoi(ptr+2));
                break;

            case 'h':
            case 'H':
                goto XitArgs;

            case 'p':
            case 'P':
                uServerPort = abs(atoi(ptr+2));
                break;

            case 'd':
            case 'D':
                iTMDelay = abs(atoi(ptr+2));
                break;

            case 't':
            case 'T':
                if (abs(atoi(ptr+2)) == 0)
                    bThreads = FALSE;
                else
                    bThreads = TRUE;
        };
    };
}

```

```

        break;

    default:
        printf("Unknown Switch '%s'\n",ptr);
        goto XitArgs;
    }; // switch(ptr[1])
}; // for (j = 1; j < argc; ++j)

if (uServerNo == 0)
{
    printf("Server Number Not Set\n");
    goto XitArgs;
};

bRslt = FALSE;
if (uServerPort == 0)
    uServerPort = DEFAULTBASEPORT + uServerNo;

XitArgs:

    if (bRslt)
        GetArgsUsage();
    return(bRslt);

}; // GetArgs

//=====
//
// Function name: GetArgsUsage
//
//=====
VOID GetArgsUsage(VOID)
{
    printf("Usage(defaults):\n\n");
    printf("tpcclisten\n"
        "    -s<listen server number>\n"
        "    [-p<listen port number(%ld + server number)>]\n"
        "    [-t<use threads{1} or processes{0} (%s)>]\n"
        "    [-d<TM retry delay in milliseconds(%ld)>]\n",
        DEFAULTBASEPORT,bThreads ? "Threads" : "Processes",
        iTMDelay);
    printf("TPCC Listen Server Number Required\n");
}; // GetArgsUsage

```

sockio.h

```

// sockio.h

#define MAX_MSG_SZ 20000
#define MAX_BUFF_SZ 3000

typedef struct
{
    UINT uSocketNo;
    SOCKET sSocket;
    ULONG ulMsgStart;
    ULONG ulMsgLen;
    LONG lBytesXfer;
    ULONG ulSendBuffSz;

```

```

    ULONG ulRecvBuffSz;
    ULONG ulBytesRecv;
    ULONG ulMsgsRecv;
    ULONG ulBytesSent;
    ULONG ulMsgsSent;
    CHAR szIPAddr[20];
    USHORT uPort;
    CHAR SendBuffer[MAX_BUFF_SZ];
    CHAR RecvBuffer[MAX_BUFF_SZ];
    CHAR SendMsg[MAX_MSG_SZ];
    CHAR RecvMsg[MAX_MSG_SZ];
    CHAR szDiag[MAX_DIAG_SZ];
} SOCKET_STATE;

typedef struct
{
    SOCKET sListener;
    SOCKET sConnect;
    CHAR szIPAddr[20];
    USHORT uPort;
    ULONG ulSendBuffSz;
    ULONG ulRecvBuffSz;
} SOCKET_LISTEN;

BOOL SockioInit(SOCKET_STATE * pss);
BOOL SockioListen(SOCKET_LISTEN * psl);
BOOL SockioAccept(SOCKET_LISTEN * psl);
VOID SockioTerm(SOCKET_STATE * pss);
BOOL SockioSend(SOCKET_STATE * pss);
BOOL SockioRecv(SOCKET_STATE * pss);

BOOL WebioSend(SOCKET_STATE * pss);
BOOL WebioRecv(SOCKET_STATE * pss);

```

sockio.c

```

// sockio.c
//
// Copyright Unisys, 1997
//

#include <windows.h>
#include <winsock.h>
#include <stdio.h>
#include "diagio.h"
#include "sockio.h"

//=====
//
// Function name: SockioInit
//
//=====
BOOL SockioInit(SOCKET_STATE * pss)
{
    WSADATA WsaData;
    SOCKADDR_IN sinRemoteAddr;
    IN_ADDR INADDR_IPAddress;
    INT iErr;

```

```

pss->sSocket = 0;
pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
pss->lBytesXfer = 0;
pss->ulRecvBuffSz = sizeof(pss->RecvBuffer);
pss->ulSendBuffSz = sizeof(pss->SendBuffer);
pss->ulBytesRecv = 0;
pss->ulMsgsRecv = 0;
pss->ulBytesSent = 0;
pss->ulMsgsSent = 0;

iErr = WSASStartup (0x0101, &WsaData);

if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): WSASStartup Init failed %ld\n",
        pss->uSocketNo, GetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    return(TRUE);
};

pss->sSocket = socket(AF_INET, SOCK_STREAM, 0);
if (pss->sSocket == INVALID_SOCKET)
{
    sprintf(pss->szDiag,"Sockio(%ld): Allocate Socket Failed %ld\n",
        pss->uSocketNo, GetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    return(TRUE);
};

// Set the receive buffer size...
iErr = setsockopt(pss->sSocket, SOL_SOCKET, SO_RCVBUF,
    (char *) &pss->ulRecvBuffSz,
    sizeof (pss->ulRecvBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Set SO_RCVBUF Init failed %ld\n",
        pss->uSocketNo, WSAGetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

// Set the send buffer size
iErr = setsockopt(pss->sSocket, SOL_SOCKET, SO_SNDBUF,
    (char *) &pss->ulSendBuffSz,
    sizeof (pss->ulSendBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Set SO_SNDBUF Init failed %ld\n",
        pss->uSocketNo, WSAGetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

ZeroMemory(&sinRemoteAddr,sizeof(sinRemoteAddr));

INADDR_IPAddress.s_addr = inet_addr(pss->szIPAddr);
if (INADDR_IPAddress.s_addr == -1)
{

```

```

    sprintf(pss->szDiag,"Sockio(%ld): Bad IPAddr format %s\n",
        pss->uSocketNo,pss->szIPAddr);
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};
sinRemoteAddr.sin_family = AF_INET;
sinRemoteAddr.sin_port = htons(pss->uPort);
sinRemoteAddr.sin_addr = INADDR_IPAddress;

iErr = connect(pss->sSocket,(PSOCKADDR) &sinRemoteAddr,
    sizeof (sinRemoteAddr));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Connect failed %ld\n",
        pss->uSocketNo,WSAGetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

return(FALSE);
}; // SockioInit

//=====
//
// Function name: SockioListen
//
//=====
BOOL SockioListen(SOCKET_LISTEN * psl)
{
    WSADATA WsaData;
    SOCKADDR_IN sinLocalAddr;
    INT iErr;
    CHAR szDiag[MAX_DIAG_SZ];

    psl->sListener = 0;
    iErr = WSASStartup (0x0101, &WsaData);

    if (iErr == SOCKET_ERROR)
    {
        sprintf(szDiag,"Sockio: WSASStartup Listen failed %ld\n",
            GetLastError());
        DiagIoWrite(szDiag,DIAG_ERROR);
        return(TRUE);
    };

    psl->sListener = socket(AF_INET, SOCK_STREAM, 0);
    if (psl->sListener == INVALID_SOCKET)
    {
        sprintf(szDiag,"Sockio: Allocate Listener Failed %ld\n",
            GetLastError());
        DiagIoWrite(szDiag,DIAG_ERROR);
        return(TRUE);
    };

    // Set the receive buffer size...
    iErr = setsockopt(psl->sListener, SOL_SOCKET, SO_RCVBUF,
        (char *) &psl->ulRecvBuffSz,

```

```

        sizeof (psl->ulRecvBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Set SO_RCVBUF Listen failed %ld\n",
        WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

// Set the send buffer size
iErr = setsockopt (psl->sListener, SOL_SOCKET, SO_SNDBUF,
    (char *) &psl->ulSendBuffSz,
    sizeof (psl->ulSendBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Set SO_SNDBUF Listen failed %ld\n",
        WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

ZeroMemory(&sinLocalAddr,sizeof(sinLocalAddr));
sinLocalAddr.sin_family = AF_INET;
sinLocalAddr.sin_port = htons (psl->uPort);

iErr = bind (psl->sListener, (PSOCKADDR) &sinLocalAddr,
    sizeof (sinLocalAddr));
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Bind failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

iErr = listen (psl->sListener,5);
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Listen failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

return (FALSE);
}; // SockioListen

//=====
//
// Function name: SockioAccept
//
//=====
BOOL SockioAccept (SOCKET_LISTEN * psl)
{
    CHAR szDiag [MAX_DIAG_SZ];

    psl->sConnect = accept (psl->sListener, NULL, NULL);

```

```

if (psl->sConnect == INVALID_SOCKET)
{
    sprintf(szDiag,"Sockio: Accept Failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    return (TRUE);
};

return (FALSE);
}; // SockioAccept

//=====
//
// Function name: SockioTerm
//
//=====
VOID SockioTerm (SOCKET_STATE * pss)
{
    if (pss->sSocket)
        closesocket (pss->sSocket);
    pss->sSocket = 0;
    return;
}; // SockioTerm

//=====
//
// Function name: SockioSend
//
//=====
BOOL SockioSend (SOCKET_STATE * pss)
{
    LONG lErr;

    sprintf (pss->SendBuffer,"Content-Length: %ld\r\n\r\n%s\r\n\r\n",
        (strlen (pss->SendMsg) + 4),pss->SendMsg);
    pss->lBytesXfer = strlen (pss->SendBuffer);
    lErr = send (pss->sSocket,pss->SendBuffer,pss->lBytesXfer,0);
    if (lErr != pss->lBytesXfer)
    {
        sprintf (pss->szDiag,
            "Sockio(%ld): Send Failed %ld, lErr %ld\n",
            pss->uSocketNo,WSAGetLastError(),lErr);
        DiagIoWrite (pss->szDiag,DIAG_ERROR);
        return (TRUE);
    };

    return (FALSE);
}; // SockioSend

//=====
//
// Function: SockioRecv retrieves messages from sSocket until
// the entire message has been assembled. The message starts with
// Content-Length: <number of bytes> followed by \r\n\r\n;
//
// Procedure Result
// False - RecvMsg correctly assembled
// True - RecvMsg construction error
//=====
BOOL SockioRecv (SOCKET_STATE * pss)

```

```

{
LONG lErr;
ULONG ulMsgSize = 0;
BOOL bRslt = FALSE;
BOOL bHdrPresent = FALSE;
CHAR * pMsg;

pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
while (!bHdrPresent)
{
lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
if (lErr == SOCKET_ERROR)
{
sprintf(pss->szDiag, "Sockio(%ld): Recv Hdr Failed %ld\n",
pss->uSocketNo, WSAGetLastError());
bRslt = TRUE;
goto xit;
};
if (lErr == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Connection Closed during Hdr Recv\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((ulMsgSize + lErr) >= MAX_MSG_SZ) // save null pad spot
{
sprintf(pss->szDiag,
"Sockio(%ld): HdrInput of %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (ulMsgSize + lErr), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
// Successful recv looking for header
pMsg = pss->RecvMsg + ulMsgSize;
memcpy(pMsg, pss->RecvBuffer, lErr);
ulMsgSize += lErr;
*(pss->RecvMsg + ulMsgSize) = '\0';
pMsg = strstr(pss->RecvMsg, "\r\n\r\n");
if (pMsg != NULL)
bHdrPresent = TRUE;
}; // while (!bHdrPresent)

// bHdrPresent, look for Content-Length info
pss->ulMsgStart = (pMsg - pss->RecvMsg) + 4;
pMsg = strstr(pss->RecvMsg, "Content-Length:");
if (pMsg != NULL)
{
pMsg = pMsg + sizeof("Content-Length:");
pss->ulMsgLen = abs(atol(pMsg));
if (pss->ulMsgLen == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Content Length Conversion Error\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((pss->ulMsgStart + pss->ulMsgLen) >= MAX_MSG_SZ)

```

```

{
sprintf(pss->szDiag,
"Sockio(%ld): Hdr + Content %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (pss->ulMsgStart + pss->ulMsgLen), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
};
else
{
sprintf(pss->szDiag,
"Sockio(%ld): Content Length String Not Found\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};

// bHdrPresent and Content-Length found. Get rest of message.
while (ulMsgSize < (pss->ulMsgStart + pss->ulMsgLen))
{
lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
if (lErr == SOCKET_ERROR)
{
sprintf(pss->szDiag, "Sockio(%ld): Recv Msg Failed %ld\n",
pss->uSocketNo, WSAGetLastError());
bRslt = TRUE;
goto xit;
};
if (lErr == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Connection Closed during Msg Recv\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((ulMsgSize + lErr) >= MAX_MSG_SZ)
{
sprintf(pss->szDiag,
"Sockio(%ld): RecvMsg of %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (ulMsgSize + lErr), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
// Successful recv
pMsg = pss->RecvMsg + ulMsgSize;
memcpy(pMsg, pss->RecvBuffer, lErr);
ulMsgSize = ulMsgSize + lErr;
}; // while (ulMsgSize < (body + header))

if (ulMsgSize != (pss->ulMsgStart + pss->ulMsgLen))
{
sprintf(pss->szDiag,
"Sockio(%ld): BytesRecv of %ld != Expected (%ld + %ld)\n",
pss->uSocketNo, ulMsgSize, pss->ulMsgStart, pss->ulMsgLen);
bRslt = TRUE;
goto xit;
};
if ((pss->ulMsgStart == 0) || (pss->ulMsgLen == 0))
{
sprintf(pss->szDiag,

```



```

        "Sockio(%ld): MsgStart (%ld) or MsgLen (%ld) == 0\n",
        pss->uSocketNo,pss->ulMsgStart,pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};

xit:
    if (bRslt)
    {
        pss->ulMsgStart = 0;
        pss->ulMsgLen = 0;
        DiagIoWrite(pss->szDiag,DIAG_STATE);
        return(TRUE);
    }
    else
    {
        // Pad with null for string search protection
        *(pss->RecvMsg + ulMsgSize) = '\0';
        return(FALSE);
    }
}; // SockioRecv

//=====
//
// Function name: WebioSend
//
//=====
BOOL WebioSend(SOCKET_STATE * pss)
{
    LONG lErr;
    pss->lBytesXfer = strlen(pss->SendMsg);
    lErr = send(pss->sSocket,pss->SendMsg,pss->lBytesXfer,0);
    if (lErr != pss->lBytesXfer)
    {
        sprintf(pss->szDiag,"Sockio(%ld): Web Send Failed %ld, lErr %ld\n",
            pss->uSocketNo,WSAGetLastError(),lErr);
        DiagIoWrite(pss->szDiag,DIAG_ERROR);
        return(TRUE);
    }

    return(FALSE);
}; // WebioSend

//=====
// Function: WebioRecv retrieves messages from sSocket until
// WebPage has been assembled. It first looks for the HTML
// message header Content-Length field to determine how many
// bytes of data are expected. Once this is found, it then
// stores bytes received until Header plus Content-Length
// has arrived.
//
// Procedure Result
// False - WebPage correctly assembled
// True - WebPage construction error
//=====
BOOL WebioRecv(SOCKET_STATE * pss)
{
    LONG lErr;

```

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```

ULONG ulPageSize = 0;
BOOL bHdrPresent = FALSE;
BOOL bRslt = FALSE;
CHAR * pPage;

pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
while (!bHdrPresent)
{
    lErr = recv(pss->sSocket,pss->RecvBuffer,pss->ulRecvBuffSz,0);
    if (lErr == SOCKET_ERROR)
    {
        sprintf(pss->szDiag,"Sockio(%ld): Web Recv Hdr Failed %ld\n",
            pss->uSocketNo,WSAGetLastError());
        bRslt = TRUE;
        goto xit;
    };
    if (lErr == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Connection Closed during Web Hdr Recv\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
    if ((ulPageSize + lErr) >= MAX_MSG_SZ) // save null pad spot
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): WebHdrInput of %ld >= MaxMsgSize of %ld\n",
            pss->uSocketNo,(ulPageSize + lErr),MAX_MSG_SZ);
        bRslt = TRUE;
        goto xit;
    };
    // Successful recv looking for header
    pPage = pss->RecvMsg + ulPageSize;
    memcpy(pPage,pss->RecvBuffer,lErr);
    ulPageSize = ulPageSize + lErr;
    *(pss->RecvMsg + ulPageSize) = '\0';
    pPage = strstr(pss->RecvMsg,"\r\n\r\n");
    if (pPage != NULL)
        bHdrPresent = TRUE;
}; // while (!bHdrPresent)

// bHdrPresent, look for Content-Length info
pss->ulMsgStart = (pPage - pss->RecvMsg) + 4;
pPage = strstr(pss->RecvMsg,"Content-Length:");
if (pPage == NULL)
    pPage = strstr(pss->RecvMsg,"Content-length:");
if (pPage != NULL)
{
    pPage = pPage + sizeof("Content-Length:");
    pss->ulMsgLen = abs(atol(pPage));
    if (pss->ulMsgLen == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Web Content Length Conversion Error\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
};

```

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```

if ((pss->ulMsgStart + pss->ulMsgLen) >= MAX_MSG_SZ)
{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebHdr + Content %ld >= MaxMsgSize of %ld\n",
        pss->uSocketNo, (pss->ulMsgStart + pss->ulMsgLen), MAX_MSG_SZ);
    bRslt = TRUE;
    goto xit;
};
} // if Content-Length found
else
{
    sprintf(pss->szDiag,
        "Sockio(%ld): Web Content Length String Not Found\n",
        pss->uSocketNo);
    bRslt = TRUE;
    goto xit;
};

// bHdrPresent and Content-Length found. Get rest of WebPage.
while (ulPageSize < (pss->ulMsgStart + pss->ulMsgLen))
{
    lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
    if (lErr == SOCKET_ERROR)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Recv Web Msg Failed %ld\n",
            pss->uSocketNo, WSAGetLastError());
        bRslt = TRUE;
        goto xit;
    };
    if (lErr == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Connection Closed during Web Msg Recv\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
    if ((ulPageSize + lErr) >= MAX_MSG_SZ)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): WebMsgRecv of %ld >= MaxMsgSize of %ld\n",
            pss->uSocketNo, (ulPageSize + lErr), MAX_MSG_SZ);
        bRslt = TRUE;
        goto xit;
    };
    // Successful receive
    pPage = pss->RecvMsg + ulPageSize;
    memcpy(pPage, pss->RecvBuffer, lErr);
    ulPageSize = ulPageSize + lErr;
}; // while (ulPageSize < (body + header))

if (ulPageSize != (pss->ulMsgStart + pss->ulMsgLen))
{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebBytesRecv of %ld != Expected (%ld + %ld)\n",
        pss->uSocketNo, ulPageSize, pss->ulMsgStart, pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};
if ((pss->ulMsgStart == 0) || (pss->ulMsgLen == 0))

```

```

{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebMsgStart (%ld) or WebMsgLen(%ld) == 0\n",
        pss->uSocketNo, pss->ulMsgStart, pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};
};

xit:
if (bRslt)
{
    pss->ulMsgStart = 0;
    pss->ulMsgLen = 0;
    DiagIoWrite(pss->szDiag, DIAG_ERROR);
    return(TRUE);
}
else
{
    // Pad with null for string search protection
    *(pss->RecvMsg + ulPageSize) = '\0';
    return(FALSE);
};
}; // WebioRecv

```

diagio.h

```

// diagio.h

// Environment variable defaults
#define DEFAULTDIAGLEVEL DIAG_INFO
#define DEFAULTTEVENTLOG 0

#define DIAGNOSTICS TRUE
#define MAX_DIAG_SZ 2000

// Severity level of diagnostic report
#define DIAG_FORCE 1
#define DIAG_ERROR 2
#define DIAG_STATE 3
#define DIAG_INFO 4

VOID DiagIoInit(CHAR * pDiagId);
VOID DiagIoTerm(VOID);
VOID DiagIoWrite(CHAR * pDiagBuffer, UINT uSeverity);

```

diagio.c

```

// diagio.c
//
// Copyright Unisys, 1997
//
#include <windows.h>
#include <stdio.h>
#include "diagio.h"

CRITICAL_SECTION csDiagIo;
HANDLE hEventLog = NULL;

```

```

UINT uDiagLevel;
BOOL bEventLog;
CHAR * pDiagHdr;
CHAR * pEventHost;
CHAR * pErrHdr =
    {"*** ERROR *** ERROR *** ERROR *** ERROR *** ERROR ***"};

INT WriteEventLog(CHAR * pDMsgs[],UINT uMsgCnt,UINT uSeverity);

//=====
//
// Function name: DiagIoInit
//
//=====
VOID DiagIoInit(CHAR * pDiagId)
{
    CHAR * pszEnvData;
    if (DIAGNOSTICS)
    {
        InitializeCriticalSection(&csDiagIo);

        if ((pszEnvData = getenv("WEBDIAGLEVEL")) == NULL)
            uDiagLevel = DEFAULTDIAGLEVEL;
        else
            uDiagLevel = abs(atoi(pszEnvData));
        if (uDiagLevel == 0)
            uDiagLevel = DIAG_ERROR;

        // Set up event log if requested
        if ((pszEnvData = getenv("WEBEVENTLOG")) == NULL)
            bEventLog = DEFAULTEVENTLOG;
        else
            bEventLog = abs(atoi(pszEnvData));
        if ((pszEnvData = getenv("WEBEVENTHOST")) == NULL)
        {
            pEventHost = (CHAR *) malloc(10);
            strcpy(pEventHost,""); // local host
        }
        else
        {
            pEventHost = (CHAR *) malloc(strlen(pszEnvData) + 1);
            strcpy(pEventHost,pszEnvData);
        };
        pDiagHdr = (CHAR *) malloc(strlen(pDiagId) + 1);
        strcpy(pDiagHdr,pDiagId);

        if (bEventLog)
        {
            hEventLog = RegisterEventSource(pEventHost,pDiagId);
            if (hEventLog == NULL)
            {
                fprintf(stdout,
                    "%s: Event Log Register Failed (%ld)\n"
                    "Event Log Will NOT be Used\n",
                    pDiagHdr,GetLastError());
                bEventLog = FALSE;
            }
        }
        else
        {
            if (strlen(pEventHost))

```

```

                fprintf(stdout,"%s: Event Logging to %s as %s\n",
                    pDiagHdr,pEventHost,pDiagId);
            else
                fprintf(stdout,"%s: Event Logging to LocalHost as %s\n",
                    pDiagHdr,pDiagHdr);
        };
    }; // if bEventLog
}; // if Diagnostics
}; // DiagIoInit

//=====
//
// Function name: DiagIoTerm
//
//=====
VOID DiagIoTerm(VOID)
{
    if (DIAGNOSTICS)
    {
        DeleteCriticalSection(&csDiagIo);
        if (hEventLog != NULL)
            DeregisterEventSource(hEventLog);
        free(pDiagHdr);
        free(pEventHost);
    };
}; // DiagIoTerm

//=====
//
// Function name: DiagIoWrite
//
//=====
VOID DiagIoWrite(CHAR * pDiagBuffer, UINT uSeverity)
{
    CHAR * pDMsgs[3];
    UINT uMsgCnt = 0;
    INT iERslt = 0;
    if (DIAGNOSTICS)
    {
        if (uDiagLevel >= uSeverity)
        {
            if (uSeverity == DIAG_ERROR)
            {
                pDMsgs[0] = pDiagHdr;
                pDMsgs[1] = pErrHdr;
                pDMsgs[2] = pDiagBuffer;
                uMsgCnt = 3;
            }
            else
            {
                pDMsgs[0] = pDiagHdr;
                pDMsgs[1] = pDiagBuffer;
                uMsgCnt = 2;
            };
            if (bEventLog)
                iERslt = WriteEventLog(pDMsgs,uMsgCnt,uSeverity);
            EnterCriticalSection(&csDiagIo);
            try

```

```

        if (uMsgCnt == 3)
            fprintf(stdout, "\n%s:
%s\n%s", pDMsgs[0], pDMsgs[1], pDMsgs[2]);
        else
            fprintf(stdout, "\n%s: %s", pDMsgs[0], pDMsgs[1]);
        if (iERslt != 0)
            fprintf(stdout,
                "EventLog Write Failed (%ld), No Longer in Use\n",
                iERslt);
    }
    finally
    {
        LeaveCriticalSection(&csDiagIo);
    };
}; // if uDiagLevel >= uSeverity
}; // if Diagnostics
}; // DiagIoWrite

```

```

INT WriteEventLog(CHAR * pDMsgs[], UINT uMsgCnt, UINT uSeverity)

```

```

{
    WORD wType;
    WORD wCount;
    wCount = uMsgCnt;
    switch (uSeverity)
    {
        case DIAG_FORCE:
            wType = EVENTLOG_INFORMATION_TYPE;
            break;
        case DIAG_ERROR:
            wType = EVENTLOG_ERROR_TYPE;
            break;
        default:
            wType = 0;
            break;
    };
    if (wType != 0)
    {
        if (!ReportEvent(hEventLog, // event log handle
            wType, // event type
            0, // category zero
            uSeverity, // no event identifier
            NULL, // no user security identifier
            wCount, // # of substitution strings
            0, // no binary data
            (LPCTSTR *) pDMsgs, // address of string array
            NULL)) // address of binary
        {
            DeregisterEventSource(hEventLog);
            hEventLog = NULL;
            bEventLog = FALSE;
            return(GetLastError());
        }; // ReportEvent failed
    }; // if wType != 0
    return(0);
}; // WriteEventLog

```

SERVER MAKEFILES

```

SVR = tpccsvr
SRC = tpccsvr.c

```

```

DBG = /f "/Zi"
$(SVR).exe: $(SRC)
    erase $(SVR).exe
    $(TUXDIR)\bin\buildserver /f "$(SRC)" /o $(SVR).exe /s
NEWORDER:NEWORDER /s PAYMENT:PAYMENT /s ORDERSTS:ORDERSTS /s
STOCKLVL:STOCKLVL -l d:\mssql\dblib\lib\ntwdblib.lib
    copy $(SVR).exe $(APPDIR)

```

```

SVR = tpccdelv
SRC = tpccdelv.c
DBG = /f "/Zi"
$(SVR).exe: $(SRC)
    erase $(SVR).exe
    $(TUXDIR)\bin\buildserver /f "$(SRC)" /o $(SVR).exe /s
DELIVERY:DELIVERY -l d:\mssql\dblib\lib\ntwdblib.lib
    copy $(SVR).exe $(APPDIR)

```

tpccsvr.h

```

// tpccsvr.h
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include "tpcc.h"

#define DEFCLPACKSIZE          2000
#define DEADLOCKWAIT          10
#define LOGFILE_NAME          "delilog"

// String length constants
#define SERVER_NAME_LEN        20
#define DATABASE_NAME_LEN      20
#define USER_NAME_LEN          20
#define PASSWORD_LEN           20
#define TABLE_NAME_LEN        20

```

tpccsvr.c

```

// tpccsvr.c
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include <windows.h>
#include <malloc.h>
#include <stdarg.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

#include <atmi.h>
#include <userlog.h>

#include "tpccsvr.h"

char    szServer[32] = "tpccserver";

```

```

char  szUser[32]          = { 0 };
char  szPassword[32]    = { 0 };
char  szDatabase[32]    = "tpcc";
char  szService[16]     = "tpccsvr";
char  szWork[200];
PDBPROCESS  dbproc;
int  spid;                // spid assigned from dblib
BOOL  bFailed;
BOOL  bDeadlock;
short  DeadlockRetry = (short)3;

int  err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr);
int  msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext);
int  SQLStockLevel(STOCK_LEVEL_DATA *psld);
int  SQLNewOrder(NEW_ORDER_DATA *pnod);
int  SQLPayment(PAYMENT_DATA *ppd);
int  SQLOrderStatus(ORDER_STATUS_DATA *pOrderStatus);
void UtilStrCpy(char *pDest, char *pSrc, int n);
VOID GetArgs(INT argc, CHAR **argv);

//=====
//
// Function name: tpsvrinit
//
//=====
tpsvrinit(int argc, char *argv[])
{
    GetArgs(argc,argv);
    sprintf(szWork,"%s Started, DBServer=%s,DB=%s",
            szService,szServer,szDatabase);
    userlog(szWork);
    if (SQLInit(szServer,szDatabase,szUser,szPassword)
        return(-1);
    userlog("Database open, initialization complete");
    return(0);
}; // tpsvrinit

//=====
//
// Function name: tpsvrdone
//
//=====
void tpsvrdone()
{
    userlog("Shutdown request for tpcc server");
    dbclose(dbproc);
    dbexit();
}; // tpsvrdone

//=====
//
// Function name: NEWORDER
//
// Entry point called by tuxedo for NEWORDER service requests.
//
//=====
void NEWORDER(TPSVCINFO *svcinfn)
{

```

```

int  iRslt;
NEW_ORDER_DATA *pnod;

pnod = (NEW_ORDER_DATA *) svcinfo->data;
iRslt = SQLNewOrder(pnod);

// Check for DBLib termination error
if (bFailed)
{
    strcpy(pnod->execution_status,szWork);
    tpreturn(TPFAIL,SVCERR_DBLIB,svcinfn->data,svcinfn->len,0);
}
else
if (iRslt == 0)
    tpreturn(TPSUCCESS,0,svcinfn->data,svcinfn->len,0);
else
    tpreturn(TPFAIL,iRslt,svcinfn->data,svcinfn->len,0);
}; // NEWORDER

//=====
//
// Function name: PAYMENT
//
// Entry point called by tuxedo for PAYMENT service requests.
//
//=====
void PAYMENT(TPSVCINFO *svcinfn)
{
    int  iRslt;
    PAYMENT_DATA *ppd;

    ppd = (PAYMENT_DATA *) svcinfo->data;

    iRslt = SQLPayment(ppd);

    if (bFailed)
    {
        strcpy(ppd->execution_status,szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfn->data,svcinfn->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfn->data,svcinfn->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfn->data,svcinfn->len,0);
}; // PAYMENT

//=====
//
// Function name: ORDERSTS
//
// Entry point called by tuxedo for ORDERSTS service requests.
//
//=====
void ORDERSTS(TPSVCINFO *svcinfn)
{
    int  iRslt;
    ORDER_STATUS_DATA *posd;

    posd = (ORDER_STATUS_DATA *) svcinfo->data;

```

```

iRslt = SQLOrderStatus(posd);

// Check for DBLib termination error
if (bFailed)
{
    strcpy(posd->execution_status,szWork);
    tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
}
else
if (iRslt == 0)
    tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
else
    tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // ORDERSTS

//=====
//
// Function name: STOCKLVL
//
// Entry point called by tuxedo for STOCKLVL service requests.
//
//=====
void STOCKLVL(TPSVCINFO * svcinfo)
{
    int iRslt;
    STOCK_LEVEL_DATA * psld;

    psld = (STOCK_LEVEL_DATA *) svcinfo->data;
    iRslt = SQLStockLevel(psld);

    // Check for DBLib termination error
    if (bFailed)
    {
        strcpy(psld->execution_status,szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // STOCKLVL

//=====
//
// Function name: SQLInit
//
// Set global dbproc and spid.
//
// Result:
// FALSE - database open, dbproc valid
// TRUE - database open failed
//
//=====
BOOL SQLInit(CHAR * pSvr,CHAR * pDB,CHAR * pUsr,CHAR * pPW,CHAR * pSvc)
{
    char szApp[32];
    char server[256];
    char database[256];
    char user[256];

```

```

char password[256];
LOGINREC *login;

dbinit();
// install error and message handlers
dbmsghandle((DBMSGHANDLE_PROC)msg_handler);
dberrhandle((DBERRHANDLE_PROC)err_handler);

dbproc = NULL;
strcpy(server,pSvr);
strcpy(database,pDB);
strcpy(user,pUsr);
strcpy(password,pPW);
sprintf(szApp,"%s%d",pSvc,_getpid());

login = dblogin();
if (!*user)
    DBSETLUSER(login,"sa");
else
    DBSETLUSER(login,user);
DBSETLPWD(login,password);
DBSETLHOST(login,szApp);
// DBSETLPACKET(login,(unsigned short)DEFCLPACKSIZE);

if ((dbproc = dbopen(login,server)) == NULL)
{
    userlog("dbopen failed");
    return TRUE;
};
// Use the the right database
dbuse(dbproc,database);
dbcmd(dbproc,"select @@spid");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    dbbind(dbproc,1,SMALLBIND,(DBINT) 0,(BYTE *) spid);
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

dbcmd(dbproc,"set nocount on");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

//rollback transaction on abort
dbcmd(dbproc,"set XACT_ABORT ON");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

return(FALSE);
}; // SQLInit

```

```

//=====
// FUNCTION: err_handler
//
//   Handles DB-Library errors
//
// ARGUMENTS:
//   DBPROCESS *dbproc   DBPROCESS id pointer
//   int        severity severity of error
//   int        dberr     error id
//   int        oserr     operating system specific error code
//   char       *dberrstr printable error description of dberr
//   char       *oserrstr printable error description of oserr
//
// RETURNS:
//   int        INT_CANCEL
//
// COMMENTS:   None
//=====
int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr)
{
    if ((dbproc == NULL) || (DBDEAD(dbproc)))
    {
        userlog("ErrorHandler: DBPROC is invalid");
        return INT_CANCEL;
    };
    if (bFailed)
        return INT_CANCEL;
    if (oserr != DBNOERR)
    {
        sprintf(szWork,"ErrorHandler: OSErr(%ld) - %s",oserr,oserrstr);
        userlog(szWork);
        bFailed = TRUE;
    };

    return INT_CANCEL;
}; // err_handler

//=====
// FUNCTION: msg_handler
//
//   Handles DB-Library SQL Server error messages
//
// ARGUMENTS:
//   DBPROCESS *dbproc   DBPROCESS id pointer
//   DBINT      msgno     message number
//   int        msgstate  message state
//   int        severity  message severity
//   char       *msgtext  printable message description
//
// RETURNS:
//   int        INT_CONTINUE continue operation
//             INT_CANCEL   cancel operation
//
// COMMENTS:   This function also sets the dead lock dbproc
//             variable if necessary.
//=====
int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext)
{
    if ((msgno == 5701) || (msgno == 2528) ||
        (msgno == 5703) || (msgno == 6006))
        return INT_CONTINUE;

    // deadlock message
    if (msgno == 1205)
    {
        // set the deadlock indicator
        bDeadlock = TRUE;
        return INT_CONTINUE;
    };

    if (bFailed)
        return INT_CANCEL;

    if (msgno == 0)
        return INT_CONTINUE;
    else
    {
        sprintf(szWork,"MsgHandler: MsgNo(%ld) - %s",msgno,msgtext);
        userlog(szWork);
        bFailed = TRUE;
    };

    return INT_CANCEL;
}; // msg_handler

//=====
// FUNCTION: SQLStockLevel
//
//   Handles the stock level transaction.
//
// ARGUMENTS:
//   STOCK_LEVEL_DATA StockLevel input / output data structure
//   dbdata (global)
//   bDeadlock (global)
//
// RETURNS:
//   SVC_NOERROR success
//   !SVC_NOERROR failure
//
// COMMENTS:   None
//=====
int SQLStockLevel(STOCK_LEVEL_DATA * psld)
{
    int tryit;
    short num_deadlocks = 0;
    RETCODE rc;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)

```

```

{
  if (dbrpcinit(dbproc,"tpcc_stocklevel",0) == SUCCEED)
  {
    dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
      (BYTE *) &psld->w_id);
    dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
      (BYTE *) &psld->d_id);
    dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
      (BYTE *) &psld->thresh_hold);

    if (dbrpcexec(dbproc) == SUCCEED)
    {
      while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
        (rc != FAIL))
      {
        if (DBROWS(dbproc))
        {
          while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) &&
            (rc != FAIL))
          {
            if (pData=dbdata(dbproc,1))
              psld->low_stock = *((long *) pData);
          };
        }; // if (DBROWS(dbproc))
      }; // while (dbresults)
    }; // if (dbrpcexec)
  }; // if (dbrpcinit)
  if (bDeadlock)
  {
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog("StockLevel Deadlock Retry (%d)",num_deadlocks);
    Sleep(10 * tryit);
  }
  else
  {
    strcpy(psld->execution_status,"Transaction committed.");
    return(SVC_NOERROR);
  };
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(psld->execution_status,"Hit deadlock max.");
userlog("StockLevel Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);
}; // SQLStockLevel

//=====
// FUNCTION: SQLNewOrder
//
// Handles the new order transaction.
//
// ARGUMENTS:
// NEW_ORDER_DATA NewOrder structure for input/output data
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure

```

```

//
// COMMENTS: None
//
//=====
int SQLNewOrder(NEW_ORDER_DATA * pnod)
{
  RETCODE rc;
  int i;
  DBINT commit_flag;
  short num_deadlocks = 0;
  int tryit;
  DBDATETIME datetime;
  BYTE * pData;

  bFailed = FALSE;
  bDeadlock = FALSE;

  for (tryit=0; tryit < DeadlockRetry; tryit++)
  {
    if (dbrpcinit(dbproc,"tpcc_neworder",0) == SUCCEED)
    {
      dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
        (BYTE *) &pnod->w_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->d_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1,
        (BYTE *) &pnod->c_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->o_ol_cnt);

      pnod->o_all_local = 1;
      for (i = 0; i < pnod->o_ol_cnt; i++)
      {
        if (pnod->o_all_local &&
          pnod->Ol[i].ol_supply_w_id != pnod->w_id )
          pnod->o_all_local = 0;
      };
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->o_all_local);

      for (i = 0; i < pnod->o_ol_cnt; i++)
      {
        dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_i_id);
        dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_supply_w_id);
        dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_quantity);
      };

      if (dbrpcexec(dbproc) == SUCCEED)
      {
        pnod->total_amount=0;
        // Get results from order line
        for (i = 0; i<pnod->o_ol_cnt; i++)
        {
          if (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
            (rc != FAIL))
          {
            if (DBROWS(dbproc) && (dbnumcols(dbproc) == 5))
            {

```



```

        while (dbnextrow(dbproc) != NO_MORE_ROWS)
        {
            if(pData=dbdata(dbproc, 1))
                UtilStrCpy(pnod-
>Ol[i].ol_i_name,pData,dbdatlen(dbproc, 1));
            if(pData=dbdata(dbproc, 2))
                pnod->Ol[i].ol_stock = (*(DBSMALLINT *) pData);
            if(pData=dbdata(dbproc, 3))
                UtilStrCpy(pnod-
>Ol[i].ol_brand_generic,pData,dbdatlen(dbproc, 3));
            if(pData=dbdata(dbproc, 4))
                pnod->Ol[i].ol_i_price = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 5))
                pnod->Ol[i].ol_amount = *(DBFLT8 *) pData);
            pnod->total_amount = pnod->total_amount + pnod-
>Ol[i].ol_amount;
        }; // while (dbnextrow)
    }; // if (DBROWS && dbnumcols)
}; // if (dbresults)
}; // for (o_ol_cnt)
while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
(rc != FAIL))
{
    if (DBROWS(dbproc) && (dbnumcols(dbproc) == 8))
    {
        while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) &&
(rc != FAIL))
        {
            if(pData=dbdata(dbproc, 1))
                pnod->w_tax = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 2))
                pnod->d_tax = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 3))
                pnod->o_id = *(DBINT *) pData);
            if(pData=dbdata(dbproc, 4))
                UtilStrCpy(pnod->c_last,pData,dbdatlen(dbproc,4));
            if(pData=dbdata(dbproc, 5))
                pnod->c_discount = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 6))
                UtilStrCpy(pnod-
>c_credit,pData,dbdatlen(dbproc,6));
            if(pData=dbdata(dbproc, 7))
            {
                datetime = *(DBDATETIME *) pData);
                dbdatecrack(dbproc,&pnod->o_entry_d,&datetime);
            };
            if(pData=dbdata(dbproc, 8))
                commit_flag = *(DBTINYINT *) pData);
        }; // while (dbnextrow)
    }; // if (DBROWS && dbnumcols)
}; // while (dbresults)
}; // if (dbrpcexec)
}; // if (dbrpcinit)
if (bDeadlock)
{
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog("NewOrder Deadlock Retry (%d)",num_deadlocks);
    Sleep(10 * tryit);
}

```

```

else
{
    if (commit_flag == 1)
    {
        pnod->total_amount = pnod->total_amount *
            ((1 + pnod->w_tax + pnod->d_tax) * (1 - pnod->c_discount));
        strcpy(pnod->execution_status,"Transaction commited.");
        return(SVC_NOERROR);
    }
    else
    {
        strcpy(pnod->execution_status,"Item number is not valid.");
        return(SVC_BADITEMID);
    };
}; // !bDeadlock
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(pnod->execution_status,"Hit deadlock max.");
userlog("NewOrder Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

}; // SQLNewOrder

//=====
// FUNCTION: SQLPayment
//
// Handles the payment transaction.
//
// ARGUMENTS:
// PAYMENT_DATA Payment input/output data structure
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure
//
// COMMENTS: None
//
//=====
int SQLPayment(PAYMENT_DATA *ppd)
{
    RETCODE rc;
    int tryit;
    short num_deadlocks = 0;
    DBDATETIME datetime;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)
    {
        if (dbrpcinit(dbproc,"tpcc_payment",0) == SUCCEED)
        {
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &ppd->w_id);
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &ppd->c_w_id);
            dbrpcparam(dbproc,NULL,0,SQLFLT8,-1,-1,(BYTE *) &ppd->h_amount);
            dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &ppd->d_id);

```

```

dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &ppd->c_d_id);
dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &ppd->c_id);
if (ppd->c_id == 0)
{
    dbrpcparam(dbproc, NULL, 0, SQLCHAR, -1, strlen(ppd->c_last), ppd-
>c_last);
};
};
if (dbrpcexec(dbproc) == SUCCEED)
{
    while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
FAIL))
    {
        if (DBROWS(dbproc) && (dbnumcols(dbproc) == 27))
        {
            while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
FAIL))
            {
                if (pData=dbdata (dbproc, 1))
                    ppd->c_id = *((DBINT *) pData);
                if (pData=dbdata (dbproc, 2))
                    UtilStrCpy (ppd->c_last, pData, dbdatlen (dbproc, 2));
                if (pData=dbdata (dbproc, 3))
                {
                    datetime = *((DBDATETIME *) pData);
                    dbdatecrack (dbproc, &ppd->h_date, &datetime);
                };
                if (pData=dbdata (dbproc, 4))
                    UtilStrCpy (ppd->w_street_1, pData, dbdatlen (dbproc, 4));
                if (pData=dbdata (dbproc, 5))
                    UtilStrCpy (ppd->w_street_2, pData, dbdatlen (dbproc, 5));
                if (pData=dbdata (dbproc, 6))
                    UtilStrCpy (ppd->w_city, pData, dbdatlen (dbproc, 6));
                if (pData=dbdata (dbproc, 7))
                    UtilStrCpy (ppd->w_state, pData, dbdatlen (dbproc, 7));
                if (pData=dbdata (dbproc, 8))
                    UtilStrCpy (ppd->w_zip, pData, dbdatlen (dbproc, 8));
                if (pData=dbdata (dbproc, 9))
                    UtilStrCpy (ppd->d_street_1, pData, dbdatlen (dbproc, 9));
                if (pData=dbdata (dbproc, 10))
                    UtilStrCpy (ppd-
>d_street_2, pData, dbdatlen (dbproc, 10));
                if (pData=dbdata (dbproc, 11))
                    UtilStrCpy (ppd->d_city, pData, dbdatlen (dbproc, 11));
                if (pData=dbdata (dbproc, 12))
                    UtilStrCpy (ppd->d_state, pData, dbdatlen (dbproc, 12));
                if (pData=dbdata (dbproc, 13))
                    UtilStrCpy (ppd->d_zip, pData, dbdatlen (dbproc, 13));
                if (pData=dbdata (dbproc, 14))
                    UtilStrCpy (ppd->c_first, pData, dbdatlen (dbproc, 14));
                if (pData=dbdata (dbproc, 15))
                    UtilStrCpy (ppd->c_middle, pData, dbdatlen (dbproc, 15));
                if (pData=dbdata (dbproc, 16))
                    UtilStrCpy (ppd-
>c_street_1, pData, dbdatlen (dbproc, 16));
                if (pData=dbdata (dbproc, 17))
                    UtilStrCpy (ppd-
>c_street_2, pData, dbdatlen (dbproc, 17));
                if (pData=dbdata (dbproc, 18))
                    UtilStrCpy (ppd->c_city, pData, dbdatlen (dbproc, 18));
                if (pData=dbdata (dbproc, 19))

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```

                    UtilStrCpy (ppd->c_state, pData, dbdatlen (dbproc, 19));
                if (pData=dbdata (dbproc, 20))
                    UtilStrCpy (ppd->c_zip, pData, dbdatlen (dbproc, 20));
                if (pData=dbdata (dbproc, 21))
                    UtilStrCpy (ppd->c_phone, pData, dbdatlen (dbproc, 21));
                if (pData=dbdata (dbproc, 22))
                {
                    datetime = *((DBDATETIME *) pData);
                    dbdatecrack (dbproc, &ppd->c_since, &datetime);
                };
                if (pData=dbdata (dbproc, 23))
                    UtilStrCpy (ppd->c_credit, pData, dbdatlen (dbproc, 23));
                if (pData=dbdata (dbproc, 24))
                    ppd->c_credit_lim = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 25))
                    ppd->c_discount = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 26))
                    ppd->c_balance = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 27))
                    UtilStrCpy (ppd->c_data, pData, dbdatlen (dbproc, 27));
            }; // while (dbnextrow)
        }; // if (DBROWS && dbnumcols)
    }; // while (dbresults)
}; // if (dbrpcexe)
if (bDeadlock)
{
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog ("Payment Deadlock Retry (%d)", num_deadlocks);
    Sleep(10 * tryit);
}
else
{
    if (ppd->c_id == 0)
    {
        strcpy (ppd->execution_status, "Invalid Customer id,name.");
        return (SVCERR_NOCUSTOMER);
    }
    else
        strcpy (ppd->execution_status, "Transaction committed.");
        return (SVC_NOERROR);
}; // !bDeadlock
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy (ppd->execution_status, "Hit deadlock max.");
userlog ("Payment Deadlock Failure (%d)", num_deadlocks);
return (SVCERR_DEADLOCK);
}; // SQLPayment

//=====
// FUNCTION: SQLOrderStatus
//
// Handles the Order Status transaction.
//
// ARGUMENTS:
// ORDER_STATUS_DATA      Payment input/output data structure
// dbdata (global)
// bDeadlock (global)
//

```

```

// RETURNS:
//   SVC_NOERROR success
//   !SVC_NOERROR failure
//
// COMMENTS:  None
//
//=====
int SQLOrderStatus(ORDER_STATUS_DATA * posd)
{
    RETCODE rc;
    int tryit;
    short num_deadlocks = 0;
    int i;
    DBDATETIME datettime;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)
    {
        if (dbrpcinit(dbproc,"tpcc_orderstatus", 0) == SUCCEED)
        {
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &posd->w_id);
            dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &posd->d_id);
            dbrpcparam(dbproc,NULL,0,SQLINT4,-1,-1,(BYTE *) &posd->c_id);
            if (posd->c_id == 0)
            {
                dbrpcparam(dbproc,NULL,0,SQLCHAR,-1,strlen(posd->c_last),posd->
                >c_last);
            };
        };
        if (dbrpcexec(dbproc) == SUCCEED)
        {
            while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
            FAIL))
            {
                if (DBROWS(dbproc) && (dbnumcols(dbproc) == 5))
                {
                    i = 0;
                    while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
                    FAIL))
                    {
                        if (pData=dbdata(dbproc,1))
                            posd->OlOrderStatusData[i].ol_supply_w_id =
                            (*DBSMALLINT *) pData);
                        if (pData=dbdata(dbproc,2))
                            posd->OlOrderStatusData[i].ol_i_id = (*DBINT *)
                            pData);
                        if (pData=dbdata(dbproc,3))
                            posd->OlOrderStatusData[i].ol_quantity =
                            (*DBSMALLINT *) pData);
                        if (pData=dbdata(dbproc,4))
                            posd->OlOrderStatusData[i].ol_amount = (*DBFLT8 *)
                            pData);
                        if (pData=dbdata(dbproc,5))
                        {
                            datettime = *((DBDATETIME *) pData);
                            dbdatecrack(dbproc,&posd->
                            >OlOrderStatusData[i].ol_delivery_d,&datettime);

```

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```

};
        i++;
    }; // while (dbnextrow)
    posd->o_ol_cnt = i;
} // if (DBROWS && dbnumcols == 5)
else
if (DBROWS(dbproc) && (dbnumcols(dbproc) == 8))
{
    while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
    FAIL))
    {
        if (pData=dbdata(dbproc,1))
            posd->c_id = (*(DBINT *) pData);
        if (pData=dbdata(dbproc,2))
            UtilStrCpy(posd->c_last,pData,dbdatlen(dbproc,2));
        if (pData=dbdata(dbproc,3))
            UtilStrCpy(posd->c_first,pData,dbdatlen(dbproc,3));
        if (pData=dbdata(dbproc,4))
            UtilStrCpy(posd->c_middle,pData,dbdatlen(dbproc,4));
        if (pData=dbdata(dbproc,5))
        {
            datettime = *((DBDATETIME *) pData);
            dbdatecrack(dbproc,&posd->o_entry_d,&datettime);
        };
        if (pData=dbdata(dbproc,6))
            posd->o_carrier_id = (*(DBSMALLINT *) pData);
        if (pData=dbdata(dbproc,7))
            posd->c_balance = (*(DBFLT8 *) pData);
        if (pData=dbdata(dbproc,8))
            posd->o_id = (*(DBINT *) pData);
    }; // while (dbnextrow)
    }; // if (DBROWS && dbnumcols == 8)
    if (i==0)
        return(SVCERR_NOORDERS); // "No orders found for customer"
    }; // while (dbresults)
    }; // if (dbrpcexec)
    if (bDeadlock)
    {
        num_deadlocks++;
        bDeadlock = FALSE;
        userlog("OrderStatus Deadlock Retry (%d)",num_deadlocks);
        Sleep(10 * tryit);
    }
    else
    {
        if (posd->c_id == 0 && posd->c_last[0] == 0)
        {
            strcpy(posd->execution_status,"Invalid Customer id,name.");
            return(SVCERR_NOCUSTOMER);
        }
        else
            strcpy(posd->execution_status,"Transaction committed.");
        return(SVC_NOERROR);
    }; // !bDeadlock
    }; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(posd->execution_status,"Hit deadlock max.");
userlog("OrderStatus Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

```

```

}; // SQLOrderStatus

//=====
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string. Unlike
// strncpy this function ensures that the result string is always
// null terminated.
//
//=====
void UtilStrCpy(char * pDest, char * pSrc, int n)
{
    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: GetArgs
//
//=====
VOID GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    for (j = 1; j < argc; ++j)
    {
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                strcpy(szServer,ptr+2);
                break;

            case 'd':
            case 'D':
                strcpy(szDatabase,ptr+2);
                break;

        }; // switch(ptr[1])
    }; // for (j = 1; j < argc; ++j)
}; // GetArgs

```

tpccdelv.c

```

// tpccdelv.c
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include <windows.h>
#include <malloc.h>
#include <stdarg.h>
#include <stdio.h>

```

```

#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

#include <atmi.h>
#include <userlog.h>

#include "tpccsvr.h"

int    iServerNo = 0;
char   szServer[32] = "tpccdelv";
char   szUser[32] = { 0 };
char   szPassword[32] = { 0 };
char   szDatabase[32] = "tpcc";
char   szService[16] = "tpccdelv";
char   szWork[200];

PDBPROCESS    dbproc;
int    spid; // spid assigned from dblink
BOOL   bFailed;
BOOL   bDeadlock;
short  DeadlockRetry = (short)10;

FILE *fpLog;
char  szLogTitle[32];
BOOL  bFlush = FALSE; // flush after every write

int  err_handler(DBPROCESS *dbproc,int severity,int dberr,int oserr,
                 char *dberrstr, char *oserrstr);
int  msg_handler(DBPROCESS *dbproc,DBINT msgno,int msgstate,
                 int severity,char *msgtext);
void WriteLog(DELIVERY_DATA * pdd);
BOOL OpenLogFile(void);
void CalculateElapsed(int * pElapsed,LPSYSTEMTIME lpBegin,
                     LPSYSTEMTIME lpEnd);
void UtilStrCpy(char * pDest, char * pSrc, int n);
void GetArgs(INT argc, CHAR **argv);

//=====
//
// Function name: tpsvrint
//
//=====
tpsvrint(int argc, char *argv[])
{
    GetArgs(argc,argv);
    if (iServerNo == 0)
    {
        userlog("Error - Server Number (-n option) Not Set");
        return(-1);
    };
    sprintf(szWork,"%s%d Started, DBServer=%s,DB=%s",
            szService,iServerNo,szServer,szDatabase);
    userlog(szWork);
    if (OpenLogFile())
        return(-1);
    if (SQLInit(szServer,szDatabase,szUser,szPassword))
        return(-1);
    userlog("Database open, initialization complete");
    return(0);
}

```

```

}; // tpsvrinit

//=====
//
// Function name: tpsvrdone
//
//=====
void tpsvrdone()
{
    userlog("Shutdown request for tpccdelv server");
    if ( fpLog )
        fclose(fpLog);
    dbclose(dbproc);
    dbexit();
}; // tpsvrdone

//=====
//
// Function name: DELIVERY
//
// Entry point called by tuxedo for DELIVERY service requests.
//
//=====
void DELIVERY(TPSVCINFO * svcinfo)
{
    int iRslt;
    DELIVERY_DATA * pdd;

    pdd = (DELIVERY_DATA *) svcinfo->data;
    iRslt = SQLDelivery(pdd);
    WriteLog(pdd);

    // Check for DBLib termination error
    if (bFailed)
    {
        strcpy(pdd->execution_status,szWork);
        userlog(szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // DELIVERY

//=====
//
// Function name: SQLInit
//
// Set global dbproc and spid.
//
// Result:
// FALSE - database open, dbproc valid
// TRUE - database open failed
//
//=====
BOOL SQLInit(CHAR * pSvr,CHAR * pDB,CHAR * pUsr,CHAR * pPW,CHAR * pSvc)
{

```

```

char szApp[32];
char server[256];
char database[256];
char user[256];
char password[256];
LOGINREC *login;

dbinit();
// install error and message handlers
dbmsghandle((DBMSGHANDLE_PROC)msg_handler);
dberrhandle((DBERRHANDLE_PROC)err_handler);

dbproc = NULL;
strcpy(server,pSvr);
strcpy(database,pDB);
strcpy(user,pUsr);
strcpy(password,pPW);
sprintf(szApp,"%s%d",pSvc,_getpid());

login = dblogin();
if (!*user )
    DBSETLUSER(login,"sa");
else
    DBSETLUSER(login,user);
DBSETLPWD(login,password);
DBSETLHOST(login,szApp);
// DBSETLPACKET(login,(unsigned short)DEFCLPACKSIZE);

if ((dbproc = dbopen(login,server)) == NULL)
{
    userlog("dbopen failed");
    return TRUE;
};
// Use the the right database
dbuse(dbproc,database);
dbcmd(dbproc,"select @@spid");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    dbbind(dbproc,1,SMALLBIND,(DBINT) 0,(BYTE *) spid);
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

dbcmd(dbproc,"set nocount on");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

//rollback transaction on abort
dbcmd(dbproc,"set XACT_ABORT ON");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};
};

```

```

return(FALSE);
}; // SQLInit

//=====
// FUNCTION: err_handler
//
// Handles DB-Library errors
//
// ARGUMENTS:
// DBPROCESS *dbproc DBPROCESS id pointer
// int severity severity of error
// int dberr error id
// int oserr operating system specific error code
// char *dberrstr printable error description of dberr
// char *oserrstr printable error description of oserr
//
// RETURNS:
// int INT_CANCEL
//
// COMMENTS: None
//=====
int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr)
{
if ((dbproc == NULL) || (DBDEAD(dbproc)))
{
userlog("ErrHandler: DBPROC is invalid");
return INT_CANCEL;
};
if (bFailed)
return INT_CANCEL;
if (oserr != DBNOERR)
{
sprintf(szWork,"ErrHandler: OSErr(%ld) - %s",oserr,oserrstr);
userlog(szWork);
bFailed = TRUE;
};

return INT_CANCEL;
}; // err_handler

//=====
// FUNCTION: msg_handler
//
// Handles DB-Library SQL Server error messages
//
// ARGUMENTS:
// DBPROCESS *dbproc DBPROCESS id pointer
// DBINT msgno message number
// int msgstate message state
// int severity message severity
// char *msgtext printable message description
//
// RETURNS: int INT_CONTINUE continue operation
// INT_CANCEL cancel operation
//
// COMMENTS: This function also sets the dead lock dbproc

```

```

// variable if necessary.
//
//=====
int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext)
{
if ((msgno == 5701) || (msgno == 2528) ||
(msgno == 5703) || (msgno == 6006))
return INT_CONTINUE;

// deadlock message
if (msgno == 1205)
{
// set the deadlock indicator
bDeadlock = TRUE;
return INT_CONTINUE;
};

if (bFailed)
return INT_CANCEL;

if (msgno == 0)
return INT_CONTINUE;
else
{
sprintf(szWork,"MsgHandler: MsgNo(%ld) - %s",msgno,msgtext);
userlog(szWork);
bFailed = TRUE;
};

return INT_CANCEL;
}; // msg_handler

//=====
// FUNCTION: SQLDelivery
//
// ARGUMENTS:
// pdd delivery transaction structure
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure
//
// COMMENTS: None
//=====
int SQLDelivery(DELIVERY_DATA * pdd)
{
RETCODE rc;
int i;
short num_deadlocks = 0;
int tryit;
DBDATETIME datetime;
BYTE * pData;

bFailed = FALSE;
bDeadlock = FALSE;

```

```

pdd->iComplete = 0;

for (tryit=0; tryit < DeadlockRetry; tryit++)
{
    if (dbrpcinit(dbproc,"tpcc_delivery",0) == SUCCEED)
    {
        dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &pdd->w_id);
        dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &pdd-
>o_carrier_id);

        if (dbrpcexec(dbproc) == SUCCEED)
        {
            while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
FAIL))
            {
                while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
FAIL))
                {
                    for (i = 0; i < 10; i++)
                    {
                        if(pData = dbdata(dbproc,i + 1))
                            pdd->o_id[i] = *((DBINT *)pData);
                        else
                            pdd->o_id[i] = 0;
                    };
                }; // while (dbnextrow)
            }; // while (dbresults)
        }; // if (dbrpcexec)
    }; // if (dbrpcinit)
    if (bDeadlock)
    {
        num_deadlocks++;
        bDeadlock = FALSE;
        userlog("Delivery Deadlock Retry (%d)",num_deadlocks);
        Sleep(10 * tryit);
    }
    else
    {
        GetLocalTime(&pdd->EndTime);
        pdd->iComplete = 1;
        strcpy(pdd->execution_status,"Transaction committed.");
        return(SVC_NOERROR);
    };
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(pdd->execution_status,"Hit deadlock max.");
userlog("Delivery Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

}; // SQLDelivery

//=====
// FUNCTION: WriteLog
//
// Writes the delivery results to a log file.
//
// ARGUMENTS:
// pDelivery delivery information.
//

```

```

// RETURNS:
//
// COMMENTS:
// Record format:
// QTime,EndTime,Elapsed,w_id,o_carrier_id,o_id1, ... o_id10
//
//=====
void WriteLog(DELIVERY_DATA * pdd)
{
    int elapsed = 9999999;
    if (pdd->iComplete)
        CalculateElapsed(&elapsed,&pdd->QTime,&pdd->EndTime);
    fprintf(fpLog,
"%2.2d/%2.2d/%2.2d,%2.2d:%2.2d:%2.2d:%3.3d,%2.2d:%2.2d:%2.2d:%3.3d,"
"%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d\r\n",
pdd->EndTime.wYear - 1900,pdd->EndTime.wMonth,pdd->EndTime.wDay,
pdd->QTime.wHour,pdd->QTime.wMinute,
pdd->QTime.wSecond,pdd->QTime.wMilliseconds,
pdd->EndTime.wHour,pdd->EndTime.wMinute,
pdd->EndTime.wSecond,pdd->EndTime.wMilliseconds,
elapsed,pdd->w_id,pdd->o_carrier_id,
pdd->o_id[0],pdd->o_id[1],pdd->o_id[2],pdd->o_id[3],pdd->o_id[4],
pdd->o_id[5],pdd->o_id[6],pdd->o_id[7],pdd->o_id[8],pdd->o_id[9] );
    if (bFlush)
        fflush(fpLog);
}; // WriteLog

//=====
// FUNCTION: OpenLogFile
//
// Opens the delivery log file.
//
// ARGUMENTS:
// None.
//
// RETURNS:
// FALSE Log file successfully opened
// TRUE Failed to open log file
//
// COMMENTS:
//
//=====
BOOL OpenLogFile(void)
{
    sprintf(szLogTitle,"%s%d",LOGFILE_NAME,iServerNo);
    fpLog = fopen(szLogTitle,"ab");
    if (!fpLog)
    {
        sprintf(szWork,"LogFile %s Open Failed (%ld)",
szLogTitle,GetLastError());
        userlog(szWork);
        return(TRUE);
    };
    return(FALSE);
}; // OpenLogFile

//=====
// FUNCTION: CalculateElapsed
//
// Calculates the elapsed time of the delivery transaction.

```

```

//
// ARGUMENTS:
// lpBegin time delivery was queued
// lpEnd time delivery update completed
//
// RETURNS:
// int pElapsed elapsed time result (in milliseconds)
//
// COMMENTS:
// None
//
//=====
void CalculateElapsed(int * pElapsed,LPSYSTEMTIME lpBegin,
                    LPSYSTEMTIME lpEnd)
{
    int tmBegin;
    int tmEnd;

    tmBegin = (lpBegin->wHour * 3600000) + (lpBegin->wMinute * 60000) +
              (lpBegin->wSecond * 1000) + lpBegin->wMilliseconds;
    tmEnd = (lpEnd->wHour * 3600000) + (lpEnd->wMinute * 60000) +
            (lpEnd->wSecond * 1000) + lpEnd->wMilliseconds;
    *pElapsed = tmEnd - tmBegin;

    // Check for day boundary, this will function for 24 hour period but
    // will fail over a 48 hours period.
    if (*pElapsed < 0)
        *pElapsed = *pElapsed + (24 * 60 * 60 * 1000);
    return;
}; // CalculateElapsed

//=====
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string.
//
// ARGUMENTS:
// char *pDest destination string pointer
// char *pSrc source string pointer
// int n number of characters to copy
//
// RETURNS: None
//
// COMMENTS:
// Unlike strncpy this function ensures that the result string is
// always null terminated.
//
//=====
void UtilStrCpy(char * pDest, char * pSrc, int n)
{
    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: GetArgs
//
//=====

```

```

void GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    for (j = 1; j < argc; ++j)
    {
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                strcpy(szServer,ptr+2);
                break;

            case 'd':
            case 'D':
                strcpy(szDatabase,ptr+2);
                break;

            case 'n':
            case 'N':
                iServerNo = atoi(ptr+2);
                break;

            case 'F':
            case 'f':
                bFlush = TRUE; //turn on delilog flush when written.
                break;

        }; // switch(ptr[1])
    }; // for (j = 1; j < argc; ++j)
}; // GetArgs

```

DELIVERY REPORT MAKEFILE

```

# Microsoft Developer Studio Generated NMAKE File, Format Version 4.20
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Console Application" 0x0103

!IF "$(CFG)" == ""
CFG=delirpt - Win32 Debug
!MESSAGE No configuration specified. Defaulting to delirpt - Win32 Debug.
!ENDIF

!IF "$(CFG)" != "delirpt - Win32 Release" && "$(CFG)" !=\
"delirpt - Win32 Debug"
!MESSAGE Invalid configuration "$(CFG)" specified.
!MESSAGE You can specify a configuration when running NMAKE on this
makefile
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "delirpt.mak" CFG="delirpt - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "delirpt - Win32 Release" (based on "Win32 (x86) Console
Application")

```



```

!MESSAGE "delirpt - Win32 Debug" (based on "Win32 (x86) Console
Application")
!MESSAGE
!ERROR An invalid configuration is specified.
!ENDIF

!IF "$(OS)" == "Windows_NT"
NULL=
!ELSE
NULL=nul
!ENDIF
#####
#####
# Begin Project
CPP=cl.exe
RSC=rc.exe

!IF "$(CFG)" == "delirpt - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "delirpt_"
# PROP BASE Intermediate_Dir "delirpt_"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir "delirpt_"
# PROP Intermediate_Dir "delirpt_"
# PROP Target_Dir ""
OUTDIR=.\delirpt_
INTDIR=.\delirpt_

ALL : "$(OUTDIR)\delirpt.exe"

CLEAN :
-@erase "$(INTDIR)\DELIRPT.OBJ"
-@erase "$(OUTDIR)\delirpt.exe"

"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE"
/YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE" /YX /c
CPP_PROJ=/nologo /ML /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)/delirpt.pch" /YX /Fo"$(INTDIR)/" /c
CPP_OBJS=.\delirpt_
CPP_SBRS=.\.
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)/delirpt.bsc"
BSC32_SBRS= \

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /machine:I386

```

```

# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\
odbccp32.lib /nologo /subsystem:console /incremental:no\
/pdb:"$(OUTDIR)/delirpt.pdb" /machine:I386 /out:"$(OUTDIR)/delirpt.exe"
LINK32_OBJS= \
    "$(INTDIR)\DELIRPT.OBJ"

"$(OUTDIR)\delirpt.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ELSEIF "$(CFG)" == "delirpt - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir "Debug"
# PROP Intermediate_Dir "Debug"
# PROP Target_Dir ""
OUTDIR=.\Debug
INTDIR=.\Debug

ALL : "$(OUTDIR)\delirpt.exe"

CLEAN :
-@erase "$(INTDIR)\DELIRPT.OBJ"
-@erase "$(INTDIR)\vc40.idb"
-@erase "$(INTDIR)\vc40.pdb"
-@erase "$(OUTDIR)\delirpt.exe"
-@erase "$(OUTDIR)\delirpt.ilc"
-@erase "$(OUTDIR)\delirpt.pdb"

"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" /YX /c
# ADD CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_CONSOLE"
/YX /c
CPP_PROJ=/nologo /MLd /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" \
/Fp"$(INTDIR)/delirpt.pch" /YX /Fo"$(INTDIR)/" /Fd"$(INTDIR)/" /c
CPP_OBJS=.\Debug/
CPP_SBRS=.\.
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)/delirpt.bsc"
BSC32_SBRS= \

```

```

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /debug /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /debug /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\
odbccp32.lib /nologo /subsystem:console /incremental:yes\
/pdb:"$(OUTDIR)/delirpt.pdb" /debug /machine:I386
/out:"$(OUTDIR)/delirpt.exe"
LINK32_OBJS= \
    "$(INTDIR)\DELIRPT.OBJ"

"$(OUTDIR)\delirpt.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ENDIF

.c{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.c{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

#####
#####
# Begin Target

# Name "delirpt - Win32 Release"
# Name "delirpt - Win32 Debug"

!IF "$(CFG)" == "delirpt - Win32 Release"

!ELSEIF "$(CFG)" == "delirpt - Win32 Debug"

!ENDIF

#####
#####
# Begin Source File

SOURCE=.\DELIRPT.C

"$(INTDIR)\DELIRPT.OBJ" : $(SOURCE) "$(INTDIR)"

```

```

# End Source File
# End Target
# End Project
#####
#####

                                delirpt.c

/*      FILE:          DELIRPT.C
 *
 *                      Microsoft TPC-C Kit Ver. 3.00.000
 *
 *                      Copyright Microsoft, 1996
 *
 *      PURPOSE:      Delivery report processing application
 *      Author:       Philip Durr
 *                      philipdu@Microsoft.com
 */

#include <windows.h>
#include <stdio.h>
#include <stdlib.h>

#define LOGFILE_READ_EOF      0
                                //check log file flag return current state
#define LOGFILE_CLEAR_EOF    1
                                //clear end of log file flag
#define LOGFILE_SET_EOF      2
                                //set flag end of log file reached

#define INTERVAL              .01
                                //90th percentile calculation bucket

interval

#define ERR_SUCCESS           1000
                                //success no error
#define ERR_READING_LOGFILE   1001
                                //io errors occured reading delivery log file
#define ERR_INSUFFICIENT_MEMORY 1002
                                //insuficient memory to process 90th percentile report
#define ERR_CANNOT_OPEN_RESULTS_FILE 1005
                                //Cannot open delivery results file delilog.

typedef struct _RPTLINE
{
    SYSTEMTIME      start;
                                //delilog report line start time
    SYSTEMTIME      end;
                                //delilog report line end time
    int             response;
                                //delilog report line time delivery
    took in milliseconds
    int             w_id;
                                //delilog report line warehouse id
    for delivery
    int             o_carrier_id;
                                //delilog report line carier id for delivery
    int             items[10];
                                //delilog report line delivery line
    items

```

```

} RPTLINE, *PRPTLINE;

//error message structure used in ErrorMessage API
typedef struct _SERRORMSG
{
    int          iError;                //error id of message
    char        szMsg[80];             //message to sent to browser
} SERRORMSG;

int          versionMS = 4;
//delirpt version
int          versionMM = 0;
int          versionLS = 0;
int          iReport;
//delirpt report to process
int          iStartTime;
//begin times to accept for report
int          iEndTime;
//end times to accept for report
FILE        *fpLog;
//log file stream
CHAR szLogFileTitle[100];
#define DEFAULTLOGTITLE "delilog."

//Local function prototypes
void main(int argc, char *argv[]);
static int  Init(void);
static void Restore(void);
static int  DoReport(void);
int         AverageResponse(void);
int         SkippedDelivery(void);
int         Percentile90th(void);
BOOL        CheckTimes(PRPTLINE pRptLine);
static int  OpenLogFile(void);
static void CloseLogFile(void);
static void ResetLogFile(void);
static BOOL LogEOF(int iOperation);
static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine);
static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine);
static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime);
static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime);
static void ErrorMessage(int iError);
static BOOL GetParameters(int argc, char *argv[]);
static void PrintParameters(void);
static void PrintHeader(void);
static void cls(void);
static BOOL IsNumeric(char *ptr);

/* FUNCTION: int main(int argc, char *argv[])
*
* PURPOSE: This function is the beginning execution point for the
delivery executable.
*
* ARGUMENTS: int          argc    number of command line arguments
passed to delivery
*           char        *argv[] array of command line
argument pointers
*
* RETURNS:      None

```

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```

*
* COMMENTS:  None
*
*/

void main(int argc, char *argv[])
{
    int          iError;

    PrintHeader();

    if ( GetParameters(argc, argv) )
    {
        PrintParameters();
        return;
    }

    if ( (iError=Init()) != ERR_SUCCESS )
    {
        ErrorMessage(iError);
        Restore();
        return;
    }

    if ( (iError = DoReport()) != ERR_SUCCESS )
        ErrorMessage(iError);

    Restore();

    return;
}

/* FUNCTION: static int Init(void)
*
* PURPOSE: This function initializes the delirtp application.
*
* ARGUMENTS: None
*
* RETURNS:      None
*
* COMMENTS:  None
*
*/

static int Init(void)
{
    int iError;

    if ( (iError = OpenLogFile()) )
        return iError;

    return TRUE;
}

/* FUNCTION: static void Restore(void)
*
* PURPOSE: This function cleans up the delirtp application before
termination.
*
* ARGUMENTS: None
*
*/

```

```

* RETURNS:          None
*
* COMMENTS:        None
*
*/

static void Restore(void)
{
    CloseLogFile();
    return;
}

/* FUNCTION: static int DoReport(void)
*
* PURPOSE:          This function dispatches the requested report.
*
* ARGUMENTS:       None
*
* RETURNS:         ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:        None
*
*/

static int DoReport(void)
{
    int iRc;

    switch(iReport)
    {
        case 1:
            iRc = AverageResponse();
            break;
        case 2:
            iRc = Percentile90th();
            break;
        case 3:
            iRc = SkippedDelivery();
            break;
        case 4:
            if ( (iRc = AverageResponse()) != ERR_SUCCESS )
                break;
            if ( (iRc = Percentile90th()) != ERR_SUCCESS )
                break;
            if ( (iRc = SkippedDelivery()) != ERR_SUCCESS )
                break;
            break;
    }
    return iRc;
}

/* FUNCTION: int AverageResponse(void)
*
* PURPOSE:          This function processes the AverageResponse report.
*
* ARGUMENTS:       None
*
* RETURNS:         ERR_SUCCESS if successfull or error code if an
error occurs.
*

```

```

* COMMENTS:        None
*
*/

int AverageResponse(void)
{
    RPTLINE reportLine;
    int          iTotResponse;
    int          iLines;
    double       fAverage;
    char         szDelivery[128];

    ResetLogFile();

    iTotResponse = 0;
    iLines = 0;
    printf("\n\n***** Average Response Time Report *****\n");
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( CheckTimes(&reportLine) )
                continue;
            iLines++;
            iTotResponse += reportLine.response;

            if ( iLines % 10 == 0 )
                printf("Reading Report Line:\t%d\r",
iLines);
        }
    }
    printf("                \r");
    if ( iLines == 0 )
    {
        printf("No deliveries found.\n");
    }
    else
    {
        fAverage = ((double)iTotResponse /
(double)iLines)/(double)1000;
        printf("Total Deliveries:      %10.0f\n", (float)iLines);
        printf("Total Response Times:  %10.3f\n",
((float)iTotResponse/(float)1000));
        printf("Average Response Time: %10.3f\n", fAverage);
    }

    return ERR_SUCCESS;
}

/* FUNCTION: int Percentile90th(void)
*
* PURPOSE:          This function processes the 90th percentile report.
*
* ARGUMENTS:       None
*
* RETURNS:         ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:        This function requires enough space to allocate needed

```

```

*           buckets which will be 2 * max response time
in
*           deci-seconds.
*
*/

int Percentile90th(void)
{
    RPTLINE reportLine;
    int      iBucketSize;
    int      i;
    int      iResponseSeconds;
    int      iMaxSeconds;
    int      iTotalBuckets;
    double   iTotal;
    double   i90thPercent;
    short    *psBuckets;
    char     szDelivery[128];

    printf("\n\n***** 90th Percentile *****\n");
    printf("Calculating Max Response Seconds...\n");

    ResetLogFile();

    iMaxSeconds = -1;
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( szDelivery[0] == '*' )
            continue;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( iMaxSeconds < reportLine.response )
                iMaxSeconds = reportLine.response;
        }
    }

    iTotalBuckets = iMaxSeconds + 1;

    printf("Allocating Buckets...\n");

    iBucketSize = iTotalBuckets * sizeof(short);

    if ( !(psBuckets = (short *)malloc(iBucketSize)) )
        return ERR_INSUFFICIENT_MEMORY;

    ZeroMemory(psBuckets, iBucketSize);

    iTotal = 0;

    ResetLogFile();
    printf("Calculating Distribution...\n");

    iMaxSeconds = -1;
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( szDelivery[0] == '*' )

```

```

        continue;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( CheckTimes(&reportLine) )
                continue;
            psBuckets[reportLine.response]++;
            iTotal++;
            if ( iMaxSeconds < reportLine.response )
                iMaxSeconds = reportLine.response;
        }
    }

    printf("Max Response Time = %d.%d\n",
           (iMaxSeconds / 1000), (iMaxSeconds % 1000));

    i90thPercent = iTotal * .9;

    for(i=0, iTotal = 0.0; iTotal < i90thPercent; iTotal +=
(double)psBuckets[i] )
        i++;

    printf("90th Percentile = %d.%d\n", i/1000, (i % 1000));

    free(psBuckets);

    return ERR_SUCCESS;
}

/* FUNCTION: int SkippedDelivery(void)
*
* PURPOSE:          This function processes the Skipped Deliveries
report.
*
* ARGUMENTS:       None
*
* RETURNS:         ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:       None
*/

int SkippedDelivery(void)
{
    RPTLINE reportLine;
    char     szDelivery[128];
    int      i;
    int      items[10];

    ResetLogFile();

    printf("\n\n***** Skipped Delivery Report *****\n");
    memset(items, 0, sizeof(items));
    printf("Reading Delivery Log File...");

    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( !LogEOF(LOGFILE_READ_EOF) )

```

```

        {
            if ( CheckTimes(&reportLine) )
                continue;
            for(i=0; i<10; i++)
            {
                if ( !reportLine.items[i] )
                    items[i]++;
            }
        }
        printf("\n");
        printf("Skipped delivery table.\n");
        printf(" 1  2  3  4  5  6  7  8  9  10 \n");
        printf("-----\n");
        for(i=0; i<10; i++)
            printf("%4.4d ", items[i]);
        printf("\n");

        return ERR_SUCCESS;
    }

/* FUNCTION: BOOL CheckTimes(PRPTLINE pRptLine)
 *
 * PURPOSE:      This function checks to see if the delilog record falls
 *               within the
 *               begin and end time from the command line.
 *
 * ARGUMENTS:    PRPTLINE      pRptLine      delilog processed report
 *               line.
 *
 * RETURNS:      BOOL      FALSE  if report line is not within the
 *               requested
 *               start and end times.
 *               TRUE   if the report line is
 *               within the
 *               start and end times.
 *
 * COMMENTS:     If startTime and endTime are both 0 then the user requested
 *               the default behavior which is all records in
 *               delilog are
 *               valid.
 */

BOOL CheckTimes(PRPTLINE pRptLine)
{
    int      iRptEndTime;
    int      iRptStartTime;

    iRptStartTime = (pRptLine->start.wHour * 3600000) + (pRptLine->start.wMinute * 60000) + (pRptLine->start.wSecond * 1000) + pRptLine->start.wMilliseconds;
    iRptEndTime = (pRptLine->end.wHour * 3600000) + (pRptLine->end.wMinute * 60000) + (pRptLine->end.wSecond * 1000) + pRptLine->end.wMilliseconds;

    if ( iStartTime == 0 && iEndTime == 0 )
        return FALSE;

    if ( iStartTime <= iRptStartTime && iEndTime >= iRptEndTime )
        return FALSE;

```

```

        return TRUE;
    }

/* FUNCTION: int OpenLogFile(void)
 *
 * PURPOSE:      This function opens the delivery log file for use.
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      int      ERR_CANNOT_OPEN_RESULTS_FILE  Cannot create
 *               results log file.
 *               ERR_SUCCESS
 *               Log file successfully opened
 *
 * COMMENTS:     None
 */

static int OpenLogFile(void)
{
    fpLog = fopen(szLogFileTitle, "rb");

    if ( !fpLog )
        return ERR_CANNOT_OPEN_RESULTS_FILE;

    return ERR_SUCCESS;
}

/* FUNCTION: int CloseLogFile(void)
 *
 * PURPOSE:      This function closes the delivery log file.
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      None
 *
 * COMMENTS:     None
 */

static void CloseLogFile(void)
{
    if ( fpLog )
        fclose(fpLog);

    return;
}

/* FUNCTION: static void ResetLogFile(void)
 *
 * PURPOSE:      This function prepares the delilog. file for reading
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      None
 *
 * COMMENTS:     None

```

```

*
*/
static void ResetLogFile(void)
{
    fseek(fpLog, 0L, SEEK_SET);
    LogEOF(LOGFILE_CLEAR_EOF);

    return;
}

/* FUNCTION: static BOOL LogEOF(int iOperation)
*
* PURPOSE: This function tracks and reports the end of file condition
* on the delilog file.
*
* ARGUMENTS: int iOperation requested operation this can be:
*
* LOGFILE_READ_EOF check log file flag return current state
*
* LOGFILE_CLEAR_EOF clear end of log file flag
*
* LOGFILE_SET_EOF set flag end of log file reached
*
* RETURNS: None
*
* COMMENTS: None
*/

static BOOL LogEOF(int iOperation)
{
    static BOOL bEOF;

    switch(iOperation)
    {
        case LOGFILE_READ_EOF:
            return bEOF;
            break;
        case LOGFILE_CLEAR_EOF:
            bEOF = FALSE;
            break;
        case LOGFILE_SET_EOF:
            bEOF = TRUE;
            break;
    }

    return FALSE;
}

/* FUNCTION: static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine)
*
* PURPOSE: This function reads a text line from the delilog file.
* on the delilog file.
*
* ARGUMENTS: char *szBuffer buffer to placed read delilog
file line into.
* PRPTLINE pRptLine returned
structure containing parsed delilog

```

```

*
* report line.
*
* RETURNS: FALSE if successfull or TRUE if an error occurs.
*
* COMMENTS: None
*/

static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine)
{
    int i = 0;
    int ch;
    int iEof;

    while( i < 128 )
    {
        ch = fgetc(fpLog);
        if ( iEof = feof(fpLog) )
            break;
        if ( ch == '\r' )
        {
            if ( i )
                break;
            continue;
        }
        if ( ch == '\n' )
            continue;
        szBuffer[i++] = ch;
    }

    //delivery item format is to long cannot be a valid delivery item
    if ( i >= 128 )
        return TRUE;

    szBuffer[i] = 0;
    if ( iEof )
    {
        LogEOF(LOGFILE_SET_EOF);
        if ( i == 0 )
            return FALSE;
    }

    return ParseReportLine(szBuffer, pRptLine);
}

/* FUNCTION: static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine)
*
* PURPOSE: This function reads a text line from the delilog file.
* on the delilog file.
*
* ARGUMENTS: char *szLine buffer containing the delilog
file line to be parsed.
* PRPTLINE pRptLine returned
structure containing parsed delilog
*
* report line values.
*
* RETURNS: FALSE if successfull or TRUE if an error occurs.
*/

```

```

* COMMENTS:  None
*
*/
static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine)
{
    int i;

    if ( ParseDate(szLine, &pRptLine->start) )
        return TRUE;

    pRptLine->end.wYear = pRptLine->start.wYear;
    pRptLine->end.wMonth = pRptLine->start.wMonth;
    pRptLine->end.wDay = pRptLine->start.wDay;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( ParseTime(szLine, &pRptLine->start) )
        return TRUE;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( ParseTime(szLine, &pRptLine->end) )
        return TRUE;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->response = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->w_id = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->o_carrier_id = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    for(i=0; i<10; i++)
    {
        if ( !IsNumeric(szLine) )
            return TRUE;

```

```

        pRptLine->items[i] = atoi(szLine);

        if ( i<9 && !(szLine = strchr(szLine, ',')) )
            return TRUE;
        szLine++;
    }

    return FALSE;
}

/* FUNCTION: static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime)
*
* PURPOSE:  This function validates and extracts a date string in the
format
*
*           yy/mm/dd into an SYSTEMTIME structure.
*
* ARGUMENTS: char          *szDate          buffer containing the
date to be parsed.
*
*           LPSYSTEMTIME  pTime            system time
structure where date will be placed.
*
* RETURNS:  FALSE if successfull or TRUE if an error occurs.
*
* COMMENTS: None
*
*/
static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime)
{
    if ( !isdigit(*szDate) || !isdigit(*(szDate+1)) || *(szDate+2) !=
    '/' ||
        !isdigit(*(szDate+3)) || !isdigit(*(szDate+4)) ||
    *(szDate+5) != '/' ||
        !isdigit(*(szDate+6)) || !isdigit(*(szDate+7)) )
        return TRUE;

    pTime->wYear = atoi(szDate);

    pTime->wMonth = atoi(szDate+3);

    pTime->wDay = atoi(szDate+6);

    if ( pTime->wMonth > 12 || pTime->wMonth < 0 || pTime->wDay > 31
    || pTime->wDay < 0 )
        return TRUE;

    return FALSE;
}

/* FUNCTION: static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime)
*
* PURPOSE:  This function validates and extracts a time string in the
format
*
*           hh:mm:ss:mmm into an SYSTEMTIME structure.
*
* ARGUMENTS: char          *szTime          buffer containing the
time to be parsed.
*
*           LPSYSTEMTIME  pTime            system time
structure where date will be placed.
*
* RETURNS:  FALSE if successfull or TRUE if an error occurs.

```



```

*
* COMMENTS:  None
*
*/

static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime)
{
    if ( !isdigit(*szTime) || !isdigit(*(szTime+1)) || *(szTime+2) !=
    ':' ||
        !isdigit(*(szTime+3)) || !isdigit(*(szTime+4)) ||
*(szTime+5) != ':' ||
        !isdigit(*(szTime+6)) || !isdigit(*(szTime+7)) ||
*(szTime+8) != ':' ||
        !isdigit(*(szTime+9)) || !isdigit(*(szTime+10)) ||
!isdigit(*(szTime+11)) )
        return TRUE;

    pTime->wHour = atoi(szTime);
    pTime->wMinute = atoi(szTime+3);
    pTime->wSecond = atoi(szTime+6);
    pTime->wMilliseconds = atoi(szTime+9);

    if ( pTime->wHour > 23 || pTime->wHour < 0 ||
        pTime->wMinute > 59 || pTime->wMinute < 0 ||
        pTime->wSecond > 59 || pTime->wSecond < 0 ||
        pTime->wMilliseconds < 0 )
        return TRUE;

    if ( pTime->wMilliseconds > 999 )
    {
        pTime->wSecond += (pTime->wMilliseconds/1000);
        pTime->wMilliseconds = pTime->wMilliseconds % 1000;
    }

    return FALSE;
}

/* FUNCTION: void ErrorMessage(int iError)
*
* PURPOSE:  This function displays an error message in the delivery
executable's console window.
*
* ARGUMENTS:  int          iError error id to be displayed
*
* RETURNS:    None
*
* COMMENTS:  None
*
*/

static void ErrorMessage(int iError)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        {
            ERR_SUCCESS,
            "Success, no error."
        },

```

```

        {
            ERR_CANNOT_OPEN_RESULTS_FILE,
            "Cannot open delivery results log file."
        },
        {
            ERR_READING_LOGFILE,
            "Reading delivery log file, Delivery item format incorrect."
        },
        {
            ERR_INSUFFICIENT_MEMORY,
            "insufficient memory to process 90th percentile report."
        },
        {
            0,
            ""
        }
    };

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( iError == errorMsgs[i].iError )
        {
            printf("\nError(%d): %s\n", iError,
errorMsgs[i].szMsg);
            return;
        }
    }
    printf("Error(%d): %s", errorMsgs[0].szMsg);
    return;
}

/* FUNCTION: BOOL GetParameters(int argc, char *argv[])
*
* PURPOSE:  This function parses the command line passed in to the
delivery executable, initializing
*
*           and filling in global variable parameters.
*
* ARGUMENTS:  int          argc    number of command line arguments
passed to delivery
*
*           char          *argv[] array of command line
argument pointers
*
* RETURNS:    BOOL        FALSE parameter read successful
*
*           TRUE        user has requested
parameter information screen be displayed.
*
* COMMENTS:  None
*
*/

static BOOL GetParameters(int argc, char *argv[])
{
    int          i;
    SYSTEMTIME   startTime;
    SYSTEMTIME   endTime;
    UINT         uLogTitleLen;

    iStartTime = 0;
    iEndTime = 0;
    iReport = 4;
    strcpy(szLogFileTitle, DEFAULTLOGTITLE);

    for(i=0; i<argc; i++)

```

```

    {
        if ( argv[i][0] == '-' || argv[i][0] == '/' )
        {
            switch(argv[i][1])
            {
                case 'S':
                case 's':
                    if ( ParseTime(argv[i]+2,
&startTime) )
                        return TRUE;
                    iStartTime = (startTime.wHour *
3600000) + (startTime.wMinute * 60000) + (startTime.wSecond * 1000) +
startTime.wMilliseconds;
                    break;
                case 'E':
                case 'e':
                    if ( ParseTime(argv[i]+2, &endTime) )
                        return TRUE;
                    iEndTime = (endTime.wHour * 3600000)
+ (endTime.wMinute * 60000) + (endTime.wSecond * 1000) +
endTime.wMilliseconds;
                    break;
                case 'R':
                case 'r':
                    iReport = atoi(argv[i]+2);
                    if ( iReport > 4 || iReport < 1 )
                        iReport = 4;
                    break;
                case 'F':
                case 'f':
                    uLogTitleLen = strlen(argv[i] - 2);
                    if (uLogTitleLen > 0 && uLogTitleLen <
sizeof(szLogFileTitle))
                    {
                        strcpy(szLogFileTitle,argv[i]+2);
                        printf("Log File Title set to %s",szLogFileTitle);
                    };
                    break;
                case '?':
                    return TRUE;
            }
        }
        return FALSE;
    }

/* FUNCTION: void PrintParameters(void)
*
* PURPOSE: This function displays the supported command line flags.
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void PrintParameters(void)
{

```

```

    PrintHeader();
    printf("DELIRPT:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Start Time HH:MM:SS:MMM
\n");
    printf("-E End Time HH:MM:SS:MMM
\n");
    printf("-R 1)Average Response, 2)90th 3) Skipped 4) All
\n");
    printf("-? This help screen\n\n");
    printf("Note: Command line switches are NOT case sensitive.\n");

    return;
}

/* FUNCTION: void PrintHeader(void)
*
* PURPOSE: This function displays the delivery report applications
banner information.
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void PrintHeader(void)
{
    //cls();

    printf("*****\n");
    printf("** * \n");
    printf("** Microsoft SQL Server 6.5 * \n");
    printf("** * \n");
    printf("** HTML TPC-C BENCHMARK KIT: Delivery Report * \n");
    printf("** Version %d.%2d.%3d * \n", versionMS, versionMM, versionLS);
    printf("** * \n");
    printf("*****\n\n");

    return;
}

/* FUNCTION: void cls(void)
*
* PURPOSE: This function clears the console window
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void cls(void)

```

```

{
    HANDLE hConsole;
    COORD coordScreen = { 0, 0 };           //here's where
we'll home the cursor
    DWORD cCharsWritten;
    CONSOLE_SCREEN_BUFFER_INFO csbi;       //to get buffer info
    DWORD dwConSize;                       //number of character cells in the current buffer

    hConsole = GetStdHandle(STD_OUTPUT_HANDLE);

    //get the number of character cells in the current buffer

    GetConsoleScreenBufferInfo( hConsole, &csbi );
    dwConSize = csbi.dwSize.X * csbi.dwSize.Y;

    //fill the entire screen with blanks
    FillConsoleOutputCharacter( hConsole, (TCHAR) ' ', dwConSize,
coordScreen, &cCharsWritten );
    GetConsoleScreenBufferInfo( hConsole, &csbi );

    //now set the buffer's attributes accordingly
    FillConsoleOutputAttribute( hConsole, csbi.wAttributes, dwConSize,
coordScreen, &cCharsWritten );

    //put the cursor at (0, 0)
    SetConsoleCursorPosition( hConsole, coordScreen );

    return;
}

/* FUNCTION: BOOL IsNumeric(char *ptr)
*
* PURPOSE: This function determines if a string is numeric. It fails
if any characters other
*          than numeric and null terminator are present.
*
* ARGUMENTS: char *ptr pointer to string to check.
*
* RETURNS:    BOOL FALSE if string is not all numeric
              TRUE  if string contains
only numeric characters i.e. '0' - '9'
*
* COMMENTS:  A comma is counted as a valid delimiter.
*/

static BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    if ( !*ptr || *ptr == ',' )
        return TRUE;
    else
        return FALSE;
}

```


Appendix B - Database Design

Build Scripts

CREATEDB.SQL

```
/* TPC-C Benchmark Kit */
/* */
/* CREATEDB.SQL */
/* This script is used to create the database */
/* for a 1000 warehouse tpcc database. */

use master
go

if exists ( select name from sysdatabases where name = "tpcc" )
    drop database tpcc
go

/* tpcc database size */
/* 3,200 MB on misc segment */
/* 57,000 MB on cs segment */
/* 20,800 MB on ol segment */
/* 32,000 MB on syslogs segment */
/* total 113,000 MB (110.352 GB) */

/* total of 17 device fragments */

create database tpcc

    on tpc_misc1 = 590, tpc_misc2 = 590,
    tpc_misc3 = 590, tpc_misc4 = 590,
    tpc_misc5 = 840,
    tpc_cs1 = 8965, tpc_cs2 = 8965,
    tpc_cs3 = 8965, tpc_cs4 = 8965,
    tpc_cs5 = 8965, tpc_cs6 = 12175,
    tpc_ol1 = 4100, tpc_ol2 = 4100,
    tpc_ol3 = 4100, tpc_ol4 = 4100,
    tpc_ol5 = 4400

    log on tpc_log = 32000
go
```

DBOPT1.SQL

```
/* TPC-C Benchmark Kit
*/
```

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```
/*
*/
/* DBOPT1.SQL
*/
/*
*/
/* Set database options for database load
*/

use master
go

sp_dboption tpcc,'select into/bulkcopy',true
go

sp_dboption tpcc,'trunc. log on chkpt.',true
go

use tpcc
go

checkpoint
go

use tpcc_admin
go

sp_dboption tpcc,'trunc. log on chkpt.',true
go

                                DBOPT2.SQL

/* TPC-C Benchmark Kit
*/
/*
*/
/* DBOPT2.SQL
*/
/*
*/
/* Reset database options after database load
*/

use master
go

sp_dboption tpcc,'select ',false
go
```

```

sp_dboption tpcc,'trunc. ',false
go

use tpcc
go

checkpoint
go

```

DISKINIT.SQL

```

/* TPC-C Benchmark Kit */
/* */
/* DISKINIT.SQL */
/* This script is used create devices */
/* for 1000 warehouse tpcc database */

use master
go

/* devices for warehouse, district, item, history, */
/* orders and new-order tables */
/* 590MB = 302,080 pages of 2KB per device */
/* 840MB = 430,080 pages of 2KB per device */
/* 3,200MB total (3.125GB) = 4 x 590 + 840 */

disk init name = "tpc_misc1",
    physname = "G:",
    vdevno = 14,
    size = 302080
go

disk init name = "tpc_misc2",
    physname = "H:",
    vdevno = 15,
    size = 302080
go

disk init name = "tpc_misc3",
    physname = "I:",
    vdevno = 16,
    size = 302080
go

disk init name = "tpc_misc4",
    physname = "F:",
    vdevno = 17,
    size = 302080
go

disk init name = "tpc_misc5",
    physname = "E:",
    vdevno = 18,
    size = 430080
go

```

```

/* devices for customer and stock tables */
/* 8,965MB = 4,590,080 pages of 2KB per device */
/* 12,175MB = 6,233,600 pages of 2KB per device */
/* 57,000MB total (55.664GB) = 5 x 8965 + 12175 */

disk init name = "tpc_cs1",
    physname = "L:",
    vdevno = 20,
    size = 4590080
go

disk init name = "tpc_cs2",
    physname = "M:",
    vdevno = 21,
    size = 4590080
go

disk init name = "tpc_cs3",
    physname = "N:",
    vdevno = 22,
    size = 4590080
go

disk init name = "tpc_cs4",
    physname = "O:",
    vdevno = 23,
    size = 4590080
go

disk init name = "tpc_cs5",
    physname = "J:",
    vdevno = 24,
    size = 4590080
go

disk init name = "tpc_cs6",
    physname = "K:",
    vdevno = 25,
    size = 6233600
go

/* devices for order-line */
/* 4,100MB = 2,099,200 pages of 2KB per volume */
/* 4,400MB = 2,252,800 pages of 2KB per volume */
/* 20,800MB total (20.313GB) = 4 x 4100 + 4400 */

disk init name = "tpc_ol1",
    physname = "T:",
    vdevno = 27,
    size = 2099200
go

disk init name = "tpc_ol2",
    physname = "U:",
    vdevno = 28,
    size = 2099200
go

disk init name = "tpc_ol3",

```

```

        physname = "R:",
        vdevno   = 29,
        size     = 2099200
go

disk init name = "tpc_ol4",
        physname = "S:",
        vdevno   = 30,
        size     = 2099200
go

disk init name = "tpc_ol5",
        physname = "P:",
        vdevno   = 31,
        size     = 2252800
go

/* Log device
/* 32,000MB = 16,384,000 pages of 2KB
/* 32,000MB total (31.250GB)

disk init name = "tpc_log",
        physname = "V:",
        vdevno   = 33,
        size     = 16384000
go

```

IDXCUSCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXCUSCL.SQL
*/
/*
*/
/* Creates clustered index on customer (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'customer_c1' )
        drop index customer.customer_c1
go

select getdate()
go
create unique clustered index customer_c1 on customer(c_w_id, c_d_id,
c_id)
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```

```

        with sorted_data on cs_seg
go
select getdate()
go

IDXCUSNC.SQL

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXCUSNC.SQL
*/
/*
*/
/* Creates non-clustered index on customer (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'customer_nc1' )
        drop index customer.customer_nc1
go

select getdate()
go
create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id,
c_last, c_first, c_id)
        on cs_seg
go
select getdate()
go

IDXDISCL.SQL

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXDISCL.SQL
*/
/*
*/
/* Creates clustered index on district (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'district_c1' )
        drop index district.district_c1
go

```

```

select getdate()
go
create unique clustered index district_c1 on district(d_w_id, d_id)
    with fillfactor=1 on misc_seg
go
select getdate()
go

```

IDXITMCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXITMCL.SQL
*/
/*
*/
/* Creates clustered index on item (seg)
*/

```

```

use tpcc
go

```

```

if exists ( select name from sysindexes where name = 'item_c1' )
    drop index item.item_c1
go

```

```

select getdate()
go
create unique clustered index item_c1 on item(i_id)
    with sorted_data on misc_seg
go
select getdate()
go

```

IDXNODCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXNODCL.SQL
*/
/*
*/
/* Creates clustered index on new-order (seg)
*/

```

```

use tpcc
go

```

```

if exists ( select name from sysindexes where name = 'new_order_c1' )
    drop index new_order.new_order_c1
go
select getdate()
go
create unique clustered index new_order_c1 on new_order(no_w_id, no_d_id,
no_o_id)
    with sorted_data on misc_seg
go
select getdate()
go

```

IDXODLCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXODLCL.SQL
*/
/*
*/
/* Creates clustered index on order-line (seg)
*/

```

```

use tpcc
go

```

```

if exists ( select name from sysindexes where name = 'order_line_c1' )
    drop index order_line.order_line_c1
go

```

```

select getdate()
go
create unique clustered index order_line_c1 on order_line(ol_w_id,
ol_d_id, ol_o_id, ol_number)
    with sorted_data on ol_seg
go
select getdate()
go

```

IDXORDCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/*
*/
/* IDXORDCL.SQL
*/
/*
*/
/* Creates clustered index on orders (seg)
*/

```



```

use tpcc
go

if exists ( select name from sysindexes where name = 'orders_c1' )
    drop index orders.orders_c1
go

select getdate()
go
create unique clustered index orders_c1 on orders(o_w_id, o_d_id, o_id)
    with sorted_data on misc_seg
go
select getdate()
go

```

IDXSTKCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXSTKCL.SQL
*/
/*
*/
/* Creates clustered index on stock (seg)
*/

```

```

use tpcc
go

if exists ( select name from sysindexes where name = 'stock_c1' )
    drop index stock.stock_c1
go

select getdate()
go
create unique clustered index stock_c1 on stock(s_i_id, s_w_id)
    with sorted_data on cs_seg
go
select getdate()
go

```

IDXWARCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXWARCL.SQL
*/
/*
*/

```

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```

/* Creates clustered index on warehouse (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'warehouse_c1' )
    drop index warehouse.warehouse_c1
go

select getdate()
go
create unique clustered index warehouse_c1 on warehouse(w_id)
    with fillfactor=1 on misc_seg
go
select getdate()
go

```

PINTABLE.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* PINTABLE.SQL
*/
/*
*/
/* This script file is used to 'pin' certain tables in the data cache
*/

```

```

use tpcc
go

exec sp_tableoption "district","pintable",true
exec sp_tableoption "warehouse","pintable",true
exec sp_tableoption "new_order","pintable",true
exec sp_tableoption "item","pintable",true
go

```

SEGMENT.SQL

```

/* TPC-C Benchmark Kit
*/
/* SEGMENT.SQL
*/
/* This script is used create segments
*/

```

```

use tpcc
go

checkpoint
go

dbcc gaminit

```

```

go

exec sp_dropsegment misc_seg
go
exec sp_dropsegment cs_seg
go
exec sp_dropsegment ol_seg
go

/* create segment for miscellaneous tables (warehouse, */
/* district, item, orders, new_order, and history) */

sp_addsegment    misc_seg, tpc_misc1
go
sp_extendsegment misc_seg, tpc_misc2
go
sp_extendsegment misc_seg, tpc_misc3
go
sp_extendsegment misc_seg, tpc_misc4
go
sp_extendsegment misc_seg, tpc_misc5
go

/* create segment for customer and stock tables */

sp_addsegment    cs_seg, tpc_cs1
go
sp_extendsegment cs_seg, tpc_cs2
go
sp_extendsegment cs_seg, tpc_cs3
go
sp_extendsegment cs_seg, tpc_cs4
go
sp_extendsegment cs_seg, tpc_cs5
go
sp_extendsegment cs_seg, tpc_cs6
go

/* create segment for order-line table */

sp_addsegment    ol_seg, tpc_ol1
go
sp_extendsegment ol_seg, tpc_ol2
go
sp_extendsegment ol_seg, tpc_ol3
go
sp_extendsegment ol_seg, tpc_ol4
go
sp_extendsegment ol_seg, tpc_ol5
go

```

TABLES .SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* TABLES.SQL
*/
/*
*/
/* Creates TPC-C tables (seg)
*/

use tpcc
go

checkpoint
go

if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go

create table warehouse
(
    w_id                smallint,
    w_name              char(10),
    w_street_1         char(20),
    w_street_2         char(20),
    w_city             char(20),
    w_state            char(2),
    w_zip              char(9),
    w_tax              numeric(4,4),
    w_ytd              numeric(12,2)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'district' )
    drop table district
go

create table district
(
    d_id                tinyint,
    d_w_id              smallint,
    d_name              char(10),
    d_street_1         char(20),
    d_street_2         char(20),
    d_city             char(20),
    d_state            char(2),
    d_zip              char(9),
    d_tax              numeric(4,4),
    d_ytd              numeric(12,2),
    d_next_o_id        int
) on misc_seg
go

```

```

if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go

create table customer
(
    c_id                int,
    c_d_id              tinyint,
    c_w_id              smallint,
    c_first             char(16),
    c_middle            char(2),
    c_last              char(16),
    c_street_1          char(20),
    c_street_2          char(20),
    c_city              char(20),
    c_state             char(2),
    c_zip              char(9),
    c_phone             char(16),
    c_since             datetime,
    c_credit            char(2),
    c_credit_lim        numeric(12,2),
    c_discount          numeric(4,4),
    c_balance           numeric(12,2),
    c_ytd_payment       numeric(12,2),
    c_payment_cnt       smallint,
    c_delivery_cnt      smallint,
    c_data_1            char(250),
    c_data_2            char(250)
) on cs_seg
go

if exists ( select name from sysobjects where name = 'history' )
    drop table history
go

create table history
(
    h_c_id              int,
    h_c_d_id            tinyint,
    h_c_w_id            smallint,
    h_d_id              tinyint,
    h_w_id              smallint,
    h_date              datetime,
    h_amount            numeric(6,2),
    h_data              char(24)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go

create table new_order
(
    no_o_id             int,
    no_d_id             tinyint,
    no_w_id             smallint

```

```

) on misc_seg
go

if exists ( select name from sysobjects where name = 'orders' )
    drop table orders
go

create table orders
(
    o_id                int,
    o_d_id              tinyint,
    o_w_id              smallint,
    o_c_id              int,
    o_entry_d           datetime,
    o_carrier_id        tinyint,
    o_ol_cnt            tinyint,
    o_all_local         tinyint
) on misc_seg
go

if exists ( select name from sysobjects where name = 'order_line' )
    drop table order_line
go

create table order_line
(
    ol_o_id             int,
    ol_d_id             tinyint,
    ol_w_id             smallint,
    ol_number           tinyint,
    ol_i_id             int,
    ol_supply_w_id      smallint,
    ol_delivery_d       datetime,
    ol_quantity         smallint,
    ol_amount           numeric(6,2),
    ol_dist_info        char(24)
) on ol_seg
go

if exists ( select name from sysobjects where name = 'item' )
    drop table item
go

create table item
(
    i_id                int,
    i_im_id             int,
    i_name              char(24),
    i_price             numeric(5,2),
    i_data              char(50)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'stock' )
    drop table stock
go

```

```

create table stock
(
    s_i_id          int,
    s_w_id          smallint,
    s_quantity      smallint,
    s_dist_01       char(24),
    s_dist_02       char(24),
    s_dist_03       char(24),
    s_dist_04       char(24),
    s_dist_05       char(24),
    s_dist_06       char(24),
    s_dist_07       char(24),
    s_dist_08       char(24),
    s_dist_09       char(24),
    s_dist_10       char(24),
    s_ytd           int,
    s_order_cnt     smallint,
    s_remote_cnt    smallint,
    s_data          char(50)
) on cs_seg
go

```

TPCCBCP.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* TPCBCP.SQL
*/
/*
*/
/* This script file sets the table lock option for bulk load
*/

use tpcc
go

exec sp_tableoption "warehouse","table lock on bulk load",true
exec sp_tableoption "district","table lock on bulk load",true
exec sp_tableoption "stock","table lock on bulk load",true
exec sp_tableoption "item","table lock on bulk load",true
exec sp_tableoption "customer","table lock on bulk load",true
exec sp_tableoption "history","table lock on bulk load",true
exec sp_tableoption "orders","table lock on bulk load",true
exec sp_tableoption "order_line","table lock on bulk load",true
exec sp_tableoption "new_order","table lock on bulk load",true
go

```

TPCCIRL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/

```

```

/* TPCCIRL.SQL
*/
/*
*/
/* This script file sets the insert row lock option on selected tables
*/

use tpcc
go

exec sp_tableoption "history","insert row lock",true
exec sp_tableoption "new_order","insert row lock",true
exec sp_tableoption "orders","insert row lock",true
exec sp_tableoption "order_line","insert row lock",true
go

```

WARMUP.SQL

```

/* Warm-up TPC-C database */

use tpcc
go

update sysobjects set cache= 2 from sysobjects where name='stock'
go

update sysobjects set cache= 5 from sysobjects where name='customer'
go

select name, id, cache from sysobjects where id > 100
go

dbcc gaminit
go

select "tpcc database GAMINIT finished!"
go

```

Stored Procedures

NEWORD.SQL

```

/* File:          NEWORD.SQL
*/
/*
*/
/* Microsoft TPC-C Kit Ver. 3.00.000
*/
/* Audited 08/23/96, By Francois Raab
*/
/*
*/
/* Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:      New-Order transaction for Microsoft TPC-C Benchmark Kit
*/

```

```

/* Author:      Damien Lindauer
*/
/*
/*      damienl@Microsoft.com
*/

use tpcc
go

/* new-order transaction stored procedure */

if exists ( select name from sysobjects where name = "tpcc_neworder" )
    drop procedure tpcc_neworder
go

/* Modified by rick vicik, 2/4/97 */
/* Combined initialization of local variables into district update
statement */
/* Combined 3 huge case select statements into a single one */

create proc tpcc_neworder
    smallint,
    tinyint,
    tinyint,
    tinyint,
@s_w_id1 smallint = 0, @ol_qty1 smallint = 0,
@s_w_id2 smallint = 0, @ol_qty2 smallint = 0,
@s_w_id3 smallint = 0, @ol_qty3 smallint = 0,
@s_w_id4 smallint = 0, @ol_qty4 smallint = 0,
@s_w_id5 smallint = 0, @ol_qty5 smallint = 0,
@s_w_id6 smallint = 0, @ol_qty6 smallint = 0,
@s_w_id7 smallint = 0, @ol_qty7 smallint = 0,
@s_w_id8 smallint = 0, @ol_qty8 smallint = 0,
@s_w_id9 smallint = 0, @ol_qty9 smallint = 0,
@s_w_id10 smallint = 0, @ol_qty10 smallint = 0,
@s_w_id11 smallint = 0, @ol_qty11 smallint = 0,
@s_w_id12 smallint = 0, @ol_qty12 smallint = 0,
@s_w_id13 smallint = 0, @ol_qty13 smallint = 0,
@s_w_id14 smallint = 0, @ol_qty14 smallint = 0,
@s_w_id15 smallint = 0, @ol_qty15 smallint = 0
    @w_id
    @d_id
    @c_id int,
    @o_ol_cnt
    @o_all_local
    @i_id1 int = 0,
    @i_id2 int = 0,
    @i_id3 int = 0,
    @i_id4 int = 0,
    @i_id5 int = 0,
    @i_id6 int = 0,
    @i_id7 int = 0,
    @i_id8 int = 0,
    @i_id9 int = 0,
    @i_id10 int = 0,
    @i_id11 int = 0,
    @i_id12 int = 0,
    @i_id13 int = 0,
    @i_id14 int = 0,
    @i_id15 int = 0,

```

```

as
declare @w_tax      numeric(4,4),
        @d_tax      numeric(4,4),
        @c_last     char(16),
        @c_credit   char(2),
        @c_discount numeric(4,4),
        @i_price    numeric(5,2),
        @i_name     char(24),
        @i_data     char(50),
        @o_entry_d  datetime,
        @remote_flag int,
        @s_quantity smallint,
        @s_data     char(50),
        @s_dist     char(24),
        @li_no      int,
        @o_id       int,
        @commit_flag int,
        @li_id      int,
        @li_s_w_id  smallint,
        @li_qty     smallint,
        @ol_number  int,
        @c_id_local int

begin
begin transaction n
/* get district tax and next available order id and update */
/* plus initialize local variables */

update district
set @d_tax      = d_tax,
    @o_id       = d_next_o_id,
    d_next_o_id = d_next_o_id + 1,
    @o_entry_d  = getdate(),
    @li_no=0,
    @commit_flag = 1
    where d_w_id = @w_id and
        d_id = @d_id

/* process orderlines */
while (@li_no < @o_ol_cnt)
begin
    select @li_no = @li_no + 1

    /* Set i_id, s_w_id, and qty for this lineitem */
    select @li_id = case @li_no
        when 1 then @i_id1
        when 2 then @i_id2
        when 3 then @i_id3
        when 4 then @i_id4
        when 5 then @i_id5
        when 6 then @i_id6
        when 7 then @i_id7
        when 8 then @i_id8
        when 9 then @i_id9

```

```

when 10 then @i_id10
when 11 then @i_id11
when 12 then @i_id12
when 13 then @i_id13
when 14 then @i_id14
when 15 then @i_id15
end,

@li_s_w_id = case @li_no
when 1 then @s_w_id1
when 2 then @s_w_id2
when 3 then @s_w_id3
when 4 then @s_w_id4
when 5 then @s_w_id5
when 6 then @s_w_id6
when 7 then @s_w_id7
when 8 then @s_w_id8
when 9 then @s_w_id9
when 10 then @s_w_id10
when 11 then @s_w_id11
when 12 then @s_w_id12
when 13 then @s_w_id13
when 14 then @s_w_id14
when 15 then @s_w_id15
end,

@li_qty = case @li_no
when 1 then @ol_qty1
when 2 then @ol_qty2
when 3 then @ol_qty3
when 4 then @ol_qty4
when 5 then @ol_qty5
when 6 then @ol_qty6
when 7 then @ol_qty7
when 8 then @ol_qty8
when 9 then @ol_qty9
when 10 then @ol_qty10
when 11 then @ol_qty11
when 12 then @ol_qty12
when 13 then @ol_qty13
when 14 then @ol_qty14
when 15 then @ol_qty15
end

/* get item data (no one updates item) */

select @i_price = i_price,
       @i_name   = i_name,
       @i_data   = i_data
from item (tablock holdlock)
where i_id = @li_id

/* if there actually is an item with this id, go to work */

if (@@rowcount > 0)
begin
update stock set s_ytd      = s_ytd + @li_qty,
                @s_quantity = s_quantity,
                s_quantity  = s_quantity - @li_qty +
                case when (s_quantity - @li_qty < 10)
then 91 else 0 end,

```

```

s_order_cnt = s_order_cnt + 1,
s_remote_cnt = s_remote_cnt + case
when (@li_s_w_id = @w_id) then 0 else 1
end,

@s_data      = s_data,
@s_dist      = case @d_id
when 1 then s_dist_01
when 2 then s_dist_02
when 3 then s_dist_03
when 4 then s_dist_04
when 5 then s_dist_05
when 6 then s_dist_06
when 7 then s_dist_07
when 8 then s_dist_08
when 9 then s_dist_09
when 10 then s_dist_10
end

where s_i_id = @li_id and
      s_w_id = @li_s_w_id

/* insert order_line data (using data from item and
stock) */

insert into order_line values(@o_id,          /* from
district update */
                             @d_id,          /* input
param */
                             @w_id,          /* input
param */
                             @li_no,        /* orderline
number */
                             @li_id,        /* lineitem
id */
                             @li_s_w_id,    /* lineitem
warehouse */
                             "dec 31, 1889", /* constant
*/
                             @li_qty,        /* lineitem
qty */
                             @i_price * @li_qty, /* ol_amount
*/
                             @s_dist)       /* from
stock */

/* send line-item data to client */

select @i_name,
       @s_quantity,
       b_g = case when (patindex("%ORIGINAL%",@i_data) > 0)
and
                    (patindex("%ORIGINAL%",@s_data) > 0)
                    then "B" else "G" end,
       @i_price,
       @i_price * @li_qty
end
else
begin

```

```

        /* no item found - triggers rollback condition */

        select "",0,"",0,0
        select @commit_flag = 0

    end
end

/* get customer last name, discount, and credit rating */

select @c_last      = c_last,
       @c_discount  = c_discount,
       @c_credit    = c_credit,
       @c_id_local  = c_id
from customer holdlock
where c_id   = @c_id and
      c_w_id = @w_id and
      c_d_id = @d_id

/* insert fresh row into orders table */

insert into orders values (@o_id,
                          @d_id,
                          @w_id,
                          @c_id_local,
                          @o_entry_d,
                          0,
                          @o_ol_cnt,
                          @o_all_local)

/* insert corresponding row into new-order table */

insert into new_order values (@o_id,
                              @d_id,
                              @w_id)

/* select warehouse tax */

select @w_tax = w_tax
from warehouse holdlock
where w_id = @w_id

if (@commit_flag = 1)
    commit transaction n
else
    /* all that work for nuthin!!! */
    rollback transaction n

/* return order data to client */
select @w_tax,
       @d_tax,
       @o_id,
       @c_last,
       @c_discount,
       @c_credit,
       @o_entry_d,
       @commit_flag

```

end

4490 9554-000

go

PAYMENT.SQL

```

/* File:      PAYMENT.SQL
*/
/*          Microsoft TPC-C Kit Ver. 3.00.000
*/
/*          Audited 08/23/96, By Francois Raab
*/
/*
*/
/*          Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:   Payment transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:    Damien Lindauer
*/
/*           damienl@Microsoft.com
*/

use tpcc
go

if exists (select name from sysobjects where name = "tpcc_payment" )
    drop procedure tpcc_payment
go

create proc tpcc_payment @w_id          smallint,
                        @c_w_id        smallint,
                        @h_amount       numeric(6,2),
                        @d_id           tinyint,
                        @c_d_id         tinyint,
                        @c_id           int,
                        @c_last         char(16) =
""

as
declare @w_street_1    char(20),
        @w_street_2    char(20),
        @w_city        char(20),
        @w_state       char(2),
        @w_zip         char(9),
        @w_name        char(10),
        @d_street_1    char(20),
        @d_street_2    char(20),
        @d_city        char(20),
        @d_state       char(2),
        @d_zip         char(9),
        @d_name        char(10),
        @c_first       char(16),
        @c_middle      char(2),

```

```

@c_street_1      char(20),
@c_street_2      char(20),
@c_city          char(20),
@c_state         char(2),
@c_zip           char(9),
@c_phone         char(16),
@c_since         datetime,
@c_credit        char(2),
@c_credit_lim    numeric(12,2),
@c_balance       numeric(12,2),
@c_discount      numeric(4,4),
@data1           char(250),
@data2           char(250),
@c_data_1        char(250),
@c_data_2        char(250),
@datetime        datetime,
@w_ytd           numeric(12,2),
@d_ytd           numeric(12,2),
@cnt             smallint,
@val             smallint,
@screen_data     char(200),
                @d_id_local  tinyint,
                @w_id_local  smallint,
                @c_id_local  int

select @screen_data = ""

begin tran p

/* get payment date */
select @datetime = getdate()

if (@c_id = 0)
begin
/* get customer id and info using last name */

select @cnt = count(*)
from customer holdlock
where c_last = @c_last and
      c_w_id = @c_w_id and
      c_d_id = @c_d_id

select @val = (@cnt + 1) / 2
set rowcount @val

select @c_id = c_id
from customer holdlock
where c_last = @c_last and
      c_w_id = @c_w_id and
      c_d_id = @c_d_id
order by c_w_id, c_d_id, c_last, c_first

set rowcount 0

end

/* get customer info and update balances */

update customer set
@c_balance      = c_balance = c_balance - @h_amount,

```

```

c_payment_cnt   = c_payment_cnt + 1,
c_ytd_payment   = c_ytd_payment + @h_amount,
@c_first        = c_first,
@c_middle       = c_middle,
@c_last         = c_last,
@c_street_1     = c_street_1,
@c_street_2     = c_street_2,
@c_city         = c_city,
@c_state        = c_state,
@c_zip          = c_zip,
@c_phone        = c_phone,
@c_credit       = c_credit,
@c_credit_lim   = c_credit_lim,
@c_discount     = c_discount,
@c_since        = c_since,
@data1         = c_data_1,
@data2         = c_data_2,
@c_id_local     = c_id
where c_id      = @c_id and
      c_w_id    = @c_w_id and
      c_d_id    = @c_d_id

/* if customer has bad credit get some more info */

if (@c_credit = "BC")
begin

/* compute new info */

select @c_data_2 = substring(@data1,209,42) +
                substring(@data2, 1, 208)
select @c_data_1 = convert(char(5),@c_id) +
                convert(char(4),@c_d_id) +
                convert(char(5),@c_w_id) +
                convert(char(4),@d_id) +
                convert(char(5),@w_id) +
                convert(char(19),@h_amount) +
                substring(@data1, 1, 208)

/* update customer info */

update customer set
c_data_1 = @c_data_1,
c_data_2 = @c_data_2
where c_id = @c_id and
      c_w_id = @c_w_id and
      c_d_id = @c_d_id

select @screen_data = substring (@c_data_1,1,200)

end

/* get district data and update year-to-date */

update district
set d_ytd      = d_ytd + @h_amount,
@d_street_1   = d_street_1,
@d_street_2   = d_street_2,
@d_city       = d_city,
@d_state      = d_state,

```



```

        @d_zip      = d_zip,
        @d_name     = d_name,
        @d_id_local = d_id
    where d_w_id = @w_id and
        d_id     = @d_id

/* get warehouse data and update year-to-date */

update warehouse
set w_ytd      = w_ytd + @h_amount,
    @w_street_1 = w_street_1,
    @w_street_2 = w_street_2,
    @w_city     = w_city,
    @w_state    = w_state,
    @w_zip      = w_zip,
    @w_name     = w_name,
    @w_id_local = w_id
where w_id = @w_id

/* create history record */

insert into history values (@c_id_local,
                           @c_d_id,
                           @c_w_id,
                           @d_id_local,
                           @w_id_local,
                           @datetime,
                           @h_amount,
                           @w_name + "
" + @d_name)

commit tran p

/* return data to client */

select @c_id,
       @c_last,
       @datetime,
       @w_street_1,
       @w_street_2,
       @w_city,
       @w_state,
       @w_zip,
       @d_street_1,
       @d_street_2,
       @d_city,
       @d_state,
       @d_zip,
       @c_first,
       @c_middle,
       @c_street_1,
       @c_street_2,
       @c_city,
       @c_state,
       @c_zip,
       @c_phone,
       @c_since,
       @c_credit,
       @c_credit_lim,
       @c_discount,

```

```

@c_balance,
@screen_data

go

DELIVERY.SQL

/* File:      DELIVERY.SQL
*/
/*          Microsoft TPC-C Kit Ver. 3.00.000
*/
/*          Audited 08/23/96, By Francois Raab
*/
/*          Copyright Microsoft, 1996
*/
/*          Purpose:  Delivery transaction for Microsoft TPC-C Benchmark Kit
*/
/*          Author:   Damien Lindauer
*/
/*          damienl@Microsoft.com
*/

use tpcc
go

/* delivery transaction */

if exists (select name from sysobjects where name = "tpcc_delivery" )
    drop procedure tpcc_delivery
go

create proc tpcc_delivery
           @w_id          smallint,
           @o_carrier_id  smallint
as

declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int

select @d_id = 0

```

```

begin tran d
    while (@d_id < 10)
    begin
        select @d_id = @d_id + 1,
               @total = 0,
               @o_id = 0

        select @o_id = min(no_o_id)
        from new_order holdlock
        where no_w_id = @w_id and
              no_d_id = @d_id

        if (@@rowcount <> 0)
        begin
            /* claim the order for this district */

            delete new_order
            where no_w_id = @w_id and
                  no_d_id = @d_id and
                  no_o_id = @o_id

            /* set carrier_id on this order (and get customer id) */

            update orders
            set o_carrier_id = @o_carrier_id,
                @c_id = o_c_id
            where o_w_id = @w_id and
                  o_d_id = @d_id and
                  o_id = @o_id

            /* set date in all lineitems for this order (and sum amounts)
*/
            update order_line
            set ol_delivery_d = getdate(),
                @total = @total + ol_amount
            where ol_w_id = @w_id and
                  ol_d_id = @d_id and
                  ol_o_id = @o_id

            /* accumulate lineitem amounts for this order into customer
*/
            update customer
            set c_balance = c_balance + @total,
                c_delivery_cnt = c_delivery_cnt + 1

            where c_w_id = @w_id and
                  c_d_id = @d_id and
                  c_id = @c_id

        end

        select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
               @oid2 = case @d_id when 2 then @o_id else @oid2 end,
               @oid3 = case @d_id when 3 then @o_id else @oid3 end,
               @oid4 = case @d_id when 4 then @o_id else @oid4 end,

```

```

@oid5 = case @d_id when 5 then @o_id else @oid5 end,
@oid6 = case @d_id when 6 then @o_id else @oid6 end,
@oid7 = case @d_id when 7 then @o_id else @oid7 end,
@oid8 = case @d_id when 8 then @o_id else @oid8 end,
@oid9 = case @d_id when 9 then @o_id else @oid9 end,
@oid10 = case @d_id when 10 then @o_id else @oid10 end

```

```
end
```

```
commit tran d
```

```

select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,
       @oid9,
       @oid10

```

```
go
```

ORDSTAT.SQL

```

/* File:          ORDSTAT.SQL
*/
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*
*/
/*              Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:      Order-Status transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:       Damien Lindauer
*/
/*              damienl@Microsoft.com
*/
*/

use tpcc
go

if exists ( select name from sysobjects where name = "tpcc_orderstatus" )
    drop procedure    tpcc_orderstatus
go

/* Modified by rick vicik, 2/4/97 */
/* Eliminated @val local variable */

create proc tpcc_orderstatus @w_id          smallint,
                             @d_id          tinyint,

```

```

                                @c_id      int,
                                @c_last
char(16) = ""
as
declare @c_balance      numeric(12,2),
        @c_first        char(16),
        @c_middle       char(2),
        @o_id           int,
        @o_entry_d      datetime,
        @o_carrier_id   smallint,
        @cnt            smallint
begin tran o
    if (@c_id = 0)
        begin
            /* get customer id and info using last name */

            select @cnt = (count(*)+1)/2
            from customer holdlock
            where c_last = @c_last and
                  c_w_id = @w_id and
                  c_d_id = @d_id
            set rowcount @cnt

            select @c_id = c_id,
                   @c_balance = c_balance,
                   @c_first  = c_first,
                   @c_last   = c_last,
                   @c_middle = c_middle
            from customer holdlock
            where c_last = @c_last and
                  c_w_id = @w_id and
                  c_d_id = @d_id
            order by c_w_id, c_d_id, c_last, c_first

            set rowcount 0
            end
        else
            begin
                /* get customer info if by id*/

                select @c_balance = c_balance,
                       @c_first  = c_first,
                       @c_middle = c_middle,
                       @c_last   = c_last
                from customer holdlock
                where c_id  = @c_id and
                       c_d_id = @d_id and
                       c_w_id = @w_id

                select @cnt = @@rowcount

            end

```

```

/* if no such customer */
if (@cnt = 0)
begin
    raiserror("Customer not found",18,1)
    goto custnotfound
end

/* get order info */

select @o_id = o_id,
       @o_entry_d = o_entry_d,
       @o_carrier_id = o_carrier_id
from orders holdlock
where o_w_id = @w_id and
      o_d_id = @d_id and
      o_c_id = @c_id

/* select order lines for the current order */

select ol_supply_w_id,
       ol_i_id,
       ol_quantity,
       ol_amount,
       ol_delivery_d
from order_line holdlock
where ol_o_id = @o_id and
      ol_d_id = @d_id and
      ol_w_id = @w_id

custnotfound:
commit tran o
/* return data to client */
select @c_id,
       @c_last,
       @c_first,
       @c_middle,
       @o_entry_d,
       @o_carrier_id,
       @c_balance,
       @o_id
go

STOCKLEV.SQL

/* File:      STOCKLEV.SQL
*/
/*          Microsoft TPC-C Kit Ver. 3.00.000
*/
/*          Audited 08/23/96, By Francois Raab
*/
/*
*/
/*          Copyright Microsoft, 1996
*/

```

```

/*
*/
/* Purpose:      Stock-Level transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:       Damien Lindauer
*/
/*              damienl@Microsoft.com
*/

use tpcc
go

/* stock-level transaction stored procedure */

if exists (select name from sysobjects where name = "tpcc_stocklevel" )
    drop procedure tpcc_stocklevel
go

/* Modified by rick vicik, 2/4/97 */
/* Eliminate 1 local variable, use derived table to eliminate duplicate
item#'s */

create proc tpcc_stocklevel    @w_id          smallint,
                              @d_id          tinyint,
                              @threshold     smallint

as
declare @o_id int

select @o_id = d_next_o_id
from district
where d_w_id = @w_id and
      d_id   = @d_id

select count(*) from stock,
(select distinct(ol_i_id) from order_line
 where ol_w_id   = @w_id and
       ol_d_id   = @d_id and
       ol_o_id between (@o_id-20) and (@o_id-1)) OL

where s_w_id   = @w_id and
      s_i_id   = OL.ol_i_id and
      s_quantity < @threshold

go

```

Loader Source

TPCCLDR.C

```

/* FILE:          TPCCLDR.C
*
* Microsoft TPC-C Kit Ver. 3.00.000
* Audited 08/23/96, By Francois Raab
*
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*
* PURPOSE:       Database loader for Microsoft TPC-C Benchmark Kit
* Author:        Damien Lindauer
*               damienl@Microsoft.com
*/

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// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS          100000
#define CUSTOMERS_PER_DISTRICT  3000
#define DISTRICT_PER_WAREHOUSE  10
#define ORDERS_PER_DISTRICT     3000
#define MAX_CUSTOMER_THREADS    2
#define MAX_ORDER_THREADS       3
#define MAX_MAIN_THREADS        4

// Functions declarations
long NURand();
void LoadItem();
void LoadWarehouse();

void Stock();
void District();

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();

void BuildIndex();

void CurrentDate();

// Shared memory structures
typedef struct
{
    long          ol;
    long          ol_i_id;
    short         ol_supply_w_id;
    short         ol_quantity;
    double        ol_amount;
    char          ol_dist_info[DIST_INFO_LEN+1];
    // Added to insure ol_delivery_d set properly during load
    char          ol_delivery_d[30];
} ORDER_LINE_STRUCT;

typedef struct
{
    long          o_id;
    short         o_d_id;

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short          o_w_id;
long           o_c_id;
short         o_carrier_id;
short         o_ol_cnt;
short         o_all_local;
ORDER_LINE_STRUCT o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long          c_id;
    short         c_d_id;
    short         c_w_id;
    char          c_first[FIRST_NAME_LEN+1];
    char          c_middle[MIDDLE_NAME_LEN+1];
    char          c_last[LAST_NAME_LEN+1];
    char          c_street_1[ADDRESS_LEN+1];
    char          c_street_2[ADDRESS_LEN+1];
    char          c_city[ADDRESS_LEN+1];
    char          c_state[STATE_LEN+1];
    char          c_zip[ZIP_LEN+1];
    char          c_phone[PHONE_LEN+1];
    char          c_credit[CREDIT_LEN+1];
    double        c_credit_lim;
    double        c_discount;
    double        c_balance;
    double        c_ytd_payment;
    short         c_payment_cnt;
    short         c_delivery_cnt;
    char          c_data_1[C_DATA_LEN+1];
    char          c_data_2[C_DATA_LEN+1];
    double        h_amount;
    char          h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
    char          c_last[LAST_NAME_LEN+1];
    char          c_first[FIRST_NAME_LEN+1];
    long          c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long          time_start;
} LOADER_TIME_STRUCT;

// Global variables
char            errfile[20];
DBPROCESS      *i_dbproc1;
DBPROCESS      *w_dbproc1, *w_dbproc2;
DBPROCESS      *c_dbproc1, *c_dbproc2;
DBPROCESS      *o_dbproc1, *o_dbproc2, *o_dbproc3;
ORDERS_STRUCT  orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long           main_threads_completed;
long           customer_threads_completed;
long           order_threads_completed;
long           orders_rows_loaded;

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long           new_order_rows_loaded;
long           order_line_rows_loaded;
long           history_rows_loaded;
long           customer_rows_loaded;
long           stock_rows_loaded;
long           district_rows_loaded;
long           item_rows_loaded;
long           warehouse_rows_loaded;
long           main_time_start;
long           main_time_end;
TPCCLDR_ARGS   *aptr, args;

//=====
//
// Function name: main
//
//=====

int main(int argc, char **argv)
{
    DWORD        dwThreadID[MAX_MAIN_THREADS];
    HANDLE       hThread[MAX_MAIN_THREADS];
    FILE         *fLoader;
    char         buffer[255];
    int          main_threads_started;
    RETCODE      retcode;
    LOGINREC     *login;

    printf("\n*****");
    printf("\n*
    printf("\n* Microsoft SQL Server 6.5
    printf("\n*
    printf("\n* TPC-C BENCHMARK KIT: Database loader
    printf("\n* Version %s
    TPCKIT_VER);
    printf("\n*
    printf("\n*****\n\n");
};

// process command line arguments

aptr = &args;
GetArgsLoader(argc, argv, aptr);

if (aptr->build_index = 0)
    printf("data load only\n");
if (aptr->build_index = 1)
    printf("data load and index creation\n");

// install dblink error handlers

dbmsghandle((DBMSGHANDLE_PROC)SQLMsgHandler);
dberrhandle((DBERRHANDLE_PROC)SQLErrHandler);

// open connections to SQL Server

OpenConnections();

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    // open file for loader results
    fLoader = fopen(aptr->loader_res_file, "a");

    if (fLoader == NULL)
    {
        printf("Error, loader result file open failed.");
        exit(-1);
    }

    // start loading data

    sprintf(buffer, "TPC-C load started for %ld warehouses: ", aptr-
>num_warehouses);
    if(aptr->build_index = 0)
        strcat(buffer, "data load only\n");
    if (aptr->build_index = 1)
        strcat(buffer, "data load and index creation\n");

    printf("%s",buffer);
    fprintf(fLoader, "%s",buffer);

    main_time_start = (TimeNow() / MILLI);

    // start parallel load threads

    main_threads_completed = 0;
    main_threads_started = 0;

    if ((aptr->table == NULL) || !(strcmp(aptr->table, "item")))
    {
        fprintf(fLoader, "\nStarting loader threads for: item\n");
        hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
                                &dwThreadID[0]);

        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating thread =
0.\n");
            exit(-1);
        }

        main_threads_started++;

    }

    if ((aptr->table == NULL) || !(strcmp(aptr->table, "warehouse")))
    {
        fprintf(fLoader, "Starting loader threads for:
warehouse\n");
        hThread[1] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadWarehouse,

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                                NULL,
                                0,
                                &dwThreadID[1]);

        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating thread =
1.\n");
            exit(-1);
        }

        main_threads_started++;

    }

    if ((aptr->table == NULL) || !(strcmp(aptr->table, "customer")))
    {
        fprintf(fLoader, "Starting loader threads for:
customer\n");
        hThread[2] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadCustomer,
                                NULL,
                                0,
                                &dwThreadID[2]);

        if (hThread[2] == NULL)
        {
            printf("Error, failed in creating creating main
thread = 2.\n");
            exit(-1);
        }

        main_threads_started++;

    }

    if ((aptr->table == NULL) || !(strcmp(aptr->table, "orders")))
    {
        fprintf(fLoader, "Starting loader threads for: orders\n");
        hThread[3] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadOrders,
                                NULL,
                                0,
                                &dwThreadID[3]);

        if (hThread[3] == NULL)
        {
            printf("Error, failed in creating creating main
thread = 3.\n");
            exit(-1);
        }

        main_threads_started++;

    }

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    }

    while (main_threads_completed != main_threads_started)
        Sleep(1000L);

    main_time_end = (TimeNow() / MILLI);

    sprintf(buffer, "\nTPC-C load completed successfully in %ld
minutes.\n",
            (main_time_end - main_time_start)/60);

    printf("%s", buffer);
    fprintf(fLoader, "%s", buffer);

    fclose(fLoader);

    dbexit();

    exit(0);
}

//=====
//
// Function name: LoadItem
//
//=====

void LoadItem()
{
    long i_id;
    long i_im_id;
    char i_name[I_NAME_LEN+1];
    double i_price;
    char i_data[I_DATA_LEN+1];
    char name[20];
    long time_start;

    printf("\nLoading item table...\n");

    // Seed with unique number
    seed(1);

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s..%s", aptr->database, "item");
    bcp_init(i_dbproc1, name, NULL, "logs\\item.err", DB_IN);

    bcp_bind(i_dbproc1, (BYTE *) &i_id, 0, -1, NULL, 0,
0, 1);
    bcp_bind(i_dbproc1, (BYTE *) &i_im_id, 0, -1, NULL, 0,
0, 2);
    bcp_bind(i_dbproc1, (BYTE *) i_name, 0, I_NAME_LEN, NULL, 0,
0, 3);
    bcp_bind(i_dbproc1, (BYTE *) &i_price, 0, -1, NULL, 0,
SQLFLT8, 4);
    bcp_bind(i_dbproc1, (BYTE *) i_data, 0, I_DATA_LEN, NULL, 0,
0, 5);

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time_start = (TimeNow() / MILLI);

item_rows_loaded = 0;

for (i_id = 1; i_id <= MAXITEMS; i_id++)
{
    i_im_id = RandomNumber(1L, 10000L);

    MakeAlphaString(14, 24, I_NAME_LEN, i_name);

    i_price = ((float) RandomNumber(100L, 10000L))/100.0;

    MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);

    if (!bcp_sendrow(i_dbproc1))
        printf("Error, LoadItem() failed calling
bcp_sendrow(). Check error file.\n");
    item_rows_loaded++;
    CheckForCommit(i_dbproc1, item_rows_loaded, "item",
&time_start);
}

    bcp_done(i_dbproc1);
    dbclose(i_dbproc1);

    printf("Finished loading item table.\n");

    if (aptr->build_index == 1)
        BuildIndex("idxitmcl");

    InterlockedIncrement(&main_threads_completed);
}

//=====
//
// Function : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are
created
//
//=====

void LoadWarehouse()
{
    short w_id;
    char w_name[W_NAME_LEN+1];
    char w_street_1[ADDRESS_LEN+1];
    char w_street_2[ADDRESS_LEN+1];
    char w_city[ADDRESS_LEN+1];
    char w_state[STATE_LEN+1];
    char w_zip[ZIP_LEN+1];
    double w_tax;
    double w_ytd;
    char name[20];
    long time_start;

    printf("\nLoading warehouse table...\n");

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```

// Seed with unique number
seed(2);

InitString(w_name, W_NAME_LEN+1);
InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

sprintf(name, "%s..%s", aptr->database, "warehouse");
bcp_init(w_dbproc1, name, NULL, "logs\\warehouse.err", DB_IN);

bcp_bind(w_dbproc1, (BYTE *) &w_id,          0, -1,          NULL,
0, 0, 1);
bcp_bind(w_dbproc1, (BYTE *) w_name,         0, W_NAME_LEN,  NULL,
0, 0, 2);
bcp_bind(w_dbproc1, (BYTE *) w_street_1,     0, ADDRESS_LEN, NULL,
0, 0, 3);
bcp_bind(w_dbproc1, (BYTE *) w_street_2,     0, ADDRESS_LEN, NULL,
0, 0, 4);
bcp_bind(w_dbproc1, (BYTE *) w_city,         0, ADDRESS_LEN, NULL,
0, 0, 5);
bcp_bind(w_dbproc1, (BYTE *) w_state,        0, STATE_LEN,  NULL,
0, 0, 6);
bcp_bind(w_dbproc1, (BYTE *) w_zip,          0, ZIP_LEN,     NULL,
0, 0, 7);
bcp_bind(w_dbproc1, (BYTE *) &w_tax,        0, -1,          NULL,
0, SQLFLT8, 8);
bcp_bind(w_dbproc1, (BYTE *) &w_ytd,        0, -1,          NULL,
0, SQLFLT8, 9);

time_start = (TimeNow() / MILLI);

warehouse_rows_loaded = 0;

for (w_id = aptr->starting_warehouse; w_id < aptr-
>num_warehouses+1; w_id++)
{
    MakeAlphaString(6,10, W_NAME_LEN, w_name);

    MakeAddress(w_street_1, w_street_2, w_city, w_state,
w_zip);

    w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

    w_ytd = 300000.00;

    if (!bcp_sendrow(w_dbproc1))
        printf("Error, LoadWarehouse() failed calling
bcp_sendrow(). Check error file.\n");
    warehouse_rows_loaded++;
    CheckForCommit(i_dbproc1, warehouse_rows_loaded,
"warehouse", &time_start);
}

bcp_done(w_dbproc1);
dbclose(w_dbproc1);

printf("Finished loading warehouse table.\n");

if (aptr->build_index == 1)
    BuildIndex("idxwarcl");

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```

stock_rows_loaded = 0;
district_rows_loaded = 0;

District(w_id);
Stock(w_id);

InterlockedIncrement(&main_threads_completed);
}

//=====
//
// Function   : District
//
//=====
void District()
{
    short d_id;
    short d_w_id;
    char d_name[D_NAME_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    double d_tax;
    double d_ytd;
    char name[20];
    long d_next_o_id;
    int rc;

    long time_start;
    int w_id;

    for (w_id = aptr->starting_warehouse; w_id < aptr-
>num_warehouses+1; w_id++)
    {
        printf("...Loading district table: w_id = %ld\n", w_id);

        // Seed with unique number
        seed(4);

        InitString(d_name, D_NAME_LEN+1);

        InitAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

        sprintf(name, "%s..%s", aptr->database, "district");
        rc = bcp_init(w_dbproc2, name, NULL, "logs\\district.err",
DB_IN);

        bcp_bind(w_dbproc2, (BYTE *) &d_id,          0, -1,
NULL, 0, 0, 1);
        bcp_bind(w_dbproc2, (BYTE *) &d_w_id,        0, -1,
NULL, 0, 0, 2);
        bcp_bind(w_dbproc2, (BYTE *) d_name,         0, D_NAME_LEN,
NULL, 0, 0, 3);
        bcp_bind(w_dbproc2, (BYTE *) d_street_1,     0,
ADDRESS_LEN, NULL, 0, 0, 4);

```



```

ADDRESS_LEN,    bcp_bind(w_dbproc2, (BYTE *) d_street_2,    0,
NULL, 0, 0, 5);
ADDRESS_LEN,    bcp_bind(w_dbproc2, (BYTE *) d_city,      0,
NULL, 0, 0, 6);
NULL, 0, 0, 7);
NULL, 0, 0, 8);
NULL, 0, SQLFLT8, 9);
NULL, 0, SQLFLT8, 10);
NULL, 0, 0, 11);

    d_w_id = w_id;

    d_ytd = 30000.0;

    d_next_o_id = 3001L;

    time_start = (TimeNow() / MILLI);

    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        MakeAlphaString(6,10,D_NAME_LEN, d_name);

        MakeAddress(d_street_1, d_street_2, d_city,
d_state, d_zip);

        d_tax = ((float) RandomNumber(0L,2000L))/10000.00;
        if (!bcp_sendrow(w_dbproc2))
            printf("Error, District() failed calling
bcp_sendrow(). Check error file.\n");
        district_rows_loaded++;
        CheckForCommit(w_dbproc2, district_rows_loaded,
"district", &time_start);
    }

    rc = bcp_done(w_dbproc2);
}

printf("Finished loading district table.\n");

if (aptr->build_index == 1)
    BuildIndex("idxdiscl");

return;
}

//=====
//
// Function   : Stock
//
//=====

void Stock()
{

```

```

    long s_i_id;
    short s_w_id;
    short s_quantity;
    char s_dist_01[S_DIST_LEN+1];
    char s_dist_02[S_DIST_LEN+1];
    char s_dist_03[S_DIST_LEN+1];
    char s_dist_04[S_DIST_LEN+1];
    char s_dist_05[S_DIST_LEN+1];
    char s_dist_06[S_DIST_LEN+1];
    char s_dist_07[S_DIST_LEN+1];
    char s_dist_08[S_DIST_LEN+1];
    char s_dist_09[S_DIST_LEN+1];
    char s_dist_10[S_DIST_LEN+1];
    long s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char s_data[S_DATA_LEN+1];
    short i;
    short len;
    int rc;

    char name[20];
    long time_start;

    // Seed with unique number
    seed(3);

    sprintf(name, "%s..%s", aptr->database, "stock");
    rc = bcp_init(w_dbproc2, name, NULL, "logs\\stock.err", DB_IN);

    bcp_bind(w_dbproc2, (BYTE *) &s_i_id,    0, -1,    NULL,
0, 0, 1);
    bcp_bind(w_dbproc2, (BYTE *) &s_w_id,    0, -1,    NULL,
0, 0, 2);
    bcp_bind(w_dbproc2, (BYTE *) &s_quantity, 0, -1,    NULL,
0, 0, 3);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_01,  0, S_DIST_LEN, NULL,
0, 0, 4);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_02,  0, S_DIST_LEN, NULL,
0, 0, 5);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_03,  0, S_DIST_LEN, NULL,
0, 0, 6);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_04,  0, S_DIST_LEN, NULL,
0, 0, 7);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_05,  0, S_DIST_LEN, NULL,
0, 0, 8);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_06,  0, S_DIST_LEN, NULL,
0, 0, 9);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_07,  0, S_DIST_LEN, NULL,
0, 0, 10);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_08,  0, S_DIST_LEN, NULL,
0, 0, 11);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_09,  0, S_DIST_LEN, NULL,
0, 0, 12);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_10,  0, S_DIST_LEN, NULL,
0, 0, 13);
    bcp_bind(w_dbproc2, (BYTE *) &s_ytd,    0, -1,    NULL,
0, 0, 14);
    bcp_bind(w_dbproc2, (BYTE *) &s_order_cnt, 0, -1,    NULL,
0, 0, 15);

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        bcp_bind(w_dbproc2, (BYTE *) &s_remote_cnt, 0, -1, NULL,
0, 0, 16);
        bcp_bind(w_dbproc2, (BYTE *) s_data, 0, S_DATA_LEN, NULL,
0, 0, 17);

        s_ytd = s_order_cnt = s_remote_cnt = 0;
        time_start = (TimeNow() / MILLI);
        printf("...Loading stock table\n");

        for (s_i_id=1; s_i_id <= MAXITEMS; s_i_id++)
        {
                for (s_w_id = aptr->starting_warehouse; s_w_id < aptr-
>num_warehouses+1; s_w_id++)
                {
                        s_quantity = RandomNumber(10L,100L);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
                        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);

                        len = MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

                        if (!bcp_sendrow(w_dbproc2))
                                printf("Error, Stock() failed calling
bcp_sendrow(). Check error file.\n");
                                stock_rows_loaded++;
                                CheckForCommit(w_dbproc2, stock_rows_loaded,
"stock", &time_start);
                }
        }

        bcp_done(w_dbproc2);
        dbc_close(w_dbproc2);

        printf("Finished loading stock table.\n");

        if (aptr->build_index == 1)
                BuildIndex("idxstkcl");

        return;
}

//=====
//
// Function : LoadCustomer
//
//=====

```

```

void LoadCustomer()
{
        LOADER_TIME_STRUCT        customer_time_start;
        LOADER_TIME_STRUCT        history_time_start;
        short                      w_id;
        short                      d_id;
        DWORD                      dwThreadID[MAX_CUSTOMER_THREADS];
        HANDLE                     hThread[MAX_CUSTOMER_THREADS];
        char                       name[20];
        char                       buf[250];

        printf("\nLoading customer and history tables...\n");

        // Seed with unique number
        seed(5);

        // Initialize bulk copy
        sprintf(name, "%s..%s", aptr->database, "customer");
        bcp_init(c_dbproc1, name, NULL, "logs\\customer.err", DB_IN);

        sprintf(name, "%s..%s", aptr->database, "history");
        bcp_init(c_dbproc2, name, NULL, "logs\\history.err", DB_IN);

        customer_rows_loaded = 0;
        history_rows_loaded = 0;

        CustomerBufInit();

        customer_time_start.time_start = (TimeNow() / MILLI);
        history_time_start.time_start = (TimeNow() / MILLI);

        for (w_id = aptr->starting_warehouse; w_id <= aptr-
>num_warehouses; w_id++)
        {
                for (d_id = 1L; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
                {
                        CustomerBufLoad(d_id, w_id);

                        // Start parallel loading threads here...

                        customer_threads_completed=0;

                        // Start customer table thread

                        printf("...Loading customer table for: d_id = %d,
w_id = %d\n", d_id, w_id);

                        hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadCustomerTable,
&customer_time_start,
0,
&dwThreadID[0]);

                        if (hThread[0] == NULL)
                        {

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```

        printf("Error, failed in creating creating
thread = 0.\n");
        exit(-1);
    }
    // Start History table thread
    printf("...Loading history table for: d_id = %d,
w_id = %d\n", d_id, w_id);
    hThread[1] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadHistoryTable,
&history_time_start,
                                0,
&dwThreadID[1]);
    if (hThread[1] == NULL)
    {
        printf("Error, failed in creating creating
thread = 1.\n");
        exit(-1);
    }
    while (customer_threads_completed != 2)
        Sleep(1000L);
}
// flush the bulk connection
bcp_done(c_dbproc1);
bcp_done(c_dbproc2);
sprintf(buf,"update customer set c_first = 'C_LOAD = %d' where c_id =
1 and c_w_id = 1 and c_d_id = 1",LOADER_NURAND_C);
dbcmd(c_dbproc1, buf);
dbsqlxex(c_dbproc1);
while (dbresults(c_dbproc1) != NO_MORE_RESULTS);
dbclose(c_dbproc1);
dbclose(c_dbproc2);
printf("Finished loading customer table.\n");
if (aptr->build_index == 1)
    BuildIndex("idxcuscl");
if (aptr->build_index == 1)
    BuildIndex("idxcusnc");
InterlockedIncrement(&main_threads_completed);
return;
}

```

```

//=====
//
// Function : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    int i;
    for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;
        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");
        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");
        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;
        customer_buf[i].c_balance = 0;
        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;
        strcpy(customer_buf[i].c_data_1,"");
        strcpy(customer_buf[i].c_data_2,"");
        customer_buf[i].h_amount = 0;
        strcpy(customer_buf[i].h_data,"");
    }
}
//=====
//
// Function : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, int w_id)
{
    long i;
    CUSTOMER_SORT_STRUCT c[CUSTOMERS_PER_DISTRICT];
}

```

```

for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
{
    if (i < 1000)
        LastName(i, c[i].c_last);
    else
        LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

    MakeAlphaString(8,16,FIRST_NAME_LEN, c[i].c_first);

    c[i].c_id = i+1;
}

printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
        d_id, w_id);

for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
{
    customer_buf[i].c_d_id = d_id;
    customer_buf[i].c_w_id = w_id;
    customer_buf[i].h_amount = 10.0;
    customer_buf[i].c_ytd_payment = 10.0;
    customer_buf[i].c_payment_cnt = 1;
    customer_buf[i].c_delivery_cnt = 0;

    // Generate CUSTOMER and HISTORY data
    customer_buf[i].c_id = c[i].c_id;

    strcpy(customer_buf[i].c_first, c[i].c_first);
    strcpy(customer_buf[i].c_last, c[i].c_last);

    customer_buf[i].c_middle[0] = 'O';
    customer_buf[i].c_middle[1] = 'E';

    MakeAddress(customer_buf[i].c_street_1,
                customer_buf[i].c_street_2,
                customer_buf[i].c_city,
                customer_buf[i].c_state,
                customer_buf[i].c_zip);

    MakeNumberString(16, 16, PHONE_LEN,
customer_buf[i].c_phone);

    if (RandomNumber(1L, 100L) > 10)
        customer_buf[i].c_credit[0] = 'G';
    else
        customer_buf[i].c_credit[0] = 'B';
    customer_buf[i].c_credit[1] = 'C';

    customer_buf[i].c_credit_lim = 50000.0;
    customer_buf[i].c_discount = ((float) RandomNumber(0L,
5000L)) / 10000.0;
    customer_buf[i].c_balance = -10.0;

    MakeAlphaString(250, 250, C_DATA_LEN,
customer_buf[i].c_data_1);
    MakeAlphaString(50, 250, C_DATA_LEN,
customer_buf[i].c_data_2);

```

```

// Generate HISTORY data
MakeAlphaString(12, 24, H_DATA_LEN,
customer_buf[i].h_data);
}
}

//=====
//
// Function : LoadCustomerTable
//
//=====

void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    int i;
    long c_id;
    short c_d_id;
    short c_w_id;
    char c_first[FIRST_NAME_LEN+1];
    char c_middle[MIDDLE_NAME_LEN+1];
    char c_last[LAST_NAME_LEN+1];
    char c_street_1[ADDRESS_LEN+1];
    char c_street_2[ADDRESS_LEN+1];
    char c_city[ADDRESS_LEN+1];
    char c_state[STATE_LEN+1];
    char c_zip[ZIP_LEN+1];
    char c_phone[PHONE_LEN+1];
    char c_credit[CREDIT_LEN+1];
    double c_credit_lim;
    double c_discount;
    double c_balance;
    double c_ytd_payment;
    short c_payment_cnt;
    short c_delivery_cnt;
    char c_data_1[C_DATA_LEN+1];
    char c_data_2[C_DATA_LEN+1];
    char name[20];
    char c_since[50];

    bcp_bind(c_dbproc1, (BYTE *) &c_id, 0, -1,
NULL,0,0, 1);
    bcp_bind(c_dbproc1, (BYTE *) &c_d_id, 0, -1,
NULL,0,0, 2);
    bcp_bind(c_dbproc1, (BYTE *) &c_w_id, 0, -1,
NULL,0,0, 3);
    bcp_bind(c_dbproc1, (BYTE *) c_first, 0, FIRST_NAME_LEN,
NULL,0,0, 4);
    bcp_bind(c_dbproc1, (BYTE *) c_middle, 0,
MIDDLE_NAME_LEN,NULL,0,0, 5);
    bcp_bind(c_dbproc1, (BYTE *) c_last, 0, LAST_NAME_LEN,
NULL,0,0, 6);
    bcp_bind(c_dbproc1, (BYTE *) c_street_1, 0, ADDRESS_LEN,
NULL,0,0, 7);
    bcp_bind(c_dbproc1, (BYTE *) c_street_2, 0, ADDRESS_LEN,
NULL,0,0, 8);
    bcp_bind(c_dbproc1, (BYTE *) c_city, 0, ADDRESS_LEN,
NULL,0,0, 9);
    bcp_bind(c_dbproc1, (BYTE *) c_state, 0, STATE_LEN,
NULL,0,0,10);

```

```

    bcp_bind(c_dbproc1, (BYTE *) c_zip,          0, ZIP_LEN,
NULL,0,0,11);
    bcp_bind(c_dbproc1, (BYTE *) c_phone,       0, PHONE_LEN,
NULL,0,0,12);
    bcp_bind(c_dbproc1, (BYTE *) c_since,       0, 50,
NULL,0,SQLCHAR,13);
    bcp_bind(c_dbproc1, (BYTE *) c_credit,      0, CREDIT_LEN,
NULL,0,0,14);
    bcp_bind(c_dbproc1, (BYTE *) &c_credit_lim, 0, -1,
NULL,0,SQLFLT8,15);
    bcp_bind(c_dbproc1, (BYTE *) &c_discount,   0, -1,
NULL,0,SQLFLT8,16);
    bcp_bind(c_dbproc1, (BYTE *) &c_balance,    0, -1,
NULL,0,SQLFLT8,17);
    bcp_bind(c_dbproc1, (BYTE *) &c_ytd_payment, 0, -1,
NULL,0,SQLFLT8,18);
    bcp_bind(c_dbproc1, (BYTE *) &c_payment_cnt, 0, -1,
NULL,0,0,19);
    bcp_bind(c_dbproc1, (BYTE *) &c_delivery_cnt,0, -1,
NULL,0,0,20);
    bcp_bind(c_dbproc1, (BYTE *) c_data_1,      0, C_DATA_LEN,
NULL,0,0,21);
    bcp_bind(c_dbproc1, (BYTE *) c_data_2,      0, C_DATA_LEN,
NULL,0,0,22);

```

```

for (i = 0; i < CUSTOMERS_PER_DISTRICT; i++)
{
    c_id = customer_buf[i].c_id;
    c_d_id = customer_buf[i].c_d_id;
    c_w_id = customer_buf[i].c_w_id;

    strcpy(c_first, customer_buf[i].c_first);
    strcpy(c_middle, customer_buf[i].c_middle);
    strcpy(c_last, customer_buf[i].c_last);
    strcpy(c_street_1, customer_buf[i].c_street_1);
    strcpy(c_street_2, customer_buf[i].c_street_2);
    strcpy(c_city, customer_buf[i].c_city);
    strcpy(c_state, customer_buf[i].c_state);
    strcpy(c_zip, customer_buf[i].c_zip);
    strcpy(c_phone, customer_buf[i].c_phone);
    strcpy(c_credit, customer_buf[i].c_credit);

    CurrentDate(&c_since);

    c_credit_lim = customer_buf[i].c_credit_lim;
    c_discount = customer_buf[i].c_discount;
    c_balance = customer_buf[i].c_balance;
    c_ytd_payment = customer_buf[i].c_ytd_payment;
    c_payment_cnt = customer_buf[i].c_payment_cnt;
    c_delivery_cnt = customer_buf[i].c_delivery_cnt;

    strcpy(c_data_1, customer_buf[i].c_data_1);
    strcpy(c_data_2, customer_buf[i].c_data_2);

    // Send data to server
    if (!bcp_sendrow(c_dbproc1))
        printf("Error, LoadCustomerTable() failed calling
bcp_sendrow(). Check error file.\n");
    customer_rows_loaded++;
}

```

```

    CheckForCommit(c_dbproc1, customer_rows_loaded, "customer",
&customer_time_start->time_start);
}

    InterlockedIncrement(&customer_threads_completed);
}

//=====
//
// Function : LoadHistoryTable
//
//=====

void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    int i;
    long c_id;
    short c_d_id;
    short c_w_id;
    double h_amount;
    char h_data[H_DATA_LEN+1];
    char h_date[50];

    bcp_bind(c_dbproc2, (BYTE *) &c_id,          0, -1,          NULL, 0,
0, 1);
    bcp_bind(c_dbproc2, (BYTE *) &c_d_id,        0, -1,          NULL, 0,
0, 2);
    bcp_bind(c_dbproc2, (BYTE *) &c_w_id,        0, -1,          NULL, 0,
0, 3);
    bcp_bind(c_dbproc2, (BYTE *) &c_d_id,        0, -1,          NULL, 0,
0, 4);
    bcp_bind(c_dbproc2, (BYTE *) &c_w_id,        0, -1,          NULL, 0,
0, 5);
    bcp_bind(c_dbproc2, (BYTE *) h_date,        0, 50,          NULL, 0,
SQLCHAR, 6);
    bcp_bind(c_dbproc2, (BYTE *) &h_amount,     0, -1,          NULL, 0,
SQLFLT8, 7);
    bcp_bind(c_dbproc2, (BYTE *) h_data,        0, H_DATA_LEN, NULL, 0,
0, 8);

    for (i = 0; i < CUSTOMERS_PER_DISTRICT; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;
        h_amount = customer_buf[i].h_amount;
        strcpy(h_data, customer_buf[i].h_data);
        CurrentDate(&h_date);

        // send to server
        if (!bcp_sendrow(c_dbproc2))
            printf("Error, LoadHistoryTable() failed calling
bcp_sendrow(). Check error file.\n");
        history_rows_loaded++;
        CheckForCommit(c_dbproc2, history_rows_loaded, "history",
&history_time_start->time_start);
    }
}

```

```

        InterlockedIncrement(&customer_threads_completed);
    }

//=====
//
// Function   : LoadOrders
//
//=====
void LoadOrders()
{
    LOADER_TIME_STRUCT    orders_time_start;
    LOADER_TIME_STRUCT    new_order_time_start;
    LOADER_TIME_STRUCT    order_line_time_start;
    short                 w_id;
    short                 d_id;
    DWORD                 dwThreadID[MAX_ORDER_THREADS];
    HANDLE                 hThread[MAX_ORDER_THREADS];
    char                   name[20];

    printf("\nLoading orders...\n");

    // seed with unique number
    seed(6);

    // initialize bulk copy
    sprintf(name, "%s.%s", aptr->database, "orders");
    bcp_init(o_dbprocl, name, NULL, "logs\\orders.err", DB_IN);

    sprintf(name, "%s.%s", aptr->database, "new_order");
    bcp_init(o_dbproc2, name, NULL, "logs\\neword.err", DB_IN);

    sprintf(name, "%s.%s", aptr->database, "order_line");
    bcp_init(o_dbproc3, name, NULL, "logs\\ordline.err", DB_IN);

    orders_rows_loaded    = 0;
    new_order_rows_loaded = 0;
    order_line_rows_loaded = 0;

    OrdersBufInit();

    orders_time_start.time_start = (TimeNow() / MILLI);
    new_order_time_start.time_start = (TimeNow() / MILLI);
    order_line_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = aptr->starting_warehouse; w_id <= aptr->num_warehouses; w_id++)
    {
        for (d_id = 1L; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            OrdersBufLoad(d_id, w_id);

            // start parallel loading threads here...

            order_threads_completed=0;

```

```

        // start Orders table thread
        printf("...Loading Order Table for: d_id = %d, w_id
= %d\n", d_id, w_id);
        hThread[0] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadOrdersTable,
                                &orders_time_start,
                                0,
                                &dwThreadID[0]);
        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating
thread = 0.\n");
            exit(-1);
        }
        // start NewOrder table thread
        printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
        hThread[1] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadNewOrderTable,
                                &new_order_time_start,
                                0,
                                &dwThreadID[1]);
        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating
thread = 1.\n");
            exit(-1);
        }
        // start Order-Line table thread
        printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
        hThread[2] = CreateThread(NULL,
                                0,
                                (LPTHREAD_START_ROUTINE) LoadOrderLineTable,
                                &order_line_time_start,
                                0,
                                &dwThreadID[2]);
        if (hThread[2] == NULL)

```

```

        {
            printf("Error, failed in creating creating
thread = 2.\n");
        }
        while (order_threads_completed != 3)
            Sleep(1000L);
    }
}

printf("Finished loading orders.\n");

InterlockedIncrement(&main_threads_completed);

return;
}

//=====
//
// Function   : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====

void OrdersBufInit()
{
    int    i;
    int    j;

    for (i=0;i<ORDERS_PER_DISTRICT;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info, "");
        }
    }
}

//=====
//

```

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```

// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====

void OrdersBufLoad(int d_id, int w_id)
{
    int    cust[ORDERS_PER_DIST+1];
    long   o_id;
    short  ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, ORDERS_PER_DIST);

    for (o_id=0;o_id<ORDERS_PER_DISTRICT;o_id++)
    {
        // Generate ORDER and NEW-ORDER data

        orders_buf[o_id].o_d_id = d_id;
        orders_buf[o_id].o_w_id = w_id;
        orders_buf[o_id].o_id = o_id+1;
        orders_buf[o_id].o_c_id = cust[o_id+1];
        orders_buf[o_id].o_ol_cnt = RandomNumber(5L, 15L);

        if (o_id < 2100)
        {
            orders_buf[o_id].o_carrier_id = RandomNumber(1L,
10L);
            orders_buf[o_id].o_all_local = 1;
        }
        else
        {
            orders_buf[o_id].o_carrier_id = 0;
            orders_buf[o_id].o_all_local = 1;
        }

        for (ol=0;ol<orders_buf[o_id].o_ol_cnt;ol++)
        {
            orders_buf[o_id].o_ol[ol].ol = ol+1;
            orders_buf[o_id].o_ol[ol].ol_i_id =
RandomNumber(1L, MAXITEMS);
            orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
            orders_buf[o_id].o_ol[ol].ol_quantity = 5;
            MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

            // Generate ORDER-LINE data
            if (o_id < 2100)
            {
                orders_buf[o_id].o_ol[ol].ol_amount = 0;
                // Added to insure ol_delivery_d set
properly during load

                CurrentDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);

```

```

    }
    else
    {
        orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
        // Added to insure ol_delivery_d set
properly during load
        strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"Dec 31, 1889");
    }
}

//=====
//
// Function : LoadOrdersTable
//
//=====

void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int i;
    long o_id;
    short o_d_id;
    short o_w_id;
    long o_c_id;
    short o_carrier_id;
    short o_ol_cnt;
    short o_all_local;
    char o_entry_d[50];

    // bind ORDER data
    bcp_bind(o_dbproc1, (BYTE *) &o_id, 0, -1, NULL, 0,
0, 1);
    bcp_bind(o_dbproc1, (BYTE *) &o_d_id, 0, -1, NULL, 0,
0, 2);
    bcp_bind(o_dbproc1, (BYTE *) &o_w_id, 0, -1, NULL, 0,
0, 3);
    bcp_bind(o_dbproc1, (BYTE *) &o_c_id, 0, -1, NULL, 0,
0, 4);
    bcp_bind(o_dbproc1, (BYTE *) o_entry_d, 0, 50, NULL, 0,
SQLCHAR, 5);
    bcp_bind(o_dbproc1, (BYTE *) &o_carrier_id, 0, -1, NULL, 0,
0, 6);
    bcp_bind(o_dbproc1, (BYTE *) &o_ol_cnt, 0, -1, NULL, 0,
0, 7);
    bcp_bind(o_dbproc1, (BYTE *) &o_all_local, 0, -1, NULL, 0,
0, 8);

    for (i = 0; i < ORDERS_PER_DISTRICT; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;
        o_c_id = orders_buf[i].o_c_id;
        o_carrier_id = orders_buf[i].o_carrier_id;
        o_ol_cnt = orders_buf[i].o_ol_cnt;
        o_all_local = orders_buf[i].o_all_local;
        CurrentDate(&o_entry_d);
    }
}

```

```

        // send data to server
        if (!bcp_sendrow(o_dbproc1))
            printf("Error, LoadOrdersTable() failed calling
bcp_sendrow(). Check error file.\n");
        orders_rows_loaded++;
        // CheckForCommit(o_dbproc1, orders_rows_loaded, "ORDERS",
&orders_time_start->time_start);
    }

    bcp_batch(o_dbproc1);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        bcp_done(o_dbproc1);
        dbcclose(o_dbproc1);

        if (aptr->build_index == 1)
            BuildIndex("idxordcl");
    }

    InterlockedIncrement(&order_threads_completed);
}

//=====
//
// Function : LoadNewOrderTable
//
//=====

void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    int i;
    long o_id;
    short o_d_id;
    short o_w_id;

    // Bind NEW-ORDER data
    bcp_bind(o_dbproc2, (BYTE *) &o_id, 0, -1, NULL, 0, 0, 1);
    bcp_bind(o_dbproc2, (BYTE *) &o_d_id, 0, -1, NULL, 0, 0, 2);
    bcp_bind(o_dbproc2, (BYTE *) &o_w_id, 0, -1, NULL, 0, 0, 3);

    for (i = 2100; i < 3000; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        if (!bcp_sendrow(o_dbproc2))
            printf("Error, LoadNewOrderTable() failed calling
bcp_sendrow(). Check error file.\n");
        new_order_rows_loaded++;
        // CheckForCommit(o_dbproc2, new_order_rows_loaded,
"NEW_ORDER", &new_order_time_start->time_start);
    }

    bcp_batch(o_dbproc2);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))

```



```

    {
        bcp_done(o_dbproc2);
        dbcclose(o_dbproc2);

        if (aptr->build_index == 1)
            BuildIndex("idxnodcl");
    }

    InterlockedIncrement(&order_threads_completed);
}

//=====
//
// Function   : LoadOrderLineTable
//
//=====

void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{
    int         i,j;
    long        o_id;
    short       o_d_id;
    short       o_w_id;
    long        ol;
    long        ol_i_id;
    short       ol_supply_w_id;
    short       ol_quantity;
    double      ol_amount;
    short       o_all_local;
    char        ol_dist_info[DIST_INFO_LEN+1];
    char        ol_delivery_d[50];

    // bind ORDER-LINE data
    bcp_bind(o_dbproc3, (BYTE *) &o_id,          0, -1, NULL, 0, 0,
1);
    bcp_bind(o_dbproc3, (BYTE *) &o_d_id,        0, -1, NULL, 0, 0,
2);
    bcp_bind(o_dbproc3, (BYTE *) &o_w_id,        0, -1, NULL, 0, 0,
3);
    bcp_bind(o_dbproc3, (BYTE *) &ol,           0, -1, NULL, 0, 0,
4);
    bcp_bind(o_dbproc3, (BYTE *) &ol_i_id,       0, -1, NULL, 0, 0,
5);
    bcp_bind(o_dbproc3, (BYTE *) &ol_supply_w_id, 0, -1, NULL, 0, 0,
6);
    bcp_bind(o_dbproc3, (BYTE *) ol_delivery_d,   0, 50,
NULL, 0, SQLCHAR, 7);
    bcp_bind(o_dbproc3, (BYTE *) &ol_quantity,   0, -1, NULL, 0, 0,
8);
    bcp_bind(o_dbproc3, (BYTE *) &ol_amount,     0, -1, NULL, 0,
SQLFLT8, 9);
    bcp_bind(o_dbproc3, (BYTE *) ol_dist_info,    0, DIST_INFO_LEN,
NULL, 0, 0, 10);

    for (i = 0; i < ORDERS_PER_DISTRICT; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;

```

```

        o_w_id = orders_buf[i].o_w_id;

        for (j=0; j < orders_buf[i].o_ol_cnt; j++)
        {
            ol = orders_buf[i].o_ol[j].ol;
            ol_i_id = orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id =
orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity = orders_buf[i].o_ol[j].ol_quantity;
            ol_amount = orders_buf[i].o_ol[j].ol_amount;
            // Changed to insure ol_delivery_d set properly
(now set in OrdersBufLoad)
            // CurrentDate(&ol_delivery_d);

            strcpy(ol_delivery_d,orders_buf[i].o_ol[j].ol_delivery_d);

            strcpy(ol_dist_info,orders_buf[i].o_ol[j].ol_dist_info);

            if (!bcp_sendrow(o_dbproc3))
                printf("Error, LoadOrderLineTable() failed
calling bcp_sendrow(). Check error file.\n");
            order_line_rows_loaded++;
            // CheckForCommit(o_dbproc3,
order_line_rows_loaded, "ORDER_LINE", &order_line_time_start->time_start);
        }

        bcp_batch(o_dbproc3);

        if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
        {
            bcp_done(o_dbproc3);
            dbcclose(o_dbproc3);

            if (aptr->build_index == 1)
                BuildIndex("idxodlcl");
        }

        InterlockedIncrement(&order_threads_completed);
    }

//=====
//
// Function   : GetPermutation
//
//=====

void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {

```

```

        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function   : CheckForCommit
//
//=====

void CheckForCommit(DBPROCESS *dbproc,
                   int rows_loaded,
                   char *table_name,
                   long *time_start)
{
    long      time_end, time_diff;

    // commit every "batch" rows

    if ( !(rows_loaded % aptr->batch) )
    {
        bcp_batch(dbproc);

        time_end = (TimeNow() / MILLI);
        time_diff = time_end - *time_start;

        printf("-> Loaded %ld rows into %s in %ld sec - Total = %d
(%.2f rps)\n",
               aptr->batch,
               table_name,
               time_diff,
               rows_loaded,
               (float) aptr->batch / (time_diff ? time_diff
: 1L));

        *time_start = time_end;
    }

    return;
}

//=====
//
// Function   : OpenConnections
//
//=====

void OpenConnections()
{
    RETCODE retcode;

    LOGINREC *login;

    login = dblogin();

```

```

retcode = DBSETLUSER(login, aptr->user);
if (retcode == FAIL)
{
    printf("DBSETLUSER failed.\n");
}
retcode = DBSETLPWD(login, aptr->password);
if (retcode == FAIL)
{
    printf("DBSETLPWD failed.\n");
}

retcode = DBSETLPACKET(login, (USHORT) aptr->pack_size);
if (retcode == FAIL)
{
    printf("DBSETLPACKET failed.\n");
}

printf("DB-Library packet size: %ld\n",aptr->pack_size);

// turn connection into a BCP connection
retcode = BCP_SETL(login, TRUE);
if (retcode == FAIL)
{
    printf("BCP_SETL failed.\n");
}

// open connections to SQL Server */
if ((i_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 1 to server %s.\n", aptr->server);
    exit(-1);
}

if ((w_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 2 to server %s.\n", aptr->server);
    exit(-1);
}

if ((w_dbproc2 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 3 to server %s.\n", aptr->server);
    exit(-1);
}

if ((c_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 4 to server %s.\n", aptr->server);
    exit(-1);
}

if ((c_dbproc2 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 5 to server %s.\n", aptr->server);
    exit(-1);
}

if ((o_dbproc1 = dbopen(login, aptr->server)) == NULL)
{

```

```

        printf("Error on login 6 to server %s.\n", aptr->server);
        exit(-1);
    }

    if ((o_dbproc2 = dbopen(login, aptr->server)) == NULL)
    {
        printf("Error on login 7 to server %s.\n", aptr->server);
        exit(-1);
    }

    if ((o_dbproc3 = dbopen(login, aptr->server)) == NULL)
    {
        printf("Error on login 8 to server %s.\n", aptr->server);
        exit(-1);
    }
}

//=====
//
// Function name: SQLErrHandler
//
//=====

int SQLErrHandler(SQLCONN *dbproc,
                  int      severity,
                  int      err,
                  int      oserr,
                  char     *dberrstr,
                  char     *oserrstr)
{
    char msg[256];
    FILE *fp1;
    char timebuf[128];
    char datebuf[128];

    _strtime(timebuf);
    _strdate(datebuf);

    sprintf(msg, "%s %s : DBLibrary (%ld) %s\n", datebuf, timebuf,
err, dberrstr);
    printf("%s",msg);

    fp1 = fopen("logs\tpccldr.err","a");
    if (fp1 == NULL)
    {
        printf("Error in opening errorlog file.\n");
    }
    else
    {
        fprintf(fp1, msg);
        fclose(fp1);
    }

    if (oserr != DBNOERR)
    {

```

```

        sprintf(msg, "%s %s : OSError (%ld) %s\n", datebuf,
timebuf, oserr, oserrstr);
        printf("%s",msg);

        fp1 = fopen("logs\tpccldr.err","a");
        if (fp1 == NULL)
        {
            printf("Error in opening errorlog file.\n");
        }
        else
        {
            fprintf(fp1, msg);
            fclose(fp1);
        }
    }

    if ((dbproc == NULL) || (DBDEAD(dbproc)))
    {
        exit(-1);
    }

    return (INT_CANCEL);
}

//=====
//
// Function name: SQLMsgHandler
//
//=====

int SQLMsgHandler(SQLCONN *dbproc,
                  DBINT    msgno,
                  int      msgstate,
                  int      severity,
                  char     *msgtext)
{
    char msg[256];
    FILE *fp1;
    char timebuf[128];
    char datebuf[128];

    if ( (msgno == 5701) || (msgno == 2528) || (msgno == 5703) || (msgno
== 6006) )
    {
        return(INT_CONTINUE);
    }

    if (msgno == 0)
    {
        return(INT_CONTINUE);
    }
    else
    {
        _strtime(timebuf);
        _strdate(datebuf);

```

```

        sprintf(msg, "%s %s : SQLServer (%ld) %s\n", datebuf,
timebuf, msgno, msgtext);

        printf("%s",msg);

        fp1 = fopen("logs\\tpccldr.err", "a");
        if (fp1 == NULL)
        {
            printf("Error in opening errorlog file.\n");
        }
        else
        {
            fprintf(fp1, msg);
            fclose(fp1);
        }

        exit(-1);
    }

    return (INT_CANCEL);
}

```

```

//=====
//
// Function name: CurrentDate
//
//=====

```

```

void CurrentDate(char *datetime)
{
    char timebuf[128];
    char datebuf[128];

    _strtime(timebuf);
    _strdate(datebuf);

    sprintf(datetime, "%s %s", datebuf, timebuf);
}

```

```

//=====
//
// Function name: BuildIndex
//
//=====

```

```

void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation: %s\n",index_script);

    sprintf(cmd, "isql -S%s -U%s -P%s -e -i%s\\%s.sql >>
logs\\%s.out",
                aptr->server,
                aptr->user,

```

```

        aptr->password,
        aptr->index_script_path,
        index_script,
        index_script);

    system(cmd);

    printf("Finished index creation: %s\n",index_script);
}

```

GETARGS.C

```

// TPC-C Benchmark Kit
//
// Module: GETARGS.C
// Author: DamienL

```

```

// Includes
#include "tpcc.h"

```

```

//=====
//
// Function name: GetArgsLoader
//
//=====

```

```

void GetArgsLoader(int argc, char **argv, TPCCLDR_ARGS *pargs)
{
    int i;
    char *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n", (int)
GetCurrentThreadId());
#endif

```

```

/* init args struct with some useful values */
pargs->server = SERVER;
pargs->user = USER;
pargs->password = PASSWORD;
pargs->database = DATABASE;
pargs->batch = BATCH;
pargs->num_warehouses = UNDEF;
pargs->table = NULL;
    pargs->loader_res_file = LOADER_RES_FILE;
    pargs->pack_size = DEF_LD_PACK_SIZE;
    pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
    pargs->build_index = BUILD_INDEX;
    pargs->index_script_path = INDEX_SCRIPT_PATH;

```

```

/* check for zero command line args */
if ( argc == 1 )
    GetArgsLoaderUsage();

```

```

for ( i = 1; i < argc; ++i)
{

```

```

if (argv[i][0] != '-' && argv[i][0] != '/')
{
printf("\nUnrecognized command");
GetArgsLoaderUsage();
exit(1);
}

ptr = argv[i];

switch (ptr[1])
{
case 'h':      /* Fall throught */
case 'H':
        GetArgsLoaderUsage();
        break;

case 'D':
        pargs->database = ptr+2;
        break;

case 'P':
        pargs->password = ptr+2;
        break;

case 'S':
        pargs->server = ptr+2;
        break;

case 'U':
        pargs->user = ptr+2;
        break;

case 'b':
        pargs->batch = atol(ptr+2);
        break;

case 'W':
        pargs->num_warehouses = atol(ptr+2);
        break;

case 's':
        pargs->starting_warehouse = atol(ptr+2);
        break;

case 't':
        pargs->table = ptr+2;
        break;

case 'f':
        pargs->loader_res_file = ptr+2;
        break;

case 'p':
        pargs->pack_size = atol(ptr+2);
        break;

case 'i':
        pargs->build_index = atol(ptr+2);

```

```

case 'd':
        pargs->index_script_path = ptr+2;
        break;

default:
        GetArgsLoaderUsage();
        exit(-1);
        break;
}

/* check for required args */
if (pargs->num_warehouses == UNDEF )
{
        printf("Number of Warehouses is required\n");
        exit(-2);
}

return;
}

//=====
//
// Function name: GetArgsLoaderUsage
//
//=====

void GetArgsLoaderUsage()
{
#ifdef DEBUG
        printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int)
GetCurrentThreadId());
#endif

        printf("TPCCldr:\n\n");
        printf("Parameter
Default\n");
        printf("-----\n");
        printf("-W Number of Warehouses to Load           Required
\n");
        printf("-S Server                                     %s\n",
SERVER);
        printf("-U Username                                     %s\n",
USER);
        printf("-P Password                                     %s\n",
PASSWORD);
        printf("-D Database                                     %s\n",
DATABASE);
        printf("-b Batch Size
%d\n", (long) BATCH);
        printf("-p TDS packet size
%d\n", (long) DEFLDPACKSIZE);
        printf("-f Loader Results Output Filename
%s\n", LOADER_RES_FILE);
        printf("-s Starting Warehouse
%d\n", (long) DEF_STARTING_WAREHOUSE);

```

```

    printf("-i Build Option (data = 0, data and index = 1)
%ld\n", (long) BUILD_INDEX);
    printf("-d Index Script Path
%s\n", INDEX_SCRIPT_PATH);
    printf("-t Table to Load
tables \n");
    printf("    [item|warehouse|customer|orders]\n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

//=====
//
// Function name: GetArgsMaster
//
//=====

void GetArgsMaster(int argc, char **argv, MASTER_DATA *pargs)
{
    int        i;
    char       *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsMaster()\n", (int)
GetCurrentThreadId());
#endif

    pargs->server          = SERVER;
    pargs->database        = DATABASE;
    pargs->admin_database  = ADMIN_DATABASE;
    pargs->user            = USER;
    pargs->password       = PASSWORD;
    pargs->ramp_up         = RAMP_UP;
    pargs->steady_state    = STEADY_STATE;
    pargs->ramp_down       = RAMP_DOWN;
    pargs->num_users       = NUM_USERS;
    pargs->num_warehouses  = NUM_WAREHOUSES;
    pargs->think_times     = THINK_TIMES;
    pargs->display_data    = DISPLAY_DATA;
    pargs->deadlock_retry  = DEADLOCK_RETRY;
    pargs->tran            = TRANSACTION;
    pargs->client_mode     = CLIENT_MODE;
    pargs->comment         = NULL;
    pargs->load_multiplier = DEF_LOAD_MULTIPLIER;
    pargs->checkpoint_interval = DEF_CHECKPOINT_INTERVAL;
    pargs->first_checkpoint = DEF_FIRST_CHECKPOINT;
    pargs->delivery_backoff = DELIVERY_BACKOFF;
    pargs->num_deliveries  = NUM_DELIVERIES;
    pargs->disable_90th    = DISABLE_90TH;
    pargs->enable_sqlstat  = ENABLE_SQLSTAT;
    pargs->resfilename     = RESFILENAME;
    pargs->sqlstat_filename = SQLSTAT_FILENAME;
    pargs->sqlstat_period  = SQLSTAT_PERIOD;
    pargs->shutdown_server = SHUTDOWN_SERVER;
    pargs->auto_run        = AUTO_RUN;
    pargs->disable_sqlperf = DISABLE_SQLPERF;

    /* check for zero command line args */

```

```

if ( argc == 1 )
    GetArgsMasterUsage();

for ( i = 1; i < argc; ++i)
{
    if (argv[i][0] != '-' && argv[i][0] != '/')
    {
        printf("\nUnrecognized command");
        GetArgsMasterUsage();
        exit(1);
    }

    ptr = argv[i];

    switch (ptr[1])
    {
        case 'h': /* Fall throught */
            GetArgsMasterUsage();
            break;

        case 'S':
            pargs->server = ptr+2;
            break;

        case 'D':
            pargs->database = ptr+2;
            break;

        case 'A':
            pargs->admin_database = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'P':
            pargs->password = ptr+2;
            break;

        case 'u':
            pargs->ramp_up = atol(ptr+2);
            break;

        case 's':
            pargs->steady_state = atol(ptr+2);
            break;

        case 'd':
            pargs->ramp_down = atol(ptr+2);
            break;

        case 'c':
            pargs->num_users = atol(ptr+2);
            break;

        case 'w':
            pargs->num_warehouses = atol(ptr+2);
            break;

        case 'T':

```

```

                pargs->think_times = atol(ptr+2);
                break;
case 'o':
                pargs->display_data = atol(ptr+2);
                break;
                case 'm':
                pargs->load_multiplier = atof(ptr+2);
                break;
case 'f':
                pargs->first_checkpoint = atol(ptr+2);
                break;
case 'i':
                pargs->checkpoint_interval = atol(ptr+2);
                break;
case 'C':
                pargs->comment = ptr+2;
                break;
case 'B':
                pargs->client_mode = atol(ptr+2);
                break;
case 'n':
                pargs->num_deliveries = atol(ptr+2);
                break;
case 'b':
                pargs->delivery_backoff = atol(ptr+2);
                break;
                case 'r':
                pargs->deadlock_retry = (short) atol(ptr+2);
                break;
                case 't':
                pargs->tran = atol(ptr+2);
                break;
                case 'E':
                pargs->enable_sqlstat = atol(ptr+2);
                break;
case 'e':
                pargs->sqlstat_filename = ptr+2;
                break;
                case 'g':
                pargs->shutdown_server = atol(ptr+2);
                break;
case 'F':
                pargs->resfilename = ptr+2;
                break;
                case 'N':
                pargs->disable_90th = atol(ptr+2);
                break;
                case 'a':
                pargs->auto_run = atol(ptr+2);
                break;
                case 'q':
                pargs->disable_sqlperf = atol(ptr+2);
                break;
                case 'W':
                pargs->sqlstat_period = atol(ptr+2);
                break;
                default:
                GetArgsMasterUsage();
                exit(-1);
                break;
        }
    }
    return;
}

//=====
// Function name: GetArgsMasterUsage
//=====
void GetArgsMasterUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsMasterUsage()\n", (int)
GetCurrentThreadId());
#endif
    printf("MASTER:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Server
%s\n", SERVER);
    printf("-D Database
%s\n", DATABASE);
    printf("-A Admin Database
%s\n", ADMIN_DATABASE);
    printf("-U Username
%s\n", USER);
    printf("-P Password
%s\n", PASSWORD);
    printf("-u Ramp Up Time (seconds)
%ld\n", (long) RAMP_UP);
    printf("-s Steady State Time (seconds)
%ld\n", (long) STEADY_STATE);

```

```

    printf("-d Ramp Down Time (seconds)
%ld\n", (long) RAMP_DOWN);
    printf("-c Number of Users
%ld\n", (long) NUM_USERS);
    printf("-w Number of Warehouses
%ld\n", (long) NUM_WAREHOUSES);
    printf("-f First Checkpoint (seconds)
%ld\n", (long) DEF_FIRST_CHECKPOINT);
    printf("-i Checkpoint Interval (seconds)
%ld\n", (long) DEF_CHECKPOINT_INTERVAL);
    printf("-B Client mode (TPC-C Scaled = 0, TPC-C Batch = 1)
%ld\n", (long) CLIENT_MODE);
    printf("-n Number of Delivery Threads per Client Driver
%ld\n", (long) NUM_DELIVERIES);
    printf("-b Delivery Queue Backoff Delay (seconds)
%ld\n", (long) DELIVERY_BACKOFF);

    printf("-r Deadlock Retries
%ld\n", (long) DEADLOCK_RETRY);
    printf("-T Use Think Times (no = 0, yes = 1)
%ld\n", (long) THINK_TIMES);
    printf("-m Think Time Load Multiplier
%0.4f\n", DEF_LOAD_MULTIPLIER);
    printf("-o Display Data to Console (no = 0, yes = 1)
%ld\n", (long) DISPLAY_DATA);
    printf("-t Transaction (0, 1, 2, 3, 4, 5)
%ld\n", (long) TRANSACTION);

    printf("-N Disable 90th Per. Calc. (no = 0, yes = 1)
%ld\n", (long) DISABLE_90TH);
    printf("-E Enable Steady State Sqlstats Collection (no = 0, yes =
1) %ld\n", (long) ENABLE_SQLSTAT);
    printf("-W Sqlstats Collection Period (seconds)
%ld\n", (long) SQLSTAT_PERIOD);
    printf("-e Sqlstats File Name
%s\n", SQLSTAT_FILENAME);
    printf("-g Shutdown SQL Server at End of Test (no = 0, yes = 1)
%ld\n", (long) SHUTDOWN_SERVER);
    printf("-F Result File Name
%s\n", RESFILENAME);
    printf("-a Automated Test Run (no = 0, yes = 1)
%ld\n", (long) AUTO_RUN);
    printf("-C Comment to Include in Result File
None\n");
    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

//=====
//
// Function name: GetArgsClient
//
//=====

void GetArgsClient(int argc, char **argv, GLOBAL_CLIENT_DATA *pClient)
{
    int    i;
    char   *ptr;

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsClient()\n", (int)
GetCurrentThreadId());
#endif

    pClient->num_threads      = NUM_THREADS;
    pClient->server           = SERVER;
    pClient->database        = DATABASE;
    pClient->admin_database   = ADMIN_DATABASE;
    pClient->user             = USER;
    pClient->password         = PASSWORD;
    pClient->pack_size        = (long) DEFCLPACKSIZE;
    pClient->synch_servername = SYNCH_SERVERNAME;
    pClient->disable_delivery_resfiles = DISABLE_DELIVERY_RESFILES;
    pClient->enable_qj        = ENABLE_QJ;

/* check for 1 or more command line args */
if ( argc != 1 )
{
    for ( i = 1; i < argc; ++i)
    {
        if (argv[i][0] != '-' && argv[i][0] != '/')
        {
            printf("\nUnrecognized command");
            GetArgsClientUsage();
            exit(1);
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case 'S':
                pClient->server = ptr+2;
                break;

            case 'D':
                pClient->database = ptr+2;
                break;

            case 'A':
                pClient->admin_database = ptr+2;
                break;

            case 'U':
                pClient->user = ptr+2;
                break;

            case 'P':
                pClient->password = ptr+2;
                break;

            case 'c':
                pClient->num_threads = atol(ptr+2);
                break;

            case 'p':
                pClient->pack_size = atol(ptr+2);
                break;

            case 'd':

```



```

        pClient->disable_delivery_resfiles =
atol(ptr+2);
        break;
    case 's':
        pClient->synch_servername = ptr+2;
        break;
    case 'q':
        pClient->enable_qj = atol(ptr+2);
        break;
    default:
        GetArgsClientUsage();
        exit(-1);
        break;
    }
}

return;
}

//=====
//
// Function name: GetArgsClientUsage
//
//=====

void GetArgsClientUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsClientUsage()\n", (int)
GetCurrentThreadId());
#endif

    printf("CLIENT:\n\n");
    printf("Parameter
Default\n");
    printf("-----
-\n");
    printf("-S Server                %s\n",
SERVER);
    printf("-D Database                %s\n",
DATABASE);
    printf("-A Admin Database            %s\n",
ADMIN_DATABASE);
    printf("-U Username                %s\n",
USER);
    printf("-P Password                %s\n",
PASSWORD);
    printf("-c Number of User Connections
%ld\n", (long) NUM_THREADS);
    printf("-p TDS Packet Size
%ld\n", (long) DEFCLPACKSIZE);
    printf("-d Disable Delivery Result Files (no = 0, yes = 1)
%ld\n", (long) DISABLE_DELIVERY_RESFILES);

    printf("-s Master Driver Servername                %s\n",
SYNCH_SERVERNAME);

    printf("\nNote:  Command line switches are case sensitive.\n");
    exit(0);
}

//=====
//
// Function name: GetArgsDelivery
//
//=====
void GetArgsDelivery(int argc, char **argv, DELIVERY_ARGS *pDelivery)
{
    int        i;
    char       *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsDelivery()\n", (int)
GetCurrentThreadId());
#endif

    pDelivery->pipe_num = 0;

    /* check for 1 or more command line args */
    if ( argc != 1 )
    {
        for ( i = 1; i < argc; ++i)
        {
            if (argv[i][0] != '-' && argv[i][0] != '/')
            {
                printf("\nUnrecognized command");
                GetArgsClientUsage();
                exit(1);
            }
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case 'p':
                pDelivery->pipe_num = (long)
atol(ptr+2);
                break;

            default:
                printf("ERROR:  No pipe number
specified.");
                exit(-1);
                break;
        }
    }

    return;
}

```

```

//=====
//
// Function name: GetArgsSQLStat
//
//=====

void GetArgsSQLStat(int argc, char **argv, SQLSTAT_ARGS *pargs)
{
    int        i;
    char        *ptr;

    /* init args struct with some useful values */
    pargs->server      = SERVER;
    pargs->user         = USER;
    pargs->password    = PASSWORD;
    pargs->admin_database = ADMIN_DATABASE;
    pargs->sqlstat_filename = SQLSTAT_FILENAME;
    pargs->run_id      = UNDEF;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsSQLStatUsage();

    for ( i = 1; i < argc; ++i)
    {
        if (argv[i][0] != '-' && argv[i][0] != '/')
        {
            printf("\nUnrecognized command");
            GetArgsSQLStatUsage();
            exit(1);
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case 'S':
                pargs->server = ptr+2;
                break;

            case 'U':
                pargs->user = ptr+2;
                break;

            case 'P':
                pargs->password = ptr+2;
                break;

            case 'A':
                pargs->admin_database = ptr+2;
                break;

            case 'i':
                pargs->run_id = atoi(ptr+2);
                break;

            case 'f':
                pargs->sqlstat_filename = ptr+2;
                break;
        }
    }
}

```

```

        default:
            GetArgsSQLStatUsage();
            exit(-1);
            break;
    }
}

/* check for required args */
if (pargs->run_id == UNDEF )
{
    printf("Error, Run ID is required.\n");
    exit(-2);
}

return;
}

//=====
//
// Function name: GetArgsSQLStatUsage
//
//=====

void GetArgsSQLStatUsage()
{
    printf("SQLSTAT:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Server                %s\n",
SERVER);
    printf("-U Username                %s\n",
USER);
    printf("-P Password                %s\n",
PASSWORD);
    printf("-A Admin Database          %s\n",
ADMIN_DATABASE);
    printf("-i Run ID
(required)\n");
    printf("-f Statistics Result file
%s\n", SQLSTAT_FILENAME);

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

RANDOM.C

/* FILE: RANDOM.C
* Microsoft TPC-C Kit Ver. 3.00.000
* Audited 08/23/96, By Francois Raab
*
* Copyright Microsoft, 1996
*

```

```

*   PURPOSE:      Random number generation functions for Microsoft
TPC-C Benchmark Kit
*   Author:      Damien Lindauer
*                damienl@Microsoft.com
*/

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A          16807
#define M          2147483647
#define Q          127773      /* M div A */
#define R          2836       /* M mod A */
#define Thread    __declspec(thread)

// Globals
long   Thread Seed = 0;      /* thread local seed */

/*****
*
*   random -
*
*   Implements a GOOD pseudo random number generator.  This generator
*   will/should? run the complete period before repeating.
*
*   Copied from:
*
*   Random Numbers Generators: Good Ones Are Hard to Find.
*
*   Communications of the ACM - October 1988 Volume 31 Number 10
*
*   Machine Dependencies:
*
*   long must be 2 ^ 31 - 1 or greater.
*
*****/

/*****
* seed - load the Seed value used in irand and drand.  Should be used
before *
*   first call to irand or drand.
*
*****/

void seed(long val)
{

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
    printf("Old Seed %ld New Seed %ld\n",Seed, val);
#endif

    if ( val < 0 )
        val = abs(val);

    Seed = val;
}

/*****
*
*
*   irand - returns a 32 bit integer pseudo random number with a period of
*
*   1 to 2 ^ 32 - 1.
*
*   parameters:
*
*   none.
*
*   returns:
*
*   32 bit integer - defined as long ( see above ).
*
*   side effects:
*
*   seed get recomputed.
*****/

long irand()
{
    register long   s;      /* copy of seed */
    register long   test;   /* test flag */
    register long   hi;    /* tmp value for speed */
    register long   lo;    /* tmp value for speed */

#ifdef DEBUG
    printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

    s = Seed;
    hi = s / Q;
    lo = s % Q;

    test = A * lo - R * hi;
    if ( test > 0 )

```

```

        Seed = test;
    else
        Seed = test + M;
    }
    return( Seed );
}

/*****
 *
 * drand - returns a double pseudo random number between 0.0 and 1.0.
 *
 * See irand.
 *****/
double drand()
{
#ifdef DEBUG
    printf("[%d]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

    return( (double)irand() / 2147483647.0);
}

//=====
// Function : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%d]DBG: Entering RandomNumber()...\n", (int)
GetCurrentThreadId());
#endif

    if ( upper == lower ) /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )
        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-
96 perf enhancement */

#ifdef DEBUG
    printf("[%d]DBG: RandomNumber between %ld & %ld ==> %ld\n",
(int) GetCurrentThreadId(), lower, upper,
rand_num);
#endif
}

```

```

    }
    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
                    long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%d]DBG: Entering RandomNumber()...\n", (int)
GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else
        rand_num = lower + irand() % ((upper > lower) ? upper -
lower : upper);

#ifdef DEBUG
    printf("[%d]DBG: RandomNumber between %ld & %ld ==> %ld\n",
(int) GetCurrentThreadId(), lower, upper,
rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,
            long y,
            long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%d]DBG: Entering NURand()...\n", (int)
GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-
x+1))+x;

#ifdef DEBUG

```

```

    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(),
rand_num);
#endif

    return rand_num;
}

```

UTIL.C

```

// TPC-C Benchmark Kit
//
// Module: UTIL.C
// Author: DamienL

```

```

// Includes
#include "tpcc.h"

```

```

//=====
//
// Function name: UtilSleep
//
//=====

```

```

void UtilSleep(long delay)
{

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilSleep()\n", (int)
GetCurrentThreadId());
#endif

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Sleeping for %ld seconds...\n", (int)
GetCurrentThreadId(), delay);
#endif

```

```

    Sleep(delay * 1000);
}

```

```

//=====
//
// Function name: UtilSleep
//
//=====

```

```

void UtilSleepMs(long delay)
{

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilSleepMs()\n", (int)
GetCurrentThreadId());
#endif

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Sleeping for %ld milliseconds...\n", (int)
GetCurrentThreadId(), delay);
#endif

```

```

    Sleep(delay);
}

```

```

//=====
//
// Function name: UtilPrintNewOrder
//
//=====

```

```

void UtilPrintNewOrder(NEW_ORDER_DATA *pNewOrder)
{
    int i;

```

```

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintNewOrder()\n", (int)
GetCurrentThreadId());
#endif

```

```

    EnterCriticalSection(&ConsoleCritSec);

```

```

    printf("\n[%04ld]\tNewOrder Transaction\n\n", (int)
GetCurrentThreadId());

```

```

    printf("Warehouse: %ld\n"
           "District: %ld\n"
           "Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n\n"
           "Customer Number: %ld\n"
           "Customer Name: %s\n"
           "Customer Credit: %s\n"
           "Cusotmer Discount: %02.2f%\n\n"
           "Order Number: %ld\n"
           "Warehouse Tax: %02.2f%\n"
           "District Tax: %02.2f%\n\n"
           "Number of Order Lines: %ld\n\n",
           (int) pNewOrder->w_id,
           (int) pNewOrder->d_id,
           (char *) pNewOrder->o_entry_d.month,
           (char *) pNewOrder->o_entry_d.day,
           (char *) pNewOrder->o_entry_d.year,
           (char *) pNewOrder->o_entry_d.hour,
           (char *) pNewOrder->o_entry_d.minute,
           (char *) pNewOrder->o_entry_d.second,
           (int) pNewOrder->c_id,
           (char *) pNewOrder->c_last,
           (char *) pNewOrder->c_credit,
           (float) pNewOrder->c_discount,
           (int) pNewOrder->o_id,
           (float) pNewOrder->w_tax,
           (float) pNewOrder->d_tax,
           (int) pNewOrder->o_ol_cnt);

```

```

    printf("Supp_W Item_Id Item Name                Qty Stock B/G
Price    Amount    \n");
    printf("-----\n");
    printf("-----\n");

```

```

    for (i=0; i < pNewOrder->o_ol_cnt; i++)
    {
        printf("%04ld %06ld %24s %02ld %03ld %1s %8.2f\n",
            (int) pNewOrder->Ol[i].ol_supply_w_id,
            (int) pNewOrder->Ol[i].ol_i_id,
            (char *) pNewOrder->Ol[i].ol_i_name,
            (int) pNewOrder->Ol[i].ol_quantity,
            (int) pNewOrder->Ol[i].ol_stock,
            (char *) pNewOrder->Ol[i].ol_brand_generic,
            (float) pNewOrder->Ol[i].ol_i_price,
            (float) pNewOrder->Ol[i].ol_amount);
    }

    printf("\nTotal: $%05.2f\n\n",
        (float) pNewOrder->total_amount);

    printf("Execution Status: %s\n\n",
        (char *) pNewOrder->execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintPayment
//
//=====

void UtilPrintPayment(PAYMENT_DATA *pPayment)
{
    char tmp_data[201];
    char data_line_1[51];
    char data_line_2[51];
    char data_line_3[51];
    char data_line_4[51];

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintPayment()\n", (int)
        GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tPayment Transaction\n\n", (int)
        GetCurrentThreadId());

    printf("Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n\n",
        (int) pPayment->h_date.month,
        (int) pPayment->h_date.day,
        (int) pPayment->h_date.year,
        (int) pPayment->h_date.hour,
        (int) pPayment->h_date.minute,
        (int) pPayment->h_date.second);

    printf("Warehouse: %ld\n"
        "District: %ld\n",

```

```

        (int) pPayment->w_id,
        (int) pPayment->d_id);

    printf("Warehouse Address Street 1: %s\n"
        "Warehouse Address Street 2: %s\n",
        (char *) pPayment->w_street_1,
        (char *) pPayment->w_street_2);

    printf("Warehouse Address City: %s\n"
        "Warehouse Address State: %s\n"
        "Warehouse Address Zip: %s\n\n",
        (char *) pPayment->w_city,
        (char *) pPayment->w_state,
        (char *) pPayment->w_zip);

    printf("District Address Street 1: %s\n"
        "District Address Street 2: %s\n",
        (char *) pPayment->d_street_1,
        (char *) pPayment->d_street_2);

    printf("District Address City: %s\n"
        "District Address State: %s\n"
        "District Address Zip: %s\n\n",
        (char *) pPayment->d_city,
        (char *) pPayment->d_state,
        (char *) pPayment->d_zip);

    printf("Customer Number: %ld\n"
        "Customer Warehouse: %ld\n"
        "Customer District: %ld\n",
        (int) pPayment->c_id,
        (int) pPayment->c_w_id,
        (int) pPayment->c_d_id);

    printf("Customer Name: %s %s %s\n"
        "Customer Since: %02ld-%02ld-%04ld\n",
        (char *) pPayment->c_first,
        (char *) pPayment->c_middle,
        (char *) pPayment->c_last,
        (int) pPayment->c_since.month,
        (int) pPayment->c_since.day,
        (int) pPayment->c_since.year);

    printf("Customer Address Street 1: %s\n"
        "Customer Address Street 2: %s\n"
        "Customer Address City: %s\n"
        "Customer Address State: %s\n"
        "Customer Address Zip: %s\n"
        "Customer Phone Number: %s\n\n"
        "Customer Credit: %s\n"
        "Customer Discount: %02.2f%%\n",
        (char *) pPayment->c_street_1,
        (char *) pPayment->c_street_2,
        (char *) pPayment->c_city,
        (char *) pPayment->c_state,
        (char *) pPayment->c_zip,
        (char *) pPayment->c_phone,
        (char *) pPayment->c_credit,
        (double) pPayment->c_discount);

    printf("Amount Paid: $%04.2f\n"

```

```

        "New Customer Balance: $%10.2f\n",
        (float) pPayment->h_amount,
        (double) pPayment->c_balance);
printf("Credit Limit: $%10.2f\n\n",
        (double) pPayment->c_credit_lim);
if (strcmp(pPayment->c_data, " ") != 0)
{
    strcpy(tmp_data, pPayment->c_data);
    strncpy(data_line_1, tmp_data, 50); data_line_1[50] =
'\0';
    strncpy(data_line_2, &tmp_data[50], 50); data_line_2[50] =
'\0';
    strncpy(data_line_3, &tmp_data[100], 50); data_line_3[50] =
'\0';
    strncpy(data_line_4, &tmp_data[150], 50); data_line_4[50] =
'\0';
}
else
{
    strcpy(data_line_1, " "); strcpy(data_line_2, " ");
    strcpy(data_line_3, " "); strcpy(data_line_4, " ");
}
printf("
-----
\n");
printf("Customer Data: |%50s|\n", data_line_1);
printf("                  |%50s|\n", data_line_2);
printf("                  |%50s|\n", data_line_3);
printf("                  |%50s|\n", data_line_4);
printf("
-----
\n\n");

printf("Execution Status: %s\n\n",
        (char *) pPayment->execution_status);

LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintOrderStatus
//=====

void UtilPrintOrderStatus(ORDER_STATUS_DATA *pOrderStatus)
{
    int i;

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintOrderStatus()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

```

```

printf("\n[%04ld]\tOrder-Status Transaction\n\n", (int)
GetCurrentThreadId());

printf("Warehouse: %ld\n"
        "District: %ld\n\n",
        (int) pOrderStatus->w_id,
        (int) pOrderStatus->d_id);

printf("Customer Number: %ld\n"
        "Customer Name: %s %s %s\n",
        (int) pOrderStatus->c_id,
        (char *) pOrderStatus->c_first,
        (char *) pOrderStatus->c_middle,
        (char *) pOrderStatus->c_last);

printf("Customer Balance: $%5.2f\n\n",
        (double) pOrderStatus->c_balance);

printf("Order Number: %ld\n"
        "Entry Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n"
        "Carrier Number: %ld\n\n"
        "Number of order lines: %ld\n\n",
        (int) pOrderStatus->o_id,
        (int) pOrderStatus->o_entry_d.month,
        (int) pOrderStatus->o_entry_d.day,
        (int) pOrderStatus->o_entry_d.year,
        (int) pOrderStatus->o_entry_d.hour,
        (int) pOrderStatus->o_entry_d.minute,
        (int) pOrderStatus->o_entry_d.second,
        (int) pOrderStatus->o_carrier_id,
        (int) pOrderStatus->o_ol_cnt);

printf ("Supply-W      Item-Id      Delivery-Date      Qty      Amount      \n");
printf ("-----      -      -      -      -      -
\n");

for (i=0;i < pOrderStatus->o_ol_cnt; i++)
{
    printf("%04ld          %06ld          %02ld/%02ld/%04ld
%02ld          %9.2f\n",
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_supply_w_id,
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_i_id,
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.month,
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.day,
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.year,
        (int) pOrderStatus-
>OlOrderStatusData[i].ol_quantity,
        (double) pOrderStatus-
>OlOrderStatusData[i].ol_amount);
}

if (pOrderStatus->o_ol_cnt == 0)
    printf("\nNo Order-Status items.\n\n");

printf("\nExecution Status: %s\n\n",

```

```

        (char *) pOrderStatus->execution_status);
    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintDelivery
//
//=====

void UtilPrintDelivery(DELIVERY_DATA *pQueuedDelivery)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilPrintDelivery()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tDelivery Transaction\n\n", (int)
GetCurrentThreadId());

    printf("Warehouse: %ld\n", (int) pQueuedDelivery->w_id);

    printf("Carrier Number: %ld\n\n", (int) pQueuedDelivery-
>o_carrier_id);

    printf("Execution Status: %s\n\n", (char *) pQueuedDelivery-
>execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintStockLevel
//
//=====

void UtilPrintStockLevel(STOCK_LEVEL_DATA *pStockLevel)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilPrintStockLevel()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tStock-Level Transaction\n\n", (int)
GetCurrentThreadId());

    printf("Warehouse: %ld\nDistrict: %ld\n",
(int) pStockLevel->w_id,
(int) pStockLevel->d_id);

```

```

    printf("Stock Level Threshold: %ld\n\n", (int) pStockLevel-
>thresh_hold);

    printf("Low Stock Count: %ld\n\n", (int) pStockLevel->low_stock);

    printf("Execution Status: %s\n\n", (char *) pStockLevel-
>execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilError
//
//=====
void UtilError(long threadid, char * header, char *msg)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilError()\n", (int)
GetCurrentThreadId());
#endif

    printf("[%d] %s: %s\n", (int) threadid, header, msg);
}

//=====
//
// Function name: UtilFatalError
//
//=====
void UtilFatalError(long threadid, char * header, char *msg)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilFatalError()\n", (int)
GetCurrentThreadId());
#endif

    printf("[Thread: %ld]... %s: %s\n", (int) threadid, header, msg);
    exit(-1);
}

//=====
//
// Function name: UtilStrCpy
//
//=====
void UtilStrCpy(char * pDest, char * pSrc, int n)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilStrCpy()\n", (int)
GetCurrentThreadId());
#endif

```



```

    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
}

#ifdef USE_CONMON
//=====
//
// Function name: WriteConsoleString
//
//=====
void WriteConsoleString(HANDLE hConMon, char *str, short x, short y, short
color, BOOL pad)
{
    COORD    dwWriteCoord = {0, 0};
    DWORD    cCharsWritten;
    LPTVOID  dummy;
    int      len, i;

#ifdef DEBUG
    printf("[%ld]DBG: Entering WriteConsoleString()\n", (int)
GetCurrentThreadId());
#endif

    dwWriteCoord.X = x;
    dwWriteCoord.Y = y;

    if (pad)
    {
        len = strlen(str);
        if (len < CON_LINE_SIZE)
        {
            for(i=1;i<CON_LINE_SIZE-len;i++)
            {
                strcat(str, " ");
            }
        }

        EnterCriticalSection(&ConsoleCritSec);

        switch (color)
        {
            case YELLOW:
                SetConsoleTextAttribute(hConMon,
                    FOREGROUND_INTENSITY | FOREGROUND_GREEN |
FOREGROUND_RED | BACKGROUND_BLUE);
                break;

            case RED:
                SetConsoleTextAttribute(hConMon,
                    FOREGROUND_INTENSITY | FOREGROUND_RED |
BACKGROUND_BLUE);
                break;

            case GREEN:
                SetConsoleTextAttribute(hConMon,
                    FOREGROUND_INTENSITY | FOREGROUND_GREEN |
BACKGROUND_BLUE);
                break;
        }
    }
}

```

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```

    }

    SetConsoleCursorPosition(hConMon, dwWriteCoord);
    WriteConsole(hConMon, str, strlen(str), &cCharsWritten, dummy);

    LeaveCriticalSection(&ConsoleCritSec);
}
#endif

//=====
//
// Function name: AddDeliveryQueueNode
//
//=====
BOOL AddDeliveryQueueNode(DELIVERY_PTR node_to_add)
{
    DELIVERY_PTR    local_node;

#ifdef DEBUG
    DELIVERY_PTR    ptrtmp;
    short            i;
#endif

    EnterCriticalSection(&QueuedDeliveryCritSec);

    if ((local_node = malloc(sizeof(struct delivery_node)) ) == NULL)
    {
        printf("ERROR:  problem allocating memory for delivery
queue.\n");
        exit(-1);
    }
    else
    {
        memcpy(local_node, node_to_add, sizeof (struct
delivery_node));

        if (queued_delivery_cnt == 0)
        {
            delivery_head = local_node;
            delivery_head->next_delivery = NULL;
            delivery_tail = delivery_head;
        }
        else
        {
            local_node->next_delivery = NULL;
            delivery_tail->next_delivery = local_node;
            delivery_tail = local_node;
        }

        queued_delivery_cnt++;
    }

#ifdef DEBUG
    i=0;
    printf("Add to delivery list: %ld\n",queued_delivery_cnt);
    ptrtmp=delivery_head;
    while (ptrtmp != NULL)

```

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```

    {
        i++;
        printf("%ld - w_id %ld - o_carrier_id %ld - queue_time
%d/%d/%d %d:%d:%d:%d\n",
            i, ptrtmp->w_id, ptrtmp->o_carrier_id,
            ptrtmp->queue_time.wMonth,
            ptrtmp->queue_time.wDay,
            ptrtmp->queue_time.wYear,
            ptrtmp->queue_time.wHour,
            ptrtmp->queue_time.wMinute,
            ptrtmp->queue_time.wSecond,
            ptrtmp->queue_time.wMilliseconds);

        ptrtmp=ptrtmp->next_delivery;
    }
#endif

    LeaveCriticalSection(&QueuedDeliveryCritSec);

    return TRUE;
}

//=====
//
// Function name: GetDeliveryQueueNode
//
//=====

BOOL GetDeliveryQueueNode(DELIVERY_PTR node_to_get)
{
    DELIVERY_PTR    local_node;
    BOOL            rc;
#ifdef DEBUG
    DELIVERY_PTR    ptrtmp;
    short           i;
#endif

    EnterCriticalSection(&QueuedDeliveryCritSec);

    if (queued_delivery_cnt == 0)
    {
#ifdef DEBUG
        printf("No delivery nodes found.\n");
#endif
        rc = FALSE;
    }
    else
    {
        memcpy(node_to_get, delivery_head, sizeof(struct
delivery_node));

        if (queued_delivery_cnt == 1)
        {
            free(delivery_head);
            delivery_head = NULL;
            queued_delivery_cnt = 0;

```

```

        }
    }
    else
    {
        local_node = delivery_head;
        delivery_head = delivery_head->next_delivery;
        free(local_node);
        queued_delivery_cnt--;
    }

#ifdef DEBUG
    i=0;
    printf("Get from delivery list:
%ld\n", queued_delivery_cnt);
    ptrtmp=delivery_head;
    while (ptrtmp != NULL)
    {
        i++;
        printf("%ld - w_id %ld - o_carrier_id %ld -
queue_time %d/%d/%d %d:%d:%d:%d\n",
            i, ptrtmp->w_id, ptrtmp->
o_carrier_id,
            ptrtmp->queue_time.wMonth,
            ptrtmp->queue_time.wDay,
            ptrtmp->queue_time.wYear,
            ptrtmp->queue_time.wHour,
            ptrtmp->queue_time.wMinute,
            ptrtmp->queue_time.wSecond,
            ptrtmp->queue_time.wMilliseconds);

        ptrtmp=ptrtmp->next_delivery;
    }
#endif

    rc = TRUE;
}

    LeaveCriticalSection(&QueuedDeliveryCritSec);

    return rc;
}

//=====
//
// Function name: WriteDeliveryString
//
//=====

void WriteDeliveryString(char buf[255])
{
    DWORD    bytesWritten;
    DWORD    retCode;

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilDeliveryMsg()\n", (int)
GetCurrentThreadId());
#endif

```

```
    EnterCriticalSection(&WriteDeliveryCritSec);  
retCode = WriteFile (hDeliveryMonPipe, buf, PLEASE_WRITE,  
                    &bytesWritten, NULL);  
    LeaveCriticalSection(&WriteDeliveryCritSec);  
}
```


Appendix C - Tunable Parameters

Microsoft Windows NT 4.0 Configuration Parameters

There were no Windows NT Registry parameters that were changed from their default settings. The following services were disabled in the Windows NT Control Panel/ Services on the Server:

- License Logging Service
- NT LM Security Support Provider
- Plug and Play
- Spooler

Microsoft SQL Server Startup Parameters

```
c:\mssql\bin\sqlservr -c -x -t1081 -T812 -T3502 -Cd1448000 -Cp6000
```

Where:

- -c Start SQL Server independently of the Service Control Manager
- -x Disables the keeping of CPU time and cache hit ratio statistics
- -t1081 Allows the index pages a “second” trip through the cache
- -T812 Disables checkpoint buffer sorting
- -T3502 Writes a message to the SQL Server Errorlog showing the beginning and ending time of each checkpoint
- -Cd1448000 Defines the number of 2KB database cache buffers
- -Cp6000 Defines the number of buffers for the procedure cache

SQL Server Stack Size

The default stack size for Microsoft SQL Server 6.5.SP4 (6.50.253) was changed using the EDITBIN utility. The EDITBIN utility ships with Microsoft Visual C++ V4.0. The command used to change the stack size is:

```
editbin /S: 65536 sqlservr.exe
```

This command is fully documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at www.microsoft.com/support.

DBCC GAMINIT

Prior to the execution of the benchmark, the following script was run to proactively populate the Global Allocation Map (GAM) rather than allowing it to be populated on an as-needed basis.

```
Use tpcc
go
dbcc gaminit
go
```

This command is fully documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at www.microsoft.com/support.

‘Cache’ Column of Sysobjects Table

Prior to the execution of the benchmark, the following script was run and SQL Server was restarted to improve cache performance of tables which are accessed non-uniformly. Use of this feature is fully documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at www.microsoft.com/support.

```

Use tpcc
go
update sysobjects set cache=2 from sysobjects where name='stock'
go
update sysobjects set cache=5 from sysobjects where name='customer'
go

```

BOOT.INI

The /3gb switch was added to the boot.ini file to cause NT Server to allow 3GB of user and 1GB of kernel virtual address space, rather than the usual 2GB of virtual address space for each.

Microsoft SQL Server Startup Parameters

```

Key Name:          SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\Parameters
Class Name:        <NO CLASS>
Last Write Time:   6/25/97 - 9:42 PM
Value 0
  Name:            SQLArg0
  Type:            REG_SZ
  Data:            -dC:\MSSQL\DATA\MASTER.DAT
Value 1
  Name:            SQLArg1
  Type:            REG_SZ
  Data:            -eC:\MSSQL\LOG\ERRORLOG

```

Microsoft SQL Server Configuration Parameters

```

1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11> 12> 13> 14>
/* File:          VERSION.SQL
*/
/*
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*
/*              Copyright Microsoft, 1996
*/
/*
/* Author:        Damien Lindauer
*/
/*              damienl@Microsoft.com
*/

```

```

print " "
select convert(char(30), getdate(),9)
print " "

-----
Jun 25 1997 10:44:45:716AM

(1 row affected)

1> 2> 3>
select @@version

-----
-----
Microsoft SQL Server 6.50 - 6.50.253 (Intel X86)
May 9 1997 13:38:26
Cop
yright (c) 1988-1997 Microsoft Corporation

(1 row affected)
1> 2>
1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11> 12> 13> 14>
/* File:          CONFIG.SQL
*/
/*
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*
/*              Audited 08/23/96, By Francois Raab
*/
/*
/*
/*              Copyright Microsoft, 1996
*/
/*
/* Author:        Damien Lindauer
*/
/*              damienl@Microsoft.com
*/

print " "
select convert(char(30), getdate(),9)
print " "

-----
Jun 25 1997 10:44:46:513AM

(1 row affected)

1> 2> 3> Configuration option changed. Run the RECONFIGURE command to
install.

sp_configure "show advanced",1
1> 2> reconfigure with override
1> 2> sp_configure
name                                     minimum      maximum      config_value

```

run_value								
					priority boost	0	1	0
					0			
					procedure cache	1	99	1
					1			
					Protection cache size	1	8192	15
					15			
					RA cache hit limit	1	255	4
					4			
					RA cache miss limit	1	255	3
					3			
					RA delay	0	500	15
					15			
					RA pre-fetches	1	1000	2
					2			
					RA slots per thread	1	255	5
					5			
					RA worker threads	0	255	0
					0			
					recovery flags	0	1	0
					0			
					recovery interval	1	32767	32767
					32767			
					remote access	0	1	0
					0			
					remote conn timeout	-1	32767	10
					10			
					remote login timeout	0	2147483647	5
					5			
					remote proc trans	0	1	0
					0			
					remote query timeout	0	2147483647	0
					0			
					remote sites	0	256	0
					0			
					resource timeout	5	2147483647	10
					10			
					set working set size	0	1	1
					1			
					show advanced options	0	1	1
					1			
					SMP concurrency	-1	64	-1
					-1			
					sort pages	64	511	64
					64			
					spin counter	1	2147483647	10000
					10000			
					tempdb in ram (MB)	0	2044	5
					5			
					time slice	50	1000	100
					100			
					user connections	5	32767	225
					225			
					user options	0	4095	0
					0			
					(1 row affected)			
					1>			

RAID Disk Controller Configuration

MegaRAID Ultra PCI Adapter (434 Rev. B)
BIOS Version 2.42 June 19, 1997

Host Adapter 1 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 1.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 7
No. of Spans : 3
Size : 87129MB

Component Physical Drives :

RANK 0
CHANNEL : 1, TARGET : 0 4149MB
CHANNEL : 2, TARGET : 0 4149MB
CHANNEL : 1, TARGET : 1 4149MB
CHANNEL : 2, TARGET : 1 4149MB
CHANNEL : 1, TARGET : 2 4149MB
CHANNEL : 2, TARGET : 2 4149MB
CHANNEL : 1, TARGET : 3 4149MB
RANK 1
CHANNEL : 2, TARGET : 3 4149MB
CHANNEL : 1, TARGET : 4 4149MB
CHANNEL : 2, TARGET : 4 4149MB
CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
RANK 2
CHANNEL : 1, TARGET : 10 4149MB
CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB
CHANNEL : 1, TARGET : 13 4149MB

Host Adapter 2 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 3.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru

Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 5
No. of Spans : 4
Size : 82980MB

Component Physical Drives :

RANK 0
CHANNEL : 1, TARGET : 0 4149MB
CHANNEL : 2, TARGET : 0 4149MB
CHANNEL : 1, TARGET : 1 4149MB
CHANNEL : 2, TARGET : 1 4149MB
CHANNEL : 1, TARGET : 2 4149MB
RANK 1
CHANNEL : 2, TARGET : 2 4149MB
CHANNEL : 1, TARGET : 3 4149MB
CHANNEL : 2, TARGET : 3 4149MB
CHANNEL : 1, TARGET : 4 4149MB
CHANNEL : 2, TARGET : 4 4149MB
RANK 2
CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
CHANNEL : 1, TARGET : 10 4149MB
RANK 2
CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB

Logical Drive 2

State : Optimal
RAID TYPE : 1
Write Policy : Write Thru
Read Policy : Adaptive Read Ahead
Cache Policy : Direct I/O
Stripe Size : 128K Byte
No. of Stripes : 2
No. of Spans : 1
Size : 8682MB

Component Physical Drives :

RANK 0
CHANNEL : 1, TARGET : 6 8682MB
CHANNEL : 2, TARGET : 6 8682MB

Logical Drive 3

State : Optimal
RAID TYPE : 1
Write Policy : Write Thru
Read Policy : Read Ahead
Cache Policy : Cached I/O
Stripe Size : 128K Byte
No. of Stripes : 2
No. of Spans : 1
Size : 8682MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 13 8682MB
CHANNEL : 2, TARGET : 13 8682MB

Host Adapter 3 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 2.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 5
No. of Spans : 4
Size : 128310MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 0 8682MB
CHANNEL : 2, TARGET : 0 8682MB
CHANNEL : 1, TARGET : 1 8682MB
CHANNEL : 2, TARGET : 1 8682MB
CHANNEL : 1, TARGET : 2 8682MB

RANK 1

CHANNEL : 2, TARGET : 2 8682MB
CHANNEL : 1, TARGET : 3 8682MB
CHANNEL : 2, TARGET : 3 8682MB
CHANNEL : 1, TARGET : 4 8682MB
CHANNEL : 2, TARGET : 4 8682MB

RANK 2

CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
CHANNEL : 1, TARGET : 10 4149MB

RANK 2

CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB

Logical Drive 2

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 2
No. of Spans : 1
Size : 8298MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 6 4149MB
CHANNEL : 2, TARGET : 6 4149MB

Host Adapter 4 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 2.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 5
No. of Spans : 4
Size : 128310MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 0 8682MB
CHANNEL : 2, TARGET : 0 8682MB
CHANNEL : 1, TARGET : 1 8682MB
CHANNEL : 2, TARGET : 1 8682MB
CHANNEL : 1, TARGET : 2 8682MB

RANK 1

CHANNEL : 2, TARGET : 2 8682MB
CHANNEL : 1, TARGET : 3 8682MB
CHANNEL : 2, TARGET : 3 8682MB
CHANNEL : 1, TARGET : 4 8682MB
CHANNEL : 2, TARGET : 4 8682MB

RANK 2

CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
CHANNEL : 1, TARGET : 10 4149MB

RANK 2

CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB

Logical Drive 2

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 2
No. of Spans : 1
Size : 8298MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 6 4149MB
CHANNEL : 2, TARGET : 6 4149MB

Host Adapter 5 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 1.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 5
No. of Spans : 4
Size : 128310MB

Component Physical Drives :

RANK 0 CHANNEL : 1, TARGET : 0 8682MB
CHANNEL : 2, TARGET : 0 8682MB
CHANNEL : 1, TARGET : 1 8682MB
CHANNEL : 2, TARGET : 1 8682MB
CHANNEL : 1, TARGET : 2 8682MB
RANK 1 CHANNEL : 2, TARGET : 2 8682MB
CHANNEL : 1, TARGET : 3 8682MB
CHANNEL : 2, TARGET : 3 8682MB
CHANNEL : 1, TARGET : 4 8682MB
CHANNEL : 2, TARGET : 4 8682MB
RANK 2 CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
CHANNEL : 1, TARGET : 10 4149MB
RANK 2 CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB

Host Adapter 6 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 1.

Logical Drive 1

State : Optimal
RAID TYPE : 0
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 32K Byte
No. of Stripes : 5
No. of Spans : 4
Size : 128310MB

Component Physical Drives :

RANK 0

CHANNEL : 1, TARGET : 0 8682MB
CHANNEL : 2, TARGET : 0 8682MB
CHANNEL : 1, TARGET : 1 8682MB
CHANNEL : 2, TARGET : 1 8682MB
CHANNEL : 1, TARGET : 2 8682MB
RANK 1 CHANNEL : 2, TARGET : 2 8682MB
CHANNEL : 1, TARGET : 3 8682MB
CHANNEL : 2, TARGET : 3 8682MB
CHANNEL : 1, TARGET : 4 8682MB
CHANNEL : 2, TARGET : 4 8682MB
RANK 2 CHANNEL : 1, TARGET : 8 4149MB
CHANNEL : 2, TARGET : 8 4149MB
CHANNEL : 1, TARGET : 9 4149MB
CHANNEL : 2, TARGET : 9 4149MB
CHANNEL : 1, TARGET : 10 4149MB
RANK 2 CHANNEL : 2, TARGET : 10 4149MB
CHANNEL : 1, TARGET : 11 4149MB
CHANNEL : 2, TARGET : 11 4149MB
CHANNEL : 1, TARGET : 12 4149MB
CHANNEL : 2, TARGET : 12 4149MB

Host Adapter 7 Firmware Version Xk75 DRAM Size = 16MB

Number Of Logical Drives: 2.

Logical Drive 1

State : Optimal
RAID TYPE : 1
Write Policy : Write Thru
Read Policy : No Read Ahead
Cache Policy : Direct I/O
Stripe Size : 128K Byte
No. of Stripes : 2
No. of Spans : 4
Size : 34728MB

Component Physical Drives :

RANK 0 CHANNEL : 1, TARGET : 0 8682MB
CHANNEL : 2, TARGET : 0 8682MB
RANK 1 CHANNEL : 1, TARGET : 1 8682MB
CHANNEL : 2, TARGET : 1 8682MB
RANK 2 CHANNEL : 1, TARGET : 8 8682MB
CHANNEL : 2, TARGET : 8 8682MB
RANK 3 CHANNEL : 1, TARGET : 9 8682MB
CHANNEL : 2, TARGET : 9 8682MB

Logical Drive 2

State : Optimal
RAID TYPE : 5
Write Policy : Write Thru
Read Policy : Adaptive Read Ahead

```
Cache Policy      : Cached I/O
Stripe Size     : 128K Byte
No. of Stripes  : 6
No. of Spans    : 2
Size            : 86820MB
Component Physical Drives :
```

```
RANK 0
CHANNEL : 1, TARGET : 3      8682MB
CHANNEL : 2, TARGET : 3      8682MB
CHANNEL : 1, TARGET : 4      8682MB
CHANNEL : 2, TARGET : 4      8682MB
CHANNEL : 1, TARGET : 6      8682MB
CHANNEL : 2, TARGET : 6      8682MB

RANK 1
CHANNEL : 1, TARGET : 11     8682MB
CHANNEL : 2, TARGET : 11     8682MB
CHANNEL : 1, TARGET : 12     8682MB
CHANNEL : 2, TARGET : 12     8682MB
CHANNEL : 1, TARGET : 13     8682MB
CHANNEL : 2, TARGET : 13     8682MB
```

Configuration of Log Drives

There were four mirrored pairs of log drives, with four log drives housed in one independently powered disk cage and their four mirrors housed in a second independently powered disk cage. Each disk cage contained redundant power supplies. The two disk cages were attached to two channels of the seventh RAID controller. The controller was configured to stripe log IO across the four pairs of log drives and to use Write Thru, No Read Ahead and DirectIO (no read or write caching in the RAID controller).

The log disk drives themselves have large data buffers and support both Read Cache Enable (RCE, Factory enabled) and Write Cache Enable (WCE, Factory disabled). All disk writes first load data into the disk buffer. If WCE is enabled, IO completion is signaled immediately, and data is transferred to the media as soon as possible. If WCE is disabled, IO completion is not signaled until after the data is transferred to the media.

The four pairs of (hot-pluggable) log drives were moved from their RAID disk cages to the internal drive cage in the system (accessible from the front door). The latter is connected to an in-built Adaptec SCSI controller. Adaptec's EZ-SCSI software (provided with the base system) SCSI Explorer was used to rescan the SCSI bus and change the setting of WCE for each log drive to enabled. The log drives were then moved back into their RAID disk cages.

For the priced configuration, a UPS was attached to one of the redundant power supplies of both log disk cages. Since even with WCE enabled, the log drives will transfer the data from the buffer to the media as soon as possible (i.e., during the next disk revolution

for sequential writes), the existence of the UPS guarantees that a loss of system power will not stop the writes from occurring to the disk media after IO completion is signaled to the RAID controller and system. Since there is no single point of failure in this configuration, it meets the TPC-C requirements of guaranteeing the durability of all committed transactions.

NT Server Configuration Information

Microsoft Diagnostics Report For \\HS6SUT

OS Version Report

Microsoft (R) Windows NT (TM) Server
Version 4.0 (Build 1381: Service Pack 3) x86 Multiprocessor Free
Registered Owner: SAM&M, Unisys Corporation
Product Number: 50382-123-1234567-69937

System Report

System: AT/AT COMPATIBLE
Hardware Abstraction Layer: MPS 1.4 - APIC platform
BIOS Date: 04/09/97
BIOS Version: PhoenixBIOS 4.0 Release 5.16.4B

Processor list:

```
0: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
1: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
2: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
3: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
4: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
5: x86 Family 6 Model 1 Stepping 9 GenuineIntel ~200 Mhz
```

Video Display Report

BIOS Date: 09/02/94
BIOS Version: CL-GD5429 VGA BIOS Version 1.00a

Adapter:

```
Setting: 1024 x 768 x 256
        72 Hz
Type: cirrus compatible display adapter
String: Cirrus Logic Compatible
Memory: 1 MB
Chip Type: CL 5429
DAC Type: Integrated RAMDAC
```

Driver:

```
Vendor: Microsoft Corporation
File(s): cirrus.sys, vga.dll, cirrus.dll, vga256.dll, vga64K.dll
Version: 4.00, 4.0.0
```

Drives Report

```

-----
C:\ (Local - NTFS) SYSTEM Total: 0KB, Free: 0KB
  Serial Number: E006 - C69
  Bytes per cluster: 512
  Sectors per cluster: 1
  Filename length: 255
D:\ (Local - NTFS) DUMP10 Total: 8,883,912KB, Free: 8,101,024KB
  Serial Number: E469 - 4FFF
  Bytes per cluster: 512
  Sectors per cluster: 8
  Filename length: 255
W:\ (Local - NTFS) BACKUP Total: 88,895,644KB, Free: 14,152,480KB
  Serial Number: 88C9 - 9E11
  Bytes per cluster: 512
  Sectors per cluster: 8
  Filename length: 255
X:\ (Local - NTFS) FILES Total: 2,152,708KB, Free: 1,210,068KB
  Serial Number: D0BB - 55B8
  Bytes per cluster: 512
  Sectors per cluster: 8
  Filename length: 255

```

Memory Report

```

-----
Handles: 1,382
Threads: 148
Processes: 15

```

Physical Memory (K)

```

Total: 3,931,568
Available: 677,036
File Cache: 23,456

```

Kernel Memory (K)

```

Total: 923,416
Paged: 61,900
Nonpaged: 861,516

```

Commit Charge (K)

```

Total: 3,148,728
Limit: 4,039,984
Peak: 3,174,096

```

Pagefile Space (K)

```

Total: 262,144
Total in use: 64,596
Peak: 76,980

```

```

X:\pagefile.sys
  Total: 262,144
  Total in use: 64,596
  Peak: 76,980

```

Services Report

```

-----
Alerter                                     Running   (Automatic)
  X:\WINNTG\System32\services.exe

```

```

  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
  Service Dependencies:
    LanmanWorkstation
Computer Browser                           Running   (Automatic)
  X:\WINNTG\System32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
  Service Dependencies:
    LanmanWorkstation
    LanmanServer
    LmHosts
ClipBook Server                             Stopped   (Manual)
  X:\WINNTG\system32\clipsrv.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Own Process
  Service Dependencies:
    NetDDE
DHCP Client (TDI)                           Stopped   (Disabled)
  X:\WINNTG\System32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
  Service Dependencies:
    Tcpip
    Afd
    NetBT
EventLog (Event log)                       Running   (Automatic)
  X:\WINNTG\system32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
Server                                       Running   (Automatic)
  X:\WINNTG\System32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
  Group Dependencies:
    TDI
Workstation (NetworkProvider)              Running   (Automatic)
  X:\WINNTG\System32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process
  Group Dependencies:
    TDI
License Logging Service                     Stopped   (Manual)
  X:\WINNTG\System32\llssrv.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Own Process
TCP/IP NetBIOS Helper                       Running   (Automatic)
  X:\WINNTG\System32\services.exe
  Service Account Name: LocalSystem
  Error Severity: Normal
  Service Flags: Shared Process

```

Group Dependencies:
NetworkProvider
Messenger Running (Automatic)
X:\WINNTG\System32\services.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Service Dependencies:
LanmanWorkstation
NetBios
MSDTC (MS Transactions) Stopped (Manual)
C:\MSSQL\BINN\msdtc.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Service Dependencies:
RPCSS
MSSQLServer Stopped (Manual)
C:\MSSQL\BINN\SQLSERVER.EXE
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process, Interactive
Network DDE (NetDDEGroup) Stopped (Manual)
X:\WINNTG\system32\netdde.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Service Dependencies:
NetDDESDM
Network DDE DSDM Stopped (Manual)
X:\WINNTG\system32\netdde.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Net Logon (RemoteValidation) Stopped (Manual)
X:\WINNTG\System32\lsass.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Service Dependencies:
LanmanWorkstation
LmHosts
NT LM Security Support Provider Stopped (Manual)
X:\WINNTG\System32\SERVICES.EXE
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Gateway Service for NetWare (NetworkProvider) Stopped (Disabled)
X:\WINNTG\System32\services.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Service Dependencies:
NwlnkIpx
Plug and Play (PlugPlay) Stopped (Manual)
X:\WINNTG\system32\services.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process

Directory Replicator Stopped (Manual)
X:\WINNTG\System32\lmrepl.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Service Dependencies:
LanmanWorkstation
LanmanServer
Remote Procedure Call (RPC) Locator Stopped (Manual)
X:\WINNTG\System32\LOCATOR.EXE
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Service Dependencies:
LanmanWorkstation
Rdr
Remote Procedure Call (RPC) Service Running (Automatic)
X:\WINNTG\system32\RpcSs.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Schedule Stopped (Manual)
X:\WINNTG\System32\AtSvc.Exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Simple TCP/IP Services Running (Automatic)
X:\WINNTG\system32\tcpsvcs.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Shared Process
Service Dependencies:
Afd
Group Dependencies:
TDI
SNMP Running (Automatic)
X:\WINNTG\System32\snmp.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Service Dependencies:
Tcpip
EventLog
SNMP Trap Service Stopped (Manual)
X:\WINNTG\System32\snmptrap.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
Service Dependencies:
Tcpip
EventLog
Spooler (SpoolerGroup) Stopped (Manual)
X:\WINNTG\system32\spoolss.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process, Interactive
SQLExecutive Stopped (Manual)
C:\MSSQL\BINN\SQLEXEC.EXE
Service Account Name: .\sa

```

Error Severity: Normal
Service Flags: Own Process
Telephony Service          Stopped (Manual)
X:\WINNTG\System32\tapisrv.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process
UPS                          Stopped (Manual)
X:\WINNTG\System32\ups.exe
Service Account Name: LocalSystem
Error Severity: Normal
Service Flags: Own Process

```

Drivers Report

```

-----
Abiosdsk (Primary disk)      Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
AFD Networking Support Environment (TDI) Running (Automatic)
X:\WINNTG\System32\drivers\afd.sys
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Aha154x (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Aha174x (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
aic78xx (SCSI miniport)     Running (Boot)
X:\WINNTG\System32\DRIVERS\aic78xx.sys
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Always (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
ami0nt (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
amsint (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Arrow (SCSI miniport)      Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Asante PCI Adapter Driver (NDIS) Running (Automatic)
X:\WINNTG\System32\drivers\asantpci.sys
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Aspi32                      Running (Automatic)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
atapi (SCSI miniport)     Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Atdisk (Primary disk)     Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process

```

```

ati (Video)                 Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Beep (Base)                Running (System)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
BusLogic (SCSI miniport)   Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Busmouse (Pointer Port)    Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Cdaudio (Filter)           Stopped (System)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Cdafs (File system)        Running (Disabled)
Error Severity: Normal
Service Flags: File System Driver, Shared Process
Group Dependencies:
  SCSI CDROM Class
Cdrom (SCSI CDROM Class)   Running (System)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Group Dependencies:
  SCSI miniport
Changer (Filter)           Stopped (System)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
cirrus (Video)             Running (System)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Cpqarray (SCSI miniport)   Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
cpqfw2e (SCSI miniport)    Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
dac960nt (SCSI miniport)   Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
dce376nt (SCSI miniport)   Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Delldsa (SCSI miniport)    Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Dell_DGX (Video)           Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Disk (SCSI Class)          Running (Boot)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Group Dependencies:
  SCSI miniport
diskint                    Running (System)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Diskperf (Filter)          Stopped (Disabled)
Error Severity: Normal

```

Service Flags: Kernel Driver, Shared Process
 DptScsi (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 dtc329x (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 em (Base) Running (System)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 et4000 (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Fastfat (Boot file system) Running (Disabled)
 Error Severity: Normal
 Service Flags: File System Driver, Shared Process
 Fd16_700 (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Fd7000ex (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Fd8xx (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 flashpnt (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Floppy (Primary disk) Running (System)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Ftdisk (Filter) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 i8042 Keyboard and PS/2 Mouse Port Driver (Keyboard Port) Running (System)
 System32\DRIVERS\i8042prt.sys
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Inport (Pointer Port) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Jazzg300 (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Jazzg364 (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Jzvx1484 (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Keyboard Class Driver (Keyboard Class) Running (System)
 System32\DRIVERS\kbdclass.sys
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 KSecDD (Base) Running (System)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 mga (Video) Stopped (Disabled)

Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 mga_mil (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 mitsumi (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 mkecr5xx (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Modem (Extended base) Stopped (Manual)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Mouse Class Driver (Pointer Class) Running (System)
 System32\DRIVERS\mouclass.sys
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 mraid (Primary disk) Running (Boot)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 mraid35x (SCSI miniport) Stopped (Boot)
 X:\WINNTG\system32\drivers\mraid35x.sys
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Msfs (File system) Running (System)
 Error Severity: Normal
 Service Flags: File System Driver, Shared Process
 Mup (Network) Running (Manual)
 X:\WINNTG\System32\drivers\mup.sys
 Error Severity: Normal
 Service Flags: File System Driver, Shared Process
 Ncr53c9x (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 ncr77c22 (Video) Stopped (Disabled)
 Error Severity: Ignore
 Service Flags: Kernel Driver, Shared Process
 Ncrc700 (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Ncrc710 (SCSI miniport) Stopped (Disabled)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Microsoft NDIS System Driver (NDIS) Running (System)
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 NetBIOS Interface (NetBIOSGroup) Running (Manual)
 X:\WINNTG\System32\drivers\netbios.sys
 Error Severity: Normal
 Service Flags: File System Driver, Shared Process
 Group Dependencies:
 TDI
 WINS Client (TCP/IP) (PNP_TDI) Running (Automatic)
 X:\WINNTG\System32\drivers\netbt.sys
 Error Severity: Normal
 Service Flags: Kernel Driver, Shared Process
 Service Dependencies:
 Tcpip

NetDetect	Stopped	(Manual)		Service Flags: Kernel Driver, Shared Process
X:\WINNTG\system32\drivers\netdect.sys				PnP ISA Enabler Driver (Base) Stopped (System)
Error Severity: Normal				Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process				Service Flags: Kernel Driver, Shared Process
Npfs (File system)	Running	(System)		PortFiltr (port) Stopped (Manual)
Error Severity: Normal				Error Severity: Normal
Service Flags: File System Driver, Shared Process				Service Flags: Kernel Driver, Shared Process
Ntfs (File system)	Running	(Disabled)		Group Dependencies:
Error Severity: Normal				SCSI miniport
Service Flags: File System Driver, Shared Process				psidisp (Video) Stopped (Disabled)
Null (Base)	Running	(System)		Error Severity: Ignore
Error Severity: Normal				Service Flags: Kernel Driver, Shared Process
Service Flags: Kernel Driver, Shared Process				Q110wnt (SCSI miniport) Stopped (Disabled)
NWLink IPX/SPX Compatible Transport Protocol (PNP_TDI) (Automatic)	Running			Error Severity: Normal
X:\WINNTG\System32\drivers\nwlnkipx.sys				Service Flags: Kernel Driver, Shared Process
Error Severity: Normal				qv (Video) Stopped (Disabled)
Service Flags: Kernel Driver, Shared Process				Error Severity: Ignore
NWLink NetBIOS (PNP_TDI)	Running	(Automatic)		Service Flags: Kernel Driver, Shared Process
X:\WINNTG\System32\drivers\nwlnknb.sys				Rdr (Network) Running (Manual)
Error Severity: Normal				X:\WINNTG\System32\drivers\rdr.sys
Service Flags: Kernel Driver, Shared Process				Error Severity: Normal
Service Dependencies:				Service Flags: File System Driver, Shared Process
NwlnkIpx				s3 (Video) Stopped (Disabled)
NWLink SPX/SPXII Protocol	Running	(Manual)		Error Severity: Ignore
X:\WINNTG\System32\drivers\nwlnkspx.sys				Service Flags: Kernel Driver, Shared Process
Error Severity: Normal				Scsiprnt (Extended base) Stopped (Automatic)
Service Flags: Kernel Driver, Shared Process				Error Severity: Ignore
Service Dependencies:				Service Flags: Kernel Driver, Shared Process
NwlnkIpx				Group Dependencies:
NetWare Rdr (Network)	Stopped	(Manual)		SCSI miniport
X:\WINNTG\System32\drivers\nwrdr.sys				Scsiscan (SCSI Class) Stopped (System)
Error Severity: Normal				Error Severity: Ignore
Service Flags: File System Driver, Shared Process				Service Flags: Kernel Driver, Shared Process
Oliscsi (SCSI miniport)	Stopped	(Disabled)		Group Dependencies:
Error Severity: Normal				SCSI miniport
Service Flags: Kernel Driver, Shared Process				Serial (Extended base) Running (Automatic)
Parallel (Extended base)	Running	(Automatic)		Error Severity: Ignore
Error Severity: Ignore				Service Flags: Kernel Driver, Shared Process
Service Flags: Kernel Driver, Shared Process				Sermouse (Pointer Port) Stopped (Disabled)
Service Dependencies:				Error Severity: Ignore
Parport				Service Flags: Kernel Driver, Shared Process
Group Dependencies:				Sfloppy (Primary disk) Stopped (System)
Parallel arbitrator				Error Severity: Ignore
Parport (Parallel arbitrator)	Running	(Automatic)		Service Flags: Kernel Driver, Shared Process
Error Severity: Ignore				Group Dependencies:
Service Flags: Kernel Driver, Shared Process				SCSI miniport
ParVdm (Extended base)	Running	(Automatic)		Simbad (Filter) Stopped (Disabled)
Error Severity: Ignore				Error Severity: Normal
Service Flags: Kernel Driver, Shared Process				Service Flags: Kernel Driver, Shared Process
Service Dependencies:				slcd32 (SCSI miniport) Stopped (Disabled)
Parport				Error Severity: Normal
Group Dependencies:				Service Flags: Kernel Driver, Shared Process
Parallel arbitrator				Sparrow (SCSI miniport) Stopped (Disabled)
PCIDump (PCI Configuration)	Stopped	(System)		Error Severity: Normal
Error Severity: Ignore				Service Flags: Kernel Driver, Shared Process
Service Flags: Kernel Driver, Shared Process				Spock (SCSI miniport) Stopped (Disabled)
Pcmcia (System Bus Extender)	Stopped	(Disabled)		Error Severity: Normal
Error Severity: Normal				Service Flags: Kernel Driver, Shared Process
				Srv (Network) Running (Manual)


```

X:\WINNTG\System32\drivers\srvc.sys
Error Severity: Normal
Service Flags: File System Driver, Shared Process
symc810 (SCSI miniport)          Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
T128 (SCSI miniport)           Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
T13B (SCSI miniport)          Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
TCP/IP Service (PNP_TDI)       Running (Automatic)
X:\WINNTG\System32\drivers\tcpip.sys
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
tga (Video)                   Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
tmv1 (SCSI miniport)          Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Ultra124 (SCSI miniport)       Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Ultra14f (SCSI miniport)       Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
Ultra24f (SCSI miniport)       Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
v7vram (Video)                Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
VgaSave (Video Save)          Stopped (System)
X:\WINNTG\System32\drivers\vga.sys
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
VgaStart (Video Init)         Stopped (System)
X:\WINNTG\System32\drivers\vga.sys
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Wd33c93 (SCSI miniport)        Stopped (Disabled)
Error Severity: Normal
Service Flags: Kernel Driver, Shared Process
wd90c24a (Video)              Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
wdvga (Video)                 Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
weitek9 (Video)               Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process
Xga (Video)                   Stopped (Disabled)
Error Severity: Ignore
Service Flags: Kernel Driver, Shared Process

```

IRQ and Port Report

Devices	Vector	Level	Affinity
MPS 1.4 - APIC platform	8	8	0x0000003f
MPS 1.4 - APIC platform	0	0	0x0000003f
MPS 1.4 - APIC platform	1	1	0x0000003f
MPS 1.4 - APIC platform	2	2	0x0000003f
MPS 1.4 - APIC platform	3	3	0x0000003f
MPS 1.4 - APIC platform	4	4	0x0000003f
MPS 1.4 - APIC platform	5	5	0x0000003f
MPS 1.4 - APIC platform	6	6	0x0000003f
MPS 1.4 - APIC platform	7	7	0x0000003f
MPS 1.4 - APIC platform	8	8	0x0000003f
MPS 1.4 - APIC platform	9	9	0x0000003f
MPS 1.4 - APIC platform	10	10	0x0000003f
MPS 1.4 - APIC platform	11	11	0x0000003f
MPS 1.4 - APIC platform	12	12	0x0000003f
MPS 1.4 - APIC platform	13	13	0x0000003f
MPS 1.4 - APIC platform	14	14	0x0000003f
MPS 1.4 - APIC platform	15	15	0x0000003f
MPS 1.4 - APIC platform	16	16	0x0000003f
MPS 1.4 - APIC platform	17	17	0x0000003f
MPS 1.4 - APIC platform	18	18	0x0000003f
MPS 1.4 - APIC platform	19	19	0x0000003f
MPS 1.4 - APIC platform	20	20	0x0000003f
MPS 1.4 - APIC platform	21	21	0x0000003f
MPS 1.4 - APIC platform	22	22	0x0000003f
MPS 1.4 - APIC platform	23	23	0x0000003f
MPS 1.4 - APIC platform	24	24	0x0000003f
MPS 1.4 - APIC platform	25	25	0x0000003f
MPS 1.4 - APIC platform	26	26	0x0000003f
MPS 1.4 - APIC platform	27	27	0x0000003f
MPS 1.4 - APIC platform	28	28	0x0000003f
MPS 1.4 - APIC platform	29	29	0x0000003f
MPS 1.4 - APIC platform	30	30	0x0000003f
MPS 1.4 - APIC platform	31	31	0x0000003f
MPS 1.4 - APIC platform	32	32	0x0000003f
MPS 1.4 - APIC platform	33	33	0x0000003f
MPS 1.4 - APIC platform	34	34	0x0000003f
MPS 1.4 - APIC platform	35	35	0x0000003f
MPS 1.4 - APIC platform	36	36	0x0000003f
MPS 1.4 - APIC platform	37	37	0x0000003f
MPS 1.4 - APIC platform	38	38	0x0000003f
MPS 1.4 - APIC platform	39	39	0x0000003f
MPS 1.4 - APIC platform	40	40	0x0000003f
MPS 1.4 - APIC platform	41	41	0x0000003f
MPS 1.4 - APIC platform	42	42	0x0000003f
MPS 1.4 - APIC platform	43	43	0x0000003f
MPS 1.4 - APIC platform	44	44	0x0000003f
MPS 1.4 - APIC platform	45	45	0x0000003f
MPS 1.4 - APIC platform	46	46	0x0000003f
MPS 1.4 - APIC platform	47	47	0x0000003f
MPS 1.4 - APIC platform	61	61	0x0000003f
MPS 1.4 - APIC platform	65	65	0x0000003f
MPS 1.4 - APIC platform	80	80	0x0000003f
MPS 1.4 - APIC platform	193	193	0x0000003f
MPS 1.4 - APIC platform	225	225	0x0000003f

```

MPS 1.4 - APIC platform      253  253 0x0000003f
MPS 1.4 - APIC platform      254  254 0x0000003f
MPS 1.4 - APIC platform      255  255 0x0000003f
i8042prt                      1    1 0xffffffff
i8042prt                      12   12 0xffffffff
Serial                        4    4 0x00000000
Serial                        3    3 0x00000000
AsantePCI                    10   10 0x00000000
Floppy                        6    6 0x00000000
aic78xx                      10   10 0x00000000
mraid                        14   14 0x00000000
mraid                        11   11 0x00000000
mraid                        15   15 0x00000000
mraid                        10   10 0x00000000
mraid                        14   14 0x00000000
mraid                        11   11 0x00000000
mraid                        15   15 0x00000000

```

```

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Devices                        Physical Address  Length
-----
MPS 1.4 - APIC platform      0x00000000  0x0000000010
MPS 1.4 - APIC platform      0x00000020  0x0000000002
MPS 1.4 - APIC platform      0x00000040  0x0000000004
MPS 1.4 - APIC platform      0x00000048  0x0000000004
MPS 1.4 - APIC platform      0x00000061  0x0000000001
MPS 1.4 - APIC platform      0x00000070  0x0000000002
MPS 1.4 - APIC platform      0x00000080  0x0000000010
MPS 1.4 - APIC platform      0x00000092  0x0000000001
MPS 1.4 - APIC platform      0x000000a0  0x0000000002
MPS 1.4 - APIC platform      0x000000c0  0x0000000010
MPS 1.4 - APIC platform      0x000000d0  0x0000000010
MPS 1.4 - APIC platform      0x000000f0  0x0000000010
MPS 1.4 - APIC platform      0x00000040  0x0000000010
MPS 1.4 - APIC platform      0x00000461  0x0000000002
MPS 1.4 - APIC platform      0x00000464  0x0000000002
MPS 1.4 - APIC platform      0x00000480  0x0000000010
MPS 1.4 - APIC platform      0x000004c2  0x000000000e
MPS 1.4 - APIC platform      0x000004d0  0x0000000002
MPS 1.4 - APIC platform      0x000004d4  0x000000002c
MPS 1.4 - APIC platform      0x00000c84  0x0000000001
i8042prt                      0x00000060  0x0000000001
i8042prt                      0x00000064  0x0000000001
Parport                      0x00000378  0x0000000003
Serial                        0x000003f8  0x0000000007
Serial                        0x000002f8  0x0000000007
AsantePCI                    0x0000f880  0x0000000080
Floppy                        0x000003f0  0x0000000006
Floppy                        0x000003f7  0x0000000001
aic78xx                      0x0000f000  0x0000000100
mraid                        0x0000f480  0x0000000080
mraid                        0x0000fc00  0x0000000080
mraid                        0x0000f800  0x0000000080
mraid                        0x0000ec00  0x0000000080
mraid                        0x0000e880  0x0000000080
mraid                        0x0000e800  0x0000000080
mraid                        0x0000e480  0x0000000080
cirrus                       0x000003b0  0x000000000c
cirrus                       0x000003c0  0x0000000020

```

DMA and Memory Report

```

-----
Devices                        Channel  Port
-----
Floppy                        2      0
-----
Devices                        Physical Address  Length
-----
MPS 1.4 - APIC platform      0xfec00000  0x00000400
MPS 1.4 - APIC platform      0xfe000000  0x00000400
aic78xx                      0xfe9fe000  0x00001000
cirrus                       0x000a0000  0x00020000

```

Environment Report

System Environment Variables

```

ComSpec=X:\WINNTG\system32\cmd.exe
HOME=X:/
NUMBER_OF_PROCESSORS=6
OS=Windows_NT
Os2LibPath=X:\WINNTG\system32\os2\dll;

```

```

Path=X:\MKSDemo\mksnt;X:\WINNTG\system32;X:\WINNTG;;C:\MSSQL\BINN;x:\intel
\emon\emon\bin
PROCESSOR_ARCHITECTURE=x86
PROCESSOR_IDENTIFIER=x86 Family 6 Model 1 Stepping 9, GenuineIntel
PROCESSOR_LEVEL=6
PROCESSOR_REVISION=0109
ROOTDIR=X:/MKSDemo
SHELL=X:/MKSDemo/mksnt/sh.exe
TMPDIR=X:/TEMP
windir=X:\WINNTG

```

Environment Variables for Current User

```

TEMP=X:\TEMP
TMP=X:\TEMP

```

Network Report

```

-----
Your Access Level: Admin & Local
Workgroup or Domain: WORKGROUP
Network Version: 4.0
LanRoot: WORKGROUP
Logged On Users: 1
Current User (1): Administrator
Logon Domain: HS6SUT
Logon Server: HS6SUT

```

Transport: NetBT AsantePCI1, 00-00-94-79-6D-68, VC's: 1, Wan: Wan
Transport: NwlnkNb, 00-00-94-79-6D-68, VC's: 0, Wan: Wan

Character Wait: 3,600
Collection Time: 250
Maximum Collection Count: 16
Keep Connection: 600
Maximum Commands: 5
Session Time Out: 45
Character Buffer Size: 512
Maximum Threads: 50
Lock Quota: 6,144
Lock Increment: 10
Maximum Locks: 500
Pipe Increment: 10
Maximum Pipes: 500
Cache Time Out: 40
Dormant File Limit: 45
Read Ahead Throughput: 4,294,967,295
Mailslot Buffers: 3
Server Announce Buffers: 20
Illegal Datagrams: 5
Datagram Reset Frequency: 60
Log Election Packets: False
Use Opportunistic Locking: True
Use Unlock Behind: True
Use Close Behind: True
Buffer Pipes: True
Use Lock, Read, Unlock: True
Use NT Caching: True
Use Raw Read: True
Use Raw Write: True
Use Write Raw Data: True
Use Encryption: True
Buffer Deny Write Files: True
Buffer Read Only Files: True
Force Core Creation: True
512 Byte Max Transfer: False
Bytes Received: 8,454,192
SMB's Received: 86,451
Paged Read Bytes Requested: 0
Non Paged Read Bytes Requested: 22,374,400
Cache Read Bytes Requested: 0
Network Read Bytes Requested: 11,187,200
Bytes Transmitted: 7,453,489
SMB's Transmitted: 86,451
Paged Read Bytes Requested: 0
Non Paged Read Bytes Requested: 58,938
Cache Read Bytes Requested: 0
Network Read Bytes Requested: 0
Initially Failed Operations: 0
Failed Completion Operations: 0
Read Operations: 2,761
Random Read Operations: 2,754
Read SMB's: 2,761
Large Read SMB's: 0
Small Read SMB's: 34
Write Operations: 1,139
Random Write Operations: 0

Write SMB's: 1,133
Large Write SMB's: 0
Small Write SMB's: 0
Raw Reads Denied: 0
Raw Writes Denied: 0
Network Errors: 0
Sessions: 4
Failed Sessions: 0
Reconnects: 0
Core Connects: 0
LM 2.0 Connects: 0
LM 2.x Connects: 0
Windows NT Connects: 4
Server Disconnects: 0
Hung Sessions: 0
Use Count: 0
Failed Use Count: 0
Current Commands: 0
Server File Opens: 34
Server Device Opens: 0
Server Jobs Queued: 0
Server Session Opens: 1
Server Sessions Timed Out: 0
Server Sessions Errored Out: 0
Server Password Errors: 0
Server Permission Errors: 0
Server System Errors: 0
Server Bytes Sent: 8,454,192
Server Bytes Received: 7,453,489
Server Average Response Time: 0
Server Request Buffers Needed: 0
Server Big Buffers Needed: 0

Internet Information Server Registry Parameters

Key Name: SYSTEM\CurrentControlSet\Services\InetInfo
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM

Key Name:

SYSTEM\CurrentControlSet\Services\InetInfo\Parameters
Class Name: <NO CLASS>
Last Write Time: 5/6/97 - 4:18 PM

Value 0

Name: BandwidthLevel
Type: REG_DWORD
Data: 0xffffffff

Value 1

Name: ListenBackLog
Type: REG_DWORD
Data: 0x9C4

Value 2

Name: PoolThreadLimit
Type: REG_DWORD
Data: 0x9C4

Value 3

Name: ThreadTimeout
Type: REG_DWORD
Data: 0x15180

Key Name:

SYSTEM\CurrentControlSet\Services\InetInfo\Parameters\Filter
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM

Value 0

Name: FilterType
Type: REG_DWORD
Data: 0

Value 1

Name: NumDenySites
Type: REG_DWORD
Data: 0

Value 2

Name: NumGrantSites
Type: REG_DWORD
Data: 0

Key Name:

SYSTEM\CurrentControlSet\Services\InetInfo\Parameters\MimeMap
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM

Value 0

Name: application/envoy, evy, , 5
Type: REG_SZ
Data:

Value 1

Name: application/mac-binhex40, hqx, , 4
Type: REG_SZ
Data:

Value 2

Name: application/msword, doc, , 5
Type: REG_SZ
Data:

Value 3

Name: application/msword, dot, , 5
Type: REG_SZ
Data:

Value 4

Name: application/octet-stream, *, , 5
Type: REG_SZ
Data:

Value 5

Name: application/octet-stream, bin, , 5
Type: REG_SZ
Data:

Value 6

Name: application/octet-stream, exe, , 5
Type: REG_SZ
Data:

Value 7

Name: application/oda, oda, , 5
Type: REG_SZ
Data:

Value 8

Name: application/pdf, pdf, , 5
Type: REG_SZ
Data:

Value 9

Name: application/postscript, ai, , 5
Type: REG_SZ
Data:

Value 10

Name: application/postscript, eps, , 5
Type: REG_SZ
Data:

Value 11

Name: application/postscript, ps, , 5
Type: REG_SZ
Data:

Value 12	Name: application/rtf,rtf,,5 Type: REG_SZ Data:	Data:	Value 24	Name: application/x-msaccess,mdb,,5 Type: REG_SZ Data:
Value 13	Name: application/winhelp,hlp,,5 Type: REG_SZ Data:		Value 25	Name: application/x-mscardfile,crd,,5 Type: REG_SZ Data:
Value 14	Name: application/x-bcpio,bcpio,,5 Type: REG_SZ Data:		Value 26	Name: application/x-msclip,clip,,5 Type: REG_SZ Data:
Value 15	Name: application/x-cpio,cpio,,5 Type: REG_SZ Data:		Value 27	Name: application/x-msexcel,xla,,5 Type: REG_SZ Data:
Value 16	Name: application/x-csh,csh,,5 Type: REG_SZ Data:		Value 28	Name: application/x-msexcel,xlc,,5 Type: REG_SZ Data:
Value 17	Name: application/x-director,dcr,,5 Type: REG_SZ Data:		Value 29	Name: application/x-msexcel,xlm,,5 Type: REG_SZ Data:
Value 18	Name: application/x-director,dir,,5 Type: REG_SZ Data:		Value 30	Name: application/x-msexcel,xls,,5 Type: REG_SZ Data:
Value 19	Name: application/x-director,dxr,,5 Type: REG_SZ Data:		Value 31	Name: application/x-msexcel,xlt,,5 Type: REG_SZ Data:
Value 20	Name: application/x-dvi,dvi,,5 Type: REG_SZ Data:		Value 32	Name: application/x-msexcel,xlw,,5 Type: REG_SZ Data:
Value 21	Name: application/x-gtar,gtar,,9 Type: REG_SZ Data:		Value 33	Name: application/x-msmediaview,m13,,5 Type: REG_SZ Data:
Value 22	Name: application/x-hdf,hdf,,5 Type: REG_SZ Data:		Value 34	Name: application/x-msmediaview,m14,,5 Type: REG_SZ Data:
Value 23	Name: application/x-latex,latex,,5 Type: REG_SZ		Value 35	Name: application/x-msmetafile,wmf,,5

Type: REG_SZ
Data:

Value 36
Name: application/x-msmoney,mny,,5
Type: REG_SZ
Data:

Value 37
Name: application/x-mspowerpoint,ppt,,5
Type: REG_SZ
Data:

Value 38
Name: application/x-msproject,mpp,,5
Type: REG_SZ
Data:

Value 39
Name: application/x-mspublisher,pub,,5
Type: REG_SZ
Data:

Value 40
Name: application/x-msterminal,term,,5
Type: REG_SZ
Data:

Value 41
Name: application/x-msworks,wks,,5
Type: REG_SZ
Data:

Value 42
Name: application/x-mswrite,wri,,5
Type: REG_SZ
Data:

Value 43
Name: application/x-netcdf,cdf,,5
Type: REG_SZ
Data:

Value 44
Name: application/x-netcdf,nc,,5
Type: REG_SZ
Data:

Value 45
Name: application/x-perfmon,pma,,5
Type: REG_SZ
Data:

Value 46
Name: application/x-perfmon,pmc,,5
Type: REG_SZ
Data:

Value 47

Name: application/x-perfmon,pml,,5
Type: REG_SZ
Data:

Value 48
Name: application/x-perfmon,pmr,,5
Type: REG_SZ
Data:

Value 49
Name: application/x-perfmon,pmw,,5
Type: REG_SZ
Data:

Value 50
Name: application/x-sh,sh,,5
Type: REG_SZ
Data:

Value 51
Name: application/x-shar,shar,,5
Type: REG_SZ
Data:

Value 52
Name: application/x-sv4cpio,sv4cpio,,5
Type: REG_SZ
Data:

Value 53
Name: application/x-sv4crc,sv4crc,,5
Type: REG_SZ
Data:

Value 54
Name: application/x-tar,tar,,5
Type: REG_SZ
Data:

Value 55
Name: application/x-tcl,tcl,,5
Type: REG_SZ
Data:

Value 56
Name: application/x-tex,tex,,5
Type: REG_SZ
Data:

Value 57
Name: application/x-texinfo,txi,,5
Type: REG_SZ
Data:

Value 58
Name: application/x-texinfo,texinfo,,5
Type: REG_SZ
Data:

Value 59
Name: application/x-troff,roff,,5
Type: REG_SZ
Data:

Value 60
Name: application/x-troff,t,,5
Type: REG_SZ
Data:

Value 61
Name: application/x-troff,tr,,5
Type: REG_SZ
Data:

Value 62
Name: application/x-troff-man,man,,5
Type: REG_SZ
Data:

Value 63
Name: application/x-troff-me,me,,5
Type: REG_SZ
Data:

Value 64
Name: application/x-troff-ms,ms,,5
Type: REG_SZ
Data:

Value 65
Name: application/x-ustar,ustar,,5
Type: REG_SZ
Data:

Value 66
Name: application/x-wais-source,src,,7
Type: REG_SZ
Data:

Value 67
Name: application/zip,zip,,9
Type: REG_SZ
Data:

Value 68
Name: audio/basic,au,,<
Type: REG_SZ
Data:

Value 69
Name: audio/basic,snd,,<
Type: REG_SZ
Data:

Value 70
Name: audio/x-aiff,aif,,<
Type: REG_SZ
Data:

Value 71
Name: audio/x-aiff,aifc,,<
Type: REG_SZ
Data:

Value 72
Name: audio/x-aiff,aiff,,<
Type: REG_SZ
Data:

Value 73
Name: audio/x-pn-realaudio,ram,,<
Type: REG_SZ
Data:

Value 74
Name: audio/x-wav,wav,,<
Type: REG_SZ
Data:

Value 75
Name: image/bmp,bmp,,:
Type: REG_SZ
Data:

Value 76
Name: image/cis-cod,cod,,5
Type: REG_SZ
Data:

Value 77
Name: image/gif,gif,,g
Type: REG_SZ
Data:

Value 78
Name: image/ief,ief,,:
Type: REG_SZ
Data:

Value 79
Name: image/jpeg,jpe,,:
Type: REG_SZ
Data:

Value 80
Name: image/jpeg,jpeg,,:
Type: REG_SZ
Data:

Value 81
Name: image/jpeg,jpg,,:
Type: REG_SZ
Data:

Value 82
Name: image/tiff,tif,,:
Type: REG_SZ

Data:

Value 83
 Name: image/tiff,tiff,,:
 Type: REG_SZ
 Data:

Value 84
 Name: image/x-cmu-raster,ras,,:
 Type: REG_SZ
 Data:

Value 85
 Name: image/x-cmx,cmx,,5
 Type: REG_SZ
 Data:

Value 86
 Name: image/x-portable-anymap,pnm,,:
 Type: REG_SZ
 Data:

Value 87
 Name: image/x-portable-bitmap,pbm,,:
 Type: REG_SZ
 Data:

Value 88
 Name: image/x-portable-graymap,pgm,,:
 Type: REG_SZ
 Data:

Value 89
 Name: image/x-portable-pixmap,ppm,,:
 Type: REG_SZ
 Data:

Value 90
 Name: image/x-rgb,rgb,,:
 Type: REG_SZ
 Data:

Value 91
 Name: image/x-xbitmap,xbm,,:
 Type: REG_SZ
 Data:

Value 92
 Name: image/x-xpixmap,xpm,,:
 Type: REG_SZ
 Data:

Value 93
 Name: image/x-xwindowdump,xwd,,:
 Type: REG_SZ
 Data:

Value 94
 Name: text/html,htm,,h

Type: REG_SZ
 Data:

Value 95
 Name: text/html,html,,h
 Type: REG_SZ
 Data:

Value 96
 Name: text/html,stm,,h
 Type: REG_SZ
 Data:

Value 97
 Name: text/plain,bas,,0
 Type: REG_SZ
 Data:

Value 98
 Name: text/plain,c,,0
 Type: REG_SZ
 Data:

Value 99
 Name: text/plain,h,,0
 Type: REG_SZ
 Data:

Value 100
 Name: text/plain,txt,,0
 Type: REG_SZ
 Data:

Value 101
 Name: text/richtext,rtx,,0
 Type: REG_SZ
 Data:

Value 102
 Name: text/tab-separated-values,tsv,,0
 Type: REG_SZ
 Data:

Value 103
 Name: text/x-setext,etx,,0
 Type: REG_SZ
 Data:

Value 104
 Name: video/mpeg,mpe,,;
 Type: REG_SZ
 Data:

Value 105
 Name: video/mpeg,mpeg,,;
 Type: REG_SZ
 Data:

Value 106

Name: video/mpeg,mpg,,;
 Type: REG_SZ
 Data:

Value 107
 Name: video/quicktime,mov,,;
 Type: REG_SZ
 Data:

Value 108
 Name: video/quicktime,qt,,;
 Type: REG_SZ
 Data:

Value 109
 Name: video/x-msvideo,avi,,<
 Type: REG_SZ
 Data:

Value 110
 Name: video/x-sgi-movie,movie,,<
 Type: REG_SZ
 Data:

Value 111
 Name: x-world/x-vrml,flr,,5
 Type: REG_SZ
 Data:

Value 112
 Name: x-world/x-vrml,wrl,,5
 Type: REG_SZ
 Data:

Value 113
 Name: x-world/x-vrml,wrz,,5
 Type: REG_SZ
 Data:

Value 114
 Name: x-world/x-vrml,xaf,,5
 Type: REG_SZ
 Data:

Value 115
 Name: x-world/x-vrml,xof,,5
 Type: REG_SZ
 Data:

Key Name:
 SYSTEM\CurrentControlSet\Services\InetInfo\Performance
 Class Name: <NO CLASS>
 Last Write Time: 5/2/97 - 9:12 AM
 Value 0
 Name: Close
 Type: REG_SZ
 Data: CloseINFOPerformanceData

Value 1
 Name: Collect
 Type: REG_SZ
 Data: CollectINFOPerformanceData

Value 2
 Name: First Counter
 Type: REG_DWORD
 Data: 0x738

Value 3
 Name: First Help
 Type: REG_DWORD
 Data: 0x739

Value 4
 Name: Last Counter
 Type: REG_DWORD
 Data: 0x756

Value 5
 Name: Last Help
 Type: REG_DWORD
 Data: 0x757

Value 6
 Name: Library
 Type: REG_SZ
 Data: infoctrs.DLL

Value 7
 Name: Open
 Type: REG_SZ
 Data: OpenINFOPerformanceData

World Wide Web Server Registry Parameters

Key Name: SYSTEM\CurrentControlSet\Services\W3SVC
 Class Name: <NO CLASS>
 Last Write Time: 5/2/97 - 9:12 AM
 Value 0
 Name: DependOnGroup
 Type: REG_MULTI_SZ
 Data:

Value 1
 Name: DependOnService
 Type: REG_MULTI_SZ
 Data: RPCSS
 NTLMSSP

Value 2
 Name: DisplayName
 Type: REG_SZ
 Data: World Wide Web Publishing Service

Value 3

Name: ErrorControl
 Type: REG_DWORD
 Data: 0

Value 4
 Name: ImagePath
 Type: REG_EXPAND_SZ
 Data: C:\WINNT\System32\inetsrv\inetinfo.exe

Value 5
 Name: ObjectName
 Type: REG_SZ
 Data: LocalSystem

Value 6
 Name: Start
 Type: REG_DWORD
 Data: 0x2

Value 7
 Name: Type
 Type: REG_DWORD
 Data: 0x20

Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\Enum
 Class Name: <NO CLASS>
 Last Write Time: 5/15/97 - 10:04 AM

Value 0
 Name: 0
 Type: REG_SZ
 Data: Root\LEGACY_W3SVC\0000

Value 1
 Name: Count
 Type: REG_DWORD
 Data: 0x1

Value 2
 Name: NextInstance
 Type: REG_DWORD
 Data: 0x1

Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\HTMLA
 Class Name: <NO CLASS>
 Last Write Time: 5/2/97 - 9:12 AM

Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\Parameters
 Class Name: <NO CLASS>
 Last Write Time: 5/6/97 - 4:18 PM

Value 0
 Name: AcceptExOutstanding
 Type: REG_DWORD
 Data: 0x9c4

Value 1
 Name: AccessDeniedMessage

Type: REG_SZ
 Data: Error: Access is Denied.

Value 2
 Name: AdminEmail
 Type: REG_SZ
 Data: Admin@corp.com

Value 3
 Name: AdminName
 Type: REG_SZ
 Data: Administrator

Value 4
 Name: AnonymousUserName
 Type: REG_SZ
 Data: IUSR_XR6-CLIENT2

Value 5
 Name: Authorization
 Type: REG_DWORD
 Data: 0x5

Value 6
 Name: CacheExtensions
 Type: REG_DWORD
 Data: 0x1

Value 7
 Name: CheckForWAISDB
 Type: REG_DWORD
 Data: 0

Value 8
 Name: ConnectionTimeOut
 Type: REG_DWORD
 Data: 0x1c20

Value 9
 Name: DebugFlags
 Type: REG_DWORD
 Data: 0x8

Value 10
 Name: Default Load File
 Type: REG_SZ
 Data: Default.htm

Value 11
 Name: Dir Browse Control
 Type: REG_DWORD
 Data: 0x4000001e

Value 12
 Name: Filter DLLs
 Type: REG_SZ
 Data: C:\WINNT\System32\inetsrv\sspifilt.dll

Value 13

Name: GlobalExpire
 Type: REG_DWORD
 Data: 0xffffffff

Value 14
 Name: InstallPath
 Type: REG_SZ
 Data: C:\WINNT\System32\inet_srv

Value 15
 Name: LogFileDirectory
 Type: REG_EXPAND_SZ
 Data: %SystemRoot%\System32\LogFiles

Value 16
 Name: LogFileFormat
 Type: REG_DWORD
 Data: 0

Value 17
 Name: LogFilePeriod
 Type: REG_DWORD
 Data: 0x1

Value 18
 Name: LogFileTruncateSize
 Type: REG_DWORD
 Data: 0x1388000

Value 19
 Name: LogSqlDataSource
 Type: REG_SZ
 Data: HTTPLOG

Value 20
 Name: LogSqlPassword
 Type: REG_SZ
 Data: sqllog

Value 21
 Name: LogSqlTableName
 Type: REG_SZ
 Data: Internetlog

Value 22
 Name: LogSqlUserName
 Type: REG_SZ
 Data: InternetAdmin

Value 23
 Name: LogType
 Type: REG_DWORD
 Data: 0

Value 24
 Name: MajorVersion
 Type: REG_DWORD
 Data: 0x2

Value 25
 Name: MaxConnections
 Type: REG_DWORD
 Data: 0x186a0

Value 26
 Name: MinorVersion
 Type: REG_DWORD
 Data: 0

Value 27
 Name: NTAAuthenticationProviders
 Type: REG_SZ
 Data: NTLM

Value 28
 Name: ScriptTimeout
 Type: REG_DWORD
 Data: 0x384

Value 29
 Name: SecurePort
 Type: REG_DWORD
 Data: 0x1bb

Value 30
 Name: ServerComment
 Type: REG_SZ
 Data:

Value 31
 Name: ServerSideIncludesEnabled
 Type: REG_DWORD
 Data: 0x1

Value 32
 Name: ServerSideIncludesExtension
 Type: REG_SZ
 Data: .stm

Key Name:
 SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\
 Script Map
 Class Name: <NO CLASS>
 Last Write Time: 5/2/97 - 9:12 AM
 Value 0
 Name: .idc
 Type: REG_SZ
 Data: C:\WINNT\System32\inet_srv\httpodbc.dll

Key Name:
 SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\
 Virtual Roots
 Class Name: <NO CLASS>
 Last Write Time: 5/6/97 - 4:04 PM
 Value 0
 Name: /,

```

Type:          REG_SZ
Data:          C:\InetPub\wwwroot,,5

Value 1
Name:         /iisadmin,
Type:         REG_SZ
Data:         C:\WINNT\System32\inet_srv\iisadmin,,1

Value 2
Name:         /Scripts,
Type:         REG_SZ
Data:         C:\InetPub\scripts,,4

Key Name:     SYSTEM\CurrentControlSet\Services\W3SVC\Performance
Class Name:   <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
Name:         Close
Type:         REG_SZ
Data:         CloseW3PerformanceData

Value 1
Name:         Collect
Type:         REG_SZ
Data:         CollectW3PerformanceData

Value 2
Name:         First Counter
Type:         REG_DWORD
Data:         0x758

Value 3
Name:         First Help
Type:         REG_DWORD
Data:         0x759

Value 4
Name:         Last Counter
Type:         REG_DWORD
Data:         0x790

Value 5
Name:         Last Help
Type:         REG_DWORD
Data:         0x791

Value 6
Name:         Library
Type:         REG_SZ
Data:         w3ctrs.DLL

Value 7
Name:         Open
Type:         REG_SZ
Data:         OpenW3PerformanceData

```

```

Key Name:     SYSTEM\CurrentControlSet\Services\W3SVC\Security
Class Name:   <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
Name:         Security
Type:         REG_BINARY
Data:         00000000 01 00 14 80 c0 00 00 00 - cc 00 00 00 14 00 00 00
.....
00000010 34 00 00 00 02 00 20 00 - 01 00 00 00 02 80 18 00
4.....
00000020 ff 01 0f 00 01 01 00 00 - 00 00 00 01 00 00 00 00
.....
00000030 20 02 00 00 02 00 8c 00 - 05 00 00 00 00 00 18 00
.....
00000040 8d 01 02 00 01 01 00 00 - 00 00 00 01 00 00 00 00
.....
00000050 00 00 00 00 00 00 1c 00 - fd 01 02 00 01 02 00 00
.....
00000060 00 00 00 05 20 00 00 00 - 23 02 00 00 00 00 00 00 ....
... #.....
00000070 00 00 1c 00 ff 01 0f 00 - 01 02 00 00 00 00 00 05
.....
00000080 20 00 00 00 20 02 00 00 - 00 00 00 00 00 00 1c 00 ...
...
00000090 ff 01 0f 00 01 02 00 00 - 00 00 00 05 20 00 00 00
.....
000000a0 25 02 00 00 00 00 00 00 - 00 00 18 00 fd 01 02 00
%.....
000000b0 01 01 00 00 00 00 00 05 - 12 00 00 00 25 02 00 00
.....
...%...
000000c0 01 01 00 00 00 00 00 05 - 12 00 00 00 01 01 00 00
.....
000000d0 00 00 00 05 12 00 00 00 -
.....

Key Name:     SYSTEM\CurrentControlSet\Services\W3SVC\W3SAMP
Class Name:   <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM

```

Tuxedo Configuration

Note: this configuration file is repeated on each of the other 4 clients with the exception of the Hostname, "XR6-CLIENT1", which is replaced by "XR6-CLIENT2" thru "XR6-CLIENT5".

```
*RESOURCES
IPCKEY      133133

MAXACCESSERS 1900
MAXSERVERS  210
MAXSERVICES 1800
MODEL       SHM
MASTER     tpcctm
LDBAL      Y
SCANUNIT   15
BLOCKTIME  60
BBLQUERY   60

*MACHINES
DEFAULT:

"XR6-CLIENT1" LMID=tpcctm
               TUXDIR="c:\tuxedo"
               APPDIR="c:\tuxedo\runtime"
               TUXCONFIG="c:\tuxedo\runtime\tuxconfig"
               ULOGPFX="c:\tuxedo\runtime\ulog\ULOG"
               TYPE="WinNT"
               UID=0
               GID=0

*GROUPS
GROUPNT
          LMID=tpcctm   GRPNO=1   OPENINFO=NONE

*SERVERS
DEFAULT:
```

```
CLOPT="-A -- -sHS6SUT -dtpcc"

tpccsvr    SRVGRP=GROUPNT
           SRVID=100
           MIN=39 MAX=200
           REPLYQ=Y

tpccdelv   SRVGRP=GROUPNT
           SRVID=301
           MIN=1 MAX=1
           CLOPT="-A -- -sHS6SUT -dtpcc -n301"
           RQADDR=delivery REPLYQ=Y

tpccdelv   SRVGRP=GROUPNT
           SRVID=302
           MIN=1 MAX=1
           CLOPT="-A -- -sHS6SUT -dtpcc -n302"
           RQADDR=delivery REPLYQ=Y

tpccdelv   SRVGRP=GROUPNT
           SRVID=303
           MIN=1 MAX=1
           CLOPT="-A -- -sHS6SUT -dtpcc -n303"
           RQADDR=delivery REPLYQ=Y

tpccdelv   SRVGRP=GROUPNT
           SRVID=304
           MIN=1 MAX=1
           CLOPT="-A -- -sHS6SUT -dtpcc -n304"
           RQADDR=delivery REPLYQ=Y

tpccdelv   SRVGRP=GROUPNT
           SRVID=305
           MIN=1 MAX=1
           CLOPT="-A -- -sHS6SUT -dtpcc -n305"
           RQADDR=delivery REPLYQ=Y

*SERVICES
```


Appendix D - RTE Code

Admin Environment

```
set WEBADMINCFG=web1000-5.cfg
set WEBMAXDRIVERS=20
set WEBDIAGLEVEL=4
set WEBEVENTLOG=0
set WEBEVENTHOST=
set WEBCHECKLEVEL=2
```

webadmin.exe

Profiles used for Performance Run

web1000.cfg

```
//
// Common Driver Configuration
//
INITBASEPORT 4300
INITSYNCMAX 4
INITPAUSE 1
INITRSCALE 100
INITTSCALE 100
INITRWID 1, 1000
INITFIXEDWID 1
INITCCLAST 223
INITCCID 223
INITCITEMID 223
//
// Configuration Driver 1
//
1 INITIPADDR 192.59.13.228
1 INITIISADDR 192.168.83.1
1 INITIISPORT 1441
1 INITBROWSERS 500
1 INITMYWID 1,50
//
// Configuration Driver 2
//
2 INITIPADDR 192.59.13.228
2 INITIISADDR 192.168.83.1
2 INITIISPORT 1442
2 INITBROWSERS 500
2 INITMYWID 51,100
```

```
//
// Configuration Driver 3
//
3 INITIPADDR 192.59.13.228
3 INITIISADDR 192.168.84.1
3 INITIISPORT 1443
3 INITBROWSERS 500
3 INITMYWID 101,150
//
// Configuration Driver 4
//
4 INITIPADDR 192.59.13.228
4 INITIISADDR 192.168.84.1
4 INITIISPORT 1444
4 INITBROWSERS 500
4 INITMYWID 151,200
//
// Configuration Driver 5
//
5 INITIPADDR 192.59.13.229
5 INITIISADDR 192.168.85.2
5 INITIISPORT 1441
5 INITBROWSERS 500
5 INITMYWID 201,250
//
// Configuration Driver 6
//
6 INITIPADDR 192.59.13.229
6 INITIISADDR 192.168.85.2
6 INITIISPORT 1442
6 INITBROWSERS 500
6 INITMYWID 251,300
//
// Configuration Driver 7
//
7 INITIPADDR 192.59.13.229
7 INITIISADDR 192.168.86.2
7 INITIISPORT 1443
7 INITBROWSERS 500
7 INITMYWID 301,350
//
// Configuration Driver 8
//
8 INITIPADDR 192.59.13.229
8 INITIISADDR 192.168.86.2
8 INITIISPORT 1444
8 INITBROWSERS 500
8 INITMYWID 351,400
//
// Configuration Driver 9
```

```

//
9 INITIPADDR 192.59.13.230
9 INITIISADDR 192.168.87.3
9 INITIISPORT 1441
9 INITBROWSERS 500
9 INITMYWID 401,450
//
// Configuration Driver 10
//
10 INITIPADDR 192.59.13.230
10 INITIISADDR 192.168.87.3
10 INITIISPORT 1442
10 INITBROWSERS 500
10 INITMYWID 451,500
//
// Configuration Driver 11
//
11 INITIPADDR 192.59.13.230
11 INITIISADDR 192.168.88.3
11 INITIISPORT 1443
11 INITBROWSERS 500
11 INITMYWID 501,550
//
// Configuration Driver 12
//
12 INITIPADDR 192.59.13.230
12 INITIISADDR 192.168.88.3
12 INITIISPORT 1444
12 INITBROWSERS 500
12 INITMYWID 551,600
//
// Configuration Driver 13
//
13 INITIPADDR 192.59.13.231
13 INITIISADDR 192.168.89.4
13 INITIISPORT 1441
13 INITBROWSERS 500
13 INITMYWID 601,650
//
// Configuration Driver 14
//
14 INITIPADDR 192.59.13.231
14 INITIISADDR 192.168.89.4
14 INITIISPORT 1442
14 INITBROWSERS 500
14 INITMYWID 651,700
//
// Configuration Driver 15
//
15 INITIPADDR 192.59.13.231
15 INITIISADDR 192.168.90.4
15 INITIISPORT 1443
15 INITBROWSERS 500
15 INITMYWID 701,750
//
// Configuration Driver 16
//
16 INITIPADDR 192.59.13.231
16 INITIISADDR 192.168.90.4

```

```

16 INITIISPORT 1444
16 INITBROWSERS 500
16 INITMYWID 751,800
//
// Configuration Driver 17
//
17 INITIPADDR 192.59.13.223
17 INITIISADDR 192.59.32.5
17 INITIISPORT 1441
17 INITBROWSERS 500
17 INITMYWID 801,850
//
// Configuration Driver 18
//
18 INITIPADDR 192.59.13.223
18 INITIISADDR 192.59.32.5
18 INITIISPORT 1442
18 INITBROWSERS 500
18 INITMYWID 851,900
//
// Configuration Driver 19
//
19 INITIPADDR 192.59.13.223
19 INITIISADDR 192.59.33.5
19 INITIISPORT 1443
19 INITBROWSERS 500
19 INITMYWID 901,950
//
// Configuration Driver 20
//
20 INITIPADDR 192.59.13.223
20 INITIISADDR 192.59.33.5
20 INITIISPORT 1444
20 INITBROWSERS 500
20 INITMYWID 951,1000
//

```

Driver Environment

Note: this configuration file is repeated on each of the other 19 drivers with the exception of WEBDRIVERNO, which is replaced by 2 thru 20.

```

set WEBDRIVERNO=1
set WEBADMBASEPORT=4300
set WEBDIAGLEVEL=2
set WEBEVENTLOG=1
set WEBEVENTHOST=
set WEBLOGLEVEL=1
set WEBSINGLETRAN=0
set WEBTPCCAUDIT=0
set WEBRTFUDGETM=110
set WEBNEWORDERPROB=4476
set WEBPAYMENTPROB=4309
set WEBORDERSTATUSPROB=405
set WEBDELIVERYPROB=405

```



```
set WEBSTOCKLEVELPROB=405
```

```
webdriver.exe  
exit
```


Appendix E - Disk Storage

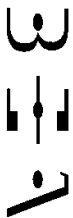
TPC-C 180-Day Disk Space Requirements

Warehouses	1000	tpmC	12,026,07			
Table	Initial Rows	Data KB	Index KB	Extra 5% KB	Total With 5% KB	
Warehouse	1,000	2,000	12	101	2,113	
District	10,000	20,000	84	1,004	21,088	
Customer	30,000,000	20,004,000	1,552,590	1,077,830	22,634,420	
History (D)	30,000,000	1,500,002	0		1,500,002	
Order (D)	30,000,000	780,000	4,704	5,030	784,704	
New-Order	9,000,000	100,000	608		105,638	
Order-Line (D)	300,002,146	16,676,516	109,004		16,785,520	
Item	100,000	9,100	46	457	9,603	
Stock	100,000,000	33,340,000	184,206	1,676,210	35,200,416	
Totals KB		72,431,618	1,851,254	2,760,632	77,043,504	
Dbspaces	Count	Size MB	MB Allocated	MB Loaded +5%	MB Loaded + 8 hrs	
master, model, tempdb & msdb	4	43	43			
tpc_misc	4	590	3,200	2,366	2,814	
	1	840				
tpc_cs	5	8,965	57,000	56,479	56,479	
	1	12,175				
tpc_ol	4	4,100	20,800	16,392	19,594	
	1	4,400				
Total Allocated MB			81,043	75,238	78,888	
Dynamic Space MB	18,512	Sum of data for orders, order_line & history				
Static Space	56,726	Sum of data+index+5% - Dynamic Space				
Free Space	5,805	Total allocated space - (Dynamic & Static Spaces)				
Daily Growth	3,562	(Dynamic Space / (W * 62.5)) * tpmC				
Daily Spread	462	Free space - 1.5 * Daily growth (zero if negative)				
	0	SQL Server can be configured to eliminate Daily Spread				
180 Day Space MB	697,898	Static Space + 180 * (Daily Growth + Daily Spread)				
180 Day Space GB	681.54					
8 hr log GB	30.62	(need double for mirroring)				
Disk Capacity MB	4149	4.0518 GB Capacity of 4GB disks				
	8682	8.4785 GB Capacity of 9GB disks				
Space Usage	GB Needed	Disks Priced	GB Priced			
180-day space DB	681.54 GB	81	328.19 GB	4GB drives		
		42	356.10 GB	9GB drives		
		123	684.29 GB			
8-hr log+mirror	61.25 GB	8	67.83 GB	9GB drives		
OS, SQL Server	4.05 GB	1	4.05 GB	4GB drives		
	746.84 GB	132	756.17 GB			

TPC-C Actual Dynamic Table Growth Rates

Table	Initial (KB)	Final (KB)	Change(KB)	KB per New-Order
History	1500002	1654880	154878	0.0490
Orders	784704	881078	96374	0.0305
misc_seg	2284706	2535958	251252	0.0794
Order_line	16785520	18582216	1796696	0.5680
ol_seg	16785520	18582216	1796696	0.5680
Syslog	726	17596756	17596030	5.5628
logsegment	726	17596756	17596030	5.5628
SUM(d_next_o_id)	30010000	33173139	3163139	
New_order	100608	121228	20620	0.0065

Appendix F - Third-Party Price Quotations



ENTERPRISE MIDDLEWARE SOLUTIONS

May 16, 1997

Jerrold Buggert
 Director, Unisys System Analysis' Modeling, and Measurement
 Unisys
 25725 Jeronimo Road
 Mission Viejo, CA. 92691

Subject: Pricing for Tuxedo 6.3

Dear Mr. Buggert:

This letter is to confirm our policy on Tuxedo versions' general availability and prices. At present we are in the process of removing Tuxedo 4.2.2 (from BEA, ITI, IMC or Novell) from general availability. It is replaced by Tuxedo 6.x from BEA Systems, Inc.

For purposes of TPC activity we recommend the use of Tuxedo 6.3 available through our Core Functionality Services (CFS) program. This is a replacement for version 4.2.2 or earlier. This is a generally available product and should be denoted as Tuxedo 6.3 CFS in all publications. It is priced as shown below.

BEA Tuxedo Core Functionaty Services Program License Fees Per Server

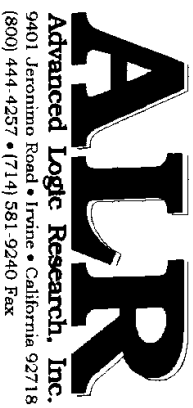
Unlimited User License fees per server	Number of Users	Dollar Amount	Maintenance (5 x 8) per year	Maintenance (7 x 24) per year
Tier 1 -- PC Servers with 1 or 2 CPUs, RISC Uniprocessor Workstations	Unlimited	\$3,000.00	\$450.00	\$660.00
Tier 2 - PC Servers with 3 or 4 CPUs, Midrange and UNIX Systems	Unlimited	\$12,000.00	\$1,800.00	\$2,640.00
Tier 3 - Midrange Multiprocessors, up to 8 CPUs per system capacity	Unlimited	\$30,000.00	\$4,500.00	\$6,600.00
Tier 4 - Large (8 - 32 CPUs) and Mainframe Systems	Unlimited	\$100,000.00	\$15,000.00	\$22,000.00
Tier 5 - Massively Parallel Systems, > 32 processors	Unlimited	\$250,000.00	\$37,500.00	\$55,000.00

Sincerely,

Lew Brentano
 Director, Product Management

05/16/97

Page 1



July 11, 1997

Mr. Rick Freeman
Unisys Corporation
25725 Jeronimo Road
Mission Viejo, CA 92691

Dear Rick,

Following, please find the prices for the products/services you have requested.

Quick Hot Swap Storage Drawer II (7u) #11910190 \$1,795 SRP

5 Year Warranty/Factory Depot Service (ALR-Irvine, CA) for the above mentioned drawer (11910190).
This price is based on a one time purchase of 16 drawers for each service, and is based upon a 7 day
repair or replenishment turn around time.

Price per drawer: \$431.00 each.

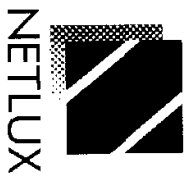
If you have any questions please contact me immediately at (800) 444-4257 x 2260.

Sincerely,

Julie Dufur
Account Manager
OEM Sales

cc: Glenn Weeks, Unisys Corporation
Barry Silvester, Advanced Logic Research
Ben Marchak, Advanced Logic Research

Document: tpc-ca.doc



NETLUX
14180 Live Oak Ave., Unit F
Baldwin Park, Ca. 91760

1-800-789-1780
Phone #818-851-9737
Fax #818-851-9837

August 11, 1997

UNISYS Corp.
Richard Sanders
25725 Jeronimo Rd.
Mission Viejo, Ca 92691

Quotation

Quantity	Description	Unit Price	Total
3	NX-H8TX 8-port 100Mbps FAST Ethernet Hub	\$329.00	\$987.00
1375	NX-H9 9-port 10Base-T Ethernet Hub	\$51.00	\$70,125.00

Shipping: TBD

Terms and Conditions:
FOB Origin
5 Year Warranty
Prices good for 60 Days

Sincerely,
Martin Parry
NETLUX

08/12/97 TUE 17:54 FAX 9367328

MICROSOFT RECEP 10 OUT

003

Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-6399

Tel:206 882 8080
Telex:160320
Fax:206 936 7329



August 12, 1997

Mr. Jerrold Buggert
Director, Systems Analysis, Modeling, Measurement
Unisys Corporation
25725 Jeronimo Road
Mission Viejo, CA 92691
via FAX # 714-380-5468

Dear Jerry,

Here is the information you requested regarding pricing of certain Microsoft products:

Microsoft SQL Server 6.5, Enterprise Edition, unlimited user licence	\$28999
Microsoft Windows NT Server 4.0, Enterprise Edition, incl 25 CALs	\$3999
Windows NT Server 4.0 software, incl 5 CALs	\$809
Microsoft SQL Workstation (includes programmers toolkit)	\$499
Visual C++ 32-bit edition (subscription)	\$499
5-yr maintenance for above software @ \$2095/yr	\$10475

This quote is valid for the next 60 days. Please let me know if I can be of any further assistance.

Best regards,

Sid Arora
Product Manager, Microsoft SQL Server
Personal and Business Systems Group

Microsoft Corporation is an equal opportunity employer

08/12/97 TUE 17:58 FAX 9367328

MICROSOFT RECEP 10 OUT

002

Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-6399

Tel 206.882.8080
Telex 160230
Fax 206.936.7229

Microsoft

August 12, 1997

Mr. Jerrold Bugger
Director, Systems Analysis, Modeling, Measurement
Unisys Corporation
25725 Jeronimo Road
Mission Viejo, CA 92691
via FAX # 714-380-5468

Dear Jerry,

Microsoft has received your request for permission to disclose the results of TPC-C benchmark tests conducted by Unisys with Microsoft SQL Server 6.5 Enterprise Edition on the following system:

Unisys Aquanta HS/6 Server, 6-processors, Pentium Pro, 200 MHz, 1MB cache
Test Results: 12000 ipmC approx., \$39/ipmC approx.

Microsoft hereby grants Unisys permission to disclose these results to third parties and acknowledges that Unisys has formally requested permission to do so in accordance with the license agreement for Microsoft SQL Server Enterprise Edition software.

Best regards,



Sid Arora
Product Manager, Microsoft SQL Server
Personal and Business Systems Group

Microsoft Corporation is an equal opportunity employer.



Western Micro Technology
(800)937-8446

8/12/97

Quoted to: Jill Christman/Unisys for TPC.org

Prepared by: Bill Scott

Qty.	Description	style	Unit Price	Extended Price
Server Hardware				
1	SYS: Aquanta HS/6, 0 Proc, 0MB Mem	HS6000121-BAS	\$11,839	\$11,839
2	PROC:3x200MHz PentiumPro/512KB Cache	HX36210-CPU	\$8,976	\$17,952
1	CTRL: 3-CPU Riser Card	HX62-3CP	\$300	\$300
1	MEM:ECC Memory Board, 0MB Mem	MEM641-DIM	\$348	\$348
16	MEM:256 MB Memory Upgrade	DIM672-256	\$3,210	\$51,360
7	CTRL:RAID Tri-SCSI-2 Ultra PCI	RAD3162-PCI	\$1,304	\$9,128
1	CTRL: VGA, 16-bit ISA	VID11-ISA	\$91	\$91
1	ETHERNET: 100Mbit/sec, PCI 32-bit	SF1001-FET	\$170	\$170
1	ACC: 6 SCA Drive Cage	CAG61-ADV	\$374	\$374
91	DISK: 4GB Drive	HDS4000-WC7	\$813	\$73,983
55	DISK: 9GB Drive	HDS9000-WC7	\$1,391	\$76,505
1	MONITOR:14-inch Color	EVG142-COL	\$210	\$210
1	KEYBD: 104 Key Spacesaver	PCK104-SKB	\$29	\$29
1	MOUSE: 2 Button PS2	PWM1-PS2	\$21	\$21
1	PWR: 2200 VA UPA, 4U	UPD22001-SXR	\$2,380	\$2,380
3	CAB: Rack Cabinet, 36U	CAB361-SXR	\$1,310	\$3,930
2	CAB: Link kit for 36U cabinets	LNK361-SXR	\$218	\$436
3	CAB: Bezel Kit 36U	BEZ3611-CAB	\$144	\$432
3	CAB: Stabilizer kit 0U	WGT39581-SXR	\$103	\$309
1	PNL: L&R side panels 36U	PAN3621-SXR	\$182	\$182
	System Total			\$249,979

Client Hardware

5	SYS: Aquanta DM/6 II, 0 Proc, 0MB Mem	CMT60072-ZFA	\$789	\$3,945
5	PROC:1x200MHz PentiumPro/256KB Cache	PRC6200-256	\$639	\$3,195
20	MEM: 64 MB Memory Upgrade	MTP6-64M	\$542	\$10,840
5	CTRL: VGA, 64-bit with 2MB	PCV102-PCI	\$105	\$525
5	DISK: 1.6GB IDE 3.5 Internal	HDI1600-5	\$200	\$1,000
5	CDROM: Twelve Speed IDE	CDR1200-AI	\$108	\$540
5	ETHERNET: 100Mbit/sec, PCI 32-bit	ETH101007-PCI	\$103	\$515
10	ETHERNET: 10Mbit/sec, PCI 32-bit	ETH101-PCI	\$113	\$1,130
5	MONITOR: 14-inch Color	EVG142-COL	\$210	\$1,050
5	KEYBD: 104 Key Spacesaver	PCK104-SKB	\$29	\$145
5	MOUSE: 2 Button PS2	PWM1-PS2	\$21	\$105
	Systems Total			\$22,990

Quote valid for 75 days.

Disks come with return to factory, 5 year warranty, 7 day replenishment.