



**TPC Benchmark™ C  
Full Disclosure  
Report**

**Unisys Corporation  
Open Business Systems**

**Aquanta HS/6 Server**

**using  
Microsoft NT Server 4.0 Enterprise Edition  
and  
Microsoft SQL Server 6.5 Enterprise Edition**

**Submitted for review  
August 1997**

**Unisys Part Number 4490 5263-100**

## Second Edition - August 1997

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Benchmark results are highly dependent upon workload, specific application requirements, and systems design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC Benchmark C should not be used as a substitute for a specific customer application benchmark when critical capacity planning and/or product evaluation decisions are contemplated.

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## **Overview**

This report documents the methodology and results of the TPC Benchmark C (TPC-C) conducted on the Unisys Corporation Aquanta HS/6 server. The operating system on the server was Microsoft Windows NT Server 4.0 Enterprise Edition. The DBMS used was Microsoft SQL Server 6.5 Enterprise Edition SP4. The operating system on the clients was Microsoft Windows NT Server 4.0 SP2. The clients ran Microsoft's Internet Information Server 3.0 and Tuxedo 6.3 CFS for NT.

## **TPC Benchmark Metrics**

The standard TPC Benchmark C metrics, ipmC (transactions per minute), price per ipmC (five year capital cost per measured ipmC), and the availability date are reported as required by the benchmark specification.

## **Executive Summary**

The following pages contain the executive summary results of the benchmark.

## **Auditor**

The benchmark configuration, environment, and methodology used to produce and validate the test results, along with the pricing model used to calculate the cost per ipmC, were audited by Richard Gimarc of Performance Metrics, Inc. to verify compliance with the relevant TPC specification.

Total System Cost	TPC-C Throughput	Price/Performance	TPC-C Rev. 3.3
<b>\$446,698</b>	<b>10,665.53 tpmC</b>	<b>\$41.88 per tpmC</b>	Report Date: 06-Aug-1997
Processors	Database Manager	Operating System	Other Software
6 Pentium® Pro 200 MHz 512KB L2 cache	Microsoft SQL Server 6.5 Enterprise Edition	Microsoft NT Server 4.0 Enterprise Edition	Microsoft IIS, Tuxedo 6.3 CFS
			Number of Users
			<b>9,000</b>
<b>System Components</b>		<b>Server</b>	
Processors	Quantity	Type	Quantity
Memory	6	200 MHz Pentium® Pro with 512KB Level 2 Cache	5
Disk Controllers	1	4096MB	5
Disk Drives	7	SCSI RAID Inbuilt SCSI	5
Total Storage	106	4GB	5
CD-ROM / Tape	30	9GB	5
	1	684 GB	5
	1	CD-ROM Drive	5
			CD-ROM Drive

Description	Style	Third Party Brand Pricing	Unit Price	Qty.	Extended Price	5 Years Maint.
<b>Server Hardware</b>						
SYS: Aquanta HS/6, 0 Proc, 0MB Mem	HS6000121-BAS		\$11,839	1	\$11,839	\$1,008
PROC:3x200MHz PentiumPro/512KB Cache	HX36205-CPU		\$3,274	2	\$6,548	\$3,984
CTRL: 3-CPU Riser Card	HX61-3CP		\$297	1	\$297	\$72
MEM:ECC Memory Board, 0MB Mem	MEM641-DIM		\$348	1	\$348	\$96
MEM:256 MB Memory Upgrade	DIM672-256		\$3,210	16	\$51,360	\$5,376
CTRL:RAID Tri-SCSI-2 Ultra PCI	RAD3162-PCI		\$1,304	7	\$9,128	\$3,360
CTRL: VGA, 16-bit ISA	VID11-ISA		\$91	1	\$91	
CDROM: Twelve Speed	CDR1200-SI		\$170	1	\$170	\$120
ETHERNET: 100Mbit/sec, PCI 32-bit	SF1001-FET		\$170	1	\$170	\$48
ACC: 3 SCA Drive Cage	CAG31-ADV		\$241	1	\$241	\$72
DRW: Disk Drive Drawer, Hot Swap, 7U (+10% spares)	P/N 11910190	ALR	\$1,795	2	\$28,720	\$6,896
DISK: 4GB Drive	HDS4000-WC7		\$813	117	\$95,121	spared
DISK: 9GB Drive	HDS9000-WC7		\$1,391	33	\$45,903	spared
MONITOR:14-inch Color	EVG142-COL		\$210	1	\$210	
KEYBD: 104 Key Spacesaver	PCK104-SKB		\$29	1	\$29	
MOUSE: 2 Button PS2	PVMW1-PS2		\$21	1	\$21	
CAB: Rack Cabinet, 36U	CAB361-SXR		\$1,310	3	\$3,930	
CAB: Link kit for 36U cabinets	LNK361-SXR		\$218	2	\$436	
CAB: Bezel kit 36U	BEZ3611-CAB		\$144	3	\$432	
CAB: Stabilizer kit 0U	WGT39581-SXR		\$103	3	\$309	
PNL: L&R side panels 36U	PAN3621-SXR		\$182	1	\$182	
PNL: Filler panels (1U & 3U)	PAN31-SXR		\$22	6	\$132	
	<b>Subtotal</b>				<b>\$255,617</b>	<b>\$21,032</b>
<b>Server Software</b>						
Microsoft NT Server 4.0 Enterprise Edition, incl 25 CALS		Microsoft	\$3,999	3	\$3,999	\$0
Microsoft SQL Server 6.5 Enterprise Edition, unlimited users		Microsoft	\$28,999	1	\$28,999	\$10,475
	<b>Subtotal</b>				<b>\$32,998</b>	<b>\$10,475</b>
<b>Client Hardware</b>						
SYS: Aquanta DM/6 II, 0 Proc, 0MB Mem	CMT6007Z-ZFA		\$789	5	\$3,945	\$2,160
PROC:1x200MHz PentiumPro/256KB Cache	PRC6200-256		\$639	5	\$3,195	
MEM: 64 MB Memory Upgrade	MTP6-64M		\$542	20	\$10,840	\$3,360
CTRL: VGA, 64-bit with 2MB	PCV102-PCI		\$105	1	\$200	\$625
DISK: 1.6GB IDE 3.5 Internal	HDI1600-5		\$200	5	\$1,000	\$600
CDROM: Twelve Speed IDE	CDR1200-AI		\$108	5	\$540	\$600
ETHERNET: 100Mbit/sec, PCI 32-bit	ETH101007-PCI		\$103	5	\$515	
ETHERNET: 10Mbit/sec, PCI 32-bit	ETH101-PCI		\$113	10	\$1,130	
MONITOR:14-inch Color	EVG142-COL		\$210	5	\$1,050	
KEYBD: 104 Key Spacesaver	PCK104-SKB		\$29	5	\$145	
MOUSE: 2 Button PS2	PVMW1-PS2		\$21	5	\$105	
	<b>Subtotal</b>				<b>\$22,990</b>	<b>\$6,720</b>
<b>Client Software</b>						
Microsoft Windows NT Server 4.0, incl 5 CALS		Microsoft	\$809	3	\$4,045	\$0
Microsoft SQL Workstation w/ Programmer's Toolkit		Microsoft	\$499	1	\$499	\$0
Microsoft Visual C++ 32-bit edition (subscription)		Microsoft	\$499	1	\$499	\$0
TUXEDO Core Functional Services 6.3 for NT		BEA	\$3,000	5	\$15,000	\$11,250
	<b>Subtotal</b>				<b>\$20,043</b>	<b>\$11,250</b>
<b>User Connectivity</b>						
Ethernet Hub, 8-Port 100TX TrueFast (+ 10% spares)	NX-H8TX	Netlux	\$399	3	\$1,197	Spared
Ethernet Hub, 8-Port 10Base-T + 1-Port BNC (+ 10% spares)	NX-H9+	Netlux	\$52	1238	\$64,376	Spared
	<b>Subtotal</b>				<b>\$65,573</b>	<b>\$0</b>
	<b>Total</b>				<b>\$397,221</b>	<b>\$49,477</b>

**Notes:**

- Unisys provides HW Maintenance. 1st 36 months included in product costs. The next 24 months are at the level: Standard Performance-Gold. 5-year server disk warranty is by Western Micro.
- All Microsoft maintenance is covered by the maintenance cost of Microsoft SQL Server.
- 10% or minimum 2 spares are added in place of onsite service (products have a five year return-to-vendor warranty)
- Pricing: 1 = Western Micro, 2 = ALR, 3 = Microsoft, 4 = BEA, 5 = Netlux

**The benchmark results and test methodology were audited by Richard Gimarc of Performance Metrics, Inc.**

Prices used in TPC benchmarks reflect the actual prices a customer would pay for a one-time purchase of the stated components. Individually negotiated discounts are not permitted. Special prices based on assumption about past or future purchases are not permitted. All discounts reflect standard pricing policies for the listed components. For complete details, see the pricing sections of the TPC benchmarks specifications. If you find that the stated prices are not available according to these terms, please inform the TPC at pricing@tpc.org.

<b>Five Year Cost of Ownership</b>	<b>\$446,698</b>
<b>TPC-C Throughput</b>	<b>10,665.53</b>
<b>\$/tpmc</b>	<b>\$41.88</b>

# NUMERICAL QUANTITIES SUMMARY

Unisys Aquanta HS/6 Server  
Microsoft SQL Server 6.5 Enterprise Edition

**MQTh, Computed Maximum Qualified Throughput:** **10665.53**  
 % throughput difference, reported & reproducibility runs: 0.04%

**Transaction Mix**

New Order	44.78%
Payment	43.03%
Delivery	4.06%
Stock-Level	4.07%
Order-Status	4.07%

**Response Times**

Transaction	Average	Maximum	90th %ile
New-Order	1.27	16.30	2.63
Payment	1.31	15.12	2.60
Delivery	0.45	6.61	0.70
Stock-Level	2.32	15.72	4.00
Order Status	1.62	17.61	3.01
Menu	0.20	1.40	0.30
Delivery (Deferred)	0.84	7.19	1.19

**Response time delay added for emulated components (seconds)**

RT Response time	0.1
Menu Response time	0.1

**Keying/Think Time Times (seconds)**

Transaction	Minimum	Average	Maximum
New-Order	18.00/0	18.01/12.24	19.12/120
Payment	3.00/0	3.01/12.19	4.14/120
Delivery	2.00/0	2/5.07	3.08/50
Stock-Level	2.00/0	2/5.07	3.04/50
Order-Status	2.00/0	2/10.11	3.02/100

**Test Duration**

Ramp up time	33 minutes
Measurement interval (M)	30 minutes
Transactions (all types) completed during measurement interval	714574
Ramp-down time	16 minutes

**Checkpointing:**

Number of checkpoints	1
Checkpoint interval	30 minutes

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## **Document Structure**

The TPC Benchmark C Standard Specification requires test sponsors to publish, submit to the TPC, and make available to the public, a full disclosure report for any result to be considered compliant with the specification. The required contents of the full disclosure report are specified in Clause 8.

This report is submitted to satisfy the specification's requirement for full disclosure. It documents the compliance of the benchmark implementation and execution reported for the Unisys Corporation Aquanta HS/6 Server using Microsoft SQL Server 6.5 Enterprise Edition.

## **TPC Benchmark C Overview**

The TPC Benchmark™ C Standard Specification Revision 3.3.1 was developed by the Transaction Processing Council (TPC). It is the intent of the TPC to develop a suite of benchmarks to measure the performance of computer systems executing a wide range of applications. Unisys and Microsoft Corporations are active participants in the TPC to define and develop such a suite of benchmarks.

TPC Benchmark™ C (TPC-C) is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It does so by exercising a breadth of system components associated with such environments, which are characterized by:

- The simultaneous execution of multiple transaction types that span a breadth of complexity.
- On-line and deferred transaction execution modes.
- Multiple on-line terminal sessions.
- Moderate system and application execution time.
- Significant disk input/output.
- Transaction integrity (ACID properties).
- Non-uniform distribution of data access through primary and secondary keys.
- Databases consisting of many tables with a wide variety of sizes, attributes, and relationships.
- Contention on data access and update.

The performance metric reported by TPC-C is a "business throughput" measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpmC). To be compliant with the TPC-C standard, all references to tpmC results must include the tpmC rate, the associated price-per-tpmC, and the availability date of the priced configuration.

Despite the fact that this benchmark offers a rich environment that emulates many OLTP environments, this benchmark does not reflect the entire range of OLTP requirements. In addition, the extent to which a customer can achieve the results reported by a vendor is highly dependent on how closely TPC-C approximates the customer application. The relative performance of systems derived from this benchmark does not necessarily hold for other workloads or environments. Extrapolations to any other environment are not recommended.

Benchmark results are highly dependent upon workload, specific application requirements, and system design and implementation. Relative system performance will vary as a result of these and other factors. Therefore, TPC-C should not be used as a substitute for a specific customer application benchmarking when critical capacity planning and/or product evaluation decisions are contemplated.



## **0.1. Order and Titles**

*The order and titles of sections in the Test Sponsor's Full Disclosure report must correspond with the order and titles of sections from the TPC-C standard specification (i.e., this document). The intent is to make it as easy as possible for readers to compare and contrast material in different Full Disclosure reports.*

The order and titles of the sections in this report correspond with those from the TPC-C standard specification.

## **0.2. Executive Summary Statement**

*The TPC Executive Summary Statement must be included near the beginning of the Full Disclosure report.*

The TPC Executive Summary Statement is included near the beginning of this report.

## **0.3. Numerical Quantities Summary**

*The numerical quantities listed below must be summarized near the beginning of the Full Disclosure report :*

- *measurement interval in minutes,*
- *number of checkpoints in the measurement interval,*
- *checkpoint interval in minutes,*
- *number of transactions (all types) completed within the measurement interval,*
- *computed Maximum Qualified Throughput in tpmC,*
- *percentage difference between reported throughput and throughput obtained in reproducibility run,*
- *ninetieth percentile, average and maximum response times for the New-Order, Payment, Order-Status, Stock-Level, Delivery (deferred and interactive) and Menu transactions,*
- *time in seconds added to response time to compensate for delays associated with emulated components,*
- *percentage of transaction mix for each transaction type.*

These numerical quantities are summarized near the beginning of this report.

## **0.4. Application Code Disclosure**

*The applicable program (as defined in Clause 2.1.7) must be disclosed. This includes, but is not limited to, the code implementing the five transactions and the terminal input and output functions.*

Appendix A contains the client application code used in this TPC-C benchmark. Appendix B contains the SQL stored procedures which implement the TPC-C transactions.

## 0.5. Benchmark Sponsor

*A statement identifying the benchmark sponsor(s) and other participating companies must be provided.*

This TPC benchmark C was sponsored by Unisys Corporation. The benchmark test was developed by Microsoft and Unisys. The benchmark was conducted at Unisys, Mission Viejo, California.

## 0.6. Parameter Settings

*Settings must be provided for all customer-tunable parameters and options which have been changed from the defaults found in actual products, including but not limited to:*

- *Data Base tuning options*
- *Recovery/commit options*
- *Consistency/locking options*
- *Operating system and application configuration parameters*

Appendix C contains the configuration and system parameters used in running these TPC-C tests. It also contains all the client and server OS, and SQL Server tunable parameters.

## 0.7. Configuration Diagrams

*Diagrams of both measured and priced configurations must be provided, accompanied by a description of the differences. This includes, but is not limited to:*

- *Number and type of processors.*
- *Size of allocated memory; and any specific mapping/partitioning of memory unique to the test.*
- *Number and type of disk units (and controllers, if applicable).*
- *Number of channels or bus connections to disk units, including their protocol type.*
- *Number of LAN (e.g., Ethernet) connections, including routers, workstations, terminals, etc., that were physically used in the test or are incorporated into the pricing structure (see Clause 8.1.8).*
- *Type and the run-time execution location of software components (e.g., DBMS, client processes, transaction monitors, software drivers, etc.).*

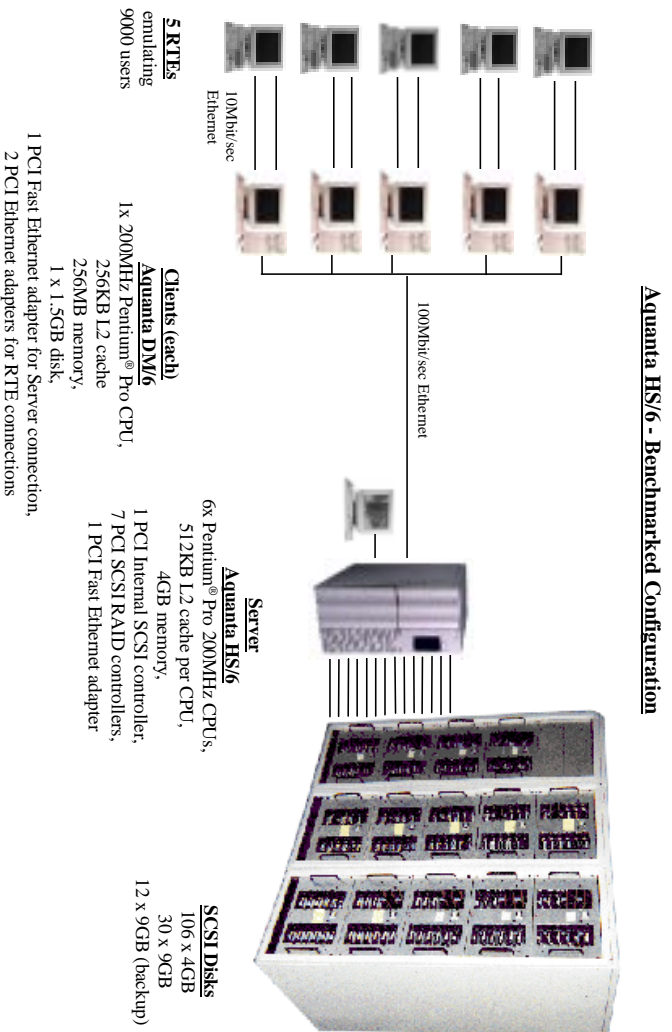
The Remote Terminal Emulator (RTE) software used for these TPC-C tests is proprietary to Unisys. The benchmark configuration is illustrated in Figure 0.1. Tables 4.3, 4.4 and 4.5 contain a detailed explanation of the disk configuration.

The benchmarked configuration for the Aquanta HS/6 server is shown in Figure 0.1.

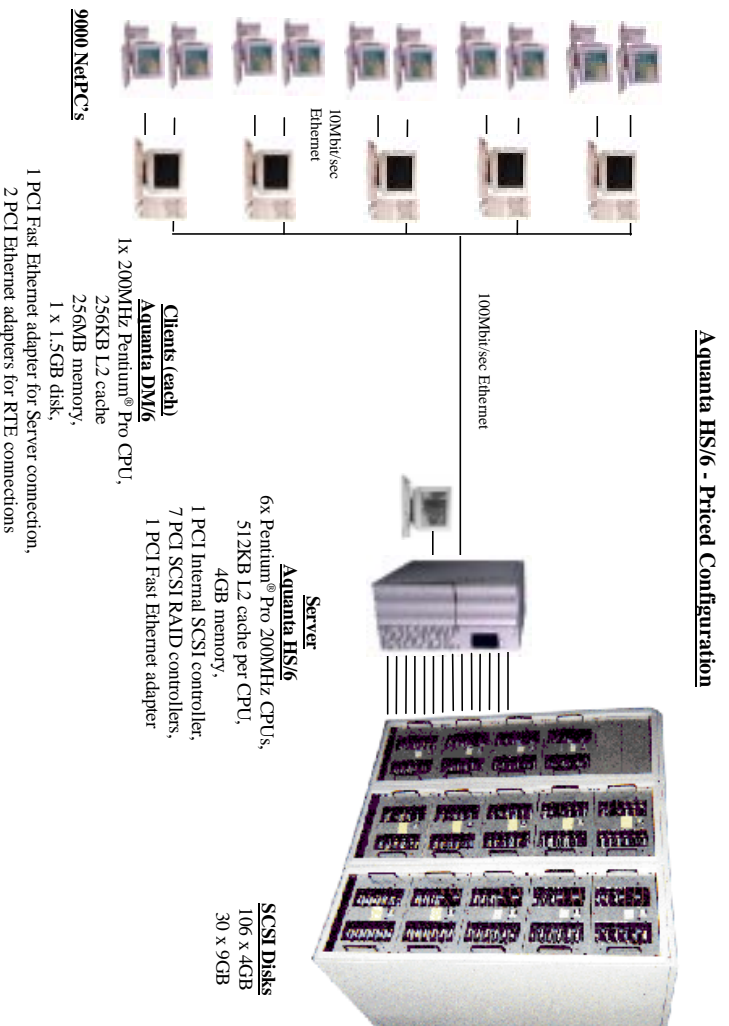
The priced configuration for the Aquanta HS/6 server is shown in Figure 0.2.



**Figure 0.1: Benchmarked Configuration**



**Figure 0.2: Priced Configuration**





# **1.**

## ***Clause 1: Logical Database Design***

### **1.1. Table Definitions**

*Listings must be provided for all table definition statements and all other statements used to setup the data base.*

Appendix B contains the SQL definitions of all the required database devices, tables, indexes and stored procedures, plus a listing of the program used to load the database and establish the required initial populations of each table.

### **1.2. Physical Organization of the Database**

*The physical organization of tables and indices, within the data base, must be disclosed.*

The disk space was allocated to SQL Server according to the data in Table 4.4. The SQL definitions are contained in Appendix B.

### **1.3. Insert and/or Delete Operations**

*It must be ascertained that insert and/or delete operations to any of the tables can occur concurrently with the TPC-C transaction mix. Furthermore, any restriction in the SUT data base implementation that precludes inserts beyond the limits defined in Clause 1.4.11 must be disclosed. This includes the maximum number of rows that can be inserted and the maximum key value for these new rows.*

There were no restrictions on insert and/or delete operations to any of the tables.

### **1.4. Partitioning**

*While there are few restrictions placed upon horizontal or vertical partitioning of tables and rows in the TPC-C benchmark, any such partitioning must be disclosed.*

Partitioning was not used for any table in this implementation.

### **1.5. Replication, Duplication or Additions**

*Replication of tables, if used, must be disclosed.*

*Additional and/or duplicate attributes in any table must be disclosed along with a statement on the impact on performance.*

No replications, duplications or additional attributes were used in this implementation.



## **2. Clause 2: Transaction & Terminal Profiles**

### **2.1. Random Number Generation**

*The method of verification for the random number generation must be disclosed.*

The drivers used the Unisys RTE program, which was independently audited. The initial population of the database was performed by the loader program from V3-02 of the Microsoft TPC-C toolkit, which was also independently audited. Furthermore, the auditor sampled various initial and runtime distributions produced by this implementation to verify correctness.

### **2.2. Input/Output Screen Layout**

*The actual layout of the terminal input/output screens must be disclosed.*

The screen layouts are based on those in Clauses 2.4.3, 2.5.3, 2.6.3, 2.7.3, and 2.8.3 of the TPC Benchmark C Standard Specification. There are some minor differences in appearance due to the use of a web client implementation.

### **2.3. Priced Terminal Feature Verification**

*The method used to verify that the emulated terminals provide all the features described in Clause 2.2.2.4 must be explained. Although not specifically priced, the type and model of the terminals used for the demonstration in 8.1.3.3 must be disclosed and commercially available (including supporting software and maintenance).*

This was verified by the auditor by a direct experiment during the onsite audit portion of this benchmark, using Microsoft Internet Explorer 3.0 as the web browser.

### **2.4. Presentation Managers or Intelligent Terminal**

*Any usage of presentation managers or intelligent terminals must be explained.*

Application code running on the client implemented the TPC-C user interface. A listing of this code is included in Appendix A. No presentation manager was used on the client, as screen manipulation and data input/output was handled for each user by the Microsoft Internet Explorer web browser running on each user PC.

### **2.5. Transaction Statistics**

*The percentage of New-Order transactions that were rolled back as a result of an unused item number must be disclosed.*

*The number of items per order entered by New-Order transactions must be disclosed.*

*The percentage of home and remote Payment transactions must be disclosed.*

*The percentage of Payment and Order-Status transactions that used non-primary key (C\_LAST) access to the database must be disclosed.*

*The percentage of Delivery transactions that were skipped as a result of an insufficient number of rows in the NEW-ORDER table must be disclosed.*

*The mix (i.e., percentages) of transaction types seen by the SUT must be disclosed.*

Table 2.1 contains all these statistics.

**Table 2.1: Transaction Statistics**

<b>Transaction Type</b>	<b>Statistics</b>	<b>Value</b>
New Order	Rolledback transactions	1.01%
	Home warehouse	99.00%
	Remote warehouse	1.00%
	Average Items per Order	10.00
Payment	Home warehouse	85.00%
	Remote warehouse	15.00%
	Non-primary key access	59.98%
Order Status	Non-primary key access	59.83%
Delivery	Skipped transactions (Interactive)	0
	Skipped transaction counts (Deferred)	0
	Skipped District counts (Deferred)	0
Transaction Mix	New Order	44.78%
	Payment	43.03%
	Delivery	4.06%
	Stock-Level	4.07%
	Order-Status	4.07%

## 2.6. Queuing Mechanism of Delivery

*The queuing mechanism used to defer execution of the Delivery transaction must be disclosed.*

Tuxedo provides the queue for delivery servers. The client application process posts delivery transactions to the delivery queue using a Tuxedo asynchronous call with the TPNOReply option. Upon return from this call, the client application provides a 'delivery queued' response to the user. Delivery servers independently retrieve messages from their queue, submit them to the data base for processing, and log the result to a file upon completion. The source code for this delivery process is included in Appendix A.

## **3. Clause 3: Transaction & System Properties**

### **3.1. Transaction System Properties (ACID)**

*The results of the ACID tests must be disclosed along with a description of how the ACID requirements were met. This includes disclosing which case was followed for the execution of Isolation Test 7.*

The TPC Benchmark C Standard Specification defines a set of transaction processing system properties that a system under test (SUT) must support during the execution of the benchmark. Those properties are Atomicity, Consistency, Isolation, and Durability (ACID).

This section defines each of these properties, describes the steps taken to ensure that they were present during the test and describes a series of tests done to demonstrate compliance with the specification. All ACID property tests were executed successfully.

### **3.2. Atomicity**

*The system under test must guarantee that data base transactions are atomic; the system will either perform all individual operations on the data, or will assure that no partially-completed operations leave any effects on the data.*

#### **3.2.1. Completed Transaction**

*Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have been changed appropriately.*

The balances from a randomly selected warehouse, district, and customer row were retrieved by customer number from a script. A Payment transaction was submitted with the same warehouse, district and customer identifiers for a known amount. After completion of the Payment transaction, the balances of the selected warehouse, district, and customer were again retrieved to verify that the changes had been made correctly.

#### **3.2.2. Aborted Transactions**

*Perform the Payment transaction for a randomly selected warehouse, district, and customer (by customer number) and substitute a ROLLBACK of the transaction for the COMMIT of the transaction. Verify that the records in the CUSTOMER, DISTRICT, and WAREHOUSE tables have NOT been changed.*

The balances from a randomly selected warehouse, district, and customer row were retrieved by customer number from a script. A Payment transaction was submitted with the same warehouse, district and customer identifiers that issued a ROLLBACK command rather than a COMMIT. After the transaction completed, the balances of the selected warehouse, district, and customer were again retrieved to verify that no changes had been made to the database.

### **3.3. Consistency**

*Consistency is the property of the application that requires any execution of a data base transaction to take the data base from one consistent state to another, assuming that the data base is initially in a consistent state.*

The benchmark specification requires explicit demonstration of the following four consistency conditions:

1. The sum of the district balances in a warehouse is equal to the warehouse balance;
  2. For each district, the next order id minus one is equal to maximum order id in the ORDER table and equal to the maximum new order id in the NEW ORDER table;
  3. For each district, the maximum order id minus minimum order id in the ORDER table plus one equals the number of rows in the NEW-ORDER table for that district;
  4. For each district, the sum of the order line counts in the ORDER table equals the number of rows in the ORDER-LINE table for that district;
- In order to demonstrate this consistency, the following steps were taken:
1. Prior to the start of a benchmark run, the consistency of the database was verified by testing successfully conditions 1-4 described above with a script.
  2. A run under full user load was executed for over 10 minutes with a checkpoint during the run.
  3. After completion of that test, the consistency of the database was again verified by successfully testing using the same consistency script as in step 1.

### 3.4. Isolation

*Sufficient conditions must be enabled at either the system or application level to ensure the required isolation defined above (clause 3.4.1) is obtained.*

The benchmark specification defines seven required tests to be performed to demonstrate that required levels of transaction isolation are met. These tests, described in Clauses 3.4.2.1 - 3.4.2.7, were all performed from a script and verified by the auditor. In Isolation Test 7, Case A was observed. In addition, the phantom tests and stock level tests were executed and verified to be successful.

### 3.5. Durability

*The tested system must guarantee durability: the ability to preserve the effects of committed transactions and insure data base consistency after recovery from any one of the failures listed in Clause 3.5.3.*

Three durability tests were executed to satisfy the requirements of the specification. The test for loss of memory and instantaneous interruption was combined and performed with a fully scaled database with 9,000 emulated users. The loss of log and loss of data tests were combined and performed on a separate ten warehouse database with 100 emulated users. To the best of our knowledge, these tests prove that the fully scaled configuration used for the throughput test would also meet all durability tests.

#### 3.5.1. Loss of Log and Loss of Data Disk

The following steps were taken (using a ten warehouse database on the SUT) to demonstrate durability in the case of loss of a log and subsequent loss of a data disk:

1. The database was backed up to extra disks on a dump device.
2. The D\_NEXT\_O\_ID fields for all rows in the district table were summed up to determine the initial count of orders present in the database.
3. The RTE was started with 100 users. On the driver systems, committed and rolled back New-Order transactions were recorded in a “success” file.
4. One of the mirrored hot-pluggable log disks was removed from the disk cabinet after five minutes of steady state.



5. Log disk mirroring is done by a RAID controller, so NT and SQL Server did not notice the disk loss. The benchmark run continued without interruption.
6. After another five minutes of running at steady state, a hot-pluggable database disk was removed from the disk cabinet.
7. NT and SQL Server encountered IO errors due to the missing disk and recorded these errors in the NT event log and SQL Server error log, respectively.
8. First, the RTEs and clients were stopped, then SQL Server was stopped, and finally the SUT was shutdown and restarted.
9. SQL Server was restarted and marked the database as 'suspect'. A dump of the transaction log was taken to extra disks on a dump device.
10. Next, scripts were executed to drop the database and all its devices. Then, SQL Server was shutdown again and the SUT shutdown.
11. A different data disk was inserted in the disk cabinet to replace the one removed. (The removed log disk was never replaced.) The RAID controller was used to recreate the stripe set containing the new data disk.
12. The SUT was restarted, and Disk Administrator was used to assign the proper drive letter to the new stripe set. SQL Server was then restarted and an empty database created. After space allocation had finished, the database was recovered by first reloading the entire initial database and log from backup, then by loading and applying the transaction log dump that was taken after the data disk failure. The latter step restored all committed transactions to the database.
13. Consistency condition 3 of Clause 3.3.2.3 was executed to verify database consistency.
14. Step 2 was repeated to determine the total number of orders. This number was subtracted from the count obtained previously in Step 2 to determine the number of additional orders added to the database.
15. The contents of the "success" files on the drivers were sampled to verify that the records in the "success" file for committed New-Order transactions had corresponding records in the ORDER table and no entries existed for rolled back transactions. Moreover, the counts were matched with those obtained in step 14.

### 3.5.2. Instantaneous Interruption and Loss of Memory

Instantaneous interruption and loss of memory tests were combined because the loss of power erased the contents of memory. This failure was induced by removing the primary power to the System Under Test while the benchmark was executing.

1. The D\_NEXT\_O\_ID fields for all rows in the district table were summed up to determine the initial count of orders present in the database (count1).
2. On the driver systems, committed and rolled back New-Order transaction were recorded in a "success" file.
3. The benchmark was executed at full load with 9,000 emulated users for a minimum of 10 minutes.
4. Immediately after execution of a checkpoint completed, the system's primary power was turned off.
5. The test was aborted on the driver and client systems, and the RTEs and clients were shutdown.
6. Power was restored to the SUT, the system rebooted, SQL Server was restarted, and automatic database recovery was performed. The database recovery uses the transaction log to reapply all committed transactions and rollback any (in progress) uncommitted transactions, so that the database disks are correct.
7. After recovery finished, Consistency Condition of Clause 3.3.2.3 (no gaps in NO\_O\_ID) was executed to verify that the database was consistent..
8. Next, samples of the contents of the "success" file on the driver were compared against corresponding rows of the ORDER table to verify that records in the "success" file for committed New-Order transactions had corresponding records in the ORDER table and no entries existed for rolled back transactions.
9. Finally, step 1 was repeated to determine the total number of orders (count2). Count2 minus count1 was not less than the number of committed New-Order records in the "success" file.



# 4.

## *Clause 4: Scaling & Database Population*

### 4.1. Initial Cardinality of Tables

*The Cardinality (e.g., the number of rows) of each table, as it existed at the start of the benchmark run, must be disclosed. If the database was over-scaled and inactive rows of the WAREHOUSE table were deleted (see Clause 4.2.2 and the Auditor's attestation letter) the cardinality of the WAREHOUSE table as initially configured and the number of rows deleted must be disclosed.*

The TPC-C database for this test was configured with 900 warehouses. The cardinality of each table in the database is listed in Table 4.1

**Table 4.1: Initial Cardinality of Database Table**

Table	Occurrences
Warehouse	900
District	9,000
Customer	27,000,000
History	27,000,000
Order	27,000,000
New Order	8,100,000
Order Line	269,999,044
Stock	90,000,000
Item	100,000

### 4.2. Constant Values

The following values were used as the constant C input values to the NURand function during Build and Run time for this implementation.

**Table 4.2: Constant C for NURand**

Function	Value
C_LAST (Build)	123
C_LAST (Run)	223

### 4.3. Database Layout

*The distribution of tables and logs across all media must be explicitly depicted for the tested and priced systems.*

Tables 4.3, 4.4 and 4.5 list the distribution of the database over 127 disks and the transaction log over four mirrored pairs of disks for the benchmark configuration. In addition, there was one disk containing Windows NT and SQL Server code and the Master database plus the paging file. Database backup used an extra 12 disks. For Durability

testing with a smaller 10 warehouse database, another 9 disks were used: 4 for the database, 2 for a mirrored log and 3 for backup. All these 21 extra disks were excluded from the priced configuration. Apart from that, the measured and priced disk configurations are identical. (Note: Durability testing with the 10 warehouse database was performed first, then its 9 disks were removed from the measured system prior to the start of TPC-C measurements).

#### **4.4. DBMS: Data Model and DBMS Interface/Access Language**

A statement must be provided that describes:

1. *The data model implemented by the DBMS used (e.g., relational, network, hierarchical).*
2. *The database interface (e.g., embedded, call level) and access language (e.g., SQL, DLI, COBOL, read/write) used to implement the TPC-C transactions. If more than one interface/access language is used to implement TPC-C, each interface/access language must be described and a list of which interface/access language is used with which transaction type must be disclosed.*

Microsoft SQL Server 6.5 Enterprise Edition is a relational DBMS.

The client software interfaced to SQL Server through Stored Procedures invoked through Remote Procedure Calls embedded in the C application code. Specifically, DBLIB and TCP/IP sockets were used.

#### **4.5. DBMS Partitions/Replications**

*The mapping of database partitions/replications must be explicitly described.*

No table partitioning or replication was done.

#### **4.6. DBMS Space Requirements**

*Details of the 180 day space computation along with proof that the database is configured to sustain 8 hours of growth for dynamic tables (Order, Order-line, and History) must be disclosed (see Clause 4.2.3).*

Appendix E lists the space requirements for the 180-day space as well as the logical log space for eight hours.

Table 4.3: Disk Cage Configuration

HS/6 Disk Cage Configuration for TPCC -- 6/24/97

Adapter		Channel 1				Channel 2			
		Left Side	Right Side		Left Side	Right Side		Left Side	Right Side
1	ID	4GB	4GB	ID	4GB	4GB	ID	4GB	4GB
	13	empty	4GB	6	empty	4GB	6	empty	4GB
	12	4GB	4GB	4	4GB	4GB	4	4GB	4GB
	11	4GB	4GB	3	4GB	4GB	3	4GB	4GB
	10	4GB	4GB	2	4GB	4GB	2	4GB	4GB
	9	4GB	4GB	1	4GB	4GB	1	4GB	4GB
	8	4GB	4GB	0	4GB	4GB	0	4GB	4GB
2	ID	4GB	4GB	ID	4GB	4GB	ID	4GB	4GB
	13	empty	4GB	6	empty	4GB	6	empty	4GB
	12	4GB	4GB	4	4GB	4GB	4	4GB	4GB
	11	4GB	4GB	3	4GB	4GB	3	4GB	4GB
	10	4GB	4GB	2	4GB	4GB	2	4GB	4GB
	9	4GB	4GB	1	4GB	4GB	1	4GB	4GB
	8	4GB	4GB	0	4GB	4GB	0	4GB	4GB
3	ID	9GB	4GB	ID	9GB	4GB	ID	9GB	4GB
	13	empty	4GB	6	empty	4GB	6	empty	4GB
	12	4GB	4GB	4	4GB	4GB	4	4GB	4GB
	11	4GB	4GB	3	4GB	4GB	3	4GB	4GB
	10	4GB	4GB	2	4GB	4GB	2	4GB	4GB
	9	4GB	4GB	1	4GB	4GB	1	4GB	4GB
	8	4GB	4GB	0	4GB	4GB	0	4GB	4GB
4	ID	9GB	4GB	ID	9GB	4GB	ID	9GB	4GB
	13	9GB	4GB	6	empty	4GB	6	empty	4GB
	12	9GB	4GB	4	4GB	4GB	4	4GB	4GB
	11	4GB	4GB	3	4GB	4GB	3	4GB	4GB
	10	4GB	4GB	2	4GB	4GB	2	4GB	4GB
	9	4GB	4GB	1	4GB	4GB	1	4GB	4GB
	8	4GB	4GB	0	4GB	4GB	0	4GB	4GB
5	ID	9GB	4GB	ID	9GB	4GB	ID	9GB	4GB
	13	9GB	4GB	6	9GB	4GB	6	9GB	4GB
	12	9GB	4GB	4	9GB	4GB	4	9GB	4GB
	11	9GB	4GB	3	9GB	4GB	3	9GB	4GB
	10	4GB	4GB	2	4GB	4GB	2	4GB	4GB
	9	4GB	4GB	1	4GB	4GB	1	4GB	4GB
	8	4GB	4GB	0	4GB	4GB	0	4GB	4GB
6	ID	9GB	9GB	ID	9GB	4GB	ID	9GB	4GB
	13	9GB	9GB	6	9GB	4GB	6	9GB	4GB
	12	9GB	9GB	4	9GB	4GB	4	9GB	4GB
	11	9GB	9GB	3	9GB	4GB	3	9GB	4GB
	10	empty	9GB	2	empty	4GB	2	empty	4GB
	9	9GB	9GB	1	empty	4GB	1	9GB	4GB
	8	9GB	9GB	0	4GB	4GB	0	9GB	4GB
7	ID	9GB	9GB	ID	9GB	9GB	ID	9GB	9GB
	13	9GB	9GB	6	9GB	9GB	6	9GB	9GB
	12	9GB	9GB	4	9GB	9GB	4	9GB	9GB
	11	9GB	9GB	3	9GB	9GB	3	9GB	9GB
	10	9GB	9GB	2	9GB	9GB	2	9GB	9GB
	9	empty	9GB	1	empty	9GB	1	empty	9GB
	8	9GB	9GB	0	9GB	9GB	0	9GB	9GB

Table 4.4: Disk Usage/Size Totals

HS/6 Disk Usage/Size Totals for TPCC -- 6/24/97										
Disk Usage	Size (GB)	Adaptec	HA-1	HA-2	HA-3	HA-4	HA-5	HA-6	HA-7	Total
system	4	1								1
tpcc - data	4		20	20	20	20	18	7		105
tpcc - data	9							8	14	22
tpcc - log	9								8	8
tpcc - backup	9						6	6		12
tpcc10 - data	4		2	2						4
tpcc10 - log	9				2					2
tpcc10 - backup	9					3				3
<b>Total Measured</b>	<b>4 &amp; 9</b>	<b>1</b>	<b>22</b>	<b>22</b>	<b>22</b>	<b>22</b>	<b>23</b>	<b>24</b>	<b>21</b>	<b>22</b>
4GB drives	4	1	22	22	20	20	18	7		110
9GB drives	9				2	3	6	14		22
<b>Total Priced</b>	<b>4 &amp; 9</b>		<b>20</b>	<b>20</b>	<b>20</b>	<b>20</b>	<b>18</b>	<b>15</b>	<b>22</b>	<b>136</b>
4GB drives	4	1	20	20	20	20	18	7		106
9GB drives	9							8		30

Table 4.5: Disk Administrator Configuration

Disk Administrator Configuration for HS/6 -- 6/24/97						
Unisys Confidential						
Disk	Partition 1	Partition 2	Unused Capacity	AMI #	LD#	Usage
0	E:	R:		1	1	
82976 MB	(raw) 9507 MB	(raw) 5005 MB	Free Space 68465 MB			data tpcc
1	V:			1	2	
8291 MB	(raw) 8291 MB		(none)			data tpcc10
2	F:	O:		2	1	
82976 MB	(raw) 9507 MB	(raw) 1004 MB	Free Space 72465 MB			data tpcc
3	W:			2	2	
8291 MB	(raw) 8291 MB		(none)			data tpcc10
4	G:	S:		3	1	
82976 MB	(raw) 9507 MB	(raw) 5005 MB	Free Space 68465 MB			data tpcc
5	Z:			3	2	
8676 MB	(raw) 8676 MB		(none)			log tpcc10
6	H:	N:		4	1	
82976 MB	(raw) 9507 MB	(raw) 1200 MB	Free Space 72269 MB			data tpcc
7	Y:			4	2	
17359MB	(raw) 17359 MB		(none)			backup tpcc10
8	I:	T:		5	1	
74677 MB	(raw) 9507 MB	(raw) 5005 MB	Free Space 60165 MB			data tpcc
9	P:			5	2	
43402 MB	BACKUP1 NTFS 43402 MB		(none)			backup tpcc
10	J:	M:		6	1	
62228 MB	(raw) 3608 MB	(raw) 1200 MB	Free Space 57420 MB			data tpcc
11	Q:			6	2	
43402 MB	BACKUP2 NTFS 43402 MB		(none)			backup tpcc
12	K:	U:		7	1	
121546 MB	(raw) 2102MB	(raw) 4008 MB	Free Space 115436 MB			data tpcc
13	L:			7	2	
34726 MB	(raw) 32703 MB		Free Space 2024 MB			log tpcc
14	C:	X:				Adaptec
4149 MB	SYSTEM NTFS 2047 MB	FILES NTFS 2102 MB	(none)			system files
CD-ROM	D:					Adaptec





## 5. Clause 5: Performance Metrics & Response Time

### 5.1. Measured Throughput (tpmC)

*Measured tpmC must be reported.*

The measured tpmC was 10665.53.

### 5.2. Response Times

*Ninetieth percentile, maximum and average response times must be reported for all transaction types as well as for the Menu response time.*

Table 5.1: Response Time Data

Transaction	Average	Maximum	90th %ile
New-Order	1.27	16.30	2.63
Payment	1.31	15.12	2.60
Delivery	0.45	6.61	0.70
Stock-Level	2.32	15.72	4.00
Order Status	1.62	17.61	3.01
Menu	0.20	1.40	0.30
Delivery (Deferred)	0.84	7.19	1.19

### 5.3. Keying and Think Times

*The minimum, the average, and the maximum keying and think times must be reported for each transaction type.*

Table 5.2: Keying Times

Transaction	Minimum	Average	Maximum
New-Order	18.00	18.01	19.12
Payment	3.00	3.01	4.14
Delivery	2.00	2.00	3.08
Stock-Level	2.00	2.00	3.04
Order Status	2.00	2.00	3.02

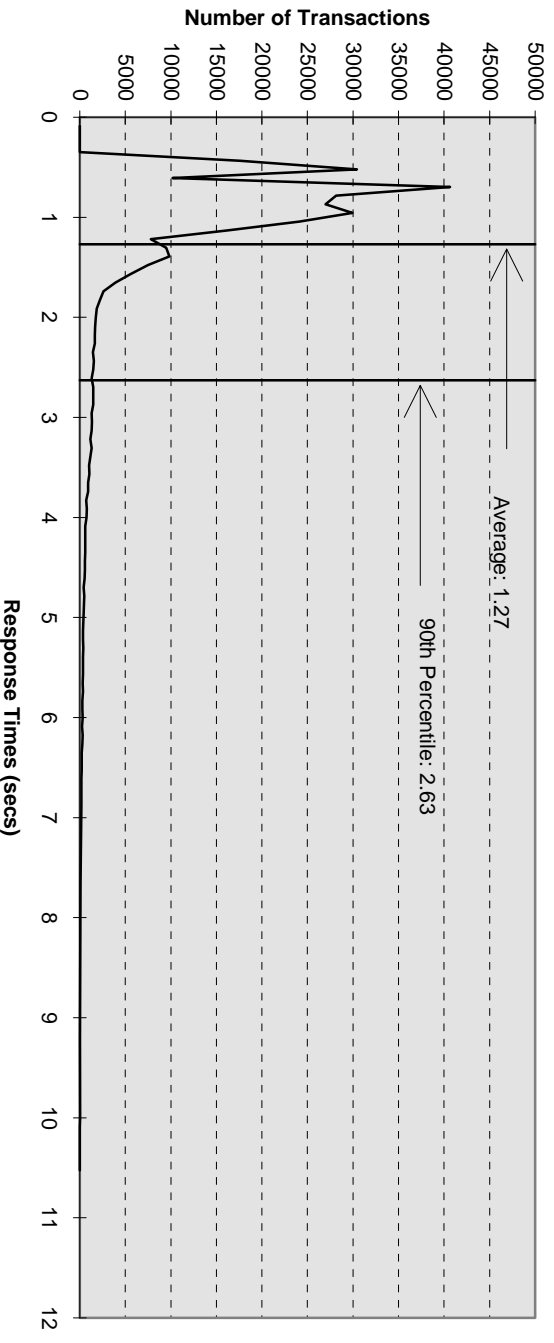
Table 5.3: Think Times

Transaction	Minimum	Average	Maximum
New-Order	0.00	12.24	120.00
Payment	0.00	12.19	120.00
Delivery	0.00	5.07	50.00
Stock-Level	0.00	5.07	50.00
Order Status	0.00	10.11	100.00

## 5.4. Response Time Frequency Distribution Curves

*Response Time frequency distribution curves (see Clause 5.6.1) must be reported for each transaction type.*

**Figure 5.1: New Order Response Time Distribution**  
**New Order Response Times**



**Figure 5.2: Payment Response Time Distribution**  
**Payment Response Times**

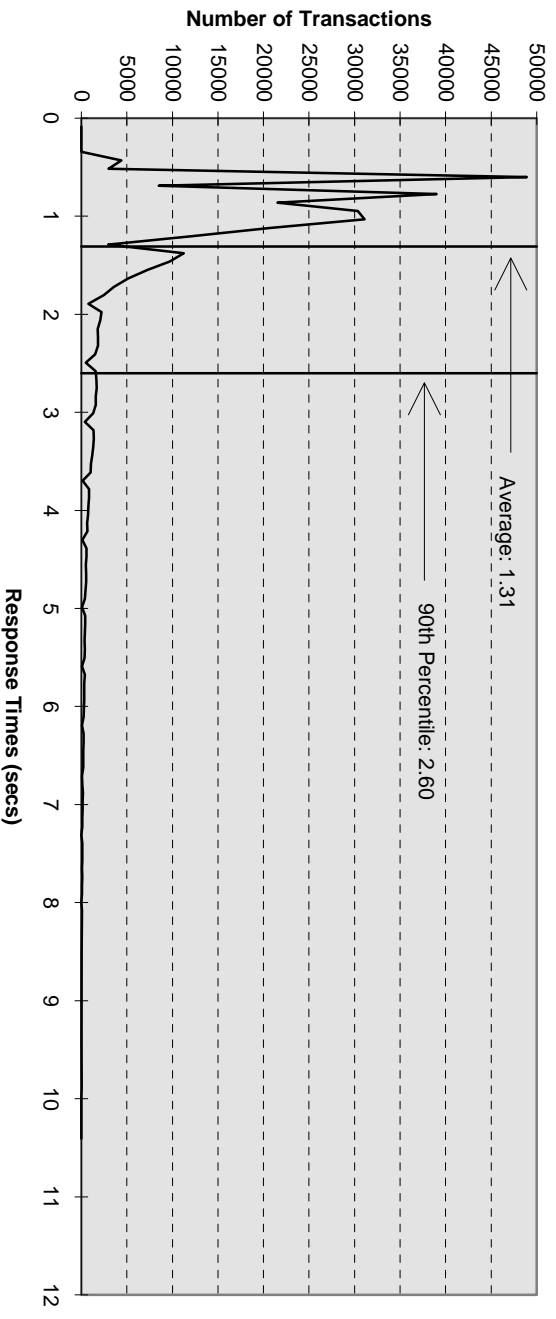


Figure 5.3: Order Status Response Time Distribution

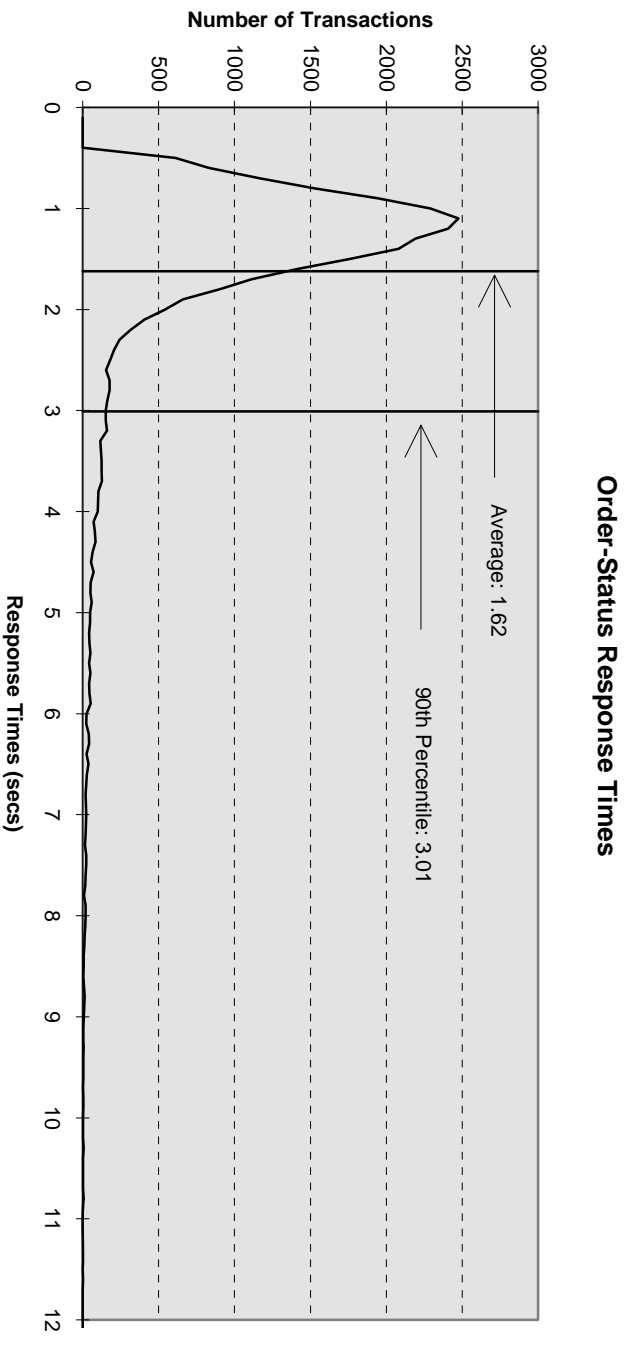


Figure 5.4: Delivery Response Time Distribution

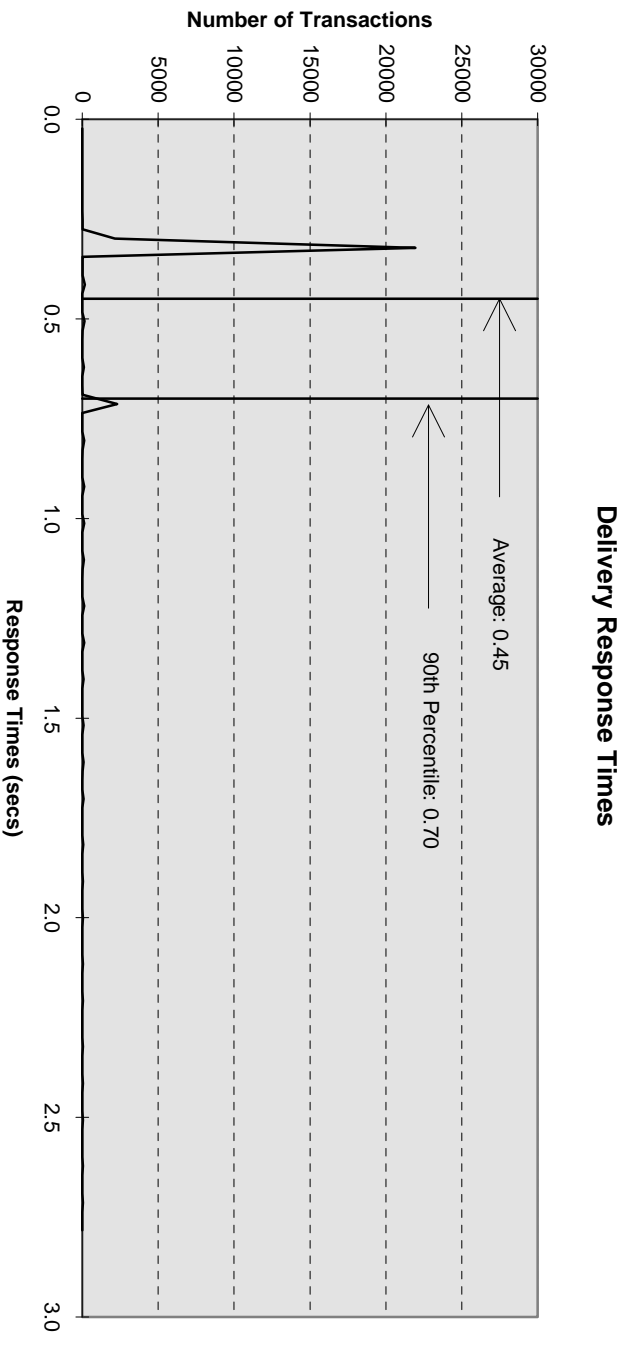
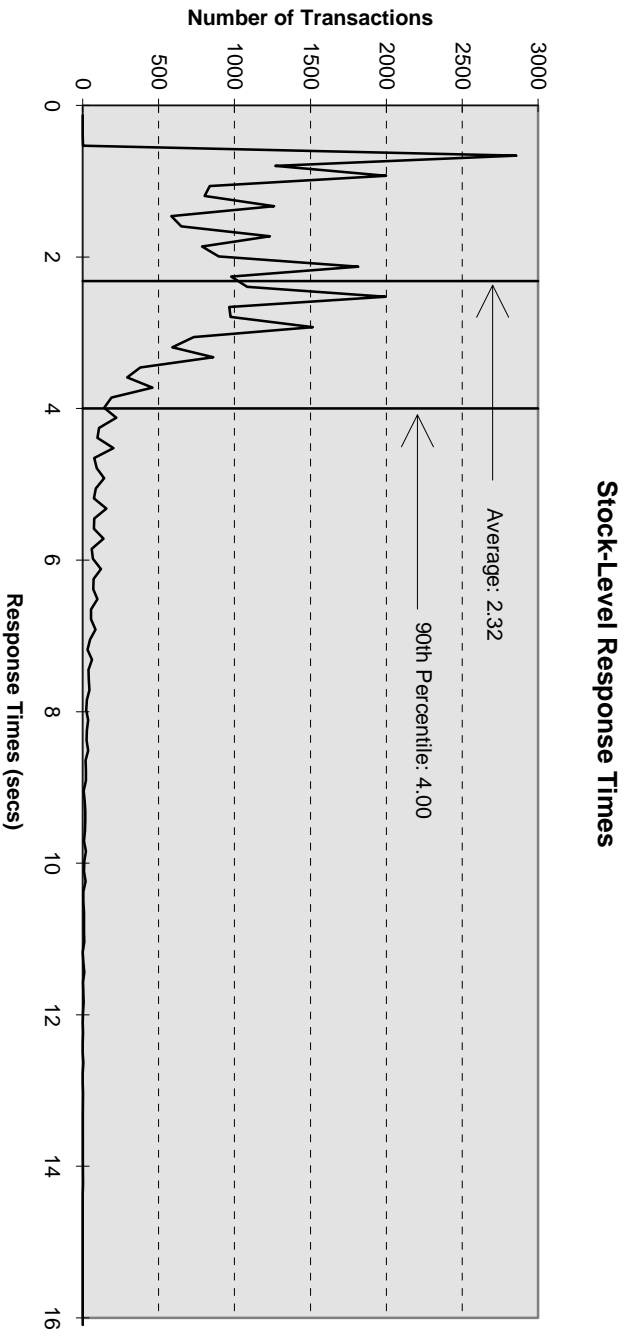


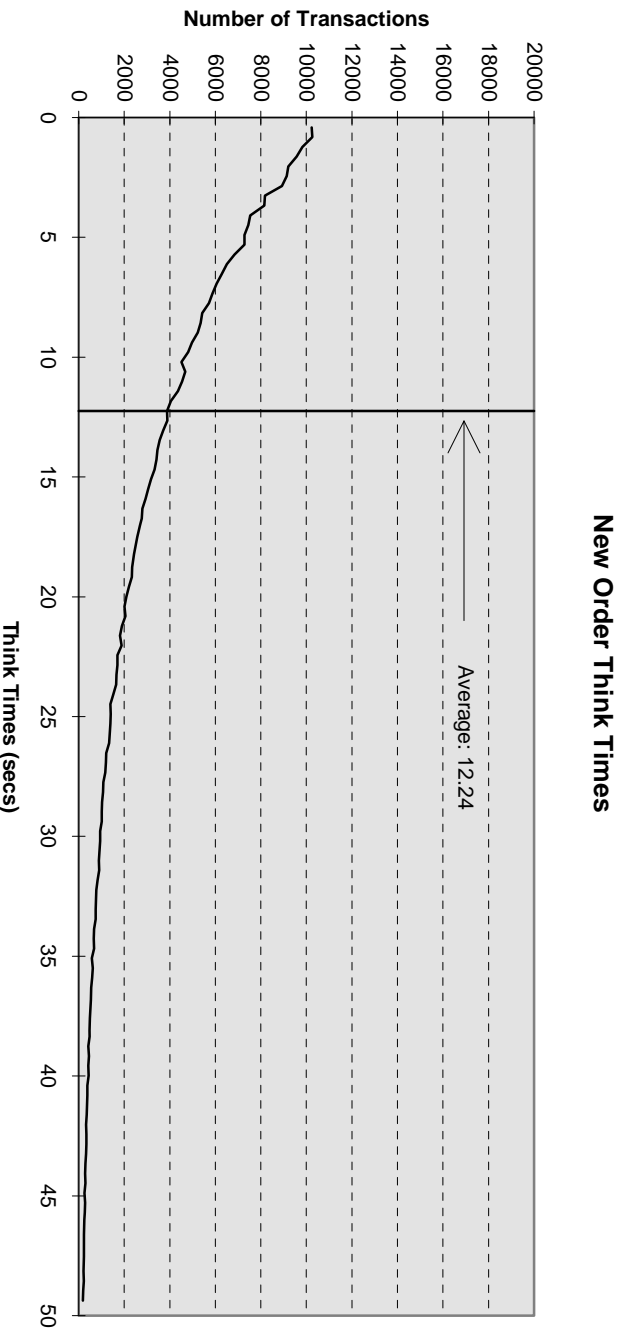
Figure 5.5: Stock Level Response Time Distribution



## 5.5. New Order Think Time Frequency Distribution Curve

*Think Time frequency distribution curve (see Clause 5.6.3) must be reported for the New-Order transaction.*

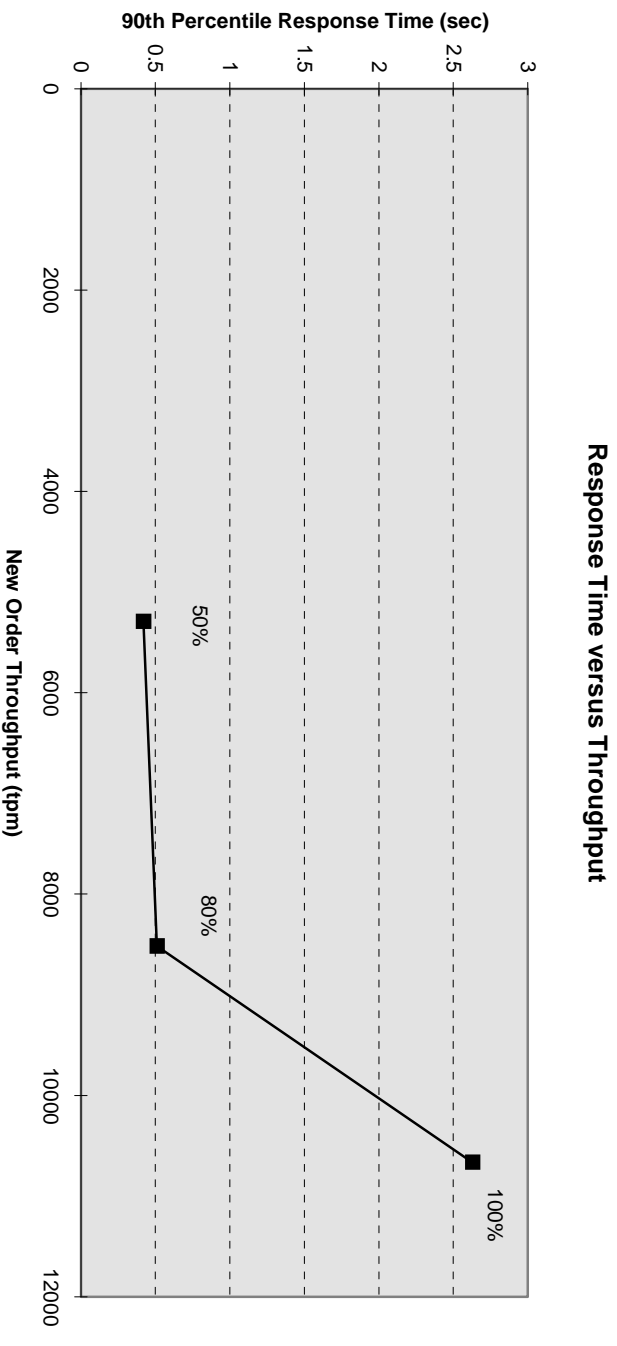
Figure 5.6: New Order Think Time Distribution



## 5.6. Response Time versus Throughput Performance Curve

*The performance curve for response times versus throughput (Clause 5.6.2) must be reported for the New-Order transaction*

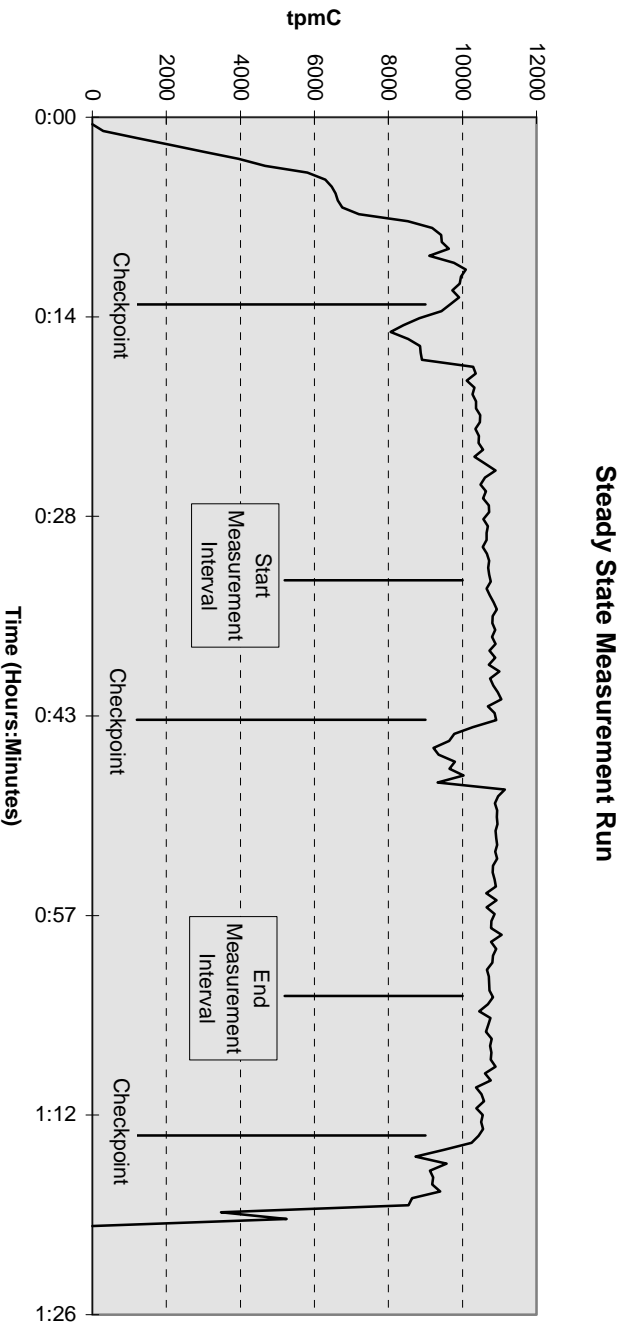
**Figure 5.7: Response Time versus Throughput**



## 5.7. New-Order Throughput vs. Time

A graph of throughput versus elapsed time (Clause 5.6.5) must be reported for the New-Order transaction.

Figure 5.8: Throughput (tpmC) versus Time



## 5.8. Determination of “Steady State”

*The method used to determine that the SUT had reached a steady state prior to commencing the measurement interval (see Clause 5.5) must be described.*

The transaction throughput rate (tpmC) and response time were relatively constant after the initial ‘ramp up’ period. The throughput and response time behavior were determined by examining data reported for each 30-second interval over the duration of the benchmark. Ramp-up, steady state, and ramp-down regions are discernible in the graph presented in Figure 5.8.

## 5.9. Work Performed During Steady State

*A description of how the work normally performed during a sustained test (for example checkpointing, writing redo/undo log records, etc.) actually occurred during the measurement interval must be reported.*

The RTE selects a transaction type from the menu and prepares to request the appropriate blank form. A timestamp is taken before the form request is sent and after the response is returned. The difference between the two is saved off as the menu response time. The RTE then generates input data for the transaction to create a completed form and waits the appropriate key time. A timestamp is taken before the completed form is sent and after the response is returned. The difference between these two is saved off as the transaction response time. Both response times are padded with a 0.1 second delay per spec to account for the web browser delay. The appropriate transaction data and response times are logged and the RTE waits the required think time interval before repeating the process. Each RTE driver maintains its own log file. Log file contents are consolidated for the reports.

The RTE emulates web browsers (not terminals) in this client-server implementation. The RTE sends and receives HTML formatted data using HTTP through Ethernet LANs to a client application running on the client machine. The client application processes the request, sends the transaction to a Tuxedo TPC-C application server queue, waits for the transaction response (except for delivery), and returns an appropriately formatted HTML form back to the (emulated) web browser (RTE). The Tuxedo TPC-C application server retrieves a message from its queue, invokes request processing via a stored procedure on the database server using Microsoft SQL Server DBLIB and RPC through sockets over another Ethernet LAN, accepts the response, and returns a result to the client application (via Tuxedo). For delivery transactions, the client application does not wait for the Tuxedo TPC-C delivery server to respond. Each delivery server logs its results to its own file. The delivery report files are consolidated for reports.

To perform checkpoints at specific intervals, SQL Server's checkpoint interval was set to the maximum allowable value and a script was written to schedule checkpoints at 30 minute intervals and record the start and end time of each checkpoint. The checkpoint script was started manually on one of the client machines after the RTE had all users logged in and sending transactions and a steady state had been achieved. Using this information, the positioning of the checkpoint within the measurement interval was verified to be clear of the guard zones.

At each checkpoint, SQL Server wrote to disk all database pages in memory that had been updated but not yet physically written to the disk. Upon completion of the checkpoint, SQL Server also wrote records to the transaction log indicating that a checkpoint had completed.

## 5.10. Reproducibility

*A description of the method used to determine the reproducibility of the measurement results must be reported.*

In a repeat test, carried out in the same manner as the primary test, a throughput of 10661.70 ipmC was achieved on the same database during a 30-minute, steady state run. All required transaction statistics were met. See the Auditor's attestation letter for details.

## 5.11. Measurement Interval Duration

*A statement of the duration of the measurement interval for the reported Maximum Qualified Throughput (ipmC) must be included.*

The measurement interval was 30 minutes.

## 5.12. Regulation of Transaction Mix

*The method of regulation of the transaction mix (e.g. card decks or weighted random distribution) must be described. If weighted distribution is used and the RTE adjusts the weights associated with each transaction type, the maximum adjustments to the weight from the initial value must be disclosed.*

The RTE was given a weighed random distribution which was not adjusted during the run. The transaction weights were defined as follows:

NEW_ORDER_PROB	.4466
PAYMENT_PROB	.4313
DELIVER_PROB	.0407
STOCK_LEVEL_PROB	.0407
ORDER_STATUS_PROB	.0407

## 5.13. Transaction Statistics

*The percentage of the total mix for each transaction type must be disclosed.*

*The percentage of New-Order transactions rolled back as a result of invalid item number must be disclosed.*

*The average number of order-lines entered per New-Order transaction must be disclosed.*

*The percentage of remote order-lines entered per New-Order transaction must be disclosed.*

*The percentage of remote Payment transactions must be disclosed.*

*The percentage of customer selections by customer last name in the Payment and Order-Status transactions must be disclosed.*

*The percentage of Delivery transactions skipped due to there being fewer than necessary orders in the New-Order table must be disclosed.*

Table 5.4 shows this information.

**Table 5.4: Transaction Statistics**

<b>Transaction Type</b>	<b>Statistics</b>	<b>Value</b>
New Order	Rolledback transactions	1.01%
	Home warehouse	99.00%
	Remote warehouse	1.00%
	Average Items per Order	10.00
Payment	Home warehouse	85.00%
	Remote warehouse	15.00%
	Non-primary key access	59.98%
Order Status	Non-primary key access	59.83%
Delivery	Skipped transactions (Interactive)	0
	Skipped transaction counts (Deferred)	0
	Skipped District counts (Deferred)	0
Transaction Mix	New Order	44.78%
	Payment	43.03%
	Delivery	4.06%
	Stock-Level Order-Status	4.07% 4.07%

## 5.14. Checkpoint Statistics

*The number of checkpoints in the measurement interval, the time in seconds from the start of the measurement interval to the first checkpoint, and the Checkpoint Interval must be disclosed.*

There is one checkpoint in the measurement interval. The checkpoint starts nine minutes into the measurement interval. The checkpoint interval is 30 minutes (from the start of one to the start of the next) and a checkpoint lasts approximately four minutes. In conformance with Clause 5.2.2 there is no checkpoint within a span of 7.5 minutes before or after the beginning or end of the measurement interval.



## **6. Clause 6: SUT, Driver & Communications Definition**

### **6.1. Remote Terminal Emulator (RTE) Description**

*The RTE input parameters, code fragments, functions, etc. used to generate each transaction input field must be disclosed.*

The RTE used is proprietary to Unisys. Appendix D contains the profile used as input to this RTE.

### **6.2. Emulated Components**

*It must be demonstrated that the functionality and performance of the components being emulated in the Driver System are equivalent to that of the priced system.*

There were no emulated components in the benchmark configuration other than the emulated web browsers on the users' PCs.

### **6.3. Functional Diagrams**

*A complete functional diagram of both benchmark and the configuration of the proposed (target) system must be disclosed. A detailed list of all hardware and software functionality being performed on the Driver System and its interface to the SUT must be disclosed.*

Section 0.7 describes and shows functional diagrams of the benchmarked and priced systems.

### **6.4. Network Configuration**

*The network configuration of both the tested and proposed (target) services which are being represented and a thorough explanation of exactly which parts are being replaced with the Driver System must be disclosed.*

Figures 0.1 and 0.2 in Section 0.7 also diagram the network configurations of the benchmark and configured systems and represent the RTEs connected via LAN replacing the user PCs that are directly connected via LAN.

### **6.5. Network Bandwidth**

*The bandwidth of the network(s) used in the tested/priced configuration must be disclosed.*

Ethernet local area networks (LAN) with a bandwidth of 10 megabits per second are used in the tested/priced configurations between RTE/emulated web browsers and the client machines. A single Ethernet LAN with a bandwidth of 100 megabits per second is used between the client machines and the database server (SUT).

Each of the clients contains one 100 megabit per second LAN adapter and two 10 megabit per second LAN adapters.

The 100 megabit per second LAN adapter is connected to a single LAN segment and to the database server in both priced and tested configurations.

In the priced configuration, the clients are each connected via two 10Mbit LAN segments to workstations (PCs running web browsers).

In the tested configuration, each client also contains two 10 megabit per second LAN adapters. Each LAN adapter connects to a LAN adapter on an RTE (driver) machine.

## **6.6. Operator Intervention**

*If the configuration requires operator intervention (see Clause 6.6.6), the mechanism and the frequency of this intervention must be disclosed.*

No operator intervention was required to sustain eight hours of operation at the reported throughput.

# 7.

## Clause 7: Pricing

### **7.1. Pricing**

*A detailed list of hardware and software used in the priced system must be reported. Each separately orderable item must have vendor part number, description, and release/revision level, and either general availability status or committed delivery date. If package-pricing is used, vendor part number of the package and a description uniquely identifying each of the components of the package must be disclosed. Pricing source(s) and effective date(s) must also be reported.*

*The total 5-year price of the entire configuration must be reported, including: hardware, software, and maintenance charges. Separate component pricing is recommended. The basis of all discounts used must be disclosed.*

*System pricing should include subtotals for the following components: Server Hardware, Server Software, Client Hardware, Client Software, and Network Components used for terminal connection (see Clause 7.2.2.3). Clause 6.1 describes the Server and Client components.*

*System pricing must include line item indication where non-sponsoring companies' brands are used. System pricing must also include line item indication of third party pricing.*

A detailed list of hardware and software components along with their part numbers and prices are given in the Executive Summary near the beginning of this document.

### **7.1.1. System Pricing**

Each priced configuration consists of an integrated system package, additional options, and components. Prices for all Unisys Corporation products are US list prices. A three year warranty is standard with this class of Unisys server products.

### **7.1.2. Maintenance Pricing**

The five year support pricing for Unisys Corporation Open Business Server products is based on a 36-month warranty on hardware and 24 months of monthly support. Microsoft and BEA support pricing is based on 60 months of monthly support costs.

Unisys Corporation Standard Performance-Gold Support: four hour maximum response, onsite support for hardware provides service from 8:00 A.M. to 5:00 P.M., Monday through Friday. Service requests made as late as 5:00 P.M. will receive a response the same day.

Netlux and ALR provide return-to-factory replacement within seven days. Appropriate spares are included in the priced configuration.

### **7.1.3. Discounts**

No discounts were applied to the priced configuration.

## 7.2. Availability

*The committed delivery date for general availability (availability date) of products used in the price calculation must be reported. When the priced system includes products with different availability dates, the reported availability date for the priced system must be the date at which all components are committed to be available.*

The hardware, software and support/maintenance products priced in this benchmark are detailed on page vi.

Microsoft NT Server 4.0 Enterprise Edition and SQL Server 6.5 Enterprise Edition will be available by November 30<sup>th</sup>, 1997. RAID controllers/firmware and monolithic NT driver will also be available by November 30<sup>th</sup>, 1997 All other components are available.

## 7.3. Measured tpmC, Price/Performance, and Availability Date

*A statement of the measured tpmC as well as the respective calculations for the 5-year pricing, price/performance (price/tpmC), and the availability date must be included.*

Unisys Corporation Aquanta HS/6 Server, with Microsoft Windows NT Server 4.0 Enterprise Edition and SQL Server 6.5 Enterprise Edition, achieved 10,665.53 tpmC at \$41.88 per tpmC. All components will be available by November 30<sup>th</sup>, 1997.

## 7.4. Country-Specific Pricing

*Additional Clause 7 related items may be included in the Full Disclosure Report for each country specific priced configuration. Country specific pricing is subject to Clause 7.1.7.*

None.

## 7.5. Usage Pricing

*For any usage pricing, the sponsor must disclose:*

- *Usage level at which the component was priced.*
- *A statement of the company policy allowing such pricing.*

The component pricing based on usage is shown below:

- One (1) Microsoft Windows NT Server 4.0 Enterprise Edition license
- One (1) Microsoft SQL 6.50 Server Enterprise Edition license
- Five (5) Microsoft Windows NT 4.0 Licenses
- One (1) Microsoft SQL Server Programmers Toolkit
- One (1) Microsoft Visual C++ Subscription
- Five (5) BEA Tuxedo 6.3 CFS for NT licenses

Microsoft SQL Server & Internet Information Server and BEA Tuxedo were priced for an unlimited number of users.

## 8.

### ***Clause 8 : Full Disclosure Availability***

#### **8.1. Availability**

*The Full Disclosure Report must be readily available to the public at a reasonable charge, similar to charges for similar documents by that test sponsor.*

Copies of this Full Disclosure Report may be obtained by contacting:

TPC Benchmark Administrator  
Systems Analysis, Modeling & Measurement Group  
Unisys Corporation, M/S 262  
25725 Jeronimo Road  
Mission Viejo, CA 92691  
USA



## **9.**

## ***Clause 9 : Audit***

### **9.1. Auditor's Report**

*The auditor's name, address, phone number and a copy of the auditor's attestation letter indicating compliance must be included in the Full Disclosure Report.*

This implementation of the TPC Benchmark C on the Unisys Aquanta HS/6 Server was audited by Richard Gimarc, a TPC certified auditor of:

Performance Metrics Inc.,  
2229 Benita Drive, Suite 101,  
Rancho Cordova, CA 95670.

(916)635-2822 Fax: (916) 858-0109  
e-mail: Richard@PerfMetrics.com

The attestation letter is shown on the next page.

**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

---

June 29, 1997

Jerrold Buggert  
Director of Modeling and Measurement  
Unisys Corporation  
25725 Jeronimo  
Mission Viejo, CA 92691

I have verified the TPC Benchmark™ C for the following configuration:

Platform: Unisys Aquanta HS/6 Server  
Database Manager: Microsoft SQL Server 6.5 Enterprise Edition  
Operating System: Microsoft Windows NT Server 4.0 Enterprise Edition  
Transaction Manager: BEA Tuxedo CFS 6.3 for NT

CPU's	Memory	Disks	New-Order Response Time @ 90%	tpmC
Server: Unisys Aquanta HS/6 Server				
6 Pentium Pro @ 200 MHz	Main: 4 GB L2 Cache: 512 KB	106 @ 4.05 GB 42 @ 8.48 GB	2.63 sec.	10,665.53
5 Clients: Unisys Aquanta DM/6				
1 Pentium Pro @ 200 MHz	Main: 256 MB L2 Cache: 256 KB	1 @ 1.51 GB	n.a.	n.a.

In my opinion, these performance results were produced in compliance with the TPC requirements for the benchmark.

The following attributes of the benchmark were given special attention:

- The transactions were correctly implemented.
- The database files were properly sized and populated.
- The database was properly scaled with 900 warehouses.
- The ACID properties were met, including phantom protection.
- The durability data loss and log loss tests were performed on a 10-warehouse database.
- Input data was generated according to the specified percentages.

---

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(916) 635-2822 Fax: (916) 858-0109 e-mail: Richard@PerfMetrics.com

Page 1



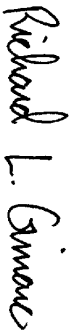
**PERFORMANCE METRICS INC.**  
**TPC Certified Auditors**

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- Eight hours of mirrored log space was configured on the measured system.
- The following disks contained backup data and were not active during measurement: twelve 8.48 GB disks. These twelve disks were not included in the priced configuration.
- The 180-day space calculation was verified. The measured system contained sufficient storage to satisfy this requirement.
- Measurement cycle times include a 0.1 second menu and a 0.1 second response time delay for an emulated Web browser.
- The steady state portion of the test was 30 minutes.
- One checkpoint was taken during the steady state portion of the test.
- Checkpoints were verified to be clear of the guard zones.
- There were 9,000 user contexts present on the system.
- Each emulated user started with a different random number seed.
- The NURand constants used for database load and at run time were verified.
- System pricing was checked for major components and maintenance.

Additional Audit Notes: (none)

Regards,



Richard L. Gimarc  
Auditor

---

2229 Benita Drive, Suite 101, Rancho Cordova, CA 95670  
(916) 635-2822 Fax: (916) 858-0109 e-mail: Richard@PerfMetrics.com

Page 1



# Appendix A - Client/Server Source

## CLIENT MAKEFILE

```
# Microsoft Developer Studio Generated NMAKE File, Format Version 4.20
# ** DO NOT EDIT **
```

```
# TARGETTYPE "Win32 (x86) Console Application" 0x0103
```

```
!IF "$(CFG)" == ""
CFG=tpcclisten - Win32 Debug
!MESSAGE No configuration specified. Defaulting to tpcclisten - Win32
Debug.
!ENDIF
```

```
!IF "$(CFG)" != "tpcclisten - Win32 Release" && "$(CFG)" != \
"tpcclisten - Win32 Debug"
!MESSAGE Invalid configuration "$(CFG)" specified.
!MESSAGE You can specify a configuration when running NMAKE on this
makefile
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "tpcclisten.mak" CFG="tpcclisten - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "tpcclisten - Win32 Release" (based on \
"Win32 (x86) Console Application")
!MESSAGE "tpcclisten - Win32 Debug" (based on \
"Win32 (x86) Console Application")
!MESSAGE
!ERROR An invalid configuration is specified.
!ENDIF
```

```
!IF "$(OS)" == "Windows_NT"
NULL=
!ELSE
NULL=nul
!ENDIF
#####
#####
# Begin Project
CPP=cl.exe
RSC=rc.exe
```

```
!IF "$(CFG)" == "tpcclisten - Win32 Release"
```

```
# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "Release"
# PROP BASE Intermediate_Dir "Release"
```

```
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir "Release"
# PROP Intermediate_Dir "Release"
# PROP Target_Dir ""
OUTDIR=.\Release
INTDIR=.\Release
```

```
ALL : "$(OUTDIR)\tpcclisten.exe"
```

```
CLEAN :
-@erase "$(INTDIR)\diagio.obj"
-@erase "$(INTDIR)\sockio.obj"
-@erase "$(INTDIR)\tmon.obj"
-@erase "$(INTDIR)\tpcchandler.obj"
-@erase "$(INTDIR)\tpcclisten.obj"
-@erase "$(OUTDIR)\tpcclisten.exe"
```

```
"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"
```

```
# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE"
/YX /c
# ADD CPP /nologo /MT /W3 /GX /D "WIN32" /D "NDEBUG" /D "_CONSOLE" /YX /c
CPP_PROJ=/nologo /MT /W3 /GX /D "WIN32" /D "NDEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)\tpcclisten.pch" /YX /Fo"$(INTDIR)/" /c
CPP_OBJS=.\Release/
CPP_SBRS=.\
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)\tpcclisten.bsc"
BSC32_SBRS= \
```

```
LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib
libfml32.lib libgp.lib /nologo /subsystem:console /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib \
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib \
odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib \
libfml32.lib libgp.lib /nologo /subsystem:console /incremental:no \
/pdb:"$(OUTDIR)\tpcclisten.pdb" /machine:I386
/out:"$(OUTDIR)\tpcclisten.exe"
LINK32_OBJS= \
"$(INTDIR)\diagio.obj" \
"$(INTDIR)\sockio.obj" \
"$(INTDIR)\tmon.obj" \
"$(INTDIR)\tpcchandler.obj" \
"$(INTDIR)\tpcclisten.obj"

"$(OUTDIR)\tpcclisten.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
$(LINK32) @<<
```

```

$(LINK32_FLAGS) $(LINK32_OBJS)
<<
!ELSEIF "$(CFG)" == "tpcclisten - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir "Debug"
# PROP Intermediate_Dir "Debug"
# PROP Target_Dir ""
OUTDIR=.\Debug
INTDIR=.\Debug

ALL : "$(OUTDIR)\tpcclisten.exe"

CLEAN :
-@erase "$(INTDIR)\diagio.obj"
-@erase "$(INTDIR)\sockio.obj"
-@erase "$(INTDIR)\tmon.obj"
-@erase "$(INTDIR)\tpcchandler.obj"
-@erase "$(INTDIR)\tpcclisten.obj"
-@erase "$(INTDIR)\vc40.idb"
-@erase "$(INTDIR)\vc40.pdb"
-@erase "$(OUTDIR)\tpcclisten.exe"
-@erase "$(OUTDIR)\tpcclisten.ilc"
-@erase "$(OUTDIR)\tpcclisten.pdb"

"$(OUTDIR)" :
    if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" /YX /c
# ADD CPP /nologo /MT /W3 /Gm /GX /Zi /D "WIN32" /D "_DEBUG" /D "_CONSOLE"
/YX /c
CPP_PROJ=/nologo /MT /W3 /Gm /GX /Zi /D "WIN32" /D "_DEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)\tpcclisten.pch" /YX /Fo"$(INTDIR)/" /Fd"$(INTDIR)/" /c
CPP_OBJS=.\Debug/
CPP_SBRS=.\
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)\tpcclisten.bsc"
BSC32_SBRS= \

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /debug /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib
libfml32.lib libgp.lib /nologo /subsystem:console /debug /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\

```

```

odbccp32.lib wsock32.lib libtux.lib libbuft.lib libtux2.lib libfml.lib\
libfml32.lib libgp.lib /nologo /subsystem:console /incremental:yes\
/pdb:"$(OUTDIR)\tpcclisten.pdb" /debug /machine:I386\
/out:"$(OUTDIR)\tpcclisten.exe"
LINK32_OBJS= \
    "$(INTDIR)\diagio.obj" \
    "$(INTDIR)\sockio.obj" \
    "$(INTDIR)\tmon.obj" \
    "$(INTDIR)\tpcchandler.obj" \
    "$(INTDIR)\tpcclisten.obj"

"$(OUTDIR)\tpcclisten.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<
!ENDIF

.c{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.c{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

#####
# Begin Target

# Name "tpcclisten - Win32 Release"
# Name "tpcclisten - Win32 Debug"

!IF "$(CFG)" == "tpcclisten - Win32 Release"

!ELSEIF "$(CFG)" == "tpcclisten - Win32 Debug"

!ENDIF

#####
# Begin Source File

SOURCE=.\tpcclisten.c
DEP_CPP_TPCC= \
    ".\diagio.h" \
    ".\sockio.h" \
    ".\tmon.h" \
    ".\tpcc.h" \
    ".\tpcchandler.h" \
    ".\tpcclisten.h" \

```

```

        {$(INCLUDE)} "\sqldb.h"\
        {$(INCLUDE)} "\sqlfront.h"\

"$ (INTDIR)\tpcclisten.obj" : $(SOURCE) $(DEP_CPP_TPCCL) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \sockio.c
DEP_CPP SOCKI=\
    ". \diagio.h"\
    ". \sockio.h"\

"$ (INTDIR)\sockio.obj" : $(SOURCE) $(DEP_CPP SOCKI) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \tmon.c
DEP_CPP TMON=\
    ". \diagio.h"\
    ". \tmon.h"\
    ". \tpcc.h"\
    {$(INCLUDE)} "\atmi.h"\
    {$(INCLUDE)} "\sqldb.h"\
    {$(INCLUDE)} "\sqlfront.h"\
    {$(INCLUDE)} "\sys\types.h"\
    {$(INCLUDE)} "\tmenv.h"\

"$ (INTDIR)\tmon.obj" : $(SOURCE) $(DEP_CPP_TMON_) "$ (INTDIR) "

# End Source File
#####
#####
# Begin Source File

SOURCE=. \tpcchandler.c
DEP_CPP TPCCH=\
    ". \diagio.h"\
    ". \sockio.h"\
    ". \tmon.h"\
    ". \tpcc.h"\
    ". \tpcchandler.h"\
    {$(INCLUDE)} "\sqldb.h"\
    {$(INCLUDE)} "\sqlfront.h"\

"$ (INTDIR)\tpcchandler.obj" : $(SOURCE) $(DEP_CPP_TPCCH) "$ (INTDIR) "

```

```

# End Source File
#####
#####
# Begin Source File

SOURCE=. \diagio.c
DEP_CPP DIAGI=\
    ". \diagio.h"\

"$ (INTDIR)\diagio.obj" : $(SOURCE) $(DEP_CPP_DIAGI) "$ (INTDIR) "

# End Source File
# End Target
# End Project
#####
#####

                                tpcc.h

// tpcc.h

#include <time.h>
#define DBNTWIN32
#include <sqlfront.h>
#include <sqldb.h>

// TPCCHandler return codes
#define TPCSEND 1
#define TPCSENDEND 2
#define TPCENDNOW 3

// TPC Service return codes
#define SVC_BADITEMID 1
#define SVC_NOERROR 0
#define SVCERR_DEADLOCK -1
#define SVCERR_NOCUSTOMER -2
#define SVCERR_NOORDERS -3
#define SVCERR_DBLIB -4

// Min/Max transaction data definitions
#define MIN_DID 1
#define MAX_DID 10
#define MIN_OL 5
#define MAX_OL 15
#define MIN_QUANTITY 1
#define MAX_QUANTITY 10
#define MIN_ITEM_ID 1
#define MAX_ITEM_ID 100000
#define MIN_CUST_ID 1
#define MAX_CUST_ID 3000
#define MIN_CARRIER 1
#define MAX_CARRIER 10
#define MIN_THRESHOLD 10
#define MAX_THRESHOLD 20
#define MAX_TM_CALLS 50

// pTPCC->iStatusId codes

```

```

#define INVALID_IID 1
#define STATUS_OK 0
#define ERR_CMD_UNKNOWN -10
#define ERRRTXT_CMD_UNKNOWN "Unrecognized Command"
#define ERR_ALREADY_LOGGEDIN -11
#define ERRRTXT_ALREADY_LOGGEDIN "Already Logged In"
#define ERR_TERMID -12
#define ERRRTXT_TERMID "TermId or SyncId in Error"
#define ERR_FORM_UNKNOWN -13
#define ERRRTXT_FORM_UNKNOWN "Unrecognized FormId"
#define ERR_WID_INVALID -14
#define ERR_DID_INVALID -15
#define ERR_MISSING_KEY -16
#define ERR_NOT_NUMERIC -17
#define ERR_THRESHOLD_RANGE -18
#define ERR_EMBEDDED_EMPTY_OL -19
#define ERR_QUANTITY_INVALID -20
#define ERR_OL_INVALID -21
#define ERR_OL_COUNT -22
#define ERR_TM_INTERFACE -23
#define ERR_SERVICE_RSLT -24
#define ERR_INPUT_TOOLONG -25
#define ERR_IDANDNAME_EMPTY -26
#define ERR_IDANDNAME_ENTERED -27
#define ERR_AMOUNT_BADFORM -28
#define ERR_AMOUNT_INVALID -29
#define ERR_CARRIER_INVALID -30

```

```

#define STATUS_LEN 200
#define NAME_LEN 16
#define ADDR_LEN 20
#define STATE_LEN 2
#define ZIP_LEN 9

```

```

typedef struct
{
    short ol_supply_w_id;
    long ol_i_id;
    char ol_i_name[25];
    short ol_quantity;
    char ol_brand_generic[2];
    double ol_i_price;
    double ol_amount;
    short ol_stock;
} OL_NEW_ORDER_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    short o_ol_cnt;
    char c_last[NAME_LEN + 1];
    char c_credit[3];
    double c_discount;
    double w_tax;
    double d_tax;
    long o_id;
    short o_commit_flag;
    DBDATERECC o_entry_d;
    short o_all_local;

```

```

    double total_amount;
    char execution_status[STATUS_LEN];
    OL_NEW_ORDER_DATA ol[MAX_OL];
} NEW_ORDER_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    short c_d_id;
    short c_w_id;
    double h_amount;
    DBDATERECC h_date;
    char w_street_1[ADDR_LEN + 1];
    char w_street_2[ADDR_LEN + 1];
    char w_city[ADDR_LEN + 1];
    char w_state[STATE_LEN + 1];
    char w_zip[ZIP_LEN + 1];
    char d_street_1[ADDR_LEN + 1];
    char d_street_2[ADDR_LEN + 1];
    char d_city[ADDR_LEN + 1];
    char d_state[STATE_LEN + 1];
    char d_zip[ZIP_LEN + 1];
    char c_first[NAME_LEN + 1];
    char c_middle[3];
    char c_last[NAME_LEN + 1];
    char c_street_1[ADDR_LEN + 1];
    char c_street_2[ADDR_LEN + 1];
    char c_city[ADDR_LEN + 1];
    char c_state[STATE_LEN + 1];
    char c_zip[ZIP_LEN + 1];
    char c_phone[16];
    DBDATERECC c_since;
    char c_credit[3];
    double c_credit_lim;
    double c_discount;
    double c_balance;
    char c_data[200+1];
    char execution_status[STATUS_LEN];
} PAYMENT_DATA;

```

```

typedef struct
{
    long ol_i_id;
    short ol_supply_w_id;
    short ol_quantity;
    double ol_amount;
    DBDATERECC ol_delivery_d;
} OL_ORDER_STATUS_DATA;

```

```

typedef struct
{
    short w_id;
    short d_id;
    long c_id;
    char c_first[NAME_LEN + 1];
    char c_middle[3];
    char c_last[NAME_LEN + 1];
    double c_balance;
    long o_id;

```

```

    DBDATEREC o_entry_d;
    short o_carrier_id;
    OL_ORDER_STATUS_DATA OlOrderStatusData[MAX_OL];
    short o_ol_cnt;
    char execution_status[STATUS_LEN];
} ORDER_STATUS_DATA;

typedef struct
{
    short w_id;
    short o_carrier_id;
    long o_id[10];
    int iComplete;
    SYSTEMTIME QTime; // time delivery was queued
    SYSTEMTIME EndTime; // time delivery completed
    char execution_status[STATUS_LEN];
} DELIVERY_DATA;

typedef struct
{
    short w_id;
    short d_id;
    short thresh_hold;
    long low_stock;
    char execution_status[STATUS_LEN];
} STOCK_LEVEL_DATA;

typedef struct
{
    SHORT sWId; // TPCC WareHouse Id
    SHORT sDId; // TPCC District Id
    INT iSyncId; // TPCC Sync Id
    INT iTermId; // TPCC Term Id
    UINT uFormId; // TPCC Form Id
    INT iStatusId; // TPCC Status Id
    BOOL bFormRqst; // TPCC Form requested
    CHAR ErrTxt[200]; // Error text
    CHAR szWork[100]; // Thread work area
    CHAR * pTMData; // TM buffer area
    LONG lTMDataLen; // TM buffer len
} TPCC_STATE;

```

## tpcchandler.h

```

// tpcchandler.h

#include "tpcc.h"

BOOL TPCCInit(TPCC_STATE * pTPCC, INT iTermId, INT iSyncId, BOOL bProcess);
UINT TPCCHandler(SOCKET_STATE * pss, TPCC_STATE * pTPCC);

```

## tpcchandler.c

```

// tpcchandler.c
//
#include <windows.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
4490 5263-100

```

```

#include "diagio.h"
#include "sockio.h"
#include "tpcchandler.h"
#include "tmon.h"

// pTPCC->iFormId - TPCC forms enumeration.
#define FORM_NULL 0
#define FORM_LOGON 1
#define FORM_MENU 2
#define FORM_NEWORDER 3
#define FORM_PAYMENT 4
#define FORM_DELIVERY 5
#define FORM_ORDERSTATUS 6
#define FORM_STOCKLEVEL 7
#define FORM_EXIT 8
#define FORM_MAX 9

// CMD= HTML Command Enumeration and Name
#define CMD_NULL 0
#define CMD_PROCESS 1
#define CMD_NEWORDER_FORM 2
#define CMD_PAYMENT_FORM 3
#define CMD_DELIVERY_FORM 4
#define CMD_ORDERSTATUS_FORM 5
#define CMD_STOCKLEVEL_FORM 6
#define CMD_EXIT 7
#define CMD_SUBMIT 8
#define CMD_MENU_FORM 9
#define CMD_MAX 10

static CHAR * szCmds[] =
{
    "Unknown",
    "Process",
    "..NewOrder..",
    "..Payment..",
    "..Delivery..",
    "..Order-Status..",
    "..Stock-Level..",
    "..Exit..",
    "Submit",
    "Menu"
};

static CHAR * szFormLogin =
"<HTML>"
"<HEAD><TITLE>Welcome To TPC-C</TITLE></HEAD><BODY>"
"Please Identify your Warehouse and District for this session.<BR>"
"<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
"<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
"<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"1\">"
"<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"-2\">"
"<INPUT TYPE=\"hidden\" NAME=\"SYNCID\" VALUE=\"0\">"
"Warehouse ID <INPUT NAME=\"w_id\" SIZE=4><BR>"
"District ID <INPUT NAME=\"d_id\" SIZE=2><BR>"
"<HR>"
"<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Submit\">"
"</FORM>";

static CHAR * szMenuList =

```

```

" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..NewOrder..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Payment..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Delivery..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Order-Status..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Stock-Level..\ ">"
" <INPUT TYPE=\ "submit\ " NAME=\ "CMD\ " VALUE=\ "\ ..Exit..\ ">";

static CHAR * HTMLTrailer =
    "</BODY></HTML>\r\n\r\n";

static CHAR * TERMIDTOKEN = "TERMID=";
static CHAR * SYNCIDTOKEN = "SYNCID=";
static CHAR * FORMIDTOKEN = "FORMID=";
static CHAR * STATUSIDTOKEN = "STATUSID=";
static CHAR * CMDTOKEN = "CMD=";
static CHAR * NEWORDER_SERVICE = "NEWORDER";
static CHAR * PAYMENT_SERVICE = "PAYMENT";
static CHAR * ORDERSTATUS_SERVICE = "ORDERSTS";
static CHAR * DELIVERY_SERVICE = "DELIVERY";
static CHAR * STOCKLEVEL_SERVICE = "STOCKLVL";
static CHAR * ZIPPIC = "XXXXX-XXXX";

BOOL ProcessLogin(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessForm(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessNewOrder(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessPayment(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessDelivery(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessOrderStatus(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
BOOL ProcessStockLevel(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatLogin(CHAR * pMsg, CHAR * pAddText);
BOOL GetHidden(CHAR * pMsg, UINT * uFormId, INT * iSyncId, INT * iTermId);
BOOL GetCmd(CHAR * pMsg, CHAR * pWork, UINT uLen);
BOOL GetLongKey(LONG * lRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE * pTPCC);
BOOL GetIntKey(INT * iRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE * pTPCC);
BOOL GetShortKey(SHORT * sRslt, CHAR * pHTML, CHAR * pKey, TPCC_STATE *
pTPCC);
BOOL GetStringKey(CHAR * szRslt, CHAR * pHTML, CHAR * pKey,
    TPCC_STATE * pTPCC, UINT uMax);
BOOL GetAmountKey(DOUBLE * dRslt, CHAR * pHTML, CHAR * pKey,
    TPCC_STATE * pTPCC);
BOOL GetKeyValue(CHAR * pHTML, CHAR * pKey, CHAR * pValue, UINT uMax);
VOID FormatLogin(CHAR * pOut, CHAR * pAddText);
VOID FormatMenu(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatNewOrder(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatPayment(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatDelivery(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatOrderStatus(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatStockLevel(CHAR * pOut, TPCC_STATE * pTPCC);
VOID FormatFormHdr(CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC);
VOID FormatRespHdr(CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC);
VOID FormatHTMLString(CHAR * pOut, CHAR * pIn, UINT uLen);
VOID FormatString(CHAR * pOut, CHAR * pPic, CHAR * pIn);
VOID UtilStrCpy(CHAR * pDest, CHAR * pSrc, INT n);
BOOL CheckNumeric(CHAR * pNum);

//=====
//
// Function name: TPCCInit
//
//=====
BOOL TPCCInit(TPCC_STATE * pTPCC, INT iTermId, INT iSyncId, BOOL bProcess)

```

```

{
    pTPCC->sWid = 0;
    pTPCC->sDid = 0;
    pTPCC->iSyncId = iSyncId;
    pTPCC->iTermId = iTermId;
    pTPCC->uFormId = FORM_NULL;
    pTPCC->iStatusId = 0;
    pTPCC->bFormRqst = TRUE;
    pTPCC->pTMDData = NULL;
    pTPCC->lTMDDataLen = 0;
    strcpy(pTPCC->ErrTxt, "");
    return (FALSE);
};

//=====
//
// Function name: TPCCHandler
//
//=====
UINT TPCCHandler(SOCKET_STATE * pss, TPCC_STATE * pTPCC)
{
    INT iSyncId;
    INT iTermId;
    UINT uCmdId;
    UINT uRslt = TPCCSENDEND; // default error handling

    strcpy(pTPCC->ErrTxt, "");
    pTPCC->iStatusId = STATUS_OK;
    // Was TMinInit performed
    if (pTPCC->pTMDData == NULL)
    {
        if (TMinInit(pTPCC))
        {
            pTPCC->iStatusId = ERR_TM_INTERFACE;
            FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
            goto HdlrXit;
        };
    };
    if (GetHidden(pss->RecvMsg, &pTPCC->uFormId, &iSyncId, &iTermId))
    {
        if (pTPCC->sWid != 0)
            strcpy(pTPCC->ErrTxt, "Decode hidden fields error");
        else
            uRslt = TPCCSEND;
        FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
        goto HdlrXit;
    };
    uCmdId = GetCmd(pss->RecvMsg, pTPCC->szWork, sizeof(pTPCC->szWork));
    // Except for Submit (log in), sWid must already be set
    if (pTPCC->sWid == 0 && uCmdId != CMD_SUBMIT)
    {
        strcpy(pTPCC->ErrTxt, "Must log in first!");
        FormatLogin(pss->SendMsg, pTPCC->ErrTxt);
        uRslt = TPCCSEND;
        goto HdlrXit;
    };
    // Check for multiple log in attempts
    if (pTPCC->sWid != 0 && uCmdId == CMD_SUBMIT)
    {
        strcpy(pTPCC->ErrTxt, ERRTXT_ALREADY_LOGGEDIN);
        pTPCC->iStatusId = ERR_ALREADY_LOGGEDIN;
    };
}

```



```

FormatMenu(pss->SendMsg,pTPCC);
uRslt = TPCCSEND;
goto HdlrXit;
};
// If not logging in, validate hidden fields
if (uCmdId != CMD_SUBMIT)
{
    if (iTermId != pTPCC->iTermId || iTermId != iSyncId)
    {
        sprintf(pTPCC->ErrTxt,"%s: Received %ld, %ld (%ld)",
            ERRTXT_TERMID,iTermId,iSyncId,pTPCC->iTermId);
        pTPCC->iStatusId = ERR_TERMID;
        FormatMenu(pss->SendMsg,pTPCC);
        goto HdlrXit;
    }
};
// Process the command
switch (uCmdId)
{
    case CMD_SUBMIT:
        ProcessLogin(pss->RecvMsg,pss->SendMsg,pTPCC);
        break;
    case CMD_MENU_FORM:
        FormatMenu(pss->SendMsg,pTPCC);
        break;
    case CMD_PROCESS:
        ProcessForm(pss->RecvMsg,pss->SendMsg,pTPCC);
        break;
    case CMD_NEWORDER_FORM:
        FormatNewOrder(pss->SendMsg,pTPCC);
        break;
    case CMD_PAYMENT_FORM:
        FormatPayment(pss->SendMsg,pTPCC);
        break;
    case CMD_DELIVERY_FORM:
        FormatDelivery(pss->SendMsg,pTPCC);
        break;
    case CMD_ORDERSTATUS_FORM:
        FormatOrderStatus(pss->SendMsg,pTPCC);
        break;
    case CMD_STOCKLEVEL_FORM:
        FormatStockLevel(pss->SendMsg,pTPCC);
        break;
    case CMD_EXIT:
        pTPCC->sWid = 0;
        strcpy(pTPCC->ErrTxt,"Logged Off");
        FormatLogin(pss->SendMsg,pTPCC->ErrTxt);
        goto HdlrXit;
    default:
        strcpy(pTPCC->ErrTxt,ERRTXT_CMD_UNKNOWN);
        pTPCC->iStatusId = ERR_CMD_UNKNOWN;
        if (pTPCC->sWid == 0)
            FormatLogin(pss->SendMsg,pTPCC->ErrTxt);
        else
            FormatMenu(pss->SendMsg,pTPCC);
        break;
}; // switch (uCmdId)

uRslt = TPCCSEND;

```

```

HdlrXit:
    if (uRslt != TPCCSEND)
        TMDone(pTPCC);
    return(uRslt);
}; // TPCCHandler

//=====
//
// Function name: ProcessLogin
//
// ProcessLogin extracts WId and DId from the incoming form. Assumes
// log in has not previously completed (sWid == 0 already verified).
//
// Result:
// FALSE - log in successful, sWid and sDId set in pTPCC,
//         pOut contains menu.
// TRUE  - log in failed, pOut contains log in form with
//         error message.
//
//=====
BOOL ProcessLogin(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    SHORT sWid;
    SHORT sDId;

    if (GetShortKey(&sWid,pIn,"w_id",pTPCC))
    {
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (sWid < 1)
    {
        sprintf(pTPCC->ErrTxt,"Warehouse Id (%d) Invalid",sWid);
        pTPCC->iStatusId = ERR_WID_INVALID;
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (GetShortKey(&sDId,pIn,"d_id",pTPCC))
    {
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    if (sDId < MIN_DId || sDId > MAX_DId)
    {
        sprintf(pTPCC->ErrTxt,"DId Out of Range(%ld,%ld) - %ld",
            MIN_DId,MAX_DId,sDId);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatLogin(pOut,pTPCC->ErrTxt);
        return(TRUE);
    };
    pTPCC->sWid = abs(sWid);
    pTPCC->sDId = abs(sDId);
    FormatMenu(pOut,pTPCC);
    return(FALSE);
}; // ProcessLogin

//=====
//

```

```

// Function name: ProcessForm
//
// ProcessForm uses pTPCC->uFormId to determine which form input is
// present and ready for processing. Actual processing is done by
// the form specific routine.
//
// Result:
// FALSE - form processed, pOut contains response.
// TRUE - error processing form input, pOut contains reason.
//
//=====
BOOL ProcessForm(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    switch (pTPCC->uFormId )
    {
        case FORM_NEWORDER:
            return(ProcessNewOrder(pIn,pOut,pTPCC));
        case FORM_PAYMENT:
            return(ProcessPayment(pIn,pOut,pTPCC));
        case FORM_DELIVERY:
            return(ProcessDelivery(pIn,pOut,pTPCC));
        case FORM_ORDERSTATUS:
            return(ProcessOrderStatus(pIn,pOut,pTPCC));
        case FORM_STOCKLEVEL:
            return(ProcessStockLevel(pIn,pOut,pTPCC));
        default:
            sprintf(pTPCC->ErrTxt, "%s (%ld)",
                ERRTXT_FORM_UNKNOWN, pTPCC->uFormId);
            pTPCC->iStatusId = ERR_FORM_UNKNOWN;
            FormatMenu(pOut, pTPCC);
            break;
    }
    return(TRUE);
}; // ProcessForm

//=====
//
// Function name: ProcessNewOrder
//
// ProcessNewOrder extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - NewOrder processed successfully.
// TRUE - NewOrder processing failed.
//
//=====
BOOL ProcessNewOrder(CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    NEW_ORDER_DATA * pnod;
    CHAR szKey[20];
    CHAR szCredit[14];
    UINT u;
    BOOL bDone = FALSE;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(NEW_ORDER_DATA);
    memset(pTPCC->pTMDData, 0, pTPCC->lTMDDataLen);
    pnod = (NEW_ORDER_DATA *) pTPCC->pTMDData;

```

```

    pnod->w_id = pTPCC->sWid;
    if (GetShortKey(&pnod->d_id, pIn, "DID*", pTPCC))
    {
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (pnod->d_id < MIN_Did || pnod->d_id > MAX_Did)
    {
        sprintf(pTPCC->ErrTxt, "DID Out of Range(%ld,%ld) - %ld",
            MIN_Did, MAX_Did, pnod->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (GetLongKey(&pnod->c_id, pIn, "CID*", pTPCC))
    {
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    pnod->o_ol_cnt = 0;
    for(u=0; u < MAX_OL; u++)
    {
        sprintf(szKey, "IID%2.2d*", u);
        if (GetLongKey(&pnod->ol[u].ol_i_id, pIn, szKey, pTPCC))
        {
            FormatMenu(pOut, pTPCC);
            return(TRUE);
        };
        sprintf(szKey, "SP%2.2d*", u);
        if (GetShortKey(&pnod->ol[u].ol_supply_w_id, pIn, szKey, pTPCC))
        {
            FormatMenu(pOut, pTPCC);
            return(TRUE);
        };
        sprintf(szKey, "Qty%2.2d*", u);
        if (GetShortKey(&pnod->ol[u].ol_quantity, pIn, szKey, pTPCC))
        {
            FormatMenu(pOut, pTPCC);
            return(TRUE);
        };
        if (pnod->ol[u].ol_i_id != 0)
        {
            // Check for prior blank lines
            if (bDone)
            {
                strcat(pTPCC->ErrTxt, "Embedded Empty Order Lines");
                pTPCC->iStatusId = ERR_EMBEDDED_EMPTY_OL;
                FormatMenu(pOut, pTPCC);
                return(TRUE);
            };
            if (pnod->ol[u].ol_supply_w_id < 1)
            {
                sprintf(pTPCC->ErrTxt,
                    "Order Line %ld Contains Invalid WId %d",
                    u, pnod->ol[u].ol_supply_w_id);
                pTPCC->iStatusId = ERR_WID_INVALID;
                FormatMenu(pOut, pTPCC);
                return(TRUE);
            };
            if (pnod->ol[u].ol_quantity < MIN_QUANTITY ||
                pnod->ol[u].ol_quantity > MAX_QUANTITY)

```

```

    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld Contains Invalid Qty %d",
            u, pnod->Ol[u].ol_quantity);
        pTPCC->iStatusId = ERR_QUANTITY_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    pnod->o_ol_cnt++;
} // if (ol_i_id !=0)
else
{
    if (pnod->Ol[u].ol_supply_w_id != 0)
    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld WId Supplied with No Item", u);
        pTPCC->iStatusId = ERR_OL_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (pnod->Ol[u].ol_quantity != 0)
    {
        sprintf(pTPCC->ErrTxt,
            "Order Line %ld Qty Supplied with No Item", u);
        pTPCC->iStatusId = ERR_OL_INVALID;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    bDone = TRUE;
}; // empty order line
}; // for (u < MAX_OL)

if (pnod->o_ol_cnt < MIN_OL)
{
    sprintf(pTPCC->ErrTxt, "Too Few Order Lines %d", pnod->o_ol_cnt);
    pTPCC->iStatusId = ERR_OL_COUNT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
bTMRslt = TMTran(NEWORDER_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
pnod = (NEW_ORDER_DATA *) pTPCC->pTMDData;
if (bTMRslt)
{
    pTPCC->iStatusId = ERR_TM_INTERFACE;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
// Exclude invalid item id case
if (bTPRslt && iTPRslt < SVC_NOERROR)
{
    sprintf(pTPCC->ErrTxt,
        "New Order Service Returned Error(%ld): %s",
        iTPRslt, pnod->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
if (iTPRslt == SVC_BADITEMID)
    pTPCC->iStatusId = INVALID_IID;

```

```

FormatRespHdr(pOut, "TPC-C New Order", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>                                New Order<BR>"
    "Warehouse: %4.4d  District: %2.2d      ",
    pnod->w_id, pnod->d_id);
if (!bTPRslt)
{
    sprintf(pOut + strlen(pOut),
        "Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d <BR>",
        pnod->o_entry_d.day, pnod->o_entry_d.month,
        pnod->o_entry_d.year, pnod->o_entry_d.hour,
        pnod->o_entry_d.minute, pnod->o_entry_d.second);
}
else
{
    sprintf(pOut + strlen(pOut), "Date:<BR>");
};
FormatHTMLString(pTPCC->szWork, pnod->c_last, NAME_LEN);
FormatHTMLString(szCredit, pnod->c_credit, 2);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d  Name: %s  Credit: %s  ",
    pnod->c_id, pTPCC->szWork, szCredit);
if (!bTPRslt)
{
    sprintf(pOut + strlen(pOut),
        "%5.2f <BR><BR>", pnod->c_discount * 100);
    sprintf(pOut + strlen(pOut),
        "Order Number: %8.8d  Number of Lines: %2.2d      W_tax: %5.2f
D_tax: %5.2f <BR><BR>",
        pnod->o_id, pnod->o_ol_cnt, pnod->w_tax * 100, pnod->d_tax * 100);
    strcat(pOut, " Supp_W  Item_Id  Item Name          Qty  Stock
B/G  Price  Amount<BR>");
    for (u = 0; u < (UINT) pnod->o_ol_cnt; u++)
    {
        FormatHTMLString(pTPCC->szWork, pnod->Ol[u].ol_i_name, 24);
        sprintf(pOut + strlen(pOut),
            " %4.4d  %6.6d  %s  %2.2d  %3.3d  %1.1s  %6.2f
$%7.2f <BR>",
            pnod->Ol[u].ol_supply_w_id, pnod->Ol[u].ol_i_id,
            pTPCC->szWork, pnod->Ol[u].ol_quantity, pnod->Ol[u].ol_stock,
            pnod->Ol[u].ol_brand_generic, pnod->Ol[u].ol_i_price,
            pnod->Ol[u].ol_amount );
    }
} // if (!bTPRslt)
else
{
    strcat(pOut, "%Disc:<BR>");
    sprintf(pOut + strlen(pOut),
        "Order Number: %8.8d  Number of Lines:          W_tax:
D_tax:<BR><BR>",
        pnod->o_id);
    strcat(pOut,
        " Supp_W  Item_Id  Item Name          Qty  Stock  B/G
Price  Amount<BR>");
    u = 0;
};
for(; u < MAX_OL; u++)
    strcat(pOut, "<BR>");
if (!bTPRslt)
{

```

```

        sprintf(pOut + strlen(pOut),
            "Execution Status: %24.24s          Total:  $%8.2f  ",
            pnod->execution_status, pnod->total_amount);
    }
    else
    {
        sprintf(pOut + strlen(pOut),
            "Execution Status: %24.24s          Total:",
            pnod->execution_status);
    };
    sprintf(pOut + strlen(pOut),
        "</PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

    return(FALSE);
}; // ProcessNewOrder

//=====
//
// Function name: ProcessPayment
//
// ProcessPayment extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - Payment processed successfully.
// TRUE - Payment processing failed.
//
//=====
BOOL ProcessPayment (CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    PAYMENT_DATA * ppd;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;
    CHAR * pCredit;
    INT iCDLines;
    CHAR szWork2[60];
    CHAR szWork3[60];
    CHAR szWork4[60];
    CHAR szZip1[20];
    CHAR szZip2[20];
    INT i;

    pTPCC->lTMDDataLen = sizeof(PAYMENT_DATA);
    memset (pTPCC->pTMDData, 0, pTPCC->lTMDDataLen);
    ppd = (PAYMENT_DATA *) pTPCC->pTMDData;
    ppd->w_id = pTPCC->sWid;
    // Get and validate DID
    if (GetShortKey (&ppd->d_id, pIn, "DID*", pTPCC) )
    {
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
    if (ppd->d_id < MIN_DID || ppd->d_id > MAX_DID)
    {
        sprintf (pTPCC->ErrTxt, "DID Out of Range(%ld,%ld) - %ld",
            MIN_DID, MAX_DID, ppd->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu (pOut, pTPCC);
        return (TRUE);
    };
};

```

```

};
// Get and validate customer Id and name
if (GetLongKey (&ppd->c_id, pIn, "CID*", pTPCC) )
{
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
if (GetStringKey (ppd->c_last, pIn, "CLT*", pTPCC, NAME_LEN) )
{
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
if (ppd->c_id == 0 && ppd->c_last[0] == 0)
{
    strcpy (pTPCC->ErrTxt, "Error - Customer Id and Name Empty");
    pTPCC->iStatusId = ERR_IDANDNAME_EMPTY;
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
if (ppd->c_id != 0 && ppd->c_last[0] != 0)
{
    strcpy (pTPCC->ErrTxt,
        "Error - Specify Customer Id or Name, not Both");
    pTPCC->iStatusId = ERR_IDANDNAME_ENTERED;
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
// Get and validate customer DID
if (GetShortKey (&ppd->c_d_id, pIn, "CDI*", pTPCC) )
{
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
if (ppd->c_d_id < MIN_DID || ppd->c_d_id > MAX_DID)
{
    sprintf (pTPCC->ErrTxt, "Cust DID Out of Range(%ld,%ld) - %ld",
        MIN_DID, MAX_DID, ppd->d_id);
    pTPCC->iStatusId = ERR_DID_INVALID;
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
// Get and validate customer WID
if (GetShortKey (&ppd->c_w_id, pIn, "CWI*", pTPCC) )
{
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
if (ppd->c_w_id < 1)
{
    sprintf (pTPCC->ErrTxt,
        "Payment Contains Invalid Customer WID %d",
        ppd->c_w_id);
    pTPCC->iStatusId = ERR_WID_INVALID;
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};
// Get and validate amount
if (GetAmountKey (&ppd->h_amount, pIn, "HAM*", pTPCC) )
{
    FormatMenu (pOut, pTPCC);
    return (TRUE);
};

```

```

};
if (ppd->h_amount <= 0)
{
    sprintf(pTPCC->ErrTxt,
        "Payment Amount Negative or Missing");
    pTPCC->iStatusId = ERR_AMOUNT_INVALID;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
bTMRslt = TMTran(PAYMENT_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
ppd = (PAYMENT_DATA *) pTPCC->pTMDData;
if (bTMRslt)
{
    pTPCC->iStatusId = ERR_TM_INTERFACE;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
if (bTPRslt)
{
    sprintf(pTPCC->ErrTxt,
        "Payment Service Returned Error(%ld): %s",
        iTPRslt, ppd->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
FormatRespHdr(pOut, "TPC-C Payment", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>
    Date: %2.2d-%2.2d-%4.4d %2.2d:%2.2d:%2.2d <BR><BR>"
    "Warehouse: %4.4d"
    "
        District: %2.2d<BR>",
        ppd->h_date.day, ppd->h_date.month,
        ppd->h_date.year, ppd->h_date.hour,
        ppd->h_date.minute, ppd->h_date.second,
        ppd->w_id, ppd->d_id);

FormatHTMLString(szWork2, ppd->w_street_1, ADDR_LEN);
FormatHTMLString(szWork3, ppd->d_street_1, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "%s
    %s<BR>", szWork2, szWork3);
FormatHTMLString(szWork2, ppd->w_street_2, ADDR_LEN);
FormatHTMLString(szWork3, ppd->d_street_2, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "%s
    %s<BR>", szWork2, szWork3);
FormatHTMLString(pTPCC->szWork, ppd->w_city, ADDR_LEN);
FormatHTMLString(szWork2, ppd->d_city, ADDR_LEN);
FormatHTMLString(szWork3, ppd->w_state, STATE_LEN);
FormatHTMLString(szWork4, ppd->d_state, STATE_LEN);
FormatString(szZip1, ZIPPIC, ppd->w_zip);
FormatString(szZip2, ZIPPIC, ppd->d_zip);
sprintf(pOut + strlen(pOut),
    "%s %s %10.10s %s %s %10.10s<BR><BR>",
    pTPCC->szWork, szWork3, szZip1, szWork2, szWork4, szZip2);
FormatHTMLString(szWork2, ppd->c_first, NAME_LEN);
FormatHTMLString(szWork3, ppd->c_middle, 2);
FormatHTMLString(szWork4, ppd->c_last, NAME_LEN);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d Cust-Warehouse: %4.4d Cust-District: %2.2d<BR>"
    "Name: %s %s %s Since: %2.2d-%2.2d-%4.4d<BR>",

```

```

ppd->c_id, ppd->c_w_id, ppd->c_d_id,
szWork2, szWork3, szWork4,
ppd->c_since.day, ppd->c_since.month, ppd->c_since.year);
FormatHTMLString(pTPCC->szWork, ppd->c_street_1, ADDR_LEN);
FormatHTMLString(szWork2, ppd->c_credit, 2);
FormatHTMLString(szWork3, ppd->d_street_2, ADDR_LEN);
sprintf(pOut + strlen(pOut),
    "
    %s Credit: %s<BR>"
    "
    %s %%Disc: %5.2f<BR>",
    pTPCC->szWork, szWork2, szWork3, ppd->c_discount * 100);
FormatHTMLString(szWork2, ppd->c_city, ADDR_LEN);
FormatHTMLString(szWork3, ppd->c_state, STATE_LEN);
FormatString(szZip1, ZIPPIC, ppd->c_zip);
FormatString(szWork4, "XXXXXX-XXX-XXX-XXXX", ppd->c_phone);
sprintf(pOut + strlen(pOut),
    "
    %s %s %10.10s Phone: %-19.19s<BR><BR>"
    "Amount Paid: %7.2f New Cust Balance: %14.2f<BR>"
    "Credit Limit: %13.2f<BR><BR>",
    szWork2, szWork3, szZip1, szWork4,
    ppd->h_amount, ppd->c_balance, ppd->c_credit_lim);
pCredit = ppd->c_credit;
if (*pCredit == 'B' && *(pCredit + 1) == 'C')
{
    pCredit = ppd->c_data;
    iCDLines = strlen(pCredit) / 50;
    for(i = 0; i < 4; i++, pCredit += 50)
    {
        if (i <= iCDLines)
            UtilStrCpy(szWork2, pCredit, 50);
        else
            szWork2[0] = 0;
        FormatHTMLString(szWork3, szWork2, 50);
        if (!i)
            sprintf(pOut + strlen(pOut),
                "Cust-Data: %s<BR>", szWork3);
        else
            sprintf(pOut + strlen(pOut),
                "
                %s<BR>", szWork3);
    };
}
else
    strcat(pOut, "Cust-Data: <BR><BR><BR><BR>");
sprintf(pOut + strlen(pOut),
    "</PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

return(FALSE);
}; // ProcessPayment

//=====
//
// Function name: ProcessDelivery
//
// ProcessDelivery extracts the input data fields from pIn, processes
// the data, and returns a response in pOut.
//
// Result:
// FALSE - Delivery processed successfully.
// TRUE - Delivery processing failed.
//

```

```
//=====
BOOL ProcessDelivery(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    DELIVERY_DATA * pdd;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(DELIVERY_DATA);
    memset(pTPCC->pTMDData,0,pTPCC->lTMDDataLen);
    pdd = (DELIVERY_DATA *) pTPCC->pTMDData;
    pdd->w_id = pTPCC->sWid;
    // Get and validate carrier id
    if (GetShortKey(&pdd->o_carrier_id,pIn,"OCD*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (pdd->o_carrier_id < MIN_CARRIER ||
        pdd->o_carrier_id > MAX_CARRIER)
    {
        sprintf(pTPCC->ErrTxt,"Carrier Id Out of Range(%ld,%ld) - %ld",
            MIN_CARRIER,MAX_CARRIER,pdd->o_carrier_id);
        pTPCC->iStatusId = ERR_CARRIER_INVALID;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    GetLocalTime(&pdd->QTime);
    bTMRslt = PostDelivery(DELIVERY_SERVICE,pTPCC,&bTPRslt,&iTPRslt);
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    strcpy(pdd->execution_status,"Delivery has been queued.");
    FormatRespHdr(pOut,"TPC-C Delivery",pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>                                Delivery<BR>"
        "Warehouse: %4.4d<BR><BR>"
        "Carrier Number: %2.2d<BR><BR>"
        "Execution Status: %25.25s<BR>",
        pdd->w_id,pdd->o_carrier_id,pdd->execution_status);
    sprintf(pOut + strlen(pOut),
        "</PRE><HR><BR>%s</FORM>%s",szMenuList,HTMLTrailer);

    return(FALSE);
}; // ProcessDelivery

//=====
//
// Function name: ProcessOrderStatus
//
// ProcessOrderStatus extracts the input data fields from pIn,
// processes the data, and returns a response in pOut.
//
// Result:
// FALSE - OrderStatus processed successfully.
// TRUE - OrderStatus processing failed.
//
```

```
//=====
BOOL ProcessOrderStatus(CHAR * pIn,CHAR * pOut,TPCC_STATE * pTPCC)
{
    ORDER_STATUS_DATA * posd;
    INT i;
    CHAR szWork2[50];
    CHAR szWork3[50];
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(ORDER_STATUS_DATA);
    memset(pTPCC->pTMDData,0,pTPCC->lTMDDataLen);
    posd = (ORDER_STATUS_DATA *) pTPCC->pTMDData;
    posd->w_id = pTPCC->sWid;
    if (GetShortKey(&posd->d_id,pIn,"DID*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->d_id < MIN_DId || posd->d_id > MAX_DId)
    {
        sprintf(pTPCC->ErrTxt,"Did Out of Range(%ld,%ld) - %ld",
            MIN_DId,MAX_DId,posd->d_id);
        pTPCC->iStatusId = ERR_DID_INVALID;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (GetLongKey(&posd->c_id,pIn,"CID*",pTPCC))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (GetStringKey(posd->c_last,pIn,"CLT*",pTPCC,NAME_LEN))
    {
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->c_id == 0 && posd->c_last[0] == 0)
    {
        strcpy(pTPCC->ErrTxt,"Error - Customer Id and Name Empty");
        pTPCC->iStatusId = ERR_IDANDNAME_EMPTY;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    if (posd->c_id != 0 && posd->c_last[0] != 0)
    {
        strcpy(pTPCC->ErrTxt,
            "Error - Specify Customer Id or Name, not Both");
        pTPCC->iStatusId = ERR_IDANDNAME_ENTERED;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
    bTMRslt = TMTran(ORDERSTATUS_SERVICE,pTPCC,&bTPRslt,&iTPRslt);
    posd = (ORDER_STATUS_DATA *) pTPCC->pTMDData;
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut,pTPCC);
        return(TRUE);
    };
};
```

```

if (bTPRslt)
{
    sprintf(pTPCC->ErrTxt,
        "Order Status Returned Error(%ld): %s",
        iTPRslt, posd->execution_status);
    pTPCC->iStatusId = ERR_SERVICE_RSLT;
    FormatMenu(pOut, pTPCC);
    return(TRUE);
};
FormatRespHdr(pOut, "TPC-C Order-Status", pTPCC);
sprintf(pOut + strlen(pOut),
    "<PRE>                                Order-Status<BR>"
    "Warehouse: %4.4d  District: %2.2d<BR>",
    posd->w_id, posd->d_id);
FormatHTMLString(pTPCC->szWork, posd->c_first, NAME_LEN);
FormatHTMLString(szWork2, posd->c_middle, 2);
FormatHTMLString(szWork3, posd->c_last, NAME_LEN);
sprintf(pOut + strlen(pOut),
    "Customer: %4.4d  Name: %s %s %s<BR>"
    "Cust-Balance: $%9.2f<BR><BR>",
    posd->c_id, pTPCC->szWork, szWork2, szWork3, posd->c_balance);
sprintf(pOut + strlen(pOut),
    "Order-Number: %8.8d  Entry-Date: %2.2d-%2.2d-%4.4d
%2.2d:%2.2d:%2.2d  Carrier-Number: %2.2d<BR>"
    "Supply-W  Item-Id  Qty  Amount  Delivery-Date<BR>",
    posd->o_id, posd->o_entry_d.day, posd->o_entry_d.month,
    posd->o_entry_d.year, posd->o_entry_d.hour,
    posd->o_entry_d.minute, posd->o_entry_d.second,
    posd->o_carrier_id);
for(i = 0; i < posd->o_ol_cnt; i++)
{
    sprintf(pOut + strlen(pOut),
        " %4.4d      %6.6d      %2.2d      $%8.2f      %2.2d-%2.2d-
%4.4d<BR>",
        posd->OlOrderStatusData[i].ol_supply_w_id,
        posd->OlOrderStatusData[i].ol_i_id,
        posd->OlOrderStatusData[i].ol_quantity,
        posd->OlOrderStatusData[i].ol_amount,
        posd->OlOrderStatusData[i].ol_delivery_d.day,
        posd->OlOrderStatusData[i].ol_delivery_d.month,
        posd->OlOrderStatusData[i].ol_delivery_d.year);
};
sprintf(pOut + strlen(pOut),
    "<BR></PRE><HR><BR>%s</FORM>%s", szMenuList, HTMLTrailer);

return(FALSE);
}; // ProcessOrderStatus

//=====
//
// Function name: ProcessStockLevel
//
// ProcessStockLevel extracts the input data fields from pIn,
// processes the data, and returns a response in pOut.
//
// Result:
// FALSE - StockLevel processed successfully.
// TRUE - StockLevel processing failed.
//

```

```

//=====
BOOL ProcessStockLevel (CHAR * pIn, CHAR * pOut, TPCC_STATE * pTPCC)
{
    STOCK_LEVEL_DATA * psld;
    BOOL bTMRslt;
    BOOL bTPRslt;
    INT iTPRslt;

    pTPCC->lTMDDataLen = sizeof(STOCK_LEVEL_DATA);
    memset(pTPCC->pTMDData, 0, pTPCC->lTMDDataLen);
    psld = (STOCK_LEVEL_DATA *) pTPCC->pTMDData;
    psld->w_id = pTPCC->sWid;
    psld->d_id = pTPCC->sDId;
    psld->low_stock = 0;
    psld->execution_status[0] = 0;
    if (GetShortKey(&psld->thresh_hold, pIn, "TT*", pTPCC))
    {
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (psld->thresh_hold < MIN_THRESHOLD ||
        psld->thresh_hold > MAX_THRESHOLD)
    {
        sprintf(pTPCC->ErrTxt, "Threshold Out of Range(%ld,%ld) - %ld",
            MIN_THRESHOLD, MAX_THRESHOLD, psld->thresh_hold);
        pTPCC->iStatusId = ERR_THRESHOLD_RANGE;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };

    bTMRslt = TMTran(STOCKLEVEL_SERVICE, pTPCC, &bTPRslt, &iTPRslt);
    psld = (STOCK_LEVEL_DATA *) pTPCC->pTMDData;
    if (bTMRslt)
    {
        pTPCC->iStatusId = ERR_TM_INTERFACE;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };
    if (bTPRslt)
    {
        sprintf(pTPCC->ErrTxt,
            "Stock Level Service Returned Error(%ld): %s",
            iTPRslt, psld->execution_status);
        pTPCC->iStatusId = ERR_SERVICE_RSLT;
        FormatMenu(pOut, pTPCC);
        return(TRUE);
    };

    FormatRespHdr(pOut, "TPC-C Stock Level", pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>                                Stock-Level<BR>"
        "Warehouse: %4.4d  District: %2.2d<BR><BR>"
        "Stock Level Threshold: %2.2d<BR><BR>"
        "low stock: %3.3ld</PRE><BR><HR>"
        "%s</FORM>%s",
        pTPCC->sWid, pTPCC->sDId, psld->thresh_hold, psld->low_stock,
        szMenuList, HTMLTrailer);

    return(FALSE);
}

```

```

}; // ProcessStockLevel

//=====
//
// Function name: GetHidden
//
//=====
BOOL GetHidden(CHAR * pMsg,UINT * uFormId,INT * iSyncId,INT * iTermId)
{
    CHAR * pPtr;
    BOOL bRslt = TRUE;

    // Extract TERMID
    pPtr = strstr(pMsg,TERMIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(TERMIDTOKEN);
    *iTermId = atoi(pPtr);

    // Extract SYNCID
    pPtr = strstr(pMsg,SYNCIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(SYNCIDTOKEN);
    *iSyncId = atoi(pPtr);

    // Extract FORMID
    pPtr = strstr(pMsg,FORMIDTOKEN);
    if (pPtr == NULL)
        goto xit;
    pPtr += strlen(FORMIDTOKEN);
    *uFormId = abs(atoi(pPtr));

    bRslt = FALSE;

xit:
    return(bRslt);
}; // GetHidden

//=====
//
// Function name: GetCmd
//
//=====
BOOL GetCmd(CHAR * pMsg,CHAR * pWork,UINT uLen)
{
    UINT u;
    CHAR * ptr;
    CHAR * pUpd;

    // Check for CMD key
    if (!(ptr = strstr(pMsg,CMDTOKEN)))
        return(CMD_NULL);
    ptr += sizeof(CMDTOKEN);
    pUpd = pWork;
    while (*ptr && *ptr != '&')
        *pUpd++ = *ptr++;
    *pUpd = 0;
}

```

```

// Convert command name into command index
for(u=0; u < CMD_MAX; u++)
{
    if (!strcmp(szCmds[u],pWork))
        return(u);
};

// Command string not found
return(CMD_NULL);

}; // GetCmd

//=====
//
// Function name: GetLongKey
//
//=====
BOOL GetLongKey(LONG * lRslt,CHAR * pHTML,CHAR * pKey,TPCC_STATE * pTPCC)
{
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork)))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric(pTPCC->szWork))
        {
            sprintf(pTPCC->ErrTxt,"Error - %s Value Not Numeric",pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return(TRUE);
        };
    };
    *lRslt = atol(pTPCC->szWork);
    return(FALSE);
}; // GetLongKey

//=====
//
// Function name: GetIntKey
//
//=====
BOOL GetIntKey(INT * iRslt,CHAR * pHTML,CHAR * pKey,TPCC_STATE * pTPCC)
{
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork)))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric(pTPCC->szWork))
        {
            sprintf(pTPCC->ErrTxt,"Error - %s Value Not Numeric",pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return(TRUE);
        };
    };
    *iRslt = atoi(pTPCC->szWork);
}

```



```

    return(FALSE);
}; // GetIntKey

//=====
//
// Function name: GetShortKey
//
//=====
BOOL GetShortKey(SHORT * sRslt,CHAR * pHTML,CHAR * pKey,TPCC_STATE *
pTPCC)
{
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork)))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    if (pTPCC->szWork[0] != 0 )
    {
        if (CheckNumeric(pTPCC->szWork)
        {
            sprintf(pTPCC->ErrTxt,"Error - %s Value Not Numeric",pKey);
            pTPCC->iStatusId = ERR_NOT_NUMERIC;
            return(TRUE);
        };
    };
    *sRslt = (SHORT) atoi(pTPCC->szWork);
    return(FALSE);
}; // GetShortKey

//=====
//
// Function name: GetStringKey
//
//=====
BOOL GetStringKey(CHAR * szRslt,CHAR * pHTML,CHAR * pKey,
TPCC_STATE * pTPCC,UINT uMax)
{
    UINT uLen;
    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork)))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    uLen = strlen(pTPCC->szWork);
    if (uLen > uMax)
    {
        sprintf(pTPCC->ErrTxt,
            "Error - %s Key Input (%ld) Too Long (%ld)"
            ,pKey,uLen,uMax);
        pTPCC->iStatusId = ERR_INPUT_TOOLONG;
        return(TRUE);
    };
    _strupr(pTPCC->szWork);
    strcpy(szRslt,pTPCC->szWork);
    return(FALSE);
}; // GetStringKey

//=====

```

```

//
// Function name: GetAmountKey
//
//=====
BOOL GetAmountKey(DOUBLE * dRslt,CHAR * pHTML,CHAR * pKey,
TPCC_STATE * pTPCC)
{
    CHAR * ptr;
    BOOL bInvalid = FALSE;

    if (GetKeyValue(pHTML,pKey,pTPCC->szWork,sizeof(pTPCC->szWork)))
    {
        sprintf(pTPCC->ErrTxt,"Error - Missing %s Key",pKey);
        pTPCC->iStatusId = ERR_MISSING_KEY;
        return(TRUE);
    };
    ptr = pTPCC->szWork;
    while(*ptr)
    {
        if (*ptr == '.')
        {
            ptr++;
            if (!*ptr)
                break;
            if (*ptr < '0' || *ptr > '9')
            {
                bInvalid = TRUE;
                break;
            };
            ptr++;
            if (!*ptr)
                break;
            if (*ptr < '0' || *ptr > '9')
            {
                bInvalid = TRUE;
                break;
            };
            ptr++;
            if (*ptr)
            {
                bInvalid = TRUE;
                break;
            };
            break;
        }
        else
        if (*ptr < '0' || *ptr > '9')
        {
            bInvalid = TRUE;
            break;
        };
        ptr++;
    }; // while(!*ptr)

    if (!bInvalid)
        *dRslt = atof(pTPCC->szWork);
    else
    {
        sprintf(pTPCC->ErrTxt,
            "Error - Invalid Amount Format (%s)",pTPCC->szWork);
    };
}

```

```

    pTPCC->iStatusId = ERR_AMOUNT_BADFORM;
};

return(bInvalid);

}; // GetAmountKey

//=====
//
// Function name: GetKeyValue
// This function parses an HTTP formatted string for specific key
// values. HTTP keys terminate with '='. HTTP values terminate
// with an '&' or '\0'.
//
// Result:
// FALSE - Key found, string value return in pValue
// TRUE - Key not found
//=====
BOOL GetKeyValue(CHAR * pHTML,CHAR * pKey,CHAR * pValue,UINT uMax)
{
    CHAR * ptr;
    if (!(ptr=strstr(pHTML,pKey))
        return(TRUE);
    if (!(ptr=strchr(ptr,'='))
        return(TRUE);
    ptr++;
    uMax--;
    while (*ptr && *ptr != '&' && uMax)
    {
        *pValue++ = *ptr++;
        uMax--;
    };
    *pValue = 0;
    return(FALSE);
}; // GetKeyValue

//=====
//
// Function name: FormatLogin
//
//=====
VOID FormatLogin(CHAR * pOut,CHAR * pAddText)
{
    sprintf(pOut, "%s<BR>%s<BR>%s", szFormLogin, pAddText, HTMLTrailer);
}; // FormatLogin

//=====
//
// Function name: FormatMenu
//
//=====
VOID FormatMenu(CHAR * pOut,TPCC_STATE * pTPCC)
{
    strcpy(pOut, "<HTML><HEAD><TITLE>TPC-C MainMenu</TITLE></HEAD><BODY>"
        "Select Desired Transaction.<BR><HR>"
        "<FORM ACTION=\"tpcc.dll\"METHOD=\"GET\">");
    sprintf(pOut + strlen(pOut),
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCID\" VALUE=\"%d\">"

```

```

        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">",
        pTPCC->iStatusId, pTPCC->iTermId, pTPCC->iSyncId, FORM_MENU);
    sprintf(pOut + strlen(pOut), "%s</FORM><BR>%s<BR>%s",
        szMenuList, pTPCC->ErrTxt, HTMLTrailer);
}; // FormatMenu

//=====
//
// Function name: FormatNewOrder
//
//=====
VOID FormatNewOrder(CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_NEWORDER;
    FormatFormHdr(pOut, "TPC-C New Order", pTPCC);
    sprintf(pOut + strlen(pOut),
        "<PRE>
        "Warehouse: %4.4d District: <INPUT NAME=\"DID*\" SIZE=1>
Date:<BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4> Name:
Credit: %Disc:<BR>"
        "Order Number: Number of Lines: W_tax:
D_tax:<BR><BR>"
        " Supp_W Item_Id Item Name Qty Stock B/G Price
Amount<BR>"
        "<INPUT NAME=\"SP00*\" SIZE=4> <INPUT NAME=\"IID00*\" SIZE=6>
<INPUT NAME=\"Qty00*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP01*\" SIZE=4> <INPUT NAME=\"IID01*\" SIZE=6>
<INPUT NAME=\"Qty01*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP02*\" SIZE=4> <INPUT NAME=\"IID02*\" SIZE=6>
<INPUT NAME=\"Qty02*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP03*\" SIZE=4> <INPUT NAME=\"IID03*\" SIZE=6>
<INPUT NAME=\"Qty03*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP04*\" SIZE=4> <INPUT NAME=\"IID04*\" SIZE=6>
<INPUT NAME=\"Qty04*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP05*\" SIZE=4> <INPUT NAME=\"IID05*\" SIZE=6>
<INPUT NAME=\"Qty05*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP06*\" SIZE=4> <INPUT NAME=\"IID06*\" SIZE=6>
<INPUT NAME=\"Qty06*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP07*\" SIZE=4> <INPUT NAME=\"IID07*\" SIZE=6>
<INPUT NAME=\"Qty07*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP08*\" SIZE=4> <INPUT NAME=\"IID08*\" SIZE=6>
<INPUT NAME=\"Qty08*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP09*\" SIZE=4> <INPUT NAME=\"IID09*\" SIZE=6>
<INPUT NAME=\"Qty09*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP10*\" SIZE=4> <INPUT NAME=\"IID10*\" SIZE=6>
<INPUT NAME=\"Qty10*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP11*\" SIZE=4> <INPUT NAME=\"IID11*\" SIZE=6>
<INPUT NAME=\"Qty11*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP12*\" SIZE=4> <INPUT NAME=\"IID12*\" SIZE=6>
<INPUT NAME=\"Qty12*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP13*\" SIZE=4> <INPUT NAME=\"IID13*\" SIZE=6>
<INPUT NAME=\"Qty13*\" SIZE=1><BR>"
        "<INPUT NAME=\"SP14*\" SIZE=4> <INPUT NAME=\"IID14*\" SIZE=6>
<INPUT NAME=\"Qty14*\" SIZE=1><BR>"
        "Execution Status:
Total:<BR><HR>"
        "<INPUT TYPE=\"submit\"NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\"NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->swID, HTMLTrailer);

```

```

}; // FormatNewOrder

//=====
//
// Function name: FormatPayment
//
//=====
VOID FormatPayment (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_PAYMENT;
    FormatFormHdr (pOut, "TPC-C Payment",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Date:<BR><BR>"
        "Warehouse: %4.4d"
        "
        District: <INPUT NAME=\"DID*\"
        SIZE=1><BR><BR><BR><BR><BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4>"
        "Cust-Warehouse: <INPUT NAME=\"CWI*\" SIZE=4> "
        "Cust-District: <INPUT NAME=\"CDI*\" SIZE=1><BR>"
        "Name:
        <INPUT NAME=\"CLT*\" SIZE=16>
        Since:<BR>"
        "
        Credit:<BR>"
        "
        Disc:<BR>"
        "
        Phone:<BR><BR>"
        "Amount Paid: $<INPUT NAME=\"HAM*\" SIZE=7> New Cust
        Balance:<BR>"
        "Credit Limit:<BR><BR>Cust-Data: <BR><BR><BR><BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatPayment

//=====
//
// Function name: FormatDelivery
//
//=====
VOID FormatDelivery (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_DELIVERY;
    FormatFormHdr (pOut, "TPC-C Delivery",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d<BR><BR>"
        "Carrier Number: <INPUT NAME=\"OCD*\" SIZE=1><BR><BR>"
        "Execution Status:<BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatDelivery

//=====
//
// Function name: FormatOrderStatus
//
//=====
VOID FormatOrderStatus (CHAR * pOut,TPCC_STATE * pTPCC)

```

```

{
    pTPCC->uFormId = FORM_ORDERSTATUS;
    FormatFormHdr (pOut, "TPC-C Order-Status",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d "
        "District: <INPUT NAME=\"DID*\" SIZE=1><BR>"
        "Customer: <INPUT NAME=\"CID*\" SIZE=4> Name:
        <INPUT NAME=\"CLT*\" SIZE=23><BR>"
        "Cust-Balance:<BR><BR>"
        "Order-Number:
        Entry-Date:
        Carrier-
        Number:<BR>"
        "Supply-W Item-Id Qty Amount Delivery-
        Date<BR></PRE><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,HTMLTrailer);
}; // FormatOrderStatus

//=====
//
// Function name: FormatStockLevel
//
//=====
VOID FormatStockLevel (CHAR * pOut,TPCC_STATE * pTPCC)
{
    pTPCC->uFormId = FORM_STOCKLEVEL;
    FormatFormHdr (pOut, "TPC-C Stock Level",pTPCC);
    sprintf (pOut + strlen (pOut),
        "<PRE>
        "Warehouse: %4.4d District: %2.2d<BR><BR>"
        "Stock Level Threshold: <INPUT NAME=\"TT*\" SIZE=2><BR><BR>"
        "low stock: <BR><HR>"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Process\">"
        "<INPUT TYPE=\"submit\" NAME=\"CMD\" VALUE=\"Menu\">"
        "</FORM>%s",
        pTPCC->sWId,pTPCC->sDId,HTMLTrailer);
}; // FormatStockLevel

//=====
//
// Function name: FormatFormHdr
//
//=====
VOID FormatFormHdr (CHAR * pOut,CHAR * pTitle,TPCC_STATE * pTPCC)
{
    sprintf (pOut,
        "<HTML><HEAD><TITLE>%s</TITLE></HEAD>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\" NAME=\"PI*\" VALUE=\"\">"
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"0\">"
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMINID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCDID\" VALUE=\"%d\">",
        pTitle,pTPCC->uFormId,pTPCC->iTermId,pTPCC->iSyncId);
}; // FormatFormHdr

//=====
//

```

```

// Function name: FormatRespHdr
//
//=====
VOID FormatRespHdr (CHAR * pOut, CHAR * pTitle, TPCC_STATE * pTPCC)
{
    sprintf (pOut,
        "<HTML><HEAD><TITLE>%s</TITLE></HEAD>"
        "<FORM ACTION=\"tpcc.dll\" METHOD=\"GET\">"
        "<INPUT TYPE=\"hidden\" NAME=\"STATUSID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"FORMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"TERMID\" VALUE=\"%d\">"
        "<INPUT TYPE=\"hidden\" NAME=\"SYNCRID\" VALUE=\"%d\">",
        pTitle, pTPCC->iStatusId, pTPCC->uFormId,
        pTPCC->iTermId, pTPCC->iSyncId);
}; // FormatRespHdr

//=====
//
// Function name: FormatHTMLString
//
// Encodes HTML special characters. If necessary, space fills
// to pOut to total uLen characters.
//
//=====
VOID FormatHTMLString (CHAR * pOut, CHAR * pIn, UINT uLen)
{
    while (uLen && *pIn)
    {
        switch (*pIn)
        {
            case '>':
                *pOut++ = '&';
                *pOut++ = 'g';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;
            case '<':
                *pOut++ = '&';
                *pOut++ = 'l';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;
            case '&':
                *pOut++ = '&';
                *pOut++ = 'a';
                *pOut++ = 'm';
                *pOut++ = 'p';
                *pOut++ = ';';
                pIn++;
                break;
            case '\\':
                *pOut++ = '&';
                *pOut++ = 'q';
                *pOut++ = 'u';
                *pOut++ = 'o';
                *pOut++ = 't';
                *pOut++ = ';';
                pIn++;
                break;

```

```

        default:
            *pOut++ = *pIn++;
            break;
        }; // switch (*pIn)
        uLen--;
    }; // while (uLen && *pIn)
    while (uLen-->0)
        *pOut++ = ' ';
    *pOut = 0;
}; // FormatHTMLString

//=====
//
// Function name: FormatString
//
// Encodes formatted string for HTML transmission.
//
//=====
VOID FormatString (CHAR * pOut, CHAR * pPic, CHAR * pIn)
{
    while (*pPic)
    {
        if (*pPic == 'X' )
        {
            if (*pIn)
                *pOut++ = *pIn++;
            else
                *pOut++ = ' ';
        }
        else
            *pOut++ = *pPic;
        pPic++;
    };
    *pOut = 0;
}; // FormatString

//=====
//
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string. Unlike
// strncpy this function ensures that the result string is always
// null terminated.
//
//=====
VOID UtilStrCpy (CHAR * pDest, CHAR * pSrc, INT n)
{
    strncpy (pDest, pSrc, n);
    pDest[n] = '\\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: CheckNumeric
//
// Result
// FALSE - string is all numeric
// TRUE - sting contains non-numeric characters
//
//=====

```

```

BOOL CheckNumeric(CHAR * pNum)
{
    if (*pNum == 0 )
        return(TRUE);
    while (*pNum && isdigit(*pNum))
        pNum++;
    return(*pNum);
}; // CheckNumeric

```

## tpcclisten.h

```

// tpcclisten.h

#define DEFAULTBASEPORT 1440

```

## tpcclisten.c

```

// tpcclisten.c
//
// Copyright Unisys, 1997
//
#include <windows.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <process.h>

#include "diagio.h"
#include "sockio.h"
#include "tpcclisten.h"
#include "tpcchandler.h"
#include "tmon.h"

UINT uServerNo = 0;
UINT uServerPort = 0;
BOOL bThreads = TRUE;
INT iTMDelay = 200;
INT iTermId = 0;

BOOL ServerMgrThread(VOID);
BOOL WINAPI ServerHandler(SOCKET * s);
BOOL GetArgs(INT argc, CHAR **argv);
VOID GetArgsUsage(VOID);

//=====
//
// Function name: main
//
//=====

INT main(int argc, char **argv)
{
    CHAR szDiag[100];

    if (GetArgs(argc, argv))
    {
        return(1);
    };
};

```

```

sprintf(szDiag, "TPCCListen%d", uServerNo);
DiagIoInit(szDiag);

ServerMgrThread();

return(1);
}; // End of main

//=====
//
// Function name: ServerMgrThread
//
//=====
BOOL ServerMgrThread(VOID)
{
    ULONG ulThreadId;
    ULONG hThread;
    SOCKET_LISTEN sListen;
    CHAR szDiag[100];

    TMonInit(iTMDelay);
    sListen.uPort = uServerPort;
    sListen.ulRecvBuffSz = MAX_BUFF_SZ;
    sListen.ulSendBuffSz = MAX_BUFF_SZ;

    SockioListen(&sListen);

    sprintf(szDiag, "Thread Mgr Waiting Connects on %d\n", uServerPort);
    DiagIoWrite(szDiag, DIAG_FORCE);

    while (!SockioAccept(&sListen))
    {
        hThread =
            _beginthreadex(NULL,
                            0,
                            ServerHandler,
                            &sListen.sConnect,
                            0,
                            &ulThreadId);

        if (hThread == 0)
        {
            sprintf(szDiag,
                    "ServerHandler Initiation Failed %d\n",
                    errno);
            DiagIoWrite(szDiag, DIAG_ERROR);
            return(TRUE);
        };
        // Wait for thread to pick off sConnect
        while (sListen.sConnect)
            Sleep(100);
        CloseHandle((HANDLE) hThread);
    }; // while !SockAccept

    TMonTerm();
    return(FALSE);
}; // ServerMgrThread

//=====

```

```

//
// Function name: ServerHandler
//
//=====
BOOL WINAPI ServerHandler(SOCKET * s)
{
    SOCKET_STATE ssSocketState;
    SOCKET_STATE * pss;
    TPCC_STATE tsTPCC;
    UINT uRslt;
    BOOL bRslt;

    pss = &ssSocketState;
    pss->sSocket = *s;
    iTermId++;
    pss->uSocketNo = iTermId;
    // Let ServerMgr know it's clear to reuse the socket
    *s = 0;
    pss->ulRecvBuffSz = MAX_BUFF_SZ;
    pss->ulSendBuffSz = MAX_BUFF_SZ;
    pss->lBytesXfer = 0;

    sprintf(pss->szDiag, "Handler %ld Started\n", pss->uSocketNo);
    DiagIoWrite(pss->szDiag, DIAG_FORCE);

    if (TPCCInit(&tsTPCC, iTermId, iTermId, FALSE))
    {
        DiagIoWrite(tsTPCC.ErrTxt, DIAG_ERROR);
        goto SvrXit;
    };

    while (!SrvioRecv(pss))
    {
        // TPCCHandler parses message, calls either db or tm for
        // transaction, gets reply, and formats response. Response
        // is located in pss->SendMsg. It must be terminate by
        // /r/n/r/n.
        uRslt = TPCCHandler(pss, &tsTPCC);
        bRslt = FALSE;
        switch (uRslt)
        {
            case TPCCSEND:
                bRslt = SrvioSend(pss);
                break;
            case TPCCSENDEND:
                bRslt = SrvioSend(pss);
                bRslt = TRUE;
                break;
            case TPCCENDNOW:
                break;
            default:
                break;
        };
        // switch (TPCCHandle result)
        if (bRslt)
        {
            Sleep(2000);
            break;
        };
    }; // while !SrvioRecv

    sprintf(pss->szDiag, "Handler %ld Terminating\n", pss->uSocketNo);
    DiagIoWrite(pss->szDiag, DIAG_FORCE);
}

```

```

SvrXit:
    SockioTerm(pss);
    return(FALSE);
}; // ServerHandler
//=====
//
// Function name: GetArgs
//
//=====
BOOL GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    // Must be at least one command argument
    if (argc == 1)
    {
        printf("No Command Line Parameter Entered.\n");
        goto XitArgs;
    };

    for (j = 1; j < argc; ++j)
    {
        if (argv[j][0] != '-' && argv[j][0] != '/')
        {
            printf("Unrecognized Command Line Syntax '%s'\n", ptr);
            goto XitArgs;
        };
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                uServerNo = abs(atoi(ptr+2));
                break;

            case 'h':
            case 'H':
                goto XitArgs;

            case 'p':
            case 'P':
                uServerPort = abs(atoi(ptr+2));
                break;

            case 'd':
            case 'D':
                iTMDelay = abs(atoi(ptr+2));
                break;

            case 't':
            case 'T':
                if (abs(atoi(ptr+2)) == 0)
                    bThreads = FALSE;
                else
                    bThreads = TRUE;
        };
    };
}

```

```

        break;

    default:
        printf("Unknown Switch '%s'\n",ptr);
        goto XitArgs;
    }; // switch(ptr[1])
}; // for (j = 1; j < argc; ++j)

if (uServerNo == 0)
{
    printf("Server Number Not Set\n");
    goto XitArgs;
};

bRslt = FALSE;
if (uServerPort == 0)
    uServerPort = DEFAULTBASEPORT + uServerNo;

XitArgs:

    if (bRslt)
        GetArgsUsage();
    return(bRslt);

}; // GetArgs

//=====
//
// Function name: GetArgsUsage
//
//=====
VOID GetArgsUsage(VOID)
{
    printf("Usage(defaults):\n\n");
    printf("tpcclisten\n"
        "    -s<listen server number>\n"
        "    [-p<listen port number(%ld + server number)>]\n"
        "    [-t<use threads{1} or processes{0} (%s)>]\n"
        "    [-d<TM retry delay in milliseconds(%ld)>]\n",
        DEFAULTBASEPORT,bThreads ? "Threads" : "Processes",
        iTMDelay);
    printf("TPCC Listen Server Number Required\n");
}; // GetArgsUsage

```

## sockio.h

```

// sockio.h

#define MAX_MSG_SZ 20000
#define MAX_BUFF_SZ 3000

typedef struct
{
    UINT uSocketNo;
    SOCKET sSocket;
    ULONG ulMsgStart;
    ULONG ulMsgLen;
    LONG lBytesXfer;
    ULONG ulSendBuffSz;

```

```

    ULONG ulRecvBuffSz;
    ULONG ulBytesRecv;
    ULONG ulMsgsRecv;
    ULONG ulBytesSent;
    ULONG ulMsgsSent;
    CHAR szIPAddr[20];
    USHORT uPort;
    CHAR SendBuffer[MAX_BUFF_SZ];
    CHAR RecvBuffer[MAX_BUFF_SZ];
    CHAR SendMsg[MAX_MSG_SZ];
    CHAR RecvMsg[MAX_MSG_SZ];
    CHAR szDiag[MAX_DIAG_SZ];
} SOCKET_STATE;

typedef struct
{
    SOCKET sListener;
    SOCKET sConnect;
    CHAR szIPAddr[20];
    USHORT uPort;
    ULONG ulSendBuffSz;
    ULONG ulRecvBuffSz;
} SOCKET_LISTEN;

BOOL SockioInit(SOCKET_STATE * pss);
BOOL SockioListen(SOCKET_LISTEN * psl);
BOOL SockioAccept(SOCKET_LISTEN * psl);
VOID SockioTerm(SOCKET_STATE * pss);
BOOL SockioSend(SOCKET_STATE * pss);
BOOL SockioRecv(SOCKET_STATE * pss);

BOOL WebioSend(SOCKET_STATE * pss);
BOOL WebioRecv(SOCKET_STATE * pss);

```

## sockio.c

```

// sockio.c
//
// Copyright Unisys, 1997
//

#include <windows.h>
#include <winsock.h>
#include <stdio.h>
#include "diagio.h"
#include "sockio.h"

//=====
//
// Function name: SockioInit
//
//=====
BOOL SockioInit(SOCKET_STATE * pss)
{
    WSADATA WsaData;
    SOCKADDR_IN sinRemoteAddr;
    IN_ADDR INADDR_IPAddress;
    INT iErr;

```

```

pss->sSocket = 0;
pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
pss->lBytesXfer = 0;
pss->ulRecvBuffSz = sizeof(pss->RecvBuffer);
pss->ulSendBuffSz = sizeof(pss->SendBuffer);
pss->ulBytesRecv = 0;
pss->ulMsgsRecv = 0;
pss->ulBytesSent = 0;
pss->ulMsgsSent = 0;

iErr = WSASStartup (0x0101, &WsaData);

if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): WSASStartup Init failed %ld\n",
            pss->uSocketNo, GetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    return(TRUE);
};

pss->sSocket = socket(AF_INET, SOCK_STREAM, 0);
if (pss->sSocket == INVALID_SOCKET)
{
    sprintf(pss->szDiag,"Sockio(%ld): Allocate Socket Failed %ld\n",
            pss->uSocketNo, GetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    return(TRUE);
};

// Set the receive buffer size...
iErr = setsockopt(pss->sSocket, SOL_SOCKET, SO_RCVBUF,
                 (char *) &pss->ulRecvBuffSz,
                 sizeof (pss->ulRecvBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Set SO_RCVBUF Init failed %ld\n",
            pss->uSocketNo, GetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

// Set the send buffer size
iErr = setsockopt(pss->sSocket, SOL_SOCKET, SO_SNDBUF,
                 (char *) &pss->ulSendBuffSz,
                 sizeof (pss->ulSendBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Set SO_SNDBUF Init failed %ld\n",
            pss->uSocketNo,WSAGetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

ZeroMemory(&sinRemoteAddr,sizeof(sinRemoteAddr));

INADDR_IPAddress.s_addr = inet_addr(pss->szIPAddr);
if (INADDR_IPAddress.s_addr == -1)
{

```

```

    sprintf(pss->szDiag,"Sockio(%ld): Bad IPAddr format %s\n",
            pss->uSocketNo,pss->szIPAddr);
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};
sinRemoteAddr.sin_family = AF_INET;
sinRemoteAddr.sin_port = htons(pss->uPort);
sinRemoteAddr.sin_addr = INADDR_IPAddress;

iErr = connect(pss->sSocket,(PSOCKADDR) &sinRemoteAddr,
              sizeof(sinRemoteAddr));
if (iErr == SOCKET_ERROR)
{
    sprintf(pss->szDiag,"Sockio(%ld): Connect failed %ld\n",
            pss->uSocketNo,WSAGetLastError());
    DiagIoWrite(pss->szDiag,DIAG_ERROR);
    closesocket(pss->sSocket);
    return(TRUE);
};

return(FALSE);
}; // SockioInit

//=====
//
// Function name: SockioListen
//
//=====
BOOL SockioListen(SOCKET_LISTEN * psl)
{
    WSADATA WsaData;
    SOCKADDR_IN sinLocalAddr;
    INT iErr;
    CHAR szDiag[MAX_DIAG_SZ];

    psl->sListener = 0;
    iErr = WSASStartup (0x0101, &WsaData);

    if (iErr == SOCKET_ERROR)
    {
        sprintf(szDiag,"Sockio: WSASStartup Listen failed %ld\n",
                GetLastError());
        DiagIoWrite(szDiag,DIAG_ERROR);
        return(TRUE);
    };

    psl->sListener = socket(AF_INET, SOCK_STREAM, 0);
    if (psl->sListener == INVALID_SOCKET)
    {
        sprintf(szDiag,"Sockio: Allocate Listener Failed %ld\n",
                GetLastError());
        DiagIoWrite(szDiag,DIAG_ERROR);
        return(TRUE);
    };

    // Set the receive buffer size...
    iErr = setsockopt(psl->sListener, SOL_SOCKET, SO_RCVBUF,
                    (char *) &psl->ulRecvBuffSz,

```



```

        sizeof (psl->ulRecvBuffSz);
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Set SO_RCVBUF Listen failed %ld\n",
        WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

// Set the send buffer size
iErr = setsockopt (psl->sListener, SOL_SOCKET, SO_SNDBUF,
    (char *) &psl->ulSendBuffSz,
    sizeof (psl->ulSendBuffSz));
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Set SO_SNDBUF Listen failed %ld\n",
        WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

ZeroMemory(&sinLocalAddr,sizeof(sinLocalAddr));
sinLocalAddr.sin_family = AF_INET;
sinLocalAddr.sin_port = htons (psl->uPort);

iErr = bind (psl->sListener, (PSOCKADDR) &sinLocalAddr,
    sizeof (sinLocalAddr));
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Bind failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

iErr = listen (psl->sListener,5);
if (iErr == SOCKET_ERROR)
{
    sprintf(szDiag,"Sockio: Listen failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    closesocket (psl->sListener);
    return(TRUE);
};

return (FALSE);
}; // SockioListen

//=====
//
// Function name: SockioAccept
//
//=====
BOOL SockioAccept (SOCKET_LISTEN * psl)
{
    CHAR szDiag [MAX_DIAG_SZ];

    psl->sConnect = accept (psl->sListener, NULL, NULL);

```

```

if (psl->sConnect == INVALID_SOCKET)
{
    sprintf(szDiag,"Sockio: Accept Failed %ld\n",WSAGetLastError());
    DiagIoWrite(szDiag,DIAG_ERROR);
    return (TRUE);
};

return (FALSE);
}; // SockioAccept

//=====
//
// Function name: SockioTerm
//
//=====
VOID SockioTerm (SOCKET_STATE * pss)
{
    if (pss->sSocket)
        closesocket (pss->sSocket);
    pss->sSocket = 0;
    return;
}; // SockioTerm

//=====
//
// Function name: SockioSend
//
//=====
BOOL SockioSend (SOCKET_STATE * pss)
{
    LONG lErr;

    sprintf (pss->SendBuffer,"Content-Length: %ld\r\n\r\n%s\r\n\r\n",
        (strlen (pss->SendMsg) + 4),pss->SendMsg);
    pss->lBytesXfer = strlen (pss->SendBuffer);
    lErr = send (pss->sSocket,pss->SendBuffer,pss->lBytesXfer,0);
    if (lErr != pss->lBytesXfer)
    {
        sprintf (pss->szDiag,
            "Sockio(%ld): Send Failed %ld, lErr %ld\n",
            pss->uSocketNo,WSAGetLastError(),lErr);
        DiagIoWrite (pss->szDiag,DIAG_ERROR);
        return (TRUE);
    };

    return (FALSE);
}; // SockioSend

//=====
//
// Function: SockioRecv retrieves messages from sSocket until
// the entire message has been assembled. The message starts with
// Content-Length: <number of bytes> followed by \r\n\r\n;
//
// Procedure Result
// False - RecvMsg correctly assembled
// True - RecvMsg construction error
//=====
BOOL SockioRecv (SOCKET_STATE * pss)

```

```

{
LONG lErr;
ULONG ulMsgSize = 0;
BOOL bRslt = FALSE;
BOOL bHdrPresent = FALSE;
CHAR * pMsg;

pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
while (!bHdrPresent)
{
lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
if (lErr == SOCKET_ERROR)
{
sprintf(pss->szDiag, "Sockio(%ld): Recv Hdr Failed %ld\n",
pss->uSocketNo, WSAGetLastError());
bRslt = TRUE;
goto xit;
};
if (lErr == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Connection Closed during Hdr Recv\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((ulMsgSize + lErr) >= MAX_MSG_SZ) // save null pad spot
{
sprintf(pss->szDiag,
"Sockio(%ld): HdrInput of %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (ulMsgSize + lErr), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
// Successful recv looking for header
pMsg = pss->RecvMsg + ulMsgSize;
memcpy(pMsg, pss->RecvBuffer, lErr);
ulMsgSize += lErr;
*(pss->RecvMsg + ulMsgSize) = '\0';
pMsg = strstr(pss->RecvMsg, "\r\n\r\n");
if (pMsg != NULL)
bHdrPresent = TRUE;
}; // while (!bHdrPresent)

// bHdrPresent, look for Content-Length info
pss->ulMsgStart = (pMsg - pss->RecvMsg) + 4;
pMsg = strstr(pss->RecvMsg, "Content-Length:");
if (pMsg != NULL)
{
pMsg = pMsg + sizeof("Content-Length:");
pss->ulMsgLen = abs(atol(pMsg));
if (pss->ulMsgLen == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Content Length Conversion Error\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((pss->ulMsgStart + pss->ulMsgLen) >= MAX_MSG_SZ)

```

```

{
sprintf(pss->szDiag,
"Sockio(%ld): Hdr + Content %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (pss->ulMsgStart + pss->ulMsgLen), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
};
else
{
sprintf(pss->szDiag,
"Sockio(%ld): Content Length String Not Found\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};

// bHdrPresent and Content-Length found. Get rest of message.
while (ulMsgSize < (pss->ulMsgStart + pss->ulMsgLen))
{
lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
if (lErr == SOCKET_ERROR)
{
sprintf(pss->szDiag, "Sockio(%ld): Recv Msg Failed %ld\n",
pss->uSocketNo, WSAGetLastError());
bRslt = TRUE;
goto xit;
};
if (lErr == 0)
{
sprintf(pss->szDiag,
"Sockio(%ld): Connection Closed during Msg Recv\n",
pss->uSocketNo);
bRslt = TRUE;
goto xit;
};
if ((ulMsgSize + lErr) >= MAX_MSG_SZ)
{
sprintf(pss->szDiag,
"Sockio(%ld): RecvMsg of %ld >= MaxMsgSize of %ld\n",
pss->uSocketNo, (ulMsgSize + lErr), MAX_MSG_SZ);
bRslt = TRUE;
goto xit;
};
// Successful recv
pMsg = pss->RecvMsg + ulMsgSize;
memcpy(pMsg, pss->RecvBuffer, lErr);
ulMsgSize = ulMsgSize + lErr;
}; // while (ulMsgSize < (body + header))

if (ulMsgSize != (pss->ulMsgStart + pss->ulMsgLen))
{
sprintf(pss->szDiag,
"Sockio(%ld): BytesRecv of %ld != Expected (%ld + %ld)\n",
pss->uSocketNo, ulMsgSize, pss->ulMsgStart, pss->ulMsgLen);
bRslt = TRUE;
goto xit;
};
if ((pss->ulMsgStart == 0) || (pss->ulMsgLen == 0))
{
sprintf(pss->szDiag,

```

```

        "Sockio(%ld): MsgStart (%ld) or MsgLen (%ld) == 0\n",
        pss->uSocketNo,pss->ulMsgStart,pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};

xit:
    if (bRslt)
    {
        pss->ulMsgStart = 0;
        pss->ulMsgLen = 0;
        DiagIoWrite(pss->szDiag,DIAG_STATE);
        return(TRUE);
    }
    else
    {
        // Pad with null for string search protection
        *(pss->RecvMsg + ulMsgSize) = '\0';
        return(FALSE);
    }
}; // SockioRecv

//=====
//
// Function name: WebioSend
//
//=====
BOOL WebioSend(SOCKET_STATE * pss)
{
    LONG lErr;
    pss->lBytesXfer = strlen(pss->SendMsg);
    lErr = send(pss->sSocket,pss->SendMsg,pss->lBytesXfer,0);
    if (lErr != pss->lBytesXfer)
    {
        sprintf(pss->szDiag,"Sockio(%ld): Web Send Failed %ld, lErr %ld\n",
            pss->uSocketNo,WSAGetLastError(),lErr);
        DiagIoWrite(pss->szDiag,DIAG_ERROR);
        return(TRUE);
    }

    return(FALSE);
}; // WebioSend

//=====
// Function: WebioRecv retrieves messages from sSocket until
// WebPage has been assembled. It first looks for the HTML
// message header Content-Length field to determine how many
// bytes of data are expected. Once this is found, it then
// stores bytes received until Header plus Content-Length
// has arrived.
//
// Procedure Result
// False - WebPage correctly assembled
// True - WebPage construction error
//=====
BOOL WebioRecv(SOCKET_STATE * pss)
{
    LONG lErr;

```

```

ULONG ulPageSize = 0;
BOOL bHdrPresent = FALSE;
BOOL bRslt = FALSE;
CHAR * pPage;

pss->ulMsgStart = 0;
pss->ulMsgLen = 0;
while (!bHdrPresent)
{
    lErr = recv(pss->sSocket,pss->RecvBuffer,pss->ulRecvBuffSz,0);
    if (lErr == SOCKET_ERROR)
    {
        sprintf(pss->szDiag,"Sockio(%ld): Web Recv Hdr Failed %ld\n",
            pss->uSocketNo,WSAGetLastError());
        bRslt = TRUE;
        goto xit;
    };
    if (lErr == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Connection Closed during Web Hdr Recv\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
    if ((ulPageSize + lErr) >= MAX_MSG_SZ) // save null pad spot
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): WebHdrInput of %ld >= MaxMsgSize of %ld\n",
            pss->uSocketNo,(ulPageSize + lErr),MAX_MSG_SZ);
        bRslt = TRUE;
        goto xit;
    };
    // Successful recv looking for header
    pPage = pss->RecvMsg + ulPageSize;
    memcpy(pPage,pss->RecvBuffer,lErr);
    ulPageSize = ulPageSize + lErr;
    *(pss->RecvMsg + ulPageSize) = '\0';
    pPage = strstr(pss->RecvMsg,"\r\n\r\n");
    if (pPage != NULL)
        bHdrPresent = TRUE;
}; // while (!bHdrPresent)

// bHdrPresent, look for Content-Length info
pss->ulMsgStart = (pPage - pss->RecvMsg) + 4;
pPage = strstr(pss->RecvMsg,"Content-Length:");
if (pPage == NULL)
    pPage = strstr(pss->RecvMsg,"Content-length:");
if (pPage != NULL)
{
    pPage = pPage + sizeof("Content-Length:");
    pss->ulMsgLen = abs(atol(pPage));
    if (pss->ulMsgLen == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Web Content Length Conversion Error\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
};

```

```

if ((pss->ulMsgStart + pss->ulMsgLen) >= MAX_MSG_SZ)
{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebHdr + Content %ld >= MaxMsgSize of %ld\n",
        pss->uSocketNo, (pss->ulMsgStart + pss->ulMsgLen), MAX_MSG_SZ);
    bRslt = TRUE;
    goto xit;
};
} // if Content-Length found
else
{
    sprintf(pss->szDiag,
        "Sockio(%ld): Web Content Length String Not Found\n",
        pss->uSocketNo);
    bRslt = TRUE;
    goto xit;
};

// bHdrPresent and Content-Length found. Get rest of WebPage.
while (ulPageSize < (pss->ulMsgStart + pss->ulMsgLen))
{
    lErr = recv(pss->sSocket, pss->RecvBuffer, pss->ulRecvBuffSz, 0);
    if (lErr == SOCKET_ERROR)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Recv Web Msg Failed %ld\n",
            pss->uSocketNo, WSAGetLastError());
        bRslt = TRUE;
        goto xit;
    };
    if (lErr == 0)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): Connection Closed during Web Msg Recv\n",
            pss->uSocketNo);
        bRslt = TRUE;
        goto xit;
    };
    if ((ulPageSize + lErr) >= MAX_MSG_SZ)
    {
        sprintf(pss->szDiag,
            "Sockio(%ld): WebMsgRecv of %ld >= MaxMsgSize of %ld\n",
            pss->uSocketNo, (ulPageSize + lErr), MAX_MSG_SZ);
        bRslt = TRUE;
        goto xit;
    };
    // Successful receive
    pPage = pss->RecvMsg + ulPageSize;
    memcpy(pPage, pss->RecvBuffer, lErr);
    ulPageSize = ulPageSize + lErr;
}; // while (ulPageSize < (body + header))

if (ulPageSize != (pss->ulMsgStart + pss->ulMsgLen))
{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebBytesRecv of %ld != Expected (%ld + %ld)\n",
        pss->uSocketNo, ulPageSize, pss->ulMsgStart, pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};
if ((pss->ulMsgStart == 0) || (pss->ulMsgLen == 0))

```

```

{
    sprintf(pss->szDiag,
        "Sockio(%ld): WebMsgStart (%ld) or WebMsgLen(%ld) == 0\n",
        pss->uSocketNo, pss->ulMsgStart, pss->ulMsgLen);
    bRslt = TRUE;
    goto xit;
};
};

xit:
if (bRslt)
{
    pss->ulMsgStart = 0;
    pss->ulMsgLen = 0;
    DiagIoWrite(pss->szDiag, DIAG_ERROR);
    return(TRUE);
}
else
{
    // Pad with null for string search protection
    *(pss->RecvMsg + ulPageSize) = '\0';
    return(FALSE);
};
}; // WebioRecv

```

## diagio.h

```

// diagio.h

// Environment variable defaults
#define DEFAULTDIAGLEVEL DIAG_INFO
#define DEFAULTTEVENTLOG 0

#define DIAGNOSTICS TRUE
#define MAX_DIAG_SZ 2000

// Severity level of diagnostic report
#define DIAG_FORCE 1
#define DIAG_ERROR 2
#define DIAG_STATE 3
#define DIAG_INFO 4

VOID DiagIoInit(CHAR * pDiagId);
VOID DiagIoTerm(VOID);
VOID DiagIoWrite(CHAR * pDiagBuffer, UINT uSeverity);

```

## diagio.c

```

// diagio.c
//
// Copyright Unisys, 1997
//
#include <windows.h>
#include <stdio.h>
#include "diagio.h"

CRITICAL_SECTION csDiagIo;
HANDLE hEventLog = NULL;

```

```

UINT uDiagLevel;
BOOL bEventLog;
CHAR * pDiagHdr;
CHAR * pEventHost;
CHAR * pErrHdr =
    {"*** ERROR *** ERROR *** ERROR *** ERROR *** ERROR ***"};

INT WriteEventLog(CHAR * pDMsgs[],UINT uMsgCnt,UINT uSeverity);

//=====
//
// Function name: DiagIoInit
//
//=====
VOID DiagIoInit(CHAR * pDiagId)
{
    CHAR * pszEnvData;
    if (DIAGNOSTICS)
    {
        InitializeCriticalSection(&csDiagIo);

        if ((pszEnvData = getenv("WEBDIAGLEVEL")) == NULL)
            uDiagLevel = DEFAULTDIAGLEVEL;
        else
            uDiagLevel = abs(atoi(pszEnvData));
        if (uDiagLevel == 0)
            uDiagLevel = DIAG_ERROR;

        // Set up event log if requested
        if ((pszEnvData = getenv("WEBEVENTLOG")) == NULL)
            bEventLog = DEFAULTEVENTLOG;
        else
            bEventLog = abs(atoi(pszEnvData));
        if ((pszEnvData = getenv("WEBEVENTHOST")) == NULL)
        {
            pEventHost = (CHAR *) malloc(10);
            strcpy(pEventHost,""); // local host
        }
        else
        {
            pEventHost = (CHAR *) malloc(strlen(pszEnvData) + 1);
            strcpy(pEventHost,pszEnvData);
        }
    };
    pDiagHdr = (CHAR *) malloc(strlen(pDiagId) + 1);
    strcpy(pDiagHdr,pDiagId);

    if (bEventLog)
    {
        hEventLog = RegisterEventSource(pEventHost,pDiagId);
        if (hEventLog == NULL)
        {
            fprintf(stdout,
                "%s: Event Log Register Failed (%ld)\n",
                "Event Log Will NOT be Used\n",
                pDiagHdr,GetLastError());
            bEventLog = FALSE;
        }
    }
    else
    {
        if (strlen(pEventHost))

```

```

        fprintf(stdout,"%s: Event Logging to %s as %s\n",
            pDiagHdr,pEventHost,pDiagId);
    }
    else
        fprintf(stdout,"%s: Event Logging to LocalHost as %s\n",
            pDiagHdr,pDiagHdr);
    };
}; // if bEventLog
}; // if Diagnostics
}; // DiagIoInit

//=====
//
// Function name: DiagIoTerm
//
//=====
VOID DiagIoTerm(VOID)
{
    if (DIAGNOSTICS)
    {
        DeleteCriticalSection(&csDiagIo);
        if (hEventLog != NULL)
            DeregisterEventSource(hEventLog);
        free(pDiagHdr);
        free(pEventHost);
    }
}; // DiagIoTerm

//=====
//
// Function name: DiagIoWrite
//
//=====
VOID DiagIoWrite(CHAR * pDiagBuffer, UINT uSeverity)
{
    CHAR * pDMsgs[3];
    UINT uMsgCnt = 0;
    INT iERslt = 0;
    if (DIAGNOSTICS)
    {
        if (uDiagLevel >= uSeverity)
        {
            if (uSeverity == DIAG_ERROR)
            {
                pDMsgs[0] = pDiagHdr;
                pDMsgs[1] = pErrHdr;
                pDMsgs[2] = pDiagBuffer;
                uMsgCnt = 3;
            }
            else
            {
                pDMsgs[0] = pDiagHdr;
                pDMsgs[1] = pDiagBuffer;
                uMsgCnt = 2;
            }
        };
        if (bEventLog)
            iERslt = WriteEventLog(pDMsgs,uMsgCnt,uSeverity);
        EnterCriticalSection(&csDiagIo);
        try

```

```

        if (uMsgCnt == 3)
            fprintf(stdout, "\n%s:
%s\n%s", pDMsgs[0], pDMsgs[1], pDMsgs[2]);
        else
            fprintf(stdout, "\n%s: %s", pDMsgs[0], pDMsgs[1]);
        if (iERslt != 0)
            fprintf(stdout,
                "EventLog Write Failed (%ld), No Longer in Use\n",
                iERslt);
    }
    finally
    {
        LeaveCriticalSection(&csDiagIo);
    };
}; // if uDiagLevel >= uSeverity
}; // if Diagnostics
}; // DiagIoWrite

```

```

INT WriteEventLog(CHAR * pDMsgs[], UINT uMsgCnt, UINT uSeverity)

```

```

{
    WORD wType;
    WORD wCount;
    wCount = uMsgCnt;
    switch (uSeverity)
    {
        case DIAG_FORCE:
            wType = EVENTLOG_INFORMATION_TYPE;
            break;
        case DIAG_ERROR:
            wType = EVENTLOG_ERROR_TYPE;
            break;
        default:
            wType = 0;
            break;
    };
    if (wType != 0)
    {
        if (!ReportEvent(hEventLog, // event log handle
            wType, // event type
            0, // category zero
            uSeverity, // no event identifier
            NULL, // no user security identifier
            wCount, // # of substitution strings
            0, // no binary data
            (LPCTSTR *) pDMsgs, // address of string array
            NULL)) // address of binary
        {
            DeregisterEventSource(hEventLog);
            hEventLog = NULL;
            bEventLog = FALSE;
            return(GetLastError());
        }; // ReportEvent failed
    }; // if wType != 0
    return(0);
}; // WriteEventLog

```

## SERVER MAKEFILES

```

SVR = tpccsvr
SRC = tpccsvr.c

```

```

DBG = /f "/Zi"
$(SVR).exe: $(SRC)
    erase $(SVR).exe
    $(TUXDIR)\bin\buildserver /f "$(SRC)" /o $(SVR).exe /s
NEWORDER:NEWORDER /s PAYMENT:PAYMENT /s ORDERSTS:ORDERSTS /s
STOCKLVL:STOCKLVL -l d:\mssql\dblib\lib\ntwdblib.lib
    copy $(SVR).exe $(APPDIR)

```

```

SVR = tpccdelv
SRC = tpccdelv.c
DBG = /f "/Zi"
$(SVR).exe: $(SRC)
    erase $(SVR).exe
    $(TUXDIR)\bin\buildserver /f "$(SRC)" /o $(SVR).exe /s
DELIVERY:DELIVERY -l d:\mssql\dblib\lib\ntwdblib.lib
    copy $(SVR).exe $(APPDIR)

```

## tpccsvr.h

```

// tpccsvr.h
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include "tpcc.h"

#define DEFCLPACKSIZE          2000
#define DEADLOCKWAIT          10
#define LOGFILE_NAME          "delilog"

// String length constants
#define SERVER_NAME_LEN        20
#define DATABASE_NAME_LEN      20
#define USER_NAME_LEN          20
#define PASSWORD_LEN           20
#define TABLE_NAME_LEN        20

```

## tpccsvr.c

```

// tpccsvr.c
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include <windows.h>
#include <malloc.h>
#include <stdarg.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

#include <atmi.h>
#include <userlog.h>

#include "tpccsvr.h"

char    szServer[32] = "tpccserver";

```

```

char  szUser[32]          = { 0 };
char  szPassword[32] = { 0 };
char  szDatabase[32] = "tpcc";
char  szService[16] = "tpccsvr";
char  szWork[200];
PDBPROCESS  dbproc;
int  spid; // spid assigned from dblib
BOOL  bFailed;
BOOL  bDeadlock;
short  DeadlockRetry = (short)3;

int  err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr);
int  msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext);
int  SQLStockLevel(STOCK_LEVEL_DATA *psld);
int  SQLNewOrder(NEW_ORDER_DATA * pnod);
int  SQLPayment(PAYMENT_DATA *ppd);
int  SQLOrderStatus(ORDER_STATUS_DATA * pOrderStatus);
void UtilStrCpy(char * pDest, char * pSrc, int n);
VOID GetArgs(INT argc, CHAR **argv);

//=====
//
// Function name: tpsvrinit
//
//=====
tpsvrinit(int argc, char *argv[])
{
    GetArgs(argc,argv);
    sprintf(szWork,"%s Started, DBServer=%s,DB=%s",
        szService,szServer,szDatabase);
    userlog(szWork);
    if (SQLInit(szServer,szDatabase,szUser,szPassword)
        return(-1);
    userlog("Database open, initialization complete");
    return(0);
}; // tpsvrinit

//=====
//
// Function name: tpsvrdone
//
//=====
void tpsvrdone()
{
    userlog("Shutdown request for tpcc server");
    dbclose(dbproc);
    dbexit();
}; // tpsvrdone

//=====
//
// Function name: NEWORDER
//
// Entry point called by tuxedo for NEWORDER service requests.
//
//=====
void NEWORDER(TPSVCINFO * svcinfo)
{

```

```

int  iRslt;
NEW_ORDER_DATA * pnod;

pnod = (NEW_ORDER_DATA *) svcinfo->data;
iRslt = SQLNewOrder(pnod);

// Check for DBLib termination error
if (bFailed)
{
    strcpy(pnod->execution_status,szWork);
    tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
}
else
if (iRslt == 0)
    tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
else
    tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // NEWORDER

//=====
//
// Function name: PAYMENT
//
// Entry point called by tuxedo for PAYMENT service requests.
//
//=====
void PAYMENT(TPSVCINFO * svcinfo)
{
    int  iRslt;
    PAYMENT_DATA * ppd;

    ppd = (PAYMENT_DATA *) svcinfo->data;

    iRslt = SQLPayment(ppd);

    if (bFailed)
    {
        strcpy(ppd->execution_status,szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // PAYMENT

//=====
//
// Function name: ORDERSTS
//
// Entry point called by tuxedo for ORDERSTS service requests.
//
//=====
void ORDERSTS(TPSVCINFO * svcinfo)
{
    int  iRslt;
    ORDER_STATUS_DATA * posd;

    posd = (ORDER_STATUS_DATA *) svcinfo->data;

```

```

iRslt = SQLOrderStatus(posd);

// Check for DBLib termination error
if (bFailed)
{
    strcpy(posd->execution_status,szWork);
    tpreturn(TPFAIL,SVCERR_DBLIB,svcinfn->data,svcinfn->len,0);
}
else
if (iRslt == 0)
    tpreturn(TPSUCCESS,0,svcinfn->data,svcinfn->len,0);
else
    tpreturn(TPFAIL,iRslt,svcinfn->data,svcinfn->len,0);
}; // ORDERSTS

//=====
//
// Function name: STOCKLVL
//
// Entry point called by tuxedo for STOCKLVL service requests.
//
//=====
void STOCKLVL(TPSVCINFO * svcinfo)
{
    int iRslt;
    STOCK_LEVEL_DATA * psld;

    psld = (STOCK_LEVEL_DATA *) svcinfo->data;
    iRslt = SQLStockLevel(psld);

    // Check for DBLib termination error
    if (bFailed)
    {
        strcpy(psld->execution_status,szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfn->data,svcinfn->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfn->data,svcinfn->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfn->data,svcinfn->len,0);
}; // STOCKLVL

//=====
//
// Function name: SQLInit
//
// Set global dbproc and spid.
//
// Result:
// FALSE - database open, dbproc valid
// TRUE - database open failed
//
//=====
BOOL SQLInit(CHAR * pSvr,CHAR * pDB,CHAR * pUsr,CHAR * pPW,CHAR * pSvc)
{
    char szApp[32];
    char server[256];
    char database[256];
    char user[256];

```

```

char password[256];
LOGINREC *login;

dbinit();
// install error and message handlers
dbmsghandle((DBMSGHANDLE_PROC)msg_handler);
dberrhandle((DBERRHANDLE_PROC)err_handler);

dbproc = NULL;
strcpy(server,pSvr);
strcpy(database,pDB);
strcpy(user,pUsr);
strcpy(password,pPW);
sprintf(szApp,"%s%d",pSvc,_getpid());

login = dblogin();
if (!*user)
    DBSETLUSER(login,"sa");
else
    DBSETLUSER(login,user);
DBSETLPWD(login,password);
DBSETLHOST(login,szApp);
// DBSETLPACKET(login,(unsigned short)DEFCLPACKSIZE);

if ((dbproc = dbopen(login,server)) == NULL)
{
    userlog("dbopen failed");
    return TRUE;
};
// Use the the right database
dbuse(dbproc,database);
dbcmd(dbproc,"select @@spid");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    dbbind(dbproc,1,SMALLBIND,(DBINT) 0,(BYTE *) spid);
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

dbcmd(dbproc,"set nocount on");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

//rollback transaction on abort
dbcmd(dbproc,"set XACT_ABORT ON");
dbsqlxexec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

return(FALSE);
}; // SQLInit

```



```

//=====
// FUNCTION: err_handler
//
//   Handles DB-Library errors
//
// ARGUMENTS:
//   DBPROCESS *dbproc   DBPROCESS id pointer
//   int        severity severity of error
//   int        dberr     error id
//   int        oserr     operating system specific error code
//   char       *dberrstr printable error description of dberr
//   char       *oserrstr printable error description of oserr
//
// RETURNS:
//   int        INT_CANCEL
//
// COMMENTS:   None
//=====
int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr)
{
    if ((dbproc == NULL) || (DBDEAD(dbproc)))
    {
        userlog("ErrorHandler: DBPROC is invalid");
        return INT_CANCEL;
    };
    if (bFailed)
        return INT_CANCEL;
    if (oserr != DBNOERR)
    {
        sprintf(szWork,"ErrorHandler: OSErr(%ld) - %s",oserr,oserrstr);
        userlog(szWork);
        bFailed = TRUE;
    };

    return INT_CANCEL;
}; // err_handler

//=====
// FUNCTION: msg_handler
//
//   Handles DB-Library SQL Server error messages
//
// ARGUMENTS:
//   DBPROCESS *dbproc   DBPROCESS id pointer
//   DBINT      msgno     message number
//   int        msgstate  message state
//   int        severity  message severity
//   char       *msgtext  printable message description
//
// RETURNS:
//   int        INT_CONTINUE continue operation
//             INT_CANCEL   cancel operation
//
// COMMENTS:   This function also sets the dead lock dbproc
//             variable if necessary.
//=====
int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext)
{
    if ((msgno == 5701) || (msgno == 2528) ||
        (msgno == 5703) || (msgno == 6006))
        return INT_CONTINUE;

    // deadlock message
    if (msgno == 1205)
    {
        // set the deadlock indicator
        bDeadlock = TRUE;
        return INT_CONTINUE;
    };

    if (bFailed)
        return INT_CANCEL;

    if (msgno == 0)
        return INT_CONTINUE;
    else
    {
        sprintf(szWork,"MsgHandler: MsgNo(%ld) - %s",msgno,msgtext);
        userlog(szWork);
        bFailed = TRUE;
    };

    return INT_CANCEL;
}; // msg_handler

//=====
// FUNCTION: SQLStockLevel
//
//   Handles the stock level transaction.
//
// ARGUMENTS:
//   STOCK_LEVEL_DATA StockLevel input / output data structure
//   dbdata (global)
//   bDeadlock (global)
//
// RETURNS:
//   SVC_NOERROR success
//   !SVC_NOERROR failure
//
// COMMENTS:   None
//=====
int SQLStockLevel(STOCK_LEVEL_DATA * psld)
{
    int tryit;
    short num_deadlocks = 0;
    RETCODE rc;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)

```

```

{
  if (dbrpcinit(dbproc,"tpcc_stocklevel",0) == SUCCEED)
  {
    dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
      (BYTE *) &psld->w_id);
    dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
      (BYTE *) &psld->d_id);
    dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
      (BYTE *) &psld->thresh_hold);

    if (dbrpcexec(dbproc) == SUCCEED)
    {
      while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
        (rc != FAIL))
      {
        if (DBROWS(dbproc))
        {
          while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) &&
            (rc != FAIL))
          {
            if (pData=dbdata(dbproc,1))
              psld->low_stock = *((long *) pData);
          };
        }; // if (DBROWS(dbproc))
      }; // while (dbresults)
    }; // if (dbrpcexec)
  }; // if (dbrpcinit)
  if (bDeadlock)
  {
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog("StockLevel Deadlock Retry (%d)",num_deadlocks);
    Sleep(10 * tryit);
  }
  else
  {
    strcpy(psld->execution_status,"Transaction committed.");
    return(SVC_NOERROR);
  };
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(psld->execution_status,"Hit deadlock max.");
userlog("StockLevel Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);
}; // SQLStockLevel

//=====
// FUNCTION: SQLNewOrder
//
// Handles the new order transaction.
//
// ARGUMENTS:
// NEW_ORDER_DATA NewOrder structure for input/output data
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure

```

```

//
// COMMENTS: None
//
//=====
int SQLNewOrder(NEW_ORDER_DATA * pnod)
{
  RETCODE rc;
  int i;
  DBINT commit_flag;
  short num_deadlocks = 0;
  int tryit;
  DBDATETIME datetime;
  BYTE * pData;

  bFailed = FALSE;
  bDeadlock = FALSE;

  for (tryit=0; tryit < DeadlockRetry; tryit++)
  {
    if (dbrpcinit(dbproc,"tpcc_neworder",0) == SUCCEED)
    {
      dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
        (BYTE *) &pnod->w_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->d_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1,
        (BYTE *) &pnod->c_id);
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->o_ol_cnt);

      pnod->o_all_local = 1;
      for (i = 0; i < pnod->o_ol_cnt; i++)
      {
        if (pnod->o_all_local &&
          pnod->Ol[i].ol_supply_w_id != pnod->w_id )
          pnod->o_all_local = 0;
      };
      dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1,
        (BYTE *) &pnod->o_all_local);

      for (i = 0; i < pnod->o_ol_cnt; i++)
      {
        dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_i_id);
        dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_supply_w_id);
        dbrpcparam(dbproc, NULL, 0, SQLINT2, -1, -1,
          (BYTE *) &pnod->Ol[i].ol_quantity);
      };

      if (dbrpcexec(dbproc) == SUCCEED)
      {
        pnod->total_amount=0;
        // Get results from order line
        for (i = 0; i<pnod->o_ol_cnt; i++)
        {
          if (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
            (rc != FAIL))
          {
            if (DBROWS(dbproc) && (dbnumcols(dbproc) == 5))
            {

```

```

        while (dbnextrow(dbproc) != NO_MORE_ROWS)
        {
            if(pData=dbdata(dbproc, 1))
                UtilStrCpy(pnod-
>Ol[i].ol_i_name,pData,dbdatlen(dbproc, 1));
            if(pData=dbdata(dbproc, 2))
                pnod->Ol[i].ol_stock = (*(DBSMALLINT *) pData);
            if(pData=dbdata(dbproc, 3))
                UtilStrCpy(pnod-
>Ol[i].ol_brand_generic,pData,dbdatlen(dbproc, 3));
            if(pData=dbdata(dbproc, 4))
                pnod->Ol[i].ol_i_price = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 5))
                pnod->Ol[i].ol_amount = *(DBFLT8 *) pData);
            pnod->total_amount = pnod->total_amount + pnod-
>Ol[i].ol_amount;
        }; // while (dbnextrow)
    }; // if (DBROWS && dbnumcols)
}; // if (dbresults)
}; // for (o_ol_cnt)
while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) &&
(rc != FAIL))
{
    if (DBROWS(dbproc) && (dbnumcols(dbproc) == 8))
    {
        while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) &&
(rc != FAIL))
        {
            if(pData=dbdata(dbproc, 1))
                pnod->w_tax = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 2))
                pnod->d_tax = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 3))
                pnod->o_id = *(DBINT *) pData);
            if(pData=dbdata(dbproc, 4))
                UtilStrCpy(pnod->c_last,pData,dbdatlen(dbproc,4));
            if(pData=dbdata(dbproc, 5))
                pnod->c_discount = *(DBFLT8 *) pData);
            if(pData=dbdata(dbproc, 6))
                UtilStrCpy(pnod-
>c_credit,pData,dbdatlen(dbproc,6));
            if(pData=dbdata(dbproc, 7))
            {
                datetime = *(DBDATETIME *) pData);
                dbdatecrack(dbproc,&pnod->o_entry_d,&datetime);
            };
            if(pData=dbdata(dbproc, 8))
                commit_flag = *(DBTINYINT *) pData);
        }; // while (dbnextrow)
    }; // if (DBROWS && dbnumcols)
}; // while (dbresults)
}; // if (dbrpcexec)
}; // if (dbrpcinit)
if (bDeadlock)
{
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog("NewOrder Deadlock Retry (%d)",num_deadlocks);
    Sleep(10 * tryit);
}

```

```

else
{
    if (commit_flag == 1)
    {
        pnod->total_amount = pnod->total_amount *
            ((1 + pnod->w_tax + pnod->d_tax) * (1 - pnod->c_discount));
        strcpy(pnod->execution_status,"Transaction commited.");
        return(SVC_NOERROR);
    }
    else
    {
        strcpy(pnod->execution_status,"Item number is not valid.");
        return(SVC_BADITEMID);
    };
}; // !bDeadlock
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(pnod->execution_status,"Hit deadlock max.");
userlog("NewOrder Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

}; // SQLNewOrder

//=====
// FUNCTION: SQLPayment
//
// Handles the payment transaction.
//
// ARGUMENTS:
// PAYMENT_DATA Payment input/output data structure
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure
//
// COMMENTS: None
//
//=====
int SQLPayment(PAYMENT_DATA *ppd)
{
    RETCODE rc;
    int tryit;
    short num_deadlocks = 0;
    DBDATETIME datetime;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)
    {
        if (dbrpcinit(dbproc,"tpcc_payment",0) == SUCCEED)
        {
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &ppd->w_id);
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &ppd->c_w_id);
            dbrpcparam(dbproc,NULL,0,SQLFLT8,-1,-1,(BYTE *) &ppd->h_amount);
            dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &ppd->d_id);

```

```

    dbrpcparam(dbproc, NULL, 0, SQLINT1, -1, -1, (BYTE *) &ppd->c_d_id);
    dbrpcparam(dbproc, NULL, 0, SQLINT4, -1, -1, (BYTE *) &ppd->c_id);
    if (ppd->c_id == 0)
    {
        dbrpcparam(dbproc, NULL, 0, SQLCHAR, -1, strlen(ppd->c_last), ppd-
>c_last);
    };
};
if (dbrpcexec(dbproc) == SUCCEED)
{
    while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
FAIL))
    {
        if (DBROWS(dbproc) && (dbnumcols(dbproc) == 27))
        {
            while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
FAIL))
            {
                if (pData=dbdata (dbproc, 1))
                    ppd->c_id = *((DBINT *) pData);
                if (pData=dbdata (dbproc, 2))
                    UtilStrCpy (ppd->c_last, pData, dbdatlen (dbproc, 2));
                if (pData=dbdata (dbproc, 3))
                {
                    datetime = *((DBDATETIME *) pData);
                    dbdatecrack (dbproc, &ppd->h_date, &datetime);
                };
                if (pData=dbdata (dbproc, 4))
                    UtilStrCpy (ppd->w_street_1, pData, dbdatlen (dbproc, 4));
                if (pData=dbdata (dbproc, 5))
                    UtilStrCpy (ppd->w_street_2, pData, dbdatlen (dbproc, 5));
                if (pData=dbdata (dbproc, 6))
                    UtilStrCpy (ppd->w_city, pData, dbdatlen (dbproc, 6));
                if (pData=dbdata (dbproc, 7))
                    UtilStrCpy (ppd->w_state, pData, dbdatlen (dbproc, 7));
                if (pData=dbdata (dbproc, 8))
                    UtilStrCpy (ppd->w_zip, pData, dbdatlen (dbproc, 8));
                if (pData=dbdata (dbproc, 9))
                    UtilStrCpy (ppd->d_street_1, pData, dbdatlen (dbproc, 9));
                if (pData=dbdata (dbproc, 10))
                    UtilStrCpy (ppd-
>d_street_2, pData, dbdatlen (dbproc, 10));
                if (pData=dbdata (dbproc, 11))
                    UtilStrCpy (ppd->d_city, pData, dbdatlen (dbproc, 11));
                if (pData=dbdata (dbproc, 12))
                    UtilStrCpy (ppd->d_state, pData, dbdatlen (dbproc, 12));
                if (pData=dbdata (dbproc, 13))
                    UtilStrCpy (ppd->d_zip, pData, dbdatlen (dbproc, 13));
                if (pData=dbdata (dbproc, 14))
                    UtilStrCpy (ppd->c_first, pData, dbdatlen (dbproc, 14));
                if (pData=dbdata (dbproc, 15))
                    UtilStrCpy (ppd->c_middle, pData, dbdatlen (dbproc, 15));
                if (pData=dbdata (dbproc, 16))
                    UtilStrCpy (ppd-
>c_street_1, pData, dbdatlen (dbproc, 16));
                if (pData=dbdata (dbproc, 17))
                    UtilStrCpy (ppd-
>c_street_2, pData, dbdatlen (dbproc, 17));
                if (pData=dbdata (dbproc, 18))
                    UtilStrCpy (ppd->c_city, pData, dbdatlen (dbproc, 18));
                if (pData=dbdata (dbproc, 19))

```

```

                    UtilStrCpy (ppd->c_state, pData, dbdatlen (dbproc, 19));
                if (pData=dbdata (dbproc, 20))
                    UtilStrCpy (ppd->c_zip, pData, dbdatlen (dbproc, 20));
                if (pData=dbdata (dbproc, 21))
                    UtilStrCpy (ppd->c_phone, pData, dbdatlen (dbproc, 21));
                if (pData=dbdata (dbproc, 22))
                {
                    datetime = *((DBDATETIME *) pData);
                    dbdatecrack (dbproc, &ppd->c_since, &datetime);
                };
                if (pData=dbdata (dbproc, 23))
                    UtilStrCpy (ppd->c_credit, pData, dbdatlen (dbproc, 23));
                if (pData=dbdata (dbproc, 24))
                    ppd->c_credit_lim = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 25))
                    ppd->c_discount = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 26))
                    ppd->c_balance = *((DBFLT8 *) pData);
                if (pData=dbdata (dbproc, 27))
                    UtilStrCpy (ppd->c_data, pData, dbdatlen (dbproc, 27));
            }; // while (dbnextrow)
        }; // if (DBROWS && dbnumcols)
    }; // while (dbresults)
}; // if (dbrpcexe)
if (bDeadlock)
{
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog ("Payment Deadlock Retry (%d)", num_deadlocks);
    Sleep(10 * tryit);
}
else
{
    if (ppd->c_id == 0)
    {
        strcpy (ppd->execution_status, "Invalid Customer id,name.");
        return (SVCERR_NOCUSTOMER);
    }
    else
        strcpy (ppd->execution_status, "Transaction committed.");
        return (SVC_NOERROR);
}; // !bDeadlock
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy (ppd->execution_status, "Hit deadlock max.");
userlog ("Payment Deadlock Failure (%d)", num_deadlocks);
return (SVCERR_DEADLOCK);
}; // SQLPayment

//=====
// FUNCTION: SQLOrderStatus
//
// Handles the Order Status transaction.
//
// ARGUMENTS:
// ORDER_STATUS_DATA      Payment input/output data structure
// dbdata (global)
// bDeadlock (global)
//

```

```

// RETURNS:
//   SVC_NOERROR success
//   !SVC_NOERROR failure
//
// COMMENTS:   None
//
//=====
int SQLOrderStatus(ORDER_STATUS_DATA * posd)
{
    RETCODE rc;
    int tryit;
    short num_deadlocks = 0;
    int i;
    DBDATETIME datettime;
    BYTE * pData;

    bFailed = FALSE;
    bDeadlock = FALSE;

    for (tryit=0; tryit < DeadlockRetry; tryit++)
    {
        if (dbrpcinit(dbproc,"tpcc_orderstatus", 0) == SUCCEED)
        {
            dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &posd->w_id);
            dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &posd->d_id);
            dbrpcparam(dbproc,NULL,0,SQLINT4,-1,-1,(BYTE *) &posd->c_id);
            if (posd->c_id == 0)
            {
                dbrpcparam(dbproc,NULL,0,SQLCHAR,-1,strlen(posd->c_last),posd->
                >c_last);
            };
        };
        if (dbrpcexec(dbproc) == SUCCEED)
        {
            while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
            FAIL))
            {
                if (DBROWS(dbproc) && (dbnumcols(dbproc) == 5))
                {
                    i = 0;
                    while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
                    FAIL))
                    {
                        if (pData=dbdata(dbproc,1))
                            posd->OlOrderStatusData[i].ol_supply_w_id =
                            (*DBSMALLINT *) pData);
                        if (pData=dbdata(dbproc,2))
                            posd->OlOrderStatusData[i].ol_i_id = (*DBINT *)
                            pData);
                        if (pData=dbdata(dbproc,3))
                            posd->OlOrderStatusData[i].ol_quantity =
                            (*DBSMALLINT *) pData);
                        if (pData=dbdata(dbproc,4))
                            posd->OlOrderStatusData[i].ol_amount = (*DBFLT8 *)
                            pData);
                        if (pData=dbdata(dbproc,5))
                        {
                            datettime = *((DBDATETIME *) pData);
                            dbdatecrack(dbproc,&posd->
                            >OlOrderStatusData[i].ol_delivery_d,&datettime);

```

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```

};
        i++;
    }; // while (dbnextrow)
    posd->o_ol_cnt = i;
} // if (DBROWS && dbnumcols == 5)
else
if (DBROWS(dbproc) && (dbnumcols(dbproc) == 8))
{
    while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
    FAIL))
    {
        if (pData=dbdata(dbproc,1))
            posd->c_id = (*(DBINT *) pData);
        if (pData=dbdata(dbproc,2))
            UtilStrCpy(posd->c_last,pData,dbdatlen(dbproc,2));
        if (pData=dbdata(dbproc,3))
            UtilStrCpy(posd->c_first,pData,dbdatlen(dbproc,3));
        if (pData=dbdata(dbproc,4))
            UtilStrCpy(posd->c_middle,pData,dbdatlen(dbproc,4));
        if (pData=dbdata(dbproc,5))
        {
            datettime = *((DBDATETIME *) pData);
            dbdatecrack(dbproc,&posd->o_entry_d,&datettime);
        };
        if (pData=dbdata(dbproc,6))
            posd->o_carrier_id = (*(DBSMALLINT *) pData);
        if (pData=dbdata(dbproc,7))
            posd->c_balance = (*(DBFLT8 *) pData);
        if (pData=dbdata(dbproc,8))
            posd->o_id = (*(DBINT *) pData);
    }; // while (dbnextrow)
}; // if (DBROWS && dbnumcols == 8)
if (i==0)
    return(SVCERR_NOORDERS); // "No orders found for customer"
}; // while (dbresults)
}; // if (dbrpcexec)
if (bDeadlock)
{
    num_deadlocks++;
    bDeadlock = FALSE;
    userlog("OrderStatus Deadlock Retry (%d)",num_deadlocks);
    Sleep(10 * tryit);
}
else
{
    if (posd->c_id == 0 && posd->c_last[0] == 0)
    {
        strcpy(posd->execution_status,"Invalid Customer id,name.");
        return(SVCERR_NOCUSTOMER);
    }
    else
        strcpy(posd->execution_status,"Transaction committed.");
    return(SVC_NOERROR);
}; // !bDeadlock
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(posd->execution_status,"Hit deadlock max.");
userlog("OrderStatus Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

```

```

}; // SQLOrderStatus

//=====
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string. Unlike
// strncpy this function ensures that the result string is always
// null terminated.
//
//=====
void UtilStrCpy(char * pDest, char * pSrc, int n)
{
    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: GetArgs
//
//=====
VOID GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    for (j = 1; j < argc; ++j)
    {
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                strcpy(szServer,ptr+2);
                break;

            case 'd':
            case 'D':
                strcpy(szDatabase,ptr+2);
                break;

        }; // switch(ptr[1])
    }; // for (j = 1; j < argc; ++j)
}; // GetArgs

```

### tpccdelv.c

```

// tpccdelv.c
//
// Copyright Unisys, 1997
// Copyright Microsoft, 1996

#include <windows.h>
#include <malloc.h>
#include <stdarg.h>
#include <stdio.h>

```

```

#include <stdlib.h>
#include <string.h>
#include <time.h>
#include <sys\timeb.h>

#include <atmi.h>
#include <userlog.h>

#include "tpccsvr.h"

int    iServerNo = 0;
char   szServer[32] = "tpccdelv";
char   szUser[32] = { 0 };
char   szPassword[32] = { 0 };
char   szDatabase[32] = "tpcc";
char   szService[16] = "tpccdelv";
char   szWork[200];

PDBPROCESS    dbproc;
int    spid; // spid assigned from dblink
BOOL   bFailed;
BOOL   bDeadlock;
short  DeadlockRetry = (short)10;

FILE *fpLog;
char  szLogTitle[32];
BOOL  bFlush = FALSE; // flush after every write

int  err_handler(DBPROCESS *dbproc,int severity,int dberr,int oserr,
                 char *dberrstr, char *oserrstr);
int  msg_handler(DBPROCESS *dbproc,DBINT msgno,int msgstate,
                 int severity,char *msgtext);
void WriteLog(DELIVERY_DATA * pdd);
BOOL OpenLogFile(void);
void CalculateElapsed(int * pElapsed,LPSYSTEMTIME lpBegin,
                     LPSYSTEMTIME lpEnd);
void UtilStrCpy(char * pDest, char * pSrc, int n);
void GetArgs(INT argc, CHAR **argv);

//=====
//
// Function name: tpsvrinit
//
//=====
tpsvrinit(int argc, char *argv[])
{
    GetArgs(argc,argv);
    if (iServerNo == 0)
    {
        userlog("Error - Server Number (-n option) Not Set");
        return(-1);
    };
    sprintf(szWork,"%s%d Started, DBServer=%s,DB=%s",
            szService,iServerNo,szServer,szDatabase);
    userlog(szWork);
    if (OpenLogFile())
        return(-1);
    if (SQLInit(szServer,szDatabase,szUser,szPassword))
        return(-1);
    userlog("Database open, initialization complete");
    return(0);
}

```

```

}; // tpsvrinit

//=====
//
// Function name: tpsvrdone
//
//=====
void tpsvrdone()
{
    userlog("Shutdown request for tpccdelv server");
    if ( fpLog )
        fclose(fpLog);
    dbclose(dbproc);
    dbexit();
}; // tpsvrdone

//=====
//
// Function name: DELIVERY
//
// Entry point called by tuxedo for DELIVERY service requests.
//
//=====
void DELIVERY(TPSVCINFO * svcinfo)
{
    int iRslt;
    DELIVERY_DATA * pdd;

    pdd = (DELIVERY_DATA *) svcinfo->data;
    iRslt = SQLDelivery(pdd);
    WriteLog(pdd);

    // Check for DBLib termination error
    if (bFailed)
    {
        strcpy(pdd->execution_status,szWork);
        userlog(szWork);
        tpreturn(TPFAIL,SVCERR_DBLIB,svcinfo->data,svcinfo->len,0);
    }
    else
    if (iRslt == 0)
        tpreturn(TPSUCCESS,0,svcinfo->data,svcinfo->len,0);
    else
        tpreturn(TPFAIL,iRslt,svcinfo->data,svcinfo->len,0);
}; // DELIVERY

//=====
//
// Function name: SQLInit
//
// Set global dbproc and spid.
//
// Result:
// FALSE - database open, dbproc valid
// TRUE - database open failed
//
//=====
BOOL SQLInit(CHAR * pSvr,CHAR * pDB,CHAR * pUsr,CHAR * pPW,CHAR * pSvc)
{

```

```

char szApp[32];
char server[256];
char database[256];
char user[256];
char password[256];
LOGINREC *login;

dbinit();
// install error and message handlers
dbmsghandle((DBMSGHANDLE_PROC)msg_handler);
dberrhandle((DBERRHANDLE_PROC)err_handler);

dbproc = NULL;
strcpy(server,pSvr);
strcpy(database,pDB);
strcpy(user,pUsr);
strcpy(password,pPW);
sprintf(szApp,"%s%d",pSvc,_getpid());

login = dblogin();
if (!*user )
    DBSETLUSER(login,"sa");
else
    DBSETLUSER(login,user);
DBSETLPWD(login,password);
DBSETLHOST(login,szApp);
// DBSETLPACKET(login,(unsigned short)DEFCLPACKSIZE);

if ((dbproc = dbopen(login,server)) == NULL)
{
    userlog("dbopen failed");
    return TRUE;
};
// Use the the right database
dbuse(dbproc,database);
dbcmd(dbproc,"select @@spid");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    dbbind(dbproc,1,SMALLBIND,(DBINT) 0,(BYTE *) spid);
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

dbcmd(dbproc,"set nocount on");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};

//rollback transaction on abort
dbcmd(dbproc,"set XACT_ABORT ON");
dbsqlxec(dbproc);
while (dbresults(dbproc) != NO_MORE_RESULTS)
{
    while (dbnextrow(dbproc) != NO_MORE_ROWS)
        ;
};
};

```

```

return(FALSE);
}; // SQLInit

//=====
// FUNCTION: err_handler
//
// Handles DB-Library errors
//
// ARGUMENTS:
// DBPROCESS *dbproc DBPROCESS id pointer
// int severity severity of error
// int dberr error id
// int oserr operating system specific error code
// char *dberrstr printable error description of dberr
// char *oserrstr printable error description of oserr
//
// RETURNS:
// int INT_CANCEL
//
// COMMENTS: None
//=====
int err_handler(DBPROCESS *dbproc, int severity, int dberr, int oserr,
char *dberrstr, char *oserrstr)
{
if ((dbproc == NULL) || (DBDEAD(dbproc)))
{
userlog("ErrHandler: DBPROC is invalid");
return INT_CANCEL;
};
if (bFailed)
return INT_CANCEL;
if (oserr != DBNOERR)
{
sprintf(szWork,"ErrHandler: OSErr(%ld) - %s",oserr,oserrstr);
userlog(szWork);
bFailed = TRUE;
};

return INT_CANCEL;
}; // err_handler

//=====
// FUNCTION: msg_handler
//
// Handles DB-Library SQL Server error messages
//
// ARGUMENTS:
// DBPROCESS *dbproc DBPROCESS id pointer
// DBINT msgno message number
// int msgstate message state
// int severity message severity
// char *msgtext printable message description
//
// RETURNS: int INT_CONTINUE continue operation
// INT_CANCEL cancel operation
//
// COMMENTS: This function also sets the dead lock dbproc

```

```

// variable if necessary.
//
//=====
int msg_handler(DBPROCESS *dbproc, DBINT msgno, int msgstate, int
severity, char *msgtext)
{
if ((msgno == 5701) || (msgno == 2528) ||
(msgno == 5703) || (msgno == 6006))
return INT_CONTINUE;

// deadlock message
if (msgno == 1205)
{
// set the deadlock indicator
bDeadlock = TRUE;
return INT_CONTINUE;
};

if (bFailed)
return INT_CANCEL;

if (msgno == 0)
return INT_CONTINUE;
else
{
sprintf(szWork,"MsgHandler: MsgNo(%ld) - %s",msgno,msgtext);
userlog(szWork);
bFailed = TRUE;
};

return INT_CANCEL;
}; // msg_handler

//=====
// FUNCTION: SQLDelivery
//
// ARGUMENTS:
// pdd delivery transaction structure
// dbdata (global)
// bDeadlock (global)
//
// RETURNS:
// SVC_NOERROR success
// !SVC_NOERROR failure
//
// COMMENTS: None
//=====
int SQLDelivery(DELIVERY_DATA * pdd)
{
RETCODE rc;
int i;
short num_deadlocks = 0;
int tryit;
DBDATETIME datetime;
BYTE * pData;

bFailed = FALSE;
bDeadlock = FALSE;

```



```

pdd->iComplete = 0;

for (tryit=0; tryit < DeadlockRetry; tryit++)
{
    if (dbrpcinit(dbproc,"tpcc_delivery",0) == SUCCEED)
    {
        dbrpcparam(dbproc,NULL,0,SQLINT2,-1,-1,(BYTE *) &pdd->w_id);
        dbrpcparam(dbproc,NULL,0,SQLINT1,-1,-1,(BYTE *) &pdd-
>o_carrier_id);

        if (dbrpcexec(dbproc) == SUCCEED)
        {
            while (((rc = dbresults(dbproc)) != NO_MORE_RESULTS) && (rc !=
FAIL))
            {
                while (((rc = dbnextrow(dbproc)) != NO_MORE_ROWS) && (rc !=
FAIL))
                {
                    for (i = 0; i < 10; i++)
                    {
                        if(pData = dbdata(dbproc,i + 1))
                            pdd->o_id[i] = *((DBINT *)pData);
                        else
                            pdd->o_id[i] = 0;
                    };
                }; // while (dbnextrow)
            }; // while (dbresults)
        }; // if (dbrpcexec)
    }; // if (dbrpcinit)
    if (bDeadlock)
    {
        num_deadlocks++;
        bDeadlock = FALSE;
        userlog("Delivery Deadlock Retry (%d)",num_deadlocks);
        Sleep(10 * tryit);
    }
    else
    {
        GetLocalTime(&pdd->EndTime);
        pdd->iComplete = 1;
        strcpy(pdd->execution_status,"Transaction committed.");
        return(SVC_NOERROR);
    }
}; // for (tryit)

// If we reached here, it means we quit after MAX_RETRY deadlocks
strcpy(pdd->execution_status,"Hit deadlock max.");
userlog("Delivery Deadlock Failure (%d)",num_deadlocks);
return(SVCERR_DEADLOCK);

}; // SQLDelivery

//=====
// FUNCTION: WriteLog
//
// Writes the delivery results to a log file.
//
// ARGUMENTS:
// pDelivery delivery information.
//

```

```

// RETURNS:
//
// COMMENTS:
// Record format:
// QTime,EndTime,Elapsed,w_id,o_carrier_id,o_id1, ... o_id10
//
//=====
void WriteLog(DELIVERY_DATA * pdd)
{
    int elapsed = 9999999;
    if (pdd->iComplete)
        CalculateElapsed(&elapsed,&pdd->QTime,&pdd->EndTime);
    fprintf(fpLog,
"%2.2d/%2.2d/%2.2d,%2.2d:%2.2d:%2.2d:%3.3d,%2.2d:%2.2d:%2.2d:%3.3d,"
"%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d,%d",
pdd->EndTime.wYear - 1900,pdd->EndTime.wMonth,pdd->EndTime.wDay,
pdd->QTime.wHour,pdd->QTime.wMinute,
pdd->QTime.wSecond,pdd->QTime.wMilliseconds,
pdd->EndTime.wHour,pdd->EndTime.wMinute,
pdd->EndTime.wSecond,pdd->EndTime.wMilliseconds,
elapsed,pdd->w_id,pdd->o_carrier_id,
pdd->o_id[0],pdd->o_id[1],pdd->o_id[2],pdd->o_id[3],pdd->o_id[4],
pdd->o_id[5],pdd->o_id[6],pdd->o_id[7],pdd->o_id[8],pdd->o_id[9] );
    if (bFlush)
        fflush(fpLog);
}; // WriteLog

//=====
// FUNCTION: OpenLogFile
//
// Opens the delivery log file.
//
// ARGUMENTS:
// None.
//
// RETURNS:
// FALSE Log file successfully opened
// TRUE Failed to open log file
//
// COMMENTS:
//
//=====
BOOL OpenLogFile(void)
{
    sprintf(szLogTitle,"%s%d",LOGFILE_NAME,iServerNo);
    fpLog = fopen(szLogTitle,"ab");
    if (!fpLog)
    {
        sprintf(szWork,"LogFile %s Open Failed (%ld)",
szLogTitle,GetLastError());
        userlog(szWork);
        return(TRUE);
    };
    return(FALSE);
}; // OpenLogFile

//=====
// FUNCTION: CalculateElapsed
//
// Calculates the elapsed time of the delivery transaction.

```

```

//
// ARGUMENTS:
// lpBegin time delivery was queued
// lpEnd time delivery update completed
//
// RETURNS:
// int pElapsed elapsed time result (in milliseconds)
//
// COMMENTS:
// None
//
//=====
void CalculateElapsed(int * pElapsed,LPSYSTEMTIME lpBegin,
                    LPSYSTEMTIME lpEnd)
{
    int tmBegin;
    int tmEnd;

    tmBegin = (lpBegin->wHour * 3600000) + (lpBegin->wMinute * 60000) +
              (lpBegin->wSecond * 1000) + lpBegin->wMilliseconds;
    tmEnd = (lpEnd->wHour * 3600000) + (lpEnd->wMinute * 60000) +
            (lpEnd->wSecond * 1000) + lpEnd->wMilliseconds;
    *pElapsed = tmEnd - tmBegin;

    // Check for day boundary, this will function for 24 hour period but
    // will fail over a 48 hours period.
    if (*pElapsed < 0)
        *pElapsed = *pElapsed + (24 * 60 * 60 * 1000);
    return;
}; // CalculateElapsed

//=====
// FUNCTION: UtilStrCpy
//
// Copies n characters from string pSrc to pDst and places a null
// null character at the end of the destination string.
//
// ARGUMENTS:
// char *pDest destination string pointer
// char *pSrc source string pointer
// int n number of characters to copy
//
// RETURNS: None
//
// COMMENTS:
// Unlike strncpy this function ensures that the result string is
// always null terminated.
//
//=====
void UtilStrCpy(char * pDest, char * pSrc, int n)
{
    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
    return;
}; // UtilStrCpy

//=====
//
// Function name: GetArgs
//
//=====

```

```

void GetArgs(INT argc, CHAR **argv)
{
    INT j;
    CHAR * ptr;
    BOOL bRslt = TRUE;

    for (j = 1; j < argc; ++j)
    {
        ptr = argv[j];
        switch (ptr[1])
        {
            case 's':
            case 'S':
                strcpy(szServer,ptr+2);
                break;

            case 'd':
            case 'D':
                strcpy(szDatabase,ptr+2);
                break;

            case 'n':
            case 'N':
                iServerNo = atoi(ptr+2);
                break;

            case 'F':
            case 'f':
                bFlush = TRUE; //turn on delilog flush when written.
                break;

        }; // switch(ptr[1])
    }; // for (j = 1; j < argc; ++j)
}; // GetArgs

```

## DELIVERY REPORT MAKEFILE

```

# Microsoft Developer Studio Generated NMAKE File, Format Version 4.20
# ** DO NOT EDIT **

# TARGETTYPE "Win32 (x86) Console Application" 0x0103

!IF "$(CFG)" == ""
CFG=delirpt - Win32 Debug
!MESSAGE No configuration specified. Defaulting to delirpt - Win32 Debug.
!ENDIF

!IF "$(CFG)" != "delirpt - Win32 Release" && "$(CFG)" !=\
"delirpt - Win32 Debug"
!MESSAGE Invalid configuration "$(CFG)" specified.
!MESSAGE You can specify a configuration when running NMAKE on this
makefile
!MESSAGE by defining the macro CFG on the command line. For example:
!MESSAGE
!MESSAGE NMAKE /f "delirpt.mak" CFG="delirpt - Win32 Debug"
!MESSAGE
!MESSAGE Possible choices for configuration are:
!MESSAGE
!MESSAGE "delirpt - Win32 Release" (based on "Win32 (x86) Console
Application")

```

```

!MESSAGE "delirpt - Win32 Debug" (based on "Win32 (x86) Console
Application")
!MESSAGE
!ERROR An invalid configuration is specified.
!ENDIF

!IF "$(OS)" == "Windows_NT"
NULL=
!ELSE
NULL=nul
!ENDIF
#####
#####
# Begin Project
CPP=cl.exe
RSC=rc.exe

!IF "$(CFG)" == "delirpt - Win32 Release"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 0
# PROP BASE Output_Dir "delirpt_"
# PROP BASE Intermediate_Dir "delirpt_"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 0
# PROP Output_Dir "delirpt_"
# PROP Intermediate_Dir "delirpt_"
# PROP Target_Dir ""
OUTDIR=.\delirpt_
INTDIR=.\delirpt_

ALL : "$(OUTDIR)\delirpt.exe"

CLEAN :
-@erase "$(INTDIR)\DELIRPT.OBJ"
-@erase "$(OUTDIR)\delirpt.exe"

"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE"
/YX /c
# ADD CPP /nologo /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE" /YX /c
CPP_PROJ=/nologo /ML /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_CONSOLE" \
/Fp"$(INTDIR)/delirpt.pch" /YX /Fo"$(INTDIR)/" /c
CPP_OBJS=.\delirpt_ /
CPP_SBRS=.\.
# ADD BASE RSC /l 0x409 /d "NDEBUG"
# ADD RSC /l 0x409 /d "NDEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)/delirpt.bsc"
BSC32_SBRS= \

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /machine:I386

```

```

# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib \
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib \
odbccp32.lib /nologo /subsystem:console /incremental:no \
/pdb:"$(OUTDIR)/delirpt.pdb" /machine:I386 /out:"$(OUTDIR)/delirpt.exe"
LINK32_OBJS= \
    "$(INTDIR)\DELIRPT.OBJ"

"$(OUTDIR)\delirpt.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ELSEIF "$(CFG)" == "delirpt - Win32 Debug"

# PROP BASE Use_MFC 0
# PROP BASE Use_Debug_Libraries 1
# PROP BASE Output_Dir "Debug"
# PROP BASE Intermediate_Dir "Debug"
# PROP BASE Target_Dir ""
# PROP Use_MFC 0
# PROP Use_Debug_Libraries 1
# PROP Output_Dir "Debug"
# PROP Intermediate_Dir "Debug"
# PROP Target_Dir ""
OUTDIR=.\Debug
INTDIR=.\Debug

ALL : "$(OUTDIR)\delirpt.exe"

CLEAN :
-@erase "$(INTDIR)\DELIRPT.OBJ"
-@erase "$(INTDIR)\vc40.idb"
-@erase "$(INTDIR)\vc40.pdb"
-@erase "$(OUTDIR)\delirpt.exe"
-@erase "$(OUTDIR)\delirpt.ilc"
-@erase "$(OUTDIR)\delirpt.pdb"

"$(OUTDIR)" :
if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"

# ADD BASE CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" /YX /c
# ADD CPP /nologo /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D "_CONSOLE"
/YX /c
CPP_PROJ=/nologo /MLd /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
"_CONSOLE" \
/Fp"$(INTDIR)/delirpt.pch" /YX /Fo"$(INTDIR)/" /Fd"$(INTDIR)/" /c
CPP_OBJS=.\Debug/
CPP_SBRS=.\.
# ADD BASE RSC /l 0x409 /d "_DEBUG"
# ADD RSC /l 0x409 /d "_DEBUG"
BSC32=bscmake.exe
# ADD BASE BSC32 /nologo
# ADD BSC32 /nologo
BSC32_FLAGS=/nologo /o"$(OUTDIR)/delirpt.bsc"
BSC32_SBRS= \

```

```

LINK32=link.exe
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib
comdlg32.lib advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib
odbc32.lib odbccp32.lib /nologo /subsystem:console /debug /machine:I386
# ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
odbccp32.lib /nologo /subsystem:console /debug /machine:I386
LINK32_FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\
odbccp32.lib /nologo /subsystem:console /incremental:yes\
/pdb:"$(OUTDIR)/delirpt.pdb" /debug /machine:I386
/out:"$(OUTDIR)/delirpt.exe"
LINK32_OBJS= \
    "$(INTDIR)\DELIRPT.OBJ"

"$(OUTDIR)\delirpt.exe" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
    $(LINK32) @<<
    $(LINK32_FLAGS) $(LINK32_OBJS)
<<

!ENDIF

.c{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_OBJS)}.obj:
    $(CPP) $(CPP_PROJ) $<

.c{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cpp{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

.cxx{$(CPP_SBRS)}.sbr:
    $(CPP) $(CPP_PROJ) $<

#####
#####
# Begin Target

# Name "delirpt - Win32 Release"
# Name "delirpt - Win32 Debug"

!IF "$(CFG)" == "delirpt - Win32 Release"

!ELSEIF "$(CFG)" == "delirpt - Win32 Debug"

!ENDIF

#####
#####
# Begin Source File

SOURCE=.\DELIRPT.C

"$(INTDIR)\DELIRPT.OBJ" : $(SOURCE) "$(INTDIR)"

```

```

# End Source File
# End Target
# End Project
#####
#####

                                delirpt.c

/*      FILE:          DELIRPT.C
 *
 *                      Microsoft TPC-C Kit Ver. 3.00.000
 *
 *                      Copyright Microsoft, 1996
 *
 *      PURPOSE:      Delivery report processing application
 *      Author:       Philip Durr
 *                      philipdu@Microsoft.com
 */

#include <windows.h>
#include <stdio.h>
#include <stdlib.h>

#define LOGFILE_READ_EOF      0
                                //check log file flag return current state
#define LOGFILE_CLEAR_EOF    1
                                //clear end of log file flag
#define LOGFILE_SET_EOF      2
                                //set flag end of log file reached

#define INTERVAL              .01
                                //90th percentile calculation bucket

interval

#define ERR_SUCCESS           1000
                                //success no error
#define ERR_READING_LOGFILE   1001
                                //io errors occured reading delivery log file
#define ERR_INSUFFICIENT_MEMORY 1002
                                //insuficient memory to process 90th percentile report
#define ERR_CANNOT_OPEN_RESULTS_FILE 1005
                                //Cannot open delivery results file delilog.

typedef struct _RPTLINE
{
    SYSTEMTIME      start;
                                //delilog report line start time
    SYSTEMTIME      end;
                                //delilog report line end time
    int             response;
                                //delilog report line time delivery
    took in milliseconds
    int             w_id;
                                //delilog report line warehouse id
    for delivery
    int             o_carrier_id;
                                //delilog report line carier id for delivery
    int             items[10];
                                //delilog report line delivery line
    items

```

```

} RPTLINE, *PRPTLINE;

//error message structure used in ErrorMessage API
typedef struct _SERRORMSG
{
    int          iError;                //error id of message
    char         szMsg[80];            //message to sent to browser
} SERRORMSG;

int             versionMS = 4;
//delirpt version
int             versionMM = 0;
int             versionLS = 0;
int             iReport;
//delirpt report to process
int             iStartTime;
//begin times to accept for report
int             iEndTime;
//end times to accept for report
FILE           *fpLog;
//log file stream
CHAR szLogFileTitle[100];
#define DEFAULTLOGTITLE "delilog."

//Local function prototypes
void main(int argc, char *argv[]);
static int Init(void);
static void Restore(void);
static int DoReport(void);
int AverageResponse(void);
int SkippedDelivery(void);
int Percentile90th(void);
BOOL CheckTimes(PRPTLINE pRptLine);
static int OpenLogFile(void);
static void CloseLogFile(void);
static void ResetLogFile(void);
static BOOL LogEOF(int iOperation);
static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine);
static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine);
static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime);
static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime);
static void ErrorMessage(int iError);
static BOOL GetParameters(int argc, char *argv[]);
static void PrintParameters(void);
static void PrintHeader(void);
static void cls(void);
static BOOL IsNumeric(char *ptr);

/* FUNCTION: int main(int argc, char *argv[])
*
* PURPOSE: This function is the beginning execution point for the
delivery executable.
*
* ARGUMENTS: int argc number of command line arguments
passed to delivery
* char *argv[] array of command line
argument pointers
*
* RETURNS: None

```

```

*
* COMMENTS: None
*
*/

void main(int argc, char *argv[])
{
    int iError;

    PrintHeader();

    if ( GetParameters(argc, argv) )
    {
        PrintParameters();
        return;
    }

    if ( (iError=Init()) != ERR_SUCCESS )
    {
        ErrorMessage(iError);
        Restore();
        return;
    }

    if ( (iError = DoReport()) != ERR_SUCCESS )
        ErrorMessage(iError);

    Restore();

    return;
}

/* FUNCTION: static int Init(void)
*
* PURPOSE: This function initializes the delirtp application.
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*
*/

static int Init(void)
{
    int iError;

    if ( (iError = OpenLogFile()) )
        return iError;

    return TRUE;
}

/* FUNCTION: static void Restore(void)
*
* PURPOSE: This function cleans up the delirtp application before
termination.
*
* ARGUMENTS: None
*
*/

```

```

* RETURNS:          None
*
* COMMENTS:        None
*
*/

static void Restore(void)
{
    CloseLogFile();
    return;
}

/* FUNCTION: static int DoReport(void)
*
* PURPOSE:          This function dispatches the requested report.
*
* ARGUMENTS:        None
*
* RETURNS:          ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:        None
*
*/

static int DoReport(void)
{
    int iRc;

    switch(iReport)
    {
        case 1:
            iRc = AverageResponse();
            break;
        case 2:
            iRc = Percentile90th();
            break;
        case 3:
            iRc = SkippedDelivery();
            break;
        case 4:
            if ( (iRc = AverageResponse()) != ERR_SUCCESS )
                break;
            if ( (iRc = Percentile90th()) != ERR_SUCCESS )
                break;
            if ( (iRc = SkippedDelivery()) != ERR_SUCCESS )
                break;
            break;
    }
    return iRc;
}

/* FUNCTION: int AverageResponse(void)
*
* PURPOSE:          This function processes the AverageResponse report.
*
* ARGUMENTS:        None
*
* RETURNS:          ERR_SUCCESS if successfull or error code if an
error occurs.
*

```

```

* COMMENTS:        None
*
*/

int AverageResponse(void)
{
    RPTLINE reportLine;
    int          iTotResponse;
    int          iLines;
    double       fAverage;
    char         szDelivery[128];

    ResetLogFile();

    iTotResponse = 0;
    iLines = 0;
    printf("\n\n***** Average Response Time Report *****\n");
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( CheckTimes(&reportLine) )
                continue;
            iLines++;
            iTotResponse += reportLine.response;

            if ( iLines % 10 == 0 )
                printf("Reading Report Line:\t%d\r",
iLines);
        }
    }
    printf("                \r");
    if ( iLines == 0 )
    {
        printf("No deliveries found.\n");
    }
    else
    {
        fAverage = ((double)iTotResponse /
(double)iLines)/(double)1000;
        printf("Total Deliveries:          %10.0f\n", (float)iLines);
        printf("Total Response Times:    %10.3f\n",
((float)iTotResponse/(float)1000));
        printf("Average Response Time: %10.3f\n", fAverage);
    }

    return ERR_SUCCESS;
}

/* FUNCTION: int Percentile90th(void)
*
* PURPOSE:          This function processes the 90th percentile report.
*
* ARGUMENTS:        None
*
* RETURNS:          ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:        This function requires enough space to allocate needed

```

```

*           buckets which will be 2 * max response time
in
*           deci-seconds.
*
*/

int Percentile90th(void)
{
    RPTLINE reportLine;
    int      iBucketSize;
    int      i;
    int      iResponseSeconds;
    int      iMaxSeconds;
    int      iTotalBuckets;
    double   iTotal;
    double   i90thPercent;
    short    *psBuckets;
    char     szDelivery[128];

    printf("\n\n***** 90th Percentile *****\n");
    printf("Calculating Max Response Seconds...\n");

    ResetLogFile();

    iMaxSeconds = -1;
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( szDelivery[0] == '*' )
            continue;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( iMaxSeconds < reportLine.response )
                iMaxSeconds = reportLine.response;
        }
    }

    iTotalBuckets = iMaxSeconds + 1;

    printf("Allocating Buckets...\n");

    iBucketSize = iTotalBuckets * sizeof(short);

    if ( !(psBuckets = (short *)malloc(iBucketSize)) )
        return ERR_INSUFFICIENT_MEMORY;

    ZeroMemory(psBuckets, iBucketSize);

    iTotal = 0;

    ResetLogFile();
    printf("Calculating Distribution...\n");

    iMaxSeconds = -1;
    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( szDelivery[0] == '*' )

```

```

        continue;
        if ( !LogEOF(LOGFILE_READ_EOF) )
        {
            if ( CheckTimes(&reportLine) )
                continue;
            psBuckets[reportLine.response]++;
            iTotal++;
            if ( iMaxSeconds < reportLine.response )
                iMaxSeconds = reportLine.response;
        }
    }

    printf("Max Response Time = %d.%d\n",
           (iMaxSeconds / 1000), (iMaxSeconds % 1000));

    i90thPercent = iTotal * .9;

    for(i=0, iTotal = 0.0; iTotal < i90thPercent; iTotal +=
(double)psBuckets[i] )
        i++;

    printf("90th Percentile = %d.%d\n", i/1000, (i % 1000));

    free(psBuckets);

    return ERR_SUCCESS;
}

/* FUNCTION: int SkippedDelivery(void)
*
* PURPOSE:          This function processes the Skipped Deliveries
report.
*
* ARGUMENTS:       None
*
* RETURNS:         ERR_SUCCESS if successfull or error code if an
error occurs.
*
* COMMENTS:       None
*/

int SkippedDelivery(void)
{
    RPTLINE reportLine;
    char     szDelivery[128];
    int      i;
    int      items[10];

    ResetLogFile();

    printf("\n\n***** Skipped Delivery Report *****\n");
    memset(items, 0, sizeof(items));
    printf("Reading Delivery Log File...");

    while ( !LogEOF(LOGFILE_READ_EOF) )
    {
        if ( ReadReportLine(szDelivery, &reportLine) )
            return ERR_READING_LOGFILE;
        if ( !LogEOF(LOGFILE_READ_EOF) )

```

```

        {
            if ( CheckTimes(&reportLine) )
                continue;
            for(i=0; i<10; i++)
            {
                if ( !reportLine.items[i] )
                    items[i]++;
            }
        }
        printf("\n");
        printf("Skipped delivery table.\n");
        printf(" 1   2   3   4   5   6   7   8   9   10 \n");
        printf("-----\n");
        for(i=0; i<10; i++)
            printf("%4.4d ", items[i]);
        printf("\n");

        return ERR_SUCCESS;
    }

/* FUNCTION: BOOL CheckTimes(PRPTLINE pRptLine)
 *
 * PURPOSE:      This function checks to see if the delilog record falls
 *               within the
 *               begin and end time from the command line.
 *
 * ARGUMENTS:    PRPTLINE      pRptLine      delilog processed report
 *               line.
 *
 * RETURNS:      BOOL      FALSE  if report line is not within the
 *               requested
 *               start and end times.
 *               TRUE   if the report line is
 *               within the
 *               start and end times.
 *
 * COMMENTS:     If startTime and endTime are both 0 then the user requested
 *               the default behavior which is all records in
 *               delilog are
 *               valid.
 */

BOOL CheckTimes(PRPTLINE pRptLine)
{
    int      iRptEndTime;
    int      iRptStartTime;

    iRptStartTime = (pRptLine->start.wHour * 3600000) + (pRptLine->start.wMinute * 60000) + (pRptLine->start.wSecond * 1000) + pRptLine->start.wMilliseconds;
    iRptEndTime = (pRptLine->end.wHour * 3600000) + (pRptLine->end.wMinute * 60000) + (pRptLine->end.wSecond * 1000) + pRptLine->end.wMilliseconds;

    if ( iStartTime == 0 && iEndTime == 0 )
        return FALSE;

    if ( iStartTime <= iRptStartTime && iEndTime >= iRptEndTime )
        return FALSE;

```

```

        return TRUE;
    }

/* FUNCTION: int OpenLogFile(void)
 *
 * PURPOSE:      This function opens the delivery log file for use.
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      int      ERR_CANNOT_OPEN_RESULTS_FILE  Cannot create
 *               results log file.
 *               ERR_SUCCESS
 *               Log file successfully opened
 *
 * COMMENTS:     None
 */

static int OpenLogFile(void)
{
    fpLog = fopen(szLogFileTitle, "rb");

    if ( !fpLog )
        return ERR_CANNOT_OPEN_RESULTS_FILE;

    return ERR_SUCCESS;
}

/* FUNCTION: int CloseLogFile(void)
 *
 * PURPOSE:      This function closes the delivery log file.
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      None
 *
 * COMMENTS:     None
 */

static void CloseLogFile(void)
{
    if ( fpLog )
        fclose(fpLog);

    return;
}

/* FUNCTION: static void ResetLogFile(void)
 *
 * PURPOSE:      This function prepares the delilog. file for reading
 *
 * ARGUMENTS:    None
 *
 * RETURNS:      None
 *
 * COMMENTS:     None

```



```

*
*/
static void ResetLogFile(void)
{
    fseek(fpLog, 0L, SEEK_SET);
    LogEOF(LOGFILE_CLEAR_EOF);

    return;
}

/* FUNCTION: static BOOL LogEOF(int iOperation)
*
* PURPOSE: This function tracks and reports the end of file condition
* on the delilog file.
*
* ARGUMENTS: int iOperation requested operation this can be:
*
* LOGFILE_READ_EOF check log file flag return current state
*
* LOGFILE_CLEAR_EOF clear end of log file flag
*
* LOGFILE_SET_EOF set flag end of log file reached
*
* RETURNS: None
*
* COMMENTS: None
*/

static BOOL LogEOF(int iOperation)
{
    static BOOL bEOF;

    switch(iOperation)
    {
        case LOGFILE_READ_EOF:
            return bEOF;
            break;
        case LOGFILE_CLEAR_EOF:
            bEOF = FALSE;
            break;
        case LOGFILE_SET_EOF:
            bEOF = TRUE;
            break;
    }

    return FALSE;
}

/* FUNCTION: static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine)
*
* PURPOSE: This function reads a text line from the delilog file.
* on the delilog file.
*
* ARGUMENTS: char *szBuffer buffer to placed read delilog
file line into.
* PRPTLINE pRptLine returned
structure containing parsed delilog

```

```

*
* report line.
*
* RETURNS: FALSE if successfull or TRUE if an error occurs.
*
* COMMENTS: None
*/

static BOOL ReadReportLine(char *szBuffer, PRPTLINE pRptLine)
{
    int i = 0;
    int ch;
    int iEof;

    while( i < 128 )
    {
        ch = fgetc(fpLog);
        if ( iEof = feof(fpLog) )
            break;
        if ( ch == '\r' )
        {
            if ( i )
                break;
            continue;
        }
        if ( ch == '\n' )
            continue;
        szBuffer[i++] = ch;
    }

    //delivery item format is to long cannot be a valid delivery item
    if ( i >= 128 )
        return TRUE;

    szBuffer[i] = 0;
    if ( iEof )
    {
        LogEOF(LOGFILE_SET_EOF);
        if ( i == 0 )
            return FALSE;
    }

    return ParseReportLine(szBuffer, pRptLine);
}

/* FUNCTION: static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine)
*
* PURPOSE: This function reads a text line from the delilog file.
* on the delilog file.
*
* ARGUMENTS: char *szLine buffer containing the delilog
file line to be parsed.
* PRPTLINE pRptLine returned
structure containing parsed delilog
*
* report line values.
*
* RETURNS: FALSE if successfull or TRUE if an error occurs.
*/

```

```

* COMMENTS:  None
*
*/
static BOOL ParseReportLine(char *szLine, PRPTLINE pRptLine)
{
    int i;

    if ( ParseDate(szLine, &pRptLine->start) )
        return TRUE;

    pRptLine->end.wYear = pRptLine->start.wYear;
    pRptLine->end.wMonth = pRptLine->start.wMonth;
    pRptLine->end.wDay = pRptLine->start.wDay;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( ParseTime(szLine, &pRptLine->start) )
        return TRUE;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( ParseTime(szLine, &pRptLine->end) )
        return TRUE;

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->response = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->w_id = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    if ( !IsNumeric(szLine) )
        return TRUE;
    pRptLine->o_carrier_id = atoi(szLine);

    if ( !(szLine = strchr(szLine, ',')) )
        return TRUE;
    szLine++;

    for(i=0; i<10; i++)
    {
        if ( !IsNumeric(szLine) )
            return TRUE;

```

```

        pRptLine->items[i] = atoi(szLine);

        if ( i<9 && !(szLine = strchr(szLine, ',')) )
            return TRUE;
        szLine++;
    }

    return FALSE;
}

/* FUNCTION: static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime)
*
* PURPOSE:  This function validates and extracts a date string in the
format
*
*           yy/mm/dd into an SYSTEMTIME structure.
*
* ARGUMENTS: char          *szDate          buffer containing the
date to be parsed.
*
*           LPSYSTEMTIME  pTime            system time
structure where date will be placed.
*
* RETURNS:  FALSE if successfull or TRUE if an error occurs.
*
* COMMENTS: None
*
*/
static BOOL ParseDate(char *szDate, LPSYSTEMTIME pTime)
{
    if ( !isdigit(*szDate) || !isdigit(*(szDate+1)) || *(szDate+2) !=
    '/' ||
        !isdigit(*(szDate+3)) || !isdigit(*(szDate+4)) ||
    *(szDate+5) != '/' ||
        !isdigit(*(szDate+6)) || !isdigit(*(szDate+7)) )
        return TRUE;

    pTime->wYear = atoi(szDate);

    pTime->wMonth = atoi(szDate+3);

    pTime->wDay = atoi(szDate+6);

    if ( pTime->wMonth > 12 || pTime->wMonth < 0 || pTime->wDay > 31
    || pTime->wDay < 0 )
        return TRUE;

    return FALSE;
}

/* FUNCTION: static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime)
*
* PURPOSE:  This function validates and extracts a time string in the
format
*
*           hh:mm:ss:mmm into an SYSTEMTIME structure.
*
* ARGUMENTS: char          *szTime          buffer containing the
time to be parsed.
*
*           LPSYSTEMTIME  pTime            system time
structure where date will be placed.
*
* RETURNS:  FALSE if successfull or TRUE if an error occurs.

```

```

*
* COMMENTS:  None
*
*/

static BOOL ParseTime(char *szTime, LPSYSTEMTIME pTime)
{
    if ( !isdigit(*szTime) || !isdigit(*(szTime+1)) || *(szTime+2) !=
': ' ||
        !isdigit(*(szTime+3)) || !isdigit(*(szTime+4)) ||
*(szTime+5) != ': ' ||
        !isdigit(*(szTime+6)) || !isdigit(*(szTime+7)) ||
*(szTime+8) != ': ' ||
        !isdigit(*(szTime+9)) || !isdigit(*(szTime+10)) ||
!isdigit(*(szTime+11)) )
        return TRUE;

    pTime->wHour = atoi(szTime);
    pTime->wMinute = atoi(szTime+3);
    pTime->wSecond = atoi(szTime+6);
    pTime->wMilliseconds = atoi(szTime+9);

    if ( pTime->wHour > 23 || pTime->wHour < 0 ||
        pTime->wMinute > 59 || pTime->wMinute < 0 ||
        pTime->wSecond > 59 || pTime->wSecond < 0 ||
        pTime->wMilliseconds < 0 )
        return TRUE;

    if ( pTime->wMilliseconds > 999 )
    {
        pTime->wSecond += (pTime->wMilliseconds/1000);
        pTime->wMilliseconds = pTime->wMilliseconds % 1000;
    }

    return FALSE;
}

/* FUNCTION: void ErrorMessage(int iError)
*
* PURPOSE:  This function displays an error message in the delivery
executable's console window.
*
* ARGUMENTS:  int          iError error id to be displayed
*
* RETURNS:    None
*
* COMMENTS:  None
*
*/

static void ErrorMessage(int iError)
{
    int i;

    static SERRORMSG errorMsgs[] =
    {
        { ERR_SUCCESS,
"Success, no error."
        },

```

```

        {
            ERR_CANNOT_OPEN_RESULTS_FILE,
"Cannot open delivery results log file."
        },
        {
            ERR_READING_LOGFILE,
"Reading delivery log file, Delivery item format incorrect."
        },
        {
            ERR_INSUFFICIENT_MEMORY,
"insufficient memory to process 90th percentile report."
        },
        {
            0,
            ""
        }
    };

    for(i=0; errorMsgs[i].szMsg[0]; i++)
    {
        if ( iError == errorMsgs[i].iError )
        {
            printf("\nError(%d): %s\n", iError,
errorMsgs[i].szMsg);
            return;
        }
    }
    printf("Error(%d): %s", errorMsgs[0].szMsg);
    return;
}

/* FUNCTION: BOOL GetParameters(int argc, char *argv[])
*
* PURPOSE:  This function parses the command line passed in to the
delivery executable, initializing
*
*           and filling in global variable parameters.
*
* ARGUMENTS:  int          argc    number of command line arguments
passed to delivery
*
*           char          *argv[] array of command line
argument pointers
*
* RETURNS:    BOOL        FALSE parameter read successfull
*
*           TRUE        user has requested
parameter information screen be displayed.
*
* COMMENTS:  None
*
*/

static BOOL GetParameters(int argc, char *argv[])
{
    int          i;
    SYSTEMTIME  startTime;
    SYSTEMTIME  endTime;
    UINT        uLogTitleLen;

    iStartTime = 0;
    iEndTime = 0;
    iReport = 4;
    strcpy(szLogFileTitle, DEFAULTLOGTITLE);

    for(i=0; i<argc; i++)

```

```

    {
        if ( argv[i][0] == '-' || argv[i][0] == '/' )
        {
            switch(argv[i][1])
            {
                case 'S':
                case 's':
                    if ( ParseTime(argv[i]+2,
&startTime) )
                        return TRUE;
                    iStartTime = (startTime.wHour *
3600000) + (startTime.wMinute * 60000) + (startTime.wSecond * 1000) +
startTime.wMilliseconds;
                    break;
                case 'E':
                case 'e':
                    if ( ParseTime(argv[i]+2, &endTime) )
                        return TRUE;
                    iEndTime = (endTime.wHour * 3600000)
+ (endTime.wMinute * 60000) + (endTime.wSecond * 1000) +
endTime.wMilliseconds;
                    break;
                case 'R':
                case 'r':
                    iReport = atoi(argv[i]+2);
                    if ( iReport > 4 || iReport < 1 )
                        iReport = 4;
                    break;
                case 'F':
                case 'f':
                    uLogTitleLen = strlen(argv[i] - 2);
                    if (uLogTitleLen > 0 && uLogTitleLen <
sizeof(szLogFileTitle))
                    {
                        strcpy(szLogFileTitle,argv[i]+2);
                        printf("Log File Title set to %s",szLogFileTitle);
                    };
                    break;
                case '?':
                    return TRUE;
            }
        }
        return FALSE;
    }

/* FUNCTION: void PrintParameters(void)
*
* PURPOSE: This function displays the supported command line flags.
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void PrintParameters(void)
{

```

```

    PrintHeader();
    printf("DELIRPT:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Start Time HH:MM:SS:MMM
\n");
    printf("-E End Time HH:MM:SS:MMM
\n");
    printf("-R 1)Average Response, 2)90th 3) Skipped 4) All
\n");
    printf("-? This help screen\n\n");
    printf("Note: Command line switches are NOT case sensitive.\n");

    return;
}

/* FUNCTION: void PrintHeader(void)
*
* PURPOSE: This function displays the delivery report applications
banner information.
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void PrintHeader(void)
{
    //cls();

    printf("*****\n");
    printf("** * \n");
    printf("** Microsoft SQL Server 6.5 * \n");
    printf("** * \n");
    printf("** HTML TPC-C BENCHMARK KIT: Delivery Report * \n");
    printf("** Version %d.%2d.%3d * \n", versionMS, versionMM, versionLS);
    printf("** * \n");
    printf("*****\n\n");

    return;
}

/* FUNCTION: void cls(void)
*
* PURPOSE: This function clears the console window
*
* ARGUMENTS: None
*
* RETURNS: None
*
* COMMENTS: None
*/

static void cls(void)

```

```

{
    HANDLE hConsole;
    COORD coordScreen = { 0, 0 };           //here's where
we'll home the cursor
    DWORD cCharsWritten;
    CONSOLE_SCREEN_BUFFER_INFO csbi;      //to get buffer info
    DWORD dwConSize;
    //number of character cells in the current buffer

    hConsole = GetStdHandle(STD_OUTPUT_HANDLE);

    //get the number of character cells in the current buffer

    GetConsoleScreenBufferInfo( hConsole, &csbi );
    dwConSize = csbi.dwSize.X * csbi.dwSize.Y;

    //fill the entire screen with blanks
    FillConsoleOutputCharacter( hConsole, (TCHAR) ' ', dwConSize,
coordScreen, &cCharsWritten );
    GetConsoleScreenBufferInfo( hConsole, &csbi );

    //now set the buffer's attributes accordingly
    FillConsoleOutputAttribute( hConsole, csbi.wAttributes, dwConSize,
coordScreen, &cCharsWritten );

    //put the cursor at (0, 0)
    SetConsoleCursorPosition( hConsole, coordScreen );

    return;
}

/* FUNCTION: BOOL IsNumeric(char *ptr)
*
* PURPOSE: This function determines if a string is numeric. It fails
if any characters other
*          than numeric and null terminator are present.
*
* ARGUMENTS: char *ptr pointer to string to check.
*
* RETURNS:    BOOL FALSE if string is not all numeric
*             TRUE  if string contains
only numeric characters i.e. '0' - '9'
*
* COMMENTS:  A comma is counted as a valid delimiter.
*/

static BOOL IsNumeric(char *ptr)
{
    if ( *ptr == 0 )
        return FALSE;

    while( *ptr && isdigit(*ptr) )
        ptr++;
    if ( !*ptr || *ptr == ',' )
        return TRUE;
    else
        return FALSE;
}

```



# Appendix B - Database Design

## Build Scripts

### CREATEDB.SQL

```
/* TPC-C Benchmark Kit */
/* */
/* CREATEDB.SQL */
/* */
/* This script is used to create the database */
/* for a 900 warehouse tpcc database. */

use master
go

if exists ( select name from sysdatabases where name = "tpcc" )
    drop database tpcc
go

/* tpcc database size */
/* 52,500 MB on cs segment */
/* 3,000 MB on misc segment */
/* 18,500 MB on ol segment */
/* 28,000 MB on syslogs segment */
/* total 102,000 MB (99.61 GB) */

/* total of 27 device fragments */

create database tpcc

    on tpc_cs1 = 8577, tpc_cs2 = 8577, tpc_cs3 = 8577,
    tpc_cs4 = 8577, tpc_cs5 = 8577,
    tpc_cs6 = 2500, tpc_cs7 = 1500,
    tpc_cs1 = 306, tpc_cs2 = 306, tpc_cs3 = 306,
    tpc_cs4 = 306, tpc_cs5 = 306,
    tpc_cs6 = 1000, tpc_cs7 = 500,
    tpc_cs1 = 517, tpc_cs2 = 517, tpc_cs3 = 517,
    tpc_cs4 = 517, tpc_cs5 = 517,

    tpc_misc2=1060, tpc_misc1=1060, tpc_misc3= 880,

    tpc_ol2 = 4886, tpc_ol3 = 4886,
    tpc_ol1 = 4886, tpc_ol4 = 3842

    log on tpc_log1=28000
go
```

### DBOPT1.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* DBOPT1.SQL
*/
*/
*/
*/
/* Set database options for database load
*/
```

```
use master
go

sp_dboption tpcc,'select into/bulkcopy',true
go

sp_dboption tpcc,'trunc. log on chkpt.',true
go

use tpcc
go

checkpoint
go

use tpcc_admin
go

sp_dboption tpcc,'trunc. log on chkpt.',true
go
```

### DBOPT2.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* DBOPT2.SQL
*/
*/
*/
*/
/* Reset database options after database load
*/
```

```

use master
go

sp_dboption tpcc,'select ',false
go

sp_dboption tpcc,'trunc. ',false
go

use tpcc
go

checkpoint
go

```

## DISKINIT.SQL

```

/* TPC-C Benchmark Kit */
/* */
/* DISKINIT.SQL */
/* */
/* This script is used create devices */
/* for 900 warehouse tpcc database */

use master
go

/* devices for customer and stock tables */
/* 9,400MB = 4,812,800 pages of 2KB per device */
/* 3,500MB = 1,792,000 pages of 2KB per device */
/* 2,000MB = 1,024,000 pages of 2KB per device */
/* 52,500MB total (51.27GB) */

disk init name = "tpc_cs1",
    physname = "E:",
    vdevno = 14,
    size = 4812800
go

disk init name = "tpc_cs2",
    physname = "F:",
    vdevno = 15,
    size = 4812800
go

disk init name = "tpc_cs3",
    physname = "G:",
    vdevno = 16,
    size = 4812800
go

disk init name = "tpc_cs4",
    physname = "H:",
    vdevno = 17,
    size = 4812800
go

disk init name = "tpc_cs5",

```

```

    physname = "I:",
    vdevno = 18,
    size = 4812800
go

disk init name = "tpc_cs6",
    physname = "J:",
    vdevno = 19,
    size = 1792000
go

disk init name = "tpc_cs7",
    physname = "K:",
    vdevno = 20,
    size = 1024000
go

/* Log device */
/* 28,000MB = 14,336,000 pages of 2KB */
/* 28,000MB total (27.34GB) */

disk init name = "tpc_log1",
    physname = "L:",
    vdevno = 21,
    size = 14336000
go

/* device for warehouse, district, item, history,
/* orders and new-order tables */
/* 1,060MB = 542,720 pages of 2KB per device */
/* 880MB = 450,560 pages of 2KB per device */
/* 3,000MB total (2.93GB) */

disk init name = "tpc_misc1",
    physname = "M:",
    vdevno = 22,
    size = 542720
go

disk init name = "tpc_misc2",
    physname = "N:",
    vdevno = 23,
    size = 542720
go

disk init name = "tpc_misc3",
    physname = "O:",
    vdevno = 24,
    size = 450560
go

/* devices for order-line */
/* 4,886MB = 2,501,632 pages of 2KB per volume */
/* 3,842MB = 1,967,104 pages of 2KB per volume */
/* 18,500MB total (18.07GB) */

disk init name = "tpc_ol1",
    physname = "R:",

```



```

vdevno = 25,
size = 2501632
go

disk init name = "tpc_ol2",
physname = "S:",
vdevno = 26,
size = 2501632
go

disk init name = "tpc_ol3",
physname = "T:",
vdevno = 27,
size = 2501632

disk init name = "tpc_ol4",
physname = "U:",
vdevno = 28,
size = 1967104
go

```

### IDXCUSCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXCUSCL.SQL
*/
/*
*/
/* Creates clustered index on customer (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'customer_c1' )
drop index customer.customer_c1
go

select getdate()
go
create unique clustered index customer_c1 on customer(c_w_id, c_d_id,
c_id)
with sorted_data on cs_seg
go
select getdate()
go

```

### IDXCUSNC.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXCUSNC.SQL
*/
/*
*/
/* Creates non-clustered index on customer (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'customer_nc1' )
drop index customer.customer_nc1
go

select getdate()
go
create unique nonclustered index customer_nc1 on customer(c_w_id, c_d_id,
c_last, c_first, c_id)
on cs_seg
go
select getdate()
go

```

### IDXDISCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXDISCL.SQL
*/
/*
*/
/* Creates clustered index on district (seg)
*/

use tpcc
go

if exists ( select name from sysindexes where name = 'district_c1' )
drop index district.district_c1
go

select getdate()
go
create unique clustered index district_c1 on district(d_w_id, d_id)
with fillfactor=1 on misc_seg
go

```

```
select getdate()
go
```

## IDXITMCL.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXITMCL.SQL
*/
/*
*/
/* Creates clustered index on item (seg)
*/
```

```
use tpcc
go
```

```
if exists ( select name from sysindexes where name = 'item_c1' )
    drop index item.item_c1
go
```

```
select getdate()
go
create unique clustered index item_c1 on item(i_id)
    with sorted_data on misc_seg
go
select getdate()
go
```

## IDXNODCL.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXNODCL.SQL
*/
/*
*/
/* Creates clustered index on new-order (seg)
*/
```

```
use tpcc
go
```

```
if exists ( select name from sysindexes where name = 'new_order_c1' )
    drop index new_order.new_order_c1
go
```

```
select getdate()
go
```

```
create unique clustered index new_order_c1 on new_order(no_w_id, no_d_id,
no_o_id)
    with sorted_data on misc_seg
go
select getdate()
go
```

## IDXODLCL.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXODLCL.SQL
*/
/*
*/
/* Creates clustered index on order-line (seg)
*/
```

```
use tpcc
go
```

```
if exists ( select name from sysindexes where name = 'order_line_c1' )
    drop index order_line.order_line_c1
go
```

```
select getdate()
go
create unique clustered index order_line_c1 on order_line(ol_w_id,
ol_d_id, ol_o_id, ol_number)
    with sorted_data on ol_seg
go
select getdate()
go
```

## IDXORDCL.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXORDCL.SQL
*/
/*
*/
/* Creates clustered index on orders (seg)
*/
```

```
use tpcc
go
```

```
if exists ( select name from sysindexes where name = 'orders_c1' )
```

```

        drop index orders.orders_c1
go
select getdate()
go
create unique clustered index orders_c1 on orders(o_w_id, o_d_id, o_id)
    with sorted_data on misc_seg
go
select getdate()
go

```

## IDXSTKCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXSTKCL.SQL
*/
/*
*/
/* Creates clustered index on stock (seg)
*/

```

```

use tpcc
go

```

```

if exists ( select name from sysindexes where name = 'stock_c1' )
    drop index stock.stock_c1
go

```

```

select getdate()
go
create unique clustered index stock_c1 on stock(s_i_id, s_w_id)
    with sorted_data on cs_seg
go
select getdate()
go

```

## IDXWARCL.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* IDXWARCL.SQL
*/
/*
*/
/* Creates clustered index on warehouse (seg)
*/

```

```

use tpcc
go
4490 5263-100

```

```

if exists ( select name from sysindexes where name = 'warehouse_c1' )
    drop index warehouse.warehouse_c1
go

```

```

select getdate()
go
create unique clustered index warehouse_c1 on warehouse(w_id)
    with fillfactor=1 on misc_seg
go
select getdate()
go

```

## PINTABLE.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* PINTABLE.SQL
*/
/*
*/
/* This script file is used to 'pin' certain tables in the data cache
*/

```

```

use tpcc
go

```

```

exec sp_tableoption "district","pintable",true
exec sp_tableoption "warehouse","pintable",true
exec sp_tableoption "new_order","pintable",true
exec sp_tableoption "item","pintable",true
go

```

## SEGMENT.SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* SEGMENT.SQL
*/
/* This script is used create segments
*/

```

```

use tpcc
go

```

```

exec sp_dropsegment cs_seg
go
exec sp_dropsegment misc_seg
go
exec sp_dropsegment ol_seg
go

```

```

/* create segment for customer and stock tables */

```

```

sp_addsegment    cs_seg, tpc_cs1
go
sp_extendsegment cs_seg, tpc_cs2
go
sp_extendsegment cs_seg, tpc_cs3
go
sp_extendsegment cs_seg, tpc_cs4
go
sp_extendsegment cs_seg, tpc_cs5
go
sp_extendsegment cs_seg, tpc_cs6
go
sp_extendsegment cs_seg, tpc_cs7
go

/* create segment for miscellaneous tables (warehouse, */
/* district, item, orders, new_order, and history) */

sp_addsegment    misc_seg, tpc_misc1
go
sp_extendsegment misc_seg, tpc_misc2
go
sp_extendsegment misc_seg, tpc_misc3
go

/* create segment for order-line table */

sp_addsegment    ol_seg, tpc_ol1
go
sp_extendsegment ol_seg, tpc_ol2
go
sp_extendsegment ol_seg, tpc_ol3
go
sp_extendsegment ol_seg, tpc_ol4
go

```

## TABLES .SQL

```

/* TPC-C Benchmark Kit
*/
/*
*/
/* TABLES.SQL
*/
/*
*/
/* Creates TPC-C tables (seg)
*/

use tpcc
go

checkpoint
go

```

```

if exists ( select name from sysobjects where name = 'warehouse' )
    drop table warehouse
go

create table warehouse
(
    w_id                smallint,
    w_name              char(10),
    w_street_1         char(20),
    w_street_2         char(20),
    w_city             char(20),
    w_state            char(2),
    w_zip              char(9),
    w_tax              numeric(4,4),
    w_ytd              numeric(12,2)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'district' )
    drop table district
go

create table district
(
    d_id                tinyint,
    d_w_id             smallint,
    d_name              char(10),
    d_street_1         char(20),
    d_street_2         char(20),
    d_city             char(20),
    d_state            char(2),
    d_zip              char(9),
    d_tax              numeric(4,4),
    d_ytd              numeric(12,2),
    d_next_o_id        int
) on misc_seg
go

if exists ( select name from sysobjects where name = 'customer' )
    drop table customer
go

create table customer
(
    c_id                int,
    c_d_id             tinyint,
    c_w_id             smallint,
    c_first            char(16),
    c_middle           char(2),
    c_last             char(16),
    c_street_1         char(20),
    c_street_2         char(20),
    c_city             char(20),
    c_state            char(2),
    c_zip              char(9),
    c_phone            char(16),
    c_since            datetime,
    c_credit           char(2),

```

```

        c_credit_lim          numeric(12,2),
        c_discount            numeric(4,4),
        c_balance             numeric(12,2),
        c_ytd_payment         numeric(12,2),
        c_payment_cnt         smallint,
        c_delivery_cnt        smallint,
        c_data_1              char(250),
        c_data_2              char(250)
    ) on cs_seg
go

if exists ( select name from sysobjects where name = 'history' )
    drop table history
go

create table history
(
    h_c_id                    int,
    h_c_d_id                  tinyint,
    h_c_w_id                  smallint,
    h_d_id                    tinyint,
    h_w_id                    smallint,
    h_date                    datetime,
    h_amount                  numeric(6,2),
    h_data                    char(24)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'new_order' )
    drop table new_order
go

create table new_order
(
    no_o_id                   int,
    no_d_id                   tinyint,
    no_w_id                   smallint
) on misc_seg
go

if exists ( select name from sysobjects where name = 'orders' )
    drop table orders
go

create table orders
(
    o_id                      int,
    o_d_id                    tinyint,
    o_w_id                    smallint,
    o_c_id                    int,
    o_entry_d                 datetime,
    o_carrier_id              tinyint,
    o_ol_cnt                  tinyint,
    o_all_local                tinyint
) on misc_seg
go

```

```

if exists ( select name from sysobjects where name = 'order_line' )
    drop table order_line
go

create table order_line
(
    ol_o_id                   int,
    ol_d_id                   tinyint,
    ol_w_id                   smallint,
    ol_number                 tinyint,
    ol_i_id                   int,
    ol_supply_w_id            smallint,
    ol_delivery_d             datetime,
    ol_quantity               smallint,
    ol_amount                 numeric(6,2),
    ol_dist_info              char(24)
) on ol_seg
go

if exists ( select name from sysobjects where name = 'item' )
    drop table item
go

create table item
(
    i_id                      int,
    i_im_id                   int,
    i_name                    char(24),
    i_price                   numeric(5,2),
    i_data                    char(50)
) on misc_seg
go

if exists ( select name from sysobjects where name = 'stock' )
    drop table stock
go

create table stock
(
    s_i_id                    int,
    s_w_id                    smallint,
    s_quantity                smallint,
    s_dist_01                 char(24),
    s_dist_02                 char(24),
    s_dist_03                 char(24),
    s_dist_04                 char(24),
    s_dist_05                 char(24),
    s_dist_06                 char(24),
    s_dist_07                 char(24),
    s_dist_08                 char(24),
    s_dist_09                 char(24),
    s_dist_10                 char(24),
    s_ytd                     int,
    s_order_cnt               smallint,
    s_remote_cnt              smallint,
    s_data                    char(50)
) on cs_seg

```

go

## TPCCBCP.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* TPCBCP.SQL
*/
/*
*/
/* This script file sets the table lock option for bulk load
*/

use tpcc
go

exec sp_tableoption "warehouse","table lock on bulk load",true
exec sp_tableoption "district","table lock on bulk load",true
exec sp_tableoption "stock","table lock on bulk load",true
exec sp_tableoption "item","table lock on bulk load",true
exec sp_tableoption "customer","table lock on bulk load",true
exec sp_tableoption "history","table lock on bulk load",true
exec sp_tableoption "orders","table lock on bulk load",true
exec sp_tableoption "order_line","table lock on bulk load",true
exec sp_tableoption "new_order","table lock on bulk load",true
go
```

## TPCCIRL.SQL

```
/* TPC-C Benchmark Kit
*/
/*
*/
/* TPCIRL.SQL
*/
/*
*/
/* This script file sets the insert row lock option on selected tables
*/

use tpcc
go

exec sp_tableoption "history","insert row lock",true
exec sp_tableoption "new_order","insert row lock",true
exec sp_tableoption "orders","insert row lock",true
exec sp_tableoption "order_line","insert row lock",true
go
```

## WARMUP.SQL

```
/* Warm-up TPC-C database */

use tpcc
go

update sysobjects set cache= 2 from sysobjects where name='stock'
go

update sysobjects set cache= 5 from sysobjects where name='customer'
go

select name, id, cache from sysobjects where id > 100
go

dbcc gaminit
go

select "tpcc database GAMINIT finished!"
go
```

## Stored Procedures

## NEWORD.SQL

```
/* File:          NEWORD.SQL
*/
/*
*/
/* Microsoft TPC-C Kit Ver. 3.00.000
*/
/*
*/
/* Audited 08/23/96, By Francois Raab
*/
/*
*/
/*
*/
/* Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:      New-Order transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:       Damien Lindauer
*/
/*
*/
/* damienl@Microsoft.com
*/
*/

use tpcc
go

/* new-order transaction stored procedure */

if exists ( select name from sysobjects where name = "tpcc_neworder" )
    drop procedure tpcc_neworder

go

/* Modified by rick vicik, 2/4/97 */
/* Combined initialization of local variables into district update
statement */
```

```

/* Combined 3 huge case select statements into a single one */
create proc tpcc_neworder
smallint,
tinyint,
tinyint,
tinyint,
@s_w_id1 smallint = 0, @ol_qty1 smallint = 0,
@s_w_id2 smallint = 0, @ol_qty2 smallint = 0,
@s_w_id3 smallint = 0, @ol_qty3 smallint = 0,
@s_w_id4 smallint = 0, @ol_qty4 smallint = 0,
@s_w_id5 smallint = 0, @ol_qty5 smallint = 0,
@s_w_id6 smallint = 0, @ol_qty6 smallint = 0,
@s_w_id7 smallint = 0, @ol_qty7 smallint = 0,
@s_w_id8 smallint = 0, @ol_qty8 smallint = 0,
@s_w_id9 smallint = 0, @ol_qty9 smallint = 0,
@s_w_id10 smallint = 0, @ol_qty10 smallint = 0,
@s_w_id11 smallint = 0, @ol_qty11 smallint = 0,
@s_w_id12 smallint = 0, @ol_qty12 smallint = 0,
@s_w_id13 smallint = 0, @ol_qty13 smallint = 0,
@s_w_id14 smallint = 0, @ol_qty14 smallint = 0,
@s_w_id15 smallint = 0, @ol_qty15 smallint = 0

as
declare @w_tax          numeric(4,4),
        @d_tax         numeric(4,4),
        @c_last        char(16),
        @c_credit      char(2),
        @c_discount    numeric(4,4),
        @i_price       numeric(5,2),
        @i_name        char(24),
        @i_data        char(50),
        @o_entry_d     datetime,
        @remote_flag   int,
        @s_quantity    smallint,
        @s_data        char(50),
        @s_dist        char(24),
        @li_no         int,
        @o_id          int,
        @w_id          int,
        @d_id          int,
        @c_id          int,
        @o_ol_cnt      int,
        @o_all_local
        @i_id1 int = 0,
        @i_id2 int = 0,
        @i_id3 int = 0,
        @i_id4 int = 0,
        @i_id5 int = 0,
        @i_id6 int = 0,
        @i_id7 int = 0,
        @i_id8 int = 0,
        @i_id9 int = 0,
        @i_id10 int = 0,
        @i_id11 int = 0,
        @i_id12 int = 0,
        @i_id13 int = 0,
        @i_id14 int = 0,
        @i_id15 int = 0,

```

```

        @commit_flag   int,
        @li_id         int,
        @li_s_w_id     smallint,
        @li_qty        smallint,
        @ol_number     int,
        @c_id_local    int
begin
begin transaction n
/* get district tax and next available order id and update */
/* plus initialize local variables */

update district
set @d_tax          = d_tax,
    @o_id           = d_next_o_id,
    d_next_o_id = d_next_o_id + 1,
    @o_entry_d = getdate(),
    @li_no=0,
    @commit_flag = 1
    where d_w_id = @w_id and
          d_id = @d_id

/* process orderlines */
while (@li_no < @o_ol_cnt)
begin

select @li_no = @li_no + 1

/* Set i_id, s_w_id, and qty for this lineitem */

select @li_id = case @li_no
    when 1 then @i_id1
    when 2 then @i_id2
    when 3 then @i_id3
    when 4 then @i_id4
    when 5 then @i_id5
    when 6 then @i_id6
    when 7 then @i_id7
    when 8 then @i_id8
    when 9 then @i_id9
    when 10 then @i_id10
    when 11 then @i_id11
    when 12 then @i_id12
    when 13 then @i_id13
    when 14 then @i_id14
    when 15 then @i_id15
end,

        @li_s_w_id = case @li_no
        when 1 then @s_w_id1
        when 2 then @s_w_id2
        when 3 then @s_w_id3
        when 4 then @s_w_id4
        when 5 then @s_w_id5
        when 6 then @s_w_id6
        when 7 then @s_w_id7
        when 8 then @s_w_id8
        when 9 then @s_w_id9

```

```

when 10 then @s_w_id10
when 11 then @s_w_id11
when 12 then @s_w_id12
when 13 then @s_w_id13
when 14 then @s_w_id14
when 15 then @s_w_id15
end,

@li_qty = case @li_no
when 1 then @ol_qty1
when 2 then @ol_qty2
when 3 then @ol_qty3
when 4 then @ol_qty4
when 5 then @ol_qty5
when 6 then @ol_qty6
when 7 then @ol_qty7
when 8 then @ol_qty8
when 9 then @ol_qty9
when 10 then @ol_qty10
when 11 then @ol_qty11
when 12 then @ol_qty12
when 13 then @ol_qty13
when 14 then @ol_qty14
when 15 then @ol_qty15
end

/* get item data (no one updates item) */
select @i_price = i_price,
       @i_name = i_name,
       @i_data = i_data
from item (tablock holdlock)
where i_id = @li_id

/* if there actually is an item with this id, go to work */
if (@@rowcount > 0)
begin
update stock set s_ytd = s_ytd + @li_qty,
@s_quantity = s_quantity,
s_quantity = s_quantity - @li_qty +
case when (s_quantity - @li_qty < 10)
then 91 else 0 end,

s_order_cnt = s_order_cnt + 1,
s_remote_cnt = s_remote_cnt + case
when (@li_s_w_id = @w_id) then 0 else 1
end,

@s_data = s_data,
@s_dist = case @d_id
when 1 then s_dist_01
when 2 then s_dist_02
when 3 then s_dist_03
when 4 then s_dist_04
when 5 then s_dist_05
when 6 then s_dist_06
when 7 then s_dist_07
when 8 then s_dist_08
when 9 then s_dist_09
when 10 then s_dist_10
end

where s_i_id = @li_id and

```

```

s_w_id = @li_s_w_id

/* insert order_line data (using data from item and
stock) */
insert into order_line values(@o_id, /* from
district update */
@d_id, /* input
param */
@w_id, /* input
param */
@li_no, /* orderline
number */
@li_id, /* lineitem
id */
@li_s_w_id, /* lineitem
warehouse */
"dec 31, 1889", /* constant
*/
@li_qty, /* lineitem
qty */
@i_price * @li_qty, /* ol_amount
*/
@s_dist) /* from
stock */

/* send line-item data to client */
select @i_name,
@s_quantity,
b_g = case when ( (patindex("%ORIGINAL%",@i_data) > 0)
and
(patindex("%ORIGINAL%",@s_data) > 0)
)
then "B" else "G" end,
@i_price,
@i_price * @li_qty
end
else
begin
/* no item found - triggers rollback condition */
select "",0,"",0,0
select @commit_flag = 0
end
end

/* get customer last name, discount, and credit rating */
select @c_last = c_last,
@c_discount = c_discount,
@c_credit = c_credit,
@c_id_local = c_id
from customer holdlock
where c_id = @c_id and
c_w_id = @w_id and
c_d_id = @d_id

```



```

/* insert fresh row into orders table */
insert into orders values (@o_id,
                          @d_id,
                          @w_id,
                          @c_id_local,
                          @o_entry_d,
                          0,
                          @o_ol_cnt,
                          @o_all_local)

/* insert corresponding row into new-order table */
insert into new_order values (@o_id,
                              @d_id,
                              @w_id)

/* select warehouse tax */
select @w_tax = w_tax
from warehouse holdlock
where w_id = @w_id

if (@commit_flag = 1)
    commit transaction n
else
    /* all that work for nuthin!!! */
    rollback transaction n

/* return order data to client */
select @w_tax,
       @d_tax,
       @o_id,
       @c_last,
       @c_discount,
       @c_credit,
       @o_entry_d,
       @commit_flag

end
go

```

## PAYMENT.SQL

```

/* File:          PAYMENT.SQL
*/
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*              Copyright Microsoft, 1996
*/
/*
*/

```

```

/* Purpose:      Payment transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:       Damien Lindauer
*/
/*              damienl@Microsoft.com
*/

use tpcc
go

if exists (select name from sysobjects where name = "tpcc_payment" )
    drop procedure tpcc_payment
go

create proc tpcc_payment @w_id          smallint,
                          @c_w_id      smallint,
                          @h_amount    numeric(6,2),
                          @d_id        tinyint,
                          @c_d_id      tinyint,
                          @c_id        int,
                          @c_last      char(16) =

""

as
declare @w_street_1 char(20),
        @w_street_2 char(20),
        @w_city     char(20),
        @w_state    char(2),
        @w_zip      char(9),
        @w_name     char(10),
        @d_street_1 char(20),
        @d_street_2 char(20),
        @d_city     char(20),
        @d_state    char(2),
        @d_zip      char(9),
        @d_name     char(10),
        @c_first    char(16),
        @c_middle   char(2),
        @c_street_1 char(20),
        @c_street_2 char(20),
        @c_city     char(20),
        @c_state    char(2),
        @c_zip      char(9),
        @c_phone    char(16),
        @c_since    datetime,
        @c_credit   char(2),
        @c_credit_lim numeric(12,2),
        @c_balance  numeric(12,2),
        @c_discount numeric(4,4),
        @data1     char(250),
        @data2     char(250),
        @c_data_1  char(250),
        @c_data_2  char(250),
        @datetime  datetime,
        @w_ytd     numeric(12,2),
        @d_ytd     numeric(12,2),
        @cnt       smallint,

```

```

        @val          smallint,
        @screen_data char(200),
        @d_id_local  tinyint,
        @w_id_local  smallint,
        @c_id_local  int

select @screen_data = ""

begin tran p

/* get payment date */
select @datetime = getdate()

if (@c_id = 0)
begin
    /* get customer id and info using last name */

    select @cnt = count(*)
    from customer holdlock
    where c_last = @c_last and
          c_w_id = @c_w_id and
          c_d_id = @c_d_id

    select @val = (@cnt + 1) / 2
    set rowcount @val

    select @c_id = c_id
    from customer holdlock
    where c_last = @c_last and
          c_w_id = @c_w_id and
          c_d_id = @c_d_id
    order by c_w_id, c_d_id, c_last, c_first

    set rowcount 0

end

/* get customer info and update balances */

update customer set
    @c_balance = c_balance = c_balance - @h_amount,
    @c_payment_cnt = c_payment_cnt + 1,
    @c_ytd_payment = c_ytd_payment + @h_amount,
    @c_first = c_first,
    @c_middle = c_middle,
    @c_last = c_last,
    @c_street_1 = c_street_1,
    @c_street_2 = c_street_2,
    @c_city = c_city,
    @c_state = c_state,
    @c_zip = c_zip,
    @c_phone = c_phone,
    @c_credit = c_credit,
    @c_credit_lim = c_credit_lim,
    @c_discount = c_discount,
    @c_since = c_since,
    @data1 = c_data_1,
    @data2 = c_data_2,
    @c_id_local = c_id
where c_id = @c_id and

```

```

        c_w_id = @c_w_id and
        c_d_id = @c_d_id

/* if customer has bad credit get some more info */

if (@c_credit = "BC")
begin

    /* compute new info */

    select @c_data_2 = substring(@data1,209,42) +
                    substring(@data2, 1, 208)
    select @c_data_1 = convert(char(5),@c_id) +
                    convert(char(4),@c_d_id) +
                    convert(char(5),@c_w_id) +
                    convert(char(4),@d_id) +
                    convert(char(5),@w_id) +
                    convert(char(19),@h_amount) +
                    substring(@data1, 1, 208)

    /* update customer info */

    update customer set
        c_data_1 = @c_data_1,
        c_data_2 = @c_data_2
    where c_id = @c_id and
          c_w_id = @c_w_id and
          c_d_id = @c_d_id

    select @screen_data = substring (@c_data_1,1,200)

end

/* get district data and update year-to-date */

update district
    set d_ytd = d_ytd + @h_amount,
        @d_street_1 = d_street_1,
        @d_street_2 = d_street_2,
        @d_city = d_city,
        @d_state = d_state,
        @d_zip = d_zip,
        @d_name = d_name,
        @d_id_local = d_id
    where d_w_id = @w_id and
          d_id = @d_id

/* get warehouse data and update year-to-date */

update warehouse
    set w_ytd = w_ytd + @h_amount,
        @w_street_1 = w_street_1,
        @w_street_2 = w_street_2,
        @w_city = w_city,
        @w_state = w_state,
        @w_zip = w_zip,
        @w_name = w_name,
        @w_id_local = w_id
    where w_id = @w_id

```

```

/* create history record */
insert into history values (@c_id_local,
                            @c_d_id,
                            @c_w_id,
                            @d_id_local,
                            @w_id_local,
                            @datetime,
                            @h_amount,
                            @w_name + "
" + @d_name)
commit tran p
/* return data to client */
select @c_id,
       @c_last,
       @datetime,
       @w_street_1,
       @w_street_2,
       @w_city,
       @w_state,
       @w_zip,
       @d_street_1,
       @d_street_2,
       @d_city,
       @d_state,
       @d_zip,
       @c_first,
       @c_middle,
       @c_street_1,
       @c_street_2,
       @c_city,
       @c_state,
       @c_zip,
       @c_phone,
       @c_since,
       @c_credit,
       @c_credit_lim,
       @c_discount,
       @c_balance,
       @screen_data
go

```

## DELIVERY.SQL

```

/* File:      DELIVERY.SQL
*/
/*          Microsoft TPC-C Kit Ver. 3.00.000
*/
/*          Audited 08/23/96, By Francois Raab
*/
/*
*/
/*          Copyright Microsoft, 1996
*/

```

```

/*
*/
/* Purpose:   Delivery transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:    Damien Lindauer
*/
/*          damienl@Microsoft.com
*/
use tpcc
go
/* delivery transaction */
if exists (select name from sysobjects where name = "tpcc_delivery" )
drop procedure tpcc_delivery
go
create proc tpcc_delivery @w_id smallint,
                          @o_carrier_id smallint
as
declare @d_id tinyint,
        @o_id int,
        @c_id int,
        @total numeric(12,2),
        @oid1 int,
        @oid2 int,
        @oid3 int,
        @oid4 int,
        @oid5 int,
        @oid6 int,
        @oid7 int,
        @oid8 int,
        @oid9 int,
        @oid10 int
select @d_id = 0
begin tran d
    while (@d_id < 10)
    begin
        select @d_id = @d_id + 1,
               @total = 0,
               @o_id = 0
        select @o_id = min(no_o_id)
        from new_order holdlock
        where no_w_id = @w_id and
              no_d_id = @d_id
        if (@@rowcount <> 0)
        begin
            /* claim the order for this district */

```

```

delete new_order
where no_w_id = @w_id and
      no_d_id = @d_id and
      no_o_id = @o_id

/* set carrier_id on this order (and get customer id) */

update orders
  set o_carrier_id = @o_carrier_id,
      @c_id        = o_c_id
where o_w_id = @w_id and
      o_d_id = @d_id and
      o_id      = @o_id

/* set date in all lineitems for this order (and sum amounts)
*/

update order_line
  set ol_delivery_d = getdate(),
      @total        = total + ol_amount
where ol_w_id = @w_id and
      ol_d_id = @d_id and
      ol_o_id = @o_id

/* accumulate lineitem amounts for this order into customer
*/

  update customer
    set c_balance      = c_balance + @total,
        c_delivery_cnt = c_delivery_cnt + 1

  where c_w_id = @w_id and
        c_d_id = @d_id and
        c_id   = @c_id

end

select @oid1 = case @d_id when 1 then @o_id else @oid1 end,
       @oid2 = case @d_id when 2 then @o_id else @oid2 end,
       @oid3 = case @d_id when 3 then @o_id else @oid3 end,
       @oid4 = case @d_id when 4 then @o_id else @oid4 end,
       @oid5 = case @d_id when 5 then @o_id else @oid5 end,
       @oid6 = case @d_id when 6 then @o_id else @oid6 end,
       @oid7 = case @d_id when 7 then @o_id else @oid7 end,
       @oid8 = case @d_id when 8 then @o_id else @oid8 end,
       @oid9 = case @d_id when 9 then @o_id else @oid9 end,
       @oid10 = case @d_id when 10 then @o_id else @oid10 end

end

commit tran d

select @oid1,
       @oid2,
       @oid3,
       @oid4,
       @oid5,
       @oid6,
       @oid7,
       @oid8,

```

```

@oid9,
@oid10

go

```

## ORDSTAT.SQL

```

/* File:      ORDSTAT.SQL
*/
/*          Microsoft TPC-C Kit Ver. 3.00.000
*/
/*          Audited 08/23/96, By Francois Raab
*/
/*
*/
/*          Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:   Order-Status transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:    Damien Lindauer
*/
/*           damienl@Microsoft.com
*/

use tpcc
go

if exists ( select name from sysobjects where name = "tpcc_orderstatus" )
  drop procedure  tpcc_orderstatus
go

/* Modified by rick vicik, 2/4/97 */
/* Eliminated @val local variable */

create proc tpcc_orderstatus @w_id          smallint,
                             @d_id          tinyint,
                             @c_id          int,
                             @c_last       char(16) = ""
as

declare @c_balance      numeric(12,2),
        @c_first        char(16),
        @c_middle       char(2),
        @o_id           int,
        @o_entry_d      datetime,
        @o_carrier_id   smallint,
        @cnt            smallint

begin tran o

  if (@c_id = 0)
    begin

```

```

/* get customer id and info using last name */

select @cnt = (count(*)+1)/2
from customer holdlock
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id
set rowcount @cnt

select @c_id = c_id,
      @c_balance = c_balance,
      @c_first = c_first,
      @c_last = c_last,
      @c_middle = c_middle
from customer holdlock
where c_last = @c_last and
      c_w_id = @w_id and
      c_d_id = @d_id
order by c_w_id, c_d_id, c_last, c_first

set rowcount 0
end

else
begin

/* get customer info if by id*/

select @c_balance = c_balance,
      @c_first = c_first,
      @c_middle = c_middle,
      @c_last = c_last
from customer holdlock
where c_id = @c_id and
      c_d_id = @d_id and
      c_w_id = @w_id

select @cnt = @@rowcount

end

/* if no such customer */
if (@cnt = 0)
begin
raiserror("Customer not found",18,1)
goto custnotfound
end

/* get order info */

select @o_id = o_id,
      @o_entry_d = o_entry_d,
      @o_carrier_id = o_carrier_id
from orders holdlock
where o_w_id = @w_id and
      o_d_id = @d_id and
      o_c_id = @c_id

/* select order lines for the current order */

```

```

select ol_supply_w_id,
      ol_i_id,
      ol_quantity,
      ol_amount,
      ol_delivery_d
from order_line holdlock
where ol_o_id = @o_id and
      ol_d_id = @d_id and
      ol_w_id = @w_id

custnotfound:

commit tran o

/* return data to client */

select @c_id,
      @c_last,
      @c_first,
      @c_middle,
      @o_entry_d,
      @o_carrier_id,
      @c_balance,
      @o_id

go

```

## STOCKLEV.SQL

```

/* File:          STOCKLEV.SQL
*/
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*
*/
/*              Copyright Microsoft, 1996
*/
/*
*/
/* Purpose:      Stock-Level transaction for Microsoft TPC-C Benchmark Kit
*/
/* Author:       Damien Lindauer
*/
/*              damienl@Microsoft.com
*/

use tpcc
go

/* stock-level transaction stored procedure */

if exists (select name from sysobjects where name = "tpcc_stocklevel" )
drop procedure tpcc_stocklevel

go

```

```

/* Modified by rick vicik, 2/4/97 */
/* Eliminate 1 local variable, use derived table to eliminate duplicate
item#'s */

create proc tpcc_stocklevel @w_id          smallint,
                           @d_id          tinyint,
                           @threshold    smallint

as
declare @o_id int

select @o_id = d_next_o_id
from district
where d_w_id = @w_id and
      d_id   = @d_id

select count(*) from stock,
      (select distinct(ol_i_id) from order_line
       where ol_w_id   = @w_id and
             ol_d_id   = @d_id and
             ol_o_id between (@o_id-20) and (@o_id-1)) OL

where s_w_id   = @w_id and
      s_i_id   = OL.ol_i_id and
      s_quantity < @threshold
go

```

## Loader Source

### TPCCLDR.C

```

/* FILE:          TPCCLDR.C
 *               Microsoft TPC-C Kit Ver. 3.00.000
 *               Audited 08/23/96, By Francois Raab
 *
 *               Copyright Microsoft, 1996
 *
 * PURPOSE:       Database loader for Microsoft TPC-C Benchmark Kit
 * Author:        Damien Lindauer
 *               damienl@Microsoft.com
 */

// Includes
#include "tpcc.h"
#include "search.h"

// Defines
#define MAXITEMS          100000
#define CUSTOMERS_PER_DISTRICT 3000
#define DISTRICT_PER_WAREHOUSE 10
#define ORDERS_PER_DISTRICT 3000
#define MAX_CUSTOMER_THREADS 2
#define MAX_ORDER_THREADS 3
#define MAX_MAIN_THREADS 4

// Functions declarations
long NURand();
void LoadItem();

```

```

void LoadWarehouse();

void Stock();
void District();

void LoadCustomer();
void CustomerBufInit();
void CustomerBufLoad();
void LoadCustomerTable();
void LoadHistoryTable();

void LoadOrders();
void OrdersBufInit();
void OrdersBufLoad();
void LoadOrdersTable();
void LoadNewOrderTable();
void LoadOrderLineTable();
void GetPermutation();
void CheckForCommit();
void OpenConnections();

void BuildIndex();

void CurrentDate();

// Shared memory structures

typedef struct
{
    long          ol;
    long          ol_i_id;
    short         ol_supply_w_id;
    short         ol_quantity;
    double        ol_amount;
    char          ol_dist_info[DIST_INFO_LEN+1];
    // Added to insure ol_delivery_d set properly during load
    char          ol_delivery_d[30];
} ORDER_LINE_STRUCT;

typedef struct
{
    long          o_id;
    short         o_d_id;
    short         o_w_id;
    long          o_c_id;
    short         o_carrier_id;
    short         o_ol_cnt;
    short         o_all_local;
    ORDER_LINE_STRUCT o_ol[15];
} ORDERS_STRUCT;

typedef struct
{
    long          c_id;
    short         c_d_id;
    short         c_w_id;
    char          c_first[FIRST_NAME_LEN+1];
    char          c_middle[MIDDLE_NAME_LEN+1];
    char          c_last[LAST_NAME_LEN+1];
    char          c_street_1[ADDRESS_LEN+1];
    char          c_street_2[ADDRESS_LEN+1];

```

```

char      c_city[ADDRESS_LEN+1];
char      c_state[STATE_LEN+1];
char      c_zip[ZIP_LEN+1];
char      c_phone[PHONE_LEN+1];
char      c_credit[CREDIT_LEN+1];
double    c_credit_lim;
double    c_discount;
double    c_balance;
double    c_ytd_payment;
short     c_payment_cnt;
short     c_delivery_cnt;
char      c_data_1[C_DATA_LEN+1];
char      c_data_2[C_DATA_LEN+1];
char      h_amount;
char      h_data[H_DATA_LEN+1];
} CUSTOMER_STRUCT;

typedef struct
{
    char    c_last[LAST_NAME_LEN+1];
    char    c_first[FIRST_NAME_LEN+1];
    long    c_id;
} CUSTOMER_SORT_STRUCT;

typedef struct
{
    long    time_start;
} LOADER_TIME_STRUCT;

// Global variables
char      errfile[20];
DBPROCESS *i_dbproc1;
DBPROCESS *w_dbproc1, *w_dbproc2;
DBPROCESS *c_dbproc1, *c_dbproc2;
DBPROCESS *o_dbproc1, *o_dbproc2, *o_dbproc3;
ORDERS_STRUCT orders_buf[ORDERS_PER_DISTRICT];
CUSTOMER_STRUCT customer_buf[CUSTOMERS_PER_DISTRICT];
long      main_threads_completed;
long      customer_threads_completed;
long      order_threads_completed;
long      orders_rows_loaded;
long      new_order_rows_loaded;
long      order_line_rows_loaded;
long      history_rows_loaded;
long      customer_rows_loaded;
long      stock_rows_loaded;
long      district_rows_loaded;
long      item_rows_loaded;
long      warehouse_rows_loaded;
long      main_time_start;
long      main_time_end;
TPCCCLR_ARGS *aptr, args;

```

```

//=====
//
// Function name: main
//
//=====

```

```

int main(int argc, char **argv)
{
    DWORD      dwThreadID[MAX_MAIN_THREADS];
    HANDLE     hThread[MAX_MAIN_THREADS];
    FILE       *fLoader;
    char       buffer[255];
    int        main_threads_started;
    RETCODE    retcode;
    LOGINREC   *login;

    printf("\n*****");
    printf("\n*                               *");
    printf("\n* Microsoft SQL Server 6.5      *");
    printf("\n*                               *");
    printf("\n* TPC-C BENCHMARK KIT: Database loader *");
    printf("\n* Version %s                      *",
    TPCKIT_VER);
    printf("\n*                               *");
    printf("\n*****\n\n");
};

// process command line arguments

aptr = &args;
GetArgsLoader(argc, argv, aptr);

if (aptr->build_index = 0)
    printf("data load only\n");
if (aptr->build_index = 1)
    printf("data load and index creation\n");

// install dblib error handlers

dbmsghandle((DBMSGHANDLE_PROC)SQLMsgHandler);
dberrhandle((DBERRHANDLE_PROC)SQLErrHandler);

// open connections to SQL Server

OpenConnections();

// open file for loader results
fLoader = fopen(aptr->loader_res_file, "a");

if (fLoader == NULL)
{
    printf("Error, loader result file open failed.");
    exit(-1);
}

// start loading data

sprintf(buffer, "TPC-C load started for %ld warehouses: ", aptr->num_warehouses);
if (aptr->build_index = 0)
    strcat(buffer, "data load only\n");
if (aptr->build_index = 1)
    strcat(buffer, "data load and index creation\n");

```

```

printf("%s",buffer);
fprintf(fLoader,"%s",buffer);

main_time_start = (TimeNow() / MILLI);

// start parallel load threads

main_threads_completed = 0;
main_threads_started = 0;

if ((aptr->table == NULL) || !(strcmp(aptr->table,"item")))
{
    fprintf(fLoader, "\nStarting loader threads for: item\n");
    hThread[0] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadItem,
                                NULL,
                                0,
&dwThreadID[0]);
    if (hThread[0] == NULL)
    {
        printf("Error, failed in creating creating thread =
0.\n");
        exit(-1);
    }
    main_threads_started++;
}

if ((aptr->table == NULL) || !(strcmp(aptr->table,"warehouse")))
{
    fprintf(fLoader, "Starting loader threads for:
warehouse\n");
    hThread[1] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadWarehouse,
                                NULL,
                                0,
&dwThreadID[1]);
    if (hThread[1] == NULL)
    {
        printf("Error, failed in creating creating thread =
1.\n");
        exit(-1);
    }
    main_threads_started++;
}

if ((aptr->table == NULL) || !(strcmp(aptr->table,"customer")))
{

```

```

    fprintf(fLoader, "Starting loader threads for:
customer\n");
    hThread[2] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadCustomer,
                                NULL,
                                0,
&dwThreadID[2]);
    if (hThread[2] == NULL)
    {
        printf("Error, failed in creating creating main
thread = 2.\n");
        exit(-1);
    }
    main_threads_started++;
}

if ((aptr->table == NULL) || !(strcmp(aptr->table,"orders")))
{
    fprintf(fLoader, "Starting loader threads for: orders\n");
    hThread[3] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrders,
                                NULL,
                                0,
&dwThreadID[3]);
    if (hThread[3] == NULL)
    {
        printf("Error, failed in creating creating main
thread = 3.\n");
        exit(-1);
    }
    main_threads_started++;
}

while (main_threads_completed != main_threads_started)
    Sleep(1000L);

main_time_end = (TimeNow() / MILLI);

sprintf(buffer, "\nTPC-C load completed successfully in %ld
minutes.\n",
        (main_time_end - main_time_start)/60);

printf("%s",buffer);
fprintf(fLoader, "%s", buffer);

fclose(fLoader);

dbexit();

```



```

    exit(0);
}

//=====
//
// Function name: LoadItem
//
//=====

void LoadItem()
{
    long    i_id;
    long    i_im_id;
    char    i_name[I_NAME_LEN+1];
    double  i_price;
    char    i_data[I_DATA_LEN+1];
    char    name[20];
    long    time_start;

    printf("\nLoading item table...\n");

    // Seed with unique number
    seed(1);

    InitString(i_name, I_NAME_LEN+1);
    InitString(i_data, I_DATA_LEN+1);

    sprintf(name, "%s..%s", aptr->database, "item");
    bcp_init(i_dbproc1, name, NULL, "logs\\item.err", DB_IN);

    bcp_bind(i_dbproc1, (BYTE *) &i_id,      0, -1,      NULL, 0,
0, 1);
    bcp_bind(i_dbproc1, (BYTE *) &i_im_id,   0, -1,      NULL, 0,
0, 2);
    bcp_bind(i_dbproc1, (BYTE *) i_name,     0, I_NAME_LEN, NULL, 0,
0, 3);
    bcp_bind(i_dbproc1, (BYTE *) &i_price,   0, -1,      NULL, 0,
SQLFLT8, 4);
    bcp_bind(i_dbproc1, (BYTE *) i_data,     0, I_DATA_LEN, NULL, 0,
0, 5);

    time_start = (TimeNow() / MILLI);

    item_rows_loaded = 0;

    for (i_id = 1; i_id <= MAXITEMS; i_id++)
    {
        i_im_id = RandomNumber(1L, 10000L);
        MakeAlphaString(14, 24, I_NAME_LEN, i_name);
        i_price = ((float) RandomNumber(100L, 10000L))/100.0;
        MakeOriginalAlphaString(26, 50, I_DATA_LEN, i_data, 10);
        if (!bcp_sendrow(i_dbproc1))
            printf("Error, LoadItem() failed calling
bcp_sendrow(). Check error file.\n");

```

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```

        item_rows_loaded++;
        CheckForCommit(i_dbproc1, item_rows_loaded, "item",
&time_start);
    }

    bcp_done(i_dbproc1);
    dbclose(i_dbproc1);

    printf("Finished loading item table.\n");

    if (aptr->build_index == 1)
        BuildIndex("idxitmcl");

    InterlockedIncrement(&main_threads_completed);
}

//=====
//
// Function    : LoadWarehouse
//
// Loads WAREHOUSE table and loads Stock and District as Warehouses are
created
//
//=====

void LoadWarehouse()
{
    short   w_id;
    char    w_name[W_NAME_LEN+1];
    char    w_street_1[ADDRESS_LEN+1];
    char    w_street_2[ADDRESS_LEN+1];
    char    w_city[ADDRESS_LEN+1];
    char    w_state[STATE_LEN+1];
    char    w_zip[ZIP_LEN+1];
    double  w_tax;
    double  w_ytd;
    char    name[20];
    long    time_start;

    printf("\nLoading warehouse table...\n");

    // Seed with unique number
    seed(2);

    InitString(w_name, W_NAME_LEN+1);
    InitAddress(w_street_1, w_street_2, w_city, w_state, w_zip);

    sprintf(name, "%s..%s", aptr->database, "warehouse");
    bcp_init(w_dbproc1, name, NULL, "logs\\whouse.err", DB_IN);

    bcp_bind(w_dbproc1, (BYTE *) &w_id,      0, -1,      NULL,
0, 0, 1);
    bcp_bind(w_dbproc1, (BYTE *) w_name,     0, W_NAME_LEN, NULL,
0, 0, 2);
    bcp_bind(w_dbproc1, (BYTE *) w_street_1, 0, ADDRESS_LEN, NULL,
0, 0, 3);
    bcp_bind(w_dbproc1, (BYTE *) w_street_2, 0, ADDRESS_LEN, NULL,
0, 0, 4);

```

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```

    bcp_bind(w_dbproc1, (BYTE *) w_city,      0, ADDRESS_LEN, NULL,
0, 0, 5);
    bcp_bind(w_dbproc1, (BYTE *) w_state,     0, STATE_LEN,  NULL,
0, 0, 6);
    bcp_bind(w_dbproc1, (BYTE *) w_zip,       0, ZIP_LEN,    NULL,
0, 0, 7);
    bcp_bind(w_dbproc1, (BYTE *) &w_tax,     0, -1,         NULL,
0, SQLFLT8, 8);
    bcp_bind(w_dbproc1, (BYTE *) &w_ytd,     0, -1,         NULL,
0, SQLFLT8, 9);

    time_start = (TimeNow() / MILLI);

    warehouse_rows_loaded = 0;

    for (w_id = aptr->starting_warehouse; w_id < aptr-
>num_warehouses+1; w_id++)
    {
        MakeAlphaString(6,10, W_NAME_LEN, w_name);

        MakeAddress(w_street_1, w_street_2, w_city, w_state,
w_zip);

        w_tax = ((float) RandomNumber(0L,2000L))/10000.00;

        w_ytd = 300000.00;

        if (!bcp_sendrow(w_dbproc1))
            printf("Error, LoadWarehouse() failed calling
bcp_sendrow(). Check error file.\n");
        warehouse_rows_loaded++;
        CheckForCommit(i_dbproc1, warehouse_rows_loaded,
"warehouse", &time_start);
    }

    bcp_done(w_dbproc1);
    dbclose(w_dbproc1);

    printf("Finished loading warehouse table.\n");

    if (aptr->build_index == 1)
        BuildIndex("idxwarcl");

    stock_rows_loaded = 0;
    district_rows_loaded = 0;

    District(w_id);
    Stock(w_id);

    InterlockedIncrement(&main_threads_completed);
}

//=====
//
// Function : District
//
//=====

void District()

```

```

{
    short d_id;
    short d_w_id;
    char d_name[D_NAME_LEN+1];
    char d_street_1[ADDRESS_LEN+1];
    char d_street_2[ADDRESS_LEN+1];
    char d_city[ADDRESS_LEN+1];
    char d_state[STATE_LEN+1];
    char d_zip[ZIP_LEN+1];
    double d_tax;
    double d_ytd;
    char name[20];
    long d_next_o_id;
    int rc;
    long time_start;
    int w_id;

    for (w_id = aptr->starting_warehouse; w_id < aptr-
>num_warehouses+1; w_id++)
    {
        printf("...Loading district table: w_id = %ld\n", w_id);

        // Seed with unique number
        seed(4);

        InitString(d_name, D_NAME_LEN+1);

        InitAddress(d_street_1, d_street_2, d_city, d_state,
d_zip);

        sprintf(name, "%s.%s", aptr->database, "district");
        rc = bcp_init(w_dbproc2, name, NULL, "logs\\district.err",
DB_IN);

        bcp_bind(w_dbproc2, (BYTE *) &d_id,      0, -1,
NULL, 0, 0, 1);
        bcp_bind(w_dbproc2, (BYTE *) &d_w_id,    0, -1,
NULL, 0, 0, 2);
        bcp_bind(w_dbproc2, (BYTE *) d_name,     0, D_NAME_LEN,
NULL, 0, 0, 3);
        bcp_bind(w_dbproc2, (BYTE *) d_street_1, 0,
ADDRESS_LEN, NULL, 0, 0, 4);
        bcp_bind(w_dbproc2, (BYTE *) d_street_2, 0,
ADDRESS_LEN, NULL, 0, 0, 5);
        bcp_bind(w_dbproc2, (BYTE *) d_city,     0,
ADDRESS_LEN, NULL, 0, 0, 6);
        bcp_bind(w_dbproc2, (BYTE *) d_state,    0, STATE_LEN,
NULL, 0, 0, 7);
        bcp_bind(w_dbproc2, (BYTE *) d_zip,      0, ZIP_LEN,
NULL, 0, 0, 8);
        bcp_bind(w_dbproc2, (BYTE *) &d_tax,     0, -1,
NULL, 0, SQLFLT8, 9);
        bcp_bind(w_dbproc2, (BYTE *) &d_ytd,     0, -1,
NULL, 0, SQLFLT8, 10);
        bcp_bind(w_dbproc2, (BYTE *) &d_next_o_id, 0, -1,
NULL, 0, 0, 11);

        d_w_id = w_id;

        d_ytd = 30000.0;
    }
}

```

```

    d_next_o_id = 3001L;

    time_start = (TimeNow() / MILLI);

    for (d_id = 1; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        MakeAlphaString(6,10,D_NAME_LEN, d_name);
        MakeAddress(d_street_1, d_street_2, d_city,
d_state, d_zip);

        d_tax = ((float) RandomNumber(0L,2000L))/10000.00;
        if (!bcp_sendrow(w_dbproc2))
            printf("Error, District() failed calling
bcp_sendrow(). Check error file.\n");
        district_rows_loaded++;
        CheckForCommit(w_dbproc2, district_rows_loaded,
"district", &time_start);
    }

    rc = bcp_done(w_dbproc2);
}

printf("Finished loading district table.\n");

if (aptr->build_index == 1)
    BuildIndex("idxdiscl");

return;
}

//=====
//
// Function   : Stock
//
//=====

void Stock()
{
    long  s_i_id;
    short s_w_id;
    short s_quantity;
    char  s_dist_01[S_DIST_LEN+1];
    char  s_dist_02[S_DIST_LEN+1];
    char  s_dist_03[S_DIST_LEN+1];
    char  s_dist_04[S_DIST_LEN+1];
    char  s_dist_05[S_DIST_LEN+1];
    char  s_dist_06[S_DIST_LEN+1];
    char  s_dist_07[S_DIST_LEN+1];
    char  s_dist_08[S_DIST_LEN+1];
    char  s_dist_09[S_DIST_LEN+1];
    char  s_dist_10[S_DIST_LEN+1];
    long  s_ytd;
    short s_order_cnt;
    short s_remote_cnt;
    char  s_data[S_DATA_LEN+1];
    short i;

```

```

    short len;
    int    rc;
    char  name[20];
    long  time_start;

    // Seed with unique number
    seed(3);

    sprintf(name, "%s..%s", aptr->database, "stock");
    rc = bcp_init(w_dbproc2, name, NULL, "logs\\stock.err", DB_IN);

    bcp_bind(w_dbproc2, (BYTE *) &s_i_id,      0, -1,      NULL,
0, 0, 1);
    bcp_bind(w_dbproc2, (BYTE *) &s_w_id,      0, -1,      NULL,
0, 0, 2);
    bcp_bind(w_dbproc2, (BYTE *) &s_quantity,  0, -1,      NULL,
0, 0, 3);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_01,    0, S_DIST_LEN, NULL,
0, 0, 4);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_02,    0, S_DIST_LEN, NULL,
0, 0, 5);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_03,    0, S_DIST_LEN, NULL,
0, 0, 6);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_04,    0, S_DIST_LEN, NULL,
0, 0, 7);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_05,    0, S_DIST_LEN, NULL,
0, 0, 8);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_06,    0, S_DIST_LEN, NULL,
0, 0, 9);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_07,    0, S_DIST_LEN, NULL,
0, 0, 10);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_08,    0, S_DIST_LEN, NULL,
0, 0, 11);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_09,    0, S_DIST_LEN, NULL,
0, 0, 12);
    bcp_bind(w_dbproc2, (BYTE *) s_dist_10,    0, S_DIST_LEN, NULL,
0, 0, 13);
    bcp_bind(w_dbproc2, (BYTE *) &s_ytd,      0, -1,      NULL,
0, 0, 14);
    bcp_bind(w_dbproc2, (BYTE *) &s_order_cnt, 0, -1,      NULL,
0, 0, 15);
    bcp_bind(w_dbproc2, (BYTE *) &s_remote_cnt, 0, -1,      NULL,
0, 0, 16);
    bcp_bind(w_dbproc2, (BYTE *) s_data,      0, S_DATA_LEN,  NULL,
0, 0, 17);

    s_ytd = s_order_cnt = s_remote_cnt = 0;

    time_start = (TimeNow() / MILLI);

    printf("...Loading stock table\n");

    for (s_i_id=1; s_i_id <= MAXITEMS; s_i_id++)
    {
        for (s_w_id = aptr->starting_warehouse; s_w_id < aptr-
>num_warehouses+1; s_w_id++)
        {
            s_quantity = RandomNumber(10L,100L);

```

```

        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_01);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_02);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_03);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_04);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_05);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_06);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_07);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_08);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_09);
        len = MakeAlphaString(24,24,S_DIST_LEN, s_dist_10);

        len = MakeOriginalAlphaString(26,50, S_DATA_LEN,
s_data,10);

        if (!bcp_sendrow(w_dbproc2))
            printf("Error, Stock() failed calling
bcp_sendrow(). Check error file.\n");
            stock_rows_loaded++;
            CheckForCommit(w_dbproc2, stock_rows_loaded,
"stock", &time_start);
        }
    }

    bcp_done(w_dbproc2);
    dbclose(w_dbproc2);

    printf("Finished loading stock table.\n");

    if (aptr->build_index == 1)
        BuildIndex("idxstkcl");

    return;
}

//=====
//
// Function : LoadCustomer
//=====

void LoadCustomer()
{
    LOADER_TIME_STRUCT customer_time_start;
    LOADER_TIME_STRUCT history_time_start;
    short w_id;
    short d_id;
    DWORD dwThreadID[MAX_CUSTOMER_THREADS];
    HANDLE hThread[MAX_CUSTOMER_THREADS];
    char name[20];
    char buf[250];

    printf("\nLoading customer and history tables...\n");

    // Seed with unique number
    seed(5);

    // Initialize bulk copy
    sprintf(name, "%s..%s", aptr->database, "customer");
    bcp_init(c_dbproc1, name, NULL, "logs\\customer.err", DB_IN);

```

```

    sprintf(name, "%s..%s", aptr->database, "history");
    bcp_init(c_dbproc2, name, NULL, "logs\\history.err", DB_IN);

    customer_rows_loaded = 0;
    history_rows_loaded = 0;

    CustomerBufInit();

    customer_time_start.time_start = (TimeNow() / MILLI);
    history_time_start.time_start = (TimeNow() / MILLI);

    for (w_id = aptr->starting_warehouse; w_id <= aptr-
>num_warehouses; w_id++)
    {
        for (d_id = 1L; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
        {
            CustomerBufLoad(d_id, w_id);

            // Start parallel loading threads here...

            customer_threads_completed=0;

            // Start customer table thread

            printf("...Loading customer table for: d_id = %d,
w_id = %d\n", d_id, w_id);

            hThread[0] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadCustomerTable,
&customer_time_start,
0,
&dwThreadID[0]);

            if (hThread[0] == NULL)
            {
                printf("Error, failed in creating creating
thread = 0.\n");
                exit(-1);
            }

            // Start History table thread

            printf("...Loading history table for: d_id = %d,
w_id = %d\n", d_id, w_id);

            hThread[1] = CreateThread(NULL,
0,
(LPTHREAD_START_ROUTINE) LoadHistoryTable,
&history_time_start,
0,
&dwThreadID[1]);

```

```

        if (hThread[1] == NULL)
        {
            printf("Error, failed in creating creating
thread = 1.\n");
            exit(-1);
        }

        while (customer_threads_completed != 2)
            Sleep(1000L);
    }

    // flush the bulk connection
    bcp_done(c_dbproc1);
    bcp_done(c_dbproc2);

    sprintf(buf,"update customer set c_first = 'C_LOAD = %d' where c_id =
1 and c_w_id = 1 and c_d_id = 1",LOADER_NURAND_C);
    dbcmd(c_dbproc1, buf);
    dbsqlxec(c_dbproc1);
    while (dbresults(c_dbproc1) != NO_MORE_RESULTS);

    dbclose(c_dbproc1);
    dbclose(c_dbproc2);

    printf("Finished loading customer table.\n");

    if (aptr->build_index == 1)
        BuildIndex("idxcuscl");

    if (aptr->build_index == 1)
        BuildIndex("idxcusnc");

    InterlockedIncrement(&main_threads_completed);

return;
}

//=====
//
// Function   : CustomerBufInit
//
//=====
void CustomerBufInit()
{
    int    i;

    for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
    {
        customer_buf[i].c_id = 0;
        customer_buf[i].c_d_id = 0;
        customer_buf[i].c_w_id = 0;

        strcpy(customer_buf[i].c_first,"");
        strcpy(customer_buf[i].c_middle,"");
        strcpy(customer_buf[i].c_last,"");
        strcpy(customer_buf[i].c_street_1,"");

```

```

        strcpy(customer_buf[i].c_street_2,"");
        strcpy(customer_buf[i].c_city,"");
        strcpy(customer_buf[i].c_state,"");
        strcpy(customer_buf[i].c_zip,"");
        strcpy(customer_buf[i].c_phone,"");
        strcpy(customer_buf[i].c_credit,"");

        customer_buf[i].c_credit_lim = 0;
        customer_buf[i].c_discount = (float) 0;
        customer_buf[i].c_balance = 0;
        customer_buf[i].c_ytd_payment = 0;
        customer_buf[i].c_payment_cnt = 0;
        customer_buf[i].c_delivery_cnt = 0;

        strcpy(customer_buf[i].c_data_1,"");
        strcpy(customer_buf[i].c_data_2,"");

        customer_buf[i].h_amount = 0;

        strcpy(customer_buf[i].h_data,"");
    }
}

//=====
//
// Function   : CustomerBufLoad
//
// Fills shared buffer for HISTORY and CUSTOMER
//=====
void CustomerBufLoad(int d_id, int w_id)
{
    long                i;
    CUSTOMER_SORT_STRUCT c[CUSTOMERS_PER_DISTRICT];

    for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
    {
        if (i < 1000)
            LastName(i, c[i].c_last);
        else
            LastName(NURand(255,0,999,LOADER_NURAND_C),
c[i].c_last);

        MakeAlphaString(8,16,FIRST_NAME_LEN, c[i].c_first);

        c[i].c_id = i+1;
    }

    printf("...Loading customer buffer for: d_id = %d, w_id = %d\n",
d_id, w_id);

    for (i=0;i<CUSTOMERS_PER_DISTRICT;i++)
    {

```

```

customer_buf[i].c_d_id = d_id;
customer_buf[i].c_w_id = w_id;
customer_buf[i].h_amount = 10.0;
customer_buf[i].c_ytd_payment = 10.0;
customer_buf[i].c_payment_cnt = 1;
customer_buf[i].c_delivery_cnt = 0;

// Generate CUSTOMER and HISTORY data

customer_buf[i].c_id = c[i].c_id;

strcpy(customer_buf[i].c_first, c[i].c_first);
strcpy(customer_buf[i].c_last, c[i].c_last);

customer_buf[i].c_middle[0] = 'O';
customer_buf[i].c_middle[1] = 'E';

MakeAddress(customer_buf[i].c_street_1,
            customer_buf[i].c_street_2,
            customer_buf[i].c_city,
            customer_buf[i].c_state,
            customer_buf[i].c_zip);

MakeNumberString(16, 16, PHONE_LEN,
customer_buf[i].c_phone);

if (RandomNumber(1L, 100L) > 10)
    customer_buf[i].c_credit[0] = 'G';
else
    customer_buf[i].c_credit[0] = 'B';
customer_buf[i].c_credit[1] = 'C';

customer_buf[i].c_credit_lim = 50000.0;
customer_buf[i].c_discount = ((float) RandomNumber(0L,
5000L)) / 10000.0;
customer_buf[i].c_balance = -10.0;

MakeAlphaString(250, 250, C_DATA_LEN,
customer_buf[i].c_data_1);
MakeAlphaString(50, 250, C_DATA_LEN,
customer_buf[i].c_data_2);

// Generate HISTORY data
MakeAlphaString(12, 24, H_DATA_LEN,
customer_buf[i].h_data);
}
}

//=====
//
// Function   : LoadCustomerTable
//
//=====

void LoadCustomerTable(LOADER_TIME_STRUCT *customer_time_start)
{
    int         i;
    long        c_id;
    short       c_d_id;
    short       c_w_id;

```

```

char          c_first[FIRST_NAME_LEN+1];
char          c_middle[MIDDLE_NAME_LEN+1];
char          c_last[LAST_NAME_LEN+1];
char          c_street_1[ADDRESS_LEN+1];
char          c_street_2[ADDRESS_LEN+1];
char          c_city[ADDRESS_LEN+1];
char          c_state[STATE_LEN+1];
char          c_zip[ZIP_LEN+1];
char          c_phone[PHONE_LEN+1];
char          c_credit[CREDIT_LEN+1];
double        c_credit_lim;
double        c_discount;
double        c_balance;
double        c_ytd_payment;
short         c_payment_cnt;
short         c_delivery_cnt;
char          c_data_1[C_DATA_LEN+1];
char          c_data_2[C_DATA_LEN+1];
char          name[20];
char          c_since[50];

bcp_bind(c_dbproc1, (BYTE *) &c_id,          0, -1,
NULL,0,0, 1);
bcp_bind(c_dbproc1, (BYTE *) &c_d_id,        0, -1,
NULL,0,0, 2);
bcp_bind(c_dbproc1, (BYTE *) &c_w_id,        0, -1,
NULL,0,0, 3);
bcp_bind(c_dbproc1, (BYTE *) c_first,        0, FIRST_NAME_LEN,
NULL,0,0, 4);
bcp_bind(c_dbproc1, (BYTE *) c_middle,       0,
MIDDLE_NAME_LEN,NULL,0,0, 5);
bcp_bind(c_dbproc1, (BYTE *) c_last,         0, LAST_NAME_LEN,
NULL,0,0, 6);
bcp_bind(c_dbproc1, (BYTE *) c_street_1,     0, ADDRESS_LEN,
NULL,0,0, 7);
bcp_bind(c_dbproc1, (BYTE *) c_street_2,     0, ADDRESS_LEN,
NULL,0,0, 8);
bcp_bind(c_dbproc1, (BYTE *) c_city,         0, ADDRESS_LEN,
NULL,0,0, 9);
bcp_bind(c_dbproc1, (BYTE *) c_state,        0, STATE_LEN,
NULL,0,0,10);
bcp_bind(c_dbproc1, (BYTE *) c_zip,          0, ZIP_LEN,
NULL,0,0,11);
bcp_bind(c_dbproc1, (BYTE *) c_phone,        0, PHONE_LEN,
NULL,0,0,12);
bcp_bind(c_dbproc1, (BYTE *) c_since,        0, 50,
NULL,0,SQLCHAR,13);
bcp_bind(c_dbproc1, (BYTE *) c_credit,       0, CREDIT_LEN,
NULL,0,0,14);
bcp_bind(c_dbproc1, (BYTE *) &c_credit_lim,  0, -1,
NULL,0,SQLFLT8,15);
bcp_bind(c_dbproc1, (BYTE *) &c_discount,    0, -1,
NULL,0,SQLFLT8,16);
bcp_bind(c_dbproc1, (BYTE *) &c_balance,     0, -1,
NULL,0,SQLFLT8,17);
bcp_bind(c_dbproc1, (BYTE *) &c_ytd_payment, 0, -1,
NULL,0,SQLFLT8,18);
bcp_bind(c_dbproc1, (BYTE *) &c_payment_cnt, 0, -1,
NULL,0,0,19);
bcp_bind(c_dbproc1, (BYTE *) &c_delivery_cnt,0, -1,
NULL,0,0,20);

```

```

    bcp_bind(c_dbproc1, (BYTE *) c_data_1,      0, C_DATA_LEN,
    NULL,0,0,21);
    bcp_bind(c_dbproc1, (BYTE *) c_data_2,      0, C_DATA_LEN,
    NULL,0,0,22);

    for (i = 0; i < CUSTOMERS_PER_DISTRICT; i++)
    {
        c_id = customer_buf[i].c_id;
        c_d_id = customer_buf[i].c_d_id;
        c_w_id = customer_buf[i].c_w_id;

        strcpy(c_first, customer_buf[i].c_first);
        strcpy(c_middle, customer_buf[i].c_middle);
        strcpy(c_last, customer_buf[i].c_last);
        strcpy(c_street_1, customer_buf[i].c_street_1);
        strcpy(c_street_2, customer_buf[i].c_street_2);
        strcpy(c_city, customer_buf[i].c_city);
        strcpy(c_state, customer_buf[i].c_state);
        strcpy(c_zip, customer_buf[i].c_zip);
        strcpy(c_phone, customer_buf[i].c_phone);
        strcpy(c_credit, customer_buf[i].c_credit);

        CurrentDate(&c_since);

        c_credit_lim = customer_buf[i].c_credit_lim;
        c_discount = customer_buf[i].c_discount;
        c_balance = customer_buf[i].c_balance;
        c_ytd_payment = customer_buf[i].c_ytd_payment;
        c_payment_cnt = customer_buf[i].c_payment_cnt;
        c_delivery_cnt = customer_buf[i].c_delivery_cnt;

        strcpy(c_data_1, customer_buf[i].c_data_1);
        strcpy(c_data_2, customer_buf[i].c_data_2);

        // Send data to server
        if (!bcp_sendrow(c_dbproc1))
            printf("Error, LoadCustomerTable() failed calling
bcp_sendrow(). Check error file.\n");
        customer_rows_loaded++;
        CheckForCommit(c_dbproc1, customer_rows_loaded, "customer",
&customer_time_start->time_start);
    }

    InterlockedIncrement(&customer_threads_completed);
}

//=====
//
// Function : LoadHistoryTable
//
//=====
void LoadHistoryTable(LOADER_TIME_STRUCT *history_time_start)
{
    int i;
    long c_id;
    short c_d_id;
    short c_w_id;

```

```

        double h_amount;
        char h_data[H_DATA_LEN+1];
        char h_date[50];

        bcp_bind(c_dbproc2, (BYTE *) &c_id,      0, -1,      NULL, 0,
0, 1);
        bcp_bind(c_dbproc2, (BYTE *) &c_d_id,    0, -1,      NULL, 0,
0, 2);
        bcp_bind(c_dbproc2, (BYTE *) &c_w_id,    0, -1,      NULL, 0,
0, 3);
        bcp_bind(c_dbproc2, (BYTE *) &c_d_id,    0, -1,      NULL, 0,
0, 4);
        bcp_bind(c_dbproc2, (BYTE *) &c_w_id,    0, -1,      NULL, 0,
0, 5);
        bcp_bind(c_dbproc2, (BYTE *) h_date,     0, 50,      NULL, 0,
SQLCHAR, 6);
        bcp_bind(c_dbproc2, (BYTE *) &h_amount,  0, -1,      NULL, 0,
SQLFLT8, 7);
        bcp_bind(c_dbproc2, (BYTE *) h_data,     0, H_DATA_LEN, NULL, 0,
0, 8);

        for (i = 0; i < CUSTOMERS_PER_DISTRICT; i++)
        {
            c_id = customer_buf[i].c_id;
            c_d_id = customer_buf[i].c_d_id;
            c_w_id = customer_buf[i].c_w_id;
            h_amount = customer_buf[i].h_amount;
            strcpy(h_data, customer_buf[i].h_data);
            CurrentDate(&h_date);

            // send to server
            if (!bcp_sendrow(c_dbproc2))
                printf("Error, LoadHistoryTable() failed calling
bcp_sendrow(). Check error file.\n");
            history_rows_loaded++;
            CheckForCommit(c_dbproc2, history_rows_loaded, "history",
&history_time_start->time_start);
        }

        InterlockedIncrement(&customer_threads_completed);
    }

//=====
//
// Function : LoadOrders
//
//=====
void LoadOrders()
{
    LOADER_TIME_STRUCT orders_time_start;
    LOADER_TIME_STRUCT new_order_time_start;
    LOADER_TIME_STRUCT order_line_time_start;
    short w_id;
    short d_id;
    DWORD dwThreadID[MAX_ORDER_THREADS];

```

```

HANDLE                hThread[MAX_ORDER_THREADS];
char                  name[20];

printf("\nLoading orders...\n");

// seed with unique number
seed(6);

// initialize bulk copy
sprintf(name, "%s..%s", aptr->database, "orders");
bcp_init(o_dbproc1, name, NULL, "logs\\orders.err", DB_IN);

sprintf(name, "%s..%s", aptr->database, "new_order");
bcp_init(o_dbproc2, name, NULL, "logs\\neword.err", DB_IN);

sprintf(name, "%s..%s", aptr->database, "order_line");
bcp_init(o_dbproc3, name, NULL, "logs\\ordline.err", DB_IN);

orders_rows_loaded   = 0;
new_order_rows_loaded = 0;
order_line_rows_loaded = 0;

OrdersBufInit();

orders_time_start.time_start = (TimeNow() / MILLI);
new_order_time_start.time_start = (TimeNow() / MILLI);
order_line_time_start.time_start = (TimeNow() / MILLI);

for (w_id = aptr->starting_warehouse; w_id <= aptr-
>num_warehouses; w_id++)
{
    for (d_id = 1L; d_id <= DISTRICT_PER_WAREHOUSE; d_id++)
    {
        OrdersBufLoad(d_id, w_id);

        // start parallel loading threads here...
        order_threads_completed=0;

        // start Orders table thread
        printf("...Loading Order Table for: d_id = %d, w_id
= %d\n", d_id, w_id);

        hThread[0] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrdersTable,
&orders_time_start,
                                0,
&dwThreadID[0]);

        if (hThread[0] == NULL)
        {
            printf("Error, failed in creating creating
thread = 0.\n");
            exit(-1);
        }
    }
}

```

```

}
// start NewOrder table thread
printf("...Loading New-Order Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
hThread[1] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadNewOrderTable,
&new_order_time_start,
                                0,
&dwThreadID[1]);

if (hThread[1] == NULL)
{
    printf("Error, failed in creating creating
thread = 1.\n");
    exit(-1);
}

// start Order-Line table thread
printf("...Loading Order-Line Table for: d_id = %d,
w_id = %d\n", d_id, w_id);
hThread[2] = CreateThread(NULL,
                                0,
(LPTHREAD_START_ROUTINE) LoadOrderLineTable,
&order_line_time_start,
                                0,
&dwThreadID[2]);

if (hThread[2] == NULL)
{
    printf("Error, failed in creating creating
thread = 2.\n");
    exit(-1);
}

while (order_threads_completed != 3)
    Sleep(1000L);
}

printf("Finished loading orders.\n");
InterlockedIncrement(&main_threads_completed);

return;
}
//=====

```



```

//
// Function   : OrdersBufInit
//
// Clears shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufInit()
{
    int     i;
    int     j;

    for (i=0;i<ORDERS_PER_DISTRICT;i++)
    {
        orders_buf[i].o_id = 0;
        orders_buf[i].o_d_id = 0;
        orders_buf[i].o_w_id = 0;
        orders_buf[i].o_c_id = 0;
        orders_buf[i].o_carrier_id = 0;
        orders_buf[i].o_ol_cnt = 0;
        orders_buf[i].o_all_local = 0;

        for (j=0;j<=14;j++)
        {
            orders_buf[i].o_ol[j].ol = 0;
            orders_buf[i].o_ol[j].ol_i_id = 0;
            orders_buf[i].o_ol[j].ol_supply_w_id = 0;
            orders_buf[i].o_ol[j].ol_quantity = 0;
            orders_buf[i].o_ol[j].ol_amount = 0;
            strcpy(orders_buf[i].o_ol[j].ol_dist_info,"");
        }
    }
}

//=====
//
// Function   : OrdersBufLoad
//
// Fills shared buffer for ORDERS, NEWORDER, and ORDERLINE
//
//=====
void OrdersBufLoad(int d_id, int w_id)
{
    int     cust[ORDERS_PER_DIST+1];
    long    o_id;
    short   ol;

    printf("...Loading Order Buffer for: d_id = %d, w_id = %d\n",
           d_id, w_id);

    GetPermutation(cust, ORDERS_PER_DIST);

    for (o_id=0;o_id<ORDERS_PER_DISTRICT;o_id++)
    {

```

```

// Generate ORDER and NEW-ORDER data

orders_buf[o_id].o_d_id = d_id;
orders_buf[o_id].o_w_id = w_id;
orders_buf[o_id].o_id = o_id+1;
orders_buf[o_id].o_c_id = cust[o_id+1];
orders_buf[o_id].o_ol_cnt = RandomNumber(5L, 15L);

if (o_id < 2100)
{
    orders_buf[o_id].o_carrier_id = RandomNumber(1L,
10L);
    orders_buf[o_id].o_all_local = 1;
}
else
{
    orders_buf[o_id].o_carrier_id = 0;
    orders_buf[o_id].o_all_local = 1;
}

for (ol=0;ol<orders_buf[o_id].o_ol_cnt;ol++)
{
    orders_buf[o_id].o_ol[ol].ol = ol+1;
    orders_buf[o_id].o_ol[ol].ol_i_id =
RandomNumber(1L, MAXITEMS);
    orders_buf[o_id].o_ol[ol].ol_supply_w_id = w_id;
    orders_buf[o_id].o_ol[ol].ol_quantity = 5;
    MakeAlphaString(24, 24, OL_DIST_INFO_LEN,
&orders_buf[o_id].o_ol[ol].ol_dist_info);

    // Generate ORDER-LINE data
    if (o_id < 2100)
    {
        orders_buf[o_id].o_ol[ol].ol_amount = 0;
        // Added to insure ol_delivery_d set
properly during load

        CurrentDate(&orders_buf[o_id].o_ol[ol].ol_delivery_d);
    }
    else
    {
        orders_buf[o_id].o_ol[ol].ol_amount =
RandomNumber(1,999999)/100.0;
        // Added to insure ol_delivery_d set
properly during load

        strcpy(orders_buf[o_id].o_ol[ol].ol_delivery_d,"Dec 31, 1889");
    }
}
}

//=====
//
// Function   : LoadOrdersTable
//
//=====

```

```

void LoadOrdersTable(LOADER_TIME_STRUCT *orders_time_start)
{
    int          i;
    long         o_id;
    short        o_d_id;
    short        o_w_id;
    long         o_c_id;
    short        o_carrier_id;
    short        o_ol_cnt;
    short        o_all_local;
    char         o_entry_d[50];

    // bind ORDER data
    bcp_bind(o_dbproc1, (BYTE *) &o_id,          0, -1, NULL, 0,
0, 1);
    bcp_bind(o_dbproc1, (BYTE *) &o_d_id,        0, -1, NULL, 0,
0, 2);
    bcp_bind(o_dbproc1, (BYTE *) &o_w_id,        0, -1, NULL, 0,
0, 3);
    bcp_bind(o_dbproc1, (BYTE *) &o_c_id,        0, -1, NULL, 0,
0, 4);
    bcp_bind(o_dbproc1, (BYTE *) o_entry_d,      0, 50, NULL, 0,
SQLCHAR, 5);
    bcp_bind(o_dbproc1, (BYTE *) &o_carrier_id,  0, -1, NULL, 0,
0, 6);
    bcp_bind(o_dbproc1, (BYTE *) &o_ol_cnt,      0, -1, NULL, 0,
0, 7);
    bcp_bind(o_dbproc1, (BYTE *) &o_all_local,   0, -1, NULL, 0,
0, 8);

    for (i = 0; i < ORDERS_PER_DISTRICT; i++)
    {
        o_id      = orders_buf[i].o_id;
        o_d_id    = orders_buf[i].o_d_id;
        o_w_id    = orders_buf[i].o_w_id;
        o_c_id    = orders_buf[i].o_c_id;
        o_carrier_id = orders_buf[i].o_carrier_id;
        o_ol_cnt  = orders_buf[i].o_ol_cnt;
        o_all_local = orders_buf[i].o_all_local;
        CurrentDate(&o_entry_d);

        // send data to server
        if (!bcp_sendrow(o_dbproc1))
            printf("Error, LoadOrdersTable() failed calling
bcp_sendrow(). Check error file.\n");
        orders_rows_loaded++;
        // CheckForCommit(o_dbproc1, orders_rows_loaded, "ORDERS",
&orders_time_start->time_start);
    }

    bcp_batch(o_dbproc1);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        bcp_done(o_dbproc1);
        dbcClose(o_dbproc1);

        if (aptr->build_index == 1)
            BuildIndex("idxordc1");
    }
}

```

```

        InterlockedIncrement(&order_threads_completed);
    }

//=====
//
// Function   : LoadNewOrderTable
//
//=====

void LoadNewOrderTable(LOADER_TIME_STRUCT *new_order_time_start)
{
    int          i;
    long         o_id;
    short        o_d_id;
    short        o_w_id;

    // Bind NEW-ORDER data
    bcp_bind(o_dbproc2, (BYTE *) &o_id,          0, -1, NULL, 0, 0, 1);
    bcp_bind(o_dbproc2, (BYTE *) &o_d_id,        0, -1, NULL, 0, 0, 2);
    bcp_bind(o_dbproc2, (BYTE *) &o_w_id,        0, -1, NULL, 0, 0, 3);

    for (i = 2100; i < 3000; i++)
    {
        o_id      = orders_buf[i].o_id;
        o_d_id    = orders_buf[i].o_d_id;
        o_w_id    = orders_buf[i].o_w_id;

        if (!bcp_sendrow(o_dbproc2))
            printf("Error, LoadNewOrderTable() failed calling
bcp_sendrow(). Check error file.\n");
        new_order_rows_loaded++;
        // CheckForCommit(o_dbproc2, new_order_rows_loaded,
"NEW_ORDER", &new_order_time_start->time_start);
    }

    bcp_batch(o_dbproc2);

    if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
    {
        bcp_done(o_dbproc2);
        dbcClose(o_dbproc2);

        if (aptr->build_index == 1)
            BuildIndex("idxnodc1");
    }

    InterlockedIncrement(&order_threads_completed);
}

//=====
//
// Function   : LoadOrderLineTable
//
//=====

void LoadOrderLineTable(LOADER_TIME_STRUCT *order_line_time_start)
{

```

```

    int      i,j;
    long     o_id;
    short    o_d_id;
    short    o_w_id;
    long     ol;
    long     ol_i_id;
    short    ol_supply_w_id;
    short    ol_quantity;
    double   ol_amount;
    short    o_all_local;
    char     ol_dist_info[DIST_INFO_LEN+1];
    char     ol_delivery_d[50];

    // bind ORDER-LINE data
    bcp_bind(o_dbproc3, (BYTE *) &o_id,
1)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &o_d_id,
2)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &o_w_id,
3)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &ol,
4)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &ol_i_id,
5)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &ol_supply_w_id,
6)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) ol_delivery_d,
    NULL, 0, SQLCHAR, 7);
    bcp_bind(o_dbproc3, (BYTE *) &ol_quantity,
8)      0, -1, NULL, 0, 0,
    bcp_bind(o_dbproc3, (BYTE *) &ol_amount,
    SQLFLT8, 9);
    bcp_bind(o_dbproc3, (BYTE *) ol_dist_info,
    NULL, 0, 0, 10);

    for (i = 0; i < ORDERS_PER_DISTRICT; i++)
    {
        o_id = orders_buf[i].o_id;
        o_d_id = orders_buf[i].o_d_id;
        o_w_id = orders_buf[i].o_w_id;

        for (j=0; j < orders_buf[i].o_ol_cnt; j++)
        {
            ol = orders_buf[i].o_ol[j].ol;
            ol_i_id = orders_buf[i].o_ol[j].ol_i_id;
            ol_supply_w_id =
orders_buf[i].o_ol[j].ol_supply_w_id;
            ol_quantity = orders_buf[i].o_ol[j].ol_quantity;
            ol_amount = orders_buf[i].o_ol[j].ol_amount;
            // Changed to insure ol_delivery_d set properly
(now set in OrdersBufLoad)
            // CurrentDate(&ol_delivery_d);

            strcpy(ol_delivery_d,orders_buf[i].o_ol[j].ol_delivery_d);

            strcpy(ol_dist_info,orders_buf[i].o_ol[j].ol_dist_info);

            if (!bcp_sendrow(o_dbproc3))

```

```

                printf("Error, LoadOrderLineTable() failed
calling bcp_sendrow(). Check error file.\n");
                order_line_rows_loaded++;
                // CheckForCommit(o_dbproc3,
order_line_rows_loaded, "ORDER_LINE", &order_line_time_start->time_start);
            }
        }
        bcp_batch(o_dbproc3);

        if ((o_w_id == aptr->num_warehouses) && (o_d_id == 10))
        {
            bcp_done(o_dbproc3);
            dbclose(o_dbproc3);

            if (aptr->build_index == 1)
                BuildIndex("idxodlcl");
        }

        InterlockedIncrement(&order_threads_completed);
    }

//=====
//
// Function : GetPermutation
//
//=====
void GetPermutation(int perm[], int n)
{
    int i, r, t;

    for (i=1;i<=n;i++)
        perm[i] = i;

    for (i=1;i<=n;i++)
    {
        r = RandomNumber(i,n);
        t = perm[i];
        perm[i] = perm[r];
        perm[r] = t;
    }
}

//=====
//
// Function : CheckForCommit
//
//=====
void CheckForCommit(DBPROCESS *dbproc,
int rows_loaded,
char *table_name,
long *time_start)
{

```

```

long      time_end, time_diff;
// commit every "batch" rows
if ( !(rows_loaded % aptr->batch) )
{
    bcp_batch(dbproc);

    time_end = (TimeNow() / MILLI);
    time_diff = time_end - *time_start;

    printf("-> Loaded %ld rows into %s in %ld sec - Total = %d
(%.2f rps)\n",
           aptr->batch,
           table_name,
           time_diff,
           rows_loaded,
           (float) aptr->batch / (time_diff ? time_diff
: 1L));

    *time_start = time_end;
}
return;
}

//=====
//
// Function   : OpenConnections
//
//=====

void OpenConnections()
{
    RETCODE retcode;

    LOGINREC *login;

    login = dblogin();

    retcode = DBSETLUSER(login, aptr->user);
    if (retcode == FAIL)
    {
        printf("DBSETLUSER failed.\n");
    }
    retcode = DBSETLPWD(login, aptr->password);
    if (retcode == FAIL)
    {
        printf("DBSETLPWD failed.\n");
    }

    retcode = DBSETLPACKET(login, (USHORT) aptr->pack_size);
    if (retcode == FAIL)
    {
        printf("DBSETLPACKET failed.\n");
    }

    printf("DB-Library packet size: %ld\n", aptr->pack_size);
}

```

```

// turn connection into a BCP connection
retcode = BCP_SETL(login, TRUE);
if (retcode == FAIL)
{
    printf("BCP_SETL failed.\n");
}

// open connections to SQL Server */
if ((i_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 1 to server %s.\n", aptr->server);
    exit(-1);
}
if ((w_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 2 to server %s.\n", aptr->server);
    exit(-1);
}
if ((w_dbproc2 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 3 to server %s.\n", aptr->server);
    exit(-1);
}
if ((c_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 4 to server %s.\n", aptr->server);
    exit(-1);
}
if ((c_dbproc2 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 5 to server %s.\n", aptr->server);
    exit(-1);
}
if ((o_dbproc1 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 6 to server %s.\n", aptr->server);
    exit(-1);
}
if ((o_dbproc2 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 7 to server %s.\n", aptr->server);
    exit(-1);
}
if ((o_dbproc3 = dbopen(login, aptr->server)) == NULL)
{
    printf("Error on login 8 to server %s.\n", aptr->server);
    exit(-1);
}
}

```

```

//=====
//
// Function name: SQLErrHandler
//
//=====

int SQLErrHandler(SQLCONN *dbproc,
                  int      severity,
                  int      err,
                  int      oserr,
                  char      *dberrstr,
                  char      *oserrstr)
{
    char msg[256];
    FILE *fp1;
    char timebuf[128];
    char datebuf[128];

    _strtime(timebuf);
    _strdate(datebuf);

    sprintf(msg, "%s %s : DBLibrary (%ld) %s\n", datebuf, timebuf,
err, dberrstr);
    printf("%s",msg);

    fp1 = fopen("logs\tpccldr.err","a");
    if (fp1 == NULL)
    {
        printf("Error in opening errorlog file.\n");
    }
    else
    {
        fprintf(fp1, msg);
        fclose(fp1);
    }

    if (oserr != DBNOERR)
    {
        sprintf(msg, "%s %s : OSErrror (%ld) %s\n", datebuf,
timebuf, oserr, oserrstr);
        printf("%s",msg);

        fp1 = fopen("logs\tpccldr.err","a");
        if (fp1 == NULL)
        {
            printf("Error in opening errorlog file.\n");
        }
        else
        {
            fprintf(fp1, msg);
            fclose(fp1);
        }
    }

    if ((dbproc == NULL) || (DBDEAD(dbproc)))
    {
        exit(-1);
    }
}

```

```

return (INT_CANCEL);
}

//=====
//
// Function name: SQLMsgHandler
//
//=====

int SQLMsgHandler(SQLCONN *dbproc,
                  DBINT    msgno,
                  int      msgstate,
                  int      severity,
                  char      *msgtext)
{
    char msg[256];
    FILE *fp1;
    char timebuf[128];
    char datebuf[128];

    if ( (msgno == 5701) || (msgno == 2528) || (msgno == 5703) || (msgno
== 6006) )
    {
        return(INT_CONTINUE);
    }

    if (msgno == 0)
    {
        return(INT_CONTINUE);
    }
    else
    {
        _strtime(timebuf);
        _strdate(datebuf);

        sprintf(msg, "%s %s : SQLServer (%ld) %s\n", datebuf,
timebuf, msgno, msgtext);

        printf("%s",msg);

        fp1 = fopen("logs\tpccldr.err","a");
        if (fp1 == NULL)
        {
            printf("Error in opening errorlog file.\n");
        }
        else
        {
            fprintf(fp1, msg);
            fclose(fp1);
        }

        exit(-1);
    }

    return (INT_CANCEL);
}

```

```

//=====
//
// Function name: CurrentDate
//
//=====
void CurrentDate(char *datetime)
{
    char timebuf[128];
    char datebuf[128];

    _strtime(timebuf);
    _strdate(datebuf);

    sprintf(datetime, "%s %s", datebuf, timebuf);
}

//=====
//
// Function name: BuildIndex
//
//=====
void BuildIndex(char *index_script)
{
    char cmd[256];

    printf("Starting index creation: %s\n",index_script);

    sprintf(cmd, "isql -S%s -U%s -P%s -e -i%s\\%s.sql >>
logs\\%s.out",
            aptr->server,
            aptr->user,
            aptr->password,
            aptr->index_script_path,
            index_script,
            index_script);

    system(cmd);

    printf("Finished index creation: %s\n",index_script);
}

```

## GETARGS.C

```

// TPC-C Benchmark Kit
//
// Module: GETARGS.C
// Author: DamienL

// Includes
#include "tpcc.h"

```

```

//=====
//
// Function name: GetArgsLoader
//
//=====
void GetArgsLoader(int argc, char **argv, TPCCLDR_ARGS *pargs)
{
    int i;
    char *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoader()\n", (int)
GetCurrentThreadId());
#endif

    /* init args struct with some useful values */
    pargs->server = SERVER;
    pargs->user = USER;
    pargs->password = PASSWORD;
    pargs->database = DATABASE;
    pargs->batch = BATCH;
    pargs->num_warehouses = UNDEF;
    pargs->table = NULL;
    pargs->loader_res_file = LOADER_RES_FILE;
    pargs->pack_size = DEFPLDPACKSIZE;
    pargs->starting_warehouse = DEF_STARTING_WAREHOUSE;
    pargs->build_index = BUILD_INDEX;
    pargs->index_script_path = INDEX_SCRIPT_PATH;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsLoaderUsage();

    for (i = 1; i < argc; ++i)
    {
        if (argv[i][0] != '-' && argv[i][0] != '/')
        {
            printf("\nUnrecognized command");
            GetArgsLoaderUsage();
            exit(1);
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case 'h': /* Fall throught */
            case 'H':
                GetArgsLoaderUsage();
                break;

            case 'D':
                pargs->database = ptr+2;
                break;

            case 'P':
                pargs->password = ptr+2;
                break;

```

```

case 'S':
    pargs->server = ptr+2;
    break;

case 'U':
    pargs->user = ptr+2;
    break;

case 'b':
    pargs->batch = atol(ptr+2);
    break;

case 'W':
    pargs->num_warehouses = atol(ptr+2);
    break;

case 's':
    pargs->starting_warehouse = atol(ptr+2);
    break;

case 't':
    pargs->table = ptr+2;
    break;

    case 'f':
        pargs->loader_res_file = ptr+2;
        break;

    case 'p':
        pargs->pack_size = atol(ptr+2);
        break;

    case 'i':
        pargs->build_index = atol(ptr+2);

case 'd':
    pargs->index_script_path = ptr+2;
    break;

default:
    GetArgsLoaderUsage();
    exit(-1);
    break;
}

/* check for required args */
if (pargs->num_warehouses == UNDEF )
{
    printf("Number of Warehouses is required\n");
    exit(-2);
}

return;
}

//=====

```

```

//
// Function name: GetArgsLoaderUsage
//
//=====
void GetArgsLoaderUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsLoaderUsage()\n", (int)
GetCurrentThreadId());
#endif

    printf("TPCCLDR:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-W Number of Warehouses to Load           Required
\n");
    printf("-S Server                               %s\n",
SERVER);
    printf("-U Username                               %s\n",
USER);
    printf("-P Password                               %s\n",
PASSWORD);
    printf("-D Database                               %s\n",
DATABASE);
    printf("-b Batch Size
%d\n", (long) BATCH);
    printf("-p TDS packet size
%d\n", (long) DEFLDPACKSIZE);
    printf("-f Loader Results Output Filename
%s\n", LOADER_RES_FILE);
    printf("-s Starting Warehouse
%d\n", (long) DEF_STARTING_WAREHOUSE);
    printf("-i Build Option (data = 0, data and index = 1)
%d\n", (long) BUILD_INDEX);
    printf("-d Index Script Path
%s\n", INDEX_SCRIPT_PATH);
    printf("-t Table to Load                               all
tables\n");
    printf("    [item|warehouse|customer|orders]\n");

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

//=====
//
// Function name: GetArgsMaster
//
//=====
void GetArgsMaster(int argc, char **argv, MASTER_DATA *pargs)
{
    int    i;

```

```

char      *ptr;

#ifdef DEBUG
printf("[%ld]DBG: Entering GetArgsMaster()\n", (int)
GetCurrentThreadId());
#endif

pargs->server      = SERVER;
pargs->database     = DATABASE;
pargs->admin_database = ADMIN_DATABASE;
pargs->user         = USER;
pargs->password     = PASSWORD;
pargs->ramp_up      = RAMP_UP;
pargs->steady_state = STEADY_STATE;
pargs->ramp_down    = RAMP_DOWN;
pargs->num_users    = NUM_USERS;
pargs->num_warehouses = NUM_WAREHOUSES;
pargs->think_times  = THINK_TIMES;
pargs->display_data  = DISPLAY_DATA;
pargs->deadlock_retry = DEADLOCK_RETRY;
pargs->tran         = TRANSACTION;
pargs->client_mode  = CLIENT_MODE;
pargs->comment      = NULL;
pargs->load_multiplier = DEF_LOAD_MULTIPLIER;
pargs->checkpoint_interval = DEF_CHECKPOINT_INTERVAL;
pargs->first_checkpoint = DEF_FIRST_CHECKPOINT;
pargs->delivery_backoff = DELIVERY_BACKOFF;
pargs->num_deliveries = NUM_DELIVERIES;
pargs->disable_90th   = DISABLE_90TH;
pargs->enable_sqlstat = ENABLE_SQLSTAT;
pargs->resfilename    = RESFILENAME;
pargs->sqlstat_filename = SQLSTAT_FILENAME;
pargs->sqlstat_period  = SQLSTAT_PERIOD;
pargs->shutdown_server = SHUTDOWN_SERVER;
pargs->auto_run        = AUTO_RUN;
pargs->disable_sqlperf = DISABLE_SQLPERF;

/* check for zero command line args */
if ( argc == 1 )
    GetArgsMasterUsage();

for ( i = 1; i < argc; ++i)
{
    if (argv[i][0] != '-' && argv[i][0] != '/')
    {
        printf("\nUnrecognized command");
        GetArgsMasterUsage();
        exit(1);
    }

    ptr = argv[i];

    switch (ptr[1])
    {
        case 'h': /* Fall through */
            GetArgsMasterUsage();
            break;

        case 'S':
            pargs->server = ptr+2;
            break;

```

```

        case 'D':
            pargs->database = ptr+2;
            break;

        case 'A':
            pargs->admin_database = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'P':
            pargs->password = ptr+2;
            break;

        case 'u':
            pargs->ramp_up = atol(ptr+2);
            break;

        case 's':
            pargs->steady_state = atol(ptr+2);
            break;

        case 'd':
            pargs->ramp_down = atol(ptr+2);
            break;

        case 'c':
            pargs->num_users = atol(ptr+2);
            break;

        case 'w':
            pargs->num_warehouses = atol(ptr+2);
            break;

        case 'T':
            pargs->think_times = atol(ptr+2);
            break;

        case 'o':
            pargs->display_data = atol(ptr+2);
            break;

        case 'm':
            pargs->load_multiplier = atof(ptr+2);
            break;

        case 'f':
            pargs->first_checkpoint = atol(ptr+2);
            break;

        case 'i':
            pargs->checkpoint_interval = atol(ptr+2);
            break;

        case 'C':
            pargs->comment = ptr+2;
            break;

```



```

case 'B':
    pargs->client_mode = atol(ptr+2);
    break;

case 'n':
    pargs->num_deliveries = atol(ptr+2);
    break;

case 'b':
    pargs->delivery_backoff = atol(ptr+2);
    break;

case 'r':
    pargs->deadlock_retry = (short) atol(ptr+2);
    break;

case 't':
    pargs->tran = atol(ptr+2);
    break;

case 'E':
    pargs->enable_sqlstat = atol(ptr+2);
    break;

case 'e':
    pargs->sqlstat_filename = ptr+2;
    break;

case 'g':
    pargs->shutdown_server = atol(ptr+2);
    break;

case 'F':
    pargs->resfilename = ptr+2;
    break;

case 'N':
    pargs->disable_90th = atol(ptr+2);
    break;

case 'a':
    pargs->auto_run = atol(ptr+2);
    break;

case 'q':
    pargs->disable_sqlperf = atol(ptr+2);
    break;

case 'W':
    pargs->sqlstat_period = atol(ptr+2);
    break;

default:
    GetArgsMasterUsage();
    exit(-1);
    break;
}

return;

```

```

}
//=====
//
// Function name: GetArgsMasterUsage
//
//=====
void GetArgsMasterUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsMasterUsage()\n", (int)
GetCurrentThreadId());
#endif

    printf("MASTER:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Server
%s\n", SERVER);
    printf("-D Database
%s\n", DATABASE);
    printf("-A Admin Database
%s\n", ADMIN_DATABASE);
    printf("-U Username
%s\n", USER);
    printf("-P Password
%s\n", PASSWORD);
    printf("-u Ramp Up Time (seconds)
%ld\n", (long) RAMP_UP);
    printf("-s Steady State Time (seconds)
%ld\n", (long) STEADY_STATE);
    printf("-d Ramp Down Time (seconds)
%ld\n", (long) RAMP_DOWN);
    printf("-c Number of Users
%ld\n", (long) NUM_USERS);
    printf("-w Number of Warehouses
%ld\n", (long) NUM_WAREHOUSES);
    printf("-f First Checkpoint (seconds)
%ld\n", (long) DEF_FIRST_CHECKPOINT);
    printf("-i Checkpoint Interval (seconds)
%ld\n", (long) DEF_CHECKPOINT_INTERVAL);
    printf("-B Client mode (TPC-C Scaled = 0, TPC-C Batch = 1)
%ld\n", (long) CLIENT_MODE);
    printf("-n Number of Delivery Threads per Client Driver
%ld\n", (long) NUM_DELIVERIES);
    printf("-b Delivery Queue Backoff Delay (seconds)
%ld\n", (long) DELIVERY_BACKOFF);

    printf("-r Deadlock Retries
%ld\n", (long) DEADLOCK_RETRY);
    printf("-T Use Think Times (no = 0, yes = 1)
%ld\n", (long) THINK_TIMES);
    printf("-m Think Time Load Multiplier
%0.4f\n", DEF_LOAD_MULTIPLIER);

```

```

        printf("-o Display Data to Console (no = 0, yes = 1)
%ld\n", (long) DISPLAY_DATA);
        printf("-t Transaction (0, 1, 2, 3, 4, 5)
%ld\n", (long) TRANSACTION);

        printf("-N Disable 90th Per. Calc. (no = 0, yes = 1)
%ld\n", (long) DISABLE_90TH);
        printf("-E Enable Steady State Sqlstats Collection (no = 0, yes =
1) %ld\n", (long) ENABLE_SQLSTAT);
        printf("-W Sqlstats Collection Period (seconds)
%ld\n", (long) SQLSTAT_PERIOD);
        printf("-e Sqlstats File Name
%s\n", SQLSTAT_FILENAME);
        printf("-g Shutdown SQL Server at End of Test (no = 0, yes = 1)
%ld\n", (long) SHUTDOWN_SERVER);
        printf("-F Result File Name
%s\n", RESFILENAME);
        printf("-a Automated Test Run (no = 0, yes = 1)
%ld\n", (long) AUTO_RUN);
        printf("-C Comment to Include in Result File
None\n");
        printf("\nNote: Command line switches are case sensitive.\n");

        exit(0);
}

//=====
//
// Function name: GetArgsClient
//
//=====

void GetArgsClient(int argc, char **argv, GLOBAL_CLIENT_DATA *pClient)
{
    int        i;
    char       *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsClient()\n", (int)
GetCurrentThreadId());
#endif

    pClient->num_threads        = NUM_THREADS;
    pClient->server              = SERVER;
    pClient->database            = DATABASE;
    pClient->admin_database      = ADMIN_DATABASE;
    pClient->user                = USER;
    pClient->password            = PASSWORD;
    pClient->pack_size           = (long) DEFCLPCKSIZE;
    pClient->synch_servername    = SYNCH_SERVERNAME;
    pClient->disable_delivery_resfiles = DISABLE_DELIVERY_RESFILES;
    pClient->enable_qj           = ENABLE_QJ;

    /* check for 1 or more command line args */
    if (argc != 1)
    {
        for (i = 1; i < argc; ++i)
        {
            if (argv[i][0] != '-' && argv[i][0] != '/')
            {

```

```

                printf("\nUnrecognized command");
                GetArgsClientUsage();
                exit(1);
            }

            ptr = argv[i];

            switch (ptr[1])
            {
                case 'S':
                    pClient->server = ptr+2;
                    break;

                case 'D':
                    pClient->database = ptr+2;
                    break;

                case 'A':
                    pClient->admin_database = ptr+2;
                    break;

                case 'U':
                    pClient->user = ptr+2;
                    break;

                case 'P':
                    pClient->password = ptr+2;
                    break;

                case 'c':
                    pClient->num_threads = atoi(ptr+2);
                    break;

                case 'p':
                    pClient->pack_size = atoi(ptr+2);
                    break;

                case 'd':
                    pClient->disable_delivery_resfiles =
                    atoi(ptr+2);
                    break;

                case 's':
                    pClient->synch_servername = ptr+2;
                    break;

                case 'q':
                    pClient->enable_qj = atoi(ptr+2);
                    break;

                default:
                    GetArgsClientUsage();
                    exit(-1);
                    break;
            }
        }

        return;
    }
}

```

```

//=====
//
// Function name: GetArgsClientUsage
//
//=====
void GetArgsClientUsage()
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsClientUsage()\n", (int)
GetCurrentThreadId());
#endif

    printf("CLIENT:\n\n");
    printf("Parameter
Default\n");
    printf("-----
-\n");
    printf("-S Server                %s\n",
SERVER);
    printf("-D Database                %s\n",
DATABASE);
    printf("-A Admin Database            %s\n",
ADMIN_DATABASE);
    printf("-U Username                %s\n",
USER);
    printf("-P Password                %s\n",
PASSWORD);
    printf("-c Number of User Connections
%ld\n", (long) NUM_THREADS);
    printf("-p TDS Packet Size
%ld\n", (long) DEFCLPACKSIZE);
    printf("-d Disable Delivery Result Files (no = 0, yes = 1)
%ld\n", (long) DISABLE_DELIVERY_RESFILES);
    printf("-s Master Driver Servername
SYNCH_SERVERNAME)                %s\n",

    printf("\nNote:  Command line switches are case sensitive.\n");

    exit(0);
}

//=====
//
// Function name: GetArgsDelivery
//
//=====
void GetArgsDelivery(int argc, char **argv, DELIVERY_ARGS *pDelivery)
{
    int        i;
    char       *ptr;

#ifdef DEBUG
    printf("[%ld]DBG: Entering GetArgsDelivery()\n", (int)
GetCurrentThreadId());
#endif

```

```

pDelivery->pipe_num = 0;

/* check for 1 or more command line args */
if ( argc != 1 )
{
    for ( i = 1; i < argc; ++i)
    {
        if (argv[i][0] != '-' && argv[i][0] != '/')
        {
            printf("\nUnrecognized command");
            GetArgsClientUsage();
            exit(1);
        }

        ptr = argv[i];

        switch (ptr[1])
        {
            case 'p':
                pDelivery->pipe_num = (long)
                atol(ptr+2);
                break;

            default:
                printf("ERROR:  No pipe number
                specified.");
                exit(-1);
                break;
        }
    }

    return;
}

//=====
//
// Function name: GetArgsSQLStat
//
//=====
void GetArgsSQLStat(int argc, char **argv, SQLSTAT_ARGS *pargs)
{
    int        i;
    char       *ptr;

    /* init args struct with some useful values */
    pargs->server        = SERVER;
    pargs->user          = USER;
    pargs->password      = PASSWORD;
    pargs->admin_database = ADMIN_DATABASE;
    pargs->sqlstat_filename = SQLSTAT_FILENAME;
    pargs->run_id        = UNDEF;

    /* check for zero command line args */
    if ( argc == 1 )
        GetArgsSQLStatUsage();

    for ( i = 1; i < argc; ++i)

```

```

{
    if (argv[i][0] != '-' && argv[i][0] != '/')
    {
        printf("\nUnrecognized command");
        GetArgsSQLStatUsage();
        exit(1);
    }

    ptr = argv[i];

    switch (ptr[1])
    {
        case 'S':
            pargs->server = ptr+2;
            break;

        case 'U':
            pargs->user = ptr+2;
            break;

        case 'P':
            pargs->password = ptr+2;
            break;

        case 'A':
            pargs->admin_database = ptr+2;
            break;

            case 'i':
                pargs->run_id = atol(ptr+2);
                break;

            case 'f':
                pargs->sqlstat_filename = ptr+2;
                break;

        default:
            GetArgsSQLStatUsage();
            exit(-1);
            break;
    }
}

/* check for required args */
if (pargs->run_id == UNDEF )
{
    printf("Error, Run ID is required.\n");
    exit(-2);
}

return;
}

//=====
//
// Function name: GetArgsSQLStatUsage
//
//=====

```

```

void GetArgsSQLStatUsage()
{
    printf("SQLSTAT:\n\n");
    printf("Parameter
Default\n");
    printf("-----\n");
    printf("-S Server                %s\n",
SERVER);
    printf("-U Username                %s\n",
USER);
    printf("-P Password                %s\n",
PASSWORD);
    printf("-A Admin Database          %s\n",
ADMIN_DATABASE);
    printf("-i Run ID
(required)\n");
    printf("-f Statistics Result file
%s\n", SQLSTAT_FILENAME);

    printf("\nNote: Command line switches are case sensitive.\n");

    exit(0);
}

```

## RANDOM.C

```

/* FILE: RANDOM.C
 * Microsoft TPC-C Kit Ver. 3.00.000
 * Audited 08/23/96, By Francois Raab
 *
 * Copyright Microsoft, 1996
 *
 * PURPOSE: Random number generation functions for Microsoft
TPC-C Benchmark Kit
 * Author: Damien Lindauer
 * damienl@Microsoft.com
 */

// Includes
#include "tpcc.h"
#include "math.h"

// Defines
#define A 16807
#define M 2147483647
#define Q 127773 /* M div A */
#define R 2836 /* M mod A */
#define Thread __declspec(thread)

// Globals
long Thread Seed = 0; /* thread local seed */

/*****
 *
 *
 */

```

```

* random -
*
* Implements a GOOD pseudo random number generator. This generator
*
* will/should? run the complete period before repeating.
*
*
* Copied from:
*
* Random Numbers Generators: Good Ones Are Hard to Find.
*
* Communications of the ACM - October 1988 Volume 31 Number 10
*
*
* Machine Dependencies:
*
* long must be 2 ^ 31 - 1 or greater.
*
*
*****
/*****
* seed - load the Seed value used in irand and drand. Should be used
before *
* first call to irand or drand.
*
*****
*****/

void seed(long val)
{
#ifdef DEBUG
printf("[%ld]DBG: Entering seed()...\n", (int) GetCurrentThreadId());
printf("Old Seed %ld New Seed %ld\n",Seed, val);
#endif

if ( val < 0 )
val = abs(val);

Seed = val;
}

/*****
*****/
*
*
* irand - returns a 32 bit integer pseudo random number with a period of
*
* 1 to 2 ^ 32 - 1.
*
*

```

```

* parameters:
*
* none.
*
*
* returns:
*
* 32 bit integer - defined as long ( see above ).
*
*
* side effects:
*
* seed get recomputed.
*
*****
*****/

long irand()
{
register long s; /* copy of seed */
register long test; /* test flag */
register long hi; /* tmp value for speed */
register long lo; /* tmp value for speed */

#ifdef DEBUG
printf("[%ld]DBG: Entering irand()...\n", (int) GetCurrentThreadId());
#endif

s = Seed;
hi = s / Q;
lo = s % Q;

test = A * lo - R * hi;
if ( test > 0 )
Seed = test;

else
Seed = test + M;

return( Seed );
}

/*****
*****/
*
*
* drand - returns a double pseudo random number between 0.0 and 1.0.
*
* See irand.
*
*****
*****/
double drand()
{
#ifdef DEBUG
printf("[%ld]DBG: Entering drand()...\n", (int) GetCurrentThreadId());
#endif

```

```

    return( (double)irand() / 2147483647.0);
}

//=====
// Function   : RandomNumber
//
// Description:
//=====
long RandomNumber(long lower, long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int)
GetCurrentThreadId());
#endif

    if ( upper == lower ) /* pgd 08-13-96 perf enhancement */
        return lower;

    upper++;

    if ( upper <= lower )
        rand_num = upper;
    else
        rand_num = lower + irand() % (upper - lower); /* pgd 08-13-
96 perf enhancement */

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
(int) GetCurrentThreadId(), lower, upper,
rand_num);
#endif

    return rand_num;
}

#if 0
//Original code pgd 08/13/96
long RandomNumber(long lower,
                  long upper)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering RandomNumber()...\n", (int)
GetCurrentThreadId());
#endif

    upper++;

    if ((upper <= lower))
        rand_num = upper;
    else

```

```

        rand_num = lower + irand() % ((upper > lower) ? upper -
lower : upper);
#endif

#ifdef DEBUG
    printf("[%ld]DBG: RandomNumber between %ld & %ld ==> %ld\n",
(int) GetCurrentThreadId(), lower, upper,
rand_num);
#endif

    return rand_num;
}
#endif

//=====
// Function   : NURand
//
// Description:
//=====
long NURand(int iConst,
            long x,
            long y,
            long C)
{
    long rand_num;

#ifdef DEBUG
    printf("[%ld]DBG: Entering NURand()...\n", (int)
GetCurrentThreadId());
#endif

    rand_num = (((RandomNumber(0,iConst) | RandomNumber(x,y)) + C) % (y-
x+1))+x;

#ifdef DEBUG
    printf("[%ld]DBG: NURand: num = %d\n", (int) GetCurrentThreadId(),
rand_num);
#endif

    return rand_num;
}

UTIL.C

// TPC-C Benchmark Kit
//
// Module:  UTIL.C
// Author:  DamienL

// Includes
#include "tpcc.h"

//=====
//
// Function name: UtilSleep

```

```

//
//=====
void UtilSleep(long delay)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilSleep()\n", (int)
GetCurrentThreadId());
#endif

#ifdef DEBUG
    printf("[%ld]DBG: Sleeping for %ld seconds...\n", (int)
GetCurrentThreadId(), delay);
#endif

    Sleep(delay * 1000);
}

//=====
//
// Function name: UtilSleep
//
//=====

void UtilSleepMs(long delay)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilSleepMs()\n", (int)
GetCurrentThreadId());
#endif

#ifdef DEBUG
    printf("[%ld]DBG: Sleeping for %ld milliseconds...\n", (int)
GetCurrentThreadId(), delay);
#endif

    Sleep(delay);
}

//=====
//
// Function name: UtilPrintNewOrder
//
//=====
void UtilPrintNewOrder(NEW_ORDER_DATA *pNewOrder)
{
    int i;

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintNewOrder()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

```

```

printf("\n[%04ld]\tNewOrder Transaction\n\n", (int)
GetCurrentThreadId());

printf("Warehouse: %ld\n"
        "District: %ld\n"
        "Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n\n"
        "Customer Number: %ld\n"
        "Customer Name: %s\n"
        "Customer Credit: %s\n"
        "Cusotmer Discount: %02.2f%%\n\n"
        "Order Number: %ld\n"
        "Warehouse Tax: %02.2f%%\n"
        "District Tax: %02.2f%%\n"
        "Number of Order Lines: %ld\n\n",
        (int) pNewOrder->w_id,
        (int) pNewOrder->d_id,
        (char *) pNewOrder->o_entry_d.month,
        (char *) pNewOrder->o_entry_d.day,
        (char *) pNewOrder->o_entry_d.year,
        (char *) pNewOrder->o_entry_d.hour,
        (char *) pNewOrder->o_entry_d.minute,
        (char *) pNewOrder->o_entry_d.second,
        (int) pNewOrder->c_id,
        (char *) pNewOrder->c_last,
        (char *) pNewOrder->c_credit,
        (float) pNewOrder->c_discount,
        (int) pNewOrder->o_id,
        (float) pNewOrder->w_tax,
        (float) pNewOrder->d_tax,
        (int) pNewOrder->o_ol_cnt);

Price    printf("Supp_W Item_Id Item Name                Qty Stock B/G
Amount   \n");
printf("-----");

for (i=0;i < pNewOrder->o_ol_cnt;i++)
{
    printf("%04ld %06ld %24s %02ld %03ld %1s %8.2f
%9.2f\n",
        (int) pNewOrder->Ol[i].ol_supply_w_id,
        (int) pNewOrder->Ol[i].ol_i_id,
        (char *) pNewOrder->Ol[i].ol_i_name,
        (int) pNewOrder->Ol[i].ol_quantity,
        (int) pNewOrder->Ol[i].ol_stock,
        (char *) pNewOrder->Ol[i].ol_brand_generic,
        (float) pNewOrder->Ol[i].ol_i_price,
        (float) pNewOrder->Ol[i].ol_amount);
}

printf("\nTotal: $%05.2f\n\n",
        (float) pNewOrder->total_amount);

printf("Execution Status: %s\n\n",
        (char *) pNewOrder->execution_status);

LeaveCriticalSection(&ConsoleCritSec);
}

```

```

//=====
//
// Function name: UtilPrintPayment
//
//=====

void UtilPrintPayment(PAYMENT_DATA *pPayment)
{
    char    tmp_data[201];
    char    data_line_1[51];
    char    data_line_2[51];
    char    data_line_3[51];
    char    data_line_4[51];

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintPayment()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tPayment Transaction\n\n", (int)
GetCurrentThreadId());

    printf("Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n\n",
(int)    pPayment->h_date.month,
(int)    pPayment->h_date.day,
(int)    pPayment->h_date.year,
(int)    pPayment->h_date.hour,
(int)    pPayment->h_date.minute,
(int)    pPayment->h_date.second);

    printf("Warehouse: %ld\n"
"District: %ld\n\n",
(int)    pPayment->w_id,
(int)    pPayment->d_id);

    printf("Warehouse Address Street 1: %s\n"
"Warehouse Address Street 2: %s\n",
(char *) pPayment->w_street_1,
(char *) pPayment->w_street_2);

    printf("Warehouse Address City: %s\n"
"Warehouse Address State: %s\n"
"Warehouse Address Zip: %s\n\n",
(char *) pPayment->w_city,
(char *) pPayment->w_state,
(char *) pPayment->w_zip);

    printf("District Address Street 1: %s\n"
"District Address Street 2: %s\n",
(char *) pPayment->d_street_1,
(char *) pPayment->d_street_2);

    printf("District Address City: %s\n"
"District Address State: %s\n"
"District Address Zip: %s\n\n",
(char *) pPayment->d_city,
(char *) pPayment->d_state,

```

```

(char *) pPayment->d_zip);

printf("Customer Number: %ld\n"
"Customer Warehouse: %ld\n"
"Customer District: %ld\n",
(int)    pPayment->c_id,
(int)    pPayment->c_w_id,
(int)    pPayment->c_d_id);

printf("Customer Name: %s %s %s\n"
"Customer Since: %02ld-%02ld-%04ld\n",
(char *) pPayment->c_first,
(char *) pPayment->c_middle,
(char *) pPayment->c_last,
(int)    pPayment->c_since.month,
(int)    pPayment->c_since.day,
(int)    pPayment->c_since.year);

printf("Customer Address Street 1: %s\n"
"Customer Address Street 2: %s\n"
"Customer Address City: %s\n"
"Customer Address State: %s\n"
"Customer Address Zip: %s\n"
"Customer Phone Number: %s\n\n"
"Customer Credit: %s\n"
"Customer Discount: %02.2f%%\n",
(char *) pPayment->c_street_1,
(char *) pPayment->c_street_2,
(char *) pPayment->c_city,
(char *) pPayment->c_state,
(char *) pPayment->c_zip,
(char *) pPayment->c_phone,
(char *) pPayment->c_credit,
(double) pPayment->c_discount);

printf("Amount Paid: $%04.2f\n"
"New Customer Balance: $%10.2f\n",
(float)  pPayment->h_amount,
(double) pPayment->c_balance);

printf("Credit Limit: $%10.2f\n\n",
(double) pPayment->c_credit_lim);

if (strcmp(pPayment->c_data, " ") != 0)
{
    strcpy(tmp_data, pPayment->c_data);
    strncpy(data_line_1, tmp_data, 50);    data_line_1[50] =
'\0';
    strncpy(data_line_2, &tmp_data[50], 50); data_line_2[50] =
'\0';
    strncpy(data_line_3, &tmp_data[100], 50); data_line_3[50] =
'\0';
    strncpy(data_line_4, &tmp_data[150], 50); data_line_4[50] =
'\0';
}
else
{
    strcpy(data_line_1, " "); strcpy(data_line_2, " ");
    strcpy(data_line_3, " "); strcpy(data_line_4, " ");
}

```



```

printf("
-----\n");
printf("Customer Data: |%50s|\n", data_line_1);
printf("          |%50s|\n", data_line_2);
printf("          |%50s|\n", data_line_3);
printf("          |%50s|\n", data_line_4);
printf("
-----\n\n");

printf("Execution Status: %s\n\n",
      (char *) pPayment->execution_status);

LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintOrderStatus
//
//=====

void UtilPrintOrderStatus(ORDER_STATUS_DATA *pOrderStatus)
{
    int i;

#ifdef DEBUG
    printf("[%d]DBG: Entering UtilPrintOrderStatus()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tOrder-Status Transaction\n\n", (int)
GetCurrentThreadId());

    printf("Warehouse: %ld\n"
          "District: %ld\n\n",
          (int) pOrderStatus->w_id,
          (int) pOrderStatus->d_id);

    printf("Customer Number: %ld\n"
          "Customer Name: %s %s %s\n\n",
          (int) pOrderStatus->c_id,
          (char *) pOrderStatus->c_first,
          (char *) pOrderStatus->c_middle,
          (char *) pOrderStatus->c_last);

    printf("Customer Balance: $%5.2f\n\n",
          (double) pOrderStatus->c_balance);

    printf("Order Number: %ld\n"
          "Entry Date: %02ld/%02ld/%04ld %02ld:%02ld:%02ld\n"
          "Carrier Number: %ld\n\n"
          "Number of order lines: %ld\n\n",
          (int) pOrderStatus->o_id,
          (int) pOrderStatus->o_entry_d.month,
          (int) pOrderStatus->o_entry_d.day,

```

```

          (int) pOrderStatus->o_entry_d.year,
          (int) pOrderStatus->o_entry_d.hour,
          (int) pOrderStatus->o_entry_d.minute,
          (int) pOrderStatus->o_entry_d.second,
          (int) pOrderStatus->o_carrier_id,
          (int) pOrderStatus->o_ol_cnt);

    printf ("Supply-W      Item-Id      Delivery-Date      Qty      Amount      \n");
    printf ("-----
-----
-----
-----
-----
\n");

    for (i=0;i < pOrderStatus->o_ol_cnt; i++)
    {
        printf("%04ld          %06ld          %02ld/%02ld/%04ld
%02ld          %9.2f\n",
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_supply_w_id,
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_i_id,
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.month,
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.day,
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_delivery_d.year,
              (int) pOrderStatus-
>OlOrderStatusData[i].ol_quantity,
              (double) pOrderStatus-
>OlOrderStatusData[i].ol_amount);
    }

    if (pOrderStatus->o_ol_cnt == 0)
        printf("\nNo Order-Status items.\n\n");

    printf("\nExecution Status: %s\n\n",
          (char *) pOrderStatus->execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintDelivery
//
//=====

void UtilPrintDelivery(DELIVERY_DATA *pQueuedDelivery)
{
#ifdef DEBUG
    printf("[%d]DBG: Entering UtilPrintDelivery()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tDelivery Transaction\n\n", (int)
GetCurrentThreadId());

```

```

    printf("Warehouse: %ld\n", (int) pQueuedDelivery->w_id);

    printf("Carrier Number: %ld\n\n", (int) pQueuedDelivery-
>o_carrier_id);

    printf("Execution Status: %s\n\n", (char *) pQueuedDelivery-
>execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilPrintStockLevel
//
//=====

void UtilPrintStockLevel(STOCK_LEVEL_DATA *pStockLevel)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilPrintStockLevel()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&ConsoleCritSec);

    printf("\n[%04ld]\tStock-Level Transaction\n\n", (int)
GetCurrentThreadId());

    printf("Warehouse: %ld\nDistrict: %ld\n",
(int) pStockLevel->w_id,
(int) pStockLevel->d_id);

    printf("Stock Level Threshold: %ld\n\n", (int) pStockLevel-
>thresh_hold);

    printf("Low Stock Count: %ld\n\n", (int) pStockLevel->low_stock);

    printf("Execution Status: %s\n\n", (char *) pStockLevel-
>execution_status);

    LeaveCriticalSection(&ConsoleCritSec);
}

//=====
//
// Function name: UtilError
//
//=====

void UtilError(long threadid, char * header, char *msg)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilError()\n", (int)
GetCurrentThreadId());
#endif

```

```

    printf("[%ld] %s: %s\n", (int) threadid, header, msg);
}

//=====
//
// Function name: UtilFatalError
//
//=====

void UtilFatalError(long threadid, char * header, char *msg)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilFatalError()\n", (int)
GetCurrentThreadId());
#endif

    printf("[Thread: %ld]... %s: %s\n", (int) threadid, header, msg);
    exit(-1);
}

//=====
//
// Function name: UtilStrCpy
//
//=====

void UtilStrCpy(char * pDest, char * pSrc, int n)
{
#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilStrCpy()\n", (int)
GetCurrentThreadId());
#endif

    strncpy(pDest, pSrc, n);
    pDest[n] = '\0';
}

#ifdef USE_CONMON
//=====
//
// Function name: WriteConsoleString
//
//=====

void WriteConsoleString(HANDLE hConMon, char *str, short x, short y, short
color, BOOL pad)
{
    COORD   dwWriteCoord = {0, 0};
    DWORD   cCharsWritten;
    LPVOID   dummy;
    int     len, i;

#ifdef DEBUG
    printf("[%ld]DBG: Entering WriteConsoleString()\n", (int)
GetCurrentThreadId());
#endif

    dwWriteCoord.X = x;

```

```

dwWriteCoord.Y = y;
if (pad)
{
    len = strlen(str);
    if (len < CON_LINE_SIZE)
    {
        for(i=1;i<CON_LINE_SIZE-len;i++)
        {
            strcat(str, " ");
        }
    }
}

EnterCriticalSection(&ConsoleCritSec);

switch (color)
{
    case YELLOW:
        SetConsoleTextAttribute(hConMon,
            FOREGROUND_INTENSITY | FOREGROUND_GREEN |
FOREGROUND_RED | BACKGROUND_BLUE);
        break;

    case RED:
        SetConsoleTextAttribute(hConMon,
            FOREGROUND_INTENSITY | FOREGROUND_RED |
BACKGROUND_BLUE);
        break;

    case GREEN:
        SetConsoleTextAttribute(hConMon,
            FOREGROUND_INTENSITY | FOREGROUND_GREEN |
BACKGROUND_BLUE);
        break;
}

SetConsoleCursorPosition(hConMon, dwWriteCoord);
WriteConsole(hConMon, str, strlen(str), &cCharsWritten, dummy);

LeaveCriticalSection(&ConsoleCritSec);
}
#endif

//=====
//
// Function name: AddDeliveryQueueNode
//
//=====

BOOL AddDeliveryQueueNode(DELIVERY_PTR node_to_add)
{
    DELIVERY_PTR    local_node;
#ifdef DEBUG
    DELIVERY_PTR    ptrtmp;
    short           i;
#endif

```

```

        EnterCriticalSection(&QueuedDeliveryCritSec);

        if ((local_node = malloc(sizeof(struct delivery_node)) ) == NULL)
        {
            printf("ERROR:  problem allocating memory for delivery
queue.\n");
            exit(-1);
        }
        else
        {
            memcpy(local_node, node_to_add, sizeof (struct
delivery_node));

            if (queued_delivery_cnt == 0)
            {
                delivery_head = local_node;
                delivery_head->next_delivery = NULL;
                delivery_tail = delivery_head;
            }
            else
            {
                local_node->next_delivery = NULL;
                delivery_tail->next_delivery = local_node;
                delivery_tail = local_node;
            }

            queued_delivery_cnt++;

#ifdef DEBUG
            i=0;
            printf("Add to delivery list: %ld\n",queued_delivery_cnt);
            ptrtmp=delivery_head;
            while (ptrtmp != NULL)
            {
                i++;
                printf("%ld - w_id %ld - o_carrier_id %ld - queue_time
%d/%d/%d %d:%d:%d:%d\n",
                    i, ptrtmp->w_id, ptrtmp->o_carrier_id,
ptrtmp->queue_time.wMonth,
ptrtmp->queue_time.wDay,
ptrtmp->queue_time.wYear,
ptrtmp->queue_time.wHour,
ptrtmp->queue_time.wMinute,
ptrtmp->queue_time.wSecond,
ptrtmp->queue_time.wMilliseconds);

                ptrtmp=ptrtmp->next_delivery;
            }
#endif

            LeaveCriticalSection(&QueuedDeliveryCritSec);

            return TRUE;
        }
}

//=====

```

```

//
// Function name: GetDeliveryQueueNode
//
//=====
BOOL GetDeliveryQueueNode (DELIVERY_PTR node_to_get)
{
    DELIVERY_PTR    local_node;
    BOOL            rc;
#ifdef DEBUG
    DELIVERY_PTR    ptrtmp;
    short           i;
#endif

    EnterCriticalSection(&QueuedDeliveryCritSec);

    if (queued_delivery_cnt == 0)
    {
#ifdef DEBUG
        printf("No delivery nodes found.\n");
#endif
        rc = FALSE;
    }
    else
    {
        memcpy(node_to_get, delivery_head, sizeof(struct
delivery_node));

        if (queued_delivery_cnt == 1)
        {
            free(delivery_head);
            delivery_head = NULL;
            queued_delivery_cnt = 0;
        }
        else
        {
            local_node = delivery_head;
            delivery_head = delivery_head->next_delivery;
            free(local_node);
            queued_delivery_cnt--;
        }
    }

#ifdef DEBUG
    i=0;
    printf("Get from delivery list:
%d\n", queued_delivery_cnt);
    ptrtmp=delivery_head;
    while (ptrtmp != NULL)
    {
        i++;
        printf("%ld - w_id %ld - o_carrier_id %ld -
queue_time %d/%d/%d %d:%d:%d:%d\n",
>o_carrier_id,
                i, ptrtmp->w_id, ptrtmp->
                ptrtmp->queue_time.wMonth,
                ptrtmp->queue_time.wDay,
                ptrtmp->queue_time.wYear,
                ptrtmp->queue_time.wHour,

```

```

                ptrtmp->queue_time.wMinute,
                ptrtmp->queue_time.wSecond,
                ptrtmp->queue_time.wMilliseconds);
        ptrtmp=ptrtmp->next_delivery;
    }
}

rc = TRUE;
}

LeaveCriticalSection(&QueuedDeliveryCritSec);

return rc;
}

//=====
//
// Function name: WriteDeliveryString
//
//=====
void WriteDeliveryString(char buf[255])
{
    DWORD    bytesWritten;
    DWORD    retCode;

#ifdef DEBUG
    printf("[%ld]DBG: Entering UtilDeliveryMsg()\n", (int)
GetCurrentThreadId());
#endif

    EnterCriticalSection(&WriteDeliveryCritSec);

    retCode = WriteFile (hDeliveryMonPipe, buf, PLEASE_WRITE,
&bytesWritten, NULL);

    LeaveCriticalSection(&WriteDeliveryCritSec);
}

```

## **Appendix C - Tunable Parameters**

### **Microsoft Windows NT 4.0 Configuration Parameters**

There were no Windows NT Registry parameters that were changed from their default settings. The following services were disabled in the Windows NT Control Panel/ Services on the Server:

- License Logging Service
- NT LM Security Support Provider
- Plug and Play
- Spooler

### **Microsoft SQL Server Startup Parameters**

```
c:\mssql\bin\sqlservr -c -x -t1081 -Cd1450000 -Cp5000 -T812 -T3502
```

Where:

- -c Start SQL Server independently of the Service Control Manager
- -x Disables the keeping of CPU time and cache hit ratio statistics
- -t1081 Allows the index pages a “second” trip through the cache
- -Cd1450000 Defines the number of 2KB database cache buffers
- -Cp5000 Defines the number of buffers for the procedure cache
- -T812 Disables checkpoint buffer sorting
- -T3502 Writes a message to the SQL Server Errorlog showing the beginning and ending time of each checkpoint

### **SQL Server Stack Size**

The default stack size for Microsoft SQL Server 6.5.SP4 (6.50.253) was changed using the EDITBIN utility. The EDITBIN utility ships with Microsoft Visual C++ V4.0. The command used to change the stack size is:

```
editbin /S: 65536 sqlservr.exe
```

This command is fully documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at [www.microsoft.com/support](http://www.microsoft.com/support).

### **DBCC GAMINIT**

Prior to the execution of the benchmark, the following script was run to proactively populate the Global Allocation Map (GAM) rather than allowing it to be populated on an as-needed basis.

```
Use tpcc  
go  
dbcc gaminit  
go
```

This command is fully documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at [www.microsoft.com/support](http://www.microsoft.com/support).

### **‘Cache’ Column of Sysobjects Table**

Prior to the execution of the benchmark, the following script was run and SQL Server was restarted to improve cache performance of tables which are accessed non-uniformly. Use of this feature is being documented as an article in the Microsoft Knowledge Base on the Microsoft Web Site at [www.microsoft.com/support](http://www.microsoft.com/support).

```

Use tpcc
go
update sysobjects set cache=2 from sysobjects where name='stock'
go
update sysobjects set cache=5 from sysobjects where name='customer'
go

```

## BOOT.INI

The /3gb switch was added to the boot.ini file to cause NT Server to allow 3GB of user and 1GB of kernel virtual address space, rather than the usual 2GB of virtual address space for each.

## Microsoft SQL Server Startup Parameters

```

Key Name:          SOFTWARE\Microsoft\MSSQLServer\MSSQLServer\Parameters
Class Name:        <NO CLASS>
Last Write Time:   6/25/97 - 9:42 PM
Value 0
  Name:            SQLArg0
  Type:            REG_SZ
  Data:            -dC:\MSSQL\DATA\MASTER.DAT
Value 1
  Name:            SQLArg1
  Type:            REG_SZ
  Data:            -eC:\MSSQL\LOG\ERRORLOG

```

## Microsoft SQL Server Configuration Parameters

```

1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11> 12> 13> 14>
/* File:          VERSION.SQL
*/
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*              Copyright Microsoft, 1996
*/
/*              Author:  Damien Lindauer
/*              damienl@Microsoft.com
*/

```

```

print " "
select convert(char(30), getdate(),9)
print " "

```

```

-----
Jun 25 1997 10:44:45:716AM
(1 row affected)

```

```

1> 2> 3>
select @@version

```

```

-----
-----

```

```

Microsoft SQL Server 6.50 - 6.50.253 (Intel X86)
May 9 1997 13:38:26
Cop
yright (c) 1988-1997 Microsoft Corporation

```

```

(1 row affected)
1> 2>
1> 2> 3> 4> 5> 6> 7> 8> 9> 10> 11> 12> 13> 14>
/* File:          CONFIG.SQL
*/
/*              Microsoft TPC-C Kit Ver. 3.00.000
*/
/*              Audited 08/23/96, By Francois Raab
*/
/*              Copyright Microsoft, 1996
*/
/*              Author:  Damien Lindauer
/*              damienl@Microsoft.com
*/

```

```

print " "
select convert(char(30), getdate(),9)
print " "

```

```

-----
Jun 25 1997 10:44:46:513AM
(1 row affected)

```

```

1> 2> 3> Configuration option changed. Run the RECONFIGURE command to
install.

```

```

sp_configure "show advanced",1
1> 2> reconfigure with override
1> 2> sp_configure

```

name	run_value	minimum	maximum	config_value					
					priority boost	450	0	1	0
						0			
					procedure cache		1	99	1
affinity mask	63	0	2147483647	63	Protection cache size	15	1	8192	15
allow updates	1	0	1	1	RA cache hit limit	4	1	255	4
backup buffer size	1	1	32	1	RA cache miss limit	3	1	255	3
backup threads	5	0	32	5	RA delay	15	0	500	15
cursor threshold	-1	-1	2147483647	-1	RA pre-fetches	2	1	1000	2
database size	2	2	10000	2	RA slots per thread	5	1	255	5
default language	0	0	9999	0	RA worker threads	0	0	255	0
default sortorder id	50	0	255	50	recovery flags	0	0	1	0
fill factor	0	0	100	0	recovery interval	32767	1	32767	32767
free buffers	4000	20	524288	4000	remote access	0	0	1	0
hash buckets	749011	4999	1000003	749011	remote conn timeout	10	-1	32767	10
language in cache	3	3	100	3	remote login timeout	5	0	2147483647	5
LE threshold maximum	301	2	500000	301	remote proc trans	0	0	1	0
LE threshold minimum	20	2	500000	20	remote query timeout	0	0	2147483647	0
LE threshold percent	0	1	100	0	remote sites	0	0	256	0
locks	8000	5000	2147483647	8000	resource timeout	10	5	2147483647	10
LogLRU buffers	1850	0	2147483647	1850	set working set size	1	0	1	1
logwrite sleep (ms)	-1	-1	500	-1	show advanced options	1	0	1	1
max async IO	100	1	1024	100	SMP concurrency	-1	-1	64	-1
max lazywrite IO	70	1	1024	70	sort pages	64	64	511	64
max text repl size	65536	0	2147483647	65536	spin counter	10000	1	2147483647	10000
max worker threads	210	10	1024	210	tempdb in ram (MB)	5	0	2044	5
media retention	0	0	365	0	time slice	100	50	1000	100
memory	950000	2800	1048576	950000	user connections	225	5	32767	225
nested triggers	1	0	1	1	user options	0	0	4095	0
network packet size	4096	512	32767	4096					
open databases	10	5	32767	10					
open objects		100	2147483647	450					

HS/6 Array Configuration for TPCC -- 6/24/97

Adapter

1

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A2-1	2	RAID	0	0
3	A2-2	A2-3	3	Size (MB)	82,980	8,298
4	A2-4	A2-5	4	Stripes	5	2
5			5	Spans	4	1
6	A3-1	A3-2	6	Arrays	1, 2, 3, 4	5
8	A3-3	A3-4	8	StripeSz	32KB	32KB
9	A3-5	A4-1	9	Write	WrThru	WrThru
10	A4-2	A4-3	10	Read	Normal	Normal
11	A4-4	A4-5	11	Caching	DirectIO	DirectIO
12	empty	empty	12			
13	A5-1	A5-2	13	Usage	Data	Data
14			14	Database	tpcc	tpcc10
15			15			

2

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A2-1	2	RAID	0	0
3	A2-2	A2-3	3	Size (MB)	82,980	8,298
4	A2-4	A2-5	4	Stripes	5	2
5			5	Spans	4	1
6	A3-1	A3-2	6	Arrays	1, 2, 3, 4	5
8	A3-3	A3-4	8	StripeSz	32KB	32KB
9	A3-5	A4-1	9	Write	WrThru	WrThru
10	A4-2	A4-3	10	Read	Normal	Normal
11	A4-4	A4-5	11	Caching	DirectIO	DirectIO
12	empty	empty	12			
13	A5-1	A5-2	13	Usage	Data	Data
14			14	Database	tpcc	tpcc10
15			15			

3

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A2-1	2	RAID	0	1
3	A2-2	A2-3	3	Size (MB)	82,980	8,682
4	A2-4	A2-5	4	Stripes	5	2
5			5	Spans	4	1
6	A3-1	A3-2	6	Arrays	1, 2, 3, 4	5
8	A3-3	A3-4	8	StripeSz	32KB	64KB
9	A3-5	A4-1	9	Write	WrThru	WrThru
10	A4-2	A4-3	10	Read	Normal	ReadAhead
11	A4-4	A4-5	11	Caching	DirectIO	DirectIO
12	empty	empty	12			
13	A5-1	A5-2	13	Usage	Data	Log
14			14	Database	tpcc	tpcc10
15			15			

4

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A2-1	2	RAID	0	5
3	A2-2	A2-3	3	Size (MB)	82,980	17,364
4	A2-4	A2-5	4	Stripes	5	3
5			5	Spans	4	1
6	A3-1	A3-2	6	Arrays	1, 2, 3, 4	5
8	A3-3	A3-4	8	StripeSz	32KB	64KB
9	A3-5	A4-1	9	Write	WrThru	WrThru
10	A4-2	A4-3	10	Read	Normal	ReadAhead
11	A4-4	A4-5	11	Caching	DirectIO	DirectIO
12	A5-1	empty	12			
13	A5-3	A5-2	13	Usage	Data	Backup
14			14	Database	tpcc	tpcc10
15			15			

5

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A1-6	2	RAID	0	5
3	A2-1	A2-2	3	Size (MB)	74,682	43,410
4	A2-3	A2-4	4	Stripes	6	6
5			5	Spans	3	1
6	A2-5	A2-6	6	Arrays	1, 2, 3	4
8	A3-1	A3-2	8	StripeSz	32KB	64KB
9	A3-3	A4-4	9	Write	WrThru	WrThru
10	A3-5	A3-6	10	Read	Normal	ReadAhead
11	A4-1	A4-2	11	Caching	DirectIO	CachedIO
12	A4-3	A4-4	12			
13	A4-5	A4-6	13	Usage	Data	Backup
14			14	Database	tpcc	tpcc
15			15			

6

ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A2-1	2	RAID	0	5
3	A2-2	A2-3	3	Size (MB)	121,548	43,410
4	A2-4	A2-5	4	Stripes	5	6
5			5	Spans	3	1
6	A3-1	A3-2	6	Arrays	1, 2, 3	4
8	A3-3	A3-4	8	StripeSz	32KB	64KB
9	A3-5	empty	9	Write	WrThru	WrThru
10	empty	empty	10	Read	Normal	ReadAhead
11	A4-1	A4-2	11	Caching	DirectIO	CachedIO
12	A4-3	A4-4	12			
13	A4-5	A4-6	13	Usage	Data	Backup
14			14	Database	tpcc	tpcc
15			15			



ID	Channel 1	Channel 2	ID	LD #		
0	A1-1	A1-2	0	1	2	
1	A1-3	A1-4	1			
2	A1-5	A1-6	2	RAID	0	10
3	A1-7	A2-1	3	Size (MB)	121,548	34,728
4	A2-2	A2-3	4	Stripes	7	2
5			5	Spans	2	4
6	A2-4	A2-5	6	Arrays	1, 2	3, 4, 5, 6
8	A2-6	A2-7	8	StripeSz	32KB	64KB
9	empty	empty	9	Write	WrThru	WrThru
10	A3-1	A3-2	10	Read	Normal	ReadAhead
11	A4-2	A4-1	11	Caching	DirectIO	DirectIO
12	A5-1	A5-2	12			
13	A6-2	A6-1	13	Usage	Data	Log
14			14	Database	tpcc	tpcc
15			15			

## Internet Information Server Registry Parameters

```

Key Name:          SYSTEM\CurrentControlSet\Services\InetInfo
Class Name:        <NO CLASS>
Last Write Time:   5/2/97 - 9:12 AM

Key Name:
SYSTEM\CurrentControlSet\Services\InetInfo\Parameters
Class Name:        <NO CLASS>
Last Write Time:   5/6/97 - 4:18 PM
Value 0
  Name:            BandwidthLevel
  Type:            REG_DWORD
  Data:            0xffffffff

Value 1
  Name:            ListenBackLog
  Type:            REG_DWORD
  Data:            0x9c4

Value 2
  Name:            PoolThreadLimit
  Type:            REG_DWORD
  Data:            0x9c4

Value 3
  Name:            ThreadTimeout
  Type:            REG_DWORD
  Data:            0x15180

Key Name:
SYSTEM\CurrentControlSet\Services\InetInfo\Parameters\Filter
Class Name:        <NO CLASS>
Last Write Time:   5/2/97 - 9:12 AM
Value 0

```

```

Name:              FilterType
Type:              REG_DWORD
Data:              0

Value 1
  Name:            NumDenySites
  Type:            REG_DWORD
  Data:            0

Value 2
  Name:            NumGrantSites
  Type:            REG_DWORD
  Data:            0

Key Name:
SYSTEM\CurrentControlSet\Services\InetInfo\Parameters\MimeMap
Class Name:        <NO CLASS>
Last Write Time:   5/2/97 - 9:12 AM
Value 0
  Name:            application/envoy, evy, , 5
  Type:            REG_SZ
  Data:

Value 1
  Name:            application/mac-binhex40, hqx, , 4
  Type:            REG_SZ
  Data:

Value 2
  Name:            application/msword, doc, , 5
  Type:            REG_SZ
  Data:

Value 3
  Name:            application/msword, dot, , 5
  Type:            REG_SZ
  Data:

Value 4
  Name:            application/octet-stream, *, , 5
  Type:            REG_SZ
  Data:

Value 5
  Name:            application/octet-stream, bin, , 5
  Type:            REG_SZ
  Data:

Value 6
  Name:            application/octet-stream, exe, , 5
  Type:            REG_SZ
  Data:

Value 7
  Name:            application/oda, oda, , 5
  Type:            REG_SZ
  Data:

```

Value 8  
 Name: application/pdf,pdf,,5  
 Type: REG\_SZ  
 Data:

Value 9  
 Name: application/postscript,ai,,5  
 Type: REG\_SZ  
 Data:

Value 10  
 Name: application/postscript,eps,,5  
 Type: REG\_SZ  
 Data:

Value 11  
 Name: application/postscript,ps,,5  
 Type: REG\_SZ  
 Data:

Value 12  
 Name: application/rtf,rtf,,5  
 Type: REG\_SZ  
 Data:

Value 13  
 Name: application/winhelp,hlp,,5  
 Type: REG\_SZ  
 Data:

Value 14  
 Name: application/x-bcpio,bcpio,,5  
 Type: REG\_SZ  
 Data:

Value 15  
 Name: application/x-cpio,cpio,,5  
 Type: REG\_SZ  
 Data:

Value 16  
 Name: application/x-csh,csh,,5  
 Type: REG\_SZ  
 Data:

Value 17  
 Name: application/x-director,dcr,,5  
 Type: REG\_SZ  
 Data:

Value 18  
 Name: application/x-director,dir,,5  
 Type: REG\_SZ  
 Data:

Value 19  
 Name: application/x-director,dxr,,5  
 Type: REG\_SZ  
 Data:

Value 20  
 Name: application/x-dvi,dvi,,5  
 Type: REG\_SZ  
 Data:

Value 21  
 Name: application/x-gtar,gtar,,9  
 Type: REG\_SZ  
 Data:

Value 22  
 Name: application/x-hdf,hdf,,5  
 Type: REG\_SZ  
 Data:

Value 23  
 Name: application/x-latex,latex,,5  
 Type: REG\_SZ  
 Data:

Value 24  
 Name: application/x-msaccess,mdb,,5  
 Type: REG\_SZ  
 Data:

Value 25  
 Name: application/x-mscardfile,crd,,5  
 Type: REG\_SZ  
 Data:

Value 26  
 Name: application/x-msclip,clip,,5  
 Type: REG\_SZ  
 Data:

Value 27  
 Name: application/x-msexcel,xla,,5  
 Type: REG\_SZ  
 Data:

Value 28  
 Name: application/x-msexcel,xlc,,5  
 Type: REG\_SZ  
 Data:

Value 29  
 Name: application/x-msexcel,xlm,,5  
 Type: REG\_SZ  
 Data:

Value 30  
 Name: application/x-msexcel,xls,,5  
 Type: REG\_SZ  
 Data:

Value 31  
 Name: application/x-msexcel,xlt,,5  
 Type: REG\_SZ  
 Data:

Data:

Value 32  
 Name: application/x-msexcel,xlw,,5  
 Type: REG\_SZ  
 Data:

Value 33  
 Name: application/x-msmediaview,m13,,5  
 Type: REG\_SZ  
 Data:

Value 34  
 Name: application/x-msmediaview,m14,,5  
 Type: REG\_SZ  
 Data:

Value 35  
 Name: application/x-msmetafile,wmf,,5  
 Type: REG\_SZ  
 Data:

Value 36  
 Name: application/x-msmoney,mny,,5  
 Type: REG\_SZ  
 Data:

Value 37  
 Name: application/x-mspowerpoint,ppt,,5  
 Type: REG\_SZ  
 Data:

Value 38  
 Name: application/x-msproject,mpp,,5  
 Type: REG\_SZ  
 Data:

Value 39  
 Name: application/x-mspublisher,pub,,5  
 Type: REG\_SZ  
 Data:

Value 40  
 Name: application/x-msterminal,term,,5  
 Type: REG\_SZ  
 Data:

Value 41  
 Name: application/x-msworks,wks,,5  
 Type: REG\_SZ  
 Data:

Value 42  
 Name: application/x-mswrite,wri,,5  
 Type: REG\_SZ  
 Data:

Value 43  
 Name: application/x-netcdf,cdf,,5

Type: REG\_SZ  
 Data:

Value 44  
 Name: application/x-netcdf,nc,,5  
 Type: REG\_SZ  
 Data:

Value 45  
 Name: application/x-perfmon,pma,,5  
 Type: REG\_SZ  
 Data:

Value 46  
 Name: application/x-perfmon,pmc,,5  
 Type: REG\_SZ  
 Data:

Value 47  
 Name: application/x-perfmon,pml,,5  
 Type: REG\_SZ  
 Data:

Value 48  
 Name: application/x-perfmon,pmr,,5  
 Type: REG\_SZ  
 Data:

Value 49  
 Name: application/x-perfmon,pmw,,5  
 Type: REG\_SZ  
 Data:

Value 50  
 Name: application/x-sh,sh,,5  
 Type: REG\_SZ  
 Data:

Value 51  
 Name: application/x-shar,shar,,5  
 Type: REG\_SZ  
 Data:

Value 52  
 Name: application/x-sv4cpio,sv4cpio,,5  
 Type: REG\_SZ  
 Data:

Value 53  
 Name: application/x-sv4crc,sv4crc,,5  
 Type: REG\_SZ  
 Data:

Value 54  
 Name: application/x-tar,tar,,5  
 Type: REG\_SZ  
 Data:

Value 55

Name: application/x-tcl,tcl,,5  
Type: REG\_SZ  
Data:

Value 56  
Name: application/x-tex,tex,,5  
Type: REG\_SZ  
Data:

Value 57  
Name: application/x-texinfo,txi,,5  
Type: REG\_SZ  
Data:

Value 58  
Name: application/x-texinfo,texinfo,,5  
Type: REG\_SZ  
Data:

Value 59  
Name: application/x-troff,roff,,5  
Type: REG\_SZ  
Data:

Value 60  
Name: application/x-troff,t,,5  
Type: REG\_SZ  
Data:

Value 61  
Name: application/x-troff,tr,,5  
Type: REG\_SZ  
Data:

Value 62  
Name: application/x-troff-man,man,,5  
Type: REG\_SZ  
Data:

Value 63  
Name: application/x-troff-me,me,,5  
Type: REG\_SZ  
Data:

Value 64  
Name: application/x-troff-ms,ms,,5  
Type: REG\_SZ  
Data:

Value 65  
Name: application/x-ustar,ustar,,5  
Type: REG\_SZ  
Data:

Value 66  
Name: application/x-wais-source,src,,7  
Type: REG\_SZ  
Data:

Value 67  
Name: application/zip,zip,,9  
Type: REG\_SZ  
Data:

Value 68  
Name: audio/basic,au,,<  
Type: REG\_SZ  
Data:

Value 69  
Name: audio/basic,snd,,<  
Type: REG\_SZ  
Data:

Value 70  
Name: audio/x-aiff,aif,,<  
Type: REG\_SZ  
Data:

Value 71  
Name: audio/x-aiff,aifc,,<  
Type: REG\_SZ  
Data:

Value 72  
Name: audio/x-aiff,aiff,,<  
Type: REG\_SZ  
Data:

Value 73  
Name: audio/x-pn-realaudio,ram,,<  
Type: REG\_SZ  
Data:

Value 74  
Name: audio/x-wav,wav,,<  
Type: REG\_SZ  
Data:

Value 75  
Name: image/bmp,bmp,,:  
Type: REG\_SZ  
Data:

Value 76  
Name: image/cis-cod,cod,,5  
Type: REG\_SZ  
Data:

Value 77  
Name: image/gif,gif,,g  
Type: REG\_SZ  
Data:

Value 78  
Name: image/ief,ief,,:  
Type: REG\_SZ  
Data:

Value 79	Name: image/jpeg,jpe,,: Type: REG_SZ Data:	Data:	Value 91	Name: image/x-xbitmap,xbm,,: Type: REG_SZ Data:
Value 80	Name: image/jpeg,jpeg,,: Type: REG_SZ Data:		Value 92	Name: image/x-ppixmap,xpm,,: Type: REG_SZ Data:
Value 81	Name: image/jpeg,jpg,,: Type: REG_SZ Data:		Value 93	Name: image/x-xwindowdump,xwd,,: Type: REG_SZ Data:
Value 82	Name: image/tiff,tif,,: Type: REG_SZ Data:		Value 94	Name: text/html,htm,,h Type: REG_SZ Data:
Value 83	Name: image/tiff,tiff,,: Type: REG_SZ Data:		Value 95	Name: text/html,html,,h Type: REG_SZ Data:
Value 84	Name: image/x-cmu-raster,ras,,: Type: REG_SZ Data:		Value 96	Name: text/html,stm,,h Type: REG_SZ Data:
Value 85	Name: image/x-cmx,cmx,,5 Type: REG_SZ Data:		Value 97	Name: text/plain,bas,,0 Type: REG_SZ Data:
Value 86	Name: image/x-portable-anymap,pnm,,: Type: REG_SZ Data:		Value 98	Name: text/plain,c,,0 Type: REG_SZ Data:
Value 87	Name: image/x-portable-bitmap,pbm,,: Type: REG_SZ Data:		Value 99	Name: text/plain,h,,0 Type: REG_SZ Data:
Value 88	Name: image/x-portable-graymap,pgm,,: Type: REG_SZ Data:		Value 100	Name: text/plain,txt,,0 Type: REG_SZ Data:
Value 89	Name: image/x-portable-pixmap,ppm,,: Type: REG_SZ Data:		Value 101	Name: text/richtext,rtx,,0 Type: REG_SZ Data:
Value 90	Name: image/x-rgb,rgb,,: Type: REG_SZ		Value 102	Name: text/tab-separated-values,tsv,,0

```

Type:          REG_SZ
Data:

Value 103
Name:          text/x-settext,etx,,0
Type:          REG_SZ
Data:

Value 104
Name:          video/mpeg,mpe,,;
Type:          REG_SZ
Data:

Value 105
Name:          video/mpeg,mpeg,,;
Type:          REG_SZ
Data:

Value 106
Name:          video/mpeg,mpg,,;
Type:          REG_SZ
Data:

Value 107
Name:          video/quicktime,mov,,;
Type:          REG_SZ
Data:

Value 108
Name:          video/quicktime,qt,,;
Type:          REG_SZ
Data:

Value 109
Name:          video/x-msvideo,avi,,<
Type:          REG_SZ
Data:

Value 110
Name:          video/x-sgi-movie,movie,,<
Type:          REG_SZ
Data:

Value 111
Name:          x-world/x-vrml,flr,,5
Type:          REG_SZ
Data:

Value 112
Name:          x-world/x-vrml,wrl,,5
Type:          REG_SZ
Data:

Value 113
Name:          x-world/x-vrml,wrz,,5
Type:          REG_SZ
Data:

Value 114

```

```

Name:          x-world/x-vrml,xaf,,5
Type:          REG_SZ
Data:

Value 115
Name:          x-world/x-vrml,xof,,5
Type:          REG_SZ
Data:

Key Name:
SYSTEM\CurrentControlSet\Services\InetInfo\Performance
Class Name:    <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
Name:          Close
Type:          REG_SZ
Data:          CloseINFOPerformanceData

Value 1
Name:          Collect
Type:          REG_SZ
Data:          CollectINFOPerformanceData

Value 2
Name:          First Counter
Type:          REG_DWORD
Data:          0x738

Value 3
Name:          First Help
Type:          REG_DWORD
Data:          0x739

Value 4
Name:          Last Counter
Type:          REG_DWORD
Data:          0x756

Value 5
Name:          Last Help
Type:          REG_DWORD
Data:          0x757

Value 6
Name:          Library
Type:          REG_SZ
Data:          infoctrs.DLL

Value 7
Name:          Open
Type:          REG_SZ
Data:          OpenINFOPerformanceData

```

### World Wide Web Server Registry Parameters

```

Key Name:      SYSTEM\CurrentControlSet\Services\W3SVC
Class Name:    <NO CLASS>

```

Last Write Time: 5/2/97 - 9:12 AM  
 Value 0  
   Name: DependOnGroup  
   Type: REG\_MULTI\_SZ  
   Data:  
 Value 1  
   Name: DependOnService  
   Type: REG\_MULTI\_SZ  
   Data: RPCSS  
       NTLMSSP  
 Value 2  
   Name: DisplayName  
   Type: REG\_SZ  
   Data: World Wide Web Publishing Service  
 Value 3  
   Name: ErrorControl  
   Type: REG\_DWORD  
   Data: 0  
 Value 4  
   Name: ImagePath  
   Type: REG\_EXPAND\_SZ  
   Data: C:\WINNT\System32\inetsrv\inetinfo.exe  
 Value 5  
   Name: ObjectName  
   Type: REG\_SZ  
   Data: LocalSystem  
 Value 6  
   Name: Start  
   Type: REG\_DWORD  
   Data: 0x2  
 Value 7  
   Name: Type  
   Type: REG\_DWORD  
   Data: 0x20  
 Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\Enum  
 Class Name: <NO CLASS>  
 Last Write Time: 5/15/97 - 10:04 AM  
 Value 0  
   Name: 0  
   Type: REG\_SZ  
   Data: Root\LEGACY\_W3SVC\0000  
 Value 1  
   Name: Count  
   Type: REG\_DWORD  
   Data: 0x1  
 Value 2  
   Name: NextInstance

Type: REG\_DWORD  
 Data: 0x1  
 Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\HTMLA  
 Class Name: <NO CLASS>  
 Last Write Time: 5/2/97 - 9:12 AM  
 Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\Parameters  
 Class Name: <NO CLASS>  
 Last Write Time: 5/6/97 - 4:18 PM  
 Value 0  
   Name: AcceptExOutstanding  
   Type: REG\_DWORD  
   Data: 0x9c4  
 Value 1  
   Name: AccessDeniedMessage  
   Type: REG\_SZ  
   Data: Error: Access is Denied.  
 Value 2  
   Name: AdminEmail  
   Type: REG\_SZ  
   Data: Admin@corp.com  
 Value 3  
   Name: AdminName  
   Type: REG\_SZ  
   Data: Administrator  
 Value 4  
   Name: AnonymousUserName  
   Type: REG\_SZ  
   Data: IUSR\_XR6-CLIENT2  
 Value 5  
   Name: Authorization  
   Type: REG\_DWORD  
   Data: 0x5  
 Value 6  
   Name: CacheExtensions  
   Type: REG\_DWORD  
   Data: 0x1  
 Value 7  
   Name: CheckForWAISDB  
   Type: REG\_DWORD  
   Data: 0  
 Value 8  
   Name: ConnectionTimeout  
   Type: REG\_DWORD  
   Data: 0x1c20  
 Value 9  
   Name: DebugFlags

Type:	REG_DWORD	Name:	LogSqlTableName
Data:	0x8	Type:	REG_SZ
Value 10		Data:	Internetlog
Name:	Default Load File	Value 22	
Type:	REG_SZ	Name:	LogSqlUserName
Data:	Default.htm	Type:	REG_SZ
Value 11		Data:	InternetAdmin
Name:	Dir Browse Control	Value 23	
Type:	REG_DWORD	Name:	LogType
Data:	0x4000001e	Type:	REG_DWORD
Value 12		Data:	0
Name:	Filter DLLs	Value 24	
Type:	REG_SZ	Name:	MajorVersion
Data:	C:\WINNT\System32\inetsrv\sspifilt.dll	Type:	REG_DWORD
Value 13		Data:	0x2
Name:	GlobalExpire	Value 25	
Type:	REG_DWORD	Name:	MaxConnections
Data:	0xffffffff	Type:	REG_DWORD
Value 14		Data:	0x186a0
Name:	InstallPath	Value 26	
Type:	REG_SZ	Name:	MinorVersion
Data:	C:\WINNT\System32\inetsrv	Type:	REG_DWORD
Value 15		Data:	0
Name:	LogFileDirectory	Value 27	
Type:	REG_EXPAND_SZ	Name:	NTAuthenticationProviders
Data:	%SystemRoot%\System32\LogFiles	Type:	REG_SZ
Value 16		Data:	NTLM
Name:	LogFileFormat	Value 28	
Type:	REG_DWORD	Name:	ScriptTimeout
Data:	0	Type:	REG_DWORD
Value 17		Data:	0x384
Name:	LogFilePeriod	Value 29	
Type:	REG_DWORD	Name:	SecurePort
Data:	0x1	Type:	REG_DWORD
Value 18		Data:	0x1bb
Name:	LogFileTruncateSize	Value 30	
Type:	REG_DWORD	Name:	ServerComment
Data:	0x1388000	Type:	REG_SZ
Value 19		Data:	
Name:	LogSqlDataSource	Value 31	
Type:	REG_SZ	Name:	ServerSideIncludesEnabled
Data:	HTTPLOG	Type:	REG_DWORD
Value 20		Data:	0x1
Name:	LogSqlPassword	Value 32	
Type:	REG_SZ	Name:	ServerSideIncludesExtension
Data:	sqllog	Type:	REG_SZ
Value 21		Data:	.stm



```

Key Name:
SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\
  Script Map
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
  Name: .idc
  Type: REG_SZ
  Data: C:\WINNT\System32\inet_srv\httpodbc.dll

```

```

Key Name:
SYSTEM\CurrentControlSet\Services\W3SVC\Parameters\
  Virtual Roots
Class Name: <NO CLASS>
Last Write Time: 5/6/97 - 4:04 PM
Value 0
  Name: /,
  Type: REG_SZ
  Data: C:\InetPub\wwwroot,,5
Value 1
  Name: /iisadmin,
  Type: REG_SZ
  Data: C:\WINNT\System32\inet_srv\iisadmin,,1
Value 2
  Name: /Scripts,
  Type: REG_SZ
  Data: C:\InetPub\scripts,,4

```

```

Key Name:
SYSTEM\CurrentControlSet\Services\W3SVC\Performance
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
  Name: Close
  Type: REG_SZ
  Data: CloseW3PerformanceData
Value 1
  Name: Collect
  Type: REG_SZ
  Data: CollectW3PerformanceData
Value 2
  Name: First Counter
  Type: REG_DWORD
  Data: 0x758
Value 3
  Name: First Help
  Type: REG_DWORD
  Data: 0x759
Value 4
  Name: Last Counter

```

```

Type: REG_DWORD
Data: 0x790
Value 5
  Name: Last Help
  Type: REG_DWORD
  Data: 0x791
Value 6
  Name: Library
  Type: REG_SZ
  Data: w3ctrs.DLL
Value 7
  Name: Open
  Type: REG_SZ
  Data: OpenW3PerformanceData
Key Name: SYSTEM\CurrentControlSet\Services\W3SVC\Security
Class Name: <NO CLASS>
Last Write Time: 5/2/97 - 9:12 AM
Value 0
  Name: Security
  Type: REG_BINARY
  Data:
00000000 01 00 14 80 c0 00 00 00 - cc 00 00 00 14 00 00 00
.....
00000010 34 00 00 00 02 00 20 00 - 01 00 00 00 02 80 18 00
4.....
00000020 ff 01 0f 00 01 01 00 00 - 00 00 00 01 00 00 00 00
.....
00000030 20 02 00 00 02 00 8c 00 - 05 00 00 00 00 00 18 00
.....
00000040 8d 01 02 00 01 01 00 00 - 00 00 00 01 00 00 00 00
.....
00000050 00 00 00 00 00 00 1c 00 - fd 01 02 00 01 02 00 00
.....
00000060 00 00 00 05 20 00 00 00 - 23 02 00 00 00 00 00 00
...
#.....
00000070 00 00 1c 00 ff 01 0f 00 - 01 02 00 00 00 00 00 05
.....
00000080 20 00 00 00 20 02 00 00 - 00 00 00 00 00 00 1c 00
...
.....
00000090 ff 01 0f 00 01 02 00 00 - 00 00 00 05 20 00 00 00
.....
000000a0 25 02 00 00 00 00 00 00 - 00 00 18 00 fd 01 02 00
%.....
.....

```

```

000000b0 01 01 00 00 00 00 00 05 - 12 00 00 00 25 02 00 00
.....
.....%....
000000c0 01 01 00 00 00 00 00 05 - 12 00 00 00 01 01 00 00
.....
.....
000000d0 00 00 00 05 12 00 00 00 -
.....

Key Name:          SYSTEM\CurrentControlSet\Services\W3SVC\W3SAMP
Class Name:        <NO CLASS>
Last Write Time:   5/2/97 - 9:12 AM

```

## Tuxedo Configuration

Note: this configuration file is repeated on each of the other 4 clients with the exception of the Hostname, "XR6-CLIENT1", which is replaced by "XR6-CLIENT2" thru "XR6-CLIENT5".

```

*RESOURCES
IPCKEY          133133

MAXACCESSERS   1900
MAXSERVERS     210
MAXSERVICES    1800
MODEL          SHM
MASTER        tpcctm
LDBAL         Y
SCANUNIT      15
BLOCKTIME    60
BBLQUERY     60

*MACHINES
DEFAULT:

"XR6-CLIENT1" LMID=tpcctm
              TUXDIR="c:\tuxedo"
              APPDIR="c:\tuxedo\runtime"
              TUXCONFIG="c:\tuxedo\runtime\tuxconfig"
              ULOGPFX="c:\tuxedo\runtime\ulog\ULOG"

```

```

TYPE="WinNT"
UID=0
GID=0

*GROUPS
GROUPNT
      LMID=tpcctm      GRPNO=1      OPENINFO=NONE

*Servers
DEFAULT:
      CLOPT="-A -- -sHS6SUT -dtpcc"

tpccsvr
      SRVGRP=GROUPNT
      SRVID=100
      MIN=35 MAX=200
      REPLYQ=Y

tpccdelv
      SRVGRP=GROUPNT
      SRVID=301
      MIN=1 MAX=1
      CLOPT="-A -- -sHS6SUT -dtpcc -n301"
      RQADDR=delivery REPLYQ=Y

tpccdelv
      SRVGRP=GROUPNT
      SRVID=302
      MIN=1 MAX=1
      CLOPT="-A -- -sHS6SUT -dtpcc -n302"
      RQADDR=delivery REPLYQ=Y

tpccdelv
      SRVGRP=GROUPNT
      SRVID=303
      MIN=1 MAX=1
      CLOPT="-A -- -sHS6SUT -dtpcc -n303"
      RQADDR=delivery REPLYQ=Y

tpccdelv
      SRVGRP=GROUPNT
      SRVID=304
      MIN=1 MAX=1
      CLOPT="-A -- -sHS6SUT -dtpcc -n304"
      RQADDR=delivery REPLYQ=Y

*SERVICES

```

## Appendix D - RTE Code

### Admin Environment

```
set WEBADMINCFG=web900-5.cfg
set WEBMAXDRIVERS=20
set WEBDIAGLEVEL=4
set WEBEVENTLOG=0
set WEBEVENTHOST=
set WEBCHECKLEVEL=2
```

webadmin.exe

### Profiles used for Performance Run

#### web900.cfg

```
//
// Common Driver Configuration
//
INITBASEPORT 4300
INITSYNCMAX 4
INITPAUSE 1
INITRSCALE 100
INITTSSCALE 100
INITRWID 1, 900
INITFIXEDWID 1
INITCCLAST 223
INITCCID 223
INITCITEMID 223
//
// Configuration Driver 1
//
1 INITIPADDR 192.59.13.228
1 INITIISADDR 192.168.83.1
1 INITIISPORT 1441
1 INITBROWSERS 450
1 INITMYWID 1,45
//
// Configuration Driver 2
//
2 INITIPADDR 192.59.13.228
2 INITIISADDR 192.168.83.1
2 INITIISPORT 1442
2 INITBROWSERS 450
2 INITMYWID 46,90
```

```
//
// Configuration Driver 3
//
3 INITIPADDR 192.59.13.228
3 INITIISADDR 192.168.84.1
3 INITIISPORT 1443
3 INITBROWSERS 450
3 INITMYWID 91,135
//
// Configuration Driver 4
//
4 INITIPADDR 192.59.13.228
4 INITIISADDR 192.168.84.1
4 INITIISPORT 1444
4 INITBROWSERS 450
4 INITMYWID 136,180
//
// Configuration Driver 5
//
5 INITIPADDR 192.59.13.229
5 INITIISADDR 192.168.85.2
5 INITIISPORT 1441
5 INITBROWSERS 450
5 INITMYWID 181,225
//
// Configuration Driver 6
//
6 INITIPADDR 192.59.13.229
6 INITIISADDR 192.168.85.2
6 INITIISPORT 1442
6 INITBROWSERS 450
6 INITMYWID 226,270
//
// Configuration Driver 7
//
7 INITIPADDR 192.59.13.229
7 INITIISADDR 192.168.86.2
7 INITIISPORT 1443
7 INITBROWSERS 450
7 INITMYWID 271,315
//
// Configuration Driver 8
//
8 INITIPADDR 192.59.13.229
8 INITIISADDR 192.168.86.2
8 INITIISPORT 1444
8 INITBROWSERS 450
8 INITMYWID 316,360
//
// Configuration Driver 9
```

```

//
9 INITIPADDR 192.59.13.230
9 INITIISADDR 192.168.87.3
9 INITIISPORT 1441
9 INITBROWSERS 450
9 INITMYWID 361,405
//
// Configuration Driver 10
//
10 INITIPADDR 192.59.13.230
10 INITIISADDR 192.168.87.3
10 INITIISPORT 1442
10 INITBROWSERS 450
10 INITMYWID 406,450
//
// Configuration Driver 11
//
11 INITIPADDR 192.59.13.230
11 INITIISADDR 192.168.88.3
11 INITIISPORT 1443
11 INITBROWSERS 450
11 INITMYWID 451,495
//
// Configuration Driver 12
//
12 INITIPADDR 192.59.13.230
12 INITIISADDR 192.168.88.3
12 INITIISPORT 1444
12 INITBROWSERS 450
12 INITMYWID 496,540
//
// Configuration Driver 13
//
13 INITIPADDR 192.59.13.231
13 INITIISADDR 192.168.89.4
13 INITIISPORT 1441
13 INITBROWSERS 450
13 INITMYWID 541,585
//
// Configuration Driver 14
//
14 INITIPADDR 192.59.13.231
14 INITIISADDR 192.168.89.4
14 INITIISPORT 1442
14 INITBROWSERS 450
14 INITMYWID 586,630
//
// Configuration Driver 15
//
15 INITIPADDR 192.59.13.231
15 INITIISADDR 192.168.90.4
15 INITIISPORT 1443
15 INITBROWSERS 450
15 INITMYWID 631,675
//
// Configuration Driver 16
//
16 INITIPADDR 192.59.13.231
16 INITIISADDR 192.168.90.4

```

```

16 INITIISPORT 1444
16 INITBROWSERS 450
16 INITMYWID 676,720
//
// Configuration Driver 17
//
17 INITIPADDR 192.59.13.223
17 INITIISADDR 192.59.32.5
17 INITIISPORT 1441
17 INITBROWSERS 450
17 INITMYWID 721,765
//
// Configuration Driver 18
//
18 INITIPADDR 192.59.13.223
18 INITIISADDR 192.59.32.5
18 INITIISPORT 1442
18 INITBROWSERS 450
18 INITMYWID 766,810
//
// Configuration Driver 19
//
19 INITIPADDR 192.59.13.223
19 INITIISADDR 192.59.33.5
19 INITIISPORT 1443
19 INITBROWSERS 450
19 INITMYWID 811,855
//
// Configuration Driver 20
//
20 INITIPADDR 192.59.13.223
20 INITIISADDR 192.59.33.5
20 INITIISPORT 1444
20 INITBROWSERS 450
20 INITMYWID 856,900
//

```

## Driver Environment

Note: this configuration file is repeated on each of the other 19 drivers with the exception of WEBDRIVERNO, which is replaced by 2 thru 20.

```

set WEBDRIVERNO=1
set WEBADMBASEPORT=4300
set WEBDIAGLEVEL=2
set WEBEVENTLOG=1
set WEBEVENTHOST=
set WEBLOGLEVEL=1
set WEBSINGLETRAN=0
set WEBTPCCAUDIT=0
set WEBRTFUDGETM=110
set WEBNEWORDERPROB=4466
set WEBPAYMENTPROB=4313
set WEBORDERSTATUSPROB=407
set WEBDELIVERYPROB=407
set WEBSTOCKLEVELPROB=407

```

```
webdriver.exe  
exit
```



# Appendix E - Disk Storage

## TPC-C 180-Day Disk Space Requirements

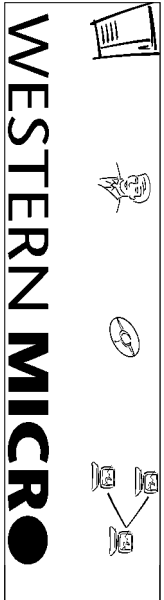
Warehouses	900	tpmC	10665.53					
<b>Table</b>	<b>Initial Rows</b>	<b>Data KB</b>	<b>Index KB</b>	<b>Extra 5% KB</b>	<b>Total With 5% KB</b>			
Warehouse	900	1,800	12	91	1,903			
District	9,000	18,000	76	904	18,980			
Customer	27,000,000	18,003,600	1,397,328	970,046	20,370,974			
History (D)	27,000,000	1,350,002	0		1,350,002			
Order (D)	27,000,000	702,000	4,234		706,234			
New-Order	8,100,000	90,000	548	4,527	95,075			
Order-Line (D)	269,999,044	15,008,724	98,104		15,106,828			
Item	100,000	9,100	46	457	9,603			
Stock	90,000,000	30,006,000	165,786	1,508,589	31,680,375			
<b>Totals KB</b>		65,189,226	1,666,134	2,484,615	69,339,975			
<b>Dbspaces</b>	<b>Count</b>	<b>Size MB</b>	<b>MB Allocated</b>	<b>MB Loaded +5%</b>	<b>MB Loaded + 8 hrs</b>			
master, model, tempdb & msdb	5	43	43					
tpc_cs	5	8,577	52,500	50,831	50,831			
	1	2,500						
	1	1,500						
	5	306						
	1	1,000						
	1	500						
	5	517						
tpc_misc	2	1,060	3,000	2,131	2,521			
	1	880						
tpc_ol	3	4,886	18,500	14,753	17,578			
	1	3,842						
<b>Total Allocated MB</b>			74,043	67,715	70,930			
Dynamic Space MB	16,661	Sum of data for orders, order_line & history						
Static Space	51,054	Sum of data+index+5% - Dynamic Space						
Free Space	6,328	Total allocated space - (Dynamic & Static Spaces)						
Daily Growth	3,159	(Dynamic Space / (W * 62.5)) * tpmC						
Daily Spread	1,590	Free space - 1.5 * Daily growth (zero if negative)						
	0	SQL Server can be configured to eliminate Daily Spread						
180 Day Space MB	619,684	Static Space + 180 * (Daily Growth + Daily Spread)						
180 Day Space GB	<b>605.16</b>							
8 hr log GB	<b>27.11</b>	(need double for mirroring)						
Disk Capacity MB	4149	<b>4,0518 GB</b> Capacity of 4GB disks						
	8682	<b>8,4785 GB</b> Capacity of 9GB disks						
<b>Space Usage</b>	<b>GB Needed</b>	<b>Disks Priced</b>	<b>GB Priced</b>					
180-day space DB	605.16 GB	105	425.43 GB	4GB drives				
		22	186.53 GB	9GB drives				
		127	611.96 GB					
8-hr log+mirror	54.22 GB	8	67.83 GB	9GB drives				
OS, SQL Server	4.00 GB	1	4.05 GB	4GB drives				
	<b>663.38 GB</b>	<b>136</b>	<b>683.84 GB</b>					

### TPC-C Actual Dynamic Table Growth Rates

Table	Initial (KB)	Final (KB)	Change(KB)	KB per New-Order
History	1350002	1537360	187358	0.0488
Orders	706234	818448	112214	0.0293
misc_seg	2056236	2355808	299572	0.0781
Order_line	15106828	17273944	2167116	0.5650
ol_seg	15106828	17273944	2167116	0.5650
Syslog	660	21298544	21297884	5.5528
logsegment	660	21298544	21297884	5.5528
<b>SUM(d_next_o_id)</b>	27009000	30844527	3835527	
New_order	90548	110948	20400	0.0053



**Appendix F - Third-Party Price Quotations**



Western Micro Technology  
 (800)937-8446

8/4/97

Quoted to: Jill Christman/Unisys for TPC.org  
 Prepared by: Bill Scott

Qty.	Description	style	Unit Price	Extended Price
<b>Server Hardware</b>				
1	SYS: Aquanta HS/6, 0 Proc, 0MB Mem	HS6000121-BAS	\$11,839	\$11,839
2	PROC:3x200MHz PentiumPro/512KB Cache	HX36205-CPU	\$3,274	\$6,548
1	CTRL: 3-CPU Riser Card	HX61-3CP	\$297	\$297
1	MEM:ECC Memory Board, 0MB Mem	MEM641-DIM	\$348	\$348
16	MEM:256 MB Memory Upgrade	DIM672-256	\$3,210	\$51,360
7	CTRL:RAID Tri-SCSI-2 Ultra PCI	RAD3162-PCI	\$1,304	\$9,128
1	CTRL: VGA, 16-bit ISA	VID11-ISA	\$91	\$91
1	CDROM: Twelve Speed	CDR1200-SI	\$170	\$170
1	ETHERNET: 100Mbit/sec, PCI 32-bit	SF1001-FET	\$170	\$170
1	ACC: 3 SCA Drive Cage	CAG31-ADV	\$241	\$241
117	DISK: 4GB Drive	HDS4000-WC7	\$813	\$95,121
33	DISK: 9GB Drive	HD59000-WC7	\$1,391	\$45,903
1	MONITOR: 14-inch Color	EV/G142-COL	\$210	\$210
1	KEYBD: 104 Key Spacesaver	PCK104-SKB	\$29	\$29
1	MOUSE: 2 Button PS2	PMM1-PS2	\$21	\$21
3	CAB: Rack Cabinet, 36U	CAB361-SXR	\$1,310	\$3,930
2	CAB: Link kit for 36U cabinets	LNK361-SXR	\$218	\$436
3	CAB: Bezel Kit 36U	BEZ3611-CAB	\$144	\$432
3	CAB: Stabilizer kit 0U	WGT39581-SXR	\$103	\$309
1	PNL: L&R side panels 36U	PAN3621-SXR	\$182	\$182
6	PNL: Filler panels (1U & 3U)	PAN31-SXR	\$22	\$132
<b>System Total</b>				<b>\$226,897</b>

<b>Client Hardware</b>				
5	SYS: Aquanta DM/6 II, 0 Proc, 0MB Mem	CMT60072-ZFA	\$789	\$3,945
5	PROC:1x200MHz PentiumPro/256KB Cache	PRCG200-256	\$639	\$3,195
20	MEM: 64 MB Memory Upgrade	MTP6-64M	\$542	\$10,840
5	CTRL: VGA, 64-bit with 2MB	PCV102-PCI	\$105	\$525
5	DISK: 1.6GB IDE 3.5 Internal	HDI1600-5	\$200	\$1,000
5	CDROM: Twelve Speed IDE	CDR1200-AI	\$108	\$540
5	ETHERNET: 100Mbit/sec, PCI 32-bit	ETH101007-PCI	\$103	\$515
10	ETHERNET: 10Mbit/sec, PCI 32-bit	ETH101-PCI	\$113	\$1,130
5	MONITOR: 14-inch Color	EV/G142-COL	\$210	\$1,050
5	KEYBD: 104 Key Spacesaver	PCK104-SKB	\$29	\$145
5	MOUSE: 2 Button PS2	PMM1-PS2	\$21	\$105
<b>Systems Total</b>				<b>\$22,990</b>

Quote valid for 75 days.

Disks come with return to factory, 5 year warranty, 7 day replenishment.



ENTERPRISE MIDDLEWARE SOLUTIONS

May 16, 1997

Jerrold Buggert  
Director, Unisys System Analysis' Modeling, and Measurement  
Unisys  
25725 Jeronimo Road  
Mission Viejo, CA. 92691

Subject: Pricing for Tuxedo 6.3

Dear Mr. Buggert:

This letter is to confirm our policy on Tuxedo versions' general availability and prices. At present we are in the process of removing Tuxedo 4.2.2 (from BEA, ITI, IMC or Novell) from general availability. It is replaced by Tuxedo 6.x from BEA Systems, Inc.

For purposes of TPC activity we recommend the use of Tuxedo 6.3 available through our Core Functionality Services (CFS) program. This is a replacement for version 4.2.2 or earlier. This is a generally available product and should be denoted as Tuxedo 6.3 CFS in all publications. It is priced as shown below.

**BEA Tuxedo Core Functionaty Services Program License Fees Per Server**

Unlimited User License fees per server	Number of Users	Dollar Amount	Maintenance (5 x 8) per year	Maintenance (7 x 24) per year
Tier 1 -- PC Servers with 1 or 2 CPUs, RISC Uniprocessor Workstations	Unlimited	\$3,000.00	\$450.00	\$660.00
Tier 2 - PC Servers with 3 or 4 CPUs, Midrange and UNIX Systems	Unlimited	\$12,000.00	\$1,800.00	\$2,640.00
Tier 3 - Midrange Multiprocessors, up to 8 CPUs per system capacity	Unlimited	\$30,000.00	\$4,500.00	\$6,600.00
Tier 4 - Large (8 - 32 CPUs) and Mainframe Systems	Unlimited	\$100,000.00	\$15,000.00	\$22,000.00
Tier 5 - Massively Parallel Systems, > 32 processors	Unlimited	\$250,000.00	\$37,500.00	\$55,000.00

Sincerely,

Lew Brentano  
Director, Product Management

05/16/97

Page 1



June 24, 1997

Mr. Jerrold Buggert  
Unisys Corporation  
25725 Jeronimo Road  
Mission Viejo, CA 92691

Dear Jerrold,

Following, please find the prices for the products/services you have requested.

- Quick Hot Swap Storage Drawer II (7u) #11910190           \$1,795 SRP
- 5 Year Warranty/Factory Depot Service (ALR-Irvine, CA) for the above mentioned drawer (11910190). This price is based on a one time purchase of 16 drawers for each service, and is based upon a 7 day repair or replenishment turn around time.
- Price per drawer:   \$431.00 each.

If you have any questions please contact me immediately at (800) 444-4257 x 4470.

Sincerely,

Shawn McClurg  
Account Manager/OEM Sales

cc: Glenn Weeks, Unisys Corporation  
Barry Silvester, Advanced Logic Research  
Rick Freeman, Unisys Corporation  
Ben Marchak, Advanced Logic Research

Document: TPC-C.doc



June 28, 1997

Mr. Jerrold Buggert  
Director, Systems Analysis, Modeling, Measurement  
Unisys Corporation  
25725 Jeronimo Road  
Mission Viejo, CA 92691

via FAX # 714-380-5468

Dear Jerry,

Microsoft has received your request for permission to disclose the results of TPC-C benchmark tests conducted by Unisys with Microsoft SQL Server 6.5 Enterprise Edition on the following system:

Unisys Aquana HS/6 Server, 6-processors, Pentium Pro, 200 MHz  
Test Results: 10600 qpmC approx., \$60/qpmC approx.

Microsoft hereby grants Unisys permission to disclose these results to third parties and acknowledges that Unisys has formally requested permission to do so in accordance with the license agreement for Microsoft SQL Server Enterprise Edition software.

Best regards,

A handwritten signature in black ink that reads "Sid Arora".

Sid Arora  
Product Manager, Microsoft SQL Server  
Personal and Business Systems Group

Microsoft Corporation

JUL-06-1997 10:33  
INTERNATIONAL CORPORATION  
One Microsoft Way  
Redmond, WA 98052-6399

UNISYS OPEN SYSTEMS DEUPT  
Tel# 160520  
Fax 206 936 7329

714 380 5912 P.01

**Microsoft**

July 3, 1997

Mr. Jerrold Buggert  
Director, Systems Analysis, Modeling, Measurement  
Unisys Corporation  
25725 Jeronimo Road  
Mission Viejo, CA 92691  
via FAX # 714-380-5468

Dear Jerry,

Here is the information you requested regarding pricing of certain Microsoft products:

Microsoft SQL Server 6.5, Enterprise Edition, unlimited user licence	\$28999
Microsoft Windows NT Server 4.0, Enterprise Edition, incl 25 CALs	\$3999
Windows NT Server 4.0 software, incl 5 CALs	\$809
Microsoft SQL Workstation (includes programmers toolkit)	\$499
Visual C++ 32-bit edition (subscription)	\$499
5-yr maintenance for above software @ \$2095/yr	\$10475

This quote is valid for the next 60 days. Please let me know if I can be of any further assistance.

Best regards,



Sid Arora  
Product Manager, Microsoft SQL Server  
Personal and Business Systems Group

Microsoft Corporation is an equal opportunity employer.

TOTAL P.01



NETLUX  
14180 Live Oak Ave., Unit E  
Baldwin Park, Ca. 91760

1-800-789-1780  
Phone #818-851-9737  
Fax #818-851-9837

June 27, 1997

UNISYS Corp.  
Glenn Weeks  
Rich Freeman  
25725 Jeronimo Rd.  
Mission Viejo, Ca 92691

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### Quotation

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Quantity	Description	Unit Price	Total
3	8 Port 100Base-TX FAST Ethernet Hub	\$399.00	\$1,197.00

Total      \$1,197.00  
Shipping      TRD

NOTE: The NETLUX 24port 10BASE-T hub is now available at \$249.00

#### Terms and Conditions:

FOB Origin  
5 Year Warranty  
Prices good for 60 Days

Sincerely,  
Martin Parry  
NETLUX



NETLUX  
14180 Live Oak Ave., Unit E  
Baldwin Park, Ca. 91760

1-800-789-1780  
Phone #818-851-9737  
Fax #818-851-9837

June 30, 1997

UNISYS Corp.  
Glenn Weeks  
Rich Freeman  
25725 Jeronimo Rd.  
Mission Viejo, Ca 92691

### Quotation

Quantity	Description	Unit Price	Total
1238	NX-H9+ (8+1) 9-Port 10BASE-T Ethernet Hub	\$52.00	\$64,376.00
300	NX-H24 24-Port 10BASE-T Ethernet Hub	\$220.00	\$66,000.00

Shipping      TBD

Terms and Conditions:

FOB Origin  
5 Year Warranty  
Prices good for 60 Days

Sincerely,  
Martin Parry  
NETLUX